New Insights into Degrees of Freedom of MIMO X Networks with No Transmitter Cooperation

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Abstract—Due to the limited backhaul or feedback link capacity and CSI feedback delay, obtaining global and instantaneous channel state information at the transmitter (CSIT) is a main obstacle in practice. In this paper, three transmission schemes that achieve new trade-off regions between the sum of degrees of freedom (sum-DoF) and CSI feedback delay with distributed and temperately-delayed CSIT are proposed for a class of interference networks. More concretely, a distributed space-time interference alignment (STIA) scheme is proposed for the two-user multiple-input multiple-output (MIMO) X channel which possesses a novel ingrediant, namely, Cyclic Zero-padding. The achieved sum-DoFs herein for certain antenna configurations are greater than the best known sum-DoFs with delayed CSIT. Further, we propose a distributed retrospective interference alignment (RIA) scheme that achieves more than 1 sum-DoF for the K-user single-input single-output (SISO) X network. Finally, we extend the distributed STIA to the M × N user multiple-input single-output (MISO) X network where each transmitter has N − 1 antennas and each receiver has a single antenna, yielding the same sum-DoF as the global and instantaneous CSIT case. The conclusion of the MISO X network can be extended to the MIMO case due to spatial scale invariance property.

Index Terms—Degrees of freedom (DoF), distributed CSIT, retrospective interference alignment (RIA), space-time interference alignment (STIA), X network.

I. INTRODUCTION

CHANNEL state information at the transmitter (CSIT) is of great importance in interference alignment in wireless communication. While CSIT can be used to align the interference from multiple transmitters to reduce the aggregate interference footprint in interference networks, the caveat behind most of these results has been the assumption of perfect, sometimes global and instantaneous CSIT [1], [2], [3], [4], [5], [6], [7], [8]. Nevertheless, it is difficult to achieve the theoretical gains of these techniques in practice because of the distributed nature of the users and the increasing mobility of wireless nodes.

It is impractical to obtain instantaneous CSIT when the channel coherence time is shorter than the feedback delay, i.e., completely-delayed CSIT. In fact, the completely-delayed CSIT was unable to improve the sum-DoF until Maddah-Ali et al. introduced the idea of retrospective interference alignment (RIA), where the receivers can successfully decode appreciable symbols based on the centralized transmitter’s ability to reconstruct all the interference seen in previous symbol [9].

Various papers on retrospective interference alignment over interference networks [10], [11], [12], [13], [14] are closely related to their work, especially the recent works on the interference alignment with delayed CSIT [15], [16], [17], [18]. The classical approach of dealing with CSI feedback delay for RIA is to seek the possibility of aligning inter-user interference between the past and the currently observed signals by creating new channel side information, with the help of global delayed CSIT. Although much work had been put into various channel models with no CSIT assumption [19], [20], [21], it was surprising that Maleki et al. introduced a distributed version of retrospective interference alignment over the interference network, where the three-user interference channel and two-user X-channel with delayed CSIT can respectively achieve more than 1 sum-DoF almost surely [10]. However, there is still a gap between the achievable bounds and the outer bounds characterized under the full CSIT assumption (perfect, global and instantaneous CSIT). The delayed CSI feedback setting is extended naturally to some other possible forms such as delayed output feedback [22] and delayed Shannon feedback [23], aiming to improve the performance of network.

However, on the other hand, obtaining global CSIT is another bottleneck for realizing transmitter cooperation of CSIT sharing between distributed transmitters, especially non-collocated transmitters with limited feedback link capacity. Recently, Lee et al. introduced the temperately-delayed CSIT regime, which assumes i.i.d. block fading channel conditions, with perfect knowledge of both current and delayed CSIT alternatively [24]. This regime has attracted attention because of the reduced CSI feedback amount and the breakthrough in the distributed nature of transmitters. In particular, when the transmitters are distributed, each transmitter may obtain local CSI between itself and its associated receivers using feedback links without further exchange of information between the transmitters. The amazing result of [25], in the context of the K × 2 X channel with a single antenna at each node, is that not only can the temperately-delayed CSIT have a very significant impact as it is capable of increasing the DoF, but also that it is local. However, there will be pessimistic results where the DoF are found to collapse when the multiuser multiple-input multiple-output (MIMO) interference network is studied [26]. The possibility of interference alignment with local CSIT becomes intriguing while little knowledge about the network degrees of freedom is provided so far.

Thus, the significance of distributed transmitters without cooperation brings us to a very deep-seated question central to the present work—Does local CSIT improve DoF? In the context of interference networks, this question turns into
two fundamental problems: 1) Is retrospective interference alignment still able to obtain DoF benefits in interference networks with local CSIT? 2) Is space-time interference alignment (STIA) still able to obtain DoF benefits in multiuser MIMO interference networks with local CSIT? Specifically, we focus on the $M \times N$ user MIMO X network which has received significant attention in recent years. Under the full CSIT assumption, the capacity region of the $M \times N$ user single-input single-output (SISO) X network was characterized in [3]. The sum-DoF of the $M \times N$ user MIMO X network with $A$ antennas at each node was shown to be $AmN/(M+N-1)$ with full CSIT [4]. Also, it was proved that the $M \times N$ user multiple-input single-output (MISO) X network with $R$ antennas at each transmitter and a single antenna at each receiver almost surely has a total of $\min(N, MN/R)$ DoF. Subsequently, the impact of delayed CSIT has been actively studied, especially for a class of SISO and MIMO X channels [11], [12], [13], [14]. In particular, Ghasemi et al. achieved greater DoF in [11] than Maleki did in [10] for the two-user SISO X-channel. The DoF of the two-user MIMO X-channel with delayed CSIT was investigated for the symmetric case in [13]. Soon thereafter, Abdoli et al. investigated the sum-DoF of the $2 \times K$ SISO X channel with delayed CSIT, which approached the limiting value of $\frac{1}{2}$ as $K$ goes infinity [12]. In [25], it was shown possible to strictly increase the sum-DoF with temperately-delayed and local CSIT for the two-user SISO X channel, which are more closely related to our work.

In this work, we answer these two questions above in the affirmative by characterizing the precise sum-DoF for $M \times N$ user MIMO X networks with distributed and temperately-delayed CSIT. We first investigate the problem of transmission over the two-user MIMO X channel with temperately-delayed local CSIT, where each transmitter has $A$ antennas and each receiver has $B$ antennas. By proposing a novel precoding technique, namely Cyclic Zero-padding, we obtain new achievable DoFs for this channel which are greater than the best known DoFs. In particular, we show that $\frac{4A}{2+4A} \frac{M N}{M+N-1}$ sum-DoF is achievable. Next, we consider the $K$-user ($M=N=K$) SISO X network with temperately-delayed and local CSIT. Although we achieve the same $\frac{2(2K-1)}{3K-1} \frac{M N}{M+N-1}$ sum-DoF for the $K$-user SISO X network as [11] by proposing a multiphase transmission scheme, we emphasize the fact that RIA is still possible to obtain DoF benefits in interference network with local CSIT. A major implication of this result is that local and temperately-delayed CSIT obtains strictly better sum-DoF than the no CSIT case where the sum-DoF collapse to 1 for the $K$-user SISO X channel. Finally, we extend our achievable results to $M \times N$ user MIMO X network from the perspective of spatial scale invariance by exploring a general setting of $M \times N$ user MISO X network where each transmitter has $N$ antennas and each receiver has a single antenna. The surprising conclusion in the context of this $M \times N$ user MISO X network is that the achievable sum-DoF of $\frac{MN(N-1)}{M(N-1)+1}$ with local CSIT is precisely the outer bound of the full CSIT case. We also note that the DoF values remain unsolved under distributed CSIT assumption because no tight outer bounds are available, and indeed further improvements in achievable DoF may be possible.

The rest of this paper is structured as follows. The system model is described in Section II. Section III presents our main theorems on the sum-DoF trade-off regions, and their achievable sum-DoFs are compared with those obtained with delayed, full and no CSIT. In Sections IV, V and VI, our transmission schemes for the two-user MIMO X channel, $K$-user SISO X network, and $M \times N$ user MISO X network with local and temperately-delayed CSIT are elaborated on, respectively. Finally, Section VII concludes this paper.

Throughout the paper, we use the following notations. Matrix transpose, inverse and determinant are denoted by $A^T$, $A^{-1}$, and $\det(A)$, respectively. We use lowercase letters for scalars, lowercase bold letters for vectors, and uppercase bold letters for matrices.

### II. SYSTEM MODEL

#### A. Signal Model

As illustrated in Fig. 1, an $M \times N$ user MIMO X network is a single-hop communication network with $M$ transmitters and $N$ receivers where transmitter $i$ has an independent message $W[ji]$ for receiver $j$, for each $i \in \{1, 2, \ldots, M\}$, $j \in \{1, 2, \ldots, N\}$. Transmitter $i$ has $A_i$ antennas and receiver $j$ has $B_j$ antennas. The $M \times N$ user MIMO X network is described as

$$Y[j](n) = \sum_{i=1}^{M} H[ij](n)X[i](n) + Z[j](n), \quad j \in \{1, 2, \ldots, N\},$$

where $n$ represents the time slot, $X[i](n) \in \mathbb{C}^{A_i \times 1}$ is the signal transmitted by transmitter $i$, $Y[ij](n) \in \mathbb{C}^{B_j \times 1}$ is the signal received by receiver $j$ and $Z[j](n) \in \mathbb{C}^{B_j \times 1}$ denotes the additive Gaussian noise (AWGN) at receiver $j$. The average power at each transmitter is bounded by $\rho$ and the noise variance at all receivers is assumed to be equal to unity. $H[ij](n) \in \mathbb{C}^{B_j \times A_i}$ represents the channel matrix from transmitter $i$ to receiver $j$ in time slot $n$. We assume that all channel coefficients values in different fading blocks are drawn from an independent and identically distributed (i.i.d.) continuous distribution and the absolute value of all the channel coefficients is bounded.

![Fig. 1: Illustration of $M \times N$ user MIMO X network.](image-url)
between a non-zero minimum value and a finite maximum value. Each receiver has a perfect estimate of its CSI, i.e., has perfect (global) CSIR. We ignore noise in this paper because, for linear beamforming schemes, noise does not affect sum-DoF.

Assuming that the error-free feedback links have $T_{fb}$ feedback delay, transmitter $i \in \{1, 2, ..., M\}$ has access to the CSI $H_{n-T_{fb}}^{[ji]} = \{H_{n-T_{fb}}^{[ji]}(1), H_{n-T_{fb}}^{[ji]}(2), ..., H_{n-T_{fb}}^{[ji]}(n-T_{fb})\}$ up to time $n$ for receivers $j \in \{1, 2, ..., N\}$. We denote the local and delayed CSI matrix known to transmitter $i$ in time slot $n$ by $H_{n-T_{fb}}^{[ji]}$. Then, the signal transmitted by transmitter $i$ is generated as a function of the transmitted messages and the delayed and local CSI, i.e., $X_{[i]}^{[n]}(n) = f_i(W_{[i]}^{[n]}), W_{[2]}^{[n]}, ..., W_{[N]}^{[n]}, H_{n-T_{fb}}^{[ji]}$, where $f_i(*)$ represents the encoding function for transmitter $i$.

B. Block Fading and CSI Feedback Model

Following the terminology of [24], we define an ideal block fading channels where the channel values remain invariant during the channel coherence time $T_c$ and change independently between blocks. Each transmitter is able to continuously track all variations in the channel changes since each receiver perfectly estimates CSI from different transmitters and send it back to the corresponding transmitters every $T_c$ time slots periodically through error-free but delayed feedback links.

We further assume that the feedback delay $T_{fb}$ is less than the channel coherence time, i.e., $T_{fb} < T_c$. An interesting fact about this CSI feedback model is that it allows transmitter $i$ to obtain the current CSI due to the channel invariance for every channel block. For example, as illustrated in Fig. 2, transmitter $i$ has access to the current CSI for the second channel block.

C. Sum-DoF and CSI Feedback Delay Trade-Off

Since the achievable data rate of the users depends on the normalized CSI feedback delay $\lambda$ and signal-to-noise ratio (SNR), we express it as a function of $\lambda$ and SNR. Specifically, for codewords spanning $n$ channel uses, a rate of message $W^{[ji]}$, $R_{ji}(\lambda, SNR) = \frac{1}{n} \log_2 \left( \frac{1}{\lambda} \sum_{i,j} W^{[ji]}(\lambda, SNR) \right)$, is achievable if the probability of error for the message $W^{[ji]}$ approaches zero as $n$ goes infinity. The DoF of message $W^{[ji]}$ is defined as $d_{ji} = \lim_{SNR \to \infty} \frac{R_{ji}(\lambda, SNR)}{\log_2(\text{SNR})}$. Thus, the sum-DoF trade-off of the MIMO X network is given by $d_x(M, N; \lambda) = \sum_{i,j} d_{ji}$.

III. MAIN RESULTS AND COMPARISONS

A. Main Results

The main results of this paper are presented in the following three theorems, whose proofs are provided in Sections IV, V and VI. We characterize three achievable sum-DoF regions each as a function of the normalized CSI feedback delay $\lambda$ for the two-user MIMO X channel, $K$-user SISO X network and $M \times N$ MISO user X network, respectively.

**Theorem 1** For the $(A, B, B)$-MIMO X channel with local CSIT, an achievable trade-off region between the sum-DoF and $\lambda$ is given as follows:

$$d_x^L(2, 2; \lambda) = \begin{cases} \frac{4A}{A+B}a(A, B) + b(A, B), & 0 \leq \lambda \leq \frac{2}{A+B}, \\
\min(A, B), & \frac{2}{A+B} < \lambda \leq 1, \\
\lambda, & \lambda > 1. \end{cases}$$

where $T_{AB} = \frac{2A-B}{2}a(A, B) - \frac{2A- \min(A, B)}{A+B}$ and $b(A, B) = \frac{A- \min(A, B)}{2T_{AB}}$.

**Theorem 2** For the $K$-user SISO X network with local CSIT, the achievable CSI feedback delay-DoF gain trade-off region is given by

$$d_x^L(K, K; \lambda) = \begin{cases} \frac{2(2K-1)}{3\lambda^2 - 4\lambda + 3}, & 0 \leq \lambda \leq \frac{2}{3K-1}, \\
\frac{2}{T_{MN}}, & \frac{2}{3K-1} < \lambda \leq 1, \\
1, & \lambda > 1. \end{cases}$$

**Theorem 3** For the $M \times N$ ($N \geq 3$) MISO user X network with local CSIT, where each transmitter has $A = N - 1$ antennas and each receiver has a single antenna, an achievable trade-off region between the sum-DoF and $\lambda$ is given as follows:

$$d_x^L(M, N; \lambda) = \begin{cases} \frac{MN(N-1)}{T_{MN}}, & 0 \leq \lambda \leq \frac{2}{T_{MN}}, \\
(1-M(N-1))^2, & \frac{2}{T_{MN}} < \lambda \leq 1, \\
\lambda, & \lambda > 1. \end{cases}$$

where $T_{MN} = M(N-1) - 1$, $c(M, N) = \frac{1-M(N-1)^2}{M(N-1)-1}$ and $d(M, N) = \frac{MN(N-1)}{M(N-1)-1}$. 

**Remark 1** (Spatial Scale Invariance): By the achievable schemes in the following content, the spatial scale invariance property [7], [41] is continued under the temporarily-delayed local CSIT assumption, i.e., if the number of antennas at each node in a wireless network is scaled by a common constant factor $q$, then the DoF of the network scale by the same factor. Therefore, using scaled versions of the schemes proposed in Section IV and V, $q d_x^L(K, K; \frac{2}{3K-1})$ and $q d_x^L(K, N; \frac{2}{M(N-1)+1})$ are achievable in the $K$-user MIMO X network and $M \times N$ user MIMO X network, respectively, where $d_x^L(K, K; \frac{2}{3K-1})$ and $d_x^L(K, N; \frac{2}{M(N-1)+1})$ are given in Sections V and VI, respectively.
TABLE I: Sum-DoFs of the two-user MIMO X channel under different CSIT assumptions.

| Case No. | \(d_{\text{STIA}}^{\Sigma} \) | \(d_{\text{GAK}}^{\Sigma} \) | \(d_{\text{IA}}^{k} \) | \(d_{\text{IV}}^{k} \) |
|----------|-----------------|-----------------|-----------------|-----------------|
| \(2B \leq A \) | \( \frac{4A}{TA_B} \) | \( \frac{4A}{TA_B} \) | \( 2B \) | \( B \) |
| \(B < A < 2B\) | \( \frac{6B}{5} \) | \( \min(2B, \frac{4A}{3}) \) | \( B \) | \( B \) |
| \(3B < A \leq 2B\) | \( \frac{4A}{3} \) | \( \min(2A, \frac{4B}{3}) \) | \( B \) | \( B \) |
| \(2A \leq A \) | \( 2A \) | \( 2A \) | \( 2A \) | \( 2A \) |

**B. Comparisons of Achievable Trade-offs**

Closely related to Theorem 1 are the papers under different CSIT assumptions for the two-user MIMO X channel \([13],[14],[13]\). To reveal the impact on how the distributed CSIT affects the sum-DoF, we establish another trade-off assumption with that achievable using GAK scheme in \([13]\), where global and completely-delayed CSIT is considered. These results are summarized in Table I along with the other regions achievable with full and no CSIT. From Table I, we can make the arguments as follows:

- For \(2B \leq A\), local CSIT contributes to attain better sum-DoFs than those obtained under global and no CSIT assumptions. For example, when \(A = 5\) and \(B = 2\), the proposed method achieves \( \frac{4A}{TA_B} \) sum-DoF that significantly exceeds the \( \frac{4A}{TA_B} \) sum-DoF under the global and completely-delayed CSIT case and \( \frac{2}{3} \) sum-DoF under the no CSIT case, where the sum-DoF with full CSIT is 4.

- For \( \frac{2A}{3} < A < 2B\), local CSIT improves the sum-DoF compared to the no CSIT case. Another interesting finding is that the achievable sum-DoF with local CSIT may be higher than the global CSIT case on certain configurations. For instance, when \(A = 5\) and \(B = 3\), our achievable sum-DoF is 4 which is strictly better than the \( \frac{3}{2} \) sum-DoF with global CSIT and \( \frac{3}{2} \) sum-DoF with no CSIT, respectively, while the sum-DoF under the full CSIT assumption is 6. It is also remarkable that the sum-DoF of 4 is greater than the sum-DoF of \( \frac{90}{23} \) achieved by a linear coding strategy in \([18]\). Another similar case can be \(A = 10\) and \(B = 11\), where achievable sum-DoF for local CSIT is \( \frac{3}{2} \) while \( \frac{3}{2} \) and 10 sum-DoFs are achievable for the global CSIT case and the no CSIT case, respectively.

- For \( \frac{2A}{3} < A\), the achievable result under the local CSIT assumption lies strictly between the regions with full and no CSIT.

To conclude that, comparing with the delayed CSIT and no CSIT case, distributed CSIT still contributes to increase the DoF performance. To shed further light on how CSI feedback delay affects the sum-DoF, we establish another trade-off region for the two-user MIMO X channel with global and delayed CSIT as follows:

**Corollary 1** For the \((A, A, B, B)\)-MIMO X channel \((2B \leq A \leq 2B)\), the achievable trade-off region between the sum-DoF and \(\lambda\) is given by

\[
d_{\Sigma}^{G}(2, 2; \lambda) = \left\{ \begin{array}{ll}
\frac{4A}{TA_B} & 
\text{for } 0 \leq \lambda \leq \frac{2}{TA_B}, \\
\frac{2A - B}{TA_B} & 
\text{for } \frac{2}{TA_B} < \lambda \leq 1,
\end{array} \right.
\]

where \(TA_B = 2 + \left[ \frac{2A - B}{B} \right] \),

\[
e(A, B) = \frac{4BT_{AB} - 12A}{4(TA_B - 2)}
\]

Proof: That \(\frac{4A}{TA_B}\) is the achievable sum-DoF found for this channel follows from the corresponding GAK scheme for the \(2B \leq A\) antenna configuration in \([13]\). Note that an achievable result for the \(2B \leq A\) antenna configuration with global CSIT is also an achievable result for our setting because global CSIT becomes available for the completely delayed regime, \(\lambda \geq 1\). Thus, with the achievable sum-DoF of \(d_{\Sigma}^{G}(2, 2; \lambda) = \frac{4A}{TA_B}\) derived from Theorem 1 for \(0 \leq \lambda \leq \frac{2}{TA_B}\), the achievability of the new trade-off region between the sum-DoF and the CSI feedback delay \(\lambda\) can be spread over global CSIT setting, where a time-sharing technique between these two schemes is
used to achieve any points in the line connecting two points between $\frac{d_{\lambda}^{\text{CSIT}}(2, 2; 1)}{M(N-1)+1}$ and $\frac{d_{\lambda}^{\text{CSIT}}(2, 2; 1)}{M(N-1)+1}$. It is remarkable that similar results can be obtained for the other antenna configurations.

We next compare it with other regions achieved by different methods when $A = 5, B = 2$. As illustrated in Fig. 3, the IA-TDMA region of $d_{\lambda}^{\text{CSIT}}(2, 2; 1) = 2 \lambda + 4$ can be achievable with global CSIT for $0 \leq \lambda \leq 1$ by using a time sharing technique between IA and TDMA scheme. A same argument is applied for the other regions. Note that the STIA-TDMA region coincides with the IA-TDMA region for $\frac{d_{\lambda}}{6} \leq \lambda \leq 1$, which implies that a time sharing technique between STIA and TDMA scheme can provide a tight bound for the certain antenna configuration. It is also notable that global CSIT allows to attain a higher trade-off region for the STIA-GAK scheme for $\frac{d_{\lambda}}{6} \leq \lambda \leq 1$, compared to the STIA-TDMA region where local CSIT is applied. Whereas, only local CSIT is enough for the case of $\lambda < \frac{d_{\lambda}}{6}$ because global CSIT does not improve the sum-DoF here.

Similarly, as illustrated in Fig. 4, a comparison between the achievable trade-off region in Theorem 2 and other regions achievable with global CSIT is given. We show that a $K$-user SISO X network only with local CSIT can achieve more than 1 sum-DoF. We further compare the achievable trade-off region in Theorem 3 with the region under the full CSIT assumption. As shown in Fig. 5, in the context of $M \times N$ user MISO X network, the proposed method with local CSIT allows to attain a higher trade-off region between the sum-DoF and CSI feedback delay than the IA scheme does when the CSI feedback is not too delayed.

![Fig. 5: Illustration of trade-offs for $M \times N$ user MISO X network.](image)

### IV. Achievable Scheme of Theorem 1

In this section, we explain the achievable scheme for Theorem 1. For simplicity, we start with the two-user MISO X channel under the local and temperately-delayed CSIT assumption.

### A. Two-User MISO X Channel

Consider the two-user MISO X channel where each transmitter $i \in \{1, 2\}$ has two antennas and each receiver $j \in \{1, 2\}$ has a single antenna. We focus on the special case of $\lambda = \frac{5}{6}$, i.e., each transmitter has access to current CSIT over three-fifths of the channel coherence time. We show that $\frac{5}{6}$ sum-DoF is achievable, i.e., 8 independent information symbols will be transmitted over 5 channel uses. In particular, we select $n \in \{1, 6, 13, 18, 23\}$ five time slots belonging to different channel coherence blocks. Note that all channel coefficients values are drawn from an i.i.d. continuous distribution. We refer to $u, v$ as symbol vectors intended for receiver 1 and 2, respectively.

The proposed transmission scheme involves two phases.

**Phase one:** This phase takes two time slots, i.e., $n \in \{1, 6\}$. In time slot 1, each transmitter sends a two-symbol vector intended for receiver 1, i.e.,

$$X^{[1]}(1) = u^{[1]}, X^{[2]}(1) = u^{[2]},$$

(6)

where $u^{[1]} = [u_1^{[1]}, u_2^{[1]}]^T$ and $u^{[2]} = [u_1^{[2]}, u_2^{[2]}]^T$. Then, at receiver $j$, for $j \in \{1, 2\}$, we have

$$y^{[j]}(1) = h^{[j]}(1)u^{[1]} + h^{[j]}(2)u^{[2]},$$

(7)

where $h^{[j]}(1) \in \mathbb{C}^{1 \times 2}$ denotes the channel vector from transmitter $i$ to receiver $j$, for $i, j \in \{1, 2\}$.

In time slot 6, each transmitter sends the two-symbol vector intended for receiver 2, i.e.,

$$X^{[1]}(6) = v^{[1]}, X^{[2]}(6) = v^{[2]},$$

(8)

where $v^{[1]} = [v_1^{[1]}, v_2^{[1]}]^T$ and $v^{[2]} = [v_1^{[2]}, v_2^{[2]}]^T$. Therefore, at receiver $j$, for $j \in \{1, 2\}$, we have

$$y^{[j]}(6) = h^{[j]}(6)v^{[1]} + h^{[j]}(2)v^{[2]},$$

(9)

**Phase two:** This phase takes three time slots, i.e., $n \in \{13, 18, 23\}$. In each time slot of this phase, each transmitter sends a superposition of two-symbol vectors they ever sent after precoding, i.e.,

$$X^{[1]}(n) = V_1^{[1]}(n)u^{[1]} + V_2^{[1]}(n)v^{[1]},$$

$$X^{[2]}(n) = V_1^{[2]}(n)u^{[2]} + V_2^{[2]}(n)v^{[2]},$$

(10)

where $V_1^{[i]}(n) \in \mathbb{C}^{2 \times 2}$ denotes the precoding matrix used for carrying the same symbol vectors $u^{[i]}$ and $v^{[i]}$ in time slot $n$, where $i, j \in \{1, 2\}$ and $n \in \{13, 18, 23\}$. The main idea for designing the precoding matrix is to ensure that each receiver exactly sees the aligned interference shape that it previously obtained by exploiting both current and outdated CSI. Recall that each receiver has obtained a linear combination of desired symbols as well as a linear combination of undesired symbols by the end of phase one. In particular, receiver 1 obtains $y^{[1]}(1)$ comprising of desired symbols $u_1^{[1]}$, but observes $y^{[1]}(6)$ composed of undesired symbols $v_1^{[1]}$, and receiver 2 obtains $y^{[2]}(6)$ comprising of desired symbols $v_1^{[2]}$, but observes $y^{[2]}(1)$ composed of undesired symbols...
Therefore, transmitter 1 constructs the precoding matrices $V_1^1(n)$ and $V_2^1(n)$ to satisfy
\begin{align}
V_1^1(n) &= \begin{bmatrix}
\tilde{h}^{21}(1) & 0 \\
\tilde{h}^{22}(1) & \tilde{h}^{23}(1) \\
\end{bmatrix}, \\
V_2^1(n) &= \begin{bmatrix}
\tilde{h}^{11}(6) & 0 \\
\tilde{h}^{12}(6) & \tilde{h}^{13}(6) \\
\end{bmatrix}.
\end{align}

Since the channel matrix is a vector, matrix inversion here is unavailable. Recall that the channel values do not change over the same channel block, which implies that, in time slot $n$, we can find the special precoding matrices, of which the back-diagonal elements are zeros, to satisfy the equations, i.e.,
\begin{align}
V_1^1(n) &= \begin{bmatrix}
\tilde{h}^{21}(n) & 0 \\
\tilde{h}^{22}(n) & \tilde{h}^{23}(n) \\
\end{bmatrix}, \\
V_2^1(n) &= \begin{bmatrix}
\tilde{h}^{11}(n) & 0 \\
\tilde{h}^{12}(n) & \tilde{h}^{13}(n) \\
\end{bmatrix}.
\end{align}

Similarly, transmitter 2 constructs the precoding matrices $V_1^2(n)$ and $V_2^2(n)$ by the two-symbol vectors, $u[2]$ and $v[2]$, to satisfy
\begin{align}
V_1^2(n) &= \begin{bmatrix}
\tilde{h}^{21}(1) & 0 \\
\tilde{h}^{22}(1) & \tilde{h}^{23}(1) \\
\end{bmatrix}, \\
V_2^2(n) &= \begin{bmatrix}
\tilde{h}^{11}(6) & 0 \\
\tilde{h}^{12}(6) & \tilde{h}^{13}(6) \\
\end{bmatrix}.
\end{align}

Thus, the received signals at receiver 1 and 2 in time slot $n$ are given by
\begin{align}
y_1^1(n) &= h_1^{11}(n) + h_1^{12}(n), \\
y_1^2(n) &= h_2^{21}(n) + h_2^{22}(n), \\
y_2^1(n) &= h_3^{11}(n) + h_3^{12}(n), \\
y_2^2(n) &= h_4^{21}(n) + h_4^{22}(n),
\end{align}

Next we explain how every receiver has enough information to recover its desired symbols. Consider receiver 1, it obtains three fresh linear combinations containing of four desired symbols, $\{u[1], u[2], u[3], u[4]\}$, at the end of phase two, by performing the interference cancellation, i.e., $y_1^1(n) - y_1^2(n)$. Therefore, there are four different equations in total and the concatenated input-output relationship is given by (19).
X channel with temporarily-delayed local CSI can achieve \( \frac{2(A_1 + A_2 + \ldots + A_M)}{(A_1 + A_2 + \ldots + A_M + 1)} \) sum-DoF, almost surely.

### B. Two-User MIMO X Channel: Proof of Theorem 1

We refer to the case where \( \lambda \geq 1 \) as the completely delayed local CSIT point. By a TDMA transmission method for this case, one can easily infer that \( d_{\lambda}^{STIA}(2,2;1) = \min(A,B) \) is achievable. Hence, by time sharing between the proposed STIA scheme and a TDMA method, we can obtain the points connecting two points \( d_{\lambda}^{STIA}(2,2; \frac{A}{A_B}) = d_{\lambda}^{STIA}(2,2; \frac{B}{A_B}) \) and \( d_{\lambda}^{STIA}(2,2;1) = \min(A,B) \), where we take the sum-DoF as a linear equation of the CSI feedback delay \( \lambda \). Thus, we concentrate on the proof of the point \( d_{\lambda}^{STIA}(2,2; \frac{A}{A_B}) = \frac{4A}{A_B} \) by considering each of the three cases separately as follows:

a) \( B \leq A \).

In this case, we interpret the transmission method selecting \( T_{AB} \) channel uses while the normalized CSI feedback delay is \( \lambda = \frac{A}{A_B} \), i.e., \( 4A \) information symbols are delivered over \( T_{AB} \) channel uses. Consider \( n + T_{AB} - 1 \) channel blocks comprising of a total of \( T_{AB}(n + T_{AB} - 1) \) time slots so that each block has \( T_{AB} \) time slots, i.e., \( T = T_{AB} \). We define \( S_t = \{1, 2, \ldots, T_{AB}(n + T_{AB} - 1)\} \) as a set of time slots for transmission. Since we assume that the normalized CSI feedback delay is \( \lambda = \frac{A}{A_B} \), the total time slots set can be divided into two subsets, \( S_t \) with \( |S_t| = (T_{AB} - 2)(n + T_{AB} - 1) \) and \( S_d \) with \( |S_d| = 2(n + T_{AB} - 1) \). Here, \( S_t \) denotes the set of time slots when the transmitter is able to access both current and delayed CSI, and \( S_d \) represents time slot set corresponding to the case where the transmitter has delayed CSI only. Further, we define \( n \) time slot sets, \( \{I_1, I_2, \ldots, I_n\} \), each of which has \( T_{AB} \) elements for applying the STIA scheme, i.e., \( I_l = \{t_{l,1}, t_{l,2}, \ldots, t_{l,T_{AB}}\} \), where \( l \in \{1, 2, \ldots, n\} \), \( \{t_{l,1}, t_{l,2}\} \in S_d \), and \( t_{l,k} \in S_t \) for \( k \in \{3, 4, \ldots, T_{AB}\} \). Note that any two time slots of \( I_l \) belong to different channel blocks. For example, when \( T_{AB} = 5 \) and \( n = 3 \), a total of 7 channel blocks comprising of 35 time resources can definitely provide three index sets for the proposed transmission method, i.e., \( I_1 = \{1, 6, 13, 18, 23\} \), \( I_2 = \{2, 7, 14, 19, 24\} \), and \( I_3 = \{3, 8, 15, 20, 25\} \). Next we prove the achievability of sum-DoF for each time slot set \( I_l \) and we omit the index \( l \) for simplicity, i.e., \( I_l = \{t_{1,1}, t_{1,2}, \ldots, t_{1,T_{AB}}\} \).

The proposed transmission scheme involves two phases.

**Phase one:** It consists of two time slots belonging to \( \{t_1, t_2\} \). In time slot \( t_1 \), each transmitter sends a \( A \)-symbol vector intended for receiver 1, i.e., \( X_l^{[1]}(t_1) = u^{[1]} \), \( X_l^{[2]}(t_1) = u^{[2]} \), where \( u^{[1]} = \left[ u_1^{[1]}, \ldots, u_A^{[1]} \right]^T \) and \( u^{[2]} = \left[ v_1^{[2]}, \ldots, v_A^{[2]} \right]^T \) are the \( A \)-symbol vectors from transmitter 1 and 2, respectively. In time slot \( t_2 \), each transmitter sends the \( A \)-symbol vector intended for receiver 2, i.e., \( X_l^{[1]}(t_2) = v^{[1]} \), \( X_l^{[2]}(t_2) = v^{[2]} \), where \( v^{[1]} = \left[ v_1^{[1]}, \ldots, v_A^{[1]} \right]^T \) and \( v^{[2]} = \left[ v_1^{[2]}, \ldots, v_A^{[2]} \right]^T \). Note that each transmitter sends symbol vectors without a precoding technique in this phase for lack of channel knowledge. As a result, each receiver obtains \( B \) linear independent combinations of \( 2A \) desired symbols, while overhearing \( B \) linear independent combinations of \( 2A \) undesired symbols as follows:

\[
Y^{[1]}(t_1) = H^{[1]}(t_1)u^{[1]} + H^{[2]}(t_1)u^{[2]},
\]

\[
Y^{[2]}(t_2) = H^{[1]}(t_2)v^{[1]} + H^{[2]}(t_2)v^{[2]},
\]

where \( H^{[j]}(t_1) \in \mathbb{C}^{B \times A} \) denotes the channel matrix from transmitter \( i \) to receiver \( j \), \( i, j \in 1, 2 \).

**Phase two:** Phase two consists of the rest time slots of \( T_{AB} \), i.e., \( \{t_3, t_4, \ldots, t_{T_{AB}}\} \). Recall that transmitter 1 with the set of delayed CSI \( H_i^{[1]} = \{H_{n-2}^{[1], H_{n-2}^{[2]}\}} \) is able to access current CSI in phase two. We seek the possibility of aligning interference so that each receiver can obtain \( B \) more linear independent combinations of desired symbols per time slot during phase two, by performing interference cancellation. Since \( B \leq A \), each receiver needs \( 2A - B \) additional linear independent combinations of desired symbols. In that way, phase two should be comprised of \( \frac{2A - B}{B} \) time slots, i.e., \( T_{AB} - 2 = \frac{2A - B}{B} \). Thus, in each time slot of \( n \in \{t_3, t_4, \ldots, t_{T_{AB}}\} \), two transmitters repeatedly multicas a superposition of the \( A \)-symbol vectors they ever sent after precoding in a distributed manner such that receiver 1 and receiver 2 observe the same interference symbols, respectively. Therefore, we construct the transmit vectors in time slot \( n \) as

\[
X_l^{[1]}(n) = V_1^{[1]}(n)u^{[1]} + V_2^{[1]}(n)v^{[1]},
\]

where \( i \in \{1, 2\} \), \( n \in \{t_3, t_4, \ldots, t_{T_{AB}}\} \). \( V_1^{[i]}(n) \), \( V_2^{[i]}(n) \in \mathbb{C}^{A \times A} \) represent the precoding matrices generated at transmitter \( i \). As a result, receiver \( j \), for \( j \in 1, 2 \), obtains

\[
Y^{[j]}(n) = H^{[j]}(n)X^{[1]}(n) + H^{[j]}(n)X^{[2]}(n),
\]

\[
= H^{[j]}(n)V_1^{[1]}(n)u^{[1]} + H^{[j]}(n)V_2^{[1]}(n)u^{[2]} + H^{[j]}(n)V_1^{[2]}(n)v^{[1]} + H^{[j]}(n)V_2^{[2]}(n)v^{[2]},
\]

Note that the inverse of the channel matrix is nonexistent for \( A \neq B \). We now proceed to characterize the precoding matrices via an elegant way called Cyclic Zero-padding and describe how every receiver performs interference cancellation. The precise construction of precoding matrices can be found in Appendix I.

Consider receiver 1, to ensure that receiver 1 can obtain \( B \) more linear independent combinations of desired symbols per time slot during phase two, we construct \( V_i^{[i]}(n) \), \( i \in \{1, 2\} \), \( j \in \{2\} \) to satisfy

\[
H^{[1]}(n)V_2^{[1]}(n) = H^{[1]}(t_2),
\]

\[
H^{[1]}(n)V_2^{[2]}(n) = H^{[1]}(t_2).
\]

As shown in the Appendix I, we can obtain \( V_2^{[1]}(n) \) and \( V_2^{[2]}(n) \) by Cyclic Zero-padding and these two precoding matrices are full rank, almost surely. Thus, let \( Y^{[1]}(n) \) subtract \( Y^{[1]}(t_2) \), we have

\[
Y^{[1]}(n) - Y^{[1]}(t_2) = H^{[1]}(n)V_1^{[1]}(n)u^{[1]} + H^{[1]}(n)V_2^{[1]}(n)u^{[2]}.
\]
Likewise, for receiver 2, we construct $\mathbf{V}^{[1]}(n), i \in \{1, 2\}, j \in \{1\}$, to satisfy
\[
\mathbf{H}^{[21]}(n)\mathbf{V}^{[1]}(n) = \mathbf{H}^{[21]}(t_1),
\]
\[
\mathbf{H}^{[22]}(n)\mathbf{V}^{[2]}(n) = \mathbf{H}^{[22]}(t_1).
\]
(26)

Let $\mathbf{Y}^{[2]}(n) = \mathbf{Y}^{[2]}(t_1)$, we have
\[
\mathbf{Y}^{[2]}(n) - \mathbf{Y}^{[2]}(t_1) = \mathbf{H}^{[21]}(n)\mathbf{V}^{[1]}(n) + \mathbf{H}^{[22]}(n)\mathbf{V}^{[2]}(n).
\]
(27)

At the end of this phase, receiver 1 obtains a system of linear equations as (28).

Note that the elements of the preceding matrices $\mathbf{V}^{[1]}(n)$ and $\mathbf{V}^{[2]}(n)$ are generated from independent channel coefficients of $\mathbf{H}^{[21]}(n)$ and $\mathbf{H}^{[22]}(n)$, respectively. And the channel matrices of the same path in different time slots belong to disparate channel blocks. Therefore, the effective channel matrix of $\mathbf{H}_2$ has a full rank almost surely, i.e., rank($\mathbf{H}_2$) = 2A. Thus, receiver 1 is able to decode the 2A desired symbols $\{v_1^{[1]}, v_2^{[1]}, ..., v_1^{[2]}, ..., v_2^{[2]}\}$ by the end of phase two. Simultaneously, receiver 2 successfully decodes the 2A desired symbols $\{v_1^{[1]}, v_2^{[1]}, ..., v_1^{[2]}, ..., v_2^{[2]}\}$. As a consequence, 4A sum-DoF is achievable over $|I_1| = T_{AB}$ channel uses.

Recall that a total number of time resources is $S_t = \{1, 2, ..., T_{AB}(n + T_{AB} - 1)\}$ and we have shown that $4An$ sum-DoF are achievable over $n$ time slot sets, i.e., $|I_1 \cup \cdots \cup I_n| = T_{AB}n$. With the TDMA transmission method, we can achieve additional $\min(A, B)T_{AB}(T_{AB} - 1)$ sum-DoF for the residual $T_{AB}(T_{AB} - 1)$ time slots. Hence, we have
\[
d_{\Sigma}^{X_{\lambda}}(2, 2, \frac{2}{T_{AB}}) = \frac{4An + \min(A, B)T_{AB}(T_{AB} - 1)}{T_{AB}n + T_{AB}(T_{AB} - 1)}.
\]
(29)

Therefore, as $n$ goes to infinity, the sum-DoF gain asymptotically achieves
\[
\lim_{n \to \infty} d_{\Sigma}^{X_{\lambda}}(2, 2, \frac{2}{T_{AB}}) = \frac{4A}{T_{AB}}.
\]
(30)

b) $A < B < 2A$.

For this case, we have $\frac{4A}{T_{AB}}$ sum-DoF in total. The transmission scheme here is a little different from the proposed scheme for the $B \leq A$ case because the preceeding matrix constructed by Cyclic Zero-padding under $A < B < 2A$ condition is unavailable. However, such a $(A, A, B, B)$-MIMO X channel is equivalent to a MIMO X channel with $A$ antennas at each node by switching off a number of $B - A$ antennas at each receiver. Therefore, the coding scheme is straightforward by using a scaled version of the proposed scheme in [25]. It is remarkable that even in this setting the achievable sum-DoF can still be represented in the form in Theorem 1, i.e., $4A$ fresh symbols can be decoded successfully over 3 time slots and a total of $d_{\Sigma}^{X_{\lambda}}(2, 2, \frac{2}{T_{AB}}) = \frac{4A}{T_{AB}}$ can be achievable.

c) $B \geq 2A$.

As the number of antennas at the receivers becomes large, one can easily prove that the sum-DoF of $\frac{4A}{T_{AB}}$ is achievable for any normalized CSI feedback delay because no more linear independent equations in desired symbols are required for each receiver, i.e., each receiver is able to decode 2A symbols over one channel use.

Remark 3 (CSI Feedback Delay): We take $\frac{2}{T_{AB}}$ as an allowable normalized CSI feedback delay where the proposed transmission for the two-user MIMO X channel can achieve sum-DoF. In fact, the threshold for CSI feedback delay can be considered as an optimization problem with some constraints in detail. For example, in case $B \leq A$, an appropriate CSI feedback delay should be selected to ensure that $n$ enough time slot sets, i.e., $\{I_1, I_2, ..., I_n\}$, can be picked from the $n + T_{AB}$ channel blocks, where each time slot set $I_j$ has $T_{AB}$ elements for applying the proposed method. Nevertheless, the maximum allowable feedback delay achieving the optimal sum-DoF remains an open problem.

Remark 4 (An Extension to the $M \times 2$ MIMO X Channel with a Symmetric Antenna Configuration): A similar transmission scheme comprised of two phases can be easily proposed for the $M \times 2$ MIMO X channel with a symmetric antenna configuration. Actually a total of $2MA$ independent symbols can be successfully decoded at each receiver over $T_{AB} = 2 + \lceil \frac{MA - B}{B} \rceil$ time slots where a certain allowable normalized CSI feedback delay $\lambda_{AB}$ is supposed. We claim that the sum-DoF $d_{\Sigma}^{X_{\lambda}}(M, 2; \lambda_{AB}) = \frac{2MA}{T_{AB}}$ is achievable with local CSI as long as the CSI feedback delay is less than $\lambda_{AB}$.

Remark 5 (An Extension to the Two-user MIMO X Channel with an Asymmetric Antenna Configuration): We further discuss the two-user MIMO X channel in a more general setting where transmitter $i$ has $A_i$ antennas and receiver $j$ has $B_j$ antennas, for $i, j \in \{1, 2\}$. We argue that $A_1 + A_2$ desired symbols will be resolved at each receiver over $T_{A_1A_2B_1B_2} = 2 + \frac{A_1 + A_2 - \min(B_1, B_2)}{\min(B_1, B_2)}$ time slots and $d_{\Sigma}^{X_{\lambda}}(2, 2, \lambda_{A_1A_2B_1B_2}) = \frac{2(A_1 + A_2)}{T_{A_1A_2B_1B_2}}$ is achievable as long as the CSI feedback delay is less than $\lambda_{A_1A_2B_1B_2}$. The sum-DoF will be less than satisfactory when the gap between the numbers of antennas at each receiver is too large. This is because how many time slots required in phase two is determined by the receiver who has fewer antennas.

V. ACHIEVABLE SCHEME OF THEOREM 2

In this section, we first elaborate on our achievable scheme for the case of $K = 3$ before proposing our transmission
scheme for the general $K$-user setting.

A. Three-User SISO X Network: RIA with Local CSIT

For the three-user SISO X network, we will show that even with distributed and temporarily delayed CSIT, the sum-DoF is achievable with $\lambda = \frac{3}{2}$. More precisely, a total of 15 independent information symbols will be successfully decoded at receivers during 12 channel uses. We select the time slots for the proposed transmission method in a same manner as section IV, i.e., $n \in \{t_1, t_2, ..., t_{12}\}$, where each time slot belongs to a different channel block, while $(t_1, t_3, t_7)$ represent time slots without current CSIT and $(t_2, t_3, t_5, t_6, t_8, t_9)$ represent time slots when the transmitters have access to both current and delayed CSIT. We refer to $u, v, w$ as variables intended for receiver 1, 2, and 3, respectively.

The proposed transmission scheme involves four phases.

Phase one: Phase one is dedicated to receiver 1 and it spans three time slots, i.e., $n \in \{t_1, t_2, t_3\}$. In time slot $t_1$, each transmitter $i \in \{1, 2, 3\}$ feeds a fresh information symbol $u^{[i]}_1$ to the channel. Therefore, at receiver $j$, for $j \in \{1, 2, 3\}$, we have

$$y^{[j]}(t_1) = h^{[j]}(t_1)u^{[1]}_1 + h^{[j]}(t_2)u^{[2]}_1 + h^{[j]}(t_3)u^{[3]}_1.$$  (31)

In time slot $t_2$, transmitter $i$ is able to exploit both current and outdated CSIT. Transmitter 1 sends another fresh information symbol $u^{[1]}_2$ for receiver 1, while transmitter 2 and 3 respectively construct the signal as

$$x^{[2]}(t_2) = \frac{h^{[2]}(t_1)}{h^{[2]}(t_2) - 2} u^{[2]}_1.$$  (32)

Since $h^{[j]}(t_2) = h^{[j]}(t_2 - 2)$, for $i, j \in \{1, 2, 3\}$, the received signals can be written as

$$y^{[j]}(t_2) = h^{[j]}(t_2)u^{[1]}_2 + h^{[j]}(t_2)\frac{h^{[2]}(t_1)}{h^{[2]}(t_2) - 2} u^{[2]}_1 + h^{[j]}(t_3)u^{[3]}_1.$$  (33)

In time slot $t_3$, simple similar operation is repeated. Transmitter 1 sends another fresh information symbol $u^{[1]}_3$ for receiver 1. Transmitter 2 and 3 simultaneously retransmit their previous symbols with a special precoding technique as

$$x^{[2]}(t_3) = \frac{h^{[3]}(t_1)}{h^{[3]}(t_3) - 2} u^{[2]}_1,$$  (34)

Thus, at receiver $j$, for $j \in \{1, 2, 3\}$ we have

$$y^{[j]}(t_3) = h^{[j]}(t_3)u^{[1]}_3 + h^{[j]}(t_3)\frac{h^{[3]}(t_1)}{h^{[3]}(t_3) - 2} u^{[2]}_1 + h^{[j]}(t_3)\frac{h^{[3]}(t_1)}{h^{[3]}(t_3) - 2} u^{[3]}_1.$$  (35)

The main idea for designing the precoding coefficients is to allow the unintended receivers 2 and 3 to separately eliminate the variables $u^{[2]}_1$ and $u^{[3]}_1$, thereby obtaining a linear combination in variables originated from the corresponding transmitter 1 for themselves. In particular, let $y^{[2]}(t_2)$ subtract $y^{[2]}(t_1)$ for receiver 2 to obtain a linear combination of $u^{[1]}_1$ and $u^{[1]}_1$. We describe this combination as $\hat{y}^{[2]}_{[1]}$. Likewise, receiver 3 obtains a new combination $\hat{y}^{[3]}_{[3]}$ comprising of $u^{[1]}_1$ and $u^{[3]}_1$ by subtracting $y^{[3]}(t_1)$ from $y^{[3]}(t_3)$. The new combinations are described as

$$\hat{y}^{[2]}_{[1]} = h^{[2]}(t_2)u^{[1]}_1 - h^{[2]}(t_1)u^{[1]}_1,$$  (36)

$$\hat{y}^{[3]}_{[3]} = h^{[3]}(t_3)u^{[1]}_1 - h^{[3]}(t_1)u^{[1]}_1.$$  (37)

Note that $\hat{y}^{[2]}_{[1]}$ and $\hat{y}^{[3]}_{[3]}$ are linearly independent almost surely, each of which can be reconstructed by transmitter 1 with local CSIT.

Phase two: Phase two is dedicated to receiver 2 and it also spans three time slots, i.e., $n \in \{t_4, t_5, t_6\}$. In each time slot during phase two, transmitter 2 feeds a fresh information symbol $v^{[2]}_1$, $v^{[2]}_2$, and $v^{[2]}_3$, respectively. Transmitter 1 sends information symbol $v^{[1]}_3$ for receiver 2 in time slot $t_4$ and retransmit it after precoding in the next two time slots $t_5$ and $t_6$. Transmitter 3 does the similar operation as transmitter 1. Therefore, the transmit signals can be described as

$$x^{[1]}(t_5) = \frac{h^{[1]}(t_4)}{h^{[1]}(t_5 - 2)} v^{[1]}_1,$$  (38)

$$x^{[1]}(t_6) = \frac{h^{[1]}(t_4)}{h^{[1]}(t_6 - 2)} v^{[1]}_1.$$  (39)

At receiver $j$, for $j \in \{1, 2, 3\}$, we have

$$y^{[j]}(t_4) = h^{[j]}(t_4)v^{[1]}_1 + h^{[j]}(t_5)v^{[2]}_1 + h^{[j]}(t_5)v^{[3]}_1,$$  (40)

$$y^{[j]}(t_6) = h^{[j]}(t_5)v^{[1]}_1 + h^{[j]}(t_5)v^{[2]}_1 + h^{[j]}(t_5)v^{[3]}_1.$$  (41)

Since $h^{[j]}(t_5) = h^{[j]}(t_5 - 2), h^{[j]}(t_6) = h^{[j]}(t_6 - 2)$ for $i, j \in \{1, 2, 3\}$, receiver 1 and 3 can do the similar operation as phase one to obtain a linear combination of variables originating from transmitter 2, respectively. In particular, let $y^{[1]}(t_5)$ subtract $y^{[1]}(t_4)$ for receiver 1 to obtain a linear combination $\hat{y}^{[1]}_{[2]}$ in variables $v^{[1]}_1$ and $v^{[2]}_1$. Likewise, by subtracting $y^{[3]}(t_4)$ from $y^{[3]}(t_6)$, receiver 3 can obtain a new combination $\hat{y}^{[3]}_{[3]}$ in variables $v^{[2]}_1$ and $v^{[3]}_1$. The new combinations are described as follows:

$$\hat{y}^{[1]}_{[2]} = h^{[1]}(t_5)v^{[2]}_1 - h^{[1]}(t_4)v^{[2]}_1,$$  (42)

$$\hat{y}^{[3]}_{[3]} = h^{[3]}(t_5)v^{[2]}_1 - h^{[3]}(t_4)v^{[2]}_1.$$  (43)

Note that $\hat{y}^{[1]}_{[2]}$ and $\hat{y}^{[3]}_{[3]}$ are linearly independent almost surely, each of which can be reconstructed by transmitter 2 with local CSIT.

Phase three: Phase three is dedicated to receiver 3 and it also spans three time slots, i.e., $n \in \{t_7, t_8, t_9\}$. Similar to phase one and two, in each time slot, transmitter 3 feeds a fresh information symbol $w^{[3]}_1, w^{[3]}_2, w^{[3]}_3$ for receiver 3 respectively. Transmitter 1 sends an information symbol $w^{[1]}_1$ for receiver 3 in its first time slot and retransmit it after precoding in each of the next two time slots. Transmitter 2 does the similar
operation as transmitter 1. Therefore, the transmitted and received signals can be described as
\[ x_1(t_8) = \frac{h_{11}(t_7)}{h_{11}(t_8 - 2)} w_1(t_7) - w_1(t_8), \]
\[ x_2(t_8) = \frac{h_{12}(t_7)}{h_{12}(t_8 - 2)} w_1(t_7) - w_1(t_8), \]
\[ x_1(t_9) = \frac{h_{21}(t_7)}{h_{21}(t_8 - 2)} w_1(t_7), \]
\[ x_2(t_9) = \frac{h_{22}(t_7)}{h_{22}(t_8 - 2)} w_1(t_7), \]
\[ (44) \]

Thus, at receiver \( j \), for \( j \in \{1, 2, 3\} \), we have
\[ y_j(t_7) = h_j(t_7) x_1(t_8) x_1(t_9) + h_j(t_2)(t_7) w_1(t_7) + h_j(t_3)(t_7) w_1(t_8), \]
\[ (45) \]
\[ y_j(t_8) = h_j(t_8) x_1(t_8) x_2(t_8) + h_j(t_3)(t_8) w_1(t_8), \]
\[ (46) \]
\[ y_j(t_9) = h_j(t_9) x_1(t_9) x_2(t_9) + h_j(t_3)(t_9) w_1(t_9), \]
\[ (47) \]

Using the fact that \( h_{ij}(t_k) = h_{ij}(t_8 - 2) \) for \( i, j \in \{1, 2, 3\} \), receiver 1 and 2 can do the similar operation as phase one and two to obtain a linear combination of variables originating from transmitter 3. In particular, let \( y_1(t_k) \) subtract \( y_1(t_7) \) for receiver 1 to obtain a linear combination \( \tilde{g}_{13} \) in variables \( w_1(t) \), and \( w_2(t) \). Likewise, receiver 2 can do the similar operation via \( y_j(t_8) \) minus \( y_j(t_7) \) to get a new combination \( \tilde{g}_{23} \) in variables \( w_1(t) \) and \( w_3(t) \). The new combinations are described as follows:
\[ \tilde{g}_{13} = h_{13}(t_8) w_1(t_8) - h_{13}(t_7) w_1(t_7), \]
\[ (48) \]
\[ \tilde{g}_{23} = h_{23}(t_9) w_1(t_9) - h_{23}(t_8) w_1(t_8), \]
\[ (49) \]

Note that \( \tilde{g}_{13} \) and \( \tilde{g}_{23} \) are linearly independent almost surely, each of which can be reconstructed by transmitter 3 with local CSIT.

**Phase four:** Phase four consists of three time slots, i.e., \( n \in \{t_{10}, t_{11}, t_{12}\} \). Recall that each transmitter by the end of phase three is able to reconstruct the corresponding new combinations. In time slot \( t_{10} \), transmitter 1 transmits \( \tilde{g}_{21} \), transmitter 2 transmits \( \tilde{g}_{12} \), and transmitter 3 keeps silent. In time slot \( t_{11} \), \( \tilde{g}_{31} \) and \( \tilde{g}_{13} \) are sent from transmitters 1 and 3 respectively. In time slot \( t_{12} \), transmitter 2 sends \( \tilde{g}_{32} \) and transmitter 3 sends \( \tilde{g}_{23} \).

Now we explain how every receiver has enough information to recover its desired symbols. Consider receiver 1. From the linear combinations of \( \tilde{g}_{21} \) and \( \tilde{g}_{12} \) received over the first time slot in phase four, this receiver is able to remove \( \tilde{g}_{12} \) that previously acquired in phase two, to obtain \( \tilde{g}_{21} \). Likewise, receiver 1 has access to \( \tilde{g}_{31} \). Thus, receiver 1 has the relations as (50).

\[
\begin{bmatrix}
  y_1(t_1) \\
y_1(t_2) \\
y_1(t_3) \\
y_1(t_8) \\
y_1(t_9)
\end{bmatrix} =
\begin{bmatrix}
h_{11}(t_1) & 0 & 0 & h_{12}(t_1) & h_{13}(t_1) \\
0 & h_{11}(t_2) & 0 & h_{12}(t_2) & h_{13}(t_2) \\
0 & 0 & h_{11}(t_3) & h_{12}(t_3) & h_{13}(t_3) \\
-h_{21}(t_1) & h_{21}(t_2) & 0 & 0 & 0 \\
h_{31}(t_1) & 0 & h_{31}(t_3) & 0 & 0
\end{bmatrix}
\begin{bmatrix}
w_1(t_1) \\
w_1(t_2) \\
w_1(t_3) \\
w_2(t_1) \\
w_3(t_1)
\end{bmatrix}
\]
\[
(50) \]

Since the channel coefficients are picked from a continuous random distribution and each time slot for \( \{t_1, t_2, t_3\} \) belongs to a different channel block. The efficient channel matrix \( \tilde{H}_3 \) has a full rank almost surely, i.e., \( \text{rank}(\tilde{H}_3) = 5 \). Thus, receiver 1 can successfully decode these five variables. In a similar way, receiver 2 and receiver 3 can resolve the five variables \( \{w_1(t_1), w_1(t_2), w_1(t_3), w_2(t_1), w_3(t_1)\} \) and \( \{w_1(t_1), w_1(t_2), w_3(t_1), w_3(t_2), w_3(t_3)\} \), respectively. Thus, 15 transmitted information symbols are resolved over 12 channel uses and \( \frac{5}{4} \) sum-DoF are achieved on the three-user SISO X channel.

**Remark 6 (Time Slots for the Transmission Scheme):** The selection of time slots for transmission is simple because each phase is mutually independent in channel path as well as the transmitted symbols. For instance, \( \tilde{y}_{21}^{(i)} \) is of a form as \( h_{21}(t_2) w_2(t_1) - h_{21}(t_1) w_1(t_2) \), while \( \tilde{y}_{12}^{(i)} \) is consisted of channel coefficients in different path and symbols dedicated to receiver 2, i.e., \( h_{12}(t_2) v_2(t_1) - h_{12}(t_1) v_1(t_2) \). Thus, there is no need to select a time slot set that each time slot in this set belongs to a different block. What we need to ensure is that the time slots for each phase are picked from different channel blocks, such as \( \{t_1, t_2, t_3\} \) for phase one should be selected from three different channel blocks.

**Remark 7 (Overhead of channel feedback):** In each of the first three phases, only four complex values representing the ratios of the CSI need to be fed back. For instance, in phase one, only required information at transmitters in time slot \( t_2 \) and \( t_3 \) are effective channel values for precoding, i.e., \( \{h_{21}(t_2), h_{22}(t_2), h_{32}(t_2)\} \) for transmitter 2 and \( \{h_{23}(t_2), h_{33}(t_2)\} \) for transmitter 3. Thus, a more practical precoding technique with reduced CSI feedback amount is proposed to achieve the same sum-DoF for the three-user SISO X network compared to the work [11]. This implies that global and delayed CSIT is not necessarily required to obtain the greater sum-DoF than that achievable with no CSIT.

**B. K-User SISO X Network: Proof of Theorem 2**

In this section, we elaborate on our transmission scheme for the K-user (\( K \geq 3 \)) SISO X network with temporally-delayed local CSIT. The novelty of RIA over the K-user SISO X network appears in the construction of auxiliary linear combinations of independent information symbols that aid in the decoding of the previously transmitted information symbols based on only the information symbols and local CSIT available to each transmitter.

We focus on the point of \( d_{K,X}(K; K; \frac{2}{3K-1}) = \frac{2(2K-1)}{3K-1} \) in a same manner as theorem 1. Define a time slot set \( I_k \in \)
for phase $k$, where a transmitter has access to current CSIT in this set except time slot $t_{k1}$, $k \in \{1, \ldots, K\}$. We divide the multiphase scheme into two steps. Step 1 is a stage of redundancy transmission wherein fresh information symbols are fed to the channel in each phase towards generating new combinations in variables available at the corresponding transmitter. In particular, $K$ phases are needed for $K$ receivers where each phase $k$ dedicated to a receiver $k$, occupies a time slot set $I_k$. More concretely, in time slot $t_{k1}$ during phase $k$, each transmitter sends a fresh symbol to the intended receiver $k$ without current CSIT. Then, in each of the residual time slots $\{t_{k2}, \ldots, t_{kK}\}$, transmitter $k$ continues to feeds a fresh symbol and the others try to retransmit the previous symbols by a precoding technique using both outdated and current CSIT. Thus, a total of $K(2K-1)$ variables are sent by $K$ transmitters and a number of $K(K-1)$ new combinations can be generated by $K$ receivers in Step 1.

Step 2 is comprised of a single phase consisting of $K(K-1)/2$ time slots. The main aim for this stage is to deliver the $K(K-1)$ new independent combinations to the corresponding receivers and provide each receiver with $2K-2$ more equations to resolve its own information symbols. Therefore, each receiver will have $2K-1$ linear independent combinations in $2K-1$ variables in total. Thus, $K(2K-1)$ symbols can be successfully decoded over $K^2 + K(K-1)/2$ time slots, i.e., the achievable sum-DoF is $d^*_a(K, K; \frac{2}{3K-1}) = \frac{2K^2}{3K-1}$.

VI. ACHIEVABLE SCHEME OF THEOREM 3

In this section, we explore the achievability of sum-DoF for the $M \times N$ user MISO X network where each transmitter has $A = N-1$ antennas and each receiver has a single antenna. To see this, we first consider the $2 \times 3$ user MISO X network where each transmitter has two antennas and each receiver has a single antenna as a preamble.

A. $2 \times 3$ User MISO X Network

The proposed transmission scheme operates over 5 channel uses while satisfying the normalized CSI feedback delay condition of $\lambda = \frac{2}{5}$. In this part, we will show that a total of $\frac{12}{5}$ DoF can be achievable for the $2 \times 3$ user MISO X network with temperately-delayed local CSIT. We select $n \in \{1, 8, 13, 18, 23\}$ five time slots for transmission, where all channel coefficients values are drawn from an i.i.d. continuous distribution because they belong to different channel coherence blocks. We refer to $u, v, w$ as symbol vectors intended for receiver 1, 2, 3, respectively.

Phase one: This phase takes one time slot, i.e., $n = 1$. In time slot 1, each transmitter sends a superposition of two-symbol vectors intended for receiver 1, 2, and 3, respectively, without current CSIT. Let $X[i](1) = u[i] + v[i] + w[i]$, for $i \in \{1, 2\}$, denote the vectors containing the fresh information symbols dedicated to all receivers, where $u[i] = [u[i], u[i]]^T$, $v[i] = [v[i], v[i]]^T$ and $w[i] = [u[i], u[i]]^T$. The received signal at receiver $j$, for $j \in \{1, 2, 3\}$, in phase one can be written as

$$y[j](1) = h[i,j](1)X[i](1) + h[i,j](1)X[i](1),$$

$$= h[i,j](1)(u[i] + v[i] + w[i]) + h[i,j](1)(u[i] + v[i] + w[i]),$$

where $h[i,j](1) = [h[i,j], h[i,j]]$ is a $1 \times 2$ vector representing the channel vector from transmitter $i$ to receiver $j$ in time slot 1. In summary, during phase one, each receiver obtains a linear equation comprising of two desired terms and four interfering terms.

Phase two: This phase takes the rest time slots, i.e., $n \in \{8, 13, 18, 23\}$. In each time slot $n$ during phase two, transmitter $i$, for $i \in \{1, 2\}$, sends a superposition of two-symbol vectors after precoding as

$$X[i](n) = V[i]_1(n)u[i] + V[i]_2(n)v[i] + V[i]_3(n)w[i],$$

where $V[i]_1(n)$, $V[i]_2(n)$ and $V[i]_3(n) \in \mathbb{C}^{2 \times 2}$ denote the three precoding matrices used for carrying the two-symbol vectors. Thus, at the receiver $j$, for $j \in \{1, 2, 3\}$, we have

$$y[j](n) = h[i,j](n)X[i](n) + h[i,j](n)X[i](n),$$

$$= h[i,j](n)(V[i]_1(n)u[i] + V[i]_2(n)v[i] + V[i]_3(n)w[i]) + h[i,j](n)(V[i]_2(n)u[i] + V[i]_2(n)v[i] + V[i]_3(n)w[i])$$

Remember that each receiver already has a different version of desired and undesired symbols. We wish to pick matrices $V[i](n)$ so that, at receiver $j$, all the interfering terms received in time slot $n$ align themselves with the interference previously seen in phase one. In particular, for receiver 1, it received the four interfering terms $h[i,j](1)(v[i] + w[i]) + h[i,j](1)(v[i] + w[i])$ by the end of phase one and another four interfering terms in time slot $n$ during phase two as $h[i,j](n)(V[i]_2(n)u[i] + V[i]_2(n)v[i] + V[i]_3(n)w[i]) + h[i,j](n)(V[i]_2(n)u[i] + V[i]_2(n)v[i] + V[i]_3(n)w[i])$. Thus, with the goal of interference cancellation, the transmitters construct the precoding matrices carrying interference symbol-vectors to satisfy

$$h[i,j,k](n) = h[i,j,k](n),$$

where $i \in \{1, 2\}$, $j, k_1, k_2 \in \{1, 2, 3\}$, $j \neq k_1 \neq k_2$. Note that the channel coefficients are drawn from a continuous distribution, the equivalent channel matrix has a full rank

$$
\begin{bmatrix}
  y[1](8) - y[1](1) \\
  y[1](13) - y[1](1) \\
  y[1](18) - y[1](1) \\
  y[1](23) - y[1](1)
\end{bmatrix} = \begin{bmatrix}
  h[11](8)V[11](8) - h[11](1) \\
  h[11](13)V[11](13) - h[11](1) \\
  h[11](18)V[11](18) - h[11](1) \\
  h[11](23)V[11](23) - h[11](1)
\end{bmatrix} = \begin{bmatrix}
  h[12](8)V[12](8) - h[12](1) \\
  h[12](13)V[12](13) - h[12](1) \\
  h[12](18)V[12](18) - h[12](1) \\
  h[12](23)V[12](23) - h[12](1)
\end{bmatrix} \begin{bmatrix}
  u[1] \\
  u[2]
\end{bmatrix}.
$$

$$
\hat{H}_x.
$$

11
almost surely. Thus, transmitter $i$ can construct the precoding matrices $\tilde{V}_j^{\ell}(n)$ with the knowledge of current and outdated CSIT as the form

$$
\tilde{V}_j^{\ell}(n) = \begin{bmatrix} h_{[k_1]}^{\ell}(n) \\ h_{[k_2]}^{\ell}(n) \end{bmatrix}^{-1} \begin{bmatrix} h_{[k_1]}^{\ell}(1) \\ h_{[k_2]}^{\ell}(1) \end{bmatrix}.
$$

(55)

By substituting it into (53), receiver 1 can obtain

$$
y^{(1)}(n) = h_{[1]}^{\ell}(n)\tilde{V}_1^{\ell}(n)u^{\ell} + h_{[1]}^{\ell}(1)(v^{\ell} + w^{\ell}) + h_{[2]}^{\ell}(n)\tilde{V}_1^{\ell}(n)u^{\ell} + h_{[2]}^{\ell}(1)(v^{\ell} + w^{\ell})
$$

(56)

Next we interpret the decoding process. Consider receiver 1, it can obtain four linear equations of four desired symbols during the selected five time slots is given by (57).

B. $M \times N$ User MISO X Network: Proof of Theorem 3

We focus on the proof of the point $d_{\Sigma^{(1)}}(M; N; \frac{M(N-1)}{\max(N-1,1)}) = \frac{M(N-1)}{\max(N-1,1)}$, where the feedback delay is $T_{fb} = 2$ while the channel coherence time becomes $T_c = M(N-1) + 1$. Over the $M(N-1) + 1$ channel uses, the proposed scheme achieves $N - 1$ degrees of freedom for each of the $MN$ messages $W[i]$, $i \in \{1, 2, ..., M\}$, $j \in \{1, 2, ..., N\}$. To show this, we consider $n + T_c - 1$ channel blocks consisting of $(n + T_c - 1)T_c$ time slots where we divide the time resources into two sets, $S_d$ with $|S_d| = 2(n + T_c - 1)$ and $S_c$ with $|S_c| = (T_c - 2)(n + T_c - 1)$. We further define $n$ time slot sets, $\{I_1, I_2, ..., I_n\}$, of which has $T_c$ elements for applying the proposed method, i.e., $I_l = \{t_{l,1}, t_{l,2}, ..., t_{l,T_c}\}$, where $l \in \{1, 2, ..., n\}$, $t_{l,1} \in S_d$, and $t_{l,k} \in S_c$ for $k \in \{2, 4, ..., T_c\}$. Remember that any two time slots of $I_l$ belong to different channel blocks. Here we omit the index $l$ for simplicity, i.e., $I_l = \{t_{l,1}, t_{l,2}, ..., t_{l,T_c}\}$. The achievable scheme is as follows:

**Phase one:** This phase takes one time slot, i.e., $n \in \{t_1\}$. Each transmitter sends a superposition of $A$-symbol vectors dedicated to all the receivers. We denote the transmitted signal as

$$
X^{(1)}(t_1) = \sum_{j=1}^{N} S_j^{[j]}.
$$

(58)

where $S_j^{[j]} = [S_j^{[j]}, S_j^{[2]}, ..., S_A^{[j]}]^T$ is the signal vector from transmitter $i$ to receiver $j$, for $i \in \{1, 2, ..., M\}, j \in \{1, 2, ..., N\}$. The received signal at receiver $j$ will be

$$
y^{(j)}(t_1) = \sum_{i=1}^{M} h^{[j]}(t_1)X^{[j]}(t_1),
$$

(59)

where $j \in \{1, 2, ..., N\}$, and $h^{[j]}(t_1) = [h^{[j]}_1(t_1), ..., h^{[j]}_M(t_1)]$ is a $1 \times A$ vector representing the channel vector from transmitter $i$ to receiver $j$ in time slot $t_1$. By the end of phase one, each receiver obtains a linear equation involving two items, i.e., desired terms and undesired (interfering) terms.

**Phase two:** Here comes the preparatory phase for interference cancellation at receivers. The superposition of $A$-symbol vectors is retransmitted in each time slot $n$, for $n \in \{t_2, ..., T_c\}$, with precoding matrices. In other words, during a time slot $n$, message $W^{[j]}$ is encoded at transmitter $i$ as $A$ independent streams $S_a^{[j]}$ along directions $v_a^{[j]}(n)$, for $a = 1, 2, ..., A$. So the signal transmitted at transmitter $i$ may be written as

$$
X^{[j]}(n) = \sum_{j=1}^{N} \sum_{a=1}^{A} S_a^{[j]} v_a^{[j]}(n) = \sum_{j=1}^{N} V_j^{[j]}(n)S^{[j]},
$$

(60)

Note that $V_j^{[j]}(n)$ is a $A \times A$ matrix whose columns are $v_a^{[j]}(n)$, $a = 1, 2, ..., A$. In time slot $n$, the received signal at receiver $j$, $j \in \{1, 2, ..., N\}$, can then be written as

$$
y^{[j]}(n) = \sum_{i=1}^{M} h^{[j]}(n) \left( \sum_{j=1}^{N} V_j^{[j]}(n)S^{[j]} \right),
$$

(61)

We wish to design precoding matrices $V_k^{[j]}(n)$ so that receiver $j$ can eliminate the undesired item by interference cancellation. Once the interference is eliminated by subtracting $y^{[j]}(t_1)$ from $y^{[j]}(n)$, a receiver can obtain a linear equation in $M$ desired symbols. Repeating the same operation for the residual time slots during phase two, there will be $M(N-1)$ linear equations in $M$ desired symbols observed at receiver $j$. Interference cancellation is ensured by constructing the precoding matrices $V_k^{[j]}(n)$ so that the following conditions
are satisfied at receiver $j$, for $j \in \{1, 2, \ldots, N\}$:

\[
\begin{align*}
    h^{[j]}(n) V^{[i]}_k(n) &= h^{[i]}(t_1) \\
    \vdots \\
    h^{[j]}(n) V^{[i]}_{k}(n) &= h^{[i]}(t_1)
\end{align*}
\]

\[
\begin{matrix}
\forall i \in \{1, 2, \ldots, M\}. \quad (63)
\end{matrix}
\]

In other words, we wish to construct precoding matrices $V^{[i]}_k(n)$ so that, at receiver $j$, all the effective channel vectors $h^{[j]}(n) V^{[i]}_k(n)$ carrying the interference originated from transmitters $i \in \{1, 2, \ldots, M\}$ in time slot $n$ can be equal to the channel vectors $h^{[j]}(t_1)$ previously seen in time slot $t_1$. Note that there are $A = N-1$ relations above for a certain $V^{[i]}_k(n)$. These relations can be recorded to be expressed alternately as

\[
\begin{align*}
    h^{[i]}(n) V^{[i]}_k(n) &= h^{[i]}(t_1) \\
    \vdots \\
    h^{[k-1]}(n) V^{[i]}_k(n) &= h^{[k-1]}(t_1) \\
    h^{[k+1]}(n) V^{[i]}_k(n) &= h^{[k+1]}(t_1) \\
    \vdots \\
    h^{[N]}(n) V^{[i]}_k(n) &= h^{[N]}(t_1)
\end{align*}
\]

\[
\begin{matrix}
\forall i \in \{1, 2, \ldots, M\}, \forall k \in \{1, 2, \ldots, N\}. \quad (65)
\end{matrix}
\]

Remember that $h^{[j]}(n)$ are $1 \times A$ vectors, the relations can be rewritten as

\[
\begin{align*}
    V^{[i]}_k(n) &= \begin{bmatrix}
        h^{[i]}(n) \\
        \vdots \\
        h^{[k-1]}(n) \\
        h^{[k+1]}(n) \\
        \vdots \\
        h^{[N]}(n)
    \end{bmatrix}^{-1} \begin{bmatrix}
        h^{[i]}(t_1) \\
        \vdots \\
        h^{[k-1]}(t_1) \\
        h^{[k+1]}(t_1) \\
        \vdots \\
        h^{[N]}(t_1)
    \end{bmatrix}
\end{align*}
\]

\[
\begin{matrix}
\forall i \in \{1, 2, \ldots, M\}, \forall t \in \{1, 2, \ldots, T_c\}. \quad (66)
\end{matrix}
\]

Now the same interference pattern at receiver $j$ before and after phase two is guaranteed because $\tilde{H}(n) \in \mathbb{C}^{A \times A}$ has a full rank almost surely. Thus, each receiver $j \in \{1, 2, \ldots, N\}$ is able to extract a desired equation by subtracting $y^{[j]}(t_1)$ from $y^{[j]}(n)$, i.e.,

\[
y^{[j]}(n) - y^{[j]}(t_1) = \sum_{i=1}^{M} h^{[j]}(n) V^{[i]}_j(n) S^{[j]} - \sum_{i=1}^{M} h^{[j]}(t_1) S^{[j]}. \quad (67)
\]

Finally, by the end of phase two, a receiver can obtain $MA$ linear equations of $MA$ variables. We describe the effective channel input-output relationship for receiver $j$ during the selected time slot set $I_j$ as (66).

Recall that the precoding matrices $V^{[i]}_j(n)$ for $n \in \{t_2, \ldots, t_T\}$ were generated independently from channel $h^{[j]}(n)$ and each time slot $n$ belongs to a different channel block. Further, the elements of the channel vectors are picked from a continuous random distribution. Therefore, the channel vectors $h^{[j]}(t_1), \ldots, h^{[M]}(t_1)$ and $h^{[j]}(n) V^{[i]}_j(n), \ldots, h^{[M]}(n) V^{[i]}_j(n)$ for $n \in \{t_2, \ldots, t_T\}$, are statistically independent and the effective channel matrix $\tilde{H}_5$ has a full rank almost surely, i.e., rank($\tilde{H}_5$) = $MA$. Lastly, receiver $j$ successfully decodes $MA$ desired symbols over $|I_j| = T_c$ channel uses. For the other time resources we simply apply a TDMA transmission method. Thus, we have

\[
d_{N,c} = \frac{M(N+1)n + T_c(t_e - 1)}{T_c n + T_c(t_e - 1)}, \quad (68)
\]

where the asymptotical sum-DoF gain is $\frac{MN(N-1)}{M(N-1)+1}$ as $n$ goes infinity.

Remark 8 (An Inner Bound on the Sum-DoF of MISO X Networks): We are able to establish an inner bound with the achievability proof of theorem 3 for the $M \times N$ user MISO X network, on the condition of temperately-delayed CSI feedback, thereby revealing insights that this bound is tight for the $A = N-1$ case, for which we achieve the bound of $\min(N, \frac{MN(N-1)}{M(N-1)+1})$ in the $M \times N$ MISO X network with full CSI [4]. Although the bound does not scale with neither $M$ nor $N$, the number of transmitters or receivers, it’s the best known inner bound under the local and temperately-delayed CSIT.

VII. CONCLUSION

In this paper, we comprehensively deal with the problems of achieving the sum-DoF of multiuser MIMO X networks including the two-user MIMO X channel, $K$-user SISO X network and $M \times N$ user MIMO X network. With the proposed precoding technique (Cyclic Zero-padding), we are able to characterize the achievable trade-off between the sum-DoF and CSI feedback delay in the two-user MIMO X channel with distributed CSIT. Further, we obtain an optimistic conclusion.
from the point of using both current and delayed CSIT for the retrospective interference alignment in the K-user SISO X network. It suggests that retrospective interference alignment can improve the performance of DoF with local and temperately-delayed CSIT. Finally, an achievable DoF inner bound of the $M \times N$ user MISO X network is also derived. We note that this inner bound is tight when each transmitter has $N - 1$ antennas and each receiver has a single antenna. Using scaled versions of the proposed scheme, new results are achievable in the MIMO case. It is remarkable that a study of the MIMO X network with a different antenna configuration can potentially reveal more efficient schemes achieving more DoFs using less time slots.

APPENDIX A
Cyclic Zero-Padding

In this section, we first present a lemma that will be useful in the description of Cyclic Zero-padding which leads to the construction of precoding matrices for the $B \leq A$ case in the two-user MIMO X channel.

Lemma 1: Consider an $A \times A$ square matrix $G$ such that $g_{ij}$, the element in the $i$th row and $j$th column of $G$, is of the form as (68), where we define $S_x = \{ x^{[1]}, ..., x^{[AB]} \}$ and $S_y = \{ y^{[1]}, ..., y^{[AB]} \}$ as two sets of i.i.d. random variables drawn from a continuous random distribution. Further, we divide $S_x$ into $A$ subsets, $\{ S_{x_1}, S_{x_2}, ..., S_{x_A} \}$, each of which has $B^2$ elements, i.e., $S_{x_j} = \{ x^{[\alpha_j]_1}, ..., x^{[\alpha_j]_B} \}$ where $j \in \{1, ..., A\}$. Likewise, $S_y$ can be divided into $A$ subsets, $\{ S_{y_1}, S_{y_2}, ..., S_{y_A} \}$, each of which has $B$ elements, i.e., $S_{y_j} = \{ y^{[\gamma_j]_1}, ..., y^{[\gamma_j]_A} \}$ where $j \in \{1, ..., A\}$. Note that the elements of any two subsets from $S_{x_j}$ overlap because $|S_x| = AB$. $f_{ij}(\cdot)$ is an unique function corresponding to an element $g_{ij}$ and containing four algorithms of multiplication, division, addition and subtraction. In that way, if the absolute value of each element generated from the function $f_{ij}(\cdot)$ is bounded between a non-zero minimum value and a finite maximum value, the matrix $G$ has a full rank of $A$ with probability 1, of which the special type is shown in Fig. 6, where the subscripts $\alpha, \beta$ are some short-hands of different rows and columns.

Proof: Starting from the perspective of determinant of a matrix, we need to show that $\det(G)$ is nonzero with probability 1. From (68), we see that the first column of the matrix is comprised of $B$ random variables above and $A - B$ zeroes below. When it comes to the second column, the number of variables and zeroes remain invariant excepting the relative positions, i.e., the zeroes in the second column shift upwards one unit as a whole comparing with those in the first column. Meanwhile, the overflowing element on the top fills the gap underneath in sequence. The following columns can be treated in a similar way until the zeroes move to the top position as a whole, i.e., after shifting $B$ times, there will be $B + 1$ columns in total. Then, from the $(B + 1)$th column, the zeroes continue to shift upwards for $A - B - 2$ more times in the same manner resulting in $A$ columns in total finally. It is remarkable that each nonzero element in each column differs in the distribution since each of them is generated from a disparate function which is composed of a set of i.i.d. random variables by four algorithms.

Let $D_{ij}$ denote the cofactor corresponding to $g_{ij}$ and removing the terms with zero coefficients. Then

$$\det(G) = D_{11}g_{11} + D_{12}g_{12} + \ldots + D_{1B}g_{1B}. \quad (69)$$

Let us assume each element generated from the function $f_{ij}(\cdot)$ is nonzero with probability 1. Thus, $\det(G) \neq 0$ only if a polynomial in such a set of i.i.d. random variables whose coefficients are $D_{ij}$, $j \in \{1, ..., B\}$, is equal to zero. Therefore, $\det(G) \neq 0$ with nonzero probability implies one of the following two events:

1) The i.i.d. random variables of $S_{x_j}^{[\cdot]}$ and $S_{y_j}^{[\cdot]}$ are roots of the polynomial formed by setting $\det(G) = 0$.

2) The polynomial is the zero polynomial.

Note that the probability of these i.i.d. random variables taking values which are equal to the roots of this linear equation is zero. Therefore, the second event happens with probability greater than 0. Since each $g_{ij}$ is a random variable drawn from a continuous distribution, $\det(G) = 0$ happens only if the coefficients $D_{1j} = 0$, $j \in \{1, ..., B\}$. Further, we can write $\Pr(\det(G) = 0) > 0 \Rightarrow \Pr(D_{11} = 0) > 0$. Note that $D_{11}$ is the determinant of the matrix formed by stripping the first row and first column of $G$. Now, the same argument can be iteratively used, stripping the first row and first column at each stage, until we reach a determinant $D_{ij}$ where the next determinant along the diagonal will be unavailable. Nevertheless, we subsequently strip the first row and last column along the back-diagonal where the element is nonzero (shown as Fig. 7), until we finally reach a single element matrix containing a certain variable $g_{Aj}$, i.e., $\Pr(\det(G) = 0) > 0 \Rightarrow \Pr(g_{Aj} = 0) > 0$.

Recall that $g_{Aj}$ is a random variable generated from a set of i.i.d. random variables, and, therefore has a continuous

\[
g_{ij} = \left\{ \begin{array}{ll}
  f_{ij}(x^{[\alpha_j]_1}, ..., x^{[\alpha_j]_A}, y^{[\gamma_j]_1}, ..., y^{[\gamma_j]_B}), & \text{for } i \in \{1, ..., B - j + 1\} \cup \{A - j + 2, ..., A\}, \\
  0, & \text{for } i \in \{B - j + 2, ..., A - j + 1\}, B \leq A.
\end{array} \right.
\]
distribution. We can hence conclude that \( \Pr(g_{Aj} = 0) = 0 \). Thus, \( \det(G) \) is nonzero almost surely, i.e., the matrix \( G \) has a full rank of \( A \) with probability 1.

**Cyclic Zero-Padding:** Inspired by lemma 1, if we may construct a precoding matrix in such a special form and simultaneously satisfying the condition of interference cancellation we mentioned before, each receiver will see the aligned interference shape that it previously obtained. Without loss of generality, we expound the content via (24), i.e.,

\[
\mathbf{H}^{[1]}(n) \mathbf{v}_i = \mathbf{h}^{[1]}(t_2),
\]

where \( \mathbf{v}_i \in \mathbb{C}^{A \times 1} \) and \( \mathbf{h}^{[1]}(t_2) \in \mathbb{C}^{B \times 1}, \ i \in \{1, \ldots, A\} \), are the \( i \)-th column vectors of \( \mathbf{V}^{[1]}_2(n) \) and \( \mathbf{H}^{[1]}(t_2) \), respectively. Note that in time slot \( n \) we have knowledge of \( \mathbf{H}^{[1]}(t_2) \) and \( \mathbf{H}^{[1]}(n) \) due to the delayed and current CSIT. With the fact that the channel coefficients are i.i.d. drawn from a continuous distribution, we further have \( A \) systems of linear equations and each system has \( B \) linear independent equations in \( A \) unknown random variables. Since \( B < A \), for the first system, let the \( A-B \) unknown variables of \( \mathbf{v}_1 \) be zeroes from the bottom up in sequence and there are \( B \) unknown variables left. In particular, the equivalent formula can be expressed as

\[
\mathbf{H}^{[1]}(n) \tilde{\mathbf{v}}_1 = \mathbf{h}^{[1]}(t_2),
\]

where \( \mathbf{H}^{[1]}(n) = [\mathbf{h}^{[1]}_1(n) \mathbf{h}^{[1]}_2(n) \ldots \mathbf{h}^{[1]}_B(n)] \) is a \( B \times B \) coefficient matrix containing the first \( B \) columns vectors from \( \mathbf{H}^{[1]}(n) \). \( \tilde{\mathbf{v}}_1 = [v_{11}, \ldots, v_{B1}]^T \) is the solution of the first system, which can be represented as \( v_{11} = \frac{\det(\mathbf{H}^{[1]}(n))}{\det(\mathbf{H}^{[1]}(t_2))} \), where \( D_{11} = \det(\mathbf{H}^{[1]}(t_2)) \). Since the elements of \( D_{11} \) are i.i.d. drawn from a continuous distribution, \( D_{11} \) is nonzero almost surely, i.e., the absolute value of \( v_{11} \) in \( \tilde{\mathbf{v}}_1 \) is nonzero almost surely. Thus, \( \mathbf{v}_1 \) can be solved in a form as \( \mathbf{v}_1 = [v_{11}, \ldots, v_{B1}, 0, \ldots, 0]^T \). Furthermore, for the second system, we do the same operation as the first system but the relative positions of the zeroes. Here, starting from the last but one of \( \mathbf{v}_2 \), let the \( A-B \) unknown variables of \( \mathbf{v}_2 \) from the bottom up in sequence be zeroes, i.e., the zeroes shift one unit upwards compared with \( \mathbf{v}_1 \). Thus, \( \mathbf{v}_2 \) can be solved in a form as \( \mathbf{v}_2 = [v_{12}, \ldots, v_{(B-1)2}, 0, \ldots, 0, v_{A2}]^T \). We continue cyclic zero-padding until we finally reach \( \mathbf{v}_A \) for the last system of linear equations. Therefore, we get a precoding matrix \( \mathbf{V}^{[1]}_2(n) \) which is of the form as \( G \) presented before. Subsequently, lemma 1 can be applied to show that such a precoding matrix has a full rank almost surely.

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