An ER-based Framework for Declarative Web Programming

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Abstract
We describe a framework to support the implementation of web-based systems intended to manipulate data stored in relational databases. Since the conceptual model of a relational database is often specified as an entity-relationship (ER) model, we propose to use the ER model to generate a complete implementation in the declarative programming language Curry. This implementation contains operations to create and manipulate entities of the data model, supports authentication, authorization, session handling, and the composition of individual operations to user processes. Furthermore, the implementation ensures the consistency of the database w.r.t. the data dependencies specified in the ER model, i.e., updates initiated by the user cannot lead to an inconsistent state of the database. In order to generate a high-level declarative implementation that can be easily adapted to individual customer requirements, the framework exploits previous works on declarative database programming and web user interface construction in Curry.

KEYWORDS: Web programming, functional logic programming, databases, entity-relationship models

1 Introduction
Many web applications are in essence interfaces on top of standard web browsers to work with data stored in databases. Typically, clients can access or modify existing data as well as insert new data. The use of standard web browsers demands for access control, e.g., users must be authenticated, the authentication must be stored in a session across various web pages, the access to various parts of the data must be authorized, etc. These requirements make the implementation of such applications a non-trivial and often error-prone task [Huseby 2003]. In order to support the programmer in the design and implementation of such web-based applications, various web frameworks had been developed for different implementation languages. For instance, the popular Ruby on Rails framework1 supports the implementation of web applications in the object-oriented language Ruby. An interesting idea of this

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1 http://www.rubyonrails.org/
framework to enable the quick construction of an initial system, which can be step-wise modified or extended, is scaffolding, i.e., the code of an initial implementation is generated from the data model. This initial code gives the programmer a good idea how to structure and organize the code of the system under development.

This paper is based on a similar idea but exploits declarative programming to obtain a compact implementation that can be easily adapted and provides reliability in various aspects (type safety, database consistency, etc). For this purpose, we use the declarative multi-paradigm language Curry (Hanus 1997; Hanus (ed.) 2012) as an implementation language and exploit previous works on declarative database programming (Braßel et al. 2008) and declarative construction of web user interfaces (Hanus 2006; Hanus 2007b). Although some features of Curry, such as logic variables or narrowing, are not directly used here, we remark that these features are essential in the previous works to enable high-level interfaces for database and web programming that are the basis of the work presented in this paper.

Our framework and tool, called “Spicey”, supports the following features:

**ER-based:** The framework is based on a specification of the data model as an entity-relationship (ER) model. Thus, the complete source code of an initial system is generated from an ER model.

**Web-based:** The generated system is web-based, i.e., all data can be manipulated (i.e., created, shown, modified, deleted) via standard web browsers. The initial system provides operations to insert new entities, show entities, modify or delete existing entities as specified in the ER model. Relations between entities are manipulated together with the corresponding entities. For instance, if there is a one-to-many relation between \( E \) and \( E' \), an instance of \( E' \) can be created only if a corresponding instance of \( E \) is selected.

**Typed:** The source code is statically typed so that many programming errors are detected at compile time (in contrast to applications implemented in Perl, PHP, Ruby, etc). Moreover, the data types specified in the ER model are also respected, i.e., it is not possible to submit web forms containing ill-typed data so that the integrity of the stored data might be destroyed.

**Sessions:** Since HTTP is a stateless protocol, our framework provides a session concept so that any kind of data (e.g., the contents of a virtual shopping basket) can be stored in a user session. Sessions are also used to store login information or navigate the user through a sequence of interactions.

**Authentication:** The generated application contains an initial structure for authentication, i.e., login/logout operations. Since the concrete authentication methods usually depend on the application (e.g., kind of login names, passwords), this initial structure must be extended by the programmer.

**Authorization:** The generated application has methods for authorization, i.e., each controller that is responsible for showing or modifying data is authorized before execution. A central authorization module is generated where the programmer can easily specify authorization rules based on login or similar information.

**User processes:** Individual operations provided by the framework can be composed to user processes that can be selected to initiate longer interaction sequences. For instance, if it is necessary to create various entities in a database,
the individual “create” operations can be connected to a complex user process. A user process can be considered as a wizard-like dialog spanning over multiple pages. Such processes are specified as graphs using functional logic programming techniques.

Routing: As often found in complex web-based systems, the routes (i.e., URLs to call some functionality of the system) are decoupled from the physical structure of the source code. This enables simple URLs and bookmarking of URLs that persist restructurings of the implementation. Therefore, our framework generates applications that contain a specification of a mapping from URLs into controllers of the application.

In the remainder of the paper, we present the main features of our framework and show how declarative programming is useful to get a compact and maintainable implementation of web-based applications. In the next section, we briefly survey Curry and its features for web programming as required in this paper. Section 3 reviews the use of entity-relationship models for database programming in Curry. The generation of the basic structure of a web application from an ER model is discussed in Section 4. The remaining sections discuss the implementation of sessions, authentication, authorization, and user processes before we conclude in Section 9 with a discussion of related work.

2 Web Programming with Curry

We briefly survey the basic concepts of Curry and their use for high-level web programming as required to understand the main part of this paper. More details of Curry can be found in recent surveys on functional logic programming (Antoy and Hanus 2010; Hanus 2007a) and in the definition of Curry (Hanus (ed.) 2012).

The design of the declarative multi-paradigm language Curry is an attempt to integrate the most important features of functional and logic languages in a seamless way to provide a variety of programming concepts to the programmer. Conceptually, Curry combines demand-driven evaluation, parametric polymorphism, and higher-order functions from functional programming with logic programming features like computing with partial information (logic variables), unification, and non-deterministic search for solutions. As shown in previous works on database programming (Braßel et al. 2008; Fischer 2005) and web programming (Hanus 2001; Hanus 2006; Hanus 2007b), this combination enables better abstractions in application programs. Curry has a Haskell-like syntax (Peyton Jones 2003) extended by the possible inclusion of free (logic) variables in conditions and right-hand sides of defining rules. The operational semantics of Curry, described in detail in (Hanus 1997; Hanus (ed.) 2012), is based on an optimal evaluation strategy (Antoy et al. 2000) which is a conservative extension of lazy functional programming and (concurrent) logic programming. Curry also offers standard features of functional lan-

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2 Variables and function names usually start with lowercase letters and the names of type and data constructors start with an uppercase letter. The application of $f$ to $e$ is denoted by juxtaposition (“$f e$”).
languages, like modules or monadic I/O which is identical to Haskell’s I/O concept (Wadler 1997). Thus, “\(\text{IO} \ a\)” denotes the type of an I/O action that returns values of type \(a\).

As a simple example for a Curry program, consider the following data declarations. The first declaration introduces a data type “\(\text{Maybe} \ a\)” of possible values (of an arbitrary type \(a\)), where “Nothing” is a constructor denoting the absent of a value and the constructor “Just” decorates a given value. The second declaration introduces a type \(\text{HtmlExp}\) to represent HTML structures:

```curry
data Maybe a = Nothing | Just a

data HtmlExp = HtmlText String
              | HtmlStruct String [(String,String)] [HtmlExp]
```

Thus, an HTML expression is either a plain string (\(\text{HtmlText}\)) or a structure (\(\text{HtmlStruct}\)) consisting of a tag (e.g., “b”, “em”, “h1”, “h2”,...) a list of attributes (name/value pairs), and a list of HTML expressions contained in this structure. Since it is tedious to write HTML documents in this form, we define various functions as useful abbreviations, like:

```curry
htxt s = HtmlText (htmlQuote s)
par hexps = HtmlStruct "p" [] hexps
italic hexps = HtmlStruct "i" [] hexps
...
```

Then we can write HTML expressions like

```curry
par [htxt "This is an ", italic [htxt "example"]]
```

As an example for an operation on HTML expressions, we define a function \(\text{textOf}\) that extracts the textual contents of an HTML structure based on the predefined list processing operations \(\text{concat}\) (to concatenate a list of lists) and \(\text{map}\) (to apply an operation to every element of a list):

```curry
textOf :: HtmlExp -> String
textOf (HtmlText s) = s
       textOf (HtmlStruct t as hs) = concat (map textOf hs)
```

A **dynamic web page** is an HTML document (with header information) that is computed by a program at the time when the page is requested by a client (e.g., a web browser). Dynamic web pages usually process user inputs, placed in various input elements (e.g., text fields, text areas, check boxes) of an HTML form, in order to generate a user-specific result. For this purpose, the HTML library of Curry (Hanus 2001) provides an abstract programming model that can be characterized as **programming with call-back functions**. A web page with user input and buttons for submitting the input to a web server is modeled by attaching an **event handler** to each submit button that is responsible for computing the answer document. For instance, the HTML library defines an operation to represent submit buttons in an HTML page:

```curry
button :: String -> HtmlHandler -> HtmlExp
```
In order to access the user input, the event handler (of type \texttt{HtmlHandler}) has an environment containing the actual user input as a parameter and computes a new web page. We omit further details here, which can be found in (Hanus 2001), since our framework is mainly based on a more abstract layer to construct \textit{web user interfaces} (WUIs) (Hanus 2006). Such WUIs are constructed in a type-oriented manner, i.e., for each type in the application program one can construct a WUI that is an implementation of a web-based interface to manipulate values of this type. Thus, the (tedious) code for checking the validity of values in the input fields and providing appropriate error messages is automatically derived from the WUI specification. For instance, the corresponding WUI library (Hanus 2006) contains predefined WUIs to manipulate strings (\texttt{wString}) or to select a value (\texttt{wSelect}) from a given list of values (where the first argument shows a value as a string):

\begin{verbatim}
  wString :: WuiSpec String
  wSelect :: (a -> String) -> [a] -> WuiSpec a
\end{verbatim}

Here, “\texttt{WuiSpec a}” denotes the type of a WUI to modify values of type \texttt{a}. To construct WUIs for complex data types, there are \textit{WUI combinators} that are mappings from simpler WUIs to WUIs for structured types. For instance, there is a family of WUI combinators for tuple types:

\begin{verbatim}
  wPair :: WuiSpec a -> WuiSpec b -> WuiSpec (a,b)
  wTriple :: WuiSpec a -> WuiSpec b -> WuiSpec c -> WuiSpec (a,b,c)
  w4Tuple :: WuiSpec a -> WuiSpec b -> WuiSpec c -> WuiSpec d
            -> WuiSpec (a,b,c,d)
\end{verbatim}

Hence,

\begin{verbatim}
  wPair wString (wSelect show [1..100])
\end{verbatim}

defines a WUI to manipulate a pair of a string and a number between 1 and 100. An important feature of WUIs is their easy adaptation to specific requirements. For instance, there is an operator \texttt{withCondition} that combines a WUI and a predicate on values so that the resulting WUI accepts only values satisfying this predicate. Thus,

\begin{verbatim}
  wRequiredString = wString \textquote{withCondition} \textquote{not . null}
\end{verbatim}

defines a WUI that accepts only non-empty strings. Similarly, there are combinators to change the default rendering of WUIs (\texttt{withRendering}) or to change the default error messages. These features allow a compact and declarative description of complex user interfaces.

We want to remark that the functional as well as logic features of Curry are exploited to implement this high-level abstraction: event handlers and environments are functions attached to data structures representing HTML documents, and input elements in a document have logic variables as references. Moreover, static type checking is exploited to ensure type-safe web forms.
3 Entity-Relationship Models and Database Programming

The entity-relationship model (Chen 1976) is an established framework to specify the structure and specific constraints of data stored in a database. It is often used with a graphical notation, called entity-relationship diagrams (ERDs), to visualize the conceptual model. The ER framework proposes to model the part of the world that is interesting for the application by entities that have attributes and relationships between the entities. The relationships have cardinality constraints that must be satisfied in each valid state of the database, e.g., after each transaction.

Braßel et al. (2008) developed a technique to generate high-level and safe database operations (i.e., the cardinality constraints of the ER model hold after database updates) from a given ERD. In order to be largely independent of a specific ER modeling tool, Braßel et al. (2008) defined a representation of ERDs in Curry so that graphical modeling tools can be connected by implementing a translator from the tool format into the Curry representation. Since this representation is also the starting point of our framework, we briefly describe it in the following.

If the structure of possible ERDs is fixed (unfortunately, there is no standard definition of ERDs), the representation of ERDs as data types in Curry is straightforward. Here we assume that an ERD consists of a name (that is later used as the module name containing the generated database operations) and lists of entities and relationships:

\[
\text{data ERD } = \text{ERD String [Entity] [Relationship]}
\]

Instead of showing the detailed definition of all ER data types, which can be found in (Braßel et al. 2008), we show the ER specification of an example which we use throughout this paper: a web log. The structure of our “blog” is visualized as an ERD in Fig. 1. A blog consists of Entry articles having title, text, author, and date as attributes, and Comments to each entry. Furthermore, there are a number of Tags to classify Entry articles. One can translate this ERD into the following data term which specifies the details of the blog structure:

\[
\text{ERD "Blog"}
\]

\[
[\text{Entity "Entry"}
\]

Fig. 1. An ER diagram of a web log
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[Attribute "Title" (StringDom Nothing) Unique False,
Attribute "Text" (StringDom Nothing) NoKey False,
Attribute "Author" (StringDom Nothing) NoKey False,
Attribute "Date" (DateDom Nothing) NoKey False],
Entity "Comment"
[Attribute "Text" (StringDom Nothing) NoKey False,
Attribute "Author" (StringDom Nothing) NoKey False,
Attribute "Date" (DateDom Nothing) NoKey False],
Entity "Tag"
[Attribute "Name" (StringDom Nothing) Unique False] ]
[Relationship "Commenting"
[REnd "Entry" "commentsOn" (Exactly 1),
REnd "Comment" "isCommentedBy" (Between 0 Infinite)],
Relationship "Tagging"
[REnd "Entry" "tags" (Between 0 Infinite),
REnd "Tag" "tagged" (Between 0 Infinite)] ]

Each attribute specification consists of the attribute name, the domain type of the attribute values together with a possible default value, and specifications of the key and null value property. For instance, the Title attribute of the entity Entry is a string without a default value, specified by “(StringDom Nothing)”, that is unique in each valid state of the database, and null values are not allowed for this attribute. Furthermore, Commenting is a one-to-many relationship between Entry and Comment entities (“(Exactly 1)” denotes the interval [1..1] and “(Between 0 Infinite)” denotes the interval [1..∞]). Hence, each Entry article has an arbitrary number of comments and each Comment belongs to exactly one Entry. Finally, Tagging is a many-to-many relationship between Entry and Tag entities.

As mentioned above, Braßel et al. (2008) proposed a method to generate database operations from an ERD specification that ensures the integrity of the database (w.r.t. the constraints present in the ERD) after performing update operations. For instance, there is an operation of type

newEntry :: String -> String -> String -> CalendarTime
         -> Transaction Entry

that takes values of the Entry attributes and inserts a new Entry entity into the database. The return type is a transaction (see [Braßel et al. 2008]), i.e., the insertion might fail (without changing the database state but returning some informative error message) if the value of the title attribute is not unique. Similarly, there is a generated operation of type

newCommentWithEntryCommentingKey
         :: String -> String -> CalendarTime -> EntryKey
         -> Transaction Comment

that takes values of the attributes of a new Comment entry and a key of an existing
Entry entity since each comment is related to a unique Entry entity, as specified by the Commenting relation.

The main idea of our tool Spicey, described in the following sections, is the generation of a maintainable and adaptable web application that implements a user-friendly interface to these database operations.

It should be noted that the underlying database library is based on logic programming techniques where the logic features of the language Curry are exploited to embed a declarative query language into Curry, as shown in (Braßel et al. 2008; Fischer 2005). For this purpose, each database entity is represented as a predicate between its database key and the corresponding entity instance and each relationship of the ERD is represented as a predicate between the corresponding database keys. For instance, “comment ckey cmt” is satisfied if cmt is a Comment instance with key ckey, and “commenting ekey ckey” is satisfied if the Entry instance with key ekey is related to the Comment instance with key ckey w.r.t. the relationship Commenting. Thus, we can join these predicates to obtain a query that returns all comments belonging to a given entry key:

```
queryCommentsOfEntry :: EntryKey -> Query [Comment]
queryCommentsOfEntry ek =
    queryAll (\c -> let ck free in comment ck c <> commenting ek ck)
```

Here, “<>” denotes the join of two predicates, the free variable ck denotes an arbitrary Comment key, and queryAll is a query that returns all solutions to a predicate abstraction. More details can be found in (Braßel et al. 2008).

The advantages of the integration of database querying into the programming language instead of using a decoupled abstraction like SQL are type-safety, the possibility to use all language features the programmer is used to, and the prevention of security risks that might be introduced by a string-based SQL interface (Huseby 2003). Thus, the use of a logic-oriented implementation language is essential to obtain our design, described below, although the application of the logic features are hidden by the database abstractions sketched in this section.

4 Scaffolding

In this section, we present the basic scaffolding of Spicey, i.e., the generation of an initial executable system that provides access to the data via standard web browsers. In order to make the generated system maintainable, it is important that the program code has a comprehensible structure. Therefore, Spicey uses a well-established code structure (also called pattern) for interactive systems: the model-view-controller (MVC) structure (Krasner and Pope 1988). This is based on the idea to distribute the entire functionality of an interactive system into three parts: the model which represents the application data and contains all operations to manipulate these data, the view that is responsible to represent the model to the user, and the controller that reacts to user requests and initiates changes in the model (and, thus, in the view). Due to the diversity of data represented by the various entities, Spicey generates various views and controllers from a given ER
Fig. 2. The web interface of the blog application generated by Spicey model. Before presenting more details of this scaffolding process, we discuss some design decisions.

### 4.1 Structure of Generated Applications

As an example, consider the ER description of the blog presented in the previous section. From this description, Spicey automatically generates the Curry source code of an application that implements the interface shown in Fig. 2. As illustrated, the interface has buttons to create new entities and list existing ones, as well as buttons to show, edit, or delete any existing entity.

However, generating a standard interface is not sufficient for real applications since there are many requirements that are not present in the ER description. For instance, one might want to choose a different table layout or show only the first 30 characters of the Text attribute in the list of entries. One could extend the ER descriptions to add specifications of these requirements, but there are so many of these requirements in real applications so that this leads to a complex specification structure that is difficult to manage. As an alternative, we propose to use the high abstraction level of declarative programming for this purpose. Instead of adding all possible customer requirement to the specification language of the data model, we generate high-level declarative code from the ER descriptions. Thanks to the works on high-level database programming and web user interface construction sketched above, the generated source code is compact and comprehensible so that it can be easily adapted to individual customer requirements, as demonstrated below.

As mentioned above, the scaffolding of Spicey is based on the model-view-controller structure for the generated source code. The MVC structure is reflected...
in the module structure of the code. Thus, if we execute Spicey to generate a web application from an ER description, the following directories and modules are created:

**models/** This directory contains the implementation of the data model, i.e., it contains the Curry module implementing the access to the database which is generated from the ER description as sketched in Section 3 and described in detail in [Braßel et al. 2008](#). In particular, this module contains, for each entity of the ER model, a definition of an (abstract) data type representing such entities. In our blog example, these are the data types `Entry`, `Comment`, and `Tag`. If one wants to add more complex integrity constraints on update operations for these entities, one could extend the Curry code in this module.

**controllers/** This directory contains the implementation of the various controllers that are responsible to react on user interactions. Some if these controllers can be directly called, e.g., from the main menu shown at the top of Fig. 2, whereas other controllers (e.g., for editing or deleting entities) are called as continuations from particular views. The general type of a controller in Spicey is simply

\[
\text{type Controller} = \text{IO [HtmlExp]}
\]

Thus, a controller is an I/O action that returns an HTML document, the result shown to the user, which is embedded into the standard page layout by the scheduler. For each entity of the ER model, Spicey generates a corresponding controller module containing the controllers to list, create, edit, and delete such entities. For instance, the controller to edit a given `Comment` entity is defined with the type

\[
\text{editCommentController :: Comment -> Controller}
\]

**views/** This directory contains the implementation of the views of the different entities, i.e., a view module is generated for entity of the ER model. These views are called from the corresponding controllers. For instance, there are views to show, insert, or edit an entity, as well as a view to list all entities.

**config/** This directory contains modules to configure the overall access to the functionality provided by the system. For instance, it contains information about the routes, i.e., the URLs supported by the system and their mapping to individual controllers, and the definition of available user processes (see Section 7).

Furthermore, there are directories containing global modules for session management, authentication etc (**system/**), scripts to compile and install the system (**scripts/**), and collections of images and style files used by the system (**public/**). In the following, we explain some parts of the generated source code in more detail (where we omit some minor aspects compared to the concrete code in order to simplify the discussion).
4.2 Views

To obtain a compact and maintainable source code, the views that create or update entities exploit WUIs (see Section 2) to implement type-safe web forms in a high-level declarative manner. Thus, Spicey generates for each entity a WUI specification of a web form to manipulate the attributes of this entity (e.g., see Fig. 3). However, the internal primary database keys of an entity should not be changed and, thus, they are not part of the WUI specification. Moreover, if an entity is related to other entities, this relation should be modifiable in the web form. For instance, each comment in our blog example is related to a unique Entry entity. Hence, a single Entry entity must be selected in the form to insert or change a comment (see the lower selection box in Fig. 3). As a consequence, we have to pass related entities to the web form in order to enable their selection. In the generated code, we do not pass all associated entities (e.g., it is not reasonable to select the associated comments when editing an Entry entity) but only the uniquely related entities from one-to-many relationships and “one side” of many-to-many relationships.

To be more precise, assume that $E$ is an entity with attributes $A_1, \ldots, A_n$, $(E_1, E), \ldots, (E_k, E)$ are all one-to-many relationships (to $E$) and $(E, E')_1, \ldots, (E, E'_l)$ are all many-to-many relationships (with $E$ as the first component). Then the form generated by Spicey to edit an $E$ entity (as shown in Fig. 3 for a Comment entity) contains the following components:

1. Input fields for editing the attributes $A_1, \ldots, A_n$
2. Selection fields to select the uniquely related entities $E_1, \ldots, E_k$
3. Multiple selection fields to select the related entities $E'_1, \ldots, E'_l$

Thus, one could select in our blog example an Entry entity in a form to edit a Comment (due to the one-to-many relationship Commenting) and a set of Tag entities in a form to edit an Entry (due to the many-to-many relationship Tagging).

Due to these considerations, Spicey generates from the Blog ERD the following WUI specification for Comment entities:

```haskell
wComment :: [Entry] -> WuiSpec (String,String,CalendarTime,Entry)
wComment entries =
  (w4Tuple wRequiredString wRequiredString wDateType
    (wSelect entryToShortView entries))
  'withRendering' (renderLabels commentLabelList)
```

Thus, $wComment$ takes a list of available entries and returns a web form to manipulate the three attributes of a Comment entity together with the uniquely associated Entry entity. The available entries are shown in a selection box ($wSelect$) where each entry is shown as a short string by the transformation function $entryToShortView$. As a default, the first unique attribute is used for this purpose (if present), i.e., in case of an Entry entity, the title of the corresponding entry is shown.

We want to remark that this and other defaults used in the standard web form created by this WUI specification (see Fig. 3) can be easily adapted by changing this declaration. For instance, one can use another interface for manipulating dates.
by replacing \( \texttt{wDateTime} \) with another WUI for dates, or if the name of the author is not required (i.e., if comments are accepted with an empty \texttt{Author} string), one can replace the second \( \texttt{wRequiredString} \) by \( \texttt{wString} \). Moreover, the complete default rendering can be changed by using another rendering function than \( \texttt{renderLabels} \) (see (Hanus 2006) for more details about the rendering).

The WUI operation \( \texttt{wComment} \) is used to implement the views to insert or update a \texttt{Comment} entity. For instance, for editing comments, Spicey generates an operation

\[
\text{editCommentView} :: \text{Comment} \to \text{Entry} \to [\text{Entry}] \to (\text{Comment} \to \text{Controller}) \to [\text{HtmlExp}]
\]

that takes the current comment, the \texttt{Entry} entity related to this comment, a list of available \texttt{Entry} entities, and a controller to update the modified comment in the database as arguments. Note that the \texttt{Comment} data type contains the foreign key of the associated \texttt{Entry} entity so that it need not be explicitly passed to the update operation, see also (Braßel et al. 2008).

The main view to browse and manipulate entities is the list view as shown in Fig 2. Since the list view contains buttons (show/edit/delete) associated to individual entities, the controllers implementing the functionality of these buttons are passed as arguments to the view. For instance, the implementation of the generated list view for \texttt{Comment} entities is quite simple by the use of the \texttt{HTML} library:

\[
\text{listCommentView} :: [\text{Comment}] \to (\text{Comment} \to \text{Controller})
\]
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-> (Comment -> Controller) -> (Comment -> Controller) -> [HtmlExp]

listCommentView comments showctrl editctrl deletectrl =
  [h1 [htxt "Comment list"],
   table ([take 3 commentLabelList] ++
     map listComment (sort leqComment comments))]

where listComment cmt = commentToListView cmt ++
  [[button "show" (nextController (showctrl cmt)),
    button "edit" (nextController (editctrl cmt)),
    button "delete" (nextController (deletectrl cmt))]]

The list view has the list of comments and the necessary controllers (showctrl, editctrl, deletectrl) as arguments and creates a table of comments and buttons having the controllers as continuations. nextController is a global operation which wraps the output of a controller with the standard layout of the application. The comments are sorted w.r.t. the ordering leqComment, an operation generated by Spicy. Thus, the generated default ordering (a lexicographic ordering on the attributes of the entity) can be easily changed.

To influence the information shown in the list view, one has to adapt the definition of the generated operation commentToListView which maps a Comment entity into a row of the table. The initial definition is simply the text of all attributes. Spicy generates the definition of the various entity representations used in the application, like short views, list views, or views containing all details, in single module (named BlogEntitiesToHtml). Thus, one needs to adapt only this module to change the default layout of the entities. This module also contains the definition of the labels corresponding to the attribute names, like the constant commentLabelList used in the list view and the edit form.

4.3 Controllers

Following the MVC paradigm, controllers are responsible to react to user requests and call the corresponding views supplied with data contained in the model. For instance, the list controller for comments retrieves all comments from the model (i.e., the database) and calls the operation listCommentView with these comments and the controllers to process individual comments:

listCommentController :: Controller
listCommentController = do
  comments <- runQ (queryAll (\c->let key free in comment key c))
  return (listCommentView comments
    showCommentController
    editCommentController
    deleteCommentController)

In order to implement the listing of a restricted set of comments (e.g., all comments of a particular author), one can use in the controller’s code the operation
that returns the parameters passed with the controller’s URL. For instance, one can easily define a controller for comments that lists only the comments belonging to a given entity (instead of listing all comments) by using the query `queryCommentsOfEntry` shown in Section 3.

The other controllers are similarly defined. However, note that controllers to create or modify entities require a second controller, passed to the view (e.g., see `editCommentView` above), that is responsible to perform the actual modification of the model. All controllers for an entity generated by Spicey are put into a module, e.g., the module `CommentController` contains the various controllers associated to `Comment` entities.

### 4.4 Routing

As shown in Fig. 2, some controllers (like `new` or `list`) can be directly called by specific URLs in the application. In order to decouple the structure of URLs from the structure of the implementation (which is reasonable to hide its details), Spicey generates an initial module containing the names of the available controllers and their URLs. An indirection in this generation is necessary due to potential cyclic module dependencies which are not allowed in Curry. Controller modules depend on view modules since controllers call view operations. If one wants to put in some view also URL references to controllers, we obtain a cyclic dependency. Therefore, Spicey generates a data type that enumerates all “top-level” controllers, i.e., controllers that can be activated by URLs:

```haskell
data ControllerReference = ListEntryController
                      | NewEntryController
                      | ListCommentController
                      | ...
```

The mapping of these controller references to the actual controller operations is defined in a top-level module that is used only by the main module of the application (this avoids the cyclic dependency).

The routing, i.e., the association of URLs and controllers, is defined by an operation `getRoutes` that is initially defined as follows (we omit the processes and login controllers since they are later discussed):

```haskell
getRoutes =
    return [("new Entry", Exact "newEntry", NewEntryController),
           ("list Entry", Exact "listEntry", ListEntryController),
           ...
           ("default", Always, ListEntryController)]
```

The first argument of each route element is the name as shown in the top menu of the application (see Fig. 2), the second argument specifies the matching of a route name as used in the URL (where `Exact` defines an exact matching, `Always` defines an always successful matching, and there is also an option to define arbitrary
matching functions), and the third argument is the controller reference associated to the matched URL. In the default configuration, the top-level menu of the application is dynamically generated from the Exact matchings defined in getRoutes.

Altogether, a Spicey application performs a request for a web page as follows. First, the path component of the URL is extracted. Then, a dispatcher matches this path against the list of alternatives defined by getRoutes and the controller reference of the first matching alternative (or an error message controller if there is no matching alternative) is returned. Finally, the top-level module executes the code associated to this controller reference and decorates the computed HTML contents with the standard layout of the application.

Note that getRoutes is an I/O operation rather than a constant. This allows a dynamic routing depending on some state of the system. For instance, the available routes can be restricted for users that are not logged in, or different routes can be supported depending on the login status. The implementation of these features requires the management of sessions which is discussed in the next section.

5 Sessions

In a web-based application, one needs a concept of a session in order to pass information between different web pages. For instance, the login name of a user or the contents of a virtual shopping basket should be stored across several web pages. Therefore, Spicey supports a general concept to store arbitrary information in a user session.

Typically, sessions are implemented in web-based systems via cookies stored in the client’s browser. For security and performance reasons, these cookies should not contain the information stored in the session but only a unique session identifier that is passed to the web server in any interaction. Therefore, a Spicey application implements sessions by managing a session identifier of the abstract type SessionID in each web page. If a session identifier does not exist (i.e., the browser did not send a corresponding cookie), a fresh session identifier is created and stored in a cookie sent with any subsequent web page. This access to the current session identifier is implemented in an operation

getSessionId :: IO SessionId

However, the application programmer must not use this internal operation to store session information. Instead, Spicey provides the following operations to manipulate session information (where the type variable a denotes the type of the session information):

getSessionData :: Global (SessionStore a) -> IO (Maybe a)
putSessionData :: a -> Global (SessionStore a) -> IO ()
removeSessionData :: Global (SessionStore a) -> IO ()

ggetSessionData retrieves information of the current session (and returns Nothing if there is no information stored), putSessionData stores information in the current session, and removeSessionData removes such information. “SessionStore a” is
an abstract type to represent session information containing data of type \( a \). This
interface is based on the concept of “globals” (available through the Curry library
\texttt{Global}) that implements objects having a globally declared name in some module
of the program. The values associated to the name can be modified by I/O actions.
It is also possible to declare global entities as persistent so that their values are
kept across different program executions, but this is not required here since there
is one process on the server side serving all requests of a user session.

For instance, consider the implementation of “page messages” that are shown in
the next page (e.g., error messages, status information), like the “Logged in as”
message shown in Fig. 2. In order to enable the setting of such messages in any part
of a Spicey application, we define the page message as session data by the following
definition of a global entity:

\[
\text{pageMessage} :: \text{Global} \text{ (SessionStore String)} \\
\text{pageMessage} = \text{global} \text{ emptySessionStore Temporary}
\]

“\text{global} v \text{ Temporary}” denotes a global entity with initial value \( v \) that is not
persistently stored. The value \text{emptySessionStore} denotes a session store that
does not contain any information.

Using the session operations above, we can define an operation to set the page
message in any part of a Spicey application:

\[
\text{setPageMessage} :: \text{String} \to \text{IO ()} \\
\text{setPageMessage} \text{ msg} = \text{putSessionData} \text{ msg pageMessage}
\]

The current page message is retrieved and then removed by the following operation:

\[
\text{getPageMessage} :: \text{IO String} \\
\text{getPageMessage} = \text{do} \\
\text{msg} \leftarrow \text{getSessionData} \text{ pageMessage} \\
\text{removeSessionData} \text{ pageMessage} \\
\text{return} \ (\text{maybe} \ "\" \text{id} \text{ msg})
\]

This operation can be used by the main operation that wraps a view output with
the standard layout containing the page message, global menu etc.

As one can see, the management of sessions using cookies and session identifiers
is completely hidden for the application programmer. The implementation of the
operations to manipulate session data is quite easy using session identifiers and
appropriate data structures. For instance, the type \text{SessionStore} is implemented
as a list

\[
\text{data SessionStore a} = \text{SStore} [(\text{SessionId}, \text{ClockTime}, a)]
\]

where each element consists of a session identifier, a clock time value (used to
clean up the store from old data), and the associated session data. Then, the im-
plementation of the operation \text{getSessionData} amounts to a lookup of the infor-

\footnote{http://www.informatik.uni-kiel.de/~pakcs/lib/CDOC/Global.html}
mation associated to the current session identifier in the global session store, or
putSessionData simply adds or updates this information.

Due to this general session concept, one can easily attach any number of in-
formation entities to a session. For instance, one can store the history of selected
controllers (to implement a history list or a “back” button) or the login name in
order to support authentication, which is discussed next.

6 Authentication and Authorization

The basic support for user authentication is quite simple. One can define some
session data to store a login name:

\[
\text{sessionLogin} :: \text{Global (SessionStore String)}
\]

\[
\text{sessionLogin} = \text{global emptySessionStore Temporary}
\]

and use the session data operations to set, retrieve, or delete a login name. These
operations can be used in specific web pages to login or logout. Since authentication
is required in almost any web-based system keeping some data, Spicey provides an
initial implementation (compare Fig. 2) that is intended for extension during the
adaptation of the system. Although the initial authentication system is incomplete
(since it is not specified where to store passwords, login names etc), its implementa-
tion provides a reasonable structure that can be extended by the application
programmer. Moreover, the generated Spicey application also contains some useful
operations to generate random passwords, compute hash strings for passwords and
login names (note that, for security reasons, one should not hash passwords alone
(Huseby 2003)), etc.

An equally important aspect of web-based systems is authorization, i.e., the
checking whether a user is allowed to call a distinct functionality, like showing or
updating particular entities. In our framework, this check can be performed before
starting a controller. In order to avoid the distribution of these checks over the en-
tire implementation and keep the authorization rules at a centralized place, Spicey
decorates the generated code of each controller with a call to some authorization
code. For this purpose, there is a data type

\[
\text{data AccessResult} = \text{AccessGranted} \mid \text{AccessDenied String}
\]

and an operation

\[
\text{checkAuthorization :: IO AccessResult} \rightarrow \text{Controller} \rightarrow \text{Controller}
\]

which takes an I/O operation for authorization checking (returning an
AccessResult) and a controller as arguments. If the authorization returns
AccessGranted, the controller is executed, otherwise an error message is displayed.
In order to define concrete authorization rules for the various controllers, Spicey
generates a data type to classify the controllers:

\[
\text{data AccessType a} = \text{NewEntity} \mid \text{ListEntities} \mid \text{ShowEntity a}
\mid \text{UpdateEntity a} \mid \text{DeleteEntity a}
\]

Now, the execution of each controller is protected by adding an authorization check
to the controller’s code. For instance, the generated code of the controller to list all Comment entities (see Section 4.3) is extended as follows:

```haskell
listCommentController =
  checkAuthorization (commentOperationAllowed ListEntities)
  (do comments <- runQ ...
     ...) 
```

Thus, the actual authorization rules are collected in a single module containing the definition of all operations used in the calls to `checkAuthorization`. For instance, the default definition of `commentOperationAllowed` is

```haskell
commentOperationAllowed :: AccessType Comment -> IO AccessResult
commentOperationAllowed _ = return AccessGranted
```

authorizing all Comment operations. By refining this definition, one can specify restrictions on the controllers depending on the various operations, specific entities, or login information of the user. For instance, a generic policy that disallows delete operations can be expressed as follows:

```haskell
disallowDelete at = case at of
  DeleteEntity _ -> return (AccessDenied "Delete not allowed!")
  _             -> return AccessGranted
```

Note that the logic programming features of Curry can be quite useful here to specify authorization policies in a rule-oriented manner.

### 7 Processes

Web-based applications generated by Spicey support individual interactions to insert, show, and change any entity. If the data model is complex and consists of many entity types, it might be necessary to combine single interactions to longer interaction sequences. For instance, if one wants to insert new data where different entities are involved, it is reasonable to define an interaction sequence where the controllers to insert the various new entities are sequentially activated. Thus, one wants to offer *user processes* (which can be also considered as parts of complex business processes) that are structured compositions of elementary interactions.

In order to support the implementation of processes, a Spicey application has an infrastructure to define and execute such processes. From an abstract point of view, a process is a sequence of calls to controllers. Therefore, processes can be weaved into the default structure of controllers. For this purpose, each controller which terminates an individual interaction has a “continuation” controller that is called in the next step. For instance, a controller responsible for creating a new entity calls the list controller of the same entity type, as in the controller which adds a new Tag entity:

```haskell
createTagController name = runT (newTag name) >>=
  either (\_    -> nextInProcessOr listTagController Nothing)
         (\error -> displayError ...)
```
Thus, the execution (runT) of the transaction (newTag name), that should insert a new Tag name into the database, calls, if successful, the listTagController, or displays an error message if the transaction fails (e.g., since the new name already exists). However, the next controller is not directly called but indirectly through the operation nextInProcessOr. This operation checks whether the system executes a user process. If no process is active, the given controller is called, otherwise the controller specified in the next process state is executed. In order to make the selection of the next process state dependent on some information provided by the previous controller (this is useful to implement loops or branches in processes), the second argument of nextInProcessOr might contain such information. Thus, the application programmer can replace the default value Nothing by some information available in the previous controller.

The concrete structure of processes is defined in a distinguished module UserProcesses as data of the following type:

```haskell
data Processes st = ProcSpec [(String,st)]
    (st -> ControllerReference)
    (st -> Maybe ControllerResult -> st)
```

The type parameter `st` is the type of the states of a process, which could be a number or some more informative enumeration type. Hence, a process specification consists of a list of start states together with a textual description (these start states can be selected in the process menu), a mapping of each state into a corresponding controller to be executed in this state, and a state transition function that maps a state into a new state depending on some optional result provided by the previous controller (the type of these results is ControllerResult, which is identical to String in the default case).

We can use all features available in Curry to define processes. For instance, one can compute the next state in a process based on solving constraints w.r.t. the data in the model. In general, the state transition function is partial, i.e., if a process state has no successor, the process will be terminated. If a state has more than one successor, the first one is selected (multiple successor states can occur in situations like the insertion of several entities in an arbitrary order).

As a concrete example, consider a simple process to insert a new tag followed by the creation of a new Entry entity and terminated with showing the list of all tags. If we use numbers as state identifiers, we can specify this process as follows:

```haskell
let controllerOf 0 = NewTagController
    controllerOf 1 = NewEntryController
    controllerOf 2 = ListTagController
    next 0 _ = 1
    next 1 _ = 2
in ProcSpec ["Insert new tag and entry",0] controllerOf next
```

Since the next process state is always fixed and does not depend on some data from the previous controller in this simple example, the second argument of the state transition function next is not relevant and, hence, ignored in the definition.
of next. If this specification is contained in the module UserProcesses, the process can be selected and stepwise executed in the web application.

8 Related Work

Although Spicey is the first web programming framework for a declarative language based on ER models and with support for typical requirements in the area (e.g., safe transactions, sessions, authentication, authorization, processes), there are many related approaches. In the following, we discuss the relation of Spicey to some other approaches.

In contrast to other systems implemented in scripting languages like Perl, PHP, or Ruby, our implementation is statically typed so that many programming errors that easily occur in such complex systems are detected at compile time. For instance, all input fields in the views (web pages) are statically typed similarly to the attributes and access operations for the underlying database. Thus, programming errors that confuses this data can be detected at compile time. Compared to Ruby on Rails, a framework with similar objectives, Spicey can be considered as an approach to show that declarative programming allows the compact construction of web-based systems with static type checking (thus, supporting programming safety) without the need for (unreliable) dynamic meta-programming techniques. Spicey also uses a functional logic abstraction to databases which allows the formulation of queries as typed expressions of the language Curry. In contrast to our approach, Ruby on Rails uses the Active Record Query Interface as an abstraction for SQL which is still mostly string-based and, therefore, introduces security risks. In order to obtain these advantages of Spicey, some design difficulties had to be solved, like avoiding mutual module dependencies by passing continuation controllers to views, routing, etc.

The Web Application Maker (WAM) is a framework with similar goals to those of Spicey. The WAM generates a web interface from the meta-data of a relational database, allowing the interface to be adapted to specific user requirements. In contrast to WAM, Spicey uses ER models, which usually contain more structural information, to generate the database schema and the corresponding web interface.

The iData toolkit (Plasmeijer and Achten 2006) is a framework, implemented with generic programming techniques in the functional language Clean, to construct type-safe web interfaces to data that can be persistently stored. In contrast to our framework, the construction of an application is done by the programmer who defines the various iData elements, where we generate the necessary code from an ER description. Hence, integrity constraints expressed in the ER description are automatically checked in contrast to the iData toolkit.

Turbinado is a web framework for Haskell. It is based on similar ideas as Ruby on Rails but exploits static type checking for more reliable programming, similarly to Spicey. In contrast to our framework, Turbinado supports scaffolding only to

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4 http://www.declarativa.com/wam/
5 http://www.turbinado.org/
implement an object-relational mapping of the models, and it is not based on an
ER specification to ensure integrity constraints in the application.

Seam (Yuan et al. 2009) is a complex framework for developing enterprise applications in Java. It integrates many other projects to support a wide range of technologies. The database abstraction is provided by an Enterprise Java Beans 3.0 implementation, Hibernate by default, which enables the programmer to generate the database schema directly from the model classes. In contrast to the ERD library used by Spicey, there is no graphical way to create the models of the application. Another disadvantage of Seam is the absence of a single place to define consistency rules for data. There are three places where consistency and validation rules may be defined. The first two are the code of the models and the generated database schema. Some, but not all, rules which are defined in the models through annotations are put into the database schema, but often the programmer has to assure database consistency by himself. Seam supports the definition of the standard relationship types one-to-one, one-to-many, many-to-one and many-to-many but provides no good way to enforce ranges for the multiplicity of those relationships as Spicey does. For example, a one-to-one relationship does not ensure that there is always an entity on the other side of the relation but that there may be an entity or null. As a consequence, a programmer in Seam has to check for the presence of an entity by himself. Hibernate provides an annotation for that, but it is not fully integrated into Seam yet. The third place to define validation rules are the views, for which Seam uses Java Server Faces. Rules defined in the model are not automatically reflected in the views, simple validation rules like required fields have to be defined again in the view, which leads to inconsistency if those rules for a model are defined differently in different views. Seam integrates the jBPM project for modeling business processes. jBPM defines the process in XML format where a graphical editor exists. Similarly to Spicey, the coupling of the process with the code is achieved by connecting controller methods with the process. For authorization another tool may be used in Seam, namely JBoss Rules which provides a logical language for defining authorization rules. This aspect is directly integrated into Spicey by the logic programming features of Curry.

The web framework Seaside is based on the object-oriented language Smalltalk. Seaside is one of the few frameworks that use the Transform-View pattern for views. This enables the compiler to check the integrity of the views because they are defined as program code instead of HTML templates. Spicey uses the same approach but provides for stronger code checks due to the static type system of Curry. Seaside supports process modeling by providing a stateful environment over multiple requests and enable the programmer to span a controller method over more than one page. In contrast to Spicey, processes are not decoupled from the controller logic so that a high abstraction level of processes as in Spicey is not obtained.

6 http://www.jboss.com/products/jbpm/
7 http://www.jboss.com/products/rules/
8 http://www.seaside.st/
Django is a popular web framework for the language Python which has features very similar to Ruby on Rails. The implementation of routes for Spicey was inspired by the way Django handles routes. While Django offers only regular expressions for matching URLs, Spicey generalizes this concept and supports arbitrary computable functions for determining the controllers associated to URLs.

9 Conclusions

We have presented the tool Spicey to generate web applications for data models that are specified as entity-relationship models. Spicey enables the generation of a fully functional system from an ER description in a few seconds. The usefulness of this initial system goes beyond the evaluation of the feasibility of the data model. Due to the use of a declarative target language, the generated code is compact and comprehensible so that it can be easily extended and adapted to specific customer requirements. This has been also achieved by the use of previous works on declarative database and web programming that supports a compact executable description of web interfaces. Furthermore, the system generated by Spicey has an infrastructure for many aspects related to web-based systems, like transactions that are safe w.r.t. the ER constraints, sessions, authentication, authorization, user-oriented processes, or routing.

To get an idea of the size of the generated source code that might be inspected by the application programmer to adapt the initial system, we counted the lines of code of the application generated for the Blog data model shown in Section 3. The generated views contain 300 lines of code, the generated controllers contain 200 lines of code, and the configuration files (e.g., routing, default authorization) contain 65 lines of code. Of course, the complete executable has much more code, like system libraries, specific Spicey libraries, generated database code etc. However, this code is usually irrelevant when adapting the system to specific layout requirements. As usual in current web-based systems, many layout details are specified in a global style sheet file so that the views generate only the basic structure of each web page.

Spicey is completely implemented in Curry. The implementation is freely available. Apart from some example applications, Spicey has been used to provide web-based interfaces to existing databases by the definition of appropriate ER descriptions and to implement a system to manage module descriptions and study programs for university curricula. The latter system is in daily use at the university of Kiel and the ER-based generation of the high-level declarative code was quite useful to adapt the system to ongoing user requirements.

For future work, it would be interesting to develop a concept for migration, i.e., to support changes in the ER model that might entail changes in the generated and possibly adapted application code. Furthermore, it would be useful to implement a tool that allows to mix Curry code with HTML code fragments, e.g., as shown with

\[\text{http://www.djangoproject.com/}\]
\[\text{http://www.informatik.uni-kiel.de/~pakcs/spicey/}\]
the Haskell Server Pages [Meijer and van Velzen 2000], in order to allow an easier integration of layouts developed by HTML designers into the application programs.

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