Continual Few-Shot Learning for Text Classification

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Abstract

Natural Language Processing (NLP) is increasingly relying on general end-to-end systems that need to handle many different linguistic phenomena and nuances. For example, a Natural Language Inference (NLI) system has to recognize sentiment, handle numbers, perform coreference, etc. Our solutions to complex problems are still far from perfect, so it is important to create systems that can learn to correct mistakes quickly, incrementally, and with little training data. In this work, we propose a continual few-shot learning (CFL) task, in which a system is challenged with a difficult phenomenon and asked to learn to correct mistakes with only a few (10 to 15) training examples. To this end, we first create benchmarks based on previously annotated data: two NLI (ANLI and SNLI) and one sentiment analysis (IMDB) datasets. Next, we present various baselines from diverse paradigms (e.g., memory-aware synapses and Prototypical networks) and compare them on few-shot learning and continual few-shot learning setups. Our contributions are in creating a benchmark suite\textsuperscript{1} and evaluation protocol for continual few-shot learning on the text classification tasks, and making several interesting observations on the behavior of similarity-based methods. We hope that our work serves as a useful starting point for future work on this important topic.

1 Introduction

Large end-to-end neural models are becoming more pervasive in Computer Vision (CV) and Natural Language Processing (NLP). In NLP in particular, large language models such as BERT (Devlin et al., 2019) fine-tuned end-to-end for a task, have advanced the state-of-the-art for many problems such as classification, Natural Language Inference (NLI), and Question Answering (QA) (Devlin et al., 2019; Liu et al., 2019; Wang et al., 2019). End-to-end models are conceptually simpler than the previously-popular pipelined models, making them easier to deploy and maintain. However, because large end-to-end models are black-boxes, it is difficult to correct the mistakes that they make. Practical, real-world applications of NLP require such mistakes to be corrected on the fly as the system operates. For example, when a translation system makes a harmful mistake (e.g., translates “EMNLP” to “ICML”), a phrase-based system can be corrected by finding and modifying the responsible entries in the phrase table (Zens et al., 2002), whereas there is no equivalent way to correct that in an end-to-end neural MT system. Similarly, systems have been shown to exhibit bias (e.g., gender or racial stereotypes) toward certain inputs of text, which we want to correct via few examples on the fly.

Further, the examples that provide supervision to correct mistakes or learn a phenomenon are often hard or impossible to acquire (e.g., due to privacy or ethics issues) (Wang et al., 2020). Hence, it is important to effectively learn to correct mistakes using few extra training examples. Recent work has shown the generalization capability of large pre-trained models to handle multiple tasks with zero to few training examples (Schick and Schütze, 2021; Brown et al., 2020; Yin et al., 2020). For example, Yin et al. (2020) has shown that system trained for NLI can be used to perform new tasks zero-shot, i.e., without any task-specific training data. We believe that similar models can be used to rapidly learn to correct a phenomenon within the same task from a few (e.g., 10 or 15) training examples.

From a practical point of view, we need our trained systems to rapidly adapt to new phenomena (or correct its mistakes) using very few extra training examples, and do it continually as new phenomena (or errors) are discovered over time.

\textsuperscript{1}https://github.com/ramakanth-pasunuru/CFL-Benchmark
Tackling this important setting, we take a fresh look at continual learning in NLP and formulate a new setting that bears similarity to both continual and few-shot learning, but also differs from both in important ways. We dub the new setting “continual few-shot learning” (CFL) and formulate the following two requirements:

1. Models have to learn to correct classes of mistakes (or adapt to new domains) from only a few examples.
2. They have to maintain performance on previous test sets.

To this end, we propose a benchmark suite and evaluation protocol for continual few-shot learning (CFL) on text classification tasks. Our benchmark suite consists of both existing and newly created datasets. More precisely, we use the dataset with several linguistic categories annotated by Williams et al. (2020) from ANLI Round-3 (Nie et al., 2020); and also provide two new datasets with linguistic categories that we annotated using the counterfactual augmented data provided by Kaushik et al. (2020) on SNLI natural language inference dataset (Bowman et al., 2015) and IMDB sentiment analysis dataset (Maas et al., 2011).

We discuss several methods as important promising baselines for CFL, borrowing from the literature of few-shot learning and continual learning. We classify these baselines into parameter correction methods (e.g., MAS (Aljundi et al., 2018)) and non-parametric feature matching methods (e.g., Prototypical networks (PN) (Snell et al., 2017)). We compare these methods on our benchmark suite in a traditional few-shot setup and observe that non-parametric feature matching methods perform surprisingly better than other methods. Next, we test the same methods in a continual few-shot setup and observe that a simple fine-tuning method performs better than other parameter correction methods like MAS. The non-parametric feature matching based PN performs well on the examples that are being corrected (few-shot categories), but at the expense of the original performance. Further, we also observe a large performance improvement on the new data.

All of the above-mentioned approaches focus on few-shot learning for new tasks. In contrast, we consider the same original task, but target examples that can be considered new because they require solving a linguistic phenomenon, an error category, or a new domain. Unlike few-shot learning, we also require models that can maintain or improve performance on the existing data.

Related Work

CFL bears similarity to few-shot learning, continuous learning, and online learning. Below, we discuss these three paradigms and highlight the similarity and differences from our approach.

Few-Shot Learning. The goal in few-shot learning is to learn a new task from only a few labeled examples. Few-shot learning problems are studied in the image domain (Koch et al., 2015; Vinyals et al., 2016; Snell et al., 2017; Ren et al., 2018; Sung et al., 2018), focusing mainly on two kinds of approaches: metric-based approaches and optimization-based approaches. Metric-based approaches learn generalizable metrics and corresponding matching functions from multiple training tasks with limited labels (Vinyals et al., 2016). For example, Snell et al. (2017) proposed to build representations for each class using supporting examples and then comparing the test instances by Euclidean distances. Optimization approaches aim to learn to optimize model parameters based on the gradients computed from limited labeled examples (Ravi and Larochelle, 2017; Munkhdalai and Yu, 2017; Finn et al., 2017).

In the language domain, Yu et al. (2018) proposed to use a weighted combination of multiple metrics obtained from meta-training tasks for inferring on a newly-seen few-shot task. On the dataset side, Han et al. (2018) introduce a few-shot relation classification dataset. Recently, large-scale pre-trained language models have been used for few-shot learning of downstream tasks (Brown et al., 2020; Schick and Schütze, 2021). Yin et al. (2020) used pre-trained entailment system for generalizing across more domains or new tasks when there are only a handful of labeled examples.

Continual Learning. Continual learning is a long-standing challenge for machine learn-
Police said that a 21-year-old man was discovered after he had been shot in South Jamaica on Aug. 18 and is in critical condition. Just before 9:30 p.m., police responded to a shooting at 104-46 164th St and discovered the victim, whose name has not been released, at the scene. The victim was shot in the thigh and transported to Jamaica Hospital, where he is currently listed in critical condition. No arrests have been made in the incident.

Hypothesis: The victim was less than a quarter century old.

Label: Entailment

Original Text: We know from other movies that the actors are good but they cannot save the movie. A waste of time. The premise was not too bad. But one workable idea (interaction between real business men and Russian mafia) is not followed by an intelligent script

Revised Text: We know from other movies that the actors are good and they make the movie. Not at all a waste of time. The premise was not bad. One workable idea (interaction between real business men and Russian mafia) is followed by an intelligent script

Original Label: Negative
Revised Label: Positive

Original Premise: Several bikers are going down one side of a four lane road while passing buildings that seem to be composed mostly of shades of brown and peach.

Revised Premise: Several bikers are going down one side of a four lane road while passing farms that seem to be composed mostly of shades of brown and peach.

Original Label: Entailment
Revised Label: Contradiction

Table 1: Examples of few-shot categories from ANLI R3, IMDB, and SNLI datasets.

| Dataset   | Categories     | Example                                                                 |
|-----------|----------------|-------------------------------------------------------------------------|
| ANLI R3   | Numerical, Reference | Context: Police said that a 21-year-old man was discovered after he had been shot in South Jamaica on Aug. 18 and is in critical condition. Just before 9:30 p.m., police responded to a shooting at 104-46 164th St and discovered the victim, whose name has not been released, at the scene. The victim was shot in the thigh and transported to Jamaica Hospital, where he is currently listed in critical condition. No arrests have been made in the incident. Hypothesis: The victim was less than a quarter century old. Label: Entailment |
| IMDB      | Negation       | Original Text: We know from other movies that the actors are good but they cannot save the movie. A waste of time. The premise was not too bad. But one workable idea (interaction between real business men and Russian mafia) is not followed by an intelligent script

Revised Text: We know from other movies that the actors are good and they make the movie. Not at all a waste of time. The premise was not bad. One workable idea (interaction between real business men and Russian mafia) is followed by an intelligent script

Original Label: Negative
Revised Label: Positive |
| SNLI      | Substituting Entities | Original Premise: Several bikers are going down one side of a four lane road while passing buildings that seem to be composed mostly of shades of brown and peach.

Revised Premise: Several bikers are going down one side of a four lane road while passing farms that seem to be composed mostly of shades of brown and peach.

Original Label: Entailment
Revised Label: Contradiction |

Online Learning. Online learning algorithms learn to update models from data streams sequentially, where the task is the same but can exhibit concept drift (new patterns) (Zinkevich, 2003; Crammer et al., 2006; Sahoo et al., 2018; Jerfel et al., 2019; Javed and White, 2019). Our setup is different from online learning because we start with a model that is fully trained on a task (i.e., no large sequential data streams), and only focus on correcting the errors specific to linguistic phenomena by giving few extra training examples.

3 Datasets

In this section, we describe all the English datasets that we curated and borrowed from previous works for creating a benchmark suite for continual few-shot learning (CFL). Table 1 presents some examples from these datasets.

3.1 ANLI R3 Few-Shot Categories

Nie et al. (2020) introduced the Adversarial Natural Language Inference (ANLI) dataset which consists of adversarially collected examples for Natural Language Inference (NLI) that are miss-classified by the current state-of-the-art models. The data is collected in three rounds with each round in-
presenting more difficult examples than the previous. Williams et al. (2020) analyzed the ANLI dataset and annotated the development set of all three rounds by labeling each example as to what type of reasoning is required to perform the inference. They used 40 fine-grained reasoning types organized hierarchically, where the top-level categories are: (1) Numerical: examples where numerical reasoning is crucial for determining the correct label. (2) Basic: require reasoning based on lexical hyponymy, conjunction, and negation. (3) Reference: noun or event references need to be resolved either within or between premise and hypothesis. (4) Tricky: require complex linguistic knowledge, e.g., pragmatics or syntactic verb argument structure. (5) Reasoning: require reasoning outside of the given premise and hypothesis pair. (6) Imperfections: examples that have spelling errors, foreign language content, or are ambiguous. We refer to Williams et al. (2020) for more details on each of these categories. We use the reasoning annotations to create a CFL setup. Unlike previous few-shot learning setups, we focus on few-shot learning of linguistic phenomena (6 categories in this case), instead of new tasks, classes, or domains.

We use the Round-3 (R3) development set and consider all 6 of the above categories as different few-shot learning cases (labeled ANLI R3 categories in the rest of the paper). In our framework, we consider two scenarios: (1) few-shot learning setup; (2) continual few-shot learning setup. In the few-shot learning setup, for each category, we choose 5 disjoint training sets with each set containing 5 examples from each class label. The rest of the examples are divided into development and test sets with 30% and 70% splits, respectively. For each category in the continual few-shot learning setup, we choose 5 training examples from each class label. Training examples across the categories are disjoint, and we divide the rest of the examples in each category into development and test sets with 30% and 70% splits, respectively. Table 2 presents the full statistics on all 6 categories.

### Table 2: Dataset statistics of 6 categories in ANLI R3 for few-shot learning setup (and continual few-shot setup).

|       | Numerical | Basic | Reference | Tricky | Reasoning | Imperfections |
|-------|-----------|-------|-----------|--------|-----------|---------------|
| Train set | 75 (15)   | 75 (15) | 75 (15)   | 75 (15) | 75 (15)   | 75 (15)       |
| Dev set  | 49 (67)   | 154 (165) | 76 (92)  | 70 (82) | 205 (211) | 32 (47)       |
| Test set | 117 (157) | 360 (387) | 179 (216) | 164 (194) | 481 (494) | 77 (112)      |
| Total    | 241 (239) | 589 (567) | 330 (323) | 309 (291) | 761 (720) | 184 (174)     |

3.2 **SNLI Counterfactual Few-Shot Categories**

Stanford NLI dataset (Bowman et al., 2015) is a popular natural language inference dataset where given a premise and a hypothesis, the task is to predict whether hypothesis entails or contradicts or neural w.r.t. the premise. Kaushik et al. (2020) annotated a small part of the SNLI dataset by modifying either the premise or hypothesis with minimum changes to create counterfactual target labels dubbed revised examples. We use the revised examples to create a few-shot learning setup. First, we train a RoBERTa-Large (Liu et al., 2019) classifier on the full original SNLI dataset which consists of ∼550K examples. We then filter examples from the revised data which are incorrectly predicted by the trained classifier. Then, we manually annotate these filtered examples based on the most frequent edit categories mentioned in Kaushik et al. (2020), along with some new additions. These categories are as follows: (1) Insert or remove phrases: refers to examples where either phrases are added or removed in premise or hypothesis to change the label. (2) Substitute entities: refers to examples where changing the entity in premise or hypothesis enables to change the label. (3) Substitute evidence: refers to examples where changing the evidence in premise or hypothesis results in a change in the class label. (4) Modify entity details: refers to examples where the details of the entities are modified to change the label, e.g., red ball vs. blue ball. (5) Change action: refers to examples where a change in the action word in premise or hypothesis results in a change in the label. (6) Numerical changes: refers to change in numerical aspects results in a change in the label, e.g., one person vs. two persons. (7) Negation: refers to examples where negation is used to change the label. (8) Using abstractions: refers to examples where original words are replaced with their abstractions or vice-versa.

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2The details of these setups are in Sec. 4.
to change the label, e.g., man vs. person. A few examples did not fall into any of these categories which are labeled as ‘Other’, and are discarded. We follow similar data splits as discussed for ANLI R3 few-shot categories, except that we use only 3 training sets instead of 5 in the few-shot learning setup. We did not get enough balanced training sets for negation, numerical changes, and using abstraction categories, hence discarded them. The statistics of the rest of the categories are presented in Table 3.

### 3.3 IMDB Counterfactual Few-Shot Categories

Kaushik et al. (2020) also annotated a small part of the IMDB sentiment analysis dataset (Maas et al., 2011) by modifying the input examples with minimum changes to create counterfactual target labels. We follow a similar procedure as in Sec. 3.2 to create a few-shot learning setup from these revised examples. We categorize the examples as follows: (1) Inserting or replacing modifiers, (2) Inserting phrases, (3) Adding negations, (4) Diminishing polarity via qualifiers, (5) Changing ratings, and (6) Suggesting sarcasm. We discarded a few examples that did not belong to any of these categories. We follow similar data splits as discussed for SNLI counterfactual few-shot categories. We did not get enough balanced training sets for categories except inserting or replacing modifiers and adding negation, hence we discarded those categories. Table 3 presents the statistics of these two categories.

### 3.4 Annotation (More details in Appendix A)

First, a single expert annotated both SNLI and IMDB counterfactual examples, as both need a degree of expertise to correctly reason among various categories with examples often falling into multiple categories. Previous NLU projects also benefited from expert annotations (Basile et al., 2012; Bos et al., 2017; Warstadt et al., 2019; Williams et al., 2020). Next, since the annotations need complex reasoning and can be subjective sometimes, we further employed another annotator to annotate 100 examples from each dataset to calculate the inter-annotator agreement. We calculate the percentage agreement score and Cohen’s kappa (Cohen, 1960) for each category independently and report the average scores across all categories. The average percentage agreement score for SNLI and IMDB datasets are 86.4% and 90.5%, respectively, which is a high, acceptable level as per previous work (Toledo et al., 2012; Williams et al., 2020). The Cohen’s kappa score (Cohen, 1960) for SNLI and IMDB datasets are 0.61 and 0.79, respectively, which is a substantial agreement (Landis and Koch, 1977).

### 4 Methods

**Experimental Setup.** In all experiments we first train a RoBERTa-Large (Liu et al., 2019) classifier on the original full training set (e.g., full SNLI data for SNLI few-shot categories). We then experiment with the curated few-shot datasets. We consider two setups: (a) few-shot learning, where we consider how methods adapt to a single error category; (b) continual few-shot learning setup, where methods ‘continually’ learn various error categories sequentially. The few-shot setup gives us an idea on how learnable is each error category/linguistic phenomenon with few examples, whereas the continual setting simulates a system that is repeatedly corrected. Next, we briefly discuss several baselines; more details on the baselines are in the Appendix.

**Zero-Shot:** Directly test the RoBERTa-Large classifier trained on the original data without using any few-shot training examples.

**Fine-Tuning:** Additionally fine-tune the original classifier with the few examples from the setup.

**Memory-Aware Synapses:** Aljundi et al. (2018) proposed an approach that estimates an importance weight for each parameter of the model, which approximates the sensitivity of the learned function to a parameter change. During the training with few-shot examples, the loss function is updated to consider the importance weights of the parameters through a regularizer.

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**Table 3:** Dataset statistics of various categories in IMDB and SNLI counterfactual data for few-shot learning setup (and continual few-shot learning setup).

| Category                     | Train | Dev  | Test  | Total   |
|------------------------------|-------|------|-------|---------|
|                              | IMDB  |      |       |         |
| Modifiers                    | 30 (10)| 42 (47)| 99 (110)| 171 (167) |
| Negation                     | 30 (10)| 19 (24)| 45 (110)| 95 (144)  |
|                              | SNLI  |      |       |         |
| Insert/remove phrases        | 45 (15)| 141 (149)| 331 (348)| 517 (512) |
| Substitute entities          | 45 (15)| 66 (74)| 156 (174)| 267 (263) |
| Substitute evidence          | 45 (15)| 93 (100)| 218 (236)| 356 (351) |
| Modify entity details        | 45 (15)| 36 (44)| 85 (105)| 166 (164) |
| Change action                | 45 (15)| 26 (35)| 63 (82)| 134 (132) |

3We refer to Sec. 3.4 for more details about the annotation.
Table 4: Results on 6 categories of few-shot learning ANLI R3 dataset. Results are averaged across 5 support sets, and the corresponding standard deviation is also reported. Results reported in the last column ('Average') are based on the average performance on few-shot categories only.

| Model | SNLI | Insert/Remove | Substitute | Substitute | Change/Remove | Change | Average |
|-------|------|---------------|------------|------------|---------------|--------|---------|
| Zero-Shot | 92.5 | 0.6 | 0.6 | 1.4 | 1.2 | 0.0 | 0.8 |
| Fine-Tune | 92.3±0.2 | 6.7±2.5 | 10.3±5.1 | 7.0±1.7 | 5.9±1.2 | 11.1±4.2 | 8.2±2.9 |
| SCL | 92.3±0.3 | 7.9±2.0 | 9.0±2.8 | 6.7±3.0 | 2.7±0.7 | 12.7±2.7 | 7.8±2.2 |
| MAS | 92.1±0.2 | 9.8±2.1 | 9.6±3.3 | 8.3±1.2 | 7.8±1.4 | 12.2±1.8 | 9.5±2.0 |
| PN | 92.5 | 48.6±7.5 | 44.2±9.2 | 47.9±1.5 | 44.3±9.5 | 40.7±14.4 | 45.1±8.4 |
| $k$-NN | 92.3 | 43.1±8.6 | 47.6±10.0 | 47.9±1.4 | 54.1±10.2 | 46.6±5.1 | 47.9±7.1 |

Table 5: Results on 5 categories of few-shot learning SNLI dataset. Results are averaged across 3 support sets.

| Model | IMDB | Modifiers | Negation | Average |
|-------|------|-----------|----------|---------|
| Zero-Shot | 96.0 | 11.1 | 11.1 | 11.1 |
| Fine-Tune | 96.0±0.0 | 18.9±4.1 | 14.8±1.3 | 16.9±2.7 |
| SCL | 96.0±0.0 | 18.2±4.0 | 22.2±2.7 | 20.2±3.4 |
| MAS | 95.9±0.0 | 23.2±4.0 | 21.5±3.4 | 22.4±3.7 |
| PN | 96.0 | 88.9±1.0 | 89.6±1.3 | 89.3±1.2 |
| $k$-NN | 95.8 | 10.4±1.2 | 6.7±0.0 | 8.6±0.6 |

Table 6: Results on 2 categories of few-shot learning revised IMDB dataset. Results averaged across 3 sets.

Prototypical Networks (PN): Snell et al. (2017) proposed to produce a class distribution for an example based on a softmax over distances to the prototypes or mean class representations. In our work, we use several different support sets to compute the class prototypes: the original training data; the few-shot training examples; or, both. We use the output before softmax layer of the model (trained on cross-entropy loss using the original training data) as feature representation for examples ($f_0$).

Supervised Contrastive Learning (SCL): Gunel et al. (2021) proposed supervised contrastive learning for better generalizability, where they jointly optimize the cross-entropy loss and supervised contrastive loss that captures the similarity between examples belonging to the same class while contrasting with examples from other classes.

$k$-Nearest Neighbors ($k$-NN): We recreate the classic nearest neighbors method by assigning to each example the dominant class label from the $k$-nearest training (support) examples. We measure the nearest examples based on the euclidean distance in the feature representation space $f_0$.4 We use the final encoder hidden representations before softmax layer as $f_0$. As with Prototypical networks, support sets can be either the original training data, the few-shot training examples, or both.

5 Results

In this section, we report the performances of various baselines discussed in Sec. 4 on our benchmark suite. We refer to Appendix for training details.

5.1 Results on Few-Shot Learning

ANLI R3 Categories. Table 4 shows the results on the 6 categories from the Round-3 of the ANLI dataset. The base model, is trained on the combined data of MNLI (Williams et al., 2018), ANLI Round-1 (R1), and ANLI Round-2 (R2). On average, we observe that using the few-shot training examples for each of the categories improves the performance (comparing zero-shot vs. rest of the models), while maintaining the performance on MNLI matched (MNLI-m) and mis-matched (MNLI-mm) datasets. More importantly, we also observe that

4We use the faiss library (https://github.com/facebookresearch/faiss).
Table 7: Continual learning results on few-shot ANLI R3 categories. Average score is on few-shot categories only. Bold numbers are statistically significantly better than the rest based on bootstrap test (Efron and Tibshirani, 1994).

| Model                  | MNLI     | Numerical | Basic | Reference | Tricky | Reasoning | Imperfections | Average |
|------------------------|----------|-----------|-------|-----------|--------|-----------|---------------|---------|
| Zero-Shot              | 90.3/90.0| 33.1      | 29.5  | 32.4      | 28.9   | 32.2      | 28.6          | 30.8    |
| Fine-Tune              | 90.0/89.7| 34.4      | 35.1  | 36.1      | 35.6   | 35.2      | 30.4          | 34.5    |
| SCL                    | 89.9/89.6| 32.5      | 38.0  | 35.7      | 35.6   | 39.1      | 30.4          | 35.2    |
| MAS                    | 90.4/90.1| 32.5      | 31.3  | 31.9      | 30.9   | 33.2      | 25.9          | 31.0    |
| Prototypical Network (PN) | 83.7/83.2| 28.0      | 38.8  | 33.8      | 27.8   | 38.3      | 35.7          | 33.7    |
| Nearest Neighbor (k-NN)| 89.9/89.7| 31.8      | 30.7  | 30.1      | 29.9   | 31.8      | 25.9          | 30.0    |

Table 8: Continual learning results on few-shot SNLI categories.

| Model                  | SNLI     | Insert/Remove Phrases | Substitute Entities | Substitute Evidence | Change/Remove Entity Details | Change Action | Average |
|------------------------|----------|-----------------------|---------------------|---------------------|-----------------------------|---------------|---------|
| Zero-Shot              | 92.5     | 0.6                   | 0.6                 | 1.3                 | 0.9                         | 0.0           | 0.7     |
| Fine-Tune              | 90.6     | 21.8                  | 15.5                | 13.1                | 31.4                        | 20.7          | 20.5    |
| SCL                    | 90.9     | 20.4                  | 16.1                | 12.7                | 24.8                        | 19.5          | 18.7    |
| MAS                    | 92.5     | 4.9                   | 5.7                 | 3.8                 | 6.7                         | 6.1           | 5.4     |
| Prototypical Network (PN) | 70.9     | **44.3**              | **40.8**            | **44.1**            | **36.2**                    | **52.4**      | **43.6** |
| Nearest Neighbor (k-NN)| 92.3     | 7.8                   | 4.6                 | 8.1                 | 6.7                         | 12.2          | 7.9     |

Table 9: Continual learning results on few-shot IMDB categories.

| Model                  | IMDB     | Modifiers | Negation | Average |
|------------------------|----------|-----------|----------|---------|
| Zero-Shot              | 96.0     | 11.1      | 11.1     | 11.1    |
| Fine-Tune              | 96.0     | 30.9      | 33.9     | 32.4    |
| SCL                    | 95.2     | 26.4      | 26.8     | 26.6    |
| MAS                    | 96.1     | 14.5      | 10.7     | 12.6    |
| PN                     | 89.7     | 51.8      | 57.1     | 54.5    |
| k-NN                   | 96.0     | 10.9      | 8.9      | 9.9     |

SNLI Categories. Table 5 presents the performance of various models on the 5 annotated categories of SNLI dataset in a few-shot learning setup. We observe similar trends: few-shot examples improve the performance (comparing zero-shot vs. other models in Table 5) and feature matching approaches perform consistently better than parameter correction approaches. Similar to the results on ANLI R3 categories, feature matching methods also exhibit high variance on the SNLI categories.

IMDB Categories. Table 6 presents the performance of various models on the 2 categories of few-shot IMDB sentiment analysis setup. Again, few examples improve the performance in all categories (with the exception of k-NN), and feature matching method (Prototypical Networks) outperforms parameter correction methods by a large margin. Since IMDB is a 2-way classification dataset and the examples are curated based on counterfactual edits, the feature matching methods have to figure out to just flip the label, which PN succeeded in (also reason for high scores) and k-NN did not in this case. Further, the variance for feature matching methods is notably lower on this dataset.
5.2 Results on Continual Few-Shot Learning

In this section, we discuss the continual few-shot learning setup on ANLI R3, SNLI, and IMDB categories. We sequentially train the models on each category by initializing with the model parameters learned for the previous category, thus enabling continual few-shot learning. Evaluation is performed on the final model that we get after continually training on all categories. Table 7, Table 8, and Table 9 present the continual few-shot learning results for our three category datasets. All the methods start with a RoBERTa-Large classifier trained on MNLI+ANLI-R1+ANLI-R2, full SNLI, and full IMDB datasets for their respective category datasets. Then, they are continually trained on each of the categories in the order as reported in the Tables. From the results, we observe that all methods perform better than the zero-shot method. Both fine-tuning and SCL approaches are doing better in this setup. PN has mixed results for ANLI R3 and good category-based results on SNLI and IMDB, but lowest test scores on the original datasets (MNLI, SNLI, and IMDB).\(^7\) We hypothesize that equal weight of all class representations from the original dataset and categories leads to higher misclassification of test examples from the original dataset. The \(k\)-NN method has good results on the original dataset but lower scores on category-based results. Since the original dataset has more examples as support set than categories, we hypothesize that test examples from the categories could not effectively find relevant category-specific examples in their nearest neighbors.

6 Ablations and Analyses

Robustness of Prototypical Networks. To ablate on how Prototypical networks (PN) performs on the original data (e.g., MNLI or SNLI or IMDB), we use the model trained with the cross-entropy loss and test it using PN with the original training data as the support set. Surprisingly, we observe that PN performs equal to that of general softmax-based prediction on all three datasets (see Table 10 row-1 vs. row-2, MNLI column; Table 11 row-1 vs. row-2, SNLI and IMDB columns). This is interesting since and we can simply calculate an example’s Euclidean distance to the mean feature representations of classes to label it.

Cross-Entropy vs. Prototypical Loss. We train a model with Prototypical network (PN) loss (minimize the distance between training examples and the approximated class representations) and compare it with cross-entropy (CE) loss. Table 10 and Table 11 present the results. The model trained with PN loss performs similar or slightly better than cross-entropy loss on the original test sets (see Table 10 row-1 vs. row-5; Table 11 row-1 vs. row-5). Further, models with PN loss perform worse on average than the CE loss for ANLI R3 categories, whereas the opposite is true for the counterfactual categories of SNLI and IMDB (Table 11 row-1 vs. row-5). Note that ANLI R3 categories have examples from different domains that are not present in MNLI (Nie et al., 2020), whereas the categories of SNLI and IMDB have examples with counterfactual edits but same domain as the their full original datasets. This suggests that PN loss can generalize well to in-domain examples, but worse to out-of-domain examples.

We also tried combining both the original dataset

| Model          | MNLI | Numerical | Basic | Reference | Tricky | Reasoning | Imperfections |
|----------------|------|-----------|------|-----------|--------|-----------|---------------|
| CE-Loss        | 90.5 | 90.1      | 27.4 | 29.7      | 29.6   | 30.5      | 31.6          | 27.3          |
| PN with CE-Loss (†) | 90.5 | 90.1      | 28.2 | 28.9      | 27.9   | 30.5      | 32.5          | 27.3          |
| PN with CE-Loss (‡) | 50.3 | 50.5      | 24.7 | 37.6      | 42.7   | 44.0      | 37.7          | 43.0          | 38.2          |
| PN with CE-Loss (*) | 87.6 | 87.2      | 1.2  | 31.8      | 35.3   | 34.4      | 31.7          | 34.0          | 28.6          |
| PN with PN-Loss (†) | 90.6 | 90.0      | 24.8 | 24.7      | 29.1   | 26.8      | 24.7          | 22.1          |
| PN with PN-Loss (‡) | 31.4 | 30.6      | 25.9 | 38.1      | 43.8   | 47.8      | 35.7          | 38.8          | 45.7          |
| PN with PN-Loss (*) | 90.4 | 90.2      | 0.3  | 27.0      | 27.4   | 32.5      | 27.8          | 27.3          | 26.5          |

Table 10: Comparison of various models with cross-entropy loss (CE-Loss) optimization or prototypical network loss (PN-Loss) optimization on NLI datasets. NLI models are trained with MNLI, ANLI R1, ANLI R2 data and tested on both matched/mismatched development sets of MNLI, and test sets of ANLI R3 categories. † represents MNLI as support set, ‡ represents ANLI R3 categories as support set, and * represents both as support set.

\(^7\)For the PN, we find the closest mean feature class from the pool of all mean feature classes of support sets that have so far appeared during the continual learning.

\(^8\)For \(k\)-NN, we continually update the feature set with all the training examples that have so far appeared.
Table 11: Comparison of the performance of various models with cross-entropy loss (CE-Loss) optimization or prototypical network loss (PN-Loss) optimization on NLI and sentiment analysis datasets. NLI models are trained on SNLI dataset and tested on test sets of SNLI and its counterfactual categories. IMDB models are trained on full IMDB dataset and tested on test sets of IMDB and its counterfactual categories. † represents SNLI/IMDB as support set, ‡ represents SNLI or IMDB categories as support set, and * represent both SNLI/IMDB and their categories as support set.

and the few-shot categories as the support set, and observe a performance drop in the ANLI R3 few-shot categories, but still better than just using original dataset (MNLI) as support set (Table 10). This holds for both CE and PN losses. On the SNLI and IMDB categories setup, the performance drops again but still better than original dataset as support set on CE loss and almost same on PN loss.

t-SNE Plot Visualizations. To further understand the differences between cross-entropy loss and Prototypical network (PN) loss, we present t-SNE plots on the examples from MNLI and ANLI R3 categories (each example is represented in the feature space $f_\theta$). In Figure 1, the top row plots are based on a cross-entropy-trained NLI model (trained on MNLI, ANLI R1, and ANLI R2) and the bottom row based on PN-loss-trained NLI model. Each plot combines examples from MNLI and one of the ANLI R3 categories. It is evident that MNLI examples form class specific clusters. However, the ANLI R3 categories’ examples may not belong to its label cluster of MNLI, suggesting their low performance in Table 4 zero-shot results. Interestingly most of these examples are at the edge of the clusters. Further, there is a remarkable difference in the cluster patterns between CE and PN loss models. CE loss plots have dense clusters and PN loss plots have skew (stretched) clusters. We also observe that clusters based on PN loss model have higher average distance to their cluster center and a higher average distance with very high variance between any two examples that belong to the same cluster, supporting the 2D t-SNE observations.

7 Conclusion

We presented a benchmark suite and evaluation protocol for continual few-shot learning (CFL) on the text classification tasks. We presented several methods as important baselines for our CFL setup. Further, we provided several interesting ablations to understand the use of non-parametric feature matching methods for CFL. We hope that our work will serve as a useful starting point to encourage future work on this important practical setting.

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Broader Impact and Ethics Statement

We view the CFL as a way to make real-world AI systems safe and reliable by being able to correct errors quickly. At the same time, we believe there is a lot more to be done to bring the CFL approach to practical scenarios and we do not intend to directly employ our benchmark suite off-the-shelf on any real systems. Our benchmark suite serves only to compare various models and encourage the community to build better models on this important practical setting. Moreover, since CFL deals with only a few examples of training, the models might overfit these examples, so any practical usage of such setup should thoroughly consider the implications of overfitting scenarios. Further, our data collection methods for this research and the setup are not tuned for any specific real-world application. Hence, while applying our methods in a sensitive context, it is important to strictly employ extensive qualitative control and robust testing before using them with real systems.

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A Annotation Details

Annotation of both SNLI and IMDB counterfactual examples needed a degree of expertise to correctly reason among various categories with often examples falling into multiple categories. Hence, a single expert manually annotated both datasets in an attempt to ensure high quality. The annotation process is not done at scale, so this approach seemed safer. ANLI categories discussed in Sec. 3.1 are also manually annotated by an expert (Williams et al., 2020). Further, various NLU projects benefited from expert annotations (Basile et al., 2012; Bos et al., 2017; Warstadt et al., 2019).

The expert annotated 1, 422 and 234 examples in SNLI and IMDB counterfactual datasets, respectively. It took roughly 15 hours to complete the annotations.

Inter-annotator Agreement. Since the annotations need complex reasoning and can be sometimes subjective, we further employed another annotator to annotate a subset of the examples to calculate the inter-annotator agreement. The new annotator first went over the definitions of various categories and later trained with a few examples. Finally, the new annotator annotated 100 examples each from SNLI and IMDB datasets.

We calculate the inter-annotator agreement on these second-annotated examples using the percentage agreement and Cohen’s kappa (Cohen, 1960) for each category independently and report the average scores across all categories. For the SNLI counterfactual dataset, average percentage agreement score between the two annotators is 86.4%, and the average kappa score is 0.62. Our inter-annotator percentage agreement score is at an acceptable level as per previous work (Toledo et al., 2012; Williams et al., 2020) annotation agreement scores on similar types of annotations. Further, Cohen’s kappa score ranges from −1 to 1, and a score in the range of 0.61 to 0.80 is considered as substantial agreement (Cohen, 1960; Landis and Koch, 1977). For the IMDB counterfactual dataset, the average percentage agreement score between the two annotators is 90.5, and the corresponding Cohen’s kappa score is 0.79, which is again a substantial agreement.

B More Details on Baselines

Memory-Aware Synapses. Aljundi et al. (2018) proposed an approach that estimates an importance
weight for each parameter of the model which approximates the sensitivity of the learned function to a parameter change.

Let \( f \) be a function with parameters \( \theta \) that represents the neural network model trained on the original full dataset. Let \( X, Y \) be the new examples from the few-shot setup. Hence, for a given data point \( x_k \), the output of the network is \( f(x_k; \theta) \). A small perturbation \( \delta \) in the parameters space results in a change in the output function as follows:

\[
\begin{align*}
f(x_k; \theta + \delta) - f(x_k; \theta) & \approx \sum_{i,j} g_{ij}(x_k) \delta_{ij} \quad (1)
\end{align*}
\]

where \( g_{ij}(x_k) \) is the gradient of the learned function w.r.t. the parameter \( \theta_{ij} \) and \( \delta_{ij} \) is the change in the parameter \( \theta_{ij} \). The magnitude of the gradient \( g_{ij}(x_k) \) represents the importance of a parameter w.r.t. the input \( x_k \), hence, the overall importance weight \( \Omega_{ij} \) for a parameter \( \theta_{ij} \) is defined as follows:

\[
\Omega_{ij} = \frac{1}{N} \sum_{k=1}^{N} ||g_{ij}(x_k)|| \quad (2)
\]

where \( N \) is the total number of few-shot examples. Aljundi et al. (2018) proposed to use \( l_2 \) norm of the function \( f \) to calculate \( g_{ij} \), since this scalar value allows to estimate \( g_{ij} \) with a single back propagation. During the training with few-shot examples, the loss function is updated to consider the importance weights of the parameters through a regularizer. The final loss function is defined as follows:

\[
L'(\theta) = L(\theta) + \lambda \sum_{i,j} \Omega_{ij}(\theta_{ij} - \theta_{ij}^*)^2 \quad (3)
\]

where \( \lambda \) is the hyperparameter for the regularizer and \( \theta_{ij}^* \) is the learned parameter on the original full dataset.

**Prototypical Networks.** Snell et al. (2017) rely on an embedding function \( f_0 \) that computes an \( m \) dimensional representation for each example and a prototype for each class. Let \( X, Y \) represents a set of few-shot examples, then the class representation features are computed as \( c_k = \frac{1}{|S_k|} \sum_{(x_k,y_k) \in S_k} f_0(x_k) \), where \( k \) represents the \( k^{th} \) class and \( S_k \) represents all the few-shot examples that belong to \( k^{th} \) class. Prototypical networks produce a class distribution for an example based on a softmax over distances to the prototypes or mean class representations (\( c_k \)). The class distribution for an example is defined as follows:

\[
p_\theta(y = k|x) = \frac{\exp(-d(f_\theta(x), c_k))}{\sum_{k'} \exp(-d(f_\theta(x), c_{k'}))} \quad (4)
\]

where \( d \) is the Euclidean distance.

We use several different support sets to compute the class prototypes: the original training data; the few-shot training examples; or, both. We use the model’s output before the softmax layer as \( f_\theta(x) \). For our initial experiments, we use the model trained on cross-entropy loss using the original training data. We also experiment with a model trained on Prototypical loss (results discussion in Sec. 6), where we randomly sample a support set from the training data during each mini-batch optimization step and try to minimize the distance between the mini-batch examples and the approximated class representations based on the support set. Distance minimization is done using Eqn. 4.

**Supervised Contrastive Learning (SCL).** Gunel et al. (2021) proposed supervised contrastive learning for better generalizability, where they jointly optimize the cross-entropy loss and supervised contrastive loss that captures the similarity between examples belonging to same class while contrasting with examples from other classes. Let \( X, Y \) be the few-shot examples, then the total loss and supervised contrastive loss are defined as follows:

\[
L = (1 - \lambda)L_{XE} + \lambda L_{SCL} \quad (5)
\]

\[
L_{SCL} = \sum_{i=1}^{N} \frac{1}{N_{y_i} - 1} \sum_{x_j \in S_{y_i}} \log \frac{g_\theta(x_j, x_i)}{\sum_{k \neq y_i} g_\theta(x_j, x_k)} \quad (6)
\]

\[
g_\theta(x_i, x_j) = \exp(f_\theta(x_i) \cdot f_\theta(x_j) / \tau) \quad (7)
\]

where \( \lambda \) is a hyperparameter to balance these two losses. \( \tau \) is also a hyperparameter to control the smoothness of the distribution. \( N_{y_i} \) represent number of examples with class label \( y_i \), and \( S_{y_i} \) represents the set of all the examples belonging to class label \( y_i \). In this work, we use \( l_2 \) normalized representation of the final encoder hidden layer before softmax as \( f_\theta \).

**C Original Datasets Details**

In our experiments, before training on our category datasets, we initially train our RoBERTa-Large
Continual training on ANLI R3 categories using the fine-tuning method. Model is continually trained on each category in the order as presented in this Table, and tested on MNLI and all the categories of ANLI R3.

| Continual Training on (↓) | MNLI       | Numerical | Basic  | Reference | Tricky | Reasoning | Imperfections |
|--------------------------|------------|-----------|--------|-----------|--------|-----------|---------------|
| MNLI+ANLI-R1+ANLI-R2     | 90.3/90.1  | 33.1      | 29.5   | 32.4      | 28.9   | 32.2      | 28.6          |
| Numerical                | 90.3/90.0  | 33.1      | 30.0   | 32.9      | 29.9   | 33.2      | 27.7          |
| Basic                    | 90.2/89.9  | 31.8      | 31.3   | 32.4      | 32.5   | 32.6      | 29.5          |
| Reference                | 90.38/99.9 | 32.5      | 33.9   | 33.3      | 35.6   | 33.4      | 32.1          |
| Tricky                   | 90.3/89.9  | 32.5      | 32.8   | 31.5      | 36.6   | 33.4      | 29.5          |
| Reasoning                | 90.0/89.7  | 31.2      | 37.0   | 36.1      | 38.7   | 33.8      | 31.2          |
| Imperfections            | 90.0/89.7  | 34.4      | 35.1   | 36.1      | 35.6   | 35.2      | 30.4          |

Table 12: Continual learning results on ANLI R3 categories using the fine-tuning method. Model is continually trained on each category in the order as presented in this Table, and tested on MNLI and all the categories of ANLI R3.

classifier on a base original dataset. For the ANLI R3 categories, we first train on MNLI, ANLI R1, and ANLI R2 training sets with 392, 702, 16, 946, and 45, 460 training examples, respectively.\(^{11}\)\(^{12}\) We report the performance on the development set of both matched and mis-matched examples of MNLI (Williams et al., 2018). The number of examples in the matched and mis-matched set are 9, 815 and 9, 832, respectively. Similarly, for the SNLI categories, we first train on the original SNLI (Bowman et al., 2015) with the number of examples in train, development, and test sets are 550, 152, 10, 000, and 10, 000, respectively.\(^{13}\) For the IMDB categories, we use the data provided by Kaushik et al. (2020) with 19, 262 train examples and 20, 000 test examples.\(^{14}\)

D Training Details

In all our experiments, we use the RoBERTa-Large classifier (356M parameters).\(^{15}\) We report on accuracy for all of our models. Our choice of the best model during training is decided based on the accuracy performance on the development set. We do minimal manual hyperparameter search in our experiments. While training on the original datasets (MNLI+ANLI R1+ANLI R2, SNLI, or IMDB), we use a learning rate of \(2e^{-5}\). For the training on the few-shot categories, we use a learning rate of \(1e^{-5}\), where we initially tuned in the range \([2e^{-5}, 5e^{-6}]\). We keep the rest of the hyperparameters same between training on the original dataset versus training on the few-shot categories, e.g., we use a batch size of 32, maximum sequence length of 128 for training and 256 for testing, etc. The average run time for training on the few-shot categories is less than five minutes (because of very few training examples). We use 4 Nvidia GeForce GTX 1080 GPUs on a Ubuntu 16.04 system to train our models.

E Additional Results

E.1 Effect of Few-Shot Learning on Domains

In order to better understand the few-shot learning performance at the domain level, we chose the ANLI R3 few-shot learning setting where domain (genre) information is available. For example, the numerical category has ‘Wikipedia’ and ‘RTE’ domains. Table 13 presents the domain specific performances of various categories comparing parameter correction approach (fine-tuning) and non-parametric feature matching method (Prototypical Networks). We observe that ‘Legal’ domain performed best on average for both methods. Furthermore, the feature-matching method performed ‘relatively’ better on RTE domain whereas the parameter correction method performed relatively worse on this domain.

E.2 Fine-grained Continual Learning Results

Table 12 presents the detailed continual learning results on ANLI R3 categories using the fine-tuning method. First, we observe that the performance on MNLI drops as we add the categories, suggesting that it is affected by catastrophic forgetting. Next, we observe that the performance on all categories improve after the end of the continual training (w.r.t. performance on the pre-trained model). Further, we also observe that some categories are helping improve other categories. For example, after continually training the model from tricky category to reasoning category, the performance on
|                  | Fine-Tune | PN          |
|------------------|-----------|-------------|
| Numerical        |           |             |
| - Wikipedia      | 33.2±5.4  | 36.3±8.0    |
| - RTE            | 28.6±1.9  | 38.7±10.9   |
| Basic            |           |             |
| - Legal          | 34.9±1.9  | 46.7±7.8    |
| - Procedural     | 32.2±3.6  | 43.5±4.3    |
| - Wikipedia      | 34.3±2.6  | 39.0±6.9    |
| - RTE            | 28.4±1.7  | 41.7±10.6   |
| Reference        |           |             |
| - Legal          | 35.7±2.5  | 48.3±11.1   |
| - Wikipedia      | 31.5±2.0  | 38.8±5.4    |
| - RTE            | 26.9±1.1  | 46.3±9.3    |
| Tricky           |           |             |
| - Legal          | 27.1±2.4  | 40.0±3.8    |
| - Procedural     | 36.4±6.4  | 45.5±6.4    |
| - Wikipedia      | 33.7±2.1  | 38.8±7.5    |
| - RTE            | 30.2±1.5  | 33.3±6.4    |
| Reasoning        |           |             |
| - Legal          | 34.0±1.9  | 42.6±7.0    |
| - Procedural     | 31.2±2.2  | 44.2±11.0   |
| - Wikipedia      | 31.1±1.4  | 38.6±4.8    |
| - RTE            | 25.7±1.8  | 47.5±12.1   |
| Imperfections    |           |             |
| - Legal          | 66.7±0.0  | 46.7±18.3   |
| - Wikipedia      | 36.5±1.6  | 34.7±7.0    |
| - RTE            | 17.5±3.1  | 40.5±13.0   |

Table 13: Performance of parameter correction approach (fine-tuning) and non-parametric feature matching method (Prototypical Networks - PN) on various domains of ANLI R3 few-shot categories.

the basic category drastically improved, suggesting that reasoning category has some useful information to improve the performance on basic category. Similarly, performance on the reference category also improved dramatically, suggest that reasoning examples are useful for learning reference linguistic phenomenon. This suggests that ordering of these categories has influence on the performance to a certain degree. In order to understand this impact, we randomly selected 10 different orders and performed the continual learning of ANLI R3 categories. We observed (1) a standard deviation of 1.0 on the average scores; (2) the performance of all categories except reasoning are relatively more sensitive to the ordering.