Multilingual Word Segmentation: Training Many Language-Specific Tokenizers Smoothly Thanks to the Universal Dependencies Corpus

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Abstract

This paper describes how a tokenizer can be trained from any dataset in the Universal Dependencies 2.1 corpus (UD2) (Nivre et al., 2017). A software tool, which relies on Elephant (Evang et al., 2013) to perform the training, is also made available. Beyond providing the community with a large choice of language-specific tokenizers, we argue in this paper that: (1) tokenization should be considered as a supervised task; (2) language scalability requires a streamlined software engineering process across languages.

Keywords: Universal Dependencies, Word Segmentation, Tokenization, Multilinguality, Interoperability

1. Introduction

This paper describes how a tokenizer can be trained from any dataset in the Universal Dependencies 2.1 corpus (UD2) (Nivre et al., 2017). A software tool, which relies on Elephant (Evang et al., 2013) to perform the training, is also made available. Beyond providing the community with a large choice of language-specific tokenizers, this paper explores two ideas:

- **A new perspective on word segmentation.** We argue that tokenization does not depend only on language and genre, but includes conventions and choices related to ambiguous cases within the same language-genre pair. As a consequence, using some predefined tokenizer might cause the loss of some information, especially when combining multiple language resources. It follows that, in general, tokenization should be seen as a supervised task, where textual data is tokenized following a given “model”: by making this model explicit, one can enforce model consistency when connecting various pre-tokenized language resources together, hence avoiding errors which might otherwise go undetected.

- **Towards language scalability.** Major progress has been achieved in multilingual language technology in the recent years. In NLP applications, scalability in terms of data size has been addressed for the most part, but scalability in terms of language diversity is still a significant challenge. The Universal Dependencies 2.1 corpus includes 102 annotated datasets and 59 distinct languages, thanks to the authors’ and contributors’ great effort (Nivre et al., 2017). Packaging such a diversity of languages in a uniform format is a major step towards the ability to process multiple languages in an homogeneous way, which is the cornerstone of language-wise scalability.

Sikkel and Zouini (2012, xxi) mention that “Previously, to build robust and accurate multilingual natural language processing (NLP) applications, a researcher or developer had to consult several reference books and dozens, if not hundreds, of journal and conference papers.” One might add that said researcher or developer would also have to find, test and integrate multiple language-specific software tools. Thus, language scalability also requires a more streamlined engineering process: it becomes impractical to find a specific software tool for every language to process, let alone the best tool for every language. This is why we argue that the evaluation of software tools should progressively shift the focus from accuracy in a specific language to robustness and adaptability to a wide range of languages. We see the tool presented in this paper as a modest step in this direction.

This paper is organized as follows. First, we explain in section 2 why the need to tackle increasingly complex multilingual tasks in NLP makes it necessary to have robust and flexible pre-processing tools available, like tokenizers. In 3 we present the state of the art in word segmentation, together with the existing tools available. In 4 we present a new tool which satisfies the aforementioned criteria of robustness and flexibility. Finally we demonstrate the interest of the tool in three experiments in 5.

2. Motivations

Many NLP shared tasks nowadays provide datasets annotated with the linguistic information relevant to the task, so that participants can focus on the core aspects of the task rather than spend time on non-essential pre-processing steps. For example, the CoNLL format and its variants are widespread among the NLP community: a dataset provided in this format usually contains word and sentence segmentation, POS tagging, syntactic dependencies and possibly...
other relevant features. This kind of annotation is particularly helpful in the case of multilingual shared tasks, since participants are unlikely to be familiar with all the languages to process.

All these efforts of the community aim at tackling more and more sophisticated problems on more and more diverse languages and types of data. As this natural trend to address high-level tasks progresses, the need to work with multiple datasets from various origins and in various formats grows. For example, it is common to collect raw data from the Internet in order to increase the coverage of a ML model, rather than relying solely on the annotated training data. But combining heterogenous datasets comes with challenges, and unsurprisingly the first one is tokenization. Tokenization errors can be costly performance-wise, as these errors may propagate through the whole processing chain. While sometimes these problems can be diagnosed and fixed manually, typically when dealing with only a few familiar languages, the multiplicity of languages makes manual diagnosis impractical. Some generic tokenization methods can be used as a fallback, but this is rarely optimal. As a consequence, such cases can only be solved by training a tokenizer on the provided input data, in order to apply the same tokenization choices in the third-party corpus.

### 3. Related Work

Tokenization has traditionally been addressed with rule-based systems (e.g. by Dridan and Oepen (2012)), but supervised ML approaches are more and more common due to their flexibility when tackling new languages (see e.g. Frunza, 2008). Dridan and Oepen (2012) and Fares et al. (2013) analyse the question of tokenization ambiguities and the resulting diversity of tokenization conventions for the English language, emphasizing the fact that many tokenization schemes co-exist in practice. In this context, both (Mark and Bojar, 2012) and (Evang et al., 2013) propose a supervised approach, considering tokenization as a sequence labeling problem. They both use Conditional Random Fields (Lafferty et al., 2001) to solve it, but in (Evang et al., 2013) the CRF features are enriched with the top N most active neurons of a Recurrent Neural Network (RNN) language model, based on the work of Chrupała (2013) for character-level language modeling. This approach shows significant improvement over the simple CRF one, as the authors show with three datasets in English, Dutch and Italian. (Mark and Bojar, 2012) validate their system on English and Chinese.

In this work we use the Elephant tokenizer training software, described in (Evang et al., 2013). This software itself relies on the Wapiti implementation (Lavergne et al., 2010) for sequence labeling with CRFs, and on the work of (Mikolov et al., 2010) for the RNN language modeling. Although Elephant is capable of segmenting sentences as well, in this work we focus on word segmentation only.

### 4. Tool: An Elephant Wrapper

#### 4.1. Motivations

The authors of Elephant (Evang et al., 2013) made their system available at [http://gmb.let.rug.nl/elephant](http://gmb.let.rug.nl/elephant) and deserve our gratitude for making the effort to provide a clear documentation, including how to reproduce their experiments. However, although a training script is provided, this script only allows training the CRF model. Hence the user can either use one of the three pre-trained models, or train a CRF-only model, without the RNN language model features. Additionally, the user must provide a CRF template file which describes the features that the sequential model uses. This means that the user has either to pick a template at random, or proceed by trial and error in order to find a suitable template.

Finally, for users who simply need to tokenize some data and cannot (or do not want to) train a model, Elephant contains pre-trained tokenizers but for only three languages.

The tool that we propose is available at [https://github.com/erwahn/elephant-wrapped](https://github.com/erwahn/elephant-wrapped). It aims to fill the aforementioned usability gaps in Elephant, together with providing users with a more universal tool for word segmentation, in terms of technical usage (training and testing capabilities) as well as diversity of languages. The latter is made possible thanks to the availability of the Universal Dependencies 2.1 corpus (Nivre et al., 2017), which contains 102 datasets in 59 distinct languages.

#### 4.2. Implementation

In the perspective of providing universal tokenizer training capabilities, we propose several scripts intended to make this part of the training more straightforward. Additionally, our wrapper provides a convenient way to generate the required IOB-labeled sequences of characters from a pre-tokenized corpus. In particular, the .conllu format used in UD2 (Nivre et al., 2017) is accepted as input, as well as similar formats such as the one used in the 2017 Shared Task on Identifying Verbal Multi-Word Expressions (see Sec. 5.3). This is intended to streamline the process of training a tokenizer by making the required internal formats transparent to the user, thus improving greatly the usability of the system. The conversion to the IOB format is implemented in the following way: following the general good practice of preserving the form of the original data, the UD2 datasets contain annotations which indicate for every token whether a space follows the token or not. Thus, it is possi-

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1. The authors named their system Elephant because “like an elephant in the living room, it is a problem that is impossible to overlook whenever new raw datasets need to be processed or when tokenization conventions are reconsidered.” (Evang et al., 2013, 1422).

2. Last retrieved: 21/02/2018.

3. Remark: training the RNN language model so that it can be used with the existing CRF training script is not entirely trivial because it requires converting the training data to Unicode character codes presented as “tokens”.

4. The tool can also be found at [https://www.scss.tcd.ie/cig/elephant-wrapped](https://www.scss.tcd.ie/cig/elephant-wrapped).

5. The IOB format consists of labeling every character with: B for the beginning of a token, I for subsequent characters inside a token, and O for characters outside any token (whitespaces).

6. This indication is provided in column 10 of the .conllu file: this column contains the parameter/value pair SpaceAfter=No if and only if no space follows the token.

7. Remark: the .txt file could also be used, but this would require
ble to rebuild the original text, together with the appropriate IOB label for every character. Additionally, our conversion script takes care of ignoring tokens corresponding to expanded contractions when they appear: several languages contain contracted tokens, e.g., "du" (of the) in French; such cases are represented as follows in UD2: (1) the surface token is given on the first line with a range of indexes as value in the first column (e.g. \texttt{18-19 du}), instead of a single token index; (2) the tokens on the following lines correspond to the expansion, and their indexes belong to the previously seen range (e.g. \texttt{18 de followed by 19 le}). The expanded form is necessary for the morpho-syntactic analysis, but is irrelevant for the tokenization part.

The tool also provides scripts which generate CRF template files for Wapiti and run \textit{k}-fold cross-validation with every possible template in a predefined set. This way the best performing template can be selected for the final training. The template indicates which features are used in the sequential model:

- Value $n$ of $n$-grams features;
- Length of the window of characters;
- Using characters Unicode code point and/or Unicode category;
- Using the top 10 RNN features or not.

The set of patterns to test is simple to configure, so that the user can choose how thorough the search should be. Of course, the time required to run the cross-validation process depends on the number of templates to apply, but an option is supplied to stop the search when the performance shows no progress anymore.\footnote{By default the template search space is explored from the simplest templates to the most complex.}

Finally, the tool provides 102 tokenizer models trained from the UD2 corpus (see \cite{Shao2017}). For the convenience of the user, the language model to use by the tokenizer can be given in different forms: as a custom model directory, as the name of a UD2 dataset, or as the ISO639 standard code for the language.\footnote{In the latter case, if there are several UD2 datasets for the same language, the default UD2 one (with no extension) is used.}

## 5. Experiments

Below we present several experiments made with the Elephant Wrapper tool introduced in \cite{Shao2017} available at \url{https://github.com/erwanm/elephant-wrapper}. The tool contains the scripts required to reproduce these experiments. It was designed to make batch processing of multilingual experiments as simple as possible, with the idea of language scalability in mind.\footnote{Feedback and contributions are welcome.}

### 5.1. Training Multiple Tokenizers from UD2

The first experiment is essentially intended to demonstrate the feasibility and effectiveness of training multiple language-specific tokenizers in an homogeneous way, thus making the engineering design process straightforward. This is only made possible thanks to the consistency in the annotation format across datasets offered by the UD2 corpus.

The experiment consists in training a tokenizer for every dataset in the UD2 corpus using the file \texttt{<lang>-ud-train.conllu} as training data, then testing the tokenizer on the \texttt{<lang>-ud-test.conllu} file. The method generalizes the one described in (Evang et al., 2013) (see \cite{Evang2013}): a CRF model is trained, which might include features from a RNN language model previously trained with the same training data. However, instead of using only one specific template for the CRF model, the cross-validation stage described in \cite{Evang2013} is run over the training set in order to find the optimal template among a large set of possibilities (96 templates). Then the final training is performed on the whole training set, using the selected template. A simple generic tokenizer is used as a baseline for the sake of comparison: it relies on whitespaces and strips any sequence of punctuation signs from the word. Both the trained tokenizer and the baseline tokenizer are applied to the test set.

Table \ref{tab:baseline} gives the performance obtained by both the generic tokenizer (baseline) and the trained tokenizer for every dataset in UD2. For the evaluation we follow Shao et al. (2017): performance is measured using the token-based recall, i.e. the proportion of tokens correctly identified among the gold-standard tokens.\footnote{The software also allows evaluation using character-based accuracy or error rate.} For all the datasets but two, the Elephant-trained system performs as well or better than the baseline; in many cases the former dramatically outperforms the latter. The mean performance of the trained tokenizer is 99.23%; in average it improves the performance by 86% compared to the baseline, but the mean poorly reflects the diversity of the cases: for 71% of the datasets the performance increases by less than 5%, whereas for the top 13% it increases by more than 100%; the median improvement is 2.7%.

Due to the large number of datasets and the authors’ ignorance of the vast majority of languages, it is completely impractical to investigate every case individually. However we investigated the cases where the tokenizer obtains a perfect score. Many such cases are due to the lack of annotation indicating whether a token is followed by a space or not (see \cite{Evang2013}: Coptic, Danish, Finnish-FTB, Gothic, Marathi, Norwegian-NynorskLIA, Swedish_Sign_Language, Slovenian-SST, Telugu; in a few cases this might be due to the nature of the data (e.g. for the Swedish Sign Language); otherwise this is an error which prevents reconstructing the non-tokenized text from the data.\footnote{The performance decreases very slightly for Kazakh (-0.65%) and Latin (-0.02%). In the case of Kazakh, this might be due to the small size of the training set (only 511 tokens) causing the model to overfit slightly; in the other case the difference is too small to be significant.} Some ancient languages do not contain any
datasets marked with "[E]" show cases for which a model containing the Elman features (top 10 RNN most active neurons) makes the task of the tokenizer trivial.

Parently regular performance contain errors. These possibly erroneous cases in the results, because we selected for the latter, the optimal model was selected by using cross-validation on the training set (see [2]), datasets marked with "[E]" show cases for which a model containing the Elman features (top 10 RNN most active neurons) is selected.

The case of CJKV languages (Chinese, Japanese, Korean and Vietnamese) is worth observing: although the CRF approach was originally designed for Indo-European languages, it performs decently on these Asian languages, considering their specificities. The recall ranges from 85.42% for Vietnamese to 99.64% for Korean; while the baseline tokenizer performs very poorly with these languages with a mean of 33.01%, the mean performance of the Elephant-trained tokenizer is 94.15%.

In (Evang et al., 2013), experiments are performed on three European languages: English, Dutch, and Italian. Besides the number of languages, the experimental setup also dif-
fers by the number of CRF templates tested: in (Evang et al., 2013) the characteristics determining the template are tested with a few predefined values for all the languages. For instance, the first experiment concludes that the use of both Unicode code points and categories gives the best performance overall, even though using only the former performs better for English; then the following experiments use both Unicode code points and categories for all the languages including English, for which this is suboptimal according to the previous experiment. By contrast, our approach determines the best template for each individual language among a large set of possibilities (96 in this experiment) using cross-validation. Although this requires more training time, it will generate a more accurate model in general. From the perspective of language scalability, it should be emphasized that the requirement to streamline multilingual processes does not entail overlooking language-specific features: the design of the process should be as uniform as possible, but without “standardizing” the languages themselves.

One of the consequences of our approach is that the RNN features are selected or not based on the results of the cross-validation stage on the training data. It turns out that most datasets in the UD2 corpus do not benefit from these features: they were selected as part of the optimal template in only 16 cases (16% of the datasets). In particular, none of the CJKV languages benefit from them. In (Evang et al., 2013), these features were reported to provide a significant improvement in all three languages studied. Besides the difference in the datasets, we suppose that this difference might be caused by the more thorough search for an optimal template in our experiment: by exploring many more templates (with or without the RNN features), the process is more likely to reach a optimal level of performance, equivalent to the one that could have been reached with a less fine-grained template containing RNN features.

### 5.2. Training on a Different Dataset in the Same Language

The second experiment aims to illustrate the fact that tokenization follows a particular scheme, and different schemes lead to different ways to tokenize a text even within the same language. Consequently, when a task relies on matching tokens from a text with a given pre-tokenized language resource, it is important to ensure the consistency of the tokenizer with the “scheme” which was used to generate the resource. We illustrate this point by running the following experiment with five languages in UD2 for which several distinct datasets are provided: a tokenizer is trained with the training set of every dataset for the language, and applied to the test set of every dataset as well. Table 2 shows the performance in every case. As expected in any similar supervised ML setting, the best results are consistently achieved when the training and test set are drawn from the same corpus (with only one exception in Italian). This experiment shows that token boundaries do not only depend on the language, and therefore that applying a certain tokenizer for this sole reason is not always optimal. In particular, the fact that traditional tokenizers are rule-based does not imply that there is a unique way to tokenize a lan-

| Training set | Chinese | Chinese | Chinese | Chinese | Chinese |
|--------------|---------|---------|---------|---------|---------|
| Chinese      | 92.08   | 81.32   | 93.09   | 90.46   |         |
| Chinese-CFL | 60.96   | 94.45   | 72.31   | 65.71   |         |
| Chinese-HK  | 57.57   | 70.05   | 93.31   | 60.76   |         |
| Chinese-PUD | 77.42   | 70.40   | 73.12   | 96.33   |         |

| Training set | Czech | Czech | Czech | Czech | Czech |
|--------------|-------|-------|-------|-------|-------|
| Czech        | 99.95 | 99.36 | 99.55 | 99.99 | 99.69 |
| Czech-CAC    | 96.38 | 99.96 | 95.78 | 94.30 | 97.33 |
| Czech-CLTT   | 95.79 | 99.37 | 99.54 | 96.95 | 97.14 |
| Czech-FicTree| 99.16 | 99.88 | 94.41 | 99.99 | 99.38 |
| Czech-PUD    | 98.79 | 99.89 | 94.90 | 99.43 | 99.88 |

| Training set | English | English | English | English | English |
|--------------|---------|---------|---------|---------|---------|
| English      | 98.78   | 99.35   | 99.24   | 99.77   |         |
| English-LinES| 95.40   | 99.96   | 98.18   | 98.93   |         |
| English-ParTUT| 95.45   | 98.45   | 99.71   | 98.98   |         |
| English-PUD  | 96.37   | 98.57   | 99.32   | 99.89   |         |

| Training set | French | French | French | French | French |
|--------------|--------|--------|--------|--------|--------|
| French      | 99.37  | 99.36  | 97.69  | 99.36  |         |
| French-ParTUT| 98.66  | 99.84  | 96.79  | 98.55  |         |
| French-PUD  | 97.88  | 99.36  | 99.87  | 98.22  |         |
| French-Sequela| 99.00  | 99.36  | 96.74  | 99.73  |         |

| Training set | Italian | Italian | Italian | Italian | Italian |
|--------------|---------|---------|---------|---------|---------|
| Italian      | 99.82   | 99.82   | 98.19   | 99.88   |         |
| Italian-ParTUT| 99.65  | 99.76   | 99.56   | 99.68   |         |
| Italian-PoSTWITA| 97.81  | 99.13   | 99.60   | 98.76   |         |
| Italian-PUD  | 99.44   | 99.73   | 89.35   | 99.87   |         |

Table 2: Token-based recall (percentages) when applying a tokenizer trained on a given dataset (rows) to another dataset (columns) in the same language. The highest performance for each test set is highlighted in bold. Example: when applying the model trained on the Italian-ParTUT training set to the Italian-PUD test set, the recall is 99.68%.

### 5.3. Impact of the Size of the Training Set

Since tokenization should be seen as a supervised task, it is important to know how much data is needed to train an accurate model. This is why in this section we study the impact of the size of the training set on the performance of the tokenizer. The experiment simply consists in training a model using only a subset of the training set instead of the whole data, for various sizes of the subset; then the model is applied to the regular test set. For this experiment we select a group of datasets for which a large training set is provided, in order to collect the results for a large range of sizes. Figure 1 shows the impact on performance of linearly increasing the size of the training set from 890 sentences to 8900, for the 20 largest datasets. Some datasets obtain a decent level of performance with as little as 890 sentences: for instance the Spanish one reaches 99.94%. However the variance is high, with most datasets far from their maximum performance. In fact, the main difference when increasing the size of the training set is that the variance decreases; the mean progresses as well, but the most important observation that can be made from Figure 1 is that, as the size of the training set increases, all the languages reach a high level of performance. In other words, even if a small training set might suffice to obtain an accurate tokenizer,
training it with a large number of sentence makes it more likely to be accurate. In terms of performance, Figure 1 shows that the performance mostly follows a logarithmic progression with respect to the size of the training set. This means that when the performance reaches a high level, increasing it more requires to add a much larger amount of data.

Figure 1: Token-based recall by number of sentences in the training set for the 20 largest datasets in UD 2.1 (by size of the full training set in number of sentences). Each boxplot represents the performance on the test set of a model trained with $n$ sentences, for all 20 datasets.

Figure 2: Token-based recall by number of sentences in the training set with exponential progression on the X axis, for the 10 largest datasets in UD 2.1.

5.4. Use Case: Detecting Multi-Word Expressions

As an example of a complex multilingual task in which supervised tokenization can help (see §3), the authors of this paper participated in the 2017 Shared Task on Identifying Verbal Multi-Word Expressions (VMWE) (Savary et al., 2017). The task consists in identifying VMWEs in 18 different languages. The input data is provided in the CoNLL format, annotated with tokens, POS tags and dependencies. In the approach described by Maldonado et al. (2017) and Moreau et al. (2017), we propose to leverage third-party raw text corpora in order to calculate semantic context vectors for the candidate expressions. Since computing context vectors requires a large resource, we opted for using the Europarl corpus (Koehn, 2005), which is available in 12 among the 15 required languages. The candidate expressions are provided by the first component of the system, a sequence labeling system using CRF. The CRF component provides 10 candidate labeled sequences, the top one being the default choice; the second component (reranker) aims to replace the default choice with one of the other candidates if needed, based on semantic similarity. In order to make the semantic vectors as reliable as possible (i.e., as representative of the meaning of the expression as possible), the system must match all the occurrences of a candidate VMWE (extracted from the input data) in the third-party corpus. But Europarl might not contain every possible VMWE found in the VMWE17 data, or might contain too few occurrences for some VMWEs. Moreover, the discrepancies between the tokenized input data and the third party data (when tokenized using a generic tokenizer) might prevent matching correctly VMWEs which contain words tokenized in a different way. In particular, VMWEs frequently include function words which are susceptible to tokenization errors, like “c’est” (it is) in French: if the tokenizer does not properly recognize the apostrophe as part of the first token “c’” expressions which contain “c’est” cannot be matched. Moreover, even using a language-specific tokenizer might not always solve this problem, because some tokenization ambiguities cannot be solved other than by an arbitrary choice depending on interpretation; for instance, the documentation about the way tokenization is carried out for French in the UD2 corpus mentions that: “This tokenizing and segmenting choice is arbitrary and other French treebanks could choose to do otherwise.” As a consequence, a dataset-specific tokenizer should be trained on the provided input data in order to tokenize the third-party corpus accurately.

Table 1 shows the performance of the reranker on its own, first when tokenizing Europarl with a generic tokenizer (baseline) and then when tokenizing with a specific model trained on the appropriate training data. It can be observed that the precision decreases slightly, but the recall increases more strongly so that the F-score also increases.

Table 3: Sentence-level micro precision, micro recall and micro F-score of the reranker over all the datasets (i.e., considering all the instances from all the datasets together). (VMWE17 Shared Task data, §5.4)

|                  | Baseline | Trained tokenizer | Improvement |
|------------------|----------|-------------------|-------------|
| Precision        | 81.39    | 81.27             | -0.15       |
| Recall           | 22.43    | 22.83             | +0.37       |
| F-score           | 35.17    | 35.64             | +0.47       |

15All the datasets but the following three are provided in the CoNLL format: Bulgarian, Hebrew and Lithuanian (these languages are discarded in our experiments).

16The following three languages are discarded for this reason: Farsi, Maltese and Turkish.

17One may notice that this is the opposite in English: the apostrophe should normally be assigned to the token on its right hand-side, like “’s” in “it’s”.

https://github.com/universalDependencies/docs/blob/pages-source/_fr/tokenization.md last retrieved: 19/02/2018.
In order to understand these results, one has to look at the different ways in which the tokenization of Europarl can impact the performance of the reranker. First, a candidate expression which was not identified before in Europarl might be identified thanks to the more accurate tokenization. Table 3 shows the proportion of expressions which are identified in Europarl: while for most languages using the appropriate tokenization model does not impact this proportion or only slightly, the French dataset shows a large improvement. We think that this is due to the case of the apostrophe, which is ubiquitous in French and cannot be handled properly by the baseline tokenizer. Second, a more accurate tokenization can affect the context words of an expression, and thus improve the accuracy of the context vectors, i.e. the vectors can be more representative of the meaning of the VMWE. This effect can be observed in Table 3, which gives the recall by dataset for the expressions covered in Europarl: the recall increases by 8% overall, with many languages showing a significant improvement up to double the baseline recall (for Hungarian). The F-score for these instances follows a similar trend, with an average improvement of 6.96%.

Thus the effect of a better tokenization varies greatly depending on the language, but in general it gives the reranker more and/or better information through the context vectors; thanks to this, the reranker can then take more risk in proposing an alternative labeled sequence, hence the increase in recall. This explanation is confirmed by breaking down the performance by number of expressions in the sentence, as shown in Table 3 when using the Elephant-trained model for Europarl, the performance decreases for the sentences which contain no VMWE at all, but increases noticeably for all the cases where the sentence contains at least one expression. It is worth noticing that the improvement includes the cases containing multiple expressions, which are the hardest to identify.

Finally, considering the whole system (CRF and reranker components together) and the official evaluation measure used in the VMWE17 Shared Task, the advantage of supervised tokenization translates into a modest 0.3% F-score improvement at the level of expressions, as shown in Table 3. This can be explained for the most part by the higher risk that the reranker takes, which increases the recall at the cost of decreasing the precision. Additionally, the official evaluation measure does not particularly reward the fact the system captures more difficult cases, as shown in Table 3.

| Language | Baseline | Trained tokenizer | Improvement |
|----------|----------|-------------------|-------------|
| CS       | 19.59    | 19.59             | 0.00        |
| DE       | 23.65    | 23.73             | +0.04       |
| EL       | 08.72    | 08.72             | 0.00        |
| ES       | 14.45    | 14.45             | 0.00        |
| FR       | 17.46    | 19.68             | +12.71      |
| HU       | 36.39    | 36.39             | 0.00        |
| IT       | 19.18    | 19.18             | 0.00        |
| PL       | 16.12    | 16.22             | +0.06       |
| PT       | 10.73    | 10.58             | -1.33       |
| RO       | 06.38    | 06.38             | 0.00        |
| SL       | 12.02    | 12.02             | 0.00        |
| SV       | 10.56    | 10.56             | 0.00        |
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