Helioseismology of sunspots: how sensitive are travel times to the Wilson depression and to the subsurface magnetic field?

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ABSTRACT

To assess the ability of helioseismology to probe the subsurface structure and magnetic field of sunspots, we need to determine how helioseismic travel times depend on perturbations to sunspot models. Here we numerically simulate the propagation of $f$, $p_1$, and $p_2$ wave packets through magnetic sunspot models. Among the models we considered, a ±50 km change in the height of the Wilson depression and a change in the subsurface magnetic field geometry can both be detected above the observational noise level. We also find that the travel-time shifts due to changes in a sunspot model must be modeled by computing the effects of changing the reference sunspot model, and not by computing the effects of changing the subsurface structure in the quiet-Sun model. For $p_1$ modes, the latter is wrong by a factor of four. In conclusion, numerical modeling of MHD wave propagation is an essential tool for interpreting the effects of sunspots on seismic waveforms.

Key words. Sun: helioseismology – sunspots

1. A numerical approach

Elucidating the subsurface processes of sunspot formation and evolution is important for understanding solar magnetism (Moradi et al. 2010; Rempel & Schlichenmaier 2011). Helioseismology is the only available tool for imaging the subsurface structure, magnetic field, and dynamics of sunspots (Gizon et al. 2010), all of which are largely unknown.

Early approaches interpreted the seismic signature of sunspots in terms of small perturbations to a quiet-Sun reference model (Fan et al. 1995; Kosovichev 1996). However, the effects of the surface magnetic field and associated structural changes cause large perturbations in the wave speed (e.g., Lindsey & Braun 2005; Gizon et al. 2006). Recently, direct numerical simulations of magnetohydrodynamic (MHD) wave propagation through sunspot models have been used to capture the strong effects of the magnetic field on the waves (Gizon et al. 2010; Cameron et al. 2011).

A study by Liang et al. (2013) has measured the travel-time shifts caused by the sunspot in AR 9787. In an effort to understand and interpret these measurements, we numerically simulated the interaction of surface-gravity ($f$) and acoustic ($p_1$ and $p_2$) wave packets with several sunspot models. With spectroscopy the height of the Wilson depression in sunspots is not known to better than 50 km (Solanki et al. 1993). Here we investigate whether seismic diagnostics can provide a stronger constraint. Furthermore, we study the seismic consequences of two subsurface magnetic field geometries below sunspots: a monolithically flux tube versus a weaker, spread-out magnetic field. Finally, we explore the sensitivity of waves to sound-speed perturbations at different depths along the axis of a sunspot model.

These parametric studies enable us to test the assumptions of existing approximation methods used in the interpretation of sunspot seismology. By comparing with measured noise in seismic travel times, we are able to draw conclusions about the detectability of different aspects of sunspot structure.

2. Sunspot models

2.1. Background quiet-Sun model (QS)

Our sunspot models are embedded in the background solar model CSM_A described by Schunker et al. (2011). The CSM_A model is based on Model S from Christensen-Dalsgaard et al. (1996), but was modified to be convectively stable so that linear waves can be propagated using the SLIM wave simulation code (Cameron et al. 2008). An indication of the sensitivity of the modes of oscillation in CSM_A as a function of height, $z$, is given by their kinetic energy density (see Fig. 1). Throughout this paper we define $z$ as the height measured upward from the bottom of the photosphere.

2.2. Reference sunspot model (RS)

Cameron et al. (2011) constructed a parametric sunspot model that causes a seismic response consistent with what is observed for the sunspot in active region NOAA 9787 (Liang et al. 2013, Paper I). The vector magnetic field of the sunspot model is cylindrically symmetric; i.e., it only depends on the horizontal distance from the axis of the sunspot, $\sigma = (x^2 + y^2)^{1/2}$, and on height, $z$. The model of Cameron et al. (2011) is a self-similar and monotonic magnetic field model specified by the strength of the field on the axis of the sunspot ($\sigma = 0$) as a function of height. Here we adopt the same sunspot model with the parameters given in Table 1 of Cameron et al. (2011), except that the parameters controlling the inclination of the magnetic field are modified slightly ($\alpha_1 = 1.5 \text{ Mm}$ and $\alpha_2 = 9.2 \text{ Mm}$) so that the magnetic field inclination at the umbra-penumbra...
alternative magnetic sunspot model, we keep the sound speed, pressure and density profiles unchanged from the reference sunspot model.

More precisely, the alternative magnetic field is modified so that the magnetic field becomes weaker below \( z_1 = -1\) Mm (above, it is identical to the reference sunspot model), smoothly transitioning to weak field strengths below \( z_2 = -4\) Mm. Along the axis of the sunspot, the \( z\)-component of the magnetic field, \( B_z \), is obtained from the reference field, \( \tilde{B}_z \), as

\[
\tilde{B}_z(z, \varpi = 0) = B(z, \varpi = 0) \begin{cases} \frac{1}{\Pi(z)} & \text{for } z \geq z_1, \\ \frac{1}{\Pi(z)} & \text{for } z_2 \leq z < z_1, \\ 0.1 & \text{for } z \leq z_2, \end{cases}
\]

where \( \Pi(z) \) is the fifth-order polynomial in \( z \) such that \( \tilde{B}_z(z) \) is continuous and has continuous first- and second-order derivatives; i.e.,

\[
\Pi(z) = 1 - 0.9Z^2(6Z^2 - 15Z + 10) \quad \text{where } Z = (z - z_1)/(z_0 - z_1).
\]

The same field lines as for the reference sunspot model are shown for the alternative magnetic field model in Fig. 1.

### 2.5. Subsurface sound-speed perturbations

We also consider a set of sunspot models in which we modify the subsurface sound speed. In these models, the sound speed is given by

\[
\tilde{c}(\varpi, z) = c(\varpi, z) + \Delta c(\varpi, z),
\]

where \( c \) is the sound speed in the reference sunspot model, and

\[
\Delta c(\varpi, z) = c(\varpi, z) \Delta \exp \left[ -\frac{\sigma^2}{2\sigma_{\text{max}}^2} \right]
\]

is a 3D Gaussian perturbation to the sunspot model. In the above expression, the relative amplitude of the perturbation is \( \Delta \), the height of the center of the perturbation is \( h \), and the width of the perturbation is fixed to \( \sigma_{\text{max}} = 0.42\) Mm, \( \sigma_{h} = 2.12\) Mm. For one experiment (Sect. 5.1) we used all the perturbations (shown by the ellipses in Fig. 1). For a second experiment (Sect. 5.2) we used only the perturbations associated with the light blue ellipse.

### 3. Numerical simulations of wave propagation

We used the SLiM code (Cameron et al. 2007, 2011) to simulate the propagation of wave packets through the sunspot models described above. We used a simulation domain that covers 145.77 Mm in each of the horizontal directions and extends from \(-25\) Mm below to 2.5 Mm above the bottom of the photosphere. The depth of the simulation domain is sufficient to study acoustic modes with radial orders \( n \leq 4 \). The spatial resolutions are 0.025 Mm per pixel vertically and 0.73 Mm per pixel horizontally. The time resolution is 0.13 s. We did a resolution study that showed that the numerical solutions are converged for the waves studied here.

We carried out simulations for individual wave packets with modes of fixed radial order, i.e. with either \( f \), \( \rho_1 \), or \( \rho_2 \) modes. The initial conditions \( (t = 0) \) for the simulations are specified by the displacement, \( \xi(x, y, z) \), and the velocity, \( \eta(x, y, z) \). This requires specifying the wave amplitude distribution, \( A_k \), as a function of wavenumber, \( k \) (see Cameron et al. 2008, 2011). For each wave packet, \( A_k \) is chosen in such a way that the vertical velocity in the simulation \( (v_z) \) is directly comparable to an observed cross-covariance function. This comparison is justified because...
the cross-covariance is closely related to the Green’s function in the far field (e.g., Gizon et al. 2010).

The wave packets in our simulations are comparable to the Solar and Heliospheric Observatory’s Michelson Doppler Imager (SOHO/MDI) observed cross-covariance functions presented by Liang et al. (2013). The peak of wave power occurs at $kR_0 = 450$ and $\nu = 2.1$ mHz for the $f$ modes, at $kR_0 = 420$ and $\nu = 2.5$ mHz for the $p_1$ modes, and at $kR_0 = 390$ and $\nu = 3.1$ mHz for the $p_2$ modes. At $t = 0$, each wave packet peaks at $x = -43.73$ Mm (at the left edge of Fig. 2), from where they propagate in the $+x$ direction (to the right) and interact with the sunspot centered at $x = y = 0$ Mm.

4. Travel times

4.1. Measuring travel times

Travel-time measurements are very useful for characterizing the sensitivity of seismic waveforms to subsurface perturbations. In this paper we explore how changes to the reference sunspot model affect travel times.

We define the travel-time shift, $\Delta \tau$, as the time by which a sliding reference wavelet, $v_t$, must be shifted to best match the seismic waveform $v_s(x, y, t) = v_s(x, y, z = 0.2 \text{ Mm}, t)$. Following Gizon & Birch (2002) and Liang et al. (2013), $\Delta \tau$ is the time, $\tau$, that maximizes the function

$$F(\tau) = \frac{\int v_s(x, y, t) w(x, y, t - \tau) \, dt}{\int |w(x, y, t)|^2 \, dt}.$$  \hspace{1cm} (4)

In practice, the reference wavelet $w$ was chosen to be $v_s$ from either the quiet-Sun simulation or the reference sunspot simulation. To denote these two kinds of measurements (which give similar results, see Sect 5.2), we used the notations $\Delta \tau_{RS}$ and $\Delta \tau_{QS}$, respectively. Furthermore, we used the notation $\Delta \tau_{MODEL}$ to indicate the background model through which the seismic waveform is propagated, where “MODEL” is “RS”, “RS+pert”, or “QS+pert”. The time integrals in Eq. (4) are approximated by summations with a time discretization, of 6 s. With this time discretization travel times are accurate to 0.01 s, which is sufficient for our purpose.

4.2. Estimating travel-time noise

While the numerical simulations performed in this paper are used to estimate the expectation value of a travel-time measurement (the signal), we also need to estimate the noise level in order to determine whether a signal is detectable.

We used the travel-time maps measured by Liang et al. (2013) covering seven independent days of SOHO/MDI observations of AR9787 (Gizon et al. 2009; Moradi et al. 2010). To decrease noise, we further averaged these travel-time maps over a region behind the sunspot where scattering phase shifts are large. This elliptical portion of the travel-time maps is shown in Fig. 2. We use angle brackets $\langle \cdot \rangle$ to denote this spatial averaging of the travel times.

For one day of observations, the spatially averaged travel-time shift introduced by the sunspot is $\langle \Delta \tau_{RS} \rangle \approx 75$ s for the $p_1$ modes. To estimate the noise in these measurements, we compute $\langle \Delta \tau_{QS} \rangle$ for each of the seven days of observations. We define the observed noise level as the standard error in the mean of the spatially averaged travel-time shifts. The observed noise level decreases with radial order: it is 3.8 s for the $f$ modes, 3.5 s for $p_1$ modes, and 1.6 s for $p_2$ modes.

5. Results

We carried out two sets of numerical experiments. In the first set, we propagated $f$, $p_1$, and $p_2$ waves independently through different sunspot models to predict the travel-time shifts caused by various perturbations to the reference sunspot model and to determine whether they are above the observed noise level. In the second set of experiments we looked at the sensitivity of $p_1$ wave travel times to changes in the amplitude of the subsurface sound speed. We considered sound-speed perturbations to both the quiet-Sun model and to the reference sunspot model. The results of these experiments are described in the sections below.

5.1. Is it possible to distinguish between sunspot models?

One way to measure the effect of a change in the sunspot model on the waves is to look at the change in the travel-time shifts measured with respect to the waves in the quiet-Sun reference model, i.e. by computing the difference $\langle \Delta \tau_{RS}(RS + pert) \rangle - \langle \Delta \tau_{RS}(RS) \rangle$. Table 1 shows these changes in travel-time shifts for the perturbations to the reference sunspot model described in Sects. 2.3, 2.4, and 2.5. For the case where the Wilson depression is moved deeper (shallower) by 50 km, we find that the $f$ wave packet travels slower (faster) and the $p_1$ and $p_2$ wave packets travel faster (slower). Because the travel-time shifts for these two cases do not have the same amplitude, perturbation theory that is linear in the height of the Wilson depression will not fully capture this result. The physical cause of these effects is not clear. We note, however, that a change in the Wilson depression implies a change in the density, sound-speed, and Alfvén speed, which all affect the wave speed (Hanasoge et al. 2012).

For the case of the $p_2$ wave packet, the change in the travel-time shift is roughly twice the noise level, implying that the $p_2$ travel times are useful for constraining the height of the Wilson
Table 1. Spatially averaged travel-time shift introduced by the perturbation to the sunspot model, $\langle \Delta_{QS} \tau(RS + \text{pert}) \rangle - \langle \Delta_{QS} \tau(RS) \rangle$.

| Sunspot perturbation | Travel-time shift (s) |
|----------------------|----------------------|
| f                    | $p_1$                | $p_2$            |
| Wilson depression:   |                      |                  |
| 50 km deeper         | +0.4                 | -2.2             | -3.8             |
| 50 km shallower      | -0.3                 | +1.9             | +3.2             |
| Alternative magnetic field | -2.4               | -2.8             | -3.3             |

Sound-speed perturbations: $A = 0.1$, $h = -2 Mm$; $A = 0.1$, $h = -3 Mm$; $A = 0.1$, $h = -4 Mm$; $A = 0.5$, $h = -1.5 Mm$

Notes. Negative (positive) indicates that the waves travel faster (slower) through the perturbed model than the reference sunspot model. The systematic error introduced by the measurement procedure is $=0.1$ s. The noise level for seven days of SOHO/MDI observations for the $f$, $p_1$, and $p_2$ mode is 3.7 s, 3.5 s, and 1.6 s respectively. The travel-time shifts in bold lie above the noise level.

To predict the travel-time shifts caused by sound-speed perturbations is to directly compute the travel-time shift with respect to sound-speed perturbation amplitude better. The deviation from linearity for a sound-speed perturbation with a 10% amplitude is 5% – a parabolic fit describes the change in the travel-time shifts with respect to sound-speed perturbation amplitude better. For all amplitudes, even up to 50%, the change in the travel-time shift is well below the observed noise level. Thus, these subsurface sound-speed perturbations are not detectable using only the $p_1$ wave packet.

Fig. 3 shows the change in the spatially averaged travel-time shifts, $\langle \Delta_{QS} \tau(RS + \delta c) \rangle - \langle \Delta_{QS} \tau(RS) \rangle$, as a function of the amplitude of the sound-speed perturbation. The ensuing changes to the travel-time shift are not linear with the amplitude of the sound-speed perturbation. The deviation from linearity for a sound-speed perturbation with a 10% amplitude is 5% – a parabolic fit describes the change in the travel-time shifts with respect to sound-speed perturbation amplitude better. For all amplitudes, even up to 50%, the change in the travel-time shift is well below the observed noise level. Thus, these subsurface sound-speed perturbations are not detectable using only the $p_1$ wave packet.

Another way to measure the travel-time shift due to the sound-speed perturbations is to directly compute the travel-time shift with respect to the reference sunspot model, i.e., $\langle \Delta_{R5} \tau(RS + \delta c) \rangle$ (see Fig. 3). This gives a different, but qualitatively similar, result to the previous method. This shows that the general behavior of the change in the travel-time shifts with amplitude is not just a consequence of the measurement procedure.

Fig. 3 also shows the travel-time shifts, $\langle \Delta_{QS} \tau(QS + \delta c) \rangle$, caused by imposing the same sound-speed perturbations in the quiet-Sun model. In this case, the linear approximation is incorrect by more than 10% when the amplitude of the sound-speed perturbation is 10%. More importantly, these travel-time shifts are roughly four times larger than the travel-time shifts caused by imposing the same sound-speed perturbation in the reference sunspot model. As a result, the quiet-Sun model cannot be used to predict the travel-time shifts caused by sound-speed perturbations to a sunspot model because the sunspot substantially...

5.2. Can we avoid using numerical simulations?

In the second experiment, we further investigated the sensitivity of travel-time shifts to changes in the subsurface sound-speed. Fan et al. (1995), Kosovichev (1996), and Birch et al. (2004) explored this problem using perturbation theory around quiet-Sun reference models. Here we go beyond the small-amplitude perturbation theory and look at finite amplitude perturbations to the subsurface sound speed. In addition, we look at the effects of identical sound-speed changes to a reference sunspot model and in the quiet-Sun model.

We insert Gaussian sound-speed perturbations of various amplitudes into the reference sunspot model (i.e., Eq. (3) with $A = -0.01$ to 0.5 and $h = -1.5 Mm$). To assess the significance of the reference model, we also insert identical sound-speed perturbations into the background quiet-Sun model so that

$$\tilde{c}_0(\sigma, z) = c_0(z) + \Delta c(\sigma, z),$$

where $c_0$ is the quiet-Sun sound speed, and $\Delta c(\sigma, z)$ is the perturbation to the reference sunspot model defined by Eq. (3).
changes the $p_1$ wave packet, and thus its sensitivity to subsurface perturbations. Therefore, it is necessary to use numerical simulations for a better understanding of the effects of a sunspot on the waves.

6. Summary and prospects

We have shown that it should be possible to constrain the height of the Wilson depression to within 50 km and to distinguish between the two models for the subsurface magnetic field structure (a monolithic and a weaker spreading field) using seven days of SOHO/MDI observations of one sunspot. Using only the spatial average of the travel-time shifts, it is not possible to detect 10% sound-speed changes with a length scale of 5 Mm at depths between 1.5 and 4 Mm with the same observations. We expect that including more information, such as the spatial distribution of the travel-time shifts, the amplitude of the cross-correlations, and higher order modes, will improve the ability of helioseismic measurements to constrain the subsurface structure of sunspots.

We have also demonstrated that the wave travel-time shifts caused by changes in sound speed to our sunspot model are different than the wave travel-time shifts caused by the same change in sound speed of the quiet-Sun model. This is due to the effect of the sunspot on the wavefield, and this effect is not captured by the traditional approximations of local helioseismology (Fan et al. 1995; Kosovichev 1996; Birch et al. 2004). Computational helioseismology, however, provides a clear path forward. These simulations may also be used to test the magnetohydrodynamic ray approximation (e.g. Cally 2000; Schunker & Cally 2006).

Other avenues to explore are the use of vector magnetograms and intensity images to further constrain the surface properties of sunspots and the use of SDO-HMI Doppler observations (Scherrer et al. 2012) for helioseismic measurements.

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