On the Impossibility of Extracting Classical Randomness Using a Quantum Computer

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Abstract. In this work we initiate the question of whether quantum computers can provide us with an almost perfect source of classical randomness, and more generally, suffice for classical cryptographic tasks, such as encryption. Indeed, it was observed \cite{SV86, MP91, DOPS04} that classical computers are insufficient for either one of these tasks when all they have access to is a realistic imperfect source of randomness, such as the Santha-Vazirani source. We answer this question in the negative, even in the following very restrictive model. We generously assume that quantum computation is error-free, and all the errors come in the measurements. We further assume that all the measurement errors are not only small but also detectable: namely, all that can happen is that with a small probability $p_{\perp} \leq \delta$ the (perfectly performed) measurement will result in some distinguished symbol $\perp$ (indicating an “erasure”). Specifically, we assume that if an element $x$ was supposed to be observed with probability $p_x$, in reality it might be observed with probability $p'_{x} \in [(1-\delta)p_x, p_x]$, for some small $\delta > 0$ (so that $p_{\perp} = 1 - \sum x p'_{x} \leq \delta$).

Our negative “quantum” result also implies a new “classical” result of independent interest: namely, even a much more restrictive form of (classical) Santha-Vazirani sources is not sufficient for randomness extraction and cryptography.

1 Introduction

Randomness is important in many areas of computer science, such as algorithms, cryptography and distributed computing. A common abstraction typically used in these applications is that there exists some source of unbiased and independent random bits. However, in practise this assumption seems to be problematic: although there seem to be many ways to obtain somewhat random data, this data is almost never uniformly random, its exact distribution is unknown, and, correspondingly, various algorithms and protocols have to be based on imperfect sources of randomness.

Not surprisingly, a large body of work (see below) has attempted to bridge the gap between this convenient theoretical abstraction and the actual reality. So far, however, most of this work concentrated on studying if classical computers can effectively use classical imperfect sources of randomness. In this work, we initiate the corresponding study regarding quantum computation. To motivate our question, we start by surveying the state of the art in using classical computers, which will demonstrate that such computers are provably incapable of tolerating even “mildly” imperfect random sources.

Classical Approach to Imperfect Randomness. The most straightforward approach to dealing with an imperfect random source is to deterministically (and efficiently) extract nearly-perfect randomness from it. Indeed, many
such results were obtained for several classes of imperfect random sources. They include various "streaming" sources [Neu51,Eli72,Blu86,LLS89], "bit-fixing" sources [CGH+85,ABB+88,AL93,CDH+00,DSS01,KZ03], multiple independent imperfect sources [SV86,Vaz87a,Vaz87b,CG88,DO03,DOOR04,BIW04] and efficiently samplable sources [TV00]. While these results are interesting and non-trivial, the above "deterministically extractable" sources assume a lot of structure or independence in the way they generate randomness. A less restrictive, and arguably more realistic, assumption on the random source would be to assume only that the source contains some entropy. We call such sources entropy sources. Entropy sources were first introduced by Santha and Vazirani [SV86], and later generalised by Chor and Goldreich [CG88], and Zuckerman [Zuc96].

The entropy sources of Santha and Vazirani [SV86] are the least imperfect (which means it is the hardest to show impossibility results for such sources) among the entropy sources considered so far (e.g., as compared to [CG88,Zuc96]). SV sources, as they are called, require every bit output by the source to have almost one bit of entropy, even when conditioned on all the previous bits. Unfortunately, already the original work of [SV86] (see also a simpler proof in [RVW04]) showed that deterministic randomness extraction of even a single bit is not possible from all SV sources. This can also be considered as impossibility of pseudo-random generators with access to only an SV source. Moreover, this result was later extended by McInnes and Pinkas [MP91], who showed that in the classical setting of computationally unlimited adversaries, one cannot have secure symmetric encryption if the shared key comes from an SV source. Finally and most generally, Dodis et al. [DOPS04] showed that SV sources in fact cannot be used essentially for any interesting classical cryptographic task involving privacy (such as encryption, commitment, zero-knowledge, multiparty computation), even when restricting to computationally bounded adversaries. Thus, even for the currently most restrictive entropy sources, classical computation does not seem to suffice for applications inherently requiring randomness (such as extraction and cryptography).

We also mention that the impossibility results no longer hold when the extracting party has a small amount of true randomness (this is the study of so called probabilistic randomness extractors [NZ96]), or if several independent entropy sources are available [SV86,Vaz87a,Vaz87b,CG88,DO03,DOOR04,BIW04].

**Quantum Computers?** Given the apparent inadequacy of classical computers to deal with entropy sources — at least for certain important tasks such as cryptography —, it is natural to ask if quantum computers can be of help. More specifically, given that quantum computation is inherently probabilistic, can we use quantum computers to generate nearly perfect randomness? (Or maybe just "good enough" randomness for cryptographic tasks like encryption, which, as we know [DS02], do not require perfect randomness?) For example, to generate a perfectly random bit from a fixed qubit $|0\rangle$, one can simply apply the Hadamard transform, and then measure the result.

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3 In contrast, a series of celebrated positive results [VV85,SV86,CG88,Zuc96] show that even very weak entropy sources are enough for simulating probabilistic polynomial-time algorithms — namely, the task which does not inherently need randomness. This result was extended to interactive protocols by [DOPS04]. [DOPS04] also show that under certain strong, but reasonable computational assumptions, secure signatures seem to be possible with entropy sources.
in the standard basis. Unfortunately, what prevents this simple solution from working in practise is the fact that it is virtually impossible to perform the above transformation (in particular, the measurement) precisely, so the resulting bit is likely to be slightly biased. In other words, we must deal with the noise. More generally, noise is a very serious issue in quantum computation, which means that certain error-correction and fault-tolerance must be applied in order to overcome such noise. Indeed, fault-tolerance is one of the major problems in quantum computing (see [NC00]), so we will have to address it as well. Jumping ahead, however, what will differentiate us from all the prior work in the area is the fact that we do not assume largely independent noise (which can be dealt with by quantum error-correction).

But, first, let us explain why there are good reasons to hope for quantum computers to be useful despite the noise. When dealing with classical imperfect sources, we usually assume that the source comes from some family of distributions “outside of our control” (e.g., “nature”), so we would like to make as few assumptions about these distributions as we can. For example, this is why the study of imperfect randomness quickly converged to entropy sources as being the most plausible sources one could get from nature. In contrast, by using a quantum computer to generate our random source for us, we are proactively designing a source of randomness which is convenient for use, rather than passively hoping that nature will give us such a source. Indeed, if not for the noise, it would be trivial to generate ideal randomness in our setting. Moreover, even with noise we have a lot of freedom in adapting our quantum computer to generate and measure quantum states of our choice, depending on the computation so far.

**OUR MODEL.** We first define a natural model for using a (realistically noisy) quantum computer for the task of randomness extraction (or, more generally, any probabilistic computation, such as the one needed in classical cryptography). As we will see shortly, we will prove a negative result in our model, despite the optimism we expressed in the previous paragraph. Because of this, we will make the noise as small and as restrictive as we can, even if these restrictions are completely “generous” and unrealistic. Indeed, we will assume that the actual quantum computation is error-free, and all the errors come in the measurements (which are necessary to extract some classical result out of the system). Of course, in reality the quantum computation will also be quite noisy, but our assumption will not only allow us to get a stronger result, but also reduce our “quantum” question to a natural “purely classical” question of independent interest.

Moreover, we will further assume that all the measurement errors are not only very small, but also detectable: namely, all that can happen is that with a small probability \( p_\perp \leq \delta \) the (perfectly performed) measurement will result in some distinguished symbol \( \perp \) (indicating an “erasure”). Specifically, we assume that if an element \( x \) was supposed to be observed with probability \( p_x \), in reality it might be observed with probability \( p'_x \in [(1-\delta)p_x, p_x] \), for some small \( \delta > 0 \) (so that \( p_\perp = 1 - \sum_x p'_x \leq \delta \)). Thus, it is guaranteed that no events of small probability can be completely “removed”, and the probability of no event can be increased. Moreover, as compared to the classical SV model, in our model the state to be measured can be prepared arbitrarily, irrespective of the computational complexity of preparing this state. Further, such quantum states can even be generated adaptively and based on the measurements so far. For comparison,
in the SV model the “ideal” measurement would always correspond to an unbiased bit; additionally, the SV model allows for “errors” while we only allow “erasures”.

**OUR RESULT.** Unfortunately, our main result will show that even in this extremely restrictive noise model, one cannot extract even a single nearly uniform bit. In other words, if the measurement errors could be correlated, quantum computers do not help to extract classical randomness. More generally, we extend the technique of [DOPS04] to our model and show that one cannot generate two (classical) computationally indistinguishable distributions which are not nearly identical to begin with. This can be used to show the impossibility of classical encryption, commitment, zero-knowledge and other tasks exactly as in [DOPS04]. We notice, however, that our result does not exclude the possibility of generating perfect entanglement, which might be used to encrypt a message into a quantum state. Nevertheless, our result implies that, even with the help of such perfect entanglement, the user will not be able to generate a (shared) classical key that can be used for cryptographic tasks. To summarise, we only rule out the possibility of classical cryptography with quantumly generated randomness, leaving open the question of (even modelling!) quantum cryptography with noise.

Of independent interest, we reduce our “quantum” problem to the study of a new classical source, which is considerably more restrictive than the SV source (and this restriction can really be enforced in our model). We then show a classical impossibility result for our new source, which gives a non-trivial generalisation of the corresponding impossibility result for the SV sources [DOPS04,SV86]. From another angle, it also generalises the impossibility of extraction from the so called “bias-control limited” (BCL) sources of [Dod01]. As with our source, the most general BCL source considered in [Dod01] can adaptively generate samples from arbitrary distributions (and not just random bits). However, the attacker is given significantly more freedom in biasing the “real” distributions. First, all expected “real” distributions can be changed to arbitrary statistically close ones (which gives more power than performing “detectable erasures”), and, second, a small number of “real” distributions can be changed arbitrarily (which we do not allow at all).

To summarise, our main results can be viewed in three areas:

1. A model of using noisy quantum computers for classical probabilistic computation.
2. A reduction from a “quantum” question to the classical question concerning a much more restrictive variant of the SV (or general BCL) source(s).
3. A non-trivial impossibility result for the classical source we define.

**RELATION TO QUANTUM ERROR-CORRECTION.** What differentiates us from the usual model of quantum computation with noise is the fact that our errors are not assumed independent. In particular, conventional results on fault-tolerant quantum computation (such as the threshold theorem; see [NC00] for more details) do not apply in our model (as is apparent from our negative results). From another perspective, our impossibility result is not just a trivial application of the principle that one can always and without loss of generality postpone all the measurements until the end (a useful observation true in the “perfect measurement” case). For example, if all the measurements are postponed to the end, then we might observe a single “useless” ⊥ symbol with non-trivial probability δ, while with many measurements we are bound to observe a lot of “useful” non-⊥ symbols with probability exponentially close to one.
Nevertheless, in our model one can trivially simulate probabilistic algorithms computing deterministic outputs, just as was the case for the classical computation. For example, here we actually can postpone all the measurements until the end, and then either obtain an error (with probability at most \( \delta \) in which case the computation can be repeated), or the desired result (with probability arbitrarily close to \( 1 - \delta \)). Of course, this “positive” result only holds because our noise model was made unrealistically restrictive (since we proved an impossibility result). Thus, it would be interesting to define a less restrictive (and more realistic!) error model — for example where the actual quantum computation is not error-free — and see if this feasibility result would still hold.

Finally, the problem of detection errors has been studied in the context of non-locality testing [CH74,MSS83,Mas02], which tries to experimentally prove the intriguing phenomenon that the behaviour of certain distant but entangled particles cannot be explained by classical randomness. These results are of the same flavor as our impossibility result. Indeed, they show that, if certain detection probability is too low, then the outputs might be chosen in a malicious way such that the resulting statistics does not imply non-locality. To our knowledge, this is the only result where some impossibility is proved, based on the assumption that certain errors occur.

2 Definition of the source

A source with \( n \) outputs \( X_1, X_2, \ldots, X_n \) is specified by a joint probability distribution \( P_{X_1,\ldots,X_n} \). However, for most realistic sources, the actual distribution \( P_{X_1,\ldots,X_n} \) can usually not be fully determined. Instead, only a few characteristics of the source are known, e.g., that the conditional probability distributions\(^4\) \( P_{X_i|X_{i-1}} \) have certain properties. A well-known example for such a characterisation are the Santha-Vazirani sources.

**Definition 1 ([SV86]).** A probability distribution \( P_{X_1,\ldots,X_n} \) on \( \{0,1\}^n \) is an \( \alpha \)-SV source if\(^5\) for all \( i \in \{1,\ldots,n\} \) and \( x^{i-1} \in \{0,1\}^{i-1} \) we have
\[
P_{X_i|X_{i-1}=x^{i-1}}(0) \in [\alpha, 1 - \alpha]
\]

We will define a more general class of sources which, in some sense, includes the SV sources (cf. Appendix). The main motivation for our definition is to capture any kind of randomness that can be generated using imperfect (quantum) physical devices. Indeed, we will show in Section 3 that the randomness generated by any imperfect physical device cannot be more useful than the randomness obtained from a source as defined below.

Intuitively, a source can be seen as a device which sequentially outputs symbols \( X_1, \ldots, X_n \) from some alphabet \( \mathcal{X} \). Each output \( X_i \) is chosen according to some fixed probability distribution which might depend on all previous outputs \( X_1, \ldots, X_{i-1} \). The “imperfection” of the source is then modelled as follows. Each output \( X_i \) is “erased” with some probability \( p_\perp \), i.e., it is replaced by some distinguished symbol \( \perp \). This

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\(^4\) We write \( X^k \) to denote the \( k \)-tuple \((X_1, \ldots, X_k)\).

\(^5\) \( P_{X_i|X_{i-1}=x^{i-1}} \) denotes the probability distribution of \( X_i \) conditioned on the event that the \((i-1)\)-tuple \( X^{i-1} = (X_1, \ldots, X_{i-1}) \) takes the value \( x^{i-1} = (x_1, \ldots, x_{i-1}) \).
erasure probability might depend on the actual output $X_i$ as well as on all previous outputs $X_1, \ldots, X_{i-1}$, but is upper bounded by some fixed parameter $\delta$.

Before stating the formal definition, let us introduce some notation to be used in the sequel. For any set $\mathcal{X}$, we denote by $\overline{\mathcal{X}} := \mathcal{X} \cup \{\bot\}$ which contains an extra symbol $\bot$. For a probability distribution $P_X$ on $\mathcal{X}$ and $\delta \geq 0$, let $\mathcal{P}_\delta(P_X)$ be the set of probability distributions $\overline{P}_X$ on $\overline{\mathcal{X}}$ such that

$$(1 - \delta)P_X(x) \leq \overline{P}_X(x) \leq P_X(x),$$

for all $x \in \mathcal{X}$. In particular, the probability of the symbol $\bot$ is bounded by $\delta$, that is, $\overline{P}_X(\bot) \leq \delta$.

**Definition 2.** Let $\delta \geq 0$ and let, for any $i \in \{1, \ldots, n\}$, $Q_{X_i|X_{i-1}}$ be a channel\(^6\) from $\overline{\mathcal{X}}^{i-1}$ to $\mathcal{X}$. A probability distribution $P_{X_1 \cdots X_n}$ on $\overline{\mathcal{X}}^n$ is a $(\delta, \{Q_{X_i|X_{i-1}}\})$-source if for all $i \in \{1, \ldots, n\}$ and $x^{i-1} = (x_1, \ldots, x_{i-1}) \in \overline{\mathcal{X}}^{i-1}$ we have

$$P_{X_i|X^{i-1}=x^{i-1}} \in \mathcal{P}_\delta(Q_{X_i|X^{i-1}=x^{i-1}}).$$

In the Appendix, we show that $(\delta, \{Q_{X_i|X_{i-1}}\})$-sources can be used to simulate $\alpha$-SV sources, for some appropriately chosen $\alpha$. This means that $(\delta, \{Q_{X_i|X_{i-1}}\})$-sources are at least as useful as SV sources. The other direction is, however, not true. That is, $(\delta, \{Q_{X_i|X_{i-1}}\})$-sources have a strictly less “malicious” behaviour than SV sources (which makes our impossibility proofs stronger).

### 3 The quantum model

In this section, we propose a model that describes the extraction of classical information from imperfect quantum physical devices. Clearly, our considerations also include purely classical systems as a special case.

First, in Section 3.1, we review the situation where the quantum device is perfect. In this case, the process of extracting randomness can most generally be seen as a sequence of perfect quantum operations and perfect measurements. Then, in Section 3.2, we consider the imperfect case where the quantum device is subject to (malicious) noise. As we shall see, in order to get strong impossibility results, it is sufficient to extend the standard notion of perfect measurements by the possibility of detectable failures in the measurement process.

#### 3.1 The perfect case

Let us briefly review some basic facts about quantum mechanics. The state of a quantum system is specified by a projector $P_{|\psi\rangle}$ onto a vector $|\psi\rangle$ in a Hilbert space $\mathcal{H}$. More generally, if a system is prepared by choosing a state from some family $\{|\psi_z\rangle\}_{z \in \mathcal{Z}}$ according to a probability distribution $P_Z$ on $\mathcal{Z}$, then the behaviour of the system is fully

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\(^6\) A *channel* $Q_{Y|X}$ from $\mathcal{X}$ to $\mathcal{Y}$ is a function on $\mathcal{Y} \times \mathcal{X}$ such that, for any $x \in \mathcal{X}$, $Q_{Y|X=x} := Q_{Y|X}(\cdot, x)$ is a probability distribution on $\mathcal{Y}$.
described by the density operator \( \rho := \sum_{z \in \mathcal{Z}} P_Z(z) |\psi_z\rangle \). The most general operation that can be applied on a quantum system is specified by a family \( \mathcal{E} = \{ E_x \}_{x \in \mathcal{X}} \) of operators on \( \mathcal{H} \) such that \( \sum_{x \in \mathcal{X}} E_x^\dagger E_x = \text{id}_\mathcal{H} \) (see, e.g., [NC00]). When \( \mathcal{E} \) is applied to a system which is in state \( \rho \), then, with probability \( P_X(x) := \text{tr}(E_x \rho E_x^\dagger) \), the classical output \( x \in \mathcal{X} \) is produced and the final state \( \rho_x \) of the system is \( \rho_x := \frac{1}{P_X(x)} E_x \rho E_x^\dagger \). Hence, when ignoring the classical output \( x \), the state \( \mathcal{E}(\rho) \) of the system after applying the operation \( \mathcal{E} \) is the average of the states \( \rho_x \), that is, \( \mathcal{E}(\rho) := \sum_x P_X(x) \rho_x = \sum_x E_x \rho E_x^\dagger \).

It is important to note that also the action of preparing a quantum system to be in a certain state \( \rho_0 \) can be described by a quantum operation \( \mathcal{E} \). To see this, let \( \rho_0 \) be given by \( \rho_0 = \sum_{z \in \mathcal{Z}} P_Z(z) |\psi_z\rangle \), for some family of vectors \( \{ |\psi_z\rangle \}_{z \in \mathcal{Z}} \) and a probability distribution \( P_Z \) on \( \mathcal{Z} \). Additionally, let \( \{ |i\rangle \}_{i \in \{1, \ldots, d\}} \) be an orthonormal basis of \( \mathcal{H} \). It is easy to verify that the quantum operation \( \mathcal{E} = \{ E_i \}_{z \in \mathcal{Z}, i \in \{1, \ldots, d\}} \) defined by the operators

\[
E_{z,i} := \sqrt{P_X(z)} |\psi_z\rangle \langle i |
\]

maps any arbitrary state \( \rho \) to \( \rho_0 \), that is, \( \mathcal{E}(\rho) = \rho_0 \).

We are now ready to describe the process of randomness extraction from a quantum system. Consider a classical user with access to a quantum physical device. The most general thing he can do is to subsequently apply quantum operations, where each of these operations provides him with classical information which he might use to select the next operation. To describe this on a formal level, let \( \mathcal{H} \) be a Hilbert space and let \( \mathcal{X} \) be a set. The strategy of the user in each step \( i \) is then defined by the quantum operation \( \mathcal{E}^{i-1} = \{ E_x^{i-1} \}_{x \in \mathcal{X}} \) he applies depending on the classical outputs \( x^{i-1} \in \mathcal{X}^{i-1} \) obtained in the previous steps. Note that, according to the above discussion, this description also includes the action of preparing (parts of) the quantum system in a certain state. We can thus assume without loss of generality that the initial state of the system is given by some fixed projector \( P_{|\psi_0\rangle} \). The probability distribution \( P_{X_i | X^{i-1}=x^{i-1}} \) of the classical outcomes in the \( i \)th step conditioned on the previous outputs \( x^{i-1} \) as well as the quantum state \( \rho_x \) after the \( i \)th step given the outputs \( x^i \) is then recursively defined by \( \rho_x := P_{|\psi_0\rangle} \) and

\[
P_{X_i | X^{i-1}=x^{i-1}}(x) := \text{tr}(E_x^{i-1} \rho_x^{i-1} E_x^{i-1}) \tag{1}
\]

\[
\rho_{x^i} = \rho(x^{i-1}, x) := \frac{1}{P_{X_i | X^{i-1}=x^{i-1}}(x)} E_x^{i-1} \rho_x^{i-1} E_x^{i-1} \tag{2}
\]

### 3.2 Quantum measurements with malicious noise

We will now extend the model of the previous section to include situations where the quantum operations are subject to noise. As we are interested in proving the impossibility of certain tasks in the presence of noise, our results are stronger if we assume that only parts of the quantum operation are noisy. In particular, we will restrict to systems where only the classical measurements are subject to perturbations.\(^7\)

\(^7\)To see that our model leads to strong impossibility results, consider for example an adversary who is allowed to transform the quantum state \( \rho \) of the device into a state \( \rho' \) which has at
Formally, we define an imperfect quantum device by its behaviour when applying any operation $E$. Let $\delta > 0$ and let $E = \{E_{x,u}\}_{x \in \mathcal{X}, u \in \mathcal{U}}$ be a quantum operation which produces two classical outcomes $x$ and $u$, where $x$ is the part of the output that is observed by the user. The operation $E$ acts on the imperfect device as it would in the perfect case, except that each output $x$ is, with some probability $\lambda_x \leq \delta$, replaced by a symbol $\perp$, indicating that something went wrong. Additionally, we assume that, whenever such an error occurs, the state of the system remains unchanged. The resulting probability distribution $P_X$ of the outputs when applying $E$ to an imperfect device in state $\rho$ is thus given by

$$P_X(x) := \sum_u (1 - \lambda_x) \tr(E_{x,u} \rho E_{x,u}^\dagger).$$

In particular, the probability of the symbol $\perp$ is $P_X(\perp) = 1 - \sum_{x \in \mathcal{X}} P_X(x) \leq \delta$.

Let us now consider the interaction of a user with such an imperfect quantum device. In each step $i$, he either observes the correct outcome or he gets the output $\perp$, indicating that something went wrong. The user might want to use this information to choose the perfect case, except that each output $x$ is a probability distribution $\rho_x$. Then, the measurements cannot be postponed to the end of the protocol. For example, if the user performs many measurements during the protocol, it is very unlikely that all the outcomes are wrong, i.e., he still gets some useful information with probability almost one. On the other hand, if the user replaces all his measurements by one single overall measurement (at the end of the protocol) it might fail with probability $\delta$.

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9 This means that, even if a measurement error occurs, the state of the quantum system is not destroyed. (Recall that our impossibility results are stronger the closer our model is to a model describing perfect systems.)

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9 Note that, unlike in the perfect case, the measurements cannot be postponed to the end of the protocol. For example, if the user performs many measurements during the protocol, it is very unlikely that all the outcomes are wrong, i.e., he still gets some useful information with probability almost one. On the other hand, if the user replaces all his measurements by one single overall measurement (at the end of the protocol) it might fail with probability $\delta$. 

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most trace distance $\delta$ to the original state $\rho$. Let $M$ be a fixed von Neumann measurement and let $P$ be the distribution resulting from applying $M$ to $\rho$. It is easy to see that, for any given probability distribution $P'$ which is $\delta$-close to $P$, the adversary can set the device into a state $\rho'$ such that a measurement $M$ of $\rho'$ gives rise to the distribution $P'$.

Consequently, such an adversary is at least as powerful as an adversary who can only modify the distribution of the measurement outcomes, as proposed in our model. In particular, our impossibility results also apply to this case.
\( \lambda_{x^{i-1}, x} \in [0, \delta] \) such that the conditional probabilities are given by the above formulas. This reduces our “quantum” problem to a totally classical problem for an imperfect source considerably more restrictive than an SV source (see Appendix). The corresponding impossibility result is given in the next section.

## 4 Main technical lemma

Our main technical result can be seen as an extension of a result proved for SV sources (cf. Lemma 3.5 of [DOPS04]). Roughly speaking, Lemma 1 below states that a task which requires perfect random bits can generally not be replaced by another task which only uses imperfect bits. Note that this impossibility is particularly interesting for cryptography where many tasks do in fact use randomness.

More precisely, let \( g \) be an arbitrary strategy which uses imperfect randomness \( X^n \) and, in addition, some perfect randomness \( Y \) (whose probability distribution might even depend on the values of \( X^n \)). Let \( f \) be another strategy which only uses imperfect randomness \( X^n \). Furthermore, assume that, for any \((\delta, \{Q_{X_i|X^{i-1}}\})\)-source \( P_{X_1 \ldots X_n} \), the output distributions of the strategies \( g \) and \( f \) are (almost) identical. Then the strategy \( g \) is (roughly) the same as \( f \), that is, it (virtually) does not use the randomness \( Y \).

**Lemma 1.** Let \( f \) be a function from \( \mathcal{X}^n \) to \( Z \), \( g \) be a function from \( \mathcal{X}^n \times \mathcal{Y} \) to \( Z \) and \( m = \lceil \log_2(|Z|) \rceil \). For any \( i \in \{1, \ldots, n\} \), let \( Q_{X_i|X^{i-1}} \) be a channel from \( \mathcal{X}^{i-1} \) to \( \mathcal{X} \), let \( Q_{Y|X^n} \) be a channel from \( \mathcal{X}^n \) to \( \mathcal{Y} \), and let \( \delta \geq 0 \). Let \( \Gamma \) be the set of all probability distributions \( P_{X^nY} \) on \( \mathcal{X}^n \times \mathcal{Y} \) such that \( P_{X^n} \) is a \((\delta, \{Q_{X_i|X^{i-1}}\})\)-source\(^{10} \) and \( P_{Y|X^n} = Q_{Y|X^n} \). If, for all \( P_{X^nY} \in \Gamma \),

\[
\|P_{f(X^n)} - P_{g(X^n,Y)}\|_1 < \varepsilon,
\]

then there exists \( P_{\tilde{X}^n\tilde{Y}} \in \Gamma \) such that

\[
\Pr_{(x^n,y) \sim P_{\tilde{X}^n\tilde{Y}}}[f(x^n) \neq g(x^n, y)] < 5\varepsilon m\delta^{-1},
\]

**Proof.** Assume first that the functions \( f \) and \( g \) are binary, i.e., \( Z = \{0, 1\} \). The idea is to define two probability distributions \( P_{V^nY}, P_{W^nY} \in \Gamma \) such that the output distributions of the function \( f \), \( f(V^n) \) and \( f(W^n) \), are “maximally different”. Then, by assumption, the output distributions of \( g(V^n, Y) \) and \( g(W^n, Y) \) must be different as well. This will then be used to conclude that the outputs of \( f \) and \( g \) are actually equal for most inputs.

In order to define the distributions \( P_{V^nY} \) and \( P_{W^nY} \), we first consider some “intermediate distribution” \( P_{\tilde{X}^n\tilde{Y}} \). It is defined as the unique probability distribution on \( \mathcal{X}^n \times \mathcal{Y} \) such that \( P_{\tilde{Y}|\tilde{X}^n} = Q_{Y|X^n} \) and, for any \( i \in \{1, \ldots, n\} \) and \( x^{i-1} \in \tilde{X}^{i-1} \),

\[
P_{X_i|\tilde{X}^{i-1}=x^{i-1}}(x) := \begin{cases} (1 - \frac{\delta}{2})Q_{X_i|X^{i-1}=x^{i-1}}(x) & \text{if } x \in \mathcal{X} \\ \frac{\delta}{2} & \text{if } x = \perp. \end{cases}
\]

\(^{10}\) Similarly to the argument in [DOPS04], the proof can easily be extended to a statement which holds for an even stronger type of sources, where the conditional probability distributions of each \( X_i \) given all other source outputs, and not only the previous ones \( X^{i-1} \), is contained in a certain set \( \mathcal{D} \).
Note that $P_{\hat{X}^i=1 \to X^n}$ is a $(\alpha, \{Q_{X_i}|X^{i-1}\})$-source, and thus $P_{\hat{Y}^n} \in \Gamma$.

The distribution $P_{V^n}$ is now defined from $P_{\hat{X}^n}$ by raising the probabilities of all values $x^n \in f^{-1}(0)$ that \( f \) maps to 0 and lowering the probabilities of all $x^n \in f^{-1}(1)$. Similarly, $P_{W^n}$ is defined by changing the probabilities of $P_{\hat{X}^n}$ in the other direction. For the formal definition, we assume without loss of generality that $P_{f(\hat{X}^n)}(0) \leq \frac{1}{2}$ and set $\alpha := P_{f(\hat{X}^n)}(0)/P_{f(\hat{X}^n)}(1)$, i.e., $\alpha \leq 1$. $P_{V^n}$ and $P_{W^n}$ are then given by

$$P_{V^n}(x^n) := \begin{cases} P_{\hat{X}^n}(x^n)(1+\tau) & \text{if } x^n \in f^{-1}(0) \\ P_{\hat{X}^n}(x^n)(1-\alpha\tau) & \text{if } x^n \in f^{-1}(1) \end{cases}$$

$$P_{W^n}(x^n) := \begin{cases} P_{\hat{X}^n}(x^n)(1-\tau) & \text{if } x^n \in f^{-1}(0) \\ P_{\hat{X}^n}(x^n)(1+\alpha\tau) & \text{if } x^n \in f^{-1}(1) \end{cases},$$

where $\tau := \frac{1}{2 \alpha}$. Because

$$\sum_{x^n \in \mathcal{X}^n} P_{V^n}(x^n) = \sum_{x^n \in f^{-1}(0)} P_{\hat{X}^n}(x^n)(1+\tau) + \sum_{x^n \in f^{-1}(1)} P_{\hat{X}^n}(x^n)(1-\alpha\tau) = P_{f(\hat{X}^n)}(0)(1+\tau) + P_{f(\hat{X}^n)}(1)(1-\alpha\tau) = 1,$$

$P_{V^n}$ and, similarly, $P_{W^n}$, is indeed a probability distribution.

We claim that $P_{V^n}$ and $P_{W^n}$ are $(\delta, \{Q_{X_i}|X^{i-1}\})$-sources. To see this, note first that, for any $i \in \{1, \ldots, n\}$ and $x^i \in \mathcal{X}^i$, $(1-\alpha\tau)P_{\hat{X}^i}(x^i) \leq P_{V^i}(x^i)$ and $P_{V^i}(x^i) \leq (1+\tau)P_{\hat{X}^i}(x^i)$. Hence, for any $x \in \mathcal{X}$ and $x^{i-1} \in \mathcal{X}^{i-1}$,

$$P_{V^i|V^{i-1}=x^{i-1}}(x) = \frac{P_{V^i|V^{i-1}=x^{i-1}}(x, x^{i-1})}{P_{V^{i-1}}(x^{i-1})} \geq \frac{(1-\alpha\tau)P_{\hat{X}^i|X^{i-1}=x^{i-1}}(x, x^{i-1})}{(1+\tau)P_{\hat{X}^i}(x^{i-1})} = \frac{1-\alpha\tau}{1+\tau}P_{X_i|X^{i-1}=x^{i-1}}(x) = \frac{1-\alpha\tau}{1+\tau}(1-\frac{\delta}{2})Q_{X_i|X^{i-1}=x^{i-1}}(x).$$

Because $\alpha \leq 1$, we have

$$P_{V|V^{i-1}=x^{i-1}}(x) \geq (1-\delta)Q_{X_i|X^{i-1}=x^{i-1}}(x).$$

Similarly,

$$P_{V|V^{i-1}=x^{i-1}}(x) \leq \frac{1+\tau}{1-\alpha\tau}P_{\hat{X}^i|X^{i-1}=x^{i-1}}(x) = \frac{1+\tau}{1-\alpha\tau}(1-\frac{\delta}{2})Q_{X_i|X^{i-1}=x^{i-1}}(x)$$

which implies

$$P_{V|V^{i-1}=x^{i-1}}(x) \leq Q_{X_i|X^{i-1}=x^{i-1}}(x).$$

Combining these inequalities, we conclude $P_{V_{V^{i-1}=x^{i-1}}} \in \mathcal{P}(Q_{X_i|X^{i-1}=x^{i-1}})$, i.e., $P_{V^n}$ is a $(\delta, \{Q_{X_i}|X^{i-1}\})$-source. A similar computation shows that also the distribution $P_{W^n}$ is a $(\delta, \{Q_{X_i}|X^{i-1}\})$-source. Consequently, the distributions $P_{V^n \ Y}$ and $P_{W^n \ Y}$ defined by $P_{Y|V^n} = Q_{Y|X^n}$ and $P_{Y|W^n} = Q_{Y|X^n}$, respectively, are contained in the set $\Gamma$.

Next, we will analyse the behaviour of the function $g$ for inputs chosen according to $P_{V^n \ Y}$ and $P_{W^n \ Y}$, respectively, and compare it to $f$. For this, let $q_{x^n}$ be the probability that, given some fixed $x^n \in \mathcal{X}^n$, the output of $g$ is zero, i.e., $q_{x^n} :=$
\[ \Pr_{y \leftarrow Q_{Y \mid X^n = x^n}}[g(x^n, y) = 0]. \]

Because \( P_{Y \mid X^n} = P_{V^n} = P_{W^n} = Q_{Y \mid X^n} \), we get
\[ q_{x^n} = Pr_{y \leftarrow Q_{Y \mid X^n = x^n}}[g(x^n, y) = 0] = P_{g(Y \mid X^n = x^n)}(0) = P_{g(W^n, Y) \mid W^n = x^n}(0). \]

The probability that the output of \( f \) is zero for the distributions \( P_{V^n} \) and \( P_{W^n} \) can then, obviously, be written as
\[ P_f(0) = \sum_{x^n \in f^{-1}(0)} P_{\tilde{X}^n}(x^n)(1 + \tau) \]
\[ - \sum_{x^n \in f^{-1}(1)} P_{\tilde{X}^n}(x^n)(1 - \tau). \]

Similarly, for \( g \), we have
\[ P_g(V^n, Y)(0) = \sum_{x^n \in f^{-1}(0)} P_{\tilde{X}^n}(x^n)(1 + \tau)q_{x^n} + \sum_{x^n \in f^{-1}(1)} P_{\tilde{X}^n}(x^n)(1 - \alpha \tau)q_{x^n} \]
\[ P_g(W^n, Y)(0) = \sum_{x^n \in f^{-1}(0)} P_{\tilde{X}^n}(x^n)(1 - \tau)q_{x^n} + \sum_{x^n \in f^{-1}(1)} P_{\tilde{X}^n}(x^n)(1 + \alpha \tau)q_{x^n}. \]

By assumption of the lemma, because \( P_{Y \mid X^n} \) and \( P_{W^n} \) are contained in the set \( \Gamma \), the output distributions of \( f \) and \( g \) must be close, that is, \(|P_f(V^n)(0) - P_g(V^n, Y)(0)| < \frac{\varepsilon}{2} \)
and \(|P_f(W^n)(0) - P_g(W^n, Y)(0)| < \frac{\varepsilon}{2} \), and hence \(|P_f(W^n)(0) - P_g(V^n, Y)(0)| < \varepsilon \). Replacing these probabilities by the above expressions leads to
\[ \sum_{x^n \in f^{-1}(0)} P_{\tilde{X}^n}(x^n)2\tau(1 - q_{x^n}) + \sum_{x^n \in f^{-1}(1)} P_{\tilde{X}^n}(x^n)2\alpha \tau q_{x^n} < \varepsilon. \]  

Note that this imposes some restrictions on the possible values of \( q_{x^n} \). Roughly speaking, if \( f \) maps a certain input \( x^n \) to 0, then the probability \( 1 - q_{x^n} \) that \( g \) maps \( x^n \) to 1 must be small. In fact, as we shall see, (3) implies a bound on the probability that the outputs of \( f \) and \( g \) are different.

With the definition \( P_{z, w} := P_{f(\tilde{X}^n)g(\tilde{X}^n, Y)}(z, w) \), for \((z, w) \in \{0, 1\}^2 \) and using again the assumption of the lemma,
\[ |p_{0, 1} - p_{1, 0}| = |(p_{0, 0} + p_{0, 1}) - (p_{0, 0} + p_{1, 0})| = |P_f(\tilde{X}^n)(0) - P_g(\tilde{X}^n, Y)(0)| < \frac{\varepsilon}{2}, \]

hence,
\[ \Pr_{(x^n, y) \leftarrow P_{X^n \mid Y}}[f(x^n) \neq g(x^n, y)] \leq p_{0, 1} + p_{0, 1} + |p_{1, 0} - p_{0, 1}| < 2p_{0, 1} + \frac{\varepsilon}{2}. \]  

Using (3) and the fact that the second sum is nonnegative, we get an upper bound for \( p_{0, 1} \), that is,
\[ p_{0, 1} = \sum_{x^n \in X^n} P_{\tilde{X}^n}(x^n)P_{f(\tilde{X}^n)\mid X^n = x^n}(0)P_{g(\tilde{X}^n, Y)\mid X^n = x^n}(1) \]
\[ = \sum_{x^n \in f^{-1}(0)} P_{\tilde{X}^n}(x^n)(1 - q_{x^n}) < \frac{\varepsilon}{2\tau} = \frac{2\varepsilon}{\delta}. \]
Combining this with (4), we conclude\( \Pr_{(x^n,y)\leftarrow P_{X^nY}}[f(x^n) \neq g(x^n,y)] < \frac{\delta}{3} + \frac{\varepsilon}{2} \leq \frac{\delta}{2} \), which proves the lemma for the binary case where \( Z = \{0,1\} \).

To deduce the statement for arbitrary sets \( Z \), consider an (injective) encoding function \( c \) which maps each element \( z \in Z \) to an \( m \)-tuple \((c_1(z), \ldots, c_m(z))\). Since the \( L_1 \)-norm \( \| \cdot \|_1 \) can only decrease when applying a function, the assumption of the lemma implies that, for all probability distributions \( P_{X^nY} \in \Gamma \), \( \| P_{f(X^n)} - P_{g(Y^n,Y')} \|_1 < \varepsilon \), where \( f_k := c_k \circ f \) and \( g_k := c_k \circ g \), for any \( k \in \{1, \ldots, m\} \). The assertion then follows from the binary version of the lemma and the union bound. \( \square \)

As was shown in [DOPS04], Lemma 1 implies not only impossibility of extracting nearly perfect randomness, but also impossibility of doing almost any classical task involving privacy (such as encryption, commitment, etc.). For illustrative purposes, we give such an argument for extraction, referring to [DOPS04] regarding the other tasks.

**Corollary 1.** Let \( f \) be a function from \( \tilde{X}^n \) to \( \{0,1\} \) and \( P_U \) be the uniform distribution on \( \{0,1\} \). For any \( i \in \{1, \ldots, n\} \), let \( Q_{X,i|X_{i-1}} \) be a channel from \( \tilde{X}^{i-1} \) to \( X \), and let \( \delta \geq 0 \). Then there exists a \((\delta,\{Q_{X,i|X_{i-1}}\})\)-source \( P_{X^n} \) such that

\[
\| P_{f(X^n)} - P_U \|_1 \geq \frac{\delta}{10},
\]

**Proof.** Assume by contradiction that, for any \((\delta,\{Q_{X,i|X_{i-1}}\})\)-source \( P_{X^n} \), \( \| P_{f(X^n)} - P_U \|_1 < \frac{\delta}{10} \). Let \( g \) be the function on \( X^n \times \{0,1\} \) defined by \( g(x^n, u) := u \). Then, for any probability distribution \( P_{X^nU} = P_{X^n} \times P_U \), where \( P_{X^n} \) is a \((\delta,\{Q_{X,i|X_{i-1}}\})\)-source, we have \( \| P_{f(X^n)} - P_{g(X^n,U)} \|_1 < \frac{\delta}{10} \). Lemma 1 thus implies that there exists a \((\delta,\{Q_{X,i|X_{i-1}}\})\)-source \( P_{\tilde{X}^n} \) with \( \Pr_{(x^n,u)\leftarrow P_{\tilde{X}^n} \times P_U}[f(x^n) \neq g(x^n,u)] < \frac{\delta}{2} \), that is, \( \Pr_{(x^n,u)\leftarrow P_{\tilde{X}^n} \times P_U}[f(x^n) \neq u] < \frac{\delta}{2} \). This is a contradiction because \( P_U \) is the uniform distribution on \( \{0,1\} \). \( \square \)

**Appendix: Relation to Santha-Vazirani sources**

Let \( P_{X^n} \) be a \((\delta,\{Q_{X,i|X_{i-1}}\})\)-source, for some \( \delta \geq 0 \) and channels \( Q_{X,i|X_{i-1}} \). It is easy to verify that, if \( \delta \leq \frac{1}{|X|} \), then the entropy of the \( i \)th output \( X_i \) conditioned on any value of the previous outputs \( X_1, \ldots, X_{i-1} \) is lower bounded by the entropy of \( Q_{X,i|X_{i-1}=x^{i-1}} \), i.e.,

\[
H(X_i|X_{i-1} = x^{i-1}) = H(P_{X_i|X_{i-1}=x^{i-1}}) \geq H(Q_{X,i|X_{i-1}=x^{i-1}}),
\]

for any \( x^{i-1} \in \tilde{X}^{i-1} \). This holds with respect to any “reasonable” entropy measure \( H \), as, for instance, the Shannon entropy, the min-entropy, or, more generally, the Rényi entropy of order \( \alpha \), for any \( \alpha \in [0, \infty] \).

It is thus not surprising that \((\delta,\{Q_{X,i|X_{i-1}}\})\)-sources are at least as useful as Santha-Vazirani sources. More precisely, Lemma 2 below states that, for any \( \alpha \), there exist channels \( Q_{X,i|X_{i-1}} \) and a deterministic\(^{12} \) strategy \( \gamma \) which allows to simulate an \( \alpha \)-SV source from any \((\delta,\{Q_{X,i|X_{i-1}}\})\)-source, for \( \delta = 1 - 2\alpha \). Hence, any impossibility result for \((\delta,\{Q_{X,i|X_{i-1}}\})\)-sources also holds for \( \alpha \)-SV sources.

\(^{12} \) Note that any probabilistic strategy would require additional (perfect) randomness.
Lemma 2. For any $\delta \geq 0$, there exist channels $Q_{X_i|X^{i-1}}$, for $i \in \{1, \ldots, n\}$, and a function $\gamma$ such that the following holds: Let $P_{X^n}$ be an arbitrary $(\delta, \{Q_{X_i|X^{i-1}}\})$-source. Then the probability distribution $P_{Y^n}$ defined by $Y_i := \gamma(X_i)$, for $i \in \{1, \ldots, n\}$, is an $\alpha$-SV source, for $\alpha = \frac{1-\delta}{2}$.

Proof. Let $P_{\delta}$ be the binary probability distribution with $P_{\delta}(0) = \frac{1+\delta}{2}$. For any $i \in \{1, \ldots, n\}$, let the channel $Q_{X_i|X^{i-1}}$ be defined by $Q_{X_i|X^{i-1}=x^{i-1}} := P_{\delta}$. Additionally, let $\gamma$ be the function on $\{0, 1, \perp\}$ defined by

$$
\gamma(x) := \begin{cases} 
x & \text{if } x \in \{0, 1\} \\
1 & \text{if } x = \perp.
\end{cases}
$$

It is easy to verify that, for any $i \in \{1, \ldots, n\}$ and $x^{i-1} \in \{0, 1, \perp\}^{i-1}$,

$$
P_{\gamma(X_i)|X^{i-1}=x^{i-1}}(0) \leq P_{\delta}(0) = \frac{1+\delta}{2} = 1-\alpha
$$

$$
P_{\gamma(X_i)|X^{i-1}=x^{i-1}}(0) \geq P_{\delta}(0)(1-\delta) = \frac{1+\delta}{2}(1-\delta) \geq \alpha,
$$

i.e., $P_{\gamma(X_i)|X^{i-1}=x^{i-1}}(0) \in [\alpha, 1-\alpha]$. By convexity, it follows that $P_{Y_i|Y^{i-1}=y^{i-1}}(0) \in [\alpha, 1-\alpha]$, for any $y^{i-1} \in \{0, 1\}^{i-1}$, which concludes the proof.

Note that the converse of Lemma 2 is not true, i.e., Santha-Vazirani sources are generally weaker than $(\delta, \{Q_{X_i|X^{i-1}}\})$-sources. To see this, let, e.g., for any $i \in \{1, \ldots, n\}$, $Q_{X_i|X^{i-1}}$ be the channel defined by the uniform distribution over $X' := \{0, 1\}$, i.e., $Q_{X_i|X^{i-1}=x^{i-1}}(0) = \frac{1}{2}$, for all $x^{i-1} \in X^{i-1}$. It follows from (5) that the entropy of any $(\delta, \{Q_{X_i|X^{i-1}}\})$-source $P_{X_1 \ldots X_n}$ is at least $n$, for any small enough $\delta \geq 0$. On the other hand, the entropy of an $\alpha$-SV source $P_{Y_1 \ldots Y_n}$, for any $\alpha \neq \frac{1}{2}$, is generally smaller than $n$. As the entropy of a random variable can only decrease when applying a (deterministic) function, the values $(Y_1, \ldots, Y_n)$ cannot be used to simulate $(X_1, \ldots, X_n)$.

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