New Algorithm for the Development of a Musical Words Descriptor for the Artificial Composition of Oriental Music

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ABSTRACT

The Music Composition Library of the great composers constitutes an intellectual heritage. This article introduces an algorithm of artificial Oriental composing music based on the descriptors determined on a large learning base to automatically write Oriental music as the logic identical to any composer. Musical words are called a grammatical alphabet. Each word derived is created with the descriptors through its very own alphabet by crossing a number of filters removing all improper combinations and maintaining the features correctly responding with each filtering process while honoring the grammar of oriental music. A musical word is a combination of a rhythmic word and a symbolic word.

1. Introduction

Over the last years, Methods of experimental studies applied to the musical field have improved considerably. Only think of an ever-increasing amount of music sites that stream. There are nearly as many options to catalog and label music recordings as there are websites today. What features may be used to execute these processes though? What elements of the song will be taken into consideration when deciding descriptors used and What is the essence of music composing?

There is currently no method or rationale for an artificial arrangement for oriental music in a composer’s style and manner. In comparison, numerous analyses have been established in the sense of occidental music.

Musical composition is an art based on the learning baggage that the composer learns implicitly by listening to a varied set of musical styles, we suppose that in the human being there are natural algorithms that allow in a very intelligent way to analyze, calculate and measure the stored data on a natural learning basis in effort to allow new creations and innovations, and we suppose that is the case of composer who produces new musical phrases.

Based on this idea that our work will reposition itself. The oriental music artificial by appealing to the ideas and thoughts of the great composers of history such as Mohammed ABDELWAHAB, Farid el ATTRACHE and others.

We present here a profound model of the algorithmic composition of the monophonic oriental melodies centered on a description from musical scores in alphabet form controlled by a number of compositional rules allowing for the production of words to constitute musical pieces. We extend the previous model to two distinct tasks: quantifying attributes and writing derivative words, which constitutes a song. The remainder of the paper is structured as follows: In section 2, we discuss the prior works as state-of-the-art on the collection of artificial music composition. Section 3 is devoted to our method modeling. The algorithm in question is developed in section 4. Section 5 is dedicated to Test and validate results. Finally, in section 6, we conclude this article and propose future work related to it.

2. State of the Art

The first studies of mathematical description for compositional music are related according to the literature to (Pierre Barbaud) [1]. From 1957 on, this style of music often referred to like electronic music or automated composition, brought the technical fascination that the Illiac String Quartet Suite created by both the author Lejaren Hiller and also the theorist Leonard M Isaacscon, a work produced at the University of Illinois using the Illiac IV (Illinois Accumulator) computer [2]. Many plays consequently in display throughout the day. Use of Markov chains and stochastic processes by combining different theoretical properties that lead to composition [3]-[5]. According to [6], Single process systems will not appear to be successful, a network which is writing songs with harmonic attachment and other models of music composition has
been presented in [7]-[11]. In the Blues style [12] we find an approach that helps producing monophonic songs of chord progression. Another idea is outlined in a device that produces F0 contour dynamically whenever a partition is provided out of an automated learning frame. This is expressed as a mathematical black box forming a contour of F0 with required characteristics like naturalness & expressiveness [13]. Using the well-established uniform distance from compression as a reference feature, which genetic algorithms can use to produce music automatically in a known style [14]. Neural networks in the thinking process might be helpful [15]-[20]. Neural networks in the thought process could help with more specifics [21]-[25]. A model considers melody and rhythm in tandem when modeling the relation among these two features, this method allows for the creation of fascinating full melodies or suggests alternative a series have broken harmony in accordance with the features of the splitting itself [26]. The classification of the oriental notes was suggested in [27] for identification by a system for modeling a musical sound by collecting a set of harmonic features representing the greatest knowledge found in this sound. Another method of audio classification was described in [28] enhancing the extraction of features using of constant transformation model, including initial musical context-related to audio features where notes occur. The simulation of a lute's sounds is discussed in [29]. Another model that considers notes as abstract functions, we find in [30], an eastern note and a quarter-tone scale pattern. In [31], an automated composition process of eastern music, which allows the generation of derived terms, based on the original features of a selected composer. In [32], the studies highlighted functionalities of SVM on a common songs database of 409 sounds of 16 groups, a comparison of SVM-based distinction Guo was established with other traditional methods, while proposing a new audio recovery criterion, called Boundary Deviation (DFB). [33] work on automated singer identification by distinguishing instrumental and singing sounds using audio information such as timbre parameters, pitch level, mel frequency cepstral coefficients (MFCC), linear predictive coefficients (LPC) and Indian video songs (IVS) audio signal loudness. In [34], an examination of the influence of texture choice on the identification of automated music genres and a novel K-Means-based texture filter aimed at distinguishing different sound textures in each album. The results indicate that the capture of texture heterogeneity within songs is necessary in order to improve the classifier accuracy and also reveal that the K-Means texture selection is capable of achieving substantial improvements over all the baseline using fewer textures per track than that of the other texture selectors examined and that the use of multiple texture representation makes for more possibilities. In [35] authors suggest a new paradigm for the classification of songs, integrating a Bidirectional Recurrent Neural Network dependent attention system. It also incorporates two focus-based models (serial focus and parallel attention). Compared to sequential attention, the parallel focus becomes more robust and the studies yield better results. In [36] an algorithm that illustrates a hierarchical structure from a series of discrete signs by replacing the repeated sentences with a grammatical method generating the sentence. In [37] a study of language identification in the field of artificial intelligence. In [38] a vertical partitioning model based on the Decision Tree mechanism for rhythmic music.

3. Modeling

To grasp the composer's logic composition of opera, symphony or something similar of Arabic musical art, it seems impossible to research the form and logic of which each word of the partition was composed, recognizing that there are N bars in the piece (play). measures are taken as words and word series forms a musical phrase. Original terms contain some amount of specific information that could be used in artificial compositions as input features. with more precision, our concept is based on the study of the word belonging to a musical piece, the word can contain relevant information forming a thought of the composer that we can decipher using the descriptors, this will allow us to reuse these parameters in order to artificially compose music while respecting the laws applied to the original word.

3.1. Originality of Arabic Music

Students learn repertoire and technical methods through oral practice conveyed by a teacher. He evolves after some mastery of those components and places himself in the improvisation game and in the art of making music. He builds on the background of the components conveyed to him as well combine them so according to his desires, or even from that he creates variations that enrich a common repertoire. That oral tradition stays one of the most important elements of the understanding and pedagogy of Eastern music. Hence it is essential to have clear control of rhythmic and melodic structures to compose and analyze Eastern music. Students study melodic parts and never present them precisely as originally recorded. Professional Arabic musicians, like Indian professional musicians and American Jazz musicians, add musical innovations or improvisations to established pieces. Improvisations may be pretty long, converting 10-minute song into one-hour presentations, and often have nothing in common with the initial model. Carries different understanding of what constitutes a specific artist (in the last century, the older aesthetic frame lived side by side with a new aesthetic of modernization and creativity, leading to new combinations and fusions). One could sum up the traditional aesthetics as follows: A professional musician is required to memorize a vast repertoire of tunes, musical words, ornamental techniques, etc., while rarely playing the same song the same manner. Individuality and originality are important-but it can only be appreciated to the degree that it generates and expands hereditary awareness.

3.2. The Alphabet

We consider in our method two alphabets, one rhythmic alphabet, and one symbolic alphabet.

3.2.1 The Symbolic Alphabets

There are seven basic notes (C, D, E, F, G, A, B, S) in both Western and Arabic music plus (S) silence, which is known as a tone. But the peculiarity of the Oriental world comes from the fact that a quarter-tone is present, a note can be assigned to one of five states instead of one of three as in occidental music.

![Notes states](image)

Name of notes in traditional Arab vocabulary:
Table 1: Arabic Note Name

| Name of Common Arabic Notes | Name of Occidental Notes |
|-----------------------------|--------------------------|
| ELYAKAH                     | G (low)                  |
| ELTIK YAKAH                 | G#                     |
| ELQARAR ELHISAR             | G# Ab                   |
| ELQARAR ELTIK HISAR         | G# Ab                   |
| ELOUCHAIRAN                 | A                       |
| ELQARAR ELNIM ADJAM         | A+                      |
| ELQARAR ELADJAM             | Bb                      |
| ELIRAQ                      | Bb+                     |
| ELQAOUACHT                  | B                       |
| ELTIK ELQAOUACHT            | B+                      |
| ELRAST                      | C                       |
| ELMIM ELZIRKOUNAH           | C+                      |
| ELZIRKOUNAH                 | C#/Db                   |
| ELTIK ELZIRKOUNAH           | C#+/Db-                 |
| ELDOUKAIH                   | D                       |
| ELMIM ELMOURDI              | Eb/D+                   |
| ELMOURDI                    | Eb                      |
| ELSIKAH                     | Eb+                     |
| ELDHOULAIK                  | E                       |
| ELTIK ELHOULAIK             | E+/F-                   |
| ELDJAHARKAH                 | F                       |
| ELMIM ELHEDJAZ              | F+/Gb-                  |
| ELHEDJAZ                    | F#/Gb                   |
| ELTIK ELHEDJAZ              | G-/F#/+                 |
| ELNAOUA                     | G (medium)              |

Bearing in mind the infinity of tones, we inferred infinity of musical notes. Human ear hears frequencies varying between 20 Hz (weakest frequency) to 20,000 Hz (maximum frequency), music culture artists defined this principle in a representation of musical keys.

For this post, for each note, we'll find five states and seven different pitches.

Symbolic Alphabet Matrix:

Table 2: The Interval of Maqam

| Rast Genre | Tone Interval of Maqam |
|------------|------------------------|
| Rast       | 1 - 3/4 - 3/4 - 1 - 1 - 3/4 - 3/4 |
| Kirdane    | 3/2 - 1/4 - 3/4 - 1 - 1 - 3/4 - 3/4 |
| Sazkar     | 3/2 - 1/4 - 3/4 - 1 - 1 - 3/4 - 3/4 |
| Maqam Lami | 1/2 - 1 - 1/2 - 1 - 1 - 1 |
|------------|--------------------------|
| Maqam Saba | 3/4 – 3/4 - 2/1 - 1,5 - 2/1 - 1 - 1 |
| Maqam Saba Zamzam | 1/2 - 1 - 1/2 - 3/2 - 1/2 - 1 - 1/2 |
| Maqam Sikah Baladi | 3/4 - 1/3 - 3/4 - 1/2 - 1/2 - 3/4 - 1 |

The scale reduces the number of available alphabets; also, every scale does have its own alphabet specified by the tonal intervals by considering the silence S also as a note into account.

Standard range: \( A{s, q1; q2; q3; ...; q49} \) pentatonic range: \( A{s, q1; q2; q3; ...; q35} \).

3.2.3 \textbf{The Rhythmic Alphabet}

A musical note’s shape-or number-defines its duration, and it shapes the musical rhythm by integrating the various durations. There are many types of note and specific silences or figures: Round, White, Black, Eighth, Sixteenth, Sixteenth, Triple Eighth, Quadruple Eighth, dotted notes, etc. Example:

![Rhythmic alphabet](image)

Every note pattern’s rhythm has always been worth twice as much as that which follows. We should find, in our analysis, the following set of durations \( (1/16, 3/32, 7/64, 1/48, 1/48, 1/48, 1/8, 3/16, 7/32, 1/24, 1/24, 1/24, 1/4, 3/8, 7/16, 1/12, 1/12, 1/12, 1/2, 3/4, 7/8, 1/6, 1/6, 1/6, 1, 3/2, 7/4, 1/3.1/3.1/3, 2, 3, 7/2, 2/3.2/3.2/3, 4, 6, 7, 4/3.4/3.4/3) \)

Every musical word is a mixture of symbols belongs to a symbolic alphabet and also has a length belongs to a rhythmic alphabet; the construction of musical words refers to the concatenation of a number of symbolic alphabets aligned to their rhythmic alphabet.

4. \textbf{Proposed Algorithms}

We suggest two algorithms: the first feeds a research base with calculated descriptors and second produces measurements involving derived terms that, while taking into account the grammar of western music, follow the same constraints as the original words in the study base.

4.1. \textbf{Learning Steps}

We will present a learning algorithm in this section, based on descriptors we described before. Those descriptors constitute the necessary details about a score’s musical metric. 11 information’s piece of fundamental for extracting from the initial term while respecting laws of Eastern musical grammar, condition of distance among the notes shall be regulated by scale, note and, note figures.

The measure in the first sense is a segmentation of the interval between musical discourse. In other words, measure is the separation of a musical piece into equal parts of the same duration.
Vertical bars on the staff show this section named measuring bars. This is determined by a certain number of periods-times being units for period calculation. Furthermore, the metric should be used as a broader unit of measurement that requires multiple periods in this respect.

![Figure 6: The Measure](image)

A bar includes two kinds of information, essential information describing the form of the music (rhythm, harmony, polyphony), and details of expression called nuances. In Western music, nuance is a symbol indicating the relative strength of note, a phrase, or a whole passage of a musical composition. During their performance, the nuances permit the musician to reproduce the dynamics of the work.

![Figure 7: The Nuances](image)

In comparison, the use of variations is almost absent in Arabic music. The peculiarity of oriental music lies with the fact that, in an ensemble, each musician will perform the same song but with different nuances. For this reason, nuances are excluded from this work.

![Figure 8: The Absence of Nuances](image)

### 4.1.1 Proposed Learning Algorithm

The proposed algorithm consisting of browsing a piece of music from an entered score, determining the descriptors, and then feeding a chronologically ordered learning base. This will allow us to have a database containing calculated features preventing initial words, the parameters stored in different tables constitute the thoughts of the composers but it is presented in a mathematical way including for each musical piece: the composer, the chosen scale, the chosen rhythm, the number of notes in a word, the sum of the intervals detected, the largest interval between two consecutive notes, and the smallest interval between two consecutive notes, the greatest duration of a note referring to the word concerned, the smallest duration of a note belonging to the word in question, the greatest pitch of note pertaining to the word and the smallest pitch of a note which belongs to that word and the pitch of the first note referring to the word concerned.

#### 4.1.1.1 Representation of Descriptors

We identified eleven descriptors:
- **Nnote**: Notes numbers.
- **Gnote**: Maqam (indicated on armor, taken on consideration alterations the first and the last note of partition).
- **Snote**: Sum of tonal intervals among notes (depending on Maqam).
- **Gd**: Largest tonal interval among two notes (in terms of the Maqam).
- **Pd**: Smallest tonal interval among two notes (in terms of the Maqam).
- **R**: Rhythm
- **Dnote**: Longest note duration (in terms of the Maqam).
- **Pnote**: Shortest note duration (in terms of Rhythm)
- **Hnote**: First note pitch of the term.
- **Gh**: Highest height of the word.
- **Ph**: Lowest height of the word.

#### 4.1.1.2 Browse an Entered Score

The algorithm beginning checks the score’s first/last notes to determine the scale’s main note then checks the rhythm (R) and starts measuring each note’s length consecutively and as per the specified time unit. When sum of durations of note achieves the rhythm, the system sees the previous sequence as a term, and then goes on to next one.

\[
R = \text{Rhythm} \\
I = \text{duration note for I = 0 to I = R} \to I=in + in+1
\]

When terminal segmentation is complete, the system moves to descriptor estimating.

#### 4.1.1.3 Calculation of the descriptors of each word:

The Algorithm for each segmented term:
1. Calculate the Nnote number.
2. checks the presence on the basis of the main note previously mentioned of the seven deferential notes constituting the Maqam, and measures distances (tonal interval) among them to conclude the Maqam
3. Calculates for each term, sum of the intervals tones among notes.
4. For each sentence, the system calculates the larger Gd, and between two sentences, the smallest tonal interval Pd.
5. For each term the system determines, largest duration Dnote and smallest one Pnote.

#### 4.1.1.4 Power supply for the learning base

The algorithm takes each word to be a sequence (Gh, Ph, Note, Pnote, Hnote, Gnote, R, Dnote Snote, Pd, Gd). Feeding takes place on a learning base, which comprises the structure as follow:

1. Symbolic terms matrix table of heights.
2. Rhythmic alphabet table.
3. Ranges table.
4. Table of composers.
5. Pieces table
6. Descriptors and words table
7. Worktables.

4.2. Composition

The proposed model aims to create derivative words automatically in terms of the music descriptors contained in the database. First, the method starts by splitting the rhythmic word from symbolic word and by milking each one in a particular way. A collection of rules for calculating distance and filtering is implemented to create derived terms, then the system proceeds to a concatenation operation at the end, the entire process is rebooted N times to produce a similar musical song in the chosen composer’s style of composition. It is sort of a continuation of the composer’s thinking.

Figure 10: The Composition Algorithm

Option of (composer, scale, rhythm): In effort to create derived words, three essential elements (composer, scale, rhythm) should be filling at the beginning. The selection of Maqam will decide the rules applied to both the measure and the rhythm and will determine the size of measures.

RANDOM Piece: Randomly the algorithm selects a piece from among many pieces selected by a filter (composer, scale, rhythm).

RANDOM Measurement: Randomly the algorithm selects a measurement then retrieves its descriptors from multiple measurements of same piece.

4.2.1 The Symbolic Word

Generation repetition arrangement: All combinations are generated by the algorithm: $n^k$ with $k = G_{\text{note scale no}}$ and specified by [Gh and Ph].

Calculation of distances between notes: Each of the 2 successive notes represents a distance, and the algorithm measures each distance by the scale concerned.

Filter on sum of distances = Score: If the distances between notes have been determined, the algorithm calculates the sum of all distances that constitute the term. All terms including Snote (word-derived) $= $ Snote (original word) are excluded.

Filter of the range of validated distances [Gd, Pd]: The algorithm holds the terms [Gd, Pd] valued by distances.

Filtering by Measuring the Jaro Distance: In effort to choose words which is much less similar than the initial symbolic word, all words produced honoring all conditions and rules must be placed in competition.

The Jaro Similarity $s_{ij}$ of two given strings

$$\text{sim}_{ij} = \begin{cases} 0 & \text{if } m = 0 \\ \frac{1}{3} \left( \frac{m}{|s_1|} + \frac{m}{|s_2|} + \frac{m-t}{m} \right) & \text{otherwise} \end{cases}$$

(1)

where:
- $|S_i|$ is the length of sting $S_i$;
- $m$ is the number of matching characters
- $t$ is half the number of transpositions

Two characters from S1 and S2 become considered matching even if they are similar and not further than the:

$$\frac{\max(|s_1|,|s_2|)}{2} - 1.$$

(2)

4.2.2 Rhythmic word

Generation of an arrangement with repetition: The method generates all different variations in rhythm as the same method as symbolic terms: $n^k$ with $k = G_{\text{note}}$.

Rhythm sum filter = R: The algorithm calculates sum of all distances which make up the term. All terms including R (word derivative)! $= $ R (original word) are excluded.
Filter of the range of validated rhythms [Dnote, Pnote]: The system preserves terms whose letters respect [Dnote, Pnote].

Filtering by Measuring the Jaro Distance: All the words produced that comply with all laws and conditions should be placed in competition to prioritize terms that are less similar to the initial rhythmic word.

Concatenation of Symbolic word and Rhythmic word:

Concatenation: The system randomly selects a derived word from the list of preserved terms and derived rhythmic term from the list of preserved rhythmic terms and combines the two.

The system reboots many times up to the No words.

5. Process Implementation

In this section, we are interested in generating a musical score by respecting laws and rules defined before. We have chosen to compose music by appealing to the thoughts of Mohammed ABDELWAHAB and this through his musical words that he composed before. All the musical libraries of different composing artists are considered intellectual heritage. In our algorithm, we try to create derived words from initial words.

Generation of pieces:

1. four words: Composer = Mohammed ABDELWAHAB; Maqam = Nahawand; R = 4/4.
2. six words: Composer = Mohammed ABDELWAHAB; Maqam = Bayati; R = 4/4.
3. Two words: Composer = Mohammed ABDELWAHAB; Maqam = Nahawand; R = 4/4.

5.1. Table of original words randomly selected from the learning base

Table 3: Original Words Randomly Selected from the Learning Base

| Composers | R   | Maqam | Songs | Initial words |
|------------|-----|-------|-------|---------------|
| Mohammed Abdelwahab C | ELNAH AWAND | Al Fan | 2do(2)1sib(2)1sol(2) |
| Elfanta zy | 3/2mib(2)1/2re(2)3/4mib(2)1/4re(2) | 1/4 re(2)3/4mib(2)1/4re(2) |
| Elfan | 1/2sib(2)1/2do(2)1/2re(2)1/2mi b(2)2fa(2) |
| Elfan | 3/2mib(3)1/2re(3)1st(3)1/4re(3)1/4re(3)1/4mib(3)1/4fa a(3)1/4s ol(2) |
| Limta Zaman | 1sol(2)2sol(2)2sol(2)1fa(3) |

| Composers | R   | Maqam | Songs | Initial words |
|------------|-----|-------|-------|---------------|
| Mohammed Abdelwahab C | ELNAH AWAND | Elfanta zy | 1re(2)1/2mib(2)1/2fa(2)1/2fa(2) |
| Limta Zaman | 1sol(2)1/2lab(2)1/2sib(2)1/2lab(2)1sib(2)1/2sol(2)1st(2) |
| Elfanta zy | 3/2sol(2)1/2fa(2)3/2lab(1)1/2sol(2)1/2 |
| Ya mousaf ir Wahdak | 1/2sol(2)1/2do(2)1/2mib(2)1/2lab(2)1sol(2)1st(2) |
| Manaa Salie | 1sol(2)1lab(2)1/2sib(2)1/2sib(2)1/2do(2)1/2lab(2)1sib(2)1/2do(2)1/2lab(2)1sib(2)1/2do(2)1/2lab(2)1sib(2)1/2do(2)1/2lab(2)
| Manaa Salie | 1s(0)1do(2)1sib(2)1do(2) |
| ELBAY ATI | ELNAH AWAND | Elfanta zy | 1/4lab(1)1/4sol(1)1/2fa(2)1/4fa (2)1/4fa(2)1/2mib(2)1/4fa (2)1/4fa(2)1/4mib(2)1/2re(2)1/4mib (2)1/2do(2)1/2do(2) |
| Elfanta zy | 2mib(2)1/2lab(2)3/4sol(2)1/4l ab(2) |

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5.2. Table of Calculated Descriptors

| Initial Words | Calculated Descriptors | 1/2re(2)1/2mi b(2)1/2re(2)1/2do(2)1/2sib(2)1/2do(2)1/2sib(2)1/2ladb(2) |
|---------------|------------------------|------------------------------------------------------------------|
| 2do(2)1sib(2)1sol(2) | 3 2,5 1.5 1 0.2 5 2 2 2 | 8 5.75 1 0.5 0.5 0.5 2 2 2 |
| 3/2mib(2)1/2re(2)3/4mib(2)1/4re(2)3/4mi b(2)1/4re(2) | 6 2.5 0.5 0.5 1.5 0.2 5 2 2 2 |
| 1/2sib(2)1/2do(2)1/2re(2)1/2mib(2)2fa(2) | 5 3.5 1 0.5 2 0.5 2 2 2 |
| 1/2re(2)1/2mi b(2)1/2fa(2)1/2sib(2)1/3/4mib(2)1/4re(2)1/2do(2)1/2re(2) | 8 7 2 0.5 1.5 0.2 5 2 2 2 |
| 1solv2/2solv2/2fa(3) | 5 3 1 0.5 1 0.5 2 2 2 |
| 1/2solv2/2fa(2)1/3/4mib(2)1/4re(2)1/2do(2)1/2re(2) | 8 6 3.5 0.7 5 1 0.5 2 2 2 |
| 2sib(2)1lab(2)3/4solv2/4fa(2) | 4 2 1 0.5 2 0.2 5 2 2 2 |
| 3/2mib(2)1/2re(2)3/4mib(2)1/4re(2)3/4mi b(2)1/4re(2) | 6 2.5 0.5 0.5 1.5 0.2 5 2 2 2 |
| 1sib(2)1ladb(2)1/2sib(2)1/2do(2)1/2ladb(2) | 6 4.25 1 0.7 5 1 0.5 2 2 2 |

5.3. Generation of an Arrangement with Repetition of Symbolic Words with \( k=N_{\text{note}} \)

| Generation of 3375 symbolic term with \( n = 15, k=3, Gh=3 \) and \( Ph=2 \) |
|---------------------------------------------------------------|
| DO2,DO2, DO2,RE DO2,FA DO2,LAB2,L |
| DO2,DO2, 2,SOL3 2,RE3 AB2,LAB2 |
| DO2,DO2, DO2,RE DO2,FA DO2,LAB2,S |
| DO2,RE2 2,LAB3 2,MIB3 IB2 |
| DO2,DO2, DO2,RE DO2,FA DO2,LAB2,D |
| DO2,MIB2 2,SIB3 2,FA3 O3 |
| DO2,DO2, DO2,MI DO2,FA DO2,LAB2,R |
| DO2,FA2 B2,DO2 2,SOL3 E3 |
| DO2,DO2, DO2,MI DO2,FA DO2,LAB2,MI |
| DO2,SOL2 B2,RE2 2,LAB3 ................. |

5.4. Example of Symbolic Derived Words Meeting the Conditions for the Original Word Isol(2)2sol(2)1fa(3)

| Word1 | Word2 | Word3 |
|--------|--------|--------|
| RE2    | DO2    | S      |
| RE2    | DO2    | DO2    |
| RE2    | RE2    | DO2    |
| RE2    | MIB2   | RE2    |

Table 6: Example of Symbolic Derived word
All features generated respect the rule: Distance Sum Filter = Score; Filter of the Range of Validated Distances [Gd, Pd], and the Measuring of Jaro Distance to choose the derived word with the least similarity to the original word.

In the end, operation of RANDAM is executed to choose a single word among the words respecting all the conditions and this to reduce the probability of falling on the same word the next iteration.

5.5. Generation of an arrangement of rhythmic words with k=Nnote

Table 7: Generation of Arrangement of Rhythmic Words with K=Nnote

| Generation of 125 rhythmic term with n = 5, k =3, Dnote=2 and Pnote=1 |
|---------------------------------------------------------------|
| 1:1;1,5 | 1:2;1,5 | 1,5;1:1,5 | 1,75;1,75;1,5 |
| 1:1;1,75 | 1:2;1,75 | 1,5;1:1,75 | 1,75;1,75;1,75 |
| 1:1;1 | 1:2;1 | 1,5;1:1 | 1,75;1,75;1 |
| 1:1;2 | 1:2;2 | 1,5;1:2 | 1,75;1,75;2 |
| 1:1;5;1 | 1:5;1;1 | 1,5;2:1 | 1,75;1;1 |
| 1:1;5;1,5 | 1:5;1:1,5 | 1,5;2:1,5 | 1,75;1;1,5 |
| 1:1;5;1,75 | 1:5;1:1,75 | 1,5;2:1,75 | 1,75;1;1,75 |
| 1:1;5;1 | 1:5;1;1 | 1,5;2:1 | 1,75;1;1 |
| 1:1;5;2 | 1:5;2;1 | 1,5;2:2 | 1,75;1;2 |
| 1:1;7;5;1 | 1:5;1;5;1 | 1,75;1;1 | 1,75;2;1 |
| 1:1;7;5;1,5 | 1:5;1:5;1,5 | 1,75;1;1,5 | 1,75;2;1,5 |
| 1:1;7;5;1,75 | 1:5;1:1;75 | 1,75;1;1,75 | 1,75;2;1,75 |
| 1:1;7;5;1 | 1:5;1;5 | 1,75;1;1 | 1,75;2;1 |
| 1:1;7;5;2 | 1:5;2;5 | 1,75;1;2 | 1,75;2;2 |
| 1:1;1 | 1:5;1;75;1 | 1,75;1;5;1 | 1;1;1 |
| 1:1;1;5 | 1:5;1;75;1,5 | 1,75;1;5;1;1 | 1;1;1,5 |
| 1:1;1;75 | 1:5;1;75;1,75 | 1,75;1;5;1,75 | 1;1;1,75 |
| 1:1;1 | 1:5;1;75;1 | 1,75;1;5;1 | 1;1;1 |
| 1:1;2 | 1:5;1;75;2 | 1,75;1;5;2 | 1;1;2 |
| 1:2;1 | 1,5;1;1 | 1,75;1;75;1 | ………… |

5.6. Example of rhythmic derived words meeting the conditions for the original word Isol(2)2sol(2)Fa(3)

Table 8: Example of Symbolic Derived Words

| Filtering With R = 4 |
|---------------------|
| W1     | W2     | W3     |
| 1      | 1      | 2      |
| 1      | 3/2    | 3/2    |
| 1      | 2      | 1      |
| 3/2    | 1      | 3/2    |
| 3/2    | 3/2    | 1      |
| 2      | 1      | 1      |

5.7. Filtering with Jaro Distance

Table 9: Filtering Based on Jaro Distance

| Filtering With Jaro Distance |
|-----------------------------|
| W1   | W2   | W3   |
| 1    | 1    | 2    |
| 1    | 3/2  | 3/2  |
| 1    | 2    | 1    |
| 3/2  | 1    | 3/2  |
| 3/2  | 3/2  | 1    |
| 2    | 1    | 1    |

5.8. Concatenation of Symbolic Word and Derived Word

The last operation consists of concatenating respectively the derived symbolic words with the derived rhythmic words.

Table 10: Example of Concatenated Word

| Concatenated Word |
|-------------------|
| 3/2   | MIB2 | RE2  |
| 3/2RE(2) | 1MIB(2) | 3/2RE(2) |

5.9. Partition generated

Figure 11: Automatic Generated Music

6. Conclusion and Future Works

The proposed algorithm permitted us to produce musical words that constitute parts from the descriptors we described, each word generated through its own alphabet according to the laws relating to this term by crossing a collection of filters that held only the correct words. We have been attempting to address the theory of the composition of known Arabic music composers. The result obtained and demonstrated in an artificially and automatically generated and written piece of music, shows that the machine can be an artist and we can guarantee the continuity of the composer’s thoughts, On the other hand, this area of artificial composition of oriental music still needs to be developed, we suggest the incorporation of the principle of alterations identified by the existence in a word of a foreign text, The meaning of an immediate change of scale, taking into account the relations between the terms and the introduction of the patterns of the ranges according to their definition, taking into account the unique changes in each range.
Conflict of Interest

The authors declare no conflict of interest.

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