Memorization in a neural network with adjustable transfer function and conditional gating

Gabriele Scheler
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Abstract
The main problem about replacing LTP as a memory mechanism has been to find other highly abstract, easily understandable principles for induced plasticity. In this paper we attempt to lay out such a basic mechanism, namely intrinsic plasticity. Important empirical observations with theoretical significance are time-layering of neural plasticity mediated by additional constraints to enter into later stages, various manifestations of intrinsic neural properties, and conditional gating of synaptic connections. An important consequence of the proposed mechanism is that it can explain the usually latent nature of memories.

1 Intrinsic Properties
The intrinsic excitability of the neuron can be defined as an adjustable transfer function. A neuron computes as a programmable element: it receives input that sets its transfer function and then computes inputs according to this transfer function until a new reset occurs. An elementary transfer function may simply be constructed as a threshold logic where the threshold (number of elements necessary for producing an input) changes. Another way to modify the transfer function is a bistable activation function as a modification of a sigmoidal activation. This form of modification has been reported specifically in striatal areas under dopamine modulation [5]. Finally, frequency-dependence of the transfer function has also been observed. This corresponds to a U-shaped activation function with a range of input frequencies that activate a neuron the most [6, 4].

We may subject a number of isolated neurons with different intrinsic properties to a set of synaptic stimulations (e.g. low frequency, theta-like, high-frequency, irregular, regular) and generate spiking responses. The individual differences in the responses are the contributions from the intrinsic properties of the neuron.
2 Encoding and Decoding by Intrinsic Plasticity

Intrinsic plasticity is a potentially important concept, since it has often been observed that neurons code for features or modalities or events, such as place cells in rat and human hippocampus [3], or 'category cells' in primate hippocampus [7].

When a neuron becomes activated in specific situations, it may acquire a characteristic combination of membrane proteins (receptors/ion channels) on its surface, and possibly characteristic localizations and concentrations of intracellular proteins. Activated neurons may cluster together or form patches with specific (strong) connections among each other, but they may also be more individual and localized (however, in this case the memory acquired may fail to last). In this way, neurons acquire an identity.

When neurons have different thresholds of excitation, they will respond to activation by a concerted stimulus with different latencies (Fig. 1). For early, fast responses to sensory stimuli, as in vision, the first-spike population response defines the basis for a sweep across neural hierarchies. The population response is then partly defined by the specific strength with which stimulus-induced presynaptic firing acts on the neuron (synaptic strength), and partly defined by the respective threshold of activation that a neuron exhibits.

Let us further assume that neurons for seconds and minutes may enter into a state where they respond with bistable activation to sustained input (ON or OFF firing patterns - binary version of the sigmoidal activation function), such as for dopamine modulation in striatum. An example is given in Fig. 2.

How may this be related to information storage and read-out?

Let’s say we have 100 neurons coding for a motoric pattern such as an arm movement. When I change the activation function in a number of these neurons, say 10%, I may subtly alter the representational pattern that emerges.
The affected neurons will now fire high when activated above threshold, and fire low, when not sufficiently activated. Non-affected neurons will respond with a linear graded output to an input. Thus the firing pattern that is generated by a certain stimulus on those 100 neurons will be altered in 10 of them.

As an example, we may look at angles for a number of joints to define a movement. A set of vectors between 0-1 may code for angles, such as between $5 \to 12^\circ$.

A neuron with a sigmoidal activation function will respond with a graded response in the linear section, i.e. dependent on input it will produce an output corresponding to a value between 5 and $12^\circ$. A neuron with a sharpened sigmoidal function, or a binary activation (bistable neuronal activation function) will correspond to a wide range of inputs essentially either by not responding, or by putting out a fixed value, here $12^\circ$ (or 10-12°). In this sense, the neuron has acquired memory, it has acquired an informational value rather than a mere transfer function. We may call this a case of coding by loss of information transfer and increase of storage. This may happen for instance in skilled motor training, where an imprecise movement gets fine-tuned to a precise movement.

A similar mechanism may underlie auditory cortex plasticity, except that this may be due to cholinergic modulation and involve a slight difference in the modulation of the activation function. In this case, the activation function may actually acquire a U-shaped curve for optimal frequency of input when it fires the most $\mathbb{E}$, cf. Fig. 3. A graded response neuron would give an output e.g. corresponding to 4-10 Khz, while bandpass filtering may fixate it at 9 Khz.

As an example we can look at a neural map being stimulated by spike trains, sampled in 500 ms bins for their firing rate. Linear response neurons reproduce the input firing rate. Learned filter neurons fixate the output at their learned value, or produce a very small output. A combination of many linear and few filter neurons produces a neural map with individual neurons or areas of higher
Neural filters can be activated by dopaminergic or cholinergic receptors. To make these filters permanent, ion channels such as inward rectifiers (GIRK) and high-voltage gated calcium channels may be upregulated such that a neuron tends towards increased bistability even in the absence of neuromodulator input. The neuromodulator stimulation will then have the effect of switching the cell into a state, which, when continued, may migrate into an ion channel pattern.

Our subjective experience of thoughts and images that follow each other may be a result of the memory that flickers in and out on the basis of seconds and minutes mediated by NM signaling.

Ion channels can fixate the experience, which makes the memory independent of NM signaling. For longer time-scales, gating of synaptic connections (synaptic uncoupling/coupling) may be one possibility to store the information and making it only conditionally accessible. Another possibility is transferring the memory even further from the membrane into intracellular changes. This may involve a higher level of expression of a certain protein, with regulatory consequences, such that even after the membrane protein expressions are statistically normalized, brief triggering events lead to rapid or longer-lasting change of transfer function that do not occur in neurons that have not retained this form of intracellular information. Thus the neuron needs triggers to read out the information, but the same trigger that does not cause an alteration of membrane function in a naive neuron causes this alteration in an imprinted neuron. Candidate for such intracellular upregulation are PKC [8], PKA [2], or RGS-proteins [1], but there are many others [11, 10].

Figure 3: Neurons with frequency-dependent transfer functions
4 Selective read-out

How can information stored in individual neurons be read out and affect network processing? Any activations by stimuli in a network where neurons exist with their different identities will activate a pattern over these neurons. It will depend on the new mixture of types of stimulations exactly which pattern is being formed. One can then subtract the pattern that results from the synaptic input imposed on the network from the underlying pattern of stored neural identities. The interactions between neurons complicate the patterns since they overlay temporal activations at different time-scales. But there is an important initial effect: The closer the activation matches to the specific profile of a neuron - and this activation may involve several time-scales as well - the more this neuron will contribute and become active.

Neurons may share into activities of other neurons to the degree that they become recruited. This is the idea of neurons being able to support the firing of other neurons without reading out their own memory. However this may be a fairly overlaid process, where neurons may be more or less identifiable in this process of read-out, rather than being either mere uniform processors or highly individual sources of specific information.

When a neuron is highly activated for "read-out", how can it have a distinct signature of contribution to the network activation? Synaptic connections are often not stable, permanent connections, but undergo significant presynaptic gating by activation of presynaptic receptors and intrinsic calcium transients. The concerted gating of many synapses could have a network-wide effect in an overall fast modulation of network connectivity. This could support selective read-out from a small cluster of neurons followed by spreading the activation in the network by an increase in overall coupling.

5 Implications for memory

An interesting consequence of this mechanism is that it explains the usually latent nature of most memories. The main mechanism to make fleeting alterations permanent is to fixate changes in a time-layered process which usually requires additional conditions, to keep changes from flipping back [9].

One way to hide memories in a brain is to make them temporally deep, so that they are fixed and permanent and are not easily accessed. The other way is to make them spatially unconnected. A fairly easy way of how this can be done regards the distribution of presynaptic and postsynaptic receptors. If a set of neurons is surrounded by connections that are all highly conditionally gated in permanent settings, then it will be virtually unretrievable.

Specifically, intrinsic plasticity may be explored in relation to the extremes in accessibility of memorization, e.g. associated with traumatic experiences, memory suppression and retrieval by specific triggers or even brain states.

In those cases there may be isles and pockets of memory that exist fairly without contact with any others. These will then require special circumstances to
become active, possibly also because there are chains of memory events involved which require several stages and time-frames before they are fully present.

6 Conclusion

One wonders whether the physiological conditions of inducing synaptic plasticity exclusively by synaptic stimulation truly exist, or whether the process of remodeling at a synapse by pre- and postsynaptic stimulation does not always require a fairly large amount of concurrent events, spaced in time.

Important observations concerning memorization are the time-layering of neural plasticity mediated by additional constraints to enter into later stages, the various manifestations of intrinsic neural properties, and the existence of conditional gates on synaptic connections.

The main problem about replacing LTP as a memory mechanism has been to find other highly abstract, easily understandable principles for induced plasticity.

In this paper we have attempted to lay out such a basic mechanism. Besides the observations on intrinsic modulation of the transfer function, and gated synapses, the idea of potentially compensatory mechanisms of storing memories by permanent or gated connections, permanent or triggerable membrane properties, and hidden properties that require read-out to affect neuronal information transfer would require a closer look.

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