Contextuality-by-Default: A Brief Overview of Ideas, Concepts, and Terminology

Ehtibar N. Dzhafarov$^1$, Janne V. Kujala$^2$, Jan-Åke Larsson$^3$

$^1$Purdue University
ehtibar@purdue.edu

$^2$University of Jyväskylä
jvk@iki.fi

$^3$Linköping University
jan-ake.larsson@liu.se

Abstract. This paper is a brief overview of the concepts involved in measuring the degree of contextuality and detecting contextuality in systems of binary measurements of a finite number of objects. We discuss and clarify the main concepts and terminology of the theory called “contextuality-by-default,” and then discuss a possible generalization of the theory from binary to arbitrary measurements.

Keywords: contextuality, contextuality-by-default, connection, coupling, cyclic system, inconsistent connectedness, measurements.

1 Introduction

1.1 On the name of the theory

The name “contextuality-by-default” should not be understood as suggesting that any system of measurements is contextual, or contextual unless proven otherwise. The systems are contextual or noncontextual depending on certain criteria, to be described. The name of the theory reflects a philosophical position according to which every random variable’s identity is inherently contextual, i.e., it depends on all conditions under which it is recorded, whether or not there is a way in which these conditions could affect the random variable physically. Thus, in the well-known EPR-Bell paradigm, Alice and Bob are separated by a space-like interval that prevents Bob’s measurements from being affected by Alice’s settings; nevertheless, Bob’s measurements should be labeled by both his own setting and by Alice’s setting; and as the latter changes with the former fixed, the identity of the random variable representing Bob’s measurement changes “by default.” One does not have to ask “why.” Bob’s measurements under two different settings by Alice have no probabilistic relation to each other; they possess no joint distribution. Therefore one cannot even meaningfully ask the question of whether the two may be “always equal to each other.” The questions
one can ask meaningfully are all about what joint distributions can be imposed (in a well-defined sense) on the system in a way consistent with observations. A system is contextual or noncontextual (or, as we say, has a noncontextual description) depending on the answers to these questions. Thus, the famous Kochen-Specker demonstration of contextuality is, from this point of view, a reductio ad absurdum proof that measurements of a spin in a fixed direction made under different conditions cannot be imposed a joint distribution upon, in which these measurements would be equal to each other with probability 1.

1.2 Notation

We use capital letters $A, B, \ldots, Q$ to denote sets of “objects” (properties, quantities) being measured, and the script letter $\mathcal{C}$ to denote a collection of such sets. We use capital letters $R, S, \text{ and } T$ to denote the measurements (random variables), and the Gothic letter $\mathfrak{R}$ to denote sets of random variables that do not possess a joint distribution.

2 Contextuality-by-Default at a Glance

The following is an overview of the main concepts and definitions of the contextuality-by-default theory. This is not done at a very high level of generality, in part in order not to be too abstract, and in part in because some generalizations are not straightforward. Thus, the notion of a context given below in terms of subsets of measured objects is limited, but it is intuitive, and a way to generalize it is clear (Section 5). The definition of maximally connected couplings is given for binary ($\pm 1$) measurements only, and an optimal generalization here is not obvious. One possible approach we discuss in Section 5.

2.1 Measurements are labeled contextually

There is a set $Q$ of “objects” we want to measure. For whatever reason, we cannot measure them “all at once” (the meaning of this is not necessarily chronological, as explained in Section 4). Instead we define a collection of subsets of $Q$, $\mathcal{C} = \{A \subset Q, B \subset Q, \ldots\}$, and measure the objects “one subset at a time.” We call these subsets of objects contexts. Different contexts may overlap. This definition has limited applicability, and we discuss a general definition in Section 5. In this paper we consider only finite sets $Q$ (hence finite collections of finite contexts).

The measurement outcome of each object $q$ in each context $C$ (from the collection $\mathcal{C}$) is a random variable, and we denote it $R^C_q$ (with $q \in C \in \mathcal{C}$). This is called contextual labeling of the measurement outcomes. It ensures that the collection $\{R^A_q\}_{q \in A}, \{R^B_q\}_{q \in B}, \ldots$, (2)
for all $A, B, \ldots$ comprising $\mathcal{C}$, are pairwise disjoint, as no two random variables taken from two different members of the collection have the same superscript (even if they have the same subscript).

2.2 Measurements in different contexts are stochastically unrelated

We call $R^C = \{ R^C_q \}_{q \in C}$ for every $C \in \mathcal{C}$ a bunch (of random variables). The random variables within a bunch are jointly distributed, because of which we can consider each bunch as a single (multicomponent) random variable. If $q, q' \in C \in \mathcal{C}$, we can answer questions like “what is the correlation between $R^C_q$ and $R^C_{q'}$?". However, if $q \in C, q' \in C'$, and $C \neq C'$, then we cannot answer such questions: $R^C_q$ and $R^{C'}_{q'}$ belong to different bunches and do not have a joint distribution. We say that they are stochastically unrelated.

2.3 All possible couplings for all measurements

Consider now the (necessarily disjoint) union of all bunches

$$\mathfrak{R} = \bigcup_{C \in \mathcal{C}} R^C = \bigcup_{C \in \mathcal{C}} \{ R^C_q \}_{q \in C},$$

i.e., the set of all measurements contextually labeled. The use of the Gothic font is to emphasize that this set is not a multicomponent random variable: except within bunches, its components are not jointly distributed. We call $\mathfrak{R}$ a system (of measurements).

Now, we can be interested in whether and how one could impose a joint distribution on $\mathfrak{R}$. To impose a joint distribution on $\mathfrak{R}$ means to find a set of jointly distributed random variables $S = \{ S^C_q \}_{q \in C \in \mathcal{C}}$ such that, for every $C \in \mathcal{C}$,

$$S^C = \{ S^C_q \}_{q \in C} \sim \{ R^C_q \}_{q \in C} = R^C.$$

The symbol $\sim$ means “has the same distribution as.” Note that

$$S = \{ S^C \}_{C \in \mathcal{C}} = \{ S^C_q \}_{q \in C \in \mathcal{C}}$$

is a single (multicomponent) random variable, and in probability theory it is called a coupling for (or of) $\mathfrak{R}$. Any subset of the components of $S$ is its marginal, and $S^C$ is the marginal of $S$ whose components are labeled in the same way as the components of the bunch $R^C$.

If no additional constraints are imposed, one can always find a coupling $S$ for any union of bunches. For instance, one can always create an independent coupling; create a copy $S^C$ of each bunch $R^C$ (i.e., an identically labelled and identically distributed set of random variables), and join them so that they are stochastically independent. The set $S = \{ S^C \}_{C \in \mathcal{C}}$ is then jointly distributed. The existence of a coupling per se therefore is not informative.
2.4 Connections and their couplings

Let us form, for every object \( q \), a set of random variables
\[
\mathcal{R}_q = \{ R^C_q \}_{C \in \mathcal{C}} ,
\]
i.e., all random variables measuring the object \( q \), across all contexts (if a context \( C \) does not contain \( q \), then \( R^C_q \) is not defined and does not enter in \( \mathcal{R}_q \)). We call this set, which is not a random variable, a connection (for \( q \)).

A system is called consistently connected if, for every \( q \in Q \) and any two contexts \( C, C' \) containing \( q \),
\[
R^C_q \sim R^{C'}_q .
\]
Otherwise a system is called (strictly) inconsistently connected. Without the adjective “strictly,” inconsistent connectedness means that the equality above is not assumed, but is not excluded either: consistent connectedness then is a special case of inconsistent connectedness.

One possible interpretation of strictly inconsistent connectedness is that the conditions under which a context if recorded may physically influence (in some cases one could say, “signal to”) the measurements of the context members. Another possibility is that a choice of context may introduce biases in how the objects are measured and recorded.

2.5 Maximally connected couplings for binary measurements

Every coupling \( S \) for \( \mathcal{R} \) has a marginal \( S_q = \{ S^C_q \}_{C \in \mathcal{C}} \) that forms a coupling for the connection \( \mathcal{R}_q \). We can also take \( \mathcal{R}_q \) for a given \( q \) in isolation, and consider all its couplings \( T_q = \{ S^C_q \}_{C \in \mathcal{C}} \). Clearly, the set of all \( S_q \) extracted from all possible couplings \( S \) for \( \mathcal{R} \) is a subset of all possible couplings \( T_q \) for \( \mathcal{R}_q \).

Let us now confine the consideration to binary measurements: each random variable in the system has value \(+1\) or \(-1\). In Section 5 we will discuss a possible generalization.

A coupling \( T_q \) for a connection \( \mathcal{R}_q \) is called maximal if, given the expected values \( \langle R^C_q \rangle \) for all \( C \), the value of
\[
\text{eq} (T_q) = \Pr [ T^C_q = 1 : C \in \mathcal{C} ] + \Pr [ T^C_q = -1 : C \in \mathcal{C} ]
\]
is the largest possible among all couplings for \( \mathcal{R}_q \) (again, \( R^C_q \) and \( T^C_q \) are not defined and are not considered if \( C \) does not contain \( q \)).

Let us denote
\[
\text{meq} (\mathcal{R}_q) = \max_{\text{all possible couplings } T_q \text{ for } \mathcal{R}_q} \text{eq} (T_q) ,
\]
where \( \text{meq} \) can be read “maximum of eqs.” We omit the proof that this quantity is well-defined for all systems, i.e., that (for finite \( Q \)) the supremum of \( \text{eq} (T_q) \) is attained in some coupling \( T_q \). Clearly, for consistently connected systems \( \text{meq} (\mathcal{R}_q) = 1 \) (the measurements can be made “perfectly correlated”). For (strictly) inconsistently connected systems, \( \text{meq} (\mathcal{R}_q) \) is always well-defined, and it is less than 1 for some \( q \).
2.6 Definition of contextuality

Consider again a coupling $S$ for the entire system $R$, and for every $q \in Q$, extract from $S$ the marginal $S_q$ that forms a coupling for the connection $R_q$.

**Central Concept.** If, for every $q \in Q$,

$$\text{eq}(S_q) = \text{meq}(R_q),$$

(i.e., if every marginal $S_q$ in $S$ is a maximal coupling for $R_q$) then the coupling $S$ for $R$ is said to be maximally connected.

Intuitively, in this case the measurements can be imposed a joint distribution upon in which the measurements $R_q^C$ of every object $q$ in different contexts $C$ are maximally “correlated,” i.e., attain one and the same value with the maximal probability allowed by their observed individual distributions (expectations).

**Main Definition.** A system $R$ is said to be contextual if no coupling $S$ of this system is maximally connected. Otherwise, a maximally connected coupling of the system (it need not be unique if it exists) is said to be this system’s non-contextual description (or, as a terminological variant, maximally noncontextual description).

For consistently connected systems this definition is equivalent to the traditional understanding. According to the latter, a system has a noncontextual description if and only if there is a coupling for the measurements labeled non-contextually. The latter means that all random variables $R_q^C$ within a connection are treated as one and the same random variable $R_q$.

2.7 Measure and criterion of contextuality

If (and only if) a system $R$ is contextual, then for every coupling $S$ there is at least one $q \in Q$ such that $\text{eq}(S_q) < \text{meq}(R_q)$. This is equivalent to saying that a system is contextual if and only if for every coupling $S$ of it,

$$\sum_{q \in Q} \text{eq}(S_q) < \sum_{q \in Q} \text{meq}(R_q).$$

(11)

Define

$$\text{meq}(R) = \max_{\text{all couplings } S \text{ for } R} \left( \sum_{q \in Q} \text{eq}(S_q) \right).$$

(12)

In this definition we assume that this maximum exists, i.e., the supremum of the sum on the right is attained in some coupling $S$. (This is likely to be true for all systems with finite $Q$ and binary measurements, but we only have a formal proof of this for the cyclic systems considered below.) Then (11) is equivalent to

$$\text{meq}(R) < \sum_{q \in Q} \text{meq}(R_q),$$

(13)
which is a criterion of contextuality (necessary and sufficient condition for it). Moreover, it immediately leads to a natural measure of contextuality:

$$\text{cntx} (\mathcal{R}) = \sum_{q \in Q} \text{meq} (\mathcal{R}_q) - \text{meq} (\mathcal{R}).$$  \hspace{1cm} (14)

Written in extenso using (9) and (12),

$$\text{cntx} (\mathcal{R}) = \sum_{q \in Q} \max_{\text{all possible couplings } T_q \text{ for } \mathcal{R}_q} \text{eq} (T_q) - \max_{S \text{ for } \mathcal{R}} \sum_{q \in Q} \text{eq} (S_q),$$  \hspace{1cm} (15)

where, one should recall, $S_q$ is the marginal of $S$ that forms a coupling for $\mathcal{R}_q$. We can see that the minuend and subtrahend in the definition of $\text{cntx} (\mathcal{R})$ differ in order of the operations $\max$ and $\sum_{q \in Q}$; and while in the minuend the choice of couplings $T_q$ for $\mathcal{R}_q$ is unconstrained, in the subtrahend the choice of couplings $S_q$ for $\mathcal{R}_q$ is constrained by the requirement that is a marginal of the coupling for the entire system $\mathcal{R}$.

3 The history of the contextuality-by-default approach

A systematic realization of the idea of contextually labeling a system of measurements $\mathcal{R}$, considering all possible couplings $S$ for it, and characterizing it by the marginals $S_q$ that form couplings for the connections $\mathcal{R}_q$ of the system was developing through a series of publications [3–7]. The idea of maximally connected couplings as the central concept for contextuality in consistently connected systems was proposed in Refs. [2, 8, 11] and then generalized to inconsistently connected systems [9, 10].

In the latter two references the measure of contextuality (14) and the criterion of contextuality (13) were defined and computed for simple QM systems (cyclic systems of rank 3 and 4, as defined below). Later we added to this list cyclic systems of rank 5, and formulated a conjecture for the measure and criterion formulas for cyclic systems of arbitrary rank [12].

In Refs. [12,18] the contextuality-by-default theory is presented in its current form. The conjecture formulated in Ref. [12] was proved in Ref. [19].

A cyclic system (with binary measurements) is defined as one involving $n$ “objects” ($n$ being called the rank of the system) measured two at a time, $(q_1, q_2), (q_2, q_3), \ldots, (q_{n-1}, q_n), (q_n, q_1).$  \hspace{1cm} (16)

For $i = 1, \ldots, n$, the pair $(q_i, q_{i\oplus 1})$ forms the context $C_i$ ($\oplus$ standing for circular shift by 1). Each object $q_i$ enters in precisely two consecutive contexts, $C_{i\oplus 1}$ and $C_i$. Denoting the measurement of $q_i$ in context $C_j$ by $R_{i}^{j}$, we have the system represented by bunches $R_i = (R_i^{1}, R_i^{\oplus 1})$ and connections $\mathcal{R}_i = (R_i^{\oplus 1}, R_i^{1})$.

The formula for the measure of contextuality conjectured in Ref. [12] and proved in Ref. [19] is

$$\text{cntx} (\mathcal{R}) = \frac{1}{2} \max \left\{ \sum_{i=1}^{n} \left| \langle R_i^{1} \rangle - \langle R_i^{\oplus 1} \rangle \right| - (n-2) : i = 1, \ldots, n \right\}.$$  \hspace{1cm} (17)
The function $s_{\text{odd}}$ is defined for an arbitrary set of argument $x_1, \ldots, x_k$ as

$$s_{\text{odd}}(x_1, \ldots, x_k) = \max(\pm x_1 \pm \ldots \pm x_k),$$  \hspace{1cm} (18)

where the maximum is taken over all assignments of $+\text{ and }-$ signs with an odd number of $-$'s. The criterion of contextuality readily derived from (17) is: the system is contextual if and only if

$$s_{\text{odd}}(\langle R_i R_{i\oplus 1} \rangle : i = 1, \ldots, n) > (n - 2) + \sum_{i=1}^{n} |\langle R_i^i \rangle - \langle R_i^{i\oplus 1} \rangle|.$$  \hspace{1cm} (19)

For consistently connected systems, the sum on the right vanishes, and we can derive the traditional formulas for Legget-Garg ($n = 3$), EPR/Bell ($n = 4$), and Klyachko-Can-Binicioglu-Shumovsky-type (KCBS) systems ($n = 5$). But the formula also allows us to deal with the same experimental paradigm when they create inconsistently connected systems, due to signaling or contextual biases in experimental design (see Refs. [9, 10, 12, 18] for details).

The contextuality-by-default theory does have precursors in the literature. The idea that random variables in different contexts are stochastically unrelated was prominently considered in Refs. [15–17]. Probabilities of the eq-type with the contextual labeling of random variables, as defined in (8), were introduced in Refs. [20, 21, 23, 24]. The distinguishing feature of the contextuality-by-default theory is the notion of a maximally connected coupling, which in turn is based on the idea of comparing maximal couplings for the connections taken in isolation and those extracted as marginals from the couplings of the entire system. Contextuality-by-default is a more systematic and more general theory of contextuality than those proposed previously, also more readily applicable to experimental data [1, 18].

4 Conceptual and Terminological Clarifications

4.1 Contextuality and quantum mechanics (QM)

The notion of (non)contextuality has its origins in logic [22], but since the publication of Ref. [14] it has been widely considered a QM notion. QM indeed provides the only known to us theoretically justified examples of contextual systems. (Non)contextuality per se, however, is a purely probabilistic concept, squarely within the classical, Kolmogorovian probability theory (that includes the notion of stochastic unrelatedness and that of couplings) [7, 8, 11]. When contextuality is present in a QM system, QM is relevant to answering the question of exactly how the noncontextuality conditions in the system are violated, but it is not relevant to the question of what these conditions are.

4.2 Contexts and QM observables

In particular, the “objects” being measured need not be QM observables. They may very well be questions asked in a poll of public opinion, and the binary
measurements then may be Yes/No answers to these questions. It is especially important not to confuse being “measured together” in the definition of a context with being represented by compatible (commutative) observables. Thus, in the theory of contextuality in cyclic systems, \( n = 4 \) is exemplified by the EPR-Bell paradigm, with Alice’s “objects” (spins) being \( q_1, q_3 \) and Bob’s \( q_2, q_4 \). In each of the contexts \((q_1, q_2), \ldots, (q_4, q_1)\), the two objects are compatible in the trivial sense: any observable in Alice’s Hilbert space \( H_A \) is compatible with any observable in Bob’s Hilbert space \( H_B \) because the joint space in the tensor product \( H_A \otimes H_B \). The case \( n = 5 \) is exemplified by the KCBS paradigm, where the spins \( q_1, \ldots, q_5 \) are represented by observables in three-dimensional Hilbert space. In each of the five contexts \((q_1, q_2), \ldots, (q_5, q_1)\) the observables are compatible in the narrow QM sense: they are commuting Hermitian operators. The case \( n = 3 \) is exemplified by the Leggett-Garg paradigm, where three measurements are made at three distinct time moments, two measurements at a time. The QM representations of the observables in each of the contexts \((q_1, q_2), (q_2, q_3), (q_3, q_1)\) are generally incompatible (noncommuting) operators. In spite of the profound differences in the QM structure of these three cyclic systems, their contextually analysis is precisely the same mathematically, given by (17) and (19).

4.3 The meaning of being measured “together”

It should be clear from the discussion of the Leggett-Garg paradigm that “measuring objects one context at a time” does not necessarily have the meaning of chronological simultaneity. Rather one should think of measurements being grouped and recorded in accordance with some fixed coupling scheme: if \( q \) and \( q' \) belong to the same context \( C \), there is a procedure by which observations of \( R_C^q \) are paired with observations of \( R_C^{q'} \). Thus, if the objects being measured are tests taken by students, and the measurements are their test scores, the tests are grouped into contexts by the student who takes them, however they are distributed in time. The grouping of (potential) observations is in essence what couplings discussed in Sections 2.3 and 2.4 do for a set of stochastically unrelated random variables, except that they do not provide a uniquely defined (observed) joint distribution. Rather the probabilistic couplings imposed on different bunches are part of a purely mathematical procedure that generally yields an infinity of different joint distributions.

4.4 The meaning of a noncontextual description

In the traditional approach to (non)contextuality, where the measurements are labeled by objects but not by contexts, one can simply define a noncontextual description as a coupling imposed on the system. For instance, in the Leggett-Garg paradigm the noncontextual labeling yields three random variables, \( R_1, R_2, R_3 \), with \((R_1, R_2), (R_2, R_3), (R_3, R_1)\) jointly observed. A noncontextual description here is any three-component random variable \( S = (S_1, S_2, S_3) \) with \((S_1, S_2) \sim (R_1, R_2), (S_2, S_3) \sim (R_2, R_3), \) and \((S_3, S_1) \sim (R_3, R_1)\). The system is contextual if no such description exists.
The situation is very different with contextually labeled measurements. For the Leggett-Garg paradigm we now have six variables grouped into three stochastically unrelated contexts, \((R_1^1, R_1^2), (R_2^1, R_2^2), (R_3^1, R_3^2)\). As explained in Section 2.3 such a system always has a coupling, in this case a sextuple \(S^1\) with \((S_1^1, S_1^2) \sim (R_1^1, R_1^2), (S_2^2, S_2^3) \sim (R_2^2, R_2^3), \) and \((S_3^3, S_3^1) \sim (R_3^3, R_3^1)\). One can call any of these couplings a noncontextual description of the system. To characterize (non)contextuality then one can use the term “maximally noncontextual description” for any maximally connected coupling [18].

Alternatively, one can define a noncontextual description of a system as a maximally connected coupling for it. With this terminology the definition of a contextual system in our theory is the same as in the traditional approach: a system is contextual if it does not have a noncontextual description. The choice between the two terminological variants will be ultimately determined by whether couplings other than maximally connected ones will be found a useful role to play.

5 Instead of a Conclusion: Two Generalizations

5.1 An easy generalization: Beyond objects and subsets

Defining a context as a subset of objects measured together [12, 18] is less general than defining it by conditions under which certain objects are measured [2, 9, 10]. For instance, by the first of these definitions \(\{q_1, q_2\}\) for a given pair of objects is a single context, while the second definition allows one to speak of the same pair of objects \(q_1, q_2\) forming several different contexts. Thus, if \(q_1, q_2\) are two tests, they can be given in one order or the other, \((q_1, q_2)\) or \((q_2, q_1)\). In fact, in all our previous discussion of cyclic systems we used the notation for ordered pairs, \((q_i, q_{i+1})\) rather than \(\{q_i, q_{i+1}\}\). This is inconsequential for cyclic systems of rank \(n \geq 3\). For \(n = 2\), however, the difference between \((q_1, q_2)\) and \((q_2, q_1)\) is critical if \(n = 2\) is to be a nontrivial system (with the distributions of the two bunches not identical). It can be shown that the system can be nontrivial, and \(n = 2\) is a legitimate value for (17) and (19).

Being formal and mathematically rigorous here makes things simpler. A context is merely a label (say, superscript) at a random variable with the convention that identically superscripted variables are “bunched together,” i.e., they are jointly distributed. An object is merely another label (in our notation, a subscript) that makes all the elements of a bunch different and indicates which elements from different bunches should be put together to form a a connection. So if there are six random variables grouped into three distinct bunches \((R_1^1, R_1^2), (R_2^1, R_2^2),\) and \((R_3^1, R_3^2)\) and into two connections \((R_1^1, R_2^1, R_3^1)\) and \((R_1^2, R_2^2, R_3^2)\), we can (but do not have to) interpret this as three different contexts formed by two objects. From mathematical (and perhaps also philosophical) point of view, measurements grouped into bunches and connections are more fundamental than objects being measured within contexts.
5.2 A hard generalization: Beyond binary measurements

How could the definition of a maximally connected coupling be generalized to arbitrary random variables? For variables with finite sets of possible values, we could extend definition (8) and consider

\[ \sum_{r \in D_q} \Pr [R_q^C = r : C \in \mathcal{C}], \tag{20} \]

where \( D_q \) is the set of possible values of \( R_q^C \), assumed to be the same for all the random variables in the connection. This is an approach adopted in [2,12,18]. It is not necessarily the best approach, however. For one thing, it does not generalize to continuous sets of possible values, and even less so to arbitrary domains.

We therefore (tentatively and for the first time) propose an alternative based on the notion of all possible dichotomizations. A dichotomization \( \tilde{R} \) of \( R \) means partitioning \( D_q \) for every \( q \in Q \) into two nonempty parts, \( D_q = D_q^+ \cup D_q^- \), and transforming each \( R_q^C \) in \( \mathcal{R}_q \) into the \( \pm 1 \)-variable \( \tilde{R}_q^C \) such that

\[ \tilde{R}_q^C = 1 \iff R_q^C \in D_q^+. \tag{21} \]

It is clear that a dichotomization \( \tilde{R} \) of \( R \) consists of separate dichotomizations \( \tilde{R}_q \) of \( R_q \) for every \( q \). We denote by \( \tilde{T}_q \) and \( \tilde{S}_q \) dichotomizations of the couplings \( T_q \) and \( S_q \) corresponding to (and forming couplings for) \( \mathcal{R}_q \).

Our Central Concept now is formulated as follows:

\( \text{(MaxConCoup)} \) A coupling \( S \) for \( \mathcal{R} \) is said to be maximally connected if, for every \( q \in Q \) and under all dichotomizations \( \tilde{R} \) of \( \mathcal{R} \), eq \( (\tilde{S}_q) \) equals the maximal value of eq \( (\tilde{T}_q) \) across all couplings \( T_q \) for \( \mathcal{R}_q \).

Our Main Definition remains unchanged, with “maximally connected” being understood in the sense of MaxConCoup. The measure of contextuality (14), however, has to be modified:

\[ \text{ctx} (\mathcal{R}) = \min_{S \text{ for } \mathcal{R}} \left( \sum_{q \in Q} \max_{T_q \text{ for } \mathcal{R}_q} \sup_{\text{all dichotomizations of } \mathcal{R}} \left( \text{eq} (\tilde{T}_q) - \text{eq} (\tilde{S}_q) \right) \right) \tag{22}. \]

Once again, we assume here that the minimum across all couplings \( S \) exists, as well as the maxima across each of the separate couplings \( T_q \). However, with some caution and necessary modifications in the definitions, the maxima and minima may be replaceable with suprema and infima.

The formula for generalized contextuality is easily shown to reduce to (14) when \( \mathcal{R} \) is a system of binary random variables. We need to explore its properties, however, before we can determine if this new formula is a good generalization, i.e., whether it provides valuable insights and leads to interesting mathematical developments.
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