Article

Metamaterial Design with Nested-CNN and Prediction Improvement with Imputation

Erkan Kıymık 1,* and Ergun Erçelebi 2

1 Electrical and Electronics Engineering Department, Hasan Kalyoncu University, Gaziantep 27100, Turkey
2 Electrical and Electronics Engineering Department, Gaziantep University, Gaziantep 27100, Turkey; ercelebi@gantep.edu.tr
* Correspondence: erkan.kiymik@hku.edu.tr

Abstract: Metamaterials, which are not found in nature, are used to increase the performance of antennas with their extraordinary electromagnetic properties. Since metamaterials provide unique advantages, performance improvements have been made with many optimization algorithms. Objective: The article aimed to develop a deep learning model that, unlike traditional optimization algorithms, takes the desired reflection coefficients' parameter as an input and gives the image of the corresponding metamaterial. Method: An amount of 29,722 metamaterial images and reflection coefficients corresponding to the metamaterials were collected. Nested-CNN, designed for this task, consisted of Model-1 and Model-2. Model-1 was designed to generate the shape of metamaterial with a reflection coefficient as the input. Model-2 was designed to detect the reflection coefficient of a given image of metamaterial input. Created by using Model-2 in Model-1’s loss function, the nested-CNN was updated by comparing the reflection coefficient of the produced image with the desired reflection coefficient. Secondly, imputation, which is usually the complete missing data before the process of training in machine learning algorithms, was proposed to use in the prediction side to improve the performance of the nested-CNN. The imputation for prediction was used for the non-interested part of the reflection coefficient to decrease the error of the interested region of the reflection coefficient. In the experiment, 27,222 data were used for the KNN-imputer, half of the reflection coefficient was considered as the non-interested region. Additionally, 40 neighbors and 50 neighbors were given the best mean absolute errors (MAE) for specified conditions. Result: The given results are based on test data. For Model-2, the MAE was 0.27, the R2 score was 0.96, and the mean correlation coefficient was 0.93. The R2 score for the nested-CNN was 0.9, the MAE of nested-CNN was 0.42, and the MAE of nested-CNN with 50 neighbors was 0.17.

Keywords: metamaterial; metasurface; frequency selective surfaces; convolutional neural networks; deep learning

1. Introduction

Metamaterials(MM) are special materials that are not found in nature and are used in many fields with their unusual properties [1]. Metamaterials have a wide range of uses, including optical filters, medical devices, remote aerospace applications, sensor detection and infrastructure monitoring, smart solar power management, crowd control, high-frequency battlefield communication, and lenses for high-gain antennas, improving ultrasonic sensors, anti-radar devices, and superlenses. The breadth of these usage areas has been the motivation for many studies on developing metamaterials. The studies are generally based on iteration-based studies of optimization algorithms. Optimization algorithms generally proceed iteratively until optimum and satisfactory results are found. The increase in big data and processing power demonstrates that the future of optimization algorithms will be even brighter. In the past few decades, electromagnetic (EM) designers have rapidly and
accurately developed models for rapid progress in technology. Moreover, these models have allowed for more variety and modeling complex problems than previously imagined.

In recent decades, although many global optimization techniques have been developed, the most used technique is the genetic algorithm (GA) for designing metamaterials (GA) [2]. GAs mimic natural selection and mutation to optimize constrained and unconstrained problems. The GA’s basic operation chooses the best options from the previous generation to breed the next generation; it was popularized and widely used by the design of pixelized metallic structures [3], which is the basis of many metamaterial designs [4]. Optical nanoantenna array configurations [5] and shapes [6] have been optimized to maximum field enhancement at the selected location. In [7], the GA has a decreased field enhancement, which is a prohibitive factor for metamaterial usage in high power microwave implementations and thus, has a reflectarray unit cell design based on pixels. In recent applications, coding metasurfaces based on radar cross-section (RCS) reduction and best suitable metamaterials developed for polarization conversion, has been included by the GA in [8–10]. Many algorithms are created by nature [11,12], such as artificial bee colonies (ABC) [13] and bat-inspired algorithms [14]. These algorithms are known as lower branches of swarm intelligence algorithms that try to optimize complex problems by mimicking the collective behavior of decentralized, self-organized systems, natural or artificial [15]. The optimization of an ant colony (ACO) [16] is counted as one of the swarm intelligence algorithms, and uses stigmergy to find the best suitable solution. Ant colony optimization is used for graph-based solutions, such as finding the route of the vehicle, job scheduling, and traveling seller issues [17]. The GA has achieved immense results in electromagnetics and optical materials, but disjointed pixels in solution are a drawback of GAs because these designs are limited to planar configurations. On the other hand, ACO maps the optimal “trace” found by artificial “ants” in the graph topology to an adjacent structure. For that reason, ACO has achieved enormous success in the design of the electromagnetic device, particularly in the meander-line antennas [18]. For the high performance of frequency selective surfaces (FSS), the ACO algorithm and lazy ants combined and improved the performance of FSS by ZHU [19,20]. In the mid-1990s, another branch of swarm intelligence algorithms, particle swarm optimization (PSO), emerged [21], and has been used immensely for the optimization of electromagnetic devices [22–25]. Compared to PSO and GA, PSO offers many more advantages: firstly, PSO uses real values as vectors instead of binary values, and real values were later used in GAs [26]. Secondly, in PSO, members of the population tend to work more independently and cooperatively. This can be considered as individual members work on solutions of a different part of the space and communicate with each other. PSO gives us better performance than GA for designing negative-index metamaterial [27]. Moreover, PSO is used in meta-optic device optimizations. PSO has been used to optimize geometrical parameters and spacing-based Yagi-Uda antennas [28]. PSO is used in beam steering applications by optimizing nanohole array-based metamaterials [29]. While global optimizers, such as GA and PSO have been successfully applied to a wide variety of design problems in RF and optical regimes, they are often sensitive to internal parameters that require problem-wise adjustment. Optimum control parameter tuning in evolutionary algorithms has been studied by many studies [30–32]. Moreover, it is not always clear how best to set these parameters for a particular problem and may require adaptive tuning during optimization to maximize algorithm performance. In this context, the covariance matrix adaptation evolution strategy (CMA-ES) with a self-adaptive nature, emerges as the answer to the adaptive tuning problem [33]. It was found that CMA-ES performed significantly better than GA in terms of convergence speed and solution quality when the wideband polarization converter was applied to the optimization of metastatic surfaces [34].

The deep neural network (DNN) and convolutional neural network (CNN) move beyond the traditional supervised learning algorithms and optimization methods since computational capacity is improving rapidly day by day [35]. DNN is used in classification and regression problems and has achieved great success. CNN is a DNN algorithm and can
take pictures, matrices and signals as input. The purpose of CNN is achieved by extracting the features with the filters, the coefficients of the filters and biases are updated with gradient-based optimizations. In the creation of metamaterials, the shapes were generally optimized by iteration-based experiments, for example, optimization based on reflection coefficients. In such iteration-based experiments, at best, the duration of the simulation program elapses in each iteration while trying the shapes. Instead of finding reflection coefficients from the shape as traditional iteration-based methods do, a model that provided metamaterial pictures corresponding to the desired reflection coefficient was developed by approaching the metamaterial production with DNN in reverse.

In this article, first, metamaterial design was made by the proposed nested-CNN model with the inverse functioning method. The nested-CNN model consisted of two models: Model-1 was trained to detect the image of MM by using a desired reflection coefficient as the input. Model-2 was trained to detect the reflection coefficient of a given image of MM as the input. Trained Model-2 was used in Model-1’s loss function in the training process of Model-1, which compared the desired reflection coefficient and reflection coefficient of the produced image of MM by Model-1. In nested-CNN, the output of Model-1 was the image of the MM; the output of Model-1 was used as the input to Model-2; Model-2’s output was the reflection coefficient of the produced image of MM by Model-1; and the input of Model-1, which was the desired reflection coefficient and output of Model-2’s obtained reflection coefficient used in loss function to obtain the error of Model-1. In deep learning, gradient-based optimizers are used to update weights and biases by using the loss of the models. Model-1 has been updated using our defined loss function by the gradient-based optimizer. Secondly, imputation is a method to complete the missing values of the dataset before the training process. Imputation was used for the prediction side for non-desired parts of reflection coefficients to decrease the loss of the interested region.

The size of the reflection coefficient produced for training is $1 \times 1500$ and the size of the binary images is $50 \times 50$. Collected reflection coefficients are between 6 GHz and 14 GHz. In binary images, black pixels represent FR4 material and white pixels represent copper. The nested-CNN was developed for 2D metamaterial, the thickness was a constant value, and the width and height could take variable values. The microwave CST simulation and Matlab program were used to collect data.

The remainder of this article is structured as follows. Section 2 describes the dataset collection and preparation. Section 3 illustrates hyperparameter optimization, the nested-CNN architecture, and prediction improvement with the imputation method. Section 4 gives models’ experimental results and the margin of errors. Finally, Section 5 gives the conclusion and future work.

2. Dataset Collection and Preparation

The Microwave CST simulation program is one of the most accurate EM simulation programs, and uses various techniques to simulate the finite integration technique (FIT) [36], finite element method (FEM) [37], transmission line matrix (TLM) [38], multilevel fast multipole method (MLFMM) [39], and particle-in-cell (PIC) [40], as well as multiphysics solvers. The Microwave CST simulation program and Matlab were used to prepare the dataset. Metamaterial production and communication with the Microwave CST simulation program were made using the script written in Matlab. The dimensions of the FR4 material were fixed and its shape was determined as the cube; its dimensions were 5 cm (height), 5 cm (width), 1.6 cm (thickness). The copper shapes produced were cubes or cylinders and the size of the shape was determined according to the center point. The boundaries of the produced coppers were determined randomly, depending on the center point, not exceeding the FR4 limits. The generated coppers’ width and height were variables between 0 and 5 cm depending on the origin of shape, the thickness of copper was constant and 0.035 cm, and generated coppers could not exceed FR4 limits. After all the shapes were created, the intersection regions of the copper materials were detected. Three operations were used for the intersection regions: the addition that unites two materials; the first type
of subtraction that subtracts the second material from the first material; the second type of subtraction that subtracts the first material from the second material. All operations for the intersection region are shown in Figure 1.

**Figure 1.** In (a), the intersection and two components; the summation operation is shown in (b). In (c), the second material is subtracted from the first. In (d), the first material is subtracted from the second.

For the creation of each shape, a total of \( x \) materials can be created and there is the total of \( y \) region of intersections. Based on the intersection regions, shapes can be created with the possibility of \( 3^y \). A component can have more than one intersection region. Some other intersection regions may disappear when the subtraction is done in any order. Therefore, different shapes may occur depending on the process priority of the intersection regions. If there are \( y \) intersection regions, a shape with \( y! \times 3^y \) probability can be produced. All possibilities were created with the Matlab script, and if any of the shapes were the same, one of the shapes was deleted to ensure the diversity of the data. The generated image of MM was 50 by 50, and the reflection coefficient’s size was 1500 × 1 and was between 6 GHz to 14 GHz. The algorithm of the shape generation is shown in Algorithm 1.

The coordinate system of metamaterials is shown in Figure 2. During the simulation process, the boundary settings were chosen as given: x-axis as an open boundary, y-axis as a perfect electric wall, z-axis as a perfect magnetic wall. Two ports were used for simulation: the first one was on the positive side of the x-axis, the other one was on the negative side of the x-axis. The simulation was processed using time-domain solver with an accuracy of −40 dB.
### Algorithm 1: Metamaterial’s Shape Generation Process

| Step                                                                 | Action                                                                 |
|----------------------------------------------------------------------|------------------------------------------------------------------------|
| Decide how many shapes to produce                                    |                                                                        |
| **for** (# of shapes)                                               | - decide cylindrical or cube                                           |
|                                                                      | - decide the origin of the shape                                       |
|                                                                      | - decide boundary conditions                                           |
|                                                                      | - place the shape                                                      |
| **end**                                                              |                                                                        |
| **for** (# of intersections)                                         |                                                                        |
| **for** (# of combination based on processing priority)              |                                                                        |
|                                                                      | - Simulate                                                            |
| **end**                                                              |                                                                        |
| **end**                                                              |                                                                        |
| **if** (shape control)                                              |                                                                        |
|                                                                      | - If the shape is the same, delete one of them                        |
| **end**                                                              |                                                                        |

#### Figure 2. Metamaterial dimensions.

3. The Nested-CNN Architecture and Hyperparameter Optimization

The nested-CNN consisted of two models. Model-2 was trained to detect the reflection coefficient of the given input, which was the image of MM. Model-1 was trained to detect the image of MM of the desired reflection coefficient that was given as the input. In CNN and DNN models, weight, bias and kernels were updated with gradient-based optimization methods [41]. In gradient-based optimization methods, the model’s update
process depends on the derivative of the loss value with respect to weights. The update process is given below:

$$W_t = W_{t-1} - a \frac{dL}{dW_{t-1}}$$  \hspace{1cm} (1)

where $W_t$ is new weights, $W_{t-1}$ is old weights, $L$ is loss of the model, $a$ is the learning rate. In nested-CNN, Model-2 that was used in Model-1’s loss function was trained first and used in the training process of Model-1. Loss value has been created by comparing the desired reflection coefficient, which was the input of Model-1 and the reflection coefficient, which was the output of Model-2. The schematic of the nested-CNN is shown in Figure 3. Model-1’s input and Model-2’s output were used in the $MAE$; the desired reflection coefficient and reflection coefficient of the produced image was compared and Model-1 was updated and improved using the defined loss method. $S_{11D}$ is the desired reflection coefficient, $S_{11P}$ is the generated image’s reflection coefficient, and $MAE$ is calculated as given below:

$$MAE = \frac{1}{N} \sum |S_{11D} - S_{11P}|$$  \hspace{1cm} (2)

Figure 3. Schematic of the nested-CNN.

Hyperparameters are the variables that determine the artificial intelligence (AI) model structure, and the success of the CNN model depends on hyperparameters. Keras Tuner is a hyperparameter optimizer [42] that searches the parameters by using the random search algorithm [43], hyperband [44], or Bayesian optimization [45]. The random search algorithm requires more processing time than hyperband and Bayesian optimization but guarantees optimal results. In our experiment, hyperparameter optimization was provided by using Keras Tuner with the random search algorithm for both models. Parameters are given in Table 1, which were used for optimization.
Some popular momentum-like optimization methods, such as the root mean square error probability (RMSProp), adaptive moment estimation (Adam), and Adadelta were used to estimate the optimum direction and velocity for the cost to move towards the global minimum [46]. Dropout randomly drops layers with a specified rate to avoid overfitting; dropout was chosen—None or 0.5 for our case. The learning rate controls how quickly the model was adapted to the problem. Learning rates, large or small, have different advantages and disadvantages; smaller learning rates require a high number of epochs and there is a possibility of getting stuck before reaching the optimum result, while with larger learning rates, the result can be reached much faster, but it may converge to non-optimal results other than optimum. Four learning rates were used in hyperparameters optimizations: 1, 0.1, 0.01, 0.001. The batch size was the number of data used per iteration for training, and the batch size was investigated with values of 1, 2, 4, 8, 16, 32. CNN filters extract the feature from the portions of the image, and the kernel’s size was investigated between 3 by 3 to 5 by 5. The activation function is used in deep learning models to define the output by using an input or set of inputs of the corresponding layer. The activation function mimics the stimulation of a biological neuron. In hyperparameter optimization, the used activation functions were binary, linear, sigmoid, tanh, rectified linear unit (ReLU), leaky ReLU (LReLU), parametric ReLU (PReLU), exponential linear unit (eLU), ReLU-6, scaled exponential linear unit (Selu), Softplus, Softsign and Softmax, Swish [47].

Validation and test data have been reserved to test the success of both models and to prevent overfitting. Moreso, 24,722 data was reserved for the training process, 2500 data was reserved for validation, and 2500 data was reserved for testing. Early stopping is a process that stops training when a monitored metric has stopped improving [48,49]. Early stopping was one of the key factors to find optimum weights. For Model-2, early stopping was monitoring the MAE of validation data. For the nested-CNN, early stopping was monitoring the designed loss function of validation data. Model-2 was stopped at the 63rd epoch by early stopping and the nested-CNN was stopped at the 45th epoch by early stopping.

3.1. Architecture of Model-1

Model-1’s input size was $1500 \times 1$ for this situation, and one-dimensional convolutional kernels were used. Hyperparameter optimization Keras Tuner was monitoring the MAE of desired reflection coefficient and reflection coefficient of the produced image, and the optimum model is given in Table 2. Since the loss function was designed, batch size should have been 1. The Adam optimizer was selected by Keras Tuner. A dropout of 0.5 was used.

### Table 1. Used hyperparameters in optimization.

| Hyperparameters      | Values                                      |
|----------------------|---------------------------------------------|
| Optimizers           | Momentum/RMSprop/Adadelta/Adam              |
| Dropout              | None/0.5                                    |
| Batch Size           | 1/2/4/8/16/32                               |
| Learning Rate        | 1/0.1/0.01/0.001                            |
| Hidden Layer         | 2 to 20, stride 1                           |
| CNN filter count     | 32 to 4096, stride 32                       |
| Kernel size          | 3 to 5, stride 1                            |

Model-1's input size was $1500 \times 1$ for this situation, and one-dimensional convolutional kernels were used. Hyperparameter optimization Keras Tuner was monitoring the MAE of desired reflection coefficient and reflection coefficient of the produced image, and the optimum model is given in Table 2.
Table 2. Details and architecture of Model-1.

| Layer            | Specifications                | Activation Func. |
|------------------|------------------------------|------------------|
| Input            | $1 \times 1500$              |                  |
| 1D-Convolution   | Filters = 384, Size = (1,3), Stride = 1 | Linear           |
| 1D-Convolution   | Filters = 96, Size = (1,3), Stride = 1 | Relu             |
| 1D-Convolution   | Filters = 192, Size = (1,3), Stride = 1 | Relu             |
| 1D-Convolution   | Filters = 256, Size = (1,3), Stride = 1 | Relu             |
| Flatten          |                              |                  |
| Dense            | Size = $1 \times 2500$        | Sigmoid          |

3.2. Architecture of Model-2

In contrast to Model-1, two-dimensional convolution was used in Model-2, since the size of input was two-dimensional. Keras Tuner was monitoring the MAE of validation data, and the optimum model is given in Table 3. The batch size was 32, Adam optimizer was selected by Keras Tuner. A dropout of 0.5 was used.

Table 3. Details and architecture of Model-2.

| Layer            | Specifications                | Activation Func. |
|------------------|------------------------------|------------------|
| Input            | $50 \times 50$               |                  |
| 2D-Convolution   | Filters = 800, Size = (3,3), Stride = 1 | Selu             |
| Max Pooling      | Size = (2,2)                 |                  |
| 2D-Convolution   | Filters = 192, Size = (3,3), Stride = 1 | Relu             |
| 2D-Convolution   | Filters =128, Size = (3,3), Stride = 1 | Relu             |
| Flatten          |                              |                  |
| Dense            | Size =1500                   | Linear           |
| Dense            | Size =1500                   | Linear           |
| Dense            | Size =1500                   | Linear           |

3.3. Imputation for Prediction

Imputation was used before the training process of AI algorithms. For various reasons, many real-world datasets contain missing values, often encoded as blanks, not-a-numbers (NaNs), or other place-holders. For the usage of these datasets in AI and machine learning algorithms, imputation methods are introduced as an iterative imputer or the nearest neighbor imputation (KNN) that can replace missing values with numerical values before the training process.

The imputation method on prediction has been proposed to improve the nested-CNN’s performance. Adapting the Don’t Care conditions to the deep learning model in the digital system design or reducing the impact of the non-interested region during the prediction was the main goal [50]. Imputation for prediction was used to the non-interested part of the reflection coefficient to decrease the error of the interested region of the reflection coefficient. The K-nearest neighborhood method was used to impute the non-interested region of the reflection coefficient by finding the most similar signals to the desired part of the reflection coefficient. In Figure 4, the 750 samples have been selected as the non-interested part is shown.
KNN-imputer chooses the most similar signals to the interested region based on the Euclidian distance [51], then fills the non-interested region by using the average of the most similar neighbors. There were three factors for the KNN-imputer for the prediction side: the first one was how many samples have been used for filling, the second one was how many neighbors have been used for the KNN-imputer, and the third one was the count of the dataset. These three factors highly depend on each other. The answer to the question of how many neighbors should be used gave different results depending on the number of samples to be filled and the count of the data set. In the experiment, for the selection of the number of neighbors, it was decided that the non-interested region was used for 750 samples. The non-interested region was evaluated for the first 750 samples and the last 750 samples of each test data. The first 750 samples and the last 750 samples of each test data were filled by applying the KNN method separately. The data filled in the first part and the last part were used as separate data, thus 5000 data were created using 2500 test data, and the MAE of nested-CNN with imputation with prediction was calculated. MAE, for the first 750 samples, the last 750 samples, and the average of them, are given in the results section. The other key factor was the count of neighbors. For the last and first 750 samples, the optimum number of neighbors was searched between 10 and 200 with a stride of 10.

4. Results and Discussion

The success of Model-2 was evaluated by using MAE, the R2 score, and mean correlation coefficients for validation data and test data. The R2 score of Model-2 was 0.96. For Model-2, the MAE of training data, test data and validation data are given in Table 4.

| Model-2 | MAE Validation MAE | Test MAE |
|---------|--------------------|---------|
|         | 0.22 | 0.26 | 0.27 |

The similarity between Model-2’s result and the result of the simulation was measured by using correlation coefficients. The mean of the correlation coefficients was used for
validation data and test data by comparing the results of Model-2 and the simulation program. The mean correlation coefficient for test and validation data is given in Table 5.

Table 5. Mean correlation coefficient results of Model-2 and simulation based on test data.

|                       | Mean Correlation Coefficient of the Reflection Coefficient |
|-----------------------|----------------------------------------------------------|
| Test data             | 0.93                                                     |
| Validation data       | 0.94                                                     |

Five images of MM were used to compare Model-2’s result and the simulation’s result. These images have never been seen by Model-2 in the training process. In Figure 5, the first column corresponds to the randomly generated image of MM, the second column corresponds to the reflection coefficients of Model-2, and the reflection coefficient of simulation. The orange line represents Model-2’s result, and the blue line represents the simulation results.

Early stopping was monitoring MAE of validation for Model-2 and was stopped training at the 63rd epoch to prevent overfitting to training data. Training error and validation error for Model-2 are shown in Figure 6.

![Figure 5](image_url)

Figure 5. Five random examples of Model-2. The orange line represents Model-2’s result, and the blue line represents the simulation results.
The nested-CNN’s performance was evaluated with MAE and R2 scores. The MAE of trained data, test data and validation data are given in Table 6. The R2 score of the nested-CNN was 0.9. The following situation should not be overlooked—the nested-CNN accepts the error margin of Model-2 used in the creation loss value in the training process as 0. In this case, nested-CNN’s margin of error should be considered as the MAE of the nested-CNN and the sum of the MAE of Model-2.

Table 6. Mean absolute error of nested-CNN after training process, the MAE of the nested-CNN by considering the MAE of Model-2.

|                  | MAE  | Validation MAE | Test MAE |
|------------------|------|----------------|----------|
| Nested-CNN       | 0.32 | 0.40           | 0.42     |
| Nested-CNN + MAE of Model-2 | 0.54 | 0.66           | 0.69     |

Early stopping was monitoring the MAE of desired reflection coefficient and the reflection coefficient of the produced image of MM. The nested-CNN was stopped at the 45th epoch to prevent overfitting by early stopping. Training loss and validation loss graphics are given in Figure 7.
The nested-CNN’s performance was evaluated with six desired reflection coefficients. Desired reflection coefficient maximum value was chosen as $-5$ dB, the minimum value was chosen lower than $-40$ dB, the minimum bandwidth was chosen as 0.75 GHz. In Figure 8, the desired reflection coefficients, the image of MM—which is gradient-based generated by nested-CNN—and the simulation results of the image of MM are given.
Figure 8. Cont.
Figure 8. 6 Random examples: the blue line is desired reflection coefficients, orange line generated image by the nested-CNN’s result based on simulation program.

The performance of the KNN-imputer for prediction depends on the count of the neighbors, the count of the dataset, and the samples count of the non-interested region. Moreover, the count of the neighbors depends on the samples count and the count of the dataset. In the experiment, half of the reflection coefficient, which was 750 samples, were considered as the non-interested region. The entire dataset was used except for the test data for the KNN-imputer. In these conditions, 10 to 200 neighbors were searched for test data. In total, 5000 data that filled the last end of the first part of the test data was used to obtain the MAE. In Table 7, imputed models which model with the best of two MAE scores are shown.

Table 7. MAE of nested-CNN without considering the MAE of Model-2.

| MAE of First 750 Samples Which Were Filled | MAE of the Last 750 Samples Which Were Filled | Average MAE |
|-------------------------------------------|-----------------------------------------------|-------------|
| 40 neighbors                              | 0.16                                          | 0.19        | 0.18        |
| 50 neighbors                              | 0.17                                          | 0.17        | 0.17        |

5. Conclusions

In this article, unlike traditional optimization algorithms, instead of trying the shapes with iteration to reach the desired reflection coefficient, the shape of MM was reached by giving the desired reflection coefficient to the developed nested-CNN model. To the best of our knowledge, deep learning-based models have not been applied to design MM. The nested-CNN with hyperparameter optimization was found to be promising in developing antenna and MM. It is thought that Model-2 can be used with iterative-based optimization algorithms and will provide a time advantage to optimization algorithms.
made with simulation programs. By using imputation on the prediction side, the aim was to create the don’t care conditions in a deep learning model, such as in digital system design. Although the effect of the non-interested region cannot be completely eliminated, its effect has been reduced. It is expected that the imputation for prediction method will provide more advantages in AI models trained in a much wider frequency range and the MAE difference will be greater. Apart from antenna and MM optimizations, it will be a new perspective, as it will provide certain advantages for multiple-input multiple-output (MIMO) systems.

In future work, component types, backplate design, thickness and frequency range expansion can be introduced to the nested-CNN model as outputs, and VSWR, permeability, permeability, scattering parameters, E-field, and H-field can be introduced to the nested-CNN model as inputs.

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