Towards Totally Asynchronous Primal-Dual Convex Optimization in Blocks

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Abstract—We present a parallelized primal-dual algorithm for solving constrained convex optimization problems. The algorithm is “block-based,” in that vectors of primal and dual variables are partitioned into blocks, each of which is updated only by a single processor. We consider four possible forms of asynchrony: in updates to primal variables, updates to dual variables, communications of primal variables, and communications of dual variables. We explicitly construct a family of counterexamples to rule out permitting asynchronous communication of dual variables, though the other forms of asynchrony are permitted, all without requiring bounds on delays. A first-order update law is developed and shown to be robust to asynchrony. We then derive convergence rates to a Lagrangian saddle point in terms of the operations agents execute, without specifying any timing or pattern with which they must be executed. These convergence rates contain a synchronous algorithm as a special case and are used to quantify an “asynchrony penalty.” Numerical results illustrate these developments.

I. INTRODUCTION

A wide variety of machine learning problems can be formalized as convex programs [3], [6], [21], [22]. Large-scale machine learning then requires solutions to large-scale convex programs, which can be accelerated through parallelized solvers running on networks of processors. In large networks, it is difficult (or outright impossible) to synchronize their behaviors. The behaviors of interest are computations, which generate new information, and communications, which share this new information with other processors. Accordingly, we are interested in asynchrony-tolerant large-scale optimization.

The challenge of asynchrony is that it causes disagreements among processors that result from receiving different information at different times. One way to reduce disagreements is through repeated averaging of processors’ iterates. This approach dates back several decades [25], and approaches of this class include primal [17]–[19], dual [7], [23], [24], and primal-dual [15], [27] algorithms. However, these averaging-based methods require bounded delays in some form, often through requiring connectedness of agents’ communication graphs over intervals of a prescribed length [4, Chapter 7]. In some applications, delays are outside agents’ control, e.g., in a contested environment where communications are jammed, and thus delay bounds cannot be reliably enforced. Moreover, graph connectivity cannot be easily checked locally by individual agents, meaning even satisfaction or violation of connectivity bounds is not readily ascertained. In addition, these methods require multiple processors to update each decision variable, which duplicates computations and increases processors’ workloads. This can be prohibitive in large problems, such as learning problems with billions of data points.

Therefore, in this paper we develop a parallelized primal-dual method for solving large constrained convex optimization problems. Here, by “parallelized,” we mean that each decision variable is updated only by a single processor. As problems grow, this has the advantage of keeping each processor’s computational burden approximately constant. The decision variables assigned to each processor are referred to as a “block,” and block-based algorithms date back several decades as well [2], [25]. Those early works solve unconstrained or set-constrained problems, in addition to select problems with functional constraints [4]. To bring parallelization to arbitrary constrained problems, we develop a primal-dual approach that does not require constraints to have a specific form.

Block-based methods have previously been shown to tolerate arbitrarily long delays in both communications and computations in unconstrained problems [2], [14], [26], eliminating the need to enforce and verify delay boundedness assumptions. For constrained problems of a general form, block-based methods have been paired with primal-dual algorithms with centralized dual updates [10], [12] and/or synchronous primal-updates [16]. To the best of our knowledge, arbitrarily asynchronous block-based updates have not been developed for convex programs of a general form. A counterexample in [12] suggested that arbitrarily asynchronous communications of dual variables can preclude convergence, though that example leaves open the extent to which dual asynchrony is compatible with convergence.

In this paper, we present a primal-dual optimization algorithm that permits arbitrary asynchrony in primal variables, while accommodating dual asynchrony to the extent possible. Four types of asynchrony are possible: (i) asynchrony in primal computations, (ii) asynchrony in communicating primal variables, (iii) asynchrony in dual computations, (iv) asynchrony in communicating dual variables. The first contribution of this paper is to show that item (iv) is fundamentally problematic using an explicit family of counterexamples that we construct. This family shows, in a precise way, that even small disagreements among dual variables can cause primal computations to diverge. For this reason, we rule out asynchrony in communicating dual variables. However, we permit all other forms of asynchrony, and, relative to existing work, this is the first algorithm to permit arbitrarily

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asynchronous computations of dual variables in blocks.

The second contribution of this paper is to establish convergence rates. These rates are shown to depend upon problem parameters, which lets us calibrate their values to improve convergence. Moreover, we show that convergence can be inexact due to dual asynchrony, and thus the scalability of parallelization comes at the expense of a potentially inexact solution. We term this inexactness the “asynchrony penalty,” and we give an explicit bound on it. Simulation results show convergence of this algorithm in practice, and illustrate concretely that the asynchrony penalty is slight.

The rest of the paper is organized as follows. Section II provides the necessary background on convex optimization and formally gives the asynchronous primal-dual problem statement. Then Section III discusses four possible asynchronous behaviors, provides a counterexample to complete asynchrony, and presents our asynchronous algorithm. Primal and dual convergence rates are developed in Section IV. Section V presents a numerical example with implications for relationships among parameters. Finally, we present our conclusions in Section VI.

II. BACKGROUND AND PROBLEM STATEMENT

We study the following form of optimization problem.

Problem 1: Given $h : \mathbb{R}^n \to \mathbb{R}, g : \mathbb{R}^n \to \mathbb{R}^m$, and $X \subset \mathbb{R}^n$, asynchronously solve

\[
\begin{align*}
\text{minimize} & \quad h(x) \\
\text{subject to} & \quad g(x) \leq 0 \\
& \quad x \in X.
\end{align*}
\]

We assume the following about the objective function $h$.

Assumption 1: $h$ is twice continuously differentiable and convex.

We make a similar assumption about the constraints $g$.

Assumption 2: $g$ satisfies Slater’s condition, i.e., there exists $\bar{x} \in X$ such that $g(\bar{x}) < 0$. For all $j \in \{1, \ldots, m\}$, the function $g_j$ is twice continuously differentiable and convex.

Assumptions 1 and 2 permit a wide range of functions to be used, such as all convex polynomials of all orders. We impose the following constraint on the set $X$.

Assumption 3: $X$ is non-empty, compact, and convex. It can be decomposed into $X = X_1 \times \cdots \times X_N$.

Assumption 3 permits many sets to be used, such as box constraints, which often arise in multi-agent optimization [20].

We will solve Problem 1 using a primal-dual approach. This allows the problem to be parallelized across many processors by re-encoding constraints through Karush-Kuhn-Tucker (KKT) multipliers. In particular, because the constraints $g$ couple the processors’ computations, they can be difficult to enforce in a distributed way. However, by introducing KKT multipliers to re-encode constraints, we can solve an equivalent, higher-dimensional unconstrained problem.

An ordinary primal-dual approach would find a saddle point of the Lagrangian associated with Problem 1, defined as $L(x, \mu) = h(x) + \mu^T g(x)$. That is, one would solve $\min_x \max_{\mu} L(x, \mu)$. However, $L$ is affine in $\mu$, which implies that $L(x, \cdot)$ is concave but not strongly concave. Strong convexity has been shown to provide robustness to asynchrony in minimization problems [4], and thus we wish to endow the maximization over $\mu$ with strong concavity. We use a Tikhonov regularization [8, Chapter 12] in $\mu$ to form

\[
L_\delta(x, \mu) = h(x) + \mu^T g(x) - \frac{\delta}{2} \|\mu\|^2,
\]

where $\delta > 0$.

Instead of regularizing with respect to the primal variable $x$, we impose the following assumption in terms of the Hessian $H(x, \mu) = \nabla^2 L_\delta(x, \mu)$. When convenient, we suppress the arguments $x$ and $\mu$.

**Assumption 4 (Diagonal Dominance):** The $n \times n$ Hessian matrix $H = \nabla^2 L_\delta(x, \mu)$ is $\beta$-diagonally dominant. That is, for all $i$ from $1, \ldots, n$,

\[
|H_{ii}| - \beta \geq \sum_{j \neq i} |H_{ij}|.
\]

If this assumption does not hold, the Lagrangian can be regularized with respect to the primal variable as well, leading to $H$’s diagonal dominance. Some problems satisfy this assumption without regularizing [9], and for such problems, we proceed without regularizing to avoid regularization error.

Under Assumptions 1-4, Problem 1 is equivalent to the following saddle point problem.

**Problem 2:** Let Assumptions 1-4 hold and fix $\delta > 0$. For $L_\delta$ defined in Equation (1), asynchronously compute

\[
(\hat{x}_\delta, \hat{\mu}_\delta) := \arg \min_{x \in X} \arg \max_{\mu \in \mathbb{R}^m_+} L_\delta(x, \mu).
\]

It is in this form that we will solve Problem 1, and we present our algorithm for doing so in the next section.

III. ASYNCHRONOUS PRIMAL-DUAL ALGORITHM

One challenge of Problem 2 is that $\hat{\mu}_\delta$ is maximized over the unbounded domain $\mathbb{R}^m_+$, which is the non-negative orthant of $\mathbb{R}^m$. Because this domain is unbounded, gradients and other terms are unbounded, which makes convergence analysis challenging as dual iterates may not be within a finite distance of the optimum. To remedy this problem, we next compute a non-empty, compact, and convex set $M$ that contains $\hat{\mu}_\delta$.

**Lemma 1:** Let Assumptions 1-4 hold, let $\bar{x}$ be a Slater point of $g$, and set $h^* := \min_{x \in X} h(x)$. Then

\[
\hat{\mu}_\delta \in M := \left\{ \mu \in \mathbb{R}^m_+ : \|\mu\|_1 \leq \frac{h(\bar{x}) - h^*}{\min_{1 \leq i \leq m} g_i(\bar{x})} \right\}.
\]

**Proof:** Follows Section II-C in [11].

Here, $h^*$ denotes the optimal unconstrained objective function value, though any lower-bound for this value will also provide a valid $M$. In particular, $h$ is often non-negative and one can substitute 0 in place of $h^*$ in such cases.

Solving Problem 2 asynchronously requires choosing an update law that we expect to be robust to asynchrony and simple to implement in a distributed fashion. In this context, first-order gradient-based methods offer both some degree of
Algorithm 1:
Let $x(0)$ and $\mu(0)$ be given. For values $k = 0, 1, \ldots$, execute

$$x(k+1) = \Pi_X[x(k) - \gamma(\nabla x L_\delta(x(k), \mu(k)))]$$

$$\mu(k+1) = \Pi_M[\mu(k) + \gamma(\nabla \mu L_\delta(x(k), \mu(k)))]$$

where $\gamma$ is a step-size, $\Pi_X$ is the Euclidean projection onto $X$, and $\Pi_M$ is the Euclidean projection onto $M$.

inherent robustness, as well as computations that are simpler than other available methods, such as Newton-type methods. We apply a projected gradient method to both the primal and dual variables, which is shown in Algorithm 1, and is based on the seminal Uzawa iteration [1].

A. Overview of Approach

We are interested in distributing Algorithm 1 among a number of processors while allowing agents to generate and share information as asynchronously as possible. We consider $N$ agents indexed over $a \in [N] := \{1, \ldots, N\}$. We partition the set $[N]$ into $[N_p]$ and $[N_d]$ (where $N_p + N_d = N$). The set $[N_p]$ contains indices of agents that update primal variables (contained in $x$), while $[N_d]$ contains indices of agents that update dual variables (contained in $\mu$). Using a primal-dual approach, there are four behaviors that could be asynchronous: (i) computations of updates to primal variables, (ii) communications to share updated values of primal variables, (iii) computations of updates to dual variables, and (iv) communications to share updated values of dual variables.

(i) Computations of Updates to Primal Variables: When parallelizing Equation (2) across the $N_p$ primal agents, we index all primal agents’ computations using the same iteration counter, $k \in \mathbb{N}$. However, they may perform updates at different times. The subset of times at which primal agent $i \in [N_p]$ computes an update is denoted by $K_i \subset \mathbb{N}$. For distinct $i, j \in [N_p], K_i$ and $K_j$ need not have any relationship.

(ii) Communications of Updated Primal Variables: Primal variable communications are also totally asynchronous. A primal variable’s current value may be sent to other primal and dual agents that need it at each time $k$. We use the notation $P_{ij}^k$ to denote the set of times at which primal agent $i$ sends values of its primal variables to agent $j$. Similarly, we use the notation $D_{ic}^k$ to denote the set of times at which primal agent $i$ sends updated values to dual agent $c \in [N_d]$.

(iii) Computations of Updates to Dual Variables: Dual agents wait for each primal agent’s updated state before computing an update. Dual agents may perform updates at different times because they may receive primal updates at different times. In some cases, a dual agent may receive multiple updates from a subset of primal agents prior to receiving all required primal updates. In this case, only the most recently received update from a primal agent will be used in the dual agent’s computation. For all $c \in [N_d]$, dual agent $c$ keeps an iteration count $t_c$ to track the number of updates it has completed.

(iv) Communications of Updated Dual Variables: Previous work [12] has shown that allowing primal agents to disagree arbitrarily about dual variables can outright preclude convergence. This is explained by the following: fix $\mu^1, \mu^2 \in M$. Then an agent with $\mu^1$ onboard is minimizing $L(\cdot, \mu^1)$, while an agent with $\mu^2$ onboard is minimizing $L(\cdot, \mu^2)$. If $\mu^1$ and $\mu^2$ are arbitrarily far apart, then it is not surprising that the minima of $L(\cdot, \mu^1)$ and $L(\cdot, \mu^2)$ are as well. Below, we show that even small disagreements in dual variables can lead to arbitrarily large distances between the minima they induce. Even limited asynchrony can lead to small disagreements in dual variables, and, in light of the above discussion, this can cause primal agents’ computations to reach points that are arbitrarily far apart.

Therefore, we will develop an algorithm that proceeds with all agents agreeing on the value of $\mu$ while still allowing dual computations to be divided among dual agents. In practice, any procedure may be used to synchronize the values and the algorithm remains the same. To simplify the forthcoming discussion, we assume that dual updates are sent to all primal agents at the same time and assume they are immediately received. When dual agent $c$ sends the updated dual variable $\mu^c$ to all primal agents, it also sends its iteration count $t_c$. This allows primal agents to annotate which version of $\mu$ is used in their updates and disregard any received primal updates that use an outdated version of $\mu^c$.

B. Counterexample to the Asynchronous Dual Case

Below we show that behavior (iv) above, communications to share updated values of dual variables, cannot be asynchronous in general. The intuition here is as follows. In a primal-dual setup, one can regard each fixed choice of dual vector as specifying a problem to solve in a parameterized family of minimization problems. Formally, with $\mu$ fixed, primal agents minimize over $x \in X$ the Lagrangian given in (1). For two primal agents with different values of $\mu$, denoted $\mu^1$ and $\mu^2$, they solve two different problems: agent 1 minimizes $L_\delta(\cdot, \mu^1)$ while agent 2 minimizes $L_\delta(\cdot, \mu^2)$.

With a gradient-based method to minimize over $x$, gradients depend linearly upon $\mu$. This may lead one to believe that for

$$\hat{x}_1 := \arg\min_{x \in X} L_\delta(x, \mu^1) \quad \text{and} \quad \hat{x}_2 := \arg\min_{x \in X} L_\delta(x, \mu^2),$$

having $\|\mu^1 - \mu^2\|$ small implies that $\|\hat{x}_1 - \hat{x}_2\|$ is also small. However, we show in the following theorem that this is false.

Theorem 1: Fix any $\epsilon > 0$ and $L > \epsilon$. Then, under Assumptions 1-4, there always exists a problem such that $\|\mu^1 - \mu^2\| < \epsilon$ and $\|\hat{x}_1 - \hat{x}_2\| > L$.  

\[\]
Proof: See the Appendix in [13]. ■

C. Glossary of Notation and Statement of Algorithm

The following glossary is presented along with our asynchronous primal-dual algorithm (Algorithm 2, right) to assist the reader with notation.

\[ D^i \]  The times at which messages are sent by primal agent \( i \) and received by dual agent \( c \).

\( k \)  The iteration count used by all primal agents.

\( K^i \)  The set of times at which primal agent \( i \) updates.

\( N_i \)  Essential neighborhood of agent \( i \). Agent \( j \) is an essential neighbor of agent \( i \) if \( \nabla_{x_j} L^\delta \) depends upon \( x_i \).

\( [N_d] \)  Set containing the indices of all dual agents.

\( [N_p] \)  Set containing the indices of all primal agents.

\( P^i \)  The times at which messages are sent by primal agent \( i \) and received by dual agent \( j \).

\( \tau^i_j(k) \)  Time at which primal agent \( j \) computed the update that it sent agent \( i \) at time \( k \) (\( i \) is primal or dual).

\( t \)  The vector of dual agent iteration counts. The \( c^{th} \) entry, \( t_c \), is dual agent \( c \)'s iteration count.

\( x_j^i(k; t) \)  Agent \( i \)'s value for the primal variable \( j \), which is updated/updated by primal agent \( j \). If agent \( i \) is primal, it is indexed by both \( k \) and \( t \); if agent \( i \) is dual it is indexed by \( t \).

\( x^*(t) \)  Fixed point of \( f = \Pi_X \{ x - \gamma \nabla_x L^\delta(x, \mu(t)) \} \) with respect to a fixed \( \mu(t) \).

\( \hat{x}_\delta \)  The primal component of the saddle point of \( L^\delta \).

\( \mu^\delta \)  Agent \( c \)'s copy of dual variable \( d \).

\( \hat{\mu}_\delta \)  The dual component of the saddle point of \( L^\delta \).

\( M_c \)  The set \( \{ \nu \in \mathbb{R}_+ : \nu \leq \min_{j \in [n]} \frac{k(x_j) - k'}{k(x_j)} \} \).

We impose the following assumption to ensure that no agent stops computing or communicating, though delays can be arbitrarily large.

Assumption 5: For all \( i \in [N_p] \), the set \( K^i \) is infinite. If \( \{ k_n \}_{n \in \mathbb{N}} \) is an increasing set of times in \( K^i \), then \( \lim_{n \to \infty} \tau^i_j(k_n) = \infty \) for all \( j \in [N_p] \) and \( \lim_{n \to \infty} \tau^i_k(k_n) = \infty \) for all \( c \in [N_d] \). △

IV. CONVERGENCE

To define an overall convergence rate to the optimal solution \( (\hat{x}_\delta, \hat{\mu}_\delta) \), we first fix the dual variable \( \mu \) and find the primal convergence rate. We then find the overall dual convergence rate to \( \hat{\mu}_\delta \) by showing that dual variables converge to \( \hat{\mu}_\delta \) over time, which lets us show that primal variables converge to \( \hat{x}_\delta \).

A. Primal Convergence with Fixed Dual Variable

Given a fixed \( \mu(t) \), projected gradient descent for minimizing \( L^\delta(\cdot, \mu(t)) \) may be written as

\[ f(x) = \Pi_X \{ x - \gamma \nabla_x L^\delta(x, \mu(t)) \} \]  (3)

where \( \gamma > 0 \). Leveraging some existing theoretical tools in the study of optimization algorithms [2], [5], we can study \( f \) in a way that elucidates its behavior under asynchrony.

Algorithm 2:

Step 0: Initialize all primal and dual agents with \( x(0) \in X \) and \( \mu(0) \in M \). Set \( t = 0 \) and \( k = 0 \).

Step 1: For all \( i \in [N_p] \) and all \( j \in N_i \), if \( k \in P^i_j \), then agent \( i \) sends \( x^i_j(k; t) \) to agent \( j \).

Step 2: For all \( i \in [N_p] \) and all \( c \in [N_d] \), if agent \( i \) receives a dual variable update from agent \( c \), it uses the accompanying \( t_c \) to update the vector \( t \) and sets

\[ \mu^i_c(t) = \mu^c_c(t_c) \].

Step 3: For all \( i \in [N_p] \), if \( k \in K^i \), agent \( i \) executes

\[ x^i_j(k+1; t) = \Pi_X \{ x^i_j(k; t) - \gamma \nabla_x L^\delta(x^i_j(k; t), \mu^i_j(t)) \} \].

If \( k \notin K^i \), \( x^i_j(k+1; t) = x^i_j(k; t) \). For all \( i \in [N_p] \) and all \( j \in N_i \),

\[ x^i_j(k+1; t) = \begin{cases} x^i_j(\tau^i_j(k+1); t) & \text{if } x^i_j \text{ at } k+1 \\ x^i_j(k; t) & \text{otherwise} \end{cases} \]

Step 4: If \( k+1 \in D^i \), agent \( i \) sends \( x^i_j(k+1; t) \) to dual agent \( c \). Set \( k := k+1 \).

Step 5: For \( c \in [N_d] \) and \( i \in [N_p] \), if agent \( c \) receives an update from agent \( i \) computed with dual update \( t \), it sets

\[ x^i_j(t_c) = \begin{cases} x^i_j(\tau^i_j(k); t) & x^i_j \text{ received before update } t_c + 1 \\ x^i_j(t_c - 1) & \text{otherwise} \end{cases} \]

Step 6: For \( c \in [N_d] \), if agent \( c \) has received an update from every primal agent for the latest dual iteration \( t \), it executes

\[ \mu^c_c(t_c + 1) = \Pi_M \{ \mu^c_c(t_c) + \rho \frac{\partial L}{\partial \mu_c}(x^c(t_c), \mu^c_c(t_c)) \} \].

Step 7: If dual agent \( c \) updated in Step 6, it sends \( \mu^c_c(t_c + 1) \) to all primal agents. Set \( t_c := t_c + 1 \).

Step 8: Return to Step 1.

Definition 1: Define the primal step-size \( \gamma > 0 \) to satisfy

\[ \gamma < \frac{1}{\max_i \max_{x \in X} \max_{\mu \in M} \sum_{j=1}^n |H_{ij}(x, \mu)|} \].

Because \( x \) and \( \mu \) both take values in compact sets, each entry \( H_{ij} \) is bounded above and below, and thus the upper bound on \( \gamma \) is positive.

To establish convergence in \( x \), we will show that \( \| f(x) - f(x^*()) \| \leq \alpha \| x - x^*() \| \) for all \( x \in X \), where \( \alpha \in [0, 1) \). Toward doing so, we define the following.

Definition 2: Let \( v \in \mathbb{R}^n \). Then \( \| v \|_{\text{max}} = \max |v_i| \).

We next show that the gradient update law \( f \) in Equation (3) converges with asynchronous, distributed computations.

Lemma 2: Let \( f \), \( H \), \( \gamma \), and \( \| v \|_{\text{max}} \) be as defined above, Let Assumptions 1-4 hold and fix \( \mu(t) \in M \). Then for a fixed point \( x^*() \) of \( f \) and for all \( x \in \mathbb{R}^n \),

\[ \| f(x) - f(x^*()) \|_{\text{max}} \leq q_p \| x - x^*() \|_{\text{max}}, \]
where \( q_p = (1 - \gamma \beta) \in [0, 1) \).

Proof: See Lemma 2 and Lemma 3 in [13].

The primal-only convergence rate can be computed by leveraging results in [12] in terms of the number of operations the primal agents have completed (counted in the appropriate sequence). Namely, we count operations as follows. For a given dual variable with iteration vector \( t \), we set \( \text{ops}(k, t) = 0 \). Then, after all primal agents have computed an update to their decision variable and sent it to and had it received by all other primal agents that need it, say by time \( k' \), we increment \( \text{ops} \) to \( \text{ops}(k', t) = 1 \). After \( \text{ops}(k', t) = 1 \), we then wait until all primal agents have subsequently computed a new update (still using the same dual variable indexed with \( k \)) and it has been received by all other primal agents that need it. If this occurs at time \( k'' \), then we set \( \text{ops}(k'', t) = 2 \), and then this process continues. If at some time \( k'' \), primal agents receive an updated \( \mu \) (whether just a single dual agent sent an update or multiple agents send updates) with an iteration vector of \( t' \), then the cycle count would begin again with \( \text{ops}(k'', t') = 0 \).

**Theorem 2:** Let Assumptions 1-4 hold. For \( \mu(t) \) fixed and the agents asynchronously executing the gradient update law \( f \),

\[
\| x^*(k) - x^*(t) \|_{\max} \leq q_p^{\text{ops}(k,t)} \max_{j} \| x^j(k) - x^j(t) \|_{\max},
\]

where \( x^*(t) \) is the fixed point of \( f \) with \( \mu(t) \) fixed.

**Proof:** See Theorem 2 in [13].

**B. Dual convergence**

We next derive a componentwise convergence rate for the dual variable.

**Theorem 3:** Let Assumptions 1-4 hold. Fix \( \delta > 0 \) and let \( \rho \in \left( \frac{3 - \sqrt{3}}{35}, \frac{3 + \sqrt{3}}{35} \right) \). Then

\[
| \mu_c(t_c + 1) - \hat{\mu}_{c, \delta} |^2 \leq q_d | \mu_c(t_c) - \hat{\mu}_{c, \delta} |^2 + 2 \rho^2 M_{g, c}^2 D_x^2 + 2 \rho^2 M_{g, c}^2 q_p^{\text{ops}(k,t)} L_x^2 + 2 \rho^2 M_{g, c}^2 D_x q_p^{\text{ops}(k,t)} L_x,
\]

where \( q_d := 3(1 - \rho^2) \in [0, 1) \), \( M_{g, c} := \max_{X} \| \nabla g_c(x) \|_{\max} \), \( D_x := \max_{x,y \in X} \| x - y \|_{\max} \), \( L_x = \max_{t} \| x^t(0) - x^t(t) \|_{\max} \), \( t \) is the dual iteration count vector onboard the primal agents when sending states to dual agent \( c \), and \( k_c \) is the time at which the first primal agent sent a state to dual agent \( c \) with \( \mu(t) \) onboard.

**Proof:** See Theorem 3 in [13].

**Remark 1:** The term \( 2 \rho^2 M_{g, c}^2 D_x^2 \) in Theorem 3 is termed the “asynchrony penalty,” because it is an offset from reaching a solution. It is due to asynchronously computing dual variables and is present when dual updates are centralized [12], [16]. Further bounding it will be the subject of future research.

We next present a simplified dual convergence rate.

**Theorem 4:** Let all conditions of Theorem 3 hold. In Algorithm 2, convergence for dual agent \( c \) obeys

\[
| \mu_c(t_c + 1) - \hat{\mu}_{c, \delta} |^2 \leq q_d^{t_c+1} | \mu_c(0) - \hat{\mu}_{c, \delta} |^2 + \frac{1 - q_d^{t_c+2}}{1 - q_d} p,
\]

where \( p = \max_i 2 \rho^2 M_{g, c}^2 D_x^2 + 2 \rho^2 M_{g, c}^2 q_p^{\text{ops}(k,t)} L_x^2 + 2 \rho^2 M_{g, c}^2 D_x q_p^{\text{ops}(k,t)} L_x \).

**Proof:** See Theorem 4 in [13].

Theorems 3 and 4 can be used to give an overall primal convergence rate for \( x^i(k); t \) converging to \( \hat{x}_i \).

**Theorem 5:** Let Assumptions 1-4 hold. Then there exist constants \( K_1, K_2 > 0 \) such that, for all \( t \),

\[
\| x^i(k); t - \hat{x}_i \|_2 \leq K_1 q_p^{\text{ops}(k,t)} + K_2 \| \mu(t) - \hat{\mu}_i \|_2.
\]

**Proof:** Plug Theorem 3 into Theorem 2 of [12].

**V. Numerical Example**

We consider an example with \( n = 10 \) primal agents (each updating a scalar variable) whose objective function is \( h(x) = \sum_{i=1}^{n} x_i + \frac{1}{3667} \sum_{i=1}^{n} \sum_{j \neq i} (x_i - x_j)^2 \). There are \( m = 6 \) dual agents each responsible for a scalar dual variable that encodes a constraint in \( g(x) = A x - b \), where \( b = (-2, 4, -10, 5, 1, 8) \).

We also set \( \delta = 0.001 \) and \( X_i = [1, 10] \). Then

\[
L_{\delta}(x, \mu) = \sum_{i=1}^{n} x_i + \frac{1}{20} \sum_{i=1}^{n} \sum_{j \neq i} (x_i - x_j)^2 + \mu^T \left( A x - b \right) - \frac{\delta}{2} \| \mu \|^2.
\]

We find that \( H \) is \( \beta \)-diagonally dominant with \( \beta = 12 \).

We use this simulation example to explore fundamental relationships between the diagonal dominance parameter \( \beta \) and the communication rate between agents. Here, we use random communications and vary the probability that agents \( i \) and \( j \) communicate at a particular timestep. We begin by varying \( \beta \) over \( \beta \in \{9, 1, 10, 100\} \), and we do so by scaling \( h \) while holding other terms constant. Figure 1 plots the iteration number \( k \) versus the value \( \frac{\| x^i(k); t - \hat{x}_i \|}{\| \hat{x}_i \|} \) (the relative error) for these values of \( \beta \) and a communication rate of 1 (agents communicate every update).

As predicted by Theorem 2, a larger \( \beta \) correlates with faster convergence in general. Figure 1 also reveals, however, that if \( \beta \) is sufficiently small, then the convergence rate is eventually similar to that for a large \( \beta \). This is explained by how \( \beta \) weights \( h \) versus \( g \): if \( \beta \) is large, then \( h \) will be minimized quickly and satisfaction of \( g \) will only be attained afterwards, which prolongs convergence. Conversely, for smaller \( \beta \), minimizing \( h \) and satisfying \( g \) are weighted more equally, which promotes convergence of both equally.

Varying the communication rate has a significant impact on the number of iterations required and the behavior of error in agents’ updates. Communication rate can even outweigh the benefits of a large \( \beta \), shown in Figure 2. This reveals that faster convergence can be achieved by both improving communication or increasing the diagonal dominance of...
the problem. However, if communication is poor, increasing diagonal dominance may not improve results by much, which suggests that even favorable problem structure does not eliminate the impact of asynchrony.

VI. CONCLUSION

After exploring a counterexample to asynchronous dual communications, Algorithm 2 presents an asynchronous primal-dual approach that is asynchronous in primal updates and communications and asynchronous in distributed dual updates. A numerical example illustrates the effect diagonal dominance has with other parameters upon convergence. Future work will apply the algorithm to large-scale machine learning problems and explore reducing the asynchrony penalty.

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