Direct Numerical Simulations of pore competition in idealized micro-spall using the VOF method

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Abstract

Under shock loading, metals have been found to melt and with reflection of the shock wave from the material free surface, cavities nucleate and grow. This process is referred to as micro spall and has been studied experimentally with analytical models describing debris sizes\cite{1,2}. Measurements during the cavity growth phase are not possible at present and we present here the Direct Numerical Simulation of an idealized problem where we assume an inviscid, incompressible liquid subject to a constant expansion rate with cavities at a vanishing vapour pressure.

In order to allow for a time-varying gas volume a free-surface interface condition has been implemented in an existing incompressible multiphase Navier-Stokes solver, PARIS Simulator, using a volume-of-fluid method. The gas flow remains unsolved and is instead assumed to have a fixed pressure which is applied to the liquid through a Dirichlet boundary condition on the arbitrary liquid-gas interface. Gas bubbles are tracked individually, allowing the gas pressure to be prescribed using a suitable equation of state.

Simulations with hundreds of bubbles have been performed in a fixed domain under a constant rate of expansion. A bubble competition is observed: larger bubbles tend to expand more rapidly at the demise of smaller ones. The time scale of competition is shown to depend on a modified Weber number.

Keywords: volume-of-fluid, micro-spall, DNS, pore competition

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1. Introduction

Micro spall refers to failure of a material when fragmentation occurs in melted parts under shock loading\(^2\). The material sample can be subject to projectile impact, explosive detonation or laser irradiation, events that in turn create a compression wave in the material. Upon reflection from the free surface, tensile stresses are created in the material that cause the nucleation of cavities that may grow up to coalescence and lead to fine droplets being formed. It has been studied experimentally\(^3,4,5\) with various perspectives on void fraction evolution and debris sizes\(^6,7,2,8\).

The focus of this paper will specifically be on an expanding liquid containing nucleated cavities. We are interested in studying the cavity evolution during expansion of the liquid and use a Direct Numerical Simulation (DNS) approach for this purpose. This has been an increasingly popular method of studying two-phase flows\(^9,10\). We also adopt an incompressible flow assumption with constant fluid density. Under these assumptions there is no thermodynamic relation between the pressure and fluid density, thus allowing mass and momentum conservation to be solved without requiring energy conservation to close the system. For multi-phase DNS in general some interface tracking or capturing method is then employed, which determines the fluid density and viscosity by a tracked indicator function. For more detail on DNS of multiphase flows, refer to the book by Tryggvason, Scardovelli and Zaleski\(^11\).

In our problem we cannot apply the incompressible assumption to both phases, as the cavitation process causes gas bubbles to change in volume. One approach is to indeed solve an additional energy equation and then use the temperature field to calculate the mass transfer at the interface between the two otherwise incompressible, immiscible fluids\(^12\).

Another approach is to assume an incompressible liquid, where mass and momentum conservation is enforced by the incompressible Navier-Stokes equations. The gas phase, however, is left unsolved. Instead, a free-surface condition is applied on the interface and the gas phase only affects the flow through its pressure. This is an accurate approach when the density ratio is high and has been used extensively. An early example is the marker code of Harlow and Welch\(^13\). More recently it has been used by Popinet to study bubble collapse and jet formation\(^14\). An example of an industrial application of this approach is the study of the ink ejection process in an inkjet printer head\(^15\). Using a free-surface condition is also the approach we will use in this study, since the density ratios in the fluids typically present in actual micro-spall experiments are very large.

2. Mathematical Formulation

For this study we will assume zero viscosity, motivated by the relatively small Ohnesorge number encountered in micro-spall experiments with Tin samples. Typical Tin samples have a thickness of the order of 100\(\mu m\). If we were to consider the length scale of the small debris in Laser irradiation and plate impact experiments, \(L \approx 10\mu m\)\(^2\), we have

\[
Oh = \frac{\mu}{\sqrt{\rho a L}} = 5.5 \times 10^{-3}
\]  

(1)
with $\mu = 10^{-3} \text{ Pa.s}$, $\rho = 6.5 \times 10^3 \text{ kg.m}^{-3}$ and $\sigma = 0.5 \text{ N.m}^{-1}$ the dynamic viscosity, density and surface tension of liquid Tin.

We solve the flow in an incompressible, inviscid liquid with a sharp interface of arbitrary shape to a gas phase. We assume this interface moves freely and apply a Dirichlet condition for the pressure at the interface. This pressure value is obtained using the gas phase pressure as well as the pressure jump due to surface tension. The liquid flow is then governed by the incompressible Euler equations

$$\frac{\partial \mathbf{u}}{\partial t} + \mathbf{u} \cdot \nabla \mathbf{u} = -\frac{\nabla p}{\rho},$$  

with $\rho$ and $\mathbf{u}$ respectively the liquid density and velocity. $p$ is the pressure in the liquid. For incompressible fluids, mass conservation is given by

$$\nabla \cdot \mathbf{u} = 0.$$  

The pressure of the gas phase is determined from an equation of state. Since we are assuming adiabatic conditions, we consider a polytropic gas law to define the pressure of the gas

$$p_g = p_0 \left( \frac{V_0}{V_g} \right)^\gamma,$$

where $V_g$ is the total volume of the gas at pressure $p_g$. $p_0$ and $V_0$ are the respective reference pressure and volume of the gas phase and $\gamma$ is the heat capacity ratio.

The pressure at the free surface on the liquid side, $p_s$, is equal to the gas pressure with the addition of the Laplace pressure jump due to surface tension

$$p_s = p_g + \sigma \kappa,$$

where $\sigma$ is the surface tension coefficient, assumed to be constant. The interface curvature is given by $\kappa$. The interface is captured using a volume-of-fluid approach, that considers a colour function, $c$, that obeys the following advection equation

$$\frac{\partial c}{\partial t} + \nabla \cdot (c \mathbf{u}) = 0.$$  

The function $c$ represents the volume fraction or volume-of-fluid (VOF) of a reference phase present in the spatial domain. For an arbitrary volume $\Omega$, $c$ is then given by

$$c(t) = \frac{1}{\Omega} \int_\Omega \chi(x,t) \, dx \, dy \, dz,$$

where $\chi(x,t)$ is the characteristic function, satisfying $\chi = 1$ inside the reference phase and $\chi = 0$ outside.

3. Numerical Method

The governing equations are discretized on an equi-spaced Cartesian mesh in the so-called MAC arrangement. Volume-averaged scalar values ($p$ and $c$) are located in the center of computational cells, while scalar components of velocity are located on cell faces. The density is constant, since we are only considering the liquid flow.
3.1. Time integration

The above system of equations is solved numerically using a projection method. The discrete form of the equations that follow are written for an explicit first order time integration to illustrate the numerical procedure. First, a temporary velocity field $u^*$ is obtained by solving

$$\frac{u^* - u^n}{\Delta t} = -u^n \cdot \nabla^h u^n \tag{8}$$

where $\Delta t$ is the time step, the superscript $n$ refers to the $n$-th time step and $\nabla^h$ is the discrete gradient operator. The velocity at the next time step, $n + 1$, is then obtained by adding the contribution of the pressure term

$$\frac{u^{n+1} - u^*}{\Delta t} = -\frac{\nabla^h p^{n+1}}{\rho} \tag{9}$$

The pressure gradient will be calculated to include surface tension at the interface. This will be detailed in section 3.2. For incompressibility of the flow we require

$$\nabla^h \cdot u^{n+1} = 0 \tag{10}$$

and by substituting (9) in (10) we have

$$\nabla^h \cdot \left[ \frac{\Delta t}{\rho} \nabla^h p^{n+1} \right] = \nabla^h \cdot u^* \tag{11}$$

We therefore find the divergence-free velocity field at time step $n + 1$ by correcting the temporary velocity field $u^*$ with the pressure found by solving (11) and then using (9)

$$u^{n+1} = u^* - \frac{\Delta t}{\rho} \nabla^h p^{n+1} \tag{12}$$

These equations are solved for the liquid flow. We have an arbitrary, free surface interface to gas phase and track the liquid using a VOF method, for which we solve an advection equation

$$c^{n+1} = c^n - \Delta t \left[ \nabla^h \cdot (cu)^n \right] \tag{13}$$

This equation is solved in two steps: reconstruction of the interface as a plane in each grid cell and then its advection with the computation of the reference phase fluxes across the cell boundary. The use of planes to reconstruct the interface is accredited to de Bar. In the first part of the reconstruction step, the interface normal $n_s$ is computed with the “mixed Youngs-centered” (MYC) method. Then the position of a plane, representing the interface in the cell, is determined using elementary geometry

$$n_s \cdot x = n_{sx} x + n_{sy} y + n_{sz} z = \alpha \tag{14}$$

where the scalar $\alpha$ characterizes the position of the interface. For the computation of the reference phase fluxes we can use the Lagrangian explicit CIAM scheme or the strictly conservative Eulerian scheme of Weymouth and Yue.

A well-known method to increase the convergence order of time integration is to calculate two explicit time steps and halve the result.
3.2. Treatment at the free surface

In general the method to deal with VOF advection and surface tension is similar to Gerris\textsuperscript{26}. This section will describe the treatment of the interface as a free surface.

At the interface to the gas phase, we need to apply a Dirichlet condition for the pressure to include the effects of the gas pressure and surface tension on the liquid flow. The method used in this work is inspired by the idea of Fedkiw and Kang\textsuperscript{27,28}, often referred to as the ghost fluid method. First, we need to find the gas pressure from (4). In this equation, \(p_0\) and \(V_0\) are known gas quantities so the gas volume needs to be determined.

This is done by identifying continuous volumes of gas inside the domain using the colour function, \(c\) and a numerical algorithm based on the work by Herrmann\textsuperscript{29}. A viral tagging procedure is used to mark computational cells containing the desired phase, after which connected cells are agglomerated into a single volume. The procedure is compatible with domain decomposition in parallel processing.

With the value of \(p_g\) calculated for each gas bubble, we need to discretize (11) for liquid cells near the interface. Cells that contain mostly gas are excluded from the solution, so we only solve for nodes where \(c < 0.5\), with \(c = 0\) in the liquid.

Fig. 1 shows a representation of a 2D grid with a section of an interface. The grey area represent a vapour-filled cavity. Cells that contain a filled circle are included in the pressure solution, while cells without a marker are excluded.

We first provide the finite volume discretisation of the left hand side of (11) for a bulk liquid cell in 2D, shown in Fig. 2a.

\[
\frac{\Delta t}{V_{i,j}} \int_{V_{i,j}} \nabla \cdot \left[ \frac{\nabla h}{\rho} p^{n+1} \right] dV \\
\approx \frac{\Delta t}{\rho} \left( \frac{\nabla_y h p_{i,j+1/2} - \nabla_y h p_{i,j-1/2}}{\Delta y} + \frac{\nabla_x h p_{i+1/2,j} - \nabla_x h p_{i-1/2,j}}{\Delta x} \right) \\
= \frac{\Delta t}{\rho} \frac{p_{i,j+1} + p_{i,j-1} + p_{i+1,j} + p_{i-1,j} - 4p_{i,j}}{h^2},
\]

where the \(i\) and \(j\) subscripts are integer indices for the discrete computational cell with volume \(V_{i,j}\). We consider a constant density \(\rho\) for the liquid phase. Furthermore, with cubic cells we have \(\Delta x = \Delta y = \Delta z = h\), where \(h\) is the constant grid spacing.

The stencil for the pressure gradient components has to be changed near the interface when a neighbouring pressure in expression (18) falls inside the gas phase. This point must be disregarded and its pressure substituted by a surface pressure. We apply the same approach as Chan\textsuperscript{30}. As an example, we provide
Figure 1: A 2D section of the numerical grid, showing part of a gas bubble in grey. Circles represent computational cell nodes, where pressure is calculated. Triangles indicate scalar velocity components on the computational cell faces. Filled triangles indicate values which are found by solving the governing equations, while unfilled triangles represent boundary values found by extrapolation.

The approximation for the pressure gradient components for the cell with indices $i$ and $j$ in Fig. 2b is

$$

\nabla^h_x p_{i+1/2,j} = \frac{p_{s,i+1,j} - p_{i,j}}{\delta_{i+1/2,j}}; \quad \nabla^h_y p_{i,j-1/2} = \frac{p_{i,j} - p_{s,i,j-1}}{\delta_{i,j-1/2}},

$$

where $\delta$ is the distance between the pressure node under consideration and the intersection with the interface. The pressure $p_s$ on the liquid side of the interface is found by adding to $p_g$ the Laplace pressure jump. The pressure $p_g$ inside each gas bubble is known from (4). The interface pressure in the x-direction will then be

$$
p_{s,i+1,j} = p_{g,i+1,j} + \sigma \frac{\kappa_{i,j} + \kappa_{i+1,j}}{2}.

$$

From (20) and (19) it is clear that accurate interface curvature as well as knowledge about its location are important parameters to ensure the accuracy of the pressure solution.

The interface curvature is computed with the height function method in a way similar to that implemented in the GERRIS code. The height function is an approximate distance to the interface from a reference cell node and is calculated by summing the cell VOF values in a column aligned with one of the principal coordinate directions, called a height stack. The principal curvature can then be obtained by using finite difference approximations for the first and second derivatives of the height function. This method has been shown to produce second order accuracy for the curvature.

It is not always possible to find all the required heights to calculate a curvature. In this case a parabolic fit is made through the plane centroids of interface cells, which is then used to estimate the curvature.
(a) Standard discretisation of the pressure equation in the liquid bulk

(b) Discretisation of the pressure equation near the interface
Since the height function is the approximate interface distance from some reference cell in a given direction, it is used for $\delta$. When the interface configuration is such that a height cannot be obtained in the required direction, the distance is approximated by using a plane reconstruction of the interface in the staggered volume. This is shown in Fig. 3. First, the staggered VOF fractions are obtained by considering the plane reconstruction in centered cells. A similar procedure is then used in the staggered cells than in the centered cells to reconstruct the interface as a plane. With the plane constant known, the interface distance is then calculated.

The finite difference discretization of the left hand side of (11) for cell $i,j$ in Fig. 2b will then be

$$\frac{\Delta t}{\rho} \nabla \cdot [\nabla h \rho^{n+1}] 
\approx \frac{\Delta t}{\rho} \left( \frac{\nabla_h p_{i,j+1/2} - \nabla_h p_{i,j-1/2}}{2\left(\Delta y_{j+1/2} + \Delta y_{j-1/2}\right)} + \frac{\nabla_h p_{i+1/2,j} - \nabla_h p_{i-1/2,j}}{2\left(\Delta x_{i+1/2} + \Delta x_{i-1/2}\right)} \right)$$

$$= \frac{\Delta t}{\rho} \left( \frac{2}{h + \delta_{i,j-1/2}} \left( \frac{p_{i,j+1} - p_{i,j}}{h} - \frac{p_{i,j} - p_{i+1,j-1}}{\delta_{i,j-1/2}} \right) + \frac{2}{\delta_{i+1/2,j+1} + h} \left( \frac{p_{i+1,j+1} - p_{i,j}}{\delta_{i+1/2,j}} - \frac{p_{i,j} - p_{i-1,j}}{h} \right) \right). \quad (21)$$

The implementation in 3D is included in PARIS.

### 3.3. Extrapolation of the velocity field

The previous section dealt with the treatment of the pressure at the interface. The solution of the pressure Poisson equation, (11) is used in (12) to correct the predicted velocities obtained in (8). This section will deal with the velocity field required for the momentum contribution on the right hand side of (8). The term $u \cdot \nabla u$ is discretized using a choice of schemes, including QUICK, ENO and WENO.
For all these schemes, the discretization of $u \cdot \nabla u$ may require a velocity stencil including neighbours up to two grid spacings away, depending on the upwind direction. The discrete pressures included in the solution have been explained previously, but since we are on a staggered grid, we need to do the same for velocity components. The velocities included are all those which are on a face that has a resolved pressure directly neighbouring it in any direction. Otherwise stated, all velocities which have a pressure gradient associated with it will be resolved. These are all velocity components that are marked with filled markers in Fig. 1.

As mentioned earlier, the resolved velocity components right next to the interface will require neighbours in the gas phase to discretize the momentum advection term. These values in the gas phase can be seen as boundary values to the resolved velocities. In order to find neighbours in the gas phase, we extrapolate the resolved velocities similarly to Popinet.

After calculating $u^{n+1}$ in (9), we have a field of resolved velocities. To find the boundary velocities for the next time step, the closest two velocity neighbours inside the gas are extrapolated from the field of resolved liquid velocities using a linear least square fit. Let’s assume the velocity field can be described as a linear combination

$$u(x) = A \cdot (x - x_0) + u_0$$

where the components of the tensor $A = \nabla u$ and of the vector $u_0$ are the unknowns.

If we now take a $5 \times 5$ stencil around the unknown gas velocity at location $x_0$, we can find the extrapolated velocity $u_0$ by minimizing the functional

$$\mathcal{L} = \sum_{k=1}^{N} |A \cdot (x_k - x_0) + u_0 - u_k|^2$$

This is done first for all locations closest to the resolved velocities $u_k$ (“first neighbours”), whereafter it is repeated for the “second neighbours”. Note that only resolved velocity components are included in the cost function, therefore the number $N$ can vary depending on the shape of the interface. Furthermore, because of the staggered grid, only one velocity component of $u_0$ is computed at location $x_0$.

### 3.4 Ensuring volume conservation

The extrapolation of liquid velocities into the gas phase was explained in the previous section. An additional step is required to ensure that the extrapolated velocities are divergence free. This is required to ensure that the advection of the colour function \[\text{[Equation]}\] is conservative.

A similar approach to Sussman is used. Only the first two layers of cells inside the gas phase are considered and all other cells are disregarded. A 2D example is presented in Fig. 4. Similar to the projection step explained earlier, a “phantom” pressure is obtained in these cells by solving a Poisson equation

$$\nabla^h \cdot (\nabla^h \tilde{p}) = \nabla^h \cdot \tilde{u},$$

9
Figure 4: 2D example of the problem to correct the extrapolated velocities (unfilled triangles). A Poisson problem is solved in the cells marked with an unfilled circle.

where $\hat{P}$ is the “phantom” pressure and $\tilde{u}$ is the velocity on the faces of the first two gas neighbours. $\hat{P}$ is only calculated in the cells represented by unfilled nodes in Fig. 4. On the liquid side of these cells, the solved velocities (filled triangles) are used as a velocity boundary condition with the pressure gradient on this face set to zero. On the gas side outside the cells we consider (red filled circles), a fixed pressure is prescribed. Only the extrapolated velocities (unfilled triangles) are then corrected by the solved pressure gradient, $\nabla \hat{P}$

$$\tilde{u}^{n+1} = \tilde{u} - \nabla^h \hat{P}$$ (25)

to ensure non-divergence of velocity in the first two layers of cells just inside the gas.

3.5. Rayleigh-Plesset equation and single bubble test

This section presents the validation of the numerical implementation of our model. A widely-used approach is to compare a numerical simulation of a single gas bubble with a fixed liquid pressure at infinity to the solution of the Rayleigh-Plesset equation. This equation describes the evolution of a bubble of radius $R$ in an incompressible liquid, assuming spherical symmetry with a fixed pressure at infinity. Neglecting viscous effects, it is given by

$$\ddot{R}R + \frac{3}{2}\dot{R}^2 = \frac{p_s - p_\infty}{\rho_l} \frac{\rho_l}{\rho_l} = p_g - \frac{2\sigma}{R} - p_\infty$$ (26)

where $R$ is the bubble radius, $p_s$ the pressure on the liquid side of the interface, $p_\infty$ the pressure at infinity, $\sigma$ the surface tension coefficient and $\rho_l$ the liquid
A bubble of initial radius $R(t = 0) = 0.10$ is placed in a liquid with density $\rho_l = 1.0$ and a surface tension coefficient $\sigma = 0.10$. The bubble’s reference pressure is $p_0 = 1.0$ at a reference radius $R_0 = 0.09$ and the pressure at infinity is $p_\infty = 0.5$. The bubble pressure, $p_g$, is obtained from a polytropic gas law

$$p_g = p_0 \left(\frac{R_0}{R}\right)^{3\gamma}$$

where $\gamma = 1.4$ is the isentropic gas coefficient. The domain used for the simulation is a cube of size 1.0, with the bubble placed exactly at its center and a grid resolution of 128 cells per coordinate direction.

In the Rayleigh-Plesset equation $p_\infty$ is the pressure at infinity. However, in our numerical simulation we have to apply a pressure condition on the boundary of the physical domain, which is at some finite distance from the bubble center. The pressure to be applied at the boundary is found by solving numerically the Rayleigh-Plesset equation with a 5th order Runge-Kutta integration method and at discrete time steps that coincide with those of the PARIS simulation. We assume a bubble that is initially stationary, $\dot{R}(t = 0) = 0$.

The solution of (26) then gives us $R(t)$ and $\dot{R}(t)$, that can then be used to find the pressure at some finite radius $r$

$$p(r, t) = p_s - \rho_l \left(\frac{\ddot{R}^2 R^4}{2r^2} - \frac{\dddot{R}R^2}{r} + \dddot{R}R + \frac{3}{2} \dot{R}^2 \right)$$

(28)

hence the pressure distribution is not constant on the cube boundary. Fig. 5
shows a comparison between the results in PARIS and a numerical solution of the Rayleigh-Plesset equation. A good comparison was achieved.

4. Results

4.1. Non-dimensional numbers for the multiple bubble tests

We now consider a computational domain with multiple bubbles inside and define a number of non-dimensional parameters to classify the flow. The only relevant physical parameters of the fluid are its density and surface tension. With these parameters we can define a capillary time scale $\tau_R$ using the bubble radius $R$ as the reference length

$$\tau_R = \left( \frac{\rho R^3}{\sigma} \right)^{\frac{1}{2}} \quad (29)$$

Alternatively, we could also use the inter-bubble distance as the characteristic length scale

$$\tau_{\ell_D} = \left( \frac{\rho \ell_D^3}{\sigma} \right)^{\frac{1}{2}} \quad (30)$$

where $\ell_D$ is the mean bubble separation distance for $N$ bubbles in a cubic domain of side $L$ and is given by the expression

$$\ell_D = \left( \frac{L^3}{N} \right)^{\frac{1}{3}} \quad (31)$$

Furthermore, the expansion rate $\omega$ of the flow for a constant normal outflow velocity $U_n$ can be defined as

$$\omega = \frac{6U_n}{L} \quad (32)$$

Finally, we can now construct a Weber number based on the mean bubble separation distance

$$We_{\ell_D} = \frac{\rho \ell_D^3 \omega^2}{\sigma} \quad (33)$$

4.2. Simulation setup

For the following tests a constant expansion rate $\omega$ is used, hence a constant outflow velocity $U_n$ is imposed on all the faces of the cubic domain. As mentioned earlier, the simulations are started with bubbles already at finite size. Bubbles are seeded in a face centered cubic (FCC) lattice. The bubble positions can correspond to the exact lattice nodes, or with some random displacement around this position. Fig. 6 shows a 2D slice of a typical simulation setup. Bubbles are placed in a central zone, referred to as the bubble zone. An all-liquid buffer zone borders the bubbles. The size of this zone is chosen conservatively such that only liquid exits the domain up to a void fraction of approximately 30%. The inter-bubble distance $\ell_D$ is determined by the specified number of FCC cells and the size of the bubble zone.

Table 1 gives the simulation parameters used for a series of tests. Bubbles
Figure 6: 2D slice through domain showing typical simulation setup. A uniform velocity outflow rate is specified on the domain faces. Bubbles are initialized in an internal bubble zone, surrounded by a layer of pure liquid.

| Parameter                  | Value                  |
|----------------------------|------------------------|
| Buffer to domain length ratio | 0.12                  |
| Expansion rate $\omega$    | 0.033, 0.165, 1.05     |
| Initial bubbles $N_0$      | 365                    |
| Grid points                | 512^4                  |
| $Wc_{D}$                   | $5 \cdot 10^{-4}$, 0.013, 0.54 |
| $\Delta R_0/R_0$           | 0.5                    |
| $\Delta l_D/l_D$           | 0, 0.2                 |
| $l_D/R_0$                  | 10, 20                 |

Table 1: Simulation parameters for multiple bubble tests.

are initialized with an initial radius $R_0$ and the parameter $\Delta R_0/R_0$ describes the variance in the initial bubble diameter $R_0$. Bubbles are initialized with a random radius such that $R_{min} < R_0 < R_{min} + \Delta R_0$.

Once the center position and radius of each bubble have been generated, the colour function field can be easily and accurately initialized with the VOFI library.

4.3. Multiple bubbles in a liquid under constant expansion

In this section the results of three test cases with $N_0 = 365$ initial bubbles in an expanding domain will be given. By varying the normal outflow velocity $U_n$, different expansion rates, $\omega$ are obtained. Three velocities are considered, $5.5 \times 10^{-3}$, $2.75 \times 10^{-2}$ and $1.75 \times 10^{-1}$, corresponding to the three Weber numbers, $5 \times 10^{-4}$, $1.3 \times 10^{-2}$ and 0.54, of Table 1.

The effect of We on the simulation results can be appreciated in Fig. 7, where individual bubble volumes are plotted against the total void fraction. Since we are using constant outflow rates, the void fraction is directly proportional to time.

We observe that the higher the Weber number, the later bubble collapse
occurs. The number of bubble collapses at a given total void fraction decreases with increasing We. Fig. 8 shows screen shots at progressive time steps. We observe the growth of some larger bubbles at the demise of smaller ones. The two-dimensional slices on the right show bubbles with a pressure heat map. With the vanishing vapour pressure model, a pressure gradient is formed in the liquid from large to small bubbles. This is the effect of surface tension.

Figure 7: Comparison of individual bubble volumes for varying We. Bubble collapse is delayed with increasing We as the domain expansion counters capillary effects. Individual bubble volumes are plotted as function of total void fraction.

The bubble radius distribution is presented in fig. 9. Initially all bubbles expand for the high We case.

4.4. Bubble interaction

In this section we formulate a proportionality between the time scale of pore competition and the Weber number. Since the liquid is incompressible, the fluid outflow with a constant velocity is balanced by an overall volume expansion of the bubbles in the computational domain

$$\omega L^3 = \sum_{i=1}^{N} 4\pi R_i^2 \dot{R}_i$$

(34)

If we now assume that the sum of the volume expansion of each bubble can be written in terms of the volume expansion of an average bubble of radius $\bar{R}$ and average rate of change of its radius $\bar{\dot{R}}$

$$\sum_{i=1}^{N} 4\pi R_i^2 \dot{R}_i = N 4\pi \bar{R}^2 \bar{\dot{R}}$$

(35)
Figure 8: VisIt screenshots of a simulation with 365 initial bubbles. The left shows a 3D view of bubbles at progressive time steps. The images on the right show the pressure distribution at the same instances for a section at $z = 0.5$. 
we can integrate (34) to obtain the average radius evolution

$$\overline{R}(t)^3 = \frac{3\omega L^3 t}{4\pi N}$$

assuming $R_0 \ll 1$. This is true since bubbles are initialised to be as small as possible. Let $t_{1/2}$ be the time at which half of the bubbles have collapsed, then we can now write

$$t_{1/2} = \left( \frac{\rho \overline{R}(t_{1/2})^3}{\sigma} \right)^{1/2}$$

If we substitute (36) and rearrange we get

$$t_{1/2} \omega = \frac{3\omega^2 \rho \ell_D^3}{4\pi \sigma} = \frac{3}{4\pi} We \ell_D$$

This was tested for the cases presented in the previous section and the results are given in Fig. 10. The time $t_{1/2}$ was measured by considering all the bubbles inside the domain or by excluding the outermost ones. It is interesting to note that the measured times differ, especially for the higher We case. This indicates a buffering effect exerted by the outermost bubbles leading to different evolution rates for the bubbles towards the interior. The relationship is at least qualitatively linear, but should be confirmed with tests at a wide range of Weber numbers.

**Conclusion**

A numerical tool was presented to deal with the specific problem of bubble interaction in an expanding, incompressible liquid during the micro-spalling of
metals. The code was validated by simulating a single oscillating bubble and comparing it to the Rayleigh-Plesset solution.

Simulations with hundreds of bubbles were studied for test cases defined by a Weber number. A bubble competition was observed and the time scale of bubble interaction was found to be dependent on the Weber number.

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