Self-Organized Polygon Formation Control Based on Distributed Estimation

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Abstract—This article studies the problem of controlling a multirobot system to achieve a polygon formation in a self-organized manner. Different from the typical formation control strategies where robots are steered to satisfy the predefined control variables, such as pair-wise distances, relative positions and bearings, the foremost idea of this article is to achieve polygon formations by injecting control inputs randomly to a few robots (say, vertex robots) of the group, and the rest follow the simple principles of moving toward the midpoint of their two nearest neighbors in the ring graph without any external inputs. In our problem, a fleet of robots is initially distributed in the plane. The so-called vertex robots take the responsibility of determining the geometric shape of the entire formation and its overall size, while the others move so as to minimize the differences with two direct neighbors. In the first step, each vertex robot estimates the number of robots in its associated chain. Two types of control inputs that serve for the estimation are designed using the measurements from the latest and the last two time instants, respectively. In the second step, the self-organized formation control law is proposed where only vertex robots receive external information. Comparisons between the two estimation strategies are carried out in terms of the convergence speed and robustness. The effectiveness of the whole control framework is further validated in both simulation and physical experiments.

Index Terms—Distributed control, estimation, formation control, multiagent systems.

I. INTRODUCTION

ULTIROBOT systems have attracted intensive attention in recent years. In general, the robots cooperate with each other to overcome the shortcomings of limited computational resources and local communication/sensing capabilities. The cooperative control of multirobot systems is broadly used in search and rescue [1], transportation and construction [2], mapping and navigation [3], sensor network deployment [4], etc.

The primary goal of formation control is to drive a multirobot system to form the prescribed geometric shape, which serves as an important module for complex tasks. In typical consensus-based formation control strategies [5], [6], [7], [8], robots are driven to achieve the desired control variables such as relative position, distance, bearing, and angle, the values of which are consistent with the prescribed formation, and thus the convergence of control variables results in the realization of formation control. To make the swarm more autonomy and adapted, some recent research works attempt to use less priori calibrated information during formation. The complex Laplacian employed in [9] could reduce the number of informed agents. In [10] and [11], it was shown that transformations including scaling, rotation, and translation could be realized by only controlling the leaders. As an extension, a matrix-valued Laplacian is introduced to gain more flexibility in dynamic formation change [12]. In [13], the information of the desired formation was encoded into the stress matrix, enabling the convergence to its affine image by only controlling three leaders. Moreover, as an alternative way to relieve the dependence on the exact knowledge of formation parameters, some estimation methods are developed to infer the system states [14], formation scaling size [15], [16], and mixed scaling and rotation variables [17], to name a few. However, it is required in most of the existing methods that all the desired pair-wise control variables have to be predefined carefully before its implementation, which is of huge computation complexity. The tedious predefined procedure also reduces the feasibility to the changing tasks or the ambient environment.

It has been observed that the collective behavior of swarms in nature are almost self-organized, such as the aggregation of birds and fish, and the social structure of ant colony, i.e., via very simple interaction principle among neighbors, the swarms can form different patterns to adapt to environment changes. Motivated by this fact, by introducing the concept of morphology into swarms, self-organized rules and emergence behaviors are exploited on simple mobile robots to obtain a variety of spatial configurations [18]. To verify the capability of creating emergent morphologies via purely self-organizing behaviors, 300 simple robots are put into use without any self-localization [19]. Recently, it has been proved that less communication can contribute to better adaptation to changes by using the specified voter model [20]. Besides, from the perspective of microworld, gene
Fig. 1. Intuitive comparison from the perspective of mutual interaction. (a) The consensus-based formation control \[5\] \( p_{ij} = \Sigma_{a_{ij}}(p_i - p_j - p'_{ij}) \), which requires the predefined desired relative positions among all neighbors. (b) The purely self-organizing morphogenesis \[19\] \( q_i = Rf(q_i, q_j) + Dq_i, q_j = Rg(q_i, q_j) + Dq_i, q_j \), where robots in the red shadow zone are considered as the neighbors of \( i \). (c) The proposed method, where the external interventions are exerted on the vertex robots (generally a few among the group), and the others only interact with its two direct neighbors.

This article focuses on the problem of self-organized deterministic polygon formation control for swarm robots with the aid of a few external interventions exerted on the vertex robots. The sensing topology among the robots is cyclic, where each robot can only interact with its two direct neighbors. To make the problem tractable, we first divide the whole ring topology into virtual segments, and each vertex robot estimates the number of robots in its associated chain only using local measurements. Then, with the accurate estimation value, the vertex robots actively move to adjust the collective formation measurements. Then, with the accurate estimation value, the vertex robots actively move to adjust the collective formation measurements.

This section will give basic knowledge of notations, the related graph theory, and the statement of the problem to be addressed.

A. Notations

Let \( \mathbb{R}^{n \times m}, \mathbb{R}^n \), and \( \mathbb{R} \) denote the sets of real matrices (of dimension \( n \times m \)), real vectors (of dimension \( n \)), and real numbers, respectively. Let \( 0 \) be the matrix with all entries equal to zero and \( I \) be the identity matrix. The symbol \( | \cdot | \) represents the absolute value of a real number, the magnitude of a complex number, and the determinant of a matrix, respectively. We use \( \|x\| \) to denote the 2-norm of a vector \( x \). Given two sets \( A \) and \( B \), the subtraction operation is indicated by \( A - B \), i.e., removing the elements belong to the set \( B \) from \( A \).

B. Graph Theory

In this article, the interaction among the networked robots is described by an undirected graph \( \mathcal{G} = (\mathcal{V}, \mathcal{E}, \mathcal{A}) \), where \( \mathcal{V} = \{0, 1, \ldots, n - 1\} \) is the node set, \( \mathcal{E} \subset \mathcal{V} \times \mathcal{V} \) is the edge set, and \( \mathcal{A} = \{a_{ij} \in \mathbb{R}^{n \times n} \} \) are in the Euclidean space. Given two sets \( \mathcal{A} \) and \( \mathcal{B} \), the subtraction operation is indicated by \( \mathcal{A} - \mathcal{B} \), i.e., removing the elements belong to the set \( \mathcal{B} \) from \( \mathcal{A} \).

A. Notations

B. Graph Theory

C. Polygon Formation

A configuration \( q \in \mathbb{R}^{n \times 2} \) is a finite collection of the positions of \( n \) labeled robots, denoted by \( q = [q_0, q_1, \ldots, q_{n-1}]^T \). A framework \( (\mathcal{G}, q) \) is obtained by assigning a feasible configuration \( q \) to its associated graph \( \mathcal{G} \) in the Euclidean space. In a polygon formation, a robot is called the vertex robot if it is noncollinear with its neighbors. Assume that the abstracted polygon has \( m \) vertices, and the corresponding vertex robots are collected in the set \( S = \{s_0, s_1, \ldots, s_{m-1}\} \subset \mathcal{V} \). Note that the nonnegative integers \( s_i \) and \( s_{i+1} \) are not necessarily consecutive. For vertex robots \( s_i \) and \( s_{i+1} \), we define \( n_i^2 = s_{i+1} - s_i \) as the number of their in-between nodes. The stacked form is given by \( n^2 = [n_0^2, n_1^2, \ldots, n_{m-1}^2]^T \). Correspondingly, the relative positions between vertex robots are concatenated in the vector \( r = [r_0, r_1, \ldots, r_{m-1}]^T \) with \( r_i = q_{s_i} - q_{s_{i+1}} \). In this article, the number of vertex robots needs to be consistent with the number of vertices. However, the vertex robot is label free, which means the index in the set \( S \) may change as robots move.
This contributes to the scalability of the swarm and the flexible change of the desired polygon formation, which stimulates the self-organized collective behavior.

### D. Problem Formulation

This article focuses on the formation control of \( n \) robots modeled by discrete-time dynamics

\[
q_i(k + 1) = q_i(k) + \Delta t \cdot v_i(k)
\]

where \( q_i \in \mathbb{R}^2 \) represents the position of robot \( i \) and \( \Delta t \) denotes the time interval between two sampling instants. The robot team is expected to form a polygon shape with \( m \) vertices. The only injected information for the robot team is the desired relative position between vertex robots, i.e., \( r^* = [r_0^*, r_1^*, \ldots, r_m^*]^T \), whose component \( r_i^* \) is only available to vertex robot \( s_i \). Except for such “external information,” all the robots are self-regulated via local sensing and communication. The cardinality of the set \( V \), i.e., the integer \( n \), and the number of robots along each edge of the polygon are unknown. The communication/sensing relationship is represented by the ring graph. It can be seen from Fig. 2 that after removing the red edges incident to vertex robots, say cutting operation, we obtain the subgraph \( G_c \) composed of \( m \) chains.

Aiming to present a comprehensive and trackable solution, we decompose the overall self-organized polygon formation control problem into two subproblems. First, the distributed estimation problem conducted by vertex robot \( s_i \) to infer the number of robots along the chain where it stays, i.e., \( s_{i-1} - s_{i-1} \). Then, the control objective is to design the distributed law for each robot \( i \) using only local information to achieve the desired polygon formation, which is represented by \( r_i^* \) even though it is unknown to most of the robots.

### III. DISTRIBUTED ESTIMATION

Without loss of generality, we consider the estimation problem along one specific chain with \( n \) robots, grouped in the set \( V_C \), and thus, the neighbor sets are given by \( N_0 = \{1\}, N_i = \{i - 1, i + 1\}, i \in V - \{0, n - 1\}, N_{n - 1} = \{n - 2\} \). The robot \( n - 1 \) needs to estimate the unknown integer \( n \). Two strategies utilizing different historical data are proposed, and the rigorous theoretical analyses are also given.

#### A. Estimation Based on the Latest Measurements

In this section, assume that only the measurements from the latest sampling instant are available. The distributed controller for activating the estimation process is designed as

\[
\begin{align*}
V_1(k + 1) &= 0 \\
V_i(k + 1) &= \frac{\alpha}{2} [q_{i+1}(k) + q_{i-1}(k) - 2q_i(k)] \\
&\quad + \frac{v_{i+1}(k) + v_{i-1}(k)}{2}, i \in V_C - \{0\} \\
V_n(k + 1) &= -V_n(k)
\end{align*}
\]

where \( \alpha \) is a positive constant. Assume that robot 0 stays still at the origin all the time. It is worth noting that robot \( n \) is a virtual one, which means \( V_n(k) \) can be regarded as an excitation signal. Under the controller (2), robots in the chain will act like a stable oscillator when the convergence is reached. Let \( n' \triangleq n - 1 \) for simplicity. Recall that the \( n' \)th robot needs to estimate the total number of robots moving in the chain, namely the value of \( n' + 1 \). Instead of directly estimating \( n' + 1 \), we seek to figure out the value of \( n' \) using the states of \( n' \)th robot.

**Remark 1:** The controller can be transformed into

\[
\begin{align*}
&(v_{i+1}(k) - v_i(k + 1)) - (v_i(k + 1) - v_{i-1}(k)) \\
&= \alpha[(q_{i+1}(k) - q_i(k)) - (q_i(k) - q_{i-1}(k))], i \in V_C - \{0\}.
\end{align*}
\]

The relative position and velocity of robot \( j \) measured in robot \( i \)'s local reference frame can be expressed as \( p^{(i)}_{ij} = R_ip_{ij} \), \( v^{(i)}_{ij} = R_iv_{ij} \), where \( R_i \) is the rotation transformation from the global frame to the local frame of robot \( i \). Then, the control law can be written as \( R_i^{-1}(v^{(i)}_{i+1}(k) - v^{(i)}_i(k + 1)) = R_i^{-1}(v^{(i)}_i(k + 1) - v^{(i)}_{i-1}(k)) = \alpha[R_i^{-1}(q^{(i)}_{i+1}(k) - q^{(i)}_i(k)) - R_i^{-1}(q^{(i)}_i(k) - q^{(i)}_{i-1}(k))] \). Multiplying the above equation by the rotation matrix \( R_i \) from the left side, the controller expressed in the local coordinate frame is obtained as \( v^{(i)}_{i+1}(k + 1) = \alpha/2[(q^{(i)}_{i+1}(k) - q^{(i)}_i(k)) - (q^{(i)}_i(k) - q^{(i)}_{i-1}(k))] + (v^{(i)}_{i+1}(k) + v^{(i)}_{i-1}(k))/2 \), which is the same as (1). The relative position and relative velocity can be measured by onboard sensor, but \( v^{(i)}_{ij} \) is technically difficult to measure directly in the local coordinate frame. Normally, \( v^{(i)}_{ij} \) is calculated by subtracting the measured relative velocity \( v^{(i)}_{ij} \) from the robot \( i \)'s own velocity \( v^{(i)}_i \). Moreover, in a typical application scenario where communication is allowed and the orientations of each local coordinate frame are aligned, the neighbors can transmit their own velocities \( v_{i+1}(k) \) and \( v_{i-1}(k) \) directly to robot \( i \).

Prior to giving main result on the convergence of the closed-loop system under (2), we introduce an auxiliary variable \( s \in \mathbb{R}^{2n'\times 2} \) defined by \( s(k) = [q_1(k), q_2(k), \ldots, v_1(k), v_2(k), \ldots] \).
\(q_m(k), v_1(k), v_2(k), \ldots, v_n(k)\), whose dynamics satisfy

\[
s(k + 1) = \begin{bmatrix} I & \Delta t \ast I \\ \alpha A_{21} & A_{22} \end{bmatrix} s(k) + b v'_{n+1}(k) \]

(4)

where \(A_{21}, A_{22} \in \mathbb{R}^{n' \times n'}\) are given by

\[
A_{21} = \begin{bmatrix}
-1 & 0.5 & 0 & 0 \\
0.5 & -1 & 0.5 & \cdots & 0 \\
0 & 0.5 & -1 & 0 & \cdots \\
0 & 0 & 0 & \cdots & -1
\end{bmatrix}, \quad A_{22} = \begin{bmatrix}
0 & 0.5 & 0 & 0 \\
0.5 & 0 & 0.5 & \cdots & 0 \\
0 & 0.5 & 0 & \cdots \\
0 & 0 & 0 & \cdots & 0
\end{bmatrix}
\]

and \(b = \begin{bmatrix} 0, 0, \ldots, 0.5 \end{bmatrix}^T \in \mathbb{R}^{2n'}.\) By applying iterative process, (4) turns to be

\[
s(k + 1) = A^2 s(k - 1) + A b v'_{n+1}(k - 1) + b v'_{n+1}(k)
= A^k s(1) + \sum_{i=1}^{k} \left( A^{-i} b v'_{n+1}(i) \right). \quad \text{(5)}
\]

It can be obtained from (2) that

\[
v'_{n+1}(i) = (-1)^{i-1} v'_{n+1}(1).
\]

Substituting this equality into (5) yields

\[
s(k + 1) = A^k s(1) + \sum_{i=1}^{k} \left( A^{-i} b (-1)^{i-1} v'_{n+1}(1) \right)
= A^k s(1) + (-1)^{k+1} \sum_{i=1}^{k} \left( (-A)^{-i} b v'_{n+1}(1) \right).\]

\textbf{Theorem 1:} The spectral radius of matrix \(A\) is less than 1 if the parameter \(\alpha\) is chosen satisfying \(\alpha \Delta t < \frac{1 - \cos \left( \frac{k}{n} \right)}{2 \sin \left( \frac{k}{n} \right)}\).

The proof of Theorem 1 is given in [25] due to space limitation.

Under Theorem 1, there holds \(\lim_{k \to \infty} A^k = 0\) and the matrix power series \(\sum_{k=1} \left( (-A)^{k-1} = \lim_{k \to \infty} \sum_{i=1}^{k} (-A)^i = [I - (-A)]^{-1} \right) = (I + A)^{-1}\) [26]. Hence, it yields

\[
\lim_{k \to \infty} s(k) = (-1)^{k+1} (I + A)^{-1} b v'_{n+1}(1). \quad \text{(6)}
\]

In principle, from (6) the value of \(\lim_{k \to \infty} s(k)\) can be figured out once the value of \((I + A)^{-1}\) is determined. However, the direct calculation of inverse matrix is of high complexity. Recall that the specific form of vector \(b\) whose elements are all 0 except for the last one. Thus, the value of \((I + A)^{-1} b\) only depends on the last column of \((I + A)^{-1}\). For the sake of simplified calculation, we focus on the recursive relationship in terms of the bottom right block of matrix \((I + A)^{-1}\).

In light of \(A\) defined in (4), it follows

\[
I + A = \begin{bmatrix} 2I & \Delta t \ast I \\ \alpha A_{21} & I + A_{22} \end{bmatrix}.
\]

Let \(\beta = \frac{\alpha \Delta t}{2}\). Then, \((I + A)^{-1}\) can be written in the following block form:

\[
\begin{bmatrix} 2I & \Delta t \ast I \\ \alpha A_{21} & I + A_{22} \end{bmatrix}^{-1} = \begin{bmatrix} * & (I + A_{22} - \beta A_{21})^{-1} \end{bmatrix}
\]

where \(*\) represents some certain matrix of appropriate dimension. The invertibility of matrix \((I + A_{22} - \beta A_{21})\) is shown in [25]. Hence, it follows from (6) that \(\lim_{k \to \infty} \|s(k)\|\) converges to a constant number. By recalling the fact that \(\|v_{n+1}(k + 1)\| = \|v_{n+1}(k)\|\), and \(v_{n+1}(k)\) comprises the stacked vector \(s(k)\), one knows \(\lim_{k \to \infty} \|v_{n+1}(k)\|/\|v_{n+1}(k)\|\) is also a constant real number.

In the following contents, we use \(M(d)\) to represent the leading principal submatrix of order \(d\) of matrix \((I + A_{22} - \beta A_{21})\). Denote by \(f(\cdot)\) the last element in matrix \(M^{-1}(\cdot)\).

\textbf{Theorem 2:} Under controller (2), the value of \(n'\) can be inferred as follows:

\[
n' = \frac{\ln f(n') - \ln f(1)}{\ln f(2) - \ln f(1)} + 1\]

(8)

where \(f(d) = \frac{f(d - 1) - \rho_{12}}{f(d - 2) - \rho_{12}}\) with \(\rho_{12} = \frac{2(1 + \beta)(1 - \beta)\sqrt{n}}{(1 + \beta)^2 - (1 - \beta)^2}\), and \(f(1), f(2)\) and \(n'\) are given by \(f(1) = \frac{1}{1 + \beta}\), \(f(2) = \frac{1 - \beta}{(1 + \beta)^2 - (1 - \beta)^2}\) and

\[
f(n') = \lim_{k \to \infty} \frac{2 \ln v_{n+1}(k)}{v_{n+1}(k)}.\]

\textbf{Proof:} From the definition of matrix \(A\) in (4), one gets the explicit form of matrix \((I + A_{22} - \beta A_{21})^{-1}\) as

\[
\begin{bmatrix}
1 + \beta & \frac{1 - \beta}{2} & 0 & \cdots & 0 & 0 \\
\frac{1 - \beta}{2} & 1 + \beta & \frac{1 - \beta}{2} & \cdots & 0 & 0 \\
0 & \frac{1 - \beta}{2} & 1 + \beta & \cdots & 0 & 0 \\
\vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\
0 & 0 & 0 & \cdots & 1 + \beta & \frac{1 - \beta}{2} \\
0 & 0 & 0 & \cdots & \frac{1 - \beta}{2} & 1 + \beta
\end{bmatrix}.
\]

Accordingly, the leading principal submatrices with \(d \in \{1, 2, n'\}\) are, respectively, in the form of \(M(1) = 1 + \beta\), \(M(2) = \begin{bmatrix} 1 + \beta & (1 - \beta)/2 \\ (1 - \beta)/2 & 1 + \beta \end{bmatrix}\), and \(M(n') = (I + A_{22} - \beta A_{21})\). For any \(1 \leq d \leq n'\), there holds

\[
M(d) = \begin{bmatrix}
M(d - 1) & \vdots \\
0 & \cdots & (1 - \beta)/2 & 1 + \beta
\end{bmatrix}.
\]

the inverse of which is

\[
M^{-1}(d) = \begin{bmatrix}
* & (1 + \beta - \frac{(1 - \beta)^2}{4} f(d - 1))^{-1} \\
0 & \cdots & (1 - \beta)/2 & 1 + \beta
\end{bmatrix}.
\]
Then, \( f(d) \) can be obtained in a recursive manner yielding
\[
f(d) = \frac{1}{1 + \beta - \frac{(1-\beta)^2}{4}} f(d - 1). \tag{9}
\]

Two roots of the characteristic equation of (9) are \( \rho_{1,2} = \frac{1 + \beta \pm \sqrt{1 - 3\beta}}{1 - \beta} \). Recalling the definition of \( \bar{f}(d) \), the general expression of the recurrence relation (9) is given by
\[
\bar{f}(d) = \bar{f}(1) \left( \frac{\bar{f}(2)}{\bar{f}(1)} \right)^{d-1}. \tag{10}
\]

When \( d = n' \), taking the natural logarithm on both sides of (10) yields
\[
n' = \frac{\ln \bar{f}(n') - \ln \bar{f}(1)}{\ln 2} \cdot n + 1.
\tag{11}
\]

In view of (6), the absolute value of \( u_{n'} \) satisfies
\[
\lim_{k \to \infty} \| v_{n'}(k) \| = \frac{1}{2} \bar{f}(n') \| v_{n'+1}(k) \|. \tag{12}
\]

Therefore, it is straightforward to get
\[
f(n') = \lim_{k \to \infty} \frac{2\| v_{n'}(k) \|}{\| v_{n'+1}(k) \|}.
\tag{13}
\]

This completes the proof.

**B. Estimation Using the Measurements From the Last Two Time instants**

In this section, under the assumption that the measurements from the last two time instants are available, the controller for estimation is designed as
\[
\begin{align*}
v_0(k+1) &= 0 \\
v_i(k+1) &= \frac{\alpha}{2} (q_{i+1}(k) + q_{i-1}(k) - 2q_i(k)) + \frac{v_{i+1}(k-1) + v_{i-1}(k-1)}{2}, i \in \mathcal{V}_C \setminus \{0\} \\
v_n(k+1) &= -v_0(k).
\end{align*}
\tag{14}
\]

This controller is similar to (2) except that for \( i \in \mathcal{V}_C \setminus \{0\} \) it uses \( v_i(k-1) \) instead of \( v_i(k) \). This specific manner contributes to an analysis-friendly structure that will be illustrated below. Denote by \( s_r(k) = [q_1(k), q_2(k), \ldots, q_{n'}(k), v_1(k-1), v_2(k-1), \ldots, v_{n'}(k-1), v_1(k), v_2(k), \ldots, v_{n'}(k)]^T \). The compact form of (14) is
\[
s_r(k+1) = \begin{bmatrix} I & 0 & \Delta t * I \\ 0 & 0 & I \\ \alpha A_{21} & A_{22} & 0 \end{bmatrix} s_r(k) + b_v^T r_{n'+1}(k). \tag{15}
\]

The definition of \( A_{21}, A_{22}, \) and \( b \) are the same as that in Section III-A. Similarly, one has
\[
s_r(k+1) = A_r^n s(1) + \sum_{i=1}^{k} (A_r)^{k-i} b_v^T r_{n'+1}(i).
\]

Then, we have another main theorem regarding the spectral property of matrix \( A_r \).

**Theorem 3**: The spectral radius of \( A_r \) is less than 1 if the parameter is chosen such that \( \alpha \Delta t < \frac{1 - \cos\left(\frac{\pi}{n}\right)}{\sqrt{n} - \cos\left(\frac{\pi}{n}\right)} \).

The proof of Theorem 3 is given in [25] due to space limitation.

Following the same operations as the previous subsection, one obtains
\[
\lim_{k \to \infty} s_r(k) = (-1)^{k+1} (I + A_r)^{-1} b_v^T r_{n'+1}(1). \tag{15}
\]

**Theorem 4**: Under controller (14), the value of \( n' \) can be obtained in the form of
\[
n' = \lim_{k \to \infty} \frac{(1-\beta)\| v_{n'}(k) \|}{\| v_{n'+1}(k) \|} - (1-\beta)\| v_{n'}(k) \|. \tag{16}
\]

**Proof**: The inverse of matrix \( (I + A_r) \) is given by
\[
(I + A_r)^{-1} = \left[ \begin{array}{cccc}
1 - \beta & (1 - \beta)/2 & \cdots & 0 \\
(1 - \beta)/2 & 1 - \beta & \cdots & 0 \\
\vdots & \vdots & \ddots & \vdots \\
0 & 0 & \cdots & 1 - \beta \\
0 & 0 & \cdots & (1 - \beta)/2 \end{array} \right].
\]

To distinguish from the symbol \( M(d) \) in previous section, we use \( M_r(d) \) to denote the leading principal submatrix of order \( d \) of matrix \( (I - A_{22} - \beta A_{21}) \). Then, its determinant can be obtained via
\[
|M_r(d)| = |1 - \beta| |M_r(d - 1)| - \frac{(1 - \beta)^2}{4} |M_r(d - 2)|.
\]

The general expression of \( M_r(d) \) from the above recursive equation is given by
\[
|M_r(d)| = \frac{n + 1}{2^n} (1 - \beta)^n.
\]

Apparently, when \( \beta \neq 1, M_r(d) \neq 0, \forall d \in \mathbb{N}, \) implying \( M_r(d) \) is invertible. Let \( g(d) \) represent the last element of matrix \( M_r^{-1}(d) \). Then, it follows:
\[
M_r^{-1}(d) = \left[ \begin{array}{c}
* \\
(1 - \beta - \frac{(1 - \beta)^2}{4} g(d - 1))^{-1} \end{array} \right].
\]
The function $g(d)$ can be expressed as a recurrence relation

$$g(d) = \frac{1}{1 - \beta - \frac{(1-\beta)^2}{4}} g(d-1)$$

the explicit solution to which is given by

$$g(d) = \frac{2d}{(d+1)(1-\beta)}.$$ 

In combination with (15), as $k \to \infty$, $v_{n'}(k)$ satisfies

$$\lim_{k \to \infty} \|v_{n'}(k)\| = \frac{n'}{(n' + 1)(1 - \beta)} \|v_{n'+1}(1)\|. \quad (17)$$

Then, after simple rearranging, the value of $n'$ can be obtained as (16).

Remark 2: Note that although the two calculation manner (8) and (16) both require the iterative step $k$ tends to infinity, in implementations and applications the value of $n'$ can be obtained in finite time. Since the eventual estimation value of $n'$ is a positive integer, $n'(k)$ will not be updated once $n'(k)$ enters the interval of $(0.5, 0.5)$ around some constant value. The real value can then be obtained via rounding-off method.

IV. FORMATION CONTROL BASED ON ESTIMATION

This section will present control law for each robot based on the estimation of robot number in each chain. Given that the vertex robot $s_i$ has the knowledge of $n_{i-1}^*$ via estimation, the polygon formation control law is designed as

$$v_i(k + 1) = \frac{\alpha}{2} (q_{i+1}(k) + q_{i-1}(k) - 2q_i(k)) + \frac{v_{i+1}(k + 1 - \sigma_k) + v_{i-1}(k + 1 - \sigma_k)}{2}, i \in \mathcal{V} - S$$

$$v_i(k + 1) = \alpha (q_{i-1}(k) - q_i(k) - l_{i-1}^*) + v_{i-1}(k + 1 - \sigma_k), i \in S - \{s_0\}$$

$$v_{s_0}(k + 1) = 0 \quad \text{(18)}$$

where $\sigma_k \in \{1, 2\}$ indicates the time instants associated with the measurements used in implementation and denote $l_{i-1}^* = \frac{d_i}{n_{i-1}^*}$. It can be observed from (18) that the external information $l_{i-1}^*$ only influence the vertex robots, while for the nonvertex robot, the controllers of the estimation and the formation process share the same form. Hence, the two processes can be implemented successively.

Theorem 5: Using the control law (18), the group robots modeled by (1) are stabilized at the desired polygon formation under the parameter condition in Theorem 1.

Proof: The proof is divided into three steps: 1) clarify the compact form of the system under control law (18); 2) prove the Schur stability of the state matrix; 3) show the convergence to the desired state.

First, according to (18), the entire system is a linear cascade system where every two chains $s_i, s_{i-1} \in S$ are cascaded with $q_{s_{i-1}}$ and $v_{s_{i-1}}$. For the sake of brevity, suppose the number of robots in each chain are all equal to $n$. Similarly, the dynamics under the formation controller (18) when $\sigma_k = 1$ can be written as

$$s(k + 1) = \begin{bmatrix} I & \Delta t & f \end{bmatrix} s(k) + B_f u_f \quad \text{(19)}$$

where $A_{21f}, A_{22f} \in \mathbb{R}^{n \times n}$ and $u_f = [q_{s_{i-1}}, v_{s_{i-1}}, l_{i-1}^*]$. By applying iterative process, (19) turns to be

$$s(k + 1) = A_f^k s(1) + (I + A_f + \cdots + A_f^{k-1}) B_f u_f.$$

Second, we prove that the state matrix is Schur, i.e., $\lim_{k \to \infty} A_f^k = 0$. Noticing that the matrix $A$ and $A_f$ only differ in two entries, we separate $A_f$ into $A_f = A + A_d$ with

$$A_d = \begin{bmatrix} 0_{(2n-1) \times n} & 0_{(2n-1) \times n} \\ 0 & 0 & 0 & 0 & 0.5 \alpha & 0 & 0 & 0.5 & 0 \end{bmatrix}.$$ 

Then

$$A_f^k = (A + A_d)^k = A^k + kA^{k-1}A_d \quad \text{(20)}$$

since $A_d^k = 0, k = 2, 3, \ldots, \infty$. Remind that we already have $\lim_{k \to \infty} A_d = 0$ when the parameters satisfy Theorem 1. Now we focus on the second term. The Jordan normal form of $A$ can be obtained as $A = PJ^P$. Assume that $\lambda$ is an eigenvalue of $A$ and $J(\lambda) \in \mathbb{R}^{n_\lambda \times n_\lambda}$ is its corresponding Jordan block with $n_\lambda$ being the dimension of $J(\lambda)$. We have

$$J(\lambda)^{k-1} = \begin{bmatrix} \lambda & \cdot & \cdot & \cdots & \cdot \\ 1 & \lambda & \cdot & \cdots & \cdot \\ 0 & 1 & \lambda & \cdots & \cdot \\ \vdots & \vdots & \ddots & \ddots & \vdots \\ 0 & 0 & \cdots & 1 & \lambda \end{bmatrix}.$$ 

As $|\lambda| < 1$, it is obvious that $\lim_{k \to \infty} kJ(\lambda)^{k-1} = 0$, which implies that $\lim_{k \to \infty} kA^{k-1}A_d = \lim_{k \to \infty} kPJ^P k-1P^{-1}A_d = 0$. Combining (20), we have $\lim_{k \to \infty} A_f^k = 0$ when $\alpha \Delta t < 1 - \cos^2(\frac{\pi}{2n})\frac{1}{3\cos^2(\frac{\pi}{2n})}$. Further, the matrix of the whole system (18) is a lower triangular matrix, denoted by

$$A_s = \begin{bmatrix} A_f & 0_{2n \times 2n} & 0_{2n \times 2n} & \cdots & 0_{2n \times 2n} \\ A_{sd} & A_f & 0_{2n \times 2n} & \cdots & 0_{2n \times 2n} \\ 0_{2n \times 2n} & A_{sd} & A_f & \cdots & 0_{2n \times 2n} \\ \vdots & \vdots & \ddots & \ddots & \vdots \\ 0_{2n \times 2n} & 0_{2n \times 2n} & \cdots & A_{sd} & A_f \end{bmatrix}.$$
with
\[
A_{sd} = \begin{bmatrix}
0_{n \times n} & 0_{n \times n} \\
0 & 0 \\
0_{(n-1) \times n} & 0_{(n-1) \times n}
\end{bmatrix}.
\]

Therefore, the whole system matrix has the same eigenvalue as \( A_f \), which implies the whole system is stabilized. If the number of robots in each chain is different, the stabilization condition is up to the largest \( n_{s-1} \).

Finally, we prove that the system converges to the desired state under the control input \( u_f \). In view of the fact that \( \lim_{k \to \infty} A_f^k = 0 \) implies the spectral radius of \( A_f \) is less than 1 [26], it yields
\[
\lim_{k \to \infty} s(k) = (I - A_f)^{-1} B_f u_f
\]
where
\[
(I - A_f)^{-1} = \begin{bmatrix}
(\alpha \Delta t)^{-1} I & -\alpha^{-1} A_{21}^{-1} \\
-\Delta t^{-1} I & 0
\end{bmatrix}.
\]

The value of \( (I - A_f)^{-1} B_f u_f \) only depends on the first and the last column of \( A_f \). Notice that the first column of \( A_{21}^{-1} \) is \([-2, -2, \ldots, -2]^T\) and the last column is \([-1, -2, \ldots, -n]^T\). Then, (21) turns to
\[
\lim_{k \to \infty} s(k) = [q_{s_{i-1}} + \alpha^{-1} v_{s_{i-1}} - l_{i-1}^r, q_{s_{i-1}} + \alpha^{-1} v_{s_{i-1}} - 2l_{i-1}^r, \ldots, q_{s_{i-1}} + \alpha^{-1} v_{s_{i-1}} - nl_{i-1}^r, 0, 0, 0]^T.
\]

For the first chain, it is set that \( q_{s_0} = q_0 \) and \( v_{s_0} = 0 \) where \( q_0 \) is an arbitrary desired position. Then, the convergent position of the first chain is \([q_0 - r_0^s - l_0^r, q_0 - 2l_0^r, \ldots, q_0 - nl_0^r]\] and the ultimate velocity is 0. Similarly, the convergent position of the second chain is \([q_0 - r_0^s - l_1^r, q_0 - r_0^s - 2l_1^r, \ldots, q_0 - r_0^s - nl_1^r]\). The convergence state of the succeeding chains can be deduced in the same way, indicating the whole system will converge to the desired state. The proof of the case when \( \sigma_k = 2 \) is quite similar and is omitted due to the space limitation.

V. Simulations and Experiments

In this section, we first present the simulation results to validate the effectiveness of the two estimation strategies. Their performance in terms of the convergence speed and the sensitivity to robot group size will also be discussed. Then the simulation and experimental results are presented to give an intuitive sense on the behavior of the proposed control scheme.

A. Simulation Results of Estimation Strategies

The simulation is conducted with 20 robots that are randomly distributed on a chain graph. The time interval between two sampling instants is set to be \( \Delta t = 0.01 \text{s} \) and the parameter \( \alpha \) in different controllers are chosen to be the same as \( \alpha = 0.5 \).

Fig. 3 shows the evolution of estimation value using estimation strategies (8) and (16) over time, from which it can be seen the precise estimation can be achieved in finite time. Besides the effectiveness, we compare the two estimation strategies from the perspective of their convergence speed, the robustness, and the computation complexity. The comparison of convergence speed is carried out by setting the number of robots from 5 to 30, and recording the convergence time at each \( n \). We then derive the average time after repeating the same operation five times. The results are shown in Fig. 4. It can be observed that when the group size is relatively small, the convergence speed is almost the same no matter which strategy is used. However, as the size of the robot group grows, the strategy (8) renders us precise estimation in less time than (16). In addition, from the explicit expressions of (8) and (16), we know the precise estimation relies on both \( ||v_{n'}|| \) and \( ||v_{n'+1}|| \) when they reach their equilibrium. In order to show the influence of group size on estimation, we conduct another simulation by computing the change of \( ||v_{n'}||/||v_{n'+1}|| \), which can be interpreted as the sensitivity (or somewhat robustness) w.r.t. the number of robots. The results are shown in Fig. 5, implying the strategy (16) is more sensitive to the group size, which is more favorable to the estimation. It is also worth noticing that irrespective of those above-mentioned properties, the relatively more concise expression of (16) generally leads to lower computation complexity.

B. Simulation of Formation Control

Consider a team of 120 robots whose desired formation is a hexagon, with 20 robots on each chain. The set of vertex robots is set as \( S = \{1, 21, 41, 61, 81, 101\} \) and the corresponding
relative configuration $r^*$ is chosen as
\[ r^* = \begin{bmatrix} -4 & -8 & -4 & 4 & 8 & 4 \\ -8 & 0 & 8 & 8 & 0 & -8 \end{bmatrix}. \]

Assume that the formation control law (18) is implemented under the condition that robot $s_i$ has obtained the real value of $n_i^{s_i-1}$ via estimation. The time interval is set to be $\Delta t = 0.05$ s and the control parameter $\alpha = 0.5$.

Fig. 6 shows the collective formation shape at $t = \{0, 50, 100, 150\}$ s. Based on the formation evolution at different time instants, it is obvious that the desired formation is achieved from the geometric perspective. This is further validated by the convergence of relative distance errors $e_i = \|r_i - r_i^*\|$, $i = 1, \ldots, 5$, to the origin, shown in Fig. 7. When equilibrium is attained, the robots become static and maintain the status thenceforth, which is demonstrated in Fig. 8.

### C. Experiments

In this section, the physical experiments are carried out on the mobile platform consisting of seven miniature unmanned aerial vehicles called Crazyflie. The Crazyflie is a typical quadrotor UAV. Generally, the controller is designed in cascade form with two subcontrollers: 1) an inner-loop attitude controller; and 2) an outer-loop position controller. We only focus on the latter, where the kinematics can be described by (1). Two phases are involved: 1) distributed estimation; and 2) formation control. The initial relative locations of these flying robots are shown in Fig. 9. The desired polygon formation is prescribed as a triangle with vertex robot set $S = \{0, 2, 5\}$. Hence, three chain graphs are accordingly generated, containing 2, 3, and 2 robots,
In formation control, the relative position matrix of neighboring vertex robots is designed as

\[ r^* = \begin{bmatrix} 1 & 2 & -3 \\ -2 & 2 & 0 \end{bmatrix}. \]

The parameters are chosen as \( \Delta t = 0.2 \text{ s} \) and \( \alpha = 0.3 \). After implementing the control law (18), the robots are stabilized at a triangle formation shown in Fig. 11(a), where the in-between robots are evenly distributed along each side. Regarding the vertex robots, their relative distance errors are shown in Fig. 11(b), where the convergence to the origin indicates the realization of the prescribed polygon formation shape. Together with the previous discussion on the rest robots, the effectiveness of the proposed self-organized formation control strategy is verified via physical flying robots.

VI. CONCLUSION

In this article, we have proposed a self-organized polygon formation control framework that can realize an arbitrary polygon formation with given vertex robots. First, two distributed control strategies for estimation have been designed using the measurements from the latest and the last two time instants, respectively. Based on the estimation, the vertex robots can infer the number of robots in its associated chain. Then, under the circumstance that only vertex robots have access to the external information, the specific formation control law was proposed for each robot so as to enable the majority of the group robots move merely following the very simple principle, namely moving toward the centroid of the line segment formed by two direct neighbors. The proposed polygon formation strategy extricated the users from complicated predesign of the desired relative variables globally. In addition, it is inherently superior to the consensus-based control structure due to its scalability and flexibility in the sense that the external information only relates to a few robots. An interesting direction in the future is to extend the polygon formation to more general formation shapes.

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