Joint Estimation of Multipath Angles and Delays for Millimeter-Wave Cylindrical Arrays with Hybrid Front-ends

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Abstract—Accurate channel parameter estimation is challenging for wideband millimeter-wave (mmWave) large-scale hybrid arrays, due to beam squint and much fewer radio frequency (RF) chains than antennas. This paper presents a novel joint delay and angle estimation approach for wideband mmWave fully-connected hybrid uniform cylindrical arrays. We first design a new hybrid beamformer to reduce the dimension of received signals on the horizontal plane by exploiting the convergence of the Bessel function, and to reduce the active beams in the vertical direction through preselection. The important recurrence relationship of the received signals needed for subspace-based angle and delay estimation is preserved, even with substantially fewer RF chains than antennas. Then, linear interpolation is generalized to reconstruct the received signals of the hybrid beamformer, so that the signals can be coherently combined across the whole band to suppress the beam squint. As a result, efficient subspace-based algorithm algorithms can be developed to estimate the angles and delays of multipath components. The estimated delays and angles are further matched and correctly associated with different paths in the presence of non-negligible noises, by putting forth perturbation operations. Simulations show that the proposed approach can approach the Cramér-Rao lower bound (CRLB) of the estimation with a significantly lower computational complexity than existing techniques.

Index Terms—Millimeter-wave, large-scale antenna array, delay and angle estimation, hybrid beamforming.

I. INTRODUCTION

Millimeter-wave (mmWave) large-scale antenna arrays, standardized for the fifth-generation (5G) communication networks, have the potential to estimate channel parameters with unprecedented accuracy, due to the excellent directivity of large antenna arrays and the high temporal resolution provided by mmWave systems [1]–[3]. Accurate channel parameter information plays an important role in mmWave systems for forming beams with fine accuracy, combating severe signal attenuation, and suppressing inter-user interference [4], [5]. Most existing techniques, such as [3], [5] and [6], are only suitable for uniform linear arrays (ULAs) and uniform rectangular arrays (URAs), whose array steering vectors have linear recurrence relations. The techniques cannot be directly applied to arrays with circular layouts, e.g., uniform circular arrays (UCAs) and uniform cylindrical arrays (UCyAs), as nonlinear recurrence relations exist between the array steering vectors. However, compared to linear and rectangular arrays, circular arrays are more compact, have stronger immunity to mutual coupling, and have stronger immunity to mutual coupling. They can also provide 360 degrees of angular coverage on the azimuth plane [7], [8].

Channel parameter estimation techniques have been well studied in mmWave systems, but limited results are available for large-scale mmWave antenna arrays using hybrid front-end [9]–[11]. A key challenge is that conventional channel parameter estimation algorithms are inapplicable in mmWave hybrid arrays. Current hybrid beamforming schemes, typically based on compressed sensing (CS) techniques, need to discretize channel coefficients and would suffer from accuracy losses [12], [13]. The state-of-the-art spatial spectrum estimation algorithms, such as maximum likelihood (ML) estimators [14] and subspace-based algorithms [2], [15]–[17], were designed to estimate continuous channel parameters using digital arrays, where each baseband observation is directly sampled from the signal received at an antenna. In particular, subspace-based algorithms, e.g., generalized beamspace method (GBM) [2], multiple signal classification (MUSIC) [15], estimation of signal parameters via rotational invariance techniques (ESPRIT) [15], and quadric rotational invariance property-based method (QRIPM) [17], capitalize on a multiple-invariance structure of array response vectors to estimate the channel parameters accurately with dramatically lower complexities than the ML estimator. The structure exists in digital arrays, as the received signal of every antenna is available at the baseband. With a hybrid front-end, the received signals of multiple antennas are combined via a radio frequency (RF) phase-shifting network. The multiple-invariance structure is often obscure or even lost, and the subspace-based algorithms cannot directly apply.

Challenges also arise from beam squint [19], due to typically wide bandwidths of mmWave signals; in other words, the beam directions can change markedly over the different frequencies of a signal bandwidth. The beam squint can lead
to channel dispersion in a spatial angle across the bandwidth \[19\]. Most existing channel parameter estimation methods, e.g., tensor-based subspace angle estimation (TSAE) \[20\] and Quasi-Maximum-Likelihood estimator (Q-MLE) \[21\], were designed for narrowband signals, and hence, do not address the beam squint. One existing solution which does support wideband operations is incoherent signal-subspace processing (ISSP) \[22\]. It divides a wide band into non-overlapping narrow bands. By assuming consistent channel parameters within each narrowband, channel parameter estimation and localization are applied repeatedly to the narrow bands, including forming focusing matrices. Extra steps are also required to combine the results of all the narrow bands \[23\]. The complexity of the solution is high.

In this paper, we propose a novel joint delay and angle estimation approach, which enables a hybrid UCyA to estimate the delay and the azimuth and elevation angles-of-arrival (AOAs) of every impinging path. Different from any existing works using (typically digital, narrowband) cylindrical arrays for angle estimation, such as \[17\], \[24\]–\[26\], our approach is designed for wideband mmWave hybrid antenna arrays, addressing the problem of beam squint and requiring far fewer RF chains than antennas. As depicted in Fig. 1 a series of novel steps are developed in the proposed approach with the following key contributions.

- We propose a novel three-dimensional (3D) hybrid beamformer to reduce the number of required RF chains while preserving the multiple-invariance structure in array response vectors. As a result, subspace-based algorithms remain effective for parameter estimation. Specifically, we first form a small number of vertical beams to pick up significant energy of received signals. The quasi-discrete Fourier transform (Q-DFT) \[12\] is then conducted on the horizontal plane to convert the received signals to a small dimension by exploiting the convergence of the Bessel function.

- We generalize linear interpolation to the 3D space, to reconstruct the output signals of the hybrid beamformer. By this means, we achieve consistent array responses across the wideband and suppress the beam squint effect. The wideband signals can be coherently combined, and the high temporal resolution offered by wideband mmWave systems can be utilized to improve the delay estimation accuracy.

- We jointly estimate the delay and AOAs of each path, and match the estimated parameters for different paths. Specifically, the elevation AOAs and delays are estimated by utilizing ESPRIT to exploit the multiple-invariance structure, followed by the azimuth AOAs estimated by using MUSIC. Perturbation matrices are introduced to mitigate the mismatch between the estimated delays and angles in the presence of non-negligible noises. As a result, different paths can be correctly detected.

The rest of this paper is organized as follows. The system model is presented in Section II. In Section III we develop the two-step hybrid beamforming strategy. The proposed wideband channel parameter estimation approach is introduced and analyzed in Section IV. In Section V simulation results are provided to illustrate the performance improvements of the approach. Finally, conclusions are drawn in Section VI.

**Notation:** \(a\), \(a\) and \(A\) stand for scalar, column vector, and matrix, respectively; \(I_K\) represents a \(K \times K\) identity matrix, and \(0_{M \times K}\) represents an \(M \times K\) zero matrix; \(I_K\) denotes a \(K \times 1\) vector of ones; \([A]_{i,j}\) is the \((i,j)\)-th entry of \(A\); \([A]_{i,:}\) denotes the \(i\)-th row of \(A\); the inverse, transpose and conjugate transpose of \(A\) are \(A^{-1}\), \(A^T\) and \(A^H\), respectively; \(|A|_F\) and \(\text{vec}(A)\) denote the Frobenius norm and vectorization of \(A\), respectively; \(\otimes\) denotes the Kronecker product, Kronecker sum, and Khatri–Rao product, respectively; the expectation of a random variable is denoted by \(\mathbb{E}\{\cdot\}\); and \(O(\cdot)\) denotes the computational complexity.

**II. System Model**

We consider a mmWave multi-antenna orthogonal frequency division multiplexing (OFDM) system, where a base station (BS) with \(N_R\) antennas receives signals from a mobile station (MS) \[8\]. We assume that the directions and delays of the paths remain unchanged during parameter estimation. The received signal at subcarrier \(m\) \((m = 0, 1, \ldots, M - 1)\) is given by \[3\]

\[
\mathbf{r}_m = \mathbf{H}_m \mathbf{x}_m + \mathbf{n}_m, \tag{1}
\]

where \(\mathbf{H}_m \in \mathbb{C}^{N_R \times 1}\), \(\mathbf{n}_m \in \mathbb{C}^{N_R \times 1}\), and \(\mathbf{x}_m\) denote the channel matrix, the Gaussian noise, and the transmitted signal for subcarrier \(m\), respectively; and \(N_p\) is the number of paths. The channel matrix, \(\mathbf{H}_m\), can be expressed as

\[
\mathbf{H}_m = \sum_{l=1}^{N_p} \beta_l e^{-j2\pi f \tau_l} \mathbf{a}_m(\phi_{R,l}, \theta_{R,l}), \tag{2}
\]

where \(\beta_l\) is the complex amplitude of the \(l\)-th path; \(\mathbf{a}_m(\phi_{R,l}, \theta_{R,l})\) is the array response vector with \(\phi_{R,l}\) and \(\theta_{R,l}\) being the azimuth and elevation AOAs of the \(l\)-th path. \(\tau_l\) is the time delay of the \(l\)-th path. \(f_m\) is the frequency at the \(m\)-th subcarrier. \(f_m = f_0 + m \Delta f\), where \(f_0\) is the carrier frequency at the lower end of the band and \(\Delta f\) is the subcarrier spacing. If the signal bandwidth is much smaller than the carrier frequency, then \(f_m \approx f_0\) and \[2\] reverts to the standard narrowband channel model.

The BS uses a hybrid UCyA antenna array. It consists of \(N_V\) horizontal layers of UCAs, each having \(N_H\) antennas, i.e., \(N_R = N_V N_H\). The radius of each UCA is \(r\). The vertical

\[1\] Different from DFT which converts a finite sequence of equally-spaced samples into a sequence of the same length, Q-DFT can transform the samples to a sequence of a different length \[27\].
the number of available beamformers is equal to that of receive antennas, i.e., \( N_{AC,1} = N_{R} \). The \( i \)-th element of \( y_{s1,m} \) can be written as

\[
[y_{s1,m}]_{i,1} = \left[ (G_{PS,s1}G_{AC,s1}W_{BB,s1})^{H} \right]_{i} \left( \sum_{n_{R} = 1}^{N_{R}} \frac{2\pi}{N_{V}} [1 \otimes U_{d,i}(N_{V} \otimes 1_{N_{R}}^{T})] \right)_{m}.
\]

The total beam power at the \( m \)-th subcarrier is given by

\[
\sigma_{m}^{2} = y_{s1,m}^{H} y_{s1,m} = \sum_{i=1}^{N_{V}} \sigma_{m,i}^{2},
\]

where \( \sigma_{m,i}^{2} = [y_{s1,m}]_{i,1}^{2} \) is the power of the \( i \)-th beam which depends on the AOA of the impinging signal inside the beam. Given the sparsity of mmWave multi-antenna channels, the

Fig. 1. The flow diagram of the proposed delay and angle estimation approach.
signal power is concentrated in a small number of beams. We select the dominant beams at the \( m \)-th subcarrier by defining an index selection set \( \mathcal{U}_m \), as given by

\[
\mathcal{U}_m \triangleq \{ \eta(1), \eta(2), \ldots, \eta(N_{B,m}) \},
\]

(8)

where \( N_{B,m} \) is the number of selected beams, and \( \eta(u_m) \) is the index for \( \sigma^2_{m,\eta(u_m)} \) with \( u_m = 1, 2, \ldots, N_{B,m} \). \( \eta(u_m) \) can be obtained as

\[
\begin{align*}
\eta(1) &= \arg \max_{i \in \{1, \ldots, N_v\}} \sigma^2_{m,i}, \\
\eta(2) &= \arg \max_{i \in \{1, \ldots, N_v\} \setminus \{\eta(1)\}} \sigma^2_{m,i}, \\
&\vdots \\
\eta(N_{B,m}) &= \arg \max_{i \in \{1, \ldots, N_v\} \setminus \{\eta(1), \ldots, \eta(N_{B,m}-1)\}} \sigma^2_{m,i}.
\end{align*}
\]

The following criterion can be used to decide \( N_{B,m} \) and select the \( N_{B,m} \) strongest beams:

\[
\sum_{u_m=1}^{N_{B,m}} \sigma^2_{m,\eta(u_m)} \geq \eta \sigma^2_m,
\]

(9)

where \( \eta \) is a power threshold which can be empirically specified. \( \eta \) can be selected close to 1, e.g., \( \eta = 0.9 \), as paths reflected more than once, and diffuse scattering, account for less than 10% of the total energy, as found in [29]. Moreover, mmWave signals fade rapidly when reflecting off a surface [30], and become barely distinguishable from noises after two reflections [10], [29], [31].

There is dispersion in the angular domain across the bandwidth in multi-antenna wireless systems [19]. We first assume that the transmission channel at each subcarrier is narrowband. Because of small dispersion in narrowband systems, the number of orthogonal beams in the vertical beamspace is equal to the number of received paths, i.e., \( N_{B,m} = N_p \) [19]. However, the dispersion can have a non-negligible effect in broadband systems, such as the one considered in this paper, where a point source spreads across spatial angle and time. A strong dispersion would result in severe power loss and pulse distortion, if not addressed properly, and affect the follow-on angle and delay estimation. The dispersion effect can be characterized by the channel dispersion factor, \( \gamma \), as specified by [19]

\[
\gamma = \frac{1}{N_p} \sum_{l=1}^{N_p} \eta_l = \frac{1}{N_p} \sum_{l=1}^{N_p} N_v |\chi_{c,l}|,
\]

(10)

where \( \alpha = W/f_c \) is the fractional bandwidth, \( \chi_{c,l} = f_c h \cos(\theta_{R,l})/c \) is the normalized beam angle, \( W \) is the signal bandwidth, and \( f_c \) is the center frequency.

To illustrate the impact of the dispersion, we assume that the system operates at \( f_c = 30 \) GHz and the transmitted signal has unit amplitude. For simplicity, it is assumed that only one path with \( \beta_l = 1 \) and \( \theta_{R,l} = 60^\circ \), and the number of beams is \( N_v = 60 \). We have \( \chi_{c,l} \approx 0.25 \), which corresponds to the \( l_0 = 15\)-th beam. Fig. 3(a) shows the normalized power, \( |\gamma_{c,l}(f)|^2 / N_v \), of the 14-th, 15-th, and 16-th beams versus the normalized frequency, \( f_{\text{normal}} = f/f_c \), for \( f \in [-W/2, W/2] \).

We can see that, if the normalized frequency \( f_{\text{normal}} < 0.033 \), i.e., the channel dispersion factor \( \gamma < 1 \), the beams in Fig. 3(a) do not affect one another within the bandwidth, \( W \). If \( \gamma > 1 \), power loss and interference may occur. To prevent this from happening, the \( \gamma \) adjacent beams centered at \( l_0 \) need to be taken into consideration. In the case of \( \gamma = 3 \), Fig. 3(b) plots the normalized power of the three beams combined, i.e., the 14-th, 15-th, and 16-th beams. It can be seen that, by combining the three beams, the normalized power becomes approximately flat across the operating band.

Because of the dispersion, we have to jointly consider \( N_B = \gamma N_p \) vertically spaced beams to include all possible beams, \footnote{It is shown in [29] that for mmWave systems, the contributions of paths reflected more than once, and the diffuse scattering components are weak, only accounting for less than 10% of the total energy.}
requiring much fewer RF chains than array elements. This

B. Step 2: Horizontal Q-DFT Beamforming

We proceed to design a new hybrid beamformer to transform
the high-dimensional signals of each UCA to a low dimension
requiring much fewer RF chains than array elements. This
is achieved by first applying Q-DFT to the signals and then

exploring the convergence property of the Bessel function to
remove insignificant dimensions.

We first derive an approximate expression for the array
response vector to explain the design rationale of this step.
According to the Jacobi-Anger expansion [32], the \( n_H \)-th array
response vector on the horizontal plane can be written as

\[
[a_{\ell,m}(\phi_{R,l}, \theta_{R,l})]_{n_H} = \frac{1}{\sqrt{\gamma}} e^{j\varphi_{\ell,m} \cos(\phi_{R,l} - \varphi_{n_H})}
\]

\[
= \frac{1}{\sqrt{N_H}} \sum_{q=-\infty}^{\infty} j^q J_q(\varphi_{\ell,m}) e^{j\varphi_{\ell,m} - \varphi_{n_H}},
\]

(12)

where \( \varphi_{\ell,m} = 2\pi f_m \sin(\theta_{R,l}) \) and \( J_q(\varphi_{\ell,m}) \) is the Bessel function of the first kind of order \( q \).

We notice that the last multiplier in (12), i.e.,

\[
e^{-j\varphi_{\ell,m} - j2\pi q(n_H-1)/N_H},
\]

is of strong resemblance to the weight vectors in the DFT. We take
the Q-DFT [33] to transform the horizontal array response vectors (12) to offset \( \varphi_{n_H} \). The \( p \)-th order Q-DFT of (12) can be expressed as

\[
A_{PM,p} = \sum_{n_H=1}^{N_H} (a_{\ell,m}(\phi_{R,l}, \theta_{R,l})]_{n_H}) e^{-j2\pi(n_H-1)/N_H} p
\]

\[
= \frac{1}{\sqrt{N_H}} \sum_{n_H=1}^{N_H} \sum_{q=-\infty}^{\infty} j^q J_q(\varphi_{\ell,m}) e^{-j\varphi_{\ell,m} - \varphi_{n_H}}
\]

\[
= \frac{1}{\sqrt{N_H}} \sum_{n_H=1}^{N_H} \left( \sum_{q=-\infty}^{\infty} j^q J_q(\varphi_{\ell,m}) e^{-j\varphi_{\ell,m} - \varphi_{n_H} + q}\right).
\]

(13)

Let \( p + q = QN_H \), i.e., \( q = QN_H - p \). Then, (13) can be rewritten as

\[
A_{PM,p} = \frac{1}{\sqrt{N_H}} \sum_{Q=-\infty}^{\infty} N_H J_{QN_H-p}(\varphi_{R,l}) e^{jQN_H-p}\phi_{R,l}
\]

\[
= \sqrt{N_H} J_{QN_H-p}(\varphi_{R,l}) e^{jQN_H-p} \phi_{R,l}
\]

\[
+ \sum_{Q=-\infty}^{\infty} \varepsilon_{p,Q}(\varphi_{R,l}, \phi_{R,l}),
\]

(14)
where
\[ \varepsilon_{p,Q}(x,t,\phi_{R,i}) = j^{(QN_{H} - p)}J_{(QN_{H} - p)}(x)e^{j(\theta_{n} - p)\phi_{R,i}}. \]

(*) is obtained by the property of the Bessel function.

Lemma 1. For the Bessel function \( J_{\nu}(x) \), when its order \( \nu \) is larger than its argument \( x \), i.e., \( |x| > \nu \), the amplitude of \( J_{\nu}(x) \) is so small and negligible, i.e., \( |J_{\nu}(x)| \approx 0 \).

Proof. See Appendix II.

From Lemma 1, we can derive the following theorem on the approximation of the horizontal array response vector.

**Theorem 1.** If \( N_{H} \geq 2P \), the \( N_{H} \)-dimensional array response vectors on the horizontal plane can be transformed to a much smaller \((2P + 1)\)-dimensional space with negligible loss, i.e., \( P \in [-P, P] \cap \mathbb{Z} \), where \( P = 2\pi f_{0}/c \) is the highest order. The \( p \)-th order of the \((2P + 1)\)-dimensional vector, \( A_{PM,p} \), can be approximated as \( A_{PM,p} \approx \sqrt{N_{H}}e^{j\phi_{R,i}}J_{p}(x) \exp(-jp\phi_{R,i}) \).

Proof. See Appendix II.

According to Theorem 1, we see that, by using the Q-DFT, the \( N_{H} \)-dimensional array response vectors of the horizontal UCA can be transformed to only \((2P + 1)\) dimensions, and each element of the vector can be approximately expressed as an exponential function weighted by a Bessel function of the same order, as long as the conditions in Theorem 1, i.e., \( N_{H} \geq 2P \), is met.

We note that Q-DFT is a linear transform and hence can be expressed as \([U_{SH}]_{n} = e^{j2\pi n (N_{H} - 1)p/N_{H}} . Hence, the analog combiner of the hybrid array can be constructed as \( W_{RF,s2} = G_{PS,s2}G_{AC,s2} = (U_{d} \otimes U_{SH})(J_{B} \otimes (2P + 1)) \).

Steps 1 and 2 are indispensable, reducing the number of required RF chains substantially from \( N_R \) to \((2P + 1)N_{R} \).
C. Multidimensional Spatial Interpolation (MDSI)

When the fractional bandwidth or the scale of the antenna array is large, the aforementioned beam squint effect arises [19]. This is because the array response vectors [18] and [19] depend on the frequency of the specific subcarrier $f_m$. The beam squint effect would compromise the capability of jointly utilizing the received signals at all frequency bands to estimate the path parameters. As a result, the high temporal resolution of wideband mmWave systems could not be effectively exploited.

One could keep the array response matrices consistent across all frequencies, by transforming the array response vectors [18] and [19] associated with the frequency $f_m$, $\forall m = 0, \ldots, M - 1$, into the corresponding array response vectors at the reference frequency $f_0$ [23]. For continuous signals, this could be ideally achieved by the Shannon-Whittaker interpolation [34], which sets different vertical distances and radii at different frequencies, i.e., $\phi_{v,m} = f_0 h / f_m$ and $r_{v,m} = f_0 r / f_m$. Then, from [18] and [19], the virtual vertical and horizontal response vectors, $\hat{a}_{V,m}(\theta, \varphi)$ and $\hat{a}_{H,m}(\theta, \varphi)$, can be constructed as

$$\hat{a}_{V,m}(\theta, \varphi) = \frac{\sin(\pi v_m \cos(\theta, \varphi)/\pi)}{\sin((\pi v_m \cos(\theta, \varphi))/\pi)}$$

$$\hat{a}_{H,m}(\theta, \varphi) = \frac{\sin(\pi (v_m \cos(\theta, \varphi))/\pi)}{\sin((\pi (v_m \cos(\theta, \varphi))/\pi)}$$

The signal reconstructed by using (20) and (21) can be expressed as

$$\mathbf{\hat{y}}_{s,m} = \sum_{i=1}^{N_p} \beta_i x_{m,i} e^{-j2\pi f_{m,i} t} (\hat{a}_{V,m}(\theta, \varphi))$$

$$\mathbf{\hat{y}}_{s,m} = \sum_{i=1}^{N_p} \beta_i x_{m,i} e^{-j2\pi f_{m,i} t} (\hat{a}_{V,m}(\theta, \varphi))$$

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In practice, the Shannon-Whittaker interpolation could hardly achieve perfect signal reconstruction for time-limited signals, and it also has a high computational complexity [34]. In this paper, we extend linear interpolation [35] (which is a low-complexity and effective method for data point construction) to the multidimensional spatial interpolation. The multidimensional array response matrices consistent across all frequencies can be constructed by using the received time-limited signals. By applying the linear interpolation in both the vertical and horizontal spatial domains, we can reconstruct the signal in [17] and obtain an approximation of (22). The reconstructed signal is calculated as

$$\mathbf{\hat{y}}_{s,m} = \mathbf{y}_{s,m} + \mathbf{h}_{v,m} \mathbf{\Delta}_{y_{s,m}} + \mathbf{h}_{h,m} \mathbf{\Delta}_{y_{s,m}},$$

where $\mathbf{y}_{s,m} = (2P + 1)(u - 1) + p$. If $n_{DS,2} \leq (2P + 1)(N - 1)$, $\mathbf{\Delta}_{y_{s,m}}$ and $\mathbf{\Delta}_{y_{s,m}}$ are constructed as

$$\mathbf{\Delta}_{y_{s,m}} = \mathbf{y}_{s,m} - \mathbf{y}_{s,m}$$

and

$$\mathbf{\Delta}_{y_{s,m}} = \mathbf{y}_{s,m} - \mathbf{y}_{s,m}$$

IV. PROPOSED WIDEBAND CHANNEL PARAMETER ESTIMATION

In this section, we estimate the path parameters and the 3D position of the MS based on the processed signals in Sections III and III-C. Since the beamformers developed in Section III are linear transforms, the multiple-invariance structure required for ESPRIT can be recovered losslessly between respective submatrices of the space-time response matrix. By exploiting the recurrence relations in the multiple-invariance structure, the delay and elevation angle of each path can be estimated using ESPRIT. For the azimuth angles, the expression for the horizontal array response vectors [19] does not exhibit any recurrence. Hence the azimuth angles are estimated by using MUSIC after obtaining the corresponding elevation angles. The hardware and software complexities of the proposed joint delay and angle estimation approach are analyzed in the end.

A. Wideband JADE Algorithm

Collecting the received signals at all frequencies, we have $\mathbf{\hat{y}} = [\mathbf{\hat{y}}_{s,1}, \mathbf{\hat{y}}_{s,2}, \ldots, \mathbf{\hat{y}}_{s,M}]$. Assume that the same signals are transmitted at all subcarriers. We can vectorize $\mathbf{\hat{y}}$ as

$$\mathbf{\hat{y}}_{vec} = \mathbf{vec} (\mathbf{\hat{y}}) = \mathbf{\Delta} \mathbf{a}$$

where

$$\mathbf{\hat{y}}_{vec} = \mathbf{\Delta} \mathbf{a}$$

and

$$\mathbf{\hat{y}}_{vec} = \mathbf{\Delta} \mathbf{a}$$

The covariance matrix of $\mathbf{\hat{y}}_{vec}$ can be calculated as

$$\mathbf{R}_{\mathbf{\hat{y}}_{vec}} = \mathbf{E} \left\{ \mathbf{\hat{y}}_{vec} \mathbf{\hat{y}}_{vec}^H \right\} = \mathbf{U} \mathbf{\Delta} \mathbf{U}^H + \sigma_n^2 \mathbf{I}_{\mathbf{N}_{DS,2}M}$$

where

$$\mathbf{R}_{\mathbf{\hat{y}}_{vec}} = \mathbf{E} \left\{ \mathbf{\hat{y}}_{vec} \mathbf{\hat{y}}_{vec}^H \right\} = \mathbf{U} \mathbf{\Delta} \mathbf{U}^H + \sigma_n^2 \mathbf{I}_{\mathbf{N}_{DS,2}M}$$

and

$$\mathbf{R}_{\mathbf{\hat{y}}_{vec}} = \mathbf{E} \left\{ \mathbf{\hat{y}}_{vec} \mathbf{\hat{y}}_{vec}^H \right\} = \mathbf{U} \mathbf{\Delta} \mathbf{U}^H + \sigma_n^2 \mathbf{I}_{\mathbf{N}_{DS,2}M}$$

(25)
where $E_a \in \mathbb{C}^{N_{\text{obs}} \times M \times N_p}$ and $E_n \in \mathbb{C}^{N_{\text{obs}} \times N_p}$ correspond to the signal subspace and noise subspace, respectively. $\Sigma_a \in \mathbb{R}^{N_p \times N_p}$ is a diagonal matrix whose elements are the $N_p$ largest eigenvalues of $R_U$. Based on $E_a E_a^H + E_n E_n^H = I_{N_{\text{obs}} \times M}$, (27) can be rewritten as

$$
R_{U \times U} = E_a (\Sigma_a - \sigma^2 I_{N_p}) E_a^H + \sigma^2 I_{N_{\text{obs}} \times M}. \tag{27}
$$

By setting (28) and (27) equal, we obtain

$$
E_a = UT, \tag{28}
$$

where $T \in \mathbb{C}^{N_p \times N_p}$ is a full rank matrix.

As discussed below, $U$ in (28) has a multiple-invariance structure with a linear recurrence relationship. The relationship allows the use of the ESPRIT method to estimate the delay and elevation angle of each path.

1) Delay Estimation: Define the delay-selection matrix as $J_0 = \text{diag}(J_{1,1}, \ldots, J_{p,m}) \in \mathbb{R}^{M \times N_{\text{obs}} \times M}$, where $J_{d,m} = 1_{N_{\text{obs}} \times 2}$. We can obtain the delay-related submatrix $U_{d,m} = J_{d,m} U \in \mathbb{C}^{M \times N_p}$. By defining $J_{d,m} = 0_1 \times (m-1), 1, 0_1 \times (M-m)$, the delay-related submatrix associated with the frequency $f_m$ can be calculated as $U_{d,m} = J_{d,m} U_D \in \mathbb{C}^{1 \times N_p}$. Thus, we obtain a linear recurrence relation between the delay-related submatrices of each frequency as

$$
U_{d,m+1} = U_{d,m} \Phi_{D}. \tag{29}
$$

where $\Phi_D = \text{diag}(e^{-j2\pi \Delta \tau_1}, \ldots, e^{-j2\pi \Delta \tau_{M}}) \in \mathbb{C}^{N_p \times N_p}$ and $\tau = 1, 2, \ldots, M - 1$.

According to (28), the delay-related submatrix of the signal subspace matrix at the frequency $f_m$ can be given by

$$
E_{d,m} = J_{d,m} E_s = U_{d,m} T. \tag{30}
$$

Substituting (29) into (30), we obtain

$$
E_{d,m+1} = E_{d,m} T^{-1} \Phi_D T = E_{d,m} \Psi_D. \tag{31}
$$

By using the total least-squares (TLS) criterion [13], we estimate $\Psi_D = T^{-1} \Phi_D T = E_{d,m} \Psi_D$, each of which has a total of $N_p$ sorted eigenvalues, i.e., $\lambda_{d,m}, \lambda_{d,m}$. Due to the fact that the eigenvalues of an upper triangular matrix are also diagonal elements of the matrix, we can obtain $(M - 1)$ different eigenvalues for each $\Theta_D$. As a result, the delay of the $n_p$-th path, $\tau_p$, can be estimated as

$$
\hat{\tau} = \frac{1}{M - 1} \sum_{\tau = 0}^{M - 1} \left[ j \ln(\lambda_{d,m}, i) / 2 \pi \Delta \tau \right]. \tag{32}
$$

2) Angle Estimation: We first used the processed vertical array response vector $\tilde{\mathbf{a}}_{V,0}(\theta, \phi)$ to estimate the elevation angle. According to (18), the $(u+1)$-th element of $\tilde{\mathbf{a}}_{V,0}(\theta, \phi)$ can be given by

$$
[\tilde{\mathbf{a}}_{V,0}(\theta, \phi)]_{u+1,1} = \frac{\sin \left( \frac{\pi}{2} f_0 h \cos(\theta, \phi) (\cos((u + 1)/N_p)) \right)}{\sin \left( \frac{\pi}{2} f_0 h \cos(\theta, \phi) (\cos(u + 1)/N_p) \right)}. \tag{33}
$$

Comparing $[\tilde{\mathbf{a}}_{V,0}(\theta, \phi)]_{u+1,1}$ with the $u$-th element in (20), we see that two successive components of the processed vertical array response vector, $[\tilde{\mathbf{a}}_{V,0}(\theta, \phi)]_{u,1}$ and $[\tilde{\mathbf{a}}_{V,0}(\theta, \phi)]_{u+1,1}$, are related as follows.

$$
\begin{align*}
(-1)^{\eta(u)} \sin \left( \frac{\pi}{2} f_0 h \cos(\theta, \phi) (\cos((u + 1)/N_p)) \right) [\tilde{\mathbf{a}}_{V,0}(\theta, \phi)]_{u,1} \\
= \left(1 - \eta(u+1)ight) \sin \left( \frac{\pi}{2} f_0 h \cos(\theta, \phi) (\cos((u + 1)/N_p)) \right) [\tilde{\mathbf{a}}_{V,0}(\theta, \phi)]_{u+1,1}.
\end{align*}
$$

where $g(\theta, \phi) = \frac{2\pi}{\lambda} f_0 h \cos(\theta, \phi)$. By trigonometric manipulations, we rewrite (34) as

$$
\begin{align*}
(-1)^{\eta(u)} \sin \left( \frac{\pi}{2} f_0 h \cos(\theta, \phi) \right) [\tilde{\mathbf{a}}_{V,0}(\theta, \phi)]_{u,1} \\
+ \left(1 - \eta(u+1)ight) \sin \left( \frac{\pi}{2} f_0 h \cos(\theta, \phi) \right) [\tilde{\mathbf{a}}_{V,0}(\theta, \phi)]_{u+1,1} \\
= \tan \left( \frac{\pi}{2} f_0 h \cos(\theta, \phi) \right) \left[ (-1)^{\eta(u)} \cos \left( \frac{\pi}{2} f_0 h \cos(\theta, \phi) \right) [\tilde{\mathbf{a}}_{V,0}(\theta, \phi)]_{u,1} \\
+ \left(1 - \eta(u+1)ight) \cos \left( \frac{\pi}{2} f_0 h \cos(\theta, \phi) \right) [\tilde{\mathbf{a}}_{V,0}(\theta, \phi)]_{u+1,1} \right].
\end{align*}
$$

Stacking all $(N_p - 1)$ equations together yields

$$
\tan \left( \frac{\pi}{2} f_0 h \cos(\theta, \phi) \right) F_0 \tilde{\mathbf{a}}_{V,0}(\theta, \phi) = F_1 \tilde{\mathbf{a}}_{V,0}(\theta, \phi), \tag{36}
$$

where

$$
\begin{align*}
F_0 \tilde{\mathbf{a}}_{V,0}(\theta, \phi) &= \left\{ \begin{array}{ll}
(-1)^{\eta(u)} \cos \left( \frac{\pi}{2} f_0 h \cos(\theta, \phi) \right), & \text{if } u = \eta(\phi) \\
(-1)^{\eta(u+1)} \cos \left( \frac{\pi}{2} f_0 h \cos(\theta, \phi) \right), & \text{if } u = \eta(\phi) + 1 \\
0, & \text{otherwise}.
\end{array} \right.
\end{align*}
$$

$$
\begin{align*}
F_1 \tilde{\mathbf{a}}_{V,0}(\theta, \phi) &= \left\{ \begin{array}{ll}
(-1)^{\eta(u)} \sin \left( \frac{\pi}{2} f_0 h \cos(\theta, \phi) \right), & \text{if } u = \eta(\phi) \\
(-1)^{\eta(u+1)} \sin \left( \frac{\pi}{2} f_0 h \cos(\theta, \phi) \right), & \text{if } u = \eta(\phi) + 1 \\
0, & \text{otherwise}.
\end{array} \right.
\end{align*}
$$

with $\phi = 1, 2, \ldots, N_p - 1$.

The processes of selecting the angle-related submatrices are similar to that of selecting the delay-related submatrices. Define the angle selection matrix as $J_\theta = I_{M}^{T} \otimes I_{N_{\text{obs}} \times 2} \in \mathbb{R}^{N_{\text{obs}} \times N_{\text{obs}} \times M}$. Then the angle-related submatrix can be formulated as $U_\theta = J_\theta U_\phi \in \mathbb{C}^{N_{\text{obs}} \times N_{\text{obs}} \times M}$. Based on the recurrence relation in (36), we can construct

$$
F_0 U_V \Theta_V = F_1 U_V, \tag{37}
$$

where $\Theta_V = \text{diag}(\tan(\theta_{R,1})/2, \ldots, \tan(\theta_{R,N_p})/2)$ and $U_V = J_\theta U_\phi \in \mathbb{C}^{N_{\text{obs}} \times N_{\text{obs}} \times N_{\text{obs}}}$ is a submatrix of $U_\phi$, where $J_\theta = I_{(2P+1)} \otimes I_{N_{\text{obs}} \times N_{\text{obs}}}$. Thus, the vertical array response-related submatrix can be calculated as

$$
E_V = J_\theta J_\phi E_s = J_\theta J_\phi U_T = U_T. \tag{38}
$$

Substituting (38) into (37), we can obtain

$$
F_0 E_V T^{-1} \Theta_V T = F_0 E_V \Psi_V = F_1 E_V. \tag{39}
$$
With reference to the delay estimation in Section [V-A1], the elevation angle of the \( \ell \)-th path, \( \hat{\theta}_\ell \), can be estimated as

\[
\hat{\theta}_\ell = \arccos \left( \frac{\lambda_{\ell}}{f_0 h} \right),
\]

(40)

where \( \lambda_{\ell} \) is the \( \ell \)-th eigenvalue of \( \hat{\Psi} \), and \( \hat{\Psi} \) is the estimated matrix of \( \hat{\Psi}_V = T^{-1}\Theta_v T \).

According to (19), the expression for each horizontal response vector, which does not have the invariance structure, is an exponential function weighted by the Bessel function. There is no recursive relationship for the azimuth angle estimation. After obtaining the elevation angles, we use MUSIC to estimate their corresponding azimuth angles.

Define \( J_H = J_{HA}J_A \in \mathbb{R}^{(2P+1) \times N_{\text{oa2}}M} \), where \( J_{HA,w} = \left[ I_{(2P+1)} - \mathbf{0}_{(2P+1) \times (2P+1)(N_a - 1)} \right] \in \mathbb{R}^{(2P+1) \times N_{\text{oa2}}} \). We can obtain the corresponding horizontal signal \( \hat{\mathbf{y}}_{\text{vec},H} = J_H \hat{\mathbf{y}}_{\text{vec}} \in \mathbb{C}^{(2P+1) \times 1} \). As done in (26), the covariance matrix of \( \hat{\mathbf{y}}_{\text{vec},H} \) can be calculated as \( \hat{\mathbf{R}}_{\text{vec},H} = \hat{\mathbf{E}}_{\text{aH}} \Sigma_{\text{aH}} \hat{\mathbf{E}}_{\text{aH}}^H + \sigma_n^2 \hat{\mathbf{E}}_{\text{nH}} \hat{\mathbf{E}}_{\text{nH}}^H \), where \( \hat{\mathbf{E}}_{\text{aH}} \) and \( \hat{\mathbf{E}}_{\text{nH}} \) are the signal and noise subspaces of \( \hat{\mathbf{y}}_{\text{vec},H} \), respectively.

By substituting the estimate of the \( \ell \)-th path, \( \hat{\theta}_\ell \), in the MUSIC estimator, the azimuth angle of the path can be estimated by

\[
\hat{\phi}_{\ell} = \arg \max_{\phi} \left\| \mathbf{E}_{\text{aH}} \hat{\mathbf{H}}_{\text{V},0}(\phi, \hat{\theta}_\ell) \right\|_F^{-2},
\]

(41)

where \( \phi \) is the azimuth of the AOA, and can be estimated by 1D search.

B. Multipath Parameter Matching

As described above, the estimated channel parameters of each path can be matched automatically in the absence of noises. This is because they have the common factor \( T \), as shown in (28). In the presence of non-negligible noises, there can be a mismatch between the estimated parameters. We take the delay and the elevation AOA for an example. According to (31) and (39), we have \( \hat{\Psi}_D = \hat{T}_D^{-1}\Theta_v \hat{T}_D \) and \( \hat{\Psi}_V = \hat{T}_V^{-1}\Theta_v \hat{T}_V \), but \( \hat{T}_V \neq \hat{T}_D \neq T \) because of the noise. Most existing pair matching methods would require the approximate values of the estimates first, and then use exhaustive search to match all possible parameter pairs [37]. Such methods would incur a prohibitive computational complexity if the numbers of paths and parameters are large.

We note that in our approach, the estimated elevation angles, \( \hat{\phi}_{\ell} \), are used for the estimation of the azimuth angles, \( \hat{\phi}_{\ell} \), so that the azimuth and elevation angles of each path always match; see (41). However, there is a mismatch between the estimated delays and angles, primarily caused by the noises. The mismatch between the estimated delays and angles can be mitigated by suppressing misalignment between the eigenvalues of the two matrices \( \hat{\Psi}_D \) and \( \hat{\Psi}_V \). To achieve this, we introduce two perturbation terms, \( \mathbf{P}_D \) and \( \mathbf{P}_V \), to address the potential misalignment (resulting from the non-negligible receive noises) between the eigenvalues of the two matrices \( \hat{\Psi}_D \) and \( \hat{\Psi}_V \), hence pairing the estimated delays and angles for every path. \( \mathbf{P}_D \) denotes the difference between the estimated delay eigenvalue matrix in the presence of the noises, \( \hat{\Psi}_D \), and the actual delay eigenvalue matrix in the absence of the noises, \( \Psi_D \). Therefore, \( \hat{\Psi}_D = \Psi_D + \mathbf{P}_D \).

Likewise, \( \mathbf{P}_V \) denotes the difference between the estimated angle eigenvalue matrix in the presence of the noises, \( \hat{\Psi}_V \), and its noise-free counterpart, \( \Psi_V \). Therefore, \( \hat{\Psi}_V = \Psi_V + \mathbf{P}_V \).

From (31) and (39), \( \Psi_D = \Psi_D + \mathbf{P}_D = \hat{T}_D^{-1}\Theta_v \hat{T}_D \) and \( \hat{\Psi}_V = \hat{\Psi}_V + \mathbf{P}_V = \hat{T}_V^{-1}\Theta_v \hat{T}_V \). As discussed at the beginning of this subsection, the eigenvalues of \( \Psi_D \) and \( \hat{\Psi}_V \) match perfectly under the ideal, noise-free situation. Therefore, by evaluating \( \mathbf{P}_D \) and \( \mathbf{P}_V \) to minimize the mismatch between the eigenvalues of \( \Psi_D + \mathbf{P}_D \) and \( \hat{\Psi}_V + \mathbf{P}_V \), we can obtain \( \hat{T}_D = \hat{T}_V = T \). The estimated delays and angles can be correctly paired for different paths; in other words, the parameter pair matching in (31) and (39) can be achieved.

The perturbation matrices \( \mathbf{P}_D \) and \( \mathbf{P}_V \) can be obtained by solving the following problem [38]:

\[
\min_{\mathbf{P}_D, \mathbf{P}_V} \left\| \mathbf{P}_D \right\|_F^2 + \left\| \mathbf{P}_V \right\|_F^2,
\]

(42)

s.t. \( (\Psi_D + \mathbf{P}_D) (\Psi_V + \mathbf{P}_V) = (\Psi_D + \mathbf{P}_D) (\Psi_V + \mathbf{P}_D) \),

(43)

where (42) is formulated due to the fact that \( \mathbf{P}_D \) and \( \mathbf{P}_V \) need to obey the minimum Frobenius norm constraint [38]. The exact solution to this non-linearly constrained problem is hard to find. To solve the problem, we rewrite (43) as

\[
\mathbf{P}_D \Psi_V + \mathbf{P}_V \Psi_D + \mathbf{P}_D \mathbf{P}_D - \Psi_D \Psi_V - \Psi_D \Psi_V - \mathbf{P}_D \mathbf{P}_V - \mathbf{P}_V \mathbf{P}_D = 0.
\]

(44)

We assume that the perturbations are much smaller than \( \Psi_D \) and \( \Psi_V \), then the term \( (\mathbf{P}_D \Psi_V - \mathbf{P}_V \Psi_D) \) in (44) can be suppressed [39].

We can fix one of the two eigenvalue matrices (e.g., \( \Psi_V \)) and match the other (e.g., \( \Psi_D \)) against it. To this end, we set \( \mathbf{P}_V = 0 \) and focus our evaluation on \( \mathbf{P}_D \). By setting \( \mathbf{P}_V = 0 \), \( \mathbf{P}_D \) can be obtained as

\[
\text{vec}(\mathbf{P}_D) = [\Psi_V^T + (-\Psi_V)]^\dagger \text{vec}(\Psi_V \Psi_D - \Psi_D \Psi_V).
\]

(45)

By adding the perturbation matrix \( \mathbf{P}_D \) to the elevation angle eigenvalue matrix \( \Psi_D \), the delay and the elevation angles can be matched. The parameters of each path can be associated correctly. It is worth pointing out that it is dramatically simpler to only evaluate \( \mathbf{P}_D \) in problem (45) than it is to evaluate both \( \mathbf{P}_D \) and \( \mathbf{P}_V \) in problem (42). This is because (42) is a non-linearly constrained problem.

C. 3D Localization Based on Estimated Channel Parameters

Given the estimates of the azimuth and elevation AOA, and the propagation delay of every path, we can specify the 3D direction and the (relative) length of the path. With the knowledge of the physical environment, the MS can be accordingly located. In the case that the time offset between
the BS and the MS, $\tau_{\text{tof}}$, is known to the BS, a single line-of-sight (LOS) or non-LOS (NLOS) path suffices to locate the MS by retrospectively tracing along the estimated direction of the path (starting from the BS) for the estimated signal propagation distance. In the case that $\tau_{\text{tof}}$ is unknown, the distance over which an impinging signal propagates along a path before reaching the BS may not be accurate. At least two paths are needed. In the ideal (noise-free) scenario, the two paths intersect twice. One of the intersections is the BS, and the other indicates the location of the MS. In the more practical scenario with non-negligible noises, the two estimated paths may not intersect, except at the BS. The MS can be estimated to be at such a position that: its projections on the two paths account for the least squared difference from the estimated delay difference of the paths while the total of its squared distances to the projections is the minimum (e.g., by minimizing the (weighted) sum of the squared difference and distances).

D. Complexity Analysis

We proceed to analyze the hardware and software complexities of the proposed joint delay and angle estimation approach. For a large-scale antenna array system using fully digital beamforming, its hardware complexity is $O(N_R)$. In our proposed approach, the use of the hybrid beamformer allows for a dramatic reduction of the hardware complexity from $O(N_R)$ to $O(N_{\text{RF}})$, where $N_{\text{RF}} = \max(N_v, (2P+1)N_B)$.

In terms of signal processing complexity, we compare the proposed approach with the state-of-the-art techniques, namely, GBM [2], QRIPM [17], and Q-MLE [21]. For the proposed approach, after hybrid beamforming, the dimension of the received signal is reduced to $N_{\text{DS},2}$, so the computational complexity of MDSL processing is $O(N_{\text{DS},2}M) = O((2P+1)N_B M)$. The computational complexities of calculating the covariance matrix, $\mathbf{R}_{\hat{\varsigma}_m}$, in (25) and performing the EVD on $\mathbf{R}_{\hat{\varsigma}_m}$ according to (26) are $O(\gamma^2 2^2N_B^2M^2T_s)$ and $O(\gamma^3 3^2N_B^3M^3)$, respectively, where $T_s$ is the number of snapshots. The complexities of computing the delay $\hat{\tau}_1$ and the elevation angle, $\hat{\theta}_{R,1}$, are $O(MN_B^3)$ and $O(\gamma^2 N_B^2 + N_B^3)$, respectively. When estimating $\phi_{R,1}$ with 1D searching using (41), the computational complexity is $O(\gamma^2 N_B^2D)$, where $D$ is the size of the search dimension. For the pair matching operation, the computational complexity is $O(N_R^3)$. Thus, the overall computational complexity of our proposed approach is $O(\gamma PN_B M + \gamma^2 2^2N_B^2M^2T_s + \gamma^3 3^2N_B^3M^3 + MN_B^3 + \gamma^2 N_B^2 + N_B^3 + \gamma^3 N_B^3 D + N_B^3)$, which does not depend on the number of receive antennas $N_R$. The computational complexities of QRIPM and GBM increase rapidly, as the number of receive antennas increases. When the number of receive antennas $N_R$ is large, the computational complexities of QRIPM and GBM are $O(N_R^3 M^4)$ and $O(P^3 N_R^3 M^4)$, respectively. The computational complexity of Q-MLE is $O(N_R^2 M^2 N_{\text{AZI}} N_{\text{ELE}} N_{\text{DEL}} + (N_R M)^{3.5})$, where $N_{\text{AZI}}$, $N_{\text{ELE}}$, and $N_{\text{DEL}}$ are the search grids of azimuth angle, elevation angle, and delay, respectively.

Fig. 4 compares the computational complexities of the four methods with the growing number of antennas $N_R = N_{\text{RF}}$, where $\gamma = 2$, $N_p = 3$, $M = 20$, and $P = 12$. We set $D = N_{\text{AZI}} = N_{\text{ELE}} = N_{\text{DEL}} = 100$. The figure shows that, compared with the existing methods, the proposed approach has a substantially lower computational complexity. The gaps between the proposed algorithm and the existing alternatives are increasingly significant with the growing number of receive antennas at the BS.

V. SIMULATION RESULTS

In this section, we present simulation results to demonstrate the performance of the proposed approach under different parameters. We set $f_0 = 30$ GHz and $B = 2$ GHz and assume that there are a total of $N_{p} = 3$ NLOS paths and $M = 20$ consecutive subcarriers. The distance, $h$, between adjacent receiving UCAs and the radius, $r$, of each UCA are $0.5\lambda_0$ and $2\lambda_0$, respectively.

Fig. 5 plots the root mean square errors (RMSEs) of the estimated angle, delay, and MS position with the increasing number of receive antennas, under different SNR conditions. The proposed algorithm is compared with GBM [2], QRIPM [17], Q-MLE [21], and the Cramér-Rao lower bound (CRLB). Note that GBM [2], QRIPM [17], and Q-MLE [21] are the state of the art for solving the considered parameter estimation problem for UCyAs, and act as the benchmarks in this paper. In particular, the sparsity of the channel is exploited in [2], where the angular space is first discretized and then discrete directions with significant incoming powers are picked up to estimate the channel parameters. Despite sparse representation techniques were also developed to exploit the sparsity of mmWave multi-antenna systems for channel estimation in [4] and [6], the techniques are not

\*The beam squint depends on both the fractional bandwidth and the scale of the deployed antenna array [19]. In the case of 30 GHz carrier frequency and 2 GHz bandwidth, the fractional bandwidth is 0.067, which is non-negligible and can result in a noticeable beam squint, especially when the size of the array is large.

\*The CRLB is calculated according to [22].
Fig. 5. The RMSE vs. the number of BS antennas for the estimation of different parameters. (a) Azimuth AOA; (b) Elevation AOA; (c) Path delay; and (d) MS position.

applicable to the problem considered in this paper. One reason is that the sparse representation techniques developed in [3] and [6], based on the DFT of the array steering vectors, are only suitable for ULAs and URAs, where linear recurrence relations exist between the array steering vectors; see [3, eq. (5)] and [6, eq. (3)]. Another reason is that the method developed in [6] only estimates the so-called channel component which is the product of channel parameters (including the channel gain and signal direction), and does not estimate explicitly the channel parameters, e.g., the angle and delay. The method in [3] uses the ML-based algorithms to estimate the channel parameters (i.e., angle and delay) in the same way as Q-MLE [21], which is one of the benchmarks used in our performance evaluation.

As shown in Figs. 5(a) and 5(b), the proposed method and GBM are worse than QRIPM in terms of angle estimation, when the number of antennas is small, i.e., less than 100. The reason is that the proposed algorithm may suffer from an inaccurate approximation in (19), due to the unsatisfied conditions in Theorem 1. However, as the number of antennas increases, the accuracies of the proposed approach and GBM improve faster than that of QRIPM. The proposed method quickly outperforms both QRIPM and GBM, and approaches the CRLB. The improvement slows down with the increasing number of antennas. When the number of antennas is large (e.g., more than 300), the estimation accuracies of the AOAs improve marginally, resulting from the increasingly negligible relative growth of the array aperture of the circular arrays. As also shown in Figs. 5(a) and 5(b), Q-MLE outperforms the other three approaches, including the proposed approach, in terms of angle estimation. However, Q-MLE has a significantly higher computational complexity than the proposed approach, as discussed in Section IV-D.

As shown in Fig. 5(c), the proposed approach achieves the best delay estimation accuracy, attributing to the high temporal resolution of the wideband mmWave signals offered by the MDSI method in the proposed approach. The RMSE curves of the estimated delay appear to be constant. The reason is because the delay estimation precision depends primarily on the signal bandwidth, and is less affected by the number of antennas at the BS (as opposed to the angle estimation). Given its superiority in the angle and delay estimation, the proposed approach outperforms QRIPM, GBM, and Q-MLE in terms of localization, as corroborated in Fig. 5(d).

In order to validate Theorem 1, Fig. 6 plots the RMSE of the angle estimation versus the value of the highest order, \( P \), under
different numbers of horizontal array response vectors. We see that when the highest order $P \leq 11$, our proposed approach cannot perform satisfactorily, since the number of phase-mode vectors is not sufficient to represent the transformed array response vectors in Section IV-D. Fig. 6 also shows that, if $P \geq 12$, for any number of array response vectors, increasing the phase-mode vectors has little influence on the angle estimation performance. This means that the number of phase-mode vectors needed in our approach does not depend on the number of array response vectors, which is important for complexity reduction, as discussed in Section IV-D. In addition, we also see that because the condition in Theorem 1, $N_H \geq 2P$, is unlikely to be satisfied when $N_H = 10$, the RMSE is much poorer than those applying more array response vectors.

Fig. 7 assesses statistically the proposed approach by plotting the cumulative distribution function (CDF) of the localization error. We assume that the time offset $\tau_{\text{off}}$ obeys a zero-mean Gaussian distribution with the standard deviation of 4 ns, and $\tau_{\text{off}}$ is unknown to the BS in the simulation. In Fig. 7(a), we observe that although the performance of the proposed approach decreases with the decline of the average received SNR, the statistical localization error remains small even for SNR = 0 dB, as long as a sufficient number of receive antennas are deployed. In addition, we see that the proposed approach is able to achieve a centimeter-level localization accuracy with a probability of over 60%, when the number of receive antennas is 200. Fig. 7(b) shows the relationship between the localization accuracy and the number of received paths. It can be seen that the proposed approach cannot provide high-accuracy localization with high probability if only a single path is received, since the time offset $\tau_{\text{off}}$ is unknown to the BS, as discussed in Section IV-C. In Fig. 7(b), we also see that when the number of received paths is more than three, more paths lead to limited improvement in localization accuracy.

VI. CONCLUSION

In this paper, a novel joint delay and angle estimation approach was proposed for wideband mmWave large-scale hybrid arrays. We proposed a new 3D hybrid beamformer to reduce the number of required RF chains while maintaining the critical recursive property of the space-time response matrix for angle and delay estimation. We also generalized linear interpolation to reconstruct the output signals of the 3D hybrid beamformer and to achieve consistent array response across the wideband and suppress the beam squint effect. As a result, the delay and the azimuth and elevation angles of every multi-path component can be estimated. Simulation results showed that, when a large number of antennas is deployed, our proposed approach is capable of precisely estimating the channel parameters even in low SNR regimes. Potential future extensions of this work include simultaneous localization and environment mapping, performance evaluation of the proposed approach in real-world scenarios, and new techniques to accelerate parameter matching.

APPENDIX I

PROOF OF LEMMA 1

According to the property of Bessel function, i.e., $J_{-v}(x) = (-1)^v J_v(x)$, we have $|J_{-v}(x)| = |J_v(x)|$, so here we only use $J_v(x)$ with $v \in \mathbb{Z}^+$ for illustration convenience. Let $x = v \rho, \rho \in (0, 1]$. The Bessel function, $J_v(x)$, whose order $v$ exceeds its argument, $x$, can be written in the following form [22]

$$J_v(v \rho) = \frac{1}{\pi} \int_0^\pi \exp(\exp -vF(\vartheta, \rho)) d\vartheta, \quad (46)$$

where

$$F(\vartheta, \rho) = \log \left( \frac{\vartheta + \sqrt{\vartheta^2 - \rho^2 \sin^2 \vartheta}}{\rho \sin \vartheta} \right) - \cot \vartheta \sqrt{\vartheta^2 - \rho^2 \sin^2 \vartheta}.$$  

The partial derivative of (46) with respect to $\rho$ is calculated as

$$\frac{\partial}{\partial \rho} J_v(v \rho) = -\frac{v}{\pi} \int_0^\pi \exp(\exp -vF(\vartheta, \rho)) d\vartheta,$$

$$= \frac{v}{\pi \rho} \int_0^\pi g(\vartheta, \rho) \exp(\exp -vF(\vartheta, \rho)) d\vartheta, \quad (47)$$

where $g(\vartheta, \rho) = (\vartheta - \rho^2 \sin \vartheta \cos \vartheta) / \sqrt{\vartheta^2 - \rho^2 \sin^2 \vartheta}$. Considering that

$$g(\vartheta, \rho) = \frac{\vartheta - \rho^2 \sin \vartheta \cos \vartheta}{\sqrt{\vartheta^2 - \rho^2 \sin^2 \vartheta}} \geq \frac{\vartheta - \sin \vartheta \cos \vartheta}{\sqrt{\vartheta^2 - \rho^2 \sin^2 \vartheta}} \implies \frac{\vartheta - \sin \vartheta}{\sqrt{\vartheta^2 - \rho^2 \sin^2 \vartheta}} \geq 0,$$

we have $\partial J_v(v \rho)/\partial \rho > 0$, and conclude that $J_v(v \rho)$ is a positive increasing function of $\rho$. Thus, $J_v(v \rho) < J_v(v)$. On the other hand, the partial derivative of (46) with respect to $v$ is calculated as

$$\frac{\partial}{\partial v} J_v(v \rho) = -\frac{1}{\pi} \int_0^\pi \exp(\exp -vF(\vartheta, \rho)) d\vartheta. \quad (49)$$

Because

$$\frac{\partial}{\partial \vartheta} F(\vartheta, \rho) = \frac{(1 - \rho \cot \vartheta)^2}{\sqrt{\vartheta^2 - \rho^2 \sin^2 \vartheta}} + \sqrt{\vartheta^2 - \rho^2 \sin^2 \vartheta} \geq 0 \quad (50)$$

and $\partial F(0, \rho)/\partial \rho = -\sqrt{1 - \rho^2}/\rho \leq 0$, we have $F(\vartheta, \rho) \geq F(0, \rho) \geq F(0, 1) = 0$, and hence $\partial J_v(v \rho)/\partial v < 0$. This means that $J_v(v \rho)$ is a positive decreasing function of $v$, i.e., $J_v(v \rho) \leq J_1(\rho)$. Therefore, we have $J_v(v \rho) < J_v(v) \leq J_1(1) \approx 0.44$ with $\rho \in (0, 1]$ and $v \in \mathbb{Z}^+$. When $|v| > |x|$, $|J_v(x)| \approx 0, v \in \mathbb{Z}$. 

Fig. 6. The RMSE vs. the value of the highest order $P$. (a) The azimuth AOA; and (b) The elevation AOA.

Fig. 7. The CDF of the localization error for different numbers of receive antennas in the case of (a) different received SNR values; and (b) different numbers of received paths.

**APPENDIX II**

**PROOF OF THEOREM 1**

According to Lemma 1, we observe that $J_p(\varpi_{m,l})$ cannot be omitted if $|p| \leq |\varpi_{m,l}| = [2\pi f_m r \sin(\theta_{R,l})/c] \leq 2\pi f_m r/c$. Because $f_0 \leq f_m$ and $p \in \mathbb{Z}$, we set the highest order $P = \max(|p|) = [2\pi f_m r/c]$.

On the other hand, in the case of $Q \neq 0$, because $p \in [-P, P] \cap \mathbb{Z}$ and $N_H \geq 2P$, we have $|p - QN_H| \geq |\varpi_{m,l}|$. According to Lemma 1, we obtain

\[
|\varepsilon_{p,Q}(\varpi_{m,l}, \phi_{R,l})| = j^{|QN_H - p|} J_{|QN_H - p|}(\varpi_{m,l}) \exp\left(j(QN_H - p)\phi_{R,l}\right) \\
= |J_{|QN_H|}(\varpi_{m,l})| \approx 0. \quad (51)
\]

This concludes the proof of Theorem 1.

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