The next generation of Cherenkov telescope cameras feature SiPM, which can guarantee excellent performance and allow for observation also under moonlight. We present the calibration and performance of a 1296-pixel SiPM camera prototype for gamma-ray astronomy.
1. Introduction

Ground-based gamma-ray telescopes rely on the imaging atmospheric Cherenkov technique (IACT), which uses the Cherenkov photons emitted by the charged particles of an extensive air shower (EAS) in order to reconstruct the arrival directions and energies of the initial photon or charged particle. The Cherenkov photons are detected on the ground with telescopes equipped with large mirrors. The image obtained by the telescope camera is then used to determine the type of the primary particle inducing the EAS, its energy and incoming direction.

Nowadays Cherenkov telescope cameras\[1\]\[2\] use most often Photo Multiplier Tubes (PMTs). The PMTs offer great sensitivity in the UV band and enable the detection of the faint and short lived flashes of Cherenkov light produced in the atmosphere. However, the PMTs have a shortened life time when exposed to background light. For this reason most current gamma-ray observations are performed in the darkest conditions while avoiding nights of high-Moon intensity. This reduces the duty cycle of the telescopes.

To increase the duty cycle of Cherenkov telescopes, Silicon Photo Multiplier (SiPM) based Cherenkov camera have been built and operated by the FACT collaboration\[3\]. The FACT collaboration showed that SiPM-based cameras can be operated without damage in high night-sky background conditions. The recent progress in SiPM technology, such as the increased photodetection efficiency in the UV band, the improved photoelectron resolution and the reduction in optical crosstalk, have allowed SiPMs to be considered as a replacement for PMTs in next-generation Cherenkov cameras\[4\].

The performances of the instrument presented here are compared to the highly demanding requirements set by the next-generation ground-based gamma-ray observatory: the Cherenkov Telescope Array (CTA)\[5\].

2. The SST-1M camera and its Calibration Test Setup (CTS)

The SST-1M camera\[6\] is a SiPM-based Cherenkov camera for the SST-1M telescope\[7\]. It consists of 1296 hexagonal SiPMs from Hammamatsu (S10943-3739(X)) connected to a front-end electronics for signal shaping and amplification designed at the University of Geneva\[8\]. The front-end signals are recorded by the trigger and readout system DigiCam\[9\]. Continuous digitization with 12-bit Flash Analog to Digital Converters (FADCs) of the signal is performed at a sampling frequency of 250 MHz. A ring buffer keeps the data within the system while continuing the observations, allowing dead time free operations.

Calibration of the SiPMs is performed with a dedicated Camera Test Setup (CTS). A description of this calibration setup can be found in\[10\] which has since then been upgraded to an array of 1296 pairs of LED that covers the entire camera field of view. Each pair is placed in front of a camera pixel and consists of a pulsed and a continuously operated LED. The pulsed LED (AC LED) emulates the prompt Cherenkov signal while the continuous LED (DC LED) emulates the night-
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Sky background (NSB). The CTS is now fully controllable by the telescope control software [11] and does not require an external pulse generator. The pulse generation is carried out by one of the DigiCam microcomputers which makes the CTS fully autonomous and usable on any observation site, only requiring a 230 V power plug.

This calibration system was developed in view of a mass production of the cameras (70 pieces at a rate of two cameras per month). The whole procedure described in the following sections would require a couple of days for the data acquisition and another day for the data analysis. The data analysis, presented in the following, was performed with a dedicated Python software: digicampipe [12] based on the core functionalities of the proposed reconstruction pipeline for CTA: ctapipe [13].

3. Camera performances in the presence of night-sky background

In order to fully characterize each pixel, the camera pixels are illuminated with the CTS mounted in front of it. The data sample used for calibration consists of a scan of pulsed light from 0 to \(\sim 10\) k photons and continuous light from 0 to \(\sim 1\) GHz photoelectron rate per pixel. For each light level a set of 10 k waveforms at 500 Hz are acquired. The subset without background continuous light is used to calibrate the pulsed LEDs using the photo counting capabilities of SiPM as performed in [6]. It is also used to extract key SiPM parameters such as gain, dark count rate, gain smearing and optical crosstalk for each pixel. The subset without pulsed light is used to calibrate the continuous LEDs from the pedestal shift.

Once the LEDs are calibrated and the SiPM characterized the rest of the dataset is used to measure the time and charge resolution of the camera. The reconstructed time and charge of an EAS play a crucial role in the reconstruction of the impact parameter and the primary particle energy. Therefore time and charge resolution are both instrument response functions directly linked to the telescope performance on gamma/hadron separation, angular resolution and energy resolution. The Monte Carlo evaluation of the telescope performances can be found in [14]. In the following we will present the time and charge resolution of the SST-1M camera.

3.1 Time resolution

The flashes of the CTS were triggered by the digital readout itself which ensures the synchronicity between the readout and the light pulse. Doing so, the light arrives every time at the same position in the readout window. To measure the time offset \(\delta t\), we use the charge ratio \(a\) between the pulse template function \(f\) and the \(N\) waveform samples \(x_i\). This ratio \(a\) is calculated using the sum over 8 consecutive samples (3 before the maximum and 4 after) individually for the samples and for the template:

\[
a(\delta t) = \frac{\sum_{i=-3}^{4} x_{i-i_{\text{max}}}}{\sum_{j=-3}^{4} f(t_j + \delta t - t_{\text{max}})}
\]
The \( \chi^2 \) giving the agreement between the pulse and the scaled template with an offset \( \delta t \) is calculated as:

\[
\chi^2(\delta t) = \frac{1}{N} \sum_{i=1}^{N} \frac{(x_i - a(\delta t)f(t_i + \delta t))^2}{\sigma^2_f(t_i + \delta t) + \sigma^2_e} \tag{3.2}
\]

where:

- \( f(t_i + \delta t) \) and \( \sigma_f(t_i + \delta t) \) are respectively the amplitude and the uncertainty of the template for the sample \( i \) and an offset \( \delta t \)
- \( \sigma_e \) is the electronic noise per time slice

The \( \chi^2 \) is calculated for a range of offsets with 0.1 ns steps (as smaller steps did not improve the results), for each pixel and each flash. The time offset \( \delta s \) corresponding to the lowest \( \chi^2 \) is chosen as the measurement of the reconstructed time offset for that flash. The time offset (respectively the time resolution) for each pixel is obtained as the mean value (respectively the standard deviation) over the sample. Only flashes where the measured amplitude is above 3.5 p.e. are used.

Fig. 1 shows for the whole camera the evolution of the timing resolution with the charge for two NSB levels. We see that without any NSB, the resolution is below 1 ns and reaches 0.1 ns at 400 p.e. With 125 MHz NSB, the resolution is mainly affected below 50 p.e. and goes above 1 ns only for pulse amplitude below 7 p.e. (30 photons).

![Figure 1: Time resolution as a function of the reconstructed charge in dark conditions (left) and with 125 MHz NSB equivalent (right). The time resolution is compared to the current CTA requirements for a 125 MHz NSB level.](image)

### 3.2 Charge resolution

The data analysis performed here is similar to the one described in [6]. Compared to the previous results obtained in [6], the measurements were performed for each of the 1296 camera pixels and are expressed in photon units rather than photoelectrons. They are compared to the current CTA requirements.

The charge resolution is defined as the ratio between the variance and mean of the reconstructed charge in units of photons.

\[
CR = \frac{Var(N_\gamma)}{E(N_\gamma)} \tag{3.3}
\]
The variance and mean are computed with the sample standard deviation and mean. The charge resolution presented here takes into account: Poisson fluctuations of the LED, electronic noise from the photodetection plane, SiPM gain smearing, optical crosstalk, precision of the computed baseline and non linearity of the amplification chain.

The readout chain starts to saturate at high illumination due to the pre-amplifier saturation. To cope with saturation effects, a look-up table of reconstructed charge (waveform integral) as a function of the true number of photoelectrons is used (see Fig. 2) for all camera pixels. The number of photons is then assessed by correcting for the optical efficiency of the photodetection plane. The correction of the number of photoelectrons induced by a voltage drop from night-sky background are considered as described in [15].

The charge resolution is presented in Fig. 2. The solid lines denote the average resolution over the camera pixels and the contoured area represents its 1σ deviation. The theoretical Poisson limit (fluctuation of the light source only) is given in black. The charge resolution is given for two distinct night-sky background rates per pixel (in photoelectrons) corresponding to clear sky conditions (40 MHz) and to a half-Moon night (670 MHz) in Paranal, Chile. The corresponding CTA requirements for the small-sized telescopes are also drawn which correspond to two data processing levels (dotted and dashed lines). As shown the SST-1M camera is compliant with the CTA requirements.

**Figure 2:** Left: Reconstructed charge as a function of the true number of photoelectrons for all camera pixels. Right: Charge resolution as a function of the true number of photons for different night-sky background levels. The solid lines represents the average charge resolution of the camera and the contoured band its 1-sigma deviation among camera pixels.

### 4. On-site monitoring

The SST-1M camera has been subject to extensive integration and commissioning to the telescope prototype structure in IFJ Krakow during autumn 2018. A few nights were dedicated to observations of the Crab Nebula and its first analysis is described in [14]. Prior to and during
observations, calibration runs are performed to ensure the stability and operability of the camera. The safety and operability of the various camera components (such as temperatures of the SiPMs, readout rates, trigger rates, etc.) are monitored via a slow control link at 2 Hz. In this section we present the dark runs and trigger monitoring performed on site.

4.1 Dark run

Before each night of observation, while the lid is closed, a dark run is acquired. Ten thousand waveforms of 50 samples for each pixel are registered. Their first use is to measure the baseline without any night-sky background to determine later the baseline shift per pixel (later used to compute the night-sky background level). Their second use is to monitor the sensor parameters evolution, e.g. gain, optical crosstalk and dark count rate. Fig. 3 shows the projection of the raw waveform in Least Significant Bit (LSB) for each camera pixel. Given that, the first five photoelectron peaks are easily identifiable within a dark run, the distribution shown on Fig. 3 is enough to extract with good precision the sensor parameters on a per night basis. Additionally, merging all the dark runs and/or merging all the pixels allows the necessary statistics to be accumulated to correct the optical crosstalk modelization as shown in [3].

![Figure 3: Left: Normalized distribution of the projection of the raw waveform in LSB for all the pixels and for one run. Right: Merged distribution of all pixels and all nights.](image)

4.2 Trigger rate

The trigger logic is based on the clustering of neighboring signals in the camera pixels. The internal trigger of DigiCam sums the signal of each of the three neighboring pixels of the camera into so-called trigger patches. Each of the 432 patches are then summed with its neighboring six patches to form a trigger cluster. An event is triggered when at least one of the 432-cluster waveform signals passes the threshold. This trigger topology allows the rate of false triggers induced by night-sky background fluctuations to be reduced while capturing EAS events which illuminate simultaneously groups of nearby pixels.

During the 2018 operation of the telescope, high night-sky background conditions of 600 MHz on average per pixel were observed [7]. On top of the high night-sky background level, external parasitic light from the surrounding inhabited area perturbed the observations. To limit the influence of such background during science runs, the fully digital trigger logic allows trigger clusters to be disabled such that they would not trigger the readout of the full camera. This is needed when
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A bright continuous light source falls into the field of view of a pixel or a group of pixels. Alternatively, the signal can be clipped at the pixel. Even though both SiPM and FADC gains have been equalized providing a 3% rms spread over the camera gain, the variation in optical efficiencies were not corrected. For instance, the transmissivity of the entrance window and of the light guides are so far not compensated. Once determined using an external light source (e.g. Flasher), the correction factors can be compensated as the trigger threshold can be set at the patch level. This has the advantage to maintain all SiPMs at the same working point and avoids the need to compensate with the bias voltage which would lead to sensors working with different characteristics (noise, gain, optical crosstalk, dark count rate, etc.). Fig. 4 shows the fractional contribution of each trigger cluster to the camera internal trigger for one night of observation during the 2018 observation campaign. The non-uniformities observed here are mostly related to different NSB levels across the camera FoV.

Figure 4: Trigger uniformity of the EAS shower events during the observation night of the 12th October 2018

5. Conclusion

The SST-1M camera shows reliable performance even in the presence of high night-sky background conditions. Its performance matches the high requirements set by the next generation of gamma-ray instruments.

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