ISOMETRIC UNIVERSAL GRAPHS

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Abstract. We show that for any integer \( n \geq 1 \), there is a graph on \( 3^n + O(\log^2 n) \) vertices that contains isometric copies of all \( n \)-vertex graphs. Our main tool is a new type of distance labelling scheme, whose study might be of independent interest.

1. Introduction

1.1. Universal graphs. A graph \( H \) is said to be induced-universal for a graph class \( \mathcal{C} \) if \( H \) contains all graphs \( G \in \mathcal{C} \) as induced subgraphs. Let \( \mathcal{G} \) denote the class of all graphs, and \( \mathcal{G}_n \) denote the class of all \( n \)-vertex graphs. It was proved by Moon [25] in 1965 that \( \mathcal{G}_n \) has an induced-universal graph with \( n \cdot 2^{n/2} \) vertices, and that any induced-universal graph for \( \mathcal{G}_n \) must contain at least \( 2^{(n-1)/2} \) vertices. After intermediate results by Alstrup, Kaplan, Thorup and Zwick [7], Alon [1] recently proved that \( \mathcal{G}_n \) has an induced-universal graph with \( (1 + o(1))2^{(n-1)/2} \) vertices, showing that the lower bound of Moon (which follows from a simple counting argument) can be attained, up to a lower order term.

A stronger notion of universal graph is the following: we say that \( H \) is an isometric-universal graph for a class \( \mathcal{C} \) if \( H \) contains isometric copies of all graphs \( G \in \mathcal{C} \), where a subgraph \( G \) of \( H \) is isometric if the distances between vertices of \( G \) are the same in \( G \) and \( H \): for any \( u, v \) in \( V(G) \subseteq V(H) \), \( d_G(u, v) = d_H(u, v) \) (where \( d_G(u, v) \) denotes the distance between \( u \) and \( v \) in \( G \)). Note that an isometric copy of a graph \( G \) in a graph \( H \) is an induced copy of \( G \) in \( H \), as two vertices are adjacent in a graph if and only if they are at distance 1 in this graph. This implies that any isometric-universal graph for a class \( \mathcal{C} \) is also induced-universal for \( \mathcal{C} \). It turns out that the property of being isometric-universal is significantly stronger than the property of being induced-universal. For instance, Bollobás and Thomason [8] proved that the random graph \( G(N, \frac{1}{2}) \) with \( N = n^2 \cdot 2^{n/2} \) is almost surely induced-universal for \( \mathcal{G}_n \), but since it has diameter 2 almost surely, \( G(N, \frac{1}{2}) \) only contains graphs of diameter at most 2 as isometric subgraphs.

The following natural question was recently raised by Peter Winkler.

Question 1.1. Is there a constant \( c > 1 \) such that the class \( \mathcal{G}_n \) of all \( n \)-vertex graphs has an isometric-universal graph on at most \( c^n \) vertices?

The main result of the present note is a positive answer to Question 1.1, for any \( c > 3 \).

Theorem 1.2. For any integer \( n \geq 0 \), the class \( \mathcal{G}_n \) of all \( n \)-vertex graphs has an isometric-universal graph on at most \( 3^n + O(\log^2 n) \) vertices.

We prove Theorem 1.2 by studying a new type of labelling scheme, as we explain next.
1.2. Labelling schemes. For a set $S$, and an integer $k \geq 0$, we write $S^{\leq k} = \bigcup_{i=0}^{k} S^i$ and $S^* = \bigcup_{i=0}^{\infty} S^i$ (i.e. $S^*$ denotes the set of finite sequences of elements of $S$, or equivalently, the set of finite words, or strings, on the alphabet $S$). For instance $\{0,1\}^*$ denotes the set of finite binary strings, while $(\mathbb{N} \cup \{\infty\})^*$ denotes the set of finite sequences whose elements are integers or $\infty$. For a string $s \in S^*$, the length of $s$ is denoted by $|s|$.

An adjacency labelling scheme for a graph class $\mathcal{C}$ is a function $A: \{0,1\}^* \times \{0,1\}^* \to \{0,1\}$ such that for any graph $G \in \mathcal{C}$ there is a function $\ell_G: V(G) \to \{0,1\}^*$ with the following property: for any pair of vertices $u,v \in V(G)$, $A(\ell_G(u),\ell_G(v)) = 1$ if and only if $u$ and $v$ are adjacent in $G$. In other words, we can tell whether $u$ and $v$ are adjacent in $G$ by only looking at the labels $\ell_G(u)$ and $\ell_G(v)$. Note that the function $A$ depends on $\mathcal{C}$ (and not on a specific graph $G \in \mathcal{C}$). We say that the adjacency labelling scheme has labels of at most $k$ bits if $|\ell_G(v)| \leq k$ for any $G \in \mathcal{C}$ and $v \in V(G)$.

Kannan, Naor, and Rudich [22, 23] noticed the following connection between adjacency labelling schemes and induced-universal graphs.

**Theorem 1.3** ([22, 23]). For any integer $k \geq 0$, a class $\mathcal{C}$ has an adjacency labelling scheme with labels of at most $k$ bits if and only if $\mathcal{C}$ has an induced-universal graph with at most $2^{k+1} - 1$ vertices.

The equivalence is proved as follows. Given an adjacency labelling scheme $A$ with labels of at most $k$ bits, we define an induced-universal graph $H$ with vertex-set $\{0,1\}^{\leq k}$ by connecting any pair of vertices $a,b$ by an edge in $H$ if and only if $A(a,b) = 1$. For any graph $G \in \mathcal{C}$, the labelling function $\ell_G: V(G) \to \{0,1\}^{\leq k}$ gives a natural embedding of $G$ into $H$, and it easily follows from the definition of $A$ that the image of $G$ by $\ell_G$ in $H$ is an induced copy of $G$ in $H$. Conversely, given an induced-universal graph $H$ for $\mathcal{C}$ with $|V(H)| \leq 2^{k+1} - 1$ vertices, we can identify $V(H)$ with (a subset of) $\{0,1\}^{\leq k}$, and define $A(a,b) = 1$ if and only if $a$ and $b$ exist and are adjacent in $H$. For any graph $G \in \mathcal{C}$, any embedding of $G$ as an induced copy in $H$ naturally defines a labelling $\ell_G: V(G) \to V(H) \subseteq \{0,1\}^{\leq k}$ such that for any $u,v \in V(G)$, $A(\ell_G(u),\ell_G(v)) = 1$ if and only if $u$ and $v$ are adjacent in $G$.

Adjacency labelling schemes have been the main tool to construct induced-universal graphs with few vertices [1, 7, 10, 13, 15, 22, 23]. As a consequence, a natural attempt to answer Question 1.1 would be to find a type of labelling scheme that would be equivalent to isometric-universal graphs. A natural candidate is the notion of distance labelling scheme, introduced by Gavoille, Peleg, Pérennes and Raz in [17] (inspired by the work of Graham and Pollak [21] in 1972, see also [27]), and further studied in [3–6, 18, 19]. A distance labelling scheme for a graph class $\mathcal{C}$ is a function $B: \{0,1\}^* \times \{0,1\}^* \to \mathbb{N} \cup \{\infty\}$ such that for any graph $G \in \mathcal{C}$ there is a labelling function $\ell_G: V(G) \to \{0,1\}^*$ with the following property: for any pair of vertices $u,v \in V(G)$, $B(\ell_G(u),\ell_G(v)) = d_G(u,v)$. In other words, we can determine the distance between $u$ and $v$ in $G$ using only the labels $\ell_G(u)$ and $\ell_G(v)$.

As before, if there is an integer $k \geq 0$ such that $|\ell_G(v)| \leq k$ for any graph $G \in \mathcal{C}$ and $v \in V(G)$, then we say that $\mathcal{C}$ admits a distance labelling scheme with labels of at most $k$ bits.

Note that a distance labelling scheme tells us in particular whether two vertices are at distance 1 (equivalently, if they are adjacent), and thus a distance labelling scheme is also an adjacency labelling scheme. On the other hand, we have the following partial analogue of Theorem 1.3.

**Lemma 1.4.** If a class $\mathcal{C}$ has an isometric-universal graph with at most $2^{k+1} - 1$ vertices, for some integer $k \geq 0$, then $\mathcal{C}$ has a distance labelling scheme with labels of at most $k$ bits.

**Proof.** As above, given an isometric-universal graph $H$ with at most $2^{k+1} - 1$ vertices for $\mathcal{C}$, we define a distance labelling scheme $B$ for $\mathcal{C}$ as follows. We identify the vertex set of $H$
we define a new type of labelling scheme, called distance-vector labelling scheme, and prove Theorem 1.2. We start by observing that any distance-vector labelling scheme can be translated into isometric-universal graphs. Interestingly, in this case the connection between labelling schemes and universal graphs does not go in both directions: distance labelling schemes cannot be automatically converted into isometric-universal graphs. For instance, the distance labelling scheme of Winkler (see also [17]) leads to a graph with constant diameter, so it can only contain isometric copies of graphs with constant diameter.

In Section 2 we define a new type of labelling scheme, called distance-vector labelling scheme, and prove that having such a scheme with labels of $k$ bits implies the existence of isometric-universal graphs with $2^k$ vertices. We then show how to obtain distance-vector labelling schemes with labels of $O(n)$ bits for all $n$-vertex graphs, which directly implies a positive answer to Question 1.1. We also explore the limitations of this approach. In Section 3 we prove Theorem 1.2. The proof does not use distance-vector labelling schemes but a slightly more technical variant. The generality of the proof also allows us to deduce improved bounds on the size of isometric-universal graphs for families with sublinear separators, such as planar graphs or more generally graphs avoiding some fixed minor. We conclude with some open problems in Section 4.

2. DISTANCE-VECTOR LABELLING SCHEMES

A distance-vector labelling scheme for a graph class $\mathcal{C}$ is a function $D : \{0,1\}^* \rightarrow (\mathbb{N} \cup \{\infty\})^*$ such that for any graph $G \in \mathcal{C}$ there is an ordering $v_1, v_2, \ldots, v_n$ of the vertices of $G$ and a function $\ell_G : V(G) \rightarrow \{0,1\}^*$ with the following property: for any vertex $v \in V(G)$, $D(\ell_G(u)) = (d_G(u,v_1), d_G(u,v_2), \ldots, d_G(u,v_n))$. In other words, we can determine the distance in $G$ between $u$ and each vertex of $G$ by only looking at the label $\ell_G(u)$. As before, if there is an integer $k \geq 0$ such that $|\ell_G(v)| \leq k$ for any graph $G \in \mathcal{C}$ and $v \in V(G)$, then we say that $\mathcal{C}$ admits a distance-vector labelling scheme with labels of at most $k$ bits.

We note that contrary to adjacency labelling schemes and distance labelling schemes, in distance-vector labelling schemes the function $D$ has a single parameter.

We start by observing that any distance-vector labelling scheme can be translated into a distance labelling scheme with labels of the same size.

**Proposition 2.1.** Let $\mathcal{C}$ be a graph class with a distance-vector labelling scheme with labels of at most $k$ bits, for some integer $k \geq 0$. Then $\mathcal{C}$ has a distance labelling scheme with labels of at most $k$ bits.

**Proof.** Let $D$ be a distance-vector labelling scheme for $\mathcal{C}$ with labels of at most $k$ bits. Consider a graph $G \in \mathcal{C}$ and let $v_1, \ldots, v_n$ be the associated ordering of the vertices of $G$, and let $\ell_G : V(G) \rightarrow \{0,1\}^*$ be the associated labelling function. We now define a distance labelling scheme $B$ for $\mathcal{C}$. We keep the same labelling functions $(\ell_G)_{G \in \mathcal{C}}$. For two vertices $u, v \in G$, we start by considering $D(\ell_G(u)) = (d_G(u,v_1), \ldots, d_G(u,v_n))$ and $D(\ell_G(v)) = (d_G(v,v_1), \ldots, d_G(v,v_n))$. In the first sequence, the unique index $i$ such that $d_G(u,v_i) = 0$ is such that $u = v_i$, so we can find $d_G(v,v_i) = d_G(v,u)$ in the second sequence. This shows how to obtain $d_G(u,v)$ from $\ell_G(u)$ and $\ell_G(v)$. So the implicitly

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1 On the other hand, distance labelling schemes can be converted into small universal distance matrices in a natural way, see [16].
defined function $B(\ell_G(u), \ell_G(v))$ is indeed a distance labelling scheme for $C$ with labels of at most $k$ bits, as desired.

For every vector $x = (x_i)_{i=1}^n \in (\mathbb{N} \cup \{\infty\})^n$, let $\|x\|_\infty = \max_{i=1}^n |x_i| \in \mathbb{N} \cup \{\infty\}$. Adopting the convention that $\infty - \infty = 0$, we observe that $(x, y) \mapsto \|x - y\|_\infty$ defines a distance in $(\mathbb{N} \cup \{\infty\})^n$. We now prove that the existence of distance-vector labelling schemes with small labels implies the existence of small isometric-universal graphs.

**Lemma 2.2.** If a graph class $C$ has a distance-vector labelling scheme with labels of at most $k$ bits, for some integer $k \geq 0$, then $C$ has an isometric-universal graph with at most $2^{k+1} - 1$ vertices.

**Proof.** Let $D$ be a distance-vector labelling scheme for $C$ with labels of at most $k$ bits. Let $H$ be the graph with vertex set $\{0, 1\}^\leq_k$, where two vertices $a, b \in \{0, 1\}^\leq_k$ are adjacent in $H$ if and only if $\|D(a) - D(b)\|_\infty = 1$.

Consider two vertices $a, b \in V(H) = \{0, 1\}^\leq_k$ lying in the same connected component of $H$, and let $a_0, a_1, \ldots, a_\ell$ be a shortest path between $a = a_0$ and $b = a_\ell$ in $H$. Note that for any $1 \leq i \leq \ell$, $\|D(a_{i-1}) - D(a_i)\|_\infty = 1$ and thus it follows from the triangle inequality that

$$\|D(a) - D(b)\|_\infty \leq \sum_{i=1}^\ell \|D(a_{i-1}) - D(a_i)\|_\infty = \ell = d_H(a, b).$$

Consider a graph $G \in C$ and let $v_1, \ldots, v_n$ be the associated sequence of vertices of $G$, and let $\ell_G : V(G) \to \{0, 1\}^\leq_k = V(H)$ be the associated labelling function.

We now prove that $\ell_G$ maps $G$ to an isometric copy of $G$ in $H$. By definition, $D(\ell_G(v)) = (d_G(v, v_1), \ldots, d_G(v, v_n))$ for any vertex $v \in V(G)$. If $uv \in E(G)$, then $u \neq v$ so $\|D(\ell_G(u)) - D(\ell_G(v))\|_\infty \geq 1$. Moreover, $d_G(u, v_1) - d_G(v, v_i) \leq d_G(u, v) = 1$ by the triangle inequality for all $i$, and thus $\|D(\ell_G(u)) - D(\ell_G(v))\|_\infty = 1$. Hence we find that $G$ embeds as a subgraph of $H$ via $\ell_G$, and thus $d_H(\ell_G(u), \ell_G(v)) \leq d_G(u, v)$ for any $u, v \in V(G)$. We now prove that for all $u, v \in V(G)$, any path between $\ell_G(u)$ and $\ell_G(v)$ in $H$ has length at least $d_G(u, v)$, which shows that $G$ is an isometric subgraph of $H$.

Let $1 \leq i, j \leq n$ be indices such that $u = v_i$ and $v = v_j$. We know that the $j$-th entry $D(\ell_G(v))_j$ of the vector $D(\ell_G(v))$ is equal to $d_G(v, v_j) = d_G(v, v) = 0$, while the $i$-th entry $D(\ell_G(u))_i$ of the vector $D(\ell_G(u))$ is equal to $d_G(u, v_i) = d_G(u, v)$, and so

$$\|D(\ell_G(u)) - D(\ell_G(v))\|_\infty = \|D(\ell_G(u))_{i,j} - D(\ell_G(v))_{j,i}\| = d_G(u, v).$$

This shows that $d_H(\ell_G(u), \ell_G(v)) \geq \|D(\ell_G(u)) - D(\ell_G(v))\|_\infty \geq d_G(u, v)$. □

We now show how to produce distance-vector labelling schemes with small labels. It will be convenient to restrict ourselves to connected graphs, but as the next proposition shows, we will not lose much generality by doing so.

**Proposition 2.3.** Assume that for some integer $n \geq 1$, the class of connected graphs with at most $n$ vertices has an isometric-universal graph $G_n$ with at most $g(n)$ vertices. Then the class $G_n^n$ of all $n$-vertex graphs has an isometric-universal graph $H_n$ with at most $n \cdot g(n)$ vertices.

To see this, it suffices to define $H_n$ as the disjoint union of $n$ copies of $G_n$. Clearly, each of the (at most $n$) connected components of any graph $G \in G_n^n$ embeds as an isometric subgraph in a different copy of $G_n$ in $H_n$, and the resulting embedding is an isometric embedding of $G$ in $H_n$.

Note that we could be more precise here: when $g(n) = c^n$ for some $c > 0$, the bound $n \cdot g(n)$ in Proposition 2.3 can be replaced by $(1 + o(1)) \cdot g(n)$, by considering isometric-universal graphs for connected graphs of size $n, n/2, n/3, \ldots, 1$ instead. However this would not change the lower order terms in our constructions, so we prefer to use the simpler bound $n \cdot g(n)$. 
We start with a simple distance-vector labelling scheme with labels of at most \((4+o(1))n\) bits (leading to an isometric-universal graph of \((16+o(1))n\) vertices for \(G_n\)). The proof follows the lines of the proof of [18, Lemma 2.2] for distance labelling schemes; we include it for the convenience of the reader and since our analysis is slightly simpler due to the fact that we have no requirements on the decoding time. With the additional arguments from [18], constant decoding time could be achieved if desired. Moreover, we can improve the \(4n\) above to \(3n\) by adapting the proof of the follow-up paper [5].

**Theorem 2.4.** For any integer \(n \geq 1\), the class of all connected \(n\)-vertex graphs has a distance-vector labelling scheme with labels of at most \(4n + O(\log n)\) bits.

*Proof.* Let \(G\) be a connected \(n\)-vertex graph. It is well known that there is a tour visiting all vertices of \(G\) that uses at most \(2n\) edges. Indeed, consider any spanning tree \(T\) of \(G\), double every edge of \(T\) and note that the resulting graph is Eulerian; the corresponding Eulerian walk gives the desired tour. In particular, if we order the vertices \(v_1, \ldots, v_n\) according to their first appearance in the tour (fixing an arbitrary starting vertex \(v_1\)) then

\[
d_G(v_1, v_2) + \cdots + d_G(v_{n-1}, v_n) \leq 2n.
\]

For any vertex \(v \in G\), in order to encode the distances \(d_G(v, v_i)\), for all \(i = 1, \ldots, n\), it is sufficient to record \(d_G(v, v_1)\), and for any \(2 \leq i \leq n\), \(\delta_i = d_G(v, v_i) - d_G(v, v_{i-1})\). From the triangle inequality, we find that

\[
\sum_{i=2}^{n-1} |d_G(v, v_i) - d_G(v, v_{i-1})| \leq \sum_{i=2}^{n} d_G(v, v_{i-1}) \leq 2n.
\]

We use \(n-1\) bits to store the signs of \(\delta_2, \ldots, \delta_n\). For their absolute values, we note that there is a simple bijection between sequences of integers \(b_1, \ldots, b_{n-1} \geq 0\) satisfying \(\sum_{i=1}^{n-1} b_i \leq 2n\) and binary sequences of length at most \(3n\) with exactly \(n\) 1’s (it suffices to write a 1 followed by \(b_i\) 0’s, for each \(i = 1, \ldots, n\) in order). In total, we use at most \(n - 1 + 3n + O(\log n) = 4n + O(\log n)\) bits, where we used a further \([\log n]\) bits in order to record \(d_G(v, v_1)\).

Note that the bound \(4n\) above can easily be optimized in several different ways, but here we chose to present a simplest possible proof instead. Theorem 2.4 directly implies the following exponential bound on the size of an isometric-universal graph for \(G_n\), providing a positive answer to Question 1.1.

**Theorem 2.5.** For any integer \(n \geq 1\), the class \(G_n\) of all \(n\)-vertex graphs has an isometric-universal graph on at most \(16^n + O(\log n)\) vertices.

*Proof.* Let \(n \geq 1\) be an integer. Theorem 2.4 and Lemma 2.2 imply that the class of connected \(n\)-vertex graphs has an isometric-universal graph \(G_n\) with at most \(2^{4n + O(\log n)}\) vertices. Since any connected graph of at most \(n\) vertices is an isometric subgraph of some connected \(n\)-vertex graph, \(G_n\) is isometric-universal for the class of connected graph with at most \(n\) vertices. By Proposition 2.3, this shows that the class \(G_n\) has an isometric-universal graph with at most \(n \cdot 2^{4n + O(\log n)} = 16^n + O(\log n)\) vertices, as desired.

A natural problem is to determine the smallest constant \(c > 0\) such that the class \(G\) has a distance-vector labelling scheme with labels of at most \(cn\) bits. While simple counting arguments show that adjacency labelling schemes for \(G\) require labels of \((n-1)/2\) bits [25], the unary nature of distance-vector labelling scheme allows us to show that in our case, \(c \geq 1\) is the natural lower bound.

**Theorem 2.6.** Any distance-vector labelling scheme for the class \(G_n\) of all \(n\)-vertex graphs needs labels of at least \((1 - o(1))n\) bits.
Proof. Let \(0 < \epsilon < \frac{1}{2}\) and \(n \in \mathbb{N}\). Suppose for convenience that \(\epsilon n\) is an integer. Consider the family \(\mathcal{B}_n\) of \(n\)-vertex bipartite graphs with a part of size \(\epsilon n\) and another part of size \((1-\epsilon)n\). Since the complete bipartite graph in \(\mathcal{B}_n\) contains \(\epsilon n \cdot (1-\epsilon)n = \epsilon^2 n^2\) edges, there are at least
\[
\frac{2^{(1-\epsilon)n^2}}{n!} \geq 2^{(1-\epsilon)n^2 - \epsilon n - \epsilon^{-1} \log n}
\]
isomorphism types in \(\mathcal{B}_n\).

Suppose we have a distance-vector labelling with labels of at most \(f(n)\) bits for \(\mathcal{G}_n\). Since \(\mathcal{B}_n \subset \mathcal{G}_n\), we can use this scheme to encode the graphs in \(\mathcal{B}_n\) as follows. Given \(G \in \mathcal{B}_n\), there is an ordering \(v_1, \ldots, v_n\) of the vertices such that each vertex has a label of at most \(f(n)\) bits from which we can decode the distances to all the vertices. Consider the binary string obtained by concatenating the labels of the vertices of the partite set of size \(\epsilon n\). This binary string has size at most \(\epsilon n \cdot f(n)\), and it can be observed that it is enough to reconstruct (an isomorphic copy of) \(G\). Indeed, the labels telling the distances tell in particular the index of each vertex (the unique vertex at distance 0) and the neighbors of each vertex (the set of vertices at distance 1). This shows that
\[
\epsilon n \cdot f(n) \geq (1-\epsilon)n^2 - \epsilon n - \epsilon^{-1} \log n,
\]
which implies that \(f(n) \geq (1-\epsilon)n - \epsilon^{-1} \log n\).

Together with Theorem 2.4, this shows that the smallest constant \(c\) such that the class \(\mathcal{G}_n\) has a distance-vector labelling scheme with labels of at most \(c n\) bits satisfies \(1 \leq c \leq 4\) (again, we can decrease the bound 4 in Theorem 2.4 at the cost of a more careful analysis, but currently not beyond 3). As our main result will be proved using a different type of distance-vector labelling schemes, we do not try to obtain the best constant \(c\) here (although the problem of optimizing \(c\) might be interesting in its own right, see Section 4).

In the remainder of this paper, we prove Theorem 1.2. As alluded to above, instead of using distance-vector labelling schemes directly, we consider a technical variant in which each vertex only records its distance to a certain subset of ancestors. On the way, we observe that distance labelling schemes constructed in [17, 19] for graph classes with sublinear separators can be adapted to construct small isometric-universal graphs for these classes.

3. Proof of Theorem 1.2

Given a graph \(G\), assume that there is a rooted tree \(T\) and a partition \((B_t)_{t \in V(T)}\) of the vertex set of \(G\) into non-empty sets (called bags) indexed by the nodes of \(T\). Recall that the ancestors of a node \(t \in T\) are the nodes lying on the unique path from the root of \(T\) to \(t\) in \(T\) (we consider \(t\) to be an ancestor of itself). Given a vertex \(v \in V(G)\), and a pair \((T, (B_t)_{t \in V(T)})\) as above, let \(t \in V(T)\) be such that \(v \in B_t\). Then \(B_t\) is called the bag of \(v\) and all the bags \(B_{v'}\) such that \(v'\) is an ancestor of \(t\) in \(T\) are called the ancestor bags of \(v\) and \(B_t\).

A pair \((T, (B_t)_{t \in V(T)})\) as above is called a hierarchical decomposition of \(G\) if for each edge \(uv \in E(G)\), \(u\) lies in an ancestor bag of \(v\), or vice-versa.

Given an ordering \(v_1, v_2, \ldots, v_n\) of the vertices of a graph \(G\), the \(V(G)\)-index of a vertex \(v \in V(G)\) is the integer \(1 \leq j \leq n\) such that \(v = v_j\). Assume we have an ordering \(v_1, v_2, \ldots, v_n\) of the vertices of a graph \(G\), and a hierarchical decomposition \((T, (B_t)_{t \in V(T)})\) of \(G\). Let \(v \in V(G)\). We say that a vertex \(u \in V(G)\) is an ancestor of \(v\) (with respect to the decomposition \((T, (B_t)_{t \in V(T)})\) and the ordering \(v_1, \ldots, v_n\)), if \(u\) lies in a strict ancestor bag of \(v\) (i.e. in an ancestor bag of \(v\) distinct from the bag of \(v\)), or if \(u\) and \(v\) lie in the same bag and the \(V(G)\)-index of \(u\) is at most the \(V(G)\)-index of \(v\). If the decomposition and the ordering are clear from the context, we simply say that \(u\) is an ancestor of \(v\).
Note that for each vertex \( v \), the set of ancestors of \( v \) is totally ordered by the ancestor relation (as this relation is transitive, and for any two ancestors \( u, w \) of \( v \), one of \( u, w \) is an ancestor of the other). The corresponding ordering of the ancestors of \( v \) is called the natural ordering of the ancestors of \( v \) with respect to the hierarchical decomposition \((T, (B_t)_{t \in V(T)})\) and the ordering \( v_1, \ldots, v_n \) (again when the decomposition and the ordering are clear from the context we omit them in the terminology). An equivalent way to consider this ordering is the following: if the ancestor bags of \( v \) are \( B_{t_1}, \ldots, B_{t_k} \) in order, where \( t_1 \) is the root of \( T \) and \( B_{t_k} \) is the bag of \( v \), then the natural ordering of the ancestors of \( v \) corresponds to enumerating, for each \( i = 1, \ldots, k \) in order, the vertices of \( B_{t_i} \), where the vertices in each bag are sorted according to their \( V(G) \)-indices and for the bag \( B_{t_k} \) of \( v \) we only consider the vertices of \( V(G) \)-index at most the \( V(G) \)-index of \( v \). Note that \( v \) is always the final vertex in the natural ordering of its ancestors.

Let \( \mathcal{F} \) be a class of graphs. Assume that there is a decoding function \( D : \{0, 1\}^* \to \mathbb{N}^* \) such that the following holds. For each \( G \in \mathcal{F} \), there is an ordering \( v_1, v_2, \ldots, v_n \) of the vertices of \( G \), a labelling function \( \ell_G : V(G) \to \{0, 1\}^* \), and a hierarchical decomposition \((T_G, (B_t)_{t \in V(T_G)})\) of \( G \), such that for any \( v \in V(G) \), \( D(\ell_G(v)) = (p(v), x(v)) \), where

- \( p(v) \in \{1, \ldots, n\}^{\leq n} \) is a vector such that for any \( 1 \leq i \leq |p(v)| \), the \( i \)-th entry of \( p(v) \) (denoted by \( p(v)_i \)) is the \( (V(G)) \)-index of the \( i \)-th vertex in the natural ordering of the ancestors of \( v \).
- \( x(v) \in \{0, \ldots, n\}^{\leq n} \) is a vector with \( |x(v)| = |p(v)| \), such that for any \( 1 \leq i \leq |x(v)| \), the \( i \)-th entry of \( x(v) \) is equal to \( d_G(v, v_j) \), where \( j = p(v)_i \).

In other words, \( D(\ell_G(v)) \) allows us to find the indices of the ancestors of \( v \) in the decomposition, from the root of \( T_G \) to \( v \), and the distances from \( v \) to each of these vertices in \( G \). We call this a hierarchical distance-vector labelling scheme for \( \mathcal{F} \). As before, if \( |\ell_G(v)| \leq k \) for all \( G \in \mathcal{F} \) and \( v \in V(G) \), then we say that the scheme has labels of at most \( k \) bits.

In the proof of the next result it will be convenient to consider distances between vectors of different lengths. We define the \( L^\infty \)-pseudodistance between two vectors \( x, y \in \mathbb{N}^* \) of different lengths as the \( L^\infty \)-distance between the prefixes of \( x \) and \( y \) of length \( \min(|x|, |y|) \).

**Lemma 3.1.** Let \( \mathcal{F} \) be a class of graphs with a hierarchical distance-vector labelling scheme with labels of at most \( k \) bits, for some integer \( k \geq 0 \). Then \( \mathcal{F} \) has an isometric-universal graph with at most \( 2^{k+1} - 1 \) vertices.

**Proof.** Let \( D \) denote a hierarchical distance-vector labelling scheme for \( \mathcal{F} \), with labels of at most \( k \) bits, and let \((\ell_G)_{G \in \mathcal{F}}\) denote the associated labelling functions and \((T_G, (B_t)_{t \in V(T_G)})_{G \in \mathcal{F}}\) the associated hierarchical decompositions.

We define a graph \( H \) whose vertex set consists of all \( z \in \{0, 1\}^{\leq k} \), such that \( D(z) = (p, x) \) exists, and the final entry of \( x \) is a \( 0 \).

The number of vertices in \( H \) is at most \( 2^{k+1} - 1 \). We define adjacency in \( H \) as follows: let \( z_1, z_2 \) be two vertices of \( H \) and let us denote \( D(z_1) = (p_1, x_1) \) and \( D(z_2) = (p_2, x_2) \). Then \( z_1 \) is adjacent to \( z_2 \) in \( H \) if and only if

- one of \( p_1, p_2 \) is a prefix of the other, and
- \( x_1 \) is at \( L^\infty \)-pseudodistance 1 from \( x_2 \).

We now prove that \( H \) is isometric-universal for \( \mathcal{F} \). Consider some graph \( G \in \mathcal{F} \), and let \( v_1, \ldots, v_n \) be the ordering of the vertices of \( G \) associated to the decoding function \( D \). We write \( T = T_G \) for the rooted tree in the hierarchical decomposition of \( G \) associated to \( D \), and \( \ell = \ell_G \) for the labelling function. Given a vertex \( v \in V(G) \), we map \( v \) to \( \ell(v) \) in \( H \). Note that \( |\ell(v)| \in \{0, 1\}^{\leq k} \) and that \( D(\ell(v)) \) is defined. Moreover, if we write \( D(\ell(v)) = (p_v, x_v) \), then since \( v \) is the final vertex in the natural ordering of its ancestors,
the final entry of $x_v$ is equal to $d_G(v, v) = 0$. This shows that $\ell(v)$ is indeed a vertex of $H$. It remains to prove that this gives an isometric embedding of $G$ in $H$.

Let $u, v \in V(G)$. We write $D(\ell(u)) = (p_u, x_u)$ and $D(\ell(u)) = (p_v, x_v)$. If $uv \in E(G)$, then $u \neq v$ and we may assume that $u$ is an ancestor of $v$ (since $(T, (B_t)_{t \in V(T)})$ is a hierarchical decomposition of $G$, one of $u, v$ is an ancestor of the other). This implies that $p_u$ is a prefix of $p_v$. Note that $x_u$ is a vector recording the distance from $u$ to each ancestor of $u$, and the prefix of $x_v$ of size $|p_u| = |x_u|$ records the distance between $v$ and the same vertices, in the same order. Since $uv \in E(G)$, it follows from the triangle inequality that for each vertex $w$ in the sequence, $|d_G(u, w) - d_G(v, w)| \leq 1$, and thus the two vectors $x_u$ and $x_v$ are at $L^\infty$-pseudodistance at most 1. Moreover $d_G(u, u) = 0$ while $d_G(v, v) = 1$, so the two vectors are at $L^\infty$-pseudodistance exactly 1.

This shows that $G$ embeds as a subgraph of $H$ via the mapping $u \mapsto \ell(u)$, and thus $d_H(\ell(u), \ell(v)) \leq d_G(u, v)$ for any $u, v \in V(G)$. In the remainder of the proof, we show that for all $u, v \in V(G)$, any path between $\ell(u)$ and $\ell(v)$ in $H$ has length at least $d_G(u, v)$, which implies that $G$ is an isometric subgraph of $H$.

First consider a shortest path $z_0, z_1, \ldots, z_t$ in $H$, and write $D(z_i) = (p_i, x_i)$ for any $0 \leq i \leq t$. We first consider the special situation in which for each $i \geq 0$, $p_i$ is a prefix of $p_i$. For any $0 \leq i \leq t$, we write $x_i'$ for the prefix of $x_i$ of length $|x_0|$. Note that for any $1 \leq i \leq t$, $\|x_{i-1}' - x_i'\|_\infty \leq 1$ by the definition of $H$, and thus it follows from the triangle inequality that

$$\|x_0 - x_t'\|_\infty \leq \sum_{i=1}^t \|x_{i-1}' - x_i'\|_\infty \leq t$$

We now consider a shortest path $P = z_0, z_1, \ldots, z_t$ in $H$ between $z_0 = \ell(u)$ and $z_t = \ell(v)$ for vertices $u$ and $v$ in some graph $G$. We again write $D(z_i) = (p_i, x_i)$ for any $0 \leq i \leq t$. Let $j \in \{0, \ldots, t\}$ be such that $|p_j| = |x_j|$ is minimal. Since for any $1 \leq i \leq t$, one of $p_i, p_{i-1}$ is a prefix of the other, it follows that $p_j$ is a common prefix of all $p_i$, for $0 \leq i \leq t$. For any $0 \leq i \leq t$, we write $x_i'$ for the prefix of $x_i$ of length $|x_j|$. By the paragraph above, we obtain that

$$\|x_0' - x_j\|_\infty \leq j \quad \text{and} \quad \|x_j' - x_t'\|_\infty \leq t - j,$$

Let $w$ be the $|p_j|$-th ancestor of $u$ (in the natural ordering of the ancestors of $u$). By transitivity, since prefixes of $p_0, p_1, \ldots, p_t$ of size $|p_j|$ coincide along the edges of the path, $w$ is also the $|p_j|$-th ancestor of $v$. It follows that the $|p_j|$-th entry in $x_0$ (and $x_0'$) is equal to $d_G(u, w)$, and the $|p_j|$-th entry in $x_t$ (and $x_t'$) is equal to $d_G(v, w)$. By definition of the vertex set of $H$, since $z_j \in V(H)$ and $D(z_j) = (p_j, x_j)$, it follows that the $|p_j|$-th entry of $x_j$ is equal to 0. This implies that $\|x_0' - x_j\|_\infty \geq |d_G(u, w)| = d_G(u, w)$ and similarly $\|x_j - x_t'\|_\infty \geq d_G(v, w)$. As a consequence,

$$d_G(u, v) \leq d_G(u, w) + d_G(v, w) \leq \|x_0' - x_j\|_\infty + \|x_j - x_t'\|_\infty \leq j + t - j = t.$$ 

This shows that $t = d_H(\ell(u), \ell(v)) \geq d_G(u, v)$, as desired. \hfill $\square$

We now explain how to obtain a hierarchical distance-vector labelling scheme for $G_n$ with labels of size roughly $\log 3 \cdot n$. We will need the following lemma, proved in [5, Section 4] using classical tools from [26], and which is the main technical ingredient for the construction of a distance labelling scheme with labels of at most $(\frac{1}{2} \log 3 + o(1))n$ bits in [5].

**Lemma 3.2 ([5]).** For any rooted tree $T$, there is a (non necessarily proper) 2-coloring of the vertices of $T$ with colors red and blue, and an ordering $v_1, \ldots, v_n$ of the vertices of $T$ such that the following holds.
(1) $v_1$ is the root of $T$, and is colored blue
(2) each vertex has $O(\log n)$ blue ancestors.
(3) for every red vertex $u$, the parent $v$ of $u$ appears directly before $u$ in the ordering:
   there is an integer $1 \leq i \leq n - 1$ such that $v = v_i$ and $u = v_{i+1}$.

Note that a consequence of Lemma 3.2 is that for any vertex $v$ in $T$, the path from
the root to $v$ can be divided into $O(\log n)$ subpaths, each containing at most one blue vertex,
and such that any two adjacent vertices in any of these subpaths are consecutive in the
ordering.

**Theorem 3.3.** For any $n \geq 1$, the class of all connected $n$-vertex graphs has a hierarchical
distance-vector labelling scheme with labels of at most $n \cdot \log 3 + O(\log^2 n)$ bits.

**Proof.** Let $n \geq 1$ and let $G$ be an $n$-vertex connected graph. Let $T$ be a Depth-First-
Search spanning tree of $G$, with root $r$. It is well known that any edge $uv$ in $G$ connects
a vertex to one of its ancestors in $T$. So if we define $B_v = \{v\}$ for any vertex $v \in V(G),
then we obtain that $(T, (B_t))_{t \in V(T)}$ is a hierarchical decomposition of $G$.

Apply Lemma 3.2 to $T$, and let $v_1, \ldots, v_n$ be the corresponding ordering of the vertices of
$T$ (and thus $G$). Let $v$ a vertex of $G$, and let $P = t_1, \ldots, t_k$ be the unique path from $t_1 = r$ to $t_k = v$ in $T$. Note that the vertices $t_1, \ldots, t_k$ are the ancestors of $v$ not only in $T,$
but also in $G$ (with respect to the hierarchical decomposition $(T, (B_t))_{t \in V(T)}$ and the
ordering $v_1, \ldots, v_n$), and the natural ordering of these ancestors of $v$ is precisely $t_1, \ldots, t_k.$
Let $p(v) \in \{1, \ldots, n\}^k$ be the vector in which for any $1 \leq i \leq k,$ the $i$-th entry (denoted
by $p(v)_i$) is the $V(G)$-index of $t_i$. By Lemma 3.2, the path $P$ is divided into $O(\log n)$
subpaths in which all $V(G)$-indices are consecutive. So in order to store $p(v),$ it suffices
to store the $V(G)$-indices of the $O(\log n)$ endpoints of these subpaths. It follows that $p(v)$
can be encoded with $O(\log^2 n)$ bits.

Let $x(v) \in \{0, \ldots, n\}^k$ be the vector in which for any $1 \leq i \leq k,$ the $i$-th entry is equal
to $d_G(v, t_i).$ To store $x(v),$ we record the distance $d_G(v, r) = d_G(v, t_1)$ explicitly, using
$O(\log n)$ bits, and for each $2 \leq i \leq k$ we store $\delta_i = d_G(v, t_i) - d_G(v, t_{i-1}) \in \{-1, 0, 1\}.$ As
$k \leq n,$ this can be recorded in $n \cdot \log 3 + O(\log n)$ bits in total. It follows that the class of
all connected $n$-vertex graphs has a 1-hierarchical distance-vector labelling scheme with
labels of at most $n \cdot \log 3 + O(\log^2 n)$ bits. □

It should be noted that even if we use the same technical tool as the proof of the distance
labelling scheme with labels of $\left(\frac{1}{2}\log 3 + o(1))n\right)$ bits in [5], our proof here is quite different.
In particular, if $P^n_k$ is the class of all $n$-vertex graphs with no path of length more than $k,$
for some integer $k = k(n),$ then the proof above gives a distance-vector labelling scheme for
$P^n_k$ with labels of at most $k \cdot \log 3 + O(\log^2 n)$ bits, as any Depth-First-Search tree in
such a graph has height at most $k$. However, in [5] the bound on the height of the tree
does not affect the leading term of the label size of a vertex $v,$ which is caused by storing
$d_G(v, x) - d_G(v, \text{parent}(x)) \in \{-1, 0, 1\}$ for about $n/2$ vertices $x.$

With Theorem 3.3 and Lemma 3.1 in hand, we are now ready to prove Theorem 1.2.

**Proof of Theorem 1.2.** Let $n \geq 1$ be an integer. Theorem 3.3 and Lemma 3.1 imply that
the class of connected $n$-vertex graphs has an isometric-universal graph $G_n$ with at most
$2^n \log 3 + O(\log^2 n)$ vertices. Since any connected graph of at most $n$ vertices is an isometric
subgraph of some connected $n$-vertex graph, $G_n$ is isometric-universal for the class of
connected graph with at most $n$ vertices. By Proposition 2.3, this shows that the class $G_n$
has an isometric-universal graph with at most $n \cdot 2^n \log 3 + O(\log^2 n) = 3^n + O(\log^2 n)$ vertices,
as desired. □

The generality of hierarchical distance-vector labelling schemes allows us to also derive
good bounds on the size of isometric-universal graphs for classes with small separators, as
we now explain.
A vertex set $S$ in an $n$-vertex graph $G$ is said to be a balanced separator if $V(G) - S$ can be partitioned into two sets $X, Y$, each of size at most $2n/3$, such that no edge of $G$ has one endpoint in $X$ and the other in $Y$. It is well known that every tree has a balanced separator consisting of a single vertex (see for instance [11]), and more generally every graph of bounded treewidth has a balanced separator of constant size. The planar separator theorem of Lipton and Tarjan [24] states that $n$-vertex planar graphs have balanced separators of size $O(\sqrt{n})$, and it was proved that the same holds for any proper minor-closed class [2].

In the remainder of the paper it will be convenient to assume that $F$ is a hereditary class of graphs, that is every induced subgraph of a graph of $F$ is also in $F$. Note that we can decompose any graph $G \in F$ by constructing some (binary) rooted tree $T_G$ and some partition $(B_i)_{i \in V(T_G)}$ of $V(G)$ inductively as follows. Let $S$ be a non-empty\(^2\) balanced separator of $G$, and let $X, Y$ be a partition of $V(G) - S$ into two sets of at most two thirds of the vertices, with no edges between $X$ and $Y$. Inductively, we construct rooted trees $T_1$ and $T_2$ for $G_1 = G[X]$ and $G_2 = G[Y]$ respectively, as well as corresponding partitions $(B_i)_{i \in V(T_1)}$ of $X$ and $(B_i)_{i \in V(T_2)}$ of $Y$. We add a root $r$, set $B_r = S$ and then define $T_G$ as the tree with root $r$ having at most two children $t_1$ and $t_2$, so that the subtree rooted in $t_i$ is equal to $T_i$ for $i = 1, 2$ (note that a vertex $t_i$ does not exist if $T_i$ and the corresponding subgraph of $G$ are empty). It follows from the inductive construction that $(B_i)_{i \in V(T)}$ is indeed a partition of $G$. Note that by the definition of separators, for any edge $uv \in E(G)$, $u$ is in some ancestor bag of $v$, or vice-versa. This shows that the pair $(T_G, (B_i)_{i \in V(T_G)})$ constructed in this way is a hierarchical decomposition of $G$.

Given a class $F$, we denote by $F_n$ the class of $n$-vertex graphs of $F$. We say that a graph class $F$ has balanced separators of size at most $f(n)$, for some nondecreasing function $f : \mathbb{N} \to \mathbb{N}$, if for any $n \geq 1$, any graph $G \in F_n$ has a balanced separator of size at most $f(n)$.

**Theorem 3.4.** Let $F$ be a hereditary class with balanced separators of size at most $f(n)$. Then for any integer $n \geq 1$, the class $F_n$ has an isometric-universal graph with at most \(2^{O(f(n) \cdot \log^2 n)}\) vertices.

**Proof.** Given any graph $G \in F_n$, let $(T_G, (B_i)_{i \in V(T_G)})$ be a hierarchical decomposition of $G$ obtained as above, by taking only balanced separators of size at most $f(n)$. Note that by the definition of balanced separators, the height of $T_G$ is $O(\log n)$. Consider any ordering $v_1, \ldots, v_n$ of the vertices of $G$. For each vertex $v \in V(G)$, we store the $V(G)$-indices of the ancestors of $v$ and the distances from $v$ to these vertices. Note that $v$ has $O(\log n)$ ancestor bags and each contains at most $f(n)$ vertices, so we only need to store $O(f(n) \cdot \log n)$ indices and distances (which are elements of $\{0, \ldots, n\}$, so this takes at most $O(f(n) \cdot \log^2 n)$ bits per vertex).

This gives a hierarchical distance-vector labelling scheme for $F_n$, with labels of at most $O(f(n) \cdot \log^2 n)$ bits. By Lemma 3.1, this implies that $F_n$ has an isometric-universal graph with at most $2^{O(f(n) \cdot \log^2 n)}$ vertices, as desired. \(\square\)

When the separator size $f(n)$ is at least $n^\epsilon$, for some $\epsilon > 0$, a multiplicative factor of $\log n$ can be avoided in the exponent by observing that the size of the bags decreases geometrically with the depth in the tree, so each vertex only needs to store distances to $O(f(n))$ ancestors in this case. Using the separator theorem from [2], this shows that $n$-vertex graphs from any proper minor-closed class have an isometric-universal graph with at most $2^{O(\sqrt{n \log n})}$ vertices. It is possible to avoid another multiplicative factor of $\log n$ in the exponent in the case of planar graphs, using the ideas of [19], which leads to an

\(^2\)Note that any empty balanced separator in an non-empty graph can be converted to a non-empty separator by adding an arbitrary vertex to the separator.
isometric-universal graph with at most $2^{O(\sqrt{n})}$ vertices for this class. Using Lemma 1.4, this shows that the best known bounds on distance-labelling schemes for classes with small separators can be obtained from isometric-universal graphs. Since any distance labelling scheme for the class of $n$-vertex planar graphs requires labels of $\Omega(n^{1/3})$ bits [17], Lemma 1.4 also shows that any isometric-universal graph for the class of $n$-vertex planar graphs needs $2^{\Omega(n^{1/3})}$ vertices.

4. Conclusion

A natural problem is to find the smallest constant $c$ such that $G_n$ has an isometric-universal graph on at most $2^c n$ vertices. It is possible that $c = \frac{1}{2} + o(1)$, but currently any improvement over the best known constant for distance labelling scheme from [5], that is proving that $c < \frac{1}{4} \log(3)$, would already be significant. As we have mentioned in the introduction, almost all $n$-vertex graphs have diameter 2, so it follows that almost all $n$-vertex graphs embed isometrically in any induced-universal graph for $G_n$ (with at most $2^{n/2}$ vertices). As a consequence, we only need to consider a vanishing proportion of the graphs in $G_n$.

It was mentioned in the previous section that for the class of $n$-vertex planar graphs, any isometric-universal graph needs at least $2^{\Omega(n/3)}$ vertices. On the other hand, it was proved in [13] that the same class has an induced-universal graph with $n^{1+o(1)}$ vertices. So in general the minimum size of an isometric-universal graph for a class $\mathcal{C}$ can be very different from the minimum size of an induced-universal graph for $\mathcal{C}$. However, it might be possible that for dense hereditary classes (classes $\mathcal{C}$ such that $|\mathcal{C}_n| = 2^{O(n^2)}$) the two sizes coincide, up to lower order terms (see [9] for more on induced-universal graphs for dense hereditary classes). If true, this would in particular imply the existence of isometric-universal graphs for $G_n$, with $2^{n/2 + o(n)}$ vertices, and the existence of a distance labelling scheme for $G_n$, with labels of at most $n/2 + o(n)$ bits.

For distance-vector labelling schemes, which we introduce in this paper, it is possible that labels of $n + o(n)$ bits are sufficient for the class $G_n$. Proving this would again improve on the best known distance labelling scheme for $G_n$, but the unary nature of the problem seems to require new tools.

Finally, we wonder whether the bound $2^{O(f(n) \log^2 n)}$ in Theorem 3.4 can be replaced by $2^{O(f(n) + \log^2 n)}$. The motivation for this question is the following: on the one hand, we have seen that for planar graphs we can improve the bound of Theorem 3.4 from $2^{O(\sqrt{n} \log^2 n)}$ to $2^{O(\sqrt{n})}$; on the other hand, it is known that for $n$-vertex trees (which admit balanced separators of size 1), the minimum size of the labels in a distance labelling scheme is $(\frac{1}{4} + o(1)) \log^2 n$ [14] and the constant $\frac{1}{4}$ is best possible [6]. This shows in particular that the $\log^2 n$ term cannot be avoided in Theorem 3.4 and in a possible improvement with $2^{O(f(n) + \log^2 n)}$ vertices. The work on distance labelling in trees mentioned above also motivates the following natural question: What is the smallest constant $c > 0$ such that the class of $n$-vertex trees has an isometric-universal graph with at most $2^{c \log^2 n}$ vertices? The lower bound on distance labelling schemes in trees [6] shows that $c \geq \frac{1}{4}$, while known upper bounds on the size of trees containing all $n$-vertex trees as subgraphs [12, 20] (and thus also as isometric subgraphs) show that $c \leq \frac{1}{2} + o(1)$.

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