HexaGAN: Generative Adversarial Nets for Real World Classification

Uiwon Hwang 1  Dahuin Jung 1  Sungroh Yoon 1

Abstract

Most deep learning classification studies assume clean data. However, dirty data is prevalent in real world, and this undermines the classification performance. The data we practically encounter has problems such as 1) missing data, 2) class imbalance, and 3) missing label. Preprocessing techniques assume one of these problems and mitigate it, but an algorithm that assumes all three problems and resolves them has not yet been proposed. Therefore, in this paper, we propose HexaGAN, a generative adversarial network (GAN) framework that shows good classification performance for all three problems. We interpret the three problems from a similar perspective to solve them jointly. To enable this, the framework consists of six components, which interact in an end-to-end manner. We also devise novel loss functions corresponding to the architecture. The designed loss functions achieve state-of-the-art imputation performance with up to a 14% improvement and high-quality class-conditional data. We evaluate the classification performance (F1-score) of the proposed method with 20% missingness and confirm up to a 5% improvement in comparison with the combinations of state-of-the-art methods.

1. Introduction

As deep learning models have achieved super-human performance in image classification tasks (He et al., 2016), there have been growing attempts to apply them to more complex tasks such as object detection (Ren et al., 2015), text classification (Zhang et al., 2015), and disease prediction (Hwang et al., 2017). However, real world data is somewhat dirty, which prevents a classifier from being fully effective. Generally, dirty data is a data with missing data, class imbalance, and missing label problems. A preprocessing phase is inevitable to improve classification performance and has long been the subject of research. However, a preprocessing technique that solves the three problems concurrently has not yet been proposed. Therefore, we first propose a framework that shows robust performance when used with data that has all three problems.

The work to fill in missing information in data is called imputation (Van Buuren, 2018). The problem of missing data not only leads to deep learning models being unable to fully exploit the given data, but improperly imputed data can mislead the models to learn the wrong data distribution. For example, there are many missing values in user data for recommender systems (Koren et al., 2009) and in electronic health records for ubiquitous healthcare systems (Miotto et al., 2016), which is a considerable barrier to utilizing deep learning based classifiers. There are three main
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Figure 2. Overview of HexaGAN model. Subscripts $l$, $u$, and $c$ indicate that a vector is from labeled data, unlabeled data, and class-conditional data respectively. $\tilde{x}$ denotes a data instance whose missing values are replaced with noise. $\bar{x}$ denotes a data generated by $G_{MI}$. $\hat{x}$ denotes a data whose missing values are filled with the generated values. $y$ is a class label. Unlike $y_l$ and $y_c$, $y_u$ is produced by $C$. $m$ is a vector that indicates whether corresponding elements are missing or not. $h$ is a vector in the hidden space. $R$ is the reconstruction loss. $D$ is the adversarial loss function between $G_{CC}$ and $D_{CC}$. $D_{x_i}$ and $D_y$ represent the element-wise adversarial loss function. CE represents the cross-entropy loss.

Types of missing data (Rubin, 1976): 1) MCAR means “data are missing completely at random” and its missingness has no relationship with observed or unobserved variables. 2) MAR means “data are missing at random” and its missingness is related only to observed variables. 3) MNAR means “data are missing not at random” and its missingness can be related to both observed and unobserved variables. Of these three types, our theoretical results and experiments are under MCAR. There are existing techniques used to solve the missing data problem such as matrix completion (Hastie et al., 2015), k-nearest neighbors (Troyanskaya et al., 2001), MICE (Buuren & Groothuis-Oudshoorn, 2010), denoising autoencoders (Vincent et al., 2008), and a generative adversarial networks (GAN) based methods (Yoon et al., 2018; Shang et al., 2017).

When data is collected for real world applications such as anomaly detection (Chandola et al., 2009) and disease prediction (Khalilia et al., 2011), the classes are often imbalanced. Hitherto, various preprocessing techniques to overcome the class imbalance problem have been studied. For example, there are techniques for oversampling minority classes such as the synthetic minority oversampling technique (SMOTE) (Chawla et al., 2002) and adaptive synthetic (ADASYN) sampling (He et al., 2008). Cost sensitive loss is also used to solve the class imbalance problem by differentiating cost weights according to classes (Sun et al., 2007). However, in order to oversample from the entire data distribution, all data samples must be considered at the same time, which causes an increase in memory consumption. It has been demonstrated that cost sensitive loss overfits to the data belonging to minority classes (Elrahman & Abraham, 2013).

To consume less memory, as well as to circumvent overfitting, we train a deep generative model to follow the true data distribution and generate samples of minority classes in each batch. In order to address the class imbalance problem using the generative model, the model must be capable of controlling conditional generation. As shown in Figure 1, we take into account the conditional generation as imputation because conditional generation can be defined as imputing whole elements conditioned on a certain class label.

In deep learning, the amount of training data has a significant impact on performance. When the amount of labeled data is small, the amount of data available for supervised learning is reduced, which commonly hinders the performance of the model. This is called a missing label problem. In real world applications such as natural language model (Turian et al., 2010) or healthcare system (Beaulieu-Jones et al., 2016), unlabeled data is abundant, and the cost for labeling is expensive. Thus, related researchers have proposed semi-supervised methods to leverage unlabeled data.

Semi-supervised learning can be divided into regularization and generative approaches. The regularization approach adds a regularization loss term, which is designed on the assumption that adjacent data points or the same architectural
We derive a new objective function for the imputation of missing elements and labels, a generator for conditional element-wise imputation, confirming that our imputation performance of GAIN measured by WGAN loss and zero-centered gradient penalty for missing data imputation under MCAR. The typical discriminator predicts whether each sample is real or fake. However, it is difficult to identify the difference between real and fake if all data samples have missing data. Instead, GAIN labels each element of a sample as missing or not, so that the discriminator can discriminate between real and fake. Our imputation method shares some similarity with this work in terms of labeling each element as real or fake. The imputation performance of GAIN measured by our own implementation with the specific dataset is lower than that of the autoencoder, and the learning curve is also unstable. However, our method provides stable imputation performance and usability by including class-conditional generation for the class imbalance problem, and by interacting with semi-supervised framework.

TripleGAN is a GAN for semi-supervised learning (Li et al., 2017). The key characteristic of this model is that a classifier, a generator, and a discriminator interact together to enable semi-supervised learning. When the classifier creates a pseudo-label for the unlabeled data, an image-label pair is entered into the discriminator. The classifier and discriminator are trained competitively. In this paper, we adopt the pseudo-labeling technique of TripleGAN to allow HexaGAN to perform semi-supervised learning.

3. Proposed Method

The HexaGAN framework is comprised of six components: an encoder (E) that encodes labeled and unlabeled data into the hidden space, a generator for missing imputation (G_{MI}) that imputes missing data, a discriminator for missing imputation (D_{MI}) that distinguishes between missing and non-missing elements and labels, a generator for conditional...
We consider data instances $x_i$ where $m_i$, and the encoder generates a hidden variable $h_i$ as follows:

$$p_{our framework} = \text{sample the patterns stored in the model}$$

To fill in missing elements in the instance with elements of dimension as an input instance $x_i$, each real (non-missing) and fake (missing) are labeled for generative model. In our framework, missing data imputation is using the distribution of data represented by the generator. Missing data imputation aims to fill in missing elements.

### 3.1. Missing data imputation

Missing data imputation aims to fill in missing elements using the distribution of data represented by the generative model. In our framework, missing data imputation is performed by $E, G_{MI}$, and $D_{MI}$. From the viewpoint of $D_{MI}$, real and fake are not labeled for each data instance, but real (non-missing) and fake (missing) are labeled for each element in an instance.

First, we make a noise vector $z \in \mathbb{R}^d$ that has the same dimension as an input instance $x = (x_l \cup x_u)$, and replace the missing elements in the instance with elements of $z$ to generate $\hat{x}$:

$$\hat{x} = m \odot x + (1 - m) \odot z \quad (1)$$

where $\odot$ is element-wise multiplication. The objective of our framework is to sample the patterns stored in the model that are most suitable for the missing data (i.e., generating samples according to $p(x|m_i)$). Then $\hat{x}$ is concatenated with $m$, and the encoder generates a hidden variable $h \in \mathbb{R}^{d_h}$ on the hidden space:

$$h = E(\hat{x}, m) \quad (2)$$

where $d_h$ is the dimension of the hidden space. $h$ goes into $G_{MI}$ to generate $\hat{x}$. Only the missing elements in the input instance are imputed with the generated values, resulting in $\hat{x}$ as follows:

$$\hat{x} = G_{MI}(h) \quad (3)$$

$$\hat{x} = m \odot x + (1 - m) \odot \hat{x} \quad (4)$$

$\hat{x}$, whose missing data are imputed by $G_{MI}$, is paired with $y$, $(\hat{x}, y)$. $D_{MI}$ determines whether each element of the pair is real or fake, and the label for $(\hat{x}, y)$ is represented as $m_{xy} = (m, m_y) \in \mathbb{R}^{d+1}$. $D_{MI}$ calculates the adversarial losses by whether the missingness is correctly predicted for each element and label, which is then used to train $E, G_{MI}$, and $D_{MI}$. The adversarial loss $L_{G_{MI}}$ is calculated to train $E$ and $G_{MI}$, and $L_{D_{MI}}$ is calculated for $D_{MI}$ as follows:

$$L_{D_{MI}} = \frac{1}{d+1} \sum_{i=1}^{d+1} \mathbb{E}_{x, y, m_{xy}} [(1 - m_{xyi}) \cdot D_{MI}(\hat{x}, y)] \quad (5)$$

where $\hat{x}_{ij}$ is the $i$-th output element of $D_{MI}$. The following theorem confirms that the proposed adversarial loss functions make the generator distribution converge to the desired data distribution.

**Theorem 1** A generator distribution $p(x|m_i = 0)$ is a global optimum for the min-max game of $G_{MI}$ and $D_{MI}$, if and only if $p(x|m_i = 1) = p(x|m_i = 0)$ for all $x \in \mathbb{R}^d$, except possibly on a set of zero Lebesgue measure.

Proof of Theorem 1 is provided in Supplementary Materials.

Moreover, we add a reconstruction loss to the loss function of $E$ and $G_{MI}$ in order to exploit information from non-missing elements, as follows:

$$L_{\text{recon}} = \mathbb{E}_{\hat{x} | x, m} \left[ \sum_{i=1}^{d} m_i (x_i - \hat{x}_i)^2 \right] \quad (7)$$

Algorithm 1 Missing data imputation

**Algorithm 1** Missing data imputation

**input**: $x$ - data with missing values sampled from $D_t$ and $D_u$;

- $m$ - vector indicating whether elements are missing;
- $z$ - noise vector sampled from uniform(0,1)

**output**: $\hat{x}$ - imputed data

**repeat**

- Sample a batch of pairs $(x, m, z)$
- $\hat{x} \leftarrow m \odot x + (1 - m) \odot z$
- $h \leftarrow E(\hat{x}, m)$
- $\hat{x} \leftarrow G_{MI}(h)$
- $\hat{x} \leftarrow m \odot x + (1 - m) \odot \hat{x}$

**Update** $D_{MI}$ using stochastic gradient descent (SGD)

$$\nabla_{D_{MI}} L_{D_{MI}} + \lambda_1 L_{GP}$$

**Update** $E$ & $G_{MI}$ using SGD

$$\nabla_{G_{MI}} L_{G_{MI}} + \lambda_2 L_{recon}$$

**until** training loss is converged
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For more stable GAN training, we modify a simplified version of the zero-centered gradient penalty proposed by Mescheder et al. (2018) and add the gradient penalty to the loss function of $D_{MI}$. The modified regularizer penalizes gradients of each output unit of the $D_{MI}$ on $p_D(x_i)$:

$$
\mathcal{L}_{GP} = \sum_{i=1}^{d} \mathbb{E}_{p_D(x_i)} \left[ \| \nabla_x D_{MI}(\hat{x})_i \|^2 \right]
$$

We define $\hat{x}$ in $p_D(x_i)$ as data with $m_i = 1$ (i.e., $\{\hat{x}_j | m_i^j = 1\} \in p_D(x_i)$). In other words, we penalize $D_{MI}$ only on data where the $i$-th element is not missing in a batch. Therefore, missing data imputation and model training are performed as described in Algorithm 1. We used 10 for both hyperparameters $\lambda_1$ and $\alpha_1$ in our experiments.

### 3.2. Conditional generation

We define conditional generation for the class imbalance problem as the imputation of entire data elements on a given class label (i.e., generating $(x_1, ..., x_d)$ following $p(x|y)$). Since we have $G_{MI}$, which is a generator for imputation, we can oversample data instances by feeding synthetic $h$ into $G_{MI}$. Therefore, we introduce $G_{CG}$ to generate a hidden variable $h_c$ corresponding to the target class label $y_c$, i.e., we sample $h_c \sim p_{CGC}(h|y)$. We also introduce $D_{CG}$ to distinguish pairs of generated hidden variables and target class labels $(h_c, y_c)$ (fake) from pairs of hidden variables for labeled data and corresponding class labels $(h_i, y_i)$ (real). $G_{CG}$ and $D_{CG}$ are trained with WGAN loss and zero-centered gradient penalty on $h_c$ as follows:

$$
\mathcal{L}_{DCG} = \mathbb{E}_{h_c \sim p_{CGC}(h|y_c)}[D_{CG}(h_c, y_c)] - \mathbb{E}_{h_c \sim p_G(h|y_c)}[D_{CG}(h_c, y_c)] + \lambda_2 \mathbb{E}_{h_i \sim p_G(h|y_i)}[\| \nabla_h D_{CG}(h_i, y_i) \|^2]
$$

$$
\mathcal{L}_{GCG} = -\mathbb{E}_{h_c \sim p_{CGC}(h|y_c)}[D_{CG}(h_c, y_c)]
$$

where $\lambda_2$ is a hyperparameter for the gradient penalty, and we set $\lambda_2$ to 10.

$G_{MI}$ maps generated $h_c$ into realistic $\hat{x}_c$. Because $\mathcal{L}_{GCG}$ is not enough to stably generate $h_c$, we add the loss of $D_{MI}$ from $\hat{x}_c$. The label of $(\hat{x}_c, y_c)$ for $D_{MI}$ is a $(d + 1)$-dimensional zero vector. In addition, the cross-entropy of $(\hat{x}_c, y_c)$ calculated from the prediction of $C$ is also added to the loss function of $G_{CG}$ in order to generate the data that is conditioned on the target class stably as follows:

$$
\mathcal{L}_{CE}(\hat{x}_c, y_c) = -\mathbb{E}_{\hat{x}_c \sim y_c} \left[ \sum_{k=1}^{n_c} y_{ck} \log(C(\hat{x}_c)_k) \right]
$$

where $C(\cdot)$ is the softmax output for the $k$-th class. Thus, $G_{CG}$ is trained according to:

$$
\min_{G_{CG}} \mathcal{L}_{D_{CG}} + \alpha_2 \mathcal{L}_{D_{MI}} + \alpha_3 \mathcal{L}_{CE}(\hat{x}_c, y_c)
$$

where $\alpha_2$ and $\alpha_3$ denotes hyperparameters and we set $\alpha_2$ to 1 and $\alpha_3$ to 0.01 in our experiments. Since the distribution of $h_c$ moves according to the training of $E$, we set the number of update iteration of $D_{CG}$ and $G_{CG}$ per an update of $E$ to be 10, so that $h_c$ follows the distribution of $h_c$ well.

### 3.3. Semi-supervised classification

#### 3.3.1. Pseudo-labeling

We define semi-supervised learning as imputing missing labels by the pseudo-labeling technique, TripleGAN (Li et al., 2017). Semi-supervised learning is achieved by the interaction of $C$ and $D_{MI}$. $C$ generates a pseudo-label $y_u$ of an unlabeled instance $\hat{x}_u$, i.e., $y_u$ is sampled from the classifier distribution $p_c(y|x)$. Then, the data-label pair $(\hat{x}_u, y_u)$ enters $D_{MI}$. The last element of $D_{MI}$ output determines whether the label is real or fake. $C$ and $D_{MI}$ are trained according to the following objective:

$$
\min_C \max_{D_{MI}} \mathbb{E}_{y_u \sim p_{data}} [D_{MI}(\hat{x}_u, y_u)_d + 1] - \mathbb{E}_{y_u \sim p_c} [D_{MI}(\hat{x}_u, y_u)_d + 1]
$$

where $p_{data}$ denotes the data distribution of $y$ conditioned on $\hat{x}$. If $G_{MI}$ has learned the true data distribution, then we can postulate that $p_{data}$ follows the true conditional distribution. We should note that the adversarial loss is identical to the loss function of WGAN between $C$ and $D_{MI}$. Therefore, $C$ plays a role as a label generator, and $D_{MI}(\cdot)_d$ acts as a label discriminator.

Through adversarial learning, we expect that the adversarial loss enhances the performance of $C$. It can be shown that $C$ maximizing the adversarial loss $V_u(C, D_{MI})$ is equivalent to $C$ minimizing the Kullback-Leibler (KL) divergence between $p_c(y_u|x_u)$ and $p_{data}(y|x)$. Thus, the adversarial loss satisfies the output distribution matching (ODM) cost (Sutskever et al., 2015).

**Theorem 2** Let $\mathbb{P}_C$ be the distribution of $C$ and $\mathbb{P}_{data}$ be the data distribution. Optimizing the adversarial loss $V_u(C, D_{MI})$ is equivalent to minimizing the Kullback-Leibler divergence between $\mathbb{P}_C$ and $\mathbb{P}_{data}$. Then, the adversarial loss for semi-supervised learning in HexaGAN satisfies the definition of the ODM cost.

Proof of Theorem 2 is in Supplementary Materials.

By the characteristics of the ODM cost, the global optimum of supervised learning is also a global optimum of $V_u(C, D_{MI})$. Therefore, intuitively, $V_u(C, D_{MI})$ serves as a guide for finding the optimum point of the supervised loss.
We basically assume 20% missingness (MCAR) in the elements and labels of the UCI dataset, and 50% in the elements of the MNIST dataset to cause missing data and missing label problems. Every element was scaled to a range of [0,1]. We repeated each experiment 10 times and used 5-fold cross validation. We calculated the root mean square error (RMSE) between the imputed value and the true value as the performance metric for missing data imputation. As a performance metric for classification, we used the F1-score, which is the harmonic mean of the precision and recall.

We analyzed the learning curve and found that the modified zero-centered gradient and RMSprop promote stable HexaGAN. The details are described in Supplementary Materials. The architecture of networks also can be found in Supplementary Materials.

4. Experiments

We present the performance of the proposed method. We used datasets from the UCI machine learning repository (Dheeru & Karra Taniskidou, 2017), including real world datasets (breast, credit, wine) and a synthetic dataset (madelon). We also used a handwritten digit dataset (MNIST). First, we show the imputation performance of HexaGAN. Then, we conduct experiments showing the quality of conditional generation using our framework. Finally, we present the classification performance of our proposed model assuming the problems in real world classification.

We basically assume 20% missingness (MCAR) in the elements and labels of the UCI dataset, and 50% in the elements of the MNIST dataset to cause missing data and missing label problems. Every element was scaled to a range of [0,1]. We repeated each experiment 10 times and used 5-fold cross validation. We calculated the root mean square error (RMSE) between the imputed value and the true value as the performance metric for missing data imputation. As a performance metric for classification, we used the F1-score, which is the harmonic mean of the precision and recall.

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4.1. Imputation performance

4.1.1. Comparison with real world datasets

We used UCI datasets and the MNIST dataset to evaluate imputation performance. Table 1 shows the comparison of imputation methods. We present here the imputation performance of zero imputation, matrix completion, k-nearest neighbors, MICE, autoencoder, GAIN, and HexaGAN. In our experiments, we observed that HexaGAN outperforms the state-of-the-art methods on all datasets (up to a 14% improvement). Two deep generative models, GAIN and HexaGAN, both use reconstruction loss of autoencoder. GAIN shows same or lower performance than autoencoder in certain datasets, whereas HexaGAN consistently outperforms autoencoder in all datasets. This shows that the novel adversarial loss boosts the imputation performance.

4.1.2. Qualitative analysis

Figure 3 visualizes the imputation performance with the MNIST dataset. Since MNIST is an image dataset, we designed our framework with convolutional and deconvolutional neural networks. The details of the convolutional architecture are presented in Supplementary Materials. The first row of Figure 3 shows MNIST data with 50% missing as the input for HexaGAN. The next three rows show images after 1, 10, and 100 epochs, and it can be seen that higher quality imputed data is generated as the number of epochs increases. The next row presents the original data with no missing value, and the last row shows images generated by $G_M^I$ for imputation ($\hat{x}$).
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Figure 4. tSNE analysis with MNIST dataset at 1, 10, and 100 epochs. The circles stand for $h_l$ (hidden vectors from $E$). The triangles denote $h_c$ (hidden vectors from $G_{CG}$). Different colors represent different class labels.

Figure 5. Class-conditional generation results with MNIST dataset. Each row visualizes generated images conditioned on 0 to 9. Each column shows images generated by all different $z$s.

4.2. Conditional generation performance

4.2.1. TSNE analysis

We used tSNE (Maaten & Hinton, 2008) to analyze $h_l$ generated by $E$ and $h_c$ generated by $G_{CG}$. Figure 3 shows the changes of $h_l$ (circle) and $h_c$ (triangle) according to the iteration. Each color stands for a class label. At epoch 1, $h_l$ and $h_c$ have very different distributions, and form respective clusters. At epoch 10, the cluster of $h_c$ is overlapped by the cluster of $h_l$. At epoch 100, $E$ learns the manifold of the hidden representation, so that $h_l$ is gathered by class and $h_c$ follows the distribution of $h_l$ well. That is, $G_{CG}$ creates high-quality $h_c$ that is conditioned on a class label. The complete version of tSNE analysis is given in Supplementary Materials.

4.2.2. Qualitative analysis

In order to evaluate the performance of conditional generation, we used the same architecture in Section 4.1.2, and generated synthetic MNIST data conditioned on 10 class labels. In Figure 5, we present the generated MNIST images. Each row represents the results of conditioning the class labels 0 to 9, and each column represents the results of changing the noise vector $z$. It can be seen that $G_{CG}$ and $G_{MI}$ produce realistic images of digits, and various image shapes are generated according to $z$. Images conditioned on 9 in the second and fifth rows look like 7. This can be interpreted as a phenomenon in which hidden variables for 9 and 7 are placed in adjacent areas on the manifold of the hidden space.

4.3. Classification performance

The proposed method works without any problem for multi-class classification, but for the convenience of the report, we tested only binary classifications. The breast and credit datasets are imbalanced with a large number of negative samples. The wine dataset has three classes, and it was tested by binarizing the label 1 as negative, and labels 2 and 3 as positive to calculate an F1-score. The wine dataset was imbalanced with a large number of positive samples. Made- lon is a synthetic dataset that randomly assigns binary labels to 32 clusters on 32 vertices of a 5-dimensional hypercube. Madelon is a balanced dataset.

4.3.1. Ablation study

The components affecting the classification performance of HexaGAN are $G_{MI}$ to fill in missing data, $G_{CG}$ to perform conditional generation, and $D_{MI}(\cdot)_{d+1}$ to enable semi-supervised learning. Table 2 compares the classification performance depending on the removal of these components. In the case of MLP, which is equivalent to HexaGAN without any of the three components, missing data were filled in with values sampled uniformly from [0,1].

As a result, MLP shows the worst performance. When HexaGAN contains $G_{CG}$ (from the second row to the fourth row), the biggest performance improvement is shown in the credit data which is the most imbalanced. The more components included in HexaGAN, the higher the classification performance obtained. HexaGAN with all components shows the highest performance on every dataset. Our delicately de- vised architecture improves classification performance up to 36%. It offers the advantage that any classifier that is state-of-the-art in a controlled environment can be plugged into the proposed framework and perform at its highest capacity.
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Table 2. Ablation study of HexaGAN (F1-score)

| Method                                          | Breast          | Credit          | Wine            | Madelon         |
|------------------------------------------------|-----------------|-----------------|-----------------|----------------|
| MLP (HexaGAN w/o $G_{MI}$ & $G_{CG}$ & $D_{MIz\!\!\!\!\!+1}$) | $0.9171 \pm 0.0101$ | $0.3404 \pm 0.0080$ | $0.9368 \pm 0.0040$ | $0.6619 \pm 0.0017$ |
| HexaGAN w/o $G_{CG}$ & $D_{MIz\!\!\!\!\!+1}$ | $0.9725 \pm 0.0042$ | $0.4312 \pm 0.0028$ | $0.9724 \pm 0.0065$ | $0.6676 \pm 0.0038$ |
| HexaGAN w/o $G_{CG}$                           | $0.9729 \pm 0.0007$ | $0.4382 \pm 0.0075$ | $0.9738 \pm 0.0135$ | $0.6695 \pm 0.0043$ |
| HexaGAN                                         | $0.9762 \pm 0.0021$ | $0.4627 \pm 0.0040$ | $0.9814 \pm 0.0059$ | $0.6716 \pm 0.0019$ |

Table 3. Classification performance (F1-score) comparison with other combinations of state-of-the-art methods

| Method                                           | Breast          | Credit          | Wine            | Madelon         |
|-------------------------------------------------|-----------------|-----------------|-----------------|----------------|
| MICE + CS + TripleGAN                            | $0.9417 \pm 0.0044$ | $0.3836 \pm 0.0052$ | $0.9704 \pm 0.0043$ | $0.6681 \pm 0.0028$ |
| GAIN + CS + TripleGAN                            | $0.9684 \pm 0.0102$ | $0.4076 \pm 0.0038$ | $0.9727 \pm 0.0046$ | $0.6690 \pm 0.0027$ |
| MICE + SMOTE + TripleGAN                         | $0.9434 \pm 0.0060$ | $0.4163 \pm 0.0029$ | $0.9756 \pm 0.0037$ | $0.6712 \pm 0.0008$ |
| GAIN + SMOTE + TripleGAN                         | $0.9672 \pm 0.0063$ | $0.4401 \pm 0.0031$ | $0.9735 \pm 0.0063$ | $0.6703 \pm 0.0032$ |
| HexaGAN                                         | $0.9762 \pm 0.0021$ | $0.4627 \pm 0.0040$ | $0.9814 \pm 0.0059$ | $0.6716 \pm 0.0019$ |

4.3.2. COMPARISON WITH OTHER COMBINATIONS

In this experiment, we compared the classification performance of HexaGAN with combinations of state-of-the-art methods for the three data problems. For missing data imputation, we used MICE, which showed the best performance among machine learning based methods, and GAIN, which showed the best performance among deep generative models. For class imbalance, we used the cost sensitive loss (CS) and oversampled the minority class in a batch using SMOTE. We adopted the TripleGAN framework for semi-supervised learning. The classifier of TripleGAN used the same architecture as $C$ of HexaGAN for a fair comparison.

As shown in Table 3, HexaGAN shows significantly better performance than the combinations of existing methods in cascading form (up to a 5% improvement). In addition, madelon dataset is balanced, thus, comparing HexaGAN without $G_{CG}$ (the third row of Table 2) with the combination of MICE, CS, and TripleGAN (the first row of Table 3) and the combination of GAIN, CS, and TripleGAN (the second row of Table 3) demonstrates the classification performance with respect to imputation methods. As a result, we confirm that imputation method of HexaGAN guarantees better classification performance than other imputation methods.

4.3.3. CLASSIFICATION PERFORMANCE WITH RESPECT TO MISSING RATE

The figure 6 compares the classification performance of HexaGAN with competitive combinations with various missing rates in credit dataset. We used the combination of GAIN, CS, and TripleGAN and the combination of GAIN, SMOTE, and TripleGAN as benchmarks. As a result, HexaGAN outperforms the benchmarks with all missing rates. Moreover, our method shows a larger performance gap compared to the benchmarks with high missing rates. This means that HexaGAN works robustly in situations where only little information is available.

5. Conclusion

To interactively overcome the three main problems in real world classification (missing data, class imbalance, and missing label), we define the three problems in perspective with missing information. Then we propose a HexaGAN framework where six neural networks are actively correlated with others, and design several loss functions that maximize the utilization of any incomplete data. Our proposed method encourages more powerful performance in both imputation and classification than existing state-of-the-art methods. Moreover, HexaGAN is a one-stop solution that automatically solves the three problems commonly presented in real world classification. For future work, we plan to extend HexaGAN to time series datasets such as electronic health records.
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A. Global optimality of \( p(x|m_i = 1) = p(x|m_i = 0) \) for HexaGAN

**Proof of Theorem 1:** Let \( D_M(\cdot) \) be \( D(\cdot) \), and \( G_M(E(\cdot)) \) be \( G(\cdot) \) for convenience.

The min-max loss of HexaGAN for missing data imputation is given by:

\[
V_{MI}(D, G) = \mathbb{E}_{x, \mathbf{z}, m} \left[ \mathbf{m}^T D(G(\hat{x}|\mathbf{m})) - \mathbf{m}^T D(G(\hat{x}|\mathbf{m})) \right] - (1 - \mathbf{m})^T D(\hat{x})
\]

\[
= \mathbb{E}_{x, \mathbf{m}} \left[ \mathbf{m}^T D(\hat{x}) - \mathbf{m}^T D(\hat{x}) \right] - (1 - \mathbf{m})^T D(\hat{x})
\]

\[
= \int_{\mathbb{X}} \sum_{d} \left( \sum_{m \in \{m|m_i = 1\}} D(x)_i - \sum_{m \in \{m|m_i = 0\}} D(x)_i \right) p(x|m) dx
\]

\[
= \int_{\mathbb{X}} \sum_{d} \left( D(x)_i \sum_{m \in \{m|m_i = 1\}} p(x|m) - D(x)_i \sum_{m \in \{m|m_i = 0\}} p(x|m) \right) dx
\]

\[
= \int_{\mathbb{X}} \sum_{d} D(x)_i p(x|m_i = 1) - D(x)_i p(x|m_i = 0) dx
\]

\[
= \int_{\mathbb{X}} \sum_{d} (p(x|m_i = 1) - p(x|m_i = 0)) D(x)_i dx
\]

For a fixed \( G \), the optimal discriminator \( D_*(x)_i \) which maximizes \( V_{MI}(D, G) \) is such that:

\[
D_G(x)_i = \begin{cases} 
1, & \text{if } p(x|m_i = 1) \geq p(x|m_i = 0) \\
0, & \text{otherwise}
\end{cases}
\]

Plugging \( D_G^* \) back into Equation 7, we get:

\[
V_{MI}(D_G^*, G) = \int_{\mathbb{X}} \sum_{d} (p(x|m_i = 1) - p(x|m_i = 0)) D_G^*(x)_i dx
\]

\[
= \sum_{i=1}^{d} \int_{\{x \mid p(x|m_i = 1) \geq p(x|m_i = 0)\}} (p(x|m_i = 1) - p(x|m_i = 0)) dx
\]
Let $\mathcal{X} = \{x | p(x|m_i = 1) \geq p(x|m_i = 0)\}$. To minimize Equation 11, we need to set $p(x|m_i = 1) = p(x|m_i = 0)$ for $x \in \mathcal{X}$. Then, since both probability density functions should integrate to 1,

$$\int_{\mathcal{X}} p(x|m_i = 1)dx = \int_{\mathcal{X}} p(x|m_i = 0)dx$$ (12)

However, this is a contradiction because $p(x|m_i = 1) < p(x|m_i = 0)$ for $x \in \mathcal{X}$, unless $\lambda(\mathcal{X}) = 0$ where $\lambda$ is the Lebesgue measure. This finishes the proof.

### B. Optimization of components for imputation

From Equation 6,

$$V_{MI}(D, G)_i = \int_{\mathcal{X}} p(x|m_i = 1)D(\mathbf{x}) - p(x|m_i = 0)D(\mathbf{x})d\mathbf{x}$$ (13)

$$= \mathbb{E}_{\mathbf{x}, \mathbf{z}, \mathbf{m}}[(m_i \cdot D(G(\mathbf{z} | \mathbf{m})))_i] - \mathbb{E}_{\mathbf{x}, \mathbf{z}, \mathbf{m}}[(1 - m_i) \cdot D(G(\mathbf{z} | \mathbf{m})))_i]$$ (14)

$G$ is then trained according to $\min_G \sum_{i=1}^{d} V_{MI}(D, G)_i$, and $D$ is trained according to $\max_D \sum_{i=1}^{d} V_{MI}(D, G)_i$.

### C. Relation between pseudo-labeling and the ODM cost

**Proof of Theorem 2:** Optimizing the adversarial loss function $V_u(C, D_{MI})$ minimizes the Wasserstein distance between $\mathbb{P}_C$ and $\mathbb{P}_{data}$.

Since the Wasserstein distance $(W(p,q))$ is a much weaker metric than Kullback-Leibler divergence ($KL(p\|q)$) (Arjovsky et al., 2017), the following proposition holds

$$W(\mathbb{P}_C, \mathbb{P}_{data}) \rightarrow 0 \Rightarrow KL(\mathbb{P}_C\|\mathbb{P}_{data}) \rightarrow 0$$ (15)

This means that minimizing the Wasserstein distance between $\mathbb{P}_C$ and $\mathbb{P}_{data}$ is minimizing the Kullback-Leibler divergence between $\mathbb{P}_C$ and $\mathbb{P}_{data}$. Therefore, the adversarial loss of $D_{MI}$ and $C$ satisfy the definition of the output distribution matching (ODM) cost function, concluding the proof.

### D. HexaGAN architecture

Excluding the experiments in Sections 4.1.2 and 4.2, all six components used an architecture with three fully-connected layers. The number of hidden units in each layer is $d$, $d/2$, and $d$. As an activation function, we use the rectified linear unit (ReLU) function for all hidden layers and the output layer of $E$ and $G_{CG}$, the sigmoid function for the output layer of $G_{MI}$, $D_{CG}$, no activation function for the output layer of $D_{MI}$, and the softmax function for the output layer of $C$.

Table 1 describes the network architectures used in Sections 4.1.2 and 4.2. In the table, FC($n$) denotes a fully-connected layer with $n$ output units. Conv($n$, $k \times k$, $s$) denotes a convolutional network with $n$ feature maps, filter size $k \times k$, and stride $s$. Deconv($n$, $k \times k$, $s$) denotes a deconvolutional network with $n$ feature maps, filter size $k \times k$, and stride $s$.

| $G_{CG}$ | $D_{CG}$ | $E$ | $G_{MI}$ | $D_{MI}$ | $C$ |
|----------|----------|-----|----------|----------|-----|
| FC(512)  | FC(1024) | Conv(32, 5\times5, 2) | Deconv(64, 5\times5, 2) | Conv(32, 5\times5, 2) | Conv(32, 5\times5, 2) |
| ReLU     | ReLU     | ReLU | ReLU     | ReLU     | ReLU |
| FC(1024) | FC(512)  | Conv(32, 5\times5, 2) | Deconv(32, 5\times5, 2) | Conv(64, 5\times5, 2) | Conv(64, 5\times5, 2) |
| ReLU     | ReLU     | ReLU | ReLU     | ReLU     | ReLU |
| FC(2048) | FC(1)    | Conv(128, 5\times5, 2) | Deconv(1, 5\times5, 2) | Conv(128, 5\times5, 2) | Conv(128, 5\times5, 2) |
| ReLU     | Sigmoid  | ReLU | Sigmoid  | ReLU     | ReLU |
|          |          |     |          |          | FC(10) |

Table 1. Convolutional neural network architectures used for MNIST dataset
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E. Learning curve analysis

On the breast dataset, we measured the RMSE to evaluate the performance of the proposed adversarial losses ($L_{DMI}$, $L_{GMI}$). We compared learning curves of weight clipping (WC) proposed by Arjovsky et al. (2017), modified gradient penalty (GP) of Gulrajani et al. (2017), and modified zero-centered gradient penalty (ZC, ours) to determine the most appropriate gradient penalty for our framework. As shown in Figure 1(a), ZC shows stable and good performance (small RMSE). In Figure 1(b), we exclude $L_{recon}$ from the loss of $E$ and $G_{MI}$ and plot learning curves to accurately compare the adversarial losses of GAIN and HexaGAN. We also compare the two optimizers of ADAM (Kingma & Ba, 2014) and RMSProp (Tieleman & Hinton, 2012). In our experiment, it shows that RMSProp is a more stable optimizer than ADAM, and HexaGAN shows more stable and better imputation performance than GAIN.

F. Imputation performance with respect to missing rate

We measured the imputation performance of HexaGAN with various missing rates in credit dataset. To compare performance with competitive benchmarks, we used MICE, which is a state-of-the-art machine learning algorithm, and GAIN, which is a state-of-the-art deep generative model. As seen in Figure 2, HexaGAN shows the best performance with all missing rates except 50%.

Figure 1. Learning curve comparison for optimal GAN imputation method

Figure 2. Imputation performance (RMSE) comparison with respect to missing rate with credit dataset
G. tSNE analysis on conditional generation of HexaGAN

Figure 3 is the complete version of tSNE analysis in Section 4.2.1. The tSNE plot below shows an analysis of the manifold of the hidden space. We confirm that the synthetic data around the original data looks similar to the original data. Therefore, it can be seen that $E$ learns the data manifold well in hidden space.

![tSNE analysis plots](image)

Figure 3. tSNE analysis with MNIST dataset

References in Supplementary Materials

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