Abstract

We discuss two approaches to producing generalized parity proofs of the Kochen-Specker theorem. Such proofs use contexts of observables whose product is $I$ or $-I$; we call them constraints. In the first approach, one starts with a fixed set of constraints and methods of linear algebra are used to produce subsets that are generalized parity proofs. Coding theory methods are used for enumeration of the proofs by size. In the second approach, one starts with the combinatorial structure of the set of constraints and one looks for ways to suitably populate this structure with observables. As well, we are able to show that many combinatorial structures can not produce parity proofs.

1 Introduction

In 1935, Einstein, Podolsky and Rosen asked the question of whether quantum mechanics can be considered a complete theory of physical phenomena [9]. They ended by hinting at the possibility of classical descriptions of quantum mechanics in which the randomness of quantum measurement was modelled by a hidden probabilistic parameter. Hidden variable models (HVMs) turned out to be viable, as was demonstrated by Bohmian mechanics [4].
However, if the seemingly most innocuous additional assumptions are made, HVMs can no longer reproduce the predictions of quantum mechanics. In a hidden variable model, in stark contrast to quantum mechanics, measurement outcomes exist prior to measurement, and are merely revealed. If the additional assumption is locality, then the Bell inequalities [3] separate quantum mechanics from all HVM descriptions. If the additional assumption is non-contextuality, the same is achieved by the Kochen-Specker Theorem [11] (abbreviated KS Theorem henceforth).

Non-contextuality means the following: Let an observable $A$ be measured jointly with one of the compatible observables $B$ or $C$, and $B$ is incompatible with $C$. In quantum mechanics, two operators are said to compatible if and only if they commute. An HVM is non-contextual if the 'pre-existing' measurement outcome $\mu(A)$ for $A$ is independent of whether $A$ is measured jointly with $B$ or with $C$. This seems a very reasonable requirement, since $A$ may be measured even before a decision has been made about whether to measure $A$ jointly with $B$ or with $C$. In other words, $A$, $B$ and $C$ can be all assigned measurement outcomes at once. Nevertheless, the assumption is of consequence.

**Theorem 1.1** ([11] Kochen and Specker). *In Hilbert spaces of dimension $d \geq 3$, quantum mechanics cannot be described by any non-contextual hidden-variable model.*

For quantum mechanics, contextuality (i.e., the absence of non-contextuality) is a feature that distinguishes it from classical physics. For quantum information theory, contextuality is also a resource. As an example, consider a quantum computer made of odd-dimensional qudits. In such a setting, fault-tolerant quantum computation with distillation of so-called magic states [6] requires contextuality in order to be universal [19].

Furthermore, proofs of the KS theorem can be translated into cryptographic protocols [7] and into measurement-based quantum computations [1]. To make use of these correspondences, it is desirable to generate, classify and enumerate large numbers of KS proofs. Millions of KS proofs have been identified, for example, in symmetric structures living in low-dimensional Hilbert spaces, such as the 600-cell [22].

In quantum mechanics, observables are represented by Hermitian operators [17]. Throughout this paper we consider binary observables, which are observables with eigenvalues 1 and $-1$. A context is a set of pairwise commuting observables. By a constraint we mean a set of pairwise commuting observables whose product is $I$ or $-I$. In this paper, by a parity proof of Kochen-Specker theorem (abbreviated parity KS proof, or simply KS proof)
we mean a set $M$ of constraints such that each observable occurs in an even number of constraints in $M$, and the number of constraints whose product is $-I$ is odd. We explore the internal structure of such proofs from two different viewpoints. While most observable-based parity KS proofs occurring in literature use Pauli observables (e.g., \cite{14, 20, 23}), the methods discussed in this paper are not subject to this restriction.

In Section 2 we show that, given a set of constraints, the set of parity KS proofs constructed from these constraints is in a one-to-one correspondence with a coset of a certain binary linear code. In particular, there are always 0 or $2^k$ such proofs where $k \in \mathbb{N}$. We discuss in more detail the case where the constraints are derived from a set of intersecting orthogonal bases. In this case our KS proofs generalize the previous parity KS proofs (see, e.g., \cite{15, 21, 22}, and many other references) since our method of deriving constraints from one orthogonal basis is more general. We observe (and give an illustration by an example) that enumeration of parity proofs by size is possible indirectly by an application of duality of vector spaces known from coding theory. We present a method for finding parity proofs of small cardinality (i.e., parity KS proofs consisting of a small number of constraints).

In Section 3 we consider parity KS proofs that can be obtained from a given incidence structure. In the incidence structure we let the points (vertices) correspond to observables and the blocks to constraints. The incidence structure then describes the intersection pattern of putative constraints in a KS proof, and we ask whether there exists an assignment of observables to points of the structure that turns it into a KS proof. We describe an algorithm that helps with answering this question for a given incidence structure. We consider the class of the simplest possible incidence structures from which KS proofs can arise, namely the structures where each point belongs to exactly two blocks and each block contains exactly three points. We decide the existence or non-existence of all such KS proofs containing up to 15 observables (that is, up to 10 constraints). The non-existence results apply to observables that are of any dimension and are not necessarily Pauli observables.

1.1 Notations

We work in $\mathbb{C}^d$ with the inner product $\langle x, y \rangle = \sum_{i=1}^{d} x_i \overline{y}_i$ where $\overline{z}$ denotes the complex conjugate of $z$. Elements of $\mathbb{C}^d$ are considered as row vectors. The transpose of a matrix $A$ is denoted $A^T$ and the conjugate transpose of a matrix $A$ is denoted $A^\dagger$. The symbols $0$ and $1$ denote the zero vector and
the all-one vector of an appropriate dimension. Let \( Y = \{y_1, \ldots, y_n\} \) be a set. For any subset \( Z \subseteq Y \) the characteristic vector of \( Z \), denoted \( \chi_Z \), is defined by \((\chi_Z)_i = 1\) if \( y_i \in Z \) and \((\chi_Z)_i = 0\) otherwise. For a finite set \( S \) let \( |S| \) denote the number of elements of \( S \).

A graph is a pair \( G = (V, E) \) where \( V \) is the set of vertices and \( E \) is the set of edges, which are unordered pairs of vertices. We say that \( u, v \) are the endpoints of the edge \( \{u, v\} \in E \). For \( u, v \in V \), if \( \{u, v\} \in E \), then \( u, v \) are called adjacent. The degree of a vertex is the number of edges to which it belongs (that is, the number of vertices to which it is adjacent). A clique in \( G \) is a set \( U \subseteq V \) such that any two distinct vertices in \( U \) are adjacent. Two graphs \( G = (V, E) \) and \( G' = (V', E') \) are isomorphic if there exists a bijection \( f : V \to V' \) such that \( u, v \) are adjacent in \( G \) if and only if \( f(u), f(v) \) are adjacent in \( G' \). A graph \( G = (V, E) \) is connected if for any \( u, v \in V \), \( u \neq v \), there exists a sequence of vertices \( \{w_0, w_1, \ldots, w_k\} \) such that \( w_i, w_{i+1} \) are adjacent for \( i = 0, \ldots, k - 1 \) and \( w_0 = u \), \( w_k = v \). For a positive integer \( n \) the complete graph \( K_n \) is defined as a graph on \( n \) vertices such that any two distinct vertices are adjacent.

Let \( F \) be a field. For an \( m \times n \) matrix \( A \) over \( F \), the \( F \)-vector space of those \( x \in F^n \) such that \( Ax^T = 0 \) is called the kernel of \( A \) and denoted \( \ker A \).

For \( x \in \mathbb{Z}_2^n \) the number of non-zero coordinates of \( x \) is called the Hamming weight of \( x \), denoted \( \text{wt}(x) \).

## 2 Parity proofs on a given set of constraints

Proofs of the Kochen-Specker (KS) theorem have been considerably simplified since they first appeared, and they come in various kinds. Some, such as the colouring proofs, are based on interconnected orthogonal bases of \( \mathbb{C}^d \) \cite{11,15}. The proofs that are of concern in this paper are based on interconnected contexts. Such proofs were first given by Mermin \cite{14}. Other proofs phrased in the framework of category theory \cite{8} also exist.

To introduce the notion of a parity proof of the Kochen-Specker theorem, we first review an example and then we give a general definition. Mermin’s proof in \( d = 4 \) \cite{14} invokes 9 Pauli observables in 6 contexts,

\[
\begin{align*}
X \otimes I & \quad I \otimes X & \quad X \otimes X \\
I \otimes Y & \quad Y \otimes I & \quad Y \otimes Y \\
X \otimes Y & \quad Y \otimes X & \quad Z \otimes Z
\end{align*}
\]

where

\[
I = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}, \quad X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, \quad Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}, \quad Y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}.
\]
In (1), the contexts are represented by the three rows and the three columns. Note that the observables in all rows and in all columns except the third column multiply to the identity $I$, whereas the observables in the third column multiply to $-I$.

In the above example, it is impossible to assign ‘pre-existing’ values to the observables, which can be seen as follows. Assume an assignment exists. First, the ‘pre-assigned’ measurement outcomes $\mu(\cdot)$ must all be $+1$ or $-1$ which are the eigenvalues of the observables in question. In the quantum mechanics, if observables $A_1, A_2, \ldots, A_n, A_{n+1}$ belonging to a context satisfy $A_1 A_2 \cdots A_n = A_{n+1}$, then their measurement outcomes satisfy $\mu(A_1)\mu(A_2) \cdots \mu(A_n) = \mu(A_{n+1})$, see [14, Section II].

Hence, the six constraints among the observables translate into corresponding constraints on the pre-assigned values $\mu$. For example, $(X \otimes I)(I \otimes X)(X \otimes X) = I$ implies $\mu(X \otimes I)\mu(I \otimes X)\mu(X \otimes X) = 1$. Let us now work out the product of the values $\mu$ over all observables in any given context, and then over all contexts. The constraining relations give us the products within the six contexts, five times $1$ and once $-1$. The product over all contexts is thus $-1$. However, we may work out this product differently. We observe that every value $\mu$ appears in exactly two contexts. Since $\mu = \pm 1$ for all observables, the product of all the $\mu$ over all contexts must therefore be $+1$. Contradiction! No assignment of values $\mu$ to the observables in (1) exists.

2.1 Structure of parity proofs

Recall from Section 1 that a context is a set of pairwise commuting observables. For a context $C$ denote $P(C) = \prod_{O \in C} O$ the product of all observables in $C$. Recall that a constraint was defined to be any context $C$ such that $P(C) = I$ or $P(C) = -I$.

The following definition generalizes Mermin’s approach [14] to proving the KS theorem that was outlined in the example given above. This approach was subsequently applied also in other papers (e.g., [20]).

**Definition 2.1.** A parity proof of the Kochen-Specker theorem (parity KS proof) is a set $M$ of constraints such that each observable occurs in an even number of constraints, and the number of constraints $C \in M$ such that $P(C) = -I$ is odd. The size of this parity KS proof is defined to be the cardinality of the set $M$ (the number of constraints).

Some authors use the term “parity proof” in a more narrow sense, and we will return to this issue in Section 2.3 below.
To see why any parity KS proof as introduced in Definition 2.1 actually proves the KS theorem, one generalizes the idea of Mermin’s original argument that we reviewed above. We know that for each constraint $C$ the measurement outcomes $\mu(O)$ satisfy $\prod_{O \in C} \mu(O) = \pm 1$ where $\prod_{O \in C} O = \pm I$ and the same sign occurs in both equalities. Let us compute the product $Q = \prod_C \prod_{O \in C} \mu(O)$ over all constraints $C$ occurring in the parity KS proof in two different ways, as was done in Mermin’s example above. One of these calculations shows that $Q = -1$, whereas the other one yields $Q = 1$, thus proving the Kochen-Specker theorem.

It has been noticed repeatedly that the number of certain parity proofs associated with a given set of orthogonal bases is 0 or a power of 2, but apparently this has never been explained. (See, for example, Section 4.1 in [20].) In the next theorem we advance this observation to a more general setting and we prove it.

**Theorem 2.2.** Let $\mathcal{C}$ be an arbitrary finite set of constraints. Then the number of parity proofs of the Kochen-Specker theorem that are subsets of $\mathcal{C}$ is 0 or $2^k$ for some non-negative integer $k$.

**Proof.** Let $\mathcal{C} = \{C_1, \ldots, C_n\}$. Let $\mathcal{O} = \{O_1, \ldots, O_m\}$ be the set of those observables that occur in at least two constraints in $\mathcal{C}$. Let $H$ be the $m \times n$ matrix over $\mathbb{Z}_2$ defined as follows. We set $H_{i,j} = 1$ if $O_i \in C_j$ and $H_{i,j} = 0$ if $O_i \not\in C_j$. Further we define the vector $p \in \mathbb{Z}_2^n$ by letting $p_j = 0$ if $P(C_j) = I$ and $p_j = 1$ if $P(C_j) = -I$. Let $H'$ be the $(m + 1) \times n$ matrix obtained by appending $p$ to $H$ as the last row. With any subset $\mathcal{C}' \subseteq \mathcal{C}$ we associate its characteristic vector $\chi_{\mathcal{C}'} \in \mathbb{Z}_2^n$. Then $\mathcal{C}'$ is a parity proof of the Kochen-Specker theorem if and only if $H'\chi_{\mathcal{C}'} = (0, \ldots, 0, 1)^T$. The set of such vectors $\chi_{\mathcal{C}'}$ either is empty or it is a coset of $\ker H'$ in $\mathbb{Z}_2^n$. In the latter case, the cardinality of this coset equals the cardinality of $\ker H'$, which is $2^k$ where $k$ is the dimension of $\ker H'$.

**Remark 2.3.** Once a basis for $\ker H'$ has been determined, an efficient exhaustive listing of parity proofs is possible, for example in a Gray code ordering [18]. Also, uniform sampling of the proofs becomes easy.

### 2.2 Parity proofs associated with a set of orthogonal bases

For an application of Theorem 2.2 we need a set of constraints. One possible way of constructing a set of constraints is as follows. One starts with a set $\mathcal{B}$ of orthogonal bases of $\mathbb{C}^d$. Let us assume for a moment that $\mathcal{B}$ is a set of orthonormal bases, although we will see shortly that this restriction can


be removed easily. For each basis $B \in \mathcal{B}$, say $B = \{b_1, \ldots, b_d\}$, and for each $\lambda \in \mathbb{Z}_2^d$ one constructs the observable

$$O_B(\lambda) = \sum_{i=1}^{d} (-1)^{\lambda_i} b_i^{\dagger} b_i. \quad (3)$$

In this subsection we analyze how such observables can be combined to produce constraints and subsequently we analyze how parity KS proofs can be constructed from such constraints.

Note that it is sufficient to start with a set of orthogonal bases and compute the observables $O_B(\lambda)$ by

$$O_B(\lambda) = \sum_{i=1}^{d} (-1)^{\lambda_i} \frac{b_i^{\dagger} b_i}{\langle b_i, b_i \rangle}. \quad (4)$$

When doing exact computations in computer algebra systems such as Maple or Magma, the formula (4) is superior to (3) as it avoids the unnecessary introduction of the square roots needed to normalize the $b_i$. In practice, one will precompute the matrices $P_i := \frac{b_i^{\dagger} b_i}{\langle b_i, b_i \rangle}$ and then $O_B(\lambda)$ are found as signed sums of the $P_i$.

Note that $O_B(\lambda + \mu) = O_B(\lambda)O_B(\mu)$ for all $B, \lambda, \mu$, hence $O_B(\lambda)$ and $O_B(\mu)$ commute for all $B, \lambda, \mu$. Also, all eigenvalues of $O_B(\lambda)$ are 1 or $-1$, in accordance with our definition of observable. Further, $O_B(\lambda + 1) = -O_B(\lambda)$. Consider a subset $T \subseteq \mathbb{Z}_2^d$. Then $\prod_{\lambda \in T} O_B(\lambda) = O_B(\sum_{\lambda \in T} \lambda)$, hence $\prod_{\lambda \in T} O_B(\lambda) = I$ if and only if $\sum_{\lambda \in T} \lambda = \mathbf{0}$ and $\prod_{\lambda \in T} O_B(\lambda) = -I$ if and only if $\sum_{\lambda \in T} \lambda = 1$. Thus, for a fixed $B$, a set $\{O_B(\lambda) : \lambda \in T\}$ is a constraint if and only if $\sum_{\lambda \in T} \lambda$ is $\mathbf{0}$ or $\mathbf{1}$. For the purpose of constructing constraints, one can restrict attention to the set of vectors

$$K := \{\lambda \in \mathbb{Z}_2^d : \lambda_1 = 0, \lambda \neq \mathbf{0}\}$$

and further restrict to subsets $T \subseteq K$ such that $\sum_{\lambda \in T} \lambda = \mathbf{0}$. This can be justified as follows: Any constraint which is of the form $\{O_B(\lambda) : \lambda \in T\}$ with unrestricted vectors $\lambda$ can be transformed to a constraint of the same form with vectors $\lambda$ restricted to the set $K$ by adding 1 to some of the $\lambda$s, which only flips the sign of the corresponding observables $O_B(\lambda)$, hence this transformation applied to a constraint produces again a constraint. By Definition 2.1 in any parity KS proof each observable occurs an even number of times. Thus, there is an odd number of constraints with product $-I$ before the sign flip if and only if there is an odd number of constraints with product $-I$ after the sign flip.
By Definition 2.1, any observable occurring in a parity KS proof must occur in at least two constraints. Thus for each $B \in \mathcal{B}$ we can further restrict attention to the observables $O_B(\lambda)$ whose vectors $\lambda$ belong to the set

$$L_B := \{ \lambda \in K : (\exists B' \in \mathcal{B}, B' \neq B)(\exists \lambda' \in K)O_B(\lambda) = \pm O_{B'}(\lambda') \}.$$ 

Let $n_B = |L_B|$ for each $B \in \mathcal{B}$ and without loss of generality assume $n_B > 0$ for all $B \in \mathcal{B}$. This means that at this point we delete from the computation all $O_B(\lambda)$ for which $\lambda \notin L_B$ and also we delete from $\mathcal{B}$ all $B \in \mathcal{B}$ for which $n_B = 0$ (and their $O_B(\lambda)$s).

The constraints associated with any $B \in \mathcal{B}$ are precisely of the form

$$\{O_B(\lambda) : \lambda \in T \}$$

where $\emptyset \neq T \subseteq L_B$ and $\sum_{\lambda \in T} \lambda = 0$. Thus, define

$$U_B := \left\{ T : T \subseteq L_B, \sum_{\lambda \in T} \lambda = 0 \right\}.$$  

For each $B$, the set $U_B$ is a vector space over $\mathbb{Z}_2$. This can be seen by representing an element $T \in U_B$ by its characteristic vector $\chi_T$, once we fix an ordering (labeling) of the set $L_B = \{ \lambda_1, \lambda_2, \ldots, \lambda_{n_B} \}$. In this representation, $U_B$ is a subspace of $\mathbb{Z}_2^{n_B}$.

In the computer implementation of the algorithm one now identifies the $O_B(\lambda)$ that are equal up to the sign, across all bases $B \in \mathcal{B}$. Any such class of observables is henceforth treated as one single observable.

One can now construct parity KS proofs by taking

$$\mathcal{C} := \bigcup_{B \in \mathcal{B}} \{ \{O_B(\lambda) : \lambda \in T \} : T \in U_B, T \neq \emptyset \}$$

in Theorem 2.2. The proof of Theorem 2.2 and Remark 2.3 then allow us to exhaustively list and/or uniformly sample from the set of parity KS proofs associated with $\mathcal{B}$.

Due to the fact that experimental realizations of KS proofs are presently limited to KS proofs of small size, it is interesting to specifically address finding parity KS proofs with few constraints. Upon rereading the proof of Theorem 2.2 this is equivalent to finding vectors $x$ of small Hamming weight satisfying $H'x^T = (0, 0, \ldots, 0, 1)^T$. Such vectors can be found using the meet-in-the-middle idea: If one looks for vectors of Hamming weight at most $w$, then it is sufficient to compute, for all vectors $y$ of Hamming weight at most $\lceil w/2 \rceil$, the pairs $(y, H'y^T)$ and store them in a table. This table is indexed by the second components of the pairs. Upon setting $x = y^1 + y^2$ where $y^1$ and $y^2$ have weight at most $\lceil w/2 \rceil$, the condition $H'x^T = (0, 0, \ldots, 0, 1)^T$
becomes equivalent to $H'(y^1)^T + H'(y^2)^T = (0, 0, \ldots, 0, 1)^T$. For each vector $y$ of Hamming weight at most $\lceil w/2 \rceil$ one stores the pair $(y, H'y^T)$ in the table and at the same time one queries the table for the existence of a pair (or pairs) of the form $(t, u)$ where $u = H'y^T + (0, 0, \ldots, 0, 1)^T$. If such pair(s) is/are found in the table, then $y + t$ defines a parity KS proof of cardinality at most $w$.

If one is not interested in finding just small parity KS proofs, but rather one seeks to have access to all parity KS proofs derived from a set $\mathcal{B}$ of orthogonal bases, then the method outlined in this section should be modified in the following way. Let $B \in \mathcal{B}$ be fixed. Instead of creating one constraint (and thus one column of matrix $H'$) for each non-empty element of $U_B$, the columns of $H'$ are created to correspond to a basis of $U_B$. This often makes the matrix $H'$ much smaller (however the Hamming weight of a solution to $H'x^T = (0, 0, \ldots, 0, 1)^T$ no longer corresponds to the size of the KS proof that it represents).

### 2.3 Parity proofs based on rays

Let $\mathcal{B}$ be a set of orthogonal bases in $\mathbb{C}^d$. For any $B \in \mathcal{B}$ and $v \in B$ let $S_v := I - 2v^\dagger v \langle v, v \rangle$. Note that $S_v = O_B(\lambda)$ for a certain vector $\lambda$ of weight 1. In this way we associate to each vector $\lambda$ of weight 1 the 1-dimensional subspace of $\mathbb{C}^d$ spanned by $v$ and called a ray.

In some papers the concept of “parity proof” is used for the special type of KS proof in which rays are the primary objects. To connect with our Definition 2.1, introduce the constraint

$$C_B := \{O_B(\lambda) : \lambda \in \mathbb{Z}_2^d, \text{wt}(\lambda) = 1\}$$

for each $B \in \mathcal{B}$. Note that $\prod_{O \in C_B} O = -I$ for each $B$. After making this connection, we see that a special type of a parity KS proof, which we will call a ray parity proof in this paper, is obtained from any set $\mathcal{B}$ of orthogonal bases of $\mathbb{C}^d$ that satisfies the following two conditions: The cardinality of $\mathcal{B}$ is odd and each ray in $\mathbb{C}^d$ belongs to an even number of bases in $\mathcal{B}$.

As an immediate corollary of Theorem 2.2 we see that the number of ray parity proofs arising from $\mathcal{B}$ is 0 or $2^k$ for some non-negative integer $k$.

A common way of constructing ray parity proofs is as follows. One starts with a set of rays, say $R$. More precisely, $R$ is a set of vectors spanning the rays. One finds the set of all orthogonal bases that are subsets of $R$, let us call this set $\mathcal{B}_R$. Computationally, this can be done as follows: Form the orthogonality graph $G_R$ whose vertices are elements of $R$ and two vertices are adjacent if and only if the corresponding rays are orthogonal. An orthogonal
basis of $\mathbb{C}^d$ that is a subset of $R$ corresponds to a clique of size $d$ in $G_R$. This reduces the problem of constructing the set $B_R$ to finding all cliques of size $d$ in $G_R$, which can be handled for example by the very efficient clique finder available in Magma [5]. Once the set $B_R$ is obtained, ray parity proofs can be constructed using Theorem 2.2 in which for the observables $O_i$ we take all possible $S_v$ ($v \in R$) and for contexts $C_j$ we take all $C_B$ ($B \in B_R$) as defined in (6).

**Remark 2.4.** Since the product of each constraint $C_B$ defined in (6) equals $-I$, for finding ray parity proofs one can simplify the proof of Theorem 2.2 to considering the matrix $H$ only, and then considering odd weight vectors in ker $H$.

### 2.4 Duality and weight distributions

Let $x \cdot y = xy^T$ denote the usual inner product on $\mathbb{Z}_2^n$ and for a subspace $S$ of $\mathbb{Z}_2^n$ let $S^\perp$ denote the dual of $S$ defined as

$$S^\perp := \{ x \in \mathbb{Z}_2^n : (\forall y \in S) x \cdot y = 0 \}.$$ 

Then $S^\perp$ is a subspace of $\mathbb{Z}_2^n$ of dimension $n - \dim S$ and $S^{\perp\perp} = S$.

For a subspace $S$ of $\mathbb{Z}_2^n$ let $A_i$ denote the number of vectors of weight $i$ contained in $S$ and let $B_i$ denote the number of vectors of weight $i$ contained in $S^\perp$. The sequences $(A_i)$ and $(B_i)$ are called weight distributions of $S$ and $S^\perp$ respectively. The famous MacWilliams Theorem of coding theory (see, for example, [12, Chapter 5, Theorem 1]) gives a compact and easy to evaluate formula for computing the sequence $(B_i)$ if the sequence $(A_i)$ is known (or vice versa, of course).

Moreover, a generalized version of the MacWilliams Theorem [2] allows one to compute the weight distribution of a coset $a + D$ of $D$ in terms of the weight distributions of the codes $D^\perp$ and $D^\perp \cap \langle a \rangle^\perp$ where $a$ is a vector and $\langle a \rangle$ the subspace spanned by it. We use this result with letting $D := \ker H'$, thus, it is possible to count parity KS proofs by their size without constructing them, and to do so in a way that may be much faster than exhaustively listing $\ker H'$ or running the meet-in-the-middle computation described in Section 2.2. This approach is attractive in cases when the dimension of $(\ker H')^\perp$ is smaller than the dimension of $\ker H'$.

### 2.5 Examples

We illustrate the results of Sections 2.1 through 2.4 on two examples. We use the computer algebra system Magma [5] for all computations. Timings
given below were obtained using Magma 2.19 running on Intel Core i7 CPU at 2.67 GHz.

**Example 2.5. Parity proofs in the 600-cell**

With notation as in Section 2.3 let $R$ be the set of 60 rays in $\mathbb{C}^4$ defined by the vertices of the 600-cell [22]. As is known there are 75 orthogonal bases that are subsets of $R$ [22]. We use Magma to find the 75 orthogonal bases. By Theorem 2.2 and Remark 2.4 we find that there are precisely $2^{33}$ ray parity proofs of the Kochen-Specker theorem found in the 600-cell.

By another computation we found that each parity proof arising from the 600-cell by the methods of Section 2.2 is a ray parity proof. That is, using $O_B(\lambda)$ with $\text{wt}(\lambda) > 1$ does not yield any additional parity proofs beyond what is listed above. These two computations take only a few seconds.

**Example 2.6. Parity proofs in the 60–105 system**

The 60 rays in this system are introduced in [21] as joint eigenvectors of sets of commuting Pauli observables on two qubits. These rays form 105 orthogonal bases [21]. For simplicity denote $V := \ker H$. As in the previous example, it takes only a fraction of a second to find the 105 bases and to find that the dimension of $V$ is 65 in this example. As we see vectors of odd weight in the basis for $V$, we conclude that there are precisely $2^{64}$ ray parity proofs of the Kochen-Specker theorem found in the 60–105 system.

This example allows us to illustrate an application of the material in Section 2.4. While listing all $2^{64}$ ray parity proofs would perhaps take hundreds of years of CPU time, we can still compute their distribution according to the number of bases (i.e., according to the number of constraints) that they involve in just a few hours, as follows.

In our example $\dim V^\perp = 105 - 65 = 40$ and listing all vectors in $V^\perp$ is feasible (it takes a few hours); this allows us to compute the weight distribution of $V^\perp$. Then we can compute the weight distribution of $V = (V^\perp)^\perp$ using MacWilliams Theorem. This method in fact is built into the `WeightDistribution` function in Magma. We show the output in Appendix A below. We conclude that the 60–105 system contains 160 ray parity proofs involving 9 bases (constraints), 18240 ray parity proofs involving 11 bases (constraints), and so on. The computation takes less than 8 hours of CPU time in Magma.

By another calculation we determine that there are $2^{439}$ parity KS proofs obtained by the methods of Section 2.2 from the 60–105 system. In order to find the distribution of these proofs by size (number of constraints), one could apply the generalized MacWilliams Theorem (second part of Section 2.4). This would amount to computing the weight distribution of a subspace
of $\mathbb{Z}_2^{495}$ of dimension $495 - 439 = 56$. This computation is beyond our resources. However, a similar calculation would be feasible for somewhat smaller cases, for example by taking a suitable subset of the 60–105 system.

**Example 2.7. Ray parity proofs in the root system $E_8$**

In this example we take for $R$ the 120 rays in $\mathbb{C}^8$ determined by the 120 pairs of roots of the lattice $E_8$. In 0.3 second we find that there are 2025 orthogonal bases, and in another 0.3 second we do the linear algebra step to find that the dimension of $V$ is 1941. As there are odd weight vectors in the basis for $V$, we conclude that there are $2^{1940}$ ray parity proofs in the $E_8$ root system.

### 3 Parity proofs on an incidence structure

Recall that we work with observables that have eigenvalues 1 and $-1$. Thus we have $A^2 = I$ for each such observable $A$. While this class of observables contains all tensor products of Pauli operators, we want to emphasize that the results of this section are not limited to Pauli operators.

Now we give a completely different strategy for producing parity proofs. In Section 2.1 we started with a given set of constraints (consisting of fixed observables) and we were finding its subsets which are parity proofs. We now revert this process. We start with a combinatorial structure of the set of constraints and we are asking if and how this structure subsequently can be populated with observables to produce parity proofs.

#### 3.1 Incidence structures

**Definition 3.1.** Let $P = \{v_1, \ldots, v_n\}$ be a finite set whose elements we call points. An incidence structure is a pair $(P, B)$ where $B$ is a set of subsets of $P$ (called blocks) such that each point in $P$ occurs in an even number of blocks in $B$. Also each block contains at least three points.

Here points model observables (note that the same observable may be assigned to distinct points) and blocks model constraints. Both requirements on the incidence structure are directly linked to the definition of a parity proof. The requirement on block size follows from the fact that a constraint must contain at least three observables.

One class of incidence structures can be produced from cubic graphs. A cubic graph is a graph in which each vertex has degree 3. Clearly the number of vertices in a cubic graph must be even. Exhaustive lists of connected cubic
graphs on up to 14 vertices (up to isomorphism) along with their drawings can be found in [16, pp. 126–144]. Magma incorporates B.D. McKay’s system \textit{nauty} [13] that contains a very efficient procedure for generating graphs up to isomorphism, and we have used it in our computations. The generation can be restricted by vertex degree, number of edges, connectedness, and many other graph parameters.

Given a connected cubic graph $G = (V, E)$, we produce the incidence structure $I = (E, B)$ such that the points of $I$ are the edges of $G$ and for each vertex $v \in V$ of $G$ there is exactly one corresponding block $b_v \in B$ in $I$. The block $b_v$ contains precisely the points of $I$ that represent those edges of $G$ whose one endpoint is $v$. Since $G$ is connected, $G$ cannot be decomposed into the union of smaller graphs on disjoint vertex sets. It follows that the incidence structure $I$ constructed from $G$ does not decompose into a disjoint union of smaller incidence structures.

Note that incidence structures constructed in this way from connected cubic graphs are the \textit{smallest (or simplest)} incidence structures relevant to our paper in the sense that each point belongs to exactly two blocks and each block has size exactly three. However, many other incidence structures can be constructed as well, for example by starting from graphs in which each vertex has degree at least three, or more generally starting from hypergraphs.

\textbf{Example 3.2.} Consider the complete graph $K_4$ on the vertex set $\{1, 2, 3, 4\}$. Label its edges as $e_1 = \{1, 2\}$, $e_2 = \{1, 3\}$, $e_3 = \{1, 4\}$, $e_4 = \{2, 3\}$, $e_5 = \{2, 4\}$, $e_6 = \{3, 4\}$. The procedure given above produces the incidence structure $(P, B)$ whose set of points is $P = \{e_1, e_2, e_3, e_4, e_5, e_6\}$ and the set of blocks is $B = \{b_1, b_2, b_3, b_4\}$ where $b_1 = \{e_1, e_2, e_3\}$, $b_2 = \{e_1, e_4, e_5\}$, $b_3 = \{e_2, e_4, e_6\}$, $b_4 = \{e_3, e_5, e_6\}$. This incidence structure is well known as the \textit{Pasch configuration}.

Given an incidence structure, we ask if there is an assignment of observables to its points such that blocks become constraints and the incidence structure becomes a parity proof. This question can be answered using the following lemma.

\textbf{Lemma 3.3.} Let $I = (P, B)$ be an incidence structure. Let us assign to each point $p \in P$ the observable $O(p)$ and suppose that under this assignment each block in $B$ becomes a constraint. Then under this assignment $B$ becomes a parity proof if and only if

$$\prod_{b \in B} \prod_{p \in b} O(p) = -I. \quad (7)$$
Proof. According to Definition 2.1 we only need to check that the number of constraints whose product is \(-I\) is odd. This happens if and only if the product of products of all constraints is \(-I\).

Example 3.4. We now show that the Pasch configuration as introduced in Example 3.2 can not produce parity proofs. Suppose that we assigned observables to points of the Pasch configuration. Recall that \(A^{-1} = A\) for each observable \(A\). Without loss of generality, after the assignment of observables the Pasch configuration has the following form:

\[
\{O_1, O_2, s_1O_1O_2\}, \{O_1, O_3, s_2O_1O_3\}, \{O_2, O_3, s_3O_2O_3\}, \\
\{s_1O_1O_2, s_2O_1O_3, s_3O_2O_3\}
\]

where \(O_1, O_2, O_3\) are observables and \(s_1, s_2, s_3 \in \{-1, 1\}\), see Figure 1.

![Pasch configuration](image)

Figure 1: Pasch configuration

The left-hand side of the product (7) equals

\[
(O_1O_2s_1O_1O_2)(O_1O_3s_2O_1O_3)(O_2O_3s_3O_2O_3)(s_1O_1O_2s_2O_1O_3s_3O_2O_3) = s_1^2s_2^2s_3^2O_1^6O_2^6O_3^6 = I
\]

where we used that \(s_i^2 = 1\) for all \(i\) and \(O_i^2 = I\) for all \(i\). Also we used that any two \(O_i\) commute, because any two \(O_i\) occur together in some block of the configuration.

Note that Lemma 3.3 has the following consequence: If the left-hand side of the product (7) equals \(I\) under every permissible assignment of observables to points of \(\mathcal{I}\), then no parity proof can be constructed from \(\mathcal{I}\). Thus in particular we conclude that no assignment of observables to points of the Pasch configuration produces a parity proof.
3.2 Finitely presented groups

The hand calculations done in Example 3.4 quickly become complicated when the size of the incidence structure increases. Therefore one desires an automated process, which can be implemented on a computer, for finding suitable assignments of operators to points of the incidence structure such that a parity proof is produced, or proving that no such assignment exists. This indeed is possible as we show next.

A free group (written multiplicatively) on generators $g_1, g_2, \ldots$ is the group that has as its elements all possible (associative) products of the $g_i$s and their inverses and all such products are assumed to be distinct. A finitely presented group is a free group modulo a set of relations, each of which has the form of an equality of two elements of the free group (i.e., an equality of two products of powers of $g_i$). The word problem in a finitely presented group $G$ is the question whether two elements of $G$, both written as products of powers of $g_i$, are equal modulo the set of relations used to define $G$.

Fix an incidence structure $I$ as in Definition 3.1 and introduce an assignment of operators to points of $I$ such that each block becomes a constraint. This is done as in Example 3.4 above, and it involves introducing scalars $s_i$ and observables $O_i$. Let $A_p$ denote the observable assigned to point $p$; each $A_p$ is a (generally non-commuting) product of some of the $s_i$ and some of the $O_i$. This assignment can be done as follows: In each step, take a point $p$ that does not have $A_p$ assigned yet. If there exists a block $b$ containing $p$ such that all points of $b$ except $p$ have their observables assigned already, then the assignment of $A_p$ is forced up to $\pm 1$, which is accounted for by an introduction of the scalar $s_p$. Otherwise, let $A_p := O_i$ where $O_i$ is a new generator.

Ultimately, we are interested in the the left-hand side of product (7) and since each $s_i$ equals $\pm 1$ and it appears with an even exponent in the left-hand side of (7), it will have no contribution to the left-hand side of (7). Hence we discard the $s_i$ from our computations and we only compute with the $O_i$.

We now think of the finitely presented group $G_I$ on the generators $O_i$ modulo the set of relations that are of the following two types. (Note that the identity matrix $I$ is the identity element of $G_I$.)

(i) For each block $B$ of $I$ we introduce the relations $A_uA_v = A_vA_u$ for any $u, v \in B$, $u \neq v$.

(ii) For each point $p$ of $I$ we introduce the relation $A_p^2 = I$, since throughout the paper we deal only with observables that have eigenvalues $\pm 1$. 

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Note that the construction of $G_I$ depends on how the assignments of $A_p$ were done, and there is a considerable freedom in choosing those assignments.

### 3.3 Knuth-Bendix algorithm

The left-hand side of (7), being a product of constraints, always equals $I$ or $-I$. By Lemma 3.3 and the discussion in Section 3.2 if the left-hand side of (7) can be shown to be equal to $I$ in the group $G_I$, then $I$ can not produce a parity proof.

Let $F$ be a free group and $G$ a finitely presented group created from $F$ as described in Section 3.2. Knuth-Bendix algorithm can be used to solve the word problem in $G$. An introductory exposition on Knuth-Bendix algorithm can be found, for example, in [10, Chapter 12]. We used the implementation of Knuth-Bendix algorithm found in Magma [5]. Knuth-Bendix algorithm solves the word problem in $G$ by creating a rewriting system for $G$. Any element $a \in F$ is reduced to its unique canonical form, let us denote it $c(a)$, by a repeated application of this rewriting system. The crucial property of this rewriting system is that for any $a, b \in F$ we have $a = b$ in $G$ if and only if $c(a) = c(b)$.

There are two ways in which we use Knuth-Bendix algorithm:

Firstly, we ask whether the left-hand side of (7) is equal to $I$ in $G_I$. If that is the case, we stop with the conclusion that no parity proofs can be produced from $I$.

Otherwise, we augment the relations that were used to define $G_I$, as listed under (i) and (ii) near the end of Section 3.2, by new relations of the form $AB = BA$ where $A, B$ are some two observables assigned to points of $I$. Thus we obtain a new group $G'_I$. If the left-hand side of (7) was not equal to $I$ in $G_I$, but it becomes equal to $I$ in $G'_I$, then we know that $A$ and $B$ must not commute in any assignment of observables to points of $I$ that produces a parity proof on $I$. Such information can be then used to prune the search for assignments of observables to points of $I$.

**Example 3.5.** Up to isomorphism there are exactly two connected cubic graphs on six vertices, see [16, page 127] where they are depicted as graphs C2, C3. The graph C3 leads, by the general construction that we gave above, to the incidence structure that is depicted as a $3 \times 3$ grid in Figure 2. Assume that the assignments $A_p$ were done as shown in Figure 2, and let $B$ be the set of six blocks in that figure. Using Knuth-Bendix algorithm in Magma, the canonical form of $\prod_{B \in B} \prod_{p \in B} A_p$ is $(O_1O_4)^2$. Since the group
element \((O_1O_4)^2\) is not equal to \(I\) in \(G_I\), we cannot rule out the existence of parity proofs.

Since parity proofs may exist, we want to search for them. Now let the labels in Figure 2 mean observables in \(\mathbb{C}^{d \times d}\) for some fixed \(d\). We see that \((O_1O_4)^2 \neq I\) is a necessary condition for any assignment that produces a parity proof. In fact the assignment \(O_1 = X \otimes I, O_2 = I \otimes X, O_3 = I \otimes Y, O_4 = Y \otimes I\), where \(X, Y, Z, I\) are as in (2) above, was used by Mermin in [14] to give the well known proof of the Kochen-Specker theorem. Whence parity proofs exist for the C3 configuration.

**Example 3.6.** The graph C2 leads to the incidence structure that is depicted in Figure 3. Assume that the assignments \(A_p\) were done as shown in Figure 3 and let \(B\) be the set of six blocks in that figure. Knuth-Bendix algorithm finds that the canonical form of \(\prod_{b \in B} \prod_{p \in b} A_p\) is \(I\), hence the left-hand side of (7) equals \(I\) for any admissible assignment of observables to points of the C2 configuration. By Lemma 3.3, the C2 configuration cannot produce a parity proof.

Using the methods outlined in this section we investigated all incidence structures constructed from connected cubic graphs (up to isomorphism) on up to 10 vertices. The results are summarized in the following statement.

**Proposition 3.7.** The numbers of incidence structures from connected cubic graphs according to producing parity proofs are given in the following table:
Proof. For the incidence structures counted in the second column we have found an assignment of observables to the points of the incidence structure that produces a parity proof. For the incidence structures counted in the third column we proved using the implementation of Knuth-Bendix algorithm in Magma that they can not produce a parity proof.

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A Weight distribution for the 60–105 system

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20
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