Artificial intelligence in the construction industry: A review of present status, opportunities and future challenges

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ABSTRACT

The growth of the construction industry is severely limited by the myriad complex challenges it faces such as cost and time overruns, health and safety, productivity and labour shortages. Also, construction industry is one of the least digitized industries in the world, which has made it difficult for it to tackle the problems it currently faces. An advanced digital technology, Artificial Intelligence (AI), is currently revolutionising industries such as manufacturing, retail, and telecommunications. The subfields of AI such as machine learning, knowledge-based systems, computer vision, robotics and optimisation have successfully been applied in other industries to achieve increased profitability, efficiency, safety and security. While acknowledging the benefits of AI applications, numerous challenges which are relevant to AI still exist in the construction industry. This study aims to unravel AI applications, examine AI techniques being used and identify opportunities and challenges for AI applications in the construction industry. A critical review of available literature on AI applications in the construction industry such as activity monitoring, risk management, resource and waste optimisation was conducted. Furthermore, the opportunities and challenges of AI applications in construction were identified and presented in this study. This study provides insights into key AI applications as it applies to construction-specific challenges, as well as the pathway to realise the accruable benefits of AI in the construction industry.

1. Introduction

The construction industry is faced with many challenges that have hindered its growth and led to extremely low productivity levels when compared with other industries such as manufacturing [1]. As a matter of fact, the construction industry is one of the least digitized industries in the world and most stakeholders acknowledge the age-long culture of resistance to change [2]. The lack of digitisation and overly manual nature of the industry makes the management of projects more complex and unnecessarily tedious [3, 4]. The absence of adequate digital expertise and technology adoption within the construction industry has also been linked to cost inefficiencies, project delays, poor quality performance, uninformed decision-making and poor performance in terms of productivity, health and safety [5]. In recent years, it has become apparent that the construction industry must embrace digitisation and rapidly improve technological capacity especially with challenges of existing labour shortages, COVID-19 pandemic and the need to provide sustainable infrastructures [6, 140–142].

A foremost digital technology, Artificial intelligence (AI), has helped to achieve significant contributions to the improvement of business operations, service processes and industry productivity in recent years [1]. The adoption of AI techniques has helped to enhance automated and provide better competitive advantages as compared to conventional approaches [7]. The subfields of AI such as machine learning, natural language processing, robotics, computer vision, optimisation, automated planning and scheduling [8], have been applied to tackle complex problems and support decision-making for real-world problems. For instance, in the manufacturing industry, the advent of the fourth industrial revolution, commonly known as Industry 4.0 is geared towards automation, data-driven technologies and the application of advanced AI techniques [9]. It is evident that this revolution has led to significant process improvements, cost-efficiency, reduced production times,
improved safety and helped to achieve firms’ sustainability goals [7,10, 11]. However, the construction industry is yet to reap any significant benefit from AI despite its existing challenges.

In the past few decades, researchers have published articles on the application of AI and its subfields to tackle construction-specific challenges. For instance, machine learning has been used for health and safety monitoring, cost estimation, supply chain and logistics process improvements, risk prediction amongst others [12–15]. Robotics has been applied in site monitoring and performance evaluation, offsite assembly, and the management of construction materials, plant and equipment [16]; Kumar et al., 2016; [17,18]. Knowledge-based systems have also been applied for tender evaluation, conflict resolution, risk and waste management, sustainability assessments, etc. (Myllyvita et al., 2017; Zhao et al., 2016; [19,20]). Despite this, construction remains one of the least digitized industries in the world and continues to struggle with the beneficial adoption of AI and other digital technologies. Some studies have attributed the lack of AI adoption to various challenges such as cultural barriers, high initial costs of deploying AI-based solutions, trust, security, talent shortages, computing power challenges such as cultural barriers, high initial costs of deploying AI-based solutions, trust, security, talent shortages, computing power and Internet connectivity. However, it is clear that there exists a lot of grey areas in the research trend of AI applications, future opportunities and barriers to adoption in the construction industry.

For the purpose of addressing the identified gap, it is important to answer the following research questions: (1) what are the areas of AI application in the construction industry (2) what are the future opportunities for AI application in the construction industry (3) what are the challenges to adoption of AI in the construction industry. It is therefore paramount to critically investigate the applications of AI in construction to understand the trends, opportunities, and barriers. The specific objectives of this study are to:

1. Critically review the existing applications of AI and its subfields in the construction industry,
2. Identify the opportunities for increased applications of AI in the construction industry and,
3. Identify challenges affecting the adoption of AI in the construction industry

This study is an important contribution to knowledge that addresses the lack of information about AI in construction. This study first provides background knowledge on AI, its types, components and subfields and then discusses existing implementations in the construction industry.

2. Research methodology

An extant review of literature was conducted to identify the existing applications of artificial intelligence in the construction industry. Database queries were run on SCOPUS database and validated by data in other databases such as Institute of Electrical and Electronics Engineers (IEEE), Association for Computing Machinery (ACM) and Science Direct for dates ranging from 1960 to 2020 (six decades). Since modern AI research can be traced to the 1950s [21], the chosen dates were influenced by the desire to understand the trends in the adoption of AI over the decades in the construction industry as well as to identify the research gaps, opportunities and challenges. The databases (SCOPUS, IEEE, ACM, Science Direct) were selected for data identification because they host a collection of high impact publications especially in construction, engineering and computer science. SCOPUS is the largest citation database of research literature and quality web sources, and holds information about publications in IEEE, ACM and Science Direct. Hence, SCOPUS was chosen as the main data source while the others were used for full article download and data validation.

It was observed that most of the studies focused on using specific AI techniques in achieving stated goals, hence, the need to focus our search on specific AI techniques. The search was performed using twenty-nine (29) free-text keywords of the subfields and the construction industry: “Robotics” OR “Computer vision” OR “Machine learning” OR “Expert System” OR “Knowledge-based Systems” OR “Optimisation” OR “Natural Language Processing” OR “Artificial Intelligence” OR “K-Means Clustering” OR “Hierarchical Clustering” OR “Fuzzy Clustering” OR “Model-based Clustering” OR “Linear Discriminant Analysis” OR “Monte Carlo” OR “Deep Belief” OR “Deep Boltzmann” OR “Deep Learning” OR “Convolutional Neural Network” OR “Stacked Autoencoders” OR “Recurrent Neural Network” OR “Deep Neural Network” OR “Speech processing” OR “Evolutionary computing” OR “Evolutionary Algorithms” OR “Swarm Intelligence” OR “Discrete Optimisation” OR “Convex Optimisation” OR “Automated Planning” OR “Automated Scheduling” AND “Construction Industry”, etc using advanced search to achieve the focus of the study.

The search was limited to articles in English. For keyword searches that produced over 100 articles, conference papers were excluded on the rationale that this is an established domain used regularly in construction. As a result, the majority of the conference journal publications are already written as journal articles. This was particularly useful in the domain of optimisation and knowledge-based systems, whose searches produced over 500 papers each. Afterwards, for subfields that have further classifications containing meaningful information such as machine learning, knowledge-based systems and optimisation, further searches were conducted using the same method.

After assessing the 1800 publications, 1272 were finally considered relevant and included for further investigations. The main inclusion criteria were the description or evaluation of an AI subfield and its techniques delivering a practical application in the construction industry. This was based on the abstract or title or the full-text article whenever the title or abstract are unclear. For each article, the following data were extracted: (i) application area in construction (ii) methodology/techniques used (iii) findings.

3. Overview of artificial intelligence and its subfields

The idea of developing machines exhibiting intelligence like humans traced back to several fields, which include philosophy, fiction, imagination, computer science, electronics and engineering inventions [22]. Alan Turing’s test for intelligence [23] was a turning point in the field of AI as the test exceeds the traditional theological positions and mathematical conclusions about the possibility of intelligent machines. Sixty years later, intelligent machines areoutperforming humans in so many domains such as learning [24] by leveraging rapid advances in other technologies such as big data and computer processing power [25]. The definition of AI as given by Ref. [26]; states that “AI is the study of how to make machines do things, which at the moment, people do better” captures the concept of AI perfectly. Fig. 1 shows an overview of the types, components and subfields of AI.

There are three types of AI namely; Artificial Narrow Intelligence (ANI), Artificial General Intelligence (AGI), and Artificial Super Intelligence (ASI) [27]. ANI, Sometimes referred to as weak AI [27], it is a form of AI where machines exhibit intelligence in a particular domain such as chess playing, sales prediction, movie suggestions, language translation and weather forecasts [28]. AGI, sometimes referred to as strong AI, is concerned with making machines operate at the same level as humans [28]. According to Pennachin (2007), it refers to making machines that can solve a range of complex problems in different domains, control itself autonomously, with its own thoughts, worries, feelings, strengths, weaknesses and disposition. This remains a major goal of AI, but it has proved difficult to achieve and elusive. Artificial super intelligence (ASI) is concerned with building machines that exceed human capabilities across several domains [27].

The major components of AI, as shown in Fig. 1, are: (1) learning; (2) knowledge representation; (3) perception; (4) planning; (5) action, and; (6) communication [29]. Some studies have also classified some of these components as tasks that can be carried out by AI as compared to human
senses.

To understand the current state of AI in the construction industry, it is pertinent to identify the major subfields of AI as shown in Fig. 1 above. Generally, the advances of AI application in industry has birthed various well known subfields of AI including: (a) machine learning (b) computer vision (c) natural language processing (e) knowledge-based systems (f) optimisation (g) robotics (h) automated planning and scheduling. An insight into each of these subfields is presented below.

3.1. A. Machine learning

Machine Learning is concerned with the design and use of computer programs to learn from experience or past data for the purpose of modeling, control or prediction using statistical techniques without being explicitly programmed. The Machine Learning methods include: (A) Supervised Machine Learning: this is concerned with the study of how machines make decisions based on what they have learnt from labelled datasets i.e. input and desired output pairings. It is categorised into classification and regression [30]; (B) Unsupervised Machine Learning: this is concerned with making machines learn essential structure in unlabelled datasets. It is categorised into clustering and dimension reduction techniques [31] and; (C) Reinforcement Learning (RL): this is defined as “learning of a mapping from situations to actions so as to maximize a scalar reward or reinforcement signal” [32]. It is a computational approach involving learning from the outcome of interactions with the environment; and, (D) Deep Learning: this is the current state-of-the-art in machine learning which has proven to give more accurate predictions than conventional machine learning techniques [33–35].

3.2. Computer vision

Computer vision is a multidisciplinary field concerned with artificial simulation of the human visual system. To achieve the ultimate goal of making machines mimic human intelligence, computer vision seeks to enable high level understanding of digital and multidimensional images by capturing images via appropriate devices; processing them using state-of-the-art algorithms, and analysing images to facilitate decision making.

3.3. Automated planning and scheduling

Planning is a subfield of AI concerned with enabling intelligent systems to achieve desired goals or objectives by carefully selecting and sequencing actions based on their expected outcomes [36]. Scheduling involves the selection of plans and allocation of time and resources necessary to achieve the desired goals based on the total available resources [37]. Planning and scheduling techniques are being adopted to
provide solutions to complex applications that better fit the problem constraints and user needs [38]. Planning, due to complexity, cost, and time-consumption is used in situations where its benefits outweigh the cost [36]. Common heuristics and algorithms used for planning and scheduling include search techniques, optimisation techniques and genetic algorithms.

3.4. Robotics

Robots are highly automated devices that carry out physical activities in the real world. Robotics is an interdisciplinary engineering activity that involves the design, manufacture, operation and maintenance of robots and other computer actions to mimic physical human actions. Robots are for highly specialised tasks, taking shapes most suitable for their use and not necessarily the humanoid shape, and they interact with the environment using sensors and actuators [18]. [39] explained that the majority of the learning problems in robotics are reinforcement machine learning problems.

3.5. Knowledge-based systems

Knowledge-based Systems (KBS) is a branch of AI that is concerned with machine decision-making based on existing knowledge. Essentially, a KBS consists of a knowledge base, an inference engine and a user interface to interact with. The knowledge base is created from the storage of domain expert knowledge, past cases or experiences or other relevant sources. Its main advantage is the increased productivity and efficiency of easy access and interactions with large requisite domain knowledge. KBS makes inferences and arrive at conclusions that are heuristic, flexible and transparent, and provide the logic behind the advice given when necessary. KBS are classified into (A) Expert Systems: the knowledge base consists of task-specific knowledge from an expert in a particular domain to imitate decision-making in humans to solve specific problems [40]; (B) Case-based Reasoning (CBR) Systems: the knowledge base of CBR systems is composed of past experiences or old cases which are used to explain, interpret, or critique new situations [40]. For effectiveness in some domains, CBR systems must use expert knowledge to select the appropriate cases similar to the new project (Juell & Paulson, P., 2003); (C) Intelligent Tutoring Systems: these systems use AI techniques to provide tutors with what they teach, who they teach and how they teach it [41]; and, (D) DBMS with intelligent user interfaces and linked systems: are database systems with intelligent user interfaces driven by AI. Linked or Hypertext manipulation systems (HMS) allow easy traversal of complex information networks that enables writers and authors to easily link passages and references [42,43].

3.6. Natural language processing

Natural Language Processing (NLP) is a subfield of Artificial Intelligence that is concerned with creating computational models that mimic the linguistic capabilities of human beings [44]. NLP has been applied in the fields of machine translation, natural language text processing and summarisation, user interfaces, multilingual and cross language information retrieval, speech recognition and expert systems [45]. Tasks involved in NLP include part-of-speech tagging, chunking, named entity recognition and semantic role labelling [46].

3.7. Optimisation

Optimisation is concerned with making decisions or choices that provides the best outcomes given a set of constraints. According to Boyd and Vandenberghe, L. [47]; an optimisation problem is a construct of the problem of making the best choice from a set of choices. Optimisation is a lifelong phenomenon, originally known as a mathematical discipline concerned with finding an optimal solution to any given problem. With the birth of AI in the 1950s, a new family of metaheuristic algorithms known as evolutionary algorithms (EA) was created [48]. Some of the recent algorithms belonging to the EA family include evolutionary strategies (ES), evolutionary programming (EP), genetic algorithms (GA), differential evolution (DE) and particle swarm optimisation (PSO) [48].

4. State-of-the-art and future opportunities of AI applications in the construction industry

4.1. Trends of AI application in the construction industry

Fig. 2 clearly highlights the trend of an increasing number of publications in the artificial intelligence domain from the 1960s decade onwards. In the 1960s, the use of artificial intelligence was still at its infancy with very few publications applying optimisation techniques. Over time, optimisation has been the foremost area of research interest in the application of AI subfields for the construction industry. This could be attributed to the age-long struggle of the industry with low productivity levels. Another insight from the research trends over the years is that machine learning has overtaken knowledge-based systems as a subfield of interest in the construction industry in the last decade. This can be attributed to the increased need to meet up with labour and skill shortages. Furthermore, robotics has also come to the fore of AI applications in the construction industry in the introduction of 3D printing, exoskeletons, UAV technologies for construction processes (Toriz et al., 2017). However, natural language processing has been the least researched subfield in the construction industry.

Over 60% of AI application research in construction was done in the last decade and has given rise or enhanced the emergence of advanced technologies including: (1) Quantum computing; (2) Internet of Things (IoT); (3) Cybersecurity; and, (4) Blockchain. Quantum computing has the capability to solve certain computational tasks more efficiently than classical (or traditional) computers [49,50]. As a consequence of the special nature of quantum information, quantum algorithms are more effective than classical (or traditional) algorithms. AI can leverage on the capabilities of Quantum computing to accelerate problem-solving and optimise its solutions.

The internet has evolved from just allowing humans to communicate with each other, to enabling communication between multiple objects and humans to create a smart environment [51]. This transformation has been made possible by recent advances in technology such as sensors, actuators, wireless technologies (e.g. RFID), cloud computing, faster and cheaper devices with increased processing capabilities. In the construction industry, IoT has been integrated with AI in many ways including: energy-saving on demand for intelligent building energy monitoring [52,53]; IoT-enabled building information modelling (BIM) platform to achieve real-time visibility and traceability in prefabricated construction [54]; and, to generate early warnings and alarms as dynamical safety barriers for hazard energy on underground construction sites (Zhou & Ding, L.Y., 2017).

The numerous advantages precipitated by an increased access to the internet and interconnected systems all over the world is threatened by the challenge of ever-evolving cyber threats. Some examples of cyber threats that are common in the construction industry include malware, social engineering and phishing [55]. [56] established that although the construction industry does not figure much in findings about cybersecurity, the introduction of level 3 BIM with an increasing reliance on virtuality will increase exposure to cybercrime. The increasing integration of BIM with data from other external sources makes it particularly vulnerable to cyber-attacks. In fact, any digital technology used in the construction industry, AR/VR, IoT and even AI such as hard and soft robots are at risk of cyber-attacks if there is no proper network security and response plan [57].

Since the invention of Blockchain in 2008, there has been a rapid growth in its adoption, especially in the areas of cryptocurrency, risk management, IoT, public, social and financial services (Cearley, [58,59].
Blockchain technology helps to ensure the legitimacy of a transaction, prevents double-spending, and allows for high-value transactions in a distrustful environment using cryptography and a consensus mechanism for verification [59]. Some recent applications of blockchain in construction includes logistics of construction materials [60], integration with IoT and BIM to manage building lifecycle data [61] and to enhance manufacturing supply chains in the composite materials industry [62]. The applications of blockchain technology in the construction industry are non-trivial and it has the potential to solve most of the trust, communication and transparency issues in the industry. The applications of AI in construction could be integrated with blockchain technology to develop solutions that are secure, transparent and have a decentralised CDE.

4.2. Application of AI subfields in the construction industry

Table 1 presents the applications of the previously identified AI subfields within the construction industry as well as its advantages and limitations. Table 2 shows some of the advantages and limitations of the subfields of AI in the construction industry. Similar advantages across all the subfields include increased cost and time savings, improved safety, better accuracy and overall increased productivity. Some of the limitations of AI subfields in construction includes incomplete data, high initial cost of deployment, data and knowledge acquisition issues.

4.3. Common application areas and future opportunities of AI in construction

Table 3 presents the identified areas of application of AI in the construction industry, state-of-the-art and the potential future opportunities for increased adoption of AI. From the table, fourteen (14) subdomains were identified with relevant state-of-the-art applications and potential opportunities for construction-specific issues. Some of the identified subdomains include resource and waste optimisation; value-driven services; supply chain management; health and safety, AI-driven construction contract analytics; voice user interfaces; and AI-driven audit system for construction financials. Under value-driven services, subdomains such as estimation and scheduling, construction site analytics, job creation, AI and BIM integrations with other industry 4.0 tools such as internet of things (IoT) are described.

4.3.1. Resource and waste optimisation

There is a growing amount of construction and demolition waste (C&DW) produced each year across the due to rapid continual development [102,103]. These construction activities have adverse effects on the environmental, natural and human resources globally [103]. [104] observed a paradigmatic change in the approaches to waste management from waste intelligence, which suggests measures to reduce waste only after it happens, to proactive data-driven approaches i.e. waste analytics (WA), which minimizes waste through design. There has been an increasing use of BIM as a virtual, less-expensive and computational environment to enable construction design with a view to minimize waste generation [72,74]. [71] highlights the potential of advanced data analytics techniques to produce more detailed waste generation profiles. Therefore, the use of advanced data analytics could minimize waste extensively.

Waste analytics depends on a diverse data from different sources such as building design, material properties and construction strategies, which allows for high-performance computation and real-time processing [104,105]. The large amount of data requires advanced data analytics techniques to turn it into information relevant for waste minimization. This calls for the adoption of artificial intelligence techniques for effective waste management [106,107]. Particularly, the use of advanced AI techniques with BIM to optimise design for offsite construction, materials selection, reuse and recovery, waste-efficient procurement, deconstruction and flexibility. Table 3 summarises the state-of-the-art and potential opportunities for this subdomain.

4.3.2. Value-driven services

This section discusses a broad range of non-core services, which can be benefited from the emerging trend of AI in the construction industry.

4.3.2.1. Estimation and scheduling. AI-based estimation (or prediction) models have wide applicability in various domains of the construction industry. Particularly, these estimation models are instrumental in the early prediction of construction cost and duration, which are key project success factors (Sridarran, 2017). Unreliable project cost and time estimates could have huge economic and financial implications (Flyvbjerg et al., 2002).

BIM is the current state-of-art in the construction industry, which is used to enhance reliability of cost and time estimates in the construction industry [75,108]. The integration of time (4D) and cost (5D) to BIM...
Table 1

| AI Subfields          | Material Management | Design Management | Project Planning | Knowledge Management | Supply Chain & Logistics | Site Monitoring & Performance Evaluation | Estimation & Cost Estimation | Risk Management | Safety |
|-----------------------|---------------------|-------------------|-----------------|---------------------|--------------------------|------------------------------------------|----------------------------|-----------------|--------|
| Knowledge-based Systems | ✓                   | ✓                 | ✓               | ✓                   | ✓                        | ✓                                        | ✓                          | ✓               | ✓      |
| Natural Language Processing | ✓                   | ✓                 | ✓               | ✓                   | ✓                        | ✓                                        | ✓                          | ✓               | ✓      |
| Language Processing | ✓                   | ✓                 | ✓               | ✓                   | ✓                        | ✓                                        | ✓                          | ✓               | ✓      |
| Optimization | ✓                   | ✓                 | ✓               | ✓                   | ✓                        | ✓                                        | ✓                          | ✓               | ✓      |

4.3.2.2. Construction site analytics. Construction sites are rapidly being transformed to smart working environments due to the increasing pervasiveness of IoT sensors and other digital technologies [109]. Construction site analytics is concerned with the generation, collection, storage and analysis of construction site data to generate deep insights for visualisation [109]. A large volume of images, videos and other forms of data is generated on construction sites such as reports, real-time equipment and site monitoring, which are mostly unstructured. The data collected can be aggregated in BIM and analysed using advanced AI techniques to optimise site performance in all key areas such as planning, design, safety, quality, schedule and cost [110].

Lin & Golparvar-Fard [76] presented a theoretical foundation for visual data and predictive analytics for proactive project control on construction sites [77]. discussed the potential of big visual data and BIM for modeling construction analytics. Schwabe et al. [78] described the process of digitizing construction site layout planning process in BIM by applying rule-based model checking. There is a need for the development of a holistic site analytics tool using AI for real-time, cloud-powered analytics of data generated on the construction site. This will improve productivity, quality control and help to achieve set performance targets. A construction site AI chatbot to get real-time updates about site activities would prove to be very helpful for project managers and other relevant stakeholders.

4.3.2.3. Job creation. Construction jobs are the third highest jobs at risk of automation in the next decade [81], due to the increasing prevalence of automation technologies such as AI and IoT. Most construction jobs that require medium to low education are at a high risk (38–45%) of automation by mid 2030s [81]. However, the adoption of such technologies could also lead to the creation of entirely new roles to assimilate and reskill the displaced workers in the industry. For example, the advent of BIM has led to creation of new roles such as BIM project manager, director, coordinator and designer [79]. The adoption of digital technologies like AI in the construction industry will give rise to new types of jobs such as construction AI researcher, trainers and engineers. The researchers will be responsible for bringing construction industry to the frontier of AI adoption by continually carrying out research and bringing innovation into the sector. Construction AI engineers will focus on developing and deploying state-of-the-art AI solutions suited to the construction industry. Finally, trainers and testers will be needed to ensure these solutions such as robots and autonomous agents carry out designated goals effectively and efficiently. For example, low to medium skilled workers that will lose their job to automation could serve as trainers and testers for those systems replacing them.

4.3.2.4. AI and BIM with industry 4.0 tools. BIM is the current state-of-art in the architecture, engineering and construction (AEC) industry being adopted worldwide [111]. For example, the UK government mandated BIM level 2 for all publicly procured projects. However,
Table 2
Advantages and limitations of AI subfields in construction.

| Subfield                              | Advantages in construction                                                                 | Limitations in construction                                                                 | References |
|---------------------------------------|-------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------|------------|
| Machine Learning                      | - Relevant predictive and prescriptive insights                                            | - Incomplete data                                                                           | [30,63]   |
|                                       | - Increased efficiency                                                                  | - Learning from streaming data, dealing with high-dimensional data, scalability of models and distributed computing |           |
|                                       | - Cost savings                                                                          |                                                                                            |           |
|                                       | - Improved safety                                                                        |                                                                                            |           |
|                                       | - Efficient utilisation of resources                                                    |                                                                                            |           |
|                                       | - Reduced mistakes and omissions                                                        |                                                                                            |           |
| Computer Vision                       | - Faster inspection and monitoring                                                       | - Total scene understanding                                                                  | [64]      |
|                                       | - Better accuracy, reliability and transparency                                         | - Action recognition of equipment and/or workers                                             |           |
|                                       | - Cost effective                                                                        | - Improvement of tracking accuracy and effective visualisation of tracking results.         |           |
| Automated Planning and Scheduling     | - Cost savings due to improved processes e.g., logistics                                 | - Mostly expensive to implement                                                             | [36]      |
|                                       | - Increased productivity                                                                | - Knowledge representations for needed models, monitoring issues, integration issues, synthesis techniques, etc. |           |
|                                       | - Reduced planning effort                                                                |                                                                                            |           |
|                                       | - Simplified monitoring and control                                                      |                                                                                            |           |
|                                       | - Optimal plan and schedules                                                            |                                                                                            |           |
| Robotics                              | - Increased safety                                                                       | - High initial costs                                                                         | [65-67]   |
|                                       | - Increased productivity                                                                | - Potential job loss due to automation - Maintenance and repair costs                        |           |
|                                       | - Improved quality                                                                       | - Unstructured work environment                                                              |           |
|                                       | - Better reliability and accuracy                                                       |                                                                                            |           |
|                                       | - Faster and more consistent than humans                                                |                                                                                            |           |
| Knowledge-based systems               | - Easy access to relevant information                                                   | - Intellectual property protection and security issues                                      | [68]      |
|                                       | - Easy to update                                                                        | - Knowledge acquisition issues                                                               |           |
|                                       | - Ability to explain reasoning behind solution                                           | - Knowledge validation issues                                                                |           |
| Natural Language processing           | - Consistency and availability                                                           |                                                                                            |           |
|                                       | - Can work with incomplete information                                                  |                                                                                            |           |
|                                       | - Clear logic                                                                           |                                                                                            |           |
|                                       | - Increased productivity                                                                | - Appropriate representation of fragmented, extended and errorful language                  | [69]      |
|                                       | - Cost effectiveness                                                                    | - Speech recognition issues such as construction site noise, homonyms, accent variability, etc. |           |
|                                       | - Time efficiency                                                                       | - Data privacy and security issues                                                           |           |
|                                       | - Improve communication among stakeholders                                              |                                                                                            |           |
| Optimisation                          | - Increased productivity due to optimised processes                                       | - Requires significant computing power                                                       | [70]      |
|                                       | - Increased efficiency                                                                  | - Scalability issues                                                                         |           |
|                                       | - Cost and time savings                                                                  |                                                                                            |           |

Tsang et al. [89] developed an IoT-based real-time risk monitoring system for controlling product quality and occupational safety risks in cold chains using wireless sensors network, cloud database services, and fuzzy logic. According to Barata et al. [90]; real-time integration of in decentralised supply chains is at the top of the agenda for European institutions, industries and multinational consulting firms. Xiong et al. [91] developed a process specification language to improve supply chain communication for offsite construction.

This study calls for the development of a decentralised supply chain knowledge management and monitoring system. The advantages of blockchain to ensure transparency and legitimacy of transactions, combined with the advanced analytics powered by AI has the potential to solve the organisational trust and communication issues in construction supply chain. For example, Mondragon, et al. [62] explored the applicability of blockchain to enhance manufacturing supply chain and results show a tamper-proof history of product manufacturing and storage. AI can be used to manage the whole supply chain process to detect potential issues and ensure timely and quality project delivery. Also, the creation of AI chatbots for supply chain management system to harness relevant information in a simple manner.

4.3.3. Supply chain management (SCM)

A recent study by Luo et al. [113], to explore factors affecting supply chain excellence and outcomes, revealed issues such as SCM knowledge education and supply chain culture. The major barriers found are lack of top-level buy-in and general understanding of supply chain. The literature also revealed that the high cost of advanced IT for SCM, lack of unique and regional specific performance measurement frameworks, lack of organisational trust and effective communication channels between partners had been a major hindering factor [114,115]. AI techniques can play a significant role in solving these issues that are hindering excellence in the supply chain.
tools, dust and toxic materials, and loss of hearing due to noise [110]. These dangers could result in longer-term health issues, disability or even death for the workers [117]. For employers, this could mean loss of reputation, reduced productivity, increased insurance premiums, litigations and claim costs. Hence, the need to take a proactive approach by using digital technologies like AI to envisage accidents or health risks before they occur and to prevent them. Some recent uses of AI in health and safety include BIM-based fall hazard identification and prevention [92]; integration of sensor-based technologies with BIM to improve construction safety [94,95]; and wearable technology used in construction safety monitoring [93].

Based on the aforementioned, it can be inferred that data from different digital technologies like IoT sensors, UAV and wearable devices are used in the different construction stages with BIM to prevent and mitigate safety risks. These inevitably calls for the application of advanced AI techniques (e.g. deep learning) to make relevant use of these data for predictive and proactive safety management. Winge et al. [116] identified seven most common factors causing construction accidents to include worker actions, risk management, immediate supervision, usability of materials or equipments, local hazards, worker capabilities and project management. All of these factors have the potential to be solved using AI technologies such as robotics, computer vision, advanced data analytics and optimisation techniques, especially when integrated with other digital technologies. Also, the health and safety management process will benefit from a more holistic system that integrates monitoring, visualisation, notification and action-taking.

### 4.3.5. AI-driven construction contract comprehension
Construction contract management can be very complex, involving bulky and multiple contracts where mistakes often have huge implications [96]. Some of these implications include litigation costs, claims, project delay and loss of reputation. A major challenge is that current contract management is heavily dependent on humans such as contract managers or legal team, which makes it prone to errors and mistakes. This calls for the automation of the contract management with AI to augment the efforts of contract managers or legal teams by ensuring processes are faster and more accurate [118]. This will allow for easy querying of contracts to retrieve relevant information, contract summarisation, contracts drafting, identification of dispute prone clauses, contract negotiation and dispute-resolution, contract-obligation-enforcement and closure.

One major challenge with developing an AI-driven tool for contract

| Table 3 | State-of-the-art and potential opportunities of AI in the construction industry. |
|---------|--------------------------------------------------------------------------------|
| S/ N    | Construction industry | State-of-the-art | Potential opportunities |
| Resource and waste optimisation | Data analytics for waste management and collection [71] | - AI-driven holistic waste analytics tool |
|         | BIM-based 3D model for construction waste quantification [72] | |
|         | BIM-based construction waste minimization framework [73] | |
|         | BIM for waste minimisation design [74] | |
| Value-driven Services | BIM for cost and time estimation [75] | - Deep learning for cost and time estimation |
| 2a      | Estimation and Scheduling | Project control on construction sites [76] | - AI-driven BIM-based construction site analytics |
|         | Construction performance analytics [77] | - AI chatbot for site information |
|         | Site layout planning [78] | - Construction automation tools developer |
| 2b      | Job creation | BIM jobs and competences [79] | - Systems trainers |
|         | Green jobs [80] | - Systems testers |
|         | Effects of robot automation on Jobs [81] | |
| 2d      | AI with Industry 4.0 Tools | Intelligent building energy monitoring [52] | - AI-driven IoT platform |
|         | (IoT) | IoT-enabled BIM platform for prefabricated construction [54] | - AI-enabled BIM for IoT |
|         | AI with Smart Cities (SC) | IoT for safety warning on construction sites (Zhou & Ding, L.Y., 2017) | - AI-driven built environment analytics |
|         | Smart home energy consumption management [82] | Interoperable building management systems (BMS) |
|         | smart city development and urban planning using sensors [83] | |
|         | Metadata schema for smart building infrastructure [84] | |
|         | Urban energy performance using BIM and CIS [85] | - AI enabled visual exploration system |
|         | Defect management using BIM, AR and ontology-based data collection [86] | - AI and AR based virtual site exploration |
|         | mobile-based virtual reality and augmented reality for health and safety education [87] | - AI for As-planned vs As-built |
|         | Application areas of AR in construction [88] | - Secure and transparent AI-driven solutions to improve trust |
|         | RFID combined with blockchain for materials logistics [60] | - Quantum computing of existing AI solutions |
|         | Integrating IoT, blockchain and BIM for managing building lifecycle data [61] | - QC and AI-driven BIM data |
|         | Blockchain-driven manufacturing supply chains in composite materials industry | - analytics |
|         | Quantum computing [56] | - AI with blockchain for construction supply chain management |
| Supply chain management | Risk monitoring system [89] | - AI-driven holistic supply chain management system |
|         | Mobile supply chain [90] | - AI chatbot for supply chain management |
|         | Process specification language for improving supply chain communication [91] | |
| Health and safety analytics | BIM-based fall hazard identification and prevention [92] | - Deep learning for predictive health and safety analytics |
|         | Design-for-safety knowledge library for BIM-integrated safety risk reviews | |
|         | Wearable technology for personalised construction safety and monitoring [93] | - Holistic health and safety management tool for monitoring, visualisation, notification and action. |
| Construction contract management | Integration of sensor technologies with BIM to improve safety [94,95] | - AI-driven construction contract analytics |
|         | Construction contract management using value packaging systems [96] | - Blockchain driven holistic contract management |
|         | Blockchain technologies and cryptocurrencies for database management in construction engineering [97] | |
| Voice user interfaces | Voice-assisted key-in building quantities estimation system [98] | - AI-driven voice user interfaces for use in design, onsite and offsite construction activities |
| Audit systems for construction financials | Integrating voice recognition and gesture control for augmented reality interaction to enhance design practice [99] | |
|         | Blockchain-based big data model for BIM modification audit [101] | - AI-driven audit system for construction financials |
management is implementing text summarisation, which is required to retrieve succinct but important information from contracts. This is a difficult task that calls for the attention of researchers because construction contracts are different from general contracts, and as such requires construction-specific training. Another challenge is machine reading comprehension (MRC), which is the ability of computers to understand a given text, formulate questions against it and generate well-formed answers. MRC is a very challenging task that researchers are working on rigorously. There are several datasets specific to some domains have been made publicly available for benchmarking and training MRC models e.g. MS MARCO [119], NewsQA [120], SearchQA. However, there are no datasets unique to the construction industry, which are essential to train construction MRC models. This presents an opportunity for further research that could improve MRC in construction and ultimately, contract management.

4.3.6. Voice user interfaces
The hands-busy and eyes-busy nature of construction work makes voice-enabled user interfaces (VUI) a viable alternative to the current modes of communication with devices on construction sites [99]. Construction workers often have to communicate with software applications e.g., BIM on the construction site, but typing on devices to retrieve information could lead to safety hazards. This has led to considerations for other means of communication with digital tools such as speech. This is further amplified by the rising popularity of speech-enabled user interfaces sometimes employed as automated assistants e.g. Alexa, Siri, Cortana [121]. The findings in this study reveal that speech in construction research has not garnered much attention by researchers.

Even though there has been a lot of recent improvements in VUIs, its use is still hindered by some challenges, especially those specific to the construction industry. One major challenge is that construction sites are usually very noisy [122], which puts unwanted information in the speech signal. This could generate too many errors which may frustrate the users and eventually lead to discontinuity of use. Other challenges include speaker variability, voice enhancement, homophones, ambiguity, amount of data and search space. Solving these challenges could potentially lead to the seamless use of VUIs in the construction industry. To this end, development of a robust dataset of common voice commands in different situations on the construction site needs to be collected. This can be used to train construction voice application models.

4.3.7. AI-driven audit system for construction financials
Despite the huge economic outputs generated by the construction industry, the rate of insolvency of firms is still very high [123]. This may be partly because most construction businesses find it hard to manage their finances due to the uniqueness and long duration of projects, which is critical for project success [124]. Construction firms often have multiple projects running simultaneously involving the movement of employees and equipment between projects [125], with thin profit margins due to competitive bidding and overhead costs that are not properly accounted for [126]. Hence, it is important to ensure projects and general overhead costs are effectively tracked [127]. The focus should not only be on delivering quality work, but proactive management of financial resources [128]. Currently, there are no AI-driven financial audit tools to effectively track project costs and predict potential financial problems before they arise [129]. Accordingly, financial managers can proactively respond when a project is overspending or underspending and measure its overall effect on other projects and the entire business in real-time. This will guide the decisions of the firm’s stakeholders and save the firm from bankruptcy.
5. Challenges

So far, this study has identified the opportunities as well as emerging trends in AI application in construction processes. To further strengthen this area of knowledge, it is important to identify and discuss the key challenges. Fig. 3 shows the opportunities, emerging trends, challenges and open research issues of AI in the construction industry.

Six main challenge areas affecting the adoption of AI in construction are presented below.

5.1. Cultural issues and explainable AI

It is a known fact that the construction industry is one of the least-digitized industries, and slow to adopt new technologies [1]. This could be due to the risky and costly nature of most construction processes, where little mistakes often have huge implications. In construction, traditionally known ways of doing things are favoured above the new but un-trusted technologies promising to deliver great rewards (Babić & Rebolj, 2016). This means that the construction industry is slow to adopt innovative technologies. Unlike sectors like manufacturing, construction sites are mostly unique and different which requires AI that can learn and adapt fast in changing environments. This means that AI technologies to be deployed in the construction industry must be useable in different construction projects or sites and tested thoroughly to convince construction contractors and businesses to use them. This may include taking advantage of other digital technologies like blockchain to improve trust and transparency.

Additionally, most machine learning systems follow a black-box approach, which means that they do not explain the reasons for reaching conclusions. To build trust in such systems, it is essential for construction practitioners to understand how the system makes its decisions. As such, this calls for the use of explainable AI (XAI) to produce explainable models and enable humans to understand, trust and manage the systems. Some popular approaches of XAI include local interpretable model-agnostic explanations (LIME) [130] and layer-wise relevance propagation (LRP) [131].

5.2. Security

Despite the capability of AI to strengthen security and detect intrusions [132], it is also a main target for exploitation by hackers, cybercrimes and privacy intrusion. This is a critical issue with huge economic and financial implications. Little mistakes in construction processes often lead to huge quality, cost and time implications, with a roll-over effect to the overall project plan (time, cost, supply chain and logistics, procurement, etc.) [133]. Most importantly, the safety of construction workers may be compromised which could lead to life-threatening accidents or loss of lives. For example, a computer vision approach, which means that they do not explain the reasons for reaching conclusions, against an adversarial opponent [134].

The use of adversarial ML stems from a security defence perspective and the need to design algorithms that can resist high-level attacks. Also, further research needs to be carried out in this area especially for technologies that are emerging in use for construction research such as computer vision and robotics.

5.3. Talent shortage

Currently, there is a global shortage of AI engineers with the requisite skills to spearhead serious developments across industries [135]. It is quite difficult to get AI engineers with experience in the construction sector to build custom solutions targeted at solving the many problems in the industry. This can be mitigated by government spending more on science, technology, engineering, mathematics (STEM) education. Also, construction experts are needed to collaborate with researchers and industry experts in the AI field to merge ideas and birth new innovations that truly meets the needs of the construction industry.

5.4. High initial costs

The benefits of AI-driven solutions in the construction industry are indisputable. However, the initial costs required to invest in such AI solutions e.g. robotics are usually very high. The maintenance requirements of such solutions also need to be considered. This may be unaffordable for the vast majority of subcontractors and small firms that make up the bulk of the construction industry [1]. Therefore, it is important for firms to determine the cost savings and return on investment of such technologies to determine whether to invest or not. Additionally, as these technologies become more accepted and prevalent in construction, prices are expected to drop, making it affordable for the smaller firms.

5.5. Ethics and governance

Winfield and Jirotka [136] elucidated that establishing and maintaining public trust in AI technologies is dependent on an inclusive, transparent and agile governance. This is a crucial issue that is of great importance to the society at large. The competences of AI technologies while promising great outputs, could also be dangerous if not properly regulated. For example, a big construction site robot that malfunctions and has to fall down in a busy construction site with plenty of workers. How does the robot make the decision of falling left or right, depending on the number of workers on each side, knowing fully well it could mean death for the workers? The use of some AI solutions could also lead to unfair advantage for some firms in the construction industry, which needs to be regulated.

Yu et al. [137] classified building ethics into AI in four areas: exploring ethical dilemmas, individual ethical decision frameworks, collective ethical decision frameworks and ethics in human-AI interactions. While some researchers have proposed that ethics be built into AI [58], some others e.g. Ref. [138] have said the approach is wrong and proposed a new field called “AI safety engineering”. Notably, the development of AGI and ASI, where machines can supersede human thinking could be disastrous if the issue of accountability is not properly governed. This could affect the uptake of AI technologies in the construction industry. However, most governments including the UK government are working earnestly towards setting the proper regulations for AI governance.

5.6. Computing power and internet connectivity

Construction sites are mostly remote and lacking power, telecommunications and internet connectivity [139]. Sometimes, even construction activities lead to interruptions in power and internet connectivity. This poses a serious problem in the use of AI tools on construction sites whose operation relies mostly on good internet connectivity and power supply e.g. robots, site monitoring systems, etc [139]. For example, sensors and actuators communicate information that needs to be computed in real-time during construction. It is pertinent to look for ways to solve this problem efficiently and effectively. The use of 4G (LTE/max) communication technologies have been able to solve this problem to a considerable extent. The emergence of 5G offers even greater reliability for construction sites due to its high data rate, reduced latency, energy saving, cost reduction, higher system capacity, and massive device connectivity.
6. Conclusion

AI is poised to make a tremendous impact on the way things are done in several industries as an innovative approach to improve productivity and solve challenges. The construction industry faces a productivity problem and other countless challenges, which has the potential to be solved by AI. With the increasing data being generated throughout the building lifecycle and the emergence of other digital technologies, AI has the capability to harness these data and leverage on the abilities of other technologies to improve construction processes. To address the research questions in this study, we have explored the extent to which AI technologies have been used in construction. We have reviewed not only the latest research, but also relevant research that has been published over the last six decades in several construction application areas. The concepts, types, components and subfields of AI are briefly explained and the works using these subfields are explained. A basic summary of the application areas, advantages, limitations and benefits of each subfield of AI used in construction was provided.

This study adopted a qualitative approach through the review of the publication trends for AI and its subfields. The database search was conducted using searches from SCOPUS database and validated with data from three other digital journal databases including Science Direct, IEEE and ACM over six decades (1960–2020).

These databases were selected based on their robustness and integrity, with the aim of reducing bias. From the data collected, the AI subfields are classified into emerging, ripe and mature fields in construction research. Findings in the study reveal that computer vision, robotics and NLP fall under emerging technologies; ML, automated planning and scheduling are ripe technologies while KBS and optimization are mature technologies. Based on this, a hype cycle was designed and used to predict the duration to maturity of each subfield. This study reveals that while several AI technologies have been applied in construction research, recent advances in those technologies have improved significantly and the adoption of recent, more powerful AI technology has been relatively slow. For example, the use of deep learning which has the potential to give more accurate predictions than conventional ML techniques.

Furthermore, this study identified and discussed some further opportunities and open research issues for AI research in construction. Although the application of AI is gradually increasing; its relevancy is further strengthened by other emerging trends such as BIM, IoT, quantum computing, augmented reality, cybersecurity and blockchain. We investigated some of the challenges that are affecting the adoption of AI in the industry and addressed them through recommendations. This study is a useful source of information for researchers and practitioners with regards to relevant AI applications and research in the construction industry. A clear understanding of the intrinsic opportunity as well as the potential barriers of the application subfields was presented in this study. Construction stakeholders such as regulatory bodies, decision makers, high-skilled workers and digital enthusiasts can leverage the information presented in this study to clearly define a pathway to AI implementation and mitigate the potential risks involved.

Declaration of competing interest

The authors declare that they have no known competing financial interests or personal relationships that could have appeared to influence the work reported in this paper.

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