Understanding Age of Information in Large-Scale Wireless Networks

Howard H. Yang, Member, IEEE, Chao Xu, Member, IEEE, Xijun Wang, Member, IEEE, Daquan Feng, Member, IEEE, and Tony Q. S. Quek, Fellow, IEEE

Abstract—The notion of age-of-information (AoI) is investigated in the context of large-scale wireless networks, in which transmitters need to send a sequence of information packets, which are generated as independent Bernoulli processes, to their intended receivers over a shared spectrum. Due to interference, the rate of packet depletion at any given node is entangled with both the spatial configurations, which determine the path loss, and temporal dynamics, which influence the active states, of the other transmitters, resulting in the queues to interact with each other in both space and time over the entire network. To that end, variants in the packet update frequency affect not just the inter-arrival time but also the departure process, and the impact of such phenomena on the AoI is not well understood. In this paper, we establish a theoretical framework to characterize the AoI performance in the aforementioned setting. Particularly, tractable expressions are derived for both the peak and average AoI under two different transmission protocols, namely the first-come-first-serve (FCFS) and the last-come-first-serve with preemption (LCFS-PR). Additionally, our analysis also accounts for the effects of channel access controls such as ALOHA on the AoI. The accuracy of the analysis is verified via simulations, and based on the theoretical outcomes, we find that: i) networks operating under LCFS-PR are able to attain smaller values of peak and average AoI than that under FCFS, whereas the gain is more pronounced when the infrastructure is densely deployed, ii) in sparsely deployed networks, ALOHA with a universally designed channel access probability is not instrumental in reducing the AoI, thus calling for more advanced channel access approaches, and iii) when the infrastructure is densely rolled out, there exists a non-trivial ALOHA channel access probability that minimizes the peak and average AoI under both FCFS and LCFS-PR.

Index Terms—Poisson bipolar network, age of information, transmission protocol, spatially interacting queues, stochastic geometry.

I. INTRODUCTION

Fueled by the eagerness for fresh data in many real-time applications, the age-of-information (AoI) has been introduced as a metric that measures the “freshness” of information delivered over a period of time [1]. Armed with such a metric, a host of new schemes have been developed to achieve timely updating by minimizing AoI, and thus ensuring fresh data for various applications [2]. Nonetheless, most of the existing studies were conducted in the point-to-point setting and leaving the AoI performance in the context of wireless networks not well understood. The central thrust of this article is to fill this research gap with special emphasis on the stochastic analysis of AoI over a large-scale wireless network.

A. Background and Motivation

Compared with the conventionally transmitter-centric metrics such as delay or throughput, the AoI puts the focus on the receiver side and measures the time elapsed since the latest packet has been delivered, thus being able to gauge the “freshness” associated with the information packets. As a result, since the genesis of the AoI [1], this concept has received spiralling attention in the literature, especially for applications that have a stringent requirement for timely information updating, for instance the positioning, command/control, or monitoring sensors, because fresh data can be attained via updating approaches that minimize AoI. The AoI minimization problem has been broadly investigated in the field of queueing theory, under different queueing models [1], [3], [4] and transmission protocols, including the first-come-first-serve (FCFS) [1], [5], last-come-first-serve (LCFS) [4], [6], with [7] or without preemption [4], together with different buffer sizes [4]. In the presence of wireless communication links, AoI-aware scheduling policies have been proposed to ensure timely information delivery [8]–[14]. Specifically, because the qualities of radio channels vary across time, a number of approaches have been proposed that exploit such property to strike a balance between the performance of link throughput and information freshness [8]–[11]. Moreover, recognizing transmissions over the wireless medium can be unreliable, [12] carried out a study to investigate several stop-feedback coding schemes, e.g., the automatic repetition request (ARQ) or hybrid ARQ (HARQ) on the purpose of enhancing AoI. Besides, due to the shared nature of the spectrum, concurrent transmissions on the same channel can deteriorate the performance of others’ via the interference they caused. In that respect, scheduling policies have been proposed to construct the set of simultaneously active links while pertaining to an acceptable interference level [13], [14]. In the particular context of internet-of-things (IoT), AoI minimizing schemes that prioritize the transmission orders by accounting for transmission and computing [15] or reducing energy consumption [16] have also been explored.
However, these results are devised based on abstract models that assume a certain distribution to the packet departure process and do not precisely capture the impact of physical transmission environments. In fact, wireless communications are generally subject to (a) the spatial configuration of transceivers because that affects the path loss, and (b) the active states of co-channel transmitters which influence the interference. Moreover, owing to the broadcast nature of the wireless medium, the transmitters sharing a common spectrum in space will interact with each other through the interference they cause. As a result, the queueing dynamics at any transmitter is entangled with those of its neighboring nodes. The phenomena of such space-time interactions are commonly known as the spatially interacting queues. To understand the impact of this phenomenon on the performance of communication links, a line of recent studies [17]–[25] have been carried out, which combined the stochastic geometry with queueing theory to produce closed-form expressions for various network statistics, including the throughput [17], [18], delay [19]–[21], coverage probability [22]–[24], and even AoI [25]. Nevertheless, these analysis are derived either based on the favorable/dominant system argument [19], [25], which often resulted in upper/lower bounds that are too loose to unveil useful information, or rely on the mean-field approximation [20]–[24] that assumes the queues evolve independently from each other and ignores the intrinsic interaction amongst the queues. In wireless networks that are densely deployed, which is the modern trend of “scaling up the architecture” [16], transmitters in proximity inevitably interact with each other and hence have correlated queues. To this end, the mean-field approximation is no longer a valid assumption and a more sophisticated analysis that accounts for all these effects is of necessity toward a thorough understanding of the AoI performance in large-scale networks so as to facilitate any further designs.

B. Approach and Summary of Results

In this paper, we leverage the Poisson bipolar network to model the spatial deployment of transmitters and receivers. The dynamics of status updating at each transmitter is modeled as a discrete-time queueing system, in which the information packets are generated according to independent Bernoulli processes and are stored in an infinite-capacity buffer. The transmitters initiate channel access attempts for packet transmissions at each time slot if their buffers are non-empty. And the transmissions are successful only if the received signal-to-interference-plus-noise ratio (SINR) exceeds a decoding threshold, upon which the packet can be removed from the buffer. In this network, we consider two different protocols, namely the first-come-first-serve (FCFS) and last-come-first-serve with preemption (LCFS-PR), to schedule the packet transmission order. Additionally, we adopt ALOHA to control the interference level by approving channel access attempts from each node with a fixed probability. By jointly using tools from stochastic geometry and queueing theory, we derive accurate and tractable expressions for both the peak and average AoI. The analytical results enable us to explore the effect from various network parameters on the AoI performance and hence devise useful insights for further design options. Our main contributions are summarized below.

- We develop a theoretical template for the understanding of AoI in large-scale wireless networks. The proposed framework is general and encompasses all the key features of a wireless system, including not just the channel gain and interference, but more importantly, the interplay between the geographic locations of information sources and the dynamics of their status updating.
- We derive an accurate expression for the transmission success probability, which facilitates the quantitative assessment of conditions for the queues to remain stable in large-scale wireless networks as well as the AoI under both FCFS and LCFS-PR protocols. Different from [20]–[24], our analysis does not rely on the mean-field approximation in space and directly tackles the crux of spatially interacting queues by extracting a non-homogeneous PPP from the homogeneous setup to model the locations of interferers.
- Our analysis reveals that: i) networks operating under LCFS-PR is able to attain smaller values of peak and average AoI than that under FCFS, whereas the gain is more pronounced when the infrastructure is densely deployed, ii) in sparsely deployed networks, simple channel access control such as ALOHA is not instrumental to reduce the AoI, thus calling for more advanced approaches, and iii) when the infrastructure is densely rolled out, there exists a non-trivial ALOHA channel access probability that minimizes the peak and average AoI under both FCFS and LCFS-PR.

The remainder of the paper is organized as follows. We introduce the system model in Section II. In Section III, we detail the analysis of transmission success probability as well as the derivation of the average and peak AoI. We show the simulation and numerical results in Section IV, that confirm the accuracy of our analysis and provide insights about the AoI performance of a large-scale wireless network. We conclude the paper in Section V.

II. SYSTEM MODEL

In this section, we detail the configuration of our network model, as well as the concepts of average and peak AoI in a large-scale wireless system. The main notations used throughout the paper are summarized in Table I.

A. Network Structure

As illustrated in Figure 1, we setup the spatial configuration of the network using the Poisson bipolar model, which consists of a set of transmitters and their corresponding receivers, all located in the Euclidean plane. The transmitting nodes are scattered according to a homogeneous Poisson point process (PPP) \( \Phi \) of spatial density \( \lambda \). Each transmitter located at \( X_i \in \Phi \) has a dedicated receiver, whose location \( y_i \)

1This type of point process is the epitome of spatial models for infrastructureless networks, e.g., the ad-hoc, D2D, or IoT network [26].
forms a homogeneous PPP with spatial density $\lambda$. We further devise optimal packet management schemes for AoI minimization. Transmitters have finite-size buffers and can discard certain packets [28] and packets can be ultimately received at the destination, the developed analysis is at distance $r$ in a random orientation. According to the displacement theorem [26], the location set $\hat{\Phi} = \{y_i\}_{i=0}^{\infty}$ also forms a homogeneous PPP with spatial density $\lambda$.

We segment the time into equal-length slots with each being the duration to transmit a single packet. At the beginning of each time slot, every transmitter has the information packets updated according to an independent and identically distributed (i.i.d.) Bernoulli process with parameter $\xi$. All the incoming packets are stored in a single-server queue with infinite capacity [1]. In this network, we adopt the ALOHA protocol at the transmitters to control the radio channel access. Simply put, during each time slot, the transmitters that have non-empty buffers will send out one packet with probability $p$. The transmission succeeds if the SINR at the corresponding receiver exceeds a predefined threshold, denoted as $\theta$, upon which the receiver will feedback an ACK and the packet can be removed from the buffer. Otherwise, the receiver sends a NACK message and the packet is retransmitted in the next available time slot. We assume the ACK/NACK transmission is instantaneous and error-free, as commonly done in the literature [10]. Note that in this system the delivery of packets incurs a delay of one time slot, namely, packets are transmitted at the beginning of time slots and, if the transmission is successful, they are delivered by the end of the same time slot. Furthermore, we consider two approaches to schedule the packet transmissions:

- **FCFS**: The packets are sent out in the order of their arrivals. Once a packet occupies the transmitter, it keeps running until finish.
- **LCFS-PR**: A newly arrived packet will stop a currently transmitting but failed one at the end of the time slot, take over the priority and begin its transmission. And only when that finished will the transmitter return to the original task.

In order to investigate the time-domain evolution, we limit the mobility of transceivers by considering a static network, i.e., the locations of transmitters and receivers remain unchanged in all the time slots [22]. We assume that each transmitter uses unit transmission power $P_{tx}$ The channel is subjected to both Rayleigh fading, which varies independently across time slots, and path-loss that follows power law attenuation. Moreover, the receiver is also subject to white Gaussian thermal noise with variance $\sigma^2$. By applying Slivnyak’s theorem [29], it is sufficient to focus on a typical receiver located at the origin, with its tagged transmitter at $X_0$. Thus, when the tagged transmitter sends out a packet during slot $t$, the corresponding SINR received at the typical node takes the following form:

$$\gamma_{0,t} = \frac{P_{tx}H_{00}r^{-\alpha}}{\sum_{j\neq 0} P_{tx}H_{j0}\zeta_{j,t}^{\nu_{j,t}}\|X_j\|^{-\alpha} + \sigma^2}$$

where $\alpha$ denotes the path loss exponent, $H_{ji} \sim \exp(1)$ is the channel fading from transmitter $j$ to receiver $i$, $\zeta_{j,t} \in \{0,1\}$ is an indicator showing whether the buffer of node $j$ is empty ($\zeta_{j,t} = 0$) or not ($\zeta_{j,t} = 1$), and $\nu_{j,t} \in \{0,1\}$ represents the channel access decision of node $j$, where it is set to 1 upon assuming transmission approval and 0 otherwise.

**Remark 1**: The employed system model is particularly relevant to infrastructureless applications like Device-to-Device (D2D). Note that under the LCFS-PR protocol, packets with the latest timestamps in the queues will be sent out with probability $p$ at the beginning of each time slot, whereas the preempted ones are not discarded but postponed to be transmitted at later time slots (until the packets with the more recent timestamps are successfully received). As pointed out in [29], such a protocol is optimal in minimizing AoI because it always transmits the latest update available.

2 While the focus of this paper is on the buffered sources with random packet arrivals, following similar steps in [14, 27], the analytical framework can be extended to study the AoI statistics of wireless sensor networks in which packets arrive in periodic patterns.

3 Although in this paper we adopt infinite-size buffers to ensure all the packets can be ultimately received at the destination, the developed analysis can be extended to explore the AoI performance in networks where the transmitters have finite-size buffers and can discard certain packets [23] and further devise optimal packet management schemes for AoI minimization.

![Fig. 1. An example of the employed network structure, the black squares and dots denote the transmitters and receivers, respectively. Each transmitter has an infinite-size buffer to store all the incoming packets, and switch on with probability $p$ if the buffer is non-empty.](image-url)
(D2D) networking, mobile crowd sourcing, and Machine-to-Machine (M2M) communications, that do not require a centralized controller, e.g., bases stations or access points, to coordinate the communications. In fact, such a network is a large-scale analog to the classical model of Random Networks [20], in which the distance between any transmitter-receiver pair is fixed to represent the average value. Note that building upon the results from [20] and [22], the analysis developed in this paper can be extended to investigate networks with centralized infrastructures and multiple access/broadcast channels where transmitters are located at random distances to their receivers.

B. Age of Information

Without loss of generality, we denote a randomly selected wireless link $j$ as the generic link and typify the communication link between the transmitter-receiver pair located at $(X_0, y_0)$. An example of AoI evolution over the typical link under the LCFS-PR discipline is given in Figure 2. From this figure, we can see that the AoI over the typical link grows linearly in the absence of new packet delivery, and, when the most up-to-date packet is received, reduces to the time elapsed since the generation of the delivered packet. It is noteworthy that upon successful transmission of a preempted packet, e.g., the one delivered between time slots $t_1$ and $t_2$, the AoI will not be reset because a fresher packet has been delivered at the receiver. To be more formal, the evolution of $A_0(t)$ can be expressed as follows:

$$A_0(t + 1) = \begin{cases} A_0(t) + 1, & \text{if transmission fails or no transmission,} \\ \min\{t - G_0(t), A_0(t)\} + 1, & \text{otherwise} \end{cases}$$

where $G_0(t)$ is the generation time of the packet delivered over the typical link at time $t$.

Due to the randomness from arrival and departure alike, the AoI evolves as a stochastic process. In that respect, we leverage two deterministic quantities, namely the average and peak AoI, as our metric to evaluate the freshness of information across a wireless network. Specifically, the average AoI at a generic link $j$ is given by

$$A^\text{ave}_j = \limsup_{T \to \infty} \frac{1}{T} \sum_{t=1}^{T} A_j(t),$$

and the peak AoI at link $j$ is defined as

$$A^p_j = \limsup_{N \to \infty} \frac{\sum_{n=1}^{N} A_j(T_j(n))}{N},$$

where $T_j(n)$ is the time slot at which the $n$-th packet from link $j$ is successfully delivered. By extending this concept to a large scale, we define the network average and peak AoI respectively as follows:

$$A^\text{ave} = \limsup_{R \to \infty} \frac{\sum_{X_j \in B(0, R)} A^\text{ave}_j}{\sum_{X_j \in B(0, R)} 1 \{X_j \in B(0, R)\}},$$

and

$$A^p = \limsup_{N \to \infty} \frac{1}{N} \sum_{n=1}^{N} A_0(T_0(n)), (5)$$

where $B(0, R)$ denotes a disk centered at the origin with radius $R$, $1 \{\cdot\}$ is the indicator function, and $\limsup$ follows from the Campbell’s theorem [20]. The notion $\mathbb{E}[\cdot]$ indicates the expectation is taken with respect to the Palm distribution $\mathbb{P}^0$ of the stationary point process – the condition will be given in Section III – where under $\mathbb{E}[\cdot]$ almost surely there is a node located at the origin [20]. In what follows, we append the metrics $A^\text{ave}$ and $A^p$ with F and L to denote the packets are sent out following FCFS and LCFS-PR disciplines, respectively.

C. Spatially Interacting Queues

Because the radio channel is a broadcast medium, transmitters located in proximity can affect each others’ queueing states through the interference they cause. As such, the active state $\zeta_{j,t}$ of any given link $j$ is dependent on both space and time, since the former determines the path loss and further the aggregated interference, while the latter affects the queueing process at each node.

To better illustrate this concept, Fig. 3 gives a simple example showing the spatiotemporal interactions among the queues of three wireless transmitter-receiver pairs. From a spatial perspective, we can see that transmitters $X_1$ and $X_2$ are located in geographic proximity and hence their transmissions incur severe crosstalk, which slows down the rate of packet depletion and eventually prolong their queue lengths. In stark contrast, transmitter $X_3$ locates at a relatively long distance to its geographic neighbors. Such advantage abbreviates transmitter $X_3$ from suffering strong interference and hence its buffer length is much shorter compared to transmitters $X_1$ and $X_2$. From a temporal perspective, the traffic load also plays a crucial role in the rate of service and queue length.
Particularly, if all the transmitters have packets to send, the mutual interference will curtail the service rate and prolong the active duration of each transmitter individually. On the other hand, when any of the transmitters silence the packet delivery, the others can benefit from the reduced cross-talk and speed up their individual queue flushing process, hence also decreases the active period. Extending this concept to a large-scale network, we find that as the realization of PPP is irregular, there are always some links experiencing poor transmission environment, e.g., those with transmitters located in a crowded area of space, and some others having good communication conditions, e.g., the ones with transmitters that are far away from their neighbors. Therefore, even the packet update frequencies, or equivalently the arrival rates, are the same for all the transmitters, the queueing status and active state can vary largely from link to link. To that end, a small variation in the packet update frequency affects not just the inter-arrival rate but also the packet departure process. This phenomenon is commonly known as the spatially interacting queues and the characterization of its behavior is very challenging.

III. ANALYSIS

This section constitutes the main technical part of this paper, in which we derive analytical expressions to characterize the AoI. Specifically, we analyze the distribution of the conditional transmission success probability, which directly determines the service process. And based on that we calculate the average and peak AoI in large-scale networks. Unless otherwise stated, the analytical expressions provided in this section are tight approximations of the transmission success probabilities as well as the AoIs. For better readability, most proofs and mathematical derivations have been relegated to the Appendix.

A. Preliminaries

Seen from the temporal perspective, transmissions on any given link can be abstracted as a Geo/G/1 queue where the departure rate is dependent on the communication condition – which is essentially determined by the geographic structure of the network. In order to characterize the departure rate, we condition on the realization of point process $\Phi \triangleq \Phi \cup \xi$ and define the conditional transmission success probability at the typical link in a generic time slot $t$ as follows [22]

$$\mu^\Phi_{0,t} = \mathbb{P}(\gamma_{0,t} > \theta | \Phi).$$

Note that $\mu^\Phi_{0,t}$ is a random variable and its distribution is equivalent to the distribution of service rate. Another observation of (6) is that the quantity $\mu^\Phi_{0,t}$ is indexed by the time slot $t$, which implies that the collection of service rates forms a stochastic process over time. And that may introduce temporal correlations into the queueing process which complicate the subsequent analysis [32, 33]. It thus necessitates the introduction of the following approximation.

**Assumption 1**: In this network, each queue observes the time-averages of the activity indicators of other queues but evolves independently of their current state.

The above assumption makes the dynamics of packet transmissions at each node conditionally independent, given the positions of all transmitters and receivers in the network. Note that this is a mean-field approximation in only the temporal domain, which differs from the mean-field approximation in both space and time, as made in [20, 24]. In consequence, we can regard the transmissions of packets over the typical link as i.i.d. over time with a success probability $\mu^\Phi_{0,t} = \lim_{t \to \infty} \mu^\Phi_{0,t}$. As such, the packet dynamics at the typical transmitter can be abstracted as a Geo/Geo/1 queue, and by leveraging tools from queueing theory, we arrive at a conditional form of the AoI under FCFS.

**Lemma 1**: Given $\xi < p\mu^\Phi_{0,F}$, when conditioned on the point process $\Phi$, the average and peak AoI under FCFS discipline are given respectively as follows:

$$E_0^\Phi[A^\Phi_{L,t}] = \frac{1}{\xi},$$

$$E_0^\Phi[A^\Phi_{F,t}] = \frac{1}{\xi} - 1,$$

where $\mu^\Phi_{0,F}$ denotes the transmission success probability under the considered scenario.

**Proof**: When conditioned on the point process $\Phi$, the transmission process at a typical link can be regarded as a Geo/Geo/1 queue with the rate of arrival and departure being $\xi$ and $p\mu^\Phi_{0,F}$, respectively, and hence (7) and (8) follow from leveraging results in [14].

Similarly, when the packet transmissions are regulated under the LCFS-PR discipline, expressions for the conditional average and peak AoI can be attained accordingly.

**Lemma 2**: Given $\xi < p\mu^\Phi_{0,L}$, when conditioned on the point process $\Phi$, the average and peak AoI under LCFS-PR discipline are given respectively as follows:

$$E_0^\Phi[A^\Phi_{L,t}] = \frac{1}{\xi} - 1,$$

$$E_0^\Phi[A^\Phi_{F,t}] = \frac{1}{\xi} + \frac{1}{p\mu^\Phi_{0,L}} - 1,$$

Instead of using the notation $\Phi = \phi$ for the realization, we directly write it as $\Phi$, which is a bit amiss, for the notational simplicity [31]. Throughout the paper, we sometimes refer to $\Phi$ as a point process, which in fact means the particular realization of the point process $\Phi$. 

Fig. 3. Illustration of the spatially queueing interactions. Note that while all the transmitter-receiver pairs are configured with the same distance and update frequencies, their buffer lengths vary due to different levels of interference.
\[ F_\theta(u) = \frac{1}{2} - \int_0^\infty \Im \left\{ u^{-j\omega} \exp \left( -\frac{j\omega \theta r^\alpha}{\rho} - 2\lambda \pi r^2 \sum_{k=1}^{\infty} \frac{(j\omega)}{k} (-1)^{k+1} \int_0^\infty \int_0^{2\pi} \frac{[1 - \frac{\xi}{p H_\theta(v,\psi,p)}]}{2\pi} \frac{k \, d\psi}{d\rho} \right) \frac{d\omega}{\pi \omega} \right\} \quad (15) \]

where \( \mu_{0,L}^\Phi \) denotes the transmission success probability under the considered scenario.

**Proof:** Please see Appendix A.

From Lemma 2 and Lemma 3, we can see that the distribution of service rates \( \mu_{0,F}^\Phi \) and \( \mu_{0,L}^\Phi \) plays a role of paramount importance in characterizing the stochastic behavior of AoI. In that respect, we present a step-by-step derivation of these service rate distributions in the following.

**B. Distribution of Service Rate**

According to (1), the SINR received at a typical UE comprises a series of random quantities, including the fading, active states and locations of transmitters, which daunts the task of analysis. To launch an initial step, we first average out the randomness from fading and derive a conditional form of the transmission success probability:

**Lemma 3:** Conditioned on the spatial realization \( \Phi \), the transmission success probability at the typical link is given by

\[ \mu_{0,z}^\Phi = e^{-\frac{\theta r^\alpha}{\rho}} \prod_{j \neq 0} \left( 1 - \frac{p a_j^\Phi}{1 + D_{j,0}} \right), \quad z \in \{F, L\} \quad (11) \]

where \( \rho = P/(\pi \sigma^2), D_{j,0} = ||X_i - y_j||^\alpha/\theta r^\alpha \), and \( a_j^\Phi = \lim_{t \rightarrow \infty} P(\zeta_{j,t} = 1|\Phi, z) \) is the active probability of transmitter \( j \) at the steady state.

**Proof:** By conditioning on the spatial realization \( \Phi \) of all the transceiver locations, the transmission success probability can be derived as follows:

\[ \mathbb{P}(\gamma_0 > \theta|\Phi) = \mathbb{P}(H_{0,0} > \sum_{j \neq 0} H_{j,0} \frac{\nu_j \zeta_j \theta r^\alpha}{||X_j - y_0||^\alpha + \theta r^\alpha} + \frac{\theta r^\alpha}{\rho} | \Phi, z) \]

\[ = \mathbb{E} \left[ e^{-\frac{\theta r^\alpha}{\rho}} \prod_{j \neq 0} \exp \left( -\frac{\theta r^\alpha}{\rho} \frac{\nu_j \zeta_j H_{j,0}}{||X_j - y_0||^\alpha} \right) | \Phi, z \right] \]

\[ = e^{-\frac{\theta r^\alpha}{\rho}} \prod_{j \neq 0} \left( 1 - \frac{p a_j^\Phi}{1 + 1/D_{j,0}} \right), \quad (12) \]

where (a) follows by Assumption 1, with which the active state at every transmitter can be treated as independent from each other, and further noticing that \( H_{j,0} \sim \exp(1) \). The resultant expression per (11) can then be obtained by further simplifying the product factors.

The result from Lemma 3 explicitly reveals that the randomness associated with the transmission success probability is mainly allotted to \( i \) the random location of the interfering transmitters, and \( ii \) their corresponding active states. As such, by leveraging the queueing theory, a conditional expression for the active state at each transmitter can be obtained as follows.

**Lemma 4:** Given the service rate \( \mu^\Phi_j \), the queue-nonempty probability at a generic transmitter \( j \) is given as

\[ q^\Phi_j = \begin{cases} 1, & \text{if } p \mu^\Phi_j \leq \xi, \\ \frac{\xi}{p \mu^\Phi_j}, & \text{if } p \mu^\Phi_j > \xi. \end{cases} \quad (13) \]

**Proof:** For a Geo/G/1 queue, the probability of being active in the steady state follows from the Little’s law [34].

Notably, the result in Lemma 4 applies to any transmitter of the depicted network regardless of the specific scheduling method it employed. The immediate aftermath of this observation is the following:

\[ \mu_{0,L}^\Phi = \mu_{0,L}. \quad (14) \]

namely the conditional transmission success probabilities under LCFS-PR and FCFS policies are equivalent in distribution. On this account, we drop the index of scheduling policy and simply write \( \mu^\Phi_j \) in lieu of \( \mu_{0,j}^\Phi \). By substituting (15) into (11), we also note that all the service rates are intertwined with each other. In fact, an increase of any one of the \( \mu^\Phi_j \) can also boost up the value of others and vice versa. To capture these interactions, we decompose the derivation of the distribution into two major steps: \( i \) conditioned on the distance between the typical receiver and a generic receiver, calculate the probability of each node being in the active state, and then \( ii \) compute the distribution of the conditional transmission success probability. That brings us to the first technical result.

**Theorem 1:** The cumulative distribution function (CDF) of the conditional transmission success probability is given by the fixed-point equation (15) at the top of this page, in which \( \Im \{ \cdot \} \) denotes the imaginary part of a complex quantity and the auxiliary function \( \mathcal{H}_\theta(x,y,z) \) is given by

\[ \mathcal{H}_\theta(x,y,z) = \frac{\xi}{z} + \frac{\xi}{1 - z + (1 + x^2 - 2x \cos y)^2 / \theta}. \quad (16) \]

Furthermore, (15) can be solved via recursive calculations as follows:

\[ F_\theta(u) = \lim_{n \rightarrow \infty} F_{\theta,n}(u) \quad (17) \]

where \( F_{\theta,n}(u) \) is given by

\[ F_{\theta,n}(u) = \frac{1}{2} - \int_0^\infty \Im \left\{ u^{-j\omega} \exp \left( -\frac{j\omega \theta r^\alpha}{\rho} \right) - \frac{\lambda \nu^2}{2\pi} \sum_{k=1}^{\infty} \frac{(j\omega/k)^2}{(k)^{1+1/\eta_{n-1}}} \right\} d\omega, \quad (18) \]
in which \( \tilde{h}_{n-1}^{(k)} \) takes the following form:

\[
\tilde{h}_{n-1}^{(k)} = \int_0^{\infty} \int_0^{2\pi} [1 - \frac{\xi}{\rho \Phi_0(v, \psi, p)}] k \Psi \left[ f_{\theta, n-1} (H_\theta (v, \varphi, p)) \right] dv d\psi + \int_{\Phi_0(v, \varphi, p)}^{1} \frac{H_k^k(v, \varphi, p)}{t^k} f_{\theta, n-1} (dt) d\varphi d\psi.
\]

(19)

In particular, when \( n = 1 \), we have \( \tilde{h}_0^{(k)} \) given as

\[
\tilde{h}_0^{(k)} = \left( \delta - 1 \right) \frac{2\pi \delta^2 \xi k p^k}{\sin(\pi \delta)}.
\]

(20)

**Proof:** Please see Appendix \[B\] \[
\square
\]

A marked distinction between the CDF given in \[15\] and those obtained via the mean-field approximation \[20\]–\[24\] is that the former represents the transaction success probability, a.k.a. SINR meta distribution \[31\], of a non-homogeneous PPP. As already illustrated in Section II-C, the spatial queueing interactions amongst the transmitters lead to a location-dependent active pattern at each node. Therefore, seen from the perspective of a typical transmitter, the interferers, i.e., the nodes that are activated at the same time, are by nature non-homogeneous in their spatial distributions and it is important to account for this phenomenon in the analysis.

However, directly computing \( F_\theta (u) \) requires all moments of \( \mu_\Phi^\alpha \), which is time-consuming. One way to get around this is via approximation.

**Corollary 1:** The probability density function (pdf) \( f_X (u) \) in Theorem \[7\] can be tightly approximated via the following

\[
f_X (u) = \lim_{n \rightarrow \infty} f_{X_n} (u) = \lim_{n \rightarrow \infty} \frac{u^{\kappa_n (\beta_n) - 1}}{\beta_n (1 - \kappa_n)^{\kappa_n} \Gamma (\beta_n) (1 - \kappa_n, \beta_n)} B (\kappa_n, \beta_n)
\]

where \( B (a, b) \) denotes the Beta function \[35\], \( \kappa_n \) and \( \beta_n \) are respectively given as

\[
\kappa_n = c_n^{(1)},
\beta_n = \left(1 - \kappa_n\right)\left[\kappa_n - c_n^{(2)}\right]
\]

(21)

where \( c_n^{(m)} \) can be written as

\[
c_n^{(m)} = \exp \left( -\frac{m \theta \alpha}{\rho} - \lambda_r^2 m \sum_{k=1}^{m} \binom{m}{k} (-1)^{k+1} \tilde{h}_n^{(k)} \right),
\]

(24)

and \( \tilde{h}_n^{(k)} \) is given by

\[
\tilde{h}_n^{(k)} = \int_0^{\infty} \int_0^{2\pi} [1 - \frac{\xi}{\rho \Phi_0(v, \psi, p)}] k \Psi \left[ f_{\theta, n-1} (H_\theta (v, \varphi, p)) \right] dv d\psi + \int_{\Phi_0(v, \varphi, p)}^{1} \frac{H_k^k(v, \varphi, p)}{t^k} f_{\theta, n-1} (dt) d\varphi d\psi.
\]

(25)

Particularly, when \( n = 1 \), we have \( \tilde{h}_0^{(k)} \) given by the following

\[
\tilde{h}_0^{(k)} = \left( \delta - 1 \right) \frac{2\pi \delta^2 \xi k p^k}{\sin(\pi \delta)}.
\]

(26)

**Proof:** It can be observed from \[15\] that the approximated function \( F_{\theta, n} (u) \) in each iteration step is supported on \([0, 1]\).

We are thus motivated to approximate the distribution via a Beta distribution. First, by assigning \( s \) as integers as per \[56\], we can derive the moments in \( 24 \). Next, by respectively matching the mean and variance to a Beta distribution \( B (a_n, b_n) \), it yields

\[
\frac{a_n}{a_n + b_n} = c_n^{(1)},
\]

(27)

\[
\frac{a_n b_n}{(a_n + b_n)^2 (a_n + b_n + 1)} = c_n^{(2)} - \left[c_n^{(1)}\right]^2
\]

(28)

and the result follows from solving the above system equations. \[\square\]

**Note:** That compared to \[15\], calculation of \[21\] involves only the first two moments of \( \mu_\Phi^\alpha \) and hence can be sufficiently executed. When conducting the computation, we generally set a sufficiently small threshold \( \epsilon \) and stop the iteration when \( |\tilde{h}_n^{(k)} - \tilde{h}_{n-1}^{(k)}| < \epsilon, \forall k \) where \( \tilde{h}_n^{(k)} \) is given in \( 25 \). It has been shown that such a iteration can converge in very few, e.g., less than 10, steps \[56\]. The accuracy of the above derivations will be verified in Fig. \[4\] in Section IV.

Armed with these results, we are now in a position to give a complete characterization of the AoI.

**C. Stable Region and AoI**

Before delving into the calculation of AoI, we would like to pause and present the condition under which the queuing network is stable, i.e., a typical transmitter does not explode its buffer \[37\]. This task can be accomplished by controlling the update frequency at each communication link:

**Theorem 2:** The sufficient and necessary conditions for the queuing network to remain stable can be tightly approximated as follows:

\[
\xi \leq \xi_c = \sup \{ \xi | \xi \leq p \cdot p_s \}
\]

(29)

where \( \xi_c \) is the critical update frequency, and \( p_s \) is the probability of successful transmission at the typical node, given as follows

\[
p_s = \exp \left( -\frac{\theta \rho}{\lambda} - \lambda_s^2 \int_0^{\infty} \int_0^{2\pi} \frac{Z_\theta(v, p_s, p, \xi) v d\psi d\varphi}{1 + (1 + v^2 - 2 v \cos \varphi)^{2/\theta}} \right)
\]

(30)

\[
\approx \exp \left( -\frac{\theta \rho}{\lambda} - \lambda_s^2 \frac{2}{\pi} \int_0^{\infty} \left[ \frac{\xi / (1 + u - 2u \cos \varphi)}{1 + u} \right] d\mu \right)
\]

(31)

where \( Z_\theta(v, p_s, p, \xi) \) is given by

\[
Z_\theta(v, p_s, p, \xi) = \frac{\xi}{p_s} \left[ \frac{1 + \frac{\theta}{2}}{1 - 2 \cos \varphi + u^2} \right] p d\varphi
\]

(32)

**Proof:** Please see Appendix \[C\] \[
\square
\]

In the sequel, we restrict the value of network parameters to be set within the stable region such that the resultant statistics are well defined.

At this stage, we are ready to finally derive expressions for the AoI.
Theorem 3: Under the FCFS discipline, the average and peak AoI are given as follows:

$$A_{F}^\text{ave} = \frac{1}{\xi} + \int_{\xi/p}^{1} \left( \frac{1 - \xi}{\xi/p - \xi} + \frac{\xi}{p \cdot \xi / (p^2)} \right) F_0(dt) - 1$$

$$A_{F}^\text{p} = \frac{1}{\xi} + \int_{\xi/p}^{1} \left( \frac{1 - \xi}{\xi/p - \xi} + \frac{\xi}{p \cdot \xi / (p^2)} \right) f_X(t)dt - 1,$$  

where $F_0(\cdot)$ and $f_X(\cdot)$ are given in (15) and (21), respectively.

Proof: The above expressions are attained by deconditioning the random variable $\mu_0^F$ in (7) and (8) with respect to its distribution functions given per (15) and (21), respectively.

Theorem 4: Under the LCFS-PR discipline, the average and peak AoI are given as follows:

$$A_{L}^\text{ave} = \frac{1}{\xi} + \int_{\xi/p}^{1} F_0(dt) pt$$

$$A_{L}^\text{p} = \frac{1}{\xi} + \int_{\xi/p}^{1} f_X(t)dt pt$$

where $F_0(\cdot)$ and $f_X(\cdot)$ are given by (15) and (21), respectively.

Corollary 2: Under the FCFS discipline, the average and peak AoI can be respectively approximated as follows:

$$A_{F}^\text{ave} \approx \frac{1}{\xi} + \frac{1}{p \cdot p_a} - 1,$$  

$$A_{F}^\text{p} \approx \frac{1}{\xi} + \frac{1}{p \cdot p_a} - 1,$$  

where $p_a$ is given by (30).

Proof: By deconditioning $\mu_{0,F}^\phi$ in (7), we have

$$A_{F}^\text{ave} = \frac{1}{\xi} + \mathbb{E} \left[ \frac{1 - \xi}{\mu_0^F} + \frac{\xi}{\mu_0^F} - \frac{\xi}{(p_0^F)^2} \right]$$

$$A_{F}^\text{p} \approx \frac{1}{\xi} + \frac{1}{p \mathbb{E} [\mu_0^F] - \xi} + \frac{\mathbb{E} [\mu_0^F]}{p \mathbb{E} [\mu_0^F] - \xi} - \frac{\xi}{(p_0^F)^2},$$  

and then (37) follows. Analogously, we can obtain (38) via the same argument.

Corollary 3: Under the LCFS-PR discipline, the average and peak AoI can be respectively approximated as follows:

$$A_{L}^\text{ave} \approx \frac{1}{\xi} + \frac{1}{p \cdot p_a} - 1,$$  

$$A_{L}^\text{p} \approx \frac{1}{\xi} + \frac{1}{p \cdot p_a} + \frac{1}{1 - (1 - \xi)(1 - p \cdot p_a)} - 2$$

where $p_a$ is given by (30).

Proof: This result can be obtained via similar approaches in Corollary 2 and hence is omitted here.

Note that according to the Jensen’s inequality, the results in (38), (40), and (41), as well as the second and third terms of (37), are in fact lower bounds of the original expressions. And such a lower bound has been adopted in many stochastic geometry related network analysis as a tight approximation [38], [39].

D. Special Case Study

In light of the developed analysis, we explore in this section the AoI statistic under several special cases to gain further insights. Specifically, we investigate three scenarios, in which the network is operating at an interference level that is above, below, and equal to, the original system, respectively.

1) Dominant System Scenario: In a dominant system, every transmitter except the typical one is backlogged, i.e., only the typical link has packet dynamics over it while the interferers are always having packets to be sent out. Consequently, the typical transmitter experiences a higher level of interference than that in the original system. We denote the conditional transmission success probability of the typical link in such a system as $\hat{\mu}_0^\phi$, and the average throughput of the typical link can then be calculated as follows:

$$p \cdot \mathbb{E} [\hat{\mu}_0^\phi] \approx p \cdot \mathbb{E} \left[ e^{\frac{\theta_p^\phi}{\rho}} \prod_{j \neq 0} \left( 1 - \frac{p}{1 + D_j} \right) \right]$$

$$\approx p \cdot \exp \left( -\frac{\theta_p^\phi}{\rho} - \lambda p^{\phi^2} \frac{1}{\rho} \int_{0}^{\infty} p d\nu / (\rho/2) \right),$$

where (a) follows from assigning $a^\phi = 1, \forall j \neq 0$ in (11) and (b) by leveraging the PGFL of PPP to carry out the calculation. Then, by taking a derivative of the throughput in (42) with respect to $p$, and setting it to be zero, i.e., $\frac{d[p \mathbb{E}[\hat{\mu}_0^\phi]]}{dp} = 0$, we can solve for the optimal channel access probability as the following:

$$p^* = \min \left\{ \frac{\lambda p^{\phi^2} \phi^2 \int_{0}^{\infty} p d\nu / (\rho/2)}{1 + p^{\phi^2}} \right\}. $$

Following (43), it is clear that under the dominant system, there may exist a channel access probability $p^* \in (0, 1)$ that optimizes the throughput, which, according to Corollaries 2 and 3, then in turn minimizes the average and peak AoI under FCFS and LCFS-PR.

2) Sparsely Deployed Networks: If the network is sparsely deployed, namely, $\lambda \to 0$, the transmitting nodes recede into the distance and the interference becomes negligible. Therefore, according to (30), we have $p_a \approx e^{-\theta_r}$. As such, following the Corollaries 2 and 3, we can approximate the
average and peak AoI under FCFS and LCFS-PR protocols respectively as follows:
\[ A_{t}^{\text{ave}} \approx \frac{1}{\xi} + \frac{1 - \xi}{p} e^{\frac{p \cdot e^{\frac{\rho \cdot \mu}{\varphi} \cdot \xi}}{p^2}} - 1, \quad (44) \]
\[ A_{t}^{p} \approx \frac{1}{\xi} + \frac{1 - \xi}{p e^{\frac{p \cdot e^{\frac{\rho \cdot \mu}{\varphi} \cdot \xi}}{p^2}} - 1, \quad (45) \]
\[ A_{l}^{\text{ave}} \approx \frac{1}{\xi} + \frac{e^{\frac{p \cdot e^{\frac{\rho \cdot \mu}{\varphi} \cdot \xi}}{p^2}} - 1, \quad (46) \]
\[ A_{l}^{p} \approx \frac{1}{\xi} + \frac{e^{\frac{p \cdot e^{\frac{\rho \cdot \mu}{\varphi} \cdot \xi}}{p^2}} - 1 - \frac{1}{(1 - \xi)(1 - pe^{\frac{p \cdot e^{\frac{\rho \cdot \mu}{\varphi} \cdot \xi}}{p^2})}) - 2. \quad (47) \]

From the above results, we can see that the AoI decreases monotonically with respect to the channel access probability \( p \). Moreover, if we set \( p = 1 \), and keep reducing the decoding threshold, i.e., \( \theta \to 0 \), there is \( A_{t}^{\text{ave}} = A_{l}^{\text{ave}} \), namely the packet transmission protocols have a mild effect on the performance of AoI when the wireless links have very high throughput.

3) Spatially Interacting Queues: In the presence of spatially interacting queues as the depicted network, we can take a derivative of the average throughput, \( p \cdot p_s \), of the typical link with respect to \( p \) and have the following
\[
\frac{\partial (p \cdot p_s)}{\partial p} = \left(1 - p \lambda \tau^2 \int_0^\infty \int_0^{2\pi} \frac{\partial z(v, p, p_s)}{\partial p} v \varphi \cdot dv \cdot \varphi \cdot dv \right) \times p_s \geq \left(1 - p \lambda \tau^2 \int_0^\infty \int_0^{2\pi} \frac{v \varphi \cdot dv \cdot \varphi \cdot dv}{1 + (1 + v^2 - 2v \cos \varphi)^{\gamma/\theta}} \right) \times p_s.
\[
(48)
\]

From (49), we note that for sparse network deployment, i.e., \( \lambda \) is relatively small, there is \( \frac{\partial (p \cdot p_s)}{\partial p} > 0 \) and hence the link throughput keeps increasing with channel access probability \( p \) which implies the AoI always decreases with \( p \). On the other hand, when the network is densely deployed, namely \( \lambda \) is relatively large, (48) may be negative for a large \( p \) value. In that context, there may exist an optimal channel access probability \( p \in (0, 1) \) that maximizes the link throughput and so as the AoI. Additionally, by comparing (42) and (48), one shall note that the optimal \( p \) in networks with spatially interacting queues are always greater than that of a dominant system.

IV. SIMULATION AND NUMERICAL RESULTS

In this section, we verify the accuracy of our analysis through simulations and then evaluate the performance of AoI under different sets of network parameters. Particularly, during each simulation run, we realize the locations of the transmitters and receivers over a 5 km² area via independent PPPs. The packets of each node are updated according to independent Bernoulli processes. We average over 10,000 realizations and collect the statistic from each communication link to finally calculate the corresponding metrics. Unless differently specified, we use the following parameters: \( \alpha = 3.8, \xi = 0.3, \theta = 0 \text{ dB}, P_{tx} = 17 \text{ dBm}, \sigma^2 = -90 \text{ dBm}, p = 0.6, r = 15 \text{ m} \) and \( \lambda = 10^{-4} \text{m}^{-2} \).

![Fig. 4. Simulation versus analysis: CDF of the conditional transmission success probability, in which we set \( r = 25 \text{ m} \), and vary the packet update frequencies as \( \xi = 0.1, 0.3, 0.5 \).](image-url)
because in this regime interference dominates the transmission and suppressing that can benefit the transmitters.

Fig. 6 shows the simulation and analytical results of both (a) the peak and (b) the average AoI for a varying value of the packet update frequency. We immediately notice that the simulations and analyses match well with each other, which validates the accuracy of Theorem 3 and Theorem 4. Moreover, we observe that under the FCFS discipline, there exists an optimal update frequency that minimizes both the peak and average AoI under both FCFS and LCFS-PR protocols. Because when there is an abundant number of wireless links in the network, the excessive interference can devastate the throughput of each link.

In this context, it is worthwhile to reduce the channel access probability so as to strike a balance between the radio channel utilization per node and the overall interference level, which, as illustrated in the special case studies of Section III-D, attains the minimum AoI by achieving a maximum throughput.

In Fig. 8, we put the spotlight on the AoI achieved by a typical UE under the presence of an increase of network deployment density. From this figure, we find that LCFS-PR always outperforms FCFS in delivering fresh information when the network grows in size. Additionally, Fig. 8 also conveys another fundamental message: LCFS-PR is much more suitable than FCFS in densely deployed networks. In such a high interference environment, the performance benefits of LCFS-PR over FCFS are more pronounced.

7A thorough discussion about the design of locally adaptive ALOHA scheme and the performance of peak AoI under FCFS can be seen in [41]. It is worthwhile to note that using the same design mechanism, and by leveraging the ALOHA with locally adaptive channel access probability given in [41], to boost up the AoI performance in large-scale networks. On the other hand, Fig. 7(b) depicts the change of AoI performance when the infrastructure is densely deployed. From this figure, we can clearly see an optimal channel access probability that minimizes the peak and average AoI under both FCFS and LCFS-PR protocols. Because when there is an abundant number of wireless links in the network, the excessive interference can devastate the throughput of each link.

In this respect, simply adopting ALOHA with a universally fixed channel access probability in sparse networks does not benefit the AoI. Therefore, one shall opt for more advanced channel access controls, e.g., the ALOHA with locally adaptive channel access probability [41], which coincides with the observations drawn in Fig. 6; (ii) the peak and average AoI under both FCFS and LCFS-PR disciplines, the peak and average AoI statistics decrease monotonically with respect to the channel access probability $p$, and at $p = 1$, both the peak and average AoI under LCFS-PR protocol are converging at $p = 1$, because under the employed set of parameters the typical link attains a relatively high transmission success probability, i.e., $p_n \approx 1$, at $p = 1$, which implies such a convergence according to Corollary 3; and (iii) under both LCFS and LCFS-PR disciplines, the peak and average AoI statistics decrease monotonically with respect to the channel access probability $p$, and at $p = 1$, the AoI can be further reduced by increasing the packet update frequency. The last observation is in line with the conclusion drawn from the special case study in Section III-D.2. And it mainly ascribes to the fact that when $p$ decreases, while each transmitter reduces its channel access frequency and hence collectively brings down the overall interference level, which leads to a higher transmission success probability per node, that also results in a reduced frequency of channel access, which in fact deteriorate the link throughput and give rise to a higher AoI. In this respect, simply adopting ALOHA with a universally fixed channel access probability in sparse networks does not benefit the AoI. Therefore, one shall opt for more advanced channel access controls, e.g., the ALOHA with locally adaptive channel access probability [41], to boost up the AoI performance in large-scale networks. On the other hand, Fig. 7(b) depicts the change of AoI performance when the infrastructure is densely deployed. From this figure, we can clearly see an optimal channel access probability that minimizes the peak and average AoI under both FCFS and LCFS-PR protocols. Because when there is an abundant number of wireless links in the network, the excessive interference can devastate the throughput of each link. In this context, it is worthwhile to reduce the channel access probability so as to strike a balance between the radio channel utilization per node and the overall interference level, which, as illustrated in the special case studies of Section III-D, attains the minimum AoI by achieving a maximum throughput.

In Fig. 8, we put the spotlight on the AoI achieved by a typical UE under the presence of an increase of network deployment density. From this figure, we find that LCFS-PR always outperforms FCFS in delivering fresh information when the network grows in size. Additionally, Fig. 8 also conveys another fundamental message: LCFS-PR is much more suitable than FCFS in densely deployed networks. In such a high interference environment, the performance benefits of LCFS-PR over FCFS are more pronounced.
is maintained at $\xi$. Fig. 7. The impact of channel access probability on the peak and average AoI. In Fig. (a), the network has a spatial density as $\lambda = 10^{-4}$ m$^{-2}$ and the packet update frequency varies as $\xi = 0.1, 0.3, 0.6$ dB. In Fig. (b), the network has a spatial density as $\lambda = 2 \times 10^{-3}$ m$^{-2}$ and the packet update frequency is maintained at $\xi = 0.30$.

Fig. 8. The impact of deployment density on the peak and average AoI.

fact, as the deployment density of transceiver pairs goes up from $10^{-5}$/m$^2$ to $10^{-3}$/m$^2$, the average AoI under LCFS-PR increases by only 50% while that under the FCFS more than double, which firmly demonstrates the effectiveness of LCFS-PR.

V. CONCLUSION

In this work, we undertook an analytical study for the understanding of AoI performance in large-scale wireless networks. We used a general model that accounts for the channel gain and interference, dynamics of status updating, and spatially queueing interactions. Our results revealed that, when considering transmission protocols, LCFS-PR is a better resort than FCFS toward minimizing AoI, whereas the gain is more pronounced when the network is densely deployed. Moreover, in a sparsely deployed network, simple channel access controls such as ALOHA cannot reduce the AoI, as long as the access probability is universally devised, and hence ushering a call for more advanced designs. However, when the infrastructure is densely rolled out, there exists a non-trivial ALOHA channel access probability that minimizes the peak and average AoI under both FCFS and LCFS-PR.

The framework provided in this paper allows one to explicitly characterize the effect of spatially interacting queues, which is a fundamental conundrum in analyzing queueing networks. More generally, our work helps to understand how all the key features of a wireless network, i.e., interference, load, and deployment strategy, affect the AoI performance. In consequence, it opens the door for a variety of further design options, e.g., to explore the impact of different buffer sizes, retransmission schemes, or channel access approaches on the AoI of a large-scale wireless network. Investigating up to what extent power control can improve AoI is also regarded as a concrete direction for future work.

APPENDIX

A. Proof of Lemma 2

Let us denote by $M$ and $N$ the inter-arrival time and the total sojourn time, i.e., the time from a packet’s arrival to the time it reaches destination, in the queue, respectively, which are random variables. When conditioning on the point process $\Phi$, the dynamics over the typical link can be regarded as a Geo/Geo/1 queue with service rate being $p\mu_0^\Phi$. As such, under the LCFS-PR discipline, the average AoI is given as \[ \text{51} \]

\[ \text{50} \]

On the one hand, as $M \sim \text{Geo}(\xi)$ and $N \sim \text{Geo}(p\mu_0^\Phi)$, we have the following

\[ \text{51} \]

\[ \text{52} \]
On the other hand, since \( M \) and \( N \) are independent random variables, via simple calculations we have \( \min(M,N) \sim \text{Geo}(1-(1-p\mu_0^\Phi)(1-\xi)) \). Thus the following holds

\[
E[\min(M, N)] = \frac{1}{1-(1-p\mu_0^\Phi)(1-\xi)}. \tag{53}
\]

The result in (53) then follows from substituting (51), (52), and (53) into (50).

Next, the conditional peak AoI under LCFS-PR is given as (27):

\[
E^0[A^0_\phi|\Phi] = \frac{E[M]}{P(N \leq M)} + \frac{E[N1\{N \leq M\}]}{P(N \leq M)} - 1. \tag{54}
\]

The numerator of the second term on the R.H.S. above can be calculated as

\[
E[N1\{N \leq M\}] = E\left[\sum_{m=1}^{M} (1 - p\mu_0^\Phi)^{m-1} p\mu_0^\Phi\right] = \frac{1 - (1 - p\mu_0^\Phi)^{M-1}}{1 - (1 - p\mu_0^\Phi)(1 - \xi)}. \tag{55}
\]

The expression in (10) then follows by substituting (51), (52), and (55) into (54).

B. Proof of Theorem 1

For ease of exposition, let us denote \( q_{u,j} = P(\gamma_j = 1||y_j - y_o|| = u, \zeta_o = 1) \), and \( Y_0^\phi = \ln P(\gamma_0 > \theta|\Phi) \). Given the typical link is transmitting, by using Lemma 3 we can write the moment generating function of \( Y_0^\phi \) as follows:

\[
\mathcal{M}_{Y_0^\phi}(s) = E\left[\mathbb{P}(\gamma_0 > \theta|\Phi)^s\right] = e^{-\frac{\theta s \alpha}{\rho} - \lambda \int_0^\infty \int_0^{2\pi} d\varphi du} \times \left(1 - E\left[\frac{p}{1 + \frac{1}{u^2 + r^2 - 2ur \cos \varphi} (\frac{s}{\theta \alpha})}\right]\right).
\]

\[
\mathcal{M}_{Y_0^\phi}(s) = e^{-\frac{\theta s \alpha}{\rho}} \times \left[1 - \frac{p}{1 + \frac{1}{u^2 + r^2 - 2ur \cos \varphi} (\frac{s}{\theta \alpha})}\right] \left[1 + \frac{\lambda(-p)^{k+1} E[q_{u,j}^k]}{1 + \frac{1}{u^2 + r^2 - 2ur \cos \varphi} (\frac{s}{\theta \alpha})}\right]^{k}
\]

\[
= \exp\left\{-\frac{\theta s \alpha}{\rho} - 2\pi \lambda \int_0^\infty \int_0^{2\pi} d\varphi du \times \sum_{k=1}^{\infty} \frac{1}{k} \left(\frac{s}{\theta \alpha}\right)^k \right\} \times (-1)^{k+1} E[q_{u,j}^k] \frac{1}{pdf_a(u,\varphi, p)} \frac{d\varphi du}{2\pi}
\]

where (a) is to take the expectation of point process \( \Phi \) by conditioning on the locations of receivers \( \Phi \), in which a typical pair is depicted per Fig. 3, and using the cosine law, (b) follows from the probability generating functional (PGFL) of a PPP (24), (c) aims to further expand the expression via the Binomial theorem, and (d) follows from substituting (16) into the equation and algebraic manipulation. In order to obtain a complete expression of (50), we need to further compute \( E[q_{u,j}^k] \). By using Lemma 4 we arrive at the following:

\[
E[q_{u,j}^k] = E\left[\mathbb{P}\left\{p \cdot \mu_j^\phi \leq \xi||y_j - y_o|| = u, \zeta_o = 1\right\}\right] + \mathbb{E}\left[\left(\frac{\xi}{p \cdot \mu_j^\phi}\right)^{k+1} \mathbb{P}\left\{p \cdot \mu_j^\phi > \xi||y_j - y_o|| = u, \zeta_o = 1\right\}\right]. \tag{57}
\]

At this stage, let us assume the CDF of \( \mu_0^\phi, F_0(u) \), is available. The first term on the right hand side (R.H.S.) of (57) can then be computed as follows:

\[
\mathbb{E}\left[\mathbb{P}\left\{p \cdot \mu_j^\phi \leq \xi||y_j - y_o|| = u, \zeta_o = 1\right\}\right] = \mathbb{P}\left(\mu_j^\phi \leq \frac{\xi}{p} \cdot \frac{1 + D_{oj}}{1 + D_{oj} - p}||y_j - y_o|| = u, \zeta_o = 1\right)
\]

\[
= \frac{2\pi}{\pi} \int_{0}^{2\pi} \int_{\phi_0}^{\phi_1} \left(\frac{\xi}{p} \cdot \frac{1 + D_{oj}}{1 + D_{oj} - p}||y_j - y_o|| = u, \zeta_o = 1\right) \frac{d\varphi du}{2\pi}, \tag{58}
\]

where \( \mu_j^\phi \) denotes a reduced point process by removing the points associated with the typical link from \( \Phi \), and (a) follows by using the Slivnyak’s theorem (26). Analogously, we can obtain the expression for the second term on the R.H.S. of (57) as follows:

\[
\mathbb{E}\left[\left(\frac{\xi}{p \cdot \mu_j^\phi}\right)^{k+1} \mathbb{P}\left\{p \cdot \mu_j^\phi > \xi||y_j - y_o|| = u, \zeta_o = 1\right\}\right]
\]

\[
= \frac{2\pi}{\pi} \int_{0}^{2\pi} \int_{\phi_0}^{\phi_1} \left(\frac{\xi}{p} \cdot \frac{1 + D_{oj}}{1 + D_{oj} - p}||y_j - y_o|| = u, \zeta_o = 1\right) \frac{d\varphi du}{2\pi}, \tag{59}
\]

By using the Gil-Pelaze theorem (42), we have the CDF of \( \mu_0^\phi \) given as follows:

\[
F_0(u) = \mathbb{P}(\gamma_0 > \theta|\Phi) < u = \mathbb{P}(\gamma_0 < \ln u)
\]

\[
= \frac{1}{2} - \frac{1}{\pi} \int_0^{\infty} \text{Im}\left\{u^{-j\omega} \mathcal{M}_{Y_0^\phi}(j\omega)\right\} \frac{d\omega}{\omega}. \tag{60}
\]

The expression in (13) then follows by plugging back (56), (58), and (59) into the above equation and further simplify the expression via change of variable as \( v = u/r \).

Finally, since \( F_0(u) \) is given in the form of a fix-point equation, we can iteratively solve for the exact expression via similar approach as (22).
The R.H.S. of the above inequality is the mean of the random quantity given by (6), which can be derived via two steps. First, let us assume the transmission success probability $p_a$ is currently available. Then, given the typical node is transmitting $E$ directly to the term $\mu_j$. The result then follows from algebraic manipulations.

To this end, we can take an expectation on both sides of (62) and get the following:

$$p_a = e^{-\frac{\theta r^\alpha}{\rho}} \mathbb{E} \left[ \prod_{j \neq 0} \left( 1 - \frac{\rho p_a \phi}{1 + D_{0j}} \right) \right]$$

$$= e^{-\frac{\theta r^\alpha}{\rho}} \mathbb{E} \left[ \prod_{j \neq 0} \left( 1 - \frac{\rho p_a \phi}{1 + D_{0j}} \right) \right]$$

$$= \exp \left( -\frac{\theta r^\alpha}{\rho} \int_0^{\infty} 2\pi \lambda p \rho r^\alpha G(u) \, udud\varphi \right).$$

The result then follows from algebraic manipulations.

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