Speakers’ Intention Prediction Using Statistics of Multi-level Features in a Schedule Management Domain

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Abstract

Speaker’s intention prediction modules can be widely used as a pre-processor for reducing the search space of an automatic speech recognizer. They also can be used as a pre-processor for generating a proper sentence in a dialogue system. We propose a statistical model to predict speakers’ intentions by using multi-level features. Using the multi-level features (morpheme-level features, discourse-level features, and domain knowledge-level features), the proposed model predicts speakers’ intentions that may be implicated in next utterances. In the experiments, the proposed model showed better performances (about 29% higher accuracies) than the previous model. Based on the experiments, we found that the proposed multi-level features are very effective in speaker’s intention prediction.

1 Introduction

A dialogue system is a program in which a user and system communicate in natural language. To understand user’s utterance, the dialogue system should identify his/her intention. To respond his/her question, the dialogue system should generate the counterpart of his/her intention by referring to dialogue history and domain knowledge. Most previous researches on speakers’ intentions have been focused on intention identification techniques. On the contrary, intention prediction techniques have been not studied enough although there are many practical needs, as shown in Figure 1.

Example 1: Prediction of user’s intention

Ask-confirm, Timetable-insert-phonenum
Identification of user’s intention
Is it 706-8954?
Response generation
It is 706-8954

Example 2: Prediction of system’s intention

Response, Timetable-update-date
Prediction of system’s intention
It is changed into 4 May.
Reducing the search space of an ASR
It is changed into 12-48.
The date is changed.
It is changed into 4 May?

Figure 1. Motivational example

In Figure 1, the first example shows that an intention prediction module can be used as a pre-processor for reducing the search space of an ASR (automatic speech recognizer). The second example shows that an intention prediction module can be used as a pre-processor for generating a proper sentence based on dialogue history.

There are some researches on user’s intention prediction (Ronnie, 1995; Reithinger, 1995). Reithinger’s model used n-grams of speech acts as input features. Reithinger showed that his model can reduce the searching complexity of an ASR to 19~60%. However, his model did not achieve good performances because the input features were not rich enough to predict next speech acts. The researches on system’s intention prediction have been treated as a part of researches on dialogue models such as a finite-state model, a frame-based
model (Goddeau, 1996), and a plan-based model (Litman, 1987). However, a finite-state model has a weak point that dialogue flows should be predefined. Although a plan-based model can manage complex dialogue phenomena using plan inference, a plan-based model is not easy to be applied to the real world applications because it is difficult to maintain plan recipes. In this paper, we propose a statistical model to reliably predict both user’s intention and system’s intention in a schedule management domain. The proposed model determines speakers’ intentions by using various levels of linguistic features such as clue words, previous intentions, and a current state of a domain frame.

2 Statistical prediction of speakers’ intentions

2.1 Generalization of speakers’ intentions

In a goal-oriented dialogue, speaker’s intention can be represented by a semantic form that consists of a speech act and a concept sequence (Levin, 2003). In the semantic form, the speech act represents the general intention expressed in an utterance, and the concept sequence captures the semantic focus of the utterance.

Table 1. Speech acts and their meanings

| Speech act | Description |
|------------|-------------|
| Greeting   | The opening greeting of a dialogue |
| Expressive | The closing greeting of a dialogue |
| Opening    | Sentences for opening a goal-oriented dialogue |
| Ask-ref    | WH-questions |
| Ask-if     | YN-questions |
| Response   | Responses of questions or requesting actions |
| Request    | Declarative sentences for requesting actions |
| Ask-confirm| Questions for confirming the previous actions |
| Confirm    | Responses of ask-confirm |
| Inform     | Declarative sentences for giving some information |
| Accept     | Agreement |

Table 2. Basic concepts in a schedule management domain.

| Table name | Operation name | Field name |
|------------|----------------|------------|
| Timetable  | Insert, Delete, Select, Update | Agent, Date, Day-of-week, Time, Person, Place |
| Alarm      | Insert, Delete, Select, Update | Date, Time |

Based on these assumptions, we define 11 domain-independent speech acts, as shown in Table 1, and 53 domain-dependent concept sequences according to a three-layer annotation scheme (i.e. Fully connecting basic concepts with bar symbols) (Kim, 2007) based on Table 2. Then, we generalize speaker’s intention into a pair of a speech act and a concept sequence. In the remains of this paper, we call a pair of a speech act and a concept sequence an intention.

2.2 Intention prediction model

Given $n$ utterances $U_{1:n}$ in a dialogue, let $SI_{n+1}$ denote speaker’s intention of the $n+1$th utterance. Then, the intention prediction model can be formally defined as the following equation:

$$P(SI_{n+1} | U_{1:n}) = \arg \max_{SA_{n+1}, CS_{n+1}} P(SA_{n+1}, CS_{n+1} | U_{1:n})$$ (1)

In Equation (1), $SA_{n+1}$ and $CS_{n+1}$ are the speech act and the concept sequence of the $n+1$th utterance, respectively. Based on the assumption that the concept sequences are independent of the speech acts, we can rewrite Equation (1) as Equation (2).

$$P(SI_{n+1} | U_{1:n}) = \arg \max_{SA_{n+1}, CS_{n+1}} P(SA_{n+1} | U_{1:n}) P(CS_{n+1} | U_{1:n})$$ (2)

In Equation (2), it is impossible to directly compute $P(SA_{n+1} | U_{1:n})$ and $P(CS_{n+1} | U_{1:n})$ because a speaker expresses identical contents with various surface forms of $n$ sentences according to a personal linguistic sense in a real dialogue. To overcome this problem, we assume that $n$ utterances in a dialogue can be generalized by a set of linguistic features containing various observations from the first utterance to the $n$th utterance. Therefore, we simplify Equation (2) by using a linguistic feature set $FS_{n+1}$ (a set of features that are accumulated from the first utterance to $n$th utterance) for predicting the $n+1$th intention, as shown in Equation (3).

$$P(SI_{n+1} | U_{1:n}) = \arg \max_{SA_{n+1}, FS_{n+1}} P(SA_{n+1} | U_{1:n}) P(CS_{n+1} | FS_{n+1})$$ (3)

All terms of the right hand side in Equation (3) are represented by conditional probabilities given a various feature values. These conditional probabilities can be effectively evaluated by CRFs (conditional random fields) (Lafferty, 2001) that globally consider transition probabilities from the first ut-
terance to the \(n+1\)th utterance, as shown in Equation (4).

\[
p_{CRF}(SA_{i+1} \mid FS_{i+1}) = \frac{1}{Z(FS_{i+1})} \exp \left( \sum_{m=1}^{n} \sum_{j} \lambda_{ij} F_{ij}(SA_{i}, FS_{i}) \right)
\]

\[
p_{CRF}(CS_{i+1} \mid FS_{i+1}) = \frac{1}{Z(FS_{i+1})} \exp \left( \sum_{m=1}^{n} \sum_{j} \lambda_{ij} F_{ij}(CS_{i}, FS_{i}) \right)
\]

In Equation (4), \(F_{ij}(SA_{i}, FS_{i})\) and \(F_{ij}(CS_{i}, FS_{i})\) are feature functions for predicting the speech act and the concept sequence of the \(i\)th utterance, respectively. \(Z(FS)\) is a normalization factor. The feature functions receive binary values (i.e., zero or one) according to absence or existence of each feature.

2.3 Multi-level features

The proposed model uses multi-level features as input values of the feature functions in Equation (4). The followings give the details of the proposed multi-level features.

- Morpheme-level feature: Sometimes a few words in a current utterance give important clues to predict an intention of a next utterance. We propose two types of morpheme-level features that are extracted from a current utterance: One is lexical features (content words annotated with parts-of-speech) and the other is POS features (part-of-speech bi-grams of all words in an utterance). To obtain the morpheme-level features, we use a conventional morphological analyzer. Then, we remove non-informative feature values by using a well-known \(\chi^2\) statistic because the previous works in document classification have shown that effective feature selection can increase precisions (Yang, 1997).

- Discourse-level feature: An intention of a current utterance affects that dialogue participants determine intentions of next utterances because a dialogue consists of utterances that are sequentially associated with each other. We propose discourse-level features (bigrams of speakers’ intentions; a pair of a current intention and a next intention) that are extracted from a sequence of utterances in a current dialogue.

- Domain knowledge-level feature: In a goal-oriented dialogue, dialogue participants accomplish a given task by using shared domain knowledge. Since a frame-based model is more flexible than a finite-state model and is more easy-implementable than a plan-based model, we adopt the frame-based model in order to describe domain knowledge. We propose two types of domain knowledge-level features; slot-modification features and slot-retrieval features. The slot-modification features represent which slots are filled with suitable items, and the slot-retrieval features represent which slots are looked up. The slot-modification features and the slot-retrieval features are represented by binary notation. In the slot-modification features, ‘1’ means that the slot is filled with a proper item, and ‘0’ means that the slot is empty. In the slot-retrieval features, ‘1’ means that the slot is looked up one or more times. To obtain domain knowledge-level features, we predefined speakers’ intentions associated with slot modification (e.g. ‘response & timetable-update-date’) and slot retrieval (e.g. ‘request & timetable-select-date’), respectively. Then, we automatically generated domain knowledge-level features by looking up the predefined intentions at each dialogue step.

3 Evaluation

3.1 Data sets and experimental settings

We collected a Korean dialogue corpus simulated in a schedule management domain such as appointment scheduling and alarm setting. The dialogue corpus consists of 956 dialogues, 21,336 utterances (22.3 utterances per dialogue). Each utterance in dialogues was manually annotated with speech acts and concept sequences. The manual tagging of speech acts and concept sequences was done by five graduate students with the knowledge of a dialogue analysis and post-processed by a student in a doctoral course for consistency. To experiment the proposed model, we divided the annotated messages into the training corpus and the testing corpus by a ratio of four (764 dialogues) to one (192 dialogues). Then, we performed 5-fold cross validation. We used training factors of CRFs as L-BGFS and Gaussian Prior.

3.2 Experimental results

Table 3 and Table 4 show the accuracies of the proposed model in speech act prediction and concept sequence prediction, respectively.
Table 3. The accuracies of speech act prediction

| Features               | Accuracy-S (%) | Accuracy-U (%) |
|------------------------|----------------|----------------|
| Morpheme-level         | 76.51          | 72.01          |
| Discourse-level        | 87.31          | 72.80          |
| Domain knowledge-level | 63.44          | 49.03          |
| All features           | 88.11          | 76.25          |

Table 4. The accuracies of concept sequence prediction

| Features               | Accuracy-S (%) | Accuracy-U (%) |
|------------------------|----------------|----------------|
| Morpheme-level         | 66.35          | 59.40          |
| Discourse-level        | 86.56          | 62.62          |
| Domain knowledge-level | 37.68          | 49.03          |
| All features           | 87.19          | 64.21          |

In Table 3 and Table 4, Accuracy-S means the accuracy of system’s intention prediction, and Accuracy-U means the accuracy of user’s intention prediction. Based on these experimental results, we found that multi-level features include different types of information and cooperation of the multi-level features brings synergy effect. We also found the degree of feature importance in intention prediction (i.e. discourse level features > morpheme-level features > domain knowledge-level features).

To evaluate the proposed model, we compare the accuracies of the proposed model with those of Reithinger’s model (Reithinger, 1995) by using the same training and test corpus, as shown in Table 5.

Table 5. The comparison of accuracies

| Speaker    | Type         | Reithinger’s model | The proposed model |
|------------|--------------|--------------------|--------------------|
| System     | Speech act   | 43.37              | 88.11              |
|            | Concept sequence | 68.06          | 87.19              |
| User       | Speech act   | 37.59              | 76.25              |
|            | Concept sequence | 49.48          | 64.21              |

As shown in Table 5, the proposed model outperformed Reithinger’s model in all kinds of predictions. We think that the differences between accuracies were mainly caused by input features: The proposed model showed similar accuracies to Reithinger’s model when it used only domain knowledge-level features.

4 Conclusion

We proposed a statistical prediction model of speakers’ intentions using multi-level features. The model uses three levels (a morpheme level, a discourse level, and a domain knowledge level) of features as input features of the statistical model based on CRFs. In the experiments, the proposed model showed better performances than the previous model. Based on the experiments, we found that the proposed multi-level features are very effective in speaker’s intention prediction.

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