On Channel Estimation for 802.11p in Highly Time-Varying Vehicular Channels

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Abstract—Vehicular wireless channels are highly time-varying and the pilot pattern in the 802.11p orthogonal frequency-division multiplexing frame has been shown to be ill suited for long data packets. The high frame error rate in off-the-shelf chipsets with noniterative receiver configurations is mostly due to the use of outdated channel estimates for equalization. This paper deals with improving the channel estimation in 802.11p systems using a cross layered approach, where known data bits are inserted in the higher layers and a modified receiver makes use of these bits as training data for improved channel estimation. We also describe a noniterative receiver configuration for utilizing the additional training bits and show through simulations that frame error rates close to the case with perfect channel knowledge can be achieved.

I. INTRODUCTION

IEEE 802.11p, whose physical (PHY) layer is identical with the widely used 802.11a, has been chosen as the standard for direct vehicle-to-vehicle communication. In 802.11p a default channel spacing of 10 MHz is proposed as opposed to the commonly used 20 MHz spacing in 802.11a to provide better protection against longer delay spreads. The length of the cyclic prefix (CP) and subcarrier spacing satisfy the design guidelines of an orthogonal frequency-division multiplexing (OFDM) system for the reported values of delay and Doppler spreads in vehicular channel measurements [1]. However, the training data in 802.11p originally intended for 802.11a is designed for relatively static devices and indoor use. In vehicular communications high vehicular velocities, dynamic environment, and long packet sizes of around 400 bytes mean that the channel frequency response can change significantly within one OFDM frame [1]. Robust channel estimates for the whole frame are required to ensure the low frame error rate (FER) that traffic safety applications desire.

To address the high FER due to nonrobust channel estimation, solutions using advanced receivers and channel tracking have been proposed. In [2] a receiver with iterative channel estimation has been proposed that achieves FER performance of a receiver with perfect channel knowledge. Also, insertion of a postamble in the PHY layer to reduce the complexity of the iterative channel estimation is proposed. The advantage of periodically inserted training OFDM symbols referred to as midambles has been shown in [3] and gain in bit error rate performance has been reported.

In this paper, we develop a detailed procedure to add additional training symbols to an 802.11p OFDM frame. We accomplish this, in contrast to previous works, e.g., [3] without modifying the transmitter PHY or medium access control (MAC) layers. A modified receiver can utilize these known additional symbols to improve the channel estimation. A standard receiver sees the additional training symbols as part of the data and passes it to the higher layers (layers above the PHY and MAC layers), where the additional bits corresponding to the inserted symbols can be removed. A standard receiver requires a simple software update in the higher layers to discard the additional data, making our scheme backward compatible with the added requirement of a software update. We also describe an implementation of the receiver which uses the inserted training symbols for robust channel estimation. A modified 802.11p frame (MF) with inserted training bits can be indicated by using the reserved bit in the SIGNAL field of the 802.11p frame [4].

The main contributions of the paper are: (i) We propose a cross layered approach to insert more training data before the PHY and MAC layers into an 802.11p frame; (ii) A receiver configuration to utilize the inserted training data to obtain robust channel estimates is described and its performance is evaluated using simulations.

II. SYSTEM MODEL AND 802.11p FRAME STRUCTURE

The PHY layer of 802.11p uses OFDM with N = 64 subcarriers and a CP of length NCP = 16. Among the 64 subcarriers, 48 are allocated for data, 4 are allocated for pilots and 12 are null subcarriers. A channel spacing of 10 MHz results in OFDM symbol duration of TSYM = 8 µs which includes a CP of 1.6 µs. The 802.11p standard supports eight different modulation and coding schemes (MCSs) [4] Table 18.4.

The encoding process of an 802.11 OFDM symbol is illustrated in Fig.1 Data bits are scrambled and encoded using a rate 1/2, (171, 133)8 convolutional code. Higher coding rates are achieved using puncturing. The encoded bits are divided into groups of NCBPS bits, where NCBPS is the number of coded bits per OFDM symbol. The bits in each group are interleaved and mapped to the constellation C resulting in complex valued symbols. The complex valued symbols and the pilots are mapped to the data subcarriers and the pilot subcarriers of the OFDM symbol, respectively. Following which, an N-point inverse discrete Fourier transform (IDFT) is performed to obtain the time domain signal and a CP of NCP samples is added to form the OFDM symbol. For specific details of the various blocks in the transmitter see [4] Ch. 18.

Assigning the data symbol positions to the set D and the pilot positions to the set P, the frequency domain symbol mapped to the kth subcarrier in the n'th OFDM symbol is given by

\[ S[m, k] = D[m, k] + P[m, k], \quad (1) \]

where \(D[m, k]\) and \(P[m, k]\) are the data and the pilot symbols respectively, such that \(P[m, k] = 0, \forall (m, k) \in D \) and \(D[m, k] = 0, \forall (m, k) \in P\). The time domain samples obtained after the N-point IDFT are denoted by \(s[m, n]\).

A. 802.11p Frame

Fig.2 shows a standard 802.11p frame (SF) in a subcarrier-time grid. A frame begins with two identical OFDM symbols
refers to long training (LT) symbols. The SIGNAL symbol carries the information regarding the length of the packet and the MCS used. The SIGNAL symbol is always encoded using the rate 1/2, (171, 133)_8 convolutional code without puncturing together with BPSK. The SIGNAL field is followed by the OFDM symbols carrying the data. Each of the data OFDM symbols includes four pilots referred to as *comb pilots*. A sequence of 10 identical short symbols spanning over a duration of 2\cdot T_{SYM}, referred to as short training, is prefixed to the frame (not shown in the figure). This sequence is used in the receiver for signal detection and synchronization. The number of OFDM symbols in the SF beginning with the two LT symbols is denoted by $M$.

### III. Modified Frame

In this section the proposed MF and its encoding process is described. The flow of the data from the logical link control (LLC) sublayer to the PHY layer is shown in Fig. 3. The LLC sublayer outputs a data unit referred to as the Frame Body (FB) of length $N_{FB}$ bits. The FB is passed to the MAC layer, which adds a MAC header of length $N_{MAC} = 288$ bits and a CRC checksum of length $N_{CRC} = 32$ bits computed over the MAC header and the FB to form the PHY layer convergence protocol (PLCP) service data unit (PSDU). In the PLCP sublayer, a SERVICE field of $N_{SERV} = 16$ bits, a TAIL of $N_{MEM} = 6$ zero bits, and padded zero bits are added to form the DATA unit of the OFDM frame. Since the MAC layer in 802.11p does not perform any encryption, the location of the FB bits in the DATA unit can be determined. The insertion of the additional training bits in the FB to form the MF is performed immediately after the LLC sublayer (before passing it down to the MAC layer), under the assumption that the LLC sublayer is software-defined, this is easily done with a software update.

The training bits inserted in the LLC sublayer are scrambled in the PHY layer. Since the scrambler is initialized with a pseudo-random seed, the training bits inserted in the LLC sublayer are modified in a manner unknown to the LLC sublayer. However, the pseudo-random sequence used to initialize the scrambler is estimated in the receiver. The scrambler seed in combination with the training data bits inserted in the transmitter can be used by the receiver to recreate the output of the scrambler.

The rate 1/2, (171, 133)_8 convolutional encoder has a memory of $N_{MEM}$ bits. As a consequence, a bit that is the output of the convolutional encoder is a function of the input bit and $N_{MEM}$ previous input bits. To insert known training bits into the frame, the convolutional encoder is terminated in a known state before the training bits are fed to the convolutional encoder. The resulting output bits are therefore determined by the termination state and the input bits. Hence, inserting a known training sequence of any length into the frame requires $N_{MEM}$ additional bits. Also, the encoded bits are interleaved over one OFDM symbol modifying the bits positions. To minimize the overhead of termination and to insert training data which facilitates robust channel estimation for the frame, we insert training bits of length $N_{DBPS}$ (number of data bits per OFDM symbol) periodically in the frame. Inserting a complete OFDM training symbol requires the convolutional encoder to be terminated in a known state only once per training symbol resulting in smaller overhead. In addition, a complete OFDM symbol as training, similar to an LT symbol, has the advantage of measuring the frequency response across the whole signal bandwidth.

Fig. 4 shows an example of the MF with periodically inserted OFDM training symbols. The inserted OFDM symbols will henceforth be referred to as pseudo training (PT) symbols and the number of OFDM symbols between two periodically inserted PTs is denoted by $M_t'$, which is the design parameter of the MF. $M_t'$ can be fixed or made adaptive, in which case the transmitter chooses an $M_t'$ and includes its value in the transmitted frame. Currently unused bits in the SERVICE field can be used to convey $M_t'$ to the modified receiver. As shown in the figure, the number of OFDM symbols between the LT symbols and the first PT is denoted by $M_S'$ which in some cases can be larger than $M_t'$ due to the insertion of the SIGNAL symbol, SERVICE field, and MAC header by the layers below the LLC sublayer. In fact, $M_S'$ is lower bounded by $\lceil (N_{SERV} + N_{MAC} + N_{MEM}) / N_{DBPS} \rceil + 1$, where $\lfloor x \rfloor$ denotes the smallest integer larger or equal to $x$. Also, depending on the length $N_{FB}$, the frame in the end may consist of less than $M_t'$ OFDM data symbols after the periodically inserted PTs. In that case, one additional PT is inserted after the periodically inserted training in the end of the frame. The number of OFDM symbols between the final periodically inserted PT and the additional PT is denoted by $M_A$. Since the CRC and the TAIL bits are appended to the end of the frame by the PHY layer, the frame consists of $M_e'$ OFDM symbols after the final PT as shown in the figure. $M_e'$ is determined by $N_{FB}$, $M_t'$, and the MCS used and is upper bounded by $\lceil (N_{CRC} + N_{MEM}) / N_{DBPS} \rceil + 1$. The number of
OFDM symbols in the MF beginning with the two LT symbols and the other fields added. Since, the scrambling is done in a random fashion unknown to the LLC layer, the choice of bits be performed at specific positions, considering the interleaver and the other fields added. Since, the scrambling is done in a random fashion unknown to the LLC layer, the choice of bits cannot be optimized. For BPSK and QPSK modulations, the remaining blocks (demodulator, deinterleaver, decoder, and descrambler).

The frequency domain symbols obtained after the DFT operation are then fed to the chain of the remaining blocks (demodulator, deinterleaver, decoder, and descrambler).

The MF consists of inserted PT symbols along with the pilots and the data symbols.

Coherence times in the range of 180 to 500 µs and coherence bandwidths in the range of 200 to 700 kHz have been reported in [1] indicating that the vehicular channels are highly time-varying and frequency selective. This implies that we can see significant changes in the channel frequency response over the duration of an 802.11p frame. However, the channel can be considered to be approximately time-invariant over one OFDM symbol duration, and we can neglect the intercarrier interference.

The frequency domain symbols are fed to the channel estimation block. The channel estimation block uses the received symbols and the inserted pilot symbols to obtain the channel estimates $H[m,k]$ for the whole frame. In this paper, we assume that minimum mean-squared error (MMSE) equalization is used. The output of the equalizer is therefore given by

$$\hat{S}[m,k] = \frac{R[m,k]H^*[m,k]}{\sigma^2 + |H[m,k]|^2}.$$  \hspace{1cm} (3)

The equalized symbols $\hat{S}[m,k]$ are then fed to the chain of the remaining blocks (demodulator, deinterleaver, decoder, and descrambler).

The MF consists of inserted PT symbols along with the training symbols available in the SF. The available training symbols can be used in more than one way to obtain the channel estimates for the whole frame. The receiver for decoding the MF has a structure similar to the generic receiver shown in Fig. 6 with soft demodulator and soft input Viterbi decoder. The frequency domain symbols obtained after the DFT operation are then fed to the channel estimation block. The channel estimation block uses the received symbols and the inserted pilot symbols to obtain the channel estimates $H[m,k]$ for the whole frame. In this paper, we assume that minimum mean-squared error (MMSE) equalization is used. The output of the equalizer is therefore given by

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ation are fed to the channel estimation block that outputs the channel estimates for the whole frame. The soft demodulator outputs log-likelihood ratios (LLRs) of the encoded bits. The LLR values are deinterleaved and fed to the soft-input Viterbi decoder. The channel estimation block is split into several subblocks for simplicity as shown in Fig. 7. In the first step, least-squares (LS) channel estimates of the two LT symbols are computed and averaged to get less noisy estimates, given by

$$\hat{H}_{LT}[k] = \frac{1}{2} \left( \frac{R[0, k]}{S[0, k]} + \frac{R[1, k]}{S[1, k]} \right).$$

The scrambler seed used to initialize the scrambler in the transmitter is necessary for reproducing the inserted PT symbols at the receiver side. The first 7 bits in the SERVICE field correspond to the scrambler initialization. The first several data OFDM symbols are equalized with the available LS estimates $\hat{H}_{LT}[k]$ and the SERVICE field is decoded using Viterbi decoding with trace back. The number of uncoded data bits in the first DATA OFDM symbols chosen for decoding the SERVICE field must be larger than at least five times the constraint length requirement stated in literature to ensure reliability. Using the estimated scrambler seed, PTb sequence serve as the termination bits. Since the CRC checksum is calculated for the frame including the PT sequences where the last $N_{MEM}$ bits of \( S \) are obtained from the channel correlation function

$$r_H[m, m + \Delta m, k, k + \Delta k] = E\{H[m, k]H^*[m + \Delta m, k + \Delta k]\},$$

where $\Delta m$ and $\Delta k$ are the OFDM symbol and subcarrier separation between the positions for which the correlation is being computed. Under the assumption that the channel is wide-sense stationary with uncorrelated scattering, the correlation function is separable and can be written as

$$r_H[m, m + \Delta m, k, k + \Delta k] = r_t[\Delta m]r_t[\Delta k],$$

where $r_t$ and $r_i$ are the correlation functions in time and frequency domains, respectively. The correlation functions can be estimated using the LS channel estimates at pilot positions or theoretically derived from the underlying channel model.

A. Blockwise LMMSE Channel Estimation

Performing the LMMSE estimation for the whole frame requires multiplication/inversion of large autocorrelation matrices, whose sizes are proportional to the length of the OFDM frame and number of PTs. To reduce the complexity, the LMMSE estimation can be performed block-wise. In the block-wise approach, two consecutive PTs and the symbols in between are considered as a block. LMMSE estimation for the block is performed by only considering the LS channel estimates available in that block. This approach reduces the size of the correlation matrices to be proportional to the size of the block. The reduction in complexity is achieved at the cost of a small degradation in channel estimation in comparison to LMMSE estimation over the whole frame. Also, the LMMSE channel estimates of the second PT symbol from the blockwise LMMSE estimation are used instead of the LS estimates for the first PT of the next block, since the LMMSE estimates have a lower mean-squared error (MSE) compared to the initial LS estimates.

B. Blockwise Decoding

In an SF, the frame is terminated by $N_{MEM}$ zero bits in a known state to reliably decode the bits at the end of the frame. The positions of the inserted training bits in the MF are known in the modified receiver and can therefore be used as initial bits and terminating bits of the convolution decoder. This facilitates in decoding the frame in blocks between two PT sequences where the last $N_{MEM}$ bits of the preceding PTb sequence serve as the initial bits and the first $N_{MEM}$ bits of the following PTb sequence serve as the termination bits. Since the CRC checksum is calculated for the frame including the PT sequences in the transmitter, the known PTb sequences are inserted between the block of decoded data bits to form...
the modified FB for which the CRC checksum is valid. Since more bits are decoded with known termination, the overall FER performance improves in comparison to continuous decoding with trace-back or decoding the whole frame with a single termination. It has been observed in the simulation results that the block-wise decoding offers performance gain in terms of FER.

V. NUMERICAL RESULTS

The performance of the MF with the described receiver is evaluated using computer simulations and compared with other receiver configurations decoding the SF. FER is the focus of our simulation results since it is one of the most important performance metrics for safety related applications. A frame is considered to be in error if the appended CRC checksum does not agree with the checksum computed in the receiver. The MCS with QPSK mapping and code rate 1/2 in Table 18.4 is adopted for the safety applications and is the focus of our simulation results.

The PT symbols are inserted periodically in the MF and the choice of the period is important. Ideally the spacing between the training symbols should be proportional to the coherence time of the wireless channel. However, the safety applications require the 802.11p frames to be broadcast, meaning that a transmitted frame reaches several receivers through different channels with different channel impulse responses and relative velocities.

The channel measurement results in Fig. 11 show that the coherence time of the vehicular channels can be as low as 180 µs and this value can be much lower in case of higher relative vehicular velocities. We use $M_p = 8$ OFDM symbols between the PT symbols, corresponding to 64 µs, for the simulations.

The wireless channel has been simulated with $L = 15$ taps spanning the delay from 0 to 1.4 µs with a tap spacing of 0.1 µs. The tap gains are independent zero mean complex Gaussian with autocorrelation function $\alpha_l J_0(2\pi v/\lambda)\delta_l$, where $v$ is the relative speed between the transmitter and the receiver, $\lambda$ is the wavelength of the electromagnetic carrier wave of frequency $f_c$, 5.9 GHz, and $\alpha_l$ is the power in the $l$th tap. The power in the $l$th tap is obtained from the exponentially decaying power delay profile (PDP) and is given by $\alpha_l = Ke^{-\tau_l/\tau_{rms}}$, where $\tau_l$ is the delay of the $l$th tap, $\tau_{rms}$ is the root-mean-squared (rms) delay spread of the continuous and infinitely long exponentially decaying PDP, and $K$ is the normalization factor such that $\sum_{l=0}^{L-1} \alpha_l = 1$. Since, the continuous exponentially decaying PDP is truncated and sampled in our simulations, the effective rms delay spread denoted by $\tau_{rms}$ is different from $\tau_{rms}$. All the simulations have been performed with $\tau_{rms} = 0.4$ µs, which results in an effective rms delay spread of $\tau_{rms} = 0.322$ µs.

Theoretical channel correlation functions corresponding to the used Doppler spectra and PDP are used to generate the channel correlation matrices in the LMMSE channel estimation.

The FER results are plotted against $E_b/N_0$, where $E_b$ is the average energy of the frequency domain symbols $S[m,k]$ and $N_0/2$ is the power spectral density of the channel noise such that $N_0 = \sigma^2$. The rate of the frequency domain symbols $S[m,k]$ does not depend on the MCS used, the length of the frame, or if the transmitted frame is standard or modified. Hence, $E_b$ is proportional to the received power with the same proportionality constant for all MCSs, frame lengths, and regardless of whether an SF or an MF is used.

The overhead introduced by the pilot symbols and the CP results in loss of spectral efficiency. The effective bit rate is calculated as the ratio of the number of bits in the FB and the total time duration of the frame in seconds. An MF has

**Fig. 8. Effective bit rates of standard and modified 802.11p frames with different spacing between the PTs.**

$$N_{SF} = N_{SERV} + N_{MACH} + \frac{N_{FB}}{2} + N_{CRC} + N_{MEM},$$

$$N_{MF} = N_{SF} + (1 + Q + A) \cdot (N_{DBPS} + N_{MEM}).$$

The effective bit rates of an SF, $R_{SF}$, and an MF, $R_{MF}$, are computed as

$$R_{SF} = \frac{N_{FB}}{(5 + \lceil N_{FB}/N_{DBPS} \rceil) \cdot T_{SYM}},$$

$$R_{MF} = \frac{N_{FB}}{(5 + \lceil N_{MF}/N_{DBPS} \rceil) \cdot T_{SYM}},$$

where the constant 5 represents the number of OFDM symbols equivalent to the duration of the short training, LT, and SIGNAL symbols. Fig. 8 shows the effective bit rates of the SFs and the MFs for the MCS with QPSK and code rate 1/2. The loss in throughput when using the proposed MFs is evident from the figure. The effective bit rate curves of the MFs have been terminated when the length of the modified FB exceeds the maximum allowed length.

In the simulations the length of the FB is $N_{FB} = (146 \cdot 8)$ bits, which results in an SF of $M = 35$ OFDM symbols and an MF of $M' = 39$ OFDM symbols. The MF contains one data OFDM symbol after the final PT at end of the frame ($A = 0$; $M_{FB} = 1$). The channel estimates of the final PT are used for equalizing the final data OFDM symbol. First 3 DATA OFDM symbols are used to estimate the scrambler seed as described in Sec. IV.

**Fig. 9.** shows the FER performance of the standard and modified 802.11p frames with different receiver configurations. Relative vehicular velocity $v = 100$ km/h is used for the simulations. The receiver that makes use of the LS channel estimates of the first two LT symbols for decoding the SF (denoted by LTLS) has the worst performance. The frame LMMSE receiver for the SF (denoted by SFMMSE) makes use of all the pilots in the SF for LMMSE channel estimation and provides an improved FER performance in comparison to the LTLS receiver. The frame LMMSE with block decoding receiver for the MF (denoted by MFMMSE) is close to the performance of SF with perfect channel state information (CSI). The low complexity block LMMSE with block decoding receiver for the MF (denoted by MBMMSE) has slightly worse FER compared to the MFMMSE receiver. To summarize, inserting PT symbols and using them efficiently can improve
the FER performance significantly and performance close to perfect channel estimation can be obtained.

In Fig. 10 the FER performance of the MF with different $N_{FB}$ and relative vehicular velocities is benchmarked against the SF with perfect CSI. MMSE receiver configuration is used for obtaining the MF results. From the figure it can be observed that the FER performance of the MF does not degrade for long packets and high vehicular velocities due to the periodic nature of the inserted PT symbols, and is close to the performance of SF with perfect CSI. Moreover, the loss against the idealized case (SF; Perfect CSI) is less than 0.5 dB in all the scenarios.

Fig. 11 shows FER results when (i) an MF is decoded with SFMMSE, i.e., when the PTs are not used for channel estimation (circles). The loss in performance is due to the fact that MF is longer than the SF for the same length of FB; (ii) a larger $M'_p$ ($M'_p = 16$) is chosen. A larger separation of PTs with $M'_p = 16$ does not affect the channel estimation for the chosen channel as seen from the figure (squares) and the FER performance coincides with the performance when $M'_p = 8$.

VI. CONCLUSION

In this paper a method to insert additional training symbols in an 802.11 OFDM frame that works for all MCSs and frame lengths has been proposed. We have also shown a method of informing the receiver about the period of the inserted training symbols through the use of unused bits in the SERVICE field. Two algorithms for decoding the MF have also been described to exploit the additional training symbols inserted.

The main pros and cons of our method are: (i) The transmitter PHY and MAC layers do not need modification to transmit the MF (with the exception of utilizing the currently unused bits in SERVICE field); (ii) The described receiver for MFs can perform close to the case with perfect CSI, without decision feedback and channel tracking, even for channels with fast time-variations; (iii) A legacy receiver will also be able to decode an MF at the price of a small performance loss; (iv) The additional training symbols result in loss of spectral efficiency.

Safety related applications are being widely tested using software defined radio implementations of 802.11p. The proposed MF and receiver can be easily implemented starting from the 802.11p implementations. The results show that periodically inserted OFDM training symbols in an 802.11p frame can provide good FER performance with a noniterative receiver and as a consequence such a pattern of training data can be a possibility for the future revisions of 802.11p for vehicular communications.

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