Multi-representation Ensembles and Delayed SGD Updates Improve Syntax-based NMT

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Abstract

We explore strategies for incorporating target syntax into Neural Machine Translation. We specifically focus on syntax in ensembles containing multiple sentence representations. We formulate beam search over such ensembles using WFSTs, and describe a delayed SGD update training procedure that is especially effective for long representations like linearized syntax. Our approach gives state-of-the-art performance on a difficult Japanese-English task.

1 Introduction

Ensembles of multiple NMT models consistently and significantly improve over single models (Garmash and Monz, 2016). Previous work has observed that NMT models trained to generate target syntax can exhibit improved sentence structure (Aharoni and Goldberg, 2017; Eriguchi et al., 2017) relative to those trained on plain-text, while plain-text models produce shorter sequences and so may encode lexical information more easily (Nadejde et al., 2017). We hypothesize that an NMT ensemble would be strengthened if its component models were complementary in this way. However, ensembling often requires component models to make predictions relating to the same output sequence position at each time step. Models producing different sentence representations are necessarily synchronized to enable this. We propose an approach to decoding ensembles of models generating different representations, focusing on models generating syntax.

As part of our investigation we suggest strategies for practical NMT with very long target sequences. These long sequences may arise through the use of linearized constituency trees and can be much longer than their plain byte pair encoded (BPE) equivalent representations (Table 1). Long sequences make training more difficult (Bahdanau et al., 2015), which we address with an adjusted training procedure for the Transformer architecture (Vaswani et al., 2017), using delayed SGD updates which accumulate gradients over multiple batches. We also suggest a syntax representation which results in much shorter sequences.

1.1 Related Work

Nadejde et al. (2017) perform NMT with syntax annotation in the form of Combinatory Categorial Grammar (CCG) supertags. Aharoni and Goldberg (2017) translate from source BPE into target linearized parse trees,
but omit POS tags to reduce sequence length. They demonstrate improved target language reordering when producing syntax. Eriguchi et al. (2017) combine recurrent neural network grammar (RNNG) models (Dyer et al., 2016) with attention-based models to produce well-formed dependency trees. Wu et al. (2017) similarly produce both words and arc-standard algorithm actions (Nivre, 2004).

Previous approaches to ensembling diverse models focus on model inputs. Hokamp (2017) shows improvements in the quality estimation task using ensembles of NMT models with multiple input representations which share an output representation. Garmash and Monz (2016) show translation improvements with multi-source-language NMT ensembles.

2 Ensembles of Syntax Models

We wish to ensemble using models which generate linearized constituency trees but these representations can be very long and difficult to model. We therefore propose a derivation-based representation which is much more compact than a linearized parse tree (examples in Table 1). Our linearized derivation representation ((4) in Table 1) consists of the derivation’s right-hand side tokens with an end-of-rule marker, \(</R>\), marking the last non-terminal in each rule. The original tree can be directly reproduced from the sequence, so that structure information is maintained. We map words to subwords as described in Section 3.

2.1 Delayed SGD Update Training for Long Sequences

We suggest a training strategy for the Transformer model (Vaswani et al., 2017) which gives improved performance for long sequences, like syntax representations, without requiring additional GPU memory. The Tensor2Tensor framework (Vaswani et al., 2018) defines batch size as the number of tokens per batch, so batches will contain fewer sequences if their average length increases. During NMT training, by default, the gradients used to update model parameters are calculated over individual batches. A possible consequence is that batches containing fewer sequences per update may have ‘noisier’ estimated gradients than batches with more sequences.

Previous research has used very large batches to improve training convergence while requiring fewer model updates (Smith et al., 2017; Neishi et al., 2017). However, with such large batches the model size may exceed available GPU memory. Training on multiple GPUs is one way to increase the amount of data used to estimate gradients, but it requires significant resources. Our strategy avoids this problem by using delayed SGD updates. We accumulate gradients over a fixed number of batches before using the accumulated gradients to update the model\(^1\). This lets us effectively use very large batch sizes without requiring multiple GPUs.

2.2 Ensembling Representations

Table 1 shows several different representations of the same hypothesis. To formulate an ensembling decoder over pairs of these representations, we assume we have a transducer \(T\) that maps from one representation to the other representation. The complexity of the transduction depends on the representations. Mapping from word to BPE representations is straightforward, and mapping from (linearized) syntax to plain-text simply deletes non-terminals. Let \(P\) be the paths in \(T\) leading from the start state to any final state. A path

\(^1\)https://github.com/fstahlberg/tensor2tensor
Table 1: Examples for proposed representations. Lengths are for the first 1M WAT English training sentences with BPE subwords (Sennrich et al., 2016).

\[
\begin{array}{lll}
\text{Representation} & \text{Sample} & \text{Mean length} \\
1. Plain-text & \text{No complications occurred} & 27.5 \\
2. Linearized tree & (\text{ROOT (S (NP (DT No) (NNS complications)) (VP (VBD occurred)))}) & 120.0 \\
3. Derivation & \text{ROOT\rightarrow S; S\rightarrow NP VP; NP\rightarrow DT NNS; DT\rightarrow No; NNS\rightarrow complications; VP\rightarrow VBD; VBD\rightarrow occurred} & - \\
4. Linearized derivation & S\prec/R> NP VP\prec/R> DT NNS\prec/R> No complications VBD\prec/R> occurred & 73.8 \\
5. POS/plain-text & DT No NNS complications VBD occurred & 53.3 \\
\end{array}
\]

Figure 1: Transducer mapping internal to external representations. A partial hypothesis might be \(o(xy_2)\) in the external representation and \(i(xy_1y_2)\) in the internal representation.

\[p \in \mathcal{P} \text{ maps an internal representation } i(p) \text{ to an external representation } o(p).\]

The ensembling decoder produces external representations. Two NMT systems are trained, one for each representation, giving models \(P_i\) and \(P_o\). An ideal equal-weight ensembling of \(P_i\) and \(P_o\) yields:

\[
p^* = \arg\max_{p \in \mathcal{P}} P_i(i(p)) P_o(o(p))
\]

with \(o(p^*)\) as the external representation of the translation.

In practice, beam decoding is performed in the external representation, i.e. over projections of paths in \(\mathcal{P}\). Let \(h = h_1 \ldots h_j\) be a partial hypothesis in the output representation. The set of partial paths yielding \(h\) are:

\[
M(h) = \{(x, y) | x y z \in \mathcal{P}, o(x) = h_{<j}, o(xy) = h\}
\]

Here \(z\) is the path suffix. The ensembled score of \(h\) is then:

\[
P(h_j | h_{<j}) = P_o(h_j | h_{<j}) \times \max_{(x,y) \in M(h)} P_i(i(y) | i(x))
\]

The \(\max\) performed for each partial hypothesis \(h\) is itself approximated by a beam search. This leads to an outer beam search over external representations with inner beam searches for the best matching internal representations. As search proceeds, each model score is updated separately with its appropriate representation. Symbols in the internal representation are consumed as needed to stay synchronized with the external representation, as illustrated in Figure 1; epsilons are consumed with a probability of 1.

\[\text{See the tokenization wrappers in https://github.com/ucam-smt/sgnmt}\]
We first explore the effect of our delayed SGD update training scheme on single models, contrasting updates every batch with accumulated updates every 8 batches. To compare target representations we train Transformer models with target representations (1), (2), (4) and (5) shown in Table 1, using delayed SGD updates every 8 batches. We decode with individual models and two-model ensembles, comparing results for single-representation and multi-representation ensembles. Each multi-representation ensemble consists of the plain BPE model and one other individual model.

All Transformer architectures are Tensor2Tensor’s base Transformer model (Vaswani et al., 2018) with a batch size of 4096. In all cases we decode using SGNMT (Stahlberg et al., 2017) with beam size 4, using the average of the final 20 checkpoints. For comparison with earlier target syntax work, we also train two RNN attention-based seq2seq models (Bahdanau et al., 2015) with normal SGD to produce plain BPE sequences and linearized derivations. For these models we use embedding size 400, a single BiLSTM layer of size 750, and batch size 80.

We report all experiments for Japanese-English, using the first 1M training sentences of the Japanese-English ASPEC data (Nakazawa et al., 2016). All models use plain BPE Japanese source sentences. English constituency trees are obtained using CKYlark (Oda et al., 2015), with words replaced by BPE subwords. We train separate Japanese (lowercased) and English (cased) BPE vocabularies on the plain-text, with 30K merges each. Non-terminals are included as separate tokens. The linearized derivation uses additional tokens for non-terminals with $$/R$$.

### Table 3: Single Transformers trained to convergence on 1M WAT Ja-En, batch size 4096

| Representation | Batches / update | Learning rate | Test BLEU |
|---------------|-----------------|---------------|-----------|
| Plain BPE     | 1               | 0.025         | 27.5      |
|               | 1               | 0.2           | 27.2      |
|               | 8               | 0.2           | 28.9      |
| Linearized derivation | 1 | 0.025 | 25.6 |
|               | 1               | 0.2           | 25.6      |
|               | 8               | 0.2           | 28.7      |

Our plain BPE baseline (Table 4) outperforms the current best system on WAT Ja-En, an 8-model ensemble (Morishita et al., 2017). Our syntax models achieve similar results despite producing much longer sequences. Table
By ensembling syntax and plain-text we hope to benefit from their complementary strengths. To highlight these, we examine hypotheses generated by the plain BPE and linearized derivation models. We find that the syntax model is often more grammatical, even when the plain BPE model may share more vocabulary with the reference (Table 2).

In ensembling plain-text with a syntax external representation we observed that in a small proportion of cases non-terminals were over-generated, due to the mismatch in target sequence lengths. Our solution was to penalise scores of non-terminals under the syntax model by a constant factor.

It is also possible to constrain decoding of linearized trees and derivations to well-formed outputs. However, we found that this gives little improvement in BLEU over unconstrained decoding although it remains an interesting line of research.

### 4 Conclusions

We report strong performance with individual models that meets or improves over the recent best WAT Ja-En ensemble results. We train these models using a delayed SGD update training procedure that is especially effective for the long representations that arise from including target language syntactic information in the output. We further improve on the individual results via a decoding strategy allowing ensembling of models producing different output representations, such as subword units and syntax. We propose these techniques as practical approaches to including target syntax in NMT.

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