THE HUBBLE ULTRA DEEP FIELD

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ABSTRACT

This paper presents the Hubble Ultra Deep Field (HUDF), a 1 million s exposure of an 11 arcmin2 region in the southern sky with the Advanced Camera for Surveys on the Hubble Space Telescope using Director’s Discretionary Time. The exposure time was divided among four filters, F435W (B153), F606W (V606), F775W (i775), and F850LP (z850), to give approximately uniform limiting magnitudes mAB ∼ 29 for point sources. The image contains at least 10,000 objects, presented here as a catalog, the vast majority of which are galaxies. Visual inspection of the images shows few if any galaxies at redshifts greater than ∼4 that resemble present-day spiral or elliptical galaxies. The image reinforces the conclusion from the original Hubble Deep Field that galaxies evolved strongly during the first few billion years in the infancy of the universe. Using the Lyman break dropout method to derive samples of galaxies at redshifts between 4 and 7, it is possible to study the apparent evolution of the galaxy luminosity function and number density. Examination of the catalog for dropout sources yields 504 B153 dropouts, 204 V606 dropouts, and 54 i775 dropouts. The i775 dropouts are most likely galaxies at redshifts between 6 and 7. Using these samples, which are at different redshifts but derived from the same data, we find no evidence for a change in the characteristic luminosity of galaxies but some evidence for a decrease in their number densities between redshifts of 4 and 7. Assessing the factors needed to derive the luminosity function from the data suggests that there is considerable uncertainty in parameters from samples discovered with different instruments and derived using independent assumptions about the source populations. This assessment calls into question some of the strong conclusions of recently published work on distant galaxies. The ultraviolet luminosity density of these samples is dominated by galaxies fainter than the characteristic luminosity, and the HUDF reveals considerably more luminosity than shallower surveys. The apparent ultraviolet luminosity density of galaxies appears to decrease from redshifts of a few to redshifts greater than 6, although this decrease may be the result of faint-end incompleteness in the most distant samples. The highest redshift samples show that star formation was already vigorous at the earliest epochs at which galaxies have been observed, less than 1 billion years after the big bang.

Key words: astronomical data bases: miscellaneous — early universe — galaxies: evolution — galaxies: high-redshift

Online material: color figure, machine-readable tables

1. INTRODUCTION

A primary motivation for deep exposures of the sky has been to detect the most distant objects allowed by the observing technology. Over the last 10 yr, the use of ground-based telescopes combined with the Hubble Space Telescope (HST) has produced large samples of galaxies at redshifts as high as 5 to study early structure formation and the assembly of stars into present-day galaxies (Steidel et al. 1996a, 1996b, 1999; Ellis 1998; Giavalisco 2002). These programs successfully revealed the distant populations recognized for several decades as important for understanding how the present-day universe came to be (Eggen et al. 1962; Partridge & Peebles 1967a, 1967b; Tinsley 1972a, 1972b). Because of the complications arising from star formation, gas dynamics, and feedback into the early intergalactic medium, theoretical predictions about the earliest galaxies are challenging, and the subject has been driven mainly by observations.

Even though it has been possible to detect galaxies at redshifts above 1, it has been difficult to determine the redshifts and thus distances to objects from images only, where large samples may be rapidly assembled. Early workers recognized that LyC radiation should be especially prominent around the first generation of galaxies, despite some uncertainty about the amount of scattering and absorption, and there should be a strong edge or break in the rest-frame UV spectra at 912 Å owing to absorption by hydrogen internal to the galaxies and in the intergalactic medium (e.g., Partridge 1974; Davis & Wilkinson 1974; Koo & Kron 1980). Subsequently, C. Steidel and D. Hamilton (Steidel & Hamilton 1992; Steidel et al. 1996a, 1996b) developed search techniques to exploit the Lyman edge using broadband colors to find galaxies with a paucity of short-wavelength flux: the so-called dropout galaxies. This technique has proven most productive in discovering large samples of high-redshift galaxies in multiband images.
There are now samples of several thousand galaxies at redshifts between about 2 and 5 (Steidel et al. 1999, hereafter SAGDP99; Steidel et al. 2003; Giavalisco et al. 2004).

When it became evident that the most distant galaxies were characterized by compact high surface brightness features (Driver et al. 1995), the HST took a prominent role in the study of young galaxies. An important advance came from the Hubble Deep Field (HDF; Williams et al. 1996), a four-band, 0.5 million s exposure with the Wide Field Planetary Camera 2 (WFPC2). This seminal program using 150 orbits of Director’s Discretionary Time on HST uncovered a large number of sources at redshifts above 1 that would have been difficult to discover from the ground. The HDF revealed a population of small, irregular galaxies that often appeared in pairs or small groups. Much of the light from these objects was of high surface brightness—owing to high rates of star formation—but concentrated, requiring the resolution of HST to identify them as distant galaxies as opposed to red stars, for example. The extension of the deep-field approach to the southern hemisphere (Williams et al. 2000) confirmed the main conclusions of the HDF but also showed the limitations of a pencil-beam survey in drawing broad conclusions about distant populations; cosmic error within small fields can be substantial.

Several advances since the HDF suggested that even deeper observations could reveal important aspects of the way that galaxies were created. The standard cosmology holds that the atoms in the universe were neutral following recombination at a redshift $z \sim 1100$ until somewhere around $z \sim 6–10$, at which time they were reionized by stars and black holes. The first observation of this epoch came with detection of the Gunn-Peterson hydrogen edge in the spectra of distant quasars discovered in the Sloan Digital Sky Survey (Becker et al. 2001; Fan et al. 2002), putting the redshift of complete reionization around 6. The *Wilkinson Microwave Anisotropy Probe* experiment made an indirect determination of a reionization era that started as early as redshift 11 (Kogut et al. 2003; Spergel et al. 2003, 2006). Cold dark matter models with a cosmological constant had some constraints that were not in accord with such an early epoch of reionization (Frenk et al. 1985), although most of these models have sufficient freedom to accommodate even the most discrepant data. Precise determination of the reionization history of the universe remains one of the important goals of observational astronomy.

The luminosity function inferred from the HDF suggested that searching a wider area to less depth than the HDF would be efficient at picking up large populations of high-redshift galaxies. An important advance since the HDF was the Great Observatories Origins Deep Survey (GOODS; Giavalisco et al. 2004). GOODS used the Advanced Camera for Surveys (ACS; Ford et al. 2003) on HST to image an area 30 times larger but 1 mag shallower than the HDF. The GOODS sample contains more than 60,000 galaxies with photometric magnitudes in four bands, $B_{435}$ (F435W), $V_{606}$ (F606W), $i_{775}$ (F775W), and $z_{850}$ (F850LP), and has sufficient resolution to study structures as small as 1 kpc at redshifts approaching 6. This sample is excellent for statistical studies of bright galaxies at high redshifts.

Deep fields have an advantage over shallow fields in studying the faint end of the luminosity function and for increasing sample sizes when the slope of the luminosity function is large near the limiting magnitude of the survey. For a steep slope, the sample size will increase faster by investing additional observing time in more exposures on a single field rather than covering more area. The luminosity function at high redshifts is imprecise, but the current evidence indicates that it is consistent with a Schechter function (Schechter 1976) with a characteristic luminosity $L_*$, somewhat brighter than the local value and a faint-end slope steep enough to warrant investment in a deep field (SAGDP99; Gabasch et al. 2004a, 2004b).

The redshift at which the limiting magnitude of GOODS makes a deep field preferable to a wide field can be estimated using a standard Schechter function. A deep field becomes preferable at a redshift greater than 5, where the GOODS limiting magnitude is $\sim L_*$, depending on the exact assumptions about how $L_*$ evolves with redshift. The upper limit to the redshifts of the objects in a deep optical survey is when the Lyman edge goes beyond the longest wavelength filter. A practical limit for the ACS is when intergalactic absorption shortward of Ly$\alpha$ shifts through the $z_{850}$ filter, $z \sim 7.4$. A deep field should produce samples of objects in the range $5 \leq z \leq 7$ that are fainter than those found in GOODS and other wide surveys and allow a good characterization of the luminosity function in the early universe.

It is most important to characterize the luminosity function below $L_*$ to see the transition from exponential to power-law form, to measure the slope, and to assess the total luminosity of faint galaxies. The GOODS survey was limited to studying galaxies at the bright end of the luminosity function for redshifts greater than about 5. Even for lower redshifts, a deep field is useful to observe galaxies fainter than the characteristic brightness, providing important information about samples in the intermediate-redshift range $2 < z < 5$, where much of the early star formation in the universe took place. There is a strong degeneracy between derivations of object density and characteristic luminosity unless the luminosity function is well characterized below $L_*$. Such a degeneracy hampers the interpretation of shallow surveys even with large samples.

As shown in §2, it is possible to reach well below $L_*$ out to redshifts near 7 with ACS on HST. This capability motivated a deep ACS field.

The appearance of high-redshift galaxies in the HDF and shallower surveys indicates substantial evolution in size and structure between early times and today. This evolution was already known at the time of the HDF, and subsequent observations tend to confirm the conclusion that the galaxy populations look markedly different at high redshift compared to the present time. But the apparent morphology of high-redshift galaxies is affected strongly by the loss of low surface brightness features owing to cosmological dimming. An important way to test whether the loss of these features significantly distorts our perception of galaxies at high redshift is to make deeper observations of the sample at intermediate redshifts. Thus, an ultradeep field can provide an important complement to the pioneering observations of the HDF, GOODS, and ground-based surveys searching for low surface brightness components of faint galaxies.

It was evident that a deep field with the new capabilities of HST following the installation of the ACS could address several important issues in early galaxy formation. In addition to augmenting the samples of galaxies at redshifts greater than 2, there was also the tantalizing possibility of pushing back the observational boundaries to redshifts greater than 6 to reach the reionization epoch. With these motivations in mind and following the same philosophy pioneered by R. Williams for the HDF, we held a series of meetings asking for advice on the scientific importance of another deep field and then assembled a Scientific Advisory Committee with a wide range of expertise to recommend specific parameters for the survey: choice of field, choice of filters, and depth needed for a meaningful advance.

As with the original HDF, our purpose was to provide a public database using Director’s Discretionary Time on the HST for community use. This paper emphasizes the parameters of the database rather than the subsequent analysis, but it provides
a first-order analysis of the data to assess changes in the galaxy populations from the highest observable redshifts until the present.

Thus, we assembled a team at the Space Telescope Science Institute (STScI) to create the deepest visual-band image of the universe to date and put the observations in the public domain for community analysis. Like the HDF, this is a multicolor, pencil-beam survey in a single ACS field. We call the resulting multicolor image the Hubble Ultra Deep Field (HUDF).

2. OBSERVATIONS

2.1. Field Selection

The field choice derived from a desire to minimize the celestial foreground radiation; maximize the accessibility to other astronomical observatories; maximize the overlap with extant or planned deep observations at X-ray, infrared, and radio wavelengths; and maximize the observing efficiency of HST. The original HDF was located in HST’s continuous viewing zone (CVZ) to allow uninterrupted observations over a long period. The background light in CVZ orbits is often bright when observing in the part of the orbit grazing the bright Earth limb. The HDF overcame this limitation by taking images in the ultraviolet filter, F300W, during the bright periods, because WFPC2 images in this filter are detector-noise-limited and relatively unaffected by increased background. The Wide Field Channel (WFC) of ACS is not sensitive at ultraviolet wavelengths, and the enhanced background of the bright CVZ orbits would seriously limit their usefulness. We therefore decided not to require that the target field be located in the CVZ, since it would not enhance the efficiency of the observations.

Zodiacal dust within approximately 30° of the ecliptic plane is bright for HST; it was desirable to locate the field as far from the ecliptic as possible. Declinations north of 35° are inaccessible from all major Southern Hemisphere observatories, particularly the planned Atacama Large Millimeter Array (ALMA), designed to be an important tool for observations of distant galaxies. Declinations south of −40° are inaccessible from Hawaii and all observatories northward. At the outset we concentrated on fields between −40° and +35° declination and more than 35° from the ecliptic plane.

Within this declination range there are a few places with very low Galactic dust and substantial investments of observing time from other programs. The most prominent is the Chandra Deep Field South (CDF-S), a large (15′ × 15′) field located in the direction α = 3h30m, δ = −28°. This field has very low Galactic cirrus emission and atomic hydrogen column density (Schlegel et al. 1998), it passes through the zenith at the major observatories in Chile (the Very Large Telescope, Cerro Tololo Inter-American Observatory, Gemini South, Magellan, and ALMA), and it is accessible from as far north as the Very Large Array site in New Mexico. Furthermore, the CDF-S already has a substantial investment in deep X-ray observations with Chandra and XMM-Newton, and there are existing ACS observations through GOODS (Giavalisco et al. 2004), allowing some useful comparisons for the HUDF. There are also deep infrared observations with the Spitzer Space Telescope (Dickinson et al. 2004).

The CDF-S is larger than a single ACS field; several additional criteria guided the exact choice of pointing within it. The X-ray sensitivity with Chandra varies across the field, and it was desirable for the HUDF to coincide with a region of good X-ray sensitivity. There are several interesting objects identified through GOODS that deep observations would be most useful for, specifically, a galaxy at redshift 5.8 and an old supernova. We centered the field such that the high-redshift galaxy and old supernova were both covered and the X-ray sensitivity was also very good. This choice produced a field centered on R.A. = 3h32m39s, decl. = −27°47′29″ (J2000.0). Table 1 lists the major characteristics of this field.

2.2. Filters

The filter choice was identical to that chosen by the GOODS team. This choice provides enough color information for rudimentary classification of objects and enough wavelength coverage to search for the highest redshift galaxies. It also makes possible an easy comparison of samples derived from both surveys. To detect objects at the highest possible redshifts, the observations needed to include the longest wavelength filter, F850LP (z850), a band that was sufficiently insensitive in WFPC2 (F814W) to limit its use for the HDF. The adjacent F775W (i775) filter gives minimal overlap but contiguous wavelength coverage. Together, these two bands provide excellent sensitivity to the highest redshift objects detectable with ACS, the i775-dropout sources, and are mandatory to search for objects at redshifts approaching 7.

Four bands are desirable to provide crude spectroscopic analysis of the objects. Since the long-wavelength observations are background-limited, additional sensitivity can be gained by adding images at shorter wavelengths without loss of signal-to-noise ratio (S/N). The V606 filter, F606W, is immediately adjacent to i775, broad, and provides excellent sensitivity to all objects at redshifts less than about 4.

The HDF incorporated an ultraviolet filter useful for identifying dropout sources at redshifts near 3. The ACS WFC is optimized for red wavelengths, making ultraviolet observations relatively insensitive. Since a primary goal was to identify samples at higher redshifts than the HDF, we chose the bluest filter to be the B335 band, F435W, immediately adjacent to the V606 band. Following the conventions of the GOODS team, the bands are hereafter called B335, V606, i775, and z850.

There are two other advantages to using the same filter set as GOODS. The overlap between the GOODS CDF-S field and the HUDF makes it possible to compare objects directly in both surveys to calibrate completeness estimates for the shallower survey. Furthermore, science analyses can be carried out on the two data sets using identical methods and minimizing systematic differences.

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### Table 1: HUDF Field Characteristics

| Characteristic                  | Value                      |
|-------------------------------|----------------------------|
| R.A.                          | 3 32 39.0                  |
| Decl.                         | −27 47 29.1                |
| i                             | 223.6                      |
| b                             | −54.4                      |
| Eclipse latitude              | −45°2                      |
| Size                          | 200′ × 200′                 |
| Area                          | 11.0 arcmin²               |
| Position angle                | ~42°                       |
| E(B − V)                      | 0.008                      |
| H I column density            | 7.9 × 10¹⁹ cm⁻²             |
| Radio sources                 | Two 300 mJy (365 MHz) at ~10′|
|                              | One 1 Jy (408 MHz) at 51′   |

Note.—Units of right ascension are hours, minutes, and seconds, and units of declination are degrees, arcminutes, and arcseconds.
Figure 1 plots the total detection efficiency for the four bands used for the observations. The figure includes the spectrum of a model galaxy at a redshift of 5.8 for comparison. Figure 1 shows that this very high redshift galaxy produces a sharp drop in flux between $z_{850}$ and $i_{775}$, with no flux at all in the shorter wavelength bands. The relative detection efficiency also indicates the need for longer exposures in the longest wavelength bands to detect objects whose spectra are either flat or blue, typical of star-forming galaxies at high redshift.

### 2.3. Depth

There are several ways to estimate the depth needed to address the different problems described in § 1. However, we caution at the outset that so little is known about objects at the highest redshifts of interest that a conservative approach would require depths well beyond those possible even with HST. We recognized at the outset that our goal was to obtain as deep an observation as possible and that the depth would be constrained by the available pool. The resulting sensitivity is, nevertheless, well-suited to make progress on each issue.

We adopt the concordance cosmology, $\Omega_{\Lambda} = 0.73$, $\Omega_{M} = 0.27$, and $h = 0.71$, throughout this paper for all analyses.

The primary goal was to detect a statistically significant sample of galaxies at redshifts between 5 and 7. We set this goal at about 100 objects. Two additional goals are to study the luminosity function of high-redshift galaxies at the faint end down to $\sim 0.1L_{*}$ and to observe low surface brightness features in galaxies that are missed in shallower surveys such as GOODS and the HDF, both of which will be aided by the faintest limiting magnitude that can be achieved by HST. The following paragraphs estimate what might be achieved with a limiting AB magnitude of $\sim 29$ mag, for example.

Assuming galaxy luminosity distributions are described by a Schechter function, it is possible to estimate the number of galaxies accessible to observation in any volume element of the universe. SAGDP99 determined a characteristic apparent magnitude at redshift 3, $m_{s}(3)$, of 24.5 (B band) in the rest-frame ultraviolet, corresponding to $M_{r} = -20.8$ corrected to the assumed cosmology; the local value is $-20.2$ (Schechter 1976). Assuming $M_{r} = -20.2$, $\phi_{*} = 0.016$ Mpc$^{-3}$, and $\alpha = -1.6$, the number of galaxies detected as a function of redshift per unit redshift in a single field of $\Delta \Omega$ sr (11 arcmin$^{2}$ for ACS) is

$$\frac{dN}{dz} = \Delta \Omega_{\text{ACS}} \frac{dV}{dz} \int_{X(z)}^{\infty} \phi_{*} L^{*} e^{-L} dL,$$

(1)

where $dV/dz$ is the comoving volume and the fraction $x$ of $L_{*}$ detectable with limiting magnitude $m_{\text{lim}}$ is

$$x(z) = \frac{D_{L}(z) L_{*}}{(1 + z)} 10^{[(M + k(z) - m_{\text{lim}})/2.5]},$$

(2)

where the luminosity distance $D_{L}$ is in units of 10 pc and $k(z)$ is the k-correction at redshift $z$. These equations may be evaluated numerically; the results are given in Table 2 for an assumed magnitude limit between 28 and 29. We also calculated the expected number of objects appearing in the $V_{606}$, $i_{775}$, and $z_{850}$ bands assuming all objects had the spectrum of a source undergoing continuous star formation for 100 Myr (Bruzual & Charlot 2003) and accounting for intergalactic hydrogen absorption (Madau 1995) to illustrate where the objects drop out of each filter.

The numbers in Table 2 are certainly much larger than a real survey would see. We have not attempted to correct for many observational effects that would preclude galaxy detection in a survey or for the expected mixture of source sizes, types, colors, etc. Furthermore, the density $\phi_{*}$ of distant populations appears to be several times smaller than the local value used in these calculations (SAGDP99). The point of this estimate is to show that the expected number of sources is so large that even a few percent detection probability would yield statistically useful samples of galaxies.

It is evident from Table 2 that even a detection limit of 28 mag in $z_{850}$ would easily satisfy the goal of detecting $\sim 100$ objects above redshift 5. It would also reach below $L_{*}$ at redshifts approaching 7. There are several large uncertainties that could change these numbers in either direction: if $L_{*}$ continues to increase beyond redshift 3 (e.g., Gabasch et al. 2004a, 2004b), there will be more faint objects to increase the counts and move further into the faint end of the luminosity function; however, if $\phi_{*}$ decreases owing to either a smaller number density of galaxies in the early universe or cosmic error, the number of detected galaxies will decrease. The two effects offset one another for number counts and introduce a difficulty of interpretation without a well-characterized luminosity function.
A $z_{850}$-band limiting magnitude of 28 requires of order 100 orbits of dedicated HST observations. The maximum available was 400, and those needed to be divided among the four bands to give adequate spectral information. We chose to allocate 144 orbits each to the $z_{850}$ and $i_{775}$ bands, with estimated limiting magnitudes of 28.7 and 29.2, respectively. The remaining 112 orbits were split equally between $B_{435}$ and $V_{606}$, whose estimated limiting magnitudes were then 29.1 and 29.3. With these sensitivities the HUDF would, therefore, move firmly into the range needed to assemble samples of high-redshift galaxies and might even see substantial evolution in the properties of galaxies when compared with later epochs.

2.4. Schedule and Field Orientation

The observations were scheduled for two periods during which the roll angles could be controlled to produce a nearly square image. Scheduling 400 orbits at the same pointing and with constrained orientations required the use of four roll angles in all: $40^\circ$, $44^\circ$, $310^\circ$, and $314^\circ$ for the position angle of the +U3 axis on the sky to increase the target visibility and facilitate scheduling. Table 3 lists the schedule of observations in orbits for each filter.

Each observation or visit consisted of two orbits with two exposures per orbit. The exposure time was typically 1200 s, but in a few cases the exposures had to be shortened to 850 s. The total exposure time is just under 1 million s.

2.5. Small-Scale Pointing: Dithers

In addition to the large rotations between different phases of the observations that were required for scheduling, smaller shifts in telescope pointing were applied to different observations at the same position angle. These small changes in pointing between exposures, referred to as dithers, were introduced on two scales.

First, small-scale dithers were applied to each of the four exposures within a two-orbit visit. This dither pattern improved the sampling of the final image by introducing half-pixel offsets. The ACS WFC detector critically samples the point-spread function (PSF) in the reddest bands but significantly undersamples the PSF at shorter wavelengths. Such undersampling leads to loss of spatial information and aliasing artifacts. The introduction of subpixel dithering improves the sampling and allows the reconstruction of a higher resolution final image and a reduction of artifacts.

In the case of ACS WFC, half-pixel dithers or small integer numbers of pixels plus a half-pixel in both $x$ and $y$ directions provide adequate sampling. The integer pixel components of the dithering were chosen to create the most compact dither pattern that ensured that a bad row or column could not overlap in the combined image because the pointings were always at least 1.5 pixels away from others in both $x$ and $y$. This final four-point dither, suggested by S. Casertano, is given in Table 4. The most compact pattern was chosen because the exact subpixel shifts will be different far from the center of the detectors owing to the very large nonlinear component of the ACS WFC optical distortion. The dither pattern minimizes this effect and ensures good sampling across the field.

Additional dithers of approximately 3$''$ and 6$''$ in length in the direction perpendicular to the gap between the two ACS WFC chips were introduced between visits. These offsets ensure that the regions of sky falling in the gap between the two ACS WFC chips had at least two-thirds of the exposure of the rest of the field and hence minimized the lack of uniformity of the final exposure map.

3. DATA ANALYSIS

3.1. Basic Data Reduction

Each of the ACS WFC exposures was processed through the standard ACS data pipeline, CALACS. The first step removed the bias level, subtracted the dark current, corrected the flat field and gain variations, eliminated known bad pixels, and calculated the photometric zero point.

To achieve optimal calibration, several reference files were created specifically for these observations: improved dark-current correction files (hyperdarks), improved flat fields, and bad pixel files.

The hyperdarks were created using all the dark-current frames from the 6 month period encompassing the HUDF observations. These files provide higher S/Ns than the typical dark reference files that are subtracted during standard calibration and provide a more accurate representation of the overall dark-current structure appropriate to the HUDF exposures.

New flat-field images for each filter were produced by applying a flat-field technique that corrects only low spatial frequency variations based on stellar photometry of 47 Tuc. These new flat-field images (L-flats) produced a more uniform sky level across the images than the standard pipeline products. After recalibrating the data with these L-flats, the images had residual flux of order 2% of the sky level that we ascribe to scattered light from bright sources outside the field of view. We produced images of these residuals from the recalibrated images and subsequently removed the scattered light by the following procedure:

1. All exposures from the pipeline were combined to create an image of the field.
2. All astronomical objects were identified in this image to create a mask that eliminated all pixels with detectable light from an object; this process also provided improved cosmic-ray masks.
3. A median image was created from the original calibrated exposures using the combined object masks and cosmic-ray plus bad-pixel masks to exclude all pixels affected by celestial sources, cosmic rays, or bad pixels.

### Table 3

| Date Range       | P.A. (deg) | $B_{435}$ | $V_{606}$ | $i_{775}$ | $z_{850}$ |
|------------------|------------|-----------|-----------|-----------|-----------|
| 2003 Sep 24–2003 Oct 28 | 310        | 6         | 8         | 18        | 18        |
| 2003 Sep 24–2003 Oct 28 | 314        | 22        | 20        | 48        | 56        |
| 2003 Dec 4–2004 Jan 15 | 40         | 6         | 8         | 18        | 20        |
| 2003 Dec 4–2004 Jan 15 | 44         | 22        | 20        | 50        | 50        |

| Total orbits                      | 56         | 56        | 144       | 144       |
| Total observation time (ks)       | 134.9      | 135.3     | 347.1     | 346.6     |

### Table 4

| Dither Pattern | $x$ (arcsec) | $y$ (arcsec) | $x$ (pixels) | $y$ (pixels) | Exposure No. |
|----------------|--------------|--------------|--------------|--------------|--------------|
| 0.0000         | 0.00000      | 0.0          | 0.0          | 0.0          | 1            |
| 0.1488         | 0.08595      | 3.0          | 1.5          | 2            |
| 0.2232         | 0.24075      | 4.5          | 4.5          | 3            |
| 0.0744         | 0.15480      | 1.5          | 3.0          | 4            |
4. The median image was convolved with a 100 pixel wide smoothing function corresponding to the spatial frequency of the flat-field residuals.

5. The calibrated files were divided by this smoothed median image to produce another image of the sky.

6. This sky image was scaled and subtracted from each individual calibrated image to remove the scattered light.

There is a bad-pixel file specific to the HUDF data, containing a number of additional bad columns and other defects that were not present in the standard data quality arrays when the data were taken. The bad-pixel file for each band was created after correcting Poisson noise from any objects. All 800 images were subsequently combined using both median and averaging to produce an image that showed the median or average deviation of each pixel. Additional bad pixels were identified as those exceeding a threshold set to 5 times the variance of the distribution ("$\sigma$-clipping"). This technique was especially valuable in identifying charge traps not present in the original data-quality file.

Finally, the bias-level correction performed by CALACS did not fully remove the bias levels in the four amplifier quadrants but left residual offsets of a few tenths of a photoelectron. These residuals were corrected by first reversing the multiplicative flat-field correction, solving iteratively for the residual bias differences between the quadrants, and removing these differences before reapplying the flat field.

The ACS WFC geometric distortion calibration developed by King et al. (2005) given for ACS by Anderson & King (2006) from large numbers of images of the globular cluster 47 Tuc provided a means to refine the astrometric coordinates of the final images. This calibration includes filter-dependent scale variations, new fourth-order correction polynomials, and additional distortion correction images to model remaining systematic effects. The latter cannot be modeled by polynomials of lower order but can introduce shifts of up to 0.2 ACS WFC pixels. The inclusion of these corrections into the drizzle software (Fruchter & Hook 2002) that was used for the image combination has reduced the rms geometric correction error to significantly less than 0.1 pixels across the full field.

3.2. Image Combination

The calibrated images were combined into a single image for each filter by means of the MultiDrizzle program (Koekemoer 2002). This program first performs sky subtraction on each input exposure, after which it uses the "drizzle" approach (Fruchter & Hook 2002) with tools developed for the HUDF to correct for the geometric distortion in each exposure and remove the shifts and rotations that were introduced by the observational dither pattern, thereby producing a set of geometrically rectified output images that are all registered onto a common grid.

The MultiDrizzle program then combined all the rectified images for each band to create a clean median image after having rejected the highest and lowest values at each pixel to help minimize the effect of cosmic rays and negative-valued pixels. The clean median image was then transformed back to the original distorted frame of each input exposure to identify cosmic rays.

The algorithm for identifying cosmic rays depends on comparing the original input image, $I_{in}$, with the clean image, $I_{ct}$, as well as the derivative of the clean image, $\Delta I_{ct}$, to reject pixels deviating from the clean image using a technique similar to that employed for the HDF but with parameters tuned specifically for the HUDF (cf. Williams et al. 1996). The algorithm identifies cosmic rays using the following criterion:

$$|I_{in} - I_{ct}| > S\Delta I_{ct} + \frac{S}{G}\sqrt{\sigma_{in}^2 + G|I_{ct} + I_{sky}|},$$

where $S$ was set to 1.5, $S/N$ was set to 3.5, $\sigma_{in}$ is the readout noise, $G$ is the electronic analog-to-digital conversion ratio, and $I_{sky}$ is the sky value measured in the original input image. This procedure is essentially $\sigma$-clipping, with the addition of the derivative image, which helps to soften the rejection and prevents pixels from being incorrectly identified as cosmic rays in regions of extremely sharp gradients, such as near bright stars or galaxy cores. A second iteration using a lower level of statistical significance for the detection threshold identified additional pixels to reject surrounding those that were rejected in the first iteration. This technique ensured robust rejection of cosmic rays while at the same time avoiding overrejection of useful but noisy pixels in bright objects.

The resulting cosmic-ray masks were used as input to the final drizzle combination of all the images. Each image was weighted by the inverse variance of the exposure at the mean sky level as calculated from the noise model before combination. This choice of weighting ensured that the inverse variance of the final image was the sum of the inverse variances of the input images. An input variance image was calculated separately for each exposure, taking into account the flat-field variation, the sky level, the read noise and dark current, and all the bad-pixel information.

This step essentially performs a weighted sum of the input images and allows input pixels to be shrunk by a specific amount before being mapped onto the output plane. The final pixel scale was set to 0.6 of the input ACS pixels or 0.030 pixel$^{-1}$. Since this scale provides Nyquist-limited sampling of the PSF in all four bands, it is the optimum pixel size to use. It was also the same as that used for the GOODS data products, allowing direct comparisons of the data sets without transformation.

A number of tests provided a means to optimize the choice of drizzle parameters, in particular to examine the effect of the drizzle kernel on the uniformity of the output weight maps and the extent of the noise correlation in the final drizzled image. Drizzle provides the ability to shrink the input pixels before mapping them onto the output plane, which reduces the degree of correlated noise but can lead to large variations in the output weight map if there are insufficient numbers of images. We examined the weight-map statistics in detail for a wide range of kernel sizes (given by the value of the drizzle parameter pixfrac), aiming to ensure that pixfrac values ranging from 0.3 down to 0 did not introduce too large a degree of variation in the weight map.

Since the HUDF has such a large number of pointings in each band with a good sampling of the subpixel space, the weight map was uniform and well behaved across the entire central region of the field, including the intersection of the chip gaps, which typically had half the exposure coverage of the remainder of the field, even with pixfrac = 0. Therefore, the final images were drizzled using a point kernel (i.e., setting pixfrac = 0), corresponding to pure interlacing, so that each input pixel maps onto only a single output pixel. This choice has the advantage of minimizing the amount by which the output image has been processed (convolved with a smoothing function), thus providing the sharpest possible image and the least amount of correlated noise.
3.3. Data-Quality Assessments

A series of tests confirmed the quality of the PSF in the final combined images. These aimed to quantify the extent to which the original HST PSF could be recovered, as well as verifying that the astrometric alignment of the full set of 800 images was sufficiently accurate not to affect the resulting PSF. A sample of isolated stars was identified across the entire HUDF image, covering a range of locations and brightnesses. PSF fits produced radial profiles of these stars, as well as determining quantities such as their full width at half-maximum (FWHM), enclosed flux, and Moffat function fit parameters. The mean FWHM of the stars was 0.084 in F435W, 0.079 in F606W, 0.081 in F775W, and 0.089 in F850LP, with a scatter of 1-2 mas about these values. These values agree to within 2 σ with the expected diffraction-limited values for HST after taking into account the initial convolution due to discrete sampling by the 0.05 ACS pixels, as well as PSF smearing by the charge diffusion kernel between adjacent pixels and subsequent convolution by the 0.03 output pixel size. Figure 2 presents the PSF at the center and at a position near the edge of the image.

The final image noise may be compared with the sky-limited predictions in two ways. The first is to calculate the noise in small regions that are free from obvious sources and compare with the predicted sky counts in each filter as \(-2.5 \log \left\{ S/N \left( 50/R_{\text{sky}}/t_{\text{exp}} + N \sigma_{\text{read}}^2 \right)^{1/2} / t_{\text{exp}} \right\} + ZP \), where S/N is assumed to be 10, 50 is the number of pixels in the circular aperture, \( R_{\text{sky}} \) is the count rate in photoelectrons s\(^{-1}\) pixel\(^{-1}\) from the sky, \( t_{\text{exp}} \) is the exposure time, \( N \) is the number of readouts in \( t_{\text{exp}} \) (102 for F435 and F606, 288 for F775 and F850), \( \sigma_{\text{read}} = 5 \) is the readout noise, and ZP is the zero-point magnitude (AB). This calculation gives the magnitude of a uniform disk of 50 pixels in area whose flux would be 10 times the noise in the image across the same area.

Table 5 compares the results (10 σ/02) with expected sensitivities calculated from the average sky values, readout noises, and the zero points from Table 6.1 in the ACS Handbook. The magnitudes corresponding to 10 times the rms noise of a 50 pixel area achieved in the HUDF are very close to those predicted for purely zodiacal-light-limited performance. The small differences between the predictions and the results are likely due to the use of an average sky value for the predictions as opposed to the actual sky value in the direction of the HUDF at the time of the observations. These estimates demonstrate that the ACS continued to gain sensitivity with the square root of the integration time even in exposures of more than 340 ks. The observations achieved the natural limits allowed by zodiacal emission and the overall transmission and quantum efficiency of the instrument.

The second method mimics the technique used to construct the source catalogs by adding artificial sources of known brightness and size to the data sets and using the SExtractor program (Bertin & Arnouts 1996) to recover them. These Monte Carlo tests on the F850LP image simulated the recovery of actual galaxies by using input sources similar to elliptical (bulgelike) and spiral (disklike) galaxies. The bulgelike sources in this simulation were oblate spheroids with a uniform distribution of minor/major axes (b/a) from 0.3 to 0.9 at arbitrary projection angles on the sky. The disklike sources included a variety of orientations for thin disks, and the results discussed below represent an average over the orientations. Figure 3 shows the results of the recovery simulations, plotted as contours with the recovery fractions as functions of input source radius (major axis for disks) and total source magnitude.

In these simulations there was no correction for those cases in which the artificial sources overlapped with actual objects in the image, in which case SExtractor typically did not recover the artificial sources separately. The effect was to decrease the recovery fraction as the source magnitude became fainter. It is most pronounced for the extended objects that have a higher chance of overlap. The effect is apparent in the contour plots giving recovery fractions less than 1 even for objects much brighter than the limiting magnitude.

| Filter  | Exposure (ks) | ZP | (Sky) | Predicted m\(_{\text{AB}}\) | 10 σ/02 m\(_{\text{AB}}\) | 50% Recovery m\(_{\text{AB}}\) |
|---------|---------------|----|-------|----------------|----------------|----------------|
| F435W   | 134.9         | 25.67 | 0.0284 | 29.09          | 29.08          | ...            |
| F606W   | 135.3         | 26.49 | 0.1358 | 29.29          | 29.45          | ...            |
| F775W   | 347.1         | 25.65 | 0.0780 | 29.21          | 29.45          | ...            |
| F850LP  | 346.6         | 24.86 | 0.0415 | 28.67          | 28.70          | 29.4           |

**Notes.**—ZP and (Sky) are from the ACS manual. Read noise \( \sigma_{\text{read}} = 5 \). The 50% recovery magnitude is the average disk/bulge for point sources.

**TABLE 5**

| HUDF SENSITIVITIES |

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10 See http://www.stsci.edu/hst/acs/documents/handbooks/cycle14/c06...expcalc3.html#328554.

Fig. 2.—PSF derived from stars in the image shown at two positions: near the center of the image (line) and near the edge of the image (circles).
The simulations make it straightforward to derive the limiting $z_{850}$ magnitude as a function of input source size. The contour at which 50% of the galaxies are recovered is well described by quadratic fits for input source radii $r$ (in arcseconds) between 0 and 1:

$$m_{50\text{bulge}} = 29.27 - 3.98r + 1.91r^2, \quad (4)$$
$$m_{50\text{disk}} = 29.60 - 6.40r + 1.99r^2. \quad (5)$$

The sensitivity to average surface brightness for actual galaxies also varies with source size, at least for sources smaller than 1 in radius, the ones of most interest for studying very high redshift objects.

Table 5 also shows the limiting magnitude at the 50% recovery point from the Monte Carlo simulations for a point source in $z_{850}$ (“50% Recovery”). The limiting sensitivity predicted in this way is most applicable to assessing the completeness of catalogs derived from the images. The underlying size distribution of sources is needed to calculate a robust limiting magnitude for objects in the catalogs. Although galaxies with a variety of sizes up to 1 were successfully recovered from these experiments, the recovered sizes were generally smaller than the actual artificial sources for input radii greater than about 0.2, corresponding to about 7 pixels, and the recovered magnitudes were often larger than the actual magnitudes as a result.

4. RESULTS

Figure 4 displays a color rendition of the final HUDF image cropped to display an area of uniform exposure. The color rendition allows one to distinguish red and blue galaxies easily and gives the viewer a good visual impression of the colors of typical galaxies in the HUDF. Complete data sets, as well as the catalogs described below, are available online.\footnote{See \url{http://archive.stsci.edu/prepds/udf/udf_hlsp.html}.}

\begin{figure}[h]
\centering
\includegraphics[width=\textwidth]{fig3.png}
\caption{Recovery fractions for bulge-like (left) and disk-like (right) sources as a function of input magnitude and input source radius (in arcseconds) in $z_{850}$. Contour levels, starting from the large magnitudes, are 0.1–0.9 in steps of 0.1. The recovery fractions are uncorrected for cases in which the input sources overlapped objects in the image, leading to a slight decrease in recovery fraction as both the source size and magnitude increase.}
\end{figure}

4.1. Source Catalogs

The SExtractor program (Bertin & Arnouts 1996) produced catalogs from the final drizzled ACS images. We used the GOODS version of SExtractor, which contains a few improvements in background determination and segmentation; thus, the results presented here may not be identical to those produced with the published version of the program. The inverse-variance images were used as weights for calculating the rms uncertainties associated with the flux measurements for each source. Two catalogs of sources were produced using the $i_{775}$ and $z_{850}$ images to identify the sources and the “dual-image” mode in SExtractor, using isophotes of each source determined by the selection band to measure the photometric brightness of each source in the other three bands, thereby producing isophotally matched magnitudes that can be directly compared to produce colors for each source.

Catalogs were compiled independently by three team members using the same software with slightly different search parameters. The results were essentially the same among these independent trials; one version was chosen for the final catalog. The SExtractor parameters for this catalog were optimized for the pixelscale and PSF. The FWHM was set to 0.09. Source detection required a minimum of nine contiguous pixels with a detection threshold above 0.61, with a total of 32 deblending subthresholds, and a contrast parameter of 0.03. Additional details about the SExtractor parameters are available from the electronic HUDF distribution.

The $i_{775}$ catalog from the HUDF Web site\footnote{See \url{http://archive.stsci.edu/prepds/udf/udf_hlsp.html}.} contains 10,040 sources. A visual inspection of the sources revealed a small number ($<0.1\%$) of spurious detections that are not included in the final catalog. Moreover, there are about 100 additional sources identified visually that were not picked up by SExtractor owing to their proximity to brighter sources and the inadequacy of the deblending algorithms. These sources were formally added by doing another SExtractor run with different deblending parameters. An initial list of 208 sources was produced, which
was then reduced to a total of 100 sources after visual inspection and rejection of sources that were clearly part of previously identified sources. Note that the SExtractor magnitudes of these 100 sources at bands other than $i_{775}$ are suspect owing to the close proximity of other bright objects.

The $z_{850}$ catalog contains 39 sources that are not in the $i_{775}$ catalog. This catalog can also be obtained from the HUDF Web site.

While SExtractor is useful to identify and measure the photometric properties of sources in the images, its use introduces some uncertainties that are often overlooked in subsequent analyses. Many objects consist of complicated structures that may either be lumped together as a single source or broken up into several different sources depending on the choice of deblending parameter. These choices will then affect the distribution of source sizes, for example, and could lead to false conclusions about the nature of source sizes in different populations owing to the subjective criteria involved in identifying individual sources. It could also affect the luminosity function by weighting toward either many small faint sources or fewer large brighter complexes combined as individual sources.

Similarly, the photometric magnitudes and colors depend on the approach to aperture photometry. In this paper, we select sources and measure their colors entirely with isophotal magnitudes—mag-ISO in the SExtractor output—but we subsequently use the larger Kron-like aperture photometry in the selection band—mag-AUTO—to measure total magnitudes. Thus, for example, if a source were selected for a particular sample in the $z_{850}$ band, the selection would be done on mag-ISO($z_{850}$) and the colors would be set by mag-ISO(band 1) — mag-ISO(band 2), but the final magnitudes would be scaled to make the $z_{850}$ magnitude equal to mag-AUTO($z_{850}$).

GOODS produced an image of the same field as the HUDF through the same filter set but with less exposure time. One way to check the completeness of catalogs produced with SExtractor is to compare the sources recovered from the GOODS data with the HUDF and examine the differences in the recovered magnitudes. Figure 5 shows the differences between the GOODS and HUDF catalog $z_{850}$ magnitudes as a function of HUDF $z_{850}$ for common sources that were detected by GOODS with at least 5 $\sigma$ confidence.
The red points represent sources with 50% flux radii less than 6 pixels; the black points represent sources with larger 50% flux radii. The dashed blue lines show the expected 1σ scatter from photon, background, and detector noise only in a 112 pixel area corresponding to $r_{50} = 6$.

There is generally good agreement between the two surveys. In particular, we find no systematic differences between GOODS and the UDF and no trend of galaxies becoming systematically brighter in the UDF, as expected if most galaxies had low surface brightness regions lost at the GOODS depth and recovered by the HUDF. The direct comparison also confirms that the GOODS $z_{850}$ selected catalog is complete down to $\sim 27$ mag.

The HUDF has the great advantage of using hundreds of individual images per band with extensive dithering to reduce the observational noise to very low levels and provide very high S/Ns on thousands of sources in the images. Thus, the HUDF images are well suited to explore the uncertainties introduced into source samples through the choice of parameters in algorithms such as SExtractor, since the image noise should be negligible for the brighter objects.

### 4.2. Number Counts

The number of sources grows with increasing magnitude until the limiting magnitudes are reached. Figure 6 plots the cumulative number of objects per square arcminute as a function of magnitude for $z_{850}$. This plot also includes the number counts taken from GOODS in the same units.

The HUDF and GOODS number counts per unit area are identical in slope but offset in absolute value for magnitudes less than 26.5, the stated completeness of the GOODS data. The surface density of objects in the HUDF is smaller than in GOODS by about 10% over the range 23 $< z_{850} < 26$. The HUDF number counts continue to rise until about magnitude 30, at which point incompleteness limits further increase.

### 4.3. Lyman Break Galaxies

Objects at high redshift have little to no observable flux at wavelengths shortward of the rest-frame Ly$\alpha$ line owing to the strong intergalactic absorption by hydrogen. When the redshift of the object is greater than about 3.5, the observational signature is a lack of flux in the $B_{435}$ filter but otherwise detectable emission in $V_{606}$, $i_{775}$, and $z_{850}$. At higher redshifts, the $V_{606}$ and $i_{775}$ filter fluxes also diminish relative to the longer wavelengths. The flux is said to “drop out” of the short-wavelength filter (e.g., Steidel et al. 1996a).

We identified objects as dropouts according to the following criteria, similar to those used by GOODS:

- $B_{435} - V_{606} > (1.1 + V_{606} - z_{850}),$ \hspace{1cm} (6)
- $B_{435} - V_{606} > 1.1$, \hspace{1cm} (7)
- $V_{606} - z_{850} < 1.6$, \hspace{1cm} (8)
- $S/N(V_{606}) > 5$, \hspace{1cm} (9)
- $S/N(i_{775}) > 3$; \hspace{1cm} (10)

- $V_{606}$ dropout if

  - $V_{606} - i_{775} > 1.47 + 0.89(i_{775} - z_{850})$ or 2, \hspace{1cm} (11)
  - $V_{606} - i_{775} > 1.2$, \hspace{1cm} (12)
  - $i_{775} - z_{850} < 1.3$, \hspace{1cm} (13)
  - $S/N(i_{775}) > 5$, \hspace{1cm} (14)
  - $S/N(B_{435}) < 3$ or $B_{435} - i_{775} > V_{606} - i_{775} + 1$; \hspace{1cm} (15)

- $i_{775}$ dropout if

  - $i_{775} - z_{850} > 1.3$, \hspace{1cm} (16)
  - $S/N(z_{850}) > 5$, \hspace{1cm} (17)
  - $S/N(V_{606}) < 2$ or $V_{606} - z_{850} > 2.8$. \hspace{1cm} (18)

We also used the compactness index in SExtractor, sometimes called stellarity, to reject stars in the images. Through trial and
In the area in which GOODS overlaps the HUDF, there are three $i_{775}$ dropouts in GOODS and six in the HUDF, two of which are common. The one GOODS source not in the HUDF subset has a color of 1.48 in GOODS and 0.83 in the HUDF. The four HUDF sources not in the GOODS catalog have $z_{850}$ magnitudes greater than 26. These differences can be understood because the GOODS $i_{775}$ image is shallower than the $z_{850}$ image, and noise in $i_{775}$ becomes a limiting factor for GOODS when selecting red $i_{775} \sim z_{850}$ sources.

Tables 6–8 list the sources in each of these samples for both the HUDF and GOODS. The electronic version of this paper contains the complete source lists.

Figures 7–9 show examples of these dropout sources. Each figure consists of images of $64 \times 64$ pixels or $1^\prime$ by $2^\prime$ on a side, corresponding to approximately 12 kpc in comoving coordinates. The dropout sources are always in the exact center of these images, although in some cases there are several objects that drop out in the small field.

Visual inspection of the dropout sources in Figures 7–9 shows a large number of irregular structures, along with many compact objects. High-redshift galaxies appear much smaller and less regular than we see in the local universe, confirming similar...
findings from other deep surveys with the resolution of HST, notably the HDF. The majority of dropout sources are compact, of order 1 kpc in extent. They often show multiple components and irregular structures. Few of the dropout sources show the regular structures of local spiral or elliptical galaxies.

Lotz et al. (2006) simulated the appearance of four nearby galaxies as they would appear in the HUDF at a redshift of 2, showing that many of the sources identified here as single objects in the Bunker et al. catalog are coincident with Bunker et al. sources to 0.1 arcsec. Formally, only 38 of the objects in the current catalog are coincident with Bunker et al. sources to 0.1 arcsec.

For the $i_{775}$ dropouts there are other source lists for comparison that are useful in understanding how the combination of catalog generation and subsequent selection produces reproducible samples. Bunker et al. (2004) identified 55 $i_{775}$ dropout sources in the HUDF, very similar to the 54 in this paper. Close examination shows that while there are many coincidences, the source properties often differ markedly owing to the different catalog generation processes used by the separate groups. The Bunker et al. sample breaks up several of our single sources into multiple sources and finds several sources near bright objects that do not appear in our catalog owing to our conservative choice of deblending. Formally, only 38 of the objects in the current catalog are coincident with Bunker et al. sources to 0.1 arcsec.

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are fainter than the limiting magnitude used in this study. Stronger deblending in the Yan & Windhorst sample means that their source sizes are typically smaller than ours, and several are subcomponents of single sources in the present catalog. Visual inspection of all sources in both samples shows that these differences are minimized in the highest redshift samples. The redshift ranges sampled by these criteria depend on the sample volumes, especially if reddening by dust is important. The spectral variations in the sources affect the sample selection. The salient point is that different catalog parameters and different photometric magnitudes produced by the SExtractor software combine to create rather different source samples in this very simple case, introducing an important but not easily quantifiable uncertainty into subsequent interpretations of the source properties.

4.4. Sample Redshifts and Volumes

The redshift ranges sampled by these criteria depend on the (unknown) spectra of the sources and to some extent on the source magnitudes. To assess the impact of spectrum on selection, we calculated the redshift ranges over which galaxies with different characteristic spectra may be selected. We adopted synthetic galaxy spectra from Bruzual & Charlot (2003) and convolved them with absorption by intergalactic hydrogen according to the prescription of Madau (1995) to simulate galaxies at different redshifts, also adding two very simple spectra by employing a step function at Ly\(_\alpha\).

Figure 11 shows the different spectra in the rest frame (i.e., without intergalactic absorption) and how the different selection criteria act on the galaxies with different spectra as functions of redshift for the three samples. Tables 9 and 10 give the exact redshift ranges and equivalent comoving volumes per square arcminute in the HUDF field without and with extinction for comparison. We stress that these calculations assume noiseless observations and perfect photometry, so they are not equivalent to calculations of the effective volume (e.g., SAGDP99). Nevertheless, they are useful to illustrate how differences caused by spectral variations in the sources affect the sample selection.

The differences in selection owing to spectral variations are generally modest, but they can affect the mean redshift and sample volumes, especially if reddening by dust is important. These differences are minimized in the highest redshift samples. One additional effect for the \(i_{775}\) dropouts is the importance of observational sensitivity to the most distant sources. The upper limit to the redshift range is technically around 7.4 for very bright objects (\(L \gg L_*\)) but in practice may be limited to a
smaller value by the paucity of bright galaxies. This effect is a minor problem for the $B_{435}$ and $V_{606}$ dropouts, for which the color criteria themselves limit the upper end of the redshift range.

Several papers have noted that photometric errors can scatter objects in and out of the color selection windows. This scattering will be most pronounced for selection criteria with shallow slopes as they approach zero in Figure 11, for example, $f(z) = (V - i) - \min[1.47 + 0.89(i - z), 2]$, corresponding to the condition $V_{606} - i_{775} > [1.47 + 0.89(i_{775} - z50)]$ or 2 for $V_{606}$ dropout limits near $z \sim 5.3$ or for the upper limit selection of $B_{435}$ dropouts for red spectra (cf. Tables 9 and 10).

These examples do not include sources with strong Ly$\alpha$ lines and so ignore at least one known population of objects in the analysis. Only very strong line emission will affect the broadband colors enough to change the selection criteria, probably less than the variations in color seen in our synthetic spectra.

In principle, the selection criteria allow detection of more evolved stellar populations that are intrinsically red in redshift ranges outside those of interest. We tested the spectrum of a 1 Gyr old population at solar metallicity, also from Bruzual & Charlot (2003). The $B_{435}$-dropout criteria effectively excluded the selection of this population at any redshift. Both the $V_{606}$ dropout and $i_{775}$-dropout criteria allowed detection of some interlopers, but the expected contamination from the expected space density of such objects is small. In fact, the $i_{775}$-dropout criteria allow detection of these populations over two redshift ranges, the second being limited by the redshift at which the age of the universe is 1 Gyr.

At these redshifts the selection criteria are mainly sensitive to the absorption edge of the intergalactic medium for any population with detectable amounts of ultraviolet radiation. When there is little or no ultraviolet radiation present, as in a more evolved population, the criteria pick up the galaxies at redshifts at which their intrinsic spectra show strong edges, complicating the interpretation. The dominant interlopers in these samples are likely to be evolved stellar populations at low redshifts. In addition, reddening by dust is likely to make some high-redshift galaxies undetectable in our samples, decreasing the completeness. Extinction by dust can be the largest single uncertainty in deriving source luminosities from the limited spectral information and can have profound consequences for understanding the total amount of light emitted by the distant populations, but it only affects source selection at redshifts below about 4 (see, e.g., Fig. 1 of SAGDP99).

4.5. Size Distributions

It is possible to get a crude measure of galaxy sizes using the parameters produced by SExtractor. Figure 12 plots the distributions...
of SExtractor radii enclosing 50% of the flux for the three drop-out samples in the two surveys together with lognormal functions for comparison. The plotted uncertainties are proportional to the square root of the number of sources in each bin. Also shown in the figure is the size distribution for the 1388 sources that appear in both the HUDF and GOODS catalogs (coordinates within 0\textquoteright 1), measured separately in each catalog. A lognormal distribution characterizes the GOODS data remarkably well considering the crude measure of size used here. The sources in the HUDF sample appear smaller on average for the $B_{435}$ and $V_{606}$ dropouts.

The differences between the size distributions for the HUDF and GOODS samples indicate the general problem of characterizing these irregular sources with single sizes and comparing sizes for different source luminosities and survey sensitivities, and they also highlight the difficulty of assessing changes with redshift. There is modest evidence for a slight increase in typical source size in the HUDF $i_{775}$-dropout sample presented here, but we suspect that the uncertainties in deriving these samples coupled with the difficulties of using the 50% flux radius to characterize them preclude any conclusion that the source sizes are evolving or staying constant. As noted in § 4.4, it is not always straightforward to determine when a close grouping of several sources should be treated as a single, larger object. This problem resulted in a large mismatch between the Bunker et al. (2004) $i_{775}$-dropout sample and the $i_{775}$-dropout sample presented in this paper, even though the color selection was nearly identical.

Figures 7–9 show that these distant galaxies are often close to foreground objects that would be blended in images with poorer angular resolution. A substantial fraction of these galaxies will be blended with foreground objects in images from ground-based telescopes limited to $\sim$1\textquoteright resolution by the Earth’s atmosphere. This blending and the uncertainties in the models needed to correct for its effect introduce an additional complication in comparing samples derived from space- and ground-based observations at faint magnitudes.

Figure 13 shows the probability of detecting dropout sources as a function of source magnitude in the HUDF and GOODS by using the lognormal distribution and convolving it with the recovery fractions shown in Figure 3. These probabilities will be used subsequently to assess the expected number of dropout sources seen in the two surveys.

4.6. Cosmic Error

The spatial distribution of galaxies is correlated over many scales, leading to fluctuations in the number density of galaxies. For small volumes this correlation can dominate the errors in
number counts of galaxies. The cosmic error is the square root of the field-to-field variance due to large-scale structure in excess of the Poisson noise for any sample. It is an important problem for the HUDF owing to the small field of view. The relative cosmic error, \( \sigma_c \), is the root variance corrected for Poisson noise divided by the average number density (see eq. [1] in Somerville et al. 2004, hereafter S04).

There are several ways to estimate this error for the HUDF samples. An empirical lower limit for the bright objects can be obtained by dividing the large GOODS area into equal-sized regions of approximately the area of the HUDF and looking at the variance of sources among them. Dividing GOODS into two \( 3 \times 5 \) grids of 10.9 arcmin\(^2\) rectangles, the distribution of \( B_{435} \) dropouts among these is as follows: GOODS-N (82, 76, 105, 93, 134, 128, 100, 115, 115, 95, 107, 123, 116, 110, 106), and GOODS-S (60, 153, 140, 134, 131, 99, 133, 108, 106, 133, 93, 95, 95, 88, 93).

The fractional root variance of this distribution is 19%, with a statistical sampling error of 9.6% (approximately 110 sources per cell). The relative cosmic error after removal of shot noise is then \( \sigma_c = 0.16 \). This measurement applies only to the brighter \( B_{435} \) dropouts detected at the GOODS depth and gives a crude measure of the fluctuations that might be expected in the HUDF dropout samples. However, we note that the actual variations among fields are as large as a factor of 2.5, 60 versus 153 in the first two GOODS-S subfields, for example.

Figure 14 plots the distribution of \( B_{435} \)-dropout sources on the two GOODS fields divided into \( 3 \times 5 \) grids. It is easy to see the variations among these different HUDF-sized areas. These plots segment the samples into bright (red), moderate (blue), and faint (green) sources to allow separate estimations of source variance at different luminosities. More luminous objects are more rare and also more clustered, leading to larger field-to-field variation in their number counts.

A similar calculation for the \( V_{606} \) dropouts yields a relative cosmic error of 16% with a statistical sampling error of 16%. The number of sources per HUDF-sized area is 32 and 25 in GOODS-N and GOODS-S, respectively, so the field-to-field variance due to shot noise is comparable to the variance due to large-scale structure. Note that the variance between GOODS-N and GOODS-S for \( V_{606} \) dropouts is about 14% between two 160 arcmin\(^2\) areas. The number of \( i_{775} \) dropouts is too small to give a meaningful measure of the field-to-field variance.

This empirical approach suffers from use of the brighter and potentially more clustered objects and the use of a relatively small number of cells. A second approach is to use the measured correlation function from Lee et al. (2006) for GOODS \( B_{435} \) and...
$V_{606}$ dropouts and the analytical expression in equation (3) of S04. For the faintest $B_{435}$-dropout sample at limiting magnitude, $z_{850} = 27$, the correlation scale length is $r_0 = 4.14$ Mpc. Assuming $\gamma = 1.8$ implies $\sigma_s(B_{435}\text{drop}) = 0.31$ for spherical cells. We corrected this result for the very elongated cell geometry of the HUDF assuming scale-independent bias, yielding $\sigma_s(B_{435}\text{drop}) = 0.14$. A similar estimate for $V_{606}$ dropouts using $r_0 = 6.3$ and $\gamma = 1.8$ yields $\sigma_s(V_{606}\text{drop}) = 0.49$ for spherical cells and $\sigma_s(V_{606}\text{drop}) = 0.25$ for the HUDF cell geometry.

A third approach is to use the theoretical expectations for the clustering of dark matter in a hierarchical cosmology plus an estimate of the bias of the galaxy population in question, as described in S04. Here we have improved on the results presented in S04 by correcting for the pencil-beam geometry of the HUDF rather than using spherical cells. For the $B_{435}$ and $V_{606}$ dropouts, we can estimate the bias of the fainter HUDF sample by extrapolating to lower luminosities using the halo occupation model derived by Lee et al. (2006) based on the brighter GOODS samples. For the $B_{435}$ dropouts, the comoving sample volume is $4.24 \times 10^4$ Mpc$^3$, yielding a source density of 0.011 Mpc$^{-3}$ for 504 sources. From Figure 9 of Lee et al. (2006) we estimate the bias at this number density to be $b \sim 2.4$. Using $\sigma_{DM} = 0.14$ (for spherical cells, as plotted in Fig. 3 of S04), we then get $\sigma_s(B_{435}\text{drop}) = 0.34$. After correcting for the HUDF cell geometry, this is reduced to $\sigma_s(B_{435}\text{drop}) = 0.15$. Similarly, for $V_{606}$ dropouts the halo occupation model in Figure 9 of Lee et al. (2006) and the number density in the HUDF give a bias estimate of 2.7, resulting in $\sigma_s(V_{606}\text{drop}) = 0.17$ with corrections to the HUDF geometry.

There is no extant measure of the clustering or constraints on the halo occupation model for $i_{775}$ dropouts, but we can estimate the bias assuming one galaxy per halo as in S04. With a number density of $54/(43,867$ Mpc$^3) = 0.0013$ at $z = 6.46$, the predicted bias is 4.7, and $\sigma_s(i_{775}\text{drop}) = 0.23$ for the HUDF (with the geometric correction for nonspherical cells).

The three methods give consistent estimates of the cosmic error for the $B_{435}$ and $V_{606}$ dropouts, an encouraging result considering the uncertainties. In what follows we adopt 17% as a characteristic value for the cosmic error.

### 4.7. Luminosity Functions

The distribution of apparent source brightnesses results from binning the samples and comparing the number density of galaxies on the sky at different magnitudes. It is useful to allow the bin sizes to vary to keep the number of objects in each bin similar.

Tables 11–13 list the number of objects per square arcmin in different magnitude ranges from the samples above. The relative uncertainties are the square root of the total number of objects in each bin combined in quadrature with a fractional uncertainty of 0.17 to include at least minimally cosmic error. The actual uncertainties are certainly higher owing to selection biases, especially within the small area of the HUDF; there is no attempt to remove these biases here. Each table also lists the total surface brightness of radiation in the shortest wave band for source detection (e.g., $V_{606}$ for $B_{435}$ dropouts.)

Figure 15 plots these number density functions for the three redshift intervals of the samples. The GOODS-N and GOODS-S sources are plotted separately to show the variances in the samples over the relatively large areas of GOODS. Section 4.6 demonstrated that the empirical variance within an HUDF area is at least 17% for GOODS $B_{435}$ dropouts, and this variance is likely to apply to all the HUDF samples.

Figure 15 also has Schechter functions (Schechter 1976) overplotted on the data. The fits to the number density distributions all assume a faint-end slope parameter $\alpha = -1.6$. The fits are done in two ways to illustrate the sensitivity to the parameters and the selection biases associated with the sensitivity of the observations. The dashed lines are fits of a Schechter functional form with two parameters, $m_s$ and $\Sigma_s$, to the apparent magnitudes to derive a characteristic magnitude and sky density. The solid lines assume Schechter function distributions with a characteristic absolute magnitude, $m_s$, and volume density $\phi_s$, integrating the function over the sample redshift interval and
weighting each redshift by the comoving volume and relative contribution of the Schechter function for an apparent magnitude bin:

\[
\frac{L}{L_s} (m_b) = \frac{D_L(z)^2}{1+z} 10^{M_s(z)+k_b(z)-m_b}/2.5, \tag{19}
\]

\[
f \left( \frac{L}{L_s} \right) = \Delta \Omega \int_{z_1}^{z_2} \phi^* \left( \frac{L}{L_s} \right)^{\alpha+1} e^{-L/L_s} \frac{dV}{dz} dz, \tag{20}
\]

where \(D_L(z)\) is the luminosity distance at redshift \(z\) in 10 pc units, \(m_b\) is the apparent magnitude at band \(b\), \(k_b(z)\) is the \(k\)-correction for a specific spectrum, \(\Delta \Omega\) is the solid angle (arcmin\(^2\)), \(\alpha\) and \(M_s\) are the usual Schechter parameters, \(\phi^*\) is the Schechter \(\phi_s\) divided by \(2.5 \log(e)\), and \(dV/dz\) is the comoving volume at redshift \(z\). The redshift interval \(z_1\) to \(z_2\) was that appropriate to the Bruzual & Charlot (2003) 100 Myr continuous star formation model with 0.4 \(M_s\) and without extinction (cf. Fig. 11 and Table 9); different model spectra mostly affected \(\phi_s\) owing to different sample volumes. The \(k\)-correction tends to be dominated by the position of the absorption edge in the relevant band in all cases, not the long-wavelength slope of the spectrum. Indeed, a simple Schechter function assuming that all galaxies are at the same redshift gives almost the same best-fit

### Table 9: HST Dropout Selection Volumes

| Spectrum       | \(B_{435}\) Drops | \(V_{606}\) Drops | \(i_{775}\) Drops |
|----------------|------------------|------------------|------------------|
|                | \(z_{min}\)  | \(z_{max}\)  | \(V\) (Mpc\(^3\)) | \(z_{min}\)  | \(z_{max}\)  | \(V\) (Mpc\(^3\)) | \(z_{min}\)  | \(z_{max}\)  | \(V\) (Mpc\(^3\)) | \(z_{min}\)  | \(z_{max}\)  | \(V\) (Mpc\(^3\)) |
| 10 Myr         | 3.53           | 4.80           | 3981            | 4.67         | 5.71         | 2990            | 5.71         | 7.29         | 3924            | 6.62         | 2335          |
| 100 Myr        | 3.48           | 4.74           | 4046            | 4.62         | 5.68         | 3051            | 5.68         | 7.24         | 3879            | 6.56         | 2279          |
| 1000 Myr       | 3.49           | 4.69           | 3866            | 4.60         | 5.65         | 3037            | 5.65         | 7.21         | 3893            | 6.52         | 2253          |
| Flat step      | 3.66           | 4.75           | 3466            | 4.72         | 5.70         | 2797            | 5.70         | 7.19         | 3734            | 6.47         | 2007          |
| Red step       | 3.72           | 4.59           | 2787            | 4.69         | 5.64         | 2177            | 5.64         | 7.14         | 3785            | 6.42         | 2056          |

Notes.—Here \(V\) is the comoving volume (Mpc\(^3\) arcmin\(^2\)) within the redshift range: \(V = \int_{z_{min}}^{z_{max}} (dV/dz) dz\); \(V_G\) and \(V_H\) are for GOODS and HUDF, respectively, and \(z_{H\ max}\) and \(z_{G\ max}\) illustrate \(M_s = -20.8\) at the \(z_{500}\) limits.
parameters as the integral over redshift, with slight differences in the ratios of $C_6$ to $C_3$ among the samples. To fix the magnitude scale we normalized all galaxy spectra to make $M/C_3$ correspond to 1400 $\lambda$.

The solid lines plotted in the figures are actually $psb(m_b)f(m_s)$, where $psb(m_b)$ is the probability of detecting an object from sample $s$ in band $b$, as shown in Figure 13. It is important to note that the probability of detection depends on the object size. Our approach assumes that the distribution of object sizes is approximately lognormal, as shown in the previous sections, and uses the same size distribution (i.e., lognormal parameters) for all three samples. This assumption only affects the $\chi^2$ contribution for the faintest magnitude bins in the GOODS and HUDF samples, and the subsequent analyses use data far enough away from the detection limits to ensure that $psb(m_b)$ is greater than 0.8.

Table 14 lists the parameters for these various fits along with the formal normalized $\chi^2$ values. The fits are remarkably good considering the simplicity of the assumptions and the lack of any attempt to correct for observational biases such as variation of spectra within the samples, extinction by dust, and selection bias in the presence of noise. This latter bias, usually modeled with Monte Carlo calculations, could be considerable at the faint end of the samples.

To test for density evolution among different redshift samples, each luminosity function was fitted assuming a single Schechter Table 10

**HST Dropout Selection Volumes: $E_b - b = 0.15$**

| SPECTRUM       | $B_{435}$ DROPPORTS     | $I_{606}$ DROPPORTS     | $I_{775}$ DROPPORTS     |
|----------------|-------------------------|-------------------------|-------------------------|
|                | $z_{\text{min}}$ | $z_{\text{max}}$ | $V'$ (Mpc$^3$) | $z_{\text{min}}$ | $z_{\text{max}}$ | $V'$ (Mpc$^3$) | $z_{\text{min}}$ | $z_{\text{max}}$ | $V_H$ (Mpc$^3$) | $V_G$ (Mpc$^3$) |
| 10 Myr         | 3.35 | 4.46 | 3614 | 4.53 | 5.58 | 3046 | 5.58 | 7.17 | 4031 | 6.58 | 2456 |
| 100 Myr        | 3.30 | 4.40 | 3622 | 4.50 | 5.55 | 3061 | 5.55 | 7.13 | 4011 | 6.55 | 2404 |
| 1000 Myr       | 3.31 | 4.33 | 3385 | 4.48 | 5.52 | 3031 | 5.52 | 7.10 | 4022 | 6.43 | 2398 |
| Flat step      | 3.46 | 4.36 | 2956 | 4.56 | 5.55 | 2869 | 5.55 | 7.08 | 3870 | 6.37 | 2161 |
| Red step       | 3.51 | 4.05 | 1804 | 4.55 | 5.48 | 2719 | 5.48 | 7.03 | 3972 | 6.33 | 2258 |

**Notes.** — Here $V$ is the comoving volume (Mpc$^3$ arcmin$^{-2}$) within the redshift range: $V = \int_{z_{\text{min}}}^{z_{\text{max}}} \frac{dV}{dz} dz$; $V_H$ and $V_G$ are for GOODS and HUDF, respectively, and $z_{H_{\text{max}}}$ and $z_{G_{\text{max}}}$ illustrate $M_{C_8} = -20.8$ at the $z_{850}$ limits.

![B-dropout $r_{50}$ distribution](image1)

![V-dropout $r_{50}$ distribution](image2)

![I-dropout $r_{50}$ distribution](image3)

![1388 matched sources: $r_{50}$](image4)

![Fig. 12.](image5)

The size distribution of the HUDF and GOODS dropout sources and for 1388 sources in the GOODS catalog that also appear in the HUDF (bottom right). The size parameter is the radius (in pixels) enclosing 50% of the flux as returned by SExtractor. Colored circles represent HUDF and small black circles represent GOODS in each panel. Uncertainties are Poisson noise of numbers per bin. The black lines are lognormal functions, with the peak and width given as $\mu = \log 4.6$ and $S = \log 1.4$ (blue), and $\mu = \log 3.6$ and $S = \log 1.35$ (green).
function according to the prescription given above for integrating over the redshift interval and allowing only \(C_3\) to vary. The results of these fits are also given in Table 14 in the last three columns. It was not possible to get acceptable fits by fixing \(C_3\) and allowing \(M\) to vary.

The conclusions of these fitting exercises can be summarized as follows:

1. The apparent luminosity functions may be fitted adequately by assuming simple Schechter function distributions of either the apparent magnitudes or intrinsic source luminosities.

2. The best-fit Schechter functions have characteristic magnitudes at \(\sim 1400\) Å (rest frame) of –20.3 to –20.7. The local B-band value is –20.2 (Schechter 1976).

3. The characteristic volume densities \(\phi_s\) required to fit the apparent distributions vary between 0.002 Mpc\(^{-3}\) at \(z \sim 4\) and 0.0005 Mpc\(^{-3}\) at \(z \sim 6\). The local B-band value is 0.016 Mpc\(^{-3}\).

4. It is possible to fit all these luminosity functions adequately assuming no change in characteristic magnitude \(M_s\) but requiring \(M_s\) to vary.

5. It not possible to fit these distributions with \(\phi_s\) constant and variable \(M_s\).

6. The data are consistent with a faint-end slope \(\alpha = -1.6\) and do not require variations of \(\alpha\) to fit the distributions.

7. There are strong degeneracies between \(M_s\), \(\phi_s\), and \(\alpha\) that allow different combinations to give acceptable fits, allowing for variations in luminosity and density among samples, depending on the choice of values within these degeneracies.

5. DISCUSSION

One important goal of the HUDF was to search for galaxies at redshifts greater than 5 to assess how they have evolved in the

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**Fig. 13.**—Assumed probability of detecting dropout sources vs. magnitude for the HUDF (left) and GOODS (right) in the three bands, \(V_{606}\) (green), \(i_{775}\) (magenta), and \(z_{850}\) (red), based on the convolution of a lognormal size distribution with the recovery fractions as a function of size and magnitude from Fig. 3.

**Fig. 14.**—Locations of the \(B_{435}\)-dropout sources plotted on the GOODS areas. Each GOODS field is divided into a grid of \(3 \times 5\) HUDF-sized areas to show the typical variance of the sample location on the sky. The size and color of the points depend on the \(V_{606}\) magnitude as follows: large red, \(V_{606} < 25.5\); medium blue, \(25.5 \leq V_{606} < 27\); small green, \(27 \leq V_{606}\).
first few billion years after the big bang. The increased sensitivity of these observations makes it possible to detect galaxies out to redshifts of order 7 and to compare samples at different redshifts looking for changes in the characteristic luminosity, comoving density, and morphology of typical objects. The great advantages of the HUDF are its ability to observe low surface brightness emission in these faint sources and to characterize the luminosity functions at magnitudes fainter than $M_\star$. The primary disadvantages are the small area of the sky over which the observations can be made and the limited spectral information available for the faint sources, making it difficult to determine the exact redshifts of the objects and to eliminate many of the subtle biases that are unavoidable when using coarse filtering techniques to cull enormous samples.

The public release of the HUDF data stimulated considerable interest from many groups who used the data to study the early evolution of galaxies. Indeed, one of our goals was to stimulate this community interest. The subsequent research papers cover a wide range of techniques to analyze the HUDF images and discover new properties of galaxy populations. We encourage the reader to study the resulting publications to appreciate the richness of the data and its interpretations, including Bunker et al. 2004 (the first published paper), Yan & Windhorst (2004), Stiavelli et al. (2004a, 2004b), Stanway et al. (2004), Bouwens et al. (2004a, 2004b), Thompson et al. (2005), Stanway et al. (2005), and Straughn et al. (2006). Bouwens et al. (2006, hereafter BIBF06) summarize most of the results of these early works and present the most comprehensive analysis to date of I775 dropouts in all deep ACS data from the HUDF and GOODS surveys, as well as an extensive discussion of the various potential selection biases, ways to correct these, and results for large samples of sources from these data.

Our purpose is to complement these approaches by adopting the simplest possible assumptions about the data and source samples to see whether we can reach general conclusions that can be bounded by likely variations in the sample biases. In keeping with the original goals of the HUDF project, we confine ourselves to only the most salient results implied by the observations. We restrict the analyses to samples taken from the HUDF and GOODS with identical selection criteria and presumably similar observational biases.

### Table 11: Surface Densities of $B_{125}$ Dropouts versus Magnitude

| $V_{125}$ Range | HUDF | GOODS-N | GOODS-S |
|-----------------|------|---------|---------|
| 24–25..          | 0.069 ± 0.024  | 0.094 ± 0.029 |
| 25–26...         | 0.808 ± 0.155  | 1.021 ± 0.191 |
| 26–26.5..        | 2.627 ± 0.482  | 3.031 ± 0.551 |
| 26.5–26.75...    | 3.966 ± 0.745  | 4.585 ± 0.85 |
| 26.75–27...      | 5.633 ± 1.029  | 5.286 ± 0.97 |
| 27–27.5...       | 6.479 ± 1.138  | 6.188 ± 1.088 |
| 25–26...         | 0.727 ± 0.285  | ...       |
| 26–26.5...       | 4.0 ± 1.091    | ...       |
| 26.5–27...       | 4.727 ± 1.227  | ...       |
| 27–27.5...       | 6.545 ± 1.558  | ...       |
| 27.5–28...       | 12.364 ± 2.582 | ...       |
| 28–28.5...       | 19.273 ± 3.773 | ...       |
| ...              | ...            | ...       |
| 29–29.5..        | 25.758 ± 5.194 | ...       |
| 29.5–29.624...   | 12.065 ± 2.755 | ...       |

**Note.**—Total surface brightness derived from HUDF only: 23.7 mag arcmin$^{-2}$ at $z_{	ext{rest}}$ ~ 1400 Å.

### Table 12: Surface Densities of $V_{606}$ Dropouts versus Magnitude

| $i_{775}$ Range | HUDF | GOODS-N | GOODS-S |
|-----------------|------|---------|---------|
| 24–25..          | 0.025 ± 0.013  | 0.025 ± 0.013 |
| 25–26...         | 0.295 ± 0.066  | 0.319 ± 0.07 |
| 26–26.5...       | 1.091 ± 0.219  | 1.006 ± 0.204 |
| 26.5–26.75...    | 1.731 ± 0.361  | 1.374 ± 0.297 |
| 26.75–27...      | 2.083 ± 0.421  | 1.202 ± 0.267 |
| 27–27.5...       | 2.371 ± 0.438  | 1.472 ± 0.284 |
| 25–26...         | 0.455 ± 0.217  | ...       |
| 26–27...         | 0.727 ± 0.285  | ...       |
| 27–27.5...       | 4.0 ± 1.091    | ...       |
| 27.5–28...       | 4.182 ± 1.125  | ...       |
| 28–28.5...       | 9.091 ± 2.01   | ...       |
| 28.5–29...       | 10.182 ± 2.202 | ...       |
| 29–29.5...       | 9.818 ± 2.521  | ...       |
| 29.5–29.624...   | 4.313 ± 1.403  | ...       |

**Note.**—Total surface brightness derived from HUDF only: 24.8 mag arcmin$^{-2}$ at $z_{	ext{rest}}$ ~ 1400 Å.

### Table 13: Surface Densities of $i_{775}$ Dropouts versus Magnitude

| $z_{650}$ Range | HUDF | GOODS-N | GOODS-S |
|-----------------|------|---------|---------|
| 25–26...        | 0.1 ± 0.03  | 0.081 ± 0.026 |
| 26–26.5...      | 0.339 ± 0.087 | 0.401 ± 0.098 |
| 26.5–27...      | 0.84 ± 0.176 | 0.915 ± 0.189 |
| 25–26.7...      | 0.214 ± 0.113 | ...       |
| 26.7–27.7...    | 2.0 ± 0.545  | ...       |
| 27.7–28.746...  | 2.434 ± 0.619 | ...       |

**Note.**—Total surface brightness derived from HUDF only: 25.6 mag arcmin$^{-2}$ at $z_{	ext{rest}}$ ~ 1400 Å.

### 5.1. Evolution of Galaxy Luminosities

It is of great interest to characterize the distribution of galaxy numbers, sizes, and luminosities at different epochs in the universe to understand how the present-day distribution evolved from the past. One challenge to this characterization is source identification itself, because the structures seen in observations of the early universe are complex and do not necessarily correspond to the structures we see today. The choices about how sources are identified and their subsequent measurements can have profound effects on global quantities such as the characteristic luminosity, typical size, and number density of individual objects. It is therefore important to separate as much as possible observables derived from the data and model-dependent assumptions about the early universe used to analyze these observables to assess the relative impacts of the assumptions on any interpretation of how the universe evolves.

Source samples derived from space-based and ground-based observations differ in their selection biases and can be compared only with attention to these differences. It has become common practice to correct for observational biases by deriving an “effective volume,” $V_{\text{eff}}$, for each sample by simulating different selection effects in a computer and doing Monte Carlo calculations of their average effect on model populations with different luminosities, shapes, and sizes at different redshifts, then using $V_{\text{eff}}$ to correct the observed distributions of sources to characterize
the sample through luminosity functions (SAGDP99; Ouchi et al. 2004, hereafter O04; BIBF06; Sawicki & Thompson 2006). This method necessarily includes assumptions about the underlying populations of galaxies that are then difficult to separate from the observations in the final results. It is especially problematic when comparing samples derived using two different observational techniques, such as ground-based telescopes limited by seeing and sky brightness and space-based telescopes, because the biases in each method are quite different and may not be equally well corrected by the effective volumes.

In this paper, we present number counts per solid angle, \( \Sigma(m) \), as a function of apparent magnitude as a purely observational quantity derived from the data (§ 4.7). The model-dependent assumptions needed to fit these functions are embedded in the fitting routines explicitly. The biases introduced by different spectral distributions of the underlying populations can be calculated for the redshift ranges allowed by the color-selection criteria. Although incomplete, when applied consistently to data sets gathered using the same method it should be a good way to compare samples at different redshifts without a priori knowledge of the underlying source population to discover significant evolution of the source populations.

This approach suggests that the number counts at redshifts between 4 and 7 may be characterized by Schechter functions, as seen in Figure 15. The HUDF is sufficiently deep to detect galaxies somewhat fainter than the characteristic magnitude, \( M_\star \), at

![Figure 15](image-url)
all redshifts $\leq 7$, a key goal of the observations. It is therefore an excellent complement to shallower surveys, such as GOODS, that sample the bright end of the luminosity distribution. Furthermore, it is possible to fit the distributions well by adopting a faint-end slope, $\alpha \approx -1.6$, and a value for the characteristic absolute magnitude, $M_\star \approx -20.3$, similar to the local value, although the wavelengths are quite different (Johnson $B$ magnitude for the local value, $M_\text{AB} \approx 1400$ Å for the analysis here).

The two salient problems in comparing the space-based to the ground-based data sets are that they sample different ends of the luminosity function and the comparisons are normally made after using different model assumptions to compute the effective volumes to correct observed surface densities to in situ volume densities. There are potential biases created by different model assumptions in $V_{\text{eff}}$. SAGDP99 pointed out that small differences in the color selection criteria used for dropout samples can create large differences in the resulting absolute luminosity functions, although the differences are minimized when making relative comparisons between samples observed and analyzed the same way. The $V_{606}$ dropouts are especially sensitive to the color of the underlying galaxies owing to the shallow slopes of the main selection function, $V_{606} > 1775 > 1.47 + 0.89(1775 - z_{\text{Sel}})$, near the selection boundary; see Figure 11 (bottom left). Thus, when comparing different samples it is important to use the same assumptions for the analysis of $V_{\text{eff}}$.

Figure 15 includes a comparison between the space-based and ground-based samples at $z \approx 4$ from four samples: SAGDP99, O04, Sawicki & Thompson (2006), and the samples in this paper. The observed surface density data from two of the ground-based samples match the space-based samples reasonably well in the regions of overlap, although the faint end of the Sawicki & Thompson data is significantly under the space-based and O04 counts. It is evident from this figure that the shapes of the apparent luminosity functions between the ground-based and space-based samples look different without normalization to the sample volumes.

We derived rudimentary sample volumes for three of the samples plotted in Figure 15, adopting the entire comoving volumes within the color selection redshifts. The absolute magnitudes are calculated from the apparent magnitudes using distance moduli and $k$-corrections from a Bruzual & Charlot (2003) continuous star formation model over 100 Myr with 0.4 solar metallicity and no extinction convolved with the different filter response functions. For the $G$ dropout samples of SAGDP99 we used the spectroscopic redshift distribution for the volume and the ratios of $V_{\text{eff}}$ given in their Table 4 to correct for incompleteness in the two faintest magnitude bins of their study. For the O04 data, only color selection sample volumes were used. The same technique was applied to the $B_{435}$ dropouts presented in this paper using the same assumptions and limiting the magnitude range to make completeness corrections less than 20% (cf. Table 9 and Fig. 13). We could not correct the Sawicki & Thompson (2006) data without knowledge of their completeness corrections, although it is evident from inspection of their figures that the faint-end luminosity functions will not match the space-based counts unless the corrections for incompleteness are factors of 3 or more.

Figure 16 shows the resulting $B_{435}$-, $B_-$, and $G$-dropout luminosity functions, along with Schechter function fits to the data, and Table 15 gives the data for the figure. The data are easy to fit with a single Schechter function with a characteristic luminosity and faint-end slope similar to those derived for various samples using both ground- and space-based observations. Figure 8 of SAGDP99 gives best-fit parameters to the $z \approx 4$ sample of $m_\star = 24.97$, $\phi_\star = 0.013$ Mpc$^{-3}$ for an Einstein–de Sitter universe with $h = 1$. For a concordance model and the $k$-corrections assumed in this paper, we calculate the equivalent $M_\star = -20.9$ and $\phi_\star = 0.0011$ Mpc$^{-3}$. The values derived in Figure 16, $M_\star = -20.7$ and $\phi_\star = 0.0013$ Mpc$^{-3}$, are entirely consistent with the SAGDP99 values considering the degeneracy between $M_\star$ and $\phi_\star$ in the fits and different methods of calculating volumes between the two papers. The absolute luminosities depend on the $k$-corrections applied to the different filter sets used for the SAGDP99, O04, and HST observations.

This method allows us to tie the data sets together under a single set of assumptions. However, the absolute values of $M_\star$, $\phi_\star$, and $\alpha$ depend on both the model assumptions and the completeness corrections, which we have estimated using relatively simple assumptions. It is possible to fit all the distributions in this paper well by assuming constant $M_\star$ and varying $\phi_\star$. It is not possible to fit all the distributions in this paper well by assuming a constant density of galaxies and varying $M_\star$ and $\alpha$.

In all cases, the average density of galaxies at redshifts above 6 appears smaller than at redshifts $\leq 4$ by a factor of order 3 for fixed $M_\star$.

Our treatment of galaxy evolution using samples all derived with similar techniques and assumptions calls into question one of the strongest conclusions of BIBF06, who state that “Scenarios, such as density evolution ($\phi_\star$), which do not include this evolution in $M_\star$ or $\alpha$ are ruled out at 99.9999% confidence—demonstrating quite convincingly that galaxies at $z \approx 6$ are lower in luminosity than galaxies at $z \approx 3$.” A simple way to test this statement using the samples presented here is to compare the ratio of luminosity density above a certain magnitude limit to that below the limit and see whether this ratio changes with redshift. Table 16 presents the results of this test. Each
dropout sample was divided into a bright and faint part, with the boundary set as the apparent magnitude of a M/C3 = C0/20.8 galaxy at the mean redshift of the sample using k-corrections appropriate to a Bruzual & Charlot (2003) 100 Myr continuous star formation model. The faint-end limit was set 2 mag above the boundary to ensure the inclusion of similar bright and faint magnitude ranges among the three samples. Table 16 gives the resulting surface brightness and in situ energy densities as well as faint-to-bright ratios. It demonstrates that, at least for these samples, there is no evidence for evolution of the faint-to-bright ratio within the uncertainties.

There are certainly biases in our technique that could affect this conclusion. If there is less absorption by the intergalactic medium than assumed by the Madau (1995) model for low redshifts (see, e.g., F. Fontanot et al. 2006, in preparation), we could miss bright galaxies that have enough residual B/435 flux to be excluded as V/606 dropouts, for example, even though the colors might otherwise qualify: there is an extra filter in equation (15) to deal with this problem, but it was determined by trial and error and may not be robust for large samples. BIBF06 discovered many more faint galaxies in their i/775-dropout sample that will boost the faint-to-bright ratio in Table 16, an effect that would be offset by including the additional faint galaxies in the B/435 and V/606 samples by extending the faint-magnitude limit below M = C0/18.8.

The biases should apply in a similar fashion to each of the samples presented here, however. The ground-based data have a different set of biases, and it appears that even when great care is taken to model instrumental and observational effects it is difficult to calculate large corrections accurately. The faint-end luminosity functions of Sawicki & Thompson (2006) in Figure 15 clearly show incompleteness in the last few points, even though their
paper uses points to establish a flatter faint-end slope than seen in any of the space-based samples or in the Subaru data. Examination of Figure 7 shows how much crowding exists on scales of ~1", typical of ground-based seeing, and how it would be difficult to correct for the loss of faint galaxies owing to blending with other objects.

It is encouraging that Figure 16 shows a consistency between the $B_{435}$, $B$, and $G$ dropouts when analyzed with similar assumptions. It remains to be seen whether this consistency will hold up under a more detailed analysis that assesses the impact of observational noise on the selection of these separate samples. Observations at longer wavelengths for all these samples might also be used to constrain the spectral variations—to assess the impact of dust, for example—and better refine the model assumptions using the data themselves. Spectra of the high-redshift samples derived here will be essential to remove some of the largest uncertainties.

The actual luminosity density decreases modestly from low to high redshifts, as shown in Figure 17, which is an update of Figure 1 from Giavalisco et al. (2004.) Giavalisco et al. (2004) were the first to note the difficulty of assessing effective volumes, especially for the $i_{775}$-dropout sample, for which the sample redshift range is determined more by limiting sensitivity than pure color selection—note the comparison between the open and filled circles in Figure 17, which use the same data but different assumptions about the effective volumes of the samples. The HUDF greatly ameliorates this problem with additional sensitivity that allows the detection of $L_*$ galaxies to redshifts very close to that for which the Lyα edge moves out of the $z_{850}$ filter. Adding the faint $i_{775}$-dropout sources discovered by BIBFO6 below our cutoff will certainly boost the high-redshift point in this figure, suggesting little, if any, evolution in the luminosity density between redshifts 6 and 3.

The important point is that some derived properties of the galaxy population, such as the luminosity distributions, often depend more strongly on the assumptions used to correct biases than they do on the data themselves. In many cases, the correction factors are large, as noted by SAGDP99, meaning that the absolute densities and absolute magnitudes can depend almost entirely on the corrections. Without separate consistency checks to establish ground truth—high-resolution spectroscopy of every source in a field, for example—it is dangerous to take the model results too seriously. This problem is exacerbated in differential comparisons between derived quantities from data sets taken with different instruments and using assumptions about the underlying populations for their analysis.

5.2. Cosmological Dimming of Galaxies

For the individual objects seen in the images, a comparison of sources seen in both the HUDF and GOODS suggests that the HST observations adequately measure the total luminosity of galaxies brighter than the completeness limits. Figure 5 shows that there are few, if any, cases of low surface brightness emission at the periphery of galaxies picked up in the deeper

### Table 15: Combined Luminosity Functions of $G$ and $B_{435}$ Dropouts

| $V$ Mag | SAGDP99 | HUDF | GOODS-N | GOODS-S |
|---------|---------|------|---------|---------|
| $\log (\phi) (\text{mag}^{-1} \text{ Mpc}^{-3})$ |
| $-22.95$ to $-22.45$ | $-5.48 \pm 0.18$ | ... | ... | ... |
| $-22.45$ to $-21.95$ | $-4.93 \pm 0.15$ | ... | ... | ... |
| $-21.95$ to $-21.45$ | $-4.24 \pm 0.08$ | ... | ... | ... |
| $-21.45$ to $-20.95$ | $-3.72 \pm 0.05$ | ... | ... | ... |
| $-22.48$ to $-21.48$ | ... | $-4.72 \pm 0.13$ | $-4.58 \pm 0.12$ | ... |
| $-21.48$ to $-20.48$ | ... | $-3.71 \pm 0.14$ | $-3.63 \pm 0.08$ | $-3.52 \pm 0.07$ |
| $-20.48$ to $-19.98$ | ... | $-2.96 \pm 0.10$ | $-3.10 \pm 0.07$ | $-3.03 \pm 0.07$ |
| $-19.98$ to $-19.73$ | ... | $-2.92 \pm 0.07$ | $-2.85 \pm 0.07$ | ... |
| $-19.73$ to $-19.48$ | ... | $-2.75 \pm 0.07$ | $-2.77 \pm 0.07$ | ... |
| $-19.98$ to $-18.98$ | ... | $-2.88 \pm 0.10$ | ... | ... |
| $-18.98$ to $-18.48$ | ... | $-2.73 \pm 0.09$ | $-2.60 \pm 0.07$ | $-2.62 \pm 0.07$ |
| $-18.48$ to $-17.98$ | ... | $-2.44 \pm 0.08$ | ... | ... |
| $-17.98$ to $-17.48$ | ... | $-2.23 \pm 0.08$ | ... | ... |
| $-17.48$ to $-17.18$ | ... | $-2.10 \pm 0.08$ | ... | ... |
| $-17.18$ to $-16.86$ | ... | $-2.32 \pm 0.09$ | ... | ... |

**Notes.**—Sample redshifts: 4.13 (3.75–4.5), Caltech; 4.11 (3.49–4.69), HST. Sample volumes (Mpc$^3$ arcmin$^{-2}$); 1999, Caltech; 4.045, HST. The 100 Myr Bruzual model distance moduli: 45.95, Caltech; 46.48, HST.

### Table 16: Luminosity Density Comparison

| Sample | $z$ | $m_*$ | GOODS $m < m_*$ | HUDF $m \geq m_*$ | GOODS $m < m_*$ | HUDF $m \geq m_*$ | $\Phi_{\text{faint}}/\Phi_{\text{bright}}$ |
|--------|----|-----|----------------|------------------|----------------|----------------|------------------|
| $B_{435}$ dropout | 4.11 | 25.31 | 26.53 ± 0.12 | 24.49 ± 0.05 | 25.18 ± 0.05 | 26.40 ± 0.02 | 6.6 ± 13% |
| $V_{566}$ dropout | 5.04 | 25.66 | 27.25 ± 0.15 | 25.57 ± 0.07 | 25.08 ± 0.06 | 25.75 ± 0.03 | 4.7 ± 16% |
| $i_{775}$ dropout | 6.46 | 26.06 | 28.15 ± 0.18 | 25.88 ± 0.14 | 24.85 ± 0.07 | 25.76 ± 0.06 | 8.1 ± 22% |

**Notes.**—The faint/bright divide is at $M = -20.8$, and the faint-end limit is at $M = -18.8$. Volumes are from the 100 Myr model in Table 9. Listed uncertainties are $\sigma/\sqrt{\text{noj}}$, where “noj” is the number of objects in each sample, and do not include cosmic error or model-dependent variations.
HUDF survey that are not seen in the shallower GOODS images. The populations at high redshift appear to be much more compact than local galaxies, making them easy to see with the high resolution of the HST images. The colors of the bright and faint galaxies in each dropout sample are similar, as is the emission in $i_{775}$ and $z_{850}$ for the $B_{435}$ dropouts (cf. Fig. 18), suggesting that obscuration by dust is not large for the galaxies seen here. Figure 18 also indicates that the long-wavelength spectra of galaxies at redshifts near 4 derived using the dropout technique are flat, and there is not a strong indication of changes in reddening by dust at different redshifts in the two lowest redshift populations.

The apparent surface brightness of radiation from the entire population of high-redshift galaxies is increased by the addition of the HUDF compared to the GOODS samples, typically by a factor of about 2. This higher surface brightness results from the contribution to the faint end of the luminosity functions that dominate the total luminosity in each sample. There is no obvious turnover in these functions (Fig. 15) before reaching the limiting magnitudes of the HUDF (see also the discussion by Yan & Windhorst 2004). Certainly, the observed surface brightness is a lower limit that would be improved only by much deeper observations than even the HUDF.

6. CONCLUSIONS

The Hubble Ultra Deep Field (HUDF) reached limiting magnitudes within a few tenths of the zodiacal-light-limited values and approximately 1.5 mag deeper than the next deepest observations. It uncovered more than 10,000 new galaxies, the vast majority of which are below the sensitivity of other surveys. Many of these sources have redshifts greater than 3, corresponding to the epoch less than 2 billion years after the big bang.

Three samples of galaxies in different redshift intervals were identified in the HUDF from objects with missing flux in the shortest wavelength bands, those that “dropped out” of the $B_{435}$, $V_{606}$, or $i_{775}$ filters, corresponding approximately to redshift ranges $3.5 < z < 4.7$, $4.6 < z < 5.5$, and $5.7 < z < 7$, respectively. The same technique was applied to the GOODS survey to get samples of similar objects at the bright end of the luminosity function but over a larger region of the sky. Comparison of these samples showed that:

1. As found in previous observations with the Hubble Space Telescope, galaxies at these high redshifts are smaller and less symmetric in shape than galaxies at lower redshifts. These results confirm the conclusion of the first HDF observations that typical galaxies in the early universe look markedly different than galaxies today, showing that galaxies evolved rapidly in the first few billion years after the big bang.

2. The faint sources detected by the HUDF are smaller on average than the brighter objects seen in shallower surveys such as GOODS or the HDF, with typical sizes (radius enclosing 50% of the flux) of about $0.15$. There is no strong evidence for the evolution of source size with redshift among these samples.

3. The HUDF samples the luminosity function approximately 2 mag below the characteristic magnitude at redshifts as large as 6, thus fulfilling a key goal of the observations.

4. It is possible to characterize the apparent luminosity functions of all samples with Schechter functions assuming only a variation in source density ($\phi_0$) and not luminosity ($M_\star$) or faint-end slope ($\alpha$). It is not possible to fit the luminosity functions assuming evolution of the characteristic luminosity alone. The uncertainties in deriving and fitting the luminosity functions are large enough to accommodate luminosity evolution for comparison with theory, for example, but it is not required by the data.
5. The comoving volume density of galaxies needed to fit these high-redshift samples is at least 10 times smaller than the local value of 0.016 Mpc$^{-3}$ using the simplest assumptions about source selection and the entire comoving volumes allowed by color selection. Use of an effective volume approach may raise these densities, and it is quite likely that the Lyman break dropout technique picks up only a fraction of the galaxies at high redshift, meaning that the absolute value of $\phi_0$ derived here is a lower limit.

6. The shape of the bright-end luminosity function at $z \sim 4$ estimated from $B_{245}$ dropouts closely matches that of ground-based samples using a similar dropout technique, in which the samples are treated with similar (albeit uncertain) assumptions.

7. Although the luminosity density of galaxies at wavelengths of $\sim 1400 \AA$ decreases modestly from redshifts of a few out to redshifts greater than 6, vigorous star formation was already underway when the universe was less then 1 billion years old.

Our purpose in carrying out the HUDF observations was to provide a deep data set as a legacy to science for study of the early universe. The many publications arising from the original data release testify to the utility of the HUDF for this purpose. The images provide a rich hunting ground for those who wish to understand the nature of the universe at the time when stars and galaxies first came into existence after the big bang.

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