The Scaling laws of Spatial Structure in Social Networks

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Social network structure is very important for understanding human information diffusing, cooperating and competing patterns. It can bring us with some deep insights about how people affect each other. As a part of complex networks, social networks have been studied extensively. Many important universal properties with which we are quite familiar have been recovered, such as scale free degree distribution, small world, community structure, self-similarity and navigability. According to some empirical investigations, we conclude that our social network also possesses another important universal property. The spatial structure of social network is scale invariant. The distribution of geographic distance between friendship is about $Pr(d) \propto d^{-1}$ which is harmonious with navigability. More importantly, from the perspective of searching information, this kind of property can benefit individuals most.

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What does our social network structure look like? How does the structure benefit us? Understanding the structure of the social network which has been weaving by us and we live in is a very interesting problem. As a part of the recent surge of interest in networks, there has been many researches about social network [1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15]. Social network is a typically complex network. It possesses some familiar properties such as small-world [13], scale free [3], community structure [4] and self-similarity [5, 6]. More interesting, social network has a special property of navigability [12]. The navigable property of social network has become the subject of both experimental and theoretical research [3, 8, 10, 12, 13, 14, 15, 16, 17, 18, 19, 20, 21, 22]. Recently, Liben-Nowell et al. explored the role of geography alone in routing within a large, online social network. They used data from about 500 thousand members of the LiveJournal online community, who made available their state and city of residence, as well as a list of other LiveJournal friends. Message-forwarding simulations based on these data showed that a routing strategy based solely on geography could successfully find short chains in the network. They also found that the density function $Pr(d)$ of geographic distance $d$ between friendship is $Pr(d) \propto d^{-1}$. This result seems contradicted with Kleinberg’s theoretic results [8], which means our social network is not navigable. Liben-Nowell et al. argued that this kind of contradiction is caused by the nonuniform population density, then they presented a new model to explain navigable property of social network. Almost at the same time, however Lada Adamic and Eytan Ada also found the same phenomena [20]. They investigated a relatively small social network, the HP email network. The email network is based on HP buildings. Lada Adamic and Eytan Ada also cannot explain the contradiction well. They thought it is caused by the limiting geometry of the buildings. But more recently, R. Lambiotte et al. investigated a large mobile phone communication network [9]. The network consists of 2.5 million mobile phone customers that have placed 810 million communications and for whom they have geographical home localization information. Their empirical result shows that the mobile phone communication network is corresponding to Kleinberg’s theory. Do Lada Adamic, Eytan Ada, Liben-Nowell and R. Lambiotte et al. show us a universal phenomenon or just a coincidence? In this letter we will show that with the distribution of geographic distance between friendship is $Pr(d) \propto d^{-1}$, our social network is navigable, even the population density is nonuniform or some geometry limiting. This kind of distribution is also harmonic with Kleinber’s theory when the density of population is uniform. So we think this kind of scale invariant distribution of geographic distance between friendships is universal.

Why does the spatial structure of our social networks possess the property and how does this distribution benefit us? Even the scaling law in the spatial structure makes the social network navigable. We do not think to let the individuals sending message efficiently is the right answer. In the following two sections we will firstly conclude that our social network possess the property of $Pr(d) \propto d^{-1}$ and then we will give the answer to the above two questions from the perspective of optimal collecting information.

I. SPATIAL STRUCTURE AND NAVIGABILITY

According to the facts mentioned above, we use a scale invariant friendship network (SIF for a short) [22] to model real social network, even when the population density is nonuniform. Like Kleinberg’s model (K for a short) [10], we also employ a lattice as the ground regular network in which each node possess a weight (population

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density). Each node $u$ has a short-range connection to all nodes within $p$ lattice steps, and $q$ long-range connections generated independently from a distribution $Pr(d) \sim d^a$ (density function). In order to keep model simple and not to lose any generality, we always set $q = p = 1$. For each long-range connection of $u$, we first randomly choose a distance $d$ according to the above power law distribution. Then randomly choose a node $v$ (proportional to $v$’s weight) from the node set in which the distance for $u$ to each element is $d$. At last, generate a directed long-range connection from $u$ to $v$. When population density is nonuniform, compared with $K$ model, SIF always keeps the distribution of geographic distance between friendship scale invariant in any situations. When the population density is uniform, the probability that node $u$ chooses node $v$ as its long-range contact in SIF is

$$Pr_{SIF}(u, v, a) = \frac{1}{c(u, v)} \frac{d(u, v)^a}{\sum_{d=1}^{L} d^a}$$

where $c(u, v) = |\{x | d(u, x) = d(u, v), x \in S\}|$, $S$ is the set of all nodes in SIF network and

$$Pr_{K}(u, v, \beta) = \frac{d(u, v)^\beta}{\sum_{x \neq u} d(u, x)^\beta}$$

in $K$ network. We have

$$\frac{Pr_{K}(u, v, -k)}{Pr_{SIF}(u, v, -1)} = 1$$

for $k$-dimensional lattice based network. It implies that SIF network with $a = -1$ corresponds to the result in $K$ network with $\beta = -k$ when the population density is uniform. Here, we should note that in $k$-dimensional based lattice, if node $u$ connect to node $v$ with probability proportional to $d(u, v)^\beta$, it does not equal $Pr(d) \propto d^\beta$, but $Pr(d) \propto d^{k+\beta-1}$. From the above discussion, we know that Kleinberg’s result is not contradicted with the empirical results but well correspond to them.

We also can prove that, our social network is navigable just according to the distribution of geographic distance between friendship is $Pr(d) \propto d^{-1}$. The expectation of decentralized search is at most $O(log^4 n)$ for nonuniform population density. Here, we focus on the 2-dimensional lattice, and the analysis can be applied to $k$-dimensional lattice networks. We can easily make the following two assumptions (1) In each small enough region, the population density is uniform. (2) The maximum population of all small region are $M$ and minimum population is $m > 0$. Under the two assumptions, easily we have

$$\frac{M}{m} d^{-1} \leq Pr(d) \leq \frac{m}{M} d^{-1}$$

in $K$ network with $\beta = -2$, where $c$ is a constant.

Starting from the analysis of time complexity of navigation, we compare the following two routing strategies. Strategy $A$, the message that navigates to target $t$ directly (the original Kleinberg’s greedy routing). Strategy $B$, the message firstly navigates to node $j$, then from node $j$ navigates to target $t$. Obviously, the expectant steps spent by Strategy $B$ is not less than Strategy $A$ for any node $j$. Thus we have the expectant steps spent on navigation in any small region is at most $O(log^2 n)$. Each small region can be regarded as a node, then we get a new 2-dimensional lattice in which each node’s weight (population) is between $M$ and $m$. According to the article, we have the expectant steps spent among the squares is at most $O(M^2 log^2 n)$. Thus, the upper bound of navigation in nonuniform lattice is $O(M^2 log^4 n)$. So, with the above spatial structure property, our social network is navigable.

From Eq. 4, we can see that if the difference of population density among different areas are not too big, SIF with $a = -1$ and $K$ model with $\beta = -2$ for 2-dimensional situation have no essential difference. R. Lambiotte provided us the data freely. From their data we also can see the same phenomenon showed by Lada Adamic, Eytan Ada and Liben-Nowell et al.. Fig. 1 presents the relationship between $Pr(d)$ and $\frac{1}{d}$, we can see that they have a linear relationship roughly. So from the above empirical investigations and theoretical discussion we can certainly draw a conclusion that distribution of geographic distance between friendships is

$$Pr(d) \propto d^{-1}$$

II. OPTIMAL COLLECTING INFORMATION

Now we face some questions, why does this kind of distribution exist in social networks and how does it benefit individuals? In our social networks, many human economical behaviors can be roughly regarded as collecting information. Making friends also can be looked as the way to search information. So, the social network
should be an optimal network which can benefit people for collecting information. What is the optimal a in social network? The following model will give us a possible answer.

Suppose, individuals have average finite energy \( w \) which can be represented by the sum of distances between one and his/her friends. For a node \( u \), each time, as the rule of SIF, we first randomly choose a distance \( d \) according to \( Pr(d) \propto d^d \), then randomly choose a node \( v \) for the node set in which the distance for \( u \) to each element is \( d \). The information that node \( v \) bring to \( u \) can be denoted by node \( v \) and all nodes within \( p \) lattice steps to node \( v \). After a proper time, the sum of all \( d \) chosen will approach \( w \), then stop the execution. The information that \( u \) hunted can be expressed by the sequence of nodes. We use the entropy of the sequence to denote the value of information. Then we have the model: \( \max \epsilon = - \sum_{i=1}^{\infty} b_i \ln p_i \) subjected to \( \sum_{j=1}^{\infty} d(u, j) = w \) and \( Pr(d) \propto d^d \), where, \( p_i \) denotes the frequency of node \( i \) in the information sequence. For instance, if the information sequence is \( \{1, 1, 2, 3, 7\} \), then \( p_1 = \frac{2}{6} \) and \( p_2 = p_3 = p_7 = \frac{1}{6} \), other- ers are 0. Obviously, more large the \( \epsilon \), more information hunted. Here, we let \( p = 1 \) (if \( p \) is not too large we can get the same result). The reason is that, according to our common sense, if \( B \) is a friend of \( A \), \( A \) will know more information about people who are always around \( B \). Actually, we should take account all friends of \( B \), but the time complexity will be expensive. We compare the two kinds of simulations in not too large networks, they have the similar results.

We simulate the above model on a toroidal lattice. The largest distance among pair of nodes in the lattice is \( L = 3600 \). For America, from the north to south and from the west to east the largest distances are 4500\( km \), and 2700\( km \) respectively, and the average is about 3600\( km \) (here, it is no necessary to make the parameter so much accuracy in the model). The average number of friends we contact in one year is about \( f = 300 \). According to the empirical result \( Pr(d) \propto d^{-1} \), we can calculate the average \( w = \frac{f}{\log L} \). Note that here the empirical result of \( Pr(d) \propto d^{-1} \) is only used to determine the parameter value of the model. It is independent of the optimal \( a \). Fig. 2 shows the relationship between \( a \) and \( f \). We can find that, the optimal \( a \) depends on \( f \). When \( f \) is about 300, the optimal \( a = -0.94 \pm 0.08 \) (\( \pm \) standard deviations). This indicates that when people just posses finite energy, it is a good way to keep friendships holding \( Pr(d) \propto d^{-1} \).

### III. CONCLUSION

From the empirical results, we conclude that the distance distribution between friendship is scale invariant. The distributions is about \( Pr(d) \propto d^{-1} \) which is an important and universal property for social network. It not only makes our social network is navigable but most importantly it can benefit individuals for searching information.

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