LIRICS semantic role annotation: design and evaluation of a set of data categories

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Abstract

In this paper we report on the analyses of alternative approaches to semantic role annotation (FrameNet (FrameNet, 2005), PropBank (Palmer et al., 2005) and VerbNet (Kipper, 2006)) with respect to their models of description; granularity of semantic role sets; definitions of semantic roles concepts; and consistency and reliability of annotations, and we propose a methodological basis for identifying and analysing semantic roles, including a data-driven account of defining semantic role concepts. We present evaluation results of the defined concepts for semantic role annotation concerning the redundancy and completeness of the tagset, and concerning the reliability of annotations in terms of inter-annotator agreement.

1. Introduction

Semantic roles have often proved to be useful labels for stating linguistic generalisations of various sorts. There is, however, a lack of agreement on their defining criteria, which causes serious problems for semantic roles to be a useful classificatory device for predicate-argument relations. These criteria should (a) support the design of a semantic role set which is complete but does not contain redundant relations; (b) be based on semantic rather than morphological, lexical or syntactic properties; and (c) enable formal interpretation.

In the LIRICS\(^1\) project, alternative approaches to the annotation and representation of semantic role information were analysed; methodological principles for characterising well-defined concepts were developed; and a set of semantic roles and their definitions was designed in ISO 12620 format.

This paper is organised as follows. First, we briefly discuss the results of comparative analyses of recent projects concerned with semantic role annotation such as FrameNet (FrameNet, 2005), PropBank (Palmer et al., 2005), VerbNet (Kipper, 2006) and LIRICS (Bunt and Romary, 2002). We then describe annotation experiments carried out in order to evaluate the set of semantic roles proposed in the LIRICS project, and discuss the quantitative and qualitative results. Finally, we point out some interesting issues arising from the annotation and evaluation tasks.

2. Approaches to semantic role annotation

In an early stage of the LIRICS project several approaches and existing projects were analysed and compared with respect to (1) description model; (2) semantic granularity; (3) definitions of semantic roles; and (4) consistency and reliability of annotation.

2.1. Description models

FrameNet (FrameNet, 2005) is designed as an ontology of frames, which are representations of prototypical situations (events or states). There are more general and more specific situations (e.g. communication events and reporting events respectively). The higher-level frames are considered as characterising the basic structural properties of events and relations in the more specific frames. Each frame provides its set of semantic roles which corresponds to categories of entities or concepts that occur in an event or state. FrameNet has a rich set of relations between frames, e.g. an is-a relation between a parent frame and a child frame that implies full inheritance of semantic roles, and where a child frame has at least one difference. This hierarchically structured set of semantic roles could in principle be extended to support annotations that are useful for various applications. In contrast to FrameNet, PropBank (Palmer et al., 2005) and VerbNet (Kipper, 2006) have a verb-dependent model of description of semantic relations. PropBank is a practical approach to semantic annotation, which adds semantic role information to the syntactic structures of the Penn Treebank. The main purpose of PropBank is to provide a description of every verb in the Penn Treebank corpus and to define semantic roles per verb sense based on the number of arguments. Arguments are numbered as Arg0, Arg1, etc. depending on the valency of the verb in question. PropBank’s framesets are verb-specific. PropBank limits itself to annotating the literal meaning of a verb\(^2\). VerbNet (Kipper, 2006) is based on the assumption that syntactic frames associated with a particular verb of a particular class (based on Levin’s verb classes) reflect underlying aspects of meaning. VerbNet refined and extended Levin’s verb classes, their number growing to 247 classes that cover 5257 verb senses.

Different approaches to semantic role annotation maintain different levels of semantic granularity. VerbNet accounts for high-order generalisations about verb lexical meanings, and defined an exhaustive set of 23 general ("high-level") roles. In addition, there are roles like Theme1 and Theme2, Patient1 and Patient2, which are used for a few classes where there seems to be no distinction between the arguments. FrameNet, by contrast, defines semantic roles rela-

\(^1\)Linguistic InfRastructure for Interoperable ResourCes and Systems (http://lirics.loria.fr).

\(^2\)PropBank covers about 4 659 framesets. FrameNet defines 700 frames.
tive to the frames to which they belong, and are not selected from a pre-defined universal set. Therefore, very different types of semantic roles are defined: from very general to very specific ones. They are linked by relations between the frames they belong to. PropBank has a very fine granularity due to the fact that it distinguishes between the roles of each verb argument. There are 6 role-types (e.g. Arg0 is consistently assigned to an AGENT-type meaning) for core arguments and 11 frame-independent modifier roles (e.g. ArgM LOC: location). Table 1 lists the semantic roles defined within these three projects and shows the role mapping between the compared projects and LIRICS\(^3\).

### 2.2. Semantic role definitions

As for definitions of semantic roles, FrameNet defines semantic roles indeed in a semantic way irrespective of any syntactic information (such as the number of a verb’s arguments and their syntactic role in a sentence). However, FrameNet is not fully satisfactory in several respects. There is no consistency in the use of semantic role names where two extremes were observed: the use of ‘classical’ general roles like Agent, and very concept-specific roles, e.g. Judge in comparable frames. There is also some inconsistency in the definitions of semantic roles and their defining criteria are quite vague: there often two or more different definitions for one and the same semantic role, e.g. 16 slightly different definitions for Speaker. This is due the fact that FrameNet assigns no special significance to the names of frames or the names of the semantic roles; the only important thing is that frame names are unique and conceptually defined, and that semantic roles are defined relative to the frames to which they belong.

In PropBank the semantic role definitions are verb-specific, e.g. for the roleset report.01 the roles are defined as follows: Arg0: reporter, Arg1: thing reported, Arg2: entity reported to. Due to the use of verb-specific roles high annotation consistency is achieved and the tagset was proved to be reliable, Kappa scores of 0.9 measuring the inter-annotator agreement (Palmer et al., 2005). However, the classification of individual verbs into higher level classes as in FrameNet is far from trivial. Serious attempts are made and progress can be noted in establishing a systematic mapping from PropBank semantic roles to FrameNet semantic roles using VerbNet in the SemLink\(^4\) project (Loper et al., 2007).

The VerbNet role set is very much comparable with the one defined in LIRICS, which has 29 semantic roles. Looking at the semantic role definitions, however, we should notice that VerbNet’s roles are not truly semantic concepts; they are partly defined as syntactic or lexical structures and the set does not capture the semantic differences between the roles. For example, VerbNet defines Agent as "generally a human or an animate subject, used mostly as a volitional agent, but also used in VerbNet for internally controlled subject such as forces and machines". With the term ’subject’ used in the sense of grammatical subject, this definition automatically excludes passive constructions, e.g. The tree was hit by the truck, where ‘the truck’ is an internally controlled machine but is not in the subject position. For clarity’s sake, we strongly suggest to avoid in the semantic role definitions terms which are not truly semantic. Syntactic, lexical or part-of-speech information could be provided outside the definition in notes, elaborations or annotation guidelines. Another problem with this definition is that it relies on the internal properties of participant (e.g. animacy) rather than describing the way this participant is involved in an event. Surely certain properties of entities enable these entities to play a particular role in an event, e.g. being animate enables a participant to initiate and carry out an event which makes it an Agent; however, this property does not necessarily make a participant an Agent. For example in (1):

\begin{quote}
(1) Edison customers receive electric service since April 1985.
\end{quote}

‘Edison customers’ are animate participants in a ‘receiving’-event. We may assume that they act volitionally, as nothing suggest that they were forced to ‘receive electric service’. Nevertheless, ‘Edison custom- ers’ is obviously not the Agent but the Recipient in this event. Finally, some VerbNet roles seem to be only applicable to certain verb classes. For example, Experiencer is used for “a participant that is aware or experiencing something and used by classes involving psychological verbs, verbs of perception, touch, and verbs involving the body”, and Stimulus is “used by verbs of perception for events or objects that elicit some response from an Experiencer”. This brings redundancy in the defined set of roles, since this information is covered by another, more general role. For example, Experiencer is in fact either Patient in events, which is "a participant in an event that undergoes a change of state, location of condition, that is causally involved or directly affected by other participants, and exists independently of the event" (Schiffrin and Bunt, 2007), e.g. Mary was surprised by the party; or else it is Pivot in states, which is "a participant in a state that is characterised as being in a certain position or condition throughout the state, and that has a major or central role or effect in that state" (Schiffrin and Bunt, 2007), e.g. I am afraid of spiders.

Based on the above considerations it was decided for the LIRICS project to define semantic roles:

- as neither syntactic nor lexical structures but as semantic categories;
- by virtue of distinctive semantic properties, since differences between individual roles are semantic;
- that are not restricted to only a few specific verb (noun, adjective) classes;
- not as primitives but rather as relational notions that link participants to an event, and describe the way the participant is involved in an event, rather than by internal properties (e.g. does it act intentionally, is it affected, changed, manipulated by the other participants in an event, does it come into existence through the event, etc.).

\(^3\)The analyses displayed in this table were made due to the SemLink project (Loper et al., 2007)

\(^4\)For more information and downloads visit http://verbs.colorado.edu/semlink/
LIRICS defines semantic roles as relational notions which link a participant to some real or imagined situation ('event'). For each role we first made a list of entailments associated with each semantic role, starting with the most frequently used ones (e.g. Agent and Theme), and looked further for non-arbitrary boundaries between roles to design a set which is ideally complete and does not contain redundant relations. These entailments were converted into a set of properties, e.g. [+/- intentionality], [+/- independent existence], etc. Table 2 illustrates the differences between the Theme and Result roles.

Table 1: Semantic roles in different projects.

| VerbNet | PropBank | FrameNet | LIRICS |
|---------|----------|----------|--------|
| Agent   | Arg0, Arg1 | Agent, Speaker, Cognizer, Communicator, Ingestor, Deformer, etc. | Agent |
| Actor   | Arg0      | Avenger, Communicator, Item, Participants, Partners, Wrongdoer | Agent |
| Actor1  | Arg0      | Arguer1, Avenger, Communicator, Interlocutor1, Participant1, etc. | Agent |
| Actor2  | Arg1, Arg2| Addresser, Arguer2, Injured_Party, Participant2, Partner2 | Partner |
| Attribute| Arg1, Arg2| Attribute, Dimension, Extent, Feature, etc. | Attribute |
| Beneficiary | Arg1, Arg2, Arg3, Arg4 | Audience, Beneficiary, Beneficiary_party, Goal, Purpose, Reason, Studio | Beneficiary |
| Cause   | Arg0, Arg1 | Addresser, Agent, Cause, Communicator, etc. | Cause |
| Destination | Arg1, Arg2 | Addresser, Body_part, Context, Goal, etc. | Final_Location |
| Experiencer | Arg0, Arg1 | Cognizer, Experiencer, Perceiver, etc. | Pivot |
| Extent  | Arg2      | Difference, Size_change | Amount, Distance |
| Instrument | Arg2     | Agent, Fastener, Heating_instrument, Hot_Cold_source, etc. | Instrument |
| Location| Arg1, Arg2, Arg3, Arg4, Arg5 | Action, Area, Fixed_Location, etc. | Location |
| Material | Arg1, Arg2, Arg3 | Components, Ingredients, Initial_entity, Original, Resource, Undergoer | Source |
| Patient | Arg0, Arg1, Arg2 | Addresser, Afflication, Dryee, Employee, Entity, Executed, etc. | Patient |
| Patient1 | Arg0, Arg1 | Concept1, Connector, Fastener, Item, Item1, Part1, Whole_patient | Pivot |
| Patient2 | Arg2, Arg3 | Concept2, Containing_object, Item2, Part2 | Patient |
| Predicate | Arg1, Arg2 | Action, Category, Containing_event, etc. | - |
| Product | Arg1, Arg2, Arg4 | Category, Copy, Created_entity, etc. | Result |
| Proposition | Arg1, Arg2 | Act, Action, Assailant, Attribute, etc. | - |
| Recipient | Arg1, Arg2, Arg3 | Addresser, Audience, Authorities, Recipient | Goal |
| Stimulus | Arg1 | Emotion, Emotional_state, Phenomenon, Text | Theme |
| Theme | Arg0, Arg1, Arg2 | Accused, Action, Co-participant, Co-resident, Content, Cotheme, etc. | Theme |
| Theme1 | Arg0, Arg1 | Cause, Container, Phenomenon1, Profiled_them, Theme | Pivot |
| Theme2 | Arg1, Arg2, Arg3 | Containing_object, Contents, Cotheme, etc. | Theme |
| Time | ArgM_TMP | Time | Time |
| Topic | Arg1, Arg2 | Act, Behavior, Communication, Content, etc. | Theme |
| Asset | Arg1, Arg3 | Asset, Category, Measurement, Result, Value | Amount |
| Value | Arg1 | Measurement, Result, Value, Asset, Category | Amount |
| Source | Arg2, Arg3 | Role, Victim, Patient, Source, Path_start, etc. | Initial_location |
| - | - | Setting, ContainingEvent | Setting |
| - | - | Means | Means |
| - | ArgM_Manner | Manner | Manner |
| - | ArgM_Purpose | Purpose | Purpose |

Table 2: Semantic properties for THEME and RESULT roles.

Thus, Theme differs from Result in that a Result does not exist independently of the event, it is rather the product of the event described by the verb, whereas a Theme existed before the event started, e.g. Elene read a book and Elene wrote a book.

In this way the set of 29\(^5\) ‘high-level’ roles was constructed (Schiffrin and Bunt, 2007).

2.3. Granularity of semantic roles

The LIRICS meta-model (see Figure 1) has two levels of granularity: coarse (high-level) and fine (low-level). For the latter level the FrameNet approach was used, namely the idea of hierarchical structure due to the links to conceptual frames (inheritance relations). A certain low-level semantic role inherits all the properties of the relevant high-level semantic role except for at least one, which would reflect (a) more specific entailment(s) of a particular predicate or class of predicates. For example, the Agent role is defined in LIRICS as:

\[\text{Agent} \supset \text{Actor} \supset \text{Agent1} \supset \text{Actor1} \supset \text{Agent2} \supset \text{Actor2} \supset \text{Attribute} \supset \text{Beneficiary} \supset \text{Cause} \supset \text{Destination} \supset \text{Experiencer} \supset \text{Extent} \supset \text{Instrument} \supset \text{Location} \supset \text{Material} \supset \text{Patient} \supset \text{Patient1} \supset \text{Patient2} \supset \text{Predicate} \supset \text{Product} \supset \text{Proposition} \supset \text{Recipient} \supset \text{Stimulus} \supset \text{Theme} \supset \text{Theme1} \supset \text{Theme2} \supset \text{Time} \supset \text{Topic} \supset \text{Asset} \supset \text{Value} \supset \text{Source} \supset \text{Arg0, Arg1, Arg2, Arg3} \supset \text{ArgM_TMP} \supset \text{Arg1, Arg2, Arg3} \supset \text{Arg0, Arg1, Arg2} \supset \text{Arg0, Arg1} \supset \text{Arg0} \supset \text{Arg} \supset \text{Verb} \supset \text{Name} \supset \text{Agent, Theme, Patient, etc., 10 adjunct roles, e.g. Time, Location, Manner, etc., and 8 sub-roles for Time and Location, e.g. Duration, Frequency, Path, etc. For definitions and illustrative examples of each individual semantic role see (Schiffrin and Bunt, 2007) and (Bunt et al., 2007).} \]

\(^5\)LIRICS defines 11 roles which are central to any event, e.g. Agent, Theme, Patient, etc., 10 adjunct roles, e.g. Time, Location, Manner, etc., and 8 sub-roles for Time and Location, e.g. Duration, Frequency, Path, etc. For definitions and illustrative examples of each individual semantic role see (Schiffrin and Bunt, 2007) and (Bunt et al., 2007).
participant in an event,
who initiates and carries out the event intentionally or consciously,
and who exists independently of the event.

For the verbs of communication (communication events) the participant who plays the Agent role would be Communicator (see (FrameNet, 2005)) and would be defined as:

participant in an event,
who initiates and carries out the communication event intentionally or consciously using written, spoken or nonverbal language or combination of those,
and who exists independently of the event.

Figure 1: LIRICS metamodel for semantic role annotation.

This shows that the Communicator has all the properties of the Agent plus what is specific for this class of predicates. If we go one more level down we can define more specific roles, again benefiting from the FrameNet hierarchy. For a particular sub-class of verbs of communication, for example, Speaker would be defined as a participant who initiates and carries out the communication event intentionally or consciously using speech. Finally, at the verb-specific level Speaker could be Sayer, Teller, Orator, Broadcaster, etc. Here, the semantic roles defined by PropBank could be used. Figure 2 shows the possible hierarchy according to the model in 1.

2.4. Completeness and redundancy of semantic role set

The LIRICS set of semantic roles was evaluated with respect to redundancy, completeness and reliability (see Section 3). We tested defined semantic roles on redundant information both by looking at annotated data while searching for boundaries between semantic roles to avoid overlapping information and analysing the set of defined properties, eliminating roles with the same properties. This lead to removing some roles like Recipient, Stimulus and Experiencer. Recipient has the same properties as Goal, Stimulus overlaps with Theme, and Experiencer either with Patient in events or Pivot in states, but the latter roles are more broader concepts and not just restricted to mental, psychological or perception events/states, like Stimulus or Experiencer. The completeness of the defined set of roles was measured both theoretically by comparing our observations with the semantic role sets defined in various other projects (Petukhova et al., 2007) and empirically, as described in Section 3.

It should also be noted here that, once we have analysed the redundancy and completeness of the set of high-level roles, this does not need to be done again for the low-level roles, since the low-level roles inherit the relevant properties from the high-level ones.

3. Evaluation of LIRICS semantic role set

The LIRICS set of semantic role was evaluated for completeness and reliability in terms of inter-annotator agreement. For this purpose multilingual test suites were constructed for English, Dutch, Italian and Spanish. For English FrameNet and PropBank data was used. We selected three unbroken FrameNet texts (120 sentences) and isolated sentences (83 sentences). The PropBank data consists of isolated sentences (355 sentences). For Dutch 15 unbroken texts were selected from news articles, with a total of 260 sentences. News articles were also selected to construct Italian test suites (101 sentences), all taken from the Italian Treebank corpus. For Spanish, the LIRICS test suite consists of 189 sentences taken from the Spanish FrameNet corpus.

3.1. Annotation tasks

The semantic role annotation task involved two main activities:

- Identification and labeling of markables: expressions that represent the entities involved in semantic role relations. Markables come in two varieties:
  - anchors, which correspond to one of three situation (or ‘eventuality’) types: events, states and facts; every semantic role must be ‘anchored’ to a situation of one of these types. Anchors are realised mainly by verbs but sometimes by nouns or adverbs.
  - situation participants. The are realised mainly by nouns, noun phrases and pronouns, but also by various types of subordinate clauses.
- Identification and labeling of links: relations between participant and anchor markables.
The annotators were instructed to annotate all possible anchors and related participants including those of subordinate clauses and embedded NP constructions. For example:

(2) [Vicar Marshall\textsubscript{[agent, [ε1]: Pivot, ε1]} admits\textsubscript{[to mixed feelings]}\textsubscript{[about this issue\textsubscript{[ε2]: Turn, ε2]}}.]

In 'Vicar Marshall' is the Agent of the 'admitting' event but also the Pivot of the 'having mixed feelings' state. The annotations were made using the GATE annotation tool form the University of Sheffield\textsuperscript{6}. GATE provides annotators with a graphical interface for indicating which pieces of text denote relevant concepts (the 'markables'). The annotators were PhD or Master students of linguistics, native speakers of Dutch, Italian and Spanish respectively, and their level of English knowledge was evaluated as sufficient. The annotators had little previous experience in annotation and should be considered as 'naïve' annotators; they received one afternoon of training in annotation using the LIRICS data categories and the annotation tool. Annotators were provided with Annotation Guidelines for semantic role annotation (Bunt et al., 2007), which contains information on the use of annotation tool, a description of annotation task, examples illustrating the use of data categories, simple decision trees to support choices to be made by annotators, and discussion of some difficult cases. For Dutch and English all test suite material was annotated independently by at least three different annotators, in order to investigate the usability of the tagset in terms of inter-annotator agreement. Annotations were carried out in two phases: collaborative, where annotators were allowed to discuss their decisions and difficulties; and individual, where annotators made their annotations independently.

3.2. Results

Since the selected test suites were mainly news texts, the results were well comparable for all languages both quantitatively and qualitatively. In order to evaluate the proposed data categories quantitatively we estimated the coverage of defined tags by the annotated corpora. It may be observed from Table 3 that all the LIRICS semantic roles were covered by the test suites at least for one language. The percentages indicate that their frequencies are comparable for the various corpora. The LIRICS set of semantic role categories can be considered as complete\textsuperscript{7}.

To assess the usability and reliability of the defined tagset the inter-annotator agreement was measured in terms of the standard Kappa statistic (Cohen, 1960), the definition of which is based on the probability of inter-annotator agreement, denoted by P(A), and the agreement expected by chance P(E). The obtained Kappa scores displayed in Table 4 were evaluated according to (Rietveld and van Hout, 1993) and interpreted as annotators having reached substantial agreement (scores between 0.61 to 0.8) on two main annotation tasks: labelling semantic anchors and labelling semantic roles. The annotators exhibited significant agreement on the ratings of semantic roles and anchors (α < .01).

To reveal and analyse problematic cases and confused categories and/or their definitions in detail we measured the annotators' performance on the individual semantic roles. Table 4 presents the Kappa scores obtained for each defined semantic role as well as disagreement ratio and its source. The averaged Kappa scores presented in Table 4 are obtained from three annotators pairs. All scores indicate that the annotators reached substantial (from 0.61 to 0.8) to perfect (from 0.81 to 1.00) agreement annotating individual semantic roles except for Instrument, where agreement is considered as fair (from 0.21 to 0.4), and for Medium and Source, where agreement is considered as moderate (from 0.41 to 0.6) (Rietveld and van Hout, 1993). The Instrument role was often confused by annotators with the Means role. Instrument is distinguished from Means by whether it is a participant that exists independent of the event and is manipulated by an agent or not; if it is, then it is an Instrument; if not, then it may be a Means. Means is defined as a procedure or method by which the event takes place, for example:

(3) The far left had some good issues even if it did not have good programs for dealing with them.

The NP 'good programs' was annotated by one annotator as Instrument of the event 'dealing', by another annotator

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6See: http://gate.ac.uk for further details and http://gate.ac.uk/documentation.html for documentation.

7For completeness estimations comparing other projects we refer here to (Petukhova et al., 2007).

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| Data category | English | Dutch | Italian | Spanish |
|---------------|---------|-------|---------|---------|
| Identified roles | 1389 | 1332 | 447 | 337 |
| /agent/ | 331 (17.3%) | 106 (13.9%) | 60 (13.4%) | 256 (30.8%) |
| /partner/ | 50 (3.7%) | 6 (0.7%) | 2 (0.4%) | 3 (0.2%) |
| /cause/ | 30 (2.2%) | 31 (2.3%) | 2 (0.4%) | 45 (2.9%) |
| /instrument/ | 10 (0.6%) | 7 (0.9%) | 7 (1.6%) | 4 (0.4%) |
| /patient/ | 106 (10.4%) | 137 (10.3%) | 51 (11.4%) | 119 (8.9%) |
| /pivot/ | 104 (5.9%) | 85 (4.6%) | 31 (4.5%) | 154 (11.3%) |
| /theme/ | 501 (26.8%) | 351 (26.8%) | 117 (28.2%) | 315 (23.2%) |
| /beneficiary/ | 40 (2.6%) | 19 (1.4%) | 7 (1.6%) | 63 (4.6%) |
| /source/ | 16 (0.9%) | 31 (2.3%) | 7 (1.6%) | 2 (0.1%) |
| /goal/ | 18 (1.0%) | 15 (1.1%) | 12 (2.9%) | 5 (0.4%) |
| /result/ | 68 (3.7%) | 54 (4.5%) | 14 (3.5%) | 24 (1.9%) |
| /reason/ | 36 (2.0%) | 14 (1.1%) | 9 (2.5%) | 45 (3.2%) |
| /purpose/ | 49 (2.7%) | 18 (1.4%) | 7 (1.6%) | 21 (1.8%) |
| /time/ | 135 (7.5%) | 106 (8.4%) | 15 (3.5%) | 65 (4.8%) |
| /manner/ | 30 (1.8%) | 33 (2.5%) | 10 (2.4%) | 44 (5.2%) |
| /medium/ | 4 (0.2%) | 1 (0.1%) | 2 (0.4%) | 8 (0.6%) |
| /means/ | 8 (0.4%) | 6 (0.5%) | 0 | 0 (0.1%) |
| /setting/ | 47 (2.6%) | 48 (3.6%) | 10 (2.4%) | 28 (2.5%) |
| /location/ | 41 (2.5%) | 66 (9.2%) | 24 (5.4%) | 34 (2.5%) |
| /initial_location/ | 2 (0.1%) | 1 (0.1%) | 2 (0.4%) | 5 (0.4%) |
| /final_location/ | 6 (0.5%) | 10 (0.7%) | 7 (1.6%) | 43 (3.2%) |
| /path/ | 20 (1.1%) | 9 (0.7%) | 0 | 0 |
| /distance/ | 1 (0.1%) | 0 | 1 (0.2%) | 0 |
| /amount/ | 27 (1.5%) | 19 (1.4%) | 11 (2.5%) | 17 (1.3%) |
| /attribute/ | 72 (4.1%) | 81 (6.0%) | 6 (1.3%) | 45 (3.3%) |
| /frequency/ | 12 (0.6%) | 6 (0.5%) | 0 | 9 (0.7%) |

Table 3: Tag occurrences and data categories distribution (in %) across the tested multilingual corpora
| Task                  | Kappa | Disagreement ratio | Cases of confusion                                      |
|----------------------|-------|--------------------|--------------------------------------------------------|
| Semantic anchors     | 0.77  | 0.15               | state vs event                                         |
| Semantic roles       | 0.68  | 0.25               | Agent vs Cause, Attribute vs Manner, Beneficiary vs Goal, Instrument vs Means, Purpose vs Reason, Theme vs Result, Location vs Setting, Theme vs Pivot, Theme vs Patient |

| Semantic Role        | Kappa | Disagreement ratio | Confused with:                                      |
|----------------------|-------|--------------------|-----------------------------------------------------|
| Agent                | 0.87  | 0.1                | Theme; Pivot; Patient; Cause                        |
| Amount               | 0.77  | 0.2                | Instrument; Source; Manner                          |
| Attribute            | 0.71  | 0.29               | Theme; Manner; Result; Setting                      |
| Beneficiary          | 0.81  | 0.19               | Patient; Goal; Theme                                |
| Cause                | 0.64  | 0.36               | Agent; Theme; Patient                               |
| Final_Location       | 0.98  | 0.02               | Setting                                             |
| Frequency            | 0.94  | 0.06               | Amount; Attribute                                   |
| Goal                 | 0.64  | 0.36               | Beneficiary; Theme; Result                          |
| Instrument           | 0.3   | 0.72               | Patient; Means                                      |
| Initial_Location     | 0.9   | 0.1                | Setting                                             |
| Location             | 0.92  | 0.08               | Setting                                             |
| Manner               | 0.89  | 0.11               | Attribute; Setting                                  |
| Means                | 0.57  | 0.43               | Patient; Manner; Instrument                         |
| Medium               | 0.76  | 0.24               | Patient; Source; Setting                            |
| Partner              | 0.8   | 0.19               | Patient; Theme                                      |
| Path                 | 0.76  | 0.23               | Goal; Result                                        |
| Patient              | 0.73  | 0.25               | Theme; Result; Instrument; Agent                    |
| Pivot                | 0.65  | 0.33               | Theme; Agent; Patient                               |
| Purpose              | 0.76  | 0.23               | Theme; Reason                                       |
| Reason               | 0.81  | 0.19               | Theme; Purpose                                      |
| Result               | 0.77  | 0.22               | Theme; Patient; Goal                                |
| Setting              | 0.68  | 0.32               | Manner; Location; Attribute                         |
| Source               | 0.52  | 0.48               | Reason; Setting; Agent                              |
| Theme                | 0.67  | 0.28               | Pivot; Result; Patient                              |
| Time                 | 0.99  | 0.01               | Manner; Setting; Theme                              |
| Distance             | 1.00  | 0                |                                                     |

Table 4: Inter-annotator agreement on semantic anchors and (individual) roles expressed in Kappa scores and ratio and cases of disagreement

as Means, and by the third annotator was not identified as a participant of the ‘dealing’ event. For Instrument some inconsistency in identification of this type of participants was observed between annotators; while Annotator 1 identified 11 participants with Instrument role and Annotator 2 identified 10 of those, reaching an agreement of 84%, Annotator 3 identified zero participants with the Instrument role and reached zero agreement with both other annotators. The role Source was frequently confused with Reason:

(4) His doubts stemmed from the fact that several years earlier a Princeton University researcher, Arnold Levine, had found in experiments with mice that a gene called p53 could transform normal cells into cancerous ones.

In this case two annotators assigned the Source role to the participant marked in bold and one annotator assigned the role Reason. We may assume that ‘the fact...’ is the Reason of ‘his doubts’, but the Source of the ‘stemming’ event, because Reason represents the set of facts or circumstances explaining why a state exists or an event occurs. Source, by contrast, is a participant in an event that is the non-locative and non-temporal start point of an action. Spatial and temporal roles (Location and Time, and their sub-roles) were easier to identify than others. These roles are usually less ambiguous, but some confusing cases do occur, for example, for Location vs Setting. Setting is distinguished from Location by whether it defines a set of circumstances of the occurrence of event or state, or not; if it does, then it is a Setting; if not, then it is a Location. Location is a participant that represents the place where an event occurs, or a state that is true. For example 5:

(5) It hopes to speak to students at theological colleges about the joys of bell ringing.

The participant ‘theological colleges’ in 5 is ambiguous and can refer to a building, a school for advanced education, an organization, or students and teachers of this organisation. Some situations are ambiguous, e.g. Reason vs Purpose:

(6) Laws exist to prevent crimes.

In this particular case it is not entirely clear without context whether ‘preventing crimes’ is a Reason of ’laws existence’ or a Purpose.

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LIRICS defines semantic roles as a way a participant takes part in an event, and a participant’s involvement is potentially manifold. Thus, a participant may have one or more semantic roles associated with an event. For example, for verbs like ‘pay’, ‘supply’ and ‘provide’, a participant, who receives something may have two roles, namely Beneficiary, but also Goal, for example:

(7) Germany and China allegedly provided technical and material assistance to the Al-Fatah program.

The participant the Al-Fatah program is clearly advantaged by the event (Beneficiary) and it also describes a terminal point which will be reached in the normal course of events or in all possible courses of events (Goal).

Overall, the results are encouraging and promising, considering the fact that annotations were made by ‘naive’ annotators with little experience in annotation work and very limited training. After a close inspection of the results, we concluded that some moderate Kappa values were mainly due to the fact that the annotation guidelines were not yet well-established. As an outcome of the results described above both the annotation guidelines and some of the semantic role definitions were improved.

4. Conclusions and future research

In conclusion we would like to highlight some benefits of the LIRICS description model and semantic role set. The LIRICS model incorporates important findings of other projects in the same area and makes a step forward by providing a complete set of semantic roles without redundancies, defined as purely semantic concepts by virtue of distinctive semantic properties. The LIRICS model encompasses different levels of granularity enabling hierarchical structures of semantic roles, making this model extendable and attractive for many applications. Finally, the LIRICS semantic role set can be used reliably for annotation purposes. It was established that annotators exhibit substantial agreement using the proposed data categories. Those categories which were frequently confused by the annotators underwent some revision. For example, the definitions of Instrument and Means were revised and the distinction between them was clarified in the property of independent existence, where the Instrument does exist independently from the event, whereas Means is a participant in an event that represents a procedure for performing the action in terms of component steps, or a method by which an intentional action is performed by an agent, and does not necessarily exist independently of the event.

In the future, more effective annotation guidelines will be designed where roles are organised in a taxonomy exploiting semantic features, allowing annotators to deal with different levels of granularity and perform a case-by-case decision. Finally, we aim to support annotators by incorporating other resources, such as the VerbNet index and SemLink, and provide systematic mappings of roles defined within other projects to those defined in LIRICS.

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