A remark on the characterization of triangulated graphs

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Abstract

In this study we consider the problem of triangulated graphs. Precisely we give a necessary and sufficient condition for a graph to be triangulated. This give an alternative characterization of triangulated graphs. Our method is based on the so called perfectly nested sequences.

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1 Introduction

It is well known that graph theory provides simple, but powerful tools for constructing models and solving numerous types of interdisciplinary problems and possess a wide range of applications [4]. Indeed graphs and graph theory can be used is several areas as software designs, computer networks, social networks, communications networks, information networks, transportation networks, biological networks, managerial problems and others.

In 1736, the problem of the Knigsberg bridges was considered as the first problem that laid the foundation of graph theory. Since the start of interest in this well known problem several questions and problems have arisen.

Regarding the topic of this note, the triangulated graphs, they form an important class among graphs. Since the end of the last sentry a lot of work have been done in the theory of triangulated graphs (which we will define properly below). In some references triangulated graphs are variously called as rigid circuit graphs [8], chordal graphs [2] or monotone transitive graphs, like in [15].

Triangulated graphs can be characterized in a number of different ways. See [5, 8, 10, 11, 12] and [15]. We recall that a vertex $v$ of a graph $G$ is said to be simplicial if $v$ together with all its adjacent vertices induce a clique in $G$. An ordering $v_1, v_2, \cdots v_n$ of all the vertices of $G$ forms a perfect elimination ordering of $G$ if each $v_i, 1 \leq i \leq n$, is simplicial in the subgraph induced by $v_i, v_{i+1}, \cdots, v_n$. In [8], we find a necessary condition for a graph $G$ to be triangulated which is the existence of simplicial vertex. In [10], Fulkerson and Gross, state that a graph $G$ is triangulated if, and only if, it has a perfect elimination ordering. Precisely, Fulkerson and Gross showed that the class
of triangulated graphs is exactly the class of graphs having perfect elimination orderings. Thus when the input graph $G$ is not triangulated, no perfect elimination of it exists. Rose et al in [17] treat the question of triangulated graphs and also give several characterizations of minimal triangulations. In [13] the author give a new representation of a triangulated graph called the clique-separator graph, whose nodes are the maximal cliques and minimal vertex separators of the graph.

At the end of this section we mention that triangulated graphs have applications in several areas such as computer vision [7], the solution of sparse symmetric systems of linear equations [16], data-base management systems [18] and knowledge based systems [9]. At the end of the paper we collect two main consequences of triangulated graphs. Another consequence for triangulated graphs is the problem of finding a maximum clique. Indeed, in a triangulated graph we get the answer in polynomial-time, while the same problem for general graphs is NP-complete. More generally, a triangulated graph can have only linearly many maximal cliques, while non-chordal graphs may have exponentially many [1].

1.1 Basic concept of graph theory

In this section we will enumerate and explain the basic definitions and the necessary terminology to make use of graph theory. There is a great variety in how different authors presented the basic definitions of the graph theory. Indeed there are many roughly equivalent definitions of a graph.

Most commonly, a graph $G$ is defined as an ordered pair $(V,E)$, where $V = \{v_1, \ldots, v_n, \ldots\}$ is called the graph’s vertex-set or some times the node set and $E = \{e_1, \ldots, e_m, \ldots\} \subset \{(x,y) | x, y \in V\}$ is called the edges set.

Given a graph $G$, we often denote the vertex set by $V(G)$ and the edgeset by
$E(G)$. To visualize a graph as described above, we draw dots corresponding to vertices $v_1, \ldots, v_n, \cdots$. Then, for all $i, j \in \{1, \cdots, n, \cdots\}$ one imagine a line between the dots corresponding to vertices $v_i, v_j$ if and only if there exists an edge $\{v_i, v_j\} \in E$. Note that the placement of the dots is generally unimportant; many different pictures can represent the same graph as it is given in the example below:

**Example 1.**

![Example Graph](image)

A subgraph is a concept akin to the subset. A subgraph has a subset of the vertex set $A \subseteq V$, a subset $E(A) = \{\{x, y\} \in E : x, y \in A\}$ of the edge set $E$, and each edge’s endpoints in the larger graph has the same edges in the subgraph. We denote it by $G(A) = (A, E(A))$.

Two vertices are said to be adjacent if there is an edge joining them. Given $x \in V$, the set of all adjacent vertices in $G$ is denoted by $Adj(x)$,

$$Adj(x) = \{y \in V, \{x, y\} \in E\}. \quad (1.1)$$

The word incident has two meanings: On the one hand, an edge $e$ is said to be incident to a vertex $v$ if $v$ is an endpoint of $e$. On the other hand, two edges are also incident to each other if both are incident to the same vertex. A set $C$ of vertices is a clique if every pair of vertices in $C$ are adjacent. A clique of a graph $G$ is a complete subgraph of $G$.

A path is a sequence of edges $<e_1, \ldots, e_N>$ (also denoted $(v_1, \cdots, v_n)$) such that $e_i$ is adjacent to $e_{i+1}$ for all $i$ from 1 to $N - 1$, $e_i$ relates $v_i$ to $v_{i+1}$. Two
vertices are said to be connected if there is a path connecting them. A cycle is a path such that the last edge of the path is adjacent to the first and visit each vertices once (in some references they call this elementary cycle).

In a simple graph each edge connects two different vertices and no two edges connect the same pair of vertices. Multi-graphs may have multiple edges connecting the same two vertices. An edge that connects a vertex to itself is called a loop. Two graphs $G$ and $G'$ are said to be isomorphic if there is a one-to-one function from (or, if you prefer, one-to-one correspondence between) the vertex set of $G$ to the vertex set of $G'$ such that two vertices in $G$ are adjacent if and only if their images in $G'$ are adjacent. Technically, the multiplicity of the edges must also be preserved, but our definition suffices for simple graphs, which are graphs without multiple edges or loops.

1.1.1 Definitions

**Definition 1.1.** A graph is called **triangulated** if every cycle of length greater than three possesses a chord, i.e. an edge joining two non-consecutive vertices of the cycle.

**Definition 1.2.** A vertex $x$ of a graph $G = (V,E)$ is called perfect in $G$ if $\text{Adj}(x) = \emptyset$ or $(\{x\} \cup \text{Adj}(x))$ is a clique. For $A \subseteq V$, we denote by $P(A)$ the set of all perfect vertices of $A$ in $G(A)$.

**Example 2.**

\[ P(\{1, \ldots, 11\}) = \{4, 5, 8, 9, 10, 11\} \]
\[ P(\{1, 2, 3, 6, 7\}) = \{2, 3, 7\} \]
\[ P(\{1, \ldots, 7\}) = \{4, 5, 7\} \]
Definition 1.3. Let $G = (V, E)$ be a graph. A sequence $(U_n)_{n \in \mathbb{N}}$ of subsets of $\mathcal{P}(V)$, is said to be perfectly nested on $G = (V, E)$, if it satisfies the following three conditions

1. $U_0 = V$.
2. $\forall n \in \mathbb{N}$,
   \[ U_{n+1} \subseteq U_n. \]
3. $\forall n \in \mathbb{N}, P(U_n) \neq \emptyset$, and
   \[ U_n \setminus U_{n+1} \subseteq P(U_n). \]

We say that the sequence is stationary perfectly nested, if furthermore the three last conditions, there exists $n_0 \geq 0$ such that we have $P(U_n) = U_n$, for any $n \geq n_0$.

2 The results

Proposition 2.1. Let $G = (V, E)$ be a graph and $A \subset \mathcal{P}(X)$. Then the following items are equivalents:

1. $G = (V, E)$ is triangulated;
2. $G = (V \setminus A)$ is triangulated.

Proof. It is clear that 1) implies 2).
For the other sense, let us consider $A \neq \emptyset$. Let $C = (v_1, \cdots, v_n)$ be a cycle in $G = (V, E)$. There are two possibilities

(a) If $C \subseteq V \setminus A$, then $C$ has a chord.
(b) If \( C \cap A \neq \emptyset \), there exists \( i_0 \in \{1, \cdots, n\} \) such that \( v_{i_0} \in A \). As \( v_{i_0} \) is a perfect vertex, then \( \text{Adj}(v_{i_0}) \cap C \) is a clique and so, \( C \) has a chord. So \( G = (V, E) \) is triangulated.

\[ \square \]

**Theorem 2.2.** Let \( G = (V, E) \) be a graph. Suppose that there exists a perfectly nested sequence on \( G = (V, E) \). Then \( G = (V, E) \) is a triangulated graph.

**Proof.** Let \( C = (v_1, v_2, \cdots, v_n), n \geq 4 \), be a cycle in the graph \( G = (V, E) \). Let \((U_n)\) a perfectly nested sequences. There exists \( n \in \mathbb{N} \), such that

\[ C \subseteq U_n, C \not\subseteq U_{n+1}. \]

So,

\[ C \cap P(U_n) \neq \emptyset. \]

This ensures that there exists a perfect vertices \( x \in C \cap G(U_n) \). So \( C \) has a chord. \[ \square \]

**Remark 1.** When \( V \) is infinite let us notice that we can construct triangulated graphs which do not have a perfectly nested sequence. Indeed for \( V = \mathbb{Z} \) and \( E = \{\{n, n+1\}, n \in \mathbb{Z}\}, G = (V, E) \) is triangulated and \( P(V) = \emptyset \).

**Theorem 2.3.** Let \( G = (V, E) \) be a graph, with \( V \) being a finite set. Then, \( G = (V, E) \) is triangulated if and only if there exists a stationary perfectly nested sequence on \( G = (V, E) \).

**Proof.** For the proof, we need the following two basic lemmas:

**Lemma 2.4.** Let \( G = (V, E) \) be a triangulated finite graph. Then \( P(V) \neq \emptyset \).
Remark 2. The proof of the last lemma is given in [13] by using the notion of the minimal separators and elimination process. From a different point of view we can see this by noting that if we suppose that \( P(V) = \emptyset \), starting with a non perfect point \( x \) it has necessary two adjacent points \( x_1, y_1 \) which them selves are non adjacent to each others. As \( V \) is a finite set, a typical end of the process should be in the form of Fig1. At this step, as no point can be adjacent to a single point being a non perfect point it is adjacent to more than two points. This leads forcibly the existence of a non-chordal cycle of length more than 3. So \( G = (V, E) \) is not triangulated.

Lemma 2.5. Let \( G = (V, E) \) be a connected graph. Let \( A \subseteq P(V) \). Then, \( G = (V \setminus A) \), is also a connected graph.

Proof. Let \( A \subseteq P(V) \), and \( v_1, v_n \in V \setminus A \). As \( G = (V, E) \) is a connected graph, there exists a path \( P = (v_1, \ldots, v_n) \) in \( G = (V, E) \), for any \( v_{i_0} \in A \cap P \), as \( v_{i_0-1} \) and \( v_{i_0+1} \) are in \( \text{Adj}(v_{i_0}) \), we get that \( v_{i_0-1} \in \text{Adj}(V_{i_0+1}) \), by the definition of \( v_{i_0} \) being a perfect point. So we get a path \( P' = (v_1, \ldots, v_{i_0-1}, v_{i_0+1}, \ldots, v_n) \) in \( G = (V \setminus A, E(A)) \).

Let us start by the proof of the necessary condition. By Lemma 2.4 we know that when \( G = (V, E) \) is triangulated, then \( P(V) \neq \emptyset \); For \( V_1 \subseteq P(V) \), we set

\[
U_2 = U_1 \setminus V_1, \text{ with } U_1 = V.
\]

By Proposition 2.1 \( G(U_2, E(U_2)) \) is a triangulated graph, so \( P(U_2) \neq \emptyset \). Let \( V_2 \subseteq P(U_2) \), we set

\[
U_3 = U_2 \setminus V_2.
\]

In the same way we construct the perfectly nested sequence. As the set \( V \) is finite by assumption we get the stationarity property using the result of
Lemma 2.5 as at the end it remains only one or two perfect points.
For the sufficient condition it is given by Theorem 2.2

Below we give an example where using our result we get the answer to the question of triangulated graph after only three steps.

**Example 3.**

Let us end this section by the following remark.

**Remark 3.** In the particular case, if we take a perfectly nested sequence in the Theorem 2.3 with the property that for any \(1 \leq i < n\), \(|U_i \setminus U_{i+1}| = 1, |U_n| = 1\) we get the characterization given in [15], by taking

\[
\alpha : \{1, \ldots, n\} \mapsto V.
\]

\[
\alpha^{-1}(U_i \setminus U_{i+1}) = \{i\}, \alpha^{-1}(U_n) = \{n\}.
\]

3 Some consequences of triangulation

For completeness, below we collect some possible implications of our main result. In addition to the consequence given in the introduction which concerns
the answer in polynomial-time to some problems for triangulated graphs, while the same problem for general graphs is NP-complete. Below we collect two more consequences of triangulated graphs.

### 3.1 Directed Acyclic Graphs

An orientation $D$ of a finite graph $G$ with $n$ vertices is obtained by considering a fixed direction, either $x \rightarrow y$ or $y \rightarrow x$, on every edge $\{xy\}$ of $G$.

We call an orientation $D$ acyclic if there does not exist any directed cycle. A directed graph having no directed cycle is known as a directed acyclic graph, we write DAG for short. DAGs provide frequently used data structures in computer science for encoding dependencies. The topological ordering is another way to describe a DAG. A topological ordering of a directed graph $G = (V, E)$ is an ordering of its vertices as $v_1, v_2, \cdots, v_n$ such that for every arc $v_i \rightarrow v_j$, we have $i < j$.

Let us consider an acyclic orientation $D$ of $G$. An edge of $D$, or is said to be dependent (in $D$) if its reversal creates a directed cycle in the resulted orientation. Note that $v_i \rightarrow v_j$ is a dependent arc if and only if there exists a directed walk of length at least two from $v_i$ to $v_j$. We denote by $d(D)$, the number of dependent arcs in $D$.

**Definition 3.1.** A graph $G$ is called fully orientable if it has an acyclic orientation with exactly $d$ dependent arcs for every number $d$ between $d_{\text{min}}(G)$ and $d_{\text{max}}(G)$, the minimum and the maximum values of $d(D)$ over all acyclic orientations $D$ of $G$.

**Example 4.** An acyclic orientation with 6 dependents arcs.
In [14], the authors show that all chordal graphs are fully orientable. Let us denote the complete $r$-partite graph each of whose partite sets has $n$ vertices by $K_r(n)$. As it is also known [6] that $K_r(n)$ is not fully orientable when $r \geq 3$ and $n \geq 2$. One deduces that the acyclic orientation $K_3(2)$ given in the example is not a triangulated graph. If we consider the graph of example 3 as it is a triangulated graph we deduce that it is a fully orientable graph.

### 3.2 Chromatic Number

A graph coloring is an assignment of labels, called colors, to the vertices of a graph such that no two adjacent vertices share the same color.

**Definition 3.2.**
1. A Clique number $\omega(G)$, is the maximum size of a clique in $G$.

2. A Chromatic number $\chi(G)$, is the minimum coloring number.

**Remark 4.** For a general graph $G$, we have

$$\chi(G) \geq \omega(G).$$  \hspace{1cm} (3.2)
For triangulated graphs we have equality in equation \(3.2\).

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