

0/1 Knapsack DP

```
#include <stdio.h>
#include <limits.h>

void knapsack(int n, int m, int profits[], int weights[])
{
    int v[n+1][m+1];
    int result[n];

    for(int i=0; i<=m; i++)
        v[0][i] = 0;
    for(int i=0; i<=n; i++)
        v[i][0] = 0;

    for(int i=1; i<=n; i++) {
        for(int w=1; w<=m; w++) {
            if(w - weights[i-1] < 0) {
                v[i][w] = v[i-1][w];
            } else {
                int val1 = v[i-1][w];
                int val2 = v[i-1][w-weights[i-1]] + profits[i-1];
                v[i][w] = (val1 > val2) ? val1 : val2;
            }
        }
    }

    int k=n, j=m;
    while (k>0 && j>0) {
        if(v[k][j] != v[k-1][j]) {
            result[k-1] = 1;
            j = j-weights[k-1];
        }
        else {
            result[k-1] = 0;
        }
        k--;
    }

    for(int i=0; i<n; i++)
        printf("%d ", result[i]);
}

int main()
{
    int n;           //No. of objects
    scanf("%d", &n);
    int m;           //Max capacity
    scanf("%d", &m);
```

```

int profits[n], weights[n];

for(int i=0; i<n; i++)
    scanf("%d", &profits[i]);
for(int i=0; i<n; i++)
    scanf("%d", &weights[i]);

knapsack(n, m, profits, weights);

return 0;
}

```

LCS

```

#include <stdio.h>
#include <string.h>

char S1[20], S2[20];
int i, j, m, n, LCS_table[20][20];

int max(int a, int b) {
    return (a>b) ? a: b;
}

void lcsAlgo()
{
    printf("Reached\n");
    m = strlen(S1);
    n = strlen(S2);

    for(i = 0; i<=m; i++)
        LCS_table[i][0] = 0;
    for(i=0; i<=n; i++)
        LCS_table[0][i] = 0;

    for(i=1; i<=m; i++) {
        for(j=1; j<=n; j++) {
            if(S1[i-1] == S2[j-1])
                LCS_table[i][j] = LCS_table[i-1][j-1] + 1;
            else
                LCS_table[i][j] = max(LCS_table[i-1][j], LCS_table[i][j-1]);
        }
    }
}

```

```

int index = LCS_table[m][n];
char LCSAlgo[index+1];
LCSAlgo[index] = '\0';

printf("%d\n", index);
i=m, j=n;
while(i>0 && j>0)
{
    if(S1[i-1] == S2[j-1]) {
        LCSAlgo[index-1] = S1[i-1];
        i--;
        j--;
        index--;
    } else {
        //max(LCS_table[i-1][j], LCS_table[i][j-1]);
        if(LCS_table[i - 1][j] > LCS_table[i][j - 1])
            i--;
        else
            j--;
    }
}
printf("%d\n", index);
printf("The LCS is %s", LCSAlgo);
}

int main()
{
    scanf("%s", &S1);
    scanf("%s", &S2);

    lcsAlgo();
}

```

Matrix Chain

```

#include <stdio.h>
#include <limits.h>

int MatrixChainMultiplication(int arr[], int n)
{
    int minMul[n][n];

    for(int i=1; i<n; i++)
        minMul[i][i] = 0;
    int j, q=0;

    for(int L=2; L<n; L++) {

```

```

        for(int i=1; i<n-L+1; i++) {
            j = i+L-1;
            minMul[i][j] = INT_MAX;
            for(int k=i; k<=j; k++) {
                q = minMul[i][k] + minMul[k+1][j] + arr[i-1]*arr[k]*arr[j];
                if(q<minMul[i][j])
                    minMul[i][j]=q;
            }
        }
    }

    return minMul[1][n-1];
}

int main()
{
    int n;
    scanf("%d", &n);

    int arrS[n][2];
    int arr[n+1];

    for(int i=0; i<n; i++) {
        scanf("%d %d",&arrS[i][0], &arrS[i][1]);
    }

    arr[0] = arrS[0][0];
    for(int i=1; i<=n; i++)
        arr[i] = arrS[i-1][1];

    printf("Minimum number of multiplications required for matrix
multiplication is %d\n", MatrixChainMultiplication(arr, n+1));
    getchar();
    return 0;
}

```

Assembly line scheduling

Code:

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#define min(a, b) ((a) < (b) ? (a) : (b))
```

```
int fun(int a[2][4], int t[2][4], int cl, int cs, int x1, int x2, int n);
```

```
int main() {
```

```
    int n = 4; // number of stations
```

```
    int a[2][4] = { { 4, 5, 3, 2 }, { 2, 10, 1, 4 } };
```

```
    int t[2][4] = { { 0, 7, 4, 5 }, { 0, 9, 2, 8 } };
```

```
    int e1 = 10;
```

```
    int e2 = 12;
```

```
    int x1 = 18;
```

```
    int x2 = 7;
```

```
    // entry from 1st line
```

```
    int x = fun(a, t, 0, 0, x1, x2, n) + e1 + a[0][0];
```

```
    // entry from 2nd line
```

```
    int y = fun(a, t, 1, 0, x1, x2, n) + e2 + a[1][0];
```

```

printf("%d\n", min(x, y));

return 0;
}

int fun(int a[2][4], int t[2][4], int cl, int cs, int x1, int x2, int n) {
    // base case
    if (cs == n - 1) {
        if (cl == 0) { // exiting from (current) line =0
            return x1;
        } else { // exiting from line 2
            return x2;
        }
    }

    // continue on same line
    int same = fun(a, t, cl, cs + 1, x1, x2, n) + a[cl][cs + 1];

    // continue on different line
    int diff = fun(a, t, !cl, cs + 1, x1, x2, n) + a[!cl][cs + 1] + t[cl][cs + 1];

    return min(same, diff);
}

```

Max Sub Array Sum

```
#include <stdio.h>
#include <limits.h>

int *maxSubArraySum(int nums[], int start, int end, int *max_sum, int
*subarray_start, int *subarray_end)
{
    if(start == end) {
        *max_sum = nums[start];
        *subarray_start = start;
        *subarray_end = start;
        return &nums[start];
    }

    int mid= (start+end)/2;
    int left_subarray = maxSubArraySum(nums, start, mid, &max_sum,
&subarray_start, &subarray_end);
    int right_subarray = maxSubArraySum(nums, mid+1, end, &max_sum,
&subarray_start, &subarray_end);

    int left_sum=INT_MIN;
    int curr_sum = 0;
    int cross_start = mid;
    for(int i=mid; i>=start; i--) {
        curr_sum += nums[i];
        if(curr_sum >= left_sum) {
            left_sum = curr_sum;
            cross_start = i;
        }
    }

    int right_sum=INT_MIN;
    curr_sum=0;
    int cross_end = mid+1;
    for(int i=mid+1; i<end; i++) {
        curr_sum+=nums[i];
        if(curr_sum>= right_sum) {
            right_sum = curr_sum;
            cross_end = i;
        }
    }
}

int main()
{
    int n;
    scanf("%d", &n);
    int nums[n];
```

```
for(int i=0; i<n; i++)
    scanf("%d ", &nums[i]);
int max_sum, subarray_start, subarray_end;
int *max_subarray =
    maxSubArraySum(nums, 0, n-1, &max_sum, &subarray_start,
&subarray_end);

printf("The sub array [");
for(int i=subarray_start; i<=subarray_end; i++) {
    if(i==subarray_end)
        printf("%d", nums[i]);
    else
        printf("%d ", nums[i]);
}
printf("] has the largest sum %d", max_sum);

return 0;
}
```


KARATSUBA ALGORITHM

```
#include <stdio.h>
#include <string.h>

// Function to find the sum of larger
// numbers represented as a string
char* findSum(const char* str1, const char* str2)
{
    // Before proceeding further, make
    // sure length of str2 is larger
    if (strlen(str1) > strlen(str2)) {
        const char* temp = str1;
        str1 = str2;
        str2 = temp;
    }

    // Stores the result
    static char str[1000];

    // Calculate length of both strings
    int n1 = strlen(str1);
    int n2 = strlen(str2);

    // Reverse both of strings
    strrev(str1);
    strrev(str2);

    int carry = 0;
```

```
for (int i = 0; i < n1; i++) {

    // Find the sum of the current
    // digits and carry
    int sum
        = ((str1[i] - '0')
           + (str2[i] - '0')
           + carry);
    str[i] = (sum % 10) + '0';

    // Calculate carry for next step
    carry = sum / 10;
}

// Add remaining digits of larger number
for (int i = n1; i < n2; i++) {
    int sum = ((str2[i] - '0') + carry);
    str[i] = (sum % 10) + '0';
    carry = sum / 10;
}

// Add remaining carry
if (carry)
    str[n2] = carry + '0';
else
    str[n2] = '\0';

// Reverse resultant string
strrev(str);
```

```

        return str;
    }

// Function to find difference of larger
// numbers represented as strings
char* findDiff(const char* str1, const char* str2)
{
    // Stores the result of difference
    static char str[1000];

    // Calculate length of both strings
    int n1 = strlen(str1), n2 = strlen(str2);

    // Reverse both of strings
    strrev(str1);
    strrev(str2);

    int carry = 0;

    // Run loop till small string length
    // and subtract digit of str1 to str2
    for (int i = 0; i < n2; i++) {

        // Compute difference of the
        // current digits
        int sub
            = ((str1[i] - '0')
              - (str2[i] - '0'))

```

```
        - carry);

    // If subtraction < 0 then add 10
    // into sub and take carry as 1
    if (sub < 0) {
        sub = sub + 10;
        carry = 1;
    }
    else
        carry = 0;

    str[i] = sub + '0';
}

// Subtract the remaining digits of
// larger number
for (int i = n2; i < n1; i++) {
    int sub = ((str1[i] - '0') - carry);

    // If the sub value is -ve,
    // then make it positive
    if (sub < 0) {
        sub = sub + 10;
        carry = 1;
    }
    else
        carry = 0;

    str[i] = sub + '0';
```

```

    }

    // Reverse resultant string
    strrev(str);

    // Return answer
    return str;
}

// Function to remove all leading 0s
// from a given string
char* removeLeadingZeros(char* str)
{
    // Index to store the position of
    // the first non-zero digit
    int i, len = strlen(str);
    for (i = 0; i < len - 1; i++) {
        if (str[i] != '0')
            break;
    }

    // Shift all non-zero digits to the
    // beginning of the string
    for (int j = 0; j < len - i; j++)
        str[j] = str[i + j];

    // Null terminate the string
    str[len - i] = '\0';
}

```

```

        return str;
    }

// Function to multiply two numbers
// using Karatsuba algorithm
char* multiply(const char* A, const char* B)
{
    const char* str1 = A;
    const char* str2 = B;

    if (strlen(A) > strlen(B)) {
        str1 = B;
        str2 = A;
    }

    // Make both numbers to have
    // same digits
    int n1 = strlen(str1), n2 = strlen(str2);
    while (n2 > n1) {
        n1++;
    }

    // Base case
    if (n1 == 1) {

        // If the length of strings is 1,
        // then return their product
        int ans = atoi(str1) * atoi(str2);
        sprintf(str1, "%d", ans);
    }
}

```

```

        return str1;
    }

// Add zeros in the beginning of
// the strings when length is odd
if (n1 % 2 == 1) {
    n1++;
    char temp[1000];
    strcpy(temp, str1);
    strcpy(str1, "0");
    strcat(str1, temp);
    strcpy(temp, str2);
    strcpy(str2, "0");
    strcat(str2, temp);
}

char Al[1000], Ar[1000], Bl[1000], Br[1000];

// Find the values of Al, Ar,
// Bl, and Br.
for (int i = 0; i < n1 / 2; ++i) {
    Al[i] = str1[i];
    Bl[i] = str2[i];
    Ar[i] = str1[n1 / 2 + i];
    Br[i] = str2[n1 / 2 + i];
}

Al[n1 / 2] = '\0';
Ar[n1 / 2] = '\0';
Bl[n1 / 2] = '\0';

```

```

Br[n1 / 2] = '\0';

// Recursively call the function
// to compute smaller product

// Stores the value of A1 * B1
char* p = multiply(A1, B1);

// Stores the value of A2 * B2
char* q = multiply(A2, B2);

// Stores value of ((A1 + A2)*(B1 + B2)
// - A1*B1 - A2*B2)
char* r = findDiff(
    findSum(A1, A2),
    findSum(B1, B2));

// Multiply p by 10^n
for (int i = 0; i < n1; ++i)
    strcat(p, "0");

// Multiply s by 10^(n/2)
for (int i = 0; i < n1 / 2; ++i)
    strcat(r, "0");

// Calculate final answer p + r + s
char* ans = findSum(p, findSum(q, r));

```


Subset Sum

```
#include <stdio.h>
#include <limits.h>
#include <stdbool.h>

bool foundSolution = false;
int weights[10];
int solution[10];
int n;
int m;

void subsetSum(int currentSum, int index)
{
    if(index == n) {
        if(currentSum == m) {
            foundSolution = true;
            for(int i=0; i<n; i++)
                printf("%d ", solution[i]);
            printf("\n");
        }
        return;
    }

    solution[index] = 1;
    subsetSum(currentSum + weights[index], index+1);

    solution[index] = 0;
    subsetSum(currentSum, index + 1);
}

int main()
{
    //int n, m;
    scanf("%d", &n);
    scanf("%d", &m);

    //int weights[n];

    for(int i=0; i<n; i++)
        scanf("%d", &weights[i]);

    subsetSum(0, 0);

    if(!foundSolution)
        printf("No solution found.\n");
}
```

```
return 0;  
}
```

FRACTIONAL KNAPSACK GREEDY APPROACH

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
// Structure for an item which stores weight and
```

```
// corresponding value of Item
```

```
struct Item {
```

```
    int profit, weight;
```

```
};
```

```
// Comparison function to sort Item
```

```
// according to profit/weight ratio
```

```
static int cmp(const void* a, const void* b)
```

```
{
```

```
    double r1 = (double)((struct Item*)b)->profit / (double)((struct Item*)b)->weight;
```

```
    double r2 = (double)((struct Item*)a)->profit / (double)((struct Item*)a)->weight;
```

```
    if (r1 > r2) return 1;
```

```
    else if (r1 < r2) return -1;
```

```
    return 0;
```

```
}
```

```
// Main greedy function to solve problem
```

```
double fractionalKnapsack(int W, struct Item arr[], int N)
```

```

{
    // Sorting Item on basis of ratio
    qsort(arr, N, sizeof(struct Item), cmp);

    double finalvalue = 0.0;

    // Looping through all items
    for (int i = 0; i < N; i++) {

        // If adding Item won't overflow,
        // add it completely
        if (arr[i].weight <= W) {
            W -= arr[i].weight;
            finalvalue += arr[i].profit;
        }

        // If we can't add current Item,
        // add fractional part of it
        else {
            finalvalue
                += arr[i].profit
                * ((double)W / (double)arr[i].weight);
            break;
        }
    }

    // Returning final value
    return finalvalue;
}

```

```
// Driver code
int main()
{
    int W = 50;
    struct Item arr[] = { { 60, 10 }, { 100, 20 }, { 120, 30 } };
    int N = sizeof(arr) / sizeof(arr[0]);

    // Function call
    printf("%.2lf\n", fractionalKnapsack(W, arr, N));
    return 0;
}
```

N QUEENS

CODE :

```
// C program to solve N Queen Problem using backtracking
```

```
#define N 4
```

```
#include <stdbool.h>
```

```
#include <stdio.h>
```

```
// A utility function to print solution
```

```
void printSolution(int board[N][N])
```

```
{
```

```
    for (int i = 0; i < N; i++) {
```

```
        for (int j = 0; j < N; j++) {
```

```
            if(board[i][j])
```

```
                printf("Q ");
```

```
            else
```

```
                printf(". ");
```

```
        }
```

```
        printf("\n");
```

```
    }
```

```
}
```

```
// A utility function to check if a queen can
```

```
// be placed on board[row][col]. Note that this
```

```
// function is called when "col" queens are
```

```
// already placed in columns from 0 to col -1.
```

```
// So we need to check only left side for
```

```

// attacking queens
bool isSafe(int board[N][N], int row, int col)
{
    int i, j;

    // Check this row on left side
    for (i = 0; i < col; i++)
        if (board[row][i])
            return false;

    // Check upper diagonal on left side
    for (i = row, j = col; i >= 0 && j >= 0; i--, j--)
        if (board[i][j])
            return false;

    // Check lower diagonal on left side
    for (i = row, j = col; j >= 0 && i < N; i++, j--)
        if (board[i][j])
            return false;

    return true;
}

```

```

// A recursive utility function to solve N
// Queen problem
bool solveNQUtil(int board[N][N], int col)
{
    // Base case: If all queens are placed
    // then return true

```

```

if (col >= N)
    return true;

// Consider this column and try placing
// this queen in all rows one by one
for (int i = 0; i < N; i++) {

    // Check if the queen can be placed on
    // board[i][col]
    if (isSafe(board, i, col)) {

        // Place this queen in board[i][col]
        board[i][col] = 1;

        // Recur to place rest of the queens
        if (solveNQUtil(board, col + 1))
            return true;

        // If placing queen in board[i][col]
        // doesn't lead to a solution, then
        // remove queen from board[i][col]
        board[i][col] = 0; // BACKTRACK
    }
}

// If the queen cannot be placed in any row in
// this column col then return false
return false;
}

```

```

// This function solves the N Queen problem using
// Backtracking. It mainly uses solveNQUtil() to
// solve the problem. It returns false if queens
// cannot be placed, otherwise, return true and
// prints placement of queens in the form of 1s.
// Please note that there may be more than one
// solutions, this function prints one of the
// feasible solutions.
bool solveNQ()
{
    int board[N][N] = { { 0, 0, 0, 0 },
                        { 0, 0, 0, 0 },
                        { 0, 0, 0, 0 },
                        { 0, 0, 0, 0 } };

    if (solveNQUtil(board, 0) == false) {
        printf("Solution does not exist");
        return false;
    }

    printSolution(board);
    return true;
}

// Driver program to test above function
int main()
{
    solveNQ();
}

```



```
        return 0;
    }
```

```
// This code is contributed by Aditya Kumar (adityakumar129)
```

```
RANDOMIZED QUICK SORT
```

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#include <time.h>
```

```
int partition(int arr[], int low, int high)
```

```
{
```

```
    int pivot = arr[low];
```

```
    int i = low - 1, j = high + 1;
```

```
    while (1) {
```

```
        do {
```

```
            i++;
```

```
        } while (arr[i] < pivot);
```

```
        do {
```

```
            j--;
```

```
        } while (arr[j] > pivot);
```

```
        if (i >= j)
```

```
            return j;
```

```

        int temp = arr[i];
        arr[i] = arr[j];
        arr[j] = temp;
    }
}

int partition_r(int arr[], int low, int high)
{
    srand(time(0));
    int random = low + rand() % (high - low);

    int temp = arr[random];
    arr[random] = arr[low];
    arr[low] = temp;

    return partition(arr, low, high);
}

void quickSort(int arr[], int low, int high)
{
    if (low < high) {
        int pi = partition_r(arr, low, high);

        quickSort(arr, low, pi);
        quickSort(arr, pi + 1, high);
    }
}

```

```
void printArray(int arr[], int n)
{
    for (int i = 0; i < n; i++)
        printf("%d ", arr[i]);
    printf("\n");
}

int main()
{
    int arr[] = { 10, 7, 8, 9, 1, 5 };
    int n = sizeof(arr) / sizeof(arr[0]);
    quickSort(arr, 0, n - 1);
    printf("Sorted array: \n");
    printArray(arr, n);
    return 0;
}
```