On Evaluating and Comparing Conversational Agents

Anu Venkatesh, Chandra Khatri, Ashwin Ram, Fenfei Guo∗, Raefer Gabriel, Ashish Nagar, Rohit Prasad, Ming Cheng, Behnam Hedayatnia, Angeliki Metallinou, Rahul Goel, Shaohua Yang, Anirudh Raju

Amazon Alexa, University of Maryland, Michigan State University

{anuvenk,ckhatri,ashwram,raeferg,nashish}@amazon.com

{roprasad,chengmc,behnam,ametalli,goerahul,ranirudh}@amazon.com

fenfeigo@cs.umd.edu, yangshao@msu.edu

Abstract

Conversational agents are exploding in popularity. However, much work remains in the area of non-goal-oriented conversations, despite significant growth in research interest over recent years. To advance the state of the art in conversational AI, Amazon launched the Alexa Prize, a 2.5-million dollar university competition where sixteen selected university teams built conversational agents to deliver the best social conversational experience. Alexa Prize provided the academic community with the unique opportunity to perform research with a live system used by millions of users. The subjectivity associated with evaluating conversations is key element underlying the challenge of building non-goal oriented dialogue systems. In this paper, we propose a comprehensive evaluation strategy with multiple metrics designed to reduce subjectivity by selecting metrics which correlate well with human judgement. The proposed metrics provide granular analysis of the conversational agents, which is not captured in human ratings. We show that these metrics can be used as a reasonable proxy for human judgment. We provide a mechanism to unify the metrics for selecting the top performing agents, which has also been applied throughout the Alexa Prize competition. To our knowledge, to date it is the largest setting for evaluating agents with millions of conversations and hundreds of thousands of ratings from users. We believe that this work is a step towards an automatic evaluation process for conversational AIs.

1 Introduction

Conversational interfaces have recently became a focal point in both academia and industry research for several reasons, such as: a) Rise of digital assistants like Amazon Alexa, Cortana and Siri, b) Presence of universal chat platforms with socialbots like Facebook Messenger and Google Allo, c) Advances in Machine learning and natural language understanding (NLU) systems, and d) Introduction of NLU services such as Amazon Lex. "Chatbots" are one specific type of conversational interface with no explicit goal other than engaging the other party in an interesting or enjoyable conversation. While modern chatbots have progressed since ELIZA (Weizenbaum, 1966), current state-of-the-art systems are still a long way from being able to have coherent, natural conversations with humans (Levesque, 2017). Alexa Prize was established to advance the state of the art in this area and bring current research to a production environment with hundreds of thousands of users. One of the main challenges faced by researchers is the lack of a good mechanism to measure the performance due to lack of explicit objective for open domain conversations. The Turing Test (Turing, 1950) is a well-known test that can potentially be used for chatbot evaluation. However, we do not believe that Turing Test is a suitable mechanism to evaluate chatbots for the following reasons:

- **Incomparable elements**: Given the amount of knowledge an AI has its disposal, it is not reasonable to suggest that a human and AI should generate similar responses. A conversational agent may interact differently from a human, but may still be a good conversationalist.

---

∗Work done during an internship at Amazon Alexa
†Work done during an internship at Amazon Alexa
• **Incentive to produce plausible but low-information content responses:** If the primary metric is just generation of plausible human readable responses, it is easy to opt out of the more challenging areas of response generation and dialogue management. It is important to be able to source interesting and relevant content while generating plausible responses.

• **Misaligned objectives:** The goal of the judge should be to evaluate the conversational experience, not to attempt to get the AI to reveal itself.

A well-designed evaluation metric for conversational agents that addresses the above concerns would be useful to researchers in this field. Due to the expensive nature of human based evaluation procedures, researchers have been using automatic machine translation (MT) metrics such as BLEU (Papineni et al., 2002) or text summarization metrics such as ROUGE (Papineni et al., 2002) to evaluate systems. But as shown by Liu et al. (2016), these metrics do not correlate well with human expectations. Serban et al. (2015) recently did a survey on available datasets for building and evaluating conversational dialogue systems, which illustrated another problem - there is a lack of high quality, open-ended, freely available conversational datasets. This is concerning because these datasets are used to compare different proposed metrics by researchers in the field. Those which exist (e.g. Reddit, Twitter) have issues with quality, number of turns, tracking context and multiple agent conversations. The Alexa Prize is uniquely poised in this regard as the conversation and evaluation happen in real time through voice based interactions, with a rating provided immediately at the end of the conversation by the user who actually had the interaction with the agent. The fact that the conversation is verbal is important because people behave differently when talking vs writing (Redeker, 1984). In the context of Alexa Prize, the specific goal of simulating social conversation and the lack of a commonly-agreed upon standard meaning for “chatbot” led to the use of the term “socialbot” to describe the competition’s conversational agents, which is a chatbot capable of interacting on a range of open domain conversational topics common in social conversation.

To evaluate the Alexa Prize socialbots, we developed a framework based on engagement, domain coverage, coherence, topical diversity and conversational depth. We show that these metrics correlate well with human judgement by validating against more than hundreds of thousands of conversations. We believe this is the largest evaluation of conversational agents to date.

2 Related Work

Evaluation of dialogue systems is a challenging research problem, which has been heavily studied but lacks a widely-agreed-upon metric. However, there is significant previous work on evaluating goal-oriented dialogue systems. Some of the notable earlier works include TRAINS system (Ferguson et al., 1996), PARADISE (Walker et al., 1997a), SASSI (Hone and Graham, 2000) and MIMIC (Chu-Carroll, 2000). All of these systems involve some subjective measures which require a human in the loop. However, it is easier to evaluate a task-oriented dialogue system because we can measure systems by successful completion of tasks, which is not the case with open-ended systems.

Automated metrics such as BLEU and METEOR (Banerjee and Lavie, 2005), are used for machine translation or ROUGE, which is used for text summarization have been popular metrics to evaluate dialogue systems as they can be easily calculated for a given dataset without the need for human intervention. However, these metrics are primarily focused on token-level overlap between surface forms. A valid and interesting response to a statement in a conversation might have low semantic or token level overlap with a reference response. Liu et al. (2016) show that these metrics show either weak or no correlation with human judgements. There is work in MT and Natural Language Generation (NLG) fields which studies correlation of BLEU with human judgement and highlights some of its shortcomings (Graham, 2015; Espinosa et al., 2010; Cahill, 2009). Shawar and Atwell (2007) suggests a framework similar to ours based on dialogue efficiency, dialogue quality and user satisfaction; however their work involves small corpora and it is unclear how their framework will scale to large datasets. There has also been work on learning scoring models for evaluation of MT models in WMT evaluation task (Callison-Burch et al., 2011; Bojar et al., 2016). Such models have been used in both the MT (Gupta et al., 2015; Albrecht and Hwa, 2007) and chatbot domains (Lowe et al., 2017; Higashinaka et al., 2014) for evaluation. While these models try to capture some aspect of coherence, fluency or appropriateness of output, they are all dependent on context and only perform well in a particular setting. Such models can be components of a framework which compares chatbots, training them can also be a challenge due to expensive data requirements (Lowe et al., 2017).

More recently, adversarial evaluation, first proposed by (Bowman et al., 2015; Li et al., 2017a) is gaining traction. Li et al. (2017b) use adversarial learning in a reinforcement learning (RL) setting
for training and evaluation of their dialogue generation model. In other directions, Graham et al. (2017) try to use crowdsourced workers to evaluate MT systems but there is no consensus on “good human evaluation” and reliably getting such evaluations can be prohibitively expensive. While some of these techniques apply to dialogue interfaces, general responses based on conversational context are much more diverse, which makes dialogue evaluation a harder problem. In this direction Walker et al. (1997b), proposed a PARADISE framework using which they decoupled the task requirements from the dialogue behavior and supported comparisons among dialogue strategies.

3 Alexa Prize

The Alexa Prize (AlexaPrize (2017)) is an annual university competition that was set up with the goal of furthering conversational AI. Conversational AI is hard for a multitude of reasons including but not limited to the need for good free-form ASR, language understanding, dialog and context management, language generation and personalization. University teams participating in the Alexa Prize were tasked to build agents which can hold social conversations on popular topics and news events in domains such as Politics, Sports, Entertainment, Fashion and Technology. A user request to initiate a chat with Alexa is routed into the Alexa Prize experience. One of the participating socialbots is randomly launched anonymously and connected to the user to continue the conversation. At the end of the conversation, the user is asked to rate the conversation by answering the following question: “On a scale from 1 to 5 stars how do you feel about speaking with this socialbot again?” and leave a free-form feedback to the university team for improving socialbot quality. This setup allowed us to generate a large-scale human-evaluated conversational dataset with ratings.

There are two critical parts to the process of building an effective model for any purpose: relevant data and an effective evaluation strategy. Over the duration of the competition, users initiated over a million conversations. The Alexa Prize enabled university teams to access real user conversational data at scale, along with the user-provided ratings and feedback. This allowed them to effectively make improvements throughout the duration of the competition while being evaluated in real-time. Before the finals, we observed a 14.5% improvement in ratings across all of the socialbots (average rating increased from 2.76 to 3.16) and 20.9% improvement across the 3 finalists (average rating increased from 2.77 to 3.35). One unique aspect of this conversational setup is that the user providing the rating for the conversation is the person who engaged in the conversation itself. In most prior work for non-goal oriented conversations, evaluations has been performed offline by separate raters. The Alexa Prize offered a unique opportunity to generate an evaluated dataset that represented the interactor’s point of view on the experience. This dataset is critical to being able to evaluate the effectiveness of the objective matrix that we propose in this paper as an alternate automated mechanism to evaluate conversations.

4 Evaluation Metrics

Some of the proposed metrics are based on topic identification; hence Section 4.1 provides insight on the topic extraction module. We list a set of metrics (Section 4.2 - 4.7) that can be computed to objectively evaluate and compare conversational agents. These metrics were also validated against a dataset of hundreds of thousands of ratings and were found to be in-line with human evaluation.

4.1 Extracting Topical Metrics

We trained a topic classification model using Deep Average Network (DAN) (Iyyer et al., 2015) on an Alexa internal dataset to identify topics within a conversation to enable computation of the above topic-based metrics. The classifier identified topical domains for any given user utterance or socialbot response into one of 26 predefined topical domains (Sports, Politics, etc.) with 82.4% accuracy (obtained through 10 fold cross-validation). This model is used to obtain various topical metrics proposed in the following sections. In this paper, references to topics relate to topical keywords such as “obama”, “nba” etc. and domains to the 26 topical domains referenced above.

4.2 Conversational User Experience (CUX)

Conversations with a socialbot can be significantly different from those with humans. The reasons noted below are potential contributors to the difference:

- **Expectation:** The purpose for which someone may engage with a socialbot may be significantly different – e.g. some users expect accurate answers to questions, while others merely want a friendly presence to listen empathetically. The baseline expectations of a conversational agent’s capabilities also seemed to vary significantly among users.
- **Behavior and Sentiment:** The potential lack of fear of affecting a relationship may lead to different degree of freedom of expression with agents.
• **Trust:** There may be a difference in opinion on how secure conversations with socialbots are, especially compared to humans. As a user builds trust in a system, they may begin to engage in ways indicating higher trust in the socialbot through opinion requests, conversation requests indicating a need for companionship etc.

• **Visual Cues and Physicality:** Absence of visual cues and physical signals such as prosody, body language may impact the conversation content and direction.

It is hard to capture the above-mentioned metrics numerically. To capture the subjectivity involved in evaluating the experience, we used Alexa user ratings. The high variability in ratings can be noted by the fact that for a range of 1–5, the standard deviation of ratings across all competitors is 1.5. To enable normalization and address the factors mentioned above, we also considered the ratings from Frequent Users those users who have had a minimum of two conversations with a particular socialbot. Using Frequent-Users ratings for CUX, we reduce variability across conversations and select into a well-calibrated set of interactors. Table 1 provides the information on Alexa Prize conversation and rating distribution.

| Variable                                | Counts and Ratings |
|-----------------------------------------|--------------------|
| Total number of conversations           | Millions*          |
| Total number of turns                   | Tens of Millions*  |
| Average number of turns per conversation | 12                 |
| Counts of ratings from all Alexa Users  | Hundreds of Thousands* |
| Counts of ratings from Frequent Users   | Hundreds of Thousands* |
| Average of all Alexa user ratings       | 3                  |
| Average of Frequent Users ratings       | 2.8                |
| Average Engagement Evaluator ratings    | 2.4                |

*Rough Ranges

### 4.3 Engagement

To enable an open-ended, multi-turn conversation, engagement is critical. Engagement is a measure of interestingness in a conversation (Yu et al., 2004). To account for this, we identify proxies for engagement in our matrix of metrics for conversation evaluation. We consider number of dialogue-turns and total conversation duration an indicator of how engaged a user is in the conversation. We recognize that there may be cases that may have a higher number of turns due to inability of a socialbot being able to understand the user’s intent, leading to follow-up turns with clarifications and modifications, also potentially resulting in frustration at times. However, analysis of a random sampling of conversations leads us to believe that the impact of this effect is negligible. To handle such cases, we recruited a set of Alexa users (Engagement Evaluators) to rate their conversations based on engagement. We were able to recruit over 2,000 Engagement Evaluators who scored over 10,000 conversations. Table 1 provides the mean of Engagement Evaluators Ratings (EER) with the socialbots over the course of a month. The mean EER is significantly lower than the mean all Alexa user ratings. We hypothesize that when users tend to scrutinize the socialbots explicitly on engagement and interestingness, they may rate conversations lower than if they were rating overall experience, following the standard rating protocol.

### 4.4 Coherence

A coherent response indicates a comprehensible and relevant response to a user’s request. A response can be deemed weakly coherent if it is somewhat related. For example, when a user says: “What do you think about the Mars Mission?”; the response should be about the Mars Mission, space exploration more broadly or something related. A response related to Space Exploration but not exactly an opinion or something related to politics, would be considered weakly coherent. For open-domain conversations, the complexity in the response space makes this problem extremely hard. To capture coherence, we annotated hundreds of thousands of randomly selected interactions for incorrect, irrelevant or inappropriate responses. Using the annotations, we calculated the response error rate (RER) for each socialbot, as defined by:

\[
RER = \frac{\text{Number of incoherent responses}}{\text{Total number of utterances}}
\]
4.5 Domain Coverage
A domain specific conversation agent may be more akin to goal-directed conversations, where the output response space is bounded. An agent which is able to interact on multiple domains can be considered more consistent with humans expectations. To account for this, we evaluated domain coverage for Alexa Prize by identifying the distribution of domains on Alexa Prize conversations for each socialbot. We identified the topic for each user utterance and responses across all the conversations for each socialbot. For example, "who is your favorite musician?" is classified into the music domain.

We calculated the entropy measure (degree of randomness) across distribution of number of conversations across different domains. A conversation was classified into a particular domain based on the domain capturing the maximum number of consecutive turns on a domain in the conversation. Entropy across domains enables us to understand if a socialbot has a normal or biased distribution across those domains. A high degree of entropy indicates breadth of coverage across many domains, as opposed to a lower value which indicates a narrower focus on certain topics or domains. We also measured the standard deviation (STD) of ratings across the five Alexa Prize domains (Sports, Politics, Entertainment, Technology, Fashion). To identify whether a socialbot has a biased rating distribution for certain domains or performs equally well across all of them. For evaluation, we optimized for high entropy while minimizing the standard deviation of the entropy across multiple domains. High entropy ensures that the socialbot is talking about a variety of topics while a low standard deviation gives us confidence that the metric is a confident one. To combine entropy and standard deviation in ratings across domains for a socialbot, we looked at Reverse Coefficient of Variation (R-COV) (Bennett, 1976) as a comprehensive metric to evaluate domain coverage. R-COV is obtained by taking the ratio of mean domain distribution based entropy across the conversations for each socialbot and corresponding standard deviation.

4.6 Conversational Depth
Coherence is usually measured at turn level. However, in a multi-turn conversation, context may be carried over multiple turns. While evaluating conversational agents, it is important to detect the context and the depth of the conversations. Human conversations generally go deeper about a particular topic. An agent that is able to capture topical depth may sound more natural. To evaluate the agents on conversational depth, we used the topical model to identify the domain for each individual utterance. Conversational depth for a socialbot was calculated as the average of the number of consecutive turns on the same topical domain.

4.7 Topical Diversity/Conversational Breadth
A good conversational agent is capable of: (i) identifying the topics and keywords from a given utterance (ii) able to have conversations around the same topics and (iii) can share related concepts (iv) identification of appropriate intent. Natural conversations are highly topical and humans frequently use keywords in their interactions. Agents lacking topical diversity might frustrate some users who are not interested in the limited set of topics offered by the socialbot. Evaluating conversational breadth is important to understand how broadly an agent is able to converse as opposed to potentially having user-pleasing but potentially highly-scripted conversations about a small number of topics. As mentioned above, breadth depends on coarse topical domains (e.g. Politics, Sports, Music, etc.) as well as fine-grained topical keywords (e.g. Obama, Federer, John Lennon, etc.). We use topical vocabulary size as a proxy for a signal on topical diversity. We also measure the distribution of each topic for a socialbot which we use to measure topic affinity for a socialbot.

4.8 Unification of Evaluation Metrics
Users tend to mentally evaluate the conversational systems at a more fine-grained level. In five separate user studies, we asked users to rate conversations with three socialbots on a scale of 1 to 5. We learnt that even though users evaluated multiple socialbots with same score, they had a clear rank order among the socialbots, indicating that we need fine-grained information to systematically compare and evaluate the conversational agents. Conversational agents can be evaluated on multiple dimensions, and agents may perform well on some, and poorly on others. The proposed matrix of metrics should be unified in a manner appropriate to the requirements. For Alexa Prize, we planned to generate a conversation-quality based ranking for the socialbots.

We explored three strategies: stack ranking (with and without weights), winners circle, and confidence bands. For stack ranking, we rank the bots on individual metrics and generate a score using a summation across the metrics. A weighted stack ranking approach can be adopted if all the metrics are not equally important. However, if error bars in metric values indicate that the differences are
not significant, stack ranking may not provide the most appropriate solution. To account for error bars, we tried the winners circle and confidence band approaches. For each metric, we defined the “winners circle” as all the socialbots that came within error bar (95% confidence) of the “winners” (the overall top two performing bots as determined by Alexa user ratings). A socialbot within error bar of these two top socialbots was given a score of 1 (including the top socialbots) for that criteria, else it received a 0. An aggregate score was generated across all the evaluation metrics and 4 bands of socialbots emerged. Table 2 provides an example in which bot 1 and bot 2 are the winners based on user ratings. Finally, we tried the "confidence bands" approach where a score of 1 to any bot within the 95% confidence band of the top two socialbots for each individual metric (instead of the top user-rated socialbots being determined as the benchmark across all metrics).

Table 2: Sample Unification of Evaluation Metrics for Alexa Prize

| Metric                      | bot 1 | bot 2 | bot 3 | bot 4 | bot 5 | bot 6 | bot 7 | ... |
|-----------------------------|-------|-------|-------|-------|-------|-------|-------|-----|
| CUX: Mean User Rating       | 1     | 1     | 1     | 0     | 1     | 0     | 0     | ... |
| CUX: Mean Frequent-User Rating | 1     | 1     | 1     | 0     | 1     | 1     | 0     | ... |
| Coherence: RER              | 1     | 1     | 0     | 0     | 1     | 1     | 0     | ... |
| Engagement: EEER            | 1     | 1     | 0     | 0     | 0     | 0     | 0     | ... |
| Engagement: Median Duration | 1     | 1     | 0     | 0     | 0     | 0     | 0     | ... |
| Engagement: Median Turns    | 1     | 1     | 1     | 1     | 1     | 0     | 1     | ... |
| Domain Coverage: R-COV      | 1     | 1     | 0     | 0     | 0     | 1     | 0     | ... |
| Topical Diversity: Vocab Size | 1     | 1     | 1     | 1     | 0     | 0     | 0     | ... |
| Topical Diversity: Mean Freq | 1     | 1     | 0     | 0     | 0     | 0     | 1     | ... |
| Conv. Depth: Mean Depth     | 1     | 1     | 1     | 1     | 1     | 0     | 0     | ... |
| **Total Score**             | 10    | 10    | 5     | 4     | 4     | 3     | 2     | ... |

CUX: Conversational User Experience, RER: Response Error Rate, EEER: Engagement Evaluator Rating, R-COV: Reverse Coefficient of Variation

4.9 Automating User Ratings

In the current study, we use the ratings obtained from Alexa users as our ground truth. To address this concern, we did a preliminary analysis on a subset of data (about 60,000 conversations) for automation of user ratings using utterance level and conversation level features. The following utterance level and conversational level features were used: N-grams of user-bot turns, token overlap between user utterance and socialbot response, duration of the conversation, number of turns and mean response time. We trained a model using Gradient Boosted Tree (GBDT) (Elith et al., 2008) and Hierarchical LSTM (HLSTM) (Serban et al., 2016) to estimate user ratings of conversations.

Moreover, in current study, the Coherence, Engagement and Conversational User Experience metrics are obtained by keeping humans in the loop. However, with the amount of data collected, it is possible to automate this process with supervised training. Techniques adopted by Lowe et al. (2017) and Li et al. (2017a) and their variations can be further expanded to obtain these specific metrics apart from the general automation of the ratings mentioned above.

5 Results and Discussion

5.1 Relevance of Evaluation Metrics

While aggregating evaluation metrics to come up with a unified metric, it is important to find the relevance of each of these metrics. For the Alexa Prize Competition, we evaluated the relevance by identifying the correlation of each of these metrics with user ratings and Frequent-User ratings. Table 3 provides the correlation with all Alexa user ratings, Frequent-User ratings and Engagement Evaluator ratings with evaluation metrics. In this section we share our findings.

We found through user studies and data analysis that we need fine-grained information to systematically compare and evaluate the conversational agents despite availability of user ratings. Fine-grained analysis also provides an insight on the areas of strengths and weakness of socialbots. We also compared the average ratings provided by Alexa users and those provided by Frequent Users and Engagement Evaluators. From Table 1, it is clear that the ratings provided by Frequent-Users and engagement evaluators is 7% and 20% lower than those provided by general users (3.0 vs 2.80 vs 2.40) respectively.

While optimizing for user experience (as measured by the rating mechanism proxy) is important to the Alexa Prize, the goal of this research is to create a more comprehensive conversational evaluation metric that enables improvement in individual component areas key to the overall human perception.
Table 3: Correlation of Evaluation Metrics with User Ratings

| Metric                      | Users     | Frequent-Users | Engagement Evaluators |
|-----------------------------|-----------|----------------|-----------------------|
| CUX                         | 0.93      | 1              | 0.91                  |
| Coherence: RER              | -0.88     | -0.88          | -0.82                 |
| Engagement: EER             | 0.93      | 0.91           | 1                     |
| Engagement: Median duration | 0.81      | 0.82           | 0.77                  |
| Conversational Depth        | 0.73      | 0.73           | 0.80                  |
| Topical Diversity: Vocab. Size | 0.07*     | 0.05*          | 0.10*                 |
| Topical Diversity: Topic Freq. | 0.37*   | 0.25*          | 0.42                  |
| Domain Coverage: R-COV      | 0.24*     | 0.23*          | 0.40                  |

*P-value greater than level of significance: 0.05

of successful conversation. We obtained the correlations of other metrics with user ratings and combined these metrics to create an evaluation model.

- **Conversational User Experience**: To capture subjectivity involved with CUX, as mentioned earlier we used Frequent-User ratings as a measure of evaluation. CUX is highly correlated with user ratings and EER (Table 3). As a part of future work, we plan to train a model to predict CUX based on Frequent-User ratings separately. As described earlier, ratings from Frequent-Users are capable of measuring subjectivity, expectation and other CUX metrics. It can be observed from the fact though these users come from the same pool of all Alexa users, still their average ratings are lower than average of all Alexa user ratings.

- **Engagement**: To evaluate user engagement, we aggregated the ratings provided by engagement evaluators. Although the correlation between ratings obtained from all Alexa users and engagement evaluators is high (0.90), the average ratings provided by these evaluators is 20% lower than the all Alexa user ratings. High correlation between all Alexa user ratings and EER implies that the user ratings can partially capture engagement. Other components for engagement that we considered are median duration and number of turns. We see a high correlation for median duration and number of turns for both Alexa user ratings and Frequent User ratings, indicating that longer conversations have a higher probability of higher ratings. While duration is not a measure of the information in a conversation it does provide insights on user satisfaction and engagement.

- **Coherence**: For coherence, we evaluated response error rate (RER). We see a high negative correlation with RER (Table 3), leading to the conclusion that users give poor ratings if responses are incoherent.

- **Conversational Depth**: We observed a high correlation between conversational depth for both all user ratings and frequent users implying deeper conversations tend to result in higher ratings from users.

- **Topical Diversity**: We observed a positive directionality in correlation between the average frequency of topics and ratings, although the p-value is not very low. However, the correlation is high when evaluated with Engagement Evaluators (0.42), with low p-value. It can be hypothesized that when users are explicitly asked to engage with the socialbots, they tend to look for diversity in topics. If socialbots are able to respond with diversity in topics, if leads to higher user ratings. Another aspect of Topical Diversity we considered is the size of the topical vocabulary. Although the correlation between ratings and vocabulary is directionally positive, the p-value is insufficient to reach a clear conclusion.

- **Domain Coverage**: We used Reverse Coefficient of Variation (maximizing entropy minimizing standard deviation) to obtain this metric. We observed a weakly positive correlation with user ratings and Frequent User ratings. However, we found a high correlation (0.40 with low p-value) between R-COV and user ratings. Similar to Topical Diversity, it can be hypothesized that when users are explicitly asked to engage with the socialbots, they tend to cover broader domains and the socialbots that are able to respond appropriately tend to receive higher ratings.

Based on the analysis and observations, it can be concluded that the proposed metrics correlates strongly with ground truth. Hence these metrics can be used as measure for evaluating conversational agents. Given that ratings are obtained by keeping humans in the loop, which is not generally possible at scale, models can be trained to enable automated evaluation of conversational agents.

### 5.2 Unification of Evaluation Metrics

As mentioned in Section 4.2-4.7, it is important to unify the evaluation metrics mentioned above to be able to compare conversational performance in totality. For the Alexa Prize competition, we obtained
the scores for each socialbot based on the unified metric, as exemplified in Table 4. We found the correlation between the scores obtained by unified metric with user ratings and Frequent-User ratings.

Table 4: Unified Metric - User Ratings Correlation

|                   | User Ratings | Frequent-User Ratings |
|-------------------|--------------|-----------------------|
| Correlation       | 0.66         | 0.70                  |

5.3 Automating User Ratings

We did a preliminary analysis on 60,000 conversations and ratings and we trained a model to predict user ratings. We observed the Spearman and Pearson correlations of 0.352 and 0.351 respectively (Table 5) with significantly low p-value with a model trained using Gradient Boosted Decision Tree. Although the results for GBDT are significantly better than Random selection for 5 classes and the model trained using Hierarchical LSTM, there is a need to extend this study the millions of Alexa Prize conversations. Furthermore, some of the evaluation metrics (coherence, topical depth, topical breadth, domain coverage, etc.) obtained at conversation level can also be used as features. With significantly higher number of conversations combined with topical features, we hypothesize that the model would perform much better than the results obtained in preliminary analysis in Table 5. Given subjectivity in ratings, we appropriately found inter-user agreement to be quite low for ratings analysis. Users may have their own criteria to evaluate the socialbots. Therefore, as a part of the future work, we would like to train the model with user level features as well.

Table 5: Correlation of the regression model with user ratings

| Algorithm | RMSE  | Spearman | Pearson |
|-----------|-------|----------|---------|
| Random    | 2.211 | 0.052    | 0.017   |
| HLSTM     | 1.392 | 0.232    | 0.235   |
| GBDT      | 1.340 | 0.352    | 0.351   |

6 Conclusion and Future Work

Evaluating open-domain conversational agents is a challenging task and has remained largely unsolved. In this work, we defined various metrics which can be used to evaluate open-domain conversational agents and proposed a mechanism to obtain those metrics. We have used these metrics to evaluate the open-domain conversational agents built for Alexa Prize, a university competition targeted towards advancing the state of Conversational AI. The challenge is to build a socialbot which can converse coherently and engagingly on popular topics and current events for 20 minutes with humans. During the competition, we have obtained millions conversations and corresponding ratings from Alexa users. After each conversation, Alexa users are asked to give a rating and feedback, which are currently considered as a baseline for us to evaluate our metrics. We proposed the following metrics to evaluate the open-domain agents: Conversational User Experience, Coherence, Engagement, Domain Coverage, Topical Depth and Topical Diversity. We have also proposed a mechanism to unify these metrics to obtain a single metric for evaluation and comparison. Strong correlation between the unified metric and user ratings indicate that we can use the unified metric as a proxy to user ratings. To our knowledge, it is the largest evaluation to date of user ratings for conversational agents, featuring millions of conversations and hundreds of thousands of ratings from Alexa users. We also present a preliminary analysis on building models, using 60,000 conversations to automate rating prediction with promising results. As a part of future work, we plan to extend the preliminary work by incorporating a significantly larger dataset. This model will also be helpful in improving and evaluating various dialogue strategies automatically and reliably. We would also like to test scalability of some metrics from previous work done on smaller datasets to see if they can be incorporated into the process.

Acknowledgments

We would like to thank all the university students and their advisors (AlexaPrizeTeams (2017)) who participated in the competition. We would also like to thank the entire Alexa Prize team (Science, Engineering, User Experience, Marketing, Legal, Program Management, and Leadership) for their useful suggestions and assistance during the process. We would also like to thank Tagyoung Chung for the helpful edits.
References
Joshua Albrecht and Rebecca Hwa. 2007. Regression for sentence-level mt evaluation with pseudo references.
AlexaPrize. 2017. The Alexa Prize the socialbot challenge. https://developer.amazon.com/lexaprice/apply. [Accessed: 2017-10-28].
AlexaPrizeTeams. 2017. The Alexa Prize Teams the socialbot competition teams. https://developer.amazon.com/lexaprice. [Accessed: 2017-10-28].
Satanjeev Banerjee and Alon Lavie. 2005. Meteor: An automatic metric for mt evaluation with improved correlation with human judgments. In Proceedings of the acl workshop on intrinsic and extrinsic evaluation measures for machine translation and/or summarization. volume 29, pages 65–72.
B. M. Bennett. 1976. On an approximate test for homogeneity of coefficients of variation. In Contribution to Applied Statistics. page 169–171.
Ondřej Bojar, Yvette Graham, Amir Kamran, and Miloš Stanojević. 2016. Results of the.wmt16 metrics shared task. In Proceedings of the First Conference on Machine Translation: Volume 2, Shared Task Papers. volume 2, pages 199–231.
Samuel R Bowman, Luke Vilnis, Oriol Vinyals, Andrew M Dai, Rafal Jozefowicz, and Samy Bengio. 2015. Generating sentences from a continuous space. arXiv preprint arXiv:1511.06349.
Aoife Cahill. 2009. Correlating human and automatic evaluation of a german surface realiser. In Proceedings of the ACL-HCNLP 2009 Conference Short Papers. Association for Computational Linguistics, pages 97–100.
Chris Callison-Burch, Philipp Koehn, Christof Monz, and Omar F Zaidan. 2011. Findings of the 2011 workshop on statistical machine translation. In Proceedings of the Sixth Workshop on Statistical Machine Translation. Association for Computational Linguistics, pages 22–64.
Jennifer Chu-Carroll. 2000. Mimic: An adaptive mixed initiative spoken dialogue system for information queries. In Proceedings of the sixth conference on Applied natural language processing. Association for Computational Linguistics, pages 97–104.
Jane Elith, John R Leathwick, and Trevor Hastie. 2008. A working guide to boosted regression trees. Journal of Animal Ecology 77(4):802–813.
Dominic Espinosa, Rajakrishnan Rajkumar, Michael White, and Shoshana Berleant. 2010. Further meta-evaluation of broad-coverage surface realization. In Proceedings of the 2010 Conference on Empirical Methods in Natural Language Processing. Association for Computational Linguistics, pages 564–574.
George Ferguson, James F Allen, Bradford W Miller, et al. 1996. Trains-95: Towards a mixed-initiative planning assistant. In AIPS, pages 70–77.
Yvette Graham. 2015. Accurate evaluation of segment-level machine translation metrics.
Yvette Graham, Timothy Baldwin, Alistair Moffat, and Justin Zobel. 2017. Can machine translation systems be evaluated by the crowd alone. Natural Language Engineering 23(1):3–30.
Rohit Gupta, Constantin Orasan, and Josef van Genabith. 2015. Reval: A simple and effective machine translation evaluation metric based on recurrent neural networks.
Ryuichiro Higashinaka, Toyomi Meguro, Kenji Imamura, Hiroaki Sugiyama, Toshiko Makino, and Yoshihiro Matsuo. 2014. Evaluating coherence in open domain conversational systems. In Fifteenth Annual Conference of the International Speech Communication Association.
Kate S Hone and Robert Graham. 2000. Towards a tool for the subjective assessment of speech system interfaces (sassi). Natural Language Engineering 6(3–4):287–303.
Hector J Levesque. 2017. Common Sense, the Turing Test, and the Quest for Real AI: Reflections on Natural and Artificial Intelligence. MIT Press.
Jiwei Li, Will Monroe, Tianlin Shi, Sébastien Jean, Alan Ritter, and Dan Jurafsky. 2017a. Adversarial learning for neural dialogue generation. arXiv preprint arXiv:1701.06547.
Jiwei Li, Will Monroe, Tianlin Shi, Alan Ritter, and Dan Jurafsky. 2017b. Adversarial learning for neural dialogue generation. CoRR abs/1701.06547.
Chia-Wei Liu, Ryan Lowe, Iulian V Serban, Michael Noseworthy, Laurent Charlin, and Joelle Pineau. 2016. How not to evaluate your dialogue system: An empirical study of unsupervised evaluation metrics for dialogue response generation. *arXiv preprint arXiv:1603.08023*.

Ryan Lowe, Michael Noseworthy, Iulian V Serban, Nicolas Angelard-Gontier, Yoshua Bengio, and Joelle Pineau. 2017. Towards an automatic turing test: Learning to evaluate dialogue responses. *arXiv preprint arXiv:1708.07149*.

Kishore Papineni, Salim Roukos, Todd Ward, and Wei-Jing Zhu. 2002. Bleu: a method for automatic evaluation of machine translation. In *Proceedings of the 40th annual meeting on association for computational linguistics*. Association for Computational Linguistics, pages 311–318.

Gisela Redeker. 1984. On differences between spoken and written language. *Discourse processes* 7(1):43–55.

Iulian Vlad Serban, Ryan Lowe, Laurent Charlin, and Joelle Pineau. 2015. A survey of available corpora for building data-driven dialogue systems. *arXiv preprint arXiv:1512.05742*.

Iulian Vlad Serban, Alessandro Sordoni, Yoshua Bengio, Aaron C Courville, and Joelle Pineau. 2016. Building end-to-end dialogue systems using generative hierarchical neural network models. In *AAAI*. pages 3776–3784.

Bayan Abu Shawar and Eric Atwell. 2007. Different measurements metrics to evaluate a chatbot system. In *Proceedings of the Workshop on Bridging the Gap: Academic and Industrial Research in Dialog Technologies*. Association for Computational Linguistics, pages 89–96.

Alan M Turing. 1950. Computing machinery and intelligence. *Mind* 59(236):433–460.

Marilyn A Walker, Diane J Litman, Candace A Kamm, and Alicia Abella. 1997a. Paradise: A framework for evaluating spoken dialogue agents. In *Proceedings of the eighth conference on European chapter of the Association for Computational Linguistics*. Association for Computational Linguistics, pages 271–280.

Marilyn A. Walker, Diane J. Litman, Candace A. Kamm, and Alicia Abella. 1997b. Paradise: a general framework for evaluating spoken dialogue agents. *ACL*.

Joseph Weizenbaum. 1966. Eliza—a computer program for the study of natural language communication between man and machine. *Communications of the ACM* 9(1):36–45.

Chen Yu, Paul M Aoki, and Allison Woodruff. 2004. Detecting user engagement in everyday conversations. *arXiv preprint cs/0410027*.