Analysis of Age of Information in Dual Updating Systems

Zhengchuan Chen, Member, IEEE, Dapeng Deng, Graduate Student Member, IEEE, Howard H. Yang, Member, IEEE, Nikolaos Pappas, Senior Member, IEEE, Limei Hu, Graduate Student Member, IEEE, Yunjian Jia, Member, IEEE, Min Wang, Member, IEEE, and Tony Q. S. Quek, Fellow, IEEE

Abstract—We study the average Age of Information (AoI) and peak AoI (PAoI) of a dual-queue status update system that monitors a common stochastic process through two independent channels. Although the double queue parallel transmission is instrumental in reducing AoI, the out of order of data arrivals also imposes a significant challenge to the performance analysis. We consider two settings: the M-M system where the service time of two servers is exponentially distributed; the M-D system in which the service time of one server is exponentially distributed and that of the other is deterministic. For the two dual-queue systems, closed-form expressions of average AoI and PAoI are derived by resorting to the graphic method and state flow graph analysis method. Our analysis reveals that when the two servers have the same service rate, compared with the single-queue system with an exponentially distributed service time, the average PAoI and the average AoI of the M-M system decrease by 33.3% and 37.5%, respectively, and those of the M-D system decrease by 27.7% and 39.7%, respectively. Numerical results show that the two dual-queue systems also outperform the M/M/2 single queue dual-server system with optimized arrival rate in terms of average AoI and PAoI.

Index Terms—Age of information, dual-queue, timely status update, status sampling network.

I. INTRODUCTION

With the widespread deployment of smart devices and real-time applications in the Internet of Things (IoT), timely status information provision of an underlying physical process has become critical. For instance, in environmental detection applications, timely updates of temperature, humidity, air pressure, and other status information directly affect the correctness of users’ decisions [2], [3]. In wireless body sensor networks, real-time physiological signal (e.g., blood glucose, electrocardiogram, blood pressure, etc.) monitoring guarantees timely treatment for patients [4]. Besides, the emerging field of autonomous driving necessitates collecting and distributing status information (e.g., velocity, acceleration, trajectory, etc.) in real-time to achieve accurate control of vehicles [5]. In these applications, the timeliness of information is crucial to ensure the safe and stable operation of the system.

Age of Information (AoI) was proposed as a metric to measure information freshness [6]. Different from delay, AoI is destination-centric, defined as the time elapsed since the generation of the latest successfully received update at the destination [7], [8], [9], [10]. Specifically, at time $t$, if the monitor received an update with time-stamp $t$, AoI is the random process $\Delta(t) = t - u(t)$. Average AoI, as the most commonly used metric of AoI, is defined as the time average of AoI. In previous literature, the AoI often refers to the time average of the random process $\Delta(t)$. To avoid confusion, in this work, AoI refers to the process $\Delta(t)$, and the average AoI refers to the time average of the process $\Delta(t)$. Another widely used metric of AoI is the Peak Age of Information (PAoI), which is used for evaluating the maximum instantaneous AoI [11], [12].

A. Related Works

Early works on AoI mainly focused on analyzing the average AoI in various transmission models, where the transmission link between transmitters and receivers is abstracted...
as a queueing system. For example, the authors of [8] analyzed the average AoI for M/M/1, M/D/1, and D/M/1 queues with infinite queue capacity. A general expression of AoI for the stationary distribution was derived in [13]. Then, the average AoI for M/G/1 and G/M/1 systems was analyzed. The average AoI and average PAoI of loss queueing models M/M/1, M/M/1/2, and M/M/1/2* were derived in [12]. It revealed that dropping redundant packets can effectively improve the freshness of information in heavy load data flow scenarios. Apart from single-stream queues, the analysis of AoI has been extended to multi-stream queues where a series of resource scheduling algorithms and packet management strategies were proposed to optimize the AoI performance of the considered systems. For instance, the authors of [14] proposed a queue management technique that replaces the previously queued packets by the newly arrived ones to reduce the AoI of the multi-source M/M/1 queue. The average AoI of a multi-stream M/G/1/1 system without buffer queues was investigated in [15] and [16] under preemptive and non-preemptive strategies, respectively. The work in [17] devised an optimal updating strategy for a two-stream status update system, where one stream is AoI sensitive and the other is not.

The aforementioned works primarily focused on single-stream systems, in which only one server exists. Recognizing the limitation of single-server models in capturing the characteristics of multipath transmission in communication networks [18], [19], [20], [21] extend the analysis of AoI into multi-server/multi-queue systems. The authors in [22] investigated the average AoI of the M/M/2 queue with two servers and further studied the M/M/∞ queue with an infinite number of servers [23]. The author of [21] extended the AoI analysis to GI/GI/∞ queue and obtained the probability distribution of AoI. In [24], the authors utilized the multipath TCP (MPTCP) technology in software defined network (SDN) to improve the timeliness of information. The average AoI of a parallel network with multiple memoryless servers was derived in [25], where newly arrived packets can preempt service when all servers are busy. To further explore the impact of multi-queue transmissions on AoI, a dual-server short packet communication model with deterministic service time was considered in [26]. The results showed that the average AoI and throughput of the dual-queue system are significantly improved compared with the single-queue system. Then, [27] investigated the AoI gain of multi-queue transmissions in a dual-sensor update system, where two sensors synchronously transmit the same information to the destination node. Based on the concept of AoI, the authors of [28] investigated the benefits of using the correlation of information from different sensors to reduce the system estimation error and sensor update rate.

B. Motivation

From the mentioned existing works, it is confirmed that: 1) Parallel transmission strategy can improve the robustness of the system; 2) Using multi-queue parallel transmission can improve the effective data arrival rate at the receiver, thus improving the freshness of the data. Although this strategy will increase the cost of network deployment, in real-time application-oriented systems, the focus is to ensure the freshness of received information. To this end, we are inspired to investigate the information freshness of multi-queue parallel transmission systems. Specifically, we consider a remote status monitoring system composed of two sensors, in which the two sensors sample the same physical process and send status updates to the monitor. Taking the different channel conditions among transmission links into account, it is the first time to consider the case where the service time of different servers follows different distributions in the study of parallel queues. Moreover, to take full advantage of multi-queue transmission and send more status updates to the monitor, in this system, the two sensors work independently in asynchronous mode, which differentiates from work [27].

This model can be applied in many multi-connectivity systems and different physical layer communication technologies can be used to diversify the considered model. For instance, in intelligent agriculture systems, to acquire a comprehensive and accurate understanding of crop production, it is necessary to deploy multiple sensors to observe environmental temperature, soil moisture, and other status information [2]. Accurate detection and prevention is of great significance, particularly in the building fire monitoring system. To respond to all kinds of emergencies in time, consistent sensors in different locations are installed. Other example includes wireless camera networks where multiple cameras are required to monitor the same specific scene, so as to improve the accuracy of monitoring and realize the 3D reconstruction of the monitoring scene [29].

C. Main Contributions

The present paper considers a status update system where two sensors independently sample a common physical process and send updates to a remote monitor. Since the sensors have different service time, the updates may arrive out of order. In our conference paper [1], we develop analytical expressions to characterize the average PAoI and average AoI of the system, where the service time of the two sensors follows the same distribution. In this work, we further extend the study to the system where the service time of the two sensors follows different distributions, and quantitatively analyze the AoI performance improvement of the dual-queue system compared to a single-queue system, which provide useful guidance to the design and resource allocation of practical communication systems. The main contributions of this work are summarized as follows:

1) We analyze the system state of the M-M system, where the service time of both sensors is exponentially distributed. Based on the analysis of the AoI evolution process, we characterize the state transition diagram of the M-M system. Then, we derive closed-form expressions of the average PAoI and the average AoI by leveraging tools from Markov chains. The analysis elucidates the improvement in data freshness by utilizing multi-queue parallel transmission.

Authorized licensed use limited to the terms of the applicable license agreement with IEEE. Restrictions apply.
2) We investigate the system state of the M-D system, where the service time of one server is exponentially distributed, and that of the other server is deterministic. By analyzing the AoI samplepath of the M-D system in one service period under different states, we derive the analytical expressions of average PAoI and average AoI of the M-D system.

3) Based on the theoretical results, we carry out numerical analysis to explore the performance gain of the proposed system architecture. Specifically, we find that compared with a single-queue system where the service time is exponentially distributed, the average PAoI of the proposed M-M system decreases by 33.3%, and the average AoI decreases by 37.5%. The average PAoI of the proposed M-D system is reduced to 72.3% of the single-queue update system, and the average AoI is reduced to 60.3%. Besides, under the same service resources, the AoI performance of the proposed dual-queue system are also significantly improved compared with the M/M/2 single queue-dual server system.

The remainder of this paper is organized as follows. The system model and main results are presented in Section II. The AoI of the M-M system and the M-D system are analyzed in Section III and Section IV, respectively. In Section V, extensive simulation results and numerical results are given to validate the reliability of theoretical analysis. Comparisons of the AoI performance between M-M and M-D systems are also presented in this section. Finally, concluding remarks are provided in Section VI.

II. SYSTEM MODEL AND MAIN RESULTS

We consider a remote monitoring system consisting of two sensors and a monitor, as depicted in Fig. 1. The two sensors observe the same physical process independently and continuously send updates to the monitor using the uplink transmission technology of Narrowband IoT (NB-IoT), i.e., single-carrier frequency-division multiple access (SC-FDMA) [30]. Once an update is successfully received, the monitor immediately sends an acknowledgment (ACK) to the sensor through a dedicated feedback channel. We assume that the transmission in the feedback channel is instantaneous and error-free. Each sensor submits a new update once it receives an ACK, which identifies the server becomes idle. Therefore, we model the update generation process of the system as a “generate-at-will” model, i.e., updates can be generated whenever needed [31].

A. Multi-Queue Model

Considering the randomness of the length of the generated packets, we assume the service time $S_A$ of sensor A follows an exponential distribution with parameter $\mu_A$. Depending on the type of service time at the redundant sensor, i.e., sensor B, we consider the following two cases respectively. (i) M-M System: The service time of sensor B is exponentially distributed with parameter $\mu_B$. Note that the sensor immediately submits a new update when an ACK is received. Hence, in this case, the system can be modeled as two parallel G/M/1/1 queues with infinite arrival rates. (ii) M-D System: The service time of sensor B is deterministic, denoted as $T$. In this case, the system can be regarded as a composition of a G/M/1/1 queue and a G/D/1/1 queue in parallel.

In the typical setting of AoI, the instantaneous AoI $\Delta(t)$ observed at the monitor increases linearly in time until a new update packet is received. In this work, the monitor receives observation information from two sensors that monitor the same physical process. Due to the randomness in the service time, some updates will be obsolete when they arrive at the monitor. Upon receiving the obsolete updates, the server directly discard them since these updates cannot reduce the AoI observed at the monitor. Fig. 2 illustrates an example of the AoI evolution of sensors A and B at the monitor, where the outline of the shaded area in the figure is the real AoI evolution curve at the receiver. Let $Y_{(n)}$ represent the inter-arrival time between the $(n-1)$th and the $nth$ successfully received updates, and $T_{(n)}$ denote the service time of the $nth$ successfully transmitted update. We also define $Q_{(n)}$ and $A_{(n)}$ to be the area and the PAoI associated with the $nth$ successfully transmitted update.

B. Summary of the Main Results

This part summarizes the main findings of our work.

Proposition 1: In the M-M dual-queue parallel transmission system, the average PAoI is

$$\Delta_{\text{peak}}^{\text{M-M}} = \frac{2(\mu_A + \mu_B)}{\mu_A^2 + \mu_A \mu_B + \mu_B^2}. \tag{1}$$

Proof: The proof is provided in Section III-A.

Proposition 2: In the M-M dual-queue parallel transmission system, the average AoI is

$$\Delta^{\text{M-M}} = \frac{2(\mu_A^2 + 3\mu_A \mu_B + \mu_B^2)}{(\mu_A + \mu_B)^3}. \tag{2}$$

Proof: The proof is provided in Section III-B.

According to Propositions 1 and 2, we can get the following remark.

Remark 1: If $\mu_A = \mu_B = \mu$, the average AoI and PAoI of the considered system are $\frac{2\mu}{\mu^2}$ and $\frac{4\mu}{\mu^2}$, respectively. Compared with those of a single-queue system with service rate $\mu$ and infinite generation rate (see [12, Sec. IV]), both of which are

\footnotesize
\[1\text{An update is obsolete if its AoI is greater than that observed at the monitor, since it cannot reduce the AoI at the monitor.}\]
2/\mu, the average AoI and PAoI of the M-M update system are reduced by \((1 - \frac{5/(4\mu)}{2/\mu}) \times 100\% = 37.5\%\) and \((1 - \frac{4/(3\mu)}{2/\mu}) \times 100\% \approx 33.3\%,\) respectively. Please refer to Numerical results section for a more detailed discussion on the potential gains.

Proposition 3: In the M-D dual-queue parallel transmission system, the average PAoI can be expressed as 

\[
\Delta_{\text{peak}}^{\text{M-D}} = 2 + 2\mu T + e^{\mu T}((-2 + \mu T(2e^{\mu T} + \mu T)) / (1 + e^{\mu T}(1 + e^{\mu T})\mu T)).
\]  

Proof: The proof is provided in Section IV-B.

Proposition 4: In the M-D dual-queue parallel transmission system, the average AoI can be expressed as 

\[
\Delta_{\text{M-D}} = 3 + 2T\mu + e^{\mu T}(3 + (-1 + 2e^{\mu T})\mu T) / (\mu t e^{2\mu T}).
\]  

Proof: The proof is provided in Section IV-C.

The following conclusion can be drawn from Propositions 3 and 4.

Remark 2: When \(T = 1/\mu,\) the average AoI and PAoI of the M-D system are 1.205/\mu and 1.446/\mu, respectively. Compared with the average AoI and PAoI of the single-queue update system with service rate \(\mu\) and infinite generation rate (see [12, Sec. IV]), both of which are 2/\mu, the average AoI and PAoI of the M-D system are reduced by \((1 - \frac{1.205/\mu}{2/\mu}) \times 100\% \approx 39.7\%\) and \((1 - \frac{1.446/\mu}{2/\mu}) \times 100\% \approx 27.7\%,\) respectively.

From Remarks 1 and 2, it can be seen that when the service rate of the two sensors are the same, the average PAoI performance of the M-M system with the highest level of randomness in the service time is better. In comparison, the M-D system has a better average AoI performance. Therefore, we can conclude that in terms of average PAoI, the system with higher randomness of service time performs better. However, for the average AoI, the increase in the randomness of service time does not lead to a decrease in the average AoI.

Remark 3: When the data arrival rate is 53% of the service rate, the M/M/1 queue with a service rate \(\mu_\text{M/M/1}\) achieves the optimal average AoI, which is \(\frac{3.485}{\mu_\text{M/M/1}}\) (see [8]). Therefore, an M-M system with a service rate \(\mu = \frac{3.485}{\mu_\text{M/M/1}}\) for both sensors, or an M-D system with a service rate \(\mu = \frac{1.205}{\mu_\text{M/M/1}}\) for both sensors, can achieve the optimal average AoI performance of an M/M/1 system with a service rate \(\mu_\text{M/M/1}\).

The following sections provide the detailed mathematical proofs of the findings described above.

III. AIOI OF THE M-M SYSTEM

In this section, we adopt the graphic method and state transfer method to circumvent the issue of out of order packet arrivals caused by the redundant sensor and derive analytical expressions for the average AoI and PAoI for the M-M system.

In order to analyze the time average of AoI, we define the state of the system at the time when the AoI is refreshed as four states: \(A_0, A_1, B_0,\) and \(B_1,\) as shown in Fig. 2. State \(A_0\) indicates that an update from sensor A is successfully received by the monitor and the generation time of this update is earlier than the update being served in sensor B. Since the update being served in sensor B is generated later than the update currently successfully sent by sensor A, the information carried by the update being served in sensor B is up-to-date and useful, and this update can reduce the AoI observed at the monitor upon reception. State \(A_1\) indicates that an update from sensor A is successfully received by the monitor and the generation time of this update is later than that of the update being served in sensor B, which means the update being served in sensor B is obsolete. Similarly, states \(B_0\) and \(B_1\) indicate that the monitor successfully received a fresh update from sensor B and the update being served in sensor A is fresh and stale, respectively.

The system state transition diagram can be presented as a graph \((Q, \mathcal{L})\) shown in Fig. 3, where the discrete system state \(q_l \in Q\) is transferred to state \(q_l' \in Q\) through path \(l \in \mathcal{L}\) with transition probability \(p_l\). The system state space is \(Q = \{A_0, A_1, B_0, B_1\}\) and the space of the state transition path is \(\mathcal{L} = \{1, 2, \ldots, 10\}\). In addition, when the system is transferred by path \(l\), we define \(Y_l\) as the inter-arrival time of update at the monitor, i.e., the elapsed time for the system to transit from state \(q_l\) to state \(q_l'\), and \(T_l\) as the service time of the successfully received update.
### Table I

| Transition | $p_1$ | $E[T_1]$ | $E[Y_1]$ | $E[Y_1^2]$ | Transition | $p_1$ | $E[T_1]$ | $E[Y_1]$ | $E[Y_1^2]$ |
|------------|-------|---------|---------|-----------|------------|-------|---------|---------|-----------|
| $A_0 \rightarrow A_1$ | $\frac{\mu_A}{\mu_A + \mu_B}$ | $1$ | $1$ | $2$ | $B_0 \rightarrow A_0$ | $\frac{\mu_A}{\mu_A + \mu_B}$ | $2$ | $1$ | $2$ |
| $A_0 \rightarrow B_0$ | $\frac{\mu_B}{\mu_A + \mu_B}$ | $2$ | $1$ | $2$ | $B_0 \rightarrow B_1$ | $\frac{\mu_B}{\mu_A + \mu_B}$ | $1$ | $1$ | $2$ |
| $A_1 \rightarrow A_0$ | $\frac{\mu_A \mu_B}{(\mu_A + \mu_B)^2}$ | $2$ | $1$ | $6$ | $B_1 \rightarrow A_1$ | $\frac{\mu_A}{(\mu_A + \mu_B)^2}$ | $1$ | $2$ | $6$ |
| $A_1 \rightarrow A_1$ | $\frac{\mu_A}{\mu_A + \mu_B}$ | $1$ | $1$ | $2$ | $B_1 \rightarrow B_0$ | $\frac{\mu_B}{(\mu_A + \mu_B)^2}$ | $2$ | $1$ | $6$ |
| $A_1 \rightarrow B_1$ | $\frac{\mu_B}{(\mu_A + \mu_B)^2}$ | $2$ | $1$ | $6$ |

### A. Average PAoI Analysis

This section analyzes the average PAoI of the M-M system by establishing a Markov chain to capture the state transitions. The relevant statistics are summarized in Table I. Below we provide the derivation for the entries in Table I.

1) $l = 1$: An update from sensor A arrives at the monitor first, and the system transits from state $A_0$ to state $A_1$. In this case, the system transition probability $p_1$ is given by

$$p_1 = \Pr\{S_A < S_B\} = \int_0^\infty \int_0^b \mu_A e^{-\mu_A t} \mu_B e^{-\mu_B t} db \, da = \frac{\mu_A}{\mu_A + \mu_B}.$$  

(5)

The expectation of the inter-arrival time $Y_1$ between two successfully received updates at the monitor node can be calculated as

$$E[Y_1] = E[S_A | S_A < S_B] = \int_0^\infty \int_0^b a \mu_A e^{-\mu_A t} \mu_B e^{-\mu_B t} db \, da = \frac{1}{\mu_A + \mu_B}.$$  

(6)

The second-order moment of $Y_1$ is

$$E[Y_1^2] = E[S_A^2 | S_A < S_B] = \int_0^\infty \int_0^b a^2 \mu_A e^{-\mu_A t} \mu_B e^{-\mu_B t} db \, da = \frac{2}{(\mu_A + \mu_B)^2}.$$  

(7)

The system transits from state $A_0$ to state $A_1$ means that the monitor has received two consecutive updates from sensor A. In this case, the service time $T_1$ of the newly received update is equal to the inter-arrival time $Y_1$. Thus

$$E[T_1] = E[Y_1] = \frac{1}{\mu_A + \mu_B}.$$  

(8)

The relevant statistics of state transition path $l = 7$, i.e., the system state moves from $B_0$ to $B_1$, can be derived similarly.

2) $l = 2$: An update from sensor B arrives at the monitor first, and the system transits from state $A_0$ to state $B_0$. Similar to the derivation in transition path $l = 1$, we can derive the relevant quantities in this context as $p_2 = \Pr\{S_B < S_A\} = \mu_B/(\mu_A + \mu_B)$, $E[Y_2] = 1/(\mu_A + \mu_B)$, and $E[Y_2^2] = 2/(\mu_A + \mu_B)^2$.

It is worth noting that the service time $T_2$ of the newly received update should be divided into two cases for discussion, i.e., $B_0 \rightarrow A_0 \rightarrow B_0$ and $A_1 \rightarrow A_0 \rightarrow B_0$, as shown in Fig. 4. For the system state transition path $B_0 \rightarrow A_0 \rightarrow B_0$, we can see from Fig. 4(a) that the service time $T_2$ of the newly
received update is equal to the sum of the inter-arrival time $Y_6$ of transition path $l = 6$ and the inter-arrival time $Y_2$ of transition path $l = 2$. Hence, the average service time can be further expressed as

$$E[T_2] = E[Y_6 + Y_2] = E[Y_6] + E[Y_2] = \frac{2}{\mu_A + \mu_B}. \quad (9)$$

For the system state transition path $A_1 \rightarrow A_0 \rightarrow B_0$, we can see from Fig. 4(b) that the service time $T_2$ of the newly received update consists of the inter-arrival time $Y_2$ of transition path $l = 2$ and a part of the inter-arrival time $Y_3$ of transition path $l = 3$. Let the random variable $X = Y_3 + Y_2 - T_2$ as shown in Fig. 4(b). The conditional probability density function of $X$ is given by

$$f_X(x|Y_3, Y_2) = \int_0^{Y_3} \frac{\mu_B e^{-\mu_B x} \mu_B e^{-\mu_B (y_3+y_2-x)}}{\mu_B e^{-\mu_B (y_3+y_2-x)} dy_3} = \frac{1}{y_3}. \quad (10)$$

Hence, the conditional expectation of $X$ takes the following form

$$E[X|Y_3 = y_3, Y_2 = y_2] = \int_0^{y_3} x f_X(x|Y_3, Y_2) dx \frac{y_3}{2}. \quad (11)$$

Deconditioning the above yields

$$E[X] = E[E[X|Y_3, Y_2]] = \int_0^{\infty} \int_0^{\infty} \frac{y_3^2}{2} f_{Y_3, Y_2}(y_3, y_2) dy_3 dy_2$$

$$= \frac{1}{2} E[Y_3]. \quad (12)$$

Thus, the average service time is given as

$$E[T_2] = E[Y_3 + Y_2 - X] = E[Y_3] + E[Y_2] - E[X]$$

$$= \frac{2}{\mu_A + \mu_B}. \quad (13)$$

In summary, when the system transits from state $A_0$ to $B_0$, the average service time of the newly received updates is $E[T_2] = 2/(\mu_A + \mu_B)$. The statistics of transition path $l = 6$ can be derived in a similar way.

3) $l = 3$: An update from sensor $B$ arrives at the monitor but the AoI of this update is higher than the monitor’s instantaneous AoI. Hence, the arrival of this update can not reduce the AoI observed at the monitor. Before sensor $B$ successfully transmits the next update, sensor $A$ successfully sends an update to the monitor. Then, the AoI at the monitor can be refreshed and the system transits from state $A_1$ to state $A_0$ as shown in Fig. 4(b).

Let us define $S_{BB}$ as the sum of service time of two consecutive updates from sensor $B$. Then, $S_{BB}$ obeys the second-order Erlang distribution with parameter $\mu_B$, where the probability density function of $S_{BB}$ is $f_{SBB}(x) = \mu_B^2 x e^{-\mu_B x}$ with $x \geq 0$. Similarly, we can construct a random variable $S_{AA}$ as the sum of two consecutive updates from sensor $A$, which obeys second-order Erlang distribution with parameter

$$\Delta(t)$$

4) $l = 4$: When the system is in state $A_1$, if an update from sensor $A$ arrives at the monitor first, the system remains in state $A_1$. Similar to the case in transition $l = 1$, we have $p_4 = \mu_A/(\mu_A + \mu_B)$, $E[Y_4] = 1/(\mu_A + \mu_B)$, $E[Y_2^2] = 2/(\mu_A + \mu_B)$, and $E[T_4] = 1/(\mu_A + \mu_B)$. The relevant statistics of transition path $l = 10$ can be derived similarly.

5) $l = 5$: Two consecutive updates from sensor $B$ arrive at the monitor, and the system transits from state $A_1$ to state $B_1$. Fig. 5 shows an evolution example of the instantaneous AoI when the system state transition path is $A_1 \rightarrow B_1$.

The relevant statistics of transition path $l = 9$ can be derived in a similar way.

$$E[Y_3^2] = E[S_{BB}^2] = \frac{6}{(\mu_A + \mu_B)^2}. \quad (16)$$

The transition of system from state $A_1$ to state $A_0$ means that the monitor successfully receives two consecutive updates from sensor $A$. Hence, the service time of the newly received update is equal to the interval-arrival time, i.e.,

$$E[T_3] = E[Y_3] = \frac{2}{\mu_A + \mu_B}. \quad (17)$$

The relevant statistics of transition path $l = 9$ can be derived in a similar way.
The first and second moments of the inter-arrival time $Y_5$ can be respectively expressed as

$$
E[Y_5] = E[S_{BB}|S_{BB} < S_A] = \int_0^\infty \int_0^\infty \frac{\mu A e^{-\mu A x} \mu B e^{-\mu B y}}{Pr(S_{BB} < S_A)} \, dx \, dy = \frac{2}{\mu A + \mu B},
$$

(19)

$$
E[Y_5^2] = E[S_{BB}^2|S_{BB} < S_A] = 6 \left(\frac{1}{\mu A} + \frac{1}{\mu B}\right)^2.
$$

(20)

As we can see from Fig. 5, the service time $T_5$ of the newly received update is part of the inter-arrival time $Y_5$. Let us define the random variable $Z = Y_5 - T_5$ as shown in Fig. 5. The conditional probability density function of $Z$ can be calculated as

$$
f_{Z|Y_5}(z|y_5) = \frac{\mu A e^{-\mu A z} \mu B e^{-(y-z)}}{\int_0^{y_5} \mu A e^{-\mu A z} \mu B e^{-(y-z)} \, dz} = \frac{1}{y_5},
$$

(21)

We can compute the conditional expectation of $Z$ as

$$
E[Z|Y_5 = y_5] = \int_0^{y_5} z f_{Z|Y_5}(z|y_5) \, dz = \frac{y_5}{2}.
$$

(22)

And deconditioning the above yields

$$
E[Z] = E[E[Z|Y_5]] = \frac{1}{2} E[Y_5].
$$

(23)

Therefore, the mean service time is

$$
E[T_5] = E[Y_5 - Z] = E[Y_5] - E[Z] = \frac{1}{\mu A + \mu B}.
$$

(24)

The relevant statistics of transition path $l = 8$ can be derived similarly.

We index the states $A_0$, $A_1$, $B_0$, and $B_1$ as states 1, 2, 3, and 4, respectively, and express the state transition matrix as

$$
\begin{bmatrix}
0 & \frac{\mu A}{\mu A + \mu B} & \frac{\mu B}{\mu A + \mu B} & 0 \\
\mu A & \mu A + \mu B & 0 & \frac{(\mu B)^2}{\mu A + \mu B} \\
\frac{\mu A^2}{\mu A + \mu B} & \frac{\mu AB}{\mu A + \mu B} & \mu A + \mu B & 0 \\
0 & \frac{(\mu A)^2}{\mu A + \mu B} & \frac{(\mu B)^2}{\mu A + \mu B} & \mu A + \mu B
\end{bmatrix}
$$

(25)

where the $(i,j)$th entry represents the transition probability of the system transitioning from state $i$ to $j$. Let $\pi = (\pi_1, \pi_2, \pi_3, \pi_4)$ denote a vector of steady-state probabilities of the system. Then, we have

$$
\pi = \pi \Lambda, \quad \sum_{j=1}^{4} \pi_j = 1.
$$

(26)

This fixed-point system of equations can be solved by the following

$$
\pi_1 = \frac{\mu A \mu B}{\xi(\mu A + \mu B)}, \quad \pi_2 = \frac{\mu A^2}{\xi}, \quad \pi_3 = \frac{\mu A^2 \mu B}{\xi(\mu A + \mu B)}, \quad \pi_4 = \frac{\mu B^2}{\xi},
$$

(27)

where $\xi = \mu A^2 + \mu A \mu B + \mu B^2$. Let $P_l$ represent the occurrence probability for transition $l$. Combining the transition probability in Table I and the steady-state probability in (27), $P_l$ can be written as $P_1 = \frac{\mu A^2 \mu B}{\xi(\mu A + \mu B)}, P_2 = \frac{\mu A^2}{\xi}, P_3 = \frac{\mu A \mu B^2}{\xi(\mu A + \mu B)}, P_4 = \frac{(\mu B)^2}{\mu A + \mu B}, P_5 = \frac{\mu A^2}{\xi(\mu A + \mu B)}, P_6 = \frac{\mu A \mu B}{\xi}, P_7 = \frac{\mu A^2}{\xi(\mu A + \mu B)}, P_8 = \frac{\mu A^2}{\xi(\mu A + \mu B)}, P_9 = \frac{\mu B^2}{\xi},$ and $P_{10} = \frac{\mu B^2}{\xi(\mu A + \mu B)}$, where $\sum_{l=1}^{10} P_l = 1$.

As such, the average inter-arrival time $E[Y]$ is given by

$$
E[Y] = \sum_{l \in \mathcal{L}} P_l E[Y_l] = \frac{\mu A + \mu B}{\mu A^2 + \mu A \mu B + \mu B^2}.
$$

(28)

Likewise, we can obtain the average service time

$$
E[T] = \sum_{l \in \mathcal{L}} P_l E[T_l] = \frac{\mu A + \mu B}{\mu A^2 + \mu A \mu B + \mu B^2}.
$$

(29)

From Fig. 2, we note that the PAoI observed at the moment of successfully receiving the $n$th update is $A_n = T_n = T_{(n-1)} + Y_n$. According to the independence of $T_{(n-1)}$ and $Y_n$, the average PAoI $\Delta_{M-M}^{\text{peak}}$ of the M-M system can be expressed as

$$
\Delta_{M-M}^{\text{peak}} = E[T] + E[Y].
$$

(30)

Substituting (28) and (29) into (30) leads to Proposition 1.

**B. Average AoI Analysis**

Let us denote the number of successfully received updates in the time interval $(0, \tau)$ as $N_\tau$. Then, the time average AoI $\Delta$ can be expressed as

$$
\Delta = \lim_{\tau \to \infty} \frac{1}{\tau} \sum_{n=1}^{N_\tau} Q(n) = \frac{N_\tau}{\tau} \sum_{n=1}^{N_\tau} Q(n) = \frac{E[Q(n)]}{E[Y]}.
$$

(31)

From Fig. 2 we can derive the following

$$
E[Q(n)] = \frac{E[T_{(n-1)} + Y_n + Y_{(n-1)}]}{2} = \frac{1}{2} E[Y_n + Y_{(n-1)}].
$$

(32)

Therefore, the area $Q(n)$ of the trapezoid associated with the $n$th successfully received update not only depends on the inter-arrival time $Y_n$ of the current update, but also the service time $T_{(n-1)}$ of the previous successfully received update, i.e., $Q(n)$ is determined by the previous transition path and the current transition path. As can be seen from Fig. 3, the M-M system has 10 transition paths. According to the difference of two consecutive transfer paths, we can divide the system transition state into 26 cases. Table II summarizes the statistics related to 13 of these system transition paths. In Table II, $P_c$ represents the probability of transition $c$; $q_c \to q'_c \to q''_c$ in the system. $E(T_{Y_c})$ is the mean of the product of the service time of state transition $q_c \to q'_c$ and the inter-arrival time of transition $q'_c \to q''_c$, and $E(Y_{(n)}^2)$ is the second-order moment of the inter-arrival time of transition $q'_c \to q''_c$. The statistics in Table II can be derived from Table I and the probability $P_l$ of transition path $l$. Similarly,
the statistics related to the remaining 13 state transitions can be obtained. The details are omitted due to the space limitation.

Note that the average AoI of the M-M system can be obtained by the following

$$\Delta_{M,M} = \sum_{c=1}^{26} P_c \left( \mathbb{E}[TY_c] + \frac{1}{2} \mathbb{E}[Y_c^2] \right) \cdot \mathbb{E}[Y_c].$$

(33)

Combining Table II, (28), and (33), we arrive at the analytical expression of average AoI of the M-M system in Proposition 2.

IV. AOI OF THE M-D SYSTEM

In this section, we analyze the average PAoI and AoI of the M-D system, in which the service time $T$ of sensor B is deterministic and the service time of sensor A follows the exponential distribution with service rate $\mu$.

A. System State Analysis

Since the service time of sensor B in the M-D system is deterministic, we can evaluate the average AoI of the M-D system by analyzing the sawtooth AoI waveform during a service period $T$ of sensor B. Let $N(T)$ and $N(T)$ denote the number of updates sent by sensor A in the previous period and the current period, respectively. Because the service time of sensor A is exponentially distributed, $N(T)$ and $N(T)$ are Poisson processes. Let $Q$ represent the area covered by the AoI waveform in the current period, $A^P$ and $N^P$ denote the sum of PAoI and the number of PAoI in the current period, respectively. As we can see from Fig. 2, for a service period of sensor B, the area covered by the sawtooth AoI waveform is determined by the number of updates sent by sensor A in the current period and the previous period. We use the notation $(k, n)$ to represent the state of M-D system, where $k \in \mathbb{N}$ and $n \in \mathbb{N}$ represent the number of updates transmitted by sensor A in the previous period and the current period, respectively. The probability of the M-D system in state $(k, n)$ can be expressed as

$$\text{Pr}\{N(T)=k, N(T)=n\} = \frac{(\mu T)^k}{k!} e^{-\mu T} \frac{(\mu T)^n}{n!} e^{-\mu T}.$$  

(34)

According to the number of updates transmitted by sensor A in the current service period and the previous period, we can categorize the system state into the following cases.

1) State $(0, 0)$: During the previous service period and the current service period of sensor B, no update from sensor A arrives at the monitor. Fig. 6(a) shows an example of AoI in this case. Note that the monitor only received an update from sensor B during the current service period. Therefore, the sum average of PAoI in this state is

$$\mathbb{E}[A^P|(0, 0)] = T + T = 2T.$$  

(35)

Moreover, the average area covered by the AoI waveform at the monitor, i.e., the shaded part in Fig. 6(a), is

$$\mathbb{E}[Q|(0, 0)] = \frac{(T + T + T)^2}{2} = \frac{3T^2}{2}.$$  

(36)

2) State $(0, 1)$: Sensor A did not send an update in the previous service period but transmits one update in the current period, as shown in Fig. 6(b). In the current service period, the monitor receives two updates in total. One from sensor A and the other from sensor B. Due to the long duration of service time, the update of sensor A is stale when it arrives at the destination. Therefore, such an update does not refresh the AoI on the monitor. Consequently, the sum average of PAoI in this state is

$$\mathbb{E}[A^P|(0, 1)] = T + T = 2T.$$  

(37)

The average area under AoI curve of the M-D system in state $(0, 1)$ is given by

$$\mathbb{E}[Q|(0, 1)] = \frac{(T + T + T)^2}{2} = \frac{3T^2}{2}.$$  

(38)

3) State $(0, n)$: Sensor A did not update in the previous service period, and transmits $n(n \geq 2)$ updates in the current period, as shown in Fig. 6(c). Similar to state $(0, 1)$, the first packet received from sensor A is obsolete because of the long service time. Therefore, the arrival of the first packet can not refresh the AoI on the monitor and the monitor totally receives $n-1$ valid updates in the current service period. Let $X_i(i = 1, 2, \ldots, n)$ denote the service time of the $i$th update,
and $Q_i$ represent the area associated with the $i$th update as shown in Fig. 6(c). Within a period $T$, the remaining time after sensor A successfully sent $n$ updates is $X_{n+1}$. According to the properties of Poisson process, the joint probability density function of $(X_1, \ldots, X_n)$ is

$$f_{X_1,\ldots,X_n}(x_1,\ldots,x_n|N(T)=n) = \mu e^{-\mu x_1} \cdots \mu e^{-\mu x_n} e^{-\mu(T-\Sigma_{i=1}^{n} x_i)} \frac{(\mu T)^n}{n!} e^{-\mu T} = \frac{n!}{T^n}.$$

From Fig. 6(c), it can be observed that the first PAoI of the monitor is $A_1^p = T + X_1 + X_2$, and $A_i^p = X_i + X_{i+1} (i \geq 2)$. Hence, the mean of the first PAoI $A_1^p$ is given as

$$E[A_1^p | (0, n)] = \frac{n!}{T^n} \int_0^T \int_0^{T-x_1} \cdots \int_0^{T-\Sigma_{i=1}^{n-1} x_i} f_{X_1,\ldots,X_n}(x_1,\ldots,x_n|N(T)=n) \times (T+x_1+x_2) dx_1 \cdots dx_n dx_1.$$  

(40)

To compute the above integration, we introduce the following lemma.

**Lemma 1:** Let $X_1, X_2, \cdots, X_n$ be $n$ non-negative independent random variables satisfying $T - \Sigma_{i=1}^{n-1} X_i > 0$. Then, the following equation holds

$$\int_0^{T-x_2-x_1} \cdots \int_0^{T-\Sigma_{i=1}^{n-1} x_i} 1 dx_1 \cdots dx_n = \frac{(T-x_2-x_1)^{n-2}}{(n-2)!}.$$

**Proof:** See Appendix A.

Using Lemma 1, we can rewrite (40) as

$$E[A_1^p | (0, n)] = \frac{n!}{T^n} \int_0^T \int_0^{T-x_1} \cdots \int_0^{T-\Sigma_{i=1}^{n-1} x_i} f_{X_1,\ldots,X_n}(x_1,\ldots,x_n|N(T)=n) \times (x_2 + x_3) dx_1 \cdots dx_n dx_1.$$  

$$= \frac{n!}{T^n} \int_0^T \int_0^{T-x_1} \cdots \int_0^{T-\Sigma_{i=1}^{n-1} x_i} (T+x_1+x_2) dx_1 \cdots dx_n dx_1.$$  

$$= \frac{n!}{T^n} \int_0^T \int_0^{T-x_1} \cdots \int_0^{T-\Sigma_{i=1}^{n-1} x_i} (T-x_3-x_2-x_1)^{n-2} (n-2)! (T-x_1+x_2) dx_1 \cdots dx_n dx_1.$$  

(41)

The mean of the second PAoI $A_2^p$ can be expressed as

$$E[A_2^p | (0, n)] = \frac{n!}{T^n} \int_0^T \int_0^{T-x_1} \cdots \int_0^{T-\Sigma_{i=1}^{n-1} x_i} f_{X_1,\ldots,X_n}(x_1,\ldots,x_n|N(T)=n) \times (x_2 + x_3) dx_1 \cdots dx_n dx_1.$$  

$$= \frac{n!}{T^n} \int_0^T \int_0^{T-x_1} \cdots \int_0^{T-\Sigma_{i=1}^{n-1} x_i} (T-x_3-x_2-x_1)^{n-2} (n-2)! \frac{2T}{1+n}.$$  

(42)

Similarly, we have $E[A_{n-1}^p | (0, n)]$ and $E[A_{n-2}^p | (0, n)]$, and so on. Therefore, the sum average of PAoI for the M-D system in state $(0, n)$ is

$$E[A^p | (0, n)] = \sum_{i=1}^{n-1} E[A_i^p | (0, n)] = \frac{(3n-1)T}{1+n}.$$  

(43)
The average of the shaded trapezoid areas \( Q_1, Q_2, \) and \( Q_3 \) in Fig. 6(c) are given respectively by the following

\[
E[Q_1|(0, n)] = \frac{1}{(1+n)(2+n)}. \tag{44}
\]

Likewise, we obtain that \( E[Q_2|(0, n)] = E[Q_3|(0, n)] = \ldots = E[Q_4|(0, n)]. \)

Therefore, the mean area covered by the AoI waveform of the M-D system in state \((0, n)\) is

\[
E[Q|(0, n)] = \sum_{i=1}^{n-1} E[Q_i|(0, n)] = \frac{(4n + 5)T^2}{(1+n)(2+n)}. \tag{47}
\]

4) State \((k, 0)\): Sensor A sent \( k \geq 1 \) updates in the previous service period, yet it did not send new updates in the current period. In this case, the instantaneous AoI curve for the M-D system is shown in Fig. 6(d), where \( S_k \) represents the time consumed by sensor A to send the \( k \)th update in the previous period and \( S_{k+1} \) represents the remaining time after sensor A successfully sent \( k \) updates within a period \( T \). Based on the properties of Poisson process, the joint probability density function of \( S_k \) and \( S_{k+1} \) can be calculated as

\[
f_{S_k, S_{k+1}}(s_k, s_{k+1}) = \frac{\mu e^{-\mu s_k} (\mu(T-s_k-s_{k+1}))^{k-2}}{(k-2)!} e^{-\mu(T-s_k-s_{k+1})} \]

Then, the mean of the PAoI is

\[
E[A^P|(k, 0)] = \int_0^T \int_0^{T-s_k} f_{S_k, S_{k+1}}(s_k, s_{k+1}) \tilde{N}(T) = k \]

\[
\times (s_k + s_{k+1} + T) \, ds_{k+1} ds_k = \frac{(3+k)T}{1+k}. \tag{49}
\]

The average of the area covered by the AoI waveform at the monitor is

\[
E[Q|(k, 0)] = \int_0^T \int_0^{T-s_k} f_{S_k, S_{k+1}}(s_k, s_{k+1}) \tilde{N}(T) = k \]

\[
\times \left( 2(s_k + s_{k+1}) + T \right) T \frac{1}{2(1+k)}. \tag{50}
\]

5) State \((k, 1)\): Sensor A sent \( k \geq 1 \) updates in the previous service period, and transmitted one update in the current period, as shown in Fig. 6(e). In the current service period, the monitor received two valid updates, one from sensor A and the other from sensor B. We use the variable \( X_n \) to represent the time service of the \( n \)th update received by monitor in the current period. Then, the conditional probability density function of \( X_1 \) is given by

\[
f_{X_1}(x_1|\tilde{N}(T) = 1) = \frac{\mu e^{-\mu x_1} e^{-\mu(T-x_1)}}{\mu T e^{-\mu T}} = \frac{1}{T}. \tag{51}
\]

From Fig. 6(e), we observe that the first PAoI of the monitor before receiving an update from sensor A is \( A^P_1 = S_k + S_{k+1} + X_1 \), and the second PAoI \( A^P_2 = S_{k+1} + T \). Combining (48) and (51), the mean of the first PAoI \( A^P_1 \) is given by

\[
E[A^P_1|(k, 1)] = \int_0^T \int_0^{T-s_k} f_{S_k, S_{k+1}}(s_k, s_{k+1}) \tilde{N}(T) = k \]

\[
\times f_{X_1}(x_1|\tilde{N}(T) = 1) (s_k + s_{k+1} + x_1) \, ds_{k+1} ds_k dx_1 = \frac{(3+k)T}{2(1+k)}. \tag{52}
\]

The conditional probability density function of \( S_{k+1} \) is given by

\[
f_{S_{k+1}}(s_{k+1}|\tilde{N}(T) = k) = \frac{\mu e^{-\mu s_{k+1}} (\mu(T-s_{k+1}))^{k-1}}{(k-1)!} e^{-\mu(T-s_{k+1})} \]

\[
= \frac{k(k-1)(T-s_k-s_{k+1})^{k-2}}{T^k}. \tag{53}
\]

Then, the mean of the second PAoI \( A^P_2 \) can be expressed as

\[
E[A^P_2|(k, 1)] = \int_0^T f_{S_{k+1}}(s_{k+1}|\tilde{N}(T) = k) (T + s_{k+1}) \, ds_{k+1} = \frac{(9+3k)T}{2(1+k)}. \tag{54}
\]

Hence, we can obtain the sum of the average PAoI in these cases as

\[
E[A^P|(k, 1)] = E[A^P_1|(k, 1)] + E[A^P_2|(k, 1)] = \frac{(9+3k)T}{2(1+k)}. \tag{55}
\]

The average of the colored trapezoid areas \( Q_1 \) and \( Q_2 \) in Fig. 6(e) can be computed as

\[
E[Q|(k, 1)] = \frac{3+k}{1+k}. \tag{59}
\]
\[ E[Q_1|(k, n)] = \int_0^T \int_0^{T-x_1} \cdots \int_0^{T-x_1} \int_0^T f_{X_1, x_2, \ldots, x_n}(x_1, \ldots, x_n) \frac{1}{(1 + k)(1 + n)} dx_1 dx_2 \cdots dx_n. \]
TABLE III
THE NUMBER OF PAOI $\mathbb{E}[N^p|(k, n)]$ AND THE SUM AVERAGE OF PAOI $\mathbb{E}[A^p|(k, n)]$ IN THE CURRENT PERIOD

| $k = 0$ | $n = 0$ | $n = 1$ | $n \geq 2$ | $k \geq 1$ | $n = 0$ | $n = 1$ | $n \geq 2$ |
|---------|---------|---------|------------|------------|---------|---------|------------|
| $\mathbb{E}[A^p|(k, n)]$ | $2T$    | $2T$    | $\frac{(3n-1)T}{1+n}$ | $\mathbb{E}[A^p|(k, n)]$ | $\frac{(5+k)T}{2(1+k)}$ | $\frac{(5+3k)T}{2(1+k)}$ | $\frac{(2nk+5n+k+7)T^2}{(1+k)(1+n)(2+n)}$ |
| $\mathbb{E}[N^p|(k, n)]$ | 1       | 1       | $n-1$      | $\mathbb{E}[N^p|(k, n)]$ | 1       | 2       | $n$        |

TABLE IV
THE AVERAGE CALCULATED AREA $\mathbb{E}[Q|(k, n)]$ COVERED BY AOI WAVEFORM OF THE M-D SYSTEM IN DIFFERENT STATES

| $k = 0$ | $n = 0$ | $n \geq 1$ | $k \geq 1$ | $n = 0$ | $n \geq 1$ |
|---------|---------|------------|------------|---------|------------|
| $\frac{3T^2}{2}$ | $\frac{(4n+5)T^2}{(1+n)(2+n)}$ | $\frac{(5+k)T^2}{2(1+k)}$ | $\frac{(2nk+5n+k+7)T^2}{(1+k)(1+n)(2+n)}$ |

The sum of the average PAOI for the M-D system is calculated as

$$\mathbb{E}[A^p] = \Pr\{\bar{N}(T) = 0\} \Pr\{N(T) = 0\} \times 2T + \Pr\{\bar{N}(T) = 0\} \Pr\{N(T) = 1\} \times 2T$$

$$+ \Pr\{\bar{N}(T) = 0\} \sum_{n=2}^{\infty} \Pr\{N(T) = n\} \frac{(3n-1)T}{1+n}$$

$$+ \Pr\{N(T) = 0\} \sum_{k=1}^{\infty} \Pr\{\bar{N}(T) = k\} \frac{(3+k)T}{1+k}$$

$$+ \Pr\{N(T) = 1\} \sum_{k=1}^{\infty} \Pr\{\bar{N}(T) = k\} \frac{(9+3k)T}{2(1+k)}$$

$$+ \sum_{k=1}^{\infty} \sum_{n=2}^{\infty} \Pr\{\bar{N}(T) = k\} \Pr\{N(T) = n\}$$

$$\times \frac{(2nk+5n+k+2)T}{(1+k)(1+n)}$$

$$= e^{-2\mu T} \left[ 2 + 2\mu T + e^{\mu T}(-2 + \mu T(2e^{\mu T} + \mu T)) \right].$$

Combining Table IV and (34), we can get the average AoI of the M-D system

$$\Delta_{M-D} = \Pr\{\bar{N}(T) = 0\} \Pr\{N(T) = 0\} \times \frac{3T^2}{2}$$

$$+ \Pr\{\bar{N}(T) = 0\} \sum_{k=1}^{\infty} \Pr\{\bar{N}(T) = k\} \frac{(5+k)T^2}{2(1+k)}$$

$$+ \Pr\{N(T) = 0\} \sum_{n=1}^{\infty} \Pr\{N(T) = n\} \frac{(4n+5)T^2}{(1+n)(2+n)}$$

$$+ \sum_{k=1}^{\infty} \sum_{n=2}^{\infty} \Pr\{\bar{N}(T) = k\} \Pr\{N(T) = n\}$$

$$\times \frac{(2nk+5n+k+7)T^2}{(1+k)(1+n)(2+n)}$$

$$= 3 + 2T \mu + e^{\mu T}(-3 + (-1 + 2e^{\mu T})T \mu).$$

This completes the proof of Proposition 4.

V. NUMERICAL RESULTS

In this section, we provide numerical results to evaluate the performance of dual-queue updating systems. Based on the expressions derived in (1) and (3), Fig. 7(a) depicts the average PAOI of M-M and M-D system as the service rate increases from 2 to 5, where we set $\mu_A = \mu_B$. Using the same parameters, we simulate the M-M system and M-D system, respectively, and plot the corresponding results as markers in Fig. 7(a), where each point is the average PAOI of the considered systems serving $10^4$ updates. From this figure, we can see that the simulation results match well with the theoretical results, which validates the theoretical findings of this paper. Additionally, we take the D-D system where the service time of two sensors is fixed, and the M/M/2 queue for comparison. For the D-D system, the offset between the time epochs the two sensors start to transmit is set to 0.5/\mu_A and 0.1/\mu_A, respectively. The load of the M/M/2 queue is set as the optimal load $\rho = \frac{1}{\mu_A + \mu_B} = 0.56$ (22). We can see that the M-M system which has the highest level of randomness in the service time performs the best in terms of the average.
Fig. 7. The average PAoI and average AoI for the M-M system and the M-D system, where $\mu_A = \mu_B$.

Fig. 8. Average PAoI and average AoI of the M-M system and the M-D system as the ratio of service rate $\mu_B/\mu_A$ increasing from 0 to 1. The service rate of sensor A is set as $\mu_A = 1$.

PAoI, followed by the M-D system and the D-D system which possesses no randomness in the service time. It is also worth noting that when $\mu_A = \mu_B$, the average PAoI of the D-D system under different offsets is the same, i.e., the average PAoI of the D-D system is independent of the offset.

Fig. 7(b) plots the average AoI of M-M system and M-D system under different service rates, based on the expressions given by (2) and (4). We set the service rate of sensor A and sensor B to the same value. We observe that the simulations coincide with the theoretical results, verifying the correctness of the derived average AoI expression. In addition, we take the D-D system under two different offsets and the M/M/2 queue for comparison. It is worth noting that the average AoI performance of the M/M/2 queue is worse than that of all dual-queue systems. This is because packets need to be queued for service in the M/M/2 queue, resulting in a larger AoI. In contrast, in the dual-queue system, updates will be transmitted directly once generated, thus maintaining freshness. Moreover, it can be observed that the average AoI of the D-D system is closely related to the value of offset. In particular, when the offset is equal to 0.5$/\mu_A$, the average AoI performance of the D-D system is almost the same as that of the M-M system. Therefore, one can consider to further optimize the AoI performance of dual-queue systems by coordinating the update generation process of each sensor.

Fig. 8(a) depicts the average PAoI of M-M system and M-D system as a function of the ratio of service rate $\mu_B/\mu_A$, where the service rate of sensor A is fixed as $\mu_A = 1$. This figure shows that the M-M system always outperforms M-D system in terms of average PAoI. Moreover, the average PAoI of M-M system decreases monotonically with the growth of service rate ratio $\mu_B/\mu_A$. In contrast, the average PAoI of M-D system first increases and then decreases along with the rise of $\mu_B/\mu_A$. This is because, with the increase of $\mu_B$, the proportion of updates received by the monitor from sensor B with fixed time also increases. When $\mu_B$ is small ($0 < \mu_A \leq \mu_B \leq 0.3\mu_A$), i.e., the fixed service time of sensor B is large, this part of updates with long service time received by the monitor from sensor B play a dominant role, leading a slight increase in the average PAoI of the M-D system. When $\mu_B$ is large ($\mu_B > 0.3\mu_A$), the average PAoI of the M-D system is mainly affected by the service rate, i.e., it decreases with the increase of the service rate. We also take the single-queue update system in which the service time follows the exponential distribution with parameter $\mu = 1$ and the generation rate is infinite (see [12]) for comparison, and we draw it as the black dotted curve.
Note that when the service rates of sensor A and sensor B are the same, the average PAoI of the M-M system and M-D system are reduced by \((2 - 1.333)/2 \times 100\% = 33.3\%\) and \((2 - 1.446)/2 \times 100\% = 27.7\%\) over the single-queue update system. Therefore, in order to optimize the average PAoI performance of the considered system, a sensor with memoryless service time needs to be added to the system, i.e., one shall employ the M-M system.

Fig. 8(b) illustrates the average AoI of M-M system and M-D system as a function of the ratio of service rate \(\mu_B/\mu_A\). The black dotted line in Fig. 8(b) represents the average AoI of a single-queue update system in which the service time follows an exponential distribution with parameter \(\mu = 1\) (see [12]). The service rate of sensor A is fixed as \(\mu_A = 1\). As shown in Fig. 8(b), the average AoI of the M-M system and M-D system decays monotonically with an increase in the service rate ratio \(\mu_B/\mu_A\). Notably, there exists a critical point in the service rate ratio, i.e., \(\mu_B/\mu_A = 0.8\), below which the average AoI performance of the M-M system is better than that of the M-D system. However, the M-D system outperforms M-M system when the service rate exceeds this critical point. Because when \(\mu_B\) is larger, the proportion of updates received by the monitor from sensor B is higher, and the improvement of AoI performance caused by the determined service time is more obvious. Moreover, the M-M system and M-D system can respectively reduce the average AoI by \((2 - 1.25)/2 \times 100\% = 37.5\%\) and \((2 - 1.205)/2 \times 100\% = 39.7\%\) over the single-queue update system.

Fig. 9(a) plots the trend of the effective arrival rate of the M-M system, M-D system, and M/M/2 queue as the ratio of service rate \(\mu_B/\mu_A\) increases from 0 to 1, where the service rate of sensor A is fixed as \(\mu_A = 1\). As we can see that the effective arrival rate of the above three systems increases with an increase in the service rate ratio \(\mu_B/\mu_A\). The M/M/2 queue has the lowest effective arrival rate and the worst AoI performance among the three systems. It is worth noting that when \(\mu_B/\mu_A = 1\), the effective arrival rates of both the M-M system and M-D system are 1.5, i.e., the 75\% of the total service rate \(\mu = \mu_A + \mu_B = 2\). In the dual-queue system, the packets received by the monitor may not arrive in the order in which they are generated because the sensors have different service times. Therefore, some of the packets transmitted by the system are obsolete packets that take a long service time, and the packets received by the monitor, the update being served in the other sensor is obsolete because the sensors have different service times. Therefore, some of the packets transmitted by the system are obsolete packets that take a long service time to reach the monitor. Fig. 9(b) depicts the obsolete packet ratio of the M-M system, M-D system, and M/M/2 queue as a function of the ratio of service rate \(\mu_B/\mu_A\). From this figure, we can see that as the ratio of service rate \(\mu_B/\mu_A\) increases, the system can transmit more updates, resulting in a decrease in AoI. However, the percentage of obsolete packets in the total transmitted packets is also increasing, i.e., the transmission efficiency (the ratio of valid packets to total packets) of the considered system is declining. Note that when \(\mu_B/\mu_A = 1\), the transmission efficiency of the systems reaches the lowest value, and the rate of obsolete packets for both the M-M system and M-D system approach 25\%, which agree with the curves in Fig. 9(a). When \(\mu_B/\mu_A = 0\), the dual-queue system falls back to a single-queue system with one server. In this case, each transmitted packet is valuable, and the transmission efficiency of the system is the highest. In fact, the main factor affecting the transmission efficiency of the dual-queue systems is that the two sensors are independent of each other, and neither of them can timely get the latest system information. When an update from one sensor is successfully delivered to the monitor, the update being served in the other sensor is out of date and there is no need to transmit it due to the status updating generation policy we consider. One potential way to improve the transmission efficiency of the system is to make all sensors work in coordination. When the sensor detects that the update being transmitted is obsolete, it should preempt the transmission of the obsolete update in time and start transmitting the new update immediately.

In Fig. 10, we compare the AoI performance of dual-queue systems with that of the single-stream M/M/1/1 preemptive system and the M/M/1 system. We set the service rate of the two sensors of the dual-queue system to be the same. According to [8], one can get that when the generation rate is 53\% of the service rate, the AoI performance of the M/M/1 queue is optimal. Hence, the generation rate \(\lambda^*\) of the M/M/1 queue is set to 53\% of the service rate. It can be seen from Fig. 10, the average PAoI and average AoI performance of dual-queue systems consisting of two sensors with service rate \(\mu_A\), are much better than that of the M/M/1 queue with service rate \(2\mu_A\). As we can see from Fig. 10(a), in terms of average PAoI performance, the M-D system with service
rates of the two sensors are equal, the M-M system behaves better than the M-D system in terms of the average PAoI. In contrast, the M-D system outperforms the M-M system in terms of the average AoI. The numerical results showed that the multi-queue parallel transmission method can effectively improve the freshness of received information on the monitor. In this work, we analyze the AoI of the dual-queue status update system under the just-in-time sampling strategy. An interesting future work would be extended to the study of dual-queue systems with high sampling costs and/or limited arrival rates, and those incorporate transmission coordination among sensors.

VI. CONCLUSION

This paper conducted an analytical study to the AoI performance of a dual-queue real-time monitoring system, in which two sensors observe the same physical process. We considered two different multi-queue systems, namely the M-M system where the service time of the two servers is exponentially distributed and the M-D system in which the service time of one server is exponentially distributed, and that of the other is deterministic. We derived the closed-form expressions of the average PAoI and average AoI for both systems. Our analysis reveals that for a single-update queue system with an exponentially distributed service time, adding a dual sensor can reduce the average PAoI by 33.3% and the average AoI by 27.8%. Adding a sensor with the same service rate and fixed service time can reduce the average PAoI by 27.7% and the average AoI by 39.7%. In addition, when the service

APPENDIX

A. Proof of Lemma 1

First, let

\[ G = \int_0^{r-1} \cdots \int_0^{r-3} \cdots \int_0^{r-1} 1 \, dx_n \cdots dx_3. \]  

(69)

For clarity, we define \( C_r = T - \sum_{i=1}^{r-1} x_i \) for \( r = 2, \ldots, n-1 \), then \( G \) is written as

\[ G = \int_0^{C_2} \cdots \int_0^{C_{n-2}} 1 \, dx_n \cdots dx_3 \]
\[ = \int_0^{C_2} \cdots \int_0^{C_{n-3}} C_n-1 \, dx_n \cdots dx_3 \]
\[ = \int_0^{C_2} \cdots \int_0^{C_{n-3}} \frac{2}{2} \, dx_n \cdots dx_3 \]
\[ = \int_0^{C_2} \cdots \int_0^{C_{n-3}} \frac{(C_n-3 - x_{n-2})}{2} \, dx_n \cdots dx_3. \]  

(70)

By further denoting \( h_n-3 = C_n-3 - x_{n-2} \), it yields that

\[ G = \int_0^{C_2} \cdots \int_0^{C_{n-4}} \int_0^{C_{n-3}} \frac{(h_n-3)^2}{2} \, dh_{n-3} \, dx_n \cdots dx_3 \]
\[ = \int_0^{C_2} \cdots \int_0^{C_{n-4}} \int_0^{C_{n-3}} \frac{3}{2} \, dx_n \cdots dx_3 \]
\[ = \int_0^{C_2} \cdots \int_0^{C_{n-4}} \frac{(C_n-4 - x_{n-3})^3}{2 \times 3} \, dx_n \cdots dx_3. \]  

(71)

Similarly, let \( h_{n-4} = C_{n-4} - x_{n-3} \), it results in

\[ G = \int_0^{C_2} \cdots \int_0^{C_{n-5}} \frac{(h_{n-4})^3}{2 \times 3} \, dh_{n-4} \cdots dx_3 \]
\[ = \int_0^{C_2} \cdots \int_0^{C_{n-5}} \frac{(C_{n-4})^4}{2 \times 3 \times 4} \, dx_{n-4} \cdots dx_3. \]  

(72)

By conducting the same method, we can get that

\[ G = \frac{C_n-2}{(n-2)!} \left( \frac{T - x_2 - x_1}{n-2} \right)^{n-2}. \]  

(73)

This completes the proof of Lemma 1.

REFERENCES

[1] D. Deng et al., “Information freshness in a dual monitoring system,” in Proc. IEEE Global Commun. Conf., Dec. 2022, pp. 4977–4982.

[2] Y. Dong, Z. Chen, S. Liu, P. Fan, and K. B. Letaief, “Age-upon-decisions minimizing scheduling in Internet of Things: To be random or to be deterministic?” IEEE Internet Things J., vol. 7, no. 2, pp. 1081–1097, Feb. 2020.
[3] M. A. Abd-Elmagid, N. Pappas, and H. S. Dhillon, “On the role of age of information in the Internet of Things,” IEEE Commun. Mag., vol. 57, no. 12, pp. 72–77, Dec. 2019.

[4] S.-L. Chen, H.-Y. Lee, C.-A. Chen, H.-Y. Huang, and C.-H. Luo, “Wireless body sensor network with adaptive low-power design for biometrics and healthcare applications,” IEEE Syst. J., vol. 3, no. 4, pp. 398–409, Dec. 2009.

[5] X. Zhang, S. Fu, S. Zhou, Z. Niu, S. Zhang, and S. Xu, “AI-assisted low information latency wireless networking,” IEEE Wireless Commun., vol. 27, no. 1, pp. 108–115, Feb. 2020.

[6] S. Kaul, M. Gruteser, V. Rai, and J. Kenney, “Minimizing age of information in vehicular networks,” in Proc. 8th Annu. IEEE Conf. Sensor, Mesh Ad Hoc Commun. Netw. (SECON), Jun. 2011, pp. 350–358.

[7] S. K. Kaul, R. D. Yates, and M. Gruteser, “Status updates through queues,” in Proc. 46th Annu. Conf. Inf. Sci. Syst. (CISS), Mar. 2012, pp. 1–6.

[8] S. Kaul, R. Yates, and M. Gruteser, “Real-time status: How often should one update?” in Proc. IEEE INFOCOM, Mar. 2012, pp. 2731–2735.

[9] R. D. Yates, Y. Sun, D. R. Brown, S. K. Kaul, E. Modiano, and S. Ulukus, “Age of information: An introduction and survey,” IEEE J. Sel. Areas Commun., vol. 39, no. 5, pp. 1183–1210, May 2021.

[10] A. Kosta, N. Pappas, and V. Angelakis, “Age of information: A new concept, metric, and tool,” Found. Trends Netw., vol. 12, no. 3, pp. 162–259, 2017.

[11] L. Huang and E. Modiano, “Optimizing age-of-information in a multi-class queueing system,” in Proc. IEEE ISIT, Apr. 2015, pp. 1681–1685.

[12] M. Costa, M. Codreanu, and A. Ephremides, “On the age of information in status update systems with packet management,” IEEE Trans. Inf. Theory, vol. 62, no. 4, pp. 1897–1910, Apr. 2016.

[13] Y. Inoue, H. Masuyama, T. Takine, and T. Nakata, “A general formula for the stationary distribution of the age of information and its application to single-server queues,” IEEE Trans. Inf. Theory, vol. 65, no. 12, pp. 8305–8324, Aug. 2019.

[14] N. Pappas, J. Gunnarsson, L. Kratz, M. Kountouris, and V. Angelakis, “Age of information of multiple sources with queue management,” in Proc. IEEE Int. Conf. Commun. (ICC), Jun. 2015, pp. 5935–5940.

[15] E. Najm and E. Telatar, “Status updates in a multi-stream MG/I/1 preememptive queue,” in Proc. IEEE Conf. Comput. Commun. (INFOCOM) Workshops, Apr. 2018, pp. 124–129.

[16] Z. Chen et al., “Age of information: The multi-stream MG/I/1 non-preemptive system,” IEEE Trans. Commun., vol. 70, no. 4, pp. 2328–2341, Apr. 2022.

[17] G. Stamatakis, N. Pappas, and A. Traganitis, “Optimal policies for status update generation in an IoT device with heterogeneous traffic,” IEEE Trans. Commun., vol. 68, no. 3, pp. 1531–1538, Mar. 2020.

[18] J. Doncel and M. Assaad, “Age of information of Jackson networks with finite buffer size,” IEEE Wireless Commun. Lett., vol. 10, no. 4, pp. 902–906, Apr. 2021.

[19] A. M. Bedewy, Y. Sun, and N. B. Shroff, “Optimizing data freshness, throughput, and delay in multi-server information-update systems,” in Proc. IEEE Int. Symp. Inf. Theory (ISIT), Jul. 2016, pp. 2559–2573.

[20] J. Doncel and M. Assaad, “Age of information in a decentralized network of parallel queues with routing and packets losses,” J. Commun. Netw., vol. 24, no. 1, pp. 17–20, Feb. 2022.

[21] Y. Inoue, “The probability distribution of the AoI in queues with infinitely many servers,” in Proc. IEEE Conf. Comput. Commun. Workshops (INFOCOM WKSHPS), Jul. 2020, pp. 297–302.

[22] C. Kam, S. Kompella, and A. Ephremides, “Effect of message transmission diversity on status age,” in Proc. IEEE ISIT, Jun. 2014, pp. 2411–2415.

[23] C. Kam, S. Kompella, G. D. Nguyen, and A. Ephremides, “Effect of message transmission path diversity on status age,” IEEE Trans. Inf. Theory, vol. 62, no. 3, pp. 1360–1374, Mar. 2016.

[24] K. Gao et al., “Freshness-aware age optimization for multipath TCP over software defined networks,” IEEE Trans. Netw. Sci. Eng., early access, Mar. 27, 2021, doi: 10.1109/TNSE.2021.3075704.

[25] R. D. Yates, “Status updates through networks of parallel servers,” in Proc. IEEE Int. Symp. Inf. Theory (ISIT), Jun. 2018, pp. 2281–2285.

[26] Z. Zhang, X. Zhu, Y. Jiang, J. Cao, and Y. Liu, “Closed-form AoI analysis for dual-queue short-block transmission with block error,” in Proc. IEEE Wireless Commun. Netw. Conf. (WCNC), Mar. 2021, pp. 1–6.

[27] X. Jia, S. Cao, and M. Xie, “Age of information of dual-sensor information update system with HARQ chase combining and energy harvesting diversity,” IEEE Wireless Commun. Lett., vol. 10, no. 9, pp. 2027–2031, Sep. 2021.

[28] J. Hribar, M. Costa, N. Kaminiski, and L. A. DaSilva, “Using correlated information to extend device lifetime,” IEEE Internet Things J., vol. 6, no. 2, pp. 2439–2448, Apr. 2019.

[29] Q. He, G. Dan, and V. Fodor, “Joint assignment and scheduling for minimizing age of correlated information,” IEEE/ACM Trans. Netw., vol. 27, no. 5, pp. 1887–1900, Oct. 2019.

[30] Y.-P. E. Wang et al., “A primer on 3GPP narrowband Internet of Things,” IEEE Commun. Mag., vol. 55, no. 3, pp. 117–123, Mar. 2017.

[31] Y. Sun, E. Uysal-Biyikoglu, R. D. Yates, C. E. Koksal, and N. B. Shroff, “Update or wait: How to keep your data fresh,” IEEE Trans. Inf. Theory, vol. 63, no. 11, pp. 7492–7508, Nov. 2017.
Nikolaos Pappas (Senior Member, IEEE) received the B.Sc. degree in computer science, the B.Sc. degree in mathematics, the M.Sc. degree in computer science, and the Ph.D. degree in computer science from the University of Crete, Greece, in 2005, 2012, 2007, and 2012, respectively. From 2005 to 2012, he was a Graduate Research Assistant with the Telecommunications and Networks Laboratory, Institute of Computer Science, Foundation for Research and Technology—Hellas, Heraklion, Greece, and a Visiting Scholar with the Institute of Systems Research, University of Maryland at College Park, College Park, MD, USA. From 2012 to 2014, he was a Post-Doctoral Researcher with the Department of Telecommunications, CentraleSupélec, Gif-sur-Yvette, France. He is currently an Associate Professor with the Department of Computer and Information Science, Linköping University, Linköping, Sweden. His main research interests include wireless communication networks with an emphasis on semantics-aware communications, energy harvesting networks, network-level cooperation, age of information, and stochastic geometry. He was a Guest Editor of the IEEE INTERNET OF THINGS JOURNAL “on Age of Information and Data Semantics for Sensing, Communication and Control Co-Design in IoT.” He is an Editor of the IEEE TRANSACTIONS ON COMMUNICATIONS, the IEEE TRANSACTIONS ON MACHINE LEARNING IN COMMUNICATIONS AND NETWORKING, and the IEEE/KICS JOURNAL OF COMMUNICATIONS AND NETWORKS, an Area Editor of the IEEE OPEN JOURNAL OF THE COMMUNICATIONS SOCIETY, an Expert Editor for invited papers of the IEEE COMMUNICATIONS LETTERS, and the Guest Editor of the IEEE Internet of Things Magazine and the IEEE Network. He has served as the Symposium Co-Chair for the IEEE International Conference on Communications in 2022 and the IEEE Wireless Communications and Networking Conference in 2022.

Limei Hu (Graduate Student Member, IEEE) received the B.S. degree in electronics and information engineering from the North University of China, Shanxi, China, in 2015, and the M.S. degree in electronic and communication engineering from Southwest University, Chongqing, China, in 2018. She is currently pursuing the Ph.D. degree with the School of Microelectronics and Communication Engineering, Chongqing University, Chongqing, China. Her research interests include age of information, wireless communications and networking, distributed signal processing, machine learning, and the IoT networks.

Yunjian Jia (Member, IEEE) received the B.S. degree from Nankai University, China, in 1999, and the M.E. and Ph.D. degrees in engineering from Osaka University, Japan, in 2003 and 2006, respectively. From 2006 to 2012, he was a Researcher with the Central Research Laboratory, Hitachi Ltd., where he engaged in research and development on wireless networks, and contributed to LTE and LTE-Advanced standardization in 3GPP. He is currently a Professor with the School of Microelectronics and Communication Engineering, Chongqing University, China. He is the author of more than 90 published papers, and the inventor of 40 granted patents. His research interests include future radio access technologies, mobile networks, and the IoT. He has won several prizes from the industry and academia, including the IEEE Vehicular Technology Society Young Researcher Encouragement Award, the IEICE Paper Award, the JCIW Best Paper Award, the APCC2017 Best Paper Award, and the China Industry-University-Research Institute Collaboration Innovation Award.

Min Wang (Member, IEEE) received the B.S. degree from the School of Physical Electronics, University of Electronic Science and Technology of China, Chengdu, China, in 2014, and the Ph.D. degree from the Department of Electronic Engineering, Tsinghua University, Beijing, China, in 2019. Since 2019, she has been with the School of Optoelectronics Engineering, Chongqing University of Posts and Telecommunications, Chongqing. Her current research interests include transmitarray and reflectarray antennas, reconfigurable antennas, millimeterwave antennas, and metasurfaces analysis for 5G wireless communications.

Tony Q. S. Quek (Fellow, IEEE) received the B.E. and M.E. degrees in electrical and electronics engineering from the Tokyo Institute of Technology, Tokyo, Japan, in 1998 and 2000, respectively, and the Ph.D. degree in electrical engineering and computer science from the Massachusetts Institute of Technology in 2008. He is currently the Cheng Tsang Man Chair Professor with the Singapore University of Technology and Design (SUTD) and a ST Engineering Distinguished Professor. He is also the Director of the Future Communications Research and Development Programme, the Head of ISTD Pillar, and M.E. Deputy Director of the SUTD-ZJU IDEA. His current research interests include wireless communications and networking, network intelligence, non-terrestrial networks, open radio access networks, and 6G. Dr. Quek is a fellow of the Academy of Engineering Singapore. He was honored with the 2008 Philip Yeo Prize for Outstanding Achievement in Research, the 2012 IEEE William R. Bennett Prize, the 2015 SUTD Outstanding Education Awards—Excellence in Research, the 2016 IEEE Signal Processing Society Young Author Best Paper Award, the 2017 CTTC Early Achievement Award, the 2017 IEEE ComSoc AP Outstanding Paper Award, the 2020 IEEE Communications Society Young Author Best Paper Award, the 2017 CTTC Early Achievement Award, the 2017 IEEE ComSoc AP Outstanding Paper Award, the 2020 IEEE Communications Society Young Author Best Paper Award, the 2020 IEEE Stephen O. Rice Prize, the 2020 Nokia Visiting Professor, and the 2022 IEEE Signal Processing Society Best Paper Award. He has been actively involved in organizing and chairing sessions, and has served as a member of the Technical Program Committee, as well as the symposium chairs for a number of international conferences. He is currently serving as an Area Editor for the IEEE TRANSACTIONS ON WIRELESS COMMUNICATIONS.