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Autonomous docking based on infrared system for electric vehicle charging in urban areas

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Abstract: Electric vehicles are progressively introduced in urban areas because of their ability to reduce air pollution, fuel consumption and noise nuisance. Nowadays, some big cities are launching first electric car-sharing projects to clear traffic jams and enhance urban mobility, as an alternative of the classic public transportation systems. However, there are still some problems to be solved related to energy storage, electric charging and autonomy. In this paper, we present an autonomous docking system for electric vehicles recharging based on an embarked infrared camera performing infrared beacons detection installed in the infrastructure. A visual servoing system coupled with an automatic controller allow the vehicle to dock accurately to the recharging booth in a street parking area. The results show a good behavior of the implemented system, which is currently deployed as a real prototype system in the city of Paris.

Keywords: Autonomous parking; Electric vehicle; Vision systems; Docking system; Lateral control

1. Introduction

Today, a wide variety of Advanced Driver Assistance Systems (ADAS) are available in conventional vehicles. These systems allow multiple improvements in driving assistance and some partial control such as: blind angle detection systems [1], lane departure warning [2], speed limit warning [3], pedestrian
collision avoidance [4], parking assistance [5] (among others). Nevertheless, some other ITS topics are improved for research groups around the world. The European Union, specifically the Directorate-General for Mobility and Transport of the European Commission (EC), develops transport policies by integrating citizen needs, environmental policy, and competitiveness [6].

One of the main objectives of the EC is to decrease the use of gas-propelled vehicles in 2050, reducing transport sector emissions of greenhouse gas (GHG) by about 60%. Therefore, electric vehicles (EV) will improve the urban transportation because of their efficiency and the absence of CO2 gas emissions and noise. In fact, some fully automated electric vehicles are already in use in airports, private tracks and pedestrian zones in urban areas [7,8]. However, the market penetration of EV depends on the improvement of the electric vehicle batteries, in terms of battery costs, operational autonomy and the distribution of charging points availability in the cities.

With the growth of EV industry more charging points will appear at motorway service stations and in major cities. This year, in the United States, there are more than eight thousand public charging stations [9]. However, there are still some lacks in this solution due to the slow charging times and the parking problems. Some authors have applied Inductive Power Transfer (IPT) techniques for EV recharging [10]. Although this system offers a safe, convenient and reliable solution, its implementation depends on the performance of the power pads, and this technology is unavailable for all types of EV’s. Other works are focusing on the fast-charging electric issues, performing simulations of a recharging station with different platforms [11]. These first results suggest a quick implementation of charging stations for EVs in urban and inter-urban scenarios.

In the last years, autonomous vehicles, chiefly using EV, have been gradually improved in terms of safety and redundancy. Cybercars are a good example of this evolution, since they allow fully autonomous driving capabilities for specific scenarios in order to provide an on-demand door-to-door service [7]. These vehicles use a GPS sensor for positioning, and wireless communications for interaction with other vehicles and the infrastructure [12]. IMARA group of INRIA (National Institute for Research in Computer Science and Control, France) is working in the development of perception and control strategies for Cybercars[8,13].

Other works propose the control of autonomous EV with mathematical modelling of the motion dynamics and drivability control to optimize the operating freedom of two power trains in hybrid electric...
vehicle [14]. In [15], a real vehicle modified with a steer-by-wire system and Global Positioning System (GPS) for localization is proposed. Moreover, Intelligent Artificial (IA) techniques, such as fuzzy logic [12] and Neural-Networks (NN) [16], have been used to control real vehicles in urban and highway scenarios, based on human experiences and cooperative GPS and inertial systems [17].

About the localization problem in autonomous vehicles, the limitations of the GPS systems, caused by GPS outages and the interferences in urban and indoor scenarios, are widely known (because of buildings, trees, bridges, parking, among others) [18]. For this reason, other approaches focus on perception solutions for the localization and the environment mapping have been suggested such as: SLAM, SLAMMOT, among others [19,20]. A survey of the most important algorithms for autonomous vehicles, based on vision and laser, proposed in the last decade, has been presented in [21]. They claim that, even if many navigation systems are based on heterogeneous sensors data fusion, the most robust algorithms are based on visual target tracking, since the position and velocity of the vehicle and the target relative position can be established by processing the images streams the cameras.

Autonomous charging is a well identified issue for electric autonomous systems. This problem has been historically addressed in robotics [22] and several approaches were proposed based on a wide range of techniques such as range lights [23] or vision and artificial landmarks [24]. It is really close to the problem of docking autonomous underwater vehicles (AUVs) for charging purpose [25]. Concerning autonomous urban vehicles, systems using inductive charging was already proposed [26], but are not really energy efficient, even if they are easy to handle. Systems that consider docking for charging electric vehicles require a highly accurate localization and control (a few centimeters), uncommonly treated in the literature [27,28]. The aim of the research is to design and develop a control system, for automatic recharging docking for EVs in urban parking areas. The vehicle is equipped with an infrared camera, able to detect infrared diodes placed on the infrastructure. These diodes are used as landmarks, in order to provide a highly accurate position and velocity to the control stage. The camera is placed behind the rear-view mirror (looking ahead), and the vehicle is an electric Citroën C1, instrumented to enable autonomous driving.

This paper is organized as follows: a description of the system architecture and of the AMARE project objectives are provided in Section 2. The perception algorithms, signal filtering, control stages, followed by an explanation on the control strategies used in the lateral control law are explained in section 3. Experimental demonstrations and results obtained with the real facilities are described in section 4. The paper ends with conclusions and future works in section 5.

2. System Architecture

The automatic docking, recharging, billing and payment system proposed in this paper is composed of three main elements: an automated vehicle, a docking and recharging station, and a wireless communication system.

Once the vehicle is properly parked by the driver a few meters from the station, the perception system identifies the infrared LEDs placed in the recharging station, and then the connection procedure is initiated by the vehicle. The first connection is performed by wireless communications. The vehicle sends to the station its intention to park and to recharge its batteries. Once accepted by the station, the
The automated vehicle on the AMARE project

![Automated Vehicle Diagram]

vehicle autonomously docks with the station and the recharging starts without any human intervention (Figure 1). When the vehicle intends to leave the station, a billing is calculated given the energy consumed by the vehicle and the total parking time. The payment of the charge can be performed via a contactless payment system or sent to the driver’s billing address for an a posteriori payment.

2.1. Automated Vehicle

The vehicle used is an electrified Citroën C1 instrumented for autonomous driving. Figure 2 shows the different components used in the autonomous vehicle. The vehicle is equipped with two docking plugs - front and back - for battery charging and wired communications. This design allows the connection of several vehicles in series to a unique recharging station, reducing the number of recharging stations needed. In the meanwhile the physical link between the vehicles can be used to displace all the vehicles in a platoon configuration with a unique driver, thus facilitating the redistribution of vehicles between stations [29].

A wireless communication link is established before the docking procedure with the recharging station. The automated vehicle uses the information from the installed infrared camera and the odometry to guide the vehicle into its final parking position or docking spot. The perception system (section 3.1) starts by estimating the pose of the vehicle relative to the pattern of infrared LEDs in the recharging station.

The control of the vehicle and driving task is supported by the on-board automation system until the vehicle reaches its docking spot. The throttle and brake pedals with integrated potentiometers are commanded by the longitudinal controller, and the electric power-assisted steering actuator is commanded by the lateral controller (section 3.2).

Information about the automatic docking procedures are provided to the driver via the on-board HMI (Human Machine Interface) and stored in a remote server. Once the docking is established and the vehicle is plugged to the automated arm, a wired connection is established between the vehicle and the station. At the same time the recharging of the vehicle batteries starts and the consumed energy is registered. This information is used later by the billing process together with the parking time costs.
2.2. Recharging and Docking Station

The station, equipped with a docking arm, is used to charge up to five vehicles in series. The communication with the vehicles, prior plug-in connection, is done via wireless WiFi communications. The station allows/rejects connection requests from the vehicle that want to dock and recharge. The status of the station can easily be accessed by the lights interface information (in the station): green - the station is available, yellow blinking - the docking arm is being deployed, red - the station is occupied. Once the plug is connected to a vehicle, the power supply is activated and the energy consumption is registered (figure 3). An infrared LED pattern installed in the station is detected by the vehicle on-board camera in order to determine its relative position. The station controller manages the electronic interface that controls the docking arm, the power supply and the infrared LED pattern. The controller is connected directly to a payment back office through a local network (intranet), and handles the communications with the vehicle.

2.3. Communication System

The action coordination between the vehicle automation (supervisor) and the station controller are performed via an IPv6 wireless link based on embedded Linux boxes (4G Cubes) [8]. This communication system is a Vehicle Web Service Communication Framework (VWSCF) that handles service discovery, expose and fetch of data through the network. For practical reasons, the payment procedure is performed via a different wireless connection using a standard highway contactless payment system. Once the vehicle is plugged to the docking arm a wired connection is established and diagnostics data are exchanged between the vehicle and the station.

3. Onboard Algorithms -Autonomous Docking-

Figure 4 shows the control scheme of the autonomous vehicles docking proposed in this work. It considers an infrared camera for the localisation of the vehicle in the reference frame of the charging station. After the pattern processing, the relative position is given to the control stage. Then, this position
Figure 4. Control architecture for autonomous vehicles based on IR camera information

is filtered and translated to the centre front axis of the vehicle, to improve the control accuracy. Finally, a reference command is sent to the action stage. The explanation of each module is described below.

3.1. Perception

A standard charge-coupled device (CCD) camera, equipped with an IR filter, was provided by our industrial partner in the project and was used in this work, placed behind the rear-view mirror, looking front. In our experiment infrared LEDs were used on the docking station instead of visible beacons, to simplify their detection from the background and make the system invisible from passers-by.

The docking station is equipped with 8 infrared LEDs, their positions being precisely known in the station referential. This rather high number of LEDs was chosen to allow the detection of several patterns, in case one or several lights were obstructed or failing. Our experiments showed that 6 LEDs are enough in practice to accurately determine the vehicle position with regard to its docking station.

Thanks to the camera information, the perception stage computes the position, in Cartesian coordinates, and the heading in respect to the reference line, then sends it to the control stage.

3.1.1 Vision Detection Algorithms

This section describes the several steps used in the vision pipeline to get the relative position and the informations needed by the control node. From the input picture, the following steps are applied:

1. Maxima selection. We assume that the LED candidates on the picture are among the brightest points, and that they correspond to a local maxima. This is very common for the detection of bright features on a picture.
2. **Region growing.** From the previously selected extrema, region growing is applied to get the bright area. Region-growing halting criteria are based on brightness gradient, and absolute brightness level. LEDs models being previously known, a fast model-based selection is used to remove an initial set of outliers, *i.e.* bright areas physically too big to be our LEDs. This rejection effectively handles major light sources, such as car lights, sun light or most secular reflections.

3. **Model fitting.** A list of vertical and horizontal lines stem from the set of LED candidates previously detected. Knowing the 3D base model of the station, simple heuristics are used to remove candidates leading to improper form-factor. In our case, several constants in LEDs relative position (only two LEDs on top) are easy to use to remove trivial mis-fitting candidates. Moreover, this step can be simplified for the following detections, a rough initial position for the projected pattern being given by previous iteration. Several LED sub-models can be tracked on the station, for an extra robustness against occlusions. In our case, three sub-models can be used while keeping the POSIT algorithm running (defined by 6 to 8 LEDs), while a rough position can be computed from the top 4 LEDs (figure 5).

4. **POSIT algorithm** (detailed in figure 6). This algorithm, detailed in 3.1.2, provides an estimation of the 6D position and attitude as regards the model from its projection into the camera plane. This gives a complete determination of the car attitude. POSIT can be run separately on each of the four models are detected.

### 3.1.2 The POSIT Algorithm

This algorithm was first published in [30] by DeMenthon et al., its purpose is to find the pose of an object with regard to the camera referential from a single image. This is not a simple task, due to the loss of information consecutive to the projection process from the 3D model to the picture plane. Extensive pose information typically transfers into six degrees of freedom, degrees which are not necessarily visible after the projection onto a 2D plane consecutive to the imaging process. In other words, the projection matrix stemming from the standard pinhole camera model is not invertible.
It is then compulsory to find an estimation of the pose, with an approach robust enough to handle these ambiguities gracefully. Several methods were developed over time (see the reference for an extensive review), but POSIT algorithm is now commonly used for this task, due to its very low coding and computing complexity, and its iterative nature. POSIT does not require initial pose estimate, and can run in real-time on low power hardware.

Summing up some of its key ideas, POSIT can be split into two steps: pose computation from an approximated scaled orthographic projection, and an iteration procedure which allows the algorithm to converge without an initial guess. The scaled orthographic projection is close to a perspective projection, but differs in that depth coordinates of the model features get the same value in the projection computation, thus neglecting intra-object depth differences compared to camera-to-object distance. This effectively linearises the projection process. The iteration procedure consists in computing the mismatch between the observation ("true" projection of the 3D model onto the image plane) and the computed scaled orthographic projection, which gives the pose correction step.

In practice, POSIT converges within 10 iterations, and its reliability can be assessed by computing the model features positions onto the image plane from the computed pose, camera pin-hole model and the known geometry of the model. A limit of the POSIT approximations can however be observed at a very close range, when the model depth dimension is not negligible compared to the camera-to-object distance.

Figure 7 shows a typical view from the perception system. The docking station is correctly identified and positioned, as shown by the back projected features of a 6-LED model (white circles) piled onto the detected LEDs (end of the white lines). This scene shows a difficult situation, because of a low position...
of the sun (in front of the camera) and some reflections are detected as a "worst-case scenario". Following
the proposed algorithm, an initial region growing algorithm restrained to LEDs reasonable size allows us
to create a list of LED candidates, pictured in red squares on Figure 7. The knowledge of the positions of
the LED relative to one another is then used to remove improbable LEDs configurations. The recognized
configuration is depicted by the white segments in the figure. Finally, the POSIT algorithm can be applied
on this recognised projected pattern, in this case on the 6-LEDs sub-model, and the 3D configuration is
back-projected on the picture, as shown by the white disks. The correspondence between detected LED
positions and 3D projections from the known model and pose is used as a quality check criteria.

3.1.3 Filtering

Since the information coming from the camera signal are noisy, a signal filtering is required. To this
end, a digital filter implementation in terms based on classical finite impulse response and numerical
differentiation is used. This techniques has been developed in the framework of the project ALIEN 1,
which is devoted to study and to develop of new techniques in identification and estimation [31].

The signal coming from the camera is approximated as a truncated Taylor expansion at order $N$ and
for $t = 0$.

$$x(t) = \sum_{i \geq 0} x^{(i)}(0) \frac{t^i}{i!}$$

(1)

Then, each processed signal can be extended in a polynomial function of higher degree and derivative
coefficient can be calculated by using the Laplace transform. Here, the $x(t)$ and $y(t)$ positions over time
are locally represented as a first order polynomial function, $\forall (a_0, a_1) \in \mathbb{R}^2$:

$$x(t) = a_0 + a_1 \cdot t$$

(2)

1http://raweb.inria.fr/rapportsactivite/RA2010/alien/uid1.html
In order to smooth the signal, coefficient $a_0$ for $x(t)$ and $y(t)$ signals must be estimated. Using the Laplace transform and successive calculus transformation, eq (2) can be expressed in the Laplace domain as:

$$\frac{a_0}{s^2} = 2s \frac{X(s)}{s^2} + \frac{1}{s} \frac{dX(s)}{ds}$$

(3)

where $X(s)$ is the operational expression of $x(t)$ (and respectively $Y(s)$ with $y(t)$). Using classical operational to time domain transformation rules and Cauchy formula, estimation of the coefficient $a_0$ can be limited to one integral:

$$a_0 = \frac{2}{T^2} \int_0^T (2T - 3\delta)x(\delta)d\delta$$

(4)

where $T$ is the length of the integration window. More details on this technique are provided in [31–33].

3.2. Control

Different environments and conditions (speed, data available, among others) determine the control law used for autonomous vehicles. Since a real vehicle is a multipart system, some works consider complex models or IA techniques to control the vehicle [34,35]. However, under stringent conditions, as low constant speed and the absence of dynamic forces (lateral acceleration is zero), simple kinematic model can be used. Moreover, it is well accepted in the literature to separate the control in lateral (steering wheel) and longitudinal (throttle and brake) for driverless vehicles, both in hardware and software. Consequently, each system can run independently.

For the longitudinal controller, we used a Proportional Integral (PI) to reach the reference speed, and then to reduce the speed when the vehicle is reaching to the docking point. Both controllers, lateral and longitudinal, were tested in previous simulations, showing good results [29]. However, in the real implementation, only the longitudinal control worked appropriately due to the information coming from the camera and that is always available. The bang-bang control law, proposed for the lateral control in [29], has been discarded because the maximum vision range of the camera is limited to [-20, 15] degrees and there is not odometry integrated in the vehicle. Moreover, in this simulation, the footpath, where the charging station is placed, was not considered, therefore the overshoot of this control law can crash the front right wheel with the infrastructure. In this section, a new solution for the lateral control in autonomous docking for electric vehicles is presented.

3.2.1 Kinematic Model

Due to the low speed of our application, the centrifugal force is considered as despicable, the wheel slipping and the forces transferred between wheels of the same axle track are approximated to zero. Moreover, the radius of curvature is assumed bigger than the wheel base. Therefore, the kinematic model is estimated by the standard bicycle or Ackerman model [36,37], considering that the two front wheels turn without different speed, and the rotation center is the medium between them. The differential equations, describing the movement in a Cartesian plane $(x, y)$, are as follow:

$$\frac{dX}{dt} = V(t) * \cos(\theta)$$

(5)
Figure 8. Variables used the autonomous docking and the experiments

\[
\frac{dY}{dt} = V(t) \cdot \sin(\theta) \tag{6}
\]

\[
\frac{d\theta}{dt} = \frac{V(t)}{L} \cdot \tan(\alpha) \tag{7}
\]

where $\theta$ is the orientation angle with respect to plane XY, $\alpha$ is the steering angle of the front wheel, $L$ is the wheel base, and $V(t)$ is the longitudinal speed. The point X and Y are defined with respect to the center of the rear axle of the vehicle. Simulation presented in [29] shows good results controlling the rear point (figure 8). However, due to the high precision needed in our application (the vehicle has to reach the docking point with error of $\pm 5$ cm), it is necessary to translate the control point to the front. The bottom left part of figure 8 shows a block diagram with the input variables used in the control stage, as well as the steering angle output, which reaches the docking point. The next module explains the considerations to this end.

3.2.2 Front Control Point

Information coming from the camera provides the position (in Cartesian coordinates) and the angular error from the reference line (in radians) regarding to the camera position (figure 8). The aim of this new module is to calculate the coordinates of the control position from the coordinates of the camera, and also to fit the angle error.

Table 1 shows the properties measured from the docking point to the ‘reference LED’ to calculate the position (figure 8). The $\text{AngOffset}$ is the balance of the camera with respect to the reference line, since it is slightly turned to capture more LEDs in the right side of the vehicle. The $\text{Dist}_{\text{target}}$ is the distance from the camera (in the rear-view mirror) to the nose of the vehicle (where the front control point is placed). The $X_{\text{offset}}$ and $Y_{\text{offset}}$ are offset distances from the reference LED to the docking point (figure 8).
Table 1. Parameters to calculate the front control point

| Parameters    | Values       |
|---------------|--------------|
| Dist\(_{\text{target}}\) | 1.17 meters  |
| X\(_{\text{offset}}\)       | 1 meter      |
| Y\(_{\text{offset}}\)       | 1.36 meters  |
| Ang\(_{\text{offset}}\)     | 2.3 degrees  |

The new control points, and the angular error are calculated as follow:

\[
\text{Angle}_{\text{new}} = \text{Angle}_{\text{camera}} - \frac{\text{Ang}_{\text{offset}} \cdot \pi}{180} \tag{8}
\]

\[
X_{\text{front}} = X_{\text{camera}} - \cos(\text{Angle}_{\text{new}}) \cdot \text{Dist}_{\text{target}} - X_{\text{offset}} \tag{9}
\]

\[
Y_{\text{front}} = Y_{\text{camera}} + \sin(\text{Angle}_{\text{new}}) \cdot \text{Dist}_{\text{target}} - Y_{\text{offset}} \tag{10}
\]

3.2.3 Lateral Control

Two control variables that were used for the lateral control law are the lateral and angular errors, as proposed in previous works [37,38]. Both errors are calculated in the front control point (in meters) and reference line (in degrees) respectively. \(K_1\) and \(K_2\) are the gains fixed manually on the vehicle. The first has a proportional effect in control action, since it is associated to error in \(Y\). Otherwise, \(K_2\) has a derivative influence in the control behavior \(\frac{dY}{dt}\). From equation 6 two facts can assumed: the speed is constant in our experiments and the orientation angle (\(\theta\)) is small (constraints of the camera information).

Then, equation 6 can be rewritten as follows:

\[
\frac{dY}{dt} = V \cdot \theta \tag{11}
\]

where \(\theta\) is proportional to \(\frac{dY}{dt}\) (angular error). Therefore, \(K_2\) has a derivative action in our system.

According to the control systems controlled by a PD, \(K_1\) reduces the lateral error (meters) and \(K_2\) helps to avoid oscillations and allows a faster and softer output. The final values used -not normalize steering wheel output- are 700 and 45 respectively. Finally, an explicit form of the control law used, showing the proportional and derivative terms -according to the reference line (\(\text{Lat}_{\text{error}}\))- is rewritten as follows:

\[
U(t) = K_1 \cdot \text{Lat}_{\text{error}} - K_2/V * \frac{d\text{Lat}_{\text{error}}}{dt} \tag{12}
\]

4. Results and Discussion

After the authentication of the perception system, a validation of the entire system implemented in our electric vehicle is described (Figure 1). They illustrate the performance from different X and Y starting points (from 3 to 5 meter, and 0 to 50 centimeters, respectively). Due to the footpath, the negative values of Y axes are not considered for real implementation. However, one experiment has
completed from -25 centimeters to validate our control architecture. All the experiments performance in the subsection were carried out in the INRIA facilities with the same vehicle, charging station and perception system described in section 2.1. Figure 9 shows four different validation tests. Every experiment was executed three times around the same starting reference. This figure shows the position in Cartesian coordinates, coming from the front control point module, described in section 3.2.2. In the lower middle part of the same figure, a reference square shows that the vehicle arrives with a small error to the docking point ($\leq \pm 5$ cm).

The upper picture in figure 10 shows the steering wheel control output according to each experiment. The light blue graphic (departure point 5 meters and 50 cm for X and Y axes, respectively) shows that the steering wheel is turning around -400 degrees, and then softly it returns to the center. The trajectory...
Table 2. Departure and arrival points in different situations

| Experiments             | Actual Positions and yaw | Departure | Arrival |
|-------------------------|--------------------------|-----------|---------|
|                         | $X_{mm}$ | $Y_{mm}$ | $Yaw$ | $X_{mm}$ | $Y_{mm}$ | $Yaw$ |
| X=5m and Y=50cm         | 4988.6   | 481.4    | -2.8  | 27.1     | 26.0     | -3.2  |
|                         | 4963.7   | 479.2    | 0.6   | 37.0     | -8.2     | -2.1  |
|                         | 4980.4   | 442.1    | 4.9   | 31.5     | -2.9     | -2.0  |
| X=5m and Y=25cm         | 5010.5   | 308.9    | -0.2  | 17.5     | -5.1     | -1.8  |
|                         | 5011.6   | 299.3    | 2.8   | 33.7     | 6.7      | -1.1  |
|                         | 4996.7   | 250.2    | -1.8  | 40.0     | -3.9     | -1.9  |
| X=5m and Y=0cm          | 5018.9   | -14.5    | 1.4   | 20.8     | 14.5     | -0.6  |
|                         | 5002.2   | -125.2   | 1.1   | -25.8    | 16.2     | -0.2  |
|                         | 5004.0   | -24.1    | 2.2   | 37.1     | 28.9     | 1.1   |
| X=5m and Y=-25cm        | 5022.0   | -251.4   | 1.3   | 24.0     | 32.9     | 0.7   |
|                         | 5012.9   | -202.7   | -2.7  | 17.1     | 21.3     | -0.1  |
|                         | 5015.5   | -260.8   | -0.9  | 23.4     | 25.3     | 0.3   |
| X=3m and Y=25cm         | 3026.4   | 191.7    | 0.6   | 40.0     | -1.0     | -1.4  |
|                         | 3041.8   | 261.1    | 1.1   | 24.5     | 9.4      | -2.2  |
|                         | 3122.5   | 260.7    | -1.1  | 22.8     | -15.9    | -2.6  |

is continuous and without overshoot due to the filtering of the input variables (section 3.1.3). The middle and the lower pictures show the evolution of both input variables: the lateral and angular error. Both have a tendency to zero, and the error in both lateral and angular (yaw) are small (table 2), creating a good docking between vehicle and infrastructure charging arm. The lateral error has been measured with an external distance measure laser in order to have real values concerning to the distance between the vehicle and the docking point.

Table 2 shows the departure and arrival points in every experiment in millimeters, as well as the yaw of the vehicle. Both lateral and longitudinal controllers have reached the minimal error permitted in our application. The averages of the lateral and longitudinal errors, considering the set of experiments are 24.7 and 9.61 millimeters, respectively. Both errors are low, and the vehicle docks inside the valid range ($\leq \pm 50$ mm). Moreover, the arrival yaw is also low (the root mean square error is 1.05 degrees). It is important in order to have a better docking in the charging station.

Finally, an experiment from a greater distance, both in X and Y axes (7.5 and 1.25 meters, respectively), have been performed. Figure 11 shows the position in Cartesian coordinates from the perception system, filtered and translated to the front control point. As in the previous experiments, the vehicle reaches the docking point with error lower than 5cm.

Figure 12 shows the evolution of the steering position and both input variables. The control action is soft and continuous, and the vehicle never overpasses the reference line (zero in the Y axis). Around 20 s of the experiment, the vehicle arrived to center of the docking line, but it is not completely straight, then the angular action turn the steering wheel until (35 s) the vehicle reaches the docking point with a lateral...
and angular error of 2 cm and 0.4 degrees, respectively. Then, the automatic charging arm is ready to charge the batteries.

5. Conclusions and Future Works

In this work, control architecture for autonomous docking systems, based on an embedded perception system in an autonomous electric vehicle and a recharging station for urban parking areas is presented. Our approach has been developed under the framework of the AMARE project, using the information provided by an infrared camera and diodes installed in the recharging station. The information from this sensor had been processed and filtered, and then sent to the control stage, for the automatic docking of the vehicle. The proposed architecture is easily adaptable to any commercial electric vehicle.

Different experiments, departing from different points, show a good behaviour of the proposed system. Both lateral and longitudinal errors are lower that the limits of the charging station. The proposed controller is easy and intuitive for tuning, and the gains can be adapted according of the different vehicles characteristics. This technology assists to human drivers in the charging and docking process of electric vehicles in cities.

The system presented in this paper is actually working in a real scenario on the city of Paris as a permanent demonstrator of the AMARE project.

The proposed work relies solely on the information from the camera on board the vehicle. When the charging station is out-of-range, the camera is obstructed, the signal is too noisy or is lost (e.g., if the steering wheel turns a lot), the autonomous docking manoeuvre is stopped until the signal is perceived again. For this reason, other sensors and data information may be added to the control architecture proposed, such as: CAN frame data or odometer data, in order to increase the redundancy and the robustness of the system in future works. Moreover, actions over the gear shift can be considered for more constrained scenarios.

\(^2\)http://www.modulowatt.com/Modulowatt_video_Mobilier_Urbain_Intelligent_fr.html
**Figure 12.** Lateral command and variables of the control in the last experiment

![Graph showing lateral command and variables of the control in the last experiment.](image)

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