Optimized Real-Time Biomimetic Neural Network on FPGA for Bio-hybridization

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Neurological diseases can be studied by performing bio-hybrid experiments using a real-time biomimetic Spiking Neural Network (SNN) platform. The Hodgkin-Huxley model offers a set of equations including biophysical parameters which can serve as a base to represent different classes of neurons and affected cells. Also, connecting the artificial neurons to the biological cells would allow us to understand the effect of the SNN stimulation using different parameters on nerve cells. Thus, designing a real-time SNN could be useful for the study of simulations of some part of the brain. Here, we present a different approach to optimize the Hodgkin-Huxley equations adapted for Field Programmable Gate Array (FPGA) implementation. The equations of the conductance have been unified to allow the use of same functions with different parameters for all ionic channels. The low resources and high-speed implementation also include features, such as synaptic noise using the Ornstein-Uhlenbeck process and different synapse receptors including AMPA, GABAa, GABAb, and NMDA receptors. The platform allows real-time modification of the neuron parameters and can output different cortical neuron families like Fast Spiking (FS), Regular Spiking (RS), Intrinsically Bursting (IB), and Low Threshold Spiking (LTS) neurons using a Digital to Analog Converter (DAC). Gaussian distribution of the synaptic noise highlights similarities with the biological noise. Also, cross-correlation between the implementation and the model shows strong correlations, and bifurcation analysis reproduces similar behavior compared to the original Hodgkin-Huxley model. The implementation of one core of calculation uses 3% of resources of the FPGA and computes in real-time 500 neurons with 25,000 synapses and synaptic noise which can be scaled up to 15,000 using all resources. This is the first step toward neuromorphic system which can be used for the simulation of bio-hybridization and for the study of neurological disorders or the advanced research on neuroprosthesis to regain lost function.

Keywords: Hodgkin-Huxley, neuromorphic, biomimetic, neural diseases, spiking neural network, bio-hybrid
INTRODUCTION

Brain disorders are among the leading causes of disabilities worldwide. The increasing number of neurological diseases raised scientists to reconsider the way of studying the human cells and the process of healing brain afflictions. Along with advanced technology, the combination of technological devices and biological neurons, also called hybrid neuromorphic engineering, was explored to find advanced solutions by designing bio-hybrid devices. Reproducing neuro-mimetic activities and improving the connection between living cells and machines became mandatory for designing neuroprosthesis. Such devices (Nicolelis and Lebedev, 2009; Hochberg et al., 2012; Bonifazi et al., 2013) have been focused on the interactions with neuronal cell assemblies especially on mimicking the spontaneous activities of the biological neural networks. To perform in the future replacing experiments (Jung et al., 2001), meaning that damaged biological neural network will be replaced by artificial neural network, detailed models of neurons and synapses are required. These models should fit the electrophysiological data (Grassia et al., 2011). To interface in real-time biological assemblies and Spiking Neural Network (SNN), a real-time hardware implementation is therefore needed (Mahowald and Douglas, 1991; Indiveri et al., 2001; Levi et al., 2008). A biomimetic SNN is a neuromorphic system composed of high detailed level of analogy to the nervous system. It is based on biophysically detailed neurons, synapses, plasticity and noise. Most of them are in silicon (Ambroise et al., 2013) but some are also made with microfluidic techniques (Levi and Fuji, 2016). Biomimetic SNN is then one way to explore for designing new generation of neuroprosthesis and will facilitate the bio-hybrid experiments. Such components make one reconsider about the interaction between artificial devices and living cells.

With the appearance of real-time neuromorphic platforms, the desire to connect artificial neural networks with biological neural networks has emerged (Le Masson et al., 2002; Broccard et al., 2017). These systems often considers complex neuron models and plasticity and are in biological real-time. They mimic the action potential shape and the spike timing. Potter et al. (2014) and Levi et al. (2018c) presented different works on the closed-loop hybrid experiment. Potter et al. (2014) shows the latest innovations in the field, such as closed loop hybrid experiments using MEAs (Bareket-Keren and Hanein, 2012; Robinson et al., 2013), in vitro experiments (Bonifazi et al., 2013; Pimashkin et al., 2013), in vivo experiments (Opris et al., 2012; Nishimura et al., 2013) and clinical trials (Walter et al., 2012; Fernandez-Vargas et al., 2013). Vassanelli and Mahmud (2016) introduced the term “neurobiohybrid.” This term defines one system composed by at least two heterogeneous elements which one of them is biological neuron cells. These elements should communicate in a uni- or bidirectional way. Recently (Chou et al., 2014; Potter et al., 2014; Joucla et al., 2016; Serb et al., 2017) described different works on neurobiohybrid systems. This kind of interface would improve biomedical research and brain affliction (Bonifazi et al., 2013; Shahdoost et al., 2014; Capogrosso et al., 2016).

Understanding the behavior of neurons and their electrical activities, also called Action Potential (AP), is a key to design biomimetic systems. The choice of neuron model is the first difficult decision because it depends on the application of the systems and experiments.

The properties of the nerve cells can be mathematically described allowing the prediction of biological processes into a model called Spiking neuron model. Models of neurons that considers the spatial variation and the membrane potential of a neuron using several variables are called multi-compartmental. On the other hand, single compartmental models reproduces complex dynamics of real neurons including the evolution of ionic channels representing by conductances that is well-described by Hodgkin and Huxley (1952) using a four-dimensional set of equations. Such models require high computation resources generating suggestion of simplified models. Izhikevich (2003), Brette and Gerstner (2005), and Kohno et al. (2016) introduced two-dimensional models describing dynamical behavior of specific activities of neurons using simple equations.

Increasing the complexity and the dimension of the equations improves the biological plausibility; however, it increases the required resource and computation time. Bio-hybrid experiments require having an accurate/bio-realistic model which is able to reproduce the shapes and the frequencies of APs in Real-Time (RT). Biophysical experimental data (Alle and Geiger, 2006; Pospischil et al., 2008) suggest the possibility that variety of spikes given to a synapse plays a certain role in the information processing in the brain. For instance, Debanne et al. (2013) shows that the spike transmission and the modulation of neurotransmitter release are also a consequence of subthreshold presynaptic potential variations. Study of neurological disorders requires a bio-detailed model allowing one to modify biological parameters like reversal potentials, neuron size or ion conductance. Bio-detailed and bio-realistic are two different terms with different meanings. One represents the action potential according to biological and physical parameters and the other acts in the same way as the biology does. Adding synaptic noise (Destexhe et al., 2001; Grassia et al., 2016) and synaptic plasticity lead the model to a more accurate representation of a biomimetic neural network. Indeed, the noise generates stochastic behavior on the level of the neuronal dynamics, and influences the transmission of synaptic signals (Manwani and Koch, 1999) and impacts on the integrative properties of neurons (Stein et al., 2005).

SNN can be simulated with simulation software (Hines and Carnevale, 2001; Gewaltig and Diesmann, 2007; Goodman and Brette, 2009) and neuromorphic hardware. Power consumption and simulation time required to seek the solution are becoming relevant as neuroscientists turn to supercomputers to simulate brain-scale neural networks at cellular resolution. Today's supercomputers require 5 min to simulate 1 s of biological time on JUQUEEN (Kunkel et al., 2014; Jordan et al., 2018) which consumes 60–70 kW of power per racks, with 28 racks 1, and 40 min for 1 sec on K2. In contrast, hardware implementations can realize real-time simulations with low power consumption.

1http://www.fz-juelich.de/ias/sc/en/Expertise/Supercomputers/JUQUEEN/Configuration/Configuration_node.html
2http://www.riken.jp/en/pr/press/2013/20130802_1/
For bio-hybrid experiments, the choice of hardware systems is therefore more relevant.

Hardware implementations of SNN are divided into two major categories: mixed implementation (based on analog full-custom integrated circuits) and only digital implementation (based on FPGA, microprocessors, microcontrollers or neurochips). Moreover, the SNN could be (i) biomimetic, meaning it reproduces and imitates biological neurons, or (ii) bio-inspired meaning it is dedicated to computation tasks based on neural networks. In this paper, the system is based on biomimetic and non-bio-inspired systems.

In the case of mixed implementations, different neuron models are implemented: multi-compartmental (Hasler et al., 2007; George et al., 2013), conductance-based (Sorensen et al., 2004; Binczak et al., 2006; Renaud et al., 2007; Levi et al., 2018a; Natarajan and Hasler, 2018) or with threshold models (Liu and Douglas, 2004; Vogelstein et al., 2004; Indiveri and Fusi, 2007; Schemmel et al., 2007; Qiao et al., 2015; Kohno et al., 2016). Most of these systems are composed with an analog core for the neuron model implementation. The synapses and plasticity are usually integrated by digital techniques and the different analog cores are linked.

On the digital side, engineers and researchers are usually designing SNN for bio-inspired applications (Rice et al., 2009; Sabarad et al., 2012; Wang et al., 2013; Nanami and Kohno, 2016; Levi et al., 2018b). The number of implementations on the FPGA platform has been steadily increasing since 1997. Nazari et al. (2015) present the work of Cassidy et al. (2011) for an implementation of one million simple neurons, (Arthur et al., 2012) for the implementation of 256 Integrate-and-Fire neurons and 1,024 × 256 synapses, (Wang et al., 2013) for the implementation of 4,000 neurons and 1.15 million synapses.

Depending on the applications and on the choice of the neuron model, one main concern is the size of the neural network. Biological details of the neuron model are one constraint on the maximum number of neurons in the hardware system. To obtain medium size network of neurons (populations of around 1,000 neurons) or large-scale neural network (more than 10,000), it is necessary to:

- Implement a simple neuron and synapse models. Such implementation is presented by Cassidy et al. (2011) which shows a FPGA implementation of one million of neurons using the Leaky Integrate-and Fire model (LIF). Based on this research results, IBM has included one million neurons and 256 million synapses in his TrueNorth chip (Merolla et al., 2014).
- Perform neural network calculations, such as the SpiNNaker platform (Furber et al., 2013; Van Albada et al., 2018) with a multiprocessor architecture and real-time computations using an integration step of 1.0, 0.1 ms is classic for neuroscience applications. Another system called BrainScaleS perform calculations of neural network 104 times faster than biological time (Rast et al., 2013). BrainScaleS is composed of several modules including wafer with 448 neuromorphic chips and a routing system achieving a simulation of 512 neurons activities and 115,000 synapses. Both systems are used for the Human Brain Project (Markram, 2012). They performed high-speed simulations of the brain but no bio-hybrid experiments.

The Hodgkin-Huxley (HH) equations have been the subject of studies for FPGA implementation. According to the computation methodology used for the design, the computation time, the resources and the precision can be modified. Osorio (2016) present a pipelined implementation using floating point numbers and complex methods, such as the Runge-Kutta algorithm to solve the differential equation, Taylor series for the exponential and Goldsmith algorithm. However, such methodology requires a lot of FPGA resources. Bonabi et al. (2014) showed good precision using fast and low resources algorithms, such as the CORDIC algorithm and Euler method for the computation of 120 neurons connected by synapses. More recently, Akbarzadeh-Sherbaf et al. (2018) presented another way to compute HH neurons on FPGA with 5,120 real-time neurons (or 65,536 using a different time scale).

Such complex models need an optimization and an adaptation to the digital implementation. It is important, according to the application, to know how far the approximations and the modifications could modify the behavior of the SNN. Several different tools exist that allows us to compare biological data with the device output, such as bifurcation analysis, cross-correlation, and frequency to stimulation or amplitude to stimulation graph.

Here, we present the first optimized implementation of the HH formalism adapted to different classes of cortical neurons on FPGA including synaptic noise and synapses. We also propose a low resource and high-speed digital architecture allowing biomimetic features in real time.

**MATERIALS AND METHODS**

Different types of cortical neurons have been identified (Izhikevich, 2003) and described (Gutnick and Mody, 2012) in term of AP shape and frequency. Among them the Fast Spiking neuron (FS), Regular Spiking neuron (RS), Intrinsically Bursting neuron (IB), and Low-Threshold Spiking neuron (LTS) are the main focus and they are described in this paper. The model used in this paper is based on a simple-compartment model of HH with the parameters of Pospischil et al. (2008). Here, we proposed a SNN based on these equations and adapted to digital hardware allowing the computation of cortical neurons connected by synapses including synaptic noise to incorporate spontaneous activities. Also, different tools have been developed to validate our system and to compare it with biological recordings. The second part will show how we validated the system, how errors can be calculated and at which moment the mistake from the optimization can be acceptable and how close to the biology it should be and can be.

**Neural Network Model**

**Neuron Model**

Hodgkin and Huxley proposed an equivalent circuit (Figure 1) of a nerve membrane which can reproduces action potential and dynamics of ionic channels (Hodgkin and Huxley, 1952). The model described differential equations from an electrical circuit
The HH formalism is described here using the parameters of Pospischil et al. (2008). It reproduces the biological behavior of different cortical neurons: FS, RS, IB, and LTS neurons. The equations include several ionic currents to simulate other dynamic effects than the original model and to reproduce the complex dynamic behaviors of cortical neurons. The Equations (1–6) describe five ionic currents corresponding, respectively to potassium (I

\( I_{\text{Kp}} \)), sodium (I

\( I_{\text{Na}} \)), slow potassium (I

\( I_{\text{Kp}} \)), leak (I

\( I_{\text{leak}} \)), and calcium (I

\( I_{\text{CaL}} \) for IB or I

\( I_{\text{CaT}} \) for LTS) ionic currents. The following equations represent the synaptic current of excitative synapses (AMPA and NMDA) and inhibitory synapses (GABA

\( \alpha \) and \( \beta \) represent the opening/closing gate of the ionic channels and \( E_k \), \( E_{Na} \), \( E_{Ca} \) and \( E_{\text{leak}} \) are the reversal potentials of the different ions. The leakage conductance \( \frac{1}{\tau_{\text{leak}}} \) and \( \frac{1}{\tau_{\text{leak}}} \) are exponential based equations. \( \alpha \) and \( \beta \) parameters are given in Pospischil et al. (2008).

The parameters used in the above equations are shown on Table 1. The parameters are given in \( \mu \text{A/cm}^2 \) and \( \mu \text{V} \). The following equations represent the synaptic current of excitative synapses (AMPA and NMDA) and inhibitory synapses (GABA

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Synapses

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I_x is the synaptic current with x representing the AMPA, NMDA, GABA_A, or GABA_B neurotransmitter. V_post is the membrane voltage from the post-synaptic neuron receiving the membrane voltage V_pre from the presynaptic neuron sending the action potential. \( \alpha \), \( \beta \), \( K_d \), K1, K2, K3, K4, and n are constants and \( g_x \), with x representing the neurotransmitters, is the conductance. All the equations and the parameters can be found on (Destexhe et al., 1998). The computation of T can be optimized using the method shown in section Optimization Toward Implementation by a hyperbolic tangent. The parameters are \( \alpha = 1.1 \), \( \beta = 0.19 \), g = 0.9 nS, E = 0 mV for AMPA, \( \alpha = 0.072 \), \( \beta = 0.00066 \), g = 0.35 nS, E = 0 mV for NMDA, \( \alpha = 5 \), \( \beta = 0.18 \), g = 1 nS, E = −70 mV for GABAa and K1 = 0.09, K2 = 0.0012, K3 = 0.18, K4 = 0.034, Kd = 100, n = 4, g = 1 nS and E = −95 mV.

The different receptors show various behaviors that can be found in the nerve system. AMPA and NMDA are excitatory synapses which respectively induce fast and slow excitation. On the other hand, GABAa and GABAb are inhibitory synapses which respectively produce fast and slow inhibition. These effects can be observed on the FPGA in the result section of this article and in Figure 11.

Noise

In vivo experiments show that neurons have noise behaviors both in the transmission of synaptic signals and in the generation of action potentials. Subthreshold membrane oscillations can be observed. This noise behavior comes from intrinsic or extrinsic sources (Manwani and Koch, 1999) or from the thermal noise. Commonly, computational neuroscientists modeled synaptic activity using fluctuating conductance (Destexhe et al., 2001), or by adding a source of noise current in the neuron model (Levitan et al., 1968; Tuckwell, 1988). Hence, the neuron activity can be modeled by stochastic differential equations. In previous work (Grassia et al., 2016), a FPGA implementation of quartic model was suggested using Ornstein–Uhlenbeck process as source of current noise. For this work, we will use the same process adapting the parameters for the Hodgkin–Huxley model. The Ornstein–Uhlenbeck process is described by the following differential equation:

\[
\frac{dr}{dt} = K_1 \left[ T(V_{pre}) \right] \cdot (1 - r) - K_2 \cdot r \tag{13}
\]

Where, Wt denotes the Wiener process, \( \theta > 0 \), \( \sigma > 0 \) are parameters and \( \mu \) represents the mean value or the equilibrium for the process.

The form (15) represents the stationary variance of Ornstein–Uhlenbeck process:

\[
\text{var} (X_t) = \frac{\sigma^2}{2\theta} \tag{15}
\]

(15) The source of current noise described in the stochastic differential Equation (14) can be considered as an approximation of the results from opening and closing of the channel that is controlled by a set of independent gating particles on a neuron’s surface (Tuckwell et al., 2002). Using Euler–Maruyama method (Higham, 2001), an explicit integration algorithm for FPGA implementation (Grassia et al., 2016) was obtained. Consequently, the approximation to the solution can be recursively described for \( 1 \leq n \leq N \) as in this way:

\[
I[n + 1] = I[n] + (\mu - I[n]) \Delta t + \sigma \Delta W[n] \tag{16}
\]

where, \( \Delta W[n] \) are independent and identically distributed random variables with expected value zero and variance \( \Delta t \), thus \( \Delta W[n]^2 \sim \text{N}(0, \Delta t) \). \( \Delta t = T/N \) is the time step after the partition of the interval \([0, T]\) into \( N \) equal subintervals of width \( \Delta t > 0 \), n is the iteration step. To realize an FPGA implementation of the Euler-Maruyama method, normally distributed random variables with standard deviation \( \sqrt{\Delta t} \) were generated.

The Equations (14, 16) are represented under the form of a current to add with the ionic current. In the result section, the neuron dynamic with synaptic noise will be discussed.

Optimization Toward Implementation

Unlike low-level implementation, computation of ionic channel is costly due to the presence of extensive calculations of exponentials and divisions. Here, optimized equations for the ionic dynamics adapted to a low-level digital implementation that are low cost are introduced. Optimizing the equations reduces the computation time and increases the number of neurons, synapses and other features like the noise in the FPGA.

Alternative Equations

Another method of representing the equations is by fitting \( x_\infty \) and \( \tau_x \) using hyperbolic functions. This choice of using hyperbolic functions comes from the development of a high speed and low resources module on FPGA for reproducing hyperbolic functions using CORDIC algorithm (see part FPGA Implementation). Thus, ionic channels can be represented by the same functions with different parameters.

\[
\frac{dx}{dt} = \frac{x_\infty (V_m) - x}{\tau_x (V_m)} \tag{17}
\]

\[
x_\infty (V_m) = a_1 \cdot \tanh \left( b_1 \cdot (V_m - V_x) + c_1 \right) + d_1 \tag{18}
\]

\[
\tau_x (V_m) = \frac{a_2}{\cosh \left( b_2 \times (V_m - V_x) + c_2 \right)} + d_2 \tag{19}
\]

Where x is the concerned ionic channel (m or h), \( V_m \) the membrane voltage and a, b, c, d are parameters. The equations present different constants, which are represented on Tables 2, 3 according to the ionic channel and the ionic current needed.

The ionic current ICA_T follows the same rules. The differences come from the fact that \( \tau \) can be calculated by another hyperbolic tangent. Thus, \( m_\infty, u_\infty \) and \( \tau_u \) can be calculated with the following formula using the parameter in Table 4.

\[
f (v) = a \cdot \tanh \left( b \cdot v + c \right) + d \tag{20}
\]

These novel equations and calculation methods are able to reproduce action potential (Figure 2) using unifying equations.
TABLE 2 | Parameters for $x_{\infty}$, The computation of an IB and a LTS neuron requires more precision on $m_{\infty}$, then the parameters become: $a_1 = 0.001179 \nu + 0.5479, b_1 = 2^{-4} + 2^{-10}, \ c_1 = 1.965$ and $d_1 = 0.4577$ when $V_{mem} < -30$ else, $a_1 = 0.0001474 \nu + 0.4383, b_1 = 2^{-4} + 2^{-8}, \ c_1 = 1.817$, and $d_1 = 0.567$.

| $a_1$ | $b_1$ | $c_1$ | $d_1$ |
|-------|-------|-------|-------|
| $l_k$ | $m$   | $2^{-1}$ | $2^{-5} + 2^{-6}$ | $-1.128$ | 0.467 |
| $n_h$ | $m$   | $2^{-4}$ | $-1.718$ | 0.497 |
| $h$   | $h$   | $-2^{-3}$ | 2.705 | 0.502 |
| $m$   | $m$   | $2^{-5} + 2^{-6}$ | $-0.938$ | 0.5 |
| $l_l$ | $h$   | $2^{-3}$ | 4.151 | 0.496 |
| $h$   | $h$   | $-2^{-6} - 2^{-7}$ | 2.705 | 0.502 |

TABLE 3 | Parameters for $r_x$ where $\delta = -0.2334 \times (V_{m} - V_x) + 9.649, \ \epsilon = -0.1118 \times V_{m} + 2.264$ and $\tau = -0.9446 \times V_{m} + 237.6; Vx = 2 mV.$

| $a_2$ | $b_2$ | $c_2$ | $d_2$ |
|-------|-------|-------|-------|
| $l_k$ | $m$   | $1.325$ | $0.046$ | $-0.497$ | 0.335 |
| $n_h$ | $m$   | $0.893$ | $-0.041$ | $0.937$ | 0.029 |
| $h$   | $\gamma$ | $0.099$ | $-1.960$ | 0.3498 |
| $m$   | $m$   | $2^{-1}$ | $-1.618$ | $2^{-4}$ | 0.498 |
| $l_{CaL}$ | $m$ | $\delta$ | $0.093$ | $3.452$ | 0.371 |
| $h$   | $\epsilon$ | $-0.029$ | $-1.833$ | 150.7 |

and present small differences in frequency and amplitude. Using the power of two as coefficient allows the replacement of multiplier by logical shift operations which makes the implementation lighter and faster. Also, hyperbolic tangent and cosine are faster to compute than exponentials.

In order to have similar amplitude and frequency for all the classes of neurons, best stimulation current minimizing the root mean square error and maximizing the R value of cross-correlation has been found.

\[
\begin{align*}
\text{f}_{\text{original LS}}(I_s) &= f_{\text{simplified LS}}(I_s) = (7.58 I_s) + 3.381 \quad (21) \\
\text{f}_{\text{original KS}}(I_s) &= (4.3 I_s) - 0.661 \\
\text{f}_{\text{simplified KS}}(I_s) &= (4.206 I_s) - 0.661 \quad (22)
\end{align*}
\]

where, $I_s$ is the stimulation current.

The optimized version of Hodgkin-Huxley model shows similar behavior in shape and in frequency as the original one’s. Modifying the Hodgkin-Huxley equation requires one to measure the correlation between the two signals and the stability of the new system compared to that of the original one.

**Validation Tools**

The proposed set of equations are chosen and validated to be close to the original equations and to the biological behavior. It is modeled to be convenient in term of resources and time computation as a digital implementation. Different ways of comparison have been developed for showing similarities between the dynamics of two set of data. Frequency vs. Stimulation current curve (F-I) and Amplitude vs. Stimulation current curve (A-I) are the most representative because they show the different stimulation currents of reaction of neurons. Moreover, it is possible to compare the dynamics of the living cells to the artificial cells. The F-I graph shows strong similarities for the FS between the biological recording and the FPGA output which represents the frequency of the neuron according to the stimulation.

F-I curves (Figure 3) show good correlation between the original and the optimized equations. However, as Pospischil et al. (2008) stated, the model does not fit with the biological recordings but shows frequency adaptation which is used for the other type of neurons. F-I shows the behavior of an isolated neuron when applying a stimulation current. However, it does not consider the shape of the AP. Optimized neuron implementation will show similar behavior to the model which aims to fit electrophysiological recording. However, how similar is the optimized implementation from reality and how far from the reality should the AP be? These common questions about correlation have been the object of studies and show that one of the known tools is the Pearson Product Moment Correlation (PMCC) (Cohen and Kohn, 2013). Pearson correlation gives a value between $-1$ (negative correlation) and $+1$ called “r.” Other tools have been used to analyze brain signals going from the electrophysiology records to the neuroimaging results (Ide et al., 2017). Statistical method, such as Granger causality analysis can be used to predict one series from other series (Seth et al., 2015) despite a delay in signals. Also, cross-correlation (CC) is one of the most common correlation methods used in different fields which quantifies the correlation and the phase difference of two signals, also called lag (Yuan et al., 2015). Pearson correlation is defined by the Equation (3) and shows the covariance divided by the multiplication of the standard deviation of the two set of data called $x$ and $y$.

\[
\text{r}_{xy} = \frac{1}{N - 1} \sum_{i=1}^{N} \left( \frac{x_i - \mu_x}{\sigma_x} \right) \left( \frac{y_i - \mu_y}{\sigma_y} \right) \quad (23)
\]

where $\mu_x$ and $\mu_y$ are respectively the mean of $x$ and $y$, $\sigma_x$, and $\sigma_y$ are the standard deviation of $x$ and $y$, $N$ the number of samples.

Cross-correlation is similar to the Pearson correlation but adds the lag as a feature. The function is also close to a convolution product that translates a signal and measures its similarity with a reference signal.

\[
\text{r}_{xy}(i) = \sum_{j=0}^{N} x(i) \cdot y(i+j) \quad (24)
\]

where $N$ the number of points, $i$ and $j$ are the index of the data vectors.
Cross-correlation is simple and sufficient for small size of the neural network capable of quantifying the differences between original equations computed on MATLAB and ones computed on FPGA (Figure 4).

Pearson correlation identifies the correlation >0.9 compared to a single spike of each classes of neuron. However, when applying train of spike, the r value decreases (Figures 4a.1–d.1). The error could be originated from a small phase induced by the modification of the model which is demonstrated by the (Figures 4a.2–d.2). The R value of the CC of two compared signals suggests better correlation (>0.9) with a [lag] different to 0.

The proposed set of equations for the Hodgkin-Huxley model are validated to be close to the original equations through bifurcation analysis that is used to investigate the dynamical property of the neuron model in response to a sustained current stimulus as shown by Izhikevich (2000) and by Rinzel and Ermentrout (1989). Biological neurons can be classified into Class 1 or Class 2 according to their response to a stimulation current (Hodgkin, 1948). The characteristic of Class 1 is observed when the transition from non-active phase to spiking phase is associated with a saddle-node bifurcation. When resting state loses its stability via a Hopf bifurcation, biological neurons classified as Class 2. The dynamical properties of the HH model that have been studied by Hassard (1978) and Hassard et al. (1981) belong to Class 2. As already investigated in previous work (Grassia et al., 2012), AUTO software was used to perform bifurcation analysis for equilibria as well as for periodic orbits, to compare our simplified HH model to that of Hansel et al. (1993).

Bifurcation diagram of our simplified HH model and the original HH model are shown respectively in Figures 5A,B, where red and black curves define stable and unstable equilibria, respectively, while yellow and blue curves respectively represent stable and unstable limit cycles. The repetitive firing that emerges when sustained stimulation current was applied corresponds to stable limit cycle. It suggests that in both cases the limit cycles
begin initially through a fold bifurcation of limit cycles, then at the Hopf bifurcation (HB) point the systems state jumps to the stable limit cycle. Figures 5C,D represent a zoomed view of Figures 5A,B in which we can observe that, via the subcritical Hopf bifurcation, the resting state loses its stability. Furthermore, in both case, we observed that through a fold bifurcation a limit cycle a limit cycle appears and disappears by a supercritical Hopf bifurcation at the second HB point. Moreover, the reduction in amplitude is similar in both cases as shown in Figures 5A,B.

The bifurcation analysis affirms that our simplified HH model shares the dynamics of the HH model while keeping the non-linear dynamical characteristics of the original model.

**FPGA Implementation**

What are the requirements for designing electrical system for bio-hybrid platforms and neurological diseases study. It must be a tunable system allowing to easily and quickly simulate different kinds of neurons with different parameters. It must be a low resources system that allows additional parameters like synapses and noise. Finally, having a system containing a large number of neurons is useful for the study of simulation of brain regions, robotics application and different network dynamic behaviors. The FPGA is the best component due to its flexibility, speed and stability. Thus, the novel equations have been designed to be adapted to a FPGA implementation. To do so, basic operations, such as exponential, hyperbolic functions, division, differential equation resolution or multiplication must be designed using complex algorithms. Here, the hardware is used to output the AP in order to show the different algorithms and methods to compute these operations.

**System**

The chosen FPGA is a Kintex-7 of “xc7k325tffg900” family included in the Genesys 2 evaluation board. In order to output the signals, a Digital to Analog Converter (DAC) with a precision of 12 bits and a 2.5 V reference voltage converts the digital data. The frequency of the system is 100 MHz.

Fixed point coding has been used for the calculations. It is basically composed by 1 bit of sign, 7 bits of integer and 10 bits of decimal for the membrane voltage. The size of the vectors is limited by the DSP of the Kintex-7 which computes the multiplication of an 18 bits by a 24 bits vector. According to the need of precision concerning the different parts of the system, the size should not be the same. For example, the calculation of the sodium conductance (m and h computation) has been designed with a 18 bits vector containing 1 bit of sign, 1 bit of integer and 16 bit of decimal. Ionic channels computation requires more
Mathematical Tools

The differential equations can be solved using the Euler method (25) which defines derivative function. Looking at the equations, it can be deduced that the smaller the dt is, the higher is the precision. The value of dt is chosen to be digitally convenient, to have stable dynamics and to stay in the acceptable range of living variability. The following equations show that the resolution of the differential equation needs one multiplier and one adder.

\[
f(t + dt) = f(t) + dt.f'(t) \quad (25)
\]

\[
f_{i+1} = f_i + dt.f_i' \quad (26)
\]

By choosing a power of two as dt it is possible to replace the multiplier by a logical shift operation. Also, according to the chosen dt, amplitude and frequency of the AP can change. Figure 6 shows a better stability with few variations for a smaller value of dt. It also analyses the variability of the system according to the chosen value.

Division has been the subject of much research and several algorithms have been developed in order to increase the performance of the operation on a computer (Obermann and Flynn, 1997). Among them, non-restoring division is a simple and efficient way to compute a division of fixed point number on a digital platform (Sutter and Deschamps, 2009).

Multiple algorithms exist to compute hyperbolic functions, such as COordinate Rotation Digital Computer (CORDIC) which is mostly used in digital implementation. This method is optimized for low resources and high-speed computation (Andraka, 1998). CORDIC algorithms allow the calculation of hyperbolic sine and cosine from which it is possible to calculate the exponential and the hyperbolic tangent by coupling the Non-restoring division with the CORDIC module using the following equation:

\[
e^x = \cosh(x) + \sinh(x) \quad (27)
\]

\[
\tanh(x) = \frac{\sinh(x)}{\cosh(x)} \quad (28)
\]

CORDIC and Non-Restoring algorithm are iterative methods. They need multiple stages before retrieving the result. When
designing the FPGA module, using iteration would take more computation time or more resources. In order to limit both time and resources, the designed computation block for division and hyperbolic operations uses multiple stages of operations by performing in one clock cycle. Due to number of stages, it is better to avoid the use of these modules when it is possible to limit the number of iterations and to limit the number of bits of the vectors used in the operations.

FPGA Architecture

The architecture has been designed for taking few resources and to compute a maximum of neurons. Computation of exponentials, hyperbolic tangents and divisions are low resource modules in the FPGA. This novel architecture uses the same computation module to calculate all the ionic channels using one hyperbolic tangent and one hyperbolic cosine for all the neurons computation and is presented in Figure 7.

Every cycle a Finite State Machine (FSM) selects different parameters (see part Alternative Equations) for the computation of $x_{\infty}$ and $r_\infty$ according to the ionic channel which is then stored into a Random Access Memory present in the FPGA. A parallel equation is solved taking the $I-1$ value of ionic channel to compute the ionic current and then the membrane voltage. The synapses are selected by a connectivity matrix which contains conductances. The $V_{\text{post}}$ value can be computed by the product between the transposed connectivity matrix and the voltage membrane ($V_{\text{pre}}$) vector.

All the computation is pipeline-based. Figure 8 explains the timing of computation for the 4 ionic channels to compute one neuron.

RESULT

FPGA Resources

The optimized Hodgkin-Huxley equations are calculated using a $dt$ of $2^{-5}$ ms during eight cycles (Figure 8) at 100 MHz. It corresponds to a computation time of 80 ns for the calculation of one neuron using the proposed pipelined architecture. Then the membrane voltage of a new neuron can be computed every cycle because of the pipelined architecture. The maximum number of neurons is determined by the computation of the ionic channel due to its long calculation period (eight cycles or 80 ns), and it must follow the rule described by Equation (29).

\[8.T_{\text{clk}} + N.6.T_{\text{clk}} \leq dt \]  

(29)

where $T_{\text{clk}}$ is the period of the clock frequency of the FPGA (100 MHz), $dt$ the calculation step ($2^{-5}$ ms), $N$ the number of neurons. The constant 8 corresponds to the number of cycles needed to compute one ionic channel and the value 6 represents the clock cycles which are needed for the sending of all four ionic currents. Then, the maximum number of neurons of one core is 500 and could be increase to 15,000 neurons if we use all the resources (30 cores) which is limited by the number of DSP. In this implementation, we reduced the number of DSP for one core compared to other architecture proposed in the state of the art.

The FPGA implementation resources are presented according to the number of neurons in which shows good performances of the optimized equations and architecture compared to other architectures.

Table 5 demonstrates the efficiency of our implementation. The work of Bonabi et al. (2014) and Akbarzadeh-Sherbaf et al. (2018) proposed implementation of three ionic currents (Na, K and Leak) which reproduce Fast Spiking (FS) neuron family. The number of neurons for one core computation was multiplied by 6.9 compared to Bonabi et al. (2014) and by 2 compared to Akbarzadeh-Sherbaf et al. (2018). Often, the critical point in FPGA implementation is the number of DSP available in FPGA platform. Our work reduced by 69.5 compared to Bonabi et al. (2014) and by 4.35 compared to Akbarzadeh-Sherbaf et al. (2018).

Our implementation including FS, RS, LTS IB neurons, synapses and synaptic noise can simulate 500 neurons in real-time for one core of computation.

Neuron Validation

All the neurons can be output on an oscilloscope and show similar behavior as the biological neurons presented in Pospischil et al. (2008) and as Matlab simulations (Figure 9). Because of the low precision of the DAC compared to the amplitude of an AP, the result has been multiplied by a factor and an offset has been added.
FIGURE 7 | FPGA architecture for the optimized Hodgkin-Huxley equations where $X_i$ represents $m$ and $h$ for the different ion currents, $E_x$ the equilibrium voltage, $g_x$ the conductance value, $i$ is the discretized time, $x_\infty$ and $\tau_x$ the equations presented in the previous part, $I_x$ the computation of the ionic current where $x$ represents K, Na, P, CaL, or CaT, $C_m$ the membrane capacitance; Parameters are shown in part Alternative Equations; FSM is a Finite State Machine and selects every cycle a ionic channel to compute. The red part is the computation of ionic channel. The blue part is the computation of the neuron. The green part is the store of parameters in memory blocks.

**Stochastic Neuron Validation**

Using the HH implementation on the FPGA coupled with the digital implementation of the OU process (Grassia et al., 2016), the system shows some random and spontaneous activities (Figure 10).

Inter-spike Interval (ISI) has been determined around 10.4 ± 4.5 spikes per second in Neocortical cells of rats by Nawrot et al. (2007) and 2.5 spikes per second in cerebral cortex neurons of cats (Webb and Burns, 1976). Spike rates of spontaneous activity are variable in living cells. Thus, the equation can be tuned to fit with the biological behavior. The probability distribution between the noise from Matlab and the one implemented into the FPGA was compared using the Quantile-Quantile (QQ) plot showing strong correlation and similarities between experimental data and data obtained using hardware implementation.

**Figure 10** describes the validation of synaptic noise with oscilloscope outputs. The stimulation current which includes synaptic noise allows stochastic behavior of the neuron that mimics closer to biological behavior. This dynamic stimulation current also validates the dynamic behavior of the neuron. Spontaneous biological activity can be reproduced thanks to this synaptic noise.

**Neural Network Validation**

All the neurons can be connected to each other using a connectivity matrix representing how the neurons are connected. The behavior of AMPA, NMDA, GABAa, and GABAb can be reproduced (Figure 11). The raster plot represents the effect of excitatory synapses and inhibitory synapses on neurons through 16 cells. The system is able to compute 500 neurons in one core or 15,000 using 30 core which can be output through a raster plot. This platform shows the possibility of computed cortical network using different classes of neurons and different receptors. All the bio-physical parameters can be modified using a software developed in Python 3.6 to communicate through Universal Asynchronous Receiver Transmitter (UART) with the FPGA. The developed solution for communication is able to send the needed parameters and to receive raster plot. Thus, such a system could be used to simulate complex cortical network or to perform bio-hybrid experiments.

**CONCLUSION AND PERSPECTIVES**

A biomimetic neural network has been designed including synapses and synaptic noise. This real-time system is tunable
FIGURE 8 | Pipeline structure of the ionic gate computation. Four different ionic currents compose the computation of one neuron (INa, ICaL, ICaT, IK, IKp) for IB, ICaT for LTS). For INa, ICaL, and ICaT, they are divided into two states called m and h which are the probability of opening and closing of the channel. Six clock cycles are needed to send all probability parameters. Eight clock cycles are needed to compute the ionic gate equation. The computation of $x_\infty$ and $\tau_x$ uses CORDIC algorithm for hyperbolic functions. The differential equation is solved using Euler technique.

TABLE 5 | Resource table according to the number of neurons N, the frequency F and the resources in LUT, Flip-Flops (FF) and DSPs; In blue, our work and in red, implementation of HH on FPGA presented in other publications; The maximum number of synapses is considered to be $N^2$ which represent an all to all connection case; The results of this works includes into the resources the DAC handle; (Akbarzadeh-Sherbaf et al., 2018) show a maximum of 5,120 neurons in real-time with 10 cores.

|                   | Original equations | One core (only FS) | One core (FS, RS, IB, LTS) + N' synapses + synaptic noise | 30 cores (FS, RS, IB, LTS) + N' synapses + synaptic noise | (Bonabi et al., 2014) | 4 cores (only FS) (Akbarzadeh-Sherbaf et al., 2018) |
|-------------------|--------------------|--------------------|----------------------------------------------------------|----------------------------------------------------------|----------------------|----------------------------------------------------------|
| N                 | 150                | 1,034              | 500                                                      | 15,000                                                   | 150                  | 2,048                                                    |
| F (MHz)           | 100                | 100                | 100                                                      | 100                                                      | 63,386               | 58.8                                                     |
| LUT               | 169,003            | 4,735              | 5,551                                                    | 167,346                                                   | 86,032               | 48,045                                                    |
| FF                | 65,059             | 1,552              | 2,360                                                    | 71,608                                                   | 30,528               | 4,606                                                     |
| DSP               | 332                | 16                 | 28                                                      | 840                                                      | 1,112                | 280                                                       |

It means 512 neurons for one core. Our implementation can multiply by 2 this number with reducing the resources especially DSP numbers.
and mimics the activities of four main important cortical neuron types and four synaptic receptor types. The optimization of the Hodgkin-Huxley equations using hyperbolic function and power of two parameters allows the use of large scale with low resources of biomimetic neurons. Also, algorithms, such as non-restoring division, Euler method, and CORDIC make the system faster in terms of frequency in low power consumption. Thus, our results show a strong correlation between the hardware implementation of our optimized solution and the original model. On the other hand, bifurcation analysis describes stability and similarity to dynamic of our model compared to the original one. The performances are compared to other works and demonstrate that this system goes further than the state of the art in terms of features and bio-plausibility. Our architecture allows us to compute and output real-time neural network activities for bio-hybridization experiments. Moreover, all the HH, synapses and noise parameters can be modified through a UART connection using a software which has been developed for this purpose.
Output tunable real-time neuron activities is not possible using conventional computing with such a number of neurons and ionic currents. UART is a good and simple solution for a small number of neurons. However, the number of parameters increases with the number of neurons letting the possibility of using TCP/IP protocol for bigger networks. This article also describes different tools for studying the variation that could occur into the HH model during the optimization. The bifurcation analysis validates the similarity in the dynamic of the new system compared to the original one. Also, the cross-correlation gives good correlation coefficient and shows a small phase between the optimized AP and the original one. Measuring the correlation between two signals gives a “r” value that can be analyzed as strong correlated when close to 1, but how close do the system need to be able to communicate with living cells?

The aim of this work was primarily to provide a scalable and tunable platform allowing the study of neurological diseases. By connecting a real-time neural network to living cells, it will be possible to observe the effect of the different biophysical parameters on a biological network. Using an artificial neural network affected by a disease, the effect of the affliction on the living cell can be observed. This work is the first step toward new ways of studying the brain and understanding the possibilities of connecting nerve cells with the machine.

The next step is to reproduce a larger neural network like pyramidal layer structure and to connect this biomimetic SNN with neuron culture or brain organoids (Kawada et al., 2017). These closed-loop bidirectional experiments can test some therapeutic stimulation protocols. Another point is to increase the degree of precision by designing multi-compartmental neurons and give a real-time tool to neuroscientist to simulate their neuron structure with different parameters. To conclude, this biomimetic SNN platform can provide better solutions for biomedical application especially in neuroprosthesis (Buccelli et al., 2019) and therapeutics protocol for neurological diseases.

Another way to explore is linked to Artificial Intelligence (AI). We will implement in the next future some learning rules like STDP to perform AI algorithm (Zhang et al., 2018) like pattern recognition. This biomimetic SNN can reproduce the spike timing but also the shape of neurons. Debanne et al. (2013) indicates that subthreshold variation in the presynaptic membrane potential also determines spike-evoked transmission and that membrane voltage might modulate neurotransmitter release. Brette (2015) discusses about the difference between rate-based or spiked-based computation and the possible real
neural coding used in the brain. We think that being closer to the biology will lead to better results in AI algorithms using less number of neurons and hidden layers. In more long term future, it will allow neurobiohybrid experiments using biological intelligence and AI in the same time for maximizing the efficiency.

AUTHOR CONTRIBUTIONS

FK modeled and implemented the spiking neural network. FG studied the noise and the bifurcation analysis. All the authors edited the manuscript. SS and TL acquired the funding and supervised the whole study.

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**Conflict of Interest Statement:** The authors declare that the research was conducted in the absence of any commercial or financial relationships that could be construed as a potential conflict of interest.

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