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The Famous Coin Change Problem and its Possible New Applications

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Abstract
The classical problem “Coin change” in Computer Science has become a key problem to a number of subsequent problems in different areas: finance, algorithm study, sports, etc. Mathematicians have been paying attention to only two possible outcomes of the problem: the most time/resource efficient solution and the total number of solutions. However, solutions among the “normal solutions” can be beneficial in certain situations, if carefully considered with math and economic phenomena in the past. Our work describes some of such possible beneficial solutions that are worth paying attention to and its application in finance and fiscal policy. Now it is of particular importance because of COVID-19 pandemic.

Keywords
finance, fiscal policy, notes, coin change, dynamic programming

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PROBLEM STATEMENT

The famous problem “Coin change” in Algorithm Study has led to many subsequent problems and applications in different areas, including computational theory, finance, sport, etc. The number of possible solutions for a related problem is usually large, but problem solvers only care about the most time/resource effective solution and/or the number of all possible solutions. Is so-called most effective solution always the best one, or is there a better solution that lies among the other ones in some real situations? As of today it is important while the US has been combating with COVID-19 pandemic.

MOTIVATION

Theoretically, the “coin change” or “change-making” problem always has more than one solution. However, only the total number of solutions and the “best solution” (usually the most time/resource efficient solution) is considered applicable to reality. However, there exist many phenomena and conditions showing that sometimes not-the-best solution might be the best solution to the problem. Our work shows some examples when this statement may become applicable.

MATHEMATICAL DESCRIPTION AND SOLUTION APPROACH

The “Coin change” problem states that for a positive value of money $n$ ($n > 0$, $n \in \mathbb{N}$) and a sequence of $k$ types of notes that have values $a_1, a_2, …, a_k$ (with $n > a_1 > a_2 > … > a_k > 0$; $a_1, a_2, …, a_k \in \mathbb{N}$), a possible way to divide the amount of $n$ into smaller notes is when there exists a set $X$ consisting of $k$ values $(x_1, x_2, …, x_k)$ that respectively resembles the number of each type of cash notes necessary to sum up into $n$:

$$n = \sum_{i=0}^{k} a_i x_i$$

There are many ways that can be used to make the big problem modelized. When $a_1, a_2, …, a_k$ are coprime pairs, the problem has very few possible solutions. However, in most monetary systems,
GCD \( (a_i, a_{i+1}, a_{i+2}) = 10^n \),

with \((k-i-2) \equiv 1 (mod 3) \) and \( a_{i+2} 10^a \equiv 1(mod 10), a_{i+1} 10^a \equiv 2(mod 10), a_i 10^a \equiv 5(mod 10) \).

Because this characteristic repeats after every three values of note, the problem of dividing \( n \) into different note values can be modeled as finding the number of ways of dividing 10 into 1, 2 and 5, which means

\[
n = \sum_{i=1}^{k} t_i 10^i \quad (t_i \text{ is the (k-i+1)th number in })
\]

When trying to create a model for the problem, we recognize that the bigger model includes smaller models that have the exact expressions as of themselves. Therefore, to find the fewest number of cash notes being used, we only need to consider one model:

\[
r_i = a_{i+1}x_{i+1} + r_{i+1}
\]

and

\[
a_{i+1}x_{i+1} \equiv r_{i+1} (mod r_i)
\]

As \( i \) runs from 1 to \( k \), we need to solve this model \( k \) times, respectively resembling \( k \) different types of available notes. In Algorithm Study, this is called dynamic programming.

Consider an amount \( x'_i \) such that \( x'_i < x_i \), where \( x_i \) is applied to \( a_i \). It means that \( x'_{i+1} > x_{i+1} \), where \( x_{i+1} \) is applied to \( a_{i+1} \). Any possible solution that contains such conditions is considered a “bad solution” to the problem.

**DISCUSSION**

It has long been accepted that the “most effective solution” with all largest possible \( x_i \) for each \( a_i \) is always the best solution to this kind of problem. However, if we look at how real money notes are distributed among citizens, business premises, and banks, we can see that the “most effective solution” is no longer applied. Based on the statistics recorded by the Board of Governors of the Federal Reserve System the number of $1 bill and $100 bill is approximately equal at this moment and co-dominate the circulation of currency in the US
present. It shows that the traditional solution for the “coin change” problem cannot be applied in a bigger problem – the money circulation.

|                  | $1  | $2  | $5  | $10 | $20 | $50 | $100 | $500 to $10,000 | TOTAL |
|------------------|-----|-----|-----|-----|-----|-----|------|-----------------|-------|
| 2018             | 12.4| 1.3 | 3.1 | 2.0 | 9.4 | 1.8 | 13.4 | 0.0004          | 43.4  |
| 2017             | 12.1| 1.2 | 3.0 | 2.0 | 9.2 | 1.7 | 12.5 | 0.0004          | 41.6  |
| 2016             | 11.7| 1.2 | 2.8 | 1.9 | 8.9 | 1.7 | 11.5 | 0.0004          | 39.8  |
| 2015             | 11.4| 1.1 | 2.7 | 1.9 | 8.6 | 1.6 | 10.8 | 0.0005          | 38.1  |
| 2014             | 11.0| 1.1 | 2.6 | 1.9 | 8.1 | 1.5 | 10.1 | 0.0005          | 36.4  |
| 2013             | 10.6| 1.0 | 2.5 | 1.8 | 7.7 | 1.5 | 9.2  | 0.0005          | 34.5  |
| 2012             | 10.3| 1.0 | 2.4 | 1.8 | 7.4 | 1.5 | 8.6  | 0.0005          | 33.0  |
| 2011             | 10.0| 0.9 | 2.4 | 1.7 | 7.1 | 1.4 | 7.8  | 0.0005          | 31.3  |
| 2010             | 9.7 | 0.9 | 2.3 | 1.7 | 6.5 | 1.3 | 7.0  | 0.0005          | 29.5  |
| 2009             | 9.6 | 0.9 | 2.2 | 1.6 | 6.4 | 1.3 | 6.6  | 0.0005          | 28.5  |
| 2008             | 9.5 | 0.8 | 2.2 | 1.6 | 6.3 | 1.3 | 6.3  | 0.0005          | 27.9  |
| 2007             | 9.3 | 0.8 | 2.2 | 1.6 | 6.1 | 1.3 | 5.7  | 0.0005          | 26.9  |
| 2006             | 9.0 | 0.8 | 2.1 | 1.6 | 6.0 | 1.3 | 5.6  | 0.0005          | 26.4  |
| 2005             | 8.8 | 0.7 | 2.1 | 1.6 | 5.8 | 1.2 | 5.4  | 0.0005          | 25.6  |
| 2004             | 8.3 | 0.7 | 2.0 | 1.5 | 5.4 | 1.2 | 5.2  | 0.0005          | 24.2  |
| 2003             | 8.2 | 0.7 | 1.9 | 1.5 | 5.4 | 1.2 | 4.9  | 0.0005          | 23.8  |
| 2002             | 8.0 | 0.7 | 1.9 | 1.5 | 5.2 | 1.2 | 4.6  | 0.0005          | 22.9  |
| 2001             | 7.8 | 0.6 | 1.8 | 1.5 | 5.0 | 1.1 | 4.2  | 0.0005          | 22.1  |
| 2000             | 7.7 | 0.6 | 1.8 | 1.5 | 4.9 | 1.1 | 3.8  | 0.0005          | 21.3  |
| 1999             | 7.5 | 0.6 | 1.8 | 1.6 | 5.8 | 1.3 | 3.9  | 0.0005          | 22.5  |
| 1998             | 7.0 | 0.6 | 1.6 | 1.4 | 4.5 | 1.0 | 3.2  | 0.0005          | 19.3  |

Includes Federal Reserve notes, U.S. notes, and currency no longer issued.

We still notice that the percentage of number of $100 notes has been dramatically increasing since the beginning of this century. However, we also realize that the speed of increase is not equal by each year. In 2000, we even see a slight decrease in the amount of $100 notes in circulation. It is extremely hard for us to analyze what happened during that period of time (around year 2000); all the known sources point out that there was an economic recession during that period (2001-2002) due to the booming of the 90s generation. The whole recession was well-predicted by economists, hence much less financial and fiscal action was taken by the Government compared to an unpredicted recession. But there is a good evidence that can help explain the slight decrease in the amount of $100 notes in circulation – the personal saving rate of Americans.
As can be seen in the graph, personal saving rate in the US suddenly dropped from about 8.8% in the 90s to 4.2% in 2000 and kept at a low level between 3.5% and 6.9% until 2008. Respectively, during this period of time we see the increased speed of releasing $100 notes into circulation. To calculate how fast the new $100 note is released into circulation, we calculate the derivative of the change in total amount of $100 notes in circulation over time \( y(x) \):

\[
S = \frac{\partial y}{\partial x}
\]

Here, \( \partial x = 1 \) and \( \partial y \) resembles the change between two different consecutive years. Below is the graph of how \( S \) changes over time:
As can be seen, there is a sign of decrease of issuing $100 notes between 2000 and 2008, while smaller notes are being issued more and more. This seems to go against the “most efficient solution” that we have talked about so far, as $S$ was decreasing while it was supposed to keep rising up like in the other periods. $S$ was even negative in 1999, showing that the Federal Reserve System collected some cash back that year. It was due to the impact of the baby boomers, market activities and excessive spending which was reported to be in a large scale. Also, credit cards were not popular at that time, meaning people still had to use cash to pay for everything they bought, most of which cost even less than $100. That pumped up the circulation of $20 and smaller notes.

CONCLUSION AND RECOMMENDATIONS

The famous problem “Coin change” may still has application beyond its original purpose, in this case, in Finance and Fiscal policy. Each time the economy goes into a recession, different sets of phenomena show up resembling the type of recession and its effect to different areas of the economy. In some cases, money circulation is forced (or happens as a part of the recession) to be faster, which leads to a possible shortage of small-value notes and a possible excess of large-value notes. Thus, measures have to be taken to balance the leverage of demand-supply of money in the market, including those that go against the “knapsack theory” that have long been used in most cases.
As of today, while the US has been combating with COVID-19, such economical and financial phenomena of a recession seem to appear one more time, as people spend most of their time at home and save most of their money for buying food and paying for essential bills. ATMs in most banks have only been capable of giving $10 notes to withdrawers, which can become a nuisance for customers when they try to withdraw an accurate amount of money and have the remaining balance minus withdrawal fee just enough for a transaction. In this situation, the ability to solve such problems from banks is crucial, since every cancelled economic or financial activity at this moment hurts the already injured economy even more badly. A miscalculation that happens as underestimating the issue can lead to serial bankrupt or similar outcomes as of 2008. This research suggests that the Federal Reserve System should further increase the circulation of fast and short-life notes ($20 and smaller notes). ATMs should now be able to give the exact amount of money needed for the customers, as the Federal Reserve Banks release smaller-note currency into circulation, starting from banks and ATMs themselves. It is, however, too soon to conclude exactly what the current market needs at present. Further calculation is crucial to determine the exact amount of the currency needed for circulation.

**NOMENCLATURE**

GCD: Greatest Common Divisor (of two or more integers)
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