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To cite this version:

Roberto M. Amadio. On stratified regions. Proceedings of the 7th Asian Symposium on Programming Languages and Systems, Dec 2009, South Korea. pp.210-225. hal-00375232v2

HAL Id: hal-00375232
https://hal.science/hal-00375232v2
Submitted on 9 Jun 2009

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On stratified regions

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June 9, 2009

Abstract

Type and effect systems are a tool to analyse statically the behaviour of programs with
effects. We present a proof based on the so called reducibility candidates that a suitable
stratification of the type and effect system entails the termination of the typable programs.
The proof technique covers a simply typed, multi-threaded, call-by-value lambda-calculus,
equipped with a variety of scheduling (preemptive, cooperative) and interaction mecha-
nisms (references, channels, signals).

Keywords Types and effects. Termination. Reducibility candidates.

1 Introduction

In the framework of functional programs, the relationship between type systems and termi-
nation has been extensively studied through the Curry-Howard correspondence. It would
be interesting to extend these techniques to programs with effects. By effect we mean the
possibility of executing operations that modify the state of a system such as reading/writing
a reference or sending/receiving a message.

Usual type systems as available, e.g., in various dialects of the ML programming language,
are too poor to account for the behaviour of programs with effects. A better approximation
is possible if one abstracts the state of a system in a certain number of regions and if the
types account for the way programs act on such regions. So-called type and effect systems
are an interesting formalisation of this idea and have been successfully used to analyse statically
the problem of heap-memory deallocation [11]. On the other hand, the proof-theoretic
foundations of such systems are largely unexplored. Only recently, it has been shown [3]
that a stratification of the regions entails termination in a certain higher-order language with
cooperative threads and references. Our purpose here is to revisit this result trying to clarify
and extend both its scope and its proof technique (a more technical comparison is delayed to
section 4). We refer to 3 for a tentative list of papers referring to a notion of stratification for
programs with side effects. Perhaps the closest works in spirit are those that have adapted
the reducibility candidates techniques to the $\pi$-calculus [11]. Those works exhibit type
systems for the $\pi$-calculus that guarantee the termination of the usual continuation passing
style translations of typed functional languages into the $\pi$-calculus. However, as pointed out
by one of the authors of op.cit in [5], they are not very successful in handling state sensitive
programs. The approach here is a bit different: one starts with a higher-order typed functional
language which is known to be terminating and then one determines to what extent

*PPS, UMR-CNRS 7126. Work partially supported by ANR-06-SETI-010-02.
side-effects can be added while preserving termination. Yet in another direction, we notice that a notion of region stratification has been used in [2] to guarantee the polynomial time reactivity of a first-order timed/synchronous language.

We outline the contents of the paper. In section 2, we introduce a \(\lambda\)-calculus with regions. Regions are an abstraction of dynamically generated values such as references, channels, and signals, and the reduction rules of the calculus are given in such a way that the reduction rules for references, channels, and signals can be simulated by those given for regions. In section 3, we describe a simple type and effect system along the lines of [3]. In this discipline, types carry information on the regions on which the evaluated expressions may read or write. The discipline allows to write in a region \(r\) values that have an effect on the region \(r\) itself. In turn, this allows to simulate recursive definitions and thus to produce non terminating behaviours. In section 4, following [4], we describe a stratification of the regions. The idea is that regions are ordered and that a value written in a region may only produce effects in smaller regions. We then propose a new reducibility candidates interpretation (see, e.g., [5] for a good survey) entailing the termination of typable programs. In section 5, we enrich the language with the possibility to generate new threads and to react to the termination of the computation. The language we consider is then timed/synchronous in the sense that a computation is regarded as a possibly infinite sequence of instants. An instant ends when the calculus cannot progress anymore (cf. timed/synchronous languages such as Timed CCS [7] and Esterel [4]). We extend the stratified typing rules to this language and show by means of a translation into the core language that typable programs terminate. We also show that a fixed-point combinator can be defined and typed so that recursive calls are allowed as long as they arise at a later instant. This differs from [3] where a fixed-point combinator is added to the language potentially compromising the termination property. Appendix A contains the main proofs and appendix B summarizes the type and effect systems considered.

2 A \(\lambda\)-calculus with regions

We consider a \(\lambda\)-calculus with regions. Regions are abstractions of dynamically generated ‘pointers’ which, depending on the context, are called references, channels, or signals. Given a program with operators to generate dynamically values (such as \texttt{ref} in the ML language or \texttt{\nu} in the \(\pi\)-calculus), one may simply introduce a distinct region for every occurrence of such operators. This amounts to collapse all the ‘pointers’ generated by the operator at runtime into one constant. The resulting language simulates the original one as long as the values written into regions do not erase those already there. In particular, termination for the language with regions entails termination for the original language.

We notice that ordinary type system for programs with dynamic values perform a similar abstraction: all the values that are generated by an operator are assigned the same type. For instance, typing \(\nu x\ P\) in the \(\pi\)-calculus will reduce to typing the process \(P\) in a context where the name \(x\) is associated with a suitable type \(A\). In the corresponding language with regions, one will replace the name \(x\) with a region \(r\) and type \([r/x]P\) (\([r/x]\) is the substitution) in a region context where \(r\) is associated with \(A\).

To summarise, termination for the language with regions entails termination for the original calculi and moreover ordinary type system implicitly abstract dynamically generated values into regions. Therefore, we argue that one can carry on the main type theoretic arguments at the level of regions rather than at the more detailed level of dynamically generated values.
values.

2.1 Syntax

We consider the following syntactic categories:

\[
\begin{align*}
x, y, \ldots & \quad \text{(variables)} \\
r, s, \ldots & \quad \text{(regions)} \\
e, e', \ldots & \quad \text{(finite sets of regions)} \\
A & \ ::= \ 1 | \text{Reg}_r A | (A \xrightarrow{\ell} A) \\
\Gamma & \ ::= \ x_1 : A_1, \ldots, x_n : A_n \\
R & \ ::= \ r_1 : A_1, \ldots, r_n : A_n \\
M & \ ::= \ x | r \ast | \lambda x. M | MM | \text{get}(M) | \text{set}(M, M) \\
V & \ ::= \ r \ast | \lambda x.M \\
v, v', \ldots & \quad \text{(sets of values)} \\
S & \ ::= \ (r \leftarrow v) | S, S \\
X & \ ::= \ M | S \\
P & \ ::= \ X | X, P \\
\end{align*}
\]

We briefly comment the notation: 1 is the terminal (unit) type with value \(*\); \text{Reg}_r A is the type of a region \(r\) containing values of type \(A\); \(A \xrightarrow{\ell} B\) is the type of functions that when given a value of type \(A\) may produce a value of type \(B\) and an effect on the regions in \(e\); \(\text{get}\) is the operator to read some value in a region and \(\text{set}\) is the operator to insert a value in a region.

We write \([N/x]M\) for the substitution of \(N\) for \(x\) in \(M\). If \(R = r_1 : A_1, \ldots, r_n : A_n\) then \(\text{dom}(R) = \{r_1, \ldots, r_n\}\). If \(r \in \text{dom}(R)\) then we write \(R(r)\) for the type \(A\) such that \(r : A\) occurs in \(R\). We also define the term \(\text{reg}_r M\) as an abbreviation for \((\lambda x.r)(\text{set}(r, M))\). Thus the difference between \(\text{set}(r, M)\) and \(\text{reg}_r M\) is that in the first case we return \(*\) while in the second we return \(r\). When writing a program \(P = X_1, \ldots, X_n\) we regard the symbol \(\cdot\) as associative and commutative, or equivalently we regard a program as a multi-set of terms and stores. We write \((r \leftarrow V)\) for \((r \leftarrow \{V\})\). We shall identify the store \((r \leftarrow v_1), (r \leftarrow v_2)\) with the store \((r \leftarrow v_1 \cup v_2)\). We denote with \(\text{dom}(S)\) the set of regions \(r\) such that \((r \leftarrow v)\) occurs in \(S\) and define \(S(r)\) as the set \(\{V \mid (r \leftarrow V) \text{ occurs in } S\}\).

2.2 Reduction

A call-by value evaluation context \(E\) is defined as:

\[
E ::= \ [ ] | EM | VE | \text{get}(E) | \text{set}(E, M) | \text{set}(V, E)
\]

An elementary evaluation context is defined as:

\[
El ::= \ [ ] M | V[ ] | \text{get}([ ]) | \text{set}([ ], M) | \text{set}(V, [ ])
\]

\footnote{Incidentally, it seems much easier to produce denotational models of languages with regions than for the original languages with dynamic values so that one can hope to find models that do provide insight into the type systems.}
An evaluation context can be regarded as the finite composition (possibly empty) of elementary evaluation contexts. The \textit{reduction} on programs is defined as follows:

\[
E[(\lambda x. M)V] \rightarrow E[V/x]M \quad E[get(r)], (r \leftarrow V) \rightarrow E[V], (r \leftarrow V)
\]

\[
E[set(r, V)] \rightarrow E[*], (r \leftarrow V) \quad P \rightarrow P' \quad P, P'' \rightarrow P', P''
\]

Note that the semantics of \texttt{set} amounts to \textit{add} rather than to \textit{update} a binding between a region and a value. Hence a region can be bound at the same time to several values (possibly infinitely many) and the semantics of \texttt{get} amounts to select non-deterministically one of them.

As already mentioned, the notion of region is intended to simulate some familiar programming concepts such as references, channels, or signals. Specifically: (i) when writing a reference, we replace the previously written value (if any), (ii) when reading a (unordered, unbounded) channel we consume (remove from the store) the value read, and finally (iii) the values written in a signal persist within an instant and disappear at the end of it\(^2\). One can easily formalise the reduction rules for references, channels, and signals, and check that (within an instant) each reduction step is simulated by at least one reduction step in the calculus with regions. Thus, typing disciplines that guarantee termination for the calculus with regions will guarantee the same property when adapted to references, channels, or signals.

3 \ Types and effects: unstratified case

We introduce a simple \textit{type and effect} system along the lines of \cite{[8]}. The following rules define when a region context \(R\) is \textit{compatible} with a type \(A\) (judgement \(R \downarrow A\)) and when a type and effect is well-formed with respect to a region context (judgements \(R \vdash A\) and \(R \vdash (A, e)\)).

\[
\forall r \in \text{dom}(R) \quad R \vdash R(r)
\]

\[
R \vdash R \downarrow A \\
R \vdash (A, e) \\
R \vdash A
\]

A more informal way to express the condition is to say that a judgement \(r_1 : A_1, \ldots, r_n : A_n \vdash B\) is well formed provided that: (1) all the region names occurring in the types \(A_1, \ldots, A_n, B\) belong to the set \(\{r_1, \ldots, r_n\}\) and (2) all types of the shape \texttt{Reg}_r C with \(i \in \{1, \ldots, n\}\) and occurring in the types \(A_1, \ldots, A_n, B\) are such that \(C = A_i\). For instance, the reader may verify that \(r : 1 \vdash \text{Reg}_r 1\) \(\{r\}\) \(1\) can be derived while \(r_1 : \text{Reg}_{r_2}(1 \vdash 1), r_2 : 1 \vdash 1 \{r_1\}, 1 \vdash\) cannot. Also it can be easily checked that the following properties hold:

\[
R \vdash 1 \iff R \vdash \\
R \vdash \text{Reg}_r A \iff R \vdash \text{and} \ R(r) = A \\
R \vdash A \leftarrow B \iff R \vdash, R \vdash A, R \vdash B, \text{ and } e \subseteq \text{dom}(R) \\
R \vdash \forall r \in \text{dom}(R) \ R \vdash R(r)
\]

\(^2\)Signals arise in timed/synchronous models where the computation is regulated by a notion of instant or phase (see section \[\] ).
The subset relation on effects induces a subtyping relation on types and on pairs of types and effects which is defined as follows (judgements $R \vdash A \leq A'$, $R \vdash (A, e) \leq (A', e')$):

\[
\begin{array}{c}
R \vdash A \\
R \vdash A \leq A
\end{array}
\quad \quad
\begin{array}{c}
R \vdash A' \leq A \\
R \vdash B \leq B'
\end{array}
\quad \quad
\begin{array}{c}
e \subseteq e' \subseteq \text{dom}(R)
\end{array}
\quad \quad
\begin{array}{c}
R \vdash (A, e) \leq (A', e')
\end{array}
\quad \quad
\begin{array}{c}
R \vdash A \leq A'
\end{array}
\]

We notice that the transitivity rule:

\[
\begin{array}{c}
R \vdash A \leq B \\
R \vdash B \leq C
\end{array}
\quad \quad
\begin{array}{c}
R \vdash A \leq C
\end{array}
\]

can be derived via a simple induction on the height of the proofs. The subtyping rule trades flexibility against precision of the type system. For instance, suppose $A_1 = 1 \xrightarrow{e_1} 1$ and $A_2 = 1 \xrightarrow{e_2} 1$ and we want to define the type $B$ of the functionals that take a value $V_1$ of type $A_1$ and a value $V_2$ of type $A_2$ and compute either $V_1*$ or $V_2*$. We can define $B = A_1 \xrightarrow{0} (A_2 \xrightarrow{e_1 \cup e_2} 1)$. The reader can check that both $\lambda x.\lambda y. x$ and $\lambda x.\lambda y. y$ have type $B$ provided the subtyping rule is used. Incidentally, we note that [3] seems to forget the subtyping rule. While there are is no particular problems to provide a reducibility candidates interpretation for this rule, we notice that without it the following diverging ML expression let $l = \text{ref}(\lambda x. x)$ in $\lambda x::lx::l()$, which is given in op.cit. to motivate the stratification of regions does not type already in the ordinary unstratified type and effect system because $(\lambda x. x)$ has type $1 \xrightarrow{0} 1$ but not $1 \xrightarrow{r} 1$ where $r$ is the region associated with the reference $l$.

We now turn to the typing rules for the terms. We shall write $R \vdash x_1 : A_1, \ldots, x_n : A_n$ if $R \vdash A_i$ for $i = 1, \ldots, n$. Note that in the following rules we always refer to the same region context $R$.

\[
\begin{array}{c}
R \vdash \Gamma \quad x : A \in \Gamma \\
R ; \Gamma \vdash x : (A, \emptyset)
\end{array}
\quad \quad
\begin{array}{c}
R \vdash \Gamma \quad r : A \in \Gamma \\
R ; \Gamma \vdash r : (\text{Reg}, A, \emptyset)
\end{array}
\quad \quad
\begin{array}{c}
R \vdash \Gamma \\
R ; \Gamma \vdash * : (1, \emptyset)
\end{array}
\quad \quad
\begin{array}{c}
R ; \Gamma \vdash x : A \rightarrow M \in \Gamma \\
R ; \Gamma \vdash \lambda x. M : (A \xrightarrow{e} B, \emptyset)
\end{array}
\quad \quad
\begin{array}{c}
R ; \Gamma \vdash M : (\text{Reg}, A, e) \\
R ; \Gamma \vdash \text{get}(M) : (A, e \cup \{r\})
\end{array}
\quad \quad
\begin{array}{c}
R ; \Gamma \vdash M : (\text{Reg}, A, e) \\
R ; \Gamma \vdash \text{set}(M, N) : (1, e_1 \cup e_2 \cup \{r\})
\end{array}
\quad \quad
\begin{array}{c}
R ; \Gamma \vdash (A, e) \in \Gamma \\
R ; \Gamma \vdash (A, e) \leq (A', e')
\end{array}
\quad \quad
\begin{array}{c}
R ; \Gamma \vdash (A, \emptyset) \\
R ; \Gamma \vdash (r \leq v) : (B, \emptyset)
\end{array}
\quad \quad
\begin{array}{c}
R ; \Gamma \vdash (A, e) \leq (A', e') \\
R ; \Gamma \vdash X_1 : (A, e_1) \\
R ; \Gamma \vdash X_1, \ldots, X_n : (B, e_1 \cup \cdots \cup e_n)
\end{array}
\]

Finally, we extend the typing rules to stores and general multi-threaded programs. To this end, it is convenient to introduce a constant behaviour type $B$ which is the type we give to multi-sets of threads and/or stores which are not supposed to return a value but just to interact via side-effects. We will use $\alpha, \alpha', \ldots$ to denote either an ordinary type $A$ or this new behaviour type $B$.

\[
\begin{array}{c}
r : A \in R \\
\forall V \in v \\
R ; \Gamma \vdash V : (A, \emptyset)
\end{array}
\quad \quad
\begin{array}{c}
r : \emptyset \\
R ; \Gamma \vdash r \leq v : (B, \emptyset)
\end{array}
\quad \quad
\begin{array}{c}
R ; \Gamma \vdash (A, e) \in \Gamma \\
i = 1, \ldots, n \geq 1
\end{array}
\quad \quad
\begin{array}{c}
R ; \Gamma \vdash X_i : (A, e_i) \\
R ; \Gamma \vdash X_1, \ldots, X_n : (B, e_1 \cup \cdots \cup e_n)
\end{array}
\]
Remark 1 The derived typing rule for reg,M is as follows:

\[
\begin{array}{c}
  r : A \in R \quad R \vdash \Gamma \vdash M : (A, e) \\
  \hline
  R ; \Gamma \vdash \text{reg}(M) : (\text{Reg}, A, e \cup \{r\}) 
\end{array}
\]

One can derive a more traditional ‘effect-free’ type system by erasing all the effects from the types and the typing judgements. Note that in the resulting system the subtyping rules are useless. We shall write \( \vdash_{ef} \) for provability in this system. This ‘weaker’ type system suffices to state a decomposition property of the terms which is proven by induction on the structure of the term.

Proposition 2 (decomposition) If \( R \vdash_{ef} M : A \) is a well-typed closed term then exactly one of the following situations arises where \( E \) is an evaluation context:

1. \( M \) is a value.
2. \( M = E[\Delta] \) and \( \Delta \) has the shape \((\lambda x.N)V\), \(\text{set}(r, V)\), or \(\text{get}(r)\).

3.1 Basic properties of typing and evaluation

We observe some basic properties: (i) one can weaken both the type and region contexts, (ii) typing is preserved when we replace a variable with an effect-free term of the same type, and (iii) typing is preserved by reduction. If \( S \) is a store and \( e \) is a set of regions then \( S|e \) is the store \( S \) restricted to the regions in \( e \).

Proposition 3 (basic properties, unstratified) The following properties hold:

weakening If \( R ; \Gamma \vdash M : (A, e) \) and \( R, R' \vdash \Gamma, \Gamma' \) then \( R, R'; \Gamma, \Gamma' \vdash M : (A, e) \).

substitution If \( R ; \Gamma, x : A \vdash M : (B, e) \) and \( R ; \Gamma \vdash \text{N} : (A, \emptyset) \) then \( R ; \Gamma \vdash [\text{N}/x]M : (B, e) \).

subject reduction Let \( M \) denote a sequence \( M_1, \ldots, M_n \). If \( R, R' ; \vdash M, S : (B, e) \), \( R \vdash e \), \( M, S \rightarrow M', S' \) then \( R, R' ; \vdash M', S' : (B, e) \), \( S|_{\text{dom}(R')} = S'|_{\text{dom}(R')} \), and \( M, S|_{\text{dom}(R)} \rightarrow M', S'|_{\text{dom}(R')} \). Moreover, if \( M = M \) and \( R, R' \vdash M : (A, e) \) then \( M' = M' \) and \( R, R' \vdash M' : (A, e) \).

The weakening and substitution properties are shown directly by induction on the proof height. Concerning subject reduction, it is useful to notice that if a term \( M \), of type and effect \((A, e)\), is ready to read/write the region \( r \) then \( r \in e \). This follows from an analysis of the evaluation context. Then we prove the assertion by case analysis on the reduction rule applied, relying on the substitution property.

Remark 4 The subject reduction property is formulated so as to make clear that the type and effect system indeed delimits the interactions a term may have with the store. Note that a term may refer to regions which are not explicitly mentioned in its type and effect. For instance, consider \( M = (\lambda f.*)(\lambda x.\text{get}(r)x) \) and let \( R = r : 1 \not\vdash 1 \). Then \( R; \emptyset \vdash M : (1, \emptyset) \), \( \emptyset \not\vdash (1, \emptyset) \) but \( \emptyset; \emptyset \not\vdash M : (1, \emptyset) \). The subject reduction property guarantees that such a term will only read/write regions included in the region context needed to type its type and effect.
3.2 Recursion

In our (unstratified) calculus, we can write in a region \( r \) a functional value \( \lambda x. M \) where \( M \) reads from the region \( r \) itself. For instance, \( \text{reg}_r(\lambda x. (\text{get}(r)) x) \).

This kind of circularity leads to diverging computations such as:

\[
\text{get}(\text{reg}_r(\lambda x. (\text{get}(r)) x)) \rightarrow \text{get}(r), (r \leftarrow \lambda x. \text{get}(r) x) \rightarrow \text{get}(r), (r \leftarrow \lambda x. \text{get}(r) x) \rightarrow \cdots
\]

It is well known that this phenomena can be exploited to simulate recursive definitions. Specifically, we define:

\[
\text{fix}_r f. M = \lambda x. (\text{reg}_r(\lambda x. [\lambda x. \text{get}(r) x / f] M x)) x
\]

By a direct application of the typing rules and proposition 3 (substitution), one can derive a rule to type \( \text{fix}_r f. M \).

**Proposition 5 (type fixed-point)** The following typing rule for the fixed point combinator is derived:

\[
\frac{r : A \Downarrow B \in R \quad r \in e}{R; \Gamma, f : A \Downarrow B \vdash M : (A \Downarrow B, \emptyset) \quad R; \Gamma \vdash \text{fix}_r f. M : (A \Downarrow B, \emptyset)}
\]  

For a concrete example, assume basic operators on the integer type and let \( M \) be the factorial function:

\[
M = \lambda x. \text{if } x = 0 \text{ then } 1 \text{ else } x \ast f(x - 1).
\]

Then compute \( (\text{fix}_r f. M) 1 \). In this case we have \( e = \{r\} \) and \( r : \text{int} \Downarrow \text{int} \in R \).

4 Types and effects: stratified case

As we have seen, an unstratified simply typed calculus with effects may produce diverging computations. To avoid this, a natural idea proposed by G. Boudol in \[3\] is to *stratify* regions.

Intuitively, we fix a well-founded order on regions and we make sure that values stored in a region \( r \) can only produce effects on smaller regions. For instance, suppose \( V \) is a value with type \( (1 \Downarrow \{r\} \Downarrow 1) \). Intuitively, this means that when applied to an argument \( U : 1 \), \( V \) may produce an effect on region \( \{r\} \). Then the value \( V \) can only be stored in regions larger than \( r \). We shall see that this stratification allows for an inductive definition of the values that can be stored in a given region.

The only change in the type system concerns the judgements \( R \vdash, R \vdash A \), and \( R \vdash (A, e) \) whose rules are redefined as follows:

\[
\begin{align*}
\emptyset \vdash & \quad R \vdash A \quad r \notin \text{dom}(R) & & \quad R, r : A \vdash \\
R \vdash r : A \in R & & R \vdash B \quad e \subseteq \text{dom}(R) & & \quad R \vdash (A, e) \\
R \vdash & \quad R \vdash \text{Reg}_r A & & \quad R \vdash A \Downarrow B
\end{align*}
\]
Proviso  Henceforth we shall use $\vdash$ to refer to provability in the stratified system and $\vdash^u$ for provability in the unstratified one. The former implies the latter since $R \vdash$ implies $R \vdash^u$ and $R \vdash A$ implies $R \vdash^u A$, while the other rules are unchanged.

4.1 Basic properties revisited

The main properties we have proven for the unstratified system can be specialised to the stratified one.

Proposition 6 (basic properties, stratified) The following properties hold in the stratified system.

weakening  If $R; \Gamma \vdash M : (A, e)$ and $R, R' \vdash \Gamma, \Gamma'$ then $R, R'; \Gamma, \Gamma' \vdash M : (A, e)$.

substitution  If $R; \Gamma, x : A \vdash M : (B, e)$ and $R; \Gamma \vdash N : (A, \emptyset)$ then $R; \Gamma \vdash [N/x]M : (B, e)$.

subject reduction  If $R, R'; \vdash M, S : (B, e)$, $R \vdash e$, and $M, S \rightarrow M', S'$ then $R, R'; \vdash M', S'$.

4.2 Interpretation

We describe a reducibility candidates interpretation that entails that typed programs terminate. We denote with $SN$ the collection of strongly normalising single-threaded programs, i.e., the programs of the shape $M, S$ such that all reduction sequences terminate. We write $(M, S) \downarrow (N, S')$ if $M, S \rightarrow N, S'$ and $N, S' \not\rightarrow$. We write $R' \geq R$, and say that $R'$ extends $R$, if $R' \vdash$ and $R' \vdash R, R''$ for some $R''$.

The starting idea is that the interpretation of $R \vdash$ is a set of stores and the interpretation of $R \vdash (A, e)$ is a set of terms. One difficulty is that the stores and the terms may depend on a region context $R'$ which extends $R$. We get around this problem, by making the context $R'$ explicit in the interpretation. Then the interpretation can be given directly by induction on the provability of the judgements $R \vdash$ and $R \vdash (A, e)$. This is a notable simplification with respect to the approach taken in [3], where a rather ad hoc well-founded order on judgements is introduced to define the interpretation.

A second characteristic of our approach is that the properties a thread must satisfy are specified with respect to a ‘saturated’ store which intuitively already contains all the values the thread may write into it. This approach simplifies the interpretation and provides a simple argument to extend the termination argument from single-threaded to multi-threaded programs. Indeed, if we have a set of threads which are guaranteed to terminate with respect to a saturated store then their parallel composition will terminate too. To see this, one can reason by contradiction: if the parallel composition diverges then one thread must run infinitely often and, since the threads cannot modify the saturated store (what they write is already there), this contradicts the hypothesis that all the threads taken alone with the saturated store terminate.

Finally, minor technical differences with respect to [3] is that we interpret the subtyping rule (cf. discussion in section 3) and that our notion of reducibility candidate follows Girard rather than Stenlund-Tait (see [3] for a detailed comparison and references).
Region-context Let \( R = r_1 : A_1, \ldots, r_n : A_n \) and \( R_{ri} = r_1 : A_1, \ldots, r_{i-1} : A_{i-1} \), for \( i = 1, \ldots, n \). We interpret a region-context \( R \) as a set of pairs \( R' \vdash S \) where \( R' \) is a region-context which extends \( R \) and \( S \) is a ‘saturated’ store whose domain coincides with \( R \):

\[
R = \{ R' \vdash S \mid R' \geq R, \quad \text{dom}(S) = \text{dom}(R), \quad \text{and for } i = 1, \ldots, n \}
\]

\[
S(r_i) = \{ V \mid R' \vdash V \in R_{ri} \vdash (A_i, \emptyset) \}
\]

If \( R' \geq R \) then \( R(R') \) is defined as the store \( S \) such that \( R' \vdash S \in R \). Note that, for \( r \in \text{dom}(R) \) and \( R = R_1, r : A, R_2, V \in R(R')(r) \) means \( R' \vdash V \in R_1 \vdash (A, \emptyset) \).

Type and effect We interpret a type and effect \( R \vdash (A, e) \) as the set of pairs \( R' \vdash M \) such that \( R' \) extends \( R \), and \( M \) is a closed term typable with respect to \( R' \) and satisfying suitable properties (1-3 below):

\[
R \vdash (A, e) = \{ R' \vdash M \mid (1) \quad R' \geq R, \quad R'; \emptyset \vdash M : (A, e), \quad (2) \quad \text{for all } R'' \geq R', M, R(R'') \in SN, \quad \text{and } (3) \quad \text{for all } M', S', R'' \geq R', (M, R(R'')) \vdash (M', S') \quad \text{implies } S' = R(R'') \quad \text{and } C(A, R, R'', M') \}
\]

where:

\[
C(A, R, R'', M') \equiv \\
(A = 1 \supset M' = \ast) \land \\
(A = \text{Reg}_r B \supset M' = r) \land \\
(A = A_1 \rightarrow A_2 \supset M' = \lambda x. N \land \\
\text{for all } R_1 \geq R'', R_1 \vdash V \in R \vdash (A_1, \emptyset) \quad \text{implies } R_1 \vdash M'V \in R \vdash (A_2, e') \}
\]

Suppose \( R = r_1 : A_1, \ldots, r_n : A_n \). We note that the interpretation of \( R \) depends on the interpretation of \( r_i : A_1, \ldots, r_{i-1} : A_{i-1} \vdash A_i \) for \( i = 1, \ldots, n \) and the interpretation of \( R \vdash (A, e) \) depends on the interpretation of \( R \) and, when \( A = A_1 \vdash e', A_2 \), on the interpretation of \( R \vdash (A_1, \emptyset) \) and \( R \vdash (A_2, e') \). It is easily verified that the definition of the interpretation is well founded by considering as measure the height of the proof of the interpreted judgement. We also note that such a well-founded definition would not be possible in the unstratified system. For instance, the interpretation of \( r : A \vdash (A, \emptyset) \) where \( A = 1 \supset 1 \) should refer to a store containing values of type \( A \). Finally, we stress that the interpretations of \( R \) and \( R \vdash (A, e) \) actually contain terms typable in an extension \( R' \) of \( R \) but that their properties are stated with respect to a store whose domain is \( \text{dom}(R) \). This is possible because the type and effect system does indeed delimit the effects a term may have when it is executed (cf. remark \[\[\[\).\]

4.3 Basic properties of the interpretation

We say that a term \( M \) is neutral if it is not a \( \lambda \)-abstraction. The following proposition lists some basic properties of the interpretation. Similar properties arise in the reducibility candidates interpretations used for ‘pure’ functional languages, but the main point here is that we have to state them relatively to suitable stores. In particular, the extension/restriction property, which is perhaps less familiar, is crucial to prove the following soundness theorem \[\[\[\].\]

9
Proposition 7 (properties interpretation) The following properties hold.

**Weakening** If $R'' \geq R' \geq R$, $R \vdash (A, e)$, and $R' \vdash M \in R \vdash (A, e)$ then $R'' \vdash M \in R \vdash (A, e)$.

**Extension/Restriction** Suppose $R'' \geq R' \geq R$ and $R \vdash (A, e)$. Then $R'' \vdash M \in R \vdash (A, e)$ if and only if $R'' \vdash M \in R' \vdash (A, e)$.

**Subtyping** If $R \vdash (A, e) \leq (A', e')$ then $R \vdash (A, e) \subseteq R \vdash (A', e')$.

**Strong normalisation** If $R' \vdash M \in R \vdash (A, e)$ and $R'' \geq R'$ then $M, \overline{R(R'')} \in SN$.

**Reduction closure** If $R' \vdash M \in R \vdash (A, e)$, $R'' \geq R'$, and $M, \overline{R(R'')} \rightarrow M'$, $S'$ then $R'' \vdash M' \in R \vdash (A, e)$ and $S' = \overline{R(R'')}$.

**Non-emptiness** If $R \vdash A$ then there is a value $V$ such that for all $R' \geq R$ and $e \subseteq dom(R)$, $R' \vdash V \in R \vdash (A, e)$.

**Expansion closure** Suppose $R \vdash (A, e)$, $R' \geq R$, $R' \vdash \emptyset : (A, e)$, and $M$ is neutral. Then $R' \vdash M \in R \vdash (A, e)$ provided that for all $R'' \geq R'$, $M'$, $S'$ such that $M, \overline{R(R'')} \rightarrow M'$, $S'$ we have that $R'' \vdash M' \in R \vdash (A, e)$ and $S' = \overline{R(R'')}$.}

**Proof hint.**

**Weakening** We rely on proposition 3 (syntactic weakening) and the fact that the properties the pairs $R' \vdash M$ must satisfy to belong to $R \vdash (A, e)$, must hold for all the extensions $R'' \geq R'$.

**Extension/Restriction** By definition, $\overline{R(R'')}$ coincides with $\overline{R'(R'')}$ on $dom(R)$. On the other hand, the proposition 3 (subject reduction) guarantees that the reduction of a term of type and effect $(A, e)$ will not depend and will not affect the part of the store whose domain is $dom(R') \setminus dom(R)$. We then prove the property by induction on the structure of the type $A$.

**Subtyping** This is proven by induction on the the proof of $R \vdash A \leq A'$.

**Strong normalisation** This follows immediately from the definition of the interpretation.

**Reduction closure** We know that $M, \overline{R(R'')}$ must normalise to a value satisfying suitable properties and the same saturated store $\overline{R(R'')}$. Moreover, we know that the store can only grow during the reduction. We conclude applying the weakening property.

**Non-emptiness/Expansion closure** These two properties are proven at once, by induction on the proof height of $R \vdash (A, e)$. We take as values: $*$ for the type $1$, $r$ for a type of the shape $\text{Reg}, B$, and the ‘constant function’ $\lambda x. V_2$ for a type of the shape $A_1 \overset{e_1}{\rightarrow} A_2$ where $V_2$ is the value inductively built for $A_2$. To prove $\lambda x. V_2 \in R \vdash (A_1 \overset{e_1}{\rightarrow} A_2, e)$, we use the inductive hypothesis of expansion closure of $R \vdash (A_2, e_1)$. □
4.4 Soundness of the interpretation

By definition, if \( R \vdash M \in R \vdash (A, e) \) then \( R; \vdash M : (A, e) \). We are going to show that the converse holds too. First we need to generalise the notion of reducibility to open terms.

Definition 8 (term interpretation) We write \( R; x_1 : A_1, \ldots, x_n : A_n \downarrow M : (B, e) \) if whenever \( R' \geq R \) and \( R' \vdash V_i \in R \vdash (A_i, \emptyset) \) for \( i = 1, \ldots, n \) we have that \( R' \Downarrow [V_1/x_1, \ldots, V_n/x_n]M \in R \Downarrow (B, e) \).

As usual, the main result can be stated as the soundness of the interpretation with respect to the typing rules. Since terms in the interpretation are strongly normalising relatively to a saturated store (cf. proposition 7), it follows that typable (closed) terms are strongly normalising.

Theorem 9 (soundness) If \( R; \Gamma \vdash M : (B, e) \) then \( R; \Gamma \Downarrow M : (B, e) \).

Proof hint. The proof goes by induction on the typing of the terms and exploits the properties of the interpretation stated in proposition 8. As usual, the case of the abstraction is proven by appealing to expansion closure and the case of application follows from the very interpretation of the functional types and reduction closure. The cases where we write or read from the store have to be handled with some care. We discuss a simplified situation. Suppose \( R' \geq R = R_1, r : A, R_2 \).

write Suppose \( R; \vdash \text{set}(r, V) : (1, \{r\}) \) is derived from \( R; \vdash V : (A, \emptyset) \). Then, by induction hypothesis, we know that \( R' \vdash V \in R \Downarrow (A, \emptyset) \). However, for maintaining the invariant that the saturated store is unchanged, we need to show that \( R' \Downarrow V \in R_1 \Downarrow (A, \emptyset) \), and this is indeed the case thanks to proposition 7(restriction).

read Suppose we have \( R':\vdash \text{get}(r) : (A, \{r\}) \). Now notice that proposition 7(non-emptiness) guarantees that \( R(R')(r) \) is not empty. Thus \( \text{get}(r), R(R') \) will reduce to \( V, R(R') \) for some value \( V \) such that \( R' \Downarrow V \in R_1 \Downarrow (A, \emptyset) \). However, what we need to show is that \( R' \Downarrow V \in R \Downarrow (A, \emptyset) \) and this is indeed the case thanks to proposition 7(extension). \( \square \)

Corollary 10 (termination) (1) The judgement \( R; \vdash M : (A, e) \) is provable if and only if \( R \Downarrow M \in R \Downarrow (A, e) \).
(2) Every typable multi-threaded program \( R; \vdash M_1, \ldots, M_n : (B, e) \) terminates.

Corollary 10(1), follows from theorem 9 taking the context \( \Gamma \) to be empty. Corollary 10(2) follows from the fact that each thread strongly normalizes with respect to a saturated store. Then its execution is not affected by the execution of other threads in parallel: all these parallel threads could do is to write in the saturated store values which are already there.

5 Extensions

In this section we sketch two extensions of our basic model. The first simple one (section 5.1) concerns the possibility of generating dynamically new threads while the second (section 5.2) is a bit more involved and it concerns the notion of timed/synchronous computation.
5.1 Thread generation

In the presented system, the number of threads is constant. We describe a simple extension that allows to generate new threads during the execution. Namely, (1) we regard a multi-set of terms \( M_1, \ldots, M_n \) as a term of behaviour type \( B \) and (2) we abstract terms of behaviour type \( B \) producing terms of type \( (A \xrightarrow{e} B) \) for some type \( A, e \) (this formalisation is inspired by [1] (chpt. 16)). It is straightforward to extend the rules for the formation of region contexts and types and for subtyping to take into account the behaviour type \( B \). Similarly, the typing rules for abstraction and application are extended to take into account the situation where the codomain of the functional space is \( B \). The full definition of this system is given in appendix B. In this extended system, we can then type, e.g., a term that after performing an input will start two threads in parallel: \( \lambda x. (M, N) \text{get}(r) \) which would be written in, say, the \( \pi \)-calculus as \( r(x).(M | N) \).

In order to show termination of this extended language, we have to define the interpretation of the judgement \( R \vdash (B, e) \). To this end, it is enough to extend the definition in section 4.2 by requiring that a term in \( R \vdash (B, e) \) when run in the saturated store will indeed terminate without modifying the store and produce a multi-set of values. Formally, we add the condition ‘\( A = B \supset M' = V_1, \ldots, V_n, n \geq 1 \)’ to the definition of the predicate \( \mathcal{C} \). We can then lift our results to this system leaving the structure of the proofs unchanged.

5.2 Synchrony/Time

We consider a timed/synchronous extension of our language. Following an established tradition, we consider that the computation is divided into instants and that an instant ends when the computation cannot progress. Then we need at least an additional operator that allows to write programs that react to the end of the instant by changing their state in the following instant. We shall see that the termination of the typable programs can be obtained by mapping reductions in the extended language into reductions in the core language.

Syntax and Reduction

We extend the collection of terms as follows: \( M ::= \cdots | M \triangleright M \), where the operator \( \text{else-next} \), written \( M \triangleright N \), tries to run \( M \) and, if it fails, runs \( N \) in the following instant (cf. [7]). We extend the evaluation contexts assuming: \( E ::= \cdots | [ ] \triangleright M \), and the elementary evaluation contexts assuming: \( El ::= \cdots | [ ] \triangleright M \).

We define a simplification operator \( \text{red} \) that removes from a context all pending branches else-next:

\[
\text{red}(E) = \begin{cases} 
[ ] & \text{if } E = [ ] \\
\text{red}(E') & \text{if } E = E' \triangleright N \\
\text{El[red}(E')\text{]} & \text{otherwise, if } E = El[E']
\end{cases}
\]

We say that an evaluation context \( E \) is time insensitive if \( \text{red}(E) = E \). We adapt the reduction rules defined in section 4 as follows:

\[
\begin{align*}
E[(\lambda x. M)V] & \rightarrow \text{red}(E)[[V/x]M] \\
E[\text{get}(r), (r \Leftarrow V)] & \rightarrow \text{red}(E)[V], (r \Leftarrow V) \\
E[\text{set}(r, V)] & \rightarrow \text{red}(E)[*], (r \Leftarrow V).
\end{align*}
\]

Further, we have to describe how a program reacts to the end of the computation. This is
specified by the relation \( \text{tick} \) below:

\[
\begin{array}{c}
V \xrightarrow{\text{tick}} V \\
S \xrightarrow{\text{tick}} S \\
M \xrightarrow{\text{tick}} M
\end{array}
\]

\( M = E[\text{get}(r)] \) \hspace{1cm} E time insensitive

\[
M \xrightarrow{\text{tick}} E[N]
\]

\[
\begin{array}{c}
P_i \xrightarrow{\text{tick}} P'_i \\
P_i, P_j \not\rightarrow
\end{array}
\]

\( i = 1, 2 \)

For instance, we can write \( (\lambda x. M) \text{get}(r) \triangleright N \) for a thread that tries to read a value from the region \( r \) in the first instant and if it fails it resumes the computation with \( N \) in the following instant. We can also write \( * \triangleright N \) for a thread that (unconditionally) stops its computation for the current instant and resumes it with \( N \) in the following instant.

Note that \( P \xrightarrow{\text{tick}} \) only if \( P \not\rightarrow \). The converse is in general false, but it holds for well-typed closed programs (cf. proposition \([13]\)). Thus for well-typed closed programs the principle is that time passes (a \( \text{tick} \) transition is possible) exactly when the computation cannot progress (a \( \rightarrow \) transition is impossible). Then termination is obviously a very desirable property of timed/synchronous programs.

**Typing**  The typing rules for the terms are extended as follows:

\[
\frac{R; \Gamma \vdash M : (A, e) \quad R; \Gamma \vdash N : (A, e')}{R; \Gamma \vdash M \triangleright N : (A, e)}
\]

Note that in typing \( M \triangleright N \) we only record the effect of the term \( M \), that is we focus on the effects a term may produce in the first instant while neglecting those that may be produced at later instants.

**Reduction**  The decomposition proposition \([2]\) can be lifted to the extended language. There is a third case to be considered besides the two arising in proposition \([2]\) which corresponds to the situation where the redex is under the scope of an else-next. More precisely, in the third case a closed term \( M \) is decomposed as \( E[E'[\Delta] \triangleright N] \) where \( E \) is a time insensitive evaluation context and \( \Delta \) has the shape \( V, (\lambda x.N)V, \text{set}(r, V), \) or \( \text{get}(r) \).

Focusing on the stratified case, one can adapt the weakening, substitution, and subject reduction properties whose proofs proceed as in proposition \([2]\). The preservation of the type information by the passage of time (tick reduction) can be stated as follows.

If \( R; \Gamma, x : A \vdash E[x] : (B, e) \) where \( x \) is not free in the evaluation context \( E \) and \( R; \Gamma \vdash N : (A, e') \) then \( R; \Gamma \vdash E[N] : (B, e \cup e') \).
Translation  We consider a translation that removes the else-next operator while preserving typing and reduction. Namely, we define a function \( \langle \cdot \rangle \) on terms such that \( \langle M \triangleright N \rangle = \langle M \rangle \), \( \langle x \rangle = x \), \( \langle * \rangle = * \), \( \langle r \rangle = r \), and which commutes with the other operators (abstraction, application, reading, and writing). Also the translation is extended to stores and programs in the obvious way: \( \langle (r \leftarrow V) \rangle = (r \leftarrow \langle V \rangle) \), \( \langle X_1, \ldots, X_n \rangle = \langle X_1 \rangle, \ldots, \langle X_n \rangle \).

Proposition 11 (simulation)  
1. If \( R; \Gamma \vdash M : (A, e) \) then \( R; \Gamma \vdash \langle M \rangle : (A, e) \).
2. If \( R; \Gamma \vdash P : (B, e) \) then \( R; \Gamma \vdash \langle P \rangle : (B, e) \).
3. If \( R; \vdash P : (B, e) \) and \( P \rightarrow P' \) then \( \langle P \rangle \rightarrow \langle P' \rangle \).
4. A program \( P \) terminates if \( \langle P \rangle \) terminates.

The proof of this proposition is direct. In particular, to prove (3) we show that the translation commutes with the substitution and that the translation of an evaluation context is again an evaluation context.

Fixed-point, revisited  The typing rule (2) proposed for the fixed-point combinator cannot be applied in the stratified system as the condition \( r : A \xleftarrow{e} B \in R \) and \( r \in e \) cannot be satisfied. However, we can still type recursive calls that happen in a later instant.

Proposition 12 (type fixed-point, revisited)  The following typing rule for the fixed point combinator is derived in the stratified system

\[
R; \Gamma, f : A \xrightarrow{\mathsf{e} \cup \{r\}} B \vdash M : (A \xrightarrow{e} B, \emptyset) \quad r : A \xrightarrow{e} B \in R
\]

\[
R; \Gamma \vdash \mathsf{fix}_r f. M : (A \xrightarrow{\mathsf{e} \cup \{r\}} B, \emptyset)
\]

We prove this proposition by a direct application of the typing rules and the substitution property (cf. proposition (3)). To see a concrete example where the rule can be applied, consider a thread that at each instant writes an integer in a region \( r' \) (we assume a basic type \( \text{int} \) of integers):  
\[ M = \lambda x. (\lambda z. * \triangleright f(x+1))(\text{set}(r', x)) \]

Then, \( e.g. , (\mathsf{fix}_r f. M)1 \) is the infinite behaviour that at the \( i \)-th instant writes \( i \) in region \( r' \). One can check the typability of \( \mathsf{fix}_r f. M \) taking as (stratified) region context \( R = r' : \text{int}, r : \text{int} \xrightarrow{\{r'\}} 1 \).

6 Conclusion  We have introduced a \( \lambda \)-calculus with regions as an abstraction of a variety of concrete higher-order concurrent languages with specific scheduling and interaction mechanisms. We have described a stratified type and effect system and provided a new reducibility candidates interpretation for it which entails that typable programs terminate.

We have highlighted some relevant properties of the interpretation (proposition (4)) which could be taken as the basis for an abstract definition of reducibility candidate. The latter is needed to interpret second-order (polymorphic) types (see, e.g., (5)). We believe the proposed proof is both more general because it applies to a variety of interaction mechanisms and scheduling policies and simpler to understand because the interpretation is given by a direct
induction on the proof system and because the invariant on the store is easier to manage (the store is not affected by the reduction). This is of course a subjective opinion and the reader who masters \[3\] may well find our revised treatment superfluous.

We have also lifted our approach to a timed/synchronous framework and derived a form of recursive definition which is useful to define behaviours spanning infinitely many instants.

In ongoing work, we have refined the type and effect system to include linear information (in the sense of linear logic) which is relevant both to define deterministic fragments of the calculus and to control better the complexity of the definable programs.

Acknowledgements Thanks to Gérard Boudol for several discussions on \[3\].

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A Proofs

A.1 Proof of proposition 2 (decomposition)

By induction on the structure of \( M \). By the typing hypothesis, \( M \) cannot be a variable. If \( M \) is a value we are in case 1. Otherwise, \( M \) can have exactly one of the following shapes: \( M_1M_2, \mathrm{get}(M_1), \mathrm{set}(M_1, M_2) \). We consider in some detail the case for application.

The typing rules force \( M_1 \) and \( M_2 \) to be typable in an empty context. Moreover \( M_1 \) must have a functional type. Because of this, if \( M_1 \) is a value then it must be of the shape \( \lambda x.M_1' \). Moreover, we can apply the inductive hypothesis to \( M_2 \) and suitably compose with the evaluation context \( \mathcal{E} \). If \( M_1 \) is not a value then we apply the inductive hypothesis to \( M_1 \) and suitably compose with the evaluation context \( \mathcal{E} \).

\( \square \)

A.2 Proof of proposition 3 (basic properties, unstratified)

**Weakening** First prove by induction on the proof height that if \( R,R' \vdash A, (R \vdash (A,e), R \vdash A \leq B) \) then \( R,R' \vdash A, (R,R' \vdash (A,e), R,R' \vdash A \leq B) \). Next, by induction on the proof height, we show how to transform a proof \( R;\Gamma \vdash M : (A,e) \) into a proof of \( R,R';\Gamma,\Gamma' \vdash M : (A,e) \).

\( \square \)

**Substitution** By induction on the proof height of \( R;\Gamma, x : A \vdash M : (B,e) \).

**Subject reduction** First we notice that if a term \( M \), of type and effect \( (A,e) \), is ready to interact with the store then the region on which the interaction takes place belongs to \( e \). More formally, if \( R \vdash M : (A,e), M \equiv E[\Delta] \) and \( \Delta \) has the shape \( \mathrm{get}(r) \) or \( \mathrm{set}(r,V) \) then \( r \in e \). To prove these facts we proceed by induction on the structure of the evaluation context \( E \). Then we prove the assertion by case analysis on the reduction rule applied relying on the substitution property.

\( \square \)

A.3 Proof of proposition 4 (type fixed-point)

Suppose \( r : A \xrightarrow{\xi} B \in R \) and \( r \in e \). Then \( R;\vdash \lambda x.\mathrm{get}(r)x : (A \xrightarrow{\xi} B, \emptyset) \). By proposition 3 (substitution), \( R;\Gamma \vdash M' : (A \xrightarrow{\xi} B, \emptyset) \) where \( M' = [\lambda x.\mathrm{get}(r)x/f]M \). From this we derive: \( R;\Gamma \vdash M'' : (A \xrightarrow{\xi} B, \{r\}) \) where \( M'' = \mathrm{get}(\mathrm{reg},\lambda x.M'x) \). This judgement can be weakened to \( R;\Gamma, x : A \vdash M'' : (A \xrightarrow{\xi} B, \{r\}) \) which combined with \( R;\Gamma, x : A \vdash x : (A, \emptyset) \) leads to \( R;\Gamma \vdash \lambda x.M''x : (A \xrightarrow{\xi} B, \emptyset) \) where \( \lambda x.M''x = \text{fix}_xf.M \), as required.

\( \square \)

A.4 Proof of proposition 5 (properties interpretation)

**Weakening** Suppose \( R'' \geq R' \geq R \) and \( R' \vdash M \in R \vdash (A,e) \). Then \( R';\emptyset \vdash M : (A,e) \) and by proposition 5 (weakening) we know that \( R'';\emptyset \vdash M : (A,e) \). Moreover, an inspection of the definition of \( R \vdash (A,e) \) reveals that if we take a \( R''' \geq R'' \) then the required properties are automatically satisfied because \( R'' \geq R' \) and \( R' \vdash M \in R \vdash (A,e) \).

**Extension/Restriction** Suppose \( R'' \geq R' \geq R \) and \( R \vdash (A,e) \). We want to show that:

\[
R'' \vdash M \in R \vdash (A,e) \iff R'' \vdash M \in R' \vdash (A,e).
\]

Note that \( R''(R'') \) coincides with \( R(R'') \) on \( \text{dom}(R) \). On the other hand, the proposition 5 (subject reduction) guarantees that the reduction of a term of type and effect \( (A,e) \) will not depend and will not affect the part of the store whose domain is \( \text{dom}(R') \setminus \text{dom}(R) \).
We proceed by induction on the structure of the type $A$.

Suppose $A = 1$. If $R'' \vdash M \in R \vdash (A,e)$ then we know that for any $R_1 \geq R''$ we have that $M, R(R_1)$ strongly normalizes to $*, R(R_1)$. By applying subject reduction, we can conclude that $M, R'(R_1)$ will also strongly normalize to $*, R'(R_1)$. A similar argument applies if we start with $R'' \vdash M \in R' \vdash (A,e)$. Also, this proof schema can be repeated if $A = \text{Reg}, B$.

Suppose now $A = A_1 \leq A_2$. If $R'' \vdash M \in R \vdash (A,e)$ then we know that for any $R_1 \geq R''$, $M, R(R_1)$ strongly normalizes to $\lambda x.N, R(R_1)$, for some $\lambda x.N$. Moreover, for any $R_2 \geq R_1$, we have that $R_2 \vdash V \in R \vdash (A_1, \emptyset)$ implies $R_2 \vdash (\lambda x.N)V \in R \vdash (A_2, e_1)$. By applying subject reduction, we can conclude that $M, R'(R_1)$ will also strongly normalize to $(\lambda x.N), R'(R_1)$, for some value $\lambda x.N$. Further, by induction hypothesis on $A$, if $R_2 \geq R_1$ and $R_2 \vdash V \in R' \vdash (A_1, \emptyset)$ then $R_2 \vdash (\lambda x.N)V \in R' \vdash (A_2, e_1)$.

Again, a similar argument applies if we start with $R'' \vdash M \in R' \vdash (A,e)$.

**Subtyping** Suppose $R \vdash (A, e) \leq (A', e')$. We proceed by induction on the proof of $R \vdash A \leq A'$. Suppose we use the axiom $R \vdash A \leq A$ and $R'' \vdash M \in R \vdash (A, e)$. Then we check that $R' \vdash M \in R \vdash (A, e')$ since $R'; \emptyset \vdash M : (A, e')$ using the subtyping rule, and the remaining conditions do not depend on $e$ or $e'$.

Suppose we have $A = A_1 \leq A_2$, $A' = A'_1 \leq A'_2$, and we derive $R \vdash A \leq A'$ from $R \vdash A_1 \leq A_1$, $R \vdash A_2 \leq A_2$, and $e_1 \leq e_1$. Moreover, suppose $R' \vdash M \in R \vdash (A, e)$. Then $R'; \emptyset \vdash M : (A', e')$, by the subtyping rule. Moreover, if $R'' \geq R'$ and $M, R(R'')$ reduces to $\lambda x.N, R(R'')$, we can use the induction hypothesis to show that if $R_1 \geq R''$ and $R_1 \vdash V \in R \vdash (A'_1, \emptyset)$ then $R_1 \vdash (\lambda x.N)V \in R \vdash (A'_2, e_1')$.

**Strong normalisation** This follows immediately from the definition of $R \vdash (A, e)$.

**Reduction closure** Suppose $R' \vdash M \in R \vdash (A, e)$ and $R'' \geq R'$. We know that $M, R(R'')$ strongly normalizes to programs of the shape $M'', R(R'')$ where $M''$ has suitable properties. Then if $M, R(R'')$ reduces to $M', S'$ it must be that $S' = R(R'')$ since the store can only grow. Moreover, by proposition (subject reduction), we know that $R''; \emptyset \vdash M' : (A, e)$. It remains to check conditions (2) and (3) of the interpretation on $R'' \vdash M'$. Let $R'''' \geq R''$. We claim $M, R(R''')$ reduces to $M', R(R''')$ so that $M'$ inherits from $M$ the conditions (2) and (3). To check the claim, recall that $M, R(R'')$ reduces to $M', R(R''')$. Then we analyse the type of reduction performed. The interesting case arises when $M$ reads a value $V$ from the store $R(R'')$ where, say, $R'''' \vdash V \in R_1 \vdash (B, \emptyset)$ and $R = R_1, r : B, R_2$. But then we can apply weakening to conclude that $R'''' \vdash V \in R_3 \vdash (B, \emptyset)$.

**Non-emptiness/Expansion closure** We prove the two properties at once, by induction on the proof height of $R \vdash (A, e)$.

- Suppose $R \vdash (1, e)$. We take $V = *$. Then for $R' \geq R$ we have $R'; \emptyset \vdash * : (1, e)$. Also, for any $R'' \geq R'$, $*, R(R'')$ converges to itself and satisfies the required properties. Therefore $R' \vdash * \in R \vdash (1, e)$. 

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This settles non-emptiness. To check expansion closure, suppose $R' \geq R$, $R'; \emptyset \vdash M : (1, e)$, and $R'' \geq R'$. By the decomposition proposition 2, $M$ is either a value or a term of the shape $E[\Delta]$ where $\Delta$ is a redex.

If $M, R(R''')$ does not reduce then $M$ must be the value $. Indeed, by the typing hypothesis it cannot be a region or an abstraction. Also, it cannot be of the shape $E[\text{get}(r)]$. Indeed, suppose $R = R_1, r : B, R_2$, then by induction hypothesis on $R_1 \vdash (B, \emptyset)$, the store $R(R''')$ contains at least a value in the region $r$.

If $M, R(R''')$ does reduce then, by hypothesis, for all $M', S'$ such that $M, R(R''') \rightarrow M', S'$ we have that $R'' \vdash M'$ belongs to $R \vdash (A, e)$ and $S' = R(R''')$. This is enough to check the conditions (2) and (3) of the interpretation and conclude that $R' \vdash M$. This settles non-emptiness at higher-order. To check expansion closure, suppose $M, R(R''') \rightarrow M', S'$.

- The other basic case is $R \vdash \text{(Reg, } B, e)$. Then we take as value $V = r$ and we reason as in the previous case.
- Finally, suppose $R \vdash (A_1 \overset{e_1}{\rightarrow} A_2, e)$. By induction hypothesis on $R \vdash (A_2, e_1)$, we know that there is a value $V_2$ such that for any $R' \geq R$ we have $R' \vdash V_2 \in R \vdash (A_2, e_1)$. Then we claim that:

$R' \vdash \lambda x. V_2 \in R \vdash (A_1 \overset{e_1}{\rightarrow} A_2, e)$.

First, $R'; \vdash \lambda x. V_2 : (A_1 \overset{e_1}{\rightarrow} A_2, e)$ is easily derived from the hypothesis that $R'; \vdash V_2 : (A_2, e_1)$. The second property of the interpretation is trivially fulfilled since $\lambda x. V_2$ cannot reduce. For the third property, suppose $R_1 \geq R'' \geq R'$ and $R_1 \vdash V \in R \vdash (A_1, \emptyset)$. We have to check that $R_1 \vdash (\lambda x. V_2)V \text{ belongs to } R \vdash (A_2, e_1)$.

We observe that $R_1; \vdash (\lambda x. V_2)V : (A_2, e_1)$, and the term $(\lambda x. V_2)V$ is neutral. Moreover, for $R_2 \geq R_1$, $(\lambda x. V_2)V, R(R_2) \rightarrow V_2, R(R_2)$. Thus we are in the situation to apply the inductive hypothesis of expansion closure on $R \vdash (A_2, e_1)$.

This settles non-emptiness at higher-order. To check expansion closure, suppose $R' \geq R$, $R'; \vdash M : (A_1 \overset{e_1}{\rightarrow} A_2, e)$, and $M$ neutral. Then $M$ cannot be a value and for any $R'' \geq R'$ the program $M, R(R'')$ must reduce. Indeed, $M$ cannot be stuck on a read because if $r \in \text{dom}(R)$ then we know, by inductive hypothesis, that $R(R''(r))$ is not-empty. Then we conclude that $R \vdash M$ satisfies properties (2) and (3) of the interpretation because all the terms it reduces to satisfy them.

\[\square\]

**A.5 Proof of theorem 3 (soundness)**

We proceed by induction on the proof of $R; \Gamma \vdash M : (B, e)$. We shall write $[V/x]$ for $[V_1/x_1, \ldots , V_n/x_n]$. Suppose $\Gamma = x_1 : A_1, \ldots , x_n : A_n$, $R \vdash \Gamma$ and $R' \geq R$. We let $R' \vdash V \in R \vdash \Gamma$ stand for $R' \vdash V_i \in R \vdash (A_i, \emptyset)$ for $i = 1, \ldots , n$, where $V = V_1, \ldots , V_n$.

- Suppose $\Gamma = x_1 : A_1, \ldots , x_i : A_i, \ldots , x_n : A_n$, $R; \Gamma \vdash x_i : (A_i, \emptyset)$, $R' \geq R$, and $R' \vdash V \in R \vdash \Gamma$. Then $[V/x]x_i = V_i$ and, by hypothesis, $R' \vdash V_i \in R \vdash (A_i, \emptyset)$.

- Suppose $R; \Gamma \vdash * : (1, \emptyset)$, $R' \geq R$, and $R' \vdash V \in R \vdash \Gamma$. Then $[V/x] *= *$ and we know that $R' \vdash * \in R \vdash (1, \emptyset)$.

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• Suppose $R; \Gamma \vdash r : (\text{Reg}, B, \emptyset)$, $R' \geq R$, and $R' \vdash V \in R \vdash \Gamma$. Then $[V/x]r = r$ and we know that $R' \vdash r \in R \vdash (\text{Reg}, B, \emptyset)$.

• Suppose $R; \Gamma \vdash M : (A', e')$ is derived from $R; \Gamma \vdash M : (A, e)$ and $R \vdash (A, e) \leq (A', e')$. Moreover, suppose $R' \geq R$, and $R' \vdash V \in R \vdash \Gamma$. By induction hypothesis, $R' \vdash [V/x]M \in R \vdash (A, e)$. By proposition \[8\](subtyping), we conclude that $R' \vdash [V/x]M \in R \vdash (A', e')$.

• Suppose $R; \Gamma \vdash \lambda x. M : (A \xrightarrow{e} B, \emptyset)$ is derived from $R; \Gamma, x : A \vdash M : (B, e)$. Moreover, suppose $R' \geq R$, and $R' \vdash V \in R \vdash \Gamma$. We need to check that $R' \vdash \lambda x. [V/x]M$ belongs to $R \vdash (A \xrightarrow{e} B, \emptyset)$. Namely, assuming $R'' \geq R'$ and $R'' \vdash V \in R \vdash (A, \emptyset)$, we have to show that $R'' \vdash [V/x](\lambda x. M)V \in R \vdash (B, e)$. We observe that $R'' \vdash [V/x](\lambda x. M)V \in R \vdash (B, e)$ and that, by weakening $R'$ to $R''$ and induction hypothesis, we know that $R'' \vdash [V/x, V/x]M \in R \vdash (B, e)$. Then we conclude by applying proposition \[7\](expansion closure).

• Suppose $R; \Gamma \vdash MN : (B, e_1 \cup e_2 \cup e_3)$ is derived from $R; \Gamma \vdash M : (A \xrightarrow{e} B, e_2)$ and $R; \Gamma \vdash N : (A, e_3)$. Moreover, suppose $R' \geq R$, and $R' \vdash V \in R \vdash \Gamma$. By induction hypothesis, we know that $R' \vdash [V/x]M \in R \vdash (A \xrightarrow{e} B, e_2)$ and $R' \vdash [V/x]N \in R \vdash (A, e_3)$. We have to show that: $R' \vdash [V/x](MN) \in R \vdash (B, e_1 \cup e_2 \cup e_3)$. Suppose $R'' \geq R'$. Then $[V/x]M, R(R'' \vdash V \in R \vdash (A, \emptyset)$, $R'' \vdash V \in R \vdash (B, e_2)$ and $R'' \vdash V \in (A, e_3)$. It is easily checked that the latter implies $R'' \vdash V \in (A, \emptyset)$. By condition (3) of the interpretation, we derive that $R'' \vdash (\lambda x. M)V \in R \vdash (B, e_1)$ which suffices to conclude.

• Suppose $R; \Gamma \vdash \text{set}(M, N) : (\{1, e_1 \cup e_2 \cup \{r\}\})$ is derived from $R; \Gamma \vdash M : (\text{Reg}, A, e_1)$ and $R; \Gamma \vdash N : (A, e_2)$. Moreover, suppose $R' \geq R$, and $R' \vdash V \in R \vdash \Gamma$. By induction hypothesis, we know that $R' \vdash [V/x]M \in R \vdash (\text{Reg}, A, e_1)$ and $R' \vdash [V/x]N \in R \vdash (A, e_2)$. Then for any $R'' \geq R'$, $[V/x]M, R(R'' \vdash V \in \Gamma)$ normalizes to $\{V' | R' \vdash V' \in R \vdash (A, \emptyset)\}$. By proposition \[5\](restriction), we know that if $R'' \vdash V \in R \vdash (A, \emptyset)$, then $R'' \vdash V \in R \vdash (A, \emptyset)$. Therefore, $V \in R(R'' \vdash r)$, and the assignment normalizes to $\{V | r \vdash V \in R \vdash (A, \emptyset)\}$. It follows that $R'' \vdash [V/x]((\text{set}(M, N)))$ belongs to $R \vdash (\{1, e_1 \cup e_2 \cup \{r\}\})$.

A.6 Proof of corollary \[10\] (termination)

(1) By definition, if $R \vdash M \in R \vdash (A, e)$ then $R; \Gamma \vdash M : (A, e)$. On the other hand, as a special case of theorem \[8\] if $R; \Gamma \vdash M : (A, e)$ is derivable then $R \vdash M \in R \vdash (A, e)$. 

\[\square\]
(2) Suppose we have \( R; \vdash M_1, \ldots, M_n : e \). Then we have \( R; \vdash M_i : (A_i, e_i) \) for \( i = 1, \ldots, n \). By theorem 9, the evaluation of \( M_i, R(R) \) is guaranteed to terminate in \( V_i, R(R) \), for some value \( V_i \). Now any reduction starting from \( M_1, \ldots, M_n \) can be simulated step by step by a reduction of \( M_1, \ldots, M_n, R(R) \) and therefore it must terminate. □

A.7 Decomposition for the timed/synchronous system

Recall that \( \vdash_{ef} \) denotes provability in the effect-free system.

**Proposition 13 (decomposition extended)** If \( \vdash_{ef} M : A \) is a well-typed closed thread then exactly one of the following situations arises where \( E \) is a time insensitive evaluation context: (1) \( M \) is a value; (2) \( M = E[\Delta] \) and \( \Delta \) has the shape \( (\lambda x. N)V, \text{ set}(r, V), \) or \( \text{get}(r) \); or (3) \( M = E'[^{\Delta} \triangleright N] \) and \( \Delta \) has the shape \( V, (\lambda x. N)V, \text{ set}(r, V), \) or \( \text{get}(r) \).

**Proof.** By induction on the structure of \( M \). We consider in some detail the case for the else-next (cf. proof A.1 for other cases).

\( M_1 \triangleright M_2 \) We apply the inductive hypothesis to \( M_1 \), and we have three cases: (1) \( M_1 \) is a value, (2) \( M_1 = E_1[^{\Delta_1}] \) with \( E_1 \) time insensitive, and (3) \( M_1 = E_1[^{E_2^{\Delta_2}} \triangleright N] \) with \( E_1 \) time insensitive. We note that in each case we fall in case 3 where the insensitive evaluation context is \([\phantom{0}]\). □

A.8 Basic properties for the timed/synchronous extensions

**Proposition 14 (basic properties, stratified extended)** The following properties hold in the stratified, timed/synchronous system.

- **Weakening** If \( R; \Gamma \vdash M : (A, e) \) and \( R, R' \vdash \Gamma', \Gamma' \vdash M : (A, e) \).
- **Substitution** If \( R; \Gamma, x : A \vdash M : (B, e) \) and \( R; \Gamma \vdash N : (A, \emptyset) \) then \( R; \Gamma \vdash [N/x]M : (B, e) \).
- **Context substitution** If \( R; \Gamma, x : A \vdash E[x] : (B, e) \) where \( x \) is not free in the evaluation context \( E \) and \( R; \Gamma \vdash N : (A, e') \) then \( R; \Gamma \vdash E[N] : (B, e \cup e') \).
- **Subject reduction** If \( R, R'; \Gamma \vdash M, S : (B, e), R \vdash e, \) and \( M, S \rightarrow M', S' \) then \( R, R'; \Gamma \vdash M', S' \). Moreover, if \( M = M \) and \( R, R' \vdash M : (A, e) \) then \( M' = M' \) and \( R, R' \vdash M' : (A, e) \).
- **Tick reduction** If \( R; \vdash M, S : (B, e), \) and \( M, S \overset{\text{tick}}{\rightarrow} M', S' \) then \( S = S' \) and there is an effect \( e' \) such that \( R; \vdash M', S : (B, e') \).

**Proof.**

- **Weakening/substitution** The proofs of weakening and substitution proceed as in the proof A.2.
- **Context substitution** We note that a proof of \( R; \Gamma \vdash M : (A, e) \) consists of a proof of \( R; \Gamma \vdash M : (A', e') \), where \( R \vdash (A', e') \leq (A, e) \), followed by a sequence of subtyping rules. To prove context substitution, we proceed by induction on the proof \( R; \Gamma, x : A \vdash E[x] : (B, e) \) and by case analysis on the shape of \( E \).
subject reduction
To prove subject reduction, we start by noting that if $R; x : A \vdash E[x] : (B, e)$ then $R; x : A \vdash \text{red}(E)[x] : (B, e)$. In other terms, the elimination of the pending else-next branches from the evaluation context preserves the typing. Then we proceed by analysing the redexes as in proof A.3.

tick reduction
The interesting case is when $M = E[E'[\Delta] \triangleright N]$, $E$ is time insensitive, $\Delta$ has the shape $V$ or $\text{get}(r)$, and $M \xrightarrow{\text{tick}} E[N]$. Suppose $R; \vdash M : (A, e)$. Then the typing of the else-next guarantees that $R; \vdash E'[\Delta] : (B, e_1)$ and $R; \vdash N : (B, e_2)$ for some $B, e_1, e_2$ where $e_1$ and $e_2$ may be incomparable. Then we can conclude $R; \vdash E[N] : (A, e')$ where the effect $e'$ is contained in $\text{dom}(R)$ but may be incomparable with $e$.

A.9 Proof of proposition 11 (simulation)
(1) A straightforward induction on the typing.
(2) Immediate extension of step (1).
(3) First we check that the translation commutes with the substitution. Also, we extend the translation to evaluation contexts, assuming $\langle [] \rangle = []$, and check that $\langle E \rangle$ is again an evaluation context. Then we proceed by case analysis on the reduction rule.
(4) Every reduction in $P$ corresponds to a reduction in $\langle P \rangle$.

A.10 Proof of proposition 12 (type fixed-point, revisited)
The proof is a variation of the one for proposition 5. Suppose $r : A \xrightarrow{\ell} B \in R$ (hence $r \not\in e$). Then $R; \vdash \lambda x. \text{get}(r)x : (A \xrightarrow{\ell(r)} B, \emptyset)$. By proposition 14 (substitution), $R; \Gamma \vdash M' : (A \xrightarrow{\ell}, B, \emptyset)$ where $M' = [\lambda x. \text{get}(r)x/f]M$. From this we derive: $R; \Gamma \vdash M'' : (A \xrightarrow{\ell} B, \{r\})$ where $M'' = \text{get}(\text{reg}_r, \lambda x. M')x$. This judgement can be weakened to $R; \Gamma, x : A \vdash M'' : (A \xrightarrow{\ell} B, \{r\})$ which combined with $R; \Gamma, x : A \vdash x : (A, \emptyset)$ leads to $R; \Gamma \vdash \lambda x. M''x : (A \xrightarrow{\ell(r)} B, \emptyset)$ where $\lambda x. M''x = \text{fix}_r, f.M$, as required.

B Summary of syntax, operational semantics, and typing rules
Table 1 summarizes the main syntactic categories, the evaluation rules for the computation within an instant (relation $\rightarrow$), and the rules for the passage of time (relation $\xrightarrow{\text{tick}}$). Table 2 summarizes the typing rules for the unstratified and stratified systems which differ just in the judgements for region contexts and types.
\textbf{Syntactic categories}

\begin{itemize}
\item $x, y, \ldots$ (variables)
\item $r, s, \ldots$ (regions)
\item $e, e', \ldots$ (finite sets of regions)
\item $A ::= 1 \mid \text{Reg}, A \mid (A \rightarrow A) \mid (A \rightarrow B)$ (types)
\item $\alpha ::= A \mid B$ (types or behaviour)
\item $R ::= r_1 : A_1, \ldots, r_n : A_n$ (region context)
\item $\Gamma ::= x_1 : A_1, \ldots, x_n : A_n$ (context)
\item $M ::= x \mid r \mid * \mid \lambda x. M \mid MM \mid \text{get}(M) \mid \text{set}(M, M) \mid M \triangleright M \mid M, M$ (terms)
\item $V ::= r \mid * \mid \lambda x. M$ (values)
\item $v, v', \ldots$ (sets of value)
\item $S ::= (r \leftarrow v) \mid S, S$ (stores)
\item $X ::= M \mid S$ (stores or terms)
\item $P ::= X \mid X, P$ (programs)
\item $E ::= [\mid ] \mid EM \mid VE \mid \text{get}(E) \mid \text{set}(E, M) \mid \text{set}(r, E) \mid E \triangleright M$ (evaluation contexts)
\end{itemize}

\textbf{Evaluation rules within an instant}

\begin{align*}
E[(\lambda x.M)V] &\rightarrow \text{red}(E)[V/x]M & E[\text{get}(r)], (r \leftarrow V) &\rightarrow \text{red}(E)[V], (r \leftarrow V) \\
E[\text{set}(r, V)] &\rightarrow \text{red}(E)[\ast], (r \leftarrow V) & P &\rightarrow P' \\
& & P, P' &\rightarrow P, P'
\end{align*}

\textbf{Rules for the passage of time}

\begin{align*}
V &\overset{\text{tick}}{\rightarrow} V & M = E[\text{get}(r)] & E \text{ time insensitive} \\
M &\overset{\text{tick}}{\rightarrow} M \\
M = E[E'(\Delta \triangleright N)] & E \text{ time insensitive} & \Delta ::= V \mid \text{get}(r) \\
M &\overset{\text{tick}}{\rightarrow} E[N] \\
S &\overset{\text{tick}}{\rightarrow} S & P_i, P_j &\not\rightarrow P_i', P_j' & i = 1, 2
\end{align*}

Table 1: Syntactic categories and operational semantics
**Unstratified region contexts and types**

\[
\begin{array}{llll}
R \downarrow 1 & R \downarrow B & R \downarrow \alpha & e \subseteq \text{dom}(R) \\
R \downarrow & R \downarrow \alpha \rightarrow \alpha & \forall r \in \text{dom}(R) & R \downarrow (R(r)) \\
R \vdash & R \vdash & R \vdash \alpha & e \subseteq \text{dom}(R) \\
\end{array}
\]

\[
\begin{array}{llll}
R \vdash & R \vdash & R \vdash & R \vdash (\alpha, e) \\
R \vdash \alpha \rightarrow \alpha & R \vdash & R \vdash & R \vdash \\
R \vdash & R \vdash & R \vdash & R \vdash \\
\end{array}
\]

**Stratified region contexts and types**

\[
\begin{array}{llll}
\emptyset \vdash & R \vdash & R \vdash & R \vdash \\
R \vdash & R \vdash & R \vdash & R \vdash \\
R \vdash & R \vdash & R \vdash & R \vdash \\
R \vdash & R \vdash & R \vdash & R \vdash \\
R \vdash & R \vdash & R \vdash & R \vdash \\
\end{array}
\]

**Subtyping rules**

\[
\begin{array}{llll}
R \vdash \alpha & \vdash A \vdash & R \vdash e \vdash & R \vdash e' \vdash \\
R \vdash \alpha \rightarrow \alpha & R \vdash & R \vdash & R \vdash \\
R \vdash (A \rightarrow \alpha) & R \vdash & R \vdash & R \vdash \\
R \vdash (A \rightarrow \alpha) \rightarrow (A' \rightarrow \alpha') & R \vdash & R \vdash & R \vdash \\
R \vdash (\alpha, \alpha') & R \vdash & R \vdash & R \vdash \\
\end{array}
\]

**Terms, stores, and programs**

\[
\begin{array}{ll}
R \vdash \Gamma & x : A \in \Gamma \\
& R, \Gamma \vdash r : A \in \Gamma \\
& R, \Gamma \vdash : (\text{Reg}, \emptyset) \\
& R, \Gamma \vdash \alpha \vdash : (\alpha, \emptyset) \\
& R, \Gamma \vdash \alpha \vdash : (\alpha, \emptyset) \\
& R, \Gamma \vdash M : (\text{Reg}, \emptyset) \\
& R, \Gamma \vdash M : (\text{Reg}, \emptyset) \\
& R, \Gamma \vdash M : (\text{Reg}, \emptyset) \\
& R, \Gamma \vdash M : (\text{Reg}, \emptyset) \\
& R, \Gamma \vdash M : (\text{Reg}, \emptyset) \\
& R, \Gamma \vdash M : (\text{Reg}, \emptyset) \\
\end{array}
\]

\[
\begin{array}{ll}
R, \Gamma \vdash x : A \in \Gamma \\
R, \Gamma \vdash r : A \in \Gamma \\
R, \Gamma \vdash \alpha \vdash : (\alpha, \emptyset) \\
R, \Gamma \vdash \alpha \vdash : (\alpha, \emptyset) \\
R, \Gamma \vdash M : (\text{Reg}, \emptyset) \\
R, \Gamma \vdash M : (\text{Reg}, \emptyset) \\
R, \Gamma \vdash M : (\text{Reg}, \emptyset) \\
R, \Gamma \vdash M : (\text{Reg}, \emptyset) \\
R, \Gamma \vdash M : (\text{Reg}, \emptyset) \\
R, \Gamma \vdash M : (\text{Reg}, \emptyset) \\
\end{array}
\]

\[
\begin{array}{ll}
R, \Gamma, X_i : (\alpha, e_i) & i = 1, \ldots, n \\
R, \Gamma \vdash X_i : (\alpha, e_i) & i = 1, \ldots, n \\
R, \Gamma \vdash X_i : (\alpha, e_i) & i = 1, \ldots, n \\
R, \Gamma \vdash X_i : (\alpha, e_i) & i = 1, \ldots, n \\
R, \Gamma \vdash X_i : (\alpha, e_i) & i = 1, \ldots, n \\
R, \Gamma \vdash X_i : (\alpha, e_i) & i = 1, \ldots, n \\
\end{array}
\]

Table 2: Typing systems