Second-Order Recursive Filtering on the Rigid-Motion Lie Group SE₃ Based on Nonlinear Observations

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Abstract Camera motion estimation from observed scene features is an important task in image processing to increase the accuracy of many methods, e.g., optical flow and structure-from-motion. Due to the curved geometry of the state space SE₃ and the nonlinear relation to the observed optical flow, many recent filtering approaches use a first-order approximation and assume a Gaussian a posteriori distribution or restrict the state to Euclidean geometry. The physical model is usually also limited to uniform motions. We propose a second-order optimal minimum energy filter that copes with the full geometry of SE₃ as well as with the nonlinear dependencies between the state space and observations, which results in a recursive description of the optimal state and the corresponding second-order operator. The derived filter enables reconstructing motions correctly for synthetic and real scenes, e.g., from the KITTI benchmark. Our experiments confirm that the derived minimum energy filter with higher-order state differential equation copes with higher-order kinematics and is also able to minimize model noise. We also show that the proposed filter is superior to state-of-the-art extended Kalman filters on Lie groups in the case of linear observations and that our method reaches the accuracy of modern visual odometry methods.

Keywords Minimum energy filter · Lie group · Recursive filtering · Constant acceleration model · Optimal control · Visual odometry

1 Introduction

1.1 Overview and Motivation

Camera motion estimation is a fundamental task in many important applications (e.g., autonomous driving, robotics) in computer vision. It is an essential component of structure-from-motion, simultaneous localization and mapping (SLAM) and of odometry tasks. Furthermore, it aids as additional prior knowledge for, e.g., optical flow methods. In the proposed approach, the ego-motion of the camera is fully determined solely by the apparent motion of visual features (optical flow), as recorded by the camera, without needing additional sensors such as acceleration sensors or GPS.

Although the camera motions can be reconstructed correctly from only two consecutive frames [25,41], the best performing methods take into account multiple frames. They are more robust against the influence of erroneous correspondence estimates. Two approaches to making use of the temporal context can be distinguished: batch approaches—such as bundle adjustment methods [52]—first record all the
frames and fit in a smooth camera path afterward. They sometimes also incorporate loop closure constraints [56] to further improve camera motion accuracy. Factorization methods [40,50] create the problem of jointly estimating camera poses as well as scene points as a matrix decomposition problem. These batch approaches have the potential to work exactly as they make use of all available information. On the other hand, they hardly work in real-time applications, as the volume of incorporated information increases linearly with time.

In contrast, online approaches apply sliding window techniques [6,9,12] that track features on multiple frames to increase robustness and compute the best fitting motion.

A mathematical description of (online) temporal smoothing is defined by the notion of (stochastic) filtering [7]: given an ODE describing the behavior of a latent variable, and observations that depend on the latent variable, the overall objective is to estimate the most likely value of the unknowns. Stochastic filtering theory provides a comprehensive foundation to the development of stochastic filters. For most concrete real scenarios, however, realizing the optimal filter is computationally intractable. For example, if the state space does not evolve in an Euclidean space but on a Lie group, then modeling and keeping track of a suitable a posteriori distribution is a difficult task. While particle filters were shown to provide good approximations in many applications, they become infeasible for high-dimensional state spaces [18].

That is the reason why we chose deterministic Minimum Energy Filters that do not need information about distributions but do cope with the nonlinearities of the observer equation and the geometry of the state space \(SE_3\) in [10]. As we are interested in the optimal state only, rather than the full a posteriori distribution, this deterministic approach seems more suitable in our scenario than approximations of stochastic filters. Since the state equation of the ego-motion in [10] is simple and requires small weights on the penalty term for the model noise, however, this approach is sensitive against noise and requires good observation data.

Therefore, in this paper, we extend our previous work [10] to a higher-order state equation with constant acceleration assumption which is more stable and shows better convergence. This finally results in a second-order optimal filter which describes the evolution of the optimal state and the corresponding second-order operator (which corresponds to the covariance matrix in stochastic filtering theory). To avoid confusion, we stress that the term “second-order” is used in this paper for the filter itself, in the sense of [46,59], rather than to characterize the higher-order kinematic state equation. In our experiments, we demonstrate significantly improved performance both on synthetic data with higher-order kinematic scenarios and on the challenging KITTI benchmark [21]. Comparison with novel continuous/discrete extended Kalman filters on Lie Groups [13] shows that our approach—although being less general than [13]—leads to better results and is robust against imperfect initializations.

1.2 Related Work

Incorporation of temporal context—in terms of (partial) differential equations—into the estimation of latent variables has a long tradition in many common applications, e.g., robotics, aviation and astronautics. Starting from the seminal work of Kalman [31] considering Gaussian noise and linear filtering equations, stochastic filters had great success in many important areas of mathematics, computer sciences and engineering during the last fifty years. The filtering methods have been improved during the last decades to cope with nonlinearities of state and observation equations, such as extended Kalman filters [28], unscented Kalman filters [29] and particle filters [4]. For a detailed overview of these methods, we refer to [7,17].

However, one strong limitation of stochastic filters represents the fact that the a posteriori distribution is usually unknown and, in general, is infinite dimensional due to the nonlinear dependencies. To cover a large bandwidth of a posteriori distributions, Brigo et al. approximated them by distributions of the exponential family [14]. In contrast, particle filters try to sample from them [4]. Extended and unscented Kalman filters, on the other hand, only allow distributions that are Gaussian.

Although these methods work successfully for many real-valued problems, they cannot be easily transferred to filtering problems which are constrained to manifolds, appearing in many modern engineering and robotic applications. Therefore, in the last decade, several strategies have been developed to adapt classical unconstrained filters to filtering problems on specific Lie groups and Riemannian manifolds: Kalman filters were transferred to the manifold of symmetric positive definite matrices [53]. Extended Kalman filters on \(SO_3\) [36] with symmetry preserving observers [11] were elaborated. Particle filters on \(SO_3\) and \(SE_3\) were proposed in [33] as well as on Stiefel [51] and on Grassman manifolds [43]. An application of particle filters to monocular SLAM is reported in [34].

Recently, unscented Kalman filters were generalized to Riemannian manifolds [26]. Since then, extended Kalman filters for constrained model and observation equations were developed [13] for general Lie groups based on the idea of the Bayesian fusion [57].

However, although stochastic filters have been adapted to curved spaces and nonlinear measurement equations, they still require assumptions about the a posteriori distributions, e.g., to be Gaussian. Furthermore, while transferring related concepts of probability theory and stochastic analysis to Riemannian manifolds is mathematically feasible
[15, 16, 27], exploiting them computationally for stochastic filtering seems involved. The widely applied particle filters also have limitations in connection with manifolds since the sampling requirements of particles become expensive [34].

A different way to approach a solution to the filtering problem was proposed by Mortensen [38]. Rather than trying to cope with the probabilistic setting of the filtering problem, he investigated the filtering problem from the point of view of optimal control. By using the control parameter to model noise and by integrating a quadratic penalty function over the time, he found a first-order optimal Minimum Energy Filter. The advantage of this method is that it does not rely on assumptions about, or approximations of, the a posteriori distribution, and that the Hamilton–Jacobi–Bellman equation provides a well-defined optimality criterion. It was shown theoretically in [32] that the minimum energy estimator converges with exponential speed for control systems on \( \mathbb{R}^n \) that are uniformly observable.

The first article applying the minimum energy filters to geometrically constrained problems used perspective projections in the case of vectorial measurements [3]. The minimum energy filters were generalized to second-order filters on specific Lie groups with the help of geometric control theory in [2, 30, 44]. The Minimum Energy Filter, as introduced by Mortensen [38], was generalized to the Lie group SO3 for the case of linear observation equations [59] and for attitude estimation [58]. Further follow-up work [45] generalized the filter to non-compact Lie groups [46].

In this article, we greatly elaborate our initial work on camera estimation using nonlinear measurement equations, especially by moving from a constant velocity assumption [10] to a second-order state equation with constant acceleration model. In addition, we investigate generalized kinematic models of arbitrary order.

Before considering the actual filtering problem for camera motion reconstruction on SE3, we provide a small academic example on an Euclidean state space. This comprises two nonlinear filtering problems to compare the proposed minimum energy filter with the extended Kalman filter [20], the unscented Kalman filter [29] as well as with the standard particle filter [23] directly. For the extended Kalman filter, we used our own implementation, whereas the code for the unscented Kalman filter and the particle filter was taken from [47] and [48], respectively. The state and observation equations are given by

\[
\begin{align*}
\dot{x}(t) &= 1 + \sigma \epsilon(t), \quad x(t_0) = 2, \\
y(t) &= h(x(t)) + \delta(t),
\end{align*}
\]

where the processes \( \delta(t) \) and \( \epsilon(t) \) correspond to white noise processes with fixed covariance matrices \( R \) and \( Q \), respectively. In the experiments, we used moderate model noise (\( \sigma = 0.5 \)), and considered two nonlinear scenarios:

\[
\begin{align*}
h(x) &= 10^{-3}x^3, \quad \text{(cubic sensor)} \quad (3) \\
h(x) &= 10 \sin(x), \quad \text{(sinusoidal sensor)} \quad (4)
\end{align*}
\]

Here, we added the coefficients to enable the representation of the observations on the same scale as the state. The reconstructions of the trajectory of the optimal state \( x \) gained by extended Kalman filter (EKF), unscented Kalman filter (UKF) and minimum energy filter (MEF) are depicted in Fig. 1, where we used the true covariance matrices for all stochastic filters; all filters were initialized equally with \( x_0 = 5 \). We also evaluated the cumulative asymptotic error after convergence of the filters (\( t = 1 \)) in Fig. 2. In the simpler case of the cubic sensor, the MEF is as good as UKF and PF; in the more difficult case of the sinusoidal sensor, the MEF clearly exceeds the stochastic filters.

### 1.3 Distinction from Related Work

Based on the Baker–Campbell–Hausdorff formula (BCH formula), Lie-algebraic second-order theory has been developed within the last decades beginning from the work of Wang and Chiriţăian [55]. The key idea of this approach is to decompose the BCH formula into different orders, such that the logarithmic map of the product of two exponential maps of \( X \) and \( Y \) fulfills the following equation:

\[
\log_g(\text{Exp}(X) \cdot \text{Exp}(Y)) = Z(X, Y)
\]

with

\[
Z(X, Y) = X + Y + \frac{1}{2} [X, Y] + \frac{1}{12} ([X, [X, Y]] + [Y, [Y, X]]) + \cdots
\]

for \( X, Y \in \mathfrak{g} \). This equation was also used in [8, 13, 61] for error propagation on motion groups or—more generally—for the evaluation of higher-order moments of random variables on Lie groups.

In this work, however, we consider a deterministic approach based on an energy function of the residuals of the filtering equations to be minimized. Rather than investigating the error propagation in terms of a probability, we derive a recursive formula for the minimizing argument of the energy function and its second-order operator. To this end, we use geometric control theory and the Hamilton–Jacobi–Bellman equation. The term “second-order” in this works needs to be understood in the context of (geometric) second-order optimization on a Lie group or—more specifically—on an Euclidean space. This will result in a Newton-like optimization scheme with additional propagation terms, including a second-order term.
Filter Reconstruction for a Cubic Sensor

- observations
- GT w/o noise
- GT with noise
- EKF
- UKF
- PF
- MEF

value of $x$

time $t$

Filter Reconstruction for a Sinusoidal Sensor

- EKF sin
- UKF sin
- PF sin
- MEF sin
- EKF cubic
- UKF cubic
- PF cubic
- MEF cubic

Fig. 1 Comparison of the reconstructed trajectories of extended Kalman filter (EKF), unscented Kalman filter (UKF), particle filter (PF) (with 100 particles) and the minimum energy filter (MEF) given the observations of the cubic sensor (left) and a sinusoidal sensor (right).

In the case of the cubic sensor, one can observe that the EKF is slightly worse, whereas UKF, PF and MEF perform almost similarly after convergence. In the more difficult setting of the sinusoidal sensor, EKF and UKF diverge relatively fast and result in piecewise constant reconstructions. The PF converges faster than the MEF but the MEF stays longer at the true solution (dashed line). In this experiment, we used the true covariance matrices for all stochastic filters, and all filters evolved from the same initialization.

1.4 Contribution and Organization

Our contributions reported in this paper amount

- to generalize the constant camera velocity model from [10] (nonlinear measurement model) to polynomial models, in particular the constant acceleration model;
- to provide a complete derivation of the second-order minimum energy filter [46] as applied to camera motion estimation together with robust numerics that are consistent with the geometry and the structure of matrix Riccati equations;
- to report experiments demonstrating that higher-order kinematic models are more accurate than the constant velocity model [10] on synthetic (with kinematic camera tracks) and real-world data and that they enable to reconstruct higher-order information;
- to report experiments comparing our approach to state-of-the-art extended Kalman Filters on Lie groups [13], indicating that our method is superior in coping with non-linearities of the observation function as well as in being more robust against imperfect initializations.

In the next section, we introduce the filtering equations related to our problem of camera motion reconstruction. Afterward, we describe the basics of minimum energy filters and explain how to apply the (operator-valued) minimum energy filter derived from [46] to our scenario. The numerical integration schemes of the ODEs for the optimal state is given in Sect. 5. We confirm the theoretical results in Sect. 6 by experiments on synthetic and real-world data and thus underline the applicability of our approach.
1.5 Notation

| Symbol | Description |
|--------|-------------|
| GL₄    | General Linear group |
| SO₃    | Special Orthogonal group |
| SE₃    | Special Euclidean group |
| ε₃     | Lie algebra of SE₃ |
| [η]ₚ  | Lie-algebraic isomorphism |
| [v]ₚ   | (product) Lie group SE₃ × ℝ⁶ |
| G      | Lie algebra of G |
| g      | Tangent space of G at x |
| [η]ₚ   | Lie-algebraic isomorphisms |
| [v]ₚ   | Inverse of [·]ₚ |
| TₓG    | Exponential map on G |
| Logₚ : G → g | Logarithmic map on G |
| Pr : ℝ⁴×₄ → ε₃ | Projection onto Lie algebra ε₃ |
| Lₓₓy := xy | Left translation |
| TₓLₓ    | Tangent map of left translation at y |
| xη := TₓLₓη | Shorthand for tangent map |
| x⁻¹η := TₓL⁺ₓη | Shorthand for dual of tangent map |
| Id     | Identity element of Lie group |
| ⟨ξ, η⟩ₓ | Riemannian metric at x ∈ G |
| ⟨ξ, η⟩₁d | Riemannian metric on Lie algebra g |
| ⟨x, y⟩ | Scalar product on ℝⁿ |
| ∇ₓη | Levi-Civita connection on TₓG |
| ωₓη := ω(χ, η) := ∇ₓη | Connection function for χ, η ∈ g |
| ωₓη := ωηχ | Swap operator |
| ⟨ωₓη, ξ⟩ := ⟨η, ωηξ⟩ | Dual of connection function |
| ⟨ωₓη, ξ⟩ := ⟨η, ωηξ⟩ | Dual of swap operator |
| Hess f(x) | Hessian of a twice differentiable function f at x |
| dₓf   | Differential of f in direction η |
| dₓ[n] := {1, ..., n] | Set of integer numbers from 1 to n |
| η, χ, ξ | Tangent vectors |
| ξ_{i,j} | i-th to j-th component of x |
| A_{i,j,k,l} | Block matrix with rows from i to j and columns from k to l from A |
| Iₙ | n × n identity matrix |
| Qₓ | Quadratic form regarding Q |
| eᵢ | i-th unit vector in ℝⁿ |
| ēᵢ | Auxiliary vector |

Moreover, we will employ the following concepts from differential geometry:

**Riemannian metric on SE₃**: On SE₃ as submanifold of GL₄, the Riemannian metric at E ∈ SE₃ for ξ, η ∈ TE SE₃ is given by ⟨ξ, η⟩ₕ := ⟨E⁻¹ξ, E⁻¹η⟩₁₄, where ⟨A, B⟩₁₄ := tr(Aᵀ B) is the usual inner matrix product.
Riemannian Gradient For a real-valued function \( f : \mathcal{G} \to \mathbb{R} \), the Riemannian gradient \( \nabla f(x) \) is defined through the relation \( \langle \nabla f(x), \eta \rangle_x := d_f(x)[\eta] \) for all \( \eta \in T_x \mathcal{G} \). For the product Lie group \( \mathcal{G} = \operatorname{SE} 3 \times \mathbb{R}^6 \) and \( x = (E, v) \in \mathcal{G} \), \( \eta = (E\eta_1, \eta_2) \in T_x \mathcal{G} \) we calculate the Riemannian gradient as follows:

\[
\nabla f(x)[\eta] = \langle d_f(x), \eta \rangle_x = \langle E^{-1} d_E f((E, v)), \eta_1 \rangle_{SE3} + \langle d_v f((E, v)), \eta_2 \rangle,
\]

where \( d_E f((E, v)) \) is the partial Riemannian gradient on \( \operatorname{SE} 3 \), and \( d_v f((E, v)) \) is the Euclidean partial gradient on \( \mathbb{R}^6 \).

Levi-Civita connection and connection function For \( x \in \mathcal{G} \) we denote by \( \nabla \) the Levi-Civita connection of the Lie group \( \mathcal{G} \) given through \( \nabla : T_x \mathcal{G} \times T_x \mathcal{G} \to T_x \mathcal{G} \), with the properties symmetry, i.e., \( [\eta, \chi] = \nabla_\eta \chi - \nabla_\chi \eta \), where \( [\cdot, \cdot] \) denotes the Lie bracket, and compatibility with the Riemannian metric. The Levi-Civita connection is characterized by its connection function \( \omega : \mathcal{G} \times \mathcal{G} \to \mathcal{G} \), \( \omega(\xi, \eta) := \omega_\xi \eta := \nabla_\xi \eta \) with the property \( \nabla_\xi \eta = x\omega_\xi \eta \) for \( \xi, \eta \in \mathcal{G} \).

Riemannian Hessian The Riemannian Hessian is defined through \( \text{Hess}(\nabla f(x)[\xi], \eta) := d(d_f(x)[\xi])[\eta] - d_f(x)[\nabla_\xi \eta] \). On the product Lie group \( \mathcal{G} = \operatorname{SE} 3 \times \mathbb{R}^6 \) which we consider in this paper, we set \( x = (E, v) \in \mathcal{G} \) and \( \xi = (E\xi_1, \xi_2) \in T_x \mathcal{G} \), \( \eta = (E\eta_1, \eta_2) \in T_x \mathcal{G} \).

## 2 Minimum Energy Filtering Approach

### 2.1 State Model with Constant Acceleration Assumption

In the following, we will denote by \( E(t) \in \operatorname{SE} 3 \) the time-dependent (external) camera parameter that can be expressed in terms of a rotation matrix \( R(t) \in \operatorname{SO} 3 \) and a translation vector \( w(t) \in \mathbb{R}^3 \) as a \( 4 \times 4 \) matrix

\[
E(t) = \begin{pmatrix} R(t) & w(t) \\ 0_{1 \times 3} & 1 \end{pmatrix},
\]

for which we also use the shorthand \( E(t) = (R(t), w(t)) \). Since the ego-motion of a camera is generally not constant, the model \( \dot{E} = 0 \) assumed in previous work \([10]\) does not hold in real-world problems, where a camera fixed to a car rotates and accelerates in different directions. The constant acceleration assumption, however, is more suitable in this case. It can be described by the second-order differential equation \( \ddot{E}(t) = 0 \) for all \( t \) with initial pose \( E(0) = E_0 \) and velocity \( \dot{E}(0) = V_0 \). In general, one can consider a polynomial model of even higher-order for \( E(t) \). In the following, we will focus on the assumption that \( E(t) \) is quadratic in \( t \). We will comment on generalizations at the end of Sect. 3.

**Remark 1** Although the considered constant acceleration assumption is more suitable than just a constant velocity assumption (as presented in \([10]\)), there are also more realistic models for expressing kinematics on the Lie group \( \operatorname{SE} 3 \). These adhere to physical constraints such as Newton’s force laws \([37]\). However, such a model will lead to even more involved expressions than those derived below. Therefore, we leave the study of more accurate physical models for future work.

The equation \( \ddot{E}(t) = 0 \) can be described as a system of first-order differential equations

\[
\begin{align*}
\dot{E}(t) &= V(t), \\
\dot{V}(t) &= 0,
\end{align*}
\]

where \( V(t) \in T_{E(t)} \operatorname{SE} 3 \) and \( \dot{V}(t) \in T_{V(t)}T_{E(t)} \operatorname{SE} 3 = T_{E(t)} \operatorname{SE} 3 \). However, since the tangent bundle of a Lie Group can be expressed in terms of the product \( \operatorname{SE} 3 \sim \operatorname{SE} 3 \times \mathbb{R}^6 \), we obtain a more compact expression, i.e.,

\[
\begin{align*}
\dot{E}(t) &= E(t)[v(t)]^\vee_{\operatorname{SE} 3} \in T_{E(t)} \operatorname{SE} 3, \\
\dot{v}(t) &= 0 \in \mathbb{R}^6,
\end{align*}
\]

where the operator \( [\cdot]^\vee_{\operatorname{SE} 3} : \mathbb{R}^6 \to \operatorname{se} 3 \) is defined by

\[
[\eta_1, \eta_2, \eta_3, \eta_4, \eta_5, \eta_6]^\vee_{\operatorname{se} 3} \mapsto \begin{pmatrix} 0 & \frac{\eta_1}{\sqrt{2}} & \frac{\eta_2}{\sqrt{2}} & \frac{\eta_3}{\sqrt{2}} & \eta_4 \\ \frac{\eta_1}{\sqrt{2}} & 0 & -\frac{\eta_5}{2} & \frac{\eta_6}{\sqrt{2}} & 0 \\ \frac{\eta_2}{\sqrt{2}} & \frac{\eta_5}{2} & 0 & 0 & 0 \\ \eta_3 & \frac{\eta_6}{\sqrt{2}} & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix}.
\]

The inverse operation is denoted by \( [\cdot]^\vee_{\operatorname{se} 3} : \operatorname{se} 3 \to \mathbb{R}^6 \). Note that this operation is consistent with the usual scalar product, i.e., for \( \chi, \eta \in \operatorname{se} 3 \) it holds

\[
\langle [\chi]^\vee_{\operatorname{se} 3}, [\eta]^\vee_{\operatorname{se} 3} \rangle := \text{tr}(\chi^\top \eta) = \langle [\chi], [\eta] \rangle_{\operatorname{se} 3}.
\]

Since \( \operatorname{SE} 3 \) is a Lie group regarding the matrix multiplication and \( \mathbb{R}^6 \) is a Lie group regarding addition, we can understand the system (8) as a first-order differential equation on a product Lie group

\[
\mathcal{G} := \operatorname{SE} 3 \times \mathbb{R}^6.
\]

For two elements \( x_1 = (E_1, v_1), x_2 = (E_2, v_2) \in \mathcal{G} \), we define the left translation \( L_{x_1} \) by \( L_{x_1}x_2 := (E_1 E_2, v_1 + v_2) \in \mathcal{G} \). Since the tangent bundle \( T\mathbb{R}^6 \) can be identified with \( \mathbb{R}^6 \), we obtain the Lie algebra

\[
\mathfrak{g} = \operatorname{se} 3 \times \mathbb{R}^6.
\]
In turn, we can write (8) compactly as

$$\dot{x}(t) = (E(t)[v(t)]^\wedge, 0_b),$$

(13)

where \(E\) and \(v\) will denote the first and second element of \(x = (E, v) \in \mathcal{G}\), respectively. On matrix Lie groups, one can express kinematics directly as matrix multiplication (cf. [59]), i.e., \(\dot{E} = \eta\) for \(\eta \in \mathfrak{se}_3, E \in \text{SE}_3\), which is not valid for general Lie groups. The rigorous way to describe kinematics is to use the tangent map (cf. [46]) of the left translation which is given by the following proposition:

**Proposition 1** The tangent map of the left translation regarding \(x = (E, v) \in \mathcal{G}\) at identity, i.e., \(T_{\text{id}}L_x : \mathfrak{g} \to T_x\mathcal{G}\), can be computed for \(\eta = (\eta_1, \eta_2) \in \mathfrak{g}\) as

$$T_{\text{id}}L_x \eta = (E\eta_1, \eta_2) = L_{(E,0)} \eta := x\eta.$$  

(14)

With Proposition 1, we can write down (13) as

$$\dot{x}(t) = T_{\text{id}}L_{x(t)} f(x(t)) = x(t) f(x(t)),$$

(15)

where \(f : \mathcal{G} \to \mathfrak{g}\) is given by

$$f(x) = f((E, v)) = ([v]_{\mathfrak{se}_3}, 0_b).$$

(16)

A representation of the Lie algebra \(\mathcal{G}\), its Lie algebra \(\mathfrak{g}\) as well as the corresponding tangent maps is given in Fig. 3.

**Remark 2** During the further development, the notation \(x\eta\) for a Lie group element \(x \in \mathcal{G}\) and \(\eta \in \mathfrak{g}\) must always be understood as the tangent map of the left translation at identity. Similarly, we denote the dual of the tangent map of \(L_x\) at identity by \(x^{-1}\eta := T_{\text{id}}L_x^* \eta\).

### 2.2 Optical Flow Induced by Ego-Motion

By denoting the image domain \(\Omega\), the optical flow \(u : \Omega \times T \to \mathbb{R}^2\) on an image sequence \(\{I(t), t \in T\}\) can be computed in terms of the underlying scene structure as given by a depth map \(d : \Omega \times T\) and the camera motion \(E : T \to \text{SE}_3\), i.e., \(E(t) = (R(t), w(t))\). \(R(t)\) and \(w(t)\) denote the camera rotation and translation, respectively, by the following relation:

$$u(z, t; d(z, t), (R(t), w(t))) = \pi(R(t)^\top ((\hat{z}^1) d(z, t) - w(t))) - z.$$  

(17)

This relation is also depicted in Fig. 4. The mapping \(\pi : \mathbb{R}^3 \to \mathbb{R}^2\) denotes the projection \((z_1, z_2, z_3)^\top \mapsto z_3^{-1}((z_1, z_2)^\top).\) Note that \(z \in \mathbb{R}^3\) indicates inhomogenous coordinates rather than homogenous coordinates on the projective space. We can also express (17) directly in terms of \(E(t)\):

$$u(z, t; d(z, t), E(t)) + z = \pi((E^{-1}(t)g_c^l)_{1:3}),$$  

(18)

where \(g_c := g_c^l := (d(z, t)z)^\top, d(z, t), 1)^\top\) denotes the data vector containing depth information of pixel \(z\) below. 

**Remark 3** In equation (18), we assumed a static scene, since we set the scene point \(Z\) constant in time.

### 3 Minimum Energy Filter Derivation

In this section, we will determine the problem of camera motion estimation with filtering equations, and we will summarize the most important steps for the derivation of the minimum energy filter.

By denoting the left-hand side of (18) by \(y_c \in \mathbb{R}^2\) which is the observation, i.e.,

$$y_c(t) := u(z, t; d(z, t), E(t)) + z,$$

(19)

and defining for \(x = (E, v) \in \mathcal{G}\)

$$h_c(x(t)) := \pi((E^{-1}(t)g_c^l)_{1:3})$$

(20)

as the right-hand side of (18), together with (8) and (15), we obtain the following state and observation system:
\[ \dot{x}(t) = x(t)(f(x(t)) + \delta(t)), \quad x(t_0) = x_0, \quad \text{(state)} \quad (21) \]
\[ y_c(t) = h_c(x(t)) + \epsilon_c(t), \quad z \in \Omega, \quad \text{(observation)} \quad (22) \]

where \( f(x) \) is defined as in (16) and \( n \) denotes a (fixed) number of specific image pixels. The functions \( \delta : T \to g \) and \( \epsilon_c : T \to \mathbb{R}^2, \) \( z \in \Omega \) are noise processes that model deviations from state and observations, respectively. Here, \( T \) denotes a continuous time interval, e.g., \( T = [0, \infty) \). We will also write \( y := \{y_c, z \in \Omega\} \) to keep the expressions compact.

Since the state variable \( x(t) \) and \( y(t) \) and other expressions depend on the time variable \( t \), we will also omit the parameter \( t \) for the reader’s convenience.

### 3.1 Energy Function

Given a depth map, which is contained in the function \( g_1 \) in (20), and given the optical flow \( u_c \) in terms of the observations \( y_c \) in (19), we want to find the camera motion and its velocity in terms of \( x(t) \in G \) such that the observation error \( \epsilon_c \) in (22) is minimal and such that (21) is fulfilled with minimal deviations \( \delta(t) \) for all \( t \in T \).

To this end, we consider the penalization of \( \delta = (\delta_1, \delta_2) \in g \) and \( \epsilon = \{\epsilon_c\}_{z \in \Omega} \) by a quadratic function \( c : g \times \mathbb{R}^{2|\Omega|} \times T \times T \to \mathbb{R} \) given as

\[
c(\delta, \epsilon, \tau, t) := \frac{1}{2} \left( \left\| \delta_1(\tau) \right\|_G^2 + \sum_{z \in \Omega} \left\| \epsilon_c(\tau) \right\|_Q^2 \right), \quad (23)\]

where \( S_1, S_2 \in \mathbb{R}^{6 \times 6} \) and \( Q \in \mathbb{R}^{2 \times 2} \) are symmetric, positive definite weighting matrices. From [46], we adopt the idea of a decay rate \( \alpha > 0 \), and thus we introduce the weighting factor \( e^{-\alpha|t-\tau|} \) on the right-hand side of (23):

\[
c(\delta, \epsilon, \tau, t) := \frac{1}{2} e^{-\alpha|t-\tau|} \left( \left\| \delta_1(\tau) \right\|_G^2 + \sum_{z \in \Omega} \left\| \epsilon_c(\tau) \right\|_Q^2 \right), \quad (24)\]

Based on the penalty function (24), we define the energy:

\[
\mathcal{J}(\delta, \epsilon, t_0, t) := m_0(x(t), t, t_0) + \int_{t_0}^t c(\delta, \epsilon, \tau, t) \, d\tau, \quad (25)\]

where \( m_0 \) is a quadratic penalty function for the initial state. For our model we set

\[
m_0(x, t_0) := \frac{1}{2} e^{-\alpha|t-t_0|} (x - \text{Id}, x - \text{Id})_{\text{Id}}, \quad (26)\]

where the difference is canonical, i.e., \( x - \text{Id} = (E - 1, 4, v) \) for \( x = (E, v) \).

Remark 4 Instead of using two quadratic forms with matrices \( S_1, S_2 \), we can use more generally a symmetric and positive weighting matrix \( S \in \mathbb{R}^{12 \times 12} \) if we want to couple \( \delta_1 \) and \( \delta_2 \). In the upper case, we find that \( S = \begin{pmatrix} S_1 & 0 \\ 0 & S_2 \end{pmatrix} \).

### 3.2 Optimal Control Problem

The optimal control theory allows us to determine the optimal control input \( \delta : T \to g \) that minimizes the energy \( \mathcal{J}(\delta, \epsilon(x(t), t), t_0, t) \) for each \( t \in T \) subject to the state constraints (21). To be precise, we want to find the control input \( \delta_{t_0, t} \) for all \( t \in T \) and fixed \( x(t) \), defining

\[
\mathcal{V}(x(t), t) := \min_{\delta_{t_0, t}} \mathcal{J}(\delta, \epsilon(x(t), t), t_0, t), \quad \text{s.t. (21)}. \quad (27)\]

The optimal trajectory is

\[
x^*(t) := \arg \min_{x(t) \in G} \mathcal{V}(x(t), t), \quad (28)\]

for all \( t \in T \) and \( \mathcal{V}(x, t_0) = m_0(x_0, t_0, t_0) \). This problem is a classical optimal control problem, for which the standard Hamilton–Jacobi theory [5,30] under appropriate conditions results in the well-known Hamilton–Jacobi–Bellman equation. Pontryagin [5] proved that the minimization of the Hamiltonian provides a solution to the corresponding optimal control problem (Pontryagin’s Minimum Principle).

However, since \( G \) is a non-compact Riemannian manifold, we cannot apply the classical Hamilton–Jacobi theory for real-valued problems (cf. [5]). Instead, we follow the approach of Saccon et al. [46], who derived a left-trivialized optimal Hamiltonian based on control theory on Lie groups [30]. This left-trivialized optimal Hamiltonian is defined by

\[
\tilde{\mathcal{H}} : G \times g \times g \times T \to \mathbb{R},
\]

\[
\tilde{\mathcal{H}}(x, \mu, \delta, t) := c(\delta, \epsilon(x, t), t_0, t) - (\mu, f(x(t)) + \delta)_{\text{Id}}. \quad (29)\]

The minimization of (29) w.r.t. the variable \( \delta = (\delta_1, \delta_2) \) leads to the optimal Hamiltonian

\[
\mathcal{H}(x, \mu, t) := \tilde{\mathcal{H}}(x, \mu, \delta^*, t), \quad (30)\]

where the optimal control \( \delta^* = (\delta_1^*, \delta_2^*) \) is given by

\[
\begin{align*}
[\delta_1^*]_{\text{se}} &= e^{\alpha|t-t_0|} S_1^{-1} [\mu_1]_{\text{se}}, \quad \text{and} \\
[\delta_2^*]_{\text{se}} &= e^{\alpha|t-t_0|} S_2^{-1} [\mu_2]. \quad (31)
\end{align*}\]
Examining the right-hand side of (30) in detail, we obtain
\[
H((E, v), u, t) = \frac{1}{2} e^{-\alpha(t-t_0)} \left( \sum_{z \in \Omega} \| y_z - h_z(E) \|^2_Q \right) - \frac{1}{2} e^{-\alpha(t-t_0)} \left( [\mu_1, S^{-1}_t [\mu_1]_{se}]^\top_{se} \right)_{id} + [\mu_2, S^{-1}_t [\mu_2]] - [\mu_1, [v]_{se}]_{id},
\]
where we used \( \epsilon(x(t), t) = [y_z(t) - h_z(E(t))]_{z \in \Omega} \). Here, we introduced the variable \( x \) on the left-hand side, since the right-hand side depends on \( x = (E, v) \).

In the next section, we will compute explicit ordinary differential equations regarding the optimal state \( x^*(t) \) for each \( r \in T \) that consists of different derivatives of the left-trivialized Hamilton function (32).

### 3.3 Recursive Filtering Principle by Mortensen

In order to find a recursive filter, we compute the total time derivative of the optimality condition on the value function, which is
\[
d_1 V(x^*, t) = 0,
\]
for each \( t \in T \). This equation must be fulfilled by an optimal solution \( x^* \in G \) to the filtering problem. Unfortunately, because the filtering problem is in general infinite dimensional, this leads to an expression containing derivatives of every order. In practice (cf. [46, 59]), derivatives of third order and higher are neglected, since they require tensor calculus. Omitting these leads to a second-order approximation of the optimal filter. For the reader’s convenience, we will omit the asterisk symbol that indicates an optimal state, below, i.e., \( x := x^* \), and \( E := E^* \). The following theorem is an adaptation of [46, Theorem 4.1]:

**Theorem 1** The differential equations of the second-order Minimum Energy Filter for state (21) and nonlinear observer model (22) are given by
\[
\dot{x} = x \left( f(x) - [P[G(x)]]_{se}^\top_{se} \right),
\]
\[
\dot{P} = -\alpha \cdot P + S^{-1} + C(x)P + PC^\top(x) - PH(x)P,
\]
with initializations \( x(t_0) = \text{Id} \), and \( P(t_0) = \text{Id} \). For \( x = (E, v) \) the expressions \( G, C \) and \( H \) are defined as follows:
\[
G(x) := G^t(x) := \left( \sum_{z \in \Omega} \text{Pr} \left( \hat{G}_z^t(E; y) \right), \theta_0 \right)
\]
with
\[
\hat{G}_z^t(E; y) := (k_z - k_z^{-2} I^{-1} E^{-1} g_z^t e)^\top
\]
\[
Q(y_z - h_z(E))^\top T E^{-T},
\]
\[
C(x) := C^t(x) := \left( C_I^t(x) \theta_0 \right)_{\theta_0 \in \theta_0},
\]
\[
C^t_I(x) := -\left( \text{ad}_{\zeta z} \{ [v]_{se} \} \right) + \Gamma^t \left( \{ (P G(x))_{se} \}^\top \right),
\]
\[
H(x) := H^t(x; y) := \left( H_I^t(E; y; 0 \theta_0 \theta_0) \right)_{\theta_0 \in \theta_0},
\]
\[
H^t_I(E; y) := \sum_{z \in \Omega} \Gamma \left( \text{Pr} \left( \hat{G}_z^t(E; y) \right) \right)_{se} + D_z^t(x; y).
\]

Within these expressions, we used the shorthands \( k_z := k_z^t(E) := e E(t)^{-1} g_t^t, \ i := \left( \begin{smallmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{smallmatrix} \right) \), and \( e := (0, 0, 1) \).

The second-order operator \( D^t_I(x; y) : G \to \mathbb{R}^{6 \times 6} \) is given by (109), see “Appendix 2”. The matrix valued functions \( \Gamma(z), \Gamma^t(z) : \mathbb{R}^6 \to \mathbb{R}^{6 \times 6} \) are obtained from the vectorization of the connection functions. Their components are given by \( \{ \Gamma^t(z) \}_{ij} := \sum_{k=1}^6 \Gamma^t_{jk} z_k \) and \( \{ \Gamma(z) \}_{ik} := \sum_{j=1}^6 \Gamma^t_{jk} z_j \) with \( z \in \mathbb{R}^6 \) and the Christoffel Symbols \( \Gamma^t_{jk} \) are given in “Appendix 3”.

This theorem will be proven at the end of this section.

**Remark 5** A generalization of this theorem is published in Saccon et al. [46] for a larger class of filtering problems. However, the application of the theorem is not straightforward since the appearing expressions, e.g., exponential functor, cannot be evaluated directly. Furthermore, the adaption to nonlinear filtering problems has not been considered in the literature yet. Besides, we show how to find explicit expressions in terms of matrices for the general operators in [46].

**Remark 6** The objective of the minimum energy filter is to reconstruct the optimal state of a system. For linear-quadratic control problems, i.e., with linear functions \( f \) and \( h \) and a quadratic energy function, the filter results in an optimal reconstruction (cf. linear Kalman filter). However, for nonlinear problems, the minimum energy filter will in general only find a local minimum of the energy function and optimality of the reconstruction depends on the initialization.

In our previous work [10], we presented a theory regarding the case of constant velocity. This theory can be derived directly from Theorem 1 by neglecting the velocity \( v \), i.e., the second component of \( x = (E, v) \in G \) (thus changing from Lie group \( \text{SE}_3 \times \mathbb{R}^6 \) to \( \text{SE}_3 \)) and by setting \( f(x) \equiv 0 \).

In this case, the state and observation equations are reduced to
\[
\dot{E}(t) = E(t) \delta(t), \quad E(t_0) = E_0.
\]
\[
y_z(t) = h_z(E(t)) + \epsilon_z(t), \quad z \in \Omega.
\]
For the reader’s convenience, we state the theory under the assumption of constant velocity as a corollary:
Corollary 1  The differential equations of the second-order Minimum Energy Filter for our state model (43) are given by

\[ E^{-1} \dot{E} = \left[ P \left[ \sum_{z \in \Xi} \Pr(\hat{G}_z(E)) \right] \right]_{\text{se}}^\vee, \tag{44} \]

\[ \dot{P} = -\alpha \cdot P + S_1^{-1} + C(E)P + P(C(E)^\top) \]

\[ -P \left( \sum_{z \in \Xi} (F(\Pr(\hat{G}_z(E; y)))_{\text{se}}^\vee + D_z(E; y)) \right) P, \tag{45} \]

with initializations \( E(t_0) = I_6 \) and \( P(t_0) = 1_6 \). \( C \) is given through \( C(E) = -\Gamma^* (E^{-1} \dot{E})_{\text{se}}^\vee \).

Remark 7  We compare the computational complexity for the cases of constant velocity and constant acceleration. By considering the difference between Theorem 1 and Corollary 1, we see that the only differences are a larger space state and the occurrence of the additional operator \( f(x) \) in (34). However, this does not change the computational effort significantly. Thus, we suggest using the second-order state equation since it is more robust but only slightly more complex than the first-order state equation, as we will see in the experiments.

Before we will turn to proving Theorem 1, we first provide some lemmas that are based on the general approach of [46]. However, we cannot use the main result of [46] directly, since the appearing general operators are complicated to evaluate. Instead, we provide the corresponding expressions in such a way that they can be easily implemented. Thus, following [46, Eq. (37)] the estimate of the optimal state \( x \) is given by

\[ x^{-1} \dot{x} = -d_2 H(x, 0, t) - Z(x)^{-1} [x^{-1} d_1 H(x, 0, t)]. \tag{46} \]

This expression contains the second-order information matrix \( Z(x) = Z(x, t) : g \to g \) of the value function \( V \) as given in (27), defined through

\[ Z(x, t)[\eta] = x^{-1} (t) \text{Hess}_1 V(x(t), t)[x\eta]. \tag{47} \]

An explicit expression for the gradient of the Hamiltonian in (46) is provided in the following lemma:

Lemma 1  The Riemannian gradient \( d_1 H(x, \mu, t) \) on \( T_x \mathcal{G} \) for \( x = (E, v) \) can be calculated as

\[ d_1 H(x, \mu, t) = x \left( e^{-\alpha(t-h)} \sum_{z \in \Xi} \Pr(\hat{G}_z(E; y)) - [\mu_1]_{\text{se}}^\vee \right). \tag{48} \]

where the function \( \hat{G}_z(E) = \hat{G}_z(E; y) : SE_3 \times \mathbb{R}^6 \to GL_4 \) is defined in (37) and \( \mu = (\mu_1, \mu_2) \).

By insertion of (48) in (46) and use of the definition of \( G(x) \) from Theorem 1, we obtain

\[ x^{-1} \dot{x} = -d_2 H(x, 0, t) - e^{-\alpha(t-h)} Z(x)^{-1} [G(x)]. \tag{49} \]

Following the calculus in [46], the evolution equation for the trivialized Hessian \( Z(x) : g \to g \) is given by

\[ \frac{d}{dt} Z(x(t), t) \approx Z(x) \circ \omega_{x^{-1}i} + Z(x) \circ \omega_{x^{-1}i} \circ Z(x) \]

\[ + \omega_{x^{-1}i} \circ Z(x) + \omega_{x^{-1}i} \circ Z(x) \]

\[ + x^{-1} \text{Hess}_1 H(x, 0, t) \]

\[ + Z(x) \circ d_1 (d_2 H(x, 0, t)) \circ T_{\text{Id}} L_x \]

\[ + Z(x) \circ \text{Hess}_2 H(x, 0, t) \circ Z(x). \tag{50} \]

The “swap”-operators \( \omega^*_{\eta \eta} \), \( \omega^*_{\eta \eta} \), \( \omega^*_{\eta \eta} \), in this expression are defined in Sect. 1.5, i.e., \( \omega^*_{\eta \eta} : \eta \to \hat{\eta} \) and \( (\omega^*_{\eta \eta} \xi, \chi)_{\text{Id}} := (\xi, \hat{\eta} \chi)_{\text{Id}} \). By considering the standard basis of \( g \), there exists a matrix representation \( K \in \mathbb{R}^{12 \times 12} \) such that for all \( \eta = (\eta_1, \eta_2) \in g \) we receive

\[ [Z(x)[\eta]]_g^\vee = K(t)[\eta]_g^\vee. \tag{51} \]

Similarly to [10], we need to evaluate the right-hand side of the evolution equation at \( \eta \in g \) and to vectorize it. The single expressions are shown in the following lemma:

Lemma 2  (Matrix representations of \( Z \))  Let \( Z(x, t) : g \to g \) be the operator (47). Then there exists a matrix \( K = K(t) \in \mathbb{R}^{12 \times 12} \) yielding

\[ [Z(x, t)[\eta]]_g^\vee = K(t)[\eta]_g^\vee, \tag{52} \]

and thus

\[ \left[ \frac{d}{dt} Z(x, t)[\eta] \right]_g^\vee = \dot{K}(t)[\eta]_g^\vee, \tag{53} \]

\[ [Z^{-1}(x, t)[\eta]]_g^\vee = K^{-1}(t)[\eta]_g^\vee, \tag{54} \]

as well as

1. \[ [Z(x)[\omega_{x^{-1}i} \hat{\eta} + Z(x)[\omega^*_{\eta \eta} \xi, \chi]_{\text{Id}}]_g^\vee = K(t)B[\eta]_g^\vee \]

2. \[ [\omega^*_{x^{-1}i} Z(x)[\eta] + \omega^*_{\eta \eta} Z(x)[\eta]]_g^\vee = B^\top K(t)[\eta]_g^\vee \]
in Theorem 1:

\[ x^{-1} \text{Hess}_1 \mathcal{H}(x, t; x|y) [\eta]_\mathbb{B}^\vee = e^{-\alpha(t-t_0)} \]

\[ \left( \sum_{z \in \mathbb{Z}} \left( \Gamma \left( \left[ \text{Pr}(G_z(E)) \right]_\mathbb{B}^\wedge \right) + D_z(x; y) \right) \left[ \begin{array}{c} 0_{6 \times 6} \\ 0_{6 \times 6} \end{array} \right] \right) [\eta]_\mathbb{B}^\vee \]

4. \[ [Z(x)|d_1(d_2 \mathcal{H}(x, t; x|y))][\eta]_\mathbb{B}^\vee \]

\[ = -K(t) \left( \begin{array}{c} 0_{6 \times 6} \\ 0_{6 \times 6} \end{array} \right) [\eta]_\mathbb{B}^\vee \]

5. \[ x^{-1} d_2(d_1 \mathcal{H}(x, t; x|y)) [Z(x)[\eta]] [\eta]_\mathbb{B}^\vee \]

\[ = - \left( \begin{array}{c} 0_{6 \times 6} \\ 0_{6 \times 6} \end{array} \right) K(t) [\eta]_\mathbb{B}^\vee \]

6. \[ [Z(x, t)[\text{Hess}_2 \mathcal{H}(x, t; x|y)] [Z(x, t)(\eta)]] [\eta]_\mathbb{B}^\vee \]

\[ = -e^{\alpha(t-t_0)} K(t) S^{-1} K(t) [\eta]_\mathbb{B}^\vee , \]

with \( \Gamma(\cdot), \Gamma^*(\cdot) \), and functions \( \hat{G}_z, D_z \) from Theorem 1 and

\[ B := B^l(x) := - \left( \begin{array}{c} C_{11}(x) 0_{6 \times 6} \\ 0_{6 \times 6} 0_{6 \times 6} \end{array} \right), \]

with \( C_{11}(x) \) from Theorem 1.

With these lemmas, we are able to prove our main result in Theorem 1:

\[ \text{Proof of Theorem 1} \]

We can easily compute the differential of Hamiltonian in (32), which is

\[ -d_2 \mathcal{H}(x, 0, t) = ([v]_\mathbb{B}^\wedge, 0) = f(x). \]

By inserting expression (56) into the optimal state equation (49) together with the definition of the operator \([Z(x)^{-1}[x|y]] [\eta]_\mathbb{B}^\vee = K^{-1}(t)[\eta]_\mathbb{B}^\vee \), we find that

\[ x^{-1} \dot{x} = f(x) - e^{-\alpha(t-t_0)} \left[ Z(x)^{-1} [G(x)] \right]_\mathbb{B}^\vee \]

\[ = f(x) - e^{-\alpha(t-t_0)} \left[ K^{-1}(t)[G(x)] \right]_\mathbb{B}^\vee . \]

The application of the \([\cdot]_\mathbb{B}^\vee\) operation onto equation (50) evaluated for a direction \( \eta \), together with Lemma 2 results in

\[ \hat{K}[\eta]_\mathbb{B}^\vee = \left( KB(x) + B(x)^\top K \right) \]

\[ + e^{-\alpha(t-t_0)} \left( \sum_{z \in \mathbb{Z}} \left( \Gamma \left( \left[ \text{Pr}(G_z(E)) \right]_\mathbb{B}^\wedge \right) + D_z(x; y) \right) \left[ \begin{array}{c} 0_{6 \times 6} \\ 0_{6 \times 6} \end{array} \right] \right) \]

\[ - K \left( \begin{array}{c} 0_{6 \times 6} 1_6 \\ 0_{6 \times 6} 0_{6 \times 6} \end{array} \right) - \left( \begin{array}{c} 0_{6 \times 6} 0_{6 \times 6} \\ 0_{6 \times 6} 1_6 \end{array} \right) K \]

\[ - e^{\alpha(t-t_0)} KS^{-1} K \] [\eta]_\mathbb{B}^\vee , \]

where on the right-hand side we assume that \( K(t) \) is an approximation of the vectorized operator \( Z(x(t, t)) \). This is the reason why we replace the approximation by an equality sign in (58). With a change of variables (cf. [46])

\[ P(t) := e^{-\alpha(t-t_0)} K(t)^{-1}, \]

and the formula for the derivative of the inverse of a matrix [42], we obtain

\[ \dot{P}(t) = -ae^{-\alpha(t-t_0)} K(t)^{-1} \]

\[ - e^{-\alpha(t-t_0)} K(t)^{-1} \dot{K}(t) K(t)^{-1} \]

\[ = -aP(t) - e^{\alpha(t-t_0)} P(t) \dot{K}(t) P(t). \]

Insertion of (58) (after omitting the direction \([\eta]_\mathbb{B}^\vee\) that was chosen arbitrarily) into (60) leads to the differential equation (35) in Theorem 1. Therefore, we also find that

\[ C(x, t) = \left( \begin{array}{c} 0_{6 \times 6} 1_6 \\ 0_{6 \times 6} 0_{6 \times 6} \end{array} \right) - B(t). \]

The differential equation of the optimal state (34) follows from inserting (59) into (57), which completes the proof. \( \square \)

We provide a pseudocode in Algorithm 1 which consists of a combined correction and update step, where the observations are assumed to be time-continuous. For discrete-time observations, we propose using a piecewise constant approximation instead. This means that we set the value of \( y(t) \) to \( y(t_k) \) for the integration over \( t \in [t_k, t_{k+1}] \).

Algorithm 1 Minimum Energy Filter for Lie Groups

\[ \text{Require: initializations } x_0, P_0 \text{ and observations } y(t_l), l = 0, 1, 2, \ldots, \]

\[ \text{set } x(t_0) \leftarrow x_0 \]

\[ \text{set } P(t_0) \leftarrow P_0 \]

\[ \text{for } l = 1, 2, 3, \ldots \text{ do} \]

\[ \text{Between } t_{l-1} \text{ and } t_l \text{ integrate the differential equations:} \]

\[ \dot{x}(t) = x(t) \exp \left( f(x(t)) - P(t)[G^l(x(t), y(t_{l-1}))]_\mathbb{B}^\vee \right) \]

\[ \dot{P}(t) = -a \cdot P(t) + S^{-1} + C(x) P(t) \]

\[ + P(t) \dot{C}(x)^\top - P(t) H^l(x(t), y(t_{l-1})) P(t) \]

3.4 Generalization to Higher-Order Models

In the previous section, we discussed minimum energy filters to estimate ego-motion under the assumption of constant acceleration. We saw that changing the assumption of constant velocity to constant acceleration requires extending the Lie group and adopting the functions \( f(x) \) and \( C(x) \).
The generalization to higher polynomial models regarding camera motion, where we assume that the \( m \)-th order derivative of the ego-motion should be zero, i.e.,

\[
d^{m}E = 0. \tag{63}
\]
is straightforward.

Again, the approach can be described by a system of first-order ODEs as follows. Note that in the constant acceleration model (second-order), only the first-order model needs to respect manifold structures, whereas all the other derivatives are trivial, since they evolve on Euclidean spaces:

\[
\begin{align*}
\dot{E} & = E\left([v_1]_{6 \times 1} + \delta_1\right), \\
\dot{v}_1 & = v_2(t) + \delta_2, \\
& \vdots \tag{64} \\
\dot{v}_{m-2} & = v_{m-1} + \delta_{m-1}, \\
\dot{v}_{m-1} & = \delta_m
\end{align*}
\]

To achieve a unique solution, we require initial values, i.e.,

\[
v_1(0) = v_1^0, \ldots, v_{m-1}(0) = v_{m-1}^0 \in \mathbb{R}^6.
\]

Again, the observation equations (22) stay unchanged. The minimum energy filter for this model is provided by the following theorem:

By using once again

\[
x = (E, v_1, \ldots, v_{m-1}) \in \mathcal{G}_m := SE_3 \times \mathbb{R}^6 \times \cdots \times \mathbb{R}^6, \tag{65}
\]

the corresponding minimum energy filter can be obtained easily from Theorem 1.

**Theorem 2** (Minimum energy filter for \( m \)-th order state equation) The differential equations of the second-order Minimum Energy Filter for the state equation (64) and the observation equations (22) are given by equations (34) and

\[
\begin{align*}
\dot{P} & = -\alpha \cdot P + S^{-1} + C(x)P + PC(x)^T - PH(x)P, \\
P(0) & = I_{6m}. \tag{66}
\end{align*}
\]

where we assume that the expressions \( x \) and \( P \) lie in the spaces \( \mathcal{G}_m \) and \( \mathbb{R}^{6m} \times \mathbb{R}^{6m} \), respectively. The appearing expressions in Theorem 1 are replaced by

\[
\begin{align*}
H(x) & := H(x; y) = \left( H_{11}(E; y) \quad 0_{6 \times (m-1)6} \right) \left( 0_{6 \times (m-1)6} \quad H_{12}(E; y) \right), \\
f(x) & := ( [v_1]_{6 \times 1}^\wedge, v_2, \ldots, v_{m-1}, 0_{6 \times 1} ), \\
G(x) & := \sum_{z \in \Xi} \text{Pr}(\hat{G}_z(E)), 0_{(m-1)6 \times 1}, \\
C(x) & := \left( C_{11}(x) \quad 0_{6 \times (m-2)6} \quad 0_{6 \times 6} \quad 0_{6 \times 6} \right).
\end{align*}
\]

All the other expressions from Theorem 1 stay unchanged.

**Proof** Since product Lie groups are simply Lie groups with the product topology, we can still apply the general minimum energy filter of Saccon et al. [46]. The Lie group \( \mathcal{G}_m \) has dimension \( 6m \) such that the vectorized bilinear operators \( Z \) from (47), i.e., \( P \) results in a \( 6m \times 6m \) matrix. The definition of the function \( f \) follows from the differential equations in (64). Similarly to Theorem 1, the observations do not depend on the whole state \( x = (E, v_1, \ldots, v_{m-1}) \), but only on \( E \). This leads to the fact that \( G \), which is essentially the left-trivialized differential of the Hamiltonian (i.e., \( x^{-1}d_1H(x, 0, t) \)), vanishes after calculating the differentials regarding \( v_1, \ldots, v_{m-1} \). Similarly, the Hessian \( x^{-1}\text{Hess}_1H(x, 0, t)[xy] \) in Lemma 2 can be extended by zeros. Furthermore, components \( v_1, \ldots, v_{m-1} \in \mathbb{R}^6 \) have a trivial geometry and do not contribute to curvature and thus the corresponding connection functions in Lemma 2 also do not influence curvature. Finally, we can compute the expression

\[
[d_1(d_2H(x, 0, t))[xy]] = -d_1f(x)[y] = -([v_2]^\wedge, v_3, \ldots, v_{m-1}, 0)
\]

and thus

\[
[d_1(d_2H(x, 0, t))[xy]] = \left( \begin{array}{c} 0_{6(m-1)} \times 6 \\ 0_{6 \times 6} \end{array} \right),
\]

as we did in Lemma 2 for the special case. Together with the adjoint operator in \( \Psi(x, t) \), we obtain the expression \( C \). \( \Box \)

### 4 Comparison with Extended Kalman Filters

As an alternative to the proposed approach, we also suggest considering extended Kalman filters. For this purpose, we will compare our approach to a state-of-the-art discrete/continuous extended Kalman filter on Lie groups [13] in Sect. 6. The Kalman filter approach is valid in a more generalized scenario compared to ours because the state space as well as the observation space are matrix Lie groups, whereas we only consider real-valued observations in \( \mathbb{R}^n \). On the other hand, one needs to know that the covariance matrices of the model and observation noise and the a posteriori distribution are assumed to be Gaussian, which is in general not true for nonlinear observation dynamics.

The extended Kalman Filter from [13] is summarized in Algorithm 2 and has already been adapted to our problem for real-valued observations. In line 7, the residual is expressed as direct difference, which is a special case of [13]. The function \( \Phi \) in line 9 on \( \mathcal{G} \) is shown in “Appendix 4”.

In the next section, we will adapt the Algorithm 2 to different scenarios: to a filtering problem with linear observations as well as to our nonlinear filtering problem with a projective camera [cf. (21), (22)].

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Algorithm 2 Extended Kalman Filter for Lie Groups

Require: State \( x(t_{i-1}) \), Covariance \( P(t_{i-1}) \), Observations \( z(t_i) \), \( z \in \Omega \)

1: procedure PROPAGATION on \([t_{i-1}, t_i]\) : Integrate the following differential equations
2: \( \dot{x}(t) = x(t)f(x(t)) \)
3: \( \dot{P}(t) = J(t)x(t)P(t) + P(t)J(t)^\top + S \)
4: \( + \frac{1}{\sigma^2}(ad_g(e(t)))^\top S ad_g(e(t))^\top \)
5: \( + \frac{1}{12}(E(ad_g(e(t)))^2)^\top S + \frac{1}{12}(E(ad_g(e(t)))^3)^\top \)
6: \( x(t_{i-1}) = x(t_i), P(t_{i-1}) = P(t_i) \)
7: procedure UPDATE:
8: \( K_t = P(t)H_t^\top (H_tP(t)H_t^\top + \Omega)^{-1} \)
9: \( m_{ij} = K_t \sum_{z \in \Omega} (y(z(t)) - h_z(x(t))) \)
10: \( x(t_i) = x(t) \exp ([m_{ij}]_g) \)
11: \( P(t_i) = \Phi(m_{ij})(I_{12} - K_tH_t)P(t)\Phi(m_{ij})^\top \)

Remark 8 Note that the extended Kalman filter from [13] requires a differential equation (that is not only driven by noise) in order to propagate the state, i.e., \( \dot{E}(t) = E(t)f(E(t)) + \delta(t) \), where \( f \) is non-trivial. Otherwise the update step of the extended Kalman filter is not significant because update and correction steps in the extended Kalman filter are separated. This is the reason we only compare it to the second-order method where \( f \neq 0 \).

4.1 Derivations for Linear Observations

In the scenario of linear observations, the state equation stays unchanged, i.e., it is identical to (21). Similar to (59), we use the following linear observation equations:

\[ y_k(t) = E(t)a_k + \epsilon_k(t), \quad k \in [n], \]

where \( E(t) \in SE_3 \) is the first component of \( x(t) \in \mathcal{G} \) and \( a_k \in \mathbb{R}^4 \) are vectors that model the linear transformation of the state \( x \). Again, \( \epsilon_k(t) \in \mathbb{R}^4 \) are the observation noise vectors.

In this case, the Minimum Energy Filter can be derived much more easily than in the nonlinear case. Thus, for the compactness of presentation, we will skip the proof of the following propositions.

Proposition 2 The Minimum Energy filter for the constant acceleration model (21) and linear observation equations (67) is given by equations (34) and (35) where the function \( G_k \) for \( x = (E, v) \) is replaced by

\[ G_k(x) = E^\top Q(Ea_k - y_k)a_k^\top, \]

and the components \((i, j), i, j = 1, \ldots, 6\) of the matrix \( D_k(x) \in \mathbb{R}^{6 \times 6} \) are given by

\[ (D_k(x))_{i,j} = \xi_i^k(E, E^j), \quad E^j := [e^j_{i_1}]_{i_2}^{i_3}, \]

with \( \xi_i^k(E, \cdot) : \mathbb{R}^6 \to \mathbb{R}^6 \) given by

\[ \left[ \xi_i^k(E, \eta_1) \right]_{i_2}^{i_3} := \Pr\left( \eta_1^\top Q(Ea_k - y_k)a_k^\top + E^\top Q\eta_1a_k^\top \right). \]

(70)

Here, \( Q \in \mathbb{R}^{4 \times 4} \) is a symmetric and positive definite matrix [cf. (24)]. All other expressions from Theorem 1 stay unchanged.

Since the linear observation model is a special case of the approach in [13], we only need to modify the corresponding expressions in Algorithm 2 which we summarize in the following proposition.

Proposition 3 The extended Kalman Filter for the constant acceleration model (21) and linear observation equations (67) is given by Algorithm 2 where the matrix \( H_t := \sum_{z \in \Omega} H_t^z \) is given by

\[ H_t^z = \left( \begin{array}{c} \Pr(E(t)^\top e^4_a) \varepsilon_{i_1} 0_{1 \times 6} \\
\Pr(E(t)^\top e^4_a) \varepsilon_{i_2} 0_{1 \times 6} \\
\Pr(E(t)^\top e^4_a) \varepsilon_{i_3} 0_{1 \times 6} \\
\Pr(E(t)^\top e^4_a) \varepsilon_{i_4} 0_{1 \times 6} \\
\Pr(E(t)^\top e^4_a) \varepsilon_{i_5} 0_{1 \times 6} \\
\Pr(E(t)^\top e^4_a) \varepsilon_{i_6} 0_{1 \times 6} \\
\end{array} \right) \in \mathbb{R}^{4 \times 12} \]

(71)

and the function \( J(t) \) ([13, Eq. (52)]) is provided by (124) in “Appendix 4”.

Remark 9 Note that (71) is different from [13, Eq. (111)] because of the additive instead of multiplicative noise term, and consequently, it is not consistent with the group structure of SE3.

4.2 Derivations for Nonlinear Observations

The adaption of the extended Kalman Filter [13] to our state (21) and observation (22) equation is provided by the following proposition:

Proposition 4 The extended Kalman filter from [13] for our state (21) and observation (22) equation is given by Algorithm 2, whereas the expressions \( J(t) \) and \( H_t \) are provided in the equations (124) and (123), respectively; see “Appendix 4”.

5 Numerical Geometric Integration

The numerical integration of the optimal state differential equation (34) requires respecting the geometry of the Lie group. We use the implicit Lie midpoint rule for the integration of the differential equation of the optimal state \( x \) (34), as proposed in [24]. We need to modify the method since we defined the state space \( \mathcal{G} \) as a left invariant Lie group. Instead,
in [24], only right-invariant Lie groups are investigated. The adaption to left-invariant Lie groups is straightforward and leads to the following integration schemes: for a discretization \( t_0 < t_1 < \cdots < t_n \) with equidistant step size \( \delta = t_k - t_{k-1} \) for all \( k \), we integrate the differential equation of the optimal state (34) using the scheme

\[
x(t_{k+1}) = x(t_k) \exp(\mathcal{E}),
\]

with \( \mathcal{E} = \delta \left( f(x(t_k)) \exp(\mathcal{E}/2) \right)
\[
- \left[ P(t_k) \left[ G \left( x(t_k) \exp(\mathcal{E}/2) \right) \right]_{\mathcal{g}_\mathcal{g}} \right].
\]

For each \( k \), the matrix \( \mathcal{E} \) is received by a fixed point iteration of (73). For the integration of equation (35), we need to consider that this is a special kind of the matrix Riccati differential equation for which methods exist that ensure that the solution is positive definite. As shown in [19], a numerical integration method will preserve positive definiteness if and only if the order of the method is one. By writing down (35) as general Riccati differential equation

\[
\dot{P}(t) = C(t)P(t) + P(t)C(t)^\top - P(t)H(t)P(t) + S,
\]

with symmetric matrices \( H(t) \) and \( C(t) \), the implicit Euler integration method is given by

\[
P(t_{k+1}) = P(t_k) + \delta \left( C(t_{k+1})P(t_{k+1}) + P(t_{k+1})C(t_{k+1}) \right)^\top
- P(t_{k+1})H(t_{k+1})P(t_{k+1}) + S,
\]

which can be expressed by the algebraic Riccati equation for which an unique solution exists [35] that can be found by standard solvers, e.g., CARE.

6 Experiments

In this experimental section, we will evaluate the accuracy of the proposed minimum energy filter for ego-motion estimation. Firstly, we will provide experiments on synthetic data to exclude external influences and to show robustness against measurement noise. Then, we will consider real-world experiments on the challenging KITTI benchmark and compare our method with a state-of-the-art method [22]. Finally, to evaluate the theoretical performance of the filter, we will also compare our approach to the state-of-the-art extended Kalman filter [13] in a controlled environment.

6.1 Synthetic Data

Before considering real-life sequences, we will first evaluate synthetic scenes to acquire full control on the regularity on the camera track. We will generate 3D scenes by ray-tracing simple geometric objects (cf. Fig. 5), which also enables us acquiring correctly induced optical flow and depth maps. In order to gain a realistic camera behavior, we use the tracks from the KITTI visual odometry training benchmark which were determined by an inertial navigation system in a real moving car. We start by considering the case of perfect measurements (Sect. 6.1.1) and by demonstrating robustness against different kinds of noise in Sect. 6.1.2.

6.1.1 Evaluation on Noiseless Measurements

First, we evaluate the proposed filter on the true optical flow. To avoid overfitting, we set a relatively small weight onto the weighting matrix for the data term, i.e., \( Q = 0.1/n \), where \( n \) is the number of observations. We set the weighting matrix \( S \) as the block diagonal matrix containing the matrices \( S_j \), i.e.,

\[
S = \text{blockdiag}(S_1, \ldots, S_m),
\]

where \( m \) denotes the order of the kinematic model and the \( S_1 = \text{diag}(s_1, s_1, s_1, s_2, s_2) \) with \( s_1 = 10^{-2} \) and \( s_2 =
As demonstrated in Fig. 6, the proposed filters of different order show a similar rotational error, since the ground truth rotation is often constant and influenced by (physical) noise. That is possibly caused by the low temporal resolution of 10 Hz, which is not able to give sufficient information on the kinematics. On the contrary, in the translational part, we can see that the higher-order models work significantly better than our first-order model [10], but that third- and fourth-order methods perform fairly the same. From this we can conclude that kinematics of fifth- or even higher-order will not improve performance regarding this kind of camera tracks.

6.1.2 Evaluation on Noisy Measurements

To evaluate the robustness against noise, we alter the true optical flow measurements by multiplicative and additive noise, each being distributed uniformly or Gaussian, see Fig. 7. The proposed method determines camera motion using the same parameters as in Sect. 6.1.1. Comparison to the ground truth is achieved using the geodesic distance on $SE_3$ in order to avoid two separate error measures for translation and rotation, i.e.,

$$d_{SE_3}(E_1, E_2) := \left\| \text{Log}(E_1^{-1}E_2) \right\|_2.$$ 

(77)
Now we evaluate the proposed minimum energy filters with different camera tracks of different complexity. For this purpose, we generate camera tracks for the kinematic models (first to fourth order) by (geometric) numerical integration of corresponding differential equation (64) for \( m \in \{1, 2, 3, 4\} \), where we set \( v_0 \equiv 0 \). In order to obtain reasonable paths, we use non-trivial initializations for \( (E_0, v_1^0, v_2^0, v_3^0) \). Then, we generate synthetic sequences for the different kinematic tracks and use the ground truth optical flow and depth maps as input for the proposed filters.

The proposed method uses the parameters \( Q = 0.1 n^{-1} I_2 \) with \( n = 1000 \); and \( S \) was chosen as in (76), whereas \( s_1 = 1 \), \( s_2 = 0.001 \) and \( \alpha = 0 \).

In Fig. 8, we visualize the geometrical error (77) as well as the camera track reconstructions. It becomes apparent that for a camera track with constant velocity (Fig. 8b), the minimum energy filter with first-order kinematics [10] performs best and reaches the highest accuracy. For the other tracks with higher-order kinematics (cf. Fig. 8d, f, h), the proposed filters with higher-order kinematic model work superiorly to [10].

### 6.2 Evaluation with Realistic Observations

In order to demonstrate that the minimum energy filter with higher-order state equations also works under real-world conditions, we evaluate our approach on the challenging KITTI odometry benchmark [21]. This benchmark does not contain ground truth data for optical flow, and depth maps can only be obtained from external laser scanners. Thus, we compute optical flow and depth maps in a preprocessing step using the freely available method by Vogel et al. [54], which only requires image data. Although this method is the top ranked method on the KITTI optical flow benchmark, its results still contain relevant deviations from the true solution and thus provide realistic observation noise to evaluate the performance of our proposed filter. As the preprocessed data of [54] is dense, it causes a high computational effort. Therefore, we only use a sparse subset of data points which are selected randomly. In Sect. 6.2.2, we will show that a small number of observations is sufficient for good reconstructions.

#### 6.2.1 Quantitative Evaluation of First and Higher-Order Models

For our quantitative evaluations on the KITTI benchmark in Table 2, we initialize our first [10] and higher-order approaches with the corresponding identity element on the Lie group, i.e., \( x_0 = \text{Id} \), and set the corresponding matrices \( P_0 \) to the identity matrices. The quadratic forms of the penalty term of the model noise \( \delta \) are set as shown in (76) with \( s_1 = 10^{-2} \) and \( s_2 = 10^{-5} \). To increase the influence of the data term, we set the weighting matrix to

\[
Q := \frac{1}{n} k_2, \quad n = 1000.
\]  

(78)

On the one hand, this high-weighting leads to less smoothed camera trajectories, but on the other hand, it minimizes the observation error, which is desirable for visual odometry applications. For comparison, we also present the performance measures of the odometry method [22] in Table 2. We emphasize that the first-order approach [10] and second-order method from Theorem 1 perform better in the case of camera motion reconstruction than the proposed

### Table 1: Quantitative evaluation of proposed methods (order 1–4) measuring the geodesic error [cf. (77)] w.r.t. ground truth camera motion

| Noise | \( \sigma^2 \) | 1st order | 2nd order | 3rd order | 4th order |
|-------|-------|----------|----------|----------|----------|
| MG    | 10^0  | 0.2162   | 0.2759   | 0.2821   | 0.2866   |
| MU    | 0.2856| 0.3840   | 0.3705   | 0.1485   | 0.1423   |
| MG    | 10^-1 | 0.1597   | 0.1644   | 0.1041   | 0.1011   |
| MU    | 0.2072| 0.2596   | 0.2367   | 0.2287   |          |
| MG    | 10^-2 | 0.1417   | 0.1184   | 0.1143   | 0.1082   |
| MU    | 0.1517| 0.1353   | 0.1143   |          |          |
| MG    | 10^-3 | 0.1283   | 0.0987   | 0.0844   | 0.0808   |
| MU    | 0.1300| 0.0952   | 0.0808   | 0.0777   |          |
| AG    | 10^-3 | 0.2859   | 0.4355   | 0.4318   | 0.4385   |
| AU    | 0.4835| 0.7431   | 0.7175   | 0.7071   |          |
| AG    | 10^-4 | 0.1598   | 0.1695   | 0.1688   | 0.1701   |
| AU    | 0.2176| 0.2341   | 0.2216   | 0.2193   |          |
| AG    | 10^-5 | 0.1384   | 0.1157   | 0.1010   | 0.0974   |
| AU    | 0.1263| 0.1130   | 0.1009   | 0.0968   |          |
| w/o   | 0     | 0.1264   | 0.0893   | 0.0783   | 0.0757   |

As input data, we use noisy flow observations with the following noise models: additive Gaussian (AG, \( \mu = 0 \)), additive uniform (AU, \( \mu = 0 \)), multiplicative Gaussian (MG, \( \mu = 1 \)) and multiplicative uniform (MU, \( \mu = 1 \)) for different variances \( \sigma^2 \). For intense noise (multiplicative: \( \sigma^2 > 10^{-1} \), additive: \( \sigma^2 > 10^{-4} \)), the first-order method performs better than higher-order models since it is more robust against noise. In contrast, for moderate noise levels, higher-order kinematics are more appropriate. The numbers printed in bold represent the smallest geodesic error
We evaluated the performance on simulated camera tracks with kinematic models of different orders: constant velocity, constant acceleration and last third and fourth order kinematics. In the constant velocity scenario, the first-order filter performs best. On the other scenarios, the first-order filter performs best. On the other scenarios, the higher-order methods are superior and lead to the best path reconstructions.

Fig. 8 Reconstruction of the camera tracks (left column) and evaluation of the geodetical error w.r.t. ground truth (right column) as computed by the proposed filter with kinematics of order 1, 2, 3 and 4.
We compared the proposed higher-order method (i.e., 2nd to 4th) with our first-order method from [10]. As a reference method, we also evaluated the approach by Geiger et al. [22]. The first- and second-order methods outperform the higher-order methods since they can fit more easily to the non-smooth ego-motion data. The numbers printed in bold represent the methods with the best reconstructions.

higher-order (>2) models with generalized kinematics from Theorem 2. The reason for this is that the real camera motion is influenced by model noise, induced by jumps of the camera, to which the first-order method can adapt faster. Higher-order models smooth the camera trajectories, which in this case is unfortunate. However, they will be beneficial if the actual camera motion behaves according to the models, as shown in the experiments in Sect. 6.1.3.

Please note that our method currently is not designed to be robust against outliers in the observation. In contrast, the approach of Geiger et al. [22] uses additional precautions to eliminate violation of the assumption of a single rigid body motion, see sequence 3 in Table 2, for example.

### 6.2.2 Determination of Optimal Number of Observations

Since the evaluation of the functions $\hat{G}_z$ and $D_z$ in Theorem 1 as well as the accurate numerical integration in Sect. 5 are expensive, we are looking for a good trade-off between the number of required measurements and accuracy. In Table 3, we evaluate the geodetical error for a different number of observations $n$. For $n = 1$, our proposed filters do not converge since they are numerically unstable. For $n = 5, \ldots, 20$, the geodetical error is fairly small, but reaches a minimum for $n = 50$. For $n < 5$, the error increases because the ego-motion cannot be reconstructed uniquely (cf. Five-point-algorithm [41]). Likewise, for $n > 50$, the error rises due to noisy measurements averaged by the filter.

### 6.2.3 Influence of the Decay Rate $\alpha$

In real sequences, the motion is usually not uniform and changes due to acceleration and curves. As demonstrated earlier, higher-order state equations that model accelerations, jerks, etc. usually converge faster and yield in a better accuracy. However, higher-order models are delayed since it takes some time until the information from the observation is transported to the lowest layer. Furthermore, if the motion changes quickly, the higher-order models will still propagate wrong

---

**Table 2** Quantitative evaluation of rotational (in degrees) and translational (in meters) error on the first 200 frames of the training set of the KITTI odometry benchmark

| Sequence | 00 | 01 | 02 | 03 | 04 | 05 | 06 | 07 | 08 | 09 | 10 |
|----------|----|----|----|----|----|----|----|----|----|----|----|
| Trans. error (Geiger [22]) | 0.0272 | 0.0572 | 0.0255 | 0.0175 | 0.0161 | 0.0185 | 0.0118 | 0.0160 | 0.1166 | 0.0175 | 0.0147 |
| 1st order [10] | 0.0284 | 0.0759 | 0.0188 | 0.0804 | 0.0174 | 0.01142 | 0.0193 | 0.0205 |
| 2nd order | 0.0356 | 0.0786 | 0.0289 | 0.0938 | 0.0210 | 0.0288 | 0.0153 | 0.0153 | 0.0293 | 0.0417 |
| 3rd order | 0.0358 | 0.0784 | 0.0290 | 0.0924 | 0.0216 | 0.0286 | 0.0175 | 0.0268 | 0.1153 | 0.0258 | 0.0342 |
| 4th order | 0.0347 | 0.0782 | 0.0275 | 0.0918 | 0.0211 | 0.0277 | 0.0140 | 0.0257 | 0.1153 | 0.0240 | 0.0317 |

| Rot. error (Geiger [22]) | 0.1773 | 0.1001 | 0.1552 | 0.1829 | 0.0970 | 0.1539 | 0.0829 | 0.1770 | 0.1589 | 0.1166 | 0.2001 |
| 1st order [10] | 0.1773 | 0.1139 | 0.1504 | 0.2246 | 0.0836 | 0.1454 | 0.0765 | 0.1654 | 0.1444 | 0.0911 | 0.1829 |
| 2nd order | 0.1996 | 0.1183 | 0.1430 | 0.2448 | 0.0805 | 0.1566 | 0.0703 | 0.2113 | 0.1676 | 0.1167 | 0.2388 |
| 3rd order | 0.2402 | 0.1348 | 0.1872 | 0.2719 | 0.1090 | 0.1971 | 0.0875 | 0.2362 | 0.2053 | 0.1335 | 0.2628 |
| 4th order | 0.2795 | 0.1466 | 0.2223 | 0.3120 | 0.1479 | 0.2335 | 0.1045 | 0.2709 | 0.2318 | 0.1630 | 0.2956 |

---

**Table 3** Determination of the optimal number of measurements $n$

| $n$ | 1st order | 2nd order | 3rd order | 4th order |
|-----|----------|----------|----------|----------|
| 1000 | 0.1205 | 0.1361 | 0.1311 | 0.1290 |
| 500  | 0.1070 | 0.1174 | 0.1116 | 0.1096 |
| 200  | 0.0915 | 0.0945 | 0.0902 | 0.0890 |
| 100  | 0.0764 | 0.0764 | 0.0739 | 0.0733 |
| 50   | **0.0667** | **0.0651** | **0.0638** | **0.0637** |
| 20   | 0.0715 | 0.0703 | 0.0687 | 0.0684 |
| 15   | 0.0709 | 0.0691 | 0.0674 | 0.0672 |
| 12   | 0.0718 | 0.0720 | 0.0702 | 0.0699 |
| 10   | 0.0749 | 0.0735 | 0.0716 | 0.0712 |
| 9    | 0.0751 | 0.0747 | 0.0726 | 0.0722 |
| 8    | 0.0772 | 0.0762 | 0.0742 | 0.0738 |
| 7    | 0.0735 | 0.0733 | 0.0717 | 0.0714 |
| 6    | 0.0786 | 0.0776 | 0.0757 | 0.0753 |
| 5    | 0.0789 | 0.0797 | 0.0778 | 0.0774 |
| 4    | 0.0856 | 0.0859 | 0.0837 | 0.0831 |
| 3    | 0.0917 | 0.0951 | 0.0928 | 0.0921 |
| 2    | 0.1005 | 0.1085 | 0.1058 | 0.1051 |

We evaluated the mean geodetical error of our filter reconstructions with different kinematic models (first to fourth order) on a short sequence (10 frames) for different numbers $n$ of observations. Since the $n$ observations are selected randomly, we repeated the experiment 50 times and averaged the results to find a representative value. We found an optimal number of measurements for $n = 50$. The numbers printed in bold represent the smallest geodesic error.
Fig. 9 Evaluation of the translational error (in meters) of the minimum energy filter regarding the first, second, third and fourth-order state equation on the first 50 frames of sequence 0 of the KITTI odometry sequence. For small values of $\alpha$, the filter memorizes past information and converges fast, see (a). Although higher-order filters converge faster, they cause oscillation due to the time delay that is required to propagate information into higher-order derivatives of the kinematics. Since for large values of $\alpha$ past information is neglected, the filters converge slower and the difference between second-, third- and fourth-order models become smaller, while the oscillations disappear. Please note that for this experiments the weighting matrices $S$ and $Q$ are kept fixed. To further reduce the error for large $\alpha$, we propose to adapt the weights.

$$a^4 = e_k^4, \quad k \in [4].$$

to extract information from all directions. We generate the ground truth from an arbitrary initialization by integration of the equation (21) using multivariate Gaussian noise with mean $0_{12}$ and diagonal covariance matrix $S = I_{12}$. As shown in [13], we integrate the ground truth with ten times smaller step sizes than the filtering equations of extended Kalman and minimum energy filter. Afterward, we generate the observations with (71) and Gaussian noise with covariance $Q = 10^{-8} I_4$ and set the covariance matrices $S$ and $Q$ in Algorithm 2 to the same values. However, the matrix $Q$ for the minimum energy filter in Proposition 2 is set to $Q = 100 I_4$ to give more weight to the observations for faster convergence. Note that for the extended Kalman Filter the choice $Q = 100 I_4$ leads to a worse performance, which is why we use the true covariance instead.

As a reference, we apply our own implementation of the method by Bourmaud et al. [13] which we adapted to our model. The results are demonstrated in Fig. 10. We suppose that the main reason for the different performances is that we compare a second-order (minimum energy filter) with a first-order (extended Kalman) filter.

6.3 Comparison with the Extended Kalman Filters

6.3.1 Experiments with Linear Observation Equation

For the experiments in Fig. 10, we use four observation equations ($n = 4$), and the vectors $a_k$ in (67) are chosen as
 Comparison between minimum energy filter with second-order kinematics (MEF) (red, cross) and extended Kalman filter (CD-LG-EKF) [13] (green, square) with state equation (21) and observation equation (67) as derived in Properties 2 and 3, respectively. We plotted the six components of the rigid motion of the ground truth (GT) (blue, circle), the extended Kalman filter, and the minimum energy filter, i.e., $(\omega_1, \omega_2, \omega_3, t_1, t_2, t_3)^T := ([\log_G(G)]^\gamma)^T_1$.6. Here, $G$ represents the corresponding element of the Lie group $\mathcal{G}$. Furthermore, we set the discretization step size to $\delta = 0.1$. Although we initialized the extended Kalman filter with the ground truth solution and added only little observation noise, it diverged after a few steps, whereas the minimum energy filter converged from a wrong initialization to the correct solution within a few steps. The reason for that is that the approach [13] only uses first-order approximation, whereas the minimum energy filter also includes second-order derivatives of the observation function (Color figure online)

### 6.3.2 Discussion on Extended Kalman Filter for Nonlinear Observations

We were not able to obtain convergence of this filter from a trivial (chosen as identity element of the Lie group) or ground truth initialization. Since the extended Kalman did not converge for linear observations (4.1) from wrong initializations, we presume that the nonlinearities of our observation equations are intractable for the approach from [13].

### 7 Limitations

Our proposed method requires good measurements in terms of optical flow and depth maps in order to reconstruct the camera motion correctly. Although we show on synthetic data that the proposed method is robust against different kinds of noise, it is not robust against outliers, caused by independently moving objects that violate the static scene assumption, or simply wrong computations of optical flow and depth maps. Making our approach robust as component of a superordinate processing stage, however, is beyond the scope of this paper and left for future work.

In addition to optical flow, the proposed method requires depth information which is expensive to obtain if not available anyway, e.g., in stereo camera setups.

### 8 Conclusion and Future Work

We generalized the camera motion estimation approach [10] from a model with constant velocity assumption to a more realistic model with constant acceleration assumption as well as to a kinematic model which respects derivatives of any (fixed) order. To the authors’ knowledge, this has not been achieved so far in the fields of image processing and com-
puter vision. For the resulting second-order minimum energy filter with higher-order kinematics, we provided all necessary derivations and demonstrated that our approach is superior to our previous method [10] for both synthetic and real-life data. We also compared our approach to the state-of-the-art continuous-discrete extended Kalman filter on connected unimodular matrix Lie groups [13] and showed that in both cases the minimum energy filters is superior since it converges from imperfect initializations to the correct solutions.

In the future, we want to investigate how to reconstruct the camera motion (with constant acceleration) jointly with the camera’s depth map from monocular optical flow observations. We also want to incorporate a more realistic kinematic model based on physical constraints into the filtering framework.

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Appendix 1: Properties of SE3 and G

Projection onto se3

The projection $\text{Pr} : \mathbb{R}^{4 \times 4} \rightarrow se_3$ is given by

$$\text{Pr}(A) := \frac{1}{2} \text{diag}((1, 1, 1, 0)^T)(A \text{diag}((1, 1, 1, 2)^T) - A^T \text{diag}((1, 1, 1, 0)^T)).$$

(80)

Adjoint, Exponential and Logarithmic Map

The adjoint operator $ad_{se}(\{v\}_{se})$ can be computed for a vector $v \in \mathbb{R}^6$ as follows

$$[ad_{se}(\{v\}_{se}) \eta]_{se}^\vee := \left(\left([v]_{se}^{3} \mathbb{1}_{6 \times 3} \right) \mathbb{0}_{3 \times 3} \left([v]_{se}^{4:6}\right)ight) \eta_{se}.$$  

(81)

where $[v]_{se}^{3} := \{v\}_{se}^{3,1,3}$. Since $\mathbb{R}^6$ is trivial, the adjoint representation on $\mathfrak{g}$ parametrized by a vector $v \in \mathbb{R}^{12}$ is

$$ad^\vee_{\mathfrak{g}}(\{v\}_{\mathfrak{g}}) = \left(ad_{se}(\{v\}_{se}) \mathbb{0}_{6 \times 6} \mathbb{0}_{6 \times 6}\right).$$

(82)

The exponential map $\text{Exp}_{\text{SE3}} : se_3 \rightarrow \text{SE3}$ and the logarithmic map on $\text{SE3}$ can be computed by the matrix exponential and matrix logarithm or more efficiently by the Rodrigues’ formula as in [39, p. 413f].

Then, the exponential map $\text{Exp}_G : se_3 \rightarrow \text{SE3}$ for a tangent vector $\eta = (\eta_1, \eta_2) \in \mathfrak{g}$ and the logarithmic map $\text{Log}_G : \text{SE3} \rightarrow se_3$ for $x = (E, v) \in G$ are simply

$$\text{Exp}_G(\eta) = (\text{Exp}_{\text{SE3}}(\eta_1), \eta_2) \in G,$$

(83)

$$\text{Log}_G(x) = (\text{Log}_{\text{SE3}}(E), v) \in \mathfrak{g},$$

(84)

and similar for higher-order state spaces.

Vectorization of Connection Function

Following [1, Section 5.2], we can vectorize the connection function $\omega$ of the Levi-Civita connection $\nabla$ for constant $\eta, \xi \in \mathfrak{g}$ in the following way:

$$[\omega_{\eta} \xi]_{\mathfrak{g}} = [\omega(\eta, \xi)]_{\mathfrak{g}} = [\nabla_{\eta} \xi]_{\mathfrak{g}} = \Gamma([\xi, \eta]_{\mathfrak{g}}),$$

(85)

where $\Gamma(\gamma)$ is the matrix whose $(i, j)$-th element is the real-valued function

$$(\Gamma(\gamma))_{i,j} := \sum_k (\gamma_k \Gamma^i_{kj}),$$

(86)

and $\Gamma^i_{jk}$ are the Christoffel symbols of the connection function $\omega$ for a vector $\gamma \in \mathbb{R}^{12}$. Similarly, permuting indices, we can define the adjoint matrix $\Gamma^a(\gamma)$, whose $(i, j)$-th element is given by

$$(\Gamma^a(\gamma))_{i,j} := \sum_k (\gamma_k \Gamma^a_{kj}).$$

(87)

This leads to the following equality:

$$[\omega_{\eta} \xi]_{\mathfrak{g}} = \Gamma^a([\eta]_{\mathfrak{g}}) \xi_{\mathfrak{g}}.$$  

(88)

If the expression $\xi$ in (85) is non-constant, we will obtain the following vectorization from [1, Eq. (5.7)] for the case of the Lie algebra $se_3$, i.e.,

$$[\nabla_{\eta} \xi(x)]_{se} = \Gamma^a([\eta]_{se}) \xi(x)_{se} + D[\eta]_{se} [d(\xi(x)]_{se} [\eta]_{se}$$

$$= \Gamma^a([\xi(x)]_{\mathfrak{g}}) [\eta]_{se} + \sum_i (\eta_i) \left([d(\xi(x)]_{se} [E^i]_{se}\right)_{se}$$

$$= \Gamma^a([\xi(x)]_{\mathfrak{g}}) [\eta]_{se} + D[\eta]_{se} \xi_{se},$$

(89)

where the entries of the matrix $D \in \mathbb{R}^{6 	imes 6}$ can be computed as

$$(D)_{i,j} = \left([d(\xi(x)]_{se} [E^j]_{se}\right)_{i}, \quad E^j = [e^j]_{se},$$

(90)

where $e^j$ denotes the $j$-th unit vector in $\mathbb{R}^6$. 

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Appendix 2: Proofs

Proof (of Proposition 1) The tangent map is simply the differential or directional derivative. For $x_1 = (E_1, v_1), x_2 = (E_2, v_2)$ in $G$ holds $T_{x_1}L_{x_1} : T_{x_1}G \to T_{x_2}G$. Thus, we can compute it for a $\eta = (E_2\eta_1, \eta_2) \in T_{x_2}G = T_{x_2}SE_3 \times \mathbb{R}^6$ as follows:

$$T_{x_2}L_{x_1} \eta = dL_{x_1}(x_2)[\eta]$$

$$= \lim_{\tau \to 0^+} \tau^{-1}(L_{x_1}(x_2 + \tau v) - L_{x_1}(x_2))$$

$$= \lim_{\tau \to 0^+} \tau^{-1}(L_{(E_1, v_1)}((E_2 + \tau E_2\eta_1, v_2 + \tau \eta_2))$$

$$- (E_1 E_2, v_1 + v_2))$$

$$= \lim_{\tau \to 0^+} \tau^{-1}((E_1 E_2 + \tau E_1 E_2\eta_1, v_1 + v_2 + \tau \eta_2)$$

$$- (E_1 E_2, v_1 + v_2))$$

$$= (E_1 E_2\eta_1, \eta_2) \in T_{x_1}G \to T_{x_2}G.$$

For $x_2 = Id = (I_4, 0_6)$ and $\eta = (\eta_1, \eta_2) \in g$, we gain

$$T_{Id}L_{x_1} \eta = (E_1\eta_1, \eta_2) = L_{(E_1, 0_6)}(\eta_1, \eta_2) =: x_1\eta \in T_{x_1}G.$$  

Note that the adjoint of the order map of $L_x$ at identity can be expressed as inverse of $x = (E, v)$, i.e., for $\eta = (\eta_1, \eta_2) \in T_{x}G$ and $\xi = (\xi_1, \xi_2) \in g$.

$$\langle T_{Id}L_{x}^* \eta, \xi \rangle_{Id} = \langle \eta, T_{Id}L_{x}(\xi) \rangle$$

$$= \langle \eta_1, E_1\xi_1 \rangle_{E} + \langle \eta_2, \xi_2 \rangle$$

$$= \langle E\eta_1, \xi_1 \rangle_{Id} + \langle \eta_2, \xi_2 \rangle$$

$$= (L_{(E^{-1}, 0_6)}\eta, \xi)_{Id}.$$  

Thus, $T_{Id}L_{x}^* \eta = L_{(E^{-1}, 0_6)}\eta$. We will use the shorthand $x^{-1}\eta := T_{Id}L_{x}^* \eta$ for the dual of the tangent map of $L_x$ at identity.

Proof (of Lemma 1) Since $\mu = (\mu_1, \mu_2)$ and $v$ are independent of $E$, the gradient $d_H(\mu, \mu, t)$ can be computed separately in terms of $E$ and $v$, i.e., for $\eta = (E\eta_1, \eta_2) \in T_{x}G$:

$$d_H(\mu, \mu, t)[\eta] = (\frac{1}{2} e^{-\alpha(t-h_0)} \sum_{z \in \Omega} [y_z - h_z(E)]^2 [\eta_1],$$

$$- d_v(\mu_1, [v]_{\Delta E}[\eta_2]).$$

The directional derivative regarding $v$ can be computed by the usual gradient on $\mathbb{R}^6$, which is given by

$$-d_v(\mu_1, [v]_{\Delta E}[\eta_2]) = - [\mu_1]^\vee_{\Delta E}, \eta_2),$$

such that $d_v(\mu_1, [v]_{\Delta E}[\eta_2]) = -[\mu_1]^\vee_{\Delta E}$. For the directional derivative of $\mathcal{H}$, we first consider the directional derivative of $h_z(E)$. Since $h_z(E)$ can also be written as

$$h_z(E) := (E^{-1}g_z)^{-1}I E^{-1}g_z,$$

with $I := (1 0 0 0 0)$ and $e := (0 0 1 0)$, the directional derivative (into direction $\xi$) can be derived by the following matrix calculation:

$$dh_z(E)[\xi]$$

$$= d((E^{-1}g_z)^{-1}[\xi]I E^{-1}g_z + (E^{-1}g_z)^{-1}d(I E^{-1}g_z)[\xi])$$

$$= -\kappa_z^{-1}d(E^{-1}g_z)[\xi] \kappa_z^{-1}I E^{-1}g_z + \kappa_z^{-1}I d(E^{-1}g_z)[\xi]g_z$$

$$= -\kappa_z^{-1}d(E^{-1}g_z)[\xi] \kappa_z^{-1}I E^{-1}g_z + \kappa_z^{-1}I d(E^{-1}g_z)[\xi]g_z$$

$$= -\kappa_z^{-1}e(-1)E^{-1}d(E)[\xi]E^{-1}g_z \kappa_z^{-1}I E^{-1}g_z$$

$$+ \kappa_z^{-1}I(-1)E^{-1}d(E)[\xi]E^{-1}g_z$$

$$= \kappa_z^{-2}E^{-1}E^{-1}g_z \kappa_z^{-1}I E^{-1}g_z - \kappa_z^{-1}I E^{-1}g_z,$$

where $\kappa_z = \kappa_z(E) := E^{-1}g_z$. Then for the choice $\xi = E\eta_1$ we find that

$$e^{\mu(0-h_0)}d_{\mathcal{H}}(\mu, \mu, t)[E\eta_1]$$

$$= - \sum_{z \in \Omega} u(d_{h_z(E)}[E\eta_1]) (y_z - h_z(E))^T Q$$

$$= - \sum_{z \in \Omega} u(k_z^{-2}e(\eta_1 E^{-1}g_z I E^{-1}g_z - \kappa_z^{-1}I E^{-1}g_z))$$

$$\cdot (y_z - h_z(E))^T Q$$

$$= \sum_{z \in \Omega} u((k_z^{-1}I E^{-1}g_z - \kappa_z^{-2}e(\eta_1 E^{-1}g_z I E^{-1}g_z))$$

$$\cdot (y_z - h_z(E))^T Q$$

$$= \sum_{z \in \Omega} u((k_z^{-1}I E^{-1}g_z - \kappa_z^{-2}I E^{-1}g_z e \eta_1 E^{-1}g_z)$$

$$\cdot (y_z - h_z(E))^T Q$$

$$= \sum_{z \in \Omega} u((k_z^{-1}I - \kappa_z^{-2}I E^{-1}g_z e) \eta_1 E^{-1}g_z (y_z - h_z(E))^T Q)$$

$$= \sum_{z \in \Omega} u(E^{-1}g_z (y_z - h_z(E))^T Q (k_z^{-1}I - \kappa_z^{-2}I E^{-1}g_z e) \eta_1)$$

$$= \sum_{z \in \Omega} ((k_z^{-1}I - \kappa_z^{-2}I E^{-1}g_z e) \eta_1 E^{-1}g_z (y_z - h_z(E))^T, \eta_1)_{Id}$$

$$\cdot (G_0(\mu, t), G_0(\mu, t))_{Id}.$$  

Here we used the property that the trace is cyclic. We obtain the Riemannian gradient on $SE_3$ by projecting (cf. [1, Section 3.6.1]) the left-hand side of the Riemannian metric in (96) onto $T_E SE_3$, which is for $x = (E, v)$:

$$d_E H(x, \mu, t) = e^{-\alpha(t-h_0)} \sum_{z \in \Omega} \text{Pr}_E (E \hat{G}_z(E))$$

$$= e^{-\alpha(t-h_0)} \sum_{z \in \Omega} E \text{Pr} (\hat{G}_z(E)).$$  

\(\square\)
with \( \hat{G}_z(E) := \hat{G}_z(E, y) := \left( \kappa_1^{-1} I - \kappa_2^{-2} I E^{-1} g_z e \right) ^\top \), and \( \Pr_E : GL_4 \rightarrow T_E SE_3 \) denotes the projection onto the tangential space \( T_E SE_3 \) that can be expressed in terms of \( \Pr_E(E \cdot) = E \Pr(E \cdot) \). Besides, \( \Pr : GL_4 \rightarrow se_3 \) denotes the projection onto the Lie algebra \( se_3 \) as given in (80).

Putting together (91) and (97) results in

\[
d_1 H(x, \mu, t) = \left( e^{-\alpha(t-t_0)} \sum_{z \in \Omega} E \Pr\left( \hat{G}_z(E) \right), -[\mu_1]_{se}^\top \right) \in T_x G. \tag{98}
\]

**Proof (of Lemma 2)** Eq. (52) can be easily found by considering a basis of \( se_3 \) and by the fact that \( Z \) is a linear operator on the Lie algebra. Since the resulting matrix \( K(t)[\eta]^{\top} := Z(x) \circ \eta \) depends only on \( t \), equation (53). Eq. (54) is trivial since \( Z \) is linear.

1. With the symmetry of the Levi-Civita connection, i.e.,

\[
[\eta, \xi] = \nabla_{\eta} \xi - \nabla_{\xi} \eta,
\]

we gain the following equalities

\[
\begin{align*}
\left[ Z(x) \omega_{\alpha} - 1 \eta \right]_{\eta} + Z(x) \left[ \omega_{d_2} \nabla_{\eta} \left( x, 0, t \right) \eta \right]_{\eta} & = K(t) \left[ \omega_{\alpha} - 1 \eta + \omega_{d_2} \nabla_{\eta} \left( x, 0, t \right) \eta \right]_{\eta}^{\top} \\
& = K(t) \left[ \left[ \nabla_{-d_2} \nabla_{\eta} \left( x, 0, t \right) \eta \right]_{\eta} + \left[ \nabla_{e^{-\alpha(t-t_0)} Z(x) - 1} [G(x)] \eta \right]_{\eta} + \nabla_{\eta} d_2 \nabla_{\eta} \left( x, 0, t \right) \eta \right]_{\eta} \\
& = K(t) \left[ \left[ -d_2 \nabla_{\eta} \left( x, 0, t \right) \eta \right]_{\eta} \right]_{\eta}^{\top} \\
& = K(t) \left[ \left[ \left[ f(x), \eta \right]_{\eta} \right]_{\eta} \right]_{\eta}^{\top} \\
& = \Gamma^* \left[ e^{-\alpha(t-t_0)} Z(x) - 1 [G(x)] \eta \right]_{\eta}^{\top} \left[ [f(x), \eta]_{\eta} \right]_{\eta}^{\top} \\
& = K(t) \left[ \left[ f(x), \eta \right]_{\eta} \right]_{\eta}^{\top} + \Gamma^* \left[ \left[ e^{-\alpha(t-t_0)} K(t) - 1 [G(x)] \eta \right]_{\eta}^{\top} \left[ [f(x), \eta]_{\eta} \right]_{\eta}^{\top} \\
& = K(t) B(x)[\eta]_{\eta}^{\top}.
\end{align*}
\]

The claim follows from the fact that the adjoints and the Christoffel symbols on \( \mathbb{R}^6 \) are zero, such that \( B \) reads as i.e.,

\[
B(x) = \left( -C_{1,1}^1(x) \theta_{0,6}^6, 0_{0,6} \right) \tag{101}
\]

with \( C_{1,1}^1 \) from Theorem 1.

2. Since this expression is dual to the expression in 1., the claim follows by using its transpose.

3. Recall that the Hamiltonian in (32) is given by

\[
\mathcal{H}(E, v, \mu, t) = \frac{1}{2} e^{-\alpha(t-t_0)} \left( \sum_{z \in \Omega} \| y_z - h_z(E) \|^2_Q \right) - \frac{1}{2} e^{-\alpha(t-t_0)} \left( \mu_1, \left[ S^{-1} \left[ [\mu_1]_{se} \right]_{\eta} \right]_{\eta}^{\top} \right)_{\eta}^{\top} + \left( \mu_2, S^{-1} \mu_2 \right) - \left( \mu_1, \left[ [\mu_1]_{se} \right]_{\eta}^{\top} \right)_{\eta}^{\top}.
\]

The Riemannian Hessians w.r.t. the first component can be computed for \( x = (E, v) \in G, \eta = (\eta_1, \eta_2) \in g \) and the choice \( \mu = (\mu_1, \mu_2) = (0_{4 \times 4}, 0_6) \) as

\[
e^{-\alpha(t-t_0)} \left[ x^{-1} \text{ Hess}_1 \mathcal{H}(x, \mu, t)[x\eta] \right]_{\eta}^{\top} = e^{-\alpha(t-t_0)} \left[ x^{-1} \nabla_{x\eta} d_1 \mathcal{H}(x, 0, t) \right]_{\eta}^{\top} \tag{102}
\]

\[
e^{-\alpha(t-t_0)} \left[ \nabla_{\eta} x^{-1} \nabla_{x\eta} d_1 \mathcal{H}(x, 0, t) \right]_{\eta}^{\top} \tag{103}
\]

\[
\begin{align*}
& = \left[ \left( \left[ (\nabla_{x} \mathcal{H}(E)) \right]_{\eta} \right]_{\eta}^{\top} + \left[ \left[ \left[ \nabla_{x} \mathcal{H}(E) \right]_{\eta} \right]_{\eta}^{\top} \right]_{\eta}^{\top} \right)_{\eta}^{\top} + \sum_{i} \left( \left[ \left[ \left( \Pr(E) \right]_{\eta} \right]_{\eta}^{\top} \right]_{\eta}^{\top} \right)_{\eta}^{\top} \right)_{\eta}^{\top} + \sum_{i} \left( \left( \left[ \left( \nabla_{x} \mathcal{H}(E) \right]_{\eta} \right]_{\eta}^{\top} \right)_{\eta}^{\top} \right)_{\eta}^{\top} \right)_{\eta}^{\top}
\end{align*}
\]

Here, line (102) follows from the general definition of the Hessian (cf. [1, Def. 5.5.1]). Line (103) is valid because of the linearity of the affine connection, equation (104) results from insertion of the expression in Lemma 1 and (105) can be achieved with (89).

Next, we calculate the differential \( d \Pr(\hat{G}_z(E))[\eta]_1 \) in (105) for an arbitrary direction \( \eta_1 \). Since the projection is a linear operation (cf. (80)), i.e., \( d \Pr(\hat{G}_z(E))[\eta]_1 = \Pr(d\hat{G}_z(E))[\eta]_1 \), we require calculating \( d\hat{G}_z(E)[\eta]_1 \). By using the product rule and the definition of \( \hat{G}_z \) from (37), we obtain

\[
d\hat{G}_z(E)[\eta]_1 = d\left( (\kappa_1^{-1} I - \kappa_2^{-2} I E^{-1} g_z e) ^\top Q(x_z - h_z(E)) g_z e ^{-1} - T \right) \cdot \eta \]

\[
= \left( (\kappa_1^{-1} I - \kappa_2^{-2} I E^{-1} g_z e) ^\top \cdot Q(x_z - h_z(E)) g_z e ^{-1} - T \right) \cdot \eta \]

\[
= \left( \left( \kappa_1^{-1} I - \kappa_2^{-2} I E^{-1} g_z e \right) ^\top \cdot Q(x_z - h_z(E)) g_z e ^{-1} - T \right) \cdot \eta \]

\[
= \left( \left( \kappa_1^{-1} I - \kappa_2^{-2} I E^{-1} g_z e \right) ^\top \cdot Q(x_z - h_z(E)) g_z e ^{-1} - T \right) \cdot \eta \]

\[
= \left( \left( \kappa_1^{-1} I - \kappa_2^{-2} I E^{-1} g_z e \right) ^\top \cdot Q(x_z - h_z(E)) g_z e ^{-1} - T \right) \cdot \eta \]
+ (\kappa^{-1} - \kappa^{-2} g_e) \nabla \gamma (\eta_1, \eta_2) = 0.

4. The Riemannian gradient of the Hamiltonian regarding the second component is zero, thus we obtain

$$\nabla_x \mathcal{H}(x, 0, t) = (\eta_1)_{\gamma} = -f(x).$$

5. The following duality is valid

$$d_2 (d_1 \mathcal{H}(x, 0, t)) = d_1 (d_2 \mathcal{H}(x, 0, t))^* = -d_1 f(x)^*,$$

as well as the following duality rule for linear operators $f, g : \mathfrak{g} \to \mathfrak{g}^*$ (i.e., $f^* : \mathfrak{g} \to \mathfrak{g}^*$ by the identification $\mathfrak{g}^* = \mathfrak{g}$) and $\eta, \xi \in \mathfrak{g}$.

$$\langle (g^* \circ f^*)(\eta), \xi \rangle = \langle (f^* \circ g)(\xi) \rangle_{\mathfrak{g}} = \langle (f \circ g)^*(\eta), \xi \rangle_{\mathfrak{g}}.$$
The Riemannian gradient of the Hamiltonian regarding the second component can be computed for \( x = (E, v) \in \mathcal{G} \) as

\[
d_2 \mathcal{H}(x, \mu, t) = -e^{\alpha(t-\eta)} \left[ S_{-1}[\mu][v]_{se}^\top - [v]_{se}^\top, -e^{\alpha(t-\eta)} S_{-1}^{-1} \mu_2 \right].
\]

Appending (118) into (117) results in

\[
e^{-\alpha(t-\eta)} Hess_2 \mathcal{H}(x, \mu, t)[\eta]
\]

\[
= -\nabla_{\eta_1, \eta_2} \left( \left[ S_{-1}[\eta][v]_{se}^\top, S_{-1}^{-1} \eta_2 \right] \right)
\]

\[
= -\text{Pr}_G \left( d_\mu \left( \left[ S_{-1}[\eta][v]_{se}^\top, S_{-1}^{-1} \eta_2 \right] \right) \right)
\]

\[
= -\left( \left[ S_{-1}[\eta][v]_{se}^\top, S_{-1}^{-1} \eta_2 \right] \right).
\]

Inserting (118) into (117) results in

\[
\Gamma^3_{12} = \Gamma^2_{23} = \Gamma^3_{31} = \frac{1}{2},
\]

\[
\Gamma^4_{13} = \Gamma^3_{21} = \Gamma^3_{32} = -\frac{1}{2},
\]

\[
\Gamma^5_{15} = \Gamma^6_{26} = \Gamma^5_{34} = 1,
\]

\[
\Gamma^6_{16} = \Gamma^5_{24} = \Gamma^5_{35} = -1.
\]

and zero otherwise. Note that this Christoffel symbols are similar to those of the kinematic connection in [60]. However, for the Riemannian connection, we need to switch the indexes \( i \) and \( j \).

### Appendix 4: Derivations for Extended Kalman Filter

The function \( \Phi : \mathbb{R}^{12} \to \mathbb{R}^{12 \times 12} \) in Alg. 2 is

\[
\Phi(v) = \left( \Phi_{SE_3}(v_1:6) 0_{6 \times 6} \right) \eta_0,
\]

whereas the function \( \Phi_{SE_3} \) is given in [49, Section 10] (cf. [13, Eq. (17)]).

### Derivations for Nonlinear Observations

The expression of \( H_l \) that is defined in [13, Eq. (59)] is simply the Riemannian gradient of the observation function \( h_z \), i.e.,

\[
H_l := \sum_{z \in \Omega} d h_z(x_l(t_l)),
\]

where \( h_z \) is defined as in (92); and the \( d h_z \) can be computed component-wise (for \( j = 1, 2 \) for \( x(t_l) = (E(t_l), v(t_l)) \)) by the directional derivative for a direction \( x \eta \in T_x \mathcal{G} \).

\[
d h_z^j(x)[x \eta] = \text{d}\left( (e^4_z E^{-1} g_z E^{1} g_z [E \eta_1, \eta_2]) \right)
\]

\[
= \kappa_z^{-2} e^4_z \eta_1 E^{-1} g_z e^4_z E^{-1} g_z - \kappa_z^{-1} e^4_z \eta_1 E^{-1} g_z
\]

\[
= \left( (\kappa_z^{-2} E^{-1} g_z e^4_z E^{-1} g_z - \kappa_z^{-1} E^{-1} g_z e^4_z) ^\top, \eta_1 \right)
\]

\[
=: \left< \rho_z^j(x), \eta_1 \right>,
\]

where the third line follows from the definition of the Riemannian metric on \( SE_3 \), i.e., \( \langle \eta, \xi \rangle_{SE_3} = \eta^\top \xi \), and the fact that the trace is cyclic. By projection of \( \rho_z^j(x(t_l)) \) onto the Lie algebra \( se_3 \) and by vectorization, we obtain the Riemannian gradient. Stacking the vectors leads to the Jacobian \( H_l \in \mathbb{R}^{2 \times 12} \), which is provided through

\[
H_l = \sum_{k=1}^l \left( \left[ \text{Pr}(\rho_z^k(x(t_l))) \right]_{se}^\top \right) \eta_0	imes 6.
\]

### Appendix 3: Christoffel Symbols

The Christoffel symbols \( \Gamma^k_{ij}, i, j, k \in \{1, \ldots, 6\} \) for the Riemannian connection on \( SE_3 \) are given by...
Next, we consider the calculation of the function $J(t)$ in Alg. 2 in line 3. Following [13], $J(t)$ can be calculated as

$$J(t) = F(t) - \text{ad}_a(f(x(t))) + \frac{1}{12} C(S), \hspace{1cm} (124)$$

where the differential of $F(t) = df(x(t))$ can be computed as

$$F(t) = \begin{pmatrix} 0_{6\times5} & I_6 \\ 0_{6\times5} & 0_{6\times6} \end{pmatrix}. \hspace{1cm} (125)$$

For a diagonal weighting matrix $S$, we find that in (124) the function $C$ can be computed for diagonal weighting matrices $S$ as

$$C(S) = \begin{pmatrix} \Sigma & 0_{5\times3} \\ 0_{3\times5} & \Sigma \end{pmatrix}_{6\times6}, \hspace{1cm} (126)$$

where $\Sigma = -\text{diag}((S_{22} + S_{33}, S_{11} + S_{33}, S_{11} + S_{22})^\top)$, and the adjoint in (124) can be computed with (82).

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