Abstract—Conventional recursive filtering approaches, designed for quantifying the state of an evolving stochastic dynamical system with intermittent observations, use a sequence of (i) an uncertainty propagation step followed by (ii) a step where the associated data is assimilated using Bayes’ rule. Alternatively, the order of the steps can be switched to (i) one step ahead data assimilation followed by (ii) uncertainty propagation. In this paper we apply this smoothing-based sequential filter to systems driven by random noise, however with the conditioning on future observation not only to the system variable but to the driving noise. Our research reveals that, for the nonlinear filtering problem, the conditioned driving noise is biased by a nonzero mean and in turn pushes forward the filtering solution in time closer to the true state when it drives the system. As a result our proposed method can yield a more accurate approximate solution for the state estimation problem.

Index Terms—Bayesian statistics, Gaussian approximation filter, cubature measure

I. INTRODUCTION

THERE are many examples in science and engineering where the state of a system has to be identified from a set of noisy observations [1], [2], [3], [4]. In general, this state estimation problem involves (i) a forward model governing the evolution of the underlying dynamical system and (ii) observational data associated with the system state. Let the unknown system state $x \in \mathbb{R}^d$ satisfy

Forward model

$$x_{n+1} = \Phi^n(x_n, \xi_n), \quad \xi_n \sim \mathcal{N}(0, \Gamma_n)$$

where $n \in \mathbb{N} \cup \{0\}$ labels the time step, $\xi_n \in \mathbb{R}^D$ is an independent and identically distributed (i.i.d.) Gaussian driving noise and 0 denotes a zero vector (or later, a zero matrix). Let the data $y_n \in \mathbb{R}^d$, associated with $x_n$, satisfy

Observation

$$y_n = \phi^n(x_n) + \eta_n, \quad \eta_n \sim \mathcal{N}(0, R_n)$$

for a measurement function $\phi^n$ and i.i.d. Gaussian $\eta_n$. Here $x_0, \{\xi_t\}_{t \geq 0}$ and $\{\eta_t\}_{t \geq 0}$ are independent variables. Note $x_n$ and $\xi_n$ are also independent because $\xi_t$ is i.i.d.

One normally combines the process equation (1) and the measurement equation (2) to form an effective solution of the state estimation problem. Let $x_{n|n'} \equiv x_{n|y_{n'}}$ be the random vector conditioned on the collection of observations $y_{n'} \equiv \{y_1, \ldots, y_{n'}\}$. It is called smoothing when seeking the probability distribution of $x_{n|n'}$ when $n < n'$, filtering when $n = n'$, and prediction when $n > n'$. Given Eqs. (1), (2) and the probability distribution of $x_0$, sequential filtering calculates the probability distribution of $x_{n|n}$ to characterise the system state $x_n$ for $n \geq 1$.

For practical reasons, online estimation via a recursive method is desired. The conventional way to achieve this real-time filtering algorithm is to alternate application of (i) $x_{n|n} \rightarrow x_{n+1|n}$; the uncertainty quantification (UQ) or time update and (ii) $x_{n+1|n} \rightarrow x_{n+1|n+1}$; the data assimilation (DA) or measurement update, in a sequential fashion. We here use the notation $\rightarrow$ to increase the first index by one or one step UQ and the notation $\Rightarrow$ to increase the second index by one or one step DA. We call any filtering algorithm following the conventional approach, a conventional filter.

Examples of conventional filters include the Kalman filter [5], extended Kalman filter [6], unscented Kalman filter [7], cubature Kalman filter [8] and Gaussian particle filter [9]. All of these filters characterise the probability distribution of the filtering solution through its mean and covariance. There are other kinds of filters, called Gaussian sum filters, where the filtering solution is approximated using multiple positively weighted Gaussian kernels rather than a single one (see for example [10], [11]). The ensemble Kalman filter [4] and the bootstrap filter and its variants [3], [12], [13], [14] are sequential Monte Carlo methods where a number of Dirac masses are employed to approximate the probability distribution. Some of these Monte Carlo methods can be viewed as specific cases of one version of Gaussian sum filters [11].

While most of the prevailing filters fall into the conventional filtering category, it is also possible to solve the sequential filtering problem in the switched manner, i.e., successive application of a measurement update $x_{n|n} \Rightarrow x_{n|n+1}$ to achieve smoothing followed by a time update $x_{n|n+1} \rightarrow x_{n+1|n+1}$ [15]. In this paper we go further by conditioning the driving noise $\xi_n$ on future observations $y_{n+1}$ to form a new class of filtering algorithms named noise-smoothing filters. In order to achieve this, the $(d + D)$-dimensional augmented system $X_n \equiv \begin{bmatrix} x_n \\ \xi_n \end{bmatrix}$ is introduced. Let $\xi_{n|n'} \equiv \xi_{n|y_{n'}}$ and

Fig. 1. Conventional filter (→, ⇒) and Noise-Smoothing filter (⇒, →).
\( \mathcal{X}_{n|n'} = \left[ \begin{array}{c} X_{n|n'} \\ \xi_{n|n'} \end{array} \right] \) be conditioned random vectors. Our filtering strategy is to alternate application of \( \mathcal{X}_{n|n} \Rightarrow \mathcal{X}_{n|n+1} \) and \( \mathcal{X}_{n|n+1} \Rightarrow \mathcal{X}_{n+1|n+1} \). The following two different sequential methods:

1) Conventional filter : \( \mathcal{X}_{n|n} \Rightarrow \mathcal{X}_{n+1|n} \Rightarrow \mathcal{X}_{n+1|n+1} \)

2) Noise-Smoothing filter : \( \mathcal{X}_{n|n} \Rightarrow \mathcal{X}_{n+1|n} \Rightarrow \mathcal{X}_{n+1|n+1} \)

are illustrated in Fig. 1.

It is worth remarking that our noise-smoothing filter can yield an accurate approximate solution for the state estimation problem when a possible bias of the conditioned noise \( \xi_{n|n+1} \), in the sense \( \mathbf{E}(\xi_{n|n+1}) \neq 0 \) with \( \mathbf{E}(\cdot) \) denoting the statistical average, makes the approximation of \( \mathcal{X}_{n|n+1} \) closer to \( \mathbf{y}_{n+1} \) through the UQ step \( \mathcal{X}_{n+1|n+1} = \Phi_n(\mathcal{X}_{n|n}, \xi_{n|n+1}) \). This is in contrast to the cases of conventional filters and traditional smoothing-based filters for which \( \xi_{n|n} = \xi_n \), satisfying \( \mathbf{E}(\xi_{n|n}) = 0 \), is the driving noise. Note that, by utilising future observations to push forward the filtering solution in time, our noise-smoothing filter has a similarity with sequential Monte Carlo importance sampling [16], [17], [18], [19], [20]. However \( \mathbf{y}_{n+1} \) is not directly, but implicitly involved via \( \xi_{n|n+1} \) in noise-smoothing filters, and the algorithm does not require an auxiliary step corresponding to the importance reweighting in sequential importance sampling. Thus noise-smoothing filters can be viewed as an automatic form of importance sampling.

One way of building a noise-smoothing filter is to mimic an existing conventional filter, i.e., to let its UQ and DA methods be basically of the same kind as those of a conventional filter, but with the ordering of UQ and DA reversed. We note that there are many conventional filters that adopt a sum of Gaussian kernels (or Dirac masses) to approximate the conditioned probability distribution, and although these may ultimately be the approximations of choice, in this paper concern is confined to the problem of approximation using a unimodal distribution so that the mean and covariance would be used to characterise the filtering solution. This is because the aim is to develop simple but efficient filtering methods, similar to traditional methods, but with enhanced accuracy. However, we hope that any success in this aim will help direct future efforts toward the wider aim of developing a rigorous and convergent method, perhaps using a Gaussian sum approximation.

The rest of the paper is organised as follows. We develop a number of conventional filters based on traditional filters in Section II and formulate corresponding noise-smoothing filters in Section III. With the help of the test problems gathered in Section IV, numerical simulations are performed to examine the accuracy of noise-smoothing filters in Section V. We conclude our results and discuss future work in Section VI.

II. CONVENTIONAL FILTERING

By combining the UQ methods presented in subsection II-A and the DA methods presented in subsection II-B, a number of conventional filters are developed in subsection II-C. The algorithm provides the mapping of the first two moments.

A. Time Update \( (\mathcal{X}_{n|n} \rightarrow \mathcal{X}_{n+1|n}) \)

From now on we use the notation \( \mathbf{x}_{n+1} = \Phi_n(\mathcal{X}_{n}) \) in place of Eq. (1). In order to quantify the uncertainty propagation, the following two methods would be adopted to approximate the mean and covariance of \( \mathbf{x}_{n+1|n'} = \Phi_n(\mathcal{X}_{n|n'}) \).

1) Linear approximation: Let the mean and covariance of \( \mathbf{x}_{n+1|n'} \) be denoted by \( \bar{\mathbf{x}}_{n|n'} \) and \( \mathbf{C}_{n|n'} \). Let the mean and covariance of \( \mathbf{x}_{n+1|n'} \) be denoted by \( \mathbf{x}_{n+1|n'} \) and \( \mathbf{C}_{n|n'} \). Let \( \nabla_i = \partial_i \) be the gradient operator. The first order Taylor approximation

\[
\Phi_n(\mathcal{X}_{n|n'}) \simeq \Phi_n(\bar{\mathbf{x}}_{n|n'}) + \nabla \Phi_n(\bar{\mathbf{x}}_{n|n'}) (\mathcal{X}_{n|n'} - \bar{\mathbf{x}}_{n|n'})
\]

leads to

\[
\bar{\mathbf{x}}_{n+1|n'} \simeq \Phi_n(\bar{\mathbf{x}}_{n|n'}),
\]

\[
\mathbf{C}_{n+1|n'} \simeq \nabla \Phi_n|_{\bar{\mathbf{x}}_{n|n'}} \mathbf{C}_{n|n'} (\nabla \Phi_n|_{\bar{\mathbf{x}}_{n|n'}})^T
\]

where the superscript \( T \) denotes the matrix transpose. An application of Eq. (3) with \( n' = n \), \( \bar{\mathbf{x}}_{n|n} = \left[ \begin{array}{c} \bar{\mathbf{x}}_{n|n} \\ 0 \end{array} \right] \) and \( \mathbf{C}_{n|n} = \left[ \begin{array}{cc} \mathbf{C}_{n|n} & 0 \\ 0 & \Gamma_n \end{array} \right] \) produces one prediction algorithm for a conventional filter.

We here mention that the extended Kalman filter utilises the linearisation of Eq. (1) with respect to \( \mathbf{x}_{n|n} \) and the known statistics of \( \xi_n \) to obtain a similar equation to Eq. (3) where \( n' = n \).

2) Point-based approximation: Let \( \delta_x \) denote a Dirac mass centered at \( x \). Let \( \sum_j \mathcal{L}_{n|n'}^j \delta_{\mathcal{X}_{n|n'}}^j \) with \( \mathcal{L}_{n|n'}^j > 0 \) be a normalised measure approximating the probability distribution of \( \mathcal{X}_{n|n'} \). To construct this point-based approximation of \( \mathcal{X}_{n|n'} \), one can use either (i) cubature measure supported on deterministically placed points or (ii) empirical measure which is a set of equally weighted Dirac masses supported on random draws. Recall that a set of positively weighted Dirac masses is called a cubature measure of degree \( r \) with respect to the given probability distribution provided the moments of these two measures agree with one another up to total degree \( r \) [21].

Taking \( \sum_j \mathcal{L}_{n|n'}^j \delta_{\mathcal{X}_{n|n'}}^j \) as one approximation of the probability distribution of \( \Phi_n(\mathcal{X}_{n|n'}) \), we obtain

\[
\mathbf{x}_{n+1|n'} \simeq \sum_j \mathcal{L}_{n|n'}^j \Phi_n(\mathcal{X}_{n|n'})^j,
\]

\[
\mathbf{C}_{n+1|n'} \simeq \sum_j \mathcal{L}_{n|n'}^j \left( \Phi_n(\mathcal{X}_{n|n'})^j - \mathbf{x}_{n+1|n'} \right) \left( \Phi_n(\mathcal{X}_{n|n'})^j - \mathbf{x}_{n+1|n'} \right)^T
\]

(4)

which provides one prediction algorithm for a conventional filter when \( n' = n \).

We here mention that the prediction methods in the cubature Kalman filter [8] and Gaussian particle filter [9] make use of cubature measure and empirical measure approximating the distribution of \( \mathbf{x}_{n|n} \) respectively, in addition to the known statistics of \( \xi_n \), to obtain a similar equation to Eq (4) when \( n' = n \).

We also mention that there are more sophisticated approaches than Eq. (4) that use the point-based approximation...
for the uncertainty propagation [22], but we will not apply them in this paper as our primary concern is not to develop accurate conventional filters, but to compare the performances of the noise-smoothing filters and the elementary conventional filters upon which the noise-smoothing filters are modelled.

B. Measurement Update \((x_{n+1|n} \rightarrow x_{n+1|n+1})\)

Bayes’ rule

\[
P(X|Y) = \frac{P(X,Y)}{P(Y)}
\]

for random vectors \(X\) and \(Y\) can be employed to perform the data assimilation. Eq. (5) implies that if \(X\) and \(Y\) are jointly Gaussian, i.e.,

\[
Z = \begin{bmatrix} X \\ Y \end{bmatrix}
\]

and covariance

\[
\begin{bmatrix} \Sigma_{xx} & \Sigma_{xy} \\ \Sigma_{yx} & \Sigma_{yy} \end{bmatrix},
\]

then the conditioned variable \(X|Y\) with \(Y=y\) is Gaussian with mean and covariance given by

\[
\bar{x}' = \bar{x} + \Sigma_{xy} \Sigma_{yy}^{-1}(y - \bar{y}),
\]

\[
\Sigma_{xx}' = \Sigma_{xx} - \Sigma_{xy} \Sigma_{yy}^{-1} \Sigma_{yx},
\]

respectively [2].

If both \(x_{n+1|n}\) and \(\phi^n(x_{n+1|n})\) are Gaussian, one can apply Eq. (6) with \(X = x_{n+1|n}\), \(Y = \phi^n(x_{n+1|n}) + \eta_{n+1}\) and \(y = y_{n+1}\) to obtain the first two moments of \(x_{n+1|n}y_{n+1} = x_{n+1|n+1}\). However \(\phi^n(x_{n+1})\) is not a Gaussian, unless \(\phi^n\) is a linear function and \(x_{n+1}\) is Gaussian. As in the case of the time update, we consider two approximations of \(\phi^n(x_{n+1})\).

1) Linear approximation: The Taylor approximation of

\[
\phi^n(x_{n+1|n}) \simeq \phi^n(\bar{x}_{n+1|n}) + \nabla \phi^n|_{\bar{x}_{n+1|n}} (x_{n+1|n} - \bar{x}_{n+1|n}),
\]

would be used in place of \(\phi^n(x_{n+1|n})\). In this case, we use Eq. (6) to obtain

\[
\bar{x}_{n+1|n+1} \simeq \bar{x}_{n+1|n} + G_x (y_{n+1} - \phi^n(\bar{x}_{n+1|n})),
\]

\[
C_{n+1|n+1} \simeq C_{n+1|n} - G_x (C_{n+1|n} \Sigma_x|_{\bar{x}_{n+1|n}} C_{n+1|n})^{-1} G_x^T
\]

where

\[
G_x \equiv C_{n+1|n} (\nabla \phi^n|_{\bar{x}_{n+1|n}})^T (\nabla \phi^n|_{\bar{x}_{n+1|n}}) C_{n+1|n}^{-1} + R_{n+1}^{-1}.
\]

2) Point-based approximation: Let a normalised measure

\[
\sum_j \lambda_j^{n+1|n} \delta x_{n+1|n}^j, \quad \lambda_j^{n+1|n} > 0
\]

be distributed according to the probability distribution of \(x_{n+1|n}\), then

\[
\sum_j \lambda_j^{n+1|n} \delta \phi^n(x_{n+1|n}^j)\]

is one approximation for the probability distribution of \(\phi^n(x_{n+1|n})\). We approximate the mean and covariance of \(\phi^n(x_{n+1|n})\) by those from the point-based approximation. In this case, we use Eq. (6) to obtain

\[
\bar{x}_{n+1|n+1} \simeq \bar{x}_{n+1|n} + L_x (y_{n+1} - z),
\]

\[
C_{n+1|n+1} \simeq C_{n+1|n} - L_x P_x^{-1} L_x^T
\]

where

\[
L_x \equiv P_{xz} (P_{zz} + R_{n+1})^{-1},
\]

\[
z \equiv \sum_j \lambda_j^{n+1|n} \phi^n(x_{n+1|n}^j),
\]

\[
P_{xz} = \sum_j \lambda_j^{n+1|n} (x_{n+1|n}^j - \bar{x}_{n+1|n})^T (\phi^n(x_{n+1|n}^j) - z) + (\phi^n(x_{n+1|n}^j) - z)^T.
\]

In addition to the above two methods, we consider an algorithm that does not require an approximation for the mean and covariance of \(\phi^n(x_{n+1})\). It is motivated by the variational data assimilation widely used in weather forecasting [23].

3) Variational approximation: Let the probability density function of a Gaussian, centered at \(y_{n+1}\) with covariance \(R_{n+1}\), be denoted by \(\Theta(y_{n+1}, R_{n+1})\). Eq. (5) then implies that \(P(X|Y) = P(X)P(Y)/P(Y)\) and we approximate

\[
P(x_{n+1|n+1}) \propto P(x_{n+1|n}) \Theta(y_{n+1} - \phi^n(x_{n+1}), R_{n+1}) \approx \exp(-J_{n+1|n+1}(x_{n+1}))
\]

where the misfit function \(J\) is given by

\[
J_{n+1|n+1}(x_{n+1}) \equiv \frac{1}{2} \left\{ \| x_{n+1} - \bar{x}_{n+1|n} \|^2_{C_{n+1|n}} + \| y_{n+1} - \phi^n(x_{n+1}) \|^2_{R_{n+1}} \right\}.
\]

Here the notation \(\| X \|^2 \equiv X^T \Sigma^{-1} X\) is used for a positive definite quadratic form with matrix \(\Sigma\). Assuming a unimodal distribution of \(x_{n+1|n}\), we approximate \(\bar{x}_{n+1|n}\) by the minimiser of \(J_{n+1|n+1}\) and we approximate \(C_{n+1|n+1}\) by the inverse of the Hessian of the misfit function at \(\bar{x}_{n+1|n+1}\); i.e.,

\[
\bar{x}_{n+1|n+1} \simeq \text{minimiser of Eq. (9)},
\]

\[
C_{n+1|n+1} \simeq C_{n+1|n}^{-1} \bigg( \nabla \nabla J_{n+1|n+1}(x_{n+1|n+1}) \bigg)^{-1},
\]

where \(\nabla \nabla_{ij} = \partial_i \partial_j\).

C. Construction of Conventional Filters

We can choose one from the two UQ methods (Eqs. (3), (4) with \(n' = n\)) and independently one from the three DA methods (Eqs. (7), (8), (10)) to construct a conventional filter. In this paper we intend to make the UQ and DA methods consistent, if possible, and not to simultaneously use the non-point-based algorithm and point-based algorithm. As a result, we define the linear conventional filter (LCF) as the combination of UQ with a linear approximation and point-based algorithm; the variational conventional filter (VCF) as the combination of UQ with linear approximation and DA with a variational approximation; the cubature conventional filter (CCF) and the particle conventional filter (PCF) as the combination of UQ with a point-based approximation and DA with a point-based approximation, for which cubature measure and empirical measure are employed respectively.
III. NOISE-SMOOTHING FILTERS

By combining the DA methods presented in subsection III-A and the UQ methods presented in subsection III-B, we develop a number of noise-smoothing filters in subsection III-C.

A. Measurement Update (\(X_{n|n} \Rightarrow X_{n|n+1}\))

The methodology for the measurement update in a noise-smoothing filter is the same as in the case of conventional filtering, except for the use of \(X_{n|n'}\) in place of \(x_{n+1|n'}\) (hence \(X_{n|n'}\) and \(C_{n|n'}\) in place of \(\hat{x}_{n+1|n'}\) and \(C_{n+1|n'}\), respectively) and \(\Psi^n\) (due to \(Y_{n+1} = \Psi^n(X_n) + \eta_{n+1}\)) in place of \(\Phi^n\). We mention that \(\Psi^n\) in a noise-smoothing filter might be a nonlinear function even when \(\Phi^n\) is linear.

1) Linear approximation: As with Eq. (7), we obtain

\[
\begin{align*}
\hat{X}_{n|n+1} &\approx \hat{X}_{n|n} + G_X (Y_{n+1} - \Psi^n(\hat{X}_{n|n})) , \\
C_{n|n+1} &\approx C_{n|n} - G_X \nabla \Psi^n |_{\hat{X}_{n|n}} C_{n|n} 
\end{align*}
\]

(11)

where

\[
G_X = C_{n|n}(\nabla \Psi^n |_{\hat{X}_{n|n}})^T \\
\left(\nabla \Psi^n |_{\hat{X}_{n|n}} C_{n|n} \nabla \Psi^n |_{\hat{X}_{n|n}} + R_{n+1}\right)^{-1}.
\]

2) Point-based approximation: Recall that \(\Sigma_j A^j_{n|n'} \delta_{X_{n|n'}}\) is distributed according to the probability distribution of \(X_{n|n'}\). As with Eq. (8), we obtain

\[
\begin{align*}
\hat{X}_{n|n+1} &\approx \hat{X}_{n|n} + L_X (Y_{n+1} - Z) , \\
C_{n|n+1} &\approx C_{n|n} - L_X P_{XZ}^T 
\end{align*}
\]

(12)

where

\[
L_X \equiv P_{XZ} \left( P_{ZZ} + R_{n+1} \right)^{-1} , \\
Z \equiv \sum_j A^j_{n|n'} \Psi^n (A^j_{n|n}) , \\
P_{XZ} \equiv \sum_j A^j_{n|n'} (\Psi^n (A^j_{n|n}) - Z)^T \\
P_{ZZ} \equiv \sum_j A^j_{n|n'} \left( \Psi^n (A^j_{n|n}) - Z \right)^T .
\]

3) Variational approximation: Let

\[
J_{n|n+1}(X_n) = \frac{1}{2} \left\{ \left\| X_n - \hat{X}_{n|n} \right\|^2_{C_{n|n}} + \left\| Y_{n+1} - \Psi^n (X_n) \right\|^2_{R_{n+1}} \right\} 
\]

be the misfit function. As with Eq. (10), we obtain

\[
\hat{X}_{n|n+1} \approx \text{minimiser of Eq. (13)}, \\
C_{n|n+1} \approx \left( \nabla \nabla J_{n|n+1} |_{\hat{X}_{n|n+1}} \right)^{-1} .
\]

(14)

B. Time Update (\(X_{n|n+1} \Rightarrow x_{n+1|n+1}\))

Having obtained \(\hat{X}_{n|n+1}\) and \(C_{n|n+1}\), the moment approximations of \(X_{n|n+1}\), we now apply Eq. (3) or Eq. (4) with \(n' = n + 1\) to achieve the UQ of the noise-smoothing filter. Notice that, unlike the case of \(X_{n|n}\) with \(\hat{X}_{n|n} = \left[ \hat{x}_{n|n} \right] \text{ and } C_{n|n} = \left[ C_{n|n} 0 \right] \Gamma_n \), the driving noise of the conditioned variable \(X_{n|n+1}\) is biased in the sense \(E(X_{n|n+1}) \neq 0\) and \(C_{n|n+1}\) is not a block diagonal matrix due to a non-vanishing correlation between \(x_{n|n+1}\) and \(\xi_{n|n+1}\).

C. Construction of Noise-Smoothing Filters

We can choose one from the three DA methods (Eqs. (11), (12), (14)) and independently one from the two UQ methods (Eqs. (3), (4) with \(n' = n + 1\)) to construct a noise-smoothing filter. In this paper we intend to develop a noise-smoothing filter modelled upon a given conventional filter or to make a one-to-one correspondence between conventional filters and noise-smoothing filters. As a result, we define the linear noise-smoothing filter (LNSF) as the combination of DA with a linear approximation and UQ with a linear approximation; the variational noise-smoothing filter (VNSF) as the combination of DA with a variational approximation and UQ with a linear approximation; the cubature noise-smoothing filter (CNNSF) and the particle noise-smoothing filter (PNSF) as the combination of DA with a point-based approximation and UQ with a point-based approximation, for which cubature measure and empirical measure are employed respectively.

We mention that LNSF, VNSF, CNNSF and PNSF correspond to LCF, VCF, CCF and PPF, respectively, and vice versa. We also mention that the computational difference between two corresponding conventional and noise-smoothing filters lies at the DA step. Because the noise-smoothing filters perform conditioning of \((d + D)\)-dimensional augmented variable \(X\), \(X_{n|n} \Rightarrow X_{n|n+1}\), each individual’s computational cost is in general more expensive than that of the corresponding conventional filter where the state vector \(x\) in \(x_{n+1|n} \Rightarrow x_{n+1|n+1}\) is \(d\)-dimensional. In case of the linear system with linear measurement function, LCF and LNSF become the Kalman filter and the Kalman smoother. Their computational costs are determined by Eq. (7) and Eq. (11).

IV. PRACTICAL IMPLEMENTATION

In this section some practical issues, encountered while implementing noise-smoothing filters, are resolved.

1) In the case that the forward model is derived from a discrete-time approximation of the stochastic differential equation,

\[
dx(t) = b(t,x(t))dt + s(t,x(t))dB(t),
\]

(15)

where \(b \in \mathbb{R}^d\) is the drift, \(s \in \mathbb{R}^{d 	imes N}\) is the volatility and \(B = (B_1, \ldots, B_N)\) is the set of independent Brownian motions, describing the evolution of the underlying system to be estimated, one can construct the forward model of Eq. (1) as follows. Let \(\delta t > 0\) be the numerical simulation time step and let the observations arrive at the times \(\Delta t = M \times \delta t\). A finite difference approximation of Eq. (15) using the Euler-Maruyama or Milstein method [24] yields

\[
x_{n,m+1} = F^n,m(x_{n,m}, w_{n,m}), \quad w_{n,m} \sim \mathcal{N}(0, Q_{n,m})
\]

(16)
where $x_{n,m}$ denotes an approximation of $x(n\Delta t + m\delta t)$. The repeated application of Eq. (16) from $m = 0$ to $m = M - 1$ defines $\Phi^n(\cdot)$ of the forward model, the mapping from $x_n = x_{n,0}$ to $x_{n+1} = x_{n,M}$, along with the augmented vector $\xi_n = \begin{bmatrix} u_{n,0} & \cdots & u_{n,M-1} \end{bmatrix}$ and the block diagonal matrix $\Gamma_n = \begin{bmatrix} Q_{n,0} & & \\ & \ddots & \\ & & Q_{n,M-1} \end{bmatrix}$.

2) Let $\sum_j \omega_j \delta_{x,j}$ be a cubature measure or an empirical measure approximating the standard Gaussian. Then $\sum_j \omega_j \delta_{m+s x,j}$, for which $S$ satisfies $C = SS^T$, becomes an approximation for $\mathcal{N}(m, C)$.

3) Some cubature formulas with respect to the standard Gaussian can be found in [21], [25], [26]. In one dimension, a cubature measure is more commonly referred to as a quadrature measure. A general multi-dimensional Gaussian cubature can be constructed via the tensor product of a quadrature formula [8]. Using Gauss-Hermite quadrature with support size $s = (r + 1)/2$ for degree $r$, one can develop a cubature formula of degree $r$ with respect to a $k$-dimensional standard Gaussian whose support size is $s^k$. Because the computational cost increases as the support size of the Dirac masses increases, it is important to use cubature measure supported on a smaller set. For the numerical simulations performed in the next section we use the standard Gaussian cubature formula of degree 3 and 5 introduced in [27], whose support size is $2k$ and $2k^2 + 1$, respectively.

4) The Broyden-Fletcher-Goldfarb-Shanno (BFGS) iterative method [28], [29], is used to solve the nonlinear optimisation problem for the variational Gaussian approximation. Numerical derivatives are employed as the dimension of our test cases is low. More generally an adjoint derivative method could be used for greater efficiency.

V. NUMERICAL SIMULATIONS

In this section the feasibility of our noise-smoothing filters is investigated. The performances of LNSF, VNSF, CNSF and PNSF are compared with those of LCF, VCF, CCF and PCF. The metric used to compare the performance of various filters is the root mean square error (RMSE). The RMSE between $A = \{A_i\}_{i=1}^N$ and $B = \{B_i\}_{i=1}^N$ is defined by

$$\text{RMSE}(A, B) = \sqrt{\frac{1}{N} \sum_{i=1}^N |A_i - B_i|^2}$$

where $A_i$ and $B_i$ are vectors. The index $i$ will specify either simulation number or time step.

The following comparison study uses various examples with different starting states and problem data. In the examples we studied, we see the noise-smoothing filters generally yield more accurate estimates than the corresponding conventional filters. The test examples consist of (i) a bistable system (subsection V-A), (ii) a prototypical chaotic dynamical system (subsection V-B) and (iii) a target tracking problem (subsection V-C).

A. Bistable System

We consider the one-dimensional differential equation

$$dx(t) = \beta x(1 - x^2) dt + \sigma dB(t), \quad \beta > 0.$$  \hspace{1cm} (17)

The deterministic equation with $\sigma = 0$ has two stable equilibria, $-1$ and $+1$, and one unstable equilibrium, 0. In this case the process $x(t)$ is distributed around one of the stable equilibria. The stochastic system ($\sigma \neq 0$) however shows sudden transitions between the two stable equilibria due to the presence of random perturbations [30]. The Euler approximation of Eq. (17) is used to produce

$$x_{n,m+1} = x_{n,m} + \delta t \times \beta x_{n,m}(1 - x_{n,m}^2) + \mathcal{N}(0, \sigma^2 \delta t)$$  \hspace{1cm} (18)

which corresponds to Eq. (16).

We first study the case for which the measurement function is the identity function, i.e.,

$$\phi^n(x) = x.$$  \hspace{1cm} (19)
For the system parameters $\beta = 10$ and $\sigma = 0.5$, a single realisation of Eq. (17) starting at $x(0) = 0.8$ is simulated using Eq. (18) with $\delta t = 0.01$ and regarded as the true state. We see this trajectory has a jump from 1 to $-1$ at $t = 2.0$ (see Fig. 2(a)). We perform 50 independent numerical approximations to estimate the true state. In each case the observational data is generated with $R_n = 0.03$ at every $\Delta t = 20 \times \delta t = 0.2$. We then apply the conventional filters as well as the noise-smoothing filters with the initial probability distribution $x_0 \sim \mathcal{N}(0.8, 0.02)$. Fig. 2(a) shows a representative case from our numerical simulations. There, we depict the conditioned mean of the filtering solutions together with the true state. Fig. 2(b) shows the average RMSEs of 50 state estimates for each time step. In this example we are interested in state estimates obtained from the filters since the transition takes place, i.e., for $t \geq 2.0$. We see the non-point-based conventional filters (LCF and VCF) completely lose the true trajectory. The point-based conventional filters (CCF and PCF) eventually become able to catch the trajectory but only after a number of assimilation time steps. Differently from conventional filters, the noise-smoothing filters successfully build accurate reconstructions of the entire state evolution despite the jump. We here notice that the conditioned noise $\xi_{n+1}$ in the VNSF is particularly far from zero when the jump happens, and as a result the VNSF clearly outperforms the other filters. However our subsequent numerical simulations show that this is not general but is a very specific case.

We next study the case for which the measurement function is the square of the shifted distance from the origin 

$$\phi^\alpha(x) = (x - 0.05)^2.$$ 

The observation distinguishes the two stable equilibria marginally. Fig. 3 uses the system parameters $\beta = 5$, $\sigma = 0.5$, the initial state $x(0) = -0.2$, the numerical simulation time step $\delta t = 0.01$, and the observation noise covariance $R_n = 1.0$. Along with the initial condition $x_0 \sim \mathcal{N}(0.8, 2.0)$, the filters are applied at various inter-observation times $\Delta t = M \times \delta t$. The average RMSEs committed by each filter across 100 independent simulations are depicted with frequent observations ($M = 1$) in Fig. 3(a), and sparse observations ($M = 10$) in Fig. 3(b). In this example one can see that the point-based conventional filters outperform the non-point-based conventional filters and that the accuracy of noise-smoothing filters improves compared with corresponding conventional filters. Furthermore, as the time between two successive measurements increases, the noise-smoothing filters become more accurate compared with corresponding conventional filters. This improvement of noise-smoothing filters for temporally sparse observations can be understood from the bias of the conditioned noise. We here mention that we do not depict the PCF and PNSF in the case of sparse observations, or for the other examples, because their performances are sensitively dependent on the number of random draws, and should be very similar to the ones from the cubature methods with degree 3 or 5 when they employ a sufficiently large number of samples.

B. Lorenz-63 System

Let $x(t) = [x(t), y(t), z(t)]^T$ be the state vector. We use the Euler approximation of the chaotic dynamical system

$$\begin{align*}
    dx &= \sigma(y - x)dt + g_1 dB_1, \\
    dy &= (\rho x - y - xz)dt + g_2 dB_2, \\
    dz &= (xy - \beta z)dt + g_3 dB_3,
\end{align*}$$

with $\delta t = \Delta t = 0.01$ as the forward model [31], [32]. We choose the system parameters $\sigma = 10$, $\rho = 28$, $\beta = 8/3$ and $g_1 = g_2 = 0$, $g_3 = 0.5$. The starting state is $x(0) = [-0.2, -0.3, -0.5]^T$ and the initial condition is $x_0 \sim \mathcal{N}([1.35, -3, 6]^T, \sigma I_3)$ where $I_3$ denotes the $3 \times 3$ identity matrix. The observation process is determined by the measurement function

$$\phi^\alpha(x) = \sqrt{(x - 0.5)^2 + y^2 + z^2}$$

and the noise covariance $R_n = 0.5$. Fig. 4 depicts the average RMSEs from 120 simulations for each component of system
variables, obtained from the conventional filters and noise-smoothing filters. The ordering of filtering accuracy among the different methods is very similar to that of the bistable system with frequent squared observation.

C. Target Tracking

Here we consider a model air-traffic monitoring scenario, where an aircraft executes a maneuvering turn in a horizontal plane at an unknown turn rate \( \Omega_n \) at time \( n \). The dynamical system is governed by the equation

\[
\mathbf{x}_{n+1} = \begin{bmatrix}
1 & \sin(\Omega_n \Delta t) & 0 & \cos(\Omega_n \Delta t) - 1 & 0 \\
0 & \cos(\Omega_n \Delta t) & 0 & -\sin(\Omega_n \Delta t) & 0 \\
0 & \frac{1}{\cos(\Omega_n \Delta t)} & 1 & \frac{\sin(\Omega_n \Delta t)}{\Omega_n} & 0 \\
0 & \sin(\Omega_n \Delta t) & 0 & \frac{\cos(\Omega_n \Delta t)}{\Omega_n} & 0 \\
0 & 0 & 0 & 0 & 1
\end{bmatrix} \mathbf{x}_n + \xi_n
\]

where \( \mathbf{x}_n = [x_n, \dot{x}_n, y_n, \dot{y}_n, \Omega_n]^T \); \( [x_n, y_n] \) and \( [\dot{x}_n, \dot{y}_n] \) are the position and velocity of the aircraft at time \( n \); \( \Delta t \) is the time interval between two consecutive measurements; the driving noise \( \xi_n \in \mathbb{R}^5 \) is the zero mean Gaussian with covariance matrix

\[
\Gamma_n = \begin{bmatrix}
\Delta t^3 & \Delta t^2 & 0 & 0 & 0 \\
\Delta t^2 & \Delta t & 0 & 0 & 0 \\
0 & 0 & \frac{\Delta t^3}{3} & \Delta t^2 & 0 \\
0 & 0 & \frac{\Delta t^3}{3} & \Delta t & 0 \\
0 & 0 & 0 & 0 & q \Delta t
\end{bmatrix}.
\]

Here the scalar parameter \( q \) controls the random walk behaviour of the turn rate from \( \Omega_{n+1} = \Omega_n + N(0, q \Delta t) \).

We assume a radar is fixed at the origin of the plane and equipped to measure the range, \( \rho_n \), and bearing, \( \theta_n \), at time \( n \). Hence the observation process is

\[
\mathbf{y}_n = \begin{bmatrix} \rho_n \\ \theta_n \end{bmatrix} + \eta_n = \begin{bmatrix} \sqrt{x_n^2 + y_n^2} \\ \tan^{-1}(\frac{y_n}{x_n}) \end{bmatrix} + \eta_n
\]

where the measurement noise is \( \eta_n \sim N(0, R_n) \) with

\[
R_n = \begin{bmatrix} \sigma^2 \rho_n & 0 \\ 0 & \sigma^2 \theta_n \end{bmatrix}.
\]

Due to the inherent nonlinearity of the observation function, target tracking is a good problem for testing the performance of noise-smoothing filters.

With the parameters \( \Delta t = 1, q = 1.75 \times 10^{-3}, \sigma^2_{\rho_n} = 10^2, \sigma^2_{\theta_n} = 10^{-5} \) and

\[
\mathbf{x}_0 \sim \mathcal{N} \left( \begin{bmatrix} 10^3 \\ 3 \times 10^2 \\ 10^3 \\ \frac{3 \pi}{180} \end{bmatrix}, \begin{bmatrix} 10^2 & 0 & 0 & 0 & 0 \\ 0 & 10 & 0 & 0 & 0 \\ 0 & 0 & 10 & 0 & 0 \\ 0 & 0 & 0 & 10^{-4} \end{bmatrix} \right),
\]

we perform 200 independent simulations. In each case the target trajectory, whose initial state is an independent draw from \( \mathbf{x}_0 \), and the associated observations over \( 1 \leq n \leq 200 \) time steps are randomly generated. We then apply the filters to reconstruct the evolution of the dynamical variables.

Fig. 5 displays one instance of the aircraft trajectory together with the various filtering estimates. In this example the
shows the average RMSEs, committed by each filter across
independent simulations, with respect to position, velocity
and turn rate. We see that the non-point-based conventional
filters (LCF and VCF) become quite in error around \( n = 150 \),
whereas the CCF estimates keep reasonable accuracy for the
entire time period. The application of noise-smoothing filters
leads to accuracy improvements in all cases. To quantify the
improvement we turn our attention to the time average. We
depict, in Fig. 7, the RMSEs averaged over time intervals
50 \( \leq n \leq 200 \). Although the overall accuracy of CNSF is
superior to that of LNSF and VNSF, these two non-point-
based noise-smoothing algorithms sometimes reach very high
accuracy in the sense of a reduced time average, i.e., the
enhanced but less uniform accuracy when compared with
conventional filters.

Finally we study the system with \( q = 0 \). In this case \( \Omega_n \) is
constant and the filtering solution can be used for parameter
estimation. In Fig. 8, we see the noise-smoothing filters
outperform conventional filters particularly with temporally
sparse observations.

VI. CONCLUDING DISCUSSION

This paper formulates a family of sequential filters that,
in contrast to the conventional approach, achieve the data
assimilation via one step backward smoothing for both the
variable and the driving noise to estimate a stochastic system
with intermittent observations. The approximate solutions ob-
tained from the proposed noise-smoothing filters tend to be
closer to the observation forward in time due to the bias of
the driving noise conditioned on future observations, and as a
result can be more accurate than the conventional filters upon
which the noise-smoothing filters are modelled. Our numerical
simulations, performed on some examples widely used in the
data assimilation community, reveal that this is indeed the
case as far as the nonlinearity is present in either the time
process equation or the measurement function. The result is
encouraging and leads us to conjecture similar improvements
in accuracy when the noise-smoothing filters are generalised
to use Gaussian sum approximations or particles in solving
Fig. 7. The RMSEs between target and filtering estimates, obtained from averaging over the time period $50 \leq n \leq 200$ for each 200 simulations.

the nonlinear filtering problem. The authors plan to perform a comparison test between noise-smoothing filters and sequential Monte Carlo importance sampling or other smoothing-based filters such as a predictive filter [33]. Analytical results as to why in some particular circumstances noise-smoothing filters outperform conventional filters, would also be of interest and such understanding is currently being sought.

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