Balanced Allocation on Hypergraphs

Catherine Greenhill† Bernard Mans‡ Ali Pourmiri§

Abstract

We consider a variation of balls-into-bins which randomly allocates $m$ balls into $n$ bins. Following Godfrey’s model (SODA, 2008), we assume that each ball $t, 1 \leq t \leq m$, comes with a hypergraph $\mathcal{H}(t) = \{B_1, B_2, \ldots, B_s\}$, and each edge $B \in \mathcal{H}(t)$ contains at least a logarithmic number of bins. Given $d \geq 2$, our $d$-choice algorithm chooses an edge $B \in \mathcal{H}(t)$, uniformly at random, and then chooses a set $D$ of $d$ random bins from the selected edge $B$. The ball is allocated to a least-loaded bin from $D$, with ties are broken randomly. We prove that if the hypergraphs $\mathcal{H}(1), \ldots, \mathcal{H}(m)$ satisfy a balancedness condition and have low pair visibility, then after allocating $m = \Theta(n)$ balls, the maximum number of balls at any bin, called the maximum load, is at most $\log_d \log n + O(1)$, with high probability. The balancedness condition enforces that bins appear almost uniformly within the hyperedges of $\mathcal{H}(t)$, $1 \leq t \leq m$, while the pair visibility condition measures how frequently a pair of bins is chosen during the allocation of balls. Moreover, we establish a lower bound for the maximum load attained by the balanced allocation for a sequence of hypergraphs in terms of pair visibility, showing the relevance of the visibility parameter to the maximum load.

In Godfrey’s model, each ball is forced to probe all bins in a randomly selected hyperedge and the ball is then allocated in a least-loaded bin. Godfrey showed that if each $\mathcal{H}(t)$, $1 \leq t \leq m$, is balanced and $m = \Theta(n)$, then the maximum load is at most one, with high probability. However, we apply the power of $d$ choices paradigm, and only query the load information of $d$ random bins per ball, while achieving very slow growth in the maximum load.

In summary, our contribution is twofold: (1) We introduce the notion of pair visibility and study popular $d$-choice allocation algorithms with related choices including graphs and hypergraphs models. (2) In order to show the result, we generalize the witness tree technique for a dynamically changing structure, which is of independent interest.

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†UNSW Sydney, Australia, c.greenhill1@unsw.edu.au
‡Macquarie University, Sydney, Australia, bernard.mans@mq.edu.au
§UNSW, Sydney, Australia, a.pourmiri@unsw.edu.au
1 Introduction

The standard balls-into-bins model is a process that randomly allocates \( m \) sequential balls into \( n \) bins, where each ball chooses a set \( D \) of \( d \) bins, independently and uniformly at random, then the ball is allocated to a least-loaded bin from \( D \) (with ties broken randomly). It is well known that when \( m = n \) and \( d = 1 \), at the end of process the maximum number of balls at any bin, the maximum load, is \( (1 + o(1)) \frac{\log n}{\log \log n} \), with high probability. Surprisingly, Azar et al. [2] showed that for this \( d \)-choice process with \( d \geq 2 \), provided ties are broken randomly, the maximum load exponentially decreases to \( \log_d \log n + O(1) \). This phenomenon is known as the power of \( d \) choices. The multiple-choice paradigm has been successfully applied in a wide range of problems from nearby server selection, and load-balanced file placement in the distributed hash table, to the performance analysis of dictionary data structures (e.g., see [24]). In the classical setting, all \( \binom{n}{d} \) sets of \( d \) bins are available to each ball. However, in many realistic scenarios such as cache networks, peer-to-peer or cloud-based systems, the balls (requested files, jobs, items,…) have to be allocated to bins (servers, processors,…) that are close to them, in order to minimize the access latencies. On the other hand, the lack of perfect randomness stimulates the de-randomization of the \( d \)-choice process, which also requires the study of non-uniform distributions over choices (e.g., [1, 6, 7, 11]). Hence in many settings, allowing all possibilities for the set \( D \) of \( d \) bins is costly, and may not be practical. This motivates the investigation of the effect of distributions of the set \( D \) on the maximum load. Therefore, Byers et al. [5] studied a model where \( n \) bins are uniformly at random placed on a geometric space. Then each ball, in turn, picks \( d \) locations in the space. Corresponding to these \( d \) locations, the ball probes the load of \( d \) bins that have the minimum distance from the locations. The ball then allocates itself to one of the \( d \) bins with minimum load. In this scenario, the probability that a location close to a bin is chosen depends on the distribution of other bins in the space and hence there is not a uniform distribution over the potential choices. Here, the authors showed the maximum load is \( \log_d \log n + O(1) \).

Later on, Kenthapadi and Panigrahy [14] proposed a graphical balanced allocation in which bins are interconnected as a \( \Delta \)-regular graph and each ball picks a random edge of the graph. It is then placed in one of its endpoints with a smaller load. This allocation algorithm results in a maximum load of \( \log \log n + O \left( \frac{\log n}{\log(\Delta / \log \log n)} \right) + O(1) \). Here, one may see that the possibilities for the set \( D \) (the two chosen bins) is restricted to the set of \( n\Delta/2 \) edges of the graph. In the standard balls-into-bins model with \( d = 2 \), the underlying graph is a complete graph (all \( \binom{n}{2} \) edges present). Kenthapadi and Panigrahy showed that that the maximum load is \( \Theta(\log \log n) \) if and only if \( \Delta = n^{(1/\log \log n)} \). Following the study of balls-into-bins with related choices, Godfrey [13] utilized hypergraphs to model the structure of bins. He assumed that each ball comes with a \( \beta \)-balanced hypergraph and selects a random edge that contain \( \Omega(\log n) \) bins. Then, the ball is allocated to a least-loaded bin contained in the edge, with ties broken randomly. Godfrey showed that if the number of balls is bounded by \( \Omega(n/(\beta \log \beta)) \), then with high probability, the maximum load is one. Later, Berenbrink et al. [3] improved Godfrey’s analysis and showed that if the number of balls is at most \( \Theta(n/\beta) \), then the maximum load is one, with high probability. Balanced allocation on graphs and hypergraphs has been further studied in [3, 4, 21, 22]. In the aforementioned works, either the underlying graph is fixed during the process or, in the hypergraph setting, the number of choices per ball, denoted by \( d \), satisfies \( d = \Omega(\log n) \). Los, Sauerwald and Sylvester [17] recently provided a general framework for analysing balanced allocation algorithms which covers several previously-studied processes, including those of [12, 18].

Peres et al. [21] also considered balanced allocation on graphs where the number of balls \( m \) can be much larger than \( n \) (i.e., \( m \gg n \)) and the graph is not necessarily regular and dense. They established the upper bound \( O(\log n/\sigma) \) for the gap between the maximum and the minimum loaded bin after allocating \( m \) balls, where \( \sigma \) is the edge expansion of the graph. Bogdan et al. [4] studied
a model where each ball picks a random vertex and performs a local search from the vertex to find a vertex with local minimum load, where it is finally placed. They showed that when the graph is a constant degree expander, the local search guarantees a maximum load of $\Theta(\log \log n)$.

Pourmiri [22] substituted this local search by non-backtracking random walks of length $\ell = o(\log n)$ to sample the choices and then the ball is allocated to a least-loaded bin. Provided the underlying graph has sufficiently large girth and $\ell$, he showed the maximum load is a constant.

In the context of hashing (e.g., [1, 11]), authors apply the witness graph technique to analyze the maximum load in the balls-into-bins process where the bins are picked based on tabulation.

Balanced allocation on hypergraphs can also be seen as an adversarial model, where the set $D$ of potential choices is proposed by an adversary (environment) whose goal is to increase the maximum load. Here we want to understand the conditions under which the balanced allocation on (hyper)graphs still benefits from the effect of the power of $d$ choices.

### 1.1 Our Results

We study $d$-choice balanced allocation algorithms on different environments, namely dynamic graph and hypergraph models. In order to see the effect of power of $d$-choice paradigm, we introduce the notion of pair visibility. For a pair $\{i, j\}$ of distinct vertices, the visibility of $\{i, j\}$, denoted by $\text{vis}(i, j)$, is the number of rounds $t \in \{1, \ldots, n\}$ such $\{i, j\}$ is contained in an edge of the $t$-th hypergraph, $H^{(t)}$, (a formal definition is given below). When ball $t$ is placed into a bin, the height of ball $t$ is the number of balls that were allocated to the bin before ball $t$. We say that event $E_n$ holds with high probability (w.h.p.) if $\Pr[|E_n| \geq 1 - n^{-c}]$ for some constant $c > 0$.

#### Balanced Allocation on Hypergraphs

Write $[n] = \{1, \ldots, n\}$ to be the set of $n$ bins. A hypergraph $H = ([n], E)$ is $s$-uniform if $|E| = s$ for every $H \in E$. For every integer $n \geq 1$, let $s = s(n)$ be an integer such $2 \leq s \leq n$. A dynamic $s$-uniform hypergraph, denoted by $(H^{(1)}, H^{(2)}, \ldots, H^{(n)})$, is a sequence of $s$-uniform hypergraphs $H^{(t)} = ([n], E_t)$ with vertex set $[n]$ . The edge sets $E_t$ may change with $t$. A hypergraph is regular if every vertex is contained in the same number of edges. We use term “dynamic” to capture potential changes in hypergraphs exposed with each ball.

In this paper, we are interested in the following properties which hypergraphs may satisfy. We refer to these properties as the balancedness, visibility, and size properties. The balancedness property is adapted from [3, 13].

**Balancedness:** Let $H_t$ denote a randomly chosen edge from $E_t$. If there exists a constant $\beta \geq 1$ such that $\Pr[i \in H_t] \leq \beta s/n$ for every $1 \leq t \leq n$ and each bin $i \in [n]$, then the dynamic hypergraph $(H^{(1)}, \ldots, H^{(n)})$ is $\beta$-balanced. A dynamic hypergraph is balanced if it is $\beta$-balanced for some constant $\beta \geq 1$. Every regular hypergraph is 1-balanced.

**Visibility:** For every pair of distinct vertices $\{i, j\} \subset [n]$, the visibility of $\{i, j\}$ is

$$\text{vis}(i, j) = |\{t \in \{1, 2, \ldots, n\} \mid \{i, j\} \subset H \in E_t\}|.$$

If there exists a constant $\varepsilon \in (0, 1)$ such that $\text{vis}(i, j) \leq sn^{1-\varepsilon}$ for all pairs $\{i, j\} \subseteq [n]$ of distinct bins then the dynamic hypergraph $(H^{(1)}, \ldots, H^{(n)})$ is $\varepsilon$-visible. A dynamic hypergraph satisfies the visibility property if it is $\varepsilon$-visible for some constant $\varepsilon \in (0, 1)$. A lower value of $\varepsilon$ means there exists a pair of nodes that appear more frequently in in some edge of $H^{(t)}$, $t = 1, \ldots, n$. 

3
**Size:** If \( s = \Omega(\log n) \) and there exists a positive constant \( c_0 \geq 1 \) such that \( |E_t| \leq n^{c_0} \) for every \( t \geq 1 \), then the dynamic hypergraph \((\mathcal{H}^{(1)}, \ldots, \mathcal{H}^{(n)})\) satisfies the \( c_0 \)-size property. A dynamic hypergraph satisfies the size property if it satisfies the \( c_0 \)-size property for some constant \( c_0 \geq 1 \).

**Definition 1** (Balanced Allocation on Hypergraphs). Suppose that \((\mathcal{H}^{(1)}, \ldots, \mathcal{H}^{(n)})\) is a \( s \)-uniform dynamic hypergraph and fix \( d = d(n) \) with \( 2 \leq d = o(\log n) \) and \( d \leq s \). The balanced allocation algorithm on \((\mathcal{H}^{(1)}, \ldots, \mathcal{H}^{(n)})\) proceeds in rounds \((t = 1, 2, \ldots, n)\), sequentially allocating \( n \) balls to \( n \) bins. In round \( t \), the \( t \)-th ball chooses an edge \( H_t \) uniformly at random from \( \mathcal{E}_t \), then it randomly chooses a set \( D_t \) of \( d \) bins from \( H_t \) (without repetition) and allocates itself to a least-loaded bin from \( D_t \), with ties broken randomly.

**Theorem 2.** Let \((\mathcal{H}^{(1)}, \ldots, \mathcal{H}^{(n)})\) be a sequence of \( s \)-uniform hypergraphs which satisfies the balancedness, \( \varepsilon \)-visibility and size properties. Fix \( d = d(n) \) such that \( 2 \leq d = o(\log n) \). There exists \( \Theta(n) \leq m \leq n \) such that after the balanced allocation process on \((\mathcal{H}^{(1)}, \ldots, \mathcal{H}^{(n)})\) has allocated \( m \) balls, the maximum load is \( \log_d \log n + \Theta(1/\varepsilon) \) with high probability. Moreover, for every fixed positive integer \( \gamma \) with \( \gamma m \leq n \), after allocating \( \gamma m \) balls the maximum load is at most \( \gamma (\log_d \log n + \Theta(1/\varepsilon)) \), w.h.p..

**Remark 3.** In our result we only consider the case where \( d = o(\log n) \), because when \( d = \Omega(\log n) \), a constant upper bound is obtained by [13]. The size property is mainly assumed for technical reasons. For instance, \( |E_t| \leq \text{poly}(n) \) is not necessary. Roughly speaking, balanced allocation on a dynamic hypergraph with large \(|E_t|\) resembles the standard balls-into-bins process. So it might be possible that having more structural information about a dynamic hypergraph would enable us to extend our result to allow an arbitrary number of edges \( |E_t| \). Another possible extension of Theorem 2 would be to allow \( s \) to be a function of \( d \).

**Proof Technique:** Authors have applied three main techniques in order to analyse \( d \)-choice processes, namely: layered induction, differential equations and witness trees. The first two methods heavily use the fact that the selection of bins during the allocation process follows a uniform probability distribution over bins, which may not be the case in our model. Our main result (i.e., Theorem 2) is based on the witness tree technique, which has been applied in [1, 11, 14, 19, 23]. The standard 2-choice process simulates a random graph process, where any 2-element subset of bins chosen by a ball can be viewed as a random edge chosen from a complete graph. Kenthapadi and Panigrahi [14] replaced the underlying complete graph by a dense graph, say \( G \), and each ball chooses a random edge from the graph. In this model, after allocating all \( n \) balls, the union of the chosen random edges builds a random subgraph of \( G \). They showed that, with high probability, there does not exist a connected and random subgraph of size \( \Omega(\log n) \) whose nodes (bins) each contain a constant number of balls. A rooted spanning tree contained in the subgraph is the witness structure. Now, if the maximum load is higher than a certain threshold, then a deterministic construction yields the witness graph, which is a rooted tree. Thus, the maximum load is bounded from above by the threshold. In this work, although we follow the same steps as [14], the witness structure is not as straightforward since the underlying structure is a sequence of hypergraphs, \((\mathcal{H}^{(1)}, \ldots, \mathcal{H}^{(n)})\), and each ball chooses \( d \geq 2 \) bins. Here, the witness structure is a \( d \)-uniform hypergraph, say \( H = (V, E) \), where (1) each node (bin) in \( V \) contains a constant number of balls, (2) \(|V| = \Omega(\log n) \) and (3) \( H \) has an expansion property which means there is an ordering of the hyperedges of \( H \) so that with respect to this ordering, all but a constant number of hyperedges only shares one bin with the union of the preceding hyperedges. Applying the visibility condition we conclude that, with high probability, there does not exist a structure satisfying these three properties. Assuming a maximum load higher than a certain threshold, we recursively build the witness structure and the proof follows.
The following theorem presents a lower bound for the maximum load attained by the balanced allocation on some dynamic hypergraphs in terms of \( \varepsilon \)-visibility. The proof is given in Section 4.

**Theorem 4.** Let \( s = s(n) = n^\varepsilon \), where \( \varepsilon \in (0,1) \) is an arbitrary small real number. There exists a sequence of \( s \)-uniform hypergraphs, say \( (H^{(1)}, \ldots, H^{(n)}) \), which satisfies the balancedness condition and (trivially) satisfies the \( \varepsilon \)-visibility condition. Let \( 2 \leq d \leq s \) be any integer which is constant. Suppose that the balanced allocation process on \( (H^{(1)}, \ldots, H^{(n)}) \) has allocated \( n \) balls, then the maximum load is at least \( \min\{\Omega(1/\varepsilon), \Omega(\log n / \log \log n)\} \) with high probability.

### Balanced Allocation on Dynamic Graphs

A dynamic graph is a special case of a dynamic hypergraph, where \( s = s(n) = 2 \) for all \( n \). Write \( (G^{(1)}, \ldots, G^{(n)}) \) to denote a dynamic graph, where \( G^{(t)} = ([n], E_t) \) for \( t = 1, 2, \ldots, n \). Theorem 2 does not cover the case of graphs \( (s = 2) \), due to the size property. We will prove a result on balanced allocation for regular dynamic graphs.

**Definition 5** (Balanced Allocation on Dynamic Graphs). Suppose that \( (G^{(1)}, \ldots, G^{(n)}) \) is a regular dynamic graph on vertex set \([n]\). The balanced allocation algorithm on \( (G^{(1)}, \ldots, G^{(n)}) \) proceeds in rounds \( t = 1, 2, \ldots, n \). In each round \( t \), the \( t \)-th ball chooses an edge of \( G^{(t)} \) uniformly at random, and the ball is then placed in one of the bins incident to the edge with a lesser load, with ties broken randomly.

Say that the dynamic graph is **regular** if \( G^{(t)} \) is \( \Delta_t \)-regular for some positive integer \( \Delta_t \) and all \( t = 1, 2, \ldots, n \). For every pair of distinct bins \( \{i, j\} \subset [n] \), we will assume that the visibility \( \text{vis}(i, j) \) satisfies

\[
\text{vis}(i, j) = |\{t \in \{1, 2, \ldots, n\} \mid \{i, j\} \in E_t\}| \leq 2n^{1-\varepsilon}
\]

for some constant \( \varepsilon \in (0,1) \). This property is called \( \varepsilon \)-visibility.

**Theorem 6.** Let \( (G^{(1)}, \ldots, G^{(n)}) \) be a sequence of regular graphs which satisfies the \( \varepsilon \)-visibility condition, for some \( \varepsilon \in (0, 1) \). Suppose that the balanced allocation process on \( (G^{(1)}, \ldots, G^{(n)}) \) has allocated \( n \) balls. Then the maximum load is at most \( \log_2 \log n + O(1/\varepsilon) \), with high probability.

The proof, which can be found in Section 5, is again based on the witness tree technique. We remark that Theorem 6 can be extended to the case where the dynamic graph is *almost regular*, meaning that the ratio of the minimum and maximum degree of \( G^{(t)} \) is bounded above by an absolute constant for \( t = 1, \ldots, n \).

### 1.2 Dynamic Graphs and Hypergraphs with Low Pair Visibility

In order to show the ubiquity of the visibility condition, we will describe some dynamic graphs with low pair visibility. One can easily construct a dynamic hypergraph from a dynamic graph by considering the \( r \)-neighborhood of each vertex of the \( t \)-th graph as a hyperedge in the \( t \)-th hypergraph, for \( t = 1, \ldots, n \).

- **Dynamic Cycle.** For \( t = 1, \ldots, n \) define the edge set

\[
E_t = \{\{i, j\} \subset \{0, \ldots, n-1\} \mid j = i + \lfloor t/\sqrt{n} \rfloor (\text{mod } n) \text{ or } i = j + \lfloor t/\sqrt{n} \rfloor (\text{mod } n)\},
\]

where calculations are performed modulo \( n \) (that is, in the additive group \( \mathbb{Z}_n \)). In modular addition, for every pair \( \{i, j\} \subset \{0, \ldots, n-1\} \), the equation \( i = j + k (\text{mod } n) \) has at most one solution \( 1 \leq k \leq \sqrt{n} \) and hence

\[
\text{vis}(i, j) = |\{t \in \{1, 2, \ldots, n\} \mid \{i, j\} \in E_t\}| \leq \sqrt{n}.
\]
Now $C^{(t)} = (\{0, 1, \ldots, n-1\}, E_t)$ is 2-regular, so it is either a Hamilton cycle or a union of two or more disjoint cycles (depending on whether $t$ and $n$ are coprime). By Theorem 6, the maximum load attained by the algorithm on $\{C^{(t)}, t = 1, \ldots, n\}$ is at most $\log \log n + O(1)$. The analysis of the balanced allocation algorithm on $\Delta$-regular graphs given by Kenthapadi and Panigrahy [14] showed that the balanced allocation process on arbitrary $\Delta$-regular graphs has maximum load $\Theta(\log \log n)$ only when $\Delta = n^{O(1/\log \log n)}$. By contrast, here each $C^{(t)}$ has degree at most 2, but the visibility condition keeps the maximum load as low as the standard two-choice process.

**Remark 7.** By Theorem 6, w.h.p., the balanced allocation process on the dynamic cycle achieves the maximum load at most $\log_2 \log n + O(1)$. Since $|E_t| = n$ for $t = 1, \ldots, n$, each ball requires $\log_2 n$ random bits. However, in the standard power-of-two-choices process, each ball chooses two independent and random bins, which requires $2 \log n$ random bits. Therefore, the dynamic cycle can be used to reduce (by half) the number of random bits required in the standard two-choice process.

- **Dynamic Modular Hypergraph.** Suppose that $n$ is a prime number and fix $s = s(n)$ such that $\log n \leq s \leq n^{1/3}$. (Here $n$ is large enough so that this range is non-empty.) For $t = 1, \ldots, n$, let $k_t = \lceil \sqrt{n} \rceil + \lceil \frac{1}{\sqrt{n}} \rceil$ and for each $\alpha \in \mathbb{Z}_n$ define

$$H_t(\alpha) = \{ \alpha + jk_t \mod n \ | \ j = 0, 1, \ldots, s-1 \}.$$ 

Then $H_t(\alpha)$ is a subset of $\mathbb{Z}_n$ of size $s$, as $n$ is prime. Now for each $t = 1, \ldots, n$ we define the dynamic $s$-uniform hypergraph $\mathcal{H}^{(t)} = (\mathbb{Z}_n, E_t)$, where $E_t = \{ H_t(\alpha) \ | \ \alpha \in \mathbb{Z}_n \}$. Then $\mathcal{H}^{(t)}$ is $s$-regular, and hence 1-balanced, and it satisfies the 1-size property as $|E_t| = n$. Suppose that $\{\beta_1, \beta_2\} \subset H_t(\alpha)$ for some $\alpha \in \mathbb{Z}_n$, with $\beta_1 \neq \beta_2$. Then there exists $j_1, j_2 \in \{0, \ldots, s-1\}$ such that $\beta_1 = \alpha + j_1 k_t \mod n$ and $\beta_2 = \alpha + j_2 k_t \mod n$. Thus, $\beta_2 - \beta_1 = (j_2 - j_1) k_t \mod n$. Note that $j_1, j_2$ must be distinct as $\beta_1, \beta_2$ are distinct. Next suppose that $k_{t_1} \neq k_{t_2}$ for some $t_1, t_2 \in \{1, \ldots, n\}$, and take any $j_1, j_2 \in \{1, \ldots, s-1\}$. By definition of $k_t$ and working in $\mathbb{Z}$, we see that

$$1 \leq |j_2 k_{t_2} - j_1 k_{t_1}| \leq (s-1) \left( \lfloor \sqrt{n} \rfloor + \lceil n^{1/4} \rceil \right) < n,$$

and it follows that

$$j_1 k_{t_1} \neq j_2 k_{t_2} \mod n. \tag{1}$$

Finally, suppose that some distinct $\beta_1, \beta_2$ satisfy $\{\beta_1, \beta_2\} \subset H_t(\alpha) \cap H_{t_2}(\alpha)$ where $k_{t_1} \neq k_{t_2}$. Then $\beta_2 - \beta_1 = j k_{t_1} \mod n$ for some $j_1 \in \{1, \ldots, s-1\}$, and $\beta_2 - \beta_1 = j_2 k_{t_2} \mod n$ for some $j_2 \in \{1, \ldots, s-1\}$, but this contradicts (1). Therefore, by definition of $k_t$, for every $\{\beta_1, \beta_2\} \subset \mathbb{Z}_n$, we have

$$\text{vis}(\beta_1, \beta_2) = |\{ t \in \{1, 2, \ldots, n\} \ | \ \{\beta_1, \beta_2\} \subset H_t(\alpha) \text{ for some } \alpha \in \mathbb{Z}_n \} | \leq O(n^{3/4}).$$

- **Stationary Geometric Mobile Network.** Consider an $R$-dimensional torus $\Gamma(n, R)$, which is a graph whose vertex set is the Cartesian product of $\mathbb{Z}_n^R = \mathbb{Z}_n \times \ldots \times \mathbb{Z}_n$, where $\ell = n^{1/R} \in \mathbb{Z}$, and two vertices $(x_1, \ldots, x_R)$ and $(y_1, \ldots, y_R)$ are connected if for some $j \in \{1, 2, \ldots, R\}$ $x_j = y_j \pm 1 \mod n$ and for all $i \neq j$ we have $x_i = y_i$. Let $\pi$ be the stationary distribution of the following random walk on $\Gamma(n, R)$: at each step, the walker stays at the current vertex with probability $p$, and otherwise chooses a neighbour randomly and moves to that neighbour. The transition probability from vertex $u$ to a neighbouring vertex $w$ is $(1-p)/(2R)$, where $2R$ is the degree of vertex $u$ in $\Gamma(n, R)$. Now place $n$ agents on vertices of $\Gamma(n, R)$ independently, each according to the distribution $\pi$. At each time step, each agent independently performs a
step of the random walk described above (For random walks on a torus we refer the interested reader to [16]). For every pair of distinct agents $a$ and $b$, let $d_t(a, b)$ denote the Manhattan distance (in $\Gamma$) of the locations of $a$ and $b$ at time $t$. For a given $r \geq 1$, we define the communication graph process $\{G_t^{(r)} \mid t = 0, 1, \ldots\}$ over the set of agents, say $A$, so that for every $t \geq 0$, agents $a$ and $b$ are connected if and only if $d_t(a, b) \leq r$. The model has been thoroughly studied when $R = 2$ in the context of information spreading [9]. We present the following result regarding the pair visibility of the communication graph process, proved in Section 6.

**Proposition 8.** Fix $r = r(n) = n^{\epsilon(1)}$. Also let $\{G_t^{(r)} = (A, E_t) \mid 1 \leq t \leq n\}$ be the communication graph process defined on an $R$-dimensional torus $\Gamma(n, R)$. Then there exists constant $\epsilon > 0$ such that for every pair of agents, say $\{a, b\} \subset A$,

\[
\text{vis}(a, b) = |\{t \in \{1, 2, \ldots, n\} \mid \{a, b\} \in E_t\}| = O(n^{1-\epsilon}).
\]

## 2 Balanced Allocation on Hypergraphs

In this section we establish an upper bound for the maximum load attained by the balanced allocation on hypergraphs (i.e., Theorem 2). In order to analyze the process let us first define a conflict graph. We write $D_t$ for the set of $d$ bins chosen by the $t$-th ball, and sometimes refer to $D_t$ as the $d$-choice of the $t$-th ball. We will slightly abuse the notation and write $D_u \cap D_t$, $D_u \cup D_t$ to denote the set of common bins, and the union of bins, chosen by balls $u$ and $t$, respectively.

**Definition 9 (Conflict Graph).** For $m = 1, \ldots, n$, the conflict graph $C_m$ is a simple graph with vertex set $\{D_1, D_2, \ldots, D_m\}$. Vertices $D_u$ and $D_t$ are connected by an edge in $C_m$ if and only if $D_u \cap D_t \neq \emptyset$ (that is, the $d$-choices of the $t$-th ball and the $u$-th ball contain a common bin).

We say a subgraph of $C_m$ with vertex set $\{D_{t_1}, \ldots, D_{t_k}\}$ is $c$-loaded if every bin in $D_{t_1} \cup D_{t_2} \cup \cdots \cup D_{t_k}$ has at least $c$ balls.

Our analysis will involve a useful combinatorial object, called an ordered tree. An ordered tree is a rooted tree, together with a specified ordering of the children of every vertex. Recall that $\frac{1}{k+1} \binom{2k}{k}$ is the $k$-th Catalan number, which counts numerous combinatorial objects, including the number of ways to form $k$ balanced parentheses. It is well known [20] that ordered trees with $k-1$ edges are counted by the $(k-1)$-th Catalan number, leading easily to the following proposition.

**Proposition 10.** The number of $k$-vertex ordered trees is $\frac{1}{k+1} \binom{2k-2}{k-1} \leq 4^{k-1}$.

More information regarding the enumeration of trees can be found in [15].

The following blue-red coloring will be very helpful in our analysis.

**Definition 11 (Blue-red coloring).** Given $m \in \{1, 2, \ldots, n\}$, suppose that $T \subset C_m$ is a rooted and ordered $k$-vertex tree contained in $C_m$. Let the vertex set of $T$ be $\{D_{t_1}, \ldots, D_{t_k}\}$, where $D_{t_i}$ is the root. Perform depth-first search starting from the root, respecting the specified order of each vertex. For $i = 1, \ldots, k$, let $D(i) \in \{D_{t_1}, \ldots, D_{t_k}\}$ be the vertex which is the $i$-th visited vertex in the depth-first search. Then $D(1) = D_{t_1}$ is the root. for $j = 1, \ldots, k$. We now define a blue-red coloring $\text{col} : \{D(2), \ldots, D(k)\} \to \{\text{blue}, \text{red}\}$ as follows. For $i = 2, \ldots, k$,

$$\text{col}(D(i)) = \begin{cases} \text{blue} & \text{if } |(\cup_{j=1}^{i-1} D(j)) \cap D(i)| = 1, \\ \text{red} & \text{if } |(\cup_{j=1}^{i-1} D(j)) \cap D(i)| \geq 2. \end{cases}$$

The following key lemma presents a upper bound for the probability that a certain tree can be found as a subgraph of $C_m$. 

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Lemma 12 (Key Lemma). Let \((\mathcal{H}^{(1)}, \ldots, \mathcal{H}^{(n)})\) be a dynamic \(s\)-uniform hypergraph which satisfies the \(\beta\)-balanced, \(\varepsilon\)-visibility and \(c_0\)-size properties. Suppose that \(c > 0\) is an arbitrary constant and \(k = C \log n\) for some constant \(C \geq 1\). There exists \(\Theta(n) \leq m \leq n\) such that the probability that \(C_m\) contains a \(c\)-loaded \(k\)-vertex tree with \(r\) red vertices in its blue-red colouring is at most
\[
n^{c_0+3} \exp\{4k \log(2/3) - r \varepsilon \log(n)/2 - c(d-1)(k - r - 1)\}.
\]
Moreover, with high probability, \(r = \Theta(1/\varepsilon)\).

The proof, presented in Section 3, involves an extension of the witness tree technique. This method might be of independent interest in the study of random hypergraphs.

We now explain how to recursively build a witness graph if there exists a bin whose load is higher than a certain threshold. The minimum load of \(D_t\) is the number of balls in the least-loaded bin in \(D_t\) (the set of \(d\) choices of \(D_t\)). Clearly, if ball \(t\) is placed at height \(h\) then \(D_t\) has minimum load at least \(h\).

Construction of the Witness Graph Suppose that there exists a bin with load \(\ell + c + 1\). Let \(R\) be the \(d\)-choice corresponding to the ball at height \(\ell + c\) in this bin. Then the minimum load of \(R\) is \(\ell + c\). We start building the witness tree in \(C_m\) whose root is \(R\). For every bin \(i \in R\), consider the \(\ell\) balls in bin \(i\) at height \(\ell + c - j\), for \(j = 1, \ldots, \ell\), and let \(D_{ij}\) be the \(d\)-choice corresponding to the ball in bin \(i\) with height \(\ell + c - j\). These \(\ell\) balls exist as the minimum load of \(R\) is \(\ell + c\). We refer to set \(\{D_{ij} \mid i \in R, 1 \leq j \leq \ell\}\) as the set of children of \(R\), where the minimum load of \(D_{ij}\) is \(\ell + c - j - 1\). All children of \(R\) are connected to \(R\) in \(C_m\). Order the children of \(R\) arbitrarily, then blue-red colour the first level of the tree (the children of \(R\)). Recall that a vertex is colored by blue if it only shares one bin with its predecessors in the ordering. So a blue \(d\)-choice contains \(d - 1\) bins that have not appeared in previous \(d\)-choices (with respect to depth-first search, respecting the fixed ordering). We call these \(d - 1\) bins fresh.

Next, consider each blue vertex of the tree (if any), and recover the \(d\)-choices corresponding to balls that are placed in fresh bins with height at least \(c\). Then, blue-red color the children of those \(d\)-choices, with respect to an arbitrary ordering. This recursion will continue until either there are no balls remaining with height at least \(c\), or there are no blue vertices. For \(j = 1, \ldots, \ell\), let \(f(\ell - j)\) denote the number of \(d\)-choices that the recursive construction gives, when the \(d\)-choice for the root has minimum load \(\ell + c - j - 1\). Provided all vertices are colored blue, the recursive construction continues until no ball remains with height at least \(c\). Therefore, a simple calculation shows that
\[
f(\ell) \geq (d - 1)(f(\ell - 1) + f(\ell - 2) + \cdots + f(0) + 1),
\]
where \(f(0) = 1\). Solving the above recursive formula shows that \(f(\ell) \geq 2(d-1)d^{\ell-1} \geq d^\ell\).

Proof of Theorem 2. Let \((\mathcal{H}^{(1)}, \ldots, \mathcal{H}^{(n)})\) be a dynamic hypergraph which satisfies the \(\beta\)-balanced, \(\varepsilon\)-visibility and \(c_0\)-size properties. By Lemma 12, there exists \(\Theta(n) = m \leq n\) such that the following holds with high probability: after \(m\) balls have been allocated by the balanced allocation process, if \(T \subseteq C_m\) is a \(c\)-loaded tree with \(k\) vertices and \(T\) is blue-red coloured according to some arbitrary ordering of the children of each vertex, then the number \(r\) of red vertices satisfies \(r = \Theta(1/\varepsilon)\). So we are able to find a constant \(c_2 \geq 0\) such that, with high probability, \(r < c_2 \cdot d\).

Now suppose that after allocating \(m\) balls, there is a ball at height \(\ell + c_1 + c_2 + 1\). This implies that there is a \(d\)-choice, denoted by \(R\), whose minimum load is at least \(\ell + c_1 + c_2 + 1\). Let us consider all balls placed in the bins contained in \(R\) with height at least \(\ell + c_1 + 1\). Recover the corresponding \(d\)-choices for these balls, say \(D_1, D_2, \ldots, D_w\), then colour them blue-red with respect to the root \(R\) and an arbitrary ordering of the children of each vertex. Since \(w \geq c_2 \cdot d\), w.h.p., there are \(b \geq 1\) blue vertices and \(w - b\) red vertices. We now consider every blue vertex \(D_t \in \{D_1, D_2, \ldots, D_w\}\) as
a root and start the recursive construction of the witness graph. Assuming that the number of red vertices is strictly less than $c_2 \cdot d < w$, it follows that at least one recursive construction (with root $D_t$) does not produce any red vertex. Moreover, the recursion from $D_t$ gives a $c_1$-loaded tree with at least $k = d^\ell$ vertices. We take $\ell = \log_d \log n$, so that $k = \log n$. Another application of Lemma 12 implies that a $c_1$-loaded $k$-vertex tree with no red vertices exists with probability at most

$$n^{c_0+3} \exp\{4k \log(2\beta d) - c_1(d-1)(k-1)\} \leq \exp\{\epsilon_0 + 4 + 4 \log(2\beta d) - c_1(d-1)\} \log n \leq \exp\{\epsilon_0 + 4 + 4 \log(4\beta) - c_1\} \log n,$$

using the fact that $2 \leq d = O(\log n)$ and $k = \log n$. Setting $c_1$ to be a large enough positive constant, we conclude that with high probability the maximum load is at most

$$\log_d \log n + O(1) + c_2 = \log_d \log n + O(1/\epsilon),$$

where $c_2 = O(1/\epsilon)$. This proves the first statement of Theorem 2.

In order to prove the second statement of Theorem 2 we show the sub-additivity of the balanced allocation algorithm. We want to prove that for every constant integer $\gamma \geq 1$ with $\gamma m \leq n$, after allocating $\gamma m$ balls, the maximum load is at most $\gamma (\log_d \log n + O(1/\epsilon))$, with high probability. First assume that $2m \leq n$ and suppose that the algorithm has allocated $m$ balls to $H^{(t)}$, $t = 1, \ldots, m$ and let $\ell^* \leq \log_d \log n + O(1)$ denote its maximum load. We now consider two independent balanced allocation algorithms, say $A$ and $A_0$, on two dynamic hypergraphs starting from step $m$. These dynamic hypergraphs are $(H^{(m)}, \ldots, H^{(n)})$ and $(H_0^{(m)}, \ldots, H_0^{(n)})$, where $H_0^{(t)}$ is an identical copy of $H^{(t)}$ for $t = m, \ldots, n$. Moreover, we assume that in round $m$, all bins contained in $H_0^{(m)}$ have exactly $\ell^*$ balls. Let us couple algorithm $A$ on $H^{(t)}$ and algorithm $A_0$ on $H_0^{(t)}$. Write $V = [n]$ for the set of $n$ bins. To do so, the coupled process allocates a pair of balls to bins as follows:

for $t = m + 1, \ldots, 2m$, the coupling chooses a one-to-one labeling function $\sigma : V \to \{1, 2, \ldots, n\}$ uniformly at random, where $V$ is the ground set of both hypergraphs (i.e., set of $n$ bins) and $\{1, 2, \ldots, n\}$ is a set of labels. Next, the coupling chooses $D_t$ randomly from $H^{(t)}$. Let $D'_t$ denote the same set of $d$ bins as $D_t$ in $H_0^{(t)}$. Algorithm $A$ allocates ball $t+1$ to a least-loaded vertex of $D_t$, and algorithm $A_0$ allocates ball $t+1$ to a least-loaded vertex of $D'_t$, with both algorithms breaking ties in favour of the vertex $v$ with the smallest load and minimum label $\sigma(v)$. Note that algorithm $A$ is a faithful copy of the balanced allocation process on $(H^{(m)}, \ldots, H^{(n)})$, and algorithm $A_0$ is a faithful copy of the balanced allocation process on $(H_0^{(m)}, \ldots, H_0^{(n)})$, respectively. (This follows as $\sigma$ is chosen uniformly at random.) Let $X^t_i$ and $Y^t_i$, $m+1 \leq i \leq 2m$, denote the load of bin $i$ in $H^{(t)}$ and $H_0^{(t)}$, respectively. We prove by induction that for every integer $m \leq t \leq 2m$ and $i \in V$ we have

$$X^t_i \leq Y^t_i. \tag{2}$$

The inequality holds when by the assumption that $Y^m_i = \ell^*$ for every $i \in V$. Let us assume that for every $t'$, $m+1 \leq t' \leq 2m$, Inequality (2) holds, then we will show it for $t+1$. Let $i \in D_{t+1}$ and $j \in D'_{t+1}$ denote the vertices (bins) that receive a ball in step $t+1$. We now consider two cases:

- **Case 1:** $X^t_i < Y^t_i$. Since algorithm $A$ allocated ball $t+1$ to bin $i$, it follows that $X^t_i + 1 = X^{t+1}_i \leq Y^{t+1}_i \leq Y^t_i$. So, Inequality (2) holds for $t+1$ and every bin $i \in V$.

- **Case 2:** $X^t_i = Y^t_i$. Since $D'_{t+1}$ is a copy of $D_{t+1}$, we have $j \in D_{t+1}$ and $i \in D'_{t+1}$. We know that no vertex (bin) in $D_{t+1}$ has smaller load than $i$, and no vertex (bin) in $D'_{t+1}$ has smaller load than $j$. Hence $X^t_i \leq X^t_j \leq Y^t_j \leq Y^t_i$.
where the middle inequality follows from the inductive hypothesis (2) for bin $j$. So by assumption of this case we obtain $X_i^t = X_i^j = Y_i^t = Y_i^t$. If $i \neq j$ and $\sigma_{t+1}(j) < \sigma_{t+1}(i)$, then it contradicts the fact that ball $t+1$ is allocated to bin $i$ by algorithm $A$. Similarly, if $\sigma_{t+1}(j) > \sigma_{t+1}(i)$, then it contradicts the fact that algorithm $A_0$ allocated ball $t$ to bin $j$. Therefore $i = j$ and hence

$$X_i^{t+1} = X_i^t + 1 = Y_i^t + 1 = Y_i^{t+1}.$$  

Thus, in both cases, Inequality (2) holds for every $t \geq 0$. By applying the first part of the theorem, with high probability, using algorithm $A_0$ to allocate $m$ balls to the dynamic hypergraph $(H_0^{(m)}, \ldots, H_0^{(2m)})$ results in maximum load

$$\ell^* + \log_d \log n + \mathcal{O}(1/\varepsilon) \leq 2(\log_d \log n + \mathcal{O}(1/\varepsilon))$$

in $H_0^{(2m)}$. Therefore, by Inequality (2), after using algorithm $A$ to allocate $m$ balls to the dynamic hypergraph $(H^{(m)}, \ldots, H^{(n)})$, with high probability the maximum load in $H^{(2m)}$ is at most $2(\log_d \log n + \mathcal{O}(1/\varepsilon))$. Applying the union bound, we conclude that after allocating $\gamma m$ balls, where $\gamma m \leq n$, the maximum load is at most $\gamma (\log_d \log n + \mathcal{O}(1/\varepsilon))$, with high probability. This completes the proof of Theorem 2. 

3 Appearance Probability of a Certain Structure

In this section we work towards a proof of Lemma 12. First we will give some useful definition and prove some helpful results. The definition was introduced in [22].

**Definition 13.** Suppose that $A$ is an allocation algorithm that sequentially allocates $n$ balls into $n$ bins according to some mechanism. For a given constant $\alpha > 0$, and for $\Theta(n) = m \leq n$, we say that $A$ is $(\alpha, m)$-uniform if for every ball $1 \leq t \leq m = \Theta(n)$ and every bin $i \in [n]$,

$$\Pr \left[ \text{ball } t \text{ is allocated to bin } i \text{ by } A \mid \text{balls } 1, 2, \ldots, t-1 \text{ have been allocated by } A \right] \leq \frac{\alpha}{n}.$$  

In the above definition, we condition on the allocations of balls $1, \ldots, t-1$ into bins made by $A$.

Berenbrink et al. [3] proposed an allocation algorithm $B$ such that for $t = 1, 2, \ldots$, the $t$-th ball chooses an edge of $H^{(t)} = ([n], E_t)$, $t = 1, \ldots$, uniformly at random, say $H_t$. The ball is then allocated to an empty vertex (bin) of $H_t$, with ties broken randomly. If $H_t$ does not contain an empty bin then the process fails. The next lemma follows directly from [3, Lemmas 4, 5].

**Lemma 14.** Suppose that the dynamic $s$-uniform hypergraph $(H^{(1)}, \ldots, H^{(n)})$ satisfies the balancedness and size properties. There exists $m = \Theta(n)$ such that with probability at least $1 - n^{-2}$, algorithm $B$ successfully allocates $m$ balls and there are at least $s/2$ empty vertices in $H_t$ for $t = 1, \ldots, m$.

We now apply the above result to show the same property holds for the balanced allocation on any dynamic hypergraph.

**Lemma 15.** Fix $d = d(n)$ with $2 \leq d = o(\log n)$. Suppose that the dynamic $s$-uniform hypergraph $(H^{(1)}, \ldots, H^{(n)})$ satisfies the balancedness and size properties. There exists $m = \Theta(n)$ with $m < n$ such that with probability at least $1 - n^{-2}$, the edge $H_t$ chosen by the $t$-th ball contains at least $s/2$ empty vertices for $t = 1, \ldots, m$. 

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Proof. We apply a coupling technique between the balanced allocation process on a dynamic hypergraph and $B$.

Let us first consider an identical copy of the set of bins, called $B$. The coupled process sequentially allocates a ball to a pair of bins. In round $t=1,\ldots,m$, the $t$-th ball chooses an edge of $H^{(t)}$ uniformly at random, say $H_t$. Let $H'_t$ be the corresponding set of bins, chosen from $B$. Then the first ball is allocated to a bin, say $i$, contained in $H_t$ according to the balanced allocation. If $i \in H'_t$ is empty then the second ball is allocated to bin $i \in H'_t$ as well. If $i \in H'_t$ is not empty then the second ball is allocated to an empty bin from $H'_t$, with ties broken randomly. If there is no empty bin in $H'_t$ then the coupling fails. Note that $H_t$ and $H'_t$ have the same set of bins but may have different loads. Observe that the coupled process allocates balls to bins from $B$ according to $B$. Next we show that for $t=1,\ldots,m$,

$$\text{EMPTY}(H_t) \geq \text{EMPTY}(H'_t),$$  \hspace{1cm} (3)

where $\text{EMPTY}(H)$ denotes the number of empty bins contained in $H$. For a contradiction, assume that there is a first time $t_1$ such that $\text{EMPTY}(H'_t) > \text{EMPTY}(H_t)$. Then there is vertex $i \in H'_t$, which is empty, while $i \in H_t$ has a ball at height zero: this is ball $t_0$, say, where $1 \leq t_0 \leq t_1$. This implies that the coupled process has already allocated ball $t_0$ to bin $i \in H_t$, but it has not allocated any ball to bin $i \in H'_t$, since $i$ was empty until round $t_1$. This contradicts the definition of the coupled process. So Inequality (3) holds for $t=1,\ldots,m$. Applying Lemma 14 yields that there exists $m = \Theta(n)$ such that for $t=1,\ldots,m$, $\text{EMPTY}(H_t) \geq \text{EMPTY}(H'_t) \geq s/2$. \hfill \square

Using this result we can prove that the balanced allocation process is uniform on dynamic hypergraphs.

Lemma 16 (Uniformity Lemma). Fix $d = d(n)$ with $2 \leq d = o(\log n)$ and suppose that for some constant $\beta \geq 1$, the $s$-uniform dynamic hypergraph $(H^{(1)},\ldots,H^{(n)})$ satisfies the $\beta$-balanced and size properties, with $d \leq s$. Then there exists a constant $\alpha = \alpha(\beta)$, which depends only on $\beta$, and there exists $m = \Theta(n)$ with $m < n$, such that the balanced allocation process on $(H^{(1)},\ldots,H^{(n)})$ is $(\alpha,m)$-uniform. Specifically, we may take $\alpha = 44\beta$.

Proof. Fix $m = m(n)$ to equal the $m$ provided by Lemma 15. For $t=1,\ldots,m$, let $D_t$ be the $d$-element subset of $H_t$ that is chosen by the $t$-th ball. Define the indicator random variable $I_t$ as follows:

$$I_t := \begin{cases} 
1 & \text{if } D_t \text{ contains at least } d/6 \text{ empty vertices}, \\
0 & \text{otherwise.}
\end{cases}$$

Let us fix an arbitrary bin $i$ and then define $A(t,i)$ to be the event that the $t$-th ball is allocated to vertex $i$. (The first $t-1$ balls have already been allocated, as the balanced allocation process never fails.) Observe that if $i \notin D_t$ then $\Pr[A(t,i)] = 0$. It follows that

$$\Pr[A(t,i)] = \Pr[A(t,i) \mid i \in D_t \text{ and } I_t = 1] \cdot \Pr[I_t = 1] + \Pr[A(t,i) \mid i \in D_t \text{ and } I_t = 0] \cdot \Pr[I_t = 0].$$

Now there are at least $d/6$ empty vertices on $D_t$ when $I_t = 1$, so

$$\Pr[A(t,i) \mid i \in D_t \text{ and } I_t = 1] \leq 6/d.$$ 

It follows that

$$\Pr[A(t,i)] \leq (6/d) \Pr[I_t = 1] + \Pr[I_t = 0] \leq (6/d) \Pr[I_t = 0] + \Pr[I_t = 0].$$ 

(4)
In order to have \( i \in D_t \), first an edge containing \( i \) must be selected, and then the chosen \( d \)-element subset of that edge must contain \( i \). By the \( \beta \)-balancedness property,

\[
\Pr[i \in D_t] \leq \frac{\beta s}{n} \cdot \frac{(\frac{n-1}{d})^{t-1}}{\binom{n}{d}} \leq \frac{\beta}{n}.
\]

Using the above inequality, we simplify Inequality (4) as follows:

\[
\Pr[A(t, i)] \leq \frac{6\beta}{n} + \frac{\beta d}{n} \Pr[I_t = 0 \mid i \in D_t].
\]

If \( d \leq 6 \) then the above inequality immediately implies that \( \Pr[A(t, i)] \leq 12\beta/n \). This completes the proof when \( d \leq 6 \). For the remainder of the proof we assume that \( d \geq 7 \), and prove that

\[
\Pr[I_t = 0 \mid i \in D_t] \leq \hat{c}/d
\]

for some absolute constant \( \hat{c} > 0 \). From this, we see that \( \Pr[A(t, i)] \leq \alpha/n \) where \( \alpha = \beta(6 + \hat{c}) \). As \( i \) was an arbitrary bin, this proves that the process is \( (\alpha, m) \)-uniform.

Let \( \mathcal{F} \) be the event that \( H_t \) contains at least \( s/2 \) empty vertices for all \( t = 1, \ldots, m \). By Lemma 15, we have \( \Pr[\mathcal{F}] \geq 1 - n^{-2} \). Then

\[
\Pr[I_t = 0 \mid i \in D_t] = \Pr[I_t = 0 \mid (i \in D_t) \text{ and } \mathcal{F}] \cdot \Pr[\mathcal{F}] + \Pr[I_t = 0 \mid (i \in D_t) \text{ and } \neg\mathcal{F}] \cdot \Pr[\neg\mathcal{F}]
\]

\[
\leq \Pr[I_t = 0 \mid (i \in D_t) \text{ and } \mathcal{F}] + n^{-2} \leq \Pr[I_t = 0 \mid (i \in D_t) \text{ and } \mathcal{F}] + 1/d. \tag{6}
\]

Let \( X \) be the random variable that counts the number of empty bins of a random \((d - 1)\)-element subset of \( H_t \setminus \{i\} \), conditioned on the event that “\( i \in D_t \) and \( \mathcal{F} \)” holds. Then \( X \) is a hypergeometric random variable with parameters \((s - 1, K, d - 1)\), where \( K \) is the number of empty bins contained in \( H_t \setminus \{i\} \). Thus

\[
\mathbb{E}[X] = \frac{(d - 1)K}{s - 1} \quad \text{and} \quad \text{Var}[X] \leq \frac{(d - 1)K}{s - 1} \leq d.
\]

Then \( \mathbb{E}[X] > d/3 \), since \( K \geq s/2 - 1 \) when \( i \in D_t \) and \( \mathcal{F} \) holds (and using the size property \( s = \Theta(\log n) \) and the fact that \( d > 7 \)). Therefore

\[
\Pr[I_t = 0 \mid (i \in D_t) \text{ and } \mathcal{F}]
\]

\[
\leq \Pr[X < d/6] \leq \Pr[|X - \mathbb{E}[X]| \leq \mathbb{E}[X]/2] < \frac{4 \text{Var}[X]}{\mathbb{E}[X]^2} \leq \frac{4(d)}{(d/3)^2} = \frac{36}{d},
\]

using Chebychev’s inequality. Substituting the above upper bound in Inequality (6) establishes (5) with \( \hat{c} = 38 \), which completes the proof.

We are ready to prove Lemma 12.

**Lemma 17** (Restatement of Lemma 12). Fix \( d = d(n) \) with \( 2 \leq d = o(\log n) \). Let \( (\mathcal{H}^{(1)}, \ldots, \mathcal{H}^{(n)}) \) be a dynamic hypergraph which satisfies the \( \beta \)-balanced, \( \varepsilon \)-visibility and \( c_0 \)-size properties. Suppose that \( c \geq 44\beta^2 \varepsilon^2 \) is a sufficiently large constant, and let \( k = C\log n \) for some constant \( C \geq 1 \). There exists \( \Theta(n) \leq m \leq n \) such that the probability that \( C_m \) contains a \( c \)-loaded \( k \)-vertex tree is at most

\[
\exp\left\{4k \log(2\beta d) - c(d - 1)(k - r - 1) + (c_0 + 3 - r\varepsilon/2) \log(n)\right\}
\]

where \( r \) is the number of red vertices in the blue-red coloring of the tree. Moreover, with high probability, if \( C_m \) contains any such tree then \( r = \mathcal{O}(1/\varepsilon) \).
Proof. Fix $m = m(n)$ to equal the $m$ provided by Lemma 16. There are at most $4^k$ ordered trees with $k$ vertices. (Proposition 10). Fix such a tree, say $T$, and label the vertices $\{1, 2, \ldots, k\}$ such that vertex $i$ is the $i$-th new vertex visited when performing depth-first search in $T$ starting from the root, and respecting the given ordering. In particular, the root of $T$ is vertex 1. Next, we will assign a $d$-choice to the root vertex of $T$, as a first step in describing trees which may be present in the witness graph $C_m$. Let $x$ count the number of possible $d$-choices that can be assigned to the root of $T$. Then

$$x \leq \binom{s}{d} \cdot \left| \bigcup_{t=1}^{m} E_t \right| \cdot m \leq \binom{s}{d} \cdot n^{co+2},$$

where the last inequality follows from the size property and the inequality $m \leq n$. Therefore, there are $x$ possibilities for the root and hence there are at most $4^k \cdot \binom{s}{d} \cdot n^{co+2}$ ordered trees with the specified root. Fix an arbitrary $d$-choice $D_i$ as the root for $T$.

Next we fix an arbitrary function $\text{col} : \{2, \ldots, k\} \to \{\text{blue}, \text{red}\}$, that gives a blue-red coloring of $2, \ldots, k$. In what follows we establish an upper bound for the probability that $C_m$ contains the blue-red colored tree $T \subset C_m$, (according to Definition 11). Let $q_i(t)$ be the probability that the $t$-th ball chooses the root of $T$ (that is, that the $d$-choice made by the $t$-th ball corresponds to the root of $T$). Then

$$\sum_{t=1}^{m} q_i(t) \leq \sum_{t=1}^{m} \frac{1}{\binom{d}{a}} \leq \frac{n}{\binom{d}{a}}, \quad (7)$$

because $H$ contains $\binom{d}{a}$ distinct $d$-element sets for every $H \in E_t$. For every $t = 2, \ldots, k$, define $q_i(t, \text{col}(i))$ to be the probability that the $t$-th ball chooses the $i$-th vertex of the tree (i.e., $i$) with $\text{col}(i)$. If $\text{col}(i)$ is red then $D_i$ must contain at least two bins with $\cup_{j=1}^{d-1} D_{ij}$, while if $\text{col}(i)$ is blue then $D_i$ only contains one bin with its parent. For every $i = 2, \ldots, k$, let us derive an upper bound on $q_i(t, \text{blue})$. Here, the $i$-th vertex shares one bin with its parent in $T$, $D_{ij}$. Now $D_{ij}$ has $d$ bins and by the balancedness property we get

$$\mathbb{P}[D_{ij} \cap H_t \neq \emptyset] \leq \sum_{i \in D_{ij}} \mathbb{P}[i \in H_t] \leq \frac{\beta ds}{n},$$

where $H_t$ is the edge chosen by ball $t$ from $\mathcal{H}^{(t)}$, uniformly at random. Suppose that for some $a \geq 1$ we have $|D_{ij} \cap H_t| = a \leq d$. Then the total number of $d$-element subsets of $H_t$ which share only one bin with $D_{ij}$ is $\binom{s-a}{d-1} \leq d \binom{s-1}{d-1}$. Thus, we get

$$\sum_{t=1}^{m} q_i(t, \text{blue}) \leq \sum_{t=1}^{m} \frac{\beta ds}{n} \cdot d \binom{s-1}{d-1} = \sum_{t=1}^{m} \frac{\beta d^3}{n} \leq \beta d^3,$$ \quad (8)

because $m \leq n$.

Next, for every $i = 2, \ldots, k$, and every $t = 2, \ldots, m$, we need an upper bound on $q_i(t, \text{red})$. If the $i$-th vertex of the tree is the set $D_i$ and is coloured red, then $D_i$ is a $d$-element set of bins which shares at least two bins with $\cup_{j=1}^{d-1} D_{ij}$. One of these bins belongs to the (known) parent, and the other belongs to $D_{i_1}, \ldots, D_{i_{d-1}}$. So if $U$ is the number of choices for this pair of bins, then

$$U \leq d \cdot (i-1)d \leq kd^2.$$ \quad (9)

Let $\{p_1, p_2, \ldots, p_U\}$ be the set of such pairs of bins. For $J = 1, \ldots, U$, write $A(p_j, t)$ for the event that the pair $p_j$ is contained in a randomly chosen edge of $E_t$. Observe that if $p_j \subset D_i$ then $A(p_j, t)$
holds. Then, by the balancedness property we have
\[
\Pr [p_J \subset D_t] = \Pr [p_J \subset D_t \mid A(p_j, t)] \cdot \Pr [A(p_j, t)]
\]
\[
\leq \Pr [p_J \subset H_t] \cdot \frac{(s-2)}{d} \cdot \Pr [A(p_j, t)]
\]
\[
\leq \Pr [p_J \cap H_t \neq \emptyset] \cdot \frac{(s-2)}{d} \cdot \Pr [A(p_j, t)]
\]
\[
\leq \frac{2\beta s}{n} \cdot \frac{(s-2)}{d} \cdot \Pr [A(p_j, t)] = \frac{2\beta d(d-1)}{(s-1)n} \Pr [A(p_j, t)],
\]
as \( \binom{s-2}{d} \) is the number of \( d \)-element subsets of \( H_t \) which contain the pair \( p_J \). Then
\[
q_i(t, \text{red}) \leq \sum_{J=1}^{U} \frac{2\beta d(d-1)}{(s-1)n} \Pr [A(p_j, t)].
\]

Note that by (9) we have \( U \leq kd^2 \) and hence,
\[
\sum_{t=1}^{m} q_i(t, \text{red}) \leq \sum_{J=1}^{U} \sum_{t=1}^{n} \frac{2\beta d(d-1)}{(s-1)n} \Pr [A(p_j, t)] \leq \sum_{J=1}^{U} \frac{2\beta d(d-1)}{(s-1)n} \Pr [\text{vis}(p_J)] \leq \frac{2\beta kd^4}{n^\epsilon}.
\]
The final inequality follows from the visibility property, using the fact that \( d < s \).

Write \( \text{col}^{-1}(\text{blue}) \) for the set of blue vertices in \( T \), and similarly for \( \text{col}^{-1}(\text{red}) \). Then
\[
|\text{col}^{-1}(\text{red})| + |\text{col}^{-1}(\text{blue})| = k - 1.
\]

Suppose that \( (t_1, \ldots, t_k) \) is the sequence of balls that are going to select vertices \( 1, 2, \ldots, k \) of \( T \). By applying (7), (8) and (10), we find that the probability that the edges of the colored tree \( T \) appears in \( C_m \) at times \( (t_1, \ldots, t_k) \), and the corresponding sets \( D_{t_1}, \ldots, D_{t_k} \) consistent with chosen blue-red coloring scheme, is at most
\[
\sum_{(t_1, \ldots, t_k)} \left\{ q_1(t_1) \prod_{i=2}^{k} q_i(t_i, \text{col}(i)) \right\} \leq \left( \sum_{t=1}^{m} q_i(t) \right) \prod_{t=1}^{m} \left( \sum_{t=1}^{m} q_i(t, \text{col}(i)) \right)
\]
\[
\leq \frac{n}{d} \left( \prod_{i \in \text{col}^{-1}(\text{blue})} \sum_{t=1}^{m} q_i(t, \text{blue}) \right) \left( \prod_{i \in \text{col}^{-1}(\text{red})} \sum_{t=1}^{m} q_i(t, \text{red}) \right)
\]
\[
\leq \frac{n}{d} \left( \beta d^3 \right)^{|\text{col}^{-1}(\text{blue})|} \left( \frac{2\beta kd^4}{n^\epsilon} \right)^{|\text{col}^{-1}(\text{red})|} \leq \frac{n \beta^k d^{4k}}{s} \left( \frac{2k}{n^\epsilon} \right)^{|\text{col}^{-1}(\text{red})|}.
\]

There are at most \( 2^{k-1} \) coloring functions and \( 4^k \text{poly}(n)(s) \) rooted and ordered trees. So by the upper bound (11), together with the union bound over all colored ordered trees, we obtain
\[
\Pr [ C_m \text{ contains a valid blue-red colored } k\text{-vertex tree with } r \text{ red vertices}] 
\]
\[
\leq 4^k 2^{k-1} \cdot n^{c_0+2} \left( \frac{s}{d} \right) \cdot \frac{n \beta^k d^{4k}}{s} \left( \frac{2k}{n^\epsilon} \right)^r
\]
\[
\leq n^{c_0+3} \cdot (2\beta d)^{4k} \cdot n^{-re/2} \leq \exp (4k \log(2\beta d) + (c_0 + 3 - re/2) \log n),
\]
using $k = \mathcal{O}(\log n)$ for the penultimate inequality.

Let $b = k - r - 1$ be the number of blue vertices and let $D_{s_1}, \ldots, D_{s_b}$ be the sorted list of blue vertices such that $s_1 < s_2 < \cdots < s_b$. Then, by the definition of blue-red coloring, for every $j = 1, \ldots, b$ we have $|\cup_{g=1}^{j-1} D_{s_g} \cap D_{s_j}| \leq 1$. This implies that

$$y = |\cup_{j=1}^{k} D_{s_j}| \geq |\cup_{j=1}^{b} D_{s_j}| \geq (d - 1)b = (d - 1)(k - 1 - r),$$

since $\{s_1, \ldots, s_b\} \subseteq \{t_1, \ldots, t_k\}$. Applying Lemma 16 implies that the balanced allocation is $(\alpha, m)$-uniform, where $\alpha = 44\beta$, say. Hence for any $c \geq 44\beta \varepsilon^2$, the probability that each bin in $\cup_{j=1}^{k} D_{t_j}$ is allocated at least $c$ balls (that is, the tree $T$ is $c$-loaded) is at most

$$\left(\frac{m}{cy}\right)^r \left(\frac{\alpha y}{n}\right)^{cy} \leq \left(\frac{em}{cy}\right)^{cy} \left(\frac{\alpha y}{n}\right)^{cy} \leq \left(\frac{\alpha y}{c}\right)^{cy} \leq e^{-c(d - 1)(k - r - 1)},$$

where the last inequality follows from $m \leq n$ and the fact that $c > \alpha \varepsilon^2$. Since balls are independent from each other, we can multiply the above inequality by (12) to show that the probability that $C_m$ contains a $c$-loaded $k$-vertex tree with $r$ red vertices is at most

$$\exp\left\{4k\log(2\beta d) - c(d - 1)(k - r - 1) + (c_0 + 3 - r\varepsilon/2) \log n\right\},$$

proving the first statement of the lemma. Finally, suppose that $r \varepsilon \to \infty$ as $n \to \infty$. Then the upper bound in (13) can be written as

$$\exp\left\{(4\log(2\beta d) - c(d - 1))k + \mathcal{O}(\log n) + o(r \cdot \log n) - (r\varepsilon/2) \log n\right\} \leq \exp\left\{\mathcal{O}(\log n) + o(r \cdot \log n) - (r\varepsilon/2) \log n\right\}.$$

Since $r \varepsilon \to \infty$, this term dominates and the probability that $C_m$ contains a blue-red coloured tree with $r$ red vertices tends to zero. Therefore, if such a tree is present in $C_m$ then $r = \mathcal{O}(1/\varepsilon)$ with high probability. This completes the proof. \qed

4 Proof of Theorem 4

Proof. Let $G = ([n], E)$ denote an $s$-regular graph that does not contain any 4-cycle, where $s = n^\varphi$. It is worth mentioning that there are several explicit families of $s$-regular graphs with girth $\log s n$ (e.g., see [10]). For each $i \in [n]$, let $N(i)$ be set of vertices adjacent to $i$. Also, let $\mathcal{H} = ([n], \{N(i), i = 1, \ldots, n\})$ denote a hypergraph obtained from $G$. We consider the $s$-uniform dynamic hypergraph $(\mathcal{H}, \mathcal{H}, \ldots, \mathcal{H})$. Clearly, for every $\{i, j\} \subset [n]$ we have that

$$\text{vis}(i, j) \leq n \leq n^{1-\varepsilon}$$

Therefore, the dynamic hypergraph is $\varepsilon$-visible. Fix an integer $d$ such that $2 \leq d \leq s$ and $d$ is constant. Since $G$ does not contain any 4-cycle, we deduce that every $d$-subset of vertices only appears in at most one hyperedge of $\mathcal{H}$. Therefore, the probability that a $d$-subset is chosen by any ball is $1/(n\binom{s}{d})$. Let $D = \{i_1, i_2, \ldots, i_d\} \subset [n]$ be an arbitrary set of $d$ vertices contained in some hyperedge of $\mathcal{H}$. Let $X(D, k)$ be an indicator random variable taking one if at least $k$ balls choose $D$ and zero otherwise. Then we have that

$$\Pr[X(D, k) = 1] = \binom{n}{k} \left(\frac{1}{n\binom{s}{d}}\right)^k$$
Also let \( Y_k = \sum_{D} X(D, k) \) denote the number of \( d \)-subsets that are chosen by at least \( k \) balls. By linearity of expectation we have that

\[
\mathbb{E}[Y_k] = \sum_{D} \mathbb{E}[X(D, k)] = n \binom{s}{d} \binom{n}{k} \left( \frac{1}{n^{\binom{s}{d}}} \right)^k = n \left( \frac{n^{-d \varepsilon}}{k} \right)^k, \tag{14}
\]

where the last inequality follows from \( \binom{n}{k} \geq \left( \frac{2}{k} \right)^k \) and \( \binom{s}{d} < s^d \). In what follows we show that with high probability there exists \( k \) such that \( Y_k \geq 1 \). Suppose that \( d \varepsilon = \Theta(1) \), then if we set \( k = 1 \), then there is a \( d \)-subset which is picked by at least one ball and hence \( Y_1 \geq 1 \). If \( (\log \log n)/(3 \log n) < d \varepsilon \) and \( d \varepsilon = o(1) \), then by setting \( k = 1/(6d \varepsilon) \) we have \( k < (\log n)/(2 \log \log n) < \log n \) and

\[
\mathbb{E}[Y_k] \geq nk^{-k} n^{-k d \varepsilon} \geq n(\log n)^{-\log n/(2 \log \log n)n^{-1/6}} = n^{1/3} = \omega(\log n).
\]

Moreover, if \( d \varepsilon \leq \log \log n/(3 \log n) \), then by letting \( k = \log n/(2 \log \log n) \) we get that

\[
\mathbb{E}[Y_k] \geq nk^{-k} n^{-k d \varepsilon} \geq n(\log n)^{-\log n/(2 \log \log n)n^{-1/6}} = n^{1/3} = \omega(\log n).
\]

Therefore, there exists \( k = \min\{\Omega(1/\varepsilon), \Omega(\log n/\log \log n)\} \) so that \( \mathbb{E}[Y_k] = \omega(\log n) \). As the number of balls is \( n \), for a given \( k \), the random variables \( X(D, k) \) are negatively correlated. This follows because if some set \( D \) is chosen at least \( k \) times, then the number of balls which may choose some other set reduces to at most \( n - k \), and hence the chance for other sets to be chosen at least \( k \) times is decreased. Application of the Chernoff bound for negatively correlated random variables implies that

\[
\Pr[|Y_k - \mathbb{E}[Y_k]|/2] \leq \exp(- \mathbb{E}[Y_k]/8) = \exp(-\omega(\log n)).
\]

It follows that there exists a \( d \)-subset \( D \) which is chosen by at least \( k \) balls and hence there is at least one bin in \( D \) whose load is at least \( k/d \). \( \square \)

## 5 Balanced Allocation on Dynamic Graphs

In this section we show an upper bound for maximum load attained by the balanced allocation on regular dynamic graphs (i.e., Theorem 6). Our arguments are inspired by [14, Lemma 2.1 and 2.2].

Suppose that the balanced allocation process has allocated \( n \) balls to the dynamic regular graph \((G^{(1)}, \ldots, G^{(n)})\). Define the conflict graph \( C_n \) formed by the edges selected by the \( n \) balls. The vertex set of \( C_n \) is the set \([n]\) of bins, and the loads of these bins are updated during the process.

Given a tree \( T \) which is a subgraph of \( C_n \), and vertices \( u, v \) of the tree, if \( \{u, v\} \) is an edge of \( C_n \) then we say it is a cycle-producing edge with respect to the tree \( T \). The name arises as adding this edge to the tree would produce a cycle, which may be a 2-cycle if the edge \( \{u, v\} \) is already present in \( T \). For a positive integer \( c > 0 \), a subgraph of \( C_n \) is called \( c \)-loaded if each vertex (bin) contained in the subgraph has load at least \( c \).

The following proposition presents some properties of connected components of \( C_n \).

**Proposition 18.** Let \((G^{(1)}, \ldots, G^{(n)})\) be a regular dynamic graph on vertex set \([n]\) which is \( \varepsilon \)-visible. Let that \( C_n \) be the conflict graph obtained after allocating \( n \) balls using the balanced allocation process. Then for every constant \( c > 0 \), with probability at least \( 1 - n^{-12c} \), every \( 12(c + 1) \)-loaded connected component of \( C_n \) contains strictly fewer than \( \log n \) vertices. Moreover, with probability at least \( 1 - n^{-12c} \), the number of cycle-producing edges in each such component is at most \( 2(12c + 13)/\varepsilon \).

We will prove the proposition in Section 5.1. We now explain how to recursively build a witness graph, provided there exists a bin whose load is higher than a certain threshold.
Construction of the Witness Graph  Let us start with a bin, say \( r \), with \( \ell + c \) balls. Clearly, if a ball is in bin \( r \) at height \( h \) then the other bin it chose, as part of the balanced allocation procedure, had load at least \( h \). Starting from bin (vertex) \( r \), let us recover all \( \ell \) edges corresponding to the balls that were placed in \( r \) with height at least \( c \). Thus, the alternative bin choices have loads at least \( \ell + c - 1, \ldots, c \), respectively. These \( \ell \) bins are all neighbours of \( r \) in \( C_n \), and we refer to them as the children of \( r \). Next, we recover the edges corresponding to balls placed in the children of \( r \) at height at least \( c \). Recursively, we continue until there is no ball remaining at height \( c \) or more. For every \( i = 1, \ldots, \ell \), let \( f(\ell - i) \) denote the number of vertices generated by the recursive construction, starting with a bin which contains \( \ell - i + c \) balls. Assume for the moment that, for each vertex with load at least \( c \), the recursive procedure always gives produces distinct children. Then

\[
f(\ell) \geq f(\ell - 1) + f(\ell - 2) + \ldots + f(0) + 1,
\]

where \( f(0) = 1 \). A simple calculation shows that \( f(\ell) \geq 2^\ell \). Thus, the recursive procedure gives a \( c \)-loaded tree with at least \( 2^\ell \) vertices, under the assumption that the children of each vertex considered by the recursion are all distinct.

We may now prove our main result on dynamic regular graphs.

Proof of Theorem 6. We want to show that after \( n \) balls have been allocated to the dynamic regular graph \((G^{(1)}, \ldots, G^{(n)})\), which satisfies the \( c \)-visibility property, the maximum load is at most \( \log_2 \log n + O(1/\varepsilon) \) with high probability.

Let \( c > 0 \) be a given constant. By the second statement of Proposition 18, with probability at least \( 1 - n^{-12c} \), the number of cycle-producing edges in a given component of \( C_n \) is at most \( c_2 = 2(12c + 13)/\varepsilon \). For a contradiction, suppose that there exists a bin, say \( r \), which has at least \( \ell + c_1 + c_2 + 1 \) balls, where \( c_1 = 12(c + 1) \). Consider \( c_2 + 1 \) balls in \( r \) at height at least \( \ell + c_1 \). The children of \( r \) in \( C_n \) are the bins \( r_1, r_2, \ldots, r_{c_2+1} \) (which might not be distinct), which were the alternative choice of these \( c_2 + 1 \) balls. Each of these children \( r_i \) has load at least \( \ell + c_1 \). We start the recursive construction at each child \( r_i \) of \( r \). Assuming that this component of \( C_n \) contains at most \( c_2 \) cycle-producing edges, it follows that for at least one child \( r_i \) of \( r \), the recursive procedure gives distinct children for each vertex which is a descendent of \( r_i \). Hence we obtain a \( c_1 \)-loaded tree which has \( 2^\ell \) vertices. Substituting \( \ell = \log_2 \log n \) and applying the first statement of Proposition 18, we conclude that with probability at least \( 1 - n^{-12c} \) such a structure does not exist in \( C_n \). This contradiction shows that with with probability at least \( 1 - 2n^{-12c} \geq 1 - n^{-c} \), the maximum load after \( n \) balls have been allocated is at most \( \log_2 \log n + O(1/\varepsilon) \).

5.1 Proof of Proposition 18

In this subsection we will prove two lemmas and then combine them to establish Proposition 18.

Lemma 19. Let \( k \) be a positive integer and let \( c_1 > 0 \). The probability that conflict graph \( C_n \) contains a \( c_1 \)-loaded connected component with \( k \) vertices is at most

\[
n \cdot 8^k \cdot \left( \frac{2c}{c_1} \right)^{c_1 k}.
\]

Moreover, by setting \( c_1 = 12(c + 1) \), we conclude that with probability at least \( 1 - n^{-12c} \), the conflict graph \( C_n \) does not contain a \( c_1 \)-loaded tree with at least \( \log n \) vertices.

Proof. A connected component in \( C_n \) with \( k \) vertices contains a spanning tree with \( k \) vertices. By Proposition 10, there are at most \( 4^{k-1} \) ordered trees with \( k \) vertices. For every ordered tree, we can choose its root in \( n \) ways, as we have \( n \) bins (vertices). Hence there are at most \( n \cdot 4^{k-1} \) rooted and
ordered trees. Let us fix an arbitrary ordered tree $T$ with a specified root. Also let $(t_1, \ldots, t_{k-1})$ denote an arbitrary sequence of rounds, where $t_i \in \{1, \ldots, n\}$ is the round when the $i$-th edge of the ordered tree $T$ is chosen. Notice that in an ordered tree with specified root, the $i$-th edge always connects the $i$-th child to its parent, and the parent is already known to us. Therefore, to build the tree, the $i$-th edge of the tree must be chosen from edges of $G^{(t_i)}$ that are adjacent to the known parent. This implies that the algorithm chooses the $i$-th edge of $T$ in round $t_i$ with probability $\frac{\Delta_{t_i}}{n \Delta_{t_i}/2} = \frac{2}{n}$. Since balls are independent from each other, the tree $T$ is constructed at the given times $(t_1, \ldots, t_{k-1})$ with probability

$$
\left(\frac{2}{n}\right)^{k-1}.
$$

On the other hand, ball $t$ is allocated to a given bin with probability at most $\Delta_t/(n \Delta_t/2) = 2/n$. Therefore, the probability that $T$ is $c_1$-loaded is at most

$$
\left(\frac{n}{c k}\right) \left(\frac{2}{n}\right)^{c_1 k} \leq \left(\frac{cn}{c_1 k}\right) \left(\frac{2}{n}\right)^{c_1 k} = \left(\frac{2e}{c_1}\right)^{c_1 k},
$$

where we used the fact that $\left(\frac{n}{c_1 k}\right) \leq \left(\frac{2e}{c_1}\right)^{c_1 k}$. Since balls are independent, one can multiply (15) by (16) and derive an upper bound for the probability that $T$ is constructed at the given times and is $c$-loaded. Taking the union bound over all rooted ordered trees and time sequences gives

$$
n4^{k-1} \sum_{(t_1, \ldots, t_{k-1})} \left(\frac{2}{n}\right)^{k-1} \left(\frac{2e}{c_1}\right)^{c_1 k} \leq n4^{k-1} \left(\frac{2e}{c_1}\right)^{c_1 k} = n8^{k-1} \left(\frac{2e}{c_1}\right)^{c_1 k},
$$

proving the first statement of the lemma. By setting $c_1 = 12(c + 1) > 4e$ and $k = \log n$ in the above formula, we infer that the probability that $C_n$ contains a $c_1$-loaded tree with $\log n$ vertices is at most

$$
n8^{k-1} \left(\frac{2e}{c_1}\right)^{c_1 k} < n2^{3k}2^{-12(c+1)k} \leq n2^{-12ck-9k} \leq n^{-12c},
$$

completing the proof.

**Lemma 20.** Suppose that the assumptions of Proposition 18 hold. Further assume that the conflict graph $C_n$ contains a $c_1$-loaded $k$-vertex tree $T$, where $c_1 > 4e$ is any constant and $k$ is a positive integer. Let $p$ denote the number of cycle-producing edges (with respect to $T$) which have been added between vertices in this tree during the allocation process. Then $p < 2(c_1 + 1)/\varepsilon$ with probability at least $1 - n^{-c_1}$.

**Proof.** For a given connected component of $k$ vertices, there are at most $\binom{k}{2}$ edges whose addition may produce a cycle. This includes edges already present in the component, as an edge with multiplicity 2 (double edge) forms a 2-cycle. Thus, the $p$ edges can be chosen in $\binom{k}{2}^p < k^{2p}$ ways. Let $\{e_1, e_2, \ldots, e_p\}$ denote a set of $p$ cycle-producing edges (some of these may create 2-cycles). Also let $(t_1, \ldots, t_p)$ denote a sequence of rounds, where $t_i \in \{1, \ldots, n\}$ is the round in which the $t_i$-th ball picks edge $e_i$. For each round $t = 1, 2, \ldots, n$ and $i = 1, \ldots, p$, let us define $I_t(e_i)$ as follows:

$$
I_t(e_i) = \begin{cases} 1 & \text{if } e_i \in E_t, \\ 0 & \text{otherwise}. \end{cases}
$$

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It is easy to see that
\[ \Pr \left[ \text{ball } t \text{ picks edge } e_i \text{ of } G^{(t)} \right] = \frac{\mathbb{1}_t(e_i)}{|E_t|}. \]

Now \( \text{vis}(e_i) = \sum_{i=1}^{n} \mathbb{1}_t(e_i) \) for \( i = 1, \ldots, p \). Using this, and the fact that \( |E_t| \geq n/2 \) for each \( t \) (since \( G^{(t)} \) is regular with degree at most 1), the probability that \( e_1, e_2, \ldots, e_p \) are chosen is at most

\[ \sum (t_1, \ldots, t_p) \left\{ \prod_{i=1}^{p} \frac{\mathbb{1}_t(e_i)}{E_t} \right\} \leq \prod_{i=1}^{p} \left\{ \sum_{i=1}^{n} \frac{\mathbb{1}_t(e_i)}{E_t} \right\} \leq \prod_{i=1}^{p} \frac{4 \text{vis}(e_i)}{n} \leq \left( \frac{4n^{1-\varepsilon}}{n} \right)^p = \left( \frac{4}{n^\varepsilon} \right)^p. \quad (17) \]

Moreover, applying Lemma 19 shows that the probability that \( C_n \) contains a \( c_1 \)-loaded \( k \)-vertex tree is at most

\[ n \cdot 8^k \cdot \left( \frac{2c_1}{4c_1} \right)^c_k \leq n \cdot 2^{-k}, \quad (18) \]
as \( c_1 \geq 4e \). So, with high probability, \( C_n \) does not contain any \( c_1 \)-loaded tree with at least \((\log n)^2\) vertices. Now assume that \( k < (\log n)^2 \). Combining (17) and (18), and taking the union bound over all choices for a set of \( p \) edges, we find that the probability that a \( c_1 \)-loaded \( k \)-vertex tree contains \( p \) cycle-producing edges is at most

\[ k^{2p} \cdot \left( \frac{4}{n^\varepsilon} \right)^p \cdot n \cdot 2^{-k} = \left( \frac{4 \cdot k^2}{n^\varepsilon} \right)^p \cdot n \cdot 2^{-k} \leq n^{-p/2} \cdot n \cdot 2^{-k}, \quad (19) \]

where the inequality holds as \( k < (\log n)^2 \). Therefore the probability that \( p = [2(c_1 + 1)/\varepsilon] \) cycle-producing edges are present is at most \( n^{-c_1} \). We conclude that \( p < 2(c_1 + 1)/\varepsilon \) with probability at least \( 1 - n^{-c_1} \).

\[ \square \]

**Proof of Proposition 18.** Combining the Lemmas 19 and 20 establishes the proposition, using \( c_1 = 12(\varepsilon + 1) \) in Lemma 20.

\[ \square \]

### 6 Proof of Proposition 8

We conclude the paper with the deferred proof of Proposition 8. First we restate a useful theorem from [8].

**Theorem 21.** [8, Theorem 3] Let \( M \) be an ergodic Markov chain with finite state space \( \Omega \) and stationary distribution \( \pi \). Let \( T = T(\varepsilon) \) be its \( \varepsilon \)-mixing time for \( \varepsilon < 1/8 \). Let \( (Z_1, \ldots, Z_t) \) denote a \( t \)-step random walk on \( M \) starting from an initial distribution \( \rho \) on \( \Omega \) (that is, \( Z_1 \) is distributed according to \( \rho \)). For some positive constant \( \mu \) and every \( i \in \mathbb{N} \), let \( f_i : \Omega \to [0,1] \) be a weight function at step \( i \) such that the expected weight \( \mathbb{E}_\pi [f_i(v)] = \sum_{v \in \Omega} \pi(v) f_i(v) \) satisfies \( \mathbb{E}_\pi [f_i(v)] = \mu \) for all \( i \).

Define the total weight of the walk \( (Z_1, \ldots, Z_t) \) by \( X = \sum_{i=1}^{t} f_i(Z_i) \). Write \( ||\rho||_x = \sqrt{\sum_{x \in \Omega} \rho_x^2 / \pi_x} \).

Then there exists some positive constant \( c \) (independent of \( \mu \) and \( \varepsilon \)) such that for all \( \alpha \geq 0 \),

1. \( \Pr [X \geq (1 + \alpha)\mu t] \leq c ||\rho||_x e^{-\alpha^2 \mu t / 2T} \) for \( 0 \leq \alpha \leq 1 \).
2. \( \Pr [X \geq (1 + \alpha)\mu t] \leq c ||\rho||_x e^{-\alpha \mu t / 2T} \) for \( \alpha > 1 \).
3. \( \Pr [X \leq (1 - \alpha)\mu t] \leq c ||\rho||_x e^{-\alpha \mu t / 2T} \) for \( 0 \leq \alpha \leq 1 \).
Proof of Proposition 8. Let $\Omega$ be the vertex set of the $R$-dimensional torus $\Gamma(n, R)$ and let $a$ and $b$ denote two arbitrary agents. By definition of the communication graph process, agents $a$ and $b$ are initially placed on two randomly chosen vertices of $\Gamma$, say $u_0$ and $v_0$. Note that $u_0$ and $v_0$ are independently chosen according to the stationary distribution $\pi$ of the random walk on $\Gamma(n, R)$. Now consider the trajectory of agents $a$ and $b$, which give two independent random walks $u_0, u_1, \ldots$ and $v_0, v_1, \ldots$ on $\Gamma(n, R)$. Defining $X_t = (u_t, v_t)$ for $t = 0, 1, \ldots$ gives a finite, ergodic Markov chain with stationary distribution $(\pi, \pi)$ on $\Omega \times \Omega$. For every $t \geq 0$, define $f(X_t) = f(u_t, v_t)$ to equal 1 if $d(u_t, v_t) \leq r$, and equal 0 otherwise, where $d(\cdot, \cdot)$ is the Manhattan distance for the given grid. Let $u^1_t$ and $v^1_t$ denote the projection of the random walks $u_t$ and $v_t$ onto the 1-dimensional torus $\Gamma(n^{1/R}, 1)$, respectively, defined by taking the first component of each of the random walks on $\Gamma(n, R)$. Then $X^1_t = (u^1_t, v^1_t)$ is an ergodic Markov chain on $\Gamma(n^{1/R}, 1)$, and its initial distribution is stationary. We may also define $f(u^1_t, v^1_t)$ to be 1 if $d(u^1_t, v^1_t) \leq r$, and 0 otherwise. By the Manhattan distance property, if $f(u_t, v_t) = 1$ then $f(u^1_t, v^1_t) = 1$. Therefore,

$$\text{vis}(a, b) = \sum_{t=0}^{n} f(X_t) \leq \sum_{t=0}^{n} f(X^1_t).$$

Set $\delta = \min\{1/4, 1/R\}$. Let $t_0$ be the first time when $d(u^1_{t_0}, v^1_{t_0}) \leq n^{\delta}$. Consider a moving window $W$ of length $2n^{\delta} + 1$, which contains the locations of $u^1_{t_0}$ and $v^1_{t_0}$. At time $t_0$, the vertices covered by $W$ are labelled in increasing order, with the leftmost vertex labelled $-n^{\delta}$ and the rightmost vertex labelled $n^{\delta} - 1$. The window $W$ stays at its initial location as long as no agent hits a border of $W$ (vertices labelled $-n^{\delta}$ or $n^{\delta}$), or the middle vertex of $W$ (labelled 0). Let $b$ be the first agent that hits a border or the centre of $W$. From this time on, $b$ and $W$ are coupled so that they both move and/or stay, simultaneously. (If $b$ moves left then $W$ also moves left, for example.) Each time the window $W$ moves, a vertex $u \in \Gamma_1$ is no longer covered by $W$ and a new vertex, $w \in \Gamma_1$, becomes covered by $w$. The new vertex $w$ is assigned the label of vertex $u$. This process always labels the vertices covered by $W$ by $\{-n^{\delta-1}, \ldots, n^{\delta} - 1\}$, and the movement of agent $b$ over these labeled vertices simulates a random walk on the additive group $\mathbb{Z}_{2n^{\delta}+1}$. Define

$$S = \{1 \leq t \leq n \mid u^1_t \text{ and } v^1_t \in W\}.$$

Assume that $S \neq \emptyset$ and define the chain $Y_t = (u^1_t, v^1_t), t \in S$. Then $Y_t$ can be considered as an ergodic Markov chain of length $|S| \leq n$ over $\mathbb{Z}_{2n^{\delta}-1}$, or equivalently, as a Markov chain on a $(2n^{\delta} + 1)$-cycle. By the proposition assumption we have $r = \mathcal{O}(n^{o(1)}) < n^{\delta}$, and so

$$\text{vis}(a, b) = \sum_{t=0}^{n} f(X_t) \leq \sum_{t=0}^{n} f(X^1_t) \leq \sum_{t \in S} f(Y_t) \leq \sum_{t=0}^{n} f(Y_t).$$

The chain $Y_t$ converges to stationary distribution $(\pi, \pi)$, where $\pi$ is the uniform distribution of a random walk on a $(2n^{\delta} + 1)$-cycle. It follows that for all $t = 0, 1, \ldots$ we have $E_{(\pi, \pi)} [f(Y_t)] = \mu = \Theta(r/n^{\delta})$, independently of $t$. It is well-known [16] that the $\varepsilon$-mixing time of the random walk on a $(2n^{\delta} + 1)$-cycle is $\mathcal{O}(n^{2\delta} \log(1/\varepsilon))$. If $\rho$ is the initial distribution $Y_0$, then we have that $||\rho||_{\pi} \leq \mathcal{O}(n^{\delta})$. Applying Theorem 21 implies that

$$\Pr \left[ \sum_{t=1}^{n} f(Y_t) \geq \mu \cdot n \right] = \mathcal{O}(n^{\delta} e^{-\Theta(rn^{1-3\delta})}) = n^{-\omega(1)}.$$

Therefore, with probability $1 - n^{-\omega(1)}$,

$$\text{vis}(a, b) \leq \sum_{t=0}^{n} f(Y_t) = \mathcal{O}(rn^{1-\delta}) = \mathcal{O}(n^{1-\delta+o(1)}) = \mathcal{O}(n^{1-\varepsilon}),$$

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taking $\varepsilon = \delta/2$, say. Taking the union bound over all pairs of agents completes the proof.

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