libRoadRunner 2.0: A High Performance SBML Simulation and Analysis Library

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Abstract

Motivation: This paper presents libRoadRunner 2.0, an extensible, high-performance, cross-platform, open-source software library for the simulation and analysis of models expressed using Systems Biology Markup Language (SBML).

Results: libRoadRunner is a self-contained library, able to run both as a component inside other tools via its C++ and C bindings, and interactively through its Python or Julia interface. libRoadRunner uses a custom Just-In-Time (JIT) compiler built on the widely-used LLVM JIT compiler framework. It compiles SBML-specified models directly into native machine code for a large variety of processors, making it appropriate for solving extremely large models or repeated runs. libRoadRunner is flexible, supporting the bulk of the SBML specification (except for delay and nonlinear algebraic equations) and including several SBML extensions such as composition and distributions. It offers multiple deterministic and stochastic integrators, as well as tools for steady-state, sensitivity, stability analysis and structural analysis of the stoichiometric matrix.

Availability: libRoadRunner binary distributions are available for Mac OS X, Linux and Windows. The library is licensed under the Apache License Version 2.0. libRoadRunner is also available for ARM based computers such as the Raspberry Pi and can in principle be compiled on any system supported by LLVM-13. http://sys-bio.github.io/roadrunner/index.html provides online documentation, full build instructions, binaries and a git source repository. Contact: hsauro@uw.edu

1 Introduction

Dynamic network models (Sauro, 2014) of metabolic, gene regulatory, protein signaling and electrophysiological models require the specification of components, interactions, compartments and kinetic parameters. The Systems Biology Markup Language (SBML) (Hucka et al., 2003) has become the de facto standard for declarative specification of these types of model (see SBML.org and refs.).

Popular tools for the development, simulation and analysis of models specified in SBML include COPASI (Hoops et al., 2006), Systems Biology Workbench (SBW) (Bergmann and Sauro, 2006), The Systems Biology Simulation Core Algorithm (TSBSC) (Keller et al., 2013), Jarnac (Sauro and Fell, 2000), libSBML-Sim (Takizawa et al., 2013), SOSLib (Machné et al., 2006), iBioSim (Myers et al., 2009), PySCEs (Olivier et al., 2005), and VirtualCell (Moraru et al., 2008). Some of these applications are stand-alone packages designed for interactive use, with limited reusability as components in other applications. Very few are reusable libraries. Currently, none are fast enough to support emerging applications that require large-scale simulation of network dynamics. For example, multicell virtual-tissue simulations (Hester et al., 2011) often require simultaneous simulation of tens of thousands of replicas of models residing in their cell objects and interacting between cells. In addition, optimization methods require generation of time-series for tens of thousands of
replicas to explore the high-dimensional parameter spaces typical of biochemical networks (Bouteiller et al., 2015).

Previously we published libRoadRunner v1.0, a cross-platform, multi-language library for fast execution of SBML model simulations. We designed libRoadRunner to provide: 1) Efficient time-series generation and analysis of large or multiple SBML-based models; 2) A comprehensive and logical API; 3) Interactive simulations in the style of IPython and MATLAB; and 4) Extensibility. libRoadRunner achieves its performance capabilities by compiling SBML directly into machine code "on-the-fly" using LLVM as a "just-in-time" (JIT) compiler (Lattner and Adve, 2004). The SBML model description is lexed and parsed into an abstract syntax tree (AST) using libSBML. From here libRoadRunner creates the necessary low level LLVM intermediate representation (IR) code for compiling the SBML. Once compiled, the SBML representation of the model has been converted into an in-memory dynamic library from which symbols representing model functions can be exported and loaded into other languages. libRoadRunner wraps this low level interface in a user friendly API in C++, which in turn provides the foundation for critical systems modelling tasks, such as model integration, steady state analysis and metabolic control analysis (Somogyi et al., 2015).

libRoadRunner users usually fall into one of two categories: modellers or tool developers. Modellers use libRoadRunner tool directly in their research for modelling dynamic systems (Karagöz et al., 2021) or developing new computational approaches such as detecting bistable switches (Reyes et al., 2022). Tool developers on the other hand use libRoadRunner as a core SBML handling component in their modular software design (Choi et al., 2018), runBiosimulations (Shaikh et al., 2021), MASSPy (Haiman et al., 2021), SBMLUtils (Watanabe et al., 2018), Compucell3D (Swat et al., 2012), PhysiCell (Ghaffarizadeh et al., 2018), pyBioNetFit (Neumann et al., 2021) and DIVIPAC (Nguyen et al., 2015).

In this work we present libRoadRunner version 2. We have improved performance both for single model simulations and multi-model simulations. We have expanded the range of available features to include additional steady state solvers, time series sensitivity.

2 Major Changes to 2.0

2.1 Performance Improvements

In previous versions of libRoadRunner, loading many RoadRunner instances was slow because each model must JIT compile SBML to binary. We have addressed this problem in several ways: 1) by increasing the speed of compiling a single model; 2) by making it easy to compile many models simultaneously and 3) by providing a "direct" API for access to the model topology outside of modifying the SBML directly.

2.1.1 LLJit: A New JIT Compiler

To increase the speed of compiling SBML to machine code we have built a new JIT compiler called LLJit. LLJit uses LLVM version 13’s "ORC JIT v2" API which provides an out of the box but modular and customizable tool for JIT compiling LLVM IR code to machine code. To be clear, was not necessary to modify the LLVM Intermediate Representation (IR) generation stage of the compilation process but we just use a new strategy for performing the compilation step. Our implementation of LLJit uses the standard object linking layer but a customized compile layer which automatically caches model object files in memory fast reloading. Switching to the LLJit compiler is shown in the listing below.

```python
from roadrunner import RoadRunner, Config
Config.setValue(
    Config.LLVM_BACKEND, Config.LLJIT)
```

```python
r = RoadRunner(sbmlFile)
```

Python example of how to turn on the LLJit compiler. Variables: sbmlFile is absolute path to sbml file on disk.
2.1.2 RoadRunnerMap: A parallel RoadRunner container

As already stated, RoadRunner models are computationally expensive to compile. In addition to improving compile time for a single model, we have made it easy for users to make use of their multi-cored system for compiling multiple models in parallel. libRoadRunner uses a lightweight abstraction around the standard C++ 17 threading library called thread_pool (Shoshany, 2021) for queuing build jobs and then storing references to compiled RoadRunner models in a thread-safe hash map structure called RoadRunnerMap.

```python
from roadrunner import RoadRunnerMap
rrm = RoadRunnerMap(listOfSBML, 3)
```

Python example of loading a list of SBML models in parallel using three threads. Variables: listOfSBML is a list of full paths to SBML files on disc or strings in memory (or a mix thereof).

To construct a RoadRunnerMap, pass a collection of SBML files or strings to the RoadRunnerMap constructor, along with an integer specifying the number of threads to use. To demonstrate the capabilities of RoadRunnerMap we compare the speed with which 100 models from the SBML test suite can be compiled using differing numbers of threads. As expected, increasing the number of threads decreases runtime but with diminishing returns fig. 1.

![Figure 1: Time taken for RoadRunnerMap to load the first 100 models from the SBML test suite using the specified number of threads. Shown is the average of 10 replicates and errors are standard error of the mean (SEM).](image)

2.1.3 Pickled (Serialized) RoadRunner

Once loaded, users can save a model’s state either to a binary string for in-memory storage or to disc for persistent storage. The result is a platform-specific binary snapshot of a RoadRunner object which can be reloaded with significant performance improvements compared to recompiling the model.

```python
from roadrunner import RoadRunner
rr = RoadRunner(sbmlFile)
# save state to string
rr.saveState(fileName)
# load state
rrReloaded = RoadRunner()
rrReloaded.loadState(fileName)
```

Example of saving a RoadRunner object’s state to file and then loading it again. Variables: sbmlFile is a full path to a valid SBML file on disc; fileName is a full path to where to save the model state on disc.
A prerequisite for using RoadRunner with various parallel or multithreading toolboxes in Python is the ability to serialize an instance of a RoadRunner object using Python’s standardized "pickle" protocol. We have built an adaptor between our in-house RoadRunner serialization strategy and Python’s pickle protocol so that our users can now build their own parallel applications on top of libRoadRunner. We anticipate that this will be valuable to the systems biology community, particularly for problems involving repeated time series simulations such as optimization or stochastic simulations.

```python
from multiprocessing import Pool
from roadrunner import RoadRunner

def simulate_worker(r: RoadRunner):
    r.resetAll()
    return r.simulate(0, 10, 11)

r = RoadRunner(sbmlFile)
r.setIntegrator('gillespie')
p = Pool(processes=8)
results = p.map(
    simulate_worker,
    [r for i in range(100000)])
```

Example of using RoadRunner object with Python’s multiprocessing library to simulate a model stochastically 100K times.

### 2.2 Direct API

In libRoadRunner version 1, any changes to the sbml requires the modification, re-parsing and then re-compiling the SBML. Since these are expensive operations, we have implemented an API for interacting directly with the model topology. The so called ‘direct’ API allows users to add and remove SBML components such as compartments, species, reactions and events programatically, and without the need to re-parse the model after each change. Since the re-compile is mandatory for model changes to be realized, we provide an argument called forceRegenerate to all direct API functions which gives users the ability to control when the model is recompiled - i.e. only after all model changes are complete.

```python
from roadrunner import RoadRunner
rr = RoadRunner(sbmlFile)
rr.addSpecies("A", "cell",
    initConcentration=5.0,
    forceRegenerate=False
)
rr.addReaction("ADeg", ["A"], [], 0.5*A, True)
```

Example of adding a simple first order mass action degradation reaction to a loaded sbml model. The code assumes the a compartment called "cell" was loaded in the initial sbmlFile. Variables: sbmlFile is a full path to a valid SBML file on disc.

### 2.3 Julia Language bindings

The Julia programming language has gained traction with the systems biology community in recent years and we have therefore implemented language bindings to connect Julia users to libRoadRunner. Whilst our Python bindings are implemented using SWIG (Beazley et al., 1996), our Julia bindings export symbols from the libRoadRunner shared library which are then imported into Julia using the ccall method below.

```julia
# get julia bindings
```
import Pkg
Pkg.add("RoadRunner")
# simulate a model
using RoadRunner
rr = RoadRunner.createRRInstance()
RoadRunner.loadSBML(rr, sbmlString)
S = RoadRunner.getFloatingSpeciesIds(rr)
data = RoadRunner.simulateEx(rr, 0, 40, 500)

An illustration showing how to load an SBML model and perform a simulation. The first two lines installs
the libRoadRunner language bindings in Julia and the rest of the code compiles an SBML model sbmlString
and runs a simulation using the simulateEx method.

2.4 Plugin System

We have developed a robust plugin system, along with some examples in the form of parameter estimation
algorithms that use libRoadRunner solvers and an interface to ¿which tool¿? for bifurcation analysis.

2.5 Miscellaneous New Functionality

In previous versions of libRoadRunner, we did not support ¡input list here¿. Now we have built support
for everything in the SBML level 3 version 2 specification except for delay differential equations. We have
also extended the stoichiometry matrix to . . . . Version 2 of libRoadRunner also includes a number of other
miscellaneous changes. These include additions to numerical routines used to solve for the time course of
differential equations and for computing steady state. In particular we have implemented a basic Euler
integration method which has been used for certain time critical applications and an RK45 that can be used
to double check the accuracy of the time course solution generated by the default CVODE implementation.

Like our CVODE implementation, our time series sensitivity implementation uses the popular Sundials
package (Hindmarsh et al., 2005). Specifically, we have two strategies for solving the sensitivity equations.
They can either be solved simultaneously with the system equations (Maly and Petzold, 1996) or solved
using a staggered approach (Caracotsios and Stewart, 1995).

libRoadRunner version 2 also makes use of the Sundials ”kinsol” library for implementing new steady state
solvers. Specifically, we use the Inexact Newton approach (Brown, 1987).

3 The ”BioModels” Problem

To demonstrate the performance capabilities of libRoadRunner v2, we have measured the time it takes for
libRoadRunner v2’s MCJit or LLJit compilers and the last implementation of libRoadRunner version 1
(v1.6.1) to load, simulate and store all 1036 models (at the time of writing) from the curated section of the
BioModels database (Le Novere et al., 2006) in a RoadRunnerMap. Moreover, where possible, we repeat this
process using Pool API from Python’s built-in multiprocessing library or using our own RoadRunnerMap.
We show that libRoadRunner with the LLJit compiler is the fastest compiler that we have built to date and
that significant performance gains can be had by using the RoadRunnerMap for problems involving multiple
RoadRunner instances fig. 2.

4 Discussion

libRoadRunner is a fast and convenient tool for both individuals who are investigating the dynamics of
a biological system and for tool developers who are building new methods for solving and analysing such
systems. In this article we introduce libRoadRunner version 2, where we have built a variety of new tools for the construction, compilation, analysis and solving of dynamical systems described in SBML.

libRoadRunner version 1 is highly optimized for the simulation of a dynamical system and thanks to our JIT compilation strategy, provides some of the fastest numerical integration routines around (Somogyi et al., 2015) (other refs for performance metrics?). However, one of the disadvantages of our strategy is that when the need arises for simulation of many SBML models together, run time is dominated by compile time. Examples of such a need include ensemble modelling, where many instances of SBML with varying parameters or topologies need simulating simultaneously.

To alleviate this bottleneck, in libRoadRunner version 2 we have prioritized new features that enhance the speed with which a model can be compiled. One such feature is an entirely new compiler called LLJit which sits side-by-side with the older MCJit. We have demonstrated LLJit is significantly faster than earlier libRoadRunner implementations (fig. 1 and fig. 2) at compiling the same code.

While decreasing compile-time is a worthy goal, there is a natural limit to the speed with which a single model can be compiled. An alternative mechanism for enhancing performance in multi-model problems is to make better use of the available resources that exist in most modern computer systems using parallelism. In libRoadRunner v2, we introduce parallelism in two ways. Firstly we have built a RoadRunner container called RoadRunnerMap which is capable of orchestrating parallel compiles and secondly we have implemented support for Python’s pickle protocol. While the former enables us to abstract parallelism away from the user completely, the latter allows our more computationally competent users to devise their own parallel computation. We have compared these three strategies (serial code, multithreading.Pool and RoadRunnerMap) by loading and simulating a time series from the curated section of BioModels fig. 2.

Other changes in libRoadRunner version 2 include new steady state solvers, access to time series sensitivities, direct access to model topology.

5 Conclusion

In this short article we describe a number of additions to libroadrunner version 2. These changes are geared towards making libroadrunner more efficient in running, loading and changing models at runtime. These features were added to support a number of specific use cases. These include two main applications: parameter optimization on large compute clusters, and using libRoadRunner to create large model ensembles that includes variation in parameters as well as rate laws and network topology.
6 Availability

libRoadRunner is available for Windows, Mac OS and Linux operating systems. Precompiled binaries are available from our GitHub webpage https://github.com/sys-bio/roadrunner/releases and our Python front end is available with pip install libroadrunner. The Julia source code is available at https://github.com/sys-bio/RoadRunner.jl and can be installed via Julia’s package manager with Pkg.add("RoadRunner").

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