THE IMPORTANCE OF EPISODIC ACCRETION FOR LOW-MASS STAR FORMATION

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Received 2010 December 10; accepted 2011 January 14; published 2011 March 1

ABSTRACT

A star acquires much of its mass by accreting material from a disk. Accretion is probably not continuous but episodic. We have developed a method to include the effects of episodic accretion in simulations of star formation. Episodic accretion results in bursts of radiative feedback, during which a protostar is very luminous, and its surrounding disk is heated and stabilized. These bursts typically last only a few hundred years. In contrast, the lulls between bursts may last a few thousand years; during these lulls the luminosity of the protostar is very low, and its disk cools and fragments. Thus, episodic accretion enables the formation of low-mass stars, brown dwarfs, and planetary-mass objects by disk fragmentation. If episodic accretion is a common phenomenon among young protostars, then the frequency and duration of accretion bursts may be critical in determining the low-mass end of the stellar initial mass function.

Key words: accretion, accretion disks – brown dwarfs – hydrodynamics – methods: numerical – radiative transfer – stars: formation – stars: low-mass – stars: protostars

Online-only material: color figures

1. INTRODUCTION

Stars form from the collapse of gravitationally unstable cores in molecular clouds. Interstellar turbulence ensures that such cores have a net angular momentum, and so protostars form attended by accretion disks; much of the collapsing material first falls onto the disk and then spirals into the protostar (Terebey et al. 1984). If the disk cannot efficiently transport angular momentum outward, accretion onto the central protostar is slow, and the disk grows in mass. The disk may then become gravitationally unstable and fragment (Bate 2009a; Attwood et al. 2009), spawning secondary protostars, primarily of low mass (Stamatellos & Whitworth 2009a; Stamatellos et al. 2011), i.e., low-mass hydrogen-burning stars (0.08 $M_\odot$ to $\sim 0.2 M_\odot$), brown dwarfs (0.012 $M_\odot$ to 0.08 $M_\odot$), and even planetary-mass objects ($\lesssim 0.012 M_\odot$). This mechanism (Whitworth & Stamatellos 2006) is the only proposed mechanism that addresses in detail all the critical observational constraints, i.e., the shape of the low-mass end of the initial mass function, the brown dwarf desert, the binary statistics of low-mass objects, and the formation of free-floating planetary-mass objects (Stamatellos et al. 2007a; Stamatellos & Whitworth 2009a).

However, as mass flows toward the protostar, gravitational energy is transformed into thermal energy due to viscous dissipation in the disk and at the accretion shock around the protostar. It has been pointed out (Krumholz 2006; Bate 2009b; Offner et al. 2009; Urban et al. 2010; Krumholz et al. 2010; Offner et al. 2010) that this accretion-related energy heats and stabilizes the disk, thereby suppressing fragmentation and low-mass star formation. More specifically, Bate (2009b) finds that when one ignores radiative feedback too many brown dwarfs form in simulations of fragmenting clouds, whereas with radiative feedback a smaller number of brown dwarfs form. However, the simulations of Bate (2009b) include radiative feedback due to the conversion of gravitational energy to thermal energy only down to the sink radius, i.e., 0.5 AU; thus, Bate (2009b) simulations only account for a small fraction ($\sim 2\%$) of the total radiative feedback from young protostars and represent a lower limit on the effect of radiative feedback in disk fragmentation and low-mass star formation (cf. Offner et al. 2009). When the radiative feedback from young protostars is fully included then the formation of low mass and brown dwarfs by disk fragmentation is almost fully suppressed (Offner et al. 2009, their Figure 6). Furthermore, based on the effects of radiative feedback, Offner et al. (2010) conclude that disk fragmentation is not a major contributor to low-mass stars and brown dwarfs. Moreover, disk fragmentation is currently the only model that predicts the statistics of low-mass stars and brown dwarfs (Stamatellos & Whitworth 2009a). Hence, the formation of low-mass stars ($\lesssim 0.2 M_\odot$), which, if one includes brown dwarfs (Whitworth et al. 2007), constitute $\sim 60\%$ of all stars (Kroupa 2001), remains an open problem.

Previous studies have assumed that the accretion of material onto protostars, and hence their radiative feedback, is continuous (Krumholz 2006; Bate 2009b; Offner et al. 2009; Krumholz et al. 2010). However, there is strong observational and theoretical evidence that accretion of material is often episodic (Herbig 1977; Dopita 1978; Reipurth 1989; Hartmann & Kenyon 1996; Greene et al. 2008; Peneva et al. 2010); it is concentrated in bursts that last from a few tens to a few hundred years. In particular, FU Ori-type stars exhibit sudden large ($\sim 5$ mag) increases in their brightness, and then fade away over decades or centuries (Hartmann & Kenyon 1996; Greene et al. 2008; Peneva et al. 2010). The estimated accretion rates during these bursts are up to $\sim 5 \times 10^{-4} M_\odot$ yr$^{-1}$, so each burst can deliver a few $10^{-2} M_\odot$ onto the protostar. Further evidence for episodic accretion comes from the periodically spaced knots seen in bipolar jets (e.g., Reipurth 1989). Bipolar jets are driven off along the protostellar rotation axis by the energy released as material spirals in and accretes onto the protostar; periodically spaced knots therefore imply episodic accretion. Finally, the luminosity problem provides indirect observational support for episodic accretion. By the end of the Class 0 phase ($\sim 10^5$ yr), half the protostar’s final mass has been accumulated. Thus for
a final mass of $1 \, M_\odot$, the mean accretion rate onto the protostar must be $\sim 5 \times 10^{-6} \, M_\odot \, \text{yr}^{-1}$, and the mean accretion luminosity must be $\sim 25 \, L_\odot$. This is much larger than the observed bolometric luminosities of typical solar-type protostars (Kenyon et al. 1990; Evans et al. 2009). Episodic accretion mitigates this problem, as the luminosity is only large intermittently, and most protostars are observed between bursts.

The cause of episodic accretion is uncertain (Bonnell & Bastien 1992; Bell & Lin 1994; Vorobyov & Basu 2005; Zhu et al. 2007, 2009a, 2009b, 2010a, 2010b), but the most compelling explanation (Zhu et al. 2009a) involves the interplay between two different modes of angular momentum transport. The outer disk is sufficiently cool that it is susceptible to gravitational instability (GI); as well as creating low-mass companions in the disk, GI also results in gravitational torques that transport angular momentum outward, thereby allowing material to spiral inward toward the central protostar. In contrast, the inner disk is too hot for GI, but, if it becomes hot enough, the gas is thermally ionized to a sufficient degree that it couples to the magnetic field and the magnetorotational instability (MRI) kicks in; the MRI then transports angular momentum outward, allowing matter to spiral in further and onto the central protostar. The upshot is that matter accumulates in the inner disk, and steadily heats up until it is sufficiently ionized to activate MRI, whereupon the accumulated matter spirals into the central protostar, giving rise to an outburst. Once most of the accumulated matter in the inner disk has been deposited onto the central protostar, the temperature of the remaining matter falls, the MRI shuts off, and the accumulation of matter resumes.

In this paper, we present a semi-analytic prescription, which is based on the model of Zhu et al. (2010b), to incorporate episodic accretion in radiation hydrodynamic simulations of star formation. We perform simulations of the collapse of a star-forming molecular cloud and show that episodic accretion plays a crucial role in promoting disk fragmentation and low-mass star formation.

2. COMPUTATION METHOD

We use the smoothed particle hydrodynamics (SPH) code seren (Hubber et al. 2011) in which the chemical and radiative processes that regulate the gas temperature are treated with the flux-limited diffusion approximation of Stamatellos et al. (2007b) and Forgan et al. (2009). The net radiative heating rate for the particle $i$ is

$$\frac{du_i}{dt} \bigg|_{\text{RAD}} = \frac{4}{\Sigma^2} \kappa \left( T^4_{\text{BGR}} - T_i^4 \right) + \frac{4}{\Sigma^2} \kappa \left( T^4_{\text{BGR}} - T_i^4 \right).$$

The positive term on the right-hand side represents heating by the background radiation field and ensures that the gas and dust cannot cool radiatively below the background radiation temperature $T_{\text{BGR}}$. Here, $\kappa$ is the Stefan–Boltzmann constant, $\Sigma$ is the mass-weighted mean column density, and $\kappa_\nu (\rho_i, T_i)$ and $\kappa_{\nu} (\rho_i, T_i)$ are suitably adjusted Rosseland- and Planck-mean opacities. The method takes into account compressional heating, viscous heating, heating by the background radiation field, and radiative cooling/heatings. The method has been extensively tested (Stamatellos et al. 2007b; Stamatellos & Whitworth 2008). In particular it reproduces the results of both detailed three-dimensional simulations (Masunaga & Inutsuka 2000; Boss & Bodenheimer 1979; Whitehouse & Bate 2006) and also—unlike other schemes—analytic test calculations (Spiegel 1957; Hubeny 1990). The gas is assumed to be a mixture of hydrogen (70%) and helium (30%), with an equation of state (Black & Bodenheimer 1975) that accounts (1) for the rotational and vibrational degrees of freedom of molecular hydrogen and (2) for the different chemical states of hydrogen and helium. For the dust and gas opacity we set $\kappa(\rho, T) = \kappa_0 \rho^a \, T^b$, where $\kappa_0$, $a$, and $b$ are constants (Bell & Lin 1994) that depend on the species and the physical processes contributing to the opacity at each $\rho$ and $T$, for example, ice mantle melting, the sublimation of dust, and molecular and $H^+$ contributions.

Up to densities $\rho \sim 10^{-9} \, \text{g cm}^{-3}$, the self-gravitating gas dynamics, energy equation, and associated radiation transport are treated explicitly. Wherever a gravitationally bound condensation with $\rho > 10^{-9} \, \text{g cm}^{-3}$ is formed, it is presumed to be destined to form a protostar. Then, in order to avoid very small time steps, it is replaced with a sink (Bate et al. 1995), i.e., a spherical region of radius $1 \, \text{AU}$. The sink interacts with the rest of the computational domain only through its gravity and luminosity. Matter that subsequently flows into a sink, and is bound to it, is assimilated by the sink, and ultimately ends up in a protostar at the center of the sink.

The radiation from protostars that form during the simulation is taken into account by invoking a background radiation field with temperature $T_{\text{BGR}} (\mathbf{r})$ (see Equation 1) that is a function of position relative to all the protostars present in the simulation (Stamatellos et al. 2007b; Stamatellos & Whitworth 2009b),

$$T_{\text{BGR}}^4 (\mathbf{r}) = (10 \, \text{K})^4 + \sum_n \left\{ \frac{L_n}{16 \pi \sigma_{\text{SB}} |\mathbf{r} - \mathbf{r}_n|^2} \right\},$$

where $L_n$ and $\mathbf{r}_n$ are the luminosity and position of the $n$th protostar, respectively.

At all times, the luminosity of a protostar is given by

$$L_n = \left( \frac{M_n}{M_\odot} \right)^3 \frac{\dot{M}_n \, R_n}{\dot{M}_\odot} + \frac{f \, GM_n \dot{M}_n}{R_n},$$

where $M_n$ is the mass of the protostar, $R_n$ its radius, and $\dot{M}_n$ is the accretion rate onto it. The first term on the right-hand side is the intrinsic luminosity of the protostar (due to contraction and nuclear reactions in its interior). The second term is the accretion luminosity. $f = 0.75$ is the fraction of the accretion energy that is radiated away at the photosphere of the protostar, rather than being expended driving jets and/or winds (Offner et al. 2009).

We assume $R_n = 3 \, R_\odot$ is the typical radius of a young protostar (Palla & Stahler 1993). At the initial stages of star formation, the accretion luminosity dominates over the intrinsic luminosity of the protostar.

3. A PHENOMENOLOGICAL TIME-DEPENDENT MODEL OF EPISODIC ACCRETION

Simulations of self-gravitating hydrodynamics on the scale of molecular cloud cores (i.e., sizes from $10^3$ to $10^5 \, \text{AU}$ and masses from $0.3$ to $10 \, M_\odot$) can achieve sufficient resolution to capture the formation of disks around young protostars and the effects of GIs in the outer regions of such disks. However, such simulations cannot capture what happens in the inner disk region, where sinks are invoked. It is normally assumed that any matter inside a sink flows instantaneously onto the central protostar. Here, we assume that the mass accreted into a sink is deposited on an inner accretion disk (IAD) inside the sink, where it piles up until it becomes hot enough that thermal ionization
couples the matter to the magnetic field. At this juncture the MRI is activated, transporting angular momentum outward, and thereby allowing the matter accumulated in the IAD to spiral inward and onto the central protostar. Hence, the sink mass is divided between the central protostar ($M_*$) and its IAD ($M_{\text{IAD}}$):

$$M_{\text{sink}} = M_* + M_{\text{IAD}}.$$  

(4)

Matter is assumed to flow from the IAD onto the protostar at a rate

$$M_* = 10^{-7} M_\odot \text{yr}^{-1} + M_{\text{MRI}},$$  

(5)

where the first term on the right-hand side is a low regular accretion rate that obtains at all times, and the second term is a much higher accretion rate that obtains only when MRI acts to transport angular momentum in the IAD. The IAD is presumed to be a continuation of the much more extended accretion disk outside the sink, which is simulated explicitly.

In detailed disk models (Zhu et al. 2009a, 2009b, 2010a, 2010b) the matter in the IAD couples to the magnetic field, due to thermal ionization, once the temperature reaches a threshold of $T_{\text{MRI}} \sim 1400\text{ K}.$ Using an $\alpha$-parameterization (Shakura & Sunyaev 1973) for the effective viscosity delivered by the MRI, Zhu et al. (2010b) then estimate that the accretion rate during an outburst is

$$M_{\text{MRI}} \sim 5 \times 10^{-4} M_\odot \text{yr}^{-1} \left( \frac{\alpha_{\text{MRI}}}{0.1} \right),$$  

(6)

where $\alpha_{\text{MRI}}$ is the effective Shakura–Sunyaev parameter (Shakura & Sunyaev 1973) for MRI viscosity. Zhu et al. (2010b) also find that the duration of an outburst is

$$\Delta t_{\text{MRI}} \sim 0.25 \text{ kyr} \left( \frac{\alpha_{\text{MRI}}}{0.1} \right)^{-1} \left( \frac{M_*}{0.2 M_\odot} \right)^{2/3} \times \left( \frac{M_{\text{IAD}}}{10^{-5} M_\odot \text{yr}^{-1}} \right)^{1/9}.$$  

(7)

Here, $M_{\text{IAD}}$ is the rate at which matter flows into the sink and onto the IAD. We assume that the critical temperature for the MRI to be activated is reached when enough mass for an MRI-enabled outburst has been accumulated in the IAD, i.e.,

$$M_{\text{IAD}} > M_{\text{MRI}} \sim M_{\text{MRI}} \Delta t_{\text{MRI}}.$$  

(8)

Using Equations (6) and (7) we obtain

$$M_{\text{IAD}} > 0.13 M_\odot \left( \frac{M_*}{0.2 M_\odot} \right)^{2/3} \left( \frac{M_{\text{IAD}}}{10^{-5} M_\odot \text{yr}^{-1}} \right)^{1/9}.$$  

(9)

We do not model in detail the thermal and ionization balance in the IAD, since this is not the main concern of this paper. Instead, based on observations and models of FU Ori-type stars (Hartmann & Kenyon 1996; Zhu et al. 2010b), we presume that rapid accretion onto the protostar, at a rate given by

$$\dot{M}_{\text{MRI}} = \frac{M_{\text{MRI}}}{\Delta t_{\text{MRI}}} \exp \left( \frac{(t-t_0)}{\Delta t_{\text{MRI}}} \right), \quad t_0 < t < t_0 + \Delta t_{\text{MRI}},$$  

(10)

is initiated as soon as $M_{\text{IAD}}$ exceeds $M_{\text{MRI}},$ $t_0$ is the time at which this occurs, and the outburst terminates at $t_0 + \Delta t_{\text{MRI}}.$

The time taken to accumulate (or re-accumulate) $M_{\text{MRI}}$ is

$$\Delta t_{\text{acc}} \sim \frac{13 \text{ kyr}}{M_{\text{MRI}} / M_{\text{IAD}}},$$  

(11)

This is much longer than the duration of the outburst (see Equation (7)).

With the above formulation the only free parameter is $\alpha_{\text{MRI}},$ which controls the strength and duration of the outburst; increasing $\alpha_{\text{MRI}}$ makes for a more intense, shorter outburst. The mass delivered in each outburst and the duration of the interval between outbursts are essentially independent of $\alpha_{\text{MRI}},$ which is fortunate, in the sense that $\alpha_{\text{MRI}}$ is rather uncertain. Observations and simulations suggest $\alpha_{\text{MRI}} = 0.01 – 0.4$ (King et al. 2007). We have adopted $\alpha_{\text{MRI}} = 0.1,$ which is consistent with observations of FU Ori events (Zhu et al. 2007).

4. THE IMPORTANCE OF EPISODIC ACCRETION IN LOW-MASS STAR FORMATION

To evaluate the consequences of episodic accretion for disk fragmentation and low-mass star formation, we perform radiation hydrodynamic simulations of a collapsing turbulent molecular core, with properties chosen to match the observed properties of prestellar cores (e.g., André et al. 2000). The initial density profile is

$$\rho(r) = \frac{\rho_{\text{kernel}}}{\left[ 1 + (r/R_{\text{kernel}})^2 \right]^2}.$$  

(12)

Here, $\rho_{\text{kernel}} = 3 \times 10^{-18} \text{ g cm}^{-3}$ is the central density and $R_{\text{kernel}} = 5000 \text{ AU}$ is the radius of the central region within which the density is approximately uniform. The outer envelope of the core extends to $R_{\text{core}} = 50,000 \text{ AU},$ so the total core mass is $M_{\text{core}} = 5.4 M_\odot.$ The gas is initially isothermal at $T = 10 \text{ K},$ and hence the initial ratio of thermal to gravitational energy is $\alpha_{\text{therm}} = 0.3.$ We impose an initial random, divergence-free, turbulent velocity field, with power spectrum $P_{\text{dk}} \propto k^{-4}d^k,$ to match the scaling laws observed in molecular clouds (Larson 1981), and amplitude such that $U_{\text{turb}} \equiv U_{\text{turb}} / |U_{\text{grav}}| = 0.3.$

The core is assumed to evolve in isolation, i.e., any interactions with its environment are ignored. This appears to be the case in Ophiuchus, where André et al. (2007) conclude that individual cores do not have time to interact with one another before evolving into protostars. In denser star formation regions interactions between cores may occur, but only very close encounters will influence disk fragmentation in scales less than a few hundred AU. Such encounters are expected to enhance disk fragmentation (Thies et al. 2010).

The molecular core cloud is represented by $10^6$ SPH particles, so each SPH particle has mass $m_{\text{spH}} \simeq 5 \times 10^{-6} M_\odot.$ The minimum resolvable mass is therefore $M_{\text{MRI}} \simeq N_{\text{spH}} m_{\text{spH}} \simeq 3 \times 10^{-4} M_\odot.$ This is much smaller than the theoretical minimum mass for star formation ($\sim 3 \times 10^{-3} M_\odot;$ usually referred to as the Opacity Limit), and therefore, all self-gravitating condensations should be reasonably well resolved.

We perform three simulations, all with the same initial conditions, and differing only in their treatments of the luminosities of protostars. In all three simulations the initial collapse leads to the formation of a primary protostar (i.e., a first sink) at $t \simeq 77 \text{ kyr},$ and this quickly acquires an extended accretion disk. The simulations only diverge after this juncture.

4.1. No Radiative Feedback

In the first simulation, there is no radiative feedback from the protostar, and the gas in the disk is only heated by compression and by viscous dissipation in shocks. It is therefore cool enough to experience strong GI (Stamatellos & Whitworth 2009a).
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Figure 1. Evolution of the accretion disk around the primary protostar forming in a collapsing turbulent molecular cloud core, without radiative feedback from the protostar. The disk around the primary protostar increases in mass, becomes gravitationally unstable, and fragments to form three low-mass stars, two brown dwarfs, and two planetary-mass objects. The color encodes the logarithm of column density, in g cm\(^{-2}\).

(A color version of this figure is available in the online journal.)

Figure 2. Evolution of the accretion disk around the primary protostar with continuous accretion, continuous radiative feedback from the protostar. The disk grows in mass, but radiative feedback makes it so hot that it does not fragment.

(A color version of this figure is available in the online journal.)

Figure 3. Evolution of the accretion disk around the primary protostar with episodic accretion and episodic radiative feedback from the protostar. The disk becomes gravitationally unstable (first and second columns) but fragmentation is damped by heating due to an accretion burst (third column); however, after this burst the disk cools sufficiently to undergo gravitational fragmentation; two low-mass stars form in the disk.

(A color version of this figure is available in the online journal.)

The resulting gravitational torques transport angular momentum outward, allowing matter to spiral inward and onto the primary protostar at a rate \(10^{-5} \text{ to } 10^{-4} M_\odot \text{ yr}^{-1}\), but in the outer parts of the disk, at radii \(R \gtrsim 50 \text{ AU}\), the GI also becomes highly nonlinear locally, resulting in the formation of seven secondary protostars, with masses ranging from 0.008\( M_\odot \) to 0.24\( M_\odot \). This is illustrated in the sequence of frames in Figure 1. The accretion rate onto the primary protostar and the growth of its mass are shown in Figure 4 (red lines).

4.2. Continuous Radiative Feedback

In the second simulation, we assume that the matter entering a sink is immediately accreted onto the protostar at its center. This results in an accretion luminosity which is typically 10–100\( L_\odot \). It therefore heats the surrounding disk, and as a result GI saturates, generating low-amplitude spiral waves that transport angular momentum outward and allow matter to spiral into the protostar, but entirely suppressing disk fragmentation, at all radii. This is illustrated in the sequence of frames in Figure 2. At all times, the spiral structure in the disk is diffuse and has low amplitude, there is no fragmentation and therefore no secondary protostars form. The accretion rate onto the primary protostar, its resulting accretion luminosity, and the growth of its mass are shown in Figure 4 (blue lines).

4.3. Episodic Radiative Feedback

In the third simulation, we use the semi-analytic, time-dependent model for angular momentum transport inside the sink that is described in Section 3. The luminosity of the protostar during the MRI-driven accretion bursts is very high, and stabilizes the disk against fragmentation. However, as the mass of the protostar \(M_\star\) builds up, the mass in the IAD that is required to activate MRI \(M_{\text{MRI}}\) also goes up, and at the same time the accretion rate into the sink \(\dot{M}_{\text{IAD}}\) goes down, so that the intervals between bursts become longer. During these intervals the luminosity of the protostar is relatively low, hence the disk cools down. Within a few kyr of the formation of the primary protostar, the interval between successive accretion bursts has increased to \(\sim 5 \text{ kyr}\), and this is sufficient time to allow the outer disk at \(R \sim 50–150 \text{ AU}\), to undergo gravitational fragmentation. This is illustrated in Figure 3. In the first two frames, at 82 and 83 kyr, the disk is quite unstable and tries
to fragment, but then at 84 kyr it is heated by an accretion outburst and stabilized. Once the outburst is over, the disk cools back down and fragments to produce two low-mass hydrogen-burning secondaries. (Other, statistically similar simulations also produce brown dwarfs and even planetary-mass objects, as in Stamatellos & Whitworth 2009a.) The accretion rates onto the primary protostar and onto its IAD, its resulting accretion luminosity, and the growth of the mass of the protostar and its IAD are shown in Figure 4 (black lines).

5. DISCUSSION

These results demonstrate the importance of episodic accretion in facilitating the formation of low-mass secondary stars and brown dwarfs by disk fragmentation. The critical factor that determines whether disk fragmentation occurs is the time interval between successive accretion bursts. In the phenomenological model presented here, which is based on the detailed model of Zhu et al. (2010b), this interval is given by Equation (11), and depends on the rate of inflow into the IAD, \( M_{\text{IAD}} \), and the mass of the primary protostar, \( M_* \). It is initially quite short, because \( M_* \) is small and \( M_{\text{IAD}} \) is large. However, over time \( M_* \) increases, and in general \( M_{\text{IAD}} \) decreases. By the time \( M_* \sim 0.2 M_\odot \) and \( M_{\text{IAD}} \sim 10^{-5} M_\odot \) yr\(^{-1} \), the interval is \( \sim 13 \) kyr. This is sufficient time for the outer disk to fragment, since the condensation timescale for an unstable fragment at 50–150 AU is \( \lesssim 5 \) kyr. It follows that the relative abundance of very low mass stars may be different in different star-forming environments. In dense molecular cloud cores where the rate of accretion onto the IAD is expected to be high, due to the large reservoirs of gas available, the interval between accretion bursts may tend to be shorter, and hence the opportunities for disk fragmentation less frequent. This should be reflected in a paucity of very low mass stars and brown dwarfs in such regions, relative to more diffuse star-forming regions.

We conclude that if episodic accretion is a common phenomenon among young protostars as observational and theoretical evidence suggests (Herbig 1977; Dopita 1978; Reipurth 1989; Hartmann & Kenyon 1996; Greene et al. 2008; Peneva et al. 2010), it may limit the effect of the luminosity of a protostar on its environment and create favorable conditions for disk fragmentation to occur. As disk fragmentation is predominantly a mechanism for forming low-mass stars and brown dwarfs, episodic accretion may then have a significant influence on the lower end of the initial mass function.

We thank S. Goodwin, S. Walch, and R. Wünsch for reviewing the manuscript. Simulations were performed using the Cardiff HPC Cluster merlin. Column density plots were produced using SPLASH (Price 2007). D.S. and A.P.W. acknowledge support by the STFC grant PP/E000967/1. D.A.H. receives support from a Leverhume Trust Research Project Grant (F/00 118/BJ).

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Figure 4. Evolution of the primary protostar and its IAD. Red lines are used for the case with accretion but no radiative feedback, blue lines for the case with continuous accretion and feedback, and black lines for the case with episodic accretion and feedback. Panel (A) shows the accretion rate into the sink and the accretion rate onto the primary protostar. For the first two cases these two quantities are the same (by definition), but for episodic accretion they are different. Panel (B) shows the accretion luminosities for the cases with continuous (blue) and episodic (black) accretion; the luminosity is effectively zero for the case with no radiative feedback. Panel (C) shows the mass of the primary protostar, which increases very steadily for the runs with no radiative feedback (red), and with continuous radiative feedback (blue). For the case with episodic radiative feedback (black), we plot the mass of the protostar and the mass of the IAD; the mass of the protostar only increases significantly during the brief accretion bursts. (A color version of this figure is available in the online journal.)
