MetaPrompting: Learning to Learn Better Prompts

Abstract

Prompting method is regarded as one of the crucial progress for few-shot nature language processing. Recent research on prompting moves from discrete tokens based “hard prompts” to continuous “soft prompts”, which employ learnable vectors as pseudo prompt tokens and achieve better performance. Though showing promising prospects, these soft-prompting methods are observed to rely heavily on good initialization to take effect. Unfortunately, obtaining a perfect initialization for soft prompts requires understanding of inner language models working and elaborate design, which is no easy task and has to restart from scratch for each new task. To remedy this, we propose a generalized soft prompting method called MetaPrompting, which adopts the well-recognized model-agnostic meta-learning algorithm to automatically find better prompt initialization that facilitates fast adaptation to new prompting tasks. Extensive experiments show MetaPrompting tackles soft prompt initialization problem and brings significant improvement on three different datasets (over 6 points improvement in accuracy for 1-shot setting), achieving new state-of-the-art performance.

1 Introduction

Enabling models to learn from a few labeled examples, i.e., Few-Shot Learning (FSL), is one of the key steps toward more human-like artificial intelligence. Recently, taking advantage of large-scale Pretrained Language Models (PLM) (Brown et al., 2020), prompting-based methods achieve impressive results for few-shot learning of Natural Language Processing (NLP) (Gao et al., 2021; Liu et al., 2021a; Zhao et al., 2021).

Prompting-based methods insert a piece of text, i.e. prompts, to the input examples, so that the few-shot task can be formulated as a (masked) language modeling problem. For example, say we want to classify the sentiment of the book review “I will never read it again.”, we can append a prompt “It was” to the sentence, getting “I will never read it again. It was”. It is natural to expect a higher probability from the PLM to generate “terrible” than “great” then. Such converting bridges the gap between pre-training and target tasks. Consequently, it has better transferability and less dependence on target task data.

The performance of prompting methods is found to be greatly affected by the design of prompts (Gao et al., 2021). That is, a good prompt makes significant difference. Early attempts take manually-designed prompts or search prompts automatically. Schick et al. (2020) and (Schick and Schütze, 2021) explore to automatically identify label words. In
pursuit of better performance compared to hand-picked prompts, Gao et al. (2021) proposes LMBF to search both prompt templates and label words. AutoPrompt (Shin et al., 2020) leverages gradient-based searching to find out the best prompts. These prompts consist of discrete tokens, which limits the prompt search space. To further liberate the potential of prompts, recent works employ learnable vectors as prompt content and learn optimal prompts in continuous space, which is so-called “soft prompts” (Liu et al., 2021c; Li and Liang, 2021). Since they no longer require prompts to be composed of real words, these methods greatly expand the possibilities of prompts and thus achieve better performance (Liu et al., 2021b).

However, despite the promising prospects of soft prompts, learning a good prompt is still far from trivial. Because soft-prompts search for optimal solutions in an infinite continuous space, the choice of the starting point for the search (i.e., prompt initialization) becomes crucial. Soft-prompt is observed to be more sensitive to different initialization than discrete prompts in low data setting (Li and Liang, 2021; Liu et al., 2021b). Unfortunately, creating a perfect prompt initialization requires both understanding of LMs’ inner workings and trial-and-error. Lester et al. (2021) initialize soft prompt with the token embeddings of hand-crafted prompt directly. Zhong et al. (2021b) search discrete tokens as better initialization, which shows better performance. What’s worse is that these initializations are task-bounded. Every time we confront a new task, the costly process of initialization design has to start from scratch.

In this paper, to tackle the above issues, we let loose the prompt design of a specific task, but instead focus on obtaining a task general prompt initialization that facilitates faster and better adaptation to new prompting tasks. Recently proposed optimization-based meta-learning algorithms, such as MAML (Finn et al., 2017) and Reptile (Nichol et al., 2018), achieve better adaption by learning a parameter initialization. Following their essence, we tackle soft prompt initialization problem by proposing MetaPrompting, which is a generalized soft prompting method powered by meta-learning algorithms. MetaPrompting learns general meta-knowledge from source domain tasks to form a better soft prompt initialization, and thus adapts faster and better across various target domain tasks (See Figure 1). Extensive experiments show that MetaPrompting achieves promising performance with desired robustness.

We summarize the main contribution of this paper as follows:

(1) We propose a novel prompting method MetaPrompting, which employs optimization-based meta-learning algorithm to find adaptive initialization for soft-prompt methods. To the best of our knowledge, this is the first study of applying meta-learning to prompting problem setting.

(2) We conduct extensive experiments on three different datasets with various few-shot settings, and results show the superiority of MetaPrompting over normally fine-tuned soft-prompt methods and SOTA meta-learning baselines.

(3) Further analysis experiments indicate that MetaPrompting significantly alleviates soft prompt initialization problem, and learns general meta-knowledge to counter the instability of prompt variance. We also study MetaPrompting’s compatibility with different meta-learning methods and give empirical analysis of their performance difference.

All code and data will be publicly available.

2 Preliminaries and Related Works

In this section, we review related work and provide preliminaries about Language Model Prompting and Meta-learning.

2.1 Prompting Language Models

Prompting methods are proposed to better apply pre-trained language models to downstream tasks by aligning them with pre-training tasks. For Masked Language Models (MLMs), the first step is to convert a sample text $x$ to $x_{\text{prompt}}$ by inserting prompt words which contain [MASK] tokens. Taking the news headline classification task as an example, the prompted text is given as:

$$x_{\text{prompt}} = [\text{CLS}] \ x \ \text{The topic is [MASK]} . \ [\text{SEP}]$$

where “The topic is [MASK]” are prompt tokens. Then, we ask pre-trained MLM to complete the prompted text $x_{\text{prompt}}$, and the word to be filled at [MASK] position is regarded as an answer. An answer-label map is then used to convert the word probability distribution at [MASK] to classification results. For example, answers ‘arts’ and ‘culture’ can be mapped to label ‘ARTS & CULTURE’, while ‘environment’ can be mapped to label ‘ENVIRONMENT’. The average probability of each label’s corresponding answers is computed as the label’s final probability.
Early prompting methods, such as GPT-3 (Brown et al., 2020) and PET/iPET (Schick and Schütze, 2021), use hand-crafted prompt templates. Although promising results are achieved, the performance of these methods heavily relies on the selection of pre-defined prompt templates. Moreover, designing prompts is extremely time-consuming, and hand-crafted prompts may be sub-optimal.

A number of recent works propose to automate the search of discrete prompt templates (Shin et al., 2020; Gao et al., 2021; Davison et al., 2019; Jiang et al., 2020; Haviv et al., 2021), while others treat prompt tokens as continuous trainable parameters (Li and Liang, 2021; Liu et al., 2021c; Qin and Eisner, 2021). In this work, we follow P-tuning (Liu et al., 2021c) to combine soft prompt and anchor tokens as templates. Instead of directly applying the model in few-shot tasks, however, we adopt meta-learning methods to find a better initialization point for both soft prompt embeddings and MLM parameters, because they are very sensitive to initialization in few-shot settings (Li and Liang, 2021; Liu et al., 2021b). Note that a recent work (Zhong et al., 2021a) also learns prompt model on a number of source domain tasks, but their method consumes heavy human labor to design hard prompts for each task, and directly fine-tunes the model without involving meta algorithms.

2.2 Meta Learning

Meta-learning algorithms can be classified into metric-based methods, model-based methods and optimization-based methods. Metric-based methods such as Siamese Network (Koch et al., 2015), Matching Network (Vinyals et al., 2016) and Prototypical Network (Snell et al., 2017), are proposed to learn a metric space that gathers similar samples and separates distinct ones. Model-based meta-learning algorithms use additional meta learners to assist model prediction (Graves et al., 2014; Mishra et al., 2018; Qiao et al., 2018).

Different from above algorithms, optimization-based meta-learning methods learn to improve model’s optimization procedure. Optimization-based approach is more suitable for prompting models as it neither requires a specific task form (i.e., metric learning form) nor additional architecture (e.g. memory-augmented components in model-based algorithms). Andrychowicz et al. (2016) and Ravi and Larochelle (2017) train recurrent neural networks to transform vanilla gradien
tent descent direction for better optimization results. MAML (Finn et al., 2017) optimizes model parameters to find a better initialization point, so that the model can adapt faster and better to unseen tasks. In addition to MAML, more elaborate methods also learn inner loop gradient descent direction (Li et al., 2017) and inner step sizes (Antoniou et al., 2019).

Utilizing first-order derivatives, FOMAML (Finn et al., 2017) and Reptile (Nichol et al., 2018) are proposed to reduce the memory consumption of high-order derivative calculation.

3 Method

Since prompt-based methods, especially those adopting soft prompts, are very sensitive to parameter initialization (Li and Liang, 2021; Liu et al., 2021b), we introduce optimization-based meta-learning methods into prompting methods to find better initialization points for prompt-based models and further explore their capabilities in few-shot scenarios. In this section, we first introduce the prompt-based model tuning process used in our method (§3.1), and then describe how to construct Meta Prompting tasks (§3.2). Finally, we elaborate and formulate the Meta Prompting tuning objective and parameter updating strategies (§3.3 and §3.4).

3.1 Prompt-based Model Tuning

In this work, we use soft prompts with anchor tokens. As illustrated in Figure 2, prompt tokens consist of soft tokens which are represented as trainable parameters (blue) as well as anchor tokens which are fixed as the embeddings of specific words (grey). Hard-soft combined prompt templates render the model more flexible, while pre-
serving enough semantic information to trigger the MLM to produce correct predictions. Similar to P-tuning (Liu et al., 2021c), we implement transformation layers on soft prompt embeddings, allowing them to escape from local minima smoothly.

In this way, we define MLM parameters as $\theta$ and soft prompt token embeddings as $\phi$. Given a few-shot task $\tau$ where $D_\tau = \{(x_i, y_i)\}_{i \in \tau}$ represents training samples, the prompt tuning objective can be formulated as follows:

$$\theta^\ast, \phi^\ast = \arg \min_{\theta, \phi} \mathcal{L}_{D_\tau}(f_{\phi, \theta})$$

$$= \arg \max_{\theta, \phi} \sum_{(x_i, y_i) \in D_\tau} \log P(y_i | x_i; \phi, \theta),$$

(2)

where $\mathcal{L}$ is the loss function, and $f_{\phi, \theta}$ is prompt-based model parameterized by MLM parameters $\theta$ and soft prompt embeddings $\phi$.

$D_\tau$ contains few labeled data because of the high annotation cost in real-world scenarios. As a result, the initialization of parameters $\theta$ and $\phi$ are more than crucial to the model’s performance.

3.2 Constructing Meta Prompting Tasks

To get a better initialization point for parameters $\theta$ and $\phi$, we propose to sample Meta Prompting tasks from accessible source data and conduct meta-training on these sampled tasks. This meta training process aims to simulate the model’s adaptation to new few-shot tasks.

We sample each Meta Prompting task $\tau_i$ as:

$$\tau_i = (D_{\tau_i}^{\text{support}}, D_{\tau_i}^{\text{query}}),$$

(3)

where $D_{\tau_i}^{\text{support}}$ indicates the support set and $D_{\tau_i}^{\text{query}}$ indicates the query set in traditional few-shot learning settings. Note that meta training tasks and meta testing tasks should be sampled from different domains, to prevent the model from simply memorizing training samples.

3.3 Applying Meta-learning to Prompting Models

After constructing Meta Prompting tasks, we train our prompting model on these tasks to find a better initialization point. Figure 3 illustrates the meta training and meta testing procedures of MetaPrompting. Given a Meta Prompting task $\tau_i$, we clone the model’s parameters and simulate the adaption process of few-shot tasks by updating cloned model parameters $\theta^i_0$ and $\phi^i_0$ on $D_{\tau_i}^{\text{support}}$.

The adaption objective is given in Equation (2), and this process can be formulated as: 

$$\theta^i_0, \phi^i_0 = \arg \min_{\theta^i_0, \phi^i_0} \mathcal{L}_{D_{\tau_i}^{\text{query}}}(f_{\phi^i_0, \theta^i_0}).$$

(4)

Optimizing towards this objective is to mimic real few-shot text classification scenarios, and enable prompting model to find a better initialization point for fast adaptation to new tasks. Let $\beta$ be the learning rate when updating model parameters on $D_{\tau_i}^{\text{query}}$, and $H$ be Hessian matrix. We formulate the second-order gradient of prompt parameter $\phi$ computed on $D_{\tau_i}^{\text{query}}$ in the following form:

$$\phi \leftarrow \phi - \beta \cdot g_\phi^{\text{second}}$$

$$= \phi - \beta \nabla_\phi \mathcal{L}_{D_{\tau_i}^{\text{query}}}(f_{\phi, \theta^i_0})$$

$$= \phi - \beta \nabla_\phi \mathcal{L}_{D_{\tau_i}^{\text{query}}}(f_{\phi, \theta^i_0}) \cdot \nabla_\phi (\phi^i_0)$$

(6)

$$= \phi - \beta \nabla_\phi \mathcal{L}_{D_{\tau_i}^{\text{query}}}(f_{\phi, \theta^i_0}) \cdot (I - \alpha H_\phi (\mathcal{L}_{D_{\tau_i}^{\text{support}}}(f_{\phi, \theta}))),$$

where we assume $\phi^i_0$ is $\phi$ adapted for one inner step on $D_{\tau_i}^{\text{support}}$. In practice, inner steps can be increased for better performance. Pre-trained MLM
parameters \( \theta \) is updated in the same way as prompt parameters \( \phi \) in Equation (6).

### 3.4 Stable and Memory-efficient Meta Prompt Learning

Although broadly used in meta-learning tasks, MAML suffers from training instability and exploding memory consumption when model size and inner step grow. To address the first problem, we follow Antoniou et al. (2019) to introduce Multi-Step Loss Back-propagation (MSLB) into prompting model tuning process. In this way, prompting model parameters receive optimization information from each inner step during adaptation, alleviating the vanishing/exploding gradient problem in the stacked deep neural architecture constructed in adaptation process.

As for the exploding memory consumption issue, we also explore to combine memory-efficient alternatives such as FOMAML (Finn et al., 2017) and Reptile (Nichol et al., 2018) with prompting model. FOMAML removes the high-order derivatives term in Equation (6), providing a cheap approximation for MAML. Reptile updates model parameters towards the optimal point of each task, which is obtained by adapting the model on the support set samples. Equipped with these algorithms, MetaPrompting can learn meta knowledge with limited memory consumption.

### 4 Experiment

We conduct experiments by evaluating the proposed methods on three widely-used benchmark datasets with various low resource settings.

#### 4.1 Dataset

Following Bao et al. (2019); Xu and Xiang (2021), we use the following three text classification datasets for experiments, which provide well-founded benchmarks for the meta-train & meta-test setting and vary in domain and text length.\(^1\)

- **HuffPost headlines** contains around 200,000 news headlines from 2012 to 2018 obtained from HuffPost (Misra, 2018). These headlines cover 41 news categories and the average text length is 11.

- **Amazon product data** contains around 240000 product reviews from 1996 to 2014 from Amazon (He and McAuley, 2016). These reviews contain 24 categories corresponding to their respective product categories with varying text lengths. The average text length is 140.

- **20 Newsgroups** (Lang, 1995) contains 18,820 newsgroup documents of 20 different topics. We used 20news-18828 version following Bao et al. (2019). The average text length is 340.

Regarding the categories selection of training, validation and testing sets, we use the same setting as Bao et al. (2019). Besides, we follow the same procedure to sample more tractable data subsets from the original datasets.

#### 4.2 Implementation

We use the pre-trained BERT (bert-base-uncased) with HuggingFaces codebase (Wolf et al., 2019) as the pre-trained language model.

For soft prompting model, we follow Liu et al. (2021c) to use a two-layer biLSTM and a two-layer MLP to transform soft-prompt embeddings. We divide the learnable parameters of prompting model into two parts: pre-trained model and prompt embeddings. AdamW (Loshchilov and Hutter, 2018) is used to optimize two types of parameters, with initial learning rates of 1e−5 and 5e−5, respectively. For pre-trained model parameters, we set weight decay to 0.1. We also adopt linear warmup and linear decay strategy for learning rates. Batch size is set as 16 for all stages, and the model adapts for 15 epochs on test episodes. We run 3 independent runs with random seeds for each setting.

Before meta-training stage, we generate 10,000 training episodes, 2,500 validation episodes and 1,000 testing episodes comprehensively and randomly. During the training stage, we train the model with 100 sampled training episodes per epoch. When there is no validation accuracy increase for 10 epochs, we apply early stopping. For meta-testing, we test the model on all 1,000 test episodes and report the average accuracy.

#### 4.3 Baselines

We compare with the following baselines:

- **1-NN** is a 1-nearest-neighbor classifier based on Euclidean distance.
- **FT** (Chen et al., 2019) pre-trains a classifier on source domain data, and then fine-tunes (FT) it on each support set before evaluation.
- **RR** (Bertinetto et al., 2019) adopts ridge regression (RR) for classification.

MAML (Finn et al., 2017) meta-learns a classifier with MAML algorithm, so that the model can
adapt faster and better to target domain tasks.  

**Prototypical network** (Snell et al., 2017) is a metric-based method which meta-learns a metric space by minimizing the Euclidean distance between the centroid of each category and the corresponding samples.  

**DS** (Bao et al., 2019) is trained within a meta-learning framework to map the distribution signatures (DS), i.e., characteristics of the underlying word distributions, into attention scores to extract more transferable features.  

**DE** (Ohashi et al., 2021) generates distinct label representations that embed information specific to each label to aid classification tasks. During experiments, it is combined with MAML (DE-MAML) and prototypical network (DE-PROTO), as well as MLMAN (Ye and Ling, 2019) (DE-MLMAN).

**KGML** (Yao et al., 2021) extracts additional representation for each sentence from external knowledge base, to bridge the gap between meta-training and meta-testing tasks. During experiments, it works with MAML (KGML-MAML) and prototypical network (KGML-Proto).

**P-tuning** (Liu et al., 2021c) is a prompt-based method that uses masked language model to convert target tasks into cloze problems. It employs soft-prompting techniques to optimize prompts in continuous space.

**Frog-GNN** (Xu and Xiang, 2021) is a graph neural network based method, which extracts better query representations with multi-perspective aggregation of graph node neighbors.

**LaSAML-PN** (Luo et al., 2021) is a meta-learning framework that mines semantic information in labels and attaches it to the sentence as the input of the encoder to obtain discriminative sentence embeddings.

**ContrastNet** (Chen et al., 2022) is the SOTA method. It introduces instance-level and task-level regularization loss into vanilla contrastive learning model based on BERT representations for better generalization performance. The regularization loss is computed with samples augmented by an additional BERT model.

### 4.4 Main Results

We evaluate the proposed methods in both 5-way 1-shot and 5-way 5-shot settings and report performance on three different datasets with different text styles. As shown in Table 1, our model outperforms previous SOTA method ContrastNet without using additional PLM. Averagely, our model improves 1-shot accuracy by 6.02 (9.01% ↑) and 5-shot accuracy by 4.25 (5.49% ↑) across 3 datasets. Note that 20Newsgroup and Amazon’s labels are hard to interpret as natural words and 20Newsgroup’s text lengths sometimes exceed BERT’s capability, so MetaPrompting gains less improvement on these two datasets.

Meanwhile, we have following observations based on Table 1:

1. Compared with other soft-prompting methods, i.e., P-tuning, our method obtains superior re-

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**Table 1**: Results of 1-shot and 5-shot classification on three datasets in terms of accuracy. The rows below the mid-line are results of MetaPrompting. '-' means that the result of this dataset is not given in the original paper.
sults. The improvement mainly comes from using meta-learning to learn the better prompt initialization, which allows faster and better adaptation to new prompting tasks.

(2) When compared to traditional supervised learning methods, such as FT, all prompt-based methods achieve significant improvements, which demonstrates the effectiveness of prompting mechanism in narrowing the gap between pretraining and downstream tasks.

(3) Metric learning-based baselines, such as ContrastNet and LASAML-PN, perform as the strongest baselines on Amazon and HuffPost datasets, respectively. We find that directly using prompt-based method may not necessarily perform better, because of the absence of domain-related initialization. The proposed MetaPrompting alleviates the above issue and achieves new state-of-the-art performance. Among strong metric-learning baselines, Frog-GNN conducts transductive learning with additional label propagation information, and ContrastNet uses an additional BERT model to regularize the main model with augmented data. Our model achieves better performance without implementing any of above tricks.

(4) Compared with other optimization-based meta-learning methods such as MAML, DE-MAML and KGML-MAML, MetaPrompting consistently performs better, demonstrating good compatibility between prompting methods and meta-learning. Note that KGML-MAML adopts an additional knowledge base, while our model does not but still achieves better performance.

(5) For ablation study of OURS (PRETRAIN INIT), we remove the Meta Prompt Objective and learn an initialization by pre-training soft prompt model on the Meta Prompting Tasks described in Section 3.2. Performance drops are witnessed across all three datasets and low-data settings, demonstrating the necessity of meta objectives in finding a better initialization.

4.5 Analysis

In this part, we analyze the proposed method from different aspects.

MetaPrompting tackles soft prompt initialization problem. To further validate the importance of learning a good prompt initialization, we freeze PLM’s parameters while leaving soft prompt parameters unfrozen to only learn a better prompt initialization on source domains. We test our meta-learning-based initialization strategy against random initialization, and the results are shown in Table 2. The randomly initialized soft prompt baseline performs poorly and unstably, while our method consistently yields better results with lower variance across 3 datasets, which verifies our hypothesis and the validity of the MetaPrompting.

MetaPrompting learns general meta-knowledge from various source domains. We conduct meta-training on Out-Of-Domain (OOD) tasks, to better understand MetaPrompting’s ability to transfer meta-knowledge from various source domains.

Table 3 shows the results of 5-shots setting. Even given irrelevant meta-training data and prompt templates from other datasets, MetaPrompting still learns meta knowledge to tackle target domain tasks and outperforms the baseline robustly. Among OOD datasets, Metatuning (Zhong et al., 2021a) contains a series of text classification tasks, and each task is accompanied by several hand-crafted questions which require yes/no answers. The task formulation of Metatuning is distinct from HuffPost. However, MetaPrompting still makes it to transfer meta-knowledge from Metatuning to HuffPost’s target domains, improving model performance by approximately 2 points. Although MetaPrompting’s performance varies among source domain tasks according to their data quality for generalization purposes, the proposed model outperforms the baseline across all source domain tasks, verifying MetaPrompting’s effectiveness in transferring meta-knowledge.
Anti-disturbance analysis. We expect the meta-learned initialization alleviates prompting models’ susceptibility to varying prompt forms. To verify this, we test the prompting model with multiple different prompt forms and report the standard deviation. Specifically, we add two more discrete prompt templates, and randomly replace the template tokens with pseudo tokens to test MetaPrompting’s robustness across different templates.3

Table 4 shows the results. While changing the prompting form indeed impacts the performance for both our method and normal soft prompting methods, the proposed meta-learning method significantly reduces performance fluctuation, showing impressive anti-disturbance ability. Therefore, the proposed method is promising in real-world applications, because prompt designing requires heavy workload and domain-specific knowledge. Applying MetaPrompting significantly reduces the cost of prompt engineering.

Applying different meta-learning methods to prompting models. In this part, we conduct empirical analysis on different optimization-based meta-learning methods applied in prompting models. Results are shown in Table 5. Stabilizing MAML training procedure, MAML++ performs the best among all methods, while Reptile fails to achieve comparable performance with others.4

We attribute Reptile’s low performance to PLM’s sensitivity to parameter tuning process, which can be distorted by Reptile’s parameter updating strategy. MAML and FOMAML show similar results, because MetaPrompting’s slow tuning process narrows the gap between their calculated gradient during meta-training.

Table 4: Analysis for anti-disturbance against changing of prompting form.

| Method   | HuffPost 1 shot | HuffPost 5 shot | Amazon 1 shot | Amazon 5 shot |
|----------|------------------|------------------|--------------|--------------|
| P-TUNING | ±3.46 ±1.90      | ±5.30 ±1.85      |              |              |
| OURS     | ±0.23 ±0.09      | ±0.17 ±0.45      |              |              |

Table 5: MetaPrompting’s performance with different meta learning methods.

Setting | MAML++ | MAML | FOMAML | Reptile |
|--------|--------|------|--------|---------|
| 1 SHOT | 71.93  | 71.43| 70.56  | 69.76   |
| 5 SHOT | 76.32  | 76.04| 76.08  | 74.09   |

Analysis for learning procedure of prompting methods. We analyze the decreasing trend of adaptation loss to better understand the learning procedure of soft-prompt model. Specifically, we visualize model adaptation loss curve during meta-testing on 5 shot Amazon dataset.

As shown in Figure 4, task-related initialization (Ours (Pretrain Init)) helps the model converge faster and end up at a lower position than randomly initialized baseline. The proposed meta-learning-based method (Ours (Meta Init)) further improves the learning process in new tasks, indicating that the meta-learned initialization point contains more generalizable meta knowledge to aid new tasks.

5 Conclusion

In this paper, we introduce a generalized optimization-based meta-learning approach MetaPrompting for few-shot NLP problems. Utilizing sampled meta tasks and meta-learning-based optimization, MetaPrompting learns to find an initialization that alleviates soft prompt initialization problem, and allows better and faster adaption to new tasks. Extensive experiments on three few-shot learning benchmarks show that MetaPrompting significantly outperforms vanilla soft-prompting models and strong meta-learning baselines, achieving new state-of-the-art performance.

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3 We add “The topic/product category: [MASK]. Input: <x>” and “<x>. What is the topic/product category? [MASK],” where topic and product category are used for HuffPost and Amazon dataset respectively.

4 We only include the MSLB trick of MAML++ (Antoniou et al., 2019) due to the incompatibility (BN layer tricks) or trivial performance improvement (Per-step adaption loss, cosine annealing learning rates).
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