Liquid Intersection Types

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We present a new type system combining refinement types and the expressiveness of intersection type discipline. The use of such features makes it possible to derive more precise types than in the original refinement system. We have been able to prove several interesting properties for our system (including subject reduction) and developed an inference algorithm, which we proved to be sound.

1 Introduction

Refinement types [11] state complex program invariants, by augmenting type systems with logical predicates. A refinement type of the form \{ν:B|φ\} stands for the set of values from basic type B restricted to the filtering predicate (refinement) φ. A subtyping relation exists for refinement types, which will generate implication conditions:

\[
\Gamma;ν:B \vdash φ \Rightarrow ψ
\]

\[
\Gamma \vdash \{ν:B|φ\} <: \{ν:B|ψ\}
\]

One idea behind the use of such type systems is to perform type-checking using SMTs (Satisfiability Modulo Theories) solvers [16], discharging conditions as the above φ ⇒ ψ. However, the use of arbitrary boolean terms as refinement expressions leads to undecidable type systems, both for type checking and inference.

Liquid Types [15, 17] present a system capable of automatically inferring refinement types, by means of two main restrictions to a general refinement type system: refinement predicates of some terms are conjunctions of expressions exclusively taken from a global, user-supplied set (denoted \(Q\)) of logical qualifiers (simple predicates over program variables, the value variable ν and the variable placeholder \(\_\)); and a conservative (hence decidable) notion of subtyping.

Despite the interest of Liquid Types, some situations arise where the inference procedure infers poorly accurate types. For example, considering \(Q = \{ν ≥ 0, ν ≤ 0\}\) and the term \(neg ≡ \lambda x. -x\), Liquid Types infer for \(neg\) the type \(x: \{0 ≤ ν \land 0 ≥ v\} \rightarrow \{0 ≤ ν \land 0 ≥ v\}\) (throughout this paper we write \(\{φ\}\) instead of \(\{ν:B|φ\}\) whenever B is clear from the context). This type cannot be taken as a precise description of the \(neg\) function’s behavior, since it is not expressed that for a positive (resp. negative) argument the function returns a negative (resp. positive) value. With our system we will have for \(neg\) the type \((x: \{ν ≥ 0\} \rightarrow \{ν ≤ 0\}) \cap (x: \{ν ≤ 0\} \rightarrow \{ν ≥ 0\})\).

We introduce Liquid Intersection Types, a refinement type system with the addition of intersection types [2, 3]. Our use of intersections in conjunction with refinement types is motivated by a problem clearly identified for Liquid Types: the absence of most-general types, as in the ML tradition. Our use of intersections for refinement types draws inspiration from [8], since this offers a way to use jointly detailed types and intersections. Though, integrating this expressiveness with refinement types and keeping the qualifiers from \(Q\) simple (which must be provided by the programmer) implies the design of a new type system.
Besides the new type system, another contribution of this work is a new inference algorithm for Liquid Intersection Types.

This paper is organized as follows. Section 2 presents the designed type system, with a focus on the language syntax, semantics and typing rules, as well as a soundness result. The type inference algorithm is introduced in section 3. Finally, in section 4 we conclude with final remarks and explain some possible future work.

2 Type system

2.1 Syntax and semantics

Our target language is the $\lambda$-calculus extended with constants and, as in the Damas-Milner type system, local bindings via the $\text{let}$ constructor. We assume the Barendregt convention regarding names of free
and bound variables \(1\), and identify terms modulo \(\alpha\)-equivalence. The syntax of expressions and types is presented in Figure \(1\). We will use \(FV(M)\) and \(BV(M)\) to denote the set of free and bound variables of term \(M\), respectively. These notions can be lifted to type environments, as \(FV(\Gamma)\), resp. \(BV(\Gamma)\), denoting \(n\) the free variables, resp. the bound variables, of refinement expressions for every typed bound within \(\Gamma\).

The set of constants of our language is a countable alphabet of constants \(c\), including literals and primitive functions. We assume for primitive functions the existence of at least arithmetic operators, a fixpoint combinator \(\text{fix}\) and an identifier representing \(\text{if-then-else}\) expressions. The type of constants is established using a mapping \(\text{ty}(c)\), assigning a refined type that captures the semantic of each constant. For instance, to an integer literal \(n\) it would be assigned the type \(\{v : \text{int} \mid v = n\}\). Note that refinements may come from the user defined set \(\mathbb{Q}\) or from the constants and sub-derivations. In the latter case the refinement expressions are arbitrary expressions from \(E\).

We use \(\tilde{\tau}(\mathcal{R})\) and \(\tilde{\sigma}(\mathcal{R})\) to denote pretypes and pretype schemes, respectively (this notion of pretypes goes back to \(1\)), which stand for type variables, basic and functional refined types, intersection of pretypes and polymorphic pretypes. The notation \(x : \tau_1 \rightarrow \tau_2\) will be preferred over the usual \(\Pi(x : \tau_1).\tau_2\) for functional dependent types, meaning that variable \(x\) may occur in the refinement expressions present in \(\tau_2\). An intersection in pretypes (denoted by \(\cap\)) indicates that a term with type \(\tilde{\tau}_1(\mathcal{R}) \cap \tilde{\tau}_2(\mathcal{R})\) has both type \(\tilde{\tau}_1(\mathcal{R})\) and \(\tilde{\tau}_2(\mathcal{R})\), respecting the possible refinement predicates figuring in these types. We assume the \('\cap'\) operator to be commutative, associative and idempotent.

A well-founded pretype (resp. well-founded type scheme) is a pretype \(\tilde{\tau}(\mathcal{R})\) (resp. \(\tilde{\sigma}(\mathcal{R})\)) for such that \(\tilde{\tau}(\mathcal{R}) :: T\) (resp. \(\tilde{\sigma}(\mathcal{R}) :: T\)), for some \(T\) (\(T\) stands for simple types for the rest of this document). The well-founded relation \(\tilde{\sigma}(\mathcal{R}) :: T\) is inductively defined by:

\[
\begin{align*}
\alpha :: \alpha & \quad \vdash \text{VAR} \quad \tilde{\tau}_1(\mathcal{R}) :: T_1 \quad \tilde{\tau}(\mathcal{R}) :: T \\
\lambda x : \tilde{\tau}_1(\mathcal{R}) \rightarrow \tilde{\tau}(\mathcal{R}) :: T_1 \rightarrow T & \quad \vdash \text{FUN} \\
\{v : B \mid \mathcal{R}\} :: B & \quad \vdash \text{REF} \quad \forall \alpha. \tilde{\sigma}(\mathcal{R}) :: T \\
\forall \alpha. \tilde{\sigma}(\mathcal{R}) :: T & \quad \vdash \text{VAR} \\
\tilde{\tau}_1(\mathcal{R}) :: T & \quad \vdash \text{VAR} \\
\tilde{\tau}_1(\mathcal{R}) \cap \tilde{\tau}_2(\mathcal{R}) :: T & \quad \vdash \text{VAR} \\
\end{align*}
\]

Using this relation guarantees that intersection of types are at the refinement expressions only, i.e. for \(\tilde{\sigma}_1(\mathcal{R}) \cap \tilde{\sigma}_2(\mathcal{R})\) both \(\tilde{\sigma}_1(\mathcal{R})\) and \(\tilde{\sigma}_2(\mathcal{R})\) are of the same form, solely differing in the refinement predicates.

To describe the execution behavior of our language we use a small-step contextual operational semantics, whose rules are shown in Figure \(2\). The relation \(M \triangleright N\) describes a single evaluation step from term \(M\) to \(N\). The rules \([E - \beta]\), \([E - \text{Let}]\) and \([E - \text{Compat}]\) are standard for a call-by-value ML-like language. The rule \([E - \text{Constant}]\) evaluates an application with a constant in the function position. This rule relies on the embedding \([\_]\) of terms into a decidable logic \(\mathcal{L}\) (the definition of this embedding, as well as the details of the used logic, will be made clear in next section).

### 2.2 Typing rules

We present our typing rules via the collection of derivation rules shown in Figure \(3\). We present three different judgments: type judgment, of the form \(\Gamma \vdash \boxed{0} M : \sigma\) meaning that term \(M\) has type \(\sigma\) under environment \(\Gamma\), restricted to the qualifiers contained in \(\mathbb{Q}\), i.e., only expressions from the set \(\mathbb{Q}\) can be used as refinement predicates for the following terms: \(\lambda\)-abstractions and type instantiations; subtype judgment \(\Gamma \vdash \boxed{0} \sigma_1 \prec \sigma_2\), stating that \(\sigma_1\) is a subtype of \(\sigma_2\) under the conditions of environment \(\Gamma\); and the well-formedness judgment \(\Gamma \vdash \boxed{0} \sigma\) indicating that variables referred by the refinements of \(\sigma\) are in the scope of corresponding expressions. The well-formedness judgment can be lifted to well-formedness of environments, by stating that an environment is well-formed if for every binding, types
are well-formed with respect to the prefix environment. This well-formedness restriction implies the
absence of the structural property of exchange in our system, since by permuting the bindings in \( \Gamma \) one
could generate an inconsistent environment.

The rule [APP] conforms to the dependent types discipline, since the type of an application \( MN \) is
the return type of \( M \) but with every occurrence of \( x \) in the refinements substituted by \( N \).

Another point worth mentioning is the distinction made when the type of a variable is to be retrieved,
rules [VAR-B] and [VAR]. Whenever the type of the variable \( z \) is an intersection of refined basic type we
ignore these refinements and assign \( z \) the type \( \{ v : B \mid v = z \} \), for some basic type \( B \). This is inspired on
the system of Liquid Types [15], since this assigned refined type is very useful when it comes to use in
subtyping, especially with the rule [≺-Base]. When this is not the case, the type of a variable is the one
stored in \( \Gamma \).

One novel aspect of this system is the presence of the [INTERSECT] rule, which allows to intersect
two types that have been derived for the same term. The use of this rule increases the expressiveness of
the types language itself, since more detailed types can be derived for a program.

The subtyping relation presents some typical rules for a system with intersection types. These allow
to capture the relations at the level of intersections in types, with no concern for the refinements of the
two types being compared. On the other side, comparing two refined base types reduces to the check of
an implication formula between the refinement expressions. Our system uses a decidable notion of imp-
lication in the rule [≺-Base], by embedding environments and refinement expressions into a decidable
logic. This logic contains at least equality, uninterpreted functions and linear arithmetic. This is the core
logical setting of most state-of-the-art SMT solvers. The embedding \([M]\) translates the term \( M \) to the
correspondent one in the logic (if it is the case \( M \) is a constant or an arithmetic operator), or if \( M \) is a
\( \lambda \)-abstraction or an application encodes it via uninterpreted functions. The embedding of environments
is defined as

\[
[\Gamma] \triangleq \bigwedge \{([E_1] \land \ldots \land [E_n])[x/v] \mid x : \{ v : B \mid E_1 \} \cap \ldots \cap \{ v : B \mid E_n \} \in \Gamma \}
\]

Given that every implication expression generated in rule [≺-Base] is decidable, it is then suitable
to be discharged by some automatic theorem prover. So, type-checking in our system can be seen as a
typing-and-proof process.

\[
V ::= \begin{array}{ll}
c & \text{constant} \\
\lambda x.M & \text{abstraction} \\
\end{array}
\]

\[
\begin{array}{ll}
\text{Contexts} & C ::= \begin{array}{ll}
[ ] & \text{hole} \\
CM & \text{left application} \\
VC & \text{right application} \\
\text{let} x = C \text{ in } M & \text{let-context} \\
\end{array}
\end{array}
\]

\[
\begin{array}{ll}
\text{Evaluation} & cV \rightsquigarrow [c](V) \quad \text{[}\varepsilon - \text{Constant}\text{]} \\
(\lambda x.M)V \rightsquigarrow [V/x]M \quad \text{[}\varepsilon - \beta\text{]} \\
\text{let } x = V \text{ in } M \rightsquigarrow [V/x]M \quad \text{[}\varepsilon - \text{Let}\text{]} \\
\text{let } x = C \text{ in } M \rightsquigarrow C[N] \text{ if } M \rightsquigarrow N \quad \text{[}\varepsilon - \text{Compat}\text{]} \\
\end{array}
\]

Figure 2: Small-step operational semantics.
Liquid Intersection Types

Liquid Intersection Type checking

\[ \Gamma \vdash Q \cup \downarrow \rightarrow M : \sigma \]

Subtyping

\[ \begin{align*}
\Gamma \vdash M : \sigma_1 & \quad \Gamma \vdash \sigma_1 \prec \sigma_2 & \quad \Gamma \vdash \sigma_2 \\
\Gamma \vdash Q \cup \downarrow \rightarrow M : \sigma_2 &
\end{align*} \]

\[ \begin{align*}
\Gamma \vdash Q \cup \downarrow \rightarrow M : \sigma_1 & \quad \Gamma \vdash Q \cup \downarrow \rightarrow M : \tau_1 & \quad \tau_1 \cap \tau_2 \prec T \\
\Gamma \vdash Q \cup \downarrow \rightarrow M : \tau_2 &
\end{align*} \]

Var-B

\[ \Gamma(x) = \tau_1 \ldots \tau_n \quad \tau_i \prec B (\forall i : 1 \leq i \leq n) \]

\[ \Gamma \vdash Q \cup \downarrow \rightarrow M : \{ x : B \mid v = x \} \]

Var

\[ \Gamma(x) \text{ not a base type} \quad \Gamma(x) : T \]

\[ \Gamma \vdash Q \cup \downarrow \rightarrow M : \Gamma(x) \]

App

\[ \Gamma \vdash Q \cup \downarrow \rightarrow M : (x : \tau \rightarrow \tau) \quad \Gamma \vdash N : \tau \]

\[ \Gamma \vdash Q \cup \downarrow \rightarrow M : [N/x] \tau \]

Fun

\[ \Gamma ; x : \hat{\tau} \vdash Q \cup \downarrow \rightarrow M : \hat{\tau} \quad \Gamma \vdash \hat{\tau} \rightarrow \hat{\tau} \\
\Gamma \vdash Q \cup \downarrow \rightarrow M : (x : \hat{\tau} \rightarrow \hat{\tau}) \]

Const

\[ \Gamma \vdash Q \cup \downarrow \rightarrow M : \alpha \quad \alpha \notin \Gamma \]

\[ \Gamma \vdash Q \cup \downarrow \rightarrow M : [\alpha] \cup \downarrow \rightarrow M : \forall \alpha. \sigma \]

\[ \Gamma \vdash Q \cup \downarrow \rightarrow M : \alpha \]

\[ \Gamma \vdash Q \cup \downarrow \rightarrow M : \hat{\tau} \quad \Gamma \vdash \hat{\tau} \rightarrow \hat{\tau} \]

\[ \Gamma \vdash Q \cup \downarrow \rightarrow M : \text{shape}(\hat{\tau}) = T \]

\[ \Gamma \vdash Q \cup \downarrow \rightarrow M : T[M : \hat{\tau} / \alpha] \sigma \]

Subtyping

\[ \begin{align*}
\text{<-BASE} & \\
& \text{Valid}([\Gamma \cup \{ E_1 \} \ldots \cup \{ E_n \}]) \Rightarrow ([\Gamma] \cup \{ E_1 \} \ldots \cup \{ E_n \}) \\
\Gamma \vdash \{ v : E_1 \} \cap \ldots \cap \{ v : E_n \} \prec \{ v : E'_1 \} \cap \ldots \cap \{ v : E'_m \} \\
\end{align*} \]

\[ \begin{align*}
\text{<-FUNCTION} & \\
\Gamma \vdash \hat{\tau} : \tau_1 \cap \ldots \cap \hat{\tau} : \tau_2 & \quad \text{<-INTERSECTION} & \quad \hat{\tau}_i \prec \tau \quad \text{<-Elmer} & \quad i \in \{ 1, 2 \} \\
\Gamma \vdash \hat{\tau}_i : \tau & \quad \text{<-INTERSECTION} & \quad \hat{\tau} \prec \tau & \quad \text{<-POLY} & \quad \Gamma \vdash \sigma_1 \prec \sigma_2 \\
\end{align*} \]

\[ \begin{align*}
\text{<-INTERSECTION} & \\
\Gamma \vdash \tau \prec \tau_1 & \quad \Gamma \vdash \tau \prec \tau_2 & \quad \Gamma \vdash \tau \prec \tau_1 \cap \tau_2 \\
\end{align*} \]

Well-formed types

\[ \begin{align*}
\text{WF-B} & \\
\Gamma ; v : B \vdash E : \text{bool} & \quad \text{WF-VAR} & \quad \Gamma \vdash \alpha \\
\Gamma \vdash \{ v : B \mid E \} & \\
\text{WF-FUN} & \\
\Gamma ; x : \tau \vdash \tau & \quad \text{WF-POLY} & \quad \Gamma \vdash \sigma \\
\Gamma \vdash x : \tau \rightarrow \tau & \\
\text{WF-INTERSECTION} & \\
\Gamma \vdash \tau_1 & \quad \Gamma \vdash \tau_2 & \quad \Gamma \vdash \tau_1 \cap \tau_2 \\
\end{align*} \]

Figure 3: Typing rules for Liquid Intersection Types.
We show an example of a derivation for the term $\lambda x. - x$, assuming $Q = \{ v \geq 0, v \leq 0 \}$. With $\Gamma = x : \{ v \geq 0 \}$, consider:

\[
\mathcal{D}_1 : \\
\text{var-B} \quad \frac{\Gamma \vdash x : \{ v \geq 0 \}}{\Gamma \vdash x : \{ v = x \}} \\
\text{SUB} \quad \frac{\Gamma \vdash x : \{ v = x \} \quad \text{Valid}(x \geq 0 \land v = x \Rightarrow \top)}{\Gamma \vdash\{ v = x \} \prec \top}
\]

and:

\[
\mathcal{D}_1 : \\
\text{VAR-B} \quad \frac{\text{Valid}(x \geq 0 \land v = -x \Rightarrow v \leq 0)}{\Gamma \vdash\{ v = -x \} \prec \top} \\
\text{SUB} \quad \frac{\Gamma \vdash\{ v = -x \} \prec \top}{\Gamma \vdash\{ v \leq 0 \} \prec \text{Valid}(x \geq 0 \land v = x \Rightarrow \top)} \\
\text{FUN} \quad \frac{\Gamma \vdash\{ v \leq 0 \} \prec \text{Valid}(x \geq 0 \land v = x \Rightarrow \top)}{\Gamma \vdash\{ x : \{ v \leq 0 \} \Rightarrow \{ v \leq 0 \} \}}
\]

We can also derive $\vdash\{ x : \{ v \leq 0 \} \Rightarrow \{ v \leq 0 \} \}$ (similarly to the previous derivation, with the corresponding $\leq$ and $\geq$ symbols changed). Naming that derivation $\mathcal{D}_2$, we finally have:

\[
\mathcal{D}_1 \quad \mathcal{D}_2 \Rightarrow \text{INTERSECT}
\]

We omit the well-formedness and well-founded sub-derivations, since they are trivially constructed and use $\text{int}$ to denote the type $\{ v : \text{int} | \top \}$, that is, the common type for integer values.

### 2.3 Properties

In order to prove soundness properties for our system we follow the approach of [15, 17]. The decidable notion of implication checking employed by the subtyping rules is a problem when it comes to prove a substitution lemma. So, instead we prove subject reduction for a version of the system with undecidable subtyping and unrestricted expressions in refinement predicates. The typing judgment in this system will be denoted by $\Gamma \vdash\{ c \} : \sigma$, and the inference rules are presented in Figures 4 and 5. Then, we show that any derivation in the decidable system has a counter-part in the undecidable one. We present in this section the more interesting steps employed during the proof of subject reduction for our type system. The detailed proofs can be found in [14].

**Definition 1 (Constants)** Each constant $c$ has a type $\text{ty}(c)$ such that:

1. $\emptyset \vdash\{ c \} : \text{ty}(c)$;
2. if $c$ is a primitive function then it cannot get stuck, thus if $\Gamma \vdash\{ c \} : \sigma$ then $\llbracket c \rrbracket (v)$ is defined and if $\Gamma \vdash\{ c \} : \sigma$ and $\llbracket c \rrbracket (M)$ is defined then $\Gamma \vdash\{ \llbracket c \rrbracket (M) \} : \sigma$;
3. if $\text{ty}(c) = \{ v : B | \emptyset \}$ then $\emptyset \equiv v = c$.

**Definition 2 (Embedding)** The embedding $\llbracket : \rrbracket$ is defined as a map from terms and environments to formulas in the decidable logic such that for all $\Gamma, E, E'$ if $\Gamma \vdash\{ E \Rightarrow E' \}$, then $\Gamma \vdash\{ E \Rightarrow E' \}$.
### Refinement Intersection type checking

**Sub**
\[
\frac{\Gamma \vdash \tau_1 \sqsubset \sigma_1 \quad \Gamma \vdash \tau_2 \quad \Gamma \vdash \sigma_2}{\Gamma \vdash \tau_1 \sqsubset \sigma_2}
\]

**VAR-B**
\[
\frac{\Gamma(x) = \tau_1 \cap \ldots \cap \tau_n \quad \tau_i :: B (\forall i : 1 \leq i \leq n)}{\Gamma \vdash x : \{v : B | v = x\}}
\]

**APP**
\[
\frac{\Gamma \vdash M : (x : \tau_x \rightarrow \tau) \quad \Gamma \vdash N : \tau_x}{\Gamma \vdash MN : [N/x] \tau}
\]

**Const**
\[
\frac{\Gamma \vdash M : \sigma \quad \alpha \not\in \Gamma}{\Gamma \vdash \lambda \alpha M : \forall \alpha.\sigma}
\]

**Imp**
\[
\frac{\Gamma \vdash E : \text{bool} \quad \Gamma \vdash E' : \text{bool} \quad \forall \rho . (\Gamma = \rho \text{ and } \rho(E) \not\in \top \text{ implies } \rho(E') \not\in \top)}{\Gamma \vdash E \Rightarrow E'}
\]

### Implication
\[
\frac{\Gamma \vdash E \Rightarrow E'}{\Gamma \vdash \top \Rightarrow E'}
\]

### Subtyping
\[
\frac{\Gamma \vdash \tau_1 \sqsubset \sigma_1 \quad \Gamma \vdash \tau_2 \quad \Gamma \vdash \sigma_2}{\Gamma \vdash \tau_1 \sqsubset \tau_2}
\]

**BASE**
\[
\frac{\Gamma; v : B \vdash E_1 \ldots \land E_n \Rightarrow E'_1 \ldots \land E'_n}{\Gamma \vdash \{v : B | E_1\} \cap \ldots \cap \{v : B | E_n\} \sqsubset \{v : B | E'_1\} \cap \ldots \cap \{v : B | E'_n\}}
\]

**INTERSECT-FUN**
\[
\frac{\Gamma \vdash (x : \tau_x \rightarrow \tau_1) \cap (x : \tau_x \rightarrow \tau_2) \sqsubset (x : \tau_x \rightarrow \tau_1 \land \tau_2)}{\Gamma \vdash \tau_1 \land \tau_2 \sqsubset \tau_i \quad i \in \{1,2\}}
\]

**FUN**
\[
\frac{\Gamma \vdash \tau' \sqsubset \tau \quad \Gamma; x : \tau' \vdash \tau \sqsubset \tau'}{\Gamma \vdash (x : \tau \rightarrow \tau') \sqsubset (x : \tau' \rightarrow \tau')}
\]

**VAR**
\[
\frac{\Gamma \vdash \alpha \sqsubset \alpha}{\Gamma \vdash \forall \alpha.\sigma \sqsubset \forall \alpha.\sigma}
\]

Figure 4: Refinement Intersection typing rules
Definition 3 (Substitution) We define substitution on types, $\rho(\sigma)$, as follows:

\[
\begin{align*}
\rho(\alpha) &= \alpha \\
\rho(\{v : B | E\}) &= \{v : B | \rho(E)\} \\
\rho(x : \tau \rightarrow \tau) &= x : \rho(\tau_1) \rightarrow \rho(\tau) \\
\rho(\forall \alpha. \sigma) &= \forall \alpha. \rho(\sigma) \\
\rho(\tau_1 \cap \tau_2) &= \rho(\tau_1) \cap \rho(\tau_2)
\end{align*}
\]

A substitution can be lifted to typing contexts as expected:

\[
\begin{align*}
\rho(\emptyset) &= \emptyset \\
\rho(\Gamma; x : \sigma) &= \rho(\Gamma); x : \rho(\sigma)
\end{align*}
\]

Definition 4 (Domain of a substitution) The domain of a substitution, $\text{Dom}(\rho)$, is defined as follows:

$$
\text{Dom}(\emptyset) = \{\} \\
\text{Dom}(\rho; [V/x]) = \text{Dom}(\rho) \cup \{x\}
$$

Lemma 1 (Substitution permutation) If $\Gamma \vdash \rho_1; \rho_2$ then

1. $\text{Dom}(\rho_1) \cap \text{Dom}(\rho_2) = \emptyset$;

2. for all Liquid Intersection Type $\sigma$, $\rho_1; \rho_2(\sigma) = \rho_2; \rho_1(\sigma)$.

Proof.

1. By induction on the derivation $\Gamma \vdash \rho_1; \rho_2$, splitting cases on which rule was used at the bottom.

2. By induction on the structure of $\sigma$. \qed
Corollary 1 (Well-formed substitutions)
1. If \( \Gamma \models \rho_1; \rho_2 \) then there are \( \Gamma_1, \Gamma_2 \) such that \( \Gamma = \Gamma_1; \Gamma_2 \), \( \text{Dom}(\rho_1) = \text{Dom}(\Gamma_1) \), \( \text{Dom}(\rho_2) = \text{Dom}(\Gamma_2) \);
2. \( \Gamma_1; \Gamma_2 \models \rho_1; \rho_2 \), \( \text{Dom}(\rho_1) = \text{Dom}(\Gamma_1) \), \( \text{Dom}(\rho_2) = \text{Dom}(\Gamma_2) \) iff \( \Gamma_1 \models \rho_1 \), \( \rho_1 \Gamma_2 \models \rho_2 \).

Proof. 1. By induction on the structure of \( \Gamma \).
2. By induction on the structure of \( \Gamma_2 \).

Corollary 1 (Well-formed substitutions)
\( \Gamma_1; x : \sigma_x; \Gamma_2 \models \rho_1; [V_\alpha/x]; \rho_2 \iff \Gamma_1 \models \rho_1 \), \( \emptyset \vdash V_\alpha : \sigma_x \), \( \rho_1; [V_\alpha/x](\Gamma_2) \models \rho_2 \).

Proof. Corollary of Lemma[2] □

Lemma 3 (Weakening) Let
\( \Gamma = \Gamma_1; \Gamma_2 \)
\( \Gamma' = \Gamma_1; x : \sigma_x; \Gamma_2 \)
\( x \notin \text{FV}(\Gamma_2) \)

then:
1. if \( \Gamma' \models \rho_1; [V/x]; \rho_2 \), then \( \Gamma \models \rho_1; \rho_2 \);
2. if \( \Gamma \vdash E \Rightarrow E' \), then \( \Gamma' \vdash E \Rightarrow E' \);
3. if \( \Gamma \vdash \sigma_1 \prec \sigma_2 \), then \( \Gamma' \vdash \sigma_1 \prec \sigma_2 \);
4. if \( \Gamma \vdash \sigma \), then \( \Gamma' \vdash \sigma \);
5. if \( \Gamma \vdash \sigma \), then \( \Gamma' \vdash \sigma \).

Proof. By simultaneous induction on the derivations of the antecedent judgments. □

Lemma 4 (Substitution) If
\( \Gamma_1 \vdash V : \sigma' \)
\( \Gamma = \Gamma_1; x : \sigma'; \Gamma_2 \)
\( \Gamma' = \Gamma_1; [V/x] \Gamma_2 \)

then:
1. if \( \Gamma \models \rho_1; [V/x] \rho_2 \), then \( \Gamma' \models \rho_1; \rho_2 \);
2. if \( \Gamma \vdash E \Rightarrow E' \), then \( \Gamma' \vdash [V/x] E \Rightarrow [V/x] E' \);
3. if \( \Gamma \vdash \sigma_1 \prec \sigma_2 \), then \( \Gamma' \vdash [V/x] \sigma_1 \prec [V/x] \sigma_2 \);
4. if \( \Gamma \vdash \sigma \), then \( \Gamma' \vdash [V/x] \sigma \);
5. if \( \sigma :: T \), then \( [V/x] \sigma :: T \);
6. if \( \sigma :: T \), then \( \Gamma' \vdash M : \sigma \).

Proof. By simultaneous induction on the derivations of the antecedent judgments. □

Theorem 1 (Subject reduction) If \( \Gamma \vdash \sigma \), then \( \Gamma \vdash N : \sigma \).
• case [INTERSECT]: By inversion

\[ \Gamma \vdash \cap M : \tau_1 \]
\[ \Gamma \vdash \cap M : \tau_2 \]
\[ \tau_1 \cap \tau_2 :: T \]

By IH

\[ \Gamma \vdash \cap N : \tau_1 \]
\[ \Gamma \vdash \cap N : \tau_2 \]

So, the following derivation is then valid

\[
\begin{array}{ccc}
\text{INTERSECT} & \Gamma \vdash \cap N : \tau_1 & \Gamma \vdash \cap N : \tau_2 \\
\hline
\end{array}
\]
\[ \Gamma \vdash \cap N : \tau_1 \cap \tau_2 :: T \]

• case [APP]: By inversion

\[ \Gamma \vdash \cap M : (x : \tau \rightarrow \tau) \]
\[ \Gamma \vdash \cap N : \tau_x \]

– sub-case in which \( M \) is a context: For this case consider \( M \leadsto M' \).

By IH

\[ \Gamma \vdash \cap M' : (x : \tau \rightarrow \tau) \]

Given that \( M \leadsto M' \), then \( MN \leadsto M'N \).

The following derivation is then valid

\[
\begin{array}{ccc}
\text{APP} & \Gamma \vdash \cap M' : (x : \tau \rightarrow \tau) & \Gamma \vdash \cap N : \tau_x \\
\hline
\end{array}
\]
\[ \Gamma \vdash \cap M'N : [N/x]\tau \]

– sub-case in which \( N \) is a context: Similar to the previous one.

– sub-case in which application is of the form \( cV \): By pushing applications of rule [SUB] down, we can ensure rule [CONST] was used at the bottom of the derivation of the type for \( c \).

For this case, \( cV \leadsto [c](V) \).
By inversion

\[ \Gamma \vdash \cap c : (x : \tau \rightarrow \tau) \]
\[ \Gamma \vdash \cap V : \tau_x \]

By Definition, we have

\[ \Gamma \vdash \cap [c](V) : [V/x]\tau \]

which is the desired conclusion.

– case in which application is of the form \((\lambda x.M)V\): For this case

\[ (\lambda x.M)V \leadsto [V/x]M \]

By pushing applications of the rule [SUB] down, we can ensure rule [FUN] is used at the bottom of the derivation of the type for \( \lambda x.M \).
By inversion

\[ \Gamma \vdash \cap \lambda x.M : (x : \tau \rightarrow \tau) \]
\[ \Gamma \vdash \cap V : \tau_x \]
By inversion on rule [FUN]
\[ x : \tau, M : \tau \]
By Lemma 4
\[ \Gamma \vdash [V/x]M : [V/x]\tau \]
which is the desired conclusion.

\[ \square \]

**Theorem 2 (Over approximation)** If \( \Gamma \vdash \bigcap \sqsubseteq \sigma \)

\[ \Gamma \vdash \bigcap \sigma \]

**Proof.** The proof follows by straightforward induction on the typing derivation. At each case the key observation is that each Liquid Intersection Type is also a Dependent Intersection Type and for each rule in the decidable system there is a matching rule in the undecidable side. For the case of \([\llcorner\text{-BASE}\rceil]\) we use Definition 1.

Combining Theorems 1 and 2 guarantees that at run-time, for every well-typed term, taking an evaluation step preserves types.

### 3 Type inference

In this section we present our algorithm for inferring Liquid Intersection Types, Figure 6. Before executing this algorithm we bind every sub expression using the \texttt{let-in} constructor. This transformation is closely related with \(A\)-Normal Forms [7] and is performed to force types of intermediate expressions to be pushed into the typing context. The algorithm we propose is built upon three main phases: (i) we use the ML inference engine to get appropriate types, serving as type shapes for Liquid Intersection Types; (ii) for some particular sub-terms a set of constraints is generated, ensuring the well-formedness of types and that subtyping relations hold, in order to infer sound types; (iii) taking qualifiers from \(Q\) we solve the generated constraints on-the-fly, much like as in classical inference algorithms.

#### 3.1 Using Damas-Milner type inference

One key aspect of our inference algorithm is the use of the inference algorithm \(\mathcal{W}\) [4] to infer ML types. Given the fact that a Liquid Intersection Type for a term is a refinement and intersections of the corresponding ML type, the types inferred by \(\mathcal{W}\) act as shapes for our Liquid Intersection Types. Indeed, the function \(\text{Shape}(\cdot)\) (figuring in the typing rules and in the inference algorithm) maps a Liquid Intersection Type to its corresponding ML type. For example, \(\text{Shape}((x : \{v = 0\} \rightarrow \{v = 0\}) \cap (x : \{v \geq 0\} \rightarrow \{v \geq 0\})) = \text{int} \rightarrow \text{int}\).

In the inference algorithm, whenever \(\mathcal{W}\) is called, we need to feed it with an environment containing exclusively ML types. This is done by lifting \(\text{Shape}(\cdot)\) to environments, \(\text{Shape}(\Gamma)\), by applying it to every binding in \(\Gamma\).

The function \(\text{Fresh}(\cdot, \cdot)\) takes an ML type and the set \(Q\) as input and generates a new Liquid Intersection Type that contains all the combinations of refinement expressions from \(Q\). Taking for instance the ML type \(T = x : \text{int} \rightarrow \text{int}\) (we assume we can annotate types with the corresponding abstraction

\[1\] For some cases of the algorithm we use a temporary type, denoted by \(\mathcal{A}\). The only purpose of temporary types is to ease the notation as we explain in section 3.3.
The well-formedness constraints are generated for terms where a fresh Liquid Intersection Type is generated (λ-abstractions, let-bindings and type application). For a fresh generated Liquid Intersection Type, solving this kind of constraints will result in a type where the free variables of every refinement are in scope of the corresponding expression.

The second class of constraints are the subtyping ones, capturing relations between two Liquid Intersection Types. A constraint $\Gamma \vdash_\cap \sigma \prec \sigma'$ is valid if the type $\sigma'$ is a super-type of $\sigma$, meaning that there is a type derivation using the subsumption rule to relate the two types.

The well-formedness and subtyping rules (Figure 6) can be used to simplify constraints prior to their application.
solving. For instance, the constraint $\Gamma \vdash \tau_1 \cap \ldots \cap \tau_n$ can be simplified to the set $\{\Gamma \vdash \tau_1, \ldots, \Gamma \vdash \tau_n\}$. On the other hand, the constraint $\Gamma \vdash (x : \tau_1 \rightarrow \tau_2) \prec (x : \hat{\tau}_1 \rightarrow \hat{\tau}_2)$ can be further reduced to $\Gamma \vdash \tau_1 \prec \tau_1$ and $\Gamma ; x : \tau_1 \vdash \tau_2 \prec \tau_2$.

### 3.3 Constraint solving

We now describe the process of solving the collected constraints throughout the inference algorithm. This process will reduce to two different validity tests: a well-formedness constraint will, ultimately, reduce to the constraint of the form $\Gamma \vdash \tau$ and so it will amount to check if the type `bool` can be derived for $E$ under $\Gamma$; for the subtyping case, the simplification of constraints will result in a series of restrictions of the form $\Gamma \vdash \{v : B \mid E\} \cap \ldots \cap \{v : B \mid E\} \prec \{v : B \mid E'\} \cap \ldots \cap \{v : B \mid E_m\}$, leading to check if $[\Gamma] \land [E_1] \land \ldots \land [E_n] \Rightarrow [E'_1] \land \ldots \land [E'_m]$ holds.

Whenever well-formedness constraints are generated, these are solved before the subtyping ones. This step ensures only well-formed types are involved in subtyping relations. Well-formedness constraints arise when a fresh Liquid Intersection Type is generated, since that is when refinement expressions are plugged into a type. Such fresh types will be of the form $\tau_1 \cap \ldots \cap \tau_n$, so the solution for a constraint of the form $\Gamma \vdash \tau_1 \cap \ldots \cap \tau_n$ is the type $\tau \setminus \{\tau_i\}$, the intersection of all $\tau_i$ (with $1 \leq i \leq n$) such that $\Gamma \vdash \tau_i$. We assign this solution to a temporary type, denoted by $\mathcal{A}$, which will be used during the solving of subtyping constraints.

The subtyping constraints will ensure that inferred types only present refinement expressions capturing the functional behavior of terms. These will be used with $\lambda$-abstractions, applications and let-bindings. Except for applications, subtyping constraints are preceded by the resolution of well-formedness restrictions, and so it is the case that subtyping relations will be checked using the temporary type $\mathcal{A}$. For the case of $\lambda$-abstractions, after generating the fresh Liquid Intersection Type $\{x : t_1 \rightarrow t_2\} \cap \ldots \cap (x : t_n \rightarrow t'_n)$, a series of calls to $\text{Infer}$ are triggered, which we present via the syntax let $t''_i = \text{Infer}(\Gamma ; x : t_i, M, Q)$, with $1 \leq i \leq n$. These calls differ only on the type $t_i$ of $x$ pushed into the environment, implying that different types for $M$ can be inferred. After solving the well-formedness constraints, we must remove from type $\mathcal{A}$ the refinement expressions that would cause the type to be unsound. We use the notation $x : \tau_k \rightarrow \tau'_k \in \mathcal{A}$ to indicate that $\tau_k \setminus \{x : \tau_k \rightarrow \tau'_k\}$ should be a supertype of $\mathcal{A}$, in the sense that it can be obtained from $\mathcal{A}$ using exclusively the rule $\leftarrow \text{-ELIM}$ (taking an analogy with set theory, $\mathcal{A} \cap \tau$ would be a sub set of the intersections of $\mathcal{A}$). Then, the inferred type will be $\cap \{x : t_k \rightarrow \hat{t}'_k\}$, such that $x : \hat{t}_k \rightarrow \hat{t}'_k \in \mathcal{A}$ and the constraint $\Gamma ; x : \hat{t}_k \vdash \tau''_k \prec \hat{t}'_k$ is valid, that is, the type inferred for $M$ under the environment $\Gamma ; x : \hat{t}_k$ is a subtype of $\hat{t}'_k$. As an example, consider $Q = \{v \geq 0, v \leq 0, y = 5\}$, the term $\lambda x. -x$ and $\Gamma = \emptyset$. The inference procedure will start by generating the type:

$$
\begin{align*}
(x : \{v \geq 0\} \rightarrow \{v \geq 0\}) \cap \\
(x : \{v \geq 0\} \rightarrow \{v \leq 0\}) \cap \\
(x : \{v \leq 0\} \rightarrow \{v \geq 0\}) \cap \\
(x : \{v \leq 0\} \rightarrow \{v \leq 0\}) \cap \\
(x : \{v \geq 0\} \rightarrow \{y = 5\}) \cap \\
(x : \{v \leq 0\} \rightarrow \{y = 5\}) \cap \\
(x : \{y = 5\} \rightarrow \{v \geq 0\}) \cap \\
(x : \{y = 5\} \rightarrow \{v \leq 0\}) \cap \\
(x : \{y = 5\} \rightarrow \{y = 5\})
\end{align*}
$$

Then, with well-formedness constraints, and since no variable $y$ is in scope, we are left with:
Finally, because of subtyping relations, the inferred type will be:

\[
\begin{align*}
(x : \{ \nu \geq 0 \} & \rightarrow \{ \nu \leq 0 \}) \cap \\
(x : \{ \nu \leq 0 \} & \rightarrow \{ \nu \geq 0 \}) \cap \\
(x : \{ \nu \leq 0 \} & \rightarrow \{ \nu \leq 0 \})
\end{align*}
\]

For application and let-bindings, solving subtyping constraints works in a similar manner as for \(\lambda\)-abstractions. The type of an application is inferred similarly as in [8]: for the function \(M\) with type 

\[
(x : \{ \nu \geq 0 \} \rightarrow \{ \nu \leq 0 \})
\]

and the argument \(N\) with type \(\tau\), the type of \(MN\) is \(\bigcap \{ \tau_i' \}\), such that \(1 \leq i \leq n\) and \(\Gamma \vdash \tau_i \prec \tau_i\) is checked valid.

### 3.4 Properties of inference

We were able to prove that our inference algorithm is sound with respect to the typing rules.

**Lemma 5 (Relation with derivation and well-founded types)** If \(\Gamma \vdash_{\mathcal{Q}} M : \sigma\) then \(\sigma :: \text{Shape}(\sigma)\).

**Proof.** By straightforward induction over \(\Gamma \vdash_{\mathcal{Q}} M : \sigma\).

**Theorem 3 (Soundness of inference)** If \(\text{Infer}(\Gamma, M, \mathcal{Q}) = \sigma\), then \(\Gamma \vdash_{\mathcal{Q}} M : \sigma\).

**Proof.** By structural induction over \(M\).

- case \(M \equiv \text{true}\):
  - subcase in which \(M\) has a basic type in this case \(\forall (\text{Shape}(\Gamma), x) = B\) and so \(x\) has type 
    \[
    \{ \nu : B | \phi_1 \} \cap \ldots \cap \{ \nu : B | \phi_n \}
    \]
    which we abbreviate to \(\tau_1 \cap \cdots \cap \tau_n\).

    The following derivation is then valid

    \[
    \frac{\Gamma(x) = \tau_1 \cap \cdots \cap \tau_n \quad \tau_i :: B(\forall i.1 \leq i \leq n)}{\Gamma \vdash_{\mathcal{Q}} x : \{ \nu : B | \nu = x \}} \quad \text{B-VAR}
    \]

  - subcase in which \(x\) has not a basic type: in this case \(\sigma = \Gamma(x)\).

    So, the following derivation is valid

    \[
    \frac{\Gamma(x) = \sigma \quad \Gamma(x) :: \text{Shape}(\sigma)}{\Gamma \vdash_{\mathcal{Q}} x : \sigma} \quad \text{VAR}
    \]

- Case \(M \equiv c\): Easy, by application of the rule [CONST].

- Case \(M \equiv \lambda x.N\): In this case the algorithm computes

  \[
  (x : \tilde{\tau}_1 \rightarrow \tilde{\tau}_1') \cap \ldots \cap (x : \tilde{\tau}_n \rightarrow \tilde{\tau}_n') = \text{Fresh}(\forall (\text{Shape}(\Gamma), \lambda x.M), \mathcal{Q})
  \]

  By IH

  \[
  \Gamma; x : \tilde{\tau}_1 \vdash_{\mathcal{Q}} N : \tilde{\tau}_i'', \forall i.1 \leq i \leq n
  \]

  By Lemma [5]

  \[
  \tilde{\tau}_i'' :: \text{Shape}(\tilde{\tau}_i''), \forall i.1 \leq i \leq n
  \]
The type \( \mathcal{A} \) restricts the inferred type only to the well formed intersections: 
\[ \Gamma \vdash \cap (x : \hat{\tau}_1 \rightarrow \hat{\tau}_1') \cap \ldots \cap (x : \hat{\tau}_n \rightarrow \hat{\tau}_n') \] reduces to:
\[ \{ \Gamma \vdash \cap (x : \hat{\tau}_1 \rightarrow \hat{\tau}_1'), \ldots, \Gamma \vdash \cap (x : \hat{\tau}_n \rightarrow \hat{\tau}_n') \} \]

Consider the sub-set of derivations in \( \mathcal{A} \) such that \( \Gamma; x : \hat{\tau}_j \vdash \cap \tau_j' \prec \hat{\tau}_j' \) and that respects the type \( \mathcal{A} \). We can conclude that \( \hat{\tau}_j : \text{Shape}(\tau_j') \) as the subtyping relation can be only applied to types refining the same ML type. We shall use \( T \) to denote \( \text{Shape}(\tau_j') \).

We have then a set of derivations of the form

\[
\begin{array}{c|c}
\text{SUB} & \Gamma; x : \hat{\tau}_j \vdash \cap \tau_j' \prec \hat{\tau}_j' \\
\hline
\text{FUN} & \Gamma; x : \hat{\tau}_j \vdash \cap \tau_j' \\
\hline
\end{array}
\]

By Lemma 5
\[ x : \hat{\tau}_j \rightarrow \hat{\tau}_j' : \text{Shape}(\hat{\tau}_j) \rightarrow \text{Shape}(\hat{\tau}_j') \]

Moreover, \( \text{Shape}(\hat{\tau}_j') = T \) and we shall use \( T' \) to denote \( \text{Shape}(\hat{\tau}_j) \).

By repeated application of the rule \([\text{INTERSECT}]\)

\[ (x : \hat{\tau}_j \rightarrow \hat{\tau}_j') \cap \ldots \cap (x : \hat{\tau}_j+k \rightarrow \hat{\tau}_j+k') : T' \rightarrow T \]  

\[ \Gamma \vdash \cap \lambda x. N : (x : \hat{\tau}_j \rightarrow \hat{\tau}_j') \quad \ldots \quad \Gamma \vdash \cap \lambda x. N : (x : \hat{\tau}_j+k \rightarrow \hat{\tau}_j+k') \]

\[ \Gamma \vdash \cap \lambda x. N : (x : \hat{\tau}_j \rightarrow \hat{\tau}_j') \cap \ldots \cap (x : \hat{\tau}_j+k \rightarrow \hat{\tau}_j+k') \]

**case \( M \equiv M'N \):** By IH

\[ \begin{array}{c}
\Gamma \vdash \cap \lambda x. N : (x : \tau_1 \rightarrow \tau_1') \\
\Gamma \vdash \cap \lambda x. N : \tau
\end{array} \]

Consider \( \mathcal{D} \) the following derivation

\[ \begin{array}{c|c|c|c}
\text{SUB} & \Gamma \vdash \cap \lambda x. N : \tau & \Gamma \vdash \cap \lambda x. N : \tau & \Gamma \vdash \cap \lambda x. N : \tau \\
\hline
\end{array} \]

For all the \( \tau_i \) such that \( \tau \prec \tau_i \) we have a derivation of the form

\[ \Gamma \vdash \cap \lambda x. N : (x : \tau_1 \rightarrow \tau_1') \cap \ldots \cap (x : \tau_n \rightarrow \tau_n') \prec (x : \tau \rightarrow \tau_1') \]

\[ \Gamma \vdash (x : \tau \rightarrow \tau_1') \]

\[ \Gamma \vdash \cap \lambda x. N : \tau_i[N/x] \]

Let \( \mathcal{D}_1 \) be the previous derivation. For each \( \tau_i \) that satisfy \( \tau \prec \tau_i \) we have a derivation of the previous form.

By Lemma 5
\[ \tau_i[N/x] : \text{Shape}(\tau_i[N/x]) \]

and we shall use \( T \) to denote \( \text{Shape}(\tau_i[N/x]) \). So, by repeated application of the rule \([\text{INTERSECT}]\)

\[ \text{the following derivation is valid} \]

\[ \begin{array}{c|c|c|c|c}
\mathcal{D}_i & \ldots & \mathcal{D}_{i+j} & \tau_i[N/x] \cap \ldots \cap \tau_i'[N/x] : T \\
\hline
\text{INTERSECT} & \Gamma \vdash \cap \lambda x. N : \tau_i[N/x] \cap \ldots \cap \tau_i'[N/x] \cap \tau_i'[N/x] \cap \ldots \cap \tau_i'[N/x] \\
\end{array} \]

By the definition of substitution we have \( \tau_i[N/x] \cap \ldots \cap \tau_i'[N/x] = (\tau_i \cap \ldots \cap \tau_i')[N/x] \), which is precisely the inferred type.
• case $M \equiv \text{let} x = M' \text{in} N$: $\sigma$ is of the form $\tau''_1 \cap \ldots \cap \tau''_n$. By IH
  
  - $\Gamma \vdash^\llcorner M : \tau_1$
  - $\Gamma ; x : \tau_1 \vdash^\llcorner Q N : \tau_2$

  The type $\mathcal{A}$ stands for the set of $\hat{\tau}_i$ such that $\Gamma \vdash^\llcorner \hat{\tau}_i$, which by the definition of well formed type we have

  $\begin{array}{c}
  \text{WF-INTERSECT} \\
  \frac{\Gamma \vdash^\llcorner \hat{\tau}_{i_1} \ldots \Gamma \vdash^\llcorner \hat{\tau}_{i_n}}{\Gamma \vdash^\llcorner \hat{\tau}_{i_1} \cap \ldots \cap \hat{\tau}_{i_n}}
  \end{array}$ (b)

  Now we consider all $\hat{\tau}_j$ in $\mathcal{A}$ such that $\Gamma ; x : \tau_1 \vdash^\llcorner \tau_2 < \hat{\tau}_j$. We have that $\Gamma \vdash^\llcorner \hat{\tau}_j$ as this is a type taken from $\mathcal{A}$. We then have a series of derivations of the form

  $\begin{array}{c}
  \text{SUB} \\
  \frac{\Gamma ; x : \tau_1 \vdash^\llcorner Q N : \tau_2 \quad \Gamma ; x : \tau_1 \vdash^\llcorner \tau_2 < \hat{\tau}_j \quad \Gamma \vdash^{a \llcorner} \hat{\tau}_j}{\Gamma ; x : \tau_1 \vdash^\llcorner Q N : \hat{\tau}_j}
  \end{array}$

  By Lemma[5]

  $\hat{\tau}_j :: \text{Shape}(\hat{\tau}_j)$

  and we will use $T$ for $\text{Shape}(\hat{\tau}_j)$. By repeated application of the rule [INTERSECT]

  $\begin{array}{c}
  \text{INTERSECT} \\
  \frac{\Gamma ; x : \tau_1 \vdash^\llcorner Q N : \hat{\tau}_{j_1} \ldots \Gamma ; x : \tau_1 \vdash^\llcorner Q N : \hat{\tau}_{j_k} \quad \hat{\tau}_{j_1} \cap \ldots \cap \hat{\tau}_{j_k} :: T}{\Gamma ; x : \tau_1 \vdash^\llcorner Q N : \hat{\tau}_{j_1} \cap \ldots \cap \hat{\tau}_{j_k}}
  \end{array}$

  The following derivation is then valid

  $\begin{array}{c}
  \text{LET} \\
  \frac{\Gamma \vdash^\llcorner Q M' : \tau_1 \quad \Gamma ; x : \tau_1 \vdash^\llcorner Q N : \hat{\tau}_{j_1} \cap \ldots \cap \hat{\tau}_{j_k} \quad \ldots \Gamma \vdash^{\llcorner a} \hat{\tau}_{j_1} \cap \ldots \cap \hat{\tau}_{j_k}}{\Gamma \vdash^{\llcorner a} \text{let} x = M' \text{in} N : \hat{\tau}_{j_1} \cap \ldots \cap \hat{\tau}_{j_k}}
  \end{array}$ (c)

  The derivation (c) follows by (b), since it is the exact same derivations but now we only consider the $\hat{\tau}_j$ such that $\Gamma ; x : \tau_1 \vdash^\llcorner \tau_2 < \hat{\tau}_j$, i.e. we intersect a sub-set of the types in (b).

• case $M \equiv [\land \alpha]M'$: By IH

  $\Gamma \vdash^\llcorner Q M' : \sigma$

  The following derivation is valid

  $\begin{array}{c}
  \text{GEN} \\
  \frac{\Gamma \vdash^\llcorner Q M' : \alpha \not\in \Gamma \quad \alpha \not\in \Gamma}{\Gamma \vdash^\llcorner Q M' : \forall \alpha . \sigma}
  \end{array}$

• case $M \equiv [\tau]M'$: By IH

  $\Gamma \vdash^\llcorner Q M' : \forall \alpha . \sigma$

  Since $\tau' = \text{Fresh}(T, Q)$, then $T = \text{Shape}(\tau')$.

  $\tau'$ is of the form $\tau'_1 \cap \ldots \cap \tau'_{n'}$. The type $\mathcal{A}$ stands for the set of all $\tau'_j$ such that $\Gamma \vdash^\llcorner \tau'_j$, so it is a sub-type of $\tau'_1 \cap \ldots \cap \tau'_{n'}$. Then, the following derivation is valid

  $\begin{array}{c}
  \text{WF-INTERSECT} \\
  \frac{\Gamma \vdash^\llcorner Q \tau'_1 \ldots \Gamma \vdash^\llcorner Q \tau'_{n'} \quad \text{Shape}(\tau'_1 \cap \ldots \cap \tau'_{n'}) = T}{\Gamma \vdash^\llcorner Q [\tau]M' : \sigma[\tau'_1 \cap \ldots \cap \tau'_{n'}/\alpha]} \\
  \text{INST} \\
  \frac{\Gamma \vdash^\llcorner Q M' : \forall \alpha . \sigma}{\frac{\text{Shape}(\tau'_1 \cap \ldots \cap \tau'_{n'}) = T}{\Gamma \vdash^\llcorner Q [\tau]M' : \sigma[\tau'_1 \cap \ldots \cap \tau'_{n'}/\alpha]}}
  \end{array}$
In order to automate all the proof-and-typing process required for Liquid Intersection Types inference, we implemented a prototype tool that we baptized \textit{lisette} (LIquid interSEction TypEs).

The purpose of \textit{lisette} is to parse a program written in a ML-like language (which we shall designate \textit{tiny-ML}) plus a set of logical qualifiers and infer an appropriate Liquid Intersection Type for that program, requiring no further assistance from the user. This tool works as follows:

1. \textit{lisette} parses the tiny-ML file (program plus qualifiers) and produces its A-normal form version;
2. using Damas-Milner inference engine, an ML type is computed for each sub-term in the program;
3. using the \texttt{Fresh(\cdot,\cdot)} function, the Liquid Intersection Type containing all possible combinations of qualifiers is generated and assigned to each sub-term;
4. then, depending on which term is being processed, a set of well-formedness constraints are generated, solved by testing if for all refinement expressions the type \texttt{bool} can be derived;
5. to respect the relations between types, a set of subtyping constraints is computed and translated to an equivalent logical formula;
6. using the logic of the Why3 platform \cite{why3:2016,why3:2017} as a back-end, we use several automatic theorem provers to test the validity of the generated subtyping constraints;
7. finally, combining the results of solving well-formedness and subtyping constraints, the final Liquid Intersection Type is assigned to the corresponding sub-term.

Our use of the Why3 platform API is motivated by the fact that its internal logic can target multiple provers. This allows the user of \textit{lisette} to experiment with different provers, comparing how well they perform in solving the generated constraints. If the user does not specify a particular prover to be used, then \textit{lisette} tries to solve a constraint by using all the available provers, stopping with the first one that is able to prove the validity of the constraint. If none returns a positive answer, that constraint is marked as false. Another advantage of using Why3 is that when designing the tool there is no need to worry about the different input languages of each different prover, being enough to implement a single translation function from the language of Liquid Intersection Types to Why3 terms.

As mentioned, this tool accepts a file containing a set of logical qualifiers and a program written in tiny-ML, such as the one in Figure 7. For this example we have $Q = \{ v \geq 0, v \leq 0 \}$ and the terms composing the program are $\textit{neg} \equiv \lambda x. -x$ and $\textit{mul} \equiv \lambda x. *x\ x$. Using the supplied set, \textit{lisette} will produce the following output:

\begin{verbatim}
Qualifiers
{
  v >= 0,
  v <= 0
}

val mul = \x . * x x
val neg = \x. - x
\end{verbatim}
Inference result:

\[
\text{mul : } (x: \{v : \text{int} \mid (v\geq 0)\} \rightarrow \{v : \text{int} \mid (v\geq 0)\}) \land (x: \{v : \text{int} \mid (v\leq 0)\} \rightarrow \{v : \text{int} \mid (v\geq 0)\})
\]

\[
\text{neg : } (x: \{v : \text{int} \mid (v\leq 0)\} \rightarrow \{v : \text{int} \mid (v\geq 0)\}) \land (x: \{v : \text{int} \mid (v\geq 0)\} \rightarrow \{v : \text{int} \mid (v\leq 0)\})
\]

At the end, lisette is able to infer sound and expressive Liquid Intersection Types for the terms mul and neg.

4 Conclusion and future work

We presented a new type system supporting functional descriptions, via refinement types, and offering the expressiveness of intersection types. We believe our type system can be used to derive more precise types than previous refinement type systems, whilst maintaining type-checking and inference decidable. Liquid Types [15] tend to infer poorly accurate and even meaningless refinement types for some terms (leading to the absence of principal types), which we preclude due to the precision of intersection in types. Refinement types for algebraic data-types [8] are precise and present desirable properties such as principality and decidable inference, though it is our belief that logical predicates are a more natural way to specify functional behavior of programs. General refinement types [11] use a very expressive annotations language, allowing to assign very precise types to programs, yet with the serious drawback of undecidable type-checking and inference. With Liquid Intersection Types we maintain our predicates language simple, while being able to automatically infer very accurate and meaningful refinement types.

To design a decidable system we adopted a style closely related to Liquid Types: the refinement expressions presented in types are exclusively collected from \(\mathbb{Q}\), a global set of logical qualifiers, and the subtyping is decidable. We also impose that the type of an expression must the intersection of refinements to its ML type, intersecting only types of the same form.

We also proposed an inference algorithm for Liquid Intersection Types. This algorithm takes as input an environment \(\Gamma\), a term \(M\) and the set of qualifiers \(\mathbb{Q}\), producing the correspondent Liquid Intersection Type. Our inference algorithm uses the \(W\) algorithm to infer the shape of a Liquid Intersection Type, which is the ML type for that term. To determine which refinement expressions can be plugged into a type, the algorithm produces a series of well-formedness and subtyping constraints, solving them immediately after their generation. We have been able to prove that our algorithm is sound with respect to the conceived typing rules.

Current and future work includes the study of completeness of type inference for our system and to extend decidable intersection type systems (of finite ranks [9,10]) with type refinement predicates.

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