Abstract

Inductive transfer learning aims to learn from a small amount of training data for the target task by utilizing a pre-trained model from the source task. Most strategies that involve large-scale deep learning models adopt initialization with the pre-trained model and fine-tuning for the target task. However, when using over-parameterized models, we can often prune the model without sacrificing the accuracy of the source task. This motivates us to adopt model pruning for transfer learning with deep learning models. In this paper, we propose PAC-Net, a simple yet effective approach for transfer learning based on pruning. PAC-Net consists of three steps: Prune, Allocate, and Calibrate (PAC). The main idea behind these steps is to identify essential weights for the source task, fine-tune on the source task by updating the essential weights, and then calibrate on the target task by updating the remaining redundant weights. Under the various and extensive set of inductive transfer learning experiments, we show that our method achieves state-of-the-art performance by a large margin.

1. Introduction

Deep neural networks trained with massive data have exceeded humans in accuracy across various tasks, e.g., vision recognition (He et al., 2016) or natural language processing (Rajpurkar et al., 2016). However, in real-world situations where the training samples are scarce, the performance of deep neural networks often deteriorates significantly. Transfer learning techniques have been introduced to overcome such performance degradation in the small data regime (Pan & Yang, 2009). In particular, inductive transfer learning is a promising framework that allows learning with a limited target dataset by leveraging a pre-trained source model, under the assumption that the source and target tasks are closely related to each other (Li et al., 2018) (Li et al., 2019). For successful inductive transfer learning with deep neural networks, it is crucial to utilize the weights of the source model by transferring the core knowledge embedded in the weights to the target model. Typically, it is realized by fine-tuning (Yosinski et al., 2014) which initializes the weight vector of the target model as that pre-trained on the source task. Some follow-up studies (Li et al., 2018; Li & Zhang, 2021; Li et al., 2019) further regularize the target model to prevent diverging from the source weight vector during the fine-tuning. However, we found that these methods can easily overfit the target data despite their novel initialization and regularization. We hypothesize that this is because the model cannot preserve the core source knowledge when learning the target data. Consider a simple problem of learning dynamics for a real-world oscillator (e.g., a spring-mass-damper system), as depicted in Figure 1. The conservation of energy is one of the principal laws that govern the dynamical behavior of the ideal spring-mass system (top of Figure 1 (a)). On the other hand, the real-world oscillator interacts with the environment, thus losing its mechanical energy due to the damping factor (bottom of Figure 1 (a)). What we expect from inductive transfer learning is that the model learns the law of the conservation of energy from the source task, then recognizes the damping term that causes the energy loss from a small number of measured target samples. The leftmost column of Figure 1 (b) shows the model pre-trained on the source data has learned the energy conservation principle. After the fine-tuning process (Yosinski et al., 2014; Li et al., 2018; 2019), unfortunately, the model overfits on few samples and forgets the law of conservation of energy; as shown in the center of Figure 1 (b), the transferred model predicts the oscillator gains its energy from the environment, which violates the fundamental law of physics.

To overcome this problem, we propose a simple yet effective algorithm that can learn the target task (e.g., loss of energy) while preserving the relevant knowledge obtained from the source task (e.g., conservation of energy), as shown in the
rightmost of Figure 1 (b). This is achieved by decomposing the weights into two disjoint sets, where one is in charge of learning the source task and the other for the target task, by adopting the pruning technique. More specifically, the algorithm consists of the following three steps: pruning, allocation, and calibration (PAC), which we call PAC-Net. In the pruning step, we sparsify the deep neural network pre-trained on the source task dataset. Then, we allocate the unpruned \((w_U)\) and pruned weights \((w_P)\) to transferable and calibratable parts, respectively. Finally, we calibrate \(w_P\) with the target task samples. The contribution of our work is summarized below:

- Our method provides a unified transfer learning approach for classification and regression as well as non-convolutional neural networks, which is of more general applicability compared to previous work.
- To our best knowledge, our paper is the first study to provide transfer learning experiments on solving ODEs and PDEs, an impactful task for machine learning to solve scientific problems.
- Our method for preserving source knowledge through pruning with regularization makes the model mitigate catastrophic forgetting, which achieves state-of-the-art performance.

This paper is organized as follows. Section 2 reviews the previous works related to our work. Section 3 describes PAC-Net in detail. Section 4 shows experimental results of the proposed method on various domains. Section 5 concludes this paper with a brief remark.

2. Related Works

2.1. Transfer Learning

Following the nomenclature in (Pan & Yang, 2009), transfer learning can be categorized into transductive transfer learning (i.e. domain adaptation) and inductive transfer learning. We briefly review some of the previous work on domain adaptation and inductive transfer learning.

Domain adaptation. Transductive transfer learning is usually called domain adaptation, where tasks are the same and the domains are different but related to each other. The domain adaptation is categorized into supervised (with a few labels in the target domain) and unsupervised (without labels in the target domain) settings. In supervised domain adaptation, classification and contrast semantic alignment (CCSA) (Motiian et al., 2017) and domain adaptation using stochastic neighborhood embedding (Xu et al., 2019) use two stream architectures and introduce loss functions to reduce the distances among intra-class data pairs in the embedding space while maximizing the distances among inter-class data pairs. In unsupervised domain adaptation, many approaches attempt to align statistical distribution shift between the source and target domains (Sun & Saenko, 2013).
2.2. Network Pruning

Extending the classical work on Optimal Brain Damage (LeCun et al., 1990) and Optimal Brain Surgeon (Hassibi et al., 1993), Han et al. (2015) suggested an iterative training pipeline for model efficiency that alternates between network pruning and fine-tuning. In their follow-up work, (Han et al., 2017) increased the model capacity by removing the sparsity constraint, re-initialized the pruned parameters to zero, and finally re-trained the whole dense network. PackNet (Mallya & Lazebnik, 2018), designed for continual learning (lifelong learning), also employed the pruned parameters to add the new task in the same domain while avoiding catastrophic forgetting (McCloskey & Cohen, 1989). In improving the pruning sparse network for higher accuracy, (Frankle & Carbin, 2019) strongly emphasized the importance of the initial weights determined in the network before pruning. On the other hand, our method is different from the above methods. To reduce the gap between source and target task performances, we suggest the pruned weights should be set to zero and fit the target data with the pruned weights, with regularization to prevent the weight updates deviating too far from zero.

3. Proposed Method

**Formal definition of inductive transfer learning.** Let \( \mathcal{X} \) and \( \mathcal{Y} \) be the input and output spaces, respectively. We will consider two related but different datasets defined on \( \mathcal{X} \times \mathcal{Y} \). The first is the source dataset \( D_S = \{(x_S^i, y_S^i)\}_{i=1}^{N_S} \), where \( (x_S^i, y_S^i) \sim p_S(x_S, y_S) = p_S(y_S|x_S)p(x_S) \). Similarly, the second is the target dataset \( D_T = \{(x_T^i, y_T^i)\}_{i=1}^{N_T} \) realized from \( p_T(x_T, y_T) = p_T(y_T|x_T)p(x_T) \). It should be noted that both datasets share the same input distribution \( p(\cdot) \). On the other hand, the conditional distribution \( p_S(\cdot|x) \) and \( p_T(\cdot|x) \) are assumed to be different, yet related. The number of target samples is much smaller than that of source samples, i.e., \( 0 \leq N_T \ll N_S \). The (supervised) inductive transfer learning is defined as learning \( p_T(\cdot|x) \) (or equivalently the model \( f_T : \mathcal{X} \to \mathcal{Y} \)), by exploiting the knowledge obtained from the source task. For neural network models, it is generally realized by transferring the weights of the source model to the target one, e.g., based on the fine-tuning.
Fine-tuning. Let \( f_{w_S} : \mathcal{X} \rightarrow \mathcal{Y} \) be a pre-trained model on the source dataset \( D_S \) where \( w_S \in \mathbb{R}^D \) denotes \( D \)-dimensional weight vector of the pre-trained model. Given the target dataset \( D_T \), the fine-tuning method minimizes the standard negative log-likelihood (NLL) \( \mathcal{L}_T(w) = -\sum_{i=1}^{N_T} \log p_{w}(y_i^T|x_i^T) \) using the stochastic gradient descent:

\[
w(t + 1) = w(t) - \eta \nabla_w \mathcal{L}_T(w), \quad w(0) = w_S, \quad (1)
\]

where \( \eta \) is a step size and \( \nabla_w \mathcal{L}_T(w) \) denotes a stochastic estimate of the loss gradient using a mini-batch of data. Thus, the fine-tuning is a maximum likelihood estimation whose the log-prior is centered at \( w_S \).

Starting point (SP) regularization. Much of the previous work argued that the above simple fine-tuning can lead to a catastrophic forgetting of the source knowledge relevant to the targeted task (Li et al., 2018; Chen et al., 2019; Li et al., 2019; Li et al., 2020; Chen et al., 2020). It is because some important weights may be driven far away from their initial \( w_S \). To overcome this issue, (Li et al., 2018) proposed starting point (SP) regularization that explicitly encourages the transferred target weight to be close to the initial source weight. Specifically, \( L^2 \)-SP regularization is given by:

\[
\Omega(w) = \lambda \|w - w_S\|^2 = \lambda \sum_{i=1}^{D} |w^i - w_S^i|^2,
\]

where \( \lambda \) is a regularization parameter. With the \( L^2 \)-SP regularizer, the fine-tuning process (1) is modified as a maximum \textit{a posteriori} estimation with the log-prior of \( w_S \):

\[
w(t + 1) = w(t) - \eta \nabla_w \mathcal{L}_T(w) + \Omega(w), \quad w(0) = w_S. \quad (2)
\]

The advantage of SP regularization over the standard fine-tuning is theoretically proved as well as empirically validated (Li et al., 2018; Gouk et al., 2020; Li & Zhang, 2021). However, we found that (2) is still ineffective for transferring the core source knowledge, especially when the amount of the target samples is limited (see experimental results in Section 4). This is the main motivation behind our work, hypothesizing that keeping the relevant weights \textit{unchanged} is more crucial than constraining all the weights softly.

All you need is pruning. Let \( w_U \in \mathbb{R}^K \) and \( w_P \in \mathbb{R}^{D-K} \) be the top-\( K \) relevant weights and the remainder, respectively, i.e., \( w(t) = w_U \oplus w_P(t) \). We propose a modified transfer learning scenario of (2) that only updates \( w_P(t) \) while \( w_U \) fixed at SP:

\[
w_P(t + 1) = w_P(t) - \eta \nabla_{w_P} \mathcal{L}_T(w) + \Omega(w_P),
\]

\[
w_U = w_U + w_P(0), \quad \Omega(w_P) = \lambda \sum_{i=1}^{D-K} |w_P^i - w_S^i(0)|^2. \quad (3)
\]

Note that the choice of \( w_U \) is highly important for (3). An ideal situation would be that the weight space is decomposed with respect to the source knowledge, i.e., all of the source information should be embedded in \( w_U \) before the transfer learning. In other words, \( f_{w_U} \) should be the equivalent sub-network of \( f_{w_S} \). Meanwhile, the remainder \( w_P \) should have enough capacity to learn the target task.

Fortunately, the Lottery Ticket Hypothesis (LTH) states that there is an equivalent (\( \mathcal{L}_S(w_U) \leq \mathcal{L}_S(w_S) \)) sub-network representation of the source model (Frankle & Carbin, 2019). In addition, there are a number of notable works that theoretically guarantee LTH or suggest pruning techniques to find such a sub-network practically (Malach et al., 2020; Lubana & Dick, 2020; Zhang et al., 2021).

PAC-Net. Inspired by the above, we propose PAC-Net: firstly Prune the source model, secondly Allocate the unpruned \( (w_U) \) and pruned weights \( (w_P) \) for fixed and learnable parts with respect to the target task, and finally Calibrate\(^1\) \( w_P \) via (3) with few target data. In the following paragraphs, we explain how PAC-Net operates for each step in detail.

Step 1: Pruning. In this paper, we use the magnitude-based pruning as a baseline method (Han et al., 2015; Lubana & Dick, 2020). It prunes the weight vector \( w_S = (w_S^1, ..., w_S^D)^T \) of the pre-trained model \( f_{w_S} \) by applying the following binary mask \( m = (m^1, ..., m^D)^T \) that keeps the top-\( K \) large-magnitude weights:

\[
m^i = \begin{cases} 1, & \text{if } |w^i| > w_{\kappa} \\ 0, & \text{otherwise}, \end{cases}
\]

where \( w_{\kappa} \) is a threshold value determined by \( K \). We summarize the pruning step in Algorithm 1.

Algorithm 1: Pruning

\textbf{Input:} pre-trained weight \( w \)
\( w_{\kappa} = \text{sort}(|w|)_K; \)
\( m = I(|w| - w_{\kappa}); \)
\textbf{Output:} pruning mask \( m; \)

Step 2: Allocation. Because all the information on the source task should be embedded in the unpruned weights \( w_U = w \odot m \), we re-train the masked neural network with

\(^1\)We use the term \textit{calibration} to mean learning the target task (with few samples), not to be confused with the \textit{calibrated confidence}. 
We summarize the calibration step in Algorithm 3. It is not converged when the target task is too remotely relevant for inductivetransfer learning. The allocation step is described in Algorithm 2.

Algorithm 2: Allocation
\[ \text{Input:} \text{pre-trained weight } w, \text{pruning mask } m, \text{source dataset } D_S, \text{source task loss function } \mathcal{L}_S, \text{step size } \eta; \]
\[ \text{while not converged do} \]
\[ w \leftarrow w \ominus m; \]
\[ w \leftarrow w - \eta \nabla w \mathcal{L}_S(w; D_S); \]
\[ \text{end} \]
\[ \text{Output: allocated weight } w; \]

Algorithm 3: Calibration
\[ \text{Input:} \text{neural network } f, \text{allocated weight } w, \text{pruning mask } m, \text{target dataset } D_T, \text{target task loss function } \mathcal{L}_T, \text{SP regularizer } \Omega, \text{step size } \eta; \]
\[ \text{while not converged do} \]
\[ w \leftarrow w \ominus (1 - m) + w; \]
\[ w \leftarrow w - \eta \nabla w [\mathcal{L}_T(w) + \Omega(w \ominus (1 - m))]; \]
\[ \text{end} \]
\[ \text{Output: target model } f_{w_T} = f_{w_U \oplus w_P}; \]

4. Experiments

In this section, we evaluate the proposed method with various problems on inductive transfer learning. Section 4.1 compares PAC-Net with various inductive transfer learning algorithms on the regression problem, which can control a distance between the source and the target task. Section 4.2 compares PAC-Net to the multiple algorithms on the classification dataset. Section 4.3 - 4.5 assess PAC-Net on the real-world scenarios, which have to close the gap between simulation and reality. Section 4.3 and 4.4 evaluate inductive transfer learning algorithms with a neural network that trains ordinary differential equations (ODEs) or partial differential equations (PDEs). Section 4.5 applies PAC-Net to the real-world problem, which consists of complex multiphysics. Note that information on the whole experiments in this section is described in Appendix A.

4.1. Regression

Friedman #1 (Friedman, 1991) is a well-known regression problem and (Pardoe & Stone, 2010) modified the problem for inductive transfer learning. We customized the problem to be similar to (Pardoe & Stone, 2010) but to be more distinguishable between source and target tasks. Each instance \( x = (x_1, \ldots, x_{10}) \) is a feature vector of length ten, where each component \( x_i \) is drawn independently from the uniform distribution \([0, 1]\). The label for each instance is dependent only on the first five features:
\[ y = a_1 \cdot 10 \sin(\pi(b_1 x_1 + c_1)) \cdot \langle b_2 x_2 + c_2 \rangle + a_2 \cdot 20(b_3 x_3 + c_3 - 0.5)^2 + a_3 \cdot 10(b_4 x_4 + c_4) + a_4 \cdot 5(b_5 x_5 + c_5) + N(0, s), \]
where \( N \) is the normal distribution and each \( a_i, b_i \) and \( c_i \) represents a fixed parameter. We used \( a_i, b_i \) and \( c_i \) is set to 0 for source while \( a_i, b_i, c_i \) are set to \( d \) for the target. Therefore, the larger \( d \) is, the further the distance of source and target becomes. Furthermore, we injected noise terms for target tasks to reflect the real-world problem.

We compared our method with Boosting (Pardoe & Stone,
Table 1. Comparison of different approaches to solve a modified Friedman #1 problem for inductive transfer learning. Each score is an averaged Root Mean-Squared Errors (RMSEs) over five runs with varying the target samples from 10 to 100. 

| Method       | 10  | 20  | 30  | 40  | 50  | 60  | 70  | 80  | 90  | 100 |
|--------------|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| Target only  | 19.2| 12.8| 12.9| 10.9| 10.6| 10.0| 9.8 | 9.9 | 9.1 | 9.4 |
| Boosting     | 33.8| 26.3| 28.4| 27.5| 24.1| 29.6| 24.6| 26.7| 28.4| 28.1|
| Fine-tuning  | 10.8| 8.8 | 7.7 | 7.2 | 6.6 | 6.3 | 6.0 | 5.8 | 5.6 | 5.4 |
| L²-SP        | 12.5| 10.1| 8.8 | 7.9 | 7.3 | 7.0 | 6.5 | 6.3 | 6.0 | 5.8 |
| L²-SP-Fisher | 13.5| 11.1| 10.0| 9.2 | 9.2 | 8.7 | 8.4 | 8.4 | 8.0 | 7.9 |
| PAC-Net      | 6.7 | 5.8 | 5.1 | 4.6 | 4.1 | 4.0 | 3.7 | 3.6 | 3.4 | 3.3 |

Table 2. The results of ablation studies on the modified Friedman #1 problem for inductive transfer learning. Each score is an averaged RMSEs over five runs with varying the target samples from 10 to 100.

| Method       | 10  | 20  | 30  | 40  | 50  | 60  | 70  | 80  | 90  | 100 |
|--------------|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| Target only  | 89.0| 49.0| 43.8| 38.0| 34.9| 33.6| 33.2| 33.9| 33.1| 31.7|
| Boosting     | 146.9| 151.1| 138.8| 135.5| 143.1| 134.6| 139.1| 138.6| 135.5| 144.5|
| Fine-tuning  | 75.9| 47.9| 39.5| 32.9| 26.3| 25.7| 24.8| 24.1| 22.6| 22.0|
| L²-SP        | 12.5| 10.1| 8.8 | 7.9 | 7.3 | 7.0 | 6.5 | 6.3 | 6.0 | 5.8 |
| L²-SP-Fisher | 13.5| 11.1| 10.0| 9.2 | 9.2 | 8.7 | 8.4 | 8.4 | 8.0 | 7.9 |
| PAC-Net      | 52.4| 31.0| 25.1| 23.4| 22.1| 21.1| 21.0| 20.8| 20.1| 19.0|

We further conducted an ablation study to appreciate each steps of pruning, allocation, and calibration in PAC-Net. Isolating each step yields the following algorithms:

- **PC-Net**: We fix \( w_U \) collected by pruning and we calibrate \( w_P \) to the target task while skipping the allocation step, i.e., \( w_U \) is NOT updated.
Table 3. Comparison of different approaches for a binary classification task on CelebA dataset. For almost cases with varying the number of target samples, PAC-Net achieves higher accuracy than other methods. All scores are the average accuracy of five runs.

| S to T         | Method          | 10  | 20  | 30  | 40  | 50  | 60  | 70  | 80  | 90  | 100 | Avg. |
|---------------|-----------------|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|------|
| Arched Eyebrows | Target only     | 60.7| 56.5| 60.4| 64.8| 63.9| 66.1| 66.3| 66.8| 66.9| 66.0| 63.8 |
|               | Fine-tuning     | 54.9| 49.8| 57.5| 64.5| 67.6| 67.3| 67.5| 66.8| 69.0| 71.8| 63.7 |
|               | $L^2$-SP        | 57.9| 55.2| 56.8| 59.2| 61.0| 59.7| 67.3| 61.8| 61.6| 67.5| 60.8 |
|               | $L^2$-SP-Fisher | 65.2| 62.0| 61.7| 67.6| 68.2| 67.1| 68.9| 69.1| 69.9| 69.3| 66.9 |
| Eyeglasses    | DELTA           | 55.2| 52.8| 56.1| 66.1| 67.5| 67.1| 71.2| 71.3| 68.1| 75.7| 65.1 |
|               | PAC-Net         | 64.1| 63.2| 66.6| 70.2| 72.8| 70.5| 70.7| 73.5| 71.2| 72.6| 69.5 |
| Arched Eyebrows | Target only     | 57.7| 63.4| 64.9| 60.8| 67.8| 69.1| 61.6| 68.6| 70.9| 66.7| 65.1 |
|               | Fine-tuning     | 52.4| 61.7| 67.7| 70.8| 72.0| 74.0| 74.2| 74.2| 74.7| 75.3| 69.7 |
|               | $L^2$-SP        | 60.6| 57.8| 58  | 66.5| 62.8| 60.3| 73.7| 64.6| 63.0| 81.4| 64.9 |
| Eyeglasses    | $L^2$-SP-Fisher | 62.9| 62.7| 64.7| 70.6| 70.6| 68.6| 73.0| 72.6| 72.7| 73.2| 69.1 |
|               | DELTA           | 59.3| 58.0| 57.2| 64.0| 63.1| 62.3| 63.3| 64.4| 64.4| 63.9| 62.0 |
|               | PAC-Net         | 70.0| 64.9| 65.8| 79.5| 78.8| 77.5| 78.6| 80.1| 78.8| 80.4| 75.5 |

Figure 3. Accuracy of the multiple algorithms with 50 target samples between individual attributes on the CelebA dataset. PAC-Net clearly shows the best performance in varying the attributes between the source and the target. Each attribute is in alphabetical order and is not indicated for readability.

- PAC-Net (No-$L^2$): We calibrate $w_P$ to the target task without $L^2$ regularization. This is essentially PackNet (Mallya & Lazebnik, 2018).

- PAC-Net (RI): We initialize $w_P$ to random values in the calibration step.

- PA-Net-$L^2$-SP or PA-Net-$L^2$-SP-Fisher: After the pruning and allocation steps, we do not fix $w_U$ but calibrate all weights to the target task with soft ($L^2$-SP) or semi-hard regularization ($L^2$-SP-Fisher).

Table 2 summarizes the whole ablation studies. Comparing PAC-Net to PC-Net, we confirmed the importance of keeping the complete source knowledge. This result is consistent with $L^2$-SP and $L^2$-SP-Fisher that partially forget the source knowledge. As a result compared to PAC-Net (No-$L^2$), we proved it is crucial to regularize $w_P$ although preserving the source knowledge. Consistent with the hypothesis of $L^2$-SP, zero SP of $w_P$ shows the better performance than the random SP of $w_P$ (PAC-Net (RI)).

4.2. Classification

CelebFaces Attributes Dataset (CelebA) (Liu et al., 2018b) is a large-scale celebrity images with the forty attribute annotations. For the source task, we trained the ResNet-18 (He et al., 2016) with one attribute as a binary classification, and then fitted the trained model to the target tasks with different attributes by varying the number of target samples. Table 3 is an example describing whether the model that trains an eyeglasses attribute can help to train the arched eyebrow attribute, or vice versa. The baseline algorithms for comparison are fine-tuning, $L^2$-SP, $L^2$-SP-Fisher, and DELTA (Li et al., 2019). Our method shows the better performance than others. For all the forty attributes, we examined the performance of different approaches for the binary classification tasks. Figure 3 clearly indicates our method outperforms other algorithms.

4.3. Ordinary Differential Equations

We introduce another task obeying ordinary differential equations as the real-world scenario. We introduce Duffing...
oscillator (Kovacic & Brennan, 2011) given by:

\[
\frac{dq}{dt} = p, \quad \frac{dp}{dt} = -\alpha q - \beta q^3 - \gamma p
\]

where \(\alpha, \beta,\) and \(\gamma\) are the calibration parameters that control the linear stiffness, the amount of non-linearity in the restring force, and the amount of damping, respectively. \(p\) and \(q\) are position and velocity, respectively. There are two system, linear and non-linear oscillator for inductive transfer learning problems.

**Linear oscillator.** We choose a linear oscillator, i.e., \(\alpha = 1, \beta = 0, \gamma = 0\) in the source task and \(\alpha = 1, \beta = 0, \gamma = 0.3\) in the target task, respectively.

**Non-linear oscillator.** As the more complex problem, we introduced the non-linear oscillator, i.e., \(\alpha = -1, \beta = 1, \gamma = 0\) in the source task and \(\alpha = -1, \beta = 1, \gamma = 0.3\) in the target task, respectively.

With two oscillation systems, the source task denotes the energy conservation system and the target task the energy loss system caused by the frictional force, as described in Section 1. In this task, we should infer the trajectory in the reality (target task) after the observed trajectory within a few seconds. The leftmost of Figure 4 shows the discrepancy between the simulation (source) and experiment (target). Note that as a base learner, we employed a Neural ODE (Chen et al., 2018) to predict the trajectory. Figure 4 depicts PAC-Net can well calibrate the target task based on the source task while others cannot. Table 4 describes RMSE of the target trajectory. PAC-Net predicts the most accurate trajectory in both systems over most experiments that varies the number of target data.

### 4.4. Partial Differential Equations

We evaluate PAC-Net with real-world scenarios in which the discrepancy between the simulation and reality should be close. The diffusion equation is one of PDEs with various applications. We choose the equation with Dirichlet
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Figure 5. Diffusion flows of various algorithms with PINN as time advances. PAC-Net accurately predicts the concentration flows at an intermediate time, which has never been so far.

Table 5. RMS error on diffusion equation in the target task.

| Method          | 0.25 [s] | 0.5 [s] | 0.75 [s] | 1.0 [s] | Avg.    |
|-----------------|----------|---------|----------|---------|---------|
| Fine-tuning     | 0.164    | 0.104   | 0.028    | 0.001   | 0.074   |
| $L^2$-SP        | 0.396    | 0.310   | 0.132    | 0.023   | 0.215   |
| $L^2$-SP-Fisher | 0.192    | 0.162   | 0.108    | 0.089   | 0.138   |
| PAC-Net         | 0.056    | 0.039   | 0.020    | 0.006   | 0.030   |

boundary condition, as follows:

$$\partial_t u(x, y, t) = v \Delta u(x, y, t), x, y \in (0, 2), t \in (0, 1]$$

subject to initial condition:

$$u(x, y, 0) = \begin{cases} 
2 & \text{if } 0.5 < x, y < 1 \\
1 & \text{Otherwise }
\end{cases}$$  \hspace{1cm} (6)

and boundary condition:

$$u(0, y, t) = u(2, y, t) = u(x, 0, t) = u(x, 2, t) = 1,$$

where $u$ denotes the concentration, $v$ is an unknown parameter that can vary with the materials. We set $v$ to be 0.01 and 0.1 for the source and target task, respectively. With only initial and the boundary conditions (6) in the source task, we trained a physics-informed neural network (PINN) (Raissi et al., 2019), which learns PDEs of (6). As a realistic scenario (Myung et al., 2021a), we assume that final concentration data with the unknown $v$ is only available so that we make model predict a concentration profile at intermediate steps. As shown in Figure 5, the concentration for target task shows a considerable discrepancy with that for source task. We fitted PINN that learned the diffusion equation in the source task to the initial and final concentration in the target task with various inductive transfer learning algorithms. Figure 5 clearly shows that PAC-Net can predict the target data at intermediate step while others do not. Table 5 shows the mean-squared error as time advances, which depicts PAC-Net outperforms others.

4.5. Real-world Problem

In this section, we introduce semiconductor dataset, as a real-world problem that experiences a difference between reality and simulation. The dataset consists of the scalar values as an input and images as an output. We used the RTT model (Myung et al., 2020, 2021b) to solve this problem. The left and the center of Figure 6 illustrate the outputs of source and target tasks can differ although the input features are the same. Table 6 shows PAC-Net works well even when only 40 target samples are available in training. Figure 6 indicates that PAC-Net can clearly predict the target task.

5. Conclusion

Inductive transfer learning aims to resolve the distributional shift problem with a little target data while there exists enough amount of source data. Consistent with previous studies, we found the importance of preserving source knowledge. $L^2$-SP, DELTA, and PAC-Net aim to preserve the knowledge in source tasks while solving the aforementioned problem by taking different approaches. $L^2$-SP imposes the regularization to all weights to preserve the source knowledge, and DELTA additionally applies channel-wise attention to feature maps. On the other hand, PAC-Net encourages updating the insignificant weights while keeping the source weights. Experimental results show that PAC-Net is more effective than competitive baseline methods.

Table 6. Results with RTT model on semiconductor dataset.

| Method  | 20   | 40   | 60   | 80   | 100  |
|---------|------|------|------|------|------|
| Target only | 0.703 | 0.799 | 0.855 | 0.883 | 0.893 |
| PAC-Net  | 0.884 | 0.907 | 0.924 | 0.932 | 0.933 |
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A. Experiment Details

A.1. Regression

Architectural Details. We used two fully-connected layers with output size of 200 with ReLU activation, and one fully-connected layer as the prediction function with linear activation. All layers are initialized with he normal (He et al., 2015), and the mean-squared error is used as loss function with a batch size of 128 where Adam optimizer (Kingma & Ba, 2015) is performed with the step size $10^{-4}$. For TradaBoost.R2 (Pardoe & Stone, 2010), which is available on the website\(^2\), we choose the two-stage version with 10 first stage and five second stage iterations. For $L^2$-SP, we choose the regularization parameter to 0.01. For PAC-Net, we set pruning ratio to 0.8 and $\lambda$ to 0.01.

Experiment Details. We carried out five experiments as follows: i) there are 20,000 datasets, half of which are training sets, and the rest are test sets. ii) input features of both domains are same. iii) target training datasets vary in size. Note that the source model is fixed in every iteration adding target samples.

A.2. CelebA

Architectural Details. We used ResNet-18 architecture. For $L^2$-SP and PAC-Net, we regularized the weights of all convolution layers with the penalty of each method. We imposed no regularization to the dense layer for PAC-Net while applying $L^2$ regularization whose strength is 0.01 to the dense layer for $L^2$-SP. For fine-tuning, we fitted all weights based on the source weights. The parameters we used are as follows: the loss function is cross-entropy, the optimizer Adam with the step size $10^{-4}$, batch size 128. For PAC-Net, we set pruning ratio to 0.8 and $\lambda$ to 0.01. For $L^2$-SP, we set the $L^2$ strength of convolution layers to 0.01.

Experiment Details. We resized the image to 64x64. For an experiment, we selected each 2000 images for source and target. Also, we randomly picked another 2000 images from the rest of attributes (38 attributes) for model to learn generic knowledge regrading datasets. We used a half of the images for the train dataset and the rest for the test dataset. We repeated the experiments five times with the different random seeds.

A.3. Ordinary Differential Equations

Architectural Details. We used six fully-connected layers with output size of 256 with tanh activation, and one fully-connected layer as the prediction function with linear activation. For Neural ODE (Chen et al., 2018) solver, we used adaptive Runge-Kutta (RK) methods (Hairer et al., 1993). The parameters we used are as follows: the loss function is mean-squared error, the optimizer Adam with the step size $10^{-4}$, batch size 512. For PAC-Net, we set pruning ratio to 0.8 and $\lambda$ to 0.001. For $L^2$-SP, we set the regularization parameter to 0.001.

Experiment Details. This experiment is similar with (Huh et al., 2020). From equation 1, we generated 100 and 10 trajectories whose time interval is 0.1 for source and target dataset, respectively. For each trajectory, the initial state $(q(t_0), p(t_0))$ is uniformly sampled from annulus in [0.2, 1]. For the target task, we added uniformly distributed noise multiplied by 0.01 for each trajectory. With ten trajectories for target task, we assessed the RMSE losses of the trajectories from one second to ten second.

A.4. Partial Differential Equations

Architectural Details. We used six fully-connected layers with output size of 256 with swish activation (Ramachandran et al., 2017), and one fully-connected layer as the prediction function with linear activation. When training the source task, we used the particular loss function that (PINN, (Raissi et al., 2019)) proposed, as follows:

For the target task, we used mean-squared-error to fit the model with an available target data. The parameters we used are as follows: the optimizer is Adam with the step size $10^{-4}$, batch size 32. For PAC-Net, we set pruning ratio to 0.8 and $\lambda$ to 0.01. For $L^2$-SP, we set the $L^2$ strength to 0.01.

\(^2\)https://github.com/jay15summer/Two-stage-TrAdaboost.R2.
A.5. Real-world Problem

**Dataset Description.** We briefly introduce semiconductor process dataset, sampled by Technology Computer-Aided Design (TCAD, *Synopsys, 2009*). The input features are 17 dimensions and consist of two types; the first is the features related to structure, and the other is related to the profile. Figure 7 presents the result of process simulator, explaining that the size of the doping profile depends on input features. Since structure-related features such as $L_G$ and $T_{OX}$ make the image size varying, we put padding area to maintain the fixed size. The profile-related features, the lower part of the image, also affect the color, which means when the yellow part shrinks, the blue part expands, or vice versa. All output images are added to padding to meet the images 320x320 size.

**Experiment Details.** Our experiment procedures are as follows: i) we trained the baseline models with 1,000 source data, ii) the number of target samples varied in size, iii) we assessed the performance of the methods with 51 target samples that domain engineers consider importantly.

![Figure 7. Description of semiconductor datasets.](image)

**Architectural detail.** We used RTT model (*Myung et al., 2020; Myung et al., 2021b*). The model is based on residual blocks (*He et al., 2016*), which consist of coordinate convolution (*Liu et al., 2018a*), swish activation (*Ramachandran et al., 2017*), and group normalization (*Wu & He, 2018*) as depicted in Figure 8. The model is trained for 10,000 epochs with a batch size of 128, where Adam optimizer is performed with the step size $10^{-4}$. For PAC-Net, we set pruning ratio is 0.8 and $\lambda = 0.01$. 

![Figure 8. Description of the baseline model on semiconductor dataset.](image)