SentEMO: A Multilingual Adaptive Platform for Aspect-based Sentiment and Emotion Analysis
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Abstract

In this paper, we present the SentEMO platform, a tool that provides aspect-based sentiment analysis and emotion detection of unstructured text data such as reviews, emails and customer care conversations. Currently, models have been trained for five domains and one general domain and are implemented in a pipeline approach, where the output of one model serves as the input for the next. The results are presented in three interactive dashboards, allowing companies to gain more insights into what stakeholders think of their products and services. The SentEMO platform is available at https://sentemo.ugent.be/

1 Introduction

In the SentEMO project, we aim to develop a fine-grained sentiment analysis and emotion detection system for four languages (Dutch, English, French and German). Fine-grained sentiment and emotion detection is very interesting for every company or non-profit organization having user data at its disposal. The results of such a system not only provide insights into what the various stakeholders think of specific products or services, but can also be used to analyse sentiment at the company level and thus provide input for employer branding. We aim to meet companies' needs for automation when sentiment analysis is done manually or by using lexicons. With the dashboard, we furthermore want to offer an insightful alternative to black-box sentiment approaches by visualizing results at the aspect level.

The aim is to design a fully data-based and adaptable system: companies will be able to improve and fine-tune the output on their own data, and then retrain the system based on that corrected data. Thanks to this feedback loop, the system will be continuously customized to company-specific data and the quality will keep on improving. On the one hand, the user interface has an intuitive dashboard that provides a clear representation of the sentiment and emotion detection results, on the other hand, it will also have the functionality to label or correct data and easily retrain the system.

In this paper, we present the first prototype of our system, that includes an Aspect-based Sentiment Analysis (ABSA) and Aspect-based Emotion Analysis (ABEA) module for Dutch. First, we briefly introduce the task of aspect-based sentiment analysis and emotion detection. Next, we elaborate on the data we used and the annotation process. In section 4, the experimental set-up and results of the models are discussed. Section 5 and 6 cover details of the user interface. Finally, we give an outlook of the next steps of the project in section 7.

2 Aspect-Based Sentiment and Emotion Analysis

Aspect-based sentiment analysis or ABSA (Pontiki et al., 2016) not only aims at the detection of all sentiment expressions within a given document, but also detects the concepts and aspects (or features) to which they refer. ABSA is generally decomposed into three subtasks: (1) Aspect Term Extraction, (2) Aspect Category Classification, and (3) Aspect Polarity Classification. We provide more insights into each step in section 4.

Sometimes it does not suffice to report on a polarity level and it could be useful to know what specific emotions stakeholders experience (e.g. anger, sadness, joy,...) (Mohammad et al., 2018). Especially within customer relation management, it is valuable to detect strong emotions timely to provide an appropriate response. In order to predict emotions on a fine-grained level, we build on the results from the aspect-based sentiment analysis component and provide an additional emotion layer to the predicted positive or negative sentiment.
3 Data and Annotation

Since the SentEMO project is a collaboration with eight Belgian companies, we envisaged to collect both in-house data and proprietary user data coming from those project partners. In total, these efforts resulted in data sets covering six different domains: FMCG\(^2\) (non-durable products which are often bought by consumers, e.g. cleaning products, food and self-care products), Airline, Hotel, Product Retail, Hospital and Telecom. Regarding the in-house Dutch data, 1,000 reviews were each time scraped from bol.com, Trustpilot and Tripadvisor for the domains FMCG, Airline and Hotel, respectively. For the other domains, data was received from the project partners. After some basic data cleaning where duplicates and instances written in languages other than Dutch were removed, we ended up with data sets consisting of at least 900 instances per domain.

In a next step, the data had to be manually enriched or annotated with ABSA and ABEA information in order to be able to train and evaluate machine learning systems. Annotation consisted of four steps (see Figure 1 for an illustration). First, the aspect terms had to be identified in the sentences (e.g. *kamer* (English: *room*) in Figure 1). Next, an aspect category corresponding to an entity-attribute pair\(^3\) (e.g. *ROOM_style* in Figure 1) was selected. Subsequently, the annotator selected the sentiment words (e.g. *prachtige* (English: *beautiful*)) and assigned a corresponding sentiment or polarity (*positive*). We annotated five possible polarities: very positive, positive, neutral, negative and very negative. The sentiments very positive and very negative are only chosen when an intensifier is explicitly present in the text (e.g. *very* friendly). In a second annotation round, an emotion was added to the aspect term. The annotators could choose from a list of 12 emotions: anger, anticipation, disgust, dissatisfaction, distrust, fear, joy, neutral, sadness, satisfaction, surprise and trust. Neutral was only to be used when the sentiment was also tagged as neutral. For the selection of the emotion labels, we based ourselves on Plutchik’s wheel of emotions (Plutchik, 1980). We started with anger, anticipation, disgust, fear, joy, sadness, surprise and trust and added satisfaction and dissatisfaction for statements with a softer emotion. After testing these emotions on 10 sentences per domain, we also added distrust as a negative opposite for trust.

When the writer voiced an opinion about an aspect without explicitly mentioning it, a NULL annotation was created, which, as illustrated by Figure 2, included the appropriate aspect category (e.g. *PERSONNEL_friendliness*), polarity (e.g. *very positive*) and emotion (e.g. *satisfaction*).

![Figure 1: Example of an explicit annotation. Translation: Beautiful Room.](image1)

![Figure 2: Example of an implicit aspect annotation. Translation: Very friendly.](image2)

3.1 Categorization Frameworks

For each domain, a framework of entity and attribute pairs was compiled representing the possible aspect categories (which can also be referred to as main categories and subcategories). An entity refers to a more general aspect category, e.g. personnel, store, hotel; whereas an attribute adds information and specifies what is said about the aspect category, e.g. friendliness, cleanliness, price. In Figure 1 the entity is *Room* and the attribute *style*. For each entity, a general and misc attribute were created to cover those cases in which the writer expressed a sentiment about the aspect category in general or when the writer discussed an attribute of the entity for which no label was created.

After closely inspecting the data of FMCG and Product Retail, we decided to merge both data sets since the entity-attribute labels were already very similar and the feedback was also very alike. This way, we created a larger data set for the domain **FMCG-Retail**. In a last phase, we also decided to create a General domain categorization in order to be able to train a more generic model. For this, we only use entity-attribute pairs that are highly likely to be useful for any company in any domain, i.e. Product, Personnel and Company. The final number of Entity-Attribute pairs per domain ranged between 44 for the Hotel domain and 11 for the General domain. In Appendix A, a complete overview can be found of the aspect categories per domain, we also added distrust as a negative opposite for trust.

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domain. After the creation of the frameworks, job
students were hired to annotate the data using the
INCEpTION annotation tool.4

4 Model Development

Once all data were annotated, they were pre-
processed and experimental data splits were created
in order to experiment with a variety of machine
learning algorithms including both feature-based
and deep learning approaches. In this section we
report on the best approach for each ABSA and
ABEA sub-task. Much work has already been
carried out for each task separately, e.g. Poria
et al. (2016) for aspect term extraction, Toh and
Su (2015) for aspect category classification, Kir-
itchenko et al. (2014) for sentiment classification
and Padme and Kulkarni (2018) for emotion
classification. Approaches with multi-task learn-
ing usually only cover two of the tasks, very of-
ten aspect term extraction and sentiment classi-
fication (Akhtar et al., 2020) or aspect term ex-
traction and aspect category classification (Xue
et al., 2017). We opted for a pipeline approach
in which we combine a feature-based approach
for the first two ABSA sub-tasks (aspect term ex-
traction and aspect category classification) with a
transformer-based architecture for the polarity clas-
sification and emotion detection. While we also
used transformer-based approaches to tackle the
first two sub-tasks, we observed better results using
a feature-engineered approach with CRF and SVM
classifiers. Note that for each sub-task, results are
reported with the gold standard input from the pre-
vious task, meaning that potential error percolation
from previous steps is not yet taken into account.

4.1 Aspect Term Extraction

The first ABSA sub-task is Aspect Term Extrac-
tion, where a model is trained to recognize and ex-
tract explicit aspect terms. For this step, we based
ourselves on previous work done by De Clercq et
al. (2017) and applied a sequential IOB labeling
supervised machine learning approach5. The algo-
rithm used to this purpose is a Conditional Random
Field (CRF) as implemented in CRFSuite (Okazaki,
2007).

For this feature-based approach, we used a com-
bination of token-shape features, linguistic informa-
tion extracted via the LeTs pre-processing toolkit
(Van de Kauter et al., 2013) and dependency pars-
ing information obtained from the Dutch depen-
dency parser implemented within the open-source
Spacy toolkit6.

For the experiments, a model was trained for
each domain separately on the training data splits,
leading to six trained CRF models. All models
were trained using the LBFGS (Nocedal, 1980) opti-
mization function and all hyper-parameters were
optimized using randomized search with 500 itera-
tions in a 5-fold cross-validation setup. To evaluate,
model accuracy was determined by calculating pre-
sicion, recall and its harmonious set mean flat F1-
score, all based on micro-averaging. The winning
models were subsequently applied to the held-out
test set. The results of these CRF models for the
task of aspect term extraction per domain are pre-
sented in Table 1. As can be observed from these
results for all domains a very good performance
has been achieved.

| Domain       | Precision | Recall | F1  |
|--------------|-----------|--------|-----|
| FMCG-Retail  | 90.9      | 92.3   | 91.4|
| Airline      | 92.2      | 92.8   | 92.4|
| Hotel        | 92.3      | 93.0   | 92.6|
| Hospital     | 93.0      | 93.8   | 93.4|
| Telecom      | 92.5      | 93.5   | 92.5|
| General      | 94.0      | 95.0   | 94.3|

Table 1: Micro-averaged precision, recall and F1-scores
for ATE on the held-out test sets in all domains.

4.2 Aspect Category Classification

For the Aspect Category Classification sub-task, a
classifier was required that was capable of label-
ing a large number of classes (cfr. Appendix A).
To this purpose we again relied on a supervised
machine learning model, namely a Support Vec-
tor Machine, using the algorithm as implemented
in Scikit Learn’s C-Support Vector Classification7,
which is based on LibSVM (Chang and Lin, 2011).
We implemented a combination of lexico-semantic
features and Word2Vec embeddings on the training
data using Gensim (Řehůřek and Sojka, 2010).
To evaluate, precision and recall were calculated,
as well as micro F1-score on the entities. Given the

4https://inception-project.github.io/
5IOB labeling means that the data was transformed into the Inside Outside Begin format. For example, the sentence “The pizza margherita tastes good” becomes “The-O pizza-B margherita-I tastes-O good-O”
6https://spacy.io/models/nl
7https://scikit-learn.org/stable/modules/generated/sklearn.svm.SVC.html
large imbalance of the data sets - with a few classes with a very high representation in the training set and some classes with a very low representation - we decided to only report the accuracy of the model to predict the correct entity (main category) instead of all entity-attribute pairs (main + subcategories), e.g. for the domain FMCG-Retail the accuracy is reported on the 7 main categories instead of all 32 entity-attribute pairs. Table 2 presents the classification accuracy of the top-performing models of each domain on the held-out test set. The actual number of classes to predict per domain are listed in between brackets.

| Domain       | Precision | Recall | F1  |
|--------------|-----------|--------|-----|
| FMCG-Retail  | 81.5      | 79.2   | 79.8|
| Airline      | 66.3      | 64.8   | 64.8|
| Hotel        | 77.7      | 77.1   | 77.0|
| Hospital     | 73.3      | 72.3   | 72.2|
| Telecom      | 78.9      | 76.7   | 76.9|
| General      | 87.1      | 86.3   | 86.6|

Table 2: Micro-averaged precision, recall and F1-scores of the Main Aspect Category Classification experiments on the held-out test sets in all domains.

### 4.3 Aspect Polarity Classification

The final ABSA task consisted in predicting five different polarity labels: very positive, positive, neutral, negative and very negative. To this purpose a pre-trained version of RobBERT\(^8\) was employed, which is the state-of-the-art in various downstream Dutch tasks. We use 768-dimensional token embeddings from RobBERT as features for a linear SVM\(^9\). The features in case of multiple aspect tokens are constructed by averaging the embeddings of all the sub-tokens involved and an additional context window of 3, i.e. 3 additional tokens before the first aspect token and after the last aspect token. To evaluate, again precision, recall and F1 are reported (Table 4), showing polarity classification F-scores up to 89.5% on the held-out test set. With an F1-score of 75 or more for each domain, performance is not perfect, but satisfying given the limited number of training data available and the five-way classification task.

\(^8\)https://github.com/iPieter/RobBERT
\(^9\)https://scikit-learn.org/stable/modules/generated/sklearn.svm.LinearSVC.html

### 4.4 Emotion Classification

For the emotion analysis, we decided to build on the results of sentiment analysis, by dividing our emotions into two groups: positive emotions (anticipation, joy, satisfaction, surprise and trust) and negative emotions (anger, disgust, dissatisfaction, distrust, fear, sadness and surprise). The frequency for anticipation and fear were very low, so we merged the instances in which they were tagged with joy and distrust respectively. Since surprise could be either positive or negative, it occurs for both sentiments. Using the same approach as for polarity classification, we built an SVM classifier for each group using the same RobBERT-based features, this time using a context window of 5 words instead of 3 based on our cross-validation experiments. The predicted sentiment will decide whether a sentence is classified by the model for positive emotions or the one for negative emotions. This way, we avoid sentences where the sentiment prediction is positive, but the emotion is negative (e.g. very positive and anger) and vice versa.

To evaluate, precision, recall and F1 are reported. Moreover, we also calculated cost-corrected accuracy, which takes the severity of an error into account (De Bruyne et al., 2022). Since we make a distinction between strong (anger, disgust, distrust, joy, sadness, surprise, trust) and weak emotions (dissatisfaction, satisfaction) on the one hand and polarity (positive and negative) on the other, there are 5 values on the ordinal scale as can be seen in Figure 3. Based on this scale, we created our own cost matrix (Figure 4). When a prediction belongs to the same ordinal point of the scale, we apply a cost of 0.25 (e.g. gold label anger and predicted label disgust). When the gold label is a strong emotion, such as joy or anger, but the prediction is satisfaction or dissatisfaction respectively, the cost is 0.5. An incorrect neutral prediction is repre-

| Domain       | Precision | Recall | F1  |
|--------------|-----------|--------|-----|
| FMCG-Retail  | 82.0      | 81.7   | 80.9|
| Airline      | 84.3      | 84.7   | 82.8|
| Hotel        | 85.4      | 86.1   | 85.1|
| Hospital     | 91.0      | 90.2   | 89.5|
| Telecom      | 77.8      | 77.5   | 75.7|
| General      | 85.8      | 85.4   | 84.7|

Table 3: Micro-averaged precision, recall and F1-scores of the Aspect Polarity Classification on the held-out test sets in all domains.
Table 4: Micro-averaged precision, recall and F1-scores of the Emotion Classification on the held-out test sets in all domains

| Domain     | Prec. | Rec. | F1  | CC Acc |
|------------|-------|------|-----|--------|
| FMCG-Ret.  | 65.3  | 68.6 | 61.2| 84.8   |
| Airline    | 65.7  | 67.9 | 62.6| 85.0   |
| Hotel      | 70.8  | 76.1 | 71.5| 88.3   |
| Hospital   | 79.1  | 88.8 | 83.6| 94.4   |
| Telecom    | 67.7  | 75.4 | 69.2| 73.6   |
| General    | 70.2  | 69.9 | 63.7| 85.4   |

As soon as an emotion of the opposite polarity is predicted, the cost is 1. In Table 4, the results for emotion classification are presented.

As can be observed from Table ??, the cost-corrected accuracy for the Hospital domain is high. This could be explained by the large representation of positive emotions in the data set.

5 Demonstration of the Interactive Dashboard

Users can access the SentEMO dashboard with their login details via the URL sentemo.ugent.be. After logging in, users can upload data to be analysed or look at the analysis of previously uploaded data. Manage Documents gives an overview of the files that have been uploaded. The status indicates whether a file is being processed, is ready or failed. Users can drag and drop CSV files, which contain the domain in the first column and text in the second column. As soon as the status is set to Ready, the results are available in the dashboard.

On the Analyse Texts page, a distinction is made between the results for Sentiment and Emotion Analysis. On the sentiment analysis page, users can see details about the aspect category and polarity classification. The emotion dashboard focuses on emotion classification, but the aspect categories can be used as filters.

5.1 Aspect Category Dashboard

After selecting ABSA, users first land on the Aspect Category page. The dashboard presents the aspect categories ordered according to their frequency (Figure 5). Next to the aspect categories, a word cloud displays all the aspect terms the model extracted (Figure 6). Impl in the word cloud refers to implicit aspects. This means that the categorisation model was able to extract a category from a sentence, even when no explicit aspect term was found. Selecting a specific aspect category filters the word cloud to aspect terms for that specific category. Clicking on an aspect term lists all the sentences in which it occurs. This allows the user to have more insights into the context in which terms are used. The aspect term is highlighted in the sentence either in green, red or grey, depending on the predicted sentiment (positive, negative or neutral, respectively).

5.2 Polarity Dashboard

The polarity dashboard (Figure 7) shows a number of different graphs. First, the user can analyse the distribution of the polarities for each aspect main category on the one hand and for each complete aspect category (main and subcategory) on the other hand. Below, the distribution of the aspect categories is plotted for each polarity. An overview of the polarities in the entire data set can be observed in the doughnut chart on the right. Underneath, users can find the top five aspect terms and polarity terms for either polarity (Figure 8). Clicking on these terms once again displays the sentences in which they occur. The doughnut chart and top five terms can be filtered by aspect category, using the list in the middle.
5.3 Emotion Dashboard

The ABEA component of the analysis only consists of one dashboard. On the right hand side, next to the word cloud, a list of emotions and their corresponding counts is displayed. Below, a bar plot provides a clear visualisation of their distribution. Both the list of aspect categories and the word cloud can be used to filter the data. By selecting one of the aspect terms, the user can once more read the corresponding sentences. The aspect term is highlighted in a specific colour, depending on the predicted emotion.

6 Technical Implementation

The SentEMO platform consists of two separate applications: a front-end and a back-end. The front office is a full-stack web application for both users and administrators and is responsible for user management, document management and data visualisation. The back-end, on the other hand, is responsible for text processing and machine learning. Both applications are self-contained and hosted on different servers within the same local network. Each application can be replicated and/or customised independently as per use case requirements.

The data processing workflow is as follows: first, the user uploads a CSV file with texts. The CSV file is parsed, and the extracted data is stored into a relational database (PostgreSQL\(^{11}\)). Next, a JSON object with the data is generated and sent to a message queue (RabbitMQ\(^{12}\)). This message queue is read out by the SentEMO back-end at predefined intervals. The data is processed by the SentEMO back-end, and a response with the results is sent as a JSON object to a second message queue. The SentEMO Front Office reads this response and stores the data in the relational database. Finally, the user is notified that the document has been processed and that data visualisation is now available for the uploaded document.

The SentEMO Front Office is built with Docker containers\(^{13}\) (as shown by Figure 10): a custom Node.js\(^{14}\) application container, a PostgreSQL relational database container, and a RabbitMQ message queue container. This setup is hardware and operating system agnostic, making it easy to deploy on Windows, macOS, or Linux (Ubuntu Server), regardless of CPU architecture. It can even be run

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\(^{11}\)https://www.postgresql.org/

\(^{12}\)https://www.rabbitmq.com/

\(^{13}\)https://www.docker.com/

\(^{14}\)https://nodejs.org/
CSS\textsuperscript{20} is used as a utility-first CSS framework and used in conjunction with the BEM methodology\textsuperscript{21}. Atomic Design\textsuperscript{22} is used to organise React components. A page is made up using layouts, organisms, molecules and atoms. Atoms are the most basic components and organisms are the most complex components, defining major parts of a page.

### 7 Future Work

Next steps of the project include adding extra languages to the platform. In the end, models should be available to analyse English, French and German data. For each language, similar data sets will be annotated. The methodologies used are language-independent, as the features used for aspect term extraction and aspect category classification can be applied to other languages. Finally, BERT-models are available for English, French and German, which allows us to adapt the third and fourth sub-task to these languages as well. On top of that, we want to allow users to indicate what predictions are wrong via an easy-to-use annotation interface, suggest corrections and eventually retrain the models.

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\textsuperscript{20}https://tailwindcss.com/
\textsuperscript{21}http://getbem.com/introduction/
\textsuperscript{22}https://bradfrost.com/blog/post/atomic-web-design/
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## A Aspect Category Overview

| Entity     | Attribute                        |
|------------|----------------------------------|
| Airport    | general information, misc, service, speed |
| Booking    | general, misc, price, service     |
| Company    | general, misc, reliability, service |
| Flight     | comfort, general, misc, price, punctuality |
| Food & Drinks | availability, general, misc, options, price, quality |
| Marcom     | availability, general, misc, speed |
| Personnel  | communication, friendliness, general, misc, service |
| Product    | appearance, general, misc, options, price, quality, usability |
| Store      | general, misc                     |

### FMCG - Retail

| Entity     | Attribute                        |
|------------|----------------------------------|
| Company    | general, misc, price, reliability, service |
| Delivery   | general information, misc, price, service, speed |
| Marcom     | general, misc, promotions         |
| Packaging  | general, misc, style              |
| Personnel  | communication, expertise, friendliness, general, misc, service, speed |
| Product    | appearance, general, misc, options, price, quality, usability |
| Store      | general, misc                     |
| Hospital | Entity       | Attribute          |
|----------|--------------|--------------------|
| Hospital |              | comfort general    |
|          |              | information        |
|          | Personnel    | communication       |
|          |              | expertise          |
|          |              | friendliness       |
|          | Procedure    | comfort general    |
|          |              | information        |
|          | Reception    | friendliness       |
|          |              | general            |
|          | Visit        | general            |
|          |              | misc               |
|          |              | options            |

| Hotel    | Entity       | Attribute          |
|----------|--------------|--------------------|
| Hotel    | Amenities    | appearance         |
|          |              | availability       |
|          |              | cleanliness        |
|          |              | comfort            |
|          |              | general            |
|          |              | misc               |
|          | Facilities   | appearance         |
|          |              | availability       |
|          |              | cleanliness        |
|          |              | comfort            |
|          |              | general            |
|          |              | misc               |
|          |              | price              |
|          | Food & Drinks| appearance         |
|          |              | availability       |
|          |              | general            |
|          |              | misc               |
|          |              | options            |
|          |              | price              |
|          |              | quality            |
|          | Hotel        | appearance         |
|          |              | cleanliness        |
|          |              | comfort            |
|          |              | general            |
|          |              | location           |
|          |              | misc               |
|          |              | price              |
|          | Marcom       | general            |
|          |              | misc               |
|          |              | promotions         |
|          | Personnel    | communication       |
|          |              | friendliness       |
|          |              | general            |
|          |              | hospitality        |
|          |              | misc               |
|          |              | service            |
|          | Room         | ambiance            |
|          |              | cleanliness        |
|          |              | comfort            |
|          |              | general            |
|          |              | misc               |
|          |              | price              |
| Entity | Attribute |
|--------|-----------|
| Company | general misc price reliability service |
| Internet | general misc |
| Marcom | general misc promotions |
| Mobile | general misc |
| Packages | general misc |
| Support | availability communication friendliness general misc service speed |
| Television | general misc |

| Entity | Attribute |
|--------|-----------|
| Company | general misc reliability |
| Personnel | friendliness general misc service |
| Product | general misc price quality |