Early Diagnosis of Pneumonia with Deep Learning

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\textbf{Abstract—}Pneumonia has been one of the fatal diseases and has the potential to result in severe consequences within a short period of time, due to the flow of fluid in lungs, which leads to drowning. If not acted upon by drugs at the right time, pneumonia may result in death of individuals. Therefore, the early diagnosis is a key factor along the progress of the disease. This paper focuses on the biological progress of pneumonia and its detection by x-ray imaging, overviews the studies conducted on enhancing the level of diagnosis, and presents the methodology and results of an automation of x-ray images based on various parameters in order to detect the disease at very early stages. In this study we propose our deep learning architecture for the classification task, which is trained with modified images, through multiple steps of preprocessing. Our classification method uses convolutional neural networks and residual network architecture for classifying the images. Our findings yield an accuracy of 78.73\%, surpassing the previously top scoring accuracy of 76.8\%.

\textbf{Keywords—}Pneumonia, x-ray imaging, early diagnosis, deep learning, automation

I. INTRODUCTION

Globally, 450 million get infected by pneumonia in a year and 4 million people die from the disease. 1 million people each year have to seek care from hospitals and 50 thousand people die from the disease\textsuperscript{1} in the United States of America. The numerical difference between the infection rates and death rates show how crucial the early diagnosis of the disease is. Pneumonia is an inflammatory response in the lung sacs called alveoli. Its often caused by bacteria, viruses, fungi and other microbes. As the germs reach the lung, white blood cells act against the germ and inflammation occurs in the sacs. Thus, alveoli get filled with pneumonia fluid and this fluid causes symptoms like coughing, trouble in breathing and fever. If the infection isnt acted upon during the early periods of the disease, pneumonia infection can spread throughout the body and result in the death of the individual, as a result of the inability to exchange gas in the lungs.

Today, one of the most conventional medical techniques used to diagnose the disease is chest x-ray. As the concentrated beam of electrons, called x-ray photons, go through the body tissues, an image is produced on the metal surface (photographic film). During diagnosis, expert radiologists correspond white spots on the image to infiltrates identifying an infection, and white areas to the pneumonia fluid in the lungs. However, the limited color scheme of x-ray images consisting of shades of black and white, cause drawbacks when it comes to determining whether there is an infected area in the lungs or not. This is due to the fact that the high intensity of white wavelength occurs on the photographic film when the fluid in the lungs is high enough to be considered as a dense and solid tissue. In other words, the transition from an air filled tissue (normal state of lungs), which is seen in darker shades, to a dense tissue, requires the sufficient amount of fluid to shift the color scheme to lighter colors. This means that for an x-ray film to be considered as pneumonia, the disease must be in its later stages. Thus, the early detection of pneumonia is restricted due to the limited color scheme of x-ray imaging.

Another drawback for the early diagnosis of pneumonia is the human-dependent detection. Expert radiologists need to have sufficiently trained eyes in order to be able to differentiate between the heterogeneous color distribution of air while flowing in the lungs. This may be seen in different colors on the x-ray image taken, yet not be the dense pneumonia fluid. Thus, it’s highly significant for a radiologist to be able to tell whether if the white spots on the x-ray film actually correspond to the fluid itself. As a result of the error margin of the human eye, there are many cases where the radiologists fail to make the correct diagnosis. In both cases, whether if it’s a false positive or false negative diagnosis, it has substantial impacts on the human body. Therefore, computational methods in the diagnosis step of the disease are reliable in terms of consistency. In fig 1 different images with and without pneumonia can be seen (\textsuperscript{2}). The imperceptibility of the healthy versus the pneumonia images can also be witnessed, which portrays the need of well-trained eyes in order to be able to differentiate.

There has been previous studies done regarding pneumonia detection with chest x-rays via machine learning with the use of heat maps\textsuperscript{3}, which are images or maps representing the varying temperature or infrared radiation recorded over an area or during a period of time, and differentiation of pulmonary pathology, which is the subspecialty of surgical pathology which deals with the diagnosis and characterization of neoplastic and non-neoplastic diseases of the lungs from normal by using computerized lung sound analysis\textsuperscript{4}. Moreover, diagnosing p.carinii pneumonia, which is caused by fungi, with the examination of induced sputum and with indirect immunofluorescence\textsuperscript{5} has been used as a method for its specific detection.

Aside from using the conventional x-ray imaging, diagnosing lower respiratory tract infection with techniques such as bronchoalveolar lavage, a medical procedure in which a bronchoscope is passed through the mouth or nose into the
In this study we present a novel method for classifying pneumonia existence in an x-ray image. We propose a two-step image processing before training our deep learning model, in order for making the features of an x-ray image clearer and explicit for easing the classification process. We, then, execute a convolutional neural network followed by a residual neural network for the classification process. This paper will first explain the methodology in our experimentation, followed by the discussion of the results at hand.

II. METHODS

A. Data Preprocessing

The dataset was released on a public website, kaggle.com. The dataset was released by the Radiological Society of North America, which specified an x-ray images identity and whether if pneumonia is present in the x-ray data. We have used approximately 3 thousand images for image training and approximately 1 thousand images for image testing. All the images are from x-ray, which has limited color space, therefore, on the RGB scale, the image doesnt show difference on the edges or in the parts where certain features might be detected. Therefore, we have applied certain color modifications in our image preprocessing. Our experimental methodology involves three different image processing techniques: increment in contrast, widening of the image color space and artificially lighting the image (increase in brightness). The fig 2 is the original figure for reference.

The initial experimentation technique was image lighting the image and increment in brightening. This technique was utilized with...
the notion that even the professional doctors examine an x-ray image under light. Therefore, applying the same effects artificially might be an essential feature of the extraction step for the classification task. Increment in brightness is executed through parsing every single pixel of an image and then increasing their respective Red Green Blue values by a constant. A sample of this type of preprocessing can be visualized in fig 3.

The second technique we used was increment in image contrast, which is similar to changing image brightness. Increasing the image contrast makes the edges more solid and certain regions more visible. This technique was used as the x-ray with its original color scheme and doesn’t reflect the features, therefore, becoming essential for emphasizing certain parts of the image. Increment in image contrast can be described with the eq. 1. A sample of this modification can be found in fig 4.

\[ g(i, j) = \alpha \ast f(i, j) + \beta \]  

Where \( \alpha \) is the contrast, \( \beta \) is image brightness and \( i, j \) are the coordinates of respective pixels in an image.

The third technique was the expansion of the color scheme. On the execution side of this technique, the average R, G and B values are found among the images. Then, all the respective RGB values are multiplied with the mentioned average value for expanding, increasing the overall values and yielding a colorized version of the image. This technique was used in order to make the features clearer while classifying the image. A sample of the colorized version can be found in fig 5.

The finalized version of the image after our pre-processing pipeline can be found in fig 6. The image we created enables certain details to emerge so that the convolutional neural network can better detect any differences that indicate either an image is pneumonia or not.
B. Classification

This section will elaborate on the classification algorithms that were used throughout the experimentation process.

C. Convolutional Neural Network

Convolutional Neural Networks are powerful tools for recognizing local patterns in data samples. As interrelated weight data is present in data samples, CNNs are suitable architectures for the classification task.

The following paragraphs will explain how our experimented CNN architecture functions. As mentioned, a CNN detects local patterns in an input by creating feature maps. Feature maps are created through conducting element wise multiplication with our kernel and the slided area of the input value. Then all the values are summed, yielding a result for the feature map. The mentioned process two dimensional version is summarized in fig 8

Feature map formulation in a Convolutional Neural Network

Then, pooling application is applied, which comes in variations of maximum, average and sum pooling. In our architecture, max pooling is utilized as it has been found more effective in previous studies [9]. Max pooling reduces the dimensions of the feature map while maintaining the most important identity values through sliding kernels over the rectified feature map and merely capturing the highest values. Pooling is applied for making the data more manageable with less parameters, as the dimensions are reduced. For the following steps, the current output is flattened, converted to one long vector, which will be crucial for the classification algorithms. Flattening is applied for converting the data to a more manageable version within the classification algorithm, artificial neural network, as it intakes the flattened data as input. The flattening process can be visualized in ??.

After this point, the network obtained the feature map of the input value, which will proceed with a regular feed forward back propagation neural network. The following paragraphs of this section will elaborate on the feed forward artificial neural network architecture.

Artificial neural networks (ANNs) are comprised of layers, which are comprised of multiple perceptrons. The perceptrons are fed with input values coming from the previous layers, which can be another hidden neuron layer or an input layer. The perceptron equation can be found in eq. 3

\[ y = \phi \left( \sum_{i=1}^{n} W_i * x_i \right) \] (3)

Where \( \phi \) represents an activation function, \( x \) represents the input value and \( w_i \) represents the layer weights. The activation functions utilized in our experimentation are either hyperbolic tangent, eq. 4 or ReLU (Rectified Linear Unit)

\[ y = max(0, x) \] (2)
function (eq. 2) and the sigmoid function (eq. 5), for binary classification. Really high number of neurons or layers will enforce the network to memorize the dataset, leading to an inability to make accurate predictions in testing. Therefore, we use dropouts for eliminating the issue of overfitting. Dropout is a regularization technique preventing the network from memorizing a specific dataset and rather enabling it to adapt to variant inputs [10]. Dropout visualization can be found in fig 9. Additionally, batch normalization is applied after certain layers for normalizing the output values before the activation functions are applied. After all the hidden layers are passed, softmax function (eq. 6) is applied for attaining a probability map for the output values. Then - during the network training period - a loss value is calculated, which we used various functions during the experimentation, then the network is backpropagation with an optimizer function for updating layer weights, which were randomly initialized.

\[ y = \frac{1 - e^{-2x}}{1 + e^{-2x}} \]  

(4)

\[ h_\theta(x) = \frac{1}{1 + e^{-\theta^T x}} \]  

(5)

For our network, we used three convolutional layers and max pooling. Alongside hyperparameter tuning, we added a dropout layer after the Softmax function for the prevention of overfitting. Dropout function randomly drops out a specified amount of neurons from the neural network. We used the Adam optimizer for our network, which enables rapid convergence compared to other optimizers [11]. Binary cross entropy function was used as our loss function. Sequentially, filter sizes of 3 and 4 were used with a dropout rate of 0.4. The training data was trained with 120 epochs, a batch size of 40 and a learning rate of 0.001.

D. Residual Neural Network

Our alternative model for improving the prediction side of the network was the residual neural network architecture [12]. This uses residual block for maintaining identities (as seen in fig. 10), created by activation functions (hyperbolic tangent function for our architecture), throughout the network. The mentioned ability is implemented through the summation of the result of a linear function with the result of the prior activation function. Only one residual block was present in our network. We used a 9 layered ResNet architecture in our experimentation after fine tuning the network. As also presented in the original Residual Neural Network Paper [12], such architecture’s tuning generally indicates higher accuracies when it has more layers. The original paper indicates an increasing accuracy on COCO dataset when layers are increased from eleven to hundred and twenty one. However, with the present computational power we have, a nine layered network was the top result we were able to formulate within a short time period.

III. RESULTS AND DISCUSSION

The results from our experimentation can be found in table I.

| Network                                           | Accuracy  |
|---------------------------------------------------|-----------|
| CheXnet (previously proposed model)               | 76.80%    |
| CNN with Unmodified Input                         | 63.74%    |
| CNN with Expanded Color Scheme                    | 65.42%    |
| CNN with Increased Contrast                       | 69.92%    |
| CNN with Lightened Image on Increased Contrast    | 75.65%    |
| CNN with Lightened Image on Increased Contrast with ResNet | 78.73%    |

The definition in eq. 7 will be used throughout the discussion of the results.

\[ \text{Accuracy} = \frac{\text{number of correct results by the network}}{\text{total tests done by the network}} \times 100 \]  

(7)

Our results show improvement in performance over different modifications. Initially, the base model was able to reach approximately the same value in accuracy as other papers were able to do. Then with an expanded color scheme, more
features were made clear in the image, yielding a higher accuracy for the classification task. However, there was a major difference relative to the base model as all the RGB values were multiplied by a calculated constant. As there isn’t a major increment due to constant not being variables, features weren’t very cleared out in this classification task.

CNN with increased contrast also shows an improvement relative to the base with a higher value in performance. Increased contrast was crucial for having the edge-like features more clear in the image. There is also an increment relative to the version with expanded color scheme which is, as mentioned, due to the method of making modifications on the images: while expansion of color scheme uses a constant, increment in contrast is variant throughout an image, depending on every single pixel.

The highest accuracy with a standard artificial neural network on classification side was acquired from images modified with artificial lighting on top of increased contrast. As expected, this model yielded the highest accuracy considering its similarity to real life classification process. Increment in contrast, as the previous experiment, made certain features mode clear while change in lightning further emphasized on certain features through change in brightness on certain parts of the image, depending on the pixels respective RGB values. Then, the addition of residual architecture with increased number of hidden layers has also improved the performance rate, which is due to the maintenance of scalar identity and normalization of batch values through addition, rather than feature scaling.

In comparison to the previous state of art, our results surpass the previous studies in terms of the accuracy. While CheXNet had an accuracy of 76% in classification, our network has been able to classify with an accuracy of 78.73% in the fine-tuned version. Our primary contributions in this comparison is increment in classification accuracy, decrease in computational time as CheXNet was able to reach such a performance with a 121-layer convolutional neural network, while our experiment used 3 convolutional layers, and a new state of feature extraction for the classification task. Usage of 121 convolutional layers causes a lengthy time for training the network, while parameters of computational power are kept the same. However, the testing duration is merely varied due to change in computational power. While CheXNet used statistical means such as standard deviation for feature extraction before the classification, our model used modification on contrast and lightning for obtaining a higher accuracy. Our model reaches an F score of 45.79%, whereas the biological, radiological methods reach an F-Score of 38.7% in their classification algorithms [3]. Therefore, our classification methods show a greater accuracy than the conventional methods.

IV. CONCLUSION

In this study, we present a novel method for classifying an X-ray image on its possibility of exhibiting pneumonia in the early stages of the disease. We experiment with three different preprocessing techniques: increase in colorspace, increase in contrast and artificially lightening of the image. We’ve used multiple combinations of preprocessing techniques with various networks. In our final experimentation, we combined increment in contrast and lightening methods for incorporating both of the feature extraction techniques. We used a convolutional neural network approach for obtaining feature maps of the preprocessed X-ray images. Then, we experimented with two different classification methods. The first method was an artificial neural network while the second was the ResNet architecture, which yielded a higher accuracy. Our most accurate experimentation model classifies the images with a 78.73% accuracy, surpassing the previously top scoring value from CheXNet [3]. Overall, we target the current drawback in medical diagnosis of pneumonia by the human high, and propose an alternative and more accurate way of diagnosing the disease with automation. Moreover, we target the limits caused by the gray scale of x-ray imaging, preventing the early diagnosis of the disease. Our study presents an efficient algorithm with a high performance for this classification task and can be improved through object detection algorithms for extracting the region with pneumonia. YOLO and SSD algorithms might be effective for the localization of the pneumonia region, while different preprocessing methods may be needed for training the respective algorithms.

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