Bounded Robustness in Reinforcement Learning via Lexicographic Objectives

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Abstract
Policy robustness in Reinforcement Learning may not be desirable at any cost: the alterations caused by robustness requirements from otherwise optimal policies should be explainable, quantifiable and formally verifiable. In this work we study how policies can be maximally robust to arbitrary observational noise by analysing how they are altered by this noise through a stochastic linear operator interpretation of the disturbances, and establish connections between robustness and properties of the noise kernel and of the underlying MDPs. Then, we construct sufficient conditions for policy robustness, and propose a robustness-inducing scheme, applicable to any policy gradient algorithm, that formally trades expected policy utility for robustness through lexicographic optimization, while preserving convergence and sub-optimality in the policy synthesis.

Keywords: Robust Reinforcement Learning, Lexicographic Optimization, Stochastic Control

1. Introduction
Consider a dynamical system where we need to synthesise a controller (policy) through a model-free Reinforcement Learning (Sutton and Barto, 2018) approach. When using a simulator for training we expect the deployment of the controller in the real system to be affected by different sources of noise, possibly not predictable or modelled (e.g., for networked components we may have sensor faults, communication delays, etc). In safety-critical systems, robustness (in terms of successfully controlling the system under disturbances) should preserve formal guarantees, and plenty of effort has been put on developing formal convergence guarantees on policy gradient algorithms (Agarwal et al., 2021; Bhandari and Russo, 2019). All these guarantees vanish under regularization and adversarial approaches, which are aimed to produce more robust policies. Therefore, for such applications one needs a scheme to regulate the robustness-utility trade-off in RL policies, that on the one hand preserves the formal guarantees of the original algorithms, and on the other attains sub-optimality conditions from the original problem. Additionally, if we do not know the structure of the disturbance (which holds in most applications), learning directly a policy for an arbitrarily disturbed environment will yield unexpected behaviours when deployed in the true system.

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Lexicographic Reinforcement Learning (LRL) Recently, lexicographic optimization (Isermann, 1982; Rentmeesters et al., 1996) has been applied to the multi-objective RL setting (Skalse et al., 2022b). In an LRL setting some objectives may be more important than others, and so we may want to obtain policies that solve the multi-objective problem in a lexicographically prioritised way, i.e., “find the policies that optimize objective $i$ (reasonably well), and from those the ones that optimize objective $i+1$ (reasonably well), and so on”.

Previous Work In robustness against model uncertainty, the MDP may have noisy or uncertain reward signals or transition probabilities, as well as possible resulting distributional shifts in the training data (Heger, 1994; Xu and Mannor, 2006; Fu et al., 2018; Pattanaik et al., 2018; Pirotta et al., 2013; Abdullah et al., 2019), connecting to ideas on distributionally robust optimization (Wiesemann et al., 2014; Van Parys et al., 2015). For adversarial attacks or disturbances on policies or action selection in RL agents (Gleave et al., 2020; Lin et al., 2017; Tessler et al., 2019; Pan et al., 2019; Tan et al., 2020; Klima et al., 2019; Liang et al., 2022), recently Gleave et al. (2020) propose to attack RL agents by swapping the policy for an adversarial one at given times. For a detailed review on Robust RL see Moos et al. (2022). Our work focuses in robustness versus observational disturbances, where agents observe a disturbed state measurement and use it as input for the policy (Kos and Song, 2017; Huang et al., 2017; Behzadan and Munir, 2017; Mandlekar et al., 2017; Zhang et al., 2020, 2021). Zhang et al. (2020) propose a state-adversarial MDP framework, and utilise adversarial regularising terms that can be added to different deep RL algorithms to make the resulting policies more robust to observational disturbances, and Zhang et al. (2021) study how LSTM increases robustness with optimal state-perturbing adversaries.

Contributions Most existing work on RL with observational disturbances proposes modifying RL algorithms at the cost of explainability (in terms of sub-optimality bounds) and verifiability, since the induced changes in the new policies result in a loss of convergence guarantees. Our main contributions are summarised in the following points.

- We consider general unknown stochastic disturbances and formulate a quantitative definition of observational robustness that allows us to characterise the sets of robust policies for any MDP in the form of operator-invariant sets. We analyse how the structure of these sets depends on the MDP and noise kernel, and obtain an inclusion relation providing intuition into how we can search for robust policies more effectively.¹

- We propose a meta-algorithm that can be applied to any existing policy gradient algorithm, Lexicographically Robust Policy Gradient (LRPG) that (1) Retains policy sub-optimality up to a specified tolerance while maximising robustness, (2) Formally controls the utility-robustness trade-off through this design tolerance, (3) Preserves formal guarantees.

Figure 1 represents a qualitative interpretation of the results in this work.

1.1. Preliminaries

¹ There are strong connections between Sections 2-3 in this paper and the literature on planning for POMDPs (Spaan and Vlassis, 2004; Spaan, 2012) and MDP invariances (Ng et al., 1999; van der Pol et al., 2020; Skalse et al., 2022a), as well as recent work concerning robustness misspecification (Korkmaz, 2023).
Notation  We use calligraphic letters $\mathcal{A}$ for collections of sets and $\Delta(\mathcal{A})$ as the space of probability measures over $\mathcal{A}$. For two probability distributions $P, P'$ defined on the same $\sigma$—algebra $\mathcal{F}$, $D_{\text{TV}}(P \| P') = \sup_{A \in \mathcal{F}} |P(A) - P'(A)|$ is the total variation distance. For two elements of a vector space we use $\langle \cdot, \cdot \rangle$ as the inner product. We use $1_n$ as a column-vector of size $n$ that has all entries equal to $1$. We say that an MDP is ergodic if for any policy the resulting Markov Chain (MC) is ergodic. We say that $S$ is a $n \times n$ row-stochastic matrix if $S_{ij} \geq 0$ and each row of $S$ sums 1. We assume all learning rates in this work $\alpha_t(x,u) \in [0,1] (\beta_t, \eta_t ...)$ satisfy the conditions $\sum_{t=1}^{\infty} \alpha_t(x,u) = \infty$ and $\sum_{t=1}^{\infty} \alpha_t(x,u)^2 < \infty$.

Lexicographic Reinforcement Learning  Consider a parameterised policy $\pi_\theta$ with $\theta \in \Theta$, and two objective functions $K_1$ and $K_2$. PB-LRL uses a multi-timescale optimization scheme to optimize $\theta$ faster for higher-priority objectives, iteratively updating the constraints induced by these priorities and encoding them via Lagrangian relaxation techniques (Bertsekas, 1997). Let $\theta' \in \arg\max_\theta K_1(\theta)$. Then, PB-LRL can be used to find parameters $\theta'' \in \{ \arg\max_\theta K_2(\theta), \text{s.t. } K_1(\theta) \geq K_1(\theta') - \epsilon \}$. This is done through the update:

$$
\theta \leftarrow \text{proj}_\Theta \left[ \theta + \nabla_\theta \hat{K}(\theta) \right], \quad \lambda \leftarrow \text{proj}_{\mathbb{R}_{\geq 0}} \left[ \lambda + \eta_t (\hat{k}_1 - \epsilon_t - K_1(\theta)) \right],
$$

where $\hat{K}(\theta) := (\beta_1^t + \lambda \beta_2^t) \cdot K_1(\theta) + \beta_1^t \cdot K_2(\theta)$, $\lambda$ is a Langrange multiplier, $\beta_1^t, \beta_2^t, \eta_t$ are learning rates, and $\hat{k}_1$ is an estimate of $K_1(\theta')$. Typically, we set $\epsilon_t \rightarrow 0$, though we can use other tolerances too, e.g., $\epsilon_t = 0.9 \cdot \hat{k}_1$. For more details see Skalse et al. (2022b).

2. Observationally Robust Reinforcement Learning

Robustness-inducing methods in model-free RL must address the following dilemma: How do we deal with uncertainty without an explicit mechanism to estimate such uncertainty during policy execution? Consider an example of an MDP where, at policy roll-out phase, there is a non-zero probability of measuring a “wrong” state. In such a scenario, measuring the wrong state can lead to executing unboundedly bad actions. This problem is represented by the following version of a noise-induced partially observable Markov Decision Process (Spaan, 2012).

Definition 1  An observationally-disturbed MDP (DOMDP) is (a POMDP) defined by the tuple $(X, U, P, R, T, \gamma)$ where $X$ is a finite set of states, $U$ is a set of actions, $P : U \times X \rightarrow \Delta(X)$ is a probability measure of the transitions between states and $R : X \times U \times X \rightarrow \mathbb{R}$ is a reward function. The map $T : X \rightarrow \Delta(X)$ is a stochastic kernel induced by some unknown noise signal, such that $T(y | x)$ is the probability of measuring $y$ while the true state is $x$, and acts only on the state observations. At last $\gamma \in [0, 1]$ is a reward discount.
A (memoryless) policy for the agent is a stochastic kernel \( \pi : X \mapsto \Delta(U) \). For simplicity, we overload notation on \( \pi \), denoting by \( \pi(x, u) \) as the probability of taking action \( u \) at state \( x \). In a DOMDP\(^2\) agents can measure the full state, but the measurement will be disturbed by some unknown random signal in the policy deployment. The difficulty of acting in such DOMDP is that agents will have to act based on disturbed states \( \tilde{x} \sim T(\cdot | x) \). We then need to construct policies that will be as robust as possible against such noise without the existence of a model to estimate, filter or reject disturbances. The value function of a policy \( \pi \) (critic), \( V^\pi : X \mapsto \mathbb{R} \), is given by \( V^\pi(x_0) = \mathbb{E}[\sum_{t=0}^{\infty} \gamma^t R(x_t, u_t, x_{t+1})] \) with \( u_t \sim \pi(x_t) \). The action-value function of \( \pi \) (Q-function) is given by \( Q^\pi(x, u) = \sum_{y \in X} P(x, u, y)(R(x, u, y) + \gamma V^\pi(y)) \). We then define the objective function as \( J(\pi) := \mathbb{E}_{x_0 \sim \mu_0}[V^\pi(x_0)] \) with \( \mu_0 \) being a distribution of initial states, and we use \( J^* := \max_{\pi} J(\pi) \) and \( \pi^* \) as the optimal policy, and \( \Pi_\epsilon := \{ \pi \in \Pi : J^* - J(\pi) \leq \epsilon \} \) is the set of \( \epsilon \)-optimal policies. If a policy is parameterised by \( \theta \in \Theta \) we write \( \pi_\theta \) and \( J(\theta) \). Finally, we use \( \mu_x \) for the stationary distribution of states in the MDP under policy \( \pi \).

**Assumption 1** For any DOMDP and policy \( \pi \), the resulting MC is irreducible and aperiodic.

We now formalise a notion of observational robustness. Firstly, due to the presence of the stochastic kernel \( T \), the policy we are applying is altered as we are applying a collection of actions in a possibly wrong state. Then, \( \langle \pi, T \rangle(x, u) := \sum_{y \in X} T(y | x) \pi(y, u) \), where \( \langle \pi, T \rangle : X \mapsto \Delta(U) \) is the disturbed policy, which averages the current policy given the error induced by the presence of the stochastic kernel. Notice that \( \langle \cdot, T \rangle(x) : \Pi \mapsto \Delta(U) \) is an averaging operator yielding the alteration of the policy due to noise. We define the robustness regret\(^3\): \( \rho(\pi, T) := J(\pi) - J(\langle \pi, T \rangle) \).

**Definition 2 (Policy Robustness)** A policy \( \pi \) is \( \kappa \)-robust against a stochastic kernel \( T \) if \( \rho(\pi, T) \leq \kappa \). If \( \pi \) is 0-robust it is maximally robust. The sets of \( \kappa \)-robust policies are \( \Pi_\kappa := \{ \pi \in \Pi : \rho(\pi, T) \leq \kappa \} \), with \( \Pi_0 \) being the maximally robust policies.

One can motivate the characterization and models above from a control perspective, where policies use as input discretised state measurements with possible sensor measurement errors. Formally ensuring robustness properties when learning RL policies will, in general, force the resulting policies to deviate from optimality in the undisrupted MDP. We propose then the following problem.

**Problem 1** Consider a DOMDP model as per Definition 1 and let \( \epsilon \) be a non-negative tolerance level. Our goal is to find amongst all \( \epsilon \)-optimal policies those that minimize the robustness level \( \kappa \):

\[
\text{minimize } \kappa \quad \text{s.t. } \pi \in \Pi_\epsilon \cap \Pi_\kappa.
\]

Note that this is formulated as general as possible with respect to the robustness of the policies: We would like to find a policy that, trading off \( \epsilon \) in terms of cumulative rewards, observes the same discounted rewards when disturbed by \( T \).

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2. Definition 1 is a generalised form of the State-Adversarial MDP used by Zhang et al. (2020): the adversarial case is a particular form of DOMDP where \( T \) assigns probability 1 to one adversarial state.

3. The robustness regret satisfies \( \rho(\pi^*, T) \geq 0 \) for all kernels \( T \), and it allows us to directly compare the robustness regret with the utility regret of the policy.
3. Characterization of Robust Policies

An important question to be addressed before trying to synthesise robust policies is what these robust policies look like, and how they are related to DOMDP properties. A policy $\pi$ is said to be constant if $\pi(x) = \pi(y)$ for all $x, y \in X$, and the collection of all constant policies is denoted by $\Pi$. A policy is called a fixed point of $\langle \cdot, T \rangle$ if $\pi(x) = \langle \pi, T \rangle(x)$ for all $x \in X$. The collection of all fixed points is $\Pi_T$. Observe furthermore that $\Pi_T$ only depends on the kernel $T$ and the set $X$. Let us assume we have a policy iteration algorithm that employs an action-value function $Q^\pi$ and policy $\pi$. The advantage function for $\pi$ is defined as $A^\pi(x, u) := Q^\pi(x, u) - V^\pi(x)$. We can similarly define the noise disadvantage of policy $\pi$ as:

$$D^\pi(x, T) := V^\pi(x) - \mathbb{E}_{u \sim \langle \pi, T \rangle(x)}[Q^\pi(x, u)],$$

which measures the difference of applying at state $x$ an action according to the policy $\pi$ with that of playing an action according to $\langle \pi, T \rangle$ and then continuing playing an action according to $\pi$. Our intuition says that if it happens to be the case that $D^\pi(x, T) = 0$ for all states in the DOMDP, then such a policy is maximally robust. And this is indeed the case, as shown in the next proposition.

**Proposition 3** Consider a DOMDP as in Definition 1 and the robustness notion as in Definition 2. If a policy $\pi$ is such that $D^\pi(x, T) = 0$ for all $x \in X$, then $\pi$ is maximally robust, i.e., let $\Pi_D := \{ \pi \in \Pi : \mu_\pi(x)D^\pi(x, T) = 0 \forall x \in X \}$, then we have that $\Pi_D \subseteq \Pi_\rho$.

**Proof** We want to show that $D^\pi(x, T) = 0 \implies \rho(\pi, T) = 0$. Taking $D^\pi(x, T) = 0$ one has a policy that produces an disadvantage of zero when noise kernel $T$ is applied. Then, $\forall x \in X$,

$$D^\pi(x, T) = 0 \implies \mathbb{E}_{u \sim \langle \pi, T \rangle(x)}[Q^\pi(x, u)] = V^\pi(x).$$

Now define the value of the disturbed policy as $V^\langle \pi, T \rangle(x) = \mathbb{E}_{u \sim \langle \pi, T \rangle(x)}[r(x, u, y) + \gamma V^\langle \pi, T \rangle(y)].$

We will now show that $V^\pi(x) = V^\langle \pi, T \rangle(x)$, for all $x \in X$. Observe, from (3) using $V^\pi(x) = \mathbb{E}_{u \sim \langle \pi, T \rangle(x)}[Q^\pi(x, u)]$, we have $\forall x \in X$:

$$V^\pi(x) = V^\langle \pi, T \rangle(x) = \mathbb{E}_{u \sim \langle \pi, T \rangle(x)}[Q^\pi(x, u)] - \mathbb{E}_{u \sim \langle \pi, T \rangle(x)}[r(x, u, y) + \gamma V^\langle \pi, T \rangle(y)] = \mathbb{E}_{y \sim P(\cdot|x, u)}[\gamma V^\pi(y) - \gamma V^\langle \pi, T \rangle(y)] = \mathbb{E}_{y \sim P(\cdot|x, u)}[V^\pi(y) - V^\langle \pi, T \rangle(y)].$$

Now, taking the sup norm at both sides of (4) we get

$$\| V^\pi(x) - V^\langle \pi, T \rangle(x) \|_\infty = \gamma \| \mathbb{E}_{y \sim P(\cdot|x, u)}[V^\pi(y) - V^\langle \pi, T \rangle(y)] \|_\infty. \tag{5}$$

Since the norm on the right hand side of (5) is over $y \in X$ and $\gamma < 1$, it follows that $\| V^\pi(x) - V^\langle \pi, T \rangle(x) \|_\infty = 0$. Finally, $\| V^\pi(x) - V^\langle \pi, T \rangle(x) \|_\infty = 0 \implies V^\pi(x) - V^\langle \pi, T \rangle(x) = 0 \forall x \in X$, and $V^\pi(x) - V^\langle \pi, T \rangle(x) = 0 \forall x \in X \implies J(\pi) = J(\langle \pi, T \rangle) \implies \rho(\pi, T) = 0$.  

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4. There is a (natural) bijection between the set of constant policies and the space $\Delta(U)$. The set of fixed points of the operator $\langle \cdot, T \rangle$ also has an algebraic characterization in terms of the null space of the operator $\text{Id}(\cdot) - \langle \cdot, T \rangle$. We are not exploiting the later characterization in this paper.
So far we have shown that the set of fixed points $\Pi$ and the set of policies for which the disadvantage function is equal to zero $\Pi_D$ are contained in the set of maximally robust policies. We now show how the defined robust policy sets can be linked in a single result through the following policy inclusions.

**Theorem 4 (Policy Inclusions)** For a DOMDP with noise kernel $T$, consider the sets $\overline{\Pi}$, $\Pi_T$, $\Pi_D$ and $\Pi_0$. Then, the following inclusion relation holds: $\overline{\Pi} \subseteq \Pi_T \subseteq \Pi_D \subseteq \Pi_0$. Additionally, the sets $\overline{\Pi}$, $\Pi_T$ are convex for all MDPs and kernels $T$, but $\Pi_D$, $\Pi_0$ may not be.

**Proof** If a policy $\pi \in \Pi$ is a fixed point of the operator $\langle \cdot, T \rangle$, then $\rho(\pi, T) = J(\pi) - J(\langle \pi, T \rangle) = J(\pi) - J(\pi) = 0 \implies \pi \in \Pi_0$. Therefore, $\Pi_T \subseteq \Pi_0$. Now, the space of stochastic kernels $\mathcal{K} : X \mapsto \Delta(X)$ is equivalent to the space of row-stochastic $|X| \times |X|$ matrices, therefore one can write $T(y | x)$ as $T_{xy}$ the entry of the matrix $T$. Then, the representation of a constant policy as an $X \times U$ matrix can be written as $\pi = 1_{|X|}v^\top$, where $1_{|X|}$ and $v \in \Delta(U)$ is any probability distribution over the action space. Observe that, applying the operator $\langle \pi, T \rangle$ to a constant policy yields $\langle \pi, T \rangle = T1_{|X|}v^\top$. By the Perron-Frobenius Theorem (Horn and Johnson, 2012), since $T$ is row-stochastic it has at least one eigenvalue $\text{eig}(T) = 1$, and this admits a (strictly positive) eigenvector $T1_{|X|} = 1_{|X|}$. Therefore, $\langle \pi, T \rangle = T1_{|X|}v^\top = 1_{|X|}v^\top = \pi \implies \Pi \subseteq \Pi_T$. Combining this result with Proposition 3, we simply need to show that $\Pi_T \subseteq \Pi_D$. Take $\pi$ to be a fixed point of $\langle \pi, T \rangle$. Then $\langle \pi, T \rangle = \pi$, and from the definition in (2):

$$D^\pi(x, T) = V^\pi(x) - \mathbb{E}_{u \sim \langle \pi, T \rangle(x, \cdot)}[Q^\pi(x, u)] = V^\pi(x) - \mathbb{E}_{u \sim \pi(x, \cdot)}[Q^\pi(x, u)] = 0.$$  

Therefore, $\pi \in \Pi_D$, which completes the sequence of inclusions. Convexity of $\overline{\Pi}$, $\Pi_T$ follows from considering the convex hulls of two constant or fixed point policies.

Let us reflect on the inclusion relations of Theorem 4. The inclusions are in general not strict, and in fact the geometry of the sets (as well as whether some of the relations are in fact equalities) is highly dependent on the reward function, and in particular on the complexity (from an information-theoretic perspective) of the reward function. As an intuition, less complex reward functions (more uniform) will make the inclusions above expand to the entire policy set, and more complex reward functions will make the relations collapse to equalities.

**Corollary 5** For any ergodic DOMDP there exist reward functions $\overline{R}$ and $R$ such that the resulting DOMDP satisfies A) $\Pi_D = \Pi_0 = \Pi$ (any policy is max. robust) if $R = \overline{R}$, and B) $\Pi_T = \Pi_D = \Pi_0$ (only fixed point policies are maximally robust) if $R = R$.

**Proof** [Corollary 5] For statement A) let $\overline{R}(\cdot, \cdot, \cdot) = c$ for some constant $c \in \mathbb{R}$. Then, $J(\pi) = \mathbb{E} \sum_t \gamma^t \pi_t | \pi = \frac{c}{1 - \gamma}$, which does not depend on the policy $\pi$. For any noise kernel $T$ and policy $\pi$, $J(\pi) - J(\langle \pi, T \rangle) = 0 \implies \pi \in \Pi_0$. For statement B) assume $\exists \pi \in \Pi_0 : \pi \notin \Pi_T$. Then, $\exists x^* \in X$ and $u^* \in U$ such that $\pi(x^*, u^*) \neq \langle \pi, T \rangle(x^*, u^*)$. Let $R(x, u, x') := c$ if $x = x^*$ and $u = u^*$, 0 otherwise. Then, $\mathbb{E}[R(x, \pi(x), x')] < \mathbb{E}[R(x, \langle \pi, T \rangle(x), x')]$ and since the MDP is ergodic $x$ is visited infinitely often and $J(\pi) - J(\langle \pi, T \rangle) > 0 \implies \pi \notin \Pi_0$, which contradicts the assumption. Therefore, $\Pi_0 \setminus \Pi_T = \emptyset \implies \Pi_0 = \Pi_T$. 

We can now summarise the insights from Theorem 4 and Corollary 5 in the following conclusions: (1) The set $\overline{\Pi}$ is maximally robust, convex and independent of the DOMDP, (2) The set $\Pi_T$ is maximally robust, convex, includes $\overline{\Pi}$, and its properties only depend on $T$, (3) The set $\Pi_D$ includes $\Pi_T$ and is maximally robust, but its properties depend on the DOMDP.
4. Robustness through Lexicographic Objectives

To be able to apply LRL results to our robustness problem we need to first cast robustness as a valid objective to be maximized, and then show that a stochastic gradient descent approach would indeed find a global maximum of the objective, therefore yielding a maximally robust policy.  

Algorithm 1 LRPG

```
input Simulator, $\tilde{T}$, $\epsilon$
initialise $\theta$, critic (if using), $\lambda$, $\{\beta_t^1, \beta_t^2, \eta\}$
set $t = 0$, $x_t \sim \mu_0$
while $t < \text{max iterations}$ do
  perform $u_t \sim \pi_\theta(x_t)$
  observe $r_t$, $x_{t+1}$, sample $y \sim \tilde{T}(\cdot | x)$
  if $\tilde{K}_1(\theta)$ not converged then
    $\tilde{k}_1 \leftarrow \tilde{K}_1(\theta)$
  end if
  update critic (if using)
  update $\theta$ using (8) and $\lambda$ using (1)
end while
output $\theta$
```

Proposed approach  Following the framework presented in previous sections, we propose the following approach to obtain lexicographic robustness. In the introduction, we emphasised that the motivation for this work comes partially from the fact that we may not know $T$ in reality, or have a way to estimate it. However, the theoretical results until now depend on $T$. Our proposed solution to this lies in the results of Theorem 4. We can use a design generator $\tilde{T}$ to perturb the policy during training such that $\tilde{T}$ has the smallest possible fixed point set (i.e. the constant policy set, $\tilde{T}$ satisfies $\Pi_{\tilde{T}} = \Pi$), and any algorithm that drives the policy towards the set of fixed points of $\tilde{T}$ will also drive the policy towards fixed points of $T$: from Theorem 4, $\Pi_{\tilde{T}} \subseteq \Pi_T$.

4.1. Lexicographically Robust Policy Gradient

Consider then the objective to be minimized:

$$K_{\tilde{T}}(\theta) = -\frac{1}{2} \sum_{x\in X} \mu_{\pi_\theta}(x) \sum_{u\in U} (\pi_\theta(x,u) - \langle \pi_\theta, \tilde{T} \rangle(x,u))^2,$$  \hfill (6)

Notice that optimising (6) projects the current policy onto the set of fixed points of the operator $\langle \cdot, \tilde{T} \rangle$, and due to Assumption 1, which requires $\mu_{\pi_\theta}(x) > 0$ for all $x \in X$, the optimal solution is equal to zero if and only if there exists a value of the parameter $\theta$ for which the corresponding $\pi_\theta$ is a fixed point of $\langle \cdot, \tilde{T} \rangle$. We present now the proposed LRPG meta-algorithm to achieve lexicographic robustness for any policy gradient algorithm at choice. From Skalse et al. (2022b), the convergence of PB-LRL algorithms is guaranteed as long as the original policy gradient algorithm for each single objective converges. Let $\tilde{K}_1(\theta) := J(\pi_\theta)$.

Assumption 2  The policy is updated through an algorithm (e.g. A2C, PPO...) such that $\theta_{t+1} \leftarrow \text{proj}_{\Theta} [\theta_t + \alpha_t \nabla_{\theta_\theta} \tilde{K}_1]$ converges a.s. to a (local or global) optimum $\theta^*$.

Theorem 6  Consider a DOMDP as in Definition 4 and let $\pi_\theta$ be a parameterised policy. Take a design kernel $\tilde{T} \in \{T : \Pi_T = \Pi\}$. Consider the following modified gradient for objective $K_{\tilde{T}}(\theta)(x)$ and sampled point $y \sim \tilde{T}(\cdot | x)$:

$$\nabla_\theta \tilde{K}_{\tilde{T}}(\theta) = -E_{x \sim \mu_{\pi_\theta}} \left[ \sum_{u \in U} (\pi_\theta(x,u) - \pi_\theta(y,u)) \nabla_\theta \pi_\theta(x,u) \right].$$  \hfill (7)

5. The advantage of using LRL is that we can formally bound the trade-off between robustness and optimality through $\epsilon$, determining how far we allow our resulting policy to be from an optimal policy in favour of it being more robust.
Given an $\epsilon > 0$, if Assumptions 1 and 2 hold, then the following iteration (LRPG):

$$\theta \leftarrow \text{proj}_\Theta \left[ \theta + (\beta^1 + \lambda \beta^2) \cdot \nabla_\theta \hat{K}_1(\theta) + \beta^2 \nabla_\theta \hat{K}_1^\epsilon(\theta) \right]$$

converges a.s. to parameters $\theta^*$ that satisfy $\theta^* \in \text{argmin}_{\theta \in \Theta^\prime} K_{\hat{T}}(\theta)$ such that $K_{\hat{T}}^\ast \geq K_1(\theta^*) - \epsilon$, where $\Theta^\prime = \Theta$ if $\theta^*$ is globally optimal and a compact local neighbourhood of $\theta^*$ otherwise.

**Proof** To apply LRL results, we need to show that both gradient descent schemes converge (separately) to local or global maxima. Let us first show that $\theta_{t+1} = \text{proj}_\Theta \left[ \theta_t + \alpha_t \nabla_\theta \hat{K}_1(\theta_t) \right]$ converges a.s. to parameters $\hat{\theta}$ satisfying $K_{\hat{T}} = 0$. We prove this making use of fixed point iterations with non-expansive operators (specifically, Theorem 4, section 10.3 in Borkar (2008)). First, observe that for a tabular representation, $\pi_\theta(x, u) = \theta_{xu}$, and $\nabla_\theta \pi_\theta(x, u)$ is a vector of zeros, with value 1 for the position $\theta_{xu}$. We can then write the SGD in terms of the policy for each state $x$, considering $\pi(x) = (\theta_{xu_1}, \theta_{xu_2}, ..., \theta_{xu_k})^T$. Let $y \sim \hat{T}(\cdot | x)$. Then:

$$\pi_{t+1}(x) = \pi_t(x) - \alpha_t (\pi_t(x) - \pi_t(y)) = \pi_t(x) - \alpha_t \left( \pi_t(x) - \langle \pi_t, \hat{T}(x) \rangle - \langle \pi_t(y) - \langle \pi_t, \hat{T}(x) \rangle \right).$$

We now need to verify that the necessary conditions for applying Theorem 4, section 10.3 in Borkar (2008) hold. First, making use of the property $||\hat{T}||_\infty = 1$ for any row-stochastic matrix $\hat{T}$, for any two policies $\pi_1, \pi_2 \in \Pi$:

$$||\langle \pi_1, \hat{T} \rangle - \langle \pi_2, \hat{T} \rangle||_\infty = ||\hat{T}\pi_1 - \hat{T}\pi_2||_\infty = ||\hat{T}(\pi_1 - \pi_2)||_\infty \leq ||\hat{T}||_\infty ||\pi_1 - \pi_2||_\infty = ||\pi_1 - \pi_2||_\infty.$$

Therefore, the operator $\langle \cdot, \hat{T} \rangle$ is non-expansive with respect to the sup-norm. For the final condition:

$$\mathbb{E}_{y \sim \hat{T}(\cdot | x)} \left[ \pi_t(y) - \langle \pi_t, \hat{T}(x) \rangle | \pi_t, \hat{T} \right] = \sum_{y \in X} \hat{T}(y | x) \pi_t(y) - \langle \pi_t, \hat{T}(x) \rangle = 0.$$

Therefore, the difference $\pi_t(y) - \langle \pi_t, \hat{T}(x) \rangle$ is a martingale difference for all $x$. One can then apply Theorem 4, sec. 10.3 (Borkar, 2008) to conclude that $\pi_t(x) \to \hat{\pi}(x)$ almost surely. Finally from Assumption 1, for any policy all states $x \in X$ are visited infinitely often, therefore $\pi_t(x) \to \hat{\pi}(x) \forall x \in X \Rightarrow \pi_t \to \hat{\pi}$ and $\hat{\pi}$ satisfies $\langle \hat{\pi}, \hat{T} \rangle = \hat{\pi}$, and $K_{\hat{T}}(\hat{\pi}) = 0$.

Now, from Assumption 2, the iteration $\theta \leftarrow \text{proj}_\Theta \left[ \theta + \alpha_t \nabla_\theta \hat{K}_1 \right]$ converges a.s. to a (local or global) optimum $\theta^*$. Then, both objectives are invex Ben-Israel and Mond (1986b) (either locally or globally), and any linear combination of them will also be invex (again, locally or globally). Finally, we can directly apply the results from Skalse et al. (2022b), and

$$\theta \leftarrow \text{proj}_\Theta \left[ \theta + (\beta^1 + \lambda \beta^2) \cdot \nabla_\theta \hat{K}_1(\theta) + \beta^2 \nabla_\theta \hat{K}_1^\epsilon(\theta) \right]$$

converges a.s. to parameters $\theta^*$ that satisfy $\theta^* \in \text{argmin}_{\theta \in \Theta^\prime} K_{\hat{T}}(\theta)$ such that $K_{\hat{T}}^\ast \geq K_1(\theta^*) - \epsilon$, where $\Theta^\prime = \Theta$ if $\theta^*$ is globally optimal and a compact local neighbourhood of $\theta^*$ otherwise.

**Remark 7** Observe that (7) is not the true gradient of (6), and $\theta^* \in \text{argmin}_{\theta \in \Theta^\prime} K_{\hat{T}}(\theta)$ if there exists a (local) minimum of $K_{\hat{T}}$ in $\Theta^* := \{ \theta : K_{\hat{T}}^\ast \geq K_1(\theta) - \epsilon \}$. However, from Theorem 6 we know that the (pseudo) gradient descent scheme converges to a global minimum in the tabular case, therefore $\langle \nabla_\theta \hat{K}_1^\epsilon(\theta), \nabla_\theta \hat{K}_1^\epsilon(\theta) \rangle > 0$ (Borkar, 2008), and gradient-like descent schemes will converge to (local or) global minimizers, which motivates the choice of this gradient approximation.
We reflect again on Figure 1. The main idea behind LRPG is that by formally expanding the set of acceptable policies with respect to $K_1$, we may find robust policies more effectively while guaranteeing a minimum performance in terms of expected rewards. This addresses directly the premise behind Problem 1. In LRPG the first objective is still to minimise the distance $J^* - J(\pi)$ up to some tolerance. Then, from the policies that satisfy this constraint, we want to steer the learning algorithm towards a maximally robust policy, and we can do so without knowing $T$.

5. Considerations on Noise Generators

A natural question emerging is how to choose $\tilde{T}$, and how the choice influences the resulting policy robustness towards any other true $T$. In general, for any arbitrary policy utility landscape in a given MDP, there is no way of bounding the distance of the resulting policies for two different noise kernels $T_1$, $T_2$. However, the optimality of the policy remains bounded: Through LRPG guarantees we know that, for both cases, the utility of the resulting policy will be at most $\epsilon$ far from the optimal.

Corollary 8 Take $T$ to be any arbitrary noise kernel, and $\tilde{T}$ to satisfy $\tilde{T} \in \{T : \Pi_T = \Pi\}$. Let $\pi$ be a policy resulting from a LRPG algorithm. Assume that $\min_{\pi' \in \Pi_T} D_{TV}(\pi \| \pi') = a$ for some $a < 1$. Then, it holds for any $T$ that $\min_{\pi' \in \Pi_T} D_{TV}(\pi \| \pi') \leq a$.

Proof The proof follows by the inclusion results in Theorem 4. If $\Pi_{\tilde{T}} = \Pi$, then $\Pi_{\tilde{T}} \subseteq \Pi_T$ for any other $T$. Then, the distance from $\pi$ to the set $\Pi_T$ is at most the distance to $\Pi_{\tilde{T}}$.

That is, when using LRPG to obtain a robust policy $\pi$, the resulting policy is at most $a$ far from the set of fixed points (and therefore a maximally robust policy) with respect to the true $T$. This is the key argument behind our choices for $\tilde{T}$: A priori, the most sensible choice is a kernel that has no other fixed point than the set of constant policies. This fixed point condition is satisfied in the discrete state case for any $\tilde{T}$ that induces an irreducible Markov Chain, and in continuous state for any $\tilde{T}$ that satisfies a reachability condition (i.e. for any $x_0 \in X$, there exists a finite time for which the probability of reaching any ball $B \subset X$ of radius $r > 0$ through a sequence $x_{t+1} = T(x_t)$ is measurable). This holds for (additive) uniform or Gaussian disturbances.

6. Experiments

We verify the theoretical results of LRPG in a series of experiments on discrete state/action safety-related environments (Chevalier-Boisvert et al., 2018) (for extended experiments in continuous control tasks, hyperparameters etc. see extended version). We use A2C (Sutton and Barto, 2018) (LR-A2C) and PPO (Schulman et al., 2017) (LR-PPO) for our implementations of LRPG. In all cases, the lexicographic tolerance was set to $\epsilon = 0.99k_1$ to deviate as little as possible from the primary objective. We compare against the baseline algorithms and against SA-PPO (Zhang et al., 2020) which is among the most effective (adversarial) robust RL approaches in literature. We trained 10 independent agents for each algorithm, and reported scores of the median agent (as in Zhang et al. (2020)) for 50 roll-outs. To simulate $\tilde{T}$ we disturb $x$ as $x = x + \xi$ for (1) a uniform bounded noise signal $\xi \sim U_{[-b,b]}(\tilde{T}^u)$ and (2) and a Gaussian noise $(\tilde{T}^g)$ such that $\xi \sim \mathcal{N}(0, 0.5)$. We test the resulting policies against a noiseless environment $(\emptyset)$, a kernel $T_1 = \tilde{T}^u$, a kernel $T_2 = \tilde{T}^g$ and against two different state-adversarial noise configurations $T_{adv}^2$ as proposed by Zhang et al. (2021) to evaluate how effective LRPG is at rejecting adversarial disturbances.
Robustness Results We use objectives as defined in (6). Additionally, we aim to test the hypothesis: If we have an estimator for the critic $Q^*$ we can obtain robustness without inducing regularity in the policy using $D^\pi$, yielding a larger policy subspace to steer towards, and hopefully achieving policies closer to optimal. For this, we consider the objective $K_D(\theta)(x) := \frac{1}{2}\|D^\pi(x, T)\|_2^2$ by modifying A2C to retain a Q critic. We investigate the impact of LRPG PPO and A2C for discrete action-space problems on Gymnasium (Brockman et al., 2016). Minigrid-LavaGap (fully observable), Minigrid-LavaCrossing (partially observable) are safe exploration tasks where the agent needs to navigate an environment with cliff-like regions. Minigrid-DynamicObstacles (stochastic, partially observable) is a dynamic obstacle-avoidance environment. See Table 1.

7. Discussion

Experiments We applied LRPG on PPO and A2C (and SAC algorithms), for a set of discrete and continuous control environments. These environments are particularly sensitive to robustness problems; the rewards are sparse, and applying a sub-optimal action at any step of the trajectory often leads to terminal states with zero (or negative) reward. LRPG successfully induces lower robustness regrets in the tested scenarios, and the use of $K_D$ as an objective (even though we did not prove the convergence of a gradient based method with such objective) yields a better compromise between robustness and rewards. When compared to recent observational robustness methods, LRPG obtains similar robustness results while preserving the original guarantees of the chosen algorithm.

Shortcomings and Contributions The motivation for LRPG comes from situations where, when deploying a model-free controller in a dynamical system, we do not have a way of estimating the noise generation and we are required to retain convergence guarantees of the algorithms used. Although LRPG is a useful approach for learning policies in control problems where the noise sources are unknown, questions emerge on whether there are more effective methods of incorporating robustness into RL policies when guarantees are not needed. Specifically, since a completely model-free approach does not allow for simple alternative solutions such as filtering or disturbance rejection, there are reasons to believe it could be outperformed by model-based (or model learning) approaches. However, we argue that in completely model-free settings, LRPG provides a rational strategy to robustify RL agents.
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