Extension of Bat Algorithm on Standard Benchmark Functions

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Abstract: Meta heuristics are superior methods of finding, producing and even modifying heuristics that are able to solve various optimization problems. All Meta-heuristic algorithms are influenced by the nature. These types of algorithms tend to mimic the behaviour of biotic components in nature and are emerging as an effective way of solving global optimization algorithms. We have reviewed that no any algorithm is best for all applications due to lack of generality (no. of parameters), non-dynamic input values. So, this paper studied BAT algorithm deeply and found weakness in terms of non-dynamic pulse rate and loudness. In order to avoid being trapped into local optima these inputs are made dynamic with inclusion of levy Flight too. Performance of this proposed Modified BAT approach is evaluated using few standard benchmark functions. For justifying the superiority of Modified BAT, its performance has been compared with standard Bat algorithm too. From simulation it is found that dynamic pulse rate and dynamic loudness improve the performance of Bat algorithm in terms of results without being stuck at local optima and is more general.

Keywords—Global Optima, Local Optima, Heuristics, Meta-heuristic, NP-Hard, Optimization Algorithm

I. INTRODUCTION

Optimization algorithms are solved by various methods and techniques including the meta-heuristics which more or less provides the optimal solution. Humongous algorithms have been propounded based on the behaviours of various biotic components of the nature [1-10]. The standard Bat algorithm was introduced in 2010 by Xin-She Yang and this algorithm is influenced by nature. It is based on the concept of echolocation produce by bats to avoid obstacles. Loudness and pulse rate of emission is the basic concept to find the distance from the prey or obstacle. It gives robust solution on low dimensional function Standard Bat algorithm has three key features: 1. frequency tuning. 2. Automatic Zooming. 3. Parameter control.

Remaining part of the paper is organized into following sections. Section 1 includes the introduction of original bat and modified bat algorithm, Section 2 includes various meta-heuristic algorithms, Section 3 includes original bat algorithm, whereas Section 4 includes Modified bat algorithm, Section 5 deals with Implementation of modified bat, Section 6 Comparison of original bat and modified Bat along with various meta-heuristic algorithms on standard benchmark function. Section 7Comparison result table Section 8 conclusion and then references.

II. METAHEURISTIC ALGORITHMS

A. Flower pollination:

Laterin2012Yangdevelopedyetanotheroptimizationproblem calledFPA.Sincethen it has been very effectively solving many real-world problems including image processing, communication, computer gaming, energy and power, WSN, and many more. However, many variants of it have been proposed by hybridization, modification and parameter-tuning to deal with the complex nature of optimization problems.

Flower pollination is biological inspired natural process. Its useful characteristics used in designing an algorithm called flower pollination. FPA works more efficiently as compared to GA and PSO. Therefore, FPA can solve non-linear benchmark design.

FPA depends on some idealized principle which is given below:
R1) Levy Flight biotic and cross pollination acts as global search.
R2) whereas abiotic and self-pollination process performs local search.
R3) constancy in flowers can be improved by using similarity of two flowers.
R4) Switching amid local and global search is carried by random probability belongs to [0, 1].

B. Particle Swarm optimization:

It is an intelligent algorithm that is based on swarm nature inspired by insects & bird’s social activities. Here particle is relatable to birds, fishes or ants. These particles fly through problem search space in which the evaluation of fitness values is done by fitness function. This fitness function needs to be optimized as well as their velocities that help them fly.[8]

C. Firefly algorithm:

Fireflies are the tiny beetles with wings. They have the ability to produce light with very little or no heat, it’s called a cold light. To attract mates, a firefly emits some light. [7]

Pros: FA is having high convergence rate and robust. Finds optimum solution in less population

D. Ant Colony Optimization:

The ant colony optimization (ACO) a meta-heuristic algorithm was introduced in 1992 by Dorigo. Using this probabilistic technique, computational problems can easily be solved, which further using graphs helps to find good paths. This algorithm elevates from ant’s behavior. Ants in the real-world scenario stand to wander in a random fashion to find food, when found,
They return to their settlement leaving pheromone tracks. This helps other ants not to roam in random motion but follow the trails and return and reinforce it if they find food. Many new algorithms are introduced and they all have many applications. Another algorithm which was introduced in 2009 by Yang and Suash is cuckoo search. Later it was accepted that these algorithms are very efficiently solving non-linear engineering design problems by Yang and Deb.

III. BAT ALGORITHM

Bat algorithm is a heuristic algorithm proposed by Yang in 2010. It is based on the echolocation capability of bats. Initially bats don’t know the location of the food. Solution can be expressed by the equation:

\[ X_i = X_{min} + rand (0,1) (X_{max} - X_{min}) \]

where \(X_{max}\) is upper range and \(X_{min}\) is lower range.

And the new position can be found by the equation

\[ f_i = f_{min} + \beta (f_{max} - f_{min}) \]

\[ v_i = v_{i-1} + \left(x_i - x^*\right) f_i \]

\[ x_i = x_{i-1} + v_i \]

Where \(x_i\) and \(v_i\) are the position and velocity of the bat in the population at the \(t\) iteration.

Following are the steps of bat algorithm:
- **Objective function** \(f(x) = [x_1, x_2, ..., x_d]^T\)
- **Initialize the bat population** \(x_i (i=1,2,...n)\) and \(v_i\)
- **Define pulse frequency** \(f_i\) at \(x_i\), Initialize pulse rate \(\tau_i\) and the loudness \(A_i\)
- While \((t<\text{Max number of iteration})\)
  - Generate new solutions by adjusting frequency,
  - And updating velocities and locations/solutions
  - If \((\text{rand}>\tau)\)
    - Select a solution among the best solutions
    - Generate a local solution around the selected best solution
  - End if.
  - Generate a new solution by flying randomly
  - If \((\text{rand} < A_i & f(x_i) < f(x))\)
    - Accept new solutions
    - Increase \(\tau_i\) and reduce \(A_i\)
  - End if.
  - Rank the bats and find the current best \(x^*\)
- End While
- Post process results and visualization.

Fig 1. Bat algorithm

IV. MODIFIED BAT ALGORITHM

This Algorithm improves the weakness of standard bat Algorithm by making the pulse rate and loudness dynamic in each iteration by the following equation:

\[ r_i = \frac{\text{current iteration}}{\text{Max number of iterations}} \times \text{pulse rate} \cap \frac{(\text{Max Iteration} - \text{current iteration})}{\text{Max Iteration}} \times \text{loud} \]

A. Dynamic Loudness in BAT:

Original bat uses high loudness for diversification and low loudness for intensification. Thus, by making the loudness dynamic decreases the no of input parameter. (equation given above)

Assign value:
- Loud bat=0.5
- Dynamic loud=(( MaxIter-Current)/MaxIter) *loud.

B. Dynamic pulse rate in bat:

Original bat uses low pulse rate for diversification and high pulse rate for intensification thus by making pulse rate dynamic we decrease the no. of input parameter (equation given below)

Assign value:
- Pulse (bat)=0.5
- Dynamic pulse=(Current/MaxIter) *Pulse

Objective function \(f(x) = [x_1, x_2, ..., x_d]^T\)

Initialize the bat population \(x_i (i=1,2,...n)\) and \(v_i\)

Define pulse frequency \(f_i\) at \(x_i\), Initialize pulse rate \(\tau_i\) and the loudness \(A_i\)

While \((t<\text{Max number of iteration})\)
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  - If \((\text{rand}>\tau)\)
    - Select a solution among the best solutions
    - Generate a local solution around the selected best solution
  - End if.
  - Generate a new solution by flying randomly
  - If \((\text{rand} < A_i & f(x_i) < f(x))\)
    - Accept new solutions
    - Make \(\tau_i\) and \(A_i\) dynamic by the equation
    - \(\tau_i = \delta ((\text{Max number of iterations}) \times \text{pulse rate}) \cap \frac{(\text{Max Iteration} - \text{current iteration})}{\text{Max Iteration}} \times \text{loud} \)
  - End if.
  - Rank the bats and find the current best \(x^*\)
- End While
- Post process results and visualization.

Fig 2. Modified Bat Algorithm

Levy Flight in Bat:

Moreover, levy flight can be used in bat as compared to simple random walk
V. FUNCTIONS USED

In this paper the performance of standard bat and modified bat algorithm is evaluated on the basis of the following benchmark functions:

A. Rosenbrock function:

\[ Z = -\sin(x)^2(\sin(x^2/\pi)^20 - \sin(y)^2(\sin(2y^2/\pi)^20) \]

**Description:**
- **Dimensions:** \( d \)
- It is unimodal in nature and its global minimum lies in a narrow, parabolic valley.
- Global Minimum: \( F(x^*) = 0, \) at \( x^* = (1,...,1) \)

![Fig 3. Rosenbrock f(n)](image)

B. Wayburen function

\[ F(x) = (x_1^6 + x_2^4 - 17)^2 + (2x_1 + x_2 - 4)^2 \]

**Description:**
- Global optimum: \( f(x_i) = 0 \) for \( x = [1,2] \).

![Fig 4. Wayburen f(n)](image)

C. Rotated Ellipse Function

\[ F_{107}(x) = 7x_1^2 + 6*3^{1/2}x_1x_2 + 13x_2^2 \]

**Description:**
- This function is Differentiable, Non-Scalable, Continuous, Non-Separable, Unimodal [18]

VI. IMPLEMENTATION OF MODIFIED BAT

![Fig 5. Modified bat code](image)

VII. COMPARISON OF VARIOUS ALGORITHMS ON STANDARD BENCHMARK FUNCTIONS

7.1. Performance of algorithm on Rosenbrock function:

![Fig 6. Rosenbrock f(n) graph](image)

7.2. Performance of Algorithm on wayburen function:

![Fig 7. Wayburen f(n) graph](image)
7.3. Performance of algorithm on Rotate Ellipse function:

![Graph showing performance on Rotate Ellipse function](image1)

From the above 3 graph, it is depicted that all the functions when applied on several different algorithms they try to achieve their global minimum average values. All the 3 graphs are showing that on all the 3 functions Modified bat has achieved closer value to its global minimum value i.e, 0.

VIII. EXPERIMENTAL RESULTS

8.1. Performance on Rosenbrock Function

![Graph showing performance on Rosenbrock function](image2)

Above tables represents the data after all the computations performed on all 3 functions. If we average out the data values for each algorithm. It will show the same results as graphs i.e, Global minimum values are achieved in a way that modified bat is showing more closer results to its global local values than any other algorithm.

| Table I: Original Vs Modified Bat Performance |
|------------------------------------------------|
| **Rosenbrock f(n)** | **Rotated Ellipse f(n)** | **Wayburen f(n)** |
|----------------------|--------------------------|------------------|
| FminBat              | FminMBAT                 | FminBAT          | FminMBAT        | FminPSO        | FminMBAT        |
| -0.11718             | 0.022481                 | 12.33153         | 0.014865        | 189.0198       | 0.045776        |
| -0.21748             | -0.04774                 | 10.27396         | -0.06446        | 111.3257       | -0.17833        |
| -0.28402             | -0.13464                 | 7.423705         | -0.12948        | 73.01269       | -0.25864        |
| -0.39671             | -0.41276                 | 7.423015         | -0.45264        | 33.27502       | -0.43009        |

8.2. Performance of algorithms on Rotate Ellipse function:

![Graph showing performance on Rotate Ellipse function](image3)

8.3. Performance of algorithm on wayburen function:

![Graph showing performance on wayburen function](image4)

Above tables represents the data after all the computations performed on all 3 functions. If we average out the data values for each algorithm. It will show the same results as graphs i.e, Global minimum values are achieved in a way that modified bat is showing more closer results to its global local values than any other algorithm.
Based on deep theoretical surveying of weakness of standard BAT algorithm it has been identified that the proposed Modified Bat should give better results than the old one due to three main inclusion which are Dynamic pulse rate, Dynamic loudness, Levy flight. To prove superiority of Modified BAT over old one, Practical comparison has been done on Rosenbrook rotated ellipse function and on all its variants. On comparison of results also it has been proved that modified bat gives better fmin (minimum fitness in every iteration) and favg (average fitness in every iteration) thus it is more general with better performance. [1]

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IX. CONCLUSION

Based on theoretical surveying of weakness of standard BAT algorithm it has been identified that the proposed Modified Bat should give better results than the old one due to three main inclusion which are Dynamic pulse rate, Dynamic loudness, Levy flight. To prove superiority of Modified BAT over old one, Practical comparison has been done on Rosenbrook rotated ellipse function and on all its variants. On comparison of results also it has been proved that modified bat gives better fmin (minimum fitness in every iteration) and favg (average fitness in every iteration) thus it is more general with better performance. [1]

*Note: Below red row is the average out of the tabular data for original & modified bat for Rosenbrook, rotated ellipse & wayburne f(n). On all the functions modified bat has achieved closer values to its global local ie 0 than original bat and in table its average for rosenbrook is - 0.65372, for wayburne its -0.72637 & -0.53103.

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