Quotients of incidence geometries

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Abstract

We develop a theory for quotients of geometries and obtain sufficient conditions for
the quotient of a geometry to be a geometry. These conditions are compared with earlier
work on quotients, in particular by Pasini and Tits. We also explore geometric properties
such as connectivity, firmness and transitivity conditions to determine when they are
preserved under the quotienting operation. We show that the class of coset pregeometries,
which contains all flag-transitive geometries, is closed under an appropriate quotienting
operation.

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1 Introduction

A common technique when studying a class of mathematical objects is to undertake a quo-
tienting process and reduce the problem to studying the “basic” objects in the class, these
being the objects which have no proper quotients. This technique has been employed very

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successfully in graph theory, in particular in the study of distance transitive graphs \[10\], \(s\)-arc-transitive graphs \[15\] and locally \(s\)-arc-transitive graphs \[8\]. The success of such methods relies on taking appropriate quotients so that the quotient inherits the desired properties of the original object. Bipartite graphs are incidence geometries of rank two for which the cited results apply. For higher ranks we don’t have such insight. The aim of this paper is to study quotients of incidence geometries in general and to understand when a geometric property is inherited by a quotient. The reverse operation of expanding a given geometry to discover families of geometries with the given one as quotient is also important. Quotients of geometries are featured in particular in the seminal 1981 paper of Tits \[18\], and in Pasini’s standard reference \[14\] for diagram geometries. In these works various restrictions are made, both on the geometries and the projection maps to the quotients.

Like Tits, we consider quotients of what we now call pregeometries (see below) and what Tits called ‘geometries’. Also, like Pasini (but unlike Tits), the most general quotients we consider are constructed modulo a type-refining partition (see Subsection 2.1). We also consider the special quotients that Tits considered (and that we call ‘orbit-quotients’), constructed modulo the orbits of some subgroup of automorphisms, and an even more special class called ‘normal quotients’ that proved effective in the case of \(s\)-arc-transitive and locally \(s\)-arc-transitive graphs mentioned above. Fundamental problems that arise are:

**Problem 1.1.** Determine when the quotient of a geometry is a geometry.

**Problem 1.2.** Determine when the quotient of a flag-transitive geometry is a flag-transitive geometry.

Because of the restricted type of quotients considered by Tits or Pasini, these problems essentially did not arise in their work. However, in a general investigation of the quotients of geometries and pregeometries, they are among the most important problems to consider. In Section 4 we give a brief summary of the kinds of quotients considered by Tits and Pasini, together with some instructive examples to facilitate an understanding of our results, and enable their comparison with earlier work.

A partial answer to Problem 1.1 is given by the following theorem which is a combination of Lemmas 2.3, 2.5, 3.2, 3.6 and 8.3. The basic definitions for pregeometries are given in Subsection 2.1, covers are discussed in Section 3 and shadowable geometries are discussed in Section 8. The (FLAGSLIFT) condition is introduced in Subsection 2.2 and essentially states that every flag in the quotient arises as the projection of a flag in the original geometry.

**THEOREM 1.3.** Let \(\Gamma\) be a geometry with type-refining partition \(\mathcal{B}\). Then \(\Gamma/\mathcal{B}\) is a geometry if at least one of the following holds:

1. \(\Gamma\) has rank at most 3,
2. the condition (FLAGSLIFT) holds for \(\Gamma\),
3. \(\Gamma\) is a cover of \(\Gamma/\mathcal{B}\),
4. the projection \(\pi/\mathcal{B}\) is surjective on corank 1 residues and \(d(\alpha,\beta) \geq 4\) for distinct \(\alpha,\beta\) in the same block,
5. \(\Gamma\) is shadowable and \(\Gamma/\mathcal{B}\) is an orbit-quotient.
Example 2.4 gives an example of a quotient $\Gamma/B$ of a rank 4 geometry $\Gamma$ for which (FLAGSLIFT) does not hold, $\Gamma$ is not a cover of $\Gamma/B$ and $\Gamma/B$ is not a geometry (so the conditions in parts 1, 2 and 3 cannot be relaxed). We see in Remark 6.9 that even a normal quotient of a flag-transitive geometry need not be a geometry and even if it is a geometry it need not satisfy the (FLAGSLIFT) condition. In Constructions 3.11 and 8.4 we give two different ways of lifting a geometry to a larger geometry which has the initial geometry as a quotient.

In Section 5 we explore the geometric properties of connectivity and firmness to determine the impact of the quotienting operation. Section 7 uses the diagram of a geometry to deduce information about a quotient.

If a group $G$ acts as automorphisms of a pregeometry $\Gamma$ and preserves a type-refining partition then $G$ also induces automorphisms of the corresponding quotient. We have the following necessary and sufficient condition for Problem 1.2.

**THEOREM 1.4.** Suppose that $G$ is flag-transitive on a geometry $\Gamma$ and that $B$ is a type-refining partition invariant under $G$. Then $G$ is flag-transitive on $\Gamma/B$ if and only if (FLAGSLIFT) holds.

Despite the fact that the class of geometries is not closed under quotients, if we widen our attention to the class of coset pregeometries (see Subsection 6.1) we obtain a class of pregeometries which is closed under quotients and contains all flag-transitive geometries.

**THEOREM 1.5.** Let $\Gamma$ be a coset pregeometry for a group $G$ and let $B$ be a type-refining partition invariant under $G$. Then $\Gamma/B$ is a coset pregeometry.

Our results do not solve Problems 1.1 and 1.2 completely and several open questions are posed in the text.

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2 Quotients and lifting flags

2.1 Definitions and preliminaries

A *pregeometry* $\Gamma = (X, *, t)$ is a set $X$, whose members are called *elements*, with a symmetric reflexive relation $*$ and a map $t$ from $X$ onto some set $I$ whose elements are called *types*. Moreover, $\alpha * \beta$ and $t(\alpha) = t(\beta)$ implies $\alpha = \beta$. The relation $*$ is the incidence relation and if $\alpha * \beta$ we say that $\alpha$ and $\beta$ are *incident*. The rank of $\Gamma$ is $|I|$. We will often just refer to a pregeometry $\Gamma$, in which case we take it to represent the triple $(X, *, t)$, and similarly a pregeometry $\Gamma'$ will mean the triple $(X', *, t')$. For each $i \in I$, we let $X_i = t^{-1}(i)$, so that $X = \bigcup_{i \in I} X_i$. This partition of $X$ is known as the *type partition*.

A *flag* of $\Gamma$ is a set of pairwise incident elements. By definition a flag contains at most one element of each type. The *rank* of a flag $F$ is $|t(F)|$ while its *corank* is $|I| - |t(F)|$. We refer to $t(F)$ as the type of $F$ and $I \setminus t(F)$ as its *cotype*. A *chamber* is a flag of rank $|I|$. We
call $\Gamma$ a geometry if all maximal flags are chambers. We say that a geometry is firm if every corank 1 flag is contained in at least two chambers.

An automorphism of $\Gamma$ is a permutation of $X$ which preserves incidence and which fixes each $X_i = t^{-1}(i)$ setwise. The set of all automorphisms is denoted $\text{Aut}(\Gamma)$.

The graph $(X, E)$, where $E$ is the set of all rank two flags of $\Gamma$, is called the incidence graph of $\Gamma = (X, *, t)$. We say that $\Gamma$ is connected if its incidence graph is connected.

Let $\Gamma = (X, *, t)$ be a pregeometry and let $B$ be a partition of $X$ which is a refinement of the type partition of $\Gamma$. We call such a partition a type-refining partition. We define a new pregeometry $\Gamma_B = (B, _, t_B)$ where

1. $B_1 * B_2$ if and only if there exist $\alpha_i \in B_i$ (for $i = 1, 2$) with $\alpha_1 * \alpha_2$,
2. $t_B : B \to I$ and $t_B(B) = t(\alpha)$ for $\alpha \in B$.

For every quotient $\Gamma_B$ in this paper, the associated partition $B$ will be type-refining. The quotient $\Gamma_B$ yields a projection $\pi_B : \Gamma \to \Gamma_B$ (namely $\pi_B(\alpha)$ is the part of $B$ containing $\alpha$) which is a pregeometry morphism from $\Gamma$ onto $\Gamma_B$, that is a map from $X$ onto $\mathcal{B}$ which preserves incidence and type. However, nonincidence is not in general preserved.

If the partition $B$ of $X$ is the set of orbits of some subgroup $A$ of $\text{Aut}(\Gamma)$ we denote $\Gamma_B$ by $\Gamma/A$ and call it an orbit-quotient. Moreover, when $A \leq \text{Aut}(\Gamma)$, we call $\Gamma_A$ a normal quotient.

Given a flag $F$ of a pregeometry $\Gamma$, the residue of $F$ in $\Gamma$, denoted $\Gamma_F$, is the pregeometry $(X_F, *, t_F)$ induced by $\Gamma$ on the set of elements $X_F$ incident with every member of $F$ and whose type is not in $t(F)$. If $\Gamma$ is a geometry then so is $\Gamma_F$. In what follows, a corank 1 residue will be used as a synonym for the residue of a flag of rank 1.

For a pregeometry $\Gamma$ with quotient $\Gamma_B$, the projection map $\pi_B$ induces a pregeometry homomorphism from the corank 1 residue $\Gamma_\alpha$ to $(\Gamma_B)_{\pi_B(\alpha)}$. This homomorphism may not be onto as it is easy to construct examples where there are elements of $\pi_B(\alpha)$ that are incident to elements contained in blocks that do not contain an element incident with $\alpha$. However, for orbit-quotients we have that $\pi_B$ is surjective on corank 1 residues.

**LEMMA 2.1.** Let $\Gamma$ be a pregeometry with orbit-quotient $\Gamma_A$. Then for each element $\alpha$ of $\Gamma$, $\pi_A(\Gamma_\alpha) = (\Gamma_A)_\alpha^A$.

**Proof.** Let $B \in (\Gamma_A)_\alpha^A$. Then there exist $\beta \in B$ and $\alpha' \in \alpha^A$ such that $\beta * \alpha'$. Also there exists $a \in A$ such that $(\alpha')^A = \alpha$ and hence $\beta^a \in B \cap \Gamma_\alpha$. Thus $\pi_A(\beta^a) = B$ and so $\pi_A(\Gamma_\alpha) = (\Gamma_A)_\alpha^A$. 

### 2.2 Lifting flags

Clearly given a flag $F$ of $\Gamma$, $\pi_B(\Gamma_F)$ is a flag of $\Gamma_B$. However, the converse is not true in general, that is, given a flag $F_B$ in $\Gamma_B$ there may not be a flag in $\Gamma$ which projects onto $F_B$.

This is illustrated in the example below.

**Example 2.2.** Let $\Gamma$ be the rank three geometry whose incidence graph is given on the left of Figure 1 such that the type partition is given by the ellipses. Let $B$ be the partition given by the rectangular boxes. Then $\Gamma_B$ is a geometry and its incidence graph is given on the right, again with the type partition given by the ellipses. The rank three flag $\{A, B, C\}$ in $\Gamma_B$ does not arise from a flag in $\Gamma$. Note that $\langle \langle \alpha, \beta \rangle | (\gamma, \delta) | (\epsilon, \lambda) \rangle$ is a group of automorphisms of $\Gamma$ with orbits the parts of $B$. Hence $\Gamma_B$ is in fact an orbit-quotient. The full automorphism group of $\Gamma$ is isomorphic to $S_3$. 


This illustrates an issue at the heart of Problem 1.1. The failure of flags in a quotient to lift naturally to flags in the original geometry may prevent a quotient of a geometry being a geometry, since such a flag in a quotient may not be contained in a chamber. To overcome these difficulties we introduce the following condition

\[(\text{FlagLift}) \text{ For each flag } F_B \text{ of } \Gamma / B \text{ there exists a flag } F \text{ of } \Gamma \text{ such that } \pi_B(F) = F_B.\]

This condition is weaker than the conditions of Tits and Pasini discussed further in Section 4.

The problem of flags failing to lift does not prevent the quotient being a geometry for the example in Figure 1 as the only flags that do not lift are chambers. In fact quotients of geometries of rank at most three are always geometries.

**Lemma 2.3.** Let $\Gamma$ be a geometry of rank at most three and let $B$ be a type-refining partition. Then $\Gamma / B$ is a geometry.

**Proof.** If $\Gamma$ has rank one then $\Gamma / B$ is trivially a geometry. So suppose $\Gamma$ has rank at least two, and let $B \in B$ and $\alpha \in B$. Since $\Gamma$ is a geometry, there exists $\beta \in \Gamma$ with $\alpha * \beta$. Let $C$ be the unique element of $B$ containing $\beta$. Then $\{B, C\}$ is a flag of $\Gamma / B$. If $\Gamma$ has rank two it follows that $\Gamma / B$ is a geometry. Suppose now that $\Gamma$ has rank three and suppose that $\{B, C\}$ is an arbitrary rank two flag of $\Gamma / B$. By definition, there exist $\alpha \in B$ and $\beta \in C$ such that $\alpha * \beta$. Since $\Gamma$ is a geometry, there exists $\gamma$ incident with $\alpha$ and $\beta$. Then if $D \in B$ is the unique subset containing $\gamma$, it follows that $\{B, C, D\}$ is a chamber. Hence any flag of $\Gamma / B$ is contained in a chamber and so $\Gamma / B$ is also a geometry in the rank three case.

For larger rank it is no longer the case in general that the quotient of a geometry is a geometry.

**Example 2.4.** Let $\Gamma$ be the rank four geometry with incidence graph given on the left of Figure 2 whose parts of the type partition are the three ellipses plus the set consisting of the
three remaining points. Let $B$ be the type-refining partition whose blocks are given by the rectangular boxes and each of the three remaining points. Note that $\langle (\alpha, \beta)(\gamma, \delta)(\epsilon, \lambda) \rangle$ is a group of automorphisms of $\Gamma$ whose orbits are the parts of $B$. Hence $\Gamma_B$ is an orbit-quotient. The incidence graph of $\Gamma_B$ is given on the right. From this we can see that the flag $\{A, B, C\}$ is not contained in a chamber and so $\Gamma_B$ is not a geometry. Note that $\{A, B, C\}$ does not arise from a flag of $\Gamma$.

The condition (FLAGSLIFT) is sufficient to guarantee that the quotient of a geometry is a geometry.

**Lemma 2.5.** Let $\Gamma$ be a geometry and let $B$ be a type-refining partition. If (FLAGSLIFT) holds then $\Gamma_B$ is a geometry.

*Proof.* Let $F_B$ be a flag in $\Gamma_B$. Then there exists a flag $F$ of $\Gamma$ which projects onto $F_B$. Since $\Gamma$ is a geometry, there exists a chamber $F'$ of $\Gamma$ containing $F$. Then $\pi_B(F')$ is a chamber of $\Gamma_B$ containing $F_B$ and so $\Gamma_B$ is a geometry. \qed

### 3 Covers

For two pregeometries $\Gamma$, $\Gamma'$ with the same type set $I$, we say that a morphism (that is, an incidence and type preserving map) $h : \Gamma \to \Gamma'$ is an $m$-covering if for each flag $F$ of $\Gamma$ of corank $m$, the restriction of $h$ to the residue $\Gamma_F$ is an isomorphism onto the residue $\Gamma'_h(F)$. In this case we say that $\Gamma$ is an $m$-cover of $\Gamma'$. An $m$-cover is also a $k$-cover whenever $0 < k < m$.

When $m = |I| - 1$, that is for each element $\alpha$ of $\Gamma$, the restriction of $h$ to the residue $\Gamma_\alpha$ is an isomorphism onto the residue $\Gamma'_h(\alpha)$, we say that $h$ is a covering and $\Gamma$ is a cover of $\Gamma'$.

Properties such as (FLAGSLIFT) hold for covers and in particular, being a cover is sufficient for a positive solution to Problems 1.1 and 1.2 (see also Corollary 6.4).
LEMMA 3.1. Suppose that, for a pregeometry $\Gamma$, $\pi_B$ is a covering and let $F_B$ be a flag of $\Gamma / B$. Then (FLAGSLIFT) holds, that is, there exists a flag $F$ of $\Gamma$ such that $F_B = \pi_B(F)$.

Proof. If $F_B$ has rank one then $F_B = \{B\}$ for some $B \in B$ and $\alpha \in B$ yields the required flag of $\Gamma$. Thus suppose that the rank of $F_B$ is at least 2. Let $B \in F_B$. Then $F_B \setminus \{B\}$ is a flag of rank at least 1 in the residue $(\Gamma / B)_B$. Let $\alpha \in B$. Then as $\pi_B$ is a covering it induces an isomorphism from $\Gamma_\alpha$ onto $(\Gamma / B)_B$. Hence there exists a flag $F'$ in $\Gamma_\alpha$ such that $\pi_B(F') = F_B \setminus \{B\}$. Moreover, $F' \cup \{\alpha\}$ is also a flag of $\Gamma$ and $\pi_B(F' \cup \{\alpha\}) = F_B$. Thus $F = F' \cup \{\alpha\}$ has the required property.

LEMMA 3.2. If $\Gamma$ is a geometry of rank at least 2 and $\pi_B$ is a covering, then $\Gamma / B$ is a geometry. Moreover, if $\Gamma$ is firm then so is $\Gamma / B$.

Proof. By Lemma 3.1 and Lemma 2.3, $\Gamma / B$ is a geometry. Suppose now that $\Gamma$ is firm and let $F_B$ be a flag of corank 1 in $\Gamma / B$. Then by Lemma 3.1, there exists a flag $F$ of $\Gamma$ such that $\pi_B(F) = F_B$. Since $\Gamma$ is firm, $F$ is contained in two distinct chambers $F'$, $F''$. Now $\pi_B(F')$ and $\pi_B(F'')$ are chambers of $\Gamma / B$ containing $F_B$. Since $\pi_B$ is a covering, it induces an isomorphism from the residue $\Gamma_F$ onto $(\Gamma / B)_{F_B}$. Since $F' \setminus F$ and $F'' \setminus F$ are distinct elements of $\Gamma_B$ it follows that $\pi_B(F') \neq \pi_B(F'')$ and so $F_B$ is also contained in two chambers. Hence $\Gamma / B$ is firm.

In the case of orbit-quotients, the property of being a cover restricts the action of the group.

LEMMA 3.3. Let $\Gamma$ be a connected pregeometry and let $A \leq \text{Aut}(\Gamma)$. If $\Gamma$ is a cover of the orbit-quotient $\Gamma / A$ then $A$ acts semiregularly on $X$.

Proof. Let $\alpha \in X$ and let $B = \alpha^A$. Let $g \in A_{\alpha}$. Then $g$ fixes $\Gamma_\alpha$ setwise. Since $\Gamma$ is a cover of $\Gamma / A$, $\Gamma_\alpha \cong (\Gamma / A)_B$ and hence for each $C \ast_B B$, there is a unique element $\gamma \in C$ such that $\gamma \ast \alpha$. Since $g$ fixes $\alpha$ and $C$ setwise, $\gamma^g \in C$ and by uniqueness $\gamma^g = \gamma$. So $g$ fixes $\Gamma_\alpha$ pointwise. Let $\beta \in X$. Since $\Gamma$ is connected there exist elements $\alpha = \alpha_0, \alpha_1, \ldots, \alpha_k = \beta$ such that $\alpha_0 \ast \alpha_1 \ast \cdots \ast \alpha_k$. Now $\alpha_1 \in \Gamma_\alpha$ and so $g \in A_{\alpha_1}$. Thus $g$ fixes $\Gamma_{\alpha_1}$ pointwise and hence fixes $\alpha_2$. It follows inductively that $g$ fixes $\alpha_k = \beta$ and so $g$ fixes each element of $X$. Thus $g = 1$ and the result follows.

LEMMA 3.4. Suppose $\pi_B$ is a covering and $\alpha \neq \beta$ are in the same block $B$ of $B$. Then $d(\alpha, \beta) \geq 3$.

Proof. Since $B$ is type-refining, $\alpha$ and $\beta$ must have the same type and by the definition of a pregeometry, $d(\alpha, \beta) > 1$ so that we only have to show that $d(\alpha, \beta) \neq 2$. If some $\gamma$ has the property $\alpha \ast \gamma \ast \beta$, we get that both $\alpha$ and $\beta$ belong to the residue $\Gamma_\gamma$, on which $\pi_B$ is supposed to be injective. This is a contradiction since both $\alpha$ and $\beta$ map to the block $B$.

We note that $d(\alpha, \beta) \geq 3$ does not imply a cover. For example, let $\Gamma$ be the pregeometry whose elements are the vertices of a hexagon, incidence is adjacency in the cycle and two elements are of the same type if they are antipodal. If we let $B$ be the partition of the elements into those of the same type then $d(\alpha, \beta) = 3$ for all $\alpha, \beta$ in the same block. However, $\Gamma / B$ has incidence graph a cycle of length three and so $\Gamma$ is not a cover of $\Gamma$. B.

LEMMA 3.5. If for each $B \in B$ and distinct $\alpha, \beta \in B$ we have $d(\alpha, \beta) \geq 3$ in the incidence graph, then the restriction of the projection $\pi_B$ to any corank 1 residue is injective.
contradiction. The latter case yields a path \( \gamma \) possibilities: either \( \gamma \) onto (\( \Gamma \)
the residue (\( \Gamma \)) elements in some residue \( \Gamma \) (see Lemma 2.1), we have the following lemma.

**Lemma 3.6.** Assume that \( \pi_B \) is surjective on corank 1 residues. If the distance between any two distinct elements of the same block of \( B \) is at least 4, then \( \pi_B \) is a covering.

**Proof.** By Lemma 3.3 we have that the restriction of \( \pi_B \) to a corank 1 residue is a bijection. We now show that this bijection also preserves nonincidence. Suppose \( \beta \) and \( \gamma \) are nonincident elements in some residue \( \Gamma_\alpha \), with \( \beta, \gamma \) contained in the blocks \( B \) and \( C \) respectively. If \( B*_{/B}C \), the residue \( (\Gamma_\beta)_B \) must contain the block \( C \). Since the restriction of \( \pi_B \) to \( \Gamma_\beta \) is a bijection onto \( (\Gamma_\beta)_B \), there must be a unique element \( \gamma' \in C \) that belongs to \( \Gamma_\beta \). There are two possibilities: either \( \gamma' = \gamma \) or \( \gamma' \neq \gamma \). In the former case we get \( \gamma * \beta \), a contradiction. The latter case yields a path \( \gamma' * \beta * \alpha * \gamma \) of length 3 joining \( \gamma' \) to \( \gamma \) which both lie in \( C \), another contradiction.

This distance condition was considered by Tits (see the discussion in Section 4). The following example is a good illustration of coverings and quotients.

**Example 3.7.** Let \( \Gamma = (X, *, t) \) be the rank three geometry formed from a triangulation of the Euclidean plane with triangles coloured black or white such that no two triangles sharing a side have the same colour. Let \( X_1 \) be the set of vertices of the triangles, \( X_2 \) the set of white triangles and \( X_3 \) the set of black triangles. Elements of \( X_1 \) are incident with the triangles they are contained in, while a black triangle is incident with a white triangle if and only if they share an edge. Each flag is contained in a chamber so \( \Gamma \) is a geometry. Let \( G = L \rtimes D_6 \) where \( L \) is the group of all translations by elements of the lattice of vertices. Then \( L \) acts regularly on \( X_1, X_2 \) and \( X_3 \). Let \( n \geq 2 \) be an integer and let \( N = \{n\ell \mid \ell \in L\} \triangleleft L \). Then \( N \) is intransitive on \( X_i \) for \( i = 1, 2, 3 \) with \( n^2 \) orbits on each. Moreover, for each \( \alpha \in X \) and \( n\ell \in N \setminus \{1\} \), the distance in the incidence graph of \( \Gamma \) between \( \alpha \) and \( \alpha^n \ell \) is at least \( 2n \geq 4 \).

Hence by Lemma 3.3 and Lemma 3.6, the projection \( \pi_N : \Gamma \to \Gamma_{/N} \) is a covering and so by Lemma 3.2 \( \Gamma_{/N} \) is a geometry.

Let \( \Sigma \) be a graph and let \( B \) be a partition of the vertex set of \( \Sigma \). The quotient graph \( \Sigma_B \) of \( \Sigma \) with respect to \( B \) is the graph with vertices the blocks of \( B \) and two blocks \( B_1, B_2 \in B \) are adjacent if there exists \( \alpha \in B_1, \beta \in B_2 \) such that \( \alpha \) and \( \beta \) are adjacent in \( \Sigma \). If \( \alpha \) is adjacent to \( \beta \) we say that \( \alpha \) is a neighbour of \( \beta \). We say that \( \Sigma \) is a cover of \( \Sigma_B \) if for all vertices \( \sigma \) of \( \Sigma \) with unique block \( B \in B \) containing \( \sigma \), the projection map \( \pi : \Sigma \to \Sigma_B \) induces a bijection between the set of neighbours of \( \sigma \) in \( \Sigma \) and the set of neighbours of \( B \) in \( \Sigma_B \). This is equivalent to requiring that the induced subgraph between any two adjacent blocks of \( B \) is a complete matching. Much attention has been paid to constructing covers of graphs in the literature, see for example [11] [6] [10] [11].

The definition of a covering of a graph is weaker than that of a geometry: a covering of a geometry requires an isomorphism between the graph induced on the set of neighbours of \( \sigma \) in the incidence graph of a geometry \( \Gamma \) and the graph induced on the set of neighbours of \( B \) in the incidence graph of \( \Gamma_{/B} \), instead of merely a bijection. However, in the orbit-quotient case, the ability to lift rank 3 flags of \( \Gamma_{/B} \) to rank 3 flags of \( \Gamma \) uniquely defines the difference between the two types of covers.
LEMMA 3.8. Let $\Gamma$ be a geometry with orbit-quotient $\Gamma/A$. Then $\Gamma$ is a cover of $\Gamma/A$ if and only if the following hold:

1. the incidence graph of $\Gamma$ is a graph cover of the incidence graph of $\Gamma/A$, and
2. for each rank 3 flag $\{B, C, D\}$ of $\Gamma/A$, there exists $\beta \in B, \gamma \in C$ and $\delta \in D$ such that 
   \[ \{\beta, \gamma, \delta\} \text{ is a flag in } \Gamma. \]

Proof. Suppose first that $\Gamma$ is a cover of $\Gamma/A$ and let $\{B, C, D\}$ be a flag of $\Gamma/A$. Let $\beta \in B$. Then $\pi/A$ induces an isomorphism from $\Gamma_\beta$ to $(\Gamma/A)_B$ and so the incidence graph of $\Gamma$ is a cover of the incidence graph of $\Gamma/A$. Moreover, there exist $\gamma \in C \cap \Gamma_\beta$ and $\delta \in D \cap \Gamma_\delta$ such that $\gamma \neq \delta$. Hence $\{\beta, \gamma, \delta\}$ is a flag in $\Gamma$.

Conversely, suppose that the incidence graph of $\Gamma$ is a cover of the incidence graph of $\Gamma/A$ and we can lift rank 3 flags of $\Gamma/A$ to rank 3 flags of $\Gamma$. Let $\beta$ be an element of $\Gamma$ and $B = \beta A$. Since the incidence graph of $\Gamma$ is a cover of the incidence graph of $\Gamma/A$, the projection map $\pi/A$ induces a bijection from $\Gamma_\beta$ to $(\Gamma/A)_B$. It remains to show that $\pi/A$ induces an isomorphism.

Now, if $\gamma, \delta \in \Gamma_\beta$ such that $\gamma \neq \delta$ we have $\pi/A(\gamma) \neq \pi/A(\delta)$. Conversely, suppose that $C * A D$ in $(\Gamma/A)_B$. Then $\{B, C, D\}$ is a flag in $\Gamma/A$ and so by the assumption there exist $\beta' \in B, \gamma' \in C$ and $\delta' \in D$ such that $\{\beta', \gamma', \delta'\}$ is a flag in $\Gamma$. Since $B = \beta A$, there exists $a \in A$ such that $(\delta')^a = \beta$. Hence $\{\beta, (\gamma')^a, (\delta')^a\}$ is a flag of $\Gamma$ which projects onto $\{B, C, D\}$ and since $\pi/A$ induces a bijection from $\Gamma_\beta$ to $(\Gamma/A)_B$ it follows that $\pi/A$ induces an isomorphism from $\Gamma_\beta$ to $(\Gamma/A)_B$.

\[ \square \]

3.1 Affine examples and generalisations

Coverings are a very specific case where Problem 1.1 has a positive solution. We have already seen that the quotient of any rank three geometry is a geometry. The following example is another instance where the original geometry is not a cover of the quotient but the quotient is a geometry.

Example 3.9. Let $\Gamma$ be the affine space $AG(d, q)$ for some prime power $q$ and $d \geq 3$. Let $G = AGL(d, q)$ and $N$ be the normal subgroup of $G$ consisting of all translations. Then $\Gamma = (X, *, t)$ with $|I| = \{0, \ldots, d - 1\}$ such that $X_i$ consists of all affine $i$-spaces and $*$ is the natural incidence. Now $N$ is transitive on $X_0$, while it has orbits of length \[ \frac{q^{d-1}(q^{d-1}-1)\cdots(q^{d-1}-\cdots-1)}{(q-1)(q-2)\cdots(q-d)} \] on $X_i$ for $1 \leq i \leq d - 1$. Moreover, if we exclude $X_0$ from $\Gamma/N$ then $\Gamma/N$ is the projective space $PG(d - 1, q)$. The singleton $\{X_0\}$ of $\Gamma/N$ is incident with all elements of $\Gamma/N$ and so $\Gamma/N$ is a geometry.

Each orbit of $N$ on $X_i$ for $i \geq 1$ contains precisely one $i$-dimensional subspace of $GF(q)^d$, with the remaining elements of the orbit being its translates. If $W + x \in X_i$ for $i \leq d - 2$, then the distance between distinct $W + x$ and $(W + x)^n = W + x + n$ in the incidence graph of $\Gamma$ is two for all $n \in N \setminus W$ as both are incident with the translate $(W, n) + x$ of the $(i + 1)$-space $(W, n)$.

Let $\alpha \in X$ and suppose that $t(\alpha) = i$. Since the images of an element of $\Gamma$ under nontrivial elements of $N$ are pairwise disjoint, no two elements of $\Gamma_\alpha$ of type $j > i$ lie in the same $N$-orbit. However, if $i \geq 2$ then for $\beta \in X_1 \cap \Gamma_\alpha$ and $\gamma \in X_0 \cap \Gamma_\alpha$ such that $\gamma$ and $\beta$ are not incident, the translate of $\beta$ by $\gamma$ lies both in $X_1 \cap \Gamma_\alpha$ and the $N$-orbit of $\beta$. So the projection $\pi/N$ is not a covering.
In Example 3.9, for each \( i < d - 1 \) and \( \alpha \in X \) of type \( i \), \( \pi_{/N} \) induces an isomorphism from those elements of \( \Gamma_{\alpha} \) of type greater than \( i \) to those elements of \( (\Gamma_{/N})_{\alpha,N} \) of type greater than \( i \). Thus, given a flag \( F_N \) of \( \Gamma_{/N} \) such that the least integer \( i \) for which \( F_N \) contains an element of type \( i \) is less than \( d - 1 \), we deduce that there exists a flag \( F \) of \( \Gamma \) such that \( \pi_{/N}(F) = F_N \), and this also holds trivially for flags \( F_N \) of type \( \{d - 1\} \). This suggests the following result.

**Theorem 3.10.** Let \( \Gamma = (X, *, t) \) be a geometry and let \( \mathcal{B} \) be a type-refining partition. Suppose that there is a total ordering \( \leq \) on \( I \) such that for each element \( \alpha \) of \( X \), \( \pi_{/\mathcal{B}} \) induces an isomorphism from \( \{\beta \in \Gamma_{\alpha} \mid t(\beta) \geq t(\alpha)\} \) onto \( \{B \in (\Gamma_{/\mathcal{B}})_A \mid t_{/\mathcal{B}}(B) \geq t(\alpha)\} \), where \( A \) is the unique element of \( \mathcal{B} \) containing \( \alpha \). Then \((\text{FLAGSLIFT})\) holds. In particular, \( \Gamma_{/\mathcal{B}} \) is a geometry.

**Proof.** Let \( F_B \) be a flag of \( \Gamma_{/\mathcal{B}} \) and let \( i \) be the least element of \( t_{/\mathcal{B}}(F_B) \) according to \( \leq \). Let \( A \in F_B \) of type \( i \) and \( \alpha \in A \). Then \( \pi_{/\mathcal{B}} \) induces an isomorphism from \( Y = \{\beta \in \Gamma_{\alpha} \mid t(\beta) \geq t(\alpha)\} \) onto \( \{B \in (\Gamma_{/\mathcal{B}})_A \mid t_{/\mathcal{B}}(B) \geq t(\alpha)\} = \pi_{/\mathcal{B}}(Y) \). Since \( (F_B \setminus \{A\}) \subseteq \pi_{/\mathcal{B}}(Y) \), it follows that there exists a flag \( F' \subseteq Y \) such that \( \pi_{/\mathcal{B}}(F') = F_B \setminus \{A\} \). Thus \( F = F' \cup \{\alpha\} \) is a flag of \( \Gamma \) which projects onto \( F_B \) and so \((\text{FLAGSLIFT})\) holds. Hence by Lemma 2.5, \( \Gamma_{/\mathcal{B}} \) is a geometry.

We also have the following general construction which lifts any geometry to a larger geometry having the original geometry as a quotient.

**Construction 3.11.** Let \( \Gamma = (X, *, t) \) be a geometry of rank \( n \) with \( G \leq \text{Aut}(\Gamma) \), and let \( \Delta \) be a graph with \( H \leq \text{Aut}(\Delta) \) such that \( H \) is vertex-transitive on \( \Delta \). We form a new rank \( n \) pregeometry \( \Gamma \times \Delta \) with element set \( \{(\alpha, \delta) \mid \alpha \in X, \delta \in V\Delta\} \) such that \((\alpha, \delta) \sim (\beta, \delta') \) if and only if \( \alpha \sim \beta \) in \( \Gamma \) and either \((\alpha, \delta) = (\beta, \delta') \), or \( \alpha \neq \beta \) and \( \delta \sim \delta' \) in \( \Delta \). The type of \((\alpha, \delta)\) is defined to be equal to the type of \( \alpha \) in the original geometry. The incidence graph of \( \Gamma \times \Delta \) is the incidence graph of \( \Gamma \) with each edge replaced by a copy of the standard double cover of \( \Delta \). Note that \( G \times H \leq \text{Aut}(\Gamma \times \Delta) \) and contains \( 1 \times H \) as a normal subgroup. Moreover, \( \Gamma \) is the quotient of \( \Gamma \times \Delta \) with respect to the orbits of \( 1 \times H \).

**Theorem 3.12.** Let \( \Gamma \times \Delta, n, G \) and \( H \) be as in Construction 3.11.

1. If \( \Gamma \) and \( \Delta \) are connected and \( \Delta \) is not bipartite then \( \Gamma \times \Delta \) is connected.
2. \( \Gamma \times \Delta \) is a cover of \( \Gamma \) if and only if \( \Delta \) is a matching.
3. \( \Gamma \times \Delta \) is a geometry if and only if each clique of \( \Delta \) of size at most \( n \) is contained in a clique of size \( n \).
4. \( \Gamma \times \Delta \) is firm if and only if either
   - (a) \( \Gamma \) is firm and \( \Delta \) contains a clique of size \( n \), or
   - (b) every clique of size \( r < n \) in \( \Delta \) is contained in at least two cliques of size \( n \).
5. \( G \times H \) acts flag-transitively on \( \Gamma \times \Delta \) if and only if \( G \) is flag-transitive on \( \Gamma \) and for each \( i \leq n \), \( H \) acts transitively on the set of ordered cliques of \( \Delta \) of size \( i \).

**Proof.** The standard double cover of \( \Delta \) is connected if and only if \( \Delta \) is connected and not bipartite (see for example [8] p298). Hence part (1) follows. Given \((\alpha, \delta) \in \Gamma \times \Delta\), we have \((\Gamma \times \Delta)_{(\alpha, \delta)} = \{(\beta, \delta') \mid \alpha \sim \beta, \alpha \neq \beta, \delta \sim \delta'\} \) which has image in the quotient given by
\( \Gamma_\alpha = \{ \beta \mid \beta \ast \alpha, \alpha \neq \beta \} \). This projection will be a bijection and also an isomorphism if and only if \( \delta \) has a unique neighbour in \( \Delta \), that is, if an only if \( \Delta \) is a matching. Thus we have part (2).

Note that \( F = \{(\alpha_1, \delta_1), (\alpha_2, \delta_2), \ldots, (\alpha_r, \delta_r)\} \) is a flag of \( \Gamma \times \Delta \) if and only if \( \{\alpha_1, \ldots, \alpha_r\} \) is a flag of \( \Gamma \) of rank \( r \) and \( \{\delta_1, \ldots, \delta_r\} \) is a clique \( \Delta \) of size \( r \). Moreover, \( F \) lifts to a chamber if and only if \( \{\delta_1, \ldots, \delta_r\} \) is contained in a clique of size \( n \). Thus the final three parts of the theorem follow.

\[ \square \]

4 Quotients of Tits and Pasini

There are at least four sources to consult when one wants to learn about quotients of incidence geometries, namely \[ \{1, 7, 14, 18\} \].

Pasini [14, p244] defines quotients of geometries according to type-refining partitions. This is exactly the same as we do but one has to keep in mind that Pasini’s definition of a geometry is more restrictive than ours: he always assumes firmness and residual connectivity. We say that the pregeometry \( \Gamma = (X, * , t) \) has nonempty vertex set and is connected.

The properties that Pasini studies are the following.

(PQ1) Given a flag \( F = \{\alpha_1, \alpha_2, \ldots, \alpha_m\} \) in \( \Gamma \) and a class \( B \in \mathcal{B} \) of type \( t_B(B) \neq t(F) \), whenever there exist \( \beta_1, \beta_2, \ldots, \beta_m \) in \( B \) such that for each \( i \in \{1, 2, \ldots, m\} \) we have \( \Gamma_{\beta_i} \cap \pi_B(\alpha_i) \neq \emptyset \). Then there must exist an element \( y \) in \( B \) incident with \( F \).

(PQ2) Every residue of rank 1 meets at least two classes of \( B \).

The first property ensures that whenever the projection of a flag \( F \) of \( \Gamma \) can be extended by one element \( B \) in the quotient \( \Gamma_B \), the flag \( F \) is contained in a larger flag of \( \Gamma \) which projects onto \( \pi_B(F) \cup \{B\} \).

**Lemma 4.1.** In a quotient of finite rank, Pasini’s axiom (PQ1) implies (FlagsLift).

**Proof.** We know that flags of rank \( < 2 \) lift. We now induct on the rank of the flag. Suppose \( F_B \) is a flag of rank \( k \geq 2 \) in \( \Gamma_B \). Choose a type in \( t(F_B) \) and an element \( \alpha \) of this type such that \( B = \pi_B(\alpha) \in F_B \). By the inductive hypothesis, the flag \( F'_B = F_B \setminus \{B\} \) can be lifted to a flag \( F' \) which, by (PQ1), must be incident to some element \( \beta \) of \( B \). The flag \( F' \cup \{\beta\} \) projects to \( F_B \).

The converse of Lemma [11] is not true. Figure [3] gives a small counterexample. The flag \( \{\alpha\} \) yields an incidence with the class \( B \) in the quotient given by the rectangles. There is no element of \( B \) incident with \( \alpha \). Since the example has rank 2 we have (FlagsLift).

The stronger property of (PQ1) guarantees that \( \pi_B \) is what Pasini calls residually surjective, that is to say, for each flag \( F \) in \( \Gamma \), \( \pi_B(\Gamma_F) = (\Gamma_B)_{\pi_B(F)} \). The property (PQ1), together with (PQ2), which provides firmness of \( \Gamma_B \), is sufficient to show that the quotient \( \Gamma_B \) is again a firm and residually connected geometry.

It is also easy to notice that a residually surjective morphism of geometries \( \phi: \Gamma \rightarrow \Gamma' \), where both \( \Gamma \) and \( \Gamma' \) are firm and residually connected, satisfies both properties. In this case the second geometry is in fact (isomorphic to) the quotient geometry of \( \Gamma \) with respect to the partition \( B = \{\phi^{-1}(\alpha') \mid \alpha' \in X'\} \) of \( X \) into fibres for \( \phi \).
In [18], Tits uses the term ‘geometry’ for what we call a pregeometry. He defines quotients in the same way as we do but only considers those partitions of $X$ that arise as the orbits of a subgroup of automorphisms of the pregeometry. We use the term orbit-quotient for this kind of quotient to distinguish it from the more general quotients defined with respect to an arbitrary type-refining partition of $X$. We shall consider the properties of orbit-quotients as well as the more general class of quotients of (pre)geometries.

Let $A$ be a group of automorphisms of a pregeometry $\Gamma$ and consider the orbit-quotient $\Gamma/A$ of $\Gamma$ with respect to the type-refining partition $\{\alpha^A \mid \alpha \in X\}$.

For a flag $F$ of $\Gamma$, $A_F$ denotes the stabilizer of $F$ in $A$. Note that the orbit set of $A_F$ in the residue $\Gamma_F$ is a type-refining partition of $\Gamma_F$, inducing an orbit-quotient $(\Gamma_F/A_F)$ of $\Gamma_F$. Moreover, this partition is a refinement of the partition of $\Gamma_F$ into $A$-orbits, and hence $\pi/A(\Gamma_F)$ can be viewed as an orbit-quotient of $(\Gamma_F/A_F)$.

Tits uses the following properties that allow one to lift flags from the quotient to the original geometry.

**TQ1** For every flag $F$ in $\Gamma$, the projection $\pi/A : \Gamma \rightarrow \Gamma_A : \alpha \mapsto \alpha^A$ induces an isomorphism between the quotient $(\Gamma_F/A_F)$ and the residue $(\Gamma/A)\pi/A(F)$ of the projection $\pi/A(F)$ of the flag in the quotient.

**TQ2’** The elements of an orbit of $A$ which belong to a residue $\Gamma_F$ belong to a single orbit of $A_F$.

**TQ2’’** Suppose $\alpha * \beta$ in $\Gamma$ and $F$ is a flag incident to some element of $\alpha^A$ and some element of $\beta^A$. Then there exists $a \in A$ such that both $\alpha^a$ and $\beta^a$ are incident to $F$.

**TQ3** In the incidence graph of $\Gamma$, the distance between two elements of the same orbit of $A$ is at least 4.

We now prove a first result connecting Tits’ axioms to Pasini’s.

**LEMMA 4.2.** In an orbit-quotient of finite rank, Tits’ axioms (TQ2’) and (TQ2’’) imply (PQ1).

**Proof.** We give a proof by induction on the rank of $\Gamma$. In rank one the lemma is clearly true. Assume the lemma holds in ranks smaller than $m$. Suppose we have a flag $F =$ Figure 3: Counterexample to the converse of Lemma 4.1
In an orbit-quotient of finite rank, Tits’ axioms (TQ2) and (TQ2’) imply (FlagsLift).

We remark that Lemma 4.2 is also useful in understanding Gelbrad’s proof of (TQ2’) and (TQ2”) ⇒ (TQ1), in particular the surjectivity of the map α^A ↦ α^A.

**Lemma 4.4.** In an orbit-quotient of finite rank, Tits’ axiom (TQ2’) is equivalent to the fact that for any two flags F, F’ of Γ such that π_1A(F) = π_1A(F’), there exists a ∈ A mapping F onto F’.

**Proof.** Assume first that for any two flags F, F’ of Γ such that π_1A(F) = π_1A(F’), there exists a ∈ A mapping F onto F’. Let F̃ be a flag of Γ and α, α’ be two elements of the residue Γ̃F in the same A-orbit. Then π_1A(F̃ ∪ {a}) = π_1A(F̃ ∪ {a’}). Thus there exists a ∈ A mapping F̃ ∪ {a} onto F̃ ∪ {a’}. As A is type-preserving, a stabilises F̃, and so (TQ2’) holds.

Now assume (TQ2’) holds and let F, F’ be two flags of Γ such that π_1A(F) = π_1A(F’). As the rank is finite, we can number the elements of the flags F = {α_1, α_2, ..., α_k} and F’ = {α’_1, α’_2, ..., α’_k} such that α_i is in the same A-orbit as α’_i for all i. We will now show by induction that there exists an element of A mapping F to a flag containing {α’_1, ..., α’_i} for all i ∈ {1, ..., k}. This is obvious for i = 1, taking the element of A which maps α_1 to α’_1. Now suppose it is true for i = j < k and let us prove it is true for i = j + 1. Let a ∈ A mapping F onto a flag containing F_j := {α’_1, ..., α’_j}, that is, α’_j = α’_j for all ℓ ≤ j. Now α’_j+1 and α’_j+1 are both in the residue of F_j and are in the same A-orbit. Therefore, by (TQ2’), there exists an element b in A_F mapping α’_j+1 onto α’_j+1. Then ab is an element of A mapping F onto a flag containing {α_1, ..., α’_j, α’_j+1}. This concludes the induction. For i = k, we get an element of A mapping F onto F’.

**Lemma 4.5.** An orbit-quotient of finite rank satisfying both (FlagsLift) and (TQ2’) also satisfies (TQ2’).
counterexamples for all other implications can be found in [7]. One of these counterexamples given in [7] and discussed in the next paragraph is interesting in that it illustrates a subtle difference between (TQ1) and the condition that \( \pi/A \) is residually surjective.

We now summarize the above discussion in a proposition.

**PROPOSITION 4.6.** Let \( \Gamma \) be a geometry of finite rank with orbit-quotient \( \Gamma/A \).

1. \( (\text{TQ}1) \Leftrightarrow ((\text{TQ}2') \text{ and } (\text{TQ}2'')) \)
2. \( (\text{TQ}3) \Rightarrow (\text{TQ}1) \Rightarrow (\text{PQ}1) \Rightarrow (\text{FLAGSLIFT}) \)
3. \( (\text{FLAGSLIFT}) \text{ and } (\text{TQ}2') \text{ implies } (\text{TQ}2'') \).

We note that we showed in Lemma 3.6 that for arbitrary quotients, if \( \pi/B \) is surjective on corank 1 residues then (TQ3) implies that \( \Gamma \) is a cover of \( \Gamma/B \) and so by Lemma 3.1 (FLAGSLIFT) holds. Lemma 3.5 showed that if (TQ3) holds and \( B \) is the set of orbits of some subgroup then \( \pi/B \) is surjective on corank 1 residues.

**Property (TQ1) versus residual surjectivity**

Let \( \Gamma \) be the following rank three geometry: there are exactly two elements of each type in \( \Gamma \) and two elements are incident whenever their types differ. This is a firm residually connected geometry. Let us write the elements of type \( i \) in this geometry as \( \alpha_i \) and \( \alpha'_i \), for \( i = 0, 1, 2 \). As a group \( A \) of automorphisms we take the group generated by the permutations \( (\alpha_0, \alpha'_0)(\alpha_1, \alpha'_1) \) and \( (\alpha_0, \alpha'_0)(\alpha_2, \alpha'_2) \). Looking at the residue of the flag \( F = \{\alpha_1, \alpha_2\} \) we see that \( (\text{TQ}2') \) is not satisfied since \( A_F \) is trivial while \( X_F = \{\alpha_0, \alpha'_0\} \). Hence \( (\text{TQ}1) \) is also not satisfied. Indeed, we see that \( (\Gamma/A)_{\pi/A}(F) \) has just one element, whereas \( (\Gamma_F)/A_F \) has two. Hence these two geometries cannot be isomorphic. However, it should be remarked that when we consider the partition \( B \) of the elements of \( \Gamma \) into orbits of \( A \), the projection \( \pi/B \) is residually surjective. So there is a subtle difference between \( (\text{TQ}1) \) and the property of \( \pi/B \) being residually surjective, the latter one merely expressing the fact that taking residues and projecting onto the quotient are commuting operations. We could view \( (\text{TQ}1) \) as meaning that taking residues and taking quotients commute, if we view the stabilizer \( A_F \) of the flag as the natural automorphism group with which to quotient the residue \( \Gamma_F \). This again supports our decision to distinguish between general quotients and orbit-quotients.

**Tits axioms and covers**

An important class of quotients is formed by coverings as defined in Section 3. When \( B \) is the partition of the element set of a pregeometry \( \Gamma \) into singletons, then \( \Gamma \) is trivially a cover of the quotient \( \Gamma/B \), taking \( \pi/B \) as a covering morphism.

In fact we saw in Lemma 3.3 that in the case where an orbit-quotient \( \Gamma/A \) is a cover, the stabiliser in \( A \) of a nonempty flag is always trivial. Thus \( (\text{TQ}1) \) is satisfied and also residual surjectivity holds in this case. We note that the two-dimensional version of Example 3.9 also appears in [7], as an example showing that \( (\text{TQ}3) \) is stronger than \( (\text{TQ}1) \).
5 Inherited properties of quotients

5.1 Connectivity of residues, truncations and quotients

Let $J$ be a subset of the type set of a pregeometry $\Gamma = (X, *, t)$. The $J$-truncation of $\Gamma$ is the pregeometry $\Gamma^J = (X^J, *, t^J)$ where $X^J = t^{-1}(J)$ and incidence is inherited from $\Gamma$. The type function is the restriction $t^J : X^J \to J$ of $t$. A path for which all elements, except possibly the endpoints $p$ and $q$, are of type $i$ or $j$ is called an $\{i, j\}$-path.

We collect together the following results.

**THEOREM 5.1.**

1. [2] Let $\Gamma$ be a residually connected pregeometry with finite type set $I$, and let $i, j \in I$ be distinct. Then for any $p, q \in X$, there is an $\{i, j\}$-path from $p$ to $q$.

2. [2] A residually connected pregeometry is a geometry if and only if no flag of corank 1 is maximal.

3. [3] Let $\Gamma$ be a geometry over a finite set $I$. Then $\Gamma$ is residually connected if and only if, for every two distinct types $i$ and $j$ and every flag $F$ of $\Gamma$ having no elements of type $i$ or $j$, the $\{i, j\}$-truncation of $\Gamma_F$ is nonempty and connected.

4. All rank 2 truncations of a residually connected geometry are connected.

The geometry in Figure 4 is an example of a geometry which is not residually connected but has all rank two truncations connected.

**THEOREM 5.2.** Let $\Gamma = (X, *, t)$ be a pregeometry with type-refining partition $B$.

1. If $\Gamma$ is connected then $\Gamma/B$ is connected.

2. For each $J \subseteq I$, if the $J$-truncation $\Gamma^J$ is connected then also $(\Gamma/B)^J = (\Gamma^J)/B$ is connected. If each rank two truncation of $\Gamma$ is connected then each rank two truncation of $\Gamma/B$ is connected.
two chambers, an incident (vertex-orbit, \( K/N \) blocks) and orbits on vertices (the partite blocks), and incidence by \((i,j)\).

Example 5.4. Let \( \not\) firm. Recall that a geometry is said to be firm if every corank one flag is contained in at least two chambers. Some sources include firmness in the definition of a geometry, for example [14].

One obvious way that firmness will not be preserved by quotients is if there exists \( F \) is a flag and \( i \in I \backslash t(F) \) such that there is more than one element of type \( i \) in the geometry, the residue \( \Gamma_F \) contains at least two elements of type \( i \).

Even with this technicality, the quotient of a firm geometry (even a normal quotient) is not necessarily firm as the following example shows.

Example 5.3. Let \( \Sigma \) be a complete multipartite graph with \( m \) parts of size \( n \). For each integer \( i \) with \( 1 < i < n \), we define a rank three pregeometry \( \Gamma^{(i)} \) whose elements are the vertices, edges and \( K_{i,i} \)-subgraphs of \( \Sigma \) with incidence being the inclusion inherited from \( \Sigma \). Each flag consisting of a vertex and an edge is contained in \( \binom{n-1}{i}^2 \) chambers, each flag consisting of an edge and a \( K_{i,i} \) is contained in \( 2 \) chambers, while each flag consisting of a vertex and a \( K_{i,i} \) is contained in \( i \) chambers. Hence \( \Gamma^{(i)} \) is a firm geometry. Since \( \Sigma \) is connected the \{vertex,edge\}-truncation and the \{vertex, \( K_{i,i} \}\}-truncation of \( \Gamma^{(i)} \) are connected. However, the \{edge, \( K_{i,i} \}\}-truncation is disconnected with \( \binom{n}{2} \) connected components, each corresponding to a pair of partite blocks. The whole geometry \( \Gamma^{(i)} \) is connected.

The group \( G = S_n \wr S_m \) acts flag-transitively on \( \Gamma^{(i)} \). Let \( N = S_n^m \triangleleft G \). Then \( N \) has \( m \) orbits on vertices (the partite blocks), \( \binom{m}{2} \) orbits on edges (corresponding to pairs of partite blocks) and \( \binom{m}{2} \) orbits on \( K_{i,i} \)-subgraphs (corresponding to pairs of partite blocks).

In the quotient pregeometry \( \Gamma/\sim \), an incident (edge-orbit, \( K_{i,i} \)-orbit) pair is contained in two chambers, an incident (vertex-orbit, \( K_{i,i} \)-orbit) pair is contained in one chamber and an incident (vertex-orbit,edge-orbit) is contained in one chamber. Hence \( \Gamma/\sim \) is a geometry but it is not firm.

Example 5.3 does not have connected rank two truncations. We also have examples of firm geometries with connected rank 2 truncations such that some quotient is a geometry but not firm.

Example 5.4. Let \( I = \{1,2,3\} \) and \( X = \{(i,j) \mid i,j \in I\} \). Define \( t : X \to I \) by \( t((i,j)) = i \) and incidence by \((i,j) * (h,k) \) if and only if \( i \neq h \) and \( j \neq k \). Then the geometry \( \Gamma = (X, *, t) \) is the complement of the 3 × 3 grid and has connected rank 2 truncations. Let \( B = \{\{(1,1),(1,2)\}, \{(1,3)\} \mid i \in I\} \). Then in \( \Gamma / B \), the flag \( \{(1,1),(1,2)\}, \{(2,3)\} \) is contained in a unique chamber, namely \( \{(1,1),(1,2)\}, \{(2,3)\}, \{(3,1),(3,2)\} \).
6 Group actions and coset pregeometries

Let $\Gamma$ be a pregeometry. We refer to flags of type $J$ as $J$-flags. Given a group $G$ inducing automorphisms of $\Gamma$, we say that $G$ is transitive on $J$-flags if $G$ acts transitively on the set of all $J$-flags of $\Gamma$; and we say that $G$ is flag-transitive on $\Gamma$ if $G$ is transitive on $J$-flags for each $J \subseteq I$. Following [9], we say that $G$ is incidence-transitive on $\Gamma$ if for each $J \subseteq I$ of size two, $G$ is transitive on $J$-flags. If for each $i \in I$, $G$ is transitive on the set $X_i$ of element of type $i$ we say that $G$ is vertex-transitive on $\Gamma$. Finally, we say that $G$ is chamber-transitive on $\Gamma$ if $G$ is transitive on the set of all chambers. If $\Gamma$ is a geometry, since every flag is contained in a chamber, $G$ is flag-transitive on $\Gamma$ if and only if $G$ is chamber-transitive on $\Gamma$.

Remark 6.1. Given a partition $B$ of $X$ and $G \leq \text{Aut}(\Gamma)$, $G$ induces automorphisms of $\Gamma_B$ if and only if $B$ is $G$-invariant. If $B$ is the set of orbits of a subgroup $A$ of $G$, then $B$ is $G$-invariant if and only if the normal closure $N$ of $A$ in $G$ fixes each $A$-orbit setwise. In this case $\Gamma_B$ is the normal quotient $\Gamma/N$.

Given a pregeometry $\Gamma$ with type set $I$ and type-refining partition $B$, if $J \subseteq I$ we say that $J$-flags lift if for each flag $F_B$ of $\Gamma_B$ of type $J$, there exists a flag $F$ of $\Gamma$ such that $\pi_B(F) = F_B$.

We have the following theorem concerning flag-transitivity which implies Theorem 1.4.

**Theorem 6.2.** Let $\Gamma = (X, *, t)$ be a pregeometry with type set $I$ and let $J \subseteq I$ such that $\Gamma$ has $J$-flags. Suppose that $G \leq \text{Aut}(\Gamma)$ is transitive on $J$-flags and let $B$ be a type-refining partition preserved by $G$. Then $G$ is transitive on $J$-flags of $\Gamma_B$ if and only if $J$-flags lift.

**Proof.** Suppose first that for each $J$-flag $F_B$ of $\Gamma_B$, there exists a flag $F$ of $\Gamma$ such that $\pi_B(F) = F_B$. Since $B$ is type-refining, $F$ also has type $J$. Then if $F_B$ and $F'_B$ are $J$-flags of $\Gamma_B$, there exist $J$-flags $F, F'$ of $\Gamma$ which project onto $F_B$ and $F'_B$ respectively. Since $G$ acts transitively on $J$-flags of $\Gamma$, there exists $g \in G$ such that $F^g = F'$ and hence $F_B^g = F'_B$. Thus $G$ is transitive on $J$-flags of $\Gamma_B$.

Conversely, suppose that $G$ is transitive on $J$-flags of $\Gamma_B$. Now there exists a flag $F$ of $\Gamma$ of type $J$ and $\pi_B(F)$ is a flag of $\Gamma_B$ of type $J$. Given any flag $F_B$ of $\Gamma_B$ of type $J$, there exists $g \in G$ such that $\pi_B(F)^g = F_B$. Moreover, $F^g$ is a flag of $\Gamma$ which projects onto $F_B$.

**Corollary 6.3.** If $G$ is incidence-transitive on $\Gamma$ then $G$ is also incidence-transitive on $\Gamma_B$.

**Proof.** Follows from the fact that rank two flags in the quotient lift to flags in the original pregeometry by definition.

**Corollary 6.4.** For a geometry $\Gamma$ and a type-refining partition $B$ invariant under a group $G$ that is flag-transitive on $\Gamma$, the group $G$ is flag-transitive on $\Gamma_B$ if and only if (Flags Lift) holds.

Theorem 1.4 is not true in general for pregeometries.

**Example 6.5.** Let $\Gamma$ be the pregeometry with incidence graph given in Figure 5 with type partition $B = \{A, B, C\}$ and let $A$ be the cyclic group of order two which induces a 2-cycle on both $A$, $B$ and $C$. Then the flag $\{A, B, C\}$ of $\Gamma_A$ does not lift while $A$ is flag-transitive on both $\Gamma$ and $\Gamma_A$.
Figure 5: A flag-transitive pregeometry with a quotient for which (FLAGSLIFT) does not hold.

We end this section by noting that for incidence-transitive geometries, normal quotients have nice uniform combinatorial incidence properties. In the rank 2 case it has been seen that such uniformity implies that local symmetry properties such as primitivity and 2-transitivity are preserved \[8, \text{Lemma 5.1}\]. These results will then carry over to the arbitrary rank case by considering the rank 2 truncations of the geometry.

**Lemma 6.6.** Let $\Gamma$ be a pregeometry with normal quotient $\Gamma/N$. Moreover, suppose that $\text{Aut}(\Gamma)$ is incidence-transitive and vertex-transitive on $\Gamma$. Then there exists an $I \times I$ array $K = (K_{ij})$ of integers such that if $\alpha \in X_i$ and $\beta \in X_j$ with $\alpha \ast \beta$, then $\alpha$ is incident with $K_{ij}$ elements of $\beta^N$.

**Proof.** Let $\gamma \in X_i, \delta \in X_j$ with $\gamma \ast \delta$ and let $\lambda$ be the number of elements of $\delta^N$ incident with $\gamma$. Now let $\alpha \in X_i$ and $\beta \in X_j$ such that $\alpha \ast \beta$. Since $\text{Aut}(\Gamma)$ is incidence-transitive, there exists $g \in \text{Aut}(\Gamma)$ such that $\gamma g = \alpha$ and $\delta g = \beta$. Moreover, $g$ maps $\gamma^N$ to $\alpha^N$ and $\delta^N$ to $\beta^N$. Hence $\alpha$ is adjacent to $\lambda$ elements of $\beta^N$. \[\square\]

### 6.1 Coset pregeometries

We outline the theory of coset geometries, see for example [4].

Let $G$ be a group with subgroups $\{G_i\}_{i \in I}$. The **coset pregeometry** $\Gamma = \Gamma(G, \{G_i\}_{i \in I})$ is the pregeometry whose elements of type $i \in I$ are the right cosets of $G_i$ in $G$ and two cosets $G_ix$ and $G_jy$ are incident if and only if $G_ix \cap G_jy$ is nonempty. The rank two truncation with elements of type $i$ or $j$ is connected if and only if $\langle G_i, G_j \rangle = G$. The group $G$ acts by right multiplication on the elements of $\Gamma$ inducing a group of automorphisms.

For each $J \subseteq I$, the set $\{G_i\}_{i \in J}$ is a flag in $\Gamma$ as each subgroup contains the identity element. Indeed, $G$ is flag-transitive on $\Gamma$ if and only if for each flag $\{G_ix_i\}_{i \in J}$, for some subset $J$ of $I$, there is some element $g$ lying in each $G_ix_i$. Note that $g$ then maps the flag $\{G_i\}_{i \in J}$ to $\{G_ix_i\}_{i \in J} = \{G_ig\}_{i \in J}$. Moreover, since $\{G_i\}_{i \in J}$ is contained in the chamber $\{G_i\}_{i \in I}$, if $\Gamma$ is flag-transitive then $\Gamma$ is a geometry. If $I = \{1, 2, 3\}$, the flag-transitivity condition is equivalent to $(G_1G_2) \cap (G_1G_3) = G_1(G_2 \cap G_3)$ and also equivalent to $(G_1 \cap G_2)(G_1 \cap G_3) = G_1 \cap (G_2G_3)$ \[4, \text{p79}\].
We have the following characterisation of coset pregeometries which implies the well-known fact that every flag-transitive geometry is isomorphic to a coset geometry. It also allows us to deduce that the quotient of a coset pregeometry is a coset pregeometry.

**Theorem 6.7.** Let \( \Gamma \) be a pregeometry. Then there exists \( G \leq \text{Aut}(\Gamma) \) with subgroups \( \{G_i\}_{i \in \mathcal{I}} \) such that \( \Gamma \cong \Gamma(G, \{G_i\}_{i \in \mathcal{I}}) \) if and only if \( \Gamma \) contains a chamber and \( \text{Aut}(\Gamma) \) is incidence-transitive and vertex-transitive on \( \Gamma \).

**Proof.** Suppose first that \( \Gamma \cong \Gamma(G, \{G_i\}_{i \in \mathcal{I}}) \) for some \( G \leq \text{Aut}(\Gamma) \). Then for each \( i \), \( G \) is transitive on the set of cosets of \( G_i \) and hence is transitive on the set of elements of type \( i \). Moreover, if \( \{g_i x, g_j y\} \) is a flag of rank two then there exists \( g \in G_i x \cap G_j y \) and so \( \{g_i, g_j\} \) is incidence-transitive. Moreover, \( \{G_i\}_{i \in \mathcal{I}} \) is a chamber as the identity is contained in each \( G_i \).

Conversely, suppose that for each type \( i \), \( G \leq \text{Aut}(\Gamma) \) is transitive on the set of elements of type \( i \), \( G \) is incidence-transitive on \( \Gamma \) and \( \Gamma \) contains a chamber \( \{\alpha_i\}_{i \in \mathcal{I}} \). For each \( i \in \mathcal{I} \) let \( G_i = G_{\alpha_i} \) and if \( \alpha \) is of type \( i \) associate \( \alpha \) with the coset \( G_i x \), where \( x \) maps \( \alpha_i \) to \( \alpha \). Suppose \( \beta \ast \alpha \) with \( \beta \) of type \( j \), and suppose that \( \beta \) is associated with \( G_j y \). Since \( G \) is incidence-transitive there exists \( g \in G \) such that \( (\alpha, \alpha') \) is incident with \( \beta \). Thus \( g \in G_i x \cap G_j y \) and so \( G_i x \) is adjacent to \( G_j y \) in \( \Gamma(G, \{G_i\}_{i \in \mathcal{I}}) \). Conversely, given two cosets \( G_i x, G_j y \) with common element \( g \), then \( G_i x = G_{\alpha_i} g \) is associated with \( \alpha_i^g \) and \( G_j y = G_{\alpha_j} g \) is associated with \( \alpha_j^g \) and since \( \alpha_i \) is incident with \( \alpha_j \) it follows that \( \alpha_i^g \) is incident with \( \alpha_j^g \). Thus \( \Gamma \cong \Gamma(G, \{G_i\}_{i \in \mathcal{I}}) \).

**Proof of Theorem 6.7.** This follows from Theorem 6.7 as the projection \( \pi_{/B} \) maps chambers to chambers, and transitivity of \( G \) on the set of elements of each type and incidence-transitivity is preserved.

We now give the following example of a rank 4 flag-transitive coset geometry which has a normal quotient which is not a geometry.

**Example 6.8.** (a) Let \( A \) be an abelian group and \( G = A^3 \). We define four subgroups

\[
G_1 = \{(x, 1, x) \mid x \in A\} \\
G_2 = \{(x, 1, 1) \mid x \in A\} \\
G_3 = \{(x, x, 1) \mid x \in A\} \\
G_4 = 1
\]

and let \( \Gamma = \Gamma(G, \{G_1, G_2, G_3, G_4\}) \). The group \( G \) acts on the pregeometry preserving incidence and since \( G_1 \cap G_2 \cap G_3 \cap G_4 = \{1\} \), the action on flags of rank four is faithful. A sufficient condition for \( G \) to be flag-transitive on \( \Gamma \) is that the following five conditions to hold (see [5] or [4], p79):

\[
\begin{align*}
(G_1 G_2) \cap (G_1 G_3) &= G_1 (G_2 \cap G_3) \\
(G_1 G_2) \cap (G_1 G_4) &= G_1 (G_2 \cap G_4) \\
(G_1 G_3) \cap (G_1 G_4) &= G_1 (G_3 \cap G_4) \\
(G_2 G_3) \cap (G_2 G_4) &= G_2 (G_3 \cap G_4) \\
(G_1 G_2) \cap (G_1 G_3) \cap (G_1 G_4) &= G_1 (G_2 \cap G_3 \cap G_4).
\end{align*}
\]

Now \( G_1 G_2 = \{(x, 1, y) \mid x, y \in A\} \) and \( G_1 G_3 = \{(x, y, x) \mid x, y \in A\} \). Thus \( (G_1 G_2) \cap (G_1 G_3) = G_1 \). Also \( G_2 \cap G_3 = 1 \) and so \( G_1 (G_2 \cap G_3) = G_1 = (G_1 G_2) \cap (G_2 G_3) \). Since \( G_4 = 1 \)
the next three also hold. Finally, as \((G_1G_2) \cap (G_1G_3) = G_1, G_4 = 1\) and \(G_2 \cap G_3 = 1\) the last condition holds. Thus \(G\) is flag-transitive on \(\Gamma\). Also note that \(\langle G_i, G_j \rangle \neq G\) for any \(i, j\) and so none of the rank two truncations is connected.

Suppose now that \(N = \{(x, x) \mid x \in A\} < G\). Then, for each \(i \in \{1, 2, 3, 4\}\), \(N\) acts intransitively on the elements of type \(i\). We examine the quotient pregeometry \(\Gamma/N = \Gamma(G, \{NG_1, NG_2, NG_3, NG_4\})\). Let \(a, b \in A\) with \(a \neq b\) and let \(F = \{NG_1, NG_2, NG_3(a, b, b)\}\). Then \(NG_1 \cap NG_2 = N\) and \((a, b, b) \in (NG_2) \cap (NG_3(a, b, b))\). Also \((ab^{-1}, 1, ab^{-1}) = (ab^{-1}, bb^{-1}, bb^{-1}ab^{-1}) \in G_1 \cap (NG_3(a, b, b))\). Thus \(F\) is a flag of \(\Gamma/N\). For \(\Gamma/N\) to be a geometry, there must be some coset of \(N\) in \(G\) which intersects nontrivially with each of the elements of \(F\). Since \((NG_1) \cap (NG_2) = N\) the only possible candidate is \(N\). However, \(N \cap (NG_3(a, b, b)) = \emptyset\) and so \(F\) is not contained in a chamber. Thus \(\Gamma/N\) is not a geometry.

(b) Let \(\Sigma = \Gamma(G, \{G_1, G_2, G_3\})\) be the rank three truncation of \(\Gamma\). By Lemma 2.3, \(\Sigma/N\) is a geometry. Now \(F = \{NG_1, NG_2, NG_3(a, b, b)\}\) is a flag of \(\Sigma/N\). Since \(N \cap NG_3(a, b, b) = \emptyset\), there is no element in common to all three cosets in \(F\). Thus \(F\) does not lift to a flag of \(\Sigma\). Moreover, Corollary 6.4 implies that \(G\) is not flag-transitive on \(\Sigma/N\).

Remark 6.9. Note that Example 6.8 shows that, if \(G\) is flag-transitive on a geometry \(\Gamma\) and if \(N < G\), then

(a) \(\Gamma/N\) need not be a geometry.

(b) Even if \(\Gamma/N\) is a geometry (FLAGSLIFT) need not hold.

Both geometries in Example 6.8 have disconnected rank two truncations. This suggests the following question.

Question 6.10. Does there exist a flag-transitive geometry with connected rank two truncations having a normal quotient which is not a geometry?

7 Diagrams

A rank two geometry whose incidence graph is complete bipartite, is called a generalised digon.

Let \(\Gamma\) be a geometry with type set \(I\). We define the diagram of \(\Gamma\) to be the graph \((I, \sim)\) whose vertex set is \(I\) such that distinct types \(i, j\) are adjacent if and only if there exists a flag of cotype \(\{i, j\}\) in \(\Gamma\) whose residue is not a generalised digon. This diagram “without decorations” is usually called the basic diagram (see [4,14]).

Remark 7.1. (a) The above definition does not exclude that some of the residues of type \(\{i, j\}\) are generalised digons for an edge \(i \sim j\) in the diagram. Pasini [13] calls a geometry pure when \(i \sim j\) implies that no residue of type \(\{i, j\}\) is a generalised digon. For flag-transitive geometries all residues of a given type are isomorphic and so there is no need to make this distinction.

(b) If \(i\) and \(j\) are not adjacent in the diagram and \(\alpha\) is an element of type outside \(\{i, j\}\), then \(i\) and \(j\) are also nonadjacent in the diagram of the residue of \(\alpha\).

(c) In a pure geometry (b) is also true for adjacent types.

Theorem 7.2 (Direct Sum Theorem [4]). Let \(\Gamma\) be a residually connected geometry of finite rank with type set \(I\) and let \(i\) and \(j\) be types in distinct connected components of the diagram of \(\Gamma\). Then every element of type \(i\) in \(\Gamma\) is incident with every element of type \(j\).
Theorem 7.2 shows that a residually connected geometry whose diagram is disconnected can easily be reconstructed from the truncations corresponding to the connected components of its diagram.

**Remark 7.3.** An early version of the Direct Sum Theorem appeared in [17].

**Lemma 7.4.** In a residually connected geometry $\Gamma$ of finite rank whose diagram $(I, \sim)$ contains no cycles, we have that for each path $i \sim j \sim k$ and each choice $\alpha_i * \alpha_j * \alpha_k$ of elements of respective types $i, j, k$ we obtain $\alpha_i * \alpha_k$.

*Proof.* Note that $\alpha_i$ and $\alpha_k$ are in the residue of $\alpha_j$ and that $i$ and $k$ belong to different connected components of $I \setminus \{j\}$. The Direct Sum Theorem then ensures the incidence of $\alpha_i$ and $\alpha_k$. 

We will call a geometry satisfying the conclusion of Lemma 7.4 $\ast$-transitive on paths.

The converse of Lemma 7.4 is not necessarily true. The Hoffman-Singleton graph $HoSi$ is a regular graph of valency 7, with 50 vertices, and full automorphism group $PSU(3, 5) : 2$. Its maximal cocliques of size 15 fall into two orbits under $PSU(3, 5)$. Take $X_1$ and $X'_1$ to be two copies of the vertex set of $HoSi$, and take $X_2$ and $X'_2$ to be two copies of an orbit of 15-cocliques under $PSU(3, 5)$. For $a, a'$ in $X_1, X'_1$ respectively, and for $b, b'$ in $X_2, X'_2$ respectively, we set incidence as follows:

- $a * a' \iff \{a, a'\}$ is an edge of $HoSi$.
- $a * b \iff a \in b$
- $a * b' \iff a \notin b'$
- $a' * b \iff a' \notin b$
- $a' * b' \iff a' \in b'$
- $b * b' \iff b \cap b' = \emptyset$

This rank 4 geometry is described in [12] where it is seen that its diagram is the 4-cycle $(X_1, X'_1, X'_2, X_2)$. The group $PSU(3, 5)$ is a flag-transitive group of automorphisms. It is very easily checked that for each path $i \sim j \sim k$ in the diagram (there are four of them) and each choice $\alpha_i * \alpha_j * \alpha_k$ of elements of respective types $i, j, k$ we obtain $\alpha_i * \alpha_k$.

**Theorem 7.5.** Let $\Gamma$ be a pure geometry in which for any path $i \sim j \sim k$ in the diagram and any path $\alpha_i * \alpha_j * \alpha_k$ in the incidence graph, $\alpha_i * \alpha_k$. Then $i \not\sim k$.

*Proof.* Consider a flag $F$ of cotype $\{i, k\}$ with $i \sim j \sim k$ in the diagram. Take any two elements $\alpha_i, \alpha_k$ of respective types $i$ and $k$ in the residue of $F$. Then we have $\alpha_i * \alpha_j * \alpha_k$, where $\alpha_j \in F$ with $t(\alpha_j) = j$, so that $\alpha_i * \alpha_k$. Hence the residue of $F$ is a generalised digon. 

The quotient $\Gamma/B$ of a geometry $\Gamma$ does not necessarily have the same diagram as $\Gamma$. However, if $\Gamma$ is a 2-cover of $\Gamma/B$ then $\Gamma$ and $\Gamma/B$ do have the same diagram as their rank two residues are all isomorphic.

**Example 7.6.** A cycle $(0, 1, \ldots, 7)$ of length 8 is a bipartite graph and hence is the incidence graph of a rank two geometry. This geometry is firm and residually connected and obviously
has a connected diagram. The group $A \cong C_2$ generated by the map $x \mapsto x + 4$ acts on this geometry and has two orbits on the set of elements of each type. The quotient geometry with respect to these orbits has incidence graph $K_{2,2}$ and hence a disconnected diagram.

We can use the diagram to obtain sufficient conditions for chambers to lift.

**Lemma 7.7.** Let $\Gamma$ be a geometry of finite rank and let $A \leq \text{Aut}(\Gamma)$. If $F_A = \{B_j\}_{j \in J}$ be a flag in $\Gamma / A$ where $t/A(B_j) = j$ for all $j \in J$. Let $E \subseteq J^{(2)}$ such that the graph $(J,E)$ is a tree, let $j \in J$ and let $\alpha_k \in B_k$. Then there exist elements $\{\alpha_j\}_{j \in J \setminus \{k\}}$ in $\Gamma$, with $\alpha_j \in B_j$ for all $j \in J$, such that $\{i,j\} \in E$ implies $\alpha_i * \alpha_j$.

**Proof.** If $F_A$ has rank one then the lemma is trivially true. Thus we suppose that $F_A$ has rank at least two. We start with any edge $\{k,j\}$ in the tree $(J,E)$. Since $F_A$ is a flag there exists $\beta_k \in B_k$ and $\beta_j \in B_j$ such that $\beta_k * \beta_j$. There is an element $a \in A$ such that $\beta_k = \alpha_k$ and we let $\alpha_j := \beta_j \in B_j$ so that $\alpha_j * \alpha_k$. Now let $J' = \{k,j\}$ and let $K' \subseteq J$ be the set of types adjacent to a type in $J'$ in the tree $(J,E)$. Then for each $i \in K'$ there exists a unique $\ell \in J'$ such that $\{\ell,i\} \in E$. Moreover, as $F_A$ is a flag, arguing as before, there exists $\alpha_i \in B_i$ incident with $\alpha_\ell$. We can then add all types in $K'$ to $J'$ and repeat the process until $J' = J$. 

**Theorem 7.8.** Let $\Gamma = (X,*,t)$ be a residually connected geometry of finite rank whose diagram contains no cycles and let $A \leq \text{Aut}(\Gamma)$. If $F_A$ is a chamber of $\Gamma / A$ then there exists a chamber $F$ of $\Gamma$ such that $\pi_A(F) = F_A$.

**Proof.** Let $J$ be the set of types of $\Gamma$ and suppose that $F_A = \{B_i\}_{i \in I}$. Let $J' \subseteq I$ be a connected component of the diagram of $\Gamma$. Then the restriction of the diagram to $J$ is a tree. By Lemma 7.7 we can find $\{\alpha_i\}_{i \in J}$ in $\Gamma$ with $\alpha_i \in B_i$ such that if $i,j \in J$ are adjacent in the diagram of $\Gamma$ then $\alpha_i * \alpha_j$. Now consider $\ell,k \in J$. If $\ell$ and $k$ are adjacent in the diagram of $\Gamma$ then $\alpha_\ell * \alpha_k$. If not, then there exists a path $\ell = \ell_0, \ell_1, \ldots, \ell_m = k$ of length at least two in the diagram of $\Gamma$. Now $\alpha_\ell * \alpha_{\ell_1} * \alpha_{\ell_2}$, and so by Lemma 7.4 $\alpha_\ell * \alpha_{\ell_2}$. Working down the path between $\ell$ and $k$, we can deduce that $\alpha_\ell * \beta_k$. Hence $F = \{\alpha_i\}_{i \in J}$ is a flag. If $J = I$ then $F$ is the required chamber. If $J \neq I$, let $J_1, \ldots, J_r$ be the connected components of the diagram and for each $J_s$, let $F_s$ be the flag of type $J_s$ constructed as above. By Theorem 7.2 for two connected components $F_s, F_{s'}$ each element of $F_s$ is adjacent to every element of $F_{s'}$. Hence $F = F_1 \cup \ldots \cup F_r$ is the required chamber of $\Gamma$.

The following corollaries follow immediately from Theorem 7.8 and Lemma 2.3.

**Corollary 7.9.** Let $\Gamma$ be a residually connected geometry of finite rank whose diagram contains no cycles such that $G \leq \text{Aut}(\Gamma)$ is chamber-transitive on $\Gamma$ and $N \vartriangleleft G$. Then $G$ is chamber-transitive on $\Gamma / N$.

**Corollary 7.10.** Let $\Gamma$ be a residually connected rank three geometry whose diagram is not a cycle such that $G \leq \text{Aut}(\Gamma)$ is flag-transitive on $\Gamma$ and $N \vartriangleleft G$. Then $\Gamma / N$ is a flag-transitive geometry.

We saw in Example 6.8(b) a rank three geometry $\Sigma$ with a group of automorphisms $G$ such that $G$ is flag-transitive on $\Sigma$ but $G$ is not flag-transitive on the normal quotient $\Sigma / N$. However, since its rank two truncations are not connected it is not residually connected.

**Question 7.11.** Does there exist a residually connected geometry $\Gamma$ with group of automorphisms $G$ such that $G$ is flag-transitive on $\Gamma$ but not flag-transitive on some normal quotient $\Gamma / N$?
8 Shadowable geometries

Consider a finite set $S$ with $v > 1$ elements and an integer $k$ with $0 < k < v$. Let $X_i$ denote the set of all $(i + 1)$-subsets of $S$ for $i \in I = \{0, 1, \ldots, k - 1\}$. On the set $X = \bigcup_{i \in I} X_i$ we define the relation $\ast$ to be (symmetrized) inclusion and the type $t(\alpha)$ of an element $\alpha \in X$ is simply its cardinality minus 1. It is easy to verify that $(X, \ast, t)$ is indeed a geometry. We call it the \textit{subset geometry} of rank $k$ on $v$ elements and denote it by $ssg(v, k)$.

**Remark 8.1.** The subset geometry $ssg(v, k)$ is the \{1, 2, \ldots, $k$\}-truncation of the thin building of type $A_{v-1}$. In particular, the diagram of $ssg(v, k)$ is the path $(0, 1, \ldots, k-1)$ of length $k - 1$.

For a type $i \in I$ we define the $i$-\textit{shadow} of an element $\alpha$ of a geometry to be the set of all elements of type $i$ incident with $\alpha$. The $i$-shadow of $\alpha$ is written $\sigma_i(\alpha)$.

**Definition 8.2.** A geometry $\Gamma = (X, \ast, t)$ with specified type $0 \in I$ will be called \textit{shadowable} provided the shadow operator $\sigma_0$ is an embedding of $\Gamma$ into a subset geometry $ssg(v, k - 1)$ with $|t^{-1}(0)| = v$.

**Lemma 8.3.** Let $\Gamma$ be a shadowable geometry and let $A \leq \text{Aut}(\Gamma)$. Then $\Gamma \backslash A$ is a geometry. Moreover, if $G$ is flag-transitive on $\Gamma$ with $A \triangleleft G$ then $G$ acts flag-transitively on $\Gamma \backslash A$.

**Proof.** Since $\Gamma$ is shadowable, there is an ordering $< \leq$ on the types such that given $i, j \in I$ we have $i < j$ if, given $\alpha$ of type $i$ and $\beta$ of type $j$, $|\sigma_0(\alpha)| < |\sigma_0(\beta)|$. Let $F_A$ be a flag in $\Gamma \backslash A$ with type set $\{i_1, \ldots, i_l\}$ and suppose that $i_1 < i_2 < \cdots < i_l$. This ordering defines a tree on $\{i_1, \ldots, i_l\}$ and so by Lemma 7.7 for each $B_i \in F_A$ of type $i$, there exists $\beta_i \in B_i$ such that $\beta_1 \ast \beta_2 \ast \cdots \ast \beta_i$. Thus $\sigma_0(\beta_1) \subset \sigma_0(\beta_2) \subset \cdots \subset \sigma_0(\beta_l)$ and hence $F = \{\beta_1, \ldots, \beta_l\}$ is a flag in $\Gamma$ which projects onto $F_A$. Thus by Lemma 2.5 $\Gamma \backslash A$ is a geometry. Moreover, if $G$ is flag-transitive on $\Gamma$ with $A \triangleleft G$ then Corollary 6.4 implies that $G$ is also flag-transitive on $\Gamma \backslash A$.

We have the following construction which allows any shadowable geometry to be lifted to a larger geometry which has the original geometry as a quotient.

**Construction 8.4.** Let $\Gamma$ be a shadowable geometry of rank $r$. Let $v = |t^{-1}(0)|$ and for each $i \in I \backslash \{0\}$, let $\ell_i = |\sigma_0(\alpha)|$ for some element $\alpha$ of type $i$. Since $\sigma_0$ is a morphism, $\ell_i$ is independent of the choice of $\alpha$.

For each $n > 2$ and $j$ such that $1 < j < n$, we define a new geometry $\Gamma^{n-j}$ also of rank $r$. The elements of type 0 are the vertices of the complete multipartite graph $\Sigma$ with $v$ parts of size $n$ and we label the partite blocks of $\Sigma$ by the elements of $\Gamma$ of type 0. Then for each $i \in I \backslash \{0\}$, the elements of type $i$ of $\Gamma^{n-j}$ are the complete $\ell_i$-partite subgraphs of $\Sigma$ with blocks of size $j$ whose blocks are labelled by the elements of $\sigma_0(\alpha)$ for some element $\alpha$ of $\Gamma$ of type $i$. Incidence is given by natural inclusion in the graph $\Sigma$.

**Theorem 8.5.** Let $\Gamma^{n-j}$ be obtained from Construction 8.4.

1. $\Gamma^{n-j}$ is a geometry.

2. Let $H$ be a vertex-transitive group of automorphisms of $\Gamma$. Then $G = S_n \wr H$ acts vertex-transitively on $\Gamma^{n-j}$.

3. If $H$ is flag-transitive on $\Gamma$ then $G$ is flag-transitive on $\Gamma^{n-j}$.
4. Let $N = S^n_v \triangleleft G$. Then $\Gamma_{N} \cong \Gamma$.

Proof. Since $\Sigma$ is a complete multipartite graph and flags of $\Gamma_{n,j}$ are obtained from flags of $\Gamma$, it follows that each flag of $\Gamma_{n,j}$ is contained in a chamber and hence $\Gamma_{n,j}$ is a geometry. Clearly, $G = S_n \wr H$ is a group of automorphisms and the assertion about flag-transitivity follows. Let $N = S^n_v \triangleleft G$. The orbits of $N$ on the elements of type $i$ correspond to the elements of $\Gamma$ of type $i$ and so $\Gamma_{N} \cong \Gamma$. □

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