Research Article

Enhancement of Predicting Students Performance Model Using Ensemble Approaches and Educational Data Mining Techniques

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Student performance prediction is extremely important in today’s educational system. Predicting student achievement in advance can assist students and teachers in keeping track of the student’s progress. Today, several institutes have implemented a manual ongoing evaluation method. Students benefit from such methods since they help them improve their performance. In this study, we can use educational data mining (EDM), which we recommend as an ensemble classifier to anticipate the understudy accomplishment forecast model based on data mining techniques as classification techniques. This model uses distinct datasets which represent the student’s intercommunication with the instructive model. The exhibition of an understudy’s prescient model is evaluated by a kind of classifiers, for instance, logistic regression, naïve Bayes tree, artificial neural network, support vector system, decision tree, random forest, and k-nearest neighbor. Additionally, we used set processes to evolve the presentation of these classifiers. We utilized Boosting, Random Forest, Bagging, and Voting Algorithms, which are the normal group of techniques used in studies. By using ensemble methods, we will have a good result that demonstrates the dependability of the proposed model. For better productivity, the various classifiers are gathered and, afterward, added to the ensemble method using the Vote procedure. The implementation results demonstrate that the bagging method accomplished a cleared enhancement with the DT model, where the DT algorithm accuracy with bagging increased from 90.4% to 91.4%. Recall results improved from 0.904 to 0.914. Precision results also increased from 0.905 to 0.915.

1. Introduction

Today, all higher education institutions face difficulties in the admission process. Every college ought to make a choice in its admission form which is dependent on legitimate and credible admissions procedures that select the student candidates prone to prevail in its programs. Furthermore, every college should use the most ideal methods for foreseeing candidates’ future academic performance before conceding them. This result would uphold college chiefs as they set effective admissions criteria. Recently, educational data mining (EDM), a subfield of datum mining, has appeared that has practical experience in educational datum that is the most common method to value and foresee students’ execution [1, 2]. EDM is the way toward extricating helpful information and examples from an enormous educational database [3], which would then be able to be used to predict students’ performance.
For example, the extracted data can assist teachers in developing educational strategies, comprehending students, and progressing in the educational means. It may be applied by learners to grow their activities [4]. It also makes a variety in the administrator’s taking the proper choices to produce high-quality results [5]. EDM applies computational methods to analyses and visualize the data of education. This examination can be utilized to foretell the execution of the student or his weak and strong abilities and knowledge. It can be used to detect unwanted students’ behaviors and give suggestions to understudies. These models can help teachers with collecting students, getting feedback, and developing courses. Educational data is assembled from different sources, for example, the online web, heuristic stores, and surveys. EDM can use various DM techniques, and a few techniques are used for educational issues. For instance, to assemble an educational predictive model, the best notable method is classification. There are variant algorithms under classes such as artificial neural network, random forest, logistic regression, decision tree, naïve Bayes tree, support vector system, and k-nearest neighbor [6].

In this study, we focus on supporting colleges in smoking admission decisions by applying data mining techniques to best predict applicants’ academic rendering prior to admission. These students’ traits are from an academic background, family economic traits, social traits, institutional traits, and personal traits. We can collect the two educational datasets from two sources: The first dataset (DS1) was obtained from Kaggle and provided by [7] at the university in 2015. The second dataset (DS2) was obtained from the UCI Machine Learning Repository during the 2005-2006 school year from two secondary schools in Portugal by [8].

Then, the suggested model employed some techniques for evaluating the effectiveness of the student’s behavior on his/her academic performance. This work applies three traditional techniques from data mining in this field to produce a performance model. Those techniques are neural networks (NN) [9], decision trees [10], and naïve Bayes [11]. Two ensemble methods are used to increase the results of the classifiers mentioned above. Bagging, in addition to boosting, is used to support the success of the student prediction models. To more accurately predict the results, two classifiers were added to each ensemble method by using voting.

2. Related Work and Research Gap

Table 1 lists the numerous models/techniques/methods that have been utilized in educational data mining and learning analytics to predict student performance. These include decision trees (CART, C4.5, CHAID, J48, ID3, etc.), neural networks (multilayer perceptron, deep ANN, long short-term memory (LSTM), deep belief network, etc.), regression (linear regression, logistic regression, etc.), naïve Bayes (Gaussian NB), random forest, support vector machine (RTV-SVM, RBF-SVM), k-nearest neighbor, clustering, probabilistic graph model (HL-MRF, Bayesian network), statistical and rule-based classification, and ensemble approaches (stacking, boosting, bagging, digging, and grading). Some comparison techniques are used in more than one article. The decision tree is the most often used prediction tool. Decision trees were employed in 42 of the 84 articles to predict student achievement [12].

In summary, much research has investigated ways to overlook educational challenges using techniques from data mining. Nevertheless, limited research highlights the behavior of the student throughout the learning process and its impact on the academic achievement of the student. Moreover, the knowledge extracted will support schools to promote student academic accomplishment and help administrators to enhance learning systems.

Finally, this task investigates two various undergrad datasets at two different colleges.

3. Methodology

The thinking behind playing out a systematic relational review is to discover reasonable strategies for the current parameters, to satisfy the holes in the existing research, and to put a new research activity in an appropriate setting [25]. The aim of the methodical review of the present literature is to assist the suggested research’s questions. Then, the subsection will highlight the questions of this research to manage the outcomes. This is also useful for distinguishing the field of study.

3.1. Environment. The tests were carried out on a PC with 4GB of RAM and an Intel ® Core™ i3-2379M CPU (2.40 GHz for each). For the experimental analysis, WEKA [26] was utilized to estimate the suggested classification models plus the results. Furthermore, the datasets were trained to use 10-fold cross-validation.

3.2. Datasets. The used data in this paper was obtained from two different sources. The first dataset (DS1) has been taken from Kaggle [7, 27]. It includes 480 students’ instances in a row while each column holds 16 attributes. The features are as follows: the nationality of the students, gender, and parent responsibility for the students. The academic characteristics contain the educational grade, section ID, semester, topics, and days of students’ absence. Other features are opening resources, discussion associations, raised hands in class, responding to the survey by their parents, viewing announcements, and parent-school satisfaction. The second dataset (DS2) was obtained from the Machine Learning Repository of the UCI [28] and gathered throughout the 2005-2006 school year by two secondary schools in Portugal [8]. It contains 395 student instances in rows while the columns hold 33 attributes. Some of these features are gender, age, address, father’s and mother’s job, family size, travel and study time, and first, second, and final grades.

The metrics utilized by the predictive models to describe student success are shown in Table 2. Course grade range (A, B, D, and E/pass-fail/division), course grade/marks/scores, assignments (performance/time to complete), GPA/CGPA, at-risk of dropout/attrition, graduate/retention, and ambiguous performance are some of these. Some studies predicted multiple metrics. Twenty-five has relied on the course grade range as the key indicator for predicting student...
achievement. The next most commonly used measure is course grade/marks/score.

3.3. Proposed Method. In this paper, we use ensemble methods to introduce a student performance model. Ensemble methods are a type of problem solving method that uses several models to solve a problem. Ensemble methods strive to train data using a set of models and then combine them to take a vote on their outcomes, in contrast to classical learning approaches that train data using a single learning model. Ensemble forecasts are typically more accurate than predictions produced by a single model. The goal of this approach is to provide an accurate evaluation of the characteristics that may influence a student’s academic success. The proposed methodology’s essential steps are depicted in Figure 1.

The methodology begins by getting datasets from two disparate sources: The first dataset acquired from Kaggle is [7, 27]. This dataset includes 480 rows and 16 columns. The second dataset was previously acquired from the UCI Machine Learning Repository [28] and gathered during 2005-2006 from two secondary schools in Portugal [8]. This dataset includes 395 rows and 33 columns, as mentioned in Section 3.2.

In this paper, ensemble methods are implemented to produce an objective valuation of the influence features on the achievement standards of the learners and to make improvements to the execution of the student’s prognosis model.

Set modes are labelled as independent and dependent processes. Boosting is considered an example of a dependent method. In a dependent process, the learner output is utilized to generate the next learner. In contrast, during the independent process, each learner works separately, and their results are combined via the voting process. Bagging is considered a case of an independent method.

We used some well-known data mining classification techniques to create some prediction models: artificial neural network (ANN), decision tree (DT), and naïve Bayes. Each model was created using 10-fold cross-validation, with 9 sets of data being used for training and the remaining set being utilized for testing. Individual classifier outputs are then pooled through a voting process, with the ensemble choice being the class chosen by the greatest number of classifiers. The method was carried out ten times, once for each of the various sets. The overall number of observations used for testing was increased as a result of this method. All

| No. | Technique/method/model | References | Advantages | Disadvantages |
|-----|------------------------|------------|------------|---------------|
| 1   | Support vector machine | [13–16]    | In base feature space, it is well suited for nonlinearly separable data. | Classification necessitates a large amount of memory, as well as a high level of complexity. |
| 2   | Decision tree          | [15, 17]   | It is simple to put in place, understand, and use. | Because a slight change in the data can result in a different decision tree, the time required for searching is significant. |
| 3   | Regression             | [15, 16, 18, 19] | Perform better when dealing with continuous attributes and linearly separable data. | Outliers have an effect on the data; hence, it is not suitable for nonlinearly separable data (overfitting). |
| 4   | k-nearest neighbor     | [14, 19–22] | Work well with nonlinearly separable classes and perform well in multimodal classes. | The extra time required for determining the nearest neighbor in a large training dataset. |
| 5   | Naïve Bayes            | [18–20, 23] | Improve categorical input variable outcomes and multiclass prediction performance. | When dealing with little amounts of data, the algorithm’s precision suffers. |
| 6   | Neural network         | [15, 18, 19, 24] | There are few parameters to alter, making it simple to use. | Large networks necessitate a long processing time, and determining how many neurons and layers are necessary is difficult. |

| Students’ performance is described using metrics                                      | Count |
|---------------------------------------------------------------------------------------|-------|
| The range of course grades (A, B, D, and E/pass-fail/division)                         | 26    |
| Grades/marks/scores for the course                                                   | 18    |
| Assignments (time to complete/performance)                                           | 2     |
| GPA/CGPA                                                                               | 8     |
| Dropout/attrition at risk                                                             | 17    |
| Graduate/retention                                                                    | 2     |
| Vague performance                                                                      | 9     |
models were running with the default parameter settings in WEKA software.

Boosting relates to an assortment of algorithms that can turn low learners to robust ones. The popular boosting technique is simple: it trains a group of classifiers consecutively and receives their predictions and then concentrates on reducing the mistakes of the preceding learner via modifying the weights of the feeble one. Boosting was used only for binary classification. This limitation, which stands as an adaptive one, is overcome by the AdaBoost algorithm. The algorithm’s primary concept is to be more interested in hard classification patterns. The cost of interest is the weight allocated to each subset within the training data, which is equal. With each iteration, the effects of misclassified cases increase while the significance of precisely classified cases decreases. AdaBoost then brings together the learners to build a strong learner out of the weakest classifiers through the voting process [29, 30].

The bagging method intends to raise the unstable classifiers’ accuracy by producing a composite one, then merging the results of the acquired classifiers into a single prediction. The bagging process begins by reconfiguring the primary data within specific training sets (D1-Dn), which are indicated as bootstraps, where both the sizes of the samples and the training data are equivalent. Any bootstrap samples trained with specific classifiers (C1-Cm). Individual classifiers’ outcomes are incorporated through the plurality vote process. Ensemble choice is the class decided by the most leading number of classifiers [29, 31].

In boosting, every classifier is determined by the aid of the result of the prior one. In bagging, every set of data is taken with an equivalent possibility. In boosting, all instances are decided with a possible relative to their weight. Bagging works better with excessive variance models that give a generalization of variance behavior with little modifications in the training dataset. Decision trees, besides neural networks, are considered models of large variance. Both bagging and boosting are summarized in Figure 2. All of the classification techniques mentioned above were trained using cross-validation (10-folds). This technique divides datasets into ten equally sized subgroups, nine of which are used for training, while one is leftover and employed for testing. The process is repeated ten times, and the estimated outcome is the medium error rate of the test models. After the training of the style of classification, the evaluating result process begins.

3.4. Evaluation Measures. In the experiments, four different measures are utilized to judge the class quality: accuracy, precision measure, recall, and lastly, F-measure [31, 32]. Measurements are appraised by the following concepts, which are based on the four equations sequentially.

Accuracy is widely used because it is one single measure used to summarize model performance. F-measure provides a way to combine both precision and recall into a single measure that captures both properties. Alone, neither precision nor recall tells the whole story. We can have excellent precision with terrible recall, or alternately, terrible precision with excellent recall. The F-measure provides a way to express both concerns with a single score. Once precision and recall have been calculated for a binary or multiclass classification problem; the two scores can be combined into the calculation of the F-measure [34].
(i) True positive value (TP): the instances number that accurately estimated as positive
(ii) False positive value (FP): the instances number that inaccurately estimated as positive
(iii) True negative value (TN): the instances number that accurately estimated as negative
(iv) False negative value (FN): the instances number that inaccurately predicted as negative

Accuracy is the percentage of correctly predicted results and is measured with

\[
\text{Accuracy} = \frac{TP + TN}{TP + TN + FP + FN}. \tag{1}
\]

Recall is the percentage of positives that are correctly predicted as positive and is measured with

\[
\text{Recall} = \frac{TP}{TP + FN}. \tag{2}
\]

Precision is the percentage of correct positive observations and is measured with

\[
\text{Precision} = \frac{TP}{TP + FP}. \tag{3}
\]

\[F1\text{-measure}\] conveys the balance between the recall and the precision, and it emphasizes the performance of a classifier on common and rare categories, respectively [35]. It is measured with

\[
F1\text{-measure} = 2 \times \text{Recall} \times \frac{\text{Precision}}{\text{Recall} + \text{Precision}}. \tag{4}
\]

Accuracy is the ratio that is full of predictions that were successfully studied. Precision means the ratio of effectively distributing instances to the entire cases that are classified and misclassified. The recall measure considered the portion of the successfully labelled to cover the whole range of unclassified cases and classified ones. Besides, the \[F1\text{-measure}\] is used to combine recall with precision and is a good indicator of the association between the two [31].

4. Evaluation Results

4.1. Evaluation Results Applying Classical DM Methods.
Multiple factors may directly or not directly relate to the learner performance model. In that section, the influence of using classical classification methods like (ANN, DT, and NB) is considered on the student’s academic performance. After applying these techniques to the datasets, the results were received. Table 3 exposes the classification outcomes utilizing the classic techniques (ANN, NB, and DT).

As displayed in Table 3, the ANN classifier noticed exceeds other ones in DS1. The ANN model achieved an accuracy of 79.1% with DS1. In the second dataset, the DT model has a high accuracy of 90.38%. Each of the recalls, \[F1\text{-measure},\] and precision measurements are the highest also.

In that section, ensemble methods are applied to increase the evaluation outcomes of commonly used DM techniques. Figures 3 and 4 present the outcomes of the classic classifiers and the outputs using ensemble methods (boosting and bagging) in both datasets. Good results are shown by applying ensemble methods combined with classical classifiers (DT, NB, and ANN). Each ensemble trains with each classifier and then collects the results via a majority vote rule to obtain better prediction performance for the student’s model.

![Figure 2: The general procedure of bagging and boosting.](image-url)
Figure 3: The accuracy of classical and proposed methods in DS1.

Figure 4: The accuracy of classical and proposed methods in DS2.

Table 4: Classification techniques results using proposed method in DS2.

| Techniques               | Classifier | Accuracy | Precision | Recall | F-measure |
|--------------------------|------------|----------|-----------|--------|-----------|
| Classical classification  | DT         | 90.38%   | 0.905     | 0.904  | 0.903     |
|                          | ANN        | 83.54%   | 0.835     | 0.835  | 0.835     |
|                          | NB         | 84.05%   | 0.845     | 0.843  | 0.841     |
| Boosting+2Algorithms     | DT+MLP     | 90.13%   | 0.901     | 0.901  | 0.901     |
|                          | MLP+NB     | 87.59%   | 0.876     | 0.876  | 0.876     |
|                          | NB+DT      | 91.14%   | 0.913     | 0.911  | 0.911     |
| Bagging+2Algorithms      | DT+MLP     | 90.38%   | 0.905     | 0.904  | 0.904     |
|                          | MLP+NB     | 88.10%   | 0.881     | 0.882  | 0.882     |
|                          | NB+DT      | 90.63%   | 0.908     | 0.907  | 0.907     |
In the first dataset, the boosting method achieved an equitable accuracy with the ANN model, in which the ANN algorithm accuracy using boosting is 79.1%, as displayed in Table 4. NB model performance using the boosting method was raised from 67.7% to 72.3%. Also, DT classifier accuracy carried out an enhancement using boosting and changed from 75.8% to 77.7%, as shown in Figure 5.

4.2. Classical and Ensemble Methods with the Second Dataset. In this division also, a group of methods are applied to increase the valuation outcomes of commonly used DM techniques. Figure 6 shows the outputs using the classic classifiers and ensemble methods (boosting and bagging) in the second dataset. Improved results are shown by applying ensemble methods combined with classical classifiers (DT, NB, and ANN), in order to obtain better prediction performance for the student’s model.

In the second dataset, the bagging method accomplished a cleared enhancement with the DT model, where the DT algorithm accuracy with bagging increased from 90.4% to 91.4%, as exposed within Figure 6. Recall results improved from 0.904 to 0.914. Precision results also increased from 0.905 to 0.915. NB model performance using ensemble methods also increased. But the ANN model results without bagging look equal.

4.3. Applying Proposed Method in the First Dataset. In this section, the proposed method also applied for more enhancement in the results of classic DM methods and ensemble methods. This proposed method combines two different algorithms and adds them to one of the ensemble methods (bagging or boosting) by the voting process. Table 4 presents the increase between the classic techniques and the outcomes of the suggested one in second datasets, and better results are showing using the proposed method. Each couple of the ANN, NB, and DT techniques combines with one ensemble method by a majority vote rule. The results achieve the best prediction completion of the student’s model using the proposed method.

In DS1, the bagging method with the gathering of (DT and MLP) classifiers achieved an equitable accuracy with the NB and MLP models with the boosting process. It increased from 79.2% in the classic classifiers to 80.8% with the suggested method, as exposed in Figure 3.

4.4. Applying Proposed Method in the Second Dataset. The proposed method is also used in this section to improve the results of classic DM methods and ensemble methods. This proposed method combines two different algorithms and adds them to one of the ensemble methods (bagging or boosting) by the voting process. Figure 4 presents the
increase between the classic techniques and the outcomes of the suggested one-second datasets, and better results are shown using the proposed method. Each couple of the ANN, NB, and DT techniques combines with one ensemble method by a majority vote rule. The results achieve the best prediction completion of the student’s model using the proposed method.

5. Conclusions

Academic performance is the primary concern for most high schools in most countries. There are extensive quantities of data generated in learning systems. This data holds hidden knowledge that could be used to heighten the students’ academic success. In this research, a suggested model of student achievement prediction was constructed totally on ensemble methods. The predictive model by classifiers like artificial neural network, decision tree, and naïve Bayesian) and then the methods (bagging and boosting) deal with raising these classifiers’ benefits. The retrieved results expose that there is an enhancement in these models over the conventional classifiers. Then, the proposed method combines two different classifiers with one of the bagging or boosting process. This method gave better results than previous methods that contribute to the growth of the accomplishment of students and educational systems. We will assemble information from numerous understudies of different instructive organizations and use some great data mining techniques to deliver a substantial yield. This project empowers instructional frameworks, foundations, understudies, and instructors to fortify their performance. In future work, more datasets will be applied to these kinds of models. Also, taking into consideration the many good classifiers known, these results prove how genuine the predictive models are. Finally, these models can support teachers in comprehending learners, recognising the weaknesses in them, developing learning styles, and defeating academic drop rates. It can also benefit administrators to advance in teaching methods.

Data Availability

The data presented in this study are available on request from the corresponding author. The data are not publicly available due to privacy reasons.

Consent

Informed consent was obtained from all subjects involved in the study.

Conflicts of Interest

The authors declare no conflict of interest.

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