Abstract—The entire floor cleaning robot is divided into several parts, namely consisting of an Ultrasonic Sensor, Motor Shield L298, Arduino Uno microcontroller, Servo, and DC Motor. This tool works when the Arduino Uno microcontroller processes the ultrasonic sensor as a distance detector and a DC motor as a robot driver, then the DC motor is driven by the Motor Shield L298. When an ultrasonic sensor detects a barrier in front of it, the robot will automatically look for a direction that is not a barrier to the floor cleaning robot. The distance value on the sensor has been determined, that is, when the distance read by the ultrasonic sensor is below 15 cm. The results of testing the value of the ultrasonic sensor distance found different conditions that occur. In a distance of >15 cm, the condition of the prototype cleaning robot for the road floor cleaning is obtained, while the distance <15 cm, the condition for the prototype of the street floor cleaning robot has stopped.

Keywords—Arduino Uno, Motor DC, Motor Shield L298, Ultrasonic Sensor, Robot, Floor Cleaner.

I. INTRODUCTION

Cleanliness is the activity of creating or creating a clean, beautiful, beautiful, green and comfortable environment. Cleanliness, of course, is not only in one place, for example, cleanliness of the office, namely cleanliness of the place of work, cleanliness of the school, namely the cleanliness of the place to study or study, and so on was studied by goon [1].

Cleanliness is an inseparable part of human life and is an interconnected element in health science was studied by kaur [2]. Cleanliness is a prerequisite for the realization of health, a clean environment will provide great benefits to humans and on the other hand a dirty environment will give people big problems was studied by sahu [3]. The job of cleaning the floor of a room may seem very simple, but actually a lot of time and energy is used was studied by liu [4]. Human limitations and lifestyles that do not care about the cleanliness of the surrounding environment, as well as technological limitations that may be a factor for someone to not pay attention to the cleanliness of their environment was studied by kukde [5].

Therefore, researchers are innovating to make simple tools that can help the community or cleaning workers to clean floors was studied by muthugala [6]. Researchers want to develop technology while maintaining cleanliness and keeping abreast of technologies that are currently developing was studied by juang [7]. Therefore, the researcher wants to make a technology design that can clean a room by cleaning the floor automatically was studied by al-busaidi [8]. By using a familiar component, namely the Arduino Uno as the microcontroller, the DC (direct current) motor as the driving force, this is because the electronically controlled equipment provides more convenience in its use was studied by Araujo [9]. Then an automatic floor cleaning robot was designed using an ultrasonic sensor was studied by gargava [10]. This device can be an alternative to helping the public or cleaning workers to clean floors which is done automatically was studied by patil [11].

II. METHODS

Researchers use the prototype method because it aims to communicate more closely with program customers was studied by Irawan [12]. The design focuses on "listen to customer" so in the process of modeling between development and customers, they communicate more (feedback) in the design was studied by muthiah [13]. In essence, the developer is more emphasized to communicate more to meet the needs of the system customer was studied by muhardi [14]. In the first stage "Listen to Customer", which carries out the communication process with development which is directly implemented with the wishes of the customer with the "Build / Revise Mock-Up" stage, namely making semi-finished modeling and proceeding to the "Customer Test Drives Mock-Up" stage was studied by takeshita [15]. is an activity test program to the customer what is expected or if there is something that you want to add from the system program that is designed if there is a need that is less then proceed to the original stage "Listen to Customer" continues to loop until the program system designed is sufficient satisfy the customer in terms of system requirements was studied by Irawan [16].

The following are the stages of development. The Sequential Prototype Model according to Darmawan [17]:

1. Data Collection

Requirements Collection is the stage where the client and developer jointly define the software and identify needs.
and systems that are created in consultation with the community was studies by kim [18].

2. Building Prototype
At this stage of building prototyping, a temporary design will be made that focuses on serving the customer was studied by seemuang [19].

3. Prototyping Evaluation
In the Prototyping Evaluation Phase, the results of the software design will be realized to the public, whether the prototyping built is in accordance with the wishes and needs of the customer or not was studied by candelas [20]. If it does not match, the prototyping will be revised by repeating the previous steps. But if it is appropriate, then the next step will be carried out was studied by young [21].

4. Coding
In the System Coding Stage, the agreed prototyping is translated into the appropriate programming language was studied by jeon [22].

5. Testing
In the System Testing Stage, after a software is ready to use, the software must be tested before use. This aims to minimize the software errors. Testing is done with Black Box, White box, Architectural testing, Base path and others was studied by Irawan [23].

6. System Evaluation
In the System Evaluation Stage, consumers evaluate the system that has been made as desired. If not, then the developer will repeat steps 4 and 5. But if so, then step 7 will do was studied by vanhuy [24].

7. System Usage
In the stage of using the system, the software that has been tested is installed and can be accessed and accepted by the client / customer was studied by ramani [25].

III. IMPLEMENTATION RESULT
Hardware design is a design or series of tools used to build an automatic floor cleaning robot prototype using Arduino and ultrasonic sensors.

1. Arduino Microcontroller Circuit with Ultrasonic and Servo Sensors. This Ultrasonic Sensor functions as a distance detector which is connected to the Arduino Microcontroller so that the distance can block the robot and the Servo functions as a motion controller with the Arduino Microcontroller to help move the ultrasonic sensor.

2. Arduino Microcontroller Circuit with Motor Dc and Motor Shield L298. This Dc motor functions as a robot driver which is connected to the Arduino Microcontroller so that it can run the robot and mop automatically and the Motor Shield L298 functions as a motion regulator connected to the Arduino Microcontroller in order to regulate the motion of the dc motor was studied by wahyuni [26].

3. The whole set of hardware configurations. The picture below is a series of prototype automatic floor cleaning robots using Arduino and ultrasonic sensors.

Yuda Irawan, Automatic Floor Cleaning Robot Using Arduino and Ultrasonic Sensor
Implementation is one of the stages in system development, where this stage is the stage of placing a prototype of an automatic floor cleaning robot so that it is ready for operation and can be seen as an effort to realize the system that has been designed was studied by VPH [27].

The results of testing the value of the ultrasonic sensor distance found different conditions that occur. In a distance of> 15 cm, the condition of the prototype cleaning robot for the road floor cleaning is obtained, while the distance <15 cm, the condition for the prototype of the street floor cleaning robot has stopped was studied by Wahyuni [30]. From the results of this test, the prototype of the floor cleaning robot will automatically stop when there is a barrier, then turn according to the test that the researcher has made in the table above was studied by Jeon [31].

### Table 1. Ultrasonic Sensor Testing

| Distance | Barrier | Condition | Validation |
|----------|---------|-----------|------------|
| >15 CM   | Nothing | The prototype of a street floor cleaning robot | Success |
| < 15 CM  | Front   | The floor cleaning robot prototype stops then turns left or right | Success |
| < 15 CM  | Front and Left | The floor cleaning robot prototype stops then turns right | Success |
| < 15 CM  | Front, Left and Right | The floor cleaning robot prototype stopped then turned backwards | Success |

IV. CONCLUSION

Based on the results of the analysis, design and implementation that has been done. So, some conclusions can be drawn, namely the automatic floor cleaning robot prototype is quite effective in helping the community or cleaning workers to clean floors was studied by Liang [32].

Build an automatic floor cleaning robot prototype using the Arduino Uno Microcontroller as a data processor and an ultrasonic sensor as a distance controller which when someone blocks it, the floor cleaning robot prototype will automatically run in the direction that no one is blocking it. Automatic floor cleaning robot prototype using ultrasonic sensors can more effectively detect the distance blocking it.

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