Low-rank Tensor Decomposition for Compression of Convolutional Neural Networks Using Funnel Regularization

Bo-Shiuan Chu, Che-Rung Lee

Abstract

Tensor decomposition is one of the fundamental techniques for model compression of deep convolutional neural networks owing to its ability to reveal the latent relations among complex structures. However, most existing methods compress the networks layer by layer, which cannot provide a satisfactory solution to achieve global optimization. In this paper, we proposed a model reduction method to compress the pre-trained networks using low-rank tensor decomposition of the convolution layers. Our method is based on the optimization techniques to select the proper ranks of decomposed network layers. A new regularization method, called funnel function, is proposed to suppress the unimportant factors during the compression, so the proper ranks can be revealed much easier. The experimental results show that our algorithm can reduce more model parameters than other tensor compression methods. For ResNet18 with ImageNet2012, our reduced model can reach more than 2 times speed up in terms of GMAC with merely 0.7% Top-1 accuracy drop, which outperforms most existing methods in both metrics.

1 Introduction

Despite the impressive accuracy of deep convolutional neural networks (CNNs), the computational cost and memory consumption of those CNNs have made them difficult to be applied on resource limited devices. Methods including pruning and quantization have been widely studied to reduce the model sizes (Han, Mao, and Dally 2015; Choi, El-Khamy, and Lee 2016; Xu et al. 2018; Deng et al. 2020). Later model compression methods tend to preserve the model structure for better hardware utilization (Luo, Wu, and Lin 2017) (He, Zhang, and Sun 2017) (Zhuang et al. 2018). One of the structure preserving model compression methods is using low-rank approximation (Lebedev et al. 2014; Kim et al. 2015; Tai et al. 2015; Gusak et al. 2019), which has the potential to reveal latent relations among underlying structures and to achieve a better compression ratio.

However, exiting model compression method for convolution layers based on low-rank approximations face many computational challenges (Cheng et al. 2017; Deng et al. 2020), which have hindered this direction. First, exiting methods usually perform the low-rank approximation layer by layer, so it is hard to achieve global optimization for model compression. When the number of layers increases, those methods suffer large accuracy loss and long processing time. Second, the compressed model usually requires a lot of retraining to recover the original accuracy, which makes it hard to compress a large model. Last, the rank of a high order tensor is not well defined (Kolda and Bader 2009). For the applications of model compression, the situation becomes more complex, because the elements of a network are changed over epochs.

In this paper, we proposed a model reduction method to compress the pre-trained networks using low rank approximation for the convolution layers. The major differences distinguishing our work from the previous ones is that our method considers the global optimization of all layers during the model compression. In addition, unlike existing methods which trim the network after tensor decomposition and retrain the model to retain the original accuracy, our method factorizes the network first, and instruments a regularization gate to each factor of the decomposed tensor. After that, our method trains the factorized model to attain a higher accuracy than the original model. The pruning process is based on the values of the regularization gates, which removes the factors with small gate values. Last, to avoid the difficulty of selecting a proper rank, we designed a new regularization function, called funnel function, which can better separate the desired and undesired factors.

We have conducted experiments to evaluate the effectiveness of our method. The results show that our method can reduce more model parameters than other tensor compression methods for various models. For ResNet18 with ImageNet dataset, our method can achieve more than two times speed up in terms of GMAC with similar Top-1 accuracy. Figure 1 compares the results of our algorithm with other methods in terms of compression ratio (speed-up of GMAC) and Top-1 accuracy. Our method outperforms most of the method except the stable low-rank method (Phan et al. 2020), whose values are reported from their paper.

The rest of this paper is organized as follows. Section 2 introduces related work for low-rank approximation and rank selection. Section 3 illustrates our method. Section 4 presents the experimental results. The conclusion and the future work are given in the last Section.
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Kim (Kim et al. 2015) used Tucker Decomposition (TKD)
first order perturbation is used to stabilize CPD. Yong-Deok

dev et al. 2014) used Canonical Polyadic Decomposition

tensor, which does not cause a significant drop in accuracy.
After that, various methods were also proposed (Gong et al.
(Chen et al. 2015) (Cheng et al. 2015) (Novikov et al.
 Several methods based on low-rank decomposition of
convolution kernel tensor were also considered to accelerate
convolution operations. A tensor is defined as a multi-dimensional array. Canonical Polyadic Decomposition (CPD) (Carroll and Chang 1970) (Harshman and Lundy 1994) (Shashua and Hazan 2005) and Tucker Decomposition (TKD) (Tucker 1966) (De Lathauwer, De Moor, and Vandewalle 2000a) (Kroonenberg and De Leeuw 1980) are two most popular tensor decomposition methods. Vadim Lebedev (Lebedev et al. 2014) used Canonical Polyadic Decomposition (CPD) to speed up CNNs. Due to the instability of CPD, only the result on single layer is reported. This problem of CPD has been addressed in (Phan et al. 2020), in which the first order perturbation is used to stabilize CPD. Yong-Deok Kim (Kim et al. 2015) used Tucker Decomposition (TKD) to speed up CNNs. The ranks of convolution kernels are determined by the solution of Variational Bayesian Matrix Factorization (VBMF) (Nakajima et al. 2012) on unfolded tensor in different modes. However, the rank determined by VBMF is too aggressive to recover the original accuracy. In MUSCO (Gusak et al. 2019), the authors proposed the concept of weakened rank and extreme rank, where extreme rank is determined by VBMF. The ranks of network are then gradually reduced from weakened rank to extreme rank. In (Phan et al. 2020), authors presented a stabilization method for CP to achieve better compression ratio. However, it still uses brute force method for rank selection.

In this paper, we employed TKD for model compression, since it generally performs better than CPD for data compression (Kolda and Bader 2009). As an extension of SVD, TKD computes the orthonormal basis of different modes of a tensor. The core tensor obtained in TKD can be seen as a compressed form of the original tensor. However, TKD of a tensor is not unique. There are various methods to compute TKD of a given tensor \( T \). For example, the authors presented a stabilization method for CP to achieve better compression ratio. However, it still uses brute force method for rank selection.

Other tensor decomposition methods, such as Block tensor decomposition (De Lathauwer and Nion 2008) and Tensor Train decomposition (Oseledets and Tyrtyshnikov 2009), are not considered. Block tensor decomposition requires to select a proper block size, which may complicated the problem; and the Tensor Train decomposition is more suitable for higher order tensors. For CNNs, the orders of tensors are usually less than or equal to four.

### 3 Method

Conventional model compression methods based on low-rank approximation usually utilize the iterative approach to reduce the model size (Gusak et al. 2019). First they decompose one or some layers and prune the factors with lower rank. Then, they retrain the model to recover the accuracy. Such processes are performed iteratively until convergence. The iterative methods have several drawbacks. First, the pruning is based on rank of the original model, whose number of parameters and their values would be changed after decomposition and retraining. Second, the training process that performs low-rank approximation layer by layer overlooks the interconnection among different layers, and therefore is hard to achieve global optimization.

To overcome those difficulties, we proposed a new pruning flow. Given a pre-trained model as the input, our method consists of four steps:

1. **Decomposition**: decomposes each layer of the model with full rank.
2. **Training**: trains the decomposed model to obtain a higher accuracy.
3. **Compression**: applies regularization technique to measure the importance of each decomposed factor, and removes the redundant ones for compression.
4. **Fine-tuning**: fine tunes the whole model to achieve higher accuracy and lower computation cost.
Below we introduce the details of each step.

### 3.1 Decomposition

The proposed training flow can be applied to various tensor decomposition methods. Here we used Tucker decomposition (TKD) to illustrate the procedure. The convolution operation in CNNs is a linear mapping from tensor $X \in \mathbb{R}^{H \times W \times S}$ to tensor $Y \in \mathbb{R}^{H' \times W' \times T}$ with a kernel tensor $K \in \mathbb{R}^{D \times D \times S}$. The convolution operation can be formulated as:

$$Y_{h,w,t} = \sum_{i=1}^{D} \sum_{j=1}^{D} \sum_{s=1}^{S} K_{i,j,s,t} X_{h+i,j+w,s}$$

where $h_i = h - d/2 + i$, $w_j = w - d/2 + j$. The rank-(R₁, R₂, R₃, R₄) Tucker decomposition (De Lathauwer, De Moor, and Vandewalle[2000a]) has the form:

$$K_{i,j,s,t} = \sum_{r_1=1}^{R_1} \sum_{r_2=1}^{R_2} \sum_{r_3=1}^{R_3} \sum_{r_4=1}^{R_4} C_{i,j,r_1,r_2,r_3,r_4} U^{3}_{i,r_1} U^{2}_{j,r_2} U^{3}_{s,r_3} U^{4}_{t,r_4},$$

where factor matrices $U^m$ are derived from mode-n unfolded kernel tensor, $C$ is the core tensor, which can be seen as a compressed version of original tensor.

Most convolution kernels have special dimensions, and compressing a kernel tensor along special dimensions does not give much difference. Therefore, our method utilizes Tucker-2 decomposition (Kim et al.[2015]) for compression. Tucker-2 decomposition is a variant of TKD, assuming partial factor matrices in TKD are identity matrices. It reduces the computational cost for decomposition and usually allows a faster convergence to local minimum (Kolda and Bader 2009). In the case of decomposing a kernel tensor of order four, both factor matrices of special dimension are set to be identity matrices. The rank-(D, D, R₃, R₄) Tucker-2 decomposition has the form:

$$K_{i,j,s,t} = \sum_{r_3=1}^{R_3} \sum_{r_4=1}^{R_4} C_{i,j,r_3,r_4} U^{3}_{s,r_3} U^{4}_{t,r_4},$$

where $U^3$ and $U^4$ are the factor matrices, $C \in \mathbb{R}^{D \times D \times R₃ \times R₄}$ is the core tensor.

TKD can be seen as a feature extractor for the kernel tensor $K \in \mathbb{R}^{D \times D \times S \times T}$. The factored matrix $U^3 \in \mathbb{R}^{D \times D \times R₃}$ represents a linear operator, which transforms the input feature maps into a compact one, so that the size of feature maps can be reduced. After the transformation, a compressed feature extractor $C \in \mathbb{R}^{D \times D \times R₃ \times R₄}$ is able to extract from the slimmer input feature maps, which therefore accelerates acceleration. Similarly, the factored matrix $U^4 \in \mathbb{R}^{R₄ \times T}$ is used to transform the vectors in $R^{R₄}$ back to $R^T$, so it can connect the next layer.

### 3.2 Training

After the decomposition, our method keeps the decomposed model in full rank and continues training it. Since the number of parameters in the decomposed model is more than the original one, such training usually gives a higher accuracy than the original one. This step can make the later pruning more stable, because the pruning decision is based on the parameters and the structure of the decomposed form, not the original model.

Before the training process, our method further factors each factor $v$ into

$$v = \gamma_v \tilde{v},$$

where $\gamma_v$ is a scalar, and $\tilde{v}$ is normalized to be a unit vector. Geometrically, the scalar $\gamma_v$ is the magnitude of $v$, and $\tilde{v}$ is the direction of $v$. The parameter $\gamma_v$ is called the gate of $v$ since it will be used to represent the importance of the factor $v$ later. More specifically, let $G^3 \in \mathbb{R}^{R₃}$, $G^4 \in \mathbb{R}^T$ and $G^C \in \mathbb{R}^{R₄}$ be the gates of the kernels in Tucker-2 decomposed kernel tensor. Their initial values are given as:

$$G^C_{r_4} = \|C_{c,:}\|, G^3_{r_3} = \|U^3_{s,:}\|, G^4_{t} = \|U^4_{t,:}\|$$

With gates, the evaluation of $Y$ can be expressed as following equation,

$$Y_{h,w,t} = G^4_{r_4} \sum_{r_4=1}^{R_4} U^4_{t,r_4} Z'_{h,w,r_4}$$

$$Z'_{h,w,r_4} = G^C \sum_{i=1}^{D} \sum_{j=1}^{D} \sum_{r_3=1}^{R_3} C_{i,j,r_3,r_4} Z_{h,w,j,r_3}$$

$$Z_{h,w,r_3} = G^3 \sum_{s=1}^{S} U^3_{s,r_3} X_{h,w,s}$$

The structure is also illustrated in Figure 2 pictorially. The training process includes all the gates as parameters, and keeps the multiplied factors normalized. The loss function used in here is just the classification loss.

### 3.3 Compression

After the training, the gates introduce in (4) are combined with the regularization technique to determine the importance of factors. Regularization is frequently used to avoid over-fitting. It is also commonly used in the channel pruning methods to measure the importance of network structures. Here, we use it to reveal the importance of factors, so our
method can know exactly how many and which set of factors should be removed.

The gate value is computed as the two-norm of its factor. During the training process all factors inside decomposed kernels are restricted to be normalized. In the decomposition stage, our method adds a regularization term for those gates whose derivative are either 1 or -1, the derivative of \( F \) is

\[
F'(x) = \begin{cases} 
\frac{c}{c + x}^2 & \text{if } x \geq 0 \\
-\frac{c}{c - x}^2 & \text{if } x < 0 
\end{cases}
\]

As can be seen, for a constant \( c \), if \( x \) is closer to 0, \(|F'(x)|\) is approaching to 1. On the other hand, for a large \(|x|\), \(F'(x)\) is small. So that if \( x \) falls near to zero, it is push to zero; and if \( x \) is large enough, its value is not changed much during the regularization. As the result, the values closer to zero would become exact zero at the end of compression.

The second advantage of using funnel function is the compressed network does not require heavier re-training after pruning. To the end of the training, the norms of unimportant factors, equal to the gate values, are almost zeros, which means those factors mostly have no influence on the network accuracy. The effect of applying funnel regularization is shown in Figure 4 As can be seen, the gates of value close to zero are pushed to zero after training, but the value of important parameters are reserved. However, the figure also shows that the funnel function still cannot create a clear gap between the important and the redundant gate values. So our method still needs a pruning threshold to decide the cut point. However, comparing to other methods, the range of the uncertain values is much smaller, as can be seen from the figure.

The parameter \( c \) in the funnel function plays an important role. Our study finds that a varied \( c \) could give a better accuracy than a constant assignment, which will be shown in the experiments. The idea is to push all values of gates toward zero at the first few epochs, by which the funnel function looks like the L1 function. Next, the value of \( c \) is gradually reduced to accelerate the smaller gates becoming to zero. Meanwhile, gates with large values, which often are important parameters, can keep their values.

Here we proposed two ways to adjust the parameter \( c \). The first is by linear decay,

\[
c = c_1 + (c_2 - c_1) \times i / n
\]

where \( c_1 \) is the initial value of \( c \), \( c_2 \) is the final value of \( c \), \( n \) is the number of total epochs. The second one is exponential decay, which multiplies a factor of \( \sigma \) in every \( m \) epochs.
### 3.4 Fine-tuning

Not all decomposed kernel tensors become smaller after pruning. After compression, the computational cost of decomposed kernel tensor can be calculated. For the original tensor, its computational cost is

$$C_{\text{original}} = HW D^2 ST$$

(10)

where $S$ is the number of input channel; $T$ is the output channel; $H$ and $W$ are the height and width of input feature map respectively; $D$ is the size of convolution kernel. For the decomposed kernel tensor, it is

$$C_{\text{decomposed}} = HW (SR_T + R_3 D^2 R_4 + R_4 T)$$

(11)

where $R_3$ and $R_4$ are the ranks of the first and the third factors.

For a factor of a larger gate value, our method compares the computational cost of a decomposed kernels and the computational cost of its original tensor. If the computational cost of the decomposed kernel is less than that of the original one, our method multiplies the gate value back to its kernel and removes gates from the decomposed factors. Otherwise, we reverse the gating and decomposition to construct the original tensor. With this comparison added after compression process, our proposed method can automatically decide which kernel tensor is to be decomposed or not. Moreover, all the gates added into model only exist in compression process, which does not introduce extra parameter to the final model.

After that our method retrains the adjusted model since the model structures are different. The used loss function simply is the classification loss.

### 4 Experiments

Our experiments use Imagenet2012 dataset, and run on a single NVIDIA Tesla V100 GPU card. The used platform is pytorch version 20.08 and python version 3.3. We evaluated our method on ResNet18, ResNet50 and DenseNet121. Without further specification, the used tensor decomposition is TKD; the learning rate used for decomposition is $10^{-4}$; the parameter $c$ used in the funnel function is exponentially decay from $1$ to $10^{-4}$. The pruning threshold for ResNet18 is $10^{-3}$, and for ResNet50 and DenseNet121 is $10^{-4}$.

The measurement of accuracy is Top-1. Another performance measurement is the theoretical speed up, which is defined as

$$\text{Speed up} = \frac{\text{GMAC of compressed model}}{\text{GMAC of pretrained model}}. \tag{12}$$

where GMAC is the gigaMACs of a model, forwarding a single 224x224x3 image as the input. The term #Param means the number of parameters in million.

We have three sets of experiments. The first one compares our method with others. The second one performs ablation tests. The third one evaluates the effectiveness of funnel function.

### 4.1 Comparison with other methods

We compared our method with other methods for model compression on Resnet18. We measured their Top-1 accuracy and the GMAC after pruning, which are listed in Table 1. Most results of Top-1 and GMAC are retrieved from their papers, except MUSCO (Gusak et al. 2019) and CP-TPM (Astrid and Lee 2017), whose results are obtained from our execution, since they are relatively new and their codes are publicly available. The reduction rate in MUSCO is set to 0.5 in this experiment. For the method introduced in CGNN et al. (2020), although the results shown in the paper are great, we cannot reproduce them since its source code is not open to public.

We have also conducted experiment for GAS-of-EVBMF (Kim et al. 2015), but the rank selected by GAS-of-EVBMF is too aggressive, leading to a extremely small compressed model that is hard to compared to. We will present the result of TKD-VBMF separately.

#### Comparison with TKD-VBMF

TKD-VBMF (Kim et al. 2015) accelerates CNNs using TKD with approximate ranks determined by GAS-of-EVBMF on mode-n unfolded kernel tensor (Kolda and Bader 2009). Note that GAS-of-EVBMF is also applied on mode-n unfolded kernel tensor to define the extreme rank in MUSCO (Gusak et al. 2019). We compared our method with TKD-VBMF. The compression process approximates kernel tensors with the ranks given by VBMF, so the lower the rank, the higher portion of kernel tensors is removed. Therefore one can get a smaller and faster model. But the compressed model often suffers from a huge drop in accuracy.

Table 2 lists the experimental results on ResNet18. To match the model size obtained by TKD-VBMF, we also pruned more parameters than the original settings. As can be seen, the compressed model obtained by our method can still get better accuracy than that of TKD-VBMF.

#### Comparison with CP-TPM

We compared our method with CP-TPM (Astrid and Lee 2017) on on ResNet18,
ResNet50, and DenseNet121, since CP-TPM is the only method with publicly available code that can compress large models effectively. Instead of approximating a kernel tensor at once, CP-TPM iteratively approximates the kernel tensor in a greedy approach using CP decomposition (CPD). In CP-TPM, the approximation rank of each kernel tensor is determined with a loss distribution. Only an approximate rank is required for a model. The approximate rank of each kernel tensor is then determined by the portion of the loss. The loss distribution is used to determine the approximation rank of each block in CP-TPM, where the higher portion of loss a kernel tensor contributes to total loss, the larger rank is given to the kernel. Rank here is used to determine the loss distribution, not the approximate rank used to decompose kernel tensors.

The experimental results are shown in Table 3. As can be seen, our algorithm outperforms TP-TPM in terms of model accuracy and model size for all models. In addition, for larger models, our method shows more advantage to compress the model without scarifying the accuracy.

4.2 Ablation test

We have studied the effect of using different decomposition methods, learning rate, and pruning threshold for our method. The results are presented below. The results of the ablation study on the funnel function are presented in the next section.

Different decomposition methods Our method can be applied to various low-rank approximation methods. Here we evaluated the performance of different decomposition methods, including SVD, TKD and CPD, integrated into our framework. We measured these decomposition methods by their Top-1 accuracy, GMAC, and #Param of the compressed models for ResNet18. For easier comparison, we adjusted the values of GMAC and #Param so their Top-1 accuracy are similar. In this experiment all the compressed models are tuned for 50 epochs after compression. The learning rate in this experiment is set to $10^{-2}$.

The results of comparison are listed in the Table 4. As can be seen, the model processed with TKD has the best Top-1 accuracy and the smallest size. This result is consistent with the common belief that CPD is better for feature extraction, and TKD is suitable for model compression [Kolda and Bader 2009]. For SVD, although the model accuracy is also well maintained, the model size is hard to be reduced owing the high matrix rank.

Learning rate Keeping learning rate small is very important in the decompression stage, since there is no non-linear activation function between decomposed kernels, so a decomposed model is prone to the issue of gradient explosion and gradient vanishing, especially for CPD (De Silva and Lim 2008) (Astrid and Lee 2017).

We compared different learning rates, $10^{-2}$, $10^{-3}$, and $10^{-4}$, in the compression stage. The model for evaluation is ResNet18. We trained models with different learning rates and measured their Top-1 accuracy in the first epoch and the highest Top-1 accuracy in 50 epochs. The results are summarized in Table 5 which shows that a larger learning rate could cause a great accuracy drop. In our experiment, most model experience a accuracy drop in the beginning of the compression process. The larger the learning rate the lower Top-1 accuracy in the beginning we get. On the other hand, the learning rate cannot be too small either, because the loss would stagnate quickly. To find a proper learning rate during the training require further researches.

Pruning threshold In the compression stage, our method needs a magnitude to decide how much factors and which factors should be removed. The conventional belief is that the more parameters are pruned, the less accuracy can be acquired. However, the real situation can be more complex, because it also depends on the network structures and training data.

The experimental results on ResNet18 are listed in Table 6. For each model, there are three configurations to compare. The first one is the baseline; the second one is a smaller
threshold; and the third one is a bigger one. For ResNet18, the network with the smaller threshold, whose model size is larger, does not deliver a higher accuracy. On the other hand, the larger threshold, which prunes more parameters, has a higher accuracy. This is a counter-intuition phenomenon, but their values are close to each other. Similar case also happens for DenseNet121 baseline and DenseNet121 with pruning threshold $10^{-3}$, in which the smaller model can achieve a higher accuracy.

### 4.3 Funnel function

**Different regularization functions** This experiment compares the effectiveness of the funnel function with L1 and L2 regularization. The model to prune is ResNet18, which is trained for 50 epochs and pruned with the same threshold value $10^{-3}$ after training. Any factor in the decomposed kernel tensor with its two-norm less than the threshold value is considered to be redundant and will be removed. After pruning there is no fine-tuning performed.

Table 7 compares the effectiveness of different regularization methods. It lists Top-1, GMAC and #Param of each model after pruning. The first line is the baseline ResNet18 model trained without regularization. The results show that the proposed funnel function outperforms the other two commonly used regularization functions. For L2 function, it cannot effectively reduce the number of parameters. For L1 function, it suffers the accuracy drop.

**Parameter $c$** The parameter $c$ in funnel function, $F(x) = |x|/(|x| + c)$, plays a critical role. In Section 3.3, we proposed three different ways to setup the parameter $c$. One is the constant assignment; one is linear decay; and one is exponential decay. This experiment evaluates the effectiveness of different ways to setup $c$.

The experimental results are listed in Table 8. For the constant assignment, the value of $c$ is ranged from $10^2$ to $10^{-3}$. For the linear decay (adjust), $c$ is set to decay from $10$ to $10^{-3}$ in 100 epochs. For the exponential decay, the initial $c$ is $10^2$, and multiplied by 0.1 in every 5 epochs. We measure their effectiveness by Top-1 accuracy and the pruning ratio, which is the percentage of the kernels whose gate values are smaller than the pruning threshold. For constant assignment, the results show a trade-off between pruning ratio and the Top-1 accuracy. When $c$ is large $10^2$ or small $10^{-3}$, the pruning ratio is small, but the Top-1 accuracy is high. When $c$ equals to 1 or 0.1, the pruning ratio is high, but the Top-1 accuracy drop significantly.

This phenomenon can be reasoned as follows. For $|x| \leq 1$, when $c$ is large, $F \sim |x|/c$, whose effect is similar to the L1 regularization. When $c$ is small, $F \sim |x|/|x| = 1$ for $|x| >> c$. Thus, it has no any influence on $x$ except the really small ones. For median $c$, the value of $x$ whose initial value in the range $[-1, 1]$ converges to 0 efficiently. However, the side-effect is that the values of some important gates are also becoming to 0, which results a big accuracy drop.

In general, the dynamic value of $c$ performs better than the constant assignment. In the beginnings, the L1 regularization should be used to distinguish the importance of each factors, so a larger $c$ should be used. Later, the regularization should accelerate the convergence of the small gate values. Therefore, a smaller $c$ is better.

The experiments also indicate that the result of the linear decay is better than that of the exponential decay in terms of pruning ratio and the Top-1 accuracy. The possible reason is the exponential decay may reduce the parameter $c$ too aggressively so some important parameters are also pull down to zero in the early stage.

### 5 Conclusion and Future Work

In this paper, we presented a model compression method based on the low-rank approximation. Unlike the previous methods, our method does not compress the network layer by layer, but utilizes the optimization method to determine the pruning strategy for all layers simultaneously. Moreover, we proposed a new compression flow, which trains the decomposed model first before pruning. Last, a new regularization function, called funnel function, is proposed to make the rank selection easier. Experiments on various models show the effectiveness of the proposed method. Comparing to other existing methods, our algorithm has the good speedup and the smallest accuracy drop.

There are many directions to explore in the future. First, we can combine our method with the stabilization approach (Phan et al., 2020), since it still uses bruit force method for rank selection. Second, the proposed method could be extended to other types of layers which can be formulated as tensors, or other types of network, such as transformer (Vaswani et al., 2017) or GPT-3 (Brown et al., 2020). Third, our experiments showed the power of using the funnel function. However, its properties may require more studied, such as how to adjust the parameter $c$ adaptively. Last, the theoretical analysis on the trade-off between model size and model accuracy is an important research, since it would give us a solid ground to develop better model compression methods.
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