Measuring the Popularity of Job Skills in Recruitment Market: A Multi-Criteria Approach

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Abstract

To cope with the accelerating pace of technological changes, talents are urged to add and refresh their skills for staying in active and gainful employment. This raises a natural question: what are the right skills to learn? Indeed, it is a nontrivial task to measure the popularity of job skills due to the diversified criteria of jobs and the complicated connections within job skills. To that end, in this paper, we propose a data-driven approach for modeling the popularity of job skills based on the analysis of large-scale recruitment data. Specifically, we first build a job skill network by exploring a large corpus of job postings. Then, we develop a novel Skill Popularity based Topic Model (SPTM) for modeling the generation of the skill network. In particular, SPTM can integrate different criteria of jobs (e.g., salary levels, company size) as well as the latent connections within skills, thus we can effectively rank the job skills based on their multi-faceted popularity. Extensive experiments on real-world recruitment data validate the effectiveness of SPTM for measuring the popularity of job skills, and also reveal some interesting rules, such as the popular job skills which lead to high-paid employment.

Introduction

With the coming of knowledge economy era, the competition for skilled talents becomes extremely severe. Indeed, talents who are qualified with employer-targeted skills will get hired easily and obtain attractive reward, such as high compensation and quick promotion. However, there still exists a “Skill Gap” \cite{SkillsYouNeed2017} between employers and job seekers. Specifically, on the one hand, companies are urgent to seek highly-skilled talents, especially when their demands of job skills change frequently due to the severe business campaigns. On the other hand, to compete against other candidates and outstand from the large personnel pool, job seekers have to acquire certain job skills that target companies pay the most attention on. Such situation is especially significant in massive-population countries like China, where 6 million fresh-graduate students enter the job market every year \cite{Daily2016}, far exceeding the number of available jobs on the recruitment market. Therefore, it is very appealing to timely measure the popularity of job skills in recruitment market to guide the employment.

Indeed, the analysis of job skills with measuring their popularity is not novel. Currently, many organizations like LinkedIn \cite{LinkedIn2017} and ComputerWorld \cite{World2017} have released annual reports for the hottest job skills, which provide insightful guidance for job seekers. However, there still exists several critical challenges along this line. First, in practice, different people tend to have different criteria for their dream jobs, e.g., some applicants pursue high salary, so they choose the big companies in huge cities, while some others tend to select small companies in hometown, even with lower income. Second, job skills are not isolated, but mutually connected to form the latent connections, e.g., skills like “Javascript”, “PHP” and “Node.js” usually appeared together, as they are all necessary for the “Web Front-End Development”. Therefore, hierarchical structure with mutual connections should be integrated when measuring popularity of jobs skills.

To address the aforementioned issues, in this paper, we propose a data-driven approach for measuring the popularity of the job skills based on the analysis of large-scale recruitment data. Specifically, we first build a job skill network “Skill-Net” by exploring a large corpus of job postings in recruitment market. Then, we develop a novel Skill Popularity based Topic Model (SPTM) for modeling the generation of job skills. Particularly, SPTM can integrate different criteria of jobs (e.g., salary level, company size), skill categories, and the latent connections within skills. Therefore, with the help of SPTM, we can effectively rank the job skills based on their multi-perspective popularity. Finally, we evaluate the proposed model with real-world recruitment data and extensive experiments. Specifically, the contribution of this paper can be summarized as follows:

- We explore to measure the popularity of job skills in recruitment market with a multi-criteria perspective, which can help to eliminate the “Skill Gap” between employers and job seekers in talent recruitment.
- We propose a novel SPTM model based on the analysis of large-scale recruitment data, which can effectively model the relations between categorical skills and job criteria.
- We evaluate the proposed model with real-world recruitment data and extensive experiments. The experimental results clearly validate the effectiveness of SPTM, and further reveal some interesting discoveries.

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### Table 1: A toy example of our job posting dataset.

| Post ID | Company Scale | Salary  | Location       | Financial Round | Work Type     | Job Description                      |
|---------|---------------|---------|----------------|-----------------|--------------|--------------------------------------|
| 1000037 | Medium        | Low     | Huge Cities    | A Round         | Fulltime     | Familiar with Python...             |
| 1000046 | Medium        | Very Low| Huge Cities    | B Round         | Fulltime     | Development of Android...            |
| 1000082 | Small         | Low     | Big Cities     | D Round         | Fulltime     | CS Bachelor Degree required...       |
| 100144  | Very Big      | High    | Huge Cities    | Listed          | Fulltime     | Web-design oriented...              |
| 100268  | Big           | Medium  | Normal Cities  | D Round         | Fulltime     | Sufficient with Java...             |
| 1000462 | Big           | High    | Huge Cities    | Listed          | Fulltime     | Programming within Linux...          |

### Data Description

In this paper, we attempt to develop a data-driven approach for comprehensively measuring the job skill popularity. Specifically, to deal with this task, we collected two real-world recruitment data sets, including a large-scale job posting data set with detailed requirement for providing job criteria and training model, as well as a pre-defined categorical skill list to generate the “Skill-Net”.

### Job posting Dataset

To be specific, we extracted the job posting dataset from a famous online recruiting market (Zhu et al. 2016b), ranging from 2013 to 2015, which contains 892,454 job postings in total. Among them, 381,578 records are selected including at least one detailed skill requirement in their job descriptions. Some examples of job posting in our dataset is presented in Table 1, in which we mainly list the criteria of jobs, while the details of job requirement is omitted. Besides, the distributions of job postings with respect to different information categories are illustrated in Figure 1.

Specifically, to summarize the criteria of jobs, we conclude 5 categories of criteria labels as follows:

- **Salary**: Divided into 5 levels (Very High, High, Medium, Low, Very Low), corresponding to monthly salary >30k, 20k-30k, 10k-20k, 5k-10k, <5k respectively.

### Skill List and “Skill-Net”

At the same time, for describing the job skills, we extracted a list of pre-defined skills from an online IT community in China (CSDN 2016), including two levels of skills, i.e., the skill categories, and the detailed skills which belongs to one category. Totally, 1,729 skills within 54 categories were extracted. To ensure the quality of our analysis, we have removed several detailed skills that are not well defined or too sparse to be shown in a job description, and then built the standard “dictionary” of job skills for modeling. The frequencies of skills in our job posting dataset and its log form (e as the base) are shown in Figure 2, which indicates the skills suffer a significant long tail effect, i.e., only a few job skills are popular in recruitment market.

At the same time, this data set will not only provide the category of skills, but also help to generate the “Skill-Net”. As mentioned above, job skills are not isolated, but mutually connected following latent hierarchical structure, which cannot be neglected when measuring skill popularity. Unfortunately, no exposed relationship between skills could be...
directly extracted from original data. Thus, in this paper, based on the standard “dictionary” above, we pick up the pre-defined skills in each job posting, and then build the “Skill-Net” following the heuristic method which is commonly used in social network analysis (Xu et al. 2016b). Particularly, we assume that if two skills co-occur in the same job posting, they will be mutually connected. Figure 3 shows a snapshot of the “Skill-Net”, which is generated based on our real-world recruitment dataset.

Popularity Modeling for Job Skills
As the data sets and “Skill-Net” are prepared, in this section, we turn to introduce the details of our novel SPTM approach for effectively measuring the popularity of job skills. To facilitate the understanding, we illustrate the overview of our approach for measuring the skill popularity in Figure 4.

Overview of SPTM Model
Generally, we target at measuring the popularity of skills under different criteria (e.g., salary level, company size, etc.). Therefore, we propose the SPTM approach to learn the latent skill topics combining multi-criteria and hierarchical categories of job skills, which could be used to estimate the popularity of a job skill under certain criteria, via estimating the probability of skill in corresponding topic.

Specially, in SPTM, we treat each skill, named central skill in our paper, as a “document” in “Skill-Net”. Also, those neighboring skills, named skill tokens, are regarded as corresponding “word tokens” within, which is similar with the basic idea of Topic Model. Figure 5 shows an example of the document generation process in SPTM, in which each line of the right part indicates a “document”. Besides, as we known each job can be classified by some standard criteria. And we further think if a central skill has appeared in a job posting, it should have some relationships with the criteria labels of the job (e.g., very high salary, very big company, etc.). By this assumption, we generate a set of criteria labels for each central skill.

Just as in LDA, we also use $\theta_m$ and $\phi_k$ to represent the distribution over topics for $m$-th central skill and the distribution over skills for $k$-th topic. Besides, to model the connection between criteria labels and central skills, we follow the ideas in (Ramage et al. 2009) and hypothesize each central skill also has a distribution over criteria. To keep the above hypothesis, we generate the central skill’s distribution over topic $\theta_m$ by Dir($\alpha \times \Lambda_m$).

Besides, according to our basic assumptions, the popularity of skills will be affected not only by mutual connections and criteria, but also corresponding skill categories, which can further help us understand hierarchical skill relationship from macro perspective. We follow the ideas in (Huai et al. 2014) and hypothesize each central skill also has a distribution over skill categories. $\Lambda_m$ is used to represent the skill category of skill $s$ (e.g., the category of skill “CNN” is “machine learning”). Thus the skill token $w_{m,i}$ is finally generated by Multi($\phi_{z_{m,i}} \Lambda_{m,i}$).

Model Inference
Then, we will introduce the technical solution of model inference. Specially, we use collapsed Gibbs sampling for training, where the sampling probability of $z_{m,i}$, which in-

![Figure 3: The snapshot of “Skill-Net”.](image)

| Symbol     | Description                                                                 |
|------------|-----------------------------------------------------------------------------|
| $\alpha$   | Dirichlet prior for generating $\theta$                                     |
| $\beta$    | Dirichlet prior for generating $\phi$                                       |
| $\delta$   | Dirichlet prior for generating $\pi$                                        |
| $\gamma$   | Distribution parameters for generating $\Lambda_m$                         |
| $\Lambda_m$| Topic presence/absence vector of $m$-th central skill                       |
| $\theta_m$ | Distribution over topics for $m$-th central skill                          |
| $z_{m,i}$  | Topic label of $i$-th skill token of $m$-th central skill                   |
| $l_{m,i}$  | Skill category of $i$-th skill token of $m$-th central skill                |
| $s_i$      | Skill category of $s$-th skill                                              |
| $w_{m,i}$  | $i$-th skill token of $m$-th central skill                                  |
| $\phi_{k,l}$| Distribution over skills for $k$-th topic and $l$-th category               |
| $K$        | Number of topics/criteria                                                  |
| $S$        | Number of skills                                                           |
| $L$        | Number of skill categories                                                 |
| $M$        | Number of central skills                                                   |
| $N_m$      | Number of skill tokens of $m$-th central skill                             |

**Algorithm 1** The Generation Process of SPTM.

1: for each topic $k \in \{1, 2, \ldots, K\}$ do
2:     Generate $\phi_k \sim Dir(\beta)$
3: for each central skill $m \in \{1, 2, \ldots, M\}$ do
4:     for each topic $k \in \{1, 2, \ldots, K\}$ do
5:         Generate $\Lambda_{mk} \sim (0, 1) \sim Bernoulli(\gamma_k)$
6:     Generate $\tau_m \sim Dir(\delta)$
7:     Generate $\theta_m \sim Dir(\alpha \times \Lambda_m)$
8: for each skill token $i \in \{1, 2, \ldots, N_m\}$ do
9:     Generate $z_{m,i} \sim Multi(\tau_m)$
10:    Generate $l_{m,i} \sim Multi(\phi_{k,l})$
11:    Generate $w_{m,i} \sim Multi(\phi_{z_{m,i}} \Lambda_{m,i})$
where $w_{m,-i}$ is all of skill tokens of $m$-th central skill except $i$-th one and $l_{m,-i}$ is similar. $z_{m,-i}$ is the topic labels of $w_{m,-i}$. Here $P(w_{m,i}, l_{m,i}| z_{m,i} = j, z_{m,-i}, w_{m,-i}, l_{m,-i})$ stands for the appearance probability of the skill token $w_{m,i}$ and its category $l_{m,i}$ given $z_{m,i} = j$, and $P(z_{m,i} = j| z_{m,-i})$ represents the probability of $z_{m,i} = j$ in $m$-th central skill regardless of $i$-th skill token. Then we can calculate these two probabilities as follows:

$$P(w_{m,i}, l_{m,i} | z_{m,i} = j, z_{m,-i}, w_{m,-i}, l_{m,-i}) = \frac{n_{w_{m,i}, l_{m,i}, j, z_{m,-i}, w_{m,-i}, l_{m,-i}} + \beta_w}{\sum_{j'} (n_{w_{m,i}, j', z_{m,-i}, w_{m,-i}, l_{m,-i}} + \delta_{w,j'})}$$  

(2)

$$P(z_{m,i} = j| z_{m,-i}) = \frac{(n_{m,j,z_{m,-i}} + \alpha_j) \cdot \Lambda_{m,j}}{N_{m} + \sum_{k=1}^{K} \Lambda_{m,k}}$$  

(3)

where $n_{s,l,j,z_{m,-i}}$ is count of $s$-th skill in $l$-th skill category and $j$-th topic regardless of skill token $w_{m,i}$ and $n_{m,j,z_{m,-i}}$ is count of $j$-th topic appearing in $m$-th central skill expect $w_{m,i}$. $n_{m,l,z_{m,-i}}$ is the count of $l$-th skill category appearing in $m$-th central skill expect $w_{m,i}$. After several iterations of Gibbs sampling, we could then estimate the conditional probability of a skill $w$ and the corresponding skill category $l$ within each topic as follows:

$$P(w, l | z = j) = P(s|l, z = j)P(l),$$  

$$= \frac{n_{w,l,j} + \beta_w}{\sum_{j'} (n_{w,j', l} + \beta_{w,j'})} \cdot \frac{n_{m,l,j} + \delta_l}{\sum_{l'} (n_{m,l', j} + \delta_{l,j'})},$$  

(4)

After learning and inferencing of SPTM, we could now measure the popularity of a job skill under different criteria. Specially, given a specific group of criteria $\Delta = \{\Lambda_m\}$, in which each indicates a criterion, (e.g. salary, location, company scale, financial round or work type), considering that different criteria are independent with each other, we can estimate the popularity of skill $w$ and the corresponding skill category $l$ via Bayes’ Formula by:

$$P(w, l | \Delta) = \sum_{\Lambda_m \in \Delta} \left( P(\Lambda_m) \cdot \left( \sum_{j=1}^{K} P(z = j | \Lambda_m)P(w, l | z = j) \right) \right).$$  

(5)

### Experiments

In this section, we will evaluate the effectiveness of our proposed model. Specially, our SPTM will be validated on real-world recruitment data sets compared with two typical baseline methods.

### Experimental Setup

Firstly, we summarize the details of experimental setup in this subsection, including data pre-processing, parameter setting and baseline methods.

### Data Pre-processing

As introduced in Section 2, we conducted our experiments on the real-world dataset collected from an online recruiting market and IT community. To ensure the effectiveness and avoid missing values, we filtered out those job-description records without any detailed skill, which compose of 57.24% of the original data. Correspondingly, those skills which never appear in job-description records will also be removed.

### Parameter Setting

In our SPTM model, three sets of parameters should be preset. First, for the generation process of SPTM, we manually selected the values for Dirichlet prior with $\delta=1, \alpha, \beta, \gamma=0.01$ based on multiple optimizations.
Second, we set the number of topic $K$ as 23, corresponding to the 23 unique criteria within 5 different categories mentioned in Data Description. Finally, for the model training process, the maximal iteration times was set as 800, and threshold of stop condition was set as $10^{-3}$.

Baseline Methods. To validate the performance of SPTM for measuring skill popularity, two typical baseline methods are selected as baseline methods as follows:

- **Frequency.** The intuitive technique to measure the popularity of job skills. Specially, we calculated the appearance of each skill under different criteria labels, and then used the normalization of skill frequency as conditional probability for ranking the popularity.

- **LLDA.** Labeled-LDA (LLDA) (Ramage et al. 2009) is a topic model similar with our SPTM, which however does not consider the skill categories and mutual connections within skills. We used the same feature labels and identical parameters as SPTM for training L-LDA.

Experimental Results

For the comprehensive validation of SPTM, two kinds of experiments were executed, i.e., skill-oriented topic evaluation, and job skill recommendation for a given job posting.

Skill-oriented Topic Evaluation. To evaluate the effectiveness of our SPTM approach, especially for the topic modeling performance, we picked up the top 8 skills of each topic listed by all the three techniques, and then asked 5 senior HR experts to judge the correctness. In detail, two factors will be considered, namely the Validity Measure (VM) which measures how many topics extracted are valid (i.e., at least 4 skills among 8 skills are mutually coherent in job recruitment), and the Coherence Measure (CM), which counts how many skills are relevant to the other 7 skills in the same topic. These two metrics could be calculated as follows:

$$VM = \frac{\text{# of valid topics}}{\text{# of topics}}, CM = \frac{\text{# of relevant skills}}{\text{# of skills}}.$$  \hspace{1cm} (6)

The average results of 5 experts are shown in Table 3 in which our SPTM outperforms all the baselines in terms of both VM and CM metrics. Moreover, as we only selected the top 8 skills of each topic, the ranking performance of job skills via our SPTM approach has been also validated.

Job Skill Recommendation. Then, we turn to evaluate the job skill recommendation task. As SPTM could measure the popularity of job skills with different criteria, it is intuitive to recommend appropriate job skills with given job description. Definitely, these results will be beneficial for both employers and job seekers, since they could offer guidance for companies to follow the trends, and also help the candidates to select the proper positions, or prepare for the interview.

Specially, for the evaluation, we select the test set formed by 50,000 job postings excluded from the training set, which contains 623 different combination of criteria, and then use the log-likelihood as measurement to evaluate the performance. The results are shown in Table 4 which indicates that our SPTM approach performs better with recommending more appropriate job skills compared with the baselines.

### Table 3: Average VM/CM Comparison

| Model      | VM    | CM    |
|------------|-------|-------|
| SPTM       | 0.835 | 0.625 |
| Labeled-LDA| 0.700 | 0.300 |
| Frequency  | 0.575 | 0.325 |

### Table 4: Recommendation performance in log-likelihood

| Model      | log-likelihood |
|------------|----------------|
| SPTM       | -6320262.155   |
| Labeled-LDA| -7065396.092   |
| Frequency  | -6511843.161   |

Discussion and Insights

As the effectiveness of SPTM has been validated, in this subsection, we will further discuss about some interesting discoveries as follows. Specially, we list the top 8 skills ranked by our SPTM framwork for different job criteria in Figure 6 and 7 in which the size indicates the ranking of skill.

- **Q1: Will different companies lead to different skills?**

Indeed, the impact of different companies depends on the business range, which is usually related to the scale of companies. For instance, as shown in Figure 6 big companies like Google and Baidu usually hold a wide range of business and large amount of users, which result in the massive data. Thus, technical skills like “Oracle” to manage database, “Python” for data analysis, or even “Hadoop” for distributed computing are required. On the contrary, the small companies usually focus on a certain application field, thus “HTML” for front-end designing, or “Android” and

![Figure 6: Top 8 popular job skills (Company Scale).](image)

![Figure 7: Top 8 popular job skills (Salary).](image)
“iOS” for mobile App developer are required, which are shown in. Thus, the skills for different company scale could be significantly different.

○ Q2: What are the “salary-oriented” skills, and why?

As shown in Figure, we can find that job skills related to design and development in mobile services, like “Android”, “iOS” and “Web-App” tend to receive higher salary, which require not only technical training, but also inspiration and innovation. Meanwhile, the increasing development of mobile internet also stimulate the popularity of corresponding skills. On the contrary, the basic skills with less techniques, like “Service” and “Edit”, lead to relatively lower salary. Clearly, the irreplaceable quality of a certain skill could possibly affect the reward it gains.

○ Q3: How does the popularity of job skills change over different years?

In Table, we present the comparison of popular skills in the past three years by jointly considering positive job criteria (i.e., Very High Salary, Very Big Company, Huge City, Listed and Fulltime). Without considering the common skills, like Development and C, which keep relatively stable, we can see a clear increasing demand of data-driven skills compared with several years ago. On the contrary, the network-related skills decline, and we could witness the transfer of market trends from hardware-oriented job skills to software-oriented job skills.

Case Study: Will Talents with Popular Skills Get Hired Easily?

Finally, we will present a case study showing the relationship between our modeling results and realistic recruiting results with a real-world recruitment data set.

Recruitment Dataset. The dataset was provided by an IT company in China, which contains 140,757 resumes that have applied for technical jobs in this company. Specially, all the resumes had been scored by the Human Resource Department as follows:

- Score 0: Candidate was failed without interview.
- Score 1: Candidate was failed in the interview.
- Score 2: Candidate was admitted but failed to join the company.
- Score 3: Candidate was admitted and joined the company.

The distribution of each label in our dataset is listed as histogram in Figure, which indicates that around 85% of candidates are filtered out before receiving interview.

Correlation Measurement. According to our basic assumptions, the candidates with popular job skills will be more probable to be enrolled. As the effectiveness of our model has been confirmed, we now apply SPTM for resume analysis to simulate the recruitment process. To be specific, we first extracted the corresponding skills from resumes, and then calculated the “skill score” for each resume, which is defined by the following formula:

$$Score_{skill} = \sum_w |w| \times P(w|\Lambda_{m,s}),$$

where $w$ is a job skill appeared in the resume, and $|w|$ is the frequency acting as the weight. Besides, considering the status of this company, the criteria labels $\Lambda_{m,s}$ are set as (Very High Salary, Huge City, Big Company, Listed).

To validate the performance, we introduce the Spearman correlation coefficient and Kendall’s $\tau$ to measure the correlation between “skill score” and corresponding resume scores. The correlation measurements are shown in Table in which the “skill score” by our SPTM holds much stronger correlation with resume scores than all the baselines.

Hypothesis Test. Besides, hypothesis test on Kendall’s $\tau$ indicates that resume ranking obtained by our SPTM is statistically significant, which further proves the practicability of our model. Specially, the sampling distribution of Kendall’s $\tau$ could be estimated by the normal distribution, with mean as 0 and variance as $\frac{2(2N+5)}{N(N-1)}$, where $N$ equals to the number of samples. Thus, we conducted the $z$-test on $\tau$ obtained by SPTM, and the $z$-value could be calculated by the formula below, which validates the result with high confidence:

$$z_{value} = \frac{3 \times \tau \sqrt{N(N-1)}}{\sqrt{2(2N+5)}} = 156.748 \geq z_{0.0001}.$$ (8)

In summary, based on the above experiments, we prove that talents with popular skills indeed get hired easily. Also, we realize that our SPTM approach has potential for facilitating the process of resume screening in talent recruitment.
In this section, we summarize the related works following three aspects, namely Skill Ranking, Recruitment Market Analysis and Topic Models.

**Skill Ranking**
Skill ranking of IT techniques has attracted growing interest in the last decade. Previous study in 2005 [Prabhakar, Litecky, and Arnett 2005] discussed about the changing tendency of 14 different IT skills using their percentage in job postings during a certain period, where Web programming, Unix, C++, Java, SQL programming, and Oracle database were listed as the top six skills. Recently, some online recruiting companies also publish their annual report for the hottest skills like [Miller 2005] and [Skomoroch et al. 2012]. For example, in [LinkedIn 2017], LinkedIn predicted top skills that can get people hired in 2017, based on the ranking results of hiring and recruiting activities. Also, in [World 2017], Computerworld published an article illustrating 10 hottest tech skills for 2017 based on the evaluations and judgements of experts.

However, the prior arts above not only fail to provide description of detailed skills to be learned (instead, they provide only rough category of skills), but also lack of interpretability and scalability in modeling, especially for describing the structure of “Skill Net”.

**Recruitment Market Analysis**
Recruitment market analysis has always been an appealing topic for applied business researchers, dating back from Adam Smith and his The Wealth, for labor distribution is a crucial element in the development of modern society. Economists look into the problem from two different prospective: Macro prospective [Encyclopedias 2015], where Solow proposed his growth model, and others study topics about the demographic structure and participation rate of labor, the relation between inflation and unemployment rate and how labor contributes in gross productivity or expenditures, etc. Micro prospective, where studies are all based on the basic market cleaning framework, stating that all employees choose their best balance between leisure and work, while all employers hire with budget constrain, and consequently the wage is derived as the marginal labor cost.

Recently, researchers are devoted to combining data mining techniques with recruitment market analysis, including offer categorization [Malherbe, Cataldi, and Ballatore 2015], talent career path analysis [Li et al. 2017], market trend analysis [Zhu et al. 2016b] [Lin et al. 2017], and talent circles [Xu et al. 2016a]. However, few of them studied the problem of measuring the popularity of job skill in recruitment market, not to mention the multi-faceted popularity ranking, which is the focus of this paper.

**Topic Models**
Topic models have been successfully applied to problems in a variety of fields, such as marketing campaign [Liu et al. 2014], emotion recognition [Zhu et al. 2016a], biometrics [Wang et al. 2011], genetics [Blei and Lafferty 2007], social media [Xu et al. 2014] and mobile data mining [Farrahi and Gatica-Perez 2012] [Zhu et al. 2015].

In the past years, a number of variations of the classical Latent Dirichlet Allocation (LDA) [Blei, Ng, and Jordan 2003] have been proposed for solving different kinds of problems. To utilize the existing document labels, supervised LDA models [Mccauliffe and Blei 2008] have shown the effectiveness on classification and regression tasks, while they are limited to assign one topic for each document. To this end, Labeled-LDA [Ramage et al. 2009] has emancipated this limitation by allowing multiple topics for a single document, thus outperforms the previous supervised models. However, the above models cannot take the hierarchical information of words into account. Therefore, some hierarchical topic models have been proposed, such as Hierarchical LDA [Griffiths and Tenenbaum 2004], and LDAC (Latent Dirichlet Allocation on Context) [Bao et al. 2010].

In this paper, different from the above studies, the proposed model SPTM can integrate both job criteria labels and skill categories for modeling the generation of job skills, and then measure the popularity. Further, the “documents” here are generated by “central skills” and their neighboring nodes in “Skill-Net”, which reflects the connections within skills.

**Conclusion**
In this paper, we proposed a data-driven approach for measuring the popularity of job skills based on the analysis of large-scale recruitment data. Specifically, we first built a job skill network by exploring a large corpus of job postings in recruitment market. Then, we developed a Skill Popularity based Topic Model (SPTM) for modeling the generation of skill network. A unique perspective of SPTM is that it can integrate different criteria of jobs and the hierarchical dependence of skills. Therefore, with the help of SPTM, we can effectively rank the job skills based on their multi-perspective popularity. Extensive experiments on real-world recruitment data validated the effectiveness, and also revealed some recruitment-oriented rules, which proved the potential of SPTM for measuring the popularity of job skills.

In the future, we will consider more “personalized” factors for companies, i.e., to reveal their preference or business range of job skills, as well as latent business competition between them. Also, we plan to study more real-world applications based on the skill popularity obtained by our approach, such as resume screening and talent recommendation. Besides, more comprehensive studies will be conducted, such as the job-candidate mapping performance, and the popularity of job skills in other professional domains.

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