Abstract

Causal Emotion Entailment (CEE) aims to discover the potential causes behind an emotion in a conversational utterance. Previous works formalize CEE as independent utterance pair classification problems, with emotion and speaker information neglected. From a new perspective, this paper considers CEE in a joint framework. We classify multiple utterances synchronously to capture the correlations between utterances in a global view and propose a Two-Stream Attention Model (TSAM) to effectively model the speaker’s emotional influences in the conversational history. Specifically, the TSAM comprises three modules: Emotion Attention Network (EAN), Speaker Attention Network (SAN), and interaction module. The EAN and SAN incorporate emotion and speaker information in parallel, and the subsequent interaction module effectively interchanges relevant information between the EAN and SAN via a mutual BiAffine transformation. Extensive experimental results demonstrate that our model achieves new State-Of-The-Art (SOTA) performance and outperforms baselines remarkably.

1 Introduction

With the recent proliferation of open conversational data on social media platforms, such as Twitter and Facebook, Emotion Analysis in Conversations (EAC) has become a popular research topic in the field of Natural Language Processing (NLP). Most of the existing works on EAC mainly focus on Emotion Recognition in Conversations (ERC), i.e., recognizing emotion labels of utterances (e.g., happy, sad, etc.) (Poria et al., 2017, 2019b; Wang et al., 2020; Zhang et al., 2020). However, Poria et al. (2021) point out that these studies lack further reasoning about emotions, such as understanding the stimuli and the cause of the emotion. Since Recognizing Emotion Cause in Conversations (RECCON) holds the potential to improve the interpretability and performance of affect-based models, Poria et al. (2021) put forward a new promising task, named RECCON, which includes two different sub-tasks: Causal Span Extraction (CSE) at word/phrase level and Causal Emotion Entailment (CEE) at utterance level. Due to the simplicity and sufficiency describing emotion causes at the utterance level, we focus on the CEE task in this paper, whose goal is to predict which particular utterances in the conversational history contain the cause of non-neutral emotion in the target utterance.

Compared to the Emotion Cause Extraction (ECE) in news articles (Gui et al., 2016a; Xia and Ding, 2019), CEE is particularly challenging due to the informal expression style and the intermingling dynamic among interlocutors. Poria et al. (2021) consider CEE as a set of independent utterance pair classification problems and neglect the emotion and speaker information in the conversational history. Thus, they can neither capture the correlations between contextual utterances in a global view nor
model the speaker’s emotional influences, namely the intra-speaker and inter-speaker emotional influences.\(^1\) Intra-speaker emotional influences mean that the cause of the emotion is primarily due to the speaker’s stable mood induced from previous dialogue turns. As shown in Figure 1 (a), utterance 1 establishes the concept that Speaker A (\(S_A\)) likes winter, which triggers a happy mood for future utterances 3 and 5. Inter-speaker emotional influences mean that the emotion of the target speaker is induced from an event mentioned or emotion revealed by other speakers. As Figure 1 (b) shows, \(S_B\)’s happy emotion may be triggered by the event “getting married” mentioned by \(S_A\), or by the fact that \(S_A\) is excited about getting married.

To remedy this defect, we tackle CEE in a joint framework. We classify multiple utterances synchronously to capture the correlations between contextual utterances and propose a TSAM to effectively model the speaker’s emotional influences in the conversational history. Specifically, the TSAM contains three modules: EAN, SAN, and interaction module. The EAN provides utterance-to-emotion interactions to incorporate emotion information by performing attention over emotion embeddings. The SAN represents different speaker relations between utterances in a graph, which provides utterance-to-utterance interactions to incorporate speaker information by performing attention over the speaker relation graph. These two modules incorporate emotion and speaker information in parallel. Moreover, inspired by (Li et al., 2021a; Tang et al., 2020), the interaction module interchanges relevant information between the EAN and SAN through a mutual BiAffine transformation. Finally, the entire TSAM can be stacked in multiple layers to refine iteratively and interchange emotion and speaker information.

• For the first time, we tackle CEE in a joint framework to capture the correlations between contextual utterances in a global view.

• We propose a TSAM to model the speaker’s emotional influences in the conversational history, which contains EAN, SAN, and interaction module to incorporate and interchange emotion and speaker information.

• Experimental results on the benchmark dataset (Poria et al., 2021) demonstrate the effectiveness of our proposed model, surpassing the SOTA model significantly.

2 Related Work

ECE Early works mainly exploit rule-based methods (Lee et al., 2010a,b; Chen et al., 2010) to identify the potential causes for certain emotion expressions in the text. Gui et al. (2016a) first release a public annotated dataset for ECE, and based on which some feature based (Gui et al., 2016b) and neural based methods (Gui et al., 2017; Li et al., 2018; Ding et al., 2019; Xia et al., 2019; Yan et al., 2021; Li et al., 2021b) appear. To extract emotion and its corresponding cause jointly, Xia and Ding (2019) first put forward the Emotion-Cause Pair Extraction (ECPE) task and tackle it by a two-step method. Subsequently, many improved methods are proposed to tackle ECPE in an end2end manner (Ding et al., 2020a,b; Yuan et al., 2020; Fan et al., 2020; Wei et al., 2020; Cheng et al., 2020; Chen et al., 2020a,b). However, these works mentioned above use news articles as the target corpus for ECE, which largely reduces reasoning complexity. By contrast, CEE is more challenging due to the intermingling dynamic among interlocutors and the informal expression style.

ERC Recently, due to the proliferation of publicly available conversational datasets (Zhou et al., 2018; Chen et al., 2019; Poria et al., 2019a; Chatterjee et al., 2019; Xie et al., 2022), there is a growing number of studies on ERC (Hazarika et al., 2018a,b; Majumder et al., 2019; Zhong et al., 2019; Jiao et al., 2019; Ghosal et al., 2020b; Ishiwatari et al., 2020; Ghosal et al., 2020a; Shen et al., 2021; Zhu et al., 2021; Hu et al., 2021; Guibon et al., 2021; Zhao et al., 2022; Peng et al., 2022). Although substantial progress has been made in ERC, these studies lack further reasoning about emotions, such as understanding the stimuli or the cause of an emotion expressed by a speaker (Poria et al., 2021).

RECCON For further reasoning about emotions, Poria et al. (2021) propose a new task named RECCON, which contains two different sub-tasks: CSE at word/phrase level and CEE at utterance level. Poria et al. (2021) formalize CEE as a set of independent utterance pair classification problems, neglecting the emotion and speaker information in the conversational history. Specifically, they pair a target utterance with each utterance in its conversational history and determine whether the utterance

\(^1\)The speaker’s emotional influences are predominant types of emotion causes in the dataset as shown in Table 1.
contains the cause of emotion in the target utterance. Thus, they cannot capture the correlations between contextual utterances in a global view and fail to model the speaker’s emotional influences in the conversational history. From a new perspective, we tackle CEE in a joint framework. We encode and classify multiple utterances synchronously to capture the correlations in a global view and propose a TSAM to model the speaker’s emotional influences effectively.

3 Task Definition

We first define the task of CEE formally. For a target utterance $u_t$, i.e., the $t^{th}$ utterance in the conversation, the goal of CEE is to predict which particular utterances in the conversational history $L(u_t) = (u_1, u_2, ..., u_t)$ are responsible for the non-neutral emotion in the target utterance. $u_i$ is set as a positive example if it contains the cause of non-neutral emotion in the target utterance and a negative example otherwise, where $i = 1, ..., t$.

The independent utterance pair classification framework (Poria et al., 2021) performs $t$ independent classifications, each of which takes $(u_t, u_i)$ as input. Therefore, it fails to capture the correlations between contextual utterances in a global view. On the contrary, the proposed joint classification framework only performs one joint classification with $L(u_t)$ as input, which makes it possible to capture the correlations between contextual utterances.

4 Method

The proposed model consists of three components: the contextual utterance representation, the TSAM, and the cause prediction modules. The whole architecture of our model is illustrated in Figure 2.

4.1 Contextual Utterance Representation

The pre-trained RoBERTa is utilized as the utterance encoder, and we extract the contextual utterance representations by feeding the whole of the conversational history $L(u_t)$ into the RoBERTa (Liu et al., 2019). Specifically, each utterance in $L(u_t)$ is expanded to start with the token “[CLS]” and end with the token “[SEP]”. The input representation for each token is the sum of its corresponding token and position embeddings. The contextual representation $h^u_i \in \mathbb{R}^{d_h}$ for utterance $u_i$ is the output.
of the corresponding “[CLS]” token, where \(d_h\) denotes the dimension of the utterance representation. The contextual representation for all utterances is denoted as \(H^u \in \mathbb{R}^{t \times d_h}\). The RoBERTa we utilized is fine-tuned with the training process.

### 4.2 TSAM

The TSAM models the speaker’s emotional influences with three modules: EAN, SAN, and Interaction. We first illustrate the calculation process of each module in one-layer TSAM and then generalize it to multiple successive layers.

#### 4.2.1 EAN

The EAN provides utterance-to-emotion interactions to explicitly incorporate emotion information by performing attention over emotion embeddings.

**Emotion Representation** Given the set of candidate emotion labels \(E = \{e_1, ..., e_{|E|}\}\), each emotion label \(e_k\) is represented using an embedding vector (Cui and Zhang, 2019):

\[
x_k^e = \text{Embed}(e_k) \in \mathbb{R}^{d_h}
\]

where \(k = 1, ..., |E|\), \(d_h\) denotes the dimension of the emotion embedding. Embed represents an emotion embedding lookup table, which is initialized by contextual embeddings from RoBERTa and tuned during model training. The embedding for the set of the whole emotion labels is denoted as \(X^e \in \mathbb{R}^{|E| \times d_h}\).

**EAN Inference** With the emotion labels represented as embeddings, we extract the emotion information \(H^e \in \mathbb{R}^{t \times d_h}\) by performing dot-product attention over contextual utterance representations and emotion embeddings, which is calculated as:

\[
H^e = \text{attention}(Q, K, V) = \alpha V
\]

\[
\alpha = \text{softmax}\left(\frac{QK^T}{\sqrt{d_h}}\right)
\]

where \(Q = H^u, K = V = X^e\), \(\alpha \in \mathbb{R}^{t \times |E|}\) is an attention matrix consisting of potential emotion distributions for all utterances. Compared to the standard attention mechanism above, it may be beneficial to use multi-head attention (Vaswani et al., 2017) to capture multiple emotion distributions in parallel and obtain richer emotion information:

\[
H^e = \text{concat}(\text{head}_1, ..., \text{head}_m)
\]

\[
\text{head}_j = \text{attention}(QW^Q_j, KW^K_j, VW^V_j)
\]

where \(W^Q_j, W^K_j, W^V_j \in \mathbb{R}^{d_h \times \frac{d_h}{m}}\) are learnable parameters and \(m\) is the number of parallel heads.

Since the emotion labels of the utterances in the conversational history are known, we can also simply use the embedding of emotion label corresponding to the utterance as the extracted emotion information:

\[
H^e = \tilde{X}^e
\]

where \(\tilde{X}^e \in \mathbb{R}^{t \times d_h}\) is the embedding of emotion labels corresponding to all utterances in the history. We refer to the method as Direct Application Emotional Embedding (DAEE). Compared with DAEE, the potential advantages of the EAN are as follows: (1) The EAN can provide utterance-to-emotion interactions and capture multiple potential emotion distributions through multi-head attention to obtain more comprehensive and richer emotion information; (2) The soft emotion distributions can model the mutual impact among different emotions for further enhancement of emotion embeddings, while each emotion embedding is relatively independent of each other in DAEE; (3) The EAN can avoid emotion annotation errors to a certain extent. We apply EAN in our model to incorporate emotion information by default and compare the EAN and DAEE in the part of experiments.

#### 4.2.2 SAN

The SAN provides utterance-to-utterance interactions to incorporate speaker information by performing attention over the speaker relation graph.

**Graphical Structure** We define a conversational history with \(t\) utterances as a graph \(G = (V, E, \mathcal{R})\), with nodes (utterances) \(v_i \in V\) and labeled edges (relations) \((v_i, r, v_j) \in E\), where \(r \in \mathcal{R}\) is a relation type. We also add a self-loop edge to every node, as the cause may be present within the target utterance itself. The representation of node \(v_i\) is initialized with the contextual utterance representation \(h_i^u \in \mathbb{R}^{d_h}\), i.e., the \(i\)th embedding in \(H^u\). There are two relation types of edges: (1) Intra relation type: how the utterance influences other utterances (including itself) expressed by the same speaker; (2) Inter relation type: how the utterance influences ones expressed by other speakers.

**SAN Inference** The representation of a node \(h_i\) is updated by aggregating representations of its neighborhood \(\mathcal{N}_r(i)\) under the relation type \(r\). The graph attention mechanism (Veličković et al., 2018)
is used to attend to the neighborhood’s representations. The output of a node \( h^r_{ir} \in \mathbb{R}^{dh} \) is calculated as the sum of the hidden features \( h_{ir} \in \mathbb{R}^{dh} \) under relation \( r \). The propagation is defined as follows:

\[
\alpha_{ijr} = \text{softmax}_i(LRL(a^T_r [W_r h^u_i, W_r h^u_j])) \quad (7)
\]

\[
h_{ir} = \sum_{j \in N(i)} \alpha_{ijr} W_r h^u_j \quad (8)
\]

\[
h^s_{ir} = \sum_{r \in \mathcal{R}} h_{ir} \quad (9)
\]

where \( \alpha_{ijr} \) denotes the edge weight from utterance \( u_i \) to its neighborhood \( u_j \) under relation type \( r \), \( W_r \in \mathbb{R}^{dh \times dh} \) and \( a_r \in \mathbb{R}^{dh} \) denote a learnable weight matrix and a vector for each relation type \( r \) respectively. \( LRL \) denotes LeakyReLU activation function. The updated representation of all nodes is denoted as \( H^s \in \mathbb{R}^{t \times dh} \).

### 4.2.3 Interaction Module

To effectively interchange relevant information between the EAN and SAN, we apply a mutual Bi-Affine transformation as a bridge. The calculation process is formulated as follows:

\[
A_1 = \text{softmax}(H^c W_1 (H^s)^T) \quad (10)
\]

\[
A_2 = \text{softmax}(H^c W_2 (H^e)^T) \quad (11)
\]

\[
H^c = A_1 H^s \quad (12)
\]

\[
H^e = A_2 H^e \quad (13)
\]

where \( W_1, W_2 \in \mathbb{R}^{dh \times dh} \) are trainable parameters and \( A_1, A_2 \in \mathbb{R}^{t \times dh} \) are temporary alignment matrices projecting from \( H^s \) to \( H^c \) and \( H^e \) to \( H^e \), respectively. Here, \( H^c, H^e \in \mathbb{R}^{t \times dh} \) can be viewed as a projection from \( H^s \) to \( H^c \), and \( H^c, H^e \in \mathbb{R}^{t \times dh} \) follows the same principle.

### 4.2.4 The Whole Process

We generalize the TSAM to multiple successive layers to iteratively refine and interchange emotion and speaker information. The detailed procedures are as follows:

\[
H^c_l = \text{EAN}(E_l, X^c) \quad (14)
\]

\[
H^l_i = \text{SAN}(S_l) \quad (15)
\]

\[
H^c_i, H^e_i = \text{Interaction}(H^c_l, H^s_i) \quad (16)
\]

\[
E_{l+1}, S_{l+1} = H^c_i, H^e_i \quad (17)
\]

where \( E_0 = S_0 = H^u \). The TSAM can be stacked in \( L \) layers and \( l \in [0, L - 1] \).

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| Statistics       | RECCON-DD |
|------------------|-----------|
| Data Distributions |           |
|                  | Train Positive | 7269 |
|                  | Train Negative | 20646 |
|                  | Dev Positive   | 347  |
|                  | Dev Negative   | 838  |
|                  | Test Positive  | 1894 |
|                  | Test Negative  | 5330 |
| Cause Type       | No Context    | 43%  |
|                  | Inter         | 32%  |
|                  | Intra         | 9%   |
|                  | Hybrid        | 11%  |
|                  | Unmentioned   | 5%   |

Table 1: Statistics of the RECCON-DD dataset. No Context: The cause is present within the target utterance itself; Inter: Inter-speaker emotional influences; Intra: Intra-speaker emotion influences (Self-Contagion); Hybrid: Inter and Intra can jointly cause the emotion of an utterance; Unmentioned: Some instances have no explicit emotion causes in the conversational history.

### 4.3 Cause Prediction

We obtain the final utterance representation for \( u_i \) by concatenating the output \( (E_L, S_L) \) of the L-layer TSAM. Finally, the concatenated vector is classified using a Fully-Connected Network (FCN):

\[
l_i = \text{ReLU}(W_1 [e^L_i, s^L_i] + b_1) \quad (18)
\]

\[
\hat{y}_i = \text{sigmoid}(W_2 l_i + b_2) \quad (19)
\]

where \( \hat{y}_i \) is the probability for utterance \( u_i \) containing the cause of emotion in the target utterance, \( e^L_i, s^L_i \in \mathbb{R}^{dh} \) denote the \( i \)-th embedding in \( E_L \) and \( S_L \), respectively, \( W_1 \in \mathbb{R}^{dh \times 2dh} \), \( W_2 \in \mathbb{R}^{1 \times dh} \), \( b_1 \in \mathbb{R}^{dh} \) and \( b_2 \) are learnable parameters of FCN.

### 5 Experimental Settings

#### 5.1 Dataset and Evaluation Metrics

We evaluate the proposed model on a benchmark dataset for RECON, named RECCON-DD (Poria et al., 2021), which is constructed based on DailyDialog dataset (Li et al., 2017).² Some statistics about RECCON-DD are reported in Table 1. Following (Poria et al., 2021), the macro-averaged F1 score is utilized as the evaluation metric in this paper. We also report the F1 score for both positive and negative samples, denoted as Pos. F1 and Neg. F1 respectively.

²DailyDialog is a natural human communication dataset which is usually used in ERC task. It contains utterance-level emotion labels and covers various topics related to daily lives.
Table 2: Performance of our model and baselines on the test set of RECCON-DD. Bold font denotes the best performance. "Ours" denotes the proposed model without removing any module ("Ours" = “JOINT” + TSAM). “†” denotes that Ours\textsubscript{large} is statistically significant (Koehn, 2004) better than INDEP\textsubscript{large} W/ CH (p-value < 0.05).

### 6 Results and Discussions

#### 6.1 Main Results

Experimental results are reported in Table 2. We directly cite the results for the baselines reported in (Poria et al., 2021). For the performance of each model we implemented, we report the average score of 5 runs. From Table 2, we can find that the proposed model (#5) outperforms all of the baselines and surpasses the best model (#1, W/ CH) in (Poria et al., 2021) with more than 3 points of macro F1 score.

Further comparisons show that models with the large pre-trained utterance encoder are more likely...
to achieve better performance (about 1 point of macro F1 score) than the corresponding models with the base except for the models under W/O CH setting in the Table 2. By comparing two different settings W/O CH and W/ CH in Table 2, we can find that the conversational history plays a significant role for INDEP<sub>base</sub> and INDEP<sub>large</sub> models. This is mainly because that the conversational history is able to provide the contextual information for prediction. Due to the simultaneous classification of multiple utterances in the conversational history under the joint framework, JOINT<sub>base</sub> and JOINT<sub>large</sub> models can naturally incorporate the contextual information. The JOINT<sub>base</sub> and JOINT<sub>large</sub> models significantly outperform the INDEP<sub>base</sub> W/ CH and INDEP<sub>large</sub> W/ CH models by about 1.5 points of macro F1 scores respectively (comparing #0 with #2, and #1 with #3 in Table 2). There may be two main factors: 1) Simply concatenating the conversational history after the utterance pair to be classified in INDEP W/ CH models may destroy the structure of the conversation; 2) Compared to INDEP W/ CH models, classification of multiple utterances synchronously in JOINT models will have more sufficient supervision signals and can more effectively model the correlations between contextual utterances in a global view, i.e., utterances with similar semantics are supposed to have similar chances being the emotion cause. The comparison between #2 and #4 (or #3 and #5) in Table 2 shows the effectiveness of the proposed TSAM. The model with TSAM (#5) achieves an improvement up to 1.51 points of macro F1 score than the model without TSAM (#3).

### 6.2 Ablation Study

In this subsection, we conduct ablation studies to analyze the effects of different components based on Ours<sub>large</sub> mentioned in Table 2.

#### Effect of Emotion Information

We compare three different ways for incorporating the emotion information: no emotion information incorporated, incorporating emotion information with direct application emotional embedding, and incorporating emotion information with EAN. The results are shown in Table 3. We can find that the performance of the proposed model degrades if the emotion information is not incorporated (comparing row 1 with 3 in Table 3). This result shows that the emotion information in the conversational history plays a significant role in the task of CEE. By comparing rows 2 with 3 in Table 3, the result shows that EAN achieves better performance than DAEE since EAN can extract richer emotion information and model the mutual impact among different emotions.

| Emotion Information | Pos. F1 | Neg. F1 | macro F1 |
|---------------------|---------|---------|----------|
| No                  | 68.40   | 89.80   | 79.10    |
| DAEE                | 68.90   | 90.03   | 79.47    |
| EAN                 | 70.00   | 90.48   | 80.24    |

Table 3: Comparison of different ways of incorporating emotion information. No: no emotion information incorporated; DAEE: incorporating the emotion information with direct application emotional embedding.

#### Effect of Speaker Information

To evaluate the effects of speaker information, we remove the speaker relations in SAN, resulting in a single edge relation throughout the graph. As Table 4 shows, the performance of our model decreases dramatically if not considering the speaker information. This result presents that modeling the speaker information in the conversational history is very important for the final performance.

| Speaker Information | Pos. F1 | Neg. F1 | macro F1 |
|---------------------|---------|---------|----------|
| Not Consider        | 67.99   | 89.42   | 78.71    |
| Consider            | 70.00   | 90.48   | 80.24    |

Table 4: Results on experiments whether considering speaker information or not in SAN.

#### Effect of Interaction Module

We remove the interaction module in each layer so that the EAN and SAN can’t interact. As Table 5 shows, the performance of our model decreases dramatically when the interaction module is removed. This result shows that the effective interchange of relevant information between EAN and SAN is conducive to the final performance.

| Interaction Module | Pos. F1 | Neg. F1 | macro F1 |
|--------------------|---------|---------|----------|
| W/O Interaction    | 68.18   | 88.93   | 78.56    |
| W/ Interaction     | 70.00   | 90.48   | 80.24    |

Table 5: Results on experiments whether removing interaction module or not in TSAM.

#### Ability on Modeling Emotional Influences

To evaluate the proposed model’s ability to model the speaker’s emotional influences, we collect the positive examples from the test set where the causes...
Table 6: Accuracy on the collected samples. *Intra*: Intra-speaker emotional influences; *Inter*: Inter-speaker emotional influences.

| Models | Intra | Inter |
|--------|-------|-------|
| W/O TSAM | 62.06 | 72.67 |
| W/ TSAM  | 63.82 | 74.81 |

are induced from the inter-speaker or intra-speaker emotional influences. And we test the prediction accuracy on the collected samples for the proposed *Ours* large with and without TSAM. As shown in Table 6, W/ TSAM outperforms W/O TSAM by around 2 points on both cause types, which further verifies that the TSAM can effectively model the emotional influences between speakers.

### 6.3 Impact of the TSAM Layer Number

Since TSAM for modeling speakers’ emotional influences is the critical component of our model, we chose the number of TSAM layers $L$ (ranging from 1 to 5) on the development set of RECCON-DD. As shown in Figure 3, our model with three TSAM layers achieves the best performance. On the one hand, emotion and speaker information may not be refined and interchanged well when the number of layers is small. On the other hand, if the number of layers is excessive, the performance will decrease, possibly due to information redundancy.

![Figure 3: Results of Ours large with various TSAM layers on the development set of RECCON-DD.](image)

### 6.4 Error Analysis

By analyzing our predicted emotion causes, we find that the following aspects mainly cause the predicted errors. Firstly, our model weakly gives the correct predictions for target utterances with three or more causes.\(^4\) Compared to the utterances with 1 or 2 causes, the proposed model dropped six macro F1 scores on utterances with multiple causes. Secondly, our model cannot predict well when the underlying emotional cause is latent. At this point, recognizing emotion causes may require complex reasoning steps, and commonsense knowledge is an integral part of this process. We take the case below as an example:

- $S_A$ (happy): Hello, thanks for calling 123 Tech Help. I’m Todd. How can I help you?
- $S_B$ (fear): Hello? Can you help me? My computer! Oh, man...

In this case, $S_A$ is happy to help $S_B$. In this example, the cause of happy emotion is due to the event “greeting” or intention to provide help. On the other hand, $S_B$ is fearful because his or her computer is broken. Both speakers’ causes of elicited emotions can only be inferred using commonsense knowledge, which our model does not explicitly consider.

### 7 Conclusion and Future Work

For the first time, we tackle CEE in a joint framework. We classify multiple utterances synchronously to capture the correlations between contextual utterances in a global view and propose a TSAM to effectively model the speaker’s emotional influences. Experimental results on the benchmark dataset show that our model significantly outperforms the SOTA model, and further analysis verifies the effectiveness of each component. This paper points out a new reliable route for follow-up works: incorporating the emotion and speaker information explicitly and modeling the speaker’s emotional influences effectively can bring enormous benefits for the tasks similar to CEE.

In the future, we would explore three aspects: (1) Learn emotion recognition and emotion cause recognition in conversations jointly; (2) Apply our model to other similar tasks which need to incorporate the speaker and emotion information; (3) Incorporate commonsense knowledge into the model explicitly to address situations when the underlying emotion cause is latent.

\(^4\)Utterances with 3 or more causes account for approximately 14% of the RECCON-DD dataset
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