Towards Robust Neural Machine Translation with Iterative Scheduled Data-Switch Training

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Abstract

Most existing methods on robust neural machine translation (NMT) construct adversarial examples by injecting noise into authentic examples and indiscriminately exploit two types of examples. They require the model to translate both the authentic source sentence and its adversarial counterpart into the identical target sentence within the same training stage, which may be a suboptimal choice to achieve robust NMT. In this paper, we first conduct a preliminary study to confirm this claim and further propose an \textit{Iterative Scheduled Data-switch Training Framework} to mitigate this problem. Specifically, we introduce two training stages, iteratively switching between authentic and adversarial examples. Compared with previous studies, our model focuses more on just one type of examples at each single stage, which can better exploit authentic and adversarial examples, and thus obtaining a better robust NMT model. Moreover, we introduce an improved curriculum learning method with a sampling strategy to better schedule the process of noise injection. Experimental results show that our model significantly surpasses several competitive baselines on four translation benchmarks. Our source code is available at \url{https://github.com/DeepLearnXMU/RobustNMT-ISDST}.

1 Introduction

In recent years, neural machine translation (NMT) has achieved great success (Sutskever et al., 2014; Bahdanau et al., 2015; Vaswani et al., 2017). Usually, the NMT models are trained on clean parallel corpus and thus achieve promising performance under clean inputs. However, small perturbations, such as replacing words in the input sentences, can mislead the trained model to generate incorrect translations (Belinkov and Bisk, 2018). In real-world scenarios, it is often required to deal with such sentences. Thus, it has important academic value and application prospects to design a robust NMT model for both clean and noisy inputs.

To reach this goal, some researchers explore data-oriented approaches focusing on constructing adversarial examples (Cheng et al., 2020; Zou et al., 2020). Generally, adversarial examples are used to augment the authentic dataset or fine-tune an NMT model pre-trained on the authentic dataset to improve robustness. Although data-oriented approaches are simple and efficient, they leverage adversarial examples coarsely, as concluded by Wang et al. (2021a) and Passban et al. (2021), which can not reach the full potential of these examples.

Besides, researchers also study model-oriented approaches. Some design additional model components to correct noisy inputs (Zhou et al., 2019; Qin et al., 2021; Wang et al., 2021a). There are more studies exploring training strategies for robust NMT, including multi-task learning (Zhou et al., 2019; Zhang et al., 2020), contrastive learning (Yang et al., 2019; Lee et al., 2021), and adversarial training (Cheng et al., 2018, 2019).

Despite their success, there still exist two drawbacks: 1) most existing methods indiscriminately exploit authentic and adversarial examples within the same training stage, which is a suboptimal choice confirmed in our preliminary study; 2) previous studies on robust NMT adopt a constant noise ratio to construct adversarial examples during training, while the determination of noise ratio is a subtle process, \textit{i.e.}, too little noise may lead to poor robustness and too much noise may also hurt the model performance (Jiao et al., 2021). Therefore, dealing with both clean and noisy inputs well for NMT remains to be a significant but challenging task.

In this paper, we first conduct a preliminary study, which reveals that indiscriminately exploit-
ing authentic and adversarial examples within the same training stage is suboptimal. Concretely, we find that this training strategy can not significantly reduce the source sentence representation (SSR) discrepancies\(^1\) between authentic examples and the corresponding adversarial examples, resulting in a suboptimal model training which is reflected by lower model confidence\(^2\) on examples. Based on this observation, we further propose an Iterative Scheduled Data-Switch Training Framework for robust NMT. Under this framework, we train the model in a two-stage scheme, iteratively switching between authentic and adversarial examples with their individual modified training objectives. During training, we introduce an additional Kullback-Leibler (KL) divergence loss, expecting the model to make similar predictions on authentic and adversarial datasets. By doing so, at each training stage, the model not only focuses on one of authentic and adversarial datasets but also avoids forgetting the knowledge from the other. Therefore, our model is able to handle both clean and noisy inputs well.

Furthermore, we introduce curriculum learning (CL) to better schedule the process of noise injection. Particularly, inspired by the Baby Step strategy (Wang et al., 2021b) in CL that gradually exposes more difficult examples to the model while still involving simple examples, we sample the noise ratio from a uniform distribution, where the sampling interval is progressively extended. Compared with the naive CL strategy of continuously increasing the noise ratio, our strategy is re-sampling previous simple adversarial examples which is beneficial to the model generalization.

In summary, our contributions are as follows:

- Through in-depth analyses, we expose the suboptimum of indiscriminately exploiting authentic and adversarial examples within the same training stage, and further propose an iterative data-switch training framework for robust NMT.
- Instead of using a constant noise ratio, we introduce an improved curriculum learning method with a sampling strategy to better schedule the process of noise injection at each training stage.
- Empirical evaluations on four translation benchmarks validate the superiority of our framework, and in-deep analyses also verify the effectiveness of various factors on our framework.

2 Preliminary Study

Indiscriminately exploiting authentic examples and their adversarial counterparts within the same training stage is an effective way to build a robust NMT model. However, it requires the model to overcome the SSR discrepancy between an authentic example \((x, y)\) and its adversarial counterpart \((x', y)\), which increases the training difficulty to maximize \(P(y|x; \theta)\) and \(P(y|x'; \theta)\) simultaneously. We argue it may be a better choice to exploit authentic and adversarial examples at two training stages, iteratively switching between two types of examples. In such a data-switch training manner, the model can better benefit from the knowledge of different stages.

To verify our hypothesis, we use Transformer (Vaswani et al., 2017) as our NMT model and conduct a preliminary experiment on the IWSLT14 De⇒En dataset. To be specific, we train the three models: 1) Transformer. We follow Vaswani et al. (2017) to train this model on the authentic dataset; 2) Indisc-Model. It indiscriminately exploits authentic and adversarial examples for training within the same stage. Besides, following Passban et al. (2021), we introduce a mean square error (MSE) loss to enforce the corresponding encoder outputs to be similar; 3) Switch-Model. This model is trained at two training stages, iteratively switching between authentic and adversarial examples. We make an investigation through the two metrics: 1) the Euclidean distances of the SSR between authentic examples and their adversarial counterparts; 2) the model confidence, i.e., log-likelihood values of target ground-truth sentences.

2.1 Source Sentence Representation Discrepancy

Intuitively, to obtain high-quality translations, the SSRs from authentic and adversarial examples are expected to be similar. Therefore, we first calculate the Euclidean distances of the SSRs between two types of examples. As shown in Figure 1, the dis-
Figure 1: The kernel density estimation visualization of the SSR distances between authentic examples and their adversarial counterparts. Here, we average word representations from encoder outputs to obtain the SSRs. The authentic examples are from the entire test set, and the adversarial examples are constructed from them as mentioned in Section 3.2.

Table 1: The averaged sentence-level SSR distances between authentic examples (Aut.) and their adversarial counterparts (Adv.), and the model confidence on examples.

| Model       | SSR Distance | Model Confidence |
|-------------|--------------|------------------|
| Transformer | 2.96         | -43.0            |
| Indisc-Model| 2.36         | -41.5            |
| Switch-Model| 1.69         | -41.1            |

These results indicate that Switch-Model reduces the SSR discrepancies well. As reported in Table 1, although Indisc-Model achieves better model confidence than Transformer, especially on adversarial examples, Switch-Model still obtains the best scores on both authentic and adversarial examples. These results indicate that Switch-Model is trained better on authentic and adversarial examples compared to Indisc-Model.

2.2 Model Confidence

Higher model confidence generally leads to high-quality translations (Briakou and Carpuat, 2021; Zhou et al., 2022). Herein, we calculate the averaged sentence-level log-likelihood values for authentic and adversarial examples, respectively. As reported in Table 1, although Indisc-Model achieves better model confidence than Transformer, especially on adversarial examples, Switch-Model still obtains the best scores on both authentic and adversarial examples. These results indicate that Switch-Model is trained better on authentic and adversarial examples compared to Indisc-Model.

3 Methodology

Based on the observations in Section 2, we further propose an iterative scheduled data-switch training framework for robust NMT.

3.1 Training Framework

In contrast to the previous work, our framework introduces two iterative training stages to handle authentic and adversarial examples, respectively. As shown in Figure 2, at the training stage focusing on adversarial examples (the \(k\)-th iteration), we first use the best model at the last training stage (the \((k-1)\)-th iteration) as initialization, and then optimize the model on two types of examples using a modified training objective. Specifically, we introduce KL-divergence loss into the conventional training objective, expecting the model predictions on adversarial examples to be close to those on authentic examples. Formally, the modified training objective \(L_{adv}\) at this stage is defined as follows:

\[
L_{adv} = \sum_{(x,y) \in D} \left[ -\log P(y|x'; \theta) + \alpha KL(P(y|x'; \theta) \| P(y|x; \theta)) \right],
\]

where \(\alpha\) is a weight factor, \(\theta\) denotes the model
parameters, \((x, y)\) and \((x', y)\) denote an authentic example and its adversarial counterpart, respectively.

Likewise, at the training stage focusing on authentic examples, the modified training objective \(L_{\text{aut}}\) is given by

\[
L_{\text{aut}} = \sum_{(x, y) \in \mathcal{D}} \left[ -\log P(y|x; \theta) \right] + \alpha \text{KL}(P(y|x; \theta)||P(y|x'; \theta)).
\]

We conduct training stages for \(K\) iterations. In such an iterative data-switch training manner, the knowledge of different stages can continuously enhance the model in a collaborative way, which has also been verified in previous studies (Zeng et al., 2019; Liu et al., 2020b).

## 3.2 Generate Adversarial Examples with Curriculum Learning

During training, we generate adversarial examples on the fly by injecting noise into the source sentences of the corresponding authentic examples. Without loss of generality, we inject noise by performing three common operations with equal probability: delete, replace, and swap. Note that our framework is also applicable to other types of noise.

Previous work on robust NMT pays little attention to the noise ratio during training. In this work, we introduce curriculum learning (CL) to schedule the process of noise injection at each training stage. Inspired by the Baby Step strategy in CL (Wang et al., 2021b), at each training step, we sample the noise ratio from a uniform distribution, where the sampling interval is progressively extended. By doing so, our sampling strategy re-samples previous simple adversarial examples during training, which is beneficial to the model generalization.

The procedure of generating adversarial examples is presented in Algorithm 1. At the training step \(t\), we first load a batch of examples and sample a noise ratio \(r_t\) from a uniform distribution \(U(0, R(t))\) (Lines 3-4). Intuitively, a sharp increase of \(R(t)\) may hurt the model optimization. Therefore, we expect that \(R(t)\) increases smoothly. To this end, we define \(R(t)\) as follows:

\[
R(t) = \sqrt{R_{\text{max}}^2 \times \frac{t}{T}}, \tag{3}
\]

where \(R_{\text{max}}\) is the maximal noise ratio and \(T\) denotes the maximal training step number of each training stage. Note that the derivative of \(R(t)\) decreases with the increase of \(t\), which satisfies our expectations that \(R(t)\) increases smoothly (See Appendix A.2). According to \(r_t\), we traverse each authentic example \((x, y)\) in the current mini-batch (Line 5) and determine the number \(n_t\) of perturbed words in \(x\) (Line 6), and then perform three kinds of operations with equal probability on them to generate adversarial examples \((x', y)\) (Line 7). Finally, we train the model with our modified objective based on two types of examples (Line 8). For efficiency, we update \(R(t)\) every 10K training step (Lines 10-12).

### 4 Experiments

#### 4.1 Setup

**Datasets** For the small-scale dataset, we use IWSLT14 German⇒English (De⇒En) corpus, where the training set comprises 160K sentence pairs extracted from TED talks, the original validation set consists of dev2010 and dev2012, and the clean test set consists of tst2010, tst2011 and tst2012. For the middle-scale datasets, we use MTNT\(^3\) French⇒English (Fr⇒En) (Michel and Neubig, 2018) and WMT14 English⇒German (En⇒De) datasets. The former consists of 2.2M sentence pairs for training, newsdiscussdev2015 is

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\(^3\)https://pmichel31415.github.io/mtnt/index.html#data
used as the original validation set, newstest2014 (NT14) and newsdiscusstest2015 (NT15) are used as the clean test set. The latter contains 4.5M sentence pairs, and we choose newstest2013 as our original validation set, and newstest2014 as our clean test set. For the large-scale dataset, we use WMT20 Chinese⇒English (Zh⇒En) dataset containing 22M sentence pairs for training and newstest2019 (with 1,997 sentence pairs) for validating and newstest2020 (with 1,418 sentence pairs) for testing.

Note that in this work, we focus on the performance on clean and noisy test sets. Thus we select the best model according to the hybrid validation sets, each of which contains the original validation set and its disturbed counterpart. In addition to the standard clean test sets, we also evaluate models on noisy test sets. For the De⇒En, En⇒De and Zh⇒En translation tasks, we construct the synthetic noisy test sets by performing operations (See Section 3.2) on a certain ratio of source words in the original test sets. For the Fr⇒En translation task, we evaluate models on two social media test sets with diverse noise: mtnt18 (Michel and Neubig, 2018) and mtnt19 (Li et al., 2019), both of which have been widely used in robust NMT task (Li et al., 2019).

We also employ BPE (Sennrich et al., 2016) to split words into subwords. During this process, the numbers of merge operations are separately set to 10K, 16K, 32K and 32K for De⇒En, Fr⇒En, En⇒De and Zh⇒En datasets. Finally, we report case-sensitive tokenized BLEU (Papineni et al., 2002) for the De⇒En, En⇒De and Zh⇒En translation tasks and sacreBLEU (Post, 2018) for the Fr⇒En translation task.

Training Details We adopt the fairseq\(^4\) (Ott et al., 2019) Transformer as our basic model. We use the transformer\_iwslt\_de\_en setting for the De⇒En translation task, and the transformer\_wmt\_en\_de setting for the En⇒De, Fr⇒En and Zh⇒En translation tasks, respectively.

As for the model optimization, we use the Adam optimizer (Kingma and Ba, 2015) with \(\beta_1=0.9, \beta_2=0.98\) and \(\epsilon=10^{-9}\). All experiments are done on NVIDIA V100 GPUs with mixed-precision training, where batch sizes are roughly set to 4K, 8K, 32K, and 32K tokens for the De⇒En, Fr⇒En, En⇒De, and Zh⇒En translation tasks, respectively. For all datasets, we set the maximal noise ratio \(R_{\text{max}}\) as 0.1 and we tune the weight factor \(\alpha\in\{0.5, 1.0, 1.5\}\) on our validation sets at the first training stage, then keep it unchanged in subsequent stages for efficiency. We determine the maximal training step number \(T\) through an empirical study according to the convergence of the model at each stage. Specifically, we set \(T\) for the stages focusing on authentic and adversarial examples to 150K and 200K, respectively.

Baselines In addition to the vanilla Transformer model (Vaswani et al., 2017), we compare our model with the following baselines:

- **Transformer-FT.** It is pre-trained on the authentic dataset and then fine-tuned on the adversarial dataset.
- **Transformer-Mixed.** This model is trained on the dataset mixed with authentic and adversarial examples.
- **Transformer-Indisc.** It indiscriminately exploits authentic and adversarial examples for training. Besides, the model predictions between two types of examples are minimized via a bidirectional KL-divergence loss (Liang et al., 2021).
- **MTNT** (Michel and Neubig, 2018). It is the first benchmark on the MTNT Fr⇒En dataset.
- **AdvST** (Cheng et al., 2018). This model is trained using adversarial stability training strategy, which enables the encoder and decoder to generate similar representations for the original inputs and their perturbed counterparts.
- **SwitchOut** (Wang et al., 2018). It uses a data augmentation strategy for training, where the augmented data is constructed by randomly replacing words in source and target sentences with other words.
- **DouAdv** (Cheng et al., 2019). It generates discrete adversarial examples with doubly adversarial inputs according to the gradients of word embeddings.
- **MTL** (Zhou et al., 2019). It introduces multitask learning into robust NMT, where two decoders are involved: one learns to denoise the text and the other generates the final translations from the denoised text.

\(^4\)https://github.com/fairseq/fairseq
• ContRec (Xu et al., 2021). This model reduces the effect of noisy words through a context-enhanced reconstruction component.

4.2 Effects of Data Order and Iteration Number $K$

Under our framework, it should be determined which type of examples we need to first focus on and what the appropriate iteration number $K$ is. We explore their effects in this subsection. To this end, we train the models focusing on authentic and adversarial examples first with different $K$, respectively. The results on the validation sets are displayed in Figure 3.

Which Type of Examples to First Focus on? As illustrated in Figure 3, we observe that the model focusing on adversarial examples first reaches a competitive result at the 6th iteration, while the model focusing on authentic examples first needs 9 iterations to obtain a similar result, indicating the former converges faster to a better result.

What Is the Appropriate Iteration Number $K$? Overall, as iteration number $K$ increases, we find the model performance is improved, whether we focus on authentic or adversarial examples first.

Based on these results on the validation sets, we choose to first focus on adversarial examples and set the iteration number $K$ to 6 for the Fr⇒En dataset. Similarly, we set $K$ to 5 for all other datasets.

4.3 Main Results

Results on Clean Test Sets Table 2 shows the results on clean test sets for the De⇒En, En⇒De, Zh⇒En tasks, and the results for the Fr⇒En task are reported in the second and third columns of Table 3. Data-oriented approaches achieve comparable or worse results compared to Transformer, indicating data-oriented approaches may hurt the performance on the standard clean test sets. Transformer-Indisc is a strong baseline model. It performs better than Transformer and achieves promising performance compared to other baselines, except for the Zh⇒En task. Compared with the data-oriented and model-oriented baselines, our model achieves the best performance across all datasets. Concretely, our model achieves +0.59 BLEU improvement than the most competitive contrast model DouAdv on the En⇒De dataset. For the large-scale Zh⇒En dataset, all related approaches fail and do not outperform Transformer, while our model achieves +0.62 BLEU improvement over Transformer. These results fully demonstrate the superiority of our framework.

Results on Noisy Test Sets To verify the model robustness, we evaluate models on the synthetic noisy test sets and the social media test sets, respectively.

The fourth and fifth columns of Table 3 report the results on the social media test sets. It is worth

![Figure 3: BLUE (%) scores of our model on the Fr⇒En validation set with different $K$. AdvFirst and AutFirst denote we focus on adversarial and authentic examples first, respectively.](image-url)
Figure 4: BLEU (%) scores on the synthetic noisy test sets with different noise ratios.

Figure 5: The kernel density estimation visualization of the SSR distances.

Table 4: The averaged sentence-level SSR distances and the model confidence on examples.

| Model          | SSR Distance | Model Confidence |
|----------------|--------------|------------------|
| Transformer    | 2.96         | -43.0 -39.2      |
| Transformer-Indisc | 2.25     | -38.3 -35.8      |
| Ours           | 0.67         | -38.0 -35.6      |

4.4 Source Sentence Representation Discrepancy and Model Confidence

Following the settings of the preliminary study in Section 2, we evaluate models using two metrics: the SSR distances and model confidence. As shown in Figure 5, the distance distribution of our model is significantly closer to the Y-axis compared to Transformer and Transformer-Indisc, indicating that our model significantly reduces the SSR discrepancies. Analogously, we report the averaged sentence-level SSR distances in Table 4 and visualize the SSRs for clear understanding (See Appendix A.1), all of which demonstrate the effectiveness of our model. Besides, the averaged sentence-level log-likelihood values presented in Table 4 show that our model obtains the highest model confidence on two types of examples. It implies our model is trained better on authentic and adversarial examples. In summary, the results of the two metrics show that our model can deal with clean and noisy inputs well.

4.5 Effects of Different Types of Noise

To better understand the effects of different types of noise, we inject only one type of noise into the training data and the test set respectively, and then inspect the performance change of our model. From Table 5, we arrive at the following conclusions:

(1) The models injecting different types of noise into the training set perform similarly on the clean test set. From the first column of Table 5, we observe that adopting delete and replace operations separately during training perform slightly better than our hybrid noise strategy, while adopting swap operation obtains the worst performance.

(2) When only one type of noise is injected, our
model performs better if both training and test sets are injected with the same type of noise. For example, adopting swap operation during training obtains 36.29 BLEU on the swap noise test set, while adopting replace and delete operations obtain 35.04 and 35.78 BLEU on the same test set, respectively.

(3) The performance of the model on the test sets with different types of noise differs greatly. Comparing each column in Table 5, the model performs worst on the replace noise test set, while the swap noise has relatively little damage to the model performance.

(4) The hybrid noise strategy we adopt achieves balanced results. Comparing each row in Table 5, we find that our model with the hybrid strategy achieves the best results on the hybrid, swap and replace noise test sets and competitive results on the rest test sets.

### 4.6 Ablation Study

To verify the effectiveness of various factors on our framework, we further compare our framework with the following variants and present the results in Table 6:

(1) w/ FNR. In this variant, we directly use a Fixed Noise Ratio to schedule the process of noise injection. As reported in Table 6, this variant decreases the performance dramatically on both clean and noisy test sets. It reveals the importance of scheduling the noise injection with CL.

(2) w/ FSI. In our improved CL method, the sampling interval is progressively extended. In this variant, we adopt a Fixed Sampling Interval and the noise ratio is sampled uniformly from it. As shown in Table 6, using a fixed sampling interval also leads to the performance degradation.

(3) w/o SS. Inspired by the Baby Step (Wang et al., 2021b) in CL, we equip CL with a Sampling Strategy (See Section 3.2). Note that our CL strategy degenerates into the naive CL strategy (the variant w/o SS) if we remove the SS component. The results listed in Table 6 demonstrate the effectiveness of our sampling strategy.

(4) w/o KL. We introduce a KL-divergence loss to ensure that the model focuses more on one type of examples at each stage while preventing forgetting the knowledge from another type. As shown in Table 6, compared with the variant w/o KL, this regularization term indeed enhances the model capability to cope with both clean and noisy inputs.

(5) KL⇒MSE. In this variant, we replace KL-divergence loss with the MSE loss on decoder output hidden states. From Table 6, we can observe that this variant performs better than the framework without KL-divergence loss (the variant w/o KL) in 3 out of 4 test sets, showing the importance of the regularization term. However, compared to the MSE regularization, the KL-divergence regularization is more suitable for our framework.

### 5 Related Work

To build robust NMT models, researchers have proposed a range of methods, which can be mainly divided into two categories: data-oriented and model-oriented approaches.

In the first category, how to construct adversarial examples is a non-trivial problem (Cheng et al., 2020; Zou et al., 2020). Usually, adversarial examples are used in two ways: one is to directly train a robust model using the dataset mixed with authentic and adversarial examples (Belinkov and Bisk, 2018; Karpukhin et al., 2019), and the other is to use adversarial examples to fine-tune the NMT model pre-trained on authentic examples (Helcl et al., 2019; Dabre and Sumita, 2019; Berard et al., 2019; Alam and Anastasopoulos, 2020).

In the second category, some researchers design additional components for NMT model to correct noisy inputs (Qin et al., 2021; Wang et al., 2021a; Xu et al., 2021) or explore fault-tolerant neural networks(Su et al., 2017; Tan et al., 2018). Mean-
while, more researchers resort to exploring training strategies, including multi-task learning (Zhou et al., 2019; Zhang et al., 2020), contrastive learning (Yang et al., 2019; Lee et al., 2021), and adversarial training (Cheng et al., 2018, 2019; Liu et al., 2020a).

In this work, the proposed framework belongs to the second model-oriented category. In this regard, most existing methods indiscriminately exploit authentic and adversarial examples within the same training stage, which are suboptimal confirmed in our preliminary study. To mitigate this problem, we propose an iterative scheduled data-switch training framework for robust NMT, where we introduce two training stages, iteratively switching between authentic and adversarial examples. Besides, inspired by the successful applications of curriculum learning (CL) in NMT (Platanios et al., 2019; Xu et al., 2020; Zhou et al., 2020), we use CL to better schedule the process of noise injection. Particularly, we equip CL with a sampling strategy, which is beneficial to the model generalization.

Finally, note that Jiao et al. (2021) introduce an alternated training to alleviate the performance drop caused by low-quality back-translation data. Our work differs from theirs in three aspects: 1) we aim at building a robust NMT model dealing with clean and noisy inputs well, while Jiao et al. (2021) try to prevent the model performance on clean test sets from being disturbed by synthetic data; 2) we introduce an improved CL method to better schedule the process of noise injection, which is beneficial to the model performance; 3) in addition to the conventional cross-entropy objective (Jiao et al., 2021), we introduce an additional regularization term to cope with both clean and noisy inputs well.

6 Conclusion

In this paper, we first conduct a preliminary study to reveal that indiscriminately exploiting authentic and adversarial examples for robust NMT is suboptimal. To achieve better robust NMT, we further propose an iterative scheduled data-switch training framework, where we train the model at two training stages, iteratively switching between authentic and adversarial examples. Moreover, we introduce curriculum learning with a sampling strategy to schedule the process of noise injection at each training stage. Extensive experiments show the superiority of our framework.

In the future, we will introduce more types of real noise, such as ASR errors, into our framework. Besides, we plan to apply our framework to other natural language generation tasks, such as dialogue generation, so as to verify the generality of our framework.

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Figure 6: Visualization of the SSRs for authentic examples and the corresponding adversarial examples. Here, we apply the PCA algorithm to reduce the source sentence representations to the 2-dim ones and visualize them. The pink and blue dots denote adversarial and authentic examples, respectively.

A Appendix

A.1 Visualization of the Source Sentence Representations

To understand the source sentence representations (SSRs) clearly, we apply the PCA algorithm to the SSRs of authentic and adversarial examples and visualize the SSRs. Herein, following the settings of the preliminary study (See Section 2), we average word representations to obtain the SSRs. The authentic examples are obtained from the entire test set of the IWSLT14 De⇒En dataset, and the adversarial counterparts are constructed from them as mentioned in Section 3.2.

From Figure 6(a), we observe the SSRs of authentic and adversarial examples extracted from Transformer scatter differently. The reason behind this phenomenon is that Transformer is trained only on the authentic dataset and thus fits bad to adversarial examples, leading to huge SSR discrepancies between two types of examples.

According to Figure 6(b) and Figure 6(c), which correspond to the preliminary study in Section 2, although Indisc-Model reduces the SSR discrepancies between authentic and adversarial examples well compared to Transformer, Switch-Model, can further reduce the SSR discrepancies, bringing closer source sentence representations for two types of examples.

Figure 6(d) and Figure 6(e) correspond to the analysis in Section 4.4. Transformer-Indisc reduces the SSR discrepancies well compared to Transformer and it achieves competitive results (See Section 4.3). By contrast, our model can further reduce the SSR discrepancies and achieve the best performances across all datasets (See Section 4.3), which confirms the effectiveness of our framework.

A.2 Definition of the function $R(t)$

Intuitively, a sharp increase of $R(t)$ may hurt the model optimization. We expect that $R(t)$ increases smoothly, hence we define the derivative of $R(t)$ as

$$\frac{dR(t)}{dt} = \frac{c_1}{R(t)},$$

for some constant $c_1 \geq 0$, and $R(t)$ is a non-decreasing function. The right side of Equation 4 decreases as the training processes, which indicates the derivative of $R(t)$ gradually decreases, i.e., $R(t)$ increases smoothly. Along with the constraint that $R(t) \geq 0$ for all $t \geq 0$, solving this simple differential equation, we obtain:

$$\int R(t)dR(t) = \int c_1 dt \Rightarrow R(t) = \sqrt{c_1 t + c_2},$$

for some constants $c_1 \geq 0$ and $c_2 \geq 0$. Then, we consider the following constraints:

$$\begin{cases} R(0) = 0 \\ R(T) = R_{\text{max}}, \end{cases}$$

where $T$ denotes the maximal training step number at each training stage, and $R_{\text{max}}$ denotes the maximal noise ratio. Combining Equation 5 and 6, the final formula of $R(t)$ is rewritten as:

$$R(t) = \sqrt{R_{\text{max}}^2 \times \frac{t}{T}}.$$