BH Punctures as Initial Data for General Relativity

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We construct initial data for several black holes with arbitrary momenta and spins by a new method that is based on a compactification of Brill-Lindquist wormholes. When treated numerically, the method leads to a significant simplification over the conventional approach which is based on throats and an isometry condition.

In this paper we will use the standard formulation of the ADM initial value problem as given by York. We will use $g_{ab}$ to represent the physical 3-metric, which will be related by a conformal factor $\psi$ to the flat 3-metric by the relation $g_{ab} = \psi^4 \hat{g}_{ab}$. Likewise, the physical extrinsic curvature of the spacetime is denoted by $K_{ab}$ and is related to the conformal curvature by $\hat{K}_{ab} = \psi^{-2} K_{ab}$. Furthermore, we use the relation $K_{a}^{a} = 0$.

1 Brill and Lindquist Data

The Brill and Lindquist initial data model is given by

$$\psi = 1 + \sum_{(n)} \frac{m(n)}{2 |\vec{r} - \vec{r}_{(n)}|} , \quad \hat{K}_{ab} = 0 \tag{1}$$

There are certain advantages and disadvantages to using this in a numerical code.

Advantages:
1. There is no need for an elliptic solve and no possibility of numerical error.
2. No need to worry about existence or uniqueness of the solution.

Disadvantages:
1. There is a coordinate singularity at $\vec{r} = \vec{r}_{(n)}$. Numerically, however, this presents surprisingly little difficulty. Data with this sort of singularity present has been evolved previously in 3D codes. Furthermore, it is expected that numerical codes of the future will use apparent horizon boundary conditions to remove regions of the grid inside apparent horizons, and that would naturally exclude these points.
2. The very thing which made this problem so simple, namely time-symmetry $K_{ab} = 0$, severely restricts the set of spacetimes we can construct. Specifically, we can neither impart boosts nor spins to the holes.

2 The Method of Throats and Images

The strategy for this procedure is to excise spherical regions from the conformally flat grid, and use an isometry condition to supply the boundary conditions on the spherical surfaces.
The extrinsic curvature is given by a base form, which has boost and spin parameters. One adds together a number of these base forms equal to the number of black holes in the initial value problem to obtain an extrinsic curvature with the appropriate ADM values on each hole (though these parameters can only truly be identified with spin and boost in the limit of wide separation).

The base solution to the momentum constraint for a single black hole is:

\[
\hat{K}_{ab} = \frac{3}{2r^2} (P_a n^b + P_b n^a - (\hat{g}^{ab} - n^a n^b) P^c n_c) + \frac{3}{r^3} (\epsilon^{acd} S_c n_d n^b + \epsilon^{bcd} S_d n_a n^c)
\]

where \( r \) is the radius from the black hole’s center, \( n_a \) is the normalized radius vector for \( r \), \( P_a \) is the boost vector for the hole, and \( S_a \) is the spin vector. This base form of the extrinsic curvature does not yet satisfy the isometry condition at the throats, so we must now add an infinite number of well-defined “image terms” together to accomplish this. This method has several advantages, and has been implemented in a variety of settings by Cook et al. As before, we compare advantages and disadvantages of this method.

**Advantages:**
1. No coordinate singularities – the spherical regions which contain them have been excised from the grid.
2. \( \hat{K}_{ab} \neq 0 \), and thus boosts and spins can be given to each black hole separately (in some sense)

**Disadvantages:**
1. The method is difficult to code, inner boundary conditions present a complication which break most “off-the-shelf” elliptic solvers.
2. It is more difficult to construct numerical approximations when infinite series are involved. It is difficult to say anything analytically about these data sets.
3. Whether solutions exist and are unique is generally unknown (except for a few cases).

### 3 A New Method

We propose a new method which, essentially, extends the Brill and Lindquist solution by using the base momentum constraint solution used in the method of throats and images. The solution is of this form:

\[
\psi = u + \frac{1}{\alpha} \left( 1 - \sum_{(n)} \frac{m_i}{2 |\vec{r} - \vec{r}_{(n)}|} \right), \quad \beta = \frac{1}{8} \alpha^7 \hat{K}_{ab} \hat{K}^{ab}
\]

With this ansatz the Hamiltonian constraint can be written as an elliptic equation for \( u \) on all of \( R^3 \) (no singularities at the \( \hat{r}_{(n)} \)), and one can use a generic elliptic solver to obtain a solution for \( u \), which is regular over the entire grid.

**Advantages:**
1. Can accommodate boosts and spins.
2. Simple to code.
3. Less difficult to approximate. We can construct solutions that are first order accurate in \( \beta \) – the boost/spin term – for single black holes by expanding \( u \) as
\[ u = 1 + \epsilon u_1 + \ldots \] and writing \( \epsilon \beta \) instead of just \( \beta \) in Eq. 3. Note that this first order correction is an upper bound to the full non-linear solution. One can easily use this to check whether a given numerical solution makes sense. Any correct numerical solution must have the property \( 1 \leq u \leq u_1 \) everywhere on the grid. In one of the plots below, a first order approximate analytic solution is compared to a fully non-linear numerically generated solution for a single boosted and spinning black hole.

4. Existence and uniqueness can be proven. We can also determine that \( u \) has no minima. Further, if comparing two solutions that differ only in the overall magnitude of the boost/spin term \( \beta \), the solution for \( u \) with the larger boost/spin will be everywhere greater then the solution with the smaller boost/spin.

Disadvantages:

1. While there no longer are singularities at the punctures, \( u \) is only twice differentiable there. With the standard second order stencils, convergence is not second order near the punctures, which however is confined to a region close to the punctures. The tiny dip at the punctures in figs. 1 and 2 is a genuine feature, as can be seen for higher resolution in both the numerics and the approximation.

### References

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