FlowDelta: Modeling Flow Information Gain in Reasoning for Conversational Machine Comprehension

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Abstract

Conversational machine comprehension requires deep understanding of the dialogue flow, and the prior work proposed FlowQA to implicitly model the context representations in reasoning for better understanding. This paper proposes to explicitly model the information gain through dialogue reasoning in order to allow the model to focus on more informative cues. The proposed model achieves state-of-the-art performance in a conversational QA dataset QuAC and sequential instruction understanding dataset SCONE, which shows the effectiveness of the proposed mechanism and demonstrates its capability of generalization to different QA models and tasks.

1 Introduction

Machine reading comprehension has been increasingly studied in the NLP area, which aims to read a given passage and then answer questions correctly. However, human usually seeks answers in a conversational manner by asking follow-up questions given the previous answers. Traditional machine reading comprehension (MC) tasks such as SQuAD (Rajpurkar et al., 2016) focus on a single-turn setting, and there is no connection between different questions and answers to the same passage. To address the multi-turn issue, several datasets about conversational question answering (QA) were introduced, such as CoQA (Reddy et al., 2018) and QuAC (Choi et al., 2018).

Most existing machine comprehension models apply single-turn methods and augment the input with question and answer history, ignoring previous reasoning processes in the models. Recently proposed FlowQA (Huang et al., 2018) attempted at modeling such multi-turn reasoning in dialogues in order to improve performance for conversational QA. However, the proposed FLOW operation is expected to incorporate salient information in an implicit manner, because the learned representations captured by FLOW would change during multi-turn questions. It is unsure whether such change correlates well with the current answer or not. In order to explicitly model the information gain in FLOW and further relate the current answer to the corresponding context, we present a novel mechanism, FlowDelta, which focuses on modeling the difference between the learned context representations in multi-turn dialogues illustrated in Figure 1. The contributions are 3-fold:

- This paper proposes a simple and effective mechanism to explicitly model information gain in flow-based reasoning for multi-turn dialogues, which can be easily incorporated in different MC models.
- FlowDelta consistently improves the performance on various conversational MC datasets, including CoQA and QuAC.
- The proposed method achieves the state-of-the-art results among published models on QuAC and sequential instruction understanding task (SCONE).

2 Background

Given a document (context), previous conversation history (i.e., question/answer pairs) and the current question, the goal of conversational QA
is to find the correct answer. We denote the context document as a sequence of \( m \) words \( C = \{c_1, c_2, \ldots, c_m\} \), and the \( i \)-th question \( Q_i = \{q_1, q_2, \ldots, q_n\} \) as a sequence of \( n \) words. In the extractive setting, the \( i \)-th answer \( A_i \) is guaranteed to be a span in the context. The main challenge in conversational QA is that current question may depend on the conversation history, which differs from the classic machine comprehension. Therefore, how to incorporate previous history into the QA model is especially important for better understanding. Prior work (Huang et al., 2018) proposes an effective way to model the reasoning in multi-turn dialogues summarized below.

**FLOW Operation** Instead of only using shallow history like previous questions and answers, Huang et al. (2018) proposed the FLOW operation that feeds the model with entire hidden representations generated during the reasoning process when answering previous questions. FLOW is defined as a sequence of latent representations based on the context tokens and is demonstrated effective for conversational QA tasks, because it well incorporates multi-turn information in dialogue reasoning.

Let the context representation for \( i \)-th question be \( C_i = c_{i,1}, \ldots, c_{i,m} \) and the dialogue length is \( t \). When answering questions in the dialogue, there are \( t \) context sequences of length \( m \), one for each question. We reshape it to become \( m \) sequences of length \( t \), one for each context word, and then pass each sequence into a unidirectional GRU. All context word representation \( j \) (\( 1 \leq j \leq m \)) are processed in parallel in order to model the information via the FLOW direction (vertical direction illustrated in Figure 1).

\[
h_{1,j}, \ldots, h_{t,j} = \text{GRU}(c_{1,j}, \ldots, c_{t,j})
\]

Then we reshape the outputs from GRU back and form \( F_i = \{h_{i,1}, \ldots, h_{i,m}\} \), where \( F_i \) is the output of the FLOW layer.

**FLOWQA** The FLOW layer described above is incorporated in FLOWQA for conversational MC, which is built on the single-turn MC model FusionNet (Huang et al., 2017), and the full structure is shown in the left part of Figure 2. Briefly, FLOWQA first performs word-level attention to fuse the information of \( i \)-th question \( Q_i \) into context \( C \). Then it uses two LSTM cells combined with FLOW layers to integrate the context representations, followed by the context-question attention computation. Finally, FLOWQA performs self-attention (Yu et al., 2018) on the context and predict the answer span. Modeling FLOW is shown effective to improve the performance for conversational MC.

### 3 Proposed Approaches

This paper extends the concept of FLOW and proposes a flow-based approach, FLOWDETA, to explicitly model information gain in flow during dialogues illustrated in Figure 2. The proposed mechanism is flexible to integrate with different models,
including FlowQA and others. To examine such flexibility and generalization capability, we further apply FLOW and FLOWDELTA to BERT (Devlin et al., 2018), a pretrained language understanding model that shows strong performance in MC tasks, to allow model to grasp dialogue history.

3.1 FlowDeltaQA

In the original FLOW operation in (1), the $k$-th step computation of GRU is $h_{k,j} = GRU(c_{k,j}, h_{k-1,j})$. We assume that the difference of previous hidden representations $h_{k-1,j}$ and $h_{k-2,j}$ indicates whether the flow change is important, which can be viewed as the information gain through the reasoning process. For example, 3 consecutive questions $Q_{k-2}, Q_{k-1}, Q_k$. $Q_{k-1}$ and $Q_k$ all discuss the same event described in the span $\{c_j, c_{j+1}, \ldots, c_l\}$, while $Q_{k-2}$ is about another topic. We expect the hidden state $h_{k-1,j}, h_{k-1,j+1}, \ldots, h_{k-1,l}$ of the span in turn $k-1$ is dissimilar to the hidden state in the turn $k-2$, because their topics are different. By explicitly modeling such difference, our model more easily relates the current reasoning process to the corresponding context.

Following the intuition above, we propose FLOWDELTA by modifying the single step computation of FLOW into:

$$h_{k,j} = GRU([c_{k,j}; h_{k-1,j} - h_{k-2,j}], h_{k-1,j}), \quad (2)$$

where $[x; y]$ is the concatenation of the vectors $x$ and $y$. We also investigate other variants such as Hadamard product $(h_{k-1,j} * h_{k-2,j})$ detailed in Appendix C.

3.2 BERT-FlowDelta

BERT (Devlin et al., 2018) with fine-tuning recently has reached the state-of-the-art in many single-turn MC tasks, such as SQuAD (Rajpurkar et al., 2016, 2018). However, how to extend BERT to the multi-turn setting remains unsolved. We propose to incorporate the FLOWDELTA mechanism to deal with the multi-turn problem, where the FLOW layer automatically integrates multi-turn information instead of tuning the number of QA pairs for inclusion.

Each layer of BERT is a Transformer block (Vaswani et al., 2017) that consists of multi-head attention (MH) and fully-connected feed forward network (FFN):

$$h_{i+1} = \text{Transformer}(h_i) = LN(h_i + SA(h_i)),
SA(h) = FFN(LN(h + MH(h))),$$

where $h_i$ is the hidden representation of the $l$-th layer, $LN$ is layer normalization (Ba et al., 2016) and $SA$ means self-attention. To utilize $L$ layers from BERT for the extractive question answering task, we feed the hidden representation from last layer $h_L$ to a fully-connected layer (NN) to predict the answer span, written as $P^S, P^E = NN(h_L)$, where $P^S$ and $P^E$ are span start and span end probability for each word respectively.

BERT-FlowDelta incorporates the proposed FLOWDELTA mechanisms for two parts shown in the bottom right corner of Figure 2. First, we add FLOWDELTA layer before the final prediction layer, $P^S, P^E = NN((h_L; FlowDelta(h_L)))$. Second, we further insert FLOWDELTA into the last BERT layer, considering that modeling dialogue history within BERT may be beneficial.

$$h_L = LN(h_{L-1} + SA(h_{L-1}) + \text{FlowDelta}(h_{L-1}))$$

These two modifications are called exFlowDelta and inFlowDelta respectively, and the latter also meets the idea from Stickland and Murray who added additional parameters into BERT layers to improve the performance of multi-task learning. In our experiments, we only modify the last BERT layer to avoid largely increasing model size.

4 Experiments

To evaluate the effectiveness of the proposed FLOWDELTA, various tasks that contains dialogue history for understanding are performed in the following experiments.

4.1 Setup

Our models are tested on two conversational MC datasets, CoQA (Reddy et al., 2018) and QuAC (Choi et al., 2018), and a sequential instruction understanding dataset, SCONE (Long et al., 2016). For QuAC, we also report the Human Equivalence Score (HEQ). HEQ-Q and HEQ-D represent the percentage of exceeding the model performance over the human evaluation for each question and dialogue respectively. While CoQA and QuAC both follow the conversational QA setting, SCONE is the task requiring model to understand a sequence of natural language instructions
Table 1: Conversational QA results on CoQA and QuAC, where (N-ctx) refers to using previous N QA pairs (%).

| Model                | CoQA F1 | QuAC F1 |
|----------------------|---------|---------|
| BiDAF++ (N-ctx)      | 69.2    | 66.5    |
| FlowQA               | 76.7    | 73.7    |
| SDNet (Zhu et al., 2018) | 78.0  | 75.4    |
| HAM (Qu et al., 2019) | -      | -      |
| FlowDeltaQA          | 77.6    | -       |
| BERT-FlowDelta       | 79.4    | -       |
| Human                | 89.3    | -       |

Table 2: The ablation study of BERT-FlowDelta (%).

| Model            | CoQA F1 | QuAC F1 |
|------------------|---------|---------|
| BERT-FlowDelta   | 79.4    | 66.1    |
| - inFlowDelta    | 79.0    | 64.1    |
| - exFlowDelta    | 78.0    | 62.3    |
| BERT-Flow        | 79.2    | 64.3    |

Table 3: Dialogue accuracy for SCONE test (%).

| Model                  | SCENE | Tangrams | Alchemy |
|------------------------|-------|----------|---------|
| Long et al. (2016)     | 14.7  | 27.6     | 52.3    |
| Guu et al. (2017)      | 46.2  | 37.1     | 52.9    |
| Suhr and Artzi (2018)  | 66.4  | 60.1     | 62.3    |
| Fried et al. (2017)    | 72.7  | 69.6     | 72.0    |
| FusionNet              | 58.2  | 67.9     | 74.1    |
| FlowQA                 | 74.5  | 72.3     | 76.4    |
| FlowDeltaQA            | 75.1  | 72.5     | 76.1    |

and modify the word state accordingly. We follow Huang et al. (2018) to reduce instruction understanding to machine comprehension. Appendix A contains the example and reduction detail of SCONE for reference.

4.2 Results

Table 1 reports model performance on CoQA and QuAC. It can be found that FlowDeltaQA yields substantial improvement over FlowQA on both datasets (+ 0.9 % F1 on both CoQA and QuAC), showing the usefulness of explicitly modeling the information gain in the FLOW layer. Furthermore, BERT-FlowDelta outperforms the published models on QuAC leaderboard on Apr 24, 2019. Specifically, while BERT-FlowDelta achieves slightly worse HEQ-Q score on QuAC to the HAM model (Qu et al., 2019), we outperform HAM in HEQ-D metrics, showing the superiority of our model in modeling whole dialogue. Note that FLOWDELTA actually introduced few additional parameters compared to FLOW, since it only augments the input dimension of GRU. The consistent improvement from both data demonstrates the generalization capability of applying the proposed mechanism to various models.

Table 2 shows the ablation study of BERT-FlowDelta, where two proposed modules are both important for achieving such results. It is interesting that the proposed inFlowDelta and exFlowDelta boost the performance more on QuAC. As Yatskar (2018) mentioned, the topics in a dialogue shift more frequently on QuAC than on CoQA, and we can see vanilla BERT also performs well on CoQA in the ablation of FLOW which provides long term dialog history information. Therefore, we can conclude that while FLOWDELTA improves the ability to grasp information gain in the dialog, it brings less performance improvement in the setting we do not need much contexts to answer the question.

Table 3 shows the performance of our FlowDeltaQA on the SCONE 2. Our model outperforms FlowQA and achieves the state-of-the-art in SCENE and TANGRAMS domains. The small performance drop in ALCHEMY aligns well with the statement in the ablation study. Because experiments show that removing FLOW affects performance in ALCHEMY less when comparing between FlowQA and FusionNet (Huang et al., 2017) (same models except FLOW), we claim that the previous dialogue history is less important in this domain. Thus replaying FLOW with FlowDelta does not bring any improvement in the ALCHEMY domain. The detailed qualitative study can be found in Appendix D.

5 Conclusion

This paper presents a simple and effective extension of FLOW named FLOWDELTA, which is capable of explicitly modeling the dialogue history in reasoning for better conversational machine comprehension. The proposed FlowDelta is flexible to apply to other machine comprehension models including FlowQA and BERT. The experiments on three datasets show that the proposed mecha-

2The results of BERT-FlowDelta are not shown, since SCONE is a relatively small and synthetic dataset.
nism can model the information flow in the multi-turn dialogues more comprehensively, and further boosts the performance consistently. In the future, we will investigate more efficient ways to model the dialogue flow for conversational tasks.

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Reducing Sequential Instruction Understanding to Conversational Machine Comprehension

World State N+1: Empty & Empty & Purple Hat, Purple Shirt & Blue Shirt & Empty & Empty & Empty & Yellow Hat, Orange Shirt

Logical Form N: Swap Hat for Position 3, 4

Instruction N: He took the blue guy’s hat

World State N: Empty & Empty & Purple Shirt & Purple Hat, Blue Shirt & Empty & Empty & Empty & Yellow Hat, Orange Shirt

Execute on World State N

Sequential Semantic Parser

Answer N: 1, 3, 4

Question N: He took the blue guy’s hat

Context N: 00 00 10 21 00 00 00 34

Context N+1: 00 00 11 20 00 00 00 34

Figure 3: Example of the SCONE dataset and its reduction

In SCONE dataset, given the initial world state $W_0$ and a sequence of natural language instructions $\{I_1, \ldots, I_K\}$, the model need to perform the correct sequence of actions on $W_0$ and obtain the correct world states $\{W_1, \ldots, W_K\}$ after each instruction. An example from (Long et al., 2016) is shown in the left-hand side of Figure 3.

Following FlowQA (Huang et al., 2018), for each position in the world state, we encode it as two integers denoting the shirt and hat color in SCENE, image ID and present or not in TANGRAMS, and color of the liquid and number of units in ALCHEMY. Next, the change of world states (i.e., the logical form) is encoded as three or four integers. The first integers is the type of action performed. The second and third integers represent the position of the context (i.e., the encoded world state). Finally, the fourth integer represents the additional property for the action such as the number of units moved.

An example of encoded world states and logical form is shown in the right-hand side of Figure 3. In this example, action $(1, 3, 4)$ means "swap the hat for position 3, 4" and there is no additional property for the action.

Experimental Details

We reproduce and report the experiment results of FlowQA using the released code except SCONE part since the official released code does not contain it. Authors claim there is further performance improvement on the released version of FlowQA.

All hyperparameters are kept the same as recommended one in FlowQA and BERT for CoQA and QuAC datasets. For SCONE, due to the relatively small size of dataset, to prevent overfitting we further tune the hidden size of FLOWDELTAQA in three different domains. The tuned hidden sizes are 50, 60, 70 for SCENE, ALCHEMY and TANGRAMS respectively.

Flow Information Gain Variants

We test three different variants of FLOWDELTA on modeling the information flow in the dialog and show results in table 4. The three variants are:

1. SkipDelta: $h_{t-1} - h_{t-3}$
2. DoubleDelta: $[h_{t-1} - h_{t-2}; h_{t-2} - h_{t-3}]$
3. Hadamard Product: $h_{t-1} \cdot h_{t-2}$

The reason to use SkipDelta and DoubleDelta is because we want to see if there is any benefit to incorporate longer (or more) dialog history. Experiment results show while using longer dialog history (i.e., SkipDelta) helps, adding too many dialog history (i.e., DoubleDelta) does not give any improvement.

The intuition behind Hadamard product is to model the similarity of consecutive hidden states. If there are any topic shift in last turns of dialog, we expect Hadamard product can give us useful signal to detect it. Results show although the proposed FLOWDELTA is the best, Hadamard product outperforms SkipDelta and DoubleDelta and proves its effectiveness.

| Model                          | F1   |
|-------------------------------|------|
| FlowQA                        | 76.7 |
| FlowDeltaQA (SkipDelta)       | 76.9 |
| FlowDeltaQA (DoubleDelta)     | 76.7 |
| FlowDeltaQA (Hadamard Product)| 77.2 |
| FlowDeltaQA                   | 77.6 |

Table 4: CoQA results of different variants of FLOW interaction. All models are provided with previous 1 gold answer.

Qualitative Analysis

Here we present an example from CoQA dataset which consists of a passage that the dialog talks about, and a sequence of questions and answers.
Table 5 shows the questions, answers and model predictions. We note the gold answer in CoQA is abstractive and may not be a span in the passage. Only a subset of the dialog is showed to demonstrate the different behaviors of FlowQA and FlowDeltaQA.

**Context:** (CNN) – FBI agents on Friday night searched the Maryland home of the suspect in the recent disappearance of an American woman in Aruba, an agent said. The search is occurring in the Gaithersburg residence of Gary Giordano, who is currently being held in an Aruban jail, FBI Special Agent Rich Wolf told CNN. Agents, wearing vests that said FBI and carrying empty cardboard and plastic boxes, arrived about 8:40 p.m. Friday. About 15 unmarked cars could be seen on the street, as well as a Montgomery County police vehicle. Supervisory Special Agent Philip Celestini, who was at the residence, declined to comment further on the search, citing the active investigation. Aruban Solicitor General Taco Stein said earlier Friday that the suspect will appear in court Monday, where an investigating magistrate could order him held for at least eight more days, order him to remain on the island or release him outright due to a lack of evidence. Giordano was arrested by Aruban police on August 5, three days after Robyn Gardner was last seen near Baby Beach on the western tip of the Caribbean island. Giordano told authorities that he had been snorkeling with Gardner when he signaled to her to swim back, according to a statement. When he reached the beach, Gardner was nowhere to be found, Giordano allegedly said. The area that Giordano led authorities to is a rocky, unsightly location that locals say is not a popular snorkeling spot. Although prosecutors have continued to identify the 50-year-old American man by his initials, GVG, they also released a photo of a man who appears to be Giordano. His attorney, Michael Lopez, also has said that his client is being held as a suspect in Gardner’s death. Lopez has not returned telephone calls seeking comment.

**Analysis** In this example, to answer the last question “Why?”, model need to understand the previous conversation correctly to know the actual question is “Why is Gary Giordano in the Aruban Jail now?”. This example is particularly hard since in order to know “he” in “Where is he now?” refers to “Gary Giordano”, model need to use the information from the very first question “Whose house was searched”, which requires the ability to utilize full dialog history. While FlowQA fails to hook this question to the correct conversation context and respond reasonable but incorrect answer, our FlowDeltaQA successfully grasps long dialog flow and answers the correct span.