Learning Domain Representation for Multi-Domain Sentiment Classification

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Abstract

Training data for sentiment analysis are abundant in multiple domains, yet scarce for other domains. It is useful to leveraging data available for all existing domains to enhance performance on different domains. We investigate this problem by learning domain-specific representations of input sentences using neural network. In particular, a descriptor vector is learned for representing each domain, which is used to map adversarially trained domain-general Bi-LSTM input representations into domain-specific representations. Based on this model, we further expand the input representation with exemplary domain knowledge, collected by attending over a memory network of domain training data. Results show that our model outperforms existing methods on multi-domain sentiment analysis significantly, giving the best accuracies on two different benchmarks.

1 Introduction

Sentiment analysis has received constant research attention due to its importance to business (Pang et al., 2002; Hu and Liu, 2004; Choi and Cardie, 2008; Socher et al., 2012; Vo and Zhang, 2015; Tang et al., 2014). For multiple domains, such as movies, restaurants and digital products, manually annotated datasets have been made available. A useful research question is how to leverage resources available across all domains to improve sentiment classification on a certain domain.

One naive domain-agnostic baseline is to combine all training data, ignoring domain differences. However, domain knowledge is one valuable source of information available. To utilize this, there has been recent work on domain-aware models via multi-task learning (Liu et al., 2016; Nam and Han, 2016), building an output layer for each domain while sharing a representation network. Given an input sentence and a specific test domain, the output layer of the test domain is chosen for calculating the output.

These methods have been shown to improve over the naive domain-agnostic baseline. However, a limitation is that outputs for different domains are constructed using the same domain-agnostic input representation, which leads to weak utilization of domain knowledge. For different domains, sentiment words can differ. For example, the word “beast” can be a positive indicator of camera quality, but irrelevant to restaurants or movies. Also, “easy” is frequently used in the electronics domain to express positive sentiment (e.g. the camera is easy to use), while expressing negative sentiment in the movie domain (e.g. the ending of this movie is easy to guess).

We address this issue by investigating a model that learns domain-specific input representations for multi-domain sentiment analysis. In particular, given an input sentence, our model first uses a bi-directional LSTM to learn a general sentence-level representation. For better utilizing data from all domains, we use adversarial training (Ganin and Lempitsky, 2015; Goodfellow et al., 2014) on the Bi-LSTM representation.

The general sentence representation is then mapped into a domain-specific representation by attention over the input sentence using explicitly learned domain descriptors, so that the most salient parts of the input are selected for the specific domain for sentiment classification. Some examples are shown in Figure 2, where our model pays attention to word “engaging” for movie reviews, but not for laptops, restaurants or cameras. Similarly, the word “beast” receives attention for laptops and cameras, but not for restaurants or movies.

In addition to the domain descriptors, we further introduce a memory network for explicitly representing domain knowledge. Here domain knowl-
Results on two real-world datasets show that our model outperforms the aforementioned multi-task learning methods for domain-aware training, and also generalizes to unseen domains. Our code is released.

2 Problem Definition

Formally, we assume the existence of $m$ sentiment datasets $\{D_i\}_{i=1}^m$, each being drawn from a domain $i$. $D_i$ contains $|D_i|$ data points $(s_j^i, d_i, y_j^i)$, where $s_j^i$ is a sequence of words $w_1, w_2...w_{|s_j^i|}$, each being drawn from a vocabulary $V$. $y_j^i$ indicates the sentiment label (e.g. $y_j^i \in \{−1, +1\}$ for binary sentiment classification) and $d_i$ is a domain indicator (since we use $1$ to $m$ to number each domain, $d_i = i$). The task is to learn a function $f$ which maps each input $(s_j^i, d_i)$ to its corresponding sentiment label $y_j^i$. The challenge of the task lies in how to improve the generalization performance of mapping function $f$ both in-domain and cross-domain by exploring the correlations between different domains.

3 Baselines

3.1 Domain-Agnostic Model

One naive baseline solution ignores the domain characteristics when learning $f$. It simply combines the datasets $\{D_i\}_{i=1}^m$ into one and learns a single mapping function $f$. We refer to this baseline as Mix, which is depicted in Figure 1 (a).

Given an input $s_j^i$, its word sequence $w_1, w_2...w_{|s_j^i|}$ is fed into a word embedding layer to obtain embedding vectors $x_1, x_2...x_{|s_j^i|}$. The word embedding layer is parameterized by an embedding matrix $E_{vw} \in \mathbb{R}^{K \times |V|}$, where $K$ is the embedding dimension.

Bidirectional LSTM: To acquire a semantic representation of input $s_j^i$, a bidirectional extension (Graves and Schmidhuber, 2005) of Long Short-Term Memory (LSTM) (Hochreiter and Schmidhuber, 1997) is applied to capture sentence-level semantics both left-to-right and right-to-left. As a result, two sequences of hidden states are obtained, denoted as $h_1^1, h_2^1...h_{|s_j^i|}^1$ and $\bar{h}_1^1, \bar{h}_2^1...\bar{h}_{|s_j^i|}^1$, respectively. We concatenate $h_t$...
and \( h_t \) at each time step to obtain the hidden states \( h_1, h_2, ..., h_{|s_j|} \), which are of sizes \( 2K \).

**Output Layer:** Average pooling (Boureau et al., 2010) is applied on the hidden states \( h_1, h_2, ..., h_{|s_j|} \) to obtain an input representation \( I_j^t \) for \( s_j^i \),

\[
I_j^t = \frac{\sum_{t=1}^{|s_j|} h_t}{|s_j|}
\]  

Finally, softmax is applied over \( I_j^t \) to obtain a probability distribution of all sentiment labels. During training, cross entropy is used as loss function, denoted as \( L(f(s_j^i), y_j^t) \) for data points \( (s_j^i, d_i, y_j^t) \), and AdaGrad (Duchi et al., 2011) is applied to update parameters.

### 3.2 Multi-Domain Training

We build a second baseline for domain-aware sentiment analysis. A state-of-the-art architecture (Liu et al., 2016; Nam and Han, 2016) is used as depicted in Figure 1 (b), where \( m \) mapping functions \( f_i \) are learned for each domain. Given the input representation \( I_j^t \) obtained in Equation 1, multi-task learning is conducted, where each domain has a domain-specific set of parameters for softmax to predict sentiment labels with shared input representation layers. The input domain indicator \( d_i \) instructs which set of softmax parameters to use here and each domain has its own cross entropy loss \( L_i(f_i(s_j^i, d_i), y_j^t) \) for data points \( (s_j^i, d_i, y_j^t) \). We denote this baseline as **Multi**.

### 4 Method

#### 4.1 Domain-Aware Input Representation

The above baseline **Multi** achieves state-of-the-art performance for multi-domain sentiment analysis (Liu et al., 2016), yet the domain indicator \( d_i \) is used solely to select softmax parameters. As a result, domain knowledge is hidden and under-utilized. Similar to **Mix** and **Multi**, we use a Bi-LSTM to learn representations shared across domains. However, we introduce domain-specific layers to better capture domain characteristics as shown in Figure 1 (c).

Different domains have their own sentiment lexicons and domain differences largely lie in which words are relatively more important for deciding the sentiment signals. We use the neural attention mechanism (Bahdanau et al., 2014) to select words, obtaining domain-specific input representations.

In our model, **domain descriptors** are introduced to explicitly capture domain characteristics, which are parametrized by a matrix \( N \in \mathbb{R}^{2K \times m} \). Each domain descriptor corresponds to one column of \( N \) and has a length of \( 2K \), the same as the bidirectional LSTM hidden states \( h_t \). This matrix is automatically learned during training.

Given an input \( (s_j^i, d_i) \), we apply an embedding layer and Bi-LSTM to generate its domain-general representation \( h_1, h_2, ..., h_{|s_j|} \) and use the corresponding domain descriptor \( N_j \) to weigh \( h_1, h_2, ..., h_{|s_j|} \) for obtaining a domain-specific representation. To this end, there are two most commonly used attention mechanisms: additive attention (Bahdanau et al., 2014) and dot product attention (Ashish Vaswani, 2017). We choose additive attention here, which utilizes a feed-forward network with a single hidden layer, since it achieves better accuracies in our development. The input representation \( I_j^t \) becomes a weighted sum of hidden states:

\[
I_j^t = \sum_{t=1}^{|s_j|} a_{jt}^i h_t \quad s.t. \sum_{t=1}^{|s_j|} a_{jt}^i = 1
\]  

The weight \( a_{jt}^i \) reflects the similarity between the domain \( i \)’s descriptor \( N_i \) and the hidden state \( h_t \). \( a_{jt}^i \) is evaluated as:

\[
a_{jt}^i = \frac{\exp(l_{jt}^i)}{\sum_{p=1}^{|s_j|} \exp(l_{jp}^t)}
\]  

Here \( P \in \mathbb{R}^{4K \times 2K}, Q \in \mathbb{R}^{4K \times 2K} \) and \( v \in \mathbb{R}^{4K} \) are parameters of additive attention. \( P \) and \( Q \) linearly project \( N_i \) and \( h_t \) to a hidden layer, respectively. The projected space is set as \( 4K \) empirically, since we find it beneficial to project the vectors into a larger layer. \( v \) serves as the output layer. Softmax is applied to normalize \( l_{jt}^i \). We name this method **DSR** for learning domain-specific representations.

#### 4.2 Self-Attention over Domain Descriptors

**DSR** uses a single domain descriptor to attend over input words. However, relations between domains are not considered (e.g. sentiment lexicons for domain ‘camera’ are more similar to the lexicons of domain ‘laptop’) than those of domain
‘restaurant’). To model the interaction between domains, a self-attention layer is applied using dot product attention empirically, as shown in Figure 1 (c):

\[ N_i^{\text{new}} = N \text{softmax}(N^T N_i) \]  

(4)

We compute dot products between \( N_i \) and every domain descriptor. The dot products are normalized using the softmax function, and \( N_i^{\text{new}} \) is a weighted sum of all domain descriptors. \( N_i^{\text{new}} \) is used to attend over hidden states, employing Equation 2 and 3. During back propagation training, domain descriptors of similar domains could be updated simultaneously. We name this method DSR-sa, which denotes domain-specific representation with self-attention.

4.3 Explicit Domain Knowledge

To further capture domain characteristics, we devise a memory network (Weston et al., 2014; Sukhbaatar et al., 2015; Kumar et al., 2016) framework to explicitly represent domain knowledge. Our memory networks hold example training data of a specific domain for retrieving context data during predictions.

Formally, we use a memory \( M^i \in \mathbb{R}^{2K \times |D_i|} \) (\(|D_i| \) is the total number of training instances of domain \( i \)) to hold domain-specific representations \( I_j^i \) of training instances for the domain \( i \).

**Memory Network:** We directly set \( I_j^i \) as the \( j \)th column of the memory \( M^i \). Formally,

\[ I_j^i = M_j^i \]  

(5)

**Obtaining A Context Vector Using Background Knowledge:** Given an input \( I_j^i \), we generate a context vector \( C_j^i \) to support predictions by memory reading:

\[ C_j^i = M^i \text{softmax}( (M^i)^T I_j^i ) \]  

(6)

Dot product attention is applied here, which is faster and more space-efficient than additive attention, since it can be implemented using highly optimized matrix multiplication. Dot products are performed between \( I_j^i \) and each column of \( M^i \) and the scores are normalized using the softmax function. The final context vector is a weighted sum of \( M^i \)’s columns.

**Output:** We concatenate the context vector and the domain-specific input representation, feeding the result to softmax layers. Similar to the baseline Multi, each domain has its own loss \( L_i(f_i(s_j^i, d_i), y_j^i) \). We name this method as DSR-ctx for context vector enhancements.

**Reducing Memory Size:** In the naive implementation, the memory size \(|M|^i| \) is equal to the total number of saved sequences, which can be very large in practice. We explore two ways to reduce memory size.

1. Organizing memory by the vocabulary. We set \(|M|^i| = |V| \), where each memory column of \( M^i \) corresponds to a word in the vocabulary. During memory writing, \( I_j^i \) updates all the columns that correspond to the words \( w \) in its input sequence \( s_j^i \) by exponential moving average:

\[ M_w^i = \text{decay} \times M_w^i + (1 - \text{decay})I_j^i \]

In this way, two input representations update the same column of the memory network if and only if they share at least one common word.

2. Fixing the memory size by clustering. \(|M|^i| \) is set to a fixed size and \( I_j^i \) only updates the memory column that is most similar to \( I_j^i \), i.e. \( I_j^i \) only update the column \( \text{argmax} (M^i)^T I_j^i \). In this way, semantically similar inputs are clustered and update the same column.

4.4 Adversarial Training

We use embeddings and Bi-LSTM, parametrized by \( \theta_{\text{dg}} \), to generate domain-general representations. However, the distributions of domain-general representations for all domains can be different (Goodfellow et al., 2014), which contaminates the representations (Liu et al., 2017) and imposes negative effects for in-domain predictions. For cross-domain testing, the discrepancies cause domain shift, which harms prediction accuracies on target domains (Ganin and Lempitsky, 2015).

Thus, models that can generate domain-invariant representations for all domains are favorable for utilizing multi-domain datasets.

We incorporate adversarial training to enhance the domain-general representations. As shown in Figure 1 (c), domain classifier layers are introduced, parametrized by \( \theta_{\text{dc}} \), which predicts how likely the input sequence \( s_j^i \) comes from each domain \( i \). We denote its cross entropy loss as \( L_{\text{at}}(f_{\text{at}}(s_j^i), d_i) \) for data points \((s_j^i, d_i, y_j^i)\) from domain \( i \) (note that we use \( d_i \) as its label instead of input here).

Now consisting of domain-general layers, domain-specific layers and domain classifier lay-
ers, the model is trained by a minimax game. For dataset \( D_i \) drawn from domain \( i \), we minimize its loss \( L_i(f_i(s^i_j, d_i), y^i_j) \) for sentiment predictions, while maximizing the domain classifier loss \( L_{at}(f_{at}(s^i_j), d_i) \), controlled by \( \lambda \):

\[
\min_{\theta_{dc}, \theta_{ds}} \sum_{D_i} L_i(f_i(s^i_j, d_i), y^i_j) - \lambda L_{at}(f_{at}(s^i_j), d_i),
\]

(7)

where \( \theta_{ds} \) is the set of domain-specific parameters including domain descriptors, attention weights and softmax parameters. We fix \( \theta_{dc} \) and update \( \theta_{dg} \) and \( \theta_{ds} \) here. Its adversarial part maximizes the loss by updating \( \theta_{dc} \), while fixing \( \theta_{dg} \) and \( \theta_{ds} \):

\[
\max_{\theta_{dc}} \sum_{D_i} L_i(f_i(s^i_j, d_i), y^i_j) - \lambda L_{at}(f_{at}(s^i_j), d_i)
\]

(8)

Equations 7 and 8 are performed iteratively to generate domain-invariant representations. We name this method DSR-at.

5 Experiments

We evaluate the effectiveness of the model both in-domain and cross-domain. The former refers to the setting where the domain of the test data falls into one of the \( m \) training data domains, and the latter refers to the setting where the test data comes from one unknown domain.

5.1 Experimental Settings

We conduct experiments on two benchmark datasets. The datasets are balanced, so we use accuracy as the evaluation metric in the experiments.

The dataset 1 contains four domains. The statistics are shown in Table 1, which also shows the accuracies using baseline method Mix trained and tested on each domain. Camera\(^2\) consists of reviews with respect to digital products such as cameras and MP3 players (Hu and Liu, 2004). Laptop and Restaurant are laptop and restaurant reviews, respectively, obtained from SemEval 2015 Task 12\(^3\). Movie\(^4\) are movie reviews provided by Pang and Lee (2004).

The dataset 2 is Blitzer’s multi-domain sentiment dataset (Blitzer et al., 2007), which contains

| Domain         | Instance | Vocab Size | Accuracy |
|----------------|----------|------------|----------|
| Camera (CR)    | 3770     | 5340       | 0.802    |
| Laptop (LT)    | 1907     | 2837       | 0.871    |
| Restaurant (RT)| 1572     | 2930       | 0.783    |
| Movie (M)      | 10662    | 18765      | 0.773    |

Table 1: Dataset 1 statistics.

In addition to the Mix baseline, the Multi baseline (Liu et al., 2016) and our domain-aware models, DSR, DSR-sa, DSR-ctx, DSR-at, we also experiment with the following baselines:

**MTRL** (Zhang and Yeung, 2012) is a state-of-the-art multi-task learning method with discrete features. The method models covariances between task classifiers, and in turn the covariances regularize task-specific parameters. The feature extraction for MTRL follows (Blitzer et al., 2007). We use this baseline to demonstrate the effectiveness of dense features generated by neural models.

**MDA** (Chen et al., 2012) is a cross-domain baseline, which utilizes marginalized de-noising auto-encoders to learn a shared hidden representation by reconstructing pivot features from corrupted inputs.

**FEMA** (Yang and Eisenstein, 2015) is a cross-domain baseline, which utilizes techniques from neural language models to directly learn feature embeddings and is more robust to domain shift.

**NDA** (Kim et al., 2016) is a cross-domain baseline, which uses \( m + 1 \) LSTMs, where one LSTM captures global information across all \( m \) domains and the remaining \( m \) LSTMs capture domain-specific information.

We set the size of word embeddings \( K \) to 300, which are initialized using the word2vec model\(^6\) on news. To obtain the best performance, the parameters are set using grid search based on development results. The dropout ratio is chosen from \([0.3, 1]\). Learning rate is chosen from

\(\text{http://www.cs.jhu.edu/~mdredze/datasets/sentiment/}\)

\(\text{https://code.google.com/archive/p/word2vec/}\)
Table 2: Results using two training domains on dataset 1. * denotes \( p < 0.01 \) VS. the second best using McNemar’s test.

The vocabulary size is chosen from \([6000, 8000, 16000]\). The batch size is chosen from \([10, 100]\). \( \lambda \) is chosen from \([0.0001, 0.001, 1]\). As a result, the mini-batch size, the size of the vocabulary \( V \), dropout rate, learning rate for AdaGra and \( \lambda \) for adversarial training are set to 50, 10000, 0.4, 0.5 and 0.1, respectively. Also, gradient clipping (Pascual et al., 2013) is adopted to prevent gradient exploding and vanishing during training process. Since all datasets only have thousands of instances, we set memory network sizes as training instance sizes in the experiments.

5.3 Working with Known Domains

In this section, we perform in-domain validations. We first combine two datasets for training and test on each domain’s hold-out testing dataset. The results on dataset 1 are shown in Table 2 (the results on Blitzer’s dataset exhibit similar results and are omitted due to space constraints).

The accuracies of MTRL are significantly lower than the neural models, which demonstrates the effectiveness of dense features over discrete features. The baseline Mix improves the average accuracy from 0.778 to 0.818, and most multi-domain training accuracies are better compared to single-domain training in Table 1. Mix simply combines the two datasets for trainings and ignores domain characteristics, yet improves over single dataset training. This demonstrates that more data reduces over-fitting and leads to better generalization capabilities. Multi further improves the average accuracy by 1.4%, which confirms the effectiveness of utilizing domain information.

Among our models, DSR further improves the accuracy over Multi by 1%, which confirms the effectiveness of domain-specific input representations in multi-domain sentiment analysis. DSR-sa slightly outperforms DSR by 0.03%. Adopting an additional self-attention layer, DSR-sa trains similar domain descriptors together, thus better modeling domain relations, which will be further studied in Section 5.5.2. DSR-ctx outperforms DSR-sa by 1.2%, which demonstrates the effectiveness of memory networks in utilizing domain-specific example knowledge. DSR-at gives significantly the best results, confirming that domain-invariant representations achieved by adversarial training indeed benefit in-domain training. The results are significant using McNemar’s test.

The results combining all the 4 domains and the 25 domains of the two datasets are shown in the “In domain” sections of Table 3 and Table 4, respectively. Here the models are trained using all domains’ training data, and tested on each domain’s hold-out test data. Similar patterns are observed as in Table 2 and DSR-at achieves significantly the best accuracies (0.867 and 0.907 for the two datasets, respectively).

5.4 Working with Unknown New Domains

We validate the algorithms cross-domain. For dataset 1, models are trained on three domains, yet validated and tested on the other domain. For dataset 2, models are trained on 24 domains, yet validated and tested on the 25th.

Since DSR-at has \( m \) outputs (one for each training domain), we adopt an ensemble approach to obtain a single output for unknown test domains. In particular, since the domain classifier outputs probabilities on how likely the test data come from each training domain, we use these probabilities as weights to average the \( m \) outputs.

For NDA, Multi, DSR and DSR-sa and DSR-context, we use average pooling to combine the \( m \) outputs. Since MDA and FEMA are devised to train on a single source domain, we combine the training data of \( m \) domains for training.

The results are shown in the ‘Cross domain’ section of Table 3 and Table 4, respectively. One observation is that cross-domain accuracies are worse than in-domain accuracies, showing challenges in unknown-domain testing.

Contrast between our models and FEMA/NDA shows the advantage of leveraging resources from all domains, versus a single source domain for cross-domain modelling. Among the baselines,
NDAs also considered domain-specific representations. On the other hand, it duplicates the full set of model parameters for each domain, yet underperforms DSR and DSR-sa, which records only one domain descriptor vector for each domain. The contrast shows the advantages of learning domain descriptors explicitly in terms of both efficiency and accuracy.

Similar to the known domain results, DST-

sa and DSR-ctxs further improve upon DSR

domains and adversarial learning. On both

datasets, DSR-at achieves significantly the best
performances, which shows the advantages of
domain-invariant representations for unknown-
domain testing.

5.5 Case Study

5.5.1 Input Attention

To obtain a better understanding of input attention with domain descriptors, we examine the attention weights of inputs and three examples are displayed in Figure 2, where the x axis denotes the four domains from the first dataset and the y axis shows the words.

In Figure 2 (a), the domain-specific word ‘ease’ is only selected for the domains LT and CR, while the domain-independent word ‘great’ is salient in all domains. Similarly, in Figure 2 (b), ‘meaty’ and ‘engaging’ are only salient in RT and M, respectively. In Figure 2 (c), the domain-specific word ‘beast’ is chosen in LT and CR.

These confirm the effectiveness of input attention and DSR-ctxs has the capability to pick out sentiment lexicons in conformity with domain characteristics.

5.5.2 Domain Descriptors

With the self-attention layer, one interesting question is whether learned domain descriptors can reflect domain similarities/dissimilarities.

We take out the twenty-five domain descriptors for Blitzer’s dataset and calculate the cosine similarities between each pair. Also, we calculate the cosine similarities of twenty-five domains based on unigram and bigram representations for ground truth. Pearson correlation coefficient is used to measure the correlations between two sets of cosine values. The final score is 0.796, which shows that domain descriptor similarities can serve as indicators for domain similarities.
5.5.3 Memory Network Attention

We further study the attention of memory networks by randomly picking instances in the test sets and listing the context instances with the greatest attention weights obtained from Equation 6. The results of three test instances and their context instances are shown in Table.

One observation is that semantically similar instances are selected to provide extra knowledge for predictions (e.g. a1, a2, b3, c1, c2, c3). Another observation is that the sentiment polarities between test instances and selected context instances are usually the same. We conclude that the memory networks are capable of selecting instructive instances for facilitating predictions.

6 Related Work

Domain Adaptation (Blitzer et al., 2007; Titov, 2011; Yu and Jiang, 2015) adapts classifiers trained on a source domain to an unseen target domain. One stream of work focuses on learning a general representation for different domains based on the co-occurrences of domain-specific and domain-independent features (Blitzer et al., 2007; Pan et al., 2011; Yu and Jiang, 2015; Yang et al., 2017). Another stream of work tries to identify domain-specific words to improve cross-domain classification (Bollegala et al., 2011; Li et al., 2012; Zhang et al., 2014; Qiu and Zhang, 2015). Different from previous work, we utilize multiple source domains for cross-domain validation, which makes our method more general and domain-aware.

Multi-domain Learning jointly learn multiple domains to improve generalization. One strand of work (Dredze and Crammer, 2008; Saha et al., 2011; Zhang and Yeung, 2012) uses covariance matrix to model domain relatedness, jointly learns domain-specific parameters and domain-independent parameters of linear classifiers. Another strand of work (Liu et al., 2016; Nam and Han, 2016) adopts neural network with shared input layers and multiple output layers for prediction. Our work belongs to the latter, yet we introduce domain descriptor matrix and memory networks to better capture domain characteristics and achieve better performance.

Memory Networks reason with inference components combined with a long-term memory component. Weston et al. (2014) devise a memory network to explicitly store the entire input sequences for question answering. An end-to-end memory network is further proposed by Sukhbaatar et al. (2015) by storing embeddings of input sequences, which requires much less supervision compared to Weston et al. (2014). Kumar et al. (2016) introduces a general dynamic memory network, which iteratively attends over episodic memories to generate answers. Xiong et al. (2016) extends Kumar et al. (2016) by introducing a new architecture to cater image inputs and better capture input dependencies. In similar spirits, our memory network stores the domain-specific training instances for obtaining context knowledge.

7 Conclusion

We investigated domain representations in multi-task learning for multi-domain sentiment analysis, showing that leveraging domain descriptors, examples and adversarial training to learn domain representations give significant improve-
ments compared with strong multi-task learning baselines.

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