Inverse Resolution Limit of Partition Density and Detecting Overlapping Communities by Link-Surprise

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Finding overlapping communities of complex networks remains a challenge in network science. To address this challenge, one of the widely used approaches is finding the communities of links by optimizing the objective function, partition density. In this study, we show that partition density suffers from inverse resolution limit; it has a strong preference to triangles. This resolution limit makes partition density an improper objective function for global optimization. The conditions where partition density prefers triangles to larger link community structures are analytically derived and confirmed with global optimization calculations using synthetic and real-world networks. To overcome this limitation of partition density, we suggest an alternative measure, Link Surprise, to find link communities, which is suitable for global optimization. Benchmark studies demonstrate that global optimization of Link Surprise yields meaningful and more accurate link community structures than partition density optimization.

Finding overlapping communities of complex networks remains a challenge in network science. Conventional paradigms assign nodes into groups that optimize an objective function, which measures how meaningful the grouping is1. Community detection methods are classified into two broad categories based on whether they allow a node to be included in multiple communities (overlapping communities) or not (disjoint communities). For the latter, one of the most widely used objective functions is modularity2. It measures the difference between the number of links between the nodes in the same community and the expected number of links when the network is randomly re-wired. Various optimization methods have been suggested to find the global maximum of modularity1,3–5. Although modularity has been widely used to analyze various social and biological networks6,7, several drawbacks have been found1,8. One of the most significant problems is so-called “resolution limit9–13. As a network becomes larger, the expected number of links within a group decreases, eventually leading to the situation where even merging two distinct complete cliques is better than keeping them separated. Thus, small but meaningful communities in a large network may not be detectable with modularity.

Meanwhile, it has been argued that communities overlap pervasively in many real-world networks14,15. For example, in social networks, each person participates in multiple social groups. In biological networks, a protein may play diverse roles in multiple biological processes6,7,16,17. Among many overlapping community detection methods that have been suggested14,15,19–26, here we focus on the “link community” paradigm, where the communities are redefined as sets of links (edges) rather than nodes15,19. This framework provides a clean way to handle pervasive overlaps between communities because a node can be associated with multiple links included in

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different communities. Identifying communities of links in a graph is equivalent to identifying disjoint communities of nodes in the “line graph” of the original graph. To assess the quality of link communities of a network, “partition density” was proposed as an objective function for link communities. For an undirected and unweighted network, we assume a disjoint partition of links \( C = \{ C_1, \ldots, C_n \} \) where \( n_i \) is the number of link communities. The local partition density of a link community \( C_\alpha \) is:

\[
D_\alpha = \frac{m_\alpha - m_{\min}}{m_{\max} - m_\alpha},
\]

where \( m_\alpha \) is the number of links in the community \( C_\alpha \), \( m_{\min} = (n_\alpha - 1) \) and \( m_{\max} = n_\alpha(n_\alpha - 1) \) are the minimum and maximum possible numbers of links between the induced nodes that the links in \( C_\alpha \) touch, assuming that the nodes in \( C_\alpha \) are connected, and \( n_\alpha \) is the number of the induced nodes. If the induced nodes are not connected, \( D_\alpha \) is set to 0. The partition density of the entire network is:

\[
D = \frac{1}{M} \sum_{\alpha=1}^{n} m_\alpha D_\alpha,
\]

where \( M \) is the number of links in the network. Fig. 1 shows a toy example that illustrates how partition density is calculated. The local partition density of the blue nodes \( D_1 \) is one because it is a clique, while that of the red nodes \( D_2 \) is less than one. The total partition density \( D \) of the community structure is the weighted sum of two local partition densities, \( 0.9 \).

**Figure 1.** Definition of partition density. A toy example shows how partition density is calculated. The local partition density of the blue nodes \( D_1 \) is one because it is a clique, while that of the red nodes \( D_2 \) is less than one. The total partition density \( D \) of the community structure is the weighted sum of two local partition densities, \( 0.9 \).

Because partition density was effective in previous studies, it is natural to ask whether it can be used as an objective function for direct global optimization, as in the case of modularity. However, as we will show below, partition density heavily suffers from its preference towards triangles since it measures pure local density without incorporating any statistical null model. We call this limitation an inverse resolution limit. Here it is clearly demonstrated that a strong preference towards small communities is too critical to use partition density as an objective function for direct global optimization. Global optimization of partition density simply identifies many 3-cliques (triangles) in a network. We show when exactly triangles are favored or not by using toy models and a systematic classification of triangles based on their connectivity. Our analysis demonstrates that larger link communities are favored only in highly limited conditions. To address this limitation, we suggest an alternative approach that formulates link community detection as a global optimization problem.

**Results**

In this section, we examine partition density’s strong preference towards triangles in detail. Without loss of generality, we can assume that there is one triangle \( T \) in a local link community \( C \). Let us assume that \( T \) shares \( s \) nodes with the rest of the link community \( R \) containing \( n \) nodes and \( m \) edges. There are four possible choices for the value of \( s \), which is shown in Fig. 2.

By definition, a partition density \( D \) of the community \( C \) is:

\[
D = \frac{2}{M} \frac{(m+3)(m-n+s+1)}{(n-s+1)(n-s+2)}
\]

where \( M \) is the total number of links in the whole network, \( n+3-s \) and \( m+3 \) are the numbers of nodes and links included in the community \( C \), respectively.

The partition density \( D_T \) and \( D_R \) of the triangle \( T \) and the subnetwork \( R \) are
The condition where the separation of triangle $T$ is preferred can be determined by solving the following inequality:

$$\Delta = D_1 + D_2 - D$$

where

$$D_T = \frac{3}{M},$$

and

$$D_R = \frac{2m(m-n+1)}{(n-1)(n-2)},$$

respectively.

The condition where the separation of triangle $T$ is preferred can be determined by solving the following inequality:

$$\Delta D = D_1 + D_2 - D$$

If $\Delta D$ is negative, the triangle $T$ and its neighboring link community $R$ will merge into one community. Otherwise, they prefer to be separated.

When $s = 0$,

$$\Delta D = \frac{1}{M} \left[ 3 + (m-n+1) \left( \frac{2m}{(n-1)(n-2)} - \frac{2(m+3)}{(n+1)(n+2)} \right) \right] > 0,$$

If $m$ is replaced with the minimum number of links between $n$ nodes, $n - 1$, $\Delta D = 3/M$, which is positive. Because $\Delta D$ is an increasing function of $m$, $\Delta D$ is always positive. Therefore, the separation of a triangle is always preferred when there is no shared node.

Similarly, if $s = 1$,

$$\Delta D = \frac{1}{M} \frac{(4n-2)m^2 - (8n^2 - 18n + 10)m + 3n^3 - 15n^2 + 24n - 12}{(n-2)(n-1)n(n+1)},$$

which is a quadratic function of $m$ whose minimum is located at $(4n^2 - 9n + 5)/(4n - 2)$. Because $n > 2$, the denominator $(n-2)(n-1)n(n+1)$ is positive, and the coefficient of $m^2$, $4n - 2$, is also positive. Thus, if $m$ is larger than $(4n^2 - 9n + 5)/(4n - 2)$, $\Delta D$ is a monotonically increasing function of $m$ with a fixed $n$ value. By
definition, the minimum of $m$ is $n - 1$, which is larger than $(4n^2 - 9n + 5)/(4n - 2)$. If $m$ is replaced by $n - 1$, $\Delta D$ is positive. Therefore, the separation of a triangle is always preferred.

If $s = 2$,

$$\Delta D = \frac{1}{M} \frac{4m^2 + (24 - 14n)m + 3n^3 - 3n^2 - 24n + 36}{(n - 2)(n - 1)n},$$

(10)

Similar analysis shows that, with a fixed $n$ value, $\Delta D$ is a monotonically increasing function of $m$ if $m$ is larger than $(7n - 12)/4$. If $m$ is replaced by $(7n - 12)/4$, $\Delta D$ is positive except for the case of $n = 3$. If $n = 3$, $\Delta D$ is negative when $m$ has its minimum value $n - 1 = 2$. $\Delta D$ keeps decreasing as $m$ increases until $m = (7n - 12)/4 = 9/4$. After $m = 9/4$, $\Delta D$ increases and becomes positive again when $m = 3$. Hence $\Delta D$ is always positive except the case of $n = 3$ and $m = 2$.

This result clearly shows why triangles are preferred by the current definition of partition density. It indicates that, for a given link community consisting of [four of more nodes] if there exists an independent triangle that contains a node that is not connected with the rest of nodes in the same community, separating the triangle is always preferred. Figure 3 shows the examples of $s = 2$ cases. In Fig. 3A, the partition density of the green triangle is 3, and the rest of links form a linear community with a partition density of 0, which results in the total partition density of 3. Here, the denominator $M$ in equation 2 is omitted since it is a constant. However, when the two link communities are merged, the partition density becomes $10/3$, which makes the separation of the triangle unfavorable. On the contrary, on the right side of Fig. 3B, the entire link community consists of 6 nodes and 12 edges and contains an independent triangle. The partition density of the community is 8.4. However, if the independent triangle (colored in red in Fig. 3) is separated; the sum of partition densities becomes 10.5, which makes the separation of the triangle favorable.

If $s = 3$, there is no independent triangle in a link community, i.e., all nodes share at least three links with others in a community. In this case, $\Delta D$ can be written as below:

$$\Delta D = \frac{1}{M} \frac{3(n^2 - n - 4m - 6)}{(n - 1)(n - 2)},$$

(11)

which is a linear function of $m$. $\Delta D$ is negative if the following condition is satisfied:
Thus, a link community with \( n \) nodes and \( m \) links is non-separable if the following condition is satisfied:

\[
m > \frac{1}{4}(n^2 - n - 6).
\]

(12)

Thus, a link community with \( n \) nodes and \( m \) links is non-separable if the following condition is satisfied:

\[
m > \frac{1}{4}(n^2 - n - 6) + 3.
\]

(13)

In other words, if equation 13 is not satisfied, a link community is separable although there is no independent triangle in it. Two examples with three shared nodes, \( s = 3 \), are shown in Fig. 4. The first example does not satisfy equation 13 (Fig. 4A). Thus it prefers to be separated although there is no independent triangle. The partition density of the merged link community is 3.67, while the sum of partition densities of two separated link communities is 4.07. On the other hand, the second example satisfies equation 13 (Fig. 4B). The sum of partition densities of separated link communities, 5.67, is smaller than that of the merged link community, 6.07. Thus the separation of a triangle is not preferred.

Based on these results, we can define the condition that a link community is non-separable: no independent triangle exists and equation 13 is satisfied. When doesn’t a link community have an independent triangle? The maximum number of links that has an independent triangle can be found when a link community that has only one node that is connected with two direct neighbors while the rest of nodes are fully connected to each other. If one additional link is added in this link community, all nodes must have at least three links, excluding the existence of an independent triangle. This condition is equivalent to removing \( n - 3 \) links from \( n \)-clique,

\[
m = \frac{n(n - 1)}{2} - (n - 3),
\]

(14)

which is always larger than equation 13 (Fig. 5). Therefore, if a link community with \( n \) nodes has more than \( n(n - 1)/2 - (n - 3) \) links, the community is not separated.

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**Figure 4.** Link communities with three shared nodes. Examples of link communities that have no independent triangle (\( s = 3 \)). In example (A), the separation of a triangle is preferred, while example (B) is not preferred.
In summary, based on partition density, a link community including five or more nodes is favored only when it satisfies equation 13 and does not have an independent triangle. If there is an independent triangle in a link community, the triangle prefers to be separated from the community. It is guaranteed that highly cliquish link communities satisfying equation 14 remain intact. In other words, the condition where a link community remains intact under partition density optimization is extremely limited. This indicates that the direct global optimization of partition density yields mostly triangles with few larger link communities, failing to identify “meaningful communities” that are commonly conceptualized.

Numerical Simulations
To identify how this triangle preference of partition density affects community detection in actual networks, we performed global optimizations of partition density using the conformational space annealing algorithm (CSA). The CSA algorithm has been successfully applied to global optimization of modularity as well as various global optimization problems. The CSA global optimization of modularity is modified to optimize partition density. Two classes of synthetic networks are used to evaluate the triangle preference of partition density: the Girvan-Newman (GN) and the Lancichinetti-Fortunato-Radicchi (LFR) networks.

For the GN networks, we compare optimized values using CSA with the reference value, which is calculated from the pre-defined node-community structure. To calculate the Dref, all intra-node-community edges of a node-community are considered as the same link community, and inter-node-community edges are ignored. For all GN networks, the Dopt values are much higher than the Dref values (Fig. 6A). The Dopt values are almost identical for all GN networks, around 0.7, while the Dref value monotonically decreases from 0.23 to 0.03 as the community structure of GN network becomes weaker. We also count the numbers of triangles and all link communities from the CSA results (Fig. 6B). For all the GN networks, around 260 link communities are detected via D-optimization and, among them; around 220 link communities are triangles on average. In addition, the number of triangles increases as Z increases, suggesting that highly modular networks may suffer more from the inverse resolution limit of D. These results show that the global optimization of D leads to a significantly different community structure from the reference community due to the triangle preference of D.

The benchmark results of the LFR networks show similar trends with those of the GN networks. A comparison of Dopt and Dref values demonstrates that there is a large gap between two values regardless of μmix, and both D values decrease as networks become less modular, a larger μmix (Fig. 6C). The inverse correlation between D and μmix shows that D is correlated with the degree of modularity. However, as shown in the GN networks, community structures with high D values do not correspond to the reference community structure. From Fig. 6D, it is identified that about 2/3 of detected link communities via D-optimization are triangles, and more triangles are detected in the networks with a strong sense of community, μmix < 0.5, than the networks without community, μmix > 0.5.

We also perform D-optimization of several popular real-world benchmark networks and compare the numbers of all communities and triangles (Table 1). For all real-world benchmark networks, more than half of...
detected link communities by $D$-optimization are triangles. This indicates that the inverse resolution limit of partition density is universal regardless of networks.

Alternative objective function for link communities: Link-Surprise

In previous sections, the limitation of partition density as an objective function for community detection is clearly demonstrated. To address this limitation, we suggest a new objective function to find meaningful link communities by using a random graph as a null model where all pairs of nodes have the equal probability to be connected.

For a random network with $n$ nodes and $m$ edges, the probability to find a link community consisting of $k$ nodes and at least $l$ edges by chance is given by a cumulative hypergeometric distribution:

$$P(k, l; n, m) = \sum_{j=l}^{\min(k, l)} \binom{K}{j} \binom{N-K}{m-j} \binom{N}{m},$$

where $K$ and $N$ are the maximum numbers of links between $k$ and $n$ nodes, which are $k(k - 1)/2$ and $n(n - 1)/2$, respectively. On a similar note, the Surprise measure was suggested to find node communities. The difference between our approach and the original Surprise measure is that our approach measures the probability of formation of a local community defined by a group of links, but Surprise calculates the probability of formation of a whole node community structure of a network. Thus, we call our measure Link-Surprise $S$.

To address the normalization issue, the original $P$-value is divided by the $P$-value of a given link community with

![Figure 6.](image)

**Figure 6.** Global optimization of partition density. Optimized partition density and the estimated number of communities by optimization of partition density on the GN and LFR benchmark networks. Subplot A and C plot the optimized ($D_{\text{CSA}}$) and reference ($D_{\text{ref}}$) partition densities versus $Z_{\text{in}}$ and $\mu_{\text{mix}}$ values. Subplot B and D plot the numbers of all identified link communities ($N_{\text{comm}}$) and triangles ($N_{\text{triangle}}$) versus $Z_{\text{in}}$ and $\mu_{\text{mix}}$ values.

| Dataset          | # Triangle communities | # Communities |
|------------------|------------------------|---------------|
| Karate           | 18                     | 25            |
| Dolphin          | 30                     | 51            |
| Lesmis           | 26                     | 44            |
| Political books  | 83                     | 120           |
| Football         | 109                    | 168           |
| Netscience_main  | 98                     | 200           |
| C. elegans       | 297                    | 512           |
| Jazz             | 562                    | 772           |
| E. coli          | 1466                   | 2184          |

**Table 1.** The number of triangles and the total number of link communities of real world networks obtained with the global optimization of partition density.
that of a reference link community corresponding to the smallest meaningful link community. In this work, we used a linear chain of two connected links as the reference community. The Link-Surprise of a single link community is defined as:

\[ r(k, l; n, m) = P(k, l; n, m)/P(k_{\text{ref}}, l_{\text{ref}}; n, m). \]  

(16)

This ratio estimates the likelihood ratio of forming a given link community compared to a reference community. By using this ratio, the total Link-Surprise of link communities of a network is defined as the logarithm of the product of the Link-Surprise of all link communities:

\[ S = -\log \prod_{i=1}^{N} r(k_i, l_i; n, m) \]

(17)

\[ = -\sum_{i=1}^{N} \log P(k_i, l_i; n, m) - N_c \log P(k_{\text{ref}}, l_{\text{ref}}; n, m), \]

(18)

where \( i \) is a link community index, \( N_c \) is the number of link communities, and \( r \) is the ratio of \( P \)-value of a link community \( i \). The last term in equation 18 shows that the normalization using the reference link community reduces the number of link communities. Note that the definition of a reference community may vary and plays the role of a resolution parameter for link community detection.

**Global optimization of Link-Surprise**

To assess the performance of Link-Surprise, the link communities of the karate and les miserables networks were detected via the global optimization of the Link-Surprise (Fig. 7). The results show that the direct global optimization of the Link-Surprise leads to meaningful link communities, which are larger than a triangle and densely interconnected.

The qualities of community detection results were evaluated by calculating the normalized mutual information (NMI) values for overlapping communities between the obtained and the reference communities [using the LFR networks]. The obtained NMI values are adjusted by subtracting the average NMI values of randomly shuffled communities while preserving the number of communities to remove the artifact caused by the number of communities. For comparison, community detection of line graphs and clique percolation (CFinder) approaches were also performed. A triangle was used as a reference clique for the CFinder calculations. For the community detection of line graphs, modularity optimization and Infomap methods regardless of \( N_c \) and \( N_e \) values. These results indicate that Link-Surprise can be a promising objective function to detect overlapping communities of large and highly intertwined networks.

**Resolution limits of Link-Surprise**

The resolution limit of Link-Surprise is investigated using the ring of cliques in a similar spirit to previous studies. We assume a network that consists of \( r \) cliques containing \( n_c \) nodes and two cliques are connected with only one edge to form a ring. Although the network is one of the most modular structures possible, it was shown that many community structure measures favor merging cliques as the network becomes larger, which prevents the detection of small communities. Here, we will test whether Link-Surprise suffers from the limitation. The total numbers of nodes and edges of the network are \( N_{\text{tot}} = r n_c \) and \( n_{\text{tot}} = r (n_c - 1)/2 + r \). To identify the condition where two cliques start to merge, the difference between the Link-Surprise values of two independent cliques and their merged counterpart is calculated:

\[ \Delta S = -2 \log P(n_c, n_c - 1/2; n_{\text{tot}}, m_{\text{tot}}) + \log P(2 n_c, n_c - 1) + \log P(2 n_c, n_c - 1) \]

(19)

If \( \Delta S < 0 \), Link-Surprise favors merging two cliques into one, corresponding to the resolution limit. The \( \Delta S \) values are calculated with different \( n_c \) and \( r \) values (Fig. 9). It is identified that Link-Surprise also suffers from the resolution limit. For \( n_c = 6 \), two cliques are identified as separate communities when the network has 100 modules, while they become undetectable when the network becomes bigger, 100 modules. Although Link-Surprise is not free from the resolution limit, it is much less severe than modularity whose resolution limit is given by \( r = n_c (n_c - 1)/2 + 2 \). With modularity, two cliques with \( n_c = 6 \) become undetectable when there are only 32 modules. The experiment also shows that Link-Surprise does not suffer from inverse resolution limit. The \( \Delta S \) values become larger as the size of clique increases, which indicates that Link-Surprise favors to form larger cliques than smaller ones.

We also investigate whether Link-Surprise suffers from the inverse resolution limit by examining the same examples used for partition density (Fig. 2). The difference between the sum of Link-Surprise values of a triangle and a neighboring link-community is calculated (Fig. 10). The results show that Link-Surprise is free from the inverse resolution limit. When there is an independent triangle (\( s = 2 \)), the triangle favors to be separated only when the neighboring community \( R \) is highly cliquish (Fig. 10A). When there is no independent triangle (\( s = 3 \), a link community is always non-separable with Link-Surprise (Fig. 10B). When a triangle is separated from a link-community with Link-Surprise, the separated
link-community $R$ becomes more cliquish. Thus, $R$ is not divided further. However, with partition density, a sparse link community keeps separated until only highly cliquish link communities remain, which leads to many triangles. In conclusion, the conventional resolution limit of Link-Surprise is much less severe than that of modularity and Link-Surprise is free from the inverse resolution limit.

**Discussion**

In this study, we showed that partition density suffers from the strong preference towards a triangle; identifying triangles as separate link communities is preferred in most possible scenarios. Direct global optimization of partition density of the synthetic and the real-world networks resulted in a huge number of triangles. We showed that a triangle contains a node that is connected only to the other two nodes; it always prefers to be separated. The only exception is when four nodes are connected with five links.

One of the reasons for the preference to a triangle is that a difference in local partition density $D_{\alpha}$ between a triangle and larger cliques or cliquish link communities becomes marginal as a network becomes larger. By definition, a decrease in $D_{\alpha}$ of a large link community due to a separation of a triangle becomes smaller as the number of induced links increases (equation 1). However, $D_{\alpha}$ of a separated triangle is always 1.0, which can be large enough to compensate the decreased $D_{\alpha}$ of the initial link community. Our result raises further questions: how should we handle triangles? Is it more meaningful than a larger cliquish link community? Although a triangle is a clique, it may be too small to extract meaningful information from it and to reduce the complexity of a network efficiently. Thus, a criterion to compare the significance of a triangle and larger cliquish link communities may be necessary.

Considering the strong bias of partition density, how could it work as an objective function for the link clustering method? First, a hierarchical clustering was performed in an agglomerative way to generate the dendrogram of links and detect the community structure of a network based on a threshold that maximizes partition density.
With this approach, a formation of triangles is suppressed because clustering is carried out in a way that the size of a cluster only increases by merging the most similar pair of links first, imposing strong constraints on the community structures. Second, the heterogeneity of a network might have play an important role. If the degree distribution of nodes follows a uniform or a Gaussian distribution, many nodes may have similar numbers of links, direct neighbors, which make most pairs of links have similar similarities. If this is the case, many triangles may have been formed due to a high degeneracy of priorities of links for merging. However, many real-world networks are known to be scale-free networks whose degree distributions are highly heterogeneous. The heterogeneity of connectivity leads to a heterogeneous distribution of link similarities, which results in the formation of the hierarchical organization of link communities.

As an alternative objective function to partition density, we introduce Link-Surprise, which measures the probability to form a given link community structure by assuming a random graph-based null model. A higher
Link-Surprise indicates that a given community structure is less likely to be formed by chance. The major difference of Link-Surprise from Significance, which was suggested for disjoint community detection, is that Link-Surprise is the product of P-values of all local link communities (equation 17), whereas Significance is the single P-value of a given community structure of all nodes. In addition, the concept of the reference link community is introduced in Link-Surprise to facilitate the detection of non-trivial community structures and to enhance the convergence of optimization of Link-Surprise. The Link-Surprise values of link communities whose P-values are larger, i.e., less significant, than the reference are ignored. In this study, a chain of two connected links is used as a reference link community, which is the smallest subgraph of connected links. Practically, this reference community may play a role of a resolution parameter in other community detection methods. For large networks, using a more complex reference community would enhance efficiency and convergence of global optimization of Link-Surprise.

Unlike partition density, the benchmark simulations demonstrate that the global optimization of Link-Surprise leads to a set of meaningful link communities rather than a set of many triangles (Figs 7 and 8). The benchmarks with the LFR networks show that Link-Surprise optimization yields more accurate overlapping community structures than existing approaches particularly when the number of overlapping nodes $N_n$ and a mixing parameter $\mu$ are large (Fig. 8). This indicates that Link-Surprise could be a useful measure to find the community structures of densely connected networks with many overlaps between communities.

Methods

Global optimization of partition density. The GN network consists of 128 nodes divided into four node communities of 32 nodes. Each node is connected to the other nodes in the same community with $Z_{in}$ links and to nodes in other modules with $Z_{out}$ links. Every node has 16 links in total, $Z_{in} + Z_{out} = 16$. When $Z_{in} > 8$, each node has more connections within the community than the rest of the network and corresponds well to the four pre-defined communities. In the LFR network, the node degrees and community sizes are stochastically assigned to follow a power-law distribution. Links are stochastically connected based on a mixing parameter $\mu_{mix}$ ranging from 0 to 1. Each node shares a fraction of $1 - \mu_{mix}$ of links with the other nodes in the same community, and a fraction of $\mu_{mix}$ of links with the rest of the network. Thus, a community structure becomes weaker as $\mu_{mix}$ increases, and a community structure in a strong sense exists until $\mu_{mix} < 0.5$. In this study, GN networks are generated with $Z_{in}$ values ranging from 4 to 12. LFR networks are generated with a degree distribution ranging from 10 to 50 based on a power-law distribution with an exponent of 2. Community sizes are tuned to follow a power-law distribution with an exponent of 1 and range from 10 to 30.

Global optimization of Link-Surprise. Global optimization calculations of Link-Surprise were performed with the LFR benchmark networks for overlapping communities. The networks were generated with 200 nodes, mixing probabilities $\mu_{mix}$ of 0.1 and 0.3, the number of overlapping nodes $N_n$ of 25, 50, and 100, and the numbers of memberships of an overlapping node $N_o$ of 2 and 4. With each parameter set, ten independent networks were generated, and the link communities were determined by the global optimization of the Link-Surprise using the simulated annealing approach.

Data availability. All relevant data are available from the authors upon request.
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Juyong Lee, Z.Z.Y., and Y.Y.A. conceived the experiment. Juyong Lee conducted the experiments. Jooyoung Lee and B.R.B. contributed to the implementation of global optimization algorithm. Juyong Lee, Z.Z.Y., and Y.Y.A. analyzed the results and wrote the manuscript. All authors reviewed the manuscript.

**Additional Information**

**Competing Interests:** The authors declare that they have no competing interests.

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