DAS: a data management system for instrument tests and operations

Marco Frailis\textsuperscript{1}, Stefano Sartor\textsuperscript{1}, Andrea Zacchei\textsuperscript{1}, Marcello Lodi\textsuperscript{3},
Roberto Cirami\textsuperscript{1}, Fabio Pasian\textsuperscript{1}, Massimo Trifoglio\textsuperscript{2}, Andrea Bulgarelli\textsuperscript{2},
Fulvio Gianotti\textsuperscript{2}, Enrico Franceschi\textsuperscript{2}, Luciano Nicastro\textsuperscript{2}, Vito Conforti\textsuperscript{2},
Andrea Zoli\textsuperscript{2}, Ricky Smart\textsuperscript{4}, Roberto Morbidelli\textsuperscript{4}, and Mauro Dadina\textsuperscript{2}

\textsuperscript{1}INAF-Osservatorio Astronomico di Trieste, Via G.B. Tiepolo 11, Trieste, Italy
\textsuperscript{2}INAF-IASF Bologna, Via P. Gobetti 101, Bologna, I40129, Italy
\textsuperscript{3}Telescopio Nazionale Galileo, FGG - INAF, Rambla José Ana Fernández Pérez 7, 38712 Breña baja, España
\textsuperscript{4}INAF-Osservatorio Astrofisico di Torino, Strada Osservatorio 20, 10025 Pino Torinese, Italy

Abstract. The Data Access System (DAS) is a metadata and data management software system, providing a reusable solution for the storage of data acquired both from telescopes and auxiliary data sources during the instrument development phases and operations. It is part of the Customizable Instrument WorkStation system (CIWS-FW), a framework for the storage, processing and quick-look at the data acquired from scientific instruments. The DAS provides a data access layer mainly targeted to software applications: quick-look displays, pre-processing pipelines and scientific workflows. It is logically organized in three main components: an intuitive and compact Data Definition Language (DAS DDL) in XML format, aimed for user-defined data types; an Application Programming Interface (DAS API), automatically adding classes and methods supporting the DDL data types, and providing an object-oriented query language; a data management component, which maps the metadata of the DDL data types in a relational Data Base Management System (DBMS), and stores the data in a shared (network) file system. With the DAS DDL, developers define the data model for a particular project, specifying for each data type the metadata attributes, the data format and layout (if applicable), and named references to related or aggregated data types. Together with the DDL user-defined data types, the DAS API acts as the only interface to store, query and retrieve the metadata and data in the DAS system, providing both an abstract interface and a data model specific one in C, C++ and Python. The mapping of metadata in the back-end database is automatic and supports several relational DBMSs, including MySQL, Oracle and PostgreSQL.

1. Introduction

The Data Access System (DAS) is a reusable software system that allows storage, retrieval and management of metadata and data acquired from telescopes and auxiliary data sources or produced by their subsequent levels of data processing. It is part of the Customizable Instrument WorkStation software project (see Conforti et al. 2013).
Frailis, Sartor et al.

aimed at providing a framework, named CIWS-FW, for the storage, processing and quick-look at data acquired from space-borne and ground-based telescope observatories, to support all their development phases. The DAS inherits several high-level design concepts from the Planck-LFI Data Management Component (Hazell et al. 2002), a system designed and developed by the MPA (Max Planck Institute for Astrophysics) Planck Analysis Centre and successfully deployed by the Planck-LFI (Low Frequency Instrument) Data Processing Centre for the instrument tests and flight operations and used by all its processing levels (Zacchei et al. 2011).

Figure 1. DAS system overview

The DAS provides a data access layer mainly targeted to software applications: quick-look displays for the near real-time or off-line analysis of the instrument raw data, pre-processing and calibration pipelines, data analysis tasks or data reduction workflows. It is logically organized in three main components. A Data Definition Language (DAS DDL) in XML format, consisting of an intuitive and compact grammar that the developers use to define the data structures that will be archived and retrieved in a specific project. Each DDL type is defined by specifying its metadata attributes, data format and layout - binary table or image - and associations (references) to other related types. An Application Programming Interface (DAS API), automatically mapping each user-defined DDL type to a number of supporting classes and methods, and providing an object-oriented query language on the metadata attributes and the associations of the DDL types. A Data Management Component (DMC), which maps the metadata and the associations of the DDL data types to a relational DBMS, with the aid of an Object-to-Relational Mapping system (ORM), and stores the data in a shared (network) file system.

The first DAS user task consists in the specification of the data model for a particular project, by creating a DDL file that collects all the data structure definitions. Starting from this file, the DAS building system automatically generates classes that correspond to the DDL data types and updates the DAS API library and the DBMS database schema with the new types (see fig. 1). Then, the DAS user can code the program module, using the DAS API to persist, query and access the data.

2. DAS Data Definition Language

The DDL provides an XML grammar, formalized in the XML Schema Definition language (XSD), to define new data types that will be stored in the DAS system.
A DDL data type definition includes two main components: metadata and data (see fig. 2). The metadata section defines a list of keywords describing the data. The data section can define either a binary table or an image. These two components are logically analogous to the header block and data block of the FITS standard. Since the data section is not mandatory, it is possible to define metadata-only data types. Additionally, a data type can be associated to other correlated data types. A single association with a data type can also specify: i) a multiplicity, when many instances of the same type are involved in an association; ii) the relation type (shared, exclusive, extend), that affects the mapping of the association in the database schema. In order to define new data types by extending existing ones, in a data type definition it is possible to add a single parent type (ancestor).

By default, the DAS system stores the metadata in a back-end relational DBMS; the data is transparently persisted in a binary format (analogous to the VOTable binary serialization, Ochsenbein et al. (2011)) in a shared file system. However, for small data sizes (small arrays or images), a DDL type definition can specify to store the data as BLOBs (Binary Large Objects) in the DBMS.

3. DAS Architecture and API

Figure 2 shows the high-level components of the DAS system. The core of the system is developed in C++. One component is the ORM system, that allows to persist C++ objects to a relational DBMS, automatically handling the conversion between C++ and SQL types. We are using an existing open-source ORM, ODB (www.codesynthesis.com), which currently supports several DBMSs, including MySQL, Oracle, PostreSQL and SQLite. For each supported DBMS, ODB uses the native C API instead of ODBC to reduce the overhead.

From the DDL file provided by the user, the DAS automatically generates the C++ classes corresponding to each type and the ORM directives. The database support code
is then built through the ORM system. The DMC implements the DAS API, using some concepts taken from the JPA specification (Java Persistency API), in particular the so called persistence context (Bauer & King 2006), which simplifies the automatic synchronization of an in-memory data object and all its associated instances with the persistent counterparts. The Data Storage Engine component implements the data serialization mechanism. Currently, only one binary serialization is provided; however base classes are available to support other possible types of serialization.

Figure 3. DDL type definition and client code example

Figure 3 shows a short example of DDL data type definition in XML and the client code in C++ using the class automatically generated for that type by the DAS system. The DAS core API, in C++, provides both a template based and a polymorphic interface (for run-time type inference). Currently, a Python binding, based on SWIG, is also available.

4. Conclusions

The DAS requirements and subsequent design and development is based on the experience gained by the team in monitoring, control and analysis software for space-borne and ground observatories (Planck, AGILE, TNG, GSCII, REM). It will soon reach a first stable release in the upcoming months. Additional information on the CIWS-FW and the DAS system can be found at the following links:

http://ciws-fw.iasfbo.inaf.it/ciws-fw
http://redmine.iasfbo.inaf.it/projects/ciwsfw/repository/gitdas

Acknowledgments. The CIWS-FW is being developed through the TECNO-INAF-2010 technological project funded by INAF.

References

Bauer, C., & King, G. 2006, Java Persistence with Hibernate (Shelter Island, NY: Manning Pubns Co), 1st ed.
Conforti, V., et al. 2013, in ADASS XXIII, edited by N. Manset, & P. Forshay (San Francisco: ASP), vol. TBD of ASP Conf. Ser., TBD
Hazell, A., Bennett, K., & Williams, O. 2002, in ADASS XI, edited by D. Bohlender, D. Durand, & T. H. Handley (Victoria, BC, Canada: ASP), vol. 281 of ASP Conf. Ser., 125
Ochsenbein, F., et al. 2011, ArXiv e-prints
Zacchei, A., et al. 2011, A&A, 536, A5