Spherical Distribution of 5 Points with Maximal Distance Sum

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Abstract

In this paper, we mainly consider the problem of spherical distribution of 5 points, that is, how to configure 5 points on a sphere such that the mutual distance sum attains the maximum. It is conjectured that the sum of distances is maximal if 5 points form a bipyramid configuration in which case two points are positioned at two poles of the sphere and the other three are positioned uniformly on the equator. We study this problem using interval methods and related techniques, and give a proof for the conjecture through computers in finite time.

1 Introduction

Studies on the problem of optimally arranging points on a sphere can date back to over one hundred years ago, when Thomson attempted to explain the periodic table in terms of the “plum pudding” model of the atom. Since then, several varied problems were proposed, and some of such problems are still unsolved now [1]. In general, these problems involve finding configurations of points on the surface of a sphere that maximize or minimize some given quantities, some of them are directly relevant to physics or chemistry where stable configurations tend to minimize some form of energy expression.

The problem has the following general form. Let \( x_1, x_2, \ldots, x_n \) be points on the unit sphere \( S^{m-1} \) of the Euclidean space \( \mathbb{R}^m \), denote

\[
V(X_n, m, \lambda) = \sum_{1 \leq i < j \leq n} |x_i - x_j|^\lambda
\]

(1.1)

where \( X_n = (x_1, x_2, \ldots, x_n) \), and \( |x_i - x_j| \) denotes the Euclidean distance between \( x_i \) and \( x_j \).

For \( \lambda \leq 0 \), denote

\[
V_1(n, m, \lambda) = \min_{X_n \subset S^{m-1}} V(X, n, m, \lambda)
\]

(1.2)

where

\[
V_1(n, m, 0) = \min_{X_n \subset S^{m-1}} \sum_{1 \leq i < j \leq n} \log \frac{1}{|x_i - x_j|}
\]

(1.3)

When \( m = 3 \), this is the 7th Problem listed by Steve Smale in Mathematical Problems for the Next Century [2, 3].

For \( \lambda > 0 \), denote

\[
V_2(n, m, \lambda) = \max_{X_n \subset S^{m-1}} V(X, n, m, \lambda)
\]

(1.4)

So far as we know, G. Pólya and G. Szegő [4] first studied problems of such types in 1930s, since then, a number of results about \( V_2(n, m, \lambda) \) have been derived. For example, L. Fejes Tóth proved results for cases when \( m = 2, \lambda = 1 \) and when \( n = m + 1, \lambda = 1 \) [6]. E. Hille considered the asymptotic properties of \( V_2(n, m, \lambda)/N \) when \( n \to \infty \) for definite \( m \) and \( \lambda \), and gave some results [7]. K. B. Stolarsky proved bounds of \( V_2(n, m, \lambda) \) for definite \( m \) and \( \lambda \) in [8, 9], and gave some properties of point distributions corresponding

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$V_2(n, m, \lambda)$ when $m = 2$ and $m = 3$ in [10, 11, 12]. R. Alexander also proved bounds of $V_2(n, 3, 1)$ in [13], and discussed some generalized sums of distances in [14, 15]. G. D. Chakerian and M. S. Klamkin proved bounds of $V_2(n, m, 1)$ in [16]. J. Berman and K. Hanes proved a property of the point distribution corresponding $V_2(n, 3, 1)$, and deduced some numerical results in [17]. G. Harman, J. Beck, T. Amdeberhan proved bounds of $V_2(n, m, \lambda)$ in [18, 19, 24]. Similar problems were also discussed in [20, 21, 22, 23].

For $V_2(5, 3, 1)$, numerical computations show evidences for the conjecture that, it is obtained when 5 points form a bipyramid configuration in which case two points are on the two poles of $S^2$, while three other points are uniformly distributed on the equator. In this paper, we study this problem via interval arithmetic, and prove the conjecture through computer in comparatively short time. For related problems, this guides a different method.

The main ideal of our proof is as follows. Firstly we express $V(X_5, 3, 1)$ as a function under certain coordinate system, secondly we exclude a domain where the bipyramid configuration is proved to correspond an only maximum of $V(X_5, 3, 1)$, lastly we subdivide the remaining domain, and prove that function values in these subdomains are less then the previous maximum obtained. So we complete the proof of the conjecture.

2 Mathematical descriptions of the problem

2.1 Spherical coordinate system

We choose the spherical coordinate system as showed in Fig. 1. A point $P$ on $S^2$ is identified by $(1, \phi, \theta)$, where $\phi \in [-\frac{\pi}{2}, \frac{\pi}{2}]$ is the angle from vector $\vec{OH}$, i.e., the projection of vector $\vec{OP}$ in $xoy$-plane, to vector $\vec{OP}$, positive if the $z$-coordinate of $P$ is positive, and $\theta \in [-\pi, \pi)$ is the angle from $x$-axis to vector $\vec{OH}$, positive if the $y$-coordinate of $P$ is positive.

\[
\begin{align*}
  x &= \cos(\phi) \cos(\theta), \\
  y &= \cos(\phi) \sin(\theta), \\
  z &= \sin(\phi).
\end{align*}
\]  

According to such definitions, we have following formulas transforming from spherical coordinate $(1, \phi, \theta)$ to Cartesian coordinate $(x, y, z)$,
Considering the spherical symmetry, we can choose the spherical coordinates for 5 points as follows:

\[ A(1, 0, 0), B(1, \phi_1, \pi), C(1, \phi_2, \theta_2), D(1, \phi_3, \theta_3), E(1, \phi_4, \theta_4). \]  

(2.2)

Thus the sum of mutual distances of these points is

\[
\begin{align*}
&f(\phi_1, \phi_2, \theta_2, \phi_3, \theta_3, \phi_4, \theta_4) \\
= &\sqrt{2 + 2 \cos(\phi_1)} + \sqrt{2 - 2 \cos(\phi_2) \cos(\theta_2)} \\
&+ \sqrt{2 - 2 \cos(\phi_3) \cos(\theta_3)} + \sqrt{2 - 2 \cos(\phi_4) \cos(\theta_4)} \\
&+ \sqrt{2 \cos(\phi_1) \cos(\phi_2) \cos(\theta_2)} + 2 - 2 \sin(\phi_1) \sin(\phi_2) \\
&+ \sqrt{2 \cos(\phi_1) \cos(\phi_3) \cos(\theta_3)} + 2 - 2 \sin(\phi_1) \sin(\phi_3) \\
&+ \sqrt{2 \cos(\phi_1) \cos(\phi_4) \cos(\theta_4)} + 2 - 2 \sin(\phi_1) \sin(\phi_4) \\
&+ \sqrt{2 \cos(\phi_2) \cos(\phi_3) \cos(\theta_3)} + 2 - 2 \sin(\phi_2) \sin(\phi_3) \\
&+ \sqrt{2 \cos(\phi_2) \cos(\phi_4) \cos(\theta_4)} + 2 - 2 \sin(\phi_2) \sin(\phi_4) \\
&+ \sqrt{2 \cos(\phi_3) \cos(\phi_4) \cos(\theta_3)} + 2 - 2 \sin(\phi_3) \sin(\phi_4) \\
&+ \sqrt{2 \cos(\phi_3) \cos(\phi_4) \cos(\theta_4)} + 2 - 2 \sin(\phi_3) \sin(\phi_4).
\end{align*}
\]  

(2.3)

2.2 Bipyramid distribution

Spherical coordinates of 5 points corresponding a bipyramid distribution are not unique, but the following 5 points indeed form a bipyramid configuration,

\[ A(1, 0, 0), B(1, -\frac{\pi}{3}, \pi), C(1, \frac{\pi}{3}, \pi), D(1, 0, -\frac{\pi}{2}), E(1, 0, \frac{\pi}{2}), \]

(2.4)

as showed in Fig. 2.

\[ \text{Fig. 2: The bipyramid distribution} \]

Denote the corresponding values of \((\phi_1, \phi_2, \theta_2, \phi_3, \theta_3, \phi_4, \theta_4)\) by

\[ \Theta_{bp} = (-\frac{\pi}{3}, \frac{\pi}{3}, \pi, 0, -\frac{\pi}{2}, 0, \frac{\pi}{2}). \]
then the corresponding value of function $f$ is

$$f_{\text{max}} = f(\Theta_{bp}) = 3\sqrt{3} + 6\sqrt{2} + 2 \approx 15.68143380,$$

and the Hessian matrix of $f$ is

$$
\begin{pmatrix}
\sqrt{\frac{2}{3}} & \sqrt{\frac{2}{3}} & 0 & -\sqrt{\frac{2}{3}} & \sqrt{\frac{2}{3}} & -\sqrt{\frac{2}{3}} \\
\sqrt{\frac{2}{3}} & -\sqrt{\frac{2}{3}} & 0 & -\sqrt{\frac{2}{3}} & -\sqrt{\frac{2}{3}} & -\sqrt{\frac{2}{3}} \\
\frac{\sqrt{2}}{4} & 2 & 0 & \frac{\sqrt{2}}{4} & \frac{\sqrt{2}}{4} & \frac{\sqrt{2}}{4} \\
0 & 0 & -2\sqrt{3} - 3\sqrt{2} & \frac{\sqrt{6}}{16} & \frac{\sqrt{6}}{16} & \frac{\sqrt{6}}{16} \\
-\sqrt{\frac{2}{3}} & -\sqrt{\frac{2}{3}} & \frac{\sqrt{6}}{8} & \frac{\sqrt{6}}{8} & \frac{\sqrt{6}}{8} & \frac{\sqrt{6}}{8} \\
\frac{\sqrt{6}}{4} & \frac{\sqrt{6}}{4} & \frac{\sqrt{2}}{8} & \frac{\sqrt{2}}{8} & \frac{\sqrt{2}}{8} & \frac{\sqrt{2}}{8} \\
\frac{\sqrt{6}}{4} & \frac{\sqrt{6}}{4} & \frac{\sqrt{2}}{8} & \frac{\sqrt{2}}{8} & \frac{\sqrt{2}}{8} & \frac{\sqrt{2}}{8} \\
-\sqrt{\frac{6}{2}} & \frac{\sqrt{6}}{16} & 0 & \frac{1}{2} & 0 & \frac{3\sqrt{2} - 4}{8}
\end{pmatrix}
$$

This matrix is negative definite, so the bipyramid distribution corresponds a maximum of function $f$.

### 2.3 Inequality form

As a matter of fact, what we are to prove is the following inequality,

$$\ f(\phi_1, \phi_2, \theta_2, \phi_3, \theta_3, \phi_4, \theta_4) \leq f_{\text{max}}, \quad (\phi_1, \phi_2, \theta_2, \phi_3, \theta_3, \phi_4, \theta_4) \in \mathcal{D}. \quad (2.7)$$

where

$$\mathcal{D} = \left(\left[-\frac{\pi}{2}, \frac{\pi}{2}\right], \ldots \left[-\frac{\pi}{2}, \frac{\pi}{2}\right], \ldots \left[-\frac{\pi}{2}, \frac{\pi}{2}\right], \left[-\pi, \pi\right], \ldots \right),$$

and the equality holds if and only if $(\phi_1, \phi_2, \theta_2, \phi_3, \theta_3, \phi_4, \theta_4) = \Theta_{bp}$.

In the remaining part of this paper, we will according to following steps to prove this inequality.

1. Giving some restricted conditions and results to demonstrate that we only need to prove the inequality over a subdomain of $\mathcal{D}$, i.e., $\mathcal{D}(1) \cup \mathcal{D}(2)$ (see Eq. (4.6)).

2. Analyzing interval Hessian matrices (Theorem 4.3, 4.4 and 4.6) to prove that the equality holds only at $\Theta_{bp}$ over a subdomain of $\mathcal{D}(1) \cup \mathcal{D}(2)$, i.e., $\mathcal{D}_{bp}$ (see Proposition 4.1).

3. Analyzing interval Hessian matrices (Theorem 4.5 and 4.7) to prove the corresponding strict inequality holds over a subdomain of $\mathcal{D}(1) \cup \mathcal{D}(2)$, i.e., $\mathcal{D}_p$ (see Proposition 5.1).

4. Making use of the interval arithmetic(§ 4.1.1) to prove the corresponding strict inequality holds over the remaining domains, i.e., $(\mathcal{D}(1) \cup \mathcal{D}(2))\setminus(\mathcal{D}_{bp} \cup \mathcal{D}_p)$ (see Eq. (6.1)).

### 3 Restricted conditions and verification domain

#### 3.1 Some results

What we are to prove is in fact that, there exists no distribution of 5 points exclude the bipyramid distribution corresponding larger distance sum then $f_{\text{max}}$. We need following results so as to simplify this problem.
Proposition 3.1. If some configuration of 5 points corresponds larger function value of \( f \) then the bipyramid configuration, and \( AB \) is the second largest distance in \( \binom{5}{2} = 10 \) distances, \( \phi_1 \) should satisfy
\[
\phi_1 \geq -2 \arccos\left(\sqrt{3}/6 + \sqrt{2}/3\right)
\]  
(3.1)

Proof. From Equation (2.5), we know that in order to attain larger distance sum than that the bipyramid configuration corresponds, the second largest distance must be not smaller then
\[
((3\sqrt{3} + 6\sqrt{2} + 2) - 2)/9 = \sqrt{3}/3 + 2\sqrt{2}/3.
\]
With the condition that \( AB \) is the second largest distance, the result required can be deduced immediately.

Proposition 3.2. If 5 points are on the same half sphere, \( f \) cannot attain its maximum.

Proof. Without loss of generality, suppose \( z \)-coordinates of 5 points are all nonpositive, if the \( z \)-coordinate of some point is negative, we move it to the symmetric position with respect to the \( xoy \)-plane, then we will get a larger distance sum.

If 5 points are all distributed on the \( xoy \)-plane, the maximal distance sum is \( 6 \) (5 points form a regular pentagon) \( 5 \cot \pi/10 \), which is obviously smaller than the mutual distance sum corresponding the bipyramid configuration (see § 2.2).

Proposition 3.3. If a partial derivative of function \( f \) does not vary signs in a domain, then there exists no stationary point of \( f \) in this domain.

Theorem 3.1. \([17]\) Let \( p_1, \ldots, p_n \) be points on the unit sphere \( S^2 \) in \( \mathbb{R}^3 \). Let \( f: S^2 \to \mathbb{R} \) be defined by
\[
f(x) = \sum_{i=1}^{n} |x - p_i|.
\]  
if \( f \) has a maximum at \( p \), then \( p = q/|q| \), where \( q = \sum_{i=1}^{n} (p - p_i)/|p - p_i| \).

Theorem 3.2. \([8]\) Suppose the 5 points are placed so that function \( f \) is maximal, then any distance between two points cannot be less than \( 2/15 \).

3.2 Some restricted conditions

We can consider the problem under following restricted conditions due to above results.

Condition 3.1. \( AB \) is the second largest distance in \( \binom{5}{2} = 10 \) distances.

Condition 3.2. \( D \) is on the left half sphere, \( C, E \) are on the right half sphere, \( C \) is above \( E \).

Condition 3.3 (by Proposition 3.1). \( \phi_1 \geq -2 \arccos\left(\sqrt{3}/6 + \sqrt{2}/3\right) \)

Condition 3.4 (by Proposition 3.2). Five points are not on any half sphere.

Condition 3.5 (by Theorem 3.2). Distances between any two points are larger than \( 2/15 \).

3.3 Domain subdivision

Under these conditions, the bipyramid configuration (corresponding the maximal distance sum conjectured) and the pyramid configuration (corresponding another stationary point of the function \( f \)) each corresponds only one coordinate representation. Further more, we can divide the domain in which we need to verify no distribution of points corresponds a larger distance sum into the following two subdomains:

1. \( D \) is on the upper half sphere (denote this domain by \( D^{(1)} \):
\[
\phi_1 \in [-2 \arccos\left(\sqrt{3}/6 + \sqrt{2}/3\right), 0],
\phi_2 \in [-\pi/2, 0],
\theta_2 \in [0, \pi],
\phi_3 \in [0, \pi/2],
\theta_3 \in [-\pi, 0],
\phi_4 \in [-\pi/2, 0],
\theta_4 \in [0, \pi].
\]
2. $D$ is on the lower half sphere, $C$ is on the upper half sphere (denote this domain by $D^{(2)}$):

\[
\begin{align*}
\phi_1 & \in [-2 \arccos \left( \sqrt{\frac{3}{6}} + \sqrt{\frac{2}{3}} \right), 0], \\
\phi_2 & \in [0, \pi/2], \\
\theta_2 & \in [0, \pi], \\
\phi_3 & \in [-\pi/2, \pi/2], \\
\theta_3 & \in [-\pi, 0], \\
\phi_4 & \in [-\pi/2, \pi/2], \\
\theta_4 & \in [0, \pi].
\end{align*}
\]

Now, we are to prove that, under Condition 3.1 - 3.5, function $f$ attains its maximum in $D^{(1)}$ and $D^{(2)}$ at the only point corresponding the bipyramid distribution of $A, B, C, D, E$, i.e.,

\[
f(\phi_1, \phi_2, \theta_2, \phi_3, \theta_3, \phi_4, \theta_4) \leq f_{\text{max}}, \quad (\phi_1, \phi_2, \theta_2, \phi_3, \theta_3, \phi_4, \theta_4) \in D^{(1)} \cup D^{(2)},
\]

where the equality holds if and only if $(\phi_1, \phi_2, \theta_2, \phi_3, \theta_3, \phi_4, \theta_4) = \Theta_{bp}$.

In the following parts of this paper, we will illustrate the domain verification methods, and detailed steps as well as results.

4 Domain near coordinates corresponding the bipyramid distribution

4.1 Interval methods

We first briefly introduce the interval methods we used in our proof.

4.1.1 Interval arithmetic

We define an interval as a set \( [a, b] = \{ x : a \leq x \leq b \} \), where \( a, b \in \mathbb{R} \). \( X, \overline{X} \) respectively denote the left and right vertexes of the interval \( X \).

For intervals \( X \) and \( Y \), if \( x > y \) for each \( x \in X \) and each \( y \in Y \), we say that \( X > Y \). Other interval relations are understood the same way. An \( n \)-dimensional “interval vector” is an \( n \)-tuple of intervals \( X = (X_1, \ldots, X_n) \), which is used to denote some rectangular domain in \( \mathbb{R}^n \). Let \( \mathbb{R} \) be the set of intervals over \( \mathbb{R} \), and \( \mathbb{R}^n \) be the set of \( n \)-dimensional “interval vectors”.

We can define an imbedding from \( \mathbb{R} \) to \( \mathbb{R} \) as follows

\[
\mu(x) = [x, x],
\]

thus for numbers in \( \mathbb{R} \), we can also consider them as intervals.

We define interval arithmetic over \( \mathbb{R} \) as

\[
X \circ Y = \{ x \circ y : x \in X, y \in Y \},
\]

where \( \circ \) is “+”, “-”, “*” or “/”. Further more, for an elementary function \( f \), we define a corresponding elementary mapping as

\[
f(X) = \{ f(x) : x \in X \}.
\]

When operands of interval arithmetic or arguments of elementary functions are intervals, we consider underlying computations are interval computations defined above, and the interval computation is of the same precedence as the corresponding arithmetic computation.

Under above definitions, an arbitrary elementary function \( f : \mathbb{R}^n \rightarrow \mathbb{R} \) can be expanded to a mapping over \( \mathbb{R}^n \rightarrow \mathbb{R} \):

\[
\tilde{f}(X) = f(X).
\]
Through such \( \tilde{f} \), we can get an interval which contains the function range of \( f \) over rectangular domain \( X \), this is the critical point we solve the problem.

As a matter of fact, there are related programs used to process interval arithmetic, such as the procedure evalr can be used to implement interval arithmetic without errors. But in practice, it may be not necessary to implement errorless interval arithmetic, because what we get from interval arithmetic are just intervals contains the ranges of function values. Another problem is that acting such errorless interval arithmetic is always time-consuming, thus it cannot meet our needs.

Considering the efficiency and the accuracy, we wrote an interval arithmetic package IntervalArithmetic based on the Maple system. The package uses rational numbers as interval vertexes, and acts computations with controllable errors. In fact the result it computes for \( f(X) \) is an larger interval containing \( \tilde{f}(X) \), and the difference can reduce to zero as intervals of \( X \) shrink to points. For the detailed code, see Appendix A.1.

### 4.1.2 Interval matrices

Relations of real matrices of the same order are understood componentwise. An interval matrix is defined as the following set of matrices:

\[
([a_{ij}, \bar{a}_{ij}]) = [A, \overline{A}] = \{ A \in \mathbb{R}^{n \times n} : A \leq A \leq \overline{A} \},
\]

where

\[
A = (a_{ij}), \quad \overline{A} = (\bar{a}_{ij}).
\]

When \( A \) and \( \overline{A} \) are symmetric, we call the set of symmetric matrices in \([A, \overline{A}]\) a symmetric interval matrix which is also denoted by \([A, \overline{A}]\).

For a interval matrix \([A, \overline{A}]\), denote its midpoint matrix by \(A_c = \frac{A + \overline{A}}{2} \), radius matrix by \(A_\delta = \overline{A} - \frac{A}{2}\). For a real symmetric matrix \(A\), it is well known that all its eigenvalues are real, we denote them in decreasing order by \(\lambda_1(A) \geq \lambda_2(A) \geq \cdots \geq \lambda_n(A)\), and denote the spectrum of \(A\) (i.e. the maximum eigenvalue modulus) by \(\varrho(A)\). For bounds of eigenvalues of matrices in an interval matrix, it can be directly deduced from the Wielandt-Hoffman theorem [28] that

**Theorem 4.1.** For a symmetric interval matrix \([A, \overline{A}]\), the set

\[
\{\lambda_i(A) : A \in [A, \overline{A}]\}
\]

is a compact interval, denote this compact interval by

\[
[A_\lambda((A, \overline{A})), \overline{\lambda}_i((A, \overline{A}))], \quad 1 \leq i \leq n,
\]

then

\[
[A_\lambda((A, \overline{A})), \overline{\lambda}_i((A, \overline{A}))] \subseteq [\lambda_i(A_c) - \varrho(A_\delta), \lambda_i(A_c) + \varrho(A_\delta)], \quad i = 1, \ldots, n.
\]

In fact, \( A_\lambda((A, \overline{A})) \) and \( \overline{\lambda}_n((A, \overline{A})) \) can be solved explicitly [26], that is,

**Theorem 4.2.** A real symmetric interval matrix

\[
([a_{ij}, \bar{a}_{ij}]) = \{ A \in \mathbb{R}^{n \times n} : A \leq A \leq \overline{A}, A = (a_{ij}), \overline{A} = (\bar{a}_{ij}) \}
\]

corresponds following \(2^{n-1} \) vertex matrices:

\[
A_k = (a_{kij}), \quad 0 \leq k \leq 2^{n-1} - 1,
\]

where we denote the binary representation for \( k \) by \( k = (k_1k_2 \cdots k_n)_2 \), and

\[
ak_{kij} = \frac{1}{2}(a_{ij} + \bar{a}_{ij} + (-1)^{k_i+k_j}(a_{ij} - \bar{a}_{ij})).
\]

For matrices in this symmetric interval matrix, minimal (or maximal) eigenvalues of them attain the minimum (respectively, maximum) at some vertex matrix \(A_k\).
For a real symmetric interval matrix \([A, \overline{A}]\), we say it is positive (semi)definite if \(A\) is positive (semi)definite for each \(A \in [A, \overline{A}]\), and it is nonpositive (semi)definite if \(A\) is not positive (semi)definite for each \(A \in [A, \overline{A}]\). Definitions such as negative (semi)definiteness, nonnegative (semi)definiteness of \([A, \overline{A}]\) are understood the similar way.

Now we introduce the results for verifying positive definiteness and nonpositive semidefiniteness of symmetric interval matrices, which can directly deduce criterions for negative definiteness, nonnegative definiteness, etc.

Rohn has given the following theorem [26], which is an improvement on results in [27], we state it in a varied way that adapts to be understood as an algorithm.

**Theorem 4.3.** The real symmetric interval matrix

\[
([a_{ij}, \overline{a}_{ij}]) = \{A \in \mathbb{R}^{n \times n} : A \leq A, A = (a_{ij}), A = (\overline{a}_{ij})\}
\]

is positive definite if and only if the following \(2^{n-1}\) vertex matrices are all positive definite:

\[A_k = (a_{kij}), 0 \leq k \leq 2^{n-1} - 1,\]

where we denote the binary representation for \(k\) by \(k = (k_1k_2\cdots k_n)_2\), and

\[a_{kij} = \frac{1}{2}(a_{ij} + \overline{a}_{ij} + (-1)^{k_i+k_j}(a_{ij} - \overline{a}_{ij})).\]

Theorem 4.2 in fact implies Theorem 4.3, because the positive definiteness of a symmetric interval matrix is equal that the minimum of minimal eigenvalues of matrices in it is positive. So we can get from Theorem 4.1 a sufficient condition for determining the positive definiteness of a symmetric interval matrix.

**Theorem 4.4.** The symmetric interval matrix \([A, \overline{A}]\) is positive definite if

\[\lambda_n(A_c) - \rho(A_\delta) > 0,\]

where \(A_c\) and \(A_\delta\) are the midpoint matrix and the radius matrix respectively.

Similarly, the nonpositive semidefiniteness of a symmetric interval matrix is equal that the maximum of minimal eigenvalues of matrices in it is negative, i.e.,

**Theorem 4.5.** The symmetric interval matrix \([A, \overline{A}]\) is nonpositive semidefinite if

\[\lambda_n(A_c) + \rho(A_\delta) < 0,\]

where \(A_c\) and \(A_\delta\) are the midpoint matrix and the radius matrix respectively.

The procedure isdef in the package IntervalArithmetic can implement algorithms above to verify the properties of symmetric interval matrices, such as positive definiteness, negative definiteness and so on.

With the help of above theorems, we can use the following trivial results to determine the extreme point of a function in a domain.

**Theorem 4.6.** If \(g \in C^2(D)\), \(X_0 \in D\) is a stationary point of \(g\), and the Hessian matrix of \(g\) over \(D\) varies in a positive definite real symmetric interval matrix, then \(X_0\) is the minimum point of \(g\) in \(D\).

**Theorem 4.7.** If \(g \in C^2(D)\), and the Hessian matrix of \(g\) over \(D\) varies in a nonpositive semidefinite real symmetric interval matrix, then no inner point of \(D\) is the minimum point of \(g\).
4.2 Domain excluded near coordinates corresponding the bipyramid distribution

Now we introduce a disturbance \([-\frac{374}{377}, \frac{374}{377}]\) on coordinates corresponding the bipyramid distribution, and obtain a rectangular domain, i.e.,

\[
\begin{bmatrix}
\phi_1 \\
\phi_2 \\
\theta_2 \\
\phi_3 \\
\theta_3 \\
\phi_4 \\
\theta_4
\end{bmatrix}
\in
\begin{bmatrix}
\left[-\frac{380}{1131}, \frac{380}{1131}\right] \\
\left[-\frac{374}{1131}, \frac{374}{1131}\right] \\
\left[-\frac{376}{377}, \frac{376}{377}\right] \\
\left[-\frac{377}{377}, \frac{377}{377}\right] \\
\left[-\frac{378}{377}, \frac{378}{377}\right] \\
\left[-\frac{379}{377}, \frac{379}{377}\right] \\
\left[-\frac{380}{377}, \frac{380}{377}\right]
\end{bmatrix}.
\] (4.3)

In this domain, \(\theta_2\) varies in \(\left[-\frac{376}{377}, \frac{378}{377}\right]\), which exceeds the bound we prescribed for \(\theta_2\). But since the periodicity of function \(f\), it is of no error. In fact, interval vertexes are represented by rational numbers in the Maple package \texttt{IntervalArithmetic}, so these intervals whose vertexes contain \(\pi\) are enlarged to their rational representations, that is, the rectangular domain we actually obtain is

\[
\mathcal{D}_{bp} = \begin{bmatrix}
-105530689 & -1038864413 & -1038864413 \\
1000000000 & 1000000000 & 1000000000 \\
105530689 & 1000000000 & 1000000000 \\
78314878 & 98445181 & 98445181 \\
-1041621265218147343 & 1016421265218147343 & 1016421265218147343 \\
1250000000000000000 & 1250000000000000000 & 1250000000000000000 \\
-315825893 & -4562463189 & -4562463189 \\
2000000000 & 2000000000 & 2000000000 \\
-1041621265218147343 & 1016421265218147343 & 1016421265218147343 \\
1250000000000000000 & 1250000000000000000 & 1250000000000000000 \\
1562463189 & 315825893 & 315825893 \\
10000000000 & 2000000000 & 2000000000
\end{bmatrix}.
\] (4.4)

The interval Hessian matrix of \(f\) over \(\mathcal{D}_{bp}\) can be calculated by interval arithmetic:

\[
\mathcal{V} = (V_1, V_2, V_3, V_4, V_5, V_6, V_7),
\] (4.5)

where \(V_i (i = 1, \ldots, 7)\) are vectors as follows:

\[
V_1 = \begin{bmatrix}
9073071021 & 1250000000 \\
100000000000 & 3125000000 \\
4158136493 & 1126402921 \\
100000000000 & 2500000000 \\
2503191333 & 2503191333 \\
100000000000 & 100000000000 \\
100000000000 & 100000000000 \\
100000000000 & 100000000000 \\
90889963 & 428510269 \\
2500000000 & 1250000000 \\
638011477 & 152883121 \\
2500000000 & 2500000000 \\
72971197 & 685616431 \\
200000000 & 2000000000 \\
3104766243 & 6038013477 \\
5000000000 & 10000000000
\end{bmatrix},
\]

\[
V_2 = \begin{bmatrix}
4158136493 & 1126402921 \\
100000000000 & 2500000000 \\
2283824451 & 8191611957 \\
2500000000 & 10000000000 \\
23364423 & 74761531 \\
781250000 & 25000000000 \\
1148376837 & 3397366803 \\
3125000000 & 10000000000 \\
155963347 & -24052637 \\
1250000000 & 10000000000 \\
183745219 & 424670851 \\
500000000 & 1250000000 \\
6011315931 & 779531673 \\
10000000000 & 1250000000
\end{bmatrix}.
\]
Theorem 5.1 Pyramid distribution

We discuss it separately.

where the equality holds if and only if 

\[ \Theta_{bp} = \Theta \]

Through Theorem 4.3, we can judge that the symmetric interval matrix \( V \) is negative definite, and by Theorem 4.6, the conjectured configuration indeed corresponds the maximum of \( f \) in \( \mathcal{D}_{bp} \). That is

\[ f(\phi_1, \phi_2, \ldots, \phi_4) \leq f_{max}, \quad (\phi_1, \phi_2, \ldots, \phi_3, \phi_4) \in \mathcal{D}_{bp}, \quad (4.6) \]

where the equality holds if and only if \((\phi_1, \phi_2, \ldots, \phi_3, \phi_4) = \Theta_{bp}\).

5 Domain near coordinates corresponding the pyramid distribution

Under conditions in §3.2, coordinates representing the pyramid distribution are unique, while they correspond a stationary point of function \( f \), and the function value on this point is too close to \( f_{max} \), therefore, we discuss it separately.

5.1 Pyramid distribution

The spherical coordinate corresponding the pyramid distribution is
where

\[
\omega_1 = \arcsin \left( -\frac{3}{4} + \frac{\sqrt{2}}{2} + \frac{\sqrt{41 - 28 \sqrt{2}}}{4} \right),
\]

\[
\omega_2 = -\arcsin \left( -\frac{3}{4} + \frac{\sqrt{2}}{2} + \frac{\sqrt{41 - 28 \sqrt{2}}}{4} \right),
\]

\[
\omega_3 = \arccot \left( \frac{-\frac{3}{4} + \frac{\sqrt{2}}{2} + \frac{\sqrt{41 - 28 \sqrt{2}}}{4}}{\sqrt{1 - \left( -\frac{3}{4} + \frac{\sqrt{2}}{2} + \frac{\sqrt{41 - 28 \sqrt{2}}}{4} \right)^2}} \right),
\]

as showed in Fig. 3.

\[pyf_{\text{max}} = f(\Theta_p) \approx 15.67482117.\]
5.2 Domain excluded near coordinates corresponding the pyramid distribution

Similarly with the method we adopted near the bipyramid distribution, we introduce a disturbance of \([-\frac{\sigma}{2}, \frac{\sigma}{2}]\) on coordinates corresponding the pyramid distribution, and finally obtain a rectangular domain

$$\mathcal{D}_p = \begin{pmatrix}
\begin{bmatrix}
5.2 \text{ Domain excluded near coordinates corresponding the pyramid distribution}
\end{bmatrix}
\end{pmatrix}.$$  

The interval Hessian matrix of \(f\) over \(\mathcal{D}_p\) can be calculated by interval arithmetic, i.e.,

$$\mathcal{W} = (W_1, W_2, W_3, W_4, W_5, W_6, W_7),$$

where \(W_i (i = 1, \ldots, 7)\) are vectors

\[
W_1 = \begin{pmatrix}
68555671 & 8085653887 & 80000000 & 1000000000 & 100000000000 & 1000000000000 & 10000000000000
\end{pmatrix},
\]

\[
W_2 = \begin{pmatrix}
241020403 & 4000471777 & 402500000 & 10000000000 & 100000000000 & 1000000000000 & 10000000000000
\end{pmatrix},
\]

\[
W_3 = \begin{pmatrix}
665453071 & 3261193771 & 100000000 & 5000000000 & 500000000000 & 5000000000000 & 50000000000000
\end{pmatrix},
\]

\[
W_4 = \begin{pmatrix}
68583739 & 1584190467 & 100000000 & 5000000000 & 500000000000 & 5000000000000 & 50000000000000
\end{pmatrix},
\]

\[
W_5 = \begin{pmatrix}
9959577971 & 9385559361 & 100000000 & 5000000000 & 500000000000 & 5000000000000 & 50000000000000
\end{pmatrix},
\]

\[
W_6 = \begin{pmatrix}
548472247 & 161586131 & 100000000 & 5000000000 & 500000000000 & 5000000000000 & 50000000000000
\end{pmatrix},
\]

\[
W_7 = \begin{pmatrix}
100000000 & 1000000000 & 10000000000 & 100000000000 & 1000000000000 & 10000000000000 & 100000000000000
\end{pmatrix},
\]
Through Theorem 4.5, we can judge that $W$ is nonnegative semidefinite, and when the disturbance enlarges very little, it is still true. So by Theorem 4.7, we know that values of $f$ cannot attain the maximum in $D_p$, i.e.,

**Proposition 5.1.** Maximum of function $f$ cannot attain in domain $D_p$, i.e.,

$$f(\phi_1, \phi_2, \theta_2, \phi_3, \theta_3, \phi_4, \theta_4) < f_{\max}, \quad (\phi_1, \phi_2, \theta_2, \phi_3, \theta_3, \phi_4, \theta_4) \in D_p.$$  \hspace{1cm} (5.5)

6 Other domains

Now, we are to prove the following strict inequality,

$$f(\phi_1, \phi_2, \theta_2, \phi_3, \theta_3, \phi_4, \theta_4) < f_{\max},$$

where $(\phi_1, \phi_2, \theta_2, \phi_3, \theta_3, \phi_4, \theta_4) \in (D^{(1)} \cup D^{(2)}) \backslash (D_{bp} \cup D_p)$.  \hspace{1cm} (6.1)

Algorithms in this section are implemented by procedures in the Maple package **fivepoints**, for the code, see appendix.

6.1 Branch and bound strategies

We check domains over which variables take using the interval method, more precisely, we compute the interval value of the interval mapping corresponding some functions through interval arithmetic, properties of this interval may suggest that, when variables take values in this domain, function $f$ has no stationary point, or its maximum is less than the value corresponding the bipyramid configuration, or it is not necessary to consider the case for symmetries. All in all, function values in this domain cannot be greater than $f_{\max}$ (these verification methods are implemented by procedure **ischecked** in the package **fivepoints**). The followings are methods we used to exclude domains contained in $D^{(1)}$ and $D^{(2)}$.

1. (by Condition 3.2) Verify that $C$ is below $E$.

2. (by Condition 3.4) Verify that 5 points are in the same half sphere.

3. (by Condition 3.1) Verify that $AB$ is not the second largest distance.

4. (by Condition 3.5) Verify that the distance between some two points is less than $\frac{2}{15}$.

5. Verify that the upper bound of function values are less than $f_{\max}$ (see Eq. (2.5)).

6. (by Proposition 3.3) Verify that some partial derivative of $f$ does not change signs in this domain.

7. Compute the interval Hessian matrix corresponding this domain, and determine its negative definiteness through Theorem 4.3.

8. Compute the interval Hessian matrix corresponding this domain, and determine its negative definiteness through Theorem 4.4.
9. Compute the interval Hessian matrix corresponding this domain, and determine its nonnegative definiteness through Theorem 4.5.

10. Determine there exists no maximal point in this domain through Theorem 3.1.

Different methods should be used in different domains, for example, methods 7 and 8 should be used first near points corresponding bipyramid distribution, then others (10, 5, 6) can be used; while method 9 should be used first near points corresponding pyramid distribution, then others (10, 5, 6) can be used; and for generic domains, methods can be used in turns as 1, 2, 4, 3, 5, 10, 6.

For a domain to be verified, we choose appropriate verification methods and the verification order, if verifications are not successful, we subdivide the interval whose width is maximal into two equal intervals, and verify the two subdomains recursively. We set a positive number, if the largest interval width of a domain we get in the above process is less than this number, we stop subdividing this domain, and record it, this domain may contain distributions of points corresponding larger distance sums then the maximal distance sum conjectured. This process terminates when all domains have been verified. If all domains are verified successful, and no domain is contained in the record list, then we have proved the conjecture in fact. The complete algorithm is described below (implemented as the procedure spchecked in the package fivepoints):

Algorithm 1: CheckDomain

| Line | Code | Description |
|------|------|-------------|
| 1    | begin | begin |
| 2    | checkbipyramid := not notcheckbipyramid; checkpyramid := not notcheckpyramid; checkmethods := methods | |
| 3    | if checkbipyramid then | |
| 4    | if intervallist is contained in domain bipyramid intervallist then | |
| 5    | #bipyramid intervallist is the rectangular domain we excluded first near the bipyramid distribution. | |
| 6    | add [-1] to checkprocess | |
| 7    | #record the checking process | |
| 8    | return true | |
| 9    | if some variable interval in intervallist disjoins the corresponding variable interval in bipyramid intervallist then | |
| 10   | checkbipyramid := false | |
| 11   | if checkpyramid then | |
| 12   | if intervallist is contained in domain pyramid intervallist then | |
| 13   | #pyramid intervallist is the rectangular domain we excluded first near the pyramid distribution. | |
| 14   | add [0] to checkprocess; return true | |
| 15   | if some variable interval in intervallist disjoins the corresponding variable interval in pyramid intervallist then | |
| 16   | checkpyramid := false | |
| 17   | while methodsᵢ ∈ methods do | |
| 18   | if checking domain intervallist successfully through the method methodsᵢ then | |
| 19   | add [i] to checkprocess; return true | |
| 20   | dim := the widest interval position in interval vector intervallist | |
| 21   | if the width of the dim-th interval in intervallist < 1000 then | |
| 22   | add intervallist to notchecked | |
| 23   | #notchecked records domains cannot be checked successfully | |
| 24   | add [-4] to checkprocess; return false | |
| 25   | add dim to checkprocess | |
| 26   | #dim designates the variable to be subdivided, and is to be recorded in checking process | |
| 27   | subinterval list := subdivide the domain intervallist in the dim-th interval | |
| 28   | cur := true | |
| 29   | forall subinterval listᵢ ∈ subinterval list do | |
| 30   | if not CheckDomain(subinterval listᵢ, checkmethods, not checkbipyramid, not checkpyramid) then | |
| 31   | cur := false | |
| 32   | if cur then | |
| 33   | add [-2] to checkprocess | |
| 34   | else | |
| 35   | add [-3] to checkprocess | |
| 36   | return cur | |
| 37   | end | |

6.2 Verification process

In order to subdivide domains into appropriate widths, we act some experiments first, finally we subdivide domains as follows: for D(1) and D(2) we divide in §2, each domain is subdivided the way that each interval
of it is trisected, so we get $3^7 = 2817$ subdomains each, denote them respectively by:

$$D^{(1)}_1, D^{(1)}_2, \ldots, D^{(1)}_{2187},$$

and

$$D^{(2)}_1, D^{(2)}_2, \ldots, D^{(2)}_{2187}.$$  

If some of these subdomains are difficult to verify successfully, we can again subdivide them the same way. Actually, the following domains need to subdivide again:

$$D^{(1)}_{62}, D^{(1)}_{158}, D^{(1)}_{239}, D^{(1)}_{863}, D^{(1)}_{1102}, D^{(1)}_{1105}, D^{(1)}_{1106}, D^{(1)}_{2114}, D^{(1)}_{2132},$$

$$D^{(1)}_{1105-1101}, D^{(1)}_{1106-834}, D^{(1)}_{1106-861}, D^{(1)}_{1106-1099}, D^{(1)}_{1106-1100},$$

$$D^{(1)}_{1105-1101-1100}, D^{(1)}_{1106-834-725}, D^{(1)}_{1106-834-726},$$

$$D^{(1)}_{1106-834-725-1752}, D^{(1)}_{1106-834-726-1507}, D^{(1)}_{1106-834-726-1750}, \tag{6.2}$$

where $D^{(1)}_{1105-1101}$ denotes the 1101-th subdomain in all 2187 subdomains of $D^{(1)}_{1105}$, other similar notations are understood the same way.

6.3 Algorithm implementations

The Maple Package fivepoints implements algorithms described in above sections. For the detailed code, see Appendix A.2.

7 Conclusion

The following is verification time for various domains (may differ on different computers, it is the time used by computers with Pentium IV 3.0 GHz CPU, and 1 GB RAM):

1. Time used to verify domain $D^{(1)}$: 782534.203 seconds.

2. Time used to verify domain $D^{(2)}$: 8797.600 seconds.

3. Total time: 791331.803 seconds.

This completes the proof of the problem of spherical distribution of 5 points.

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A Maple code

A.1 Module IntervalArithmetic

# IntervalArithmetic: a Maple package used for interval computations.
# $revision: 1.0.3.4$
IntervalArithmetic := module()
export ulp, fulb, rfulb0, rfulb, 'Evalr/add', 'Evalr/multiply', 'Evalr/power', 'Evalr/sin', 'Evalr/cos', 'Evalr/tan', 'Evalr/cot', 'Evalr/arcsin', 'Evalr/arccos', 'Evalr/arctan', 'Evalr/arccot', 'Evalr/exp', 'Evalr/ln', 'Evalr/powexp', 'Evalr/shake', Evalr, isdef, vert, inthull, intwidth, maxwidthdim, intsbdv, sortpos, contain:
local init:
option package, load = init:

##############################################################################
# initialization
##############################################################################

# the initialization procedure
init := proc()
  global 'type/interval', 'type/int_ext', 'type/rat_ext', 'type/cons', 'type/consnum', 'type/ratpar', 'type/exp_user', 'type/ln', 'convert/ft2rat', truncatenegativepart, p1, p2:
  # defining the datatype of interval
  'type/interval' := proc( inv )
    if type( inv, list( rat_ext ) ) and nops( inv ) = 2 and inv[ 1 ] <= inv[ 2 ] then
      true
    elif inv = [ ] then
      true
    else
      false
    fi
  end:
  # extended datatype of integer numbers
  'type/int_ext' := proc( x )
    evalb( type( x, integer ) or x = -infinity or x = infinity )
  end:
  # extended datatype of rational numbers
  'type/rat_ext' := proc( x )
    evalb( type( x, rational ) or x = -infinity or x = infinity )
  end:
  # datatype that containing gamma, Catalan or Pi
  'type/cons' := proc( x )
    member( x, { gamma, Catalan, Pi } )
  end:
  # datatype of constant numbers
  'type/consnum' := proc( x )
    local c, r:
    global constants:
    c := constants:
    constants := gamma, Catalan, Pi, infinity:
    r := type( x, constant ):
    constants := c:
    r
  end:
  # datatype of functions whose parameters are rational numbers
  'type/ratpar' := proc( f, tp::Or( set( type ), type ) )
end:
type( f, tp ) and type( [ op( f ) ], list( rational ) )
end:

# datatype of natural exponent
'type/exp_user' := proc( f )
  evalb( op( 0, f ) = 'exp' )
end:

# datatype of natural logarithm
'type/ln' := proc( f )
  evalb( op( 0, f ) = 'ln' )
end:

# converting from float point numbers(ranges) to rational numbers(intervals)
'convert/ft2rat' := proc( inv )
local t:
  if type( inv, float ) then
    convert( inv, rational, exact )
  elif type( inv, rat_ext ) then
    inv
  elif type( inv, list( Or( float, rat_ext ) ) ) and nops( inv ) = 2 then
    t := map( procname, inv ):
    if t[ 1 ] <= t[ 2 ] then t
    else []
  fi
  elif type( inv, list ) or type( inv, Matrix ) then
    map( procname, inv )
  else
    error "invalid argument: %1", inv
  fi
end:

# If truncatenegativepart is set to true,
# then in interval power arithmetic,
# negative parts of base intervals are truncated.
# If truncatenegativepart is set to false,
# then an error is generated when encountering
# a interval power arithmetic whose base contains a negative part.
truncatenegativepart := false:

# rational lower bound of Pi
p1 := rfulb0( Pi, 'r', 'l' ):

# rational upper bound of Pi
p2 := rfulb0( Pi, 'r', 'u' ):

end:

# the error of a float point number
ulp := proc( x )
if type( x, float ) then
  if x = Float( infinity ) or x = -Float( infinity ) then 0
  else Float( 1, length( op( 1, x ) )+op( 2, x )-Digits )
  fi
else type( x, list ) or type( x, Matrix ) then map( procname, x )
else error "invalid argument: %1", x
fi
end:

# the float upper or lower bounds of a float number
fulb := proc( x, ul::{identical( u ), identical( l )} )
local t:
  if type( x, float ) then
    if x = Float( infinity ) or x = -Float( infinity ) then x
    else
      # not using "eval" may generate an error,
      # may be a bug in maple( evaluation rule in Float ).
  fi
end:
elif type(x, list) or type(x, Matrix) then
  map(procname, x, args[2..-1])
else
  error "cannot determine the %1 %2 bound of %3",
  'if'( rf = 'r', rational, float ), 'if'( ul = 'u', upper, lower), x
fi
end:

# the rational(or float) upper(or lower) bound of a number
rfulb := proc(x, rf::{identical(r), identical(f)}, ul::{identical(u), identical(l)})
  local i, t;
  if type(x, consnum) then
    t := 'Evalr/shake'(x):
    if type(t, 'interval') then t := op('if'(ul = 'l', 1, 2), t) fi:
    if rf = 'f' then t := rfulb0(t, 'f', ul) fi:
    t
  elif type(x, list) or type(x, Matrix) then
    map(procname, x)
  else error "invalid argument: %1", x
  fi:
end:

# interval addition
'Evalr/add' := proc(L::list)
  local n, i, lb, ub:
  if member([], L) then return [] fi:
  n := nops(L):
  lb := 0: ub := 0:
  for i to n do
    if type(L[i], 'interval') then
      lb := lb + L[i, 1]: ub := ub + L[i, 2]:
    elif type(L[i], rat_ext) then
      lb := lb + L[i]: ub := ub + L[i]:
    else
      error "unrecognized argument: %1", L[i]
    fi
  od:

  # Large integer may occur after computation with rational numbers,
  # we adjust intervals outside, expressing denominators of interval
  # vertexes with integers whose digits is not greater thenDigits.
  lb := convert(rfulb0(lb, 'f', l), ft2rat):
  ub := convert(rfulb0(ub, 'f', u), ft2rat):
  return [lb, ub]
end:

# arithmetic multiplication
'Evalr/multiply' := proc(L::list)
  local n, i, lb, ub, a, b, tmp:
  if member([], L) then return [] fi:
  n := nops(L):
  lb := 1: ub := 1:
  for i to n do
    if type(L[i], 'interval') then
      a := L[i, 1]: b := L[i, 2]:
      if a > 0 then
        if lb >= 0 then lb := lb*a: ub := ub*b:
        elif ub <= 0 then lb := lb*b: ub := ub*a:
        else lb := lb*b: ub := ub*b:
      fi:
      elif b <= 0 then
        if lb >= 0 then tmp := lb: lb := ub*a: ub := tmp*b:
        elif ub <= 0 then tmp := lb: lb := ub*b: ub := tmp*a:
        else tmp := lb: lb := ub*a: ub := tmp*a:
      fi:
    fi
  od:

  # Large integer may occur after computation with rational numbers,
  # we adjust intervals outside, expressing denominators of interval
  # vertexes with integers whose digits is not greater then Digits.
  lb := convert(rfulb0(lb, 'f', l), ft2rat):
  ub := convert(rfulb0(ub, 'f', u), ft2rat):
  return [lb, ub]
end:
else # a < 0 < b
    if lb >= 0 then lb := ub*a: ub := ub*b:
    elif ub <= 0 then ub := lb*a: lb := lb*b:
    else # lb < 0 < ub
        tmp := lb:
        if ( lb*b ) <= ( ub*a ) # lb*b and ub*a will not be 0*infinity
            then lb := lb*b:
        else lb := ub*a:
        fi:
        if ( tmp*a ) <= ( ub*b )
            then ub := ub*b:
        else ub := tmp*a:
        fi:
    fi:
    fi:
elif type( L[ i ], rational ) then
    if ( L[ i ] ) >= 0 then lb := lb*L[ i ]: ub := ub*L[ i ]:
    else tmp := lb: lb := ub*L[ i ]: ub := tmp*L[ i ]:
    fi:
else error "unrecognized argument: %1", L[ i ]:
fi:
od:
lb := convert( rfulb0( lb, 'f', 'l' ), ft2rat ):
ub := convert( rfulb0( ub, 'f', 'u' ), ft2rat ):
return [ lb, ub ]
end:

# interval power
'Evalr/power' := proc( a, n::rational )
local lb, ub, tmp:
    if n = 0 then return 0 fi:
    if a = [ ] then return [ ] fi:
    if type( a, 'interval' ) then
        lb := a[ 1 ]: ub := a[ 2 ]:
        if n > 0 then
            if lb >= 0 then
                lb := lb^n: ub := ub^n:
            elif ub < 0 then
                if type( numer( n ), odd ) then
                    lb := lb^n: ub := ub^n:
                else # e.g. sqrt( [ -2, -1 ] )
                    error "negative radicand"
                fi:
                else tmp := lb: lb := ub^n: ub := tmp^n:
            fi:
            else # lb < 0 => ub
                if type( numer( n ), odd ) then
                    if type( denom( n ), odd ) then
                        lb := lb^n: ub := ub^n:
                    else # e.g. sqrt( [ -2, 1 ] )
                        if truncatenegativepart then
                            lb := 0: ub := ub^n:
                        else
                            error "negative radicand"
                        fi:
                    else # e.g. ( [ -2, 1 ] )^2
                        if ( -lb ) <= ub then ub := ub^n:
                    else ub := ( -lb )^n:
                fi:
                lb := 0:
            fi:
        else # n < 0
            if lb = 0 then
                if ub = 0 then
                    lb := -infinity: ub := infinity:
                else
                    tmp := ub:
                    if ( lb*b ) <= ( tmp*a )
                        then ub := lb*b:
                    else ub := tmp*a:
                fi:
            fi:
        else
            if lb = 0 then
                if ub = 0 then
                    lb := -infinity: ub := infinity:
                else
                    tmp := lb:
                    if ( tmp*a ) <= ( ub*b )
                        then lb := tmp*a:
                    else lb := ub*b:
                fi:
            fi:
        else
            if lb = 0 then
                if ub = 0 then
                    lb := -infinity: ub := infinity:
                else
                    tmp := lb:
                    if ( tmp*a ) <= ( ub*b )
                        then lb := tmp*a:
                    else lb := ub*b:
                fi:
            fi:
        else
            if lb = 0 then
                if ub = 0 then
                    lb := -infinity: ub := infinity:
                else
                    tmp := lb:
                    if ( tmp*a ) <= ( ub*b )
                        then lb := tmp*a:
                    else lb := ub*b:
                fi:
            fi:
        else
            if lb = 0 then
                if ub = 0 then
                    lb := -infinity: ub := infinity:
                else
                    tmp := lb:
                    if ( tmp*a ) <= ( ub*b )
                        then lb := tmp*a:
                    else lb := ub*b:
                fi:
            fi:
        else
            if lb = 0 then
                if ub = 0 then
                    lb := -infinity: ub := infinity:
                else
                    tmp := lb:
                    if ( tmp*a ) <= ( ub*b )
                        then lb := tmp*a:
                    else lb := ub*b:
                fi:
            fi:
        else
            if lb = 0 then
                if ub = 0 then
                    lb := -infinity: ub := infinity:
                else
                    tmp := lb:
                    if ( tmp*a ) <= ( ub*b )
                        then lb := tmp*a:
                    else lb := ub*b:
                fi:
            fi:
        else
            if lb = 0 then
                if ub = 0 then
                    lb := -infinity: ub := infinity:
                else
                    tmp := lb:
                    if ( tmp*a ) <= ( ub*b )
                        then lb := tmp*a:
                    else lb := ub*b:
                fi:
            fi:
        else
            if lb = 0 then
                if ub = 0 then
                    lb := -infinity: ub := infinity:
                else
                    tmp := lb:
                    if ( tmp*a ) <= ( ub*b )
                        then lb := tmp*a:
                    else lb := ub*b:
                fi:
            fi:
        else
            if lb = 0 then
                if ub = 0 then
                    lb := -infinity: ub := infinity:
                else
                    tmp := lb:
                    if ( tmp*a ) <= ( ub*b )
                        then lb := tmp*a:
                    else lb := ub*b:
                fi:
            fi:
        else
            if lb = 0 then
                if ub = 0 then
                    lb := -infinity: ub := infinity:
                else
                    tmp := lb:
                    if ( tmp*a ) <= ( ub*b )
                        then lb := tmp*a:
                    else lb := ub*b:
                fi:
            fi:
        else
            if lb = 0 then
                if ub = 0 then
                    lb := -infinity: ub := infinity:
                else
                    tmp := lb:
                    if ( tmp*a ) <= ( ub*b )
                        then lb := tmp*a:
                    else lb := ub*b:
                fi:
            fi:
        else
            if lb = 0 then
                if ub = 0 then
                    lb := -infinity: ub := infinity:
                else
                    tmp := lb:
                    if ( tmp*a ) <= ( ub*b )
                        then lb := tmp*a:
                    else lb := ub*b:
                fi:
            fi:
        else
            if lb = 0 then
                if ub = 0 then
                    lb := -infinity: ub := infinity:
                else
                    tmp := lb:
                    if ( tmp*a ) <= ( ub*b )
                        then lb := tmp*a:
                    else lb := ub*b:
                fi:
            fi:
        else
            if lb = 0 then
                if ub = 0 then
                    lb := -infinity: ub := infinity:
                else
                    tmp := lb:
                    if ( tmp*a ) <= ( ub*b )
                        then lb := tmp*a:
                    else lb := ub*b:
                fi:
            fi:
        else
            if lb = 0 then
                if ub = 0 then
                    lb := -infinity: ub := infinity:
                else
                    tmp := lb:
                    if ( tmp*a ) <= ( ub*b )
                        then lb := tmp*a:
                    else lb := ub*b:
                fi:
            fi:
        else
            if lb = 0 then
                if ub = 0 then
                    lb := -infinity: ub := infinity:
                else
                    tmp := lb:
                    if ( tmp*a ) <= ( ub*b )
                        then lb := tmp*a:
                    else lb := ub*b:
                fi:
            fi:
        else
            if lb = 0 then
                if ub = 0 then
                    lb := -infinity: ub := infinity:
                else
                    tmp := lb:
                    if ( tmp*a ) <= ( ub*b )
                        then lb := tmp*a:
                    else lb := ub*b:
                fi:
            fi:
        else
            if lb = 0 then
                if ub = 0 then
                    lb := -infinity: ub := infinity:
                else
                    tmp := lb:
                    if ( tmp*a ) <= ( ub*b )
                        then lb := tmp*a:
                    else lb := ub*b:
                fi:
            fi:
        else
            if lb = 0 then
                if ub = 0 then
                    lb := -infinity: ub := infinity:
                else
                    tmp := lb:
                    if ( tmp*a ) <= ( ub*b )
                        then lb := tmp*a:
                    else lb := ub*b:
                fi:
            fi:
        else
            if lb = 0 then
                if ub = 0 then
                    lb := -infinity: ub := infinity:
                else
                    tmp := lb:
                    if ( tmp*a ) <= ( ub*b )
                        then lb := tmp*a:
                    else lb := ub*b:
                fi:
            fi:
        else
            if lb = 0 then
                if ub = 0 then
                    lb := -infinity: ub := infinity:
                else
                    tmp := lb:
                    if ( tmp*a ) <= ( ub*b )
                        then lb := tmp*a:
                    else lb := ub*b:
                fi:
            fi:
        else
            if lb = 0 then
                if ub = 0 then
                    lb := -infinity: ub := infinity:
                else
                    tmp := lb:
                    if ( tmp*a ) <= ( ub*b )
                        then lb := tmp*a:
                    else lb := ub*b:
                fi:
            fi:
        else
            if lb = 0 then
                if ub = 0 then
                    lb := -infinity: ub := infinity:
                else
                    tmp := lb:
                    if ( tmp*a ) <= ( ub*b )
                        then lb := tmp*a:
                    else lb := ub*b:
                fi:
            fi:
        else
            if lb = 0 then
                if ub = 0 then
                    lb := -infinity: ub := infinity:
                else
                    tmp := lb:
                    if ( tmp*a ) <= ( ub*b )
                        then lb := tmp*a:
                    else lb := ub*b:
                fi:
            fi:
        else
            if lb = 0 then
                if ub = 0 then
                    lb := -infinity: ub := infinity: 21
else
  lb := ub^n: ub := infinity:
  fi:
elif lb > 0 then tmp := lb: lb := ub^n: ub := tmp^n:
elif ub <= 0 then
  if type( numer( n ), odd ) then
    if type( denom( n ), odd ) then
      if ub=0 then lb := lb^n: lb := -infinity:
      else tmp := lb: lb := ub^n: ub := tmp^n:
      fi:
    else # e.g. 1/sqrt( [ -2,-1 ] )
      error "negative radicand"
    fi:
  else
    if ub = 0 then lb := lb^n: ub := infinity:
    else lb := lb^n: ub := ub^n:
    fi:
    fi:
else # lb < 0 < ub
  if type( numer( n ), odd ) then # e.g. 1/sqrt( [ -2, 1 ] )
    if truncatenegativepart then
      lb := ub^n: ub := infinity:
    else
      error "negative radicand"
    fi
  else # e.g. 1/( [ -2, 1 ] )^2.
    if ( -lb ) <= ub then lb := ub^n:
    else lb := ( -lb )^n:
    fi:
    ub := infinity:
    fi:
  fi:
elif type( a, rational ) then
  return [ rfulb0( a^n, 'r', 'l' ), rfulb0( a^n, 'r', 'u' ) ]
else error "invalid argument: %1", a
  fi:
if type( lb, Not( rational ) ) then lb := rfulb0( lb, 'r', 'l' )
else lb := convert( rfulb0( lb, 'f', 'l' ), ft2rat )
  fi:
if type( ub, Not( rational ) ) then ub := rfulb0( ub, 'r', 'u' )
else ub := convert( rfulb0( ub, 'f', 'u' ), ft2rat )
  fi:
return [ lb, ub ]
end:

# interval sine
'Evalr/sin' := proc( a )
  local lb, ub, tmp:
  global p1, p2:
  if a = [ ] then return [ ] fi:
  if type( a, 'interval' ) then
    lb := a[ 1 ]: ub := a[ 2 ]:
  if ub <= 0 then
    tmp := procsin( [ -ub, -lb ]):
    return [ -tmp[ 2 ], -tmp[ 1 ] ]
  fi:
  lb := lb/2:
  if ( lb > 0, p2, p1 ) : ub := ub/2:
    tmp := floor( lb/2 ): lb := lb-2*tmp: ub := ub-2*tmp:
    if ub >= ( lb+2 ) then lb := -1: ub := 1:
  else
    if ( lb-1/2 ) < 0 then
      if ( ub-1/2 ) < 0 then
        # 1/2*p1 > lb*p1 > 1b*p1 > 0
        # ( ub-1/2 )*Pi < ( ub-1/2 )*p1 < 0 ==>
        # 0 < ub Pi < 1/2*Pi+( ub-1/2 )*p1 < Pi/2
        lb := rfulb0( sin( lb*p1 ), 'r', 'l' )
        ub := rfulb0( cos( ( 1/2-ub )*p1 ), 'r', 'u' )
      elif ( ub-1+lb ) < 0 then

# 1/2*Pi > lb*Pi > lb*p1 > 0 

\[ \text{lb} := \text{rfulb0}(\sin(\text{lb*}p1), 'r', 'l'): \text{ub} := 1: \]

\textbf{elif ( ub-1 ) < 0 then}

\# ( ub-1 )*Pi < ( ub-1 )*p1 < 0 ==>

\# Pi/2 < ub*Pi < Pi+( ub-1 )*p1 < Pi

\[ \text{lb} := \text{rfulb0}(\sin((1-\text{ub})*p1), 'r', 'l'): \text{ub} := 1: \]

\textbf{elif ( ub-3/2 ) < 0 then}

\# ( ub-3/2 )*Pi < ( ub-3/2 )*p1 < 0 ==>

\# Pi <= ub*Pi < 3/2*Pi+( ub-3/2 )*p1 < 3/2*Pi

\[ \text{lb} := -\text{rfulb0}(\cos((3/2-\text{ub})*p1), 'r', 'u'): \text{ub} := 1: \]

\textbf{else}

\[ \text{lb} := -1: \text{ub} := 1: \]

\textbf{fi:}

\textbf{elif ( lb-1 ) < 0 then}

\textbf{if ( ub-3/2 ) < 0 then}

\# ( ub-3/2 )*Pi < ( ub-3/2 )*p1 < 0 ==>

\# Pi/2 < ub*Pi < 3/2*Pi+( ub-3/2 )*p1 < 3/2*Pi

\# ( 1-ub )*Pi >= ( 1-ub )*p1 >= 0 ==>

\# Pi/2 < ub*Pi <= Pi+( 1-ub )*p1 <= Pi/2

\[ \text{tmp} := \text{ub}: \]

\[ \text{lb} := -\text{rfulb0}(\cos((3/2-\text{ub})*p1), 'r', 'u'): \text{ub} := \text{rfulb0}(\cos((\text{tmp}-1/2)*p1), 'r', 'u'): \]

\textbf{elif ( ub-3+lb ) < 0 then}

\# ( 1-ub )*Pi >= ( 1-ub )*p1 >= 0 ==>

\# Pi > 1+Pi >= Pi+( 1-ub )*p1 >= Pi/2

\[ \text{lb} := -\text{rfulb0}(\cos((3/2-\text{ub})*p1), 'r', 'u'): \text{ub} := \text{rfulb0}(\cos((\text{tmp}-1)*p1), 'r', 'u'): \]

\textbf{elif ( lb-3/2 ) < 0 then}

\textbf{if ( ub-3/2 ) < 0 then}

\# ( ub-3/2 )*Pi < ( ub-3/2 )*p1 < 0 ==>

\# Pi < ub*Pi < 3/2*Pi+( ub-3/2 )*p1 < 3/2*Pi

\# ( lb-1 )*Pi >= ( lb-1 )*p1 >= 0 ==>

\# 3/2*Pi > lb*Pi >= Pi+( lb-1 )*p1 >= Pi

\[ \text{tmp} := \text{lb}: \]

\[ \text{lb} := -\text{rfulb0}(\cos((3/2-\text{ub})*p1), 'r', 'u'): \text{ub} := -\text{rfulb0}(\sin((3/2-\text{ub})*p1), 'r', 'u'): \]

\textbf{elif ( ub-3+lb ) < 0 then}

\# ( lb-1 )*Pi >= ( lb-1 )*p1 >= 0 ==>

\# 3/2*Pi > lb*Pi >= Pi+( lb-1 )*p1 >= Pi

\[ \text{lb} := -\text{rfulb0}(\cos((3/2-\text{ub})*p1), 'r', 'u'): \text{ub} := -\text{rfulb0}(\cos((\text{tmp}-1)*p1), 'r', 'u'): \]

\textbf{elif ( lb-3/2 ) < 0 then}

\textbf{if ( ub-3/2 ) < 0 then}

\# ( lb-3/2 )*Pi < ( lb-3/2 )*p1 < 0 ==>

\# Pi < ub*Pi < 3/2*Pi+( lb-3/2 )*p1 < 3/2*Pi

\# ( lb-1 )*Pi >= ( lb-1 )*p1 >= 0 ==>

\# 3/2*Pi > lb*Pi >= Pi+( lb-1 )*p1 >= Pi

\[ \text{tmp} := \text{lb}: \]

\[ \text{lb} := -\text{rfulb0}(\cos((3/2-\text{ub})*p1), 'r', 'u'): \text{ub} := -\text{rfulb0}(\cos((\text{tmp}-1)*p1), 'r', 'u'): \]

\textbf{elif ( ub-5/2 ) < 0 then}

\# ( ub-5/2 )*Pi < ( ub-5/2 )*p1 < 0 ==>

\# 2*Pi <= ub*Pi < 5/2*Pi+( ub-5/2 )*p1 < 5/2*Pi

\[ \text{lb} := -1: \text{ub} := -\text{rfulb0}(\cos((5/2-\text{ub})*p1), 'r', 'u'): \]

\textbf{else}

\[ \text{lb} := -1: \text{ub} := 1: \]

\textbf{fi:}

\textbf{elif ( lb-3/2 ) < 0 then}

\textbf{if ( ub-3/2 ) < 0 then}

\# ( ub-3/2 )*Pi < ( ub-3/2 )*p1 < 0 ==>

\# Pi < ub*Pi < 3/2*Pi+( ub-3/2 )*p1 < 3/2*Pi

\# ( lb-1 )*Pi >= ( lb-1 )*p1 >= 0 ==>

\# 3/2*Pi > lb*Pi >= Pi+( lb-1 )*p1 >= Pi

\[ \text{tmp} := \text{lb}: \]

\[ \text{lb} := -\text{rfulb0}(\cos((3/2-\text{ub})*p1), 'r', 'u'): \text{ub} := -\text{rfulb0}(\sin((3/2-\text{ub})*p1), 'r', 'u'): \]

\textbf{elif ( ub-3+lb ) < 0 then}

\# ( lb-1 )*Pi >= ( lb-1 )*p1 >= 0 ==>

\# 3/2*Pi > lb*Pi >= Pi+( lb-1 )*p1 >= Pi

\[ \text{lb} := -\text{rfulb0}(\cos((3/2-\text{ub})*p1), 'r', 'u'): \text{ub} := -\text{rfulb0}(\sin((\text{tmp}-1)*p1), 'r', 'u'): \]

\textbf{elif ( lb-3/2 ) < 0 then}

\textbf{if ( ub-3/2 ) < 0 then}

\# ( lb-3/2 )*Pi < ( lb-3/2 )*p1 < 0 ==>

\# 2*Pi > lb*Pi >= 3/2*Pi+( lb-3/2 )*p1 >= 3/2*Pi

\# ( ub-5/2 )*Pi < ( ub-5/2 )*p1 < 0 ==>

\# 3/2*Pi < ub*Pi < 5/2*Pi+( ub-5/2 )*p1 < 5/2*Pi

\[ \text{lb} := -\text{rfulb0}(\cos((3/2-\text{ub})*p1), 'r', 'u'): \text{ub} := -\text{rfulb0}(\cos((\text{tmp}-5/2)*p1), 'r', 'u'): \]

\textbf{else}

\[ \text{lb} := -1: \text{ub} := 1: \]

\textbf{fi:}

\textbf{elif ( ub-5/2 ) < 0 then}

\# ( 1-ub )*Pi >= ( 1-ub )*p1 >= 0 ==>

\# 3/2*Pi > lb*Pi >= Pi+( 1-ub )*p1 >= Pi

\[ \text{lb} := -\text{rfulb0}(\cos((3/2-\text{ub})*p1), 'r', 'u'): \text{ub} := -\text{rfulb0}(\cos((5/2-\text{ub})*p1), 'r', 'u'): \]

\textbf{elif ( ub-5+lb ) < 0 then}

\# ( 1-ub )*Pi >= ( 1-ub )*p1 >= 0 ==>

\# 3/2*Pi > lb*Pi >= Pi+( 1-ub )*p1 >= Pi

\[ \text{lb} := -\text{rfulb0}(\cos((3/2-\text{ub})*p1), 'r', 'u'): \text{ub} := -\text{rfulb0}(\cos((\text{tmp}-7/2)*p1), 'r', 'u'): \]

\textbf{else}

\[ \text{lb} := -1: \text{ub} := 1: \]

\textbf{fi:}

\textbf{fi:}
elif type( a, rational ) then
    return [ rfulb0( 'sin'( a ), 'r', 'l' ), rfulb0( 'sin'( a ), 'r', 'u' ) ]
else error "invalid argument: %1", a
fi:
return [ lb, ub ]
end:

# interval cosine
'Evalr/cos' := proc( a )
global p1, p2:
if a = [ ] then return [ ] fi:
if type( a, 'interval' ) then
    'Evalr/sin'([ -a[ 2 ] + p1/2, -a[ 1 ] + p2/2 ])
elif type( a, rational ) then
    # using 'cos' to suppress automatic simplification
    [ rfulb0( 'cos'( a ), 'r', 'l' ), rfulb0( 'cos'( a ), 'r', 'u' ) ]
else
    error "invalid argument: %1", a
fi:
end:

# interval tangent
'Evalr/tan' := proc( a )
local lb, ub, tmp:
global p1, p2:
if a = [ ] then return [ ] fi:
if type( a, 'interval' ) then
    lb := a[ 1 ]: ub := a[ 2 ]:
    lb := lb/'if'( lb > 0, p2, p1 ): ub := ub/'if'( ub > 0, p1, p2 ):
    tmp := floor( lb ): lb := lb - tmp: ub := ub - tmp:
    if ub >= ( lb+1 ) then lb := -infinity: ub := infinity:
else
    if ( lb-1/2 ) < 0 then
        if ( ub-1/2 ) < 0 then
            # 0<lb*p1<lb*Pi<a[1]-tmp*Pi<a[2]-tmp*Pi<ub*Pi<ub*p2
            lb := rfulb0( 'tan'( a[ 1 ] ), 'r', 'l' ):
            ub := rfulb0( 'tan'( a[ 2 ] ), 'r', 'u' ):
        else
            lb := -infinity: ub := infinity:
        fi:
    elsif ( ub-3/2 ) < 0 then
        # 0<lb*p1<lb*Pi<a[1]-tmp*Pi<a[2]-tmp*Pi<ub*Pi<ub*p2
        lb := rfulb0( 'tan'( a[ 1 ] ), 'r', 'l' ):
        ub := rfulb0( 'tan'( a[ 2 ] ), 'r', 'u' ):
    else
        lb := -infinity: ub := infinity:
    fi:
else
    if type( a, rational ) then
        return [ rfulb0( 'tan'( a ), 'r', 'l' ), rfulb0( 'tan'( a ), 'r', 'u' ) ]
    else
        error "invalid argument: %1", a
    fi:
return [ lb, ub ]
end:

# interval cotangent
'Evalr/cot' := proc( a )
global p1, p2:
if a = [ ] then return [ ] fi:
if type( a, 'interval' ) then
    'Evalr/tan'([ -a[ 2 ] + p1/2, -a[ 1 ] + p2/2 ])
elif type( a, rational ) then
    [ rfulb0( 'cot'( a ), 'r', 'l' ), rfulb0( 'cot'( a ), 'r', 'u' ) ]
else
    error "invalid argument: %1", a
fi:
end:
# interval arc sine

evalr/arcsin' := proc( inv )
local lb, ub:
global p1, p2:
if inv = [ ] then return [ ] fi:
if type( inv, rational ) then
  if inv >= -1 and inv <= 1 then
    [ rfulb0( 'arcsin'( inv ), 'r', 'l' ), rfulb0( 'arcsin'( inv ), 'r', 'u' ) ]
  else
    error "invalid argument: %1", inv:
  fi:
elif type( inv, 'interval' ) then
  lb := inv[ 1 ]; ub := inv[ 2 ]:
  if not ( type( lb, rational ) and type( ub, rational ) ) then
    error "invalid argument: %1", inv:
  fi:
  if lb > 1 or ub < -1 then
    error "invalid argument: %1", inv:
  elif lb < -1 and ub > 1 then
    lb := -p2:
    ub := p2:
  elif lb <= -1 then
    lb := -p2: ub := rfulb0( 'arcsin'( ub ), 'r', 'u' ):
  elif ub > 1 then
    lb := rfulb0( 'arcsin'( lb ), 'r', 'l' ): ub := p2:
  else
    lb := rfulb0( 'arcsin'( lb ), 'r', 'l' ):
    ub := rfulb0( 'arcsin'( ub ), 'r', 'u' ):
  fi:
[ lb, ub ]
else
  error "invalid argument: %1", inv:
fi:
end:

# interval arc cosine

evalr/arccos' := proc( inv )
local tmp:
global p1, p2:
if inv = [ ] then return [ ] fi:
if type( inv, rational ) then
  if inv >= -1 and inv <= 1 then
    [ rfulb0( 'arccos'( inv ), 'r', 'l' ), rfulb0( 'arccos'( inv ), 'r', 'u' ) ]
  else
    error "invalid argument: %1", inv:
  fi:
elif type( inv, 'interval' ) then
  tmp := 'evalr/arcsin'( inv ):
  [ p1/2-tmp[ 2 ], p2/2-tmp[ 1 ] ]
else
  error "invalid argument: %1", inv:
fi:
end:

# interval arc tangent

evalr/arctan' := proc( inv )
if inv = [ ] then return [ ] fi:
if type( inv, rat_ext ) then
  [ rfulb0( 'arctan'( inv ), 'r', 'l' ), rfulb0( 'arctan'( inv ), 'r', 'u' ) ]
elif type( inv, 'interval' ) then
  [ rfulb0( 'arctan'( inv[ 1 ] ), 'r', 'l' ), rfulb0( 'arctan'( inv[ 2 ] ), 'r', 'u' ) ]
else
  error "invalid argument: %1", inv:
fi:
end:
# interval arc cotangent

'Evalr/arccot' := proc( inv )
    local tmp;
    global p1, p2;
    if inv = [] then return [] fi:
    if type( inv, rat_ext ) then
        [ rfulb0( 'arccot'( inv ), 'r', 'l' ),
          rfulb0( 'arccot'( inv ), 'r', 'u' ) ]
    elif type( inv, 'interval' ) then
        tmp := 'Evalr/arccot'( inv ) :
        [ p1/2-tmp[ 2 ], p2/2-tmp[ 1 ] ]
    else
        error "invalid argument: %1", inv:
    fi end:

# interval exponent

'Evalr/exp' := proc( )
    local a, inv:
    if has( [args], { [ ] } ) then return [] fi:
    if nargs = 1 then
        inv := args[ 1 ]:
        if type( inv, rat_ext ) then
            [ rfulb0( exp( inv ), 'r', 'l' ), rfulb0( exp( inv ), 'r', 'u' ) ]
        elif inv = [] then
            [ ]
        elif type( inv, 'interval' ) then
            [ rfulb0( exp( inv[ 1 ] ), 'r', 'l' ),
              rfulb0( exp( inv[ 2 ] ), 'r', 'u' ) ]
        else
            error "invalid argument: %1", inv:
        fi
    elif type( args[ 1 ], rational ) and args[ 1 ] > 0 and args[ 1 ] <> 1 then
        a := args[ 1 ]:
        inv := args[ 2 ]:
        if type( inv, rat_ext ) then
            [ rfulb0( a^inv, 'r', 'l' ), rfulb0( a^inv, 'r', 'u' ) ]
        elif inv = [] then
            [ ]
        elif a > 1 and type( inv, 'interval' ) then
            [ rfulb0( a^inv[ 1 ] ), 'r', 'l' ),
              rfulb0( a^inv[ 2 ] ), 'r', 'u' ) ]
        elif a < 1 and type( inv, 'interval' ) then
            [ rfulb0( a^inv[ 1 ] ), 'r', 'l' ),
              rfulb0( a^inv[ 2 ] ), 'r', 'u' ) ]
        else
            error "invalid argument: %1, %2", a, inv:
        fi
    else
        error "invalid argument: %0", args:
    fi end:

# interval logarithm

'Evalr/ln' := proc( )
    local a, inv:
    if has( [args], { [ ] } ) then return [] fi:
    if nargs = 1 then
        inv := args[ 1 ]:
        if type( inv, rat_ext ) and inv > 0 then
            # e.g. ln(4) is automatically simplified to 2*ln(2).
            [ rfulb0( 'ln'( inv ), 'r', 'l' ),
              rfulb0( 'ln'( inv ), 'r', 'u' ) ]
        elif inv = [] then
            [ ]
        elif inv[ 1 ] > 0 then
            if ( inv[ 1 ] < 0, -infinity, rfulb0( 'ln'( inv[ 1 ] ), 'r', 'l' ) ),
              rfulb0( 'ln'( inv[ 2 ] ), 'r', 'u' ) ]
        else
            error "invalid argument: %1", inv:
        fi
    end:

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error "invalid argument: %1", inv:
fi
elif type( args[1], rational ) and args[1] > 0 and args[1] <> 1 then
  a := args[1]:
  inv := args[2]:
  if type( inv, rat_ext ) and inv > 0 then
    [ rfulb0( 'ln'( inv ), 'r', 'l' )/
      rfulb0( 'ln'( a ), 'r', 'if'( inv > 1, 'u', 'l' ) ),
    rfulb0( 'ln'( inv ), 'r', 'u' )/
      rfulb0( 'ln'( a ), 'r', 'if'( inv > 1, 'l', 'u' ) ) ]
  elif inv = [] then
    [ ]
  elif a > 1 and type( inv, 'interval' ) and inv[1] >= 0 then
    [ 'if'( inv[1] = 0, -infinity,
      rfulb0( 'ln'( inv[1] ), 'r', 'l' )/
      rfulb0( 'ln'( a ), 'r', 'if'( inv[1] > 1, 'u', 'l' ) ),
    rfulb0( 'ln'( inv[2] ), 'r', 'u' )/
      rfulb0( 'ln'( a ), 'r', 'if'( inv[2] > 1, 'l', 'u' ) ) ]
  elif a < 1 and type( inv, 'interval' ) and inv[1] >= 0 then
    [ rfulb0( 'ln'( inv[2] ), 'r', 'l' )/
      rfulb0( 'ln'( a ), 'r', 'if'( inv[2] > 1, 'u', 'l' ) ),
    'if'( inv[1] = 0, infinity,
      rfulb0( 'ln'( inv[1] ), 'r', 'u' )/
      rfulb0( 'ln'( a ), 'r', 'if'( inv[1] > 1, 'l', 'u' ) ) ]
  else
    error "invalid argument: %1, %2", a, inv:
  fi
else
  error "invalid argument: %2", args:
fi
end:

# interval power exponent
'Evalr/powexp' := proc( a::interval, x::interval )
  if a = [] or x = [] then
    [ ]
  elif a = 0 and x[1]*x[2] > 0 then
    [ 0, 0 ]
  elif a = 1 then
    [ 1, 1 ]
  elif a[1] >= 0 and 'if' ( a[1] = 0, x[1]*x[2] >= 0, true ) then
    evalr/expr( 'evalr/multiply'( [ x, 'evalr/ln'( a ) ] ) )
  else
    error "invalid argument in %1: %2, %3", procname, a, x:
  fi
end:

# to get an interval containing the number
'Evalr/shake' := proc( expr )
  local tm, tp:
  if Digits < 20 then Digits := 2*Digits: fi:
  tm := [ op( expr ) ]:
  tp := op( 0, expr ):
  if type( expr, rat_ext ) then
    [ expr, expr ]
  elif type( expr, Or( float, cons ) ) then
    [ rfulb0( expr, 'r', 'l' ), rfulb0( expr, 'r', 'u' ) ]
  elif tp = '+' then
    evalr/add( map( procname, tm ) )
  elif tp = '*' then
    evalr/multiply( map( procname, tm ) )
  elif tp = '-' then
    'evalr/powexp'( procname( tm[1] ), procname( tm[2] ) )
  elif tp = '+' then
    'evalr/expr'( tm[1], procname( tm[2] ) )
  else
    'evalr/powexp'( procname( tm[1] ), procname( tm[2] ) )
  fi
end:
elif tp in {'sin', 'cos', 'tan', 'cot', 'arcsin', 'arccos', 'arctan', 'arccot', 'exp', 'ln'} then
    thismodule[ cat( 'Evalr/',tp ) ]( procname( tm[ 1 ] ) )
elif type( expr, Or( list, Matrix ) ) then
    map( procname, expr )
else
    error "invalid argument: %1", expr
fi
end:

# interval arithmetic
Evalr := proc( expr, invls::Or( list, set ) )
    local i, vars, t, tm, tp, tmp:
    option system, remember:
    vars := select( type, indets( expr ), name ):
    if vars = { } then
        if type( expr, consnum ) then
            return 'Evalr/shake'( expr )
        elif has( expr, { [ ] } ) then
            return [ ]
        elif type( expr, 'interval' ) then
            return expr
        elif type( expr, list ) and nops( expr ) = 2 and
            type( expr[ 1 ], consnum ) and type( expr[ 2 ], consnum ) then
            return [ 'Evalr/shake'('expr[ 1 ]')[ 1 ],
                'Evalr/shake'('expr[ 2 ]')[ 2 ] ]
        elif type( expr, Or( list, Matrix ) ) ) then
            return map( procname, expr, args[ 2.. -1 ] )
        elif not member( op( 0, expr ),
            { '+', '*', '/', 'sin', 'cos', 'tan', 'cot', 'arcsin', 'arccos', 'arctan', 'arccot', 'exp', 'ln' } ) then
            error "invalid argument: %1", expr:
        else
            if nargs = 1 then
                return procname( expr, map( t -> t = [ -infinity, infinity ], vars ) )
            elif member( [ ], subs( invls, vars ) ) then
                return [ ]
            elif vars minus { op( map( lhs, invls ) ) } <> { } then
                return procname( expr,
                    { op( invls ) } union map( t -> t = [ -infinity, infinity ],
                        vars minus { op( map( lhs, invls ) ) } ) )
            elif type( expr, name ) then
                return subs( invls, expr )
            fi:
            else
                if nargs = 1 then
                    return procname( expr, map( t -> t = [ -infinity, infinity ], vars ) )
                elif member( [ ], subs( invls, vars ) ) then
                    return [ ]
                elif vars minus { op( map( lhs, invls ) ) } <> { } then
                    return procname( expr,
                        { op( invls ) } union map( t -> t = [ -infinity, infinity ],
                            vars minus { op( map( lhs, invls ) ) } ) )
                elif type( expr, name ) then
                    return subs( invls, expr )
                fi:
                else
                    return procname( expr, map( t -> t = [ -infinity, infinity ], vars ) )
                fi:
    fi:
end:

# interval arithmetic
Evalr := proc( expr, invls::Or( list, set ) )
    local i, vars, t, tm, tp, tmp:
    option system, remember:
    vars := select( type, indets( expr ), name ):
    if vars = { } then
        if type( expr, consnum ) then
            return 'Evalr/shake'( expr )
        elif has( expr, { [ ] } ) then
            return [ ]
        elif type( expr, 'interval' ) then
            return expr
        elif type( expr, list ) and nops( expr ) = 2 and
            type( expr[ 1 ], consnum ) and type( expr[ 2 ], consnum ) then
            return [ 'Evalr/shake'('expr[ 1 ]')[ 1 ],
                'Evalr/shake'('expr[ 2 ]')[ 2 ] ]
        elif type( expr, Or( list, Matrix ) ) ) then
            return map( procname, expr, args[ 2.. -1 ] )
        elif not member( op( 0, expr ),
            { '+', '*', '/', 'sin', 'cos', 'tan', 'cot', 'arcsin', 'arccos', 'arctan', 'arccot', 'exp', 'ln' } ) then
            error "invalid argument: %1", expr:
        else
            if nargs = 1 then
                return procname( expr, map( t -> t = [ -infinity, infinity ], vars ) )
            elif member( [ ], subs( invls, vars ) ) then
                return [ ]
            elif vars minus { op( map( lhs, invls ) ) } <> { } then
                return procname( expr,
                    { op( invls ) } union map( t -> t = [ -infinity, infinity ],
                        vars minus { op( map( lhs, invls ) ) } ) )
            elif type( expr, name ) then
                return subs( invls, expr )
            fi:
            else
                if nargs = 1 then
                    return procname( expr, map( t -> t = [ -infinity, infinity ], vars ) )
                elif member( [ ], subs( invls, vars ) ) then
                    return [ ]
                elif vars minus { op( map( lhs, invls ) ) } <> { } then
                    return procname( expr,
                        { op( invls ) } union map( t -> t = [ -infinity, infinity ],
                            vars minus { op( map( lhs, invls ) ) } ) )
                elif type( expr, name ) then
                    return subs( invls, expr )
                fi:
                else
                    return procname( expr, map( t -> t = [ -infinity, infinity ], vars ) )
                fi:
end:
if tp = '+' then
    'Evalr/add'( map( procname, tm, args[ 2..-1 ] ) )
elif tp = '*' then
    'Evalr/multiply'( map( procname, tm, args[ 2..-1 ] ) )
elif tp = '-' then
    if type( tm[ 2 ], rational ) then
        'Evalr/power'( procname( tm[ 1 ], args[ 2..-1 ] ), tm[ 2 ] )
    elif type( tm[ 1 ], rational ) then
        'Evalr/exp'( tm[ 1 ], procname( tm[ 2 ], args[ 2..-1 ] ) )
    else
        'Evalr/powexp'( procname( tm[ 1 ], args[ 2..-1 ] ),
                        procname( tm[ 2 ], args[ 2..-1 ] ) )
    fi
elif tp in {'sin', 'cos', 'tan', 'cot',
            'arcsin', 'arccos', 'arctan', 'arccot', 'exp', 'ln'} then
    thismodule[ cat( 'Evalr/',tp ) ]( procname( tm[ 1 ], args[ 2..-1 ] ) )
elif type( expr, Or( list, Matrix ) ) then
    map( procname, expr, args[ 2.. -1 ] )
else
    error "invalid argument: %1", expr
fi
end:

##############################################################################
# Auxiliary procedures
##############################################################################

# list sorting
sortpos := proc( ls::list )
local v, i, j, n, tmp:
    n := nops( ls ):
    v := [ seq( [ ls[ i ], i ], i = 1..n )]:
    for i from 2 to n do
        if ( v[ i ][ 1 ] ) < ( v[ i-1 ][ 1 ] ) then
            tmp := v[ i ]:
            v[ i ] := v[ i-1 ]:
            for j from i-2 by -1 to 1 while ( tmp[ 1 ] ) < ( v[ j ][ 1 ] ) do
                v[ j+1 ] := v[ j ]:
            od:
            if j = 1 and ( tmp[ 1 ] ) < ( v[ j ][ 1 ] ) then v[ j ] := tmp:
                fi:
            fi:
        od:
    return map2( op, 2, v ):
end:

# The "isdef" procedure determines whether or not a interval matrix is
# positive definite
# input: interval matrix and options, can receive 1 to 3 parameters
# interval matrix can have following forms:
## 1.( [ a, b ] ).(nn), one parameter
## 2.[ A, B ].(nn), two parameters
# option query=posdef/negdef:
## determine positive (default)/negative definiteness.
# option query=possemidef/negsemidef:
## determine positive /negative semidefiniteness.
# option query=nonposdef/nonnegdef:
## determine nonpositive/nonnegative definiteness.
# option query=nonpossemidef/nonnegsemidef:
## determine nonpositive/nonnegative semidefiniteness.
# option query=nondef:
## determine nondefiniteness.
# option method=vertex/eigenvalue:
## use different methods to determine positive /negative definiteness:
## the method using vertex matrices(a sufficient and necessary condition,
## the default method), and the method using eigenvalues(a sufficient condition)
## in which case the "false" returned just indicates an unsuccessful test.
# output: true/false

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# Note: in order to reduce the time of datatype checking,
# the entries in matrices should have the same datatype.

isdef := proc()
    local A, B, n, _query, _method, i, j, k, q, S, v, Ac, Ad, Ace, Ade, temp, x;
    uses LinearAlgebra:
    A := 0: B := 0: n := 0: _query := 0: _method := 0:
    for i to nargs do
        if type( args[ i ], 'Matrix'( square ) ) then
            # more accurate form should be:
            # if type( args[ i ], 'Matrix'( interval ) ) then
                if type( args[ i ][ 1, 1 ], 'interval' ) then
                    A := map2( op, 1, args[ i ] ): 
                    B := map2( op, 2, args[ i ] ): 
                    n := RowDimension( A ): 
                else
                    if A = 0 then 
                        A := args[ i ]:
                        n := RowDimension( A ): 
                    else
                        if RowDimension( args[ i ] ) <> n then 
                            error "different matrix dimension: %1", args[ i ]
                        fi:
                        B := args[ i ]:
                    fi:
                else error "error matrix: %1", args[ i ]:
        fi:
        elif type( args[ i ], identical( query ) = 
            { identical( posdef ), identical( negdef ),
            identical( possemidef ), identical( negsemidef ),
            identical( nonposdef ), identical( nonnegdef ),
            identical( nonpossemidef ), identical( nonnegsemidef ),
            identical( nondef ) } ) then
            _query := rhs( args[ i ] ):
        elif type( args[ i ], identical( method ) = 
            { identical( vertex ), identical( eigenvalue ) } ) then
            _method := rhs( args[ i ] ):
        else error "invalid argument: %1", args[ i ]:
        fi:
    od:
    if A = 0 or B = 0 or n = 0 then error "invalid arguments: %0", args fi:
    if has( A, infinity ) or has( B, infinity ) then return false fi:
    if _query = 0 then _query := posdef fi:
    if member( _query, 
        { 'posdef', 'negdef', 'possemidef', 'negsemidef' } ) and
        _method = 0 then vertex fi:
    if member( _query, 
        { nonposdef, nonnegdef, nonpossemidef, nonnegsemidef, nondef } ) and
        _method = 'vertex' then 
        error "the method specified cannot be applied" fi:
    if _method = 'vertex' then 
        q := 'positive_definite'; 
        if _query = 'negdef' or _query = 'negsemidef' then
            temp := A: A := -B: B := -temp:
        fi:
        if _query = 'possemidef' or _query = 'negsemidef' then 
            q := 'positive_semidefinite'; 
        fi:
        for k from 0 to 2^\( n-1 \)-1 do
v := Vector( n, convert( k, base, 2 ) ):
S := Matrix( n, n, ( i, j ) ->
( ( A[ i, j ]+B[ i, j ] )+
( -1 )^( v[ i ]+v[ j ] )*( A[ i, j ]-B[ i, j ] ) )/2,
shape = symmetric ):
if LA_Main:-IsDefinite( S, 'query' = q ) = false then
  return false
else
  Ac := Matrix( n, n, ( i, j ) -> ( A[ i, j ]+B[ i, j ] )/2,
shape = symmetric ):
  Ad := Matrix( n, n, ( i, j ) -> ( -A[ i, j ]+B[ i, j ] )/2,
shape = symmetric ):
  Ace := realroot( CharacteristicPolynomial( Ac, x ), 10^(-Digits ) ):
  Ade := realroot( CharacteristicPolynomial( Ad, x ), 10^(-Digits ) ):
  Ade := max( op( map( abs, map( op, Ade ) ) ) ):
  if _query = 'posdef' and
  min( op( map2( op, 1, Ace ) ) )-Ade > 0 then
    return true
  elif _query = 'negdef' and
  max( op( map2( op, 2, Ace ) ) )+Ade < 0 then
    return true
  elif _query = 'possemidef' and
  min( op( map2( op, 1, Ace ) ) )-Ade >= 0 then
    return true
  elif _query = 'negsemidef' and
  max( op( map2( op, 2, Ace ) ) )+Ade <= 0 then
    return true
  elif _query = 'nonposdef' and
  min( op( map2( op, 1, Ace ) ) )+Ade < 0 then
    return true
  elif _query = 'nonnegdef' and
  max( op( map2( op, 2, Ace ) ) )-Ade > 0 then
    return true
  elif _query = 'nonpossemidef' and
  min( op( map2( op, 1, Ace ) ) )+Ade < 0 then
    return true
  elif _query = 'nonnegsemidef' and
  max( op( map2( op, 2, Ace ) ) )-Ade > 0 then
    return true
  elif _query = 'nonpos' and
  max( op( map2( op, 2, Ace ) ) )+Ade < 0 and
  min( op( map2( op, 2, Ace ) ) )-Ade > 0 then
    return true
  else
    return false
fi:
fi:
end:

# get vertexes of a domain
vert := proc( va::list )
local n,i,j,k,vt:
n := nops( va ):
vt := []:
if type( va[ 1 ], '=' ) then
  for i from 0 to 2^n-1 do
    j := Vector( n, convert( i, base, 2 ) ):
    vt := [ op( vt ), [ seq( lhs( va[ k ] )
      =op( j[ k ]+1, rhs( va[ k ] ) ), k=1..n ) ] ]:
  od:
elif type( va[ 1 ], 'interval' ) then
  for i from 0 to 2^n-1 do
    j := Vector( n, convert( i, base, 2 ) ):
    vt := [ op( vt ), [ seq( op( j[ k ]+1, va[ k ] ) ), k=1..n ) ] ]:
  od:
fi:
return vt:
# get the convex hull of a set of intervals
inhull := proc( invls::list(interval) )
    if nops( invls ) = 1 then
        invls[ 1 ]
    else
        [ op( sortpos( map2( op, 1, invls ) )[ 1 ], invls )[ 1 ],
          op( sortpos( map2( op, 2, invls ) )[ -1 ], invls )[ 2 ] ]
    fi
end:

# get the width of an interval
intwidth := proc( inv )
    if type( inv, 'interval' ) then
        inv[ 2 ] - inv[ 1 ]
    elif type( inv, rational ) then
        0
    elif type( inv, '=' ) and type( rhs( inv ), 'interval' ) then
        rhs( inv )[ 2 ] - rhs( inv )[ 1 ]
    else
        error "invalid argument: %1", inv
    fi
end:

# get the position of the interval with the maximal width in
# a list of intervals
maxwidthdim := proc( invls::list )
    op( -1, sortpos( map( intwidth, invls ) ) )
end:

# subdivides a domain over an interval or all intervals
intsbdv := proc( invls::list, sbdv::integer )
    local i, j, dim, s, t, n, cnt, subint:
    n := nops( invls ):
    if sbdv = 1 or has( invls, infinity ) then return [ invls ] fi:
    dim := 0:
    if nargs > 2 and type( args[ 3 ], integer ) and args[ 3 ] <= n then
        dim := args[ 3 ]
    elif nargs > 2 then
        error "invalid argument: %1", args[ 3 ]
    fi:
    if dim <> 0 then
        if type( invls[ 1 ], '=' ) then
            return [ seq( [ op( invls[ 1..dim-1 ] ),
                           lhs( invls[ dim ] ) =
                           [ rhs( invls[ dim ] )][ 1 ] +
                           i/sbdv*intwidth( rhs( invls[ dim ] ) ),
                           rhs( invls[ dim ] )][ 1 ] +
                           ( i+1 )/sbdv*intwidth( rhs( invls[ dim ] ) ),
                           op( invls[ dim+1..n ] ) ),
                           i = 0..sbdv-1 ) ]:
        elif type( invls[ 1 ], 'interval' ) then
            return [ seq( [ op( invls[ 1..dim-1 ] )],
                           [ invls[ dim, 1 ] + i/sbdv*intwidth( invls[ dim ] ),
                            invls[ dim, 1 ] + ( i+1 )/sbdv*intwidth( invls[ dim ] ) ],
                           op( invls[ dim+1..n ] ) ),
                           i = 0..sbdv-1 ) ]:
        fi:
    fi:
    cnt := sbdv^n-1:
    subint := []:
    if type( invls[ 1 ], '=' ) then
        for i from 0 to cnt do
            j := Vector[ row ]( n, convert( i, base, sbdv ) ):
            subint := [ op( subint ),
                        [ seq( [ rhs( invls[ s ] ) =
                            [ 1 ]+ j[ s ]/sbdv* x 
                          [ 2 ]_2-rhs( invls[ s ] )[ 1 ] ),
                          rhs( invls[ s ] )][ 1 ] +
                          ( j[ s ]+1 )/sbdv* x 
                          [ 2 ]_2-rhs( invls[ s ] )[ 1 ] ) ],
        fi:
elif type( invls[ 1 ], 'interval' ) then
    for i from 0 to cnt do
        j := Vector[ row ]( n, convert( i, base, sbdv ) );
        subint := [ op( subint ),
            [ seq(
                [ invls[ s ][ 1 ] +
                  j[ s ]/sbdv*( invls[ s ][ 2 ]-invls[ s ][ 1 ] ),
                invls[ s ][ 1 ] +
                  ( j[ s ]+1 )/sbdv*( invls[ s ][ 2 ]-invls[ s ][ 1 ] )],
                s=1..n ) ] ]:
    od
fi:
return subint
end:

# test whether a rational number or an interval is contained in an interval
contain := proc( inv::Or( name = interval, interval ),
    p::Or( name = Or( rational, interval ), rational, interval ) )
    if type( inv, name = 'interval' ) then
        proname( rhs( inv ), p )
    elif type( p, name = Or( rational, 'interval' ) ) then
        proname( inv, rhs( p ) )
    elif type( p, rational ) then
        evalb( inv[ 1 ] <= p and p <= inv[ 2 ] )
    elif type( p, 'interval' ) then
        evalb( inv[ 1 ] <= p[ 1 ] and p[ 1 ] <= inv[ 2 ] and
            inv[ 1 ] <= p[ 2 ] and p[ 2 ] <= inv[ 2 ] )
    else
        error "invalid arguments: %0", args
    fi
end:
end module:
A.2 Module fivepoints

# fivepoints: a Maple package used for solving the problem of spherical
# distribution of 5 points.
# $revision: 1.0$

fivepoints := module()
export spf, cmb, changecoord, eucdis, grad, normalvector,
ischecked, spchecked,
howchecked, inwhichdomain, subdivisiondomain, subdivisionprocess:
local init:
option package, load = init:

init := proc( )
local p, q, i, j, k, m, nv, temp, x, y, A, B, C, D, E, py, pyd, ls:
global truncatenegativepart,
phi, theta, indet, Vt, Vtd, f, Fls, Df, H,
Thetabp, fmax, fmaxrat, pyang, Thetap, pyfmax, xi, chi, eta, zeta, bpyva, pyva,
varsrange1, varsrange2, ckrangels1, ckrangels2,
gr, grcv, signdis, Methods:
uses IntervalArithmetic:

# Negative parts of base intervals in interval power arithmetic are truncated.
# e.g. Evalr( op( 6, f ), ckrangels1[ 1 ] );
truncatenegativepart := true:

if FileTools[ Exists ]( "fivepoints.data" ) = false then

# spherical coordinates of five points
Vt := [ [ 1, 0, 0 ], [ 1, phi[ 1 ], Pi ], [ 1, phi[ 2 ], theta[ 2 ] ],
[ 1, phi[ 3 ], theta[ 3 ] ], [ 1, phi[ 4 ], theta[ 4 ] ] ]:

# Cartesian coordinates corresponding the spherical coordinates
Vtd := map( changecoord, Vt, s2d ):

# indeterminates
indet := [ phi[ 1 ], op( map( op, [ seq( [ phi[ i ], theta[ i ] ],
i = 2..4 ) ] ) ) ]:

# sum of mutual distances
f := add( add( sqrt( ( cos( Vt[ i, 2 ] )*cos( Vt[ i, 3 ] )-
   cos( Vt[ j, 2 ] )*cos( Vt[ j, 3 ] ) )^2+
   ( cos( Vt[ i, 2 ] )*sin( Vt[ i, 3 ] )-
   cos( Vt[ j, 2 ] )*sin( Vt[ j, 3 ] ) )^2+
   ( sin( Vt[ i, 2 ] )-sin( Vt[ j, 2 ] ) )^2 ), j = i+1..5 ), i = 1..4 ) :
f := spf( simplify( f ) ) :
Fls := [ seq( op( i, f ), i = 1..10 ) ] :
p := [ A, B, C, D, E ] :
q := [ seq( seq( [ i, j ], j = i+1..5 ), i = 1..4 ) ] :
# ten distances
F := table( [ seq( cat( p[ q[ i ][ 1 ] ], p[ q[ i ][ 2 ] ] ) = Fls[ i ],
i = 1..10 ] ) ] :

# list of derivatives of f
Df := [ seq( diff( f, indet[ i ] ), i = 1..7 ) ] :
# Hessian matrix
H := Matrix( 7, 7, ( i, j ) -> ( diff( f, indet[ i ], indet[ j ] ) ) ) :

# coordinate corresponding the bipyramid distribution of 5 points
Thetabp := [ phi[ 1 ] = -1/3*Pi, phi[ 2 ] = 1/3*Pi, theta[ 2 ] = Pi,
phi[ 3 ] = 0, theta[ 3 ] = -1/2*Pi, phi[ 4 ] = 0, theta[ 4 ] = 1/2*Pi ] :

# distance sum corresponding the bipyramid distribution of 5 points
fmax := simplify( subh( Thetabp, f ) ) :
fmaxrat := rfulb( fmax, 'r', 'l' ) :

py := ( 4+4*sqrt( 2 ) )*sqrt( 1-tt^2 )+4*sqrt( 2 )*sqrt( 1+tt ) :
pyd := diff( py, tt ) :
# angle between the line connecting the spherical center and
# the vertex of the pyramid bottom, and the pyramid bottom
pyang := arcsin( solve( pyd, tt ) ) :
# coordinate corresponding the pyramid distribution of 5 points
Thetap := [ phi[ 1 ] = -2*pyang, phi[ 2 ] = Pi/2-pyang, theta[ 2 ] = Pi,
phi[ 3 ] = -arcsin( sin( pyang )*cos( pyang ) ),
theta[ 3 ] = -arccot( sin( pyang )/2*cos( pyang ) ),
phi[ 4 ] = -arccos( sin( pyang )*cos( pyang ) ),
theta[ 4 ] = arccot( sin( pyang )/2*cos( pyang ) ) ]:
# distance sum corresponding the pyramid distribution of 5 points
pyfmax := subs( Thetap, f ) :

# radius of the domain first excluded near coordinates corresponding
# the bipyramid distribution
xi := 1/377*Pi :
# radius of the domain first excluded near coordinates corresponding
# the pyramid distribution
chi := 1/791*Pi :
# radius of the domain excluded near coordinates corresponding
# the bipyramid distribution
eta := xi :
# radius of the domain excluded near coordinates corresponding
# the pyramid distribution
zeta := chi :

bpyva := [ seq( indet[ i ] = Evalr( rhs( Thetabp[ i ] ) + [ -eta, eta ] ),
i = 1..7 ) ] :
pyva := [ seq( indet[ i ] = Evalr( rhs( Thetap[ i ] ) + [ -zeta, zeta ] ),
i = 1..7 ) ] :

# one domain need to be checked
varsrange1 := [ phi[ 1 ] = [ -2*arccos( ( fmax-2 )/9/2 ), 0 ],
phi[ 2 ] = [ 0, 1/2*Pi ], theta[ 2 ] = [ 0, Pi ],
phi[ 3 ] = [ -1/2*Pi, 1/2*Pi ], theta[ 3 ] = [ -Pi, 0 ],
phi[ 4 ] = [ -1/2*Pi, 1/2*Pi ], theta[ 4 ] = [ 0, Pi ] ] :
varsrange1 := map( x -> lhs( x ) = Evalr( rhs( x ) ), varsrange1 ) :
# another domain need to be checked
varsrange2 := [ phi[ 1 ] = [ -2*arccos( ( fmax-2 )/9/2 ), 0 ],
phi[ 2 ] = [ -1/2*Pi, 0 ], theta[ 2 ] = [ 0, Pi ],
phi[ 3 ] = [ 0, 1/2*Pi ], theta[ 3 ] = [ -Pi, 0 ],
phi[ 4 ] = [ -1/2*Pi, 0 ], theta[ 4 ] = [ 0, Pi ] ] :
varsrange2 := map( x -> lhs( x ) = Evalr( rhs( x ) ), varsrange2 ) :

k := 3 :
# subdivide the first domain
ckrangels1 := intsbdv( varsrange1, k ) :
# subdivide the second domain
ckrangels2 := intsbdv( varsrange2, k ) :

# used to test whether or not 5 points are on the same half sphere
signdis := [] :
for i from 1 to 4 do
    for j from 'if'( i = 1, 3, i+1 ) to 5 do
        temp := [] :
        nv := normalvector( [ Vtd[ i ], Vtd[ j ] ] ) :
        for k from 1 to 5 do
            if k = i or k = j then next: fi :
            temp := [ op( temp ), add( nv[ m ]*Vtd[ k ][ m ], m = 1..3 ) ] :
        od:
        signdis := [ op( signdis ), temp ] :
    od:
od:

# gradients at points
gr := [ seq( grad( i ), i = 1..5 ) ] :
grcv := [ -gr[ 1, 2 ], -gr[ 1, 3 ], -gr[ 2, 2 ],
gr[ 2, 1 ]*Vtd[ 2, 3 ]+gr[ 2, 3 ]*Vtd[ 2, 1 ] ] :
seq( gr[ i, 1 ]*Vtd[ i, 2 ]-gr[ i, 2 ]*Vtd[ i, 1 ], i = 1..3 ) :
seq( gr[ i, 1 ]*Vtd[ i, 3 ]-gr[ i, 3 ]*Vtd[ i, 1 ], i = 1..3 ) :
# a condition used to test whether there exists a maximal distribution
# in a domain
grcv := spf( cmb( expand( grcv ) ) ) :
# method names used to test
Methods := [ defver, defeig, nondef, gradient, mindis, secondlength,
            dis, derivative, secoerdder, pointc, halfsphere ]:

# save values of these variables in the file "fivepoints.data"
# if it does not exist
save indet, Vt, Vtd, f, F, Fls, Df, H,
    Thetabp, fmax, fmaxrat, pyang, Thetap, pyfmax,
    xi, chi, eta, zeta, bpyva, pyva,
    varsrange1, varsrange2, ckrangels1, ckrangels2,
    gr, grcv, signdis, Methods, "fivepoints.data":
else
    # read values of values from the file "fivepoints.data"
    read "fivepoints.data":
fi:

# generate the process of subdisivion
subdivisionprocess():
end:

# simplify expressions so as to raise the efficiency of interval computation
spf := proc( expr )
    local x:
    if type( expr, '+' ) and hastype( expr, radical ) then
        '+'( op( proname( [ op( expr ) ] ) ) )
    elif type( expr, '+' ) then
        map( combine,
            factor( '+'( op( select( x -> nops( x ) = 5, [ op( expr ) ] ) ) ) ) )
    elif type( expr, list ) then
        map( procname, expr )
    else
        error "unrecognized expression type: %0", expr
    fi
end:

# combine terms in denominators
cmb := proc( expr )
    local tm, tmp, x, i:
    if type( expr, list ) then return map( proname, expr )
    elif type( expr, Not( '+' ) ) then return expr
    fi:
    tm := [ op( expr )]: tmp := 0:
    for i to nops( tm ) do
        if tmp = 0 then
            tmp := [ tm[i] ]
        else
            tmp := selectremove( x -> denom( x ) = denom( tm[i] ), tmp ):
            if tm[i] = [] then
                tmp := [ op( tm[2] ), tm[i] ]
            else
                tm := [ op( tm[2] ),
                    ( numer( op( tm[1] ) ) + numer( tm[i] ) )/denom( tm[i] ) ]
            fi
        fi
    od:
    convert( tmp, '+' )
end:

# convert from one coordinate system to another
# s2d: from spherical system to Cartesian system
# d2s: from Cartesian system to spherical system
# Cartesian system: \([x_1, x_2, x_3]\)
# spherical system: \([r, \phi, \theta]\)
# \((r \geq 0, -\pi/2 \leq \phi \leq \pi/2, -\pi < \theta \leq \pi)\)
changecoord := proc(L::list, opt)
    local i;
    uses IntervalArithmetic;
    if nargs = 1 then return changecoord(L, s2d): fi;
    if type(opt, identical(s2d)) then
        return [L[1]*cos(L[2])*cos(L[3]), L[1]*cos(L[2])*sin(L[3]), L[1]*sin(L[2])]:
    elif type(opt, identical(d2s)) then
        if L[1] = 0 and L[2] = 0 and L[3] > 0 then
            return [L[3], Pi/2, 0]:
        elif L[1] = 0 and L[2] = 0 and L[3] < 0 then
            return [-L[3], -Pi/2, 0]:
        elif L[1] = 0 and L[2] = 0 then
            return [0, 0, 0]:
        elif L[1] > 0 and L[2] = 0 and L[3] = 0 then
            return [L[1], 0, 0]:
        elif L[1] > 0 then
            return [sqrt(L[1]^2+L[2]^2+L[3]^2), arctan(L[3]/sqrt(L[1]^2+L[2]^2)), arctan(L[2]/L[1])]:
        elif L[1] < 0 and L[2] >= 0 then
            return [sqrt(L[1]^2+L[2]^2+L[3]^2), arctan(L[3]/sqrt(L[1]^2+L[2]^2)), arctan(L[2]/L[1])+Pi]:
        elif L[1] < 0 and L[2] < 0 then
            return [sqrt(L[1]^2+L[2]^2+L[3]^2), arctan(L[3]/sqrt(L[1]^2+L[2]^2)), arctan(L[2]/L[1])-Pi]:
        fi:
    fi:
end:

# Euclidean distances
eucdis := proc()
    local i;
    if nargs = 3 then
        if type(args[3], identical(sphere)) then
            proclname(changecoord(args[1]), changecoord(args[2]))
        elif type(args[3], identical(descartes)) then
            proclname(args[1], args[2])
        else
            error "invalid argument: %1", args[3]
        fi:
    elif nargs = 2 and type(args[1], list) and type(args[2], list) then
        sqrt(sum((args[1][i]-args[2][i])^2, i = 1..3))
    elif nargs = 2 and type(args[1], list) and type(args[2], identical(descartes)) then
        eucdis(changecoord(args[1]))
    elif (nargs = 2 and type(args[1], list) and type(args[2], identical(descartes)) or nargs = 1) then
        sqrt(sum((args[1][i])^2, i = 1..3))
    else
        error "invalid argument: %0", args
    fi:
end:

# gradients
grad := proc(n::integer)
    local i;
    global Vtd:
    add(map('*', Vtd[n]-Vtd[i], 1/simplify(eucdis(Vtd[n], Vtd[i]))), i in [1..(n-1), $(n+1)..5]):
# normal vector of the plane determined by two points and
# the spherical center
normalvector := proc( L::listlist )
  [ L[ 1, 2 ]*L[ 2, 3 ]-L[ 2, 2 ]*L[ 1, 3 ],
    L[ 1, 3 ]*L[ 2, 1 ]-L[ 2, 3 ]*L[ 1, 1 ],
    L[ 1, 1 ]*L[ 2, 2 ]-L[ 1, 2 ]*L[ 2, 1 ] ]
end:

# use various methods to check a rectangular domain
ischecked := proc( invls )
  local _method, i, j, intm, x, y, z, df, iv, tmp:
  global H, Fls, gr, f, fmaxrat, Df, Digits, Vtd, grcv, signdis:
  uses IntervalArithmetic:
  _method := 0: intm := 0:
  if nargs > 1 then
    for i from 2 to nargs do
      if type( args[ i ], identical( method ) = { 
        # use vertex matrices to determine the negative definiteness of
        # the interval Hessian matrix
        identical( defver ),
        # use eigenvalues to determine the negative definiteness of
        # the interval Hessian matrix
        identical( defeig ),
        # use eigenvalues to determine the nonnegative definiteness of
        # the interval Hessian matrix
        identical( nondef ),
        # use gradients to determine there exists no maximum in the domain
        identical( gradient ),
        # check that the distance of some two points is less then
        # a certain value
        identical( mindis ),
        # check that the distance of A and B is not the second longest
        # in which case f could not obtain its maximum
        identical( secondlength ),
        # use interval computation to show directly that
        # the upper bound of f in the domain is less then fmax
        identical( totaldis ),
        # use interval computation to show directly that
        # one of the derivatives does not change sign in the domain
        identical( derivative ),
        # analyze second order derivatives to determine that
        # one of the derivatives does not change sign in the domain
        identical( secordder ),
        # check that C is below E, which contradicts assumptions
        identical( pointc ),
        # check that all points are on the same half sphere
        identical( halfsphere )
      } ) then
        _method := rhs( args[ i ] ):
      elif type( args[ i ], 'Matrix'( square ) ) then
        intm := args[ i ]:
      else error "unrecognized method:%1", args[ i ]:
        fi:
    od:
  fi:
if _method = 0 then _method := totaldis: fi:
if member( _method, {defver, defeig, nondef} ) then
   if intm = 0 then
      intm := Matrix( 7, 7, ( i, j ) -> Evalr( H[ i, j ], invls ),
                        shape = symmetric ): fi:
   if _method = defver then
      isdef( intm, method = vertex, query = negdef )
   elif _method = defeig then
      isdef( intm, method = eigenvalue, query = negdef )
   else
      isdef( intm, query = nonnegsemidef )
   fi:
elif _method = gradient then
   for i to nops( grcv ) do
      x := Evalr( grcv[ i ], invls ): if x[ 1 ] > 0 or x[ 2 ] < 0 then return true: fi:
   od:
   return false:
elif _method = mindis then
   for i to nops( Fls ) do
      if Evalr( Fls[ i ], invls )[ 2 ] < ( 2/15 ) then return true: fi:
   od:
   return false:
elif _method = secondlength then
   x := 0:
   y := Evalr( Fls[ 1 ], invls ):
   z := []:
   for i from 2 to nops( Fls ) do
      z := [ op( z ), Evalr( Fls[ i ], invls ) ]:
      if z[ -1 ][ 1 ] > y[ 2 ] then
         if x = 0 then x := 1:
         else return true:
         fi:
      fi:
   od:
   if member( false, map( tmp -> evalb( tmp[ 2 ] < y[ 1 ] ), z ) ) = false
      then return true:
   else return false:
   fi:
elif _method = totaldis then
   return evalb( Evalr( f, invls )[ 2 ] < fmaxrat )
elif _method = derivative then
   for i to 7 do
      df := Evalr( Df[ i ], invls ):
      if df[ 1 ] > 0 or df[ 2 ] < 0 then return true: fi:
   od:
   return false:
elif _method = secondorder then
   if intm = 0 then
      intm := Matrix( 7, 7, ( i, j ) -> Evalr( H[ i, j ], invls ),
                        shape = symmetric ): fi:
   df := []:
   for j to 7 do
      for i to 7 do
         iv := []:
         if intm[ i, j ][ 1 ] > 0 then
            iv := [ op( iv ),
                    [ lhs( invls[ j ] ) = rhs( invls[ j ] )[ 1 ],
                     lhs( invls[ j ] ) = rhs( invls[ j ] )[ 2 ] ] ]:
         else intm[ i, j ][ 2 ] < 0 then
            iv := [ op( iv ),
                    [ lhs( invls[ j ] ) = rhs( invls[ j ] )[ 2 ] ],
                     lhs( invls[ j ] ) = rhs( invls[ j ] )[ 1 ] ]:
         fi:
      od:
      if member( false, map( tmp -> evalb( tmp[ 2 ] < tmp[ 1 ] ), iv ) ) = false
         then return true:
      else return false:
      fi:
   od:
lhs( invls[ j ] ) = rhs( invls[ j ][ 1 ] )

fi:
iv := [ op( iv ), [ invls[ j ], invls[ j ] ] ]:
od:
x := Evalr( Df[ i ], map2( op, 1, iv ) ):
y := Evalr( Df[ i ], map2( op, 2, iv ) ):
if type( x, constant ) then:
else x := x[ 1 ]:
fi:
if type( y, constant ) then:
else y := y[ 2 ]:
fi:
df := [ op( df ), [ x, y ] ]:
if df[ -1 ][ 1 ] > 0 or df[ -1 ][ 2 ] < 0 then return true: fi:

elif _method = pointc then
if subs( invls, phi[ 2 ][ 2 ] ) - subs( invls, phi[ 4 ][ 1 ] ) < 0 then return true:
else
return false:
fi:

elif _method = halfsphere then
for i to nops( signdis ) do
x := 0: tmp := true:
for j to 3 do
y := Evalr( signdis[ i, j ], invls ):
if type( y, constant ) then
elif y < 0 then y := -1:
else y := 0:
fi:
if y[ 1 ] > 0 then y := 1:
elif y[ 2 ] < 0 then y := -1:
else y := 0:
fi:
if y = 0 then tmp := false: break:
elif y <> 0 and x = 0 then x := y:
elif y <> 0 and x <> y then tmp := false: break:
fi:

if tmp then return true: fi:

return false:
fi:

end:

# use specified methods to check a rectangular domain,
# if not successful, the domain is subdivided,
# and then check subdomains recursively,
# until maximal width of subdomains is less than some value.

spchecked := proc( va::list )
local x, y, methods, dim, subint, i, cur, bpyck, pyck, tmp:
# "notchecked" and "checkprocess" should be set to [] before the procedure
# is first called, since they store domains cannot be checked successfully,
# and the process of checking.

global bpyva, pyva, notchecked, checkprocess:
uses IntervalArithmetic:

methods := [ totaldis ];
# The case when 5 points form a distribution close to a bipyramid or
# a pyramid should be checked separately.
bpyck := true: pyck := true:
if nargs > 1 then
for i from 2 to nargs do
if type( args[ i ], identical( notcheckbipyramid ) ) then
bpyck := false:

return false:
fi:

elif _method = pointc then
if subs( invls, phi[ 2 ][ 2 ] ) - subs( invls, phi[ 4 ][ 1 ] ) < 0 then return true:
else
return false:
fi:

elif _method = halfsphere then
for i to nops( signdis ) do
x := 0: tmp := true:
for j to 3 do
y := Evalr( signdis[ i, j ], invls ):
if type( y, constant ) then
elif y < 0 then y := -1:
else y := 0:
fi:
if y[ 1 ] > 0 then y := 1:
elif y[ 2 ] < 0 then y := -1:
else y := 0:
fi:
if y = 0 then tmp := false: break:
elif y <> 0 and x = 0 then x := y:
elif y <> 0 and x <> y then tmp := false: break:
fi:

if tmp then return true: fi:

return false:
fi:

end:
elif type( args[ i ], identical( notcheckpyramid ) ) then
    pyck := false:
elif type( args[ i ], list ) then
    methods := args[ i ]:
else
    error "invalid argument: %1", args[ i ]:
fi:
od:
fi:

if bpyck then
    for i to 7 do
        if not contain( rhs( bpyva[ i ] ), rhs( va[ i ] ) ) then break fi
    od:
    if i > 7 then
        checkprocess := [ op( checkprocess ), [ -1 ] ]:
        return true:
    fi:
    for i to 7 do
        if rhs( va[ i ] )[2] < rhs( bpyva[ i ] )[1]
        or rhs( va[ i ] )[1] > rhs( bpyva[ i ] )[2] then
            break
        fi
    od:
    if i <= 7 then
        bpyck := false
    fi:
fi:

if pyck then
    for i to 7 do
        if not contain( rhs( pyva[ i ] ), rhs( va[ i ] ) ) then break fi
    od:
    if i > 7 then
        checkprocess := [ op( checkprocess ), [ 0 ] ]:
        return true:
    fi:
    for i to 7 do
        if rhs( va[ i ] )[2] < rhs( pyva[ i ] )[1]
        or rhs( va[ i ] )[1] > rhs( pyva[ i ] )[2] then
            break
        fi
    od:
    if i <= 7 then
        pyck := false
    fi:
fi:

for i from 1 to nops( methods ) do
    # check the domain through specific in turn,
    # the order arranged for the methods may influence efficiencies
    if ischecked( va, method = methods[ i ] ) then
        checkprocess := [ op( checkprocess ), [ i ] ]:
        return true:
    fi:
od:

# subdivide the domain over the widest interval
dim := maxwidthdim( va );
# when the critical value is set to 1/1000,
# domain1_1105_1101_1100_1099 cannot be check successfully.
if intwidth( va[ dim ] ) < ( 1/10000 ) then
    notchecked := [ op( notchecked ), va ]:
    checkprocess := [ op( checkprocess ), [ -4 ] ]:
    return false:
fi:
# record the position of subdivision
checkprocess := [ op( checkprocess ), dim ]:
subint := intsbdv( va, 2, dim );
cur := true:
for i from 1 to nops( subint ) do
    # check subdomains divided
    if proctime( subint[ i ], methods,
    'if'( bpyck, NULL, notcheckbipyramid ),
    'if'( pyck, NULL, notcheckpyramid ) ) = false then
        cur := false:
    fi:
od:
checkprocess := [ op( checkprocess ), [ 'if'( cur, -2, -3 ) ] ]:
return cur:
end:

# generate a list which indicates the process of checking
subdivisionprocess := proc( )
    local t, t1, x, y:
    global sp:
    t := [ $1..2187 ]:
    t1 := x -> op( map( y -> y = t, x ) ):
    sp := t:
    sp := subsop( t1( [ 62, 158, 239, 863, 1102, 1105, 2114, 2132 ] ), sp ):
    sp := subsop( t1( [ 1105, 1101, 1106, 834, 725, 834, 726 ] ), sp ):
    sp := subsop( t1( [ 1106, 834, 725, 1752 ], [ 1106, 834, 726, 1507 ] ), sp ):
end:

# find the subdomain subdivided in the checking process
# corresponding to an integer or a list integer in varsrange1
subdivisiondomain := proc( dmcur::Or( integer, list( integer ) ) )
    local d, indm2, i, t, v:
    uses IntervalArithmetic:
    d := [ ]:
    indm2 := false:
    for i from 2 to nargs do
        if type( args[ i ], list ) then
            d := args[ i ]
        elif type( args[ i ], identical( dm2 ) ) then
            indm2 := true
        else
            error "invalid argument: %1", args[ i ]
        fi:
    od:
    if d = [ ] then
        t := 'if'( indm2, varsrange2, varsrange1 ):
        d := map( rhs, t ):
    fi:
    if type( dmcur, integer ) then
        v := Vector( 7, convert( dmcur-1, base, 3 ) ):
        [ seq( [ d[i][1]+intwidth(d[i])/3*v[i], d[i][1]+intwidth(d[i])/3*(v[i]+1) ], i=1..7 ) ]:
    elif type( dmcur, list ) and nops( dmcur ) = 1 then
        proctime( dmcur, args[2..-1] )
    elif dmcur = [ ] then
        t := 'if'( indm2, varsrange2, varsrange1 ):
        map( rhs, t )
    else
        proctime( dmcur[ -1 ], proctime( dmcur[1..-2], args[2..-1] ), args[2..-1] )
    fi:
end:

# determine the subdomain in which a point or a domain is contained
inwhichdomain := proc( is::list )
local b, indm2, d, i, v, m, t:
global sp:
uses IntervalArithmetic:
if Digits < 100 then Digits := 100 fi:
b := [ ]; indm2 := false:
for i from 2 to nargs do
  if type( args[ i ], list ) then
    b := args[ i ]
  elif type( args[ i ], identical(dm2) ) then
    indm2 := true
  else
    error "invalid argument: %1", args[ i ]
  fi
od:
# subdomain corresponding the list b
d := subdivisiondomain( b, 'if'( indm2, 'dm2', NULL ) ):

if type( ls, list( Or( rational, 'interval') ) ) then
  if member( false, zip( contain, d, ls ) ) then
    print( 'the point/domain input is not in any domain subdivided in the checking process' ):
    return FAIL
  fi:
  v := [seq( floor( ( 'if'( type( ls[ i ], 'interval' ), ls[ i ][1], ls[ i ] )-d[ i ][1] )*3/intwidth( d[ i ] ) ),
i=1..7 ) ]:
  # when ls[ i ] = d[ i,2]
v := map( t -> 'if'( t = 3, 2, t ), v ):
m := add( v[ i ]*3^( i-1 ), i=1..7 )+1:

  # When the domain is in varsrange2, there is only once subdivision.
  if indm2 then
    #print( cat( 'the point/domain input is in:',
    #cat( domain2, _, op( map( t -> (t,_), b ) ), m ) ) ):
    return [ domain2, op( b ), m ]
  fi:
  if op( [ op( b ), m ], sp ) = m then
    #print( cat( 'the point/domain input is in:',
    #cat( domain1, _, op( map( t -> (t,_), b ) ), m ) ) ):
    return [ domain1, op( b ), m ]
  else
    proiname( ls, [ op( b ), m ] )
  fi:
  elseif type( ls, list( constant ) ) then
    proiname( map( 'Evalr/shake', ls ), b )
  elseif type( ls[ i ], ='=' ) then
    proiname( map( rhs, ls ), b )
  else
    error "invalid argument: %0", args
  fi:
end:

# search the stored data to determine how a point can be checked
howchecked := proc(ls::list)
local x, y, indm2, methods, t, fn, pd, currentdomain, i, cur, lev:
uses IntervalArithmetic:
if type( ls[ 1 ], =') then
  return proiname( map( rhs, ls ) )
elif member( true, map( t->not type( t,rational ), ls ) ) then
  return proiname( convert( evalf( ls ), ft2rat ) )
fi:

# first suppose that ls is in varsrangel
indm2 := false:

# input coordinates reprent a distribution close to the bipyramid
if not member( false, zip( contain, bpyva, ls ) ) then
    print( cat( 'via the "negative definite" interval matrix method, we had '
    first exclude a rectangular region whose midpoint correspond to the '
    bipyramid configuration, and radius is ', convert( eta, name ), ', and this '
    point just belongs to the region.' ) )
    return

# input coordinates represent a distribution close to the pyramid
elif not member( false, zip( contain, pyva, ls ) ) then
    print( cat( 'via the "nonnegative definite" interval matrix method, we '
    had first exclude a rectangular region whose midpoint correspond to the '
    pyramid configuration, and radius is ', convert( zeta, name ), ', and this '
    point just belongs to the region.' ) )
    return

# input coordinates are not in the variable ranges checked
elif member( false, zip( contain, varsrange1, ls ) ) and
    member( false, zip( contain, varsrange2, ls ) ) then
    print('the point is not in the checked range(-Pi/2<=phi<=Pi/2 and '
    -Pi<=theta<=Pi)')
    return

# ls is contained in varsrange2.
eelif not member( false, zip( contain, varsrange2, ls ) ) then
    indm2 := true
fi:

# methods used in the checking process
methods := convert([pointc, halfsphere, mindis, secondlength, totaldis,
    gradient, derivative],table):
methods[-1] := bipyramid: methods[0] := pyramid:
methods[-4] := toosamlldomain: methods[-3] := fail:
methods[-2] := success:

# check which domain ls is contained in
fn := inwhichdomain(ls, 'if'( indm2, 'dm2', NULL )):
currentdomain := subdivisiondomain( fn[2..-1], 'if'( indm2, 'dm2', NULL )):
# input the path of the directory which stores checking data
pd := readstat( "Enter the checking files directory:" ):
if pd = NULL then
currentdir( "D:/program/maple/paper/5 points on a sphere/data" )
else
currentdir( pd )
fi:

# read a stored checking file
read cat( op( map( t -> (t,'/'),
    [ seq( cat( op( map( t -> (t,fn(1..i)), i=1..nops(fn)-1) ) ),
      cat( op( map( t -> (t,fn)[1..-2]), '.txt' ) ) )
    )
) : # print information of the file
print( 'the point input is(expressed in float degree): ' ):
print( evalf( ls*180/Pi ) )

for i to nops( checkprocess ) do
    if cur and type( checkprocess[i], integer ) then
        if ls[ checkprocess[i] ] <=
            ( currentdomain[ checkprocess[i] ][1] +
            currentdomain[ checkprocess[i] ][2] )/2 then
            t := 1:
        else
            t := 2: cur := false:
        fi:
        currentdomain := intsbdv( currentdomain, 2, checkprocess[i] )[ t ]:
eelif cur then
    print( 'it is finally contained in domain(expressed in radian): ' )
end:

for i to nops( checkprocess ) do
    if cur and type( checkprocess[i], integer ) then
        if ls[ checkprocess[i] ] <=
            ( currentdomain[ checkprocess[i] ][1] +
            currentdomain[ checkprocess[i] ][2] )/2 then
            t := 1:
        else
            t := 2: cur := false:
        fi:
        currentdomain := intsbdv( currentdomain, 2, checkprocess[i] )[ t ]:
eelif cur then
    print( 'it is finally contained in domain(expressed in radian): ' )
end:
print( currentdomain );
print( 'that is(expressed in float degree): ' );
# print( 'it is finally contained in domain(expressed in float degree): ' );
print( evalf( currentdomain*180/Pi ) );
print( cat( 'this domain is checked by method: ', \ 
methods[ op( checkprocess[ i ] ) ] ) );
break:
else
    if type( checkprocess[ i ], integer ) then lev := lev+1
    elif checkprocess[ i ] in [ [-3], [-2] ] then lev := lev-1
    fi:
    if lev = 0 then cur := true fi:
fi:
od:
return
end:
end module: