The Effectiveness of Data Augmentation for Detection of Gastrointestinal Diseases from Endoscopical Images

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Abstract: The lack, due to privacy concerns, of large public databases of medical pathologies is a well-known and major problem, substantially hindering the application of deep learning techniques in this field. In this article, we investigate the possibility to supply to the deficiency in the number of data by means of data augmentation techniques, working on the recent Kvasir dataset (Pogorelov et al., 2017) of endoscopical images of gastrointestinal diseases. The dataset comprises 4,000 colored images labeled and verified by medical endoscopists, covering a few common pathologies at different anatomical landmarks: Z-line, pylorus and cecum. We show how the application of data augmentation techniques allows to achieve sensible improvements of the classification with respect to previous approaches, both in terms of precision and recall.

1 INTRODUCTION

Gastrointestinal diseases affect 60 to 70 million of people every year in the United States [NID, 2017]. Diagnosis of such diseases has to be done by a trained gastroenterologist. Such diagnosis often involves one or more invasive and not invasive endoscopic examinations enabling a direct and visual feedback of the status of internal organs. In this case, it is essential to be able to perform a detailed image analysis in order to diagnose the disease. For example, the degree of inflammation directly affects the choice of therapy in inflammatory bowel diseases (IBD) [Walsh et al., 2014]. In recent years, automatic elaboration of digital images has seen an enormous increment of research interest due to latest impressive results on many computer vision sub-related tasks. Such results almost always involved deep learning based algorithms. Notoriously, deep learning techniques frequently require a very large amount of training examples, and the availability of several such large datasets [Deng et al., 2009] [Krizhevsky et al.,] has heavily contributed to the evolution of the field. To make an example, ImageNet is composed of over 14 million images, spread over 22K different categories.

Since automatic detection, recognition and assessment of pathological findings can provide a valid assistance for doctors in their diagnosis, there is a growing demand for medical datasets, especially in relation with the application of deep learning techniques in this field.

A recent example of such a dataset for gastrointestinal diseases is Kvasir (Pogorelov et al., 2017), comprising about 4,000 colored images labeled and verified by medical endoscopists (for details on the dataset and the pathologies see Section 3).

Unfortunately, the dataset is quite small for the purposes of deep learning. This is a well-known problem of this field: building large databases of labeled information is not only an expensive operation, requiring the supervision of an expert, but in the case of medical pathologies, it is even more difficult due to the privacy constraints preventing the publication of sensible data.

In this article, following similar successful attempts made on different datasets (see Section 2), we show that data augmentation can provide a valid palliative to the small dimension of the above mentioned dataset, proving that the problem of automatic diagnosing of gastrointestinal diseases from images can be successfully addressed by means of deep learning algorithms. Specifically we make use of transfer learning [Bengio, 2012], Convolutional Neural Networks (CNNs) [LeCun et al., 1989], data augmentation techniques (see e.g. [Wong et al., 2016] for a recent survey) and snapshot ensembling [Huang et al., 2017a], obtaining sensible improvements in the classification with respect to previous approaches, both in terms of
precision and recall.

The structure of the article is the following. In Section 2 we discuss related works, especially from the point of view of data augmentation. Section 3 contains a detailed description of the Kvasir dataset, used for our experiments. In Section 4 we explain our methodology. The experimental results are reported in Section 5. Section 6 is devoted to our plans for future research on this topic. Finally, a few concluding remarks are given in Section 7.

2 RELATED WORK

Data augmentation is a key technique of machine learning. It consists in increasing the number of data, by artificially synthesizing new samples from existing ones, usually via minor perturbations. For instance, in the case of images, typical operations are rotation, lighting modifications, rescaling, cropping and so on; even adding random noise can be seen as a form of data augmentation. Usually deployed as a means for reducing overfitting and improving the robustness of systems (see e.g. (Prisyach et al., 2016) for a recent application to sound recognition), it frequently proved to be also useful for improving the performance of deep learning techniques, especially in presence of a low number of training data. In the field of image processing, a sophisticated form of data augmentation (the so called fancy PCA technique) was a key ingredient of the famous AlexNet (Krizhevsky et al., 2012). More recently, massive data augmentation was exploited in (Farfade et al., 2015), where for the first time a single deep architectural network was trained to detect faces under unconstrained conditions, and in a wide range of different orientations. Similarly, addressing a problem of relational classification in Natural Language Processing, Xu et al., 2016 have been able to outperform previous shallow neural nets by just augmenting the number of input sentences by means of simple grammatical manipulations. In the field of medicine, data augmentation has been very recently applied in (Vasconcelos and Vasconcellos, 2017) in relation with the ISBI 2017 Melanoma Classification Challenge (named Skin Lesion Analysis towards Melanoma Detection), successfully overcoming the small dimension and biased nature of the biological database.

A large number of different augmentation techniques has been recently compared in (Wang and Perez, 2017), comprising sophisticated techniques based on Generative Adversarial Networks (Goodfellow et al., 2014), using the CycleGan tool (Zhu et al., 2017). According to this study, traditional augmentation techniques remain the most successful, motivating our choice of sticking to them in this work.

3 DATASET

For our experiments, we worked on the recently published Kvasir dataset (Pogorelov et al., 2017). The Kvasir dataset has been created in order to be used to improve applications involving automatic detection, classification and localization of endoscopic pathological findings in images captured in the gastrointestinal tract. This new dataset comprises of 4,000 colored images labeled and verified by medical endoscopists. It has 8 classes representing several diseases as well as normal anatomical landmarks. The dataset has 500 examples for each class, making it perfectly balanced.

The anatomical landmarks are: Z-line, pylorus and cecum. Diseases: esophagitis, polyps and ulcerative colitis. There are also images representing dyed and lifted polyps and dyed resection margins. Images across the dataset have resolution from 720x576 up to 1920x1072 pixels. Some extracted images are shown in Figure 1.

4 Approach

Our approach is an ensemble of models created by using transfer learning from previously trained convolu-

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1 We used the first version of the dataset. In date 17/10/2017 a second version of the Kvasir dataset has been released. This new version has 8,000 images.
4.1 Transfer learning

In order to save computation time and focus on the high level representations learned by CNNs we used a transfer learning approach [Bengio, 2012]. We used Inception v3 model [Szegedy et al., 2016] and Keras library [Chollet et al., 2015] with Tensorflow [Abadi et al., 2015] as backend. We loaded pre-trained weights learned on the Imagenet [Deng et al., 2009] dataset and cut the last dense layers. After the last convolutional layer we added a global averaging pooling layer, a dense layer with 1024 neurons with ReLU [Nair and Hinton, 2010] as activation function and finally a softmax layer of 8 neurons, one for every class. All images have been resized to a resolution of 299x299 in order to be fed to Inception v3.

We froze all Inception’s already trained layers and used Adam optimizer [Kingma and Ba, 2014] to tune last dense layers’ weights. Categorical cross-entropy has been used as the loss function.

After several epochs we started modifying both last dense layers’ weights and convolutional layers from the top 2 inception blocks from Inception v3. We switched to stochastic gradient descent [Zhang, 2004] with momentum, enabling us to use a very small learning rate (0.0001) in order to make sure that the magnitude of the updates stays very small and does not break previously learned features. We trained for about 17 epochs (losses for the fine tuning phase in Figure 5). In both fine-tuning phases a batch size of 16 instances has been used.

4.2 Data augmentation

A key role in our results has been represented by using several data augmentation techniques. In order to make our model more robust, prevent overfitting and enabling it to generalize better we used Keras’ utilities to augment training instances by applying several random transformations. Values for parameters’ based transformations have been picked randomly in defined ranges. A list of data augmentation transformations (and their chosen range of action) used during training is reported in the table 1.

Since images were black bordered we didn’t use much of zooming out to prevent the generation of images having too much black component. When having to fill pixels due to zooming out and shifting we adopted a nearest pixel policy, repeating nearest pixel value across the axis. Moreover we used random horizontal flips and vertical flips.

4.3 Snapshot Ensembling

To improve classification precision and avoid to be trapped in local minima, we adopted an ensembling approach. In particular, we used Snapshot ensembling [Huang et al., 2017a] allowing us to execute one training but getting several models. Snapshot Ensembling is a method to obtain multiple neural networks at no additional training cost. This is achieved by letting a single model converge into several different local minima along its optimization path on the error surface. Saving network weights at certain epochs constitutes saving several “snapshots” (see Figure 3 for a visual representation). Since, in general, there exist multiple local minima, snapshot ensembling let’s the current model dive into a minima using a decreasingly learning rate value, save the snapshot at that minimum and then increase the learning rate in order to escape

| Type      | Range             |
|-----------|-------------------|
| Rotation  | [-30°, +30°]       |
| Width shift | 0.1              |
| Height shift | 0.1              |
| Shear     | 0.2               |
| Zoom      | [0.8, 1.1]        |

Table 1: Data augmentation transformations and their range values.

(a) Original image
(b) Shearing and rotation
(c) Rotation and shifting
(d) Rotation and zooming

Figure 2: Augmented examples

To normalize both training and test data we divided every pixel’s color value by 255 in order to have all pixel values in the range [0, 1].

During training we kept generating new images following this data augmentation policy, never feeding the same images to the network. Some examples of augmented images are reported in figure 2.
the local minima and attempt to find another possibly better minima. This repeated rapid convergence is achieved taking advantage of cosine annealing cycles as the learning rate schedule. The learning rate is achieved by:

\[ \alpha(t) = \frac{\alpha_0}{2} \left( \cos \left( \frac{\pi \mod (t-1, \lceil T/M \rceil)}{\lceil T/M \rceil} \right) + 1 \right) \]

where \( \alpha_0 \) stands for the initial learning rate, \( t \) is the current epoch, \( T \) is the total number of epochs and \( M \) is the chosen number of models in the ensemble. For our experiments we used an initial learning rate of 0.1, we trained for about 22 epochs and we’ve chosen an ensemble with 5 models (\( T = 5 \)).

5 Experimental results

5.1 Classification metrics

Following (Pogorelov et al., 2017), classification has been tested using traditional metrics like precision, recall, F1 score and accuracy. Precision is the fraction of relevant instances (True Positives) among the retrieved instances, while recall (or sensitivity) is the fraction of relevant instances that have been retrieved over the total amount of relevant instances; F1-score is a simple combination of precision and recall expressed in terms of their harmonic mean; finally, accuracy is simply the fraction of correctly classified samples.

While the notions of precision and recall are clear in the case of a binary classification problem, their generalization to multiclass classification is not entirely straightforward. There are several possible ways to combine results across labels, and unfortunately (Pogorelov et al., 2017) are not explicit about the method they used. For this reason, we tested several of them, whose precise definition is given below. Fortunately, results are very similar, and we shall only report them for the so called “micro” averaging.

Let us introduce the following notation:

- let \( y \) be the set of predicted (input, label) pairs
- let \( \hat{y} \) be the set of true (input, label) pairs
- let \( L \) be the set of labels
- let \( S \) be the set of samples
- let \( y_s \) (resp. \( \hat{y}_s \)) be the subset of \( y \) (resp. \( \hat{y} \)) with sample \( s \)
- let \( y_l \) (resp. \( \hat{y}_l \)) be the subset of \( y \) (resp. \( \hat{y} \)) with label \( l \)
- let \( P(A, B) = \frac{|A \cap B|}{|A|} \)
- let \( R(A, B) = \frac{|A \cap B|}{|B|} \)
- let \( F_1(A, B) = \frac{2 \cdot P(A, B) \cdot R(A, B)}{P(A, B) + R(A, B)} \)

In Figure 4, we give the formal definition of the most typical forms of averaging.

5.2 Evaluation

We computed the metrics from the produced confusion matrix (see 2), in order to compare our approach to the previous ones (Pogorelov et al., 2017) splitting the dataset into training and test sets. Results are reported in table 3. All metrics have been computed using the \texttt{precision\_recall\_f\_score\_support} function of scikit-learn (Pedregosa et al., 2011).
Table 2: Confusion matrix produced by the ensemble. A=Dyed lifted polyps, B=Dyed resection margins, C=Esophagitis, D=Normal cecum, E=Normal pylorus, F=Normal z-line, G=Polyps and H=Ulcerative colitis.

| Actual class | A | B | C | D | E | F | G | H |
|--------------|---|---|---|---|---|---|---|---|
| Predicted class | A | 46 | 8 | 0 | 0 | 0 | 0 | 0 |
|                | B | 4 | 42 | 0 | 0 | 0 | 0 | 0 |
|                | C | 0 | 0 | 39 | 0 | 0 | 7 | 0 |
|                | D | 0 | 0 | 0 | 50 | 0 | 0 | 1 |
|                | E | 0 | 0 | 0 | 0 | 50 | 0 | 1 |
|                | F | 0 | 0 | 11 | 0 | 0 | 43 | 0 |
|                | G | 0 | 0 | 0 | 0 | 0 | 47 | 1 |
|                | H | 0 | 0 | 0 | 0 | 0 | 0 | 49 |

Figure 4: Typical averaging techniques for classification metrics.

Our model achieves better scores for precision, recall and f-measure while essentially preserving the same accuracy with respect to the previous tested solutions (Pogorelov et al., 2017). We found that the model is particularly precise in classifying examples belonging to normal cecum and normal pylorus.

Misclassifications mostly involve dyed lifted polyps and dyed resection margins (e.g. see figure 6 for some examples). In fact, these two classes are made up of very similar images, having the same amount of blue color. Moreover some other misclassified instances belong to normal z-line and esophagitis. This is reasonable since some cases of esophagitis are not so clearly spotted in images, where it may be confused with the gastroesophageal junction that joins the esophagus to the stomach.

Figure 5: Categorical cross-entropy error in function of training and test epochs.

Several deep convolutional neural networks have been published since Inception v3, such as (Huang et al., 2017b), (He et al., 2015) (Zhu et al., 2017), (Wong et al., 2016), (Xu et al., 2016). Experiments can be done using these newly proposed architectures in conjunction with data augmentation techniques.

Stacking additional dense layers can be another direction worth to be investigated, as well as making a more exhaustive experimentation with different activation functions such ELU (Clevert et al., 2015), LeakyRelu (Zhu et al., 2017), Swish (Ramachandran et al., 2017) etc.

A different investigation might consist in visualizing high level learned features from the last convolutional layers, in order to improve our grasp of the discriminative characteristics learned by the network.

All our experiments have been conducted over the first version of the Kvasir dataset; repeating training and validation on the recently released extended version would provide an important additional validation of our methodology.

Finally, it would be particularly useful to further extend the Kvasir dataset with new classes, in order to meet diagnosis needs in the direction of several other very known and diffused diseases such as Chron’s dis-

| Method                  | PREC | REC  | AUC  | F1   | MCC |
|-------------------------|------|------|------|------|-----|
| 4 GF Logistic Model Tree | 0.706 | 0.707 | 0.926 | 0.703 | 0.664 |
| 6 GF Random Forest      | 0.732 | 0.732 | 0.935 | 0.727 | 0.692 |
| 6 GF Logistic Model Tree | 0.748 | 0.748 | 0.937 | 0.747 | 0.711 |
| Ensemble of Inception+  |      |      |      |      |     |
| fine tuning             |      |      |      |      |     |
| data augmentation       | 0.915| 0.915| 0.915| 0.915| 0.903 |

6 Future work

Table 3: Our metrics compared to the best ones reported in (Pogorelov et al., 2017). All metrics are micro averaged.
ease. We are currently exploring the possibility to cooperate with the gastroenterology department of the Sant’Orsola Hospital in Bologna to extend the dataset along these lines.

7 CONCLUSIONS

In this work we addressed the problem of gastrointestinal disease detection and identification. By a simple combination of Convolutional Neural Networks, transfer learning, and data augmentation we outperformed previous techniques in terms of precision, recall, and f-measure, while essentially preserving the same accuracy. Our experimentation confirms once more that data augmentation is a viable technique for boosting deep learning in presence of small dataset.

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