Erratum

The results of Sec. 4, except Thm. 5, are incorrect as stated, due to a crucial bug in the proof of Thm. 4 (in particular, the claim in Lemma 3 is not correct). However, the following modification of Thm. 4 is still correct:

Theorem 1. Assume that in each round $t$, after choosing $I_t$ the learner is told a number $a_t \geq 0$ such that $\min_i \ell_t(i) \geq a_t$. Then Exp3 performing updates based on loss vectors $\tilde{\ell}_t = \ell_t - a_t 1$ achieves

$$E \left[ \sum_{t=1}^{T} \ell_t(I_t) \right] - \min_{i=1,...,K} \sum_{t=1}^{T} \ell_t(i) \leq \frac{\log K}{\eta} + \frac{\eta}{2} \sum_{t=1}^{T} \sum_{i=1}^{K} (\ell_t(i) - a_t)^2 .$$

The theorem is based on a simple shifting argument, and is an immediate corollary of Lemma 2 and the argument leading to Eq. (13) in the proof of Thm. 4. Compared to Thm. 4, we: (1) Need to make the different assumption that we are told a lower bound on the losses (e.g., the smallest loss), as opposed to any loss; (2) Define $\tilde{\ell}_t$ a bit differently; and (3) The regret bound now depends on the variation of the losses through $\sum_i (\ell_t(i) - a_t)^2$ rather than through a Laplacian-based bound. Thus, we still get a regret bound which is always better than the standard Exp3 regret bounds, improves as the per-round losses become more similar, and becomes zero if all the losses are exactly the same (as it should be expected). Finally, Thm. 5, which provides a Laplacian-based lower bound, is still correct but is no longer matched by a similar upper bound. It remains open whether such an upper bound exists for a bandit setting similar to the one considered here.

Thanks to Étienne de Montbrun for finding the problem in Lemma 3.
Abstract

We study how the regret guarantees of nonstochastic multi-armed bandits can be improved, if the effective range of the losses in each round is small (e.g. the maximal difference between two losses in a given round). Despite a recent impossibility result, we show how this can be made possible under certain mild additional assumptions, such as availability of rough estimates of the losses, or advance knowledge of the loss of a single, possibly unspecified arm. Along the way, we develop a novel technique which might be of independent interest, to convert any multi-armed bandit algorithm with regret depending on the loss range, to an algorithm with regret depending only on the effective range, while avoiding predictably bad arms altogether.

1 Introduction

In the online learning and bandit literature, a recent and important trend has been the development of algorithms which are capable of exploiting “easy” data, in the sense of improved regret guarantees if the losses presented to the learner have certain favorable patterns. For example, a series of works have studied how the regret can be improved if the losses do not change much across rounds (e.g., [9, 14, 15, 16, 22]); being simultaneously competitive w.r.t. both “hard” and “easy” data (e.g., [21, 20, 5, 7]); attain richer feedback on the losses (e.g., [2]), have some predictable structure [19], and so on. In this paper, we continue this research agenda in a different direction, focusing on improved regret performance in nonstochastic settings with partial feedback where the learner has some knowledge about the variability of the losses within each round.

In the full information setting, where the learner observes the entire set of losses \( \ell_t(1), \ldots, \ell_t(K) \) after each round \( t \), it is possible to obtain regret bounds of order \( \varepsilon \sqrt{T \log K} \) scaling with the unknown effective range \( \varepsilon = \max_{t,i,j} |\ell_t(i) - \ell_t(j)| \) of the losses [8, Corollary 1]. Unfortunately, the situation in the bandit setting, where the learner only observes the loss of the chosen action, is quite different. A recent surprising result [11, Corollary 4] implies that in the bandit setting, the standard \( \Omega(\sqrt{KT}) \) regret lower bound holds, even when \( \varepsilon = O(\sqrt{K/T}) \). The proof defines a process where losses are kept \( \varepsilon \)-close to each other, but where the values oscillate unpredictably between rounds. Based on this, one may think that it is impossible to attain improved bounds in the bandit setting which depend on \( \varepsilon \), or some other measure of variability of the losses across arms. In this paper, we show the extent to which partial information about the losses allows one to circumvent the impossibility result in some interesting ways. We analyze two specific settings: one in which the learner can roughly estimate in advance the actual loss value of each arm, and one where she knows the exact loss of some arbitrary and unknown arm.

In order to motivate the first setting, consider a scenario where the learner knows each arm’s loss up to a certain precision (which may be different for each arm). For example, in the context of stock prices [13, 1] the learner may have a stochastic model providing some estimates of the loss means for the next round. In other cases, the learner may be able to predict that certain arms are going to perform poorly in some rounds. For example, in routing the learner may know in advance that some route is down, and a large loss is incurred if that route is picked. Note that in this scenario, a reasonable algorithm should be able to avoid picking that route. However, that breaks the regret guarantees of standard expert/bandit algorithms, which typically require each arm to be chosen with some positive probability. In the resulting regret bounds, it is difficult to avoid at least some dependence on the highest loss values.

To formalize these scenarios and considerations, we study a setting where for each arm \( i \) at round \( t \), the learner is told that the loss will be in \( [m_t(i) - \varepsilon_t(i), m_t(i) + \varepsilon_t(i)] \) for some \( m_t(i), \varepsilon_t(i) \). In this setting, we show a generic reduction, which allows one to convert any algorithm for bounded losses, under a generic feedback model (not necessarily a bandit one) to an algorithm with regret depending only on the
effective range of the losses (that is, only on \( \varepsilon_t(i) \), independent of \( m_t(i) \)). Concretely, taking the simple case where the loss of each arm \( i \) at each round \( t \) is in \([m_t(i) - \varepsilon, m_t(i) + \varepsilon]\) for some \( m_t(i) \) and fixed \( \varepsilon \), and assuming the step size is properly chosen, we can get a regret bound of \( O(\varepsilon \sqrt{KT}) \) for the bandit feedback, completely independent of \( m_t(i) \) and the losses’ actual range. Note that this has the desired behavior that as \( \varepsilon \to 0 \), the regret also converges to zero (in the extreme case where \( \varepsilon = 0 \), the learner essentially knows the losses in advance, and hence can avoid any regret). With full information feedback (where the entire loss vector is revealed at the end of each round), we can use the same technique to recover the regret bound.

The losses in advance, and hence can avoid any regret). With full information feedback (where the entire round (rather than any loss), this bound can be improved to order of \( O(\varepsilon \sqrt{KT}) \) (again, ignoring log factors) which vanishes, as it should, when \( C_t = 0 \) for all \( t \); that is, when all arms share the same loss value. We also provide a lower bound, showing that this upper bound is the best possible (up to log factors) in the worst case. Although our basic results pertain to connected graphs, using the range-dependent reductions discussed earlier we show it can be applied to graphs with multiple connected components and anchor points.

The paper is structured as follows: In Sec. 2, we formally define the standard experts/bandit online learning setting, which is the focus of our paper, and devote a few words to the notation we use. In Sec. 3, we discuss the situation where each individual loss is known to lie in a certain range, and provide an algorithm as well as upper and lower bounds on the expected regret. In Sec. 4, we consider the setting of smooth losses (as defined above). All our formal proofs are presented in the appendices.
2 Setting and notation

The standard experts/bandit learning setting (with nonstochastic losses) is phrased as a repeated game between a learner and an adversary, defined over a fixed set of $K$ arms/actions. Before the game begins, the adversary assigns losses for each of $K$ arms and each of $T$ rounds (this is also known as an oblivious adversary, as opposed to a nonoblivious one which sets the losses during the game’s progress). The loss of arm $i$ at round $t$ is defined as $\ell_t(i)$, and is assumed w.l.o.g. to lie in $[0, 1]$. We let $\ell_t$ denote the vector $(\ell_t(1), \ldots, \ell_t(K))$. At the beginning of each round, the learner chooses an arm $I_t \in \{1, \ldots, K\}$, and receives the associated loss $\ell_t(i)$. With bandit feedback, the learner then observes only her own loss $\ell_t(I_t)$, whereas with full information feedback, the learner gets to observe $\ell_t(i)$ for all $i$. The learner’s goal is to minimize the expected regret (sometimes denoted as pseudo-regret), defined as

$$E\left[\sum_{t=1}^{T} \ell_t(I_t)\right] - \min_{i=1,\ldots,K} \sum_{t=1}^{T} \ell_t(i),$$

where the expectation is over the learner’s possible randomness. We use $1_A$ to denote the indicator of the event $A$, and let $\log$ denote the natural logarithm. Given an (undirected) graph over $K$ nodes, its Laplacian $L$ is defined as the $K \times K$ matrix where $L_{i,i}$ equals the degree of node $i$, $L_{i,j}$ for $i \neq j$ equals $-1$ if node $i$ is adjacent to node $j$, and 0 otherwise. We let $\lambda_2(L)$ denote the second-smallest eigenvalue of $L$. This is also known as the algebraic connectivity number, and is larger the more well-connected is the graph. In particular, $\lambda_2(L) = 0$ for disconnected graphs, and $\lambda_2(L) = K$ for the complete graph.

3 Rough estimates of individual losses

We consider a variant of the online learning setting presented in Sec. 2, where at the beginning of every round $t$, the learner is provided with additional side information in the form of $\{m_t(i), \varepsilon_t(i)\}_{i=1}^K$, with the guarantee that $|\ell_t(i) - m_t(i)| \leq \varepsilon_t(i)$ for all $i = 1, \ldots, K$. We then propose an algorithmic reduction, which allows to convert any regret-minimizing algorithm $A$ (with some generic feedback), to an algorithm with regret depending on $\varepsilon_t(i)$, independent of $m_t(i)$. We assume that given a loss vector $\ell_t$ and chosen action $I_t$, the algorithm $A$ receives as feedback some function $f_t(\ell_t, I_t)$: For example, if $A$ is an algorithm for the multi-armed bandits setting, then $f_t(\ell_t, I_t) = \ell_t(I_t)$, whereas if $A$ is an algorithm for the experts setting, $f_t(\ell_t, I_t) = \ell_t$. In our reduction, $A$ is sequentially fed, at the end of each round $t$, with $f_t(\tilde{\ell}_t, \bar{I}_t)$ (where $\tilde{\ell}_t$ and $\bar{I}_t$ are not necessarily the same as the actual loss vector $\ell_t$ and actual chosen arm $I_t$), and returns a recommended arm $\bar{I}_{t+1}$ for the next round, which is used to choose the actual arm $I_{t+1}$.

To formally describe the reduction, we need a couple of definitions. For all $t$, let

$$j_t \in \arg \min_i \{m_t(i) - \varepsilon_t(i)\}$$

denote the arm with the lowest potential loss, based on the provided side-information (if there are ties, we choose the one with smallest $\varepsilon_t(i)$, and break any remaining ties arbitrarily). Define any arm $i$ as “bad” (at round $t$) if $m_t(i) - \varepsilon_t(i) > m_t(j_t) + \varepsilon_t(j_t)$ and “good” if $m_t(i) - \varepsilon_t(i) \leq m_t(j_t) + \varepsilon_t(j_t)$. Intuitively, “bad” arms are those which cannot possibly have the smallest loss in round $t$. For loss vector $\ell_t$, define the transformed loss vector $\tilde{\ell}_t$ as

$$\tilde{\ell}_t(i) = \begin{cases} \ell_t(i) - m_t(j_t) + \varepsilon_t(j_t) & \text{if } i \text{ is good} \\ 2\varepsilon_t(j_t) & \text{if } i \text{ is bad.} \end{cases}$$
It is easily verified that \( \tilde{\ell}_t(i) \in [0, 2(\varepsilon_t(i) + \varepsilon_t(j_t))] \) always. Hence, the range of the transformed losses does not depend on \( m_t(i) \). The meta-algorithm now does the following at every round:

1. Get an arm recommendation \( \tilde{I}_t \) from \( \mathcal{A} \).
2. Let \( I_t = \tilde{I}_t \) if \( \tilde{I}_t \) is a good arm, and \( I_t = j_t \) otherwise.
3. Choose arm \( I_t \) and get feedback \( f_t(\ell_t, I_t) \)
4. Construct feedback \( f_t(\tilde{\ell}_t, \tilde{I}_t) \) and feed to algorithm \( \mathcal{A} \)

Crucially, note that we assume that \( f_t(\ell_t, I_t) \) is also true in the bandit setting: If \( \tilde{I}_t \) is a “good” arm, then \( I_t = \tilde{I}_t \), hence we can construct \( \tilde{\ell}_t(\tilde{I}_t) = \ell_t(I_t) - m_t(j_t) + \varepsilon_t(j_t) \) based on the feedback \( \ell_t(I_t) \) actually given to the meta-algorithm. If \( \tilde{I}_t \) is a “bad” arm, then we can instead construct \( \tilde{\ell}_t(\tilde{I}_t) = 2\varepsilon_t(j_t) \), since \( \varepsilon_t(j_t) \) is given to the meta-algorithm as side-information. This framework can potentially be used for other partial-feedback settings as well.

The following key theorem implies that the expected regret of this meta-algorithm can be upper bounded by the expected regret of \( \mathcal{A} \), with respect to the transformed losses \( \tilde{\ell}_t \) (whose range is independent of \( m_t(i) \)):

**Theorem 2.** Suppose (without loss of generality) that \( \tilde{I}_t \) given by \( \mathcal{A} \) is chosen at random by sampling from a probability distribution \( \tilde{p}_t(1), \ldots, \tilde{p}_t(K) \). Let \( p_t(1), \ldots, p_t(K) \) be the induced distribution\(^1\) of \( I_t \). Then for any fixed arm \( a \in \{1, \ldots, K\} \) it holds that

\[
\sum_{t=1}^{T} \sum_{i=1}^{K} p_t(i) \tilde{\ell}_t(i) - \sum_{t=1}^{T} \ell_t(a) \leq \sum_{t=1}^{T} \sum_{i=1}^{K} \tilde{p}_t(i) \tilde{\ell}_t(i) - \sum_{t=1}^{T} \tilde{\ell}_t(a). \tag{1}
\]

This implies in particular that

\[
\mathbb{E} \left[ \sum_{t=1}^{T} \ell_t(I_t) \right] - \sum_{t=1}^{T} \ell_t(a) \leq \mathbb{E} \left[ \sum_{t=1}^{T} (\tilde{\ell}_t(\tilde{I}_t) - \tilde{\ell}_t(a)) \right]
\]

where the expectation is over the possible randomness of the algorithm \( \mathcal{A} \). Moreover, \( \tilde{\ell}_t(i) \in [0, 2(\varepsilon_t(j_t) + \varepsilon_t(i))] \) for any good \( i \), and \( \tilde{\ell}_t(i) = 2\varepsilon_t(j_t) \) for any bad \( i \).

The proof of the theorem (in the appendices) carefully relies on how the transformed losses and actions were defined. Since the range of \( \tilde{\ell}_t \) is independent of \( m_t \), we get a regret bound for our meta-algorithm which depends only on \( \varepsilon_t \). This is exemplified in the following two corollaries:

**Corollary 1.** With bandit feedback and using Exp3 as the algorithm \( \mathcal{A} \) (with step size \( \eta \)), the expected regret of the meta-algorithm is

\[
\mathcal{O} \left( \frac{\log K}{\eta} + \eta \sum_{t=1}^{T} \left( K\varepsilon_t(j_t)^2 + \sum_{i \in G_t} \varepsilon_t(i)^2 \right) \right)
\]

where \( G_t \subseteq \{1, \ldots, K\} \) is the set of “good” arms at round \( t \).

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\(^1\)By definition of the meta-algorithm, we have \( p_t(i) = \tilde{p}_t(i) \) if \( i \neq j_t \) is good, \( p_t(i) = 0 \) if \( i \) is bad, and \( p_t(j_t) = \tilde{p}_t(j_t) + \sum_{i \text{ is bad}} \tilde{p}_t(i) \).
The optimal choice of $\eta$ leads to a regret of order $\sqrt{(\log K) \sum_{t=1}^{T} (K \epsilon_t(j_t)^2 + \sum_{i \in G_t} \epsilon_t(i)^2)}$. This recovers the standard Exp3 bound in the case $m_t(i) = \epsilon_t(i) = \frac{1}{t}$ (i.e., the standard setting where the losses are only known to be bounded in $[0, 1]$), but can be considerably better if the $\epsilon_t(i)$ terms are small, or the $m_t(i)$ terms are large. We also note that the $\log K$ factor can in principle be removed, i.e., by using the implicitly normalized forecaster of [3] with appropriate parameters. A similar corollary can be obtained in the full information setting, using a standard algorithm such as Hedge [10].

**Corollary 2.** With full information feedback and using Hedge as the algorithm $\mathcal{A}$ (with step size $\eta$), the expected regret of the meta-algorithm is

$$O \left( \frac{\log K}{\eta} + \eta \sum_{t=1}^{T} \max_{i=1, \ldots, K} \epsilon_t(i)^2 \right).$$

The optimal choice of $\eta$ leads to regret of order $\sqrt{(\log K) \sum_{t=1}^{T} \max_{i} \epsilon_t(i)^2}$. As in the bandit setting, our reduction can be applied to other algorithms as well, including those with more refined loss-dependent guarantees (e.g., [22] and references therein).

Finally, we note that Thm. 2 can easily be used to provide high-probability bounds on the actual regret $\sum_{t=1}^{T} \ell_t(I_t) - \sum_{t=1}^{T} \ell_t(a)$, rather than just bounds in expectation, as long as we have a high-probability regret bound for $\mathcal{A}$. This is due to Eq. (1), and can be easily shown using standard martingale arguments.

### 3.1 Related work

As mentioned in the introduction, a question similar to those we are studying here was considered in [19], under the name of learning with predictable sequences. Unlike our setting, however, [19] does not require knowledge of $\epsilon_t(i)$. Assuming the step size is chosen appropriately, they provide algorithms with expected regret bounds scaling as

$$\sqrt{(\log K) \sum_{t=1}^{T} \sum_{i=1}^{K} \epsilon_t(i)^2} \quad \text{(bandit feedback)}$$

and

$$\sqrt{(\log K) \sum_{t=1}^{T} \max_{i} \epsilon_t(i)^2} \quad \text{(full information feedback)}$$

Comparing these bounds to Corollaries 1 and 2, we see that we obtain a similar regret bound in the full information setting, whereas in the bandit setting, our bound has a better dependence on the number of arms $K$, and better dependencies on $\epsilon_t(1), \ldots, \epsilon_t(K)$ if $\epsilon_t(j_t)$ or the number of “good” arms tends to be small. Also, our algorithmic approach is based on a reduction, which can be applied in principle to any algorithm and to general families of feedback settings, rather than a specific algorithm. On the flip side, our bound in the bandit setting can be worse than that of [19], if $K \epsilon_t(j_t)^2 \gg \sum_{i} \epsilon_t(i)^2$. Also, their algorithm is tailored to the more general setting of linear bandits (where at each round the learner needs to pick a point $w_t$ in some convex set $\mathcal{W}$, and receives a loss $\langle \ell_t, w_t \rangle$), and does not require knowing $\epsilon_t(i)$ in advance.

Another related line of work is path-based bounds, where it is assumed that the losses $\ell_t(i)$ tend to vary slowly with $t$, and $\ell_{t-1}(i)$ can provide a good estimate of $\ell_t(i)$. This can be linked to our setting by taking $m_t(i) = \ell_{t-1}(i)$, and $\epsilon_t(i)$ be some known upper bound on $|\ell_t(i) - \ell_{t-1}(i)|$. However, implementing this requires the assumption that $\ell_{t-1}$ is revealed at the next round $t$, which does not fit the bandit setting. Thus, it is difficult to directly compare these results to ours. Most work on this topic has focused on the full information feedback setting (see [22] and references therein), and the bandit setting was studied for instance in [15].
3.2 Lower bound

We now turn to consider the tightness of our results. Since the focus of this paper is to study the variability of the losses across arms, rather than across time, we will consider for simplicity the case where $\varepsilon_t(j)$ are fixed for all $t = 1, \ldots, T$ (hence the $t$ subscript can be dropped).

In the theorem below, we show that the dependencies on $\sum_j \varepsilon(j)^2$ and $\max_j \varepsilon(j)$ (in the bandit and full information case, respectively) cannot be improved in general.

**Theorem 3.** Fix $T, K > 1$ and nonnegative $\{\varepsilon(i)\}_{i=1}^K$ such that $\min_{j: \varepsilon(j) > 0} \varepsilon(j)^2 \geq \frac{2}{T} \sum_j \varepsilon(j)^2$. Then there exists fixed parameters $m(j)$ for $j = 1, \ldots, K$ such that the following holds: For any (possibly randomized) learner strategy $A$, there exists a loss assignment satisfying $|\ell_t(j) - m(j)| \leq \varepsilon(j)$ for all $t, j$, such that

$$E_A \left[ \sum_{t=1}^T \ell_t(I_t) \right] - \min_{j=1,\ldots,K} \sum_{t=1}^T \ell_t(j) \geq \left\{ \begin{array}{ll}
c \sqrt{T \sum_{j=1}^K \varepsilon(j)^2} & \text{with bandit feedback} \\
c \sqrt{T \max_{j=1,\ldots,K} \varepsilon(j)^2} & \text{with full information feedback} \end{array} \right.$$\

where $c > 0$ is a universal constant.

The proof is conceptually similar to the standard regret lower bound for nonstochastic multi-armed bandits (see [6]), where the losses are generated stochastically, with one randomly-chosen and hard-to-find arm having a slightly smaller loss in expectation. However, we utilize a more involved stochastic process to generate the losses as well as to choose the better arm, which takes the values of $\varepsilon(i)$ into account.

**Remark 1.** The construction in the bandit setting is such that all arms are potentially “good” in the sense used in Corollary 1, and hence $\sum_{j=1}^K \varepsilon(j)^2$ coincides with $\sum_{i \in G_t} \varepsilon(i)^2$ (recall $G_t$ is the set of “good” arms at time $t$). If one wishes to consider a situation where some arms $j$ are “bad”, and obtain a bound dependent on $\sum_{j \in G_t} \varepsilon(j)^2$, one can simply pick some sufficiently large values $m(j)$ for them, and ignore their contribution to the regret in the lower bound analysis.

The lower bound leaves open the possibility of removing the dependence on $K \varepsilon_t(j_t)^2$ in the upper bound. This term is immaterial when $K \varepsilon_t(j_t)$ is comparable to, or smaller than $\max_{i \in G_t} \varepsilon_t(i)^2$ (e.g., if most arms are good, and $\varepsilon_t(i)$ is about the same for all $i$), but there are certainly situations where it could be otherwise. This question is left to future work.

4 Smooth losses

As discussed in the introduction, a line of work in the online learning literature considered the situation where the losses of each arm varies slowly across time (e.g., $|\ell_t(i) - \ell_{t'}(i)|$ tends to be small when $t$ and $t'$ are close to each other), and showed how to attain better regret guarantees in such a case. An orthogonal question is whether such improved performance is possible when the losses vary smoothly across arms. Namely, $|\ell_t(i) - \ell_t(i')|$ tends to be small for all pairs $i, i'$ of actions that are similar to each other.

It turns out that this assumption can be exploited, avoiding the lower bound of [11], if the learner is given (or can compute) an “anchor point” $a_t$ at the end of the round $t$, which equals the loss of some arm at round $t$, independent of the learner’s randomness at that round. Importantly, the learner need not even know which arm has this loss. For example, it is often reasonable to assume that there is always some arm which attains a minimal loss of 0, or some arm which attains a maximal loss of 1. In that case, instead of
estimating losses $\ell_t(i)$ in $[0, 1]$, it is enough to estimate losses of the form $\ell_t(i) + (1 - a_t)$, which may lie in a much narrower range if $|\ell_t(i) - a_t|$ is constrained to be small.

To see why this “anchor point” side-information circumvents the lower bound of [11], we briefly discuss their construction (in a slightly simplified manner): The authors consider a situation where the losses are generated stochastically and independently at each round according to $\ell_t(i) = \text{clip}_{[0,1]}(Z_t - \Delta I_{i=\star})$, with $Z_t$ being a standard Gaussian random variable, $\Delta = \Theta(\sqrt{K/T})$, and $i^\star$ being some arm chosen uniformly at random. Hence, at every round, arm $i^\star$ has a loss smaller by $\Theta(\sqrt{K/T})$ than all other arms. Getting an expected regret smaller than $\Omega(\sqrt{KT})$ would then amount to detecting $i^\star$. However, since the learner observes only a single loss every round, the similarity of the losses for different arms at a given round does not help much. In contrast, if the learner had access to the loss $a_t$ of any fixed arm (independent of the learner’s randomness), she could easily detect $i^\star$ in $O(K)$ rounds, simply by maintaining a “feasible set” $I$ of possible arms, picking arms $i \in I$ at random, and removing it from $I$ if $\ell_t(i) - a_t$ is positive. This process ends once $I$ contains a single arm, which must be $i^\star$.

To formalize this setting in a flexible manner, we follow a graph-based approach, inspired by [10]. Specifically, we assume that at every round $t$, a graph over the $K$ arms, with an associated Laplacian matrix $L_t$ and parameter $C_t \geq 0$, can be defined so that the loss vector $\ell_t$ satisfies

$$\ell_t^\top L_t \ell_t = \sum_{(i,j) \in E_t} (\ell_t(i) - \ell_t(j))^2 \leq C_t^2.$$  

The smaller is $C_t$, the more similar are the losses, on average. This can naturally interpolate between the standard bandit setting (where the losses need not be similar) and the extreme case where all losses are the same, in which case the regret is always trivially zero. Crucially, note that the learner need not have explicit knowledge of neither $L_t$ nor $C_t$: In fact, our regret upper bounds, which will depend on these entities, will hold for any $L_t$ and $C_t$ which are valid with respect to the vectors of actual losses (possibly the ones minimizing the bounds). The only thing we do expect the learner to know (at the end of each round $t$) is the “anchor point” $a_t$ as described above. We also note that this setting is quite distinct from the graph bandits setting of [17, 2], which also assumes a graph structure over the bandits, but this graph encodes what feedback the learner receives, as opposed to encoding similarities between the losses themselves.

We now turn to describe the algorithm and associated regret bound. The algorithm itself is very simple: Run a standard multiarmed bandits algorithm suitable for our setting (in particular, Exp3 [4]) using the shifted losses $\hat{\ell}_t(i) = \ell_t(i) + 1 - a_t$. The associated regret guarantee is formalized in the following theorem.

**Theorem 4.** Assume that in each round $t$, after choosing $I_t$ the learner is told a number $a_t$ chosen by the oblivious adversary and such that there exists some arm $k_t$ with $\ell_t(k_t) = a_t$. Then Exp3 performing updates based on loss vectors $\hat{\ell}_t = \ell_t + (1 - a_t)1$ achieves

$$\mathbb{E} \left[ \sum_{t=1}^T \ell_t(I_t) \right] - \min_{i=1,\ldots,K} \sum_{t=1}^T \ell_t(i) \leq \frac{\log K}{\eta} + \frac{\eta}{2} \sum_{t=1}^T \left( 1 + \frac{C_t^2}{\lambda_2(L_t)} \right),$$

where each $L_t$ is the Laplacian of any simple and connected graph on $\{1, \ldots, K\}$ such that $\ell_t^\top L_t \ell_t \leq C_t^2$ for all $t = 1, \ldots, T$.

The proof is based on Euclidean-norm regret bounds for the Exp3 algorithm, combined with a careful analysis of the associated quantities based on the Laplacian constraint $\ell_t^\top L_t \ell_t \leq C_t^2$.

By this theorem, we get that if the step size $\eta$ is chosen optimally (based on $T, C_t, \lambda_2(L_t)$), then we get a regret bound of order $\sqrt{\left(\log K\right) \sum_{t=1}^T \left( 1 + \frac{C_t^2}{\lambda_2(L_t)} \right)}$. We note that even if some of these parameters are
unknown in advance, this can be easily handled using doubling-trick arguments (see the appendices for a proof), and the same holds for our other results.

The bound of Theorem 4 is not fully satisfying as it does not vanish when $C_t = 0$ (which assuming the graph is connected, implies that all losses are the same). The reason is that we need to add 1 to each loss component in order to guarantee that we do not end up with negative components when $\ell_t(k_t)$ is subtracted from $\ell_t$. This is avoided when in each round $t$, the revealed loss $\ell_t(k_t)$ is the smallest component of $\ell_t$, as formalized in the following corollary.

**Corollary 3.** Assume that in each round $t$, after choosing $I_t$ the learner is told $a_t = \min_i \ell_t(i)$. Then Exp3 performing updates using losses $\tilde{\ell}_t = \ell_t - a_t 1$ achieves

$$
\mathbb{E} \left[ \sum_{t=1}^{T} \ell_t(I_t) \right] - \min_{i=1,\ldots,K} \sum_{t=1}^{T} \ell_t(i) \leq \frac{\log K}{\eta} + \frac{\eta}{2} \sum_{t=1}^{T} \frac{C_t^2}{\lambda_2(L_t)}
$$

where each $L_t$ is the Laplacian of any simple and connected graph on $\{1, \ldots, K\}$ such that $\ell_t^T L_t \ell_t \leq C_t^2$ for all $t = 1, \ldots, T$.

We leave the question of getting such a bound, without $a_t$ being the smallest loss, as an open problem.

We now show how the bounds stated in Theorem 4 and Corollary 3 relate to the standard Exp3 bound, which in its tightest form is of order $\sqrt{\log K} \sum_t \|\ell_t\|^2$ —— see Lemma 2 in the supplementary material. Recall that our bounds are achieved for all choices of $L_t, C_t$ such that $\ell_t^T L_t \ell_t \leq C_t^2$ for all $t$. Now assume, for each $t$, that $L_t$ is the Laplacian of the $K$-clique. Then $L_t$ has all nonzero eigenvalues equal to $K$, and so the condition $\ell_t^T L_t \ell_t \leq C_t^2$ is satisfied for $C_t = \|\ell_t\|\sqrt{K}$. As $\lambda_2(L_t)$ is also equal to $K$, we have that $C_t^2 / \lambda_2(L_t) = \|\ell_t\|^2$. Hence, when $\eta$ is tuned optimally (e.g., through the doubling trick), the bounds of Theorem 4 and Corollary 3 take, respectively, the form

$$
\sqrt{\left( \log K \right) \sum_{t=1}^{T} \min_{i} \left\{ \|\ell_t\|^2, 1 + \frac{C_t^2}{\lambda_2(L_t)} \right\}} \quad \text{and} \quad \sqrt{\left( \log K \right) \sum_{t=1}^{T} \min_{i} \left\{ \|\ell_t\|^2, \frac{C_t^2}{\lambda_2(L_t)} \right\}}.
$$

Finally, we show that for fixed graphs $L_t = L$, the regret bound in Eq. (2) (right-hand side) is tight in the worst-case up to log factors.

**Theorem 5.** There exist universal constants $c_1, c_2$ such that the following holds: For any randomized algorithm, any $C > 0$, any $\lambda \in (0, 1]$, and any sufficiently large $K$ and $T$, there exists a $K$-node graph with Laplacian $L$ satisfying $\lambda_2(L) \in [c_1 \lambda, c_2 \lambda]$ and an adversary strategy $\ell_1, \ldots, \ell_T$, such that the expected regret (w.r.t. the algorithm’s internal randomization) is at least

$$
\Omega \left( \min \left\{ \sqrt{K}, \frac{C}{\sqrt{\lambda_2(L)}} \right\} \sqrt{T} \right)
$$

while $\ell_t^T L \ell_t \leq C$ for all $t = 1, \ldots, T$.

This theorem matches Eq. (2), assuming that $C_t = C, L_t = L$ for all $t$, and that $\lambda_2(L) = \mathcal{O}(1)$. Note that the latter assumption is generally the interesting regime for $\lambda_2(L)$ (for example, $\lambda_2(L) \leq 1$ as long as there is some node connected by a single edge). The proof is based on considering an “octopus” graph, composed of long threads emanating from one central node, and applying a standard bandit lower bound strategy on the nodes at the ends of the threads.
4.1 Multiple connected components

The previous results of this section need the graph represented by $L_t$ to be connected, in order for the guarantees to be non-vacuous. This is not just an artifact of the analysis: If the graph is not connected, at least some arms can have losses which are arbitrarily different than other arms, and the anchor point side information is not necessarily useful. Indeed, if there are multiple connected components, then $\lambda_2 = 0$ and our bounds become trivial. Nevertheless, we now show it is still possible to get improved regret performance in some cases, as long as the learner is provided with anchor point information on each connected component of the graph.

We assume that at every round $t$, there is some graph defined over the arms, with edge set $E_t$. However, here we assume that this graph may have multiple connected components (indexed by $s$ in some set $C_t$). For each connected component $s$, with associated Laplacian $L_t(s)$, we assume the learner has access to an anchor point $m_t(s)$. Unlike the case discussed previously, here the anchor points may be different at different components, so a simple shifting of the losses (as done in Sec. 4) no longer suffices to get a good bound. However, the anchor points still allow us to compute some interval, in which each loss must lie, which in turn can be plugged into the algorithmic reduction presented in Sec. 3. This is formalized in the following lemma.

**Lemma 1.** For any connected component $s \in C_t$, and any arm $i$ in that component, $|\ell_t(i) - m_t(s)| \leq C_t / \sqrt{\lambda_2(L_t(s))}$.

Based on this lemma, we know that any arm at any connected component $s$ has values in

$$\left[ m_t(s) - \frac{C_t}{\sqrt{\lambda_2(L_t(s))}}, m_t(s) + \frac{C_t}{\sqrt{\lambda_2(L_t(s))}} \right].$$

Using this and applying Corollary 1, we have the following result.

**Theorem 6.** For any fixed arm $j$, the algorithm described in Corollary 1 satisfies

$$\mathbb{E} \left[ \sum_t \ell_t(I_t) - \sum_t \ell_t(j) \right] \leq \frac{\log(K)}{\eta} + \frac{\eta}{2} \sum_{t=1}^T \left( \frac{C_t^2}{\lambda_2(L_t(s_{\text{min}}))} + \sum_{s \in G_t} \frac{C_t^2}{\lambda_2(L_t(s))} N_t(s) \right)$$

where $N_t(s)$ is the number of arms in connected component $s$, and $s_{\text{min}}$ is a connected component $s$ for which $m_t(s) - C_t / \sqrt{\lambda_2(L_t(s))}$ is smallest.

This allows us to get results which depend on the Laplacians $L_t(s)$, even when these sub-graphs are disconnected. We note however that this theorem does not recover the results of Sec. 4 when there is only one connected component, as we get $\frac{\log K}{\eta} + \frac{\eta}{2} \frac{C_t^2}{\sum_{s \in G_t} \lambda_2(L_t(s))} N_t(s)$ where the $K + 1$ factor is spurious. The reason for this looseness is that we go through a coarse upper bound on the magnitude of the losses, and lose the dependence on the Laplacian along the way. This is not just an artifact of the analysis: Recall that the algorithmic reduction proceeds by using transformations of the actual losses, and these transformations may not satisfy the same Laplacian constraints as the original losses. Getting a better algorithm with improved regret performance in this particular setting is left to future work.
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The proof consists mainly of proving Eq. (1). The in-expectation bounds follows by applying expectations on both sides of the inequality, and noting that conditioned on rounds 1, . . . , t − 1, the conditional expectation of $\ell_t(I_t)$ equals $\sum_{i=1}^{K} p_t(i)\ell_t(i)$, and the conditional expectation of $\tilde{\ell}_t(I_t)$ equals $\sum_{i=1}^{K} \tilde{p}_t(i)\ell_t(i)$. Also, the statement on the range of each $\tilde{\ell}_t(i)$ is immediate from the definition of $\tilde{\ell}_t(i)$ and Eq. (5) below.

We now turn to prove Eq. (1). By adding and subtracting terms, it is sufficient to prove that

$$
\sum_{t} \sum_{i} (p_t(i)\ell_t(i) - m_t(j_t) + \varepsilon_t(j_t)) - \sum_{t} (\ell_t(a) - m_t(j_t) + \varepsilon_t(j_t)) \leq \sum_{t,i} \tilde{p}_t(i)\tilde{\ell}_t(i) - \sum_{t} \tilde{\ell}_t(a). \tag{3}
$$

We will rely on the following facts, which are immediate from the definition of good and bad arms: Any bad arm $i$ must satisfy

$$
\ell_t(i) \geq m_t(j_t) + \varepsilon_t(j_t) \tag{4}
$$

and any good arm $i$ must satisfy

$$
m_t(j_t) - \varepsilon_t(j_t) \leq \ell_t(i) \leq m_t(j_t) + \varepsilon_t(j_t) + 2\varepsilon_t(i). \tag{5}
$$

Based on this, we have the following two claim, whose combination immediately implies Eq. (3).

**Claim 1.** For any fixed arm $a$, $\tilde{\ell}_t(a) \leq \ell_t(a) - m_t(j_t) + \varepsilon_t(j_t)$.

To show Claim 1, we consider separately the case where $a$ is a bad arm at round $t$, and where $a$ a good arm at round $t$. If $a$ is a bad arm, then $\tilde{\ell}_t(a) = 2\varepsilon_t(j_t)$, which is at most $\ell_t(a) - m_t(j_t) + \varepsilon_t(j_t)$ by Eq. (4). Otherwise, if $a$ is a good arm at round $t$, the observation follows by definition of $\tilde{\ell}_t$. 

A Proof of Thm. 2

The proof consists mainly of proving Eq. (1). The in-expectation bounds follows by applying expectations on both sides of the inequality, and noting that conditioned on rounds 1, . . . , t − 1, the conditional expectation of $\ell_t(I_t)$ equals $\sum_{i=1}^{K} p_t(i)\ell_t(i)$, and the conditional expectation of $\tilde{\ell}_t(I_t)$ equals $\sum_{i=1}^{K} \tilde{p}_t(i)\ell_t(i)$. Also, the statement on the range of each $\tilde{\ell}_t(i)$ is immediate from the definition of $\tilde{\ell}_t(i)$ and Eq. (5) below.

We now turn to prove Eq. (1). By adding and subtracting terms, it is sufficient to prove that

$$
\sum_{t} \sum_{i} (p_t(i)\ell_t(i) - m_t(j_t) + \varepsilon_t(j_t)) - \sum_{t} (\ell_t(a) - m_t(j_t) + \varepsilon_t(j_t)) \leq \sum_{t,i} \tilde{p}_t(i)\tilde{\ell}_t(i) - \sum_{t} \tilde{\ell}_t(a). \tag{3}
$$

We will rely on the following facts, which are immediate from the definition of good and bad arms: Any bad arm $i$ must satisfy

$$
\ell_t(i) \geq m_t(j_t) + \varepsilon_t(j_t) \tag{4}
$$

and any good arm $i$ must satisfy

$$
m_t(j_t) - \varepsilon_t(j_t) \leq \ell_t(i) \leq m_t(j_t) + \varepsilon_t(j_t) + 2\varepsilon_t(i). \tag{5}
$$

Based on this, we have the following two claim, whose combination immediately implies Eq. (3).

**Claim 1.** For any fixed arm $a$, $\tilde{\ell}_t(a) \leq \ell_t(a) - m_t(j_t) + \varepsilon_t(j_t)$.

To show Claim 1, we consider separately the case where $a$ is a bad arm at round $t$, and where $a$ a good arm at round $t$. If $a$ is a bad arm, then $\tilde{\ell}_t(a) = 2\varepsilon_t(j_t)$, which is at most $\ell_t(a) - m_t(j_t) + \varepsilon_t(j_t)$ by Eq. (4). Otherwise, if $a$ is a good arm at round $t$, the observation follows by definition of $\tilde{\ell}_t$. 

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Combining the two claims above, and summing over random coin flips. Our goal is to provide lower bounds on \( \ell_t \), the set of good arms at round \( t \), bounded by

\[
E \sum_{i=1}^{K} \tilde{p}_t(i) \ell_t(I_t) - m_t(j_t) + \varepsilon_t(j_t) \leq E \sum_{i=1}^{K} \tilde{p}_t(i) \tilde{\ell}_t(i)
\]

where

\[
p_t(i) = \begin{cases} 
\begin{array}{ll}
\tilde{p}_t(i) & i \neq j_t \text{ and } i \text{ is good} \\
0 & i \neq j_t \text{ and } i \text{ is bad}
\end{array}
\end{cases}
\]

\[
\tilde{\ell}_t(j_t) + \sum_i \text{is bad } p(i) & i = j_t.
\]

To show Claim 2, recall that if \( i \) is a good arm, then \( \tilde{\ell}_t(i) = \ell_t(i) - m_t(j_t) + \varepsilon_t(j_t) \), and otherwise, we have \( \tilde{\ell}_t(I_t) = 2\varepsilon_t(j_t) \geq \ell_t(j_t) - m_t(j_t) + \varepsilon_t(j_t) \) (since \( \ell_t(j_t) \leq m_t(j_t) + \varepsilon_t(j_t) \) by definition). Letting \( G_t \) denote the set of good arms at round \( t \), we have:

\[
\sum_i \tilde{p}_t(i) \tilde{\ell}_t(i) = \sum_{i \in G_t} \tilde{p}_t(i) \tilde{\ell}_t(i) + \sum_{i \text{ bad}} \tilde{p}_t(i) \tilde{\ell}_t(i)
\]

\[= \sum_{i \in G_t} \tilde{p}_t(i) (\ell_t(i) - m_t(j_t) + \varepsilon_t(j_t)) + \sum_{i \text{ bad}} \tilde{p}_t(i) 2 \varepsilon_t(j_t)
\]

\[\geq \sum_{i \in G_t} \tilde{p}_t(i) (\ell_t(i) - m_t(j_t) + \varepsilon_t(j_t)) + \sum_{i \text{ is bad}} \tilde{p}_t(i) (\ell_t(j_t) - m_t(j_t) + \varepsilon_t(j_t))
\]

\[= \sum_i p_t(i) \ell_t(I_t) - m_t(j_t) + \varepsilon_t(j_t).
\]

Combining the two claims above, and summing over \( t \), we get Eq. (3) as required.

**B Proof of Thm. 3**

Suppose the learner uses some (possibly randomized) strategy, and let \( A \) be a random variable denoting its random coin flips. Our goal is to provide lower bounds on

\[
\sup_{\ell_1, \ldots, \ell_T} \left( E_A \left[ \sum_{t=1}^{T} \ell_t(I_t) \right] - \min_{j=1, \ldots, K} \sum_{t=1}^{T} \ell_t(j) \right)
\]

where the expectation is with respect to the learner’s (possibly randomized) strategy. Clearly, this is lower bounded by

\[
E_{J,L} E_A A \left[ \sum_{t=1}^{T} \ell_t(I_t) - \sum_{t=1}^{T} \ell_t(J) \right],
\]

where \( E_{J,L} \) signifies expectation over some distribution over indices \( J \) and losses \( \{\ell_i(t)\} \). By Fubini’s theorem, this equals

\[
E_A E_{J,L} \left[ \sum_{t=1}^{T} \ell_t(I_t) - \sum_{t=1}^{T} \ell_t(J) \right] \geq \inf_A E_{\{\ell_t(t)\}_{t \leq j}} \left[ \sum_{t=1}^{T} \ell_t(I_t) - \sum_{t=1}^{T} \ell_t(j) \right],
\]

where \( \inf_A \) refers an infimum over the learner’s random coin flips. Thus, we need to provide some distribution over indices \( J \) and losses, so that for any deterministic learner,

\[
E \left[ \sum_{t=1}^{T} \ell_t(I_t) - \sum_{t=1}^{T} \ell_t(J) \right] \leq \min_{j=1, \ldots, K} \sum_{t=1}^{T} \ell_t(j).
\]
is lower bounded as stated in the theorem.

The proof will be composed of two constructions, depending on whether we are in the bandit of full information setting, and whether \( \frac{\max_j \epsilon_j^2}{\sum_j \epsilon_j^2} \) is larger or smaller than 1/4.

### B.1 The case \( \frac{\max_j \epsilon_j^2}{\sum_j \epsilon_j^2} \leq \frac{1}{4} \) with bandit feedback

For this case, we will consider the following distribution: Let \( J \) be distributed on \( \{1, \ldots, K\} \) according to the probability distribution \( p(1), \ldots, p(k) \) (to be specified later). Conditioned on any \( J = j \), we define the distribution over losses as follows, independently for each round \( t \) and index \( i \):

- If \( i \neq j \), then \( \ell_t(i) \) equals \( \max_r \epsilon_r + \epsilon(i) \) w.p. \( \frac{1}{2} \), and \( \max_r \epsilon_r - \epsilon(i) \) w.p. \( \frac{1}{2} \).
- If \( i = j \), then \( \ell_t(i) \) equals \( \max_r \epsilon_r + \epsilon(i) \) w.p. \( \frac{1-\delta(i)}{2} \), and \( \max_r \epsilon_r - \epsilon(i) \) w.p. \( \frac{1+\delta(i)}{2} \).

Also, let \( E_j, P_j \) denote expectation and probabilities (over the space of possible losses and indices) conditioned on the event \( J = j \). With this construction, we note that \( E_j[\ell_t(j)] = \max_r \epsilon_r - \delta(j)\delta(j) \), and \( E_j[\ell_t(i)] = \max_r \epsilon_r \) if \( i \neq j \). As a result,

\[
E_j[\ell_t(I_t) - \ell_t(j)] = P_j(I_t \neq j) \cdot E_j[\ell_t(I_t) - \ell_t(j) | I_t \neq j] = P_j(I_t \neq j) \epsilon(j)\delta(j),
\]

and therefore Eq. (6) equals

\[
\sum_{j=1}^{K} p(j)E_j \left( \sum_{t=1}^{T} (\ell_t(I_t) - \ell_t(j)) \right) = \sum_{j=1}^{K} p(j) \sum_{t=1}^{T} P_j(I_t \neq j) \epsilon(j)\delta(j)
\]

\[
= \sum_{j=1}^{K} p(j)\epsilon(j)\delta(j) \sum_{t=1}^{T} (1 - P_j(I_t = j)). \tag{7}
\]

Let \( P_0 \) denote the probability distribution over \( \{\ell_t(i)\}_i \), where for any \( i \) and \( t \), \( \ell_t(i) \) is independent and equals \( \max_r \epsilon_r + \epsilon(i) \) with equal probability (note that this induces a probability on any event which is a deterministic function of the loss assignments, such as \( I_t = j \) for some \( t, j \)). By a standard information-theoretic argument (see for instance [6, proof of Lemma 3.6]), we have that

\[
|P_j(I_t = j) - P_0(I_t = j)| \leq \sqrt{E_0[T(j)] \cdot KL \left( \frac{1}{2}, \frac{1 - \delta(j)}{2} \right),}
\]

where \( T(j) \) is the number of times arm \( j \) was chosen by the learner, and \( KL \left( \frac{1}{2}, \frac{1 - \delta(j)}{2} \right) = \frac{1}{2} \log \left( \frac{1}{1-\delta^2(j)} \right) \) is the Kullback-Leibler divergence between Bernoulli distributions with 1/2 and \( (1 - \delta(j))/2 \). Using the easily-verified fact that \( \log(1/(1-z)) \leq 2z \) for all \( z \in [0, 1/2] \), it follows that

\[
|P_j(I_t = j) - P_0(I_t = j)| \leq \sqrt{E_0[T(j)]\delta^2(j)/2},
\]

as long as \( \delta^2(j) \leq 1/2 \). Plugging this back into Eq. (7), we get the lower bound

\[
\sum_{j=1}^{K} p(j)\epsilon(j)\delta(j) \sum_{t=1}^{T} \left( 1 - P_0(I_t = j) - \sqrt{E_0[T(j)]\delta^2(j)/2} \right), \tag{8}
\]

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which is valid as long as $\max_j \delta^2(j) \leq 1/2$.

Now, for all $j = 1, \ldots, K$, we pick

$$p(j) = \frac{\varepsilon(j)^2}{\sum_j \varepsilon(j)^2}, \quad \delta(j) = 1_{\varepsilon(j) > 0} \cdot \frac{\sqrt{\sum_j \varepsilon(j)^2}}{\varepsilon(j) \sqrt{T}},$$

(assuming that $\max_j \delta^2(j) \leq 1/2$). Plugging back to Eq. (8), and letting $J = \{j \in \{1, \ldots, k\} : \varepsilon_j > 0\}$, we get

$$\sum_{j \in J} \frac{\varepsilon(j)^2}{\sqrt{T} \sum_j \varepsilon(j)^2} \cdot \sum_{t=1}^T \left(1 - P_0(I_t = j) - \sqrt{\frac{\mathbb{E}_0[T(j)] \sum_j \varepsilon(j)^2}{2 \varepsilon(j)^2 T}}\right)$$

$$= \sqrt{T \sum_j \varepsilon(j)^2} \cdot \sum_{j \in J} \frac{\varepsilon(j)^2}{\sum_j \varepsilon(j)^2} \sum_{t=1}^T \left(1 - P_0(I_t = j) - \sqrt{\frac{\mathbb{E}_0[T(j)] \sum_j \varepsilon(j)^2}{2 \varepsilon(j)^2 T}}\right)$$

$$\geq \sqrt{T \sum_j \varepsilon(j)^2} \left(1 - \frac{\max_j \varepsilon(j)^2}{\sum_j \varepsilon(j)^2} \cdot \frac{1}{T} \sum_{t=1}^T \left(\sum_{j \in J} \sum_{j \in J} \varepsilon(j)^2 \cdot \sqrt{\mathbb{E}_0[T(j)] \sum_j \varepsilon(j)^2}{2 \varepsilon(j)^2 T}}\right)\right)$$

$$\geq \sqrt{T \sum_j \varepsilon(j)^2} \left(1 - \frac{\max_j \varepsilon(j)^2}{\sum_j \varepsilon(j)^2} - \frac{\sqrt{\sum_{j \in J} \mathbb{E}_0[T(j)]}}{2T}\right)$$

where in the second-to-last step we used the fact that $\sum_{j \in J} \frac{\varepsilon(j)^2}{\sum_{j \in J} \varepsilon(j)^2} \sqrt{a_j} \leq \sqrt{\sum_{j \in J} \frac{\varepsilon(j)^2}{\sum_{j \in J} \varepsilon(j)^2}} a_j$ for any non-negative $a_j$, which follows from Jensen’s inequality and the fact that $\sum_{j \in J} \varepsilon(j)^2$ represents a probability distribution over the indices in $J$. Since we assume that $\max_j \varepsilon(j)^2 / \sum_{j \in J} \varepsilon(j)^2 \leq \frac{1}{4}$, the above is at least $0.04 \sqrt{T \sum_j \varepsilon(j)^2}$, so we get overall that

$$\mathbb{E} \left[\sum_{t=1}^T \ell_t(I_t) - \sum_{t=1}^T \ell_t(J)\right] \geq 0.04 \sqrt{T \sum_j \varepsilon(j)^2},$$

under the assumption that $\max_j \varepsilon(j)^2 / \sum_{j \in J} \varepsilon(j)^2 \leq \frac{1}{4}$ and that $T$ is sufficiently large so that $\max_j 1_{\varepsilon(j) > 0} \sum_j \varepsilon(j)^2 / \varepsilon(j)^2 \leq \frac{1}{2}$. Note that the latter condition indeed holds under the theorem’s conditions.

### B.2 The case $\max_j \varepsilon(j)^2 / \sum_{j \in J} \varepsilon(j)^2 \geq \frac{1}{4}$ with bandit feedback or with full information feedback

We now turn to consider either the full information setting, or the bandit setting when $\max_j \varepsilon(j)^2 / \sum_{j \in J} \varepsilon(j)^2 \geq \frac{1}{4}$. In the latter case, we note that $\sum_j \varepsilon(j)^2$ is at most a constant factor larger than $\max_j \varepsilon(j)^2$, so it is sufficient to prove a lower bound of $c \sqrt{T \max_j \varepsilon(j)^2}$ for some universal positive $c$. In fact, we will prove this lower
bound regardless of the values of \( \varepsilon(1), \ldots, \varepsilon(K) \), and even in the easier full information case. Therefore, the same construction will give us a lower bound for both the full information setting, and the bandit setting when \( \frac{\max_i \varepsilon(i)^2}{\sum_j \varepsilon(j)^2} \geq \frac{1}{4} \).

To lower bound Eq. (6), we will use the following distribution over losses and \( J \), letting \( i_{\text{max}} \) be some arbitrary index in \( \arg \max_{i \in \{1, \ldots, K\}} \varepsilon(i) \), and \( \delta \in (0, 1/2] \) be some parameter to be chosen later:

- For any \( t = 1, \ldots, T \) and \( i \neq i_{\text{max}} \), we fix \( \ell_t(i) = \varepsilon(i_{\text{max}}) \).

- We pick a value \( z \) uniformly at random from \( \{-1, 1\} \). Then, for all \( t = 1, \ldots, T \), we let \( \ell_t(i_{\text{max}}) \) equal \( 2\varepsilon(i_{\text{max}}) \) with probability \( \frac{1 - z\delta}{2} \), and 0 with probability \( \frac{1 + z\delta}{2} \). Also, if \( z = 1 \), we let \( J = 1 \), and if \( z = -1 \), we let \( J = 2 \).

Clearly, this loss assignment is valid (as \( |\ell_t(i) - \varepsilon(i_{\text{max}})| \leq \varepsilon(i) \) for all \( t, i \)). Intuitively, we let all arms but \( i_{\text{max}} \) have a fixed loss of \( 1/2 \), and randomly choose \( i_{\text{max}} \) to be either a “good” arm or a “bad” arm compared to the other arms (with expected value \( (1 - z\delta)\varepsilon(i_{\text{max}}) \), which can be either \( (1 + \delta)\varepsilon(i_{\text{max}}) \) or \( (1 - \delta)\varepsilon(i_{\text{max}}) \)). By letting \( \delta = \Theta(1/\sqrt{T}) \), we ensure that the algorithm cannot distinguish between these two events, and therefore will “err” and pick \( \Omega(\varepsilon(i_{\text{max}})/\sqrt{T}) \)-suboptimal arms with at least constant probability throughout the \( T \) rounds, hence incurring \( \Omega(\varepsilon(i_{\text{max}})/\sqrt{T}) \) regret.

To make this more formal, let \( \mathbb{E}_+, \mathbb{P}_+ \) denote expectations and probabilities conditioned on \( z = 1 \), and \( \mathbb{E}_-, \mathbb{P}_- \) denote expectations and probabilities conditioned on \( z = -1 \). With this notation, Eq. (6) can be written as

\[
\frac{1}{2} \cdot \mathbb{E}_+ \left[ \sum_{t=1}^{T} (\ell_t(I_t) - \ell_t(1)) \right] + \frac{1}{2} \cdot \mathbb{E}_- \left[ \sum_{t=1}^{T} (\ell_t(I_t) - \ell_t(2)) \right]
\]

\[
= \frac{1}{2} \sum_{t=1}^{T} \mathbb{P}_+(I_t \neq 1) \cdot \delta\varepsilon(i_{\text{max}}) + \frac{1}{2} \sum_{t=1}^{T} \mathbb{P}_-(I_t = 1) \cdot \delta\varepsilon(i_{\text{max}})
\]

\[
\geq \frac{\delta\varepsilon(i_{\text{max}})}{2} \sum_{t=1}^{T} (1 - \mathbb{P}_+(I_t = 1) + \mathbb{P}_-(I_t = 1))
\]

\[
\geq \frac{\delta\varepsilon(i_{\text{max}})}{2} \sum_{t=1}^{T} (1 - \mathbb{P}_+(I_t = 1) - \mathbb{P}_-(I_t = 1))
\]

(9)

Noting that \( I_t \) (as a random variable) depends only on the random loss assignments of arm 1, and applying Pinsker’s inequality, we have that \( |\mathbb{P}_+(I_t = 1) - \mathbb{P}_-(I_t = 1)| \leq \sqrt{\frac{1}{2} KL(P_t^+ || P_t^-)} \), where \( KL(P_t^+ || P_t^-) \) is the Kullback-Leibler divergence between the distributions of the losses of arm 1 in rounds 1, 2, \ldots, \( t - 1 \), under \( z = -1 \) and under \( z = 1 \). Since the losses are independent across rounds, we can apply the chain rule and get that

\[
|\mathbb{P}_+(I_t = 1) - \mathbb{P}_-(I_t = 1)| \leq \sqrt{\frac{1}{2} KL(P_t^+ || P_t^-)} \leq \sqrt{\frac{t - 1}{2} KL \left( \frac{1 - \delta}{2}, \frac{1 + \delta}{2} \right)},
\]

where \( KL \left( \frac{1 - \delta}{2}, \frac{1 + \delta}{2} \right) \) is the Kullback-Leibler divergence between Bernoulli distributions with parameters \( \frac{1 - \delta}{2} \) and \( \frac{1 + \delta}{2} \). This in turn equals

\[
\sqrt{\frac{t - 1}{2} \cdot \delta \log \left( \frac{1 + \delta}{1 - \delta} \right)} \leq \sqrt{\frac{3T}{2} \delta^2},
\]

(16)
where we used the easily-verified fact that \( \log \left( \frac{1+\delta}{1-\delta} \right) \leq 3\delta \) for all \( \delta \in (0, 1/2] \). Plugging this back into Eq. (9), we get overall that

\[
\mathbb{E} \left[ \sum_{t=1}^{T} (\ell_t(I_t) - \ell_t(J)) \right] \geq \frac{\delta \epsilon(i_{\text{max}})}{2} \cdot T \left( 1 - \delta \sqrt{3T} \right)
\]

Picking \( \delta = 1/2\sqrt{T} \) (which is valid since it is in \((0, 1/2]\) for all \( T \)), we get a lower bound of \( c\epsilon(i_{\text{max}})\sqrt{T} = \sqrt{T_{\text{max}}j\epsilon(j)}^2 \) for some positive \( c \) as required.

### C Proof of Thm. 4

We start by recalling the classical analysis of the Exp3 regret.

**Lemma 2.** For losses \( \ell_t(i) \in [0, 1] \), the regret of the Exp3 algorithm run with parameter \( \eta > 0 \) satisfies

\[
\mathbb{E} \left[ \sum_{t=1}^{T} \ell_t(I_t) \right] - \min_{k=1, \ldots, K} \sum_{t=1}^{T} \ell_t(k) \leq \frac{\log K}{\eta} + \frac{\eta}{2} \sum_{t=1}^{T} \|\ell_t\|^2 .
\]

**Proof.** The proof is as follows,

\[
\frac{W_{t+1}}{W_t} = \sum_{i=1}^{K} \frac{w_{t+1}(i)}{w_t(i)} = \sum_{i=1}^{K} \frac{w_t(i)}{w_t} \exp(-\eta \tilde{\ell}_t(i)) = \sum_{i=1}^{K} p_t(i) \exp(-\eta \tilde{\ell}_t(i)) \leq \sum_{i=0}^{K} p_t(i) \left( 1 - \eta \tilde{\ell}_t(i) + \frac{\left( \eta \tilde{\ell}_t(i) \right)^2}{2} \right) (\text{using } e^{-x} \leq 1 - x + x^2/2 \text{ for all } x \geq 0) \leq 1 - \eta \sum_{i=1}^{K} p_t(i)\tilde{\ell}_t(i) + \frac{\eta^2}{2} \sum_{i=1}^{K} p_t(i)\tilde{\ell}_t(i)^2 .
\]

Taking logs, upper bounding, and summing over \( t = 1, \ldots, T \) yields

\[
\log \frac{W_{T+1}}{W_1} \leq -\eta \sum_{t=1}^{T} \sum_{i=1}^{K} p_t(i)(\tilde{\ell}_t(i)) + \frac{\eta^2}{2} \sum_{t=1}^{T} \sum_{i=1}^{K} p_t(i)(\tilde{\ell}_t(i))^2 .
\]

Moreover, for any fixed comparison arm \( k \), we also have

\[
\log \frac{W_{T+1}}{W_1} \geq \log \frac{w_{T+1}(k)}{w_1} = -\eta \sum_{t=1}^{T} \tilde{\ell}_t(k) - \log K .
\]
Putting together,
\[
\sum_{t=1}^{T} \sum_{i=1}^{K} p_t(i) \hat{\ell}_t(i) - \sum_{t=1}^{T} \hat{\ell}_t(k) \leq \frac{\log K}{\eta} + \frac{\eta}{2} \sum_{t=1}^{T} \sum_{i=1}^{K} p_t(i) \hat{\ell}_t(i)^2 .
\] (10)

Next, note that
\[
E_t[\hat{\ell}_t(i)] = \ell_t(i) \quad \text{and} \quad E_t[\hat{\ell}_t(i)^2] = \frac{\ell_t(i)^2}{p_t(i)} .
\] (11)

This immediately gives
\[
E \left[ \sum_{t=1}^{T} \ell_t(I_t) \right] - \sum_{t=1}^{T} \ell_t(k) \leq \frac{\log K}{\eta} + \frac{\eta}{2} \sum_{t=1}^{T} \sum_{i=1}^{K} \ell_t(i)^2
\]
concluding the proof.

A simple graph is an unweighted, undirected graph, containing no self-loops or multiple edges. In the following, let \(1 = (1, \ldots, 1)\).

**Lemma 3.** Let \(G = (V, E)\) be a simple and connected graph with \(|V| = K\) nodes, and let \(L\) be its Laplacian matrix. Let \(L(i, i)\) be the \((K-1) \times (K-1)\) submatrix obtained by deleting the \(i\)-th row and the \(i\)-th column from \(L\). Then, for any \(i = 1, \ldots, K\), the eigenvalues of \(L(i, i)\) are the non-zero eigenvalues of \(L\).

**Proof.** \(L\) has \(K-1\) non-zero eigenvalues because it is connected. Let \(v = (v_1, \ldots, v_K)\) be an eigenvector of \(L\) with eigenvalue \(\lambda > 0\). Since \(L1 = 0\), we have that
\[
\lambda^2 = v^\top L v = (v - v_i 1)^\top L (v - v_i 1) = v_i^\top L(i, i) v_i
\]
where \(v_i = (v_1 - v_i, \ldots, v_{i-1} - v_i, v_{i+1} - v_i, \ldots, v_K - v_i)\). Hence \(v_i\) is an eigenvector of \(L(i, i)\) with eigenvalue \(\lambda\).

We are now ready to prove Thm. 4.

**Proof of Thm. 4.** Using the invariance of the regret to translation of the losses and the fact that \(\ell_t(i) + 1 - a_t \geq 0\) for all \(t, i, \) and \(k_t\),
\[
E \left[ \sum_{t=1}^{T} \ell_t(I_t) \right] - \sum_{t=1}^{T} \ell_t(k) = E \left[ \sum_{t=1}^{T} \hat{\ell}_t(I_t) \right] - \sum_{t=1}^{T} \hat{\ell}_t(k) \leq \frac{\log K}{\eta} + \frac{\eta}{2} \sum_{t=1}^{T} \| \hat{\ell}_t \|^2 .
\] (12)

Since \(\ell_t^\top L_t \ell_t = \hat{\ell}_t^\top L_t \hat{\ell}_t\), and since \(\hat{\ell}_t\) has component \(k_t\) equal to 1, we can upper bound each term of the summation in the right-hand side by the solution of the convex program
\[
\max_{\ell \in \mathbb{R}^K} \| \ell \|^2 \\
\text{such that} \quad \ell^\top L_t \ell \leq C_t^2 \quad (13)
\]

\[
\exists i \in \{1, \ldots, K\} \ \ell(i) = 1 .
\]
Using Lemma 3, the above program is equivalent to

\[
\max_{\ell \in \mathbb{R}^{K-1}} \left( 1 + \|\ell\|^2 \right) \text{ such that } \ell^\top L_t(1,1) \ell \leq C_t^2
\]

where \(L(1,1)\) is full rank. Hence we can set \(u = L_t(1,1)^{1/2} \ell / C_t\) and obtain the equivalent program

\[
1 + \max_{u \in \mathbb{R}^{K-1} : \|u\| \leq 1} C_t^2 (u^\top L_t(1,1)^{-1} u) = 1 + \frac{C_t^2}{\lambda_2(L_t)}
\]

which gives us the claimed bound.

\[\Box\]

### D Proof of Thm. 5

To prove the theorem, let \(d = \lceil 1/\lambda \rceil\), and \(k\) be any integer such that \(d\) divides \(k - 1\). Finally, define \(G_{k,d}\) to be an “Octopus” graph composed of \((k - 1)/d\) tentacles of equals length \(d\). Formally, for any two nodes \(i, j \in \{1, \ldots, k\}\) where \(j > i\) w.l.o.g., we have \((i, j) \in E\) if and only if

\[
((j = k) \text{ and } (i = 1 \text{ mod } d)) \text{ or } ((j \neq k) \text{ and } (j = i + 1) \text{ and } (i \neq 0 \text{ mod } d))
\]

Note that here, node \(k\) is the “central” node, from which all tentacles emanate (first tentacle corresponding to nodes 1, 2, \ldots, \(d\), second tentacle corresponding to nodes \(d + 1, d + 2, \ldots, 2d\) and so on).

The theorem is a straightforward corollary of the following two lemmas.

**Lemma 4.** For an Octopus graph \(G_{k,d}\) with Laplacian \(L_{k,d}\), for any \(C > 0\), and for any randomized algorithm, there exists an adversary strategy \(\ell_1, \ell_2, \ldots\) such that the expected regret is \(\Omega \left( \min \left\{ \sqrt{k}, Cd \right\} \sqrt{T} \right)\) while \(\ell_t^\top L_{k,d} \ell_t \leq C\) for each \(t = 1, \ldots, T\).

**Proof Sketch.** In the graph, there are \(\Omega(k)\) points at a distance \(\Omega(d)\) from the center. These “faraway” points can get loss magnitudes as large as \(\frac{1}{2} \pm \min\{1, Cd/\sqrt{k}\}\), while satisfying the budget constraints and having the central point as an anchor with a fixed loss of \(1/2\) to make sure budget constraint is satisfied, assign losses in increments of roughly \(C/\sqrt{k}\) along each tentacle, so points in the faraway half of each point gets losses varying as \(\pm \min\{1, Cd/\sqrt{k}\}\). Specifically, all those faraway points will get the same random Gaussian loss every round (equalling \(1/2\) in expectation), except for one point whose loss will always be a \(\Theta(1/\sqrt{T})\) smaller. Therefore, the regret lower bound is order of

\[
\Omega \left( \min \left\{ 1, \frac{Cd}{\sqrt{k}} \right\} \sqrt{kT} \right) = \Omega \left( \min \left\{ \sqrt{k}, Cd \right\} \sqrt{T} \right).
\]

**Lemma 5.** For an Octopus graph \(G_{k,d}\), \(\lambda_2 = \Theta(1/d^2)\) (where \(\Theta(\cdot)\) hides universal constants).

**Proof.** We begin with the lower bound. By [18, Theorem 1], \(\lambda_2\) is lower bounded by \(k/C_{\text{max}}\), where \(C_{\text{max}} = \max_{e \in E} C_e\), and \(C_e\) is the sum, over all pairs of distinct nodes \(i\) and \(j\) of the length of the shortest path between \((i, j)\) passing through \(e\) assuming this path exists. For the graph as defined above, any edge
separates at most $d$ nodes from at most $k - 1$ other nodes, and the length of the path between any two nodes is at most $2d$. Therefore, $C_{\text{max}} \leq 2kd^2$, so

$$\lambda_2 \geq \frac{k}{2kd^2} = \frac{1}{2d^2} = \Omega \left( \frac{1}{d^2} \right).$$

Turning to the upper bound, by corollary 4.4 in [12], for any tree graph of diameter $D$,\n
$$\lambda_2 \leq 2 \left( 1 - \cos \left( \frac{\pi}{D + 1} \right) \right),$$

and since $\cos(x) \geq 1 - x^2/2$ for all $x$, this implies

$$\lambda_2 \leq \frac{\pi^2}{(D + 1)^2}.$$

An Octopus graph $G_{k,d}$ is a tree with diameter $2d$, hence

$$\lambda_2 \leq \frac{\pi^2}{(2d + 1)^2} = O \left( \frac{1}{d^2} \right),$$

from which the result follows.\hfill \square

\section{Proof of Lemma 1}

For simplicity, we will drop the $s$, $t$ subscripts, as they play no role here. The proof follows by an analysis similar to that of Eq. (13), where 1 is replaced by $m_t(s)$ and noting that the 2-norm upper bounds the $\infty$-norm. Specifically, making the worst-case assumption that the adversary budget $C_t$ is spent solely on the connected component we are concerned with, we need to solve the convex program

$$\max_{\ell \in \mathbb{R}^K} \| \ell - m1 \|_\infty$$

such that

$$\ell^T L \ell \leq C^2$$

$$\ell(i) = m.$$ \hspace{1cm} \forall i \in \{1, \ldots, K\}$$

which is equivalent (using the fact that $\ell^T L \ell$ is invariant to shifting the coordinates of $\ell$) to

$$\max_{\ell \in \mathbb{R}^K} \| \ell \|_\infty$$

such that

$$\ell^T L \ell \leq C^2$$

$$\ell(i) = 0.$$ \hspace{1cm} \forall i \in \{1, \ldots, K\}$$

Upper bounding the $\infty$-norm by the 2-norm, and using Lemma 3, the above program is equivalent to

$$\max_{\ell \in \mathbb{R}^{K-1}} \| \ell \|_2$$

such that

$$\ell^T L(1,1) \ell \leq C^2$$

where $L(1,1)$ is full rank. Hence we can set $u = L(1,1)^{1/2} \ell/C$ and obtain the equivalent program

$$\max_{u \in \mathbb{R}^{K-1} : \|u\| \leq 1} \frac{C \sqrt{(u^T L(1,1)^{-1} u)}}{\sqrt{\lambda_2(L)}} = \frac{C}{\sqrt{\lambda_2(L)}}$$

which gives us the claimed bound.
F Optimal tuning of $\eta$ in Theorem 4

In this section, we show that using Exp3 with the the doubling trick we obtain an expected regret scaling as $\sqrt{(\log K) \sum_t \|\tilde{\ell}_t\|^2}$. As all our results depend on upper bounding $\|\tilde{\ell}_t\|^2$, the same bounds will hold for Thm. 4.

We apply the doubling trick as follows. Let $\eta_r = \sqrt{(2 \log K)/2^r}$ for each $r = r_0, r_0 + 1, \ldots$ where $r_0 = \lceil \log_2 \log K + 1 \rceil$ is chosen so that $\eta_r \leq 1$ for all $r \geq r_0$. Let $T_r$ the random set of consecutive time steps when the same $\eta_r$ was used. Exp3 starts using $\eta = \eta_{r_0}$ and monitors the observable random quantity

$$Q_s = \sum_{i=1}^{K} p_s(i)^{\hat{\ell}_s(i)^2}.$$ Whenever $\sum_{t \in T_r} Q_t > 2^r$ is detected while Exp3 is running with $\eta = \eta_r$, Exp3 is restarted with $\eta = \eta_{r+1}$.

**Corollary 4.** If Exp3 is run with the above doubling trick, then its regret satisfies

$$\mathbb{E} \left[ \sum_{t=1}^{T} \sum_{i=1}^{K} p_t(i)^{\hat{\ell}_t(i)} \right] - \sum_{t=1}^{T} \hat{\ell}_t(k) \leq \left\lceil \log_2 (T + 4 \log K) \right\rceil + 5 \sqrt{2(\log K) \left( \sum_{t=1}^{T} \|\ell_t\|^2 + 4 \log K \right)}.$$ 

**Proof.** Let $\tilde{Q}_t = Q_1 + \cdots + Q_s$. The largest $r$ we need is the smallest $R$ such that

$$\sum_{r=r_0}^{R} 2^r \geq \tilde{Q}_T$$

and so $R = \lceil \log_2 (\tilde{Q}_T + 4 \log K) \rceil$. Therefore

$$\sum_{r=r_0}^{R} 2^{r/2} < 5 \sqrt{\tilde{Q}_T + 4 \log K}.$$ Because of Eq. (10),

$$\sum_{t=1}^{T} \left( \sum_{i=1}^{K} p_t(i)^{\hat{\ell}_t(i)} - \hat{\ell}_t(k) \right) \leq \frac{\log K}{\eta} + \frac{\eta}{2} \sum_{t=1}^{T} \sum_{i=1}^{K} p_t(i)^{\hat{\ell}_t(i)^2}$$

and so

$$\sum_{t \in S_r} \left( \sum_{i=1}^{K} p_t(i)^{\hat{\ell}_t(i)} - \hat{\ell}_t(k) \right) \leq \frac{\log K}{\eta_r} + \frac{\eta_r}{2} \sum_{t \in S_r} Q_t \leq \sqrt{2(\log K)2^r}.$$
Since a regret of at most 1 is incurred whenever Exp3 is restarted, we have

\[
\mathbb{E} \left[ \sum_{t=1}^{T} \sum_{i=1}^{K} p_t(i) \hat{\ell}_t(i) \right] - \sum_{t=1}^{T} \hat{\ell}_t(k) \\
\leq \mathbb{E} \left[ \log_2 (Q_T + 4 \log K) \right] + 5 \mathbb{E} \left[ \sqrt{2(\log K)(Q_T + 4 \log K)} \right]
\]

where in the last step we used Jensen’s inequality and Eq. (11).