Systematic effects of foreground removal in 21-cm surveys of reionization

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ABSTRACT

21-cm observations have the potential to revolutionize our understanding of the high-redshift Universe. Whilst extremely bright radio continuum foregrounds exist at these frequencies, their spectral smoothness can be exploited to allow efficient foreground subtraction. It is well known that – regardless of other instrumental effects – this removes power on scales comparable to the survey bandwidth. We investigate associated systematic biases. We show that removing line-of-sight fluctuations on large scales aliases into suppression of the 3D power spectrum across a broad range of scales. This bias can be dealt with by correctly marginalizing over small wavenumbers in the 1D power spectrum; however, the unbiased estimator will have unavoidably larger variance. We also show that Gaussian realizations of the power spectrum permit accurate and extremely rapid Monte Carlo simulations for error analysis; repeated realizations of the fully non-Gaussian field are unnecessary. We perform Monte Carlo maximum likelihood simulations of foreground removal which yield unbiased, minimum variance estimates of the power spectrum in agreement with Fisher matrix estimates. Foreground removal also distorts the 21-cm probability distribution function (PDF), reducing the contrast between neutral and ionized regions, with potentially serious consequences for efforts to extract information from the PDF. We show that it is the subtraction of large-scale modes which is responsible for this distortion, and that it is less severe in the earlier stages of reionization. It can be reduced by using larger bandwidths. In the late stages of reionization, identification of the largest ionized regions (which consist of foreground emission only) provides calibration points which potentially allow recovery of large-scale modes. Finally, we also show that (i) the broad frequency response of synchrotron and free–free emission will smear out any features in the electron momentum distribution and ensure spectrally smooth foregrounds and (ii) extragalactic radio recombination lines should be negligible foregrounds.

Key words: methods: statistical – cosmology: theory – radio lines: general.

1 INTRODUCTION

21-cm observations have the potential to revolutionize our understanding of the high-redshift Universe (for recent reviews, see Furlanetto, Oh & Briggs 2006; Morales & Wyithe 2010). By examining the imprints of the first galaxies on the intergalactic medium (IGM), they are complementary to (and potentially much more powerful than) direct surveys for protogalaxies via Lyα and dropout techniques; furthermore, they can survey the Universe on much larger scales. Moreover, unlike Ly-series absorption studies of high-redshift quasars, they constitute a fully three-dimensional probe which is not subject to saturation effects, and require no background sources. A host of upcoming low-frequency interferometers aim to detect fluctuations in 21-cm emission from the Epoch of Reionization (EoR) as a key science goal, including GMRT,1 MWA,2 LOFAR,3 21CMA,4 PAPER5 and SKA.6

One of the most difficult aspects of high-z 21-cm measurements is the extreme brightness of the astronomical foregrounds relative to the cosmological signal (which has a brightness temperature $\delta T_b \sim 20 \text{mK}$): Galactic synchrotron emission has (at best) $T_{\text{gal}} \sim 200$–1000 K at these frequencies (Shaver et al. 1999). Extragalactic synchrotron and free–free emission smoothly fill the 21-cm lines, and may potentially allow recovery of large-scale modes which are barely visible.

1 Giant Metrewave Radio Telescope, http://www.gmrt.ncra.tifr.res.in/
2 Murchison Widefield Array, http://www.haystack.mit.edu/ast/arrays/mwa/
3 Low Frequency Array, http://www.lofar.org/
4 21 Centimeter Array, http://web.phys.cmu.edu/~past/
5 Precision Array to Probe EoR, http://astro.berkeley.edu/~dbacker/eor/
6 Square Kilometre Array, http://www.skatelescope.org/
foregrounds, including radio galaxies, free–free emitters and galaxy clusters (Di Matteo et al. 2002; Oh & Mack 2003; Di Matteo, Ciardi & Miniati 2004), are also significantly brighter than the 21-cm signal. Although these can be removed, the residual noise is large and numerous practical difficulties arise (see section 9.3 of Furlanetto et al. 2006, and section 3.4 of Morales & Wyithe 2010). Outstanding amongst these are terrestrial and satellite radio-frequency interference (RFI), ionospheric refraction and scintillation and calibration errors in the direction-dependent gain and polarization response of the antennas. A particularly worrisome problem is the chromatic point spread function (PSF) of the instrument, which couples spatial fluctuations of spectrally smooth point sources into fluctuations in the frequency domain, an effect commonly dubbed ‘mode mixing’. Studies of the latter (Bowman, Morales & Hewitt 2009; Liu, tegmark & Zaldarriaga 2009a; Liu et al. 2009b; Datta, Bowman & Carilli 2010) show that while in principle this can be cleaned, the required calibration accuracy is formidable. By contrast, once the bright point sources are removed and the instrumental effects dealt with, removal of the spectrally smooth confused foreground of faint sources and Galactic emission is comparatively easy, and thought to be a solved problem (Morales & Hewitt 2004; Zaldarriaga, Furlanetto & Hernquist 2004; Santos, Cooray & Knox 2005; Mcquinn et al. 2006; Morales, Bowman & Hewitt 2006; Wang et al. 2006). In this paper, we focus only on this latter, comparatively ‘easy’ stage of continuum foreground removal. We show that there are systematic effects and biases – generally associated with the loss of large-scale power – which if not carefully taken into account, can lead to spurious results.

The most widely discussed method for continuum foreground removal involves fitting and subtracting a smooth function to the data (Mcquinn et al. 2006; Morales, Bowman & Hewitt 2006; Wang et al. 2006). This ‘trend removal’ has a rigorous statistical justification as a means of extracting a tiny fluctuating signal from a huge, slowly varying background (Rybicki & Press 1992). It corresponds to projecting out low order, slowly varying modes in the data (Mcquinn et al. 2006), with a price: cleaning also attenuates the signal by removing its large-scale fluctuations. It therefore severely restricts the spatial dynamic range of 21-cm observatories. For instance, MWA measurements of the 21-cm power spectrum will be limited to roughly a decade in scale, from $k \sim 0.1$ to $l h \text{ Mpc}^{-1}$ (Lidz et al. 2008). Recent simulation studies have confirmed the efficacy of trend removal (Bowman et al. 2009; Gleiser, Nusser & Benson 2008; Jelıć et al. 2008; Harker et al. 2010), and it is generally accepted as the best (and only mainstream) means of removing foregrounds.

While the loss of large-scale power is widely known and accepted as unavoidable, the systematic biases introduced by the process of foreground removal are much less well known. In this paper, we examine the consequences of removal of large-scale power in the line-of-sight direction in three key measures. (i) Power spectrum. Foreground cleaning is often incorrectly characterized as removing all modes with $k < k_{\text{max}}$. In fact, it removes all line-of-sight modes with $k_{l} < k_{\text{max}}$. We find that the converse of well-known aliasing effects (Kaiser & Peacock 1991; Lidz, Oh & Furlanetto 2006) implies that removing large-scale power in radial modes removes small-scale power in transverse modes, creating an unavoidable bias across a range of scales (rather than just $k < k_{\text{max}}$) in measurements of the 3D power spectrum. While this effect has been noticed before in simulations (Bowman et al. 2009; Harker et al. 2009), we provide a quantitative explanation and calculation of this effect. We show that this bias can be accounted for by correctly marginalizing over the large-scale modes along the line of sight, but at the expense of increased sample variance. We furthermore show that purely Gaussian realizations of the recovered power spectrum provide an accurate and extremely rapid means of generating Monte Carlo error estimates for the power spectrum: fully non-Gaussian realizations are not necessary. (ii) Probability distribution function (PDF). The effect of foreground cleaning on the PDF has not been explored, apart from its effect on the skewness (Harker et al. 2009). We find that foreground cleaning causes unacceptable distortion of the one-point function. The PDF has surprisingly rich information about the progress and topology of reionization (Furlanetto, Zaldarriaga & Hernquist 2004; Wyithe & Morales 2007; Harker et al. 2009; Ichikawa et al. 2010), but these will be obscured unless these artefacts can be removed. (iii) Tomography. Even the first generation of instruments will be able to image the very largest $\text{HI}$ regions ($\geq 20–30 \text{ Mpc} \text{ comoving}$), perhaps sourced by high-redshift quasars similar to those found by Sloan Digital Sky Survey (SDSS) at $z \sim 6$. In principle, this might allow us to measure the neutral fraction by simply measuring the temperature contrast $\delta T_{\text{b}}$ between the $\text{HI}$ region and the rest of the survey area (which contains many unresolved $\text{HI}$ regions). We find that while the relative shapes of $\text{HI}$ regions are preserved by foreground cleaning, the temperature contrast is significantly distorted, bedevilling efforts to measure $\delta T_{\text{b}}$ (see also Geil et al. 2008).

The outline of this paper is as follows. In Section 2, we describe our methodology for generating 21-cm boxes, telescope noise, foregrounds and removing foregrounds. In Sections 3–5, we discuss the effects of foreground removal on the power spectrum, tomography and PDF, respectively. In Section 6, we discuss possible improvements to foreground removal methods, and summarize conclusions in Section 7. In Appendix A, we discuss bounds on the smoothness of the synchrotron and free–free continuum foregrounds. In Appendix B, we discuss the integrated extragalactic radio recombination line (RRL) background, and show that it is unlikely to be a showstopper.

2 METHOD

We now describe our simulations of 21-cm signal, telescope noise, foreground and the foreground removal process. It is important to note that this paper is squarely aimed at studying the biases introduced by subtraction of large-scale power which is ubiquitous to all foreground-cleaning techniques. We do not aim at any advances in the state-of-the-art with regards to simulation or the cleaning process (except where it pertains to loss of large-scale modes; Section 6). Thus, our simulations and cleaning algorithm are relatively simple. We do not consider ‘mode mixing’ and the consequences of bright source subtraction (Bowman et al. 2009; Liu et al. 2009a,b; Datta et al. 2010); our foreground model is much less sophisticated than others (e.g. Jelıć et al. 2008); we largely ignore instrumental effects, such as leakage of polarized foregrounds to the total signal (Geil, Gaensler & Wyithe 2010; Jelıć et al. 2010) and we do not examine the subtleties of various foreground cleaning algorithms (e.g. (Harker et al. 2009)). Indeed, often to make clear the biases that cleaning introduces, we omit noise from the plot, since many cleaning algorithms are linear processes (see discussion in Section 2.4). At this point, there are many detailed, ‘end-to-end’ simulation pipelines which incorporate all of these effects, and we have nothing to add to that literature. Rather, we aim at a theoretical understanding of the impact of the loss of large-scale power on various statistics, which can be understood robustly, independent of these further complications. Whilst many of these effects can be
derived analytically, it is more transparent to show their effects on simulated maps.

2.1 The 21-cm signal

To simulate 21-cm signal, we use the seminumeric simulation DEXM (Mesinger & Furlanetto 2007), which can efficiently generate ionization maps of the IGM at high redshift far more rapidly (and for much larger boxes) than full numerical simulations, whilst showing excellent agreement with N-body simulations with full radiative transfer.7 To briefly summarize their algorithm: 3D realizations of linear density and velocity fields are first generated. Then, an excursion-set approach (Bond et al. 1991; Lacey & Cole 1993) is used to filter the haloes. The locations of the haloes are adjusted using their first-order displacements obtained from the linear velocity field. Finally, a similar filtering procedure is used to obtain an ionization field. Unlike the haloes, the bubbles are allowed to overlap and the excursion set barrier depends on ionization efficiency. The 21-cm brightness temperature is then computed as

\[ T_b(\nu) = \frac{T_S - T_e}{1 + z} (1 - e^{-\tau_0}) \]
\[ \approx 9(1+z)^{1/2} x_{HI}(1 + \delta_m) \frac{H}{dV_d/dr + H} \text{mK}, \]

where \( T_S \) is the gas spin temperature, \( \tau_0 \) is the optical depth at the 21-cm frequency \( \nu_0 \), \( \delta_m \) is the physical overdensity, \( H \) is the Hubble parameter, \( dV_d/dr \) is the comoving gradient of the line-of-sight component of the comoving velocity, and all the quantities are evaluated at redshift \( z = \nu_0/\nu - 1 \), under the approximations that \( T_S \gg T_e \) and \( dV_d/dr \ll H \) (i.e. redshift space distortions are ignored). Our fiducial (200)3 pixel box – kindly provided to us by the authors – is 100 Mpc on a side (resulting in a cell size of 0.5 Mpc) at \( z = 8 \) and a neutral fraction \( x_{HI} = 0.56 \). The bubble size distribution can be seen in fig. 7 of Mesinger & Furlanetto (2007) and is peaked at \( \sim 8 \) Mpc with a significant tail out to \( \sim 30 \) Mpc.

We also generate 3D realizations of this box which have the same power spectrum but are Gaussian random fields. These realizations do not contain ionized bubbles and have a different probability distribution function than the 21-cm box; in particular there is no delta function distribution of fully ionized pixels. We found that the foreground subtraction affected the spherically averaged power spectrum and the average line-of-sight power spectrum similarly for both the initial 21-cm box and the Gaussian realization boxes. Hence, we were able to use the realization boxes for Monte Carlo calculations where many realizations with accurate power spectra are required, rather than repeating the entire seminumeric process described above many times. More details of this are in Section 3.2.

2.2 Telescope noise

As explained in Section 2.4, in the most widely used variants such as polynomial fitting, foreground cleaning is a linear operation. Thus, the impact of foreground cleaning on signal, foregrounds and noise can be considered separately. For the sake of clarity, we often do not simulate telescope noise, in order to clearly see the systematic biases foreground cleaning creates in the signal. Below, we describe how the telescope noise is simulated when we do consider it, in Section 3.3.

For the sake of definiteness, we consider parameters appropriate to MWA, as specified in Bowman et al. (2009). The MWA consists of \( N_e = 500 \) tiles, each with effective area \( A_e \approx \min(16, 16(\lambda^2/4 \text{m}^2)) \). We assume a smooth antenna density profile \( n_a(r) \propto r^{-2} \) within a 750-m radius, with a core density of one tile per 36 m2. We assume the sky-dominated system temperature to be \( T_{sys} \approx 440(1 + z)/9 \) K, and that a single field of view is observed for \( t_o = 1 \) kyr (this is somewhat optimistic, but does not affect our basic conclusions). The baseline number density is then

\[ n_b(U, \nu) = \frac{\lambda^2 T_{sys}}{A_e \sqrt{\Delta \nu U}} K, \]

where \( \Delta \nu \) is the frequency bin width, and \( t_o \) is the integration time for that visibility. The average integration time that an array observes the visibility \( U \) is (McQuinn et al. 2006)

\[ t_U \approx \frac{A_e}{\lambda^2} t_o n_b(U, \nu). \]

For each frequency channel, we draw complex visibilities from Gaussian distributions with rms given by equation (3), and respecting \( V(U, \nu) = V^*(U, \nu) \). We then inverse Fourier transform each slice to obtain the noise cube.

2.3 Foregrounds

Foreground brightness temperature fluctuations will be larger than the cosmological 21-cm signal by several orders of magnitude. The three main sources of foreground contamination of the 21-cm signal are Galactic synchrotron (which comprises \( \sim 70 \) per cent), extragalactic point sources (27 per cent) and Galactic bremsstrahlung (1 per cent) (Shaver et al. 1999). The frequency dependence of these foregrounds can be approximated by power laws with a running spectral index \( \alpha \) (Shaver et al. 1999; Tegmark et al. 2000). While the sum of power laws is not in general a power law, over a relatively narrow frequency range (such as that considered in this paper where \( \Delta \nu/\nu \ll 1 \)), a Taylor expansion around a power law can be used to describe the spectral shape. We therefore also approximate the sum of foregrounds as a power law with a running spectral index, and specialize to the case of Galactic synchrotron emission, which dominates the foregrounds. For more detailed foreground models including synchrotron emission from discrete sources such as supernova remnants, and free–free emission from diffuse ionized gas, see Jelić et al. (2008). We assume that the brightest point sources have been removed and only consider unpolarized foregrounds.

\[ \text{Recently, an even more rapid variant of this algorithm, 21cmFAST} \]

(Mesinger, Furlanetto & Cen 2011), has been introduced, which achieves dramatic speed-ups by bypassing the halo finder.

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The intensity of the Galactic synchrotron emission varies as a function of both sky position and frequency. We model the frequency and angular dependence of Galactic synchrotron foreground emission as follows. We first construct a realization of the angular fluctuations in the foreground (around the mean brightness temperature) at a particular frequency $v_0$ using the relation

$$\hat{f} C(v_0) = \left( \frac{1}{v_0} \right)^{2-\beta} T_{\text{syn}}(v_0)^2, \quad (5)$$

where the frequency dependence of the fluctuation amplitude is given by

$$T_{\text{syn}}^2(v_0) = A_{\text{syn}}^2 \left( \frac{v_0}{150 \, \text{MHz}} \right)^{-\alpha_{\text{syn}} - \Delta \alpha_{\text{syn}} \log_{10}(v_0/150 \, \text{MHz})}, \quad (6)$$

where $\alpha_{\text{syn}}, \Delta \alpha_{\text{syn}}$ have mean values $\bar{\alpha}_{\text{syn}} = 2.55, \bar{\Delta} \alpha_{\text{syn}} = 0.1, \beta = 2.5$ and $A_{\text{syn}}^2 = 25 \, \text{K}$ (Shaver et al. 1999; Tegmark et al. 2000; Wang et al. 2006). The latter two values are extrapolated from 30GHz CMB observations. To model spatial variations, we draw the parameters $\alpha_{\text{syn}}$ and $\Delta \alpha_{\text{syn}}$ from a Gaussian distribution with standard deviation $\sim 10$ per cent of the mean.

We use the angular power spectrum to generate a two-dimensional realization of brightness temperature fluctuations $\Delta T_{\text{syn}}^2(\theta)$ as a function of angular position $\theta$ to which we add a mean sky brightness $\bar{T}_{\text{syn}} = 165(v_{185}/185 \, \text{MHz})^{-2.8} \, \text{K}$ (although interferometers will generally not be sensitive to the temperature zero-point). We then extend this foreground plane into three dimensions by extrapolating along each line of sight:

$$T_{\text{syn}}^0(\theta, v) = [\bar{T}_{\text{syn}}^0 + \Delta T_{\text{syn}}^2(\theta)] \left( \frac{v}{v_0} \right)^{-\alpha_{\text{syn}} - \Delta \alpha_{\text{syn}} \log_{10}(v/v_0)}, \quad (7)$$

Our results are not sensitive to the details of the assumed foreground model. For instance, an increase in the amplitude of foreground brightness temperature fluctuations, by an order of magnitude, results in no change to our results after foreground cleaning. The foreground completely swamps the H i region signal, which is not visible in the combined maps. The mean and standard deviation of the foreground brightness (at the central frequency 158 MHz of these cubes) are $2.5 \times 10^4$ and $1.4 \times 10^4$ mK, respectively, which should be compared to the $\sim 10$ mK 21-cm fluctuations. Note that our simulations exclude the mean sky brightness, which cannot be measured by an interferometer.

### 2.4 Foreground removal

We employ here standard foreground cleaning techniques which have been promulgated in the literature (McQuinn et al. 2006; Morales et al. 2006; Wang et al. 2006; Gleser et al. 2008; Jelić et al. 2008; Bowman et al. 2009); fitting a smooth function, such as a low-order polynomial, to the data, and subtracting it off, under the implicit assumption that the foreground along the line of sight varies much more slowly than the cosmological signal. There have been recent attempts to develop non-parametric techniques (Harker et al. 2009), which show promise, but at present yield no decisive advantage, whilst considerably complicating error analysis. We therefore only discuss standard parametric techniques. We also only consider foreground subtraction in image space, rather than Fourier space, since the two processes have been shown to yield fairly similar results (but note that such issues become more subtle once the frequency dependence of $uv$ coverage is taken into account; Bowman et al. 2009; Liu et al. 2009a,b).

Let us write the measured brightness temperature fluctuation in a pixel as

$$x(\hat{\theta}, v) = s(\hat{\theta}, v) + n(\hat{\theta}, v) + f(\hat{\theta}, v), \quad (8)$$

where $s, n, f$ are the contribution from cosmological signal, telescope noise and foregrounds, respectively. In principle, our knowledge that the Galactic foreground is approximately a power law might lead us to suppose that a fitting a log $(v) - \log (x)$ polynomial would be optimal, since that represents a Taylor expansion about a power law. In practice, we find that a $x - x$ polynomial gives very similar results. As in McQuinn et al. (2006), we therefore choose to work with these functions, since this implies that foreground cleaning is a linear process. We use a Gram–Schmidt procedure to form an orthogonal set of basis functions from the polynomial basis $1, x, x^2, \ldots$. Along each line of sight, our best fit to the foreground is

$$\hat{x} = P q, \quad (9)$$

where $\hat{x} = (\xi_l)$ is an $n$-dimensional vector consisting of the number of fitted frequency bins, $P$ is an $n \times m$ matrix composed of polynomials of order $\{0, 1, \ldots, m\}$ evaluated at frequencies $\{i_l\}$ and $q$ is the $m$-dimensional vector of parameters (polynomial coefficients) to be estimated. If we now minimize $\chi^2 = (x - \hat{x})^T(x - \hat{x})$, we obtain the simple linear estimator for the polynomial coefficients:

$$q = (P^T P)^{-1} x, \quad (10)$$

The fit to the foreground is then

$$\hat{x} = P (P^T P)^{-1} x, \quad (11)$$

which implies that the foreground cleaned data is

$$\hat{x} = x - x = [1 - P (P^T P)^{-1}] x \equiv \Pi x, \quad (12)$$

i.e. foreground cleaning can be represented by a linear projection operator $\Pi$. In this case, $\hat{x} = \hat{s} + \hat{n} + \hat{f}$, and the covariance matrix of the cleaned data separates

$$\hat{C} = (x^T x) = \hat{s} + \hat{n} + \hat{f}. \quad (13)$$

This is an extremely convenient property we will exploit, since it means we can consider the impact of foreground cleaning on the boxes of the cosmological signal alone, without worrying about interaction with the noise or foregrounds. We shall assume that the properties of the noise is fully known, so that $\hat{n}$ is fully specified a priori.

For a linear foreground cleaning process such as equation (12), there are two possible sources of systematic biases. The first is that foreground cleaning is inefficient, and that the requirement that $\langle \hat{f} \hat{f}^T \rangle \ll \langle ss^T \rangle$ is not met; foregrounds residuals are still a significant contaminant. However, the expected spectrally smoothness of foregrounds (see Appendices A and B) makes this unlikely. For the foregrounds we simulated, the cleaning procedure always left foregrounds residuals which were negligible compared to the signal. The second is that the process of cleaning itself, $s \rightarrow \hat{s}$, introduces systematic biases in the signal. The latter is more serious, and can bias astrophysical and cosmological inferences, unless it is correctly understood.

Thus, we will generally illustrate the effects of foreground cleaning on the signal alone, without showing its impact on noise (note that foreground cleaning will have the same effect on noise as the signal) or foregrounds (which are always cleaned to a negligible level). We also do not depict the finite angular resolution of the telescope in our simulations. Whilst the effect of foreground cleaning

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9 Such a minimization implicitly assumes that the ‘noise’ to the fit – which is simply cosmological signal and telescope noise – is proportional to the identity matrix. This is approximately true for telescope noise – since different frequency slices are uncorrelated – but a poorer assumption for the cosmological signal. We defer further discussion of this issue to Section 6.
remains the same (since it is a linear process), its impact is more difficult to assess visually in smoothed maps, although it clearly emerges in statistical measures such as the power spectrum. The effect of foreground cleaning and beam smoothing can be thought of as a series of linear operators which alter the pristine signal; primarily on large scales and small scales, respectively. Here, we focus on the former.

3 EFFECT OF FOREGROUND REMOVAL ON THE POWER SPECTRUM

3.1 Aliasing

Survey geometry and foreground cleaning modify the observed power spectrum. A Fourier mode with wavevector \( \mathbf{k} \) will be convolved with a window function \( W(\mathbf{k}, \mathbf{k}') = W_{\text{geom}} W_{\text{fg-rem}} \), where \( W_{\text{geom}} \) is the window function due to the finite survey geometry, and \( W_{\text{fg-rem}} \) encapsulates the effects of foreground removal. For a survey with cylindrical geometry \((L, R)\), where \( L \) is the depth of the survey (given by the bandwidth \( B \) of the survey) and radius \( R \) is given by the field of view of the instrument, the survey window function is

\[
W_{\text{geom}}(q) = \frac{2}{q \cdot R} j_0(q L/2) J_1(q R),
\]

where \( q = k - k' \). This expression reflects the coupling between a wavevector \( k \) and all other wavevectors \( k' \). In practice, survey geometry plays a much smaller role in modifying the power spectrum than foreground cleaning.

What is the effect of foreground cleaning on Fourier modes? Let us assume that foreground cleaning is done on a voxel by voxel basis in the frequency direction, as in equation (12), i.e. its effect is equivalent to a linear projection operator \( \Pi \) operating in the \( \hat{z} \) direction. This cleaning process eliminates the orthonormality of Fourier modes \( \mu_k \propto \exp(ik \cdot \hat{z}) \). Following the notation of McQuinn et al. (2006), the new Fourier basis is \( \mu_{k'\perp} = \Pi \mu_k \), and the 1D window function is simply

\[
W_{\text{ID}}^2(k_i, k'_i) = \int_0^L dz \, \mu_{k_i} \mu_{k'_i}^*.
\]

We show this for foreground cleaning over an \( L = 100 \) cMpc interval at \( z = 8 \) in the top panel of Fig. 1, for polynomials of different order. Foreground cleaning causes a sharp reduction of power at scales comparable to the bandwidth over which the cleaning is done, \( k_{\min} \approx 2\pi/L \). As the order of the polynomial is increased, power on progressively smaller scales is removed. Also shown is \( W_{\text{ID}}^2 \) when foreground cleaning is performed over a bandwidth three times larger. It is identical to the window function for the smaller box, except that \( k \rightarrow k/3 \). Bottom panel: the 3D foreground cleaning window function, as given by equation (18). Aliasing from the line of sight means that power is subtracted across a much wider range of scales. Otherwise, similar observations apply.

\[
\Delta_{\text{ID}}^2(k_i) = k_i P_{\text{ID}}(k_i) / \pi, \quad \Delta_{\text{ID}}^2(k) = k^3 P_{\text{ID}}(k) / (2\pi^2). 
\]

Thus, 1D modes receive contributions from all wavenumbers with \( k \geq k_i \). Small \( k_i \) modes can receive contributions from modes with large \( k \) (which are oriented almost perpendicular to the line of sight). Conversely, power which is subtracted from small \( k_i \) modes can affect the 3D power spectrum at large \( k \).

If we define \( k = k_i/k \), then the window function for the 3D angle-averaged power spectrum is simply given by

\[
W_{\text{ID}}^2(k_i) = \int W_{\text{ID}}^2(k_i) d\mu. 
\]

This is shown in the bottom panel of Fig. 1, for our box of 100 cMpc (results corresponding to the flattened geometry of surveys will be shown in Section 3.3). The scaling properties are very similar to those of \( W_{\text{ID}}^2 \), except that power is subtracted across a much wider range of scales, as expected from the discussion above.

Thus, foreground cleaning causes suppression of power across a wide range of scales in the angle-averaged 3D power spectrum. We will see how this can be dealt with in Section 3.3. However, even if the systematic bias can be appropriately dealt with, the elimination of low-wavelength modes in the radial direction unavoidably reduces the number of modes available to measure the power spectrum at a given wavenumber. The fraction of measurable modes

\[
\Delta_{\text{ID}}^2(k_i) \propto k_i \int_{k_i}^{\infty} \Delta_{\text{ID}}^2(k) k^{-2} dk. 
\]
Figure 2. The increase in the 1σ error on a power spectrum measurement, when foreground cleaning is performed, relative to an ideal measurement without foregrounds. For increasingly aggressive foreground cleaning (i.e. a higher order polynomial), the number of measurable modes falls, and the variance of the measurement increases. The wavenumber corresponding to the box size is marked by the line labelled $k_{\text{min}}$. Also shown is the increase in 1σ error for a box which has a bandwidth three times larger.

is given by $W_3^2(k)$; hence, sample variance is increased by foreground cleaning by a factor $1/\sqrt{W_3^2(k)}$. We show this in Fig. 2. As expected, for increasingly aggressive foreground cleaning (i.e. a higher order polynomial), the number of measurable modes falls, and the variance of the measurement increases. Thus, in order to measure a given wavenumber $k$, one would have to perform foreground cleaning over a bandwidth corresponding to a significantly larger length-scale than $L = 2\pi/k$. This increase in sample variance due to foreground cleaning is also evident in the Fisher matrix formalism of McQuinn et al. (2006).

How accurate are these analytic expectations? In Fig. 3, we compare the power spectra predicted by these formulae (lines), to the power spectra measured directly from the box after foreground cleaning (points). For completeness, we also show the impact of foreground cleaning on the 2D power spectrum in the plane of the sky. The analytic and measured power spectra show good agreement. In particular, whilst foreground subtraction only affects large scales in 1D, aliasing results in broad suppression of power across a range of scales in 2D and 3D.

Note that in making these comparisons, no foreground has been previously added to the 21-cm box. If foregrounds are initially added, the power spectrum for $n = 3$ polynomial subtraction is unchanged, but for $n = 2$ polynomial subtraction, the power spectrum blows up at large scales: foreground cleaning is insufficiently aggressive. As emphasized by McQuinn et al. (2006), one always chooses the lowest order polynomial that is able to remove foregrounds well below the cosmological signal.

Given these considerations, one might be tempted to foreground clean by applying a sharp step function in $k_z$ space, rather than fitting a polynomial. The sharp decay in power at low wavenumber due to foreground cleaning by a polynomial might more simply be accomplished by excluding all modes with $k_z < k_{\text{cut}}$. Where $k_{\text{cut}}$ is some critical wavenumber above which the foreground has little power. Indeed, we shall shortly see that marginalizing over modes with $k_z < k_{\text{cut}}$ can eliminate systematic bias in power spectrum estimation. However, we should keep two facts in mind. First, the (close to power law) foreground power spectrum cannot be fully represented by a few Fourier modes in the line of sight; there is still power at high $k_z$. Secondly, the effect of foreground cleaning can be represented by a window function $P_{\text{clean}}(k) = W^2(k)P(k)$ only for a field which is reasonably close to random phase; applying a ‘matched filter’ such as a smooth polynomial to spectrally smooth foregrounds brings about a much greater reduction of power on all scales. These effects are shown in Fig. 4. Note that foreground cleaning can be represented as $P_{\text{clean}}(k) = W^2(k)P(k)$ for the noise, which is a Gaussian random-phase field.
### 3.2 Insensitivity to non-Gaussianity of signal

The best means of performing error analysis for the complex data analysis pipeline in 21-cm experiments is to perform Monte Carlo simulations; in this way both systematic and statistical errors introduced at various stages can be fully understood. It is time-consuming to produce a new simulation box of 21-cm signal for each Monte Carlo realization, as is necessary to take cosmic variance into account. While extremely fast means of creating approximate 21-cm realizations for a given ionization parameter now exist (Mesinger et al. 2011), these cannot be tuned to accurately represent different realizations of some specified underlying power spectrum, rather than the power spectrum of the particular theoretical model used to generate the box. The easiest way to go about this would be to simply create Gaussian realizations of a given power spectrum.

However, it is not clear whether foreground cleaning will have the same impact on the power spectrum of a Gaussian and non-Gaussian field (such as a 21-cm box). Least squares is an optimal means of fitting a parametric function when the residuals are Gaussian; however, it can be suboptimal when residuals are non-Gaussian (for instance, when there are outlier data points which are highly unlikely in a Gaussian distribution; these will disproportionately affect the fit). In this case, the residuals, which constitute the 21-cm signal itself, are non-Gaussian. In particular, there is strong phase coherence across ionized regions, and sharp features due to the boundary between ionized and neutral regions.

In Fig. 5, we compare the effect of foreground subtraction on the power spectrum of the full 21-cm box with non-Gaussian signal and on Gaussian realizations of this box, which have identical power spectra. For the Gaussian case the power spectrum is averaged over 10 realizations, to reduce sample variance. Foreground subtraction has identical impact on the power spectra of the full 21-cm box and Gaussian realizations, which implies that Gaussian realizations are adequate for rapid Monte Carlo simulations.

### 3.3 Eliminating systematic bias; error estimates

As previously discussed, exciting modes with $k < k_{\text{crit}}$ will have a similar effect on the signal and noise power spectra (though not on the foreground power spectrum) as foreground cleaning via fitting and subtracting a polynomial. In this case, $W_\text{3D}^2$ will simply be a step function: $W_\text{3D}^2 = 0$ for $k \leq k_{\text{crit}}$, $W_\text{3D}^2 = 1$ for $k > k_{\text{crit}}$. From equation (18), this implies that $W_\text{3D}^2(k) \approx 1 - \mu_{\text{crit}} = (1 - k_{\text{crit}}/k)$. For a judiciously chosen $k_{\text{crit}}$, this approximates the effect of polynomial fitting quite well. In Fig. 6, we show the effect of mode excision for modes with $k \leq 0.15 \text{ Mpc}^{-1}$ on our 21-cm box; from Fig. 3, this is the wavenumber at which the 1D power spectra starts plummeting rapidly after foreground cleaning, for an $n = 3$ polynomial. As can be clearly seen, a sharp $k$-space cut-off mimics the broad suppression of power in 2D and 3D extremely well. Thus, if after foreground cleaning we simply use uncontaminated modes with $k > k_{\text{crit}}$ to estimate the power spectrum (i.e. we marginalize over modes with $k \lesssim k_{\text{crit}}$), we should have an unbiased estimator of the power spectrum, even at low $k$. At the same time, as seen in Fig. 2, there will be unavoidably larger variance in the power spectrum estimate, since there are fewer independent modes sampling a given wavenumber.

We test these ideas out on a simulated field of view appropriate to the MWA, which is much more extended in the plane of the sky than in redshift space. We consider an MWA field which is $\sim 800 \text{ deg}^2$ and $\sim 6 \text{ MHz}$ at $z = 7.3$; this corresponds to a rectangular box $4350 \times 4350 \times 100 \text{ cMpc}$. To generate the simulated field, we use the fact that foreground cleaning is insensitive to the non-Gaussianity of the signal (Section 3.2), and simply generate a Gaussian random realization of a given power spectrum. We use the power spectrum of Lidz et al. (2008) at $z = 7.3$, $x_{\text{init}} = 0.46$, which is derived from radiative transfer simulations in a $130 \text{ Mpc} h^{-1}$ box. MWA will only be sensitive to power spectrum measurements over roughly a decade in scale, $k \sim 0.1-1 \text{ h Mpc}^{-1}$. Measurements even over this limited wavenumber range are valuable, since the redshift evolution of the amplitude and slope of the power spectrum contains valuable information (Lidz et al. 2008). The upper limit is given by foreground cleaning considerations. The upper limit is given by telescope resolution: on small scales, the telescope
samples relatively few modes (mostly along the line of sight) due to finite angular resolution, and the noise blows up. Given these considerations, we divide our box into 512 × 512 × 32 cells, which corresponds to cells of size 8.5 × 8.5 × 3.1 cMpc. Finer resolution is unnecessary over this range of wavenumber.

We divide the wavenumber range into five logarithmically spaced bins. In Fig. 7, we show how the systematic suppression of power due to foreground cleaning can be correctly accounted for by marginalizing over the appropriate modes, i.e. only including modes with $k_z > k_{z, \text{crit}}$ in the calculation of the power spectrum. In the top panel, we marginalize over the first $k_z$ bin; much of the systematic bias is eliminated. In the lower panel, we marginalize over the first two $k_z$ bins. Although all of the systematic bias is removed, the power spectrum is measured over a smaller range of scales.

Let us now run more detailed calculations to confirm that such a marginalization procedure is able to return unbiased power spectrum estimates with the minimum variance error bars expected from a Fisher matrix calculation. For the latter, we use the expressions derived by McQuinn et al. (2006). For wavenumbers $k_\perp, k_z$ at which the foregrounds can be cleaned well below the signal, the Fisher matrix is

$$F_{k_\perp, k_z} \approx w^2 \left[ \frac{\bar{\mu}_k \mathbf{F}(\mathbf{F}^\dagger \bar{\mu}_k)}{T_k^2} - \left( \frac{\bar{\mu}_k \mathbf{F}(\mathbf{F}^\dagger \bar{\mu}_k)}{T_k^2} \right)^2 \right],$$

where $w = \frac{\lambda^2 B^2 / (A_\perp D^2 \Delta D)}{D}$, $D$ is the comoving distance to the centre of the survey at redshift $z$, $\Delta D$ is the comoving depth of the survey and $T_N = \Delta V_N (U, \nu)$ as given by equation (3). This expression assumes that foregrounds are cleaned well below the signal, and that detector noise dominates over the signal, which is true for the first generation of instruments. The variance in a power spectrum estimate for a single $k$ mode, with line-of-sight component $k_z = \mu k$, is then

$$\sigma_P^2(k, \mu) = \left( F_{k_z}^{-1} \right)_{ii}.$$  \hspace{1cm} (20)

Note that this effectively marginalizes over modes removed by foreground cleaning, since for such modes $\mu_k \to 0$, and hence $\sigma_P^2(k, \mu) \to \infty$. The variance on the angle-averaged power spectrum over a spherical shell of logarithmic width $\epsilon = d \ln k$ is then given by adding the error for individual $k$-modes in inverse quadrature:

$$\frac{1}{\sigma_P^2(k)} = \sum_{\mu} \frac{\epsilon k^3 V_{\text{sur}}}{4 \pi^2} \frac{\Delta \mu}{\sigma_P^2(k, \mu)},$$

where $V_{\text{sur}} = D^2 \Delta D (A_\perp)$ is the effective survey volume, and the sum over $\mu$ is over all modes in the upper half plane permitted by survey volume. The lower bound is set by the survey depth, while...
the upper bound is set by the telescope resolution. In practice, we do not sum over all Fourier cells in an annulus of constant \( (k, \mu) \), but instead discretize \( k \) and physically count all modes within a given bin \( k - \Delta k < |k| < k + \Delta k \). This gives more accurate results in mode counting, particularly at low wavenumber when the number of available modes is small. Note that the effective number of sampled modes is reduced at low \( k \) after foreground cleaning (since modes with \( k \mu < k_{\text{crit}} \) have \( \sigma_\mu^2(k, \mu) \to \infty \)), and so \( \sigma_\mu^2 \) increases at low \( k \), as was shown in Fig. 2.

We compare these Fisher matrix estimates against Monte Carlo simulations. We first generate a Gaussian realization of MWA 21-cm signal boxes, as described above. We also add telescope noise, as described in Section 2.2, and foregrounds, as described in Section 2.3. We foreground clean with an \( n = 3 \) polynomial, and then perform a maximum likelihood estimate of the power spectrum \( P_i \) in five logarithmically spaced bins from \( k = 0.1 \) to 0.7, the approximate range of wavenumbers accessible by MWA. The Gaussian likelihood is

\[
\mathcal{L}(P; d) = \frac{\exp((1/2)\delta^T d^i C^{-1} d)}{(2\pi)^{N/2}(\text{det} C)^{1/2}},
\]

where \( d = \delta(k) \) is the data in Fourier space, and the covariance matrix \( C = S + N \) is assumed to be diagonal, where \( S(k, k_i) = P_{21\text{cm}}(k)\delta_{ij} \), and the noise covariance matrix is

\[
N(k, k_j) = \left( \frac{\lambda^2}{\Delta v} \right)^2 \frac{2 T_{\text{sys}} D^2 \Delta D}{B_{\text{sys}} n(k_i)} \delta_{ij}.
\]

In order to marginalize over modes which have been foreground cleaned, we set \( N_{ij} \) to a very large number, for modes where \( \mu k_i < k_{\text{crit}} \). Since they are assigned a large variance, these modes are then given virtually no weight in the likelihood minimization. We set \( k_{\text{crit}} \) to the first bin of \( k_i \), as in the top panel of Fig. 6. We perform the multidimensional minimization of the negative log likelihood, \( f \equiv -2 \ln \mathcal{L} \), via a Nelder–Simplex algorithm. We perform 200 Monte Carlo simulations, and compute the mean and variance of our derived maximum likelihood estimates, comparing them to the true input power spectrum and the Fisher matrix estimates for the variance, respectively.

The results are shown in Fig. 8. The mean of the maximum likelihood estimates for the power spectrum shows excellent agreement with the input power spectrum. This implies that our marginalization procedure enables unbiased estimates of the power spectrum, despite the fact that unfettered foreground cleaning suppresses power across a broad range of scales. The variance of the power spectrum estimates also shows good agreement with Fisher matrix estimates, implying that we have a minimal variance estimator of the power spectrum which respects the Cramer–Rao bound. Note that we plot an asymmetric error bar on the final data point to avoid an error bar depicting negative power. Overall, mode marginalization is able to robustly handle the broad suppression of power due to foreground cleaning, which should therefore not be a problem.

### 4 EFFECTS OF FOREGROUND REMOVAL ON TOMOGRAPHY

3D tomography is precluded for the noise levels and angular resolution of the first generation of instruments, except for perhaps the exceptionally large bubbles blown by quasars (Geil & Wyithe 2008). None the less, the origin of the systematic artefacts introduced by foreground subtraction can perhaps best be understood in the image plane. We once again use the fact that polynomial fitting and subtraction can be represented by a linear projection operator (Section 2.4), and we therefore consider the impact of foreground cleaning on boxes of cosmological signal and foreground, without noise. Even in the presence of noise, the systematic artefacts due to the suppression of power in the cosmological signal will still be there (it will just be more difficult to pick out by eye).

In Fig. 9, we show the effect of foreground cleaning on a slice of the box both parallel and perpendicular to the plane of the sky, for both a third-order polynomial in \( \nu \) and a second-order polynomial in \( \log(\nu) \). (We perform the latter to show that its effects are very similar to those of a polynomial in \( \nu \). Of course, its use is deprecated since it cannot be represented as a linear projection operator.) For a slice in the plane of the sky, the contrast between the bubbles and the neutral IGM appears to be reduced, although the topology of ionized regions is preserved. This reduction of contrast due to foreground cleaning will bedevil attempts to measure the ‘step’ in brightness temperature across an ionization front and hence potentially measure the neutral fraction, a fact which we previously pointed out in Geil et al. (2008). For a slice perpendicular to the plane of the sky, the reduction of contrast is also present, but to a somewhat lesser degree. Instead, striations in the frequency direction become apparent. These are obviously due to inaccuracies in the fit to the foreground in the frequency direction.

These systematic artefacts are more apparent if we consider the residual errors in the foreground fit, or \( \delta f = f_{\text{true}} - f_{\text{fit}} \), which we show in Fig. 10. From the top panel, which shows residuals in the plane of the sky, we see a striking result: foreground fitting errors are not random, but instead highly correlated with the topology of ionized regions. In fact, errors in foreground fitting trace out the distinctive structure of H II regions remarkably well. Note that \( \delta f \) represents the difference between a (close to) power law and a low-order polynomial, so there is very little small-scale power in the frequency direction, as can clearly be seen in the lower panel, which shows residuals perpendicular to the plane of the sky.
Figure 9. Top panel shows the effect of foreground cleaning on a slice in the plane of the sky, while bottom panel shows the effect of foreground cleaning on a slice perpendicular to the plane of the sky. For both panels, left is true signal, centre is $n = 3$ polynomial fit, right is $n = 2$ log fit. For a slice in the plane of the sky, the contrast between the bubbles and the neutral IGM appears to be reduced, although the topology of ionized regions is preserved. For a slice perpendicular to the plane of the sky, the reduction of contrast is also present, but to a lesser degree. Striae in the frequency direction become apparent.

Figure 10. Error in foreground subtraction ($\delta_{fg} = f_{true} - f_{fit}$) in the plane of the sky (top panel) and perpendicular to the panel of the sky (bottom panel). As in Fig. 9, left is true signal, centre is $n = 3$ polynomial fit, right is $n = 2$ log fit. In the plane of the sky, the errors in foreground subtraction are highly correlated with H II regions. Perpendicular to the plane of the sky, long wavelength errors in foreground subtraction create striation in the frequency direction, which is also correlated with large H II regions.

However, closer examination of the bottom panel reveals that errors in foreground subtraction along the line of sight in fact also correlate with large-scale H II regions. The foreground fit is ‘pulled down’ or ‘pushed up’ by large-scale H II regions: ionized pixels are a source of highly correlated noise, since they tend to cluster together, and the polynomial fit to the foreground responds by curving incorrectly. We show an example of this along one line of sight in Fig. 11. This small error in the foreground fit in the frequency direction occurs with sufficient consistency to produce the high correlated residuals we see in the plane of the sky in the top panel. Indeed, we see that a substantial part of the signal has been subtracted off: the residuals show greater fidelity to the true signal (and the ionized regions have more correct contrast with the neutral regions) than the foreground subtracted box.

There are two lessons for us from this. First, it is the presence of large H II regions which cause curvature in the foreground fit. In a sense, this is unsurprising, since it is the large H II regions which induce large-scale power. If H II regions were small compared to the bandwidth we fit over, then there will be little distortion due to foreground fitting. Thus, as reionization progresses, and the typical bubble size increases, we need to fit over progressively larger and larger bandwidths. We discuss this further in Section 6.1. Secondly, if we could identify the largest H II regions and use them as calibration points (we know that there is no 21-cm signal there, so after foreground subtraction $\delta_{T_b} = 0$; in particular, all H II regions should be renormalized to the same level after foreground subtraction), this could greatly attenuate the distortions introduced by foreground cleaning. We discuss this possibility further in Section 6.2.

5 EFFECT OF FOREGROUND REMOVAL ON PDF

In principle, the 21-cm PDF – and in particular its redshift evolution – contains a wealth of information about reionization (Furlanetto et al. 2004; Wyithe & Morales 2007; Harker et al. 2009; Ichikawa et al. 2010). In the left-hand panel of Fig. 12, we show our original signal PDF in blue, before foreground subtraction. A striking feature of the 21-cm PDF is its bimodality: there is a delta function spike of ionized voxels, and a broad clump of neutral voxels, which is primarily due to density fluctuations. If one can measure the relative number of voxels in each distribution, it might be possible to measure the ionized fraction of the IGM. By doing this as a function of redshift, it would then be possible to chart the progress of reionization. In practice, this signal PDF will be convolved with telescope noise as well as the effects of finite telescope resolution (which then creates a long tail of partially ionized voxels). Since both of these effects are well understood, it is still possible to use maximum likelihood mixture modelling to extract the cosmological signal (Ichikawa et al. 2010; Oh et al., in preparation). This is despite substantial telescope noise; by eye, after the
PDF appears perfectly Gaussian after it has been convolved with telescope noise (which is why we plot the noiseless distribution here). However, the huge number of voxels means that small deviations from Gaussianity are detectable and have strong statistical significance.

However, all this assumes that there are no systematic (rather than statistical) sources of noise. No work to date has consider the effects of foreground subtraction on the 21-cm signal PDF; all have implicitly assumed perfect foreground subtraction. In fact, the distortions introduced by foreground cleaning are severe, and may preclude detailing modelling and statistical inferences from the measured PDF. The left-hand panel of Fig. 12 shows the foreground subtracted signal PDF in green. The bimodality of the signal is clearly reduced, and the PDF is strongly distorted. In the right-hand panel, we should note that the distorted PDFs which emerge from cleaning with a third-order polynomial in $\nu$ or a second-order polynomial in $\log \nu$ are comparable. In retrospect, these strong distortions could have been anticipated by the results of Section 4, where we saw the sharp reduction in contrast between neutral and ionized regions.

One could imagine at least two possible sources of this distortion. One is that least-squares regression is an optimal foreground estimator when noise is Gaussian. In this case, the ‘noise’, or the 21-cm signal that we are trying to recover, is highly non-Gaussian, and perhaps least-squares regression breaks down (as it does when there are significant outliers in the data). Least-squares regression might be trying to find the solution which has maximally Gaussian residuals, and thus destroys the very non-Gaussian signature we seek. In this case, we would want to use robust regression, minimizing some functional other than the sum of squares. Alternatively, the distortion could be due to the removal of large-scale power, as we have seen previously. This would require a different damage control strategy.

To distinguish between these possibilities, we create a new signal box. We bootstrap resample (with replacement) from the original signal box, but impose no spatial correlations between voxels. The result is the box on the right-hand panel of Fig. 13, which clearly has no large-scale features, but by construction the same PDF as the original signal box. As can be seen in Fig. 14, the scrambled box has a white noise power spectrum, $P(k) \approx \text{const} \Rightarrow \Delta^2 \propto k^3$, which implies that it has much less large-scale power, and hence is much less affected by foreground removal.

In summary, foreground removal causes significant distortion of the PDF, and it is directly linked to the removal of large-scale power.
from the signal. Any detailed modelling of the 21-cm PDF must find a way to overcome this; otherwise, inferences about reionization will be systematically biased. Furthermore, the degree of distortion will be redshift dependent, increasing as reionization progresses, and the characteristic bubbles size (and hence amount of large-scale power) increases.

### 6 POSSIBLE IMPROVEMENTS TO FOREGROUND REMOVAL METHODS

We have seen that distortion of the measured power spectrum can by treated by marginalizing over the appropriate modes with $k_z \lesssim k_{\text{min}}$; we can then recover an unbiased estimator of the power spectrum, albeit with increasing variance at small wavenumber, as shown in Fig. 2. On the other hand, there is no analogous marginalization procedure which can recover the undistorted PDF and (in the future) 21-cm tomographic images. Here, we suggest two ways in which these distortions can potentially be overcome, which can be applied at the early and late stages of reionization, respectively. This is fertile ground for future work.

#### 6.1 Maximizing the ratio of bandwidth to bubble size

Figs 14 and 15 show that if the signal has relatively little large-scale power to begin with, then foreground subtraction will produce little distortion of the PDF. Large-scale power is generally a function of H II bubble size; the larger the bubbles are, the more large-scale power there will be. The characteristic bubble size increases continually throughout reionization; there is less large-scale power during the early stages of reionization. Thus, PDF distortion should be less severe earlier on. On the other hand, Fig. 1 shows that foreground cleaning suppresses power on the characteristic length-scale of the frequency slice over which the cleaning is done; if we can clean over larger length-scales, then the modes we are interested in may be preserved (McQuinn et al. 2006 have also made the latter point).

These considerations suggest that PDF distortion will be smaller if we maximize the ratio of bandwidth to bubble size. Thus, the earlier stages of reionization will be less susceptible to PDF distortion, and we should use as large a bandwidth as possible to do the cleaning. Fig. 16 shows the power spectrum and the PDF of a 400 $^{3}$ (cMpc)$^{3}$ box at $z = 8$ with $x_{\text{HI}} = 0.3$ (note that our fiducial 100$^{3}$ (cMpc)$^{3}$ box at $z = 8$ has $x_{\text{HI}} = 0.56$). As expected, the power spectrum has little power on large scales; thus, there is indeed little distortion of the PDF due to foreground cleaning. We can likely

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11 Note that it is not optimal to analyse the PDF over large bandwidths when cosmic evolution can be important. Rather, one should clean the data over larger frequency slices, and then analyse it over narrower slices, within which the neutral fraction is relatively constant. Over a broader bandwidth, the foreground shows greater curvature, and eventually one cannot clean the foreground well below the signal with a given polynomial fit.
measure the PDF fairly accurately during the earlier stages of reionization; however, during the later stages, we must use a different strategy.

6.2 Large H\textsc{ii} regions as foreground calibrators

In Section 4, we saw that large H\textsc{ii} bubbles were the primary reason for errors in foreground fitting. The foreground fit is pulled down or pushed up by large-scale H\textsc{ii} regions: ionized pixels are a source of highly correlated noise, since they tend to cluster together, and the polynomial fit to the foreground responds by incorrect curvature. Examination of Fig. 11 suggests a solution: if we could ‘renormalize’ the ionized H\textsc{ii} regions all to the same level (since there is no 21-cm signal there), then the incorrect curvature would vanish, and the large-scale power incorrectly subtracted from the box would be restored. In practice, this can be accomplished by a second stage after the initial round of foreground cleaning: fitting a polynomial only to the voxels in ionized regions. Subtracting off this polynomial ensures that all H\textsc{ii} regions will be ‘renormalized’ to the same zero-point, as required.

Applying this to a noiseless box with foregrounds results in perfect recovery of the original signal box! Of course, in a realistic scenario, there are two problems. (i) We will not know a priori the positions of fully ionized voxels; furthermore, finite telescope resolution will ‘mix’ neutral and ionized voxels, producing voxels with effective partial ionization, and reducing the number of fully ionized calibration points. (ii) We fit to foregrounds in the presence of noise, and so even if we knew where all the ionized voxels were, they scatter about the true zero-point. This scatter produces fitting errors in the second cleaning stage. Regarding (i), note that even if direct imaging of bubbles is difficult in the first generation of instruments, it is possible to classify voxels as belonging to ionized or neutral regions in a probabilistic fashion, via mixture model or tessellation algorithms. Image segmentation and/or edge detection in the presence of noise is a classic image processing problem, and there are many possible methods [e.g. Canny algorithm, Voronoi tessellation, void-finding algorithms (e.g. see Colberg 2008), etc.]. Note that the impact of both (i) and (ii) is reduced when bubbles are large, in the later stages of reionization: the H\textsc{ii} regions are easier to detect, and also the noise is averaged over more voxels. Fortunately, this is the regime in which this second cleaning step becomes necessary, since large bubbles are the ones to destabilize the foreground fit.

We leave detailed quantitative investigation of such a cleaning algorithm in a realistic setting in conjunction with an image segmentation algorithm to future work. Here, we simply illustrate its potential. We consider an idealized case where we know the positions of all ionized voxels (in fact, only knowing the voxels in large H\textsc{ii} regions gives comparable results), and add Gaussian noise such that S/N $\sim$ 1 for each voxel; this is less noise than is realistic for a first-generation instrument. We then fit for foregrounds in the presence of noise, performing the second ‘renormalization’ step as described. We subtract the imperfectly fitted foreground from a box with signal and foreground only, so that any errors in foreground subtraction are evident. The results are in Fig. 17. We see from the top panel that the large-scale power spectrum is correctly recovered with the optimal algorithm. Thus, using this cleaning procedure, we may not have to marginalize over modes with low $k$, and pay the price in increased sample variance at low $k$. The bias at high $k$ is due to errors in the foreground fit due to noise; in practice, these will be correctly handled when solving via a maximum likelihood scheme. In the middle panel, we see that the distortion of the PDF is far less severe with the optimal algorithm, and the intrinsic bimodality more correctly preserved. In the bottom panel, we compare a slice in the plane of the sky of the original box (left), regularly cleaned (middle) and optimally cleaned box (right). Large bubbles have all been set to the same zero-point in the right-hand panel, compared to the varied contrast in the middle panel.

Figure 17. Comparison of the customary foreground cleaning method (‘regular’) and cleaning with an additional step when the positions of bubbles are known (‘optimal’), for our usual 100$^3$ (cMpc)$^3$ box. Foregrounds are fit in the presence of noise, with S/N $\sim$ 1. Top panel: large-scale power is correctly recovered with the optimal algorithm. The bias at small scales is due to errors in the foreground fit due to noise. Middle panel: the distortion of the PDF is far less severe with the optimal algorithm, since large-scale power is correctly preserved. Bottom panel: a slice in the plane of the sky of the original box (left), regularly cleaned (middle) and optimally cleaned box (right). Large bubbles have all been set to the same zero-point in the right-hand panel, compared to the varied contrast in the middle panel.
7 CONCLUSIONS

In this paper, we focus on the removal of large-scale power along the line of sight by foreground cleaning algorithms for upcoming 21-cm surveys of the high-redshift Universe. Whilst the subtraction of large-scale power is well known, the systematic biases it induces in the cleaned data, and how this propagates into various statistics, has not been well understood. We emphasize that there are many aspects of the foreground removal problem that we do not address. For instance, we do not consider ‘mode mixing’ and the consequences of bright source subtraction (Bowman et al. 2009; Liu et al. 2009a,b; Datta et al. 2010); our foreground model is much less sophisticated than others (e.g. Jelić et al. 2008); we largely ignore instrumental effects, such as leakage of polarized foregrounds to the total signal (Geil et al. 2010; Jelić et al. 2010) and we do not examine the subtleties of various foreground cleaning algorithms (e.g. Harker et al. 2009). Such issues have been dealt with by other authors. However, the removal of large-scale power along the line of sight is to date common to all foreground subtraction schemes. We specialize to the case of linear subtraction schemes, and use the fact that the impact of foreground cleaning on the signal can therefore be considered in isolation, without considering its interaction with noise.

Our principal conclusions are as follows.

(i) Removal of large-scale power along the line of sight aliases into suppression of power across a broad range of scales in 3D, an effect which can be understood analytically. We compare analytic expectations to foreground cleaning simulations and find excellent agreement. This systematic underestimate of the true power spectrum can be correctly accounted for by marginalizing over all modes with $k_z \leq k_{z,\text{cm}}$. However, the reduction in the number of measurable modes at a given wavenumber unavoidably increases sample variance.

(ii) We show that foreground cleaning has the same effect on Gaussian realizations of the power spectrum as it does on fully non-Gaussian boxes. This allows for rapid Monte Carlo simulations. We perform maximum likelihood Monte Carlo simulations of power spectrum estimation with realistic noise, where we correctly marginalize over foreground cleaned modes, and show that we are able to recover unbiased power spectrum estimates, with the minimum variance given by Fisher matrix estimates.

(iii) To date there have been no studies of the impact of foreground cleaning on the PDF. We show that in fact significant distortion of the PDF occurs, which would compromise attempts to mine the 21-cm PDF for astrophysical information. By comparing two boxes with the same non-Gaussian PDF but very different power spectra, we show that the distortion is due to the removal of large-scale power, rather than errors in least-squares regression due to the non-Gaussian PDF.

(iv) Foreground cleaning will also distort tomographic images, by reducing the contrast between neutral and ionized regions. However, the topology of ionized regions is preserved. The reduction in contrast is because errors in foreground cleaning strongly correlate with the presence of ionized regions, which lead to artificial curvature in the foreground fit.

(v) Whilst the effect of foreground cleaning on the power spectrum is easily dealt with, correcting distortions in the PDF and tomographic images is more difficult. We make two suggestions. The first is to foreground clean over the largest feasible bandwidth over which the effects of evolution can be neglected. Since foreground cleaning removes power on the scale of the cleaning bandwidth, if there is little power on these scales, there will be little distortion of the PDF or reduction of contrast between neutral and ionized regions. Essentially, the slice width must be significantly larger than the characteristic bubble size. Early in reionization, this constraint will be easy, but more difficult in the late stages, as bubbles grow. For these later stages, identification of the largest ionized regions (which consist of foreground emission only) provides calibration points which potentially allow recovery of large-scale modes. Detailed exploration of this is an obvious avenue for future work.

(vi) In Appendices A and B, we put to rest two concerns which have been raised from time to time, but never been calculated in detail. One is that the extremely bright nature of continuum foregrounds, even very slight deviations from spectral smoothness could introduce frequency structure which would swamp the 21-cm signal. We show that synchrotron and free–free emission for even a single electron has such a broad frequency response that temperature fluctuations over the small measured frequency intervals are negligible; averaging over a huge number of electrons of course damps any fluctuations even further. Another concern is that the integrated extragalactic RRL background might constitute a formidable foreground. We show that even with aggressive estimates for stimulated emission from star-forming galaxies – where RRL luminosity is $\sim 10$ per cent of the radio continuum luminosity – the RRL background is unlikely to prove a problem. The reason is the small comoving volume probed: whereas all continuum sources along a line of sight contribute, for a specific recombination line, RRL emitters from only a tiny redshift slice contribute.

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index $\Delta \alpha$ (e.g. Shaver et al. 1999; Di Matteo et al. 2002; Gnedin & Shaver 2004). The temperature uncertainty due to an uncertainty in the spectral index $\Delta \alpha \approx (\nu/\nu_0)^{\alpha} \approx 1 \approx \Delta \alpha / (\Delta \nu / \nu)$. The 21-cm fluctuations occur over a frequency interval $\Delta (\nu / \nu_0) \approx \nu_0 / \nu_0 \approx 10^{-2}$, where $\nu_0$ is the characteristic size of ionized/neutrals and $t_H$ is the Hubble length. These correspond to a variation in the spectral index of

$$\Delta \alpha \approx 5 \times 10^{-3} \left( \frac{\Delta T / T_0}{5 \times 10^{-5}} \right) \left( \frac{\delta \nu / \nu}{10^{-2}} \right).$$

(A1)

Given the large $\Delta \alpha \approx 0.03–0.1$ variations in the spectral index observed in our Galaxy observed from point to point and over fairly large frequency intervals, $\delta \nu / \nu \approx \nu \times 0.1$, it is not clear that the spectral index can be constrained to the $\sim 10^{-3}$ accuracy required.

How strong will the deviations from power-law emission be? Synchrotron emission is a power law because the electron momentum distribution is a power law (which is generically true, for instance, for Fermi acceleration). An electron momentum distribution $N(\gamma) d\gamma \propto \gamma^{-3} d\gamma$ will produce a synchrotron emission spectrum $F_\nu \propto \nu^{-3/2}$. However, the shorter lifetimes of high-momentum electrons will introduce curvature even for an initially perfect power law. Moreover, turbulence, non-linear scattering, magnetic field strength fluctuations and plasma effects could introduce fluctuations in the momentum distribution. Will this translate into sufficiently large spectral index fluctuations so as to swamp the 21-cm signal?

It is easiest to think directly in terms of temperature fluctuations, rather than the spectral index. In order for galactic foregrounds not to be a significant source of contamination, we shall simply require that the rms temperature fluctuations smoothed over $0.1–1$ MHz intervals be significantly less than the expected 21-cm signal:

$$\langle \Delta T_\nu^2 \rangle^{1/2} \ll 10^{-2} \text{ K}.$$  

(A2)

The observed emission as a function of frequency $T(\nu)$ is the convolution of the electron momentum distribution $N(\gamma) d\gamma$ with the emission spectrum of a single electron $E(\nu): T(\nu) \propto N(\gamma) \otimes E(\nu)$. Thus, by the convolution theorem, the power spectrum of temperature fluctuations as a function of smoothing frequency $\Delta \nu_k$ is given by

$$P(k_\nu) = P(k) W_k^2,$$

(A3)

where $W_k$ is the Fourier transform of the emission spectrum $E(\nu)$. The window function $W_k$ therefore quantifies the suppression of small-scale temperature fluctuations due to smoothing by the broad emission kernel $E(\nu)$.

Let us now calculate $W_k$. The power per unit frequency emitted by each electron is (Rybicki & Lightman 1979)

$$E(\nu) = \frac{\sqrt{3} q^3 B \sin \alpha}{2 \pi m_e c^2} F(x),$$

(A4)

where $\alpha$ is the pitch angle between the magnetic field and electron velocity, while

$$F(x) = x \int_0^{\infty} K_{5/3} x \, d\xi,$$

(A5)

where $K_{5/3}$ is a modified Bessel function of the second kind, and

$$x \equiv \nu / \nu_k. \quad \text{The critical frequency} \quad \nu_k \quad \text{is}$$

$$\nu_k = \frac{3}{2} q^3 n e B \sin \alpha / 2m_e c,$$

(A6)

where $\gamma$ is the electron Lorentz factor. Note that the critical frequency is larger than the electron gyration frequency $\nu_0 = qB / \gamma m_e c$.
over the narrow frequency intervals associated with 21-cm emission are utterly negligible.

We can perform a similar estimate for thermal bremsstrahlung emission, which is the emission spectrum \( E(v, \nu) \) of an electron of velocity \( v \), convolved with a Maxwellian velocity distribution. However, the emission spectrum of even a monoenergetic electron population is very broad in frequency space: \( E(v, \nu) \propto v^{-3}g_\nu(v, \nu) \), where the Gaunt factor \( g_\nu(v, \nu) \) is of order unity from low frequencies out to \( h\nu_{\text{cm}} \sim (1/2) m^2v^2 \). The free–free emission spectrum for a monoenergetic distribution is much broader than that for synchrotron emission, where \( \Delta \nu \sim \nu_{\text{obs}} \); for free–free emission, \( \Delta \nu \sim \nu_{\text{cm}} \sim (k_B T/h) \sim 100(T/10^4 \text{ K}) \text{ THz} \gg \nu_{\text{obs}} \sim 150 \text{ MHz} \). The window function will decay even more rapidly at small frequency intervals, and there will be no small-scale frequency structure for free–free emission, even for a turbulent plasma.

Since extragalactic sources are dominated by free–free or synchrotron emission, their sum will also be smooth in frequency space. The only contaminants which might have sufficient small-scale structure in frequency space to be confused with the 21-cm forest are RRLs. Preliminary estimates show they are unlikely to be a significant source of contamination out of the Galactic plane (Shaver et al. 1999; Oh & Mack 2003), but there could be surprises. Below, we estimate the integrated background of RRLs from star-forming galaxies.

**APPENDIX B: THE RADIO RECOMBINATION LINE BACKGROUND**

In this appendix, we perform simple estimates of the foreground contamination due to extragalactic RRLs, which have frequencies \( v = 153 \Delta n \left( \frac{n_3}{350} \right) ^{-3} (1 + z)^{-1} \text{ MHz} \). (B1)

Extragalactic RRLs were first detected from the starbursts in M82 and NGC 253 by Shaver, Churchill & Rots (1977) and Seaquist & Bell (1977). It was soon pointed out that stimulated emission from a strong non-thermal background could allow distant radio galaxies and quasars to be seen in RRL emission (Shaver 1978). This expectation has not been borne out, likely because the volume-filling factor of H II regions around radio quasars is small (Anantharamaiah et al. 1993). None the less, they are detectable in bright nuclear starburst regions in nearby galaxies; to date, there are 15 known extragalactic RRL detections (Roy, Goss & Anantharamaiah 2008; Roy et al. 2010). Models of RRL emission are highly uncertain and sensitive to the unknown gas density and geometry in nuclear regions. At higher frequencies, emission appears to be due to a mixture of spontaneous emission and stimulated emission by free–free continuum within the H II regions, while at lower frequencies stimulated emission by non-thermal continuum can be important. In this paper, we adopt a crude conservative upper bound on RRL emission. We find the level of contamination is so small that more sophisticated estimates are unnecessary.

We begin by estimating the luminosity due to internal emission (spontaneous and stimulated) in H II regions. Under optically thin conditions, and considering only the strongest \( \alpha \) lines (\( \Delta \alpha = 1 \)), the flux from an H II region in RRLs is (Shaver 1978; also see Gordon & Sorochenko 2002)

\[ \Delta S_{\nu} = \frac{0.72\nu}{\Delta \nu} \frac{n_e M_{\text{HII}}}{D^2} b_\nu (1 - \beta_\nu \tau/2) \text{ mJy} \]  

(B2)

where \( n_e \) (in \( \text{cm}^{-3} \)) is the gas density, \( M_{\text{HII}} \) (in \( \text{M}_\odot \)) is the mass of ionized hydrogen, \( \Delta \nu \) (in \( \text{km} \text{s}^{-1} \)) is the linewidth, \( T_e \) (in K) is the temperature, \( \nu \) (in GHz) is the frequency and \( b_\nu = (1 - \beta_\nu \tau_c/2) \).
captures departures from thermal equilibrium. The dependence on \( n \) is weak as long as \( n \gg 1 \); see Shaver (1978) for the full expression. Assuming that the escape fraction of ionizing photons is small, ionization equilibrium in \( \text{H} \) regions within the galaxy implies that \( \alpha_{\text{esc}} \nu V = \alpha_{\text{esc}} (M_{\text{H}_2}/n_c) = N_{\text{H}_2} = 10^{15} \text{s}^{-1} \text{sr}^{-1} \text{star}^{-1} \text{yr}^{-1} \) (star formation rate \( \text{SFR}/1 \text{M}_\odot \text{yr}^{-1} \)), which allows us to relate the quantity \( n_c M_{\text{H}_2} \) in equation (B2) with the SFR of a galaxy. Performing this substitution, we obtain the RRL luminosity for internally generated radiation:

\[
L_\nu = 1.3 \times 10^{25} \text{erg s}^{-1} \text{Hz}^{-1} \left( \frac{\text{SFR}}{1 \text{M}_\odot \text{yr}^{-1}} \right) \left( \frac{\nu}{1 \text{GHz}} \right) \times \left( \frac{\nu}{200 \text{km s}^{-1}} \right)^{-1} \left( \frac{T_e}{10^7 \text{K}} \right)^{-3/2} \left[ b_0 (1 - \beta_b \tau_c/2) \right] \left( \frac{100}{\beta_b} \right) \left( \frac{\Delta V}{200 \text{km s}^{-1}} \right)^{-1}.
\]

(B3)

Note that we have adopted an extremely optimistic expression for the boost factor due to stimulated emission, \( b_0 (1 - \tau_c \beta_b/2) \sim 100 \).

Let us proceed to estimate the RRL luminosity due to stimulated emission from external radiation. Consider a collection of compact \( \text{H} \) regions around a starburst. One can place a conservative upper bound on stimulated emission by considering an extreme case where \( N \text{ H} \) regions lie in front of a uniformly distributed background emission \( S_{\text{Ceg}} \) (Zhao et al. 1996):

\[
\Delta S_L = N_{\text{los}} \left( \frac{\Delta V_{\text{los}}}{\Delta V_{\text{obs}}} \right) S_{\text{Ceg}} e^{-\nu c} (e^{-\nu c} - 1)
\]

(B4)

where \( N_{\text{los}} \) is the number of \( \text{H} \) regions along the line of sight (generally \( N_{\text{los}} < 1 \) observationally, and is required in this formula since we ignore shadowing). \( \Delta V_{\text{los}} \) is the Doppler width of individual \( \text{H} \) regions, \( \Delta V_{\text{obs}} \) is the observed linewidth (either due to motions of \( \text{H} \) regions within the galaxy, or the width of the observing channel) and \( \tau_{\text{C}} \) are the line and continuum (free–free) optical depths of each \( \text{H} \) region. When \( \Delta V_{\text{obs}} = \Delta V_{\text{los}} \), and for \( \tau_{\text{C}} \ll 1 \) (which is usually the case), \( \Delta S_L \sim N_{\text{los}} \tau_{\text{C}} S_{\text{Ceg}} \), which makes intuitive sense: the line-to-continuum ratio is simply the cumulative optical depth of the line (note that for stimulated emission, \( \tau_{\text{L}} < 0 \)). The factor of \( \Delta V_{\text{los}}/\Delta V_{\text{obs}} \) simply expresses frequency dilution. In this paper, we shall conservatively assume a very high fiducial value of \( N_{\text{los}} \tau_{\text{C}} \sim 0.1 \). While models of the observed emission from starbursts generally yield \( N_{\text{los}} \tau_{\text{C}} \sim 10^{-3} - 10^{-4} \) at 8.3 GHz, \( \tau_{\text{L}} \sim \nu^{-1} \), and hence could be larger at lower frequencies. Note that the ratio of continuum to line optical depths is

\[
\frac{\tau_{\text{C}}}{\tau_{\text{L}}} \sim 8 \left( \frac{\Delta V_{\text{los}}}{20 \text{km s}^{-1}} \right) \left( \frac{\nu}{150 \text{MHz}} \right)^{-1/1.1} \left( \frac{100}{\beta_b} \right)^{-1} \left( \frac{T_e}{10^7 \text{K}} \right)^{1.15}.
\]

(B5)

Thus, increasing \( \tau_{\text{L}} \) to values of order unity will also increase free–free absorption, resulting in unobservable RRL emission. Note also that the single ‘slab’ model of Shaver (1978), Anantharamaiah et al. (1993) and Zhao et al. (1996) simply corresponds to \( N_{\text{los}} \tau_{\text{C}} \rightarrow 1 \), such that \( S_L \approx \tau_{\text{C}} S_{\text{Ceg}} \).

We now need a model for \( S_{\text{Ceg}} \). At low frequencies, non-thermal emission dominates over free–free emission, and will be the primary source of stimulated emission. Since the covering fraction

12 In particular, \( \tau_{\text{C}} \) is the continuum (free–free) optical depth, while \( b_0 \equiv N_{\text{los}}/N_{\text{los}} \) is the departure coefficient which relates the population of atomic energy level \( n_{\text{los}} \) to its local thermodynamic equilibrium (LTE) value \( N_{\text{los}} \). The central line optical depth is then related to the LTE value by \( \tau_{\text{C}} = b_0 \beta_b \tau_{\text{los}} \). Under conditions appropriate for strong stimulated emission, typically \( b_0 \beta_b \sim 10 – 100 \).
frequency interval (increasing $\Delta \nu, \theta$ will increase the RRL luminosity of a region, but it will be spread out over larger angular and frequency intervals). However, the large comoving volume $V_{\text{com}} \sim 12^3(\Delta \nu/v_{\text{obs}}/(1/150))(\theta/5')^2$ Mpc$^3$ in a 21-cm experiment’s field of view is important in estimating rms temperature fluctuations $\delta T_L$. Since rms density fluctuations are well below unity on these scales ($\sigma_8 \sim 0.8$ at $z = 0$), an enormous bias factor $b > 10^3$ is required for fluctuations in the comoving SFR $\delta \epsilon_{\text{SFR}}$ to produce an observationally relevant cosmological RRL signal, $\delta T_L \sim 10^{-2}$ K. Such large bias is obviously unrealistic.

Thus, it appears fairly robustly that the RRL background is unlikely to be important. Physically, we can understand why this is the case. We modelled $L_{\nu}^{\text{RRL}} \sim \tau_L N_{\text{HII}}^{\text{los}} L_{\nu}^{\text{Cbg}}$, where $\tau_L N_{\text{HII}}^{\text{los}} \sim 0.1$, so naively one might think that the RRL foreground is $\sim 10$ per cent of the radio continuum foreground (which we know significantly exceeds the 21-cm signal). However, whereas all continuum sources along a line of sight contribute, for a specific recombination line, RRL emitters from only a tiny redshift slice contribute.$^{13}$ Thus, the very reason why RRLs might pose a danger – the fact that they are localized in frequency space – is also the reason for their small amplitude, since that implies localization in redshift space. Our only note of caution is that observations of extragalactic RRLs have taken place at significantly higher frequencies (e.g. at 1.4, 8.1, 84, 96 and 207 GHz; Anantharamaiah et al. 2000); emission at significantly lower frequencies may have different physics. In particular, since $\tau_L \propto \nu^{-1}$, lower frequency RRL emission is sensitive to lower density H II regions. However, it is difficult to see how one can vitiate the conservative upper bound we have placed. The matter could be quickly put to rest by measuring the RRL intensities of radio galaxies and starbursts at these frequencies.

$^{13}$ It is possible that RRLs at different frequencies and thus redshifts can contribute to a fixed bandpass, but they will add incoherently and the signal will be small. The RRL foreground is really only a danger if emission from a given line will be large, since only a small fraction of starbursts exhibits stimulated emission.