Combing Mode Collapse in GANs via Manifold Entropy Estimation

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Abstract

Generative Adversarial Networks (GANs) have shown compelling results in various tasks and applications in recent years. However, mode collapse remains a critical problem in GANs. In this paper, we propose a novel training pipeline to address the mode collapse issue of GANs. Different from existing methods, we propose to generalize the discriminator as feature embedding and maximize the entropy of distributions in the embedding space learned by the discriminator. Specifically, two regularization terms, i.e., Deep Local Linear Embedding (DLLE) and Deep Isometric feature Mapping (DiSoMap), are introduced to encourage the discriminator to learn the structural information embedded in the data, such that the embedding space learned by the discriminator can be well-formed. Based on the well-learned embedding space supported by the discriminator, a non-parametric entropy estimator is designed to efficiently maximize the entropy of embedding vectors, playing as an approximation of maximizing the entropy of the generated distribution. By improving the discriminator and maximizing the distance of the most similar samples in the embedding space, our pipeline effectively reduces the mode collapse without sacrificing the quality of generated samples. Extensive experimental results show the effectiveness of our method which outperforms the GAN baseline, MaF-GAN on CelebA (9.13 vs. 12.43 in Inception score) and surpasses the recent state-of-the-art energy-based model on the ANIMEFACE dataset (2.80 vs. 2.26 in Inception score).

Introduction

Generative Adversarial Networks (GANs) have attracted extensive attention in recent years [Schmidhuber 1990, 1991, 2020; Goodfellow et al. 2020]. Generally speaking, a GAN consists of a generator network and a discriminator network, where the generator generates samples to fool the discriminator, and the discriminator is trained to discriminate real and generated samples. With such adversarial learning, GANs have shown high-fidelity results in various tasks such as image inpainting [Yu et al. 2018] and photo super-resolution [Li et al. 2019]. Nevertheless, GANs suffer from mode collapse (or training instability) [Mangalam and Garg 2021; Saxena and Caq 2021], hindering their further development in the generative learning community and potential applications.

To alleviate the mode collapse in GANs, many efforts have been devoted to introducing prior knowledge or adding noise on the generator side. For example, the conditional GANs [Mirza and Osindero 2014; Odena, Olah, and Shlens 2017; Brock, Donahue, and Simonyan 2019] handle the mode collapse via introducing class-level prior knowledge into GANs. By splitting the generated distribution into several sub-distributions, the complexity of image synthesis would be further reduced. As the distributions of different classes are quite different, mode collapse can be mitigated to some extent. However, annotating the image classes is time-consuming and deviates from the unsupervised setting of GAN. Compared to conditional information, adding noise into networks is a more flexible solution against mode collapse. Specifically, Style-GANs [Karras, Laine, and Aila 2019; Karras et al. 2020a] add Gaussian noise to the output of each convolutional layer to increase the variance of the generated samples. Despite the rapid progress of GAN-based approaches, mode collapse remains an unsolved and challenging problem in GANs.

Different from GANs, another kind of generative model, namely Energy-Based Models (EBMs) [Grathwohl et al. 2021; Geng et al. 2021; LeCun et al. 2006; Xie et al. 2016; Xie, Zhu, and Nian Wu 2017; Xie, Zhu, and Wu 2019; Xie et al. 2018b], have shown remarkable performances in circumventing the mode collapse. These methods have attracted increasing attention in recent years. Typically, EBMs estimate the density of the target data distribution and are trained via maximum likelihood. The partition function has to be estimated during the training of EBMs by adopting expensive Langevin dynamics, while the partition function is generally intractable. Consequently, since training EBMs is challenging, EMBs suffer from high computational complexity and cannot generate images with competitive fidelity.

In this paper, inspired by the success of EBMs in avoiding the mode collapse, we propose a novel pipeline named MaEM-GANs (manifold entropy maximization) for training GANs through bridging Wasserstein GANs (WGANs) and EBMs. By analyzing the connection between WGANs and EBMs, we discover that mode collapse in GANs can be avoided by maximizing the entropy of the generated distribution. However, it is nontrivial to directly estimate the entropy of the generated distribution for GANs, especially...
and are the outputs of \( \mathcal{D}(\cdot) \) which maps a real/generated sample to a scalar value. and are the outputs of \( \mathcal{D}(\cdot) \).

Figure 1: Illustration of our main idea for combating the mode collapse. Different from the existing GANs (a), our MaEM-GANs (b) generalize the discriminator such that it embeds an image into an \( m \)-dimensional space, instead of just outputting a scalar value. With the embedding vectors of real/generated samples, we maximize the entropy of distributions in the embedding space learned by our discriminator to prevent the mode collapse.

Our contributions are summarized as follows:

- We propose a novel training pipeline to address the mode collapse issue in GANs, which effectively alleviates mode collapse without sacrificing the image quality of generated images.

- We show that the mode collapse in GANs can be reduced by generalizing the discriminator as feature embedding and maximizing the entropy of distributions in the embedding space learned by the discriminator.

- Extensive experiments show that our method achieves superior performances in terms of diversity and image quality on various image generation tasks, compared with both state-of-the-art GANs and EBMs.

Related Works

**Generative Adversarial Networks.** To overcome the mode collapse, numerous methods have been proposed, such as introducing class-level information [Mirza and Osindero 2014], adding noises to different layers [Karras, Laine, and Aila 2017; Arjovsky, Chintala, and Bottou 2017] or adding noises to different layers [Karras, Laine, and Aila 2017]. However, these methods need additional annotation, which deviates from the unsupervised setting of GAN, or introduces complex network architecture. Differently, WGANs [Gulrajani et al. 2017; Arjovsky, Chintala, and Bottou 2017] re-designed the learning objective, where the discriminator performs regression, rather than classification. By dynamically modeling the distance between the generated and real distributions, WGANs can reduce the risk for local minima and mitigate the mode collapse to a certain extent. More recently, Realness GANs [Xiangli et al. 2020] and Manifold-preserved GANs [Liu et al. 2021] generalize GANs into a high-dimensional form by mapping the output of the discriminator into a vector to enhance the realness. Since the fidelity of the given image can be judged from different views like ensemble learning, the generator can synthesize images with different attributes to fit the discriminator. The above works indicate that the discriminator is critical for GANs and can be a potential target to combat mode collapse. Motivated by these progresses [AZhang et al. 2020; Xiangli et al. 2020; Liu et al. 2021] with regard to the discriminator, we propose a new pipeline, focusing on designing the simple yet effective constraints on the discriminator side to prevent the mode collapse. Different from the previous methods, we explore how to maximize the entropy of distribution in the embedding space supported by the discriminator, and how to well learn the embedding space. The empirical and theoretical study pointed out that the learning objective of GANs might neglect an intractable entropy term for maximum likelihood, which plays a key point in the mode collapse and can be effectively tackled by high-dimensional GANs. Manifold-preserved GAN [Liu et al. 2021] is the most similar work to ours; however, it neglects the entropy term.

**Energy-based Models.** There has been a rich history for EBMs, which can be traced back to Hopfield networks...
(Hopfield) [1982] and Boltzmann machines (Hinton and Sejnowski) [1983]. However, learning an EBM is difficult, since the partition function (a.k.a. normalization constant) is intractable and hard to estimate (Geng et al., 2021). A common solution is based on expensive Markov Chain Monte Carlo (MCMC) sampling by generally adopting Langevin dynamics (Du and Mordatch) [2019] [Xie et al., 2018a] and Gibbs sampling (Carlo) [2004] [De Sa, Chen, and Wong, 2018] to estimate the partition function. Some strict requirements, including parameter tuning (Grathwohl et al., 2020), early stopping of MCMC (Nijkamp et al., 2019), and avoiding the use of modern deep modules (e.g., self-attention, dropout and batch/layer normalization) (Grathwohl et al., 2020), are adopted to mitigate the training instability issue caused by MCMC. These hard requirements limit the capacity of the deep model and might reduce its applicability to some large-scale datasets. More recently, an MCMC-free EBM training strategy (Grathwohl et al., 2021) was proposed, where a generator is employed as a sampler to achieve amortized training of EBM. In particular, the output of the discriminator (also regarded as EBM) is a single scalar, hence, it is hard to directly estimate the entropy, resulting in complicated processing based on variational inference (Grathwohl et al., 2021) or Jacobian determinant (Geng et al., 2021). Inspired by the amortized training strategy, we generalize WGAN into a manifold representation and adopt a replay buffer strategy to directly estimate the entropy of the manifold representation. Compared with the state-of-the-art EBMs, the proposed method is simple but effective to estimate entropy, leading to stronger diversity and fidelity in image generation.

**Method**

The purpose of our method is to combat the mode collapse in GANs. To this end, we first bridge WGANs and EBMs, since EBMs have shown remarkable performance in avoiding the mode collapse. By analyzing the connections between WGANs and EBMs, we discover that mode collapse in GANs can be prevented via maximizing the entropy of the generated distribution. However, it is nontrivial to directly estimate the entropy of the generated distribution. Instead, we propose a new training pipeline MaEM-GANs to approximate this objective. In particular, we generalize the discriminator to feature embedding, to embed images into a low-dimensional space. With the generalized discriminator, we propose a surrogate objective to maximize the entropy of the distribution in the embedding space learned by the discriminator. RB-MaEM is proposed to efficiently optimize the surrogate objective. Furthermore, we introduce two regularization terms, i.e., DLLE and DiSoMap, to ensure that the embedding space is well-formed and captures the underlying manifold embedded in the high-dimensional data.

**Problem Definition**

Based on (Grathwohl et al., 2021) [Geng et al., 2021], we revisit EBMs and WGANs. By analyzing the connections between them, we discover that the mode collapse can be prevented by maximizing the entropy of generated distribution.

**Definition 1.** An EBM can be represented from Gibbs density:

\[
p_{\theta}(x) = \frac{e^{f_{\theta}(x)}}{Z(\theta)},
\]

where \( f_{\theta} : \mathbb{R}^{h \times w} \rightarrow \mathbb{R} \) (and \( h \) and \( w \) denote the height and width of the image, respectively) and \( Z(\theta) = \int e^{f_{\theta}(x)} dx \) (\( Z(\theta) \) is the partition function or normalizing constant). EBMs are trained by maximum likelihood estimation:

\[
L_{ebm}(\theta) := -\mathbb{E}_{x \sim \mathcal{P}_{r}}[\log \left( \frac{e^{f_{\theta}(x)}}{Z(\theta)} \right)] = -\mathbb{E}_{x \sim \mathcal{P}_{r}}[f_{\theta}(x)] + \log Z(\theta),
\]

where \( \mathcal{P}_{r} \) is the data distribution.

**Definition 2.** The loss function of WGANs can be defined as

\[
L_{wgan}(\theta) := \mathbb{E}_{x \sim \mathcal{P}_{g}}[D(x)] - \mathbb{E}_{x \sim \mathcal{P}_{r}}[D(x)],
\]

where \( \mathcal{P}_{g} \) is the generated distribution. Concretely, the discriminator \( D(\cdot) \) is trained by minimizing \( L_{wgan}(\theta) \), while the generator \( G(\cdot) \) is driven to maximize \( L_{wgan}(\theta) \).

**Proposition 1.** \( L_{wgan}(\theta) \) acts as a lower bound of \( L_{ebm}(\theta) \) by maximizing the entropy of the generated distribution \( \mathcal{H}(\mathcal{P}_{g}) \).

**Proof:** Given the probability density function \( q(x) \) of \( \mathcal{P}_{g} \) as input, an inequality can be derived as

\[
\log Z(\theta) \geq \log Z(\theta) - KL(q(x)||p_{\theta}(x)),
\]

where \( KL(\cdot||\cdot) \) denotes the KL-divergence. With respect to \( p_{\theta}(x) = \frac{e^{f_{\theta}(x)}}{Z(\theta)} \), \( \log Z(\theta) \) can be re-written as

\[
\log Z(\theta) \geq \log Z(\theta) + \int_{x} q(x) \log \left( \frac{e^{f_{\theta}(x)}}{Z(\theta)q(x)} \right)
\]

\[
= \mathbb{E}_{x \sim \mathcal{P}_{g}}[f_{\theta}(x)] + \mathcal{H}(\mathcal{P}_{g}),
\]

where \( \mathcal{H}(\mathcal{P}_{g}) \) is the entropy of \( \mathcal{P}_{g} \). Note that model \( f_{\theta}(x) \) in EBMs is equivalent to \( D(\cdot) \) in GANs. Hence, the connection between \( L_{wgan} \) and \( L_{ebm} \) can be established as

\[
L_{ebm}(\theta) = -\mathbb{E}_{x \sim \mathcal{P}_{r}}[f_{\theta}(x)] + \log Z(\theta) \geq L_{wgan}(\theta) + \mathcal{H}(\mathcal{P}_{g}).
\]

Based on Eq. (6), \( L_{ebm}(\theta) \) is the upper bound of \( L_{wgan}(\theta) \) and an entropy term \( \mathcal{H}(\mathcal{P}_{g}) \). Generally, such an upper bound is very tight, because of the distance between \( L_{wgan}(\theta) + \mathcal{H}(\mathcal{P}_{g}) \) and \( L_{ebm}(\theta) \) is the KL-divergence term \( KL(q(x)||p_{\theta}(x)) \) (Grathwohl et al., 2021) (see Eq. (4)). That is, for the generator, we can maximize \( L_{wgan} \) and the entropy term \( \mathcal{H}(\mathcal{P}_{g}) \) to approximate \( L_{ebm} \) that well alleviates the mode collapse issue. Intuitively, \( \mathcal{H}(\mathcal{P}_{g}) \) plays a key role to tackle the mode collapse problem, which is generally neglected by existing GANs.

**Manifold Representation for WGANs**

As discussed above, mode collapse can be prevented by maximizing the entropy of the generated distribution. However, directly estimating the entropy \( \mathcal{H}(\mathcal{P}_{g}) \) of the generated distribution is intractable, due to the large quantity and
high dimensionality of data samples. We address the above problem on the discriminator side, motivated by the fact the discriminator heavily affects the training stability of GANs (Karras et al. 2020a). Specifically, we propose to generalize the discriminator from the perspective of the manifold and maximize the entropy of distributions in the embedding space supported by the discriminator.

Typical GANs (Arjovsky, Chintala, and Bottou 2017; Goodfellow et al. 2014; Gulrajani et al. 2017; Li et al. 2021) treat the discriminator as a classifier, which classifies an image $x$ as real or fake according to a scalar value $D(x)$. Different from the scalar-based discriminators, our generalized discriminator $\mathbb{D}(\cdot)$ learns a mapping which transforms an input image to an $m$-dimensional embedding space: $\mathbb{D}(\cdot) : \mathbb{R}^{h \times w} \rightarrow \mathbb{R}^m$, where $h$ and $w$ are the height and weight of an image $x$, respectively, and $m \geq 1$.

The embedding space $\mathbb{D}(\cdot)$ is expected to capture informative characteristics of images. In other words, each dimension of the embedding space $\mathbb{D}(\cdot)$ corresponds to a critical attribute of images, such as color, texture, and structure. Thus, compared with the scalar-based discriminators, our generalized discriminator $\mathbb{D}$ can provide a more comprehensive representation for the data.

With our generalized discriminator $\mathbb{D}$, we reformulate the learning objective of WGANs in Eq. (3). Although the output of our discriminator $\mathbb{D}$ is a vector, our discriminator determines whether an image $x$ is real/fake according to the average value of $\mathbb{D}(x)$. The new objective function $\mathcal{L}_{MaF}$ can be formulated as:

$$
\mathcal{L}_{MaF} = \mathbb{E}_{x \sim p_x} \left[ \frac{1}{m} \sum_k \mathbb{D}_k(G(z)) \right] - \mathbb{E}_{x \sim p_*} \left[ \frac{1}{m} \sum_k \mathbb{D}_k(x) \right],
$$

(7)

where the standard normal distribution $\mathcal{N}(0, 1)$ is used for $p_x$ and $\frac{1}{m} \sum_k \mathbb{D}_k(x)$ indicates the realness of $x$.

Replay-Buffer-based Manifold Entropy Estimation

With our generalized discriminator $\mathbb{D}(\cdot)$, we design a surrogate objective to maximize the entropy of distributions in the embedding space supported by $\mathbb{D}(\cdot)$.

Given the $i^{th}$ image $x_i$, we represent it as an embedding code $V_i = \mathbb{D}(x_i)$ using our discriminator. With such representation, we aim to maximize the entropy of the embedding codes $\{V_i\}$’s distribution. Inspired by non-parametric entropy estimator (Beirami et al. 1997), our insight is that if the distance between neighboring samples is maximized in a manifold, the data points in such a manifold will follow a uniform distribution, which maximizes the entropy of data distributions. We hence propose RB-MaEM module to efficiently conduct this objective using a replay buffer. As shown in Fig. 2, RB-MaEM employs a first-in-first-out replay buffer $\mathcal{R}$ to store embedded codes $\{V_0, ..., V_n\}$ of $n + 1$ sample images, where $V_0$ is the code of the $0^{th}$ image lying at the head of $\mathcal{R}$ and $V_n$ is the last code at the tail of $\mathcal{R}$. We then search for an embedding code $V^*$ which is the most similar to $V_0$ from $V_1, ..., V_n$ in buffer $\mathcal{R}$. With $V^*$, we maximize the entropy of the distribution by maximizing the distance of $V_0$ and its most similar code $V^*$:

$$
\mathcal{L}_{ent} = \frac{V_0 \cdot V^*}{||V_0|| \cdot ||V^*||} + \lambda ||V_0||,
$$

(8)
where $V^* = \arg \max_{V \in \mathbb{R}} \left( \frac{\text{V}_0 \cdot \text{V}_1}{\|\text{V}_0\| \cdot \|\text{V}_1\|} \right)$ obtained based on cosine similarity, and $\lambda\|V_0\|$ is a regularization term to ensure the stabilization of the discriminator.

We further show that maximizing the entropy of the generated distributions in the embedding space supported by $D(\cdot)$ approximately maximizes the entropy $\mathcal{H}(P_g)$ of generated distribution which is stated in Proposition 1.

**Proposition 2.** The entropy of the distribution $P_g$ in the embedding space learned by the discriminator $D(\cdot)$ is the lower bound of $\mathcal{H}(P_g)$, based on the non-parametric entropy estimator and Lipschitz continuity.

**Proof:** Based on the non-parametric entropy estimator (Beiriant et al. 1997), $\mathcal{H}(P_g)$ can be maximized by

$$\max_{x_i \sim P_g} \mathbb{E} \left[ \log (d_X(x_i, x^*_i)) \right],$$

(9)

where $x^*_i \triangleq \arg \min_{x_j \sim P_g} d_X(x_i, x_j)$, and $d_X$ measures the distance between samples in image space $X$. Based on the convergence of WGAN, $D$ is under Lipschitz continuity:

$$Kd_X(x_i, x_j) \geq d_0(D(x_i), D(x_j)),$$

(10)

where $K$ is the Lipschitz constant, and $d_0$ is the metric in the embedding space supported by $D$. Since $K$ is typically set to be 1, $d_0(D(x_i), D(x_j))$ in the space of the discriminator can be regarded as the lower bound of the distance between $x_i$ and $x^*_i$ in embedding space. By using $d_0(D(x_i), D(x_j))$ (i.e., lower bound of $d_X(x_i, x_j)$) in Eq. (10), we have

$$\max_{x_i \sim P_g} \mathbb{E} \left[ \log (d_X(x_i, x^*_i)) \right] \geq$$

$$\max_{x_i \sim P_g} \mathbb{E} \left[ \log (d_0(D(x_i), D(x^*_i))) \right].$$

(11)

Therefore, the entropy of generated distribution in the image space can be approximately maximized by maximizing the entropy in the embedding space.

**Manifold Regularization**

The performance of the proposed RB-MaEM depends on the quality of the embedding space learned by $D(\cdot)$. To ensure that the embedding space captures underlying manifolds embedded in the high-dimensional data, we introduce Dlle and Dlsomap to regularize the learning of $D$.

**Dlle.** The first regularization term Dlle enforces the discriminator $D$ to preserve the non-linear structure of high-dimensional data by using the local symmetries of linear reconstructions. In particular, Dlle is established upon a simple geometric intuition (Roweis and Saul 2000), i.e., a data sample and its neighbors lie on or are close to a locally linear region of the manifold learned by $D(\cdot)$. Inspired by representation learning (Chen et al. 2020) and Zhang et al. (2020), we characterize a different view of $x$ as the neighbor of $x$. Then, the learning objective $L_{\text{Dlle}}$ of Dlle enforces $x$ and its neighbor to be similar in the embedding space of $D(\cdot)$:

$$L_{\text{Dlle}} \triangleq \mathbb{E}_{x \sim P_g} \left[ \|D(F(x)) - D(x)\|_2 \right]$$

(12)

$$= \mathbb{E}_{x \sim P_g} \left[ \|D(V(x)) - V(x)\|_2 \right],$$

(13)

where $F(\cdot)$ is the image transformation, such as rotation, adding Gaussian noise, and adversarial noise. By capturing the invariance between $x$ and its neighbors, our Dlle helps the embedding space of $D(\cdot)$ to preserve the local geometry in the original data, leading to meaningful representations.

**Dlsomap.** Inspired by MaF-GANs (Liu et al. 2021), we introduce Dlsomap to improve the embeddings’ quality. In Dlsomap, we preserve the relationship between the embedding combination of $\{D(x_i), D(x_j)\}$ and the embedding of the combination of $\{x_i, x_j\}$ with cosine similarity. Our Dlsomap further preserves the topological structure of different samples for manifold learning.

**Experimental Results and Analysis**

We implement our MaEM-GAN using the public PyTorch toolbox on eight NVIDIA V100 GPUs. To evaluate the performance of the proposed method, extensive experiments are carried on four publicly available datasets with different image sizes, including CIFAR-10 (32 × 32 pixels) (Krizhevsky, Hinton et al. 2009), ANIMEFACE (64×64) (Liu et al. 2015), CelebA (256×256) (Liu et al. 2015), and FFHQ (1024×1024) (Karras, Laine, and Aila 2019). All the experimental settings, such as optimizer, network architecture and learning rate, are identical to the public benchmarks (Geng et al. 2021a). Liu et al. 2021, Xiangli et al. 2020, Karras, Laine, and Aila 2019). Detailed information on the implementation of our MaEM-GAN can be found in Supplementary Materials.

**Evaluation metrics.** We use Fréchet Inception Distance (FID) (Heusel et al. 2017) and Inception Score (IS) (Salimans et al. 2016) to evaluate the quality of generated images. Following state-of-the-art approaches (Geng et al. 2021a), we use FID as our main evaluation metric. To evaluate the effectiveness of our method on alleviating the mode collapse of GANs, we introduce $F_8$ and a new metric named $I$-Variance, which measures the diversity of generated images to represent the degree of mode collapse. In other words, the larger diversity of the generated images indicates a lower degree of mode collapse. Hence, $I$-Variance is defined as the standard deviation of generated distributions, where a generated image is represented by the extracted feature using Inception-V3 (Szegedy et al. 2016):

$$I\text{-Variance} \triangleq \sqrt{\mathbb{E}_{x \sim P_g} \left[ \|T(x) - \mathbb{E}_{x \sim P_g} [T(x)]\|_2 \right]},$$

(14)

where $T(\cdot)$ is the Inception-V3 pre-trained on ImageNet. In all experiments, 50,000 images are randomly sampled to calculate FID, IS, and $I$-Variance.

**Ablation Studies and Analysis**

**Ablation studies.** To conduct ablation studies, we remove Dlsomap, Dlle, and RB-MaEM from our method to establish a baseline, i.e., a high-dimensional WGAN with $L_{\text{MaF}}$. 

1. https://www.cs.toronto.edu/~kriz/cifar.html
2. https://www.kaggle.com/splcher/animefacedataset
3. https://mmlab.ie.cuhk.edu.hk/projects/CelebA.html
4. https://github.com/NVlabs/ffhq-dataset
Without our proposed components, the performance of this baseline is unsatisfactory in terms of FID score, as listed in Table 1. More specifically, the discriminator and generator of the baseline with high dimension are trained in an imbalanced mode, which makes the training process unstable. In contrast, the performance of our method is significantly improved by adding each proposed component to the baseline, validating the effectiveness of our components. As shown in Table 1, DiSoMap is the key component to stabilize the training process, since this term can dynamically ensure the distance between the real and generated distributions to be tractable. Hence, DiSoMap drives the baseline to achieve an FID of 51.96. However, this term might lead to a trivial solution, i.e., each dimension outputs the same value. To overcome the issue, DLLE and RB-MaEM are added and help the discriminator yield non-trivial representation, which further improves our performance to 31.70 and 30.73 in FID, respectively. By incorporating all proposed components, our method achieves the best FID score of 29.22.

**Impact of Hyper-parameters.** For DLLE, Table 2 investigates different strategies of generating the neighbors of a given sample, where the first strategy adds the adversarial perturbation into the image. The second strategy employs image augmentations i.e., rotation and adding Gaussian noises, which is simpler yet achieves better performance in FID than the first one. In addition, Table 3 lists our results using different buffer sizes. Our method will be degraded if the buff size is too small to store enough meaningful samples for maximizing the entropy. When the buffer size is 1024, our method achieves the best performance.

**The effectiveness of the discriminator with manifold representation.** In our method, the discriminator yields a vector to measure the realness of generated images. Each element in the vector measures the sample-wise realness from a specific attribute. To demonstrate the effectiveness of manifold representation, we feed 50,000 generated images to our discriminator and obtain the corresponding vectors. Fig. 3 shows the ‘realest’ samples ranked along different elements/dimensions of the obtained vectors. We can observe that the top samples ranked by different dimensions of our discriminator’s output exhibit different attributes such as color and style. Hence, introducing manifold representation is effective to estimate the entropy and helps the discriminator to assess the realness from different aspects.

The effectiveness of RB-MaEM on alleviating mode collapse. We verify the importance of RB-MaEM in alleviating the mode collapse issue by measuring the diversity of generated images, where the I-Variance score is adopted to quantitatively assess the diversity of generated images. Table 4 shows that our method without RB-MaEM only achieves an I-Variance score of 3.41. In contrast, the I-Variance score increases to 4.88 by adding RB-MaEM. This shows that our RB-MaEM can significantly improve the diversity of generated images and effectively alleviate mode collapse.

**Comparison with State-of-the-art Methods**

To show the superiority of our method, we compare our method with recent state-of-the-art GAN models and energy-based models. Note that the results of all baseline models are duplicated from the existing benchmarks [Xiangli et al. 2020; Geng et al. 2021] without re-implementation. **Comparison with GAN models.** Table 5 shows the comparison results on CIFAR-10 and CelebA datasets. We compare our method with the state-of-the-art GANs, including WGAN (Arjovsky, Chintala, and Bottou 2017), Hinge-GAN (Zhao, Mathieu, and LeCun 2017), LSGAN (Mao et al. 2017), Std-GAN (Goodfellow et al. 2014), WGAN-GP (Gulrajani et al. 2017), Realness GAN (Xiangli et al. 2020), and the family of MaF-GANs (Liu et al. 2021). Compared with these methods, our method achieves the best FID score.
on both datasets. Specifically, MaF-GAN is a recent work most related to ours, which also generalizes WGAN into a high-dimensional form. Our method surpasses MaF-GAN by a large margin since our method explicitly maximizes the entropy of distribution in the embedding space of the discriminator. Furthermore, we demonstrate that our method facilitates training very deep GAN architectures even with complicated training strategies. In particular, our method is incorporated into StyleGAN-V2 (Karras et al. 2020b) and BigGAN (Brock, Donahue, and Simonyan 2019) by adding the proposed learning objective to their methods. And the consistent improvements can be found in Tables 5, 7 and 6.

**Comparison with energy-based models.** We compare our method with representative energy-based models, including MEG (Kumar et al. 2019), VERA (Grathwohl et al. 2021), EBM-0GP (Geng et al. 2021) and EBM-BB (Geng et al. 2021). For a more comprehensive study, we also include Denoising Diffusion Probabilistic Model (DDPM) (Ho, Jain, and Abbeel 2020) and WGAN-0GP (Thanh-Tung, Tran, and Venkatesh 2019). DDPM can be regarded as an upper bound for generation performance since this method generates images by expensive iterative optimization. Following (Geng et al. 2021), we conduct the experiments on the AnimeFace dataset. Table 8 shows that our method outperforms all energy-based models with the highest IS (2.80) and $F_8$ (0.98), and lowest FID (8.62), demonstrating that our method not only ensures the fidelity of the generated images but also significantly improves their diversity.

**Conclusion**

In this paper, we proposed a novel method to alleviate mode collapse in GANs. Our method generalizes the discriminator as a feature embedder, and mode collapse in GANs can be alleviated by maximizing the entropy of distributions in the embedding space learned by the discriminator. Two manifold regularization terms were introduced to preserve the information in the manifold embedded in the data. Based on the well-learned embedding space, a replay-buffer-based entropy estimator was proposed to maximize the diversity of samples in the embedding space. By improving the discriminator and maximizing the entropy of distributions in the embedding space, our method effectively reduces the mode collapse without sacrificing the quality of generated samples.


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