Integrating Bilingual Lexicons in a Probabilistic Translation Assistant

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Abstract
In this paper, we present a way to integrate bilingual lexicons into an operational probabilistic translation assistant (TransType). These lexicons could be any resource available to the translator (e.g. terminological lexicons) or any resource statistically derived from training material. We describe a bilingual lexicon acquisition process that we developed and we evaluate from a theoretical point of view its benefits to a translation completion task.

Keywords
Translator assistant, probabilistic translation, bilingual lexicon acquisition, bilingual phrasal alignment

Introduction
Translation needs are growing faster than machine translation (MT) technology improves. Therefore, there are more and more situations where MT is just not an acceptable solution, especially when high quality translation is required. This statement is encouraging for (computational) linguists since people realize that despite good translation programs available on the web, more effort must still be invested in MT research. In the meantime, we believe that turning to alternatives to fully automatic translation is a challenging but promising approach.

Among the tools that may make the translator’s difficult task a little easier, Foster et al. (1997) have developed TransType, a system in which a translation emerges from a series of alternating contributions by the human and the machine. The machine’s contributions are basically proposals for parts of the target text, while the translator’s can take many forms, including pieces of target text, corrections to a previous machine contribution, hints about the nature of the desired translation, etc. In all cases, the translator remains fully in control of the process: the machine must work within the constraints implicit in the user’s contributions, and he or she is free to accept, modify, or completely ignore its proposals. TransType takes the form of a specialized text editor (see Figure 1). Embedded within this editor is a non-intrusive machine translation engine which can provide, at any point of the translation, a ranked list of units (words or sequences of words) that the translator is likely to type. The editor allows for the easy insertion of anyone of these units at a keystroke. These completions are computed according to a translation model and a language model that both take into account the translation already typed. Within such a scenario, we have investigated the possibility of integrating bilingual lexicons and report on our results in this paper. These lexicons could be any resource available to the translator (e.g. terminological lexicons) or any resource statistically derived from training material.

In the next section, we give a brief overview of the TransType system and its evaluation by translators. In section three, we describe the strategy we devised to automatically extract bilingual lexicons from training material. In the fourth section, we describe the way we integrated these automatically acquired lexicons within TransType’s completion mechanism, followed by a performance evaluation of this integration. We sum up by drawing the conclusions of our experiment.

An overview of TransType

The core system

The core of TransType is a completion engine which comprises two main parts: an evaluator which assigns probabilistic scores to completion hypotheses, and a generator which uses the evaluation function to select the best candidate for completion. The evaluator is a function \( p(t'|s) \) which assigns to each target-text unit \( t \) an estimate of its probability given a source text \( s \) and the tokens \( t' \) which precede \( t \) in the current translation of \( s \). The approach to modeling this distribution is based to a large extent on that of the IBM group (Brown et al., 1993), but owing to the real-time constraints of our application, it differs in one significant aspect: whereas the IBM model involves a “noisy channel” decomposition, TransType uses a linear combination of separate predictions from a language model and a translation model. The language model itself is a classical trigram interpolated model, while the translation model represents a slight modification of an IBM2 model. The two are combined as follows.

\[
p(t|t', s) = p(t|t') \alpha(t', s) + p(t|s) [1 - \alpha(t', s)]
\]

where \( \alpha(t', s) \in [0, 1] \) are context-dependent interpolation coefficients.

Evaluation

An implementation of TRANS>Type which allows the completion of words was evaluated in two ways. In a theoretical evaluation, a simulated user generates character by character the target part of a test corpus, accepting as soon as it is helpful the first completion provided by TRANS>Type. It was shown that under this scenario, a user could save about two thirds of the keystrokes needed to produce a translation (Foster et al., 1997).

An in-situ evaluation involving ten translators who were asked to translate the same text using TRANS>Type has also been carried out (Langlais et al., 2000b). Some interesting observations emerged which motivate the present study. Only one translator actually managed to translate faster using TRANS>Type; this suggests that even in a very simple scenario, target-text mediated interactive translation is at least viable. Lack of training time is probably one reason for these otherwise disappointing results. The fact that real users do not systematically watch the screen when typing may also account for part of the problem.

A qualitative survey revealed that most users (actually nine out of ten) liked TRANS<Type and would be eager to try it in their work. However, they expressed the desire for a version of the system which would be able to suggest completions beyond the word level.

From informal discussions with translators, we concluded that an important part of the translation process relies on lexicons. Actually, one of a translator’s first tasks is often terminological research; and many translation companies employ specialized terminologists. The need for specialized lexicons becomes even more crucial in a machine translation application. Beyond the infrequent cases where, in a given thematic context, a word is likely to have a clearly preferred translation (e.g. bill/facture vs bill/projet de loi), lexicons are often the only means for a user to influence the translation engine. As TRANS>Type is deeply user-oriented, we feel it would be a desirable extension to the system if users were allowed to introduce specific lexicons. This extension can be seen as a first step toward an adaptive version of TRANS>Type, which is a very challenging issue that we hope to study further.

Automatic acquisition of lexicons from bilingual corpora

Many studies have addressed the problem of automatically acquiring bilingual lexicons (see for instance (Melamed, 1997; Ohomori and Higashida, 1999; Rapp, 1999; Tanaka and Matsuo, 1999; Jacquemin, 99) for recent ones). These studies are by nature difficult if not impossible to compare. Therefore, we investigate a simpler version of the approach described in (Langlais et al., 2000a) that basically involves three steps. First, we identify monolingually salient units using various statistical metrics and/or filters. Second, we group together in our training corpus words which belong to the units selected in the previous step in order to train a new translation model where both words and sequences of words (units hereafter) are linked across languages. Last but not least, we clean up the resulting model by filtering out dubious associations.

The motivation behind this process is essentially practical. We do not believe that separating the identification of salient units from their bilingual mapping is a promising approach. It would be much better to look for a translation model which allows $n:m$ associations. Of course, the problem for such an approach is to find a way to cope with the well known malediction of multidimensionality.
(any group of source words being potentially associated to any target group one). More advanced models such as IBM models 3 to 5 (Brown et al., 1993) which permit 1 : n associations may be seen as a step in this direction. More recently, the 2-stage model described by Och (Och and Weber, 98; Och et al., 99) seems to be another alternative — at least in a task comparable to the Verbmobil one — as it allows certain hidden structural information to be captured.

Identifying monolingual salient sequences

Distributional filters
The literature abounds in measures that help to decide whether words that happen to co-occur are linguistically significant or not. In this study, we rated the coherence of any sequence of words seen in a training corpus by means of two measures: a likelihood-based one (Dunning, 93) and an entropy-based one (Shimohata et al., 1997). Observing the output produced by these methods, it is immediately apparent that neither metric guarantees that the best ranked units are those that we would ourselves manually select as salient. In particular, it is clear that many sequences overlap; which further complicating the selection process. For this reason, we applied a cascade filter to remove well-rated but non-salient units. Below, we report on the results of a filtering process (called DIST) which removes any sequence seen only once or having a likelihood ratio lower than 5.0: DIST also removes some sequences that overlap with others, according to their entropy score.

Linguistically motivated filters
In a second approach to salient sequence selection, we tried several linguistically motivated filters that make use of regular expressions defined on part of speech (POS) tags obtained from a tagger. We experimented with several such filters, but report on the one that yielded the best results (namely SNP, for simple noun phrase). More precisely, we filter out any sequence of words that does not match a regular expression which recognizes any sequence composed of one or more articles, numbers, common or proper nouns, adjectives, and passive or progressive verbal forms (a few constraints were empirically added to this passive regular expression to improve the trade-off between precision and recall in this noun phrase identification task.)

Mapping units between languages
Mapping units across the two languages first requires the grouping into units of the tokens in our training corpus, on the basis of the unit lexicons identified in the previous stage. This step, although easy in principle, conceals rather difficult problems. To begin with, different salient units may contain sequences that partially overlap, even under stringent filtering constraints, and may lead to erroneous tokenizations.

To get around the tokenization problem, we use a dynamic programming scheme optimizing a length-based measure \( C \) over the full sentence \( w^T \), as described in equation 2. The segmentation is found by keeping track of the indexes that yield the highest \( B(T) \) value. The evidence in favor of this criteria compared to others we tried is not overwhelming, but this is the criteria which empirically yielded to the best results. An example of the output of this process is reported in Table 1 for a pair of sentences from the Hansard corpus.

\[
B(i) = \arg\max_{t \in [1, I]} C_t(w^T_i) + B(i - I - 1)
\]

with: \( C_t(w^T_i) = \begin{cases} 0 & i f \ j <= i \\ j - i + 1 & e l s e \end{cases} \)

SRC: from time to time , · mr. speaker , · the rcmp · launches · investigations · in canada
TGT: de temps à autre , · monsieur le président , · la gendarmerie royale du canada · fait · des enquêtes · au canada .

Table 1: Output of the segmentation process for a pair of sentences from the Hansard corpus. The segments are separated by the separator · .

More importantly, there is no guarantee, even if we properly tokenize, that the monolingual groups of words will match across the two languages. For the kind of texts we used in this study, this assumption is however, not too compromising.

Finally, mapping the identified units (tokens or sequences) to their equivalents in the other language is achieved by training a new translation model (IBM 2) using the EM algorithm as described in (Brown et al., 1993).

Tidying up the models
At this stage of the process, we obtain a unit model \( M_u \) which is fairly noisy, in part because of the reasons explained above, in part because grouping words together also reduces the number of times those particular words occur in isolation, thus lowering the accuracy of their association through the training process.

This makes it worthwhile to filter out spurious units using a word-to-word model \( M_w \) (for example, the core model used within TRANS TYPE). We therefore applied an algorithm which basically removes any association of two units, the source words of which are not well associated with the target words, under the word model, and vice versa.

The reduction in the total number of parameters obtained by means of this filter can be very high, depending on the values of the few parameters that control the process. For instance, the SNP model described above initially produced 10,038,770 pairs of units. Filtering these by only considering the 20-best translations of each source word (according to the word model) that have a probability higher than 0.05 reduces the number of admissible paired units to 50,000, which constitutes a reduction by a factor of 200.

Of course, the more we filter a model, the more we lower its potential coverage. Table 2 gives a few associations generated by an SNP filtered model. A quick glance confirms that the associations are fairly correct. Some of
them are compositional (such as rights of women/droit des femmes), many others are not. Several associations may be only partly correct such as boom/explosion démographique, although we may need the context to decide with certainty.

Application-independent evaluation
In order to gauge the quality of the automatically acquired associations, we asked three judges to review a random selection of 1000 source units with 1135 target associations, and to distinguish those that they felt were good, bad and partially correct. We did not provide judges with a clear definition of these terms. At the time of this writing, only one judge had gone through all one thousand source units. Over the 1135 associations, this judge evaluated 49 as bad (4.3%), 108 partially good (9.5%), while all the others were marked as good. Around 70% of the bad associations could have been avoided, as they resulted from a bug in our post-filtering stage. It is also worth noting that in 31 cases (around 20% of the non perfect associations), the judge felt the need to see additional context in which the associations occurred. Considering that partially good associations remain useful within an application like TRANSType, these results suggest a fairly high precision rate for our lexicon acquisition process.

Plugging lexicons into TRANSType
Collecting lexicons (automatically or not) is rarely an end in itself; for this reason, it makes sense to evaluate the quality of a bilingual lexicon through the tasks the lexicon is designed for. TRANSType lends itself perfectly to this sort of evaluation, since it is a strongly user-oriented prototype and since real users suggested that being able to integrate user lexicons within TRANSType would be an attractive benefit.

In the following experiment, we simply ignore the probability attached to each pair within a unit model, thus considering a unit model as a pure bilingual lexicon. This in fact corresponds to a real situation, in which a user would provide TRANSType with a personal lexicon. The remainder of this section describes how we integrated this non-probabilistic resource within the probabilistic framework of TRANSType.

To understand this integration, we need to briefly sketch how TRANSType works. The first step consists in computing, once a source sentence is selected by a user, a set of words which are likely to occur in the translation of that sentence. We call this set the active vocabulary. Foster et al. (1997) have shown that using an IBM1-like model to compute the 500 most likely words yields an active vocabulary with an average coverage of about 96%\(^1\). The second step involves – in turns – the interaction of the user and TRANSType’s generator; which role is to identify the words in the active vocabulary which match the current prefix (possibly empty) that the user has typed and to pick the best candidate proposed by the evaluator.

Because TRANSType has a very simple decoder (see equation 1) in which a new prediction does not depend on any of the previous decoder states, it turns out to be fairly easy to integrate non-probabilistic resources such as lexicons in the process. In fact, all we have to do is: 1) extend the active vocabulary with those units belonging to the lexicon which are likely to occur in the translation; and 2) provide the evaluator with a way to rate those units.

Extending the active vocabulary
If we assume that the lexicon we want to integrate is nearly noiseless (we saw in the previous section that this is a reasonable assumption), then any target unit associated in our lexicon with a source unit which is part of the sentence under translation is potentially a good candidate. Therefore it can be safely added to the active vocabulary.

Rating units
The only question that remains to be settled is how to rate a given unit belonging to the active vocabulary. Our implementation is based on the idea that predicting a unit would be greatly simplified if we knew exactly which part of the source sentence is under translation. In practice, we do not explicitly have such information; however, we do know the contribution of each source word the sentence being translated \((s^n_i)\) to the prediction of a given target word \(t_j\) at the target position \(j\). In the implementation of our translation model, and following Brown et al. (Brown et al., 1993), we have:

\[
p(t_j|s^n_i) = \sum_{i=0}^{n} t(t_j,s_i)a(i,j,n) \quad (3)
\]

where \(t(t_j,s_i)\) stands for the transfer probability (that is, the probability that the word \(t_j\) is the translation of \(s_i\)), and \(a(i,j,n)\) stands for the so-called alignment probability (here, the probability that a source word at position \(i\) will be associated with the target word at position \(j\), knowing the number of words \(n\) of the source sentence under translation).

From the individual contributions \(t(t_j,s_i)a(i,j,n)\), some information is available which can help to track the source portion of the sentence being translated. In the present study, we applied the following heuristic; if one source token \(s_d\) dominates the sum of equation 3, then we can assume that if the user wants to type the target word \(t_j\), this is because he or she wants to translate the source word \(s_d\). Therefore, if this word lies within a source unit belonging to the lexicon, it is likely that the user will type one of the target associations which belong to the active vocabulary. We control the validity of this heuristic via a single threshold which fixes the minimum value of the ratio of the next best source contribution to the best one. We found experimentally that a ratio of more than 0.8 often allows us to determine the source segment under translation.

Once we have decided, using the word model, that a target unit should be proposed, we merely have to favor the unit against its first word by adding to the word probability a very small quantity that will not disturb the relative ranking between words. By so doing, however, we no longer

\(^1\)This step is fast enough so that a user won’t notice it on a recent enough computer.
have a probabilistic engine, since the scores of all the possible completions do not sum to unity. But because of our decoding strategy, this does not pose a major problem.

Trace of a translation session
To illustrate the full process, we provide in Table 3 a one-sentence session using a lexicon containing the associations produced by the filtered SNP model for which we have removed the probabilities. This session is fairly instructive and warrants some explanation. The source sentence to translate is I shall return to this point in a few moments, in which only one words group is found in the lexicon (few moments) with three likely translations (quelques minutes, quelques instants and quelques moments). Before the user types anything, TRANS TYPE proposes the target word Je, this is what the user expected, and therefore he accepts this proposal (which is indicated by a + in the second column).

The second token proves more problematic and clearly shows the weakness of mixing the predictions of the language and the translation models. The machine’s first proposal is le, which is not the word the user is looking for; thus he is forced to type its first letter. TRANS TYPE adjusts to the user’s input by proposing in turn several forms of the word retour (return).

The session ends with TRANS TYPE proposing several target units as likely translations for the source unit few moments. Actually, although all of the translations proposed by TRANS TYPE are good ones, the one which the translator decided to use is the last TRANS TYPE proposed. This suggests that evaluating TRANS TYPE on a single translation of a given source text is not really fair, especially within the unit lexicon scenario.

Evaluation
The training corpus
To train our unit models, we used a segment of the Hansard corpus consisting of 174,200 pairs of sentences, totaling 33,000 English forms and 43,000 French ones. About a third of these forms occur only once in the corpus.

The test corpus
We ran a theoretical evaluation of TRANS TYPE by counting the number of keystrokes saved by a user who carefully observes every completion and accepts the first one that corresponds to the associated target sentence. For this evaluation, we randomly selected 1000 sentence pairs from the Hansard corpus, none of which were used in the training.

TRANS TYPE’s task was to produce verbatim the target sentence, given the source one. We report two measures of the number of keystrokes saved: first correspond to a scenario where only one completion (the best according to the generator) is proposed at a time; and 7-best, which is the actual way TRANS TYPE is implemented. In the latter, a pop-up menu proposes the seven most likely completions at a given time and the user selects (at a cost of one keystroke\(^2\)) the longest unit which matches the one he is looking for.

Results
The results of our test are summarized in Table 4. For comparison purposes, we also report the results of a baseline approach which proposes no unit. Notice, first of all, that integrating a lexicon into TRANS TYPE slightly improves on the baseline, where the lexicon we automatically extracted focused on noun phrase only. The improvement is very modest, since only 184 target sequences were accepted — under the first scenario — over a thousand pair of sentences. It may be helpful, however, to compare to the overall coverage of the lexicons we obtained. In the SNP-lexicon, there are only 470 target units which altogether appear in the test corpus. This is not anomalous, since user-lexicons are also likely to have poor coverage. Furthermore, as we mentioned above, there are many cases where the predictions made are correct, although they do not correspond exactly to the one that was used by the translator in the test corpus.

Discussion
In this paper, we have described a way to automatically acquire bilingual lexicons based on simple distributional properties of n-grams and on simplistic linguistic knowledge. We have shown that, using a fairly simple filtering method, we can obtain lexicons that have a fairly high level of precision. Evaluating such lexicons is slightly more difficult.

In the second part of the paper, we have described how they have been integrated within TRANS TYPE’s completion task. The main conclusion of this task-oriented eval-

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\(^2\)For instance by a mouse click.
I shall return to this point in a few moments

Table 3: A one-sentence session illustrating the completion tasks. The first column indicates the target words the user is expected to produce. The next two columns indicate respectively the prefixes typed by the user and the completions made – in turn – by the system under a lexicon-completion task. + indicates the acceptance key typed by the user. A Completion is denoted by /α/β where α is the typed prefix and β the completed part. Completions for different prefixes are separated by . See www-rali.iro.umontreal.ca/ttype-proto.en.html for an animated screen dump of a short translation session.

| source sentence: | I shall return to this point in a few moments |
| target sentence: | Je reviendrai sur ce point dans quelques moments |

Table 4: Results of TRANS TYPE translation sessions on a test corpus consisting of 1000 pair of sentences. \textit{Spared} is the percentage of keystrokes saved over the session; and \textit{nb} is the number of sequences that have been proposed during the session.

| model   | first scenario | 7-best scenario |
|---------|----------------|-----------------|
|         | Spared (%)     | nb.             | Spared (%)     | nb.             |
| SNP     | 55.82          | 184             | 64.57          | 354             |
| DIST    | 54.74          | 335             | 64.04          | 1049            |
| baseline| 55.78          | —               | 64.38          | —               |

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