Graph Embedding VAE: A Permutation Invariant Model of Graph Structure

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Abstract
Generative models of graph structure have applications in biology and social sciences. The state of the art is GraphRNN, which decomposes the graph generation process into a series of sequential steps. While effective for modest sizes, it loses its permutation invariance for larger graphs. Instead, we present a permutation invariant latent-variable generative model relying on graph embeddings to encode structure. Using tools from the random graph literature, our model is highly scalable to large graphs with likelihood evaluation and generation in $O(|V| + |E|)$.

1 Method
We focus on learning a generative model of un-directed graph structure without node labels. Let $G = (V, E)$ denote a graph represented by a symmetric adjacency matrix $A \in \{0, 1\}^{|V| \times |V|}$. Note that we are interested in the inductive (across graphs) setting rather than transductive (single graph).

Permutation invariance. We begin with a few useful definitions (Zaheer et al., 2017).

Definition 1. A function $f : \mathcal{X}^n \rightarrow \mathcal{Y}$ is permutation-invariant if and only if it satisfies $f(\pi x) = f(x)$ for any permutation $\pi \in S_n$, the set of permutations of indices $\{1, \ldots, n\}$.

Definition 2. A function $f : \mathcal{X}^n \rightarrow \mathcal{Y}^n$ is permutation-equivariant if and only if it satisfies $f(\pi x) = \pi f(x)$ for any permutation $\pi \in S_n$, the set of permutations of indices $\{1, \ldots, n\}$.

Within the context of graphs, the Message Passing Neural Network (MPNN) (Gilmer et al., 2017) is the most popular permutation-equivariant model. In its simplest form, a MPNN acts on a set of node features $X$ given a fixed adjacency matrix $A$ by layers of message passing, described by

$$\text{MPNNLayer}(X; A) = \sigma(AXW),$$

where $\sigma$ is a non-linearity.

Another permutation-equivariant model is the Set Transformer, which is composed of layers called the Induced Self-Attention Block (ISAB). Based on multihead attention (Vaswani et al., 2017), an ISAB computes the pairwise interactions between the $n$ elements in $X$.

$$\text{ISAB}(X) = \text{MultiheadAttention}(X, \text{MultiheadAttention}(I, X)),$$

where $I$ is a set of $m$ trained inducing points. Instead of computing self-attention directly on $X$ requiring $O(n^2)$ time complexity, ISAB indirectly compares the elements in $X$ via the reference points $I$, thus reducing the time-complexity to $O(nm)$. It is worth noting that an ISAB is a special case of a MPNN with a fully connected adjacency matrix $A$.

Joint permutation invariance. To satisfy permutation invariance with respect to arbitrary node re-orderings, we want to learn a likelihood model $p_\theta$ such that:

$$p_\theta(PAP^T) = p_\theta(A),$$

for all permutation matrices $P$.

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We parameterize our model using a graph embedding to encode structure of the graph. Formally, we employ a variational approximation to model the intractable posterior. We investigate Locally Linear Embeddings as well (Roweis and Saul, 2000). More recently developed (Perozzi et al., 2014; Grover and Leskovec, 2016; Abu-El-Haija et al., 2018). However, we note that (Grover et al., 2019). Both are latent-variable models with permutation-equivariant decoders to ensure permutation equivariance while allowing dependencies between nodes, the splines for expressing between nodes in the absence of node features. How do we break symmetries between nodes in the absence of node features? Graph embeddings.

Definition 4. A function $f: \mathcal{X}^{n \times n} \rightarrow \mathcal{Y}$ is jointly permutation-invariant if and only if it satisfies $f(\pi x \pi^{-1}) = f(x)$ for any permutation $\pi \in S_n$, the set of permutations of indices $\{1, \ldots, n\}$.

Definition 3. A function $f: \mathcal{X}^{n \times n} \rightarrow \mathcal{Y}$ is jointly permutation-equivariant if and only if it satisfies $f(\pi x \pi^{-1}) = \pi f(x)$ for any permutation $\pi \in S_n$, the set of permutations of indices $\{1, \ldots, n\}$.

Latent-variable models. Instead of learning the adjacency matrix $p_0(A)$ directly, we introduce a latent variable $Z$. Following the standard formulation of variational auto-encoders (Kingma and Welling, 2014), we introduce a variational approximation to model the intractable posterior.

$$p_0(A) = \int_Z p(Z)p_0(A|Z) \quad q_0(Z|A) \approx p_0(Z|A)$$

This puts our method in the same line of work as VGAE (Kipf and Welling, 2016) and Graphite (Grover et al., 2019). Both are latent-variable models with permutation-equivariant decoders $p_0(A|Z, X)$ and permutation-equivariant encoders $q_0(Z|A, X)$, instantiated as message-passing neural networks (Gilmer et al., 2017). However, these prior works rely on the availability of node features $X$ for message passing. In the absence of node features an arbitrary ordering of nodes is used to learn initial embeddings (by setting $X = I_n$), resulting in the loss of permutation-equivariance.

Graph embeddings. How do we break symmetries between nodes in the absence of node features? We explore use of a graph embedding to encode structure of the graph. Formally, we employ a function $\text{Embed}: \{0,1\}^{V} \times \{0,1\}^{V} \rightarrow \mathbb{R}^{V \times P}$ that satisfies joint permutation-equivariance. The textbook example of a graph embedding method is the Laplacian Eigenmap (Belkin and Niyogi, 2003) (Verma and Zhang, 2017), defined via the eigendecomposition of the Laplacian matrix.

$$\text{Embed}(A) = \Phi^T, \quad D - A = \Phi A \Phi^T.$$ 

The Laplacian Eigenmap is our canonical example of an embedding method, though in experiments we investigate Locally Linear Embeddings as well (Roweis and Saul, 2000). More recently developed deep learning embeddings built on stochastic random walks could theoretically be employed as well (Perozzi et al., 2014; Grover and Leskovec, 2016; Abu-El-Haija et al., 2018). However, we note that such methods are typically invariant to permutations of the embedding dimensions, resulting in a different type of symmetry, so we leave their investigation to future work.

Encoder. We begin our variational posterior with a graph embedding, then apply a normalizing flow to improve expressivity (Rezende and Mohamed, 2015). Letting $f_\phi$ denote a differentiable invertible transformation (potentially composed of a chain of simpler such transformations), we have

$$Z_0|A \sim \text{Normal}(\text{Embed}(A), \sigma^2 I) \quad Z = f_\phi(Z_0)$$

$$\log q_0(Z|A) = \log q(Z_0|A) - \log \left| \det \frac{\partial f_\phi}{\partial Z_0} \right|.$$ 

We parameterize $f_\phi$ as a Neural Spline Flow over coupling layers (Durkan et al., 2019) for adequate expressivity. Coupling and $1 \times 1$ convolutions are performed over the $P$ dimensions of the embeddings. To ensure permutation equivariance while allowing dependencies between nodes, the splines for each coupling layer are parameterized by a stack of ISABs. We note that stacking self-attention layers over the node embeddings results in potentially complex interactions between nodes that have typically been captured via message-passing neural networks. However, the use of ISABs requires only $O(|V|^3 m)$ complexity instead of $O(|V|^2)$ complexity, where $m$ is the number of inducing points.
We call our jointly permutation-invariant generative model the Graph Embedding VAE (GE-VAE).

The joint log-likelihood can then be expressed as

$$p(z_i, z_j) = \text{Bernoulli}(m_{i,j} < 1) \quad m_{i,j} z_i^*, z_j^* \sim \text{Exponential}(z_i^* z_j^*)$$

The advantage of the Bernoulli-Exponential link function over a traditional (e.g., logistic) link function is scalability; the joint log-likelihood can be calculated in $O(|E| + |V|)$ instead of $O(|V|^2)$.

We sample from the analytic posterior for inference, noting that we only need to sample the $|E|$ auxiliary variables where $a_{i,j} = 1$ ($\delta_1$ below denotes the Dirac delta function centered at 1). Since the auxiliary random variables are continuous the re-parameterization trick can be used.

$$q(M|A, Z^*) = \prod_{i < j} q(m_{i,j}|a_{i,j}, z_i^*, z_j^*) \quad q(m_{i,j}|a_{i,j}) = (1 - a_{i,j})\delta_1 + a_{i,j} p(m_{i,j}|z_i^*, z_j^*)$$

Summary. The high-level idea is summarized in Figure 1. We fit by optimizing the ELBO,

$$\log p_{\theta}(A, M|Z^*) \geq \mathbb{E}_{q_{\phi}(Z, M|A)}[\log p_{\theta}(A, Z, M) - \log q_{\phi}(Z, M|A)]$$

$$= \mathbb{E}_{q(Z, M|A)}[\log p(Z) + \log p_{\theta}(A, M|Z) - \log q_{\phi}(Z|A) - \log q(M|A, Z)]$$

$$= \mathbb{E}_{q(Z, M|A)}[\log p(Z) + \log p_{\theta}(A, M|Z_0) - \log q(Z_0|A) - \log q(M|A, Z) + \log \det \frac{\partial F_\phi}{\partial Z_0}]$$

We call our jointly permutation-invariant generative model the Graph Embedding VAE (GE-VAE).

2 Related Work

Deep generative models of graphs. So far the most successful inductive model of graph structure has been GraphRNN (You et al., 2018), which fits an auto-regressive model to sequences of node and edge formations derived from $A$. The factorization implied by each sequence is dependent on chosen node orderings, so the model is not permutation invariant. However, by amortizing over sampled breadth-first orderings the model is approximately permutation invariant for modest graph sizes $|V|$. Graphite (Grover et al., 2019) is a variational auto-encoder model with permutation-equivariant MPNNs for encoding and decoding, but in the absence of node features relies on an arbitrary node ordering by setting node features $X = I$. Graph Normalizing Flow (GNF) (Liu et al., 2019) uses permutation equivariant MPNNs to parameterize coupling layers in a normalizing flow model. They initialize node embeddings by sampling $X \sim \text{Normal}(0, \sigma^2 I)$, which is invariant to node re-orderings. However, they require a separate decoder for generating samples $A, Z$, by reverse message-passing. We note that without $X$ both Graphite and GNF require message-passing over fully connected $A$ to sample new graphs, a step which we replace with the Set Transformer.

Permutation invariance and equivariant models. Zaheer et al. (2017) first introduced permutation invariance and equivariance in the context of deep convolutional neural networks. Herzig et al. (2018) introduced graph permutation-invariance which is similar to our notion of joint permutation-equivariance under permutations of $A$, but assumes the presence of unique node features $X$ to break symmetry. Hartford et al. (2018) discuss exchangeable matrix invariance, which reflects separate symmetries in separate permutations of rows and columns of $A$, but not joint permutations. Bloem-Rey and Teh (2019) provide a review of the above definitions that capture the symmetry in graphs.
3 Experiments

We experiment with several datasets, following the GraphRNN [You et al., 2018] codebase. (1) Community: 3500 two-community graphs with ER clusters. (2) Ego: 757 3-hop ego networks extracted from Citeseer [Sen et al., 2008]. (3) Grid: 3500 standard 2D grid graphs. (4) Protein: 918 protein graphs over amino acids [Dobson and Doig, 2003]. All datasets were split into roughly \( \frac{2}{3} \) into training and \( \frac{1}{3} \) into test sets. In order to handle graphs of various sizes in a dataset, we take only the eigenvectors corresponding to the smallest \( P \) eigenvalues of each graph’s unnormalized Laplacian. We implement masking in all self-attention steps, and maximize the reconstruction log-probability \( \text{per edge} \) (i.e., per dimension). We evaluate by reporting Maximum Mean Discrepancy (MMD) statistics over degree distributions, clustering coefficient distributions, and orbit count statistics (Table 1). For the GE-VAE we report estimated test set log-likelihoods as well. We exhibit visualizations of generated graphs in Figure 2. Overall we find that the GE-VAE is competitive with GraphRNN on the Community and Ego datasets, but outperformed by GraphRNN on the Grid and Protein datasets. We suspect that this is due to the extremely multimodal nature of these graphs that are difficult to capture with a latent-variable model.

4 Discussion

Embedding limitations. The primary limitation of our method is heavy dependence on graph embeddings to encode the structure of the adjacency matrix in a jointly permutation-equivariant way. There is a heavy upfront computation cost to calculating embeddings for large graphs. Moreover, graph embeddings (such as the Laplacian Eigenmap) are not generally scale-invariant; as graph size increases, the representations encoded each dimension of the node embeddings do not straightforwardly map between graphs (see Figure 3 in the Appendix).

Meta-learning embeddings. A meta-learned graph embedding model that is simultaneously trained along with our latent-variable model would allow for more flexible representations. Such a process would need to be permutation-equivariant, and also able to break symmetries by being position-aware (a simple MPNN would not suffice) [You et al., 2019]. We leave this for future work.

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5 Appendix

Injective flow perspective. Suppose we instead replace the first step of the encoder as
\[ Z_0 | A \sim \text{Normal}(\text{Embed}(A), \sigma^2 I) \]
Then applying \( f_\phi \circ \text{Embed} \) results in a series of transformations of \( A \) into the latent variable \( Z \). Crucially, graph embedding methods are not invertible, since there will always exist embeddings that do not correspond to any adjacency matrices – so we cannot interpret the composition as a series of invertible flows. However, when the graph embedding is injective (such as the case when the Laplacian Eigenmap is used [Verma and Zhang, 2017]), the result is an injective flow [Kumar et al., 2019].

\[
\log p_\theta(A) = \log \int Z p_\theta(A, Z) dZ = \log \mathbb{E}_{q_\phi(Z|A)} \left[ \frac{p_\theta(Z, A)}{q_\phi(Z|A)} \left| \det \frac{\partial f_\phi \circ \text{Embed}}{\partial Z} \right| \right]
\]

We take the sum of the upper triangular entries of \( p_\theta(A|Z) \) and then divide by \( \frac{1}{2} |V|(|V| - 1) \) to calculate the number of bits per dimension, independent of the number of nodes in the graph.

Generating large-scale graphs We can generate large-scale graphs efficiently by interpreting the Bernoulli-Exponential link as augmented Poisson random variables instead of augmented Exponential random variables. Recalling that the marginal \( p(a_{i,j} = 1) = 1 - e^{-z_i^T z_j} \), let
\[
a_{i,j} | z_i^*, z_j^* \sim \text{Bernoulli}(m_{i,j} = 0) \quad m_{i,j} | z_i^*, z_j^* \sim \text{Poisson}(z_i^T z_j^*).
\]
It follows that the total number of edges is distributed as
\[
E = \sum_{i<j} a_{i,j} \sim \text{Poisson} \left( \sum_{i<j} z_i^T z_j^* \right)
\sim \text{Poisson} \left( \frac{1}{2} \left( \sum_{i=1}^n z_i^* \right)^T \left( \sum_{i=1}^n z_i^* \right) - \sum_{i=1}^n \|z_i^*\|^2 \right)
\sim \sum_{d=1}^P \text{Poisson} \left( \frac{1}{2} \left( \sum_{i=1}^n z_{i,d}^* \right)^2 - \sum_{i=1}^n z_{i,d}^2 \right)
def = \sum_{d=1}^P E_d.
\]
So we can first sample the total number of edges \( E \) by sampling \( E_d \) (corresponding to each dimension), then sample the nodes \((i, j)\) corresponding to each edge by picking
\[
p(i) | E_d \propto z_{i,d}^*.
\]
Additional figures.

Figure 3: Laplacian Eigenmap embeddings for a sequence of ladder graphs of increasing size. The top row shows the embeddings and the bottom row shows the projections onto the first two columns (i.e. eigenvectors). As the size of the graph grows, the number of dimensions necessary to differentiate between the two columns of the ladder increases.