Automatic Feature Selection for Agenda-Based Dependency Parsing

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Abstract

In this paper we present an in-depth study on automatic feature selection for beam-search dependency parsers. The search strategy is inherited from the one implemented in MaltOptimizer, but searches in a much larger set of feature templates that could lead to a higher number of combinations. Our models provide results that are on par with models trained with a larger set of feature templates, and this implies that our models provide faster training and parsing times. Moreover, the results establish the state of the art for some of the languages.

1 Introduction

Finding an optimal and accurate set of feature templates is crucial when training statistical parsers; in fact it is essential when building any machine learning system (Smith, 2011). In dependency parsing, the features are based on the linguistic information that is annotated within the words and the information that is being calculated during the parsing process. Researchers normally tend to include a large set of feature templates in their machine learning models, following the idea that more is always better; however some recent research on feature selection for transition-based parsing (Ballesteros, 2013; Ballesteros and Nivre, 2014) and graph-based parsing (He et al., 2013) have shown that more features are not always better, at least in the case of dependency parsing; models containing more features are always slower in parsing and training time and they do not always provide better results.

This indicates that a smart feature template selection could be the key in the trade-off for finding an accurate and fast feature model for a given parsing model. On the one hand, we want a parser that should provide the best results possible, while on the other hand, we want a parser that should provide the results in the fastest way possible. For practical applications, a fast model is crucial.

In this paper, we report the results of feature selection experiments that we carried out with the intention of obtaining accurate and faster feature models, for the transition-based Mate parser with and without graph-based completion models. The Mate parser is a beam search parser that uses a hash kernel for training, joint part-of-speech tagging, morphological tagging and dependency parsing. As a result of this research, we provide a framework that allows to find an optimal feature template set for the Mate parser (Bohnet et al., 2013). Moreover, our models provide some of the highest results ever reported for a set of treebanks.

The paper is organized as follows. Section 2 describes related work including the used agenda-based dependency parser. This section depicts the feature templates that can be used by a transition-based or a graph-based parser. Section 3 describes the feature selection algorithm that we implemented for our experiments. Section 4 shows the experimental set-up. Section 5 reports the main results of our experiments. Section 6 provides the parsing times and memory requirements. Finally, Section 7 concludes.
Transition Condition

**LEFT-ARC** \(_d\) \([(σ| i, j], B, Γ) \Rightarrow ([σ| j], B, Γ[j, i) ∈ A, δ(j, i) = d])\) \(i \neq 0\)

**RIGHT-ARC** \(_d\) \([(σ| i, j], B, Γ) \Rightarrow ([σ| i], B, Γ[i, j) ∈ A, δ(i, j) = d])\)

**SHIFT** \(_{p, m, l}\) \((σ, [i| β], Γ) \Rightarrow ([σ| i], β, Γ[π(i) = p, µ(i) = m, λ(i) = l])\)

**SWAP** \((σ| i, j], β, Γ) \Rightarrow ([σ| j], [i| β], Γ))\) \(0 < i < j\)

Figure 1: Transition set for joint morphological and syntactic analysis. The stack Σ is represented as a list with its head to the right (and tail σ) and the buffer B as a list with its head to the left (and tail β).

2 Related Work

2.1 Mate Parser

For our experiments, we used the transition-based parser of Bohnet et al. (2013). This parser performs joint part-of-speech tagging, morphological tagging, and non-projective labeled dependency parsing. The parser employs a number of techniques that lead to very competitive accuracy such as beam-search with early update (Collins and Roark, 2004), a hash kernel that can quickly cope with a large feature set, a graph-based completion model that adds scores for tree parts which a transition-based parser would not be able to consider, cf. (Zhang and Clark, 2008; Bohnet and Kuhn, 2012). The graph-based model takes into account second and third order factors and obtains a score as soon as the tree parts are completed. The parser employs a rich feature set for a transition-based model (Zhang and Nivre, 2011; Bohnet et al., 2013) as well as for a graph-based model. In total, there are 326 different feature templates for the two models. The drawback of such a large feature set is a huge impact on the speed. Important research questions include (1) whether the number of features could be reduced to speed up the parser and (2) whether languages dependent feature sets would be beneficiary.

2.2 Features in transition-based dependency parsing

Every transition-based parser uses two data structures: (1) a buffer that contains at the beginning of the parsing process all words of the sentence that have to be parsed, and (2) a stack.

The Mate parser that we used in our experiment follows Nivre’s arc-standard parsing algorithm plus the SWAP transition to build non-projective dependency trees. Figure 1 depicts the transition system formally; the SHIFT transition removes the first node from the buffer and puts it on the stack. The LEFT-ARC \(_d\) transition introduces a labeled dependency edge between the top element on the stack and the second element of the stack with the label \(d\). The second top element is removed from the stack. The RIGHT-ARC \(_d\) transition introduces a labeled dependency edge between the second element on the stack and the top element with the label \(d\) while the top element is removed from the stack. The SWAP transition swaps the position of the topmost nodes of the stack and the buffer.

A classifier selects transitions based on the feature templates that are composed of stack elements, buffer elements, the already created parse, and the transition sequence. For instance, if the parser contains the feature template LEMMA(Σ), it means that it may use the lemma of the word that is in the first position of the stack in any parsing state in order to select the best parsing action.

2.3 Features in graph-based dependency parsing

A Graph-based dependency parser performs an exhaustive search over trees of the words of a sentence. Frequently, dynamic programming techniques are used to find the optimal tree for each span, considering candidate spans by successively building larger spans in a bottom-up fashion. A classifier is used to decide among alternative spans. The typical feature models are based on combinations of edges (as known as, factors). A factor consists either of a single edge, two or three edges; which are called first order, second and third order factors, respectively. The latter are employed in more advanced and recent parsers trading off accuracy with complexity, cf. (McDonald et al., 2005b; Carreras, 2007; Koo and Collins, 2010). The features in a graph-based algorithm consist of sets of features drawn from the
vertexes involved in the factors. A feature template of a second order factor is composed of properties
drawn from up to all three vertex, e.g., the part-of-speech of the head, the dependent and a child denoted
as $\text{POS}(H)+\text{POS}(D)+\text{POS}(C)$. In our experiments, we use in addition to the transition-based model, a
completion model that uses graph-based feature templates with up to third order factors to re-score the
beam.

2.4 Feature Selection

There has been some recent research on trying to manually find better feature models for dependency
parsers, such as Nivre et al. (2006), Hall et al. (2007), Hall (2008), Zhang and Nivre (2011), and
Agirre et al. (2011). There is also research on automatic feature selection in the case of transition-based
dependency parsing, a good example is MaltOptimizer (Ballesteros and Nivre, 2014) which implements
a search for the best feature model that it can find, following acquired previous experience and deep
linguistic knowledge (Hall et al., 2007; Nivre and Hall, 2010); Nilsson and Nugues (2010) also tried to
search for optimal feature sets in the case of transition-based parsing, starting from a reduced test set
using the concept of topological neighbors. Finally, He He et al. (2013) also tried automatic feature
selection but for a graph-based parsing algorithm, where they pruned the feature space, removing unused
features, in a first-order graph-based dependency parser, providing models that are equally accurate and
faster.

Zhang and Nivre (2011) pointed out that two different parsers based on the same algorithm may
need different feature templates since other design aspects of a parser might have an influence on the
usefulness of feature templates such as the learning technique or the use of beam search.

3 Feature Selection Algorithm

As in MaltOptimizer (Ballesteros and Nivre, 2014), our feature selection algorithm starts with a default
feature set that is based on the MaltParser’s default feature model for an arc-standard parsing algorithm,
it first tests whether the features that are in the default model are actually useful, which means that
whenever we remove any of the features of the default set, the accuracy is still the same (or better).

After that, one by one, the algorithm tries to
add feature templates to the feature set. For each
additional feature template a parser is trained for
testing and if the accuracy is higher than the ac-
curacy of the previous step plus a $\Delta$ (threshold)
then the feature in question is added to the fea-
ture set. The selection process continues until
all features have been tested, and therefore each
feature has been either added or rejected. Most
of the feature selection is based on the forward
selection algorithm shown in Figure 2, although
there is also a bit of backward selection from the
default set.

The feature selection algorithm only has the
training set as an input, and it splits it into train-
ing and development to validate the outcomes of
the experiments. After the feature selection, we
run the parser model on a held-out test set to measure its performance.

The feature selection is pruned following similar strategies to MaltOptimizer; there are features that are
deply related and the system tries to avoid unnecessary tests when some features happen to be excluded.
For instance, the algorithm will not try to select the third position of the buffer for the part-of-speech, if
the second position was excluded by the feature selection algorithm.

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1http://www.maltparser.org/userguide.html
2It makes a 80/20 division; 80% for training, 20% for development.
In order to set up the experiments for the feature selection algorithm, we carried out a series of tests based on the parser settings. From these experiments, we obtained the best parser settings, the threshold that provides the best results given a development set, and the best scoring method and some additional configurations, that gave us reliable results and a fast outcome.

We used the following corpora for our experiments. **Chinese:** We used the Penn Chinese Treebank 5.1 (CTB5), converted with the head-finding rules and conversion tools of Zhang and Clark (2008), with the same split as in (Zhang and Clark, 2008) and (Li et al., 2011). **English:** We used the WSJ section of the Penn Treebank, converted with the head-finding rules of Yamada and Matsumoto (2003) and the labeling rules of Nivre (2006). **German:** We used Tiger Treebank (Brants et al., 2002) in the improved dependency conversion by Seeker and Kuhn (2012). **Hungarian:** We used the Szeged Dependency Treebank (Farkas et al., 2012). **Russian:** We used the SynTagRus Treebank (Boguslavsky et al., 2000; Boguslavsky et al., 2002).

### 4.1 Parser settings

As outlined in Section 3, our feature selection experiments require the training of a large number of parsing models and applying these to the development set. Therefore, we aimed to find a training setup for the parser that provided fast training times while maintaining a realistic training and optimization scenario.

A major factor for the time usage is the beam size. The beam contains the alternative syntactic structures that are considered in the parsing process, and thus it requires more time and memory while it normally provides better results. The parser uses two additional small beams to store the differently tagged syntactic structures and morphological structures, for the joint models. We explored a number of configurations and assessed the parsing performance by carrying out a set of experiments on the Penn Treebank and the training settings of Bohnet et al. (2013); the results are shown in Table 1.

|         | transition-based model | transition-based and graph-based completion model |
|---------|------------------------|-----------------------------------------------|
| beam    | 1 3 5 8 12 20 30 40 50 | 1 3 5 8 12 20 30 40 50                        |
| LAS     | 88.00 89.71 90.10 90.19 90.26 90.09 90.29 90.46 90.41 |
| POS     | 96.88 97.02 97.03 97.00 96.94 96.95 97.02 96.92 97.00 |
| TT      | 4 7 8 9 11 14 16 20 21  |

Table 1: Labeled Accuracy Score (LAS) in percent, Part-of-Speech tag accuracy POS in percent and training time (TT) in milliseconds per sentence. The parser was applied on the development set and trained over the Penn Treebank.

The table provides an overview of this preliminary experiment. The upper part of the table shows the performance when only using the transition-based model. The accuracy improvements are small when the beam-size becomes larger than 5. Even when we compared the results with the results of a beam size of 30, we observed only a small accuracy improvement. Further, we observe with a larger beam size a saturation where the accuracy does not improve and the parsing results show a small variance.

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3Training: 001–815, 1001–1136. Development: 886–931, 1148–1151. Test: 816–885, 1137–1147.
4Training: 02-21. Development: 24. Test: 23.
5All this experiments were carried out on a CPU Intel Xeon 3.4 Ghz with 6 cores.
6We used 25 training iterations and we took the accuracy scores from the last iteration, we used the join parser, the two best part-of-speech tags and morphological tags. The threshold for the inclusion of part-of-speech tags was set to 0.25 and that of the morphological tagger to 0.1. We selected a beam size for the alternative POS tags and morphological tags of 4.
The feature selection starts with a default feature set that includes 20 features (cf. Section 3), and all these features are derived from the default feature models for MaltParser (Nivre et al., 2007)\(^7\). In total, the feature selection algorithm, for the transition-based model, may select 188 features. In Table 1 we show the training time (TT). We used this table to selected the optimal settings for the beam. After considering the trade-off between accuracy and speed, we selected for the feature selection a beam size of 8, since it obtains 90.19 LAS which is close to the highest accuracy score 90.46 and with this beam size the parser is fast. For a parser trained with all feature templates, the average parsing time per sentence is 9 milliseconds. With 20-60 features, we obtained a parsing time of 2-5 milliseconds per sentence, which is a faster and more optimal setting for the feature selection. Moreover, with a beam size of 40, we get parsing times that ranged depending on the number of features from 12 to 50 milliseconds per sentence, this is impracticable for feature selection experiments.

### 4.2 Selecting an Optimal Threshold

Feature templates are selected when they provide a higher accuracy compared to the previous feature set plus a threshold $\Delta$. To determine an optimal $\Delta$ for the feature selection, we carried out a series of experiments with different $\Delta$ values. As a first step, we ran the feature selection algorithm starting from 0.05 and reducing the value stepwise to -0.05 (testing 0.05, 0.02, 0.01, 0.0, -0.01, -0.02, -0.05) with the intention of obtaining accuracy scores for all these settings. Table 3 shows the scores for our experiments on the development set for the English and German treebanks. We obtained an optimal trade-off between score and number of features with a $\Delta$ of 0.0. With higher thresholds, such as 0.02 or 0.05, the feature selection algorithm was very restrictive, and resulted in lower accuracy scores. This indicates that there are several features that are not included that could contribute to a higher accuracy; for instance, in the German case, we see that the algorithm only selects 41 features. Moreover, the accuracy for English with a $\Delta$ of 0.0 is even higher compared with the results obtained when all features were included (cf. last row: $-\infty$). For German, we see a highest accuracy score with threshold of $-0.02$. We might get the best accuracy with this threshold when applied to the test set; however, the downside of this threshold is that the algorithm selected 25 more feature templates, which leads to a slower parser.

Figure 4 illustrates the accuracy gain depending on the number of features included. The development set of these graphs consist of 20% of the original training set. A negative $\Delta$ leads to the inclusion of more features, which seem to provide even slightly higher results while including much more features. This outcome is not fully supported by the results from the development sets for English where we observed slightly lower results for a $\Delta$ of -0.02 compared to 0.0.

To determine the optimal threshold $\Delta$ for a language would come with a high computational cost, we carried out these experiments for English and German which show only small differences in accuracy in the threshold range around 0. Therefore, we adopted 0.0 as threshold for our further experiments on other languages as well, cf. Table 4.

\(^7\)http://maltparser.org

| $\Delta$ | English | German |
|--------|---------|--------|
|        | LAS | UAS | POS | # | LAS | UAS | POS | MOR | # |
| 0.05   | 90.17 | 91.39 | 97.00 | 40 | 90.57 | 92.81 | 97.89 | 90.45 | 41 |
| 0.02   | 90.24 | 91.52 | 97.04 | 54 | 90.83 | 93.00 | 98.01 | 90.55 | 49 |
| 0.01   | 90.17 | 91.45 | 96.90 | 54 | 90.90 | 92.95 | 97.98 | 90.69 | 60 |
| 0.00   | 90.43 | 91.71 | 97.00 | 57 | 90.89 | 92.98 | 97.94 | 90.59 | 68 |
| -0.01  | 90.26 | 91.47 | 97.06 | 69 | 90.92 | 93.09 | 98.02 | 90.72 | 79 |
| -0.02  | 90.27 | 91.52 | 97.05 | 77 | 91.27 | 93.37 | 98.17 | 90.84 | 93 |
| -0.05  | 90.49 | 91.66 | 97.01 | 98 | 91.02 | 93.11 | 98.11 | 90.69 | 116 |
| $-\infty$ | 90.37 | 91.65 | 96.98 | 188 | 90.77 | 93.00 | 98.14 | 89.56 | 188 |

Figure 3: Accuracy scores depending on the threshold $\Delta$. 

\[\text{∆ LAS UAS POS #} \quad \text{∆ LAS UAS POS MOR #}\]
4.3 Selecting the Best Scoring Method

We carried out a number of experiments to determine the best criterion for the inclusion of features into the model. We tested several evaluation measures that compute the results of each model, that are LAS [labeled attachment score], LUMP\(^8\) [(labeled attachment score + unlabeled attachment score + morphology accuracy + part-of-speech accuracy)/4] and PMLAS\(^9\) [labeled attachment score, morphology accuracy and part-of-speech accuracy]. Table 2 shows the results of the feature selection for English and German for all these scoring methods. We finally selected LAS as our scoring method given that it provides the best results for German and competitive results (at the same level) for English. LUMP is very similar, however, it seems a bit more restrictive than LAS. Moreover, PMLAS was the most restrictive measure, allowing only 31 features for German and 40 for English, which is the reason why there is a significant lower accuracy for the models selected with PMLAS.

Finally, it is worth mentioning that we explored an alternative criterion for the inclusion of features into the set. We explored the possibility to include only features that show a statistical significant improvement. However, this criterion is too strict as only very few features showed a statistical significant improvement on its own.

4.4 Selection of Feature Templates of the Graph-based Completion Model

The graph-based completion model re-scores the beam incrementally and leads to a higher accuracy. We tried to select the graph-based feature templates of the completion model after the selection of the features: transition-based.

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\(^8\)LMP [(labeled attachment score + morphology accuracy + part-of-speech accuracy)/3] would have been another alternative. However, we wanted to give the syntax still a higher weight in the feature selection process.

\(^9\)See (Bohnet et al., 2013)
transition-based feature templates. This approach could not reach the accuracy gain shown by Bohnet and Kuhn (2012). We attempted to compensate this by starting the selection procedure from the default set with the intention of maximizing potential accuracy gains. However, this procedure did not lead to a better accuracy when later combined with the selected transition-based feature templates. We tried also to relax the threshold to -0.02 in order to include more features and to achieve a higher accuracy. Since this leads to better results, we performed the feature selection for the graph-based completion model with this setting.

4.5 Morphology for English

The Penn Treebank is annotated with part-of-speech tags that include morphological features such as NNS (plural noun) or VBD (verb past tense). The corpus does not include separate morphological features. Splitting up these features could be useful because: (1) the parser might be able to generalize better when we use the word categories separated from morphological features, and (2) we might take advantage of the ability of the parser to predict morphology and part-of-speech based on the interaction with the syntax. Table 3 summarizes the results. Our transition-based parsing model shows only small differences between the scores for the original POS tag set and the tag set that separates the category and morphology.

|                | LAS  | UAS  | POS  | MOR  | POS&MOR |
|----------------|------|------|------|------|---------|
| baseline dev   | 90.13| 91.44| –    | –    | 96.97   |
| separate dev   | 90.11| 91.26| 97.66| 98.81| 97.08   |
| baseline test  | 92.11| 93.16| –    | –    | 97.41   |
| separate test  | 92.07| 93.09| 97.88| 97.93| 97.35   |
| transition-based model with completion model | | | |
| baseline test  | 92.41| 93.35| –    | –    | 97.41   |
| separate test  | 92.53| 93.49| 97.85| 98.89| 97.28   |

Table 3: Experiments on Penn Treebank with separate representation of word category and morphology.

The results of the transition-based model, including the graph-based model shows some larger differences.

The labeled and unlabeled accuracy scores are not statistically significant and we concluded that (1) and (2) do not probably hold. Splitting up the morphology is a neutral operation in terms of labeled and unlabeled accuracy scores; however, it is worth noting that our results with the separate test for the completion model is more competitive, providing an improvement of 0.14 UAS.

5 Experiments: Feature Selection

We applied the feature selection algorithm with the parameters determined in the previous sections on the corpora of Chinese, English, German, Hungarian and Russian, and we applied the outcome to parse the held-out test sets with a beam size of 40 and 25 training iterations. Table 4 shows the accuracy scores and the number of features selected for each language. The threshold for inclusion of the feature was set to 0, cf. section 4.

The first row (Full) shows the accuracy scores for the full set of features, that includes all 188 feature templates of the transition-based feature set. The second row gives the accuracy scores that have been obtained with the reduced feature set gained by the feature selection algorithm described in Section 3.

For the sole transition-based parsers trained with the selected features, we obtain for Chinese, Hungarian and Russian higher labeled and unlabeled accuracy scores. The scores for German are very similar to the ones obtained with the full set and the scores for English are slightly worse. In the case of the transition-based parser with graph-based completion model, the results are the same for Chinese, and slightly worse for the rest of the languages, with the parser at least twice as fast. It is worth noting that the number of feature templates is reduced by 2/3 across all languages which leads to a much faster parsing and training time, thus freeing up a huge amount of main memory.
Table 4: Labeled attachment score (LAS), unlabeled attachment score (UAS), part-of-speech accuracy (POS) and morphology accuracy (MOR) per language and model. The first two rows refer only to transition-based features while the last two rows include transition-based and graph-based features. **Full** refers to a model with all transition-based features. **Select** refers to a model with selected transition-based features. **Full+Cmp** refers to a model with all transition-based features and all graph-based features. **Sel+Cmp** refers to a model with selected transition-based features and all graph-based features. **Sel+Sel** refers to a model with selected transition-based features and selected graph-based features. The English and Chinese accuracy scores exclude punctuation marks.

More about parsing time, training time and memory requirements is depicted in Section 6. A comparison with state of the art results as shown in the Tables 5a to 5d reveal that the parser with the selected features of the transition-based, and graph-based model are on an equal level for Chinese, Russian and Hungarian with state-of-the-art results. With the selected transition-based and the full graph-based feature templates, the results for these languages surpass current state-of-the-art results.

6 Time and Memory Requirements

The number of feature templates has a serious impact on training time, parsing time and the amount of main memory required. The feature selection may have huge impact on the speed of a parser. Therefore, we measure the actual time and memory usage by applying the parser on the English test set of the Penn Treebank. This was done with different parsing models, and for each model, test runs were performed with an increasing number of CPU cores. Figure 6 shows an overview of the results.

The parsing model with all transition- and graph-based features takes on one CPU core 0.085 seconds per sentence (cf. Figure 6, line with rhombus). In contrast, the parser with selected transition-based features parses a sentence in less than half of the time (0.042 seconds, line with crosses). The parsing accuracy is only 0.42 percentage points worse (93.35 vs. 92.93 UAS). When we compare the first parsing model with the model with selected transition-based and graph-based features, we observe a parsing time of 0.066 seconds per sentence and a small accuracy difference of only 0.27.

If we use six CPU cores then parsing time decreases drastically to 0.016 seconds per sentence for the selected transition-based feature model, 0.023 for the selected transition- and graph-based feature model and to 0.05 seconds per sentence for the model with all features (which is much slower). Our experiments
McDonald et al. (2005a) 90.9
McDonald and Pereira (2006) 91.5
Huang and Sagae (2010) 92.1
Koo and Collins (2010) 93.04
Zhang and Nivre (2011) 92.9
Martins et al. (2010) 93.26
Bohnet and Nivre (2012) 93.38
this work (sel. trans.& sel. cmpl.) 93.05
this work (P&M cf. Table 3) 93.49
Koo et al. (2008) † 93.16
Carreras et al. (2008) † 93.5
Suzuki et al. (2009) † 93.79

(a) Accuracy scores for WSJ-PTB. Results marked with † use additional information sources and are not directly comparable to the others.

Parkas et al. (2012) 90.1
Bohnet et al. (2013) 91.3
this work (sel. trans. & sel. cmpl.) 90.30
this work (sel. trans. & full cmpl.) 91.16

(c) State of the art comparison for Hungarian. The table shows that we can reach state of the art performance with less features.

Boguslavsky et al. (2011) 80.0
Bohnet et al. (2013) 92.8
this work (sel. trans. & sel. cmpl.) 92.7
this work (sel. trans. & full cmpl.) 93.0

(d) State of the art comparison for Russian.

Figure 5: Comparison with state of the art results.

Figure 6: Parsing Time in relation to CPU cores and number of features in the hash kernel in millions.

demonstrate that we can double the parsing speed and maintain a very high parsing accuracy.

7 Conclusions

In this paper, we have presented the first feature selection algorithm for agenda-based dependency parsing. Our algorithm could be directly used out of the box, and applied to a new data set or language to get an optimized feature model for a agenda-based parser such as the Mate tools.

Our feature selection algorithm provides models with even higher accuracy for Chinese and Russian, cf. Table 4. For the remaining languages the models provide accuracy scores that are comparable to the ones obtained by models including a larger set of feature templates. For all languages, the feature models gained via feature selection are faster and require less memory, which make them very useful for practical applications. We conclude that feature models obtained with the feature selection algorithm

\footnote{The source code and the feature models found for each language are available at https://code.google.com/p/mate-tools/}

\footnote{https://code.google.com/p/mate-tools/wiki/ParserAndModels}
often provide a comparable accuracy level while they are considerable faster. Finally, our model for English with the separated morphology tag-set provides one of the best results reported with 93.49 UAS. Additionally, the feature selection algorithms for this setting shows competitive results with a largely reduced number of feature templates, and thus less parsing time and lower memory requirements. The parser is faster (almost double) and provides 93.05 UAS which is also among the best results.

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