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To cite this version:
Alexandre Sahuguède, Euriell Le Corronc, Marie-Véronique V Le Lann. Chronicle Discovery for Diagnosis from Raw Data: A Clustering Approach. 10th IFAC Symposium on Fault Detection, Supervision and Safety for Technical Processes, SAFEPROCESS 2018, Aug 2018, Warsaw, Poland. 8p. hal-01817529

HAL Id: hal-01817529
https://laas.hal.science/hal-01817529
Submitted on 18 Jun 2018

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Chronicle Discovery for Diagnosis from Raw Data: A Clustering Approach

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Abstract: Chronicles are temporal patterns well suited for an abstract representation of the behavior of dynamic systems. For fault diagnosis, chronicles describe the nominal and faulty behaviors of the process. Powerful algorithms allow the recognition of chronicles in the flow of observations of the system and appropriate actions can be taken when a faulty situation is recognized. However, designing chronicles is not a trivial thing to do. The increasing complexity and capacity of data generation of highly-advanced processes cause the acquisition of a complete model difficult. This paper focuses on the problem of discovering chronicles that are representative of a system behavior from direct observations. A clustering approach to this problem is considered. The chronicle discovery algorithm proposed here designs chronicles with minimal knowledge of the system to diagnose. Furthermore, unprocessed data obtained directly from the system can be used in this clustering algorithm. Finally, the chronicle discovery algorithm proposed in this paper is illustrated on a sport performance monitoring device for a diagnosis of movement deviations in the temporal domain, in the event domain, or both, considered as faults for the athlete.

Keywords: Fault Diagnosis, Machine Learning, Clustering, Temporal Pattern Mining, Chronicle Discovery.

1. INTRODUCTION

This paper focuses on the fault diagnosis of dynamic complex systems problem. The problem consists in producing a temporal model well suited for fault diagnosis from a set of observations of a complex process. The increasing complexity of modern systems and the development of data generation and storage capacities greatly increase the number of observations. This large number of observations should be processed by some automatic method in order to assist the expert in the design of such a temporal model.

The studied models are timed discrete event models called chronicles (Dousson and Le Maigat, 2007). They are temporal patterns well suited to capture the behavior of a dynamic process. Chronicles describe behaviors by means of an event abstraction of the information of interest. Within this formalism, events are partially ordered and temporally constrained one to another. Figure 1 describes such a chronicle where events of interest are a, b and c. The illustrated process is such that an event of type c must occur between 3 and 4 time units (t.u.) after an event of type b. This event must appear between 1 and 2 t.u. later than an event of type a. Another event of type c must follow a anytime bounded by 8 and 10 t.u.. In the diagnosis domain, each chronicle represents a specific behavior of the system. This behavior can be nominal or typical when a fault is present. This faulty behavior can be recognized in a temporal sequence made of timed observations generated by the system. The recognition of this specific temporal pattern leads to establish that the system is in that faulty situation (Dousson and Le Maigat, 2007). Various diagnosis applications use the chronicle approach. A chronicle based diagnosis in web services is presented in (Pencolé and Subias, 2009). A multi-alarm misuse correlation component that allows the user to significantly reduce the number of alarms uses a chronicle approach in (Morin and Debar, 2003). Chronicles could be used in the medical field as for instance in (Carrault et al., 1999) where they allow identification of cardiac arrhythmia and in (Dauxais et al., 2017) where possible associations between hospitalizations for seizure and anti-epileptic drug switches are identified. However, as efficient a diagnosis with chronicles can be, designing chronicles is not a trivial thing to do. The design of such a complex model often requires the knowledge of an expert of the process to be diagnosed. Unfortunately, this knowledge is frequently not enough to build pertinent chronicles for diagnosis.

\[\text{Fig. 1. A chronicle where events of interest are } a, b \text{ and } c.\]

The *Apriori* algorithm (Agrawal and Srikant, 1994) is a commonly used approach to try and tackle this problem. *Apriori* is a data mining algorithm that find frequent collections of items in sale transactions. It finds iteratively
larger and larger itemsets. An itemset found to be frequent in size \( k \) will be discarded if a sub-itemset of size \( k - 1 \) is not frequent. This \textit{Apriori} algorithm can be used for sequential pattern mining (Mannila et al., 1995) as well as temporal pattern mining (Guyet and Quiniou, 2011). Several chronicle discovery algorithms are based on the \textit{Apriori} algorithm as in (Cram et al., 2012). In his paper, Cram presents a chronicle discovery algorithm from a temporal sequence. This algorithm is extended to the multi-sequences case by (Subias et al., 2014). First, it builds a database of time constraints. Then, it generates a set of candidate chronicles starting with a set of chronicles that were proved to be frequent. A temporal constraint network discovery algorithm is presented in (Álvarez et al., 2013) and uses a clustering algorithm reducing the set of candidates. This algorithm could be convenient for chronicle discovery as temporal constraint networks are similar to chronicles.

The main limitation of these \textit{Apriori}-based approaches lies in the fact that a minimum frequency parameter is necessary. The choice of this parameter is not trivial and requires a good amount of knowledge of the system to obtain good results. Another limitation is that these algorithms are done from one, or several, temporal sequences, meaning that only observations of the system made of events can be used. Unfortunately, very often observations of the dynamic process behaviors are composed of sampled continuous signals obtained from sensor measurements, logs from communication networks or healthcare data.

This paper tries to offer another solution with a clustering approach applied directly to raw data, Machine learning techniques and more specifically clustering, based on the density of the data such as DBSCAN (Density Based Spatial Clustering and Application with Noise (Ester et al., 1996)) or on the fuzzy logic such as LAMDA (Learning Algorithm for Multivariate Data Analysis (Carreté and Aguilar-Martin, 1991)), are applied to discover chronicles. First, a temporal sequence is extracted from the raw data provided by the system observations. Then, clustering techniques are used to regroup some patterns by similarity. A strong advantage of this method is that the frequency of the pattern found is deduced from the data. Clusters found are considered as the most representative patterns of the system. Chronicles discovered by the proposed algorithm are various in length (the number of events of a chronicle) and in frequency. They can be recognized on-line by a chronicle recognition algorithm. Chronicles obtained are an abstract representation of the dynamic system behavior which describes either the nominal or a faulty behavior. Contrary to the exponential algorithmic complexity of the \textit{Apriori} approach, the proposed method can be done with a polynomial algorithmic complexity.

The rest of this paper is organized as follows. In Section 2, definitions of required concepts are explained. Section 3 presents the algorithm that discovers chronicles from raw data. Section 4 introduces an example with a swimming performance monitoring equipment for a health monitoring of the athlete movements. Section 5 concludes this work.

2. CONCEPTS AND DEFINITIONS

2.1 Chronicles

This section explains the chronicle concepts used in this work. Chronicles are ways of expressing relevant temporal patterns about a process (Dousson and Le Maigat, 2007).

\textbf{Definition 1. (Event).} An event is defined by \( x = (e, t) \) with an event type \( e \in E \), and a time instant \( t \in \mathbb{N} \).

\textbf{Definition 2. (Temporal sequence).} A temporal sequence is a time-ordered set of events denoted \( S = \{x_i\} \) where \( i \in \mathbb{N}, i = 1, \ldots, n \) with \( n \) a finite number of events, and \( t_j < t_{j+1}, j = 1, \ldots, n - 1 \). The set of all event types occurring in \( S \) is called \( E_S \).

\textbf{Example 1.} The temporal sequence \( S = \{x_1, x_2, x_3, x_4, x_5\} \) where \( x_1 = (a, 1), x_2 = (b, 2), x_3 = (a, 12), x_4 = (a, 18), \) and \( x_5 = (b, 20) \), graphically represented in Figure 2, points out the difference between event and event type. That is several events can share the same event type. For instance, events \( x_1, x_3 \) and \( x_4 \) are different occurrences of event type \( a \).

\begin{figure}[ht]
\centering
\begin{tabular}{cccccccc}
0 & 1 & 2 & 4 & 6 & 8 & 10 & 12 & 14 & 16 & 18 & 20 \\
\hline
a & b & a & b & a & b & a & b & a & b & a & b \\
\end{tabular}
\caption{A temporal sequence \( S = \{(a, 1), (b, 2), (a, 12), (a, 18), (b, 20)\} \) with \( E_S = \{a, b\} \) the set of all event types in \( S \).}
\end{figure}

\textbf{Definition 3. (Temporal constraint).} A temporal constraint is a tuple \( \tau_{ij} = (x_i, t^-, t^+, x_j) \) also noted \( \tau_{ij} = x_i[t^-, t^+], \) where \( 0 < t^- \leq t^+ \). A temporal constraint \( \tau_{ij} = x_i[t^-]x_j \) is said satisfied by a couple of events \( x_i = (e_i, t_i), x_j = (e_j, t_j) \) if and only if \( (t_j - t_i) \in [t^-, t^+] \).

\textbf{Definition 4. (Chronicle).} A chronicle \( C \) is a pair \((X, T)\) where \( X = \{x_i\} \) is a set of partially ordered events with \( i \in \mathbb{N}, i = 1, \ldots, n \) and \( n \) a finite number of events, and \( T = \{\tau_{ij}\} \subseteq i < j \leq n \) is a set of temporal constraints on \( X \). \( Ec \) denotes the set of all event types of \( C \). A \( n \)-length chronicle is a chronicle with \( n \) events.

\textbf{Example 2.} Let \( C = (X, T) \) be a 4-length chronicle with \( X = \{x_1 = (a, 1), x_2 = (b, 2), x_3 = (c, 3), x_4 = (c, t_4)\} \), and \( T = \{\tau_{12} = x_1[1, 2], \tau_{23} = x_2[3, 4], \tau_{34} = x_3[8, 10], x_4\} \). The set of all event types of \( C \) is \( E_C = \{a, b, c\} \).

Graphically, a chronicle is a directed graph where the nodes represent the events of \( X \) and the transitions represent the temporal constraints of \( T \). In each temporal constraint \( \tau_{ij}, x_i \) is the starting node and \( x_j \) is the ending node. For instance, Figure 1 is the graphical representation of the chronicle described in Example 2.

The frequency criterion is chosen to define the relevance of a pattern required for the learning chronicle process. Such criterion needs definitions in this domain.

\textbf{Definition 5. (Chronicle instance).} Given a chronicle \( C = (X, T) \) and a temporal sequence \( S \), a chronicle instance is a subset of events of \( S \) denoted \( I_C(S) \) such that their event types are those of \( X \) and their time occurrences satisfy all the temporal constraints of \( T \) of \( C \).

\textbf{Definition 6. (Frequency of a chronicle).} The frequency of a chronicle \( C \) in a temporal sequence \( S \) is the number of instances of \( C \) in \( S \) and is named \( f_C(S) \).
Definition 7. (Coherent chronicle). A chronicle $C$ is called coherent if there exists a temporal sequence $S$ such that $f_C(S) > 0$. A coherent chronicle has at least one chronicle instance $I_C(S)$.

Example 3. Let us define a chronicle $C = (X, T)$ with $X = \{x_1 = (a, t_1), x_2 = (b, t_2)\}$, and $T = \{t_{12} = x_1[1,2]x_2\}$. Given the temporal sequence $S$ as seen in Figure 2, two instances of the chronicle $C$ appear: $I_C^1(S) = \{x_1, x_2\} = \{(a, 1), (b, 2)\}$, and $I_C^2(S) = \{x_4, x_5\} = \{(a, 18), (b, 20)\}$. The frequency of the chronicle $C$ in $S$ is $f_C(S) = 2$ and corresponds to the total number of instances. This chronicle is coherent since there exists a temporal sequence $S$ such that $f_C(S) > 0$.

Definition 8. (Occurrences of a pair). Let $S$ be a temporal sequence and let $(a, b)$ be a pair of event types such that $a, b \in E_S$. The set $O_{ab}$ is the set of all the occurrences of $(a, b)$ in $S$ such that $b$ follows $a$:

$$O_{ab} = \{(a, t_i), (b, t_j)\} \mid \forall i, j, t_i < t_j, (a, t_i), (b, t_j) \in S.$$  

Proof. Directly from Definitions 4 and 9.

Definition 9. (Temporal distances of a pair). The set $D_{ab}$ is given by the elements of the pair $(a, b)$ and defines the following 2-length chronicle:

$$D_{ab} = \{(t_j - t_i) \mid (a, t_i), (b, t_j) \in O_{ab}\}.$$

Example 4. Given the temporal sequence $S$ of Figure 2, the set of temporal distances between each occurrence of the pair $(a, b)$:

$$O_{ab} = \{((a, 1), (b, 12)), ((a, 1), (b, 18)), ((a, 12), (b, 18))\},$$

$$D_{ab} = \{((b, 2), (b, 12)), ((b, 2), (b, 18))\}.$$

Additionally, $D_{ab} = \{11, 17, 6\}$, $D_{ab} = \{19, 8, 2\}$, $D_{ab} = \{10, 16\}$, and $D_{ab} = \{18\}$.

Proposition 1. Let $D_{ab}$ be a set of temporal distances for a pair $(a, b)$. A 2-length chronicle $C = (X, T)$ which can be obtained from $D_{ab}$. $X = \{x_1 = (a, t_1), x_2 = (b, t_2)\}$ is given by the elements of the pair $(a, b)$ and $T = \{t_{12} = x_1[1,2]x_2\}$ is given by the lower and upper bounds of $D_{ab}$.

Example 5. Let $(a, b)$ be a pair of event types, the set of temporal distances calculated in Example 4 is $D_{ab} = \{11, 17, 6\}$ and defines the following 2-length chronicle: $C = (X, T)$ where $X = \{x_1 = (a, t_1), x_2 = (b, t_2)\}$, and $T = \{t_{12} = x_1[1,2]x_2\}$. Furthermore, the instances of $C$ in the original temporal sequence $S$ are $I_C^1(T) = \{(a, 1), (b, 2)\}$, $I_C^2(T) = \{(a, 1), (b, 20)\}$, $I_C^3(T) = \{(a, 12), (b, 20)\}$, and $I_C^4(T) = \{(a, 18), (b, 20)\}$. These instances correspond to the occurrences of the pair $(a, b)$.

2.2 Clustering

This section presents the clustering algorithms required in this work: LAMDA and DBSCAN. They group data samples based on the similarity or dissimilarity of the measures. The distinctive characteristics of data samples are called features while the specific pattern detected in the data are called classes. In this paper, features of interest are issued from on-line sensor measurements of dynamic process, logs of network communications or healthcare data.

The fuzzy logic based algorithm called LAMDA (Carreté and Aguilar-Martin, 1991) takes as input a sample $k$ made up of $N$ features. Its first step computes for each feature $k$ an adequacy degree to each class, indexed by $1 \ldots J$ where $J$ is the total number of classes (not known in advance but updated along the algorithm). With the help of a fuzzy adequacy function, $J$ vectors of $N$ adequacy degrees are computed. They are called Marginal Adequacy Degree vectors (MAD) and can be calculated by different means (Gaussian, fuzzy binomial, centered fuzzy binomial). In a second step, a fuzzy aggregation function assembles all the MADs for a specific class into one Global Adequacy Degree (GAD). This fuzzy function has a parameter $\alpha$, called exigency index. $\alpha$ is given in the $[0,1]$ interval. The $\alpha$ parameter has a direct impact on the number of classes found: the bigger $\alpha$ is, the higher the number of classes found. The $J$ MAD vectors, composed of $N$ MADs, become $J$ scalar GADs. The higher the GAD, the better the adequacy to the class. The simplest way to assign the sample $k$ to a class is to keep as result the class with the biggest GAD.

The density based clustering algorithm DBSCAN (Ester et al., 1996) works in two steps. First, every density-reachable points from each point of the dataset to be classified are calculated. Second, a random starting point is selected. If it is a core point, meaning that it has in its neighborhood of radius $\varepsilon$ at least the minimal number of points $\mu Pts$, a new cluster is created. Otherwise, this point is determined as noise. This point and every points density-reachable from it with $\varepsilon$ is added in the created cluster. This cluster is then expanded by selecting the new density-reachable point from the core point and determining if it is another core point. Then, its density-reachable points are added in the cluster. When the cluster is fully expanded, a new unvisited point is retrieved and this step is repeated, leading to the discovery of new clusters and noises.

3. CHRONICLE DISCOVERY FROM RAW DATA

As presented in Figure 3, the chronicle discovery algorithm proposed in this paper works in several steps. First, temporal patterns are discovered from time-ordered raw data. These data are generated by the dynamic system we want to diagnose. Data come from sensors measurements, alarm logs, healthcare data... In a complex dynamic system, unprocessed data can be corrupted by noises of various origins. Those noises are dealt with by the fuzzy logic based clusterer LAMDA. A temporal sequence is extracted from classes by defining events as the changes of classes over time. Next, 2-length chronicles are discovered by the
density based clustering algorithm DBSCAN. It groups them by similar temporal distances between events. This clustering step allows to find the frequencies in the temporal sequence of those 2-length chronicles. Finally, a similar frequency criterion is used on the 2-length chronicles found in the previous step to unified them. This is done by means of the computation of a Jaccard index on the events. The algorithm provides chronicles of various lengths and frequencies. Each chronicles representing time patterns where events are abstraction of the most relevant elements of the dynamic process. These elements are temporally constrained to each other.

**Algorithm 1.** (Temporal sequence extraction).

```
1 INPUT: totally time-ordered raw data 𝑅
2 OUTPUT: temporal sequence ℳ
3 INIT ℳ at empty
4 COMPUTE classes of 𝑅 with LAMDA algorithm
5 FOR each data sample 𝑖 of 𝑅
6   IF the class of 𝑖 is different than all the classes of 𝑖 − 1 to 𝑖 − 𝛿 THEN
7     ADD event 𝑥 = (class𝑖, 𝑡𝑖) in ℳ
8 ENDIF
9 ENDFOR
```

The first step of the algorithm is the temporal sequence extraction process given in Algorithm 1.

First, totally time-ordered raw data denoted 𝑅 are classified by LAMDA. Since it is a clustering operation, the number of classes is not known in advance and the choice of the 𝛼 parameter is left to the expert. Once each sample of the raw data has been assigned to a class, a temporal sequence 𝑀 of this classification is obtained by conserving the time-ordered information. Let us define 𝛿, a threshold that represents significant changes in the feature values over time. An event 𝑥 = (class𝑖, 𝑡𝑖) is created and added to ℳ when the class of the sample 𝑖 is different than all the previous samples 𝑖 − 𝛿. The set ℰ of event types of ℳ corresponds to the name of the classes and the time instants are the sample times. Classes with too few consecutive samples are explained as noise and are discarded.

**Example 6.** Let us deal with a process with two recognizable behaviors. They are accurately described by the measurements of two sensors. An evolution of those sensors over a duration of 1100 t.u. with a sampling rate of one sample by t.u. is compiled in the dataset 𝑅. This dataset has two features that are interpreted as the measurements of the sensors. 𝑅 is illustrated in Figure 4. The LAMDA clusterer discriminates two behaviors in the dataset by taking 𝛼 = 0.2 and 𝛿 = 1. Each behavior corresponds to a class: class 𝑒 with feature 1 decreasing and feature 2 equal to 0; class 𝑓 with feature 1 increasing and feature 2 equal to 0. The temporal sequence extracted from this classification is 𝑀 = {(𝑒, 0), (𝑓, 98), (𝑒, 202), (𝑓, 700), (𝑒, 798)} with its set of event types given by ℰ = {𝑒, 𝑓}.

3.2 Step 2: 2-length chronicle discovery

A temporal sequence 𝑀 is then generated from the time-ordered raw data 𝑅 thanks to the previous step. One would like to know if it is possible to gather events of 𝑀 according to some criterion by mean of another clustering phase. Indeed, by calculating the temporal distances ℰ (see Definition 8 and Equation (2)) of all the pairs of events of 𝑀, one can see that some distances of the same set are close whereas others are further apart. Thus, this step of the algorithm uses the density based algorithm DBSCAN to group such similar distances in clusters. During this clustering phase, ℰ is interpreted as a dataset with one dimension feature space.

Then, by using Proposition 1, the algorithm builds 2-length chronicles ℰ from the clusters found. This is done by taking the minimum and the maximum distances of ℰ for the temporal constraint of ℰ. The event types of ℰ are the event types of ℰ. Since DBSCAN results are homogeneous clusters, meaning that there is no temporal distance that satisfies the temporal constraint that is not in ℰ, the frequency ℓ(ℰ) of the 2-length chronicle is exactly the number of temporal distances in ℰ.

The minimum frequency of the created 2-length chronicles depends on the minimum number of points minPts in the neighborhood. More precisely, this minimal frequency is equal to minPts + 1. The radius parameter 𝜖 defines the dispersion of the temporal constraint, when 𝜖 grows, the dispersion grows.

**Proposition 2.** A 2-length chronicle ℰ designed from a set of temporal distances ℰ itself obtained from a temporal sequence 𝑀 is coherent.

**Proof.** Clusters found by DBSCAN are not empty, otherwise, they would be considered as noise. As clusters are
The 2-length chronicle discovery algorithm is presented in Algorithm 2 given a temporal sequence \( S \). First, for each pair of event types from \( E_S \) (called \( a \) and \( b \) for the explanation of this algorithm, but pair \( a \) and \( a \) is also taken), the set of temporal distances \( D_{ab} \) is calculated by Equation (2). A cluster analysis is performed on \( D_{ab} \) with the DBSCAN algorithm. Finally, each cluster \( D_{ab}^i \) found defines a 2-length chronicle.

**Example 7.** Let the temporal sequence generated in Example 6 be \( S = \{(e,0),(f,98),(e,202),(f,700),(e,798)\} \) with \( E_S = \{e,f\} \). First, let us see the pair \((f,e)\). Algorithm 2 provides \( D_{fe} = \{104,700,98\} \) as the set of all temporal distances for this pair. The DBSCAN parameters are set such that \( \text{minPts} = 1 \), and \( \varepsilon = 7 \). As a result, only one cluster is found: \( D_{fe} = \{104,98\} \). The remaining temporal distance is in a low density area and is considered irrelevant. For the other pairs \((e,e)\), \((e,f)\), and \((f,f)\), the clustering algorithm does not find temporal distances close enough to group them. The chronicle \( C_1 \) is obtained from \( D_{fe} \) using Proposition 1 and is illustrated in Figure 5. It is a 2-length chronicle with \( X_1 = \{x_1 = (f,t_1), \ x_2 = (e,t_2)\} \), and \( T_1 = \{t_{12} = x_1|98,104|2x_2\} \). The frequency of \( C_1 \) in \( S \) is \( f_{C_1}(S) = 2 \) and its two instances in \( S \) are: \( T_1^1(S) = \{(f,98),(e,202)\} \), and \( T_1^2(S) = \{(f,700),(e,798)\} \). With Proposition 2, \( C_1 \) is coherent.

This index first needs instances of created chronicles to find identical occurrences of events obtained by different 2-length chronicles of the same frequency.

**Definition 10.** (Time occurrences of an event). Let \( S \) be a temporal sequence and \( C = (X,T) \) be a chronicle. \( \Omega_i \) is the set of time occurrences of the event \( x_i \) in all chronicles instances \( T_i(S) \). \( \Omega_i \) is calculated by the following formula:

\[
\Omega_i = \{ t_i \ | \ \forall T_i(S), x_i = (e,t_i) \in X \}.
\]

The size of \( \Omega_i \) is given by \( f_{C}(S) \) and is denoted \( |\Omega_i| \).

**Example 8.** Given the chronicle \( C \) and the temporal sequence \( S \) seen in Example 3, the two chronicles instances \( T_1^1(S) \) and \( T_2^2(S) \) give the two occurrences of \( x_1: (a,1) \) and \((a,18)\). The set of time occurrences of \( x_1 \) is \( \Omega_1 = \{1,18\} \) \( (|\Omega_1| = 2) \). For \( x_2 \), \( \Omega_2 = \{20,2\} \) and \( |\Omega_2| = 2 \).

**Definition 11.** (Jaccard index). Let \( x_i \) and \( x_j \) be two events with time occurrences \( \Omega_i \) and \( \Omega_j \) determined by Equation (3). The Jaccard index between \( x_i \) and \( x_j \) is calculated by the following formula:

\[
S(x_i,x_j) = \frac{|\Omega_i \cap \Omega_j|}{|\Omega_i \cup \Omega_j|}.
\]

More precisely, the Jaccard index will quantify the frequency at which the occurrence of two events appears at an identical time. These are two identical events thanks to Definition 2 where an occurrence of two different events \( x_i \) and \( x_j \) in a temporal sequence \( S \) must be at two different time instances. This index is on a scale from 0 to 1: 0 meaning no occurrences are identical; and 1 meaning all of them are identical.

**Example 9.** Let \( x_1 = (a,t_1) \) and \( x_3 = (b,t_3) \) be two events with \( \Omega_1 = \{1,18\} \) and \( \Omega_3 = \{1,18\} \). Since their time occurrences are identical, their Jaccard index is then

\[
S(x_1,x_3) = \frac{|\Omega_1 \cap \Omega_3|}{|\Omega_1 \cup \Omega_3|} = \frac{2}{2} = 1.
\]

**Remark.** The restriction to have a Jaccard index equals to 1 is strong. However, there are some problems in relaxing this constraint and is the subject of on-going works. Naturally, for \( S(x_i,x_j) \) to be equals to 1, \( \Omega_i \) and \( \Omega_j \) must be of the same size. Therefore, only chronicles of the same frequency can be combined.

Algorithm 3 represents the synthesis of the 2-length chronicles of the same frequency generated by step 2. First, the algorithm finds the maximal frequency \( f_{\text{max}} \) of the 2-length chronicles. Next, a chronicle \( C_{i_{\text{max}}} \) is created with the merging of all the 2-length chronicles of frequency \( f_{\text{max}} \). This merging step is explained by Algorithm 4 given below. Then, operation is repeated for frequency \( f_{\text{max}} - i \) until all the 2-length chronicles generated were processed.
Algorithm 4. (Merge by similarity operation).
1 INPUT: chronicles to merge C₁ and C₂
2 OUTPUT: merged chronicle C_{res}
3 INIT: chronicle C_{res} with chronicles C₁ and C₂
4 FOR all events xᵢ of events set X₁
5 FOR all events xⱼ of events set X₂
6 IF xᵢ and xⱼ are similar events THEN
7 UPDATE chronicle C_{res} with xᵢ equal to xⱼ
8 ENDIF
9 ENDFOR
10 ENDFOR

Merge by similarity operation is presented in Algorithm 4 with this renaming operation: Cᵢ becomes C₁ and C becomes C₂. First, C₁ = (X₁, T₁) and C₂ = (X₂, T₂) are combined in chronicle C_{res} = (X_{res}, T_{res}) with X_{res} = {X₁, X₂} and T_{res} = {T₁, T₂}. Then, the Jaccard index of each events xᵢ ∈ X₁ and xⱼ ∈ X₂ are calculated with Equation (4). When S(xᵢ, xⱼ) = 1, events xᵢ and xⱼ are considered identical. In this case, C_{res} is updated, xⱼ is removed from X_{res} and temporal constraints on xⱼ are now on xᵢ. This step is repeated for all events found similar.

Proposition 3. The merge by similarity of two chronicles of the same frequency generated by the 2-length chronicle discovery algorithm is a chronicle.

Proof. To prove that C_{res} is a chronicle, it is needed to prove that X_{res} is a partially ordered set of events. In other words, is it possible that the operation xᵢ = xⱼ does not produce a partially ordered set of events? Let C = (X, T) with X = {x₁ = (e, t₁), x₂ = (f, t₂)} and T = {τ₁₁}, C' = (X', T') with X' = {x₃ = (e, t₃), x₄ = (e, t₄)}, T' = {τ₁₄}, be two 2-length chronicles of the same frequency. Let S be a temporal sequence such that Iₖ(S) = {i, δ₁}, S₂(S) = {δ₁, δ₂} and Iₖ(C) = {δ₁, δ₂, δ₃}. With temporal constraints τ₁₁ and τ₁₄, similarity equations δ₁ < δ₂ and δ₃ < δ₄ are known. Let x₁ and x₄, as well as x₂ and x₃, be identical, therefore δ₁ = δ₄ and δ₂ = δ₃. However, this implies that δ₁ is both strictly superior and strictly inferior to δ₂. As a consequence, either x₁ and x₄, or x₂ and x₃ are different. X_{res} is a partially ordered set of events and C_{res} is a chronicle.

Proposition 4. The chronicle resulting from the merge by similarity of two chronicles of the same frequency generated by the 2-length chronicle discovery algorithm is coherent.

Proof. Let C₁ and C₂ be two 2-length chronicles and C_{res} the chronicle created by the merge by similarity of C₁ and C₂. Let S be a temporal sequence. For each couple of instance Iₖ₁(S) and Iₖ₂(S), there exists an instance Iₖ_{res}(S). Therefore, the frequency of C_{res} is identical to the frequency of C₁ and C₂. As a consequence, the chronicle C_{res} is coherent.

Example 10. Let C₁ = (X₁, T₁) where X₁ = {x₁ = (e, t₁), x₂ = (f, t₂)}, T₁ = {τ₁₂ = t₂[255, 261], τ₁₃ = t₃[98, 104]} and C₂ = (X₂, T₂) where X₂ = {x₃ = (e, t₃), x₄ = (e, t₄)}, T₂ = {τ₁₄ = t₄[98, 104]} and C₃ = (X₃, T₃) where X₃ = {x₁ = (e, t₁), x₂ = (e, t₂), x₃ = (e, t₃)} and C₄ = (X₄, T₄) where X₄ = {x₅ = (c, t₅), x₆ = (c, t₆)}, T₄ = {τ₁₅ = t₅[353, 365]} be three 2-length chronicles. Their frequencies are fₓ₁(C₁) = 4, fₓ₂(C₂) = 4, and fₓ₃(C₃) = 6, and fₓ₄(C₄) = 6. After finding the maximal frequency, in this case f_{max} = fₓ₃(C₃) = 6, all the chronicles of frequency equals to 6 are merged. Only C₃ is of the required frequency so C_{res} = C₃. Repeating this operation with f_{max} = 5 does not find any chronicle of this given frequency. Two chronicles of frequency equals to 4 are found, C₁ and C₂.

As seen in Figure 6, the first step is to merge them by similarity in C_{res} = (X_{res}, T_{res}) where X_{res} = {x₁ = (e, t₁), x₂ = (f, t₂), x₃ = (f, t₃), x₄ = (c, t₄)}, and T_{res} = {τ₁₂ = t₂[255, 261], τ₁₃ = t₃[98, 104], τ₄₃ = t₃[98, 104]}. The Jaccard index between each event is calculated: events x₂ and x₃ are found similar. They are considered identical and the chronicle C_{res} is updated such that X_{res} = {x₁ = (e, t₁), x₂ = (f, t₂), x₃ = (e, t₃)}, and T_{res} = {τ₁₂ = t₂[255, 261], τ₁₃ = t₃[98, 104]}, and τ₂₃ = t₂₃[98, 104], x₃[98, 104]).

Fig. 6. Merge by similarity of two chronicles C₁ and C₂ in one chronicle C_{res}. The Jaccard index shows that x₂ and x₃ are similar and C_{res} is created.

From the three 2-length chronicles C₁, C₂ and C₃ defined previously, two chronicles of different frequencies are generated: C_{f₆₆} = (X_{f₆₆}, T_{f₆₆}) where X_{f₆₆} = {x₁ = (e, t₁), x₂ = (f, t₂)}, T_{f₆₆} = {τ₁₂ = t₂[353, 365]}, and C₄_{f₄₄} = (X_{f₄₄}, T_{f₄₄}) where X_{f₄₄} = {x₁ = (e, t₁), x₂ = (f, t₂), x₃ = (e, t₃)}, T_{f₄₄} = {τ₁₂ = t₂[255, 261], τ₂₃ = t₂₃[98, 104]}

Remark. When all the 2-length chronicles found in the previous step seen in Section 3.2 have different frequencies, this step is not required. Only chronicles of the same frequency can be combined.

3.4 Algorithmic complexity

In this section, the algorithmic complexity of the proposed algorithm is analyzed. It is shown that with the clustering algorithms used, a polynomial complexity can be done.

Let n be the number of samples in the raw data R. The algorithmic complexity of LAMDA is O(n), the generation of a temporal sequence from classes is also O(n) complex. The algorithmic complexity of the temporal sequence extraction step is O(n).

Let \( \frac{n(n-1)}{2} \) be the number of temporal distances found in the l-length temporal sequence S input in the 2-length chronicle discovery. The number of discovered 2-length chronicles is defined by \( c = \frac{4(n-1)}{2} \). The inputs of
The algorithmic complexity of the merge by similarity operation between a \( m \)-length chronicle \( C_1 \) and a 2-length chronicle \( C_2 \) is given by \( O(m \log(m)) \). The chronicle synthesis step will process at most \( c_2 \) merge by similarity operations. So, the complexity of this step is \( O(c_2 m \log(m)) \).

The overall algorithmic complexity of the chronicle discovery from raw data algorithm is given by:
\[
O(n^2 m \log(m)),
\]
where \( n \) the number of samples in the raw data \( \mathcal{R} \) and \( m \) the length of the longest discovered chronicle. The complexity is highly dependent of the choice of the clustering algorithm parameters implemented in step 2. Badly chosen parameters can produce a high number of 2-length chronicles \( c_2 \). This problem shows the necessity to enforce a quality check at the end of the 2-length chronicle discovery step to limit the impact of \( c_2 \) on the discovery time.

4. APPLICATION

In this section, an application about health monitoring of an athlete movement is detailed. More precisely, data from an instrumented glove for swimming performance monitoring (Mangin et al., 2015) are captured when the athlete performs a front crawl on a swimming pool.

The device consists in several sensors (accelerometers, magnetometers, gyroscopes) that allow a precise description of the device movements with a sampling rate of 50 Hz. This equipment is worn on the right hand in order to record the right arm movements in a swimming situation. The dataset \( \mathcal{R} \) is a recording of an athlete performing a front crawl on a long course swimming pool (50 m).

The time-ordered dataset \( \mathcal{R} \) contains 2051 samples with 16 features. The normalized features in the \([0, 1]\) interval are divided as follows: Euler angles Roll, Pitch, and Yaw; quaternions \( Q_1, Q_2, Q_3, \) and \( Q_4 \); accelerometers Accx, Accy, and Accz; gyroscopes Gyrox, Gyroy, and Gyroz; and magnetometers Magx, Magy, and Magz. Figure 7 gives the first 1000 samples of the Euler angle features where we can see already a repetition of a pattern.

The temporal sequence extraction step is performed first on the 16 features of \( \mathcal{R} \). The LAMDA algorithm is used with the fuzzy centered binomial method to calculate the MADs, the probabilistic method to calculate the GADs, and the exigency level \( \alpha \) sets to 1 and \( \delta \) sets to 5. With those parameters, LAMDA finds two classes in \( \mathcal{R} \). These classes are interpreted as follow: in the first class, denoted \( \text{under} \), the arm is pulling and pushing under the water; in the second class, denoted \( \text{above} \), the arm is recovering above the water. Figure 8 gives the class of the first 1000 samples of the dataset \( \mathcal{R} \).

Once the temporal sequence is extracted, the next step is the 2-length chronicle discovery. With the DBSCAN parameter \( minPts \) set to 1 and \( \varepsilon \) set to 12, a total of 62 2-length chronicles are discovered with their frequencies ranging from \( f_{\text{min}} = 2 \) to \( f_{\text{max}} = 17 \).

Finally, the chronicle synthesis step is processed on all the 62 2-length chronicles. One of the chronicle generated by this step called \( C_{\text{res}} = (X_{\text{res}}, T_{\text{res}}) \) with \( X_{\text{res}} = \{ x_1 = (\text{above}, t_1), x_2 = (\text{under}, t_2), x_3 = (\text{above}, t_3) \} \), and \( T_{\text{res}} = \{ t_{12} = x_1[48, 69], t_{13} = x_1[106, 130], t_{23} = x_2[52, 62], x_3 \} \) is graphically represented in Figure 9. This chronicle has a frequency of \( f_{\text{max}} = 17 \).

Physically, this chronicle represents a complete arm movement, called stroke cycle. Taking into account the sampling rate of 50 Hz of the raw data, one could discriminate several informations: the recovering phase is done in the interval of [0.96, 1.38] seconds, represented by the temporal constraint \( t_{12} \); the underwater phase is done in the interval of [1.04, 1.24] seconds, represented by the temporal constraint \( t_{23} \); the complete stroke cycle is done in the interval of [2.12, 2.6] seconds, represented by the temporal
constraint \( \tau_{13} \); finally, this professional athlete performed a long course in 17 stroke cycles. The discovered chronicle describes the nominal arm movements of the athlete performing a front crawl and will be recognized if no discrepancy between the optimal movements of the athlete and the movements recorded in another dataset \( R' \) exist. Fault diagnosis of movement deviations in the temporal domain, in the event domain, or both, considered as faults for the athlete can be done when the chronicle is not recognized when it should be.

5. CONCLUSION

This paper provides a clustering approach for designing chronicles with minimal knowledge from the dynamic process to diagnose. The algorithm presented uses a clustering method based on the fuzzy logic to construct a temporal sequence from raw data. Chronicles of different frequencies are then learned from this temporal sequence as a result of a density based clustering algorithm. The chronicle discovery algorithm proposed in this paper is done with a polynomial algorithmic complexity. An application of real data from a swimming performance monitoring device for a health monitoring of the athlete movements is detailed.

Further works need to be done to generalize the designed chronicles. Presently, a limitation lies in the fact that only one temporal sequence \( S \) is constructed, as a consequence, there is no guarantee that designed chronicles can be recognized in another temporal sequence \( S' \) with a slightly different behavior. Another idea is to exploit the Jaccard index not only on a crisp value (0 or 1) but on a fuzzy value (a percentage of similarity). This could permit to combine chronicles with different frequencies. Finally, it could be interesting to design a chronicle discovery algorithm that could deal with domain constraints, when an event could not occur in a period of time; and event counters (added in the chronicle representation in (Dousson, 2002)), when a determined number of events must occur in a given time interval.

ACKNOWLEDGEMENTS

We are very grateful to Aurélien Valade, Pascal Acco, Georges Soto-Romero, and the members of the Smart Sensing and SystemS Monitoring (S4M) team of the LAAS-CNRS for allowing us to use their data presented in Section 4 of this paper.

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