Invisible Data: A Framework for Understanding Visibility Processes in Social Media Data

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Abstract

Social media data are increasingly used to study a variety of social phenomena. This development is based on the assumption that digital traces left on social media can provide insights into the nature of human interaction. In this research, we turn our attention to what remains invisible in research based on social media data. Using Andrea Brighenti’s work on “social visibility” as a point of departure, we unpack data invisibilities, as they are created within four dimensions: people and intentionality, technologies and tools, accessibility and form, and meaning and imaginaries. We introduce the notion of quasi-visible data as an intermediary between visible and invisible data highlighting the processual character of data invisibilities. With this conceptual framework, we contribute to developing a more reflective and ethical field of research into the study of social phenomena based on social media data. We conclude by arguing that distancing ourselves from the assumption that all social media data are visible and focusing on the invisible will enhance our understanding of digital data.

Keywords

visibilities, social media data, epistemology, computational methods, digital methods

Introduction

People live-tweet, share their stories on Facebook, use YouTube videos to present themselves and their narratives, appear in selfies on Instagram, and retweet, share, like, and comment on posts and images of others. The flood of images, posts, clicks, stories, and shares is turned into data by social media corporations. Despite critical voices (see, for example, Baeza-Yates, 2018), social media data have grown to become a large and rich data source for studying a variety of social phenomena. Yet, despite much of our daily interactions moving online and leaving digital traces, a large amount of data remains entirely invisible or only visible to social media corporations. These data invisibilities can result from the non-coordinated actions of three main actors: platforms, users, and analysts. Platforms can act through design decisions like making digital traces ephemeral, or with the platform’s data-policies like restricting access to data or commercializing data access. People can intentionally employ strategies to creatively tamper with data to achieve various goals, from increased to reduced visibility (particularly within censored or highly surveilled platforms) to selective visibility (limited to certain groups of people). Finally, researchers and analysts with tools and methods further curate and analyze the data and produce a different set of visibilities and invisibilities. This article will turn our attention to these (in)visibility processes that occur when social media data are used to represent a social phenomenon.

Several fields and disciplines have discussed the characteristics of social media data being employed for drawing conclusions about social phenomena. Critical software and data studies provide valuable insights into the mystification of data and the imaginaries that surround such mystification processes (Andrejevic, 2013; boyd & Crawford, 2012; Kitchin, 2015). Computational social science has primarily focused on retrieving and analyzing social media data to discern results about human behavior as well as to predict...
outcomes of social interaction (e.g., Giglietto et al., 2012; Margetts et al., 2015). Social scientists have critiqued computational methods, techniques of automation, and machine learning approaches for their opacity and their inefficacy when it comes to such predictions (see Baym, 2018; boyd & Crawford, 2012; Hargittai, 2018). While social media data have entered a variety of fields in the humanities, social and political sciences and produced valuable results, there is a lack of knowledge about these data, their political, cultural and scientific meaning and the practices that produce, curate, and maintain them (see Earl, 2018).

In this article, we turn our attention to data invisibilities based on an understanding of the process in which data becomes visible. To overcome the dichotomy of visible and invisible, we introduce the notion of “quasi-visible” as an intermediary state of social media data. As we do not consider data visibility as a stable attribute of the data itself, we develop a conceptual framework that helps us understand how data moves through stages of being visible, quasi-visible and invisible. We first introduce our understanding of visibility and invisibility as processes in the context of social media data. We then introduce epistemological claims underlying visibility processes and examine the dimensions within which data move from visible to quasi-visible to invisible in such processes. The article concludes by discussing the consequences of using such a concept for understanding data invisibility processes in studies based on social media data.

Visibility as a Process

We begin by arguing that visibility and invisibility in the context of social media data are not dichotomic constants. Yet, to understand the connection between visibility and invisibilities in social media data, we first need to attend to the process of becoming visible. “Looking at someone who looks back” is the beginning of all social interaction from a societal perspective, however, as Andrea Brighenti (2010a) contends, there is an asymmetry between being looked at and looking, which one cannot simply correct or entirely avoid. If we are to understand social visibility and move beyond a dichotomy of visible and invisible, we need to “complexify our understanding of visibility as not simply a monodimensional or dichotomic, on/off phenomenon” (Brighenti, 2010a, p. 1). Visibility is, from this perspective, context dependent as it is set in a particular technical, political, and social arrangement. Brighenti (2010a) suggests an exploration of visibility unrestricted to the visual and as a dimension of arrangement. Brighenti (2010a) further contends that visibility regimes are fundamentally interwoven with technologies of power and constitutive of political regimes. As such, visibility is not just what is visible and visual (such as images) but “meaning inscribed in material processes and constraints” (Brighenti, 2010b). The material is made visible but also makes visible in a similar vein. Rather than free-floating meaning, the visible according to Brighenti (2010b) is the material and strategic connecting to the technical and the social. Techno-social visibility is then dependent on social relationships and norms, and often the normal fades into the background, while the unusual (such as, for example, political protest) alarms us and becomes noticed and visible (Brighenti, 2007, p. 326). We account for these dynamics by constructing a relational understanding of visibility that provides guidance on how such relationships are shaped by imaginaries about classifications, but the imaginaries are also shaped by invisibility processes.

Brighenti (2007, p. 330) uses the example of media representations of migrant criminals to argue that the overemphasis and “supra-visibility” creates a selective focus that becomes representative of moral minorities. Following a similar line, Chouliaraki and Stolic (2017) discuss the regimes of visibility under which refugees’ only agentic capacity is that of criminals and terrorists, never their humanity and their presence as equals. Brighenti (2007) adds that processes of visibility are always relational. Media institutions, for example, can confer visibility to groups and people (Brighenti, 2007, p. 332), but we need to understand how this quality of conferring visibility is created. This means conceptualizing that which remains invisible; the invisible supports the stabilization of such supra-visible representations. To understand such ontologies, we need to unpack the processes and relationship of visibility and invisibility, including an understanding of how classifications (such as criminals) contribute to creating visibility processes and invisibilities. The normalizations of classifications push any other capacity, except one, into the background. In Bowker and Star’s (1999) conceptualization, classification tools become “naturalised” and by doing so, become invisible. The connection between classification and visibility can also be analyzed in the context of research methods and application programming interfaces (APIs) as classifiers rendering data visible or invisible, but also imaginaries that we have about the meaning such data provide.

Returning to Brighenti, “[v]isibility is a double-edged sword: it can be empowering as well as disempowering” (Brighenti, 2007, p. 334). This opens the question of who
gets to decide what becomes visible and what can or must remain invisible. This question gets more complex when social media come into play as information and data flows remain largely invisible. Flyverbom et al. (2016) are concerned with how organizations can manage visibility and remain in control of what is disclosed and what should remain invisible. They use the term “visibility management” (Flyverbom et al., 2016) to discuss the increasing complexity of managing visibility, as what can be seen is not always clear with the involvement of social media corporations. “Visibility affordances” (Flyverbom et al., 2016) are concerned with the use of technologies by individuals that makes information viewable to others. On social networking sites, this means that interactions within the confines of two people can potentially be seen by third parties (Flyverbom et al., 2016). While these conversations might not be visible per se (except the two people involved in the interaction), they still might be visible to social media corporations. This then can be used to accumulate future economic surplus and capital (Fuchs, 2015). To complicate this further, while people might not actively communicate their preferences in social media, it might be possible to make their preferences visible through the traces that they leave (in searches performed or on their social media profiles). Much attention has recently been paid to visibility processes though social media corporations giving access to this data or restricting access to researchers (see Walker et al., 2019). The intentionality of the people who initially produce content in social media is often mentioned as a concern when social media corporations or authorities use these data (see, for example, Uldam, 2016), but we also have to take this into account when drawing conclusions based on social media data as researchers and analysts (see, for example, Neumayer & Rossi, 2016).

Based on Brighenti’s conceptualization of visibility, we introduce four dimensions within which visibility processes take place in social media data: (a) people and intentionality, (b) accessibility and form, (c) technology and tools, and (d) meaning and imaginaries. While data can move between visible to invisible and within these material and immaterial dimensions, we suggest that we also have to conceptually introduce a space in-between which we call “quasi-visible” (see Figure 1). Quasi-visible social media data comprises data that are not visible per se but can be made visible within the dimensions introduced above. Visibility processes can take place from quasi-visible to visible (e.g., by making data visible by using certain methods; social media corporations granting access to data) or from quasi-visible to invisible (e.g., when social media corporations permanently delete data). These processes do not take place in a vacuum but within the four dimensions, which we expand upon below, but first we need to briefly discuss the epistemological assumptions underlying this conceptual understanding.

### Chasing the Data: A Note on Epistemology

As researchers, we often treat social media data as if they have always been there waiting for us to be collected and analyzed, if only researchers had the access, tools, and methods to do so. The large volume of social media data generated by users combined with the automated analysis of such data with major advances in digital methods and data science have rendered these data seemingly objective, quantifiable, and generalizable (see Gandomi & Haider, 2015; Gayo-Avello, 2013). This understanding of social phenomena being objectively observable through such data is particularly prevalent in computational social sciences (Lazer et al., 2009), while recently the
field has moved toward a more nuanced and theory-driven understanding of data, methods, and unavoidable bias (Lerman, 2018). Objective truth claims are often based on the assumption that social media data can potentially provide an accurate representation of human activity, as they are simply there to be found and collected. Media studies have differentiated between found and made data (Jensen, 2012). While made data are created by the researcher (e.g., by questionnaires or interviews), found data would be, for example, media content. To understand data visibilities and invisibilities, we have to move away from this notion of found data and start from the assumption that all data are made.

Garforth (2012) references Latour’s early work concerned with the invisible in science. Latour and Woolgar (1986, p. 32) unpack scientific research in the laboratory and study the construction of knowledge through “the process by which scientists make their observations.” The construction and stabilization of fact is thus a process that is carried out through practices and discourse. Once facts are stabilized, they appear as if they were always there until their discovery by scientists. According to Latour and Woolgar (1986), however, this discovery is a result of an ongoing process of discursive persuasion across different groups and with different social forces at play. Audiences, they argue, accept these facts as reality because of the mystifying manner in which they are constructed. When working with social media data, we must also examine how such processes take place to understand the underlying meaning of the results produced.

Social scientists have a long tradition of seeking to understand data, where they come from, and what they represent (Mattoni & Pavan, 2018). In this context, critical software and data studies provide insights into algorithmic bias, the mystification of data, and the power imbalances within data-regimes (Andrejevic, 2013; boyd & Crawford, 2012; Kitchin, 2015). Computational methods have been critiqued for their techniques of automation, and machine learning approaches for their opacity and lack of possibilities for human intervention (see Baym, 2018; Hargittai, 2018). This also includes the notion of data as a form of power (see Iliadis & Russo, 2016, for an overview). There is an increasing understanding of these data always being “cooked” and “raw data” being described as “an oxymoron” (Gitelman, 2013). However, this is often considered a result of social media corporations not providing complete data access or datasets being incomplete, biased, or not representative in the form that they can be accessed. Practices and processes underlying the data are usually not considered in research relying on social media data. With this in mind, and returning to visibility, we argue that these data are never just there or simply visible. There are sociotechnical practices underlying these data at play while they are made and made visible.

From this understanding, data are never visible or invisible per se. As many have argued, especially after the lockdown of social media platforms for researchers, social media corporations do play an important role in making data visible and accessible (Bruns et al., 2018). Yet, we argue that scholars also have to appreciate that their research practices make some data visible while rendering other data invisible. To better situate data invisibilities and construct, a more reflexive approach to research based on social media data, we turn our attention to a field that has always worked with “found data.” Historians working with archived sources (data) are accustomed to contemplating their role in knowledge creation when writing history based on their sources as well as the way archives are made; power relationships are imbedded throughout this process (Foucault, 1969/2003).

For our purposes here, the data process we are interested in begins with historical sources (personal letters, organizational and state documents, etc.) at the point of their creation and continues through to the decisions made about which sources merit preservation, cataloging, and continued storage in formal and informal archives. Historical production—the writing of history by historians from found sources—brings with it power relationships distinct from those present in the data process. This acknowledgment brings two additional inflection points into consideration in the making of historical writing. First, historians make decisions at the moment of “fact retrieval” about which data to collect (Trouillot, 1995, p. 26). Second, when they construct narratives or other forms of presentation, often with epistemological claims rooted in social sciences, historians participate in a broader societal process of valorizing the significance of a particular period or understanding of the past during the period in which they write; “presentism” is as unescapable as it is criticized in the field. Trouillot argues that “silences” are created at each of the four points from the data process to historical production (Trouillot, 1995, p. 26). By using the term “silencing,” Trouillot draws out the myriad actions in the process of creating silences.

This article exchanges silencing for invisibility because we want to distinguish the print and other written media of traditional historical sources from contemporary digital data. Digitized historical sources align more closely with the material logics of traditional historical sources than they do with contemporary digital data. Yet, here a comparison is helpful: “Historical power is not a direct reflection of a past occurrence, or a simple sum of past inequalities measured from an actor’s perspective or from the standpoint of any ‘objective’ standard, even at the first moment” (Trouillot, 1995, p. 47). Historical power and silences seep through the four key points discussed in similar ways to the socio-technical processes at play that make contemporary digital data visible as well as invisible.

Data Invisibilities as a Four-Dimensional Process

To moving forward with an understanding of the visibility processes of social media data, we first need to take a more careful look at the four dimensions in which these processes take place. Mattoni and Pavan (2018) argue that we have to
understand big data as a complex set of political, cultural, and scientific practices including technologies from social media platforms as data infrastructures to mobile phone applications, APIs and analysis software; imaginaries and (academic) discourses around social media data and its consequences; and people, such as data scientists, software developers, social scientists, policy makers, and platform owners. Their focus on practices challenges the assumption of social media data simply being there and traces the processes underlying invisibilities while these data are made. Taking this further, we transcend the one-dimensional perspectives on data (such as informational, computational, or epistemological data) and understand visibility-processes in social media data as taking place within the four abovementioned socio-technical dimensions: (a) people and intentionality (people leave traces of data with the aim of making visible but also to obfuscate or hide), (b) technologies and tools (as collections of “fact” are observed and stored), (c) accessibility and form (data are made accessible in various forms), and (d) meaning and imaginaries (data are believed to have the capacity to measure, represent or unveil social phenomena). Within these dimensions, we can trace how invisibility- and visibility processes take place when social media data are made. In the following, we introduce the four dimensions using illustrative examples from research based on social media data. While these examples are not exhaustive, they contribute to understanding the visibility processes of social media data within these dimensions.

**People and Intentionality**

When we study social media data to understand human behavior, researchers make assumptions about people who produce such content. Based on social media data, we can quantify users as followers or produce networks connecting different user accounts. However, the numbers used to understand user behavior are often more complex. The multiplicity of tactics and actors leads to a contested and complex flow of digital data. One example is the number of followers of retweets on Twitter which has often been used as a proxy to measure the visibility of tweets (Harada et al., 2017; Suh et al., 2010; Yang & Counts, 2010). Despite the highly quantifiable nature of social media data, knowing the exact number of users who have potential access or actually seen a certain image or message circulating in social media is an impossible undertaking. Even by focusing on a relatively simple context such as Twitter, available metrics such as number of followers, number of retweets or any combination of these two are affected by well-known problems (e.g., non-human actors, dead or inactive accounts) thus the numbers should be understood more as potential viewers rather than actual viewers (Davis et al., 2016). More precisely, the number of followers is deeply affected by the high number of inactive users as well as by the large number of bots and fake accounts that exist on Twitter (Davis et al., 2016).

At the same time, more activity-based metrics, such as the number of retweets or interactions, will most probably fail to include the less active segment of users as well as lurkers or lightly engaged users (Bernstein et al., 2013). Moreover, structural network elements (Petrovic et al., 2011) such as the number of friends and followers of the sender can strongly impact a message’s retweets. While these metrics can be a useful way to understand social media data and are already quite complex, we are not taking the intentionality of people into account. Yet, it is an important dimension in visibility processes. While some people (such as influencers, see Abidin in this special issue) employ creative strategies to be highly visible, others are doing their best to remain invisible (such as marginalized or vulnerable groups, see, for example, Triggs et al., 2019) and use strategies such as obfuscation (Brunton & Nissenbaum, 2015) or controlling their visibility by adopting creative and unorthodox solutions based on the platform’s affordances (Lange, 2007). People can also move to platforms that allow for encrypted communication such as WhatsApp or Telegram (Belair-Gagnon et al., 2018, see Semenzin & Bainotti in this special issue).

Taking the dimension of people and intentionality into account when thinking about visibility processes in studies based on social media data, has two major consequences. The first is that social media data have limitations, as people only become visible in such data through modes of reception such as likes, shares, posts, retweets, while not having an active profile and only viewing might remain invisible. The second is that taking intentionality into account means that we often need to combine computational methods with other social science methods (such as interviews) to move toward more conclusive results (see, for example, Jensen et al., 2020). This also comes with responsibility as computational methods can give an overview of social media activity of a group of people, but this visibility might collide with the intentionality of people (Croeser & Highfield, 2015). Conversely, including the dimension of people and intentionality into our conceptual understanding of visibility processes in social media data, urges social media corporations, but also researchers and analysts to reflect upon their own role in making data visible.

**Technology and Tools**

Social media platforms, as well as other types of digital media, organize traces left intentionally or unintentionally by human interactions into specific data form. These traces of communicative practices are, for example, organized and, eventually, returned as a list of tweets; social relations of various kinds are organized as a list of friends by Facebook. Users’ practices are transformed in “relevant” facts or entities that can be stored and analyzed in the most appropriate data format. This is often what has been called a “social graph,” a computer-readable representation of observed social relations and interaction. In 2012, Mejias described
the reduction of all human interactions into network dynam-
ics as “nodecentrism” (Mejias, 2012). While this is far from
being a new process, the consequences that this has for
research are becoming more apparent today. Social graph
data are essentially a selection of what social media plat-
forms understand as interesting or useful in the behavior
of the users and what can be made available through the plat-
forms’ APIs. For example, Twitter APIs describe a single
tweet with approximately 31 attributes, describing both ele-
ments that have been directly produced by the user (e.g.,
the text of the tweet) and information that has been added at a
later stage, yet before the tweets are made visible through the
APIs (e.g., the detected language of the tweet, or the pres-
ence of links to potentially sensitive content). The data
directly available from the APIs show traces of substantial
pre-process as well as traces of the suggested use. What is
encoded as a data attribute suggests and supports specific
types of research and analysis. Tweets’ attributes describing
the messages in terms of original tweets, retweets, or replies
suggest a more informational type of communication rather
than the ephemeral or intimate use of the platform (Burgess
& Bruns, 2012).

Returning to the work of historians, the idea that the way
data are stored also shapes its understanding, is not new.
Foucault (1969/2003) in The Archeology of Knowledge con-
tends that archives consist not only of shelves and artifacts
that historians can investigate, but include the larger appara-
tus and set of rules and power relationships that allow
archives to exist, including the institution and even the build-
ing in which it is located. Similarly, social media data are
stored and archived within their own logics, algorithms, poli-
cies and business models that make them profitable (Gillespie
et al., 2014; Van Dijck et al., 2018). The data are arranged by
the techno-commercial infrastructure organized by algorithm-
ic classification and sorting based on likes, hashtags, men-
tions, comments, and favors (Neumayer & Struthers, 2019).
Paul Dourish (2017) argues that the materiality of digital
objects (including data) is not only the archive itself, but also
the technologies we can use to produce the material that can
be archived. How we create data in an interactive process
with media technologies is an essential part of the materiality
of information, which is concerned with the material forms
of representation of digital data leading to particular inter-
pretations and actions.

Including the dimension of technology and tools into our
conceptual understanding of visibility processes in social
media data has two major consequences. The first is that
social media platforms already provide a specific technologi-
cal framework for interaction, and human interaction can be
made visible and rendered invisible by such tools and tech-
nologies. The second is that social media platforms also
already use tools and technologies that “precook” (to use
Gitelman’s words, 2013) the data as they are processed,
archived and stored, before analysts and researchers can
retrieve them. Both of these processes can render certain
aspects of human interaction highly visible, quasi-visible,
and others invisible. Taking these visibility-processes into
account, can give us a better idea of what the data we retrieve
from social media platforms represent. In short, social media
data, even when collected directly from the “source” (plat-
form APIs), are a tailored selection of facts, content, and
activities organized according to the platforms’ relevance
criteria in a way that facilitates specific analysis (deemed
to be more interesting).

Accessibility and Form

Once users’ behavior has been coded into a specific data
structure its accessibility through an API is often part of plat-
forms’ business models (Langlois & Elmer, 2013). The
“regimes of access” (Burgess & Bruns, 2012) of social media
companies regulate the data researchers can collect and use.
Such conditions direct scholarly attention toward relatively
open platforms (e.g., Twitter) and collection strategies that
follow their functionalities (e.g., hashtags). This leads to
methodological development in some research areas (e.g.,
focus on text-based analysis), while computational analysis
of visual content lags behind (see Neumayer & Rossi, 2018).
Studying social phenomena solely based on Twitter data, for
example, can only give us a limited representation of a social
phenomenon. At the same time, it makes visible certain
aspects that are not visible per se (such as retweet networks,
communities based on shared hashtags, etc.). While these
social constellations are not naturally there, social media
analysts make such data visible through their methods. At
the same time (and similar to the historian) turning our atten-
tion to the invisible might inform our understanding of power
relations as well as the socio-technical materiality of social
media data. While social media platforms have an interest in
allowing external developers to contribute to their ecosys-
tem, access to users’ data from marketing and advertising
companies has increasingly become a revenue stream for
platforms (Van Dijck et al., 2018).

From a research perspective, by commercializing data
access, social media companies create the condition for
dividing researchers between “data haves” and “data have-
nots” (Weller, 2015; boyd & Crawford, 2012). Since the
resources available to acquire data access are unevenly dis-
tributed this will likely produce a prioritization of those
research topics that are mainly of interest to the “data haves”
(Bruns et al., 2018). Yet, despite being largely used by
researchers and scholars, APIs are not designed for scientific
research, thus many traditional scientific practices (e.g.,
sampling methods, data sharing, replicability etc.) will not be
applicable in this context. While the practical consequences
of this varies largely from platform to platform, Burgess and
Bruns (2012) quote directly from Twitter’s FAQs and show
that the platform’s APIs are “not meant to be an exhaustive
archive of public tweets and not all the tweets are indexed or
returned”; and that “some results are refined to better combat
spam and increase relevance.” One concern of social media platforms is users’ experience (or computational scalability) rather than accuracy, completeness, or representativeness of returned results.

The problematic relation between the commercial nature of APIs and research practices partially results from the unstable and unreliable nature of APIs. What is accessible through the APIs changes over time to maximize social media companies’ profit opportunities or to minimize public relations risks. An illustrative example is the historical evolution of the free API on Twitter, which over time became less usable for researchers in need of large quantities of data. Another example is the almost full closure of any form of access to Facebook data following the Cambridge Analytica scandal (Bruns et al., 2018, Tromble in this special issue). Returning to our notion of visibility as a socio-technical process that is not stable but in a constant relational making, this also means that new invisibilities and visibilities are constantly introduced. Changes in APIs and company policies can make data accessible in a different form (that requires a new type of analysis), incomplete or restrict access entirely.

Including the dimension of accessibility and form into our conceptual understanding of visibility processes in social media data has two major consequences. First, it describes a dependency of the researchers on access to data in a particular form given by social media corporations. Second, understanding the visibility and invisibilities introduced by changes and the instabilities in terms of access might urge researchers and analysts to move toward methods that go beyond very specific forms of data and access to data from a specific platform.

**Meaning and Imaginaries**

Once data have been collected, organized, and made accessible by the platform, researchers can analyze them. The dimension of meaning and imaginaries is concerned with what ultimately constitutes research data. Previous studies in the field of digital media (Burgess & Bruns, 2012; Rettberg, 2008) show that there is a direct connection between how the data are made available from the social media platform and how they are classified and analyzed by researchers. To name two examples of such classifications: Returning users’ social relations as some sort of connected graph will lead the researchers toward network analysis methods, while content returned as a list of well-organized and itemized textual corpora will steer the researchers toward methods based on natural language processing. This resonates with trends in research methods and platforms of interest (Neumayer & Rossi, 2016). In parallel, imaginaries about social phenomena are introduced alongside technical infrastructures such as Manuel Castells’ famous notion of the “network society” (Castells, 2011).

Widely adopted methods in conjunction with the data structure offered by the APIs make visible what otherwise would remain invisible. A prominent example of this is the growing use of network methods to study digital data (P. Jensen et al., 2016). Network analysis is often used as a method to identify communities (or clusters) based on social media data (Bruns et al., 2014; Effing et al., 2011). Using this method to analyze social media data by identifying communities is based on the assumptions that the digital traces left by the users provide information about their individual characteristics (e.g., on which side of an online controversy they position themselves), and that they provide information about their role in more global dynamics (e.g., who acted as an information gatekeeper). With very few exceptions, contemporary community detection methods try to identify clusters based on the assumption that connections between users of the same group will be more common than connections between users belonging to different groups (Capocci et al., 2005). While the algorithmic means to measure this can vary, the underlying concept is stable (Javed et al., 2018) and strongly resonates with our common sense and everyday experiences. However, the “detection” of these structures based on digital data can produce information that is largely unknown to the user, who is supposedly a member of such communities. The structure exists outside of his or her personal experience or control.

An illustrative example: A network of retweets (see Figure 2) is commonly used in computational social media research. In such a network users $a$, $b$, $c$, $d$, and $e$ are connected with a directed edge if they retweet each other. In our example, $c$ has retweeted $b$ and $d$ and $a$, while $e$ only retweeted $b$ and $c$. Within this approach, modularity optimization community detection algorithms are widely used to identify a single cluster (or community) assigning $e$ to the same community as $a$ and $d$. This will happen even if $e$ never directly interacted with them and
(to the best of our knowledge) user $e$ has never seen their tweets or is aware of their existence. Nevertheless, users will become members of a clusters in the analysis, and one or more clusters will be detected. While these are well-known problems in social network analysis (Lancichinetti & Fortunato, 2011), this showcases the limits and raises questions about the effectiveness of such methods. Moreover, the example shows how many of the computational tools we use for processing and analyzing social digital data make structures visible that might not be visible otherwise.

Including the dimension of meaning and imaginaries into our conceptual understanding of visibility processes in social media data has two major consequences. Research methods are developed based on the assumption that meaning ascribed to such data makes social interaction visible, and that we only need access to all the data and employ appropriate analysis methods to understand the social meaning underlying such data. Yet, there is a process in place that makes data visible and invisible, and the researchers and analysts take an active part in such processes. They do so by ascribing meaning to such data and by introducing or stabilizing imaginaries that reinforce such visibility and invisibility processes.

**Connecting the Dots: Discussing Data Invisibilities**

To summarize, we argued that as data are made, visibilities and invisibilities are created within four dimensions: people and intentionality, technologies and tools, accessibility and form, and meaning and imaginaries. We also argued that there is a liminal space between visible and invisible (these are not stable dichotomies) that we describe with the notion of quasi-visible data. To understand how invisibilities are introduced into studies relying on social media data, we traced the process starting when people with particular intentionality in a specific social context create data, which are then traced and archived by social media platforms, made accessible in particular forms, and are analyzed or ascribed meaning to by researchers and analysts based on particular imaginaries. Visible and invisible are not dichotomous, and we find it useful to add the notion of quasi-visible data. Quasi-invisible data are only visible to some, that is, those who have access (such as social media corporations or some researchers) or can be made visible by performing a particular type of (computational) analysis.

The notion that data move between visible, quasi-visible, and invisible within the four socio-technical dimensions of people and intentionality, technologies and tools, accessibility and people, and meaning and imaginaries has three major consequences for research based on social media data. First, it leads us to asking ethical questions about what we make visible as researchers when working with such data. Do we need consent if we make personal information, hidden strategies or data visible outside of the control of the user? To what extent are we able to take into account (over)visibilities as well as invisibilities intentionally created by the users? And under which circumstances can and should we prioritize such intentionality? How do we comply with the recently implemented European General Data Protection Regulation (GDPR) that assumes a fully informed data subject (Kotsios et al., 2019)? How do we live up to the expectation that users need to be aware of what data they share, how their data are processed and with what purpose? And how do we do so when research includes data intentionally kept invisible? Second, it leads to practical and methodological questions. Can we take into account (in)visibilities with the methods and tools that we have? How can we develop methods and tools that are better at considering such (in)visibilities? If we are uncertain about (in)visibilities, how should we frame our results? Are results that cannot account for (in)visibilities reliable? How can we practically work with data (in)visibilities? And when do we need to combine computational methods with qualitative work (such as ethnography) to take into account (in)visibilities? What are the limitations of social media data if we acknowledge invisibilities? And third, conceptualizing (in)visibilities opens up questions about the politics of research. How do we present research that we know is based on partial data? Can we combine visible and invisible data? What does it mean to acknowledge that we always only work with a small part of what are possible lines of inquiry? To what extent should we let social media corporations and the way platforms provide data guide our research agenda and the questions we ask?

While this article is not an attempt to answer these questions, it rather invites us to reflect upon them. Understanding data invisibilities in the research process when working with social media data might help researchers develop a more responsible approach by reflecting upon the (in)visibilities created, especially if the analysis makes visible what people intentionally tried to hide. Addressing the question of data invisibilities might also reveal power relations within which such processes take place. In other words, by understanding what remains and what must remain invisible, we can better understand what type of analysis we can perform with social media data but also the limitations of our results. While the dimensions discussed in this article are not exhaustive, they are an invitation for using data invisibilities as a sensitizing concept to reflect upon our research and analysis process when relying on social media data and to eventually move toward a more reflective field of research.

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