Unsupervised Detection of Annotation Inconsistencies
Using Apriori Algorithm

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Abstract

We present a new method for automated discovery of inconsistencies in a complex manually annotated corpora. The proposed technique is based on Apriori algorithm for mining association rules from datasets. By setting appropriate parameters to the algorithm, we were able to automatically infer highly reliable rules of annotation and subsequently we searched for records for which the inferred rules were violated. We show that the violations found by this simple technique are often caused by an annotation error. We present an evaluation of this technique on a hand-annotated corpus PDT 2.0, present the error analysis and show that in the first 100 detected nodes 20 of them contained an annotation error.

1 Introduction

Complex annotation schemes pose a serious challenge to annotators caused by the number of attributes they are asked to fill. The annotation tool can help them in ensuring that the values of all attributes are from the appropriate domain but the interplay of individual values and their mutual compatibility are at best described in annotation instructions and often implicit. Another source of errors are idiomatic expressions where it is difficult for the annotator to think about the categories of a word which often exists only as a part of the idiom at hand.

In our approach, detection of annotation inconsistencies is an instance of anomaly detection, which is mainly used in the field of intrusion detection. Traditionally, the anomaly detection is based on distances between feature vectors of individual instances. These methods are described in Section 2. Our new method presented in Section 3 uses the data-mining technique Apriori (Borgelt and Kruse, 2002) for inferring high-quality rules, whose violation indicates a possible annotator’s mistake or another source of inconsistency. We tested the proposed method on a manually annotated corpus and described both the data and the experimental results in Section 4. We conclude by Section 5.

2 Related Work

Unsupervised anomaly detection has been shown to be viable for intrusion detection (Eskin et al., 2002). The unsupervised techniques rely on feature vectors generated by individual instances and try to find outliers in the vector space. This can be done using clustering (Chimphlee et al., 2005), Principle Component Analysis (Hawkins, 1974), geometric methods (Eskin et al., 2002) and more (Lazarevic et al., 2003).

The difference between our method and previous work lies mainly in the fact that instead using vector space of features, we directly infer annotation rules. The manual annotation is always based on some rules, some of which are contained in the annotation manual but many others are more or less implied. These rules will have their confidence measured in the annotated corpus equal to 1 or at least very close (see Section 3 for definition of confidence). In our approach we learn such rules and detect exceptions to the most credible rules. The rules are learned using the common Apriori algorithm (Borgelt and Kruse, 2002). Previously, rules have been also mined by GUHA algorithm (Hájek and Havránek, 1978), but not in the anomaly detection context.

3 Method Description

Our process of anomaly detection comprises two steps: rules mining and anomaly search.
3.1 Rules Mining

The association rules mining was originally designed for market basket analysis to automatically derive rules such as “if the customer buys a toothpaste and a soap, he is also likely to buy a toothbrush”. Every check-out \( x = (x_1, x_2, \ldots, x_N) \) is modeled as a draw from an unknown probability distribution \( \Phi \), where \( N \) is the total number of items available at the store and \( x_i \) is the number of items of type \( i \) contained in the shopping cart. Further, we define event \( E_j = \{ x|x_j > 0 \} \), i.e., the event that the shopping cart contains the item \( j \).

In this model, we define a rule \( A = (L, R) \) as a tuple where the left side \( L \) and the right side \( R \) are sets of events \( E_j \). For instance suppose that the toothpaste, toothbrush and soap have indices 1, 2 and 3, respectively. Then the example rule mentioned above can be written as \( A_{\text{example}} = \langle \{E_1, E_3\}, \{E_2\} \rangle \), or alternatively \( \{E_1, E_3\} \rightarrow \{E_2\} \). For every rule \( A = (L, R) \) we define two important measures: the support \( s(A) \) and the confidence \( c(A) \):

\[
s((L, R)) = P \left( \bigcap_{l \in L} (l) \right) \cap \left( \bigcap_{r \in R} (r) \right) \tag{1}
\]

\[
c((L, R)) = P \left( \bigcap_{r \in R} (r) \right) \bigg| \left( \bigcap_{l \in L} (l) \right) \tag{2}
\]

In our example the support is the probability that a cart contains a toothpaste, a toothbrush and a soap. The confidence is the probability that a cart contains a toothbrush given the cart contains both a toothpaste and a soap.

The input of the Apriori algorithm (Borgelt and Kruse, 2002) consists of a sample from the probability distribution \( \Phi \), the threshold of the estimated confidence, the threshold of the estimated support and the maximum size of rules. Using this data the Apriori algorithm lists all rules satisfying the required constraints.

In the context of market basket analysis the confidence is rarely anywhere close to one, but in the case of linguistic annotation, there are rules that are always or almost always followed. The confidence of these rules is very close or equal to one. The Apriori algorithm allows us to gather rules that have the confidence close to one and a sufficient support.

3.2 Anomaly Search

After extracting the highly confident rules we select the rules with the highest support and find the annotations where these rules are violated. This provides us with the list of anomalies. The search is linear with the size of the data set and the size of the list of extracted rules.

4 Experiments

4.1 Data and Tools

The experiments were carried out using the \( R \) statistical analysis software (R Development Core Team, 2006) using the \textit{arules} library (Borgelt and Kruse, 2002). The dataset used was full manually annotated data of Prague Dependency Treebank 2.0 (PDT 2.0). PDT 2.0 data were annotated at three layers, namely morphological, analytical (shallow dependency syntax) and tectogrammatical (deep dependency syntax; (Hajič et al., 2006)). The units of each annotation layer were linked with corresponding units of the preceding layer. The morphological units were linked directly with the original text. The annotation at the tectogrammatical layer was checked automatically for consistency with the annotation instructions (Štěpánek, 2006), however, using our technique, we were still able to automatically find errors. The experimental dataset (full PDT 2.0 data annotated at all three layers) contained 49,431 sentences or 833,195 tokens.

4.2 Experimental Setup and Error Analysis

In our experimental setup, every check-out (i.e., every draw from the probability distribution \( \Phi \)) contains all attributes of one tectogrammatical node and its governor. The attributes extracted from the nodes are listed in Table 1. Thus every check-out has exactly 52 items, 26 coming from the node in question and 26 coming from its governor.

This being input to the Apriori algorithm, we set the maximal size of rules to 3, minimal support to 0.001 and minimal confidence to 0.995. When the rules were extracted, we sorted them according to the descending confidence and stripped all rules with confidence equal to 1. Using the remaining rules, we searched the corpus for the violations of the rules (starting from the top one) until we found first 100 suspicious nodes. We manually analyzed these 100 positions and found out that 20...
| Attribute       | Description                                                                 |
|-----------------|-----------------------------------------------------------------------------|
| functor         | semantic values of deep-syntactic dependency relations                      |
| is_dsp_root     | root node of the sub-tree representing direct speech                         |
| tfa             | contextual boundness                                                        |
| is_generated    | element not expressed in the surface form of the sentence                   |
| is_member       | member of a coordination or an apposition                                  |
| is_name_of_person | proper name of a person                                                   |
| is_parenthesis  | node is part of a parenthesis                                               |
| is_state        | modification with the meaning of a state                                   |
| sentmod         | sentential modality                                                         |
| subfunctor      | semantic variation within a particular functor                              |
| aspect          | aspect of verbs                                                            |
| degcmp          | degree of comparison                                                        |
| deontmod        | an event is necessary, possible, permitted etc.                             |
| dispmod         | relation (attitude) of the agent to the event                              |
| gender          | masculine animate, masculine inanimate, feminine or neuter                  |
| indeftype       | types of pronouns (indefinite, negative etc.)                               |
| iterativeness   | multiple/iterated events                                                    |
| negation        | a negated or an affirmative form                                            |
| number          | singular or plural                                                          |
| numertype       | types of numerals (cardinal, ordinal etc.)                                  |
| person          | reference to the speaker/hearer/something else                             |
| politeness      | polite form                                                                 |
| resultative     | event is presented as the resulting state                                   |
| sempos          | semantic part of speech                                                     |
| tense           | verbal tense (simultaneous, preceding or subsequent events)                |
| verbmod         | verbal mood (indicative, conditional or imperative)                         |

Table 1: Attributes of tectogrammatical nodes used as the input to the rule mining algorithm. Their complex interplay can hardly be fully prescribed in an annotation manual.

of them constitute an annotation error. Examples of extracted rules follow.

\[
\text{functor:RSTR} \\
\land \text{gender:nr} \\
\Rightarrow \text{number:nr}
\]

(4)

Rule 4 states that RSTR nodes (mostly attributes of nouns) with nr gender (indeterminable gender) also have indeterminable number. Our procedure located a node where the annotator correctly determined the number as sg but failed to recognize the gender (namely, masculine inanimate) of the node.

\[
\text{is_member:1} \\
\land \text{dispmod:nil} \\
\Rightarrow \text{tense:nil}
\]

(5)

Rule 5, stating that for nodes with is_member set to 1 the nil value (which means that none of the defined basic values is suitable) of the dispmod attribute implicates the nil value of the tense, is an example of a rule producing false positives.
Due to the data sparsity problem, there are not so many nodes satisfying the premises and in most of them the nil value were simply filled in their tense attribute. However, there are (rather rare) transgressive verb forms in the corpus for which the correct annotation violates this rule. Many of them were found by this procedure but they are more anomalies in the underlying text rather than anomalies in the annotation. An interesting point to note is that there were several rules exhibiting this behavior with different first premises (e.g., gender:anim & governor:dispmod:nil ⇒ governor:tense:nil). The more general rule (dispmod:nil ⇒ tense:nil) would not get enough confidence, but by combining it with other unrelated attributes, the procedure was able to find rules with enough confidence, although not very useful ones.

\[
\text{resultative:res0} \quad \& \quad \text{governor:degcmp:pos} \quad \Rightarrow \quad \text{governor:sempos:adj.denot}
\]

(6)

Rule 6 is an example of a successful rule. It states that nodes that govern a non-resultative node and have the positive degree of comparison are always denominating semantic adjectives (i.e., common adjectives such as black or good). Using this rule we detected a node where the annotators correctly determined the semantic part of speech as adj.quant.grad (quantificational semantic adjective) but failed to indicate degcmp:comp.

5 Conclusion and Future Work

We have described a fast method for automatic detection of inconsistencies in a hand-annotated corpus using easily available software tools and evaluated it showing that in top 100 suspicious nodes there were an error in 20 cases. This method seem to work best for high-quality annotation where the errors are rare: in our experiments the rules had to achieve at least 99.5% confidence to be included in the search for violations. However, it can also point out inconsistencies in the annotation instructions by revealing the suspicious data points. We have shown the typical rules and errors revealed by our procedure.

The method can be generalized for any manually entered categorical datasets. The rules can take values from multiple data entries (nodes, words, etc.) into account to capture the dependency in the annotation. Other rule-mining techniques such as GUHA (Hájek and Havránek, 1978) can be used instead of Apriori.

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