On the Specification of Constraints for Dynamic Architectures

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Abstract. In dynamic architectures, component activation and connections between components may vary over time. With the emergence of mobile computing such architectures became increasingly important and several techniques emerged to support in their specification. These techniques usually allow for the specification of concrete architecture instances. Sometimes, however, it is desired to focus on the specification of constraints, rather than concrete architectures. Especially specifications of architecture patterns usually focus on a few, important constraints, leaving out the details of the concrete architecture implementing the pattern. With this article we introduce an approach to specify such constraints for dynamic architectures. To this end, we introduce the notion of configuration traces as an abstract model for dynamic architectures. Then, we introduce the notion of configuration trace assertions as a formal language based on linear temporal logic to specify constraints for such architectures. In addition, we also introduce the notion of configuration diagrams to specify interfaces and certain common activation and connection constraints in one single, graphical notation. The approach is well-suited to specify patterns for dynamic architectures and verify them by means of formal analyses. This is demonstrated by applying the approach to specify and verify the Blackboard pattern for dynamic architectures.

Keywords: Dynamic Architectures; Algebraic Specifications; Architecture Constraints

1. Introduction

A systems architecture describes the components of a system as well as connections between those components. Dynamic architectures are architectures in which component activation as well as connections can change over time [35]. Specifying such architectures remains an active topic of research [15] and over the last years, several approaches emerged to support in this endeavor [22, 3, 14, 8]. These approaches usually focus on the specification of concrete architecture instances characterized by the following properties:

- Concrete model of execution: Component behavior is either specified using some notion of state-machine [2], guarded commands [35], or even stream-processing functions [8].
• **Concrete model of component interaction**: Interaction between components is either message-synchronous (for approaches based on CSP [18]), time-synchronous [8], or also action-synchronous [35].

• **Concrete model of component activation/deactivation**: Component activation/deactivation is either specified by arbitrary components [22] or by a designated component [2].

• **Concrete model of reconfiguration**: Similarly, connection changes are either implemented by each single component [22] or again by a designated component [2].

While these aspects are important when specifying concrete architecture instances, they play only a secondary role when specifying architectural constraints as it is the case when specifying architectural patterns, for example.

Consider, for example, the specification of the Blackboard architecture pattern. In this pattern, a set of experts (aka. Knowledge-sources) collaborate through a so-called Blackboard component to collaboratively solve a complex problem [10, 31, 33]. The pattern requires that for each problem provided by a Blackboard component, eventually an expert exists which is able to handle this problem. In turn, the pattern guarantees that a complex problem can be collaboratively solved, even if no single expert exists which can solve the problem on its own.

If we look at this specification, several observations can be made: (i) The specification does not prescribe how a component is implemented as long as it satisfies certain behavioral constraints. (ii) Neither does it constrain how components communicate as long as they do. (iii) Moreover, it is not specified who creates a component as long as it is created somehow. (iv) Finally, it is not specified how the connections were established as long as they are. Thus, we argue, that traditional architecture specification techniques meet its limits when it comes to the specification of such constraints and that new, more abstract techniques are required.

To address this problem, we introduce an abstract model of dynamic architectures. Thereby, an architecture is modeled as a set of so-called configuration traces which are sequences over architecture configurations. An architecture configuration, on the other hand, consists of a set of active components, connections between component ports and (important) a valuation of the component ports with messages.

Based on this model, we provide a model-theoretic approach to formally specify properties of dynamic architectures by means of architecture constraints: (i) First, abstract datatypes are specified by means of algebraic specifications. (ii) Then, interfaces and component types are specified over these datatypes by means of interface specifications. (iii) Finally, properties can be specified over the interfaces by means of configuration trace assertions. To facilitate the specification process we also introduce the notion of configuration diagrams as a graphical means to specify interfaces as well as certain common activation and connection constraints.

The approach allows to specify properties of dynamic architectures by means of architecture constraints and is thus well suited for the specification of patterns for this kind of architectures. To demonstrate this, we evaluate the approach by specifying and verifying the Blackboard pattern [10, 31, 33] for dynamic architectures. Thereby, we identify and formalize the patterns key architecture constraints as a set of configuration trace assertions and prove its guarantee from the specification.

### 1.1. Specifying Properties of Dynamic Architectures

Fig. 1 provides an overview of our approach to specify properties of dynamic architectures. As a first step, a suitable signature is specified to introduce symbols for sets, functions, and predicates. These symbols form the primitive entities of the whole specification process: datatype specifications and interface specifications as well as architecture constraint specifications are based on these symbols.

Then, datatypes are specified over the signature. Therefore, so-called datatype assertions are build over datatype terms to assert the datatypes characteristic properties and provide meaning for the symbols introduced in the signature.

Interfaces are also directly specified over the signature. Therefore, a set of ports is typed by sorts of the corresponding signature. Then, an interface is specified by assigning an interface identifier with three sets of ports: local, input, and output ports. Finally, a set of interface assertions is associated with each interface identifier to specify component types, i.e., interfaces with associated global invariants.

Finally, architecture constraints can be specified by means of configuration trace assertions over the inter-
faces. Configuration trace assertions are a special kind of linear-temporal formulas build over configuration assertions, i.e., assertions over an architecture configuration.

1.2. Running Example: Blackboard Architectures

In the following we introduce the Blackboard architecture pattern. It is used as a running example throughout the text to illustrate the main concepts and ideas.

The Blackboard pattern (as described, for example, by Shaw and Garlan [31], Buschmann et al. [10], and Taylor et al. [33]), is a pattern for dynamic architectures used for collaborative problem solving. In a Blackboard architecture, several experts (aka. Knowledge-sources) collaborate through a central component (aka. Blackboard) to solve a complex problem consisting of several sub-problems.

Although the pattern is not too complex (consisting of only two types of components), it incorporates several aspects of dynamic architectures: (i) Knowledge-source components can be activated and deactivated over time, (ii) connections between the various Knowledge-sources and the Blackboard component can also change over time.

1.3. Overview

The remainder of this article is structured as follows: In Sect. 2 we discuss our model of dynamic architectures. Then, the different modeling techniques to specify datatypes (Sect. 3), interfaces (Sect. 4), and configuration traces (Sect. 5) are introduced. For each technique we provide a formal description of its syntax as well as its semantics in terms of the model introduced in Sect. 2. While these techniques already suffice to specify all kinds of architecture properties, in Sect. 6 we introduce the notion of configuration diagrams as a graphical notation to support in the specification of interfaces and certain common activation and connection constraints. In Sect. 7 we demonstrate how a specification in our language can be used to formally reason about the specification. To this end, we verify the Blackboard architecture pattern by proving one of its characteristic properties from its specification. Finally, we discuss our approach and possible limitations thereof in Sect. 8. In Sect. 9 we provide related work and conclude with a brief summary in Sect. 10.

To not lose track of the various concepts and notations, Sect. 2 – Sect. 6 conclude with a tabular overview of all the new concepts and notations introduced in the corresponding section.

Sect. 12 provides our notation for some general, mathematical concepts. If at any time during the reading a symbol was used but not properly introduced, its definition can be found in this section.

2. A Model of Dynamic Architectures

In the following, we describe our model of dynamic architectures introduced in [25]. It is based on Broy’s FOCUS theory [7] and an adaptation of its dynamic extension [8]. An architecture property is thereby modeled...
as a set of configuration traces which are sequences of architecture configurations that, in turn, consist of a
set of active components, valuations of their ports with messages, and connections between their ports.

2.1. Foundations

In our model, components communicate by exchanging messages over ports. Thus, we assume the existence
of sets M and P containing all messages and ports, respectively.

2.1.1. Port-Valuations

Components communicate by sending and receiving messages through ports. This is achieved through the
notion of port-valuation. Roughly speaking, a valuation for a set of ports is an assignment of messages to
each port.

Definition 1 (Port-valuation). For a set of ports \( P \subseteq P \), we denote by \( \mathcal{P} \) the set of all possible port-
valuations, formally:
\[
\mathcal{P} \overset{\text{def}}{=} (P \rightarrow \wp(M)) .
\]

Note that in our model, ports can be valuated by a set of messages, meaning that a component can send/receive no message, a single message, or multiple messages at each point in time.

2.1.2. Components

In our model, the basic unit of computation is a component. It consists of an identifier, a set of ports and a
valuation of ports with messages. Indeed it is rather a snapshot of a component at a certain point in time
with concrete messages on its ports.

Thus, we assume the existence of set \( C_{id} \) containing all component identifiers.

Definition 2 (Component). A component is a 5-tuple \((d, L, I, O, \mu)\) consisting of:

- a component identifier \( d \in C_{id} \);
- disjoint sets of local ports \( L \subseteq P \), input ports \( I \subseteq P \), and output ports \( O \subseteq P \); and
- a valuation of its ports \( \mu \in L \cup I \cup O \).

The set of all components is denoted by \( C \).

For a set of components \( C \subseteq C \), we denote by:

- \( \text{loc}(C) \overset{\text{def}}{=} \bigcup_{(d, L, I, O, \mu) \in C} (\{d\} \times L) \) the set of component local ports,
- \( \text{in}(C) \overset{\text{def}}{=} \bigcup_{(d, L, I, O, \mu) \in C} (\{d\} \times I) \) the set of component input ports,
- \( \text{out}(C) \overset{\text{def}}{=} \bigcup_{(d, L, I, O, \mu) \in C} (\{d\} \times O) \) the set of component output ports,
- \( \text{port}(C) \overset{\text{def}}{=} \text{loc}(C) \cup \text{in}(C) \cup \text{out}(C) \) the set of all component ports, and
- \( \text{id}(C) \overset{\text{def}}{=} \bigcup_{(d, L, I, O, \mu) \in C} (\{d\}) \) the set of all component identifiers.

A set of components \( C \subseteq C \) is called healthy if for each \((d, L, I, O, \mu), (d', L', I', O', \mu') \in C \) the following conditions are fulfilled:

- a component’s interface is determined by its identifier:
  \[ d = d' \implies L = L' \land I = I' \land O = O' , \tag{1} \]
- the valuation of the local ports is also determined by a component’s identifier:
  \[ d = d' \implies \forall p \in L: \mu(p) = \mu'(p) . \tag{2} \]

Note 1 (Well-definedness of Eq. (2)). Due to Eq. (1) \( L = L' \) which is why Eq. (2) is indeed well-defined.
Figure 2. Conceptual representation of a component with identifier $c_2$, local ports $l_0, l_1$, input ports $i_0, i_1, i_2$, output ports $o_0$, and corresponding valuations $\{4\}, \{C\}, \{Z\}, \{A\}, \{8\}, \{9\}.

A healthy set of components $C \subseteq C$ induces mappings to assigning local, input, output, and all ports to component identifier $d \in \text{id}(C)$:

- $\text{loc}_C(d) = O \iff \exists I, O \subseteq P: (d, L, I, O) \in C$,
- $\text{in}_C(d) = I \iff \exists O, L \subseteq P: (d, L, I, O) \in C$,
- $\text{out}_C(d) = O \iff \exists I, L \subseteq P: (d, L, I, O) \in C$, and
- $\text{port}_C(d) \overset{\text{def}}{=} \text{loc}_C(d) \cup \text{in}_C(d) \cup \text{out}_C(d)$.

Moreover, it induces a mapping $IV_C$ to access the valuation of a component’s local ports:

$$IV_C(d)(p) = M \iff \exists L, O, \mu \subseteq \text{loc}(d) \cup \text{in}(d) \cup \text{out}(d): (d, L, O, \mu) \in C \land \mu(p) = M.$$  \hspace{1cm} (3)

**Note 2 (Well-definedness of $\text{loc}_C, \text{in}_C, \text{out}_C$ and $IV_C(d)$).** While Eq. 1 guarantees that $\text{loc}_C, \text{in}_C$, and $\text{out}_C$ are well-defined, Eq. 2 guarantees that $IV_C(d)$ is well-defined.

Note that a healthy set of components does restrict only the interface of components and the port-valuations of its local ports. However, there may be several components with the same identifier but different valuations of its input and output ports. Thus, it is indeed possible to have two different components $(d, L, I, O, \mu), (d, L, I, O, \mu')$ in a healthy set of components, as long as there exists a port $p \in I \cup O$, such that $\mu(p) \neq \mu'(p)$.

An important property of healthy is that it is preserved under the subset relation.

**Property 1 (Subset preserves healthiness).** For a healthy set of components $C$, each subset $C' \subseteq C$ is again healthy.

**Proof.** Assume $C$ is healthy and let $C' \subseteq C$. Moreover, let $c = (d, L, I, O, \mu), c' = (d', L', I', O', \mu') \in C'$. We first show $d = d' \implies L = L' \land I = I' \land O = O'$. Thus, assume $d = d'$ and have $L = L' \land I = I' \land O = O'$ by Eq. 1, since $c, c' \in C$. Now we show $d = d' \implies \forall p \in L: \mu(p) = \mu'(p)$. Thus, assume $d = d'$, let $p \in L$ and have $\mu(p) = \mu'(p)$ by Eq. 2, since $c, c' \in C$. \hfill \square

**Example 1 (Component).** Assuming $M$ consists of all characters and numbers, $c_2 \in C_{id}$, and $l_0, l_1, i_0, i_1, i_2, o_0 \in P$. Figure 2 shows a conceptual representation of a component $(d, L, I, O, \mu)$, with:

- identifier: $d = c_2$,
- local ports: $L = \{l_0, l_1\}$,
- input ports: $I = \{i_0, i_1, i_2\}$,
- output ports: $O = \{o_0\}$, and
- valuation $\mu$ defined as follows:
  - $\mu(l_0) = \{4\}$ and $\mu(l_1) = \{C\}$,
  - $\mu(i_0) = \{Z\}$, $\mu(i_1) = \{A\}$, and $\mu(i_2) = \{8\}$; and
  - $\mu(o_0) = \{9\}$.

### 2.2. Architecture Configurations and Configuration Traces

Architecture properties are modeled as sets of configuration traces which are sequences over architecture configurations.
2.2.1. Architecture Configurations

In our model, an architecture configuration connects ports of active components.

**Definition 3 (Architecture configuration).** An architecture configuration over a healthy set of components $C \subseteq C$ is a pair $(C', N)$, consisting of:

- a set of active components $C' \subseteq C$
- a connection of their ports $N: \text{in}(C') \rightarrow \wp(\text{out}(C'))$.

We require the valuation of active components of an architecture configuration to be determined by a component’s identifier:

$$\forall (d, L, I, O, \mu), (d', L', I', O', \mu') \in C':
\begin{align*}
  d = d' & \implies \mu = \mu'.
\end{align*}

Thus, we can define a function to obtain the valuation for a component in an architecture configuration by means of its identifier, characterized by the following equation:

$$\text{val}_{(C', N)}(d) = \mu \iff \exists L, I, O \subseteq P: (d, L, I, O, \mu) \in C'.
$$

**Note 3 (Well-definedness of function $\text{val}_{(C', N)}$).** Function $\text{val}_{(C', N)}$ is well-defined by Eq. (5), due to Eq. (4).

For an architecture configuration $k = (C', N)$, we denote by:

$$\text{in}_o(k) \overset{\text{def}}{=} \{ p \in \text{in}(C') \mid N(p) = \emptyset \}, \tag{6}$$

the set of open input ports.

Moreover, we require connected ports to be consistent in their valuation, that is, if a component provides messages at its output ports, these messages are transferred to the corresponding, connected input ports:

$$\forall (d_i, p_i) \in \text{in}_o((C', N)):
\begin{align*}
  \text{val}_{(C', N)}(d_i)(p_i) = \bigcup_{(d_o, p_o) \in N(d_i, p_i)} \text{val}_{(C', N)}(d_o)(p_o).
\end{align*}

The set of all possible architecture configurations over a healthy set of components $C \subseteq C$ is denoted by $K(C)$.

Note that a connection is modeled as a set-valued function from component input ports to component output ports, meaning that input/output ports can be connected to several output/input ports, respectively, and not every input/output port needs to be connected to an output/input port.
Example 2 (Architecture configuration). Assuming \( M \) consists of all characters and numbers, \( c_1, c_2, c_3 \in C_{id} \), and \( i_0, i_1, i_0, i_2, o_0, o_1, o_2 \in P \). Figure 3 shows an architecture configuration \((C', N)\), with:

- active components \( C' = \{C_1, C_2, C_3\} \), where \( C_2 \), for example, is shown in Ex. 1, and
- connection \( N \) defined as follows:
  
  \[ \begin{align*}
  &N((c_2, i_1)) = \{(c_1, o_1)\}, \\
  &N((c_3, i_1)) = \{(c_1, o_2)\}, \\
  &N((c_2, i_2)) = \{(c_3, o_1)\}, \text{ and} \\
  &N((c_1, i_0)) = N((c_1, o_0)) = N((c_2, i_0)) = N((c_2, o_0)) = N((c_3, i_0)) = N((c_3, o_0)) = \emptyset.
  \end{align*} \]

Moreover, due to the healthiness condition, an active component within an architecture configuration is fully determined by its identifier.

Property 2. For a healthy set of components \( C \subseteq C \), we have

\[
\forall (C', N) \in K(C), \forall c, c' \in C': \left[ c \right]^1 = \left[ c' \right]^1 \implies c = c'.
\]

Proof. Assume \( c = (d, L, I, O, \mu) \) and \( c = (d', L', I', O', \mu') \) and \( d = d' \). Then, by Eq. 11, we have that \( L = L' \), \( I = I' \), and \( O = O' \). Moreover, by Eq. 10, we have \( \mu = \mu' \). Thus, we can conclude \( c = c' \).

2.2.2. Configuration Traces

A configuration trace consists of a series of configuration snapshots of an architecture during system execution.

Definition 4 (Configuration trace). A configuration trace over a healthy set of components \( C \subseteq C \) is a mapping \( \mathbb{N} \to K(C) \). The set of all configuration traces over \( C \) is denoted by \( \mathcal{R}(C) \).

Example 3 (Configuration trace). Figure 4 shows a conceptual representation of a configuration trace \( t \in \mathcal{R}(C) \) with corresponding architecture configurations \( t(0) = k_0 \), \( t(1) = k_1 \), and \( t(2) = k_2 \). Architecture configuration \( t_0 \), e.g., is shown in Ex. 2.

Note that an architecture property is modeled as a set of configuration traces rather than just one single trace. This is due to the fact that input to an architecture is usually nondeterministic and the appearance and disappearance of components, as well as the reconfiguration of an architecture, may indeed depend on the input provided to it.

Moreover, note that our notion of architecture is dynamic in the following sense: (i) components may appear and disappear over time and (ii) connections may change over time.

2.3. Summary

Table \( \| \) provides a brief overview of the main concepts introduced in this section. For each concept it provides a brief description thereof and related notation.
Table 1. Overview of concepts for dynamic architectures.

| Concept                  | Description                                      | Related Notation |
|--------------------------|--------------------------------------------------|------------------|
| message                  | atomic data entity                               | M                |
| port                     | means to exchange messages                       | P                |
| port-valuation           | assignment of messages to set of ports $P$       | $\mathcal{T}$    |
| component identifier     | identifier for components                        | $C_{id}$         |
| component                | identifier, local/input/output ports, and port-  | $C$              |
|                          | valuations                                        |                  |
|                          | local, input, output, all ports of components $C$ |                  |
|                          | identifiers of components $C$                    |                  |
| healthy set of components| set of components with interface and valuations  |                  |
|                          | of local ports determined by component identifiers|                  |
|                          | local, input, output, and all ports of component  |                  |
|                          | with identifier $d$ of healthy set $C$           |                  |
|                          | valuation of local ports of component with      |                  |
|                          | identifier $d$ of healthy set $C$                |                  |
| architecture configuration| set of active components and connections between  | $K(C)$           |
|                          | their ports over a healthy set of components $C$ |                  |
|                          | valuation of component with identifier $d$ of    |                  |
|                          | architecture configuration $k$                   |                  |
| configuration trace      | sequence of architecture configurations over a set| $\mathcal{R}(C)$ |
|                          | of healthy components $C$                       |                  |

3. Datatype Specifications

Datatypes are specified by means of algebraic specifications [6, 36].

Thus, a datatype specification is expressed over a signature by means of a set of so-called datatype assertions, i.e., predicate-logic formulas over datatype terms. Meaning is provided in terms of a corresponding algebra, i.e., concrete mathematical structures for the sorts and functions of the corresponding signature.

3.1. Signatures

A signature determines the symbols used throughout the specification. Sorts are symbols representing certain sets of messages while function symbols and predicate symbols, represent functions, and predicates over those sets.

**Definition 5 (Signature).** A signature is a triple $\Sigma = (S, F, B)$, consisting of:

- a set of sorts $S$,
- a set of function symbols $F$ and predicate symbols $B$ with corresponding assignments $\text{sort}: F \to S^n$ and $\text{sort}: B \to S^n$, with:
  - $F^n / B^n$ denoting the set of function/predicate symbols with arity $n \in \mathbb{N}$,
  - $\text{sort}_n(f) / \text{sort}_n(b)$ denoting the sort of the $n$-th parameter (with $n \in \mathbb{N}^+$) of function symbol $f \in F$ / predicate symbol $b \in B$, and
  - $\text{sort}_0(f)$ denoting the sort of the return value of function symbol $f \in F$.

3.2. Algebras

The meaning of the symbols introduced by a signature is determined by an algebra. An algebra consists of concrete sets for each sort-symbol and corresponding functions and predicates for the function-symbols and predicate-symbols, respectively. Moreover, mappings associate each symbol with the corresponding interpretation.
The Definition 8 (Datatype semantic function). The datatype semantic function for datatype terms \( d\mathcal{T}(\Sigma, d\mathcal{V}) \) with signature \( \Sigma = (S, F, B) \) and datatype variables \( d\mathcal{V} \), over algebra \( A \in \mathcal{A}(\Sigma) \) and datatype variable assignment \( \iota \in \mathcal{I}_A \) is the mapping \( [\_]_A: d\mathcal{T}(\Sigma, d\mathcal{V}) \rightarrow \alpha(s) \) (for each sort \( s \in S \)), characterized by the equations in Fig. 6.
Datatype assertions: syntax

\[ b \in B^0 \implies b \in d\Gamma(\Sigma, d\mathcal{V}) \]
\[ b \in B^{n+1} \land t_1 \in S^t d\Gamma(\Sigma, d\mathcal{V}), \ldots, t_{n+1} \in S^{n+1} d\Gamma(\Sigma, d\mathcal{V}) \implies b(t_1, \ldots, t_{n+1}) \in d\Gamma(\Sigma, d\mathcal{V}) \]

\[ \text{for } n \in \mathbb{N} \text{ and } \text{sort}_1(b) = s_1, \ldots, \text{sort}_{n+1}(b) = s_{n+1} \]
\[ t, t' \in S^t d\Gamma(\Sigma, d\mathcal{V}) \implies t = t' \in d\Gamma(\Sigma, d\mathcal{V}) \]
\[ E \in d\Gamma(\Sigma, d\mathcal{V}) \implies \neg E \in d\Gamma(\Sigma, d\mathcal{V}) \]
\[ E, E' \in d\Gamma(\Sigma, d\mathcal{V}) \implies E \land E', E \lor E', E \implies E', E' \iff E' \in d\Gamma(\Sigma, d\mathcal{V}) \]
\[ E \in d\Gamma(\Sigma, d\mathcal{V}) \land x \in d\mathcal{V}_s \implies \forall x. E \in d\Gamma(\Sigma, d\mathcal{V}) \]
\[ \exists x. E \in d\Gamma(\Sigma, d\mathcal{V}) \text{ [for some } s \in S] \]

Figure 7. Inductive definition of datatype assertions \( d\Gamma(\Sigma, d\mathcal{V}) \) over signature \( \Sigma = (S, F, B) \) and datatype variables \( d\mathcal{V} = (d\mathcal{V}_s)_{s \in S} \).

Datatype assertions: semantics

\[ A, \iota \models b \iff \gamma(b) \text{ [for } b \in B^0] \]
\[ A, \iota \models b(t_1, \ldots, t_n) \iff \gamma(b)([t_1]_A, \ldots, [t_n]_A) \text{ [for } b \in B^{n+1}] \]
\[ A, \iota \models t = t' \iff [t]_A = [t']_A \]
\[ A, \iota \models E \land E' \iff A, \iota \models E \land A, \iota \models E' \]
\[ A, \iota \models E \lor E' \iff A, \iota \models E \lor A, \iota \models E' \]
\[ A, \iota \models E \implies E' \iff A, \iota \models E \implies A, \iota \models E' \]
\[ A, \iota \models \exists x. E \iff \exists x' \in \alpha(s) \colon A, \iota[s; x \mapsto x'] \models E \text{ [for } s \in S \text{ and } x \in d\mathcal{V}_s] \]
\[ A, \iota \models \forall x. E \iff \forall x' \in \alpha(s) \colon A, \iota[s; x \mapsto x'] \models E \text{ [for } s \in S \text{ and } x \in d\mathcal{V}_s] \]

Figure 8. Recursive definition of models relation for datatype assertions \( d\Gamma(\Sigma, d\mathcal{V}) \) with signature \( \Sigma = (S, F, B) \), algebra \( A = (S', F', B', \alpha, \beta, \gamma) \in \mathcal{A}(\Sigma) \), and datatype variable assignment \( \iota = (\iota_s)_{s \in S} \).

Thus, the semantics of a datatype term is given by a function assigning a value of the corresponding algebra to each term.

3.4. Datatype Assertions

Datatype assertions are built over datatype terms by the common logical operators.

**Definition 9 (Datatype assertion).** The set of all **datatype assertions** over a signature \( \Sigma \) and datatype variables \( d\mathcal{V} \) is the smallest set \( d\Gamma(\Sigma, d\mathcal{V}) \) satisfying the equations in Fig. 7.

Thus, a datatype assertion is obtained by applying the common logical operators to datatype terms or predicate symbols. The semantics of datatype assertions is defined over an algebra.

**Definition 10 (Datatype models relation).** The **datatype models relation** for datatype assertions \( d\Gamma(\Sigma, d\mathcal{V}) \) with signature \( \Sigma \), datatype variables \( d\mathcal{V} \), and algebra \( A \in \mathcal{A}(\Sigma) \) is the relation \( A, \iota \models \_ \subseteq \mathcal{T}_A^{d\mathcal{V}} \times d\Gamma(\Sigma, d\mathcal{V}) \) characterized by the equations in Fig. 8. A datatype assertion \( \varphi \in d\Gamma(\Sigma, d\mathcal{V}) \) is **valid** for an algebra \( A \in \mathcal{A}(\Sigma) \) iff there exists a datatype variable assignment \( \iota \in \mathcal{T}_A^{d\mathcal{V}} \), such that \( A, \iota \models \varphi \). An algebra \( A \in \mathcal{A}(\Sigma) \) is a **model** for datatype assertion \( \varphi \in d\Gamma(\Sigma, d\mathcal{V}) \), written \( A \models \varphi \) if \( A, \iota \models \varphi \) for each \( \iota \in \mathcal{T}_A^{d\mathcal{V}} \). An algebra \( A \in \mathcal{A}(\Sigma) \) is a model for a set of datatype assertions \( \Phi \subseteq d\Gamma(\Sigma, d\mathcal{V}) \), written \( A \models \Phi \) if \( A \models \varphi \) for each \( \varphi \in \Phi \).
3.5. Specifying Datatypes

Signatures introduce the basic symbols used throughout the whole specification process and datatype specifications provide meaning to these symbols.

**Definition 11 (Datatype specification).** A datatype specification over a signature \( \Sigma = (S, F, B) \) and a family of datatype variables \( d\mathcal{V} = (d\mathcal{V}_s)_{s \in S} \) is a set of datatype assertions \( \Phi \subseteq d\Gamma(\Sigma, d\mathcal{V}) \).

Signatures and corresponding datatype specifications can be expressed by means of datatype specification templates (Fig. 9). Each template has a name and can import other datatype specification templates by means of their name. Sorts are introduced by a list of names at the beginning of the template. Then, a list of variables for the different sorts are defined and function/predicate symbols are introduced with the corresponding types. Finally, a list of datatype assertions is specified to describe the characteristic properties of a datatype.

3.6. Blackboard: Datatype Specification

Blackboard architectures work with problems and solutions for these problems. Figure 10 provides the corresponding datatype specification template. We denote with \( \text{PROB} \) the set of all problems and with \( \text{SOL} \) the set of all solutions. Complex problems consist of subproblems which can be complex themselves. To solve a problem, its subproblems have to be solved first. Therefore, we assume the existence of a subproblem relation \( \prec \subseteq \text{PROB} \times \text{PROB} \). For complex problems, this relation may not be known in advance. Indeed, one of the benefits of a Blackboard architecture is that a problem can be solved also without knowing this relation in advance. However, the subproblem relation has to be well-founded (Eq. (9)) for a problem to be solvable. In particular, we do not allow cycles in the transitive closure of \( \prec \). While there may be different approaches to solve a certain problem (i.e. several ways to split a problem into subproblems), we assume (without loss of generality) that the final solution for a problem is always unique. Thus, we assume the existence of a function \( \text{solve} : \text{PROB} \to \text{SOL} \) which assigns the correct solution to each problem. Note, however, that this function is not known in advance and it is one of the reasons of using this pattern to calculate this function.

---

\[1\] A partial order is well-founded if it does not contain any infinite decreasing chains. A detailed definition can be found e.g. in [19].
Figure 10. Blackboard datatype specification template introducing sorts, function symbols, and predicate symbols for Blackboard architectures.

Table 2. Overview of concepts for datatype specifications.

| Concept                      | Description                                           | Related Notation            |
|------------------------------|-------------------------------------------------------|----------------------------|
| signature                    | sorts, function/predicate symbols                      | $\Sigma$, $F^n/B^n$         |
| $n$-ary function/predicate symbols | sort of $n$-th parameter of function symbol $f$ / predicate symbol $b$ | $\text{sort}_n(f)$ / $\text{sort}_n(b)$ |
| algebra                      | sets, functions, predicates, and corresponding mappings for a signature $\Sigma$ | $\mathcal{A}(\Sigma)$ |
| datatype variable            | variable for datatype elements of sort $s$             | $\mathcal{d}V_s$           |
| datatype variable assignment | assignment of elements of an algebra $\mathcal{A}$ to a set of datatype variables $\mathcal{d}V$ | $\mathcal{A}^{\mathcal{d}V}$ |
| datatype term                | term over a signature $\Sigma$ and datatype variables $\mathcal{d}V$ | $T(\Sigma, \mathcal{d}V)$ |
| datatype semantic function   | assigns elements of an algebra $\mathcal{A}$ to datatype terms under a certain datatype variable assignment $\iota$ | $\llbracket \mathcal{d}V \rrbracket$ |
| datatype assertion           | formula over datatype terms with corresponding signature $\Sigma$ and datatype variables $\mathcal{d}V$ | $\mathcal{d}T(\Sigma, \mathcal{d}V)$ |
| datatype models relation     | relates datatype assertions with algebras and corresponding datatype variable assignment $\iota$ | $\models_{\mathcal{d}V}, \iota$ |
| datatype specification       | set of datatype assertions                             | $\Phi$                     |
| datatype specification template | structured technique to specify datatypes            | graphical                  |

3.7. Summary

To conclude, Tab. 2 provides a brief overview of the main concepts introduced in this section. For each concept it provides a brief description and related notation.

4. Interface Specifications

Interfaces are specified over a given signature and declare a set of local, input, and output ports for a set of interface identifiers. Moreover, an interface specification allows to specify valuations of local ports by means of interface assertions formulated over interface terms.

Thus, in the following, we postulate the existence of the set of all port identifiers $P_{id}$.

4.1. Port Specifications and Interfaces

Ports are specified by means of port specifications which declare a set of port identifiers and a corresponding typing.

**Definition 12 (Port specification).** A port specification over signature $\Sigma = (S, F, B)$ is a pair $(P, t^P)$, consisting of:
Figure 11. Inductive definition of interface terms $I_{\mathcal{A}}(\Sigma, Q)$ of sort $s \in S$ over signature $\Sigma = (S, F, B)$, interface $Q$, and datatype variables $\mathcal{A}$.

- a set of port identifiers $P \subseteq P_{id}$ and
- a mapping $t^p : P \rightarrow S$ assigning a sort to each port identifier.

The set of all port specifications over signature $\Sigma$ is denoted by $S_p(\Sigma)$.

Interfaces are build over a given port specification. They consist of a set of local, input, and output port identifiers.

**Definition 13 (Interface).** An interface over port specification $(P, t^p) \in S_p(\Sigma)$ is a triple $(L_i, I_i, O_i)$, consisting of disjoint sets for:

- local port identifiers $L_i \subseteq P$,
- input port identifiers $I_i \subseteq P$, and
- output port identifiers $O_i \subseteq P$.

The set of all interfaces over port specification $S_p$ is denoted by $\mathcal{I}(S_p)$.

An interface can be interpreted by a component, relating port identifiers of the interface with concrete ports of the component.

**Definition 14 (Interface interpretation).** An interface interpretation for an interface $(L_i, I_i, O_i) \in \mathcal{I}(S_p)$ over port specification $S_p = (P, t^p) \in S_p(\Sigma)$ with signature $\Sigma$ in an algebra $A = (S', F', B', \alpha, \beta, \gamma)$ is a 4-tuple $(c, \delta^l, \delta^i, \delta^o)$, consisting of:

- a component $c = (d, L, I, O, \mu) \in \mathcal{C}$, and
- port interpretations $\delta^l : L \leftrightarrow L_i$, $\delta^i : I \leftrightarrow I_i$, and $\delta^o : O \leftrightarrow O_i$, for local, input, and output ports, respectively.

Thereby, we require that the valuations of the component ports satisfy the typing constraints induced by the corresponding port specification:

$$\forall p \in L : \mu(p) \in \alpha(t^p(\delta^l(p)))$$

$$\forall p \in I : \mu(p) \in \alpha(t^p(\delta^i(p)))$$

$$\forall p \in O : \mu(p) \in \alpha(t^p(\delta^o(p)))$$

The set of all interface interpretations of interface $Q$ under algebra $A$ is denoted by $\mathcal{Q}(Q, A)$.

### 4.2. Interface Terms

Interface terms are build over a given interface, corresponding signature, and datatype variables.

**Definition 15 (Interface term).** The set of all interface terms of sort $s \in S$ of signature $\Sigma = (S, F, B)$ over an interface $Q \in \mathcal{I}(S_p)$ with $S_p \in S_p(\Sigma)$ and datatype variables $\mathcal{A}$ is the smallest set $I_{\mathcal{A}}(\Sigma, Q)$ satisfying the equations of Fig. 11. The set of all interface terms of all sorts is denoted by $I_{\mathcal{A}}(\Sigma, Q)$. 
interpretations satisfying the assertions.

**Definition 17 (Interface assertion).** The set of all interface assertions over a signature $\Sigma$, interface $Q$, and datatype variables $\mathcal{V}$ is the smallest set $\Gamma_{\mathcal{V}}(\Sigma, Q)$ satisfying the equations in Fig. 13.

The semantics of interface assertions is given by relating interface assertions with corresponding interface interpretations satisfying the assertions.

### 4.3. Interface Assertions

Interface assertions are build by the common logical operators over interface terms. They are formulated over a given interface and datatype variables.

**Definition 17 (Interface assertion).** The set of all interface assertions over a signature $\Sigma$, interface $Q$, and datatype variables $\mathcal{V}$ is the smallest set $\Gamma_{\mathcal{V}}(\Sigma, Q)$ satisfying the equations in Fig. 13.

The semantics of interface assertions is given by relating interface assertions with corresponding interface interpretations satisfying the assertions.
Interface assertions: semantics

\[ j \models_A b \iff \gamma(b) \text{ [for } b \in B] \]

\[ j \models_A b(t_1, \ldots, t_n) \iff \gamma(b)([t_1]_A, \ldots, [t_n]_A) \text{ [for } b \in B^{n+1}] \]

\[ j \models_A t = t' \iff [t]_A = [t']_A \]

\[ j \models_A E \land E' \iff j \models_A E \text{ and } j \models_A E' \]

\[ j \models_A E \lor E' \iff j \models_A E \text{ or } j \models_A E' \]

\[ j \models_A E \implies E' \iff j \models_A E \implies j \models_A E' \]

\[ j \models_A \exists x. E \iff \exists x' \in \alpha(s) : j \models_A^{[s; x \rightarrow x']} E \text{ [for } s \in S \text{ and } x \in \ell \nu_s] \]

\[ j \models_A \forall x. E \iff \forall x' \in \alpha(s) : j \models_A^{[s; x \rightarrow x']} E \text{ [for } s \in S \text{ and } x \in \ell \nu_s] \]

Figure 14. Recursive definition of models relation for interface assertions \( i \Gamma_d \nu(\Sigma, Q) \) over signature \( \Sigma = (S, F, B) \), interface \( Q \), and datatype variables \( d \nu \) over algebra \( A \in \mathcal{A}(\Sigma) \) with corresponding datatype variable assignment \( t = (t_i)_{s \in S} \).

Definition 18 (Interface models relation). The interface models relation for interface assertions \( i \Gamma_d \nu(\Sigma, Q) \) over signature \( \Sigma \), datatype variables \( d \nu \), and interface \( Q \in \mathcal{I}(S_p) \) with \( S_p \in \mathcal{S}_p(\Sigma) \) in algebra \( A \in \mathcal{A}(\Sigma) \) with corresponding datatype variable assignment \( t \in \mathcal{I}_d \nu \) is the relation \( \models_A \subseteq Q(\Sigma, A) \times i \Gamma_d \nu(\Sigma, Q) \) characterized by the equations in Fig. 14. An interface assertion \( \gamma \in i \Gamma_d \nu(\Sigma, Q) \) is valid for algebra \( A \in \mathcal{A}(\Sigma) \) and interface interpretation \( j \in \mathcal{J}(\Sigma, A) \) iff there exists a corresponding datatype variable assignment \( t \in \mathcal{I}_d \nu \) such that \( j \models_A \gamma \). Interface interpretation \( j \in \mathcal{J}(\Sigma, A) \) is a model for \( \gamma \in i \Gamma_d \nu(\Sigma, Q) \), written \( j \models_A \gamma \) iff for each corresponding datatype variable assignment \( t \in \mathcal{I}_d \nu \) we have \( j \models_A \gamma \). Interface interpretation \( j \in \mathcal{J}(\Sigma, A) \) is a model for a set of interface assertions \( \Gamma \subseteq i \Gamma_d \nu(\Sigma, Q) \), written \( j \models_A \Gamma \) iff \( j \models_A \gamma \) for each \( \gamma \in \Gamma \).

4.4. Specifying Interfaces

Interfaces are specified by providing a set of interface identifiers. Then, each identifier is associated with an interface (i.e., sets of local, input and output ports). Finally, a set of interface assertions is specified for each interface identifier.

Thus, in the following, we postulate the existence of the set of all interface identifiers \( 1_d \).

Definition 19 (Interface specification). An interface specification over port specification \( S_p \in \mathcal{S}_p(\Sigma) \) with signature \( \Sigma \) is a pair \( (N, Q) \), consisting of:

- a set of interface identifiers \( N \subseteq 1_d \),
- a family of corresponding interfaces \( (Q_i)_{i \in N} \) with interface \( Q_i \in \mathcal{I}(S_p) \) for each interface identifier \( i \in N \).

The set of all interface specifications over port specification \( S_p \in \mathcal{S}_p(\Sigma) \) is denoted by \( \mathcal{S}_i(S_p) \).

For an interface specification \( S_i = (N, Q) \), we denote by:

- \( \text{loc}(S_i) \) \( \overset{\text{def}}{=} \ \bigcup_{i \in N} \{i \times [Q_i]^1\} \) the set of interface local ports,
- \( \text{in}(S_i) \) \( \overset{\text{def}}{=} \ \bigcup_{i \in N} \{i \times [Q_i]^2\} \) the set of interface input ports,
- \( \text{out}(S_i) \) \( \overset{\text{def}}{=} \ \bigcup_{i \in N} \{i \times [Q_i]^3\} \) the set of interface output ports, and
- \( \text{port}(S_i) \) \( \overset{\text{def}}{=} \ \text{loc}(S_i) \cup \text{in}(S_i) \cup \text{out}(S_i) \) the set of all interface ports.

Note that an interface specification actually specifies a set of interfaces, rather than just one single interface. Moreover, it allows for reuse of ports through several interfaces. Thus, if a port is specified once, it can be used to specify several, different interfaces.
Definition 20 (Interface specification interpretation). An interface specification interpretation for an interface specification \((N, Q) \in S_i(S_p)\) over port specification \(S_p \in S_p(\Sigma)\) under an algebra \(A = (S', F', B', \alpha, \beta, \gamma) \in A(\Sigma)\) is a family \(J = (J_i)_{i \in N}\), with \(J_i \subseteq Q(Q_i, A)\) being the biggest set of interface interpretations for interface identifier \(i \in N\), such that

- components with the same identifier belong only to one interface:
  \[
  \bigcap_{i \in N}(c, \delta^i, \delta^i)_{(c, \delta^i, \delta^i) \in J_i} \{[c]^1\} = \emptyset.
  \]  
  (11)

- the set of all components \(\bigcup_{i \in N}(c, \delta^i, \delta^i)_{(c, \delta^i, \delta^i) \in J_i} \{c\}\) is a healthy set of components.

We introduce a function to return the set of all components for a certain interface identifier:

\[
cmp_i(J) = \bigcup_{(c, \delta^i, \delta^i) \in J_i} \{c\}.
\]  
(12)

With \(cmp(J) = \bigcup_{i \in N} cmp_i(J)\) we denote the set of all components of all interface identifiers.

### 4.4.1. From Interfaces To Component Types

Remember the healthiness condition (Eq. (2)) requiring local port valuations not to change for components. Once fixed, those ports do not change their value during the execution of an architecture and are thus a way to parametrize components. The annotated interfaces become component types since they enrich an interface with certain semantic constraints.

The parametrization step is done during interface specification since interface assertions are the only way to determine/use local port valuations. It is demonstrated in the running example for Knowledge-source components which are parametrized by a set of problems they are able to solve.

### 4.4.2. Specification Using Templates

Component types can be specified by means of port specification templates and interface specification templates. Fig. 15 for example, shows a port specification template declaring 3 ports and corresponding sorts. Fig. 16 shows a corresponding interface specification template. Each specification has a name with corresponding input, output, and local ports and may use some datatype specifications. Then, a list of variables and corresponding sorts is specified. Finally, a list of interface assertions can be specified over the ports and variables.

Sometimes it is convenient to combine a port and interface specification into a single interface specification template. Fig. 15 e.g., declares an additional port \(p\) and corresponding sort.

### 4.5. Blackboard: Interface Specification

A Blackboard architecture consists of a Blackboard component and several Knowledge-source components.

| Name | uses dtSpec |
|------|-------------|
| \(p\) | Sort1 |
| \(q\) | Sort2 |
| \(c\) | Sort3 |
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4.5.1. Blackboard Interface

A Blackboard (BB) component is used to capture the current state on the way to a solution of the original problem. Its state consists of all currently open subproblems and solutions for already solved subproblems.

A BB expects two types of input: 1. a problem \( p \in \text{PROB} \) which a Knowledge-source is able to solve, together with a set of subproblems \( P \subseteq \text{PROB} \) the Knowledge-source requires to be solved before solving the original problem \( p \), 2. a problem \( p \in \text{PROB} \) solved by a Knowledge-source, together with the corresponding solution \( s \in \text{SOL} \). A BB returns two types of output: 1. a set \( P \subseteq \text{PROB} \) which contains all the problems to be solved, 2. a set of pairs \( PS \subseteq \text{PROB} \times \text{SOL} \) containing solved problems and the corresponding solutions.

4.5.2. Knowledge-Source Interface

A Knowledge-source (KS) component is a domain expert able to solve problems in that domain. It may lack expertise of other domains. Moreover, it can recognize problems which it is able to solve and subproblems which have to be solved first by other KSs.

A KS expects two types of input: 1. a set \( P \subseteq \text{PROB} \) which contains all the problems to be solved, 2. a set of pairs \( PS \subseteq \text{PROB} \times \text{SOL} \) containing solutions for already solved problems. A KS returns one of two types of output: 1. a problem \( p \in \text{PROB} \) which it is able to solve together with a set of subproblems \( P \subseteq \text{PROB} \) which it requires to be solved before solving the original problem, 2. a problem \( p \in \text{PROB} \) which it was able to solve together with the corresponding solution \( s \in \text{SOL} \).

Based on the induced port specification, Fig. 18 shows the corresponding interface specification for the pattern.

A KS can only solve certain types of problems which is why we assume the existence of a local port \( prob \) for each knowledge source which is typed by the set of problems a certain KS can solve. In Eq. (13) we require for each KS that it only solves problems given by this mapping.

Figure 16. Interface specification template consisting of a port specification and definitions for variables as well as interface assertions.

| ISpec Name | based on pSpec uses dtSpec |
|------------|-----------------------------|
| loc: c     |                             |
| in: p      |                             |
| out: q     |                             |
| p: Sort1   |                             |
| var: aVar: Sort4 | someAxiom(p, q, c, aVar) |

Figure 17. Blackboard port specification.

| PSpec Blackboard uses ProbSol |
|-------------------------------|
| \( r_p \): PROB \times \varphi(\text{PROB}) |
| \( n_s \): PROB \times \text{SOL} |
| \( o_p \): \text{PROP} |
| \( c_s \): PROB \times \text{SOL} |

Figure 18. Blackboard interface specification.
ISpec KS based on Blackboard uses ProbSol

\[ \text{loc: } \text{prob} \]
\[ \text{in: } \sigma_p, c_s \]
\[ \text{out: } r_p, n_s \]
\[ \text{prob: } \wp(\text{PRGB}) \]
\[ \text{var } p: \text{PROP} \]
\[ P: \wp(\text{PROP}) \]

\[ r_p = (p, P) \implies p \in \text{prob} \quad (13) \]

Figure 19. Knowledge source interface specification.

| Concept                     | Description                                      | Related Notation |
|-----------------------------|--------------------------------------------------|------------------|
| port identifier            | identifier for ports                             | \( P_{\text{id}} \) |
| port specification         | port identifiers and corresponding typing w.r.t. a signature \( \Sigma \) | \( S_p(\Sigma) \) |
| interface                  | set of local, input, and output port identifiers of a port specification \( P \) | \( I(P) \) |
| interface interpretation   | components and corresponding port interpretations for an interface \( F \) | \( Q(F) \) |
| port interpretation        | bijection between port identifiers and ports of a component | \( \delta_l, \delta_i, \delta_o \) |
| interface term             | term over the ports of a certain interface \( F \), signature \( \Sigma \), and datatype variables \( d \mathcal{V} \) | \( \Gamma_\mathcal{V}(\Sigma, F) \) |
| interface semantic function| assigns elements of an algebra \( A \) to interface terms under datatype variable assignment \( \iota \) and interface interpretation \( J \) | \( \llbracket \_ \rrbracket_{\mathcal{V}(\Sigma, F)}^{\iota, J} \) |
| interface assertion        | formula over interface terms with signature \( \Sigma \), interface \( F \), and datatype variables \( d \mathcal{V} \) | \( \Gamma_\mathcal{V}(\Sigma, F) \) |
| interface models relation  | relates interface assertions \( \phi \) with interface interpretation \( J \) under algebra \( A \) and datatype variable assignment \( \iota \) | \( J \Vdash_\mathcal{V}(\Sigma, F) \) |
| interface identifier       | identifier for interfaces                        | \( I_{\text{id}} \) |
| interface specification    | interface-identifiers and corresponding interfaces over signature \( \Sigma \) | \( S_i(\Sigma) \) |
|                           | local, input, output, and all ports of interface spec \( S_i \) | \( \text{loc}(S_i), \text{in}(S_i), \text{out}(S_i), \text{port}(S_i) \) |
| interface specification interpretation | set of interface interpretations for interfaces of an interface specification \( S_i \) under algebra \( A \) | \( J(S_i, A) \) |
| port specification template| structured technique to specify ports            | graphical |
| interface specification template | structured technique to specify component types | graphical |

4.6. Summary

To conclude this section, Tab. 3 provides a brief overview of the main concepts introduced in this section. For each concept it provides a brief description and related notation.
5. Architecture Constraint Specification

Architecture constraints are specified as temporal logic formulas over architecture configurations. Thus, we first introduce the notion of configuration assertion to specify architecture configurations. Then, we introduce configuration trace assertions as an extension of configuration assertions to specify configuration traces.

5.1. Configuration Assertions

Architecture configurations can be specified by so-called configuration assertions formulated over configuration terms.

5.1.1. Configuration Terms

Terms of configuration assertions are build over an interface specification, corresponding signature, datatype variables and component variables (a family of disjoint sets of variables $\mathcal{V} = (\mathcal{V}_i)_{i \in N}$ with $\mathcal{V}_i$ denoting a set of variables for interface identifier $i \in N$).

**Definition 21 (Configuration term).** The set of all configuration terms of sort $s \in S$ over a signature $\Sigma = (S, F, B)$, interface specification $S_i = (N, Q)$, datatype variables $d\mathcal{V}$, and component variables $\mathcal{V} = (\mathcal{V}_i)_{i \in N}$.

The semantics of configuration terms is defined over an algebra and corresponding datatype specification interpretation and corresponding component variable assignments (a family of mappings $i' = (i'_i)_{i \in N}$ with $i'_i: \mathcal{V}_i \rightarrow \text{id}(\text{cmp}_i(J))$ for each interface identifier $i \in N$, where $J$ is the corresponding interface specification interpretation), and an architecture configuration. In the following we denote with $\mathcal{T}^V_{\mathcal{J}}$ the set of all component variable assignments for component variables and interface specification interpretation $J$.

**Definition 22 (Configuration semantic function).** The configuration semantic function for configuration terms $\mathcal{T}^V_{\mathcal{J}}(\Sigma, S_i)$ over algebra $A \in \mathcal{A}(\Sigma)$ with corresponding datatype variable assignment $\iota \in \mathcal{T}^V_{A}$, interface specification interpretation $J \in \mathcal{J}(S_i, A)$ with corresponding component variable assignment $i' \in \mathcal{T}^V_{\mathcal{J}}$, and architecture configuration $k \in \mathcal{K}(\text{cmp}(J))$ is the function $\mathit{value}(\iota|_{(A)}) (k): \mathcal{T}^V_{\mathcal{J}}(\Sigma, S_i) \rightarrow \alpha(s)$ characterized by the equations in Fig. 21.
Configuration terms: semantics

\[
\begin{align*}
\llbracket v \rrbracket_{\mathcal{A}_i}^{(\mathcal{J}, \mathcal{J}')} (k) &\overset{\text{def}}{=} \imath_{v} (\mathcal{I}) \text{ [for } v \in dV_{\mathcal{I}}] , \\
\llbracket f \rrbracket_{\mathcal{A}_i}^{(\mathcal{J}, \mathcal{J}')} (k) &\overset{\text{def}}{=} \beta (f) \text{ [for function symbol } f \in F^{0}] , \\
\llbracket f(t_{1}, \cdots , t_{n}) \rrbracket_{\mathcal{A}_i}^{(\mathcal{J}, \mathcal{J}')} (k) &\overset{\text{def}}{=} \beta (f) ([\llbracket t_{1} \rrbracket_{\mathcal{A}}^{\mathcal{J}}, \cdots , [\llbracket t_{n} \rrbracket_{\mathcal{A}}^{\mathcal{J}}]) \text{ [for function symbol } f \in F^{n+1}] , \\
\llbracket v, p \rrbracket_{\mathcal{A}_i}^{(\mathcal{J}, \mathcal{J}')} (k) &\overset{\text{def}}{=} \text{val}_{k} (i'_{v}(k))(p) \text{ [for } i \in N \text{ and } v \in \mathcal{V}_{v}] .
\end{align*}
\]

Figure 21. Recursive definition of semantic function for configuration terms \( \llbracket \mathcal{T}_{\mathcal{A}}^{V} (\mathcal{J}, \mathcal{J}) \rrbracket_{\mathcal{A}} \) with signature \( \mathcal{A} \), interface specification \( \mathcal{J} = (N, Q) \in \mathcal{S}_{i}(S_{p}) \) over port specification \( S_{p} \in S_{p}(\mathcal{J}) \), datatype variables \( dV \), component \( c \), and corresponding component variable assignment \( i \in I_{c}^{V} \), interface \( \mathcal{J} \) and corresponding component variable assignment \( i' \in I_{c}^{V} \), architecture configuration \( k = (C', N) \in \mathcal{K}(\mathcal{I}(\mathcal{J})) \).

Again, the semantics of a term is given by a function assigning a value of a corresponding set of the underlying algebra to each term.

5.1.2. Configuration Assertion

Assertions for architecture configurations are built over the corresponding configuration terms by the common logical operators and some dedicated predicates for the specification of so-called activation and connection constraints.

Definition 23 (Configuration assertion). The set of all configuration assertions over a signature \( \mathcal{A} \), interface specification \( \mathcal{J} = (N, Q) \in \mathcal{S}_{i}(S_{p}) \) over port specification \( S_{p} \in S_{p}(\mathcal{J}) \), datatype variables \( dV \), and component variables \( cV \) is the smallest set \( \llbracket \mathcal{T}_{\mathcal{A}}^{V} (\mathcal{J}, \mathcal{J}) \rrbracket_{\mathcal{A}} \) satisfying the equations in Fig. 22.

Note that the following predicates can be used for the specification of configuration assertions:

- Activation constraints can be used to denote activation and deactivation of components. With \( \| c \| \), e.g., we denote the activation of component \( c \). With \( \| i \|_{n} \), \( \| i \|^{n} \) we denote the constraint that at least \( n \) or at most \( n \) components with interface \( i \) are active at each point in time.
- Connection constraints can be used to denote constraints over the connection between components. With \( c.p \rightarrow c'.p' \), e.g., we denote a constraint that port \( p \) of component \( c \) has to be connected to port \( p' \) of component \( c' \). Finally, with \( i.p \rightarrow j.p' \) we denote that port \( p \) of every component with interface \( i \) is connected to port \( p' \) of every component with interface \( j \).

The semantics of configuration assertions is defined over an algebra with corresponding datatype variable assignment and an interface interpretation with corresponding component variable assignment.

Definition 24 (Configuration models relation). The configuration models relation for configuration assertions \( \llbracket \mathcal{T}_{\mathcal{A}}^{V} (\mathcal{J}, \mathcal{J}) \rrbracket_{\mathcal{A}} \) over algebra \( A \in \mathcal{A}(\mathcal{J}) \) with corresponding datatype variable assignment \( i \in I_{A}^{V} \), interface \( \mathcal{J} \) and corresponding component variable assignments \( i' \in I_{c}^{V} \) is the relation \( i, i', \_ \models_\mathcal{A} \subseteq \mathcal{K}(\mathcal{I}(\mathcal{J})) \times \llbracket \mathcal{D}_{\mathcal{A}}^{V} (\mathcal{J}, \mathcal{J}) \rrbracket_{\mathcal{A}} \) characterized by the equations in Fig. 22. A configuration assertion \( \gamma \) is valid for architecture configuration \( k \in \mathcal{K}(\mathcal{I}(\mathcal{J})) \) under algebra \( A \in \mathcal{A}(\mathcal{J}) \) and interface \( \mathcal{J} \) if there exists corresponding datatype variable assignment \( i \in I_{A}^{V} \) and component variable assignment \( i' \in I_{c}^{V} \) such that \( i, i', \_ \models_\mathcal{A} \gamma \). Configuration \( k \) is a model of \( \gamma \), written \( k \models_\mathcal{A} \gamma \) iff for each corresponding datatype variable assignment \( i \) and component variable assignment \( i' \) we have \( i, i', k \models_\mathcal{A} \gamma \). Configuration \( k \) is a model of a set of configuration assertions \( \Gamma \), written \( k \models_\mathcal{A} \Gamma \) iff \( k \models_\mathcal{A} \gamma \) for each \( \gamma \in \Gamma \).

Note that the semantics of configuration assertions is given in terms of a relation, parametrized by an
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Figure 22. Inductive definition of configuration assertions $\Gamma_d^\mathcal{V}(\Sigma, S_i)$ over signature $\Sigma$, interface specification $S_i = (N, Q)$, datatype variables $\mathcal{V}_d$, and component variables $\mathcal{V}_c = (\mathcal{V}_i)_i \in N$.

interface interpretation. It determines all valid architecture configurations (over the components provided by the interface interpretation) for a given configuration assertion.

5.1.3. Configuration Trace Assertion

Configuration trace assertions are a means to directly specify sets of configuration traces. They are formulated as temporal logic formulas over configuration assertions and consist of the common temporal operators and so-called rigid variables for datatypes and components. Compared to “normal” variables, which are newly interpreted at each point in time, these variables are interpreted only once for the whole execution trace.

Thus, we assume the existence of a set of rigid datatype variables (a family of disjoint sets of variables $\mathcal{V}_d = (\mathcal{V}_d^s)_{s \in S}$ with $\mathcal{V}_d^s$ denoting a set of variables for each sort $s \in S$) and rigid component variables (a family of disjoint sets of variables $\mathcal{V}_c = (\mathcal{V}_c^i)_{i \in N}$ with $\mathcal{V}_c^i$ denoting a set of variables for each interface identifier $i \in N$).

**Definition 25 (Configuration trace assertion).** The set of all configuration trace assertions over signature $\Sigma$, interface specification $S_i \in S_i(S_p)$ over port specification $S_p$, datatype variables $\mathcal{V}_d$, rigid datatype variables $\mathcal{V}_c$, component variables $\mathcal{V}_c$, and rigid component variables $\mathcal{V}_c$ is the smallest set $\Gamma_d^{\mathcal{V}_c \mathcal{V}_c}(\Sigma, S_i)$ satisfying the equations in Fig. 24.

The semantics of configuration trace assertions is given according to [24]. It is defined over an algebra, an interface interpretation, rigid datatype variable assignments (a family of mappings $\kappa = (\kappa_s)_{s \in S}$ with $\kappa_s: \mathcal{V}_d^s \rightarrow \alpha(s)$ for each sort $s \in S$) and rigid component variable assignments (a family of mappings $\kappa'_i = (\kappa'_i)_{i \in N}$ with $\kappa'_i: \mathcal{V}_c^i \rightarrow \text{id}(\text{cmp}_i(J))$ for each interface identifier $i \in N$, where $J$ is the corresponding
Figure 23. Recursive definition of models relation for configuration assertions \( \Gamma_{S_i}^{V}(\mathcal{S}, \mathcal{V}) \) with interface specification \( S_i = (N, Q) \), algebra \( A \in \mathcal{A}(\Sigma) \) with corresponding datatype variable assignments \( \iota = (\iota_s)_{s \in S} \), and interface specification interpretation \( \mathcal{J} \in \mathcal{J}(S_i, A) \) with corresponding component variable assignment \( \iota' = (\iota'_i)_{i \in N} \).

Figure 24. Inductive definition of configuration trace assertions \( \Gamma_{\mathcal{V}}^{(\mathcal{V}, \mathcal{V})}(\Sigma, S_i) \) over signature \( \Sigma = (S, F, B) \), interface specification \( S_i = (N, Q) \), datatype variables \( _d\mathcal{V} = (\mathcal{V}_s)_{s \in S} \), component variables \( _c\mathcal{V} = (\mathcal{V}_i)_{i \in N} \), rigid datatype variables \( _r\mathcal{V} = (\mathcal{V}_s)_{s \in S} \), and rigid component variables \( _r\mathcal{V} = (\mathcal{V}_i)_{i \in N} \).
Definition 26 (Configuration trace models relation). The configuration trace models relation for configuration trace assertions $i^{(1/2)}(S, S_i)$ over algebra $A = A(\Sigma)$ with corresponding datatype variable assignment $\iota = (\iota_i)_{i \in S}$, and interface interpretation $J = J(\Sigma, A)$, with corresponding component variable assignment $\nu = (\nu_i)_{i \in S}$ and rigid component variable assignment $\nu' = (\nu'_i)_{i \in S}$ is the relation $\iota, \nu, \nu', \nu' \models_{i}^{J} \gamma$. A configuration trace assertion $\gamma$ is valid for configuration trace $\phi$ under algebra $A = A(\Sigma)$ and interface interpretation $J = J(\Sigma, A)$, written $\models_{i}^{J} \gamma$, if there exists rigid component variable assignment $\nu = (\nu_i)_{i \in S}$ and rigid component variable assignment $\nu' = (\nu'_i)_{i \in S}$, such that $\gamma \models_{i}^{J} \gamma$. Trace $\phi$ is a model of $\gamma$, written $\models_{i}^{J} \phi$, if for each corresponding rigid component variable assignment $\nu$ and rigid component variable assignment $\nu'$ we have $\gamma \models_{i}^{J} \gamma$. Trace $\phi$ is a model of a set of configuration trace assertions $\Gamma$, written $\models_{i}^{J} \Gamma$, if $\models_{i}^{J} \gamma$ for each $\gamma \in \Gamma$.

Note the existential quantification for datatype variable assignments and component variable assignments meaning that these variables are interpreted at each point in time, compared to the rigid once.

5.2. Specifying Configuration Trace Assertions

Configuration trace assertions can be specified by means of configuration trace specification templates (Fig. 25). Each template has a name and can import interface specification templates by means of their name. Then, a list of variables for the different sorts/interfaces are defined. Finally, a list of configuration trace assertions are formulated over the variables and interfaces specified by the corresponding interface specifications.
5.3. Blackboard: Architecture Constraint Specification

In the following we provide an architecture constraint specification for Blackboard architectures. First, we specify constraints regarding the behavior of BBs and KSs, respectively. Then, we provide activation and connection constraints for such architectures by means of configuration trace specification templates.

5.3.1. Blackboard Behavior

A BB provides the current state towards solving the original problem and forwards problems and solutions from KSs. Fig. 27 provides a specification of the BBs behavior in terms of a configuration trace specification template consisting of three configuration trace assertions:

- if a solution to a subproblem is received on its input, then it is eventually provided at its output (Eq. (14)).
- if solving a problem requires a set of subproblems to be solved first, those problems are eventually provided at its output (Eq. (15)).
- a problem is provided as long as it is not solved (Eq. (16)).

5.3.2. Knowledge-Source Behavior

A KS receives open problems via $o_p$ and solutions for other problems via $c_s$. It might contribute to the solution of the original problem by solving subproblems. Fig. 28 provides a specification of the KSs behavior in terms of a configuration trace specification template consisting of three configuration trace assertions:

- if a KS gets correct solutions for all the required subproblems, then it solves the problem eventually (Eq. (17)).
- in order to solve a problem, a KS requires solutions only for smaller problems (Eq. (18)).
- if a KS is able to solve a problem it will eventually communicate this (Eq. (19)).
5.3.3. Activation Constraints

Activation constraints for the Blackboard pattern are described by two configuration trace assertions provided in the configuration trace specification template in Fig. 29:

- Eq. (20) denotes the conditions that there is a unique BB component which is always activated (in contrast to KSs components which can be activated and deactivated arbitrarily).
- Eq. (21) requires that whenever a KS component offers to solve some problem, it is always activated when solutions to the required subproblems are provided.

5.3.4. Connection Constraints

Connection constraints are also specified by a configuration trace specification template provided in Fig. 30. It consists of two configuration trace assertions: Eq. (22) describes the required connections for all executions while Eq. (23) describes all connections which are not allowed. Roughly speaking the specification requires that for each point in time, input port \( p_o \) of a KS is connected (only) to output port \( o_p \) of the BB component, input port \( c_s \) of a KS is connected (only) to output port \( c_s \) of the BB component, output port \( r_p \) of a KS is connected (only) to input port \( r_p \) of the BB component, and output port \( n_s \) of a KS is connected (only) to input port \( n_s \) of the BB component.

5.4. Specifying Architecture Constraints

As stated in the introduction of this section, architecture constraints are specified in three steps by specifying datatypes, interfaces and configuration traces.

**Definition 27 (Architecture constraint specification).** An architecture constraint specification over datatype variables \( dV \), \( dV' \) and component variables \( cV \), rigid datatype variables \( ^r dV \) and rigid component variables \( ^r cV \) is a 6-tuple \((\Sigma, \Phi, S_p, S_i, \Omega, \Gamma)\), consisting of:

- a signature \( \Sigma \),
-
The semantics of an architecture constraint specification is given in terms of a set of configuration traces. Algorithm 1 describes how to systematically derive the semantics of an architecture constraint specification.

**Algorithm 1.** Calculate semantics of Architecture constraint specification

**Input:** architecture constraint specification $S$ with:

- signature $\Sigma$,
- datatype specification $\Phi \subseteq \Gamma(\Sigma, d\mathcal{V})$,
- port specification $S_p \in S_p(\Sigma)$,
- interface specifications $S_i = (N, Q) \in S_i(S_p)$,
- interface specifications $(\Omega_i)_{i \in N}$, where $\Omega_i \subseteq \Gamma(\Sigma, Q_i)$ for each interface identifier $i \in N$, and
- a set of configuration trace assertions $\Gamma \subseteq \Gamma(\Sigma, S_i)$.

**Output:** a set of configuration traces $T$ satisfying $S$

$$A \leftarrow A(\Sigma), \text{ such that } A \models \Phi$$

$$J \leftarrow J(S_i, A), \text{ such that } \forall i \in N, j \in J_i: j \models_A \Omega_i$$

$$T \leftarrow t \in \mathcal{R}(cmp(J)), \text{ such that } t \models^A \Gamma$$

**return** $T$

A set of configuration traces $T \subseteq \mathcal{R}(cmp(J))$ fulfills an architecture constraint specification $(\Sigma, \Phi, S_p, S_i, \Omega, \Gamma)$ over datatype variables $d\mathcal{V}$, $d\mathcal{V}'$ and component variables $\mathcal{V}$, rigid datatype variables $r\mathcal{V}$ and rigid component variables $r\mathcal{V}'$ iff there exists an algebra $A \subseteq A(\Sigma)$ and interface specification interpretation $J$, such that:

- $A$ is a model of the datatype specification: $A \models \Phi$
- $J_i$ satisfies the corresponding interface assertion: $j \models_A \Omega_i$
- each trace $t \in T$ is a model of $\Gamma$: $t \models^A \Gamma$

Figure 30 depicts the relationship of the syntactic and semantic concepts to specify architecture properties. First, a datatype specification determines an algebra with corresponding sets of messages and operations on those sets. Later on, an interface specification determines a set of components valued by messages from the corresponding algebra. Finally, the set of configuration trace assertions determine a set of configuration trace over those components. Note that configuration trace assertions may use certain operations specified in the corresponding datatype specification which is why configuration traces depend on the concrete interpretation of those operations.
5.5. Summary

Table 4 provides an overview of the concepts introduced in this section. For each concept it provides a brief description and related notation.

6. Configuration Diagrams

Configuration trace assertions are actually sufficient to specify each property of dynamic architectures. However, sometimes, certain common constraints are better expressed by a so-called configuration diagram. Configuration diagrams complement configuration trace assertions and are well-suited to specify interfaces and introduce certain common connection and activation constraints in one graphical notation.

6.1. Simple Configuration Diagrams

In its simplest form, a configuration diagram is just a graphical representation of an interface specification. It consists of boxes and small circles, representing an interface identifier and corresponding local, input, and output ports. Thereby, transparent circles inside a component represent local ports, while white and black circles on the border of a component represent input and output ports, respectively. In addition, the ports are annotated with their name. The diagram is surrounded by a box which adds a name to the specification, a reference to imported port specifications, and a set of interface assertions.

Fig. 32 shows a graphical representation of a configuration diagram Name corresponding to an interface specification $S_i = (N, Q)$ and family of interface assertions $\Omega$, with:

- interface identifiers $N = \{If1, If2\}$,
- interfaces $Q_{If1} = (\{i_0\}, \{o_1\})$ and $Q_{If2} = (\emptyset, \{o_0\})$, and
- interface assertions $\Omega_{If1} = \{InterfaceAssertion\}$.

As for interface specifications a configuration diagram may include also a corresponding port specification. Fig. 32 e.g., includes a port specification declaring ports $l_0, i_0, o_0, o_1$ and corresponding types $t^p(i_0) = t^p(o_1) = Sort1$ and $t^p(o_0) = t^p(l_0) = Sort2$. 
| Concept                              | Description                                                                 | Related Notation |
|-------------------------------------|-----------------------------------------------------------------------------|------------------|
| component variable                  | variable for component identifiers | $c\mathcal{V}$   |
| configuration term                  | term over signature $\Sigma$, interface specification $S_i$,                 | $\mathcal{T}_{\mathcal{V}}^{c\mathcal{V}}(\Sigma, S_i)$    |
| activation constraint               | constraint on activation and deactivation of components                      |                  |
| connection constraint               | constraint on the connection between components                            |                  |
| component variable assignment       | assignment of component identifiers of interface specification interpretation $J$ to component variables $\mathcal{V}$ | $\Gamma_{\mathcal{V}}^c$                                      |
| configuration semantic function     | assigns elements of an algebra $A$ to configuration terms under a certain datatype variable assignment $\iota$, interface specification interpretation $J$ and corresponding component variable assignment $\iota'$, and architecture configuration $k$ | $\Gamma_{\mathcal{V}}^c(\iota(\iota'))^k$                       |
| configuration assertion             | formula over configuration terms with corresponding signature $\Sigma$, interface specification $S_i$, datatype variables $d\mathcal{V}$, and component variables $c\mathcal{V}$ | $\Gamma_{\mathcal{V}}^c(\Sigma, S_i)$                       |
| configuration models relation       | relates configuration assertions with architecture configurations under an algebra $A$ and corresponding datatype variable assignment $\iota$, interface specification interpretation $J$ and corresponding component variable assignment $\iota'$ | $\iota,\iota',_A\models J$                                    |
| rigid datatype variable             | datatype variable with fixed assignment for the whole execution              | $\gamma\mathcal{V}$                                       |
| rigid component variable            | component variable with fixed assignment for the whole execution              | $\gamma\mathcal{V}$                                       |
| configuration trace assertion       | formula over configuration assertions with corresponding signature $\Sigma$, interface specification $S_i$, datatype variables $d\mathcal{V}$, component variables $c\mathcal{V}$, rigid datatype variables $r\mathcal{V}$, and rigid component variables $r\mathcal{V}$ | $\Gamma_{\mathcal{V}}^{d\mathcal{V},c\mathcal{V}}(\Sigma, S_i)$ |
| rigid datatype variable assignment  | assignment of elements of an algebra $A$ to a set of rigid datatype variables $d\mathcal{V}$ | $K_{\mathcal{V}}^{d\mathcal{V}}$                         |
| rigid component variable assignment | assignment of component identifiers of interface specification interpretation $J$ to rigid component variables $c\mathcal{V}$ | $K_{c\mathcal{V}}^J$                                        |
| configuration trace models relation | relates configuration trace assertions with configuration traces under an algebra $A$ and corresponding rigid datatype variable assignment $\kappa$, and interface specification interpretation $J$ and corresponding rigid component variable assignment $\kappa'$ | $\kappa,\kappa',_A\models J$                                 |
| configuration trace specification template | structured technique to specify configuration traces                          | graphical        |
| architecture constraint specification | a signature $\Sigma$, $\Phi$, interface specification $S_i$, and a set of configuration trace assertions $\Gamma$ | $(\Sigma, \Phi, S_i, \Omega, \Gamma)$                     |

### 6.2. Advanced Configuration Diagrams

Sometimes, it is convenient to annotate configuration diagrams by certain activation and connection constraints. These annotations are actually graphical synonyms for certain configuration trace assertions and they can be separated into activation and connection annotations.
6.3. Activation Annotations

Activation annotations enhance a configuration diagram by constraints regarding the activation and deactivation of certain components. Thus, they are modeled by predicates or mappings over interface identifiers.

6.3.1. Min-Max Annotations

Min-max annotations restrict the number of active components of a certain type.

**Definition 28 (Min-max annotation).** A min-max annotation for an interface specification \((N, Q)\) is a pair of mappings \((A_{\text{min}}, A_{\text{max}})\), with \(A_{\text{min}}, A_{\text{max}} : N \rightarrow \mathbb{N}\).

Note that not every interface needs to be annotated.

A min-max annotation can be easily specified by adding the two numbers to an interface identifier in a configuration diagram. Fig. 33, for example, depicts a constraint that at least \(n\) but at most \(m\) components of type \(If\) are active at each point in time.

The semantics of min-max annotations is given by means of corresponding configuration trace assertions.

**Definition 29 (Min-max annotation semantics).** The semantics of a min-max annotation \((A_{\text{min}}, A_{\text{max}})\), for interface specification \((N, Q)\) is given by the following configuration trace assertion:

\[
\square \bigg( \bigwedge_{i \in \text{dom}(A_{\text{min}})} |i|^{A_{\text{min}}(i)} \land \bigwedge_{i \in \text{dom}(A_{\text{max}})} |i|^{A_{\text{max}}(i)} \bigg) .
\]  

(24)

Note that if \(A_{\text{min}}(i) = A_{\text{max}}(i)\), then one number can be omitted and only one is to be annotated in the corresponding configuration diagram.

6.3.2. Rigid Annotations

A min-max annotation does only constrain the number of components for a certain interface at a certain point in time. It does not say anything about which components these are. Assume, for example, we want to specify that a unique component of type \(i\) is active at each point in time. If we put a min-max constraint
Definition 30 (Rigid annotation). A rigid annotation for an interface specifications \((N, Q)\) and rigid component variables \(\mathcal{V} = (\mathcal{V}_i)_{i \in N}\) is a mapping \(A_r: N \rightarrow \wp(\mathcal{V})\), such that \(\forall i \in N: A_r(i) \subseteq \mathcal{V}_i\).

A rigid annotation is specified by a list of variables for each interface. Note, however, that we require the use of rigid component variables here.

Fig. 34 depicts a constraint that only components \(c_1\) and \(c_2\) are activated throughout system execution.

Figure 35. Required connection annotation requiring components of type :If to be always connected to a component of type :If through ports \(i\) and \(o\), respectively.

6.4. Connection Annotations

Connection annotations enhance a configuration diagram by constraints regarding the connection of certain components. Thus, they are modeled by predicates or mappings over relations over interface ports.

Definition 32 (Required connection annotation). A required connection annotation for an interface specification \(S_i\) is a relation \(A_c: \text{in}(S_i) \rightarrow \text{out}(S_i)\).

A required connection annotation is expressed by solid connections between the corresponding ports. Figure 35 depicts a constraint that a component of type :If is always connected to a component of type :If through ports \(i\) and \(o\), respectively.

Definition 33 (Required connection annotation semantics). The semantics of a required connection annotation \(A_c\) for interface specification \((N, Q)\) over port specification \(S_p \in S_p(\Sigma)\) is given by the following configuration trace assertion:

\[
\Box \left( \bigwedge_{i \in N} \left( \forall v: \bigvee_{c \in A_r(i)} (c = v) \right) \right),
\]

where \(v \in \mathcal{V}\) is a (non-rigid) component variable.
Property 3 (Required connection induces full homomorphism). Let $A_c$ be a required connection annotation for interface specification $S_i = (N, Q)$ with induced configuration trace assertion $\varphi$. Moreover, let $J \in \mathcal{J}(S_i, A)$ be a corresponding interface specification interpretation under an algebra $A = (\mathcal{S}^i, F^i, B^i, \alpha, \beta, \gamma) \in \mathcal{A}(\Sigma)$. Finally, let $\delta: \text{id}(\text{cmp}(J)) \to N$ denote the interface for each component identifier and $δ^i = (δ^n_d)_{d \in \text{id}(\text{cmp}(J))}$ and $δ^o = (δ^n_o)_{d \in \text{id}(\text{cmp}(J))}$ denoting the corresponding input and output port interpretations for component identifier $c$.

Then, $(δ^i, δ^o)$ form a homomorphism from each architecture configuration of each trace $t \in \mathcal{R}(\text{cmp}(δ))$ satisfying $\varphi$ (for each point in time) to the corresponding possible connection annotation:

$$\forall t \in \{ t \in \mathcal{R}(\text{cmp}(J)) \mid t \models_A \varphi \}, n \in \mathbb{N}, c \in [t(n)]^1,$$

$$c' \in [t(n)]^1, d \equiv [c]^1, d' = [c']^1, p \in [c]^3, p' \in [c]^4 :$$

$$((d, p), (d', p')) \in [t(n)]^2 \iff \biggl( (δ(d), δ^n_i(d)(p)), (δ(d'), δ^n_o(d')(p')) \biggr) \in A_c.$$

Proof. Let $t \in \{ t \in \mathcal{R}(\text{cmp}(J)) \mid t \models_A \varphi \}, n \in \mathbb{N}, c \in [t(n)]^1, c' \in [t(n)]^1, d = [c]^1, d' = [c']^1, p \in [c]^3$, and $p' \in [c]^4$.

( $\Rightarrow$ ): Assume $((d, p), (d', p')) \in [t(n)]^2$ and show $\biggl( (δ(d), δ^n_i(d)(p)), (δ(d'), δ^n_o(d')(p')) \biggr) \in A_c$ by contradiction. Thus, assume $\neg \biggl( (δ(d), δ^n_i(d)(p)), (δ(d'), δ^n_o(d')(p')) \biggr) \in A_c$. The, from Def. 33, have that $\varphi$ contains conjunction $\neg (j, i \rightarrow k.o)$. Thus, since $t \models_A \varphi$, have $(d, p), (d', p') \not\in [t(n)]^2$ by Def. 24 which is in contradiction with the assumption.

( $\Leftarrow$ ): Assume $\biggl( (δ(d), δ^n_i(d)(p)), (δ(d'), δ^n_o(d')(p')) \biggr) \in A_c$. Thus, from Def. 33 have that $\varphi$ contains conjunction $j, i \rightarrow k.o$. Thus, since $t \models \varphi$, have $((d, p), (d', p')) \in [t(n)]^2$ by Def. 24.

6.5. Blackboard: Configuration Diagram

The interface specification of the Blackboard pattern as well as the activation and connection constraints of Eq. (20) and Eq. (22), respectively, could have been also expressed by the configuration diagram in Fig. 36:

- The interface specification is given by the two interfaces KK and BB, respectively.
- Eq. (21) is addressed by adding variable $bb$ and the corresponding min-max annotation.
- Eq. (22) is addressed by the solid connections between the ports.

6.6. Refining Configuration Diagrams

Configuration diagrams are well-suited to specify interfaces and certain common activation and connection constraints.

However, not all constraints can be specified only by means of configuration diagrams which is why configuration diagrams are usually refined by adding further constraints by means of configuration trace assertions.

6.7. Summary

Table 5 provides an overview of the concepts introduced in this section. For each concept a brief description as well as related notation is provided.

7. Verifying a Specification

As demonstrated by the example, the approach allows for formal specification of patterns of dynamic architectures. Such a specification is useful, for example, to check pattern conformance of an architecture,
Table 5. Overview of concepts for configuration diagrams.

| Concept                | Description                                                                 | Related Notation |
|------------------------|-----------------------------------------------------------------------------|------------------|
| configuration diagram  | graphical notation to specify interfaces as well as common activation and connection constraints | graphical        |
| activation annotations | annotations to constraint the activation/deactivation of components          |                  |
| min-max annotation     | specifies the minimal(min)/maximal(max) number of components of a certain type | [min..max]       |
| rigid annotation       | set of rigid component variables denoting the set of all possible active components of an interface | \( c_1, c_2: \text{If} \) |
| connection annotations | annotations to constrain the connection between components                    |                  |
| required connection annotation | specification of required port-connection                                          |                  |

i.e., whether a concrete architecture implements a certain pattern. On the other hand, having a formal specification of a pattern allows to formally analyze the specification.

This section demonstrates how a specification can be used to formally reason about it. Therefore, we specify a characteristic guarantee of Blackboard architectures by means of configuration trace assertions and prove it from the specification developed so far.

7.1. Specifying Properties

First, a property is specified over the architecture. The property can be formally specified by applying the techniques presented so far. As stated in the introduction of this article, one characteristic property of a Blackboard architecture is its ability to (collaboratively) solve a complex problem even if no single KS exists which is able to solve the problem on its own.

**Theorem 1.** Assuming that KSs are active when required:

\[
\Box \left( \forall p \in bb.o_p. \Diamond \left( \exists ks. p \in ks.prob \right) \right),
\]  

(28)
a Blackboard architecture guarantees to solve the original problem:
\[
\Box \left( p \in bb \cdot r_p \implies \Diamond \left( p, \text{solve}(p) \right) \in bb \cdot c_s \right).
\]

(29)

### 7.2. Verifying The Specification

Then, the specification is verified w.r.t. the identified property by proving it from the specification. Therefore, the constraints introduced in the specification of the pattern serve as the major arguments throughout the proof. In the following we prove Thm. [T] by applying the different constraints specified for the pattern.

**Proof.** The proof is by well-founded induction over the problem relation \( \prec \): First, by Eq. (20) or Fig. 36 there exists a unique blackboard component \( bb \) which is always activated. Then, by Eq. (28), we are sure that for each problem eventually a KnowledgeSource \( ks \) exists which is capable to solve the problem. By Eq. (19) the \( ks \) will eventually communicate the subproblems \( p' \) it requires to solve the original problem \( p \) on its port \( r_p \) and this information is then transferred to port \( r_p \) of \( bb \) by the connection constraints imposed by Eq. (22) or Fig. 36. By Eq. (15), \( bb \) will provide these subproblems \( p' \) eventually on its output port \( o_p \) and publish it as long as it is not solved (as required by Eq. (16)). Since the subproblems \( p' \) provided to \( bb \) are strictly less than the original problem \( p \) (due to Eq. (18)), they will eventually be solved and its solutions \( s' \) provided on port \( c_s \) of \( bb \) by the induction hypothesis. Thus, \( ks \) eventually has all solutions \( s' \) to its subproblems \( p' \) and will then solve the original problem \( p \) by Eq. (17) and publish the solution \( s \) on its port \( n_s \). Solution \( s \) is received eventually by \( bb \) on its port \( n_s \) due to Eq. (22) or Fig. 36 and is finally provided by \( bb \) on its port \( c_s \) due to Eq. (14). □

### 8. Discussion

The approach presented in this article is characterized by the following properties:

- **Formal:** The approach is based on a formal foundation with a formal semantics for each specification technique.
- **Uniform:** Each specification technique is based on a uniform model for dynamic architectures.
- **Abstract:** The approach is based on a rather abstract notion of architecture.
- **Model-theoretic semantics:** The semantics of each technique is given in terms of models which satisfy a corresponding specification.

These properties induce several benefits as well as some drawbacks which we will briefly discuss in the following.

#### 8.1. Unambiguous Interpretation

Due to its formal nature, specifications can be interpreted as mathematical models. As demonstrated in Sect. 7, this enables formal analyses and verifications of the specifications.

#### 8.2. Consistent Specification Techniques

Since the semantics of each technique is given in terms of a uniform model, inconsistencies can be detected more easily since the impact of different specification assertions can be directly related to each other.

#### 8.3. Generality

Due to the abstract nature of the underlying model, the approach is very general. Its specifications and corresponding verification results can be interpreted for different, concrete architecture instances.
8.4. Extensibility

Since the semantics is given in terms of model-theory, this makes the approach easily extensible. New constructs can be easily integrated by describing its impact of the underlying model.

8.5. Stepwise Refinement

Another implication of the model-theoretic semantics is the possibility for stepwise refinement of specifications. After specifying a set of interfaces we can add more and more constraints. Thus, gradually lessen the space of possible architectures satisfying the specification.

8.6. Potential Limitations

Of course, the approach imposes some limitations which we will briefly discuss in the following.

8.6.1. Generality

While generality is listed as a benefit of the approach, it can also be seen as a drawback. Due to the abstract nature of the approach, it omits several details regarding component instantiation and communication between components. Thus, the approach is not well-suited in situations in which it is important to reason about these, more detailed aspects.

8.6.2. Consistency of Specifications

Although the approach is based on a uniform model of architectures, this does not ensure consistency of specifications developed with the approach. Constraints are expressed in temporal logic formulas which can be complex and induce inconsistencies of specifications.

8.6.3. Practical Evaluation

In this article we provided the theoretical foundations of our approach and demonstrated the concepts by means of a small example. To demonstrate the power of the approach it should be applied to more real world specifications.

9. Related Work

In this article we described an approach to specify constraints for dynamic architectures. Thus, related work can be found in three different areas. (i) specification of dynamic architectures, (ii) specification of architectural constraints, and (iii) specification of dynamic reconfiguration. In the following we briefly discuss each of them in more detail.

9.1. Specification of Dynamic Architectures

Over the last decades, several so-called Architecture Description Languages (ADLs) emerged to support in the formal specification of architectures. Some of them also support the specification of dynamic aspects [20, 22, 23, 3, 2, 29, 13, 16].

While ADLs support in the formal specification of (dynamic) architectures, they were developed with the aim to specify individual architecture instances, rather than architecture constraints which requires more abstract specification techniques.

By providing a language to specify such constraints, we actually complement these approaches. Our language can be used to specify architectural constraints and verify them against the concrete architectures specified in one of those languages.
9.2. Specification of Architectural Constraints

Attempts to formalize architectural styles and patterns required more abstract specification techniques and focused on the specification of architectural constraints, rather than concrete architectures.

Such constraints are either specified by a general specification language such as Z \[32\] (as, for example, by Abowd et al. \[1\]), algebraic specifications (as, for example, by Moriconi et al. \[28\] and Penix et al. \[30\]), graph grammars (as, for example, by Le Métayer \[21\]) or by the use of process algebras (as, for example, by Bernardo et al. \[5\]) or directly from architectural primitives (as, for example, by Mehta and Medvidovic \[27\]).

While these approaches focus on the specification of architectural constraints rather than architectures, they do usually not allow for the specification of dynamic architectural constraints which is the focus of this work.

9.3. Specification of Dynamic Reconfigurations

Recently, some attempts were made to model dynamic reconfigurations in an abstract, language independent manner.

9.3.1. Stateless Reconfiguration

The first approaches in this area focused on plain structural evolution. Examples include the work of Le Métayer \[21\], Hirsch and Montanari \[17\], and Mavridou et al. \[26\]. While these approaches focus on the specification of constraints for dynamic architectures, similar as for ADLs, the relation of behavioral and structural aspects is not considered.

9.3.2. State-Full Reconfiguration

More recent approaches focus on the interrelation of behavior and configuration and are probably most closely related to our work.

One prominent example here is the work of Wermelinger et al. \[35, 34\]. The authors introduce a graph based architecture reconfiguration language based on the unity language \[12\]. The authors recognize that the interplay between topology and run-time behavior is important and so their language also allows for the specification of reconfiguration constraints formulated over run-time behavior.

Bruni et al. \[9\] provide a graph-based approach to dynamic reconfiguration. Reconfigurations are modeled as typed graph grammars. Also here, the authors provide a mechanism to express architectural constraints.

Another approach in this area is the one of Batista et al. \[4\] where reconfiguration is specified as a set of reconfiguration rules. In a reconfiguration rule, a predicate is specified to trigger a reconfiguration and the result of a reconfiguration is specified in terms of attach and detach operations.

While these works actually recognize the relationship of behavior and state in the specification of dynamic reconfigurations, they usually focus on the specification of concrete architecture instances, rather than architecture constraints. The specification of constraints is only of secondary rule which is why they usually focus on the specification of static architecture constraints rather than dynamic ones.

9.3.3. Dynamic Reconfiguration Constraints

Work in this area focus on the specification of dynamic reconfiguration constraints and is most closely related to our work. However, to the best of our knowledge there exist only three approaches in this area. In the following we are going to discuss each of them in more detail.

One of the first approaches in this area is from Dormoy et al. \[14\] who provide a temporal logic for dynamic reconfiguration called FTPL. FTPL allows for the specification of component architecture evolution which is modeled by a transition system over architecture configurations and so-called evolution operations. While FTPL is very promising, it focuses on the temporal aspect. Thus, we complement their work by providing explicit specification techniques for data-types, interfaces and architecture configurations as well.

Castro et al. \[11\] provides a categorical approach to model dynamic architecture reconfigurations in terms of institutions. While the approach provides fundamental insights into the specification of dynamic
architecture properties, their model remains implicitly in the categorical constructions. Thus, we complement their work by providing an explicit model of dynamic architecture properties.

Another example is the one of Fiadeiro and Lopes [15] who provide an approach similar to ours. In their approach they use a rather abstract notion of state and configuration. While this makes the approach widely applicable, it has to be specialized for different domains. Indeed, our work can actually be seen as a specialization of their model by providing a concrete notion of state (as ports valuated by messages) and configuration (as connection of component ports).

10. Conclusion

With this article we provide a formal approach for the specification of properties for dynamic architectures by means of architecture constraints.

To this end, we first introduce an abstract model for dynamic architectures (Sect. 2). Thereby, an architecture is modeled as a set of configuration traces which are sequences over architecture configurations. An architecture configuration, on the other hand, is a set of active components and connections between their ports. A component consists of input, output, and local ports and a valuation of its ports with messages. Components are not allowed to change their interface over time, nor are they allowed to change the valuation of their local ports over time (since they act as a kind of configuration parameter).

In Sect. 3-Sect. 6 we then describe the details of our approach to specify constraints for dynamic architectures:

- First, a signature is specified defining the basic sorts, function, and predicate symbols.
- Then, datatypes are specified in terms of algebraic specification techniques over the signature (Sect. 3).
- Also interfaces are specified over the signature. An interface specification defines a set of interfaces which consist of an identifier and corresponding ports. An interface specification allows for the specification of component types by associating interfaces with invariants formulated as over its ports (Sect. 4).
- Finally, architecture constraints are formulated over the interface specification by means of configuration assertions, i.e., linear temporal formulas over the interfaces (Sect. 6). To this end, activation and connection predicates are introduced to express activation and connection constraints, respectively.

For each specification technique a formal description of its syntax as well as its semantics in terms of our model introduced in Sect. 2 was provided.

To support in the specification process the notion of configuration diagram was introduced in Sect. 6 as a graphical notation to specify interfaces and certain common activation and connection constraints. To this end, the notion of activation and connection annotations was introduced to easily express certain common activation and connection constraints.

The approach allows to specify constraints for dynamic architectures. Therefore, it is well-suited for the specification of patterns for such architectures and enables formal analyses of such patterns as discussed in Sect. 7. This is demonstrated by a running example in which we specify the Blackboard architecture pattern and verify one of its key characteristic properties. Therefore, with our work we complement existing approaches for the specification of dynamic architectures which focus on the specification of concrete architecture instances rather than properties.

Future work arises in three major directions: (i) To support in the verification of specifications we are currently implementing of our approach for the interactive theorem prover Isabelle/HOL. (ii) On the theoretical side we are interested in a calculus of dynamic architectures to support the reasoning of dynamic architectures. (iii) Finally, we are working on an integration of our approach into current ADLs to support the specification of architecture constraints for those ADLs.

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12. Appendix A: Conventions

In the following we introduce some conventions used throughout the paper.

Definition 34 (Inverse function). For a function \( f: A \to B \), we denote by \( f^{-1}: B \to \wp(A) \), the inverse function of \( f \).

Definition 35 (Bijective function). With \( A \leftrightarrow B \) we denote a bijective function from \( A \) to \( B \).

Definition 36 (Projection). For an n-tuple \( C = (c_1, \ldots, c_n) \), we denote by \([c]^i = c_i\) with \( 1 \leq i \leq n \) the projection to the \( i \)-th component of \( C \).

Definition 37 (Partial function). We denote by \( X \xrightarrow{\to} Y \), the set of partial functions from a set \( X \) to a set \( Y \):

\[
X \xrightarrow{\to} Y \triangleq \{ f \subseteq X \times Y \mid \forall x \in X, y_1, y_2 \in Y: (x, y_1) \in f \land (x, y_2) \in f \implies y_1 = y_2 \}.
\]

For a partial function \( f: X \xrightarrow{\to} Y \), we denote by:

- \( \text{dom}(f) = \{ x \in X \mid \exists y \in Y: f(x) = y \} \), the set of elements for which \( f \) is defined, and with
- \( \text{ran}(f) = \{ y \in Y \mid \exists x \in X: f(x) = y \} \), the set of elements returned by \( f \).
- \( f \big|_{X'}: X' \xrightarrow{\to} Y \), such that \( \forall x \in X': f \big|_{X'}(x) = f(x) \), the restriction of \( f \) to the set \( X' \subseteq X \).

Definition 38 (Cartesian power). For a set \( S \) and number \( n \in \mathbb{N} \) we denote with \( S^n \) the cartesian power of \( S \) to \( n \):

\[
S^n = \{ (s_1, \ldots, s_n) \mid s_i \in S \text{ for all } i = 1, \ldots, n \}.
\]

Definition 39 (Function update). For a function \( f: D \to R \) and elements \( d \in D \) and \( r \in R \), we denote with \( f[d \mapsto r]: D \to R \) a function which is equal to \( f \) but maps \( d \) to \( r \):

\[
f[d \mapsto r](x) \triangleq \begin{cases} r & \text{if } x = d, \\
f(x) & \text{else.}
\end{cases}
\]

For a family of functions \( F = (F_i)_{i \in I} \) with index set \( I \), index \( j \in I \), function \( F_j: D \to R \), elements \( d \in D \) and \( r \in R \), we denote by \( F[j: d \mapsto r]: D \to R \) a family where function \( F_j \) is updated to \( F_j[d \mapsto r] \):

\[
F[j: d \mapsto r]_i \triangleq \begin{cases} F_i[d \mapsto r] & \text{if } i = j, \\
F_i & \text{else.}
\end{cases}
\]

Definition 40 (Function merge). Given functions \( f: D_f \to R_f \) and \( g: D_g \to R_g \), with disjoint \( D_f \) and \( D_g \), we denote with \( f \cup g: (D_f \cup D_g) \to (R_f \cup R_g) \) the merge of the two functions:

\[
(f \cup g)(x) \triangleq \begin{cases} f(x) & \text{if } x \in D_f, \\
g(x) & \text{else.}
\end{cases}
\]