Learning to Minimize the Remainder in Supervised Learning

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Abstract—The learning process of deep learning methods usually updates the model’s parameters in multiple iterations. Each iteration can be viewed as the first-order approximation of Taylor’s series expansion. The remainder, which consists of higher-order terms, is usually ignored in the learning process for simplicity. This learning scheme empowers various multimedia-based applications, such as image retrieval, recommendation system, and video search. Generally, multimedia data (e.g., images) are semantics-rich and high-dimensional, hence the remainders of approximations are possibly non-zero. In this work, we consider that the remainder is informative and study how it affects the learning process. To this end, we propose a new learning approach, namely gradient adjustment learning (GAL), to leverage the knowledge learned from the past training iterations to adjust vanilla gradients, such that the remainders are minimized and the approximations are improved. The proposed GAL is model- and optimizer-agnostic, and is easy to adapt to the standard learning framework. It is evaluated on three tasks, i.e., image classification, object detection, and image segmentation, with state-of-the-art models and optimizers. The experiments show that the proposed GAL consistently enhances the evaluated models, whereas the ablation studies validate various aspects of the proposed GAL. The code is available at https://github.com/luoyan407/gradient_adjustment.git.

Index Terms—Supervised learning, deep learning, remainder, gradient adjustment.

I. INTRODUCTION

Multimedia applications are the systems that aim to deal with a variety of types of media [1], [2], [3], [4], [5], such as image, text, etc. Specifically, image classification [6], [7], [8] and object detection [9], [10] are common components for processing image data. One of the major challenges is that the image data are semantics-rich and high-dimensional at a large scale [11], [12]. Therefore, how to efficiently learn the mapping between images and ground-truth labels is crucial. Specifically, a learning process consists of multiple iterations where the parameters of a model are updated by minimizing the scalar parameterized objective function. Given some training samples and a loss function, each of the training iterations performs a first-order approximation, that is, the Taylor’s series expansion omitting higher-order terms [13].

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Compute Δzt by Taylor’s expansion
ℓσ(zt − Δzt) = ℓσ(zt) − ℜzt(σ(zt))Δzt + r(zt)
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Figure 1: Illustration of the problem of minimizing the remainder r(zt) (highlighted in red), which is usually ignored. Here, Δzt = ∂ℓσ/∂σ for simplicity during the standard learning process. As r(zt) is possibly not zero in real-world learning tasks, this work studies how to learn to minimize r(zt) by adjusting Δzt and its influence during the learning process. Following the convention, ℓσ(·, ·) = ℓ(σ(·), ·) represents an activation function followed by a loss function. ℓσ(zt, yt) is further simplified to ℓσ(zt).

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smaller remainder using a variety of labeled images.

In this work, we study the remainder in three tasks, namely, image classification, object detection, and regression. The remainder is informative and could be helpful for improving the learning process. Thus, we aim to minimize the remainder that is difficult to compute and study how it affects the learning process. To this end, we propose a learning approach, named gradient adjustment learning (GAL), to leverage the knowledge learned from the past learning steps to adjust the current gradients so the remainder can be minimized.

The advantages of formulating the minimization of the remainder as a learning problem are two-fold. Firstly, instead of limiting to the observed samples at each iteration, the proposed GAL has a broader view on the correlation between all seen samples till the current iteration and the resulting remainders. Secondly, the remainder which contains all higher-order terms is informative. So, it is a good indicator to gauge if the adjusted gradient better fits the approximation than the vanilla gradient. However, it is challenging to predict a gradient adjustment vector as the prediction is a continuous real value, instead of discrete labels. The expected precision is remarkably higher than the one in the classification task, as the values of gradients are sensitive yet decisive to the learning process. To solve this problem, we devise the proposed GAL to determine how much adjustment will take place, which is easy to work with any network model, e.g., multi-layer perceptron (MLP). Since the optimization process is a mini-ecosystem and gradient works closely with the optimization methods, we investigate the efficacy of the proposed GAL with several state-of-the-art models and optimizers in image classification, object detection, and regression tasks. The main contributions are as follows.

- We propose a novel learning approach, named gradient adjustment learning (GAL), which learns to adjust vanilla gradients for minimizing the remainders of approximations in the learning process. We provide the theoretical analysis of the generalization bound and the error bound of the proposed learning approach. The proposed approach is model- and optimizer-agnostic.
- We propose a safeguard mechanism with a conditional update policy (i.e., by verifying the update using the adjusted gradient) to guarantee that the adjusted gradient would lead to an effective descent.
- We conduct comprehensive experiments and analyses on CIFAR-10/100 [17], ImageNet [11], MS COCO [12], Boston housing [18], diabetes [19], and California housing [20]. The experiments show that the proposed GAL demonstrably improves the learning process.

II. Related Work

Optimization Methods. Stochastic optimization methods often use gradients to update the model parameters [21], [22], [23], [24]. In deep learning, stochastic gradient descent (SGD) [15] is an influential and practical optimization method. It takes the anti-gradient as the parameters’ update for the descent, based on the first-order approximation [13]. Along the same line, several first- and second-order methods are devised to guarantee convergence to local minima under certain conditions [26], [27], [28]. Nevertheless, these methods are computationally expensive and not feasible for learning settings with large-scale data. In contrast, adaptive methods, such as Adam [22], RMSProp [21], and Adabound [24], show remarkable efficacy in a broad range of problems [21], [22], [24]. Zhang et al. propose an optimization method that wraps an arbitrary optimization method as a component to improve the learning stability [29], [30], [31], [32] learn an optimizer to adaptively compute the step length for updating the models on synthetic or small-scale datasets. These methods are contingent on vanilla gradients to update a model. In this work, we conduct a study to show how adjusted gradients influence the learning process.

Gradient-based Methods. Given the training data and corresponding ground-truth, a gradient is computed by encoding the task-dependent semantics. Gradient is crucial in the back-propagation, which enables the learning process to update models’ weights such that the loss is minimized [33]. Gradient-based methods have been proven in modern deep learning models [6], [7], [8], [9], [34], [35], [36], which serve as backbones to facilitate a broad range of multimedia applications [1], [2], [4], [5], [37], [38], [39], [40], [41], [42], [43].

Except for updating models’ weights, gradients are versatile in regulating or regularizing the learning process, e.g., gradient alignment [44], [45], searching for adversarial perturbation [46], sharpness minimization [47], making decision for choosing hyperparameters [48], etc. Specifically, Lopez-Paz and Ranzato propose a gradient episodic memory method that alleviates catastrophic forgetting in continual learning by maintaining the gradient for the update to fit with memory constraints [49]. The gradient is aligned to improve the agreement between the knowledge learned from the completed training steps and the new information being used for updating the model [50]. In transfer learning, gradients computed by multiple source domains are combined to minimize the loss on the target domain [44]. The proposed GAL is model-agnostic and thus can benefit these applications.

Remainder of Approximations. Approximation theory is the branch of mathematics which studies the process of approximating general functions [51], [52]. For the exact mapping problem with deterministic functions, there is a considerable number of works that study and evaluate the remainder in low-dimensional variable spaces [53], [54], [55], [56]. However, there is no exact mapping between the input and output in computer vision tasks, where the input image is in a high-dimensional space [11], [12]. This makes it difficult to exactly compute the remainder. As a result, the remainders of approximations are ignored for the sake of simplicity in the learning process [6], [7], [8]. This work is the first to study the effect of minimizing the remainder as a learning problem on large-scale data.

III. Problem Formalization

Without loss of generality, we consider the standard classification problem where the formulation can be adapted to other learning problems with minor modifications. Given a
According to the chain rule, the gradient

\[ \frac{\partial^2}{\partial z \partial \omega} \] 

is the vector generated by the adjustment module. A geometric interpretation is shown in Fig. 3.

IV. GRADIENT ADJUSTMENT LEARNING

In this section, we first describe the gradient adjustment mechanism in a supervised learning framework. Then, the training process of the proposed gradient adjustment module is detailed. Finally, we discuss its theoretical properties.

A. Gradient Adjustment in Learning Process

Here, we introduce the integration of the proposed GAL into the standard learning approach. We first define a gradient adjustment module \( h(\cdot; \theta) \) (see Fig. 2), which aims to model the correlation between the adjustment at point \( z \) and the corresponding loss remainder \( r \), i.e.

\[ v = h(z; \theta), \quad v \in \mathbb{R}^d \]

Different from a classifier that predicts a confidence score between 0 and 1, the proposed GAL learns to predict a gradient adjustment vector which tends to be small, sophisticated, and subtle. To curb its volatility, which could overwhelm the gradient and ruin the learning process, we apply a normalization with \( L^2 \) norm to adaptively scale it to coincide with the gradient, i.e.

\[ \tilde{v} = \alpha \frac{\partial \ell}{\partial z}/|v| \]

where \( \alpha \in [0, 1] \) is a scalar that constrains the relative strength of adjustment referencing to the magnitude of \( \frac{\partial \ell}{\partial z} \). \( \alpha = 0 \) implies no adjustment will be performed. The normalized feature \( \tilde{v} \) is added to the computed vanilla gradient and is used as the input to the optimizer for model updating

\[ g = \frac{\partial \ell}{\partial z} + \tilde{v} \]

The gradient adjustment module \( h(\cdot; \theta) \) can be any type of DNNs, such as MLP, CNN, or RNN. As the computed adjustment is possibly negative in some dimensions, we remove the final activation layer (e.g., softmax layer).

Lines 7–10 in Algorithm 1 are the conditional update policy that compute update \( \Delta \omega \) based on the relationship between \( \ell_\sigma(z - \tilde{\eta}g) \) and \( \ell_\sigma(z) \). Here, \( \tilde{\eta} \) is the tentative learning rate and \( \ell_\sigma(z - \tilde{\eta}g) \) is the tentative loss (detailed in Section IV-B). Checking \( \ell_\sigma(z - \tilde{\eta}g) \leq \ell_\sigma(z) \) is able to detect if \( g \) is not a good fit to reduce the loss. In this case, we alternatively use
\[ \frac{\partial \ell}{\partial z} \quad \star \quad z^* \]

\[ g = \frac{\partial \ell}{\partial z} + \tilde{v} \]

Figure 3: Geometric interpretation of the proposed GAL. The adjustment is performed by a vector addition operation.

Algorithm 1 Gradient Adjustment Learning

1: Input: \( D, m(\cdot, \omega), h(\cdot, \Theta), \Phi(\cdot, \Theta) \) (learning rate \( \eta \in \Theta \)), magnitude ratio \( \alpha \in [0, 1] \), adaptive scalar \( \beta \) so \( \tilde{\eta} = \beta \eta \)
2: for Each pair \((x, y) \in D\) do
3: \( z = m(x; \omega) \), \( \tilde{y} = \sigma'(z) \)
4: \( \tilde{g} = \nabla_x \ell_{\sigma}(z) \)
5: Predict gradient adjustment \( v = h(z; \theta) \)
6: \( \tilde{g} = \frac{\partial \ell_{\sigma}}{\partial z} + \tilde{v} \), \( \tilde{y} = \alpha \frac{\partial \ell_{\sigma}}{\partial v} |v|/|v| \)
7: if \( \ell_{\sigma}(z - \tilde{\eta} g) \leq \ell_{\sigma}(z) \) then
8: \( \Delta \omega = \Phi(g \frac{\partial}{\partial \omega}, \Theta) \)
9: else
10: \( \Delta \omega = \Phi(\frac{\partial}{\partial \omega}, \Theta) \)
11: Update parameters \( \omega \leftarrow \omega - \Delta \omega \)
12: Minimize the remainder (the objective 6):
13: Compute \( \frac{\partial}{\partial \omega} \)
14: Compute the update \( \Delta \theta = \Phi(\frac{\partial}{\partial \theta}, \Theta) \)
15: Update the adjustment module’s parameters
16: \( \theta \leftarrow \theta - \Delta \theta \)

vanilla gradient for update. This can be regarded as a safeguard mechanism to verify whether the adjusted gradient \( g \) leads to an effective descent.

B. Adjustment Module Training

As discussed in Section III, the remainder \( r(z_t) \) in Eq. \( 3 \) is difficult to estimate in practice. However, the remainder can be modeled with the other three terms in the equation. So, this turns the estimation to a learning problem, i.e.

\[ \text{minimize} \quad |r(z_t)|, \]

(6)

\[ r(z_t) = \ell_{\sigma}(z_t - \tilde{\eta} g) - \ell_{\sigma}(z_t) + \tilde{\eta} \nabla_{z_t \sigma}(z_t)^\top g, \]

(7)

where \( \ell_{\sigma}(z_t - \tilde{\eta} g) \) is the tentative loss and \( \tilde{\eta} = \beta \eta \) is the tentative learning rate. Briefly, the tentative loss is used to evaluate whether the adjusted gradient \( g \) is better than \( \frac{\partial}{\partial v} \). Although \( z_t - \tilde{\eta} g \) is a decision condition, it still needs a learning rate to fit into the gradient descent scheme. A straightforward way of doing it is by using a hyperparameter \( \beta \) as weight on the learning rate \( \eta \) for parameters update. In this way, \( \tilde{\eta} \) is adaptive to \( \eta \). Note that \( |r(z_t)| \) is minimized in objective 6 rather than \( r(z_t) \). This is because the prediction is subtle and it is possible to overfit or underfit the remainder.

From Eq. \( 3 \) and \( 4 \), it can be seen that \( g \) is a function of \( \theta \). The objective 6 provides information for adjusting the gradient in a direction that reduces the remainder of first-order Taylor approximation.

C. Theoretical Properties

This section presents the learning guarantee and remainder error bound for the GAL problem. For simplicity, we denote \( h(z; \theta) \) as \( h(z) \). Let \( v^+ \in \mathbb{R}^d \) be the target adjustment so \( z - \tilde{\eta} \nabla f(z) + v^+ = z^* \). As the gradient adjustment vector is usually small, we assume there exist \( a, b \in \mathbb{R} \) so that \( v, v^+ \in [a, b]^d \subseteq \mathbb{R}^d \), and \( z \) is drawn i.i.d. according to the unknown distribution \( D \) and \( v^+ = h^*(z) \) where \( h^*(\cdot) \) is the target labeling function. Moreover, we follow the problem setting in [59] to restrict the loss function to be the \( \ell_p \) loss \( (p \geq 1) \) for generalization bound. GAL can be considered as a variant of regression problem that finds the hypothesis \( h : \mathbb{R}^m \to [a, b]^d \) in a set \( \mathcal{H} \) with small generalization error w.r.t. \( h^* \), i.e.

\[ R_D(h) = E_{z \sim D}[\ell_p(h(z), h^*(z))]. \]

In practice, as \( D \) is unknown, we use the empirical error for approximation over samples in dataset \( D \), i.e.

\[ \hat{R}_D(h) = \frac{1}{|D|} \sum_{i=1}^{|D|} \ell_p(h(z_i), v^+_i). \]

Theorem IV.1 (Generalization Bound of GAL). Denote \( \mathcal{H} \) as a finite hypothesis set. Given \( v, v^+ \in [a, b]^d \), for any \( \delta > 0 \), with probability at least \( 1 - \delta \), the following holds for all \( h \in \mathcal{H} \):

\[ |R_D(h) - \hat{R}_D(h)| \leq \sqrt{d(b - a)^p} \cdot \sqrt{\log |\mathcal{H}| + \log \frac{2}{\delta}} \cdot \frac{2}{|D|}. \]

Proof. The proof sketch is similar to the classification generalization bound provided in [59]. First, as \( \ell_p(v, v^+) = (\frac{\sum_i^d |v_i - v^+_i|^p}{p})^{\frac{1}{p}} \leq (d(b - a)^p)^{\frac{1}{p}} \), we know \( \ell_p \) is bounded by \( (d(b - a)^p)^{\frac{1}{p}} \). Then, by the union bound, given an error \( \xi \), we have

\[ \Pr_{h \in \mathcal{H}}[\Pr_{z \sim D} [\hat{R}(h) - \hat{R}(h)| > \xi] \leq \sum_{h \in \mathcal{H}} \Pr_{z \sim D} [\hat{R}(h) - \hat{R}(h)| > \xi]. \]

By Hoeffding’s bound, we have

\[ \sum_{h \in \mathcal{H}} \Pr_{z \sim D} [\hat{R}(h) - \hat{R}(h)| > \xi] \leq 2|\mathcal{H}| \exp \left(-\frac{2|D|\xi^2}{(d(b - a)^p)^{\frac{2}{p}}} \right). \]

Due to the probability definition, \( 2|\mathcal{H}| \exp(-\frac{2|D|\xi^2}{(d(b - a)^p)^{\frac{2}{p}}}) = \delta \).

Considering \( \xi \) is a function of other variables, we can rearrange it as \( \xi = (d(b - a)^p)^{\frac{p}{2}} \sqrt{\log |\mathcal{H}| + \log \frac{2}{\delta}} \). Since we know \( \Pr_{z \sim D} [\hat{R}(f) - \hat{R}(f)| > \xi] \) is with probability at most \( \delta \), it can be inferred that \( \Pr_{z \sim D} [\hat{R}(f) - \hat{R}(f)| \leq \xi] \) is at least \( 1 - \delta \). It completes the proof.

Remark IV.2. Theorem IV.1 supports the general intuition that more training data should produce better generalization, which is aligned with conventional learning problems, e.g. classification and regression [59]. Furthermore, distinct from conventional learning problems, the range of gradient adjustments and the dimension could affect the generalization bound.
Figure 4: Illustrations of the effect of GAL (red path/curves) on convergence with various optimizers, in comparison with the standard process (blue path/curves). The top row are convergence paths, while the bottom are the corresponding loss curves. The problem is publicly available in [60].

**Theorem IV.3** (Conventional Remainder Error Bound [60]). Let $f \in C^1_L(\mathbb{R}^n)$ (i.e., $f$ is once continuously differentiable on $\mathbb{R}^n$ and its first-order partial derivative is Lipschitz continuous with constant $L$). Then for any $z^*, z \in \mathbb{R}^n$ we have

$$|f(z^*) - f(z) - \nabla^T f(z)(z^* - z)| \leq \frac{L}{2} \|z^* - z\|^2$$

**Proof.** Similar to the proof of Theorem IV.3 [60], we use the integral form of the remainder in Taylor’s expansion

$$|f(z^*) - f(z) - \nabla^T f(z)(z^* - z)|$$

$$= \left| \int_0^1 (\nabla f(z + \tau(z^* - z)) - \nabla f(z))^T (z^* - z) d\tau \right|$$

$$\leq \int_0^1 \|\nabla f(z + \tau(z^* - z)) - \nabla f(z)\|^T (z^* - z) d\tau$$

$$= \int_0^1 |\cos \gamma| \cdot \|\nabla f(z + \tau(z^* - z)) - \nabla f(z)\| \cdot \|z^* - z\| d\tau$$

$$\leq L \cdot |\cos \gamma| \cdot \|z^* - z\|^2 \int_0^1 \tau d\tau$$

$$= \frac{L}{2} |\cos \gamma| \cdot \|z^* - z\|^2$$

It completes the proof. \hfill \Box

**Remark IV.5.** Theorem IV.4 shows a tighter error bound of the remainder than the well-known bound in Theorem IV.3 [60]. It justifies why properly adjusting gradients direction leads to an effective descent. This is a new insight, as compared to Theorem IV.3. Moreover, it indicates the optimal condition

from a geometric perspective, that is, if $z^* - z$ is perpendicular to $\nabla f(z + \tau(z^* - z)) - \nabla f(z)$, the remainder error bound is zero. This is feasible as $z^* - z$ is liable to be small in terms of magnitude and $\nabla f(z + \tau(z^* - z)) - \nabla f(z)$ will not vary dramatically with $\tau \in [0, 1]$. In addition, the theorem provides some guideline to design Eq. 2, which forces the adjustment module to find a direction instead of a vector itself for stability.

**D. Adaptivity to Optimization Methods**

To illustrate the effectiveness of the proposed GAL on the optimization process, we employ the 3D problem used in [60], i.e., $z = f(x, y)$, where $x, y, z \in \mathbb{R}$, to visualize the convergence path w.r.t. various optimizers. Fig. 4 show the convergence paths (i.e., top row) and the corresponding curves of $z$ against steps (i.e., bottom row). Specifically, the blue paths/curves are produced by the standard process, while the red ones are produced by the proposed GAL. Given the same starting point, the convergence is affected by the problem and optimizers. The proposed GAL observes the completed convergence steps to learn to adjust the gradients. The resulting convergence curves show that it finds shortcuts to reach the local minimum efficiently. Furthermore, Fig. 4 verifies that the proposed GAL is general in nature and can work with various optimizers.

**V. Experiments**

We comprehensively evaluate the proposed GAL with various models and optimizers. Specifically, we conduct experiment on the image classification task [24], [29], the object detection task [61], and the regression task [18], [19], [20].

**A. Datasets**

Following the experimental protocol in [24], [29], we use CIFAR-10/100 [17] and ImageNet [11] for evaluation on the image classification task. Specifically, CIFAR-10 (CIFAR-100) consists of 50,000 32×32 images with 10 (100) classes, while ImageNet has 1000 visual concepts (i.e., classes) and provides average 1000 real-world images on each class. For object detection experiments, we follow the experimental protocol in [61] to use COCO 2017 [12] for evaluation. MS COCO is a...
large-scale object detection benchmark dataset that consists of 82,783 training images and 40,504 validation images with 80 object categories. Moreover, three datasets, i.e., Boston housing \cite{18}, diabetes \cite{19}, and California housing \cite{20}, are used for the regression task. Specifically, Boston housing includes 506 entries and each entry has 14 features, diabetes consists of 442 samples that have 10 features, and California housing has 20640 samples and each sample has 8 features.

**B. Models & Training Scheme**

In the image classification task, we adopt the state-of-the-art EfficientNet \cite{8} on CIFAR, and ResNet \cite{6} and EfficientNet on ImageNet. Originally, EfficientNet is trained on Cloud TPU for 350 epochs with batch size of 2048 \cite{8}. Due to the limitation of computation resources, we follow the training scheme in \cite{50} to train EfficientNet models on CIFAR. Similarly, we employ a publicly available implementation \cite{https://github.com/rwightman/pytorch-image-models} to train ResNet and EfficientNet on ImageNet with 8 NVIDIA V100 GPUs with batch size of 320. We train the models for 90 epochs \cite{6, 29} to provide comparable results. In the object detection task, DETrEction Transformer (DETR) is originally trained with 16 NVIDIA V100 GPUs for 500 epochs \cite{61}. Due to the limitation of computation resources, we follow DETR’s suggestion \cite{61} to train the model with 4 NVIDIA 2080 Ti GPUs for 150 epochs. We use the same hyperparameters as in \cite{61}. Regarding the optimization methods, the model is trained on CIFAR with SGD, Lookahead \cite{29}, and Adabound \cite{24}. Following \cite{29}, Lookahead is wrapped around SGD in the experiments. The models are trained with RMSProp \cite{21} on ImageNet. DETR is trained with AdamW \cite{62} on MS COCO. The regression experiments run on CPUs with Adam \cite{22}.

For the proposed GAL, we employ the MLP, which is simpler than CNN and RNN, throughout this work. GAL takes the feature $z \in \mathbb{R}^d$ as input and yields the same dimension output for gradient adjustment. For simplicity, we denote a (N+1)-layer MLP as $(\#_1=\#_2=\cdots=\#_N)$. For example, (100-32-16) indicates that the architecture consists of four linear transformations that have affine matrices in $\mathbb{R}^{100\times100}$, $\mathbb{R}^{100\times32}$, $\mathbb{R}^{32\times16}$, and $\mathbb{R}^{16\times10}$. We use architectures (100-32-16) on CIFAR-10, (256-64-32) on CIFAR-100, and (512-128/256) on ImageNet. Regarding $(\alpha, \beta)$, we use $(0.001, 1)$, $(0.01, 1)$, and $(0.01, 10)$ with SGD, Lookahead, and Adabound, respectively, on CIFAR-10; $(0.01, 1)$, $(0.001, 5)$, and $(0.01, 10)$ with SGD, Lookahead, and Adabound, respectively, on CIFAR-100; and $(0.001, 0.001)$ on ImageNet, respectively. For the object detection tasks, we minimize the remainder w.r.t. predicted bounding box features, i.e., four floats indicating a box. Correspondingly, we use $(64, 16), 0.01$ and 1 as the arch, $\alpha$ and $\beta$, respectively. For the regression task, the architectures of the regression models are (100-50), (64-32), and (256-64) on Boston housing, diabetes, and California housing, respectively. The architectures of the proposed gradient adjustment modules are (16-4), (128-4), and (128-2) on Boston housing, diabetes, and California housing, respectively. We fix $\alpha = 0.001$ and $\beta = 0.001$ on all three datasets.

### C. Performance

Experimental results on CIFAR-10/100, ImageNet, and MS COCO are reported in Table I and Table II, respectively. As shown in Table I and Table II, the proposed GAL is able to work with various optimization methods, i.e., SGD, Lookahead, and Adabound, to improve the performance. Also, Table III shows that it is able to work with different models and provides a performance gain. The consistent improvement in object detection can be observed in Table IV on MS COCO. Overall, the proposed GAL improves the convergence of the training process to achieve better accuracies than the standard process with various models on both tasks, which is aligned with the implication of Theorem IV.4. To further evaluate the proposed method, we apply it to the regression task. Specifically, the proposed method is applied on three regression datasets, i.e., Boston housing \cite{18}, diabetes \cite{19}, and California housing \cite{20}. Three widely-used metrics, i.e., mean absolute error (MAE), mean squared error (MSE), and coefficient of determination ($R^2$), are used to evaluate the performance. $R^2$ measures the accuracy and efficiency of a model on the data.
TABLE III: Image classification performance on ImageNet. The average accuracy and its standard deviation are over three runs. Arch (512-128) and (512-256) are used for GAL with ResNet and EfficientNet, respectively. We use 90 epochs in model training for a fair comparison [6], [29].

| Model (optimizer) | # of parameters | Top-1     | Top-5     |
|-------------------|-----------------|-----------|-----------|
| ResNet-50 (SGD) [6] | 23M             | 76.15     | 92.87     |
| ResNet-50 (Lookahead) [29] | 23M             | 75.49     | 92.53     |
| EfficientNet-B2 (RMSProp) 350 epochs [8] | 9.2M           | 80.30     | 95.00     |
| ResNet-50 (RMSProp) reproduced | 23.5M + 0.70M | 76.43 ± 0.02 | 93.05 ± 0.04 |
| EfficientNet-B2 (RMSProp) GAL | 9.2M + 0.90M | 77.93 ± 0.09 | 93.92 ± 0.03 |

TABLE IV: Object detection performance on MS COCO validation with Faster R-CNN. We follow DETR’s suggestion to use 150 epochs in model training [61]. This setting takes approximate 9 days for training DETR-ResNet-50 on a 4-GPU server.

| Model               | Epochs | # of parameters | AP     | AP_{S} | AP_{M} | AP_{L} |
|---------------------|--------|-----------------|--------|--------|--------|--------|
| DETR-ResNet-50 [61] | 500    | 41M             | 42.00  | 62.40  | 44.20  | 20.50  |
| DETR-ResNet-101     | 500    | 60M             | 43.50  | 63.80  | 46.40  | 21.90  |
| DETR-ResNet-50      | 150    | 41M             | 39.13  | 60.03  | 40.94  | 18.30  |
| DETR-ResNet-101 GAL | 150    | 60M             | 40.98  | 61.91  | 43.59  | 19.32  |
| DETR-ResNet-50 GAL  | 150    | 60M+1344        | 41.38  | 62.24  | 43.87  | 20.13  |

TABLE V: Regression performance on the Boston housing [18], diabetes [19], and California housing [20] dataset. ‘#’ indicates that a larger (resp. smaller) score suggests better performance. The experiments are run 5 times with different random seeds. We also include the analysis of two-sample t-test on the performance of the baseline and the proposed method to measure the improvement. $t_{stat}$ and $p$ are t-statistics and p value of the t-test, respectively.

| Dataset          | Method   | Mean Absolute Error (MAE) | Mean Squared Error (MSE) | Coefficient of Determination ($R^2$) |
|------------------|----------|---------------------------|---------------------------|-------------------------------------|
| Boston housing   | Baseline | 3.9535±0.4307             | 23.0956±4.1695            | 0.7668±0.0420                       |
|                  | Proposed | **2.8079±0.2720**         | **12.8808±2.0446**        | **0.8699±0.0206**                   |
|                  | $(t_{stat}, p)$ | (5.02, 1.02e-03) | (4.91, 1.17e-03) | (-4.92, 1.16e-03) |
| Diabetes         | Baseline | 44.3832±0.7752            | 3226.0238±38.8293         | 0.3821±0.0074                       |
|                  | Proposed | **41.6186±0.2989**        | **2961.5520±29.4521**     | **0.4327±0.0056**                   |
|                  | $(t_{stat}, p)$ | (7.43, 3.74e-05) | (12.13, 1.97e-06) | (-12.14, 1.95e-06) |
| California housing | Baseline | 1.0910±0.1297             | 2.1168±0.3629             | -0.6084±0.2757                      |
|                  | Proposed | **0.7780±0.0262**         | **1.1635±0.0655**         | **0.1158±0.0498**                   |
|                  | $(t_{stat}, p)$ | (5.28, 7.43e-04) | (5.77, 4.14e-04) | (-5.78, 4.14e-04) |

and is a popular metric for regression. A larger $R^2$ score indicates better performance in the regression task, while smaller MAE or MSE scores indicate better performance. Experimental results are reported in Table V. The proposed method improves the performance on all three metrics. To further understand the statistical significance of efficacy of the proposed method, we perform a two-sample t-test on the results of the baseline and the ones of the proposed method. According to the $p$ values, the results yielded by the proposed method are statistically significantly from the ones yielded by the baseline with a significance level lower than 0.05.

VI. ANALYSIS

A. Generalization Ability and Approximation Remainder

To check the generalization ability of the models trained with GAL, we plot the loss curves on all validation (or test) set in Fig. 5. The proposed method improves the performance on all three metrics. To further understand the statistical significance of efficacy of the proposed method, we perform a two-sample t-test on the results of the baseline and the ones of the proposed method. According to the $p$ values, the results yielded by the proposed method are statistically significantly from the ones yielded by the baseline with a significance level lower than 0.05.
minimum more efficiently than the vanilla gradients on all datasets. Note that there is a warm-up in ImageNet training which cause a series of fluctuations at the early epochs, but it stabilizes after 20th epoch.

### B. Effects of Random Noise

Table VI shows the effect of random noise in the training of EfficientNet on CIFAR-100. The random noise are generated by a uniform or normal distribution to replace the proposed adjustment by Eq. (3). Note that $\frac{\partial \ell}{\partial z} v_j$ is part of the proposed learning approach (see Eq. (4)). The results shows that normalizing the adjustment vector to an appropriate range is definitely required. This is because the gradient is subtle and sophisticated and a large adjustment vector could lead to a divergence in training. Moreover, properly injecting some random noise using the proposed approach (see Eq. (4) and (5)) improves the performance. Yet, the noise is still less effective than the adjustment vector generated by GAL.

### C. Training Time

To understand the computation overhead, we report the training time of using the baseline and the proposed method in Table VII. In the ImageNet experiment, the learning process without the proposed GAL takes 0.3907 seconds per image to train the model, and takes 0.4027 seconds per image with the proposed GAL. The extra time (i.e. 12 milliseconds) w.r.t. the proposed method is used for the forward and backward process. Similarly, the proposed method take extra 15 (11) milliseconds for training on CIFAR-10 (CIFAR-100). Note that the experiments on CIFAR-10 and CIFAR-100 are run on a workstation equipped with 4 NVIDIA 2080 Ti GPUs, while the experiments on ImageNet are run on a workstation equipped with 8 NVIDIA V100 GPUs.

### D. Effects of Hyperparameters

We analyse the effects of $\alpha$, $\beta$ and various GAL architectures with SGD and Lookahead on CIFAR-100. The performance is shown in Fig. 7. The proposed GAL uses hyperparameters $\alpha = 0.01$, $\beta = 1$, and architecture $(256-64-32)$ with SGD, and $\alpha = 0.001$, $\beta = 5$, and architecture $(256-64-32)$ with Lookahead. We vary one hyperparameter at a time while the other hyperparameters are kept unchanged in each plot. As shown in the figure, the range $[0.0001, 0.01]$ of $\alpha$ consistently leads to lower classification errors. In contrast, classification errors are sensitive to $\beta$, which is optimizer-dependent. $\beta = 1$ leads to the best performance with SGD, while $\beta = 5$ leads to the best performance with Lookahead. Regarding the effects of architectures, We use architectures (256), (256-64), (256-64-32), and (256-64-32-16) with in Fig. 7 (right). The four architectures have 51.2K, 48.3K, 47.2K, and 46.1K parameters, respectively. Overall, (256-64-32) gives rise to lower classification errors than the other...
Figure 7: Effects of $\alpha$ (left), $\beta$ (middle), and architecture (right) on CIFAR-100. When varying with $\alpha$, $\beta = 1$ (resp. $\beta = 5$) with SGD (resp. Lookahead). When varying with $\beta$, $\alpha = 0.01$ (resp. $\alpha = 0.001$) with SGD (resp. Lookahead). When using different architectures, i.e. (256), (256-64), (256-64-32), and (256-64-32-16), $\alpha = 0.01$ and $\beta = 1$ (resp. $\alpha = 0.001$ and $\beta = 5$) with SGD (resp. Lookahead).

Figure 8: Ablation study of the proposed GAL with SGD on CIFAR-100. (a) Effects of update policy refers to Algorithm 1 line 7-10. line $x$ means we use line $x$ to generate the update, while line 7 ($<$) means that we modify the if statement in the line 7 as $\ell_\sigma(z - \tilde{g}) < \ell_\sigma(z)$. (b) Effects of adjusted gradient $g$ and vanilla gradient $\frac{\partial \ell}{\partial z}$ with tentative loss.

architectures with SGD and Lookahead, while corresponding computational overhead is relatively low.

E. Effects of Various Update Policies

As introduced in Algorithm [1] line 7-10, if the tentative loss $\ell_\sigma(z - \tilde{g})$ is less than or equal to the loss $\ell_\sigma(z)$, we use $g$ to update the gradients w.r.t. the weights according to the chain rule. We denote this case as line 7 ($\leq$). In the standard process, $\frac{\partial \ell}{\partial z}$ is always used to update the gradients w.r.t. the weights and we denote this case as line 10. We discuss two other possible update policies, i.e. always using $g$ and using $g$ if $\ell_\sigma(z - \tilde{g})$ is less than the loss. We denote these two cases as line 8 and line 7 ($<$), respectively. As shown in Fig. 8a, policy line 8 outperforms line 10 but is not optimal as line 7 ($\leq$). This is because as the training process is close to the local minimum, the loss remainder is much smaller and line 10 would be more efficient than line 8. Moreover, line 7 ($\leq$) is slightly better than line 7 ($<$).

F. Adjusted Gradient vs. Vanilla Gradient

As the proposed GAL aims to yield adjusted gradient $g$, it would be good to know whether $g$ leads to better descent than $\frac{\partial \ell}{\partial z}$, i.e. lower loss. To do so, we use tentative loss to test $g$

\[ \frac{\partial \ell}{\partial z} \]

and $\frac{\partial \ell}{\partial z}$. Fig. 8b shows how many times $g$ outperforms $\frac{\partial \ell}{\partial z}$ on samples. The results implies that GAL indeed helps adjust the vanilla gradients with tentative loss on considerable amount of samples in the early stage.

G. MLPs vs. CNNs

We explore the effects of using CNNs, instead of MLPs, as the proposed gradient adjustment modules on the classification task. The results of the analysis are reported in Table VIII. It can be seen that CNNs have much larger numbers of parameters than MLPs (except the single layer variant), but achieve lower performance than MLPs. MLPs is a desired choice and their architectures are well aligned with the fact that the discriminative features from modern deep learning models are usually one-dimensional.

VII. Conclusion

We propose a new learning approach which formulates the remainder as a learning-based problem and leverages the knowledge learned from the past approximations to enhance the learning. To this end, we propose a gradient adjustment
learning (GAL) method that employs a model to learn to predict the adjustments on gradients in an end-to-end fashion, which is easy and simple to adapt to the standard training process. Correspondingly, we provide theoretical understanding and experimental results with state-of-the-art models and optimizers in image classification, object detection, and regression tasks. The findings on the experimental results are aligned with the theoretical understanding on the error bound. One intriguing extension of this work is to explore the model design with the theoretical understanding on the error bound. One intriguing extension of this work is to explore the model design with the theoretical understanding on the error bound. One intriguing extension of this work is to explore the model design with the theoretical understanding on the error bound. One intriguing extension of this work is to explore the model design with the theoretical understanding on the error bound. One intriguing extension of this work is to explore the model design with the theoretical understanding on the error bound. One intriguing extension of this work is to explore the model design with the theoretical understanding on the error bound.
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