Multitask Bandit Learning Through Heterogeneous Feedback Aggregation

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Abstract

In many real-world applications, multiple agents seek to learn how to perform highly related yet slightly different tasks in an online bandit learning protocol. We formulate this problem as the $\epsilon$-multi-player multi-armed bandit problem, in which a set of players concurrently interact with a set of arms, and for each arm, the reward distributions for all players are similar but not necessarily identical. We develop an upper confidence bound-based algorithm, ROBUSTAGG(\(\epsilon\)), that adaptively aggregates rewards collected by different players. In the setting where an upper bound on the pairwise dissimilarities of reward distributions between players is known, we achieve instance-dependent regret guarantees that depend on the amenability of information sharing across players. We complement these upper bounds with nearly matching lower bounds. In the setting where pairwise dissimilarities are unknown, we provide a lower bound, as well as an algorithm that trades off minimax regret guarantees for adaptivity to unknown similarity structure.

1 Introduction

Online multi-armed bandit learning has many important real-world applications (see Villar et al. [2015], Shen et al. [2015], Li et al. [2010] for a few examples). In practice, a group of online bandit learning agents are often deployed for similar tasks, and they learn to perform these tasks in similar yet nonidentical environments. For example, a group of assistive healthcare robots may be deployed to provide personalized cognitive training to people with dementia (PwD), e.g., by playing cognitive training games with people (Kubota et al. [2020]). Each robot seeks to learn the preferences of its paired PwD so as to recommend tailored health intervention based on how the PwD reacts to and is engaged with the activities (as captured by sensors on the robots) (Kubota et al. [2020]). As PwD may have similar preferences and may therefore exhibit similar reactions, one natural question arises—can the robots as a multi-agent system learn to perform their respective tasks faster through collaboration? In this paper, we develop multi-agent bandit learning algorithms where each agent can robustly aggregate data from other agents to better perform its respective task.

We generalize the multi-armed bandit problem (Auer et al. [2002]) and formulate the $\epsilon$-Multi-Player Multi-Armed Bandit ($\epsilon$-MPMAB) problem, which models heterogeneous multitask learning in a multi-agent bandit learning setting. In an $\epsilon$-MPMAB problem instance, a set of $M$ players are deployed to perform similar tasks—simultaneously they interact with a set of actions/arms, and for each arm, different players receive feedback from similar but not necessarily identical reward distributions. In the above assistive robotics example, each player corresponds to a robot; each arm corresponds to one of the cognitive activities to choose from; for each player and each arm, there is a separate reward distribution which reflects a PwD’s personal preferences. Informally, $\epsilon \geq 0$ is a dissimilarity parameter that upper bounds the pairwise distances between different reward distributions for different players on the same arm (see Definition 1 in the next section). The players can communicate and share information among each other, with a goal of maximizing their collective reward.

While multi-player bandit learning has been studied extensively in the literature (e.g., Landgren et al. [2016], Cesa-Bianchi et al. [2013], Gentile et al. [2014]), warm-starting bandit learning using different feedback sources has been investigated (Zhang et al. [2019]), and sequential transfer between similar tasks in a bandit learning setting has also been studied (Azar et al.)
Multitask Bandit Learning Through Heterogeneous Feedback Aggregation

2 Problem Specification

We formulate the $\epsilon$-MPMAB problem, building on the standard model of stochastic multi-armed bandits (Lai and Robbins, 1985; Auer et al., 2002). Throughout, we denote by $[n] = \{1, \ldots, n\}$. An MPMAB problem instance consists of a set of $M$ players, labeled as elements in $[M]$, and a set of $K$ arms, labeled as elements in $[K]$. In addition, each player $p \in [M]$ and each arm $i \in [K]$ is associated with an unknown reward distribution $D_{pi}$ with support $[0,1]$ and mean $\mu_i$. If all $D_{pi}$’s are Bernoulli distributions, we call this instance a Bernoulli MPMAB problem instance; under the Bernoulli reward assumption, $\mu = (\mu_i)_{i \in [K], p \in [M]}$ completely specifies the instance.

The reward distributions of the same arm are not necessarily identical for different players—we consider the following notion of dissimilarity between the reward distributions of the players. Related conditions have been considered in works on multi-task bandit learning (e.g., Azar et al., 2013; Soare et al., 2014).

**Definition 1.** An MPMAB problem instance is said to be an $\epsilon$-MPMAB problem instance, if for every pair of players $p, q \in [M]$, $\max_{i \in [K]} |\mu_i^p - \mu_i^q| \leq \epsilon$, where $\epsilon \in [0,1]$. We call $\epsilon$ the dissimilarity parameter.

**Interaction protocol.** Let $T > \max(M,K)$ be the horizon of an MPMAB ($\epsilon$-MPMAB) problem instance. In each round $t \in [T]$, every player $p \in [M]$ pulls an arm $i_t^p$, and observes an independently-drawn reward $r_t^p \sim D_{pi_t^p}$. Once all the $M$ players finish pulling arms in round $t$, each decision, $i_t^p$, together with the corresponding reward received, $r_t^p$, is immediately shared with all players.

**Arm pulls, gaps, and performance measure.** Let $\mu_i = \max_{p \in [M]} \mu_i^p$ be the optimal mean reward for every player $p \in [M]$. Denote by $n_t^i(t)$ the number of pulls of arm $i$ by player $p$ after $t$ rounds, and $\Delta_t^p = \mu_i - \mu_i^p \geq 0$ the suboptimality gap (abbrev. gap) between the means of the reward distributions associated with some optimal arm $i_t^p$ and arm $i$ for player $p$. For any arm $i \in [K]$, define $\Delta_{\text{min}} = \min_{p \in [M]} \Delta_t^p$. To measure the performance of MPMAB algorithms, we use the following notion of regret. The expected regret of
player \( p \) is defined as \( \mathbb{E}[R^p(T)] = \sum_{i \in |\mathcal{K}|} \Delta_i^p \cdot \mathbb{E}[n_i^p(T)] \), and the players’ expected collective regret is defined as \( \mathbb{E}[R(T)] = \sum_{p \in \mathcal{M}} \mathbb{E}[R^p(T)] \).

**Bandit learning algorithms.** A multi-player bandit learning algorithm \( A \) with horizon \( T \) is defined as a sequence of conditional probability distributions \( \{\pi_t\}_{t=1}^T \), where for every \( t \in [T] \), \( \pi_t \) is the policy used in round \( t \); specifically, \( \pi_t(\cdot | (\rho_s^p, r_s^p)_{s \in [t-1], p \in \mathcal{M}}) \) is a conditional probability distribution of actions taken by all \( M \) players in round \( t \), given historical data. A bandit learning algorithm is said to have sublinear regret for the \( \epsilon \)-MPMAB (resp. MPMAB) problem, if there exists some \( C > 0 \) and \( \alpha > 0 \) such that \( \mathbb{E}[R(T)] \leq CT^{1-\alpha} \) for all \( \epsilon \)-MPMAB (resp. MPMAB) problem instances.

**Miscellaneous notations.** Throughout, we use \( \mathcal{O} \) notation to hide logarithmic factors. Given a universe set \( \mathcal{H} \) and any \( J \subseteq \mathcal{H} \), we use \( \mathcal{H} \setminus J \) to denote the set \( \mathcal{H} \setminus J \).

**Baseline: Individual UCB.** We now consider a baseline algorithm that runs the UCB-1 algorithm individually for each player without communication—hereafter, we refer to it as Ind-UCB. By \( \text{[Auer et al., 2002]} \) (Theorem 1), and summing over the individual regret guarantees of all players, the expected collective regret of Ind-UCB satisfies

\[
\mathbb{E}[R(T)] \leq O \left( \sum_{i \in |\mathcal{K}|} \sum_{p \in \mathcal{M} : \Delta_i^p > 0} \ln T \right).
\]

In addition, Ind-UCB has a gap-independent regret bound of \( \mathcal{O} \left( M \sqrt{KT} \right) \) (e.g., Lattimore and Szepesvári [2020] Theorem 7.2).

### 2.1 Can auxiliary data always help?

Since the interaction protocol allows information sharing among players, in any round \( t > 1 \), each player has access to more data than they would have without communication. Can the players always expect benefits from such auxiliary data and collectively perform better than Ind-UCB?

Below we provide an example that illustrates that the role of auxiliary data depends on the dissimilarities between the player-dependent reward distributions, as indicated by \( \epsilon \), as well as the intrinsic difficulty of each multi-armed bandit problem each player faces individually, as indicated by the gaps \( \Delta_i^p \)'s. Specifically, we show in the example that when \( \epsilon \) is much larger than the gaps \( \Delta_i^p \)'s, any sublinear-regret bandit learning algorithm for the \( \epsilon \)-MPMAB problem cannot significantly take advantage of auxiliary data.

**Example 2.** For a fixed \( \epsilon \in (0, \frac{1}{3}) \) and \( \delta \leq \epsilon/4 \), consider the following Bernoulli MPMAB problem instance: for each \( p \in \mathcal{M} \), \( \mu_1^p = \frac{1}{3} + \delta \), \( \mu_2^p = \frac{1}{2} \). This is a 0-MPMAB instance, hence an \( \epsilon \)-MPMAB problem instance. Also, note that \( \epsilon \) is at least four times larger than the gaps \( \Delta_2^p = \delta \).

**Claim 3.** For the above example, any sublinear regret algorithm for the \( \epsilon \)-MPMAB problem must have \( \Omega \left( \frac{M \ln T}{\epsilon^2} \right) \) regret on this instance, matching the Ind-UCB regret upper bound.

The claim follows from Theorem \( 3 \) in Section \( 3.3 \); see Appendix \( B \) for details. The intuition is that any sublinear regret \( \epsilon \)-MPMAB algorithm must have \( \Omega \left( \frac{M \ln T}{\epsilon^2} \right) \) pulls of arm 2 from every player; otherwise, as \( \delta \) is small compared to \( \epsilon \), we can create a new \( \epsilon \)-MPMAB instance such that arm 2 is optimal for some player and is sufficiently indistinguishable from the original MPMAB problem, causing the algorithm to fail its sublinear regret guarantee.

Complementary to the above negative result, in the next section, we establish algorithms and sufficient conditions for the players to take advantage of the auxiliary data to achieve better regret guarantees.

### 3 \( \epsilon \)-MPMAB with Known \( \epsilon \)

In this section, we study the \( \epsilon \)-MPMAB problem with the dissimilarity parameter \( \epsilon \) known to the players. We first present our main algorithm \( \text{ROBUSTAGG}(\epsilon) \) in Section \( 3.1 \); Section \( 3.2 \) shows its regret guarantees; finally, Section \( 3.3 \) provides nearly matching regret lower bounds. Our proofs are deferred to Appendices \( C \), \( D \) and \( E \).

**3.1 Algorithm: ROBUSTAGG(\( \epsilon \))**

We present \( \text{ROBUSTAGG}(\epsilon) \), an algorithm that adaptively and robustly aggregates rewards collected by different players in \( \epsilon \)-MPMAB problem instances, given dissimilarity \( \epsilon \) as an input parameter.

Intuitively, in any round, a player may decide to take advantage of data from other players who have similar reward distributions. Deciding how to use auxiliary data is tricky—on the one hand, they can help reduce variance and get a better mean reward estimate, but on the other hand, if the dissimilarity between players’ reward distributions is large, auxiliary data can substantially bias the estimate. Our algorithm is built upon this insight of balancing bias and variance. A similar tradeoff in offline transfer learning for classification is studied in the work of [Ben-David et al., 2010]; we discuss the connection and differences between our work and theirs in Section \( 5.2 \).
Algorithm 1: RobustAgg(ε): Robust learning in ε-MPMAB

Input: Distribution dissimilarity parameter ε ∈ [0, 1];

Initialization: Set n_p = 0 for all p ∈ [M] and all i ∈ [K].

for t = 1, 2, . . . , T do

for p ∈ [M] do

for i ∈ [K] do

Let m^p_i = \sum_{q ∈ [M]; q ≠ p} n^q_i;

Let M^p_i = \max(1, n^p_i) and M_{\bar{p}} = \max(1, m^\bar{p}_i);

Let ζ_p^i(t) = \frac{1}{M^p_i} \sum_{s < t} n^p_s, \; η_p^i(t) = \frac{1}{m^p_i} \sum_{q ∈ [M]; q ≠ p} \sum_{s < t} s^q_i, \; \text{and} \; \kappa_p^i(t, λ) = λζ_p^i(t) + (1 − λ)η_p^i(t);

Let F(M^p_i, M_{\bar{p}}, λ, ε) = 8\sqrt{13\ln T \left[ \frac{\lambda^2}{n^p_i} + \frac{(1 − λ)^2}{M^p_i} \right] + (1 − λ)ε};

Compute λ* = \arg\min_{λ \in [0, 1]} F(M^p_i, M_{\bar{p}}, λ, ε);

Compute an upper confidence bound of the reward of arm i for player p:

UCB_p^i(t) = κ_p^i(t, λ*) + F(M^p_i, M_{\bar{p}}, λ*, ε).

Let \bar{i}_p = \arg\max_{i ∈ [K]} UCB_p^i(t);

Player p pulls arm \bar{i}_p and observes reward r^p_{\bar{i}_p};

for p ∈ [M] do

Let i = \bar{i}_p and set n^p_i = n^p_i + 1.

Algorithm 1 provides a pseudocode of RobustAgg(ε). Specifically, it builds on the classic UCB-1 algorithm (Auer et al., 2002): for each player p and arm i, it maintains an upper confidence bound UCB_p^i(t) for mean reward μ^p_i over time (lines 3 to 10), such that with high probability, μ^p_i ≤ UCB_p^i(t), for all t.

To achieve the best regret guarantees, we would like our confidence bounds on μ^p_i to be as tight as possible. To this end, we consider a family of confidence intervals for μ^p_i, parameterized by a weighting factor λ ∈ [0, 1]: [κ_p^i(t, λ) ≤ E(\bar{X}) ≤ UCB_p^i(t)].

In the above confidence interval formula, κ_p^i(t, λ) estimates μ^p_i by taking a convex combination of ζ_p^i(t) and η_p^i(t), the empirical mean reward of arm i based on the player’s own samples and the auxiliary samples, respectively (line 7). The width F(M^p_i, M_{\bar{p}}, λ, ε) is a high-probability upper bound on |κ_p^i(t, λ) − μ^p_i| (line 8). Varying λ reveals the aforementioned bias-variance tradeoff: the first term, 8√{13\ln T[\lambda^2/M^p_i + (1 − \lambda)^2/M_{\bar{p}}]}, is a high probability upper bound on the deviation of κ_p^i(t, λ) from its expectation E[κ_p^i(t, λ)]; the second term, (1 − λ)ε, is an upper bound on the difference between E[κ_p^i(t, λ)] and μ^p_i. We choose λ* ∈ [0, 1] to minimize the width of our confidence interval for μ^p_i (line 9), similar to the calculation in (Ben-David et al., 2010 Section 6).

3.2 Regret analysis

We first define the notion of subpar arms. Let

\[ \mathcal{I}_ε = \{ i : \exists p \in [M], \mu_p^i - \mu^*_i > 5ε \} \]

be the set of subpar arms for an ε-MPMAB problem instance. Intuitively, \( \mathcal{I}_ε \) contains the set of “easier” arms for which data aggregation between players can be effective. For each arm \( i \in \mathcal{I}_ε \), the following fact shows that the gap \( \Delta^i_p = \mu^i_p - \mu^*_i \) is sufficiently larger than the dissimilarity parameter ε for all players \( p \in [M] \).

Fact 4. \( |\mathcal{I}_ε| \leq K − 1 \). In addition, for each arm \( i \in \mathcal{I}_ε \), \( \Delta^i_p > 3ε \); in other words, for all players \( p \in [M] \), \( \Delta^i_p = \mu^i_p - \mu^*_i > 3ε \); consequently, arm \( i \) is suboptimal for all players \( p \in [M] \).

We now present regret guarantees of RobustAgg(ε).

Theorem 5. Let RobustAgg(ε) run on an ε-MPMAB problem instance for T rounds. Then, its
expected collective regret satisfies
\[
\mathbb{E}[R(T)] \leq O \left( \sum_{i \in \mathcal{I}_e} \frac{\ln T}{\Delta_i^\min} + M \Delta_i^\min \right) + \\
\sum_{i \in \mathcal{I}_c^c} \sum_{p \in [M]} \frac{\ln T}{\Delta^p_{i}}.
\]

The first term in the above bound shows that the collective regret incurred by the players for the subpar arms $\mathcal{I}_e$ and the second term for arms in $\mathcal{I}_c^c = [K] \setminus \mathcal{I}_e$. Observe that for each subpar arm, the regret of the players as a group can be upper-bounded by $O \left( \frac{\ln T}{\Delta^\min_i} + M \Delta_i^\min \right)$, whereas for each arm in $\mathcal{I}_c^c$, the regret on each player is $O \left( \frac{\ln T}{\Delta^p_i} \right)$ unless $\Delta^p_i = 0$.

**Fact 6.** For any $i \in \mathcal{I}_e$, \( \frac{1}{\Delta_i^\min} \leq \frac{2}{M} \sum_{p \in [M]} \frac{1}{\Delta^p_i} \).

**Fallback guarantee.** The regret guarantee of \textsc{RobustAgg}(\epsilon) by Theorem 7 is always no worse than that of \textsc{Ind-UCB} by a constant factor, as from Fact 6, for all $i \in \mathcal{I}_e$, \( \frac{\ln T}{\Delta_i^\min} + M \Delta_i^\min = O \left( \sum_{p \in [M]} \frac{\ln T}{\Delta^p_i} \right) \).

**Two extreme cases of $|\mathcal{I}_e|$.** If $\mathcal{I}_e = \emptyset$, in which case we do not expect data aggregation across players to be beneficial, the above bound can be simplified to:
\[
\mathbb{E}[R(T)] \leq O \left( \sum_{i \in \mathcal{I}_c} \frac{\ln T}{\Delta_i^\min} \right).
\]

In contrast, when $\mathcal{I}_e$ has a larger size, namely, more arms admit data aggregation across players, \textsc{RobustAgg}(\epsilon) has an improved regret bound. The following corollary gives regret bounds in the most favorable case when $\mathcal{I}_e$ has size $K - 1$. It is not hard to see that, in this case, $\mathcal{I}_c^c$ is equal to a singleton set $\{i_\ast\}$, where arm $i_\ast$ is optimal for all players $p$.

**Corollary 7.** Let \textsc{RobustAgg}(\epsilon) run on an $\epsilon$-\textsc{MPMAB} problem instance with $|\mathcal{I}_e| = K - 1$ for $T$ rounds. Then, its expected collective regret satisfies
\[
\mathbb{E}[R(T)] \leq O \left( \sum_{i \neq i_\ast} \frac{\ln T}{\Delta_i^\min} + M \Delta_i^\min \right).
\]

It can be observed that, compared to the \textsc{Ind-UCB} baseline, under the assumption that $|\mathcal{I}_e| = K - 1$, \textsc{RobustAgg}(\epsilon) improves the regret bound by nearly a factor of $M$: if we set aside the $O \left( \frac{\ln T}{\Delta_i^\min} \right)$ term, which is of lower order than the rest under the mild assumption that $M = O \left( \min_{i \neq i_\ast} \frac{\ln T}{\Delta_i^\min} \right)$, then the expected collective regret in Corollary 7 is a factor of $O(\frac{1}{\Delta_i^\min})$ times that of \textsc{Ind-UCB}, in light of Fact 6.

**Gap-independent upper bound.** We now provide an upper bound on the expected collective regret that is independent of the gaps $\Delta_i^p$.

**Theorem 8.** Let \textsc{RobustAgg}(\epsilon) run on an $\epsilon$-\textsc{MPMAB} problem instance for $T$ rounds. Then its expected collective regret satisfies
\[
\mathbb{E}[R(T)] \leq \tilde{O} \left( \sqrt{|\mathcal{I}_e| M T} + M \sqrt{\left( |\mathcal{I}_c^c| - 1 \right) T + M |\mathcal{I}_e|} \right).
\]

Recall that \textsc{Ind-UCB} has a gap-independent bound of $\tilde{O} \left( M \sqrt{KT} \right)$. By algebraic calculations, we can see that when $T = \Omega(KM)$, the regret bound of \textsc{RobustAgg}(\epsilon) is a factor of $O \left( \max \left( \sqrt{\frac{|\mathcal{I}_c^c| - 1}{K}}, \sqrt{\frac{1}{M}} \right) \right)$ times \textsc{Ind-UCB}'s regret bound. Therefore, when $M = \omega(1)$ and $|\mathcal{I}_c^c| = o(K)$, i.e., when there is a large number of players, and an overwhelming portion of subpar arms, \textsc{RobustAgg} has a gap-independent regret bound of strictly lower order than \textsc{Ind-UCB}.

Observe that the above bound has a term $M \sqrt{\left( |\mathcal{I}_c^c| - 1 \right) T}$ with a peculiar dependence on $|\mathcal{I}_c^c| - 1$; this is due to the fact that in the special case of $|\mathcal{I}_e| = K - 1$, i.e., $|\mathcal{I}_c^c| = 1$, the contribution to the regret from arms in $\mathcal{I}_c^c$ is zero. Indeed, in this case, $\mathcal{I}_c^c$ is a singleton set $\{i_\ast\}$, where arm $i_\ast$ is optimal for all players.

### 3.3 Lower bounds

**Gap-dependent lower bound.** To complement our gap-dependent upper bound in Theorem 7, we now present a gap-dependent lower bound. We show that, for any fixed $\epsilon$, any sublinear regret algorithm for the $\epsilon$-\textsc{MPMAB} problem must have regret guarantees not much better than that of \textsc{RobustAgg}(\epsilon) for a large family of $\frac{\epsilon}{2}$-\textsc{MPMAB} problem instances.

**Theorem 9.** Fix $\epsilon \geq 0$. Let $\mathcal{A}$ be an algorithm and $C > 0$, $\alpha > 0$ be constants, such that $\mathcal{A}$ has $CT^{1-\alpha}$ regret in all $\epsilon$-\textsc{MPMAB} environments. Then, for any Bernoulli $\frac{\epsilon}{2}$-\textsc{MPMAB} instance $\mu = (\mu_i^p)_{i \in [K], p \in [M]}$ such that $\mu_i^p \in [\frac{15}{37}, \frac{17}{37}]$ for all $i$ and $p$, we have:
\[
\mathbb{E}_\mu[R(T)] \geq \Omega \left( \sum_{i \in \mathcal{I}_c^c/20} \sum_{p \in [M]} \frac{\ln (\Delta_i^p T^\alpha / C)}{\Delta^p_i} \right) + \sum_{i \in \mathcal{I}_e/20} \sum_{\Delta_i^\min > 0} \frac{\ln (\Delta_i^\min T^\alpha / C)}{\Delta_i^\min}.
\]

Theorem 9 is nearly tight compared with the upper bound presented in Theorem 5 with two differences.
First, the upper bound is in terms of $\mathcal{I}_t$, while the lower bound is in terms of $\mathcal{I}_t/20$; we leave the possibility of exploiting data aggregation for arms in $\mathcal{I}_t \setminus \mathcal{I}_t/20$ as an open question. Second, the upper bound has an extra $O(\sum_{i \in \mathcal{I}_t} M \Delta_i \text{min})$ term, caused by the players issuing arm pulls in parallel in each round; we conjecture that it may be possible to remove this term by developing more efficient multi-player exploration strategies.

**Gap-independent lower bound.** The following theorem shows that, there exists a value of $\epsilon$ (that depends on $T$ and $|\mathcal{I}_t|$), such that any algorithm must have a minimax collective regret not much lower than the upper bound shown in Theorem 8 in the family of all $\epsilon$-MPMAB problems.

**Theorem 10.** For any $K \geq 2, M, T \in \mathbb{N}$, and $l, l^c$ in $\mathbb{N}$ such that $l \leq K - 1, l + l^c = K$, there exists some $\epsilon > 0$, such that for any algorithm $\mathcal{A}$, there exists an $\epsilon$-MPMAB problem instance, in which $|\mathcal{I}_t| \geq l$, and $\mathcal{A}$ has a collective regret at least $\Omega(M \sqrt{(l^c - 1)T} + \sqrt{M|\mathcal{I}_t|})$.

The above lower bound is nearly tight in light of the upper bound in Theorem 8 as long as $T = \Omega(KM)$, the upper and lower bounds match within a constant.

4 \hspace{1em} $\epsilon$-MPMAB with Unknown $\epsilon$

We now turn to the setting when $\epsilon$ is unknown to the learner. Unlike the $\text{ROBUSTAGG}(\epsilon)$ algorithm developed in the last section, which only has nontrivial regret guarantees for all $\epsilon$-MPMAB instances, in this section, we aim to design algorithms that have nontrivial regret guarantees for all MPMAB instances.

Recall that $\text{ROBUSTAGG}(\epsilon)$ relies on the knowledge of $\epsilon$ to construct reward confidence intervals for each arm and player; when $\epsilon$ is unknown, constructing such confidence interval becomes a big challenge. In Appendix I, we give evidence showing that it may be impossible to design confidence interval-based algorithms that significantly benefit from inter-player information sharing. This suggests that new algorithmic ideas seem necessary to obtain nontrivial results in this setting.

4.1 Gap-dependent lower bound

Recall that $\text{IND-UCB}$ achieves a gap-dependent regret bound of $O\left(\sum_{i \in [K]} \sum_{p \in [M]} : \Delta_i > 0 \frac{\ln T}{\Delta_i}\right)$ for all MPMAB problems without knowing $\epsilon$. Interestingly, we show in the following theorem that any sublinear regret algorithm for the MPMAB problem must have gap-dependent lower bound not much better than $\text{IND-UCB}$ for a large family of MPMAB problem instances, regardless of the value of $\epsilon$ and the size of $\mathcal{I}_t$ of that instance.

**Theorem 11.** Let $\mathcal{A}$ be an algorithm and $C > 0, \alpha > 0$ be constants such that $\mathcal{A}$ has $CT^{1-\alpha}$ regret in all MPMAB problem instances. Then, for any Bernoulli MPMAB instance $\mu = (\mu_i^p)_{i \in [K], p \in [M]}$ such that $\mu_i^p \in [\frac{15}{32}, \frac{17}{32}]$ for all $i \in [K], p \in [M]$,

$$E_{\mu}[R(T)] \geq \Omega \left( \sum_{i \in [K]} \sum_{p \in [M]} : \Delta_i^p > 0 \frac{\ln(T^{\alpha} \Delta_i^p / C)}{\Delta_i^p} \right).$$

4.2 Gap-independent upper bound

While we have shown gap-dependent lower bounds that nearly matches the upper bounds for $\text{IND-UCB}$ for sublinear regret MPMAB algorithms in Theorem 11, this does not rule out the possibility of achieving regret that improves upon $\text{IND-UCB}$ in small-gap instances. To see this note, that if $\Delta_i^p$ is of order $O(T^{-\alpha})$ for all $i$ in $[K]$ and $p$ in $[M]$, the above lower bound becomes vacuous. Therefore, it is still possible to get gap-independent upper bounds that improve over the $O(M \sqrt{KT})$ upper bound by $\text{IND-UCB}$.

We present $\text{ROBUSTAGG-AGNOSTIC}$ in Appendix I, an algorithm that achieves such guarantee: specifically, it achieves a gap-independent regret upper bound adaptive to $|\mathcal{I}_2|$.

**Theorem 12.** Let $\text{ROBUSTAGG-AGNOSTIC}$ run on an $\epsilon$-MPMAB problem instance with any $\epsilon \in (0, 1]$. Its expected collective regret in a horizon of $T$ rounds satisfies

$$E[R(T)] \leq \tilde{O} \left( \left( |\mathcal{I}_2| + M |\mathcal{I}_2^c| \right) \sqrt{T} + M |\mathcal{I}_t| \right).$$

Under the mild assumption that $T = \Omega(\min(K^2, M^2))$, the above regret bound becomes $\tilde{O} \left( \left( |\mathcal{I}_2| + M |\mathcal{I}_2^c| \right) \sqrt{T} \right)$. If furthermore $|\mathcal{I}_2| = K - o(\sqrt{K})$ and $M = \omega(\sqrt{K})$, the regret bound of $\text{ROBUSTAGG-AGNOSTIC}$ is of lower order than $\text{IND-UCB}$’s $O(M \sqrt{KT})$ regret guarantee. In the most favorable case when $|\mathcal{I}_2| = K - 1$, $\text{ROBUSTAGG-AGNOSTIC}$ has expected collective regret $\tilde{O} \left( (M + K) \sqrt{T} \right)$.

Such adaptivity of $\text{ROBUSTAGG-AGNOSTIC}$ to unknown similarity structure comes at a price of
higher minimax regret guarantee: when $I = \emptyset$, \textsc{RobustAgg-Agnostic} has a regret of $\tilde{O} \left( MK \sqrt{T} \right)$, a factor of $\sqrt{K}$ higher than $\tilde{O}(M \sqrt{KT})$, the worst-case regret of \textsc{Ind-UCB}. We conjecture that this may be unavoidable due to lack of knowledge of $\epsilon$, similar to results in adaptive Lipschitz bandits [Locatelli and Carpentier 2018, Krishnamurthy et al. 2019, Hadjii 2019].

5 Related Work and Comparisons

5.1 Multi-agent bandits.

We first compare existing multi-agent bandit learning problems with the $\epsilon$-MPMAB problem. We provide a more detailed review of the literature in Appendix A.

A large portion of prior studies [Kar et al. 2011, Szorényi et al. 2013, Landgren et al. 2016, Cesa-Bianchi et al. 2019, Kolla et al. 2018, Sankararaman et al. 2019, Wang et al. 2019, Dubey and Pentland 2020a, Chawla et al. 2020, Wang et al. 2020] focuses on the setting where a set of players collaboratively work on one bandit learning problem instance, i.e., the reward distributions of an arm are identical across all players. In contrast, we study multi-agent bandit learning where the reward distributions across players can be different.

Multi-agent bandit learning with heterogeneous feedback has also been covered by previous studies. In [Shahrampour et al. 2017], a group of players seek to find the arm with the largest average reward over all players; however, in each round, the players have to reach a consensus and choose the same arm. Cesa-Bianchi et al. (2013) study a network of linear contextual bandit players with heterogeneous rewards, where the players can take advantage of reward similarities hinted by a graph. They use a Laplacian-based regularization, whereas we study when and how to use information from other players based on a dissimilarity parameter. Gentile et al. (2014); Li et al. (2016) assume that the players’ reward distributions have a cluster structure; in addition, players that belong to one cluster share a common reward distribution: our paper do not assume such cluster structure. Dubey and Pentland (2020b) assume access to some side information for every player, and learns a reward predictor that takes both player’s side information models and action as input. In comparison, our work do not assume access to such side information.

Similarities in reward distributions are explored in (Shivaswamy and Joachims 2012, Zhang et al. 2019) to warm start bandit learning agents. Azar et al. (2013); Soare et al. (2014) investigate multitask learning in bandits through sequential transfer between tasks that have similar reward distributions. In contrast, we study the multi-player setting, where all players learn continually and concurrently.

There are other practical formulations of multi-player bandits with player-dependent reward distributions [Bistritz et al. 2020, Boursier et al. 2020], where the existence of collision is assumed; i.e., two players pulling the same arm in the same round receive zero reward. In comparison, collision is not modeled in this paper.

5.2 Learning using weighted data aggregation

Our design of confidence interval in Section 3.1 has resemblance to the weighted empirical risk minimization algorithm proposed for domain adaptation by Ben-David et al. (2010), but our purposes are different from theirs. Specifically, our choice of $\lambda$ minimizes the length of the confidence intervals, whereas Ben-David et al. (2010) find $\lambda$ that minimizes classification error in the target domain. Furthermore, our setting in Section 4 is more challenging: in offline domain adaptation, one may use a validation set drawn from the target domain to fine-tune the optimal weight $\lambda^*$, to adapt to unknown dissimilarity between the source and the target; however, in our setting (and online bandit learning in general), such tuning does not result in sample efficiency improvement.

The idea of assigning weights to different sources of samples has also been studied by Zhang et al. (2019) for warm starting contextual bandit learning from misaligned distributions and by Russac et al. (2019) for online learning in non-stationary environments. Zhu et al. (2020) use a weighted compound of player-based estimator and cluster-based estimator for collaborative Thompson sampling, where the weights are given by a hyper-parameter; in contrast, we adaptively compute our weighting factor based on the numbers of samples collected by the players as well as the dissimilarity parameter $\epsilon$.

6 Empirical Validation

We now validate our theoretical results with some empirical simulations using synthetic data\(^2\). Specifically, we seek to answer the following questions:

1. In practice, how does our proposed algorithm compare with algorithms that either do not take
advantage of adaptive data aggregation or do not execute aggregation in a robust fashion?

2. How does the performance of our algorithm change with different numbers of subpar arms?

We note that these questions are considered in the setting where the dissimilarity parameter $\epsilon$ is known to the algorithms.

6.1 Experimental setup

We first describe the algorithms compared in the simulations. We then discuss the procedure we used for generating synthetic data.

RobustAgg-Adapted($\epsilon$). Since standard concentration bounds are loose in practice, we performed simulations on a more practical and aggressive variant of ROBUSTAGG($\epsilon$), which we call ROBUSTAGG-Adapted($\epsilon$). Specifically, we changed the constant coefficient $8\sqrt{\frac{1}{3}}$ to $\sqrt{2}$ in the UCBs; this constant was taken from the original UCB-1 algorithm (Auer et al., 2002), which is an ingredient of the baseline Ind-UCB, and we simply kept the default value.

Baselines. We evaluate the following two algorithms as baselines: (a) Ind-UCB, described in Section 2; and (b) Naive-Agg, in which the players naively aggregate data assuming that their reward distributions are identical—in other words, Naive-Agg is equivalent to ROBUSTAGG-Adapted(0).

Instance generation. We generated problem instances using the following randomized procedure. We first set $\epsilon = 0.15$. Then, given the number of players $M$, the number of arms $K$, and the number of subpar arms $|I_\epsilon| \in \{0, 1, \ldots, K - 1\}$, we first sampled the means of the reward distributions for player 1: Let $c = K - |I_\epsilon|$. For $i \in \{1, 2, \ldots, c\}$, we sampled $\mu_i^1 \sim \mathcal{U}(0.8, 0.8 + \epsilon)$, where $\mathcal{U}(a, b)$ is the uniform distribution with support $[a, b]$. Let $d = \max_{i \in [c]} \mu_i^1$. Then, for $i \in \{c + 1, \ldots, K\}$, we sampled $\mu_i^1 \sim \mathcal{U}(d - 5\epsilon, 1)$.

We then sampled the means of the reward distributions for players $p \in \{2, \ldots, M\}$: For each $i \in [K]$, we sampled $\mu_i^p \sim \mathcal{U}([\max(0, \mu_i^1 - \frac{\epsilon}{2}), \min(\mu_i^1 + \frac{\epsilon}{2}, 1)])$.

Fact 13. The above construction gives a Bernoulli
0.15-MPMAB problem instance that has exactly \((K - c)\) subpar arms, namely, \(\mathcal{I}_c = \{i : c + 1 \leq i \leq K\}\).

### 6.2 Simulations and results

We ran two sets of simulations, and the results are shown in Figure 1 and Figure 2. More detailed results are deferred to Appendix G.2.

**Experiment 1.** We compare the cumulative collective regrets of the three algorithms in problem instances with different numbers of subpar arms. We set \(M = 20\), \(K = 10\) and \(\epsilon = 0.15\). For each \(v \in \{0, 1, 2, \ldots, 9\}\), we generated 30 Bernoulli 0.15-MPMAB problem instances, each of which has exactly \(v\) subpar arms, i.e., we generated instances with \(|\mathcal{I}_v| = v\). Figures 1a, 1b and 1c show the average regrets in a horizon of 100,000 rounds over these generated instances, in which \(|\mathcal{I}_v| = 8, 6\) and 0, respectively. In the interest of space, figures in which \(|\mathcal{I}_v|\) takes other values are deferred to Appendix G.2.

Notice that ROBUSTAGG-ADAPTED(0.15) outperforms both baseline algorithms in Figures 1a and 1b when \(|\mathcal{I}_v| = 8\) and 6. Figure 1c demonstrates that when \(|\mathcal{I}_v| = 0\), i.e., when there is no arm that is amenable to data aggregation, the performance of ROBUSTAGG-ADAPTED(0.15) is still on par with that of IND-UCB. Also, as shown in Figure 1a even when \(|\mathcal{I}_v^c| = 2\), i.e., when there are only two “competitive” (not subpar) arms, the collective regret of NAIVE-AGG can still easily be nearly linear in the number of rounds.

**Experiment 2.** We study how the collective regrets of ROBUSTAGG-ADAPTED(0.15) and IND-UCB scale with the number of players in problem instances with different numbers of subpar arms. We set \(K = 10\) and \(\epsilon = 0.15\). For each combination of \(M \in \{5, 10, 20\}\) and \(v \in \{0, 1, 2, \ldots, 9\}\), we generated 30 Bernoulli 0.15-MPMAB problem instances with \(M\) players and exactly \(v\) subpar arms, that is, for each instance, \(|\mathcal{I}_v| = v\). Figures 2a, 2b and 2c compare the average regrets after 100,000 rounds in instances with different numbers of players \(M\), in which \(|\mathcal{I}_v|\) are set to be 9, 5 and 0, respectively. Again, figures in which \(|\mathcal{I}_v|\) takes other values are deferred to Appendix G.2.

Observe that when \(|\mathcal{I}_v|\) is large, the collective regret of ROBUSTAGG-ADAPTED(0.15) is less sensitive to the number of players. In the extreme case when \(|\mathcal{I}_v| = 9\), all suboptimal arms are subpar arms, and Figure 2a shows that the collective regret of ROBUSTAGG-ADAPTED(0.15) has negligible dependence on the number of players \(M\).

### 6.3 Discussion

Back to the questions we raised earlier, our simulations show that ROBUSTAGG-ADAPTED(\(\epsilon\)), in general, outperforms the baseline algorithms IND-UCB and NAIVE-AGG. When the set of subpar arms \(\mathcal{I}_v\) is large, we showed that properly managing data aggregation can substantially improve the players’ collective performance in an \(\epsilon\)-MPMAB problem instance. When there is no subpar arm, we demonstrated the robustness of ROBUSTAGG-ADAPTED(\(\epsilon\)), that is, its performance is comparable with IND-UCB, in which the players do not share information. These empirical results validate our theoretical analyses in Section 3.

### 7 Conclusion and Future Work

In this paper, we studied multitask bandit learning from heterogeneous feedback. We formulated the \(\epsilon\)-MPMAB problem and showed that whether inter-player information sharing can boost the players’ performance depends on the dissimilarity parameter \(\epsilon\) as well as the intrinsic difficulty of each individual bandit problem that the players face. In particular, in the setting where \(\epsilon\) is known, we presented a UCB-based data aggregation algorithm which has near-optimal instance-dependent regret guarantees. We also provided upper and lower bounds in the setting where \(\epsilon\) is unknown.

There are many avenues for future work. For example, we are interested in extending our results to contextual bandits and Markov decision processes. Another direction is to study multitask bandit learning under other interaction protocols (e.g., only a subset of players take actions in each round). In the future, we would also like to evaluate our algorithms in real-world applications such as healthcare robotics (Riek, 2017).

### 8 Acknowledgments

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A Related Work and Comparisons

We review the literature on multi-player bandit problems (see also Landgren (2019, Section 1.3.2) for a survey), and we comment on how existing problem formulations/approaches compare with ours studied in this paper.

Identical reward distributions. A large portion of prior studies focuses on the setting where a group of players collaboratively work on one bandit learning problem instance, i.e., for each arm/action, the reward distribution is identical for every player.

For example, Kar et al. (2011) study a networked bandit problem, in which only one agent observes rewards, and the other agents only have access to its sampling pattern. Peer-to-peer networks are explored by Szorényi et al. (2013), in which limited communication is allowed based on an overlay network. Landgren et al. (2016) apply running consensus algorithms to study a distributed cooperative multi-armed bandit problem. Kolla et al. (2018) study collaborative stochastic bandits over different structures of social networks that connect a group of agents. Wang et al. (2019) study communication cost minimization in multi-agent multi-armed bandits. Multi-agent bandit with a gossip-style protocol that has a communication budget is investigated in (Sankararaman et al., 2019; Chawla et al., 2020). Dubey and Pentland (2020a) investigate multi-agent bandits with heavy-tailed rewards. Wang et al. (2020) present an approach with a “parsimonious exploration principle” to minimize regret and communication cost. We note that, in contrast, we study multi-player bandit learning where the reward distributions can be different across players.

Player-dependent reward distributions. Multi-agent bandit learning with heterogeneous feedback has also been covered by previous studies.

- Cesa-Bianchi et al. (2013) study a network of linear contextual bandit players with heterogeneous rewards, where the players can take advantage of reward similarities hinted by a graph. In Wu et al. (2016), Wang et al. (2017a;b), reward distributions of each player are generated based on social influence, which is modeled using preferences of the player’s neighbors in a graph. These papers use regularization-based methods that take advantage of graph structures; in contrast, we study when and how to use information from other players based on a dissimilarity parameter.

- Gentile et al. (2014); Bresler et al. (2014); Song et al. (2014); Li et al. (2016); Korda et al. (2016); Li et al. (2019), among others, assume that the players’ reward distributions have a cluster structure and players that belong to one cluster share a common reward distribution; our paper does not assume such cluster structure.

- Nguyen and Lauw (2014) investigate dynamic clustering of players with independent reward distributions and provides an empirical validation of their algorithm; Zhu et al. (2020) present an algorithm that combines dynamic clustering and Thompson sampling. In contrast, in this paper, we develop a UCB-based approach that has a fallback guarantee.

- In the work of Shahrampour et al. (2017), a group of players seek to find the arm with the largest average reward over all players; and, in each round, the players have to reach a consensus and choose the same arm.

- Dubey and Pentland (2020b) assume access to some side information for every player, and learns a reward predictor that takes both player’s side information models and action as input. In comparison, our work do not assume access to such side information.

- Further, similarities in reward distributions are explored in the work of Zhang et al. (2019), which studies a warm-start scenario, in which data are provided as history (Shivaswamy and Joachims, 2012) for an learning agent to explore faster. Azar et al. (2013); Soare et al. (2014) investigate multitask learning in bandits through sequential transfer between tasks that have similar reward distributions. In contrast, we study the multi-player setting, where all players learn continually and concurrently.

In Zhu et al. (2020), it is unclear how to tune the hyper-parameter $\beta$ apriori to ensure a sublinear fall-back regret guarantee, even if the “similarity” parameter $\gamma$ is known.
Collisions in multi-player bandits. Multi-player bandit problems with collisions (e.g., Liu and Zhao, 2010; Kalathil et al., 2014; Boursier and Perchet, 2020; Bubeck and Budzinski, 2020; Shi et al., 2020; Bubeck et al., 2020; Wang et al., 2020) are also well-studied. In such models, two players pulling the same arm in the same round collide and receive zero reward. These models have a wide range of practical applications (e.g., cognitive radio), and some assume player-dependent heterogeneous reward distributions (Bistritz et al., 2020; Boursier et al., 2020); in comparison, collision is not modeled in our paper.

Side information. Models in which learning agents observe side information have also been studied in prior works—one can consider data collected by other players in multi-player bandits as side observations (Landgren, 2019). In some models, a player observes side information for some arms that are not chosen in the current round: stochastic models with such side information are studied in (Caron et al., 2012; Buccapatnam et al., 2014; Wu et al., 2015), and adversarial models in (Mannor and Shamir, 2011; Alon et al., 2017); Similarities/closeness among arms in one bandit problem are studied in (Deshmukh et al., 2017; Xu et al., 2017; Wang et al., 2018). We note that our problem formulation is different, because in these models, auxiliary data are from arms in the same bandit problem instance instead of from other players.

Upper and lower bounds on the means of reward distributions are used as side information in (Sharma et al., 2020). Loss predictors (Wei et al., 2020) can also be considered as side information. In contrast, we do not leverage such information. Further, side information can also refer to “context” in contextual bandits (Slivkins, 2020). In some models, a player observes side information for some arms that are not chosen in the current round: other multi-player bandit learning topics. Many other multi-player bandit learning topics have also been explored. For example, Awerbuch and Kleinberg (2005); Vial et al. (2020) study multi-player models in which some of the players are malicious. Christakopoulou and Banerjee (2018) study collaborative bandits with exploration is investigated in (Feraud et al., 2019). We note that our problem formulation is different, because in these models, auxiliary data are from arms in the same bandit problem instance instead of from other players.

Other multi-player bandit learning topics. Other multi-player bandit learning topics have also been explored. For example, Awerbuch and Kleinberg (2005); Vial et al. (2020) study multi-player models in which some of the players are malicious. Christakopoulou and Banerjee (2018) study collaborative bandits with applications such as top-K recommendations. Nonstochastic multi-armed bandit models with communicating agents are studied in (Bar-On and Mansour, 2019; Cesa-Bianchi et al., 2019). Privacy protection in decentralized exploration is investigated in (Feraud et al., 2019). We note that, in this paper, our goal does not align closely with these topics.

B Proof of Claim 3

We first restate Example 2 and Claim 3.

Example 2. For a fixed $\epsilon \in (0, \frac{1}{4})$ and $\delta \leq \epsilon/4$, consider the following Bernoulli MPMAB problem instance: for each $p \in [M]$, $\mu^p_i = \frac{1}{2} + \delta$, $\mu^p_\perp = \frac{1}{2}$. This is a 0-PMAB instance, hence an $\epsilon$-PMAB problem instance. Also, note that $\epsilon$ is at least four times larger than the gaps $\Delta^p_\perp = \delta$.

Claim 3. For the above example, any sublinear regret algorithm for the $\epsilon$-PMAB problem must have $\Omega(\frac{M \ln T}{\delta})$ regret on this instance, matching the IND-UCB regret upper bound.

Proof of Claim 3. Suppose $A$ is a sublinear-regret algorithm for the $\epsilon$-PMAB problem; i.e., there exist $C > 0$ and $\alpha > 0$ such that $A$ has $CT^{1-\alpha}$ regret in all $\epsilon$-PMAB instances.

Recall that we consider the Bernoulli $\epsilon$-PMAB instance $\mu = (\mu_i^p)_{i \in [2], p \in [M]}$ such that $\mu^p_i = \frac{1}{2} + \delta$ and $\mu^p_\perp = \frac{1}{2}$ for all $p$. As $\epsilon \in (0, \frac{1}{4})$ and $\delta \leq \frac{\epsilon}{4}$, it can be directly verified that all $\mu^p_i$s are in $[\frac{5}{8}, \frac{7}{8}]$. In addition, since for all $p$, $\Delta^p_\perp = \delta \leq \frac{\epsilon}{4} = 5 \cdot \frac{\epsilon}{20}$, we have $T_{\epsilon/20} = \emptyset$, i.e., $T_{\epsilon/20}^C = \{1, 2\}$.

From Theorem 9, we conclude that for this MPMAB instance $\mu$, $A$ has regret lower bounded as follows:

$$\mathbb{E}_\mu [R(T)] \geq \Omega \left( \frac{M \ln (T^\alpha \Delta^p_\perp/C)}{\Delta^p_\perp} \right) = \Omega \left( \frac{M \ln (T^\alpha /\delta)}{\delta} \right),$$

for sufficiently large $T$. \hfill \Box

C Basic properties of $I_\epsilon$ for $\epsilon$-PMAB instances

In Section 3 of the paper, we presented the following two facts about properties of $I_\epsilon$ for $\epsilon$-PMAB problem instances:
We have shown that any player \( I \) here, we will present and prove a more complete collection of facts about the properties of \( I \). Before that, we first prove the following fact.

Fact 14. For an \( \epsilon \)-MPMAB problem instance, for any \( i \in [K] \), and \( p, q \in [M] \), \( |\Delta_i^p - \Delta_i^q| \leq 2\epsilon \).

Proof. Fix any player \( p \in [M] \), let \( j \in [K] \) be an optimal arm for \( p \) such that \( \mu_j^p = \mu_i^p \). We first show that, for any player \( q \in [M] \), \( |\mu_i^q - \mu_i^p| \leq \epsilon \).

\[ \mu_i^q \geq \mu_i^p - \epsilon \] is trivially true because \( \mu_j^p \geq \mu_i^p - \epsilon \) by Definition 1 and \( \mu_j^q \geq \mu_i^q \) by the definition of \( \mu_i^q \);

\[ \mu_i^q \leq \mu_i^p + \epsilon \] is true because if there exists an arm \( k \in [K] \) such that \( \mu_k^i > \mu_j^p + \epsilon \), then by Definition 1 we must have \( \mu_k^i \geq \mu_k^i - \epsilon > \mu_j^p \) which contradicts with the premise that \( j \) is an optimal arm for player \( p \).

We have shown that \( |\mu_i^q - \mu_i^p| \leq \epsilon \). Since \( |\mu_i^q - \mu_i^p| \leq \epsilon \) by Definition 1, it follows from the triangle inequality that \( |\Delta_i^p - \Delta_i^q| \leq 2\epsilon \).

We now present a set of basic properties of \( I \).

Fact 15 (Basic properties of \( I \)). Let \( \Delta_i^\max = \max_{p \in [M]} \Delta_i^p \). For an \( \epsilon \)-MPMAB problem instance, for each arm \( i \in I \),

(a) \( \Delta_i^p > 3\epsilon \) for all players \( p \in [M] \); in other words, \( \Delta_i^\min > 3\epsilon \);

(b) arm \( i \) is suboptimal for all players \( p \in [M] \), i.e., for any player \( p \in [M] \), \( \mu_i^p < \mu_i^\star \);

(c) \( \frac{\Delta_i^p}{2\epsilon} < 2 \) for any pair of players \( p, q \in [M] \); consequently, \( \frac{\Delta_i^\max}{2\epsilon} < 2 \);

(d) \( \frac{1}{\Delta_i^\min} \leq \frac{2}{M} \sum_{p \in [M]} \frac{1}{\Delta_i^p} \);

(e) \( |I| \leq K - 1 \).

Proof. We prove each item one by one.

(a) For each arm \( i \in I \), by definition, there exists \( p \in [M] \), \( \Delta_i^p > 5\epsilon \). It follows from Fact 14 that for any \( q \in [M] \), \( \Delta_i^q \geq \Delta_i^p - 2\epsilon > 3\epsilon \). \( \Delta_i^\min > 3\epsilon \) then follows straightforwardly.

(b) For each arm \( i \in I \), it follows from item (a) that for any \( p \in [M] \), \( \Delta_i^p > 3\epsilon \geq 0 \). Therefore, \( i \) is suboptimal for all player \( p \in [M] \).

(c) By Fact 14, for any \( i \in I \subseteq [K] \) and any \( p, q \in [M] \), \( \Delta_i^p \leq \Delta_i^q + 2\epsilon \), which implies \( \frac{\Delta_i^p}{2\epsilon} \leq 1 + \frac{2\epsilon}{2\epsilon} < 2 \). Since by item (a) \( \Delta_i^q > 3\epsilon \), it follows that \( \frac{\Delta_i^q}{2\epsilon} \leq 1 + \frac{2\epsilon}{2\epsilon} < 2 \) then follows straightforwardly.

(d) For each arm \( i \in I \), it follows from item (c) that for any \( p \in [M] \), \( \Delta_i^p \in [\Delta_i^\min, 2\Delta_i^\min] \). Therefore, we have \( \frac{1}{\Delta_i^\max} \in [\frac{1}{2\Delta_i^\min}, \frac{1}{\Delta_i^\min}] \), as \( \Delta_i^\max > 0 \) for all \( p \). It then follows that \( \frac{2}{M} \sum_{p \in [M]} \frac{1}{\Delta_i^p} \geq \frac{2}{M} \sum_{p \in [M]} \frac{1}{2\Delta_i^\min} = \frac{1}{\Delta_i^\min} \).

(e) Pick an arm \( i \) that is optimal with respect to player 1; \( i \) cannot be in \( I \), because of item (b) Therefore, \( I \subseteq [K] \setminus \{i\} \), which implies that it has size at most \( K - 1 \).
D Proof of Upper Bounds in Section 3

D.1 Proof Overview

In Appendix D.2 and D.3, we focus on showing that in a “clean” event $E$ (defined in D.3), the upper confidence bound $\text{UCB}^p_i(t) = \kappa(t, \lambda) + F(n_i^p, m_i^p, \lambda, \epsilon)$ (line 10 of Algorithm 1) holds for every $t \in [T], i \in [K], p \in [M]$ and $\lambda \in [0,1]$; and the “clean” event $E$ occurs with $1 - 4MK/T^4$ probability.

Then, in Appendix D.4 we provide a proof of the gap-dependent upper bound in Theorem 5. In Appendix D.5, we provide a proof of the gap-independent upper bound in Theorem 8.

D.2 Event $Q_i(t)$

Recall that $n_i^p(t-1)$ is the number of pulls of arm $i$ by player $p$ after the first $(t-1)$ rounds. Let $m_i^p(t-1) = \sum_{q \in [M] : q \neq p} n_i^q(t-1)$.

We now define the following event.

Definition 16. Let

$$Q_i(t) = \left\{ \forall p, |\zeta_i^p(t) - \mu_i^p| \leq 8 \sqrt{\frac{3 \ln T}{n_i^p(t-1)}}, \left| n_i^p(t) - \sum_{q \neq p} n_i^q(t-1) \right| \leq 4 \sqrt{\frac{14 \ln T}{m_i^p(t-1)}} \right\},$$

where

$$\zeta_i^p(t) = \sum_{s=1}^{t-1} \mathbb{1}\{i_s^q = i\} r_i^q,$$

and

$$n_i^p(t) = \sum_{s=1}^{t-1} \sum_{q=1}^{M} \mathbb{1}\{q \neq p, i_s^q = i\} r_i^q.$$

Lemma 17.

$$\Pr(Q_i(t)) \geq 1 - 4MT^{-5}.$$

Proof. For any fixed player $p$, we discuss the two inequalities separately. Lemma 17 then follows by a union bound over the two inequalities and over all $p \in [M]$.

We first discuss the concentration of $\zeta_i^p(t)$. We define a filtration $\{\mathcal{B}_t\}_{t=1}^T$, where

$$\mathcal{B}_t = \sigma(\{i_s^{p'}, r_s^{p'} : s \in [t], p' \in [M]\} \cup \{i_{t+1}^{p'} : p' \in [M]\})$$

is the $\sigma$-algebra generated by the historical interactions up to round $t$ and the arm selection of all players at round $t+1$.

Let random variable $X_t = \mathbb{1}\{i_t^p = i\} (\nu_i^p - \mu_i^p)$. We have $\mathbb{E}[X_t | \mathcal{B}_{t-1}] = 0$; in addition, $\mathbb{V}[X_t | \mathcal{B}_{t-1}] = \mathbb{E}[(X_t - \mathbb{E}[X_t | \mathcal{B}_{t-1}])^2 | \mathcal{B}_{t-1}] \leq \mathbb{E}[(\mathbb{1}\{i_t^p = i\} r_i^p)^2 | \mathcal{B}_{t-1}] \leq \mathbb{1}\{i_t^p = i\}$ and $|X_t| \leq 1$.

Applying Freedman’s inequality (Bartlett et al. 2008, Lemma 2) with $\sigma = \sqrt{\sum_{s=1}^{t-1} \mathbb{V}[X_s | \mathcal{B}_{s-1}]}$ and $b = 1$, and using $\sigma \leq \sqrt{\sum_{s=1}^{t-1} \mathbb{1}\{i_s^p = i\} \cdot \ln(T^5 \log_2 T) + 2 \ln(T^5 \log_2 T)}$.

We consider two cases:

4Recall that $\tau = \max\{z, 1\}$. 
1. If \( n^p_t(t-1) = \sum_{s=1}^{t-1} \mathbb{1}(i^p_s = i) = 0 \), we have \( n^p_t(t-1) = 1 \) and \( \zeta^p_t(t) = 0 \). In this case, we trivially have
\[ |\zeta^p_t(t) - \mu^p_i| \leq 1 \leq \sqrt{\frac{3 \ln T}{n^p_t(t-1)}}. \]

2. Otherwise, \( n^p_t(t-1) \geq 1 \). In this case, we have \( \frac{n^p_t(t-1)}{n^p_t(t-1)} = n^p_t(t-1) \). Divide both sides of Eq. [1] by \( n^p_t(t-1) \), and use the fact that \( \log T \leq T \), we have
\[ \left| \frac{\sum_{s=1}^{t-1} \mathbb{1}(i^p_s = i) r^p_s}{n^p_t(t-1)} - \mu^p_i \right| \leq 4 \sqrt{\frac{6 \ln T}{n^p_t(t-1)}} + \frac{12 \ln T}{n^p_t(t-1)}. \]

If \( \frac{12 \ln T}{n^p_t(t-1)} \geq 1 \), \( \left| \frac{\sum_{s=1}^{t-1} \mathbb{1}(i^p_s = i) r^p_s}{n^p_t(t-1)} - \mu^p_i \right| \leq 8 \sqrt{\frac{3 \ln T}{n^p_t(t-1)}} \) is trivially true. Otherwise, \( \frac{12 \ln T}{n^p_t(t-1)} \leq 2 \sqrt{\frac{3 \ln T}{n^p_t(t-1)}} \), which implies that
\[ \left| \frac{\sum_{s=1}^{t-1} \mathbb{1}(i^p_s = i) r^p_s}{n^p_t(t-1)} - \mu^p_i \right| \leq (4 \sqrt{6} + 2 \sqrt{3}) \sqrt{\frac{\ln T}{n^p_t(t-1)}} \leq 8 \sqrt{\frac{3 \ln T}{n^p_t(t-1)}}. \]

In summary, in both cases, with probability at least \( 1 - 2T^{-5} \), we have
\[ |\zeta^p_t(t-1) - \mu^p_i| \leq 8 \sqrt{\frac{3 \ln T}{n^p_t(t-1)}}. \]

A similar application of Freedman’s inequality also shows the concentration of \( \eta^p_t(t) \). Similarly, we define a filtration \( \{\mathcal{G}_{t,q}\}_{t \in [T], q \in [M]} \), where
\[ \mathcal{G}_{t,q} = \sigma\left( \left\{ r^p_s, t^q_s : s \in [t], p \in [M] \right\} \cup \left\{ t^q_{i+1} : p \in [M], p' \leq q \right\} \right) \]
is the \( \sigma \)-algebra generated by the historical interactions up to round \( t \) and the arm selection of players \( 1, 2, \ldots, q \) in round \( t+1 \). We have
\[ \mathcal{G}_{1,1} \subset \mathcal{G}_{1,2} \subset \ldots \subset \mathcal{G}_{1,M} \subset \mathcal{G}_{2,1} \subset \ldots \subset \mathcal{G}_{2,M} \subset \ldots \subset \mathcal{G}_{T,M}. \]

By convention, let \( \mathcal{G}_{t,0} = \mathcal{G}_{t-1,M} \).

Now, let random variable \( Y_{t,q} = \mathbb{1}(q \neq p, i^q_t = i) (r^q_t - \mu^q_i) \). We have \( \mathbb{E} \left[ Y_{t,q} \mid \mathcal{G}_{t-1,q-1} \right] = 0 \); in addition, \( \mathbb{E} \left[ Y_{t,q} \mid \mathcal{G}_{t-1,q-1} \right] \leq 1 \), and \( Y_{t,q} \leq 1 \).

Similarly, applying Freedman’s inequality [Bartlett et al., 2008, Lemma 2] with \( \sigma = \sqrt{\sum_{s=1}^{t-1} \sum_{q=1}^{M} \mathbb{E} \left[ Y_{s,q} \right]} \mathbb{E} \left[ Y_{s,q} \mid \mathcal{G}_{s-1,q-1} \right] \) and \( b = 1 \), and using \( \sigma \leq \sqrt{\sum_{s=1}^{t-1} \sum_{q=1}^{M} \mathbb{1}(q \neq p, i^q_s = i)} \cdot \ln(T^5 \log_2(TM)) + 2 \ln(T^5 \log_2(TM)). \) (2)

Again, we consider two cases. If \( m^q_t(t-1) = 0 \), then we have \( \eta^q_t(t-1) = 0 \) and
\[ \left| \eta^q_t(t-1) - \sum_{q \neq p} \frac{n^q_t(t-1)}{m^q_t(t-1)} \mu^q_i \right| = 0 \leq 4 \sqrt{\frac{14 \ln T}{m^q_t(t-1)}}. \]

Otherwise, we have \( \frac{n^q_t(t-1)}{m^q_t(t-1)} = m^q_t(t-1) \). Divide both sides of Eq. [2] by \( m^q_t(t-1) \), and use the fact that \( \log_2(TM) \leq T^2 \), we have
\[ \left| \frac{\sum_{s=1}^{t-1} \sum_{q=1}^{M} \mathbb{1}(q \neq p, i^q_s = i) r^q_s}{m^q_t(t-1)} - \sum_{q \neq p} \frac{n^q_t(t-1)}{m^q_t(t-1)} \mu^q_i \right| \leq 4 \sqrt{\frac{7 \ln T}{m^q_t(t-1)}} + \frac{14 \ln T}{m^q_t(t-1)}. \]
Furthermore, from Definition 1, we have

$$\sum_{i=1}^{t} \sum_{q=1}^{M} \mathbf{1}(q \neq p, i^2 = i) r^2 - \sum_{q \neq p} \frac{n_q^i(t-1) \mu_q^i}{m_q^i(t-1)} \leq 4 \sqrt{\frac{14 \ln T}{m_q^i(t-1)}}$$

is trivially true. Otherwise, \( \frac{14 \ln T}{m_q^i(t-1)} \leq \) \( \sqrt{\frac{14 \ln T}{m_q^i(t-1)}} \), which implies that

$$\left| \sum_{i=1}^{t} \sum_{q=1}^{M} \mathbf{1}(q \neq p, i^2 = i) r^2 - \sum_{q \neq p} \frac{n_q^i(t-1) \mu_q^i}{m_q^i(t-1)} \right| \leq 4 \sqrt{\frac{14 \ln T}{m_q^i(t-1)}}.$$

In summary, in both cases, with probability at least 1 \(- 2T^{-5} \), we have

$$n_i^p(t-1) - \sum_{q \neq p} \frac{n_q^i(t-1) \mu_q^i}{m_q^i(t-1)} \leq 4 \sqrt{\frac{14 \ln T}{m_q^i(t-1)}}.$$

The lemma follows by taking a union bound over these two inequalities for each fixed \( p \), and over all \( p \in [M] \). \( \square \)

### D.3 Event \( \mathcal{E} \)

Let \( \mathcal{E} = \cap_{i=1}^{K} \cap_{t=1}^{T} \mathcal{Q}_i(t) \). We present the following corollary and lemma regarding event \( \mathcal{E} \).

**Corollary 18.** It follows from Lemma 17 that \( \Pr[\mathcal{E}] \geq 1 - \frac{2MK}{T} \).

**Lemma 19.** If \( \mathcal{E} \) occurs, we have that for every \( t \in [T], i \in [K], p \in [M] \), for all \( \lambda \in [0, 1] \),

$$|\kappa_i^p(t, \lambda) - \mu_i^p| \leq 8 \sqrt{13 \ln T \left( \frac{\lambda^2}{n_i^p(t-1)} + \frac{(1-\lambda)^2}{m_i^p(t-1)} \right) + (1-\lambda)\epsilon},$$

where \( \kappa_i^p(t, \lambda) = \lambda \mu_i^p(t) + (1-\lambda)\eta_i^p(t) \).

**Proof.** If \( \mathcal{E} \) occurs, for every \( t \in [T] \) and \( i \in [K] \), by the definition of event \( \mathcal{Q}_i(t) \), we have

$$|\zeta_i^p(t) - \mu_i^p| < 8 \sqrt{\frac{3 \ln T}{n_i^p(t-1)}}, \text{ and } |\eta_i^p(t) - \sum_{q \neq p} \frac{n_q^i(t-1) \mu_q^i}{m_q^i(t-1)}| \leq 4 \sqrt{\frac{14 \ln T}{m_q^i(t-1)}}.$$

As \( \kappa_i^p(t, \lambda) = \lambda \mu_i^p(t) + (1-\lambda)\eta_i^p(t) \), we have:

$$\left| \kappa_i^p(t, \lambda) - \left[ \lambda \mu_i^p + (1-\lambda) \sum_{q \neq p} \frac{n_q^i(t-1) \mu_q^i}{m_q^i(t-1)} \right] \right| \leq 8\lambda \sqrt{\frac{3 \ln T}{n_i^p(t-1)}} + 4(1-\lambda) \sqrt{\frac{14 \ln T}{m_q^i(t-1)}},$$

$$\leq 8 \sqrt{13 \ln T \left( \frac{\lambda^2}{n_i^p(t-1)} + \frac{(1-\lambda)^2}{m_i^p(t-1)} \right)}, \quad (3)$$

where the second inequality uses the elementary facts that \( \sqrt{A} + \sqrt{B} \leq \sqrt{2(A+B)} \).

Furthermore, from Definition 1 we have

$$\left| \sum_{q \neq p} \frac{n_q^i(t-1) \mu_q^i}{m_q^i(t-1)} - \mu_i^p \right| \leq \sum_{q \neq p} \frac{n_q^i(t-1) \mu_q^i}{m_q^i(t-1)} \left| \mu_q^i - \mu_i^p \right| \leq \epsilon.$$

This shows that

$$\left| \mu_i^p - (\lambda \mu_i^p + (1-\lambda) \sum_{q \neq p} \frac{n_q^i(t-1) \mu_q^i}{m_q^i(t-1)}) \right| \leq (1-\lambda)\epsilon.$$
Combining the above inequality with Eq. (4), we get

$$|k_i^p(t, \lambda) - \mu_i^p| \leq 8 \sqrt{13 \ln T \left( \frac{\lambda^2}{n_i^p(t - 1)} + \frac{(1 - \lambda)^2}{m_i^p(t - 1)} \right)} + (1 - \lambda)\epsilon.$$  

This completes the proof. \(\square\)

### D.4 Proof of Theorem \[\text{5}\]

We first restate Theorem \[\text{5}\].

**Theorem 5.** Let \(\text{RobustAgg}(\epsilon)\) run on an \(\epsilon\)-MPMAB problem instance for \(T\) rounds. Then, its expected collective regret satisfies

$$\mathbb{E}[R(T)] \leq O\left( \sum_{i \in I_c} \left( \frac{\ln T}{\Delta_i^\text{min}} + M \Delta_i^\text{min} \right) + \sum_{i \in I_c} \sum_{p \in [M] \setminus \Delta_i^p > 0} \ln T \right).$$

Recall that the expected collective regret is defined as \(\mathbb{E}[R(T)] = \sum_{i \in [K]} \sum_{p \in [M]} \Delta_i^p \cdot \mathbb{E}[n_i^p(T)]\). Before we prove Theorem \[\text{5}\], we first present the following two lemmas, which provides an upper bound for (1) the total number of arm pulls for arm \(i\), for \(i \in I_c\) and (2) the individual number of arm pulls for arm \(i\) and player \(p\), for \(i \in I_c\), conditioned on \(E\) happening.

**Lemma 20.** Denote \(n_i(T) = \sum_{p \in [M]} n_i^p(T)\) as the total number of pulls of arm \(i\) by all the players after \(T\) rounds. Let \(\text{RobustAgg}(\epsilon)\) run on an \(\epsilon\)-MPMAB problem instance for \(T\) rounds. Then, for each \(i \in I_c\), we have

$$\mathbb{E}[n_i(T)|E] \leq O\left( \frac{\ln T}{(\Delta_i^\text{min})^2} + M \right).$$

**Lemma 21.** Let \(\text{RobustAgg}(\epsilon)\) run on an \(\epsilon\)-MPMAB problem instance for \(T\) rounds. Then, for each \(i \in I_c\) and player \(p \in [M] \) such that \(\Delta_i^p > 0\), we have

$$\mathbb{E}[n_i^p(T)|E] \leq O\left( \frac{\ln T}{(\Delta_i^p)^2} \right).$$

**Proof of Lemma 20.** We first note that it follows from item [b] of Fact 15 that every arm \(i \in I_c\) is suboptimal for all players \(p \in [M]\).

We have

$$n_i(T) = \sum_{t=1}^{T} \sum_{p=1}^{M} \mathbbm{1}\{i^p_t = i\}$$

$$\leq M + \tau + \sum_{t=1}^{T} \sum_{p=1}^{M} \mathbbm{1}\{i^p_t = i, n_i(t - 1) > \tau\}. \quad (4)$$

Here, \(\tau \geq 1\) is an arbitrary integer. The term \(M\) is due to parallel arm pulls in the \(\epsilon\)-MPMAB problem: Let \(s\) be the first round such that after round \(s\), the total number of pulls \(n_i(s) > \tau\). This implies that \(n_i(s - 1) \leq \tau\). Then in round \(s\), there can be up to \(M\) pulls of arm \(i\) by all the players, which means that in round \((s + 1)\) when the third term in Eq. (4) can first start counting, there could have been up to \(\tau + M\) pulls of the arm \(i\).

It then follows that

$$n_i(T) \leq M + \tau + \sum_{t=1}^{T} \sum_{p=1}^{M} \mathbbm{1}\{\text{UCB}_i^p(t) \leq \text{UCB}_i^p(t), n_i(t - 1) > \tau\}. \quad (5)$$

Recall that \(\Delta_i^\text{min} = \min_p \Delta_i^p\), and for each \(i \in I_c\), we have \(\Delta_i^p \geq \Delta_i^\text{min} > 3\epsilon\) by item [a] of Fact 15.
With foresight, we choose $\tau = \lceil \frac{3328 \ln T}{(\Delta_{\min}^m - 2\epsilon)^2} \rceil$. Conditional on $\mathcal{E}$, we show that, for any arm $i \in \mathcal{I}$, the event \( \{ \text{UCB}^p_i(t) \leq \text{UCB}^p_i(t), n_i(t-1) > \tau \} \) never happens. It suffices to show that if $n_i(t-1) > \tau$,

\[
\text{UCB}^p_i(t) \geq \mu^*_i, 
\]

and

\[
\text{UCB}^p_i(t) < \mu^*_i 
\]

happen simultaneously.

Eq. (6) follows straightforwardly from the definition of $\mathcal{E}$ along with Lemma 19; for Eq. (7), we have the following upper bound on UCB$^p_i(t)$:

\[
\text{UCB}^p_i(t) = \kappa^p_i(t, \lambda^*) + F(n^p_i, m^p_i, \lambda^*, \epsilon) \\
\leq \mu^*_i + 2F(n^p_i, m^p_i, \lambda^*, \epsilon) \\
= \mu^*_i + 2\left[ \min_{\lambda \in [0, 1]} 8 \sqrt{13 \ln T \frac{\lambda^2}{n^p_i(t-1)}} + \frac{(1 - \lambda)^2}{m^p_i(t-1)} + (1 - \lambda) \epsilon \right] \\
\leq \mu^*_i + 2\left[ 8 \sqrt{13 \ln T \frac{\lambda^2}{n^p_i(t-1) + m^p_i(t-1)}} + \epsilon \right] \\
\leq \mu^*_i + 2\left[ 8 \sqrt{13 \ln T \frac{\lambda^2}{n^p_i(t-1)}} + \epsilon \right] \\
\leq \mu^*_i + 2\left[ 8 \sqrt{\frac{13 \ln T (\Delta^p - 2\epsilon)^2}{3328 \ln T}} + \epsilon \right] = \mu^*_i + \Delta^p_i = \mu^*_i,
\]

where the first inequality is from the definition of $\mathcal{E}$ and Lemma 19; the second inequality is from choosing $\lambda = n^p_i(t-1) = m^p_i(t-1)$; the third inequality is from the simple facts that $n^p_i(t-1) \leq n^p(t-1)$, $m^p_i(t-1) \leq m^p_i(t-1)$, and $n_i(t-1) = n^p_i(t-1) + m^p_i(t-1)$; the last inequality is from the premise that $n_i(t-1) > \tau \geq \frac{3328 \ln T}{(\Delta_{\min}^m - 2\epsilon)^2} \geq \frac{3328 \ln T}{(\Delta_{\min}^m - 2\epsilon)^2}$.

Continuing Eq. (5), it then follows that, for each $i \in \mathcal{I}$,

\[
\mathbb{E}[n_i(T)|\mathcal{E}] \leq \frac{3328 \ln T}{(\Delta_{\min}^m - 2\epsilon)^2} + M \leq \frac{3328 \ln T}{(\Delta_{\min}^m - 2\epsilon)^2} + (M + 1). 
\]

Now, by item (a) of Fact 15, for each $i \in \mathcal{I}$, $\Delta_{\min}^m > 3\epsilon$. We then have $\frac{\Delta_{\min}^m}{\Delta_{\min}^m - 2\epsilon} = \frac{\Delta_{\min}^m - 2\epsilon + 2\epsilon}{\Delta_{\min}^m - 2\epsilon} = 1 + \frac{2\epsilon}{\Delta_{\min}^m - 2\epsilon} < 3$.

It follows that

\[
\frac{3328 \ln T}{(\Delta_{\min}^m - 2\epsilon)^2} = \frac{3328 \ln T}{(\Delta_{\min}^m)^2} \cdot \left( \frac{\Delta_{\min}^m}{\Delta_{\min}^m - 2\epsilon} \right)^2 \leq \frac{29952 \ln T}{(\Delta_{\min}^m)^2}. 
\]

Therefore, continuing Eq. (8), for each $i \in \mathcal{I}$, we have

\[
\mathbb{E}[n_i(T)|\mathcal{E}] < \frac{29952 \ln T}{(\Delta_{\min}^m)^2} + (M + 1) \leq \frac{29952 \ln T}{(\Delta_{\min}^m)^2} + 2M.
\]

where the second inequality follows from the fact that $M \geq 1$.

It then follows that

\[
\mathbb{E}[n_i(T)|\mathcal{E}] \leq O \left( \frac{\ln T}{(\Delta_{\min}^m)^2} + M \right).
\]

This completes the proof of Lemma 20. \qed
Proof of Lemma 21. Let’s now turn our attention to arms in $\mathcal{I}^C = \{K\} \setminus \mathcal{I}_e$. For each arm $i \in \mathcal{I}^C$ and for each player $p \in [M]$ such that $\mu_i^p < \mu_i^e$, we seek to bound the expected number of pulls of arm $i$ by $p$ in $T$ rounds, under the assumption that the event $\mathcal{E}$ occurs. Since the optimal arm(s) may be different for different players, we treat each player separately.

Fix a player $p \in [M]$ and a suboptimal arm $i \in \mathcal{I}^C$ such that $\Delta_i^p > 0$. Recall that $n_i^p(t-1)$ is the number of pulls of arm $i$ by player $p$ after $(t-1)$ rounds. We have

$$n_i^p(T) = \sum_{t=1}^{T} \mathbf{1}\{i_t^p = i\}$$

$$\leq \tau + \sum_{t=\tau+1}^{T} \mathbf{1}\{i_t^p = i, n_i^p(t-1) > \tau\},$$

where $\tau \geq 1$ is an arbitrary integer. It then follows that

$$n_i^p(T) \leq \tau + \sum_{t=\tau+1}^{T} \mathbf{1}\{\text{UCB}_i^p(t) \leq \text{UCB}_i^p(t), n_i^p(t-1) > \tau\}.$$  \hspace{1cm} (9)

With foresight, let $\tau = \lceil \frac{3328 \ln T}{\Delta_i^p} \rceil$. Conditional on $\mathcal{E}$, we show that, for any $i \in \mathcal{I}^C$ such that $\Delta_i^p > 0$, the event $\{\text{UCB}_i^p(t) \leq \text{UCB}_i^p(t), n_i^p(t-1) > \tau\}$ never happens. It suffices to show that if $n_i^p(t-1) > \tau$,

$$\text{UCB}_i^p(t) \geq \mu_i^*,$$

and

$$\text{UCB}_i^p(t) < \mu_i^*$$

happen simultaneously.

Eq. (10) follows straightforwardly from the definition of $\mathcal{E}$ along with Lemma 19. For Eq. (11), we have the following upper bound on $\text{UCB}_i^p(t)$:

$$\text{UCB}_i^p(t) = \kappa_i^p(t, \lambda^*) + F(n_i^p, \bar{m}_i^p, \lambda^*, \epsilon)$$

$$\leq \mu_i^p + 2F(n_i^p, \bar{m}_i^p, \lambda^*, \epsilon)$$

$$= \mu_i^p + 2 \left[ \min_{\lambda \in [0,1]} 8 \sqrt{13 \ln T \left[ n_i^p(t-1) + \frac{\lambda^2}{m_i^p(t-1)} \right] + (1-\lambda)^2 \epsilon} \right]$$

$$\leq \mu_i^p + 2 \left[ 8 \sqrt{13 \ln T n_i^p(t-1)} \right]$$

$$\leq \mu_i^p + 2 \left[ 8 \sqrt{13 \ln T n_i^p(t-1)} \right]$$

$$< \mu_i^p + 2 \left[ 8 \sqrt{13 \ln T (\Delta_i^p)} \right] = \mu_i^p + \Delta_i^p = \mu_i^*,$$

where the first inequality is from the definition of event $\mathcal{E}$ and Lemma 19; the second inequality is from choosing $\lambda = 1$; the third inequality uses the basic fact that $n_i^p(t-1) \leq \bar{m}_i^p(t-1)$; the fourth inequality is by our premise that $n_i^p(t-1) > \tau \geq \frac{3328 \ln T}{\Delta_i^p}$. It follows that conditional on $\mathcal{E}$, the second term in Eq. (9) is always zero, i.e., player $p$ would not pull arm $i$ again. Therefore, for any $i \in \mathcal{I}^C$ such that $\Delta_i^p > 0$, we have

$$\mathbb{E}[n_i^p(T)|\mathcal{E}] \leq \left[ \frac{3328 \ln T}{(\Delta_i^p)^2} \right] \leq \frac{3328 \ln T}{(\Delta_i^p)^2} + 1 \leq \frac{3328 \ln T}{(\Delta_i^p)^2} \cdot 2 = \frac{6656 \ln T}{(\Delta_i^p)^2}. \hspace{1cm} (12)$$
It then follows that

\[ \mathbb{E}[n_p^i(T)|\mathcal{E}] \leq O \left( \frac{\ln T}{(\Delta_i^p)^2} \right). \]

This completes the proof of Lemma 21.

\[ \square \]

**Proof of Theorem 5.** We now prove Theorem 5.

Proof. We have

\begin{align*}
\mathbb{E}[\mathcal{R}(T)] & \leq \mathbb{E}[\mathcal{R}(T)|\mathcal{E}] + \mathbb{E}[\mathcal{R}(T)|\mathcal{E}] \Pr[\mathcal{E}] \\
& \leq \mathbb{E}[\mathcal{R}(T)|\mathcal{E}] + (TM) \frac{4MK}{T^4} \\
& \leq \mathbb{E}[\mathcal{R}(T)|\mathcal{E}] + O(1)
\end{align*}

(13)

where the second inequality uses the fact that \( \mathbb{E}[\mathcal{R}(T)|\mathcal{E}] \leq TM \), as the instantaneous regret for each player in each round is bounded by 1; and the last inequality follows under the premise that \( T > \max(M,K) \).

Let \( \Delta_i^{\text{max}} = \max_p \Delta_i^p \). We have

\[ \mathbb{E}[\mathcal{R}(T)|\mathcal{E}] = \sum_{i \in [K]} \sum_{p \in [M]} \mathbb{E}[n_p^i(T)|\mathcal{E}] \cdot \Delta_i^p \]

\[ \leq \sum_{i \in \mathcal{I}_e} \mathbb{E}[n_i^i(T)|\mathcal{E}] \cdot \Delta_i^{\text{max}} + \sum_{i \in \mathcal{I}_c^C} \sum_{p \in [M]: \Delta_i^p > 0} \mathbb{E}[n_p^i(T)|\mathcal{E}] \cdot \Delta_i^p, \]

(14)

where the inequality holds because the instantaneous regret for any arm \( i \) and any player \( p \) is bounded by \( \Delta_i^{\text{max}} \).

Now, it follows from Lemma 20 that there exists some constant \( C_1 > 0 \) such that for each \( i \in \mathcal{I}_e \),

\[ \mathbb{E}[n_i^i(T)|\mathcal{E}] \leq C_1 \left( \frac{\ln T}{(\Delta_i^{\text{min}})^2} + M \right), \]

and it follows from Lemma 21 that there exists some constant \( C_2 > 0 \) such that for each \( i \in \mathcal{I}_c^C \) and \( p \in [M] \) with \( \Delta_i^p > 0 \),

\[ \mathbb{E}[n_p^i(T)|\mathcal{E}] \leq C_2 \left( \frac{\ln T}{(\Delta_i^p)^2} \right). \]

Then, continuing Eq. (14), we have

\[ \mathbb{E}[\mathcal{R}(T)|\mathcal{E}] \leq \sum_{i \in \mathcal{I}_e} C_1 \left( \frac{\ln T}{(\Delta_i^{\text{min}})^2} + M \right) \cdot \Delta_i^{\text{max}} + \sum_{i \in \mathcal{I}_c^C} \sum_{p \in [M]: \Delta_i^p > 0} C_2 \left( \frac{\ln T}{(\Delta_i^p)^2} \right) \cdot \Delta_i^p \]

\[ \leq 2C_1 \sum_{i \in \mathcal{I}_e} \left( \frac{\ln T}{\Delta_i^{\text{min}}} + M \Delta_i^{\text{min}} \right) + C_2 \sum_{i \in \mathcal{I}_c^C} \sum_{p \in [M]: \Delta_i^p > 0} \frac{\ln T}{\Delta_i^p}, \]

where the second inequality follows from item (e) of Fact 15 which states that \( \forall i \in \mathcal{I}_e, \Delta_i^{\text{max}} < 2 \Delta_i^{\text{min}} \).

It then follows from Eq. (13) that

\[ \mathbb{E}[\mathcal{R}(T)] \leq \mathbb{E}[\mathcal{R}(T)|\mathcal{E}] + O(1) \]

\[ \leq O \left( \sum_{i \in \mathcal{I}_e} \left( \frac{\ln T}{\Delta_i^{\text{min}}} + M \Delta_i^{\text{min}} \right) + \sum_{i \in \mathcal{I}_c^C} \sum_{p \in [M]: \Delta_i^p > 0} \frac{\ln T}{\Delta_i^p} \right), \]

This completes the proof of Theorem 5.

\[ \square \]
D.5 Proof of Theorem 8

We first restate Theorem 8.

**Theorem 8** Let RobustAgg(ε) run on an ε-PMAB problem instance for T rounds. Then its expected collective regret satisfies

\[
E[R(T)] \leq \tilde{O}\left(\sqrt{|I_e| MT} + M\sqrt{(|I_e^c| - 1)T} + M|I_e|\right).
\]

**Proof.** From the earlier proof of Theorem 5, we have

\[
E[R(T)] \leq E[R(T)|\mathcal{E}] + O(1).
\]

(15)

Recall that \(\Delta_{i}^{\text{max}} = \max_p \Delta_i^p\). We also have

\[
E[R(T)|\mathcal{E}] = \sum_{i \in \mathcal{K}} \sum_{p \in [M]} E[n_i^p(T)|\mathcal{E}] \cdot \Delta_i^p
\]

\[
\leq \sum_{i \in \mathcal{I}_e} E[n_i(T)|\mathcal{E}] \cdot \Delta_{i}^{\text{max}} + \sum_{i \in \mathcal{I}_e^c} \sum_{p \in [M]:\Delta_i^p > 0} E[n_i^p(T)|\mathcal{E}] \cdot \Delta_i^p
\]

(16)

Now let us bound the two terms in Eq. (16) separately, using the technique from (Lattimore and Szepesvári 2020 Theorem 7.2).

For the first term, with foresight, let us set \(\delta_1 = \sqrt{\frac{|\mathcal{I}_e| \ln T}{MT}}\). If \(|\mathcal{I}_e| = 0\), we have \(\sum_{i \in \mathcal{I}_e} E[n_i(T)|\mathcal{E}] \cdot \Delta_{i}^{\text{max}} = 0\) trivially. Otherwise, \(\delta_1 > 0\) because \(T > \max(M, K) \geq 1\). Then, we have

\[
\sum_{i \in \mathcal{I}_e} E[n_i(T)|\mathcal{E}] \cdot \Delta_{i}^{\text{max}} \\
\leq 2 \sum_{i \in \mathcal{I}_e} E[n_i(T)|\mathcal{E}] \cdot \Delta_{i}^{\text{min}} \\
\leq 2 \left( \sum_{i \in \mathcal{I}_e: \Delta_{i}^{\text{min}} \in (0, \delta_1)} E[n_i(T)|\mathcal{E}] \cdot \Delta_{i}^{\text{min}} + \sum_{i \in \mathcal{I}_e: \Delta_{i}^{\text{min}} \in [\delta_1, 1]} E[n_i(T)|\mathcal{E}] \cdot \Delta_{i}^{\text{min}} \right) \\
\leq 2 \left( MT\delta_1 + \sum_{i \in \mathcal{I}_e: \Delta_{i}^{\text{min}} \in [\delta_1, 1]} C_1 \left( \frac{\ln T}{(\Delta_{i}^{\text{min}})^2} + M \right) \Delta_{i}^{\text{min}} \right) \\
\leq 2 \left( MT\delta_1 + \sum_{i \in \mathcal{I}_e: \Delta_{i}^{\text{min}} \in [\delta_1, 1]} C_1 \frac{\ln T}{\Delta_{i}^{\text{min}}} + C_1 \sum_{i \in \mathcal{I}_e: \Delta_{i}^{\text{min}} \in [\delta_1, 1]} M \Delta_{i}^{\text{min}} \right) \\
\leq 2 \left( MT\delta_1 + C_1|\mathcal{I}_e| \frac{\ln T}{\delta_1} + C_1 \sum_{i \in \mathcal{I}_e} M \Delta_{i}^{\text{min}} \right) \\
\leq 4 \sqrt{C_1|\mathcal{I}_e|MT\ln T} + 2C_1M|\mathcal{I}_e|,
\]

(19)
where the first inequality follows from item [c] of Fact 15, the third inequality follows from Eq. (17) and the fact that \( \sum_{i \in \mathcal{I}} \mathbb{E}[n_i(T)|\mathcal{E}] \leq MT \) as \( M \) players each pulls one arm in each of \( T \) rounds; and the last inequality follows from our premise that \( \delta_1 = \sqrt{\frac{C_1|\mathcal{I}| \ln T}{MT}} \).

For the second term, we consider two cases:

**Case 1:** \( |\mathcal{I}_c^C| = 1 \). In this case, as we have discussed in the paper, \( \mathcal{I}_c^C \) is a singleton set \( \{i_*\} \) where arm \( i_* \) is optimal for all players \( p \); that is, \( \Delta_{i_*}^p = 0 \) for all \( p \in [M] \). We therefore have

\[
\sum_{i \in \mathcal{I}_c^C} \sum_{p \in [M]: \Delta_{i}^p > 0} \mathbb{E}[n_i^p(T)|\mathcal{E}] \cdot \Delta_{i}^p = 0 = 4M \sqrt{C_2(|\mathcal{I}_c^C| - 1)T \ln T}. \tag{20}
\]

**Case 2:** \( |\mathcal{I}_c^C| \geq 2 \). With foresight, let us set \( \delta_2 = \sqrt{\frac{C_1|\mathcal{I}_c^C| \ln T}{4}} \).

\[
\sum_{i \in \mathcal{I}_c^C} \sum_{p \in [M]: \Delta_{i}^p > 0} \mathbb{E}[n_i^p(T)|\mathcal{E}] \cdot \Delta_{i}^p \\
\leq \sum_{i \in \mathcal{I}_c^C} \sum_{p \in [M]: \Delta_{i}^p \in (0, \delta_2]} \mathbb{E}[n_i^p(T)|\mathcal{E}] \cdot \Delta_{i}^p + \sum_{i \in \mathcal{I}_c^C} \sum_{p \in [M]: \Delta_{i}^p \in [\delta_2, 1]} \mathbb{E}[n_i^p(T)|\mathcal{E}] \cdot \Delta_{i}^p \\
\leq MT\delta_2 + \sum_{i \in \mathcal{I}_c^C} \sum_{p \in [M]: \Delta_{i}^p \in [\delta_2, 1]} C_2 \left( \frac{\ln T}{(\Delta_{i}^p)^2} \right) \Delta_{i}^p \\
\leq MT\delta_2 + \frac{C_2M|\mathcal{I}_c^C| \ln T}{\delta_2} \\
\leq 4M \sqrt{C_2(|\mathcal{I}_c^C| - 1)T \ln T}, \tag{21}
\]

where the second inequality follows from Eq. (18) and the fact that \( \sum_{i \in \mathcal{I}_c^C} \mathbb{E}[n_i(T)|\mathcal{E}] \leq MT \) as \( M \) players each pulls one arm in each of \( T \) rounds; and the last inequality follows from our premise that \( \delta_2 = \sqrt{\frac{C_1|\mathcal{I}_c^C| \ln T}{4}} \) and \( |\mathcal{I}_c^C| \leq 2(|\mathcal{I}_c^C| - 1) \).

In summary, from Eqs. (20) and (21), we have in both cases,

\[
\sum_{i \in \mathcal{I}_c^C} \sum_{p \in [M]: \Delta_{i}^p > 0} \mathbb{E}[n_i^p(T)|\mathcal{E}] \cdot \Delta_{i}^p \leq 4M \sqrt{C_2(|\mathcal{I}_c^C| - 1)T \ln T}. \tag{22}
\]

Combining Eq. (19) and Eq. (22), we have

\[
\mathbb{E}[R(T)|\mathcal{E}] \leq 4 \sqrt{C_1|\mathcal{I}_c|MT \ln T} + 2C_1M|\mathcal{I}_c| + 4M \sqrt{C_2(|\mathcal{I}_c^C| - 1)T \ln T}
\]

It then follows from Eq. (15) that

\[
\mathbb{E}[R(T)] \leq 4 \sqrt{C_1|\mathcal{I}_c|MT \ln T} + 4M \sqrt{C_2(|\mathcal{I}_c^C| - 1)T \ln T} + 2C_1M|\mathcal{I}_c| + O(1) \\
\leq O \left( \sqrt{|\mathcal{I}_c|MT \ln T} + M \sqrt{(|\mathcal{I}_c^C| - 1)T \ln T} + M |\mathcal{I}_c| \right) \\
\leq \tilde{O} \left( \sqrt{|\mathcal{I}_c|MT} + M \sqrt{(|\mathcal{I}_c^C| - 1)T} + M |\mathcal{I}_c| \right).
\]

This completes the proof of Theorem 8.
E Proof of the lower bounds

E.1 Gap-independent lower bound with known \( \epsilon \)

We first restate Theorem 10.

**Theorem 10.** For any \( K \geq 2, M, T \in \mathbb{N} \) such that \( T \geq K \), and \( l, l^C \in \mathbb{N} \) such that \( l \leq K - 1, l + l^C = K \), there exists some \( \epsilon > 0 \), such that for any algorithm \( A \), there exists an \( \epsilon \)-MPMAB problem instance, in which \(|\mathcal{I}_\epsilon| \geq l\), and \( A \) has a collective regret at least \( \Omega(M \sqrt{(l^C - 1)T + \sqrt{MT}}) \).

**Proof.** Fix algorithm \( A \). We consider two cases regarding the comparison between \( l \) and \( M(l^C - 1) \).

**Case 1: \( l > M(l^C - 1) \).** To simplify notations, define \( \Delta = \frac{1}{24} \frac{T}{M} \). Observe that \( \Delta \leq \frac{1}{4} \) as \( T \geq K \geq l + 1 \).

We will set \( \epsilon = 0 \).

We will now define \( l \) different Bernoulli \( \epsilon \)-MPMAB instances, and show that under at least one of them, \( A \) will have a collective regret at least \( \frac{1}{96} \sqrt{MT} \geq \frac{1}{192} (M \sqrt{(l^C - 1)T + \sqrt{MT}}) \).

For \( j \) in \( [l+1] \), define a Bernoulli MPMAB instance \( E_j \) to be such that for all players \( p \) in \( [M] \), the expected reward of arm \( i \),

\[
\mu^p_i = \begin{cases} 
\frac{1}{2} + \Delta & i = j \\
\frac{1}{2} & i \in [l+1] \setminus \{j\} \\
0 & i \notin [l+1]
\end{cases}
\]

We first verify that for every instance \( E_j \), it (1) is an \( \epsilon \)-MPMAB instance, and (2) \([l+1] \setminus \{j\} \subseteq \mathcal{I}_\epsilon \) and therefore \( \mathcal{I}_\epsilon \) has size \( \geq l \):

1. For item (1), observe that for any fixed \( i \), we have \( \mu^p_i \) share the same value across all player \( p \)'s. Therefore, the is trivially \( \epsilon \)-dissimilar.

2. For item (2), for all \( i \) in \( [l+1] \setminus \{j\} \), we have \( \Delta^p_i = \Delta > 5\epsilon = 0 \) for all \( p \); this implies that \( [l+1] \setminus \{j\} \) is a subset of \( \mathcal{I}_\epsilon \).

We will now argue that

\[
E_{j \sim \text{Unif}([l+1])} E_{E_j} \left[ R(T) \right] \geq \frac{1}{96} \sqrt{MT}.
\]

To this end, it suffices to show

\[
E_{j \sim \text{Unif}([l+1])} E_{E_j} \left[ MT - n_j(T) \right] \geq \frac{MT}{4}.
\]

To see why Eq. (24) implies Eq. (23), recall that under instance \( E_j \), \( j \) is the optimal arm for all players. In this instance, \( R(T) = \sum_{i \neq j} n_i(T) \Delta^1_i \). As under \( E_j \), for all \( i \neq j \) and all \( p \), \( \Delta^1_i \geq \frac{1}{4} \), we have \( R(T) \geq \frac{1}{4} \cdot (MT - n_j(T)) \). Eq. (23) follows from combining this inequality with Eq. (24), along with some algebra.

We now come back to the proof of Eq. (24). First, we define a helper instance \( E_0 \), such that for all players \( p \) in \([M] \), the expected reward of arm \( i \) is defined as:

\[
\mu^p_i = \begin{cases} 
\frac{1}{2} & i \in [l+1] \\
0 & i \notin [l+1]
\end{cases}
\]

In addition, for all \( i \) in \( \{0\} \cup [l+1] \), define \( \mathbb{P}_i \) as the joint distribution of the interaction logs (arm pulls and rewards) for all \( M \) players over a horizon of \( T \); furthermore, denote by \( \mathbb{E}_i \) expectation with respect to \( \mathbb{P}_i \).
For every \( i \) in \([l+1]\), we have
\[
\begin{align*}
\text{d}_{TV}(P_0, P_i) &= \frac{1}{2} \|P_0 - P_i\|_1 \\
&\leq \frac{1}{2} \sqrt{2 \text{KL}(P_0, P_i)} \\
&\leq \frac{1}{2} \sqrt{2 \text{KL}(\text{Ber}(0.5, 0.5 + \Delta))E_0[n_i(T)]} \\
&\leq \sqrt{\frac{3}{2} E_0[n_i(T)] \Delta^2} \\
&= \frac{1}{4} \sqrt{\frac{l+1}{MT} E_0[n_i(T)]}
\end{align*}
\]
where the first equality is from \( \text{d}_{TV}(P, Q) = \frac{1}{2} \|P - Q\|_1 \) for any two distributions \( P, Q \); the first inequality uses Pinsker’s inequality; the second inequality is from the well-known divergence decomposition lemma (e.g. [Latimore and Szepesvári 2020], Lemma 15.1); the third inequality uses Lemma 25; and the last equality is by recalling that \( \Delta \in [0, \frac{1}{l}] \) and algebra.

Now, applying Lemma 24 with \( m = l + 1 \geq 2 \), \( N_i = n_i(T) \) for all \( i \) in \([l+1]\), and \( B = MT \), Eq. (24) is proved. This in turn finishes the proof of the regret lower bound.

**Case 2**: \( M(l^C - 1) \geq l \). To simplify notations, define \( \Delta = \frac{\sqrt{l^C}}{24T} \). Observe that \( \Delta < \frac{1}{4} \) as \( T \geq K \geq l^C \). In addition, we must have \( l^C \geq 2 \) in this case, as if \( l^C = 1 \), \( M(l^C - 1) = 0 < K = l \). We set \( \epsilon = \frac{\Delta}{2} \).

We will now define \([l^C]^M\) different Bernoulli \( \epsilon \)-MPMAB instances, and show that under at least one of them, \( A \) will have a collective regret at least \( \frac{1}{24} M \sqrt{l^C T} \geq \frac{1}{192} (M \sqrt{(l^C - 1)T} + \sqrt{MT}) \).

For \( i_1, \ldots, i_M \in [l^C]^M \), define Bernoulli MPMAB instance \( E_{i_1, \ldots, i_M} \) to be such that for \( p \) in \([M]\) and \( i \) in \([K]\), the expected reward of player \( p \) on pulling arm \( i \) is
\[
\mu_i^p = \begin{cases}
\frac{1}{2} + \Delta & i = i_p \\
\frac{1}{2} & i \in [l^C] \setminus \{i_p\} \\
0 & i \notin [l^C]
\end{cases}
\]

We first verify that for every \( i_1, \ldots, i_M \), instance \( E_{i_1, \ldots, i_M} \) (1) is an \( \epsilon \)-MPMAB instance, and (2) \([K] \setminus [l^C] \subset \mathcal{I}_\epsilon \), and therefore, \( \mathcal{I}_\epsilon \) has size \( \geq l \):

1. For item (1), observe that for all \( i \) in \([l^C]\) and all \( p \) in \([M]\), \( \mu_i^p \in \{\frac{1}{2}, \frac{1}{2} + \Delta\} \); therefore, for every \( p, q \),
\[
|\mu_i^p - \mu_i^q| \leq \Delta = \epsilon.
\]
Meanwhile, for all \( i \) in \([K] \setminus [l^C]\) and all \( p \) in \([M]\), \( \mu_i^p = 0 \), implying that for every \( p, q \),
\[
|\mu_i^p - \mu_i^q| = 0 \leq \epsilon.
\]
Therefore \( E_{i_1, \ldots, i_M} \) is \( \epsilon \)-dissimilar.

2. For item (2), for all \( i \) in \([K] \setminus [l^C]\) and all \( p \), \( \Delta_i^p = \frac{1}{2} + \Delta > \frac{5}{2} \Delta = 5 \epsilon \). This implies that all elements of \([K] \setminus [l^C]\) are in \( \mathcal{I}_\epsilon \).

We will now argue that
\[
\mathbb{E}(E_{i_1, \ldots, i_M} \sim \text{Unif}([l^C]^M)) \mathbb{E}_{E_{i_1, \ldots, i_M}} [R(T)] \geq \frac{M \sqrt{l^C T}}{24}.
\]
As the roles of all \( M \) players are the same, by symmetry, it suffices to show that the expected regret of player 1 satisfies
\[
\mathbb{E}_{E_{i_1, \ldots, i_M} \sim \text{Unif}([l^C]^M)} [R^1(T)] \geq \frac{\sqrt{l^C T}}{24}.
\]
(25)

It therefore suffices to show,
\[
\mathbb{E}_{E_{i_1, \ldots, i_M} \sim \text{Unif}([l^C]^M)} [T - n_i(T)] \geq \frac{T}{4}.
\]
(26)
This is because, recall that when \( i_1 \) is the optimal arm for player 1, \( \mathcal{R}(T) = \sum_{i=1}^{K} n_i^1(T) \Delta_i^1 = \sum_{i \neq i_1} n_i^1(T) \Delta_i^1 \); in addition, for all \( i \neq i_1 \), \( \Delta_i^1 \geq \Delta \). This implies that \( \mathcal{R}^1(T) \geq \Delta(T - n_i^1(T)) \). Eq. (25) follows from the above inequality, Eq. (26), and the definition of \( \Delta \).

We now come back to the proof of Eq. (26). To this end, we define the following set of “helper” instances to facilitate our reasoning. Given \( i_2, \ldots, i_M \in [K]^{M-1} \), define instance \( E_{0,i_2,\ldots,i_M} \) such that its reward distribution is identical to \( E_{i_1,i_2,\ldots,i_M} \) except for player 1 on arm \( i_1 \). Formally, it has the following expected reward profile:

\[
\text{for } p = 1, \mu_i^1 = \begin{cases} \frac{1}{2} & i \in [l^C] \\ 0 & i \notin [l^C] \end{cases} \quad \text{for } p \neq 1, \mu_i^p = \begin{cases} \frac{1}{2} + \Delta & i = i_p \\ \frac{1}{2} & i \in [l^C] \setminus \{i_p\} \\ 0 & i \notin [l^C] \end{cases}
\]

In addition, for all \( i_1, \ldots, i_M \) in \( \{0\} \cup [l^C] \times [l^C]^{M-1} \), define \( \mathbb{P}_{i_1, \ldots, i_M} \) as the joint distribution of the interaction logs (arm pulls and rewards) for all \( M \) players over a horizon of \( T \); furthermore, for \( i \) in \( \{0\} \cup [l^C] \), define \( \mathbb{P}_i = \frac{1}{(l^C)^M} \sum_{i_2, \ldots, i_M \in [l^C]^{M-1}} \mathbb{P}_{i,i_2,\ldots,i_M} \) and denote by \( \mathbb{E}_i \) expectation with respect to \( \mathbb{P}_i \). In this notation, Eq. (26) can be rewritten as

\[
\frac{1}{l^C} \sum_{i=1}^{l^C} \mathbb{E}_i[T - n_i^1(T)] \geq \frac{T}{2}.
\]

For every \( i \) in \([l^C]\),

\[
d_{TV}(\mathbb{P}_0, \mathbb{P}_i) = \frac{1}{2} \| \mathbb{P}_0 - \mathbb{P}_i \|_1 = \frac{1}{2} \left\| \frac{1}{(l^C)^M-1} \sum_{i_2, \ldots, i_M \in [l^C]^{M-1}} \left( \mathbb{P}_{0,i_2,\ldots,i_M} - \mathbb{P}_{i,i_2,\ldots,i_M} \right) \right\|_1
\leq \frac{1}{(l^C)^M-1} \sum_{i_2, \ldots, i_M \in [l^C]^{M-1}} \frac{1}{2} \| \mathbb{P}_{0,i_2,\ldots,i_M} - \mathbb{P}_{i,i_2,\ldots,i_M} \|_1
\leq \frac{1}{(l^C)^M-1} \sum_{i_2, \ldots, i_M \in [l^C]^{M-1}} \sqrt{\frac{1}{2} \text{KL}(\text{Ber}(0.5,0.5+\Delta)) \cdot \mathbb{E}_{0,i_2,\ldots,i_M} [N_i^1(T) - N_i^1(T)]}
\leq \frac{1}{\sqrt{2}} \frac{\Delta^2}{\sqrt{2}} \cdot \mathbb{E}_{0,i_2,\ldots,i_M} [N_i^1(T)]
\leq \sqrt{\frac{3}{2}} \Delta^2 \cdot \mathbb{E}_0[N_i^1(T)]
\]

where the first equality is from \( d_{TV}(\mathbb{P}, \mathbb{Q}) = \frac{1}{2} \| \mathbb{P} - \mathbb{Q} \|_1 \) for any two distributions \( \mathbb{P}, \mathbb{Q} \); the second equality is from the definition of \( \mathbb{P}_i, i \in \{0\} \cup [l^C] \); the first inequality is from triangle inequality of \( \ell_1 \) norm; the second inequality is from Pinsker’s inequality, and the divergence decomposition lemma (Lattimore and Szepesvári (2020), Lemma 15.1); the third inequality is from Lemma 25 and recalling that \( \Delta \in [0, \frac{\Delta}{2}] \); the last inequality is from Jensen’s inequality, and the definition of \( \mathbb{P}_0 \).

Applying Lemma 24 with \( m = l^C \geq 2 \), \( N_i = n_i^1(T) \) for all \( i \) in \([l^C]\) and \( B = T \), Eq. (26) is proved. This in turn finishes the proof of the regret lower bound.

### E.2 Gap-dependent lower bounds with known \( \epsilon \)

We restate Theorem 9 here with specifications of exact constants in the lower bound.

**Theorem 22** (Restatement of Theorem 9). Fix \( \epsilon \geq 0 \) and \( \alpha, C > 0 \). Let \( \mathcal{A} \) be an algorithm such that \( \mathcal{A} \) has at most \( CT^{1-\alpha} \) regret in all \( \epsilon \text{-MPMAB} \) problem instances. Then, for any Bernoulli \( \frac{\epsilon}{2} \text{-MPMAB} \) instance.
The proof of these two claims are as follows:

**Proof.** We will first prove the following two claims:

1. For any \( i_0 \) in \([K]\) such that \( \Delta_{i_0}^{\text{min}} > 0 \), \( \mathbb{E}_\mu \left[ n_{i_0}(T) \right] \geq \frac{\ln \left( \Delta_{i_0}^{\text{min}} T^{\alpha} / 8C \right)}{12 \Delta_{i_0}^{\text{min}}} \).

2. For any \( i_0 \) in \( T_{\epsilon/20}^{C} \) and any \( p_0 \) in \([M]\) such that \( \Delta_{i_0}^{p_0} > 0 \), \( \mathbb{E}_\mu \left[ n_{i_0}^{p_0}(T) \right] \geq \frac{\ln \left( \Delta_{i_0}^{p_0} T^{\alpha} / 8C \right)}{12 \Delta_{i_0}^{p_0}} \).

The proof of these two claims are as follows:

1. Fix \( i_0 \) in \([K]\) such that \( \Delta_{i_0}^{\text{min}} > 0 \), i.e., \( \Delta_{i_0}^{p_0} > 0 \) for all \( p \) in \([M]\). Define \( p_0 = \arg\min_{p \in [M]} \Delta_{i_0}^{p} \).

   We consider a new Bernoulli MPMAB instance, with mean reward defined as follows:

   \[
   \forall p \in [M], \quad \nu_i^p = \begin{cases} \mu_i^p + 2\Delta_{i_0}^{p_0}, & i = i_0, \\ \mu_i^p, & \text{otherwise} \end{cases}
   \]

   We have the following key observations:

   (a) \( \nu \) is an \( \epsilon \)-PMAB instance; this is because \( \nu_i^p - \nu_i^q = \mu_i^p - \mu_i^q \) for any \( p, q \in [M] \) and \( i \in [K] \), and \( \mu \) is an \( \frac{\epsilon}{2} \)-MPMAB instance. By our assumption that \( \mathcal{A} \) has \( CT^{1-\alpha} \) regret on all \( \epsilon \)-MPMAB environments, we have

   \[
   \mathbb{E}_\mu \left[ R(T) \right] \leq C T^{1-\alpha}, \quad \mathbb{E}_\nu \left[ R(T) \right] \leq C T^{1-\alpha}.
   \]

   (b) By the divergence decomposition lemma (Lattimore and Szepesvári (2020), Lemma 15.1),

   \[
   \text{KL}(\nu_{i_0}^p, \nu_{i_0}^q) = \sum_{p=1}^{M} \mathbb{E}_\mu \left[ n_{i_0}^{p_0}(T) \right] \text{KL} \left( \text{Ber}(\nu_i^p), \text{Ber}(\mu_i^p + 2\Delta_{i_0}^{p_0}) \right),
   \]

   as for all \( p, \mu_i^p \in \left[ \frac{15}{32}, \frac{17}{32} \right] \), and \( \Delta_{i_0}^{p_0} \leq \frac{\epsilon}{16} \), using Lemma 25 we have that for all \( p, \)

   \[
   \text{KL} \left( \text{Ber}(\nu_i^p), \text{Ber}(\mu_i^p + 2\Delta_{i_0}^{p_0}) \right) \leq 3 \cdot (2\Delta_{i_0}^{p_0})^2 = 12(\Delta_{i_0}^{p_0})^2.
   \]

   Plugging into Eq. (28), we get

   \[
   \text{KL}(\nu_{i_0}^p, \nu_{i_0}^q) \leq \sum_{p=1}^{M} \left( \mathbb{E}_\mu \left[ n_{i_0}^{p_0}(T) \right] \cdot 12(\Delta_{i_0}^{p_0})^2 \right) = 12 \mathbb{E}_\mu \left[ n_{i_0}(T) \right] (\Delta_{i_0}^{p_0})^2.
   \]

   (c) Under MPMAB instance \( \mu, R(T) \geq R^{p_0}(T) \geq \Delta_{i_0}^{p_0} n_{i_0}^{p_0}(T) \geq \frac{\Delta_{i_0}^{p_0} T}{2} I\{n_{i_0}^{p_0}(T) \geq \frac{T}{2}\} \). Taking expectations, we get,

   \[
   \mathbb{E}_\mu \left[ R(T) \right] \geq \frac{\Delta_{i_0}^{p_0} T}{2} \mathbb{P}_\mu \left( n_{i_0}^{p_0}(T) \geq \frac{T}{2} \right).
   \]

   Likewise, under MPMAB instance \( \nu, \) for player \( p_0, R(T) \geq R^{p_0}(T) \geq \Delta_{i_0}^{p_0} (T - n_{i_0}^{p_0}(T)) \geq \frac{\Delta_{i_0}^{p_0} T}{2} I\{n_{i_0}^{p_0}(T) < \frac{T}{2}\} \). Taking expectations, we get,

   \[
   \mathbb{E}_\nu \left[ R(T) \right] \geq \frac{\Delta_{i_0}^{p_0} T}{2} \mathbb{P}_\nu \left( n_{i_0}^{p_0}(T) < \frac{T}{2} \right).
   \]
Adding up Eq. (30) and Eq. (31), we have

\[ \mathbb{E}_\nu [R(T)] + \mathbb{E}_\mu [R(T)] \geq \frac{\Delta_{0i}^{p_0} T}{2} \left( \mathbb{P}_\nu (n_{0i}^{p_0} (T) < \frac{T}{2}) + \mathbb{P}_\mu (n_{0i}^{p_0} (T) \geq \frac{T}{2}) \right). \]  

(32)

From Eq. (27), we have the left hand side is at most \( 2CT^{1-\alpha} \). By Brehat-Bernoulli inequality (see Lemma 26) and Eq. (29), we have that \( \mathbb{P}_\nu (n_{0i}^{p_0} (T) < \frac{T}{2}) + \mathbb{P}_\mu (n_{0i}^{p_0} (T) \geq \frac{T}{2}) \geq \frac{1}{2} \exp(-12\mathbb{E}_\mu [n_{0i} (T)] (\Delta_{0i}^{p_0})^2) \). Plugging these to Eq. (32), we get

\[ 2CT^{1-\alpha} \geq \frac{\Delta_{0i}^{p_0} T}{4} \exp(-12\mathbb{E}_\mu [n_{0i} (T)] (\Delta_{0i}^{p_0})^2). \]

Solving for \( \mathbb{E}_\mu [n_{0i} (T)] \), we conclude that

\[ \mathbb{E}_\mu [n_{0i} (T)] \geq \frac{1}{12(\Delta_{0i}^{p_0})^2} \cdot \ln \left( \frac{CT^{1-\alpha}}{8C} \right) = \frac{1}{12(\Delta_{0i}^{\min})^2} \cdot \ln \left( \frac{\Delta_{0i}^{\min} T^{\alpha}}{8C} \right). \]

2. Fix \( i_0 \) in \( \mathcal{I}_{\epsilon/20}^C \) and \( p_0 \in [M] \) such that \( \Delta_{0i}^{p_0} > 0 \). By definition of \( \mathcal{I}_{\epsilon/20}^C \), we also have \( \Delta_{0i}^{p_0} = \mu_{p}^{p_0} - \mu_{0i}^{p_0} \leq \epsilon/4 \).

We consider a new MPMAB environment \( \nu \), with mean reward defined as follows:

\[ \nu_i^p = \begin{cases} 
\mu_i^p + 2\Delta_{0i}^{p_0} & i = i_0, p = p_0 \\
\mu_i^p & \text{otherwise} 
\end{cases} \]

Same as before, we have the following three key observations:

(a) \( \nu \) is an \( \epsilon \)-MPMAB instance; this is because \( (\nu_i^p - \mu_i^p) - (\mu_i^q - \mu_i^q) \in \{ -\frac{\epsilon}{2}, 0, \frac{\epsilon}{2} \} \) for any \( p, q \in [M] \) and \( i \) in \( [K] \), and \( \mu \) is an \( \frac{\epsilon}{2} \)-MPMAB instance. By our assumption that \( \mathcal{A} \) has \( CT^{1-\alpha} \) regret on all \( \epsilon \)-MPMAB problem instances, we have

\[ \mathbb{E}_\nu [R(T)] \leq CT^{1-\alpha}, \quad \mathbb{E}_\nu [R(T)] \leq CT^{1-\alpha}. \]  

(33)

(b) By the divergence decomposition lemma \((\text{Lattimore and Szepesvári} \ (2020), \text{Lemma 15.1}), \)

\[ \text{KL}(\mathbb{P}_\mu, \mathbb{P}_\nu) = \mathbb{E}_\mu [n_i^{p_0} (T)] \text{KL} \left( \text{Ber}(\mu_{0i}^{p_0}), \text{Ber}(\mu_{0i}^{p_0} + 2\Delta_{0i}^{p_0}) \right) \leq 12\mathbb{E}_\mu [n_i^{p_0} (T)] (\Delta_{0i}^{p_0})^2, \]  

(34)

where the second equality uses the following observation: \( \mu_{0i}^{p_0} \in \left[ \frac{15}{32}, \frac{17}{32} \right] \), and \( \Delta_{0i}^{p_0} \leq \frac{1}{16} \), using Lemma 25.

(c) Under MPMAB instance \( \mu \), \( R(T) \geq R^{p_0} (T) \geq \Delta_{0i}^{p_0} n_{0i}^{p_0} (T) \geq \frac{\Delta_{0i}^{p_0} T}{2} \mathbb{I} \{ n_{0i}^{p_0} (T) \geq \frac{T}{2} \} \). Taking expectations, we get,

\[ \mathbb{E}_\mu [R(T)] \geq \frac{\Delta_{0i}^{p_0} T}{2} \mathbb{P}_\mu (n_{0i}^{p_0} (T) \geq \frac{T}{2}). \]  

(35)

Likewise, under MPMAB instance \( \nu \), for player \( p_0 \), \( R(T) \geq R^{p_0} (T) \geq \Delta_{0i}^{p_0} (T - n_{0i}^{p_0} (T)) \geq \frac{\Delta_{0i}^{p_0} T}{2} \mathbb{I} \{ n_{0i}^{p_0} (T) < \frac{T}{2} \} \). Taking expectations, we get,

\[ \mathbb{E}_\nu [R(T)] \geq \frac{\Delta_{0i}^{p_0} T}{2} \mathbb{P}_\nu (n_{0i}^{p_0} (T) < \frac{T}{2}). \]  

(36)

Same as the proof of item 1, combining Equations (33), (34), (35), (36), and using Brehat-Bernoulli-Huber inequality, we get

\[ \mathbb{E}_\mu [n_{0i}^{p_0} (T)] \geq \frac{1}{12(\Delta_{0i}^{p_0})^2} \ln \left( \frac{\Delta_{0i}^{p_0} T^{\alpha}}{8C} \right). \]
We now use the above two claims to conclude the proof. Recall that \( \mathbb{E}_\mu [R(T)] = \sum_{i\in[K]} \sum_{p\in[M]} \Delta_i^p \mathbb{E}_\mu [n_i^p(T)] \). For \( i \) in \( \mathcal{I}_{\epsilon/20} \) such that \( \Delta_i^{\min} > 0 \), item 1 implies:

\[
\sum_{p\in[M]} \Delta_i^p \mathbb{E}_\mu [n_i^p(T)] \geq \Delta_i^{\min} \sum_{p\in[M]} \mathbb{E}_\mu [n_i^p(T)] \geq \frac{1}{12 \Delta_i^{\min}} \cdot \ln \left( \frac{\Delta_i^{\min} T^\alpha}{8C} \right).
\]

For \( i \) in \( \mathcal{I}_{\epsilon/20}^C \), item 2 implies:

\[
\sum_{p\in[M]} \Delta_i^p \mathbb{E}_\mu [n_i^p(T)] \geq \sum_{p\in[M]: \Delta_i^p > 0} \frac{1}{12 \Delta_i^p} \cdot \ln \left( \frac{\Delta_i^p T^\alpha}{8C} \right).
\]

Summing over all \( i \) in \( [K] \) on the above two inequalities, we have

\[
\mathbb{E}_\mu [R(T)] = \sum_{i\in[K]} \sum_{p\in[M]} \Delta_i^p \mathbb{E}_\mu [n_i^p(T)] \geq \sum_{i\in\mathcal{I}_{\epsilon/20}} \sum_{p\in[M]: \Delta_i^p > 0} \frac{1}{12 \Delta_i^p} \cdot \ln \left( \frac{\Delta_i^p T^\alpha}{8C} \right) + \sum_{i\in\mathcal{I}_{\epsilon/20}} \sum_{p\in[M]: \Delta_i^{\min} > 0} \frac{1}{12 \Delta_i^{\min}} \cdot \ln \left( \frac{\Delta_i^{\min} T^\alpha}{8C} \right). \tag{37}
\]

**Remark.** The above lower bound argument aligns with our intuition that arms that are near-optimal with respect to some players (i.e., those in \( \mathcal{I}_{\epsilon/20} \)) are harder for information sharing: in addition to a lower bound on the collective number of pulls to it across all players (item 1 of the claim), we are able to show a stronger lower bound on the number of pulls to it from *each player* (item 2 of the claim).

### E.3 Gap-dependent lower bounds with unknown \( \epsilon \)

We restate Theorem 11 here with specifications of exact constants in the lower bound.

**Theorem 23** (Restatement of Theorem 11). Fix \( \alpha, C > 0 \). Let \( \mathcal{A} \) be an algorithm such that \( \mathcal{A} \) has at most \( CT^{1-\alpha} \) regret in all MPMAB problem instances. Then, for any Bernoulli MPMAB instance \( \mu = (\mu_i^p)_{i\in[K], p\in[M]} \) such that \( \mu_i^p \in [\frac{15}{12}, \frac{17}{12}] \) for all \( i \) and \( p \), we have:

\[
\mathbb{E}_\mu[R(T)] \geq \sum_{i\in[K]} \sum_{p\in[M]: \Delta_i^p > 0} \ln \left( \frac{\Delta_i^p T^\alpha}{8C} \right). \frac{1}{12 \Delta_i^p}.
\]

**Proof.** Recall that \( \mathbb{E}_\mu [R(T)] = \sum_{i=1}^K \sum_{p=1}^M \Delta_i^p \mathbb{E}_\mu [N_i^p(T)] \); it suffices to show that for any \( i_0 \) in \( [K] \) and any \( p_0 \) in \( [M] \) such that \( \Delta_{i_0}^{p_0} > 0 \), \( \mathbb{E}_\mu [n_{i_0}^{p_0}(T)] \geq \frac{\ln \left( \frac{\Delta_{i_0}^{p_0} T^\alpha}{8C} \right)}{12 \Delta_{i_0}^{p_0}} \).

The proof of this claim is almost identical to the proof of the second claim in the previous theorem, except that we have more flexibility to choose the “alternative instances”’ \( \nu \)'s, because \( \mathcal{A} \) is assumed to have sublinear regret in all MPMAB instances; specifically, \( \nu \) no longer needs to be an \( \epsilon \)-MPMAB instance. We include the argument here for completeness. Fix \( i_0 \) in \( [K] \) and \( p_0 \in [M] \) such that \( \Delta_{i_0}^{p_0} > 0 \). We consider a new Bernoulli MPMAB instance \( \nu \), with mean reward defined as follows:

\[
\nu_i^p = \begin{cases} 
\mu_i^p + 2\Delta_{i_0}^{p_0} & i = i_0, p = p_0 \\
\mu_i^p & \text{otherwise}
\end{cases}
\]

We have the following three key observations:

(a) \( \nu \) is still a valid Bernoulli MPMAB instance; this is because for all \( p \in [M] \) and \( i \in [K] \), \( (\nu_i^p - \mu_i^p) \in [-\frac{1}{5}, \frac{1}{5}] \), and \( \mu_i^p \in [\frac{15}{12}, \frac{17}{12}] \), implying that \( \nu_i^p \in [0, 1] \). By our assumption that \( \mathcal{A} \) has \( CT^{1-\alpha} \) regret on all Bernoulli MPMAB instances, we have

\[
\mathbb{E}_\mu [R(T)] \leq CT^{1-\alpha}, \quad \mathbb{E}_\nu [R(T)] \leq CT^{1-\alpha}.
\]
Averaging over Lemma 24. Suppose \( P \) is a probability distribution. We will be using the following convention: for probability distribution \( P \), follow the lemma.

Proof. For every \( \sum \) non-negative and \( \sum \), the following lemma is well known for proving gap-independent lower bounds in single player MAB instances.

Combining Equations (37), (38), (39), (40), and using Bretagnolle-Huber inequality, we get

This concludes the proof of the claim, and in turn concludes the proof of the theorem.

\[ \mathbb{E}_\mu \left[ R(T) \right] \geq \frac{\Delta_{\mu_0}}{2} \mathbb{P}_\mu \left( n_{\mu_0}^p \geq \frac{T}{2} \right). \]

Likewise, under MPMAB instance \( \nu \), for player \( p_0 \), \( \mathbb{E}_\nu \left[ R(T) \right] \geq \frac{\Delta_{\nu_0}}{2} \mathbb{P}_\nu \left( n_{\nu_0}^p < \frac{T}{2} \right). \)

(c) Under MPMAB instance \( \mu \), \( R(T) \geq \mathcal{R}_{p_0}(T) \geq \Delta_{\mu_0} n_{\mu_0}^p \geq \frac{\Delta_{\mu_0}^2 T}{2} \mathbb{1}\{n_{\mu_0}^p \geq \frac{T}{2}\} \). Taking expectations, we get,

\[ \mathbb{E}_\mu \left[ R(T) \right] \geq \frac{\Delta_{\mu_0}^2 T}{2} \mathbb{P}_\mu \left( n_{\mu_0}^p \geq \frac{T}{2} \right). \]

Combining Equations (37), (38), (39), (40), and using Bretagnolle-Huber inequality, we get

\[ \mathbb{E}_\mu \left[ n_{\mu_0}^p \right] \geq \frac{1}{12\Delta_{\mu_0}^4 T} \cdot \ln \left( \frac{\Delta_{\mu_0}^4 T \alpha}{8C} \right). \]

This concludes the proof of the claim, and in turn concludes the proof of the theorem.

\[ \square \]

\textbf{E.4 Auxiliary lemmas}

The following lemma is well known for proving gap-independent lower bounds in single player \( K \)-armed bandits. We will be using the following convention: for probability distribution \( \mathbb{P}_i \), denote by \( \mathbb{E}_i \) its induced expectation operator.

\textbf{Lemma 24.} Suppose \( m, B \) are positive integers and \( m \geq 2 \); there are \( m + 1 \) probability distributions \( \mathbb{P}_0, \mathbb{P}_1, \ldots, \mathbb{P}_m \), and \( m \) random variables \( N_1, \ldots, N_m \), such that: (1) Under any of the \( \mathbb{P}_i \)'s, \( N_1, \ldots, N_m \) are non-negative and \( \sum_{i=1}^{m} N_i \leq B \) with probability 1; (2) for all \( i \in [m], d_{TV}(\mathbb{P}_0, \mathbb{P}_i) \leq \frac{1}{4} \sqrt{\frac{m}{2}} \cdot \mathbb{E}_0[N_i] \). Then,

\[ \frac{1}{m} \sum_{i=1}^{m} \mathbb{E}_i [B - N_i] \geq \frac{B}{4}. \]

\textbf{Proof.} For every \( i \) in \([m]\), as \( N_i \) is a random variable that takes values in \([0, B]\), we have,

\[ |\mathbb{E}_i[N_i] - \mathbb{E}_0[N_i]| \leq B \cdot d_{TV}(\mathbb{P}_0, \mathbb{P}_i). \]

By item (2) and algebra, this implies that

\[ \mathbb{E}_i[N_i] \leq \mathbb{E}_0[N_i] + \frac{1}{4} \sqrt{mB\mathbb{E}_0[N_i]} . \]

Averaging over \( i \) in \([m]\) and using Jensen’s inequality, we have

\[ \frac{1}{m} \sum_{i=1}^{m} \mathbb{E}_i[N_i] \leq \frac{1}{m} \sum_{i=1}^{m} \mathbb{E}_0[N_i] + \frac{1}{4} \left( \frac{1}{m} \sum_{i=1}^{m} \mathbb{E}_0[N_i] \right) \leq \frac{1}{m} \sum_{i=1}^{m} \mathbb{E}_0[N_i] + \frac{1}{4} \left( \frac{1}{m} \sum_{i=1}^{m} \mathbb{E}_0[N_i] \right) \]

Noting that item (2) implies \( \frac{1}{m} \sum_{i=1}^{m} \mathbb{E}_0[N_i] \leq \frac{B}{m} \); plugging this into the above inequality, we have

\[ \frac{1}{m} \sum_{i=1}^{m} \mathbb{E}_i[N_i] \leq \frac{B}{m} + \frac{1}{4} \left( \frac{mB}{m} \cdot \frac{B}{m} \right) \leq \frac{B}{2} + \frac{B}{4} = \frac{3B}{4}, \]

where the second inequality uses the assumption that \( m \geq 2 \). The lemma is concluded by negating and adding \( B \) on both sides. \( \square \)
Lemma 25. Suppose $a, b$ are both in $\left[\frac{1}{3}, \frac{3}{4}\right]$. Then, $\text{KL}(\text{Ber}(a), \text{Ber}(b)) \leq 3(b-a)^2$.

Proof. Define $h(x) = x \ln \frac{1}{x} + (1-x) \ln \frac{1}{1-x}$. It can be easily verified that $\text{KL}(\text{Ber}(a), \text{Ber}(b)) = a \ln \frac{x}{a} + (1-a) \ln \frac{1-a}{1-b}$, which in turn equals $h(a) - h(b) - h'(b)(a-b)$. By Taylor’s theorem, there exists some $\xi \in [a, b] \subseteq \left[\frac{1}{4}, \frac{3}{4}\right]$ such that

$$h(a) - h(b) - h'(b)(a-b) = \frac{h''(\xi)}{2} (a-b)^2 = \frac{1}{2 \xi (1-\xi)} (a-b)^2.$$ 

The lemma is concluded by verifying that $\frac{1}{2 \xi (1-\xi)} \leq 3$ for $\xi \in \left[\frac{1}{4}, \frac{3}{4}\right]$.

Lemma 26 (Bretagnolle-Huber). For any two distributions $\mathbb{P}$ and $\mathbb{Q}$ and an event $A$,

$$\mathbb{P}(A) + \mathbb{Q}(A^{\complement}) \geq \frac{1}{2} \exp(-\text{KL}(\mathbb{P}, \mathbb{Q})).$$

F Upper bounds with unknown $\epsilon$

In this section, we provide a description of ROBUSTAGG-AGNOSTIC, an algorithm that has regret adaptive to $\mathcal{I}_\epsilon$ in all MPMAB environments with unknown $\epsilon$.

To ensure sublinear regret in all MPMAB environments, ROBUSTAGG uses the aggregation-based framework named CORRAL (Agarwal et al., 2017; see also Lemma 25 below), which we now briefly review. The CORRAL meta-algorithm allows one to combine multiple online bandit learning algorithms (called base learners) into one master algorithm that has performance competitive with all base learners. Different environments, different base learners may stand out as the best, and therefore the master algorithm exhibits some degree of adaptivity. We refer readers to (Agarwal et al., 2017) for the full description of CORRAL.

In the context of MPMAB problems, recall that we have developed ROBUSTAGG($\epsilon$) that has good regret guarantees for all $\epsilon$-MPMAB instances. The central idea of ROBUSTAGG-AGNOSTIC is to apply the CORRAL algorithm over a series of base learners, i.e., \{ROBUSTAGG($\epsilon_b$)\}$^B_{b=1}$, where $E = \{\epsilon_b\}^B_{b=1}$ is a covering of the $[0, 1]$ interval. With an appropriate setting of $E$, for any $\epsilon$-MPMAB instance, there exists some $\epsilon_0 \in [B]$ such that $\epsilon_0$ is not much larger than $\epsilon$, and running ROBUSTAGG($\epsilon_0$) would achieve regret guarantee competitive to ROBUSTAGG($\epsilon$). As CORRAL achieves online performance competitive with all ROBUSTAGG($\epsilon_b$)'s (Agarwal et al., 2017), it must be competitive with ROBUSTAGG($\epsilon_0$), and therefore can inherit the adaptive regret guarantee of ROBUSTAGG($\epsilon_0$).

We now provide important technical details of ROBUSTAGG-AGNOSTIC:

1. $B = \lceil \log(MT) \rceil + 1$ is the number of base learners, and $E = \{\epsilon_b = 2^{-b+1} : b \in [B]\}$ is the grid of $\epsilon$ to be aggregated. CORRAL uses master learning rate $\eta = \frac{1}{M \sqrt{T}}$.

2. For each base learner that runs ROBUSTAGG($\epsilon$) for some $\epsilon$, we require them to take a new parameter $\rho \geq 1$ as input, to accommodate for the fact that it may not be selected by the CORRAL master all the time. Specifically, it performs bandit learning interaction with an environment whose returned rewards are unbiased but importance weighted: at time step $t$, when player $p$ pulls arm $i$, instead of directly receiving reward drawn from $r \sim D^p$, it receives $\hat{r} = \frac{W_t}{w_t} r$, where $w_t \in [1, \frac{1}{2}]$ is a random number, and conditioned on $w_t$, $W_t \sim \text{Ber}(w_t)$ is an independently-drawn Bernoulli random variable. Observe that $\hat{r}$ has conditional mean $\mu^p_r$, lies in the interval $[0, \rho]$, and has conditional variance at most $\rho$.

We call an environment that has the above analytical form a $\rho$-importance weighted environment; in the special case of $\rho = 1$, $w_t = 1$ and $W_t = 1$ with probability 1 for all $t$, and therefore a 1-importance weighted environment is the same as the original bandit learning environment.

Under a $\rho$-importance weighted environment, the rewards are no longer bounded in $[0, 1]$, therefore, the constructions of the UCB’s of the mean rewards in the original ROBUSTAGG($\epsilon$) becomes invalid. Instead, we will rely on the following lemma (analogue of Lemma 17) for constructing valid UCB’s:

Lemma 27. With probability at least $1 - 4MT^{-5}$, we have

$$|\zeta^p_r(t-1) - \mu^p_r| \leq 8 \sqrt{\frac{3 \rho \ln T}{w_t^p(t-1)}}.$$
\begin{align*}
\eta_t^p(t) - \frac{n^p_t (t-1)}{n^p_t (t-1)} \mu^p_t & \leq 4 \sqrt{\frac{14 \rho \ln T}{m^p_t (t-1)}} \tag{5}
\end{align*}
holding for all \( p \in [M] \), where \( \zeta_t^p(t) = \sum_{i=1}^{t-1} \frac{1[\{i\} = i] \rho^p_i}{n^p_i (t-1)} \) and \( \eta_t^p(t) = \frac{\sum_{i=1}^{\tilde{M}} \sum_{p=1}^{M} 1[\{q\} = i] \zeta_t^p(t)}{m^p_t (t-1)} \).

According to the above concentration bounds, changing the definition of confidence interval width to
\[
F(n_t^p, m_t^p, \lambda, \epsilon) = 8 \sqrt{13 \rho \ln T} \left[ \frac{2^2}{n_t^p} + \frac{(1-\lambda)^2}{m_t^p} \right] + (1-\lambda)\epsilon
\]
would maintain the validity of the UCB’s in \( \rho \)-importance weighted environments; henceforth, we incorporate this modification in \textsc{RobustAgg}(\epsilon).

We have the following important analogue of Theorem 8, which establishes a gap-independent regret upper bound when \textsc{RobustAgg}(\epsilon) is run in a \( \rho \)-importance weighted \( \epsilon \)-\textsc{MPMAB} environment. This shows \textsc{RobustAgg}(\epsilon) enjoys stability: the regret of the algorithm degrades gracefully with increasing \( \rho \).

**Lemma 28.** Let \textsc{RobustAgg}(\epsilon) run on a \( \rho \)-importance weighted \( \epsilon \)-\textsc{MPMAB} problem instance for \( T \) rounds. Then its expected collective regret satisfies
\[
\mathbb{E}[R(T)] \leq \tilde{O} \left( \sqrt{\rho |I_e| MT + M |I_\ell|} + \min \left( M \sqrt{\rho |I_\ell^e| T \epsilon MT} \right) \right).
\]

The proof of Lemmas 27 and 28 can be found at the end of this section.

3. \textsc{Corral} maintains a probability distribution on base learners \( q_t = (q_t, b : b \in [B]) \) over time. At time step \( t \), each base learner \( b \) proposes their own arm pull decisions \( (\ell^p_t(b) : p \in [M]) \); the \textsc{Corral} master chooses a base learner with probability according to \( q_t \), that is, \( \ell^p_t = \ell^p_t(b) \) for all \( p \), where \( b_t \sim q_t \). After the arm pulls, learner \( b \) receives feedback \( r^p_t(b) = \frac{1[\{b\} = b]}{q_{t,b}} r^p_t \), which is equivalent to interacting with an importance weighted environment discussed before. \( q_{t,b} \) and \( 1\{b_t = b\} \) correspond to \( w_t \) and \( W_t \), respectively; when \( b_t = b \), \( r^p_t \) is drawn from \( D^p_t \) for all \( p \in [M] \).

\textsc{Corral} also uses the above feedback to update \( q_{t+1} \), its weighting of the base learners: define \( \ell_{t,b} = \frac{1[\{b\} = b]}{q_{t,b}} 1\{b_t = b\} \sum_{p=1}^M (1 - r^p_t) \) to be the importance weighted loss of base learner \( b \) at time step \( t \); \( q_t \) is updated to \( q_{t+1} \) using \( \{\ell_{t,b} : b \in [B]\} \), with online mirror descent with the log-barrier regularizer and learning rate \( \eta > 0 \). A small complication of directly applying the existing results of \textsc{Corral} is that \textsc{Corral} originally assumes that the losses suffered by the base learner from each round have range \([0, 1]\). In the multi-player setting, the losses suffered by the base learner is the sum of the losses of all players, which has range \([0, M]\). Nevertheless, we can obtain a similar guarantee. Denote by \( \rho_b \) the final value of \( \rho \) of base learner \( b \) (see also the next item). A slight modification of \textsc{Agarwal et al.} [2017] Lemma 13) shows that for all base learner \( b \),
\[
\sum_{t=1}^{T} \sum_{b' = 1}^{B} q_{t,b'} \ell_{t,b'} - \sum_{t=1}^{T} \ell_{t,b} \leq O \left( \frac{B}{\eta} + \eta M^2 T \right) - \frac{\rho_b}{40 \eta \ln T}.
\]

Taking expectation on both sides, and observing that
\[
\mathbb{E} \left[ \sum_{t=1}^{T} \sum_{b' = 1}^{B} q_{t,b'} \ell_{t,b'} \right] = \sum_{t=1}^{T} \sum_{p=1}^M (1 - \mu^p_t) \|
\text{and}\ \mathbb{E} \left[ \sum_{t=1}^{T} \ell_{t,b} \right] = \mathbb{E} \left[ \sum_{t=1}^{T} \sum_{p=1}^M (1 - \mu^p_t) \right],
\]
along with some algebra, we get the following lemma.

**Lemma 29.** Suppose \textsc{RobustAgg-Agnostic} is run for \( T \) rounds. Then, for every \( b \) in \([B]\), we have that the regret of the master algorithm with respect to base learner \( b \) is bounded by
\[
\mathbb{E} \left[ \sum_{t=1}^{T} \sum_{p=1}^M \mu^p_t(b) - \sum_{t=1}^{T} \sum_{p=1}^M \mu^p_t \right] \leq O \left( \frac{B}{\eta} + \eta M^2 T \right) - \frac{\mathbb{E} \left[ \rho_b \right]}{40 \eta \ln T}.
\]

\footnote{See an elegant definition of \((R(T), \alpha)\)-(weak) stability for bandit algorithms in \textsc{Agarwal et al.} [2017]. Our guarantee on \textsc{RobustAgg}(\epsilon) in Lemma 28 is slightly stronger than the \( \tilde{O} \left( \sqrt{|I_e| MT + M |I_\ell|} + \min \left( M \sqrt{|I_\ell^e| T \epsilon MT} \right) \right) \)-weak stability, in that the regret bound has terms that are unaffected by \( \rho \).}
4. Following [Agarwal et al. 2017], a doubling trick is used for maintaining the value of \( \rho \)'s for all base learners over time. Specifically, each base learner \( b \) maintains a separate guess of \( \rho \), an upper bound of \( \max_{b=1}^{B} \frac{1}{\eta} \); if the upper bound is violated, its \( \rho \) gets doubled and the base learner restarts. As Corral initializes \( \rho \) as 2B for each base learner, and maintains the invariant that \( \rho \leq BT \), the number of doublings/restarts for each base learner is at most \( \lceil \log T \rceil \). For a fixed \( b \), summing over the regret guarantees between different restarts of base learner \( b \), we have the following regret guarantee.

**Lemma 30.** Suppose \( \epsilon_b \geq \epsilon \), and RobustAgg(\( \epsilon_b \)) is run as a base learner of RobustAgg-Agnostic, on an \( \epsilon \)-MPMAB problem instance for \( T \) rounds. Denote by \( \rho_b \) the final value of \( \rho \). Then its expected collective regret satisfies

\[
\mathbb{E}
\left[
\sum_{p=1}^{M} \mu^p - \sum_{t=1}^{T} \sum_{p=1}^{M} \mu^p_{t(b)}
\right]
\leq \tilde{O}
\left(
\sqrt{\mathbb{E}[\rho_b] |I_{\epsilon_b}| MT + \min\left(M \sqrt{\mathbb{E}[\rho_b] |I_{\epsilon_b}| T, \epsilon MT\right)} + M |I_{\epsilon_b}|
\right).
\]

The proof of this lemma can be found at the end of this section; we also refer the reader to (Agarwal et al., 2017, Appendix D) for details.

Combining all the lemmas above, we are now ready to prove Theorem 12 restated below for convenience.

**Theorem 12.** Let RobustAgg-Agnostic run on an \( \epsilon \)-MPMAB problem instance with any \( \epsilon \in [0, 1] \). Its expected collective regret in a horizon of \( T \) rounds satisfies

\[
\mathbb{E}[R(T)] \leq \tilde{O}\left( \left|I_{2\epsilon} \right| + M \left|I_{2\epsilon}^C\right| \right) \sqrt{T} + M |I_{\epsilon}|
\]

Proof of Theorem 12 Suppose RobustAgg-Agnostic interacts with an \( \epsilon \)-MPMAB problem instance. Let \( b_0 = \max \{ b \in [B] : \epsilon_b \geq \epsilon \} \). From the definition of \( E = \{1, 2^{-1}, \ldots, 2^{-B+1}\} \) and \( \epsilon \in [0, 1] \), \( b_0 \) is well-defined.

We present the following technical claim that elucidates the guarantee provided by learner \( b_0 \) based on Lemma 30 we defer its proof after the proof of the theorem.

**Claim 31.** Let \( b_0 \) be defined above. RobustAgg(\( \epsilon_{b_0} \)) is run as a base learner of RobustAgg-Agnostic, on an \( \epsilon \)-MPMAB problem instance for \( T \) rounds. Denote by \( \rho_{b_0} \) the final value of \( \rho \). Then its expected collective regret satisfies

\[
\mathbb{E}
\left[
\sum_{p=1}^{M} \mu^p - \sum_{t=1}^{T} \sum_{p=1}^{M} \mu^p_{t(b_0)}
\right]
\leq \tilde{O}
\left(
\sqrt{\mathbb{E}[\rho_{b_0}] MT(|I_{2\epsilon}| + M |I_{2\epsilon}^C|) + M |I_{\epsilon}|
\right).
\]

Combining Claim 31 and Lemma 29 with \( b = b_0 \), we have the following regret guarantee for RobustAgg-Agnostic:

\[
\mathbb{E}
\left[
R(T)
\right] = \mathbb{E}
\left[
\sum_{p=1}^{M} \mu^p - \sum_{t=1}^{T} \sum_{p=1}^{M} \mu^p_{t(b_0)}
\right]
\leq \tilde{O}
\left(
\sqrt{\mathbb{E}[\rho_{b_0}] MT(|I_{2\epsilon}| + M |I_{2\epsilon}^C|) + M |I_{\epsilon}| + \frac{B}{\eta} + \eta M^2 T
\right) - \frac{\mathbb{E}[\rho_{b_0}]}{40\eta \ln T}
\leq \tilde{O}
\left(
\eta MT(|I_{2\epsilon}| + M |I_{2\epsilon}^C|) + M |I_{\epsilon}| + \frac{B}{\eta} + \eta M^2 T
\right),
\]

where the first inequality is from Claim 31 and Lemma 29, the second inequality is from the AM-GM inequality that \( \sqrt{\mathbb{E}[\rho_{b_0}] MT(|I_{2\epsilon}| + M |I_{2\epsilon}^C|) \leq O(\eta MT(|I_{2\epsilon}| + M |I_{2\epsilon}^C|) + \frac{\mathbb{E}[\rho_{b_0}]}{\eta \ln T}) \) and algebra (canceling out the second
term in the last expression with \(-\frac{\eta}{d_0 \ln T}\). As ROBUSTAGG-AGNOSTIC chooses CORRAL’s master learning rate 
\(\eta = \frac{1}{M \sqrt{T}}\), and \(B = \tilde{O}(1)\), we have that
\[
\mathbb{E}[R(T)] \leq \tilde{O}\left((M + |\mathcal{I}_{2\varepsilon}| + M|\mathcal{I}^C_{2\varepsilon}|)^{\sqrt{T}} + M|\mathcal{I}_t|\right)
\]
where the second inequality uses the fact that \(|\mathcal{I}^C_{2\varepsilon}| \geq 1\).

Proof of Claim \[\star\] As \(\varepsilon_b \geq \varepsilon\) always holds, \(M\left|\mathcal{I}_{\varepsilon_b}\right| \leq M\left|\mathcal{I}_\varepsilon\right|\). It remains to check by algebra that
\[
\sqrt{\mathbb{E}[\rho_{b_0}] \left|\mathcal{I}_{\varepsilon_b}\right| MT + \min\left(M \sqrt{\mathbb{E}[\rho_{b_0}] \left|\mathcal{I}^C_{\varepsilon_b}\right| T, MT\varepsilon_{b_0}\right)} = \tilde{O}\left(\sqrt{\mathbb{E}[\rho_{b_0}] MT(|\mathcal{I}_{2\varepsilon}| + M|\mathcal{I}^C_{2\varepsilon}|)}\right). \tag{41}
\]

We consider two cases:

1. \(\varepsilon_{b_0} \leq 2\varepsilon\). In this case, we have \(\mathcal{I}_{\varepsilon_{b_0}} \subset \mathcal{I}_{2\varepsilon}\). We have the following derivation:
\[
\sqrt{\mathbb{E}[\rho_{b_0}] \left|\mathcal{I}_{\varepsilon_{b_0}}\right| MT + M \sqrt{\mathbb{E}[\rho_{b_0}] \left|\mathcal{I}^C_{\varepsilon_{b_0}}\right| T} \leq 2 \sqrt{\mathbb{E}[\rho_{b_0}] MT \cdot (|\mathcal{I}_{\varepsilon}| + M|\mathcal{I}^C_{\varepsilon}|)} 
\leq 2 \sqrt{\mathbb{E}[\rho_{b_0}] MT(|\mathcal{I}_{2\varepsilon}| + M|\mathcal{I}^C_{2\varepsilon}|)}
\]
where the first inequality is from the basic fact that \(\sqrt{A} + \sqrt{B} \leq 2\sqrt{A + B}\) for positive \(A, B\); the second inequality is from the fact that \(|\mathcal{I}_{\varepsilon}| + M|\mathcal{I}^C_{\varepsilon}| \leq |\mathcal{I}_{2\varepsilon}| + M|\mathcal{I}^C_{2\varepsilon}|\), as \(|\mathcal{I}_{\varepsilon}| \geq |\mathcal{I}_{2\varepsilon}|\), \(M \geq 1\), and \(|\mathcal{I}_{\varepsilon}| + |\mathcal{I}^C_{\varepsilon}| = K\) for any \(\alpha\). This verifies Eq. (41).

2. \(\varepsilon_{b_0} > 2\varepsilon\). In this case, \(b_0 = B = 1 + \lfloor\log(MT)\rfloor\) and \(\varepsilon_{b_0} \leq \frac{1}{MT}\). Although we no longer have \(\mathcal{I}_{\varepsilon_{b_0}} \subset \mathcal{I}_{2\varepsilon}\), we can still upper bound the left hand side as follows.

First, the second term, \(\min\left(M \sqrt{\mathbb{E}[\rho_{b_0}] \left|\mathcal{I}^C_{\varepsilon_{b_0}}\right| T, MT\varepsilon_{b_0}\right)} \leq MT \cdot \frac{1}{MT} = 1\).

Moreover, the first term, \(\sqrt{\mathbb{E}[\rho_{b_0}] \left|\mathcal{I}_{\varepsilon_{b_0}}\right| MT} \leq \sqrt{\mathbb{E}[\rho_{b_0}] KMT}\). As \(|\mathcal{I}_{2\varepsilon}| + M|\mathcal{I}^C_{2\varepsilon}| \geq K\), we have \(\sqrt{\mathbb{E}[\rho_{b_0}] \left|\mathcal{I}_{\varepsilon_{b_0}}\right| MT} \leq \sqrt{\mathbb{E}[\rho_{b_0}] (|\mathcal{I}_{2\varepsilon}| + M|\mathcal{I}^C_{2\varepsilon}|)MT}\). Combining the above two, Eq. (41) is proved.

Proof sketch of Lemma \[\star\star\]. Since the proof of Lemma \[\star\] can be almost directly carried over here, we only sketch the proof by pointing out the major differences. We also refer the reader to (Arora et al., 2020, Appendix C.3) for a similar reasoning.

We first consider the concentration of \(\zeta_i^T(j,t)\). We define a filtration \(\{\mathcal{B}_t\}_{t=1}^T\), where
\[
\mathcal{B}_t = \sigma\left\{w_s, i'_s, \rho'_s : s \in [t], p' \in [M]\right\} \cup \left\{i'_{t+1} : p' \in [M]\right\}
\]
is the \(\sigma\)-algebra generated by the history (including that of \(w_s\)’s) up to round \(t\) and the arm selection of all players at time step \(t + 1\).
Let $X_t = \mathbb{1}\{i_t^p = i\} (\hat{r}_{t}^p - \mu_i^p)$. We have $\mathbb{E}\left[X_t \mid B_{t-1}\right] = 0$. In addition,

$$\forall X_t \mid B_{t-1} = \mathbb{E}\left[(X_t - \mathbb{E}[X_t \mid B_{t-1}])^2 \mid B_{t-1}\right]$$

$$= \mathbb{E}\left[X_t^2 \mid B_{t-1}\right]$$

$$\leq \mathbb{1}\{i_t^p = i\} \mathbb{E}\left[w_t \left(\frac{r_t^p}{w_t} - \mu_i^p\right)^2 + (1 - w_t)0 \mid B_{t-1}\right]$$

$$\leq \mathbb{1}\{i_t^p = i\} \mathbb{E}\left[w_t \left(\frac{r_t^p}{w_t}\right)^2 \mid B_{t-1}\right]$$

$$\leq \mathbb{1}\{i_t^p = i\} \rho.$$

Also, $|X_t| \leq \rho$ with probability 1. Applying Freedman’s inequality (Bartlett et al. 2008, Lemma 2) with

$$\sigma = \sqrt{\sum_{s=1}^{t-1} \mathbb{E}[X_s \mid B_{s-1}]}$$

and $b = \rho$, and using $\sigma \leq \sqrt{\sum_{s=1}^{t-1} \mathbb{1}\{i_s^p = i\} \rho}$, we have that with probability at least $1 - 2T^{-5}$,

$$\sum_{s=1}^{t-1} X_s \leq 4 \sqrt{\sum_{s=1}^{t-1} \mathbb{1}\{i_s^p = i\} \rho \cdot \ln(T^5 \log_2 T) + 2 \rho \ln(T^5 \log_2 T)}.$$

(42)

We can then show that

$$\left|\frac{\sum_{s=1}^{t-1} \mathbb{1}\{i_s^p = i\} \hat{r}_{s}^p}{n_i^p (t-1)} - \mu_i^p\right| \leq 8 \sqrt{\frac{3 \rho \ln T}{n_i^p (t-1)}},$$

following the same strategy in the proof for Lemma 17.

Similarly, we show the concentration of $n_i^p(t)$. We define a filtration $\{\mathcal{G}_{t,q}\}_{t \in [T], q \in [M]}$, where

$$\mathcal{G}_{t,q} = \sigma(\{w_s, i_s^p, \hat{r}_{s}^p : s \in [t], p' \in [M], i \in [K]\} \cup \{i_{t+1}^p : p' \in [M], p' \leq q\})$$

is the $\sigma$-algebra generated by the history (including that of $w_s$’s) up to round $t$ and the arm selection of players 1, 2, . . . , $q$ at round $t + 1$.

Let random variable $Y_{t,q} = \mathbb{1}\{q \neq p, i_t^q = i\} (\hat{r}_{t}^q - \mu_i^q)$. We have $\mathbb{E}[Y_{t,q} \mid \mathcal{G}_{t-1,q}] = 0$; in addition, $\forall |Y_t \mid \mathcal{G}_{t-1} = \mathbb{E}[Y_{t,q} \mid \mathcal{G}_{t-1,q}] \leq \mathbb{1}\{q \neq p, i_t^q = i\} \rho$ and $|Y_{t,q}| \leq \rho$.

Again, applying Freedman’s inequality (Bartlett et al. 2008, Lemma 2), we have that with probability at least $1 - 2T^{-5}$,

$$\sum_{s=1}^{t-1} \sum_{q=1}^{M} Y_{s,q} \leq 4 \sqrt{\sum_{s=1}^{t-1} \sum_{q=1}^{M} \mathbb{1}\{q \neq p, i_t^q = i\} \rho \cdot \ln(T^5 \log_2(TM)) + 2 \rho \ln(T^5 \log_2(TM))}.$$

(43)

Using the same strategy from the proof for Lemma 17 we can show that

$$n_i^p(t-1) - \sum_{q \neq p} n_i^q(t-1) \mu_i^q \leq \sqrt{\frac{14 \rho \ln T}{n_i^p (t-1)}}.$$

The lemma then follows by applying the union bound.

**Proof sketch of Lemma 28.** Similar to the proof of Theorem 8 we define $\mathcal{E} = \cap_{i=1}^{K} \cap_{t=1}^{T} \mathcal{Q}_i(t)$, where

$$\mathcal{Q}_i(t) = \left\{ \forall p, |\zeta_i^p(t) - \mu_i^p| \leq 8 \sqrt{\frac{3 \rho \ln T}{n_i^p (t-1)}}, \left|n_i^p(t) - \sum_{q \neq p} \frac{n_i^q(t-1)}{m_i^q (t-1)} \mu_i^q\right| \leq \sqrt{\frac{14 \rho \ln T}{m_i^p (t-1)}} \right\};$$
note that the new definition of $Q_i(t)$ has a dependence on $\rho$.

Similar to the proof of Theorem 5 we have,

$$E[R(T)] \leq E[R(T)|\mathcal{E}] + O(1),$$

and

$$E[R(T)|\mathcal{E}] = \sum_{i \in \mathcal{I}} \sum_{p \in [M]} E[n_i^p(T)|\mathcal{E}] \cdot \Delta_i^p \leq \sum_{i \in \mathcal{I}_c} E[n_i(T)|\mathcal{E}] \cdot \Delta_i^{\max} + \sum_{i \in \mathcal{I}_c} \sum_{p \in [M]} E[n_i^p(T)|\mathcal{E}] \cdot \Delta_i^p.$$

We bound these two terms respectively, applying the technique from (Lattimore and Szepesvári 2020, Theorem 7.2).

1. We can show the following analogue of Lemma 20: there exists some constant $C_1 > 0$ such that for each $i \in \mathcal{I}_c$,

$$E[n_i(T)|\mathcal{E}] \leq C_1 \left( \frac{\rho \ln T}{(\Delta_{\min})^2} + M \right).$$

Using the above fact, and from a similar calculation of Equation (19) in the proof of Theorem 8 we get

$$\sum_{i \in \mathcal{I}_c} E[n_i(T)|\mathcal{E}] \cdot \Delta_i^{\max} \leq 4 \sqrt{C_1 \rho |\mathcal{I}_c|MT \ln T} + 2C_1 M |\mathcal{I}_c|.$$

2. We can show the following analogue of Lemma 21: there exists some constant $C_2 > 0$ such that for each $i \in \mathcal{I}_c^C$ and $p \in [M]$ with $\Delta_i^p > 0$,

$$E[n_i^p(T)|\mathcal{E}] \leq C_2 \left( \frac{\ln T}{(\Delta_i^p)^2} \right).$$

Using the above fact, and from a similar calculation of Equation (22) in the proof of Theorem 8 we get

$$\sum_{i \in \mathcal{I}_c^C} \sum_{p \in [M] : \Delta_i^p > 0} E[n_i^p(T)|\mathcal{E}] \cdot \Delta_i^p \leq 2M \sqrt{C_2 \rho |\mathcal{I}_c^C|T \ln T}.$$

On the other hand, we trivially have that for all $i$ in $\mathcal{I}_c^C$, $\Delta_i^p \leq 5\epsilon$; therefore,

$$\sum_{i \in \mathcal{I}_c^C} \sum_{p \in [M] : \Delta_i^p > 0} E[n_i^p(T)] \cdot \Delta_i^p \leq 5\epsilon MT.$$

Therefore,

$$E[R(T)] \leq \left( 4\sqrt{C_1 \rho |\mathcal{I}_c|MT \ln T} + 2C_1 M |\mathcal{I}_c| \right) + \min \left( 2M \sqrt{C_2 \rho |\mathcal{I}_c^C|T \ln T}, 5\epsilon MT \right) + O(1) \leq \tilde{O} \left( \sqrt{\rho |\mathcal{I}_c|MT} + M |\mathcal{I}_c| + \min \left( M \sqrt{\rho |\mathcal{I}_c^C| T \ln T}, \epsilon MT \right) \right).$$

Proof of Lemma 30. The proof closely follows (Agarwal et al., 2017, Theorem 15); we cannot directly repeat that proof here, because Lemma 28 is not precisely a weak stability statement (see footnote 5).

For base learner $b$, suppose that its $\rho$ gets doubled $n_b$ times throughout the process, where $n_b$ is a random number in $[\lceil \log T \rceil]$. For every $i \in [n_b]$, denote by random variable $t_i$ the $i$-th time step where the value of $\rho$ gets doubled.
In addition, denote by $t_0 = 0$ and $t_{n_b + 1} = T$. In this notation, for all $t \in \{t_i + 1, t_i + 2, \ldots, t_{i+1}\}$, the value of $\rho$ is equal to $\rho^t = 2B \cdot 2^t$; in addition, $\rho_b = 2B \cdot 2^{n_b}$.

Therefore, we have:

$$E \left[ R(T) \mid n_b = n \right] = \sum_{i=0}^{n} E \left[ \sum_{t=i+1}^{t+1} \left( \frac{M \mu^p - \sum_{p=1}^{M} \mu^p_{\mathcal{I}_b(t)}}{n_b} \right) \mid n_b = n \right]$$

$$= \sum_{i=0}^{n} \tilde{O} \left( \sqrt{\rho^t | \mathcal{I}_b | MT + M | \mathcal{I}_b | + \min \left( M \sqrt{\rho^t | \mathcal{I}_b^C | T, \epsilon_b MT \right)} \right)$$

$$= \tilde{O} \left( \sqrt{\rho^n | \mathcal{I}_b | MT + M | \mathcal{I}_b | + \min \left( M \sqrt{\rho^n | \mathcal{I}_b^C | T, \epsilon_b MT \right)} \right),$$

where the first equality of by the definition of $R(T)$, and $\mathcal{I} = \bigcup_{i=1}^n \{t_i + 1, t_i + 2, \ldots, t_{i+1}\}$; the second equality is from Lemma 30’s guarantee in each time interval $\{t_i + 1, t_i + 2, \ldots, t_{i+1}\}$ and $\epsilon_b \geq \epsilon$; and the third equality is by algebra.

As $n_b = n$ is equivalent to $\rho^n = \rho_b$, this implies that

$$E \left[ R(T) \mid \rho_b \right] = \tilde{O} \left( \sqrt{\rho_b | \mathcal{I}_b | MT + M | \mathcal{I}_b | + \min \left( M \sqrt{\rho_b | \mathcal{I}_b^C | T, \epsilon_b MT \right)} \right);$$

observe that the expression inside $\tilde{O}$ in the last line is a concave function of $\rho_b$.

Now, by the law of total expectation,

$$E \left[ R(T) \right] = E \left[ E \left[ R(T) \mid \rho_b \right] \right]$$

$$= \tilde{O} \left( \sqrt{\rho_b | \mathcal{I}_b | MT + M | \mathcal{I}_b | + \min \left( M \sqrt{\rho_b | \mathcal{I}_b^C | T, \epsilon_b MT \right)} \right)$$

$$= \tilde{O} \left( \sqrt{E \left[ \rho_b | \mathcal{I}_b | MT + M | \mathcal{I}_b | + \min \left( M \sqrt{\rho_b | \mathcal{I}_b^C | T, \epsilon_b MT \right)} \right) \right),$$

where the third equality is by algebra, and the last equality uses Jensen’s inequality.

\[\square\]

\section{Experimental Details}

In Appendix G.1 we provide a proof of Fact 13 which is about the instance generation procedure. Then, in Appendix G.2 we present comprehensive results from the simulations we performed.

\subsection{Proof of Fact 13}

\textbf{Proof of Fact 13.} For every $i$, as $\mu^p_i \in [\mu^1_i - \frac{\epsilon}{2}, \mu^1_i + \frac{\epsilon}{2}]$ for all $p \in [M]$, we have that for all $p, q \in [M], |\mu^p_i - \mu^q_i| \leq \epsilon$. This proves that $\mu = (\mu^p_i)_{i \in [K], p \in [M]}$ is indeed a Bernoulli $\epsilon$-MPMAB instance.

Recall that $d = \max_{i \in [\mathcal{I}]} \mu^1_i = \max_{i \in [K]} \mu^1_i$ is the optimal mean reward for player 1. We now show that $\mathcal{I}_e = \{c + 1, \ldots, K\}$ by a case analysis:

\[\square\]
Multitask Bandit Learning Through Heterogeneous Feedback Aggregation

Figure 3: Compares the average performance of RobustAgg-Adapted(0.15), Ind-UCB, and Naive-Agg over randomly generated Bernoulli 0.15-PMAB problem instances with $K = 10$ and $M = 20$. The $x$-axis shows a horizon of $T = 100,000$ rounds, and the $y$-axis shows the cumulative collective regret of the players.
Figure 4: Compares the average performance of RobustAgg-Adapted(0.15) and Ind-UCB over randomly generated Bernoulli 0.15-MPMAB problem instances with $K = 10$ and $M \in \{5, 10, 20\}$. The $x$-axis shows different values of $M$, and the $y$-axis shows the cumulative collective regret of the players after 100,000 rounds.
1. First, we show that for all $i$ in $\{c+1, \ldots, K\}$, $i$ is in $\mathcal{I}_\epsilon$. This is because $\mu_1^i$ is chosen from $[0, d - 5\epsilon)$, which implies that $\Delta_1^i > 5\epsilon$.

2. Second, for all $i$ in $\{1, \ldots, c\}$, we claim that $i \notin \mathcal{I}_\epsilon$. To this end, we show that for all $p$, $\Delta_p^i \leq 5\epsilon$.

We start with the observation that $\mu_1^i \in (d - \epsilon, d]$, which implies that $\Delta_1^i = d - \mu_1^i \leq \epsilon$. Now, it follows from Fact 14 in Appendix C that for any $i \in [K]$ and $p \in [M]$, $|\Delta_p^i - \Delta_1^i| \leq 2\epsilon$. Therefore, we have $\Delta_p^i \leq 3\epsilon$ for all $p$, which implies that any $i \in [c]$ cannot be in $\mathcal{I}_\epsilon$.

\[ \Box \]

### G.2 Extended results

Here, we present comprehensive results from the simulations we performed.

**Experiment 1.** Recall that for each $v \in \{0, 1, 2, \ldots, 9\}$, we generated 30 Bernoulli 0.15-PMAB problem instances such that $|\mathcal{I}_v| = v$. Figure 3 compares the average cumulative collective regrets of the three algorithms in a horizon of 100,000 rounds over instances with different values of $|\mathcal{I}_v|$:  

- Notice that ROBUSTAGG-ADAPTED(0.15) outperforms both baseline algorithms when $|\mathcal{I}_v| \in \{2, 8\}$, as shown in Figures 3b, 3c, 3d, especially when $|\mathcal{I}_v|$ is large.

- Figure 3a shows that when $|\mathcal{I}_v| = 9$—i.e., when one arm is optimal for all players and the other arms are all suboptimal arms—NAIVE-AGG and ROBUSTAGG-ADAPTED(0.15) perform much better than IND-UCB with little difference between themselves. However, note that as long as there are more than one “competitive” arms—e.g., in Figure 3b when $|\mathcal{I}_v| = 2$—the collective regret of NAIVE-AGG can easily be nearly linear in the number of rounds.

- Figure 3a and Figure 3b demonstrate that when when there are very few arms or even no arm that is amenable to data aggregation, the performance of ROBUSTAGG-ADAPTED(0.15) is still on par with that of IND-UCB.

**Experiment 2.** Recall that for each $M \in \{5, 10, 20\}$ and $v \in \{0, 1, 2, \ldots, 9\}$, we generated 30 Bernoulli 0.15-PMAB problem instances with $M$ players such that $|\mathcal{I}_v| = v$. Figure 3 compares and compares the average collective regrets of ROBUSTAGG-ADAPTED(0.15) and IND-UCB after 100,000 rounds in problem instances with $M = 5, 10, 20$, and in each subfigure, $|\mathcal{I}_v|$ takes a different value.

Observe that when $|\mathcal{I}_v|$ is large (e.g., in Figures 4a, 4b, 4c, 4d), the collective regret of ROBUSTAGG-ADAPTED(0.15) is less sensitive to the number of players $M$, in comparison with IND-UCB. Especially, in the extreme case when $|\mathcal{I}_v| = 9$—i.e., all suboptimal arms are suboptimal arms—Figure 4a shows that the collective regret of ROBUSTAGG-ADAPTED(0.15) has negligible dependence on $M$.

In conclusion, our empirical evaluation validate our theoretical results in Section 3.

### H Analytical Solution to $\lambda^*$

We first present the following proposition similar to the results in [Ben-David et al., 2010, Section 6 thereof]. The original solution in [Ben-David et al., 2010] has a $\min(1, \cdot)$ operation in the second case; we slightly simplify that result by showing that this operation is unnecessary.

**Proposition 32.** Suppose $\beta \in (0, 1)$. Define function

\[ f(\alpha) = 2B \sqrt{\left( \frac{\alpha^2}{\beta} + \frac{(1 - \alpha)^2}{1 - \beta} \right) + 2(1 - \alpha)A}, \]

\[[63x542]Recall that for each Experiment 1. Here, we present comprehensive results from the simulations we performed.

**Proposition 32.** Suppose $\beta \in (0, 1)$. Define function

\[ f(\alpha) = 2B \sqrt{\left( \frac{\alpha^2}{\beta} + \frac{(1 - \alpha)^2}{1 - \beta} \right) + 2(1 - \alpha)A}, \]

_\[15-MPMAB problem instances with \( m = 5 \), \( 10 \), and \( 20 \), and in each subfigure, \( |\mathcal{I}_v| \) takes a different value._

Observe that when \( |\mathcal{I}_v| \) is large (e.g., in Figures 4a, 4b, 4c, 4d), the collective regret of ROBUSTAGG-ADAPTED(0.15) is less sensitive to the number of players \( M \), in comparison with IND-UCB. Especially, in the extreme case when \( |\mathcal{I}_v| = 9 \)—i.e., all suboptimal arms are suboptimal arms—Figure 4a shows that the collective regret of ROBUSTAGG-ADAPTED(0.15) has negligible dependence on \( M \).

In conclusion, our empirical evaluation validate our theoretical results in Section 3.

**Proposition 32.** Suppose $\beta \in (0, 1)$. Define function

\[ f(\alpha) = 2B \sqrt{\left( \frac{\alpha^2}{\beta} + \frac{(1 - \alpha)^2}{1 - \beta} \right) + 2(1 - \alpha)A}, \]

\[ \left( 1 + \frac{m_\beta}{m_T + m_S} \right) \leq \frac{m_T}{m_T + m_S} \cdot \left( 1 + \frac{m_\beta}{m_T} \right) = 1. \]
Then, \( \alpha^* = \arg\min_{\alpha \in [0, 1]} f(\alpha) \) has the following form:

\[
\alpha^* = \begin{cases} 
1 & \beta \geq \frac{B^2}{A^2}, \\
\beta \left( 1 + \frac{1 - \beta}{\sqrt{\frac{B^2}{A^2} - \beta(1 - \beta)}} \right) & \beta < \frac{B^2}{A^2}.
\end{cases}
\]

Observe that when \( \beta < \frac{B^2}{A^2} \), \( \frac{B^2}{A^2} - \beta(1 - \beta) > 0 \), so the expression in the second case is well defined.

**Proof.** First, observe that \( f \) is a strictly convex function, and therefore has at most one stationary point in \( \mathbb{R} \); and if it exists, it must be \( f \)’s global minimum.

Second, we study the monotonicity property of \( f \) in \( \mathbb{R} \). To this end, we calculate \( \alpha_0 \), the stationary point of \( f \). We have

\[
f'(\alpha) = 2B \frac{\alpha - \frac{1 - \alpha}{1 - \beta}}{\sqrt{\frac{\alpha^2}{\beta} + \frac{(1 - \alpha)^2}{1 - \beta}}} - 2A
\]

By algebraic calculations, \( f'(\alpha) = 0 \) is equivalent to

\[
\frac{\alpha - \beta}{\beta(1 - \beta)} = \frac{A}{B} \sqrt{\frac{\alpha^2 - 2\beta\alpha + 1}{\beta(1 - \beta)}}.
\]

This yields the following quadratic equation:

\[
\left( \frac{B^2}{A^2} - \beta(1 - \beta) \right) \alpha^2 - 2\beta \left( \frac{B^2}{A^2} - \beta(1 - \beta) \right) \alpha + \beta^2 \left( \frac{B^2}{A^2} - (1 - \beta) \right) = 0,
\]

with the constraint that \( \alpha > \beta \). The discriminant of the above quadratic equation is \( \Delta = 4\beta^2(1 - \beta)^2(\frac{B^2}{A^2} - \beta(1 - \beta)) \). If \( \Delta \geq 0 \), the stationary point is

\[
\alpha_0 = \frac{2\beta(\frac{B^2}{A^2} - \beta(1 - \beta)) + \sqrt{\Delta}}{2(\frac{B^2}{A^2} - \beta(1 - \beta))} = \beta \left( 1 + \frac{1 - \beta}{\sqrt{\frac{B^2}{A^2} - \beta(1 - \beta)}} \right)
\]

We now consider two cases:

1. If \( \beta(1 - \beta) > \frac{B^2}{A^2} \), it can be checked that \( \Delta < 0 \), and consequently \( f'(\alpha) < 0 \) for all \( \alpha \in \mathbb{R} \), i.e., \( f \) is monotonically decreasing in \( \mathbb{R} \).

2. If \( \beta(1 - \beta) \leq \frac{B^2}{A^2} \), we have that \( f \) is monotonically decreasing in \( (-\infty, \alpha_0] \), and monotonically increasing in \( [\alpha_0, +\infty) \).

We are now ready to calculate \( \alpha^* = \arg\min_{\alpha \in [0, 1]} f(\alpha) \).

1. If \( \beta(1 - \beta) > \frac{B^2}{A^2} \), as \( f \) is monotonically decreasing in \( \mathbb{R} \), \( \alpha^* = 1 \).

2. If \( \beta(1 - \beta) \leq \frac{B^2}{A^2} \) and \( \beta > \frac{B^2}{A^2} \), it can be checked that \( \alpha_0 \geq 1 \). As \( f \) is monotonically decreasing in \( (-\infty, \alpha_0] \), \( \alpha_0 \geq 0 \), and monotonically increasing in \( [\alpha_0, +\infty) \), we also have \( \alpha^* = 1 \).

3. If \( \beta \leq \frac{B^2}{A^2} \), \( \alpha_0 \in [0, 1] \). Therefore, \( \alpha^* = \alpha_0 = \beta \left( 1 + \frac{1 - \beta}{\sqrt{\frac{B^2}{A^2} - \beta(1 - \beta)}} \right) \).

In summary, we have the expression of \( \alpha^* \) as desired. \( \square \)
Algorithm 1's line 9 computes
\[
\lambda^* = \arg\min_{\lambda \in [0,1]} 8 \sqrt{13(lnT)/n^\beta} + \frac{(1-\lambda)^2}{m^{\beta}(t-1)} + (1-\lambda)\epsilon;
\]
we now use Proposition 32 to give its analytical form. For notational simplicity, let \( n = n^\beta(t-1) \) and \( m = m^\beta(t-1) \). Applying Proposition 32 with \( A = \frac{\beta}{2}, B = 4\sqrt{\frac{13(lnT)}{n+m}}, \) and \( \beta = \frac{n}{n+m} \), we have
\[
\lambda^* = \begin{cases} 
1 & \text{if } \epsilon > 0 \text{ and } n \geq \frac{832(lnT)}{\epsilon^2} \\
\frac{n}{n+m} \left(1 + cnm\sqrt{\frac{1}{832(lnT)(n+m) - \epsilon^2m}}\right) & \text{otherwise.}
\end{cases}
\]

I On adaptive reward confidence interval construction under unknown \( \epsilon \)

Recall that \textsc{RobustAgg}(\( \epsilon \)) carefully utilizes the dissimilarity parameter \( \epsilon \) to construct high-probability reward confidence bounds for all arms and players by inter-player information sharing. In this section, we investigate the limitations of constructing reward confidence bounds by utilizing auxiliary data, in the setting when \( \epsilon \) is unknown.

To this end, we consider a basic interval estimation problem: given source data \((z_1, \ldots, z_n)\) and target data \((x_1, \ldots, x_m)\) drawn iid from distributions \(D_Z\) and \(D_X\) supported on \([0,1]\) of unknown dissimilarity, how can one design an adaptive interval estimator for \(\mu_X\), the mean of \(D_X\)? A naive baseline is to build the estimator by ignoring the source data: by Hoeffding’s inequality, the interval centered at \(\bar{x} = \frac{1}{m}\sum x_i\) of width \(O(\sqrt{\frac{1}{m}})\) is a \((1-\delta)\)-confidence interval. This motivates the question: can one construct adaptive \((1-\delta)\)-confidence intervals that become much narrower when \(D_X\) and \(D_Z\) are very close and \(n\) is large?

We show in this section that the aforementioned naive interval estimation is about the best one can do: any “valid” confidence interval construction for \(\mu_X\) must have width \(\Omega(\sqrt{\frac{1}{m}})\) for a wide family of \((D_X, D_Z)\) where \(D_X\) and \(D_Z\) are identical to \(D_Z\), regardless of the value of \(n\). This is in sharp contrast to the results in the setting when a dissimilarity parameter between \(D_X\) and \(D_Z\) is known: if we know that \(D_X = D_Z\) a\(p\)riori, it is easy to construct a confidence interval of \(\mu_X\) of length \(O(\sqrt{\frac{1}{n+m}})\) by setting its center at \(\frac{1}{m+n}(\sum_{i=1}^m x_i + \sum_{i=1}^n z_i)\).

Similar impossibility results of constructing adaptive and honest confidence intervals have appeared in [Low 1997; Juditsky and Lambert-Lacroix 2003] in nonparametric regression.

To formally present our results, we set up some useful notation. Denote by \(S = (x_1, \ldots, x_m, z_1, \ldots, z_n)\) the sample we observe; in this notation, sample \(S\) is drawn from \(D_X^n \otimes D_Z^m\). The following notion formalizes the idea of valid confidence interval construction.

**Definition 33.** \(I : \mathbb{R}^{m+n} \times (0,1) \rightarrow \{[a,b] : 0 \leq a \leq b \leq 1\}\) is said to be an honest confidence interval construction procedure for \(\mu_X\), if under all distributions \(D_X\) and \(D_Z\) supported on \([0,1]\), and \(\delta \in (0,1)\),
\[
\mathbb{P}_{S \sim D_X^n \otimes D_Z^m} (\mu_X \in I(S,\delta)) \geq 1 - \delta.
\]

We have the following theorem.

**Theorem 34.** Suppose \(I\) is an honest confidence interval construction procedure for \(\mu_X\). Then for any \(m \geq 10\), \(n, \mu \in [\frac{3}{8}, \frac{5}{8}]\), we have the following: under distributions \(D_X = D_Z = \text{Ber}(\mu)\),
\[
\mathbb{E}_{S \sim D_X^n \otimes D_Z^m} \left[ \lambda(I(S,0.1)) \right] \geq \frac{1}{10\sqrt{m}},
\]
where \(\lambda(J)\) denotes the length of interval \(J\).

**Proof.** We consider two hypotheses:

1. \(H_1 : D_X = \text{Ber}(\mu), D_Z = \text{Ber}(\mu)\); under this hypothesis, \(\mu_X = \mu\).
2. \( H_2 : D_X = \text{Ber}(\mu + \frac{1}{3\sqrt{m}}), D_Z = \text{Ber}(\mu) \); under this hypothesis, \( \mu_X = \mu + \frac{1}{3\sqrt{m}} \).

Denote by \( \mathbb{P}_{H_1} \) and \( \mathbb{P}_{H_2} \) the probability distributions of \( S \) under hypotheses \( H_1 \) and \( H_2 \) respectively. As \( I \) is an honest confidence interval procedure for \( \mu_X \), we must have

\[
\mathbb{P}_{H_1} \left( \mu \in I(S, 0.1) \right) \geq 0.9, \quad (44)
\]

and

\[
\mathbb{P}_{H_2} \left( \mu + \frac{1}{3\sqrt{m}} \in I(S, 0.1) \right) \geq 0.9, \quad (45)
\]

holding simultaneously. We now show that \( \mathbb{E}_{H_1} |I(S, 0.1)| \geq \frac{1}{10\sqrt{m}} \).

We first establish a lower bound on \( \mathbb{P}_{H_1} \left( \mu + \frac{1}{3\sqrt{m}} \in I(S, 0.1) \right) \) using Eq. (45). The KL divergence between \( \mathbb{P}_{H_1} \) and \( \mathbb{P}_{H_2} \) can be bounded by:

\[
\text{KL}(\mathbb{P}_{H_1}, \mathbb{P}_{H_2}) = \sum_{i=1}^{m} \text{KL} \left( \text{Ber}(\mu), \text{Ber}(\mu + \frac{1}{3\sqrt{m}}) \right) + \sum_{i=1}^{n} \text{KL} \left( \text{Ber}(\mu), \text{Ber}(\mu) \right)
\]

\[
\leq m \cdot 3(\frac{1}{3\sqrt{m}})^2 + n \cdot 0 = \frac{1}{3}.
\]

where the inequality uses Lemma 25 and \( \mu, \mu + \frac{1}{3\sqrt{m}} \in [\frac{1}{4}, \frac{3}{4}] \).

By Pinsker’s inequality,

\[
d_{TV}(\mathbb{P}_{H_1}, \mathbb{P}_{H_2}) \leq \sqrt{\frac{1}{2} \text{KL}(\mathbb{P}_{H_1}, \mathbb{P}_{H_2})} \leq 0.5.
\]

Therefore,

\[
\mathbb{P}_{H_1} \left( \mu + \frac{1}{3\sqrt{m}} \in I(S, 0.1) \right) \geq \mathbb{P}_{H_2} \left( \mu + \frac{1}{3\sqrt{m}} \in I(S, 0.1) \right) - d_{TV}(\mathbb{P}_{H_1}, \mathbb{P}_{H_2}) \geq 0.4.
\]

Combining the above inequality with Eq. (44), using the fact that \( \mathbb{P}(U \cap V) \geq \mathbb{P}(U) + \mathbb{P}(V) - 1 \), we have

\[
\mathbb{P}_{H_1} \left( \mu \in I(S, 0.1), \mu + \frac{1}{3\sqrt{m}} \in I(S, 0.1) \right) \geq 0.9 + 0.4 - 1 \geq 0.3.
\]

Observe that if \( \mu \in I(S, 0.1) \) and \( \mu + \frac{1}{3\sqrt{m}} \in I(S, 0.1) \) both happens, \( \lambda(I(S, 0.1)) \geq \frac{1}{3\sqrt{m}} \). Therefore,

\[
\mathbb{E}_{H_1} \left[ \lambda(I(S, 0.1)) \right] \geq \mathbb{P}_{H_1} \left( \mu \in I(S, 0.1), \mu + \frac{1}{3\sqrt{m}} \in I(S, 0.1) \right) \cdot \frac{1}{3\sqrt{m}} \geq \frac{1}{10\sqrt{m}}.
\]

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