The Novel Efficient Dual-field FIPS Modular Multiplication

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Abstract

The modular multiplication is the key module of public-key cryptosystems such as RSA (Rivest-Shamir-Adleman) and ECC (Elliptic Curve Cryptography). However, the efficiency of the modular multiplication, especially the modular square, is very low. In order to reduce their operation cycles and power consumption, and improve the efficiency of the public-key cryptosystems, a dual-field efficient FIPS (Finely Integrated Product Scanning) modular multiplication algorithm is proposed. The algorithm makes a full use of the correlation of the data in the case of equal operands so as to avoid some redundant operations. The experimental results show that the operation speed of the modular square is increased by 23.8% compared to the traditional algorithm after the multiplication and addition operations are reduced about \(\frac{3}{2} s^2\), and the read operations are reduced about \(s^2 - s\), where \(s = n / 32\) for \(n\)-bit operands. In addition, since the algorithm supports the length scalable and dual-field modular multiplication, distinct applications focused on performance or cost could be satisfied by adjusting the relevant parameters.

Keywords: Montgomery algorithm, FIPS, Modular Multiplication, Modular Square, Dual-field.
1. Introduction

Cryptography provides a strong support for data security with encryption and decryption. In particular, the public key cryptography represented by RSA (Rivest-Shamir-Adleman) and ECC (Elliptic Curve Cryptography) is the core component of PKI/CA system. It solves the critical issues such as key distribution and identity recognition of symmetric cryptography, and ensures data confidentiality, integrity and authenticity of both parties in the e-commerce, e-government, e-bank and social networks applications [1]. Compared with RSA, ECC has a shorter key length at the same security strength, and has multiple advantages in a variety of wireless devices, smart cards and other resource-constrained device applications.

In our work, we will study on the design of a kind of efficient dual-field FIPS (Finely Integrated Product Scanning) modular multiplication which supports both RSA and SM2 cryptosystems in prime and binary fields. It takes full account of the modular multiplication of the public key cryptography algorithm under the condition of equal operands, reduces the multiplication, addition and reading operations in the case, improves the operation efficiency of modular multiplication, decreases the power consumption, and provides a unified dual-field modular multiplication algorithm for resource constrained devices to implement both RSA and SM2 algorithms. Moreover, by reorganizing the operation flow of dual-field modular square and optimizing its logic structure, with pipeline architecture which takes small area and low power consumption as the focus, using dual-field multiplier, dual-field adder and modular multiplication controller to control the data operation process in the key data path, an efficient modular exponentiation circuit is designed.

2. Related Works

RSA and ECC algorithms involve a large number of complex operations. Implemented using software alone, their efficiency is very low. In order to improve the efficiency and security of the public key cryptography algorithm, usually using FPGA (Field Programmable Gate Array) or VLSI (Very Large Scale Integration) to implement the key operations involved in the algorithm [2], the cryptographic algorithm is integrated into the circuit design of related cryptographic coprocessor, cipher chip and so on. It focuses on complex operations such as modular multiplication, modular exponentiation and modular inversion.

In [3] and [4], the remainder system is used to improve the parallelism of modular multiplication and modular exponentiation, and the operation is accelerated by the efficient arithmetic unit architecture. Using the large number subtraction to optimize modular multiplication [6, 7], although the internal loop has been increased for one time, the period of modular multiplication and modular exponentiation is reduced. Li [8] and Chen [9] have made effective improvements in the design and implementation of dual finite field modular multiplication. Kadar [10] and Qi [11] use reversible logic gates to design modular multiplication and modular inverse circuits of cryptographic algorithms to prevent the loss of energy during computation. However, the security chip supporting both RSA and SM2 algorithms requires higher resource consumption. In recent years, with the development of chip manufacturing technology, hardware design of cryptographic systems emphasizes high speed and ignores the area, power and resource consumption. Therefore, more efficient
implementations are needed to overcome the environmental requirements in the application process.

Due to the efficiency and security of the algorithm, most of the key operations of RSA and ECC, especially the high complexity multiplication, are implemented in hardware. Using a simple addition, multiplication and shift operation to solve the tedious division problems in traditional algorithms, the Montgomery modular multiplication algorithm [12] is suitable for hardware implementation. In the recent study, the dependency graph and multiple process elements (PEs) are the research hotspots in the Montgomery modular multiplication algorithm. According to the algorithm, Lin et al [5, 13, 14] proposed a hardware architecture consisting of multiple PEs to work in parallel for reducing the delay and the memory bandwidth requirement, and achieving higher throughput. Renardy et al [15] designed an iterative modular architecture on FPGA and achieved better $AT^2$ (area delay). A novel iterative architecture [16] for the prime field $GF(p)$ is proposed lately by Morales-Sandoval to reduce the area. However, the above studies only consider the $GF(p)$ field or the binary field $GF(2^m)$ in a single field situation. Of the design of less dual-field models, Savas [17], Zheng [18] and Liao [19] et al have done much work on the design of modular multiplication hardware with significant contributions to scalability, speed, and the RSA/ECC coprocessors.

In general, on the one hand, the above research on the Montgomery modular algorithm is less supportive for the dual-field. On the other hand, these works focus on the pursuit of speed, and in terms of area, power consumption and other aspects, they are not suitable for the applications in wireless devices, smart cards and other resource-constrained devices. In order to meet the parameter requirements of resource-constrained devices, we re-design the Montgomery modular multiplication algorithm, and optimize the modular square based on the characteristics of the FIPS so as to increase the speed of the modular square, and reduce the operations of the operand access, multiplication and addition. Furthermore, the improved algorithm is extended to the $GF(2^m)$ field to support both the RSA and ECC cryptosystems, and the corresponding circuits are implemented on FPGA.

### 3. FIPS Algorithm Optimization

In the RSA cryptosystem, the modular exponentiation algorithm is implemented by the repeated modular multiplication. The modular multiplication is also the basic operation of the SM2 cryptosystem. The modular multiplication is the lowest level operation in the encryption and decryption algorithm, and its performance determines the overall speed and efficiency. In the implementation of modular multiplication, Blakley [20], Barrett [21], Montgomery [12] and other algorithms are commonly used. Modular multiplication plays an important role in the basic operations in RSA and SM2. The probability of modular square operations is close to 50%. However, the computing speed of modular square is limited by modular multiplication. It is necessary to reduce the cycle of modular square operation so as to improve the efficiency of encryption and decryption.

#### 3.1 Basic FIPS Algorithm

Through the analysis of different modular multiplication algorithms, the Montgomery modular multiplication algorithm is more suitable for hardware design, and the highest efficiency can be achieved. As a kind of efficient implementation, its FIPS modular multiplication algorithm is described as shown in Algorithm 1.
Algorithm 1. Basic FIPS modular multiplication algorithm

Input: $N, A, B, n_0$

Output: $M \leftarrow A \times B \times R^{-1} \mod N$

1. for $i = 0$ to $s-1$
2. \hspace{1em} $S \leftarrow S + \sum_{j=0}^{i} a_{i-j} + \sum_{j=0}^{i} m_{n_{i-j}}$
3. \hspace{1em} $S \leftarrow S + a_{b_{i}}$
4. \hspace{1em} $m_{i} \leftarrow S \text{ mod } W$
5. \hspace{1em} $S \leftarrow S / W$
6. \hspace{1em} end for
7. for $i = s$ to $2s-1$
8. \hspace{1em} $S \leftarrow S + \sum_{j=0}^{i} a_{b_{i-j}} + \sum_{j=0}^{i} m_{n_{i-j}}$
9. \hspace{1em} $m_{i} \leftarrow S \text{ mod } W$
10. \hspace{1em} $S \leftarrow S / W$
11. \hspace{1em} end for
12. $m_{i} \leftarrow S \text{ mod } W$
13. if $M \geq N$ then
14. \hspace{1em} $M \leftarrow M - N$
15. \hspace{1em} endif
16. return $M$

It can be seen that the FIPS modular multiplication algorithm based on product scanning mainly consists of two loops for calculating respectively the most $s$ significant bits and least $s$ significant bits of the final result. Taking the $6 \times 6$ word operands $A$ and $B$ for example, the calculation process of the FIPS modular multiplication algorithm is shown in Fig. 1. The red box shows $i$ from 0 to 1, that is, $m_{i}$ is computed from the right to the left by the product scanning mode. The result $m_{i}$ of the current column $i$ is used to calculate the operations that involve the $i$th row afterwards, as shown in the black solid line arrow. The low 6 bit $m_{i}$ is replaced by a high 6 bit $m_{i}$ update after the operation is completed.
3.2 Optimized FIPS Algorithm

Assumed that only multiplication operations are considered, when \( A \neq B \), it only needs to simply accumulate the partial products and takes \( s^2 \) word-based modular multiplication operations, as shown in Algorithm 2.

**Algorithm 2.** Optimized FIPS modular multiplication algorithm

**Input:** \( A = (a_{s-1}, ..., a_1, a_0)_{2}, B = (b_{s-1}, ..., b_1, b_0)_{2} \)

**Output:** \( T = (t_{s-1}, ..., t_1, t_0)_{2} \leftarrow A \times B \)

1. for \( i \) = 0 to \( s-1 \)
2. \( C \leftarrow 0 \); 
3. for \( j = 0 \) to \( s-1 \)
4. \((C, S) \leftarrow t_{i,j} + a_j b_i + C\); 
5. \( t_{i,j} \leftarrow S\); 
6. end for 
7. \( t_{i,s} \leftarrow S\); 
8. end for 
9. return \( T \);

When \( A = B \), the accumulated operations on the partial product can be simplified, as shown in Algorithm 3. Through the 2 times accumulation of \( a_j b_i \) in the original algorithm, the calculation flow can be optimized, and ultimately, it only takes \((s^2 + s)/2\) word-based multiplication operations. As a result, the computation of \( A = B \) compared with \( A \neq B \) decreases \((s^2 + s)/2\) multiplication operations.

**Algorithm 3.** FIPS modular square algorithm

**Input:** \( A = (a_{s-1}, ..., a_1, a_0)_{2} \)

**Output:** \( T = (t_{s-1}, ..., t_1, t_0)_{2} \leftarrow A \times A \)

1. for \( i = 0 \) to \( s-1 \)
2. \((C, S) \leftarrow t_{i,i} + a_i^2\); 
3. for \( j = i+1 \) to \( s-1 \)
4. \((C, S) \leftarrow t_{i,j} + a_j a_i + C\); 
5. \( t_{i,j} \leftarrow S\); 
6. end for 
7. \( t_{i,s} \leftarrow S\); 
8. end for 
9. return \( T \);

With the modular square optimization, as shown in Fig. 1, the FIPS modular multiplication algorithm can be optimized. Since the partial product in the grey is symmetric to the current column, when accumulating the grey partial product, the symmetric partial product can be accumulated ahead of time, i.e., when \( A = B \), \( a_j b_{i,j} = a_{i,j} b_j \). The \( a_j b_{i,j} \) accumulation of the
previous and posterior $s$ columns can be written as $\sum_{j=0}^{i} a_j b_{i-j}$ and $\sum_{j=i-s+1}^{i} a_j b_{i-j}$ respectively. $\sum_{j=0}^{i} a_j b_{i-j}$ can be expanded as

\[
\begin{align*}
& a_0 b_1 + a_1 b_0 = 2a_1 b_1 & i = 1 \\
& a_2 b_0 + a_1 b_1 + a_0 b_2 = 2a_2 b_2 + a_1 b_1 & i = 2 \\
& a_3 b_0 + a_2 b_1 + a_1 b_2 + a_0 b_3 = 2a_3 b_3 + 2a_2 b_2 + a_1 b_1 & i = 3 \\
& a_4 b_0 + a_3 b_1 + a_2 b_2 + a_1 b_3 + a_0 b_4 = 2a_4 b_4 + 2a_3 b_3 + 2a_2 b_2 + a_1 b_1 & i = 4 \\
& a_5 b_0 + a_4 b_1 + a_3 b_2 + a_2 b_3 + a_1 b_4 + a_0 b_5 = 2a_5 b_5 + 2a_4 b_4 + 2a_3 b_3 + 2a_2 b_2 + a_1 b_1 & i = 5
\end{align*}
\]

(1)

The following conclusions can be drawn

\[
\sum_{j=0}^{i} a_j b_{i-j} = \begin{cases} 
2\sum_{j=0}^{i/2} a_j b_{i-j} & i \% 2 = 1 \\
2\sum_{j=0}^{i/2-1} a_j b_{i-j} + a_{i/2} b_{i/2} & i \% 2 = 0 & i \neq 0
\end{cases}
\]

(2)

Similarly, for $\sum_{j=i-s+1}^{i} a_j b_{i-j}$, for the $i$th column with parity difference, there is a $j=i-j$ in the $i$th even columns, and the partial product has only one, e.g., $a_{i/2} b_{i/2}$. Therefore, the $i$th column is symmetric relative to the partial product, and the cumulative form is somewhat different because the difference of parity in the $i$th column. For $i \in [1, 2s - 2]$, by this way, the computing of $a_j b_{i-j}$ can be reduced by nearly 50%. Moreover, in logic circuits, $2a_j b_{i-j}$ can be generated by only one left shift of $a_j b_{i-j}$.

4. Efficient Dual-field FIPS Modular Multiplication Algorithm

4.1 Algorithm improvement

Through the FIPS modular multiplication algorithm principle and operation characteristics analysis, we can see, for the logic optimization of FIPS modular multiplication algorithm, measures need to be taken in the critical computing process, as shown in Fig. 2. In addition, a dual-field modular multiplication unit that supports both the prime field $GF(p)$ and the binary field $GF(2^n)$ is needed. Therefore, the efficient dual-field FIPS algorithm is improved on the basis of modular multiplication, where field is used to control the selection of operation fields, and $equal \leftarrow A = B?0:1$ is used to control the selection of modular multiplication operations including modular multiplication or modular square.

![Fig. 2. Critical Computation Process](image-url)
The improved FIPS modular multiplication algorithm is shown in Algorithm 4.

Algorithm 4. Efficient Dual-field FIPS modular multiplication algorithm

**Input:** $N, A, B, m_0$, field, equal

**Output:** $M \leftarrow A \times B \times R^{-1} \mod N$

1. for $i = 0$ to $s-1$
2. for $j = 0$ to $i-1$
3. Calculate in accordance with key processes in Fig. 2;
4. end for
5. if $i = 0$ \text{ or } equal = 0 then
6. $(v_2, v_1, v_0)_w \leftarrow (v_2, v_1, v_0)_w + a_i b_0$;
7. endif
8. $m_j \leftarrow v_i n'_0 \mod W$
9. $(v_2, v_1, v_0)_w \leftarrow (v_2, v_1, v_0)_w + m_j n_0$;
10. $(v_2, v_1, v_0)_w \leftarrow (0, v_2, v_1)_w$;
11. end for
12. for $i = s$ to $2s-1$
13. for $j = i-s+1$ to $s-1$
14. Calculate in accordance with key processes in Fig. 2;
15. end for
16. $m_{s-i} \leftarrow v_0$;
17. $(v_2, v_1, v_0)_w \leftarrow (0, v_2, v_1)_w$;
18. end for
19. $m_s \leftarrow v_0$;
20. if $M \geq N$ \text{ and } field = 1 then
21. $M \leftarrow M - N$;
22. endif
23. return $M$;

In the calculation process, two variables, $j$ and $i-j$, are used to determine the flow of calculation, so as to avoid the increase of redundant variables.

- When $A = B$, i.e., equal = 0, similar to the traditional FIPS modular multiplication algorithm, each internal loop needs only a simple accumulation of $a_i b_{i-j}$ and $m_j n_{i-j}$. As shown in Fig. 2, the Formula 3 is executed until the algorithm is over.

$$ (v_2, v_1, v_0)_w \leftarrow (v_2, v_1, v_0)_w + m_j n_{i-j} \quad (3) $$

- When $A \neq B$, i.e., equal = 1, as shown in Fig. 1, the symmetric partial product is accumulated in advance when accumulating the grey partial product $a_i b_{i-j}$, and after that, it just needs to accumulate $m_j n_{i-j}$. The algorithm controls the executed formula according to the relationship between $j$ and $i-j$ each time. In the case of $j < i-j$, the partial product $a_j b_{i-j}$ is accumulated 2 times according to Formula 4. If $j = i-j$,
because there is no symmetric partial product, it will be accumulated according to Formula 5. For each time of the inner loop, both Formula 4 and Formula 5 need two multiplication operations and two addition operations. And when \( j < i - j \), since the partial product \( a_j b_{i-j} \) has accumulated ahead of time, and at this point only the \( m_j n_{i-j} \) part is left, for each time of the inner loop, Formula 3 only needs one multiplication operation and one addition operation until the algorithm is over.

\[
(v_2, v_1, v_0)_w \leftarrow (v_2, v_1, v_0)_w + 2a_j b_{i-j} + m_j n_{i-j}
\]

(4)

\[
(v_2, v_1, v_0)_w \leftarrow (v_2, v_1, v_0)_w + a_j b_{i-j} + m_j n_{i-j}
\]

(5)

When calculating the modular square, the computational flow of traditional FIPS modular multiplication algorithm is the same as modular multiplication algorithm, and needs \( 2s^2 \) multiplication operations. The improved FIPS modular multiplication algorithm uses equal, \( j \) and \( i - j \) signals to distinguish and control the modular multiplication and modular square operation. It reduces unnecessary operations, but also increases the difficulty of hardware implementation.

4.2 Algorithm efficiency

In [22], the optimization for the modular square is also based on FIPS. Nevertheless some operations such operand accesses, multiplications and additions are more redundant in the algorithm, and the operations on the \( GF(2^n) \) field are not supported. At the same time, no further analysis is made for the application of improved modular multiplier.

For the FIPS algorithm, the coordinate system is constructed with \( i - j \) as the abscissa axis and \( j \) as the ordinate axis, as shown in Fig. 3. The FIPS algorithm uses the product scanning mode, indicated by the red dotted line where \( i \) increments from 0 to \( 2s - 1 \) and the dashed arrow points to the ascending order of the \( b_{i-j} \) subscript. When \( A = B \), all \( a_j b_{i-j} \) on the dot matrix is symmetric about the \( j = i - j \) line, and the cumulative directions shown in the red dashed line are also symmetric about the \( j = i - j \) line. This makes it easier to adopt Algorithm 3 to calculate \( \sum_{j=0}^{s-1} a_j b_{i-j} \) of the front \( s \) columns and \( \sum_{j=i-s+1}^{s-1} a_j b_{i-j} \) of the rear \( s \) columns without extra storage space.
According to Fig. 3, when $A = B$, the traditional FIPS algorithm needs to complete $s^2$ $w$-bit × $w$-bit product operations in the square matrix and accumulate them. Through the improvement of the FIPS algorithm, only $(3s^2 - s)/2$ multiplication operations in the shadow of the square matrix are needed, and $(3s^2 - s)/2$ multiplication operations are reduced. By Formula 3, 5 and 4, similarly, the read operations on multiplication operands and addition operations on product results are reduced. Their reductions are $s^2 - s$ and $(3s^2 - s)/2$ respectively. The number of operations decreases as the width of operands varies. 

Table 1 shows the comparison of the cycles of modular square operations in different word widths, setting the frequency is 500MHz. In modular exponentiation operations of RSA and double point operations of SM2, it can make full advantage of the efficient dual-field FIPS modular multiplication algorithm.

| Word Width | Traditional ($\times 10^9$ s) | Proposed ($\times 10^9$ s) | Improvement (%) |
|------------|------------------------------|----------------------------|-----------------|
| 4          | 72                           | 60                         | 16.67           |
| 8          | 272                          | 216                        | 20.59           |
| 16         | 1056                         | 816                        | 22.73           |
| 24         | 2352                         | 1800                       | 23.47           |
| 32         | 4160                         | 3168                       | 23.85           |
| 40         | 6480                         | 4920                       | 24.07           |
| 46         | 9312                         | 7056                       | 24.23           |
| 56         | 12656                        | 9576                       | 24.34           |
| 64         | 16512                        | 12480                      | 24.42           |

In addition, the difference of algorithm design in dual-field is represented in the following two aspects:

- First, the addition operations in the prime field are carried with carries, and in the binary field, XOR operations are performed without carry. Similarly, the accumulation of the partial products in the multiplier is also different.
- Second, due to no carry on binary domain, the final result will not be greater than $N$, and the subtraction step is omitted.

5. Design of Efficient Dual-field FIPS Modular Multiplication

Although the dual-field efficient FIPS modular multiplication algorithm has a certain degree of efficiency improvement, the data path of the operation is more complex, increasing the difficulty of controller design. The modular multiplication circuit employs resource reuse technology, focuses on the area and power consumption, and at the same time, optimize synthetically the circuit design. It provides an important support for the applications of public key cryptography in resource constrained devices.

5.1 Logic structure

As shown in Fig. 4, the logic structure of the efficient dual-field FIPS modular multiplication mainly consists of the following modules.
The design of the dual field modular multiplication operation unit is mainly for multipliers and adders, e.g., 32 × 32 bit multiplier, which compresses the partial product in the way of the Wallace tree [24], and obtains respectively the products of $GF(p)$ field and $GF(2^n)$ field. The structure of the dual-field multiplier is designed as shown in Fig. 5. For the dual-field adder, $n$ dual-field adder units are cascaded in Fig. 6 to complete the addition operations of two $n$-bit operands in dual fields.
Considering the different requirements of speed, power consumption and area, the critical path of the pipelined modular multiplication circuit is implemented by two schemes. In the case that the application environment requires higher resources, a 32-bit dual-field multiplier and a 96-bit and 65-bit dual-field adders can be used, as shown in Fig. 7, in which the data stream and controller are relatively simple. A higher performance implementation is to use two 32-bit dual-field multipliers and two dual-field adders, as shown in Fig. 8 in which the area is relatively increased and the controller is more complex.
The main problem of the efficient dual-field FIPS modular multiplication circuit based on the critical path lies in the following two aspects. One is the operand width which determines the speed, area and power consumption of the circuit. Considering the application of resource-constrained, the multiplier in small width has the advantages of small size and low power consumption, but low speed. The other is the multiplier number. Double multipliers can increase the speed but it will double the area and increase the complexity of the controller.

5.3 Modular multiplication control unit

The modular multiplication control unit is implemented by a state machine, and mainly used to send the address to the RAM for reading a data, control the data flow on the data path, and send the address to the RAM for writing a data, as shown in Fig. 9, which includes nine states as follows.
- **Init**: Initial state, waiting for data to be transferred to the RAM.
- **S0**: The start signal becomes true when the data transmission is over, and then the reading signal is issued to start multiplying.
- **S1**: $a_0$ and $b_0$ are read.
- **S2**: Save the result to the register heap after multiplying and adding.
- **S3**: $(v_2, v_1, v_0)_w \leftarrow (v_2, v_1, v_0)_w + a_1b_0$.
- **S4**: $m \leftarrow v_0n_0 \mod W$.
- **S5**: $(v_2, v_1, v_0)_w \leftarrow (v_2, v_1, v_0)_w + m_n_0$, and then right shift.
- **S6**: Internal calculation of the second cycle.
- **S7**: Send signal done for denoting that the modular multiplication is over.

This machine is triggered by three input signals such as clk, rst and start and will generate an output signal $V_add$.

- **clk**: clk is a clock signal.
- **rst**: rst is used to initialize the modular multiplication controller and registers.
- **start**: When start becomes true, it denotes that the data is loaded and the modular multiplication operation need to be executed.
- **V_add**: In the state $S_1$, if $i = 0$ \text{and} \text{equal} = 0$, then $V_add = 1$, otherwise $V_add = 0$.
- **done**: The done signal is initialized to 0 at the time of rst reset or in the Init state, and it will be set to 1 when the operation in the state $S_7$ is completed.

- **V_Straight** and **V_Shift**. The design employs three 32-bit registers such as $V_2$, $V_1$ and $V_0$ as the additions and registers in the efficient dual-field FIPS modular multiplication, in which $V_2$ keeps the 32 bits on the MSB (Most Significant Bit) so as to facilitate the shift operations as shown in Algorithm 4. The machine controls the changes of the register value through $V_Straight$ and $V_Shift$: a) when $V_Straight = 1$, the sum value $add_z$ of the dual-field adder is saved into the register; b) on the falling edge of clk in the $S_2$ state, i.e., the accumulation of $m_n_0$ has been completed, $V_Shift = 1$, the registers will execute the shift operation.

- **P0 - P4**: They correspond to the 4 judgment conditions in Fig. 2. They also determine the read-write signal and enable signal of the memory $A$, $B$ and $N$, and the bit extension in the dual-field multiplier. When the accumulation of each column in the front $s$ columns is completed, $P_4$ is used to control whether to add $a/b_0$ to the current column.
\( i \) and \( j \). These two registers and \( \text{equal} \) together decide the value of \( P_0 - P_s \). They also determine the beginning and end of each inner loop and each outer loop. Under the combined action of the registers and the control signals, the specific pipeline of the dual-field multiplier and adder is as follows.

- The register \( i \) is initialized to 0 at the start of the operation. As described in Algorithm 2, this condition does not satisfy the condition of the inner loop of the first outer loop. Thus, the accumulation of \( a_0 b_0 \) can be carried out directly. This is known beforehand before all modular multiplication operations start. Therefore, in the first cycle after the \( \text{start} \) signal is valid, the operands \( a_0 \) and \( b_0 \) are read directly.

- In the second cycle, the multiply-add operation will be carried out. And, according to \( \text{field, equal and } P_0 - P_s \) and other related signals, the next operands to be calculated will be read.

- According to Fig. 2, when Formula 4 and 5 are executed, after each time \( a_j \) and \( b_{-j} \) are read, in the next time \( m_j \) and \( n_{-j} \) must be read. This facilitates the control of read/write and enable signals of memory.

- When \( j < i - j \) and \( p_{23} = 1 \), \( a_j b_{-j} \) is shifted left.

- When \( j > i - j \), only the operand \( m_j \) and \( n_{-j} \) are read. In each subsequent cycle, the operations including multiply-add, read, and storing the result of the calculation in the corresponding register stack are executed repeatedly.

- When \( A \neq B \), \( S_6 \) is always executed. When \( A = B \), \( S_6 \) is executed only when the first column is computed.

- In the state \( S_7 \), the signal \( \text{done} = 1 \) so as to generate the completeness signal of the modular multiplication operation.

In order to perform respectively 1024-bit modular multiplication operation and modular square operation with the pipeline organization, in traditional FIPS algorithms, 2084 and 1044 clock cycles are required, and only 1588 and 796 clock cycles are required in the improved FIPS algorithm.

**6. Experiment and Simulation**

In the case of single multiplier and double multiplier setting frequency of 500MHz, the cycle number and the optimization rate of modular multiplication and modular square operation under different word width are shown in Fig. 10. The number of cycles is more than 4 cycles compared to the theoretical cycles shown in Table 1, and the optimization rate is equal to the ratio of the number of reduced cycles to the number of cycles of the modular multiplication. For \( n \)-bit operands, the number of cycles of modular square is reduced by \( (s^2 - s) / 2 \), where \( s = n / 32 \). The optimization rate increases as the number of bits of operands increase. When \( s \) tends to infinity, the optimization rate approaches 25\%.
When the number of 1 in the key is half of the width in different word width, the number of cycles between L_R and ML is shown in Fig. 11, setting the frequency is 500MHz. L_R guarantees the maximum utilization of the modular square circuit. The speed of L_R is 1.25 times of ML which needs two modular multipliers.

The synthesis results of 1024-bit modular multiplication on the Xilinx Artix-7™ FPGA device are compared as shown in Table 2. Due to the different FPGA devices with different maximal clock frequency, in order to evaluate more objectively, we mainly list the area (LUTs)
and the latency (cycles), and compare them with the throughput $AT^2$ [15], in which $A$ is the area (LUTs) and $T$ is the latency (cycles). Different from [31] and [32], the proposed scheme supports dual-field operations. The $AT^2$ in the proposed design is slightly larger than Sudhakar [33], but the number of LUTs is smaller. Compared with other modular multiplication circuits, the proposed method has good $AT^2$ throughput with less power consumption.

### Table 2. Implementation comparison of modular multiplication circuits

| Design  | Area (LUTs) | Latency (μs) | $AT^2$ (LUTs×μs²) |
|---------|-------------|--------------|---------------------|
| Ours    | 2557        | 3.18         | 25857.41            |
| Verma [27] | 5718        | 2.68         | 41068.96            |
| Erdem [28] | 34904       | 0.91         | 28904.00            |
| Dai [29] | 6047        | 4.00         | 96752.00            |
| Wu [30]  | 11361       | 2.89         | 94888.21            |
| Wang [34] | 5430        | 4.05         | 89065.58            |

### 7. Conclusions and Future Works

Through optimizing the logic of the modular square based on the FIPS Montgomery modular multiplication algorithms, we can effectively improve the efficiency of the public key cryptography algorithm and reduce the power consumption of redundant operations, so as to make it suitable for use in resource constrained devices. Experimental results show that the proposed circuit increases 23.8% speed compared to the traditional FIPS on 1024-bit modular square. In addition, the circuit has strong expansibility, and the supported modular multiplication length can be increased according to the actual demand.

The dual-field FIPS modular multiplication supports both $GF(p)$ and $GF(2^n)$ fields, and provides the basic modular operation for the RSA and SM2 cryptosystems. Based on the dual-field FIPS modular multiplication, some modular operations such as modular square and modular exponentiation can be implemented for the RSA cryptosystem. However, some high-level operations over SM2 modular arithmetic layer including the single point operation layer and the multiple point operation layer are not addressed. It is a worthwhile direction to employ the efficient dual-field FIPS modular multiplication module to perform point operations so as to realize the hardware support of the dual-field modular multiplication for both RSA and SM2 cryptosystems. In addition, the operations on dual-filed include multiplication and addition. An arithmetic unit supporting both multiplication and addition needs to be further optimized in logic design in order to reduce logic resource and power consumption.

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