Accurate Summary-based Cardinality Estimation Through the Lens of Cardinality Estimation Graphs

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ABSTRACT

We study two classes of summary-based cardinality estimators that use statistics about input relations and small-size joins in the context of graph database management systems: (i) optimistic estimators that make uniformity and conditional independence assumptions; and (ii) the recent pessimistic estimators that use information theoretic linear programs. We begin by addressing the problem of how to make accurate estimates for optimistic estimators. We model these estimators as picking bottom-to-top paths in a cardinality estimation graph (CEG), which contains sub-queries as nodes and weighted edges between sub-queries that represent average degrees. We outline a space of heuristics to make an optimistic estimate in this framework and show that effective heuristics depend on the structure of the input queries. We observe that on acyclic queries and queries with small-size cycles, using the maximum-weight path is an effective technique to address the well known underestimation problem for optimistic estimators. We show that on a large suite of datasets and workloads, the accuracy of such estimates is up to three orders of magnitude more accurate in mean q-error than some prior heuristics that have been proposed in prior work. In contrast, we show that on queries with larger cycles these estimators tend to overestimate, which can partially be addressed by using minimum weight paths and more effectively by using an alternative CEG. We then show that CEGs can also model the recent pessimistic estimators. This surprising result allows us to connect two disparate lines of work on optimistic and pessimistic estimators, adopt an optimization from pessimistic estimators to optimistic ones, and provide insights into the pessimistic estimators, such as showing that there are alternative combinatorial solutions to the linear programs that define them.

1 INTRODUCTION

The problem of estimating the output size of a natural multi-join query (henceforth join query for short), is a fundamental problem that is solved in the query optimizers of database management systems when generating efficient query plans. This problem arises both in systems that manage relational data as well those that manage graph-structured data where systems need to estimate the cardinalities of subgraphs in their input graphs. It is well known that both problems are equivalent, since subgraph queries can equivalently be written as join queries over binary relations that store the edges of a graph.
with more number of edges, that make more independence asssump-
weights statistics that estimate the probabilities that two edges that
which leads to overestimations. We show that on such queries,

\[ C_E^G \]

a new CEG, which we call
and replace its edge weights (which are average degrees) with max-
pressive enough to model also the recent linear program-based pes-
show that in general considering only the “long-hop” paths, i.e.,
are connected through a path can close into a cycle. We further
call
that these estimates can still be highly inaccurate, and address this
rate estimations than other heuristics. However, we also observe
that on acyclic queries and queries with small-size cycles, whose
are unnecessary, provide several alternative combinatorial proofs to
some known properties of MOLP, such as the theorem that MOLP
is at least as tight as the pessimistic estimator proposed by Cai et
in Figure 1 when the Markov

| A | B | C | D | E |
|---|---|---|---|---|
| 1 | 2 | 3 | 15 | 18 |
| 2 | 3 | 23 | 14 | 15 |
| 3 | 4 | 5 | 6 | 7 |
| ... | ... | ... | ... | ... |
| 12 | 13 | 14 | 15 | 16 |
| 13 | 14 | 15 | 16 | 17 |
| 14 | 15 | 16 | 17 | 18 |
| 15 | 16 | 17 | 18 | 19 |
| 16 | 17 | 18 | 19 | 20 |
| 17 | 18 | 19 | 20 | 21 |
| 18 | 19 | 20 | 21 | 22 |
| 19 | 20 | 21 | 22 | 23 |

Figure 2: Example dataset in graph and relational formats.

- \[ A \rightarrow B \times \frac{B \rightarrow C}{C \rightarrow D} \times \frac{C \rightarrow E}{E \rightarrow F} \]
- \[ A \rightarrow B \times \frac{B \rightarrow D}{D \rightarrow E} \times \frac{D \rightarrow F}{F \rightarrow G} \]

In previous work [2, 17, 20], the choice of which of these esti-
ates to use has either been unspecified or decided by a heuristic
without acknowledging possible other choices or empirically
justifying these choices. As our first main contribution, we sys-
tematically describe a space of heuristics for making an estimate
for optimistic estimators and show empirically that the better per-
forming heuristics depend on the structure of the query. We show
that on acyclic queries and queries with small-size cycles, whose
statistics are available, using the maximum-weight path through the
CEG is an effective way to make accurate estimations. We observe
that as in the relational setting, estimators that use independence
assumptions tend to underestimate the true cardinalities on these
queries, and the use of maximum-weight path in the CEG can off-
set these underestimations. In contrast we observe that on queries
that contain larger cycles, the optimistic estimators estimate modified
versions of these queries that break these cycles into paths,
which leads to overestimations. We show that on such queries,
using the minimum weight paths leads to generally more accu-
rate estimations than other heuristics. However, we also observe
that these estimates can still be highly inaccurate, and address this
shortcoming by defining a new CEG for these queries, which we
call \( CEG_{OCR} \) for Optimistic Cycle closing Rate, that use as edge
weights statistics that estimate the probabilities that two edges that
are connected through a path can close into a cycle. We further
show that in general considering only the “long-hop” paths, i.e.,
with more number of edges, that make more independence assump-
by conditioning on larger sub-queries performs better than paths with fewer edges and comparably to considering every path.

As our second main contribution, we show that CEGs are ex-
pressive enough to model also the recent linear program-based pes-
simistic estimators. Specifically, we show that we can take \( CEG_O \)
and replace its edge weights (which are average degrees) with max-
uminum degrees of base relations and small-size joins, and construct
a new CEG, which we call \( CEG_M \), for MOLP bound from refer-
ce [9]. We show that each path in \( CEG_M \) is guaranteed to be an overestimate for the cardinality of the query, therefore picking
the minimum weight path on this CEG would be the most
accurate estimate. We show that this path is indeed equivalent to
the MOLP pessimistic estimator from reference [9]. The ability to
model pessimistic estimators as CEGs allows us to make several
contributions. First, we connect two seemingly disparate classes
of estimators: both subgraph summary-based optimistic estimati-
and the recent LP-based pessimistic ones can be modeled as
different instances of estimators that pick paths through CEGs. Sec-
ond, this result sheds light into the nature of the arguably opaque
LPs that define pessimistic estimators. Specifically we show that
in addition to their numeric representations, the pessimistic esti-
imators have a combinatorial representation. Third, we show that
a bound sketch optimization from the recent pessimistic estimator
from references [5] can be directly applied to any estimator using
a CEG, specifically to the optimistic estimators, and empirically
demonstrate its benefits in some settings.

CEGs further turn out to be very useful mathematical tools to
prove certain properties of the pessimistic estimators, which may be
of independent interest to readers who are interested in the theory
of pessimistic estimators. Specifically using CEGs in our proofs, we
show that MOLP can be simplified because some of its constraints
are unnecessary, provide several alternative combinatorial proofs to
some known properties of MOLP, such as the theorem that MOLP
is tighter than another bound called DBPLP [9], and that MOLP
is at least as tight as the pessimistic estimator proposed by Cai et
al [5] and are identical on acyclic queries over binary relations.

The remainder of this paper is structured as follows. Section 2
provides our query and database notation. Section 3 gives an overvi-
ew of generic estimators that can be seen as picking paths from a
CEG. Section 4 reviews optimistic estimators that can be modeled
with \( CEG_O \) and outlines the space of possible heuristics for making
estimates using \( CEG_O \). We also discuss the shortcoming of \( CEG_O \)
when estimating queries with large cycles and present \( CEG_{OCR} \) to
address this shortcoming. Section 5 reviews the pessimistic esti-
mators, the \( CEG_M \) of the MOLP estimator and the bound sketch
refinement to pessimistic estimators. Using \( CEG_M \), we prove sev-
eral properties of MOLP and connect some of these pessimistic
estimators. Section 6 presents extensive experiments evaluating
our space of optimistic estimators both on \( CEG_O \) and \( CEG_{OCR} \) and
the benefits of bound sketch optimization. We compare the
optimistic estimators against other summary-based and sampling-
based techniques and evaluate the effects of our estimators on plan
We will represent the query

$$Q = R_1(A_1) \ldots R_m(A_m)$$

where $$R_i(A_i)$$ is a relation with attributes $$A_i$$ and $$\mathcal{A} = \cup_i A_i$$. Most of the examples used in this paper involve edge-labeled subgraph queries, in which case each $$R_i$$ is a binary relation containing a subset of the edges in a graph as source/destination pairs. Figure 2 presents an example showing a graph with edge labels $$A, B, C, D,$$ and $$E$$, shown in black, orange, green, red, and blue. This graph can be represented using five binary relations, one for each of the edge labels. These relations are also shown in Figure 2.

We will often represent queries over such relations using a graph notation. For example, consider the relations $$A$$ and $$B$$ from Figure 2. We will represent the query $$Q(a_1, a_2, a_3) = A(a_1, a_2) \bowtie B(a_2, a_3)$$ as $$a_1 \rightarrow[a_2] \rightarrow[a_3]$$. Similarly, the query $$Q(a_1, a_2, a_3) = A(a_1, a_2) \bowtie B(a_3, a_2)$$ will be represented as $$a_1 \rightarrow B[a_2] \leftarrow a_3$$.

### 3 CEG OVERVIEW

Next, we offer some intuition for cardinality estimation graphs (CEGs). In Sections 4 and 5, we will define specific CEGs corresponding to different classes of optimistic and pessimistic estimators. However, all of these share a common structure for representing cardinality estimators. Specifically, each CEG for a query $$Q$$ will consist of:

- Vertices labeled with subqueries of $$Q$$, where subqueries are defined by subsets of $$Q$$’s relations or attributes.
- Edges from smaller subqueries to larger subqueries, labeled with extension rates which represent the cardinality of the larger subquery relative to that of the smaller subquery.

Each bottom-to-top path (from $$\emptyset$$ to $$Q$$) in a CEG represents a different way of generating a cardinality estimate for $$Q$$. An estimator using a CEG picks one of these paths as an estimate. The estimate of a path is the product of the extension rates along the edges of the path. Equivalently, one can put the logarithms of the extension rates as edge weights and sum the logarithms (and exponentiate the base of the logarithm) to compute the estimate.

Figure 4 illustrates a CEG\(^1\) for the query $$Q_{3f}$$ shown in Figure 1 over the relations shown in Figure 2, assuming that statistics are available for any size-2 subqueries of $$Q_{3f}$$. For example, the leftmost path starts with $$A(a_1) \rightarrow B(a_2) \rightarrow a_3$$, then extends to $$A(a_1) \rightarrow B(a_2) \rightarrow a_3 \rightarrow a_4$$, then to the subquery of 4-fork involving $$A, B, C,$$ and $$D,$$ and finally extends the 4-fork subquery to $$Q_{3f}$$. The first extension rate from $$\emptyset$$ to $$A(a_1) \rightarrow B(a_2) \rightarrow a_3$$ is simply the known cardinality of $$\{a_1 \rightarrow a_2 \rightarrow a_3\}$$, which is 4, and the second extension rate makes the uniformity assumption of $$|a_2 \rightarrow B(a_2) \rightarrow a_3| = 2$$.

The final estimate of this path is $$4 \times \frac{3}{2} \times \frac{3}{2} = 52.5$$.

In the rest of this paper, we will show how some of the optimistic and pessimistic estimators from literature can be modeled as instances of this generic estimator using different CEGs. We will show that while it is clear that the minimum-weight path should be the estimate chosen in the CEG of pessimistic estimators, it is not clear which path should be chosen from the CEG of optimistic estimators. We will also discuss a shortcoming of the CEG for optimistic estimators and address it by defining a new CEG.

### 4 OPTIMISTIC ESTIMATORS

The estimators that we refer to as optimistic in this paper use known statistics about the input database in formulas that make uniformity and independence or conditional independence assumptions. The cardinality estimators of several systems fall under this category. We focus on three estimators: Markov tables\([2]\) from XML databases, graph summaries\([17]\) from RDF databases, and the graph catalogue estimator of the Graphflow system\([20]\) for managing property graphs. These estimators are extensions of each other and use the statistics of the cardinalities of small-size joins. We give an overview of these estimators and then describe their CEGs, which we will refer to as CEG\(_O\), and then first describe a space of possible optimistic estimators that an optimistic estimator can make. We then discuss a shortcoming of the CEG\(_O\) when queries contain large cycles whose statistics are missing and describe a modification to CEG\(_O\) to make more accurate estimates.

#### 4.1 Overview

We begin by giving an overview of the Markov tables estimator\([2]\), which was used to estimate the cardinalities of paths in XML documents. A Markov table of length $$h \geq 2$$ stores the cardinality of each path in an XML document’s element tree up to length $$h$$ and uses these to make predications for the cardinalities of longer paths. Table 1 shows a subset of the entries in an example Markov table for $$h = 2$$ for our running example dataset shown in Figure 2. The formula to estimate a 3-path using a Markov table with $$h = 2$$ is to multiply the cardinality of the leftmost 2-path with the consecutive 2-path divided by the cardinality of the common edge. For example, consider the query $$Q_{3p} = A \rightarrow B \rightarrow C$$ against the dataset in Figure 2. The formula for $$Q_{3p}$$ would be: $$|\rightarrow| \times |\rightarrow|$, or $$A \rightarrow B$$.
We next represent such estimators using a CEG that we call $r = |\rightarrow|$. For $Pr(C|B)$ the formula uses the true cardinality $|A,B,C|$. For $Pr(C|B)$ the formula makes a uniformity assumption that the number of $C$ edges that each $B$ edge extends to is equal for each $B$ edge and is $r = |\rightarrow|$. Equivalently, this can be seen as an “average degree” assumption that on average the $C$-degree of nodes in the $B \rightarrow C$ paths is $r$. The result of this formula is $4 \times \frac{3}{2} = 6$, which underestimates the true cardinality of 7. The graph summaries [17] for RDF databases and the graph catalogue estimator [20] for property graphs have extended the contents of what is stored in Markov tables, respectively, to other acyclic joins, such as stars, and small cycles, such as triangles, but use the same uniformity and conditional independence assumptions.

### 4.2 Space of Possible Optimistic Estimators

We next represent such estimators using a CEG that we call $CEG_Q$. This will help us describe the space of possible estimators that can be made with these estimators. We assume that the given query $Q$ is connected. $CEG_Q$ consists of the following:

- **Vertices:** For each connected subset of relations $S \subseteq R$ of $Q$, we have a vertex in $CEG_Q$ with label $S$. This represents the sub-query $\delta_{RS}$.  
- **Edges:** Consider two vertices with labels $S$ and $S'$ s.t., $S \subseteq S'$. Let $D$, for difference be $S' \setminus S$, and let $E \supset D$, for extension be a join query in the Markov table, and let $I$, for intersection, be $E \cap S$. If $E$ and $I$ exist in the Markov table, then there is an edge with weight $|E|$ from $S$ to $S'$ in $CEG_Q$.

When making estimates, we will apply two basic rules from prior work that limit the paths considered in $CEG_Q$. First is that if the Markov table contains size-$h$ joins, the formulas use size $h$ joins in the numerators in the formula. For example, if $h = 3$, we do not try to estimate the cardinality of a sub-query $A \rightarrow B \rightarrow C$ by a formula $A \rightarrow B \rightarrow C$ because we store the true cardinality $A \rightarrow B \rightarrow C$ in the Markov table. Second, for cyclic graph queries, which was covered in reference [20], an additional early cycle closing rule is used in the reference when generating formulas. In CEG formulation this translates to the rule that if $S$ can extend to multiple $S'$s and some of them contain additional cycles that are not in $S$, then only such outgoing edges of $S$ to such $S'$ are considered in finding paths.

Even when the previous rules are applied to limit the number of paths considered in a CEG, in general there may be multiple $(0, Q)$ paths that lead to different estimates. Consider the $CEG_Q$ shown in Figure 4 which uses a Markov table of size 2. There are 36 $(0, Q)$ paths leading to 7 different estimates. Two examples are:

- $A \rightarrow B \rightarrow C \rightarrow D \rightarrow E \rightarrow F = 52.5$
- $A \rightarrow B \rightarrow C \rightarrow D \rightarrow E \rightarrow F = 57.6$

Similarly, consider the fork query $Q_{sf}$ in Figure 1 and a Markov table with up to 3-size joins. The $CEG_Q$ of $Q_{sf}$ is shown in Figure 3, which contains multiple paths leading to 2 different estimates:

- $A \rightarrow B \rightarrow C \rightarrow D \rightarrow E \rightarrow F$
- $A \rightarrow B \rightarrow C \rightarrow D \rightarrow E \rightarrow F$

Both formulas start by using $A \rightarrow B \rightarrow C$. Then, the first “short-hop” formula makes one fewer conditional independence assumption than the “long-hop” formula, which is an advantage. In contrast, the first estimate also makes a uniformity assumption that conditions on a smaller-size join. We can expect this assumption to be less accurate than the two assumptions made in the long-hop estimate, which condition on 2-size joins. In general, these two formulas can lead to different estimates.

For many queries, there can be many more than 2 different estimates. Therefore, any optimistic estimator implementation needs to make choices about which formulas to use, which corresponds to picking paths in $CEG_Q$. Prior optimistic estimators have either left these choices unspecified or described procedures that implicitly pick a specific path yet without acknowledging possible other choices or empirically justifying their choice. Instead, we systematically identify a space of choices that an optimistic estimator can make along two parameters that also capture the choices made in prior work:

- **Path length**: The estimator can identify a set of paths to consider based on the path lengths, i.e., number of edges or hops, in $CEG_Q$, which can be: (i) maximum-hop (max-hop); (ii) minimum-hop (min-hop); or (iii) any number of hops (all-hops).
- **Estimate aggregator**: Among the set of paths that are considered, each path gives an estimate. The estimator then has to aggregate these estimates to derive a final estimate, for which we identify three heuristics: (i) the largest estimated cardinality path (max-aggr); (ii) the lowest estimated cardinality path (min-aggr); or (iii) the average of the estimates among all paths (avg-aggr).

Any combination of these two choices can be used to design an optimistic estimator. The original Markov tables [2] chose the max-hop heuristic. In this work, each query was a path, so when the first heuristic is fixed, any path in $CEG_Q$ leads to the same estimate. Therefore an aggregator is not needed. Graph summaries [17] uses the min-hop heuristic and leaves the aggregator unspecified. Finally, graph catalogue [20] picks the min-hop and min-aggr aggregator. We will do a systematic empirical analysis of this space of estimators in Section 6. In fact, we will show that which heuristic to use depends on the structure of the query. For example, on acyclic graphs...
Figure 5: An example of a 4-cycle cyclic query

queries unlike the choice in reference [20], systems can combat the well known underestimation problem of optimistic estimators by picking the ‘pessimistic’ paths, so using max-aggr heuristic. Similarly, we find that using the max-hop heuristic leads generally to highly accurate estimates.

4.3 CEGOCR: Handling Large Cyclic Patterns

Recall that a Markov table stores the cardinalities of patterns up to some size \( h \). Given a Markov table with \( h \geq 2 \), optimistic estimators can produce estimates for any acyclic query with size larger than \( h \). But what about large cyclic queries, i.e., cyclic queries with size larger than \( h \)?

Faced with a large cyclic query \( Q \), the optimistic estimators we have described do not actually produce estimates for \( Q \). Instead, they produce an estimate for a similar acyclic \( Q' \) that includes all of \( Q \)'s edges but is not closed. To illustrate this, consider estimating a 4-cycle query in Figure 5 using a Markov table with \( h = 3 \). Recall that the estimates of prior optimistic estimators are captured by paths in the CEGO for 4-cycle query, shown in Figure 6a. Consider as an example, the left most path, which corresponds to the formula:

\[
\text{A} \rightarrow \text{B} \rightarrow \text{C} \rightarrow \text{D} \rightarrow \text{A} \text{ (4-cycle)}
\]

Note that this formula is in fact estimating a 4-path rather than the 4-cycle shown in Figure 5. This is true for each path in \( \text{CEG}_O \).

More generally, when queries contain cycles of length \( > h \), \( \text{CEG}_O \) breaks cycles in queries into paths. Although optimistic estimators generally tend to underestimate acyclic queries due to the independence assumptions they make, the situation is different for cyclic queries. Since there are often significantly more paths than cycles, estimates over \( \text{CEG}_O \) can lead to highly inaccurate overestimates.

We note that this problem does not exist if a query contains a cycle \( C \) of length \( > h \) that contains smaller cycles in them, such as a clique of size \( h + 1 \), because the early cycle closing rule from Section 4.2 will avoid formulas that estimate \( C \) as a sub-query (i.e., no \((\emptyset, C)\) sub-path will exist in \( \text{CEG} \)).

We next describe an alternative modified CEG to address this problem. Consider a query \( Q \) with a \( k \)-cycle \( C \) where \( k > h \). Note that in order to not break cycles into paths, we need \( \text{CEG} \) edges whose weights capture the cycle closing effect when extending a sub-query \( S \) that contains \( k-1 \) edges of \( C \) to a sub-query \( S' \) that contains \( C \). We capture this in a new CEG called \( \text{CEG}_{OCR} \), for Optimistic Cycle closing Rate, which modifies \( \text{CEG}_O \) as follows. We keep the same vertices as in \( \text{CEG}_O \) and the same set of edges, except when we detect two vertices \( S \) and \( S' \) with the above property. Then, instead of using the weights from the original \( \text{CEG}_O \) between \( S \) and \( S' \), we use pre-computed cycle closing probabilities. Suppose the last edge that closes the cycle \( C \) is \( E_i \) and it is between the query edges \( E_{i-1} \) and \( E_{i+1} \). In the Markov table, we store the probabilities of two connected \( E_{i-1} \) and \( E_{i+1} \) edges to be connected by an additional \( E_i \) edge to close a cycle. We denote this statistic as \( P(E_{i-1} \cdot E_{i+1}|E_i) \). We can compute \( P(E_{i-1} \cdot E_{i+1}|E_i) \) by computing all paths that start from \( E_{i-1} \) and end with \( E_{i+1} \) of varying lengths and then counting the number of \( E_i \) edges that close such paths to cycles. On many datasets there may be a prohibitively many such paths, so we can sample \( p \) of such paths. Suppose these \( p \) paths lead to \( c \) many cycles, then we can take the probability as \( c/p \).

In our implementation we perform sampling through random walks that start from \( E_{i-1} \) and end at \( E_{i+1} \) but other sampling strategies can also be employed.

Figure 6b provides the \( \text{CEG}_{OCR} \) for the 4-cycle query in Figure 5. We note that the Markov table for \( \text{CEG}_{OCR} \) requires computing additional \( P(E_{i-1} \cdot E_{i+1}|E_i) \) statistics that \( \text{CEG}_O \) does not require. The number of entries is at most \( O(L^3) \) where \( L \) is the number of edge labels in the dataset. For many datasets, \( e.g., \) all of the ones we used in our evaluations, \( L \) is small and in the order of 10s or 100s, so even in the worst case these entries can be stored in several MBs. In contrast, storing large cycles with \( h > 3 \) edges could potentially require \( \Theta(L^h) \) more entries.

5 PESSIMISTIC ESTIMATORS

Join cardinality estimation is directly related to the following fundamental question: Given a query \( Q \) and set of statistics over the relations \( R_i \), such as their cardinalities or degree information about values in different columns, what is the worst-case output size of \( Q \)? Starting from the seminal result by Atserias, Grohe, and Marx in 2008 [4], several upper bounds have been provided to this question under different known statistics. For example the initial upper bound from reference [4], now called the AGM bound, used only the cardinalities of each relation, while later bounds, DBPLP [9], MOLP [9], and CLLP [1] used maximum degrees of the values in the columns and improved the AGM bound. Since these bounds are upper bounds on the query size, they can be used as pessimistic estimators. This was done recently by Cai et al. [5] in an actual estimator implementation. We refer to this as the CBS estimator, after the names of the authors.

In this section, we show a surprising connection between the optimistic estimators from Section 4 and the recent pessimistic estimators [5, 9]. Specifically, in Section 5.1, we show that similar to optimistic estimators, MOLP (and CBS) can also be modeled as an estimator using a CEG. CEGs further turn out to be useful mathematical tools to prove properties of pessimistic estimators. We next show applications of CEGs is several of our proofs to obtain several theoretical results that provide insights into the pessimistic estimators. Section 5.2 reviews the CBS estimator. Using our CEG framework, we show that in fact the CBS estimator is equivalent to the MOLP bound on acyclic queries on which it was evaluated in reference [5]. In Section 5.2, we also review the bound sketch refinement of the CBS estimator from reference [5], which we show can also be applied to any estimator using a CEG, specifically the optimistic ones we cover in this paper. Finally, Appendix D reviews the DBPLP bound and provides an alternative proof that MOLP is tighter than DBPLP that also uses CEGs in the proof.
5.1 MOLP

MOLP was defined in reference [9] as a tighter bound than the AGM bound that uses additional degree statistics about input relations that AGM bound does not use. We first review the formal notion of a degree. Let $X$ be a subset of the attributes $A_i$ of some relation $R_i$, and let $v$ be a possible value of $X$. The degree of $v$ in $R_i$ is the number of times $v$ occurs in $R_i$, i.e., $\deg(X(v), R_i) = |\{t \in R_i | \pi_X(t) = v\}|$. For example, in Figure 2, $\deg(s(3), E) = 3$ because the outgoing $E$-degree of vertex 3 is 3. Similarly, $\deg(d(2), A)$ is 1 because the incoming $A$-degree of vertex 2 is 1. We also define $\deg(X, R_i)$ to be the maximum degree of $\pi_Y(R_i)$, which counts the number of times $v$ occurs in $\pi_Y(R_i)$. Similarly, we let $\max_i \deg(X(v), Y, R_i)$ denote the maximum degree of $\pi_Y$.

The notion of degree can be generalized to $\deg(X(v), Y, R_i)$, which refers to a "degree of a value $v$ over attributes $X$ in $\pi_Y(R_i)$", which counts the number of times $v$ occurs in $\pi_Y(R_i)$. Similarly, we define $\max_i \deg(X(v), Y, R_i)$ statistics for each possible $R_i$ and $X \subseteq Y \subseteq A_i$. MOLP is:

Maximize $s_{\pi}:
\begin{align*}
s_0 &= 0 \\
s_X &\leq s_Y, \forall X \subseteq Y \\
s_{X \cup E} &\leq s_{X \cup E} + \log(\deg(X(v), Y, R_i)), \forall X, Y, E \subseteq A_i, X \subseteq Y \subseteq A_i.
\end{align*}$

The base of the logarithm can be any constant and we take it as 2.

Let $m_A$ be the optimal value of MOLP. Reference [9] has shown that $2^{m_A}$ is an upper bound on the size of $Q$. For example, in our running example, the optimal value of these inequalities is 96, which is an overestimate of the true cardinality of 78. It is not easy to directly see the solution of the MOLP on our running example. However, we will next show that we can represent the MOLP bound as the cost of minimum-weight $(\emptyset, Q)$ path in a CEG that we call $CEG_M$.

**CEG (CEG) of CEG_M**: Let $Q_Z$ be the projection of $Q$ onto attributes $Z$, so $Q_Z = \Pi_Z Q$. Each variable $s_Z$ in MOLP represents the maximum size of $Q_Z$, i.e., the tuples in the projection of $Q_Z$ that contribute to the final output. We next interpret the two sets of inequalities in MOLP:

- **Extension Inequalities** $s_{X \cup E} \leq s_{X \cup E} + \log(\deg(X(v), Y, R_i))$: These inequalities intuitively indicate the following: each tuple $t_{X \cup E} \in Q_{X \cup E}$ can extend to at most $\deg(X(v), Y, R_i)$ $Q_{Y \cup E}$ tuples. For example, in our running example, let $X = \{a_2\}$, $Y = \{a_2, a_3\}$ and $E = \{a_1\}$. So both $X$ and $Y$ are subsets of $B(a_2, a_1)$. The inequality indicates that each $a_1 a_2$ tuple, so an $R_A$ tuple, can extend to at most $\deg(a_1 a_2, B(a_2, a_1)) = \deg(a_1 a_2) a_1 a_2 a_3$ tuples. This is true, because $\deg(a_1 a_2, B)$ is the degree of $a_1$ in $B$.

- **Projection Inequalities** $s_X \leq s_Y$ ($V \subseteq Y$): These indicate that the number of tuples in $Q_X$ is at most the number of $Q_Y$, if $Y$ is a larger subquery.

With these interpretations we can now construct $CEG_M$.

- **Vertices**: For each $X \subseteq A_i$ there is a vertex. This represents the subquery $\Pi_X Q$.

- **Extension Edges**: Add an edge with weight $\log(\deg(X(v), Y, R_i))$ between any $W_1 = X \cup E$ and $W_2 = Y \cup E$, for which there is $s_{X \cup E} \leq s_{Y \cup E} + \log(\deg(X(v), Y, R_i))$ inequality. Note that there can be multiple edges between $W_1$ and $W_2$ corresponding to inequalities from different relations.

- **Projection Edges**: $\forall X \subseteq Y$, add an edge with weight 0 from $Y$ to $X$. These edges correspond to projection inequalities and intuitively indicate that, in the worst-case instances, $\Pi_X Q$ is always as large as $\Pi_Y Q$.

Figure 7 shows the $CEG_M$ of our running example. For simplicity, we use actual degrees instead of their logarithms as edge weights and omit the projection edges in the figure. Below we use $(\emptyset, A_i)$ instead of $(\emptyset, Q)$, to represent the bottom-to-top paths in $CEG_M$ because $\Pi_A Q = Q$. 

Figure 6: $CEG_A$ and $CEG_{OCR}$ of Figure 5.
which is the minimum-weight weight of any

\((a, \mathcal{A})\) path to the MOLP of \(Q\) is equal to the weight of the minimum-weight \((\emptyset, \mathcal{A})\) path in CEGM.

Proof. Our proof consists of two steps. First we show that any feasible solution \(v\) to MOLP has a value at most the weight of any \((\emptyset, \mathcal{A})\) path. Then we show that a particular feasible solution, which we call \(\nu_{\text{CEG}}\), is exactly the weight of the minimum-weight \((\emptyset, \mathcal{A})\) path. Let \(v\) be a feasible solution to the MOLP. We refer to the value of \(v\), so the value \(s_{\mathcal{A}}\) takes in \(v\), simply as \(s_{\mathcal{A}}\). Let \(P\) be any \((\emptyset, \mathcal{A})\) path in CEGM. Let \(w(P)\) be the weight of \(P\). Suppose w.l.o.g. that \(P = (\emptyset e_1(E_1)\ldots(e_k(E_k+1) = \mathcal{A})\) and for the purpose of contradiction that \(w(P) = w(e_0) + \ldots + w(e_{k-1}) < s_{\mathcal{A}}\). If this is the case, we can inductively (from \(i=k+1\) down to \(0\)) show that \(w(e_0) + \ldots + w(e_{i-1}) < s_{E_i}\). The base case for \(s_{E_k}\), holds by our assumption. Suppose \(w(e_0) + \ldots + w(e_{i}) < s_{E_{i+1}}\) by induction hypothesis. Then consider the inequality in MOLP\(i\) that corresponds to the \((E_i)_{i \in \mathcal{A}}(E_{i+1})\) edge \(e_i\). There are two possible cases for this inequality:

Case 1: \(e_i\) is a projection edge, so \(w(e_i) = 0\) and we have an inequality of \(s_{E_{i+1}} < s_{E_i}\), so \(w(e_0) + \ldots + w(e_{i-1}) < s_{E_{i+1}}\), so \(w(e_0) + \ldots + w(e_{i-1}) < s_{E_{i+1}}\) holds by our assumption.

Case 2: \(e_i\) is an extension edge, so we have an inequality of \(s_{E_{i+1}} < s_{E_i}\), so \(w(e_0) + \ldots + w(e_{i}) < s_{E_{i+1}}\), so \(w(e_0) + \ldots + w(e_{i}) < s_{E_{i+1}}\), completing the inductive proof. However, this implies that \(0 < s_{E_{i+1}}\), which contradicts the first inequality of MOLP, completing the proof that any feasible solution \(v\) to the MOLP is at most the weight of \((\emptyset, \mathcal{A})\) path in CEGM.

Next, let \(\nu_{\text{CEG}}\) be an assignment of variables that sets each \(s_{\mathcal{X}}\) to the weight of the minimum-weight \((\emptyset, \mathcal{X})\) path in CEGM. Let \(\nu_{\mathcal{X}}\) be the value of \(s_{\mathcal{X}}\) in \(\nu_{\text{CEG}}\). We show that \(\nu_{\text{CEG}}\) is a feasible solution to MOLP. First, note that in \(\nu_{\text{CEG}}\) \(s_{\emptyset}\) is assigned a value of 0, so the first inequality of MOLP holds. Second, consider any extension inequality \(s_{\mathcal{Y}}\leq s_{\mathcal{X}} + \log(\text{deg}(X, Y, \mathcal{R}))\), so CEGM contains an edge from \(X \cup E \to Y \cup E\) with weight \(\log(\text{deg}(X, Y, \mathcal{R}))\). By definition of minimum-weight paths, \(s_{\mathcal{Y}} \leq s_{\mathcal{X}} + \log(\text{deg}(X, Y, \mathcal{R}))\).

Therefore, in \(\nu_{\text{CEG}}\) all of the extension inequalities hold. Finally, consider a projection inequality \(s_{\mathcal{Y}} \leq s_{\mathcal{X}}\), where \(X \subseteq Y\), so CEGM contains an edge from vertex \(Y\) to vertex \(X\) with weight 0. By definition of minimum-weight paths, \(s_{\mathcal{Y}} \leq s_{\mathcal{X}}\), so all of these inequalities also hold. Therefore, \(\nu_{\text{CEG}}\) is indeed a feasible solution to MOLP. Since any solution to MOLP has a value smaller than the weight of any path in CEGM, we can conclude that \(s_{\mathcal{A}}\) in \(\nu_{\text{CEG}}\), which is the minimum-weight \((\emptyset, \mathcal{A})\) path, is equal to \(m_{\mathcal{A}}\).

With this connection, readers can verify that the MOLP bound in our running example is 96 by inspecting the paths in Figure 7. In this CEG, the minimum-weight \((\emptyset, \mathcal{A})\) path has a length of 96 (specifically \(\log_{2}(96)\)), corresponding to the leftmost path in Figure 7.

We make three observations.

Observation 1: Similar to the CEGs for optimistic estimators, each \((\emptyset, \mathcal{A})\) path in CEGM corresponds to a sequence of extensions from \(\emptyset\) to \(Q\) and is an estimate of the cardinality of \(Q\). For example, the rightmost path in Figure 7 indicates that there are 7 \(a_1 a_2\)'s (so \(E \xrightarrow{a_3} D\) \(a_6\) edges), each of which extends to at most 3 \(a_3 a_5 a_6\)'s (so \(E \xrightarrow{a_3} D\) \(a_6\) edges), and so forth. This path yields 7x3x2x1x3=126 many possible outputs. Since we are using maximum degrees on the edge weights, each \((\emptyset, \mathcal{A})\) path is by construction an upper bound on \(Q\). So any path in CEGM is a pessimistic estimator. This is an alternative simple proof to the following proposition:

Proposition 5.1 (Prop. 2 [9]). Let \(Q\) be a join query and \(\text{OUT}\) be the output size of \(Q\), then \(\text{OUT} \leq 2^{m_{\mathcal{A}}\cdot 2}\).

Proof. Since for any \((\emptyset, \mathcal{A})\) path \(P\) in CEGM, \(\text{OUT} \leq 2^{w(P)}\) and by Theorem 5.1, \(m_{\mathcal{A}}\) is equal to the weight of the minimum-weight \((\emptyset, \mathcal{A})\) path in CEGM, \(\text{OUT} \leq 2^{m_{\mathcal{A}}\cdot 2}\).

Observation 2: Theorem 5.1 implies that MOLP can be solved using a combinatorial algorithm, e.g., Dijkstra’s algorithm, instead of a numeric LP solver.

Observed 3: Theorem 5.1 implies that we can simplify MOLP by removing the projection inequalities, which correspond to the edges with weight 0 in CEGM. To observe this, consider any \((\emptyset, \mathcal{A})\) path \(P = (\emptyset e_1(E_1)\ldots(e_k(E_k+1) = \mathcal{A})\) and consider its first projection edge, say \(e_1\). In Appendix A, we show that we can remove \(e_1\) and construct an alternative path with at most the same weight as \(P\) but with one fewer projection edge, showing that MOLP linear program can be simplified by only using the extension inequalities.

5.1 Using Degree Statistics of Small-Size Joins. MOLP can directly integrate the degree statistics from results of small-size joins. For example, if a system knows the size of \(Q_{RS} = R(a_1, a_2) \bowtie S(a_2, a_3)\), then the MOLP can include the inequality that \(s_{a_1 a_2 a_3} \leq \log(Q_{RS})\).

Similarly, the extension inequalities can use the degree information from \(Q_{RS}\) simply by taking the output of \(Q_{RS}\) as an additional relation in the query with three attributes \(a_1, a_2, a_3\).

When comparing the accuracy of the MOLP bound with optimistic estimators, we will ensure that MOLP uses the degree information of the same small-size joins as optimistic estimators, ensuring that MOLP uses a strict superset of the statistics used by optimistic estimators.

5.2 CBS and Bound Sketch Optimization

We review the CBS estimator very briefly and refer the reader to reference [5] for details. CBS estimator has two subroutines Bound Formula Generator (BFG) and Feasible Coverage Generator (FCG) (Algorithms 1 and 2 in reference [5]) that, given a query \(Q\) and the degree statistics about \(Q\), generate a set of bounding formulas. A coverage is a mapping \((R_j, A_j)\) of a subset of the relations in the query to attributes such that each \(A_j \subseteq \mathcal{A}\) appears in the mapping. A bounding formula is a multiplication of the known degree statistics that can be used as an upper bound on the size of a query. In Appendix B, we show using our CEG framework that in fact the MOLP bound is at least as tight as the CBS estimator on general acyclic queries and is exactly equal to the CBS estimator over acyclic queries over binary relations, which are the queries which reference [5] used. Therefore BFG and FCG can be seen as a method for solving the MOLP linear program on acyclic queries over binary relations, albeit in a brute force manner by enumerating all paths in CEG. We do this by showing that each path in CEGM corresponds to a bounding formula and vice versa. These observations allow

\(^2\)This is a slight variant of Prop. 2 from reference [9], which state that another bound, called the MO bound, which adds a preprocessing step to MOLP, is an upper bound of OUT.
us to connect two worst-case upper bounds from literature using CEGs. Henceforth, we do not differentiate between MOLP and the CBS estimator. It is important to note that a similar connection between MOLP and CBS cannot be established for cyclic queries. This is because, although not explicitly acknowledged in reference [5], on cyclic queries, the covers that FCG generates may not be safe, i.e., the output of BFG may not be a pessimistic output. We provide a counter example in Appendix C. In contrast, MOLP generates a pessimistic estimate for arbitrary, so both acyclic or cyclic, queries.

5.2.1 Bound Sketch. We next review an optimization that was described in reference [5] to improve the MOLP bound. Given a partitioning budget $K$, for each bottom-to-top path in $CEGM$, the optimization partitions the input relations into multiple pieces and derives $K$ many subqueries of $Q$. Then the estimate for $Q$ is the sum of estimates of all $K$ subqueries. Intuitively, partitioning decreases the maximum degrees in subqueries to yield better estimates, specifically their sum is guaranteed to be more accurate than making a direct estimate for $Q$. We give an overview of the optimization here and refer the reader to reference [5] for details.

We divide the edges in $CEGM$ into two. Recall that each edge $W_i \rightarrow W_j$ in $CEGM$ is constructed from an inequality of $\forall x \in \mathcal{X} \colon \log(\text{deg}(X, Y, R_i)) \leq \chi_{X,U} \cdot \epsilon$ in MOLP. We call $e_j$ (i) an unbound edge if $X = \emptyset$, i.e., the weight of $e_j$ is $|R_i|; (ii)$ a bound edge if $X \neq \emptyset$, i.e., the weight of $e_j$ is actually the degree of some value in a column of $R_i$.

Note that unbound edge extends $W_i$ exactly with attributes $A_i$, i.e., $W_j \setminus W_i \cdot A_i$ and a bound edge with attributes $Y$, i.e., $W_j \setminus Y$. Below, we refer to these attributes as "extension" attributes.

Step 1: For each $p = (\emptyset, \mathcal{A})$ path in $CEGM$ (so a bounding formula in the terminology used in reference [5]), let $S$ be the join attributes that are not extension attributes through a bounded edge. For each attribute in $S$, allocate $K^{V[S]}$ partitions. For example, consider the path $P_1 = \emptyset \rightarrow a_2 a_3 \rightarrow a_2 a_4 \rightarrow a_2 a_6 \rightarrow a_1 a_4 a_6$ in the $CEGM$ of $Q_{5f}$ from Figure 7, where $a_2 a_3$ refers to $a_1 a_2 a_3 a_4$. Then both $a_2$ and $a_3$ would be in $S$. For path $P_2 = \emptyset a_4 a_2 \rightarrow a_3 a_4 a_6 \rightarrow a_5$, only $a_4$ would be in $S$.

Step 2: Partition each relation $R_i$ as follows. Let $PA_i$, for partition attributes, be $PA_i = S \cap A_i$ and $z$ be $|PA_i|$. Then partition $R_i$ into $K^{Z[S]}$ pieces using $z$ hash functions, each hashing a tuple $t \in R_i$ based on one of the attributes in $PA_i$ into $\{0, \ldots, K^{1/|S|} - 1\}$. For example, the relation $B$ in our example path $P_1$ would be partitioned into 4, $B_{00}, B_{01}, B_{10},$ and $B_{11}$.

Step 3: Then divide $Q$ into $K$ components $Q_{0...9}$, to $Q_{K^{1/|S|}-1...K^{1/|S|}-1}$, such that $Q_{j_1...j_k}$ contains only the partitions of each relation $R_i$ that matches the $(j_1, ..., j_k)$ indices. For example, in our example, $Q_{0...9}$ is $A_0 \Rightarrow B_{00} \Rightarrow C_0 \Rightarrow D_0 \Rightarrow E_0$. This final partitioning is called the bound sketch of $Q$ for path $p$.

5.2.2 Implementing Bound Sketch in Opt. Estimators. Note that a bound sketch can be directly used to refine any estimator using a CEG, as it is a general technique to partition $Q$ into subqueries based on each path $p$ in a CEG. The estimator can then sum the estimates for each subquery to generate an estimate for $Q$. Specifically, we can use a bound sketch to refine optimistic estimators and we will evaluate its benefits in Section 6.3. Intuitively, one advantage of using a bound sketch is that the tuples that hash to different buckets of the join attributes are guaranteed to not produce outputs and they never appear in the same subquery. This can make the uniformity assumptions in the optimistic estimators more accurate because two tuples that hashed to the same bucket of an attribute are more likely to join.

We implemented the bound sketch optimization for optimistic estimators as follows. Given a partitioning budget $K$ and a set of queries in a workload, we worked backwards from the queries to find the necessary subqueries, and for each subquery the necessary statistics that would be needed are stored in the Markov table. For example, for $Q_{5f}$, one of the formulas that is needed is: $a_1 \Rightarrow a_2 \Rightarrow a_3 \Rightarrow a_4 \Rightarrow a_5 \Rightarrow a_6 \Rightarrow a_7 \Rightarrow a_8 \Rightarrow a_9$, so we ensure that our Markov table has these necessary statistics.

6 EVALUATION

We next present our experiments, which aim to answer five questions: (1) Which heuristic out of the space we identified in Section 4.2 leads to better accuracy for optimistic estimators, and why? We aim to answer this question for acyclic queries on $CEG_Q$ and cyclic queries on $CEG_O$ and $CEG_{OCR}$. (2) For cyclic queries, which of these two CEGs lead to more accurate results under their best performing heuristics? (3) How much does the bound-sketch optimization improve the optimistic estimators’ accuracy? (4) How do optimistic and pessimistic estimators, which are both summary-based estimators, compare against each other and other baseline summary-based estimators from the literature? (5) How does the best-performing optimistic estimator compare against Wander Join [15, 25], the state-of-the-art sampling-based estimator? Finally, as in prior work, we use the RDF-3X system [23] to verify that our estimators’ more accurate estimations lead more performant query plans.

Throughout this section, except in our first experiments, where we set $h = 3$, we use a Markov table of size $h = 2$ for optimistic estimators. We generated workload-specific Markov tables, which required less than 0.6MB memory for any workload-dataset combination for $h = 2$ or $h = 3$. For $CEG_{OCR}$, which requires computing the cycle closing rates, the size was slightly higher but at most 0.9MB. Our code, datasets, and queries are publicly available at https://github.com/cetechreport/CEExperiments and https://github.com/cetechreport/gcare.

6.1 Setup, Datasets and Workloads

For all of our experiments, we use a single machine with two Intel E5-2670 at 2.6GHz CPUs, each with 8 physical and 16 logical cores, and 512 GB of RAM. We represent our datasets as labeled graphs and queries as edge-labeled subgraph queries but our datasets and queries can equivalently be represented as relational tables, one for each edge label, and SQL queries. We focused on edge-labeled queries for simplicity. Estimating queries with vertex labels can be done in a straightforward manner both for optimistic and pessimistic estimators e.g., by extending Markov table entries to have vertex labels as was done in reference [20]. We used a total of 6 real-world datasets, shown in Table 2, and 5 workloads on these datasets. Our dataset and workload combinations are as follows.
YAGO and G-CARE-Acyclic and G-CARE Cyclic Workloads:
G-CARE [25] is a recent cardinality estimation benchmark for sub-graph queries. From this benchmark we took the YAGO knowledge graph dataset and the acyclic and cyclic query workloads for that dataset. The acyclic workload contains 382 queries generated from query templates with 3-, 6-, 9-, and 12-edge star and path queries, as well as randomly generated trees. We will refer to this workload as G-CARE-Acyclic. The cyclic query workload contains 240 queries generated from templates with 6-, and 9-edge cycle, 6-edge clique, 6-edge flower, and 6- and 9-edge petal queries. We will refer to this workload as G-CARE-Cyclic. The only other large dataset from G-CARE that was available was LUBM, which contained only 6 queries, so we did not include it in our study.

DBLP, WatDiv, Hetionet, and Epinions Datasets and Acyclic and Cyclic Workloads: We used four other datasets: (i) Hetionet: a biological network; (ii) DBLP: a real knowledge graph; (iii) WatDiv: a synthetic knowledge graph; and (iv) Epinions: a real-world social network graph. Epinions is a dataset that by default does not have any edge labels. We added a random set of 50 edge labels to Epinions. Our goal in using Epinions was to test whether our experimental observations also hold on a graph that is guaranteed to not have any correlations between edge labels. For these datasets we created one acyclic and one cyclic query workload, which we refer to as Acyclic and Cyclic. The Acyclic workload contains queries generated from 6-, 7-, or 8-edge templates. We ensured that for each query size k, we had patterns of every possible depth. Specifically for any k, the minimum depth of any query is 2 (stars) and the maximum is k (paths). For each depth d in between, we picked a pattern. These patterns are shown in Figure 8. Then, we generated 20 non-empty instances of each template by putting one edge label uniformly at random on each edge, which yielded 360 queries in total. The Cyclic workload contains queries generated from templates used in reference [20]: 4-edge cycle, 5-edge diamond with a crossing edge, 6-cycle, complete graph $K_4$, 6-edge query of two triangles with a common vertex, 8-edge query of a square with two triangles on adjacent sides, and a 7-edge query with a square and a triangle. We then randomly generated instances of these queries by randomly matching each edge of the query template one at a time in the datasets with a 1 hour time limit for each dataset. We generated 70 queries for DBLP, 212 queries for Hetionet, 129 queries for WatDiv, and 394 queries for Epinions.

6.2 Space of Optimistic Estimators
We begin by comparing the 9 optimistic estimators we described on the two optimistic CEGs we defined. In order to set up an experiment in which we could test all of the 9 possible optimistic estimators, we used a Markov table that contained up to 3-size joins (i.e., $h=3$). A Markov table with only 2-size joins can not test different estimators based on different path-length heuristics or any cyclic query. We aim to answer four specific questions: (1) Which of the 9 possible optimistic estimators we outlined in Section 4.2 leads to most accurate estimates on acyclic queries and cyclic queries that contain $\leq 3$ edges on CEGO? (2) Which of the 9 estimators lead to most accurate estimates for cyclic queries with cycles of size $> 3$ on CEGO and CEGOCR? (3) Which of these CEGs lead to most accurate estimations under their best performing estimators? (4) Given the accuracies of best performing estimators, how much room for
In our workloads we make an estimate using each estimator and \( Q \) we take the logs of the q-errors so they are now \( \geq 0 \) observations. First, regardless of the path-length heuristic chosen, than 3 edges, so the YAGO-GCARE-Cyclic combination is omitted. query in the GCARE-Cyclic workload contained cycles with more queries that only contain triangles as cycles. All except one clique-6 estimators on each cyclic query workload, but only using the each acyclic query workload in our setup. We then compare our first question, we first compare our 9 estimators on \( CEG \) for making estimates on \( CEG \) on acyclic queries (JOB or Acyclic workloads). Estimators are labeled “X-Y”, where X describes the path length choice (one of max-hop, min-hop, or all-hops) and Y describes the estimate aggregator (one of max-aggr, min-aggr, or avg-aggr).

improvement is there for designing more accurate techniques, e.g., heuristics, for making estimates on \( CEG \) and \( CEG\text{OCR} \).

To compare the accuracies of different estimators, for each query \( Q \) in our workloads we make an estimate using each estimator and compute its q-error. If the true cardinality of \( Q \) is \( c \) and the estimate is \( e \), then the q-error is \( \max\{\frac{c}{e}, \frac{e}{c}\} \geq 1 \). For each workload, this gives us a distribution of q-errors, which we compare as follows. First, we take the logs of the q-errors so they are now \( \geq 0 \). If a q-error was an underestimate, we put a negative sign to it. This allows us to order the estimates from the least accurate underestimation to the least accurate overestimation. We then generate a box plot where the box represents the 25th, median, and 75th percentile cut-off marks. We also compute the mean of this distribution, excluding top 10% of the distribution (ignoring under/over estimations) and draw it with a red dashed line in box plots.

6.2.1 Acyclic Queries and Cyclic Queries With Only Triangles. For our first question, we first compare our 9 estimators on \( CEG \) for each acyclic query workload in our setup. We then compare our 9 estimators on each cyclic query workload, but only using the queries that only contain triangles as cycles. All except one clique-6 query in the GCARE-Cyclic workload contained cycles with more than 3 edges, so the YAGO-GCARE-Cyclic combination is omitted.

The accuracies of the 9 estimators on acyclic workloads are shown in Figure 9 (ignore the \( P^* \) column for now). We make several observations. First, regardless of the path-length heuristic chosen, the max aggregator (the last 3 box plots in the figures) makes significantly more accurate estimates (note that the y-axis on the plots are in log scale) than avg, which in turn is more accurate than \( \min \). This is true across all acyclic experiments and all datasets. For example, on IMDb and JOB workload, the all-hops-\( \min \), all-hops-\( \text{avg} \), and all-hops-\( \text{max} \) estimators have log of mean q-errors (after removing top 10 percent outliers) of 6.5 (underestimation), 1.7 (underestimation), and 1.02 (underestimation), respectively. Overall, we observe that using the most pessimistic of the optimistic estimates leads to significantly more accurate estimations in our evaluations than the heuristics used in prior work (up to three orders of magnitude improvement in mean accuracy). Therefore on acyclic queries, when there are multiple formulas that can be used for estimating a query’s cardinality, using the pessimistic ones is an effective technique to combat the well known underestimation problem.

We next analyze the path-length heuristics. Observe that across all experiments, if we ignore the outliers and focus on the 25-75 percentile boxes, max-hop and all-hops do at least as well as \( \min \)-hop. Further observe that on IMDb, Hetionet, and on the Acyclic workload on Epinions, max-hop and all-hops lead to significantly more accurate estimates. Finally, the performance of max-hop and all-hops are comparable across our experiments. We verified that this is because all-hops effectively picks one of the max-hop paths in majority of the queries in our workloads. Since max-hop enumerates strictly fewer paths than all-hops to make an estimate, we conclude that on acyclic queries, systems implementing the optimistic estimators can prefer the max-hop-max estimator.

Figure 10 shows the accuracies of the 9 estimators on cyclic query workloads with only triangles. Our observations are similar to those for acyclic queries, and we find that the max aggregator yields more accurate estimates than other aggregators, irrespective of the path length. This is again because we generally observe that on most datasets any of the 9 estimators tend to underestimate, and the max aggregator can combat this problem better than \( \min \) or \( \text{avg} \). When using the max aggregator, we also observe that the max-hop heuristic performs at least as well as the \( \min \)-hop heuristic. Therefore, as we observed for acyclic queries, we find max-hop-max estimator to be an effective way to make accurate estimations for cyclic queries with only triangles.

For the above experiments, we also performed a query template-specific analysis and verified that our conclusions generally hold for each acyclic and cyclic query template we used in our workloads in Figures 9 and 10. Our charts in which we evaluate the 9 estimators on each query template can be found in our github repo.

6.2.2 Cyclic Queries With Cycles of Size >3. For our second question, we compare our 9 estimators on \( CEG \) and \( CEG\text{OCR} \) for each dataset-cyclic query workload combination in our benchmark, but only using queries that contain cycles of size > 3. Recall that we now expect that estimates on \( CEG \) can be generally pessimistic. This is because any formula (or bottom to top path) in \( CEG \) breaks large cycles and estimates paths and on real world datasets there are often a lot more paths than cycles. In contrast, we expect the edge weights in \( CEG\text{OCR} \) to fix this pessimism, so estimates on these CEGs can still be optimistic. Figure 11 shows our results. As we expected, we now see that across all of the datasets, our
9 estimators on $CEG_O$ generally overestimate. In contrast to our observations for acyclic queries and cyclic queries with only cycles, we now see that the most accurate results are achieved when using the min aggregator (instead of max). For the min aggregator, any of the path-length heuristics seem to perform reasonably well. On DBLP we see that the min-hop-min heuristic leads to more accurate results, while on Hetionet max-hop and all-hops heuristics, and results are comparable in other datasets.

In contrast, on $CEG_{OCR}$, similar to our results from Figures 9 and 10, we still observe that max aggregator yields more accurate results, although the avg aggregator also yields competitive results on Hetionet and YAGO. This shows that simulating the cycle closing by using cycle closing rates avoids the pessimism of $CEG_O$ and results in optimistic estimates. Therefore, as before, counteracting this optimism using the pessimistic paths in $CEG_{OCR}$ is an effective technique to achieve accurate estimates. In addition, we also see that any of the path-length heuristics perform reasonably well.

Finally to answer our third question, we compare $CEG_O$ and $CEG_{OCR}$ under their best performing heuristics. We take as this estimator min-hop-min for $CEG_O$ and max-hop-max for $CEG_{OCR}$. We see that, except for DBLP and YAGO where the estimates are competitive, the estimates on $CEG_{OCR}$ are more accurate. For example, on Hetionet, while the median q-error for min-hop-min on $CEG_O$ is 213.8 (overestimation), it is only 2.0 (overestimation) for max-hop-max $CEG_{OCR}$. Therefore, we observe that even using the most optimistic estimator on $CEG_O$ may not be very accurate on cyclic queries with large cycles and modifying this CEG with cycle closing rates can fix this shortcoming.

As we did for the experiments presented in Section 6.2.1, we verified that our conclusions do not change for different query templates that we used in Figure 11. The figures corresponding to each query-template in Figure 11 can be found in our github repo.

6.2.3 $P^*$ Estimator and Room for Improvement. We next answer the question of how much room for improvement there is for the space of optimistic estimators we considered on $CEG_O$ and $CEG_{OCR}$. To do so, we consider a thought experiment in which, for each query in our workloads, an oracle picks the most accurate path in our CEGs. The accuracies of this oracle-based estimator are shown as $P^*$ bars in our bar charts in Figures 9-11. We compare the $P^*$ bars in these figures with the max-hop-max estimator on $CEG_O$ on acyclic queries and cyclic queries with only triangles, and max-hop-max estimator on $CEG_{OCR}$ for queries with larger cycles. We find that on acyclic queries, shown in Figure 9, we generally see little room for improvement, though there is some room in Hetionet and YAGO. Although the median q-errors of max-hop-max and $P^*$ are indistinguishable on Hetionet, the 75 percentile cutoffs for max-hop-max and $P^*$ are 1.52 and 1.07, respectively. We see more room for improvement on cyclic query workloads that contain large cycles, shown in Figures 11. Although we still find that on DBLP, WatDiv and Epinions, max-hop-max estimator on $CEG_{OCR}$ is competitive with $P^*$, there is a more visible room for improvement.
on Hetionet and YAGO. For example, on Hetionet, the median q-
errors of max-hop-max and $p^*$ are 1.48 (overestimation) and 1.02
(underestimation), respectively. On YAGO the median q-errors are
39.8 (overestimation) and 1.01 (overestimation), respectively. This
indicates that future work on designing other techniques for making
estimations on CEG-based estimators can focus on workloads with
large cycles on these datasets to find opportunities for improvement.

6.3 Effects of Bound Sketch

Our next set of experiments aim to answer: How much does the
bound-sketch optimization improve the optimistic estimators’ ac-
curacy? This question was answered for the CBS pessimistic estimator
in reference [5]. We reproduce the experiment for MOLP in our
context as well. To answer this question, we tested the effects of
bound sketch on the JOB workload on IMDb and Acyclic workload
on Hetionet and Epinions. We excluded WatDiv and DBLP as the
max-hop-max estimator’s estimates are already very close to perfect
on these datasets and there is no room for significant improvement
(recall Figure 9). Then we applied the bound sketch optimization to
both max-hop-max (on CEGQ) and MOLP estimators and measured
the q-errors of the estimators under partitioning budgets of 1 (no
partitioning), 4, 16, 64, and 128.

Our results are shown in Figure 12. As demonstrated in ref-
ERENCE [5], our results confirm that bound sketch improves the
accuracy of MOLP. The mean accuracy of MOLP increases between
15% and 89% across all of our datasets when moving between 1 and
128 partitions. Similarly, we also observe significant gains on the
max-hop-max estimator though the results are data dependent. On
Hetionet and Epinions, partitioning improves the mean accuracy
at similar rates: by 25% and 89%, respectively. In contrast, we do
not observe significant gains on IMDb. We note that the estima-
tions of 68% of queries in Hetionet and 93% in Epinions strictly
improved, so bound sketch is highly robust for optimistic estimat-
ers. We did not observe significant improvements in IMDb dataset
for max-hop-max, although 93% of their q-errors strictly improve,
albeit by a small amount. We will compare optimistic and pessimis-
tic estimators in more detail in the next sub-section but readers can
already see by inspecting the scale in the y-axes of Figure 12 that
as observed in reference [25] the pessimistic estimators are highly
inaccurate and in our context orders of magnitude less accurate
than optimistic ones.

6.4 Summary-based Estimator Comparison

The optimistic and pessimistic estimators we consider in this pa-
per are summary-based estimators. Our next set of experiments com-
pare max-hop-max (on CEGQ) and MOLP against each other and
against other baseline summary-based estimators. A recent work [25]
has compared MOLP against two other summary-based estimators,
Characteristic Sets (CS) [22] and SumRDF [30]. We reproduce and extend
this comparison in our setting with our sug-
ggested max-hop-max optimistic estimator. We first give an overview
of CS and SumRDF.

CS: CS is a cardinality estimator that was used in the RDF-3X sys-
tem [23]. CS is primarily designed to estimate the cardinalities of
stars in an RDF graph. The statistic that it uses are based on the
so-called characteristic set of each vertex $v$ in an RDF graph, which

is the set of distinct outgoing labels $v$ has. CS keeps statistics about
the vertices with the same characteristic set, such as the number of
nodes that belong to a characteristic set. Then, using these statistics,
the estimator makes estimates for the number of distinct matches
of stars. For a non-star query $Q$, $Q$ is decomposed into multiple
stars $s_1, ..., s_k$, and the estimates for each $s_k$ is multiplied, which
corresponds to an independence assumption.

SumRDF: SumRDF builds a summary graph $S$ of an RDF graph and
adopts a holistic approach to make an estimate. Given the summary
$S$, SumRDF considers all possible RDF graphs $G$ that could have
the same summary $S$. Then, it returns the average cardinality of
$Q$ across all possible instances. This is effectively another form of
uniformity assumption: each possible world has the same proba-
ribility of representing the actual graph on which the estimate is being
made. Note that the pessimistic estimators can also be seen as doing
something similar, except they consider the most pessimistic of the
possible worlds and return the cardinality of $Q$ on that instance.

We measured the q-errors of max-hop-max, MOLP, CS, and Sum-
RDF on the JOB workload on IMDb, the Acyclic workload on Het-
ionet, WatDiv, and Epinions, and the G-CARE-Acyclic workload
on YAGO. We did not use bound sketch for MOLP and max-hop-max.
However, we ensured that MOLP uses the cardinalities and degree
information from 2-size joins, which ensures that the statistics
MOLP uses is a strict superset of the statistics max-hop-max esti-
mator uses.

Our results are shown in Figure 13. We omit CS from all figures
except the first one, because it was not competitive with the rest of
the estimators and even when $y$-axis is in logarithmic scale, plotting CS
decreases the visibility of differences among the rest of the estimators.
SumRDF timed out on several queries on YAGO
and Hetionet and we removed those queries from max-hop-max and
MOLP’s distributions as well. We make two observations. First,
these results confirm the results from reference [25] that although
MOLP does not underestimate, its estimates are very loose. Second,
across all summary-based estimators, unequivocally, max-hop-max generates significantly more accurate estimations, often by several orders of magnitude in mean estimation. For example, on the IMDb and JOB workload, the mean q-errors of max-hop-max, SumRDF, MOLP, and CS are 1.8, 193.3, 44.6, and 333751, respectively. We also note that both CS and SumRDF perform underestimations in virtually all queries, whereas there are datasets, such as WatDiv and YAGO, where the majority of max-hop-max’s estimates are overestimations.

6.5 Comparison Against WanderJoin

Although we studied summary-based estimators in this paper, an alternative technique that has been studied is based on sampling. Sampling-based techniques are fundamentally different and based on using unbiased samplers of the query’s output. As such, their primary advantage is that by enough sampling they are guaranteed to achieve estimations at any required accuracy. However, because they effectively perform the join on a sample of tuples, they can be slow, which is why they have been little adoption in practice for join estimation. This time-vs-accuracy tradeoff is fundamentally different in summary-based estimators, which can give more accurate estimates only by storing more statistics, e.g., larger join-sizes in Markov tables, so with more memory and not time. For completeness of our work, we compare max-hop-max estimator with WanderJoin (WJ) [15, 25], which is a sampling-based estimator that was identified in reference [25] as the most efficient sampling-based technique out of a set of techniques the authors experimented with. Our goal is to answer: What is the sampling ratio at which WJ’s estimates outperforms max-hop-max on CEGO in accuracy and how do the estimation speeds of WJ and max-hop-max compare at this ratio? We first give an overview of WJ as implemented in reference [25].

WanderJoin: WJ is similar to the index-based sampling described in reference [13]. Given a query Q, WJ picks one of the query edges $e_Q$ of Q to start the join from and picks a sampling ratio $r \in (0, 1]$, which is the fraction of edges that can match $e_Q$ that it will sample. For each sampled edge $e_Q^*$ (with replacement), WJ computes the join query-edge at-a-time by picking one of the possible edges of a vertex that has already been matched uniformly at random. Then, if the join is successfully computed, a correction factor depending on the degrees of the nodes that were extended is applied to get an estimate for the number of output results that $e_Q^*$ would extend to. Finally, the sum of the estimates for each sample is multiplied by $1/r$ to get a final estimate.

We used the G-CARE’s codebase [25]. We integrated the max-hop-max estimator into G-CARE and used the WJ code that was provided. We compared WJ and max-hop-max with sampling ratios 0.01%, 0.1%, 0.25%, 0.5%, and 0.75% on the JOB workload on IMDb, the Acyclic workload on Hetionet, WatDiv, and Epinions, and the G-CARE-Acyclic workload on YAGO. We ran both estimators five times (each run executes inside a single thread) and report the averages of their estimation times. We also report the average q-error of WJ. However, we can no longer present under- and over-estimations in our figures, as WJ might under and over-estimate for the same query across different runs.

The box-plot q-error distributions of max-hop-max and WJ are shown in Figure 14. We identify the sampling ratios in which the mean accuracy of WJ is better than the mean accuracy of max-hop-max, except in DBLP and Hetionet, where both max-hop-max and WJ’s mean estimates are generally close to perfect, so we look at the sampling ratio where WJ’s maximum q-errors are smaller than max-hop-max. We find that this sampling ratio on IMDb is 0.1%, on DBLP is 0.5%, on Hetionet is 0.75%, on Epinions is 0.5%, and on YAGO is 0.75%. However, the estimation time of WJ is between 15x and 212x slower, so one to two orders of magnitude, than max-hop-max on our smallest dataset Epinions, where the difference is 1.95x. Observe that max-hop-max’s estimation times are very stable and consistently in sub-milliseconds, between 0.18ms and 0.54ms. This is because max-hop-max’s estimation time is independent of the dataset’s size. In contrast, WJ’s estimation times get slower as the datasets get larger, because WJ performs more joins. For example, at 0.25% ratio, while WJ takes 0.28ms on our smallest dataset Epinions, it takes 35.4ms on DBLP.

We emphasize that these comparisons are not perfect because it is difficult to compare distributions and these are two fundamentally different classes of estimators, providing systems with different tradeoffs. However, we believe that our ‘competitive sampling ratio’ analysis (more than runtime numbers) is instructive for interested readers.

6.6 Impact on Plan Quality

Reference [12] convincingly established that cardinality estimation is critical for optimizers to generate good plans for RDBMSs as it leads to better plan generation. Several other work has verified this in different contexts, in RDBMSs [5] and in RDF systems [25]. In our final set of experiments we set out to verify this in our context too by comparing the impact of our estimators on plan quality. We used the RDF-3X system [23] and its source code available here [29]. We issued our Acyclic workload as join-only queries to RDF-3X on the DBLP and WatDiv datasets. We then ran the query under 10 configurations: first using RDF-3X’s default estimator and then by injecting the cardinality estimates of our 9 optimistic estimators to the system. The cardinalities are injected inside the system’s dynamic programming-based join optimizer. We then filtered out the queries in which all of the 10 estimators lead to
There are decades of research on cardinality estimation of queries in the context of different database management systems. We cover a part of this literature focusing on work on graph-based database management systems, specifically XML and RDF and on relational systems. We covered Characteristic Sets [22], SumRDF [30], and WanderJoin [15, 25] in Section 6. We cover another technique, based on maximum entropy that can be used with any estimator that can return estimates for base tables or small-size joins. We do not cover work that uses machine learning techniques to estimate cardinalities and refer the reader to several recent work in this space [11, 16, 34] for details of these techniques.

Other Summary-based Estimators: The estimators we studied in this paper fall under the category of summary-based estimators. Many relational systems, including commercial ones such as PostgreSQL, use summary-based estimators. Example summaries include the cardinalities of relations, the number of distinct values in columns, or histograms [3, 21, 28], wavelets [19], or probabilistic and statistical models [6, 31] that capture the distribution of values in columns. These statistics are used to estimate the selectivities of each join predicate, which are put together using several approaches, such as independence assumptions. In contrast, the estimators we studied store degree statistics about base relations and small-size joins (note that cardinalities are a form of degree statistics, e.g., \(|R_i| = \text{deg}(\emptyset, R_i))\).

Several estimators for subgraph queries have proposed summary-based estimators that compute a sketch of an input graph. SumRDF, which we covered in Section 6, falls under this category. In the context of estimating the selectivities of path expressions, XSeed [38] and XS Sketch [26] build a sketch \(S\) of the input XML Document. The sketch of the graph effectively collapses multiple nodes and edges into supernodes and edges with metadata on the nodes and edges. The metadata contains statistics, such as the number of nodes that was collapsed into a supernode. Then given a query \(Q\), \(Q\) is matched on \(S\) and using the metadata an estimate is made. Because these techniques do not decompose a query into smaller sub-queries, the question of which decomposition to use does not arise for these estimators.

Several work have used data structures that are adaptations of histograms from relational systems to store selectivities of path.
or tree queries in XML documents. Examples include, positional histograms [36] and Bloom histogram [33]. These techniques do not consecutively make estimates for larger paths and have not been adopted to general subgraph queries. For example, instead of storing small-size paths in a data structure as in Markov tables, Bloom histograms store all paths but hashed in a bloom filter. Other work used similar summaries of XML documents (or its precursor the object exchange model [24] databases) for purposes other than cardinality estimation. For example, TreeSketch [27] produces a summary of large XML documents to provide approximate answers to queries.

**Sampling-based Estimators:** Another class of important estimators are based on sampling tuples [8, 12, 15, 32, 35]. These estimators either sample input records from base tables offline or during query optimization, and they evaluate queries on these samples to make estimates. Research has focused on different ways samples can be generated, such as independent or correlated sampling, or sampling through existing indexes. Wander Join, which we covered in Section 6 falls under this category. As we discussed, by increasing the sizes of the samples these estimators can be arbitrarily accurate but they are in general slower than summary-based ones because they actually perform the join on a sample of tuples. We are aware of systems [14] that use sampling-based estimators to estimate the selectivities of predicates in base tables but not on multiway joins. Finally, sampling-based estimators have also been used to estimate frequencies of subgraphs relative to each other to discover motifs, i.e. infrequently appearing subgraphs, [10].

**The Maximum Entropy Estimator:** Markl et al. [18] has proposed another approach to make estimates for conjunctive predicates, say \( p_1 \land \ldots \land p_k \) given a set of selectivity estimates \( s_{i_1, \ldots, i_k} \), \( s_{i_1, \ldots, i_k} \) is the selectivity estimate for predicate \( p_{i_1} \land \ldots \land p_{i_k} \). Markl et al.’s maximum entropy approach takes these known selectivities and uses a constraint optimization problem to compute the distribution that maximizes the entropy of the joint distribution of the \( 2^k \) possible predicate space. Reference [18] has only evaluated the accuracy of this approach for estimating conjunctive predicates on base tables and not on joins, but they have briefly described how the same approach can be used to estimate the cardinalities of join queries. Multiway join queries can be modeled as estimating the selectivity of the full join predicate that contains the equality constraint of all attributes with the same name. The statistics that we considered in this paper can be translated to selectivities of each predicate. For example the size of \( |(a_1) \rightarrow (a_2) \rightarrow (a_3)| \) can be modeled as \( s_{ij} = \frac{|(a_1) \rightarrow (a_2) \rightarrow (a_3)|}{|A||B|} \), as the join of \( A \) and \( B \) is by definition applying the predicate \( A.\text{src} \rightarrow B.\text{dst} \) predicate on the Cartesian product of relations \( A \) and \( B \). This way, one can construct another optimistic estimator using the same statistics. We have not investigated the accuracy of this approach within the scope of this work and leave this to future work.

8 CONCLUSIONS AND FUTURE WORK

We focused on how to make accurate estimations using the optimistic estimators using a new framework, in which we model these estimators as paths in a weighted CEG we called \( \text{CEG}_O \), which uses as edge weights average degree statistics. We addressed two shortcomings of optimistic estimators from prior work. First, we addressed the question of which formulas, i.e., CEG paths, to use when there are multiple formulas to estimate a given query. We outlined and empirically evaluated a space of heuristics and showed that the heuristic that leads generally to most accurate estimates depends on the structure of the query. For example, we showed that for acyclic queries and cyclic queries with small-size cycles, using the maximum weight path is an effective way to make accurate estimates. Second, we addressed how to make accurate estimates for queries with large cycles by proposing a new CEG that we call \( \text{CEG}_{OCR} \). We then showed that surprisingly the recent pessimistic estimators can also be modeled as picking a path, this time the minimum weight path in another CEG, in which the edge weights are maximum degree statistics. Aside from connecting two disparate classes of estimators, this observation allowed us to apply the bound sketch optimization for pessimistic estimators to optimistic ones. We also showed that CEGs are useful mathematical tools to prove several properties of pessimistic estimators, e.g., that the CBS estimator is equivalent to MOLP estimator under acyclic queries over binary relations.

We believe the CEG framework can be the foundation for further research to define and evaluate other novel estimators. Within the scope of this work, we considered only three specific CEGs, with a fourth one that is used for theoretical purposes in Appendix D. However, many other CEGs can be defined to develop new estimators using different statistics and potentially different techniques to pick paths in CEGs as estimates. For example, one can use variance, standard deviation, or entropies of the distributions of small-size joins as edge weights in a CEG, possibly along with degree statistics, and pick the minimum-weight, e.g., “lowest entropy”, paths, assuming that degrees are more regular in lower entropy edges. An important research direction is to systematically study a class of CEG instances that use different combination of statistics as edge weights, as well as heuristics on these CEGs for picking paths, to understand which statistics lead to more accurate results in practice.

9 ACKNOWLEDGMENT

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[9] Manas Joglekar and Christoper Ré. 2018. It’s All a Matter of Degree - Using Degree Information to Optimize Multiway Joins. TOCS 62, 4 (2018).
A PROJECTION INEQUALITIES CAN BE REMOVED FROM MOLP

Consider any $(\emptyset, A)$ path $P = (\emptyset, e_1, e_2, ..., e_k, A)$ and consider its first projection edge, say $e_1$. We show that we can remove $e_1$ and replace the rest of the edges $e_{i+1}$ to $e_k$ with (possibly) new edges $e'_i$, to $e'_k$ with exactly the same weights and construct $P' = (\emptyset, e'_1, e'_2, ..., e'_k, A)$, where $e'_i+1 \geq e_{i+1}, ..., e'_k \geq e_k$. This can be seen inductively as follows. We know $e_1 \geq e_{i+1}$ because $e_i$ is a projection edge. Then if $(e_{i+1}, M)$ is a projection edge that extended $e_{i+1}$ to $N_{i+1} = e_{i+2} \cdot e_{i+1}$, then by construction, there is another edge $(e_{i+1}, e'_{i+2}) \cdot e_{i+2} = e_{i+1} \cup N_{i+1}$ in $CEGM$ with the same weight as $e_{i+1}$. If instead $e_{i+1}$ was a projection edge that removed a set of attributes from $e_{i+1}$, similarly there is another projection edge $e'_{i+1}$ that removes the same set of attributes from $e_i$. So inductively, we can find an alternative sub-path from $e_{i+1}$ to $A$, $(e_{i+1}, e'_{i+2}) \cdot e_{i+2} = (A)$ with the same length as the sub-path $(e_{i+1}, e_{i+2}) \cdot e_{i+2} = (A)$.

B CBS ESTIMATOR’S CONNECTION TO MOLP

ON ACYCLIC QUERIES

We first show that on acyclic queries MOLP is at least as tight as the CBS estimator. Our proof is based on showing that for each bounding formula generated by BFG and FCG (respectively, Algorithms 1 and 2 in reference [5]), there is a path in MOLP. For a detailed overview of these algorithms, we refer the reader to reference [5]. We then show that if the queries are further on binary relations, then the standard MOLP bound, which only contains degree statistics about subsets of attributes in each relation, is exactly equal to the CBS estimator.

For each bounding formula generated by BFG and FCG, there is a path in $CEGM$: Let $C$ be a coverage combination enumerated by FCG. Consider a bounding formula $F_C$. We can represent $F_C$ as a set of $(R_j, X_j)$ triples, where $X_i \subseteq A_j$ is the set of attributes that $R_j$ covers and is of size either 0, $|A_j|-1$, or $|A_1|$. Let $Y_i = A_i \setminus X_i$. Then the bounding formula generated for $F_C$ will have exactly cost $\sum_i \log deg(Y_i, R_i)$ (recall that $deg(Y_i, R_i) = deg(Y_i, A_i, R_i)$). This is because there are 3 cases: (i) if $|X_i| = 0$, then the BFG ignores $R_i$ and $deg(Y_i, R_i) = 0$; (ii) if $|X_i| = |A_i| - 1$, then BFG uses in its formula the degree of the single uncovered attribute $a_i$ in $A_i$, which is equal to $deg(Y_i, R_i)$ as $Y_i$ only contains $a_i$; and (iii) if $|X_i| = |A_i|$, then BFG uses $|R_i|$ in its formula, and since $Y_i = \emptyset$, $deg(Y_i, R_i) = |R_i|$. We next show that $CEGM$ contains an $(\emptyset, A)$ path with exactly the same weight as the cost of $F_C$. We first argue that if $Q$ is acyclic, then there must always be at least one relation $R_i$ in the coverage $C$, that covers all of its attributes. Assume for the purpose of contradiction that each relation $R_i(A_i) \in Q$ either covers 0 attributes or $|A_i| - 1$ attributes. Then start with any $R_i(A_i)$ that covers $|A_i| - 1$ attributes. Let $a_{i1} \in A_i$ be the attribute not covered by $R_i$. Then another relation $R_{i2}(A_{i2})$ must be covering $a_{i2}$ but not covering exactly one attribute $a_{i2} \in A_{i2}$. Similarly a third relation $R_{i3}$ must be covering $a_{i3}$ but not covering another attribute $a_{i3} \in A_{i3}$, etc. Since the query is finite, there must be a relation $R_j$ that covers an $a_{j-1}$ and whose other attributes are covered by some relation $R_k$, where $k < j$, which forms a cycle, contradicting our assumption that $Q$ is acyclic.

We can finally construct our path in $CEGM$. Let’s divide the relations into $R_{\emptyset}$, which cover all of their attributes, i.e., $R_{\emptyset} = \{R_i(A_i) \mid R_i covers |A_i| attributes\}$, and $R_{\emptyset}$, which cover all but one of their attributes, $R_{\emptyset} = \{R_i(A_i) \mid A_i s.t. R_i covers |A_i| - 1\} attributes$. We ignore the relations that do not cover any attributes. Let relation in $R_{\emptyset} = R_{C1}(A_{C1}), ..., R_{C_k}(A_{Ck})$ and those in $R_{\emptyset} = R_{E1}(A_{E1}), ..., R_{Ek}(A_{Ek})$. Then we
can construct the following path. The first of the path uses the cardinalities or relations in \(R_c\) in an arbitrary order to extend \(\emptyset\) to
\[ U = (\cup_{i=1}^t A_i)\cup \mathcal{C}(\emptyset). \]
For example this path can be: \(P_1 = (\emptyset) \xrightarrow{\log|\mathcal{C}_1|} \mathcal{C}_1 \xrightarrow{\log|\mathcal{C}_2|} (\mathcal{C}_1 \cup \mathcal{C}_2) \rightarrow \mathcal{C}_3 \rightarrow \mathcal{C}_4 \rightarrow \ldots \rightarrow (\mathcal{C}_t \cup U)\). Now to extend \(U\) to \(A\), observe that for each uncovered attribute \(T = A \setminus U\), there must be some relation \(R_E(\mathcal{C}_E) \in \mathcal{E}\), such that all of the \(|\mathcal{A}_E|−1\) attributes are already bound in \(U\). This is because \(|T| = k'\) and if each \(R_E\) has at least 2 attributes in \(T\), then \(q\) must be cyclic. Note that this is true because by definition of acyclicity [37] any “ear” that we remove can be iteratively covered by at most one relation, which means by the time we remove the last ear, we must be left with a relation \(R_E\) and one attribute, which contradicts that \(R_E\) had at least 2 uncovered attributes in \(T\). So we can iteratively extend the path \(P_i\) with one attribute at a time with an edge of weight \(\log(\deg(R_E, U))\) until we reach \(A\). Note that this path’s length would be exactly the same as the cost of the bounding formula generated by BFG and FCG for the coverage \(C\).

When relations of an acyclic query are binary the CBS estimator is equal to MOLP: Ideally we would want to prove that when relations are binary that any path in CEGM corresponds to a bounding formula. However this is not true. Consider the simple join \(R(A, B) \Rightarrow R(B, C)\), \(S(B, C)\). CEGM contains the following path, \(P = (\emptyset) \xrightarrow{\log \deg(C, B, C, S)} (\emptyset, B, C)\). There is no bounding formula corresponding to this path in the CBS estimator because the first edge with weight \(\log \deg(c(B), B, B)\) uses the cardinality of projection of \(R\). However, the CBS estimator does not use cardinalities of projections in its bounding formulas and only uses the cardinalities of relations. Instead, what can be shown is that if a path \(P\) in CEGM uses the cardinalities of projections, then there is another path \(P'\) with at most the same length, for which the CBS estimator has a bounding formula.

First we show that given an acyclic query over binary relations, if a path \(P\) in CEGM contains cardinalities of projections, then there is an alternative path \(P'\) that has at most the length of \(P\) and that contains at least one more edge that uses the cardinality of a full relation. We assume w.l.o.g. that \(Q\) is connected. Note that in \(P\) any edge from \(\emptyset\) in CEGM must be using the cardinality of a relation or a projection of a relation (the only outgoing edges from \(\emptyset\) are these edges). Let us divide the edge in \(P\) into multiple groups: (i) \(\text{Card}\) are those edges that extend a subquery with two attributes and use the cardinality of a relation; (ii) \(\text{Ext} - \text{Card}\) are those edges that bound an attribute in a relation \(R_i\) in \(\text{Card}\) and extend a subquery to one new attribute \(a\) using the degree of \(a\) in \(R_i\); (iii) \(\text{Proj}\) are those edges that extend a subquery by a single attribute \(a\), without bounding any attributes in the subquery, i.e., using the cardinality of the projection of a relation \(R_i\) onto \(a\) (so the weight of these edges look like \(\log(\deg([a], a, R_i]))\); and (iv) \(\text{Rem}\) are the remaining edges that extend a subquery by one attribute either bounding another attribute in \(\text{Proj}\) or some other attribute in \(\text{Rem}\).

We first note that we can assume w.l.o.g. that, if any relation \(R_i(a_1, a_2)\) is used in an edge \(e_p \in \text{Proj}\) to extend to, say, \(a_2\), then \(a_1\) cannot be an attribute covered by the edges in \(\text{Card}\) or \(\text{Ext}\). Otherwise we can always replace \(e_p\), which has weight \(\log(\Pi_a, R_i)\) with an edge we can classify as \(\text{Ext}\) with weight \(\log(\deg([a_2], a_1, a_2), R_i))\) because \(\Pi_a, R_i \geq \deg([a_2], a_1, a_2, R_i)\). Next, we argue that we can iteratively remove two edges from \(\text{Proj}\) and possibly \(\text{Rem}\) and instead add one edge to \(\text{Card}\) without increasing the length of \(P\). First observe that if \(\text{Rem}\) is empty, we must have a relation \(R_i(a_1, a_2)\) whose both attributes are in set \(\text{Proj}\), in which case, we can remove these two edges and replace with a single \(\text{Card}\) edge that simply has weight \(\log(\emptyset, a_1, a_2, R_i)\) and reduce \(P\)’s length because \(|R_i| \leq \Pi_a, R_i \times \Pi_a, R_i\). Note that if \(\text{Rem}\) is not empty, then at least one of the edges \(e_p\) must be bounding an attribute \(a_1\) and extending to \(a_2\) using a relation \(R_p\), where \(a_1\) must be extended by an edge \(e_p\) in \(\text{Proj}\) using the same relation \(R_p\). Otherwise there would be some edge \(e_i\) in \(\text{Rem}\) that extended a subquery \(W_i\) to \(W_i \cup \{a_j\}\) without bounding the attribute that appears in the weight of \(e_i\). This is because note that if we remove the relations that were used in the edges in \(\text{Card}\) and \(\text{Ext}\) then we would be left with an acyclic query, so have \(t\) relations and \(t+1\) attributes that need to be covered by \(\text{Proj}\) and \(\text{Rem}\). If no edge \(e_p\) is bounding an attribute \(a_1\) in \(\text{Proj}\), then one of the \(t\) relations must appear twice in the edges in \(\text{Rem}\), which cannot happen because the relations are binary (i.e., this would imply that the attributes of a relation \(R_i(a_1, a_2)\) are covered with two edges with weights \(\log(\deg([a_1], [a_1, a_2], R_i))\) and \(\log(\deg([a_2], [a_1, a_2], R_i))\), which cannot happen). Therefore such an \(e_p\) and \(e_i\) must exist. Then we can again remove them and replace with one edge to \(\text{Card}\) with weight \(\log(\deg(\emptyset, a_1, a_2, R_p))\) and decrease the weight of \(P\). Therefore from any \(P\) we can construct a \(P'\) whose length is at most \(P\) and that only consist of edges \(\text{Card}\) and \(\text{Ext}\). Readers can verify that each such path \(P'\) directly corresponds to a bounding formula generated by BFG and FCG (each relation \(R_i\) used by an edge in \(\text{Card}\) and \(\text{Ext}\), respectively corresponds to a relation covering exactly \(|\mathcal{A}_i|\) and \(|\mathcal{A}_i|−1\) attributes).

C COUNTER EXAMPLE FOR USING THE CBS ESTIMATOR ON CYCLIC QUERIES

Consider the triangle query \(R(a, b) \Rightarrow S(b, c) \Rightarrow T(c, a)\). FCG would generate the cover \(a \rightarrow R, b \rightarrow S, c \rightarrow T\). For this cover, BFG would generate the bounding formula: \(h(a, b, c) \leq h(a) + h(b) + h(c)\), which may not be a pessimistic bound. As an example, suppose each relation \(R, S, T\), and \(c\) contains \(n\) tuples of the form \((1, 1), \ldots, (n, n)\). Then this formula would generate a bound of 0, whereas the actual number of triangles in this input is \(n\).

D DBPLP

We demonstrate another application of CEGs and provide alternative combinatorial proofs to some properties of DBPLP, which is another worst-case output size bound from reference [9]. DBPLP is not as tight as MOLP, which our proofs demonstrate through a path-analysis of CEGs. We begin by reviewing the notion of a cover of a query.

Definition 1. A cover \(C\) is a set of \((R_j, A_j)\) pairs where \(R_j \in \mathcal{R}\) and \(A_j \in \mathcal{A}_j\), such that the union of \(A_j\) in \(C\) “cover” all of \(A\), i.e., \(\cup_{(R_j, A_j) \in C} A_j = \mathcal{A}\).

DBPLP of a query is defined for a given cover \(C\) as follows:

\[
\min_{\mathcal{A}_j \subseteq \mathcal{A}} \sum_{a \in A_j} a^c
\sum_{a \in A_j} a^c \geq \log(\deg(A_j, \Pi_A, R_j)), \forall (R_j, A_j) \in C, A_j \subseteq A_j
\]
Note that unlike MOLP, DBPLP is a maximization problem and has one variable for each attribute $a \in \mathcal{A}$ (instead of each subset of $\mathcal{A}$). Similar to the MOLP constraints, we can also provide an intuitive interpretation of the DBPLP constraints. For any $(R_j, A_j)$ and $A'_j \subseteq A_j$, let $B = A_j \setminus A'_j$. Each constraint of the DBPLP indicates that the number of $B$‘s that any tuple that contains $A'_j$ can extend to is $\text{deg}(A_j, \Pi_A, R_j)$, which is the maximum degree of any $A'_j$ value in $\Pi_A, R_j$. Each constraint is therefore effectively an extension inequality using a maximum degree constraint. Based on this interpretation, we next define a DBPLP CEG, $\text{CEG}_D$, to provide insights into DBPLP.

**DBPLP CEG ($\text{CEG}_D$):**
- **Vertices:** For each $X \subseteq \mathcal{A}$ we have a vertex.
- **Extension Edges:** Add an edge with weight $\text{deg}(A', \Pi_A, R_j)$ between any $W_1$ and $W_2$, such that $A'_j \subseteq W_1$ and $W_2 = W_1 \cup (A_j \setminus A'_j)$.

We note that DBPLP is not the solution to some path in this CEG, but defining it allows to provide some insights into DBPLP. Observe that DBPLP and MOLP use the same degree information and the condition for an extension edge is the same. Therefore $\text{CEG}_D$ contains the same set of vertices as $\text{CEG}_M$ but a subset of the edges of $\text{CEG}_M$. For example $\text{CEG}_D$ does not contain any of the projection edges of $\text{CEG}_M$. Similarly, $\text{CEG}_D$ does not contain any edges that contain degree constraints that cannot be expressed in the cover $C$, because in the $(R_j, A_j)$ pairs in $C$, $A_j$ may not contain every attribute in $\mathcal{A}$. Consider our running example and the cover $C=\{(a_1, a_2), R_A, (a_3, a_4), R_C\}$. The DBPLP would contain, 6 constraints, 3 for $(a_1, a_2), R_A$ and 3 for $(a_3, a_4), R_C$. For example one constraint would be that $v_{a_1} + v_{a_2} \geq \text{log}(\text{deg}(\emptyset, \Pi_{(a_1, a_2)}, R_A) = \text{log}(|R_A|) = \text{log}(4)$. The following theorem provides insight into why DBPLP is looser than MOLP using $\text{CEG}_D$.

**Theorem D.1.** Let $P$ be any $(\emptyset, \mathcal{A})$ path in $\text{CEG}_D$ of a query $Q$ and cover $C$ of $Q$. Let $d_\mathcal{A}$ be the solution to the DBPLP of $Q$. Then $d_\mathcal{A} \geq |P|$.

**Proof.** We first need to show that there is always an $(\emptyset, \mathcal{A})$ path in $\text{CEG}_D$. We can see the existence of such a path as follows. Start with an arbitrary $(R_j, A_j)$ pair in $C$, which has an inequality for $A'_j = A_j$ which leads to an $\emptyset \rightarrow A_j$ edge. Let $X = A_j$. Then take an arbitrary $(R_i, A_i)$ such that $Z = A_i \setminus X \neq \emptyset$, which must exist because $C$ is a cover. Then we can extend $X$ to $Y = X \cup Z$, because by construction we added an $X \rightarrow Y$ edge for the constraint where $A'_j = A_j \setminus Z$ in DBPLP (so the constraint is $\Sigma_{a \in Z} v_a \geq \text{log}(\text{deg}(A_i \setminus Z, \Pi_A, R_i)))$.

Now consider any $(\emptyset, \mathcal{A})$ path $P = \emptyset \xrightarrow{e_0} X_0 \xrightarrow{e_1} \ldots \xrightarrow{e_k} A$. Observe that by construction of $\text{CEG}_D$ each edge $e_i$ extends an $X$ to $Y = X \cup Z$ and the weight of $e_i$ comes from a constraint $\Sigma_{a \in Z} v_a \geq \text{log}(\text{deg}(A_j \setminus Z, \Pi_A, R_j))$ for some $(R_j, A_j)$. Therefore the variables that are summed up over each edge is disjoint and contain every variable. So we can conclude that $\Sigma_{a \in \mathcal{A}} v_a \geq |P|$. In other words, each $(\emptyset, \mathcal{A})$ path identifies a subset of the constraints $c_1, ..., c_k$ that do not share the same variable $v_a$ twice, so summing these constraints yields the constraint $\Sigma_{a \in \mathcal{A}} v_a \geq |P|$. Therefore, any feasible solution $v^*$ to DBPLP, in particular the optimal solution $d_\mathcal{A}$ has to have a value greater than $|P|$.

**Corollary D.1.** Let $m_{\mathcal{A}}$ and $d_{\mathcal{A}}$ be the solutions to MOLP and DBPLP, respectively. Then $m_{\mathcal{A}} \leq d_{\mathcal{A}}$ for any cover $C$ used in DBPLP.

**Proof.** Directly follows from Theorems 5.1 and D.1 and the observation that $\text{CEG}_D$ contains the same vertices and a subset of the edges of $\text{CEG}_M$.

Corollary D.1 is a variant of Theorem 2 from reference [9], which compares refinements of MOLP and DBPLP. Our proof serves as an alternative combinatorial proof to the inductive proof in reference [9] that compares the LPs of the bounds. Specifically, by representing MOLP and DBPLP bounds as CEGs and relating them, respectively, to the lengths of shortest and longest $(\emptyset, \mathcal{A})$ paths, one can directly observe that MOLP is a tighter than DBPLP.