Although influence maximization problem has been extensively studied over the past ten years, majority of existing work adopt one of the following models: full-feedback model or zero-feedback model. In the zero-feedback model, we have to commit the seed users all at once in advance, this strategy is also known as non-adaptive policy. In the full-feedback model, we select one seed at a time and wait until the diffusion completes, before selecting the next seed. Full-feedback model has better performance but potentially huge delay, zero-feedback model has zero delay but poorer performance since it does not utilize the observation that may be made during the seeding process. To fill the gap between these two models, we propose Partial-feedback Model, which allows us to select a seed at any intermediate stage. We develop a novel $\alpha$-greedy policy that, for the first time, achieves a bounded approximation ratio.

1. Introduction

Since the seminal work of (Domingos and Richardson 2001), the influence maximization problem has attracted tremendous attention in recent years. This problem is first formalized and studied by (Kempe et al. 2003) as a discrete optimization problem. They study this problem under several diffusion models including independent cascade model and linear threshold model. They demonstrate that the influence maximization problem under both models are NP-hard, however, the objective function is monotone and submodular. Leveraging these nice properties, they propose an elegant greedy algorithm with constant approximation ratio. Since then, considerable work (Chen et al. 2013, Leskovec et al. 2007, Cohen et al. 2014, Chen et al. 2010, 2009, Tang et al. 2011, Tang and Yuan 2016, Tong et al. 2016, Yuan and Tang 2017) has been devoted to this topic and its variants.

However, majority of existing work fall into one of the following categories: full-feedback model (Golovin and Krause 2011) or zero-feedback model (Kempe et al. 2003). In the zero-feedback model, we have to commit the seed users all at once in advance, this strategy is also known as non-adaptive policy. In the full-feedback model, we select one seed at a time...
and wait until the diffusion completes, before selecting the next seed, this policy is also known as adaptive policy. This type of policy has better performance in terms of expected cascade because of its adaptivity, e.g., it allows us to adaptively choose the next seed after observing the actual spread resulting from previously selected seeds. However, the viral marketing in reality is often time-critical, implying that it is impractical, sometimes impossible, to collect the full status of the actual spread before selecting the next seed.

To fill this gap, we propose a generalized feedback model, called partial-feedback model, that captures the tradeoff between performance and delay. We adopt independent cascade model (IC) \cite{Kempe2003}, which is one of the most commonly used models, to model the diffusion dynamics in a social network. Unfortunately, we show that the objective under partial-feedback model and IC is not adaptive submodular, implying that existing results on adaptive submodular maximization does not apply to our model directly. To overcome this challenge, we develop a novel $\alpha$-greedy policy, that, for the first time, achieves constant approximation ratio under partial-feedback model. One nice feature of $\alpha$-greedy policy is that we can balance the delay/performance tradeoff by adjusting the value of $\alpha$. In particular, larger (resp. smaller) $\alpha$ implies better (resp. poorer) performance and longer (resp. shorter) delay.

2. Related Work

In \cite{Domingos2001}, they show that data mining can be used to determine potential seed users in viral marketing. Since then, there is a rich body of works that has been devoted to viral marketing problem. Most of existing works on this topic can be classified into two categories.

The first category is non-adaptive influence maximization: we must find a set of influential customers all at once in advance subject to a budget constraint. Kempe et al. \cite{Kempe2003} first formalized and studied this problem under two diffusion models, namely Independent Cascade model and Linear Threshold model. \cite{Chen2013, Leskovec2007, Cohen2014, Chen2010, Chen2009} study influence maximization problem under various extended models.

The second category is adaptive influence maximization, which is closely related to adaptive/stochastic submodular maximization \cite{Golovin2011, Badanidiyuru2016, Tong2016, Yuan2017}. Existing studies mainly adopt full-feedback model, assuming that we can observe the full status of the previous cascade before
selecting the next seed. We relax this assumption by incorporating partial-feedback and develop a novel $\alpha$-greedy adaptive policy that achieves the first bounded approximation ratio under partial-feedback model.

3. Network Model and Diffusion Process

3.1. Independent Cascade Model

A social network is modeled as a directed graph $G = (V, E)$, where $V$ is a set of $n$ nodes and $E$ is a set of social ties. We adopt independent cascade model \cite{Kempe2003} to model the diffusion dynamics in a social network. Each node $v \in V$ is associated with a cost $c_v$, each edge $(u, v)$ in the graph is associated with a propagation probability $p_{uv}$, which is the probability that node $u$ independently influences node $v$ in the next slot after $u$ is influenced. The expected cascade of $U$, which is the expected number of influenced nodes given seed set $U$, is denoted as $I(U)$.

3.2. The Feedback Model

Based on independent cascade model, we next introduce the concept of full diffusion realization \cite{Golovin2011}.

**Definition 1 (Full Diffusion Realization).** For every edge $(u, v) \in E$, it is either in “live” state or in “blocked” state (describing whether the propagation through $(u, v)$ is a success or not). We represent the state of the diffusion stage using function $\psi^F : E \to [0, 1]$, called diffusion realization.

Majority of existing work adopt one of the following feedback models: zero-feedback model or full-feedback model.

**Zero-feedback Model:** During the seeding process, we can not observe anything about the resulting spread of adoption. Since there is no benefit in “waiting”, we can simply commit the seeds all at once in advance. This model is equivalent to traditional non-adaptive influence maximization problem which has been well studied in the literature, \cite{Kempe2003} showed that the utility function under this model is submodular and then propose a Greedy algorithm whose performance is lower bounded $(1 - 1/e)$ times the optimal non-adaptive solution. It is still unclear about the upper bound on the adaptivity gap, e.g., the performance gap between non-adaptive and adaptive solutions.

**Full-feedback Model:** We select one seed at a time and wait until the diffusion completes, before selecting the next seed, this policy is also known as adaptive policy. In particular,
after selecting a seed $u$, we can observe the status of all edges existing $v$, where $v$ is any node that is reachable from $u$ via live edges in $\psi^F$. For this model, (Golovin and Krause 2011) introduced the concept of adaptive submodularity and proposed a Greedy algorithm has a $\left(1 - \frac{1}{e}\right)$ approximation guarantee.

As discussed in Section 1, full-feedback (resp. zero-feedback) model has better (resp. poorer) performance but potentially huge (resp. small) delay. To fill the gap between these two models, we propose partial-feedback model, which generalizes the previous two models by allowing us to select the next seed at any intermediate stage. In particular, we restrict our attention to the following model:

**Definition 2 (Partial-feedback Model).** Consider any seed $u$, after $u$ has been activated for $d$ slots, we can observe the status of all edges existing $v$, where $v$ is any node that is reachable from $u$ within $d - 1$ hops via live edges. Then based on the partial feedback collected so far, we can choose to stop observing at any slot and proceeds to selecting the next seed.

4. **Problem Formulation**

Under the partial-feedback model, we perform the decision process in a sequential manner where the decision made in each round is depending on the current observation of the network status and the remaining budget. Consider any seed $u$ which has been activated for $d$ slots, we are able to observe the status (live or dead) of all edges exiting $v$, for all nodes $v$ reachable from $u$ within $d - 1$ hops via live edges under $\psi^F$. The union of such observations from all previously activated seeds can be represented by a partial realization $\psi \subseteq \psi^F$.

**Definition 3 (Adaptive Policy).** We define our adaptive policy $\pi : \psi \rightarrow v$, which is a function from the current “observation” $\psi$ to $v$, specifying which seed to pick next given a particular set of observations.

Assume there is a known prior probability distribution $p(\psi^F) := P[\Psi = \psi^F]$ over diffusion realizations. Given a realization $\psi^F$, let $S_{\psi^F}$ denote all seeds picked by $\pi$ under $\psi^F$, and $c(S_{\psi^F}) = \sum_{v \in S_{\psi^F}} c_v$ denote the total cost of $S_{\psi^F}$. The expected cascade of a policy $\pi$ is

$$f(\pi) = \mathbb{E}[I(S_{\psi^F} | \Psi)] = \sum p(\psi^F) \cdot I(S_{\psi^F} | \psi^F)$$

where $I(S_{\psi^F} | \psi^F)$ denotes the cascade of $S_{\psi^F}$ under realization $\psi^F$, e.g., all nodes that are reachable from $S_{\psi^F}$ under $\psi^F$. The goal of the adaptive influence maximization problem is to find a policy $\pi$ such that
Maximize $f(\pi)$
subject to:
\[ c(S_F \psi) \leq B, \forall \psi \]

We first show that the objective is not adaptive submodular under partial feedback model. The concept of adaptive submodularity is a generalization of submodularity to adaptive policies: we say a function $f$ is adaptive submodular if adding an element $e$ to a realization $\psi$ increases $f$ at least as much as adding $e$ to a superset of $\psi$. Since the Myopic Feedback model proposed in (Golovin and Krause 2011) is a special case of our partial-feedback model, we borrow the same counter example from their work to prove the following lemma.

**Theorem 1.** (Golovin and Krause 2011) The objective $f$ under partial-feedback model is not adaptive submodular.

5. **Adaptive Influence Maximization with Partial Feedback**

First of all, we want to emphasize the difference between “round” and “slot”. One round corresponds to one execution of our algorithm, while one slot corresponds to one step of information propagation.

5.1. $\alpha$-Greedy Policy under Uniform Cost

We first study the case with uniform cost, e.g., $\forall v \in V : c_v = 1$. Since each node has the same cost, the budget constraint can be reduced to cardinality constraint, e.g., the number of seeds that can selected is upper bounded by $B$. We next propose an adaptive greedy policy with bounded approximation ratio.

5.1.1. **Policy Description** Our greedy policy $\pi^u$ (Algorithm 1) is performed in a sequential greedy manner as follows: After observing the partial diffusion realization, we choose to either wait one slot or select the next seed that maximizes the expected marginal benefit. This process iterates until the budget is used up.

Suppose we have made observations $\psi_{[r]}$ at round $r$, let $p_v(S; \psi_{[r]})$ denote the activation probability of $v$ given seeds $S$ and observation $\psi_{[r]}$, and let $f(S; \psi_{[r]}) = \sum_{v \in V} p_v(S; \psi_{[r]})$ denote the expected cascade under the same setting. Define $O_{[r]}$ as the set of nodes whose activation probability is zero at round $r$. Except for the first round, we wait until the following condition is satisfied, before selecting the next seed:

\[ \frac{f(S; \psi_{[r]})}{|V \setminus O_{[r]}|} \geq \alpha \]  

(1)
where $\alpha \in [0, 1]$ is a control parameter and $|\cdot|$ is the size of a set. This condition can be interpreted as follows: the average activation probability of all nodes with non-zero activation probability is sufficiently high. Note that this condition can always be satisfied in at most $D$ slots, where $D$ is the diameter of the social network. We use $\alpha$ to control the tradeoff of delay and performance. In particular, a larger $\alpha$ indicates longer delay but better performance. For example, if we set $\alpha = 1$, our model becomes full-feedback model, that is, we must wait until every node is either in active state or non-active state, before selecting the next seed. On the other hand, if we set $\alpha = 0$, our model is reduced to zero-feedback model, implying that we can select all seeds in advance.

We use $\Delta(v; \psi_r) = f(\{v\} \cup S; \psi_r) - f(S; \psi_r)$ to denote the expected marginal benefit of $v$ given existing seeds $S$ and partial realization $\psi_r$. It was worth noting that we may select multiple seeds in one slot as long as Condition (1) holds, thus one slot may contain multiple rounds.

**Algorithm 1** $\alpha$-Greedy Policy: $\pi^u$

**Input:** $0 \leq \alpha \leq 1$.

**Output:** $S$.

1: $S = \emptyset$; $r = 0$;
2: select $v = \arg \max_{u \in V \setminus S} \Delta(u; \psi_r)$;
3: $S \leftarrow S \cup \{v\}$; $B \leftarrow B - 1$;
4: **while** $B \geq 0$ **do**
5: $r \leftarrow r + 1$;
6: **if** $\frac{f(S; \psi_r)}{|V \setminus O_r|} \geq \alpha$ **then**
7: select $v = \arg \max_{u \in V \setminus S} \Delta(u; \psi_r)$;
8: $S \leftarrow S \cup \{v\}$; $B \leftarrow B - 1$;
9: **else**
10: wait one slot; update $\psi_r$;
11: **return** $S$

**5.1.2. Performance Analysis** Let $\pi^u_r$ denote the level-$r$-truncation of $\pi^u$ obtained by running until it terminates or until round $r$. In the rest of this paper, we assume that the $i$-th seed is selected at round $r_i$. For brevity, we will assume without loss of generality that
O = O[r_i]. Let f^O(S; ψ[r_i]) = ∑_{v∈O}p_v(S; ψ[r_i]) denote the expected cascade in O given seeds S and observation ψ[r_i]. We use π^* to denote the optimal adaptive policy. In the rest of this paper, let f(ψ) (resp. f^O(ψ)) denote the expected cascade of π in V (resp. in O) under realization ψ. In order to prove the main theorem (Theorem 2), we first prove two preparatory lemmas (Lemma 1 and Lemma 2).

**Lemma 1.** For any 1 ≤ i ≤ B and 0 < α ≤ 1, we have

\[
f(π^*; ψ[r_i]) − f(π^*[r_i]; ψ[r_i])/α ≤ f^O(π^*; ψ[r_i]) − f^O(π^*[r_i]; ψ[r_i])
\]

**Proof:** First, we have \( f(π^*; ψ[r_i]) − f(π^*[r_i]; ψ[r_i])/α = (f^O(π^*; ψ[r_i]) − f^O(π^*[r_i]; ψ[r_i])/α + (f_{V\setminus O}(π^*; ψ[r_i]) − f_{V\setminus O}(π^*[r_i]; ψ[r_i])/α \leq (f^O(π^*; ψ[r_i]) − f^O(π^*[r_i]; ψ[r_i])) + f_{V\setminus O}(π^*; ψ[r_i]) − f_{V\setminus O}(π^*[r_i]; ψ[r_i])/α \). According to Algorithm 1, we wait until the following condition is satisfied \( ∑_{v∈V}p_v(S∪ψ[r_i]) = ∑_{v∈V\setminus O}p_v(S∪ψ[r_i]) ≥ α|V \setminus O| \), thus \( f_{V\setminus O}(π^*; ψ[r_i]) − f_{V\setminus O}(π^*[r_i]; ψ[r_i])/α \leq 0 \). Then \( f(π^*; ψ[r_i]) − f(π^*[r_i]; ψ[r_i])/α ≤ f^O(π^*; ψ[r_i]) − f^O(π^*[r_i]; ψ[r_i]) \).

**Lemma 2.** For any round \( r_i \), we have \( f(π^*[r_{i+1}]; ψ[r_i]) − f(π^*[r_i]; ψ[r_i]) ≥ 1/B \left( f^O(π^*; ψ[r_i]) − f^O(π^*[r_i]; ψ[r_i]) \right) \).

**Proof:** Assume \( ψ' \) and \( ψ \) are two partial realizations satisfying \( ψ' ⊇ ψ \), let \( S' \) and \( S \) denote the seeds selected under \( ψ' \) and \( ψ \), satisfying \( S' ⊇ S \). Since the activation probability of \( v \) is zero, then based on similar proof of Theorem 8.1 in (Golovin and Krause 2011), we can prove the following \( ∑_{v∈O}p_v(S∪\{z\}; ψ) − p_v(S'; ψ) ≥ p_v(S'∪\{z\}; ψ') − p_v(S'; ψ') \).

Notice that \( f^O(S; ψ) = ∑_{v∈O}p_v(S; ψ) \), it follows that

\[
f^O(S∪\{z\}; ψ) − f^O(S; ψ) ≥ f^O(S'∪\{z\}; ψ') − f^O(S'; ψ')
\]

Eq. (2) implies that function \( f^O(·) \) is submodular. Let \( \text{arg max}_{z∈V}[f^O(S∪\{z\}; ψ[r_i]) − f^O(S; ψ[r_i])] \) denote the largest marginal gain from O at round \( r_i \). Since \( π^u \) selects the node that maximizes the entire marginal gain \( f(π^*[r_i]; ψ[r_i]) = f(π^*[r_{i+1}]; ψ[r_i]) \), thus we have \( f(π^*[r_{i+1}]; ψ[r_i]) − f(π^*[r_i]; ψ[r_i]) ≥ \text{arg max}_{z∈V}[f^O(S∪\{z\}; ψ[r_i]) − f^O(S; ψ[r_i])] ≥ 1/B \left( f^O(π^*; ψ[r_i]) − f^O(π^*[r_i]; ψ[r_i]) \right) \). Based on Eq. (2), the second inequality follows the standard analysis of submodular maximization. □

Now we are ready to prove the performance bound of \( π^u \).

**Theorem 2.** The expected cascade of \( π^u \) is bounded by \( f(π^u) ≥ α(1 − e^{-1/α})f(π^*) \).
Proof: Let $\Delta_i = f(\pi^*) - f(\pi^u_i) / \alpha$, we have $\alpha(\Delta_i - \Delta_{i+1}) = f(\pi^u_{i+1}) - f(\pi^u_i) = \mathbb{E}[f(\pi^u_{i+1}; \psi_{[r_i]}) - f(\pi^u_i; \psi_{[r_i]}) \geq \mathbb{E}[\frac{1}{B} (f^{\mathcal{O}}(\pi^*; \psi_{[r_i]}) - f^{\mathcal{O}}(\pi^u_i; \psi_{[r_i]}))] \geq \mathbb{E}[\frac{1}{B} (f(\pi^*; \psi_{[r_i]}) - f(\pi^u_i; \psi_{[r_i]})/\alpha)] = \frac{1}{B}\Delta_i$. The first inequality is due to Lemma 2, and the second inequality is due to Lemma 1. It follows that $\Delta_{i+1} \leq (1 - \frac{1}{\alpha B})\Delta_i$. Hence $\Delta_B \leq (1 - \frac{1}{\alpha B})^B \Delta_0 \leq e^{-\frac{B}{\alpha}} \Delta_0$. It follows that $f(\pi^*) - f(\pi^u_{[r_B]}) / \alpha \leq e^{-\frac{1}{\alpha}} \Delta_0 = e^{-\frac{1}{\alpha}} f(\pi^*)$. Hence $f(\pi^u_i) = f(\pi^u_{[r_B]}) \geq \alpha(1 - e^{-\frac{1}{\alpha}}) f(\pi^*)$. □

As a corollary of Theorem 2, we can prove that the approximation ratio of our greedy policy under full-feedback setting is $(1 - e^{-1})$.

**Corollary 1.** Under full-feedback model, i.e., $\alpha = 1$, we have $f(\pi^u) \geq (1 - e^{-1}) f(\pi^*)$.

Another interesting finding is that if we set $\alpha = 0$, then the Condition 1 is always true regardless of the observation $\psi$. Our policy under this setting becomes non-adaptive, implying that we can select all $B$ seeds in advance without observing any partial realization. It is also worth noting that selecting the seed at a later slot never worsens the result.

**Implications of our results.** One immediate implication of Theorem 2 is that given a desired approximation ratio, we can decide the appropriate seed selection point. Another implication is that we can decide the approximation ratio of the greedy selection strategy given any partial feedback.

### 5.2. $\alpha$-Greedy Policy under Non-Uniform Cost

#### 5.2.1. Policy Description
We next study the case with non-uniform cost. The previous adaptive policy can be naturally modified to handle non-uniform item costs by replacing its selection rule by: $v = \arg \max_{u \in V \setminus S} \Delta(u; \psi_{[r_i]}) / c_u$. The detailed description of our greedy policy with non-uniform cost, called $\pi^{nu}$, is listed in Algorithm 2.

#### 5.2.2. Performance Analysis
We first provide the following two preparatory lemmas. Their proofs are similar to the proofs of Lemma 1 and Lemma 2.

**Lemma 3.** Assume $\pi^{nu}$ terminates with $l$ seeds, for any $1 \leq i \leq l$, we have $f(\pi^*; \psi_{[r_i]}) - f(\pi^{nu}_{[r_i]}; \psi_{[r_i]}) / \alpha \leq f^{\cal O}(\pi^*; \psi_{[r_i]}) - f^{\cal O}(\pi^{nu}_{[r_i]}; \psi_{[r_i]})$.

**Lemma 4.** Let $c_{i+1}$ denote the cost of the $(i+1)$-th seed selected by $\pi^{nu}$, we have $f(\pi^{nu}_{[r_{i+1}]; \psi_{[r_i]}} - f(\pi^{nu}_{[r_i]; \psi_{[r_i]}}) \geq \frac{c_{i+1}}{B} (f^{\mathcal{O}}(\pi^*; \psi_{[r_i]}) - f^{\cal O}(\pi^{nu}_{[r_i]}; \psi_{[r_i]}))$.

**Theorem 3.** Let $\tau = \max_{v \in V} c_v$, the expected cascade of $\pi^{nu}$ is bounded by $f(\pi^{nu}) \geq \alpha(1 - e^{-\frac{1}{\alpha}}) f(\pi^*)$. 
Algorithm 2 α-Greedy Policy with non-uniform cost: $\pi^{nu}$

Input: $0 \leq \alpha \leq 1$.

Output: $S$.

1: $S = \emptyset$; $r = 0$;
2: select $v = \arg\max_{u \in V \setminus S} \frac{\Delta(u; \psi[r])}{c_u}$;
3: $S \leftarrow S \cup \{v\}$; $B \leftarrow B - c_v$;
4: while $B \geq 0$ do
5: $r \leftarrow r + 1$;
6: if $\frac{f(S; \psi[r])}{|V \setminus O[r]|} \geq \alpha$ then
7: select $v = \arg\max_{u \in V \setminus S} \frac{\Delta(u; \psi[r])}{c_u}$;
8: if $B - c_v < 0$ then
9: break;
else
10: $S \leftarrow S \cup \{v\}$; $B \leftarrow B - c_v$;
12: else
13: wait one slot; update $\psi[r]$;
14: return $S$

Proof: Let $\Delta_i = f(\pi^*) - f(\pi^{nu}_{[r_i]})/\alpha$, we have $\alpha(\Delta_i - \Delta_{i+1}) = f(\pi^{nu}_{[r_{i+1}]}) - f(\pi^{nu}_{[r_i]}) \geq \mathbb{E}[\frac{\alpha + 1}{B} \left( f^O(\pi^*; \psi[r_i]) - f^O(\pi^{nu}_{[r_i]}; \psi[r_i]) \right)] \geq \mathbb{E}[\frac{\alpha + 1}{B} (f(\pi^*; \psi[r_i]) - f(\pi^{nu}_{[r_i]}; \psi^{nu}_{[r_i]})/\alpha)] = \frac{\alpha + 1}{B} \Delta_i$. The first inequality is due to Lemma 4 and the second inequality is due to Lemma 7. It follows that $\Delta_{i+1} \leq (1 - \frac{\alpha + 1}{\alpha B}) \Delta_i$. Hence, assume $\pi^{nu}$ terminates with selecting $l$ seeds under budget $B$, we have $\Delta_l \leq \prod_{i=1}^{l} (1 - \frac{c_i}{\alpha B}) \Delta_0 \leq e^{-\frac{1}{\alpha} \sum_{i=1}^{l} \frac{c_i}{B}} \Delta_0$ where for the second inequality we have used the fact that $1 - x < e^{-x}$ for all $x > 0$. Hence

$$f(\pi^{nu}_{[r_i]}) \geq \alpha(1 - e^{-\frac{1}{\alpha} \sum_{i=1}^{l} \frac{c_i}{B}}) f(\pi^*)$$

(3)

Since our policy runs until the budget has been exhausted, we have $\sum_{i=1}^{l} c_i \geq B - \bar{c}$. It follows that $f(\pi^{nu}_{[r_i]}) \geq \alpha(1 - e^{-\frac{1}{\alpha} \frac{B - \bar{c}}{B}}) f(\pi^*)$. \(\square\)

Based on $\pi^{nu}$, we next provide an enhanced greedy policy $\pi^{\text{enhanced}}$ with constant approximation ratio. $\pi^{\text{enhanced}}$ (Algorithm 3) randomly picks one from the following two candidate solutions with equal probability: The first candidate solution contains a single node $v^*$ which can maximize the expected cascade: $v^* = \arg\max_{v \in V} I(\{v\})$; the second candidate solution is computed by the greedy policy $\pi^{nu}$. 
Algorithm 3 Enhanced Greedy Policy $\pi^{\text{enhanced}}$

1: Let $v^* = \text{arg max}_{v \in V} I(\{v\})$;
2: Randomly pick one from the following two strategies with equal probability: return $\{v^*\}$ or run $\pi^{\text{nu}}$;

\[ \theta \]

Theorem 4. The expected cascade of $\pi^{\text{enhanced}}$ is bounded by
\[ f(\pi^{\text{enhanced}}) \geq \frac{\alpha(1-e^{-\frac{1}{\alpha}})}{2} f(\pi^*) \]

Proof: Assume $\pi^{\text{nu}}$ terminates after selecting $l$ seeds, let $c_{l+1}$ denote the cost of the first node that cannot be selected due to the budget constraint, we have
\[ f(\pi^{\text{nu}}) + I(\{v^*\}) \geq \alpha(1-e^{-\frac{1}{\alpha}}) f(\pi^*) \]

The first inequality is due to the adaptive submodularity of $I(\cdot)$ and Eq. (4), and the second inequality is because $\sum_{i=1}^{l+1} c_i \geq B$. Then
\[ f(\pi^{\text{enhanced}}) = (f(\pi^{\text{nu}}) + I(\{v^*\}))/2 \geq \frac{\alpha(1-e^{-\frac{1}{\alpha}})}{2} f(\pi^*) \]

\[ \square \]

As a corollary of Theorem 4 we can prove that the approximation ratio of $\pi^{\text{enhanced}}$ under full-feedback and non-uniform cost setting is $(1-e^{-1})/2$.

Corollary 2. Under full-feedback model, i.e., $\alpha = 1$, we have $f(\pi^{\text{enhanced}}) \geq \frac{(1-e^{-1})}{2} f(\pi^*)$.

6. Incorporating Inaccurate Estimation

So far we suppose that the following two assumptions hold: 1. We can find $\text{arg max}_{u \in V \setminus S} \Delta_{O(u)} (u; \psi)$ in polynomial time. 2. We can verify Condition (1) in each round in polynomial time. However, since computing the exact value of $f(S; \psi)$ is #P-hard (Chen et al. 2010), the above assumptions may not always hold trivially. Fortunately, an approximate estimation of $f(S; \psi)$ can be computed through Reverse Influence Sampling (Tang et al. 2015). This motivates us to investigate the performance of $\alpha$-Greedy Policy under inaccurate estimation of $f(S; \psi)$. We first introduce the definition of $\epsilon$-approximate estimation.

Definition 4. [$\epsilon$-approximate Estimation] Denote by $\tilde{f}(S; \psi)$ (resp. $f(S; \psi)$) the estimated (resp. actual) influence given $S$ and $\psi$. Under $\epsilon$-approximate estimation, we have for any $\psi$ and $S$: $\tilde{f}(S; \psi) \in [(1-\epsilon) f(S; \psi), (1+\epsilon) f(S; \psi)]$.

Uniform Cost. We first provide an approximate version of Lemma 1 and Lemma 2.
**Lemma 5.** Consider $\pi_i^u$ under $\epsilon$-approximate estimation, for any $1 \leq i \leq B$, we have $f(\pi^*; \psi_{[r_i]})) - f(\pi_{[r_i]}^u; \psi_{[r_i]})) \leq f(\pi_{[r_i]}^u; \psi_{[r_i]})) - f(\pi_{[r_i]}^u; \psi_{[r_i]}))$.

**Proof:** Notice that at round $r$, when the $i$-th seed has been selected, we have $\frac{f(S; \psi_{[r_i]}))}{|V|} \geq \alpha$. Since $\frac{f(S; \psi_{[r_i]}))}{|V|} \geq (1 - \epsilon) f(S; \psi_{[r_i]}))$, we have $f(S; \psi_{[r_i]})) \geq \alpha/(1 + \epsilon)$. It follows that $f(S; \psi_{[r_i]})) - f(\pi_{[r_i]}^u; \psi_{[r_i]})) \geq \alpha/(1 + \epsilon) \leq 0$. Then $f(S; \psi_{[r_i]})) - f(\pi_{[r_i]}^u; \psi_{[r_i]})) \geq f(\pi_{[r_i]}^u; \psi_{[r_i]})) - f(\pi_{[r_i]}^u; \psi_{[r_i]}))$. $\square$

**Lemma 6.** Consider $\pi_i^u$ under $\epsilon$-approximate estimation, we have $f(\pi_{[r_i+1]}^u; \psi_{[r_i]})) - f(\pi_{[r_i]}^u; \psi_{[r_i]})) \geq \frac{1 - \epsilon}{1 + \epsilon} \left( f(\pi^*; \psi_{[r_i]})) - f(\pi_{[r_i]}^u; \psi_{[r_i]})) \right) - \frac{2\epsilon}{1 + \epsilon} n$.

**Proof:** We first prove that in any round $r$ under $\epsilon$-approximate estimation, we can find a node $v$ where $\Delta_{O_{[r]}}(v|\psi_{[r]})) \geq \frac{1 - \epsilon}{1 + \epsilon} \Delta_{O_{[r]}}(u^*|\psi_{[r]})) - \frac{2\epsilon}{1 + \epsilon} n$ where $u^* = \arg\max_{u \in V} \Delta_{O_{[r]}}(u|\psi_{[r]}))$. Let $\Delta_{O_{[r]}}(v|\psi_{[r]}))$ denote the estimated marginal benefit of $v$, based on Definition 4, we have $\tilde{f}(\pi_{[r]}^u; \psi_{[r]})) + \Delta_{O_{[r]}}(v|\psi_{[r]})) \leq (1 + \epsilon) f(\pi_{[r]}^u; \psi_{[r]})) + \Delta_{O_{[r]}}(u^*|\psi_{[r]}))$ and $f(\pi_{[r]}^u; \psi_{[r]})) \leq f(\pi_{[r]}^u; \psi_{[r]})) + \Delta_{O_{[r]}}(u^*|\psi_{[r]}))$. Together with $\Delta_{O_{[r]}}(v|\psi_{[r]})) \leq \Delta_{O_{[r]}}(u^*|\psi_{[r]}))$ (due to greedy selection), we have $\Delta_{O_{[r]}}(v|\psi_{[r]})) \geq \frac{1 - \epsilon}{1 + \epsilon} \Delta_{O_{[r]}}(u^*|\psi_{[r]})) - \frac{2\epsilon}{1 + \epsilon} f(\pi_{[r]}^u; \psi_{[r]})) \geq \frac{1 - \epsilon}{1 + \epsilon} \Delta_{O_{[r]}}(u^*|\psi_{[r]})) - \frac{2\epsilon}{1 + \epsilon} n$ where the second inequality is due to $f(\pi_{[r]}^u; \psi_{[r]})) \leq n$.

Then based on similar proof of Lemma 2, we have $f(\pi_{[r_i+1]}^u; \psi_{[r_i]})) - f(\pi_{[r_i]}^u; \psi_{[r_i]})) \geq \frac{1 - \epsilon}{1 + \epsilon} \left( f(\pi^*; \psi_{[r_i]})) - f(\pi_{[r_i]}^u; \psi_{[r_i]})) \right) - \frac{2\epsilon}{1 + \epsilon} n$. $\square$

**Figure 1** Influence spread vs. $\alpha$ on NetHEPT dataset under varying budget constraint.

**Theorem 5.** The expected cascade of $\pi_i^u$ under $\epsilon$-approximate estimation is bounded by $f(\pi_i^u) \geq \frac{\alpha}{1 + \epsilon} (1 - e^{-\frac{1 - \epsilon}{1 + \epsilon}}) f(\pi^*) - \frac{2\epsilon}{1 + \epsilon} n$.

**Proof:** Let $\Delta_i = f(\pi_i^*) - f(\pi_i^u)/\frac{\alpha}{1 + \epsilon}$, we have $\frac{\alpha}{1 + \epsilon} (\Delta_i - \Delta_{i+1}) = f(\pi_i^u) - f(\pi_i^u) \geq \mathbb{E}[\left\{1 - \frac{\epsilon}{1 + \epsilon} B \left( f(\pi^*; \psi_{[r_i]})) - f(\pi_{[r_i]}^u; \psi_{[r_i]})) \right) - \frac{2\epsilon}{1 + \epsilon} n \right\}] \geq \mathbb{E}[\left\{1 - \frac{\epsilon}{1 + \epsilon} B \left( f(\pi^*; \psi_{[r_i]})) - f(\pi_{[r_i]}^u; \psi_{[r_i]})) / \frac{\alpha}{1 + \epsilon} \right) - \frac{2\epsilon}{1 + \epsilon} n \right\}]$.
\[ \frac{2\epsilon}{1 + \epsilon} n = \frac{1 - \epsilon}{1 + \epsilon} B \Delta_i - \frac{2\epsilon}{1 + \epsilon} n. \] The first inequality is due to Lemma 6 and the second inequality is due to Lemma 5. It follows that \( \Delta_{i+1} \leq (1 - \frac{1 - \epsilon}{1 + \epsilon} \frac{1}{\epsilon} B \Delta_i + \frac{2\epsilon}{1 + \epsilon} n. \) Hence \( \Delta_B \leq (1 - \frac{1 - \epsilon}{1 + \epsilon} \frac{1}{\epsilon} B) \Delta_0 + \frac{2\epsilon}{1 + \epsilon} nB \leq e^{-\frac{\epsilon}{1 + \epsilon}} \Delta_0 + \frac{2\epsilon}{1 + \epsilon} nB. \) It follows that \( f(\pi^*) - f(\pi^i_{[r_i]} / \alpha \leq e^{-\frac{\epsilon}{1 + \epsilon}} f(\pi^*) + \frac{2\epsilon}{1 + \epsilon} n. \) Hence \( f(\pi^u) = f(\pi^i_{[r_i]} \geq \frac{\alpha}{1 + \epsilon} (1 - e^{-\frac{\epsilon}{1 + \epsilon}}) f(\pi^*) - \frac{2\epsilon}{1 + \epsilon} n. \) □

**Non-Uniform Cost.** We next provide the approximation ratio of \( \pi_{\text{enhanced}} \) under \( \epsilon \)-approximate estimation for the case with non-uniform cost.

**Lemma 7.** Consider \( \pi^u \) under \( \epsilon \)-approximate estimation, for any \( 1 \leq i \leq B \), we have

\[
f(\pi^*, \psi_{[r_i]}) - f(\pi^u_{[r_i]} ; \psi_{[r_i]}) (1 + \epsilon) / \alpha \leq f^O(\pi^*, \psi_{[r_i]}) - f^O(\pi^u_{[r_i]} ; \psi_{[r_i]}).
\]

The scheme of the proof is the same as in Lemma 5.

**Lemma 8.** Let \( c_i \) denote the cost of the \( (i + 1) \)-th seed selected by \( \pi^u \) under \( \epsilon \)-approximate estimation, we have \( f(\pi^u_{[r_i]} ; \psi_{[r_i]}) - f(\pi^u_{[r_i]} ; \psi_{[r_i]}) \geq \frac{1 - \epsilon}{1 + \epsilon} \frac{c_i}{c_{i+1}} (f^O(\pi^*, \psi_{[r_i]}) - f^O(\pi^u_{[r_i]} ; \psi_{[r_i]})) - \frac{2\epsilon}{1 + \epsilon} (\frac{c_{i+1}}{c_{i+1}} + \frac{1}{c_i}) n \) where \( c = \min_{v \in V} c_v \).

**Proof:** Let \( u^* = \arg \max_{u \in V} \Delta_{\pi^u} / c_u \). We first prove that at each round \( r \), we can find a \( v \) such that \( \Delta_{\pi^u} / c_v \geq 1 - \epsilon \Delta_{\pi^u} / c_{u^*} - \frac{2\epsilon}{1 + \epsilon} (\frac{1}{c_v} + \frac{1}{c_{u^*}}) n. \) Based on Definition 4, we have \( \Delta_{\pi^u} / c_v \geq \frac{(\pi^u_{[r_i]} ; \psi_{[r_i]})} {c_v} \geq \frac{\Delta_{\pi^u} / c_{u^*}} {c_v} \) (due to greedy selection), we have \( \Delta_{\pi^u} / c_v \geq \frac{1 - \epsilon}{1 + \epsilon} \Delta_{\pi^u} / c_{u^*} - \frac{2\epsilon}{1 + \epsilon} (\frac{1}{c_{u^*}} + \frac{1}{c_v}) n \). Thus, due to similar proof of Lemma 2, we have \( f(\pi^u_{[r_i]} ; \psi_{[r_i]}) - f(\pi^u_{[r_i]} ; \psi_{[r_i]}) \geq \frac{1 - \epsilon}{1 + \epsilon} B (f^O(\pi^*, \psi_{[r_i]}) - f^O(\pi^u_{[r_i]} ; \psi_{[r_i]})) - \frac{2\epsilon}{1 + \epsilon} (\frac{1}{c_{i+1}} + \frac{1}{c_i}) n. \) □

**Theorem 6.** The expected cascade of \( \pi^u \) under \( \epsilon \)-approximate estimation is bounded by \( f(\pi^u) \geq \frac{\alpha}{1 + \epsilon} (1 - e^{-\frac{\epsilon}{1 + \epsilon} / \alpha}) f(\pi^*) \).

**Proof:** Let \( \Delta_i = f(\pi^*) - f(\pi^u_{[r_i]}) / \alpha \), we have \( \frac{\alpha}{1 + \epsilon} (\Delta_i - \Delta_{i+1}) = f(\pi^u_{[r_i]}) - f(\pi^u_{[r_i]}) \geq \frac{1 - \epsilon}{1 + \epsilon} c_{i+1} B (f^O(\pi^*, \psi_{[r_i]}) - f^O(\pi^u_{[r_i]} ; \psi_{[r_i]})) - \frac{2\epsilon}{1 + \epsilon} (\frac{c_{i+1}}{c_v} + 1) n \geq \frac{1 - \epsilon}{1 + \epsilon} c_{i+1} B \Delta_i - \frac{2\epsilon}{1 + \epsilon} (\frac{c_{i+1}}{c_v} + 1) n. \) The first inequality is due to Lemma 8 and the second inequality is due to Lemma 7. It follows that \( \Delta_{i+1} \leq (1 - \frac{1 - \epsilon}{1 + \epsilon} \frac{c_{i+1}}{\alpha B} ) \Delta_i + \frac{2\epsilon}{\alpha} (\frac{c_{i+1}}{c_v} + 1) n \). Hence, assume \( \pi^u \) terminates with selecting \( l \) seeds under budget \( B \), we have \( \Delta_l \leq \prod_{i=1}^l (1 - (1 - \frac{1}{\alpha B}) \Delta_0 + \frac{2\epsilon}{\alpha} (\frac{1}{c_v} + 1) nB \leq e^{-\frac{\epsilon}{1 + \epsilon} \sum_{i=1}^l \frac{c_i}{\alpha B}} \Delta_0 + \frac{2\epsilon}{\alpha} (\frac{1}{c_v} + 1) nB \).

Hence

\[
f(\pi^u_{[r_i]}) \geq \frac{\alpha}{1 + \epsilon} ((1 - e^{-\frac{\epsilon}{1 + \epsilon} \sum_{i=1}^l \frac{c_i}{\alpha B}}) f(\pi^*) - \frac{2\epsilon}{\alpha} (\frac{1}{c_v} + 1) nB \] (4)
Since our policy runs until the budget has been exhausted, we have $\sum_{i=1}^{l} c_i \geq B - c$. It follows that $f(\pi_{\text{ru}}^\text{nu}) \geq f(\pi^*) - \frac{2c}{1+\epsilon} \left( \frac{1}{\epsilon} + 1 \right) nB$.

**Theorem 7.** The expected cascade of $\pi_{\text{enhanced}}$ under $\epsilon$-approximate estimation is bounded by $f(\pi_{\text{enhanced}}) \geq \frac{1}{2} \left( 1 - e^{-\frac{1}{\alpha}(1 - e^{-1})} \right) f(\pi^*) - \frac{2c}{1+\epsilon} \left( \frac{1}{\epsilon} + 1 \right) nB$.

The proof is similar to the proof of Theorem 4.

7. Experimental Evaluation

We conduct extensive experiments on a real benchmark social networks: *NetHEPT* to examine the effectiveness and efficiency of the partial adaptive seeding algorithms. We set the propagation probability of each directed edge randomly from $i \times \{0.01, 0.001\}$ as in (Jung et al. 2012). We vary the value of $i$ and examine how it affects the quality of the solutions. Selecting the node with the largest marginal gain is #P-hard (Chen et al. 2010), and is typically approximated by numerous Monte Carlo simulations (Kempe et al. 2003). We adjust the value of control parameter $\alpha$ in range $[0, 1]$. We observe that when $i$ takes a smaller value, take $i = 1$ as an example, the advantage of performing adaptive seeding with partial feedback is not obvious since the improvement over influence spread does not increase much as $\alpha$ increases. The reason behind this is that a smaller $i$ indicates a lower probability for the edges to be alive, resulting in a lower uncertainty about the status of the edges. In this case observations gained from partial feedback may not help much since with high probability the estimation of influence spread based on sampling technique matches the real propagation. As shown in Figure 1, the advantage of taking adaptive seeding based on partial feedback becomes obvious as...
increases. We observe that when $i \geq 2$, a much larger influence spread can be achieved based on partial feedback ($\alpha > 0$) compared to zero-feedback scenario ($\alpha = 0$). For example, when $i = 4$ with budget of 50, while the influence spread based on zero-feedback leads to a size of 57, the spread achieves a size of 87 based on partial feedback ($\alpha = 0.8$), a 52.6% increase.

We also observe that a smaller $\alpha$ can lead to a significant improvement on influence spread with a higher edge propagation probability. For example, as shown in Figure 1, when $i = 2$, a 10% improvement can be achieved with $\alpha = 0.6$. When $i = 4$, a 20% improvement can be achieved with $\alpha = 0.4$. This implies that given a social graph with moderate edge propagation probability, it is worth to leverage the partial observation of diffusion realization, since adaptive seeding based on partial feedback leads to a significant improvement over the size of influence spread.

8. Conclusion
To the best of our knowledge, we are the first to systematically study the problem of influence maximization problem with partial feedback. Under independent cascade model, which is one of the most commonly used models in literature, we present a novel greedy algorithm with bounded approximation ratio.

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