Research Article

Automatic Distributing Schemes of Physical Cell Identity for Self-Organizing Networks

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This paper presents and puts forward an optimal automatic distributing of physical cell identity (ADPCI) scheme for the self-organizing network (SON). Considering the high number and the layered structure of the evolved node B (eNodeB, eNB) in the initial rollout phase, the assigning of PCI for cells would be quite complex. The PCI self-distributing problem is mapped to the well-known minimum spanning tree (MST) problem in order to optimize the PCI reuse distance and decrease the multiplexing interference. The correlation property of PCI is analyzed and taken into consideration in the assigning phase. Moreover, a suboptimal algorithm (SADPCI) is presented as it performs approximately to ADPCI but the computational complexity is lower. To demonstrate the proposal validity, performances of ADPCI and SADPCI are evaluated. Simulation results illustrate that these schemes can achieve significantly higher performance even under the condition of severe PCI deficiency.

1. Introduction

There is a strong momentum for self-organizing features in wireless communication networks, self-configuration and self-optimization are identified as two mechanisms to facilitate operation and manage the long term evolution (LTE) network [1, 2]. In parallel, the self-distribution of PCI is included in the self-configuration use cases defined by the Next Generation Mobile Networks (NGMN) Alliance [3].

The objective of this use case is to assign a PCI to each cell so that mobile terminals can identify neighboring cells without ambiguity. PCI indicates the primary and secondary synchronization signals which help user equipment (UE) to acquire frequency and time synchronization during the cell search phase. However, considering the high number and layered structure of eNodeBs, finite number of IDs need to be reused across the network. Therefore, PCI allocation must to be planned carefully to avoid multiplexing interference and conflict. Methods for managing other radio resources [4, 5] can also be applied in PCI allocation.

Some proposals are discussed in [6–10]. One suggests that eNB scans its own radio environment, especially in terms of reception of the down-link transmission band of neighboring radio cells to acquire PCI information. The scanning method helps eNB to identify unavailable PCI and thus avoid collision to a certain degree. However, in order to perform a confusion free selection of PCI, the PCI assigning information of neighbors’ neighbors have to be measured, but the measurement result depends on the signal quality which cannot be guaranteed. Another method has performed a distributed solution that relies on the use of a temporary PCI. The new eNB chooses a random PCI from a predefined set provided by operation administration and Maintenance (OAM) and starts to operate. The automatic neighbor relationship (ANR) function is utilized to acquire neighbors’ PCI information supported by UEs. The method performs more effectively to address both collision and confusion requirements than the previous method. However, it relies on the proper location of UEs to identify each of all the neighbors; furthermore, PCI reconfiguration causes UE dropping and brings too much overhead to the system. A centralized approach [9] has mapped the PCI assignment problem to the well-known and well-understood problem of graph coloring. The coloring algorithm is used and
simply extended in the approach, and it provides an efficient initial assignment even for complex networks. The scheme has analyzed the properties of the colored graph that is used for extending the network with new cells, and the results show that only minimal interruptions have occurred while still retaining the properties of a colored graph. Another centralized approach (HCPCI) [10] has introduced a hyper graph coloring PCI assigning scheme. The neighbor’s relationship degree $N$ is regarded to be the reuse distance; only when $N \geq 7$, PCI are PCI could be reused.

This paper proposes an automatic distributing PCI scheme. At first, the correlations between different PCIs are analyzed and the interinfluence IDs are classified into different groups. The PCI distributing problem is mapped to the well-known MST problem and the reuse distance is taken into account in order to decrease the multiplexing interference throughout the entire network. A suboptimal scheme is proposed as a second solution which has a good performance approximated to ADPCI but with much lower computational complexity.

The remainder of this paper is organized as follows. Section 2 contains a detailed description of scenarios and the framework of PCI management, the distributing principles as well. Section 3 analyzes the correlation property of IDs and represents the proposed schemes of ADPCI and SAD-PCI. The performance evaluation is presented in Section 4, followed by a conclusion in Section 5.

2. PCI Assigning Framework and Principles

2.1. PCI Distributing Scenario and Framework. Two typical scenarios are defined in the SON description specification [6]. In a macrocell deployment, a large number of eNBs are deployed and requiring PCI configuration during the initial network establishment. However, the number of PCIs is limited and insufficient to guarantee that each cell gets an individual PCI. Thus, PCI has to be reused in the network which brings the multiplexing interference inevitably. Another scenario is the assignment for individual eNB during the network growth.

To minimize the human interventions and decrease the planning, deployment, optimization, and maintenance activities, the newly deployed eNBs are configured by automatic installation procedures by OAM to get basic parameters and download necessary software for operation. The support for PCI assignment is translated into concrete functionalities, interfaces, and procedures as shown in Figure 1.

(i) Centralized SON function: according to centralized SON function, the newly deployed eNBs obtains relevant PCI allocating information, including antenna location, cell identity, cell radius, down tilt, and height of antenna. The geographic coordinates can be obtained with the help of the global position system (GPS) and other information is acquired during the base station establishment phase. The information of eNBs are classified and provided to upper layer OAM through Itf-N (interface-north).

(ii) Data processing/configuration interface: this module has the responsibility to process the data obtained from the network, like cell type, cell state, and the neighbor relations are classified and transmitted to the database. When the PCI allocating decision is made, it indicates eNBs to update the results.

(iii) Policy management base: this module indicates the PCI self-configuring policy. Operators can provide specific groups of IDs which meet specific requirements for example to ensure uniqueness in border regions. The policy can be created, edited, and modified by the operators or through the PCI allocation feedback information.

(iv) PCI algorithm execution: based on the information from database, PCI algorithm analyzes the allocating policy and executes for PCI distribution.

(v) PCI resources management bases: PCI usage status is stored in resource bases, including PCI reuse frequency, the PCI number for macro cell, and heterogeneous nodes.

(vi) Database: mainly contains related information that obtained from lower layer or indicated from other modules. It provides indispensable information for the algorithm, for example, cell state information, cell type information, and neighbor list.

2.2. Allocation Issues and Principles. Despite the existence of 504 different IDs, the actual available identities are limited to a smaller number. IDs are grouped into 168 groups and three sequential PCIs are generally corresponding to three sectors in an eNodeB. Furthermore, IDs are divided into subsets for macro-, micro-, and femtocells in order to simplify the new eNB introduction in one layer without impacting on other layers. The available PCI number for macro cell is not as redundant as expected, therefore PCI reuse is inevitable. The optimization of PCI assigning relies on the location and basic orientation of eNBs and the reuse distance should be taken into account. The objective of ADPCI is to optimize the reuse distance and minimize interference to achieve global optimum.

In addition, each cell identity corresponds to a unique combination of an primary synchronization signal (PSS) sequence and an secondary synchronization signal (SSS) sequence, each of which comprises of a sequence of length 62 symbols and performe a great correlation property. However, a number of SSS sequences are high correlated to others, which affects UE to recognize the target cell. The cross-correlation properties are analyzed in the next section. On the other hand, the automatic configuration is specified to meet the requirements of collision and confusion free [6]. The former means two neighbor cells cannot use identical ID; the latter one implies that one cell cannot have any two neighbor cells that assigned with identical ID, thus allowing for ID reuse by 3rd degree neighbors, as shown in Figure 2.

Based on the above factors, the principles of PCI assigning mainly include the following.
3. PCI Self-Distributing Algorithm

3.1. Synchronization Signals Sequences Correlation Analysis.
In this section, the property of synchronization code is analyzed and the result will be provided. Highly correlated IDs are grouped together based on the results, and will be distributed separately. As described in [11], each ID can be expressed by the following equation:

\[ N_{ID}^{cell} = 3N_{ID}^{(1)} + 3N_{ID}^{(2)}, \]  

where \( N_{ID}^{(1)} \) is indicated by SSS sequences in the range of 0–167, it represents the ID groups. \( N_{ID}^{(2)} \) is indicated by PSS sequences in the range of 0–2, defining the actual cell identity within a group. The SSS sequences are specially designed. It is based on M-sequences, which can be created by cycling through every possible state of a shift register. Two codes are two different cyclic shifts of a single length-31 M-sequence and alternated between slot 0 and slot 10 in each radio frame, which enables the UE to determine the 10 ms radio frame timing from a single observation of a SSS in the synchronization procedure. The code is one-to-one mapped to the physical layer identity within the group corresponding to the target eNodeB. Details of the scrambling operations are given in [11].

Based on the understanding of SSS sequences, all SSS sequences are generated and the correlations between any two of codes are estimated. Figure 3 illustrates the cross-correlation of sequence index = 84 in frequency domain.
The blue and red stems represent the cross-correlation value in slot 0 and slot 10, respectively. The results show that most of the sequences have good properties (less than 0.2), but a few pairs are highly correlated (near 0.5). All the SSS sequences in one slot are correlated reciprocally, but not between different slots. However, both slots in a frame should be considered due to the synchronization process for cell search. As shown in the simulation result, the sequence index = 84 are highly correlated with sequences \{25, 55, 84, 112, 139\} in slot 0 and \{27, 56, 111, 137, 162\} in slot 10, respectively. Let CRset\(n\) be the combination of sets that contains both slots for ID index = \(n\), thus CRset(84) = \{25, 27, 55, 56, 84, 111, 112, 137, 139, 162\}. Identities from the same CRset\(n\) are considered to be separated. The result of PCI with high correlation values are grouped in both slots, shown in Table 1.

### Table 1: Groups of SSS sequences with high correlation.

| Slot 0 | Slot 10 |
|--------|---------|
| 0      | 30 59 87 114 140 165 0 |
| 1      | 31 60 88 115 141 166 1 30 |
| 2      | 32 61 89 116 142 167 2 31 59 |
| 3      | 33 62 90 117 143 3 32 60 87 |
| 4      | 34 63 91 118 144 4 33 61 88 114 |
| 5      | 35 64 92 119 145 5 34 62 89 115 140 |
| 6      | 36 65 93 120 146 6 35 63 90 116 141 165 |
| 7      | 37 66 94 121 147 7 36 64 91 117 142 166 |
| 8      | 38 67 95 122 148 8 37 65 92 118 143 167 |
| 9      | 39 68 96 123 149 9 38 66 93 119 144 |
| 10     | 40 69 97 124 150 10 39 67 94 120 145 |
| 11     | 41 70 98 125 151 11 40 68 95 121 146 |
| 12     | 42 71 99 126 152 12 41 69 96 122 147 |
| 13     | 43 72 100 127 153 13 42 70 97 123 148 |
| 14     | 44 73 101 128 154 14 43 71 98 124 149 |
| 15     | 45 74 102 129 155 15 44 72 99 125 150 |
| 16     | 46 75 103 130 156 16 45 73 100 126 151 |
| 17     | 47 76 104 131 157 17 46 74 101 127 152 |
| 18     | 48 77 105 132 158 18 47 75 102 128 153 |
| 19     | 49 78 106 133 159 19 48 76 103 129 154 |
| 20     | 50 79 107 134 160 20 49 77 104 130 155 |
| 21     | 51 80 108 135 161 21 50 78 105 131 156 |
| 22     | 52 81 109 136 162 22 51 79 106 132 157 |
| 23     | 53 82 110 137 163 23 52 80 107 133 158 |
| 24     | 54 83 111 138 164 24 53 81 108 134 159 |
| 25     | 55 84 112 139 165 25 54 82 109 135 160 |
| 26     | 56 85 113 166 26 55 83 110 136 161 |
| 27     | 57 86 114 137 167 27 56 84 111 137 162 |
| 28     | 58 87 115 138 168 28 57 85 112 138 163 |
| 29     | 59 88 116 139 169 29 58 86 113 139 164 |

### 3.2. Optimal PCI Self-Distributing Algorithm.

The procedure of ADPCI is illustrated step by step in Figure 4 and cell identities sets are defined to facilitate the description of the algorithm in Table 2. The algorithm consists of three stages. In Stage I, the assigning order of eNBs will be given according to the well-known minimum spanning tree (MST) algorithm. In Stages II and III, PCI distributing and reuse methods are discussed in detail.

In the first stage, the network deployment is mapped into an abstract graph to reflect the actual network environment based on the location of nodes. The network deployment is mapped into a fully connected and undirected graph \(G = (V, E)\), where vertices represent the network nodes, and edges represent the connection between vertices. Moreover, each edge is weighted with signal transmission propagation loss value. Specifically, the created graph \(G = (V, E)\) is defined as follows.

(i) Define a set of vertexes \(V = \{v_i\}\), where the element \(v_i\) represents the \(i\)th eNB.

(ii) Define a set of edges \(E = \{e_{ij}\}\), where \(e_{ij}\) is the edge between \(v_i, v_j\).

(iii) Define an \(m \times m\) matrix of weight values \(W\):

\[
W = \begin{pmatrix}
w_{11} & \cdots & w_{1m} \\
\vdots & \ddots & \vdots \\
w_{m1} & \cdots & w_{mm}
\end{pmatrix},
\]

where \(w_{ij}\) is the weight value of edge \(e_{ij}\). The weight values can be defined by different principles to
meet the specific requirements. Here we use different experiment transmission models to calculate the path loss values based on the practical network environment, $w_{ij}$ is defined as calculated linear propagation loss value. The calculation is based on different experiment transmission models.

The MST algorithm (see the Appendix) is applied and extended to search the minimum propagation loss values. Figure 5 shows the procedure of adding edges with minimum weights and the growth of the MST. Independent trees are connected by edge with minimum weight till a spanning tree is formed. The algorithm result returns the assigning order of eNBs, allowing assignment to avoid reuse interference by using different identities.

In Stage II, PCIs are assigned to eNBs one by one following the order. Suppose that there are $N$ IDs for the macro-eNBs, thus the top $N$ eNBs in the MST result can acquire ID without causing reuse interference; as long as the high correlated IDs are separated.

Let $m$ be the neighbors’ identities of the $i$th eNB. Different PCIs are randomly picked from the unused set
$PsetA \setminus PsetU \setminus \bigcup_m CRset(m)$ and added to the used set once they have been used. In this way, the highly correlated PCIs from neighbor cells are excluded from the assigning sets to guarantee an interference-free assignment.

However, when all unused PCIs have been assigned, PCI reuse is inevitable. It is more accurate to estimate the reuse effect before actually using it. Let $k_i(n)$ be the reuse impact factor (RIF) for the $i$th eNB, it can be calculated and expressed by cumulative propagation loss values as follows:

$$k_i(n) = \sum_{j=1}^{d} w_{i,j},$$

where $w_{i,j}$ is the linear propagation loss value from interfered eNB$_j$ to reference eNB$_i$. The parameter $d$ is the number of eNB that assigned with identical value $index = n$ at the current state. In this way, the RIFs of all IDs can be expressed, a column list $K$ is composed as follows:

$$K = \begin{pmatrix} k_i(1) \\ k_i(2) \\ \vdots \\ k_i(N) \end{pmatrix},$$

where $k_i(n)$ with different PCI indexes are calculated and included in the list, the length of $K$ equals to the number of available PCI for macro cell. The RIF quantifies the interferences of each PCI and helps to select the optimal PCI, shown in Figure 6. Next we sort elements in list $K$ in descending order. The set $PsetK$ is the PCI set corresponding to the ordered list $K$. The results return an ordered list of elements from high to low. The higher $k_i(n)$, the less serious eNB$_i$ can be interfered. The return result may contain IDs used by neighbors and highly correlated resources, which need to be fixed to avoid...
collision confusion. The main steps are presented as follows:

(i) If $PsetK_i \setminus \{PsetN_i \cup PsetNN_i\} \setminus \bigcup_m CRset(m)$ is not empty, pick the first element from it and assign it to the eNB.

(ii) If $PsetK_i \setminus \{PsetN_i \cup PsetNN_i\} \setminus \bigcup_m CRset(m) = \emptyset$, use the first element from set as $PsetK_i \setminus \{PsetN_i \cup PsetNN_i\}$ suboptimal solution.

(iii) Otherwise, pick the first element from set $PsetK_i$ and assign it to eNB $i$.

The calculation of RIF helps eNB to evaluate the potential multiplexing interference and to make the best decision of assigning at current state. Meanwhile, removal of neighbors’ PCIs can be done to avoid collision and confusion.

3.3. Suboptimal Algorithm for PCI Self-Distributing. The ADPCI provides an optimal algorithm for self-distributing, however, the high-performance causes high computational complexity. In this section, a suboptimal solution with relatively low computational complexity is given.

Define a concept of use frequency factor (UFF) for each PCI as it indicates the identity reuse times, let $U = \{u_1, u_2, \cdots, u_N\}$ be the set that contains all UFFs for every PCI. In each looping, the PCI corresponding to min$U$ is preselected, then estimate the reuse interference for every eNBs. The RIF of PCI $index = n$ for every unassigned eNBs can be calculated by (3), and a list $L$ is defined as follows:

\[
L = \begin{pmatrix}
  k_1(n) \\
  k_2(n) \\
  \vdots \\
  k_i(n)
\end{pmatrix}, \quad (5)
\]

where $k_i(n)$ is the RIF value of eNB $i$ assigning with PCI $index = n$. In this case, the ID $index = n$ is the constraints and the eNBs $i$ is the variable. Sort list $L$ in descending order; the elements from the head of the list have a higher cumulative propagation loss value and trend to be influenced by multiplexing interferences less than that in the tail. The result may also need to exclude IDs used by neighbors and the highly correlated IDs. The set $PsetL$ is the eNB set corresponding to the ordered list $L$. The main steps for selecting the appropriate eNB are presented as follows.

1. Select a PCI $index = n$ with minimum UFF when there is unused identity.
   a. Pick an eNB if it satisfies $\{PsetN_i \cup PsetNN_i\} \cap CRset(n) = \emptyset$ and assigned with ID $index = n$. Otherwise, pick other eNBs.
   b. If there is no eNB that can satisfy $\{PsetN_i \cup PsetNN_i\} \cap CRset(n) = \emptyset$, randomly pick an eNB to be assigned with ID $index = n$.

2. Select a PCI $index = n$ with minimum UFF when all $u_n > 0$, calculate the RIF for every unassigned eNBs by (3) and sort list $L$ in descending order.
   a. Pick the first element from top to bottom of the set $PsetL$ that satisfies the PCI $n$ and its highly correlated IDs are not in this eNB’s neighbor list, $\{PsetN_i \cup PsetNN_i\} \cap CRset(n) = \emptyset$.
   b. If no eNB can meet the requirement above, pick the suboptimal selection that satisfies $\{PsetN_i \cup PsetNN_i\} \cap \{n\} = \emptyset$.
   c. Otherwise, pick the first element from set $PsetL$ for assignment.

The major difference between SADPCI and ADPCI is that PCI is preselected before estimating the interfering influence for different eNBs. The calculation for eNBs’ assigning order is unnecessary and the high computation of searching MST could be omitted; moreover, during the
PCI reuse phase, the calculation for all PCI resources’ RIF needs high computational complexity; however, only a few numbers of RIF for individual PCI has to be calculated in SADPCI.

4. Evaluation and Analysis

In this section, the proposed ADPCI and SADPCI are evaluated and analyzed through the performance of users’ carrier to interference ratio (CIR). We consider the simulations using a densely deployed scenario where a macrodeployment with 50 eNBs and 1000 users involved, and these eNBs and UEs are randomly distributed in the area. In order to illustrate the influence of transmission propagation models, two different signal transmission models are used to reflect the environmental changes that impacted the result of PCI distribution. The propagation loss calculation is based on the COST231 Hata urban propagation model [12]:

\[
P_{L,\text{urban}}(d)\text{dB} = 46.3 + 33.9\log_{10}(f_c) - 13.82\log_{10}(h_t) - a(h_t)
\]

\[
+ (44.9 - 6.55\log_{10}(h_t))\log_{10}(d) + C_M,
\]

where \(a(h_t)\) is a correction factor for the receiver height based on the size of the coverage area; \(C_M\) is 0 dB for medium-sized cities and suburbs and is 3 dB for metropolitan areas; the carrier frequency \(f_c\) is 2 GHz; the height of transmitter \(h_t\) and receiver \(h_r\) are set to 50 m. Another model is the dual-slope model, a special case of the piecewise linear model [13]:

\[
P_t(d)\text{dB} = \begin{cases} 
P_1 + 10\gamma_1\log_{10}\left(\frac{d}{d_0}\right) & d_0 \leq d \leq d_c, \\
P_1 + 10\gamma_1\log_{10}\left(\frac{d}{d_0}\right) - 10\gamma_2\log_{10}\left(\frac{d}{d_c}\right) & d > d_c,
\end{cases}
\]

where \(P_t\) is the transmit power; \(K\) is a constant path-loss factor; \(\gamma_1\) is the path-loss exponent above some reference distance \(d_0\) and up to some critical distance \(d_c\), after which power falls off with path-loss exponent \(\gamma_2\).

Furthermore, the available identity number \(N\) has been reduced to only 6 in order to make the solution more compelling. To compare with this extreme situation, 30 IDs are used in simulation as well. The system parameters in simulation are presented in Table 3.

To demonstrate the proposal superiority, different schemes are used in simulation for comparison. A randomly distributing scheme (RDPCI) has been introduced to assign eNBs randomly; it represents the worst situation of assignment without any optimization. Besides, a hypergraph coloring PCI assigning scheme (HCPCI) uses the neighbor’s relationship degree \(N\) to indicate the degree of neighbors’ relationship, which is regarded to be the reuse distance. ENBs with \(N \leq 7\) are too close to reuse PCI, only when \(N \geq 7\), PCI are allow to be reuse. The R-PCIS offers the lower bound of assigning property while the HCPCI reduces reuse interference more effectively.

Figure 7 shows the performance comparisons among the four schemes when the number of PCI \(N\) varies from 6 to 30. The simulation results show that there are huge performance gaps between ADPCI and RDPCI. The gaps are becoming larger when the number of PCIs are richer, for example, the average CIR (CDF = 0.5) between ADPCI and RDPCI varies from 4 dB to 9 dB when PCI number changes from 6 to 30. Because of the PCI deficiency, the multiplexing interference increased inevitably with the densely distribution of PCI. The proposed ADPCI always performs better than the other schemes for achieving higher users’ CIR due to the optimized reuse distance in PCI configuration; the curve of SADPCI is close to ADPCI and the performance is approximate to ADPCI. The mainly gaps between ADPCI and SADPCI is the gain of applying MST algorithm because the reuse interference can be avoided by unused PCI. With the unused PCIs increase from 6 to 30, the gap is becoming larger as the MST effect is more significantly.

Figure 8 shows the CDF curves of CIR where different propagation loss models are used. The choice of models should be based on the practical environment; the selection also affects the calculation of weight, thus influences the algorithm results. Although varied models have shown mixed results where the COST231 Hata urban propagation model performs a sharper slope of CIR curve and Broken-Line model has a smooth one, the performance of different schemes are obvious. However, the results suggest that the performances of ADPCI and SADPCI over the others schemes are similar to that of previous simulation.

5. Conclusions

The ADPCI is presented to improve the performance of PCI management by greedy search to achieve the global optimum. The mechanism benefits from two aspects: utilizing the grouped PCI resources to avoid multiplex interference; decreasing reuse interference through estimating the reuse influence of different IDs. The SADPCI has a similar property as ADPCI but needs less computational complexity. The performance of the ADPCI and SADPCI are evaluated and compared to traditional scheme in initial rollout macro
scenario. As the results shown, the proposed ADPCI achieves higher users’ CIR than the other schemes in condition of applying different PCI numbers and different signal transmission models.

Appendix

A. Minimum Spanning Tree (MST) Algorithm

The main MST algorithm is stated in the following steps.

1. Create a forest $F$ (a set of trees), where every vertex in the graph is an individual separate tree.

2. Create a set $E_{\text{mst}}$ that initially contains no edge in the graph.

3. While $F$ is not yet a spanning tree, operate as follows:
   a. Add an edge with minimum weight to the set $E_{\text{mst}}$ from all valid edges;
b. if that edge connects two different trees, add it to the forest and combine two trees into a single one;
c. otherwise, discard that edge from $E_{mst}$ and keep looping until the graph has only one component and forms a minimum spanning tree.

At the termination of the algorithm, the forest has only one component and forms a minimum spanning tree of the graph.

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