Pay One, Get Hundreds for Free: Reducing Cloud Costs through Shared Query Execution

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ABSTRACT
Cloud-based data analysis is nowadays common practice because of the lower system management overhead as well as the pay-as-you-go pricing model. The pricing model, however, is not always suitable for query processing as heavy use results in high costs. For example, in query-as-a-service systems, where users are charged per processed byte, collections of queries accessing the same data frequently can become expensive. The problem is compounded by the limited options for the user to optimize query execution when using declarative interfaces such as SQL. In this paper, we show how, without modifying existing systems and without the involvement of the cloud provider, it is possible to significantly reduce the overhead, and hence the cost, of query-as-a-service systems. Our approach is based on query rewriting so that multiple concurrent queries are combined into a single query. Our experiments show the aggregated amount of work done by the shared execution is smaller than in a query-at-a-time approach. Since queries are charged per byte processed, the cost of executing a group of queries is often the same as executing a single one of them. As an example, we demonstrate how the shared execution of the TPC-H benchmark is up to 100x and 16x cheaper in Amazon Athena and bigquery than using a query-at-a-time approach while achieving a higher throughput.

CCS CONCEPTS
• Information systems → Query operators; Structured Query Language; Online analytical processing; Relational parallel and distributed DBMSs; Database performance evaluation;

KEYWORDS
Data Warehouse, Shared Workload Execution, Query Processing, Cloud Computing, Serverless

1 INTRODUCTION
Query-as-a-service (QaaS) enables users to query data already hosted in the cloud without having to deploy extra infrastructure. Its pricing model charges users only for the total number of bytes processed by each query. Applications accessing the same data set frequently will become more expensive over time. Examples of applications where sets of queries will go repeatedly over the same data include search applications exploring a solution space through parameter sweep queries to provide multiple alternative answers (e.g., searching for airline tickets with multiple routes [25]), reporting over different subsets of the same data (e.g., maintaining BI dashboards [28]), or what-if analysis.

Another appealing aspect of QaaS systems is the use of SQL for accessing and managing data. Although, retrieving results is as easy as issuing SQL statements, the possibilities for optimizing such systems are only at the SQL level. Thus, users have almost no way to improve execution time further than optimizing single query formulations and no obvious way to improve throughput without directly increasing the monetary costs of executing queries.

The current pricing model from query-as-a-service systems, Amazon Athena and Google Big Query, and the limitations to optimize query execution motivate this work. In this context, we extend the ongoing research on shared query execution to query-as-a-service systems by exploiting sharing opportunities at the SQL level to reduce query execution costs. Existing work takes a rather invasive approach by modifying, enhancing, or rewriting the query engine, which makes them not suitable for query-as-a-service systems.

In this paper, we show how to group and rewrite SQL queries to be executed as a batch without modifying the underlying system. Queries are grouped and re-written as part of an external middleware and the process does not require user input. Thus, we trade off individual query latency for a throughput increase while maintaining low execution costs. This results in a smaller amount of work to be done (i.e., data access) by the shared execution of multiple queries compared to performing each query one at a time. In practice, the cost of executing a group of queries is often the same as for executing a single query due to the current query-as-a-service pricing model. For example, Figure 1 shows the execution cost in Amazon Athena of running up to 128 parameterized instances of TPC-H Query 6, i.e., each one requiring different subsets of data although all of them accessing the same base table. Executing one query after the other (following a query-at-a-time approach) results in a very expensive workload. However, if we use a shared...
execution approach and execute the queries together as a batch, we get a flat execution cost regardless of the number of queries in the batch. Even just a few queries grouped together already provide significant savings. By grouping 128 queries together, we can increase the throughput of this query by over 60x without increasing execution cost over running a single query.

The main contributions of this paper are: 1) we enable cloud based query-as-a-service systems to perform shared execution without having to re-engineer the underlying engine; 2) we present how relational operators can be rewritten at the SQL level to support sharing by using a nested representation of which tuple is of interest to a query; 3) we analyze the impact of sharing for different operators and for complex queries in terms of cost and execution time on cloud based query-as-a-service systems; 4) we demonstrate the potential of our approach with a TPC-H workload that we show executes up to two orders of magnitude cheaper.

2 RELATED WORK

Sharing computation among multiple concurrent queries was first explored in the context of multi-query optimization (MQO) [5, 23]. The basic idea consists of, given a set of queries, reducing the computational costs by performing shared expressions once, materializing them temporarily, and reusing them for solving the remainder of the queries. Thus, the evaluation of common subexpressions is carried out only once. This approach was later extended to benefit from query result caches [3], materialized/cached views [22], and intermediate query results [15, 19]. However, MQO does not use all sharing potential.

More recently, a new line of work has developed ways to exploit sharing opportunities such as sharing disk or memory bandwidth among queries without common subexpressions. For example, StagedDB [11] and QPipe [12] use a simultaneous pipelining technique to share work among queries that arrive within a certain time window. MonetDB [29] and CoScan [26] use cooperative scans where queries are dynamically scheduled together to reduce the aggregated amount of I/O operations. IBM UDB [16] performs dynamic scan group and adaptive throttling of scan speeds to suit a set of concurrent queries. CJoin [2] uses an always-on plan of join operators to execute the joins of all concurrent queries. IBM Blink [21] and Crescando [8] answer multiple queries in one table scan sharing disk and main-memory bandwidth. DataPath [1] uses a push-based instead of a pull-based model for a data-centric query processing to facilitate sharing of concurrent queries. SharedDB [6] achieves predictable performance for highly concurrent workloads by query grouping and using a global query plan to execute them. MQJoin [17] efficiently shares the join execution for hundreds of concurrent queries. These approaches significantly improve performance and demonstrate the potential of sharing in many common workloads. However, they require significant changes to existing database engines, thereby limiting their applicability if modifying an existing system is not an option.

Similarly to [1, 2, 6, 17], our approach focuses on enabling work sharing at run-time using an operator-centric approach, i.e., each operator process a group of queries, thus exploiting both work and data commonalities at each operator. To accomplish this, we annotate intermediate results to obtain a high level of sharing for queries without common subexpressions. The main distinction from previous work is that we achieve this high degree of sharing solely through SQL rewriting, i.e., without requiring either modifications to the underlying engine or vendor support. The goal in this paper is to explore the extent to which shared execution pays-off and whether it can be implemented atop black-box query processing engines such as those found in the cloud. In a related thesis [27], we explore enabling on-premise database systems to support shared workload execution for some operators. The results of this paper extend this preliminary work.

3 MULTI QUERY EXECUTION

In this section, we first give an intuitive overview of how shared query execution works. Then we formalize this approach in the query-data model and define the relational operators for the model.

3.1 Opportunities for shared execution

Sharing opportunities can be exploited whenever multiple queries need to access the same base relations. For example, performing a query in a search engine for flight tickets is translated into a set of parameterized queries that translate into potentially hundreds of individual queries [8] to offer multiple options to the user. In this scenario, we could use work sharing across multiple queries by creating a batch out of them and then executing the batch in one go. This optimizes data access and shares common computation among queries at the expense of potentially increasing latency for individual queries.

Let us consider as a simpler example the two queries from Listing 1. They both join the employees table with the departments table on dept_id, but have different predicates. The two queries do not have common subexpressions. However, there may still be a

Listing 1: Set of individual queries.
large overlap among the tuples processed by the different queries, both in the input and in intermediate results.

Thus to exploit more sharing opportunities, a single shared access plan can be generated where the scan operation selects the union of the input of both queries, a single join of the respective results is carried out, and a postprocessing step is done to extract the respective end results for each individual query. The benefit is that tuples relevant for the two queries are processed only once. Even though the total amount of tuples is larger than in any single query, it is potentially much lower than the sum of the tuples needed for each query. It is thus often less work to run a single large plan than many smaller plans. In order to make sharing work, tuples needed by the shared plan are annotated with the queries they are relevant to. To do this correctly relational operators need to be adapted.

### 3.2 Data-query model

Shared query plans can be formalized using the data-query model [6]. The main idea is to enhance the relational data model with an extra attribute that tracks for which queries each tuple is relevant. We distinguish two different ways to do this annotation: with atomic query identifiers and with sets of query identifiers.

When using atomic query identifiers, we extend a relation \( R \) with schema \( R(A_1, A_2, A_3, \ldots, A_n) \) by an additional attribute \( \text{query}_\text{id} \):

\[
R'(A_1, A_2, A_3, \ldots, A_n, \text{query}_\text{id}),
\]

where a tuple with \( q = \text{query}_\text{id} \) is relevant for query \( q \) and tuples relevant for several queries are replicated once for each of them. Any part of a shared query plan followed by a selection on \( \text{query}_\text{id} = q \) and projection to \( R \) is thus equivalent to the query plan of that of query \( q \).

When using sets of query identifiers, we extend a relation \( R \) with schema \( R(A_1, A_2, A_3, \ldots, A_n) \) by an additional attribute query-set:

\[
R'(A_1, A_2, A_3, \ldots, A_n, \text{query-set}),
\]

where a tuple with \( q \in \text{query-set} \) is relevant for query \( q \) and tuples relevant for several queries occur only once. Again, any part of a shared query plan with the appropriate selection and projection is equivalent to that of a query \( q \). Relations may also not include any additional attribute, in which case all tuples are relevant to all queries.

Tables 1 and 2 show the same relation in the data-query model using query-id and query-set attributes, respectively. In both cases, Queries 3 to 5 “see” the tuple with row_id 1 and Queries 2 and 3 “see” the tuple with row_id 2.

### 3.3 Shared operators

To enhance relational operators to work in the data-query model, they have to preserve the invariant that the tuples annotated with \( q \) as well as those without \( \text{query}_\text{id} \) or \( \text{query-set} \) attribute are the tuples relevant for query \( q \). Operators on relations without annotations do not need to be modified.

#### 3.3.1 Shared scan operator

We start with the scan operator. We call a scan operator a selection operator whose input is not yet annotated with query identifiers, which is the case for base tables. Let \( R \) be such a relation and \( \sigma_i : R \rightarrow \{\top, \bot\} \) the predicates for the queries in the batch \( Q = \{q_1, \ldots, q_n\} \). The shared scan operator then works as follows:

\[
\sigma_i^Q(R) = \{(t_R, \{q_i : \sigma_i^Q(t_R) = \top\}) \mid \exists t_R: \sigma_i^Q(t_R) = \top\}
\]

and the schema of \( \sigma_i^Q(R) \) is that of \( R \) extended by a \( \text{query-set} \) attribute. The value of this attribute is the set of query identifiers whose selection predicate \( \sigma_i^Q \) evaluates to \( \top \) on a particular tuple and \( \sigma_i^Q(R) \) only contains tuples where this is the case for at least one query.

A selection operator on a relation with annotated tuples can be defined by replacing the conditions \( \sigma_i^Q \) with \( \sigma_i = \sigma_i^Q \land q_i \in \text{query-set} \) or \( \sigma_i^Q = \sigma_i^Q \land q_i = \text{query-id} \) for set-valued and atomic annotations, respectively. Intuitively, a tuple is in the result of query \( q_i \) if it satisfies \( q_i \)'s predicate \( \sigma_i^Q \) and was relevant to \( q_i \) before the selection.

#### 3.3.2 Shared join operator

For the join operator, only the case where both inputs are annotated is interesting. In the other cases, a regular join can be used, treating the \( \text{query-id} \) or \( \text{query-set} \) attribute like any other attribute (if present). Let \( R \) and \( S \) thus be two relations with \( \text{query-set} \) attributes, \( f_{\text{syn}} : R \times S \rightarrow \{\top, \bot\} \) a join condition for \( R \) and \( S \), and \( Q \) defined as above. A join on these two relations is then defined as follows:

\[
R \bowtie_Q S = \{(t_R, t_S, R.\text{query-set} \land S.\text{query-set}) \mid t_R \in R, t_S \in S : f_{\text{syn}}(t_R, t_S) = \top \land (R.\text{query-set} \land S.\text{query-set} \neq \emptyset) \}
\]

and the schema of \( R \bowtie_Q S \) is that of \( R \bowtie S \) extended by a \( \text{query-set} \) attribute. The value of this attribute is the intersection of the same attribute in \( R \) and \( S \), respectively, of tuples that match the join condition and the result consists of those joined tuples where this intersection is not empty.

A shared join on relations with \( \text{query-id} \) or mixed \( \text{query-set} / \text{query-id} \) attributes can be defined in a similar way. If both relations have a \( \text{query-id} \) attribute, then \( f_{\text{syn}} \) is simply replaced by \( f_{\text{syn}} = f_{\text{syn}} \land t_R.\text{query-id} = t_S.\text{query-id} \). If they have mixed \( \text{query-}
we can express shared operators in terms of standard relational
operators. Thus, we first describe how shared operators can be
expressed and further optimized in SQL and then explain how
such global plan can be successfully executed in query-as-a-service
systems.

4.1 Shared operators
In the following, we show what data type to choose for the query_id
and query_set attributes, how to express the shared operators using
SQL constructs, and how to optimize some of the computations to
increase efficiency.

4.1.1 Tuple annotations. We store a single query identifier as the
smallest integer type that can hold the largest number of queries in
a batch, e.g., TINYINT for batches with up to 255 queries. We use
this type directly for query_id attributes.

For query_set attributes, standard SQL offers several ways for
set-valued attributes: ARRAY (SQL:99 and up), MULTISET (SQL:2003
and up), BIGINT interpreted as bitset (any version), and possibly
more. The question of which of them can be used depends on which
set operations are supported by each type. We need (1) construction
of sets from atomics for the scan, (2) test for emptiness for the scan
and the join, (3) intersection for the join, and (4) unnesting for the
grouping operator. While the standard defines all four operations on
MULTISets, most systems implement them for ARRAYS instead. We
thus use ARRAY as the type for query_set attributes in this paper.
In a related thesis [27], we have explored how far one can get using
BIGINT.

4.1.2 Shared scan operator. As discussed in the previous section, a
shared scan operator is equivalent to a projection computing a
query_set attribute followed by a selection to remove empty
query_sets. We propose a first way to achieve that in SQL and an
optimization in Section 4.2.

Listing 2 shows an example. For each of the predicates \( \sigma q_i \) of
the queries in the batch, we create one CASE WHEN statement returning
the query identifier if the predicate is fulfilled and 0 otherwise. We
store the result of these expressions in an array, of which we remove
the entries with 0, thus obtaining only the desired identifiers for
the set of queries for which the tuple is relevant. Since we evaluate
one predicate after the other, we call this approach linear predicate
evaluation.
Each individual query subplans, i.e., no tuples are shared anymore. This is intrinsic to grouping with aggregation where every query requires its own tuples and not specific to implementing sharing in SQL. In spite of this, a shared grouping operator is still useful because the grouping result is small compared to the input and also because the unnesting operation can be efficiently implemented without the need to materialize a very large intermediate result.

In case the original queries have an ORDER BY operator, we just prepend the query_set attribute to the ordering attributes. Even LIMIT/TOP clauses for shared plans can be expressed in SQL using windowing functions, i.e., using a PARTITION BY query_id clause and number the records within the partition of each query to then filter by that number. This approach works (and is required) for both computed and non-computed attributes.

### 4.2 Shared scan with indexed predicate evaluation

Shared scans using linear predicate evaluation allows to share disk bandwidth, saves work in downstream operators, and can be expressed in SQL. However, it has the same computational complexity as a query-at-a-time approach: each tuple is checked against the predicates of all queries. In Crescando, Unterbrunner et al. [25] propose to index the constants of predicates of the form $c_{lower} < attribute < c_{upper}$ in order to evaluate the batch of predicates faster.

At first sight, implementing such an index in SQL seems impossible. Interestingly, we can build a tree of expressions to evaluate all predicates of a batch using a number of comparisons that is proportional to the logarithm of the number of queries. Like a "real" index, this reduces the evaluation cost of predicates to a lower complexity class. We call this approach indexed predicate evaluation.

Building such an expression tree works as follows:\footnote{The procedure essentially corresponds to building an interval tree.}: We take all predicates as intervals of two constants annotated by the query they belong to. The root of the tree is a CASE WHEN statement testing for $attribute < m$, where $m$ is the median of the distinct interval bounds. Then, we split up predicate intervals containing $m$ in two and recurse using the intervals smaller than $m$ to build the expression tree for the true case and the constants greater than $m$ for the other case. For each subtree, we track the interval of possible values that an attribute can have if that subtree is evaluated at scan time. The recursion ends when the entire interval of the subtree coincides with the predicate intervals in that subtree. In this case, we know exactly the queries whose predicates match the current tuple, so we return an array with their identifiers.

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**Listing 3: Example of a shared join.**

For the selection of empty query_sets, we do a small optimization: Instead of testing the arrays for emptiness, we “push the filter through the projection” by testing instead for the disjunction of all predicates before the arrays are even computed. With linear predicate evaluation, this was almost always faster in our preliminary evaluations, in particular when this allows the database engine to use min-max pruning.

The expression for computing the query_set attribute could also be performed using user-defined functions (UDF). Their performance heavily depends on implementation details of the different systems. UDFs can be beneficial in a system where they are just-in-time compiled while expressions are interpreted. However, UDFs AS $t(\ 

**Listing 4: Example of a shared grouping.**

WITH ssan Emp AS (...

unnestedsan AS (...

SELECT * FROM ssan Employee

WHERE CARDINALITY(query_set) > 0

GROUP BY query_id, dept_id; -- shared grouped by
Listing 5 shows the expression tree that computes the query_set attribute of the shared scan from Listing 2. The outermost CASE WHEN statement tests for \( id \leq 35 \), which is the median of the constants 10, 20, 35, 40, 50, 51. If the true case is taken, we know that \( id < 35 \), which excludes the interval \([40, 50]\) of query 4, but includes some interval of all other queries, in particular, the one-sided interval \( id < 51 \) of query 1. In the true case of the outer-most expression, the next test is \( id < 10 \). From the remaining queries, only query 3 can satisfy this condition and it does so for all possible values (namely for any \( id < 10 \)). Hence, recursion ends and \( ARRAY[3] \) is returned. The other subtrees are built analogously.

Indexed evaluation is applicable to many types of predicates. First, it works for any predicate based on the total order of a domain. This includes equality, open and closed intervals, and one-sided intervals. It also includes strings, even with LIKE expressions as long as there is no wildcard in the beginning of the constant. Second, it works for disjunctive predicates as well. We simply treat each term in the disjunction of a query like we treat an entire query in the procedure explained above, but return the same query identifier for all of these terms in the leaves.

Last but not least, we can use indexed evaluation for predicates on several attributes. In this respect, our approach to handle several attributes is more general than the indexes of Crescendo. We pick a first attribute and build the expression tree for predicates on that attribute as explained above. In the leaves of the tree, we cannot return query identifiers yet because we did not evaluate the predicates on the other attributes. Instead, we continue building an expression tree, but using the other attributes. We recurse until the previous stopping condition is met or the remaining predicates cannot be indexed, in which case we do linear predicate evaluation.

One downside of indexed predicate evaluation is the increased length of the query string. It increases with the number of queries depending how much their predicates overlap. The two systems on which we evaluate our approach both have a limit on the query string of 256 KiB. However, we do not reach that limit for any of the TPC-H queries with batches of up to 128 queries.

4.3 Shared query plans

The shared access plan is a DAG-structured query plan, which assumes an engine capable of executing and producing multiple outputs from a query execution. However, current query-as-a-service are closer to traditional execution engines in which queries are executed following a Volcano-style processing [10], i.e., queries are executed as tree-structured query plans. This means that although queries can be expressed as a single global plan, such a DAG-structured plan cannot be directly executed.

To support the execution of DAG-structured query plans, we convert a DAG into a set of tree-structured plans, each of which can be executed as a single query. To that aim, we identify operators in the execution DAG whose output is used by multiple other operators. For each of these operators, we have two options: either we duplicate the operator including the tree of operators that it uses (recursively) or we materialize its output such that it can be read several times. Which of the two is better can be decided by using a cost-based optimizer as studied by [5, 20]. Building such an optimizer is out of the scope of this paper, so we do not discuss this aspect further.

5 EVALUATION

To assess the behaviour of shared execution, we benchmark shared operators in isolation to understand how sharing impacts monetary cost of the system and query runtime and evaluate the end-to-end behaviour by implementing a complete TPC-H query workload.

5.1 Experimental environment

Systems under test. We evaluate two mainstream query-as-a-service systems, Amazon Athena and Google Big Query.

Amazon Athena uses a pay-per-processed-byte pricing model. It consist of a fixed price for every byte read from Amazon S3 (S3) disregarding how computationally expensive a query is or the size of intermediate results. Thus, the chosen storage format has an impact on the actual query execution cost. If the underlying data is stored in a row-oriented format, then the cost for accessing a single attribute is the same as accessing all attributes. On the other hand, if a column-oriented format (Apache Parquet or Apache ORC) is used, then only the accessed attributes are relevant for the cost.

Google Big Query uses a pay-per-processed-byte pricing model that consists of a fixed price for every byte in the columns used by a query. This is somewhat independent of how much bytes are actually read—if a column is used by a query, the query is billed as if the column was read in its entirety. Furthermore, similarly to Amazon Athena, the storage format impacts directly the query execution cost in that using a row-oriented format means that not all columns are always used.

Setup. For each system under test, we use the recommended storage format for obtaining the best possible results both in terms of execution time and cost: Apache Parquet compressed columnar format stored in Amazon S3 for Amazon Athena and Google Big Query’s native uncompressed columnar format.

For both systems and all experiments, we use a single connection, such that queries (or query batches) are executed consecutively. Both systems support multiple concurrent connections. However, in
We first evaluate shared operators in isolation in order to understand how various parameters like the number of queries grouped together and their selectivities influence their performance. Due to space constraints, we only show the results of the scan operator, which—due to the pricing model—is the most relevant for monetary costs. In the extended version of this paper,\footnote{To be published depending on acceptance decision.} we also show the results of other operators.

5.2 Microbenchmarks of shared operators

We first evaluate shared operators in isolation in order to understand how various parameters like the number of queries grouped together and their selectivities influence their performance. Due to space constraints, we only show the results of the scan operator, which—due to the pricing model—is the most relevant for monetary costs. In the extended version of this paper, we also show the results of other operators.

5.2.1 Shared scan performance. We use selection-only queries to observe how the amount of data read and processed affects running time and monetary costs. We use indexed predicate evaluation right away, but quantify the impact of this optimization below. For this experiment, we extend the LINEITEM table of TPC-H with a column consisting of densely increasing integers and run batches of queries, each with a single, random predicate of a fixed selectivity using only that column. At scale factor 100, this table requires 21 GiB and 84.3 GiB in Amazon Athena and Google Big Query, respectively. We use a selectivity of 99% instead of 100% in order to prevent Amazon Athena from skipping entire blocks based on Parquet metadata.

Execution time. Figure 2a shows the query execution times for Amazon Athena. The execution time stays constant for batches of up to eight queries and the running time is not affected by the selectivity. This suggests that some constant costs such as job startup dominate the cost of the actual work. In experiments not shown here, we tried with larger datasets but we observed the same effect.

With larger batches, the running time increases because (1) data volume and (2) computational complexity increase: First, the more queries there are in a batch, the greater their combined selectivity given a fixed per-query selectivity. Assuming Q uncorrelated queries of selectivity S, their combined selectivity is \((1 - (1 - S)^Q) \cdot 100\%\). This term approaches 100% as the batch size increases even if the per-query selectivity is small. Second, each query in the batch may add computations for predicate evaluation, even with predicate indexing, which makes the scan compute-heavy for large batch sizes. However, in most cases the running time increases by a much lesser factor than the batch size, suggesting an increase of efficiency due to a higher degree of sharing.

Similarly, the running time increases with the selectivity and the batch size, which is particularly visible for the selectivity of 99%. Since the amount of data is virtually unaffected by the batch size, this increase must be due to higher computational costs. We explain this with the fact that, for higher selectivities, each tuple is selected by more queries, so the query_set attributes computed by the scan is larger.

Notice that the running time with a selectivity below 1% is almost 3x higher than that of selectivity 1% for batches of 128 queries. This is unexpected and does not fit the remaining observations. We were able to reproduce a similar behaviour in a local PrestoDB v0.170 installation, but could not determine the root cause for the behaviour. Further analysis and contacting support is required for this.

The fact that larger batch sizes increase the execution time only by little or not at all has a great effect on throughput: If executing a batch of queries takes the same time as executing just one, the throughput of a workload running in batches is improved by the batch size compared to the traditional query-at-a-time approach. From the numbers show in Figure 2a, this improvement reaches 12x to 50x for Amazon Athena.

Figure 2b shows the results for Google Big Query. The observations are similar, but more pronounced: Queries with a higher selectivity take longer for the same reasons as discussed above. Furthermore, the running time increases with the batch size due to the larger data volume and higher computational costs caused by a higher combined selectivity. However, it increases less than the batch size, thus yielding a considerably higher throughput. For
selectivities smaller than 1%, throughput improves by up to 17x, and for the others, up to 10x.

**Cost.** The effect of selectivity and batch size on the monetary cost depends heavily on the pricing model. For Google Big Query, it is a constant 0.011 USD per query batch for all data points shown in Figure 2b. This is due to the fact that only the number of bytes of the selected columns is billed, which is independent of how many tuples have been selected. For the above experiments, 4.47 GiB are billed per batch. The price per query hence decreases linearly with the batch size.

In Amazon Athena, selectivity does affect the monetary costs. Figure 3 shows how. Similarly to the discussions about running time, the cost increases with increasing combined selectivity of the queries in the batch. However, unlike above, the monetary costs do not increase beyond some constant, namely the cost of reading the entire column. This corresponds to the constant cost of the queries with a selectivity of 99%. These observations match exactly what the pricing model would suggest, namely that we pay for the number of bytes read from the storage layer, which increase with the number of selected tuples up to the point where all tuples are read.

As a side note, the cost of queries with selectivities of 0.1% and 0.01% jumps to the maximum cost for batches of 128 queries. These configurations correspond to the unexplainable behaviour in terms of running time discussed above. The assumed bug hence also affects monetary costs, which raises questions about whether the pricing model is fair: Should users pay more for suboptimal behaviour of the query-as-a-service system? This discussion is out of the scope in the paper, so it is not pursued further.

From the perspective of a single query, the monetary savings depend on the degree of sharing: Few queries with low selectivities might not overlap any tuples and thus cost the same as if executed in isolation, but for big batches and high selectivities, the per-query cost may be divided by the batch size.

5.2.2 Computing the query_set attribute. We now quantify the impact of index predicate evaluation. To that aim, we generate batches of selection-only queries using predicates on three different attributes of the LINEITEM table (l_discount, l_quantity, and l_shipdate). We compare three approaches how the query_set column is computed: (1) linear predicate evaluation, (2) indexed predicate evaluation where only one attribute is indexed (which corresponds to what dedicated shared execution systems from prior work [25] do), and (3) indexed predicate evaluation where all attributes are indexed. To show the impact of predicate evaluation, we do not perform the pre-filtering optimization described in Section 4.1.2.

The results for Amazon Athena are shown in Figure 4a. These results contain a lot of variation for smaller batch sizes, so there is no clear advantage among the different approaches. However, when batching many queries together, multi-attribute indexing does pay-off compared to linearly checking each predicate. When grouping larger number of queries together, some of the generated queries do not run and only a generic error is obtained without further explanation or suggestion indicating what is happening. This might be related to the final size of the generated SQL queries which in some cases are almost as big as the maximum allowed limit size, 256 KiB.

Figure 4b shows the execution time for these different approaches using Google Big Query. We observe that using predicate indexing on a single attribute does not improve the query execution time because the execution time is still dominated by the linear predicate evaluation of the other attributes. Thus, although the first attribute is logarithmic in the number of queries, the remaining number of comparisons is still linear. However, multi-dimensional predicate indexing helps in keeping the number of comparison logarithmic.

Figure 3: Shared scan query cost in Amazon Athena.

Figure 4: Execution time of the shared scan.
5.3 TPC-H workload

We now evaluate the impact of our approach on end-to-end query performance and monetary cost on a complex workload derived from TPC-H [24], a standard database benchmark for decision support queries.

5.3.1 Workload definition. We define the workload to consist of 128 instances of each of the 22 queries defined by the standard, each with query parameters drawn independently as per the specifications. We use scale factor 100, which requires 27 GiB in Amazon Athena and 107 GiB in Google Big Query. Unlike the official benchmark, we assume that the 22 · 128 queries are ready for execution at once such that they can be executed jointly. This mirrors interactive search systems where a search request is translated into hundreds of parameterized queries for different search attributes.

We show different ways to produce an execution plan for the workload. One would expect that a single logical plan for the entire workload is most efficient because all available sharing opportunities can be exploited. However, on the systems we are using, this does not hold due to practical limitations. Thus, we show two different alternatives: (1) producing a single logical plan in the form of a DAG for the entire workload as described in Section 3.4 (which needs to be executed as several tree-structured plans as explained in Section 4.3) or (2) splitting the workload into one logical plan for each of the 22 query templates such each batch consists of queries of the same form. We concentrate on the latter approach first and give performance numbers of the other approach later.

For both approaches, we manually produce shared query plans for the entire workload as described in Section 3 and translate them back to SQL as described in Section 4. We adapted the TPC-H query generator such that it generates these SQL statements for batches of a configurable number of queries (while respecting how the query parameters are drawn). Unlike previous work [17, 18], we preserve the full semantics of TPC-H queries.

5.3.2 Impact of batch size. Figure 5 shows throughput improvements thanks to our approach over the traditional query-at-a-time execution, which consists of running each query independently one after the other. We execute the workload in batches of both 32 or 128 queries. While larger batches usually yield a better throughput, Amazon Athena cannot execute all queries at the largest batch size, so we show the numbers of batch size 32, which is the largest batch size that works for all queries on both systems.

The upper plot shows the throughput improvement for Amazon Athena for different batch sizes, with indexed predicate evaluation and without it, compared to executing each query independently. For executing some queries, using a large batch size is actually not beneficial, e.g., Queries 7 and 10, because replicating the tuples of the final result set for the final aggregation is compute-bound when a large number of queries are involved.

The lower plot shows the results for Google Big Query, which are similar to the ones obtained from Amazon Athena, except for Query 22. This query does not benefit from a larger batch size as Amazon Athena does. The reason is the substring comparisons predicates that are linearly evaluated making it compute-bound in Google Big Query for large batch sizes. TPC-H Query 10 cannot be run on Google Big Query because it requires sorting on a computed column. Doing so for a single query does not become memory-bound and Google Big Query completes it successfully. However, for batches of queries, the order-by operation has to be carried out for the union of all queries output results which is not supported by Google Big Query. The sorting operator for large inputs is not available by design [13].
In general, we can say that a bigger batch of queries improves the overall throughput if predicate indexing helps in making queries remain disk-bound (e.g., Queries 4, 6, 17, and 18). If a shared aggregation is needed over a large input, replicating tuples for the queries in the batch dominates the query execution.

5.3.3 Predicate indexing. All queries shown use predicate indexing wherever possible. There are queries, however, that contain predicate types we cannot currently index (Queries 7, 9, 12, 13, 16, 19, and 22) as previously explained.

Figures 5 show the throughput improvement when doing a linear evaluation of all predicates, and when using indexed predicates, for computing the query_set column for a batch of TPC-H queries.

In general, queries benefit the most from predicate indexing if it is applied when scanning the largest relations. For instance, in Query 3 we are able to index the predicates used over the three largest relations (CUSTOMERS, ORDERS, and LINEITEM). However, there is not a bigger improvement because it still requires replicating tuples for each query in the batch for the final aggregation.

The predicates of Queries 4 and 5 are over the second largest relation (ORDERS). For these queries, we do early tuple replication before carrying out the joins to avoid having to replicate even more tuples resulting from the join. After that, queries can continue as regular non-batched statements.

Query 6 presents the biggest improvement. It basically consists on scanning the largest relation (LINEITEM) where the different predicates are on multiple attributes but with rather small attribute ranges. This makes each predicate index structure shallow, which results in a lower total number of comparisons for generating the query_set column. This is the best scenario for using indexed predicates.

Executing Query 10 does not work on Google Big Query as discussed above. In Amazon Athena, this query can be successfully executed and its runtime improvement comes from using indexed predicates and from doing an early tuple replication for avoiding to replicate even more tuples after performing the query joins.

Queries 14, 15, 17, and 18 are also improved by using indexed predicates on their large relations due to the fact that computing the query_set column can dominate the overall execution. In general, queries using indexed predicates over large relations benefit the most from it.

5.3.4 TPC-H cost analysis. For the TPC-H workload, varying the number of queries grouped does not increase the monetary cost significantly, i.e., executing a single query is as expensive as executing a group of queries sharing the same execution plan.

Tables 3 and 4 show the best configuration (batch size, and query_set attribute computation method), query execution time, and cost for obtaining the fastest execution time of the workload. Although throughput increases with the batch size, individual query latency also increases as they have to be grouped. The best execution time is not always achieved with the largest batch size. For instance, executing Query 7 with batch sizes of 32 is faster than executing a batch of 128 queries in both systems, but it is also 4x more expensive, i.e., executing 4 times a batch of 32 queries.

The workload execution with sharing yields a lower execution cost compared to executing queries one at the time. For Amazon Athena, running this workload without sharing costs 81.54 USD. With sharing using large batches it costs 0.759 USD, i.e., it is 107x cheaper. This cost saving relates directly to the batch size of 128 queries used. Further monetary cost improvements could be achieved if larger batch sizes were used. For Google Big Query, running a complete TPC-H run without sharing costs 240.59 USD and with sharing using large batches it costs 14.72 USD, including Query 10 which we cannot optimize, i.e., it is 16x cheaper. If Query 10 is not taken into account, it is 128x cheaper.

5.3.5 Global shared plan. We now show how to execute the workload using a single logical plan. This has a higher sharing potential than executing them grouped by type as in the previous experiments. We thus produce a single logical plan in the form of a DAG for the entire workload as described in Section 3.4. Note that
this global logical plan produces 22 results, one for each of TPC-H queries. We transform this plan into several tree-structured plans as explained in Section 4.3. Since a cost-based optimizer is out of the scope of this paper, we do the transformation manually. As general strategy, we materialized the joins with large results used by multiple queries, and recompute the ones with smaller results.

Furthermore, we do not include the query_set attribute in the materialized intermediate results because recomputing it would not incur in extra monetary costs, but reading it would.

We carry on this experiment only in Google Big Query as Amazon Athena does not support reusing intermediate results in columnar format (it only supports row-oriented text format for intermediate results) which would make this approach extremely inefficient and expensive. We compare our two approaches for describing the limitations of the current implementation.

Figure 6 shows the throughput improvement of both approaches. The lower throughput improvement achieved by the global shared plan is due to (1) the materialization step of common intermediate results and (2) queries accessing more data than required because the materialized common results might be larger than needed for a given query. In spite of this, there is a throughput improvement once there are enough queries to group and execute afterwards.

Figure 7 shows how much of the overall execution time goes into materializing intermediate results when using groups of 32 queries each. The materialization time accounts for 21% of the time of executing a workload of 32 x 22 queries. For this workload, it results in a 5x and 9.7x throughput and cost improvement, respectively. The absolute time of materializing intermediate results does not go down with more queries being grouped because with just a few queries of different types we end up requiring most of the data from the base tables.

6 CONCLUSIONS

In this paper, we apply shared-workload techniques at the SQL level for improving the throughput of query-as-a-service systems without incurring in additional query execution costs. Our approach is based on query rewriting for grouping multiple queries together into a single query to be executed in one go. This results in a significant reduction of the aggregated data access done by the shared execution compared to executing queries independently.

We presented a cost and runtime evaluation of the shared operator driving data access costs. Our experimental study using the TPC-H benchmark confirmed the benefits of our query rewrite approach. Using a shared execution approach reduces significantly the execution costs. For Amazon Athena, we are able to make it 107x cheaper and for Google Big Query, 16x cheaper taking into account Query 10 which we cannot execute, but 128x if it is not taken into account. Moreover, when having queries that do not share their entire execution plan, i.e., using a single global plan, we demonstrated that it is possible to improve throughput and obtain a 10x cost reduction in Google Big Query.

There are multiple ways to extend our work. The first is to implement a full SQL-to-SQL translation layer to encapsulate the proposed per-operator rewrites. Another one is to incorporate the initial work on building a cost-based optimizer for shared execution [7] as an external component for query-as-a-service systems. Moreover, incorporating different lines of work (e.g., adding provenance computation [9] capabilities) also based on query rewriting is part of our future work to enhance our system.

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