A memory-efficient algorithm for multiple sequence alignment with constraints

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ABSTRACT
Motivation: Recently, the concept of the constrained sequence alignment was proposed to incorporate the knowledge of biologists about structures/functionalities/consensuses of their datasets into sequence alignment such that the user-specified residues/nucleotides are aligned together in the computed alignment. The currently developed programs use the so-called progressive approach to efficiently obtain a constrained alignment of several sequences. However, the kernels of these programs, the dynamic programming algorithms for computing an optimal constrained alignment between two sequences, run in $O(\gamma n^2)$ memory, where $\gamma$ is the number of the constraints and $n$ is the maximum lengths of the sequences. As a result, such a high memory requirement limits the overall programs to align short sequences only.

Results: We adopt the divide-and-conquer approach to design a memory-efficient algorithm for computing an optimal constrained alignment between two sequences, which greatly reduces the memory requirement of the dynamic programming approaches at the expense of a small constant factor in CPU time. This new algorithm consumes only $O(\alpha n)$ space, where $\alpha$ is the sum of the lengths of constraints and usually $\alpha \ll n$ in practical applications. Based on this algorithm, we have developed a memory-efficient tool for multiple sequence alignment with constraints.

Availability: http://genome.life.nctu.edu.tw/MUSICME
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1 INTRODUCTION

Multiple sequence alignment (MSA) is one of the fundamental problems in computational molecular biology because it has been shown to be NP-complete under the consideration of sum-of-pairs scoring criteria (Kececioglu, 1993; Wang and Jiang, 1994; Bonizzoni and Vedova, 2001), which means that it seems to be hard to design an efficient algorithm for finding the mathematically optimal alignment. Hence, some approximate methods (Gusfield, 1993; Pevzner, 1992; Bafna et al., 1997; Li et al., 2000) and heuristic methods (Feng and Doolittle, 1987; Taylor, 1987; Corpet, 1988; Higgins and Sharp, 1988; Thompson et al., 1994) were introduced to overcome this problem.

Recently, the concept of the constrained sequence alignment was proposed to incorporate the knowledge of biologists regarding the structures/functionalities/consensuses of their datasets into sequence alignment such that the user-specified residues/nucleotides are aligned together in the computed alignment (Tang et al., 2003). Tang et al. (2003) first designed a dynamic programming algorithm for finding an optimal constrained alignment of two sequences and then used it as a kernel to develop a constrained multiple sequence alignment (CMSA) tool based on the progressive approach, where each constraint considered by Tang et al. is a single residue/nucleotide only. Their proposed algorithm for the two sequences runs in $O(\gamma n^2)$ time and consumes $O(n^2)$ space, where $\gamma$ is the number of constrained residues and $n$ is the maximum lengths of the sequences. Later, this result was improved independently by two groups of researchers to $O(\gamma n^2)$ time and $O(\gamma n^2)$ space using the same approach of dynamic programming (Yu, 2003; Chin et al., 2003). In fact, each constraint requested to be aligned together can represent a conserved site of a protein/DNA/RNA family and each conserved site may consist of a short segment of residues/nucleotides, instead of a single residue/nucleotide. In other words, the constraint specified by the biologists can be a fragment of several residues/nucleotides. For some applications, biologists may further expect that some mismatches are allowed among the residues/nucleotides of the columns requested to be aligned. Hence, Tsai et al. (2004) studied such a kind of the constrained sequence alignment and designed an algorithm of $O(\gamma n^2)$ time and $O(\gamma n^2)$ space.

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space for two sequences. The improvements and extension above greatly increase the performances and practical usage of the CMSA tools developed using the progressive approach. However, the requirement of $O(n^2)$ memory still limits the existing CMSA tools to align a set of short sequences, at most several hundreds of residues/nucleotides. To align large genomic sequences of at least several thousands of residues/nucleotides, there is a need to design a memory-efficient algorithm for the constrained pairwise sequence alignment (CPSA) problem, which is the key limiting factor relating to the applicable extent of the progressive CMSA tools. Hence, in this paper, we adopt the so-called divide-and-conquer approach to design a memory-efficient algorithm for solving the CPSA problem, which runs in $O(n^2)$ time, but consumes only $O(\alpha n)$ space, where $\alpha$ is the sum of the lengths of constraints and usually $\alpha \ll n$ in practical applications. Based on this algorithm, we have finally developed a memory-efficient CMSA tool using the progressive approach. Note that applying the divide-and-conquer approach to memory-efficiently align two or more sequences without any constraints has been studied extensively (Myers and Miller, 1988; Chao et al., 1994; Tönges et al., 1996; Stoye et al., 1997a,b; Stoye, 1998). In contrast to the progressive approach used here, the divide-and-conquer algorithms proposed by Stoye et al. (Tönges et al., 1996; Stoye et al., 1997a,b; Stoye, 1998) considered the input sequences simultaneously and heuristically compute the good, but not necessarily optimal, dividing positions so that the resulting total MSA is close to an optimal MSA of the original sequences. In fact, many other CMSAs have been proposed from various perspectives, even using different approaches (Schuler et al., 1991; Depiereux and Feytmans, 1992; Taylor, 1994; Myers et al., 1996; Notredame et al., 2000; Thompson et al., 2000; Sammeth et al., 2003). Of these various CMSAs, it is worth mentioning that Myers et al. (1996) obtained their CMSA by performing progressive multiple alignment under position-based constraints that are given by users; Sammeth et al. (2003) got their CMSA by performing simultaneous multiple alignment under segment-based constraints (as same as we studied here) that are pre-computed via a local segmented-based algorithm (Morgenstern, 1999). We refer the reader to their papers for details.

2 PROBLEM FORMULATION

Let $S = \{S_1, S_2, \ldots, S_\chi\}$ be the set of $\chi$ sequences over the alphabet $\Sigma$. Then an MSA of $S$ is a rectangular matrix consisting of $\chi$ rows of characters of $\Sigma \cup \{-\}$ such that no column consists entirely of dashes and removing dashes from row $i$ leaves $S_i$ for any $1 \leq i \leq \chi$. The sum-of-pairs score (SP score) of an MSA is defined to be the sum of the scores of all columns, where the score of each column is the sum of the scores of all distinct pairs of characters in the column. In practice, the score of the pair of two dashes is usually set to zero. Then the problem of finding an MSA of $S$ with the optimal SP score is the so-called sum-of-pairs MSA problem (Carrillo and Lipman, 1988; Chan et al., 1992; Gusfield, 1997; Nicholas et al., 2002; Notredame, 2002).

Let $\delta(T_1, T_2)$ denote the Hamming distance between two subsequences $T_1$ and $T_2$ of equal length, which is equal to the number of mismatched pairs in the alignment of $T_1$ and $T_2$ without any gap. Given an alignment $L$ of $S$, a band is defined as a block of consecutive columns in $L$ (i.e. a sub-matrix of $L$). For any band $L'$ of $L$, let $\text{subseq}(S_i, L')$ denote the subsequence of $S_i$ whose residues/nucleotides are all in the band $L'$, where $1 \leq i \leq \chi$. A subsequence $L = t_1\ldots t_k$ is said to appear in $L$ if $L$ contains a band $L'$ of $\lambda$ columns, say $S_{\pi_1}, S_{\pi_2}, \ldots, S_{\pi_\lambda}$, such that the characters of column $S_{\pi_j}$, $1 \leq j \leq \lambda$, are all equal to $t_j$, or equivalently, $\text{subseq}(S_{\pi_j}, L') = T$ for each $1 \leq i \leq \lambda$. If $\delta(\text{subseq}(S_i, L'), T) \leq \lambda \times \epsilon$ for a given error ratio $0 \leq \epsilon < 1$ [i.e. some mismatches are allowed between $\text{subseq}(S_i, L')$ and $T$], then $T$ is said to approximately appear in $L$. From the biological viewpoint, $T$ can be considered as the consensus among the subsequences in $L'$ and $T$ is also called as an induced consensus by the band $L'$. For any two subsequences $T_1$ and $T_2$, $T_1 < T_2$ is used to denote that $T_1$ (approximately) appears strictly before $T_2$ in $L$ (i.e. their corresponding bands do not overlap). Let $\Omega = (C_1, C_2, \ldots, C_\gamma)$ be an ordered set of $\gamma$ constraints (i.e. subsequences), each $C_i = c_1^i \ldots c_{\lambda_i}^i$ with length of $\lambda_i$, where $1 \leq i \leq \gamma$. Then the CMSA of $S$ with respect to $\Omega$ is defined as an alignment $L$ of $S$ in which all the constraints of $\Omega$ approximately appear in the order $C_1 < C_2 < \cdots < C_\gamma$, such that $\delta(\text{subseq}(S_i, L'), C_j) \leq \lambda_j \times \epsilon$ for all $1 \leq i \leq \chi$ and $1 \leq j \leq \gamma$, where $L'_j$ is the band of $L$ whose induced consensus is $C_j$. Given a set $S$ of $\gamma$ sequences along with an ordered set $\Omega$ of $\gamma$ constraints and an error ratio $\epsilon$, the so-called CMSA problem is to find a CMSA w.r.t. $\Omega$ with the optimal SP score. When the number of sequences in $S$ is restricted to two (i.e. $\chi = 2$), the CMSA problem is called as the CPSA problem.

3 ALGORITHM

In this section, we shall first design a memory-efficient algorithm for solving the CPSA problem with two given sequences $A = a_1 \ldots a_m$ and $B = b_1 \ldots b_n$, a given ordered set $\Omega = (C_1, C_2, \ldots, C_\gamma)$ of $\gamma$ constraints, each $C_i = c_1^i \ldots c_{\lambda_i}^i$ with length of $\lambda_i$, $1 \leq i \leq \gamma$, and a given error threshold $\epsilon$. After that, we shall use it as the kernel to heuristically solve the CMSA problem.

For any sequence $T$, let $\text{pref}(T, l)$ [respectively, $\text{suffix}(T, l)$] phase don’t change denote the prefix (respectively, suffix) of $T$ with length $l$. For any two characters $a, b \in \Sigma$, let $\sigma(a, b)$ denote the score of aligning $a$ with $b$. The gap penalty adopted here is the so-called affine gap penalty that penalizes a gap of length $l$ with $w_0 + l \times w_1$, where $w_0 > 0$. 

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is the gap-open penalty and \( w_e > 0 \) is the gap-extension penalty. For convenience, let \( A_i = \{ e \in \Sigma (A, i) = a_1 a_2 \ldots a_i, B_j = \{ e \in \Sigma (B, j) = b_1 b_2 \ldots b_j \} \) and \( \Omega_k = \{ C_1, C_2, \ldots, C_t \} \), where \( 1 \leq i \leq m, 1 \leq j \leq n \) and \( 1 \leq k \leq \gamma \).

Let \( M_k(i, j) \) denote the score of an optimal constrained alignment of \( A_i \) and \( B_j \) w.r.t. \( \Omega_k \). Clearly, \( M_k(m, n) \) is the score of an optimal constrained alignment of \( A \) and \( B \) w.r.t. \( \Omega \). An alignment \( L \) is called a semi-constrained alignment of \( A_i \) and \( B_j \) w.r.t. \( \Omega_k \) if it is a constrained alignment of \( A_i \) and \( B_j \) w.r.t. \( \Omega_k \) and also ends (or begins) with a band whose induced consensus is equal to a prefix of \( C_k \) (or a suffix of \( C_k \)). \( N_k(i, j, h) \) is defined to be the score of an optimal semi-constrained alignment of \( A_i \) and \( B_j \) w.r.t. \( \Omega_k \) that ends with an induced consensus equal to \( e \in \Sigma (C_k, h) \). Let \( M_k^D(i, j) \) [respectively, \( M_k^I(i, j) \)] be the maximum scores of all constrained alignments of \( A_i \) and \( B_j \) w.r.t. \( \Omega_k \) that end with a deletion pair \((a_i, -)\) [respectively, an insertion pair \((-b_j, j)\)]. By definition, it is not hard to derive the recurrence of \( M_k(i, j) \), \( 1 \leq i \leq m \) and \( 1 \leq j \leq n \), as follows. If \( k = 0 \), then \( M_k(i, j) = \max \{ M_k(i-1, j-1) + \sigma(a_i, b_j), M_k^D(i, j), M_k^I(i, j), N_k(i, j, h) \} \).

If \( 1 \leq k \leq \gamma \), then \( M_k(i, j) = \max \{ M_k(i-1, j-1) + \sigma(a_i, b_j), M_k^D(i, j), M_k^I(i, j), N_k(i, j, h) \} \) for \( 1 \leq i \leq m \) and \( 1 \leq j \leq n \). Clearly, \( N_k(i, j, h) = \max_{l \leq k < h \leq \gamma} \{ \lambda_k(i-\lambda_k, j-\lambda_k) + \sum_{l \leq k < h} \sigma(a_i, b_j) \} \), where \( \lambda_k(i, j, h) \) is \( \infty \) otherwise.

To simply describe the computation of \( M_k^D(i, j) \) and \( M_k^I(i, j) \), we introduce another notation \( M_k^L(i, j) \), which is defined to be the maximum score of all constrained alignments of \( A_i \) and \( B_j \) w.r.t. \( \Omega_k \) that end with a substitution pair \((a_i, b_j)\). Let \( L_k^D(A_i, B_j) \) denote the alignment of \( A_i \) and \( B_j \) with score \( M_k^D(i, j) \) that ends with a deletion pair \((a_i, -)\). Let \( L_k^L \) be the portion of \( L_k^D(A_i, B_j) \) before the last aligned pair \((a_i, -)\).

Case 1: The last aligned pair of \( L_k^L \) is a substitution pair. Then the score of \( L_k^L \) is \( M_k^L(i-1, j) \) and \((a_i, -)\) is charged by a gap-open penalty and a gap-extension penalty in \( M_k^L(i, j) \). Hence, \( M_k^D(i, j) = M_k^L(i-1, j) - w_o(w_o) \).

Case 2: The last aligned pair of \( L_k^L \) is a deletion pair. Then the score of \( L_k^L \) is \( M_k^L(i-1, j) \) and \((a_i, -)\) is charged by only one gap-extension penalty in \( M_k^L(i, j) \). Hence, \( M_k^D(i, j) = M_k^L(i-1, j) \).

Case 3: The last aligned pair of \( L_k^L \) is an insertion pair. Then the score of \( L_k^L \) is \( M_k^L(i-1, j) \) and \((-b_j, j)\) is charged by a gap-open penalty and a gap-extension penalty in \( M_k^L(i, j) \). Hence, \( M_k^D(i, j) = M_k^L(i-1, j) - w_o(w_o) \).

In summary, \( M_k^D(i, j) = \max \{ M_k^L(i-1, j) - w_o(w_o) \} \). Similar to the discussion above, the recurrence of \( M_k^I(i, j) \) can be derived as \( M_k^I(i, j) = \max \{ M_k^L(i-1, j) - w_o(w_o) \} \). According to the recurrences above, we designed an algorithm to compute \( M_k(m, n) \) and its corresponding constrained alignment using the technique of dynamic programming as follows. For convenience, we depicted the recurrences of matrices \( M_k, M_k^D, M_k^I, N_k \) and \( M_k \) for all \( 0 \leq k \leq \gamma \) by a three-dimensional (3D) grid graph \( \mathcal{G} \), which consists of \( (m+1) \times (n+1) \times (\gamma+1) \) entries and each entry \((i, j, k)\) consists of four nodes \( M_k, M_k^D, M_k^I, N_k \) and \( M_k \) corresponding to \( M_k(i, j), M_k^D(i, j), M_k^I(i, j), \) and \( N_k(i, j, k) \), respectively.

Figure 1 shows the relationship of four adjacent entries \((i, j, k), (i, j, k+1), (i, j-1, k), \) and \((i, j-1, k+1)\) of \( \mathcal{G} \) for each fixed \( k \).

Note that there is a directed edge, which is not shown in Figure 1, with weight \( \sum_{\delta \in \{\sigma(A, i, k), C_k, B_j \}} \sigma(a_i, b_j) \) from the \( M_k \) node of the entry \((-l_k, j-\lambda_k, k-1)\) to the \( M_k \) node of the entry \((i, j, k)\). Then each path from \( M_k(0, 0) \) node of entry \((0, 0, 0)\) to \( M_k(m, n) \) node of entry \((m, n, \gamma)\) corresponds to a constrained alignment of \( A \) and \( B \) w.r.t. \( \Omega \). As a result, an optimal constrained alignment of \( A \) and \( B \) can be obtained by backtracking a shortest path from \( M_k(m, n) \) to \( M_k(0, 0) \) in \( \mathcal{G} \). It is not hard to see that the algorithm costs both computer time and memory in the order of \( O(\gamma mn) \). We call the above algorithm based on the dynamic programming approach as CPSA-DP algorithm.

Hirschberg (1975) had developed a linear-space algorithm for solving the longest common subsequence problem based on the divide-and-conquer technique. Since then, this strategy has been extended to yield a number of memory-efficient algorithms for aligning biological sequences (Myers and Miller, 1988; Chao et al., 1994). In this paper, we generalize the Hirschberg’s algorithm so that it is capable of dealing with the CPSA. As compared with others, our generalization is more complicated because the grid graph \( \mathcal{G} \) dealt here is 3D, instead of 2D, and the input sequences are accompanied with several constraints that need to be considered carefully. The central idea of our memory-efficient algorithm is to determine a middle position \((\lambda_{mid}, \lambda_{mid}, \lambda_{mid})\) on an optimal path from \( M_0(0, 0) \) to \( M_\gamma(m, n) \) in \( \mathcal{G} \) so that we were able to divide the constrained alignment problem into two smaller constrained alignment problems; then these smaller constrained alignment problems are continued to be divided in the same manner, and finally the optimal constrained alignment is obtained completely by merging the series of the calculated mid-points (Fig. 2).

Before describing our algorithm, some notation must be introduced as follows. Let \( \overline{A}_i \) and \( \overline{B}_j \) denote the suffixes \( a_i a_{i+1} \ldots a_m \) and \( b_j b_{j+1} \ldots b_n \) of \( A \) and \( B \), respectively, for \( 1 \leq i \leq m \) and \( 1 \leq j \leq n \). Let \( C_{\lambda_k} \) denote the ordered subset \((C_{k+1}, C_{k+2}, \ldots, C_{\gamma})\) for \( 1 \leq k \leq \gamma \).
Define $\mathcal{M}_k(i, j)$ to be the score of an optimal constrained alignment of $\mathcal{A}_i$ and $\mathcal{B}_j$ w.r.t. $\overline{\Omega}_k$, and define $\mathcal{M}^D_k(i, j)$ ($\mathcal{M}^I_k(i, j)$ and $\mathcal{M}^S_k(i, j)$, respectively) to be the maximum score of all constrained alignments of $\mathcal{A}_i$ and $\mathcal{B}_j$ w.r.t. $\overline{\Omega}_k$ that begin with a substitution [deletion and insertion, respectively] pair $(a_{i+1}, b_{j+1})$ $[(a_{i+1}, -)$ and $(-, b_{j+1})$, respectively]. Let $\Omega_k(h) = [C_1, C_2, \ldots, C_{k-1}, \text{pref}(C_k, h)]$ and $\overline{\Omega}_k(h) = [\text{suff}(C_k, \lambda_k - h), C_{k+1}, \ldots, C_\gamma]$, where $1 \leq h \leq \lambda_k$. Let $\mathcal{N}_k(i, j, h)$ denote the score of an optimal semi-constrained alignment $\mathcal{L}$ of $\mathcal{A}_i$ and $\mathcal{B}_j$ w.r.t. $\overline{\Omega}_k(h)$ that begins with a band whose induced consensus is equal to $\text{suff}(C_k, \lambda_k - h)$. Note that the recurrences for
computing matrices $M_k, M_k^2, M_k^3$, $M_k^4$ and $N_k$ can be developed similarly as those for computing $M_k, M_k^2, M_k^3$, $M_k^4$ and $N_k$, respectively. Clearly, $M_k^2(i, j) = M_k(i - 1, j - 1) + \sigma(a_i, b_j)$. If $\delta(\text{suffix}(A, \lambda_k), C_i) \leq \lambda_k \times \epsilon$ and $\delta(\text{suffix}(B, \lambda_k), C_j) \leq \lambda_k \times \epsilon$, then we can reformulate the recurrence of $N_k$ as follows: $N_k(i, j, 1) = N_k(i - 1, j - 1) + \sigma(a_i, b_j)$ and $N_k(i, j, h) = N_k(i - 1, j - 1) + \sigma(a_i, b_j)$ for each $1 < h \leq \lambda_k$.

Next, we describe our divide-and-conquer algorithm, termed as CPSA-DC algorithm, for computing an optimal constrained alignment between $A$ and $B$ w.r.t. $\Omega$ as follows. The key point is to determine the middle position $(m_{mid}, n_{mid}, \epsilon_{mid})$ of the optimal path in $G$ to divide the problem into two subproblems, each of which is recursively divided into two smaller subproblems using the same way. Given an alignment $C$, we use $\text{score}(C)$ to denote the score of $C$. Let $\mathcal{L}_r(A, B)$ be an optimal constrained alignments of $A$ and $B$ w.r.t. $\Omega$ and clearly $\text{score}(\mathcal{L}_r(A, B)) = \mathcal{M}_r(m, n)$. Let $m_{mid} = \frac{m}{2}$. Then, we partition $\mathcal{L}_r(A, B)$ into two parts by cutting it at the position immediately after $a_{i_{mid}}$ and we let $\mathcal{L}_{\text{kast}}(Ai_{mid}, Bj_{mid})$ denote the part containing $a_{i_{mid}}$ and $\mathcal{L}_{\text{kast}}(Ai_{mid}, Bj_{mid})$ denote the remaining part, where $b_{j_{mid}}$ denotes the last character in $\mathcal{L}_{\text{kast}}(Ai_{mid}, Bj_{mid})$ from $B$, and $m_{mid}$ denotes the largest index so that $\text{prev}(C_{\text{kast}}, m_{mid})$ (approximately) appears in $\mathcal{L}_{\text{kast}}(Ai_{mid}, Bj_{mid})$. Then there are two possibilities when we consider the last aligned pair of $\mathcal{L}_{\text{kast}}(Ai_{mid}, Bj_{mid})$.

Case 1: The last aligned pair of $\mathcal{L}_{\text{kast}}(Ai_{mid}, Bj_{mid})$ is a substitution pair [i.e. $(a_{i_{mid}}, b_{j_{mid}})$]. In this case, we have $\mathcal{M}_r(m, n) = \text{score}(\mathcal{L}_r(A, B)) = \text{score}(\mathcal{L}_{\text{kast}}(Ai_{mid}, Bj_{mid})) + \text{score}(\mathcal{L}_{kast}(Ai_{mid}, Bj_{mid}))$. If $(a_{i_{mid}}, b_{j_{mid}})$ is not a constrained column in $\mathcal{L}_r(A, B)$, then $\mathcal{L}_{\text{kast}}(Ai_{mid}, Bj_{mid})$ is an optimal constrained alignment of $Ai_{mid}$ and $Bj_{mid}$ w.r.t. $\Omega_{i_{mid}}$, and $\mathcal{L}_{kast}(Ai_{mid}, Bj_{mid})$ is an optimal constrained alignment of $Ai_{mid}$ and $Bj_{mid}$ w.r.t. $\Omega_{i_{mid}}$. Hence, $\mathcal{M}_r(m, n) = \mathcal{M}_k^2(m_{mid}, n_{mid}) + \mathcal{M}_k^3(m_{mid}, n_{mid})$. If $(a_{i_{mid}}, b_{j_{mid}})$ is a constrained column in $\mathcal{L}_r(A, B)$, then $\mathcal{L}_{\text{kast}}(Ai_{mid}, Bj_{mid})$ is an optimal semi-constrained alignment of $Ai_{mid}$ and $Bj_{mid}$ w.r.t. $\Omega_{i_{mid}}$ ending with a band $C'$ whose induced consensus is equal to $\text{prev}(C_{\text{kast}}, h_{mid})$. If $h_{mid} < \lambda_k$, then $\mathcal{L}_{\text{kast}}(Ai_{mid}, Bj_{mid})$ is an optimal semi-constrained alignment of $Ai_{mid}$ and $Bj_{mid}$ w.r.t. $\Omega_{i_{mid}}$. Hence, $\mathcal{M}_r(m, n) = \mathcal{M}_k^2(m_{mid}, n_{mid}) + \mathcal{M}_k^3(m_{mid}, n_{mid})$. Moreover, the induced consensus of the merge of $C'$ and $\overline{C}$ to have equal to $C_{kast}$. In this case, we have $\mathcal{M}_r(m, n) = \mathcal{N}_{kast}(m_{mid}, h_{mid}, h_{mid}) + \mathcal{N}_{kast}(m_{mid}, h_{mid}, h_{mid})$. If $h_{mid} = \lambda_k$, then $\mathcal{L}_{\text{kast}}(Ai_{mid}, Bj_{mid})$ is an optimal constrained alignment of $Ai_{mid}$ and $Bj_{mid}$ w.r.t. $\Omega_{i_{mid}}$, and hence $\mathcal{M}_r(m, n) = \mathcal{N}_{kast}(m_{mid}, m_{mid}, \lambda_k) + \mathcal{M}_k^3(m_{mid}, n_{mid})$.

Case 2: The last aligned pair of $\mathcal{L}_{\text{kast}}(Ai_{mid}, Bj_{mid})$ is a deletion pair [i.e. $(a_{i_{mid}}, -)$]. If the first aligned pair in $\mathcal{L}_r(A, B)$ is a deletion pair, then $\mathcal{M}_r(m, n) = \max[D^D_{\text{mid}}(m_{mid}, m_{mid}), \mathcal{M}_k^3(m_{mid}, n_{mid})]$. If the first aligned pair in $\mathcal{L}_r(A, B)$ is a deletion pair, then $\mathcal{M}_r(m, n) = \max[D^D_{\text{mid}}(m_{mid}, m_{mid}) + \mathcal{M}_k^3(m_{mid}, n_{mid})]$. When $\mathcal{M}_r(m, n)$ is added to the right-hand side, the above recurrence is not changed, but can be reformulated as follows:

$$\mathcal{M}_r(m, n) = \max \begin{cases} \mathcal{M}_{\text{dast}}^D(m_{mid}, m_{mid}) + \mathcal{M}_{\text{kast}}^3(m_{mid}, n_{mid}) \\ \mathcal{M}_{\text{dast}}^D(m_{mid}, m_{mid}) + \mathcal{M}_{\text{dast}}^D(m_{mid}, m_{mid}) + w_o, \\ \mathcal{M}_{\text{dast}}^D(m_{mid}, m_{mid}) + \mathcal{M}_{\text{kast}}^3(m_{mid}, n_{mid}), \\ \mathcal{N}_{\text{dast}}^3(m_{mid}, m_{mid}, h_{mid}) + \mathcal{N}_{\text{kast}}^3(m_{mid}, m_{mid}, h_{mid}), \\ \mathcal{N}_{\text{dast}}^3(m_{mid}, m_{mid}, h_{mid}) + \mathcal{M}_{\text{kast}}^3(m_{mid}, m_{mid}) \\ \mathcal{N}_{\text{dast}}^3(m_{mid}, m_{mid}, h_{mid}) + \mathcal{M}_{\text{kast}}^3(m_{mid}, m_{mid}) + w_o, \\ \mathcal{N}_{\text{dast}}^3(m_{mid}, m_{mid}, h_{mid}) + \mathcal{M}_{\text{kast}}^3(m_{mid}, m_{mid}, h_{mid}) + w_o, \end{cases}$$

In other words, $j_{mid}, k_{mid}$ and $h_{mid}$ are the indices $j, k$ and $h$, where $1 \leq j \leq n$, $0 \leq k \leq \gamma$ and $1 \leq h < \lambda_k$, such that the following maximal value is the maximum.

$$\mathcal{M}_r(m, n) = \max \begin{cases} \mathcal{M}_{\text{dast}}^D(m_{mid}, j) + \mathcal{M}_{\text{kast}}^3(m_{mid}, j), \\ \mathcal{M}_{\text{dast}}^D(m_{mid}, j) + \mathcal{M}_{\text{kast}}^3(m_{mid}, j) + w_o, \\ \mathcal{M}_{\text{dast}}^D(m_{mid}, j) + \mathcal{M}_{\text{kast}}^3(m_{mid}, j) + w_o, \\ \mathcal{N}_{\text{dast}}^3(m_{mid}, j, h) + \mathcal{M}_{\text{kast}}^3(m_{mid}, j, h), \\ \mathcal{N}_{\text{dast}}^3(m_{mid}, j, h) + \mathcal{M}_{\text{kast}}^3(m_{mid}, j, h) + w_o, \end{cases}$$

Now, we show how to use $O(nm)$, instead of $O(n^2 m^2)$ memory to determine $j_{mid}, k_{mid}$ and $h_{mid}$, where $\alpha = \sum_{i \in C} \lambda_k$ and $\alpha \leq \min(n, m)$ intrinsically. In fact, a single matrix $E$ of size $(\gamma + 1) \times (n + 1)$ with each entry $E(k, j)$ of $\lambda_k + 4$ space is enough to compute $M_2(i_{mid}, j), M_2^2(i_{mid}, j), M_2^3(i_{mid}, j)$ and $N_2(i_{mid}, j, h)$, for $1 \leq j \leq n$, $0 \leq k \leq \gamma$ and $1 \leq h \leq \lambda_k$. When reaching the entry $(i, j, k)$ of $3D$ grid graph $G$, we use entry $E(k, j)$ of $E$ to hold the most recently computed values of $M_2(i, j), M_2^2(i, j), M_2^3(i, j)$ and $N_2(i, j, h), which clearly needs a total of $\lambda_k + 4$ space. Note that the old values in entry $E(k, j)$ will be moved into an extra entry, termed as $V_{k}$ whose space is equal to $E(k, j)$, before they are overwritten by their newly computed values. Before moving the old values in $E(k, j)$ into
above will enable us to compute the program code of BestScoreRev is similar to that of $h$

$V_k$: however, we need to first move $M_k$ $(i - 1, j - 1)$ in $V_k$ into a space, named as $v_{k,k+1}$, where $1 \leq i \leq m$. The mechanism above will enable us to compute $N_k(i, j, 1)$, which needs to refer to $M_{k-1}$ $(i - 1, j - 1)$ that is kept in $v_{k-1,k}$; compute $N_k(i, j, h)$ for each $2 \leq h \leq \lambda_k$, which needs to refer to $N_k(i - 1, j - 1, h - 1)$ that is kept in $V_k$; compute $M_k^h(i, j)$, which needs to refer to $M_k(i - 1, j - 1)$ that is kept in $V_k$; and finally we were able to compute $M_k(i, j)$. Figure 3 shows the grid locations of $E(k - 1), E(k)$ and the values in $V_{k-1}$ and $V_k$ when the entry $(i, j, k)$ of $G$, marked with ‘?’, is reached for the computation.

$V_k$: however, we need to first move $M_k$ $(i - 1, j - 1)$ in $V_k$ into a space, named as $v_{k,k+1}$, where $1 \leq i \leq m$. The mechanism above will enable us to compute $N_k(i, j, 1)$, which needs to refer to $M_{k-1}$ $(i - 1, j - 1)$ that is kept in $v_{k-1,k}$; compute $N_k(i, j, h)$ for each $2 \leq h \leq \lambda_k$, which needs to refer to $N_k(i - 1, j - 1, h - 1)$ that is kept in $V_k$; compute $M_k^h(i, j)$, which needs to refer to $M_k(i - 1, j - 1)$ that is kept in $V_k$; and finally we were able to compute $M_k(i, j)$. Figure 3 shows the grid locations of $E(k - 1), E(k)$ and the values in $V_{k-1}$ and $V_k$ when the entry $(i, j, k)$ of $G$, marked with ‘?’, is reached for the computation.

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$V_k$: however, we need to first move $M_k$ $(i - 1, j - 1)$ in $V_k$ into a space, named as $v_{k,k+1}$, where $1 \leq i \leq m$. The mechanism above will enable us to compute $N_k(i, j, 1)$, which needs to refer to $M_{k-1}$ $(i - 1, j - 1)$ that is kept in $v_{k-1,k}$; compute $N_k(i, j, h)$ for each $2 \leq h \leq \lambda_k$, which needs to refer to $N_k(i - 1, j - 1, h - 1)$ that is kept in $V_k$; compute $M_k^h(i, j)$, which needs to refer to $M_k(i - 1, j - 1)$ that is kept in $V_k$; and finally we were able to compute $M_k(i, j)$. Figure 3 shows the grid locations of $E(k - 1), E(k)$ and the values in $V_{k-1}$ and $V_k$ when the entry $(i, j, k)$ of $G$, marked with ‘?’, is reached for the computation.
if \( \left( \frac{\gamma + (k+1)}{\lambda_{k}} \leq \epsilon \right) \) and \( \left( \frac{\gamma + (k+2)}{\lambda_{k}} \leq \epsilon \right) \) then

if \( E(N_k(i_{\text{mid}}, j, k)) + E(M_k(i_{\text{mid}}, j)) > \max \) then

max = \( E(N_k(i_{\text{mid}}, j, k)) + E(M_k(i_{\text{mid}}, j)) \);

\( j_{\text{mid}} = j \); \( k_{\text{mid}} = k \); \( h_{\text{mid}} = h \); type = case 5;

end if

end if

end if

end for

end for

3: /* Computation */

for \( i = 1 \) to \( m \) do

for \( k = 0 \) to \( \gamma \) do /* For the case of \( j = 0 \) */

\( V_k(M_k(i_{\text{mid}}, 0)) = E(M_k(i_{\text{mid}}, 0)) \);

if \( k \geq 1 \) then

for \( h = 1 \) to \( \lambda_k \) do

\( E(N_k(i_{\text{mid}}, j, h)) = -\infty \);

end if

end for

end if

end for

for \( j = 1 \) to \( n \) do /* For the case of \( j > 0 \) */

\( \text{temp}_k(M_k(i_{\text{mid}}, j)) = E(M_k(i_{\text{mid}}, j)) \);

if \( k \geq 1 \) then

for \( h = 1 \) to \( \lambda_k \) do

\( \text{temp}_k(N_k(i_{\text{mid}}, j, h)) = E(N_k(i_{\text{mid}}, j, h)) \);

end if

end for

\( E(M_k^{\prime}(i_{\text{mid}}, j)) = V_k(M_k(i_{\text{mid}}, j)) \)

\( + \sigma(a_{i_{\text{start}} + j - 1}, b_{j_{\text{end}} - j}) \);

\( E(M_k^{\prime}(i_{\text{mid}}, j)) = \max \left\{ E(M_k^{\prime}(i_{\text{mid}}, j - 1)) 
- w_c, E(M_k(i_{\text{mid}}, j)) - w_c \right\} \);

\( E(M_k^{\prime}(i_{\text{mid}}, j)) = \max \left\{ E(M_k^{\prime}(i_{\text{mid}}, j - 1)) 
- w_c, E(M_k(i_{\text{mid}}, j - 1)) \right\} \);

\( \text{temp}_k(M_k(i_{\text{mid}}, j)) = \text{temp}_k(M_k(i_{\text{mid}}, j)) \);

if \( k \geq 1 \) then

for \( h = 1 \) to \( \lambda_k \) do

\( E(N_k(i_{\text{mid}}, j, h)) = \text{temp}_k(N_k(i_{\text{mid}}, j, h)) \);

end if

end for

end if

end if

2: /* Initialization */

\( m = i_{\text{start}} - j_{\text{end}} + 1; n = j_{\text{start}} - j_{\text{end}} + 1; \)

\( \gamma = k_{\text{start}} - k_{\text{end}} + 1; \)

Algorithm BestScore\((i_{\text{start}}, j_{\text{start}}, j_{\text{end}}, k_{\text{start}}, k_{\text{end}})\)

Input: Sequences \( a_{i_{\text{start}}} \cdots a_{i_{\text{end}}} \) and \( b_{j_{\text{start}}} \cdots b_{j_{\text{end}}} \)

with constraints \((C_{k_{\text{start}}}, \cdots, C_{k_{\text{end}}})\)

1: /* Reinitialize */

\( m = i_{\text{start}} - j_{\text{end}} + 1; n = j_{\text{start}} - j_{\text{end}} + 1; \)

\( \gamma = k_{\text{start}} - k_{\text{end}} + 1; \)

2: /* Initialization */

for \( j = 0 \) to \( n \) do

for \( k = 0 \) to \( \gamma \) do

if \( j = 0 \) or \( k > 0 \) then

\( E(M_k^{\prime}(i_{\text{mid}}, j)) = -\infty \);

end if

if \( j = 0 \) and \( k = 0 \) then

\( E(M_k(i_{\text{mid}}, j)) = 0 \);

end if

end for

end for

\( v_{k, k+1} = V_k(M_k(i_{\text{mid}}, j)); \)

\( V_k(M_k(i_{\text{mid}}, j)) = \text{temp}_k(M_k(i_{\text{mid}}, j)); \)

if \( k \geq 1 \) then

for \( h = 1 \) to \( \lambda_k \) do

\( V_k(N_k(i_{\text{mid}}, j, h)) = \text{temp}_k(N_k(i_{\text{mid}}, j, h)); \)

end for

end if

end if
Our CPSA-DC algorithm is equal to problem (i.e. after determining the middle position algorithm for solving the CPSA. As shown in Figure 2, measured by the number of entries in is just half the size of the original problem, where the size is of the subproblem. Let each subproblem at each recursive stage is proportional to the that the time-complexity of determining the middle position of sequences whose residues/nucleotides exhibit a given degree of MuSiC-ME is a CMSA in which the fragments of the input constraints, each with a fragment of residue/nucleotide that (approximately) performs protein/DNA/RNA sequences and a set of user-specified con-

straints, we can divide the original problem into two subproblems, each of which further can be recursively divided into two smaller subproblems using the same way. Note that regardless of where the optimal path passes through \((l_{mid}, j_{mid}, k_{mid})\), the total size of the two reduced subproblems is just half the size of the original problem, where the size is measured by the number of entries in \(G\). It is not hard to see that the time-complexity of determining the middle position of each subproblem at each recursive stage is proportional to the size of the subproblem. Let \(\Psi\) denote the size of the original problem (i.e. \(\Psi = \gamma mn\)). Then the total time-complexity of our CPSA-DC algorithm is equal to \(\Psi + \Psi + \Psi + \cdots = 2\Psi\), which is twice as high as the CPSA-DP algorithm. Using the CPSA-DC algorithm as a kernel, we were able to design a memory-efficient algorithm, termed CMSA-DC, for progressively aligning multiple input sequences into a CMSA according to the branching order of a guide tree. The above progressive method we adopted was proposed by Tang et al. (2003). Owing to space limitation, we refer the reader to their paper for the details of its implementation.

4 EXPERIMENTAL RESULTS

We use Java language to implement the CMSA-DC algorithm as a web server, called as MuSiC-ME (Memory-Efficient tool for Multiple Sequence Alignment with Constraints). The input of the MuSiC-ME system consists of a set of protein/DNA/RNA sequences and a set of user-specified constraints, each with a fragment of residue/nucleotide that (approximately) appears in all input sequences. The output of MuSiC-ME is a CMSA in which the fragments of the input sequences whose residues/nucleotides exhibit a given degree of similarity to a constraint are aligned together. For its biological applications, we refer the reader to other related papers (Tang et al., 2003; Tsai et al., 2004).

In the following, we evaluate our memory-efficient MuSiC-ME system and compare its running time and memory to the original MuSiC system (Tsai et al., 2004), whose kernel CPSA algorithm was implemented by the dynamic programming approach. We chose five families of protein/RNA sequences as our testing datasets, each of which has been shown to contain an ordered series of conserved motifs related to the structures/functionalities/consensuses of the family (McClure et al., 1994; Chin et al., 2003; Tang et al., 2003; Tsai et al., 2004): (1) the aspartic acid protease family (Protease), (2) the hemoglobin family (Globin), (3) the ribonuclease family (RNase), (4) the kinase family (Kinase) and (5) the 3′-untranslated region of the coronavirus (CoV-3′-UTR). From each family, we have selected a representative set of sequences and adopted the ordered series of conserved motifs as the constraints. Table 1 lists the information of the tested families and their constraints.

| Family | #SEQ | MAXSEQ | #CON | MAXCON |
|--------|------|--------|------|--------|
| Protease | 6 | 123 | 4 | 1 |
| Globin | 6 | 146 | 7 | 2 |
| RNase | 6 | 185 | 3 | 1 |
| Kinase | 6 | 353 | 10 | 3 |
| CoV-3′-UTR | 6 | 422 | 12 | 2 |

#SEQ is the number of sequences, MAXSEQ is the maximum length of sequences, #CON is the number of constraints and MAXCON is the maximum length of constraints.

Table 2. The comparison of CPU time and memory usage between MuSiC and MuSiC-ME

| Family | MuSiC CPU Time (s) | MuSiC-ME CPU Time (s) | MuSiC Memory (MB) | MuSiC-ME Memory (MB) |
|--------|--------------------|-----------------------|-------------------|---------------------|
| Protease | 6 | 25.4 | 6 | 15.5 |
| Globin | 23 | 42.0 | 18 | 15.5 |
| RNase | 11 | 32.0 | 8 | 15.5 |
| Kinase | 131 | 160.8 | 96 | 15.9 |
| CoV-3′-UTR | — | — | 165 | 17.4 |

The memory usage includes JVM (Java Virtual Machine), code (MuSiC/MuSiC-ME) and data, and MuSiC cannot deal with the case of CoV-3′-UTR due to running out of memory.
Fig. 4. The partial display of the resulting CMSA of MuSiC-ME by aligning the sequences of SARS-TW1 3′-UTR with those of other five coronaviruses.

short sequences, since we have simplified the recurrences of the dynamic programming here.

It is worth mentioning that in MuSiC-ME, the letters representing the constraints are not just the individual residues/nucleotides, but also the IUPAC (International Union of Pure and Applied Chemistry) codes. For example, nucleotides N and R have the meanings of any nucleotides and purine (i.e. A or G), respectively. This enhanced improvement will enable the user to define more flexible constraints or combine several small constraints with fixed distances into a large one. For example, consider our fifth experiment above related to the 3′-UTRs of the coronavirus sequences, including HCV-229E (human coronavirus), PEDV (porcine epidemic diarrhea virus), TGEV (porcine transmissible gastroenteritis virus), BCV (bovine coronavirus), MHV (mouse hepatitis virus) and SARS-TW1 (severe acute respiratory syndrome virus). All the 12 adopted constraints appear in the fragment sequences that were able to fold themselves into a stable pseudoknot structure (Williams et al., 1999; Tsai et al., 2004). However, these adopted constraints are too short to correctly align the truly conserved motifs of sequences together, since the short constraints occur frequently in the large genomic sequences that led to the difficulty in identifying the true occurrences. In fact, four pairs of two consecutive constraints appear in the stem regions (containing no loops) of pseudoknots and each paired constraints is separated by a non-conserved subsequence of fixed length. Hence, we can combine each pair of constraints into a new and larger constraint by representing the non-conserved part with N. Consequently, we got eight new constraints with the order of (CUNNNNC, A, AA, G, C, UNNA, GNNNAG, UNNNA) for this dataset. After running MuSiC-ME, a satisfied CMSA was found (Figure 4), where the band of the resulting CMSA corresponding to a constraint is black and its corresponding constraint is displayed beneath it. This resulting CMSA implies that the fragment of SARS-TW1 between the first band and the last band may fold into a pseudoknot structure that is possibly involved in replicating SARS viruses (Pleij, 1994; Deiman and Pleij, 1997). In fact, this fragment is the pseudoknot sequence of SART-TW1 that was found by Tsai et al. (2004) using MuSiC to align the 3′-UTR of SARS-TW1 with the pseudoknot sequences, instead of 3′-UTRs, of other coronaviruses. The input sequences of the above experiment were also tested by Clustal W 1.82, the most commonly used MSA tool. According to its resulting MSA as shown in Figure 5, the fragments of all pseudoknots, including our detected pseudoknot for SARS-TW1, were not able to align well so that it is difficult for us to identify the exact fragment of the SARS-TW1 pseudoknot from this MSA.

5 CONCLUSIONS

In this paper, we designed a memory-efficient program for performing the CMSA, which can incorporate the knowledge of biologists about the structures/functionalities/consensuses of their datasets into sequence alignment such that the user-specified residues/nucleotides are aligned together. We first used the divide-and-conquer approach to design a memory-efficient algorithm for optimally aligning two sequences with constraints, and then based on this algorithm, we used the progressive method to develop a memory-efficient tool, called MuSiC-ME, for heuristically aligning multiple sequences with constraints. The proposed MuSiC-ME system makes it possible to align several large-scale protein/DNA/RNA sequences with constraints through the desktop PC with the limited memory. In this system, moreover, the letters allowed to represent the constraints are the IUPAC codes, which will enable the user to define more flexible constraints or combine several small constraints with fixed distances into a large one. It is worth mentioning that the A* algorithm, a heuristic search method in Artificial Intelligence, has been extensively used to time- and/or memory-efficiently solve the
Memory-efficient algorithm for MSA constraints

Fig. 5. The partial display of the resulting MSA of Clustal W 1.82 by aligning the 3′-UTR sequences of six coronaviruses, where the bases not in the pseudoknots are marked with dots.

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