Distillation of RL Policies with Formal Guarantees via Variational Abstraction of Markov Decision Processes

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Abstract

We consider the challenge of policy simplification and verification in the context of policies learned through reinforcement learning (RL) in continuous environments. In well-behaved settings, RL algorithms have convergence guarantees in the limit. While these guarantees are valuable, they are insufficient for safety-critical applications. Furthermore, they are lost when applying advanced techniques such as deep-RL. To recover guarantees when applying advanced RL algorithms to more complex environments with (i) reachability, (ii) safety-constrained reachability, or (iii) discounted-reward objectives, we build upon the DeepMDP framework to derive new bisimulation bounds between the unknown environment and a learned discrete latent model of it. Our bisimulation bounds enable the application of formal methods for Markov decision processes. Finally, we show how one can use a policy obtained via state-of-the-art RL to efficiently train a variational autoencoder that yields a discrete latent model with provably approximately correct bisimulation guarantees. Additionally, we obtain a distilled version of the policy for the latent model.

1 Introduction

While reinforcement learning (RL) has been applied to a wide range of challenging domains, from game playing (Mnih et al. 2015) to real-world applications such as effective canal control (Ren et al. 2021), more widespread deployment in the real world is hampered by the lack of guarantees provided with the learned policies. Although there are RL algorithms which have limit-convergence guarantees in the discrete setting (Tsitsiklis 1994) — and even in some continuous settings with function approximation, e.g., Nowe (1994) — these are lost when applying more advanced techniques which make use of general nonlinear function approximators (Tsitsiklis and Roy 1997) to deal with continuous Markov decision processes (MDPs) such as deep-RL (e.g., Mnih et al. 2015). In this paper, we apply such advanced RL algorithms to unknown continuous MDPs with (i) reachability, (ii) safety-constrained reachability, or (iii) discounted-reward objectives. To recover the formal guarantees, we use the obtained policy to train a variational autoencoder (VAE) which gives us a discrete latent model that approximates the unknown environment. We build upon the DeepMDP framework (Gelada et al. 2019) to provide guarantees on the quality of the abstraction induced by this model. DeepMDPs are provided with such guarantees when their loss functions are minimized. These can be defined on the entire state space (global) or on states visited under a given policy (local). The guarantees concern a state embedding function, linking the latent and original MDPs and are defined as bounds on the difference of their value function and bisimulation distance. The latter was only developed for global losses. While these are interesting in theory, they are often infeasible to measure in practice. In contrast, we introduce such bounds in the local setting and further consider an action embedding function to handle continuous actions. Importantly, we focus on general MDPs and do not restrict our attention to deterministic ones as was done by Gelada et al. to enable the approximation and minimization of their losses via neural networks. We also give PAC approximation schemes to compute both the losses and said bounds.

Our VAE is trained by maximizing a lower bound on the likelihood of traces generated by executing the RL policy in the environment. We derive a loss function, incorporating variational versions of the local losses, that enables learning (i) discrete state and action spaces, (ii) an MDP defined over these spaces, (iii) state and action embedding functions, linking the original and discrete MDPs, and (iv) a distilled version of the RL policy set over the discrete spaces which can be executed in both models via the embedding functions. An important challenge for our approach is the posterior collapse problem which often occurs when optimizing a variational model (e.g., Alemi et al. 2018). We present a novel approach based on prioritized experience replay (Schaul et al. 2016) to resolve this when learning a discrete latent model.

All of the above result in an efficient way of training a VAE to obtain a discrete latent model that is provably approximately bisimilar to the unknown MDP, further yielding a distilled version of the RL policy. These enable the application of formal methods and tools that have been developed for discrete MDPs: for instance, PRISM (Kwiatkowska, Norman, and Parker 2011), MODEST (Hartmanns and Hermanns 2014), and STORM (Hensel et al. 2021).

Other related work. Frameworks providing formal guarantees during the RL process include the work of Junge et al. (2016), Shielded-RL (Alshiekh et al. 2018; Jansen et al.
2 Background

We write \( T = \{ n \in \mathbb{N} \mid n \leq T \} \). For \( A \subseteq X \), we denote by \( 1_A : X \to \{1\} \) the indicator function: \( 1_A(a) = 1 \) iff \( a \in A \). Let \( \lambda \) be a complete and separable space and \( \Sigma(\lambda) \) denote the set of all Borel subsets of \( \lambda \). We write \( \mathcal{P}(X) \) for the set of measures \( P \) defined on \( X \) and \( \text{Supp}(P) = \{ x \in X \mid P(x) > 0 \} \) to denote their support.

Discrepancy measures. Let \( P, Q \in \mathcal{P}(X) \) with density functions \( p \) and \( q \). Their discrepancy can be measured via

- **Kullback-Leibler (KL) divergence**: \( D_{KL}(P \parallel Q) = \int \log \left( \frac{p(x)}{q(x)} \right) d\mu(x) \).
- **Wasserstein**: \( W_2(P, Q) = \inf_{\alpha \in \Lambda(P,Q)} \int \left( \sqrt{d(x, y)} \right)^2 d\mu(x, y) \), where \( d : X \times [0, \infty] \) is a metric distance over \( X \) and \( \Lambda(P, Q) \) is the set of all couplings of \( P \) and \( Q \).
- **Total Variation (TV)**: \( d_{TV}(P, Q) = \sup_{A \in \Sigma(X)} |P(A) - Q(A)| \).

If \( X \) is equipped with the discrete metric \( 1 \), TV coincides with the Wasserstein measure.

Markov decision processes. A Markov decision process (MDP) is a tuple \( \mathcal{M} = (\mathcal{S}, \mathcal{A}, \mathcal{P}, R, \ell, \text{AP}, s_1) \) where \( \mathcal{S} \) is a set of states; \( \mathcal{A} \), a set of actions; \( \mathcal{P} : \mathcal{S} \times \mathcal{A} \to \mathcal{P}(\mathcal{S}) \), a probability transition function; \( R : \mathcal{S} \times \mathcal{A} \to \mathbb{R} \), a reward function; \( \ell : \mathcal{S} \to 2^{\mathcal{AP}} \), a labeling function over a set of atomic propositions \( \mathcal{AP} \); and \( s_1 \in \mathcal{S} \), the initial state. The set of enabled actions of \( s \in \mathcal{S} \) is \( \text{Act}(s) \subseteq \mathcal{A} \). We assume \( \text{Act}(s) \neq \emptyset \) for all \( s \in \mathcal{S} \). If \( \left| \text{Act}(s) \right| = 1 \) for all \( s \in \mathcal{S} \), \( \mathcal{M} \) is a fully stochastic process called a Markov chain (MC).

Let \( \mathcal{T} \subseteq \mathcal{AP} \), we write \( [\mathcal{T}] = \{ s \mid \ell(s) \cap \mathcal{T} \neq \emptyset \} \subseteq \mathcal{S} \) and \( [\neg \mathcal{T}] = \mathcal{S} \setminus [\mathcal{T}] \). We assume \( \mathcal{AP} \) and labels being respectively one-hot and binary encoded. We write \( \mathcal{M}_s \) for the MDP obtained when we replace the initial state of \( \mathcal{M} \) by \( s \in \mathcal{S} \). \( \mathcal{M}_s \oplus \mathcal{R}' \) when we replace the reward function by \( \mathcal{R}' \), and \( \mathcal{M}_s^{\mathcal{E}} \) when we make absorbing states from \( B \subseteq \mathcal{S} \), i.e., by changing \( \mathcal{P}(\cdot \mid s, a) \) to \( \mathcal{P}(\cdot \mid s, a) \) such that \( \mathcal{P}(B \mid s, a) = 1 \) for all \( s \in B, a \in \text{Act}(s) \).

We refer to MDPs with continuous states or actions spaces as continuous MDPs. In that case, we assume \( \mathcal{S} \) and \( \mathcal{A} \) are complete separable metric spaces equipped with a Borel \( \sigma \)-algebra and \( \ell^{-1}(T) \in \Sigma(\mathcal{S}) \) for any \( T \subseteq \mathcal{AP} \).

**Trajectories.** A trajectory \( \tau \) of \( \mathcal{M} \) is a sequence of states and actions \( \tau = (\delta_{0:T}, a_{0:T-1}) \) where \( \delta_0 = s_1, \delta_{t+1} \sim \mathcal{P}(\cdot \mid s_t, a_t) \) and \( a_t \in \text{Act}(s_t) \) for \( t \in [T-1] \). The set of infinite trajectories of \( \mathcal{M} \) is \( \text{Traj}_\mathcal{M} \). An execution trace \( \tau \) of \( \mathcal{M} \) is a trajectory that additionally records labels and rewards encountered. The set of execution traces of \( \mathcal{M} \) is \( \text{Traces}_\mathcal{M} \).

**Policies.** (A memoryless) policy \( \pi : \mathcal{S} \to \mathcal{P}(\mathcal{A}) \) of \( \mathcal{M} \) is a stochastic mapping from states to actions such that \( \text{Supp}(\pi(\cdot \mid s)) \subseteq \text{Act}(s) \). The set of memoryless policies of \( \mathcal{M} \) is \( \Pi^\mathcal{M}_\mathcal{M} \). An MDP \( \mathcal{M} \) and \( \pi \in \Pi^\mathcal{M}_\mathcal{M} \) induce an MC \( \mathcal{M}_\pi \) along with a unique probability measure \( \mathbb{P}^{\mathcal{M}_\pi} \) on the Borel \( \sigma \)-algebra over measurable subsets \( E \subseteq \text{Traj}_\mathcal{M} \) (Puterman 1994). We drop the superscript when the context is clear. For \( \pi \in \Pi^\mathcal{M}_\mathcal{M} \), we denote by \( \mathbb{P}_\pi : \mathcal{S} \to \mathcal{P}(\mathcal{S}) \) the probability transition distribution of \( \mathcal{M}_\pi \), and by \( \mathbb{P}_\pi : \mathcal{S} \to \mathcal{R} \) its reward distribution. We write \( \tau = (\delta_{0:T}, a_{0:T-1}, r_{0:T-1}, l_{0:T}) \sim \mathcal{M}_\pi \) for \( \langle s_0, \cdots, s_{T-1} \rangle \in \text{Traces}_\mathcal{M} \).
3 Latent Space Models

Given the original (continuous, possibly unknown) environment modeled as an MDP, a *latent space model* is another (simpler, smaller, and explicit) MDP with state-action space linked to the original one via embedding functions.

The latter can be learned to optimize an equivalence criterion between the two models. Formally, fix MDPs $\mathcal{M} = \langle S, A, P, R, \ell, AP, s_i \rangle$ and $\mathcal{M} = \langle \tilde{S}, \tilde{A}, \tilde{P}, \tilde{R}, \ell, \tilde{AP}, s_i \rangle$ such that $\tilde{S}$ is equipped with metric $d_{\tilde{S}}$. Let $\phi : S \rightarrow \tilde{S}$ and $\psi : S \times A \rightarrow \tilde{A}$ be respectively state and action embedding functions.

We refer to $\langle \mathcal{M}, \phi, \psi \rangle$ as a latent space model of $\mathcal{M}$ and $\mathcal{M}$ as its latent MDP. We write $\Pi_m = \Pi_{m1}$, and $\bar{Q}_\pi$ for the action-value function of a policy $\pi \in \Pi_{m1}$ in $\mathcal{M}$.

Local losses. Let $E(\mathcal{P}(\phi(\cdot, s), \phi(\cdot, s)))$, $E(\mathcal{P}(\cdot, \phi(\cdot, s)))$, and $E(\mathcal{P}(\cdot, \phi(\cdot, s)))$ be shorthand for $Q_\pi(s, \phi(s))$. A particular point of interest is to focus on discrete latent models, where $d_{\tilde{S}} = 1$. In the following, we adopt the latent space model formalism of Gelada et al. (2019).

Notations. Let $\pi \in \Pi_{m1}$, we write $|R_\pi|_{\mathcal{M}}$ for $\{P(\cdot, s) | R_\pi(s, a)\}$.

We say that $\mathcal{M}$ is $\langle K_\mathcal{R}, K_\mathcal{P} \rangle$-Lipschitz if for all $s_1, s_2 \in S$, $|R_\pi(s_1) - R_\pi(s_2)| \leq K_\mathcal{R} d_{\tilde{S}}(s_1, s_2)$.

Local losses. Let $E(\mathcal{P}(\phi(\cdot, s), \phi(\cdot, s)))$, $E(\mathcal{P}(\cdot, \phi(\cdot, s)))$, and $E(\mathcal{P}(\cdot, \phi(\cdot, s)))$ are shorthand for $Q_\pi(s, \phi(s))$. Let $\mathcal{M}$ be discrete, all $W_{d_{\tilde{S}}}$ terms can be replaced by $d_{TV}$ since Wasserstein coincides with TV when using the discrete metric. In that case, (optimal) constants $K_{m\mathcal{R}}$ and $K_{m\mathcal{P}}$ can be computed in polynomial time in $\mathcal{M}$ for any $\pi \in \Pi_{m1}$.

Henceforth, we make the following assumptions.

Assumption 3.1. MDP $\mathcal{M}$ is ergodic.

Assumption 3.2. Rewards of $\mathcal{M}$ are scaled in the interval $[-\frac{1}{2}, \frac{1}{2}]$, i.e., $R : S \times A \rightarrow [-\frac{1}{2}, \frac{1}{2}]$.

Assumption 3.3. The embedding function preserves the labels, i.e., $\phi(s) = s \implies \ell(s) = \ell(s)$ for $s \in S$, $s \in \hat{S}$.

Seemingly restrictive at first glance, Assumption 3.1 is compliant with RL environments and a wide range of continuous learning tasks (every episodic RL process is ergodic, see Huang 2020). Discarding it restricts the upcoming guarantees to BSCCs. Assumption 3.2 basically requires rewards to be bounded and re-scalable in this interval. This is a reasonable assumption in practice and re-scaling is straightforward if bounds are known (otherwise, dynamical re-scaling is still feasible but complicates the implementation). In Sect. 4.2, we show that Assumption 3.3 can be made trivial. Note that our approach requires Assumption 3.2 and 3.3.

3.1 Bisimulation and Value Difference Bounds

We aim now at formally checking whether the latent space model offers a good abstraction of the original MDP $\mathcal{M}$. To do so, we present bounds that link the two MDPs. We extend the bounds from Gelada et al. (2019) to discrete spaces while additionally taking into account state labels and discounted reachability events. Moreover, we present new bisimulation bounds in the local setting.

Bisimulation. A (probabilistic) bisimulation is a behavioral equivalence between states. Formally, a bisimulation on $\mathcal{M}$ is an equivalence relation $B_\pi$ such that for all $s_1, s_2 \in S$ and $\Phi = \{ \mathcal{R}, \ell \}; s_1 B_\pi s_2$ iff $P(T | s_1) = P(T | s_2)$, $\ell(s_1) = \ell(s_2)$ if $\ell \in \Phi$, and $R(s_1, a) = R(s_2, a)$ if $R \in \Phi$, for each action $a \in A$ and (Borel measurable) equivalence class $T / S / B_\pi$. Properties of bisimulation include trace, trajectory, and value equivalence (Larsen and Skou 1989; Givan, Dean, and Greig 2003). The relation can be extended to compare two MDPs (in our case $\mathcal{M}$ and $\mathcal{M}$) by considering the disjoint union of their state space. We denote the largest bisimulation relation by $\sim_{\pi}$.

Pseudometrics. Desharnais et al. (2004) introduced bisimulation pseudometrics for continuous Markov processes, generalizing the notion of bisimilarity by assigning a *bisimilarity distance* between states. A pseudometric $\delta$ satisfies symmetry and the triangle inequality.

Probabilistic bisimilarity can be characterized by a logical family of functional expressions derived from a logic $\mathcal{L}$. More specifically, given a policy $\pi \in \Pi_{m1}$, we consider a family $\mathcal{L}_{\mathcal{P}}(\pi)$ of real-valued functions $f$, parameterized by the discount factor $\gamma$ and defining the semantics of $\mathcal{L}$ in $\mathcal{M}_\pi$. The related pseudometric $d_\pi$ is defined as: $d_\pi(s_1, s_2) = \sup_{f \in \mathcal{L}_{\mathcal{P}}(\pi)} |f(s_1) - f(s_2)|$, for all $s_1, s_2 \in S$. We distinguish between pseudometrics $d_{m\mathcal{R}}$ and $d_{m\mathcal{P}}$, characterized by functional expressions including rewards, and $\tilde{d}_\pi$, whose functional expressions are based on state labels. Let $B$ be the space of pseudometrics on $\mathcal{S}$ and $\varphi \in \{ R, \ell \}$. Define $\Delta : B \rightarrow B$ so that $\Delta(\tilde{d}_\pi)(s_1, s_2)$ is $(1 - \gamma) |R_\pi(s_1) - R_\pi(s_2)| \cdot |1_{\mathcal{R}}(\varphi) + M|$

$$M = \max \left\{ \begin{array}{l}
\gamma W_{d_\pi}(P_\pi(s_1), P_\pi(s_2)) \\
1_{\ell}(\ell(s_1), \ell(s_2)) \cdot 1_{\ell}(\varphi)
\end{array} \right\}$$

then $\tilde{d}_\pi$ is its unique fixed point whose kernel is $\sim_\pi$, i.e., $\tilde{d}_\pi(s_1, s_2) = 0$ if $s_1 \sim_\pi s_2$ (van Breugel and Worrell 2001; Ferns, Precup, and Knight 2014), and $|V_{\pi}(s_1) - V_{\pi}(s_2)| \leq \tilde{d}_\pi(s_1, s_2)/(1 - \gamma)$ (Ferns, Panangaden, and Precup 2005).

Bisimulation bounds. While computing this distance is intractable when continuous spaces are involved, we emphasize that local losses can be used to evaluate the original and latent model bisimilarity. Fix $\pi \in \Pi_{m1}$ and assume $\mathcal{M}$ is discrete. Given the induced stationary distribution $\xi_\pi$ in $\mathcal{M},$

$$\mathbb{E}_{s \sim_{\pi}} d_{\pi}(s, \phi(s)) \leq L_{\pi}^{m\mathcal{R}} + \gamma L_{\pi}^{m\mathcal{P}} \frac{K_{m\mathcal{R}}}{1 - \gamma K_{m\mathcal{P}}},$$

$$\mathbb{E}_{s \sim_{\pi}} d_{\pi}(s, \phi(s)) \leq \gamma L_{\pi}^{m\mathcal{R}} \frac{K_{m\mathcal{R}}}{1 - \gamma K_{m\mathcal{P}}},$$

(1)
where $\mathcal{M}$ is $\langle K_\pi^p, K_\pi^\rho \rangle$-Lipschitz. The result provides us a general way to assess the quality of the abstraction: the bisimulation distance between states and their embedding is guaranteed to be small in average whenever local losses are small. Analogously, local losses can further be used to check whether two states with the same representation are indeed bisimilarly close: for $s_1, s_2 \in S$ with $\phi(s_1) = \phi(s_2)$,

\[
d_{\pi^\rho}(s_1, s_2) \leq \left\| L_{K_{\pi^\rho}}^\pi \gamma L_{K_{\pi^\rho}}^\rho \left[ \frac{\gamma L_{K_{\pi^\rho}}^\pi - 1}{1 - \gamma K_{\pi^\rho}} \right] \right\| (\xi^{-1}_\pi(s_1) + \xi^{-1}_\pi(s_2)),
\]

\[
d_{\pi^\rho}(s_1, s_2) \leq \frac{\gamma L_{K_{\pi^\rho}}^\pi}{1 - \gamma} (\xi^{-1}_\pi(s_1) + \xi^{-1}_\pi(s_2)). \quad (2)
\]

**Value difference bounds.** Considering discounted returns or a specific event, the quality of the latent abstraction can be in particular formalized by means of value difference bounds. These bounds can be intuitively derived by taking the value function as a real-valued function from $\mathcal{F}_2(\pi)$. Let $C, T \subseteq \mathcal{A} \mathcal{P}$, $\varphi \in \{ \mathcal{C} \cup \mathcal{T}, \mathcal{O} \mathcal{T} \}$ and $K_{\pi^\rho} = \min(1/K_{\pi^\rho}^m, 1/\gamma K_{\pi^\rho}^m)$, then,

\[
E_{s, \varphi \sim \xi_{\pi^\rho}} \left| Q_{\pi^\rho}(s, \varphi) - Q_{\varphi}(\phi(s), \varphi) \right| \leq \frac{L_{K_{\pi^\rho}}^\rho + \gamma K_{\pi^\rho} L_{K_{\pi^\rho}}^\pi}{1 - \gamma},
\]

\[
E_{s, \varphi \sim \xi_{\pi^\rho}} \left| Q_{\pi^\rho}(s, \varphi) - Q_{\varphi}(\phi(s), \varphi) \right| \leq \frac{L_{K_{\pi^\rho}}^\rho}{1 - \gamma}. \quad (3)
\]

Moreover, for any states $s_1, s_2 \in S$ with $\phi(s_1) = \phi(s_2)$,

\[
|V_{\pi^\rho}(s_1) - V_{\pi^\rho}(s_2)| \leq \frac{L_{K_{\pi^\rho}}^\rho + \gamma K_{\pi^\rho} L_{K_{\pi^\rho}}^\pi}{1 - \gamma} (\xi^{-1}_\pi(s_1) + \xi^{-1}_\pi(s_2)),
\]

\[
|V_{\varphi}(s_1) - V_{\varphi}(s_2)| \leq \frac{L_{K_{\pi^\rho}}^\rho}{1 - \gamma} (\xi^{-1}_\pi(s_1) + \xi^{-1}_\pi(s_2)). \quad (4)
\]

Intuitively, when local losses are sufficiently small, then (i) the value difference of states and their embedding that are likely to be seen under a latent policy is also small, and (ii) states with the same embedding have close values.

### 3.2 Checking the Quality of the Abstraction

While bounding the difference between values offered by $\pi \in \Pi_{\mathcal{M}}$ and $\mathcal{M}$ is theoretically possible using $L_{\pi^\rho}^\pi$ and $L_{\pi^\rho}^\rho$, we need to accurately approximate these losses from samples to further offer practical guarantees (recall that $\mathcal{M}$ is unknown). Although the agent is able to produce execution traces by interacting with $\mathcal{M}$, estimating the expectation over the Wasserstein is intractable. Intuitively, even if approximating Wasserstein from samples is possible (e.g., Genevay et al. 2019), we would require access to a generative model for $\mathcal{P}(\cdot \mid s, a)$ (e.g., Kearns, Mansour, and Ng 2002) from which we would have to draw a sufficient number of samples for each $s, a$ drawn from $\xi_{\pi^\rho}$ to then be able to estimate the expectation. Gelada et al. (2019) overcome this issue by assuming a deterministic MDP, which allows optimizing an approximation of $L_{\pi^\rho}^\pi$ through gradient descent. To deal with general MDPs, we study an upper bound on $L_{\pi^\rho}^\pi$ that can be efficiently approximated from samples:

\[
L_{\pi^\rho}^\pi \leq \mathbb{E}_{s, \varphi, s' \sim \xi_{\pi^\rho}} W_{\pi^\rho}(\phi(\cdot \mid s'), \mathcal{P}(\cdot \mid \phi(s), \varphi)) = \hat{L}_{\pi^\rho}^\pi,
\]

where $\xi_{\pi^\rho}(s, a, s') = \xi_{\pi^\rho}(s, a) \cdot \mathcal{P}(s' \mid s, a)$ and $\phi(\cdot \mid s) = \mathbb{I}_\mu(\phi(s), \varphi)$. We now provide probably approximately correct (PAC) guarantees for estimating local losses for discrete latent models, derived from the Hoeffding’s inequalities.

**Lemma 3.4.** Suppose $\mathcal{M}$ is discrete and the agent interacts with $\mathcal{M}$ by executing $\pi \in \Pi$, then producing $\langle s_0, T, \delta, s_{T+1}, r_{0:T+1} \rangle \sim \xi_{\pi^\rho}$. Let $\varepsilon, \delta \in [0, 1]$ and denote by

\[
\hat{L}_{\pi^\rho}^\pi = \frac{1}{T} \sum_{t=0}^{T-1} |r_t - \bar{R}(\phi(s_t), \delta_t)|,
\]

\[
\hat{L}_{\pi^\rho}^\pi = \frac{1}{T} \sum_{t=0}^{T-1} [1 - \mathcal{P}(\phi(s_{t+1}) | \phi(s_t), \delta_t)].
\]

Then after $T \geq \left[ -\log(\varepsilon) \right]/2\varepsilon^2$ steps, $|L_{\pi^\rho}^\pi - \hat{L}_{\pi^\rho}^\pi| \leq \varepsilon$ and $|L_{\pi^\rho}^\pi - \hat{L}_{\pi^\rho}^\pi| \leq \varepsilon$ with probability at least $1 - \delta$.

This yields the following Theorem, finally allowing to check the abstraction quality as a bounded value difference.

**Theorem 3.5.** Let $\pi \in \Pi_{\mathcal{M}}$ and assume $\mathcal{M}$ is discrete and $\langle K_{\pi^\rho}^p, K_{\pi^\rho}^\rho \rangle$-Lipschitz. Let $C, T \subseteq \mathcal{A} \mathcal{P}$, $\varphi \in \{ \mathcal{C} \cup \mathcal{T}, \mathcal{O} \mathcal{T} \}$, and $K_{\pi^\rho} = \min(1/K_{\pi^\rho}^m, 1/\gamma K_{\pi^\rho}^m)$. Let $\varepsilon, \delta \in [0, 1]$ and $\xi_{\pi^\rho}$ be the stationary distribution of $\mathcal{M}_{\theta}$. Then, after $T \geq \left[ -\log(\varepsilon) \right] \left( 1 + \gamma K_{\pi^\rho}^\pi \right)^2 / 2\varepsilon^2 (1 - \gamma)^2$ interaction steps through $\xi_{\pi^\rho}$,

\[
E_{s, \varphi \sim \xi_{\pi^\rho}} \left| Q_{\pi^\rho}(s, \varphi) - Q_{\varphi}(\phi(s), \varphi) \right| \leq \frac{\hat{L}_{\pi^\rho}^\pi + \gamma K_{\pi^\rho} \hat{L}_{\pi^\rho}^\pi}{1 - \gamma} + \varepsilon,
\]

\[
E_{s, \varphi \sim \xi_{\pi^\rho}} \left| Q_{\pi^\rho}(s, \varphi) - Q_{\varphi}(\phi(s), \varphi) \right| \leq \frac{\hat{L}_{\pi^\rho}^\pi}{1 - \gamma} + \frac{\gamma \varepsilon}{1 + \gamma K_{\pi^\rho}}
\]

with probability at least $1 - \delta$.

### 4 Variational Markov Decision Processes

We now provide a framework based on variational autoencoders (Kingma and Welling 2014) that allows us to learn a discrete latent space model of $\mathcal{M}$ through the interaction of the agent executing a pre-trained RL policy $\pi \in \Pi_{\mathcal{M}}$ with the environment. Concretely, we seek a discrete latent space model $\langle \mathcal{M}_{\theta}, \phi, \psi_{\theta} \rangle$ such that $\mathcal{M}_{\theta} = \langle S, \mathcal{A}, \mathcal{P}_{\theta}, \mathcal{R}_{\theta}, \mathcal{I}_{\theta}, \mathcal{A}, \mathcal{P} \rangle$. We propose to learn the parameters $\langle s, \theta \rangle$ of an encoder $Q_{\theta}$, and a behavioral model $P_{\theta}$ from which we can retrieve (i) the embedding functions $\phi$, and $\psi_{\theta}$, (ii) the latent MDP components $\mathcal{P}_{\theta}, \mathcal{R}_{\theta}$, and $\mathcal{I}_{\theta}$, and (iii) a latent policy $\pi_{\theta} \in \Pi_{\mathcal{M}}$, via $\min_{\pi_{\theta}} D(\mathcal{M}_{\theta}, \pi_{\theta})$, where $D$ is a discrepancy measure. Intuitively, the end goal is to learn (i) a discrete representation of $S$ and $\mathcal{A}$ (ii) to mimic the behaviors of the original MDP over the induced latent spaces, such yielding a latent MDP with a bisimulation distance close to $\mathcal{M}$, and (iii) to distill $\pi$ into $\pi_{\theta}$. In the following, we distinguish the case where we only learn $\mathcal{S}$, with $\mathcal{A} = \langle A \rangle$ (in that case, $\mathcal{A}$ is assumed to be discrete), and the one where we additionally need to discretize the set of actions and learn $\mathcal{A}$. 

6500
4.1 Evidence Lower Bound

In this work, we focus on the case where $D_{KL}$ is used as discrepancy measure: the goal is optimizing $\min_{\theta} D_{KL}(\mathcal{M}_\theta \parallel P_\theta)$ or equivalently maximizing the marginal log-likelihood of traces of $\mathcal{M}$, i.e., $\mathbb{E}_{\hat{\mathcal{M}} \sim \mathcal{M}} \left[ \log P_\theta(\hat{\tau}) \right]$, where

$$P_\theta(\hat{\tau}) = \int_{\mathcal{T}^{\hat{\tau}} \pi_\theta^T} P_\theta(\hat{\tau} \mid z_{0:T}) d\bar{\mathcal{P}}_\pi(z_{0:T}),$$

(5)

$\hat{\tau} = (s_{0:T}, a_{0:T-1}, r_{0:T-1}, l_{0:T})$, $z \in Z$ with $Z = \bar{Z}$ if $\mathcal{A} = \mathcal{A}$ and $\mathcal{A} \neq \mathcal{A}$ otherwise, $\bar{\mathcal{P}}_\pi(z_{0:T}) = \prod_{t=0}^{T-1} \bar{\mathcal{P}}_\pi(z_{t+1} \mid s_t)$, and $\bar{\mathcal{P}}_\pi(z_{0:T}, \alpha_{0:T-1}) = \prod_{t=0}^{T-1} \bar{\mathcal{P}}_\pi(z_t \mid s_t).$ The dependency of $\hat{\tau}$ on $Z$ in Eq. 5 is made explicit by the law of total probability.

Optimizing $\mathbb{E}_{\hat{\mathcal{M}} \sim \mathcal{M}} \left[ \log P_\theta(\hat{\tau}) \right]$ through Eq. 5 is typically intractable (Kingma and Welling 2014). To overcome this, we use an encoder $Q_\ell(z_{0:T} \mid \hat{\tau})$ to set up a lower bound on the log-likelihood of produced traces, often referred to as evidence lower bound (ELBO; Hoffman et al. 2013):

$$\log P_\theta(\hat{\tau}) - D_{KL}(Q_\ell(\cdot \mid \hat{\tau}) \parallel P_\theta(\cdot \mid \hat{\tau})) = \mathbb{E}_{z_{0:T} \sim Q_\ell(\cdot \mid \hat{\tau})} \left[ \log P_\theta(\hat{\tau} \mid z_{0:T}) \right] - D_{KL}(Q_\ell(\cdot \mid \hat{\tau}) \parallel P_\pi(z_{0:T})).$$

The purpose of optimizing the ELBO is twofold. First, this allows us learning $Q_\ell$ via (i) $Q_\ell(s_{0:T} \mid \hat{\tau}) = \prod_{t=0}^{T-1} \phi_t(s_t \mid s_t)$ or (ii) $Q_\ell(s_{0:T}, \alpha_{0:T-1} \mid \hat{\tau}) = Q_\ell(s_{0:T} \mid \hat{\tau}) Q_\ell(\alpha_{0:T-1} \mid \hat{\tau})$, where $Q_\ell(s_{0:T} \mid \hat{\tau}) = \prod_{t=0}^{T-1} Q_\ell^A(a_t \mid s_t, \alpha_t)$ and $Q_\ell^A$ being an action encoder. We assume here that encoding states and actions into latent spaces is independent of rewards.

Second, we assume the existence of latent reward and label models, i.e., $P_{R \leftarrow}^P$ and $P_{\theta \leftarrow}$ allowing to recover respectively $R_\theta$ and $R_\theta$, as well as a generative model $P_{\theta \leftarrow}^G$, enabling the reconstruction of states and actions. This allows decomposing the behavioral model $P_\theta$ into:

$$P_\theta(s_{0:T}, a_{0:T-1}, r_{0:T-1}, l_{0:T} \mid z_{0:T}) = P_{\theta \leftarrow}^G(s_{0:T} \mid z_{0:T}) \cdot P_{\theta \leftarrow}^G(a_{0:T-1} \mid z_{0:T}) \cdot P_{\theta \leftarrow}^G(\theta_{0:T} \mid z_{0:T}),$$

where $P_{\theta \leftarrow}^G(s_{0:T} \mid z_{0:T}) = \prod_{t=0}^{T-1} P_{\theta \leftarrow}^G(s_t \mid \alpha_t)$, $P_{\theta \leftarrow}^G(a_{0:T-1} \mid z_{0:T-1}) = \prod_{t=0}^{T-1} \bar{\mathcal{P}}_\pi(z_{t+1} \mid s_t)$, and $P_{\theta \leftarrow}^G(\theta_{0:T} \mid z_{0:T}) = \prod_{t=0}^{T-1} \bar{\mathcal{P}}_\pi(\theta_t \mid s_t).$

Model $\psi_\theta$ allows learning the action embedding function via $\psi_1(\theta(a \mid s, \alpha) = \mathbb{E}_{\phi_{\theta}(a \mid s, \alpha)} \psi_\theta(a \mid s, \alpha)$ for all $s \in S$, $a \in A$, $\alpha \in A$. We also argue that a perfect reconstruction of labels is possible, i.e., $P_{\theta \leftarrow}^G(l_{0:T} \mid s_{0:T}) = 1$, due to the labels being encoded into the latent space. From now on, we thus omit the label term.

Deterministic embedding functions $\phi_\theta$, $\psi_\theta$, and $R_\theta$ can finally be obtained by taking the mode of their distribution.

Back to the local setting. Taking Assumption 3.1 into account, drawing multiple finite traces $\hat{\tau} \sim \mathcal{M}_\tau$ can be seen as a continuous interaction with $\mathcal{M}$ along an infinite trace (Huang 2020). This observation allows us to formulate the ELBO in the local setting and connect to local losses:

$$\max_{\ell, \theta} \text{ELBO}(\mathcal{M}_\ell; \phi_\ell, \psi_\ell, \theta) = -\min_{\ell, \theta} \{ D_{\ell, \theta} + R_{\ell, \theta} \},$$

where $D$ and $R$ denote respectively the distortion and rate of the variational model (Alemi et al. 2018), given by:

$$D_{\ell, \theta} = \begin{cases} \mathbb{E}_{s, a, r, s' \sim \mathcal{M}_\ell} \left[ \log P_\theta^G(s' \mid s') + \log \pi_\theta(a \mid s) \right] & \text{if } \mathcal{A} = \mathcal{A}, \\
\mathbb{E}_{s, a, r, s' \sim \mathcal{M}_\ell} \left[ \log P_\theta^G(s' \mid s') \right] & \text{else,} \end{cases}$$

and

$$R_{\ell, \theta} = \begin{cases} \mathbb{E}_{s, a, r, s' \sim \mathcal{M}_\ell} \left[ \log P_\theta^G(s' \mid s') \right] & \text{if } \mathcal{A} = \mathcal{A}, \\
\mathbb{E}_{s, a, r, s' \sim \mathcal{M}_\ell} \left[ \log P_\theta^G(s' \mid s') \right] & \text{else.} \end{cases}$$

We omit the subscripts when the context is clear. The optimization of ELBO$(\mathcal{M}_\ell; \phi_\ell, \psi_\ell, \theta)$ allows for an indirect optimization of the local losses through their variational versions: (i) $L^R_\ell$ via the log-likelihood of rewards produced, and (ii) $L^R_\ell$ where we change the Wasserstein term to the KL divergence. Note that this last change means we do not necessarily obtain the theoretical guarantees on the quality of the abstraction via its optimization. Nevertheless, our experiments indicate KL divergence is a good proxy of the Wasserstein term in practice. In particular, in the discrete setting, Wasserstein matches TV and one can relate the proxy with the original metric using the Pinkster's inequality.

4.2 VAE Distributions

Discrete distributions. We aim at learning discrete latent spaces $\bar{Z}$ and $\bar{A}$, the distributions $\phi_\theta$, $Q_{\theta^A}$, $\bar{P}_\theta$, and $\bar{\pi}_\theta$ are thus supposed to be discrete. Two main challenges arise: (i) gradient descent is not applicable to learn $\ell$ and $\theta$ due to the discontinuity of $\bar{Z}$ and $\bar{A}$, and (ii) sampling from these distributions must be a derivable operation. We overcome these by using continuous relaxation of Bernoulli distributions to learn a binary representation of the latent states, and the Gumbel softmax trick for the latent action space (Jang, Gu, and Poole 2017; Maddison, Mnih, and Teh 2017).

Labels. To enable $\log P_\theta^G(l_{0:T} \mid s_{0:T}) = 0$, we linearly encode $\ell(s_t) = l_t$ into each $s_t$ via $\phi_\ell$. Recall that labels are binary encoded, so we allocate them $|A|$ bits in $\mathcal{S}$. Then, $\phi_\ell(s \mid \tilde{s}) = 0$ implies $\ell(s) = \ell_0(\tilde{s})$, for all $s \in S$, $\tilde{s} \in S$, satisfying Assumption 3.3 if $\phi_\ell$ is deterministic.

Decoders. For $P_{\theta \leftarrow}^G$, $\psi_\theta$, and $P_{\theta \leftarrow}^R$, we learn the parameters of multivariate normal distributions. This further allows linking all $\tilde{s} \in \tilde{S}$ to the parameters of $P_{\theta \leftarrow}^G(\cdot \mid \tilde{s})$ for explainability.
Figure 1: Latent space distribution along training steps for the CartPole environment. The intensity of the blue hue corresponds to the frequency of latent states produced by $\phi_t$ during training. We compare a bucket-based prioritized against a simple uniform experience replay. The latent space learned via the uniform buffer collapses to two latent states.

4.3 Posterior Collapse

A common issue encountered while optimizing variational models via the ELBO is posterior collapse. Intuitively, this results in a degenerate local optimum where the model learns to ignore the latent space. With a discrete encoder, this translates into a deterministic mapping to a single latent state, regardless of the input. From an information-theoretic point of view, optimizing the ELBO gives way to a trade-off between the minimization of $\mathbf{R}$ and $\mathbf{D}$, where the feasible region is a convex set (Alemi et al. 2018). Posterior collapse occurs when $\mathbf{R} \approx 0$ (auto-decoding limit). On the other hand, one can achieve $\mathbf{D} \approx 0$ (auto-encoding limit) at the price of a higher rate.

**Regularization terms.** Various solutions have been proposed in the literature to prevent posterior collapse. They include entropy regularization (via $\alpha \in [0, \infty]$, e.g., Dong et al. 2020) and KL-scaling (via $\beta \in [0, 1]$, e.g., Alemi et al. 2018), consisting in changing ELBO to $\langle \alpha, \beta \rangle$-ELBO $= - (\mathbf{D} + \beta \cdot \mathbf{R}) + \alpha \cdot H(Q_s)$, where $H(Q_s)$ denotes the entropy of an encoding distribution. We choose to measure the entropy of the marginal encoder, given by $Q_s(\mathbf{S}) = \mathbb{E}_s \xi_s \phi_s(\mathbf{S} | s)$. Intuitively, this encourages the encoder to learn to make plenty use of the latent space. The parameter $\beta$ allows to interpolate between auto-encoding and auto-decoding behavior, which is not possible with the standard ELBO objective.

A drawback of these methods is that we no longer optimize a lower bound on the log-likelihood of the input while optimizing $\langle \alpha, \beta \rangle$-ELBO. In practice, setting up annealing schemes for $\alpha$ and $\beta$ allows to eventually recover ELBO and avoid posterior collapse ($\alpha = 0$ and $\beta = 1$ matches ELBO).

**Prioritized replay buffers.** To enable meaningful use of latent space to represent input state-action pairs, $Q_s$ should learn to (i) exploit the entire latent space, and (ii) encode wisely states and actions of transitions yielding poor ELBO, being generally sensitive to bad representation embedding. This motivates us to use a prioritized replay buffer (Schaul et al. 2016) to store transitions and sample them when optimizing ELBO. Draw $\langle s, a, r, s' \rangle \sim \xi_s$ and let $p_{\langle s, a, r, s' \rangle}$ be its priority, we introduce the following priority functions.

- **Bucket-based priority:** we partition the buffer in $|\mathcal{S}|$ buckets. Let $N \in \mathbb{N}$ and $b : \mathcal{S} \to \mathbb{N}$ be respectively step and latent state counters. At each step, let $s \sim \phi_t(\cdot | s)$, we assign $p_{\langle s, a, r, s' \rangle}$ to $N/b(s)$, then increment $N$ and $b(s)$ of one. This allows $\phi_t$ to process states being infrequently visited under $\pi$ and learn to fairly distribute $\mathcal{S}$.

- **Loss-based priority:** we set $p_{\langle s, a, r, s' \rangle}$ to its individual transition loss, which enables to learn improving the representation of states and actions that yield poor ELBO.

5 Experiments

The goal of our experiments is to evaluate the quality of the latent space model learned and the policy distilled via our VAE-MDP framework. This evaluation consists of: an analysis of the training of the latent space model and the benefits of our method to avoid posterior collapse, assessing the quality of the abstraction learned via PAC local losses bounds, and testing the performance of the distilled policy. This allows to assess if the latent model learned yields a sound compression of the state-action space that retains the necessary information to optimize the return. We evaluate our method on classic OpenAI environments (Brockman et al. 2016) with (i) continuous states and discrete actions (CartPole, MountainCar, and Acrobot), and (ii) where both, states and actions, are continuous (Pendulum and LunarLander). We distill RL policies $\pi$ learned via DQN (Mnih et al. 2015) for case (i), and SAC (Haarnoja et al. 2018) for case (ii).

**Latent spaces.** Since latent spaces are trained to enable formal verification, we choose $\log_2 |\mathcal{S}|$ and $|\mathcal{A}|$ ranging from 9 bits and 2 actions (coarser) to 16 bits and 5 actions (finer) to make them tractable for model checkers — see Budde et al. (2020) for a performance comparison of modern tools for a range of instances with large model size. Depending on the property to verify, the latent space may have to be finer since (i) we need to reserve $|\mathcal{A}|$ bits in the representation of $\mathcal{S}$ for labels, and (ii) this allows the agent to take more precise decisions over a finer partition of the latent space. We then select the model with the best trade-off between abstraction quality (measured via $L^0_{\mathcal{R}}$ and $L^0_{\mathcal{P}}$) and performance (i.e., the return approximated by running $\pi$ in $\mathcal{M}$).

**ELBO optimization.** In order to allow ELBO to be trained efficiently, posterior collapse has to be tackled from the very first stages of training. In fact, we found that the KL-scaling and entropy regularization annealing schemes (cf. Sect. 4.3) were necessary to avoid the latent space to collapse into a single state-action pair after only a few training steps. We found the most efficient to start with an autoencoder behavior ($\beta_0 = 0$) and a large entropy regularizer (e.g., $\alpha_0 = 10$) during the $10^4$ first steps, and then anneal them via $\alpha_t = \alpha_0(1 - \tau)^t$, $\beta_t = 1 - (1 - \tau)^t$ (e.g., $\tau = 10^{-5}$) to fully recover the original ELBO in a second training phase. We also found that prioritized experience replays further prevent posterior collapse during training (cf. Fig. 1). Fig. 2a shows that training ELBO this way results in a stable learning procedure that successfully minimizes $\mathbf{D}$ while preventing an auto-decoding behavior by keeping $\mathbf{R}$ away from 0.
Local losses. We compute the PAC local losses bounds presented in Sect. 3 along training steps (Fig. 2b). When the policy is eventually distilled (Fig. 2c) and \( \pi_\theta \) achieves performance similar to that of \( \pi \), the learning curves stabilize, while maximizing ELBO successfully allows minimizing the local losses. In every environment where we tested our method, a low reward loss is maintained while the transition loss reaches values in the interval \([1/5, 3/5]\) for most of the instances. These values are thus guaranteed to upper bound the expected bisimulation distance between \( \mathcal{M} \) and \( \mathcal{M}_r \) as well as their value difference. We do not expect our approach to reach zero reward and transition loss though, since we pass from continuous to discrete spaces: the abstraction induced by our approach is always coarser than the original spaces, which translates in general to precision loss. This precision loss is often encoded through the discrete probability transitions. For instance, a state \( s \) which deterministically transitions to a close state \( s' \) in \( \mathcal{M} \) such that \( \phi_\pi(s) = \bar{s} = \phi_\pi(s') \) induces \( \mathcal{P}_{\pi_\theta}(s | \bar{s}) > 0 \). Observe that the PAC computation of \( \mathcal{L}_{\mathcal{P}_\theta}^{M} \) is sensitive to the entropy of \( \mathcal{P}_\theta \), which thus may induce a residual transition loss. \( \mathcal{L}_{\mathcal{P}_\theta}^{M} \) is on the contrary not sensitive to this. In practice, its value will thus often be lower than its approximated upper bound \( \mathcal{L}_{\mathcal{P}_\theta}^{\bar{M}} \).

Policy distillation. The guarantees derived in Sect. 3 are only valid for \( \pi_\theta \), the policy under which formal properties can be verified. We further need evaluate if it achieves sound performance in the RL environment: checking the expected value difference via Thm. 3.5 is most significant when \( V_{\pi_\theta}(s) \) is worth in any state \( s \) likely to be reached in \( \mathcal{M}_{\pi_\theta} \). We compare the episode return achieved by \( \pi_\theta \) against \( \pi \) in the environment \( \mathcal{M} \) (Fig. 2c). Our framework allows learning to improve \( \pi_\theta \) along training steps and eventually achieving the return of the original policy \( \pi \). This illustrates that training our latent model enables distilling \( \pi \) into a latent policy \( \overline{\pi}_\theta \) that achieves similar performance in \( \mathcal{M} \).

6 Conclusion

In this work, we presented VAE-MDPs, a framework for learning discrete latent models of unknown, continuous-space environments with bisimulation guarantees. We detailed how such latent models can be learned by executing an RL policy in the environment and showed that the procedure yields a distilled version of the latter as a side effect. To provide the guarantees, we introduced new local losses bounds aimed at discrete latent spaces with their PAC-efficient approximation algorithm derived from the execution of the distilled policy. All this enables the verification of RL policies for unknown continuous MDPs.

Experimental results demonstrate the feasibility of our approach through the PAC bounds and the performance of the distilled policy achieved for various environments. Our tool can also be used to highlight the lack of robustness of input policies when the distillation fails.

Complementary to safe-RL approaches addressed via formal methods, we emphasize the ability of our tool to be coupled with such algorithms when no model of the environment is known a priori. The applicability of our method enables its use in future work for real-world case studies and more complex settings, such as multi-agent systems.
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