ADAPTIVE LINK SELECTION STRATEGIES FOR DISTRIBUTED ESTIMATION IN WIRELESS SENSOR NETWORKS

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ABSTRACT

In this work, we propose adaptive link selection strategies for distributed estimation in diffusion-type wireless networks. We develop an exhaustive search-based link selection algorithm and a sparsity-inspired link selection algorithm that can exploit the topology of networks with poor-quality links. In the exhaustive search-based algorithm, we choose the set of neighbors that results in the smallest excess mean square error (EMSE) for a specific node. In the sparsity-inspired link selection algorithm, a convex regularization is introduced to devise a sparsity-inspired link selection algorithm. The proposed algorithms have the ability to equip diffusion-type wireless networks and to significantly improve their performance. Simulation results illustrate that the proposed algorithms have lower EMSE values, a better convergence rate and significantly improve the network performance when compared with existing methods.

Index Terms—Adaptive link selection, diffusion networks, wireless sensor networks, distributed processing.

1. INTRODUCTION

Distributed strategies have become very popular for parameter estimation in wireless networks and applications such as sensor networks and smart grids [1, 2, 3, 4]. In this context, for each specific node a set of neighbor nodes collect their local information and transmit the estimates back to a specific node. Many works in the literature have proposed strategies for distributed processing: incremental [1], diffusion [2], sparsity-aware [3] and consensus-based strategies [4]. With diffusion strategies [2] and a least-mean square (LMS) algorithm, the neighbors for each node are fixed and the combined coefficients are pre-calculated after the network is generated. This approach may not provide an optimized estimation performance for each specified node because there are links that are more severely affected by noise or fading. Moreover, when the number of neighbor nodes is large, each node requires a large network bandwidth and transmit power. In order to reduce this bandwidth requirement, a single-link diffusion strategy has been reported recently in [5], where each node selects its best neighbor node. A key problem with the strategies reported so far in the literature is that they do not exploit the topology of wireless networks and the knowledge about the poor links to improve the performance of estimation algorithms.

In order to optimize the performance of distributed estimation techniques in wireless networks and minimize the excess mean-square error (EMSE) associated with the estimates, we propose two adaptive link selection algorithms. The proposed techniques exploit the knowledge about the poor links and the topology of the network in order to select a subset of links that result in an improved estimation performance. The first approach consists of an exhaustive search-based link selection (ESLS) algorithm, whereas the second technique is based on a sparsity-inspired link selection (SILS) algorithm. For the ESLS algorithm, we consider all possible combinations for each node with its neighbors and choose the combination associated with the smallest EMSE value. For the SILS algorithm, we introduce the RZA strategy into the adaptive link selection algorithm. The RZA strategy is usually employed in applications to deal with sparse systems in such a way that it shrinks the small values in the weight vector to zero, which results in a better convergence rate and steady-state performance. Unlike prior work with sparsity-aware algorithms [6, 7, 8, 9, 10], the proposed SILS algorithm exploits the possible sparsity of the EMSE associated with each of the links in an opposite way. We introduce a convex penalty, i.e., an $\ell_1$-norm term to adjust the combined coefficients for each node with its neighbors in order to select the neighbor nodes that yield the smallest EMSE values. For a specified node, we calculate the EMSE all its neighbor nodes including the specified node itself through the previous estimation. For the node with the maximum EMSE, we impose a penalty and give the same amount of award to the node with the minimum EMSE. The proposed SILS algorithm performs this process automatically. By using the SILS algorithm some nodes with bad performance will be shrunk and some poor nodes will taken into account when their performance improves, which means the network topology will change automatically as well. Simulation results for an application to distributed system identification illustrate that, the proposed ESLS and SILS algorithms have a better convergence rate and lower EMSE value when compared with the existing diffusion LMS strategies [2].

This paper is organized as follows. Section 2 describes the distributed processing in the networks and problem statement. In section 3, the proposed link selection algorithms are introduced. The numerical simulation results are provide in section 4. Finally, we conclude the paper in section 5.

Notation: We use boldface upper case letters to denote matrices and boldface lower case letters to denote vectors. We use $(\cdot)^T$ and $(\cdot)^{-1}$ denote the transpose and inverse operators respectively, and $\cdot^*$ for conjugate transposition.

2. DISTRIBUTED PROCESSING IN WIRELESS NETWORKS AND PROBLEM STATEMENT

We consider a diffusion–type wireless network with N nodes which have limited processing capabilities. At every time instant $t$, each
node \( k \) takes a scalar measurement \( d_k^{(i)} \) according to:

\[
d_k^{(i)} = \omega_0^H x_k^{(i)} + n_k^{(i)}, \quad i = 1, 2, \ldots, N,
\]

where \( x_k^{(i)} \) is the \( M \times 1 \) input signal vector, \( n_k^{(i)} \) is the noise sample at each node with zero mean and variance \( \sigma_n^2 k \). Through (1), we can see that the measurements for all nodes are related to an unknown vector \( \omega_0 \). Fig[1] shows an example for a diffusion – type wireless network with 20 nodes. The aim for the diffusion – type network is to compute an estimate of \( \omega_0 \) in a distributed fashion, which can minimize the cost function:

\[
J_\omega(\omega) = \mathbb{E} |d_k^{(i)} - \omega^H x_k^{(i)}|^2, \quad i = 1, 2, \ldots, N,
\]

where \( \mathbb{E} \) denotes the expectation operator. To solve this problem, one possible basic diffusion strategy is the adapt–then–combine (ATC) diffusion strategy [2]:

\[
\begin{bmatrix}
\psi_k^{(i)} \\
\omega_k^{(i)}
\end{bmatrix} =
\begin{bmatrix}
\omega_k^{(i-1)} + \mu_k x_k^{(i)} [d_k^{(i)} - \omega_k^{(i-1)} x_k^{(i)}]^* \\
\sum_{l \in \Omega_k} c_{kl} \psi_l^{(i)},
\end{bmatrix}
\]

(3)

where \( c_{kl} \) is the combine coefficient, which is calculated under the Metropolis rules:

\[
\begin{cases}
\begin{aligned}
c_{kl} &= \frac{1}{\max(n_k, n_l)}, & \text{if } k \neq l \text{ are linked} \\
c_{kl} &= 0, & \text{for } k \text{ and } l \text{ not linked} \\
c_{kl} &= 1 - \sum_{l \in \Omega_k \backslash k} c_{kl}, & \text{for } k = l
\end{aligned}
\end{cases}
\]

and should satisfy:

\[
\sum_l c_{kl} = 1, \quad l \in \Omega_k \forall k
\]

(4)

For this kind of strategy, the choice of the neighbors for each node is fixed, this situation will cause a problem when some of the neighbor nodes have a poor performance, and there is no chance for the node to discard the bad performance neighbors instead of continue to use their information. To optimize the distributed processing and improve the performance, we need to provide each node some refinements and the ability to select its links.

3. PROPOSED ADAPTIVE LINK SELECTION ALGORITHMS

In order to optimize the distributed processing and improve the performance of the network, we propose the ESLS and the SILS algorithms. These two algorithmic strategies give the nodes the ability to choose their neighbors based on their EMSE performance.

3.1. Exhaustive search-based link selection (ESLS)

The ESLS employs an exhaustive search to select the links that yield the best performance in terms of EMSE. For our proposed ESLS algorithm, we employ the adaptation strategy given by

\[
\begin{align*}
\psi_k^{(i)} &= \omega_k^{(i-1)} + \mu_k x_k^{(i)} [d_k^{(i)} - \omega_k^{(i-1)} x_k^{(i)}]^* \\
\omega_k^{(i)} &= \sum_{l \in \Omega_k} c_{kl} \psi_l^{(i)}
\end{align*}
\]

and redefine the diffusion step.

First, we introduce a tentative set \( \Omega_s \) using a combinatorial approach described by

\[
\Omega_s \doteq C_n^{nk}, \quad j = 1, 2, \ldots, nk,
\]

(6)

where \( \{nk\} \) is the total number of nodes linked to node \( k \) including node \( k \) itself. This combinatorial strategy will cover all combination choices for each node \( k \) with its neighbors.

After the tentative set \( \Omega_s \) is defined, we redefine the cost function as

\[
J_{\psi}(\psi) \doteq \mathbb{E} |d_k^{(i)} - \psi^{(i)*}|^2,
\]

(7)

where

\[
\psi \doteq \sum_{l \in \Omega_s} c_{kl} \psi_l^{(i)},
\]

(8)

and the error pattern is introduced as:

\[
e^{(i)} \doteq d_k^{(i)} - \sum_{l \in \Omega_s} c_{kl} \psi_l^{(i)}.
\]

(9)

For each node \( k \), the strategy that finds the best set \( \Omega_s \) should solve the following optimization:

\[
\hat{\Omega}_s = \arg \min_{\Omega_s} J_{\psi}(\psi)
\]

(10)

which is equivalent to minimizing the error \( e^{(i)} \). After all steps have been completed, the diffusion step in (3) can be modified as:

\[
\omega_k^{(i)} = \sum_{l \in \hat{\Omega}_s} c_{kl} \psi_l^{(i)}.
\]

(11)

At this point, the main steps of the ESLS algorithm have been completed. The proposed ESLS algorithm finds the best set \( \hat{\Omega}_s \) which minimizes the cost function in (7) and then uses this set of nodes to obtain \( \omega_k^{(i)} \) through (11). The ESLS algorithm is summarized in Table[1]. When the ESLS is implemented in networks with small and low-power sensors, the cost may become expensive, as the algorithm in (6) requires an exhaustive search and needs more communication resources to examine all the possible sets \( \Omega_s \).

3.2. Sparsity-inspired link selection (SILS)

The ESLS algorithm outlined above mentioned problem needs to examine all possible sets to find a solution, which might result in an unacceptable computational complexity for large networks operating...
be transformed into the link selection method as:

\[
\omega_k^{(i)} = \sum_{l \in N_k} [c_{kl} - \rho \frac{\partial f_1}{\partial \epsilon_j}(e_l^{(i)})] \Psi(I)
\]

where \(\rho\) is used to control the strength of the algorithm and it is updated by using

\[
\frac{\partial f_1(e_l^{(i)})}{\partial \epsilon_l} = \varepsilon \text{sign}(e_l^{(i)}) \frac{\varepsilon}{1 + \varepsilon |\xi_{min}|}
\]

In (15), the parameter \(\xi_{min}\) stands for the minimum value of \(e_l^{(i)}\) in each group of nodes including each node \(k\) and its neighbors. The function \(\text{sign}(x)\) is defined as

\[
\text{sign}(x) = \begin{cases} 
\frac{x}{|x|} & x \neq 0 \\
0 & x = 0
\end{cases}
\]

To further simplify the expression in (14), we introduce the vector and matrix quantities required to describe the adaptation process. We first define a vector \(e\) that contains the combination coefficients for each group of nodes including node \(k\) and its neighbors as described by

\[
e \triangleq [e_{(k,l)}]_{l \in N_k}
\]

Then, we introduce a matrix \(\Psi\) that includes all the estimated vectors which are generated after the adaptation step in (3) for each group as given by

\[
\Psi \triangleq [\Psi_l^{(i)}]_{l \in N_k}
\]

An error vector \(e\) that contains all the error values calculated through (13) for each group is expressed by

\[
e \triangleq [e_l^{(i)}]_{l \in N_k}
\]

To employ the sparsity-inspired approach, we have modified the vector \(e\) in the following way. The maximum value \(e_l^{(i)}\) in \(e\) will be set to \(|e_l^{(i)}|\), while the minimum value \(e_l^{(i)}\) will be set to \(-|e_l^{(i)}|\). For the remaining entries, they will be set to zero. Finally, by inserting (15)-(19) into (14), the diffusion step will be changed to

\[
\omega_k^{(i)} = \sum_{j=1}^{N_k} [c_{kj} - \rho \frac{\partial f_1}{\partial \epsilon_j}(e_j)] \Psi_j
\]

The proposed SILS algorithm performs link selection by the adjustment of the combination coefficients through \(e\) in (20). For the neighbor node with the largest EMSE value, after our modifications for \(e\), its \(e_l^{(i)}\) value in \(e\) will be a positive number which will lead to the term \(\rho \frac{\text{sign}(e_j)}{1 + \varepsilon |\xi_{min}|}\) in (20) being positive too. This means that the combining coefficient for this node will be reduced and the weight for this node to build the \(\omega_k^{(i)}\) is reduced too. In contrast, for the neighbor node with the minimum EMSE, as its \(e_l^{(i)}\) value in \(e\) will be a negative number, the term \(\rho \frac{\text{sign}(e_j)}{1 + \varepsilon |\xi_{min}|}\) in (20) will be negative too. As a result, the weight for this node associated with the minimum EMSE to build the \(\omega_k^{(i)}\) is increased. For the remaining neighbor nodes, the \(e_l^{(i)}\) value in \(e\) is zero, which means the term \(\rho \frac{\text{sign}(e_j)}{1 + \varepsilon |\xi_{min}|}\) in (20) is zero and there is no change for their weights to build the \(\omega_k^{(i)}\). The process for the combination coefficients is still satisfied (5). The SILS algorithm is summarized in Table 2.

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**Table 2. The ESLS Algorithm**

| Initialize: \(\omega_k^{(i)} = 0\) |
|-----|
| For each time instant \(n = 1, 2, \ldots, N\) |
| For each node \(k = 1, 2, \ldots, N\) |
| \(\Psi_k^{(i)} = \omega_k^{(i-1)} + \mu_k \Psi_k^{(i)} [e_k^{(i)} - \omega_k^{(i)} \cdot \omega_k^{(i)}] \) |
| end |
| For each node \(k = 1, 2, \ldots, N\) |
| find all possible sets of \(\Omega_k\) |
| \(\epsilon_k^{(i)} = d_k^{(i)} - x_k^{(i)} \sum_{l \in \Omega_k} c_{kl} \Psi_l^{(i)}\) |
| \(\widehat{\Omega}_k = \arg \min_{\Omega_k} \epsilon_k^{(i)}\) |
| \(\omega_k^{(i)} = \sum_{l \in \Omega_k} c_{kl} \Psi_l^{(i)}\) |
| end |

In time-varying scenarios. To solve the combinatorial problem with a low complexity, we propose the SILS algorithm which is as simple as a standard diffusion LMS algorithm and is suitable for adaptive implementations and scenarios where the parameters to be estimated are slowly time-varying.

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**Fig. 2. Sparsity Aware Technology**

Figure 2 shows the difference between the existing sparsity-aware methods and the proposed sparsity-inspired strategy. In Fig. 2 (a), we can see that, after being processed by a sparsity-aware algorithm, the nodes with small error values will be shrunk to zero. In contrast, the sparsity-inspired algorithm will shrink the nodes with large error values to zero as illustrated in Fig. 2.

In the proposed SILS algorithm, we introduce the convex penalty term \(\ell_1\)-norm into the diffusion step in (3) to perform the link selection. Different penalty terms have been considered for this task. We have adopted the reweighted zero-attracting strategy into the diffusion step in (3) because this strategy has shown an excellent performance and is simple to implement.

First, we consider the following regularization function:

\[
f_1(e_l^{(i)}) = \sum_{l \in N_k} \log(1 + \varepsilon |e_l^{(i)}|)
\]

where the error pattern \(e_l^{(i)}\) is defined as:

\[
e_l^{(i)} \triangleq d_k^{(i)} - x_k^{(i)} \Psi_l^{(i)} \quad (l \in N_k)
\]

and \(\varepsilon\) is the shrinkage magnitude. Then, the diffusion step in (3) can
Table 2. The SILS Algorithm

| Initialize: | $\omega_k^{(i)} = 0$ |
|-------------|-------------------|
| For each time instant $i=1,2,\ldots,n$ |
| For each node $k=1,2,\ldots,N$ |
| $\psi_{k}^{(i)} = \omega_{k}^{(i)} + \mu_k x_k^{(i)} (d_k^{(i)} - \omega_{k}^{(i-1)} x_k^{(i-1)})$ |
| end |
| For each node $k=1,2,\ldots,N$ |
| $e_k^{(i)} = d_k^{(i)} - x_k^{(i)}$ |
| $c = [c_{(k,j)}]_{i \in N_k}$ |
| $\Psi = [\psi_{(l)}]_{i \in N_k}$ |
| $e = [e_{(l)}]_{i \in N_k}$ |
| end |

Find the maximum and minimum terms in $e$

Modified $e$ as $e = [0,0,e_{(1)}^{(i)},0,0,-e_{(1)}^{(i)},0,0,0]$

$\xi_{\text{max}} = \min(e_{(1)}^{(i)})$

$\omega_k^{(i)} = \sum_{j=1}^{N_k} [c_j - \rho c_{(l)} \text{sign}(e_l)] \Psi_j$

end

For the ESLS and SILS algorithms, we redesign the diffusion step and employ the same adaptation procedure, which means these two algorithms have the ability to equip any diffusion – type wireless networks besides the LMS strategy. This includes the diffusion RLS strategy [11] and the diffusion conjugate gradient strategy [12].

4. SIMULATION RESULTS

In this section, we compare our proposed diffusion link selection algorithms ESLS and SILS with the traditional diffusion ATC algorithm [2] based on the performance of EMSE. With the network topology structure in Fig. 1, we introduce $N=20$ nodes in this system. The length for the unknown parameter $\omega_0$ is $M=10$ and it is generated randomly. The input signal is generated as $u_k^{(i)} = [u_k^{(i)},u_k^{(i-1)},\ldots,u_k^{(i-M+1)}]$ and $x_k^{(i)} = x_k^{(i)} + \rho ku_k^{(i-1)}$, where $x_k^{(i)}$ is a white noise process to ensure the variance of $u_k^{(i)}$ is $1$. The noise samples are modeled as complex Gaussian noise with variance of $\sigma^2 = 0.001$. The step size for all these three algorithms is $\mu = 0.045$. For the static scenario, the sparsity parameters of SILS algorithm are set to $\rho = 4 \times 10^{-3}$ and $\varepsilon = 10$. The results are averaged over 100 independent runs. From Fig. 3, we can see that, the ESLS has the best performance on both the EMSE and convergence rate, it has around a 5 dB gain over the traditional diffusion ATC algorithm. SILS is a bit worse than the ESLS, but still significantly better than the standard diffusion ATC algorithm by about 4 dB. For the complexity and processing time, SILS is as simple as the standard diffusion ATC algorithm, while ESLS is more complex. For the time – varying scenario, the sparsity parameters of SILS algorithm are set to $\rho = 6 \times 10^{-3}$ and $\varepsilon = 10$. The unknown vector $\omega_0$ is defined by the first – order Markov vector process:

$$\omega_0^{(i+1)} = \omega_0^{(i)} + z^{(i)}$$

where $z^{(i)}$ is an independent zero – mean gaussian vector process. Fig. 4 shows that, for the time – varying scenario, the ESLS still performs best, while the SILS has the second best performance.

5. CONCLUSION

In this paper, two adaptive link selection strategies have been proposed for distributed estimation in diffusion–type wireless networks. The ESLS algorithm uses an exhaustive search to perform the link selection, and the SILS employs a sparsity-inspired approach with the $\ell_1$ – norm penalization. The ESLS algorithm chooses the best set of nodes, while the SILS algorithm shrinks the node with the highest error values and awards the node with the smallest errors in each group. Numerical results have shown that the two proposed algorithms achieve a better convergence rate and lower EMSE values than the algorithms in [2]. These results hold for other algorithms including RLS and CG techniques. The ESLS and SILS algorithms can be used in any kind of diffusion – type wireless networks and applied to problems of statistical inference in smart grids.
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iterations vs EMSE (dB)

- Diffusion ATC LMS without link selection
- Diffusion ESLS link selection
- Diffusion SILS link selection