SUPPORT DRIVEN REWEIGHTED $\ell_1$ MINIMIZATION

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ABSTRACT
In this paper, we propose a support driven reweighted $\ell_1$ minimization algorithm (SDRL1) that solves a sequence of weighted $\ell_1$ problems and relies on the support estimate accuracy. Our SDRL1 algorithm is related to the IRL1 algorithm proposed by Candès, Wakin, and Boyd. We demonstrate that it is sufficient to find support estimates with good accuracy and apply constant weights instead of using the inverse coefficient magnitudes to achieve gains similar to those of IRL1. We then prove that given a support estimate with sufficient accuracy, if the signal decays according to a specific rate, the solution to the weighted $\ell_1$ minimization problem results in a support estimate with higher accuracy than the initial estimate. We also show that under certain conditions, it is possible to achieve higher estimate accuracy when the intersection of support estimates is considered. We demonstrate the performance of SDRL1 through numerical simulations and compare it with that of IRL1 and standard $\ell_1$ minimization.

Index Terms— Compressed sensing, iterative algorithms, weighted $\ell_1$ minimization, partial support recovery

1. INTRODUCTION
Compressed sensing is a relatively new paradigm for the acquisition of signals that admit sparse or nearly sparse representations using fewer linear measurements than their ambient dimension [1][2].

Consider an arbitrary signal $x \in \mathbb{R}^N$ and let $y \in \mathbb{R}^n$ be a set of measurements given by $y = Ax + e$, where $A$ is a known $n \times N$ measurement matrix, and $e$ denotes additive noise that satisfies $\|e\|_2 \leq \epsilon$ for some known $\epsilon \geq 0$. Compressed sensing theory states that it is possible to recover $x$ from $y$ (given $A$) even when $n \ll N$, that is, using very few measurements. When $x$ is strictly sparse—i.e., when there are only $k < n$ nonzero entries in $x$—and when $e = 0$, one may recover an estimate $\hat{x}$ of the signal $x$ by solving the constrained $\ell_0$ minimization problem

$$\min_{u \in \mathbb{R}^N} \|u\|_0 \text{ subject to } Au = y.$$  

However, $\ell_0$ minimization is a combinatorial problem and quickly becomes intractable as the dimensions increase. Instead, the convex relaxation

$$\min_{u \in \mathbb{R}^N} \|u\|_1 \text{ subject to } \|Au - y\|_2 \leq \epsilon$$  

also known as basis pursuit denoise (BPDN) can be used to recover an estimate $\hat{x}$. Candès, Romberg and Tao [2] and Donoho [1] show that (BPDN) can stably and robustly recover $x$ from inaccurate and what appears to be “incomplete” measurements $y = Ax + e$ if $A$ is an appropriate measurement matrix, e.g., a Gaussian random matrix such that $n \gtrsim k \log(N/k)$. Contrary to $\ell_0$ minimization, (BPDN) is a convex program and can be solved efficiently. Consequently, it is possible to recover a stable and robust approximation of $x$ by solving (BPDN) instead of (1) at the cost of increasing the number of measurements taken.

Several works in the literature have proposed alternate algorithms that attempt to bridge the gap between $\ell_0$ and $\ell_1$ minimization. These include using $\ell_p$ minimization with $0 < p < 1$ which has been shown to be stable and robust under weaker conditions than those of $\ell_1$ minimization, see [3][4][5]. Weighted $\ell_1$ minimization is another alternative if there is prior information regarding the support of the signal to-be-recovered as it incorporates such information into the recovery by weighted basis pursuit denoise (w-BPDN)

$$\min_{u} \|u\|_{1,w} \text{ subject to } \|Au - y\|_2 \leq \epsilon,$$  

where $w \in [0, 1]^N$ and $\|u\|_{1,w} := \sum_{i} w_i |u_i|$ is the weighted $\ell_1$ norm (see [6][7][8]). Yet another alternative, the iterative reweighted $\ell_1$ minimization (IRL1) algorithm proposed by Candès, Wakin, and Boyd [9] and studied by Needell [10] solves a sequence of weighted $\ell_1$ minimization problems with the weights $w_i^{(t)} \approx 1/|x_i^{(t-1)}|$, where $x_i^{(t-1)}$ is the solution of the $(t-1)$th iteration and $w_i^{(0)} = 1$ for all $i \in \{1 \ldots N\}$.

In this paper, we propose a support driven iterative reweighted $\ell_1$ (SDRL1) minimization algorithm that uses a small number of support estimates that are updated in every iteration and applies a constant weight on each estimate. The algorithm, presented in section 2, relies on the accuracy of each support estimate as opposed to the coefficient magnitude to improve the signal recovery. While we still lack a proof that SDRL1 outperforms $\ell_1$ minimization, we present two results in section 3 that motivate SDRL1 and could lead

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towards such a proof. First, we prove that if $x$ belongs to a class of signals that satisfy certain decay conditions and given a support estimate with accuracy larger than 50%, solving a weighted $\ell_1$ minimization problem with constant weights is guaranteed to produce a support estimate with higher accuracy. Second, we show that under strict conditions related to the distribution of coefficients in a support estimate, it is possible to achieve higher estimate accuracy when the intersection of support estimates is considered. Finally, we demonstrate through numerical experiments in section 4 that the performance of our proposed algorithm is similar to that of IRL1.

2. ITERATIVE REWEIGHTED $\ell_1$ MINIMIZATION

In this section, we give an overview of the IRL1 algorithm, proposed by Candès, Wakin, and Boyd [9] and present our proposed support driven reweighted $\ell_1$ (SDRL1) algorithm.

2.1. The IRL1 algorithm

IRL1 algorithm solves a sequence of (w-BPDN) problems where the weights are chosen according to $w_i = \frac{1}{|x_i|^2 + a}$. Here $\tilde{x}_i$ is an estimate of the signal coefficient at index $i$ (from the previous iteration) and $a$ is a stability parameter. The choice of $a$ affects the stability of the algorithm and different variations are proposed for the sparse, compressible, and noisy recovery cases. The algorithm is summarized Algorithm 1.

Algorithm 1 IRL1 algorithm [9]

1: Input $y = Ax + e$
2: Output $x^{(t)}$
3: Initialize $w^{(0)}_i = 1$ for all $i \in \{1 \ldots N\}$, $a$
4: while $\|x^{(t)} - x^{(t-1)}\|_2 \leq \text{Tol} \|x^{(t-1)}\|_2$ do
5: $t = t + 1$
6: $x^{(t)} = \arg\min_u \|u\|_{1,w}$ s.t. $\|Au - y\|_2 \leq \epsilon$
7: $w_i = \frac{1}{|x_i|^2 + a}$
8: end while

The rationale behind choosing the weights inversely proportional to the estimated coefficient magnitude comes from the fact that large weights encourage small coefficients and small weights encourage large coefficients. Therefore, if the true signal were known exactly, then the weights would be set equal to $w_i = \frac{1}{|x_i|}$. Otherwise, weighting according to an approximation of the true signal and iterating was demonstrated to result in better recovery capabilities than standard $\ell_1$ minimization. In [10], the error bounds for IRL1 were shown to be tighter than those of standard $\ell_1$ minimization. However, aside from empirical studies, no provable results have yet been obtained to show that IRL1 outperforms standard $\ell_1$.

2.2. Support driven reweighted $\ell_1$ (SDRL1) algorithm

In [8], we showed that solving the weighted $\ell_1$ problem with constant weights applied to a support estimate set $\tilde{T}$ has better recovery guarantees than standard $\ell_1$ minimization when the $\tilde{T}$ is at least 50% accurate. Moreover, we showed in [11] that using multiple weighting sets improves on our previous result when additional information on the support estimate accuracy is available. Motivated by these works, we propose the SDRL1 algorithm, a support accuracy driven iterative reweighted $\ell_1$ minimization algorithm, which identifies two support estimates that are updated in every iteration and applies constant weights on these estimates. The SDRL1 algorithm relies on the support estimate accuracy as opposed to the coefficient magnitude. The algorithm is presented in Algorithm 2.

Algorithm 2 Support driven reweighted $\ell_1$ (SDRL1) algorithm

1: Input $y = Ax + e$
2: Output $x^{(t)}$
3: Initialize $\tilde{p} = 0.99, k = n \log(N/n)/2$, $\omega_1 = 0.5, \omega_2 = 0$, $\text{Tol}, T_1 = 0$, $\Omega = \emptyset$
4: while $\|x^{(t)} - x^{(t-1)}\|_2 \leq \text{Tol} \|x^{(t-1)}\|_2$ do
5: $t = t + 1$
6: $\Omega = \text{supp}(x^{(t-1)}|_{\omega(t-1)}) \cap T_1$
7: Set the weights equal to
8: $w_i = \begin{cases} 1, & i \in T_1^c \cap \Omega^c \\ \omega_1, & i \in T_1 \cap \Omega^c \\ \omega_2, & i \in \Omega \end{cases}$
9: $x^{(t)} = \arg\min_u \|u\|_{1,w}$ s.t. $\|Au - y\|_2 \leq \epsilon$
10: $l = \min \|A\| \text{ s.t. } \|x^{(t)}\|_2 \geq \tilde{p} \|x^{(t)}\|_2, \quad s^{(t)} = \min \{l, k\}$
11: $T_1 = \text{supp}(x^{(t)}|_{s^{(t)}})$
12: end while

Note that we use two empirical parameters to control the size of the support estimate $T_1$. The first parameter $k$ approximates the minimum sparsity level recoverable by (BPDN). The second parameter $l$ is the number of largest coefficients of $x^{(t)}$ that contribute an ad hoc percentage $\tilde{p}$ of the signal energy. The size of $T_1$ is set equal to the minimum of $k$ and $l$.

3. MOTIVATING THEORETICAL RESULTS

The SDRL1 algorithm relies on two main premises. The first is the ability to improve signal recovery using a sufficiently accurate support estimate by solving a weighted $\ell_1$ minimization problem with constants weights. The second is the intersection set of two support estimates has at least the higher accuracy of either set.

Let $x \in \mathbb{R}^N$ be an arbitrary signal and suppose we collect $n \ll N$ linear measurements $y = Ax, A \in \mathbb{R}^{n \times N}$ where $n$ is small enough (or $k$ is large enough) that it is not possible to recover $x$ exactly by solving (BPDN) with $\epsilon = 0$. Denote by $\hat{x}$ the solution to (BPDN), and by $\hat{x}^o$ the solution to (w-
Finally, we observe from (5) that (3) holds, i.e.,

\[ |x(s_0 + d_1)| \geq (\omega + 1)\|x_T^s\|_1 + (1 - \omega)\|x_{T^s \cap T^w}\|_1, \tag{2} \]

where \( \eta = \eta_w(\alpha) \) is a well behaved constant, then the set \( S = \text{supp}(x_{s_0 + d_1}) \) is contained in \( T_w = \text{supp}(\hat{x}_T^s) \).

**Remark 3.1.1.** The constant \( \eta_w(\alpha) \) is given explicitly by

\[
\eta_w(\alpha) = \frac{2(\sqrt{1 + \delta_{ak}} - \sqrt{\delta_{ak}(1 + \delta_{ak})}) - \sqrt{\delta_{ak}}}{\sqrt{\delta_{ak}(1 + \delta_{ak})}}.
\]

**Proof outline.** The proof of Proposition 3.1 is a direct extension of our proof of Proposition 3.2 in [11]. In particular, we want to find the conditions on the signal \( x \) and the matrix \( A \) which guarantee that the set \( S = \text{supp}(x_{s_0 + d_1}) \) is a subset of \( T_w = \text{supp}(\hat{x}_T^s) \). This is achieved when \( \hat{x}^s \) satisfies

\[
\min_{j \in S} |\hat{x}^s(j)| \geq \max_{j \notin T_w^s} |\hat{x}^s(j)|.
\]

Proposition 3.1 shows that if the signal \( x \) satisfies condition (2) and \( \frac{\eta}{\rho} > 0.5 \), then the support of the largest \( k \) coefficients of \( \hat{x}^s \) contains at least the support of the largest \( s_0 + d_1 \) coefficients of \( x \) for some positive integer \( d_1 \).

Next we present a proposition where we focus on an idealized scenario: Suppose that the events \( E_i := \{ i \in T \} \), for \( i \in \{ 1, \ldots, N \} \) and \( T \subseteq \{ 1, \ldots, N \} \), are independent and have equal probability with respect to an appropriate discrete probability measure \( P \). In this case, we show below, that the accuracy of \( \Omega = T \cap T_w \) is at least as high as the higher of the accuracies of \( T \) and \( T_w \). For simplicity, we use the notation \( P(T_0 | T) \) to denote \( P(i \in T_0 | i \in T) \).

**Proposition 3.2.** Let \( x \) be an arbitrary signal in \( \mathbb{R}^N \) and denote by \( T_0 \) the support of the best k-term approximation of \( x \). Let the sets \( T \) and \( T_w \) be each of size \( k \) and suppose that \( T \) and \( T_w \) contain the support of the largest \( s_0 \) and \( s_1 \) coefficients of \( x \), respectively. Define the set \( \Omega = T \cap T_w \). Given a discrete probability measure \( P \), the events \( E_i := \{ i \in T \} \), for \( i \in \{ 1, \ldots, N \} \) and \( T \subseteq \{ 1, \ldots, N \} \), are independent and equiprobable. Then, for \( \rho := P(T_w | T) \geq \frac{s_0}{k} \), the accuracy of the set \( \Omega \) is given by

\[
P(T_0 | \Omega) = \frac{1}{\rho} \frac{s_0}{k}.
\]

**Proof outline.** The proof follows directly using elementary tools in probability theory. In particular, we have \( P(T_0 | T) = \frac{s_0}{k} \), and \( P(T_0 | T_w) = \frac{s_0}{s_1} \). Define \( \rho = P(T_w | T) \geq \frac{s_0}{k} \), it is easy to see that \( P(T_0 \cap T | T_0 \cap T_w) = \frac{s_0}{s_1} \) which leads to \( P(T_0 \cap \Omega) = \min \{ P(T_0 \cap T | T_0 \cap T_w)P(T_0 \cap T_w | T_0 \cap T_w) \} = \frac{s_0}{k} \). Consequently, \( P(T_0 | \Omega) = \frac{P(T_0 \cap \Omega)}{P(T_w | T)P(T)} = \frac{s_0}{k} \). Therefore, \( x \) satisfies (2) and it could be beneficial to weight \( \ell_1 \) problem where we can take advantage of the possible improvement in accuracy on the set \( T \cap T_w \). Finally, we note that there are more complex dependencies between the entries of \( T \) and \( T_w \) of Algorithm 2 for which Proposition 3.2 does not account.

**4. NUMERICAL RESULTS**

We tested our SDRIL1 algorithm by comparing its performance with IRL1 and standard \( \ell_1 \) minimization in recovering synthetic signals \( x \) of dimension \( N = 2000 \). We first recover sparse signals from compressed measurements of \( x \) using matrices \( A \) with i.i.d. Gaussian random entries and dimensions \( n \times N \) where \( n \in \{ N/10, N/4, N/2 \} \). The sparsity of the signal is varied such that \( k/n \in \{ 0.1, 0.2, 0.3, 0.4, 0.5 \} \). To quantify the reconstruction performance, we plot in Figure 1 the percentage of successful recovery averaged over 100 realizations of the same experimental conditions. The figure shows that both the proposed algorithm and IRL1 have a comparable performance which is far better than standard \( \ell_1 \) minimization.
Next, we generate compressible signals with power law decay such that $x(i) = ci^{-p}$ for some constant $c$ and decay power $p$. We consider the case where $n/N = 0.1$ and the decay power $p \in \{1.1, 1.5, 2\}$ and plot the ratio of the reconstruction error of SDRL1 over that of IRL1. Figure 2 shows the histograms of the ratio for 100 experiments each. Note that a ratio smaller than one means that our algorithm has a smaller reconstruction error than that of IRL1. The histograms indicate that both algorithms have a comparable performance for signals with different decay rates.

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