Toward systematic review automation: a practical guide to using machine learning tools in research synthesis

Iain J. Marshall and Byron C. Wallace

Abstract
Technologies and methods to speed up the production of systematic reviews by reducing the manual labour involved have recently emerged. Automation has been proposed or used to expedite most steps of the systematic review process, including search, screening, and data extraction. However, how these technologies work in practice and when (and when not) to use them is often not clear to practitioners. In this practical guide, we provide an overview of current machine learning methods that have been proposed to expedite evidence synthesis. We also offer guidance on which of these are ready for use, their strengths and weaknesses, and how a systematic review team might go about using them in practice.

Keywords: Machine learning, Natural language processing, Evidence synthesis

Background
Evidence-based medicine (EBM) is predicated on the idea of harnessing the entirety of the available evidence to inform patient care. Unfortunately, this is a challenging aim to realize in practice, for a few reasons. First, relevant evidence is primarily disseminated in unstructured, natural language articles describing the conduct and results of clinical trials. Second, the set of such articles is already massive and continues to expand rapidly [1].

A now outdated estimate from 1999 suggests that conducting a single review requires in excess of 1000 h of (highly skilled) manual labour [2]. More recent work estimates that conducting a review currently takes, on average, 67 weeks from registration to publication [3]. Clearly, existing processes are not sustainable: reviews of current evidence cannot be produced efficiently and in any case often go out of date quickly once they are published. The fundamental problem is that current EBM methods, while rigorous, simply do not scale to meet the demands imposed by the voluminous scale of the (unstructured) evidence base. This problem has been discussed at length elsewhere [5–8].

Research on methods for semi-automating systematic reviews via machine learning and natural language processing now constitutes its own (small) subfield, with an accompanying body of work. In this survey, we aim to provide a gentle introduction to automation technologies for the non-computer scientist. We describe the current state of the science and provide practical guidance on which methods we believe are ready for use. We also discuss how a systematic review team might go about using them, and the strengths and limitations of each. We do not attempt an exhaustive review of research in this burgeoning field. Perhaps unsurprisingly, multiple systematic reviews of such efforts already exist [9, 10].

Instead, we identified machine learning systems that are available for use in practice at the time of writing, through manual screening of records in SR Toolbox4 on January 3, 2019, to identify all systematic review tools which incorporated machine learning [11]. SR Toolbox is a publicly available online catalogue of software tools to aid systematic review production and is regularly updated via regular literature surveillance plus direct submissions from tool developers and via social media. We have not described machine learning methods from academic papers unless a system to enact them has been
made available; we likewise have not described (the very large number of) software tools for facilitating systematic reviews unless they make use of machine learning.

**Box 1 Glossary of terms used in systematic review automation**

| Term                                      | Definition                                                                 |
|-------------------------------------------|---------------------------------------------------------------------------|
| Machine learning                         | Computer algorithms which ‘learn’ to perform a specific task through statistical modelling of (typically large amounts of) data |
| Natural language processing               | Computational methods for automatically processing and analysing ‘natural’ (i.e. human) language texts |
| Text classification                       | Automated categorization of documents into groups of interest             |
| Data extraction                           | The task of identifying key bits of structured information from texts     |
| Crowd-sourcing                            | Decomposing work into micro-tasks to be performed by distributed workers |
| Micro-tasks                               | Discrete units of work that together complete a larger undertaking        |
| Semi-automation                           | Using machine learning to expedite tasks, rather than complete them       |
| Human-in-the-loop                         | Workflows in which humans remain involved, rather than being replaced    |
| Supervised learning                       | Estimating model parameters using manually labelled data                  |
| Distantly supervised                      | Learning from pseudo, noisy ‘labels’ derived automatically by applying rules to existing databases or other structured data |
| Unsupervised learning                     | Learning without any labels (e.g. clustering data)                        |

**Machine learning and natural language processing methods: an introduction**

**Text classification and data extraction: the key tasks for reviewers**

The core natural language processing (NLP) technologies used in systematic reviews are text classification and data extraction. Text classification concerns models that can automatically sort documents (here, article abstracts, full texts, or pieces of text within these) into predefined categories of interest (e.g. report of RCT vs. not). Data extraction models attempt to identify snippets of text or individual words/numbers that correspond to a particular variable of interest (e.g. extracting the number of people randomized from a clinical trial report).

The most prominent example of text classification in the review pipeline is abstract screening: determining whether individual articles within a candidate set meet the inclusion criteria for a particular review on the basis of their abstracts (and later full texts). In practice, many machine learning systems can additionally estimate a probability that a document should be included (rather than a binary include/exclude decision). These probabilities can be used to automatically rank documents from most to least relevant, thus potentially allowing the human reviewer to identify the studies to include much earlier in the screening process.

Following the screening, reviewers extract the data elements that are relevant to their review. These are naturally viewed as individual data extraction tasks. Data of interest may include numerical data such as study sample sizes and odds ratios, as well as textual data, e.g. snippets of text describing the study randomization procedure or the study population.

**Risk of bias** assessment is interesting in that it entails both a data extraction task (identifying snippets of text in the article as relevant for bias assessment) and a final classification of an article as being at high or low risk for each type of bias assessed [12].

State-of-the-art methods for both text classification and data extraction use machine learning (ML) techniques, rather than, e.g. rule-based methods. In ML, one writes programs that specify parameterized models to perform particular tasks; these parameters are then estimated using (ideally large) datasets. In practice, ML methods resemble statistical models used in epidemiological research (e.g. logistic regression is a common method in both disciplines).

We show a simple example of how machine learning could be used to automate the classification of articles as being RCTs or not in Fig. 1. First, a training set of documents is obtained. This set will be manually labelled for the variable of interest (e.g. as an included study or excluded study).

Next, documents are vectorized, i.e. transformed into high-dimensional points that are represented by sequences of numbers. A simple, common representation is known as a bag of words (see Fig. 2). In this approach, a matrix is constructed in which rows are documents and each column corresponds to a unique word. Documents may then be represented in rows by 1’s and 0’s, indicating the presence or absence of each word, respectively.2 The resultant matrix will be sparse (i.e. consist mostly of 0’s and relatively few 1’s), as any individual document will contain a small fraction of the full vocabulary.3

Next, weights (or coefficients) for each word are ‘learned’ (estimated) from the training set. Intuitively for this task, we want to learn which words make a document more, or less, likely to be an RCT. Words which lower the likelihood of being an RCT should have negative weights; those which increase the likelihood (such as ‘random’ or ‘randomly’) should have positive weights. In our running example, the model coefficients correspond to the parameters of a logistic regression model. These are typically estimated (‘learned’) via gradient descent-based methods.

Once the coefficients are learned, they can easily be applied to a new, unlabelled document to predict the label. The new document is vectorized in an identical way to the training documents. The document vector is
then multiplied\(^4\) by the previously learned coefficients, and transformed to a probability via the sigmoid function.

Many state-of-the-art systems use more complex models than logistic regression (and in particular more sophisticated methods for representing documents [13], obtaining coefficients [14], or both [15]). Neural network-based approaches in particular have re-emerged as the dominant model class. Such models are composed of multiple layers, each with its own set of parameters. We do not describe these methods in detail here,\(^5\) but the general principle is the same: patterns are learned from numerical representations of documents with known labels, and then, these patterns can be applied to new documents to predict the label. In general, these more complex methods achieve (often modest) improvements in predictive accuracy compared with logistic regression, at the expense of computational and methodological complexity.

Methods for automating (or semi-automating) data extraction have been well explored, but for practical use remain less mature than automated screening technologies. Such systems typically operate over either abstracts or full-text articles and aim to extract a defined set of variables from the document.

At its most basic, data extraction can be seen as a type of text classification problem, in which individual words (known as tokens) are classified as relevant or not within a document. Rather than translating the full document into a vector, a data extraction system might encode the word itself, plus additional contextual information (for example, nearby surrounding words and position in the document).

Given such a vector representation of the word at position \(t\) in document \(x\) (notated as \(x_t\)), an extraction system should output a label that indicates whether or not this word belongs to a data type of interest (i.e. something to be extracted). For example, we may want to extract study sample sizes. Doing so may entail converting numbers written in English to numerals and then labelling (or ‘tagging’) all numbers on the basis of feature vectors that encode properties that might be useful for making this prediction (e.g. the value of the number, words that precede and follow it, and so on). This is depicted in Fig. 3. Here, the ‘target’ token (‘100’) is labelled as 1, and others as 0.

Such a token by token classification approach often fails to capitalize on the inherently structured nature of language and documents. For example, consider a model for extracting snippets of text that describe the study population, intervention/comparators, and outcomes (i.e. PICO elements), respectively. Labelling words independently of one another would fail to take into account the observation that adjacent words will have a tendency to share designations: if the word at position \(t\) is part of a description of the study population, that
substantially raises the odds that the word at position \( t + 1 \) is as well.

In ML nomenclature, this is referred to as a \textit{structured classification} problem. More specifically, assigning the words in a text to categories is an instance of \textit{sequence tagging}. Many models for problems with this structure have been developed. The conditional random field (CRF) is amongst the most prominent of these \cite{18}. Current state-of-the-art models are based on neural networks, and specifically recurrent neural networks, or RNNs. Long short-term memory networks (LSTMs) \cite{19} combined with CRFs (LSTM-CRFs) \cite{19–21} have in particular shown compelling performance on such tasks generally, for extraction of data from RCTs specifically \cite{22, 23}.

**Machine learning tools available for use in practice**

**Search**

The rapidly expanding biomedical literature has made search an appealing target for automation. Two key areas have been investigated to date: filtering articles by study design and automatically finding relevant articles by topic. Text classification systems for identifying RCTs are the most mature, and we regard them as ready for use in practice. Machine learning for identifying RCTs has already been deployed in Cochrane; Cochrane authors may access this technology via the Cochrane Register of Studies \cite{24}.\textsuperscript{6}

Two validated systems are freely available for general use \cite{16, 25}. Cohen and colleagues have released RCT tagger,\textsuperscript{7} a system which estimates the probability that PubMed articles are RCTs \cite{25}. The team validated the performance on a withheld portion of the same dataset, finding the system discriminated accurately between RCTs and non-RCTs (area under the receiver operating characteristics curve (AUROC) = 0.973). A search portal is available freely at their website, which allows the user to select a confidence threshold for their search.

Our own team has produced RobotSearch\textsuperscript{8}, which aims to replace keyword-based study filtering. The system uses neural networks and support vector machines, and was trained on a large set of articles with crowdsourced labels by Cochrane Crowd \cite{16}. The system was validated on and achieved state-of-the-art discriminative performance (AUROC = 0.987), reducing the number of irrelevant articles retrieved by roughly half compared with the keyword-based Cochrane Highly Sensitive Search Strategy, without losing any additional RCTs. The system may be freely used by uploading an RIS file.
to our website; a filtered file containing only the RCTs is then returned.

Study design classification is appealing for machine learning because it is a single, generalizable task: filtering RCTs is common across many systematic reviews. However, finding articles which meet other topic-specific inclusion criteria is review-specific and thus much more difficult—consider that it is unlikely that a systematic review with identical inclusion criteria would have been performed before, and even where it has been, it might yield up to several dozen articles to use a training data, compared with the thousands needed in a typical machine learning system. We discuss how a small set of relevant articles (typically obtained through screening a proportion of abstracts retrieved by a particular search) can seed a machine learning system to identify other relevant articles below.

A further application of machine learning in search is as a method for producing a semantic search engine, i.e. one in which the user can search by concept rather than by keyword. Such a system is akin to searching PubMed by MeSH terms (index terms from a standardized vocabulary, which have traditionally been applied manually by PubMed staff). However, such a manual approach has the obvious drawback of requiring extensive and ongoing manual annotation effort, especially in light of the exponentially increasing volume of articles to index. Even putting costs aside, manual annotation delays the indexing process, meaning the most recent articles may not be retrievable. Thalia is a machine learning system (based on CRFs, reviewed above) that automatically indexes new PubMed articles daily for chemicals, diseases, drugs, genes, metabolites, proteins, species, and anatomical entities. This allows the indexes to be updated daily and provides a user interface to interact with the concepts identified [26].

Indeed, as of October 2018, PubMed itself has adopted a hybrid approach, where some articles are assigned MeSH terms automatically using their Medical Text Indexer (MTI) system [27], which uses a combination of machine learning and manually crafted rules to assign terms without human intervention [28].

Screening

Machine learning systems for abstract screening have reached maturity; several such systems with high levels of accuracy are available for reviewers to use. In all of the available systems, human reviewers first need to screen a set of abstracts and then review the system recommendations. Such systems are thus semi-automatic, i.e. keep humans ‘in-the-loop’. We show a typical workflow in Fig. 4.

After conducting a conventional search, retrieved abstracts are uploaded into the system (e.g. using the common RIS citation format). Next, a human reviewer manually screens a sample (often random) of the retrieved set. This continues until a ‘sufficient’ number of relevant articles have been identified such that a text
classifier can be trained. (Exactly how many positive examples will suffice to achieve good predictive performance is an empirical question, but a conservative heuristic is about half of the retrieved set.) The system uses this classifier to predict the relevance of all unscreened abstracts, and these are reordered by rank. The human reviewer is hence presented with the most relevant articles first. This cycle then continues, with the documents being repeatedly re-ranked as additional abstracts are screened manually, until the human reviewer is satisfied that no further relevant articles are being screened.

This is a variant of active learning (AL) [29]. In AL approaches, the model selects which instances are to be labelled next, with the aim of maximizing predictive performance with minimal human supervision. Here, we have outlined a certainty-based AL criterion, in which the model prioritizes for labelling citations that it believes to be relevant (under its current model parameters). This AL approach is appropriate for the systematic review scenario, in light of the relatively small number of relevant abstracts that will exist in a given set under consideration. However a more standard, general approach is uncertainty sampling, wherein the model asks the human to label instances it is least certain about.

The key limitation of automated abstract screening is that it is not clear at which point it is ‘safe’ for the reviewer to stop manual screening. Moreover, this point will vary across reviews. Screening systems tend to rank articles by the likelihood of relevance, rather than simply providing definitive, dichotomized classifications. However, even low ranking articles have some non-zero probability of being relevant, and there remains the possibility of missing a relevant article by stopping too early. (It is worth noting that all citations not retrieved via whatever initial search strategy is used to retrieve the candidate pool of articles implicitly assign zero probability to all other abstracts; this strong and arguably unwarranted assumption is often overlooked.) Empirical studies have found the optimal stopping point can vary substantially between different reviews; unfortunately, the optimal stopping point can only be determined definitively in retrospect once all abstracts have been screened. Currently available systems include Abstrackr [30], SWIFT-Review,\(^9\) EPPI reviewer [31], and RobotAnalyst [32] (see Table 1).

**Data extraction**

There have now been many applications of data extraction to support systematic reviews; for a relatively recent survey of these, see [9]. Yet despite advances, extraction technologies remain in formative stages and are not readily accessible by practitioners. For systematic reviews of RCTs, there exist only a few prototype platforms that make such technologies available (ExaCT [33] and RobotReviewer [12, 34, 35] being among these). For systematic reviews in the basic sciences, the UK National Centre for Text Mining (NaCTeM) has created a number of systems which use structured models to automatically extract concepts including genes and proteins, yeasts, and anatomical entities [36], amongst other ML-based text mining tools.\(^{10}\)

ExaCT and RobotReviewer function in a similar way. The systems are trained on full-text articles, with sentences being manually labelled\(^{11}\) as being relevant (or not) to the characteristics of the studies. In practice, both systems over-retrieve candidate sentences (e.g.  

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\(^9\) SWIFT-Review  
\(^{10}\) ExaCT and RobotReviewer  
\(^{11}\) manually labelled
ExaCT retrieves the five sentences predicted most likely, when the relevant information will generally reside in only one of them). The purpose of this behaviour is to maximize the likelihood that at least one of the sentences will be relevant. Thus, in practice, both systems would likely be used semi-automatically by a human reviewer. The reviewer would read the candidate sentences, choose those which were relevant, or consult the full-text paper where no relevant text was identified.

ExaCT uses RCT reports in HTML format and is designed to retrieve 21 characteristics relating to study design and reporting based on the CONSORT criteria. ExaCT additionally contains a set of rules to identify the words or phrase within a sentence which describe the characteristic of interest. In their evaluation, the ExaCT team found their system had very high recall (72% to 100% for the different variables collected) when the 5 most likely sentences were retrieved.

RobotReviewer takes RCT reports in PDF format and automatically retrieves sentences which describe the PICO (the population, intervention, comparator, and outcomes), and also text describing trial conduct relevant to biases (including the adequacy of the random sequence generation, the allocation concealment, and blinding, using the domains from the Cochrane Risk of Bias tool). RobotReviewer additionally classifies the article as being as to whether it is at 'low' risk of bias or not for each bias domain.

Validation studies of RobotReviewer have found that the article bias classifications (i.e. 'low' versus 'high/unclear' risk of bias) are reasonable but less accurate than those in published Cochrane reviews [12, 15]. However, the sentences identified were found to be similarly relevant to bias decisions as those in Cochrane reviews [12]. We therefore recommend that the system be used with manual input; that the output is treated as a suggestion rather than the final bias assessment. A webtool is available which highlights the text describing biases, and suggests a bias decision aiming to expedite the process compared with fully manual bias assessment.

One obstacle to better models for data extraction has been a dearth of training data for the task. Recall from above the ML systems rely on manual labels to estimate model parameters. Obtaining labels on individual words within documents to train extraction models is an expensive exercise. ExaCT, for example, was trained on a small set (132 total) of full-text articles. RobotReviewer was trained using a much larger dataset, but the 'labels' were induced semi-automatically, using a strategy known as 'distant supervision' [35]. This means the annotations used for training were imperfect, thus introducing noise to the model. Recently, Nye et al. released the EBM-NLP dataset [23], which comprises ~5000 abstracts of RCT reports manually annotated in detail. This may provide training data helpful for moving automated extraction models forward.

Synthesis
Although software tools that support the data synthesis component of reviews have long existed (especially for
performing meta-analysis), methods for automating this are beyond the capabilities of currently available ML and NLP tools. Nonetheless, research into these areas continues rapidly, and computational methods may allow new forms of synthesis unachievable manually, particularly around visualization [37, 38] and automatic summarization [39, 40] of large volumes of research evidence.

Conclusions
The torrential volume of unstructured published evidence has rendered existing (rigorous, but manual) approaches to evidence synthesis increasingly costly and impractical. Consequently, researchers have developed methods that aim to semi-automate different steps of the evidence synthesis pipeline via machine learning. This remains an important research direction and has the potential to dramatically reduce the time required to produce standard evidence synthesis products.

At the time of writing, research into machine learning for systematic reviews has begun to mature, but many barriers to its practical use remain. Systematic reviews require very high accuracy in their methods, which may be difficult for automation to attain. Yet accuracy is not the only barrier to full automation. In areas with a degree of subjectivity (e.g. determining whether a trial is at risk of bias), readers are more likely to be reassured by the subjective but considered opinion of an expert human versus a machine. For these reasons, full automation remains a distant goal at present. The majority of the tools we present are designed as ‘human-in-the-loop’ systems: Their user interfaces allowing human reviewers to have the final say.

Most of the tools we encountered were written by academic groups involved in research into evidence synthesis and machine learning. Very often, these groups have produced prototype software to demonstrate a method. However, such prototypes do not age well: we commonly encountered broken web links, difficult to understand and slow user interfaces, and server errors.

For the research field, moving from the research prototypes currently available (e.g. RobotReviewer, ExaCT) to professionally maintained platforms remains an important problem to overcome. In our own experience as an academic team in this area, the resources needed for maintaining professional grade software (including bug fixes, server maintenance, and providing technical support) are difficult to obtain from fixed term academic grant funding, and the lifespan of software is typically many times longer than a grant funding period. Yet commercial software companies are unlikely to dedicate their own resources to adopting these machine learning methods unless there was a substantial demand from users.

Nonetheless, for the pioneering systematic review team, many of the methods described can be used now. Users should expect to remain fully involved in each step of the review and to deal with some rough edges of the software. Searching technologies that expedite retrieval of relevant articles (e.g. by screening out non-RCTs) are the most fully realized of the ML models reviewed here and are more accurate than conventional search filters. Tools for screening are accessible via usable software platforms (Abstrackr, RobotAnalyst, and EPPI reviewer) and could safely be used now as a second screener [31] or to prioritize abstracts for manual review. Data extraction tools are designed to assist the manual process, e.g. drawing the user’s attention to relevant text or making suggestions to the user that they may validate, or change if needed. Piloting of some of these technologies by early adopters (with appropriate methodological caution) is likely the key next step toward gaining acceptance by the community.

Endnotes
1http://systematicreviewtools.com/
2Variants of this approach include using word counts (i.e. the presence of the word ‘trial’ three times in a document would result in a number 3 in the associated column) or affording greater weight to more discriminative words (known as term frequency–inverse document frequency, or tf-idf)
3We note that while they remain relatively common, bag of words representations have been largely supplanted by dense ‘embeddings’ learned by neural networks.
4This is a dot product.
5We refer the interested reader to our brief overview of these methods [16] for classification and to Bishop [17] for a comprehensive, technical take.
6http://crsweb.cochrane.org
7http://arrowsmith.psych.uic.edu/cgi-bin/arrowsmith_uic/RCT_Tagger.cgi
8https://robotsearch.vortext.systems/
9https://www.sciome.com/swift-review/
10http://www.nactem.ac.uk/
11More precisely, RobotReviewer generated labels that comprised our training data algorithmically.

Authors’ contributions
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Authors’ information
Iain Marshall is a Clinical Academic Fellow in the School of Population Health & Environmental Sciences, Faculty of Life Sciences and Medicine, King’s College London, 3rd Floor, Addison House, Guy’s Campus, London SE1 1UL. Email: iain.marshall@kcl.ac.uk
Byron Wallace is faculty in the College of Computer and Information Science, Northeastern University, 440 Huntington Ave #202, Boston, MA 02115. Email: b.wallace@northeastern.edu
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Author details
1School of Population Health & Environmental Sciences, Faculty of Life Sciences and Medicine, King’s College London, 3rd Floor, Addison House, Guy’s Campus, London SE1 1UL, UK. *Khooys College of Computer Sciences, Northeastern University, 202 WWH, 360 Huntington Avenue, Boston, MA 02115, USA.

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