GEO Payload Power Minimization: Joint Precoding and Beam Hopping Design

Vu Nguyen Ha†, Ti Ti Nguyen‡, Eva Lagunas†, Juan Carlos Merlano Duncan†, and Symeon Chatzinotas‡
†Interdisciplinary Centre for Security, Reliability and Trust (SnT), University of Luxembourg, Luxembourg
‡École de Technologie Supérieure (ÉTS), University of Québec, Montreal, QC H3C 1K3, Canada

Abstract—This paper aims to determine linear precoding (LP) vectors, beam hopping (BH), and discrete DVB-S2X transmission rates jointly for the GEO satellite communication systems to minimize the payload power consumption and satisfy ground users’ demands within a time window. Regarding constraint on the maximum number of illuminated beams per time slot, the technical requirement is formulated as a sparse optimization problem in which the hardware-related beam illumination energy is modeled in a sparsity form of the LP vectors. To cope with this problem, the compressed sensing method is employed to transform the sparsity parts into the quadratic form of precoders. Then, an iterative window-based algorithm is developed to update the LP vectors sequentially to an efficient solution. Additionally, two other two-phase frameworks are also proposed for comparison purposes. In the first phase, these methods aim to determine the MODCOD transmission schemes for users to meet their demands by using a heuristic approach or DNN tool. In the second phase, the LP vectors of each time slot will be optimized separately based on the determined MODCOD schemes.

I. INTRODUCTION

High-Throughput Satellite (HTS) systems have been identified as key solution to deliver ubiquitous, high-quality connectivity globally. Furthermore, multi-beam HTS (MB-HTS) systems have dramatically improved the satellite system throughput by allocating limited radio resources uniformly across beams [1]. Recently, LP and BH have been considered as two promising technologies for MH-HTS. Particularly, BH strategies can illuminate a number of beams at each time slot (TS) to balance between the traffic flows going through the payload and operating cost efficiently [1] while the LP technique is an effective processing tool for mitigating the inter-beam interference and improving the network performance significantly [2]. The concept of using these two advanced techniques jointly have attracted much attention from both industry, i.e., ESA [3], [4] and academia [5], [6]. However, in these works, the LP technique is only employed to increase the capacity of the satellite channels once the BH solution has been defined.

To the best of our knowledge, the joint design of BH, LP, and DVB-S2X-based MODCOD scheme selection for multi-beam GEO satellite communication systems has not been considered in the literature. This paper focuses on tackling this subject by minimizing the payload power consumption and supporting the ground users at their data traffic demand during a window consisting of number of TSs. By explicitly considering the effect of illuminating each beam on the required power for hardware-related and transmission processes, we describe the total power consumption in a mixed sparsity and quadratic form of the LP vectors. The technical requirement is then formulated as a sparse mixed-discrete optimization problem which is well-known as NP-hard. To deal with this challenging problem, we employ re-weighted quadratic-form relaxation method method to deal with the sparsity and relax the discrete rate function into a continuous form by utilizing Matlab fitting tool. Afterward, three algorithms are presented to obtain the efficient LP and BH solutions. In particular, the first approach aims to jointly optimize all transmission rates and LP vectors right at the TS one by alternatively optimizing precoders and updating sparsity-relaxing weights. The other two are developed based on a two-phase solution approach. In the first phase, the MODCOD schemes with various transmission rates are predetermined for all users to meet their demands by equally allocating the transmission rate over all TSs or employing the effective (Deep Neuron Network) DNN tool. In the second phase, thanks to the MODCOD selected in the precious, the LP vectors of each TS are then optimized separately. Finally, numerical results are presented to demonstrate convergence as well as superior performance of the proposed algorithms.

II. SYSTEM MODEL AND PROBLEM FORMULATION

Consider a forward link of a broadband multibeam satellite system with $N$ beams serving $M$ ground users within a time window of $T$ TSs (Fig. 1). Regarding user service demand, the amount of data stored in HTS system memory corresponding to $M$ users, denoted as $\hat{Q}_1,...,\hat{Q}_M$ (bits), which should be delivered to $M$ users no later than TSs $\hat{T}_1,...,\hat{T}_M$, respectively. Denote $N$ as the set of all beams. Thanks to LP and BH techniques, different subsets of $N$ can be selected to serve a specific user in different TSs. In addition, if beam $n$ is assigned to serve user $m$ in TS $t$, an LP factor $w_{n,m}[t] \in \mathbb{C}$ is applied to the corresponding data symbol. Certainly, $w_{n,m}[t] = 0$.
implies that no service from beam $n$ to user $m$ within this TS. Let $h_{n,m}[t] \in \mathbb{C}$ be the channel coefficient due to beam
$n$ and user $m$ in TS $t$. Denote $w_{n,m}[t] = [w_{n,m}[t] | n=1,...,N]$ and $h_{n}[t] = [h_{n,m}[t] | n=1,...,N]$ $(w_{n,m}[t], h_{n}[t] \in \mathbb{C}^{N \times 1})$ as the LP and the channel vectors corresponding to user $m$ in TS $t$. Then, received signal at user $m$ in TS $t$ can be described as $z_{m}[t] = \sum_{j=1}^{M} h_{j,m}^{H}[t]w_{j}[t]s_{j}[t] + \eta_{m}[t]$ based on which the corresponding SINR can be written as
\[
\Gamma_m[t] = |h_{j,m}^{H}[t]w_{j}[t]|^2 / (\sum_{j=1}^{M} |h_{j,m}^{H}[t]w_{j}[t]|^2 + \sigma_m^2). \tag{1}
\]

A. DVX-S2X MODCOD Schemes and Achievable Rate

Following to DVBS2X standard [7], one MODCOD scheme out of $L$ candidates will be selected for the data transmission of each user within a TS. Denote $\mathcal{R}_{DVBS2X} = \{0, R_1, ..., R_L\}$ the set of zero value and $L$ data rates corresponding to $L$ MODCOD schemes. ETSI technical report in [7] has suggested different minimum target SINR according to each MODCOD scheme for a specific block-error-rate (BLER) result. Let $\Omega = \{\tilde{\gamma}_1, \tilde{\gamma}_2, ..., \tilde{\gamma}_L\}$, where $0 < \tilde{\gamma}_1 < ... < \tilde{\gamma}_L$, be the set of all target SINR corresponding to the transmission rates in $\mathcal{R}_{DVBS2X}$ for a specific pre-determined BLER target, e.g., $10^{-3}$ as in Table 20a-b-c in [7].

Let $g_m[t] \in \Omega$ be the discrete variable presenting the MODCOD selection of user $m$ in TS $t$. Herein, $g_m[t] = \tilde{\gamma}_l$ means the selection of MODCOD scheme $l$. Furthermore, $g_m[t] = 0$ presses that no transmission for user $m$ is processed within that TS. Let us present a mapping function $f_{DVBS2X}(\cdot) : \Omega \mapsto \mathcal{R}_{DVBS2X}$ where $f_{DVBS2X}(0) = 0$ and $f_{DVBS2X}(\tilde{\gamma}_l) = R_l, \forall l$. Then, the data rate of user $m$ in TS $t$ can be estimated as $R_m[t] = \Delta t \times$ BW $f_{DVBS2X}(g_m[t])$ where BW and $\Delta t$ are the bandwidth and TS duration. In addition, the target SINR requirement can be stated as
\[
(C1) : \Gamma_m[t](w_{i}) \geq g_m[t], \quad \forall (t,m). \tag{2}
\]

B. Beam Hopping and Payload Power Consumption

Let $M$ be the set of all users. Then, the transmission power of beam $n$ in TS $t$ can be expressed as
\[
P_n[t] = \sum_{m \in M} w_{n,m}[t]w_{n,m}[t] = \sum_{m \in M} |h_{m}^{H}[t]|E_m w_{m}[t]. \tag{3}
\]
where $E_m$ is a diagonal matrix in $\mathbb{R}^{N \times N}$ with zero elements and one at the $n$-th position. It can be observed that beam $n$ is activated in TS $t$ if and only if $P_n[t] > 0$. Due to the payload limitation, we further assume that the GEO HTS can only illuminate at most $K_t$ beams in TS $t$, i.e.,
\[
(C2) : \sum_{n \in N} ||P_n[t]||_0 \leq K_t, \quad \forall t. \tag{4}
\]

In addition, illuminating one beam for transmission requires the operation process of several hardware elements, such as, pre-select filter, low-noise amplifier, frequency converter, input/output multiplexers, pre-amplifier, and high-power amplifier, etc. Taking into account all power consumption due to these components, illuminating one beam results in a constant hardware-related power (3). Denote this amount as $\rho_{hw}$, the total beam illumination hardware-related power can be described as
\[
P_{illu} = \rho_{hw} \sum_{t \in \{1,...,T\}} \sum_{n \in N} ||P_n[t]||_0. \tag{5}
\]

C. Problem Formulation

This work focuses on optimizing joint LP and BH design to minimize the payload power consumption while satisfying all users at their demands. This problem can be stated as
\[
\min_{W,g} \sum_{(n,t)} (P_n[t] + \rho_{hw} ||P_n[t]||_0) \tag{6a}
\]
\text{s.t. constraints (C1), (C2),}
\[
(C3) : P_n[t] \leq P_{geo} \quad \forall (n,t), \tag{6b}
\]
\[
(C4) : \sum_{t \in \{1,...,T\}} R_m[t] \geq Q_m, \quad \forall m, \tag{6c}
\]
\[
(C5) : g_m[t] \in \Omega, \quad \forall (m,t), \tag{6d}
\]
\[
\text{where } W, g \text{ stand for the matrix and vector representing all LP vectors and selected target SINRs, and } P_{geo} \text{ is the maximum transmission power of beam } n. \text{ Problem (6) is a complicated long-term optimization problem.}
\]

III. WINDOW-BASED OPTIMIZATION SOLUTION

As can be observed, problem (6) is NP-hard due to the discrete variables, $g_m[t]$’s, and the $l_0$-norm terms in both objective function and constraint (C2). In what follows, we first degrade the complexity level of solving this problem by relaxing the discrete variables to the continuous ones and approximating the sparsity term to the quadratic form of LP vectors. Then, an iterative algorithm is proposed to deal with the relaxed problem.

A. Problem Approximation

1) Discrete-to-Continuous Approximation: The discrete variables can be relaxed into the continuous ones by replacing the constraints given in (C5) as
\[
(\tilde{C}5) : 0 \leq g_m[t] \leq \tilde{\gamma}_L, \quad \forall (m,t). \tag{7}
\]

Adopting a practical data-fitting tool, the mapping function $f_{DVBS2X}(\cdot)$ can be replaced by
\[
f_{SN}(g_m[t]) = \min \left[ R_L, \log_2 (1 + g_m[t]/\xi_{fit}) \right], \tag{8}
\]
where $\xi_{fit}$ is the fitting parameter which represents the MODCOD loss in comparison to Shannon bound. Exploiting the values of code rate and the corresponding SNR from Table 20a-b-c in [7] and the Matlab fitting tool, the fitting function
\[ f_{\text{SN}}(g) \] illustrates in Fig. 2 where \( \xi_{\text{fit}} = 1.473 \) and the root mean square error (RMS) equal to 0.06884. Exploiting this approximation, constraint (C4) can be restated as

\[
(C4): \sum_{t \in \{1, \ldots, T_m\}} f_{\text{SN}}(g_m[r]) \geq \tilde{Q}_m / (\Delta T BW), \forall m. \quad (9)
\]

**Theorem 1.** Let \((g^*, W^*)\) be the optimal solution of problem 6. Then, the constraint (C1) must hold with equality, specifically, \( \Gamma_m[t] (w_m^*) = g_m^*[r], \forall (t, m) \).

**Proof:** Assume that at the optimal point \((g^*, W^*)\), there is at least one couple \((\tilde{t}, \tilde{m})\) that the corresponding constraint (C1) holds with inequality, i.e., \( \Gamma_m[t] (w_m^*) > g_m^*[r] \). Then, let’s define new LP set \( W^* \) that \( w_{\tilde{m}}^*[\tilde{t}] = \sqrt{g_{\tilde{m}}^*[\tilde{t}] / \Gamma_{\tilde{m}}[\tilde{t}] (w_{\tilde{m}}^*)} w_{\tilde{m}}^*[\tilde{t}] \) and \( w_{\tilde{m}}^*[\tilde{t}] = w_{\tilde{m}}^*[t] \) for all \((t, m) \neq (\tilde{t}, \tilde{m})\). It is easy to see that \((g^*, W^*)\) is also a feasible solution of problem (6) but the objective function due to \((g^*, W^*)\) is less than that of \((g^*, W^*)\), which results in a contradiction. Therefore, the proof must follow.

Then, (C1), (C4), and (C5) can be replaced by

\[
(C6): \sum_{t \in \{1, \ldots, T_m\}} f_{\text{SN}}(\Gamma_m[t] (w_t)) \geq \tilde{Q}_m / (\Delta T BW), \forall m. \quad (10)
\]

2) **Sparsity Approximation:** To deal with the sparsity issues, we employ the re-weighted \( \ell_1 \)-norm minimization method [8]. The method tends to utilize special weights on the sparsity related elements, which is updated iteratively in order to relax the \( \ell_0 \)-norm terms to \( \ell_1 \)-norm form as closed as possible. Employing this method, \( \| P_n[t] \|_0 \) can approximate to

\[
\| P_n[t] \|_0 \approx \psi_n[t] P_n[t],
\]

where \( \psi_n[t] \) is the \( \ell_1 \)-norm relaxing weight applied in iteration \( k \) of the outer loop. Utilizing a small scalar \( \varepsilon \), i.e., \( \varepsilon \ll 1 \), following [8], [9], one can determine \( \psi_n[t] \) based on the value of \( P_n[t] \) in iteration \( k \), i.e., \( P_n[t], k \), as

\[
\psi_n[t] = \left( P_n[t] \right)^2 + \varepsilon \right)^{-1/2}.
\]

3) **Relaxed Problem:** The approximation results given in (8) and (11) facilitate us to develop an efficient iterative algorithm to solve problem (6) by considering the following problem in each iteration.

\[
\min_{w_{\ell}, \xi_{\text{fit}}} \sum_{t, n} \left( 1 + \rho_{\text{SN}} \psi_n[t] \right) P_n[t] \quad \text{s. t. (C3), (C6), and (C2)}: \sum_{t, n} \psi_n[t] P_n[t] \leq K_t, \forall (t, n) \quad (13a)
\]

**B. Iterative Solution Approach**

1) **Dual Problem:** Let \( \rho_n[t] = \left( 1 + \rho_{\text{SN}} \psi_n[t] \right) \), the Lagrangian of (13) regarding to (C6) can be described as

\[
\mathcal{L}(W, \mu) = \sum_{t, n} \rho_n[t] P_n[t] + \sum_{t} \mu_m \left[ \frac{-\tilde{Q}_m}{\Delta T BW} - \sum_{t} f_{\text{SN}}(\Gamma_m[t](w_t)) \right],
\]

\[
(14)
\]

where \( \mu_m \geq 0 \) is the Lagrangian multiplier corresponding to user \( m \). Then, the dual problem of (13) can be given as

\[
\max_{\mu} g(\mu) \text{ s. t. } \mu_m \geq 0, \forall m,
\]

where \( g(\mu) \) is the dual function which is determined as

\[
g(\mu) = \min_W \mathcal{L}(W, \mu) \text{ s. t. (C2) and (C3).}
\]

As can be seen, the strong duality holds if problem (13) is feasible since there exists \( \mu \) that optimal value of (13) equal to that of its dual problem. In addition, \( g(\mu) \) is a concave function by nature. And the sub-gradient for \( \mu_m \) is

\[
\mu_m^{[t+1]} = \mu_m^{[t]} + r_t \left[ \frac{\tilde{Q}_m - \sum_{t=1}^{T_m} \log_2 \left( 1 + \frac{\Gamma_m[t](w_m^*[t])}{\xi_{\text{fit}}} \right)}{\Delta T BW} \right],
\]

where the suffix \([t]\) represent iteration \( t \) of the inner applied for solving problem (13), \( \{w_m^{[t]}\}_{t} \) are the beamforming vectors at time-slot \( t \) iteration \( t \), \( r_t \) is suitable small step-sizes. If \( r_t \rightarrow 0 \), the above sub-gradient method is guaranteed to converge to the optimal solution of problem (15).

2) **MMSE-based LP Design:** In what follows, one focuses on developing the LP design for solving problem (16). Along with the way updating the Lagrangian parameter \( \mu \) given in (17), this LP solution facilitates us propose an algorithm dealing with (13) and (6) as well. For given \( \mu \), one is worth noting that problem (15) can be decoupled into independent problems corresponding to T TSSs, i.e.,

\[
\min_{w_{\ell}, \xi_{\text{fit}}} \sum_{t} \beta_n[t] P_n[t] + \sum_{m \in M[t]} \mu_m f_{\text{SN}}(\Gamma_m[t](w_t)) \text{ s. t. (C2), (C3)),}
\]

where \( M[t] = \{ m | \tilde{t}_m \geq t \} \) while the low suffix (\( \ast \)), added in constraint notations indicates TS \( t \). The following theorem aims to relating this non-convex problem to a weighted sum-mean square error (MSE) minimization problem.

**Theorem 2.** Problem (18) is equivalent to the following weighted sum-MSE and power minimization problem, i.e. two problems have same optimal solutions,

\[
\min_{w_{\ell}, \xi_{\text{fit}}} \sum_{t} \beta_n[t] P_n[t] + \sum_{m \in M[t]} \mu_m \sigma_m[t] \quad \text{s. t. constraints (C2), and (C3))},
\]

\[
(C7)_t: \alpha_m[t] \geq \omega_m[t] e_m[t] - \ln \omega_m[t] - 1, \forall m, \quad (19c)
\]

\[
(C8)_t: \alpha_m[t] \geq -R_L, \forall m, \quad (19d)
\]

where \( e_m[t] = \mathbb{E} \left[ |s_m[t] - \delta_m[t] z_m[t]|^2 \right] \), \( z_m[t] = \frac{1}{\sqrt{S_m[t]}} h_{m, m}[t] w_m[t] s_m[t] + \sum_{j \neq m} h_{j, m}[t] w_j[t] x_j[t] + \eta_m[t] \), \( \omega_m[t] \), and \( \delta_m[t] \) represent the MSE weight and the receive coefficient corresponding to \( z_m[t] \), respectively.
Algorithm 1 JOINT LP AND BH DESIGN

1: Initialize:
   1-a: Choose non-negative values of $\psi_n^{(0)}[t]$'s and $\mu_n^{(0)}$'s.
   1-b: Select $W_0^{[0]}$ satisfying constraint (C2) and (C3).
   1-c: Set $k = 0$, $\ell = 0$.
2: repeat
3:  repeat
4:   for $t = 1$ to $T$ do
5:      Calculate $\Theta_m[t]$.
6:   end for
7:  end repeat
8:  Update $\psi_n^{[\ell+1]}[t]$'s based on $W^{[\ell+1]}$ as in (20).
9:  Set $\ell := \ell + 1$.
10: until Solution of problem (13) converges.
11: Update $\psi_n^{[\ell+1]}[t]$'s based on $W^{[\ell]}$ solution.
12: Set $k := k + 1$.
13: until Convergence.

Proof: The proof is given in Appendix A.

It is noted that constraint (C7) is not jointly convex, but it is convex over each set of variables. Hence, this problem can be solved by alternately optimizing $\delta_t$, $\omega_t$, and $(\psi_t, \alpha_t)$. Particularly, for given $(w_t, \alpha_t)$, $\delta_t$, and $\omega_t$ can be determined according to the results in Appendix A as

$$\delta^*_m[t] = \delta^*_MSE_m[t] = (1/\sqrt{\epsilon h_t})\Theta^{-1}_m[t]w^H_m[t]h_m,m[t].$$

where $\Theta_m[t] = |\varepsilon_m[t]|^2$ and the optimum value of $\omega^*_m[t]$ can be expressed as

$$\omega^*_m[t] = e^{-1}_m[t] = 1 + (1/\varepsilon h_t)\Theta^{-1}_m[t]w^H_m[t]h_m,m[t].$$

For given $\delta_t$, and $\omega_t$, the optimal $w_t$ can be obtained by solving the following QCQP problem:

$$\min_{w_t, \omega_t, \forall m} \sum_{m\in M}[P_m[t] + \mu_m \omega_m[t]] \text{s.t.} (C2), (C3), (C7), 25),$$

Here, $P_m[t] = \sum_{m\in M} w^H_m[t]E_m w_m[t]$ and $e_m[t] = \sigma_m^2 - \delta_m[t] + 1 + \sum_{j\neq m} |\Theta^{-1}_m[t]w^H_m[t]j_m,m[t]| + 2\sigma \Re(\delta_m[t]w^H_m[t]h_m,m[t]),$

where $H_m,m[t]$ denotes the real part. This QCQP problem can be solved by any standard convex optimization solver or the Lagrangian dual method [10]. By iteratively updating $\mu$ and $\psi_t$, $\alpha_t$, $\delta_t$, $\omega_t$, the sparse LP design for payload power minimization is summarized in Alg. 1.

C. Solution Return

Assume that Alg. 1 returns a feasible solution $W^*$ and $g^*$ can be obtained as $\Gamma_m[t]$ and $W^*(\psi^*)$ which may not in $\Omega$. For discrete-solution return, $g_m^* [t]$ can be appropriately rounded to their closest values in $\Omega$. Once the discrete values $g$ satisfying (C5) are obtained, the LP and BH can be optimized again as follows. For given $g$, problem (6) can be further decomposed into $T$ per-slot problem (PSP) corresponding to $T$ TSs as

$$\min_{W} \sum_{m\in M}[P_m[t] + \rho_{th} \|P_m[t]\|_0] \text{s.t.} (C1), (C2), (C3)$$

Employing the re-weighted $\ell_1$-norm minimization method and properly choosing and updating $\psi_n^* [t]$'s as in the previous section, PSP (23) can be approximated to the following.

IV. HEURISTIC AND DNN-BASED SOLUTIONS

Note that implementing the window-based Alg. 1 is very complicated when $T$ is sufficiently large. Moreover, this method also requires all the CSI of all TSs estimated at the beginning of time window which is very challenging in practical scenarios, e.g., these CSI might be out-dated. Hence, this section aims to present two methods to define suitable $g$. Once $g$ is defined, $w_t$'s can be optimized by solving $T$ PSPs as presented in Section III-C.

A. Heuristic Solution

For heuristic approach, $g$ is defined so that the MODCOD rate of each user is the same over its transmission period. Particularly, the $g_m[t]$ of user $m$ over period $[1, T_m]$ as follows,

$$g_m[t] = \bar{g}_m[t] = \arg \min_i \{\bar{g}_m/\Delta t B W \bar{T}_m[i], t \leq T_m\},$$

and $g_m[t] = 0$ if $t > T_m$.

B. DNN-based Solution

Herein, the DNN method is employed to predict the suitable $g$ in time-slot $t$. The inputs of DNN include the features related to the CSI of the current TS and the remaining amount of demand data. Particularly, the input of the DNN is given by

$$\chi^*_{i}[t] = \left[h^*_m[t], \bar{m}[t]\right]_{m=1:M},$$

where $h^*_m[t]$ includes top-3 elements of $h_m[t]$, $\bar{m}[t] = (\sum_{j=1}^M R_m[t]/(T_t - t + 1))$, while $\bar{g}_i[t]$ is a potential action. In the training, ones assumes there are $I$ labels in TS, then there are $I$ inputs $\chi^*_{i}[t], i = 1: I$ corresponding to $I$
potential actions. These actions are chosen randomly following the uniform distribution where its mean is the action $g[t-1]$. Particularly, element $g_{i,m}[t]$ is determined as

$$g_{i,m}[t] \sim \mathcal{U}_\Omega(\gamma_{\text{max}(l_{i}-L_{m}),\gamma_{\text{min}(L_{i}+L_{m})})$$

where $\gamma_{i} = g_{j}[t-1]$, and $\mathcal{U}_\Omega(l_{1},l_{2})$ is the projection of the uniform distribution from $l_{1}$ to $l_{2}$ on the set $\Omega$. To get the label for training DNN, we define a metric evaluating the objective and penalty as follows

$$X^{\text{output}}[t] = O[t] + \beta_2 Y_1[t] + \beta_3 Y_2[t] + \beta_3 Y_3[t]$$

where $\beta_1, \beta_2, \beta_3$ are controlled weights, $O[t] = \sum_{n \in \mathcal{N}} (P_n[t] + \rho_{\text{hw}} ||P_n[t]||_0)$, $Y_1[t] = \left[ \frac{1}{4} \sum_{m \in \mathcal{M}} G_m[t] - \Gamma_m[t] \right] \mathbf{w}, Y_2[t] = \sum_{m \in \mathcal{M}} \left[ R_m[t] - S_m[t] \right] \mathbf{w}^\top$. Denote the output of the DNN as $\Phi(X^{\text{input}}[t])$, then the action in the testing can be given by $g^{\text{out}}[t] = \text{arg min}, \Phi(X^{\text{input}}[t])$. In this paper, the DNN $\Phi(.)$ includes 4 hidden layers, each having 100 neurons, and a Dropout layer after the first hidden layer to prevent the over-fitting problem. The mean-square-error is applied in the loss function, and the rectified linear activation function (ReLU) is applied for all layers.

V. SIMULATION RESULTS

A. Channel Model and Data Generation

1) Channel Model: In this simulation, the downlink channel coefficient from antenna of beam $n$ to user $m$, $h_{n,m}[t]$ is modeled based on Rician model as

$$h_{n,m}[t] = e^{-\left(\frac{\pi \rho_{\text{m}}^2 (\rho_{\text{m}}^2 + \rho_{\text{m}}^2)^2}{4 \rho_{\text{m}}^2} \right)} \times \left[ \frac{1}{\sqrt{L/(L+1)}} b_{n}^{\text{gu}} \left( \rho_{\text{m}}^2, \rho_{\text{m}}^2 \right) + \sqrt{1/(L+1)} w_{n,m}[t] \right]^{1/2}$$

where $G_{n}^{\text{gu}}$ is the receiving antenna gain; $\rho_{\text{m}}^{\text{gu}} \left( \rho_{\text{m}}^2, \rho_{\text{m}}^2 \right) = \left[ \lambda/4\pi d \left( \rho_{\text{m}}^2, \rho_{\text{m}}^2 \right) \right]^2$ is the path-loss, $\rho_{\text{m}}^2$ and $\rho_{\text{m}}^2$ are latitude and longitude of user $m$; $h_{n}^{\text{gu}} \left( \rho_{\text{m}}^2, \rho_{\text{m}}^2 \right)$ represents the pattern coefficient of beam $n$ corresponding to user $m$’s location; $\alpha_{n,m}[t]$ is the small NLoS fading; $L$ denotes LoS/NLoS Rician factor; $d(\rho_{\text{m}}^2, \rho_{\text{m}}^2)$ is the distance between satellite and user $m$; $\lambda$ is the wave length, and $\rho_{\text{m}}[t]$ stands for the phase noise which is model as the summation of the phase noises at satellite and user $m$ as $\phi_{n}[t] = \phi_{\text{Geo}}[t] + \phi_{\text{gu}}[t]$. Here, phase noise is one of the imperfections from the hardware components, e.g., oscillators. Then, one assumes that $\phi_{\text{Geo}}[t]$ is the same for all beams while $\phi_{\text{gu}}[t]$’s vary independently.

2) Channel Data Generation: To generate the channel data for one realization, the random-walk process is employed as $\phi_{\text{Geo}}[t+1] = (1 - \zeta) \phi_{\text{Geo}}[t] + \zeta \phi_{\text{Geo}}[t]$ and $\phi_{\text{gu}}[t+1] = (1 - \zeta) \phi_{\text{gu}}[t] + \zeta \phi_{\text{gu}}[t]$, $\alpha_{n}^{\text{gu}}[t] = (1 - \zeta) \alpha_{n}^{\text{gu}}[t] + \zeta \alpha_{n}^{\text{gu}}[t]$ where $\zeta$ is random-walk factor, $\phi_{\text{Geo}}[0], \phi_{\text{gu}}[0]$’s, $\alpha_{n}^{\text{gu}}[0]$’s and $\alpha_{n}^{\text{gu}}[0]$’s are all zero-mean random samples but with difference variances and $\alpha_{n}^{\text{gu}}[0]$’s and $\alpha_{n}^{\text{gu}}[0]$’s are generated independently over different realizations.

B. Numerical Results

We consider a GEO satellite system with 10 spot beams, i.e., $N = 10$ as shown in Fig. 3. The setting parameters are summarized in Table I. Four users are considered in this simulation where $Q_{n}$’s and $T_{m}$’s are set at $[200, 200, 300, 400]$ (Mbits) and $[7, 5, 6, 10]$, respectively. Firstly, we examine the convergence of Alg. 1 where the difference between the obtained rate and the demand due to four users is illustrated over iterations in Fig. 4. As can be seen, the differences vary before converge at zeros after around 50 – 60 iterations. In addition, Fig. 5 is presented to the loss function of DNN model versus the number of training epochs. This figure
This paper has considered new joint LP and BH designs for multi-beam GEO satellite communication systems. We have proposed one window-based optimizing algorithm and two two-phase solutions, using heuristic approach or DNN tool, to determined the sparse LP, BH, and MODCOD selection to minimize the power consumed by the payload and meet various data demands from user terminals across the coverage area. Numerical results have confirmed the superior performances of the window-based algorithm as well as the DNN-based solution approach.

APPENDIX A

PROOF OF THEOREM 2

Employing $\delta_m[t]$, the estimated symbol can be given by $\tilde{s}_m[t] = \delta_m[t]z_m[t]$. Based on the MMSE-receiving fil-