Reply to Klocksiem on the Counterfactual Comparative Account of Harm

Erik Carlson

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Abstract
In a recent article in this journal, I claimed that the widely held counterfactual comparative account of harm (CCA) violates two very plausible principles about harm and prudential reasons. Justin Klocksiem argues, in a reply, that CCA is in fact compatible with these principles. In this rejoinder, I shall try to show that Klocksiem’s defense of CCA fails.

Keywords Harm · Benefit · Counterfactual comparative account · Reason for action

The most widely held account of harm and benefit is the counterfactual comparative account:

CCA: A possible event or action would harm (benefit) a person if and only if she is worse (better) off in the nearest possible world, \( w \), where the event occurs or the action is performed, than in the world nearest to \( w \) where the event does not occur or the action is not performed.¹

In a recent article in this journal, I claimed that CCA violates two very plausible principles about harm and prudential reasons.² Justin Klocksiem argues, in a reply, that CCA is in fact compatible with these principles.³ In this rejoinder, I shall try to show that Klocksiem’s defense of CCA fails.

¹ For discussion and defenses of CCA, see, e.g., Boonin 2014; Bradley 2009; Feit 2015, 2016, 2019; Klocksiem 2012; Parfit 1984, p. 69; Timmerman 2019. Reasons for formulating the account in this slightly cumbersome way are given in Carlson 2019, p. 796.
² Carlson 2019.
³ Klocksiem 2019.

✉ Erik Carlson
erik.carlson@filosofi.uu.se

¹ Uppsala University, Uppsala, Sweden
1 Reason for Action

The first principle I discussed is as follows:

**Reason for Action (RfA):** If $a$ and $a^*$ are alternative actions open to you in a choice situation, and doing $a$ would benefit (not harm) you, whereas doing $a^*$ would not benefit (harm) you, then you have a prudential reason to do $a$, rather than $a^*$.4

I relied on an intuitive understanding of ‘alternative actions’, and did not provide a definition of this term. We may assume, however, that two or more actions are alternatives, in the relevant sense, just in case they are mutually exclusive and performable by the same agent in the same situation.

I find RfA undisputable. It seems evident that you have reason to choose an option that would benefit you, rather than one that would harm you, or at least not benefit you. Similarly, you have reason to choose an option that would not harm you, rather than one that would. To deny these claims would appear to reveal a lack of understanding of the notions of harm and benefit. Hence, an account of harm and benefit should, in order to be acceptable, be compatible with RfA.

In my paper, I took the following case to show that CCA violates RfA:

**Darts:** You can throw a dart at either of two boards. Board 1 is, unlike board 2, surrounded by a thin circle of a different colour. You will be best off if you hit the circle, second-best off if you hit board 1, third-best off if you hit board 2, and least well off if you neither hit one of the boards nor hit the circle. You are sufficiently good at darts to hit either of the boards. However, you are not good enough to hit the circle at will. If you aim for it, it is likely that you will miss both it and board 1. In the nearest possible world where you hit board 1, $w_{b1}$, it is nevertheless true that if you were not to do this, you would (accidentally) hit the circle. In the nearest possible world where you hit board 2, $w_{b2}$, it is true that if you were not to do this, you would miss both boards, as well as the circle.5

In $w_{b1}$ it is true that if you were not to hit board 1, you would be better off. In $w_{b2}$ it is true that if you were not to hit board 2, you would be worse off. CCA thus implies that hitting board 1 would harm you, while hitting board 2 would benefit you. But, since hitting board 1 would make you better off than hitting board 2, you have no prudential reason to hit board 2 rather than board 1. Hence, CCA violates RfA.

Klocksiem claims, however, that distinguishing between actions and outcomes reveals that CCA does not, in fact, violate RfA in **Darts**. The alternative actions in **Darts** are, according to Klocksiem, $a_1 = \text{throwing at board 1}$, $a_2 = \text{throwing at board 2}$, and $a_3 = \text{throwing at the circle}$, while hitting board 1, hitting board 2, and hitting the circle are possible outcomes of these actions. Whereas hitting board 1 harms you, according to CCA, throwing at board 1 benefits you, since “you are worse off in the nearest world in which you do something other than [$a_1$]”.6 Moreover, “[y]ou have reason to perform $a_1$, which is the action that CCA classifies as a benefit; you have reason not to perform $a_2$, which is the action CCA classifies as a harm”.7 Hence, Klocksiem concludes, CCA does not violate RfA in **Darts**.

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4 Carlson 2019, p. 797. I did not assume that this prudential reason must be conclusive.
5 Carlson 2019, p. 798.
6 Klocksiem 2019, p. 676.
7 Klocksiem 2019, p. 676.
Hitting a certain board is not an action, according to Klocksiem, since “whether you hit it is not under your direct control, and [...] it is possible for you to throw at a board and miss”. This argument is problematic. First, the possibility of missing the board does not indicate that hitting it is not an action. Even attempts at arguably ‘basic’ actions, such as raising one’s arm, sometimes fail. Second, Klocksiem does not explain what he means by ‘direct control’. If you are good at darts, why is it not under your direct control whether you hit the board? Granted, the success of your attempt to hit the board partly depends on background factors beyond your control. (The room must not be too dark, the board must not fall off its hook while your dart is in the air, etc.) But, again, this is true of almost any action. Success in your attempt to raise your arm requires that you do not suddenly become paralysed, that nobody grabs your arm and forces it down, and so on. A challenge for Klocksiem is therefore to provide a definition of ‘direct control’ that excludes hitting a dart board from being an action without absurdly excluding raising your arm, as well.

However, we may for the sake of argument accept Klocksiem’s distinction between actions and outcomes, and also grant that hitting a dart board is not an action. This does not really matter, since we can simply choose another example, to show that CCA violates RfA. Consider:

**Buttons:** On a board in front of you, there are four buttons, B1 to B4, any one of which you can easily press. Pressing B1 would be very good for you, and pressing B2 would be slightly less good. Pressing B3 would be very bad for you, and pressing B4 would be even worse. In the nearest possible world where you press B2, it is true that if you had not done so, you would have pressed B1. Further, in the nearest possible world where you press B3, it is true that if you had not done so, you would have pressed B1. Further, in the nearest possible world where you press B3, it is true that if you had not done so, you would have pressed B4.

I trust that Klocksiem agrees that pressing a button is typically an action. A distinction between actions and outcomes that implies the opposite has little plausibility. If this is granted, pressing B1, pressing B2, pressing B3, and pressing B4, are also alternative actions, since they are, by assumption, performable and mutually exclusive. CCA implies that pressing B2 would harm you, while pressing B3 would benefit you. Since pressing B2 would make you better off than pressing B3, however, you have no prudential reason to press B3 rather than B2. CCA therefore violates RfA.

To make the relevant counterfactuals plausible, suppose, for example, that you can reach B1 and B2 most easily with your left hand, while B3 and B4 are most easily reached with your right hand. Suppose you just pick a button, say B2. (Maybe you do not at the moment of choice care much about your well-being, or maybe you are unaware of the effects of pushing the buttons.) Had you not pressed B2, you would still have used your left hand and pressed B1. Had you pressed B3, on the other hand, it would have been true that if you had not done so, you would still have used your right hand and pressed B4.

We may note, moreover, that somewhat weaker counterfactual assumptions are sufficient for CCA to violate RfA in **Buttons**. If it is true in the nearest B2-world that you would press B1, were you not to press B2, it suffices that it is true in the nearest B3-world that you might press B4, were you not to press B3. Similarly, if it is true in the nearest B3-world that you would press B4, were you not to press B3, it suffices that it is true in the nearest B2-world that you might press B1, were you not to press B2. Under the former assumptions, CCA entails that pressing B2 would harm you while pressing B3 would not. Under the latter, CCA entails that pressing B3 would benefit you while pressing B2 would not. Either conclusion is a violation of RfA.

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8 Klocksiem 2019, p. 676.
An anonymous reviewer has suggested that it might be possible to revise either CCA or RfA, in response to my objection. In particular, the reviewer claims that, in \textit{Buttons}, “[pressing] B2 harms you when compared to [pressing] B1: [pressing] B3 benefits you when compared to [pressing] B4”.\footnote{Klocksiem 2019, p. 675, makes a similar remark regarding the \textit{Coins} example (see section 2, below).} If this remark is meant to indicate a way to revise CCA, it seems to suggest a “contrastive” version of the account, according to which harm is a three-place relation (involving an event, a person, and a contrast event), rather than, as the standard CCA assumes, a binary relation (involving an event and a person). On such a contrastive account an event never harms a person \textit{simpliciter}; it can only harm her in comparison to some contrast event. I discussed contrastive CCA in my paper, and concluded that, although it may be compatible with (a contrastive version of) RfA, it nevertheless fails to capture the prudential relevance of harm.\footnote{Carlson 2019, pp. 805–806.} Moreover, Klocksiem has stated, in personal communication, that he, at least, is not proposing a contrastive version of CCA. My paper also discussed several other ways to revise CCA.\footnote{Carlson 2019, pp. 799–803.} I do not claim to have shown that there is no possible revision of CCA that satisfies RfA and is otherwise plausible, but I think it is fair to conclude that the prospects for finding such a revision are not very bright.

As regards revising RfA, a proponent of CCA might claim that only the following, logically weaker principle is true:

\begin{quote}
\textit{Revised RfA}: If \(a\) and \(a^*\) are alternative actions open to you in a choice situation, (i) doing \(a\) would benefit (not harm) you, whereas doing \(a^*\) would not benefit (harm) you, and (ii) you would do \(a^*\) if you were not to do \(a\) and vice versa, then (iii) you have a prudential reason to do \(a\), rather than \(a^*\).
\end{quote}

The addition of clause (ii) to the antecedent makes Revised RfA compatible with CCA. Since it is false that you would press B3 if you were not to press B2, in \textit{Buttons}, Revised RfA does not entail that you have a prudential reason to press B3 rather than to press B2.

The problem with this move is that RfA seems just as plausible as Revised RfA. The plausibility of RfA only requires that \(a\) and \(a^*\) are actions you \textit{can} perform in a given situation. Unless the defender of CCA comes up with a reason to doubt RfA that is independent of the truth of CCA, the claim that RfA must be weakened is question-begging.

A third reply open to a defender of CCA is to claim that if \(a\) and \(a^*\) are alternatives for you in a certain situation, and it is true that you would do \(a^*\) if you were not to do \(a\), then \(a\) and \(a^*\) are the only available alternatives. Or, equivalently, if there are more than two alternative actions available to you, then no ‘would’-counterfactual of the form “If you were not to do \(a\), then you would do \(a^*\)” is true. If this is correct, the counterfactuals in virtue of which CCA classifies pressing B2 as a harm and pressing B3 as a benefit are incompatible with the assumption that for each of B1, B2, B3 and B4, pressing it is an available alternative.

However, the suggested claim is implausible. Consider the following example. At the lunch restaurant on my campus they always serve a meat dish, a fish dish, and a vegetarian dish. Today, I chose the vegetarian option. And I am sure that if I had not, I would have chosen the fish. (I do not eat meat but I sometimes eat fish.) But I am also quite sure that choosing meat was an available option for me; i.e., something I \textit{could} do, although it would have meant acting out of character.
2 Reason for Preference

The second principle I claimed to be incompatible with CCA is the following:

Reason for Preference (RfP): If possible events \(e\) and \(e^*\) are alternative outcomes in a present or future situation, and \(e\) would benefit (not harm) you, were it to occur, whereas \(e^*\) would not benefit (harm) you, were it to occur, then you have a prudential reason to prefer that \(e\) occurs, rather than that \(e^*\) occurs.\(^{12}\)

I took \(e\) and \(e^*\) to be ‘alternative outcomes’ just in case they have the same temporal location, and the relevant \(e\)-world is identical to the relevant \(e^*\)-world, as regards particular facts, up to the time at which \(e\) or \(e^*\) may occur.\(^{13}\)

Like RfA, RfP is surely a very plausible principle. I claimed that CCA violates RfP in the following case:

Coins: A coin-tossing mechanism selects and tosses one of two coins. If the mechanism tosses coin 1, you will be very well off if it lands heads, and slightly less well off if it lands tails. If the mechanism tosses coin 2, you will be very badly off if it lands heads, and slightly less badly off if it lands tails. Let ‘Heads\(_1\)’, ‘Tails\(_1\)’, ‘Heads\(_2\)’, and ‘Tails\(_2\)’, refer to the respective outcomes. In the nearest Tails\(_1\)-world, it is true that Heads\(_1\) would occur, were Tails\(_1\) not to occur. Similarly, in the nearest Tails\(_2\)-world, it is true that Heads\(_2\) would occur, were Tails\(_2\) not to occur.\(^{14}\)

CCA implies that Tails\(_1\) would harm you, whereas Tails\(_2\) would benefit you. Clearly, however, you have no prudential reason to prefer Tails\(_2\) to Tails\(_1\). RfP is thus violated.

Klocksiem objects that Tails\(_1\) and Tails\(_2\) are not alternative outcomes, according to my definition:

As the case is described, the machine first selects the coin, then flips it. In order for coin 1 to land tails, the machine must have selected coin 1, and this is incompatible with its having selected coin 2. The coin-2 world therefore does not share its history up until the moment that coin 2 lands tails with any coin-1 world. No Tails\(_2\) world is identical with any Tails\(_1\) [world] up to the moment the coin lands, so Tails\(_1\) and Tails\(_2\) are not alternatives.\(^{15}\)

This argument presupposes that the mechanism first selects a coin and later tosses it. Coins is, as I presented it, rather underdescribed, and Klocksiem’s interpretation is perfectly consistent with my description. But what I had in mind was a case where the selecting and the tossing of the coin are more or less simultaneous. Suppose, for example, that you hold a coin in each of your palms, and that somebody activates a mechanism that induces an electric current randomly in either your left or your right arm. The current causes your hand to jerk, and thereby to toss the coin you hold in that hand. Given this elaboration of the case, it is very natural to claim that Tails\(_1\), Tails\(_2\), Heads\(_1\) and Heads\(_2\) are alternative outcomes of activating the mechanism. Moreover, the counterfactual assumptions in Coins seem true.

Klocksiem might retort that since it takes a few milliseconds or so for the induced current to make your hand jerk, the shared-history condition in my definition of ‘alternative outcome’ implies that

\(^{12}\) Carlson 2019, p. 800. As in the case of RfA, I did not assume that this prudential reason is necessarily conclusive.

\(^{13}\) Carlson 2019, p. 800.

\(^{14}\) Carlson 2019, p. 801.

\(^{15}\) Klocksiem 2019, p. 674.
Tails₁ and Tails₂ are not alternative outcomes. I did not, however, intend such a strict reading of the shared-history condition. And it does not really matter whether or not my definition, as I stated it, implies that Tails₁ and Tails₂ are alternative outcomes. The important issue is whether there is a notion of ‘alternative outcome’, which has this implication and makes RfP plausible. I believe that RfP is very plausible also if we weaken the shared-history condition to require only that the relevant e-world is identical to the relevant e*-world, up to a time shortly before the time at which e or e* may occur.

Independently of the truth of RfP, I think there are at least two interrelated reasons against a very strict shared-history condition. First, such a strict condition rules out even paradigmatic cases of alternative outcomes. If a dart is thrown at a board, its missing the board is surely an alternative outcome to its hitting the board. But given the dart’s position a millisecond before it hits the board (supposing this is the actual outcome), it cannot miss it, given that nearby possible worlds cannot contain large-scale violations of the actual laws of nature.

Secondly, a strict shared-history condition does not rhyme well with plausible assumptions about alternative actions and how they relate to alternative outcomes. Two possible actions can clearly be alternatives although they would, for instance, be preceded by different decisions. This means that a strict shared-past condition is misguided in the definition of ‘alternative actions’. Further, Klocksiem apparently agrees that a₁ and a₂ are alternative actions in Darts.

If, as he claims, hitting board 1 and hitting board 2 are outcomes of a₁ and a₂, respectively, we surely want to say that they are alternative outcomes. It would be strange to deny that such immediate outcomes of alternative actions are alternative outcomes. But the nearest worlds where you hit board 1 are worlds where you aim at board 1, while the nearest worlds where you hit board 2 are worlds where you aim at board 2. Hence, these worlds must differ already somewhat before the dart hits the board.

Finally, it is worth noting that we need not rely on Coins, to show that CCA violates RfP. Buttons is another case in point. The outcome that B₃ is pressed would benefit you, according to CCA, whereas the outcome that B₂ is pressed would harm you. But you have no reason to prefer the former outcome to the latter, and it cannot plausibly be denied, I think, that the two outcomes are alternatives.

### 3 Concluding Remarks

Despite Klocksiem’s arguments to the contrary, it appears that CCA violates both RfA and RfP. Klocksiem’s argument for the compatibility of CCA and RfA relies on a highly controversial way of distinguishing between actions and outcomes. I argued, moreover, that CCA violates RfA even if Klocksiem’s distinction is granted. In trying to show that CCA and RfP are compatible, Klocksiem presupposes an implausibly strict shared-history condition in the definition of ‘alternative outcomes’.

For CCA to be refuted, it suffices that one of RfA and RfP is correct and incompatible with CCA. Although I find both principles eminently plausible, I am inclined to put somewhat greater weight on RfA than on RfP. It is slightly more controversial that there are reasons for preferences than that there are reasons for actions, and we have, I believe, a firmer intuitive grasp of the notion of alternative actions than on the notion of alternative events or outcomes in general. Even if the cogency of RfP may for these reasons be questioned, RfA seems unassailable.¹⁶

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