Extending the Tutte and Bollobás-Riordan Polynomials to Rank 3 Weakly-Colored Stranded Graphs

Remi C. Avohou, Joseph Ben Geloun, and Mahouton N. Hounkonnou

Abstract. The Bollobás-Riordan polynomial [Math. Ann. 323, 81 (2002)] is a universal polynomial invariant for ribbon graphs. We find an extension of this polynomial for a particular family of combinatorial objects, called rank 3 weakly-colored stranded graphs. Stranded graphs arise in the study of tensor models for quantum gravity in physics, and generalize graphs and ribbon graphs. We present a seven-variable polynomial invariant of these graphs, which obeys a contraction/deletion recursion relation similar to that of the Tutte and Bollobás-Riordan polynomials. However, it is defined on a much broader class of objects, and furthermore captures properties that are not encoded by the Tutte or Bollobás-Riordan polynomials.

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1. Background and main results

The Tutte polynomial is a universal polynomial invariant defined on abstract graphs. This invariant obeys a particular recursion relation for the contraction and deletion of the edges of a graph, see for instance [29]. The Bollobás-Riordan (BR) polynomial, see [9] and [10], defines a genuine extension of the Tutte polynomial to ribbon graphs or neighborhoods of graphs embedded in surfaces. Before, in the context of quantum groups, Reshetikhin and Turaev showed in [26] the existence of a generalized Jones polynomial on graphs embedded in surfaces.

In this work, we investigate families of combinatorial objects generalizing abstract and ribbon graphs to which both the Tutte and BR polynomial invariants may be extended. These generalized graphs were identified as Feynman graphs of matrix [15] and tensor models [1]. Such models in physics aim at defining a quantum spacetime, and their graphs represent discrete geometries. The study of colored tensor graphs, i.e. the Feynman graphs of colored tensor models introduced in [17] (see also [20], [21] and [6]), has acknowledged a growing interest after the recent discovery, by Gurau in [19], of the main organizing tool of their partition function. The story of colored tensor graphs has also been successful from the point of view of combinatorics and graph theory because of their tractable properties. For instance, well-known combinatorial notions defined on
graphs such as polynomial invariants and Hopf-algebras have been extended to tensor graphs in [20], [28], [5], and [27].

There are two main works addressing a generalization of the BR polynomial to a family of generalized graphs similar to that presented here: the works by Gurau in [20] and by Tanasa in [28]. For tensor graphs, the vertex is stranded, and the usual way of contracting an edge immediately leads to a different vertex. As a consequence, the simplest prescriptions of contracting and deleting edges are not well defined without further considerations. Indeed, the two aforementioned works undertake the definition of the contraction and deletion of edges in an unusual manner.

There are several layers of difficulties while defining the type of graphs that ought to be considered. One should also distinguish the type of topological polynomial defined for the family of graphs, and the type of recursion relations that the invariant polynomial needs to satisfy. Our method is radically different from that of Tanasa, since we use the Gurau colored prescription to keep under control the type of generated graphs. Moreover, and in contrast with the work by Gurau, we propose to enlarge the family of colored tensor graphs to what is called weakly-colored (w-colored) stranded graphs, for which contraction, and a similar notion of deletion make sense. These w-colored stranded graphs are precisely the result of edge contractions of colored tensor graphs. This class of graphs is closed under contraction. From this stability, we can define, for w-colored graphs, a polynomial which is invariant under a linear recursion relation. We must mention that there might be room for improvement for the present definition of w-colored stranded graphs. Although this is not needed in our analysis, there could be an equivalent description in terms of its basic constituents. Such a study is left for the future.

Our main result appears in Theorem 4.32 of Section 4. This statement determines the contraction and cut (an operation replacing the deletion) recursion relation with respect to an edge, fulfilled by a new polynomial given in Definition 4.27. The class of graphs on which the polynomial is defined has several components. Some of these components turn out to be well defined for abstract and ribbon graphs, and therefore, they are introduced step by step in the sequel.

A first component is captured by the notion of half-edge which can be introduced at the abstract graph level. Half-edges are of crucial importance in Physics, see [24] and [23], for instance. The analysis of half-edged graphs (HEGs) is the purpose of Section 2. The Tutte polynomial for half-edged graphs satisfies linear recursion identities similar to those of the Tutte polynomial for abstract graphs (see Proposition 2.9), and so it turns out to be an evaluation of it.

A second key notion we need is that of open and closed faces of a ribbon graph with ribbon half-edges. The consequences that open and closed faces in a ribbon graph have on the related BR polynomial, are addressed in Section 3. Another important result of this work is set in Theorem 3.11, which establishes a new recursion relation obeyed by the BR polynomial for ribbon graphs with ribbon half-edges. Then follow the concluding remarks in Section 5.

Finally, a closing appendix provides explicit examples of the polynomial obtained for some w-colored graphs.

2. Half-edged graphs and the Tutte polynomial

We start by setting up our graph theoretic notation.

2.1. Basic definitions and notation. We use $G(V, E)$, or at times just $G$, to denote a graph (which allows loops and multiple edges) with vertex set $V$ and edge set $E$.

We denote a spanning subgraph $A(V, E_A)$ of a graph $G(V, E)$ by $A \subset G$. Consider two disjoint graphs $G_1(V_1, E_1)$ and $G_2(V_2, E_2)$. The disjoint union of the graphs $G_1$ and $G_2$ is denoted by $G_1 \sqcup G_2$. The one-point join graph $G_1 \cdot v_1, v_2 G_2$ simply merges the two graphs at the vertices $v_1 \in V_1$ and $v_2 \in V_2$, by removing $v_1$ and $v_2$, and inserting a new vertex $v$ which has all edges incident to $v_1$ and to $v_2$.

Using the notation of [8], we have the following definition.

\footnote{Note that, while this work was under submission, the present work have been generalized to arbitrary rank [2].}
The Tutte polynomial is defined as
\[ T_G(x,y) = \sum_{A \subseteq G} (x-1)^{k(A)}(y-1)^{n(A)} \]
where \( k(A) \) is the number of connected components of the spanning subgraph \( A \), \( r(A) = |V| - k(A) \) is its rank, and \( n(A) = |E_A| + k(A) - |V| \) is its nullity or cyclomatic number.

There is an equivalent definition of this polynomial (in notation of [8]):

**Definition 2.2 (Tutte polynomial 2).** The Tutte polynomial \( T_G \) of \( G \) is defined as:
(a) If \( G \) has no edges, then \( T_G(x,y) = 1 \).
Otherwise, for any edge \( e \in E \),
(b) \( T_G(x,y) = T_{G-e}(x,y) + T_{G/e}(x,y) \), if \( e \) is an ordinary edge (neither a bridge nor a loop).
(c) \( T_G(x,y) = xT_{G-e}(x,y) = xT_{G/e}(x,y) \), if \( e \) is a bridge.
(d) \( T_G(x,y) = yT_{G-e}(x,y) = yT_{G/e}(x,y) \), if \( e \) is a loop.

For a terminal form composed with \( m \) bridges and \( p \) loops, the Tutte polynomial evaluates as \( x^m y^p \).

Let \( G_1 \) and \( G_2 \) be two disjoint graphs, then we have
\[ T_{G_1 \cup G_2} = T_{G_1}T_{G_2} = T_{G_1 \cdot v_1 v_2 G_2} \]
for any vertices \( v_1 \in G_1 \) and \( v_2 \in G_2 \) (for proofs, see [8]). These relations hold because of the additivity property of the rank and the nullity with respect to the disjoint union and one-point join operation for graphs. Note also that the same identities can be also easily derived from the contraction/deletion relations.

### 2.2. Half-edged graphs (HEGs)

We now introduce the family of graphs with half-edges, called henceforth HEGs (for half-edged graphs).

A half-edge is represented by a line incident to a unique vertex and without forming a loop. (See Figure 1.)

**Figure 1.** A half-edge incident to a unique vertex.

**Definition 2.3 (Half-edged graph (HEG)).** A HEG \( G(V,E,f^0) \) or more briefly \( G_{f^0} \) is a graph \( G(V,E) \) with a set \( f^0 \), whose elements are called half-edges together with a relation which associates with each half-edge a unique vertex. (See Figure 2.) The graph \( G \) is called the underlying graph of \( G_{f^0} \).

From the above definition, it is direct to observe that an abstract graph is a HEG with \( f^0 = \emptyset \).

**Figure 2.** A HEG and its set \( f^0 \) of half-edges in red.

**Definition 2.4 (Cut of an edge [24]).** Let \( e \in E \) be an edge of \( G(V,E,f^0) \). The cut HEG \( G_{f^0} \setminus e \) is obtained from \( G_{f^0} \) by cutting \( e \), namely by deleting \( e \) and attaching a half-edge to each of the end vertices of \( e \). Two half-edges are attached to the same vertex if \( e \) is a loop. (See Figure 3.) We denote by \( f^1 \) the set of half-edges that result from cutting all edges in \( E \), and write \( f \) for \( f^0 \cup f^1 \). (See an illustration in Figure 4.)
The isomorphism class of HEGs follows the same idea of that of abstract graphs. The sets of half-edges in the same class of HEGs must be of the same cardinality and satisfy the same incidence relation onto vertices.

Note that a spanning c-subgraph $A \subseteq G_{\rho}$, unless $A = G_{\rho}$, has always a greater number of half-edges than $G_{\rho}$. The rank and nullity of a HEG $G_{\rho}$ are defined to be the rank and nullity of the underlying graph $G$:  $r(G_{\rho}) = r(G)$, $n(G_{\rho}) = n(G)$. Deleting an edge $e$ in a HEG $G_{\rho}$ is deleting it from its underlying graph while keeping all half-edges and their incidence relation. We denote it $A \subseteq G_{\rho}$. (See $A$ as an illustration in Figure 3.)

**Definition 2.6** (Edge contraction of HEG). Let $G(V, E, f^{0})$ be a HEG. We define the contraction of a non-loop edge $e$ in $G_{\rho}$, i.e. $G_{\rho}/e$ to be the HEG obtained from $G_{\rho}$ by removing $e$ and identifying the two end vertices into a new vertex having all their additional half-edges and remaining incident lines. For a loop $e$, contraction $G_{\rho}/e$ and deletion $G_{\rho} - e$ coincide.

Noting that the edge contraction does not change the number of additional half-edges in a HEG, the following proposition is straightforward.

**Proposition 2.7.** Let $G_{\rho} = G(V, E, f^{0})$ be a HEG and $e$ one of its edge. Then $G_{\rho}/e = (G_{\rho}/e)(V', E \setminus \{e\}, f')$, where $V'$ is the set of vertices of the underlying abstract graph $G/e$, and $G_{\rho}/e = (G_{\rho} \cup e)(V, E \setminus \{e\}, f^{0} \cup \{e_{1}, e_{2}\})$, where $e_{1}$ and $e_{2}$ are the two half-edges obtained by cutting $e$.

The disjoint union and one-point join of HEGs are defined as for graphs carrying the half-edges along. Spanning c-subgraphs of $G_{1}f^{0} \cup G_{2}f^{0}$ and of $G_{1}f^{0} \cdot v_{1}\cdot v_{2}$ and $G_{2}f^{0}$ are of the form $A_{1} \cup A_{2}$ and $A_{1} \cdot v_{1}\cdot v_{2} A_{2}$, respectively, with $A_{i} \subseteq G_{i}f^{0}$, $i = 1, 2$. The spanning c-subgraphs of $G_{1}f^{0} \cup G_{2}f^{0}$ and of $G_{1}f^{0} \cdot v_{1}\cdot v_{2} G_{2}f^{0}$ are thus in one-to-one correspondence.
2.3. A Tutte polynomial for HEGs. We extend the Tutte polynomial to HEGs and determine some properties of the new function.

**Definition 2.8.** Let \( G^o \) be a HEG and \( G \) its underlying graph. Then

\[
T_{G^o}(x, y, t) = x|P^o| + 2n(G^o) T_G(X, \frac{Y}{t^2}),
\]

where \( X = t^2(x - 1) + 1 \) and \( Y = y + t^2 - 1 \).

The particular expressions for \( X \) and \( Y \) were determined to get a simplified form of the following properties.

**Proposition 2.9.** The function \( T \) has the following properties for a HEG \( H = G^o \), analogous to those of the Tutte polynomial for graphs.

(a) \( T_{(E_n)^o}(x, y, t) = t|P^o| \), where \((E_n)^o\) is the HEG with \( n \) vertices, no edges and \(|P^o|\) half-edges.

(b) \[
T_H = \begin{cases} 
X T_{H/e}(x, y, t) & \text{if } e \text{ is a bridge,} \\
Y T_{H/e}(x, y, t) & \text{if } e \text{ is a loop,} \\
t^2 T_{H/e}(x, y, t) + T_{H/e}(x, y, t) & \text{if } e \text{ is ordinary;}
\end{cases}
\]

(c) \[
T_H = T_{H \cup e}(x, y, t) + T_{H/e}(x, y, t) \quad \text{if } e \text{ is ordinary;}
\]

(d) \[
T_H(x, y, t) = \sum_{A \in \mathcal{H}} (x - 1)^{r(H) - r(A)} (y - 1)^{n(A)} t^{|P^o(A)|}.
\]

**Proof.** Properties (a) and (b) follow immediately from Definition 2.2, using the usual additive properties of the rank for bridges, loops and ordinary edges, and noting that \(|P^o(H)| = |P^o(H - e)| = |P^o(H/e)|\).

For property (c), note that \( H \cup e \) is just \( H - e \) with the addition of two half-edges appended to the end points of \( e \), so that \( T_{H \cup e}(x, y, t) = t^2 T_{H - e}(x, y, t) \).

To prove property (d), we use Definition 2.1, substituting the expressions for \( X \) and \( Y \) given in (3), and noting that there is a one-to-one correspondence between the spanning subgraphs of \( H = G^o \) and \( G \), and that \(|P^o(A)| = |P^o| + 2|E| - 2|E_A|\).

□

Note that property (c) can replace the third term of property (b) suggesting that cut may be a more natural operation on HEGs than deletion. The polynomial \( T_{G^o} \) has always a factor of \( t|P^o| \) which may be removed by a new normalization. The exponent of \( t \) in \( T_{G^o}(x, y, t)/t|P^o| \) is always even since each c-spanning subgraph is defined via successive cut of edges yielding each two half-edges. The polynomial of the terminal form of a HEG with \( m \) bridges, \( n \) loops and \( q \) additional half-edges is

\[
(1 + (x - 1)t^2)^m (y - 1 + t^2)^n t^q = X^m Y^n t^q.
\]

For \( G_1^o \) and \( G_2^o \) two HEGs, then it is immediate to get

\[
T_{G_1^o \cup G_2^o} = T_{G_1^o} T_{G_2^o} = T_{G_1^o \cdot \cdot \cdot i \cdot \cdot \cdot G_2^o},
\]

for any vertices \( v_i \) in \( G_i^o \), \( i = 1, 2 \), from the properties (2) and (3), and because the number of half-edges and nullity are additive on disconnected graphs. Putting \( t = 1 \) in \( T_{G^o}(x, y, t) \) yields the ordinary Tutte polynomial

\[
T_{G^o}(x, y, 1) = T_G(x, y).
\]
3. Ribbon graphs and the Bollobás-Riordan polynomial

In this section, we first recall the generalization of the Tutte polynomial to ribbon graphs known as the BR polynomial for ribbon graphs, following the notation of [10] and [9]. Then, we investigate ribbon graphs with half-edges, or half-ribbons, analogous to the HEGs of Subsection 2.2.

3.1. Ribbon graphs. We recall basics of ribbon graphs and the BR polynomial according to conventions of [10]. Note that the following axioms are equivalent to those of [26].

Definition 3.1 (Ribbon graphs). A ribbon graph $G$ is a (not necessarily orientable) surface with boundary represented as the union of two sets of closed topological discs called vertices $V$ and edges $E$. These sets satisfy the following:

- vertices and edges intersect in disjoint line segments,
- each such line segment lies on the boundary of precisely one vertex and one edge,
- every edge contains exactly two such line segments.

Defining the class of ribbon graphs we are considering, we follow conventions of [10], [9] and [16]. The following description of ribbon graphs, known as rotation systems, is dated back to [22]. A signed rotation system is a graph $G$ together with a cyclic ordering of the edges at each vertex of $G$, and an assignment of a sign $+$ or $-$ to each edge of $G$. The flip of a vertex $v$ is an operation on the signed rotation system which reverses the cyclic order of the edges incident to $v$ and switches all signs of edges incident to $v$, except the signs of its loops (edges incident to the same vertex). Two rotation systems are equivalent if they can be transformed by a sequence of vertex flips composed by graph isomorphisms.

There is an equivalence between signed rotation systems and ribbon graphs. To make this equivalence manifest, consider a ribbon graph $G$, choose an orientation on each vertex, and assign to each edge an orientation according to the fact that the orientation of its end vertices across the edge are consistent or not, respectively. The underlying graph $G$ of $G$ with the vertex and edge orientations is a signed rotation system (the initial choice of orientations for the vertex and edges of $G$ does not matter in the construction of the signed rotation system because the latter is stable under vertex flips). Given now a rotation system $G$, we can construct a ribbon graph from $G$ by replacing its vertices by discs, giving each disc an orientation, and attaching ribbon edges to these discs in the order given by the cyclic order of the vertices of $G$. A ribbon edge has an orientation: if this orientation is $+$, the ribbon edge is attached with both the ends in a consistent way with the orientation of its end vertices, otherwise, if the orientation is $-$, then exactly one end is attached consistently with one end vertex. We call ribbon edges with a $+$ sign positive and negative, otherwise.

If the notions of ordinary ribbon edges and bridges need no comment, that of loops in ribbon graphs needs careful attention. A loop $e$ is a ribbon edge incident to the same vertex. A loop $e$ at a vertex $v$ is called trivial if there is no cycle in $G$ which can be contracted to form a loop $f$ at $v$ such that the ends of $e$ and $f$ alternate in the cyclic order at $v$ (see again [10]).

We can address now the notion of contraction and deletion of ribbon edges. The following operations on ribbon graphs can be found detailed and illustrated in [10]. Let $G$ be a ribbon graph and $e$ one of its edges. We call $G - e$ the ribbon graph obtained from $G$ by deleting $e$. If $e$ is not a loop, consider its end vertices $v_1$ and $v_2$. The graph $G/e$ obtained by contracting $e$ is defined from $G$ by replacing $e$, $v_1$ and $v_2$ by a single vertex disc $e \cup v_1 \cup v_2$. We now suppose that $e$ is a loop and is incident to a unique vertex $v$. Two situations may occur: either $e \cup v$ forms a Möbius band (trivial negative loop) with a single boundary cycle, or an annulus (trivial positive loop) with two boundary cycles. If $e \cup v$ forms a trivial negative loop, the graph $G/e$ is obtained from $G$ by deleting $e$ and $v$ and adding one new vertex whose boundary is the boundary of $e \cup v$. If $e$ is a trivial positive loop, the contraction of $e$ is the deletion of $e$ and $v$ and the addition of two vertices, the union of whose boundaries is the boundary of $e \cup v$. In this case, the operation at a vertex $v$ splits the cyclic order at $v$ into two cycles, which may represent two vertices into which $v$
is split. We must emphasize that this operation of contraction should preserve the incidence and cyclic ordering of the remaining edges of the graph.

We use the following terminology:

**Definition 3.2 (Faces).** Consider $G$ a ribbon graph as a surface with boundary. A face is a boundary component of $G$.

Ribbon graphs are known to be equivalent to graphs cellularly embedded in surfaces, see for instance [16]. A face of a ribbon graph uniquely corresponds to a face of the embedding. In the next subsections, after introducing more combinatorial definitions, the notion of face might refer to a combinatorial object different from the usual connected component of the boundary of a ribbon graph.

Spanning subgraphs in this context are denoted again as $A \subseteq G$. We are in position to define the BR polynomial.

**Definition 3.3 (BR polynomial [10]).** Let $G$ be a ribbon graph. The BR polynomial of $G$ is an element of $\mathbb{Z}[x,y,z,w]$ quotiented by the ideal generated by $w^2 - w$, given by:

$$R_G(x, y, z, w) = \sum_{A \subseteq G} (x - 1)^{r(G) - r(A)}(y - 1)^{n(A)}z^{k(A) - F(A) + n(A)}w^{o(A)},$$

where $F(A)$ is the number of faces of $A$, and where $o(A) = 0$ if $A$ is orientable, and $o(A) = 1$ if not.

In [10], it is proved that the BR polynomial also obeys a contraction and deletion rule for ordinary edges as

$$R_G = R_{G/e} + R_{G-e}.$$  

(11)

Also, for every bridge $e$ of $G$, we have

$$R_G = xR_{G/e},$$

(12)

for a trivial positive loop,

$$R_G = yR_{G-e},$$

(13)

and for a trivial negative loop, the following relation holds

$$R_G = (1 + (y - 1)zw)R_{G-e}.$$  

(14)

The relations (12)-(14) are assimilated to boundary conditions for the contraction deletion recursion relation. These boundary conditions were extended to a larger family of one-vertex ribbon graphs in [3]. Nevertheless, in contrast with the Tutte polynomial, the relations (11)-(14) and the like are not sufficient for computing the BR polynomial for arbitrary ribbon graphs after a series of contractions and deletions.

Take any positive integer valued function $h : \mathbb{N}^3 \to \mathbb{N}$ and replace exponent of $z$ in Definition 3.3 by

$$h(k(A), F(A), n(A)).$$

(15)

One can show that (11) still holds for an ordinary edge. The choice $k(A) - F(A) + n(A)$ for the exponent of $z$ is interesting because

$$k(A) - F(A) + n(A) = 2k(A) - (|V| - |E_A| - F(A))$$

(16)

is nothing but the genus or twice the genus (for oriented surfaces) of the subgraph $A$. Furthermore, writing the exponent in this form also helps for the determination of the terminal forms because $k(A) - F(A)$ and $n(A)$ turn out to be additive quantities with respect to the one-point join of disjoint graphs. These remarks will be exploited to find a generalization of the BR polynomial to stranded graphs.
3.2. Half-edged ribbon graphs (HERGs). We generalize the BR polynomial to ribbon graphs with half-edges or half-ribbons. For convenience, we use an idea by Chmutov in [14] who considers a ribbon edge as a rectangle incident to the corresponding vertices along a pair of its opposite sides.

**Definition 3.4** (Ribbon half-edges and external points). A ribbon half-edge (or simply half-ribbon, denoted henceforth HR) is a rectangle incident to a unique vertex of a ribbon graph by a unique line segment $s$ on the boundary and without forming a loop. The segment parallel to $s$ is called the external segment. The end-points of any external segment are called external points of the HR. The two boundary segments of a ribbon edge or of a HR that are neither external nor incident to a vertex are called strands. A HR is always oriented consistently with the vertex it intersects.

A HR incident to a vertex is drawn in Figure 6. The next definition was introduced in [23].

![Figure 6](image)

**Figure 6.** A HR $h$ incident to a vertex disc. The two segments of $h$ are $s_1$ intersecting the vertex and $s_2$, the external segment with end points $a$ and $b$.

The strands of the HR are the segments $[aa']$ and $[bb']$.

We reformulate it according to our previous notation and definitions.

**Definition 3.5** (Cut of a ribbon edge). Let $G$ be a ribbon graph and let $e$ be a ribbon edge of $G$. The cut graph $G \setminus e$ is obtained from $G$ by deleting $e$ and attaching two HRs at the same line segments where $e$ was incident to the end vertices, one at each of the end vertices of $e$. If $e$ is a loop, the two HRs are on the same vertex.

**Definition 3.6.** A HERG $G(V, E, f_0)$ (or simply $G_{f_0}$) is a ribbon graph $G(V, E)$ (or shortly $G$) with a set $f_0$ of HRs such that each HR is attached to a unique vertex as in Definition 3.4, and the segments where the HRs are attached are disjoint from each other and from the segments where any ribbon edges are attached. The ribbon graph $G$ is called the underlying ribbon graph of the HERG $G_{f_0}$.

The cut of a ribbon edge $e$ in a HERG is the cut of $e$ in its underlying ribbon graph. Using Definitions 2.5 and 3.6, spanning c-subgraphs of HERGs make sense. A spanning c-subgraph is then formed by cutting some subset of the ribbon edges. We denote again the spanning c-subgraph inclusion as $A \subset G_{f_0}$. Note that a ribbon graph is a HERG with $f_0 = \emptyset$.

Considered as geometric surfaces, cutting an edge in a ribbon graph or in a HERG modifies the boundary of that surface. There are boundary components following the boundary of the HR. Combinatorially, we want to distinguish this type of face and those which uniquely follow the boundary of ribbon edges. This will be also useful in the following section when considering the case of stranded graphs. The combinatorial objects that are defined below were introduced in [20]. We reformulate them using our conventions.

**Definition 3.7** (Closed, open faces). Consider a HERG $G_{f_0}$.

- A closed face is a boundary component of $G_{f_0}$ which never passes through any external segment of a HR. The set of closed faces is denoted $F_{\text{int}}$. (See the closed face $f_1$ in Figure 7.)
- An open face is a boundary arc leaving an external point of some HR rejoining another external point without passing through any external segment of a HR. The set of open faces is denoted $F_{\text{ext}}$. (Examples of open faces are provided in Figure 7.)
- The set of faces $F$ of a HERG is defined by $F_{\text{int}} \cup F_{\text{ext}}$. 
such a procedure might lead to non isomorphic ribbon graphs, see for instance [10].

Definition 3.8 (Boundary graph [20]). The boundary graph $\partial \mathcal{G}_\varnothing$ of a HERG $\mathcal{G}_\varnothing$ is an abstract graph $\partial \mathcal{G}_\varnothing(\mathcal{V}_\varnothing, \mathcal{E}_\varnothing)$ such that $\mathcal{V}_\varnothing$ is in one-to-one correspondence with $\varnothing^0$, and $\mathcal{E}_\varnothing$ is in one-to-one correspondence with $\mathcal{F}_{\text{ext}}$. Consider an edge $e$ of $\mathcal{E}_\varnothing$, its corresponding open face $f_\varnothing \in \mathcal{F}_{\text{ext}}$, a vertex $v$, and its corresponding HR $h_v$. The edge $e$ is incident to $v$ if and only if $f_\varnothing$ has one end-point in $h_v$, and, if both end-points of $f_\varnothing$ are in $h_v$, then $e$ is a loop. (The boundary of the graph given in Figure 7 is provided in Figure 8.)

The boundary graph of a ribbon graph is empty. Note that $\partial \mathcal{G}_\varnothing$ is a disjoint union of cycles and also that the connected components of $\partial \mathcal{G}_\varnothing$ are in one-to-one correspondence with the faces of $\mathcal{G}$ that do not correspond to the closed faces of $\mathcal{G}_\varnothing$.

![Figure 7. A HERG with a closed face $f_1$ (in red) and open faces $f_2, f_3, f_4$ (in black, green and blue, respectively).](image)

![Figure 8. The boundary graph $\partial \mathcal{G}_\varnothing$ of $\mathcal{G}_\varnothing$ of Figure 7 is the dashed cycle.](image)

The notion of edge contraction and deletion for HERGs can be simply understood as in the case of ribbon graphs. Let $\mathcal{G}_\varnothing$ be a HERG and $\mathcal{G}$ its underlying ribbon graph. In notation of Definition 3.3, we now define $r(\mathcal{G}_\varnothing) = r(\mathcal{G})$, $n(\mathcal{G}_\varnothing) = n(\mathcal{G})$, $o(\mathcal{G}_\varnothing) = o(\mathcal{G})$.

Definition 3.9 (BR polynomial for HERGs). Let $\mathcal{G}(\mathcal{V}, \mathcal{E}, \varnothing)$ be a HERG. We define the BR polynomial of $\mathcal{G}_\varnothing$ to be

$$\mathcal{R}_{\mathcal{G}_\varnothing}(x, y, z, s, w, t) = \sum_{A \subseteq \varnothing} (x-1)^{\nu(\mathcal{G}_\varnothing)} - r(A) (y-1)^{n(A)} s^{k(A)} F_{\text{int}}(A) + n(A) s^{C(A)} A^o(A) t^{f(A)}, \quad (17)$$

where $F_{\text{int}}(A) = |\mathcal{F}_{\text{int}}(A)|$, $C(A) = |C(A)|$ is the number of connected components of $\partial A$, the boundary graph of $A$, $o(A) = 0$ if $A$ is orientable, and 1 otherwise, $f(A) = |\partial(A)|$ is the number of HRs of $A$, and where $w^2 = w$ holds.

The polynomial $\mathcal{R} \ [17]$ generalizes the BR polynomial $R \ [10]$. $R$ can be recovered from $\mathcal{R}$ using

$$\mathcal{R}_{\mathcal{G}_\varnothing}(x, y, z, z^{-1}, w, t = 1) = R_{\mathcal{G}}(x, y, z, w). \quad (18)$$

The graph operations of disjoint union and one-point join extend to ribbon graphs and to HERGs. The one-point join $\mathcal{G}_{1_{\mathcal{G}_1}} \cup v_1 \mathcal{G}_{2_{\mathcal{G}_2}}$ of disjoint HERGs $\mathcal{G}_{1_{\mathcal{G}_1}}$ and $\mathcal{G}_{2_{\mathcal{G}_2}}$ is obtained by choosing two vertices $v_1$ and $v_2$ of $\mathcal{G}_{1_{\mathcal{G}_1}}$ and $\mathcal{G}_{2_{\mathcal{G}_2}}$, respectively, and merging $v_1$ and $v_2$ on an arc of each of these which does not contain any ribbon edges or HRs. Combinatorially, we must respect the cyclic order of all ribbon edges and HRs on the previous vertices $v_1$ and $v_2$. It is well-known that such a procedure might lead to non isomorphic ribbon graphs, see for instance [10]. The fact
that \( R_{g_1 \sqcup g_2} = R_{g_1} R_{g_2} = R_{g_1 \cdot v_1 \cdot v_2 g_2} \) holds for ribbon graphs can be extended for HERGs under certain conditions.

We come to the properties of \( R_{g_{i0}} \). The following proposition holds.

**Proposition 3.10 (Union of HERGs).** Let \( G_{2g_1^0}^1 \) and \( G_{2g_2^0}^2 \) be two disjoint HERGs, then

\[
R_{g_1^0 \sqcup g_2^0} = R_{g_1^0} R_{g_2^0}.
\]

**Proof.** It suffices to check the exponents for any \( A \in G_{2g_1^0}^1 \sqcup G_{2g_2^0}^2 \). A spanning c-subgraph \( A \) of such a union of HERGs expresses as \( A = A_1 \sqcup A_2 \in G_{2g_1^0}^1 \sqcup G_{2g_2^0}^2 \) with \( A_1 \in G_{2g_1^0}^1 \) and \( A_2 \in G_{2g_2^0}^2 \). It is straightforward to see that \( k(A), r(A), \text{Int}(A), n(A), C_o(A), \) and \( f(A) \) are all additive quantities. Furthermore, \( o(A_1 \sqcup A_2) = \max\{o(A_1), o(A_2)\} \), but \( w^2 = w \). The result follows.

**Theorem 3.11 (Contraction and cut for BR polynomial for HERGs).** Let \( H = G(V, E, f^0) \) be a HERG. Then, for an ordinary edge \( e \),

\[
R_H = R_{H \setminus e} + R_{H/e},
\]

for a bridge \( e \), we have

\[
R_H = (x - 1)R_{H \setminus e} + R_{H/e};
\]

for a trivial negative loop \( e \), the following holds

\[
R_H = R_{H \setminus e} + (y - 1)zwR_{H/e},
\]

whereas for a trivial positive loop \( e \), we have

\[
R_H = R_{H \setminus e} + (y - 1)R_{H/e}.
\]

**Proof.** In the following proof, spanning c-subgraphs are simply called subgraphs because no confusion can arise. Let us make two preliminary remarks. (A) The subgraphs \( A \) of \( H \) which do not contain \( e \) are precisely the subgraphs of \( H \setminus e \). (B) Also, if \( e \) is not a loop then the map \( A \mapsto A/e \) provides a bijection from the subgraphs of \( H \) which contain \( e \) to the subgraphs of \( H/e \) that preserves closed faces as well as components of the boundary graph. Note importantly that, although \( A \) and \( A/e \) do not have the same vertices and edges, they do have the same HRs and same faces.

Let us prove \[20\]. For an ordinary edge \( e \), let \( A \in H \setminus e \), and let \( A' \) be the corresponding subgraph in \( H \) such that \( e \notin A' \), by remark (A). The fact that the monomial of \( A \) in \( R_{H \setminus e} \) and the monomial corresponding to \( A' \) in \( R_H \) are identical is simple to check. Then \( \sum_{A \in H \setminus e} A(x - 1)^{r(H/e) - r(A)}(y - 1)^{n(A)}z^k(A) + \text{Int}(A) + n(A) sC_o(A) w_o(A) t f(A) = R_{H \setminus e} \).

We now concentrate on the remaining sum related to the contraction of \( e \). In particular, we focus on the sets of faces during the contraction. Choose \( A \in H \) with \( e \in A \) and, by remark (B), let \( A' \in H/e \) be its corresponding subgraph. One has

\[
\text{Int}(A) = \text{Int}(A'), C_o(A) = C_o(A'), o(A) = o(A'), \text{ and } f(A) = f(A').
\]

The monomial of \( R_{H/e} \) related to \( A' \) is of the form

\[
(x - 1)^{r(H/e) - r(A')}(y - 1)^{n(A')}z^k(A') + \text{Int}(A') + n(A') sC_o(A') w_o(A') t f(A')
\]

\[
= (x - 1)^{r(H) - 1 - (r(A) - 1)}(y - 1)^{n(A)}z^k(A) - \text{Int}(A) + n(A) sC_o(A) w_o(A) t f(A)
\]

which achieves the proof that \( R_{H/e} = \sum_{A \in H \setminus e} A(x - 1)^{r(H/e) - r(A)}(y - 1)^{n(A)}z^k(A) - \text{Int}(A) + n(A) sC_o(A) w_o(A) t f(A) \), and then \[21\] holds.

We now focus on \[21\]. Let \( e \) be a bridge in \( H \). Decompose \( R_H \) as

\[
\sum_{A \in H \setminus e} A(x - 1)^{r(H/e) - r(A)}(y - 1)^{n(A)}z^k(A) - \text{Int}(A) + n(A) sC_o(A) w_o(A) t f(A) + R_{H/e}.
\]

It remains to prove that the first sum corresponds to \( (x - 1)R_{H \setminus e} \) but this is straightforward from \( r(H) = r(H \setminus e) + 1 \) and since all other terms remain unchanged.

The proofs of relations \[22\] and \[23\] are now given. Consider a trivial (positive or negative) loop \( e \) in \( H \), then \( \sum_{A \in H \setminus e} A(x - 1)^{r(H/e) - r(A)}(y - 1)^{n(A)}z^k(A) - \text{Int}(A) + n(A) sC_o(A) w_o(A) t f(A) = R_{H/e} \).
still holds in any case. The mapping from the subgraphs of \( \mathcal{H} \) containing \( e \) to those of \( \mathcal{H} - e \), or conversely, is just obtained by deleting \( e \) or gluing \( e \) to the corresponding subgraph.

Consider a trivial negative loop \( e \) in \( \mathcal{H} \). To each \( A \in \mathcal{H} \) such that \( e \in A \) and its corresponding \( A' \in \mathcal{H}/e \), we find that \( n(A) = n(A') + 1, F_{\text{int}}(A) = F_{\text{int}}(A'), \) and \( C_0(A) = C_0(A') \). Therefore, we get the following relation between the terms:

\[
(x - 1)^{r(\mathcal{H}) - r(A)} (y - 1)^{n(A)} z^k(A) F_{\text{int}}(A) + n(A) s C_0(A) w^o(A) \frac{t f(A)}{e}
\]

\[
= (x - 1)^{r(\mathcal{H}/e) - r(A')} (y - 1)^{n(A')} + 1 z^k(A') F_{\text{int}}(A') + n(A') + 1 s C_0(A') w^o(A') + 1 t f(A').
\]

Thus, (22) is satisfied.

We now suppose that \( e \) is a trivial positive loop. With \( A \in \mathcal{H} \) such that \( e \in A \), we associate a unique corresponding element \( A' \) in \( \mathcal{H}/e \). We can infer that \( k(A) = k(A') - 1, n(A) = n(A') + 1, F_{\text{int}}(A) = F_{\text{int}}(A'), \) and \( C_0(A) = C_0(A') \). Thus, the following relation between the terms corresponding to \( A \) and \( A' \) holds:

\[
(x - 1)^{r(\mathcal{H}) - r(A)} (y - 1)^{n(A)} z^k(A) F_{\text{int}}(A) + n(A) s C_0(A) w^o(A) \frac{t f(A)}{e}
\]

\[
= (x - 1)^{r(\mathcal{H}/e) - r(A')} (y - 1)^{n(A')} + 1 z^k(A') F_{\text{int}}(A') + n(A') + 1 s C_0(A') w^o(A') + 1 t f(A').
\]

so that (23) is obtained.

Observe that, as in the case of the BR polynomial for ribbon graphs, Theorem 3.11 is not a complete reduction, since one-vertex HERGs with nontrivial loops must still be computed from [17]. Given \( \mathcal{G}_p \) a HERG and \( \mathcal{G} \) its underlying ribbon graph, we also note the reduction

\[
\mathcal{R}_{\mathcal{G}_p}(x, y, z, s = z^{-1}, w, t) = t^{\vert p \vert + 2n(\mathcal{G})} \mathcal{R}_{\mathcal{G}}(X, Y, Z, W)
\]

where, once again, \( X = t^2(x - 1) + 1 \) and \( Y = y + t^2 - 1 \).

4. Rank D half-edged stranded graphs and a generalized polynomial invariant

This section investigates the definition of a new polynomial for particular graphs which aims at generalizing the BR polynomial \( \mathcal{R} \) for HERGs. The main notion of graphs discussed below is combinatorial and can be always pictured in a 3D space. Our main result appears in Theorem 4.32 after defining the generalized graphs we are dealing with.

The notion of rank \( D \) colored tensor graphs considered here has been introduced by Gurau in [17]. Using a duality, it is well-known that ribbon graphs can be mapped onto triangulations of surfaces. In a similar way, colored tensor graphs can be interpreted as simplicial complexes or dual of triangulations of topological spaces in any dimension. They are of particular interest in certain quantum field theories defined with tensor fields hence the name tensor graphs (ribbon graphs are, in this sense, rank 2 or matrix graphs). The importance of these graphs has been highlighted by Gurau in [18] where that author proved that colored tensor graphs have a cellular structure which associates each colored tensor graph with a simplicial pseudo-manifold of \( D \) dimensions. It has also been proved that a colored tensor graph which is bipartite induces naturally an orientation of the dual simplicial complex in [13].

Some previous studies have addressed the generalization of the BR polynomial for higher dimensional objects within the framework of such graphs. Mainly, two authors, Gurau in [20] and Tanasa in [28], have defined two distinct notions of generalized BR polynomials. Let us give a brief review of their results and compare these to the one obtained in the present work.

Gurau defined a multivariate polynomial invariant for colored tensor graphs associated with simplicial complexes with boundaries in any dimension \( D \). The polynomial that we obtain in the present work can be put in a multivariate form which is related to Gurau’s polynomial restricted to 3D. Our polynomial extends Gurau’s polynomial to a class larger than colored tensor graphs. We emphasize that the difficulties encountered by Gurau (as well as Tanasa, see below) for defining a contraction procedure for such type of graphs without destroying the entire graph structure is much improved in our scheme.
In a different perspective, the work by Tanasa in [28] deals with tensor graphs without colors that are equipped with another stranded vertex. The polynomial as worked out by this author is only valid for graphs triangulating topological objects without boundary. The polynomial that we define is radically different from that one in several features, since mainly, it relies on a graph coloring.

In another close related setting dealing with simplicial complexes, Krushkal and Renardy in [25] identified a 4-variable polynomial invariant for triangulations and handle decompositions of orientable manifolds reducing to the BR polynomial. This polynomial might agree with the one that we will define for closed triangulations after specializing to 1 all variables related to the boundary of the complex. This deserves as well to be fully addressed elsewhere.

4.1. Stranded, tensor, colored graphs with half-edges. Like ribbon graphs, colored tensor graphs have both a topological meaning (realized in the dual triangulation) and a combinatorial formulation that is our main concern here. Before reaching the definition of colored tensor graphs, we must introduce the combinatorial concept of stranded graphs, the true backbone of this theory.

**Stranded and tensor graphs.** We start by basic notions of stranded objects.

**Definition 4.1 (Stranded vertex and edge).** Let $D$ be an integer, $D \geq 0$.

- A stranded pre-vertex of rank $D \geq 1$ consists of a set $S$ of $2n$ elements called (vertex) points, together with two partitions of $S$: one into non-empty parts of size at most $D$, called pre-edges, and one into pairs, called chords. A rank $D = 0$ stranded vertex consists of a set $S$ with a single or no element, and no partition of $S$ (then there are no pre-edges or chords).

  The case $n = 0$ is allowed (then there are no pre-edges, or chords), and the resulting stranded pre-vertex is called a trivial circle which, by convention, we consider of any rank $D \geq 0$.

  The coordination number of $v$ is the number of pre-edges in $v$. We say that a stranded pre-vertex $v$ is disconnected if we can partition the set $S$ into non-empty parts $S_1$ and $S_2$ such that no pre-edge or chord contains elements of both $S_1$ and $S_2$, otherwise, $v$ is connected. A rank $D$ stranded vertex is a rank $D$ stranded pre-vertex that is connected.

- The vertex graph of a rank $D$ stranded pre-vertex is the graph whose vertex set is the set of pre-edges and with one edge for each chord. The edge is incident to two vertices (or one in a loop case), corresponding to the two pre-edges (or one in a loop case) that contain the two paired points.

- A stranded edge of rank $D \geq 1$ consists of a set $S$ of $2D$ elements called (edge) points, together with two partitions, one into non-empty parts of size $D$ called ends, and one into $D$ sets of size 2 called strands, each strand containing one point from each end.

Note that a stranded vertex is a stranded pre-vertex whose vertex graph is connected.

In the rest of this work, we use a particular realization for drawing stranded vertices and edges which does not play any important role. The chords of stranded vertices (resp. strands of stranded edges) are represented line segments that do not intersect and their crossings are irrelevant. The end points of chords are partitioned into sets representing the pre-edges with 1, 2, ..., or $D$ points. These points are drawn on a single arc of a fictitious circle, called the vertex frontier, with no other end points on this arc. Drawn in dash or dots, or as a solid circle when no confusion can arise, the vertex frontier is used to separate in drawings stranded vertices and edges in the (yet to be defined) stranded graphs. The cyclic order around the dotted circle does not matter, and this circle plays a different role from the vertex circles in ribbon graphs. Examples of stranded vertices and edges with rank $D = 4$ and $D = 5$ have been provided in Figure [29].

**Definition 4.2 (Stranded and tensor graphs).** A rank $D$ stranded graph $G = G(V,E)$ consists of a set $V$ of disjoint rank $D$ stranded vertices (i.e., with all vertex points distinct), a set $E$ of disjoint stranded edges (i.e., with all edge points distinct) of rank at most $D$, and an incidence map $\phi$ (not usually written in the notation) from the set of edge points to the set of vertex points satisfying the following conditions: $\phi$ is injective, and on each end of each stranded edge, $\phi$ acts
Figure 9. Graphical representation of stranded vertices and edges: a rank 4 stranded vertex $v$ of coordination 6 (left), with pre-edges (highlighted with different colors) with non intersecting chords; a trivial circle vertex $d$; a rank 5 stranded edge $e$ with non parallel strands (right).

As a bijection to some pre-edge of some stranded vertex in $V$. In other words, each end of each stranded edge is attached to a distinct pre-edge of the correct size, with the $D$ strands in each rank $D$ edge attached bijectively to the $D$ points in the pre-edge.

- A rank $D$ tensor graph $G$ is a rank $D$ stranded graph such that the stranded vertices of $G$ have a fixed coordination $D + 1$ and their pre-edges have a fixed cardinality $D$. All vertex graphs are $K_{D+1}$. The stranded edges of $G$ are of rank $D$.

Some illustrations of a rank 3 stranded and tensor graphs are given in Figure 10 and 11, respectively. It should be pointed out that, although the stranded vertices and edges of stranded

Figure 10. A rank 3 stranded graph.

Figure 11. A rank 3 tensor graph with rank 3 stranded vertices as with fixed coordination 4, pre-edges with 3 points linked by chords according to the pattern of $K_4$; stranded edges are rank 3.

and tensor graphs are drawn in a three dimensional space, we do not treat these as embedded graphs.

There are motivations for the introduction of tensor graphs. While stranded graphs can be treated as generalized graphs, tensor graphs, via a combinatorial duality, actually map to simplicial spaces. Consider $G$ a rank $D > 0$ tensor graph. A stranded vertex of $G$ represents a $D$-simplex and the pre-edges are precisely their boundary $(D - 1)$-simplices. A stranded edge of $G$ represents the gluing of the $D$-simplex along one of their boundary $(D - 1)$-simplices. Hence, a tensor graph


\( \mathcal{G} \) maps to a simplicial complex. As an illustration of the above combinatorial duality, a rank 3 tensor graph represents a simplicial complex in 3D composed by tetrahedra (3-simplex) which are glued along their boundary triangles (2-simplex). Such a duality has given a handle on the study of random simplicial manifolds in physics topics like quantum gravity \([1]\). The interpretation of the circle vertices in the definition of tensor graphs can be done in the following convention: a trivial circle vertex in a rank \( D \geq 2 \) tensor graph represents a \( D \) dimensional ball.

**Underlying graph and connectedness.** Given a stranded graph \( \mathcal{G} \) and collapsing its stranded vertices to points and its stranded edges to simple lines, one obtains an abstract graph called underlying graph of \( \mathcal{G} \). A stranded graph is connected if and only if its corresponding underlying graph is connected. For instance, both graphs of Figures 10 and 11 are connected since their underlying graphs coincide with the closed cycle graph \( C_3 \).

Any rank \( D \) stranded graph is a rank \( D' \) stranded graph for any \( D' \geq D \). This is however not true for tensor graphs. In the following, the rank of a stranded graph refers to the minimal rank \( D \) for which this stranded graph is well defined.

**Equivalence class of stranded graphs.** Two stranded graphs are isomorphic if there are two bijections, one from the vertex points of the first to the vertex points of the second, and one from the edge points of the first to the edge points of the second, that preserve the structure, meaning the grouping into pre-edges, chords, edge ends and strands, as well as respecting the edge point to vertex point incidence maps. Furthermore these two graphs should have the same number of trivial circles.

Figure 12 illustrates different ways of drawing part of the same stranded graph: the stranded vertex is defined by the pre-edges \( \{1, 2, 3\}, \{4, 5, 6\}, \{7, 8\}, \{9, 10\} \) and chords \( \{1, 7\}, \{2, 9\}, \{3, 4\}, \{5, 8\}, \{6, 10\} \) and (in the edges) the strands are \( \{i, i'\}; i = 1, \ldots, 10 \).

**Low rank stranded graphs.** As illustrations, we now discuss the lowest rank stranded graphs.

(0) Rank 0 stranded or tensor graphs are abstract graphs made with only vertex points as rank 0 stranded vertices, no stranded edges, and possibly with trivial circles.

(1) Rank 1 stranded/tensor graphs have both stranded vertices and edges like segments (possibly with additional trivial circles). Note that the connectivity condition implies that a rank

\begin{figure}[h]
\centering
\includegraphics[width=\textwidth]{figure12.png}
\caption{Different drawings of the same part of a stranded graph.}
\end{figure}
1 stranded vertex can only have $n = 0$ (hence is a trivial circle) or $n = 1$ (hence have two pre-edges of size 1). Such rank 1 stranded graphs cannot be directly identified with abstract graphs. Hence, neither rank 0 nor rank 1 stranded graphs define abstract graphs in general. Abstract graphs can be directly obtained from rank $D$ stranded graph through the collapsing procedure described above, hence using the underlying graph.

(2) Ribbon graphs, in the sense of Definition 3.1, are in one-to-one correspondence with certain rank 2 stranded graphs. In the following, we show (a) how to construct the rank 2 stranded graph corresponding to a ribbon graph and (b) prove that two equivalent ribbon graphs lead to two equivalent rank 2 stranded graphs in the sense identified above.

(a) Let $G$ be a ribbon graph (Definition 3.1) and let $e$ be an edge of $G$. The ribbon edge $e$ is incident to its end vertex (loop case) or vertices (ordinary case or bridge) in two segments $s$ and $s'$. Consider the two distinct segments on the boundary of $e$ which are not $s$ and $s'$ (denoted by $s_1$ and $s_2$ in Figure 13A). These two segments define the two strands of a rank 2 stranded edge with $s$ and $s'$ as end segments. By convention, a circle is a stranded vertex in any rank, in particular $D = 2$, and so it is a stranded graph with no incident stranded edge. Consider now a vertex $v$ of $G$ with incident edges $e_1, e_2, \ldots, e_p, p \in \mathbb{N}$. We can construct a stranded vertex $v'$ of rank 2 from the data of $v$ and of its incident ribbon edges in the following manner. Draw a fictitious circle as the frontier vertex of $v'$. Insert on the frontier the end points of end segments of $e_k, 1 \leq k \leq p$, which define the pre-edges (with exactly 2 points) of $v'$. From these pre-edges, one defines the chords of $v'$ as the segments disposed cyclically between the end segments of $e_k$’s which lie in $v$. See Figure 13B. We stress again that the vertex frontier is totally virtual and is useful only for determining the separation between stranded edges and vertices. We can conclude that a rank 2 stranded graph obtained from a ribbon graph, in this way, is a combinatorial object defined on the boundary of the ribbon graph.

![Figure 13. Ribbon edge and vertex of a ribbon graph as a rank 2 stranded edge and vertex of a stranded graph (the frontier vertex appears in dash is fictitious).](image)

(b) Let us address now the issue of equivalent classes. It is obvious that equivalent ribbon graphs give rise to equivalent rank 2 stranded graphs. Now suppose that $G_1$ and $G_2$ are equivalent rank 2 stranded graphs arising from ribbon graphs $G_1$ and $G_2$, respectively. We must show that the corresponding ribbon graphs are equivalent. The strands, chords, and points of $G_1$ describe a 2-regular graph. Now add an edge between each pair of vertices that belong to the same pre-edge and obtain a 3-regular graph. Introduce a proper edge coloring of this cubic graph, according to the edge arises from a chord, a strand or a pre-edge. The resulting object is a description of $G_1$ as a graph encoded map (see, for instance [11], page 30, for background on graph encoded maps). Since equivalence of vertex stranded graphs does not change the arising graph encoded map, $G_1$ and $G_2$ must be equivalent ribbon graphs.

From the above analysis, ribbon graphs map to rank 2 stranded graphs. Nevertheless, it must be made clear that the converse is not true. To any rank 2 stranded graph, we cannot necessarily assign a ribbon graph (for several reasons, one of which is that, in rank 2 stranded graphs, pre-edges with a single point are allowed and this does not make sense in the context of ribbon graphs). Still from the previous analysis, we can immediately establish that ribbon graphs with vertices with fixed coordination equals to 3 are rank 2 tensor graphs. In that case, the converse is also true because, in any rank 2 tensor graph, we can always make cyclic a rank 2 vertex by a sequence of point permutations. The cyclic vertex and its incident 3 stranded edges (2 in presence of a loop) are one-to-one mapped with a disc with three incident ribbon edges (2 in presence of a loop).
Studying in the following sections rank 2 stranded graphs, we will directly treat them as ribbon graphs.

**Definition 4.3** (Half-edged stranded graphs (HESGs) and stranded half-edge (sHE)).

- A rank \( D \) half-edged stranded graph \( \mathcal{G}(V,E,f)^{0} \) (or more simply \( \mathcal{G}^{0} \)) consists of a set \( V \) of disjoint rank \( D \) stranded vertices, a set \( E \cup f^{0}, E \cap f^{0} = \emptyset \), of disjoint stranded edges of rank at most \( D \), together with an incidence map \( \phi \) from the set of edge points to the set of vertex points satisfying the following conditions: \( \phi \) is defined on both ends of every edge in \( E \) but only one end of each edge in \( f^{0} \); on this set of edge points \( \phi \) is injective, and (as before) on each end of each stranded edge on which \( \phi \) is defined, it is a bijection to some pre-edge. Finally, \( \phi \) is a surjection onto all vertex points so that every pre-edge of every stranded vertex of has some end of some stranded edge of \( E \cup f^{0} \) attached to it.

- A rank \( d, 0 \leq d \leq D \), stranded edge in \( f^{0} \) is called rank \( d \) stranded half-edge (sHE) since they are attached at one end. The edge points of the set of segment ends of a sHE which do not intersect the stranded vertex are called external points of the rank \( d \) sHE. (See Figure 14.)

- Removing the set \( f^{0} \) of sHEs of a rank \( D \) HESG \( \mathcal{G}^{0} \), and using the proper restriction of \( \phi \) on the edge points from the ends of \( E \), we define a rank \( D \) stranded graph \( \mathcal{G} \) called the underlying stranded graph of \( \mathcal{G}^{0} \).

We represent a rank \( D \) sHE by a set of \( D \) (parallel) line segments (see Figure 14). In a HESG \( \mathcal{G}^{0} \) with an empty set of sHEs, \( f^{0} = \emptyset \), every pre-edge is connected to a certain stranded edge. It is obvious that a HESG \( \mathcal{G}^{0} \) may have trivial circles as stranded vertices if the stranded graph does have ones. An example of a HESG is given in Figure 15. A half-edged tensor graph is nothing but a HESG with stranded vertices and edges satisfying also the conditions of a tensor graph, see Definition 4.2.

**Figure 14.** A rank 3 sHE with its external points \( a, b \) and \( c \).

**Figure 15.** A rank 3 HESG.

We can define the following edge operations on stranded graphs.

**Definition 4.4** (Deletion and cut of a stranded edge). Let \( \mathcal{G}^{0} \) be a rank \( D \) HESG and \( e \) one of its rank \( d \) stranded edges, \( 1 \leq d \leq D \). The stranded graph \( \mathcal{G}^{0} - e \) is obtained from \( \mathcal{G}^{0} \) by deleting \( e \).

The cut stranded graph \( \mathcal{G}^{0} \cup e \) is obtained from \( \mathcal{G}^{0} \) by cutting \( e \) that is by deleting \( e \) and attaching two rank \( d \) sHEs at the same pre-edge of the stranded vertices where \( e \) was incident, one at each of the end vertices of \( e \). (See Figure 16.) If \( e \) is incident to a unique stranded vertex, the two sHEs are on the same vertex.
The notion of spanning c-subgraph for HESGs follows naturally from Definition 2.5. The spanning c-subgraph inclusion is again denoted by \( A \sqsubset G \). In the formulation of [20], the deletion of a stranded edge is in fact the cut of the stranded edge in the sense precisely described above. Thus, the cut operation should be the natural operation for HESGs.

Particular stranded edges as loops, bridges (defined through a cut of a stranded edge which brings an additional connected component in the stranded graph), ordinary stranded edges and terminal forms extend in the present context because a HESG has an underlying graph.

Most of the concepts introduced in Definition 3.7 are valid for stranded graphs. We give their precise definition in the present context. To proceed, we realize that the strands and chords in a HESG may be considered as the edges of an abstract graph in which the vertices, namely the vertex or edges points, have degree 1 (external points of sHEs) or 2. In this sense, a HESG is nothing but a collection of disjoint cycles and paths.

**Definition 4.5 (Faces of a stranded graph).** Consider \( G_{\rho_0} \) a HESG.

- A face of \( G_{\rho_0} \) is a maximal alternating sequence of chords and strands, so that the end of one is incident with the end of the next at a pre-edge point.
- A face is closed if it is cycle, otherwise it is called open (the sequence is then a path between two external points of some sHEs).
- By convention, a trivial circle, as a HESG, has a closed face.
- The set of closed faces is denoted by \( F_{\text{int}} \), the set open faces is denoted by \( F_{\text{ext}} \), and the set of faces by \( F = F_{\text{int}} \cup F_{\text{ext}} \).

Note that each open face must start at an external point of a sHE and rejoins another external point in the HESG. The convention that a trivial circle has a closed face will be useful to make contact with the rank 2 case, in particular with the contraction of simplest trivial loops in ribbon graphs. Furthermore, these will stabilise the number of closed faces during stranded edge operations as explained in the following. Several notions (such as open and closed face) which are totally combinatorial in the stranded situation bear a true topological content in the tensor graph case. For instance, a closed face in a rank 3 tensor graph is a 2D surface in the bulk (interior) of the dual triangulation. An open face is a surface intersecting the boundary of the simplicial complex dual to the graph.

**Structure at the stranded edge/pre-edge connection.** In order to introduce the contraction of a stranded edge, we must detail the connection between stranded edges and pre-edges at a stranded vertex. Consider a stranded edge \( e \) in \( G_{\rho_0} \), its set \( s \) of strands and the set \( c \) of chords that the strands meet. The set \( s \cup c \) can be regarded as a subgraph of the larger graph made by (the connection of) all strands and chords of \( G_{\rho_0} \).

**Definition 4.6 (Inner face, \( p \)-inner edge, outer strand).** Consider \( e \), a rank \( d \), stranded edge in a rank \( D \) HESC \( G_{\rho} \), and consider \( s \cup c \) as a subgraph of the graph made of the strands of \( e \) and the chords that they meet. A face is called an inner face of \( e \) if it is a cycle of \( s \cup c \). The stranded edge \( e \) is called \( p \)-inner if \( s \cup c \) contains exactly \( p \) inner faces, \( p \leq d \). A strand which is not an edge of an inner face of \( e \) is called outer strand of \( e \).

We use, for short, “inner face” or “outer strand” when there is no confusion about the edge they refer to. See Figure 17 A, B and C for an illustration in the rank 3 situation. In that figure, A describes a 0–inner edge \( e_1 \), B a 1–inner edge \( e_2 \), and C a 2–inner edge \( e_3 \). The inner faces are highlighted in red therein, and outer strands are the strands of \( e_i \), \( i = 1, 2, 3 \), forming paths with chords highlighted in green and blue. The notion of stranded edge contraction can be defined at this point. In contracting an edge \( e \), we look at the subgraph \( s \cup c \) of associated with \( e \) in the larger
Figure 17. Some rank 3 $p$–inner edges: 0–inner $e_1$ (A), 1–inner $e_2$ (B) and 2–inner $e_3$ (C) edges.

**Definition 4.7 (Stranded edge contractions).** Let $\mathcal{H}_0$ be a rank $D$ HESG and $e$ be a rank $d$ stranded edge with $s \cup c$ the subgraph associated with $e$ in the larger graph consisting of all strands meeting all chords (in the previous notation). Let $p \leq d$ be a positive integer.

If $e$ is a $p$–inner edge, $\mathcal{H}_0/e$ is the result of contracting $e$ in $\mathcal{H}_0$, that is defined from $\mathcal{H}_0$ by replacing $e$ and its end vertices $v_1$ and $v_2$ (or its end vertex $v$, if $e$ is a loop, respectively) by $p$ trivial circles and a new stranded vertex $v'$. The new vertex $v'$ possesses all pre-edges except those connected to $e$ and all sHEs as they appear on $v_1$ and $v_2$ (respectively, on $v$), keeping all chords of $v_1$ and $v_2$ (respectively, of $v$) except those involved in the cycles of $s \cup c$, and replacing each open path of $s \cup c$ by a new chord joining its ends. If the vertex $v'$ is disconnected, then we split it.

If there is no outer strands left after removing the $p$ inner faces of $e$, then there is no vertex $v'$.

Some examples of rank 3 stranded edge contraction are given in Figure 18A’ and B’, and an example of a rank 3 loop contraction is given in Figure 18C’.

A convenient way, though not necessary, to illustrate this type of contraction is to use a cyclic order for $v_1$ and $v_2$ contract the stranded edge $e$ incident to these vertices and finally draw the final vertex respecting the cyclic order of the pre-edges on $v_1$ and $v_2$. This choice leads to the representation given in Figure 18.

One may directly check that contracting a non loop in a ribbon graph can be seen as a rank 2 stranded edge contraction. One may also check that a trivial loop contraction for a ribbon graph
coincides with the notion of contraction of a loop in the sense of Definition 4.7, when the ribbon graph is viewed as a rank 2 stranded graph. Indeed, in a ribbon graph, a trivial positive loop can be a 0–, 1– or 2–inner loop. A trivial negative loop can be a 1– or 0–inner loop. Contracting these trivial loops in a ribbon graph is equivalent of what is described in Definition 4.7. Discussing loops, we only focus on trivial ones in the following.

The following proposition is straightforward.

**Proposition 4.8.** Let $G_0$ be a rank $D$ HESG and $e$ be one of its stranded edge. Then $G_0/e$ obtained by contraction of $e$ is a rank $D'$ HESG, with $D' \leq D$.

At this point, one may wonder if the additional circles obtained after stranded edge contraction are not inessential features of the HESGs. In fact, they are very useful for the preservation of number of faces during the edge contraction of the stranded graph, in analogy with the case of ribbon graphs. In another context related to the topology associated with the stranded graphs, another type of contraction (without trivial circles involved) can be defined on stranded graphs, see for instance, in [7].

**Colored tensor graphs.** Apart from the stranded structure, the second important feature that we need is the coloring.

**Definition 4.9 (Colored tensor graph [17, 21]).** A rank $D \geq 1$ properly colored tensor graph $\mathcal{G}$ is a rank $D$ tensor graph such that the underlying graph is bi-partite and the stranded edges of $\mathcal{G}$ are colored with $D+1$ colors such that no two stranded edges that meet at a stranded vertex have the same color. The coloring of stranded edges determines the coloring of pre-edges that they meet. The chord coloring is the following: in each stranded vertex, each vertex point has an ordered pair of colors $(i,j)$: $i$ is the color of the pre-edge it is in, and $j$ is the color of the pre-edge containing the other end of its chord. (So for each $i, j$ with $j \neq i$ there is one point with color $(i,j)$). The unordered pair $\{i,j\}$ determined by the coloring of the end points of some chord yields the chord coloring. In a stranded edge of color $i$, the end points of each strand have the same color pair $(i,j)$; the unordered pair $\{i,j\}$ yields the strand coloring.

The color restriction introduced in Definition 4.9 allows us to control the type of graphs generated by gluings of stranded vertices and edges. Later, the coloring $\{i,j\}$ of strands or chords will be called bi-coloring and we will work with an unordered pair $(ij)$, called color pair, for strands or chords. Observe that strands and chords that meet have necessarily the same color pair. For simplicity, we will consider that a colored tensor graph does not have trivial circles from the beginning. The general case should not be hard to recover with a given assignment of bi-coloring (a prescription by default) of the closed faces of these trivial vertices.

We denote a rank $D$ colored tensor graph by $\mathcal{G}(V,E)$ as usual. As an illustration, a rank 3 colored tensor graph is pictured in Figure 19. Each vertex (with vertex graph $K_4$) is the dual of a tetrahedron and an edge represents a triangle endowed with a color $i \in \{0,1,2,3\}$. The (underlying) graph is also bi-partite (white and shaded vertices).

![Figure 19. A rank 3 colored tensor graph.](image-url)
representation of the graph unambiguously determines the other. This is not the case for a generic underlying graph of a stranded or tensor graph without colors. In order to render this expansion explicit in the colored case, one must use the bi-coloring of chords and strands. This is the way to proceed: consider a $D + 1 \geq 2$ edge properly colored graph $G$, then replace each vertex by a rank $D$ stranded vertex with coordination $D + 1$, with vertex graph $K_{D+1}$, and pre-edges with fixed cardinality $D$. Now replace each colored edge in $G$ by a rank $D + 1$ colored edge with the same color and respecting the same incidence relation as in $G$ and form $\mathcal{G}$ a rank $D$ tensor graph. Assign a color to each pre-edge according to the coloring of the edges incident to these. A bi-coloring for chords and strands can be deduced from that point. This is the rank $D$ tensor graph.

There are certainly more data worthwhile to be discussed in such a colored graph.

**Definition 4.10 ($p$-bubbles [17])**. Let $\mathcal{G}$ be a rank $D$ colored tensor graph.

- A 0-bubble is a vertex of $\mathcal{G}$.
- A 1-bubble is an edge of $\mathcal{G}$.
- For all $p \geq 2$, a $p$-bubble of $\mathcal{G}$ with colors $i_1 < i_2 < \cdots < i_p$, $p \leq D$, and $i_k \in \{0, \ldots, D\}$ is a connected rank $p - 1$ colored tensor graph the underlying graph of which is a maximal connected subgraph of the underlying graph of $\mathcal{G}$ made of edges of colors $\{i_1, \ldots, i_p\}$.

For $p \geq 2$, a $p$-bubble can be mapped to a rank $p - 1$ colored tensor graph because we can associate to each $p$ colored graph a rank $p - 1$ colored tensor graph according to the procedure explained above.

To obtain the set of $p$-bubbles is actually easy in a colored tensor graph $\mathcal{G}$. Consider the underlying graph of $\mathcal{G}$. Take a subset $C$ of cardinality $p$ of the set of colors $\{0, 1, \ldots, D\}$, delete all edges of colors $\{0, 1, \ldots, D\} \setminus C$ in the underlying graph. Each connected component of the resulting graph is a $p$-regular edge colored graph that determines uniquely a rank $p - 1$ colored tensor graph, a $p$-bubble. We can alternatively perform the deletion at the level of the stranded graph: delete all stranded edges of color $\{0, 1, \ldots, D\} \setminus C$, all vertex points, and the chords incident to those, if their color pair $(i, j)$ involves $i$ or $j$ in $\{0, 1, \ldots, D\} \setminus C$. Each remaining connected component is a rank $p - 1$ colored tensor graph that defines a $p$-bubble.

Restricting to rank $D = 3$ colored tensor graphs, there are two types of $p$-bubbles that we shall study in the following: 2-bubbles coincide with the faces (Definition 4.5) of the colored tensor graph. Thus, there are alternative ways to observe faces of a colored tensor graph. Faces can be read from the underlying colored graph as cycles with alternating (edge) colors. On the other hand, faces are cycles made with chords and strands with a given color pair (see the face $f_{01}$ (in red) in Figure 21). The alternating colors are precisely the color pair of the strands and chords (in the sense of Definition 4.9) forming the face. They are also rank 1 colored tensor graphs. 3-bubbles (or simply bubbles in $D = 3$) are in one-to-one correspondence with maximal connected components of the underlying graph which have three colors (see Figure 21). These are rank 2 colored tensor graphs and also colored ribbon graphs with 3-valent vertices.

As mentioned earlier in this section, a 3-bubble, which is a rank 2 tensor graph, can be seen as a ribbon graph. In $D = 3$, the vertices of a bubble are 3-valent vertices obtained by decomposing the vertex of the graph in the way of Figure 21. The edges of a 3-bubble are colored ribbon edges generated by the decomposition of the colored stranded edges of the rank $D$ colored graph. Like ordinary ribbon graphs, 3-bubbles have faces as well. These faces are endowed with a pair of

![Figure 20. Underlying graph of the graph of Figure 19](image-url)
colors like the faces of the initial graph. Thus, a bubble is simply a rank 2 colored tensor graph lying inside the rank 3 colored tensor graph. The set of 3-bubbles is denoted by \( B_3 \) and \(|B_3| = B_3\).

The index 3 is omitted when discussing \( D = 3 \).

**Rank \( D \) half-edged colored tensor graphs.** Rank \( D \) sHEs can be considered as well on rank \( D \) colored tensor graphs, provided these sHEs possess a color and their gluing respects the graph coloring at each vertex. For any rank \( D \) colored tensor graph with sHEs, we demand that to each stranded edge and sHE, one assigns a color \( i \in \{0, 1, \ldots, D\} \) such that no two stranded edges or sHEs meeting at a vertex share the same color.

The cut of a stranded edge can be understood in the same sense of Definition 4.4 for colored tensor graphs. After cutting a colored stranded edge, the resulting sHEs possess the same color of that edge.

**Definition 4.11 (Half-edged colored tensor graph (HEcTG)).** A rank \( D \) HEcTG is a rank \( D \) half-edged tensor graph such that its underlying graph is a bipartite HEG, its stranded edges and sHEs are colored with \( D + 1 \) colors such that no two stranded edges or half-edges meeting at a vertex have the same color. The coloring of pre-edges, vertex points, and chords of stranded vertices, and the coloring of strands of stranded edges and sHEs are described by Definition 4.9.

An example of a rank \( D = 3 \) HEcTG is given on the left in Figure 22 (most left, edges and sHEs are colored). Spanning c-subgraphs of a HEcTG follow from the similar notion for HESG and from Definition 2.5. The only point to be added is the coloring.

The following is straightforward:

**Proposition 4.12.** Spanning c-subgraphs of a rank \( D \) HEcTG are rank \( D \) HEcTG.

Let us investigate some properties of a HEcTG \( G_f \). The notion of bridge is standard. By definition of a proper edge coloring, HEcTGs cannot contain loops.

As in the case of HESGs, by introducing sHEs on colored tensor graphs, we distinguish two types of faces. Using Definition 4.5 faces can be open or closed connected components if they
pass through external points of sHEs or not (let us recall that these are also cycles and paths in the abstract graph formed by all strands and chords of the underlying HESG). An open face with color pair (01) is highlighted in red in Figure 22. The sets of closed and open faces are denoted by \( F_{\text{int}} \) and \( F_{\text{ext}} \), respectively. Hence, for a rank \( D \) HEcTG, the set \( F \) of faces is the disjoint union \( F_{\text{int}} \cup F_{\text{ext}} \).

To define \( p \)-bubbles for HEcTG, we simply replace “edge” by “edge or sHE”, and “underlying graph” by “underlying HEG” in Definition 4.10. We say that a \( p \)-bubble in some HEcTG \( \mathcal{G} \) is open if its underlying graph contains half-edges. Hence, a \( p \)-bubble is open if it contains open faces, otherwise it is closed. Open and closed bubbles for a rank 3 HEcTG have been illustrated in Figure 22. The sets of closed and open bubbles are denoted by \( B_{\text{int}} \) and \( B_{\text{ext}} \), respectively.

The following notion will play a crucial role in our following construction upon HEcTG. That notion turns out to be defined at the generic level of HESG.

**Definition 4.13 (Boundary of an HESG).** The boundary graph \( \partial\mathcal{G}(\mathcal{V},\mathcal{E},\mathcal{F}) \) of a rank \( D \) HESG \( \mathcal{G}(\mathcal{V},\mathcal{E},\mathcal{F}) \) is a graph with vertex set \( \mathcal{V}_{\partial} \) in one-to-one correspondence with \( \mathcal{F}_{\text{ext}} \), with edge set \( \mathcal{E}_{\partial} \) in one-to-one correspondence with \( \mathcal{F}_{\text{ext}} \). Consider an edge \( e \in \mathcal{E}_{\partial} \), its corresponding open face \( f_e \in \mathcal{F}_{\text{ext}} \), a vertex \( v \in \mathcal{V}_{\partial} \), and its corresponding sHE \( h_v \). Then, \( e \) is incident to \( v \) if and only if \( f_e \) has one end-point in \( h_v \). The boundary graph of a rank \( D \) HESG with \( \mathcal{F} = \emptyset \) is empty.

![Figure 23. Boundary graph (in dashed lines) of the graph of Figure 22.](image)

There is a procedure for drawing the boundary graph of a rank \( D \) HESG described by Gurau as pinching in [20]. Insert a vertex at each sHE and make them incident to the strands of the sHE (they become incident to the open faces). In the case of a rank \( D \) half-edged tensor graph, the vertices of the boundary graph must be \( D \)-regular vertices. In doing so for the rank 3 HEcTG of Figure 22 (most left), we associate its boundary depicted in Figure 23. In fact, the coloring of a HEcTG entails a new coloring on its boundary graph. Both types of colorings will allow us to enumerate the different constituents (or to find bounds on their number) of these generalized graphs.

**Definition 4.14 (Ve-colored graphs).** A \((D+1)\) ve-colored graph is a graph with a vertex coloring with colors from \{0,...,D\} and a proper edge coloring such that each edge is assigned an unordered pair (ab) of colors, \( a,b \in \{0,\ldots,D\} \), \( a \neq b \), and such that the end-vertices of an edge with color (ab) must have color \( a \) or \( b \). The two ends may or may not have distinct colors.

Some 4 ve-colored graphs are drawn in Figure 24.

![Figure 24. Examples of 4 ve-colored graphs.](image)
One notices that a \((D+1)\) ve-colored graph is a \(D(D+1)/2\) edge colored graph, with edge colors chosen in pairs \(ab, a < b,\) in \(\{01, 02, \ldots, 0D, 12, \ldots, (D-1)D\}\). Because of the proper edge coloring, ve-colored graphs have no loops.

**Definition 4.15 (Ve-colored tensor graph).** A rank \(D \geq 1\) ve-colored tensor graph \(G\) is a rank 0 tensor graph in which

1) every stranded vertex has a color from \(\{0, 1, \ldots , D+1\}\); within a stranded vertex of color \(i\), the \(D+1\) pre-edges have each a distinct color pair \(ij\), where \(0 \leq j \leq D+1, j \neq i\) (vertex coloring);

2) every stranded edge has a color pair \(ij\), where \(0 \leq i, j \leq D+1\) are distinct, such that no two stranded edges that meet at a stranded vertex have the same color pair (proper edge coloring).

3) If a stranded vertex \(v\) is an end of a stranded edge \(e\) of color pair \(ij\), then \(v\) must have color \(i\) or color \(j\). The colorings of the pre-edges and stranded edges are consistent in the natural sense: if a pre-edge and a stranded edge meet, they must have the same color pair.

4) Every strand and every chord has a color triple \(ijk\), where \(0 \leq i, j, k \leq D\) are pairwise distinct, with the following properties:

   (i) within a stranded vertex \(v\) of color \(i\), a chord that is incident to two vertex points of two pre-edges of distinct color pair \(ij\) and \(ik\) has color \(ijk\), \(k \notin \{i, j\}\);

   (ii) within a stranded edge \(e\) with color \(ij\), there are exactly \(D\) strands, with \(D\) color triples \(ijk\), \(k \notin \{i, j\}\);  

   (iii) if a strand and a chord meet at a vertex point they must have the same color triple \(ijk\).

Note that a ve-colored tensor graph is not a colored tensor graph. For instance, it may be not bi-partite.

**Proposition 4.16 (Underlying graph of a ve-colored tensor graph).** The underlying graph of a rank \(D\) ve-colored tensor graph is \((D+2)\) ve-colored and \((D+1)\) regular.

**Proof.** The proof is fairly straightforward. Let \(G\) be a rank \(D\) ve-colored tensor graph and \(G\) be its corresponding underlying graph. The graph \(G\) is \(D+1\) regular just like \(G\). Inheritance comes from \(G\) the vertex coloring with colors from \(\{0, \ldots , D+1\}\). Since each edge \(e\) of \(G\) is in one-to-one correspondence with a stranded edge \(e'\) of \(G\), we assign to \(e\) the color pair \(ij\) of \(e'\) where \(0 \leq i, j \leq D+1\) are distinct. This also implies that no two edges in \(G\) that meet at a vertex have the same color pair. The last condition stating that the end-vertices of an edge \(e\) of \(G\) with color pair \(ij\) must have color \(i\) or \(j\) is also fulfilled: the third point in Definition 4.15 holds for \(G\) and this reflects on \(G\).

\[\square\]

**Proposition 4.17.** A \((D+2)\) ve-colored graph which is \((D+1)\) regular uniquely determines a rank \(D\) ve-colored tensor graph of which it is the underlying graph.

**Proof.** Consider \((G, V, E)\) a \((D+2)\) ve-colored graph, with colors \(\{0, 1, \ldots , D+1\}\), that is \((D+1)\) regular. To each vertex \(v\) of \(V\), we assign a rank \(D\) stranded vertex \(v'\) with coordination \(D+1\) with vertex graph \(K_{D+1}\), and pre-edges with fixed cardinality \(D\). The vertex coloring is carried along, from the vertices of \(V\) to the stranded vertices. In a given stranded vertex \(v'\) of color \(i\), all \(D+1\) pre-edges can be given a distinct color pair \(ij\) in a way compatible with the first point of Definition 4.15. This fills the point 1. The point 4(i) of this definition can be also implemented without ambiguity given the pre-edge bi-coloring. Now replace every edge \(e\) in \(G\) of color pair \(ij\) by a rank \(D\) colored edge \(e'\) with the same color pair \(ij\). We keep the incidence relation between all corresponding stranded edges and vertices. Hence the proper edge coloring is carried along. This fulfills condition 2). Note that we have not yet specified the chord-strand connection. Let us address 3). Since \(e\) of color pair \(ij\) in \(G\) is incident to vertices of color \(i\) or \(j\), the same should apply to the corresponding stranded edge \(e'\): it is incident to stranded vertices of color \(i\) or \(j\). A stranded vertex \(v'\) of color \(i\) has exactly \(D+1\) pre-edges with distinct color pair \(ij\), on which must end a stranded edge of the same pair \(ij\). There is no ambiguity and therefore 3) holds. It only remains to specify the connection between strands and chords at the level of a single stranded edge and vertex connection. Take a rank \(D\) stranded edge \(e'\) with color pair \(ij\)
illustrate this fact once again in a slightly more involved situation given by Figure 26.

Given stranded edge is exactly used twice to make two stranded edges of two different bubbles of closed face cannot belong to another bubble by color exclusion and the fact that each strand of a boundary graph of any open bubble is only made of cycles that are still called faces. A face of \( \partial \mathcal{G} \) is a cycle made of strands and chords coming from open faces of \( \mathcal{G} \). A face of \( \partial \mathcal{G} \) viewed as a HERG (rank 2), and the set of their boundary graph. As a rank 1 graph, the edge bi-coloring \( \partial \mathcal{G} \) is colored and is 3 valent. Each edge of \( \partial \mathcal{G} \) is mapped to a bi-colored ribbon, and each face is closed.

**Figure 25.** Rank 2 ve-colored stranded structure of the boundary graph of Figure 22.

Remark 4.19. Let us discuss a feature in rank \( D = 3 \) that will be important for the next computations. Consider a HECtG \( \mathcal{G} \), its boundary graph \( \partial \mathcal{G} \), its set of open bubbles, each of them viewed as a HERG (rank 2), and the set of their boundary graph. As a rank 1 graph, the boundary graph of any open bubble is only made of cycles that are still called faces. A face of \( \partial \mathcal{G} \) is a cycle made of strands and chords coming from open faces of \( \mathcal{G} \). These strands and chords, respectively, necessarily belong to stranded edges and vertices, respectively, of open bubbles in \( \mathcal{G} \) (remember that we decompose \( \mathcal{G} \) in maximal connected \( D \) colored graphs, the bubbles). By taking the boundary graph of such open bubbles, we produce cycles which are in one-to-one correspondence with the set of (closed) faces of \( \partial \mathcal{G} \).

As an illustration of the above remark, consider the HECtG \( \mathcal{G} \), given in Figure 22, with boundary \( \partial \mathcal{G} \) drawn in Figure 23. Let us pick the face \( f_{102} \) of \( \partial \mathcal{G} \) that is a face (obviously closed) made of the strands with color pairs (12) and (10), and chords of the vertex of color 1. Consider the unique open bubble \( b_{012} \) of \( \mathcal{G} \) as a HERG. The open faces \( f'_{10} \) and \( f'_{12} \) of \( b_{012} \) will generate a cycle in its boundary graph \( \partial b_{012} \) in that is corresponding to \( f_{102} \). Furthermore, such a closed face cannot belong to another bubble by color exclusion and the fact that each strand of a given stranded edge is exactly used twice to make two stranded edges of two different bubbles of \( \mathcal{G} \) (for instance the strand of color (01) making \( f'_{01} \) is used once in \( b_{012} \) and once in \( b_{013} \)). We illustrate this fact once again in a slightly more involved situation given by Figure 26.

**Proposition 4.18 (Ve-coloring of \( \partial \mathcal{G} \)).** The boundary graph \( \partial \mathcal{G} (V_f, E_f) \) of a rank \( D \) HECtG \( \mathcal{G} (V, E, F) \) is \( (D + 1) \) ve-colored and determines in a unique way a rank \( (D - 1) \) ve-colored tensor graph.

Proof. The vertex coloring of \( \partial \mathcal{G} \) is inherited from the coloring of the sHEs of \( \mathcal{G} \), that is to each vertex of \( \partial \mathcal{G} \), one assigns the same color of its corresponding sHE. The edge bi-coloring in \( \partial \mathcal{G} \) coincides with the open face bi-coloring. At a sHE, the color pairs of all open faces never coincide. This makes the graph \( \partial \mathcal{G} \) \( (D + 1) \) ve-colored. Furthermore the graph \( \partial \mathcal{G} \) is \( D \)-regular as \( \mathcal{G} \) is of rank \( D \) and so are its sHEs. The existence of a unique \( (D - 1) \) ve-colored tensor graph associated with \( \partial \mathcal{G} \) follows from Proposition 4.17.

With Proposition 4.18 we can identify the boundary graph \( \partial \mathcal{G} \) with the rank \( D - 1 \) ve-colored stranded graph associated with it.

A boundary graph does not have sHEs hence all of its faces are closed. We take an example in rank \( D = 3 \), see Figure 25. Each vertex of \( \partial \mathcal{G} \) is colored and is 3 valent. Each edge of \( \partial \mathcal{G} \) is mapped to a bi-colored ribbon, and each face is closed.
Figure 26. A HEcTG, its boundary, and its expansion as a ribbon graph. The face $f_{012}$ is made from the open faces $f_{01}$ and $f_{12}$. $f_{01}$ appears in 2 open bubbles, $b_{012}$ and $b_{013}$. $f_{012}$ corresponds to a cycle in $\partial b_{012}$.

4.2. W-colored stranded graphs. It has been discussed earlier that the contraction of a stranded edge in a colored tensor graph yields another type of graph for which neither proper edge coloring, nor the tensor axioms (Definition 4.2) apply. In order to circumvent such an odd feature of tensor graphs and thereby find polynomial invariants on these structure, some proposals have been made to redefine the notion of contraction of an edge or redefine subgraphs for which the contraction applies [20, 28]. In the following, we use a different scheme.

Using Definition 4.7, we can now contract any rank $D$ edge provided the fact that we are working in the extended framework of stranded graphs. This definition therefore applies to a HEcTG. From now on, edge contraction means always stranded edge contraction in the sense Definition 4.7.

Definition 4.20 (Rank $D$ w-colored graph). A rank $D$ weakly colored or w-colored graph is a rank $D$ HESG obtained by zero or more, successive stranded edge contractions of some rank $D$ HEcTG.

Few remarks must be made at this point. Any HEcTG is a w-colored graph of the same rank when no stranded edge contractions have been performed. For any colored graph, any edge contraction breaks the proper edge coloring (see an example, a rank $D = 3$ edge contraction in a HEcTG in Figure 27). However, in rank $D$, there is a color structure on $G_f^0/e$ defined in a weaker sense. Such a weak coloring, that we plan to investigate, is based on the property that any stranded edge contraction preserves faces, the coloring of vertex points, and the bi-coloring of faces. Finally, several HEcTGs may generate the same w-colored graph by edge contractions.

Figure 27. Contraction of an edge in a rank 3 HEcTG.

Lemma 4.21 (Stability of the boundary graph under stranded edge contraction). • Contracting a stranded edge in a rank $D$ HESG $G_f$ does not change its boundary graph.
• The contraction in arbitrary order of all stranded edges of $G_f$ yields a HESG $G_f^0$ determined by the boundary graph $\partial G_f^0$ of $G_f$ up to additional trivial circles.

Proof. Consider a HESG $G_f$ with boundary graph $\partial G_f$. After contracting a stranded edge in $G_f$, all sHEs remain untouched and all open faces might shrink by losing strands and chords but the resulting set of open faces is in one-to-one correspondence with the former. No open face can be created by such operations (we remove all present inner faces and all remaining faces get
shorter but are never cut). Hence, for the resulting stranded graph \( \mathcal{G}_p/e \), one has \( \partial(\mathcal{G}_p/e) = \partial \mathcal{G}_p \).

By iteration, contracting all edges of \( \mathcal{G}_p \) in arbitrary order, the resulting graph \( \mathcal{G}_{p}^0 \) should contain \( \partial \mathcal{G}_p \) as its boundary. Contracting all edges of \( \mathcal{G}_p \), one obtains a single stranded vertex graph per connected component plus trivial circles. Then, necessarily, \( \mathcal{G}_{p}^0 \) is nothing but a graph made only with stranded vertices (without edges) and sHEs attached to these. Then \( \mathcal{G}_{p}^0 \) is therefore defined by \( \partial \mathcal{G}_{p}^0 = \partial \mathcal{G}_p \) up to trivial circles.

First, we observe that the previous lemma restricts to half-edged tensor graphs without colors. Second, consider \( \mathcal{G}_p \) a connected HEC-TG with a nonempty set of sHEs, \( \mathcal{G}_p^0 \neq \emptyset \). After a full contraction of all edges of \( \mathcal{G}_p \), Lemma 4.21 tells us that the end result \( \mathcal{G}_p^0 \) is totally encoded in the boundary graph \( \partial \mathcal{G}_p \) up to some circles. If \( \mathcal{G}_p^0 = \emptyset \), then there is no boundary in \( \mathcal{G}_p \), and \( \mathcal{G}_p^0 \) consists of trivial circles, if non empty.

Our next goal is to investigate the properties that the contraction and cut operations have on w-colored graphs.

**Lemma 4.22.** Let \( e \) be an ordinary stranded edge or a bridge of a rank 3 w-colored graph. Contracting \( e \) yields a stranded vertex which is connected.

**Proof.** An argument on the parity of the number of pre_edge points of a given color pair and the fact that two strands of a colored stranded edge in a w-colored graph cannot have the same color pair achieve this proof. The detail of the proof follows.

Without loss of generality, let us assume that \( e \) is of a given color, say 0. Each of its strands is of color pair \((0i), i = 1, 2, 3\). Let us concentrate on a single stranded vertex \( v \), of vertex graph \( v' \), where \( e \) is incident at a pre-edge \( f_e \). If the contraction of \( e \) disconnects the resulting stranded pre-vertex, there are at least two non-empty and distinct sets of pre-edges in \( v \), namely \( v_1 \) and \( v_2 \), that form two distinct subgraphs \( s_1 \) and \( s_2 \) of \( v' \), respectively, that are connected only via the vertex corresponding to \( f_e \) in \( v' \). In other words, there are no edge connections between \( s_1 \) and \( s_2 \). Note also that \( f_e \) does not belong neither to \( v_1 \) nor to \( v_2 \).

There are three strands in \( e \). The three of them cannot join the same subset of pre-edges, otherwise it would mean that \( v \) was initially disconnected (if \( v_1 \) and \( v_2 \) are non empty) or \( v \) was made only with two pre-edges which also trivializes the proof. Thus, at most 2 strands of \( e \) could join one subset of pre-edges and the last should connect the other one.

Consider the strand of color pair \((0i) \) in \( e \). This strand is incident to a chord (at a pre-edge point) incident itself to another pre-edge called \( f \). The pre-edge \( f \) is necessarily of color 0 or 1. Without loss of generality, let us assume that \( f \) is the unique pre-edge connected to \( f_e \) and that also belongs to the set of pre-edges \( v_1 \). Because we can exchange the role played by the colors 0 and 1, we can fix the color of \( f \) to be 1. Denote \( N_i \) the number of pre-edges of color \( i \) in \( v_1 \).

- There are \( N_i \) pre-edge points of color pair \((i,j) \) in \( v_1 \), for fixed \( i = 0, 2, 3 \), and \( j \in \{0, 1, 2, 3\} \) but \( j \neq i \).
- There are \( N_1 \) pre-edge points of color pair \((1,j) \) in \( v_1 \), for fixed \( j = 2, 3 \).
- There are \( N_1 - 1 \) pre-edge points of color pair \((1,0) \) in \( v_1 \).

The chords in \( v_1 \) should connect all these pre-edges points. Denoting \( k_{ij} \) the number of chords of color \((ij) \) in \( v_1 \), we have

\[
\begin{align*}
N_0 + N_1 - 1 &= 2k_{01} \\
N_0 + N_2 &= 2k_{02} \\
N_1 + N_2 &= 2k_{12}
\end{align*}
\]

which entails an inconsistent equation: \( 2N_0 + 2(k_{02} - k_{12}) - 1 = 2k_{01} \).

The above lemma should admit an extension to any rank \( D \) by partitioning \( D \) and analyzing the connection of the strands of \( e \) and the chords of the vertices that it meets. We do not need however such a stronger result for the following.

In contrast, the contraction of a loop may disconnect the vertex. In any case, since loop graphs are terminal forms, a special treatment is required for them.
The whole above construction maintains the consistency of the definition of \( p \)-bubbles. In a \( w \)-colored graph, stranded vertices are still 0-bubbles (connected objects with 0 color), stranded edges are 1-bubbles (connected objects with 1 color), (closed and open) faces are bi-colored maximal connected objects, (closed and open) 3-bubbles are maximal connected objects with 3 colors. It should be however noticed that:

1. closed faces of the trivial circle vertices naturally inherit of the bi-coloring of the faces they are coming from;
2. 3-bubbles are no longer built uniquely with three valent vertices. They can be made with vertices with lower or greater valence as illustrated in Figure 28. In any case, Definition 4.10 is still valid and we shall focus on this.

![Figure 28. Two bubbles graphs](image)

From now on, general discussions are always valid at fixed rank \( D \), thus we shall omit to mention it. Focusing on operations on \( w \)-colored graphs, key notions pertain again to the cut/contraction rules.

**Lemma 4.23.** Let \( \mathcal{G}_0 \) be a rank \( D \) \( w \)-colored graph and \( e \) one of its stranded edges. \( \mathcal{G}_0 \vee e \) the cut graph along \( e \), is a rank \( D \) \( w \)-colored graph. \( \mathcal{G}_0 / e \), called the contraction of \( \mathcal{G}_0 \) along \( e \), is a rank \( D \) \( w \)-colored graph.

**Proof.** Let \( \mathcal{G}_0 \) be the result of a contraction of some HEcTG \( \mathcal{G}_{\text{color}}; f_0 \). We want to show that both \( \mathcal{G}_0 \vee e \) and \( \mathcal{G}_0 / e \) come from edge contractions of some HEcTGs. The HEcTG \( \mathcal{G}_{\text{color}}; f_0 \vee e \) obviously contracts to give \( \mathcal{G}_0 \vee e \). There exists a HEcTG \( \mathcal{G}_{\text{color}}; f_0 \) contracting to \( \mathcal{G}_0 / e \). This is nothing but \( \mathcal{G}_{\text{color}}; f_0 \) on which, before performing all contractions yielding \( \mathcal{G}_0 \), one performs the contraction along \( e \).

To define spanning \( c \)-subgraphs of a \( w \)-colored graph, we follow the same procedure as the one dealing with HESGs.

**Rank 3 \( w \)-colored graph.** We henceforth restrict the rank of stranded graphs to \( D = 3 \), and aim at studying an invariant polynomial satisfying a contraction/cut relation, and generalizing the Tutte and BR polynomials for these new graphs. The extension for any \( D \) should require more work on the subsequent analysis. From now rank 3 \( w \)-colored graphs are called more simply \( w \)-colored graphs.

Mostly, we have studied non loop edges so far and their main properties under contraction and cut can be guessed in any rank. Loops are more subtle and their behavior under contraction is much more involved. Restricting to rank 3 simplifies the analysis.

The contraction of a loop edge may disconnect a stranded vertex and the resulting HESG. Several cases may be discussed according to the number of connected components into which the vertex graph decomposes upon contraction and whether there are stranded edges linking these components.

The contraction of a loop edge \( e \) may remove some chords within the stranded vertex \( v \) on which \( e \) is incident. From this removal may result a disconnection the vertex graph of \( v \). Let us study this in details.

Given a strand \( s \) of a stranded edge \( e \) incident to stranded vertex \( v \). We call sector of \( s \), the union of the set of chords and set pre-edge points in \( v \) that defines a connected component vertex.
graph on which is incident \( s \), when \( e \) is contracted. If a strand contributes to an inner loop, then its sector is empty. Stranded edges and sHEs may be incident to some pre-edges of a given sector. A sector and its incident stranded edges and sHEs will be pictured as a black diagram. Looking at the set of strands of a fixed stranded edge \( e \) incident to \( v \), the sectors associated with the strands are called sectors of \( v \). For a rank \( D = 3 \) HESG, for a given rank \( D = 3 \) stranded edge \( e \) incident to \( v \), we have at most three sectors in \( v \).

We now restrict to the case of rank 3 w-colored graphs. A loop can be at most a 3–inner edge. A 3–inner edge determines by itself a graph, see Figure 29O. If it is a 2–inner loop, then \( e \) should be of the form illustrated in Figure 29A. Otherwise, \( e \) may be a 1–inner loop (Figure 29B), or a 0–inner (Figure 29C).

![Figure 29. p–inner loops: a 3–inner (O) and a 2–inner (A) loop with their unique possible configuration; a 1–inner loop with two potential sectors \( v_1 \) and \( v_2 \) (B), and a 0–inner loop with three potential sectors \( v_1, v_2 \) and \( v_3 \) (C).](image)

For a 2–inner loop \( e \), the outer strand of \( e \) should be incident to chords linked to pre-edges meeting sHEs or edges (otherwise \( e \) would be a 3–inner edge) : it has a unique sector and we represent the rest of the stranded vertex possibly with edges and sHEs attached, by a black diagram in Figure 29A.

A 1–inner loop \( e \) has two outer strands which should be incident to, potentially, two distinct sectors, \( v_1 \) and \( v_2 \) of the vertex, as illustrated in Figure 29B. Any sector, \( v_1 \) or \( v_2 \), has at least two sHEs or edges because two chords with the same color pair are incident on their pre-edges.

A 0–inner loop \( e \) has potentially three such sectors, \( v_1, v_2 \) and \( v_3 \). Each sector should contain at least two sHEs or edges.

The notion of trivial loop in HEcTG can be addressed at this point. We call a loop \( e \) trivial if it is a 3–inner or a 2–inner loop, or if it is a 1–inner with exactly 2 sectors (upon contraction of \( e \) leads to 2 connected component vertex graphs) or 0–inner loop with exactly 3 sectors (upon contraction of \( e \) leads to 3 connected component vertex graphs) such that there are no stranded edges linking different sectors.

For a 3–inner loop, the contraction gives three trivial circles, see Figure 30O. The contraction of a trivial 2–inner loop is again straightforward and yields Figure 30A. For a 1–inner loop contraction (see Figure 30B), one gets one additional trivial circle, and has two possible configurations: either the stranded vertex remains connected or it gets disconnected with two (possibly non trivial) stranded vertices in both situations. Concerning the contraction of a trivial 1–inner loop, it is immediate that the vertex gets disconnected in two non trivial vertices. For a 0–inner loop contraction (see Figure 30C), we have no additional circles but three types of configurations with up to three disconnected (and possibly non trivial) stranded vertices. The contraction of a trivial 0–inner loop yields three disconnected and non trivial stranded vertices.

**Lemma 4.24 (Rank 3 trivial loop contraction).** Let \( G_v \) be a w-colored graph with boundary graph \( \partial G_v \), \( e \) be a trivial loop of \( G_v \), \( G'_v = G_v / e \) and its boundary graph denoted by \( \partial G'_v \). Let \( k \) denote the number of connected components of \( G_v \), \( V \) its number of stranded vertices, \( E \) its number of stranded edges, \( F_{\text{int}} \) its number of closed faces, \( B_{\text{int}} \) its number of closed bubbles, and \( B_{\text{ext}} \) its number of open bubbles, \( C_0 \) the number of connected components of \( \partial G_v \), \( f = V_0 \) its
number of sHEs, $E_0 = F_{\text{ext}}$ the number of edges, and $F_0$ the number of (closed) faces of $\partial G$, and let $k', V', E', F_{\text{int}}, C'_0, B'_1, B'_0, C'_1, C'_2, E'_0, E'_1$ denote the analog numbers for $G'$ and $\partial G'$.

If $e$ is a 3–inner loop, then
\[
\begin{align*}
k' &= k + 2, & V' &= V + 2, & E' &= E - 1, & F'_{\text{int}} &= F_{\text{int}}, \\
C'_0 &= C_0, & f' &= f, & E'_0 &= E_0, & F'_0 &= F_0, \\
B'_1 &= B_{\text{int}} - 3, & B'_0 &= B_{\text{ext}}.
\end{align*}
\]

If $e$ is a 2–inner loop, then
\[
\begin{align*}
k' &= k + 2, & V' &= V + 2, & E' &= E - 1, & F'_{\text{int}} &= F_{\text{int}}, \\
C'_0 &= C_0, & f' &= f, & E'_0 &= E_0, & F'_0 &= F_0, \\
B'_1 &= B_{\text{int}} - 1, & B'_0 &= B_{\text{ext}}.
\end{align*}
\]

If $e$ is a trivial $p$–inner loop such that $p = 0, 1$, then
\[
\begin{align*}
k' &= k + 2, & V' &= V + 2, & E' &= E - 1, & F'_{\text{int}} &= F_{\text{int}}, \\
C'_0 &= C_0, & f' &= f, & E'_0 &= E_0, & F'_0 &= F_0, \\
B'_1 + B'_0 &= B_{\text{int}} + B_{\text{ext}} + \alpha_p,
\end{align*}
\]

where $\alpha_p = 3 - 2p$.

**Proof.** The first situation of a 3–inner loop defines a particular graph without sHEs made of a single vertex with a unique loop. The contraction removes the vertex and the three closed bubbles, and generate three trivial circles. The result (31) follows.

For $p$–inner loops, $p \leq 2$, there should be other sHEs or edges on the same end vertex. The first lines of (32)–(33) should not cause any difficulty using the definition of the contraction which preserve (open and closed) strands. Let us focus on the variations of the number of bubbles of the graph.

Consider that $e$ is 2–inner. One first should notice that there is a closed bubble formed by the two inner faces of $e$ and that contracting $e$ destroys this bubble. In addition, the other (open or closed) bubbles, which are made of strands of $e$ and containing one of the two inner faces, are simply deformed. They loose one face (the inner) but remain in the contracted graph. The second line of (32) follows.

Let us assume now that $e$ is trivial and 1– or 0–inner, and of color $a$. Consider in the initial vertex $v$, the two or three distinct sectors $v_1, v_2$ and $v_3$, respectively, determined by the strands of $e$. We recall that $v_1, v_2,$ and $v_3$ should contain each at least two sHEs or edges. Consider as well the three bubbles labeled by colors $(aa_1a_2)$, $(aa_1a_3)$ and $(aa_2a_3)$ containing strands of $e$.

We treat the case of a trivial 1–inner loop, and let us assume that the face $(aa_3)$ is the one which is inner, without loss of generality. The edge $e$ decomposes in three ribbon edges each determined by a couple of pairs $(aa_i; aa_j)$, $i < j$, such that the strand $(aa_i)$ connects to the sector $v_1$ and the strand $(aa_2)$ connects to $v_2$. If $e$ is trivial and 1–inner, its contraction yields two connected vertices plus one circle. Consider the bubbles $b_{aa_1a_3}$ and $b_{aa_2a_3}$ (in the whole graph) which are the only ones containing the face $(aa_3)$. Contracting $e$, the bubbles $b_{aa_1a_3}$ and $b_{aa_2a_3}$ just loose that face and get deformed. They are still present since, in $v_1$ and $v_2$, there are still faces that are included in $b_{aa_1a_3}$ and $b_{aa_2a_3}$. Meanwhile, the last bubble $b_{aa_1a_2}$ splits in two parts: these parts are disjoint bubbles with the same triple of colors since there are no edges in the stranded graph that relate them. These bubbles can be open or closed depending on the nature of $b_{aa_1a_3}$ in $v_1$ and $v_2$. Hence, $B'_1 + B'_0 = B_1 + B_0 + 1$. 

![Figure 30](image-url)
Finally, let us discuss the trivial 0-inner loop situation with its three distinct sectors $v_1$, $v_2$, and $v_3$. The discussion is somehow similar to the 1-inner case. The contraction of $e$ yields three connected vertices. Using the similar routine explained above, one finds that each of the bubbles $b_{aa,aj}$, $i < j$, gets split into two parts after the contraction. Each of these pairs of parts are not related at all by any stranded edge. Thus each bubble produces two bubbles. The resulting bubbles may be open or closed depending on the nature of $b_{aa,aj}$ in each sector. We have $B_{\text{int}} + B_{\text{ext}} = B_{\text{int}} + B_{\text{ext}} + 3$. 

It is clear that the contraction of a 2-inner loop also obeys (32) as well for $p = 2$. In fact (33) is a stronger result because it mainly distinguishes the variation of the numbers of closed and open bubbles. For a general 1-inner loop contraction, it turns out that the number $B_{\text{int}} + B_{\text{ext}}$ may vary of 1 or not. Similarly, for a non necessarily trivial 0-inner loop contraction, the same number of bubbles vary from 0, 1, 2, up to 3.

**Lemma 4.25 (Faces of a bridge).** The faces passing through a bridge of any rank 3 $w$-colored graph are necessarily open. These faces belong to the same connected component of the boundary graph of the $w$-colored graph.

**Proof.** A bridge $e$ with color $a$ has three strands of color pairs $(aa_1)$, $(aa_2)$ and $(aa_3)$ defining three different faces passing through $e$. Clearly, the strand coloring in any stranded edge prevents a face to pass twice through $e$, and so the three faces using strands of $e$ are all open. The next statement follows from the fact that the boundary graph is 3-regular made with an even number of vertices and has a proper edge coloring.

**Lemma 4.26 (Cut/contraction of special edges).** Let $\mathcal{G}_0$ be a rank 3 $w$-colored graph and $e$ a stranded edge in $\mathcal{G}_0$. Then, in the above notation, if $e$ is a bridge, we have

\begin{align*}
    k(\mathcal{G}_0 \vee e) &= k(\mathcal{G}_0/e) + 1, \quad V(\mathcal{G}_0 \vee e) = V(\mathcal{G}_0/e) + 1, \\
    E(\mathcal{G}_0 \vee e) &= E(\mathcal{G}_0/e), \quad f(\mathcal{G}_0 \vee e) = f(\mathcal{G}_0/e) + 2,
\end{align*}

(34)

\begin{align*}
    F_{\text{int}}(\mathcal{G}_0 \vee e) &= F_{\text{int}}(\mathcal{G}_0/e), \quad B_{\text{int}}(\mathcal{G}_0 \vee e) = B_{\text{int}}(\mathcal{G}_0/e), \\
    C_{\partial}(\mathcal{G}_0 \vee e) &= C_{\partial}(\mathcal{G}_0/e) + 1, \quad E_{\partial}(\mathcal{G}_0 \vee e) = E_{\partial}(\mathcal{G}_0/e) + 3, \\
    F_{\partial}(\mathcal{G}_0 \vee e) &= F_{\partial}(\mathcal{G}_0/e) + 3, \quad B_{\text{ext}}(\mathcal{G}_0 \vee e) = B_{\text{ext}}(\mathcal{G}_0/e) + 3;
\end{align*}

(35)

if $e$ is a trivial $p$-inner loop, $p = 0, 1, 2$, we have

\begin{align*}
    k(\mathcal{G}_0 \vee e) &= k(\mathcal{G}_0/e) - 2, \quad V(\mathcal{G}_0 \vee e) = V(\mathcal{G}_0/e) - 2, \\
    E(\mathcal{G}_0 \vee e) &= E(\mathcal{G}_0/e), \quad f(\mathcal{G}_0 \vee e) = f(\mathcal{G}_0/e) + 2,
\end{align*}

(36)

\begin{align*}
    F_{\text{int}}(\mathcal{G}_0 \vee e) + C_{\partial}(\mathcal{G}_0 \vee e) &= F_{\text{int}}(\mathcal{G}_0/e) + C_{\partial}(\mathcal{G}_0/e) - 2, \\
    E_{\partial}(\mathcal{G}_0 \vee e) &= E_{\partial}(\mathcal{G}_0/e) + 3, \quad B_{\text{int}}(\mathcal{G}_0 \vee e) + B_{\text{ext}}(\mathcal{G}_0 \vee e) = B_{\text{int}}(\mathcal{G}_0/e) + B_{\text{ext}}(\mathcal{G}_0/e) - (3 - 2p).
\end{align*}

(37)

Moreover, given $\partial \mathcal{G}_0$ the boundary of $\mathcal{G}_0$ and a bridge or a trivial $p$-inner loop $e$, $p = 0, 1, 2, 3$,

\begin{equation}
    2C_{\partial}(\mathcal{G}_0 \vee e) - \chi(\partial(\mathcal{G}_0 \vee e)) = 2C_{\partial}(\mathcal{G}_0) - \chi(\partial(\mathcal{G}_0)) = 2C_{\partial}(\mathcal{G}_0/e) - \chi(\partial(\mathcal{G}_0/e)),
\end{equation}

(41)

where $\chi(\partial(\mathcal{G}_0))$ denote the Euler characteristics of the boundary of $\mathcal{G}_0$.

**Proof.** We start by the bridge case. The equations in (34) are easily found. Let us focus on (35). By Lemma 4.25, we know that, necessarily, the faces passing through $e$ are open. All closed faces on each side of the bridge are conserved after cutting $e$. The same are still conserved after edge contraction. Hence $F_{\text{int}}(\mathcal{G}_0 \vee e) = F_{\text{int}}(\mathcal{G}_0/e)$ and $B_{\text{int}}(\mathcal{G}_0 \vee e) = B_{\text{int}}(\mathcal{G}_0/e)$. We now prove (36). By the second point of Lemma 4.25, the three open faces belong to the same boundary component. After cutting $e$, this unique component yields two boundary components.
It is direct to get $C_\partial(G_p \vee e) = C_\partial(G_p) + 1$, $E_\partial(G_p \vee e) = E_\partial(G_p) + 3$ (the cut of $e$ divides each open face into two different open faces) and $F_\partial(G_p \vee e) = F_\partial(G_p) + 3$ because $C_\partial(G_p/e) = C_\partial(G_p)$, $E_\partial(G_p/e) = E_\partial(G_p)$ and $F_\partial(G_p/e) = F_\partial(G_p)$ which are immediate from Lemma 4.21. Concerning the number of open bubbles, there are three bubbles in $G_p$, each with an edge made of strands of the bridge. Each of these is associated with two color pairs $(a_i; a_{i+1})$, $i < j$. These bubbles are clearly in $G_p/e$. Cutting the bridge, each of these bubbles splits in two. This yields (37).

We now deal with a trivial $p$–inner loop $e$. The relations (38) can be determined without difficulty and so we concentrate on the rest of the equations. Consider the faces $f_i$ made with outer strands of $e$. For $p = 0, 1, 2$, we have $f_i$, $1 \leq i \leq 3 – p$. These faces can be open or closed.

We do a case by case study according to the number of open or closed faces among the $f_i$'s.

- Assume that $3 – p$ of $f_i$'s are closed. Cutting $e$ entails

\[
\begin{align*}
F_\text{int}(G_p \vee e) &= F_\text{int}(G_p) - 3, & C_\partial(G_p \vee e) &= C_\partial(G_p) + 1, & E_\partial(G_p \vee e) &= E_\partial(G_p) + 3, \\
B_\text{int}(G_p \vee e) + B_\text{ext}(G_p \vee e) &= B_\text{int}(G_p) + B_\text{ext}(G_p),
\end{align*}
\]

(42)

Note that in this situation only the variation of the total number of bubbles can be known.

- Assume that $3 – p - 2$ of the $f_i$'s are closed and one is open. Cutting $e$ gives

\[
\begin{align*}
F_\text{int}(G_p \vee e) &= F_\text{int}(G_p) - 2, & C_\partial(G_p \vee e) &= C_\partial(G_p), & E_\partial(G_p \vee e) &= E_\partial(G_p) + 3, \\
B_\text{int}(G_p \vee e) &= B_\text{int}(G_p) - 1, & B_\text{ext}(G_p \vee e) &= B_\text{ext}(G_p) + 1,
\end{align*}
\]

(44)

(45)

- Assume that $3 – p - 2$ of the $f_i$'s are closed and two are open. Cutting $e$ gives

\[
\begin{align*}
F_\text{int}(G_p \vee e) &= F_\text{int}(G_p) - 1, & C_\partial(G_p \vee e) &= C_\partial(G_p) - 1, & E_\partial(G_p \vee e) &= E_\partial(G_p) + 3, \\
B_\text{int}(G_p \vee e) &= B_\text{int}(G_p), & B_\text{ext}(G_p \vee e) &= B_\text{ext}(G_p),
\end{align*}
\]

(46)

(47)

Note that this case does not apply for $p = 2$.

- For $p = 0$ an additional situation applies: assume that all three $f_i$’s are open. Cutting $e$ gives

\[
\begin{align*}
F_\text{int}(G_p \vee e) &= F_\text{int}(G_p), & C_\partial(G_p \vee e) &= C_\partial(G_p) - 2, & E_\partial(G_p \vee e) &= E_\partial(G_p) + 3, \\
B_\text{int}(G_p \vee e) &= B_\text{int}(G_p), & B_\text{ext}(G_p \vee e) &= B_\text{ext}(G_p),
\end{align*}
\]

(48)

(49)

Lemma 4.24 relates the same numbers for $G_p/e$ and $G_p$, and from this, we can prove (39) and (40).

Last, we prove (41) on the Euler characteristics of the boundary graphs. We first note that, from (34), (36), (38) and (39), for any special (bridge or trivial $p$–inner, $p = 0, 1, 2$) edge,

\[f(G_p \vee e) = f(G_p) + 2 = f(G_p/e) + 2, \quad E_\partial(G_p \vee e) = E_\partial(G_p) + 3 = E_\partial(G_p/e) + 3. \quad (50)\]

For the bridge case, (41) follows from the relations $F_\partial(G_p \vee e) = F_\partial(G_p) + 3 = F_\partial(G_p/e) + 3$ and $C_\partial(G_p \vee e) = C_\partial(G_p) + 1 = C_\partial(G_p/e) + 1$ in (40). The result holds also for trivial 0, 1, 2–inner loops, after the case by case study giving (42)–(49). Last, for the 3–inner loop, in addition to (50) which still holds, the following relations are valid

\[
\begin{align*}
C_\partial(G_p \vee e) &= C_\partial(G_p) + 1 = C_\partial(G_p/e) + 1, & F_\partial(G_p \vee e) &= F_\partial(G_p) + 3 = F_\partial(G_p/e) + 3, \quad (51)
\end{align*}
\]

and allow us to conclude.

\[\square\]

4.3. Polynomial invariant for 3D w-colored graphs. We shall define first an invariant for rank 3 w-colored graphs, check its consistency and then state our main result.
Definition 4.27 (Topological invariant for rank 3 w-colored graph). Let \( G_{w} \) be a rank 3 w-colored graph. The generalized topological invariant associated with \( G_{w} \) is given by the following function

\[
\zeta_{G_{w}}(x, y, z, s, t, q, t) = \sum_{A \in G_{w}} (x - 1)^{r(A) - r(G_{w})} (y - 1)^{n(A)} z^{5k(A)} - [3(V - E(A)) + 2(F_{\text{int}}(A) - B_{\text{int}}(A) - B_{\text{ext}}(A))]
\]

where \( s \) refers to the genus of \( B \), \( n \) number of vertices, \( x \) number of edges, \( z \) number of cycles of the boundary of \( b \) cycles of the boundary of \( V \). We write \( G_{w} \) for an open or a closed bubble, and each closed face of \( G_{w} \) refers to the genus of \( b \), \( A \) refers to the same notion for their underlying ribbon graphs.

Proposition 4.28. Let \( G_{w} \) be a rank 3 w-colored graph without trivial circles. Then

\[
\zeta(G_{w}) = 3(E(G_{w}) - V(G_{w})) + 2[B_{\text{int}}(G_{w}) + B_{\text{ext}}(G_{w}) - F_{\text{int}}(G_{w})] \geq 0.
\]

Proof. Let us consider \( B_{\text{int}} \) and \( B_{\text{ext}} \), the sets of closed and open bubbles of \( G_{w} \), respectively. (In this proof, we drop the notation \( G_{w} \) in all quantities depending on the w-colored graph.) Let \( B_{\text{int}} \) and \( B_{\text{ext}} \) be their respective cardinality. Each open or closed bubble \( b \) is an HERG with \( V_{b} \) number of vertices, \( E_{b} \) number of edges, \( F_{\text{int},b} \) number of closed faces, and \( C_{\theta}(b) \) number of cycles of the boundary of \( b \). We write \( b_{i} \) for a closed bubble and \( b_{x} \) for an open bubble. The Euler characteristics of \( b_{i} \) and \( b_{x} \) refer to the same notion for their underlying ribbon graphs.

Any \( b_{i} \in B_{\text{int}} \) being a ribbon graph, its Euler characteristics writes

\[
2 - \kappa_{b_{i}} = V_{b_{i}} - E_{b_{i}} + F_{\text{int},b_{i}},
\]

where \( \kappa_{b_{i}} \) refers to the genus of \( b_{i} \) or twice its genus if \( b_{i} \) is oriented. Summing over all closed bubbles, we get

\[
2B_{\text{int}} - \sum_{b_{i} \in B_{\text{int}}} \kappa_{b_{i}} = \sum_{b_{i} \in B_{\text{int}}} [V_{b_{i}} - E_{b_{i}} + F_{\text{int},b_{i}}].
\]

Using the colors, one observes that each edge of \( G_{w} \) splits into three ribbon edges belonging either to an open or a closed bubble, and each closed face of \( G_{w} \) belongs to two bubbles which might be open or closed. Thus we have

\[
\sum_{b_{i} \in B_{\text{int}}} E_{b_{i}} + \sum_{b_{x} \in B_{\text{ext}}} E_{b_{x}} = 3E, \quad \sum_{b_{i} \in B_{\text{int}}} F_{\text{int},b_{i}} + \sum_{b_{x} \in B_{\text{ext}}} F_{\text{int},b_{x}} = 2F_{\text{int}}.
\]

In addition, each vertex of the graph can be decomposed, at least, in three vertices (3 vertices is the minimum given by the simplest vertex of the form \( G_{w} \) in Figure 28) which could belong to an open or a closed bubble giving then

\[
\sum_{b_{i} \in B_{\text{int}}} V_{b_{i}} + \sum_{b_{x} \in B_{\text{ext}}} V_{b_{x}} \geq 3V.
\]

Combining (56) and (57), we re-write (55) as

\[
3V - 3E + 2F_{\text{int}} - 2B_{\text{int}} - \sum_{b_{x} \in B_{\text{ext}}} [V_{b_{x}} - E_{b_{x}} + F_{\text{int},b_{x}}] \leq - \sum_{b_{i} \in B_{\text{int}}} \kappa_{b_{i}}.
\]

We complete the last sum involving \( B_{\text{ext}} \) by adding \( C_{\theta}(b_{x}) \) in order to get

\[
\sum_{b_{x} \in B_{\text{ext}}} [V_{b_{x}} - E_{b_{x}} + F_{\text{int},b_{x}} + C_{\theta}(b_{x})] = \sum_{b_{x} \in B_{\text{ext}}} (2 - \kappa_{b_{x}}),
\]

which, substituted in (58), leads us to

\[
3V - 3E + 2F_{\text{int}} - 2B_{\text{int}} - 2B_{\text{ext}} \leq - \sum_{b_{i} \in B_{\text{int}}} \kappa_{b_{i}} - \sum_{b_{x} \in B_{\text{ext}}} (C_{\theta}(b_{x}) + \kappa_{b_{x}})
\]

that proves the lemma. \( \square \)

In fact, \( \sum_{b_{x} \in B_{\text{ext}}} C_{\theta}(b_{x}) = F_{\theta}(G_{w}) \) is the number of faces of the boundary graph of \( G_{w} \) (see Remark 4.19). The above bound can be refined since \( F_{\theta}(G_{w}) \geq B_{\text{ext}}(G_{w}) \) which merely follows
from the fact that each $b_x \in B_{\text{ext}}$ has at least a boundary component contributing to $F_{\partial}(G_0)$ such that

$$B_{\text{ext}}(G_0) \leq \sum_{b_x} C_{\partial}(b_x) = F_{\partial}(G_0).$$

(61)

Thus we also have

$$3V - 3E + 2F_{\text{int}} - 2B_{\text{int}} - B_{\text{ext}} \leq - \sum_{b_i \in B_{\text{int}}} \kappa_{b_i} - \sum_{b_x \in B_{\text{ext}}} \kappa_{b_x}.$$  

(62)

This may lead as well to yet another well defined invariant. However, we do not use this relation in the following due to some rich relations that $-\zeta(A) \geq 0$ entails. We do have other positive combinations.

**Proposition 4.29.** Let $G_0$ be a rank 3 $w$-colored graph without trivial circles. Then

$$\zeta'(G_0) = 3[E(G_0) - V(G_0)] + 2[B_{\text{int}}(G_0) + B_{\text{ext}}(G_0) - F_{\text{int}}(G_0) - C_{\partial}(G_0)] \geq 0;$$

$$\zeta''(G_0) = 3[E(G_0) - V(G_0) - C_{\partial}(G_0)] + 2[B_{\text{int}}(G_0) + B_{\text{ext}}(G_0) - F_{\text{int}}(G_0)] \geq 0.$$  

(63)

**Proof.** By the color prescription, each connected component of the boundary of $G_0$ has at least three faces. Therefore

$$3C_{\partial} \leq F_{\partial}.$$  

(64)

Then we also have $-F_{\partial} + 2C_{\partial} \leq 0$. The proposition follows from (60) and the fact that $F_{\partial} = \sum b_x C_{\partial}(b_x)$ in the proof of Proposition 4.28.

**Proposition 4.30.** Let $G_0$ be a rank 3 $w$-colored graph with $D(G_0) \geq 0$ trivial circles. Then

$$\zeta'(G_0) = 3[E(G_0) - V(G_0)] + 2[B_{\text{int}}(G_0) + B_{\text{ext}}(G_0) - F_{\text{int}}(G_0)] + 5D(G_0) \geq 0.$$  

(65)

**Proof.** Consider $G_0$ a rank 3 $w$-colored graph with $D(G_0) \geq 0$ trivial circles. Some steps in the proof of Proposition 4.28 should be modified as follows: in the relation (60), we replace $F_{\text{int}}(G_0)$ by $F_{\text{int}}(G_0) - D(G_0)$, and in (62), $V(G_0)$ by $V(G_0) - D(G_0)$. Then, we obtain the desired inequation obeyed by $\zeta(G_0)$.

Of course, there exist some modified $\zeta'(G_0)$ and $\zeta''(G_0)$ that handle the generic case of a rank 3 $w$-colored graph with trivial circles by simply adding to them $5D(G_0)$. A second remark is that, as $k(G_0) \geq D(G_0)$, then another choice of a positive quantity is still given by (65) but trading $D(G_0)$ for $k(G_0)$, the total number of connected components of the $w$-colored graph. From the combinatorial perspective, although the choice of $\zeta'(G_0)$ $\geq 0$ would have been enough to conduct the analysis, we will use instead the number of connected components of the $w$-colored graph which is a global topological quantity.

**Proposition 4.30** ensures us that the following statement holds.

**Proposition 4.31 (Polynomial invariant).** $T_{G_0}$ is a polynomial.

The quantity $V - E(A) + F_{\text{int}}(A) - B_{\text{int}}(A)$ is nothing but the Euler characteristics for a colored tensor graph $A$ without sHEs understood as a cellular complex [17]. This quantity is bounded by $- \sum b_i \kappa_{b_i}$. In the case of a HEC TG, the same cellular complex has a boundary bearing itself a cellular decomposition. We interpret $\zeta(A)$, in the present situation, as a weighted notion of a Euler characteristics of the cellular complex corresponding to $A$ which also takes into account its boundary.

As a result of the excess $k(G_0) - D(G_0)$, $T_{G_0}$ factors by an overall monomial that we can keep track. The c-spanning subgraphs $A \in G_0$ have the same number of trivial circles as $G_0$. Using $k(A) \geq k(G_0)$, we write $k(A) - D(G_0) = (k(G_0) - D(G_0)) + (k(A) - k(G_0)) + D(G_0)$ and learn that the monomial in $z$ factors as $z^{5(k(G_0) - D(G_0))} z^{5(k(A) - k(G_0)) + D(G_0))}$. Therefore, $T_{G_0}$ can be factored out by $z^{5(k(G_0) - D(G_0))}$. This allows us to cover the case of an invariant based on $\zeta$. 


At an even more general level, we should emphasize that any combination \(\xi_\alpha(g_\rho) = 5D(g_\rho) + \alpha(k(g_\rho) - D(g_\rho))\), for any \(\alpha \geq 0\), in the exponent \(z^{\xi_\alpha(g_\rho)} + \xi(g_\rho) - 5D(g_\rho)\) will determine a valid polynomial invariant. In this way, we restrict to the case \(\alpha = 1\).

Let us call \(g_\rho\) a w-colored graph made only with a finite set of stranded vertices with sHEs and no stranded edges, and possibly with trivial circles. Then \(E(g_\rho) = B_{int}(g_\rho) = 0, F_{int}(g_\rho) = D, D\) being the number of trivial circles in \(g_\rho\), \(k(g_\rho) = V(g_\rho), k(g_\rho) - D = C_0(g_\rho) \geq 0\), we can check the consistency of \(G(f_\rho)\) as the following makes sense:

\[
\sum_{g_\rho}(x, y, z, s, w, q, t) = z^{2k(g_\rho) - D + B_{ext}(g_\rho)} s^{k(g_\rho) - D} w^{F_0(g_\rho)}q^{E_0(g_\rho)} f^{(g_\rho)}.
\] (66)

It may exist several possible reductions of the above polynomial. We will focus on the following:

\[
\sum_{g_\rho}(x, y, z, s, w, q, t) = \sum_{g_\rho}(x, y, z, w, q, t),
\]
\[
\sum_{g_\rho}(x, y, z, z^{-2}, s, s^{-1}, s) = \sum_{g_\rho}(x, y, z, s),
\]
\[
\sum_{g_\rho}(x, y, z, z^{-2}, z^{-1}, z, z^{-1}) = \sum_{g_\rho}(x, y, z).
\] (67)

Proposition 4.29 ensures that \(\sum_{g_\rho}\) is a polynomial. Meanwhile, \(\sum_{g_\rho}\) is also a polynomial with exponent of \(s\) the Euler characteristics of the boundary \(\partial g_\rho\). \(\sum_{g_\rho}(x, y, z)\) combines both invariants in a single exponent. These polynomials will be relevant in the next analysis. Note that we could have introduced another polynomial expressed as \(\sum_{g_\rho}(x, y, z, s^2, s^{-1}, s) = \sum_{g_\rho}(x, y, z, s)\). But this reduction turns out to satisfy the same properties as \(\sum\) and thus does not provide anything new.

We are now in position to prove our main theorem.

THEOREM 4.32 (Contraction/cut rule for w-colored graphs). Let \(g_\rho\) be a rank 3 w-colored graph. Then, for an ordinary edge \(e\) of \(g_\rho\), we have

\[
\sum_{g_\rho} = \sum_{g_\rho} + \sum_{g_\rho} / e,
\] (68)

for a bridge \(e\), we have \(\sum_{g_\rho} = z^3 s(wq)^{3t^2} \sum_{g_\rho} / e\) and

\[
\sum_{g_\rho} = (x - 1) z^3 s(wq)^{3t^2} + 1\sum_{g_\rho} / e;
\] (69)

for a trivial \(p\)-inner loop \(e\), \(p = 0, 1, 2\), we have

\[
\sum_{g_\rho} = \sum_{g_\rho} + (y - 1) z^{4p - 7} \sum_{g_\rho} / e.
\] (70)

PROOF. Let \(g_\rho\) be a rank 3 w-colored graph. The same preliminary remarks of the proof of Theorem 3.11 hold also here for \(g_\rho\), with adapted consideration, e.g. sHEs replace HRs. Our main concern is the change in the number of closed and open bubbles.

We concentrate first on \(\sum_{g_\rho}\). Consider an ordinary edge \(e\) of \(g_\rho\) of color \(a\), the set of spanning c-subgraphs which do not contain \(e\) being the same as the set of spanning c-subgraphs of \(g_\rho \setminus e\), the number of open and closed bubbles on each subgraph is the same, it is direct to get

\[
\sum_{A \subseteq g_\rho, e \notin A} (x - 1)^{\nu(A)} (y - 1)^{\nu(A)} z^{5k(A)} - [3(V - E(A)) + 2(F_{int}(A) - B_{int}(A) - B_{ext}(A))]
\]
\[
\times s^{C_0(A)} w^{F_0(A)} q^{E_0(A)} f^{(A)} = \sum_{g_\rho} / e.
\] (71)

Let us focus on the second term of \(\sum_{g_\rho}\). Consider \(e\), its end vertices \(v_1\) and \(v_2\) and its 3 strands with color pairs \((aa_1)\), \((aa_2)\) and \((aa_3)\) and consider the set of bubbles in \(g_\rho\). Some bubbles do not use any strand of \(e\) and three bubbles can be formed using these strands (these bubbles are of colors \((aa_iaj), i < j\)). Contracting \(e\), the vertex obtained is connected by Lemma 4.22. The cycles and paths made of strands of \(e\) are clearly preserved after the contraction. The bubbles which use no strands of \(e\) are not affected at all by the procedure. The three bubbles using 2 strands of \(e\) are also preserved since the contraction does not delete faces. The faces passing through \(e\) getting
only shortened, the result from the point of view of the bubbles passing through \( e \) is simply an ordinary ribbon edge contraction in the sense of HERGs. Using this, we write
\[
\sum_{A \in \mathcal{G}_{\bar{\rho}}; \, e \in A} (x - 1)^r(\mathcal{G}_{\bar{\rho}}) - r(A)(y - 1)^n(A) \sum^5k(A) - [3(V - E(A)) + 2(F_{int}(A) - B_{int}(A) - B_{ext}(A))] \\
\chi_s C_3(A) w F_3(A) q E_3(A) f(A) = \sum_{\mathcal{G}_{\bar{\rho}} \setminus e}. \tag{72}
\]

Let us focus now on the bridge case and \([69] \). Cutting a bridge yields, as in the ordinary case, from the sum \( \sum_{A \in \mathcal{G}_{\bar{\rho}}; \, e \in A} \) the product \( (x - 1)\sum_{\mathcal{G}_{\bar{\rho}} \setminus e} \). The second sum remains as it is using the mapping between \( \{ A \in \mathcal{G}_{\bar{\rho}}; \, e \in A \} \) and \( \{ A \in \mathcal{G}_{\bar{\rho}} / e \} \) and provided the fact that the resulting vertex is still connected. That is, once again, ensured by Lemma \([4.22] \). The last stage relates \( \sum_{\mathcal{G}_{\bar{\rho}} \setminus e} \) and \( \sum_{\mathcal{G}_{\bar{\rho}} / e} \). This can be achieved by using the bijection between \( A \in \mathcal{G}_{\bar{\rho}} \setminus e \) and \( A' \in \mathcal{G}_{\bar{\rho}} / e \) where each \( A \) and \( A' \) are both uniquely related to some \( A_0 \in \mathcal{G}_{\bar{\rho}} \) as \( A = A_0 \cup e \) and \( A' = A_0 \cup e \). Using Lemma \([4.26] \), the relation \([69] \) follows.

Next, we discuss the trivial \( p \)-inner loop case and prove \([70] \). The property \([71] \) should be direct. The second term in \([70] \) is now studied.

The question is whether or not \( e \) being a trivial \( p \)-inner loop in \( \mathcal{G}_{\bar{\rho}} \) remains as such in \( A \). The answer for that question is yes because \( A \) contains the end vertex of \( e \). We may cut some edges in each sectors \( v_i \) (see Figure \([29] \) for defining \( A \)) but the resulting sectors are distinct in \( A \).

Contracting a trivial \( p \)-inner loop generates \( p \) circles and \( 3 - p \) non trivial vertices. Now, from Lemma \([4.24] \), we know how all numbers of components in the graph evolve: the nullity is again \( n(A) = n(A') + 1 \), and the exponent of \( z \) becomes
\[
5k(A) - 3(V(\mathcal{G}_{\bar{\rho}}) - E(A)) + 2(F_{int}(A) - B_{int}(A) - B_{ext}(A)) = \\
5(k(A') - 2) - [3(V(\mathcal{G}_{\bar{\rho}} / e) - 2) - (E(A') + 1)] + 2(F_{int}(A') - B_{int}(A') - B_{ext}(A') + \alpha_p)] \\
= 5k(A') - 3(V(\mathcal{G}_{\bar{\rho}} / e) - E(A')) + 2(F_{int}(A') - B_{int}(A') - B_{ext}(A')) - 7 + 4p, \tag{73}
\]
where \( \alpha_p = 3 - 2p \). \( A \) and \( A' \) refer to the subgraphs related by bijection the usual between spanning \( c \)-subgraphs of \( \{ A \in \mathcal{G}_{\bar{\rho}}; \, e \in A \} \) and \( \{ A' \in \mathcal{G}_{\bar{\rho}} / e \} \). At the end, one gets \( (y - 1)^3z^{3p - 7}\sum_{\mathcal{G}_{\bar{\rho}} / e} \).

We realize again that the relations of Theorem \([4.32] \) are not complete reduction rules. General boundary conditions as generalized bouquets must be explicitly computed using Definition \([4.27] \).

**Corollary 4.33** (Cut/contraction relations for \( \Xi' \)). Let \( \mathcal{G}_{\bar{\rho}} \) be a rank \( 3 \) \( w \)-colored graph. Then, for a bridge \( e \), we have \( \Xi'_{\mathcal{G}_{\bar{\rho}}} = z^6(wq)^{12}\Xi'_{\mathcal{G}_{\bar{\rho}} / e} \) and
\[
\Xi'_{\mathcal{G}_{\bar{\rho}}} (x, y, z, w, q, t) = ([x - 1]z^5(wq)^2 + 1)\Xi'_{\mathcal{G}_{\bar{\rho}} / e}(x, y, z, w, q, t); \tag{74}
\]
for a trivial \( p \)-inner loop \( e \) in \( \mathcal{G}_{\bar{\rho}} \), \( 0 \leq p \leq 2 \), we have
\[
\Xi'_{\mathcal{G}_{\bar{\rho}}} (x, y, z, 1, q, t) = z^{3p-6}(q^{-1})t + (y - 1)z^{-1}\Xi'_{\mathcal{G}_{\bar{\rho}} / e}(x, y, z, 1, q, t). \tag{75}
\]

**Proof.** Theorem \([4.32] \) implies naturally \([74] \) after the setting \( s = z^{-2} \) in \( \Xi'_{\mathcal{G}_{\bar{\rho}}} \). We now work out the contraction/cut of the trivial loops.

Same arguments as in the proof of Theorem \([4.32] \) should be invoked here. The difference now is that, by changing \( s \rightarrow z^{-2} \), using
(1) the one-to-one mapping between \( \{ A \in \mathcal{G}_{\bar{\rho}} \setminus e \} \) and \( \{ A' \in \mathcal{G}_{\bar{\rho}} / e \} \) such that with each \( A \in \mathcal{G}_{\bar{\rho}} \setminus e \) one associates \( A' \in \mathcal{G}_{\bar{\rho}} / e \) defined by \( A' = A / e, A \in \mathcal{G}_{\bar{\rho}}, \) and \( A \setminus e = A \) and
(2) the relations \([35] - [40] \) of Lemma \([4.26] \), we can map, for a trivial \( 0, 1, 2 \)-inner loop \( e \), \( \Xi_{\mathcal{G}_{\bar{\rho}} / e} \) on \( \Xi_{\mathcal{G}_{\bar{\rho}} / e} \). We compute the variation of the exponent of \( z \) between \( A \) and \( A' \) as
\[
5k(A) - 3(V(\mathcal{G}_{\bar{\rho}}) - E(A)) + 2(F_{int}(A) + C_\theta(A) - B_{int}(A) - B_{ext}(A)) = \\
5(k(A') - 2) - [3(V(\mathcal{G}_{\bar{\rho}} / e) - 2) - E(A')] + 2(F_{int}(A') + C_\theta(A') - 2 - B_{int}(A') - B_{ext}(A') + \alpha_p)] \\
= 5k(A') - 3(V(\mathcal{G}_{\bar{\rho}} / e) - E(A')) + 2(F_{int}(A') - B_{int}(A') - B_{ext}(A')) - 2\alpha_p. \tag{76}
\]

The rest of the variations can be easily identified using the same lemma.
Corollary 4.34 (Cut/contraction rules for $\mathcal{G}''$ (and $\mathcal{G}'''$)). Let $\mathcal{G}_p$ be a rank 3 $w$-colored graph.

Then, for a bridge $e$, we have $\mathcal{G}_p^{\prime\prime} e = z^{6} \mathcal{G}_p^{\prime\prime}$ and

$$\mathcal{G}_p^{\prime\prime} = [(x-1)z^6 + 1] \mathcal{G}_p^{\prime\prime} / e;$$

(77)

for a trivial $p$–inner loop $e$ in $\mathcal{G}_p$, $0 \leq p \leq 2$, we have $\mathcal{G}_p^{\prime\prime} e = z^{4p-6} \mathcal{G}_p^{\prime\prime} / e$ and

$$\mathcal{G}_p^{\prime\prime} = z^{4p-6} [1 + (y-1)z^{-1}] \mathcal{G}_p^{\prime\prime} / e.$$  

(78)

The same contraction and cut rules applies for $\mathcal{G}_p^{\prime\prime}$.  

Proof. The new ingredient to achieve the proof of this statement is (41) of Lemma 4.26.

The exponents of $z^{4p-7}$ or of $z^{4p-6}$ can be negative in some cases. This simply implies that, in the polynomial $\mathcal{G}_p^{\prime\prime} / e$ or $\mathcal{G}_p^{\prime\prime} / e$, all monomials should contain an enough large power of $z$ to make the overall exponent of $z$ positive.

The disjoint union operation on graphs extends naturally in the present formulation.

Lemma 4.35 (Disjoint union). Let $\mathcal{G}_p$ and $\mathcal{G}'_p$ two disjoint rank 3 $w$-colored graphs, then

$$\mathcal{G}_p \cup \mathcal{G}'_p = \mathcal{G}_p \mathcal{G}'_p.$$  

(79)

Proof. This is totally standard as in the ordinary procedure using additive properties of exponents in $\mathcal{G}_p$.

Corollary 4.36 (3–inner loop contraction). Given a rank 3 $w$-colored graph $\mathcal{G}_p$ containing a 3–inner loop $e$ then

$$\mathcal{G}_p / e = z^5 (z^3 s w q)^3 t^2 + y - 1 \mathcal{G}_p / e.$$  

(80)

Proof. We use the fact that $e$ is a 3–inner and so it forms a separate subgraph $g$. In order to compute the polynomial of $\mathcal{G}_p$, Lemma 4.35 can be applied and a direct evaluation of $g$ yields the desired factor.

Definition 4.37 (Multivariate form). The multivariate form associated with $\mathcal{G}_p$ is defined by:

$$\tilde{\mathcal{G}}_{\mathcal{G}_p}(x, \{\beta_c\}, \{z_i\}_{i=1,2,3}, s, w, q, t) =$$

$$\sum_{A \in \mathcal{G}_p} x^{r(A)} \left( \prod_{c \in A} \beta_c \right) z_1^{F_{\text{int}}(A)} z_2^{B_{\text{int}}(A)} z_3^{B_{\text{ext}}(A)} s C_\alpha(A) w F_\alpha(A) q E_\alpha(A) t F(A),$$

(81)

for $\{\beta_c\}_{c \in E}$ labeling the edges of the graph $\mathcal{G}_p$.

It is direct to prove the following statement by ordinary techniques.

Proposition 4.38. For any ordinary edge $e$,

$$\tilde{\mathcal{G}}_{\mathcal{G}_p} = \tilde{\mathcal{G}}_{\mathcal{G}_p} e + x \beta_e \tilde{\mathcal{G}}_{\mathcal{G}_p} / e.$$  

(82)

Remark 4.39. We can compare $\tilde{\mathcal{G}}$ with the Gurau polynomial denoted in the following by $G$ [20]. Note that we will not use the full form of $G_{\mathcal{G}_p}$, denoted $P_{\mathcal{G}_p}$ in [20], but will instead introduce two improvements: (1) a normalization form $P_{\mathcal{G}_p}(\{\beta_c x_1\}, \ldots)$ of $P_{\mathcal{G}_p}$, where $x_1$ is the variable associated with the number of edges which brings an inessential overall factor of $x_1^{E(A)}$ consistently absorbed by the $\beta_c$, and (2) a rank formulation of $G_{\mathcal{G}_p}(\{\beta_c\}, \ldots) = P_{\mathcal{G}_p}(\{\beta_c x_1\}, \ldots)$, i.e. rather then using two variables $x_0$ for the vertices and $x_1$ for the number of connected components of the rank 3 colored tensor graph, we simply use $x^{r(A)}$, $A \in \mathcal{G}_p$.  

□
For a rank 3 colored tensor graph $G_{\mathbf{w}}$, the polynomials $\mathfrak{T}$ and $G$ are related by
\[
\mathfrak{T}_{G_{\mathbf{w}}}(x, \{\beta_i\}, z_1, z_2, z_3 = 1, s, w, q, t) = G_{G_{\mathbf{w}}}(x, \{\beta_i\}, z_1, z_2, s, q, w, t),
\]
with, according to the convention in [20], we have
\[
C_\partial = |B_\partial^3|, \quad F_\partial = |B_\partial^2|, \quad E_\partial = |B_\partial^1|, \quad f = |B_\partial^0|, \quad B_{\text{int}} = |B^3|, \quad F_{\text{int}} = |B^2|.
\]
As expected, for this set of graphs the polynomial $\mathfrak{T}$ is more general because it contains an additional variable ($z_3$ fixed to 1) associated with the number of open bubbles. This variable can be introduced by hand in $G$ making it a bit more general. This additional variable does not lead to any new features for the multivariate form however, as seen in our developments, it plays an important role in the non-multivariate form $\mathfrak{T}$.

5. Conclusion

We have generalized the Tutte and BR polynomials to rank 3 w-colored graphs. The rank $D$ w-colored graphs are new combinatorial objects obtained from the (stranded) edge contraction of rank $D$ half-edged, colored and stranded graphs. Colored stranded and tensor graphs have appeared in several contexts in physics, in particular, as Feynman graphs of field theories describing quantum geometry and gravity. The new polynomial invariant $\mathfrak{T}$ presented in this work satisfies a contraction/cut recursion relation on rank 3 w-colored graphs, with the cut operation which seems natural in this context. We have evaluated some boundary cases or terminal forms of the contraction/cut recursion relation for these graphs. The multivariate form of the invariant has been given, and its relation with the Gurau polynomial, see [20], has been established.

Studying the limit cases, the invariant $\mathfrak{T}$ reduces to the Tutte polynomial on its underlying graph. The connection with the BR polynomial on half-edged ribbon graphs might be also achieved after reduction of the present analysis to rank 2.

The perspectives of this work are numerous. First, we must mention that it is not excluded that rank $D$ w-colored graphs and all other graph species studied in this work find other definitions. For instance, there is another interesting underlying graph of an HESG $G_{\mathbf{w}}$. The string graph $S(G_{\mathbf{w}})$ of $G_{\mathbf{w}}$ is the graph whose vertex set is the set of vertex points and SHE external points of $G_{\mathbf{w}}$, and whose edge set is the set of strands and chords in $G_{\mathbf{w}}$, the incidence relation between the vertices and edges of $S(G_{\mathbf{w}})$ being obvious. Appearing as a watermark in Definition 4.6, such a graph that might reveal a new point of view and perhaps brings simplification of the present results. This is certainly worth investigating.

For instance, the universality property of $\mathfrak{T}$ must be addressed, once the notion of the one-vertex w-colored graphs is well mastered. The introduction of colors might help in classifying the bouquets of w-colored graphs needed in this proof. In fact, before addressing the universality issue on stranded structures, one first needs to understand to how the universality property can be extended for the extension of the BR polynomial to HERGs. This will amount to generalizing the notion of chord diagrams $D$, their equivalence relation under rotations about chords, and finally their associated basic canonical diagrams $D_{ijk}$ (counting the nullity $i$, genus $j$ of the diagram, $k$ is associated with the orientation of the surface associated with diagram) [10], [8] to chord diagrams with half-edges. Such a preliminary task will certainly imply the existence of a new canonical diagram $D_{ijkl}$, where $i, j, k$ keep their meaning, and $l$ defines the number of connected components associated with the boundary of the HERG. It is also known that the Tutte and BR polynomials can be expressed in terms of spanning tree expansions and enumerate specific trees. We may ask: what type of tree expansion does $\mathfrak{T}$ satisfy, and which objects does it enumerate? These new lines of investigation will certainly yield interesting results relating combinatorics and topology in higher dimension [4].

Finally, the study of tensor graphs have been motivated by their importance in quantum gravity. A natural follow up question might be what are the new information brought by the new class of w-colored graphs or the new polynomial invariant $\mathfrak{T}$ in that context? An answer of this question is not obvious. However, in the search of new tools for classifying the Feynman graphs which are viewed as random manifolds, the following investigation tracks might be relevant to
address. First, each color in the field theoretic setting represents a different field, and the path integral in a field theory integrates over field configurations. Integrating over a color makes the resulting Feynman graph independent of it. Practically, we use an edge contraction to represent the new Feynman graph. This procedure has been used by Bonzom et al. [12] to reveal a new class of objects called uncolored graphs. Uncolored Feynman graphs are colored tensor graphs on which we perform edge contractions, for all edge colors except for one. It could be therefore timely to investigate in which sense w-colored graphs are interpolating configurations between a fully colored graph and contracting the same edge gives

\[ (\mathcal{G}G) / e \]

Thus, another possible investigation is to understand dualities at the level of graphs and simplicial complexes (with boundaries), and consequently dualities satisfied by the new invariant \( \zeta(\mathcal{G}) \) found in the present work, one must first interpret, at the level of the dual simplicial complex, the meaning of the contraction, and the cut procedure performed at the level of the w-colored graph. Therefore, it could be timely to investigate in which sense w-colored graphs are interpolating configurations between a fully colored graph and contracting the same edge gives

\[ (\mathcal{G}G) / e \]

The new invariant \( \zeta(\mathcal{G}) \) found in the present work, one must first interpret, at the level of the dual simplicial complex, the meaning of the contraction, and the cut procedure performed at the level of the w-colored graph. Thus, another possible investigation is to understand dualities at the level of graphs and simplicial complexes (with boundaries), and consequently dualities satisfied by the polynomial \( \zeta \) itself. This hopefully could lead to a better understanding of simplicial complexes generated by path integrals.

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Appendix: Examples

We carry out explicitly two examples in order to illustrate our results in the present appendix.

Example 1: A colored graph. Consider the graph \( \mathcal{G} \) given by Figure 3. Computing the multivariate form of the polynomial by the spanning c-subgraph summation in (81) with \( \beta_i \) is associated with the edge of color \( i \), we obtain

\[
\mathcal{I}_{\mathcal{G}}(x, \{\beta_i\}, z, s, q, t) = \beta_0\beta_1\beta_2\beta_3 x z_2^4 + (\beta_0\beta_1\beta_2 + \beta_0\beta_2\beta_3 + \beta_1\beta_2\beta_3 + \beta_0\beta_1\beta_3) x z_2^3 z_3^3 w^3 q^3 t^2 + (\beta_0\beta_2 + \beta_1\beta_3) x z_2^2 z_3^3 w^4 q^6 t^4 + (\beta_0 + \beta_2 + \beta_3) x z_2^2 z_3^3 w^5 q^6 t^6 + z_2^3 w^3 q^{12} t^8.
\]  

(1)

Then this polynomial coincides exactly with the normalized Gurau polynomial \( G_{\mathcal{G}} \) after setting to 1 the variable \( z_3 \) associated with open bubbles. Note that reversely, introducing a new variable \( z_3 \) associated with the same component in \( G_{\mathcal{G}} \), we infer that both polynomials match for the present example. Note also that the exponents of \( z_3 \) and \( w \) always coincide. It is, however, not always true that each open bubble would have a unique boundary component.

Cutting one edge, say the one of color 0, yields \( \mathcal{G} \setminus e \), so that we evaluate

\[
\mathcal{I}_{\mathcal{G} \setminus e}(x, \{\beta_i\}, z, s, q, t) = \beta_1\beta_2\beta_3 x z_2^4 + (\beta_1\beta_2 + \beta_1\beta_3 + \beta_2\beta_3) x z_2^3 z_3^3 w^4 q^6 t^4 + (\beta_1 + \beta_2 + \beta_3) x z_2^3 z_3^3 w^5 q^6 t^6 + z_2^3 w^3 q^{12} t^8.
\]

(2)

and contracting the same edge gives

\[
\mathcal{I}_{\mathcal{G} / e}(x, \{\beta_i\}, z, s, q, t) = \beta_1\beta_2\beta_3 z_2^4 + (\beta_1\beta_2 + \beta_1\beta_3 + \beta_2\beta_3) z_2^3 z_3^3 w^3 q^3 t^2 + (\beta_1 + \beta_2 + \beta_3) z_1 z_2^4 w^3 q^3 t^4 + z_2^3 w^3 q^3 t^6.
\]

(3)
Thus, we get
\[ T_G = T_{G \vee e} + x\beta_0 T_{G/e} . \] (4)

It should be also emphasized that the contraction of an edge is performed in the sense of Definition 4.7. This definition allows us to improve the active/passive contraction scheme as used in [20].

Figure 31. A rank 3 colored tensor graph \( G \) and its cut \( G \vee e \) and contraction \( G/e \) for an ordinary edge \( e \) of color 2.

Example 2: A “planar” \( w \)-colored graph. We can compute \( \mathfrak{T} \) for other types of graphs which are not colored tensor graphs. In a specific instance, consider the graph \( \mathcal{G}_\rho \) of Figure 32. It combines both one colored vertex and another type vertex. For simplicity, we change the variables \( (x - 1) \to x \) and \( (y - 1) \to y \).

Figure 32. A \( w \)-colored graph \( \mathcal{G}_\rho \), the cut graph \( \mathcal{G}_\rho \vee e_2 \) and the contracted graph \( \mathcal{G}_\rho/e_2 \) with respect to \( e_2 \).

By the spanning c-subgraph summation, we get
\[ \mathfrak{T}_{\mathcal{G}_\rho}(x, y, z, s, t) = [x z^{10} s w^5 q^9 t^6 + x y z^9 s w^4 q^6 t^4 + 2 z^2 w^2 q^3 t^2 + y^2 z^{14} s w^6 q^9 t^6] . \] (5)

We want to compare (5) with the result obtained by contraction and cut procedure using a much as possible results on terminal forms. Using the notation of Figure 32 we must check that
\[ \mathfrak{T}_{\mathcal{G}_\rho} = \mathfrak{T}_{\mathcal{G}_\rho \vee e_2} + \mathfrak{T}_{\mathcal{G}_\rho/e_2} . \] (6)

Evaluating \( \mathfrak{T}_{\mathcal{G}_\rho \vee e_2} \) and \( \mathfrak{T}_{\mathcal{G}_\rho/e_2} \), one finds
\[ \mathfrak{T}_{\mathcal{G}_\rho \vee e_2} = [x z^8 s (w q)^3 t^2 + 1] \mathfrak{T}((\mathcal{G}_\rho \vee e_2)/e_0) + y z \mathfrak{T}((\mathcal{G}_\rho \vee e_2)/e_0)/e_1 , \]
\[ \mathfrak{T}_{\mathcal{G}_\rho/e_2} = \mathfrak{T}((\mathcal{G}_\rho \vee e_2)/e_0)/e_1 + y z \mathfrak{T}((\mathcal{G}_\rho \vee e_2)/e_0)/e_1 . \]
\[ \Sigma_{G_1^{(e_0)}/e_1} = \Sigma_{(G_1^{(e_0)}/e_2)} + yz \Sigma_{(G_1^{(e_0)}/e_2)/e_1}. \]  
(7)

\[ \Sigma_{(G_1^{(e_0)}/e_2)/e_1} = z^{16} s w^7 q^{15} t^{10}, \quad \Sigma_{(G_1^{(e_0)}/e_2)/e_0} = z^{14} s w^6 q^{12} t^8, \]
\[ \Sigma_{(G_1^{(e_0)}/e_2)/e_1} = z^{16} s w^7 q^{15} t^{10} + y z^{15} s w^6 q^{12} t^8, \quad \Sigma_{(G_1^{(e_0)}/e_2)/e_1} = z^{14} s w^6 q^{12} t^8 + y z^{13} s w^5 q^9 t^6. \]
(9)

We used in (7) the fact that \(e_0\) is a bridge in \(G \cup e_2\) and that \(e_1\) is a 2-inner loop in \((G \cup e_2)/e_0\).

Meanwhile, in (8), we used the fact that \(e_1\) is a 2-inner loop in \((G \cup e_2)/e_2\).

A straightforward calculation yields

\[ \Sigma_{(G_1^{(e_0)}/e_2)/e_1} = z^{16} s w^7 q^{15} t^{10}, \quad \Sigma_{(G_1^{(e_0)}/e_2)/e_0} = z^{14} s w^6 q^{12} t^8, \]
\[ \Sigma_{(G_1^{(e_0)}/e_2)/e_1} = z^{16} s w^7 q^{15} t^{10} + y z^{15} s w^6 q^{12} t^8, \quad \Sigma_{(G_1^{(e_0)}/e_2)/e_1} = z^{14} s w^6 q^{12} t^8 + y z^{13} s w^5 q^9 t^6. \]

Plugging these results on (7) and (8), and summing their contributions in (6), allow us to recover (5).

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(R.C.A.) University of Abomey-Calavi, International Chair in Mathematical Physics and Applications, ICMPA-UNESCO Chair, 072BP50, Cotonou, Rep. of Benin

Email address: remi.avohou@cipma.uac.bj

(J.B.G.) Université Paris 13, Sorbonne Paris Cité, 99, J.-B. Clément LIPN, Institut Galilée, CNRS UMR 7030, 93430, Villetaneuse, France, and University of Abomey-Calavi, International Chair in Mathematical Physics and Applications, ICMPA-UNESCO Chair, 072BP50, Cotonou, Rep. of Benin

Email address: bengeloun@lipn.univ-paris13.fr

(M.N.H.) University of Abomey-Calavi, International Chair in Mathematical Physics and Applications, ICMPA-UNESCO Chair, 072BP50, Cotonou, Rep. of Benin

Email address: norbert.hounkonnou@cipma.uac.bj