Reduced-dimensional Monte Carlo Maximum Likelihood for Latent Gaussian Random Field Models

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October 23, 2019

Abstract

Monte Carlo maximum likelihood (MCML) provides an elegant approach to find maximum likelihood estimators (MLEs) for latent variable models. However, MCML algorithms are computationally expensive when the latent variables are high-dimensional and correlated, as is the case for latent Gaussian random field models. Latent Gaussian random field models are widely used, for example in building flexible regression models and in the interpolation of spatially dependent data in many research areas such as analyzing count data in disease modeling and presence-absence satellite images of ice sheets. We propose a computationally efficient MCML algorithm by using a projection-based approach to reduce the dimensions of the random effects. We develop an iterative method for finding an effective importance function; this is generally a challenging problem and is crucial for the MCML algorithm to be computationally feasible. We find that our method is applicable to both continuous (latent Gaussian process) and discrete domain (latent Gaussian Markov random field) models. We illustrate the application of our methods to challenging simulated and real data examples for which maximum likelihood estimation would otherwise be very challenging. Furthermore, we study an often overlooked challenge in MCML approaches to
latent variable models: practical issues in calculating standard errors of the resulting estimates, and assessing whether resulting confidence intervals provide nominal coverage. Our study therefore provides useful insights into the details of implementing MCML algorithms for high-dimensional latent variable models.

Keywords: Monte Carlo maximum likelihood; Markov Chain Monte Carlo; dimension reduction; importance sampling; non-Gaussian spatial data
1 Introduction

Monte Carlo maximum likelihood (MCML) provides an elegant and flexible approach for maximum likelihood estimation for latent variable models. However, MCML algorithms may not be practical in many settings, especially in the context of high-dimensional latent variable models. For instance, they may be computationally infeasible for high-dimensional versions of stochastic volatility models (cf. Jacquier et al., 2007; Duan et al., 2017) for financial econometrics, and finite Gaussian mixture models for galaxy data (Johansen et al., 2008). A particularly important example of latent variable models where MCML estimation can be impractical is latent Gaussian random field models or spatial generalized linear mixed models (SGLMMs), which are popular models for spatial data, and widely used in many scientific domains (cf. Banerjee et al., 2014; Lawson et al., 2016). The main challenge in MCML for high-dimensional latent variable models arises from the high-dimensional integration of a multivariate random variable. It is quite difficult to even obtain reasonable importance functions – distributions from which samples are drawn to obtain a Monte Carlo approximate of the likelihood – to carry out MCML for such models. In this manuscript, we develop a new computationally efficient approach for MCML for high-dimensional latent Gaussian random field models. Our method is based on projecting the high-dimensional latent variable to much lower dimensions, and involves a practical iterative approach for finding an importance function that leads to a computationally efficient algorithm. We also study different approaches for approximating the standard error of the maximum likelihood estimates.

There is a vast literature on Bayesian approaches for latent Gaussian random field models, and there have been many algorithms proposed for handling the computational challenges effectively. Just a few of these include the predictive process (Banerjee et al., 2008), the integrated nested Laplace approximation or INLA (Rue et al., 2009), and reparameterization and dimension reduction methods (cf. Haran et al., 2003; Rue and Held, 2005; Christensen et al., 2006; Hughes and Haran, 2013; Guan and Haran, 2018). Frequentist methods for latent Gaussian random field models have been much less popular than Bayesian approaches at least in part due to the fact that it is very computationally challenging to do maximum likelihood estimation in this context. Here, we focus on the challenge of making maximum likelihood estimation efficient for
such models via the MCML approach. We note that a Bayesian approach typically allows more easily for flexible hierarchical modeling than frequentist methods, though for certain commonly used SGLMMs a maximum likelihood approach can potentially lend itself to faster algorithms, and can also provide some automation by avoiding the need for prior specification.

Several algorithms have been developed for maximum likelihood inference for SGLMMs. Zhang (2002) proposes Monte Carlo expectation-maximization (MCEM) (Wei and Tanner 1990) and Christensen (2004) proposes Markov chain Monte Carlo maximum likelihood (MCML) (Geyer and Thompson 1992). The MCEM algorithm uses Monte Carlo in the expectation step of the expectation-maximization (EM) algorithm, while the MCML algorithm works with a Monte Carlo approximation of the log-likelihood function. These approximations require sampling the random effects and evaluating the likelihood function, which is computationally expensive for large data sets. Evangelou et al. (2011), Bonat and Ribeiro (2016) develop sophisticated Laplace approximations for the full conditional distribution of the random effects; this approach is related to INLA. However, both algorithms require finding optimized values of the random effects for Laplace approximations, which can be challenging for large data sets. Furthermore, unless the conditional distribution is well approximated by a Gaussian distribution, for high-dimensional data sets the Laplace approximation can be poor. Maximum likelihood inference has therefore rarely been used for analyzing large non-Gaussian spatial data sets. A recent exception is Guan and Haran (2019) which develops a projection-based Monte Carlo Expectation-Maximization algorithm that is computationally feasible for such problems. However, as discussed in Knudson (2016), rigorously quantifying uncertainties for the estimates can be difficult, as MCEM algorithms lack the theoretical justifications of MCML. With increasing Monte Carlo sample size, the asymptotic properties of the likelihood approximations in MCMCL are well-established (Geyer and Thompson 1992, Geyer 1994). Specifically, with a compactness assumption for the parameter space, the MCMLE converges to the MLE almost surely (Geyer 1994). The efficient MCML algorithm we develop in this manuscript can take advantage of existing asymptotic theories for estimating standard errors and establishing asymptotic confidence intervals. Furthermore, the MCML algorithm may be easier to extend to more general settings than the MCEM algorithm, for instance, when the distributions of the latent variables include intractable normalizing functions as in image denoising problems (Geman and Graffigne 1986, Tanaka 2002, Murphy 2012).
or in hidden Markov models for disease mapping (Green and Richardson, 2002).

In this manuscript we propose a fast MCML algorithm that uses projection methods (Banerjee et al., 2012; Hughes and Haran, 2013; Guan and Haran, 2018, cf.). We show via simulated and real data examples that our algorithm can address the computational and inferential challenges of maximum likelihood estimation for SGLMMs, and demonstrate that our method is applicable to both the continuous and discrete spatial domain. The outline of the remainder of this paper is as follows. In Section 2 we describe SGLMMs and introduce relevant notation, and in Section 3 we introduce a standard MCML approach and point out their computational challenges. In Section 4 we propose our fast dimension-reduced MCML approach to inference, and provide implementation details. We also investigate in detail the computational complexity of our method. We study the performance of our approach via simulation studies in Section 5 and describe the application of our methods to two real data sets in Section 6. We conclude with a summary and discussion in Section 7.

2 Spatial Generalized Linear Mixed Models

In this section, we describe spatial generalized linear mixed models (SGLMMs), which are latent Gaussian random field models for spatial data. Non-Gaussian spatial data are common in climate science, epidemiology, ecology and agriculture, among other disciplines. Examples include binary satellite data on ice sheets (ice-no ice) data (Chang et al., 2016), and count data on plant disease (Zhang, 2002). Spatial generalized linear mixed models (SGLMMs) are popular and flexible models well suited for non-Gaussian spatial data, both for continuous domain (Diggle et al., 1998) and discrete domain or lattice data (Besag, 1974). SGLMMs are commonly used to either interpolate these data or adjust for spatial dependence in a spatial regression model. However, for large data sets, maximum likelihood inference for such models becomes computationally very demanding because evaluating the likelihood function involves high-dimensional integration and operations on large matrices. Furthermore, spatial confounding between fixed and random effects can lead to unreliable parameter estimations (Reich et al., 2006; Hanks et al., 2015; Guan and Haran, 2018). In this manuscript we provide a fast MCML algorithm for SGLMMs that also allows for adjustments to account for spatial confounding.
We now describe SGLMMs, and provide relevant notation. Let $S \subset \mathbb{R}^2$ be the spatial domain of interest. Consider $Z = (Z(s_1), \ldots, Z(s_n))$, the observed data at coordinates $s = (s_1, \ldots, s_n) \in S$ and $X = (x_1(s), \ldots, x_p(s)) \in \mathbb{R}^{n \times p}$ is the matrix of covariates depending on the spatial locations. At each location we can define spatially correlated random effect $W = (W(s_1), \ldots, W(s_n))$. Then our model can be defined as follows. The random effects can be defined differently depending on whether the spatial domain of interest is continuous or discrete:

1. For continuous domains, $W$ is a zero-mean second order stationary Gaussian process with a covariance kernel
   $C_\theta(h) = C_\theta(h)$, where covariance function depends on the parameters $\theta = (\sigma^2, \phi)$; $\sigma^2$ is the variance parameter and $\phi$ is the range parameter. For example, the Matérn class (Stein, 2012) covariance function is widely used. Then $W$ follows a normal distribution,
   $f_{W}(W|\theta) \propto |C_\theta|^{-1/2} \exp(-\frac{1}{2} W' C_\theta^{-1} W)$.

2. For discrete domains, $W$ is assumed to follow a zero-mean Gaussian Markov random field (GMRF) (Besag, 1974). For all locations, if $i$th location and $j$th location are neighbors, $A_{i,j} = 1$, otherwise $A_{i,j} = 0$ and $A_{i,i}$ is defined as 0. This forms an $n \times n$ adjacency matrix $A$. Then the distribution of $W$ is $f_{W}(W|\theta) \propto \tau^{\text{rank}(Q)/2} \exp(-\frac{\theta}{2} W' Q W)$, where $Q = \text{diag}(A) - A$ and $\theta = \tau$ controls the smoothness of the spatial field.

Then with a link function $g(\cdot)$ the conditional mean $E[Z|W, \beta]$ can be modeled as

$$g(E[Z|W, \beta]) = X\beta + W.$$  \hspace{1cm} (1)

Given random effects $W$ and regression parameters $\beta$, $Z$ are assumed to be conditionally independent of each other (i.e. $f_{Z|W}(Z|W, \beta) = \prod_{i=1}^{n} f_{Z_i|W_i}(Z_i|W_i, \beta)$). Let $\psi = (\beta, \theta)$ be the model parameters for SGLMMs. Then the likelihood function is

$$L(\psi|Z) = \int_{\mathbb{R}^n} f_{Z|W}(Z|W, \beta) f_{W}(W|\theta) dW.$$  \hspace{1cm} (2)

The number of random effects grows with the size of the data, which makes likelihood function evaluation difficult. Therefore, direct maximization of (2) is infeasible.

We note that for SGLMMs, spatial confounding can lead to uninterpretability of parameters and variance inflation. Let $P = X(X'X)^{-1}X'$ and $P^\perp = I - P$. Then our model can be
represented as
\[ g(E[Z|W, \beta]) = X\beta + W = X\beta + PW + P^\bot W. \quad (3) \]

Then similar to the multicolinearity issue in standard regression models, \( PW \) is confounded with \( X \) because they have a linear relationship. To alleviate spatial confounding, [Reich et al. 2006] suggests that \( PW \) should be deleted from the model, which is called a restricted spatial regression model. For this model, [Hanks et al. 2015] proposes to add a posteriori adjustment based on the MCMC samples of \( \beta \) to account effect of removing \( PW \). [Hughes and Haran 2013], [Guan and Haran 2018] develop fast reduced-dimensional Bayesian methods and [Guan and Haran 2019] develops a Monte Carlo Expectation Maximization approach for maximum likelihood inference; all these approaches address both computational and confounding issues. In what follows, we develop a Monte Carlo maximum likelihood approach that is computationally efficient and also useful for addressing confounding issues.

3 Monte Carlo Maximum Likelihood

Here we outline a Monte Carlo maximum likelihood (MCML) algorithm [Geyer and Thompson 1992, Christensen 2004] for SGLMMs. The likelihood function can be written as

\[
L(\psi|Z) = \int_{R^n} f_{Z|W}(Z,W,\beta) f_{W}(W|\theta) dW = \int_{R^n} f_{Z,W}(Z,W|\psi) f_{W}(W|\theta) dW
\]

\[
\propto \int_{R^n} \frac{f_{Z,W}(Z,W|\psi)}{f_{Z,W}(Z,W|\tilde{\psi})} f_{W,Z}(W,Z|\tilde{\psi}) dW, \quad (4)
\]

where \( f_{W,Z}(W,Z|\tilde{\psi}) \propto f_{Z,W}(Z,W,\tilde{\beta}) f_{W}(W|\tilde{\theta}) \) is the conditional density for the random effects. In the MCML context \( f_{W,Z}(W|Z,\tilde{\psi}) \) is called the “importance function” and \( \tilde{\psi} \) should be reasonably close to the MLE for an accurate approximation. Then the MLE can be obtained by maximizing the following Monte Carlo approximation to the log-likelihood function

\[
\hat{l}(\psi) = \log \left( \frac{1}{K} \sum_{k=1}^{K} \frac{f_{Z,W}(Z,W^{(k)}|\psi)}{f_{Z,W}(Z,W^{(k)}|\tilde{\psi})} \right), \quad (5)
\]

where \( W^{(1)}, \ldots, W^{(K)} \) are sampled by MCMC from the distribution \( f_{W,Z}(W|Z,\tilde{\psi}) \). This ap-
Approach works well for small data sets. However for more than thousands of data points, constructing efficient MCMC algorithms is challenging because the algorithms are expensive per update due to the dimensionality of the random effects. Furthermore, the Markov chains thus constructed tend to mix very slowly, which means that it takes many more iterations to obtain reasonable approximations. By using gradient information of the target posterior in the proposal distribution, a well mixing Langevin Hastings algorithm is proposed by Christensen and Waagepetersen (2002), though the computational cost per iteration can increase significantly, thereby reducing the gains from better mixing. Haran et al. (2003) and Knorr-Held and Rue (2002) suggest approaches for constructing proposals for large block updates of the random effects. Although this can improve the mixing of MCMC, application to large data sets can be challenging. Furthermore, the choice of importance function is crucial to the success of the MCML approach; that is, \( \tilde{\psi} \) should be reasonably close to the MLE. To address these challenges, we propose a projection-based MCML approach in the following section.

4 Projection-based Monte Carlo Maximum Likelihood

4.1 Projection-based Dimension Reduction

Projection methods (Hughes and Haran, 2013, Guan and Haran, 2018) have been developed for both continuous and discrete spatial domain to alleviate spatial confounding issues as well as to reduce computational costs. They reduce the dimension of the random effects from \( n \) to \( m(<< n) \) by using the \( n \times m \) projection matrix \( M \).

In the continuous spatial domain, models include the zero-mean Gaussian random effects \( W \) with a covariance \( C_\phi = \sigma^2 R_\phi \), where \( \sigma^2 \) is the variance parameter and \( \phi \) is the range parameter. In the context of principal component analysis (PCA), the projection matrix \( M_\phi \) is constructed via \( U_\phi D_\phi^{1/2} \), where \( U_\phi \) is the first \( m \) eigenvectors of correlation matrix \( R_\phi \), and \( D_\phi \) is a diagonal matrix with corresponding eigenvalues. The resulting model (Guan and Haran, 2018) is

\[
g\{E[Z|\beta, M_\phi, \delta]\} = X\beta + M_\phi \delta
\]

\[
\delta \sim N(0, \sigma^2 I).
\]

(6)
By multiplying $P^\perp$ to $M_\phi$, a restricted model (Reich et al., 2006) can be easily constructed to eliminate spatial confounding. For every $\phi$ update, eigendecomposition on $R_\phi$ is necessary. This can lead to computational challenges for large data sets. Guan and Haran (2018) replaces this exact eigendecomposition with a probabilistic version of Nyström’s approximation (Williams and Seeger, 2001; Drineas and Mahoney, 2005). We provide an outline of the random projection method in the supplementary material.

In the discrete case, we can construct $M$ by taking the first $m$ principal components of the Moran operator $P^\perp A P^\perp$, where $A$ is an adjacency matrix. Such projection matrix can account for the spatial covariates of interest as well as for the underlying graph on a lattice domain. Then the projected model (Hughes and Haran, 2013) can be written as follows.

$$g\{E[Z | \beta, M, \delta]\} = X \beta + M \delta$$

(7)

In the following section we propose a projection-based MCML approach for SGLMMs. Our approach addresses computational and inferential challenges, and is generally applicable to both the continuous and discrete spatial domain. Furthermore, we provide some guidance on how to tune the algorithm.

4.2 Projection-based MCML

Here we propose a fast Monte Carlo maximum likelihood (MCML) algorithm for SGLMMs. Our approach can be applicable to both the continuous and discrete spatial domain. Based on projection approaches in the previous section, the likelihood function can be represented as

$$L(\psi | Z) = \int_{R^m} f_{Z, \delta}(Z | \beta, M, \delta) f_\delta(\delta | \theta) d\delta = \int_{R^m} f_{Z, \delta}(Z, \delta | \psi) d\delta$$

(8)

where $f_{Z, \delta}(Z, \delta | \psi) \propto f_{Z, \delta}(Z | \beta, M, \delta) f_\delta(\delta | \tilde{\theta})$ is the importance function for the reduced-dimensional random effects. Then we can obtain the MLE by maximizing the following Monte Carlo approxi-
imation of the reduced-dimensional log-likelihood function

\[ \hat{l}(\psi) = \log \left( \frac{1}{K} \sum_{k=1}^{K} \frac{f_{Z,\delta}(Z, \delta^{(k)} | \psi)}{f_{Z,\delta}(Z, \delta^{(k)} | \tilde{\psi})} \right), \tag{9} \]

where \( \delta^{(1)}, \ldots, \delta^{(K)} \) are sampled from the distribution \( f_{\delta \mid Z}(\delta, \tilde{\psi}) \) via MCMC. The MCML algorithm based on projection shows significant gains in computational efficiency over the original method \( \text{[Christensen 2004]} \). This is because, compared to the full model likelihood function (4), (8) requires a much smaller dimension integration (\( m << n \)). For example, in our simulation study we show that \( m = 50 \) for \( n = 1,000 \) can provide accurate estimates and prediction. Furthermore, \( \delta \) is less correlated than the original random effects \( W \), resulting in fast mixing of the MCMC for sampling the random effects from \( f_{\delta \mid Z}(\delta \mid Z, \tilde{\psi}) \).

In the continuous spatial domain, model parameters are \( \psi = (\beta, \sigma^2, \phi) \). The maximization of (9) with respect to \( \beta \) and \( \sigma^2 \) is straightforward, because we can easily derive the first and second derivatives of (9). Consider the conditional distribution of the response variable \( f_{Z\mid \delta}(Z \mid \beta, M, \delta) \) which is from the exponential family. Then the first and second derivatives with respect to the regression parameters \( \beta \) are

\[
\frac{\partial \log f_{Z\mid \delta}(Z \mid \beta, M, \delta)}{\partial \beta} = X'(Z - E[Z \mid \beta, M, \delta])
\]

\[
\frac{\partial^2 \log f_{Z\mid \delta}(Z \mid \beta, M, \delta)}{\partial \beta \partial \beta'} = -X'V(Z \mid \beta, M, \delta)X,
\tag{10}
\]

where \( V(Z \mid \beta, M, \delta) \) is a diagonal matrix whose elements are the conditional variance of \( Z \). In the continuous case \( \theta = (\sigma^2, \phi) \) and derivatives with respect to the \( \sigma^2 \) are

\[
\frac{\partial \log f_{\delta}(\delta \mid \theta)}{\partial \sigma^2} = -\frac{m}{2\sigma^2} + \frac{\delta' \delta}{2(\sigma^2)^2}
\]

\[
\frac{\partial^2 \log f_{\delta}(\delta \mid \theta)}{\partial (\sigma^2)^2} = \frac{m}{2(\sigma^2)^2} - \frac{\delta' \delta}{(\sigma^2)^3}.
\tag{11}
\]

The derivatives with respect to \( \phi \) do not have a closed form. For a given \( \phi \), we use a Newton-Raphson procedure to obtain \( \hat{\beta}(\phi) \) and \( \hat{\sigma}^2(\phi) \) which maximize (9). We refer the reader to the supplementary material for calculating first and second derivatives of the objective function (9). Then \( \hat{\beta}(\phi) \) and \( \hat{\sigma}^2(\phi) \) are plugged into (9) to obtain \( \hat{l}(\hat{\beta}(\phi), \hat{\sigma}^2(\phi), \phi) \). This function is maximized with respect to \( \phi \) using numerical optimization. Our projection-based MCML algorithm
is described in Algorithm 1 below.

**Algorithm 1** Basic (non-iterative) projection-based MCML algorithm (continuous domain)

Given \( \tilde{\psi} = (\tilde{\beta}, \tilde{\sigma}^2, \tilde{\phi}) \) which is close to the MLE.
1. Simulate random effects \( \delta^{(1)}, \ldots, \delta^{(K)} \) via MCMC from \( f_{\delta|Z}(\delta|Z, \tilde{\psi}) \).
2. Construct a Monte Carlo approximation for the likelihood function as follows.
\[
\hat{l}(\psi) = \log \left( \frac{1}{K} \sum_{k=1}^{K} \frac{f_{Z,\delta}(Z, \delta^{(k)}|\psi)}{f_{Z,\delta}(Z, \delta^{(k)}|\psi)} \right)
\]
3. For given \( \tilde{\phi} \), obtain \( \tilde{\beta}(\tilde{\phi}), \tilde{\sigma}^2(\tilde{\phi}) \) via an iterative Newton-Raphson method.
4. For given \( \tilde{\beta}(\tilde{\phi}) \) and \( \tilde{\sigma}^2(\tilde{\phi}) \), obtain \( \tilde{\phi} \) via a numerical optimization of \( \hat{l}(\tilde{\beta}(\tilde{\phi}), \tilde{\sigma}^2(\tilde{\phi}), \phi) \).
5. For given \( \tilde{\phi} \), obtain \( \tilde{\beta}(\tilde{\phi}), \tilde{\sigma}^2(\tilde{\phi}) \) via an iterative Newton-Raphson method.

In Step 1 of the Algorithm 1 we construct a standard Metropolis-Hastings (MH) algorithm whose stationary distribution is \( f_{\delta|Z}(\delta|Z, \tilde{\psi}) \) (see supplementary material for details). In practice, however, it is challenging to start the algorithm with \( \tilde{\psi} \) which is reasonably close to the MLE. Therefore, we provide Algorithm 2 an iterative method for finding \( \tilde{\psi} \). Starting with an arbitrary initial value \( \psi^{(0)} \) (e.g. GLM estimates), we repeat Algorithm 1 with one modification: we replace optimization of \( \phi \) with numerical search on neighboring values of \( \phi \) to reduce the computational expense of that step. An iterative search is repeated until \( \hat{l}(\psi^{(t+1)}) \) is close to 0, which implies that the \( f_{Z,\delta}(Z, \delta^{(t,k)}|\psi^{(t+1)}) \) and \( f_{Z,\delta}(Z, \delta^{(t,k)}|\psi^{(t)}) \) are close to each other. We present details about stopping rules for the algorithm in Section 4.3.

**Algorithm 2** An iterative method for finding \( \tilde{\psi} \) (continuous domain)

For \( \psi^{(t)} = (\beta^{(t)}, \sigma^2(t), \phi^{(t)}) \) at \( t \)th iteration following procedures are repeated until \( \hat{l}(\psi^{(t+1)}) \) becomes close to 0.
1. Simulate random effects \( \delta^{(t,1)}, \ldots, \delta^{(t,K_t)} \) via MCMC from \( f_{\delta|Z}(\delta|Z, \psi^{(t)}) \).
2. Construct a Monte Carlo approximation for the objective function as follows.
\[
\hat{l}_t(\psi) = \log \left( \frac{1}{K_t} \sum_{k=1}^{K_t} \frac{f_{Z,\delta}(Z, \delta^{(t,k)}|\psi)}{f_{Z,\delta}(Z, \delta^{(t,k)}|\psi)} \right)
\]
3. For \( \phi^{(t)} \), obtain \( \beta(\phi^{(t)})^{(t+1)}, \sigma^2(\phi^{(t)})^{(t+1)} \) via an iterative Newton-Raphson method.
4. For \( \beta(\phi^{(t)})^{(t+1)} \) and \( \sigma^2(\phi^{(t)})^{(t+1)} \), obtain \( \phi^{(t+1)} \) via a numerical search on the neighboring values of \( \phi^{(t)} \) which maximizes \( \hat{l}_t(\beta(\phi^{(t)})^{(t+1)}, \sigma^2(\phi^{(t)})^{(t+1)}, \phi) \).
5. Set \( \beta^{(t+1)}, \sigma^2(t+1), \phi^{(t+1)} = (\beta(\phi^{(t)})^{(t+1)}, \sigma^2(\phi^{(t)})^{(t+1)}, \phi^{(t+1)}) \).

In the discrete spatial domain, parameters of interest are \( \psi = (\beta, \tau) \). The derivatives with respect to \( \beta \) are identical to the derivatives in continuous case. However, derivatives
with respect to the covariance parameter \( \tau \) are derived separately because of difference in the covariance structure. The derivatives with respect to the \( \tau \) are

\[
\frac{\partial \log f_\delta(\delta|\tau)}{\partial \tau} = \frac{m}{2\tau} - \frac{\delta' M^T Q M \delta}{2}
\]

\[
\frac{\partial^2 \log f_\delta(\delta|\tau)}{\partial \tau^2} = -\frac{m}{2\tau^2}.
\]

(12)

Since we have derivatives for both \( \beta \) and \( \tau \), a projection-based MCML algorithm and its iterative search method may be simply written as shown in Algorithm 3 and Algorithm 4.

**Algorithm 3** Basic (non-iterative) projection-based MCML algorithm (discrete domain)

Given \( \tilde{\psi} = (\tilde{\beta}, \tilde{\tau}) \) which is close to the MLE.
1. Simulate random effects \( \delta^{(1)}, \ldots, \delta^{(K)} \) via MCMC from \( f_{\delta|Z}(\delta|Z, \tilde{\psi}) \).
2. Construct a Monte Carlo approximation for the likelihood function as follows.

\[
\hat{l}(\psi) = \log \left( \frac{1}{K} \sum_{k=1}^{K} \frac{f_{Z,\delta}(Z, \delta^{(k)}|\psi)}{f_{Z,\delta}(Z, \delta^{(k)}|\tilde{\psi})} \right)
\]

3. Obtain \( \tilde{\beta}, \tilde{\tau} \) via an iterative Newton-Raphson method.

**Algorithm 4** An iterative method for finding \( \tilde{\psi} \) (discrete domain)

For \( \psi^{(t)} = (\beta^{(t)}, \tau^{(t)}) \) at \( t \)th iteration following procedures are repeated until \( \hat{l}_t(\psi^{(t+1)}) \) becomes close to 0.
1. Simulate random effects \( \delta^{(t,1)}, \ldots, \delta^{(t,K_t)} \) via MCMC from \( f_{\delta|Z}(\delta|Z, \psi^{(t)}) \).
2. Construct a Monte Carlo approximation for the objective function as follows.

\[
\hat{l}_t(\psi) = \log \left( \frac{1}{K_t} \sum_{k=1}^{K_t} \frac{f_{Z,\delta}(Z, \delta^{(t,k)}|\psi)}{f_{Z,\delta}(Z, \delta^{(t,k)}|\psi^{(t)})} \right)
\]

3. Obtain \( \beta^{(t+1)}, \tau^{(t+1)} \) via an iterative Newton-Raphson method.

### 4.3 Implementation Details

For our fast MCML approaches, we examine the approximation error. There are two sources of error for MCML estimates: (1) sampling error and (2) Monte Carlo error. Knudson (2016) derives two sources of error in the context of generalized linear mixed models (GLMMs). We apply the results in Knudson (2016) to our fast MCML approaches for SGLMMs. Consider an MLE \( \hat{\psi} \) from the data with sample size \( n \), and \( \psi^* \) is the true parameter value. Then under
regularity conditions listed in Geyer et al. (2013), \( \hat{\psi} \) asymptotically follows \( \mathcal{N}(\psi^*, [-A]^{-1}) \), where \( A = \nabla^2 l(\psi) \). The other source of error comes from the Monte Carlo approximation. Let \( \hat{\psi}_K \) be the Monte Carlo estimates with \( K \) number of Monte Carlo samples. Then under regularity conditions listed in Geyer (1994) \( \sqrt{K}(\hat{\psi}_K - \tilde{\psi}) \) converges to \( \mathcal{N}(0, A^{-1}BA^{-1}) \), where \( B = \int_{\mathbb{R}^m} \left[ \nabla \log f_{Z|Z}(Z, \delta|\hat{\psi}) \right] \left[ \nabla \log f_{Z|Z}(Z, \delta|\hat{\psi}) \right]^t \frac{f_{Z|Z}(Z, \delta|\hat{\psi})^2}{f_{Z|Z}(Z, \delta|\tilde{\psi})^2} d\delta \) (13).

\( A \) can be estimated as \( \nabla^2 l(\hat{\psi}_K) \) based on the observed Fisher information. \( B \) can also be estimated as

\[
\hat{B} = \frac{1}{K} \sum_{k=1}^{K} \left[ \nabla \log f_{Z|Z}(Z, \delta^{(k)}|\hat{\psi}_K) \right] \left[ \nabla \log f_{Z|Z}(Z, \delta^{(k)}|\hat{\psi}_K) \right]^t \frac{f_{Z|Z}(Z, \delta^{(k)}|\hat{\psi}_K)^2}{f_{Z|Z}(Z, \delta^{(k)}|\tilde{\psi})^2} \) \quad (14)

Then Monte Carlo errors can be obtained as \( \hat{A}^{-1}\hat{B}\hat{A}^{-1} \). One might want to use this quantity as a stopping rule for the number of Monte Carlo samples. However, evaluating this value with each iteration of MCMC is computationally expensive because it requires that we calculate \( \hat{\psi}_K \) for each \( K \). Instead we use the Effective Sample Size (ESS) (Kass et al. 1998, Robert and Casella, 2013) as a stopping rule. Incorporating these two sources of error is challenging in general. Sung et al. (2007) found that the sampling error and Monte Carlo error can be added when the importance sampling distribution is constructed independently of the data. However we cannot apply this result directly because our importance sampling distribution \( f_{\delta|Z}(\delta|Z, \tilde{\psi}) \) depends on the data.

We can also obtain standard errors based on the parametric bootstrap (Efron and Tibshirani, 1994) as follows: (1) From the observed data, we obtain parameter estimates via our fast MCML approaches. (2) Multiple data sets are simulated from the SGLMMs for the estimated parameter values. (3) We obtain point estimates of simulated data sets using our fast MCML methods. (4) Finally we estimate standard errors from standard deviations of all parameter estimates. In this manuscript we compare the observed Fisher information-based standard errors with bootstrap-based standard errors. We found that bootstrap-based standard errors can provide more reasonable coverage (See Table 3 and Table 5).
For this projection-based MCML approach, we need to tune the following: (1) rank \( m \), (2) number of random effects simulations for Monte Carlo approximations, and (3) number of iterative search for finding \( \tilde{\psi} \). For the rank selection we follow suggestions in Hughes and Haran (2013), Guan and Haran (2018). The rank \( m \) can be chosen from the desired proportion of variation (e.g., 95\%, explained by \( \sum_{i=1}^{m} \lambda_i / \sum_{i=1}^{n} \lambda_i \)). For the continuous domain we conduct eigendecomposition of the correlation matrix \( R_{\phi(0)} \) for given initial \( \phi(0) \). For the discrete domain we can take the first \( m \) principal components of the Moran operator \( P^\perp A^\perp P^\perp \). For all the examples we consider in our study, \( m = 50 \) appears to suffice.

The number of MCMC iterations is determined by the effective sample size (ESS) (Kass et al., 1998, Robert and Casella, 2013, Gong and Flegal, 2015). ESS approximates the number of independent samples that corresponds to the number of dependent MCMC samples. Almost independent chain would return an ESS similar to the actual length of Markov chain; therefore, ESS provides a rough diagnostic for how well the chain is mixing. In Algorithm 1 and Algorithm 3 we run the MCMC until the ESS of the first random effect is at least 20 times the rank \( m \). However for an iterative search (Algorithm 2 and Algorithm 4) we don’t need a long run of MCMC, because Monte Carlo approximations do not need to be accurate. Therefore we run MCMC until the ESS of the first random effect is at least 3 times the rank.

In Algorithm 2 and Algorithm 4 iterative searches are repeated until \( \hat{l}_t(\psi(t+1)) \) becomes close to 0, which indicates that the \( f_{\mathbf{Z}, \delta}(\mathbf{Z}, \delta^{(t,k)}|\psi^{(t+1)}) \) and \( f_{\mathbf{Z}, \delta}(\mathbf{Z}, \delta^{(t,k)}|\psi^{(t)}) \) are similar to each other. We stop the iterative search when \( \hat{l}_t(\psi^{(t+1)}) + z_{0.05} \text{ASE} < \epsilon \), where ASE denotes the asymptotic standard error of log-likelihood estimated using batch means (Flegal et al., 2008). We set \( \epsilon \) to 0.5; this value was obtained by trial-and-error. In summary, we determine the number of random effects simulations as a function of rank \( m \). We find that \( 20m \) for the final iteration and \( 3m \) in all previous iterations work well in practice.

### 4.4 Prediction

In many continuous spatial domain applications, prediction at unsampled locations is of great interest. Consider a prediction of locations \( \mathbf{s}^* = (s_1^*, \ldots, s_n^*) \in S \). In the projection-based model the spatial random effects \( \mathbf{W} \) at the observed coordinates can be reparameterized as \( \mathbf{U} \mathbf{D}^{1/2} \delta \).
To obtain $W^*$ at some coordinates $s^*$, we use basic definitions of the Gaussian process to obtain

$$
\begin{bmatrix} W \\ W^* \end{bmatrix} = MVN \left( \begin{bmatrix} 0 \\ C_{\theta,s,s^*} \end{bmatrix}, \begin{bmatrix} \sigma^2 U_\phi D_\phi U_\phi' & C_{\theta,s,s^*} \\ C_{\theta,s,s^*} & C_{\theta^*,s^*} \end{bmatrix} \right), \tag{15}
$$

where $C_{\theta,s,s^*} = C(s^*, s; \theta)$. Then the conditional distribution of $W^*$ given observed $W$ is

$$
W^* | W \sim MVN \left( \frac{1}{\sigma^2} C_{\theta,s,s^*} U_\phi D_\phi^{-1} U_\phi' W, \ C_{\theta^*,s^*} - \frac{1}{\sigma^2} C_{\theta,s,s^*} U_\phi D_\phi^{-1} U_\phi' C_{\theta,s,s^*} \right). \tag{16}
$$

To make a prediction of random effects, the Monte Carlo sample of the random effects $W$ and the parameter estimates $\hat{\theta}$ from the last iteration of the MCML algorithm are plugged into (16). Then we can obtain the empirical best linear unbiased predictor (EBLUP) of $W^*$ from the mean in (16).

### 4.5 Computational Complexity

Here we examine the computational complexity of our projection-based MCML approaches and the standard MCML approaches [Christensen 2004], summarizing how our methods scale as we increase the size of the data. Table 1 summarizes these calculations. We provide details about calculating computational complexity for the algorithms in the supplementary material.

| Continuous Domain | Operations | Fast MCML | Standard MCML |
|-------------------|------------|-----------|---------------|
| Importance sampling | $O(nm)$ | $O(n^2)$ | $O(n^2)$ |
| Update $\beta, \sigma^2$ | $O(n^2)$ | $O(n^2)$ | $O(n^2)$ |
| Update $\phi$ | $O(nm^2)$ | $O(n^3)$ | $O(n^3)$ |

| Discrete Domain | Operations | Fast MCML | Standard MCML |
|-----------------|------------|-----------|---------------|
| Importance sampling | $O(nm)$ | $O(n^2)$ | $O(n^2)$ |
| Update $\beta, \tau$ | $O(n^2)$ | $O(n^2)$ | $O(n^2)$ |

Table 1: Computational complexity. $n$ is the number of data points and $m$ is the reduced rank.

The computational benefits come from reducing the dimension of random effects through projection methods. We could avoid expensive computations involving large covariance matrices when we update model parameters. Considering that $m$ is much smaller than $n$ (we use $m = 50$ for thousands of $n$ in our study), our projection-based MCML approaches scales well compared to the standard MCML approaches.
5 Simulation Studies

We apply our approach to count and binary data for both the continuous and discrete domain. The code for this is implemented in R. The source code can be downloaded from the following repository (https://github.com/jwpark88/projMCML). All the code was run on dual 10 core Xeon E5-2680 processors on the Penn State high performance computing cluster.

5.1 Count Data in a Continuous Domain

We simulate a count data set with \( n = 1,400 \) in the unit domain \([0,1]^2\) with model parameters \((\beta, \sigma^2, \phi) = (1,1,1,0.2)\). We first simulate random effects \( W \) using a Matérn class (Stein, 2012) covariance function with a smoothing parameter 2.5. Given simulated random effects, count observations are simulated from a Poisson distribution with rates \( \lambda = \exp (X\beta + W) \), where \( X \) is coordinate matrix for \( W \), randomly generated from the unit domain. We fit the model using the first 1,000 observations and 400 points are used for prediction.

Our initial values are obtained from GLM estimates. For the range parameter \( \phi \), we use the first quartile of the Euclidean distance between the locations. For the simulated example, this gives us initial values \( \beta^{(0)} = (0.546, 0.678) \) and \( \theta^{(0)} = (0.840, 0.333) \). We select a reduced rank \( m = 50 \) and follow the stopping criteria described in Section 4.3. Figure 1 indicates agreement between simulated and predicted random effects; we observed similar spatial patterns. We study our methods for different values of \( m \). Table 2 shows that the parameter estimates from different choice of \( m \) are reasonably close to the true values. We observed that the bootstrap-based confidence intervals are wider than the observed Fisher information-based confidence intervals. Furthermore, we can obtain confidence intervals for \( \phi \) using bootstrap, without calculating analytically intractable derivatives.
Figure 1: The left panel shows the simulated random effects at the observation (top) and prediction locations (bottom). The right panel shows the estimated (top) and predicted (bottom) random effects. Spatial patterns are similar between simulated and predicted random effects.

To validate our methods, we repeat the simulation 100 times. We used the same algorithm tuning parameters ($m = 50$, $\epsilon = 0.5$) for all the simulated data sets. Figure 2 indicates that the point estimates for each simulated data set are distributed around the true values. Compared to the regression parameters, estimates of covariance parameters are slightly right skewed, but still close to the true simulated values. We also investigate the coverages obtained from two different confidence intervals based on: (1) bootstrap, and (2) observed Fisher information. We observe that coverage based on the observed Fisher information is lower than the 95% confidence. On the other hand, coverage based on bootstrap are close to the nominal rate.
Table 2: Continuous domain simulated Poisson data; parameter estimates from different choice of m are close to the true values. We cannot obtain standard errors of φ via a Fisher information because it is analytically intractable.

| m   | 95% CI | β₁ = 1 | β₂ = 1 | σ² = 1 | φ = 0.2 | Time(min) |
|-----|--------|--------|--------|--------|---------|-----------|
| 25  | 0.996  | 0.922  | 0.999  | 0.190  | 7.676   |
|     | Fisher (0.859, 1.132) | (0.784, 1.060) | (0.423, 1.576) | NA |
|     | Bootstrap (0.861, 1.127) | (0.745, 1.068) | (0.558, 5.734) | (0.124, 0.411) |
| 50  | 1.078  | 0.952  | 1.53   | 0.237  | 17.450  |
|     | Fisher (0.944, 1.212) | (0.817, 1.086) | (0.877, 2.185) | NA |
|     | Bootstrap (0.922, 1.189) | (0.779, 1.054) | (0.659, 5.304) | (0.174, 0.384) |
| 75  | 1.030  | 0.912  | 1.48   | 0.255  | 23.439  |
|     | Fisher (0.971, 1.088) | (0.877, 0.946) | (0.961, 1.992) | NA |
|     | Bootstrap (0.882, 1.144) | (0.767, 1.028) | (0.599, 3.799) | (0.168, 0.367) |
| 100 | 1.030  | 0.901  | 1.44   | 0.246  | 31.774  |
|     | Fisher (0.872, 1.182) | (0.746, 1.036) | (1.011, 1.872) | NA |
|     | Bootstrap (0.911, 1.169) | (0.726, 1.020) | (0.587, 3.846) | (0.179, 0.343) |

Figure 2: Point estimates for the 100 simulated Poisson data sets in a continuous spatial domain. Red lines indicate true value. Point estimates are distributed around the true values.
5.2 Binary Data in a Continuous Domain

We simulate a binary data set with \( n = 1,400 \) in the unit domain \([0,1]^2\) with parameters \((\beta, \sigma^2, \phi) = (1, 1, 0.2)\). Similar to the Poisson data simulation, we generate random effects \( W \) using a Matérn class covariance function with a smoothing parameter 2.5. Given simulated random effects, binary observations are simulated from a logit link function \( \log\left\{ \frac{p}{1-p} \right\} = X\beta + W \), where \( X \) is coordinate matrix for \( W \). We use the first 1,000 observations and 400 points are used for prediction.

We use initial values \( \beta^{(0)} = (0.352, 0.785) \) and \( \theta^{(0)} = (4.393, 0.327) \) which are obtained from GLM estimates. We choose a reduce rank \( m = 50 \) and use stopping rules described in Section 4.3. We observed similar spatial patterns between simulated and predicted random effects (Figure 3). We also study our methods for different choice of \( m \). In Table 4, we observed that Fisher information-based confidence intervals are wider than the those in the Poisson cases. Similar to the Poisson data examples, the bootstrap-based confidence intervals are wider than the observed Fisher information-based confidence intervals.

| Methods | \( \beta_1 \) | \( \beta_2 \) | \( \sigma^2 \) | \( \phi \) |
|---------|-------------|-------------|-------------|------|
| Fisher  | 0.81        | 0.83        | 0.69        | NA   |
| Bootstrap | 0.93       | 0.88        | 0.95        | 0.97 |

Table 3: Coverage for simulated Poisson data sets in a continuous spatial domain.
Simulated Random Effects

Estimated Random Effects

Hold-out Random Effects

Predicted Random Effects

Figure 3: The left panel shows the simulated random effects at the observation (top) and prediction locations (bottom). The right panel shows the estimated (top) and predicted (bottom) random effects. Spatial patterns are similar between simulated and predicted random effects.

We repeat the simulation 100 times to investigate distribution of point estimates. It is observed that the point estimates are distributed around the true simulated values (Figure 4). Coverage obtained from the observed Fisher information are higher than those in Poisson cases; but still lower than the nominal rate (95% confidence). Coverage based on bootstrap are close to the nominal rate.
Table 4: Continuous domain simulated binary data; parameter estimates from different choice of $m$ are close to the true values. We cannot obtain standard errors of $\phi$ via a Fisher information because it is analytically intractable.

| m  | 95% CI | $\beta_1 = 1$ | $\beta_2 = 1$ | $\sigma^2 = 1$ | $\phi = 0.2$ | Time(min) |
|----|--------|---------------|---------------|---------------|-------------|-----------|
| 25 | Fisher (0.520, 1.219) | (0.994, 1.815) | (1.686, 2.862) | NA | Bootstrap (-0.054, 1.403) | (0.807, 2.019) | (0.689, 32311657) | (0.117, 2.959) |
| 50 | Fisher (0.403, 1.207) | (0.979, 1.783) | (0.646, 1.717) | NA | Bootstrap (0.227, 1.363) | (0.851, 2.018) | (0.444, 13727.69) | (0.0989, 1.128) |
| 75 | Fisher (0.387, 1.259) | (0.995, 1.852) | (0.741, 2.181) | NA | Bootstrap (0.131, 1.505) | (0.832, 1.929) | (0.389, 192147.4) | (0.082, 1.101) |
| 100| Fisher (0.413, 1.180) | (0.973, 1.756) | (2.017, 3.802) | NA | Bootstrap (-0.003, 1.422) | (0.714, 1.905) | (0.481, 559588) | (0.138, 7.918) |

Figure 4: Point estimates for the 100 simulated binary data sets in a continuous spatial domain. Red lines indicate true value. Point estimates are distributed around the true values.
### 5.3 Count Data on a Lattice

Our methods are also applicable to the discrete spatial domain setting. We follow simulation settings in Hughes and Haran (2013). We create a Poisson data set on a $30 \times 30$ lattice over the unit domain with model parameters $(\beta, \tau) = (1, 1, 6)$. By taking first 400 eigenvectors of the Moran operator, we construct $900 \times 400$ matrix $M$. Then we simulate random effects from $N(0, \tau M')M$. Given generated random effects, count observations are simulated from a Poisson distribution with rates $\lambda = \exp (X\beta + W)$, where $X$ is coordinate matrix for $W$.

As in previous examples we use an initial value obtained from GLM estimates $(\beta^{(0)} = (1.111, 0.989)$ and $\tau^{(0)} = 2.498)$. We choose a reduce rank $m = 50$ and use stopping rules described in Section 4.3. We study our methods for different choice of $m$. In Table 6 it is observed that all of the estimated values are close to the true simulated values. Both confidence intervals (Fisher information, bootstrap) are tighter than those in continuous domain cases.

We conduct the simulation 100 times, and the point estimates for $\beta$ are distributed around the true simulated values. However the points estimates for $\tau$ are slightly biased (Figure 5). In Table 7 it is observed that coverage obtained from the observed Fisher information and coverage

| m   | 95% CI    | $\beta_1 = 1$ | $\beta_2 = 1$ | $\tau = 6$ | Time(min) |
|-----|----------|---------------|---------------|-----------|-----------|
| 25  | (0.968, 1.171) | 1.069         | 0.963         | 6.263     | 9.558     |
| Fisher | (0.968, 1.171) | 1.069         | 0.963         | 6.263     | 9.558     |
| Bootstrap | (1.010, 1.153) | 1.053         | 0.970         | 6.712     | 15.988    |
| 50  | (0.951, 1.154) | 1.053         | 0.970         | 6.712     | 15.988    |
| Fisher | (0.951, 1.154) | 1.053         | 0.970         | 6.712     | 15.988    |
| Bootstrap | (0.986, 1.137) | (0.920, 1.049) | (2.367, 9.775) | (3.117, 9.284) | 23.684    |
| 75  | (0.947, 1.152) | 1.049         | 0.964         | 6.94      | 23.684    |
| Fisher | (0.947, 1.152) | 1.049         | 0.964         | 6.94      | 23.684    |
| Bootstrap | (0.986, 1.144) | (0.913, 1.044) | (3.055, 10.819) | (3.388, 8.435) | 28.411    |
| 100 | (0.944, 1.148) | 1.046         | 0.958         | 5.731     | 28.411    |
| Fisher | (0.944, 1.148) | 1.046         | 0.958         | 5.731     | 28.411    |
| Bootstrap | (0.992, 1.130) | (0.907, 1.032) | (2.916, 9.304) | (2.916, 9.304) | 28.411    |
| Methods    | $\beta_1$ | $\beta_2$ | $\tau$ |
|------------|-----------|-----------|--------|
| Fisher     | 0.93      | 0.96      | 0.63   |
| Bootstrap  | 0.95      | 0.93      | 0.49   |

Table 7: Coverage for simulated Poisson data sets in a discrete spatial domain.

based on the bootstrap are both close to the normal rate (95% confidence). This is because we can simultaneously update $\beta$ and $\tau$ based on derivatives with respect to each parameter unlike continuous domain cases. However coverage for $\tau$ are lower than nominal rate, due to the bias in point estimates. In general it is challenging to estimate $\tau$ correctly (Hughes and Haran, 2013).

![Figure 5: Point estimates for the 100 simulated Poisson data sets in a lattice spatial domain. Red lines indicate true value. Point estimates are distributed around the true values.](image)

6 Real Data Examples

We illustrate the application of our approach to two real data examples: (1) binary mistletoe data over the continuous domain, and (2) county-level US infant mortality data. For both large non-Gaussian spatial data sets, a projection-based MCML algorithm can conduct statistical inference as well as provide prediction for unobserved locations within a reasonable amount of time.
6.1 Mistletoe Data

We apply our method to mistletoe data set from the Minnesota Department of Natural Resources forest inventory. The data set contains forest stand information from black spruce stands in Minnesota forests (the binary response indicates whether or not dwarf mistletoe was found in the stand). Eastern spruce dwarf mistletoe (Arceuthobium pusillum) is a parasitic plant which causes the most serious disease of black spruce (Picea mariana) throughout its range (Baker et al., 2006). These data are analyzed in Hanks et al. (2011) under a GLM framework.

We use 4,000 locations as training and the use 1,000 locations for model prediction. In addition to coordinates (in Universal Transverse Mercator coordinate system), we also use average age of trees in stands, basal area per acre, average height of trees, and the total volume of trees in the stand as additional covariates. As in the simulated examples, we use initial values for model parameters from GLM estimates. We use an initial value of $\phi(0) = 39011.55$, which is the first quartile of the Euclidean distance matrix from coordinates. For a given initial value of $\phi(0)$, we conduct eigendecomposition of the correlation matrix $R_{\phi(0)}$. We chose a reduced rank $m = 50$, and this explains 99% of variation ($\sum_{i=1}^{50} \lambda_i / \sum_{i=1}^{4000} \lambda_i = 0.99$). We use stopping rules described in Section 4.3.

Our fast MCML approach takes about 2 hours. Because of the expensive MCMC simulations to approximate the log-likelihood function, regular MCML (Christensen, 2004) are impractical. The projection-based MCEM approach in Guan and Haran (2019) may have comparable computational costs to our approach. However, as mentioned before, MCML offers an alternative that has rigorous theoretical justifications. Furthermore, our MCML approach may be more easily applicable to, and computationally tractable for, a broader class of models, for instance, image processing problems (Geman and Graffigne, 1986; Tanaka, 2002; Murphy, 2012) or hidden Markov models for disease mapping (Green and Richardson, 2002), where the distributions of the latent variables are intractable, for example when an Ising or Potts model is used as to model latent variables. Because our goal is maximum likelihood estimation, we do not compare our results to the plethora of fast algorithms for Bayesian inference, though we note that the Bayesian approaches based on similar projection-based methods are much more computationally expensive, for instance the algorithm in Guan and Haran (2018) will take about several days.
| Parameter       | Estimate | 95% CI                  |
|-----------------|----------|-------------------------|
| X-coordinates   | -2.242e-05 | (-2.489e-05, -1.995e-05)|
| Y-coordinates   | 2.869e-06  | (-1.072e-06, 6.811e-06) |
| Age             | 0.005     | (0.002, 0.007)          |
| Basal area      | -0.002    | (-0.005, 0.001)         |
| Height          | 0.024     | (0.018, 0.030)          |
| Volume          | -0.002    | (-0.004, 0.001)         |
| $\sigma^2$      | 4.772     | (2.893, 6.651)          |
| $\phi$          | 35847.78  | NA                      |

Table 8: Inference results for a mistletoe data.

to run. Inference results are summarized in Table 8. Confidence intervals are obtained from the observed Fisher-information. Figure 6 indicates that there are similar binary spatial patterns between observed and predicted locations.
Figure 6: The left panel shows the mistletoe presence at the observation (top) and prediction locations (bottom). The right panel shows the estimated (top) and predicted (bottom) mistletoe presence. Red and blue points indicate presence-absence of mistletoe respectively. Spatial patterns are similar between simulated and predicted random effects.

6.2 US Infant Mortality Data

We apply our projection-based MCML algorithm to the infant mortality data set, which is observed in 3,071 US counties. The data set is obtained from the 2008 Area Resource File, which is maintained by the Bureau of Health Professions, Health Resources and Services Administration, US Department of Health and Human Services. This data set is analyzed in [Hughes](#).
Table 9: Inference results for the US infant mortality data.

| Parameter       | Estimate | 95% CI       |
|-----------------|----------|--------------|
| Intercept       | -5.423   | (-5.605, -5.240) |
| Low birth weight| 8.802    | (7.565, 10.038) |
| Black           | 0.004    | (0.003, 0.006) |
| Hispanic        | -0.004   | (-0.005, -0.003) |
| Gini            | -0.575   | (-1.000, -0.151) |
| Affluence       | -0.077   | (-0.089, -0.065) |
| Stability       | -0.029   | (-0.044, -0.015) |
| $\tau$          | 7.815    | (2.152, 13.479) |

and Haran (2013) under a Bayesian framework. As in Hughes and Haran (2013), we use the three-year (2002-2004) average number of infant deaths before the first birthday as a response variable. We use the rate of low birth weight, the percentage of black residents, the percentage of Hispanic, the Gini coefficient which measures income inequality, a composite score of social affluence, and residential stability as covariates (see Hughes and Haran (2013) for details). Then, we use the average number of live births as an offset. As in the previous examples, we set the initial values for model parameters from GLM estimates. We chose a reduced rank $m = 50$ as in Hughes and Haran (2013), and use same stopping rules as in Section 4.3.

Our approach takes about 1.5 hours. As in the binary mistletoe example, regular MCML (Christensen, 2004) is infeasible. In the continuous domain there is a significant computational advantage of the MCML approach over the corresponding projection-based Bayesian approach via MCMC. In the discrete domain, however, the computational benefit of MCML are not as dramatic. The Bayes projection-based approach (Hughes and Haran, 2013) takes about 3.5 hours for this example. However, a direct computational comparison is challenging because the Bayes approach is implemented in C++ using the Rcpp and RcppArmadillo packages (Eddelbuettel et al., 2011). Table 9 summarizes inference results for the US infant mortality data set. We construct confidence intervals using the observed Fisher-information. The results in Table 9 are comparable to those in Hughes and Haran (2013).
7 Discussion

In this manuscript, we have proposed a fast Monte Carlo Maximum Likelihood approach for latent Gaussian random field models. Our methods are based on recently developed projection approaches (Hughes and Haran 2013, Guan and Haran 2018). By reducing the dimension of random effects, we can avoid expensive computations involving large covariance matrices as well as increase mixing of the algorithms for generating the MCMC samples for random effects, leading to a fast Monte Carlo approximation to the likelihood function. Our method is applicable to both the continuous and discrete domains. Our study shows that our approach obtains computational gains over existing methods and provides accurate point estimates. Our methods also provide accurate prediction in many applications (Figure 1, Figure 3, Figure 6).

We have studied two sources of error for MCML estimates: sampling error and Monte Carlo error. Combining these two sources of error in cases where importance functions are dependent on the data is challenging (Knudson 2016). Asymptotic confidence intervals can be constructed using sampling error via the observed Fisher information. We observe that in the continuous domain cases, the coverage obtained from the observed Fisher information is lower than the nominal rate. These results are consistent with a well-known fact that, under fixed domain asymptotics, parameters in the Matérn class are not consistent and hence cannot be asymptotically normal (Zhang 2004). Considering that interpolation is the ultimate goal in many geostatistical problems, constructing accurate confidence intervals is often of limited interest in practice. However, for researchers who have an interest in constructing confidence intervals, we recommend the bootstrap-based intervals, which have close to the nominal rate of coverage. We point out that the bootstrap-based approach is still computationally challenging, though we can take advantage of high-performance computing resources. To our knowledge, no existing approach provides practical ways to address this coverage issue in the context of SGLMMs. Developing practical ways for efficiently calculating confidence intervals for SGLMMs provides an interesting avenue for future research.

The computational methods developed in this manuscript allow researchers to perform maximum likelihood estimation to fit SGLMMs with much larger data sets than was previously possible, and we hope that they will permit researchers to fit such models more routinely. The
algorithms we discuss here apply to a large and widely applicable class of spatial models, and can be much faster than corresponding Bayesian approaches to fitting the same models. Bayesian approaches are of course enormously flexible, especially for handling missing data, incorporating prior information, and integrating multiple data sets; there is an extensive literature on fast computational methods for fitting models in the Bayesian context (cf. Lindgren et al. 2011, Banerjee et al. 2008, Hughes and Haran 2013, Guan and Haran 2018, Rue et al. 2009). The research on efficient MCMLE approaches for maximum likelihood estimation for computationally challenging problems is limited; we hope that the ideas and methods we have discussed here may be broadly relevant for efficient maximum likelihood inference for high-dimensional latent variable models. Examples include a Gaussian mixture model for galaxy data (Johansen et al. 2008), stochastic volatility models in finance (Jacquier et al. 2007, Duan et al. 2017), and state space models in economics (Duan and Fulop 2015).

Acknowledgement

MH and JP were partially supported by the National Science Foundation through NSF-DMS-1418090. Research reported in this publication was supported by the National Institute of General Medical Sciences of the National Institutes of Health under Award Number R01GM123007. The content is solely the responsibility of the authors and does not necessarily represent the official views of the National Institutes of Health. The authors are grateful to Yawen Guan and Christina Knudson for providing useful sample code and advice.
Supplementary Material for Reduced-dimensional Monte Carlo Maximum Likelihood for Spatial Generalized Linear Mixed Models

Jaewoo Park and Murali Haran

A Monte Carlo Likelihood Approximation Calculations and Derivatives

Consider a logarithm of the Monte Carlo approximation to the likelihood as
\[
\hat{l}(\psi) := \log \hat{L}(\beta, \theta; Z) = \log \left( \frac{1}{K} \sum_{k=1}^{K} f_{Z, \delta}(Z, \delta^{(k)} | \psi) \right).
\] (17)

The derivatives of the \( f_{Z, \delta}(Z, \delta|\psi) \) can be defined as
\[
\nabla f_{Z, \delta}(Z, \delta|\psi) = \left( \frac{\partial \log f_{Z, \delta}(Z, \delta|\beta, M, \delta)}{\partial \beta}, \frac{\partial \log f_{\delta}(\delta|\theta)}{\partial \theta} \right)
\]
\[
\nabla^2 f_{Z, \delta}(Z, \delta|\psi) = \left( \frac{\partial^2 \log f_{Z, \delta}(Z, \delta|\beta, M, \delta)}{\partial \beta \partial \beta'}, \frac{\partial^2 \log f_{\delta}(\delta|\theta)}{\partial \theta \partial \theta'} \right).
\] (18)

From the chain rule, the gradient of the log likelihood can be derived as
\[
\nabla \hat{l}(\psi) = \frac{1}{K} \sum_{k=1}^{K} \nabla f_{Z, \delta}(Z, \delta^{(k)}|\psi) \frac{f_{Z, \delta}(Z, \delta^{(k)}|\psi)}{\sum_{k=1}^{K} f_{Z, \delta}(Z, \delta^{(k)}|\psi)}. \]
\[
\sum_{k=1}^{K} f_{Z, \delta}(Z, \delta^{(k)}|\psi) = \sum_{k=1}^{K} \left[ \nabla \log f_{Z, \delta}(Z, \delta^{(k)}|\psi) \frac{f_{Z, \delta}(Z, \delta^{(k)}|\psi)}{f_{Z, \delta}(Z, \delta^{(k)}|\psi)} \right]. \] (19)

By using the product rule, the Hessian of the MCML is as follows.
Completing the derivative for each term gives

\[ \nabla^2 \tilde{\mathcal{L}}(\psi) = \sum_{k=1}^{K} \left[ \nabla^2 \log f_{Z,\delta}(Z, \delta^{(k)} | \psi) \right] \frac{f_{Z,\delta}(Z, \delta^{(k)} | \psi)}{f_{Z,\delta}(Z, \delta^{(k)} | \psi)} + \sum_{k=1}^{K} \left[ \nabla \log f_{Z,\delta}(Z, \delta^{(k)} | \psi) \right] \frac{\nabla f_{Z,\delta}(Z, \delta^{(k)} | \psi)}{f_{Z,\delta}(Z, \delta^{(k)} | \psi)} \]

\[ \sum_{k=1}^{K} \left[ \nabla \log f_{Z,\delta}(Z, \delta^{(k)} | \psi) \right] \frac{f_{Z,\delta}(Z, \delta^{(k)} | \psi)}{f_{Z,\delta}(Z, \delta^{(k)} | \psi)} \right) \left( \nabla \sum_{k=1}^{K} f_{Z,\delta}(Z, \delta^{(k)} | \psi) \right) \] 

(20)

This can be simplified as

\[ \nabla^2 \tilde{\mathcal{L}}(\psi) = \sum_{k=1}^{K} \left[ \nabla^2 \log f_{Z,\delta}(Z, \delta^{(k)} | \psi) \right] \frac{f_{Z,\delta}(Z, \delta^{(k)} | \psi)}{f_{Z,\delta}(Z, \delta^{(k)} | \psi)} + \sum_{k=1}^{K} \left[ \nabla \log f_{Z,\delta}(Z, \delta^{(k)} | \psi) \right] \frac{\nabla f_{Z,\delta}(Z, \delta^{(k)} | \psi)}{f_{Z,\delta}(Z, \delta^{(k)} | \psi)} \]

\[ \sum_{k=1}^{K} \left[ \nabla \log f_{Z,\delta}(Z, \delta^{(k)} | \psi) \right] \frac{f_{Z,\delta}(Z, \delta^{(k)} | \psi)}{f_{Z,\delta}(Z, \delta^{(k)} | \psi)} \right) \left( \nabla \log f_{Z,\delta}(Z, \delta^{(k)} | \psi) \right) \] 

(21)

This can be simplified as

\[ \nabla^2 \tilde{\mathcal{L}}(\psi) = \sum_{k=1}^{K} \left[ \nabla^2 \log f_{Z,\delta}(Z, \delta^{(k)} | \psi) \right] \frac{f_{Z,\delta}(Z, \delta^{(k)} | \psi)}{f_{Z,\delta}(Z, \delta^{(k)} | \psi)} + \sum_{k=1}^{K} \left[ \nabla \log f_{Z,\delta}(Z, \delta^{(k)} | \psi) \right] \frac{\nabla f_{Z,\delta}(Z, \delta^{(k)} | \psi)}{f_{Z,\delta}(Z, \delta^{(k)} | \psi)} \]

\[ \sum_{k=1}^{K} \left[ \nabla \log f_{Z,\delta}(Z, \delta^{(k)} | \psi) \right] \frac{f_{Z,\delta}(Z, \delta^{(k)} | \psi)}{f_{Z,\delta}(Z, \delta^{(k)} | \psi)} \right) \left( \nabla \log f_{Z,\delta}(Z, \delta^{(k)} | \psi) \right) \] 

(22)
B Random Projection Methods

We provide an outline of the random projection methods. (Here, we suppress the dependencies of \( R \) on \( \phi \).) Let \( \Phi = [I_{m \times m}, 0_{m \times (n - m)}]' \) be an \( n \times m \) truncation matrix. The deterministic Nyström’s method partitions \( n \times n \) positive semi-definite matrix \( R \) into four blocks

\[
\begin{bmatrix}
R_{11} & R_{12} \\
R_{21} & R_{22}
\end{bmatrix}
\]

where \( R_{11} = \Phi' R \Phi \). It conducts an exact eigendecomposition of the \( m \times m \) sub-matrix \( R_{11} \), where \( V_{11} \) is its eigenvectors and \( A_{11} = \text{diag}(\lambda_{11,1}, \ldots, \lambda_{11,m}) \) is the diagonal matrix with corresponding eigenvalues. Then, the deterministic Nyström’s method maps the low-dimensional \( m \times m \) eigenvectors \( V_{11} \) to high-dimensional \( n \times m \) projection matrix via \( \sqrt{\frac{n}{m}} [R \Phi][V_{11} A_{11}^{-1}] \).

In the probabilistic version, Guan and Haran (2018) replace the truncation matrix \( \Phi \) with \( R \Omega \), where \( \Omega \) is an \( n \times (m + l) \) random matrix with \( \Omega_{ij} \sim N(0, 1/\sqrt{m + l}) \), where \( l \) is an oversampling factor to improve approximation (Halko et al., 2011). We use \( l = m \) as in Guan and Haran (2018). To guarantee orthogonality among eigenvectors Guan and Haran (2018) take a variant of the Nyström’s method: use the first \( m \) columns of the left singular vectors of \( [R \Phi][V_{11} A_{11}^{-1/2}] \) as the final approximation to the eigenvectors. The algorithm may be simply written as Algorithm 5. See Banerjee et al., 2012; Guan and Haran (2018) for details.

**Algorithm 5** Random projection method for continuous domain

Given \( n \times n \) positive semi-definite matrix \( R \).

1. Construct and \( n \times 2n \) random truncation matrix:
   \[ \Phi = R \Omega, \text{ where } \Omega_{ij} \sim N(0, 1/\sqrt{m + l}). \]
2. Conduct the Nyström’s approximation for eigendecomposition:
   Form \( R_{11} = \Phi' R \Phi \)
   SVD for \( R_{11} = V_{11} A_{11} V_{11}' \)
   Form Nyström’s approximation \( C = [R \Phi][V_{11} A_{11}^{-1/2}] \)
   SVD for \( C = U D V' \)
   First \( m \) columns of \( U \), and first \( m \) diagonal elements of \( D^2 \) are used as eigencomponents of the \( R \).

C MCMC for Simulating Random Effects

To simulate random effects in the MCML algorithms, we use the Metropolis-Hastings (MH) whose stationary distribution is \( f_{\delta|Z}(\delta|Z, \tilde{\psi}) \). Since projection-based models reduce the dimension of random effects as well as reduce the correlation among random effects, the constructed
MCMC algorithm is efficient than that of traditional SGLMMs. We use a standard MCMC algorithm with a multivariate normal proposal function \( q(\cdot | \delta) = MVN(\delta, \sigma^2 I) \) (e.g. \( \sigma^2 = 0.1 \)). The algorithm may be described as follows:

**Algorithm 6** MCMC for simulating random effects

Given a fixed \( \tilde{\psi} = (\tilde{\beta}, \tilde{\sigma}^2, \tilde{\phi}) \) and \( \delta^{(k)} \) at \( k \)th iteration.
1. Propose \( \delta' \sim q(\cdot | \delta^{(k)}) \).
2. Accept \( \delta^{(k+1)} = \delta' \) with probability
   \[
   \alpha = \min \left\{ 1, \frac{f_{\delta | Z}(\delta' | Z, \tilde{\psi})q(\delta^{(k)} | \delta')}{f_{\delta | Z}(\delta^{(k)} | Z, \tilde{\psi})q(\delta' | \delta^{(k)})} \right\}
   \]
   else reject (set \( \delta^{(k+1)} = \delta^{(k)} \)).
Here we provide details about calculating computational complexity for the algorithms. We summarize our notation in Table 10. All other notations follow previous sections.

### D Complexity Calculations

#### D.1 Continuous Spatial Domain

1. Fast MCML approaches
   - Importance sampling step (evaluating $f_{\delta|Z(\delta'|Z, \tilde{\psi})}$)
     matrix multiplications for $M_{\delta} \delta$ and $\delta' \delta$: $O(nm) + O(m)$
   - Update $\beta, \sigma^2$ (Newton-Raphson)
     In $\nabla \hat{l}(\psi)$ calculations, matrix multiplications for $X'(Z - E[Z|\beta, M, \delta])$ and $\delta' \delta$: $O(np) + O(m)$
     In $\nabla^2 \hat{l}(\psi)$ calculations, matrix multiplications for $-X'V(Z|\beta, M, \delta)X$: $O(np(n + p))$
   - Update $\phi$
     In Algorithm 1, SVD for an $2m \times 2m$ matrix $R_{11}$: $O(8m^3)$
     In Algorithm 1, SVD for an $n \times 2m$ matrix $C$: $O(4nm^2)$

2. Standard MCML approaches \cite{Christensen2004}
   - Importance sampling step (evaluating $f_{\delta|Z(\delta'|Z, \tilde{\psi})}$): $O(n^2)$
     matrix multiplications for $W'C_{\theta}^{-1}W$
• Update $\beta, \sigma^2$ (Newton-Raphson):

In $\nabla \hat{l}(\psi)$ calculations, matrix multiplications for $X'(Z - E[Z|\beta, M, \delta])$ and $W'C^{-1}W$: $O(np) + O(n^2)$

In $\nabla^2 \hat{l}(\psi)$ calculations, matrix multiplications for $-X'V(Z|\beta, M, \delta) X$: $O(np(n + p))$

• Update $\phi$ matrix inversion for $C_{\theta}$: $O(n^3)$

D.2 Discrete Spatial Domain

1. Fast MCML approaches

• Importance sampling step (evaluating $f_{\delta|Z}(\delta'|Z, \hat{\psi})$)

matrix multiplications for $M\delta$ and $\delta'M'QM\delta$: $O(nm) + O(m^2)$

• Update $\beta, \tau$ (Newton-Raphson)

In $\nabla \hat{l}(\psi)$ calculations, matrix multiplications for $X'(Z - E[Z|\beta, M, \delta])$ and $\delta'M'QM\delta$: $O(np) + O(m^2)$

In $\nabla^2 \hat{l}(\psi)$ calculations, matrix multiplications for $-X'V(Z|\beta, M, \delta) X$: $O(np(n + p))$

2. Standard MCML approaches [Christensen 2004]

• Importance sampling step (evaluating $f_{\delta|Z}(\delta'|Z, \hat{\psi})$: $O(n^2)$

matrix multiplications for $W'QW$

• Update $\beta, \tau$ (Newton-Raphson)

In $\nabla \hat{l}(\psi)$ calculations, matrix multiplications for $X'(Z - E[Z|\beta, M, \delta])$ and $W'QW$: $O(np) + O(n^2)$

In $\nabla^2 \hat{l}(\psi)$ calculations, matrix multiplications for $-X'V(Z|\beta, M, \delta) X$: $O(np(n + p))$

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