DOUBLE-RIS VERSUS SINGLE-RIS AIDED SYSTEMS: TENSOR-BASED MIMO CHANNEL ESTIMATION AND DESIGN PERSPECTIVES

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ABSTRACT
Reconfigurable intelligent surfaces (RISs) have been proposed recently as new technology to tune the wireless propagation channels in real-time. However, most of the current works assume single-RIS (S-RIS)-aided systems, which can be limited in some application scenarios where a transmitter might need a multi-RIS-aided channel to communicate with a receiver. In this paper, we consider a double-RIS (D-RIS)-aided MIMO system and propose an alternating least-squared-based channel estimation method by exploiting the Tucker2 tensor structure of the received signals. Using the proposed method, the cascaded MIMO channel parts can be estimated separately, up to trivial scaling factors. Compared with the S-RIS systems, we show that if the RIS elements of a S-RIS system are distributed carefully between the two RISs in a D-RIS system, the training overhead can be reduced and the estimation accuracy can also be increased. Therefore, D-RIS systems can be seen as an appealing approach to further increase the coverage, capacity, and efficiency of future wireless networks compared to S-RIS systems.

Index Terms—Double RIS, Tucker2 decomposition, channel estimation, RIS reflection design.

1. INTRODUCTION
Reconfigurable intelligent surfaces (RISs) have been proposed recently as a cost-effective technology for reconfiguring the propagation channels in wireless communication systems [1]. An RIS is a 2D surface equipped with a large number of tunable units that can be realized using, e.g., inexpensive antennas or metamaterials and controlled in real-time to influence the communication channels without generating its own signals. Recently, RIS-aided communications have attracted great attention [2], due to their potential of improving the efficiency, the communication range, and the capacity of wireless communication systems.

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Most of the current works, e.g., in [3–8], assume single-RIS (S-RIS)-aided systems, where a transmitter (Tx) communicates with one receiver (Rx), or more, via a single RIS-aided channel. However, in many application scenarios, e.g., in an urban area or in a satellite-to-indoor communication, the Tx might need a multi-RIS-aided channel to have successful communication with the Rx. Moreover, in a S-RIS system, it was shown that the RIS should be either deployed closer to the Tx or closer to the Rx to achieve the best performance gain [9]. This fundamental result gives rise to the double-RIS (D-RIS) systems, where one RIS is deployed closer to the Tx and another is deployed closer to the Rx. In such systems, channel estimation (CE) becomes more problematic since the cascaded (effective) channel contains three parts not only two as in the S-RIS systems (see Fig. 1).

In this paper, we consider a D-RIS aided MIMO system and propose an efficient CE method by exploiting the tensor structure of the received signals [10–12]. Specifically, we first show that the received signals in flat-fading D-RIS aided MIMO systems can be arranged in a 3-way tensor that admits a Tucker2 decomposition [10]. Accordingly, an alternating least-squared (ALS)-based method is proposed, where the Tx-to-RIS 1 channel (denoted by $H_1$), the-RIS 1-to-RIS 2 channel (denoted by $H_2$), and the RIS 2-to-Rx channel (denoted by $H_3$) can be estimated separately, up to trivial scaling factors. We compare the proposed ALS method for D-RIS systems to the ALS method for S-RIS systems proposed in [7,8] in terms of the minimum training overhead and the estimation accuracy. It is shown that if the RIS elements in the S-RIS systems are distributed carefully between the two RISs in the D-RIS systems, the training overhead can be reduced and the estimation accuracy can also be increased. Note that, since the system spectral efficiency is inversely proportional to the length of the training overhead, we conjecture that there is an

\begin{itemize}
  \item Property 1: $\text{vec} \{ABC\} = (C^T \otimes A) \text{vec} \{B\}$
  \item Property 2: $\text{vec}\{A\text{diag}(b)C\} = (C^T \otimes A)b$
\end{itemize}

1Notation: The conjugate, the transpose, the conjugate transpose (Hermitean), the pseudoinverse, the Kronecker product, and the Khatri-Rao product are denoted as $A^*$, $A^T$, $A^{\dagger}$, $A^+$, $\otimes$, and $\odot$, respectively. Moreover, $I_N$ is the all ones vector of length $N$, $I_N$ is the $N \times N$ identity matrix, diag($a$) forms a diagonal matrix $A$ by putting the entries of the input vector on its main diagonal, vec($A$) forms a vector by stacking the columns of $A$ over each other, $\text{vec}(A^\dagger)$ is the reverse of the vec operator, $|x|$ is the ceiling function, and the $n$-mode product of a tensor $A \in \mathbb{C}^{I_1 \times I_2 \times \ldots \times I_N}$ with a matrix $B \in \mathbb{C}^{J \times I_n}$ is denoted as $A \times_n B$. Moreover, the following properties are used: Property 1: $\text{vec}(ABC) = (C^T \otimes A)\text{vec}(B)$ and Property 2: $\text{vec}(A\text{diag}(b)C) = (C^T \otimes A)b$. 

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optimal distribution of the RIS elements that strikes an optimal trade-off between the training overhead and the achievable performance, which is outside of the scope of this paper and we leave for future work. It is worth mentioning that the considered D-RIS system can also resemble communication scenarios where the RISs in both communicating ends are collocated with the transceivers, as it has been proposed in [13]. Therefore, \( H_T \) and \( H_R \) channels can be assumed known by careful transceivers design.

2. D-RIS SYSTEM MODEL

In this section, we consider a D-RIS-aided MIMO communication system as depicted on the left-side of Fig. 1, where a Tx with \( M_T \) antennas is communicating with a Rx with \( M_R \) antennas via a D-RIS-aided channel. Here, RIS 1 is assumed to be close to the Tx and has \( N_1 \) reflecting elements, while RIS 2 is assumed to be close to the Rx and has \( N_2 \) reflecting elements. We assume that the Tx-to-Rx, the Tx-to-RIS 2, and the RIS 1-to-Rx channels are unavailable due to blockage or too weak due to high pathloss.

Let \( H_T \in \mathbb{C}^{N_1 \times M_T} \) be the Tx-to-RIS 1 channel, \( H_S \in \mathbb{C}^{N_2 \times N_1} \) be the RIS 1-to-RIS 2 channel, and \( H_R \in \mathbb{C}^{M_R \times N_2} \) be the RIS 2-to-Rx channel. To estimate these channels, we conduct a channel-training procedure, which occupies \( L = I \cdot K \) subframes. The received signal at the \((i,k)\)th subframe, \( i \in \{1, \ldots, I\} \) and \( k \in \{1, \ldots, K\} \), can be written as

\[
\bar{y}_{i,k} = H_R \Phi_i H_S \Psi_i H_T f_k + \bar{n}_{i,k} \in \mathbb{C}^{M_R},
\]

where \( \Psi_i = \text{diag}\{\psi_i\} \in \mathbb{C}^{N_2 \times N_1} \) is the \( i \)th diagonal reflection matrix of RIS 1, with \( \psi_i \in \mathbb{C}^{N_1} \) and \( \|\psi_i\|_1 = 1/\sqrt{N_1} \), \( \Phi_i = \text{diag}\{\phi_i\} \in \mathbb{C}^{N_2 \times N_2} \) is the \( i \)th diagonal reflection matrix of RIS 2, with \( \phi_i \in \mathbb{C}^{N_2} \) and \( \|\phi_i\|_1 = 1/\sqrt{N_2} \), \( f_k \in \mathbb{C}^{M_T} \) is the \( k \)th precoding vector at the Tx with \( \|f_k\|_1 = 1 \), \( s_k \) is the \( k \)th unit-norm training symbol, and \( \bar{n}_{i,k} \in \mathbb{C}^{M_R} \) is the additive white Gaussian noise vector having zero-mean circularly symmetric complex-valued entries with variance \( \sigma^2 \).

Let \( \bar{\Psi} = [\psi_1, \ldots, \psi_I] \in \mathbb{C}^{N_2 \times I}, \Phi = [\phi_1, \ldots, \phi_I] \in \mathbb{C}^{N_2 \times I}, \) and \( F = [f_1s_1, \ldots, f_Ks_K] \in \mathbb{C}^{M_T \times K} \). Then, by stacking \( \{\bar{y}_{i,k}\}^{K}_{k=1} \) next to each other as \( \bar{Y}_i = [\bar{y}_{i,1}, \ldots, \bar{y}_{i,K}] \), the obtained measurement matrix \( \bar{Y}_i \) can be expressed as

\[
\bar{Y}_i = H_R \bar{\Phi}_i H_S \bar{\Psi}_i H_T F + \bar{N}_i \in \mathbb{C}^{M_R \times K},
\]

where \( \bar{N}_i \in \mathbb{C}^{M_R \times K} \) is expressed similarly. We assume that the training matrix \( F \) is designed with orthonormal rows so that \( FF^\dagger = I_{M_T} \), which directly implies that \( K \geq M_T \). Then, after right filtering \( \bar{Y}_i \) with \( F^\dagger \), i.e., \( Y_i = \bar{Y}_i F^\dagger \), we can write the obtained matrix \( Y_i \) as

\[
Y_i = H_R \bar{\Phi}_i H_S \bar{\Psi}_i H_T + \bar{N}_i \in \mathbb{C}^{M_R \times M_T},
\]

where \( \bar{N}_i \in \mathbb{C}^{M_R \times M_T} \). Given the measurement matrices \( Y_i, \forall i \in \{1, \ldots, I\} \), our main goal in Section 2.1 is to obtain an estimate to the channel matrices \( H_R, H_T \), and \( H_S \).

![Fig. 1. D-RIS versus S-RIS aided MIMO communications.](image)

2.1. Proposed Tucker2-based for CE in D-RIS systems

By concatenating \( Y_1, \ldots, Y_I \) in (3) behind each other, a 3-way tensor can be obtained as \( \mathbf{Y} = [Y_1, \ldots, Y_I] \in \mathbb{C}^{M_R \times M_T \times I} \), where \( Y_i \) represents its \( i \)th frontal slice. Here, we note that the tensor \( \mathbf{Y} \) has a Tucker2 representation as [11]

\[
\mathbf{Y} = S \times_1 H_R \times_2 H_T^\dagger + \mathcal{N} \in \mathbb{C}^{M_R \times M_T \times I},
\]

where \( \mathcal{N} \) is the noise tensor and \( S \) is formed by concatenating \( \Phi_i H_S \Psi_i, \forall i \in \{1, \ldots, I\} \), behind each other as

\[
S = [\Phi_1 H_S \Psi_1, \ldots, \Phi_I H_S \Psi_I] \in \mathbb{C}^{N_2 \times N_1 \times I}. \tag{5}
\]

From the above, the CE problem can be formulated as

\[
\{\hat{H}_R, \hat{H}_T, \hat{H}_S\} = \arg\min_{H_R, H_T, H_S} \|\mathbf{Y} - S \times_1 H_R \times_2 H_T^\dagger\|^2_F, \tag{6}
\]

which is nonconvex due to its joint optimization. To obtain a solution, we resort to an alternating minimization approach, where we solve (9) for one variable assuming the other two are fixed. To achieve this end, we exploit the \( n \)-mode unfoldings of \( \mathbf{Y} \), i.e., \( \mathbf{Y}_{(n)} \), \( n \in \{1, 2, 3\} \), expressed as [10][11]

\[
\mathbf{Y}_{(1)} = H_R Z_R (H_T, H_S) + \mathcal{N}_{(1)} \in \mathbb{C}^{M_R \times I \times M_T}, \tag{7}
\]

\[
\mathbf{Y}_{(2)} = H_T^\dagger Z_T (H_R, H_S) + \mathcal{N}_{(2)} \in \mathbb{C}^{M_T \times I \times M_R}, \tag{8}
\]

\[
\mathbf{Y}_{(3)} = [S_{(3)} (H_T^\dagger \times H_R)^\dagger + \mathcal{N}_{(3)}] \in \mathbb{C}^{I \times M_T \times M_R}. \tag{9}
\]

where \( Z_R (H_T, H_S) = [S_{(1)} (I_I \times H_T^\dagger)^\dagger \in \mathbb{C}^{N_1 \times I \times M_T} \) and \( Z_T (H_R, H_S) = [S_{(2)} (I_I \times H_T^\dagger)^\dagger \in \mathbb{C}^{N_2 \times I \times M_R}. \) Note that, according to the definition of \( n \)-mode unfoldings [10], \( S_{(3)} \in \mathbb{C}^{I \times N_1 \times N_2} \) can be expressed as \( S_{(3)} = (\Psi \circ \Phi)^\dagger \text{diag} \{h_S\} \), where \( h_S = \text{vec}\{h_S\} \in \mathbb{C}^{N_1 N_2}. \) Therefore, we have

\[
\mathbf{Y}_{(3)} = (\Psi \circ \Phi)^\dagger \text{diag} \{h_S\} (H_T^\dagger \times H_R) + \mathcal{N}_{(3)}. \tag{10}
\]

The vectorized form of \( \mathbf{Y}_{(3)} \), i.e., \( y_{(3)} = \text{vec}\{\mathbf{Y}_{(3)}\} \), can be expressed as

\[
y_{(3)} = Z_S (H_T, H_R) h_S + n_{(3)} \in \mathbb{C}^{I M_T M_R}, \tag{11}
\]

where \( n_{(3)} = \text{vec}\{\mathcal{N}_{(3)}\} \), \( Z_S (H_T, H_R) = (H_T^\dagger \times H_R) \circ (\Psi \circ \Phi)^\dagger \) \in \mathbb{C}^{I M_T M_R \times N_1 N_2}. \) By exploiting (7), (8), and (11),
an estimate of $H_R$, $H_T$, and $h_S$ can be obtained as

$$
\hat{H}_R = \arg\min_{H_S} \| [Y]_{(1)} - H_R Z_R (H_T, H_S) \|_F^2
$$

$$
\hat{H}_T = \arg\min_{H_T} \| [Y]_{(2)} - H_T^T Z_T (H_R, H_S) \|_F^2
$$

$$
\hat{h}_S = \arg\min_{h_S} \| Y_{(3)} - Z_S (H_T, H_R) h_S \|_2^2
.$$  

The above problems are convex and can be solved using the alternating least squares (ALS) method, as summarized in Algorithm 1 which is guaranteed to converge monotonically to, at least, a locally optimal solution. 

**Algorithm 1 ALS method for CE in D-RIS MIMO systems**

1. Input: Measurement tensor $Y \in \mathbb{C}^{M_R \times M_T \times J}$ as in (1). 
2. Initialize: $H_T(0)$ and $H_S(0)$ and select $t_{\text{max}}$. 
3. for $t = 1$ to $t_{\text{max}}$ do 
4. $H_R^{(t)} = [Y]_{(1)} [Z_R (H_T^{(t-1)}, H_S^{(t-1)})]^T$ 
5. $H_T^{(t)} = ([Y]_{(2)} [Z_T (H_R^{(t)}, H_S^{(t-1)})]^T)^T$ 
6. $H_S^{(t)} = \text{unvec} \{ ([Z_S (H_T^{(t)}, H_R^{(t)})] + Y_{(3)}) \}$ 
7. end for 

3. COMPARISON WITH S-RIS AIDED SYSTEMS

In S-RIS-aided systems, on the other hand, the communication between the Tx and the Rx with $M_T$ and $M_R$ antennas, respectively, is aided via a single RIS with $N$ elements, as depicted on the right-side of Fig. 4. Let $G_T \in \mathbb{C}^{N \times M_T}$ be the Tx to RIS channel and $G_R \in \mathbb{C}^{M_R \times N}$ be the RIS to Rx channel. Then, it was shown in [7,8] that the received signals at the Rx can be arranged in a 3-way tensor admitting a canonical polyadic (CP) decomposition given as

$$
\mathcal{X} = \mathcal{Z}_{3,N} \times_1 G_T \times_2 G_T^T \times_3 \Omega^T + \mathcal{E} \in \mathbb{C}^{M_R \times M_T \times J},
$$

where $\mathcal{Z}_{3,N} \in \mathbb{C}^{N \times N \times N}$ is the super-diagonal tensor, $\mathcal{E}$ is the noise tensor, $\Omega = [\omega_1, \ldots, \omega_J] \in \mathbb{C}^{N \times J}$ is the RIS training matrix with $J$ training beams and $|\omega_j|_i = 1/\sqrt{N}$. The $n$-mode unfoldings of $\mathcal{X}$, $n \in \{1, 2\}$, can be expressed as

$$
[\mathcal{X}]_{(1)} = G_R V_R (G_T) + [\mathcal{E}]_{(1)} \in \mathbb{C}^{M_R \times M_T \times J}
$$

$$
[\mathcal{X}]_{(2)} = G_T^T V_T (G_R) + [\mathcal{E}]_{(2)} \in \mathbb{C}^{M_T \times M_R \times J}
$$

where $V_R (G_T) = (\Omega^T \circ G_T^T)^T \in \mathbb{C}^{N \times J M_T}$ and $V_T (G_R) = (\Omega^T \circ G_R)^T \in \mathbb{C}^{N \times J M_R}$. Therefore, an ALS-based method, similarly to Algorithm 1 has been proposed in [8] to obtain an estimate of $G_R$ and $G_T$, as summarized in Algorithm 2.

**Algorithm 2 ALS method for CE in S-RIS MIMO systems**

1. Input: Measurement tensor $\mathcal{X} \in \mathbb{C}^{M_R \times M_T \times J}$ as in (1) 
2. Initialize: $G_T(0)$ and select $t_{\text{max}}$. 
3. for $t = 1$ to $t_{\text{max}}$ do 
4. $G_R^{(t)} = [\mathcal{X}]_{(1)} [(V_R (G_T^{(t-1)}))^+]$ 
5. $G_T^{(t)} = ([\mathcal{X}]_{(2)} [V_T (G_R^{(t)})]^+)^T$ 
6. end for 

**Identifiability**, in the LS sense, can be obtained by noting that $Z_R$, $Z_T$, $V_R$, and $V_T$ need to have full column-rank, while $Z_S$ needs to have full row-rank [11]. This leads to the following conditions: $I M_T \geq N_2$ (for $Z_R$), $I M_R \geq N_1$ (for $Z_T$), $J M_T \geq N$ (for $V_R$), $J M_R \geq N$ (for $V_T$), and $I M_R M_T \geq N_1 N_2$ (for $Z_S$). Therefore, we conclude that

$$
I \geq \max \left\{ \left\lfloor N_2 / M_T \right\rfloor, \left\lfloor N_1 / M_R \right\rfloor \right\}
$$

$$
J \geq \max \left\{ \left\lfloor N / M_T \right\rfloor, \left\lfloor N / M_R \right\rfloor \right\}
$$

where (18) is for the D-RIS systems and (19) is for the S-RIS systems. Let $\ell_{\text{D-RIS}}$ and $\ell_{\text{S-RIS}}$ denote the total number of channel coefficients in the D-RIS and the S-RIS communication scenarios, respectively, which are given as

$$
\ell_{\text{D-RIS}} = M_T N_1 + N_1 N_2 + M_R N_2
$$

$$
\ell_{\text{S-RIS}} = M_T N + M_R N.
$$

Let us assume that the S-RIS elements $N$ are distributed between RIS 1 and RIS 2 in the D-RIS scenario such that $N = N_1 + N_2$. In Fig. 2 we plot results of (18), (19), (20) and (21) for different $M_T$ and $M_R$ values assuming $N = 40$. Note that along the $x$-axis we vary $N_1$ so that $N_2 = N - N_1$. From Fig. 2 we have the following remarks:

**Remark 1**: If $N \gg \max\{M_T, M_R\}$ and $M_R \approx M_T$, then S-RIS, i.e., Algorithm 2 requires less training overhead compared to D-RIS, i.e., Algorithm 1 in most of the $N_1$ and $N_2$
distribution scenarios. This comes from the fact that the number of channel coefficients that D-RIS needs to estimate, i.e., $\ell_{D-RIS}$ is much larger than that of S-RIS, i.e., $\ell_{S-RIS}$.

Remark 2: If $N \approx \max\{M_R, M_T\}$, then D-RIS requires less training overhead compared to S-RIS for the same reason mentioned in Remark 1, i.e., $\ell_{D-RIS} < \ell_{S-RIS}$.

Remark 3: In the D-RIS systems, the careful distribution of the $N$ elements between RIS 1 and RIS 2 (i.e., $N_1$ and $N_2$) can reduce the training overhead of Algorithm 1. From Fig. 2, we can see that the best distribution depends on the $M_R$ and the $M_T$ values as: if $M_R > M_T$, then it is more beneficial to allocate more elements to RIS 1 than RIS 2, i.e., $N_1 > N_2$. This observation is reversed if $M_R < M_T$, i.e., more elements should be allocated to RIS 2 than RIS 1 as $N_1 < N_2$.

Computational complexity: Assuming that the conditions in (18) and (19) are satisfied, the complexities of Algorithm 1 and Algorithm 2 are on the order of $O(t_{\max} \cdot (N_2^3 + N_1^3 + (N_1 \cdot N_2)^3))$ and $O(t_{\max} \cdot 2N^3)$, respectively.

Ambiguities: Assuming that the conditions in (18) and (19) are satisfied, then the estimated MIMO channels by Algorithm 1 and Algorithm 2 are unique up to scalar ambiguities. In particular, the estimated channels are related to the perfect (true) channels as: $\hat{H}_R \approx H_{R \cdot R}$, $\hat{H}_T \approx \Delta_T H_T$, $\hat{H}_S \approx \Delta_S^{-1} H_S \Delta_T^{-1}$, $\hat{G}_R \approx G_R \Delta$, and $\hat{G}_T \approx \Lambda^{-1} G_T$, where $\Delta$ and $\Lambda$ are diagonal matrices holding the scaling ambiguities. However, these ambiguities disappear when reconstructing an estimate of the effective end-to-end channels $\hat{H}_e = \hat{H}_R \hat{H}_S \hat{H}_T$ and $\hat{G}_e = \hat{G}_R \hat{G}_T$. Moreover, note that, due to the knowledge of the RIS reflection matrices $\Psi$, $\Phi$, and $\Omega$ at the Rx, the permutation ambiguities do not exist [8].

4. SIMULATION RESULTS

We assume that the entries of the channel matrices $H_R$, $H_T$, $H_S$, $G_R$, and $G_T$ follow a Rayleigh fading distribution. We show results in terms of the normalized-mean-square-error (NMSE) of the effective channels defined as $\text{NMSE} = \mathbb{E}\{\|\hat{H} - \hat{H}\|_2^2\}/\mathbb{E}\{\|H\|_2^2\}$, for the D-RIS, and $\text{NMSE} = \mathbb{E}\{\|\hat{G} - \hat{G}\|_2^2\}/\mathbb{E}\{\|G\|_2^2\}$, for the S-RIS. We define the signal-to-noise ratio (SNR) as $\text{SNR} = \mathbb{E}\{\|\mathcal{Y} - \mathcal{N}\|_2^2\}/\mathbb{E}\{\|\mathcal{N}\|_2^2\}$, for the D-RIS, and $\text{SNR} = \mathbb{E}\{\|\mathcal{X} - \mathcal{E}\|_2^2\}/\mathbb{E}\{\|\mathcal{E}\|_2^2\}$, for the S-RIS. Moreover, assuming that $I \leq N_1 N_2$ and $J \leq N$, the training matrices $\Psi$, $\Phi$, and $\Omega$ are updated using a DFT-based approach as: $\Phi = [W_{N_2} \otimes 1^T_J], I_1 = 1^T_I \otimes W_{N_1}, \Psi = \Phi^H$, and $\Omega = [W_N]_{1:J}$. We also show the normalized $K \times K$ DFT matrix such that $\Omega^H \Omega = I_J$, and $\Psi = \Phi$.

Fig. 3 shows the NMSE versus SNR results for different system settings. From the left-side figure, we can see that when $M_R = 8$, the D-RIS, i.e., Algorithm 1 has a worse NMSE performance compared to the S-RIS, i.e., Algorithm 2. Moreover, as we have highlighted in Remark 3, we can see that the $[N_1, N_2] = [10, 30]$ distribution scenario has a better NMSE performance compared to the S-RIS, with $[N_1, N_2] = [10, 30]$, since $M_T < M_R$. On the other hand, when $M_R = 32$, we can see that the D-RIS has a much better NMSE performance compared to the S-RIS, especially with the $[N_1, N_2] = [30, 10]$ distribution scenario. This can be explained in the same way from Fig. 2 and Remarks 2 and 3. From the right-side figure, we can see that the same observations hold true when we increase $N$ from 40 to 80 or when we increase the training overhead $I$ and $J$ from 40 to 80.

5. CONCLUSIONS

In this paper, we have shown that D-RIS MIMO systems can be used to reduce the training overhead and to improve the channel estimation accuracy compared to S-RIS aided systems. This comes from the observation that if the channel coefficients in the S-RIS system are distributed carefully between the two RISs in the D-RIS system, the number of channel coefficients in the D-RIS system that need to be estimated reduces significantly compared to the S-RIS system. Therefore, D-RIS systems can be seen as an appealing approach to further increase the coverage, capacity, and efficiency of wireless networks compared to S-RIS systems.
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