Effect of changing painting parameters on surface gloss and roughness

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Abstract
Surface topography (as Roughness) and gloss of the thermoplastic are affected by varying in painting parameters greatly. Gloss of thermoplastic reflects light through the surface in a specular direction, it is a quality factor in the visual test of final products. Surface roughness of a thermoplastic had a role in determination of optical behaviour and aesthetic appearance. The experiments presented in this paper shows the effect of painting parameters changing on gloss and surface topography of thermoplastic parts. Eight painting parameters were chosen to study their effect. Gloss and roughness measured for the molded samples which molded in a mold-cavity with a rectangular impression in Arburg all-rounder 320C-600250/molding machine (figure 1) that mounted at conveyor of an automated spray-painting machine. And then the parameters of painting (material pressure, gun height, oven drying temperature, and gun angle) were changed each trial to see its effect.

I. INTRODUCTION
Gloss is an optical property that indicates how far the surface of the light is reflected in a bright direction. Factors affecting luminance are the refractive index of the material, the angle of incident light and the surface roughness. Analytical expressions are derived for gloss and other semi-exponential functions. The inconsistency in gloss was found to be important in common polymer surfaces. The latter means that surface height links cannot be neglected in the luminance assessment[1].

Surface roughness and incident angle affect in reflectanceof low gloss coatings with grazing incidence[2]. The experimental study discuss the relations between the contrast of surface coating and gloss, roughness of surface[3]. In order to achieve the glossy finish surfaces, it is necessary to polish surfaces coated with high gloss. Rub means sanding the final surfaces with a fine abrasive scrub. The results showed that during polishing, the roughness of the surface decreased, while the final surface gloss increased[4].

When evaluating the metal surface texture, the evaluation parameters used for surface texture were roughness, glossing and color using the CIELAB method (the ICRC laboratory for the design plant). The results indicated that the lower the roughness of the surface, the greater the value of gloss. The illumination value of the CIELAB color space decreased, as the roughness of the surface decreased. Therefore, the relationship between the value of lightness and the value of surface roughness showed an inverse relationship with the value of gloss and the roughness of the surface, where the blue color increased as the surface roughness of several types of materials[5].

In the present paper, the effect of surface finishes on varieties of ornamental granite that used in building construction, was analyzed by means of roughness, color, and gloss measurements to provide an objective standardized method of aesthetic characterization useful for the different workers in the fields of construction and building materials[6].

The studying began with explaining why we chose to study perceived gloss, then describe the samples manufacturing process, and finally the model parameters that comprise the space to be investigated[7].

II. Relations between Surface Gloss and Surface Roughness
Surface roughness[8] is the shortest frequency of real surfaces relative to basins. Roughness has a good predictor of mechanical component performance, because irregularities on the surface may form the nucleus of cracking or corrosion. Mean roughness, root means square roughness, roughness depth, personal tendency roughness and root slope root mean is the mean roughness measurement parameters.

Surface gloss[9] is the characteristic of surfaces that have a glossy, matte or glossy appearance. It is an optical property that indicates the extent of its reflection.
III. Experimental Work:

The samples that used in the presented work were made from pure polyamide (PA), 15% glass reinforced polyamide, 30% glass reinforced polyamide and 50% glass reinforced polyamide were used. It produced from injecting polyamide in a mold-cavity with a rectangular impression in Arburg All-rounder 320 C-600/250 molding machine (Figure 1). After injection molding the test plates, they were supported on the conveyor of an automated Venjakob machine (spray painting machine) to be painted. The painting process was repeated several times with changing in a painting parameter such, material pressure, gun height, wide pressure, oven drying temperature time, and gun angle. After painting the samples gloss measured with glossmeter (Zehntner 1120), and roughness measured by (The Taylor-Hobson Surtonic 3 Roughness Gage).

IV. Results and Discussion:

In injection molding many parameters need to be controlled, temperature, pressure, time. But in the presented work a focus on the major parameters that has the greatest effect on the melt and the part will be formed. Change in surface roughness and surface gloss related to changing in material pressure, gun height, wide pressure, oven drying temperature time, and gun angle for the four types of samples (PA, 15% glass reinforced polyamide, 30% glass reinforced polyamide, 50% glass reinforced polyamide) discussed as the following figures shown.

IV.1. Material Pressure

IV.1.1. Surface Roughness

Fig. 1: Arburg all-rounder 320C-600/250 molding machine

Fig. 2: Change in surface roughness (µm) with changing in material pressure (MPa)
IV.1.2. Surface Gloss

Gloss readings of all samples (pure PA, 15%GF, 30%GF, and 50%GF) increased while roughness readings decreased with the increase of material pressure and that’s because of the increase of flow rate and so more material was painted which reduced the roughness of substrate and as a result the gloss increased.

IV.2. Effect of Changing Gun Height
IV.2.1. Surface Roughness

Gloss readings of all samples (pure PA, 15%GF, 30%GF, and 50%GF) increased while roughness readings decreased with the increase of material pressure and that’s because of the increase of flow rate and so more material was painted which reduced the roughness of substrate and as a result the gloss increased.

Fig. 3: Change in surface gloss (Gu) with changing in material pressure (MPa)

Fig. 4: Change in Surface Roughness (µm) with Changing in Gun Height (cm)
IV.2.2. Surface Gloss

![GLOSS VS GUN HEIGHT](image)

**Fig. 5:** Change in surface gloss with changing in gun height

Surface gloss readings of samples decreased and roughness readings increased as the gun height increased and that’s because as the gun height increases the amount of material painted decreased and thus roughness increased, and gloss decreased.

IV.3. Effect of Changing Oven Drying Temperature Time

IV.3.1. Surface Roughness

![ROUGHNESS VS OVEN DRYING TEMP. TIME](image)

**Fig. 6:** Change in surface roughness with changing in oven drying temperature time
IV.3.2. Surface Gloss

![Gloss vs Oven Drying Temp. Time](image)

*Fig. 7: Change in surface gloss with changing in oven drying temperature time*

As the oven drying temp time increased roughness decreases then increases and that’s because as the drying time increase, the matting agent starts to appear at surface also surface become more fired thus increasing the roughness and decreasing the gloss. And it appears that the optimum drying time is from 30 to 45 minutes.

IV.4. Effect of Changing Gun Angle

IV.4.1. Surface Roughness

![Roughness vs Gun Angle](image)

*Fig. 8: Change in surface roughness and changing in gun angle*
IV.4.2. Surface Gloss

As shown in Figures 8, and 9 the change in gun angle from angle 35° to 45° there is small change in surface roughness (increasing) and gloss (decreasing), but for gun angle more than 45° the gloss decreases and surface roughness increases but with big value. So it appears that the optimum gun angle is from 35° to 45°.

V. Conclusion

The goal of the presented work is measuring the effect of variations in surface micro scale parameters on perceived gloss. The analysis of experimental work results as shown in table 1, explained that, the painting parameters greatly affects the surface topography and gloss. By changing each parameter there was a change in gloss and roughness values. Also, there’s relation between gloss and roughness and somehow the roughness of surface affects its gloss since it affects the scattering of light so as the roughness of surface increases the gloss decreases. Our results showed that we can change the parameter values to get certain gloss range. Also we can conclude that the optimum oven drying time is from 30 to 45 minutes, and the optimum gun angle is from 35° to 45°.

Table 1: Effect of changing painting process parameters on surfaces roughness and gloss

| Parameter    | Range of change in parameter | Pure PA gloss range | 15% GF gloss range | 30% GF gloss range | 50% GF gloss range |
|--------------|-------------------------------|---------------------|--------------------|--------------------|--------------------|
| Oven drying time | 15-75 min                     | 2.27-2.4            | 2.3-2.5            | 2.37-2.53          | 2.43-2.57          |
| Material pressure | 1-3                           | 2.2-2.47            | 2.2-2.5            | 2-2.5             | 2-2.57             |
| Drying flash time | 0.4-1.2                      | 1.9-2.5             | 2-2.5              | 2-2.5             | 2-2.6             |
| Gun angle     | 35-55                         | 1.7-2.47            | 1.7-2.5            | 1.7-2.5           | 1.8-2.6           |
| Gun height    | 17-23                         | 2-2.37              | 2-2.4              | 2-2.5             | 2.1-2.5           |
VI. REFERENCES

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