Inquisitive Question Generation for High Level Text Comprehension

Wei-Jen Ko\textsuperscript{1}  Te-Yuan Chen\textsuperscript{2}  Yiyan Huang\textsuperscript{2}  Greg Durrett\textsuperscript{1}  Junyi Jessy Li\textsuperscript{3}

\textsuperscript{1} Department of Computer Science
\textsuperscript{2} School of Information
\textsuperscript{3} Department of Linguistics
The University of Texas at Austin
\{wjko, yuan0061, huang.yiyan\}@utexas.edu, gdurrett@cs.utexas.edu, jessy@austin.utexas.edu

Abstract

Inquisitive probing questions come naturally to humans in a variety of settings, but is a challenging task for automatic systems. One natural type of question to ask tries to fill a gap in knowledge during text comprehension, like reading a news article: we might ask about background information, deeper reasons behind things occurring, or more. Despite recent progress with data-driven approaches, generating such questions is beyond the range of models trained on existing datasets.

We introduce INQUISITIVE, a dataset of \(\sim 19K\) questions that are elicited while a person is reading through a document. Compared to existing datasets, INQUISITIVE questions target more towards high-level (semantic and discourse) comprehension of text. We show that readers engage in a series of pragmatic strategies to seek information. Finally, we evaluate question generation models based on GPT-2 (Radford et al., 2019) and show that our model is able to generate reasonable questions although the task is challenging, and highlight the importance of context to generate INQUISITIVE questions.

1 Introduction

The ability to generate meaningful, inquisitive questions is natural to humans. Studies among children (Jirout, 2011) showed that questions serving to better understand natural language text are an organic reflection of curiosity, which “arise from the perception of a gap in knowledge or understanding” (Loewenstein, 1994). Because of its prominence in human cognition and behavior, being able to formulate the right question is highly sought after in intelligent systems, to reflect the ability to understand language, to gather new information, and to engage with users (Vanderwende, 2007, 2008; Piwek and Boyer, 2012; Rus et al., 2010; Huang et al., 2017). A recent line of work on data-driven question generation techniques (Zhou et al., 2017; Yuan et al., 2017; Song et al., 2018; Zhao et al., 2018) focuses on generating questions for datasets like SQuAD (Rajpurkar et al., 2016, 2018). However, factoid questions generated with an answer in mind after the user has read the full text look very different from more natural questions users might have (Kwiatkowski et al., 2019). This has led to work on “answer-agnostic” question generation (Du et al., 2017; Subramanian et al., 2018; Scialom and Staiano, 2019), but the sources of data still emphasize simple factoid questions. Other prior work used question generation to acquire domain-specific knowledge (Yang et al., 2018) and seek clarification in conversation (Rao and Daumé III, 2018, 2019; Braslavski et al., 2017). However, data-driven generation of questions that reflect text understanding in a more general setting is challenging because of the lack of appropriate training data.

We introduce INQUISITIVE, a new, large-scale dataset of questions that target high level processing of document content: we capture questions elicited from readers as they naturally read through a document sentence by sentence. Because these questions are generated while the readers are processing the information, the questions directly communicate gaps between the reader’s and writer’s knowledge about the events described in the text, and are not necessarily answered in the document it-
self. This type of question reflects a real-world scenario: if one has questions during reading, some of them are answered by the text later on, the rest are not, but any of them would help further the reader’s understanding at the particular point when they asked it. This resource is a first step towards understanding the generation of such curiosity-driven questions by humans, and demonstrates how to communicate in a natural, inquisitive way by learning to rely on context.

Specifically, we crowdsource ∼19K questions across 1,500 documents, each question accompanied by the specific span of the text the question is about, illustrated in Figure 1. The questions are verified to ensure that they are grammatically correct, semantically plausible and meaningful, and not already answered in previous context. We show that the questions capture a variety of phenomena related to high-level semantic and discourse processes, e.g., making causal inferences upon seeing an event or a description, being curious about more detailed information, seeking clarification, interpreting the scale of a gradable adjective (Hatzivasiloglou and Wiebe, 2000), seeking information of an underspecified event (where key participants are missing), and seeking background knowledge. Our analyses reveal that the questions have a very different distribution from those in existing factoid and conversational question answering datasets (Rajpurkar et al., 2016; Trischler et al., 2017; Choi et al., 2018), thus enabling research into generating natural, inquisitive questions.

We further present question generation models on this data using GPT-2 (Radford et al., 2019), a state-of-the-art pre-trained language model often used in natural language generation tasks. Human evaluation reveals that our best model is able to generate high-quality questions, though still falls short of human-generated questions in terms of semantic validity, and the questions it generates are more often already answered. Additionally, our experiments explore the importance of model access to already-established common ground (article context), as well as annotations of which part of the text to ask about. Finally, transfer learning results from SQuAD 2.0 (Rajpurkar et al., 2018) show that generating inquisitive questions is a distinct task from question generation using factoid question answering datasets.

The capability for question generation models to simulate human-like curiosity and cognitive processing opens up a new realm of applications. One example for this sort of question generation is guided text writing for either machines or humans: we could use these questions to identify important points of information that are not mentioned yet and should be included. In text simplification and summarization, these questions could be used to prioritize what information to keep. The spans and the questions could also help probing the specific and vague parts of the text, which can be useful in conversational AI. Because of the high level nature of our questions, this resource can also be useful for building education applications targeting reading comprehension.

2 Related Work

Among question generation settings, ours is most related to answer-agnostic, or answer-unaware question generation: generating a question from text without specifying the location of the answer (Du et al., 2017). Recent work (Du and Cardie, 2017; Subramanian et al., 2018; Wang et al., 2019; Nakanishi et al., 2019) trains models that can extract phrases or sentences that are question-worthy, and uses this information to generate better questions. Scialom and Staiano (2019) paired the question with other sentences in the article that do not contain the answers to construct curiosity-driven questions. However, these approaches are trained by re-purposing question-answering datasets that are factual (Rajpurkar et al., 2016) or conversational (Choi et al., 2018; Reddy et al., 2019). In contrast, we present a new dataset targeting questions that reflect the semantic and discourse processes during text comprehension.

Several other question answering datasets contain questions that are more information-seeking in nature. Some of them are collected from questions that users type in search engines (Yang et al., 2015; Bajaj et al., 2016; Dunn et al., 2017; Kwiatkowski et al., 2019). Others are collected given a small amount of information on a topic sentence (Trischler et al., 2017; Clark et al., 2020) or in the context of a conversation (Choi et al., 2018; Reddy et al., 2019; Qi et al., 2020). Our data is collected from news articles and our questions are precisely anchored to spans in the article, making our questions less open-ended than those in past datasets. While Li et al. (2016b) also collected a
small number of reader questions from news articles, their goal was to study underspecified phrases in sentences when considered out-of-context. Contemporaneously, Westera et al. (2020) presented a dataset of 2.4K naturally elicited questions on TED talks, with the goal to study linguistic theories of discourse.

Previous work generating clarification questions (Rao and Daumé III, 2018, 2019; Braslavski et al., 2017) uses questions crawled on forums and product reviews. The answers to the questions were used in the models to improve the utility of the generated question. In our data, clarification is only one of the pragmatic goals. In addition, we focus on news articles which contains more narrative discourse and temporal progression.

3 INQUISITIVE: A corpus of questions

This section presents INQUISITIVE, a corpus of ~19K questions for high level text understanding from news sources (Section 3.1), which we crowdsource with a specific design to elicit questions as one reads (Section 3.2). We then discuss a second validation step for each question we collected as quality control for the data (Section 3.3).

3.1 Text sources

In this work we focus on news articles as our source of documents. News articles consist of rich (yet consistent) linguistic structure around a targeted series of events, and are written to engage the readers, hence they are natural test beds for eliciting inquisitive questions that reflect high level processes.

We use 1500 news articles, 500 each from three sources: the Wall Street Journal portion of the Penn Treebank (Marcus et al., 1993), Associated Press articles from the TIPSTER corpus (Harman and Liberman, 1993), and Newsela (Xu et al., 2015), a commonly used source in text simplification (we use the most advanced reading level only). We select articles that are not opinion pieces and contain more than 8 sentences to make sure that they are indeed news stories and that would involve sufficiently complex scenarios.

3.2 Question collection

To capture questions that occur as one reads, we design a crowdsourcing task in which the annotators ask questions about what they are reading currently and without access to any upcoming context.

The annotators start from the beginning of an article, and are shown one sentence at a time in article order. After reading each sentence, they ask questions about the sentence, grounded in a particular text span within the sentence (via highlighting) that they would like elaboration or explanation of. We specifically asked for questions that would enhance their understanding of the overall story of the news article. An annotator can ask 0 to 3 questions per sentence, and the next sentence is only revealed when the annotator declares that no more question needs to be asked. The annotation instructions and interface is shown in Figures 4 and 5 in the Appendix.

In this manner, we elicit questions from annotators for the first 5 sentences from each article. We restrict the annotation to these sentences as they reflect a reader’s cognitive process of context establishment from the very beginning, and that lead sentences are known to be the most critical for news articles (Errico et al., 1997). For each sentence, we asked 5 distinct annotators from Amazon Mechanical Turk to ask questions. For quality control, we restrict to workers who are located in English speaking countries, and who have completed at least 100 tasks with an approval rating above 0.98.

3.3 Question validation

To ensure that our final corpus contain high quality questions, we design a second crowdsourcing task for the validation of these questions, inspired by prior work that also validated crowdsourced questions manually (FitzGerald et al., 2018). At a high level, we want to ensure that the questions are grammatically correct and semantically plausible, related to the highlighted span, and not already answered in the sentence or any previous sentence in the article.

Specifically, for each question gathered in Sec-
Table 1: Average length and standard deviation of the questions asked by workers and the chosen span.

|                  | Average length | std.dev |
|------------------|---------------|--------|
| Question         | 7.1           | 3.4    |
| Highlighted span | 3.2           | 2.3    |

Table 3.2, we show the validation annotators the first few sentences of the article up to the sentence where the question is asked, so that the validation annotators have access to the same context as those who asked the questions. We also show the highlighted span for that question. The workers are instructed to answer the following yes/no questions: (1) Is it a valid question? An invalid question is incomplete, incomprehensible, not even a question at all, or completely unrelated to the article. (2) Is this question related to the highlighted span? (3) Is the question already answered in prior context?

Each question is answered by 3 workers from Mechanical Turk. If more than half of the workers judge the question to be either invalid, unrelated to the span, or already answered, the question is deemed low-quality and excluded. About 5% of the collected questions are low-quality questions; this low rate is consistent with our inspection. Additionally, we manually annotated 100 of the questions removed and we agreed with 92 of them.

Table 1 shows the average and standard deviation of the number of tokens for all validated questions, and those of tokens in the highlighted spans.

3.4 Corpus setup

For experimentation, in order to ensure model generalizability, we split by articles instead of by sentences: we set aside 50 articles from each news source for validation, which contains 1991 questions, and 50 articles each as the test set, which contains 1894 questions. The remaining articles, with 15931 questions in total, are used as the training set.

4 Data analysis

In this section, we present a deep dive into INQUISITIVE, showing that the questions are much higher level than existing datasets (Section 4.1), and have rich pragmatic functions (Section 4.2). We also investigate the highlighted span associated with each question (Section 4.3), and the relative salience of questions to the article (Section 4.4).

4.1 Question types and diversity

We first investigate the types of questions in the corpus, in comparison to existing question-answering datasets that are also often used in answer-agnostic question generation, in particular, SQuAD 2.0 (Rajpurkar et al., 2018) and QuAC (Choi et al., 2018). We additionally compare with NewsQA (Trischler et al., 2017) which also uses news articles.

Question types To get a basic sense of question types, Table 2 shows the most frequent bigrams that start a question. For comparison, we also show the data for SQuAD, QuAC, or NewsQA. It is notable that INQUISITIVE contains a much higher percentage of high level questions — those signaled by the interrogatives “why” and “how” — than either QuAC, SQuAD and NewsQA; these three datasets are characterized by substantially more “what” questions.

Lexical diversity We also check whether two annotators ask the same questions if they highlighted the same span. We estimate this by calculating the average percentages of shared unigram, bigram, and trigram among the all pairs of questions when the highlighted span exactly match another. In the 919 pairs, the percentages of shared n-grams are 33.8% for unigrams, 15.4% for bigrams, and 8.5% for trigrams. This shows that even if the annotated spans are exactly the same, annotators often ask different questions. For example, with the context below (the highlighted span in italic), the annotators asked very different questions:

It was the type of weather that would have scrubbed a space shuttle launch. The rain was relentless. [Q1: Why was the rain relentless?] [Q2: How heavy is considered relentless?]

Additionally, we found that the percentage of words appearing in the highlighted span that also appeared in the corresponding question is only 22%, showing that the annotators are not simply copying from the span they had highlighted into the question.

To estimate the overall lexical diversity of the collected questions, we report the distinct bigram metric (Li et al., 2016a) that is often used to evaluate lexical diversity of dialog generation systems. This metric calculates the number of distinct bigrams divided by the total number of words in the all questions. The metric of our dataset is 0.41; this is much higher than QuAC (0.26), NewsQA (0.29), and slightly higher than SQuAD 2.0 (0.39).
possibly because SQuAD contains highly specific questions with many named entities.

### 4.2 What information are readers asking for?

To gain insights into the pragmatic functions of the questions, we manually analyze a sample of 120 questions from 37 sentences. Of those questions, 113 of them are judged as high-quality using the validation process described in Section 3.3. We now describe a wide range of pragmatic phenomena that signal semantic and discourse understanding of the document. With each category, we also show examples where the highlighted span corresponding to the question are displayed in italic. Due to space constraints, we show only the minimal required context to make sense of the questions in the examples.

#### Why questions
Causal questions — those signaled by the interrogative “why” as well as its paraphrases such as “what is the reason that” — account for 38.7% of the questions we inspected. Such why-questions tend to associate very often with an adjective or adverb in the sentence:

> Predicting the financial results of computer firms has been a tough job lately. [Q: Is there a particular cause for this?]

Verbs also trigger why-questions, indicating that readers are making causal inferences around events:

> The stock market’s dizzying gyrations during the past few days have made a lot of individual investors wish they could buy some sort of insurance. [Q: Why is it gyrating?]

#### Elaboration questions
In 21.6% of the questions, readers seek more detailed descriptions of concepts in the text ranging from entities and events to adjectives. These questions are very often “how” questions, although they can take different forms, especially if the question is about an entity:

> The solution, at least for some investors, may be a hedging technique that’s well known to players in the stock-options market. [Q: What is the technique?]

Undeterred by such words of caution, corporate America is flocking to Moscow, lured by a huge untapped market and Mikhail Gorbachev’s attempt to overhaul the Soviet economy. [Q: How is he overhauling the economy?]

The second example above shows a elaboration question for a verb phrase; in this case, the patient and the agent are both specified for the verb phrase.

In addition, we found that some elaboration questions about events are about missing arguments, especially at the beginning of articles when not enough context has established, e.g.,

> It was the kind of snubbing rarely seen within the Congress, let alone within the same party. [Q: Who got snubbed?]

#### Definition questions
A notable 12.6% of the questions are readers asking for the meaning of a technical or domain-specific terminology; for example:

> He said Drexel — the leading underwriter of high-risk junk bonds — could no longer afford to sell any junk offerings. [Q: What is a leading underwriter?]

In some cases, a simple dictionary or Wikipedia lookup will not suffice, as the definition sought can be highly contextualized:

> Mrs. Coleman, 73, who declined to be interviewed, is the Maidenform strategist. [Q: What is the role of a strategist?]

Here the role of a strategist depends on the company that employed her.

| Question | SQuAD | QuAC | NewsQA |
|----------|-------|------|--------|
| what is  | 8.21  | 8.49 | 8.45   |
| why is   | 5.73  | 5.30 | 8.02   |
| why did  | 4.80  | 4.87 | 5.40   |
| what are | 3.88  | 3.13 | 4.59   |
| why was  | 3.54  | 2.87 | 3.70   |
| why are  | 3.20  | 2.76 | 3.39   |
| how did  | 3.01  | 2.14 | 3.31   |
| what was | 2.20  | 2.08 | 3.11   |
| what does| 2.12  | 1.66 | 2.95   |
| what were| 2.18  | 1.66 | 2.85   |
| who is   | 2.16  | 1.58 | 2.12   |
| why would| 1.68  | 1.10 | 1.89   |
| who does | 1.56  | 1.02 | 1.87   |
| who are  | 1.47  | 0.86 | 1.74   |

Table 2: Most frequent leading bigrams in different datasets
Background information questions  We found that 10% of the questions aim at learning more about the larger picture of the story context, e.g., when the author draws comparisons with the past:

Seldom have House hearings caused so much apprehension in the Senate. [Q: When have house hearings caused apprehension?]

Other times, answering those questions will provide topical background knowledge needed to better understand the article:

The stock market’s dizzying gyrations during the past few days have made a lot of individual investors wish they could buy some sort of insurance. [Q: How would that insurance work?]

Instantiation questions  In 8.1% of the questions, the readers ask for a specific example or instance when a set of entities is mentioned; i.e., answering these questions will lead to entity instantiations in the text (McKinlay and Markert, 2011):

The solution, at least for some investors, may be a hedging technique that’s well known to players in the stock-options market. [Q: Which ones?]

This indicates that the reader sometimes would like concrete and specific information.

Forward looking questions  Some questions (4.5%) reflect that the readers are wondering “what happened next”, i.e., these questions can bear a reader’s inference on future events:

Ralph Brown was 31,000 feet over Minnesota when both jets on his Falcon 20 flamed out. At 18,000 feet, he says, he and his co-pilot “were looking for an interstate or a cornfield” to land. [Q: Would they crash into cars?]

Others  We have noticed several other types of questions, including asking about the specific timeframe of the article (since readers were only shown the body of the text). Some readers also asked rhetorical questions, e.g., expressing surprise by asking Are they really? to an event.

Finally, we observed that a small percentage of the questions are subjective, in the sense that they reflect the reader’s view of the world based on larger themes they question, e.g., Why is doing business in another country instead of America such a sought-after goal?.

4.3 What do readers ask about?

In addition to understanding what type of information is sought after, we also investigate whether there are regularities in what the questions are about. This is reflected in the highlighted spans accompanied with each question.

Table 3 shows the most frequent syntactic constituents that are highlighted. Readers tend to select short phrases (the average number of tokens in the spans is 3.2) or individual words; while noun phrases are most frequently selected, a variety of constituents are also major players.

We found that the probability that two highlighted spans overlap is fairly high: 0.6. However, F1-measure across all spans pairs is only 0.25. The percentages of highlighted tokens chosen by 2, 3, 4, or all 5 annotators are: 0.8, 0.17, 0.03, and 0.006. Upon manual inspection, we confirm the numerical findings that there is a high variance in the location of highlights, even though the question quality is high. Secondly, while there are spans that overlap, often a question’s “aboutness” can have many equally valid spans, especially within the same phrase or clause. This is exacerbated by the short average length of the highlights.

4.4 Question salience

The analysis in Section 4.2 implied that the information readers sought after differs in terms of their relative salience with respect to the article: some information (e.g., background knowledge) can be important but typically isn’t stated in the article, while others (e.g., causal inference or elaboration) are more likely to be addressed by the article itself. To characterize this type of salience in our data, we ask workers to judge if the answer to each question should be in the remainder of the article, using a scale from 1 to 5. Each validated question is annotated by 3 workers. The average salience rating is 3.18, with a standard deviation of 0.94, showing that the questions are reasonably salient. The distribution of salience ratings is shown in Table 4.

5 Question generation from known spans

We use INQUISITIVE to train question generation models and evaluate the models’ ability to generate questions with access to the gold-standard spans.

1Parsed by Stanford CoreNLP (Manning et al., 2014).
It's not enough for people to get regular moderate exercise as ... not to spend the rest of your time <span> sitting too much </span> . What are the negative effects of this?

| Range | %  | Range | %  |
|-------|----|-------|----|
| [1, 2] | 6.9 | [3, 4] | 41.6 |
| [2, 3] | 22.5 | [4, 5] | 29.1 |

Table 4: Distribution of question salience ratings.

context and current sentence
It's not enough for people to get regular moderate exercise as they age. Researchers say it's also important not to spend the rest of your time <span> sitting too much </span> . What are the negative effects of this?

Figure 3: We concatenate the context, sentence and questions and learn a language model on them using GPT-2.

highlighted by annotators, while also contrasting this task with question generation from SQuAD 2.0 data. In Section 6, we present experiments that simulate the practical scenario where the highlighted spans are not available.

5.1 Models

Our question generation model is based on GPT-2 (Radford et al., 2019), a large-scale pre-trained language model, which we fine-tune on our data. Each training example consists of two parts, illustrated in Figure 3. The first part is the article context, from the beginning to the sentence where the question is asked. Two special tokens are placed in line to indicate the start and end positions of the highlighted span. The second part is the question. The two parts are concatenated and separated by a delimiter. The model is trained the same way as the GPT-2 language modeling task, with the loss only accumulated for the tokens in the question. During testing, we feed in the article context and the delimiter, and let the model continue to generate the question. We call this model, which uses the span and all prior context, Inquirer.

To analyze the contribution of prior context that serve as common ground when humans generated the questions, we train two additional variants of the model: (1) A span+sentence model, in which the conditioning context only contains the single sentence where the question is asked. (2) A span-only model, in which the conditioning context only contains the highlighted span inside the sentence where the question is asked.

SQuAD pre-training. To investigate whether models could leverage additional supervision from SQuAD, we experiment on our Inquirer model that is first fine-tuned on SQuAD 2.0. We treat the SQuAD answer spans as the highlighted spans. Note that in SQuAD, the span is where the answer to the generated question should be; in our task, the span is what the question should be about. This parallel format allows us to show the pragmatic distinction of INQUIRITIVE question generation and SQuAD-based question generation. Nevertheless, such pre-training could in principle help our model learn a language model over questions, albeit ones with a different distribution than our target data (Table 2).

Model parameters. We use the GPT2-medium model for all question generation models. The batch size is 2 and we fine-tune for 7 epochs. For SQuAD pre-training, the batch size is 1 and we fine-tune for 1 epoch. We use the Adam (Kingma and Ba, 2015) optimizer with \((\beta_1, \beta_2) = (0.9, 0.999)\) and a learning rate of 5e-5. The parameters are tuned by manually inspecting generated questions in the validation set.

5.2 Human evaluation

We mainly perform human evaluation on the generated questions by collecting the same validity judgments from Mechanical Turk as described in Section 3.3.

The results are shown in Table 6. We can see that Inquirer generates a valid question 75.8% of the time, the question is related to the span 88.7% of the time, and the question is already answered 9.6% of the time. This shows that Inquirer is able to learn to generate reasonable questions. Compared to crowdsourcing workers, Inquirer questions are as related to the given span and more salient, though the questions are more often invalid or already answered.

With SQuAD pre-training, human evaluation results did not improve, showing that the structure of questions learned from SQuAD is not enough to offset the difference between the two tasks.

The results also show that removing context makes the questions less valid and related to the span. The weakest model is the span-only one, where no context is given but the span. This finding illustrates the importance of building up common ground for the question generation model, illustrated in an example output below:

Context: Health officials said Friday they are investigating why a fungicide that should have been cleaned off was found on apples imported from the United States. In a random sampling of apples
Table 5: $n$-gram overlap between the generated question and either the training set, the conditioned span, and the source article. We see that the model generates novel questions without substantial copying from any of these sources, approaching the novelty rates in human questions.
Context: Bank of New England Corp., seeking to streamline its business after a year of weak earnings and mounting loan problems, said it will sell some operations and lay off 4% of its workforce. The bank holding company also reported that third-quarter profit dropped 41%, to $42.7 million, or 61 cents a share, from the year-earlier $72.3 million, or $1.04 a share.

Sentence: Among its restructuring measures, the company said it plans to sell 53 of its 453 branch offices and to lay off 800 employees.

Inquire Pipeline: What other measures did the company have?

Sentence+context: What are those?

Span evaluation Finally, we present the results for the intermediate task of span prediction. Note however that since we already observed that spans can be highly subjective (c.f. Section 4.3), these results should be interpreted relatively.

We use two metrics: (1) Exact match: the percentage of predictions that exactly match one of the gold spans in a sentence. (2) Precision: the portion of tokens in the predicted span that is also in a gold span. Since there are usually multiple spans annotated in a sentence, we report the micro-average across all spans. We do not report recall or F1, since considering recall would lead to a misleading metric that prefers long span predictions. In particular, the “best” length that optimizes F1 is about 20 tokens, while the average length of gold spans is 3.2 tokens.

Table 7 shows the results of span prediction. Our span prediction model is compared with 3 scenarios. The Random model picks a span at a random position with a fixed length that is tuned on the validation set. The human-single scores are the average scores between two spans that are highlighted by different annotators. The human-aggregate baseline compares the annotation of one worker against the aggregation of the annotations of the other 4 workers. These results show that the task is highly subjective, yet our model appears to agree with humans at least as well as other humans do.

7 Conclusion

We present INQUISITIVE, a large dataset of questions that reflect semantic and discourse processes during text comprehension. We show that people use rich language and adopt a range of pragmatic strategies to generate such questions. We then present question generation models trained on this data, demonstrating several aspects that generating INQUISITIVE questions is a feasible yet challenging task.
Jonathan H. Clark, Eunsol Choi, Michael Collins, Dan Garrette, Tom Kwiatkowski, Vitaly Nikolaev, and Jennimaria Palomaki. 2020. TyDi QA: A benchmark for information-seeking question answering in typologically diverse languages. *Transactions of the Association for Computational Linguistics*, to appear.

Jacob Devlin, Ming-Wei Chang, Kenton Lee, and Kristina Toutanova. 2019. BERT: Pre-training of deep bidirectional transformers for language understanding. *In Proceedings of the 2019 Conference of the North American Chapter of the Association for Computational Linguistics: Human Language Technologies, Volume 1 (Long and Short Papers)*, pages 4171–4186.

Xinya Du and Claire Cardie. 2017. Identifying where to focus in reading comprehension for neural question generation. *In Proceedings of the 2017 Conference on Empirical Methods in Natural Language Processing*, pages 2067–2073.

Xinya Du, Junru Shao, and Claire Cardie. 2017. Learning to ask: Neural question generation for reading comprehension. *In Proceedings of the 55th Annual Meeting of the Association for Computational Linguistics (Volume 1: Long Papers)*, pages 1342–1352.

Matthew Dunn, Levent Sagun, Mike Higgins, V. Ugur Guney, Volkan Cirik, and Kyunghyun Cho. 2017. SearchQA: A new Q&A dataset augmented with context from a search engine. *arXiv preprint arXiv:1704.05179*.

Marcus Errico, John April, Andrew Asch, Lynnette Khalfani, Miriam A. Smith, and Xochiti R. Ybarra. 1997. The evolution of the summary news lead. *Media History Monographs*, 1.

Nicholas FitzGerald, Julian Michael, Luheng He, and Luke Zettlemoyer. 2018. Large-scale QA-SRL parsing. *In Proceedings of the 56th Annual Meeting of the Association for Computational Linguistics (Volume 1: Long Papers)*, pages 2051–2060.

Donna Harman and Mark Liberman. 1993. TIPSTER Complete LDC93T3A. *Linguistic Data Consortium*.

Vasileios Hatzivassiloglou and Janice M Wiebe. 2000. Effects of adjective orientation and gradability on sentence subjectivity. *In Proceedings of the 18th International Conference on Computational Linguistics*.

Karen Huang, Michael Yeomans, Alison Wood Brooks, Julia Minson, and Francesca Gino. 2017. It doesn’t hurt to ask: Question-asking increases liking. *Journal of personality and social psychology*, 113(3):430–452.

Jamie J Jirout. 2011. Curiosity and the development of question generation skills. *In 2011 AAAI Fall Symposium Series*.

Diederik P. Kingma and Jimmy Ba. 2015. Adam: A method for stochastic optimization. *In Proceedings of the 3rd International Conference for Learning Representations*.

Tom Kwiatkowski, Jennimaria Palomaki, Olivia Redfield, Michael Collins, Ankur Parikh, Chris Alberti, Danielle Epstein, Illia Polosukhin, Matthew Kelcey, Jacob Devlin, Kenton Lee, Kristina N. Toutanova, Llion Jones, Ming-Wei Chang, Andrew Dai, Jakob Uszkoreit, Quoc Le, and Slav Petrov. 2019. Natural questions: a benchmark for question answering research. *Transactions of the Association for Computational Linguistics*, 7:453–466.

Jiwei Li, Michel Galley, Chris Brockett, Jianfeng Gao, and Bill Dolan. 2016a. A diversity-promoting objective function for neural conversation models. *In Proceedings of the 2016 Conference of the North American Chapter of the Association for Computational Linguistics: Human Language Technologies*, pages 110–119.

Junyi Jessy Li, Bridget O’Daniel, Yi Wu, Wenli Zhao, and Ani Nenkova. 2016b. Improving the annotation of sentence specificity. *In Proceedings of the Tenth International Conference on Language Resources and Evaluation*, pages 3921–3927.

George Loewenstein. 1994. The psychology of curiosity: A review and reinterpretation. *Psychological bulletin*, 116(1):75–98.

Christopher D. Manning, Mihai Surdeanu, John Bauer, Jenny Finkel, Steven J. Bethard, and David McClosky. 2014. The Stanford CoreNLP Natural Language Processing Toolkit. *In Proceedings of 52nd annual meeting of the association for computational linguistics: system demonstrations*, pages 55–60.

Mitch Marcus, Beatrice Santorini, and Mary Ann Marcinkiewicz. 1993. Building a large annotated corpus of English: The Penn Treebank. *Computational Linguistics*, 19(2):313–330.

Andrew McInlay and Katja Markert. 2011. Modelling entity instantiations. *In Proceedings of the International Conference Recent Advances in Natural Language Processing*, pages 268–274.

Mao Nakanishi, Tetsunori Kobayashi, and Yoshihiko Hayashi. 2019. Towards answer-unaware conversational question generation. *In Proceedings of the 2nd Workshop on Machine Reading for Question Answering*, pages 63–71.

Paul Piwek and Kristy Elizabeth Boyer. 2012. Varieties of question generation: Introduction to this special issue. *Dialogue & Discourse*, 3(2):1–9.

Peng Qi, Yuhao Zhang, and Christopher D. Manning. 2020. Stay hungry, stay focused: Generating informative and specific questions in information-seeking conversations. *arXiv preprint arXiv:2004.14530*. 

Jonathan H. Clark, Eunsol Choi, Michael Collins, Dan Garrette, Tom Kwiatkowski, Vitaly Nikolaev, and Jennimaria Palomaki. 2020. TyDi QA: A benchmark for information-seeking question answering in typologically diverse languages. *Transactions of the Association for Computational Linguistics*, to appear.

Jacob Devlin, Ming-Wei Chang, Kenton Lee, and Kristina Toutanova. 2019. BERT: Pre-training of deep bidirectional transformers for language understanding. *In Proceedings of the 2019 Conference of the North American Chapter of the Association for Computational Linguistics: Human Language Technologies, Volume 1 (Long and Short Papers)*, pages 4171–4186.

Xinya Du and Claire Cardie. 2017. Identifying where to focus in reading comprehension for neural question generation. *In Proceedings of the 2017 Conference on Empirical Methods in Natural Language Processing*, pages 2067–2073.

Xinya Du, Junru Shao, and Claire Cardie. 2017. Learning to ask: Neural question generation for reading comprehension. *In Proceedings of the 55th Annual Meeting of the Association for Computational Linguistics (Volume 1: Long Papers)*, pages 1342–1352.

Matthew Dunn, Levent Sagun, Mike Higgins, V. Ugur Guney, Volkan Cirik, and Kyunghyun Cho. 2017. SearchQA: A new Q&A dataset augmented with context from a search engine. *arXiv preprint arXiv:1704.05179*.

Marcus Errico, John April, Andrew Asch, Lynnette Khalfani, Miriam A. Smith, and Xochiti R. Ybarra. 1997. The evolution of the summary news lead. *Media History Monographs*, 1.

Nicholas FitzGerald, Julian Michael, Luheng He, and Luke Zettlemoyer. 2018. Large-scale QA-SRL parsing. *In Proceedings of the 56th Annual Meeting of the Association for Computational Linguistics (Volume 1: Long Papers)*, pages 2051–2060.

Donna Harman and Mark Liberman. 1993. TIPSTER Complete LDC93T3A. *Linguistic Data Consortium*.

Vasileios Hatzivassiloglou and Janice M Wiebe. 2000. Effects of adjective orientation and gradability on sentence subjectivity. *In Proceedings of the 18th International Conference on Computational Linguistics*.

Karen Huang, Michael Yeomans, Alison Wood Brooks, Julia Minson, and Francesca Gino. 2017. It doesn’t hurt to ask: Question-asking increases liking. *Journal of personality and social psychology*, 113(3):430–452.

Jamie J Jirout. 2011. Curiosity and the development of question generation skills. *In 2011 AAAI Fall Symposium Series*.
Alec Radford, Jeffrey Wu, Rewon Child, David Luan, Dario Amodei, and Ilya Sutskever. 2019. Language models are unsupervised multitask learners. In OpenAI Technical Report.

Pranav Rajpurkar, Robin Jia, and Percy Liang. 2018. Know what you don’t know: Unanswerable questions for SQuAD. In Proceedings of the 56th Annual Meeting of the Association for Computational Linguistics (Volume 2: Short Papers), pages 784–789.

Pranav Rajpurkar, Konstantin Lopyrev, Jian Zhang, and Percy Liang. 2016. SQuAD: 100,000+ questions for machine comprehension of text. In Proceedings of the 2016 Conference on Empirical Methods in Natural Language Processing, pages 2383–2392.

Sudha Rao and Hal Daumé III. 2018. Learning to ask good questions: Ranking clarification questions using neural expected value of perfect information. In Proceedings of the 56th Annual Meeting of the Association for Computational Linguistics (Volume 1: Long Papers), pages 2737–2746.

Sudha Rao and Hal Daumé III. 2019. Answer-based adversarial training for generating clarification questions. In Proceedings of the 2019 Conference of the North American Chapter of the Association for Computational Linguistics: Human Language Technologies, Volume 1 (Long and Short Papers), pages 143–155.

Siva Reddy, Danqi Chen, and Christopher D Manning. 2019. CoQA: A conversational question answering challenge. Transactions of the Association for Computational Linguistics, 7:249–266.

Vasile Rus, Brendan Wyse, Paul Piwek, Mihai Lintean, Svetlana Stoyanchev, and Cristian Moldovan. 2010. The first question generation shared task evaluation challenge. In Proceedings of the 6th International Natural Language Generation Conference.

Thomas Scialom and Jacopo Staiano. 2019. Ask to learn: A study on curiosity-driven question generation. arXiv preprint arXiv:1911.03350.

Linfeng Song, Zhiguo Wang, Wael Hamza, Yue Zhang, and Daniel Gildea. 2018. Leveraging context information for natural question generation. In Proceedings of the 2018 Conference of the North American Chapter of the Association for Computational Linguistics: Human Language Technologies, Volume 2 (Short Papers), pages 569–574.

Sandeep Subramanian, Tong Wang, Xingdi Yuan, Saizheng Zhang, Adam Trischler, and Yoshua Bengio. 2018. Neural models for key phrase extraction and question generation. In Proceedings of the Workshop on Machine Reading for Question Answering, pages 78–88.

Adam Trischler, Tong Wang, Xingdi Yuan, Justin Harris, Alessandro Sordoni, and Kaheer Suleman Philip Bachman. 2017. NewsQA: A Machine Comprehension Dataset. In Proceedings of the 2nd Workshop on Representation Learning for NLP, pages 191–200.

Lucy Vanderwende. 2007. Answering and questioning for machine reading. In AAAI Spring Symposium: Machine Reading.

Lucy Vanderwende. 2008. The importance of being important: Question generation. In Proceedings of the 1st Workshop on the Question Generation Shared Task Evaluation Challenge.

Siyuan Wang, Zhongyu Wei, Zhihao Fan, Yang Liu, and Xuanjing Huang. 2019. A multi-agent communication framework for question-worthy phrase extraction and question generation. In Proceedings of the AAAI Conference on Artificial Intelligence, volume 33, pages 7168–7175.

Matthijs Westera, Laia Mayol, and Hannah Rohde. 2020. TED-Q: TED talks and the questions they evoke. In Proceedings of The 12th Language Resources and Evaluation Conference, pages 1118–1127.

Wei Xu, Chris Callison-Burch, and Courtney Napoles. 2015. Problems in current text simplification research: New data can help. Transactions of the Association for Computational Linguistics, 3:283–297.

Jianwei Yang, Jiasen Lu, Stefan Lee, Dhruv Batra, and Devi Parikh. 2018. Visual curiosity: Learning to ask questions to learn visual recognition. In Conference on Robot Learning, pages 63–80.

Yi Yang, Wen-Tau Yih, and Christopher Meek. 2015. WikiQA: A challenge dataset for open-domain question answering. In Proceedings of the 2015 conference on empirical methods in natural language processing, pages 2013–2018.

Xingdi Yuan, Tong Wang, Caglar Gulcehre, Alessandro Sordoni, Philip Bachman, Saizheng Zhang, Sandeep Subramanian, and Adam Trischler. 2017. Machine comprehension by text-to-text neural question generation. In Proceedings of the 2nd Workshop on Representation Learning for NLP, pages 15–25.

Yao Zhao, Xiaochuan Ni, Yuanyuan Ding, and Qifa Ke. 2018. Paragraph-level neural question generation with maxout pointer and gated self-attention networks. In Proceedings of the 2018 Conference on Empirical Methods in Natural Language Processing, pages 3901–3910.

Long Zhou, Wenpeng Hu, Jiajun Zhang, and Chengqing Zong. 2017. Neural system combination for machine translation. In Proceedings of the 55th Annual Meeting of the Association for Computational Linguistics (Volume 2: Short Papers), pages 378–384.
A Crowdsourcing Instructions

Figure 4: Instructions for question collection.

Figure 5: Turk interface for collecting questions.