The Unreasonable Effectiveness of Convolutional Neural Networks in Population Genetic Inference

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Abstract

Population-scale genomic data sets have given researchers incredible amounts of information from which to infer evolutionary histories. Concomitant with this flood of data, theoretical and methodological advances have sought to extract information from genomic sequences to infer demographic events such as population size changes and gene flow among closely related populations/species, construct recombination maps, and uncover loci underlying recent adaptation. To date, most methods make use of only one or a few summaries of the input sequences and therefore ignore potentially useful information encoded in the data. The most sophisticated of these approaches involve likelihood calculations, which require theoretical advances for each new problem, and often focus on a single aspect of the data (e.g., only allele frequency information) in the interest of mathematical and computational tractability. Directly interrogating the entirety of the input sequence data in a likelihood-free manner would thus offer a fruitful alternative. Here, we accomplish this by representing DNA sequence alignments as images and using a class of deep learning methods called convolutional neural networks (CNNs) to make population genetic inferences from these images. We apply CNNs to a number of evolutionary questions and find that they frequently match or exceed the accuracy of current methods. Importantly, we show that CNNs perform accurate evolutionary model selection and parameter estimation, even on problems that have not received detailed theoretical treatments. Thus, when applied to population genetic alignments, CNNs are capable of outperforming expert-derived statistical methods and offer a new path forward in cases where no likelihood approach exists.

Key words: population genetics, selective sweeps, demographic inference, recombination, machine learning, introgression.

Introduction

Using genetic data to make inferences about the natural histories of populations represents a major goal of evolutionary research. As the ever-increasing throughput of DNA sequencing technologies makes the generation of large population genomic data sets more routine, researchers can leverage patterns of genetic variation across the genome to characterize the evolutionary forces at play (Hahn 2018). For example, advances have been made in identifying historical demographic events such as population size changes (Marth et al. 2004; Tennessen et al. 2012; Gazave et al. 2014) and genetic exchange between populations and species (Martin et al. 2013; Hellenthal et al. 2014; Sankararaman et al. 2014; Corbett-Detig and Nielsen 2017; Schrider et al. 2018). Population genomic analyses have also revealed the pervasive impact of selection on linked neutral polymorphism (Begun and Aquadro 1992; Begun et al. 2007; Langley et al. 2012; Elyashiv et al. 2016), both through positive selection (Maynard Smith and Haigh 1974; Kaplan et al. 1989) and purifying selection (Charlesworth et al. 1993). As the volume of population genomic data sets has increased, so too has the demand for powerful computational methods capable of using these data to learn about the fundamental evolutionary processes shaping genomic variation.

To meet this need, myriad statistical and computational tools have been devised to answer evolutionary questions using population genetic data. One particularly common paradigm, which predates the high-throughput sequencing revolution, is that of the population genetic summary statistic: a value (or sometimes a vector of values) designed to capture the information present in a sequence alignment of individuals from one or more populations. When a particular evolutionary phenomenon acts on a population it alters the shapes of genealogies, and this effect is manifest in the observed sequence alignment. For example, a population expansion will result in genealogies with longer branches near the leaves of the tree, which will manifest as an excess of rare alleles. Many summary statistics seek to uncover the signature of these genealogical skews through their effect on the alignment; for example, Tajima’s D will be negative following a recent expansion or recovery from a bottleneck (Tajima 1989; Simonsen et al. 1995). Ideally a summary statistic will only detect the signal of the evolutionary process it is being used to
investigate, but in practice summary statistics are frequently confounded by other forces that may have similar effects on the shapes and/or sizes of genealogies. For example, Tajima’s \( D \) is sensitive to positive selection as well as population size changes (Simonsen et al. 1995). Moreover, such summary statistics do not capture all the information present in the alignment. Thus, a major challenge of population genetic inference is to create methods that utilize as much information from the input data as possible in order to maximize our ability to distinguish among the numerous evolutionary processes that can give rise to an observed signal.

One approach researchers have adopted to address this challenge is to incorporate a larger number of observations from the data into likelihood-based inference methods. However, calculating likelihoods of population genomic data sets is often mathematically and computationally intractable, and therefore such approaches often use composite likelihoods which ignore the nonindependence of observations (Hudson 2001; Nielsen et al. 2005). For example, Nielsen et al.’s SweepFinder (2005), which examines allele frequencies at polymorphisms flanking a focal region to determine whether that region has experienced a recent selective sweep (Maynard Smith and Haigh 1974), treats each allele frequency as an independent observation despite the partially shared evolutionary histories linked alleles experience. Another drawback of most likelihood-based methods is that they generally compute the likelihood of only a few features of the data (often only one), and therefore additional information that could improve accuracy is ignored. For example, SweepFinder examines allele frequencies but ignores linkage disequilibrium (LD), which is elevated in areas flanking the selected site (Kim and Nielsen 2004). Hidden Markov models (Hobolth et al. 2007; Boitard et al. 2009; Dutheil et al. 2009; Kern and Haussler 2010), including those based on the sequential Markov coalescent (Li and Durbin 2011; Schiffels and Durbin 2014), have also proved effective at using population genetic observations along a recombining chromosome to make evolutionary inferences.

More recently, population geneticists have begun to explore an alternative strategy of using a large set of complementary summary statistics for model selection and parameter estimation, an approach that often results in more powerful and robust inference (Lin et al. 2011; Pybus et al. 2015; Gao et al. 2016; Schrider and Kern 2016; Sheehan and Song 2016). Each summary statistic seeks to measure a particular attribute of the genealogy, and one can thus design a customized set of summary statistics to more fully represent the genealogical information present in the sequence alignment. This view deploys summary statistics less for their individual links to underlying theory, and more for their collective ability to perform pattern recognition. The challenge then becomes extracting information about the underlying evolutionary processes from the set of summary statistics. Two exciting approaches for dealing with this challenge that have garnered increasing attention in recent years are approximate Bayesian computation (reviewed by Beaumont [2010]) and supervised machine learning (reviewed by Schrider and Kern [2018]). Both of these approaches make use of suites of user-defined summary statistics and training data generated under known parameters to identify reasonable evolutionary models and parameterizations that could have generated the observed data. Here we focus on the supervised machine learning approach, as it sets the scene for the convolutional neural networks (CNNs) described below.

In the terminology of supervised machine learning, each summary statistic is called a feature, and the full set of statistics used is called a feature vector. To use supervised machine learning, a researcher must first obtain training data (often referred to as “labeled” data)—a set of data points each summarized by a feature vector (the explanatory variables) accompanied by a known outcome (the response variable). Next, a supervised machine learning algorithm is trained to predict the outcome given the feature vector using the labeled training data. Thus, the supervised machine learning technique automates the process of extracting information and constructing rules from a set of summary statistics. Across many areas of research, supervised machine learning techniques are fast replacing rules developed by human experts because they are often more accurate (LeCun et al. 2015).

Supervised machine learning methods are increasingly being applied to numerous problems in population genetics (Schrider and Kern 2018). In this context, labeled training data are usually generated via population genetic simulation, an endeavor that has grown considerably more feasible given recent improvements in simulation flexibility and efficiency (Thornton 2014; Kelleher et al. 2016; Haller and Messer 2017; Kelleher et al. 2018). To date, population genetic applications of machine learning include demographic inference (Pudlo et al. 2016; Sheehan and Song 2016), local ancestry inference (Schrider et al. 2018), inferring recombination rates (Lin et al. 2013; Gao et al. 2016), and detecting genomic regions experiencing recent selective sweeps (Pavlidis et al. 2010; Lin et al. 2011; Ronen et al. 2013; Pybus et al. 2015; Schrider and Kern 2016). Although such methods have great promise, they still rely on a user-defined set of summary statistics (ranging in number from dozens to hundreds). Moreover, it is not known whether it is possible to construct a set of statistics that sufficiently captures all relevant information in the input data.

Unlike other machine learning approaches, CNNs (LeCun et al. 1998) are pattern recognition algorithms that do not require a predefined feature vector. When fed labeled training data (e.g., a set of haplotypes simulated under a known biological scenario), a CNN discovers meaningful features, in essence making a feature vector, and then extracts information from these features in order to make inferences. CNNs have proved effective in a number of fields (reviewed by LeCun et al. [2015]), and particularly in the field of image recognition, where they have achieved dramatic improvements over previous efforts (Lawrence et al. 1997; Krizhevsky et al. 2012; Simonyan and Zisserman 2014). The application of CNNs to population genomic inference is just beginning, and shows great promise (Chan et al. 2018). Population genetic questions may be particularly well suited for CNN-based learning.
because they take matrices as inputs, and alignments of sequenced chromosomes are quite naturally represented in this manner.

The goal of this study is to assess the effectiveness of CNNs as a general strategy for population genomic inference. We demonstrate that CNNs can be successfully applied to a number of population genomic problems, in some cases achieving surprising accuracy. In particular, we use simulation to show that CNNs can leverage images of aligned sequences to accurately uncover regions experiencing gene flow between related populations/species, estimate recombination rates, detect selective sweeps, and make demographic inferences. Indeed, in most cases we observe performance that matches or exceeds that of current methods. We also use a CNN to accurately infer recombination rates from read coverage data in a simulated autotetraploid, demonstrating this approach’s flexibility in handling noisy data while solving a complex problem for which no theoretical solution exists. In light of these encouraging findings, we argue that population genetics researchers should consider CNNs as a potential solution to a variety of problems involving evolutionary inferences from sequence data. Because some readers may have little background with this tool, we also provide an overview of the inner workings of CNNs and explore several technical considerations that may impact performance.

Results

Our goal is to use a CNN to make population genetic inferences from an alignment image, which can be thought of as matrices where each entry represents the allele present in a given chromosome at a given site. In particular, we focus on four distinct problems: identifying local introgression, estimating the recombination rate, detecting selective sweeps, and inferring population size changes. We chose these four tasks because each represents a different challenge in population genetic inference, each with its own attendant branch of theory. To show the ability of CNNs to solve problems for which no statistical approaches have been proposed, we extended our recombination inference to infer recombination rates in autotetraploids with tetrasomic inheritance.

Below, we address each of these problems in turn, providing a brief overview of the phenomenon in question and existing methodology before describing our results using CNNs. But prior to tackling these problems, we first give an overview of CNNs and discuss strategies for reorganizing our input data that we found helpful in making CNNs work more efficiently with population genetic alignments.

Overview of CNNs

Internally, a CNN is a type of artificial neural network—a collection of connected layers of combinatorially linked mathematical functions (termed “artificial neurons”) that take an input and transform it into an output value (Mitchell 1997). In a typical fully connected artificial neural network, the input values are fed through a series of layers of artificial neurons (fig. 1A), termed hidden layers, before reaching the output layer which transforms its inputs into a final prediction. The output for the jth neuron within one of the hidden layers is given by the following:

$$f \left( \sum_{i}^{n} w_{ij} x_{i} + b_{j} \right).$$

In the expression above, $x_{i}$ is the neuron’s $i$th input value (either an input value from the data or from a neuron in the previous layer’s output), $w_{ij}$ is the weight attached to the connection between that node ($i$) and the current node ($j$), and $b_{j}$ is the current node’s bias term. That is, to obtain the value of neuron $j$, we compute the linear combination of the vector containing all values from the previous layer and the jth neuron’s vector of weights; the results of this summation are in turn added to neuron $j$’s bias term and then fed as input to some function $f$, termed the “activation function” and which may be nonlinear. Thus, an artificial neural network is a mathematical function.

Importantly, by changing the values of the weights and biases, an artificial neural network can be tuned to detect informative patterns in the input data in order to produce the desired output. In the case of image recognition, an image is first represented numerically, typically as a matrix of pixel intensities, and then transformed by the artificial neural network to produce an output, for example, a prediction of the type of object in the image. CNNs (fig. 1B and C) differ from standard artificial neural networks in that they begin with one or more convolutional layers, in which a series of smaller weight matrices referred to as “filters” slide across the input image—mimicking the manner in which animal cortical neurons each focus on input only from a small receptive field—and perform a matrix convolution at each step until a series of filtered image matrices are produced (LeCun et al. 1998). These filters are constructed during training (see below). Each convolutional layer is often followed by a pooling layer (see fig. 1B and caption) which reduces the size of these filtered image matrices while maintaining potentially important discriminatory information obtained by the convolutional filters. Finally, these matrices are flattened into 1D vectors and then fed into a fully connected (or “dense”) artificial neural network (for an accessible overview, see LeCun et al. [2015]). Thus, salient features derived from the image matrix by the convolutional and pooling layers are passed into one or more layers of a fully connected neural network whose output layer then yields our predicted response value.

CNNs allow for two types of convolutional layers: 1D and 2D, which differ only with respect to the possible shapes that the convolutional filter can take (fig. 1B and C). 1D convolutions are often used in the application to time-series data (Dieleman and Schrauwen 2014; Kim 2014) and are thus applicable to sequence alignment matrices. Despite its name, a 1D filter is not a vector but rather a rectangular matrix that spans a user-defined number of entries (called the “kernel size”) in one dimension in the input data (in our case this dimension is that of the polymorphic sites in the alignment), and stretches entirely across the other dimension (in our case across all chromosomes in the sample). A 2D convolutional
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Fig. 1. Schematics of a standard feedforward neural network and two convolutional neural network designs used in this study. (A) Diagram of a fully connected feedforward neural network. Gray circles represent input (left side), output (right side), or hidden (center) neurons. Blue circles represent collections of bias terms. With the exception of the input layer, the value of any given neuron is a linear combination of values from the previous layer plus a bias term; this sum is then passed to an activation function (not shown). Each edge represents a distinct-weighted input or bias term. Outputs may represent class membership posterior probabilities or estimates of continuous variables. (B) A diagram of a 2D CNN similar to that used in this study to infer demographic parameters. The input is an alignment represented as an image which is passed through a first convolutional layer in order to create a set of feature maps. These feature maps are then downsampled via a pooling step which replaces the values of a 1D or 2D matrix within a feature map with a single value summarizing it (e.g., the mean or maximum value of that matrix). For example, a 2D pooling operation of size 2 will reduce the size of a feature map by a factor of 4, as each adjacent 2 × 2 matrix within the input feature map is replaced by a single value (e.g., the maximum of those four values). These downsampled feature maps are then passed through a second convolutional filter and pooling step, and the resulting output is flattened into a 1D vector and passed as input into a fully connected feedforward layer (bias terms not shown). Also passed into this layer is output from a second branch of this network: the vector of positions of segregating sites in the alignment which have been passed through their own fully connected layer. Finally, the last fully connected neural network layer yields the predicted output values. (C) Similar to (B), but showing a 1D CNN with three convolutional layers (each followed by a pooling step), as used for our recombination rate estimator.

Like all supervised machine learning methods, a CNN must be trained on labeled training data before it can make predictions on unlabeled data (i.e., data whose response variables are unknown). Training is accomplished by tuning the weights and biases that control the behavior of its artificial neurons so that together they maximize the accuracy of the outputs on the training data. Note that the weights determined during the training process include the values of the convolutional filter matrices, and thus different filters will be algorithmically created for each task we address in this article. This tuning occurs over a number of iterations using the backpropagation algorithm (Rumelhart et al. 1986), which in modern implementations feeds a small number of training examples (a “mini-batch”) through the network and then estimates the error gradient on the output vectors produced for these examples. The error gradient is then propagated in reverse through the network—a given hidden neuron’s contribution to the error is proportional to the linear combination of its weight vector and the errors associated with each neuron in the next layer. The weights are then updated using one of the many flavors of stochastic gradient descent (Kingma and Ba 2014). This process repeats until each training example has been fed through the network, marking the completion of a single training iteration. Training continues
for a number of these iterations (often called epochs) until a specified stopping criterion is reached (e.g., a predefined number of iterations has been performed, accuracy on the validation set has not improved relative to the previous iteration, etc.).

In the context of population genetics, the CNN’s input could be a matrix of allelic states at each polymorphic site (fig. 2). For example, an alignment of haploid individuals \( M \), where \( M_{ij} = 0 \) if the \( i \)th individual has the ancestral allele at the \( j \)th segregating site in the alignment, and 1 if this individual has the derived allele (an input format that can easily be altered to allow for multiallelic polymorphisms); we adopt this approach and variants of it below. The output can be a categorical indicator (e.g., whether or not the genomic window experienced a recent selective sweep) in which the problem is referred to as a classification task in machine learning terminology, a quantitative value (e.g., the population recombination rate) in which case the task is referred to as regression, or a vector containing both categorical and quantitative values. Once the CNN has been trained to produce the desired output, it can be applied to unlabeled data (e.g., sequence from natural populations).

Because supervised machine learning relies on predictive functions tuned algorithmically from training data, CNNs can be applied to any problem for which a training set can be obtained, and therefore our inference is not limited to problems for which appropriate likelihood models or statistics have been derived and implemented. In a population genetics context, coalescent simulations provide a versatile and computationally efficient (Hudson 2002; Teshima and Innan 2009; Ewing and Hermisson 2010; Kelleher et al. 2016; Kern and Schrider 2016) means to generate training data. In this article, we relied exclusively on coalescent simulations to produce training data for the CNN. However, compute-intensive forward population simulations may offer greater flexibility than coalescent simulations in some situations, and recent advances are making them more computationally feasible (Kelleher et al. 2018).

Using a CNN to Make Inferences from an Alignment: A Simple Test Case

We evaluated the performance impact of transposing the alignment matrix (so that columns rather than rows correspond to chromosomes) and sorting the chromosomes in the alignment matrix by genetic similarity. We did this using a 1D CNN trained to estimate the population-scaled mutation rate, \( \theta \), in an equilibrium population. We found that both of these techniques accelerate the decline in root-mean-square error (RMSE; fig. 3), showing that they help the network achieve better performance. Transposing the alignment matrix so that chromosomes are represented by rows and polymorphisms by columns has a particularly notable effect (compare blue and black lines in fig. 3). Additionally, sorting the chromosomes by genetic similarity further increases the accuracy of the CNN when combined with the matrix transposition above (magenta line); alternatively, using a permutation-invariant network architecture would obviate any need for this step (Chan et al. 2018). The effect of transposition should disappear when using 2D convolutions because in those cases we always used a square convolutional filter matrix (see Materials and Methods), but we found that 1D CNNs often performed as well as 2D CNNs (data not shown). Thus, unless otherwise specified we use 1D convolutions for the tasks discussed below.

CNNs Can Accurately Detect Introgressed Loci

Recent studies indicate that closely related species often exchange genes (Kulathinal et al. 2009; Martin et al. 2013; Brandvain et al. 2014; Fontaine et al. 2015). There are several motivations for locating genomic segments introgressed from one species into another. For one, the occurrence of cross-species gene flow raises the possibility of adaptive
introgression, wherein a beneficial allele enters a population via migration from a related species (reviewed by Hedrick [2013]). Discovering introgressed loci can therefore identify alleles underlying rapid ecological adaptation as well as the source of these alleles. In addition, uncovering genomic regions that are and are not porous to cross-species gene flow may help to illuminate the genomic basis of reproductive isolation (Tumer et al. 2005).

Researchers have thus sought to devise methods capable of detecting introgressed regions from multispecies population genomic data sets. These include methods that attempt to infer the ancestry for each individual at each site (Price et al. 2009; Lawson et al. 2012; Sohn et al. 2012) and those that explicitly seek to discriminate between introgressed and non-introgressed loci (Sankararaman et al. 2014; Geneva et al. 2015; Rosenzweig et al. 2016; Schrider et al. 2018). We trained a CNN to identify introgression in a scenario modeled after the demographic history of the *Drosophila simulans*—*D. sechellia* species pair (see Materials and Methods), for which there is evidence for recent gene flow (Garrigan et al. 2012).

Figure 4A displays the results of these tests in the form of confusion matrices, which show the fraction of test examples correctly predicted for each class (diagonal values) as well as the fractions incorrectly assigned (off-diagonal values). To compare the performance of our CNN with competing approaches, figure 4B displays the confusion matrix for FileT, a method previously shown to outperform several methods, including two statistics for detecting introgression (Joly et al. 2009; Geneva et al. 2015), and a tool that infers local ancestry tracks for each individual (Lawson et al. 2012). Overall, this CNN classified 88.5% of test simulations correctly (95% confidence interval: 87.7–89.2%). The most difficult scenario for the CNN was introgression from *D. simulans* into *D. sechellia*, which it misclassified as “no introgression” 23% of the time. For the other two classes, the CNN accuracy was >95%. Importantly, for every class this CNN achieved greater accuracy than FileT (overall accuracy of 82.5%; 95% confidence interval: 81.7–83.4%), a machine learning approach that leverages a vector of 31 summary statistics (Schrider et al. 2018). Thus, it is a useful measuring stick for assessing the CNN’s accuracy, and the CNN’s success in this comparison is encouraging.

**Estimating Historical Recombination Rates**

Recombination creates new combinations of alleles, and the degree of linkage between selected sites affects the efficiency with which natural selection can act on each individual site (Hill and Robertson 1966). The interplay of selection and recombination also influences the landscape of diversity across the genome (Begun and Aquadro 1992). Knowledge of recombination rates is thus key to population genetics research. As a more practical alternative to estimating rates directly (e.g., from pedigrees; Kong et al. 2010), one can infer recombination rates from population genetic data by examining associations among alleles at different sites. A number of methods have been proposed to solve this problem, including summary statistic estimation approaches (Hudson and Kaplan 1985; Hudson 1987; Hey and Wakeley 1997), composite likelihood-based methods (Hudson 2001; McVean et al. 2004; Chan et al. 2012), and machine learning tools using a vector of statistics (Lin et al. 2013; Gao et al. 2016). We sought to determine whether a CNN taking an alignment image as input could be trained to tackle this task. To address this problem, we first trained a CNN to estimate the historical population recombination rate \( \rho = 4Nr \) (where \( r \) is the crossover rate per base pair per meiosis) from phased chromosomes. This is the simplest scenario, as the arrangement of alleles on chromosomes is completely resolved. Following training, we compared the CNN’s performance with that of LDhat (McVean et al. 2004), a widely used composite likelihood method, on the same testing data (fig. 5). We generated a test set of alignments whose values of \( \rho \) spanned 3 orders of magnitude, from 0.0002 to 0.2 (expressed per base pair). Overall, both approaches performed well at predicting the true value of \( \rho \). LDhat had an \( R^2 = 0.77 \) and an RMSE = 0.016, whereas the CNN had a \( R^2 = 0.86 \) and an RMSE = 0.011 (fig. 5A and B). LDhat appears to estimate \( \rho \) slightly better than the CNN for lower recombination rates, whereas the CNN performs better at the higher values of \( \rho \) (fig. 5C). Additionally, the CNN appears to provide a roughly unbiased estimator of \( \rho \), whereas LDhat’s estimates appear downwardly biased.

Because the CNN was capable of estimating \( \rho \) independent of \( \ell \), we were interested to see how well it could interpolate between the \( \ell \) values it was trained with. The CNN was trained with a large gap between \( N = 20,000 \) and \( N = 50,000 \) (and thus a large gap in \( \ell \); see Materials and Methods), so we used coalescent simulations to generate an additional test set with \( N \) values drawn uniformly among 30,000, 35,000, 40,000, and 45,000. When tested on these data the CNN’s predictions had an \( R^2 = 0.82 \) and an RMSE = 0.017. This represents a slight decrease in accuracy from the values obtained when tested on the same \( N \) values used in training, but nonetheless shows that the CNN can interpolate between training parameters without a dramatic loss in accuracy. This could be a useful property, for example in cases where \( N \) (or \( \ell \) is unknown, but where one can generate coalescent simulations across a range of plausible values.

Further complications arise when estimating \( \rho \) from unphased data. Under this scenario the arrangement of alleles on chromosomes is not known. One work-around is to first phase the alleles and then infer \( \rho \) as above, but not all data sources are easily phased, and phasing errors will, of course, reduce accuracy. Another approach is to analyze the unphased data directly. The relevant theory required to tackle this problem in a probabilistic manner has been worked out for unphased diploids (Auton and McVean 2007), but expanding this theory to higher ploidies would require a substantial effort. Take for example an autotetraploid with tetrasomic inheritance, where there are five possible genotypes (AAAA, AAaa, AAda, AaAAa, and aaaa). To further complicate things, after sequencing an autotetraploid genome to a moderate depth of coverage and identifying polymorphisms, the true underlying genotype may be uncertain. For example, given a site with ten reads supporting A and ten supporting a, the true genotype could be AAAA, AAaa, or Aaaa.
Fig. 4. Performance of classifiers for detecting introgression. We use confusion matrices to show the performance of a CNN trained to detect genomic regions of introgression between two closely related species (A), and a competing method that uses a vector of summary statistics to the same end (FILET; B). These classifiers were both trained and tested on the same data sets which were simulated under a joint demographic history inferred from a sample of *Drosophila simulans* and *D. sechellia* individuals (as described in the Materials and Methods) with and without introgression. The classifiers seek to discriminate among three classes: no introgression in the genomic window being examined, introgression from *D. sechellia* to *D. simulans*, and introgression from *D. simulans* into *D. sechellia*. Each entry in the matrix shows the fraction of test examples belonging to the class specified on the *y*-axis that were inferred by the method to belong to the class specified on the *x*-axis. Correct classifications are those found along the diagonals, whereas all off-diagonal entries represent incorrect classifications.

Fig. 5. Accuracy of recombination rate estimates from LDhat and our CNN. (A) and (B) Real *ρ* values per base pair on the *x*-axes and LDhat’s (A) and the CNN’s (B) predictions on the *y*-axes. (C) Real *ρ* values on the *x*-axis, and the probability that the CNN was more accurate than LDhat (black line) on the *y*-axis. This probability was calculated by scoring estimates where the CNN outperformed LDhat as one and the reciprocal as zero, and then smoothing these values with a lowess curve with a span of 15%. The red line represents the expectation if both methods had identical accuracy. (D) Results from the simulated autotetraploid model, with the real *ρ* values on the *x*-axes and the CNN prediction on the *y*-axes.
the utility of CNNs in addressing novel population genetic inference problems, we designed a CNN capable of inferring $\rho$ from a simulated set of sequence reads from an unphased autotetraploid population sample.

We used a simple simulation scheme to produce read counts for each allele at each site for each individual in a sample of 12 autotetraploids, each with ~25X expected genome-wide coverage (see Materials and Methods). Rather than allelic assignments, the input matrix for this CNN contains for every site in each individual the fraction of reads bearing the $a$ allele. Deriving a likelihood function for $\rho$ under this formulation may be challenging, and such a solution has not yet been attempted. However, appropriately designed artificial neural networks are universal approximators, meaning that they have the potential to approximate any continuous function over a compact input space (Hornik 1991). Thus it is possible for a CNN to approximate the desired likelihood function, even in its absence. To this end, we trained a CNN with a similar architecture to the one used above on phased haploid chromosomes (see Materials and Methods). We evaluated the performance of this CNN on a set of simulations where $\rho$ again ranged from 0.0002 to 0.2 (still scaling by 4N, rather than 8N which would be appropriate for tetraploids, so the result can be compared with those above). The CNN’s predictions had an $R^2 = 0.83$ and an RMSE = 0.012 (fig. 5D). As before, the estimate of $\rho$ was made independent of $\theta$, which varied over an order of magnitude. The fact that this autotetraploid network performed only slightly worse than the haploid version demonstrates that a CNN can solve problems for which no model-based likelihood (or even composite likelihood) approach has been obtained, empowering empiricists untrained in methods development to address questions specific to their biological system.

**CNNs Can Accurately Detect and Categorize Signatures of Recent Positive Selection**

When a new mutation is immediately favored by positive selection, it rapidly increases in frequency until it fixes (i.e., completely replaces all other alleles at that site). This phenomenon, referred to as a hard selective sweep, drastically reduces the amount of linked neutral variation (Maynard Smith and Haigh 1974), and produces characteristic skews in the allele frequency spectrum (Fay and Wu 2000) and LD at linked sites (Kim and Nielsen 2004). Alternatively, in a process known as a “soft sweep” populations may adapt via selection on a polymorphism that has been segregating for some time, such that the adaptive allele exists on numerous haplotypes (Hermisson and Pennings 2005). To uncover the mode of recent adaptation and the genomic regions underlying recent adaptation, a large number of methods have been devised to detect and characterize selective sweeps. These include summary statistics (Kelly 1997; Fay and Wu 2000; Kim and Nielsen 2004; Voight et al. 2006; Garud et al. 2015), composite likelihood-based approaches (Kim and Stephan 2002; Kim and Nielsen 2004; Nielsen et al. 2005; Vy and Kim 2015), and supervised machine learning approaches using a vector of statistics to obtain greater power than individual tests/statistics (Lin et al. 2011; Pybus et al. 2015; Schrider and Kern 2016; Sheehan and Song 2016; Sugden et al. 2018). Although these efforts have led to considerable progress, detecting and distinguishing between hard and soft sweeps remains a major challenge.

We built a CNN to detect selective sweeps and to discriminate between hard sweeps and soft sweeps. This CNN follows the S/HIC method of Schrider and Kern (2016) by casting the problem as a classification task where the genomic region being examined is assigned to one of five disjoint classes: a recent classic “hard” sweep, a recent “soft” sweep, a region linked to a nearby hard sweep, a region linked to a nearby soft sweep, or a neutrally evolving region.

Like FILET for the problem of detecting introgression, comparing the CNN’s accuracy with that of S/HIC is informative because S/HIC was previously shown under a variety of simulated scenarios to have greater power than a number of competing methods (Schrider and Kern 2016). Rather than adopting S/HIC’s approach of using a large vector of statistics, the CNN takes an alignment image as input. We tested both methods against data simulated under a challenging demographic history estimated from human population data (see Materials and Methods). As evidenced by the confusion matrices in figure 6, the CNN has slightly higher overall accuracy than S/HIC (60.6% with 95% confidence interval: 58.8–62.3% for the CNN; vs. 58.5% with 95% confidence interval: 56.7–60.2% for S/HIC). Although S/HIC appears to be somewhat more sensitive to sweeps, the CNN achieves a more than 3-fold reduction in false positive rate: 2% of neutral simulations are classified as sweeps by the CNN, versus 6.35% for S/HIC; all of these false positives are classified as soft sweeps. This quality may be particularly desirable when scanning genomes where sweeps are relatively rare and thus a high degree of specificity is required to maintain a low false discovery rate, although the proclivity of either classifier to produce false positives versus false negatives can be adjusted by imposing a posterior probability cutoff. Note that these classifiers were both trained under the same demographic history from which the test data were generated. We would not expect this CNN to match S/HIC’s robustness to demographic misspecification given that S/HIC’s feature vector was designed with this in mind, though we did not test this. Nonetheless, the fact that the CNN has similar accuracy to S/HIC under this difficult test scenario is highly encouraging.

**CNNs Can Extract Demographic Information from Alignments**

A major focus of population genetics research is to use genomic data to elucidate species’ demographic histories—the extent and timing of population size changes, and the history of population splits and migration events. For example, a host of population genetic approaches has been devised to infer the times and intensities of population contractions and expansions over the course of a species’ recent history (Marth et al. 2004; Schiffels and Durbin 2014; Liu and Fu 2015), and to elucidate the history of population splits and subsequent gene flow (Nielsen and Wakeley 2001; Hey 2010), and population merging events (Lipson et al. 2013; Loh et al.
We asked whether CNNs can effectively extract demographic information from alignment images, focusing on the task of inferring population size histories. In particular, we attempted to train a CNN to estimate the parameters of a three-epoch model of instantaneous effective population size changes. There are five such parameters: the ancestral population size \(N_0\), the time of the more ancient population size change \(T_2\), the population size after this change \(N_1\), the time of the more recent change \(T_1\), and the present-day population size \(N_0\); our response variable is the vector of these five real-valued parameters. Thus, this analysis also allows us to assess the ability of CNNs to predict multiple population parameters simultaneously.

We simulated 50 haploid chromosomes under a variety of randomly selected population size histories, and trained a CNN to estimate the demographic model parameters. The simulated region was roughly equivalent in length to 1.5 Mb of the human genome (see Materials and Methods). Because we found this problem to be comparatively difficult, we experimented with a variety of hyperparameters governing the neural network structure and input/output format. In supplementary table S1, Supplementary Material online, we show the optimal RMSE (i.e., the minimum RMSE across training iterations) for each hyperparameter combination examined. This experiment revealed several general trends. First, 1D convolutional networks tended to fare slightly better than their 2D counterparts (median RMSE of 0.52 across all hyperparameter combinations with 1D convolutional filters, and median RMSE of 0.54 for 2D convolutions; \(P = 1.1 \times 10^{-4}\); Mann–Whitney \(U\) test); however, several 2D networks performed nearly as well as the best 1D network, achieving an RMSE of 0.51 for a kernel size of 2 versus 0.56 for a kernel size of 10. Third, log-scaling the demographic parameters to be estimated increased accuracy (RMSE decreased from 0.55 to 0.52; \(P = 0.020\); Mann–Whitney \(U\) test). For this problem, sorting chromosomes by relatedness resulted in a small improvement (RMSE decreased from 0.54 to 0.53; \(P = 0.034\)). Encoding ancestral and derived alleles as “0” and “255” (i.e., black and white in a grayscale image), respectively, versus “−1” and “1” had a significant influence on accuracy, with the former yielding better performance than the latter (RMSE of 0.51 vs. 0.60; \(P = 1.5 \times 10^{-15}\)). Finally, using dropout resulted in a slight decrease in accuracy (median RMSE increased from 0.52 to 0.55) though this was not statistically significant (\(P = 0.092\)). We note that these trends may change if the amount of training data is increased or decreased, and may not necessarily hold for other tasks.

In figure 7, we show the correlation between the true and inferred values for each of these five parameters for the best performing network. For \(N_0\) and \(T_0\), these correlations are quite high, implying that our CNN can recover the true values reasonably well. However, for the remaining parameters, the correlation is lower (though still highly significant), and our CNN produces downwardly biased estimates when the values of these parameters are larger. Although our accuracy is far from perfect, we consider these results fairly encouraging because we are only examining a single moderately sized genomic region, whereas other modern demographic inference methods use data from across the genome. For example, \(\phi_4\) (Gutenkunst et al. 2009) uses allele frequencies measured at a large number of polymorphisms (e.g., those found in all distal intergenic regions across the genome; Gazave et al. 2014). PSMC and MSMC (Li and Durbin 2011; Schiffels and Durbin 2014) take data from a single very large recombining region such as an entire chromosome. In essence, we are currently only able to utilize information about the coalescent.
histories of the region in question—and this collection of histories may not match that of the entire population, which would be more accurately reflected in genome-wide data. In the Discussion, we address prospects for incorporating genome-scale data in demographic inference.

**Discussion**

**CNNs Are Well Suited for Population Genetic Problems**

Population geneticists have devised a wide array of computational methods to make evolutionary inferences from genomic data. Typically the goal of these efforts is to aggregate information across genomic sites in order to make an accurate inference. These methods include likelihood-based approaches (Kim and Stephan 2002; Nielsen et al. 2005; Gutenkunst et al. 2009; Liu and Fu 2015), probabilistic graphical models such as hidden Markov models (Turner et al. 2005; Boitard et al. 2009; Lawson et al. 2012), and those that rely on the use one or more summary statistics designed to characterize patterns of variation within a genomic region (Tajima 1989; Fu and Li 1993; Kelly 1997; Fay and Wu 2000; Kim and Nielsen 2004; Voight et al. 2006; Ferrer-Admetlla et al. 2014). Although these approaches differ substantially from one another, they all have one thing in common: They make use of population genomic theory to connect the features of a data set to the underlying evolutionary process. Here, we have demonstrated the potential of an alternative approach: treating population genetic inference as an image recognition problem where the “image” is the population genetic alignment, which is directly fed as input to a CNN. In contrast to most mainstream approaches, this CNN approach makes use of the entirety of the data, rather than using theoretically derived estimators or closed-form likelihood functions to connect a small number of features of the data to an evolutionary process.

Here, we have shown that CNNs perform remarkably well on a number of problems in population genetics. We developed CNNs with comparable if not greater power to detect selective sweeps, identify introgressed loci, and infer local recombination rates when compared with current methods on simulated data sets. The CNNs for detecting sweeps and introgression demonstrate the ability to use an alignment image to distinguish among multiple evolutionary models, whereas the recombination rate estimator demonstrates that continuous parameters can also be inferred. Finally, although our demographic parameter estimates were fairly imprecise, they were only based on a short stretch of the genome, and nonetheless demonstrate that CNNs have the potential to infer multiple parameters from a sequence alignment. While we were in the process of preparing this article, Chan et al. (2018) completed an important study demonstrating that a CNN can accurately detect recombination hotspots. Taken together, these results suggest that CNNs have enormous potential as a general paradigm for population genetic inference.

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**FIG. 7.** Accuracy of demographic inference CNN. The scatterplots show the correlation between true and predicted demographic parameter values using our best-performing CNN for this task when applied to an independent test set. Note that there may be some monotonicity in the relationship between the true and predicted values of some of these parameters, which may affect calculations of the Spearman correlation coefficients shown above each scatterplot. These estimates should thus be viewed as a rough summary of this relationship, whereas the RMSE values reported in the text better summarize our accuracy. The inset on the bottom right shows the demographic model and its five parameters.
The effectiveness and generality of CNNs in population genetic inference should not be surprising. CNNs offer a number of intrinsic advantages that make them particularly amenable to population genetic data. First, there have been a number of efforts to move in the direction of making inferences on the basis of the full complement of data present in an alignment rather than one or more summary statistics (Li and Stephens 2003; Lawson et al. 2012; Smith et al. 2018). CNNs represent a natural way of examining the entirety of an alignment in order to increase inferential power. The development of novel CNN architectures to better handle spatial associations in the data across multiple scales (Yu and Koltun 2015) has the potential to improve CNN-driven population genetic inference even further. For example, improved ability to detect both the localized reduction in diversity at a sweep (Maynard Smith and Haigh 1974) as well as the potentially confounding skews in patterns of diversity produced in its flanking regions (Schrider et al. 2015) would be beneficial in sweep detection.

Another desirable property of CNNs is that they effectively perform automated feature detection (LeCun et al. 2015). Because they discover discriminatory information directly from the image, there is no need to manually construct an optimal set of features. CNNs may thus outperform methods based on a set of manually curated features as observed here, although this may not be the case for all tasks (Bellot et al. 2018). This brings up perhaps the strongest quality of CNNs in the context of evolutionary inference: Because CNNs can make inference in the absence of statistics or a likelihood function, they can make predictions for phenomena for which there exists no analytical expectation.

Indeed, CNNs can tackle problems for which no relevant summary statistics have been devised—vectors of such statistics are required for other likelihood-free methods such as approximate Bayesian computation (Beaumont 2010) or traditional supervised machine learning techniques (Schrider and Kern 2018). On a related note, neural networks are particularly amenable to the incorporation of disparate data types with no prior knowledge of their relationships. For example, here we have included both genotype information and positional information for segregating sites as branches to our networks, allowing both to be used together in prediction despite the fact that our network is not instructed to our networks, allowing both to be used together in prediction.

This point is driven home by the success of our CNN for estimating recombination rates in autotetraploids from read pileup information alone—despite the input’s lack of genotype calls, let alone phased haplotypes, these inferences are nearly as accurate as those that we obtained from haplotype alignments. This result also suggests that CNNs may be well suited for other inferences where genotype calls are unreliable (e.g., low-coverage sequencing data; Korneliussen et al. 2014) or unobtainable (e.g., pooled population sequencing; Schlötterer et al. 2014). Given CNNs’ flexibility, future studies should evaluate their potential to tackle not only those problems examined in this article but also the myriad additional important challenges in evolutionary genetics to which they could be readily applied, including but not limited to uncovering adaptive introgression (Racimo et al. 2016), joint inference of selective and demographic histories (Sheehan and Song 2016), and even inferring structured outputs such as ancestral recombination graphs (Rasmussen et al. 2014).

To What Extent Are CNNs Robust to Model Misspecification?

Another particularly encouraging result of our recombination rate estimation analysis is that we were able to infer rates for data generated from a range of parameter values to which the CNN had not been exposed during training with very little decrease in accuracy. This ability to interpolate between training values is a particularly desirable property. First, it implies that CNNs can be used to create flexible inference tools using a modest training data set, and second that researchers can focus training between reasonable parameter bounds, without knowing the true (and often unknowable) underlying parameters; future efforts must explore the possibility of training networks to be robust to more extreme cases of model misspecification.

One illustrative example of the potential pitfalls of model misspecification is the problem of detecting selective sweeps without accounting for confounding demographic events. For example, population bottlenecks will skew genealogies in a manner similar to sweeps (Simonsen et al. 1995), and thus may result in a large fraction of false positives (Jensen et al. 2005; Nielsen et al. 2005). Schrider and Kern (2016) were able to mitigate this problem by designing a feature vector that is sensitive to the spatial skews in patterns of variation created by a sweep but insensitive to genome-wide skews produced by demographic events. Although this strategy is not possible with CNNs because they perform automated feature extraction, it may be that incorporating training examples generated under potentially confounding scenarios could alleviate this issue.

Therefore, future work must thoroughly 1) assess how CNNs trained on data simulated under one range of evolutionary parameters fare when applied to different parameterizations, and 2) determine whether robustness to such misspecification might be achieved by training a CNN under a wide range of parameter values that are likely to encapsulate the correct values—the recombination rate estimator’s successful interpolation suggests that this may be a possibility. Model misspecification is not a concern for tasks where training data may be obtained without simulation (e.g., detecting selective constraint; Schrider and Kern 2015), though in such cases one must take care to prevent dependencies between training and test examples because of shared evolutionary histories due to physical linkage or paralogy/orthology relationships (Washburn et al. 2018).
Outstanding Practical Challenges Associated with the Application of CNNs to Sequence Data

Although the CNN approach outlined above has great potential, there are several outstanding challenges with applying CNNs to a wider spectrum of problems. One important obstacle is the large amount of training data required by CNNs, which makes applications requiring alignments of large regions (e.g., entire chromosomes) more difficult. This challenge includes both the generation of large labeled training examples, and time- and memory-efficient training with these large examples given limited computational resources. Fortunately, continued improvements in simulation speed (Kelleher et al. 2016, 2018) and the efficiency of CNN training (Chilimbi et al. 2014; Yu and Koltun 2015; Jouppi et al. 2017; Köster et al. 2017) are mitigating this problem. Such advances would be a boon for efforts to infer demographic parameters, which require simultaneously examining data sampled from across the genome or along an entire chromosome, unlike scans to infer locus-by-locus histories of selection/recombination/introgression. Advances in handling large or high-resolution images may also prove fruitful. For example, CNN-based strategies that simultaneously examine a number of smaller “patches,” each covering a portion of the image rather than the entirety of the image (Lu et al. 2015), may aid efforts to extract demographic information from genomescale data.

Another challenge with the application of CNNs is that their performance can be sensitive to network architecture (Szegedy et al. 2015). There is no underlying theory for selecting optimal network architecture, though improved architectures are sure to continue to arise, and automated methods exist for optimizing the many hyperparameters of a given architecture (Snoek et al. 2012). Though we uncover some promising CNN architectures for population genetic inference, we suspect that substantial improvements can still be made.

We have also demonstrated that CNNs are sensitive to the input format of the population genetic alignment, and our work has yielded several insights along this front. First, we found that the ordering of haplotypes within the alignment can impact accuracy, and our results suggest that it is often beneficial to reorder haplotypes so that more similar chromosomes appear next to one another. This may be a suboptimal solution, and more creative approaches may be required to provide a more general strategy. To this end, research into permutation-invariant neural networks (Zaheer et al. 2017) may prove promising when dealing with sequence alignments. This is evidenced by Chan et al.’s (2018) recent findings that a permutation-invariant architecture improves both training speed and final accuracy of their CNN for detecting recombination rate hotspots. Chan et al.’s network avoids any convolution or pooling operations that combine information across individuals until an operation that collapses each column of the (filtered) alignment matrix down to a single value in an order-invariant manner (e.g., site-wise maximum). This design choice means that permuting the order of individuals within the alignment will have no impact on their network’s output. We also observed that 1D convolutions in the proper orientation perform as well as the more widely used 2D convolutions in many cases. Also, scaling response variables for regression problems (both log-scaling and standardization) may also affect accuracy. We therefore recommend that users experiment with these different ways of representing their data, as well as different CNN architectures, in order to find the design that works best for the task at hand.

Another important consideration of CNNs is that once trained, they are specialized to a particular problem as defined by the training set. That is, a CNN trained to infer recombination rates under a European demographic history may have reduced accuracy when applied to an African sample. Training under a variety of demographic scenarios may make a CNN more robust to this problem, but a question for further study is whether this can be accomplished without a loss in power relative to a more specialized CNN. Even a change as subtle as adding another chromosome to a data set will make one of our previously trained CNNs inapplicable, as the input matrix would no longer be the proper size and either a new CNN must be trained or the data subsampled. Importantly, Chan et al. (2018) describe an architecture that can allow for variation in the number of individuals in the input matrix. It is also important to note that in spite of their limitations, recent advances have greatly simplified training CNNs, and it will often be practical—or even preferable—for a researcher to create a CNN tailored to their specific data set.

Are CNNs a Black Box?

Artificial neural networks are algorithms that seek to maximize their predictive accuracy by optimizing their internal mathematical operations on training data, and CNNs are an extremely flexible subclass of these methods because they can act directly on the input data matrix (in our case, a sequence alignment). However, one consequence of this is that CNNs are in some ways a “black box.” For example, a CNN cannot “explain” why it made a particular prediction given its input. Supervised machine learning algorithms in general have perhaps been unfairly maligned with this “black box” label. These methods can in principle reveal much about underlying processes by determining which features are most informative under certain scenarios (i.e., feature ranking; see Breiman 2001). For example, the observation that certain features are highly informative for recent but not ancient introgression (Schrider et al. 2018) suggests some key differences between the genealogies produced under these two scenarios. Due to their complex inner workings, less progress has been made in breaking through the CNN “black box” as compared with more traditional supervised machine learning techniques. However, some successful explanatory tools are available for CNNs (Ribeiro et al. 2016), and there is ongoing research in this area. Moreover, because the CNN framework we adopt here works on images, it may be possible to translate future breakthroughs in CNN interpretation from other fields (e.g., image recognition) into population genetic inference. Thus a more optimistic view is that as CNNs and related methods become more interpretable, these likelihood-free
image recognition approaches may help to reveal theoretical insights into evolutionary processes.

In the near-term, CNNs may remain useful only as a predictive tool, and we will continue to rely on theoretical advances to improve our understanding of population genetic processes. In spite of the shortcomings noted above, the highly encouraging results that we have laid out here suggest that CNNs are able to discover information about the underlying genealogies from alignment images and to use this information to more accurately elucidate the evolutionary phenomena that have shaped these genealogies. CNNs have enormous potential for population genomic inference. We believe that progress on a host of problems could accelerate appreciably were this technology to be embraced by the field. Indeed, when it comes to the business-end of population genetics—drawing accurate evolutionary inferences from data—we predict that increasingly, likelihood-free approaches such as the ones we have describe here will prove most effective at solving existing problems, and expand the universe of problems that researchers can investigate.

Materials and Methods

Computational Environment for Training CNNs

All CNNs used in this study were developed using two open source Python packages: Keras (version 2.0.6; https://keras.io/) to define neural network architecture and orchestrate training and testing, and TensorFlow (version 1.1.0; https://www.tensorflow.org/) as the backend (i.e., TensorFlow performs the computation during training/testing). CNN training is computationally intensive, but cloud-based GPU resources have made it affordable. As an example, our network for detecting selective sweeps was trained on a cloud-based system with one Nvidia K80 GPU. It took 6.6 h to train, and at US$0.90 per hour the total cost was under $7. All code used for training is available online (https://github.com/flag0010/pop_gen_cnn).

CNN Validation Strategy

For each task, we divided the simulated inputs into three sets: a training set, a validation set, and a test set. The training set was used to optimize the weights and biases of the CNN. The validation set was used during training to determine how well the CNN generalizes to unseen data, and adjustments were made to the CNN to improve its performance on the validation data. We also used the validation set to terminate training once accuracy on this set appeared to plateau—this process took different numbers of iterations for different tasks. Finally, the test set was used to obtain a performance assessment of the final trained network. Importantly, this test set was previously unseen by the CNN and therefore yields an unbiased evaluation of its accuracy. We used binom.test in R to estimate 95% confidence intervals for classification accuracies.

Evaluating Techniques for Rescaling and Reordering Inputs to Improve CNN Accuracy

To evaluate the impact of alternative data preparation techniques, we developed a simple CNN that estimates the locus-wide population mutation rate $\theta = 4N\mu L$ where $\mu$ is the mutation rate per base pair per generation and $L$ is the physical length of the locus being examined. This CNN is trained using alignment images with 40 chromosomes and $\theta$ drawn uniformly between 10 and 50 as simulated for a panmictic, constant sized population by ms (Hudson 2002). We trained this CNN to minimize the RMSE between its prediction and the true value of $\theta$ using 4,000 training matrices. Then, its accuracy was scored on 1,000 test matrices that the CNN was never trained on. These values were compared under different data preparation approaches described below.

First, the matrices output by most coalescent simulation software, including ms, encode ancestral and derived alleles for biallelic sites as 0 and 1, respectively, and present the matrix with phased haploid chromosomes as rows and sites as columns. When doing 1D convolutions, we sought to use row-wise convolutional filters (fig. 1C), that is, those that examine each chromosome in our sample across a small number of contiguous segregating sites (specified by the "kernel_size" parameter in Keras) before sliding the filter forward one site (our stride length, "strides" in Keras, was always set to 1). At present Keras does not allow for row-wise 1D convolutions, so we accomplished this by transposing the alignment matrix and performing column-wise convolutions.

We also assessed the impact on accuracy of sorting the chromosomes in the alignment by genetic similarity. For example, the matrices in figure 2 contain identical information, but chromosomes in the matrix on the left are randomized, whereas on the right they are sorted by genetic similarity. We offer a fast algorithm for sorting matrices by genetic similarity (https://github.com/flag0010/pop_gen_cnn/blob/master/sort.min.diff.py).

Introgression Detection

To detect introgression, we simulated phased haploid training and test examples with msmove (https://github.com/ge-neva/msmove) from the same demographic model that Schrider et al. (2018) used to train the FILET classifier for detecting introgression between D. simulans and D. sechellia. In total, we produced 237,500 coalescent simulations from three classes: 112,500 without migration between species (No Introgression), 112,500 with gene flow from D. simulans into D. sechellia (sim→sech), and 12,500 with gene flow from D. sechellia into D. simulans (sech→sim). We used fewer sech→sim examples because test runs on smaller training sets suggested that the network could detect this class fairly accurately, which allowed us to increase the sampling of the other two more challenging classes by simulating more examples from them. To the best of our knowledge this approach of intentionally inflating the number and proportion of training examples from the more challenging classes is unusual, as typically a balanced training set is preferred. However, we found that including additional examples from classes into our data set substantially improved our ability to correctly them. The simulations were randomly assigned to training and validation sets so that the training set included 107,500 examples each from the No Introgression and sim→sech classes, and 7,500 examples from the sech→sim class. Both
the validation set and the test set contained 2,500 of each class (i.e., 7,500 total). Importantly, because our test and validation sets were evenly balanced, they provided unbiased estimates of our accuracy.

As in the *Drosophila* data set to which Schrider et al. applied FILET, each of our coalescent simulations generated 34 chromosomes (14 D. sechellia and 20 D. simulans). Each column in the alignment corresponded to a biallelic polymorphism, which was encoded as “0” (ancestral allele) or “1” (derived allele) for each chromosome. In practice, the ancestral and derived states may not be known with 100% certainty, and one may instead use major/minor alleles, or randomly mispolarize a fraction of sites in the training data if one has an estimate of the fraction of mispolarized sites in the true data. The effects of these design choices on performance may then be evaluated on test data. Each matrix was organized so that individual chromosomes were grouped by species. Each coalescent simulation produced a different number of segregating sites (with the largest containing 1,201 polymorphisms). Because the CNN’s input matrices must all have the same dimensions, we padded the right side of all matrices with fewer than 1,201 polymorphisms with columns containing only “0” until the total number of columns reached 1,201. Finally, we transposed this matrix resulting in a 1,201 \times 34 matrix for each coalescent simulation. In practice, one will have to set the image width to the largest number of single nucleotide polymorphisms encountered across all training, test/validation, or real data examples included in the analysis. Alternatively, one may select a fixed number of segregating sites to include in the analysis, in which case each example may correspond to a different physical size (creating additional variance in total recombination rates). Thus, when using this alternative approach, one should adjust the lengths of simulated examples accordingly.

We trained a CNN architecture with three 1D convolutional layers (kernel size = 2), each followed by average-pooling, and finally two densely connected layers (i.e., the same network architecture as the main network branch illustrated in fig. 1C, but with one additional dense layer). These layers contained 256, 128, 128, 128, and 128 neurons, respectively. To avoid overfitting during training, each layer used dropout regularization (randomly removing 25% of neurons between convolutional layers during each training iteration, and 50% between densely connected layers) and rectified linear unit activation functions (i.e., ReLUs; Hahnloser et al. 2000; Nair and Hinton 2010). Dropout regularization encourages the CNN to learn redundant representations of the data, thereby reducing the network’s dependence on individual weights (Srivastava et al. 2014). The last layer was a sigmoid output layer with three neurons, each corresponding to the three classes given above. The CNN was trained using the Adam optimization procedure (Kingma and Ba 2014), a categorical cross-entropy loss function, and a mini-batch size of 256. The CNN was run for 19 training iterations through the training data.

Recombination Rate: Phased Haplotype Version

For the recombination rate estimator we used ms (Hudson 2002) to simulate 50 phased chromosomes, each with a target length of 20 kb. To do so, we drew a population size (N) from the following values: 5,000, 10,000, 15,000, 20,000, and 50,000, and set the population-scaled mutation rate parameter \( \theta = 4N\mu \) (letting \( \mu = 1.5 \times 10^{-8} \) and \( \lambda = 20 \) kb). We also set a population-scaled recombination rate, \( \rho = 4Nr \), where \( r \) is the per base pair crossover rate per meiosis, by drawing \( r \) from a bounded exponential distribution ranging from \( 10^{-8} \) to \( 10^{-6} \). This yields a range of \( \rho \) per base pair of \( 2 \times 10^{-8} \) to \( 2 \times 10^{-1} \). These values roughly encompass the range of recombination rates experienced in humans and *Drosophila*. Following this procedure, we generated 156,275 coalescent simulations. Approximately 92% were used to train the CNN, and ~4% each were set aside for validation and testing. To assess our CNNs’ ability to interpolate to unseen population sizes, we also created 5,000 additional test matrices using the procedures above, but with \( N \) drawn uniformly from the following: 30,000, 35,000, 40,000, and 45,000.

Each simulation was represented by a matrix of 50 rows, one for each chromosome, and 418 columns (the largest number of segregating sites). As before, we encoded the ancestral allele with “0” and the derived allele with “1.” Because not all simulations resulted in the same number of polymorphisms, we padded both the genotype matrix and the position vector in the same manner as for the introgression CNN, bringing the total size of each matrix to 50 \times 418. Next, we sorted each matrix by genetic similarity among chromosomes as described above and then transposed the matrix to 418 \times 50. We also extracted the segregating site positions vector from the ms output which represents each position as a real number between zero (the leftmost position on the simulated chromosome) and one (the rightmost position). For simulations with fewer than 418 segregating sites, we padded the positions vector with “−1”s.

We transformed the \( \rho \) values for the training, validation, and test sets by taking the natural log of each value and centering them on the mean of the training set. By using the mean from the training set for all transformations, we ensure that there is no leakage of information between training and validation/testing.

We trained a CNN with two input branches. The first branch took the haplotype matrices as input and included three 1D convolutional layers (kernel size = 2), each followed by average-pooling. These layers contained 1, 250, 256, and 256 neurons, respectively. Each of these layers uses dropout normalization (25%), L2-regularization of the weights (\( \lambda = 0.0001 \)), and ReLU activation functions. The second branch took the position vector as input and contains one densely connected layer with 64 neurons, again using dropout normalization (10%) and a ReLU activation function. The two branches are then merged into another densely connected layer of 256 neurons with ReLU activation functions. Finally, the output layer is a single neuron with a simple linear activation function that predicts the continuous \( \rho \) value. The CNN was trained using the Adam optimization algorithm, using mean-squared error as our loss function, and a mini-batch size of 32. The CNN was trained for 16 iterations.

We compared our CNN’s results with those of LDhat version 2.2a (https://github.com/auton1/LDhat). We chose...
LDhat because it is widely used to estimate historical recombination rates, and because it can be efficiently run on large data sets. LDhat will estimate \( \rho \) only for a specified population mutation rate \( (\theta = 4N_eu) \), and we supplied it with the exact \( \theta \) value used for each coalescent simulation. This was done by creating five likelihood lookup tables using the complete program, all set for 50 haploid chromosomes, for the following \( \theta \) values: 6, 12, 18, 24, and 60. Respectively, these correspond to \( N = 5,000, 10,000, 15,000, 20,000, \) and 50,000 (the same values we used for training our CNNs). LDhat only predicts values within the bounds of the lookup table. Therefore, to facilitate a fair comparison to results from our CNN, which is unbounded, we selected the maximum \( \rho \) value in the likelihood lookup table to be 133.3% of the true maximum for each \( \theta \). We then set the grid size of \( \rho \) equal 1, and estimated \( \rho \) on the test set using LDhat’s pairwise program.

In contrast, the CNN was not provided information about \( \theta \), and instead had to infer \( \rho \) independent of \( \theta \). This ability would be a desirable property for an estimator, as \( \theta \) is likely to vary considerably across the genome and outside of simulated data sets one may never know \( \theta \) precisely. On the other hand, the CNN was provided with the physical distance between segregating sites, information LDhat does not utilize but which will generally be available when making inferences on real data. Both of these factors make our direct comparison of the CNN with LDhat imperfect because each had access to information the other lacked when producing its estimate. Nonetheless, we consider this example a useful illustration of the CNN’s performance.

Recombination Rate: Autotetraploid Version
We sought to train a CNN to estimate a locus-wide recombination rate in autotetraploid genomes. To add a level of methodological realism to this problem, we did so from a matrix storing a simple summary of read pileup information at each site for each individual.

To this end, we generated new coalescent simulations with 48 chromosomes each following the procedure outlined above for the haploid CNN. This approach is reasonable because it has been shown that the standard coalescent approximates the appropriate coalescent for autotetraploids as long as \( N \) is larger than a few hundred (Arnold et al. 2012). We generated 217,500 coalescent simulations, and randomly assigned 200,000 to the training set, 10,000 to the validation set, and 7,500 to the test set. Next, within each coalescent simulation, we randomly partitioned our 48 chromosomes into 12 sets of 4. Each set represents one synthetic autotetraploid genome, and every site has five possible genotypes (AAAA, AAAa, AAaa, Aaaa, and aaaa). For each autotetraploid genome \( i \) and each site \( j \), we simulated the number of reads covering the site \( (C_{ij}) \) by drawing a random sample from a Poisson distribution with \( \lambda = 25 \). Then we selected the number of reads representing the \( a \) allele \( R_{ij} \sim \text{Binom}(n = C_{ij}, p = x_i) \), where \( x_i \) represents the frequency of the \( a \) allele in the tetraploid genotype (i.e., 0, 0.25, 0.5, 0.75, and 1 for the five genotypes listed above). For each individual \( i \) at site \( j \), the corresponding entry in the input matrix was the fraction \( R_{ij}/C_{ij} \) that is, the fraction of reads supporting the derived allele. TheAAAA and aaaa genotypes were always 0 and 1, respectively. For the three heterozygous genotypes (AAAA, AAaa, and Aaaa), \( R_{ij}/C_{ij} \) varied based on sampling error but had expected values of 0.25, 0.5, and 0.75, respectively. Thus, at each site the original 48 chromosomes were reduced to a set of 12 values corresponding to the fractions of reads supporting the \( a \) allele in a pool of sequence reads from an autotetraploid sequenced at \( \sim 25 \times \) coverage. Note that this scheme includes neither sequencing error, nor the site-specific depth which would be necessary to calculate a likelihood, but is nonetheless adequate for our proof of concept.

As above, we sorted the rows of this matrix by genetic similarity and padded each matrix with zeros to a length of 460 (the most segregating sites of any of the simulated matrices) before transposing, yielding a \( 460 \times 12 \) matrix. Again, we recorded the padded vector of positions from the simulation output. Our CNN architecture was identical to the one given above for the phased haplotype version, except for the dimensionality of the input changed to \( 460 \times 12 \), and we reduced the first convolutional layer from 1,250 to 256 because of the smaller second dimension of the input. The CNN was trained for nine iterations.

Detecting Selective Sweeps and Discriminating between Modes of Selection
For detecting selective sweeps, we used the same coalescent simulations that Schrider and Kern (2017) used to train a classifier to detect sweeps in the JPT population (Japanese individuals from Tokyo) from Phase 3 of the 1000 Genomes data set (Auton et al. 2015). The JPT demographic scenario is one where detecting selective sweeps is fairly difficult (see supplementary figure S1 from Schrider and Kern 2017), as expected for bottlenecked populations (Jensen et al. 2005). For this CNN, we began with a set of 269,000 simulated genomic windows with the five following classes: a recent hard sweep (i.e., fixation of a de novo beneficial mutation), a recent soft sweep (i.e., fixation of a beneficial but previously neutral segregating polymorphism), a region linked to a nearby hard sweep, a region linked to a nearby soft sweep, and a neutrally evolving region. Each simulated alignment contained 208 chromosomes and we kept only coalescent simulations that contained \( \leq 5,000 \) segregating sites, and again padded with zeros so that all matrices were \( 208 \times 5,000 \). This left 238,655 simulations, and from those we constructed a training set of 233,655 simulations. In trial runs, we found that regions flanking hard and soft sweeps were the most difficult classes to predict, so we again simulated additional examples from these more challenging classes. This shifted the balance of our training set so that it comprised approximately 13% neutral regions, 17% each for hard and soft sweeps, and 26.5% each for regions linked to nearby hard and soft sweeps windows. We then set aside an evenly balanced set of 2,000 simulations for validation and 3,000 for testing.

As before, we sorted each matrix by genetic similarity among chromosomes and then transposed the matrix to \( 5,000 \times 208 \). We also extracted the segregating site positions vector from these simulations which were generated by
discoal (Kern and Schrider 2016), which like \(ms\) represents each position as a real number between zero and one.

As above, we trained a CNN with two input branches. The first branch took the haplotype matrices as input and included five 1D convolutional layers (kernel size = 2), each followed by average-pooling. These layers each contained 256 neurons and used dropout normalization (20%). The second branch took the position vector as input and contained one densely connected layer with 64 neurons, again using dropout normalization (10%). The two branches were then merged into another densely connected layer of 256 neurons with 25% dropout. Each hidden layer of the network used L2-regularization of the weights (\(\lambda = 0.0001\)) and ReLU as the activation function. Finally, the output of this layer was fed to a five-neuron layer with softmax activation functions that predicts the five classes given above. The CNN was trained using the Adam optimization algorithm, the categorical cross-entropy loss function, and a mini-batch size of 32. The CNN was trained for three iterations.

**Inferring Population Size Histories**

To show how CNNs can be used to infer species’ demographic histories, and how CNN architecture can impact this inference, we experimented with a variety of CNN approaches to infer the five parameters of a three-epoch model of instantaneous population size changes (i.e., three population sizes and two times of size change). We also use this challenging problem as an opportunity to evaluate how alternative approaches to building a CNN can influence its performance. In effect, we conducted a full grid search of the following attributes of both our CNN architecture and input/output format: the dimensionality of our convolutions (1D or 2D), the kernel size (i.e., the width of our 1D convolutional filters and both the height and width of our square 2D filters; we tried each multiple of 2 ranging from 2 to 10), whether to include dropout (yes or no) following max pooling steps or dense layers, whether to sort our rows based on similarity (yes or no), whether to log-scale our response variables (yes or no), and whether to represent ancestral and derived alleles as \(-1/1\) or as \(0/255\). When included, our dropout layers immediately followed both max pooling steps, the dense layer following the distance input layer, and the final dense layer. Each of these dropout steps randomly removed 25% of neurons. Each response variable was transformed to a Z-score according to the sample mean and variance for that variable across all simulated examples.

The network we used for this task had two branches: a standard CNN like that depicted in figure 18 and C but with more convolutional layers (four CNN layers each producing 128 filters and each followed by a max pooling layer with a kernel size of 2), and a dense neural network layer (consisting of 32 nodes) taking positional information as its input, and concatenating its output with that of the final max pooling layer of the CNN prior to being fed into the final dense layer (256 nodes). The positional information was a vector, \(d\), whose length was the maximum of the number of segregating sites observed across all simulated examples minus one. Each value in the vector \(d\) was simply the distance (scaled between zero and one where one is the total length of the simulated region) between segregating site \(i\) and site \(i - 1\).

In total, we simulated 100,000 alignments of phased chromosomes using \(ms\). In total, 10,000 each were set aside for testing and validation, whereas the remaining 80,000 were used for training. The simulated population size histories were generated randomly—each demographic model parameter was drawn uniformly from a range listed in supplementary table S2, Supplementary Material online. Each simulated region was roughly equivalent 1.5 Mb in the human genome, assuming per base pair mutation and recombination rates of \(1.2 \times 10^{-8}\) and \(1 \times 10^{-8}\), respectively. However, in order to make the size of the simulation output more tractable for processing in a CNN we divided the mutation rate by 10 (equivalent to randomly downsampling the number of polymorphisms included in the input by a factor of 10). During training we used a batch size of 200, trained our networks for up to ten iterations, and retained the best-performing CNN as assessed on the validation set. Often, the best CNN was obtained prior to completing all ten training iterations. We then evaluated the performance of the best CNN for each network architecture and input format on the test set by calculating total RMSE (our loss function for this task); we also calculated Spearman correlation coefficients between the true and predicted values for each of the five demographic model parameters.

**Supplementary Material**

Supplementary data are available at Molecular Biology and Evolution online.

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