Edgeless-GNN: Unsupervised Representation Learning for Edgeless Nodes

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Abstract—We study the problem of embedding edgeless nodes such as users who newly enter the underlying network, while using graph neural networks (GNNs) widely studied for effective representation learning of graphs. Our study is motivated by the fact that GNNs cannot be straightforwardly adopted for our problem since message passing to such edgeless nodes having no connections is impossible. To tackle this challenge, we propose Edgeless-GNN, a novel inductive framework that enables GNNs to generate node embeddings even for edgeless nodes through unsupervised learning. Specifically, we start by constructing a proxy graph based on the similarity of node attributes as the GNN’s computation graph defined by the underlying network. The known network structure is used to train model parameters, whereas a topology-aware loss function is established such that our model judiciously learns the network structure by encoding positive, negative, and second-order relations between nodes. For the edgeless nodes, we inductively infer embeddings by expanding the computation graph. By evaluating the performance of various downstream machine learning tasks, we empirically demonstrate that Edgeless-GNN exhibits (a) superiority over state-of-the-art inductive network embedding methods for edgeless nodes, (b) effectiveness of our topology-aware loss function, (c) robustness to incomplete node attributes, and (d) a linear scaling with the graph size.

Index Terms—Computation graph, edgeless node, graph neural network (GNN), inductive network embedding, unsupervised learning.

I. INTRODUCTION

A. Background and Motivation

Graphs are ubiquitously used to organize a diverse set of real-world data, such as social networks, citation networks, molecular graph structures, and recommender systems. Moreover, the nodes in graphs are often associated with rich attribute information, which motivates researchers to leverage both topological and attribute information to solve various tasks. In recent years, graph neural networks (GNNs) have become a successful graph representation learning model due to their high expressive capability via message passing, which exchanges latent information of nodes through edges to acquire richer representations.

Nevertheless, relatively little attention has been devoted to discovering embeddings of edgeless nodes (i.e., structure-unaware nodes) whose topological information is not available. This lack of topological information may occur in several real-world networks extracted from various systems. There are several sources of incompleteness of the network structure in real-world scenarios. First, in co-authorship networks, certain papers may be contributed by single (or isolated) authors, thus creating nodes without any connections to others. For example, a statistical analysis reported that 15.48% of papers published in the field of information retrieval during the period of 2001–2008 were single-authored papers [13]. Second, in other real-world networks including social networks, some users may completely hide their friendships due to privacy settings specified by such users [14], [15]. As an example, a demographic analysis of Facebook users in New York City in June 2011 revealed that 52.6% of users hid their lists of Facebook friends [14]. Despite the absence of connectivity information associated with such hidden or new nodes, it would be still possible to perform downstream graph mining tasks when the attribute information of nodes (e.g., authors’ biographical features and research interests) is available since such information is much easier to acquire through publicly available sources such as Google Scholar.

However, simply adopting GNN models to learn the representations of such edgeless nodes is not straightforward and...
poses two major challenges. First and foremost, edgeless nodes literally have no edges whereas edges are essential to perform message passing. Although existing GNNs may technically operate on edgeless nodes by omitting message passing from/to such nodes due to the topology unawareness, this will cause GNNs to lose their expressive power. Second, an appropriate loss function needs to be designed to precisely discover representations for edgeless nodes by training the underlying GNN model, which is not straightforward especially for unsupervised learning settings. Although the analysis of networks harnessing node attributes has emerged as another research area, little attention has been paid to the inductive representation learning technique for more challenging yet practical situations in which an underlying attributed graph is incomplete with edgeless nodes. Although prior studies such as Graph2Gauss [16] and DEAL [17] attempted to solve the aforementioned problem in the context of inductive link prediction, they adopted multilayer perceptron (MLP) encoders as the base architecture and the performance of downstream tasks other than link prediction was unexplored.

B. Main Contributions

In this study, we consider a practical scenario of attributed networks in which a portion of nodes have no available edges, i.e., topological information. Within this attributed network model, we study the problem of embedding such edgeless nodes (e.g., users who newly enter the underlying network) through GNNs. More specifically, we are interested in inductively and unsupervisedly discovering vector representations of edgeless nodes by effectively designing an entirely new GNN framework along with a new loss function for model optimization.

Motivated by the widespread application of GNNs to attributed networks and their generalization abilities, a natural question arising is: “Will existing GNN models indeed be applicable and beneficial for solving the problem of inductive embedding for edgeless nodes?” To answer this question, we present Edgeless-GNN, a novel framework that enables GNNs to generate vector representations for edgeless nodes in attributed networks, which is used for conducting various downstream tasks. Fig. 1 presents a simple illustration of our Edgeless-GNN framework. First, we construct a proxy graph, which is built upon the similarity between node attributes to replace the original computation graph of the GNN, defined by the given network structure. We note that this new proxy graph is generated under the homophily assumption that adjacent nodes in the underlying network tend to have similar node attributes. Second, more importantly, we propose a topology-aware loss function for unsupervisedly training model parameters without any node labels, which makes full use of the known network structure. In other words, instead of the attribute-aided proxy graph, we fully exploit the underlying network structure for model training. Our topology-aware loss function is inspired by the mechanism of contrastive learning over graphs in a sophisticated manner. Specifically, our new loss function exploits not only the first-order proximity of node pairs but also second-order positive relations for learning node embeddings. This allows the model to learn the topological structure of the given network while performing message passing over newly created edges in the proxy graph. Since our Edgeless-GNN framework is inductive, representations for edgeless nodes can be directly inferred by expanding the computation graph connecting the nodes with edges and the edgeless nodes using node attributes in the same manner to facilitate the feed-forward process of GNNs. Additionally, we analyze the computational complexity of the Edgeless-GNN framework, which is shown to scale linearly with the network size. Since our Edgeless-GNN does not assume a specific GNN architecture, various GNNs in the literature [4], [5], [7] can be adopted in a plug-and-play fashion. This implies that our framework is GNN-model-agnostic; thus, GNN models can be appropriately selected and incorporated in our Edgeless-GNN framework according to one’s needs and graph mining tasks. Moreover, in contrast to the edgeless nodes,
in case of structure-aware nodes, we perform downstream tasks by appropriately choosing an existing GNN model as message passing is possible alongside the observable edges.

To validate the superiority and effectiveness of our Edgeless-GNN framework, we comprehensively perform empirical evaluations for various real-world benchmark datasets. First, experimental results show that our framework consistently outperforms state-of-the-art inductive network embedding approaches for edgeless nodes in almost all cases when we conduct three downstream tasks such as link prediction, node classification, and community detection. Second, interestingly, it is observed that simply adopting the existing GNN’s loss function while using a proxy graph as the computation graph indeed fails to guarantee satisfactory performance and is even far inferior to a naïve baseline method employing node attributes only. This clearly justifies the need of a new GNN framework for edgeless nodes. This also implies that our newly established loss function plays a very crucial role to successfully infer embeddings of the edgeless nodes by bridging the structural and attribute information. Third, our experimental results demonstrate the robustness of our Edgeless-GNN framework to a more difficult and challenging situation where a large portion of node attributes are missing. Fourth, we investigate the impact of hyperparameters by confirming that both the second-order proximity loss term and the parameter controlling the negative node pairs in our loss are vital to enable the training model to infer high-quality vector representations. Finally, we empirically validate our complexity analysis.

The main contributions of this study are summarized as follows:

- We propose Edgeless-GNN, a novel GNN-agnostic representation learning framework for networks with edgeless nodes.
- As core components of Edgeless-GNN, we introduce not only the inductive-learning-enabled construction of a proxy graph but also the design of a topology-aware loss function for unsupervised learning.
- We comprehensively validate the superiority and effectiveness of our proposed Edgeless-GNN framework through extensive experiments using five real-world attributed networks.
- We analyze and empirically show the computational complexity of Edgeless-GNN.

Our methodology sheds light on how to effectively discover vector representations even when no topological structure of some nodes is available.

C. Organization and Notations

The remainder of this paper is organized as follows. In Section II, we review significant studies that are related to our work. In Section III, we explain the basic setting, the problem definition, and the architecture of GNNs. In Section IV, we describe the proposed Edgeless-GNN framework, including the design of our loss function, and its computational complexity. In Section V, we show comprehensive experimental evaluations. Finally, we provide a summary and concluding remarks in Section VI.

Table I summarizes the notation that is used in this paper. This notation will be formally defined in the following sections when we present our methodology and the technical details.

II. RELATED WORK

The framework that we propose in this study is related to three broader topics of research, namely inductive network embedding, GNN architectures, and applications of kNN to GNNs.

Inductive Network Embedding: Inductive network embedding (more specifically, learning node representations) has been widely studied before the popularity of GNNs. Planetoid [18] proposed a model, named Planetoid-I, which was designed for generating node embedding vectors in the inductive setting. Graph2Gauss [16] adopted an MLP architecture while using a rank-based loss. More recently, DEAL [17] was modeled by constructing both attribute-oriented and structure-oriented encoders and then aligning two types of embeddings via two encoders. We note that, in [16], [17], the problem of inductive link prediction was addressed when the network structure of new nodes is unknown. However, they are limited to using MLP architectures only and thus do not take advantage of potentials of rather powerful GNNs. Compared to our study, applications to other downstream tasks such as node classification and community detection were not studied in [17]. Node classification problems were shown in [16] only for transductive learning settings.

GNN Architectures: The early model of GNNs was first proposed by [2] using a recurrent neural network model. More recently, GCN [4] proposed an efficient way to learn convolutional filters on graphs. In GraphSAGE [5], various aggregation methods such as average, max pooling, and long short-term memory (LSTM) were proposed along with neighborhood sampling. GAT [6] was presented by synthesizing self-attention layers, where different importances are assigned to neighboring nodes. By analyzing the expressive capability of popular GNN models, an architecture exhibiting a further representational power was designed in [7]. JK-Nets [19] was designed by using intermediate layer-aggregation mechanisms for better representation learning. DGL [20] utilized a mutual information maximization approach for training GNNs. Recent attempts include not only efficient designs of GNN models in [21], [22], [23], [24] but also designs of very deep GCNs for a further performance boost in [25], [26], [27]. Despite these contributions, it has been largely underexplored in the literature how to exploit the power of GNNs in the context of representation learning for edgeless nodes. Although GNNs are built upon message passing mechanisms that are shown to flexibly model complex interactions among nodes, they cannot be straightforwardly employed to solve our problem since no information can be passed from/to the edgeless nodes.

Applications of kNN to GNNs: Several studies were recently carried out to take advantage of kNNG construction alongside GNNs. To perform semi-supervised node classification, AM-GCN [28] proposed a multi-channel GCN model by learning node embeddings based on not only the network structure but also the kNNG generated from node attributes. In [29], kNNG...
construction was used to initialize edges of an incomplete network to infer both the adjacency matrix and the parameters of a GNN model. However, both methods utilize kNNG as an auxiliary graph structure [28] or initialization [29], and thus do not fully take advantage of kNNG by completely replacing the given graph structure as the computation graph of the GNN.

III. PRELIMINARIES

In this section, we describe our basic setting along with the notations used in the paper, followed by the formal definition of the problem. Then, we describe the architecture of GNNs in general.

A. Basic Settings

Let us denote a given network as $G = (\mathcal{V}, \mathcal{E})$, where $\mathcal{V}$ is set of $N$ nodes and $\mathcal{E}$ is the set of edges between pairs of nodes in $\mathcal{V}$. We assume that $G$ is an undirected unweighted attributed network without self-loops or repeated edges. We define $x_i \in \mathbb{R}^f$ as the attribute vector of node $v_i \in \mathcal{V}$, and $\mathcal{X} = \{x_1, \ldots, x_N\}$ as the set of node attribute vectors, where $f$ is the number of attributes per node.

In the inductive learning setting, we would like to newly introduce a set of $M$ edgeless nodes, denoted as $\mathcal{V}'$, which has not been seen yet during the training phase. Each of these $M$ nodes has an associated attribute vector $x'_i \in \mathbb{R}^f$ for $i \in \{1, \ldots, M\}$. We denote the set of attributes of these $M$ nodes as $\mathcal{X}' = \{x'_1, \ldots, x'_M\}$. However, we assume that the network structure of these $M$ edgeless nodes in $\mathcal{V}'$ is unavailable during the training phase, which is a feasible scenario (e.g., some nodes in a co-authorship network are single-authored papers). In other words, edges either connecting between $\mathcal{V}$ and $\mathcal{V}'$ or just connecting within $\mathcal{V}'$ are available only during the inference phase, as in [17]. In this context, the nodes in $\mathcal{V}'$ are the so-called edgeless nodes. The inductive setting is interested in learning representations of $\mathcal{V}'$ while the observed nodes in $\mathcal{V}$ are not of interest since their representations can be learned by straightforwardly adopting existing GNN models.

B. Problem Definition

Definition 3.1 (Inductive embedding of edgeless nodes): Given a network $G = (\mathcal{V}, \mathcal{E})$ and two sets of node attributes, $\mathcal{X}$ and $\mathcal{X}'$, inductive embedding of the set of edgeless nodes $\mathcal{V}'$ aims to discover vector representations of edgeless nodes in $\mathcal{V}'$ such that the embedding vectors unsupervisedly encode the unseen structural information and the available attribute information.

C. GNN Architecture

GNNs operate on a computation graph $G_c$, which determines the flow of information in the message passing mechanism [3], [5], [7], [19]. The typical choice of $G_c$ is the underlying network itself, that is, $G_c = G$. In each layer, GNN models update the representation of a node by aggregating latent representations of its neighbors using two functions with learnable parameters, namely AGGREGATE and UPDATE. Formally, at the $p$th layer of a GNN, AGGREGATE($p$) aggregates (latent) feature information from the local neighborhood of node $v_i$ in the computation graph $G_c$ as follows:

$$m_i^p \leftarrow \text{AGGREGATE}^p(\{h_j^{p-1} | v_j \in N_i \cup \{v_i\}\}),$$

where $h_j^{p-1}$ denotes the latent representation vector of node $v_j$ at the $(p-1)$th layer, $N_i$ indicates the set of neighbor nodes of $v_i$ in $G_c$, and $m_i^p$ is the aggregated information at the $p$th layer. We note that self-loops are typically added to the computation graph $G_c$ for self-information preservation. In the update step, the latent representation in the next layer is produced using each node and its aggregated information from AGGREGATE($p$) as follows:

$$h_i^p \leftarrow \text{UPDATE}^p(h_i^{p-1}, m_i^p).$$

Additionally, for each node $v_i$, the node attributes $x_i \in \mathcal{X}$ are initially used as the representation vector (i.e., $h_i^0 = x_i$), and the representation at the final layer is the embedding vector $z_i$. In our paper, $Z$ denotes the embedding matrix whose $i$th row corresponds to $z_i$.

Remark 1: Now, let us state how the above two functions AGGREGATE and UPDATE in (1) and (2), respectively, can be specified by several types of GNN models. As one of the commonly used GNN models, GCN [4] can be implemented by using

$$\text{AGGREGATE}^p_i = \sum_j \frac{1}{\text{degree}(i) + 1} h_j^{p-1},$$

$$\text{UPDATE}^p_i = \sigma(W^p \cdot m_i^p),$$

where degree($\cdot$) indicates the degree of each node and $\sigma(\cdot)$ is the activation function. In addition, as one of powerful GNN models, GraphSAGE [5] with the mean aggregator can be designed by setting

$$\text{AGGREGATE}^p_i = \frac{1}{\text{degree}(i) + 1} \sum_j h_j^{p-1},$$

$$\text{UPDATE}^p_i = \sigma(W^p \cdot \text{concat}(h_j^{p-1}, m_i^p)),$$

where concat($\cdot$, $\cdot$) is the concatenation operation of two input vectors and $W^p$ is a learnable weight matrix. Other popular GNN variants such as GAT [6] and GIN [7] can also be specified according to their designed function settings. Note that, for GCN and GraphSAGE with $L$ layers, the model parameters $\theta$ can be expressed as the set of weights $\{W^p\}_{p=1,...,L}$.

IV. METHODOLOGY

In this section, we describe the proposed Edgeless-GNN framework including the design of our own loss function to solve the problem of inductive embedding for edgeless nodes. The schematic overview of Edgeless-GNN is illustrated in Fig. 2.
A. Edgeless-GNN Framework

In this subsection, we explain our Edgeless-GNN framework along with the proxy graph construction, which is a core component of our framework.

In the feed-forward process of GNNs, the typical choice of $G_c$ is the underlying network itself, i.e., $G_c = G$. This approach cannot be adopted as $G$ does not have any connections to edgeless nodes $\mathcal{V}'$. To overcome this problem, we construct two proxy graphs $G_p = (\mathcal{V}, \mathcal{E})$ and $G_p^{\text{all}} = (\mathcal{V}^{\text{all}}, \mathcal{E}^{\text{all}})$ as an alternative to the GNN’s original computation graph $G_c$ (refer to line 1 in Algorithm 1). Edges of the proxy graphs, $\mathcal{E}_p$ and $\mathcal{E}^{\text{all}}_p$, are created using the same proxy graph construction process, which can be described as a function with two inputs $f_p(\cdot, \cdot)$. The input of $f_p(\cdot, \cdot)$ includes a computation graph to be expanded ($\emptyset$ if we build one from scratch) and a set of node attributes, respectively. Formally, we use $f_p(\cdot, \cdot)$ to create $\mathcal{E}_p = f_p(\emptyset, \mathcal{X})$ and $\mathcal{E}^{\text{all}}_p = f_p(G_p, \mathcal{X}^{\text{all}})$. In our framework, the resulting proxy graphs are used as the computation graph, that is, $G_c = G_p$ during training and $G_c = G_p^{\text{all}}$ during inference.

The key idea behind the construction of a proxy graph is to 1) use the node attributes as the main ingredient for proxy graphs such that edgeless nodes can also be fed into the feed-forward process of GNNs and 2) use the same function $f_p(\cdot, \cdot)$ for both $G_p$ and $G_p^{\text{all}}$ such that the GNN model consistently harnesses a computation graph and its expansion during training and inference, respectively. Note that, designing a rather sophisticated learning module to find the set of proper edges to connect edgeless nodes corresponds to basically solving the link prediction task, which should be preceded by discovering vector representations via GNNs. Thus, we instead construct a proxy graph where the GNN model acts upon.

During the training phase, the proxy graph $G_p$ enables us to acquire representations for $\mathcal{V}$, as follows:

$$Z = \text{GNN}_\theta(G_p, \mathcal{X}, \mathcal{V}),$$  \hspace{1cm} (7)

where the third argument of $\text{GNN}_\theta(\cdot, \cdot, \cdot)$ represents the set of nodes of interest whose representations are to be calculated. Each row of $Z \in \mathbb{R}^{N \times d}$ indicates the vector representation of each node in $\mathcal{V}$; $d$ is the dimension of the representation space; and $\theta$ represents the set of model parameters of the GNN model used in Edgeless-GNN. Now, $\theta$ is learned by our loss function $\mathcal{L}(Z, \mathcal{E})$, which will be specified in Section II. In other words, the embedding $Z$ is first found by running a GNN model on the constructed $G_p$, from the node attributes and is then optimized by leveraging the local network structure of each node (i.e., multi-hop neighbors as well as direct neighbors) in the underlying network $G$. Thus, the model learns how to incorporate the topological information of $G$ while using computation graphs generated from $f_p(\cdot, \cdot)$.

Next, we turn to the inference phase, which inductively finds representations for the edgeless nodes in $\mathcal{V}'$. The set of node attributes including edgeless nodes, $\mathcal{X}^{\text{all}} = \mathcal{X} \cup \mathcal{X}'$, is fed to the trained GNN model to calculate representations $Z' \in \mathbb{R}^{M \times d}$ for the edgeless nodes $\mathcal{V}'$ by a simple feed-forward computation, as follows:

$$Z' = \text{GNN}_\theta(G_p^{\text{all}}, \mathcal{X}^{\text{all}}, \mathcal{V}').$$  \hspace{1cm} (8)

The representations of the nodes in $\mathcal{V}'$ can be efficiently calculated by considering the nodes of interest required only for message passing [5]. Finally, we are able to perform various downstream tasks using $Z'$ (i.e., the embedding vectors of the edgeless nodes in $\mathcal{V}'$).

In our implementation, we choose a $k$NN graph ($k$NNG) as the proxy graph construction function $f_p(\cdot, \cdot)$, which is the most straightforward graph construction. Additionally, for $k$NNG construction, we use the cosine similarity to measure the similarity between two node attributes.

B. Model Training With Topology-Aware Loss

In this subsection, as another core component of Edgeless-GNN, we elaborate on our new loss function...
that is used during the training phase of the GNN model. By training the parameters of the GNN model using our loss function, we expect that the model learns how to bridge the gap between the attribute-based computation graph and the observed topological structure. To this end, we first generate multiple samples of a node quadruplet \((v_i, v_j, v_n, v_k)\), where \((v_i, v_j) \in \mathcal{E}, (v_i, v_n) \notin \mathcal{E}\), and \(v_i\) is a two-hop neighbor of \(v_i\). The sampled quadruplets are then fed into the loss function in the training loop along with the calculated embedding \(Z = \text{GNN}_\theta(G_p^p, \mathcal{X}')\) for all nodes in \(\mathcal{V}\) (refer to lines 4–5 in Algorithm 1).

In Edgeless-GNN, we design a topology-aware loss function for unsupervised learning:

\[
L(Z, \mathcal{E}) = L_0(Z, \mathcal{E}) + \alpha L_{2nd}(Z, \mathcal{E}),
\]

which is based on the energy-based learning in [30] that aims to train a model in the sense of minimizing the energy of node pairs. Here, \(\alpha > 0\) is a hyperparameter that balances the two loss terms in (9). Our loss function enables us to exploit not only the first-order proximity but also the second-order positive relations in learning node representations from the network structure. That is, the topology-aware loss function is designed to judiciously encode positive, negative, and second-order relations between nodes.

The first term \(L_0\) in (9) is defined as

\[
L_0(Z, \mathcal{E}) = E^+_{ij} + D_{in}E^-_{in},
\]

where \(E^+_{ij}\) and \(E^-_{in}\) denote generic energy functions of positive node pairs \((v_i, v_j)\) and negative node pairs \((v_i, v_n)\), respectively; and

\[
D_{in} = \exp\left(\frac{\beta}{d_{sp}(v_i,v_n)}\right).
\]

Here, \(d_{sp}(v_i,v_n)\) is the shortest distance between \(v_i\) and \(v_n\), and \(\beta > 0\) is a hyperparameter controlling negative node pairs. For long \(d_{sp}(v_i,v_n)\), the term \(E^-_{in}\) corresponding to the energy function of negative node pairs would contribute less to \(L_0\). In our study, as in [17], we set

\[
E^+_{ij} = \phi(\text{sim}(z_i,z_j))
\]

\[
E^-_{in} = \phi(-\text{sim}(z_i,z_n)),
\]

where \(\phi(\cdot)\) is the cosine similarity and \(\phi(x) = \gamma^{-1}\log(1 + \exp(-\gamma x + b))\) for hyperparameters \(\gamma > 0\) and \(b \geq 0\).

While (10) is a good representation of the pairwise ranking-based loss [16], [17], [31] in effectively capturing the network structure, only the first-order proximity for positive node pairs is taken into account. Motivated by the fact that higher-order positive relations of node pairs have also been proven to be useful for enhancing the performance of network embedding methods [31], [32], [33], [34], we introduce \(L_{2nd}\) to incorporate the ranking of nodes with respect to the second-order proximity, as follows:

\[
L_{2nd}(Z, \mathcal{E}) = J_{id}E^+_{id},
\]

where \(J_{id}\) is the Jaccard similarity [35], which measures the degree of the second-order proximity of node pairs \((v_i, v_i)\). This is because not all two-hop neighbors have high second-order proximities, and only considering two-hop neighbors is a good trade-off between performance and computational overhead.

Remark 2: The red box in the training phase of Fig. 2 illustrates the effect of each term in our topology-aware loss, with four nodes \((v_1, v_2, v_3, v_4)\) and their corresponding representations \((z_1, z_2, z_3, z_4)\). The first term forces the representations of the positive node pair \(v_1 v_2\) and \(v_2 v_3\) (i.e., \(z_1\) and \(z_2\)) to be closer with each other and the representations of the negative node pair \(v_1 v_3\) and \(v_3 v_5\) (i.e., \(z_1\) and \(z_5\)) to be further apart. That is, attractive and repulsive forces are given to the positive and negative node pairs, respectively, on the representation space. Additionally, the second term acting on the representations of the second-order positive node pair \(v_1 v_2\) and \(v_3 v_4\) (i.e., \(z_1\) and \(z_4\)) also forces the two nodes close to each other while pulling the two nodes depending on the degree of the second-order proximity.

After the loss \(L(Z, \mathcal{E})\) is calculated, the model parameters \(\theta\) are updated using gradient descent optimization (refer to line 6 in Algorithm 1).

C. Complexity Analysis

In this subsection, we analyze the computational complexity of our proposed Edgeless-GNN framework in which the \(k\)NN is constructed as a proxy graph.

Theorem 4.1. The computational complexity of the Edgeless-GNN framework is at most linear in \(k\) and \(|\mathcal{V}|\).

Proof: The feed-forward process of GNNs includes the computation of both AGGREGATE and UPDATE functions, and its computational complexity is given by \(O(2|\mathcal{E}| + |\mathcal{V}|)\) (refer to [8] for more details). In our Edgeless-GNN framework, the number of edges in a computation graph depends on \(f_p(\cdot, \cdot)\) when we choose \(k\)NN as our implementation. For the best case where all edges are created by selecting \(k\) neighbors of each node in the sense of minimizing the graph density, \(k|\mathcal{V}|/2\) edges are generated, thus yielding the computational complexity of \(\Omega((k + 1)|\mathcal{V}|)\). For the worst case, corresponding to the mutually exclusive selection of edges, \(k|\mathcal{V}|\) edges are generated.

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thus, the complexity is bounded by $O((2k+1)|V|)$. Hence, the computational complexity of our Edgeless-GNN is finally given by $O(k|V|)$, indicating linear complexity in $k$ and $|V|$, which completes the proof of Theorem 4.1.

V. EXPERIMENTAL EVALUATION

In this section, we first describe real-world datasets used for the evaluation. We also present downstream tasks with their performance metrics. After describing our experimental settings, we comprehensively evaluate the performance of our Edgeless-GNN framework. Our empirical study is designed to answer the following fix key research questions.

- **RQ1**: How much does the Edgeless-GNN framework improve the performance of various downstream tasks over state-of-the-art methods of inductive edgeless network embedding?
- **RQ2**: How much does the Edgeless-GNN framework improve the performance of various downstream tasks over variants of existing GNN models for edgeless nodes?
- **RQ3**: How do model hyperparameters affect the performance of the Edgeless-GNN framework?
- **RQ4**: How do underlying GNN models affect the performance of the Edgeless-GNN framework?
- **RQ5**: How robust is our Edgeless-GNN framework to the noise of node attributes?
- **RQ6**: How scalable is our Edgeless-GNN framework with vital parameters including the graph size?

A. Datasets

Five real-world attributed network datasets, commonly adopted from the literature on attributed network embedding, are used to acquire the network structure $G$ and the set of node attributes, $X^{\text{all}}$. For all experiments, we consider the largest connected component without isolated nodes to ensure that edgeless nodes without ground truth edges do not exist during the inference phase. The main statistics of each dataset are summarized in Table II. In the following, we describe the important characteristics of these datasets.

**Cora**, **Citeseer** [36], and **Pubmed** [37]: The three datasets are citation networks. Each node is a publication from various research topics, each of which represents the class label, and an edge exists if one publication cited another. The attribute matrix is the bag-of-word representation comprising a corpus of documents for Cora and Citeseer and is the representation weighted by term frequency-inverse document frequency (TF-IDF) for Pubmed. We use the version provided in [18] for our experiments.

**Wiki** [38]: The Wiki dataset is a network of web pages where the nodes are web documents in Wikipedia. Edges are constructed when two web pages have hyperlinks. The attribute matrix is the representation weighted by TF-IDF.

**Coauthor-CS** [39]: The Coauthor-CS dataset is a co-authorship network in which the nodes are authors and are connected if they are co-authors of a paper. The attribute matrix includes keywords in each author’s papers, and the class labels indicate the most active research field for each author.

B. Downstream Tasks With Performance Metrics

To empirically validate the performance of the proposed framework over the above benchmark methods in an inductive setting, we consider three downstream ML tasks and assess the performance via five metrics. We note that all metrics are in the range of [0,1], and larger values represent higher performance. The performance of each ML task is evaluated on edgeless nodes since we focus on the inductive setting along with the inductive representation learning of edgeless nodes.

**Link Prediction** [40] aims to predict edges that are likely to be existent. In our study, we predict edges to which edgeless nodes are incident by obtaining a reconstructed graph $\hat{G}^{\text{all}}$ via calculated embeddings, i.e., $\hat{G}^{\text{all}} = \sigma(Z^{\text{all}}Z^{\text{all}}\top)$, where $\top$ denotes the transpose of a matrix. That is, we focus on predicting the set of two types of edges including the edges connecting two nodes in $V'$ and the edges connecting one node in $V$ and another node in $V'$. We adopt the average precision (AP) and area under curve (AUC) scores for this task.

**Node Classification** [5], [32] aims to classify new nodes into their ground truth classes. We train a logistic regression classifier using a portion of node embeddings in a supervised manner. We adopt the Macro-$F_1$ and Micro-$F_1$ scores for this task.

**Community Detection** [41] aims to find the set of communities in an unsupervised manner. We apply k-means clustering, one of standard clustering techniques, to the embeddings for all nodes in $V^{\text{all}}$ and then assign a community label to each node to predict ground-truth communities of new nodes. We adopt the normalized mutual information (NMI) for this task.

C. Benchmark Methods

In this subsection, we present two state-of-the-art methods for inductive edgeless network embedding and one baseline method for comparison.

**DEAL** [17]: This state-of-the-art approach aims to solve the inductive link prediction problem. To this end, the embeddings generated by two encoders, namely an MLP encoder using node attributes and a linear encoder using one-hot node representations, are aligned to learn the connections between the node attributes and the network structure such that the encoder generates a link prediction score for edgeless nodes. We choose this as one of our comparable benchmark methods since DEAL also addresses the discovery of representations of edgeless nodes.

**Graph2Gauss** (G2G) [16]: As another state-of-the-art method, the G2G model trains an MLP encoder that represents
TABLE III
PERFORMANCE COMPARISON AMONG EDGELESS-GNN AND BENCHMARK METHODS IN TERMS OF FIVE PERFORMANCE METRICS (AVERAGE ± STANDARD DEVIATION)

| Dataset   | Method     | Link prediction | Node classification | Community detection |
|-----------|------------|-----------------|----------------------|---------------------|
|           |            | AP              | AUC                  | Macro-F₁             | Micro-F₁         | NMI        |
| Cora      | Edgeless-GNN | 0.8930 ± 0.0140 | 0.8905 ± 0.0127 | 0.6783 ± 0.0140 | 0.7177 ± 0.0343 | 0.5109 ± 0.0212 |
|           | DEAL       | 0.8550 ± 0.0134 | 0.8585 ± 0.0105 | 0.6410 ± 0.0332 | 0.6903 ± 0.0270 | 0.4321 ± 0.0193 |
|           | G2G        | 0.7966 ± 0.0470 | 0.8113 ± 0.0205 | 0.5983 ± 0.0165 | 0.6346 ± 0.0328 | 0.4089 ± 0.0354 |
|           | Att-Only   | 0.7546 ± 0.0126 | 0.7584 ± 0.0129 | 0.4923 ± 0.0347 | 0.5681 ± 0.0287 | 0.2213 ± 0.0602 |
| Citeseer  | Edgeless-GNN | 0.9385 ± 0.0062 | 0.9313 ± 0.0072 | 0.5832 ± 0.0378 | 0.6697 ± 0.0299 | 0.4497 ± 0.0506 |
|           | DEAL       | 0.9121 ± 0.0063 | 0.9009 ± 0.0074 | 0.5733 ± 0.0445 | 0.6701 ± 0.0350 | 0.3994 ± 0.0362 |
|           | G2G        | 0.8245 ± 0.0721 | 0.8619 ± 0.0149 | 0.5424 ± 0.0110 | 0.6417 ± 0.0415 | 0.4131 ± 0.0363 |
|           | Att-Only   | 0.8533 ± 0.0110 | 0.8468 ± 0.0112 | 0.5186 ± 0.0399 | 0.6293 ± 0.0402 | 0.2884 ± 0.0407 |
| Wiki      | Edgeless-GNN | 0.7241 ± 0.0157 | 0.6942 ± 0.0211 | 0.5340 ± 0.0316 | 0.6596 ± 0.0273 | 0.6061 ± 0.0355 |
|           | DEAL       | 0.6724 ± 0.0220 | 0.6622 ± 0.0217 | 0.2065 ± 0.0256 | 0.4017 ± 0.0265 | 0.5561 ± 0.0264 |
|           | G2G        | 0.6026 ± 0.0265 | 0.6088 ± 0.0177 | 0.4124 ± 0.0596 | 0.5859 ± 0.0308 | 0.5213 ± 0.0488 |
|           | Att-Only   | 0.6206 ± 0.0078 | 0.5725 ± 0.0095 | 0.2802 ± 0.0375 | 0.4557 ± 0.0418 | 0.4057 ± 0.0432 |
| Pubmed    | Edgeless-GNN | 0.9413 ± 0.0033 | 0.9426 ± 0.0026 | 0.8307 ± 0.0104 | 0.8306 ± 0.0102 | 0.3051 ± 0.0242 |
|           | DEAL       | 0.8974 ± 0.0025 | 0.9119 ± 0.0024 | 0.8247 ± 0.0048 | 0.8264 ± 0.0040 | 0.3285 ± 0.0119 |
|           | G2G        | 0.8533 ± 0.0085 | 0.8756 ± 0.0082 | 0.8279 ± 0.0106 | 0.8304 ± 0.0094 | 0.3101 ± 0.0285 |
|           | Att-Only   | 0.8977 ± 0.0047 | 0.8878 ± 0.0054 | 0.8164 ± 0.0077 | 0.8155 ± 0.0068 | 0.3212 ± 0.0091 |
| Coauthor- | Edgeless-GNN | 0.9531 ± 0.0017 | 0.9503 ± 0.0017 | 0.8932 ± 0.0122 | 0.9213 ± 0.0058 | 0.7981 ± 0.0141 |
| CS        | DEAL       | 0.9342 ± 0.0020 | 0.9319 ± 0.0021 | 0.8685 ± 0.0106 | 0.9124 ± 0.0065 | 0.6631 ± 0.0113 |
|           | G2G        | 0.8234 ± 0.0097 | 0.8516 ± 0.0051 | 0.8120 ± 0.0140 | 0.8738 ± 0.0078 | 0.6857 ± 0.0083 |
|           | Att-Only   | 0.9034 ± 0.0020 | 0.9096 ± 0.0018 | 0.8301 ± 0.0214 | 0.8924 ± 0.0111 | 0.5682 ± 0.0130 |

Here, the best and second best performers are highlighted by bold and underline, respectively.

each node as a Gaussian distribution to capture the uncertainty of embeddings. The model also investigates its application to the problem of inductive link prediction. We choose this as another benchmark method since representations of edgeless nodes can be readily calculated using the G2G model.

Inference With Only Node Attributes (Att-Only): As a baseline, we include the case in which only the attribute matrix is used for inference. In other words, the attribute matrix itself is taken into account as node embeddings. This method is used as a simple baseline.

D. Experimental Settings

We first describe the settings of neural networks. In our study, we choose GraphSAGE [5], a widely used GNN architecture, as the base model for our framework. We train our GNN model via the Adam optimizer [42] with a learning rate of 0.0005 and a weight decay rate of 0.0005. The dimension of the embedding space is set to 64. All models were implemented in Python 3.7.7, PyTorch 1.5.1, and PyTorch Geometric 1.6. The experiments were run on a machine with Intel Core i7-9700 K 3.60 GHz CPU with 32 GB of RAM and one NVIDIA GeForce RTX 2080 graphics card.

In the kNN construction, we set k = 3 for all experiments. This is because 1) our experimental findings reveal that the performance is insensitive to the value of k (refer to Table V(a) for experimental results in terms of link prediction) and 2) the value of k needs to be set as small as possible since the computational complexity of Edgeless-GNN scales linearly with k (refer to Section III).

From each dataset, we randomly split the set of nodes into training/validation/test sets in the ratio of 85/5/10%. In order to simulate our inductive setting, validation and test sets accounting for 15% of nodes are treated as new edgeless nodes and assumed not known during training. We use the validation set to tune the hyperparameters for each downstream task and determine the number of training iterations. That is, we use the values of hyperparameters (e.g., α and β presented in our loss function) optimally found according to different datasets and downstream ML tasks. During tuning, we use the following hyperparameter values within designated ranges: α ∈ {2, 3, 4}, β ∈ {0, 1}, γ ∈ {2, 3, 4}, and b ∈ {0, 1}. For each evaluation, we run experiments over 10 different splits of training/validation/test sets to compute the average score.

E. Experimental Results

1) RQ1. Comparison With Benchmark Methods:

Table III shows the performance comparison between our Edgeless-GNN framework and three benchmark methods for inductive network embedding, including DEAL [17], G2G [16], and Att-Only, with respect to five performance metrics using all five real-world datasets. From the experimental results, we observe the following:

1) Our Edgeless-GNN framework consistently outperforms state-of-the-art methods except for a single case in each node classification and community detection. Note that, for the Citeseer dataset, the Micro-F₁ score achieved by Edgeless-GNN is almost the same as that of DEAL, exhibiting the performance gap of only 0.04%; this indicates that the class labels have strong discriminative information and thus additional gains from kNN construction are relatively low.

2) The performance gap between our Edgeless-GNN and the second best method is the largest when we perform node classification using the Wiki dataset; the maximum improvement rates of 29.5% and 12.5% are achieved in terms of Macro-F₁ and Micro-F₁ scores, respectively. This coincides with the argument in [43], where GraphSAGE, the GNN model applied to Edgeless-GNN, is
shown to be robust to networks even with low homophily ratios such as Wiki.

3) The G2G method \cite{16} tends to exhibit poor performance, often being even inferior to Att-Only, on the link prediction task for the Pubmed and Coauthor-CS datasets. This is because the Kullback-Leibler (KL) divergence, used in the loss of G2G to measure the similarity of node pairs, is asymmetric and does not well preserve the transitivity of proximity in undirected graphs as discussed in \cite{31}, thus leading to distortion in the embedding space to some extent.

4) For a given dataset, the highest gain of Edgeless-GNN over benchmark methods tends to be achieved in either node classification or community detection. This comes from the fact that DEAL \cite{17}, the second best performer, was originally designed for the link prediction task.

5) The performance gain of Edgeless-GNN over benchmark methods is higher mostly for the community detection task than that in the node classification task. As Edgeless-GNN utilizes the $k$NNG which already connects nodes with similar attributes, it is generally advantageous to community detection when the network community structure follows node attributes. However, for the Pubmed dataset, we observe that the overall scores for community detection are low but also Att-Only performs quite well, which may indicate that the attribute information does not agree with the underlying network structure. Therefore, such intrinsic characteristics of Pubmed are interpreted as a factor that impairs the performance as Edgeless-GNN attempts to capture the network structure by the learned parameters.

2) RQ2. Comparison With Variants of GNN Models for Edgeless Nodes:

For performance comparison, we modify existing GNN models so that they are suitable for our settings with edgeless nodes. In this experiment, we make two modified versions of Edgeless-GNN, named as SAGE-$k$NNG1 and SAGE-$k$NNG2, by replacing our proposed loss function in (9) with the unsupervised loss function typically used in prior studies \cite{5,44}.

Specifically, for a sampled node quadruplet $(v_i, v_j, v_n, v_t)$, we use the following loss function:

$$L'(Z, E) = \log(\sigma(z_i^\top \cdot z_j)) + \log(\sigma(-z_i^\top \cdot z_n)),$$

(15)

which only contains the three representation vectors $z_i, z_j,$ and $z_n$, where $\sigma(\cdot)$ denotes the sigmoid function.
**SAGE-kNNG1:** This modified version of Edgeless-GNN adopts the loss function in (15) and the GNN architecture from GraphSAGE [5], while using the underlying network $G$ as a computation graph during the training phase. However, during the inference phase, due to the absence of connectivity information on edgeless nodes, we generate additional edges on the existing $G$. This is accomplished via $k$NNG construction based on the similarity of node attributes $X^{\text{all}}$ for each edgeless node in order to perform message passing along with the trained GraphSAGE model.

**SAGE-kNNG2:** Another variant adopts the loss function in (15) and the GNN architecture from GraphSAGE during the training phase. However, SAGE-kNNG2 utilizes the $k$NNG generated from node attributes for both training and inference, following our approach in Edgeless-GNN.

Table IV shows the performance comparison among Edgeless-GNN and the two variants of the GNN models with respect to five performance metrics on all datasets. Evidently from Tables III and IV, we observe that the two $k$NNG-aided baseline methods, SAGE-kNNG1 and SAGE-kNNG2, exhibit quite unsatisfactory performance and are even far inferior to Att-only (i.e., a naive baseline employing node attributes only). This indicates that the proxy graph construction alone is not sufficient to bring satisfactory performance and the thorough design of a loss function plays an important role. In contrast to GraphSAGE [5], our newly designed loss function takes into account not only the shortest distance between negative node pairs but also the second-order positive relations of node pairs. Exploitation of the high-order proximity of node pairs is shown to be significant for boosting the performance of downstream tasks.

3) **RQ3. Hyperparameter Sensitivity:** We investigate the impact of hyperparameters $\alpha$, $\beta$, and $k$ on the performance of Edgeless-GNN. In our framework, $\alpha$ controls the strength of the second-order proximity loss term in (9), $\beta$ controls the effect of negative node pairs in (11), and $k$ determines the number of edges in our $k$NNG implementation. For brevity, we report experimental results using the Cora and Citeseer datasets. Note that the results from other datasets showed a tendency similar to those reported in Section V-D3.\(^3\)

In Fig. 3(a), we plot the performance of downstream tasks according to different values of $\alpha$ while fixing the values of $\beta$ and $k$ to 1 and 3, respectively. For the Cora dataset, the maximum tends to be achieved at $\alpha = 3$ regardless of downstream tasks. When $\alpha$ exceeds this value, the effect of the second-order proximity becomes over-amplified, thus leading to distorted embeddings. We observe a similar trend for the Citeseer dataset; however, the effect of over-amplification is less prominent, even achieving maximum performance at $\alpha = 4$ with respect to the Macro-F$_1$ score. In Fig. 3(b), we plot the performance according to different values of $\beta$ while fixing the values of both $\alpha$ and $k$ to 3. Both plots in Fig. 3(b) reveal that the performance tends to deteriorate in the case where $\beta > 1$. This is because, in such a case, the exponent in (11) will explode, thus providing an unbalanced repulsive force between the negative node pairs.

In contrast, when $\beta = 0$, the performance also gets reduced. Therefore, we conclude that assigning a small value near 1 to $\beta$ achieves satisfactory performance. Overall, we also observe that the effect of $\alpha$ and $\beta$ is more prominent in node classification and community detection.

Furthermore, Tables V(a) and (b) show the performance according to different values of $k$ while fixing the values of $\alpha$ and $\beta$ to 3 and 1, respectively. From Table V, our findings reveal that the performance is insensitive to the value of $k$. Due to such robustness to $k$, one can choose a rather low value of $k$ (e.g., $k = 3$) to reduce the computational complexity of the feed-forward process of GNNs.

4) **RQ4. Comparative Study Among Various GNN Models:**
In Table VI, we show the performance of different downstream tasks using various GNN models in our Edgeless-GNN framework using five benchmark datasets. In our experiments, we adopt the following three widely used GNN models from the literature [8]: GCN [4] (Edgeless-GCN), GraphSAGE [5] (Edgeless-SAGE), and GIN [7] (Edgeless-GIN).

Edgeless-GCN consistently outperforms other models regardless of downstream tasks. Such a gain is possible due to the concatenation operation of the UPDATE function, which enables the GraphSAGE model to elaborate assign different weights to the aggregated messages from neighbors, unlike other models with the mean/sum aggregator [43]. Among the other two models, one does not always dominate the other. Edgeless-GCN performs better than Edgeless-GIN in terms

\(^3\)We refer to https://github.com/jordan7186/Edgeless-GNN-external.
of link prediction and community detection while an opposite trend occurs for node classification.

5) **RQ5. Robustness to Incomplete Node Attributes:**

We now evaluate the performance in a more practical setting in which some node attributes are missing. To this end, we create incomplete attributed networks by randomly masking \{20, 40, 60, 80\} \% of node attributes. We only show the results for the Cora dataset since the results from other datasets follow similar trends. The missing information is masked as zero, indicating the absence of information.

The performance comparison between our Edgeless-GNN framework and the five benchmark methods, including two variants of GNN models, is presented in Table VII with respect to five performance metrics using the Cora dataset when some of node attributes are missing.

Here, the best performers are highlighted by bold.

### TABLE VI

**Performance of Downstream ML Tasks According to Three Different GNN Models in Our Edgeless-GNN Framework in Terms of Five Performance Metrics (Average ± Standard Deviation)**

| Dataset   | Method       | Link prediction | Node classification | Community detection |
|-----------|--------------|-----------------|----------------------|---------------------|
|           |              | AP              | AUC                  | Μacro-F₁            | Micro-F₁ | NMI   |
| Cora      | Edgeless-SAGE| **0.8930 ± 0.0140** | **0.9090 ± 0.0127** | **0.6783 ± 0.0140** | **0.7177 ± 0.0343** | **0.5109 ± 0.0212** |
|           | Edgeless-GCN | 0.8582 ± 0.0088  | 0.8657 ± 0.0087      | 0.3144 ± 0.0552     | 0.4725 ± 0.0517     | 0.4269 ± 0.0345     |
|           | Edgeless-GIN | 0.8367 ± 0.0092  | 0.8501 ± 0.0092      | 0.6536 ± 0.0426     | 0.7036 ± 0.0260     | 0.3783 ± 0.0390     |
| Citeseer  | Edgeless-SAGE| **0.9335 ± 0.0062** | **0.9313 ± 0.0072** | **0.5832 ± 0.0078** | **0.6997 ± 0.0299** | **0.4497 ± 0.0506** |
|           | Edgeless-GCN | 0.7264 ± 0.0235  | 0.6958 ± 0.0255      | 0.1647 ± 0.0230     | 0.3559 ± 0.0422     | 0.1440 ± 0.0496     |
|           | Edgeless-GIN | 0.5301 ± 0.0180  | 0.5105 ± 0.0188      | 0.1699 ± 0.0462     | 0.3531 ± 0.0635     | 0.0489 ± 0.0180     |
| Wiki      | Edgeless-SAGE| **0.7241 ± 0.0137** | **0.6842 ± 0.0211** | **0.5340 ± 0.0316** | **0.6596 ± 0.0273** | **0.6061 ± 0.0355** |
|           | Edgeless-GCN | 0.6065 ± 0.0132  | 0.6023 ± 0.0163      | 0.0696 ± 0.0284     | 0.2460 ± 0.0159     | 0.3105 ± 0.0238     |
|           | Edgeless-GIN | 0.5352 ± 0.0169  | 0.5295 ± 0.0259      | 0.2446 ± 0.0357     | 0.4247 ± 0.0493     | 0.2823 ± 0.0350     |
| Pubmed    | Edgeless-SAGE| **0.9413 ± 0.0033** | **0.9492 ± 0.0026** | **0.8307 ± 0.0104** | **0.8306 ± 0.0102** | **0.3051 ± 0.0242** |
|           | Edgeless-GCN | 0.8744 ± 0.0164  | 0.8672 ± 0.0082      | 0.7546 ± 0.0125     | 0.7529 ± 0.0128     | 0.2643 ± 0.0182     |
|           | Edgeless-GIN | 0.7741 ± 0.0212  | 0.7970 ± 0.0158      | 0.7460 ± 0.0098     | 0.7439 ± 0.0109     | 0.1278 ± 0.0637     |
| Coauthor- CS | Edgeless-SAGE| **0.9531 ± 0.0017** | **0.9503 ± 0.0017** | **0.8932 ± 0.0122** | **0.9218 ± 0.0058** | **0.7981 ± 0.0141** |
|           | Edgeless-GCN | 0.8855 ± 0.0023  | 0.8599 ± 0.0014      | 0.6131 ± 0.0135     | 0.8140 ± 0.0767     | 0.5907 ± 0.0175     |
|           | Edgeless-GIN | 0.8170 ± 0.0121  | 0.8449 ± 0.0107      | 0.7572 ± 0.0209     | 0.8664 ± 0.0068     | 0.4137 ± 0.1574     |

Here, the best performers are highlighted by bold.
demonstrate that, while the performance tends to degrade with an increasing portion of missing node attributes for all the methods, our Edgeless-GNN mostly achieves superior performance compared to other methods in terms of all performance metrics even for the case where only a small portion of node attributes are observed. This implies that our framework is robust to the degree of observability of node attributes even if a proxy graph is constructed using the set of incomplete node attributes.

6) RQ6. Empirical Validation of the Complexity Analysis: To empirically validate our complexity analysis shown in Theorem 4.1, we conduct experiments using the Pubmed dataset whose number of nodes is sufficiently large in flexibly altering the graph size, where a full-batch setting is assumed. Specifically, we have performed two experiments, which is designed to validate the dependency of the complexity with respect to the number of nodes and the value of \( k \), respectively. For the first experiment, we sample subgraphs of various sizes from Pubmed, as the number of nodes is large enough to perform experiments at multiple scales. Specifically, we create subgraphs having \( \{1,000, 3,000, 5,000, 7,000, 9,000, 11,000\} \) nodes using the forest fire sampling [45] so as to examine the scalability while preserving the same structural properties. For the second experiment, we use a subgraph of a fixed size with 2,500 nodes while varying the parameter \( k \) in \( k\text{NNG} \) from 2 to 8, which generates multiple proxy graphs with different number of edges.

Fig. 4(a) and (b) show the measured runtime in seconds with respect to different \( |V| \)'s and \( k \)'s, respectively. Asymptotic solid lines are also shown in the figure, showing a trend that is consistent with our experimental results. These results validate our analytical claim, i.e., a linear complexity scaling with respect to \( k \) and \( |V| \).

For comparison, we state the computational complexity for other benchmark methods, i.e., G2G [16] and DEAL [17]. Due to the fact that both methods employ MLP models as their main architecture, they do not need to consider any message-passing along the nodes. Therefore, the complexity of the feed-forward process for both methods is given by \( O(|V|) \).

### VI. Concluding Remarks

In this study, we explored an important and challenging problem of how to exploit the power of GNNS in the context of embedding of topologically unseen nodes. To address this challenge, we introduced Edgeless-GNN, a novel GN framework that unsupervisedly and inductively discovers vector representations of edgeless nodes. Specifically, we developed an approach to 1) constructing a new computation graph based on the similarity of node attributes to replace the original one used in GNNS and 2) then training our model by establishing our own topology-aware loss function that exploits not only the first-order proximity of node pairs but also second-order relations. Using five real-world datasets, we demonstrated that, for almost all cases, our Edgeless-GNN framework consistently outperforms state-of-the-art inductive network embedding methods for edgeless nodes, where the maximum gain of 29.5% is achieved.

Potential avenues for future research include the design of a more robust and sophisticated Edgeless-GNN framework when a portion of node attributes is noisy and/or missing from the attributed networks.

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