MAVEN: A Massive General Domain Event Detection Dataset

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Abstract

Event detection (ED), which means identifying event trigger words and classifying event types, is the first and most fundamental step for extracting event knowledge from plain text. Most existing datasets exhibit the following issues that limit further development of ED: (1) Data scarcity. Existing small-scale datasets are not sufficient for training and stably benchmarking increasingly sophisticated modern neural methods. (2) Low coverage. Limited event types of existing datasets cannot well cover general-domain events, which restricts the applications of ED models. To alleviate these problems, we present a MAssive eVENt detection dataset (MAVEN), which contains 4,480 Wikipedia documents, 118,732 event mention instances, and 168 event types. MAVEN alleviates the data scarcity problem and covers much more general event types. We reproduce the recent state-of-the-art ED models and conduct a thorough evaluation on MAVEN. The experimental results show that existing ED methods cannot achieve promising results on MAVEN as on the small datasets, which suggests that ED in the real world remains a challenging task and requires further research efforts. We also discuss further directions for general domain ED with empirical analyses. The source code and dataset can be obtained from https://github.com/THU-KEG/MAVEN-dataset.

1 Introduction

Event detection (ED) is an important task of information extraction, which aims to identify event triggers (the words or phrases evoking events in text) and classify event types. For instance, in the sentence “Bill Gates founded Microsoft in 1975”, an ED model should recognize that the word “founded” is the trigger of a Found event. ED is the first stage to extract event knowledge from text (Ahn, 2006) and also fundamental to various NLP applications (Yang et al., 2003; Basile et al., 2014; Cheng and Erk, 2018; Yang et al., 2019).

Due to the rising requirement of event understanding, many efforts have been devoted to ED in recent years. The advanced models have been continuously proposed, including the feature-based models (Ji and Grishman, 2008; Gupta and Ji, 2009; Li et al., 2013; Araki and Mitamura, 2015) and advanced neural models (Chen et al., 2015; Nguyen and Grishman, 2015; Nguyen et al., 2016; Feng et al., 2016; Ghaeini et al., 2016; Liu et al., 2017; Zhao et al., 2018; Chen et al., 2018; Ding et al., 2019; Yan et al., 2019). Nevertheless, the benchmark datasets for ED are upgraded slowly. As event annotation is complex and expensive, the existing datasets are mostly small-scale. As shown in Figure 1, the most widely-used ACE 2005 English dataset (Walker et al., 2006) only contains 599 documents and 5,349 annotated instances. Due to the inherent data imbalance problem, 20 of its 33 event types only have fewer than 100 annotated instances. As recent neural methods are typically data-hungry, these small-scale datasets are not sufficient for training and stably benchmarking mod-
ern sophisticated models. Moreover, the covered event types in existing datasets are limited. The ACE 2005 English dataset only contains 8 event types and 33 specific subtypes. The Rich ERE ontology (Song et al., 2015) used by TAC KBP challenges (Ellis et al., 2015, 2016) covers 9 event types and 38 subtypes. The coverage of these datasets is low for general domain events, which results in the models trained on these datasets cannot be easily transferred and applied on general applications.

Recent research (Huang et al., 2016; Chen et al., 2017) has shown that the existing datasets suffering from the data scarcity and low coverage problems are now inadequate for benchmarking emerging methods, i.e., the evaluation results are difficult to reflect the effectiveness of novel methods. To tackle these issues, some works adopt the distantly supervised methods (Mintz et al., 2009) to automatically annotate data with existing event facts in knowledge bases (Chen et al., 2017; Zeng et al., 2018; Araki and Mitamura, 2018) or use bootstrapping methods to generate new data (Ferguson et al., 2018; Wang et al., 2019b). However, the generated data are inevitably noisy and homogeneous due to the limited number and low diversity of event facts and seed data instances.

In this paper, we present MAVEN, a human-annotated massive general domain event detection dataset constructed from English Wikipedia and FrameNet (Baker et al., 1998), which can alleviate the data scarcity and low coverage problems:

(1) Our MAVEN dataset contains 111,611 different events, 118,732 event mentions, which is twenty times larger than the most widely-used ACE 2005 dataset, and 4,480 annotated documents in total. To the best of our knowledge, this is the largest human-annotated event detection dataset until now.

(2) MAVEN contains 168 event types, which covers a much broader range of general domain events. These event types are manually derived from the frames defined in the linguistic resource FrameNet (Baker et al., 1998), which has been shown to have good coverage of general event semantics (Aguilar et al., 2014; Huang et al., 2018). Furthermore, we construct a tree-structure hierarchical event type schema, which not only maintains the good coverage of FrameNet but also avoids the difficulty of crowd-sourced annotation caused by the original sophisticated schema, and may help future ED models with the hierarchy information.

We reproduce some recent state-of-the-art ED models and conduct a thorough evaluation of these models on MAVEN. From the experimental results, we observe significant performance drops of these models as compared with on existing ED benchmarks. It indicates that detecting general-domain events is still challenging and the existing datasets are difficult to support further explorations. We also explore some promising directions with empirical analyses, including modeling the multiple events shown in one sentence, using the hierarchical event schema to handle long-tail types and distinguish close types, and improving low-resource ED tasks with transfer learning. We hope that all contents of MAVEN could encourage the community to make further breakthroughs.

2 Event Detection Definition

In our dataset, we mostly follow the settings and terminologies defined in the ACE 2005 program (Doddington et al., 2004). We specify the vital terminologies as follows:

An event is a specific occurrence involving participants (Consortium, 2005). In MAVEN, we mainly focus on extracting the basic events that can be specified in one or a few sentences. Each event will be labeled with a certain event type. An event mention is a sentence within which the event is described. As the same event may be mentioned multiple times in a document, there are typically more event mentions than events. An event trigger is the key word or phrase in an event mention that most clearly expresses the event occurrence.

The ED task is to identify event triggers and classify event types for given sentences. Accordingly, ED is conventionally divided into two subtasks: Trigger Identification and Trigger Classification (Ahn, 2006). Trigger identification is to identify the annotated triggers from all possible candidates. Trigger classification is to classify the corresponding event types for the identified triggers. Both the subtasks are evaluated with micro precision, recall, and F-1 scores. Recent neural methods typically formulate ED as a token-level multi-class classification task (Chen et al., 2015; Nguyen et al., 2016) or a sequence labeling task (Chen et al., 2018; Zeng et al., 2018), and only report the trigger classification results (add an additional type N/A to be classified at the same time, indicating that the candidate is not a trigger). In MAVEN, we inherit all the above-mentioned settings in both dataset construction and model evaluation.
3 Data Collection of MAVEN

3.1 Event Schema Construction

The event schema used by the existing ED datasets like ACE (Doddington et al., 2004), Light ERE (Aguilar et al., 2014) and Rich ERE (Song et al., 2015) only includes limited event types (e.g. Movement, Contact, etc). Hence, we need to construct a new event schema with a good coverage of general-domain events for our dataset.

Inspired by Aguilar et al. (2014), we mostly use the frames in FrameNet (Baker et al., 1998) as our event types for a good coverage. FrameNet follows the frame semantic theory (Fillmore, 1976, 2006) and defines over 1,200 semantic frames along with corresponding frame elements, frame relations, and lexical units. From the ED perspective, some frames and lexical units can be used as event types and triggers respectively.

Considering FrameNet is primarily a linguistic resource constructed by linguistic experts, it prioritizes lexicographic and linguistic completeness over ease of annotation (Aguilar et al., 2014). To facilitate the crowd-sourced annotation with large numbers of annotators, we simplify the original frame schema into our event schema. We collect 598 event-related frames from FrameNet by recursively selecting the frames having “Inheritance”, “Subframe” or “Using” relations with the Event frame like Li et al. (2019). Then we manually filter out abstractive frames (e.g. Process_resume), merge similar frames (e.g. Choosing and Adopt_selection), and assemble too fine-grained frames into more generalized frames (e.g. Visitor_arrival and Drop_in_on into Arriving). We finally get 168 event types to annotate, covering 74.4% (selected or inherit from the selected frames) of the 598 event-related frames, and the mapping between event types and frames are shown in Appendix D.

Based on the FrameNet inheritance relation and the HowNet event schema (Dong and Dong, 2003), we organize the event types into a tree-structure hierarchical event type schema. During annotation, we ask the annotators to label the triggers with the most fine-grained type (e.g. Theft and Robbery). The coarse-grained types (e.g. Committing_crime) are only used for those rare events without appropriate fine-grained types so that to recall more events with fewer labels. Appendix C shows the overall hierarchical schema.

| Topic            | #Documents | Percentage |
|------------------|------------|------------|
| Military conflict| 1,458      | 32.5%      |
| Hurricane        | 480        | 10.7%      |
| Civilian attack  | 287        | 6.4%       |
| Concert tour     | 255        | 5.7%       |
| Music festival   | 170        | 3.8%       |
| Total            | 2,650      | 59.2%      |

Table 1: Count and % of MAVEN documents in Top-5 EventWiki (Ge et al., 2018) topics.

3.2 Document Selection

To support the annotation, we need a large number of informative documents as our basic corpus. We adopt English Wikipedia as our data source considering it is informative and widely-used (Rajpurkar et al., 2016; Yang et al., 2018). Meanwhile, Wikipedia articles contain rich entities, which will benefit event argument annotation in the future.

To effectively select the articles containing enough events, we follow a simple intuition that the articles describing grand “topic events” may contain much more basic events than the articles about specific entity definitions. We adopt EventWiki (Ge et al., 2018) to help select the event-related articles. It is a knowledge base for major events and each major event is described with a Wikipedia article. We thus utilize the articles indexed by EventWiki as the base and manually select some articles to annotate their basic events covered by our event schema. To ensure the quality of articles, we follow the previous settings (Yao et al., 2019) to use the introductory sections for annotation. Moreover, we filter out the articles with fewer than 5 sentences or fewer than 10 event-related frames labeled by a semantic labeling tool (Swayamdipta et al., 2017).

Finally, we select 4,480 documents in total, covering 90 of the 95 major event topics defined in EventWiki. Table 1 shows the top 5 EventWiki topics of our selected documents.

3.3 Candidate Selection and Automatic Labeling

We have massive data to be annotated with 168 event types. To facilitate efficiency and improve consistency of our annotators, who are not all linguistic experts, we adopt some heuristic methods to narrow down trigger candidates and the corresponding event type candidates, and automatically label some triggers to provide information.
Candidate selection We first do POS tagging with the NLTK toolkit (Bird, 2006), and select the content words (nouns, verbs, adjectives, and adverbs) as the trigger candidates to be annotated. As event triggers can also be phrases, the phrases in documents that can be matched with the phrases provided in FrameNet are also selected as trigger candidates. For each trigger candidate, we provide 15 event types as label candidates. The 15 type candidates are automatically recommended with the cosine similarities between trigger word embeddings and the average of the word embeddings of event types’ corresponding lexical units in FrameNet. The word embeddings we used here are the pre-trained Glove (Pennington et al., 2014) word vectors. To verify the effectiveness of these candidate selection methods, we randomly choose 50 documents and invite an expert to directly label all the words with the 168 event types. The results show that 100% of the expert-provided labeled triggers appeared among the automatically listed trigger candidates provided to annotators. Furthermore, the results also show that 96.8% of the expert-provided event types appeared among the 15 event type candidates automatically recommended to the annotators.

Automatic labeling We label some trigger candidates with a state-of-the-art frame semantic parser (Swayamdipta et al., 2017) and use the corresponding event types of the predicted frames as the default event types. The annotators can replace them with more appropriate event types or just keep them to save time and effort. Evaluated on the final dataset, the frame semantic parser can achieve 52.4% precision and 49.7% recall, which indicates that the automatic labeling process can help to save about a half of the overall annotation effort.

3.4 Human Annotation

The final step requires the annotators to label the trigger candidates with appropriate event types and merge the event mentions (annotate which mentions are expressing the same event).

Annotation process As the event annotation is complicated, to ensure the accuracy and consistency of our annotation, we follow the ACE 2005 annotation process (Consortium, 2005) to organize a two-stage iterative annotation. In the first stage, 121 crowd-source annotators are invited to annotate the documents given the default results and candidate sets described in the last section. Each document is annotated twice by two independent annotators in this stage. In the second stage, 17 experienced annotators and experts will give the final results on top of the annotation results of the two first-stage annotators. Each document will be annotated only once in the second stage.

Data quality To evaluate the dataset quality, we randomly sample 1,000 documents and invite different second-stage annotators to independently annotate these documents for one more time. We measure the inter-annotator agreements of the event type annotation between two annotators with Cohen’s Kappa (Cohen, 1960). The results for the first stage trigger and type annotation are 38.2% and 42.7%, respectively. And the results for the second stage trigger and type annotation are 64.1% and 73.7%. One of the authors also manually examined

| Dataset       | #Documents | #Tokens | #Sentences | #Event Types | #Events | #Event Mentions |
|---------------|------------|---------|------------|--------------|---------|-----------------|
| ACE 2005      | 599        | 303k    | 15,789     | 33           | 4,090   | 5,349           |
| LDC2015E29    | 91         | 43k     | 1,903      | 38           | 1,439   | 2,196           |
| LDC2015E68    | 197        | 164k    | 8,711      | 37           | 2,650   | 3,567           |
| LDC2015E78    | 171        | 114k    | 4,979      | 31           | 2,285   | 2,933           |
| Rich ERE      |            |         |            |              |         |                 |
| TAC KBP 2014  | 351        | 282k    | 14,852     | 34           | 10,719  | 10,719          |
| TAC KBP 2015  | 360        | 238k    | 11,535     | 38           | 7,460   | 12,976          |
| TAC KBP 2016  | 169        | 109k    | 5,295      | 18           | 3,191   | 4,155           |
| TAC KBP 2017  | 167        | 99k     | 4,839      | 18           | 2,963   | 4,375           |
| Total         | 1,272      | 854k    | 41,708     | 38           | 29,293  | 38,853          |
| MAVEN         | 4,480      | 1,276k  | 49,873     | 168          | 111,611 | 118,732         |

Table 2: Statistics of MAVEN compared with existing widely-used ED datasets. The #Event Type shows the number of the most fine-grained types (i.e. the “subtype” of ACE and ERE). For the multilingual datasets, we report the statistics of the English subset (typically the largest subset) for direct comparisons to MAVEN. We merge all the Rich ERE datasets and remove the duplicate documents to get the “Total” statistics.
Figure 2: Distribution of MA VEN event types by their instance numbers.

| Event Type | Subtype Examples | Percentage |
|------------|------------------|------------|
| Action     | Telling, Attack, Building | 46.9% |
| Change     | Change_event_time, Change_of_leadership | 27.5% |
| Scenario   | Emergency, Catastrophe, Incident | 13.4% |
| Sentiment  | Supporting, Convincing, Quarreling | 6.4% |
| Possession | Commerce, Buy, Giving, Renting | 5.7% |

Table 3: Five top-level event types and their percentages of MA VEN. Appendix C shows more details.

We want MA VEN to serve as a real-world ED dataset, and the distribution of real-world data is inherently long-tail. To evaluate the ED ability on the long-tail scenario is also our goal. Hence, we do not apply data augmentation or balancing during dataset construction and maintain the real-world distribution in MA VEN. To support future exploration of handling the long-tail problem, we design a hierarchical event type schema, which may help transfer knowledge from the coarse-grained event types to the long-tail fine-grained types. We show the five top-level (most coarse-grained) types and their proportions in Table 3 and the detailed hierarchical schema in Appendix C.

4.3 Multiple Events in One Sentence

A key phenomenon of ED datasets is that a sentence can express multiple events at the same time, and ED models will better classify the event types with the help of correlations between multiple events. Although the multiple event phenomenon has been investigated by existing works (Li et al., 2013;
Table 4: The statistics of splitting MAVEN. “#Negative.” is the number of negative instances.

| Subset | #Document | #Event | #Mention | #Negative |
|--------|-----------|--------|----------|-----------|
| Train  | 2,913     | 73,496 | 77,993   | 323,992   |
| Dev    | 710       | 17,726 | 18,904   | 79,699    |
| Test   | 857       | 20,389 | 21,835   | 93,570    |

Chen et al., 2018; Liu et al., 2018) on ACE 2005 dataset, we observe that this phenomenon is much more common and complex on MAVEN.

In Figure 3, we compare MAVEN’s percentages of sentences containing different numbers of triggers with ACE 2005 and the combined Rich ERE dataset (corresponding to the “Total” row in Table 2). We can observe that because MAVEN’s coverage on general domain events is much higher, the multiple events in one sentence phenomenon is much more common in MAVEN than existing datasets. Moreover, as more event types are defined in MAVEN, the association relations between event types will be much more complex than on ACE 2005. We hope MAVEN can facilitate ED research on modeling multiple event correlations.

5 Experiments

Our experiments and analyses will show the challenges of MAVEN and promising ED directions.

5.1 Benchmark Setting

We firstly introduce the MAVEN benchmark setting here. MAVEN is randomly split into training, development, and test sets and the statistics of the three sets are shown in Table 4. After splitting, there are 32% and 71% of event types that have more than 500 and 100 training instances respectively, which ensures the models can be well-trained.

Conventionally, the existing ED datasets only provide the standard annotation of positive instances (the annotated event triggers) and researchers will sample the negative instances (non-trigger words or phrases) by themselves, which may lead to potential unfair comparisons between different methods. In MAVEN, we provide official negative instances to ensure fair comparisons. As described in Section 3.3, the negative instances are the content words labeled by the NLTK POS tagger or the phrases which can be matched with the FrameNet lexical units. In other words, we only filter out those empty words, which will not influence the application of models developed on MAVEN.

5.2 Experimental Setting

Models Recently, various neural models have been developed for ED and achieved superior performances compared with traditional feature-based models. Hence, we reproduce six representative state-of-the-art neural models and report their performances on both MAVEN and widely-used ACE 2005 to assess the challenges of MAVEN, including: (1) DMCNN (Chen et al., 2015) is a convolutional neural network (CNN) model, which leverages a CNN to automatically learn sequence representations and a dynamic multi-pooling mechanism to aggregate learned features into trigger-specific representations for classification. (2) BiLSTM (Hochreiter and Schmidhuber, 1997) is a vanilla recurrent neural network baseline, which adopts the widely-used bi-directional long short-term memory network to learn textual representations, and then uses the hidden states at the positions of trigger candidates for classifying event types. (3) MOGANED (Yan et al., 2019) is an advanced graph neural network (GNN) model. It proposes a multi-order graph attention network to effectively model the multi-order syntactic relations in dependency trees and improve ED. (4) DMBERT (Wang et al., 2019b) is a vanilla BERT-based model. It takes advantage of the effective pre-trained language representation model BERT (Devlin et al., 2019) and also adopts the dynamic multi-pooling mechanism to aggregate features for ED. We use the BERTBASE architecture in our experiments. (5) Different from the above token-level classification models, BiLSTM+CRF and BERT+CRF are sequence labeling models. To verify the effectiveness of modeling multiple event correlations, the two models both adopt the conditional random field (CRF) (Lafferty et al., 2001) as their output layers, which can model structured output dependencies. And they use BiLSTM and BERTBASE as their feature extractors respectively.

As we manually tune hyperparameters and some training details, the results of reproduced models may be different from the original papers. Please refer to Appendix A for reproduction details.

Evaluation Following the widely-used setting introduced in Section 2, we report the micro precision, recall, and F-1 scores for trigger classification as our evaluation metrics. For direct comparisons with the token-level classification models, we use span-based metrics for the sequence labeling base-
5.3 Overall Experimental Results

The overall experimental results are in Table 5, from which we have the following observations:

(1) Although the models perform well on ACE 2005, their performances are significantly lower and not satisfying on MAVEN. It indicates that our MAVEN is challenging and the general domain ED still needs more research efforts. (2) The result deviations of various models on MAVEN are typically significantly lower than on the small-scale ACE 2005, which suggests that the small-scale datasets cannot stably benchmark sophisticated ED methods, while MAVEN alleviates this problem with its massive annotated data. (3) It is surprising to find that the BiLSTM-based models achieve remarkably high performance on ACE 2005, even outperform the BERT models. We guess this is because the small-scale dataset cannot stably train and benchmark large models. The results on MAVEN are intuitive. (4) From the comparison between the BiLSTM+CRF and BiLSTM, we can observe that the CRF-based method achieves obvious improvement on MAVEN, but cannot outperform the vanilla BiLSTM on ACE 2005. BERT+CRF also outperforms DMBERT on MAVEN even without the effective dynamic multi-pooling mechanism. Considering the key advantage of the CRF output layer in ED is to model multiple event correlations, the results are consistent with our observations in Section 4.3 that the multiple events in one sentence phenomenon is much more common in MAVEN. This suggests how to better modeling multiple events is worth exploring.

5.4 Analyses on Data Size and #Event Types

MAVEN contains more data and covers more event types compared with existing benchmarks. In this section, we analyze the benefits of a larger data scale and the challenge of more event types.

We randomly choose different proportions of documents from the MAVEN training set and compare the model performances trained with different sizes of data in Figure 4. We can observe that

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1. catalog.ldc.upenn.edu/LDC2006T06
MAVEN can sufficiently train the models and stably benchmark them, and we will get unreliable comparison results at the existing datasets’ scale. We also randomly choose different proportions of event types and train the models to only classify the chosen types. The model performances are shown in Figure 5. With the increase in the number of event types, we can observe significant performance drops, which demonstrates the challenge brought by the high coverage of MAVEN.

### 5.5 Analyses on Transferability

As MAVEN annotates a large range of general domain events, an intuitive question is whether the general ED knowledge learned on MAVEN can transfer to other ED tasks that do not have sufficient data. We examine the transferability of MAVEN with experiments on ACE 2005.

We explore two simple transfer learning methods on DMBERT model. (1) Data augmentation (+aug) is to add 18,729 MAVEN instances into ACE 2005 training set and directly train the model. As the event schema of ACE 2005 and MAVEN is different, we manually build an incomplete mapping of event types, which is shown in Appendix B. (2) Intermediate pre-training (+pretrain), which is to first train the model on MAVEN and then fine-tune it on ACE 2005. This method has been shown to be effective on some natural language inference tasks (Wang et al., 2019a).

The results are shown in Table 6, from which we can observe that as MAVEN focuses on different event types and a different text domain (Wikipedia), direct data augmentation harms ED performances while tested on ACE 2005 (newswire data). However, intermediate pre-training can improve ED on ACE 2005 with the general event knowledge learned on MAVEN, which indicates MAVEN’s high coverage of event types can benefit other ED tasks. It is worth to explore how to apply more advanced transfer learning methods to improve the performance on low-resource ED scenarios.

### 5.6 Error Analysis

To analyze the abilities required by MAVEN, we conduct error analyses on the prediction results of various token-level classification ED models (the sequence labeling methods have span prediction errors, hence cannot be analyzed with misclassifying types as here). The results are shown in Table 7, from which we can observe:

1. “Identification Mistakes” indicates misclassifying negative instances into positive types (FP) or misclassifying positive instances into N/A (FN), which is the most common mistake. It indicates that identifying event semantics from various and complicated language expressions is still challenging and needs further efforts.

2. “Event Type Mistakes” indicates misclassifying between the 168 event types. The percentages of the three subtype mistakes are all calculated within “Event Type Mistakes”. “Parent-Children” indicates misclassifying instances into their parent or children types in the tree-structure hierarchical event type schema, and “Between Siblings” indicates misclassifying instances into their sibling types. Considering each event type only has one parent type and 9.96 sibling types on average, the percentages of these two kinds of mistakes are significantly higher than misclassifying into other distant types. It suggests that existing models typically cannot well distinguish subtle differences between event types, and our hierarchical event type schema may help models to this point.

3. “Into Top 50%” indicates misclassifying into event types with top 50% amounts of data. It shows that ED models should develop the ability to resist the influence of the inherent data imbalance problem. Hence, further explorations on handling these problems may bring more effective ED models. To this end, our hierarchical event schema may also be helpful in developing data balancing and data augmentation methods.

| Method | ACE 2005 Trigger Classification |
|--------|---------------------------------|
|        | P      | R      | F-1       |
| DMBERT | 70.2 ± 1.71 | 78.9 ± 1.64 | 74.3 ± 0.81 |
| +aug   | 68.7 ± 1.21 | 76.4 ± 1.16 | 72.4 ± 0.75  |
| +pretrain | 71.9 ± 1.12 | 78.7 ± 1.44 | 75.1 ± 0.56  |

Table 6: The performance of DMBERT with two simple knowledge transfer methods on ACE 2005.

| Method  | Identification Mistakes | Event Type Mistakes |
|---------|--------------------------|----------------------|
|         | FP  | FN  | Parent-Children | Between Siblings | Into Top 50% |
| DMCNN   | 27.3% | 55.9% | 15.5% | 19.8% | 89.2% |
| BiLSTM  | 20.9% | 52.9% | 14.5% | 14.6% | 90.3% |
| MOGANEDE | 44.5% | 31.3% | 15.5% | 17.8% | 88.8% |
| DMBERT  | 48.5% | 27.2% | 13.1% | 13.9% | 87.0% |

Table 7: The proportions of different kinds of mistakes in various models’ predictions on MAVEN dev set. The numbers of positive and negative instances are 18,904 and 79,699, respectively.
6 Related Work

As stated in Section 2, we follow the ED task definition specified in the ACE challenges, especially the ACE 2005 dataset (Doddington et al., 2004) in this paper, which requires ED models to generally detect the event triggers and classify them into specific event types. The ACE event schema is simplified into Light ERE and further extended to Rich ERE (Song et al., 2015) to cover more but still a limited number of event types. Rich ERE is used to create various datasets and the TAC KBP challenges (Ellis et al., 2014, 2015, 2016; Getman et al., 2017). Nowadays, the majority of ED and event extraction models (Ji and Grishman, 2008; Li et al., 2013; Chen et al., 2015; Feng et al., 2016; Liu et al., 2017; Zhao et al., 2018; Yan et al., 2019) are developed on these datasets. Our MA VEN follows the effective framework and extends it to numerous general domain event types and data instances.

There are also various datasets defining the ED task in different ways. The early MUC series datasets (Grishman and Sundheim, 1996) define event extraction as a slot-filling task. The TDT corpus (Allan, 2012) and some recent datasets (Minard et al., 2016; Araki and Mitamura, 2018; Sims et al., 2019; Liu et al., 2019) follow the open-domain paradigm, which does not require models to classify events into pre-defined event types for better coverage but limits the downstream application of the extracted events. Some datasets are developed for ED on specific domains, like the biomedical domain (Pyysalo et al., 2007; Kim et al., 2008; Thompson et al., 2009; Buyko et al., 2010; Nédellec et al., 2013), literature (Sims et al., 2019), Twitter (Ritter et al., 2012; Guo et al., 2013) and breaking news (Pustejovsky et al., 2003). These datasets are also typically small-scale due to the inherent complexity of event annotation, but their different settings are complementary to our work.

7 Conclusion and Future work

In this paper, we present a massive general domain event detection dataset (MA VEN), which significantly alleviates the data scarcity and low coverage problems of existing datasets. We conduct a thorough evaluation of the state-of-the-art ED models on MA VEN. The results indicate that general domain ED is still challenging and MA VEN may facilitate further research. We also explore some promising directions with analytic experiments, including modeling multiple event correlations (Section 5.3), utilizing the hierarchical event schema to distinguish close types (Section 5.6), and improving other ED tasks with transfer learning (Section 5.5). In the future, we will extend MA VEN to more event-related tasks like event argument extraction, event sequencing, etc.

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Table 8: Hyperparameter settings for the BERT-based models.

A.2 MOGANED Model

MOGANED model is implemented by ourselves since the official codes are not released. Compared with the original paper, our reproduction

Table 8: Hyperparameter settings for the BERT-based models.

A.2 MOGANED Model

MOGANED model is implemented by ourselves since the official codes are not released. Compared with the original paper, our reproduction
uses Adam optimizer and does not use the L2 norm, while other model details are the same as Yan et al. (2019). We set most hyperparameters same as Yan et al. (2019) but the hyperparameter $\lambda$ to be 1 rather than 5 since we find it can achieve better performances on both datasets. For the hyperparameters not mentioned in the original paper, we tune them manually. All hyperparameters are shown in Table 9.

Table 9: Hyperparameter settings for MOGANED.

| Hyperparameter | Value |
|----------------|-------|
| $K$            | 3     |
| $\lambda$     | 1     |
| Batch Size     | 30    |
| Leaky Alpha    | 0.2   |
| Dropout Rate   | 0.3   |
| Learning Rate  | $1 \times 10^{-3}$ |
| Dimension of Pos-Tag Feature | 50 |
| Dimension of NER-Tag Feature | 50 |
| Dimension of Word Embedding | 100 |
| Dimension of Hidden Feature | 100 |
| Dimension of Graph Feature | 150 |
| Dimension of $W_{att}$ Feature | 100 |
| Dimension of Aggregation Feature | 100 |

A.3 DMCNN model

DMCNN model is implemented by ourselves since the official codes are not released. Compared with Chen et al. (2015), we use Adam optimizer instead of the ADADELTA (Zeiler, 2012) optimizer. We set all the hyperparameters the same as Chen et al. (2015) except the word embedding dimension and learning rate, which are not mentioned in the original paper. As the pre-trained word embeddings used in the original paper are not publicly released, we use the pre-trained word embeddings released by Chen et al. (2018) instead. The hyperparameters are shown in Table 10.

Table 10: Hyperparameter settings for DMCNN.

| Hyperparameter | Value |
|----------------|-------|
| Batch Size     | 170   |
| Dropout Rate   | 0.5   |
| Learning Rate  | $1 \times 10^{-3}$ |
| Adam $\epsilon$ | $1 \times 10^{-8}$ |
| Kernel Size    | 3     |
| Dimension of PF | 5    |
| Number of Feature Map | 200 |
| Dimension of Word Embedding | 100 |

A.4 BiLSTM-based Models

For both BiLSTM and BiLSTM-CRF, we use the pre-trained word embeddings released by Chen et al. (2018) and train them with the Adam (Kingma and Ba, 2014) optimizer. Similar with BERT-CRF, we use “BIO” tagging schema in BiLSTM-CRF. Their hyperparameters are shown in Table 11.

Table 11: Hyperparameter settings for the BiLSTM-based models.

| Hyperparameter | Value |
|----------------|-------|
| Batch Size     | 200   |
| Dropout Rate   | 0.3   |
| Learning Rate  | $1 \times 10^{-3}$ |
| Adam $\epsilon$ | $1 \times 10^{-8}$ |
| Dimension of Hidden Layers | 10 |
| Dimension of Word Embedding | 100 |

A.5 Overall Training Details

For reproducibility, we report the training details of various models in this section. Table 12 shows the used computing infrastructures, the numbers of model parameters as well as the average running time of various models.

We mostly follow the original hyperparameter settings but also manually tune some hyperparameters. We select the models with the F-1 scores on the development sets of the both datasets. The validation performances of various models are shown in Table 13.

Table 12: Training details of various models, including the computing infrastructures, the numbers of parameters, and the average runtimes.

| Method         | Computing Infrastructure | #para. | Runtime |
|----------------|--------------------------|--------|---------|
|                |                          |        | ACE 2005 MAVEN |
| DMCNN          | 1× RTX 2080Ti 2M         | 3 min  | 5.5 min |
| BiLSTM         | 1× RTX 2080Ti 2M         | 18 min | 29 min  |
| BiLSTM+CRF     | 1× RTX 2080Ti 2M         | 21 min | 67 min  |
| MOGANED        | 1× RTX 2080Ti 40M        | 55 min | 90 min  |
| DMBERT         | 8× RTX 2080Ti 110M       | 110 min| 203 min |
| BERT+CRF       | 1× RTX 2080Ti 110M       | 32 min | 97 min  |

Table 13: Validation performance of various models.

| Method         | ACE 2005 | MAVEN |
|----------------|----------|-------|
|                | P        | R     | F-1   | P    | R   | F-1   |
| DMCNN          | 73.3     | 53.5  | 61.8  | 66.5 | 55.5| 60.5  |
| BiLSTM         | 72.3     | 67.6  | 69.8  | 60.3 | 66.9| 63.4  |
| BiLSTM+CRF     | 75.9     | 60.8  | 67.5  | 64.1 | 64.6| 64.3  |
| MOGANED        | 72.4     | 66.2  | 69.1  | 63.7 | 63.7| 63.7  |
| DMBERT         | 71.4     | 72.4  | 71.9  | 64.6 | 70.1| 67.2  |
| BERT+CRF       | 75.4     | 76.8  | 76.1  | 65.7 | 68.8| 67.2  |

B Event Type Mapping for ACE and MAVEN

In Table 14, we present the event type mapping between parts of ACE 2005 and MAVEN event types, which is used in the data augmentation experiments in Section 5.5.

C Hierarchical Event Type Schema

We present the tree-structure hierarchical event type schema used by MAVEN in Figure 6. The eight red types are virtual types without annotated
| ACE Types       | MAVEN Types                  |
|-----------------|------------------------------|
| Injure          | Bodily harm                  |
| Die             | Death                        |
| Transport       | Traveling                    |
| Transfer-Ownership | Getting, Receiving, Commerce_buy, Giving, Submitting_documents, Supply, Commerce_sell, Renting, Exchange |
| Transfer-Money  | Commerce_pay, Expensiveness, Earnings_and_losses |
| Attack          | Attack                       |
| Demonstrate     | Protest                      |
| Meet            | Come_together, Social_event |
| Phone-Write     | Communication, Telling       |
| Arrest-Jail     | Arrest, Prison               |
| Extradite       | Extradition                  |
| Trial-Hearing   | Justifying                   |

Table 14: Mapping between parts of ACE 2005 event types and MAVEN event types.

instances, which are only used for organizing similar event types together. The virtual types do not participate in classification for all the models and when we say we have 168 event types we do not take them into account.

D Event Types and their corresponding frames

As stated in Section 3.1, we manually induce 168 event types from the 598 FrameNet event-related frames. We present the mapping between the event types and frames in Table 15 to help understand our event schema construction process. Note that the shown mapping is not a strict mapping, i.e., the semantic coverage of a MAVEN event type may be larger than the union of its corresponding frames.
Figure 6: The hierarchical event type schema used in MA VEN. The red labels are virtual event types without annotated instances.
| Event Type                | Corresponding Frame(s)                                                                 |
|---------------------------|----------------------------------------------------------------------------------------|
| Know                      | Becoming_aware                                                                         |
| Warning                   | Warning                                                                                |
| Catastrophe               | Catastrophe                                                                            |
| Placing                   | Placing_scenario, Placing, Being_located                                               |
| Causation                 | Cause_to_start, Causation                                                               |
| Arriving                  | Drop_in_on, Visitor_arrival, Access_scenario, Visit_host_arrival, Arriving, Visiting_scenario_arrival |
| Sending                   | Commerce_money_transfer, Sending, Delivery, Product_delivery, Commerce_goods_transfer, Transfer, Post_transfer |
| Protest                   | Reasoning                                                                              |
| Preventing_or_letting     | Avoiding, Preventing, Prevent_fromhaving, Preventing_or_letting                        |
| Motion                    | Motion_scenario, Temporary_leave, Cause_motion, Cause_to_move_in_place, Motion, Cause_fluidic_motion, Fluidic_motion, Mass_motion |
| Damaging                  | Damaging                                                                               |
| Destroying                | Destroying, Cause_to_fragment, Render_nonfunctional                                      |
| Death                     | Death, Losing_someone                                                                  |
| Perception_active         | Perception_active                                                                      |
| Presence                  | Circumscribed_existence, Presence, Existence                                            |
| Influence                 | Subjective_influence, Eventive_cognizer_affecting                                       |
| Receiving                 | Post_receiving, Receiving                                                              |
| Check                     | Verification                                                                           |
| Hostile_encounter         | Hostile_encounter                                                                      |
| Killing                   | Killing                                                                                |
| Conquering                | Conquering                                                                             |
| Releasing                 | Releasing_from_custody, BailDecision, Releasing_Freeing_from_confinement, Breaking_out_captive |
| Attack                    | Counterattack, Attack, Invading, Suicide_attack                                         |
| Earnings_and_losses       | Earnings_and_losses                                                                    |
| Choosing                  | Adopt_selection, Choosing                                                              |
| Traveling                 | Visiting, Touring, Travel                                                               |
| Recovering                | Rejuvenation                                                                           |
| Using                     | Using                                                                                  |
| Coming_to_be              | Coming_to_be                                                                            |
| Cause_to_be_included      | Cause_to_be_included                                                                   |
| Process_start             | Process_start, Activity_start                                                          |
| Change_event_time         | Holding_off_on, Change_event_time, Change_event_duration                               |
| Reporting                 | Reporting                                                                               |
| Bodily_harm                           | Cause_harm, Experience_bodily_harm |
|--------------------------------------|-------------------------------------|
| Suspcion                             | Suspcion                            |
| Statement                             | Statement, Claim_ownership           |
| Cause_change_of_position_on_a_scale   | Cause_change_of_position_on_a_scale  |
| Coming_to_believe                    | Coming_to_believe                    |
| Expressing_publicly                  | Speak_on_topic, Expressing_publicly  |
| Request                              | Request                              |
| Control                              | Being_in_control, Domination, Control, Self_control |
| Supporting                           | Supporting                           |
| Defending                            | Repel,Defending                      |
| Building                             | Building                             |
| Military_operation                   | Military_operation                   |
| Self_motion                          | Self_motion                          |
| GetReady                             | Activity_ready_state                 |
| Forming_relationships               | Forming_relationships                |
| Becoming_a_member                    | Becoming_a_member                    |
| Action                               | Enforcing, Execute_plan, Conduct, Intentionally_act |
| Removing                             | Removing, Removing_scenario          |
| Surrendering                         | Surrendering, Surrendering_posession |
| Agree_or_refuse_to_act              | Agree_or_refuse_to_act              |
| Participation                        | Participation                        |
| Deciding                             | Deciding, Waiver_between_options     |
| Education_teaching                  | Education_teaching                   |
| Emptying                             | Emptying, Container_focused_removing |
| Getting                              | Getting, Post_getting                |
| Besieging                            | Besieging                            |
| Creating                             | Intentionally_create, Creating, Coming_up_with |
| Process_end                          | Process_completed_state, Process_end, Activity_done_state, Cause_to_end, Activity_stop |
| Body_movement                        | Gesture, Body_movement               |
| Expansion                            | Cause_expansion                      |
| Telling                              | Telling                              |
| Change                               | Cause_change, Cause_change_of_phase  |
| Legal_rulings                        | Legal_rulings                        |
| Bearing_arms                         | Bearing_arms                         |
| Giving                               | ConferringBenefit, Offering, Giving, Post_giving |
| Name_conferral                       | Name_conferral                       |
| Arranging                            | Arranging, Making_arrangements       |
| Use_firearm                          | Use_firearm                          |
| Committing_crime                     | Committing_crime, Misdeed, Offenses  |
| Assistance                           | Assistance                           |
| Surrounding       | Surrounding       |
|------------------|------------------|
| Quarreling       | Quarreling       |
| Expend_resource  | Expend_resource  |
| Motion_directional | Motion_directional, Intentional_traversing, Traversing |
| Bringing         | Bringing         |
| Communication    | Chatting, Talking_into, Communication_response, Encoding, Contacting, Discussion, Successfully_communicate_message, Communication |
| Containing       | Containing, Containment |
| Manufacturing    | Manufacturing    |
| Social_event     | Social_event_individuals, Social_event_collective, Social_event |
| Robbery          | Robbery          |
| Competition      | Competition      |
| Writing          | Text_creation    |
| Rescuing         | Rescuing         |
| Judgment_communication | Judgment_communication, Judgment_direct_address |
| Change_tool      | Change_tool      |
| Hold             | Manipulation, Manipulate_into_ding |
| Being_in_operation | Being_in_operation, Being_operational |
| Recording        | Recording        |
| Carry_goods      | Carry_goods      |
| Cost             | Expensiveness    |
| Departing        | Visitor_departure, Setting_out, Disembarking, Visit_host_departure, Visiting_scenario_departing, Departing |
| GiveUp           | Abandonment      |
| Change_of_leadership | Change_of_leadership |
| Escaping         | Dodging, Fleeing, Escaping, Evading, Quitting_a_place |
| Aiming           | Aiming           |
| Hindering        | Hindering        |
| Preserving       | Preserving       |
| Create_artwork   | Create_physical_artwork, Craft |
| Openness         | Openness         |
| Connect          | Spatial_contact, Attaching |
| Reveal_secret    | Reveal_secret    |
| Response         | Response, Respond_to_proposal, Response_scenario |
| Scrutiny         | Court_examination, Scrutiny, Inspecting, Scrutinizing_for |
| Lighting         | Light_movement   |
| Criminal_investigation | Criminal_investigation |
| Hiding_objects   | Hiding_objects   |
| Confronting_problem | Confronting_problem, Difficulty |
| Renting          | Renting          |
| Breathing | Breathing |
|-----------|-----------|
| Patrolling | Patrolling |
| Arrest | Arrest, Detaining, Imprisonment, Being incarcerated, Being in captivity |
| Convincing | Suasion, Attempt suasion |
| Commerce_sell | Commerce_sell |
| Cure | Cure |
| Temporary stay | Temporary stay |
| Dispersal | Dispersal |
| Collaboration | Collaboration |
| Extradition | Extradition |
| Change sentiment | Cause to experience |
| Commitment | Commitment |
| Commerce pay | Commerce pay |
| Filling | Filling, Container focused, placing |
| Becoming | Becoming |
| Achieve | Accomplishment |
| Practice | Practice |
| Cause change of strength | Cause change of strength |
| Supply | Supply |
| Cause to amalgamate | Cause to amalgamate |
| Scouring | Scouring |
| Violence | Violence |
| Reforming a system | Reforming a system |
| Come together | Gathering up, Come together |
| Wearing | Dressing, Clothing, Wearing |
| Cause to make progress | Cause to make progress |
| Legality | Legality |
| Employment | Being employed |
| Rite | Rite |
| Publishing | Publishing |
| Adducing | Adducing |
| Exchange | Exchange, Exchange, currency |
| Ratification | Ratification |
| Sign agreement | Sign agreement |
| Commerce buy | Shopping, Commerce buy |
| Imposing obligation | Imposing obligation |
| Rewards and punishments | Fining, Execution, Rewards and punishments, Corporal punishment |
| Institutionalization | Institutionalization |
| Testing | Operational testing, Examination |
| Ingestion | Ingestion, Ingest, substance |
| Labeling | Labeling |
| Kidnapping | Kidnapping |
| Submitting documents | Submitting documents |
| Prison          | Prison       |
|----------------|-------------|
| Justifying     | Justifying  |
| Emergency      | Emergency, Emergency, fire |
| Terrorism      | Terrorism   |
| Vocalizations  | Vocalizations|
| Risk           | Daring      |
| Resolve_problem| Resolve_problem|
| Revenge        | Revenge     |
| Limiting       | Limiting, Limitation |
| Research       | Experimentation, Research |
| Having_or_lacking_access | Having_or_lacking_access |
| Theft          | Theft       |
| Incident       | Coincidence |
| Award          | Deserving   |

Table 15: The 168 event types in MAVEN and their corresponding frames in FrameNet.