Morphemes as Necessary Concept for Structures Discovery from Untagged Corpora

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Abstract

This paper describes an overview of a method which allows discovery of syntactic structures from untagged corpora. It is composed of three main steps: the discovery of the grammatical morphemes of the language. Then the construction of the chunks which are a multilinguistic conceptual level allowing the bypass of the limping notion of words. And finally the discovery of the relations between chunks. We give an overview of the different procedures carried out and we especially describe the discovery of morphemes. This operation is divided into three steps: the discovery of the most frequent morphemes of the language. Then the discovery of the other morphemes, and finally the segmentation of the words of the corpus. We concluded with the procedure of correction which required the chunk level. The concepts and algorithms were tested on a twenty natural languages like English, German, Turkish, Vietnamese, Swahili, Finnish, Latin, Indonesian.

1 Introduction

The method presented in this paper is inspired from the distributional approach developed by American structuralists between 1940 and 1950 (Harris, 1951). This approach is characterized by two facts: (a) the use of corpora and (b) the use of the notion of distribution instead of the sense of elements. The distribution of an element is the set of the environments in which the element occurs. Other works describe systems that induce structures from corpora, but they use tagged corpora (Brill, 1993), or grammatical informations (Brent, 1993), or work with artificial samples (Elman, 1990). Our originality lies in the fact that we only use untagged and non artificial corpora without specific knowledge about the studied language. We try to discover the structures of a natural language from raw texts of this language (on 100,000 words). We show that this kind of discovery is possible if we have some expectations of the structure of Natural Languages and if we use some formal properties.

The method relies on structural linguistic concepts: the morpheme, the chunk and the linearity of the language, i.e. the corpus is composed of a unidimensional sequence of elements. We first give here an overview of the concepts and general principles, from morphemes to syntactic structures discovery. Then we explain in detail how the segmentation is carried out.

2 The General Structure of Sentences

Natural Languages are a linear object. It means that sentences are sequences of sounds. In the case of written sentences, we consider them as sequences of letters (or characters). We also consider that languages are not only sequences of sound but are structured in several structural levels. We claim that these different levels are formally indicated in the sentences. How? Since sentences are unidimensional object, a simple way is the use of boundaries indicators between the elements which compose the sentences. Applying this principle on several Languages, we find out three multilingual and hierarchical levels: the morpheme level, the chunk level and the clause level. One useful formal criterium in the discovery of these structures is the positioning of words and morphemes relatively to beginnings and ends of sentences.

The morpheme level is already well known in Linguistics. The morphemes are the basic elements of the structure. In this paper, we call morphemes the affixes of the language. These elements are discovered during the operation of words segmentation. The morphemes contain as much structural informations as grammatical words and are essential to the discovery of the syntactic structures. Section 3 explains how we list them.

The higher level is the chunk one. We note that
some elements have a specific behaviour: they never occur at the beginning or at the end of the sentences. For example, the English word the never ends the sentences. In all the studied languages there are similar elements (words or morphemes) that we can consider as indicating the beginning or the end of structures. The grammatical words as well as the morphemes are considered as boundaries indicators.

We systematically consider grammatical words either as beginning indicator or as ending indicator. In practice, we tie them to their nearest lexical element (the following lexical for beginnings and the preceding lexical for endings) In the same way, prefixes are considered as beginning and suffixes as ending. For example, both post-positions and inflexional suffixes are considered as ending indicators. The structures generated by these elements correspond to a lexical element (the nucleus of the chunk) surrounded by grammatical elements (words or morphemes, generally a combination of both).

The chunks may be viewed as non recursive phrases. Though each chunk of the corpus has not systematically boundaries indicators, there are generally enough chunks which are delimited in order to allow the discovery of these boundaries. The discovery of such indicators is automatically achieved for a large part.

The last level is the clause level. By working on boundaries indicators, we have noted that some indicators have a more specific behaviour. They mainly occur at the beginning or at the end of sentences. Furthermore, some chunks have the same behaviour, clause boundaries are indicated either by morpheme, mere grammatical words or chunks. These elements always characterize elements of clauses: conjunctions or verbal phrases. For instance, the English conjunction but begins sentences 672 times out of 760 occurrences. This behaviour is specific to clause boundaries indicators. The German clause is, most of the times, closed either by grammatical words such as her, zurück, verbal particles, or by verbal phrases. In Turkish, the conjunction ama (but) occurs 763 times and begins 743 times. The Turkish clause is closed by verbal chunks, which implies that all the verbal morphemes (-tir, yor) are well marked as absolute endings. All the languages which have a SOV or OSV structure offer obvious end boundaries for clauses, and languages which have VSO or VOS structure offer beginning boundaries for clauses. These formal informations do not cover all the formal characteristics of the languages, but they offer enough informations in order to discover the different syntactic relations between chunks, and offer a good starting point in order to find specific structures of a language, the position of the finite verb in German for instance.

In practice, we note that some languages privilege beginning indicators (prepositional languages as many European ones), others privilege ending indicators (postpositional languages as Turkish or Japanese) either at chunk level as at the clause level, but they generally use the two methods. Some languages (Asian tonal languages) have a low number of boundaries indicators that complicates the chunks and clauses discovery. For the moment, we have stopped this study at clause level (or sequences of clause), but there may be higher levels.

3 The Morphemes Discovery

We now explain in details how the morphemes of a particular language are found. We refer the readers to other works dealing with this problem (Brent, Murthy, and Lunsberg, 1995), (de Marciken, 1995). Our aim is not the realization of a morphological analysis of each word of the corpus, but the production of the list of the morphemes for a given language. We do not try to discover all the morphemes contained in the corpus, since only the most frequent one hundred are necessary in order to climb to the chunks level. The method is inspired by the works of Zellig Harris. His algorithm is based on the number of different letters which follow a given sequence of letters. The increase of this number indicates a morpheme boundary. For instance, after the English sequence direct, we only find, in our corpus, one letter t. After direct, we find four letters: i, l, o, and e (directly, director, directed, direction). This increase indicates a boundary between the root (direct and the suffixes -ion, -ly, -or and -ed). The algorithm works well when the corpus contains enough occurrences of a stem family. But, it may generate wrong segmentations. For example from the list started, startled, startling, the algorithm outputs this segmentation: start-ed, start-led, start-ling. The errors occur when two kinds of stem families are used for the segmentation. (Harris, 1955) exposes several variations more or less complex. Their implementation does not bring great improvements.

Our idea for improving the segmentation is to divide this operation into three steps. The first step computes the list of the most frequent morphemes. The second steps extends the list by segmenting words with the help of the morphemes already generated. The third step consists in the segmentation of all the words with the morphemes obtained at the second step. The algorithm is illustrated with the suffixes segmentation, but the discovery of prefixes is totally symmetric: we just reverse the letters of
the words.

3.1 The discovery of the most frequent morphemes

The discovery of the most frequent morphemes is based on Harris algorithm. We try to find beginnings or endings of words which have the following property: after a given sequence of letters, we count the number of different letters. If this number is higher than a threshold (half of the letters of the alphabet), we arrive at a morpheme boundary, except in the case we are in the sequence which corresponds to a longer morpheme, a case we can detect. For example, before the sequence *on*, we found 18 different letters, thus *on* may be a morpheme. But 292 of these words in the corpus end with *ion* out of 367 which end with *on*. Since the longest sequence *ion* represents more than 50% of the words ended by *on*, we consider that *on* is a part of the morpheme *-ion*¹. We only keep on the sequences which have a frequency higher than 100.

| Morphemes found | words | New Morphemes |
|-----------------|-------|---------------|
| *-s*            | *light* | *light**-ness* |
| *-ed*           | *lighted* | *lightest**-est* |
| *-ing*          | *lighting* | *lighten**-en* |
| *-ly*           | *lightly* |                       |
| *-er*           | *lighter* |                       |
|                 |         | *-ness**-ness* |
|                 |         | *-est**-est* |
|                 |         | *-en**-en* |

3.2 The discovery of other morphemes

Once these morphemes are found, we use them in order to segment words and to find out other morphemes thanks to the following rule: For a given sequence of letters (*light* in Table 3.2), we check on if the next sequences of letters correspond to morphemes already found. If half of them belongs to the morphemes found (like *s* *-ed* *-ing* *-ly* *-er*), then the others (*-ness* *-en* *-est*) are also considered as morphemes.

This algorithm also generates wrong morphemes, but their frequency is very low (1 or 2). Thus, we only keep on new morphemes which have a frequency higher than a given threshold (5 in practice). The morphemes with a frequency lower than this threshold are not found. The list of morphemes may greatly depend on the type of corpus used. The number of morphemes depends on the morphology of the language. In Vietnamese, no morpheme is found. In English, a list of fifty morphemes is generated (Table 3). The Turkish list contains more than 500 morphemes. We note that morphemes have a similar behaviour as words: a small number of them possesses a high frequency and corresponds to the major occurrences of the corpus. We do not try to generate all the morphemes of the corpus, since the most frequent one hundred morphemes are sufficient for the construction of the higher level (the chunk level). Some morphemes of the list given in Table 3 are composed of a sequence of morphemes (*ful-*ly, *ency-s*). In highly morphological languages, most of the morphemes correspond to sequence of elementary morphemes. We do not try to segment again these elements now. Because of the presence of one letter morphemes, the resegmentation inevitably leads to the segmentation of the morphemes in letters. We postpone to the chunk level in order to refine these morphemes (Section 4).

3.3 The segmentation of the words

Once the list of the morphemes is found, we use it to segment all the words of the corpus. We segment the words by applying the longest match algorithm: we segment each word with the longest morpheme that matches the beginning or ending of the word. In order to allow the chunks discovery, there are some words which are not segmented: the most frequent ones (5% of the words). They generally correspond to grammatical words, and we do not

¹From the sequence *on*, we generate the morpheme *-ation*. 
segment them in order to make the chunks discovery easier. The following section explains how the lexical words which appear in this list are segmented. We check on the segmentation of 500 words randomly selected and we obtain 8 segmentations we consider as wrong (as compla-in, force-en or in German word antwortest\(^2\) segmented in antwor-test with the morpheme -test (correct in lern-test\(^3\), preterit 2 pers.).

Harris’ algorithm achieves the segmentation of words during the discovery of morphemes. The dissociation of the two phase allows a better segmentation. With Harris’ algorithm, the words startling, startled and started generate the following segmentation: start-ed, start-led, start-ling. With our method, the segmentation is start-ing, start-ed and start-ed since -ling and -ed are not morphemes. Some errors may be generated (as antwortest) but only for few words.

4 The correction of words segmentation

We now explain how the frequent lexical words and the morphemes composed of a sequence of other morphemes are segmented. The method uses the contextual informations discovered in the chunk level. During the construction of chunks, we generate bigrams of morphemes (Table 4). We use these bigrams in order to refine the segmentation. Each word or morpheme occurring in a context corresponding to chunk structure will be segmented. For example, the German word Hauses (house) occurring in des Hauses is segmented as des Haus-es thanks to the context des S-es\(^4\). The algorithm is the same for sequences of morphemes. The French sequence antes is segmented is ante-s thanks to the contexts les S-s.

| bigrams     | correct segmentation |
|-------------|----------------------|
| German      |                      |
| des S-es    | des Hauses            |
| ich S-te    | ich machte            |
| French      |                      |
| les S-s     | les S-es              |
| les S-s     | les S-antes           |

\(^2\) (you) answer. Antwort-en: to answer
\(^3\) (you) learned. Lern-en: to learn.
\(^4\) S for Stem

5 The necessity of morphemes in a procedure of discovery

The morphemes level allows the emergence of structures which hardly appear at word level: structures which are marked by morphemes like the concordance structures. For example, the French structure (les-S-s S-s) or German one (des-S-en S-es) are easily found thanks to their frequencies. Other structures are also easily found like adverb-verb structure in English, characterized by the high frequency of the bigrams (S-ly S-ed). Some other useful morphemes are inflectional ones which mark relations between chunks at clause level. The relations between chunks are discovered thanks to bigrams composed of grammatical words and morphemes belonging to contiguous chunks. Frequent bigrams generally correspond to relations between two chunks (like S-ed S-ly). A positional criterium allows the elimination of bad frequent bigrams like (of-S S-ed) (Noun Complement - Verb sequence): since this bigram never begins a sentence, we consider that the structure is not complete and requires another chunk in order to complete the relational structure (the-S of-S S-ed).

We conclude by claiming that morphemic level is essential and unavoidable in a procedure of syntactic structures discovery.

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