Trace transform based method for color image domain identification

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Abstract—Context categorization is a fundamental pre-requisite for multi-domain multimedia content analysis applications in order to manage contextual information in an efficient manner. In this paper, we introduce a new color image context categorization method (DITEC) based on the trace transform. The problem of dimensionality reduction of the obtained trace transform signal is addressed through statistical descriptors that keep the underlying information. These extracted features offer a highly discriminant behavior for content categorization. The theoretical properties of the method are analyzed and validated experimentally through two different datasets.

Index Terms—Trace Transform, Image domain identification, CBIR, Pattern recognition.

1 INTRODUCTION

The importance of context is very well known in Content Based Image Retrieval (CBIR) [1], [2]. Many low-level features, based on shape, texture, color and other local descriptors broadly used in computer vision incur under multi-domain circumstances in a circular interdependence of feature extractors where a priori information is needed to parametrize adequate feature extractors. A possible approach to try and reduce this dependency involves the exploitation of global image context characterization for semantic domain inference. This prior information on scene context can represent a valuable asset in computer vision for purposes ranging from regularization to the pre-selection of local primitive feature extractors [3].

Novel semantic approaches that try to overcome the current existing limitation derived from fixed taxonomies and manual annotations, rely on automatic or semiautomatic ingestion processes. These processes minimize the semantic gap by introducing semantic middleware [4] layers based on a combination of:

- explicit information provided by human made taxonomies.
- relevance feedback data and knowledge extracted from manual annotations.
- implicit information obtained by data mining techniques through training processes.

This is specially relevant for broad-domain data intensive multimedia retrieval activities like the news production in TV broadcasting sector or large-scale earth observation archive navigation and exploitation.

1.1 Related works

Research contributions related to the approach proposed in this paper are outlined in this section.

Local features have broadly been used for context categorization [5], [6]. SIFT [7] and SURF [8] are among most popular choices in this respect. A two step approach for the efficient use of local features is proposed by several authors like Ravinovich et al. [9] and Choi et al. [10]. Olaizola et al. [11] propose an architecture for hypothesis reinforcement based on an initial analysis of low-level features for context categorization and further hypothesis creation. This architecture can exploit context specific feature extractors to validate or refuse the initial context hypothesis. This stresses the value of global descriptors.

Among different global descriptors like histograms of several local features [12], texture features, self similarity [13], there are some specific algorithms in the literature which have shown a great potential: GIST [14], [15] is probably the one of the most popular ones. Watanabe et al. [16] propose a global descriptor based on the code-words provided by Lempel-Ziv [17], [18] entropy coders, exploiting the relationship between the complexity of an image and the context to which it may belong. The Ridgelet transform [19], [20], [21] has been successfully used as a global feature for image categorization and handwritten character recognition. In typical operational implementations, all these algorithms are typically combined with other global or local features.

The trace transform has been already used for several computer vision applications. Indeed, a method based on this transform has been included in the MPEG-7 [22] standard specification for image fingerprinting [23], [24]. Other applications (mostly with monochrome
images) such as face recognition \cite{25}, \cite{26}, \cite{27}, \cite{28}, character recognition \cite{29} and sign recognition \cite{30} are some of these examples. The proposed approach based on a recursive application of the trace transform to reduce the dimensionality of the obtained feature space, offers an excellent performance for image fingerprinting, but does not offer good discriminative characteristics as a method for domain characterization due to the high data loss occurred in the diametrical and circus functionals \cite{31}.

The approach proposed by Liu and Wang \cite{27} reduces the number of attributes using Principal Component Analysis (PCA) to select the most relevant coefficient and reduce the dimensionality of the feature space. However, this approach does not take into account the frequential relationships among the different coefficients and increases the feature extraction complexity since it requires the covariance matrix information of all previous samples. Moreover, the feature relevance of each individual DCT coefficient is too low and sensitive to noise and variations.

In the following sections a new method for context categorization based on the use of the trace transform will be presented. This method provides higher discriminative characteristics at a very low dimensionality, a key factor for efficient retrieval in massive content databases \cite{32} \cite{33}.

This paper is organized as follows: In Section 2 a general overview of our proposed DITEC method is presented. In Section 2.1 image pre-processing issues are addressed. The trace transform and its properties are analyzed in Section 2.2. Feature extraction process details are presented in Section 2.3 while the classification process is described in Section 2.4. The validation carried out with two different datasets is explained in Section 3. Finally, Section 4 concludes with a discussion of the results.

2 General Description of the DITEC Method

We introduce a hierarchical probabilistic model in terms of random variables \( D, I, T, E \) and \( C \). The fundamental objective of DITEC is to derive an appropriate estimate \( \hat{C} \) of the unknown global image semantic concept \( C \) from an observed data set \( D \) (Figure 1). Geometric and radio/colorimetric indeterminacies are treated by introducing the concept of an unknown “clean” image \( I \) whose parameters depend on the elementary scene descriptors \( T \) that depend on scene content \( E \) that in turn depends on context \( C \). The conditional probabilistic links between the different layers in the workflow correspond to the main processing steps of the DITEC method.

The four DITEC steps are thus the following:

Sensor modeling: Image acquisition and pre-processing (radiometric noise, color space, geometric quantization and image lattice finiteness effects).

Data transformation: Clean image contents in terms of the scene elements in \( I \) by means of a trace transform operation with \( T \) as outcome of the process. The result will depend on the chosen functional (e.g. \cite{14}) and on the selected geometric parameters (detailed in Section 2.2.3). The outcome of the trace transform of an image is a two-dimensional signal composed of sinusoidal waves. The original image is represented in the resulting signal in terms of sinusoids with a particular amplitude, phase, frequency and intensity. This characterization process represents one of the key steps in the overall information extraction process.

Feature extraction: Summarization of the extracted features \( T \), compressed and adapted into a manageable set \( E \) of object-based descriptors. The wave features contained in the resulting image must be characterized. In order to do this, the 2D trace signal \( T \) is transformed to the frequency domain. To concentrate the signal energy to the lowest spatial fre-
quences, a two-dimensional DCT (Discrete Cosine Transform) is applied. Then, the DCT is compressed to a vector of two components (average value and kurtosis of all the orthogonal elements of the main diagonal, Figure 5). This transformation considers the DCT space as representable by a superposition of Gaussian-shaped clusters. It aims at reducing the considered descriptor space dimensionality while preserving essential information in order to allow a good performance in the subsequent classification process. The last \( n \) values from the obtained data pair vector can be disregarded due to the empirical reason that given the low-pass filtering for most natural images the DCT concentrates the highest values in the lowest coefficients.

Class assignment: vectors obtained in the previous step are processed to improve the performance of classifiers in the defined feature space. All the obtained vectors are statistically analyzed to select their most representative attributes. Then the supervised classification process is carried out to obtain an estimate \( \hat{C} \) of the unknown global image semantic concept \( C \).

By applying the probability chain decomposition rule, the probability \( p \) of an asset to belong to a given class depends on the trace transform which can be extracted features.

The first pre-processing step transforms the \( RGB \) color space into \( YC_bC_r \). The luminance channel (\( Y \)) will be used as the most relevant channel to encode shape related features. Color distribution information is encoded by processing the chrominance channels (\( C_b, C_r \)).

In order to reduce effects introduced by radiometric noise, image lattice and quantization, a low-pass filter is applied to each channel.

\( HSV \) color space information is encoded by obtaining mean and variance values \( (\mu, \sigma) \) of the correspondent intensity distributions in each \( H,S,V \) channel.

In the Attribute Selection process, this \( (\mu, \sigma) \) information is introduced into the obtained descriptor \( E \).

2.2 Data transformation

The data transformation process is carried out through the trace transform, a generalization of the Radon transform \( \Xi \) where the integral of the function is substituted for any other functional \( \Xi \) [30], [31], [35], [36], [37].

\[
R(\phi, \rho) = \int \int f(x,y)\delta(x \cos \phi + y \sin \phi - \rho)dxdy \tag{3}
\]

The trace transform consists in applying a functional \( \Xi \) along a straight line (\( L \) in Figure 2). This line is moved tangentially to a circle of radius \( \rho \) covering the set of all tangential lines defined by \( \phi \). The Radon transform has been used to characterize images [38] in well defined domains [39], in image fingerprinting [40] and as a primitive feature for general image description. The trace transform extends the Radon transform by enabling the definition of the functional and thus enhancing the control on the feature space. These features can be set up to show scale, rotation/affine transformation invariance or high discriminance for specific content domains.

The outcome of the trace transform of a 2D image is another 2D signal composed by a set of sinusoidal shapes that vary in amplitude, phase, frequency, intensity and thickness. These sinusoidal signals encode the original image with a given level of distortion depending on the functional and quantization parameters.
2.2.1 Functionals

A functional $\Xi$ of a function $\xi(x)$ evaluated along the line $L$ will have different properties depending on the features of function $\xi(x)$ (e.g.: invariance to rotation, translation and scaling [41]). Kadirov et al. [42] propose several functionals with different invariance or sensitivity properties. These invariant functionals have been used for expert systems for traffic sign recognition [30], face authentication [26], [43] or fingerprinting [31] purposes.

2.2.2 Geometrical constraints

The main parameter of the trace transform is the functional $\Xi$ while its properties will set the invariant behavior of the transform with respect to its invariance in the face of different image transformations. However, there are geometrical parameters that also have a strong effect on the results. These parameters are the three measures of resolution denoted by $\Delta \phi, \Delta \rho, \xi(\Delta L)$ for angle, radius and along the line $L$ respectively.

The final resolution of the image obtained through the trace transform will be defined by $n_\phi$ and $n_\rho$ where:

$$n_\phi = \frac{2\pi}{\Delta \phi}$$

$$n_\rho = \frac{\min(X, Y)}{\Delta \rho}$$

(4), (5)

with $X$ and $Y$ denoting the horizontal and vertical resolutions of the image $I$.

Low $(n_\phi, n_\rho, n_\xi)$ values will have a non-linear downsampling effect on the original image, where $n_\xi$ is defined as:

$$n_\xi = \frac{1}{\Delta L}$$

(6)

The set of points used to evaluate each functional is described (assuming (0,0) as the center of the image) by:

$$L \rightarrow y = 2\rho \sin(\phi) - \frac{x}{\tan(\phi)}$$

(7)

A singularity can be observed at $\phi = 0$ and $\phi = \pi$. For these cases it can be assumed that:

$$L \rightarrow \begin{cases} x = \rho & \forall y \text{ if } \phi = 0 \\ x = -\rho & \forall y \text{ if } \phi = \pi \end{cases}$$

(8)

The range of the parameters is:

$$\phi \in [0, 2\pi]$$

$$\rho \in [-r, r], r = \min \left( \frac{X}{\cos(\phi)}, \frac{Y}{\sin(\phi)} \right)$$

(9), (10)

2.2.3 Quantization effects

Digital images are affected by two main effects during trace transformation:

- some pixels might never be used by the functional given the geometrical setup of the transform, and to its integration nature.
- there may be some pixels that have much higher cumulated effect than the others into the functional. These effects need to be taken into account in order to preserve of the results the homogeneity, avoiding pixels or areas with higher relevance than others. Even for very high $(n_\phi, n_\rho, n_\xi)$ values in relation to the original image
resolution, the trace transform introduces a contribution intensity map that encodes the relevance of the different regions of the input picture. As shown in Figure 3, high resolution values of the trace transform parameters tend to create a convex contribution intensity map. Therefore, high parameter values do not necessarily imply optimal image content representation on the trace transform.

High values of $n_\phi$ improve the rotational invariance of the trace transform (although in a manner that it is dependent on the selected functional) while very low values $n_\phi < 5$ cannot be considered as producing a valid trace transform since there is not enough angular information.

Ideally, the trace transform should keep the following constraints (considering $M$ as the matrix that contains the number of repetitions of each pixel during the trace transform):

- **Coverage** All pixels of the image have to be included at least in one functional. $\min(M) > 0$.
- **Homogeneity** All pixels are used the same number of times. $\var(M) = 0$.
- **High pixel repetition degree** Each pixel has to be included in as many traces as possible (high values of $\text{mean}(M)$).

### TABLE 1
Quantization effects of the trace transform

| $n_\phi$ | $n_\rho$ | $n_{F(L)}$ | % pixels used | Mean | Var |
|---------|---------|---------|--------------|------|-----|
| 64 | 64 | 15 | 16.60 | 0.63 | 15.71 |
| 64 | 64 | 45 | 44.30 | 1.88 | 32.72 |
| 64 | 64 | 85 | 67.53 | 3.54 | 53.61 |
| 64 | 64 | 185 | 93.40 | 7.71 | 52.51 |
| 300 | 5 | 45 | 28.62 | 0.69 | 10.28 |
| 300 | 5 | 151 | 69.84 | 2.30 | 31.80 |
| 5 | 300 | 45 | 40.59 | 0.68 | 0.21 |
| 5 | 300 | 151 | 88.43 | 2.30 | 0.42 |
| 5 | 300 | 218 | 97.34 | 3.33 | 0.40 |
| 5 | 300 | 251 | 99.18 | 3.83 | 0.30 |
| 384 | 256 | 15 | 83.76 | 15.00 | 1.210^6 |
| 100 | 100 | 85 | 85.55 | 6.65 | 872.47 |
| 100 | 100 | 185 | 98.72 | 18.82 | 708.64 |
| 100 | 100 | 218 | 99.55 | 22.18 | 511.61 |
| 100 | 100 | 2,185 | 100.00 | 222.27 | 3.610^6 |
| 42 | 75 | 12,000 | 99.77 | 384.52 | 38.610^6 |

Table 1 shows some example values for coverage, homogeneity and repetition degree at different $n_\phi$, $n_\rho$, $n_\xi$ resolutions. Note that the best ratios are obtained for lower variations in $\phi$ since the angle is the main factor to increase the variance. The pixel repetition degree is also strongly conditioned by the angular resolution. This fact makes $n_\phi$ the main factor to balance the homogeneity and repetition degree (e.g. low repetition degrees show weaker rotational invariance). Once $n_\phi$ is set, $n_\rho$ can be adjusted to ensure the optimal coverage. $n_\xi$ has an almost asymptotic behavior once the other two parameters are set. Figure 4 shows some cases applied to a real image and the convex contribution intensity mask effect for moderate or higher values of $n_\phi$.

### 2.3 Feature extraction

In order to reduce the set of descriptors that are needed to characterize the wave-like signal obtained from the trace transform, a DFT Discrete Fourier Transform (DFT) or Discrete Cosine Transform (DCT) can be applied. The DCT [44], which has become one of the most popular transforms for audio and image coding, has two main properties that make it more suitable than DFT for the feature extraction process: energy compaction and decorrelation [45]. The energy compaction means that the signal energy is accumulated in a small number of coefficients and that these coefficients are typically the lowest coefficients of the DCT transform. Taking into account that the trace transform does not introduce high frequencies into the transformed image, the DCT provides a good method to efficiently represent the wave-like signal information contained in the resulting images. The decorrelation property of the DCT implies that there is a very low interdependency among the coefficients. This property matches with the common needs of a number of data mining algorithms whose performance has a strong dependency on input attribute correlation. Moreover, the coefficients obtained by applying a DCT are real values while the DFT provides coefficients in the complex domain. The DCT thus allows to encode information in lower dimensionality code spaces with better compaction characteristics. Moreover, from the computational cost point of view, there are efficient SW and HW algorithms for the implementation of the DCT that make it suitable for real time applications without high computing performance requirements.

The 2D forward DCT is given by [12]. In our case, instead of using the typical 8x8 macroblocks (which improve the coding speed but act as local descriptors), the transform will be applied to the whole image, keeping the global representativeness of the obtained coefficients.

$$X_{k_1, k_2} = \alpha_{k_1} \alpha_{k_2} \sum_{n_1=0}^{N_1-1} \sum_{n_2=0}^{N_2-1} x_{n_1, n_2} \cos \left[ \frac{\pi k_1 (2n_1 + 1)}{2N_1} \right] \cos \left[ \frac{\pi k_2 (2n_2 + 1)}{2N_2} \right].$$

(12)

where:

$$\alpha \in \left\{ \begin{array}{ll} 1 & k_i = 0 \\ \sqrt{\frac{2}{N_i}} & k_i \neq 0 \end{array} \right.$$
2.3.1 Statistical descriptors

As a consequence of the properties of the DCT and of the nature of the 2D signals resulting from the trace transform, the 2D DCT stores more energy in its lower frequencies.

Figure 4 shows the process of trace transform evaluation and its 2D DCT where the intensity is quantized into 5 different levels. The functional used has been the one enumerated by Srisuk et al. [26] as functional number 3 [14].

\begin{equation}
T(f(t)) = \int_{c}^{\infty} (t - c)^2 f(t) dt \tag{14}
\end{equation}

\begin{equation}
c = \frac{1}{S} \int_{0}^{\infty} t |f(t)| dt \tag{15}
\end{equation}

\begin{equation}
S = \int_{0}^{\infty} |f(t)| dt \tag{16}
\end{equation}

In order to avoid this sensitivity to specific coefficients of the DCT and instead of the previously discussed PCA based approach, our proposed DITEC method for dimensionality reduction is based on statistical parameters of the first perpendicular straight lines to the main diagonal (Figure 8). These coefficients which correspond to similar frequency bands can be computed very efficiently. The distribution is represented by the mean value and the kurtosis of each vector. This pair of descriptors \((\mu, k)\) of the first element (corresponding to the DC value of the DCT) is substituted by the mean and variance of the original image in HSV space (Figure 1).

Equation (17) defines the kurtosis of a distribution which is represented by (18) for a discrete set of elements.

\begin{equation}
k = \frac{E(x - \mu)^4}{\sigma^4} \tag{17}
\end{equation}

\begin{equation}
k = \frac{1}{n} \sum_{i=1}^{n} (x_i - \bar{x})^4 \tag{18}
\end{equation}

Consider that the mean and kurtosis values encode the information of coefficients corresponding to approximately similar frequencies. The obtained dimensionality of the transformed \((\mu, k)\) pairs is given by (19).

\begin{equation}
nDims = \sqrt{n_\phi^2 + n_\rho^2 \cdot n_c \cdot n_f} \tag{19}
\end{equation}

where \(n_c\) is the number of channels of the original image and \(n_f\) the number of features extracted from each vector (2 in the case of using \([\mu, k]\)). Thus, the dimensionality reduction is given by (20).

\begin{equation}
r_f = \frac{n_\phi n_\rho}{\sqrt{n_\phi^2 + n_\rho^2 \cdot n_f}} \tag{20}
\end{equation}

For square resolutions and considering \(n_f = 2\) the reduction factor increases linearly with the resolution [21].
2.4 Classification

After the feature extraction process explained in the previous section, the dimensionality of resulting descriptors can be reduced by attribute selection strategies in order to improve the efficiency of subsequent classification steps. Considering machine learning as a set of techniques to discover and extract knowledge in an automated way [46], the basic problem is concerned with the induction of a model that classifies a given object into one of several known classes. In order to induce the classification model, each element \( E \) described by a pattern of \( d \) features is simplified by applying the Feature Subset Selection (FSS) [47] approach. FSS can be reformulated as follows: given a set of candidate features, select the "best" subset in a classification problem. In our case, the “best” subset will be the one with the best predictive accuracy.

Most of the supervised learning algorithms perform rather poorly when faced with many irrelevant or redundant (depending on the specific characteristics of the classifier) features. In this way, the FSS proposes additional methods to reduce the number of features so as to improve the performance of the supervised classification algorithm.

2.4.1 Feature Subset Selection in Machine Learning

There are two main approaches to tackle the Feature Subset Selection (FSS) problem from the Machine Learning point of view [48], namely wrapper and filter methods. Wrapper approaches [49] try to identify the subset of variables that, given a classification paradigm and a dataset, provide the best classification function. The process consists on searching an optimal feature subspace based on a performance measure (typically the accuracy, though other measures can be used). Each subset is evaluated by testing the performance of the chosen paradigm in the dataset, using only the variables in the subset for evaluation. The estimation of the performance of the classifiers requires a validation scheme, such as cross validation or bootstrap estimation. As a result, the evaluation of each subset involves the training and testing of several classification functions, increasing the computational time required for the FSS process.

The filter approaches search for the best variable subset, independently of the classification paradigm, considering the relationship between the predicting variables and the class, and occasionally the relationship among the predicting variables. One of the simplest approaches consists of ranking the variables according to their usefulness and selecting only those on the top of the ranking. The usefulness of a variable is measured univariately by means of different metrics. Once the features are ranked, a threshold must be set to obtain the final subset. The ranking methods are only concerned with the relevance of the features considered and, thus, they do not filter out redundant variables.

The selected classifiers are briefly described below; a wrapper Feature Subset Selection has been used in this paper.

For the supervised learning task, in the training set used to generate the classification model, for each \( x \)
sample its \( y \) label value is known. For this analysis, Bayesian Networks [50] and Support Vector Machines (SVM) [51] have been used.

### 3 Experimental Results

The presented method has been tested with 2 different datasets. The first of them (Corel 1000 [52]) is a standard dataset which will allow the comparison of the obtained validation data with other methods existing in the literature. The second case (earth observation data), will be used to show the potential of the proposed method under diverse conditions. An *a priori* statistical data analysis together with a combination of classifiers has been adapted for each of the two corresponding validation case studies.

#### 3.1 Case study 1: Corel 1000 dataset

The Corel 1000 dataset is composed of 1000 images distributed in 10 classes (100 instances per class). The tags of the classes are: *Africans, Beach, Architecture, Buses, Dinosaurs, Elephants, Flowers, Horses, Mountains and Food*. Figure 7 shows one sample per each class. Even though they are semantically separated, visual similarities may be found among some of them. For example, people and trees can be found under *Africa, Beach, and Mountain* categories.

The following parameters have been selected: \( n_d = 71, n_p = 71, n_c = 3, n_f = 2 \). This choice results in 15,123 trace transform coefficients per image. By obtaining the mean values and kurtosis as described in the previous section, the number of attributes is reduced to 606 (by a factor of 25).

Based on the fact that the DCT gathers signal energy in the lower frequencies (see Figure 5c), highest coefficients are removed. Moreover, it can be assumed that chrominance channels \( (C_b \text{ and } C_r) \) contain less visual information and therefore more coefficients can be removed from these channels than from the luminance signal \( (Y) \). Experimental results carried out with different combination of \( YC_bC_r \) coefficients, demonstrate that luminance related attributes have more relevance than chrominance related ones. The selected parameters for this example result in 202 attributes per channel. We will select the first 104 ones for \( Y \) and 60 for each \( C_bC_r \) signal, thus reducing the total amount of attributes to 224.

The best performance has been obtained by applying a SVM classifier (precision = 84.8% in a k-fold 10 test). 117 attributes have been selected for the final feature space. The information provided by the confusion matrix (Table 2) can be represented graphically in order to represent the qualitative behaviour of the method. We have selected the *Force Atlas 2* algorithm [53] to distribute the classes on a 2D plane. *Force Atlas 2* establishes a force directed layout simulating a physical system where nodes (classes) repulse each other and edges apply an attraction force. For the method presented in this paper, the repulsion force is adjusted to scale the layout to a convenient size while edge forces are represented by the error information stored in the confusion matrix. Thus, the attraction force of two nodes will be proportional to the mutual miss-classifications.

For the Corel 1000 dataset, it can be observed in Figure 8 that *Dinosaurs, Flowers* and *Horses* are clearly separated from the rest of the categories. This result can also be verified via the precision and recall data. Precision is above 95% and there are very few instances for other classes estimated as *Dinosaurs, Flowers or Horses*.

A deeper analysis of class distribution can be performed by removing the aforementioned three categories. Figure 9 shows that there is a group formed by *Beach, Mountains* and *Architecture* and other by *Africans* which links to *Elephants* and *Food* although these two are not directly connected.

Figure 10 shows an example of one of the classification errors. As it can be seen, the presence of vegetation and trees associates the image to the *Mountain* class even if it belongs to *Architecture*. These semantic overlays of Corel 1000 categories put some visually similar images in different classes.

Comparing the obtained results with other feature extraction approaches (Mean-Shift and Gaussian Mixtures based on Weighted Color Histograms [12], Reduced Feature Vector with Relevance Feedback [54] and SIFT based Gaussian Naïve Bayesian Network [55]), DITEC shows the best performance for most categories (Figure 11) and the highest mean precision value.

#### 3.2 Case study 2: Geoeye satellite imagery

The Geoeye [56] dataset is composed by 1003 multi-resolution patches of Digital Globe Earth observation satellite imagery at \( \sim 1 \text{m} \) spatial resolution. The dataset is categorized in 7 classes corresponding to different geographical locations (Figure 12). All the resolutions have been processed with the same trace transform parameters.

During the data mining process Bayesian networks have shown the best performance, reaching a precision of 94.51% in a k-fold 10 test. The final dimensionality of

### Table 2: Corel 1000 dataset confusion matrix

|   | a | b | c | d | e | f | g | h | i | j |
|---|---|---|---|---|---|---|---|---|---|---|
| a | 75 | 2 | 6 | 0 | 2 | 5 | 0 | 2 | 1 | 7 |
| b | 5 | 79 | 61 | 0 | 6 | 0 | 0 | 2 | 1 | 0 |
| c | 3 | 4 | 78 | 1 | 0 | 3 | 1 | 0 | 8 | 2 |
| d | 3 | 3 | 3 | 81 | 0 | 0 | 1 | 0 | 4 | 5 |
| e | 0 | 0 | 0 | 0 | 100 | 0 | 0 | 0 | 0 | 0 |
| f | 7 | 1 | 3 | 0 | 0 | 83 | 0 | 2 | 3 | 1 |
| g | 1 | 1 | 0 | 0 | 0 | 95 | 2 | 0 | 1 | 0 |
| h | 1 | 0 | 1 | 1 | 0 | 0 | 97 | 0 | 0 | 0 |
| i | 0 | 14 | 41 | 1 | 0 | 3 | 0 | 0 | 78 | 0 |
| j | 5 | 1 | 0 | 5 | 0 | 3 | 4 | 0 | 0 | 82 |
Fig. 7. Samples of Corel 1000 dataset. The dataset includes 256x384 or 384x256 images.

![Images of various categories](a) Africans  (b) Beach  (c) Architecture  (d) Buses  (e) Dinosaurs

![Images of various categories](f) Elephants  (g) Flowers  (h) Horses  (i) Mountains  (j) Food

Fig. 7: Samples of Corel 1000 dataset. The dataset includes 256x384 or 384x256 images.

Fig. 8: Distance among classes in the Corel 1000 dataset according to misclassified instances.

Fig. 8: Distance among classes in the Corel 1000 dataset according to misclassified instances.

The feature space has been reduced to 61 attributes. Table 3 shows the confusion matrix of the classification results.

**TABLE 3**

Geoeye dataset confusion matrix

|      | a  | b  | c  | d  | e  | f  | g  |
|------|----|----|----|----|----|----|----|
| (a) Athens | 74 | 0  | 1  | 0  | 2  | 0  | 0  |
| (b) Davis  | 0  | 183 | 0  | 0  | 2  | 7  | 2  |
| (c) Manama | 1  | 0  | 193 | 0  | 0  | 0  | 0  |
| (d) Midway | 2  | 0  | 0  | 62 | 1  | 0  | 0  |
| (e) Nyaragongo | 0  | 0  | 4  | 0  | 77 | 2  | 2  |
| (f) Risalpur | 0  | 0  | 0  | 0  | 177 | 17 | 17 |
| (g) Rome   | 0  | 0  | 1  | 0  | 0  | 11 | 182|

Applying the Force Atlas 2 method to Geoeye classification errors, we obtain the distribution shown in

Figure 9: Distance among most inter-related classes in the Corel 1000 dataset according to misclassified instances.

Figure 9: Distance among most inter-related classes in the Corel 1000 dataset according to misclassified instances.

It can be observed that Risalpur and Rome are the categories with the highest mutual similarity (2 cities). The Davis-Monthan aircraft boneyard has shown a remarkable similarity with Risalpur due to the fact that wide areas of bare soil are a common element in both Risalpur and Davis.

The Midway atoll is the most distinguishable category of the Geoeye dataset. It has special color features and textures and shapes are also singular within the dataset. All these characteristics have been successfully detected.
Fig. 10. Corel 1000 picture corresponding to class Architecture and classified as Mountain.

Fig. 11. Corel 1000 precision results with different feature extraction algorithms. WHMSGM: Mean-Shift and Gaussian Mixtures based on Weighted Color Histograms, FVR: Reduced Feature Vector with Relevance Feedback, Gaussian NBN: SIFT based Gaussian Naive Bayesian Network.

by the method (Precision = 100%, Recall = 0.954%).

4 CONCLUSION

We have shown that the trace transform provides highly discriminant features for context categorization purposes that can be encoded as considerably short feature vectors. We have presented the geometrical constraints of the trace transform that can be optimized to efficiently represent the information contained in the original images. The dimensionality reduction in terms of mean and kurtosis value pair of frequencial coefficients results in a very robust set of features in terms of precision. For most resolution \((n_0, n_p, L(n))\) settings maintaining acceptable coverage, homogeneity and redundancy conditions, precision has demonstrated to keep around 82% for the Corel 1000 dataset and 92% for Geoeye.

Moreover, the method has successfully identified visual similarities within the datasets, and as seen in the validation section, some incorrectly classified instances are in fact visually similar to those pointed out by the classifier. The error analysis has also shown some semantic proximity between visually similar categories, a fact that can be used for context modeling and automatic ontology building.

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Fig. 12. Samples of satellite footage dataset. 256x256px patches at different scales.
Fig. 13. Distance among classes in the Geoeye dataset according to misclassified instances.

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