TRICE: A Channel Estimation Framework for RIS-Aided Millimeter-Wave MIMO Systems

Khaled Ardah, Sepideh Gherekhloo, André L. F. de Almeida, and Martin Haardt

Abstract—We consider the channel estimation problem in point-to-point reconfigurable intelligent surface (RIS)-aided millimeter-wave (mmWave) MIMO systems. By exploiting the low-rank nature of mmWave channels in the angular domains, we propose a non-iterative Two-stage RIS-aided Channel Estimation (TRICE) framework, where every stage is formulated as a multidimensional direction-of-arrival (DOA) estimation problem. As a result, our TRICE framework is very general in the sense that any efficient multidimensional DOA estimation solution can be readily used in every stage to estimate the associated channel parameters. Numerical results show that the TRICE framework has a lower training overhead and a lower computational complexity, as compared to benchmark solutions.

Index Terms—Reconfigurable intelligent surface, direction of arrival estimation, compressed sensing, ESPRIT, MIMO.

I. INTRODUCTION

Reconfigurable intelligent surfaces (RISs) have been proposed recently as a cost-effective technology for reconfiguring the wireless propagation channel between transceivers [1]–[7]. In RIS-aided systems, an accurate channel state information (CSI) is required at transceivers to enable efficient signal processing techniques, e.g., beamforming and resource allocation. However, the acquisition of CSI in such systems faces several challenges. For instance, assuming a passive RIS implementation, to reduce the RIS cost and complexity, the propagation channel can only be sensed and estimated at the receiver. Furthermore, the large number of channel coefficients to be estimated limits the feasibility of CSI acquisition within a practical coherence time, since an RIS is expected to have a massive number of passive reflecting elements. Recently, channel estimation methods for RIS-aided systems have been proposed, e.g., using least-squares (LS) based methods as in [8]–[11], or minimum mean squared error based methods as in [12]. However, these works require the number of training subframes to be, at least, equal to the number of RIS reflecting elements, which is a limiting factor in practice.

In millimeter-wave (mmWave) communications [13]–[18], it was observed that the MIMO propagation channel has a low-rank structure, due to the small number of scatterers. Such a low-rank structure can be exploited to reduce the channel training overhead and complexity, as it has been shown in [19]–[24]. In these works, every channel matrix is modeled as a summation of $L$ paths, where $L$ is much smaller than the number of transmit and receiver antennas, and every path is completely characterized by a direction-of-departure (DOD), a direction-of-arrival (DOA), and a complex path gain. Therefore, the channel estimation is formulated as a sparse recovery problem, for which compressed sensing (CS) techniques [25] can be used to efficiently recover the channel parameters using a small training overhead. In [19], the above problem is facilitated by assuming that the RIS has a few active elements, which, however, increases the deployment cost and the energy consumption of RIS-aided systems. In [20], the authors assumed that the base station (BS)-to-RIS channel is perfectly known, while in [21], the cascade channel matrix is assumed to have a single path, i.e., $L = 1$. Differently, the authors in [24] proposed a general sparse recovery formulation for $L \geq 1$ scenarios. In most of these works, however, the channel parameters are assumed to fall perfectly on a grid, which may never be true in practice. Therefore, there exists a trade-off between the estimation accuracy and the complexity, where both increase as a function of the grid resolution. Due to the multidimensionality of the cascaded channel, a 4D sensing matrix is required by the method proposed in [24], which makes it computationally prohibitive even with low grid resolutions.

In this paper, we consider the channel estimation problem in a single-user RIS-aided mmWave MIMO communication system, similarly to [24], where the RIS has passive reflecting elements and the direct link between the BS and the mobile station (MS) is assumed to be blocked or pre-estimated by turning the RIS elements off, as in [8]. Using a structured channel training procedure, we propose a Two-Stage RIS-aided Channel Estimation (TRICE) framework for single-user mmWave MIMO communication systems. In the first stage, the DODs of the BS-to-RIS channel and the DOAs of the RIS-to-MS channel are first estimated. In the second stage, by using the estimated channel parameters in the first stage, the effective azimuth and elevation angles of the cascaded BS-to-RIS-to-MS channel at the RIS are estimated, one-by-one, including the effective complex path gains. In both stages, we show that the parameter estimation can be carried out via a multidimensional DOA estimation scheme, for which several solutions exist as in [26]–[31], among many others. Detailed simulation results are provided, showing that the proposed TRICE framework has a lower training overhead and a lower computational complexity, as compared to benchmark methods.
II. SYSTEM AND CHANNEL MODELS

In this paper, we consider a single-user mmWave MIMO communication system as depicted in Fig. 1, where a BS equipped with $M_T$ antennas and $N_T \leq M_T$ RF chains is communicating with a MS that has $M_R$ antennas and $N_R \leq M_R$ RF chains. We assume that the direct link between the BS and the MS is unavailable (e.g., due to blockage) and the indirect link is aided by an RIS composed by $M_S$ phase shifters, which are arranged uniformly on a rectangular surface with $M_S^h$ vertical and $M_S^v$ horizontal elements such that $M_S = M_S^v \times M_S^h$.

We assume that the BS and the MS employ uniform linear arrays (ULAs) [29]. Let $H_T \in \mathbb{C}^{M_T \times M_T}$ ($H_R \in \mathbb{C}^{M_R \times M_R}$) denote the mmWave MIMO channel between the BS (RIS) and the MS. Similarly to [24], $H_T$ and $H_R$ are modeled according to the classical Saleh-Valenzuela model [32] as

$$
H_T = \sum_{\ell=1}^{L_T} \alpha_{T,\ell} v_{2D}(\mu_{T,\ell}, \mu_{T,\ell}^b) v_{1D}(\psi_{T,\ell})^T = B_T G_T A_T^T,
$$

$$
H_R = \sum_{\ell=1}^{L_R} \alpha_{R,\ell} v_{1D}(\psi_{R,\ell}) v_{2D}(\mu_{R,\ell}, \mu_{R,\ell}^b)^T = A_R G_R B_R^T,
$$

where $\alpha_{T,\ell}$ and $\alpha_{R,\ell}$ are the complex path gains, $\psi_{T,\ell}$ and $\psi_{R,\ell}$ is the $\ell$th path DOD (DOA) spatial frequency at the BS (MS), while $\mu_{T,\ell}^h$ and $\mu_{T,\ell}^v$ and $\mu_{R,\ell}^h$ and $\mu_{R,\ell}^v$ are the $\ell$th path azimuth and elevation DOAs (DODs) spatial frequencies at the RIS. Moreover, $v_{2D}(\mu_{T,\ell}, \mu_{T,\ell}^b)$ and $v_{1D}(\psi_{T,\ell})$ and $v_{2D}(\mu_{R,\ell}, \mu_{R,\ell}^b)$ and $v_{1D}(\psi_{R,\ell})$ are the functions representing the 2D and the 1D array steering vectors, respectively, where $X \in \{T, R\}$. For a given spatial frequency $\nu$, the steering vector $v_{1D}(\nu)$ is given as $v_{1D}(\nu) = [1, e^{i \nu}, \ldots, e^{i(M-1)\nu}]^T \in \mathbb{C}^M$. In (1), $H_T$ and $H_R$ are written in a compact form by letting $A_X = [v_{1D}(\psi_{X,1}), \ldots, v_{1D}(\psi_{X,L_X})] \in \mathbb{C}^{M_X \times L_X}$, $B_X = B_X^T \circ B_X^H \in \mathbb{C}^{M_X \times L_X}$, $\Sigma_X = [v_{2D}(\mu_{X,1}^h, \mu_{X,1}^v), \ldots, v_{2D}(\mu_{X,L_X}^h, \mu_{X,L_X}^v)] \in \mathbb{C}^{M_X \times L_X}$, and $G_X = \text{diag}(\alpha_{X,1}, \ldots, \alpha_{X,L_X})$, where $\psi \in \{T, R\}$.

We assume a block-fading channel, where $H_T$ and $H_R$ remain constant during each block and change from block to block. To estimate $H_T$ and $H_R$, we conduct a channel training procedure at the beginning of each block, which comprises $K$ frames divided into $K_T \cdot K_S$ subframes, i.e., $K = K_T \cdot K_S$. At the BS, we assume that a single RF chain is used during the channel training procedure, to reduce the energy consumption.

III. PROPOSED TRICE FRAMEWORK

From (1), the cascaded channel matrix $H$ can be written as

$$
H = (A_T G_T B_T^T \circ A_R G_R B_R^T) \overset{\text{(a)}}{=} (A_T \circ A_R) GB,
$$

which implies that a single training vector is transmitted in every subframe. Let $F = [f_1, \ldots, f_{K_T}] \in \mathbb{C}^{M_T \times K_T}$ be the matrix holding the $K_T$ analog training vectors of the BS, with $[f_i]_n = \frac{1}{\sqrt{N_T}} v_i, n = \psi_i$ and $F^H F = I_{K_T}$, Moreover, let $Q = [q_1, \ldots, q_{K_S}] \in \mathbb{C}^{M_R \times K_S}$ be the matrix holding the $K_S$ phase shift vectors of the RIS, with $[q_n]_n = \frac{1}{\sqrt{N_R}} v_n, n = \psi_n$. We propose to design $Q$ to have a Kronecker structure as

$$
Q = Q_T \otimes Q_R \in \mathbb{C}^{M_T \times K_T},
$$

where $Q_T \in \mathbb{C}^{M_T \times K_T}$, $Q_R \in \mathbb{C}^{M_R \times K_R}$, and $K_S = K_T \cdot K_R$. This design structure will be exploited in Section III to obtain a low-complexity channel estimation method.

The received signal at the MS at the $(s,t)$th subframe, $s \in \{1, \ldots, K_S\}$, $t \in \{1, \ldots, K_T\}$, is given as

$$
y_{s,t} = W^T H_R \text{diag}(q_s) H_T f_t p_t + z_{s,t} \in \mathbb{C}^{N_R},
$$

where $W \in \mathbb{C}^{M_R \times N_R}$ is the decoding matrix, $p_t \in \mathbb{C}$ is the unit-power pilot signal, and $z_{s,t} \in \mathbb{C}^{N_R}$ is the additive white Gaussian noise vector having zero-mean circularly symmetric complex-valued entries with variance $\sigma^2$. Let $F = [f_1, \ldots, f_{K_T}] \in \mathbb{C}^{M_T \times K_T}$. Then, by stacking $y_{s,t}, \forall t$, on top of each other as $y_s = [y_{1,1}^T, \ldots, y_{1,K_T}^T]^T$, we have

$$
y_s = (F^T H_T^T \circ W^T H_R^T) q_s + z_s \in \mathbb{C}^{N_R K_T},
$$

where $z_s = [z_{s,1}^T, \ldots, z_{s,K_T}^T]$. Let $H = (H_T^T \circ H_R^T) \in \mathbb{C}^{M_R \times M_T}$ and $Z = [z_1, \ldots, z_{K_S}]$. Then, by stacking $y_s, \forall s$, as $Y = [y_1, \ldots, y_{K_S}]$ and applying Property 2, we have

$$
Y = (F^T \circ W^T) H Q + Z \in \mathbb{C}^{N_R K_T \times K_S}.
$$

Our main goal is to estimate $H$ from (5). One direct solution is to use the LS-based method. By applying Property 1, the vectorized form of (5) can be written as $y = \hat{H} h + z$, where $\hat{Y} = (Q_T^T \circ F^T \circ W^T) \in \mathbb{C}^{N_R K_T \times K_S \cdot M_T M_R}$, $h = \text{vec}(H)$, and $z = \text{vec}(Z)$. Therefore, an estimate to the channel vector $h$ can be obtained as $\hat{h}_{LS} = \hat{Y}^H y$, which requires $K = K_T K_S \geq M_T M_R$ to have an accurate channel estimate. Such an approach, however, becomes impractical in a massive MIMO setup, since it requires a large number of training subframes $K$ and a long channel coherence time.
where $G = (G_T \otimes G_R) \in \mathbb{C}^{L \times L}$. $B = (B_T^T \otimes B_R^T) \in \mathbb{C}^{L \times M}$, $L = L_R L_T$, and $T$ is obtained from Property 2. Using (6) and applying Property 3, we have

$$Y = AX + Z \in \mathbb{C}^{N_K T \times K_s},$$

(7)

where $A = (F^T A_T \otimes W^T A_R)$ and $X = GBQ$. Observing (2), we can see that $A$ is completely characterized by the frequency vectors defined as $\psi_T = \{ |\psi_{1,1}, \ldots, |\psi_{T,L_T}| \}^T$ and $\psi_R = \{ |\psi_{1,1}, \ldots, |\psi_{R,L_R}| \}^T$. Therefore, estimating $\psi_T$ and $\psi_R$ from (7) is, in fact, a 2D DOA estimation problem, where several methods exist in the literature, such as in [26]–[31], among many others. For instance, the DFT-beamspace ESPRIT methods of [26], [27] can be readily applied to estimate $\psi_T$ and $\psi_R$ in a closed form with guaranteed automatic pairing [33]. While subspace-based methods perform asymptotically optimal, they suffer from a performance degradation in the case of difficult scenarios such as high noise power and small number of measurement vectors. Alternatively, CS techniques [28]–[31] have been shown to provide an attractive alternative to subspace-based methods, yielding good estimation performance even in difficult scenarios. To show this, we note that (7) can be written in a sparse form as

$$Y \approx (F^T \hat{A}_T \otimes W^T \hat{A}_R) \bar{X} + Z \in \mathbb{C}^{N_K K_T \times K_s},$$

(8)

where $\hat{A}_T \in \mathbb{C}^{M_T \times L_T}$ and $\hat{A}_R \in \mathbb{C}^{M_R \times L_R}$ represent two dictionary matrices, in which $L_T \gg L_T$ and $L_R \gg L_R$ define the number of grid points or, in other words, the grid resolution, while $\bar{X} \in \mathbb{C}^{L_T \times L_R \times K_s}$ is an $L$ row-sparse matrix [28]. Here, (8) can be written with equality if, and only if, the true angles $\psi_T$ and $\psi_R$ fall perfectly on the grid points. In this latter case, the $k$th nonzero row of $\bar{X}$ equals to the $k$th row of $\bar{X}$. Note that (8) corresponds to a sparse recovery problem. Therefore, known CS techniques, e.g., [28]–[31], including the OMP method [34] can readily be applied to estimate $\bar{X}$, as well as $\hat{A}_T$ and $\hat{A}_R$, with automatic pairing. Since $L \ll M_T M_R$, due to the low-rank nature of the mmWave channels, only a few measurements (training overhead) are required, i.e., $N_K K_T \approx O((L_T \log(L_T L_T / L)) \ll M_T M_R$ [35]).

To proceed, let $\psi_T$ and $\psi_R$ denote the estimated frequency vectors of $\psi_T$ and $\psi_R$. Then, we construct $\hat{A}_T$, $\hat{A}_R$, and $\hat{A} = (F^T \hat{A}_T \otimes W^T \hat{A}_R)$. Therefore, to estimate $H$ in (6), an estimate of $G$ and $B$ is required. Let us assume that $\psi_T$ and $\psi_R$ are estimated perfectly and that the rank($\hat{A}$) $\geq L$. Then, multiplying (2) from the left-hand-side we get

$$Y = \hat{A}^T Y = GBQ + Z \in \mathbb{C}^{L \times K_s},$$

(9)

where $Z = \hat{A}^T Z \in \mathbb{C}^{L \times K_s}$ is the filtered noise. Since $G = G^T$, due to its diagonal structure, we can write $\hat{Y}^T$ as

$$\hat{Y}^T = Q^T B^T G + Z^T \in \mathbb{C}^{K_s \times L}.$$

(10)

Note that, $B^T \in \mathbb{C}^{M \times L}$ can be written as

$$B^T = [(b_{1,1}^T \otimes b_{1,k}^T)^\top, (b_{1,2}^T \otimes b_{2,k}^T)^\top, \ldots, (b_{L_T}^T \otimes b_{L_R,L_R}^T)^\top]$$

$$= [(b_{1,1} \otimes b_{1,k}), \ldots, (b_{1,L_T} \otimes b_{L_T,L_R}), \ldots, (b_{L_T} \otimes b_{L_T,L_R})],$$

(11)

$^4$Note that the recoverability guarantee of $\bar{X}$ in [23] can be improved by probably designing the sensing matrix $\hat{A} = (F^T \hat{A}_T \otimes W^T \hat{A}_R)$, as in [36], [37], which is out of the scope of this paper.

where $b_{T,\ell} = v_{1D}(\mu_{T,\ell}^T) \otimes v_{1D}(\mu_{T,\ell}^T)$ and $b_{R,k} = v_{1D}(\mu_{R,k}^T) \otimes v_{1D}(\mu_{R,k}^T)$ are the $\ell$th and the $k$th column vectors of $B_T$ and $B_R$, respectively, $\ell \in \{1, \ldots, L_T\}$, $k \in \{1, \ldots, L_R\}$, i.e.,

$$b_{T,\ell} = \begin{bmatrix}
1 - v_{1D}(\mu_{T,\ell}^T) e^{j v_{1D}(\mu_{T,\ell}^T) T} & \cdot & \cdot & v_{1D}(\mu_{T,\ell}^T) + \mu_{R,k}^T e^{j v_{1D}(\mu_{T,\ell}^T) T} \\
\cdot & \cdot & \cdot & \cdot \\
\cdot & \cdot & \cdot & \cdot \\
1 - v_{1D}(\mu_{T,\ell}^T) e^{j v_{1D}(\mu_{T,\ell}^T) T} & \cdot & \cdot & v_{1D}(\mu_{T,\ell}^T) + \mu_{R,k}^T e^{j v_{1D}(\mu_{T,\ell}^T) T}
\end{bmatrix},$$

$$b_{R,k} = \begin{bmatrix}
\cdot & \cdot & \cdot & \cdot \\
\cdot & \cdot & \cdot & \cdot \\
\cdot & \cdot & \cdot & \cdot \\
\cdot & \cdot & \cdot & \cdot
\end{bmatrix}.$$
TABLE I: Training overhead and computational complexity analysis

| Method      | Training overhead                                                                 | Computational complexity                                                                 |
|-------------|-----------------------------------------------------------------------------------|------------------------------------------------------------------------------------------|
| TRICE-BES   | \(K_S \geq L \geq 4, N_R \geq L_R + 1, (K_T - 1)N_R \geq L, (N_R - 1)K_T \geq L\) | \(O((N_R K_T + K_T^2 + 3L^3 + L)/L)\)                                                   |
| TRICE-CS    | \(N_R K_T = O(L) \log_2(L_R L_T/L), K_S = O(\log_2(L_T^2 L_R^2))\)                | \(O(L(N_R K_T (L_R L_T + L + L_T^2)) + 2L^3 + L_K^2 L_T^2)\)                           |
| Joint-CS [24] | \(N_R K_T K_S = O(L) \log_2(L_T^2 L_R L_R L_T/L)\)                             | \(O(L(N_R K_T K_S L_R L_T + L + L_T^2) + L^2)\)                                      |

Algorithm 1 Two-Stage RIS-aided MIMO Channel Estimation (TRICE)

1: Inputs: Measurement matrix \(Y\) in (5)
2: Stage 1: Get \(\psi, \psi_R\) using, e.g., OMP or method in [26]
3: Stage 2: Assuming knowledge of \(\psi, \psi_R\) do
4: Get \(Y' = [y_1, \ldots, y_L] \in \mathbb{C}^{M_T \times L}\) from (9)
5: for \(n = 1 \to L\) do
6: Get \(\hat{\mu}_n\) and \(\hat{\mu}_n^R\) using, e.g., OMP or method in [26]
7: Get \(\mathcal{N}\) diagonal entry of \(\mathcal{G}\), i.e., \(\hat{\alpha}_n\) using [14]
8: end for
9: Construct \(\hat{H} = (\hat{\mathcal{A}}_T \otimes \hat{\mathcal{A}}_R) \hat{G} \hat{B}\) (according to [9])
10: Estimate \(\hat{H}_T\) and \(\hat{H}_R\) from \(\hat{H}\) using [11] Algorithm 1

IV. NUMERICAL RESULTS

In this section, we show simulation results assuming that the TRICE framework employs, at both stages, (i) the 2D DFT-beamspace ESPRIT method from [26], denoted as TRICE-BES, and (ii) the on-grid CS method, denoted as TRICE-CS. For comparison, we also included the simulation results of the on-grid CS method proposed in [24], denoted as Joint-CS. For the CS-based methods, the estimation is performed using the classical OMP technique [34]. To comply with the DFT-beamspace ESPRIT method requirements as discussed in [26] (Lemma 1), we assume that \(\psi_{R,\ell} \sim \mathcal{U}(0, 2\pi(N_R - 1)/N_R)\), \(\psi_{T,\ell} \sim \mathcal{U}(0, 2\pi(K_T - 1)/M_T)\), \(\mu_{\ell}^R \sim \mathcal{U}(0, 2\pi(K_T^2 - 1)/M_T^2)\), \(\mu_{\ell}^L \sim \mathcal{U}(0, 2\pi(K_S^2 - 1)/M_S^2)\), and the training matrices are chosen as \(W^T = [U_{N_R}][1:N_R,\cdot]\), \(F^T = [U_{M_T}][1:K_T,\cdot]\), \(Q^T = [U_{M_T}][1:K_T,\cdot]\), and \(Q^T = [U_{M_T}][1:K_T,\cdot]\), where \(U_M\) denotes the normalized \(M \times M\) DFT-matrix. Moreover, we assume that \(\alpha_\ell = \mathcal{C}(N, 0, 1)\) and define the SNR as \(\text{SNR} = \frac{E[\|Y - Z\|^2]}{\|Z\|^2}\) and the NMSE as \(E[\|\hat{H} - \bar{H}\|^2]/\|\bar{H}\|^2]\). Table I summarizes the training overhead and the complexity of the simulated algorithms [39]. Note that the major difference between TRICE-CS and Joint-CS is that the former decouples the channel parameter estimation into two stages, while the latter jointly estimates them. Therefore, TRICE-CS requires a 2D dictionary in every stage, while Joint-CS requires a single 4D dictionary.

In Figs. 2, 3, and 4 we assume that \(M_T = 64, M_R = 32,\) and \(M_S = 256\) [16 \(\times\) 16]. The 4D dictionary for Joint-CS is formed by using 64 \(\times\) 32 \(\times\) 16 \(\times\) 16 grid points, i.e., it has 524,288 atoms. On the other hand, for TRICE-CS, the first stage 2D dictionary is formed by using \(\beta_T M_T \times \beta_R M_R\) grid points \((L_T = \beta_T M_T, L_R = \beta_R M_R)\), while the second stage 2D dictionary is formed by using \(\beta_T^2 M_T^2 \times \beta_R^2 M_R^2\) grid points \((L_T^2 = \beta_T^2 M_T^2, L_R^2 = \beta_R^2 M_R^2)\), where \(\{\beta_T, \beta_R, \beta_T^2, \beta_R^2\} \in \{1, 2, \ldots\}\).

From Fig. 2 in case of C.1, we can see that TRICE-CS approaches the Joint-CS performance as the SNR increases, since in this case both methods have the same grid resolution, while Joint-CS outperforms TRICE-CS in the low SNR regime, due to its joint estimation. However, by increasing the grid resolutions as in C.2, TRICE-CS outperforms Joint-CS even in the low SNR regime. Note that, using the C.2 case, TRICE-CS has a much lower complexity when compared to Joint-CS, since it has \(\approx 94\%\) less atoms. By its turn, TRICE-BES has a good performance in the medium and the high SNR regimes, where Fig. 3 shows that TRICE-BES provides a satisfactory performance in case of very sparse channels, cf. the \(L = 2\) case. Further, Fig. 4 shows that the estimation accuracy can be improved by increasing \(K_T\) and/or \(K_S\).

V. CONCLUSIONS

The proposed TRICE framework is a two-stage channel parameter estimation scheme for single-user RIS-aided MIMO mmWave systems. By exploiting the low-rank nature of mmWave channels and by decoupling the channel parameter estimation problem into two stages, we have shown that TRICE not only has a high estimation performance, but also affords a low training overhead and has a low computational complexity, which makes it appealing in practical applications.
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