GENERIC SPECTRAHEDRAL SHADOWS
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Abstract. Spectrahedral shadows are projections of linear sections of the cone of positive semidefinite matrices. We characterize the polynomials that vanish on the boundaries of these convex sets when both the section and the projection are generic.

1. Introduction

A spectrahedral shadow is a convex set $S$ in $\mathbb{R}^d$ that admits a representation

$$S = \left\{ (x_1, \ldots, x_d) \in \mathbb{R}^d \mid \exists (y_1, \ldots, y_p) \in \mathbb{R}^p : \sum_{i=1}^d x_i A_i + \sum_{j=1}^p y_j B_j + C \succeq 0 \right\}.$$

Here $A_1, \ldots, A_d, B_1, \ldots, B_p$ and $C$ are real symmetric $n \times n$ matrices, and the symbol "$\succeq$" means that the matrix is positive semidefinite. Such sets are the feasible regions in semidefinite programming [1], and understanding their geometry is of considerable interest in optimization theory. For instance, a longstanding conjecture asserts that every closed convex semialgebraic subset of $\mathbb{R}^d$ is a spectrahedral shadow (cf. [5]). This conjecture was recently proved for 2-dimensional sets by Scheiderer, see [10].

In this article we assume that $A_i, B_j$ and $C$ are generic, i.e. the tuple of matrices that defines $S$ lies outside a certain discriminantal hypersurface in the space of $(d + p + 1)$-tuples of symmetric $n \times n$-matrices. The resulting spectrahedral shadow $S$ is either empty or full-dimensional in $\mathbb{R}^d$, and we assume the latter to be the case. If these hypotheses hold then we call $S$ a generic spectrahedral shadow of type $(n, d, p)$.

We shall answer the following questions concerning the boundary structure of $S$:

- What ranks occur in the boundary of $S$?
- How many irreducible components are there in the algebraic boundary of $S$?
- What are the degrees of these hypersurfaces?

Given a linear functional that minimizes in a boundary point $x \in \partial S$, the linear functional pulled back via the projection minimizes along a face of the spectrahedron upstairs. By rank of $x$ we mean the rank of a matrix $\sum x_i A_i + \sum y_j B_j + C$ in the relative interior of that face. This does not depend on the choice of $y$ because the rank is constant on the relative interior of faces of a spectrahedron; see Ramana-Goldman [8].

The boundary $\partial S$ of $S$ is a semi-algebraic set of codimension 1 in $\mathbb{R}^d$; see [11, Corollary 2.6]. Up to scaling, there exists a unique squarefree polynomial $\Phi_S \in \mathbb{R}[x_1, \ldots, x_d]$ that vanishes on $\partial S$. The zero set of $\Phi_S$ is denoted $\partial_{\text{alg}}(S)$ and called the algebraic boundary of $S$. The irreducible components of $\partial_{\text{alg}}(S)$ are the zero sets of the irreducible factors of $\Phi_S$. Our main result characterizes the number and degrees of these factors in terms of the parameters $n, d$ and $p$. The following result is our main theorem.

**Theorem 1.1.** Let $S$ be a generic spectrahedral shadow of type $(n, d, p)$. The rank $r$ of any general point in the boundary of $S$ lies in the range that is given by

$$\left( \frac{n - r + 1}{2} \right) \leq p + 1 \quad \text{and} \quad \left( \frac{r + 1}{2} \right) \leq \left( \frac{n + 1}{2} \right) - (p + 1).$$
The points of rank \( r \) form an irreducible component of the algebraic boundary \( \partial_{\text{alg}}(S) \). The degree of that hypersurface is independent of \( d \), and it is equal to \( \delta(p+1,n,r) \).

The quantity \( \delta(m,n,r) \) is the algebraic degree of semidefinite programming, as defined and computed by Nie-Ranestad-Sturmfels [6] and von-Bothmer-Ranestad [2]. Setting \( p = m - 1 \) in (1) gives the well-known Pataki range for the ranks of the optimal matrices in semidefinite programming, where the feasible set is an \( m \)-dimensional spectrahedron of \( n \times n \)-matrices. Indeed, this is precisely the special case \( d = 1 \) of our Theorem 1.1. Semidefinite programming amounts to projecting a spectrahedron onto the line, and \( \delta(m,n,r) \) is the number of critical points of rank \( r \) of that projection. It is surprising about Theorem 1.1 that, given \( n \), the algebraic structure of \( \partial S \) is independent of \( d = \dim(S) \) but only depends on the codimension \( p \) of the projection.

Example 1.2. Let \( n = 3 \) and \( p = 1 \). Then (1) says \( (\frac{4-r}{2}) \leq 2 \) and \( (\frac{r+1}{2}) \leq 4 \), and hence \( r = 2 \). Theorem 1.1 states that, in each of the following situations, the algebraic boundary of the spectrahedral shadow \( S \) in \( \mathbb{R}^d \) is irreducible of degree \( \delta(2,3,2) = 6 \).

- If \( d = 1 \) then we project a planar cubic spectrahedron onto the line. The line segment \( S \) is bounded by algebraic numbers of degree 6 over the ground field.
- If \( d = 2 \) then \( S \) is the image of the familiar elliptope (4) under a general projection. Its boundary \( \partial_{\text{alg}}(S) \) is a rational curve of degree six in the plane.
- If \( d = 3 \) then \( S \) is a convex body whose boundary is a surface of degree 6.
- If \( d = 4 \) then the threefold \( \partial_{\text{alg}}(S) \) is the branch locus of a general projection, from 5-space to 4-space, of the secant variety to the Veronese surface.

In each of these four situations, the points on the boundary of \( S \) have rank \( r = 2 \).

The rest of this paper is organized as follows. In Section 2 we present the proof of Theorem 1.1 and we discuss the values that are attained by the algebraic degree of SDP. Section 3 is concerned with case studies of generic spectrahedral shadows in dimensions \( d = 2 \) and \( d = 3 \). In Section 4 we examine how spectrahedral shadows degenerate when the data \( A_i, B_j, C \) move from generic to special. We believe that this analysis will be useful for studying extended representations in convex optimization.

2. One proof and many numbers

We begin by presenting our proof of the main result.

Proof of Theorem 1.1. Let \( S \) be the generic spectrahedral shadow of type \((n,d,p)\) defined by symmetric matrices \( A_1, \ldots, A_d, B_1, \ldots, B_p, \) and \( C \) as above. Let \( S^o \) denote the convex body dual to the shadow \( S \) with respect to the usual inner product on \( \mathbb{R}^d \). Up to taking closure, the dual convex body \( S^o \) is the image of the spectrahedron

\[
Q = \{ U \in S_n^+ : \langle B_1, U \rangle = \cdots = \langle B_p, U \rangle = 0 \text{ and } \langle C, U \rangle = 1 \}
\]

under the linear map

\[
\pi : S_n \rightarrow \mathbb{R}^d, \quad U \mapsto (\langle A_1, U \rangle, \ldots, \langle A_d, U \rangle).
\]

Here \( S_n \) denotes the vector space of real symmetric matrices and \( S_n^+ \) the cone of positive semidefinite \( n \times n \)-matrices. This representation was used in the book chapter by Rostalski-Sturmfels [9, Remark 5.43] to prove that the class of spectrahedral shadows is closed under duality. In our situation, the genericity assumptions ensure that \( \pi(Q) \) is closed, so we actually have \( S^o = \pi(Q) \) exactly.
We now apply duality to the identity \( S^o = \pi(Q) \). This expresses our spectrahedral shadow \( S = (S^o)^o = \pi(Q)^o \) as a linear section of the convex body \( Q^o \) that is dual to \( Q \):

\[
S = Q^o \cap \text{span}(A_1, \ldots, A_d).
\]

The duality between \( Q \) in \( Q^o \) takes place in \( S_n \) with its usual trace inner product.

Since the symmetric matrices \( A_1, \ldots, A_d \) are generic, the algebraic boundary of \( S \) is

\[
\partial_{\text{alg}}(S) = \bigcup_{X \subseteq \partial_{\text{alg}}(Q^o)} X \cap \text{span}(A_1, \ldots, A_d),
\]

where \( X \) runs over all irreducible components of the algebraic boundary of \( Q^o \). We understand these components by the results in \([6]\). Namely, \( Q \) is a generic spectrahedron of codimension \( p + 1 \) in the space of symmetric \( n \times n \) matrices. By \([9]\) Theorem 5.50, its extreme points are matrices of rank \( n - r \) for some \( r \) in the Pataki range \([1]\).

The projective dual to the irreducible variety of rank \( n - r \) matrices in \( Q \) is a hypersurface of degree \( \delta(p + 1, n, r) \), by \([6]\) Theorem 13. A general point in this irreducible hypersurface is a matrix of rank \( r \). These hypersurfaces, as \( r \) ranges over \([1]\), are the irreducible components \( X \) of the algebraic boundary of \( Q^o \). In light of \([3]\), the components of \( \partial_{\text{alg}}(S) \) are obtained by intersecting these \( X \) with a generic linear space of dimension \( d \). These are hypersurfaces of degree \( \delta(p + 1, n, r) \), as desired. \( \square \)

**Remark 2.1.** Here is an important technical point regarding Theorem \([1,1]\). Let \( K \) be the subfield of \( \mathbb{R} \) generated by the entries of \( A_i, B_j, C \). Typically, we will have \( K = \mathbb{Q} \).

The irreducibility statement in Theorem \([1,1]\) is understood with respect to the ground field \( K \). The rank \( r \) stratum in \( \partial_{\text{alg}}(S) \) is irreducible as a variety over \( K \), but it may break into irreducible components over \( \mathbb{R} \). Consider the case \( d = 1 \): here \( S \) is a line segment, so its algebraic boundary over \( \mathbb{R} \) consists of two points, but its algebraic boundary over \( K \) is an irreducible 0-dimensional scheme of length \( \delta(p + 1, n, r) \). That algebraic statement is the whole point of \([6]\). For spectrahedral shadows \( S \) of higher dimension \( d \geq 2 \), the \( K \)-components of \( \partial_{\text{alg}}(S) \) usually coincide with the \( \mathbb{R} \)-components. But there are some notable exceptions, as we shall see in Section 3.

We next present a table of values for the degrees \( \delta(p + 1, n, r) \) of the boundary hypersurfaces in Theorem \([1,1]\). This table extends the one in \([6]\) and it can be computed using the formula in \([2]\). The rows are indexed by the codimension \( p \) of the projection, and the columns are indexed by the matrix size \( n \). Each box contains all ranks \( r \) in the Pataki range \([1]\). For example, consider the three entries for \( p = 5 \) and \( n = 6 \). If \( d = 2 \) then \( S \) is a planar spectrahedral shadow. It is the projection of a 7-dimensional spectrahedron of \( 6 \times 6 \)-matrices. The points in the boundary of \( S \) have rank 5, 4 or 3. The corresponding irreducible plane curves have degrees 32, 1400 and 112 respectively.

The first row \( p = 1 \) concerns codimension 1 projections. We start with a \((d + 1)\)-dimensional spectrahedron of \( n \times n \)-matrices and we project it into \( \mathbb{R}^d \). The ramification locus of the projection is defined by the determinant (of degree \( n \)) and one of its directional derivatives (of degree \( n - 1 \)). By Bézout’s Theorem, the ramification locus has degree \( n(n - 1) \), and hence so does the branch locus. This explains the formula \( \delta(2, n, 1) = n(n - 1) \) for the entries in the first row of the table.

The case \( p = 0 \) is omitted from Table \([1]\) because a spectrahedral shadow of type \((n, d, 0)\) is just a \( d \)-dimensional spectrahedron of \( n \times n \)-matrices. The algebraic boundary of such a spectrahedron is a hypersurface of degree \( n \), given by the determinant.
We close this section by recording the following special case from the proof above.

**Corollary 2.2.** If \( p = \left(\frac{n+1}{2}\right) - d - 1 \) then the generic spectrahedral shadow \( S \) is the convex body dual to a generic \( d \)-dimensional spectrahedron \( Q \) of \( n \times n \)-matrices.

### 3. A Gallery of Shadows

In this section we discuss examples of spectrahedral shadows. Most of these have dimension \( d = 2 \). We start with projections from 3-space into the plane, so that \( p = 1 \).

**Example 3.1.** A spectrahedral shadow \( S \) of type \((3, 2, 1)\) is the projection into \( \mathbb{R}^2 \) of a cubic spectrahedron in \( \mathbb{R}^3 \). An example of such a spectrahedron is the elliptope

\[
E_3 = \{ (x,y,z) \in \mathbb{R}^3 : \begin{pmatrix} 1 & x & y \\ x & 1 & z \\ y & z & 1 \end{pmatrix} \succeq 0 \}.
\]

If the projection is generic then \( S \) is a planar convex body whose algebraic boundary \( \partial_{\text{alg}}(S) \) is a rational curve of degree 6. Indeed, the ramification of the projection is the curve in \( \mathbb{R}^3 \) defined by a cubic and one of its directional derivatives, which is a quadric. The curve has degree 6. Its expected genus would be 4, cf. [4, Remark 6.4.1(b)]. But it has 4 singular points coming from the 4 nodes of the cubic surface, cf. [7]. So, the curve is rational. Its projection into the plane is a sextic curve with 6 singularities coming from the projection and 4 singularities coming from the nodes of the cubic.
Moving up by one degree, we now come to quartic spectrahedra in $\mathbb{R}^3$. These were recently studied by Ottem et al. in [7]. We consider their projections into the plane.

**Example 3.2.** We now consider type $(4, 2, 1)$. According to [7], there are 20 different semi-algebraically generic types of quartic spectrahedra in $\mathbb{R}^3$. They are classified according to their number of nodal singularities on and off the boundary surface. The total number of complex nodes is 10. We consider a generic projection into the plane. Now, the ramification locus is a complete intersection of the quartic and a cubic. This is a curve of degree 12 with 10 singular points, namely the nodes of the quartic surface. The genus of such a curve is 9; cf. [4, Remark 6.4.1(b)]. The projection into the plane is a curve of degree 12 of genus 9, so it has $55 - 9 = 46$ singular points. Figure 1 shows an example where all 10 nodes are on the spectrahedron. Their images in the plane are the 10 blue points. In addition, this curve of degree 12 has 36 singularities that are double points of the projection. These are marked in red in Figure 1.

![Figure 1. A generic planar spectrahedral shadow of type (4, 2, 1) is bounded by a curve of degree 12 that has 46 = 10 + 36 singular points.](image)

We now come to the second row ($p = 2$) of Table 1, where the projection is from 4-space into the plane. Already the first entry $n = 3$ is quite interesting and beautiful.

**Example 3.3.** Figure 2 shows a planar spectrahedral shadow of type $(3, 2, 2)$. This is the projection of the following 4-dimensional spectrahedron into the $(x_1, x_2)$-plane:

$$
\mathcal{A} := \begin{pmatrix}
\begin{array}{ccc}
y_1 & x_1 & x_2 \\
x_1 & y_2 & -x_1 - \frac{6}{5}x_2 - \frac{7}{10} \\
x_2 & -x_1 - \frac{6}{5}x_2 - \frac{7}{10} & 2 - y_1 - y_2 \\
\end{array}
\end{pmatrix} \succeq 0.
$$

The points of rank 1 on the spectrahedron define an irreducible quartic curve in $\mathbb{R}^4$, and the red curve in Figure 2 is the projection of that curve into $\mathbb{R}^2$. It is a quartic of genus 0. We obtain its equation by eliminating $y_1$ and $y_2$ from the $2 \times 2$-minors of $\mathcal{A}$:

$$100x_1^4 + 240x_1^3x_2 + 344x_1^2x_2^2 + 240x_1x_2^3 + 144x_2^4 + 140x_1^3 + 368x_1^2x_2 + 380x_1x_2^2 + 168x_2^3 + 49x_1^2 + 140x_1x_2 + 49x_2^2.$$
Figure 2. The shaded area is a spectrahedral shadow of type (3, 2, 2).

The four black lines in Figure 2 represent the rank 2 locus on the spectrahedral shadow. Their union is the reducible quartic curve whose defining polynomial equals

\[(6) \quad (2x_2 - 3)(22x_2 + 17)(20x_1 + 2x_2 + 17)(20x_1 + 22x_2 - 3).\]

This quartic is obtained from \(f = \det(A)\) by eliminating \(y_1\) and \(y_2\) from the saturation of the ideal \(\langle f, \partial f/\partial y_1, \partial f/\partial y_2 \rangle\) with respect to the \(2 \times 2\)-minors of \(A\). The entries 4 and 4 in the box for \(p = 2, n = 3\) in Table 1 correspond to the quartics in (5) and (6).

It is instructive to examine the proof of Theorem 1.1 for this example. The data are

\[
\begin{align*}
A_1 &= \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & -1 \\ 0 & -1 & 0 \end{bmatrix}, & A_2 &= \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & -\frac{6}{5} \\ 1 & -\frac{6}{5} & 0 \end{bmatrix}, & B_1 &= \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & -1 \end{bmatrix}, & B_2 &= \begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{bmatrix}, & C &= \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & -\frac{7}{10} \\ 0 & -\frac{7}{10} & 2 \end{bmatrix}.
\end{align*}
\]

The following spectrahedron, seen in (2), is isomorphic to the elliptope \(E_3\) in (4):

\[
Q = \left\{ U \in S_3^+ : \langle B_1, U \rangle = 0, \langle B_2, U \rangle = 0, \langle C, U \rangle = 1 \right\}.
\]

The convex body \(Q^o\) dual to \(Q\) is bounded by the quartic Steiner surface and four planes, as seen in [12, Figure 4]. Our spectrahedral shadow \(S\) is the two-dimensional section \(Q^o \cap \text{span}(A_1, A_2)\). The rational quartic in Figure 2 is the section of the Steiner surface, and the lines arise from the four planes. One of the three lines is not part of the algebraic boundary for our particular \(S\). When the data \(A_1, A_2, B_1, B_2, C\) are more general, then the four lines form a quartic curve that is irreducible over \(\mathbb{Q}\). So, over \(\mathbb{Q}\), the algebraic boundary \(\partial_{\text{alg}}(S)\) has degree 4 + 4, as predicted by Theorem 1.1.

In Examples 3.1 and 3.3 we discussed planar spectrahedral shadows that are defined by \(3 \times 3\)-matrices. The last relevant case in this family occurs for \(p = 3\).

**Example 3.4.** This is an illustration of Corollary 2.2 for \(n = 3\) and \(d = 2\). A spectrahedral shadow \(S\) of type (3, 2, 3) is the projection of a 5-dimensional spectrahedron into \(\mathbb{R}^2\). Alternatively, \(S = Q^o\) is the dual to a cubic spectrahedron \(Q\) in \(\mathbb{R}^2\). Since
\(\partial_{\text{alg}}(Q)\) is a smooth cubic curve, its dual \(\partial_{\text{alg}}(S)\) is a curve of genus 1 and degree 6. It has 9 cusps and no ordinary double points, by Plücker’s formulas for plane curves.

Here is an analogous example in dimension \(d = 3\).

**Example 3.5.** Let \(Q\) be a generic quartic spectrahedron in \(\mathbb{R}^3\), as in [7]. Its convex dual \(S = Q^o\) is a spectrahedral shadow of type \((4, 3, 6)\), so we obtain it as a projection from \(\mathbb{R}^9\) to \(\mathbb{R}^3\). The algebraic boundary \(\partial_{\text{alg}}(S)\) has two components, one for rank 1 and one for rank 2. The first is the surface of degree 16 that is dual to the quartic \(\partial_{\text{alg}}(Q)\). The second is the arrangement of 10 planes dual to the 10 singular points in \(\partial_{\text{alg}}(Q)\). The latter component factors over the reals whereas it is generically irreducible over \(\mathbb{Q}\).

Our final example concerns the lower right entry in Table 1.

**Example 3.6.** The smallest case when the Pataki range consists of four possible ranks occurs for \(p = 9\) and \(n = 10\). Let us focus on plane curves, so we consider generic spectrahedral shadows \(S\) of type \((10, 2, 9)\). Here, the algebraic boundary \(\partial_{\text{alg}}(S)\) can have up to four components, representing the ranks 6, 7, 8 and 9. These components are irreducible plane curves of degrees 28314, 5524728, 3401574 and 512 respectively.

4. Perturbations and degenerations

Theorem 1.1 characterizes the algebraic boundaries of spectrahedral shadows whose defining matrices \(A_i, B_j, C\) are generic. This genericity assumption stands in contrast to what researchers in optimization actually care about. Indeed, when modeling convex sets with semidefinite representations, the matrices \(A_i, B_j, C\) must be chosen to have a very special structure. So, the question is how to make our algebraic geometry results relevant for applications of semidefinite programming, such as those discussed in [1]. That question will require a further research effort that goes beyond the present paper.

Geometrically, we need to study the effects of perturbations, from special data to generic data, and of degenerations, from generic data to special data. Our final section is meant to illustrate some of the issues that need to be addressed. We focus on three simple examples, where the spectrahedral shadow \(S\) is a convex polygon in the plane.

**Example 4.1.** Consider the special quartic spectrahedron in \(\mathbb{R}^3\) that is defined by

\[
A = \begin{pmatrix}
1 & x_1 & x_2 & y \\
x_1 & 1 & y & x_2 \\
x_2 & y & 1 & x_1 \\
y & x_2 & x_1 & 1
\end{pmatrix} \succeq 0.
\]

This is the tetrahedron with vertices \((1,1,1),(1,-1,-1),(-1,1,-1)\) and \((-1,-1,1)\). Its projection into the \((x_1,x_2)\)-plane is the square \(S\) with vertices \((\pm 1, \pm 1)\). This realizes \(S\) as a spectrahedral shadow of type \((4,2,1)\). The algebraic boundary \(\partial_{\text{alg}}(S)\) consists of the four boundary lines of the square \(S\). There are two further lines, connecting antipodal vertices of the square, where the map also branches. Indeed, if we eliminate \(y\) from \(\langle \det(A), \partial \det(A)/\partial y \rangle\), then we get this polynomial of degree 12:

\[
(x_1 - 1)^2(x_1 + 1)^2(x_2 - 1)^2(x_2 + 1)^2(x_1 - x_2)^2(x_1 + x_2)^2.
\]

Thus, algebraically, this computation is consistent with Example 3.2 which tells us that, for generic data, one expects the branch curve to have degree 12 and genus 9.

The ramification locus of the rank 2-variety projects onto the 4 vertices of \(S\).
Figure 3. The square on the left and a generic perturbation on the right.

We now perturb the representation of $S$ by replacing the given matrix $A$ with

$$A_\epsilon = \begin{pmatrix}
1 & x_1 & x_2 & y \\
x_1 & 1 & y & x_2 \\
x_2 & y & 1 & x_1 \\
y & x_2 & x_1 & 1
\end{pmatrix} + \epsilon \begin{pmatrix}
2y & 0 & 0 & 0 \\
0 & 3x_2 & 0 & 0 \\
0 & 0 & 5y & 0 \\
0 & 0 & 0 & -7x_1
\end{pmatrix}.$$

The resulting spectrahedral shadow $S_\epsilon$ of type $(4, 2, 1)$ is generic for almost all real choices of $\epsilon$. Its algebraic boundary $\partial_{\text{alg}}(S_\epsilon)$ is defined by an irreducible polynomial of degree 12 that specializes to the perfect square in (7) when $\epsilon \to 0$. For small $\epsilon > 0$, each of the two red double lines becomes a complex conjugate pair, so it disappears from the picture in $\mathbb{R}^2$. The curve $\partial_{\text{alg}}(S_\epsilon)$ is shown for $\epsilon = \frac{1}{50}$ on the right in Figure 3.

We next discuss representations of hexagons as spectrahedral shadows with $n = 4$.

Example 4.2. Let $S$ be the hexagon in $\mathbb{R}^2$ with vertices $(-1, 1)$, $(-1, 0)$, $(0, -1)$, $(1, -1)$, $(1, 0)$, and $(0, 1)$. It is the spectrahedral shadow of type $(4, 2, 3)$ given by

$$\begin{pmatrix}
1 & x_1 & x_2 & x_1 + x_2 \\
x_1 & 1 & y_1 & y_2 \\
x_2 & y_1 & 1 & y_3 \\
x_1 + x_2 & y_2 & y_3 & 1
\end{pmatrix} \succeq 0.$$

This representation is due to Joáo Gouveia. Each point on an edge of the hexagon $S$ has rank 3. The inverse image of each edge is a 2-dimensional face of the 5-dimensional spectrahedron upstairs. That face is a planar spectrahedron of degree 3. For instance, over the edge between $(-1, 1)$ and $(0, 1)$, that cubic spectrahedron is defined by

$$x_2 = 1, ~ x_1 = y_1, ~ y_3 = x_1 + 1, ~ \text{and} ~ \begin{pmatrix}
1 & y_1 & y_1 + 1 \\
y_1 & 1 & y_2 \\
y_1 + 1 & y_2 & 1
\end{pmatrix} \succeq 0.$$

The boundary of this face consists of matrices of rank 2, and it maps onto the edge of $S$. Thus, in this degenerate example, the branch loci for rank 2 and rank 3 coincide.

Compare this with what happens generically for type $(4, 2, 3)$. According to Table 1, the rank 3 boundary is a curve of degree 8, and the rank 2 boundary is a curve of
degree 30. This generic behavior is realized by the following explicit perturbation
\[
\mathcal{H}_\epsilon = \begin{pmatrix}
1 & x_1 & x_2 & x_1 + x_2 \\
 x_1 & 1 & y_1 & y_2 \\
 x_2 & y_1 & 1 & y_3 \\
 x_1 + x_2 & y_2 & y_3 & 1
\end{pmatrix} + \epsilon \begin{pmatrix}
7y_1 & 2y_2 & 3y_3 & 0 \\
 2y_2 & 5y_3 & 0 & 0 \\
 3y_3 & 0 & 3y_1 & 0 \\
 0 & 0 & 0 & 5y_2 + y_3
\end{pmatrix}.
\]

For small values $\epsilon > 0$, we find that the branch loci are irreducible curves of degree 8 and 30. These curves collapse to the six lines when $\epsilon \to 0$, but the situation is apparently more complicated than the nice family $A_\epsilon$ seen in the previous example. The polynomials of degree 8 and 30 defining this branch locus can be computed purely symbolically in Macaulay2 \cite{3}, by way of specialization, elimination and interpolation.

**Example 4.3.** Let $S$ denote the hexagon in $\mathbb{R}^2$ with vertices $(\pm \frac{1}{2}, \pm \sqrt{\frac{3}{4}})$ and $(\pm 1, 0)$. The following is a representation of $S$ as a spectrahedral shadow of type $(4, 2, 3)$:

\[
\begin{pmatrix}
1 & x_1 \\
x_1 & \frac{1}{2}(1 + y_1) \\
x_2 & \frac{1}{2}y_2 \\
y_3 & y_1
\end{pmatrix} \succeq 0.
\]

This matrix is due to Hamza Fawzi and James Saunderson.

**Figure 4.** A curve of degree 30 degenerates to the 15 lines in a hexagon $S$.

The projection is ramified only along points of rank 2, *i.e.* there is no smooth point of rank 3 whose tangent space to the determinantal hypersurface contains the kernel of the projection. The branch locus of rank 2 is a non-reduced curve of degree 18:

\[
y^2(3x^2 - y^2)^2(2x - 1)(2x + 1)(4y^2 - 3)(x^2 - 3y^2 - 2x + 1)
\]

\[
(x^2 - 3y^2 + 2x + 1)(3x^2 - y^2 - 6x + 3)(3x^2 - y^2 + 6x + 3) = 0.
\]

This equation factors into linear terms over $\mathbb{Q}[\sqrt{3}]$. The three lines of multiplicity 2 in this curve are the three lines through the origin. They are spanned by antipodal pairs of vertices of the hexagon $S$. The hexagon and its 15 lines are shown in Figure 4.
A perturbation into general position can be obtained by adding $\epsilon \text{diag}(5y^2, 7y^3, 0, 3x^1)$ to the matrix in (8). For small $\epsilon > 0$, the algebraic boundary of the spectrahedral shadow now consists of two irreducible curves, having degree 8 and 30, as predicted in Table 1. As $\epsilon$ approaches 0, the polynomial of degree 30 converges to the polynomial of degree 18, as expected. In the limit, the line at infinity has multiplicity 12.

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