Analysis of Digital Learning Models-based MOOCs in Practical Courses to Motivate Students to Learn in Higher Education

Rahmad Hidayat
Institut Agama Islam Negeri (IAIN) Curup, Rejang Lebong, Indonesia
rahmadhidayat@iaincurup.ac.id

ABSTRACT

This study aims to analyze the need for developing digital knowledge models using MOOCs in practical courses to increase a literacy provocation in advanced education. This disquisition is a quantitative descriptive. The population taken in this study were all undergraduate and postgraduate scholars at a state Islamic university in Curup. The slice fashion used is a probability slice with a total sample of 502 scholars from 18 study programs. The system used for data collection is a questionnaire. The instrument used in this study is a questionnaire on the need for developing a digital knowledge model using MOOCs in practical courses to increase a provocation to learn in advanced education. The results of this study indicate that the instrument used is valid and reliable. The study results also stated that the scholars in this university agreed to develop a digital knowledge model using MOOCs in practical courses with a chance of 75.35%.

This is an open access article under the CC BY-NC-SA license.
1. INTRODUCTION

The role of technology is much more significant in the digital era than in the previous generation, resulting in the current generation having a high level of technology (Hashim, 2018). To engage students in learning in the digital age, teachers must find new ways to incorporate information and knowledge acquired outside the classroom in their digital lives into classroom lessons and discussions (Pagliaro, 2019). Digital-based education in Indonesia is starting to develop in the form of startups or applications that contain similar content that students need at school. Various startups such as Quipper Video, Zenius, and Ruang Guru have emerged as digital education developers in Indonesia (Efendi, 2019). Various digital media-based learning innovations encourage more effective and efficient learning. The use of digital technology in learning allows students to have real-life learning experiences and interact with others without meeting face-to-face. Educational reformers point out that the emergence of digital technology as new technology will dramatically change what people learn, how they learn, and where they learn (Hidayat & Khotimah, 2019). The choice of learning model is critical. The selection of the learning model used can affect the mastery of the subjects taught and student learning outcomes (Khoiroh et al., 2017). One of the learning models currently developing is the digital learning model.

Massive Open Online Courses (MOOCs) are online courses with unlimited participants hosted by professors or other professionals (Wulf et al., 2014). MOOCs have become an essential feature of higher education discourse (Lindsey et al., 2015). MOOC first appeared on the higher education horizon in 2008, coinciding with Connectivism and Connected Knowledge (CCK08) launch, supported by George Siemens and Stephen Downes (Risdianto et al., 2021). MOOCs are a new approach to distance education, rooted in the open educational resources (OER) movement growing in popularity worldwide. MOOCs are online courses that anyone can take, often for free. The MOOC consists of short videos related to the mission (Pilli & Admiraal, 2020). In addition, MOOC provides an interactive user forum and quizzes that help build a community for students and teachers to deliver e-learning content via the Internet to almost anyone who wants to take courses without attendance restrictions (Risdianto et al., 2021). Here are some of MOOC’s unique features: First, open enrollment at MOOCs offers free or low-cost learning opportunities. Second, the advanced information and communication technology (ICT) integrated in the MOOC has the potential to facilitate personalized learning. Third, MOOCs provide a good platform to promote interaction and cooperation among students with similar interests (Xiong & Suen, 2018). Along with this uniqueness, MOOCs have revolutionized the field of education quickly, opening up new educational opportunities and new business models that allow thousands of students to access them (Lian et al., 2021). However, MOOCs’ complex, innovative, and adaptive nature poses particular challenges for monitoring and evaluation, where any assessment strategy must follow a systems approach (Jordan, 2014).

Motivation has several definitions, ranging from "an individual's desire to act in a certain way," "the reasons why individuals behave in certain ways in certain situations," "the ability to direct behavior is embedded in the emotional control system," the potential “can manifest in cognition, emotion, and behavior” (Irvine, 2018). More complexly, motivation describes why someone decides to do something, how long they are willing to maintain an activity, and how strongly they will continue it (Daumiller et al., 2020). The process of motivation is shown as follows.

![Figure 1. Motivation Process](image)
In short, the motivational process shows that every individual has some need that he or she wants to fulfill. This need drives the individual to behave in a specific direction; Individuals need to be stimulated to activate motivational activities. These forces represent material and spiritual impulses. Attractive individuals act to satisfy their needs and ultimately reach a point of satisfaction (Turabik & Baskan, 2015). There are terms continuous motivation and autonomous motivation (Ristianti, 2017; Rozak et al., 2018). Continuity motivation is motivated to pursue educational activities in different contexts, without external pressure, and when alternatives are available. Similarly, self-motivation is defined as engaging in activities out of self-interest, for the benefits and satisfactions that arise from the activity itself or its results, and in the absence of externally referenced anomalies (Hagger & Chatzisarantis, 2016).

Higher Education is an educational institution that prepares students to become community members who have academic competence and skills (Suryana, 2018). Currently, many universities have implemented e-learning in the teaching and learning process (Muhammad, 2017). This means that universities have started to implement digital learning models. Similar to IAIN Curup. Departing from research conducted by (Merlizah, 2020), to support the learning process at IAIN Curup, lecturers also involve students in opening pages related to courses. Therefore, this research was conducted to analyze the needs of students in developing digital learning models in other forms; in this case, we will develop MOOCs-based.

2. METHODS

This research is a type of quantitative descriptive research. The population taken in this study were all undergraduate and postgraduate students at IAIN Curup. The sampling technique used is probability sampling with a total sample of 502 students from 18 study programs. The method used for data collection is a questionnaire. The instrument used in this study is a questionnaire on the need for developing digital learning models using MOOCs in practical courses to increase motivation to learn in higher education. This research was conducted at IAIN Curup, Rejang Lebong Regency, Bengkulu Province, from June to September 2021. In this study, The questionnaire was compiled using a modified Likert scale with 4 answer options, namely Strongly Agree, Agree, Disagree, and Strongly Disagree. The questionnaire was tested for validity and reliability with the following conditions:

Reliable : if greater than value (>)

Unreliable : if less than value (<)

(Risdianto, Yanto, Kristiawan, et al., 2021)

Analysis of the needs questionnaire results was carried out quantitatively using the following formula.

\[ p = \frac{n}{N} \times 100\% \]

(1)

Where P is the percentage of the results of the needs questionnaire analysis, n is the total score of the assessment, and N is the maximum possible score. For the Likert scale, the score interpretation model can be seen in table 1.

| Percentage (%) | Category      |
|----------------|---------------|
| 0% - 25%       | Strongly Disagree |
| 26% - 50%      | Do not agree   |
| 51% - 75%      | Agree          |
| 76% - 100%     | Strongly agree |

Table 1. Likert Scale Interpretation
3. FINDINGS AND DISCUSSION

The questionnaire used in this study is a questionnaire on the needs of college students with 4 answer choices. The number of statement items is 21 statement items. The assessment uses a Likert scale with the maximum score of the questionnaire items being 4 and the minimum being 1. The statement items used in the questionnaire are tested for validity and reliability to determine whether the instrument is suitable for use to obtain the data needed by researchers or not. The results of the calculation of the validity of the data can be seen in table 2.

**Table 2. Case Processing Summary**

|      | N   | %   |
|------|-----|-----|
| Cases| Valid | 502  | 100.0 |
|      | Excluded | 0  | 0.0  |
| Total |       | 502  | 100.0 |

In table 2, it is known that 502 respondents answered that the statement (N) was valid. There is no data excluded (Exclude). 502 data (N) were processed, or 100% of the data were processed. More detail can be seen in table 3.

**Table 3. Validity Test Results on Each Statement Item**

| No Item | r count | r table | Criteria |
|---------|---------|---------|----------|
| 1       | 0.579009| 0.088   | Valid    |
| 2       | 0.437066| 0.088   | Valid    |
| 3       | 0.457438| 0.088   | Valid    |
| 4       | 0.58366 | 0.088   | Valid    |
| 5       | 0.668046| 0.088   | Valid    |
| 6       | 0.580433| 0.088   | Valid    |
| 7       | 0.582388| 0.088   | Valid    |
| 8       | 0.651629| 0.088   | Valid    |
| 9       | 0.662778| 0.088   | Valid    |
| 10      | 0.334338| 0.088   | Valid    |
| 11      | 0.632696| 0.088   | Valid    |
| 12      | 0.712188| 0.088   | Valid    |
| 13      | 0.686043| 0.088   | Valid    |
| 14      | 0.731812| 0.088   | Valid    |
| 15      | 0.552381| 0.088   | Valid    |
| 16      | 0.684134| 0.088   | Valid    |
| 17      | 0.643432| 0.088   | Valid    |
| 18      | 0.696192| 0.088   | Valid    |
| 19      | 0.654616| 0.088   | Valid    |
| 20      | 0.637687| 0.088   | Valid    |
| 21      | 0.62708 | 0.088   | Valid    |

Table 3 shows that all statement items are valid, as evidenced by the r count value of each statement item which is greater than the r table value.

The results of the calculation of data reliability can be seen in table 4.
Table 4. Reliability Statistics

| Cronbach’s Alpha | N of Items |
|------------------|------------|
| 0.913            | 21         |

Table 4 Reliability Statistics shows the results of the calculation of data reliability with 21 statement items using the Cronbach alpha method, a score of 0.913 is obtained. Then this value (0.913) is compared with the table of r product moment values or called the r table. Using the distribution of the r table for = 0.05, the value = 0.088, then compared with Cronbach’s Alpha value of 0.913. Following the rule that if $r_{\text{round}} > r_{\text{table}}$, the data is reliable. For the data obtained in this study, r arithmetic is greater than the r table (0.913 > 0.088), so the data in this study is said to be reliable (Fathurrochman et al., 2019)(Ristianti, 2018)(Ristianti et al., 2019)(Telaumbanua et al., 2020)(Risdianto, Wachidi, et al., 2021).

To find out the percentage of the need for developing digital learning models using MOOCs in practical courses at universities can be seen in table 5.

Table 5. Percentage of IAIN Student Needs for Curup on the Learning Model to be Developed

| Respondent         | Total Score (n) | Maximum Score (N) | Percentage $P = \frac{n}{N} \times 100\%$ | Category |
|--------------------|-----------------|-------------------|------------------------------------------|----------|
| 502 IAIN Curup students | 31,776          | 42.168            | 75.35%                                   | Agree    |

Table 5 provides information that IAIN Curup students agree to develop a digital learning model using MOOCs in practical courses to increase learning motivation in higher education. This is indicated by the large percentage obtained of 75.35% from the maximum percentage of 100%. Moreover, according to the Likert scale interpretation table for data with a percentage of 50%–75%, it is categorized as agree.

For more details on the number of respondents in each category, see Figure 2.

Figure 2. Graph of Number of Respondents in Each Category

The picture above shows that most respondents fall into the agree on category with 309 respondents, followed by 284 respondents who fall into the strongly agree category, the remaining 24 respondents are categorized as disagreeing, and one person strongly disagrees. Based on these results, further steps are needed to develop MOOCs at IAIN Curup.

Several previous studies also discuss the use of digital technology in learning. This is one of the efforts that can be made in the teaching and learning process during a pandemic like what is happening now, where learning cannot be done directly. In research conducted by Jayul & Irwanto (2020), an online learning model was used with the portal Schoology method and vlogs. In other words, the method has a video application, which can be used to demonstrate movements in the
psychomotor domain (practical). Other research conducted by Herlina & Suherman (2020) shows that PJOK learning (practical) has the potential to be developed amidst the covid-19 pandemic through a distance learning model with a collaborative approach. Other research was also conducted by Dyah Purnama Sari & Sutapa (2020). In this research, it is said that distance learning can be done by utilizing digital technology or platforms that have been widely developed for use in learning, the application that is considered the easiest for students to use in Google Classroom.

4. CONCLUSION

The instrument used to collect data in this study has 21 statement items, all of which are valid. The instrument used is also reliable based on calculations using the Cronbach Alpha method. This is indicated by the data obtained in this study, namely r arithmetic greater than the r table (0.913>0.088), so it is said to be reliable. In this study, the results showed that IAIN Cur students used MOOC approval to develop digital learning models in practical courses at universities. This is indicated by the percentage obtained of 75.35% of the maximum percentage of 100%. Moreover, according to the Likert scale interpretation table for data with a percentage of 50%-75%, it is categorized as agree. Based on these results, further steps are needed to develop MOOCs at IAIN Curup. The disadvantage of this study is that it only uses one type of instrument, so that further research can use more varied instruments.

REFERENCES

Daumiller, M., Stupnisky, R., & Janke, S. (2020). The motivation of higher education faculty: Theoretical approaches, empirical evidence, and future directions. International Journal of Educational Research, 99, 1–13. https://doi.org/10.1016/j.ijer.2019.101502

Efendi, N. M. (2019). Revolusi Pembelajaran Berbasis Digital (Penggunaan Animasi Digital Pada Start Up Sebagai Metode Pembelajaran Siswa Belajar Aktif). Habitus: Jurnal Pendidikan, Sosiologi, & Antropologi, 2(2), 173. https://doi.org/10.20961/habitus.v2i2.28788

Fathurrochman, I., Ristianti, D. H., & Arif, M. A. S. bin M. (2019). Revitalization of Islamic Boarding School Management to Foster the Spirit of Islamic Moderation in Indonesia. Jurnal Pendidikan Islam, 8(2), 239–258. https://doi.org/10.14421/jpi.2019.82.

Hagger, M. S., & Chatzisarantis, N. L. D. (2016). The Trans-Contextual Model of Autonomous Motivation in Education: Conceptual and Empirical Issues and Meta-Analysis. Review of Educational Research, 86(2), 360–407. https://doi.org/10.3102/0034654315585005

Hashim, H. (2018). Application of Technology in the Digital Era Education. International Journal of Research in Counseling and Education, 2(1), 1–5. https://doi.org/10.24036/002za0002

Herlina, H., & Suherman, M. (2020). Potensi Pembelajaran Pendidikan Jasmani Olahraga Dan Kesehatan (Pjok) Di Tengah Pandemi Corona Virus Disease (Covid)-19 Di Sekolah Dasar. Tadulako Journal Sport Sciences And Physical Education, 8(1), 1–7. http://jurnal.untad.ac.id/jurnal/index.php/PJKR/article/view/16186

Hidayat, N., & Khotimah, H. (2019). Pemanfaatan Teknologi Digital Dalam Kegiatan Pembelajaran. JPPGuseda I Jurnal Pendidikan & Pengajaran Guru Sekolah Dasar, 2(1), 10–15. https://doi.org/10.33751/jppguseda.v2i1.988

Irvine, J. (2018). A framework for comparing theories related to motivation in education. Research in Higher Education Journal, 35, 1–30. http://www.aabri.com/copyright.html

Jayul, A., & Irwanto, E. (2020). Model Pembelajaran Daring Sebagai Alternatif Proses Kegiatan Belajar Pendidikan Jasmani di Tengah Pandemi Covid-19 Achmad. Jurnal Pendidikan Kesehatan Rekreasi, 6(2), 190–199.

Jordan, K. (2014). Initial trends in enrolment and completion of massive open online courses Massive Open Online Courses. International Review of Research in Open and Distance Learning, 15(1), 133–160.
Khoiroh, N., Munoto, & Anifah, L. (2017). PENGARUH MODEL PEMBELAJARAN BLENDED LEARNING DAN MOTIVASI BELAJAR TERHADAP HASIL BELAJAR SISWA. *JURNAL PENELITIAN ILMU PENDIDIKAN*, 10(2), 97–110.

Lian, B., Oksatianti, B. R., Risdianto, E., & Mayub, A. (2021). Need Analysis of MOOCs-Based Learning Media Development to Improve Student Motivation. *Al-Islah: Jurnal Pendidikan*, 13(2), 868–873. https://doi.org/10.35445/alishlah.v13i2.

Lindsey, B. T., Rhoads, R. A., & Lozano, J. B. (2015). Virtually unlimited classrooms: Pedagogical practices in massive online courses. *Internet and Higher Education*, 24, 1–12. https://doi.org/10.1016/j.iheduc.2014.07.001

Merlizah, M. (2020). Pengaruh Pemanfaatan Internet (Web Keagamaan) Terhadap Motivasi Belajar Mahasiswa Prodi PAI IAIN Curup Angkatan (2016/2017). *Jurnal Nuansa*, 3(2), 142–150. http://e-theses.iaincurup.ac.id/id/eprint/242

Muhammad, T. (2017). Perancangan Learning Management System Menggunakan Konsep Computer Supported Collaborative Learning Abstraksi This time many Universities have implemented e-learning to support learning activities. However AMIK Hass Bandung The Campus where Researchers c. *Jurnal Produktif*, 1, 35–63.

Pagliaro, M. (2019). Chemistry Education Fostering Creativity in the Digital Era. *Israel Journal of Chemistry*, 59(6), 565–571. https://doi.org/10.1002/ijch.201800179

Pilli, O., & Admiraal, W. (2020). A Taxonomy of Massive Open Online Courses. *Contemporary Educational Technology*, 7(3), 223–240. https://doi.org/10.30935/cedtech/6174

Risdianto, E., Wachidi, W., Riyanto, R., Alexon, A., Fathurrochman, I., & Kusen, K. (2021). Blended Learning Model Based on Massive Open Online Courses (MOOCs) Assisted by Augmented Reality (BMA) Model as the Electronic Learning Media in the Pandemic Covid-19. *AL-ISHLAH: Jurnal Pendidikan*, 13(1), 228–241. https://doi.org/10.35445/alishlah.v13i1.470

Risdianto, E., Yanto, M., Kristiawan, M., & Gunawan, G. (2021). Respon Guru Pendidikan Anak Usia Dini terhadap MOOCs berbantuan Augmented Reality. *Jurnal Obsesi: Jurnal Pendidikan Anak Usia Din*, 5(2), 1487–1500. https://doi.org/10.31004/obsesi.v5i2.907

Risdianto, E., Yanto, M., & Yumiarty, Y. (2021). Analysis of Teacher Candidate Responses to the Needs of Blended Learning Model Based on MOOCs and Augmented Reality. *Jurnal Iqra*: Kajian Ilmu Pendidikan, 6(1), 14–26.

Ristianti, D. H. (2017). Analisis Hubungan Interpersonal Mahasiswa terhadap Dosen dalam Proses Bimbingan Skripsi. *ISLAMIC COUNSELING: Jurnal Bimbingan Konseling Islam*, 1(1), 25. https://doi.org/10.29240/jbk.v1i1.129

Ristianti, D. H. (2018). Konseling Islami Untuk Meningkatkan Efikasi Diri Pasien HIV/AIDS. *Indonesian Journal of Educational Counseling*, 2(1), 113–130. https://doi.org/10.30653/001.201821.29

Ristianti, D. H., Hidayat, R., Azwar, B., & Fathurrochman, I. (2019). Assessment Aspects Counselling Activities of Group. *International Journal of Innovation, Creativity and Change*, 5(6), 1053–1063.

Rozak, A., Fathurrochman, I., & Ristianti, D. H. (2018). Analisis Pelaksanaan Bimbingan Belajar dalam Mengatasi Kesulitan Belajar Siswa. *Journal of Education and Instruction (JOEAI)*. https://doi.org/10.31539/joeai.v1i1.183

Sari, D. P., & Sutapa, P. (2020). Efektivitas Pemelajaran Jarak Jauh dengan Daring Selama Pandemi COVID-19 Mata Pelajaran Pendidikan Jasmani Olahraga dan Kesehatan (PJOK). *Pediatric Critical Care Medicine*, 19–29.

Suryana, S. (2018). Peran perguruan tinggi dalam pemberdayaan masyarakat. *Jurnal Pendidikan Islam Rabbani*, 2(2), 368–379. https://journal.unsika.ac.id/index.php/rabbani/article/view/1443

Telaumbanua, S., Sianipar, G., Sarlin, M., Afidaliah, A., & Fathurrochman, I. (2020). Conversational Implicatures Students ’ Communication and Type : A Pragmatic Study in its. *International Journal of Innovation, Creativity and Change*, 13(10), 1294–1310.

Turabik, T., & Baskan, G. A. (2015). The Importance of Motivation Theories in Terms Of Education Systems. *Procedia - Social and Behavioral Sciences*, 186, 1055–1063.
https://doi.org/10.1016/j.sbspro.2015.04.006

Wulf, J., Blohm, I., & Brenner, W. (2014). Massive open online courses. *Business and Information Systems Engineering, 6*(2), 111–114. https://doi.org/10.1007/s12599-014-0313-9

Xiong, Y., & Suen, H. K. (2018). Assessment approaches in massive open online courses: Possibilities, challenges and future directions. *International Review of Education, 64*(2), 241–263. https://doi.org/10.1007/s11159-018-9710-5