PluGeN: Multi-Label Conditional Generation from Pre-trained Models

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Abstract
Modern generative models achieve excellent quality in a variety of tasks including image or text generation and chemical molecule modeling. However, existing methods often lack the essential ability to generate examples with requested properties, such as the age of the person in the photo or the weight of the generated molecule. Incorporating such additional conditioning factors would require rebuilding the entire architecture and optimizing the parameters from scratch. Moreover, it is difficult to disentangle selected attributes so that to perform edits of only one attribute while leaving the others unchanged. To overcome these limitations we propose PluGeN (Plugin Generative Network), a simple yet effective generative technique that can be used as a plugin to pre-trained generative models. The idea behind our approach is to transform the entangled latent representation using a flow-based module into a multi-dimensional space where the values of each attribute are modeled as an independent one-dimensional distribution. In consequence, PluGeN can generate new samples with desired attributes as well as manipulate labeled attributes of existing examples. Due to the disentangling of the latent representation, we are even able to generate samples with rare or unseen combinations of attributes in the dataset, such as a young person with gray hair, men with make-up, or women with beards. We combined PluGeN with GAN and VAE models and applied it to conditional generation and manipulation of images and chemical molecule modeling. Experiments demonstrate that PluGeN preserves the quality of backbone models while adding the ability to control the values of labeled attributes. Implementation is available at https://github.com/gmum/plugen.

Introduction
Generative models such as GANs and variational autoencoders have achieved great results in recent years, especially in the domains of images (Brock, Donahue, and Simonyan 2018; Brown et al. 2020) and cheminformatics (Gómez-Bombarelli et al. 2018; Jin, Barzilay, and Jaakkola 2018). However, in many practical applications, we need to control the process of creating samples by enforcing particular features of generated objects. This would be required to regulate the biases present in the data, e.g. to assure that people of each ethnicity are properly represented in the generated set of face images. In numerous realistic problems, such as drug discovery, we want to find objects with desired properties, like molecules with a particular activity, non-toxicity, and solubility.

Designing the conditional variants of generative models that operate on multiple labels is a challenging problem due to intricate relations among the attributes. Practically, it means that some combinations of attributes (e.g. a woman with a beard) might be unobserved or rarely observed in the training data. In essence, the model should be able to go beyond the distribution of seen data and generate examples with combinations of attributes not encountered previously. One might approach this problem by building a new conditional generative model from the ground up or design a solution tailored for a specific existing unsupervised generative model. However, this introduces an additional effort when one wants to adapt it to a newly invented approach.

To tackle this problem while leveraging the power of existing techniques, we propose PluGeN (Plugin Generative Network), a simple yet effective generative technique that can be used as a plugin to various pre-trained generative models such as VAEs or GANs, see Figure 1 for demonstration. Making use of PluGeN, we can manipulate the attributes of input examples as well as generate new samples with desired features. When training the proposed module, we do not change the parameters of the base model and thus...
Figure 2: PluGeN factorizes true data distribution into components (marginal distributions) related to labeled attributes, see (a), and allows for describing unexplored regions of data (uncommon combinations of labels) by sampling from independent components, see (b). In the case illustrated here, PluGeN constructs pictures of men with make-up or women with beards, although such examples rarely (or never) appear in the training set.

Our idea is to find a mapping between the entangled latent representation of the backbone model and a disentangled space, where each dimension corresponds to a single, interpretable attribute of the image. By factorizing the true data distribution into independent components, we can sample from each component independently, which results in creating samples with arbitrary combinations of attributes, see Figure 2. In contrast to many previous works, which are constrained to the attributes combinations visible in the training set, PluGeN gives us full control of the generation process, being able to create uncommon combinations of attributes, such as a woman with a beard or a man with heavy make-up. Generating samples with unseen combinations of attributes can be viewed as extending the distribution of generative models to unexplored although reasonable regions of data space, which distinguishes our approach from existing solutions.

Our contributions are as follow:

- We propose a universal and reusable plugin for multi-label generation and manipulation that can be applied to various architectures including GANs and VAEs. In contrast to the baselines, PluGeN can generate new samples as well as manipulate the properties of existing examples, being capable of creating uncommon combinations of attributes.

- We experimentally demonstrate that PluGeN can produce samples with uncommon combinations of attributes going beyond the distribution of training data.

Related work

Conditional VAE (cVAE) is one of the first methods which includes additional information about the labeled attributes in a generative model (Kingma et al. 2014). Although this approach has been widely used in various areas ranging from image generation (Sohn, Lee, and Yan 2015; Yan et al. 2016; Klys, Snell, and Zemel 2018) to molecular design (Kang and Cho 2018), the independence of the latent vector from the attribute data is not assured, which negatively influences the generation quality. Conditional GAN (cGAN) is an alternative approach that gives results of significantly better quality (Mirza and Osindero 2014; Perarnau et al. 2016; He et al. 2019), but the model is more difficult to train (Kodali et al. 2017). cGAN works very well for generating new images and conditioning factors may take various forms (images, sketches, labels) (Park et al. 2019; Jo and Park 2019; Choi et al. 2020), but manipulating existing examples is more problematic because GAN models lack the encoder network (Tov et al. 2021). Fader Networks (Lample et al. 2017) combine features of both cVAE and cGAN, as they use encoder-decoder architecture, together with the discriminator, which predicts the image attributes from its latent vector returned from the encoder. As discussed in (Li et al. 2020), the training of Fader Networks is even more difficult than standard GANs, and disentanglement of attributes is not preserved. MSP (Li et al. 2020) is a recent auto-encoder based architecture with an additional projection matrix, which is responsible for disentangling the latent space and separating the attribute information from other characteristic information. In contrast to PluGeN, MSP cannot be used with pre-trained GANs and performs poorly at generating new images (it was designed for manipulating existing examples). CAGlow (Liu et al. 2019) is an adaptation of Glow (Kingma and Dhariwal...
2018) to conditional image generation based on modeling a joint probabilistic density of an image and its conditions. Since CAGlow does not reduce data dimension, applying it to more complex data might be problematic.

While the above approaches focus on building conditional generative models from scratch, recent works often focus on manipulating the latent codes of pre-trained models. StyleFlow (Abdal et al. 2021) operates on the latent space of StyleGAN (Karras, Laine, and Aila 2019) using a conditional continuous flow module. Although the quality of generated images is impressive, the model has not been applied to other generative models than StyleGAN and domains other than images. Moreover, StyleFlow needs an additional classifier to compute the conditioning factor (labels) for images at test time. Competitive approaches to StyleGAN appear in (Gao et al. 2021; Tewari et al. 2020; Härkönen et al. 2020; Nitzan et al. 2020). InterFaceGAN (Shen et al. 2020) postulates that various properties of the facial semantics can be manipulated via linear models applied to the latent space of GANs. Hijack-GAN (Wang, Yu, and Fritz 2021) goes beyond linear models and designs a proxy model to traverse the latent space of GANs.

In disentanglement learning, we assume that the data has been generated from a fixed number of independent factors of underlying variation. The goal is then to find a transformation that unravels these factors so that a change in one dimension of the latent space corresponds to a change in one factor of variation while being relatively invariant to changes in other factors (Bengio, Courville, and Vincent 2013; Kim and Mnih 2018; Higgins et al. 2017; Brakel and Bengio 2017; Kumar, Sattigeri, and Balakrishnan 2017; Chen et al. 2019; Spurek et al. 2020; Dinh, Krueger, and Bengio 2014; Sorrenson, Rother, and Köthe 2020; Chen et al. 2016). As theoretically shown in (Locatello et al. 2019), the unsupervised learning of disentangled representations is fundamentally impossible without inductive biases on both the models and the data. In this paper, we solve a slightly different problem than typical disentanglement, as we aim to deliver an efficient plug-in model to a large variety of existing models in order to manipulate attributes without training the entire system. Creating compact add-ons for large models saves training time and energy consumption.

**Plugin Generative Network**

We propose a plugin generative network (PluGeN), which can be attached to pre-trained generative models and allows for direct manipulation of labeled attributes, see Figure 3 for the basic scheme of PluGeN. Making use of PluGeN we preserve all properties of the base model, such as generation quality and reconstruction in the case of auto-encoders, while adding new functionalities. In particular, we can:

- modify selected attributes of existing examples,
- generate new samples with desired labels.

In contrast to typical conditional generative models, PluGeN is capable of creating examples with rare or even unseen combinations of attributes, e.g. man with makeup.

**Probabilistic model.** PluGeN works in a multi-label setting, where every example \( x \in X \) is associated with a \( K \)-dimensional vector of binary labels\(^1\) \( y = (y_1, \ldots, y_K) \in \{0, 1\}^K \). We assume that there is a pre-trained generative model \( G : \mathbb{Z} \rightarrow \mathbb{R}^N \), where \( \mathbb{Z} \subset \mathbb{R}^N \) is the latent space, which is usually heavily entangled. That is, although each latent code \( z \in \mathbb{Z} \) contains the information about the labels \( y \), there is no direct way to extract or modify it.

We want to map this entangled latent space \( \mathbb{Z} \) into a separate latent space \( D \subset \mathbb{R}^N \) which encodes the values of each label \( y_k \) as a separate random variable \( C_k \) living in a single dimension of this space. Thus, by changing the value of \( C_k \), going back to the entangled space \( \mathbb{Z} \) and generating a sample, we can control the values of \( y_k \). Since labeled attributes usually do not fully describe a given example, we consider additional \( N - K \) random variables \( S_k \), which are supposed to encode the information not included in the labels. We call \( C = (C_1, \ldots, C_K) \) the label variables (or attributes) and \( S = (S_1, \ldots, S_{N-K}) \) the style variables.

Since we want to control the value of each attribute independently of any other factors, we assume the factorized form of the probability distribution of the random vector \((C, S)\). More precisely, the conditional probability distribution of \((C, S)\) given any condition \( Y = y \) imposed on labeled attributes is of the form:

\[
P_{C,S|Y = y}(c, s) = \prod_{i=1}^{K} p_{C_i|Y_i = y_i}(c_i) \cdot p_S(s), \tag{1}
\]

for all \((c, s) = (c_1, \ldots, c_K, s_1, \ldots, s_{N-K}) \in \mathbb{R}^N\). In other words, modifying \( Y_i = y_i \) influences only the \( i \)-th factor \( C_i \) leaving other features unchanged.

**Parametrization.** To instantiate the above probabilistic model (1), we need to parametrize the conditional distribution-
tion of $C_i$ given $Y_i = y_i$ and the distribution of $S$. Since we do not impose any constraints on style variables, we use standard Gaussian distribution for modeling density of $S$:

$$p_S = \mathcal{N}(0, I_{N-K}).$$

To provide the consistency with $p_S$ and avoid potential problems with training our deep learning model using discrete distributions, we use the mixture of two Gaussians for modeling the presence of labels – each component corresponds to a potential value of the label (0 or 1). More precisely, the conditional distribution of $C_i$ given $Y_i = y_i$ is parameterized by:

$$p_{C_i|Y_i=y_i} = \mathcal{N}(m_0, \sigma_0)^{(1-y_i)} \cdot \mathcal{N}(m_1, \sigma_1)^{y_i}, \quad \text{(2)}$$

where $m_0, m_1, \sigma_0, \sigma_1$ are the user-defined parameters. If $y_i = 0$, then the latent factor $C_i$ takes values close to $m_0$; otherwise we get values around $m_1$ (depending on the value of $\sigma_0$ and $\sigma_1$). To provide good separation between components, we put $m_0 = -1, m_1 = 1$; the selection of $\sigma_0, \sigma_1$ will be discussed in the supplementary materials.

Thanks to this continuous parametrization, we can smoothly interpolate between different labels, which would not be so easy using e.g. Gumbel softmax parametrization (Jang, Gu, and Poole 2016). In consequence, we can gradually change the intensity of certain labels, like smile or beard, even though such information was not available in a training set (see Figure 4 in the experimental section).

**Training the model** To establish a two-way mapping between entangled space $\mathcal{Z}$ and the disentangled space $\mathcal{D}$, we use an invertible normalizing flow (INF), $\mathcal{F} : \mathbb{R}^N \rightarrow \mathcal{Z}$. Let us recall that INF is a neural network, where the inverse mapping is given explicitly and the Jacobian determinant can be easily calculated (Dinh, Krueger, and Bengio 2014). Due to the invertibility of INF, we can transform latent codes $z \in \mathcal{Z}$ to the prior distribution of INF, modify selected attributes, and map the resulting vector back to $\mathcal{Z}$. Moreover, INFs can be trained using log-likelihood loss, which is very appealing in generative modeling.

Summarizing, given a latent representation $z \in \mathcal{Z}$ of a sample $x$ with label $y$, the loss function of PluGeN equals:

$$- \log p_{Z|Y=x}(z) = - \log \left( p_{C,S|Y=x}(c, s) \cdot \det \left( \frac{\partial \mathcal{F}^{-1}(z)}{\partial z} \right) \right) =$$

$$- \log \left( \prod_{i=1}^{K} p_{C_i|Y_i=y_i}(c_i) \cdot p_S(s) \right) - \log \left( \det \left( \frac{\partial \mathcal{F}^{-1}(z)}{\partial z} \right) \right) =$$

$$- \sum_{i=1}^{K} \log p_{C_i|Y_i=y_i}(c_i) - \log p_S(s) - \log \left( \det \left( \frac{\partial \mathcal{F}^{-1}(z)}{\partial z} \right) \right), \quad \text{(3)}$$

where $(c, s) = \mathcal{F}^{-1}(z)$. In the training phase, we collect latent representations $z$ of data points $x$. Making use of labeled attributes $y$ associated with every $x$, we modify the weights of $\mathcal{F}$ so that to minimize the negative log-likelihood (3) using gradient descent. The weights of the base model $\mathcal{G}$ are kept frozen.

In contrast to many previous works (Abdal et al. 2021), PluGeN can be trained in a semi-supervised setting, where only partial information about labeled attributes is available (see supplementary materials for details).

**Inference.** We may use PluGeN to generate new samples with desired attributes as well as to manipulate attributes of input examples. In the first case, we generate a vector $(c, s)$ from the conditional distribution $p_{C,S|Y=y}$ with selected condition $y$. To get the output sample, the vector $(c, s)$ is transformed by the INF and the base generative network $\mathcal{G}$, which gives us the final output $x = \mathcal{G}(\mathcal{F}(c, s))$.

In the second case, to manipulate the attributes of an existing example $x$, we need to find its latent representation $z$. If $\mathcal{G}$ is a decoder network of an autoencoder model, then $x$ should be passed through the encoder network to obtain $z$ (Li et al. 2020). If $\mathcal{G}$ is a GAN, then $z$ can be found by minimizing the reconstruction error between $x' = \mathcal{G}(z)$ and $x$ using gradient descent for a frozen $\mathcal{G}$ (Abdal et al. 2021). In both cases, $z$ is next processed by INF, which gives us its factorized representation $(c, s) = \mathcal{F}^{-1}(z)$. In this representation, we can modify any labeled variable $c_i$ and map the resulting vector back through $\mathcal{F}$ and $\mathcal{G}$ as in the generative case.

Observe that PluGeN does not need to know what are the values of labeled attributes when it modifies attributes of existing examples. Given a latent representation $z$, PluGeN maps it through $\mathcal{G}^{-1}$, which gives us the factorization into labeled and unlabeled attributes. In contrast, existing solutions based on conditional INF, e.g. StyleFlow (Abdal et al. 2021), have to determine all labels before passing $z$ through INF as they represent the conditioning factors. In consequence, these models involve additional classifiers for labeled attributes.

**Experiments**

To empirically evaluate the properties of PluGeN, we combine it with GAN and VAE architectures to manipulate attributes of image data. Moreover, we present a practical use-case of chemical molecule modeling using CharVAE. Due to the page limit, we included architecture details and additional results in the supplementary materials.

**GAN backbone** First, we consider the state-of-the-art StyleGAN architecture (Karras, Laine, and Aila 2019), which was trained on Flickr-Faces-HQ (FFHQ) containing 70 000 high-quality images of resolution $1024 \times 1024$. The Microsoft Face API was used to label 8 attributes in each existing example.

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of the base V AE and the evaluation protocol were taken from Microsoft Face API. The quality of images is additionally assessed by calculating the standard Fréchet Inception Distance (FID) (Heusel et al. 2017).

Figure 1 (first page) and 4 present the effects of how PluGeN and StyleFlow manipulate images sampled by StyleGAN. It is evident that PluGeN can switch the labels to opposite values as well as gradually change their intensities. At the same time, the requested modifications do not influence the remaining attributes leaving them unchanged. One can observe that the results produced by StyleFlow are also acceptable, but the modification of the requested attribute implies the change of other attributes. For example, increasing the intensity of “baldness” changes the type of glasses, or turning the head into right makes the woman look straight.

The above qualitative evaluation is supported by the quantitative assessment presented in Table 1. As can be seen, StyleFlow obtains a better FID score, while PluGeN outperforms StyleFlow in terms of accuracy. Since FID compares the distribution of generated and real images, creating images with uncommon combinations of attributes that do not appear in a training set may be scored lower, which can explain the relation between accuracy and FID obtained by PluGeN and StyleFlow. In consequence, FID is not an adequate metric for measuring the quality of arbitrary image manipulations considered here, because it is too closely tied to the distribution of input images.

It is worth mentioning that PluGeN obtains these very good results using NICE model, which is the simplest type of INFs. In contrast, StyleFlow uses continuous INF, which is significantly more complex and requires using an ODE solver leading to unstable training. Moreover, to modify even a single attribute, StyleFlow needs to determine the values of all labels, since they represent the conditioning factors of INF. In consequence, every modification requires applying an auxiliary classifier to predict all image labels. The usage of PluGeN is significantly simpler, as subsequent coordinates in the latent space of INF correspond to the labeled attributes and they are automatically determined by PluGeN. Finally, our approach is less computationally expensive as we verified that, using the same hardware, PluGeN can be trained 3 times faster than StyleFlow and is around 100 times faster in inference.

**Image manipulation on V AE backbone** In the following experiment, we show that PluGeN can be combined with autoencoder models to effectively manipulate image attributes. We use CelebA database, where every image of the size \(256 \times 256\) is annotated with 40 binary labels.

We compare PluGeN to MSP (Li et al. 2020), a strong baseline, which uses a specific loss for disentangling the latent space of V AE. Following the idea of StyleFlow, we also consider a conditional INF attached to the latent space of pre-trained V AE (referred to as cFlow) where conditioning factors correspond to the labeled attributes. The architecture of the base V AE and the evaluation protocol were taken from the original MSP paper. More precisely, for every input image, we manipulate the values of two attributes (we inspect 20 combinations in total). The success of the requested manipulation is verified using a multi-label ResNet-56 classifier trained on the original CelebA dataset.

The sample results presented in Figure 5 demonstrate that PluGeN attached to V AE produces high-quality images satisfying the constraints imposed on the labeled attributes. The quantitative comparison shown in Table 2 confirms that PluGeN is extremely efficient in creating uncommon combinations of attributes, while cFlow performs well only for the usual combinations. At the same time, the quality of images produced by PluGeN and MSP is better than in the case of cFlow. Although both PluGeN and MSP focus on disentangling the latent space of the base model, MSP has to be trained jointly with the base V AE model and it was designed only to autoencoder models. In contrast, PluGeN is a separate module, which can be attached to arbitrary pre-trained models. Due to the use of invertible neural networks, it preserves the reconstruction quality of the base model, while adding manipulation functionalities. In the following experiment, we show that PluGeN also performs well at generating entirely new images, which is not possible using MSP.

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**Image generation with V AE backbone** In addition to manipulating the labeled attributes of existing images, PluGeN generates new examples with desired attributes. To verify this property, we use the same V AE architecture as before trained on CelebA dataset. The baselines include cFlow and two previously introduced methods for multi-label conditional generation: cVAE (Yan et al. 2016) and Δ-GAN (Gan et al. 2017). We exclude MSP from the comparison because it cannot generate new images, but only manipulate the attributes of existing ones (see supplementary materials for a detailed explanation).

Figure 6 presents sample results of image generation with the specific conditions. In each row, we fix the style variables \(s\) and vary the label variables \(c\) in each column, generating

| Requested value | PluGeN | StyleFlow |
|-----------------|--------|-----------|
| female          | 0.95   | 0.95      |
| male            | 0.92   | 0.87      |
| no-glasses      | 1.00   | 0.99      |
| glasses         | 0.90   | 0.70      |
| not-bald        | 1.00   | 1.00      |
| bald            | 0.53   | 0.54      |
| no-facial-hair  | 1.00   | 1.00      |
| facial-hair     | 0.72   | 0.65      |
| no-smile        | 0.99   | 0.92      |
| smile           | 0.96   | 0.99      |

**Table 1:** Accuracy and FID scores of attributes modification using StyleGAN backbone.

\[2\] The remaining 3 attributes (age, pitch, yaw) are continuous and it is more difficult to assess their modifications.

\[3\] For cVAE and Δ-GAN we use images of the size \(64 \times 64\) following their implementations.
the same person but with different characteristics such as hair color, eyeglasses, etc. Although cVAE manages to modify the attributes, the quality of obtained samples is poor, while $\Delta$-GAN falls completely out of distribution. PluGeN and cFlow generate images of similar quality, but only PluGeN is able to correctly manipulate the labeled attributes. The lower quality of generated images is caused by the poor generation abilities of VAE backbone, which does not work well with high dimensional images (see supplementary materials for a discussion). For this reason, it is especially notable that PluGeN can improve the generation performance of the backbone model in contrast to MSP.

Disentangling the attributes The attributes in the CelebA dataset are strongly correlated and at times even contradictory, e.g. attributes 'bald' and 'blond hair' cannot both be present at the same time. In this challenging task, we aim to disentangle the attribute space as much as it is possible to allow for generating examples with arbitrary combinations of attributes. For this purpose, we sample the conditional variables $c_i$ independently, effectively ignoring the underlying correlations of attributes, and use them to generate images. Since the attributes in the CelebA dataset are often imbalanced (e.g. only in 6.5% of examples the person wears glasses), we calculate F1 and AUC scores for each attribute.

The quantitative analysis of the generated images presented in Table 3 confirms that PluGeN outperforms the rest of the methods with respect to classification scores. The overall metrics are quite low for all approaches, which is due to the difficulty of disentanglement mentioned above, as well as the inaccuracy of the ResNet attribute classifier. Deep learning models often fail when the correlations in the training data are broken, e.g. the classifier might use the presence of a beard to predict gender, thus introducing noise in the evaluation (Beery, Horn, and Perona 2018).

Chemical molecules modeling Finally, we present a practical use-case, in which we apply PluGeN to generate chemical molecules with the requested properties. As a backbone model, we use CharVAE (Gómez-Bombarelli et al. 2018), which is a type of recurrent network used for processing SMILES (Weininger 1988), a textual representation of molecules. It was trained on ZINC 250k database (Sterling and Irwin 2015) of commercially available chemical com-
Table 2: Accuracy and FID scores of image manipulation performed on the VAE backbone.

| Requested value         | PluGeN | MSP  | cFlow |
|-------------------------|--------|------|-------|
| male x beard            | 0.80   | 0.79 | **0.85** |
| female x beard          | **0.59** | 0.33 | 0.31  |
| male x no-beard         | 0.88   | **0.92** | 0.91  |
| female x no-beard       | 0.85   | 0.82 | **0.95** |
| male x makeup           | **0.44** | 0.43 | 0.29  |
| male x no-makeup        | 0.72   | 0.92 | **0.96** |
| female x makeup         | 0.42   | 0.41 | 0.58  |
| female x no-makeup      | 0.55   | 0.40 | **0.85** |
| smile x open-mouth      | 0.97   | **0.99** | 0.79  |
| no-smile x open-mouth   | 0.79   | **0.82** | 0.77  |
| smile x calm-mouth      | 0.84   | **0.91** | 0.72  |
| no-smile x calm-mouth   | 0.96   | 0.97 | **0.99** |
| male x bald             | 0.26   | 0.41 | 0.34  |
| male x bangs            | 0.58   | **0.74** | 0.45  |
| female x bald           | 0.19   | 0.13 | **0.39** |
| female x bangs          | 0.52   | 0.49 | **0.60** |
| no-glasses x black-hair | 0.92   | **0.93** | 0.74  |
| no-glasses x golden-hair| **0.92** | 0.91 | 0.81  |
| glasses x black-hair    | 0.76   | **0.90** | 0.58  |
| glasses x golden-hair   | 0.75   | **0.85** | 0.61  |

Average Acc 0.69 0.70 0.67
Average FID 28.07 30.67 39.68

Table 3: Results of the independent conditional generation using VAE backbone.

| Method       | F1     | cFlow | Δ-GAN | cVAE |
|--------------|--------|-------|-------|------|
| PluGeN       | **0.44** | 0.29  | 0.39  | 0.39 |
| cFlow        | 0.76   | 0.68  | 0.70  | 0.73 |

Figure 7: Distribution of attributes of generated molecules, together with distribution for the training dataset. Each color shows the value of a labeled attribute that was used for generation. PluGeN is capable of moving the density of generated molecules’ attributes towards the desired value. The average of every distribution is marked with a vertical line.

Figure 6: Examples of conditional generation using VAE backbone. Each row contains the same person (style variables) with modified attributes (label variables).
designing new drugs.

Conclusion

We proposed a novel approach for disentangling the latent space of pre-trained generative models, which works perfectly for generating new samples with desired conditions as well as for manipulating the attributes of existing examples. In contrast to previous works, we demonstrated that PluGeN performs well across diverse domains, including chemical molecule modeling, and can be combined with various architectures, such as GANs and VAEs backbones.

Acknowledgements

The research of M. Wolczyk was supported by the Foundation for Polish Science co-financed by the European Union under the European Regional Development Fund in the POIR.04.04.00-00-14DE/18-00 project carried out within the Team-Net programme. The research of M. Proszewska, Ł. Maziarka, M. Zieba and R. Kurczab was supported by the National Science Centre (Poland), grant no. 2018/31/B/ST6/00993, 2019/35/N/ST6/02125, 2020/37/B/ST6/03463 and the Polish National Centre for Research and Development (Grant LIDER/37/0137/L-2020/37/B/ST6/03463 and the Polish National Centre grant no. 2018/31/B/ST6/00993, 2019/35/N/ST6/02125, 1798–1828.

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Figure 8: Molecules obtained by the model during an optimization phase (left side), and their LogP (right side).
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