OPTIMUM MIXED LEVEL DETECTING ARRAYS

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As a type of search design, a detecting array can be used to generate test suites to identify and detect faults caused by interactions of factors in a component-based system. Recently, the construction and optimality of detecting arrays have been investigated in depth in the case where all the factors are assumed to have the same number of levels. However, for real world applications, it is more desirable to use detecting arrays in which the various factors may have different numbers of levels. This paper gives a general criterion to measure the optimality of a mixed level detecting array in terms of its size. Based on this optimality criterion, the combinatorial characteristics of mixed level detecting arrays of optimum size are investigated. This enables us to construct optimum mixed level detecting arrays with a heuristic optimization algorithm and combinatorial methods. As a result, some existence results for optimum mixed level detecting arrays achieving a lower bound are provided for practical use.

1. Introduction. Testing plays an important role in component-based systems. Due to the complexity of systems, the number of possible tests can be exponentially large. Consider, for example, the manufacturing of a personal computer system. Suppose that a wide variety of choices are available for both hardware and software components including the central unit processor, primary memory, cache memory, interface, operation system, web browser and email system. For manufacturers, if an exhaustive test suite is applied to test whether there is any component interaction that may cause system failure, the testing burden shall be extremely heavy even when

Received August 2013; revised April 2014.

1Supported by NSFC Grants 11271280, 11271279, 11301342 and the NSF of Jiangsu Province Grant BK2012612.
2Supported by Shanghai Special Research Fund for Training College’s Young Teachers: ZZlx13001.
3Supported by Qing Lan Project.

AMS 2000 subject classifications. Primary 62K15; secondary 94C12.
Key words and phrases. Detecting array, heuristic algorithm, mixed level, optimality, search design.
the system is of moderate complexity. Consequently, they are interested in generating test suites that cover the most prevalent interactions. This phenomenon is not unique and similar scenarios exist in other disciplines such as agriculture, manufacturing, networks and so on. For related information, readers are referred to Colbourn et al. (2006), Moura et al. (2003) and the references therein.

For certain component-based systems, it is generally impossible to examine every interaction without conducting an exhaustive testing. A popular and effective strategy is to set a limit on the number of components involved in interactions which may cause a failure. Such an approach not only reduces the testing burden dramatically, but is also supported by many empirical results. Dalal et al. (1999) claimed that a large percentage of the existing faults in a software system can be found only by examining all pairwise interactions, while Kuhn, Wallace and Gallo (2004) reported similar results. For this reason, engineers and researchers prefer to employ covering arrays to conduct test suites.

A covering array (CA) is a special type of fractional factorial design. The formal definition of a CA will be given in Section 2. Roughly speaking, a covering array of strength $t$ (index unity) is a matrix, such that for every choice of $t$ columns of the matrix, all possible $t$-tuples appear within its rows. When applying a CA to testing problems, the columns of the CA are utilized to represent factors affecting a response in which the entries within the columns indicate settings or values for that factor. The rows represent tests to be performed, in which a value for each factor is dictated. Covering arrays have been extensively studied; see Colbourn (2004) for a survey for CAs, and Colbourn et al. (2006), Moura et al. (2003) and Colbourn et al. (2011) for their properties, applications and efficient constructions.

Testing with a CA can determine whether any $t$-component interactions cause a failure, which is an important step in screening a system for interaction faults. However, as Colbourn and McClary (2008) pointed out, test suites based on covering arrays provide little information about identifying the exact interactions causing faults. Due to practical concerns, tests that reveal the location of interaction faults are of interest. Colbourn and McClary (2008) formalized the problem of nonadaptive location of interaction faults under the hypothesis that the system contains (at most) $d$ faults, each involving (at most) $t$ factors. They proposed the notion of a detecting array, which is a CA with additional requirements.

Under the framework of Colbourn and McClary (2008), detecting arrays have been investigated in depth by a number of authors in the case where all the factors had the same number of levels. A combinatorial characterization and a general criterion of measuring optimality for such detecting arrays were established in Shi, Tang and Yin (2012) and Tang and Yin (2011). For practical applications, things are not always that simple, and it is desirable to
use detecting arrays in which the various factors may have different numbers of levels.

In Brownlie, Plowse and Phadke (1992), the authors considered a test on the copy function of the PMx/StarMAIL system, aiming to provide a pairwise covering solution. Four factors, that is, function scope, server type, client type and target content were considered, each with three levels. The factor “function scope” referred to three copy options: copy only a single (current) message; copy messages previously marked, or copy all messages contained within a folder. However, in practice it is easy to use some shortcut keys to mark all messages in a folder, thus we can only assign two values, that is, “current” and “marked,” to the factor “function scope,” as done by many other electronic mail systems. In view of this, the original fixed level test problem becomes a mixed level one. Another mixed level test example can be found in Cohen et al. (1996), where the authors considered a voice response unit test, affected by four factors with three, three, two and two levels.

In the above two examples, the authors both suggested employing an orthogonal array or a covering array to conduct the corresponding test suites. As a result, interaction faults in these systems can be found, but their locations cannot always be identified. Such drawbacks can be overcome by using a detecting array. Table 1 shows an example of a detecting array for testing the copy function of the PMx/StarMAIL system (here “function scope” is assigned to be a two-level factor). The array contains 18 tests. If we assume that an error in this system can only be due to some combination of two components, then any single fault can be identified according to the outcome of these tests. For example, the last column of Table 1 lists a possible outcome, which indicates the system error must be caused by copying the current message by an MSNET client. Moreover, if there is more than one combination of two components causing the faults, this can also be detected.

If properly coded, a detecting array is actually a search design without noise [Srivastava (1975)]. Let $S$ be the set of all possible combinations of certain components causing faults (for the detecting array in Table 1, $S$ is the set of all $3 \times 9 + 3 \times 6 = 45$ level combinations with two components), $Y$ represent the outcome, that is, a 0–1 vector (zero means failure, while one means pass), and $M$ be the incidence matrix of the array (denoted by $A$) related to $S$, that is, if a level combination in $S$ occurs in a row of $A$, the corresponding entry takes the value one, otherwise it takes the value zero (in the above example, $M$ shall be an 18 by 45 zero–one matrix). If $A$ is a detecting array, then the solution for $\beta$ in equation $M\beta = Y$ is unique over a predefined space for any possible outcome $Y$ (for the detecting array in Table 1, the solution space for $\beta$ only contains 45 unit vectors with one element 1 and others 0). Notice here the special coding of $M$ and the restricted space of $\beta$ make it different from the usual search designs discussed in the
Table 1
A detecting array for the copy function of the PMx/StarMAIL system

| Test | Function scope | Server type | Client type | Target content | Outcome |
|------|----------------|-------------|-------------|----------------|---------|
| 1    | Current        | Share mode  | MSNET       | Empty          | F       |
| 2    | Current        | User mode   | MSNET       | Partial        | F       |
| 3    | Marked         | Share mode  | Enhanced    | Partial        | P       |
| 4    | Marked         | User mode   | Basic       | Partial        | P       |
| 5    | Marked         | MSNET       | MSNET       | Partial        | P       |
| 6    | Marked         | MSNET       | Basic       | Full           | P       |
| 7    | Current        | Share mode  | Enhanced    | Full           | P       |
| 8    | Marked         | User mode   | MSNET       | Empty          | P       |
| 9    | Current        | User mode   | Enhanced    | Empty          | P       |
| 10   | Marked         | MSNET       | Enhanced    | Empty          | P       |
| 11   | Current        | Share mode  | Basic       | Partial        | P       |
| 12   | Current        | MSNET       | Basic       | Empty          | P       |
| 13   | Marked         | Share mode  | MSNET       | Full           | P       |
| 14   | Marked         | Share mode  | Basic       | Empty          | P       |
| 15   | Current        | MSNET       | Enhanced    | Partial        | P       |
| 16   | Current        | MSNET       | MSNET       | Full           | F       |
| 17   | Marked         | User mode   | Enhanced    | Full           | P       |
| 18   | Current        | User mode   | Basic       | Full           | P       |

existing literature; see, for example, Shirakura, Takahas hi and Srivastava (1996), Ghosh and Burns (2001) and Esmailzadeh et al. (2011). Under this consideration, the present authors took a new approach to investigate the property and requirement for detecting arrays. In Tang and Yin (2011) and Shi, Tang and Yin (2012), they obtained many interesting results for fixed level detecting arrays. Although the basic concepts and notation related to fixed level detecting arrays are analogous to those of mixed level detecting arrays, the combinatorial characteristics as well as construction methods cannot be directly duplicated due to the complicated structure of mixed level arrays. In fact, optimum mixed level detecting arrays are not always super-simple (see Definition 2.1), but have the “extendible” property, which will be defined in Section 3. Based on this special property, we will further provide a heuristic algorithm and some combinatorial methods to construct optimum mixed level arrays with specific parameters.

The organization of this paper is as follows. In Section 2, we give a detailed description on the definition of a mixed level detecting array. In Section 3, we establish a general criterion for measuring the optimality of a mixed level detecting array in terms of its size, and then describe the combinatorial characteristics of mixed level detecting arrays of optimum size. Based on properties in Section 3, a heuristic optimization algorithm to generate mixed level detecting arrays is developed in Section 4 and some optimum detecting arrays with the largest number of factors are then found. Composition
methods for constructing optimum detecting arrays based on combinatorial methods are included in Section 5. This provides a number of infinite classes of optimum mixed level detecting arrays. Section 6 concludes, while all proofs are deferred to the Appendix.

2. Definitions and terminology. Let \( v_1, v_2, \ldots, v_k \) be \( k \) natural numbers (not necessarily distinct). For each \( i \) with \( 1 \leq i \leq k \), let \( V_i \) be a set of cardinality \( v_i \). For given natural numbers \( N \) and \( t \leq k \), a mixed covering array (MCA) of type \((v_1, v_2, \ldots, v_k)\), size \( N \), strength \( t \) and index \( \lambda \), denoted by \( \text{MCA}(N; t, k, (v_1, v_2, \ldots, v_k)) \), is an \( N \times k \) array \( A \), which satisfies the following two properties:

(1) For each \( i \) with \( 1 \leq i \leq k \), the entries in the \( i \)th column of \( A \) are taken from \( V_i \).

(2) The rows of each \( N \times t \) subarray of \( A \) cover all \( t \)-tuples of values from the \( t \) columns at least \( \lambda \) times.

The coordinates of \( V_1 \times V_2 \times \cdots \times V_k \) are referred to as factors, so the elements of \( V_i \) represent the levels of factor \( i \) for \( 1 \leq i \leq k \) and the parameter \( k \) is the number of factors, also called the degree. The mixed covering array number \( \text{MCAN}_\lambda(t, k, (v_1, v_2, \ldots, v_k)) \) is the minimum \( N \) required to produce an \( \text{MCA}(N; t, k, (v_1, v_2, \ldots, v_k)) \). A mixed covering array is termed optimum if its size \( N = \text{MCAN}_\lambda(t, k, (v_1, v_2, \ldots, v_k)) \).

The term “mixed” in the definition is used to indicate that the \( k \) level numbers \( v_i \) (\( 1 \leq i \leq k \)) may take different values. If the MCA has a fixed number of levels, it is often known as a covering array. In this case, the notation \( \text{CA}_\lambda(N; t, k, v) \) and \( \text{CAN}_\lambda(t, k, v) \) is employed. In the literature, the subscript is often dropped from the above notation whenever \( \lambda = 1 \). A \( \text{CA}_\lambda(N; t, k, v) \) of size \( N = \lambda v^t \) is known as an orthogonal array (OA), or an \( \text{OA}_\lambda(t, k, v) \), if the rows of every \( N \times t \) subarray cover all \( t \)-tuples of symbols exactly \( \lambda \) times. Clearly, an \( \text{OA}_\lambda(t, k, v) \) is an optimum \( \text{CA}_\lambda(N; t, k, v) \) of size \( N = \lambda v^t \).

Notice that the property of an \( \text{MCA}_\lambda(N; t, k, (v_1, v_2, \ldots, v_k)) \) is preserved if its columns are permuted. So, the type \((v_1, v_2, \ldots, v_k)\) of an MCA is essentially an unordered multiset and one can assume that the sizes of the \( k \) level sets are in a nondecreasing order, that is, \( v_1 \leq v_2 \leq \cdots \leq v_k \). It follows that an \( \text{MCA}_\lambda(N; t, k, (v_1, v_2, \ldots, v_k)) \) can exist only if \( N \geq \lambda \prod_{i=k-t+1}^{k} v_i \). It is optimum when \( N = \lambda \prod_{i=k-t+1}^{k} v_i \). For convenience, a shorthand notation is adopted to describe the type \((v_1, v_2, \ldots, v_k)\) by combining \( v_i \)’s that are the same. For example, if three \( v_i \)’s are of size two, one writes this as \( 2^3 \).

We use \( I_k \) to denote the set of the first \( k \) natural numbers. In order to describe the definition of a detecting array, let us formulate the testing problem formally. Consider a system with \( k \) factors (parameters or
components). One may identify the set of values (levels) of the \( j \)th factor (\( 1 \leq j \leq k \)) with \( \mathbb{Z}_{v_j} = \{0, 1, \ldots, v_j - 1\} \), the residue class ring of integers modulo \( v_j \). Suppose that \( v_1 \leq v_2 \leq \cdots \leq v_k \). A test is an assignment of values to factors, that is, a \( k \)-tuple from \( \mathbb{Z}_{v_1} \times \mathbb{Z}_{v_2} \times \cdots \times \mathbb{Z}_{v_k} \). The execution of a test can have two outcomes: \textit{pass} or \textit{fail}. A \( t \)-way interaction or an interaction of strength \( t \) is a set of the form \( \{(j_1, \sigma_{j_1})|1 \leq i \leq t\} \), where \( \{j_1, j_2, \ldots, j_t\} \subseteq I_k \) with \( j_1 < j_2 < \cdots < j_t \) and \( \sigma_{j_i} \in \mathbb{Z}_{v_{j_i}} \). A test (or a \( k \)-tuple) \( R = (x_1, \ldots, x_k) \in \mathbb{Z}_{v_1} \times \mathbb{Z}_{v_2} \times \cdots \times \mathbb{Z}_{v_k} \) covers the interaction \( \{(j_i, \sigma_{j_i})|1 \leq i \leq t\} \) if \( x_{j_i} = \sigma_{j_i} \) for \( 1 \leq i \leq t \). Thus, a test with \( k \) factors covers exactly \( \binom{k}{t} \) interactions of strength \( t \). A test suite is a collection of tests; the outcomes are the corresponding set of pass/fail results. We assume that failures are caused by faulty interactions. A test fails when it contains at least one of the faulty interactions, and does not fail otherwise.

It then turns out that a test suite is essentially an \( N \times k \) array \( A \) of type \((v_1, v_2, \ldots, v_k)\) whose rows consist of \( N \) elements (possibly with multiplicities) of the Cartesian product \( \mathbb{Z}_{v_1} \times \mathbb{Z}_{v_2} \times \cdots \times \mathbb{Z}_{v_k} \). In order to observe an interaction fault, it is necessary that the interaction is covered by at least one test in the test suite. This is to say that the array \( A \) is required to be an \( \text{MCA}_\lambda(N; t, k, (v_1, v_2, \ldots, v_k)) \).

Now suppose that \( A = (a_{ij}) \ (i \in I_N, j \in I_k) \) is an \( \text{MCA}_\lambda(N; t, k, (v_1, v_2, \ldots, v_k)) \) whose entries on the \( j \)th column are taken from \( \mathbb{Z}_{v_j} \) for \( 1 \leq j \leq k \). As we have noted before, \( t \)-way interactions that cause faults cannot be located by testing with \( A \) as suite. Thus, in order to determine and identify the faults, the covering array \( A \) must possess more structure than stipulated in its definition. To this end, we define \( \rho(A, T) \) to be the set of rows of \( A \) in each of which, an arbitrary \( t \)-way interaction \( T \) is covered. To be more precise, for any \( t \)-way interaction \( T = \{(j_i, \sigma_{j_i})|1 \leq i \leq t\} \), define

\[
\rho(A, T) = \{r|a_{rj_i} = \sigma_{j_i}, 1 \leq i \leq t\},
\]

where \( a_{rj_i} \) is the \((r, j_i)\) entry of \( A \). For a set of interactions \( \mathcal{T} \), define

\[
\rho(A, \mathcal{T}) = \bigcup_{T \in \mathcal{T}} \rho(A, T).
\]

Following Colbourn and McClary (2008), an \( \text{MCA}_\lambda(N; t, k, (v_1, v_2, \ldots, v_k)) \) \( A \) is termed a detecting array (DTA), or a \((d, t)\)-DTA \((N; k, (v_1, v_2, \ldots, v_k))\), if

\[
(2.1) \quad \rho(A, T) \subseteq \rho(A, \mathcal{T}) \iff T \in \mathcal{T},
\]

whenever \( T \) is a \( t \)-way interaction and \( \mathcal{T} \) is a set of \( t \)-way interactions of cardinality \( d \).

It was proved in Colbourn and McClary (2008) that testing with a \((d, t)\)-DTA \((N; k, (v_1, v_2, \ldots, v_k))\) is able to identify any set of \( d \) interaction-faults.
of strength \( t \) from the outcomes. Further, if there are more than \( d \) \( t \)-way interactions causing the faults, this can also be detected.

As with MCAs, the minimum number \( N \) of runs for which a \((d, t)\)-DTA\((N; k; (v_1, v_2, \ldots, v_k))\) exists is called detecting array number, denoted by \((d, t)\)-DTAN\((k; (v_1, v_2, \ldots, v_k))\). A \((d, t)\)-DTA\((N; k; (v_1, v_2, \ldots, v_k))\) with \( N = (d, t)\)-DTAN\((k; (v_1, v_2, \ldots, v_k))\) is said to be optimum. In the case \( v_1 = v_2 = \cdots = v_k = v \), the notation \((d, t)\)-DTA\((N; v)\) and \((d, t)\)-DTAN\((k; v)\) are adopted.

Remark that the detecting array of Table 1 in Section 1 is a \((1, 2)\)-DTA\((18; 4, (2^13^3))\) if its levels are mapped to the corresponding residue class rings of integers. It can be readily checked that for any two distinct 2-way interactions \( T \) and \( T' \), we have \( \rho(A, T) \neq \rho(A, T') \). This means that condition (2.1) is satisfied, since \( \rho(A, T) \neq \rho(A, T') \implies T \neq T' \). The detecting array is of strength \( t = 2 \). All its 2-way interactions among columns are covered at least twice. So it is actually an MCA\(_2\)(18; 2, 4, \( (2^13^3) \)). Furthermore, the rows of any \( t + 1 = 3 \) columns cover every triple of values from the 3 columns at most once. This is a feature of the underlying MCA of a DTA. To characterize this feature, we introduce the following concept, which will be frequently used in the subsequent sections.

**Definition 2.1.** An MCA\(_{\lambda}\)(\( N; t, k; (v_1, v_2, \ldots, v_k) \)) is said to be super-simple, if each of its \( N \times (t + 1) \) subarray covers every \((t + 1)\)-tuple of values from the \( t + 1 \) columns at most once.

### 3. Optimality criterion and combinatorial feature

This section is devoted to establishing a general criterion for measuring the optimality of DTAs, and giving the combinatorial characterization of mixed level DTAs with optimum size. Suppose that \( A \) is an arbitrary \((d, t)\)-DTA\((N; k; (v_1, v_2, \ldots, v_k))\) with \( v_1 \leq v_2 \leq \cdots \leq v_k \). We shall exclude the following three trivial cases. The first one is \( t = k \). In this case, an optimum DTA is just the full factorial design. The second case is that of \( v_1 = 1 \) for which the DTA is determined uniquely by its subarray, the one with the first factor removed. The last case is \( d \geq v_1 \). In this case, Colbourn and McClary (2008) showed that a \((d, t)\)-DTA\((N; k; (v_1, v_2, \ldots, v_k))\) cannot exist. So the restrictions

\[
2 \leq v_1 \leq v_2 \leq \cdots \leq v_k, \quad t < k \text{ and } d < v_1
\]

are always assumed, whenever we speak of a \((d, t)\)-DTA\((N; k; (v_1, v_2, \ldots, v_k))\).

In addition, the \( j \)th level-set of cardinality \( v_j \) is understood to be \( \mathbb{Z}_{v_j} \) for \( 1 \leq j \leq k \), unless otherwise stated. Under these conventions, we have the following lemma which is an analogue of Theorem 2.3 in Shi, Tang and Yin (2012). Hence, we omit its proof for brevity.

**Lemma 3.1.** Suppose that \( A \) is a \((d, t)\)-DTA\((N; k; (v_1, v_2, \ldots, v_k))\). Then \(|\rho(A, T)| \geq d + 1 \) for any \( t \)-way interaction \( T \).
By invoking Lemma 3.1, we are able to establish a lower bound on the function \((d, t)\)-DTAN\((k, (v_1, v_2, \ldots, v_k))\), which serves as a general criterion for measuring the optimality of detecting arrays.

**Theorem 3.2.** Let \(v_j (1 \leq j \leq k)\) be \(k\) integers with \(2 \leq v_1 \leq v_2 \leq \cdots \leq v_k\). Then

\[
(d, t)\)-DTAN\((k, (v_1, v_2, \ldots, v_k)) \geq (d + 1) \prod_{i=k-t+1}^{k} v_i. \tag{3.1}
\]

Taking \(v_1 = v_2 = \cdots = v_k = v\) in Theorem 3.2, we retrieve the lower bound on the function \((d, t)\)-DTAN\((k, v)\) given in Shi, Tang and Yin (2012).

**Corollary 3.3.** Let \(t, k\) and \(v\) be positive integers with \(t < k\). Then

\[
(d, t)\)-DTAN\((k, v) \geq (d + 1)v^t. \tag{3.2}
\]

It was proved in Shi, Tang and Yin (2012) that an optimum \((d, t)\)-DTAN\((N; k, v)\) meeting the lower bound in (3.2) is equivalent to a super-simple OA\(_{d+1}(t, k, v)\). However, the structure of an optimum, mixed level DTA is much more complicated than that of an optimum, fixed level DTA even though the lower bounds in (3.1) and (3.2) look similar. The aforementioned equivalence does not hold in the mixed level case, which can be seen in the following example.

**Example 3.4.** An optimum \((2, 2)\)-DTA\((48; 5, (3^2 4^2))\) is formed by taking the transpose of the superimposition of the following two \(24 \times 5\) arrays:

\[
\begin{pmatrix}
1 & 2 & 0 & 0 & 2 & 0 & 2 & 1 & 1 & 1 & 2 & 1 & 2 & 0 & 2 & 0 & 0 & 1 & 0 & 1 & 2 \\
2 & 1 & 2 & 0 & 0 & 2 & 2 & 1 & 0 & 1 & 1 & 2 & 0 & 1 & 1 & 2 & 2 & 2 & 0 & 1 & 2 & 1 & 2 \\
1 & 0 & 0 & 2 & 1 & 2 & 1 & 2 & 1 & 1 & 1 & 1 & 2 & 0 & 2 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 2 \\
2 & 3 & 1 & 2 & 1 & 3 & 3 & 0 & 1 & 1 & 2 & 3 & 0 & 2 & 0 & 1 & 3 & 0 & 2 & 1 & 3 & 2 & 0 & 0 \\
1 & 2 & 1 & 1 & 1 & 0 & 1 & 2 & 0 & 2 & 3 & 2 & 3 & 0 & 1 & 2 & 3 & 3 & 0 & 0 & 1 & 2 & 0 & 0 \\
\end{pmatrix},
\begin{pmatrix}
0 & 0 & 2 & 1 & 2 & 2 & 1 & 1 & 2 & 0 & 1 & 2 & 2 & 0 & 1 & 1 & 1 & 0 & 0 & 0 & 2 & 1 \\
1 & 0 & 0 & 2 & 2 & 1 & 1 & 0 & 0 & 1 & 1 & 0 & 2 & 0 & 2 & 1 & 0 & 1 & 2 & 0 & 0 & 2 & 0 & 1 \\
1 & 2 & 2 & 0 & 2 & 0 & 2 & 1 & 0 & 1 & 0 & 2 & 2 & 1 & 1 & 2 & 0 & 2 & 1 & 2 & 0 & 1 & 0 & 2 \\
3 & 0 & 0 & 2 & 2 & 1 & 2 & 2 & 1 & 3 & 2 & 3 & 0 & 3 & 1 & 0 & 2 & 3 & 1 & 1 & 0 & 0 & 3 & 1 \\
1 & 0 & 1 & 0 & 3 & 3 & 2 & 2 & 2 & 0 & 1 & 2 & 2 & 3 & 0 & 3 & 3 & 3 & 3 & 3 & 2 & 1 & 0 & 1 \\
\end{pmatrix}.
\]

It is readily checked that this detecting array is not super-simple.

Since an optimum, mixed level DTA may not be super-simple, we define more set-theoretic configurations to explore the combinatorial features of an optimum, mixed level DTA.
Definition 3.5. Let $T_t = \{(j_i, \sigma_{j_i}) | 1 \leq i \leq t\}$ be a $t$-way interaction. Then each $(t+1)$-way interaction $T_{t+1} = ((j_1, \sigma_{j_1}), \ldots, (j_t, \sigma_{j_t}), (j_{t+1}, \sigma_{j_{t+1}}))$ is said to be an extension of $T_t$, where $j_{t+1} \in I_k \ \{j_1, j_2, \ldots, j_t\}$.

The following lemma follows Definition 3.5 immediately.

Lemma 3.6. Suppose that $A$ is an $N \times k$ array of type $(v_1, v_2, \ldots, v_k)$. Let $T_t$ be a $t$-way interaction and $T_{t+1}$ an extension of $T_t$. Then $\rho(A, T_{t+1}) \subseteq \rho(A, T_t)$.

Lemma 3.6 motivates us to introduce the following concept.

Definition 3.7. Let $A$ be an $N \times k$ array of type $(v_1, v_2, \ldots, v_k)$. If for any $t$-way interaction $T_t$ of $A$ and any $d$ extension $T_{t+1,i}$ of $T_t$, we have $\rho(A, T_t) \ \{ \bigcup_{i=1}^{d} \rho(A, T_{t+1,i}) \neq \emptyset$, then the array is said to be $d$-extendible.

It is interesting to note that in the particular case where the array $A$ is an $OA_{d+1}(t, k, v)$, the terms “$d$-extendible” and “super-simple” are essentially the same. Specifically, we have the following lemma.

Lemma 3.8. Let $A$ be an $OA_{d+1}(t, k, v)$. Then $A$ is $d$-extendible if and only if $A$ is super-simple.

Now we are in a position to characterize the combinatorial features of an optimum $(d, t)$-DTA($N; k, (v_1, v_2, \ldots, v_k)$).

Theorem 3.9. Suppose that $A$ is an $N \times k$ array of type $(v_1, v_2, \ldots, v_k)$. Then $A$ is a $(d, t)$-DTA($N; k, (v_1, v_2, \ldots, v_k)$) if and only if $A$ is a $d$-extendible MCA$_{d+1}(N; t, k, (v_1, v_2, \ldots, v_k))$.

As an immediate consequence of Theorem 3.9, we have the following result.

Theorem 3.10. An optimum $(d, t)$-DTA($N; k, (v_1, v_2, \ldots, v_k)$) meeting the lower bound in (3.1) is equivalent to a $d$-extendible MCA$_{d+1}(N; t, k, (v_1, v_2, \ldots, v_k))$ of optimum size $N = (d + 1) \prod_{i=t+1}^{k} v_i$.

Combining Lemma 3.8 with Theorem 3.10 gives us the following useful corollary, which was first stated in Shi, Tang and Yin (2012).

Corollary 3.11. An optimum $(d, t)$-DTA($((d+1)v^t); k, v$) meeting the lower bound in (3.2) is equivalent to a super-simple OA$_{d+1}(t, k, v)$.

The following two theorems take care of the cases $k = t + 1$ and the type $(v_1, v_2, \ldots, v_{t+1}) = (a^1 b^{k-1})$, respectively.
Given that $A_T$ of its possible extension $\sum$ not equal, we then define the quantity objective function taking the value zero. The pseudo code in Algorithm 10. C. SHI, Y. TANG AND J. YIN

\[ \text{Algorithm 1:} \]

1. Initialize $N = (d+1)\prod_{i=2}^{t+1} v_i$.

**Theorem 3.12.** $A (d,t)$-DTA($N; t+1, (v_1, v_2, \ldots, v_{t+1})$) of optimum size $N$ meeting the lower bound in (3.1) is equivalent to a super-simple $MCA_{d+1}(N; t, t+1, (v_1, v_2, \ldots, v_{t+1}))$ of optimum size $N = (d+1)\prod_{i=2}^{t+1} v_i$.

**Theorem 3.13.** Let $a$ and $b$ be positive integers satisfying $a \leq b$. Then, an optimum $(\lambda - 1, t)$-DTA($N; k, (a^1b^{k-1})$) meeting the lower bound in (3.1) is equivalent to a super-simple $MCA_{\lambda}(N; t, k, (a^1b^{k-1}))$ of optimum size $N = \lambda b^k$.

Finally, we give a sufficient condition for the existence of an optimum detecting array, meeting the lower bound in (3.1).

**Theorem 3.14.** If a super-simple $MCA_{d+1}(N; t, k, (v_1, v_2, \ldots, v_k))$ of optimum size $N = (d+1)\prod_{i=k-t+1}^{k} v_i$ exists, then an optimum $(d, t)$-DTA($N; k, (v_1, v_2, \ldots, v_k)$) meeting the lower bound in (3.1) also exists.

**4. A heuristic algorithm.** In this section, we present an algorithm to search for optimum detecting arrays meeting the lower bound in (3.1) with a small number of runs. The basic idea is to use a heuristic optimization algorithm, which is based on the combinatorial features described in the previous section. We first provide two necessary conditions for the existence of an optimum detecting array, meeting the lower bound in (3.1).

**Lemma 4.1.** If there exists an optimum $(1,2)$-DTA($2q^2; k, q$) meeting the lower bound in (3.1), then $k \leq 2q$.

**Lemma 4.2.** Let $u, k$ and $w$ be nonnegative integers and $w \geq 3$. If there exists an optimum $(1,2)$-DTA($N; 1+k+u, 2^u3^k w^l$) meeting the lower bound in (3.1), then either $u$ or $k$ is less than 2. Moreover, if $k = 0$, $u \leq 3$; if $k = 1$, $u \leq 4$; if $u = 0$, $k \leq 5$; if $u = 1$, $k \leq 3$.

For parameters $N$, $k$, $v_1, v_2, \ldots, v_k$ satisfying Lemmas 4.1 or 4.2 constraints, we randomly generate an $N \times k$ matrix, denoted by $A_0$, with each of its $j$th column taking values from $Z_{v_j}$. For any 2-way interaction $T$ and any of its possible extension $T_a$, record the values of $|\rho(T, A_0)|$ and $|\rho(T_a, A_0)|$. Given that $A_0$ is a $(1,2)$-detecting array if and only if these two values are not equal, we then define the quantity $\sum_{T:T_a} IA(|\rho(T, A_0)| = |\rho(T_a, A_0)|)$ as an objective function to minimize, where $IA(\cdot)$ represents the indicator function. We use the simulated annealing method to find a final design with the objective function taking the value zero. The pseudo code in Algorithm 1 illustrates the details.

We list our search results for $N \leq 30$ in Table 2. All the obtained DTAs are of optimum size meeting the bound in (3.1). These DTAs are not only
Algorithm 1 Pseudo code for searching (1, 2)-detecting arrays

Randomly generate $A_0$ and calculate $\Delta(A_0) = |\rho(T_a, A_0)|$

while $\Delta(A_0) > 0$ do
  Randomly exchange two entries in the same column of $A_0$ to get $A_{\text{new}}$
  Compute $\nabla = \Delta(A_{\text{new}}) - \Delta(A_0)$
  if $\nabla < 0$ then
    Set $A_0 = A_{\text{new}}$
  else
    Randomly generate $u$ from uniform distribution $U[0, 1]$
    if $u < p = 0.01$ then
      Set $A_0 = A_{\text{new}}$
    end if
  end if
end while

useful in real world applications but also as ingredients in the construction of new optimum DTAs via combinatorial approaches developed in the next section. The found (1, 2)-DTA(18; 4, $2^13^2$) indicates the optimality of the test scheme presented in Section 1 regarding the copy function of PMx/StarMAIL system. Meanwhile, the (1, 2)-DTA(18; 4, $2^23^2$) in Table 2 gives an optimum solution to the voice response unit test problem (without additional restrictions) studied by Cohen et al. (1996).

We note that an exhaustive computer search shows that neither a (1, 2)-DTA(18; 5, $2^13^4$) nor a (1, 2)-DTA(24; 5, $2^13^34^1$) can exist, although their parameters are compatible with Lemma 4.2 constraints.

5. Combinatorial approaches. In real world applications, some testing problems may have factors with a large number of levels. For example, suppose a program consists of several functions or subroutines. Each function needs an input parameter and each parameter may take hundreds of values. This causes the number of factor level combinations to be very large. The

| $N$ | 8  | 12 | 16 | 18 | 18 | 18 | 20 | 24 |
|-----|----|----|----|----|----|----|----|----|
| Levels | $2^a$ | $2^a3^1$ | $2^a4^1$ | $2^13^a$ | $2^a3^2$ | $3^a$ | $2^a5^1$ | $2^a6^1$ |
| Existence | $a \leq 4$ | $a \leq 3$ | $a \leq 3$ | $a \leq 4$ | $a \leq 6$ | $a \leq 3$ | $a \leq 3$ |

| $N$ | 24 | 24 | 24 | 28 | 30 | 30 | 30 |
|-----|----|----|----|----|----|----|----|
| Levels | $2^33^41$ | $2^33^14^1$ | $3^a4^1$ | $2^a7^1$ | $2^a3^51$ | $2^a3^15^1$ | $3^a5^1$ |
| Existence | $a \leq 1$ | $a \leq 4$ | $a \leq 5$ | $a \leq 3$ | $a \leq 1$ | $a \leq 4$ | $a \leq 5$ |
objective of this section is to present some combinatorial approaches to find optimum, mixed level detecting arrays with a large number of levels per factor for practical applications.

5.1. New optimum DTAs from the Kronecker product. For given two matrices $A = (a_{ij})$ $(i \in I_n, j \in I_k)$ and $B = (b_{rs})$ $(r \in I_n, s \in I_k)$, the Kronecker product of $A$ and $B$ is defined to be the $(mn) \times k$ matrix

$$A \otimes B = \begin{pmatrix}
(a_{11} & a_{12} & \cdots & a_{1k}) \otimes B \\
(a_{21} & a_{22} & \cdots & a_{2k}) \otimes B \\
\vdots & \vdots & \ddots & \vdots \\
(a_{m1} & a_{m2} & \cdots & a_{mk}) \otimes B
\end{pmatrix},$$

where for any $i$ with $1 \leq i \leq m$, $(a_{i1}, a_{i2}, \ldots, a_{ik}) \otimes B$ is defined to be the matrix

$$\begin{pmatrix}
(a_{i1}, b_{11}) & (a_{i2}, b_{12}) & \cdots & (a_{ik}, b_{1k}) \\
(a_{i1}, b_{21}) & (a_{i2}, b_{22}) & \cdots & (a_{ik}, b_{2k}) \\
\vdots & \vdots & \ddots & \vdots \\
(a_{i1}, b_{n1}) & (a_{i2}, b_{n2}) & \cdots & (a_{ik}, b_{nk})
\end{pmatrix}.$$

**Theorem 5.1.** Suppose that $A$ is a super-simple $\text{MCA}_{d+1}(N_1; t, k, (v_1, v_2, \ldots, v_k))$ of optimum size $N_1 = (d_1 + 1) \prod_{i=k-t+1}^{k} v_i$ and $B$ is a super-simple $\text{MCA}_{d+1}(N_2; t, k, (u_1, u_2, \ldots, u_k))$ of optimum size $N_2 = (d_2 + 1) \prod_{i=k-t+1}^{k} u_i$. Then $A \otimes B$ is a $(d, t)$-DTA($N_1 N_2; k, (v_1 u_1, v_2 u_2, \ldots, v_k u_k)$) of optimum size $N_1 N_2$ attaining the lower bound in (3.1), where $d = (d_1 + 1)(d_2 + 1) - 1$.

**Corollary 5.2.** Suppose that there exists a super-simple $\text{MCA}_{d+1}(N; t, k, (v_1, v_2, \ldots, v_k))$ of optimum size $N = (d + 1) \prod_{i=k-t+1}^{k} v_i$. Then:

1. there exists a $(\lambda(d + 1) - 1, t)$-DTA($\lambda m^t N; k, (mv_1, mv_2, \ldots, mv_k)$) of optimum size $\lambda m^t N$ meeting the lower bound in (3.1) for any integer $\lambda$ with $2 \leq \lambda \leq m$, provided that an $\text{OA}(t + 1, k + 1, m)$ exists;

2. there exists a $(d, t)$-DTA($m N^t; k, (mv_1, mv_2, \ldots, mv_k)$) of optimum size $m^t N$ meeting the lower bound in (3.1), provided that an $\text{OA}(t, k, m)$ exists.

Theorem 5.1 and Corollary 5.2 provide the basic idea for constructing new optimum detecting arrays meeting the lower bound in (3.1) from the old ones. Combining with the existence results for the ingredient arrays, we obtain the following theorem.

**Theorem 5.3.** There exists:

1. a $(2^m - 1, 2)$-DTA($18^m / 4, (2^m)^1 (3^m)^3$) achieving the lower bound in (3.1) for any integer $m \geq 2$;
3.1 Determining the faulty interactions between factors in a component-based application context. In this paper, the notion of "d-extendible" is proposed and used to explore the combinatorial features of mixed level detecting arrays. By way of equivalent combinatorial configurations, an optimality criterion is found. As a consequence, combinatorial approaches and heuristic algorithms are employed to produce a number of examples and infinite classes of mixed level detecting arrays, which are optimum in size meeting the lower bound in (3.1).

5.2. Existence of optimum DTAs with \( k = t + 1 \). We begin with the following known results.

**Lemma 5.4.** Suppose that \( 2 \leq v_1 \leq v_2 \leq v_3 \leq v_4 \). Then there exists:

1. an MCA(\( N; 2, 3, (v_1, v_2, v_3) \)) of optimum size \( N = v_2v_3 \) [Moura et al. (2003)];
2. an MCA(\( N; 3, 4, (v_1, v_2, v_3, v_4) \)) of optimum size \( N = v_2v_3v_4 \) [Colbourn et al. (2011)].

5.2 Existence of optimum DTAs with \( k = t + 1 \), \( \lambda = 2 \).

**Theorem 5.5.** Suppose that any integer \( \lambda \leq v \), where \( v \geq 4 \) and \( v \equiv 2 \pmod{4} \); and
3. \( a (1, 2)-DTA(18v^2; 4, (2v)^1(3v)^3) \) achieving the lower bound in (3.1) for any integer \( v \neq 2, 4, 6 \).

5.2. Existence of optimum DTAs with \( k = t + 1 \). We begin with the following known results.

**Lemma 5.4.** Suppose that \( 2 \leq v_1 \leq v_2 \leq v_3 \leq v_4 \). Then there exists:

1. an MCA(\( N; 2, 3, (v_1, v_2, v_3) \)) of optimum size \( N = v_2v_3 \) [Moura et al. (2003)];
2. an MCA(\( N; 3, 4, (v_1, v_2, v_3, v_4) \)) of optimum size \( N = v_2v_3v_4 \) [Colbourn et al. (2011)].

Taking advantage of some composition constructions, we can completely determine the existence spectrum for a \( (d, t)-DTA(N; t + 1, (v_1, v_2, \ldots, v_{t+1}) \) of optimum size \( N \) meeting the lower bound in (3.1).

**Lemma 5.5.** Suppose that an MCA(\( N; t, k, (v_1, v_2, \ldots, v_i, \ldots, v_k) \)) and an MCA(\( N'; t - 1, k - 1, (v_1, v_2, \ldots, v_{i-1}, v_{i+1}, \ldots, v_k) \)) all exist, where \( 1 \leq i \leq k \). Then an MCA(\( N'', t, k, (v_1, v_2, \ldots, v_{i-1}, (v_i + e), v_{i+1}, \ldots, v_k) \)) exists for any positive integer \( e \), where \( N'' = N + eN' \).

**Lemma 5.6.** Suppose that \( 2 \leq v_1 \leq v_2 \leq \cdots \leq v_{t+1} \). Then an optimum MCA(\( N; t, t + 1, (v_1, v_2, \ldots, v_{t+1}) \)) with \( N = \prod_{i=2}^{t+1} v_i \) exists for any integer \( t \geq 2 \).

**Theorem 5.7.** Suppose that \( 2 \leq v_1 \leq v_2 \leq \cdots \leq v_{t+1} \). Then an optimum \( (d - 1, t)-DTA(N; t + 1, (v_1, v_2, \ldots, v_{t+1}) \) with \( N = \prod_{i=2}^{t+1} v_i \) exists if and only if \( d \leq v_1 \).

6. Conclusion. Detecting arrays are a special class of covering arrays. However, detecting arrays, especially mixed level detecting arrays, have much more complicated structure than that of usual covering arrays. They are introduced to generate test suites that are capable of identifying and determining the faulty interactions between factors in a component-based system. Compared to using covering arrays, this is a more useful approach in an application context. In this paper, the notion of “d-extendible” is proposed and used to explore the combinatorial features of mixed level detecting arrays. By way of equivalent combinatorial configurations, an optimality criterion is found. As a consequence, combinatorial approaches and heuristic algorithms are employed to produce a number of examples and infinite classes of mixed level detecting arrays, which are optimum in size meeting the lower bound in (3.1).
APPENDIX: PROOFS

Proof of Theorem 3.2. Let \( A \) be a \((d,t)\)-DTA\((N;k,(v_1,v_2,\ldots,v_k))\).
From Lemma 3.1, we know that \(|\rho(A,T)| \geq d + 1\) for any \(t\)-way interaction \(T\).
Since there are \(v_{k-t+1} \times v_{k-t+2} \times \cdots \times v_k\) different \(t\)-way interactions,
\({\{r,x_t\}:k-t+1 \leq r \leq k}\}, \(A\) must contain \((d+1)\prod_{i=k-t+1}^{k} v_i\) rows, which
implies \((d,t)\)-DTAN\((k,(v_1,v_2,\ldots,v_k))\) \(\geq (d+1)\prod_{i=k-t+1}^{k} v_i\). \(\Box\)

Proof of Lemma 3.8. “\(\Rightarrow\)” If \(A\) is not super-simple, then there exists
a \((t + 1)\)-way interaction \(T_{t+1,1}\) such that \(|\rho(A,T_{t+1,1})| \geq 2\).
Select the first \(t\) elements of \(T_{t+1,1}\) to form a \(t\)-way interaction \(T_t\), then \(T_{t+1,1}\) is an extension of \(T_t\).
Let \(\mathcal{T} = \{T|T\text{ is an extension of }T_t\text{ with }|\rho(A,T)| \geq 1\}\). Obviously,
\(T_{t+1,1} \in \mathcal{T}\). Notice that \(|\rho(A,T_{t+1,1})| \geq 2\) and \(|\rho(A,T_t)| = d + 1\) as \(A\) is an
OA\(_{d+1}\)\((t,k,v)\), we have \(|\mathcal{T}| \leq d\). However, \(\rho(A,T_t) \setminus \rho(A,T) = \varnothing\). This is a
contradiction to the \(d\)-extendible property.

“\(\Leftarrow\)” Suppose there exist a \(t\)-way interaction \(T_t\) and its \(d\) extensions,
\(A_{t+1,i}, i = 1,\ldots,d\), such that \(\rho(A,T_t) \setminus \bigcup_{i=1}^{d} \rho(A,T_{t+1,i}) = \varnothing\). Since \(A\) is an
OA\(_{d+1}\)\((t,k,v)\), \(|\rho(A,T_t)| = d + 1\), there must exist \(i \in \{1,2,\ldots,d\}\), such that
\(|\rho(A,T_{t+1,i})| \geq 2\). This is a contradiction to the super-simple property. \(\Box\)

Proof of Theorem 3.9. “\(\Leftarrow\)” If \(A\) is not a \((d,t)\)-DTA\((N;k,(v_1,v_2,\ldots,v_k))\),
then there exist a \(t\)-way interaction \(T\) and a set of \(d\) \(t\)-way interactions
\(\mathcal{T} = \{T_1,T_2,\ldots,T_d\}\) such that \(T \notin \mathcal{T}\) and \(\rho(A,T) \subseteq \rho(A,T_t)\).
If there exists \(T_i \in \mathcal{T}\), such that all first coordinates of elements of \(T_i\) and \(T\) coincide, then
define any extension of \(T\) as \(T_{t+1,i}\). On the other hand, for each \(T_i \in \mathcal{T}\), if
there exists an element of \(T_i\), say \((j_i,\sigma_{j_i})\), such that the first coordinate of
any element of \(T\) is not \(j_i\), then add the element \((j_i,\sigma_{j_i})\) to \(T\) to form an
extension of \(T\), denoted by \(T_{t+1,i}\). Now for any row \(R \in \rho(A,T) \setminus \rho(A,T_t)\), if
\(R \in \rho(A,T_i)\), then \(R \in \rho(A,T_{t+1,i})\), which tells \(\rho(A,T_t) \setminus \bigcup_{i=1}^{d} \rho(A,T_{t+1,i}) = \varnothing\).
Notice that for \(i \neq j\), \(T_{t+1,i}\) and \(T_{t+1,j}\) can be the same \((t + 1)\)-way interaction.

“\(\Rightarrow\)” Otherwise, there exist a \(t\)-way interaction \(T\) and \(d\) extensions of
\(T\), denoted by \(T_{t+1,i}, 1 \leq i \leq d\), such that \(\rho(A,T_t) \setminus \bigcup_{i=1}^{d} \rho(A,T_{t+1,i}) = \varnothing\).
Then \(\rho(A,T_t) = \bigcup_{i=1}^{d} \rho(A,T_{t+1,i})\), as \(\rho(A,T_{t+1,i}) \subseteq \rho(A,T)\) for \(1 \leq i \leq d\) by
Lemma 3.6. For each extension \(T_{t+1,i}\), we can select a \(t\)-way interaction
\(T_{t,i} \neq T\) such that \(T_{t,i}\) is their common extension. Notice that for \(i \neq j\),
\(T_{t,i}\) and \(T_{t,j}\) cannot be the same \(t\)-way interaction, otherwise, \(T_{t+1,i}\) and
\(T_{t+1,j}\) must be the same \((t + 1)\)-way interaction. Now we have \(\rho(A,T) = \bigcup_{i=1}^{d} \rho(A,T_{t+1,i}) \subseteq \bigcup_{i=1}^{d} \rho(A,T_{t,i})\). This is a contradiction to the definition of
a \((d,t)\)-detecting array. \(\Box\)

Proof of Theorem 3.12. “\(\Rightarrow\)” If \(A\) is an optimum \((d,t)\)-DTA\((N;t +
1,(v_1,v_2,\ldots,v_{t+1}))\), then \(A\) is “\(d\)-extendible.” By Lemma 3.1, \(|\rho(A,T)| \geq\)
$d + 1$ for any $t$-way interaction $T$. Thus, $A$ is an optimum MCA$_{d+1}(N; t, t + 1, (v_1, v_2, \ldots, v_t))$. In the following, we prove that $A$ is super-simple. Otherwise, suppose that there are two identical row vectors, denoted by $R_1 = (x_1, x_2, \ldots, x_{t+1})$. Let $T = (x_2, x_3, \ldots, x_{t+1})$. $T$ occurs at least $d + 1$ times as the subarray indexed by the columns $\{2, 3, \ldots, t + 1\}$, and hence exactly $d + 1$ times since $A$ contains precisely $(d + 1) \prod_{i=2}^{t+1} v_i$ rows. Write $T_{t+1,i} (i = 1, 2, 3, \ldots, d)$ for the $d$ extensions of $T$, where $T_{t+1,1} = R_1$. Then $\rho(A, T) \setminus \bigcup_{i=1}^{d} \rho(A, T_{t+1,i}) = \emptyset$, a contradiction to $A$ being “$d$-extendible.”

“$\Leftarrow$” Let $B$ be a super-simple MCA$_{d+1}(N; t, t + 1, (v_1, v_2, \ldots, v_t))$ with $N = (d + 1) \prod_{i=2}^{t+1} v_i$. We prove that $B$ is a $d$-extendible MCA$_{d+1}(N; t, k, (v_1, v_2, \ldots, v_k))$. If not, there exists a $t$-way interaction $T$ and $d$ extensions $T_{t+1,i} (i = 1, 2, 3, \ldots, d)$ for $T$ such that $\rho(A, T) \setminus \bigcup_{i=1}^{d} \rho(A, T_{t+1,i}) = \emptyset$. Since $T$ occurs at least $d + 1$ times, there is one $T_{t+1,i}$ such that $|\rho(A, T_{t+1,i})| \geq 2$. This implies that there is at least one $(t + 1)$-tuple of symbols occurring in some $t + 1$ columns as rows more than once. This is a contradiction to the super-simple property of $B$. The conclusion then follows from Theorem 3.9.

\[ \square \]

**Proof of Theorem 3.13.** The proof can be divided into two cases, one is similar to that of Theorem 3.12, and the other is actually a copy of the proof of Theorem 2.4 in Shi, Tang and Yin (2012). \[ \square \]

**Proof of Theorem 3.14.** The proof is similar to the counterpart in Theorem 3.12. \[ \square \]

**Proof of Lemma 4.1.** Tang and Yin (2011) proved that an optimum $(1, 2)$-DTA$(N; k, q)$ with $N = 2q^2$ is equivalent to a super-simple orthogonal array OA$_2(2, k, q)$. So for any 2-way interaction $T$, $|\rho(A, T)| = 2$. Moreover, the pair of rows covering $T$ must be different for each distinct 2-way interaction $T$. The number of 2-way interactions for a $k$-factor array is $\binom{k}{2} \times q^2 = k(k - 1)q^2/2$. However, there are totally $\binom{N}{2} = q^2(2q^2 - 1)$ pairs of rows. Thus, we have $k(k - 1)q^2/2 \leq q^2(2q^2 - 1)$, which implies $k \leq 2q$ as $k$ and $q$ are both positive integers. \[ \square \]

**Proof of Lemma 4.2.** (i) We first prove that either $u$ or $k$ is less than 2. Otherwise, if both $u$ and $k$ are greater than or equal to 2, then we have $N = 6w$. Let $A_0$ be the subarray with the last column taking the value 0. Then the number of rows of $A_0$ is 6. For three-level factors of $A_0$, there are two rows taking level zero, one and two; for two-level factors of $A_0$, there are three rows taking level zero and one. Moreover, each column of the factors with the same level of $A_0$ cannot be a level permutation of another one. Thus, two two-level factors occupy $2 \times 2 \times \binom{3}{2} - 2 = 10$ pairs of rows,
on which there is at least one two-level factor taking the same level. Two
three-level factors occupy $2 \times 3 = 6$ pairs of rows of $A_0$, on which there is at
least one three-level factor taking the same level. These $10 + 6 = 16$ pairs of
rows are mutually different, which is a contradiction to the $\binom{6}{2} = 15$ possible
pairs of six rows of $A_0$.

(ii) If $k = 0$, then $N = 4w$. Let $A_0$ be the subarray with the last column
taking the value 0. Then the number of rows of $A_0$ is 4. For columns of $A_0$
other than the last one, there are two zeros and two ones. Moreover, each of
these zeros or ones in the same column occupies a different pair of rows of
$A_0$, otherwise we can always find a two-way interaction $T$ (which contains
the last column as a component) and one of its extension $T_a$, so that the
rows covering $T$ and $T_a$ are identical. Thus, we must have $\binom{4}{2} \geq 2u$, that is,
$u \leq 3$.

(iii) If $k = 1$, then $N = 6w$. Let $A_0$ be the subarray with the last column
taking the value 0. Then the number of rows of $A_0$ is 6. Without loss of
generality, for the three-level factor of $A_0$, assume the first two rows take
level zero, the middle two take level one, and the last two take level two.
For columns of $A_0$ other than the last two, the first two, the middle and the
last two rows must take distinct levels, that is, one takes zero and the other
takes one. The number of such possible columns is $2 \times 2 \times 2 = 8$. Finally,
among all these $u$ columns, one cannot be a level permutation of another.
Thus, $u \leq 4$.

(iv) If $u = 0$ and $k \geq 1$, then $N = 6w$. Let $A_0$ be the subarray with the last column
taking the value 0. Then the number of rows of $A_0$ is 6. For columns of $A_0$
other than the last one, there are two zeros, two ones and
two twos. Moreover, each distinct element in the same column of $A_0$ occupies
a different pair of rows of $A_0$. Thus, we must have $\binom{6}{2} \geq 3k$, that is, $k \leq 5$.

(v) If $u = 1$ and $k \geq 1$, then $N = 6w$. Let $A_0$ be the subarray with the last column
taking the value 0. Then the number of rows of $A_0$ is 6. The
two-level factor occupies $2 \times \binom{3}{2} = 6$ pairs of rows, on which the two-level
factor takes the same level. Thus, $k \times 3 + 6 \leq \binom{6}{2}$, which gives $k \leq 3$. □

**Proof of Theorem 5.1.** Write $A = (a_{ij})$ ($i \in I_{N_1}, j \in I_k$) whose entries on the $j$th column are taken from $Z_{v_j}$ for $1 \leq j \leq k$. Write $B = (b_{ij})$
($i \in I_{N_2}, j \in I_k$) whose entries on the $j$th column are taken from $Z_{u_j}$ for
$1 \leq j \leq k$. Then, by definition, the Kronecker product $C$ is an
$(N_1 N_2) \times k$ matrix whose entries on the $j$th column are taken from the Cartesian product
$Z_{v_j} \times Z_{u_j}$ for $1 \leq j \leq k$. Furthermore, each row $(a_{i1}, a_{i2}, \ldots, a_{ik})$ of $A$
generates $N_2$ rows in the Kronecker product $C$ whose projections on the
second component are precisely the $N_2$ rows of $B$. So the rows of each
$(N_1 N_2) \times t$ subarray of $C$ cover all $t$-tuples of values from the $t$ columns
at least $(d_1 + 1)(d_2 + 1)$ times, as $A$ and $B$ are both MCAs of strength
Theorem 3.12. A row of the corresponding columns of $A$ is a super-simple MCA of index unity whose values on the $i$th component of each row in any $t$ columns of $A$ guarantees that $C$ is super-simple. This is because the projection on the first component of each row in any $t$ columns of $C$ is a row of the corresponding columns of $A$, while the projection on the second component is a row of the corresponding columns of $B$. It follows that $C$ is a super-simple MCA $A_{d+1}(N_1N_2; k, (v_1u_1, v_2u_2, \ldots, v_ku_k))$, where the size $N_1N_2 = (d_1 + 1)(d_2 + 1)\prod_{i=k-t+1}^{k-1}(v_iu_i)$. The conclusion then follows from Theorem 3.12. □

**Proof of Corollary 5.2.** From Shi, Tang and Yin (2012), we know that an $OA(t+1, k+1, m)$ implies the existence of a super-simple $OA_{\lambda}(t, k, m)$ with $2 \leq \lambda \leq m$. So the conclusion (1) holds by taking $u_1 = u_2 = \cdots = u_k = m$ in Theorem 5.1. The conclusion (2) follows directly from Theorem 5.1 by taking $u_1 = u_2 = \cdots = u_k = m$ and $d_2 = 0$. □

**Proof of Corollary 5.3.** (1) Apply Theorem 5.1 with a super-simple $MCA_2(18, 2, 4, 2^13^3)$ given in Section 4; (2) Apply the conclusion (1) in Corollary 5.2 with a super-simple $MCA_2(18, 2, 4, 2^13^3)$ and an $OA(3, 5, v)$ given in Ji and Yin (2010); (3) Apply the conclusion (2) in Corollary 5.2 with a super-simple $MCA_2(18, 2, 4, 2^13^3)$ and an $OA(2, 4, v)$ given in Colbourn and Dinitz (2007) and Hedayat, Sloane and Stufken (1999). □

**Proof of Lemma 5.5.** Let $A$ be an MCA$(N; t, k, (v_1, v_2, \ldots, v_i, \ldots, v_k))$ whose entries on the $j$th column are taken from $\mathbb{Z}_{v_j}$ for $1 \leq j \leq k$. For any particular value $i$ with $1 \leq i \leq k$, we form an MCA$(N; t-1, k, (v_1, v_2, \ldots, v_{i-1}, 1, v_{i+1}, \ldots, v_k))$ by simply inserting one constant column

$$(v_1 - 1 + r, v_2 - 1 + r, \ldots, v_i - 1 + r)^T$$

in the $i$th position of the given MCA$(N; t-1, k-1, (v_1, v_2, \ldots, v_{i-1}, 1, v_{i+1}, \ldots, v_k))$. For given positive integer $e$, we do this for $r = 1, 2, \ldots, e$. This produces $e$ MCAs of index unity whose values on the $i$th column are taken from $\{v_1, v_1 + 1, \ldots, v_i + e - 1\}$. We then concatenate the obtained $e$ MCAs together with the MCA $A$ to form an MCA$(N', t, k, (v_1, v_2, \ldots, v_i-1, (v_i + e), v_{i+1}, \ldots, v_k))$ with $N' = N + eN'$, as desired. □

**Proof of Lemma 5.6.** The proof is done by mathematical induction on $t$. For $t = 2, 3$, the conclusion follows from Lemma 5.4. Assume that the conclusion holds when $t = n \geq 3$ and consider the case $t = n + 1$. It is well known that both an $OA(n + 1, n + 2, v_1)$ and an $OA(n, n + 1, v_1)$ exist for any given integer $v_1$ [Hedayat, Sloane and Stufken (1999)]. In essence, they are an optimum CA$(v_1n + 1; n + 1, n + 2, v_1)$ and an optimum CA$(v_1n + 1; n, n + 1, v_1)$, respectively. When $v_2 > v_1$, we apply Lemma 5.5 with $i = 2, e = v_2 -
assertion also holds when \( N = v_1, (t,k) = (n+1,n+2) \) and these two MCAs. This creates an MCA(\( N_2;n+1,n+2,v_1,v_2,v_3,\ldots,v_1 \)) of optimum size, denoted by \( A_2, \) where \( N_2 = v_1^{n+1} + (v_2 - v_1)v_1^n = v_1^n v_2. \) In the case \( v_1 = v_2, A_2 \) can be simply taken to be an OA(\( n+1,n+2,v_1 \)). By the induction hypothesis, we have also an MCA(\( v_1^n v_2^n; n+1, v_1, v_2, \ldots, v_{n+1} \)) denoted by \( B. \) So we can again apply Lemma 5.5, as above, with \( (t,k) = (n+1,n+2), i = 3, e = v_3 - v_1 \) and the MCAs \( A_2, B \) to form an MCA(\( N_3;n+1,n+2,v_1,v_2,v_3,\ldots,v_1 \)) of optimum size \( N_3 = v_1^n v_2 + (v_3 - v_1)v_1^{n-1}v_2 = v_1^{n-1}v_2v_3, \) denoted by \( A_3. \) This process can be continued recursively until an optimum MCA(\( N_{n+2};n+1,n+2,v_1,v_2,\ldots,v_{n+2} \)) is obtained, where \( N_{n+2} = \prod_{i=2}^{n+2} v_i. \) Consequently, the assertion also holds when \( t = n+1. \) This completes the proof. □

**Proof of Theorem 5.7.** By taking advantage of the equivalence described in Theorem 3.12, we need only to show that there exists a super-simple MCA(\( d \cdot N; t,t+1,v_1,v_2,\ldots,v_{t+1} \)) of optimum size \( d \cdot N = d \cdot \prod_{i=2}^{t+1} v_i. \) From Lemma 5.6, we know that an MCA(\( N; t,t+1,v_1,v_2,\ldots,v_{t+1} \)) of optimum size \( N = \prod_{i=2}^{t+1} v_i \) exists. Write \( A \) for such an MCA. For each \( i \) with \( 0 \leq i \leq d-1, \) we form a new optimum MCA(\( N; t,t+1,v_1,v_2,\ldots,v_{t+1} \)), denoted by \( A_i, \) by permuting the entries in the first column of \( A \) with the permutation \( \sigma^i. \) Write \( D = (A_{\sigma_0}^T \ldots A_{\sigma_{d-1}}^T)^T \) for the concatenation of the obtained \( d \) MCAs. It is obvious that \( D \) is an MCA(\( dN; t,t+1, v_1,v_2,\ldots,v_{t+1} \)). It is optimum, since its size \( d \cdot N = d \cdot \prod_{i=2}^{t+1} v_i \). It is now left to show that \( D \) is super-simple. In fact, otherwise, there would be a \( (t+1) \)-tuple of values from certain \( t+1 \) columns of \( D \) occurring as rows of these columns at least twice. Without loss of generality, we assume that the \( (t+1) \)-tuple \( \underline{a} = (a_1,a_2,\ldots,a_{t+1}) \) of values from the first \( t+1 \) columns of \( D \) occurs twice, as rows of these columns. This implies that there must be \( i \) and \( j \) with \( 0 \leq i \neq j \leq d-1 \) so that the \( (t+1) \)-tuple \( \underline{a} \) occurs in the corresponding columns of both \( A_{\sigma_i} \) and \( A_{\sigma_j} \), since each MCA \( A_{\sigma^r} (0 \leq r \leq d-1) \) has index \( \lambda = 1. \) Let \( b_1 \) be an arbitrary value from the first column of \( D \). Notice that the MCA \( A \) is of strength \( t \) and index \( \lambda = 1. \) By considering the \( t+1 \)-tuple \( \underline{b} = (b_1,a_2,\ldots,a_{t+1}) \), one can see that \( \sigma^r(b_1) = a_1 = \sigma^j(b_1) \) from the construction of \( A_{\sigma^i} \) and \( A_{\sigma^j}. \) This leads \( \sigma^i = \sigma^j. \) It is a contradiction to the definition of \( \sigma \) (as the order of \( \sigma \) is \( v_1 \)). □

**Acknowledgments.** The authors would like to thank the Associate Editor and two referees for their comments and suggestions, which were greatly beneficial for this paper.

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