Disfluency Detection for Vietnamese

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Abstract
In this paper, we present the first empirical study for Vietnamese disfluency detection. To conduct this study, we first create a disfluency detection dataset for Vietnamese, with manual annotations over two disfluency types. We then empirically perform experiments using strong baseline models, and find that: automatic Vietnamese word segmentation improves the disfluency detection performances of the baselines, and the highest performance results are obtained by fine-tuning pre-trained language models in which the monolingual model PhoBERT for Vietnamese does better than the multilingual model XLM-R.

1 Introduction
Humans do not always exactly predetermine what they intend to say, hence leading to interruptions in natural conversations. This phenomena is informally referred to as disfluency (Godfrey and Holliman, 1993; Shriberg, 1994). Disfluencies are highly ubiquitous in human conversations. With the increasing popularity of task-oriented dialogue systems, it is essential to improve the capacity of the systems in dealing with many kinds of distractor sources. Note that a vast majority of spoken language understanding (SLU) models used in the dialogue systems are trained on well-formed input text without disfluencies. However, there is a significant mismatch between the fluent training corpora and the real-world inputs of disfluent utterances/speech transcripts for those models, resulting in serious performance degradation in practical applications. Hence, disfluency detection that identifies (and then removes) disfluencies to produce fluent versions of the disfluent inputs is a crucial component of real-world SLU/dialogue systems.

Almost all benchmark datasets for the disfluency detection task, such as Switchboard (Godfrey and Holliman, 1993), CALLHOME (Canavan et al., 1997) and Child (Tran et al., 2020), are exclusively for English. Therefore, the development of disfluency detection systems has been largely limited to the English language. From a societal, linguistic, machine learning, cultural and normative, and cognitive perspective (Ruder, 2020), it is worth investigating the disfluency detection task for languages other than English, e.g. Vietnamese. In particular, it is interesting to study whether the difference in linguistic characteristics might add difficulties to developing disfluency detection systems to non-English languages, e.g. investigating the influence of Vietnamese word segmentation (Dien et al., 2001) on the Vietnamese disfluency detection task. Despite being the 17th most spoken language in the world (Eberhard et al., 2019) with about 100M speakers, to our best knowledge, there is no previous study as well as no public dataset available for disfluency detection in Vietnamese.

We fill the gap in the literature by conducting the first empirical study for Vietnamese disfluency detection. To conduct this study, we first create a dataset for Vietnamese disfluency detection through two manual phases, including: (i) adding contextual disfluencies into an existing fluent dataset of 5871 utterances (Dao et al., 2021), and (ii) annotating the added disfluencies with two different disfluency types. On our dataset, we then formulate the Vietnamese disfluency detection task as a sequence labeling problem and empirically investigate strong baselines, including BiLSTM-CNN-CRF (Ma and Hovy, 2016) and pre-trained language models XLM-R (Conneau et al., 2020) and PhoBERT (Nguyen and Nguyen, 2020). We find that: (i) automatic Vietnamese word segmentation helps improve disfluency detection performances, and (ii) the highest performance results are obtained by fine-tuning the pre-trained language models, in which the monolingual model PhoBERT outperforms the multilingual model XLM-R. We publicly release our dataset at: https://github.com/VinAIResearch/PhoDisfluency.
2 Related work

Among disfluency detection datasets with manual annotations for English (Godfrey and Holliman, 1993; Canavan et al., 1997; Tran et al., 2020; Ostendorf and Hahn, 2013; Zayats et al., 2014), the Switchboard dataset (Godfrey and Holliman, 1993) is the most commonly used benchmark for developing and evaluating disfluency detection models. The disfluency detection models generally fall into three main categories of approaches based on noisy channel, parsing and sequence tagging. Noisy channel-based disfluency detection models use tree adjoining grammar-based channel models to assign high probabilities to exact copy reparandum words (Johnson and Charniak, 2004; Johnson et al., 2004), and also use language model scores as features to a MaxEnt reranker (Zwarts and Johnson, 2011; Jamshid Lou and Johnson, 2017). Parsing-based models detect disfluencies and the syntactic structure of the sentence utterance simultaneously (Rasooli and Tetreault, 2013; Honnibal and Johnson, 2014; Yoshikawa et al., 2016; Jamshid Lou and Johnson, 2020); however, these models require large annotated training datasets that contain both disfluencies and syntactic structures. Sequence tagging approaches formulate the disfluency detection task as a sequence labeling problem to label individual words by disfluency types or simply fluent/disfluent tags (Ostendorf and Hahn, 2013; Zayats et al., 2014; Jamshid Lou et al., 2018; Bach and Huang, 2019; Rocholl et al., 2021). Among the disfluency detection approaches, the sequence tagging ones that fine-tune pre-trained language models (Devlin et al., 2019) produce the state-of-the-art performances (Bach and Huang, 2019; Rocholl et al., 2021).

3 Our dataset

Our approach to creating a disfluency detection dataset for Vietnamese is first to manually add contextual disfluencies as distractors into an existing fluent dataset. This first phase is inspired by Gupta et al. (2021) who present a disfluent derivative of the question answering dataset SQUAD (Rajpurkar et al., 2016). We choose PhoATIS consisting of 5871 utterance transcripts (Dao et al., 2021) as our base fluent Vietnamese dataset. After adding disfluencies to PhoATIS, we manually annotate disfluent words using disfluency types.

3.1 Disfluency types

A standard annotation of disfluency structure (Shriberg, 1994) includes three annotation types: the Reparandum—to annotate word or words that the speaker intends to be abandoned or corrected by the following words; the (optional) Interregnum—to annotate filled pauses, discourse cue words and the like; and the (optional) Repair—to annotate words that are used to correct the reparandum. For example, in the utterance “cho tôi biết các chuyến bay đến da nẵng vào ngày 12 mà không ngày 14 tháng sáu” (let me know the flights to da nang on 12th uh no 14th june): “ngày 12” (12th), “mà không” (uh no) and “ngày 14” (14th) can be labeled with types Reparandum, Interregnum and Repair, respectively. Note that as pointed out in (Ostendorf and Hahn, 2013; Zayats et al., 2016), most works on automatic disfluency detection are aimed at cleaning speech transcripts to obtain fluent versions for further processing by removing disfluent Reparandum and Interregnum words. For Vietnamese, we thus annotate data using only two disfluency types Reparandum (denoted by \text{RM} and illustrated in red text color) and Interregnum (denoted by \text{IM}, in blue text color).

3.2 Dataset construction

Adding contextual disfluencies: We divide the PhoATIS’s training set into 5 non-overlapping and equal subsets and preserve its validation and test sets, resulting in 7 subsets that are used for crafting disfluencies. We employ 7 annotators who are undergraduate students strong in linguistics. Here, each annotator adds disfluent words to all fluent utterances in a subset. The annotators are required to generate a disfluent version of each original fluent utterance, which: (i) is semantically equivalent to the original one; (ii) is natural in terms of human usage, grammatical errors and meaningful distractors (i.e. the added disfluent words exist in real-world circumstances); (iii) contains disfluent words that are corrected by following intent or slot value keywords in the original utterance; (iv) contains both disfluent RM- and IM-type words where possible to obtain a non-trivial dataset.

Annotators are shown example disfluencies as illustrated in Table 1. The annotators are also asked to make sure that when removing all the added words in the disfluent version, we can obtain the exact original utterance. Once the adding process is completed, the first two authors manually verify
Example 1:

mã giá vé to ñôm lôi tối nhầm ý tối là to qo nghĩa là gì

what does fare code to uh sorry I really mean to qo stand for

Example 2:

có chuyến bay nào giữa thành phố hồ chí minh và hà nội với một điểm dừng ở sân bay tâm không

is there a flight between ho chi minh city and hà nội with a stopover at airport uh no at da lat

Example 3:

có sân bay i lồn hãng hàng không nào có các chuyến bay từ điện biên phủ đến quãng ninh chính xác là đến quy nhơn khởi hành trước 6 giờ 30 phút sáng không

is there any airport oops airline that flies from dien bien phu to quang ninh no actually to quy nhon departing before 6:30 am

Example 4:

tôi muốn biết thông tin về um chuyến bay từ hạ long đến cát bà

i'd like information on um a flight from ha long to cat ba

Table 1: Disfluent utterance examples with Reparandum (RM) annotations and Interregnum (IM) annotations in our dataset. “hồ chí minh” (ho chi minh), “hà nội” (ha noi), “đà lạt” (da lat), “diễn biên phủ” (dien bien phu), “quảng ninh” (quang ninh), “quỳ nhơn” (quy nhon), “ha long” (ha long), “cát bà” (cat ba) and “huế” (hue) are cities in Vietnam.

| Statistics            | Train | Valid. | Test | All   |
|-----------------------|-------|--------|------|-------|
| (1) # Utterances      | 4478  | 500    | 893  | 5871  |
| (2) # Utt. w/ RM & IM | 4447  | 499    | 891  | 5837  |
| (3) # RM              | 4889  | 811    | 1049 | 6749  |
| (4) # IM              | 5237  | 843    | 1135 | 7215  |
| (5) Avg. Utt. length  | 22.1  | 24.1   | 22.2 | 22.3  |
| (6) Avg. RM length    | 2.4   | 2.3    | 2.8  | 2.4   |
| (7) Avg. IM length    | 2.8   | 2.6    | 2.9  | 2.8   |

Table 2: Statistics of our dataset. (1): The number of utterances. (2): The number of utterances that contain both RM and IM annotations. (3) and (4) denote the numbers of RM and IM annotations, respectively. (5), (6) and (7) denote the average lengths (i.e. numbers of syllable tokens) of an utterance, an RM annotation and an IM annotation, respectively.

Annotation process: Each disfluent utterance is independently annotated by the first two authors who manually annotate disfluent words using the disfluency types RM and IM. We employ Cohen’s kappa coefficient score (Cohen, 1960) to measure the inter-annotator agreement between the two annotators, obtaining a substantial agreement score of 0.78. Then the third author hosts and participates in a discussion session with the first two authors to resolve annotation conflicts, resulting in a final gold dataset of 5871 disfluency-annotated utterances. Table 1 shows examples of gold annotated disfluent utterances in our dataset.

Note that when written in Vietnamese texts, the white space is used to mark word boundaries as well as to separate syllables that constitute words. Thus, the utterances in our dataset are presented at the syllable level for convenience in annotating disfluencies (e.g. the examples in Table 1). To obtain a word-level variant of the dataset, we
perform automatic Vietnamese word segmentation by using RDRSegmenter (Nguyen et al., 2018; Vu et al., 2018). For example, a 7-syllable written text “sân bay quốc tế Tân Sơn Nhất” (Tan Son Nhat international airport) is word-segmented into 3-word text “sân_bay_airport quốc_tế international Tân_Sơn_Nhất Tan_Son_Nhat”. Here, automatic word segmentation outputs do not affect the span boundaries of disfluency annotations.

3.3 Dataset statistics

Our disfluency detection dataset for Vietnamese contains 5871 disfluency-annotated utterances, thus having a larger number of disfluent regions than Switchboard (2159), CALLHOME (1068), and Child (525). Statistic details of our dataset are reported in Table 2.

3.4 Discussion

Our approach that manually adds contextual disfluencies as distractors into the fluent utterances results in an artificially generated dataset. So our dataset might not correctly or fully reflect real-world scenarios where disfluencies in real-world speech might be more complex than the added contextual disfluencies in our dataset. Note that there is only one public Vietnamese speech dataset with manual transcripts used for automatic speech recognition, however, the transcripts do not contain disfluencies. Thus, we could not annotate disfluencies on a real-world dataset. Our study is an attempt to imitate real-world speech and we will compare the artificially added disfluencies with the real-world disfluencies in future work.

4 Experiments

4.1 Experimental setup

Recall that the sequence labeling approaches fine-tuning pre-trained language models produce the state-of-the-art disfluency detection performances for English (Bach and Huang, 2019; Rocholl et al., 2021). Thus we formulate the Vietnamese disfluency detection task as a sequence labeling problem with the frequently used tagging scheme BIO. On our dataset, we empirically evaluate baselines that obtain competitive or state-of-the-art performances for other Vietnamese sequence labeling tasks (Nguyen and Nguyen, 2020; Dao et al., 2021; Truong et al., 2021), to investigate: (i) the influence of automatic word segmentation on Vietnamese (here, input utterances can be represented in either syllable or word level), and (ii) the effectiveness of pre-trained language models. Our baselines include BiLSTM-CNN-CRF (Ma and Hovy, 2016) and the pre-trained multilingual language model XLM-R (Conneau et al., 2020) and the pre-trained monolingual language model PhoBERT for Vietnamese (Nguyen and Nguyen, 2020). XLM-R and PhoBERT are multilingual and Vietnamese monolingual variants of the pre-trained language model RoBERTa (Liu et al., 2019). XLM-R is pre-trained on a 2.5TB multilingual dataset that contains 137GB of syllable-level Vietnamese texts, while PhoBERT is pre-trained on a 20GB word-level Vietnamese corpus.

We compute the Micro-average F1 score on the validation set after each epoch, and we apply early stopping if there is no performance improvement after 5 continuous epochs. We select the model checkpoint that obtains the highest F1 score over the validation set to report the final score on the test set. All our reported scores are the average over 5 runs with 5 different random seeds. See the Appendix for implementation details.

4.2 Main results

Table 3 presents the final F1 scores (in %) obtained by the baseline models on the test set. We report the standard F1 score for each different disfluency type and the Micro-average F1 score for overall measurement. As the filled pauses and discourse markers belong to a closed set of words and phrases and are easier to detect (Johnson and Charniak, 2004), it is not surprising that baseline models produce about 2+% absolute higher scores for the IM type than for the RM type.

The obtained scores are categorized into two comparable settings of using the syllable-level dataset and its automatically-segmented word-level variant for training and evaluation. We find that word-level models outperform their syllable-level counterparts, thus showing the effectiveness of automatic Vietnamese word segmentation in detecting disfluent terms, e.g. BiLSTM-CNN-CRF improves from 91.54 to 92.13. We also find that fine-tuning XLM-R and PhoBERT helps produce substantially better performance scores than BiLSTM-CNN-CRF, thus confirming the effectiveness of pre-trained language models. In addition,
| Model   | RM  | IM  | Mic-F₁ |
|---------|-----|-----|--------|
| Syllable|     |     |        |
| BiL-CRF | 88.17 | 94.67 | 91.54  |
| XLM-R_{base} | 94.61 | 97.70 | 96.21  |
| XLM-R_{large} | 95.29 | 97.75 | 96.57  |
| Word    |     |     |        |
| BiL-CRF | 89.44 | 94.61 | 92.13  |
| PhoBERT_{base} | 95.61 | 97.28 | 96.48  |
| PhoBERT_{large} | 95.34 | 98.13 | 96.79  |

Table 3: F₁ score (in %) for each disfluency type and Micro-average F₁ scores (denoted by Mic-F₁) on the test set. BiL-CRF denotes BiLSTM-CNN-CRF, while Syllable and Word denote scores obtained when using syllable- and word-level dataset settings, respectively.

| Utterance length | <20  | [20, 30) | ≥30  |
|------------------|------|----------|------|
| Syllable         |      |          |      |
| BiL-CRF          | 92.80 | 91.44 | 88.94 |
| XLM-R_{base}     | 95.62 | 95.50 | 94.74 |
| XLM-R_{large}    | 96.47 | 97.23 | 95.03 |
| Word             |      |          |      |
| BiL-CRF          | 93.44 | 92.10 | 89.20 |
| PhoBERT_{base}   | 96.35 | 97.23 | 94.75 |
| PhoBERT_{large}  | 96.92 | 97.09 | 95.67 |

Table 4: Mic-F₁ scores (in %) w.r.t. utterance lengths (i.e. the numbers of syllable tokens). The numbers (44%, 44% and 12%) right below length buckets denote the percentages of utterances belonging to the buckets.

PhoBERT does better than XLM-R (“base” versions: 96.48 vs. 96.21; “large” versions: 96.79 vs. 96.57), however, the score differences between PhoBERT and XLM-R are not substantial. It is probably because our utterances are domain-specific and contain disfluencies, while PhoBERT is pre-trained on domain-general and fluent data.

We also present the Micro-average F₁ scores (in %) w.r.t. utterance length buckets on the test set in Table 4. Those obtained scores generally show that the baseline models perform better when the input utterances are shorter than 30 tokens. The longer the input utterances are (i.e. longer than 30 tokens), the more ambiguous their meanings are and the more confused the baselines get.

4.3 Error analysis

To understand the source of error, we conduct an error analysis using the best performing model PhoBERT_{large} that returns a total of 45 incorrect predictions on the validation set (average over the 5 different runs).

The first error group consists of 27/45 instances with inexact disfluency boundaries (i.e. inexact spans) overlapped with gold spans but having correct disfluency labels, while the second error group consists of 4/45 instances with the overlapped inexact spans and incorrect labels. These 27 + 4 = 31 errors are largely caused by the dropping of a reparation-related term inside the fluent correction part, without affecting the utterance’s semantic meaning, however, resulting in contextual ambiguity to the model. For example, in the utterance “tôi muốn biết giá vé hạng thương gia à nhầm phổ thông” (I would like to know the ticket price for the business class oops economy), the whole phrase “hạng thương gia” (business class) is wrongly predicted as a RM while it must only be “thương gia” (business). Here, it is worth noting that the contextual ambiguity is resulted by a dropping of a possibly additional secondary term “hạng” (class) to be coupled “phổ thông” (economy), i.e. “hạng phổ thông” (economy class).

The third group of 2/45 errors with exact spans and incorrect disfluency labels does not provide us with any useful insight. The model also produces the fourth group of 9 errors where gold-annotated disfluent words/phrases are predicted with the label O. The majority of these 9/45 errors are caused by the fact that disfluencies can exist anywhere in a Vietnamese utterance, e.g. IM disfluent words can appear at the end of the utterance. For example, with the utterance “chuyến bay buổi sáng à không tôi đang vội chuyến bay đầu tiên nhé” (morning flight uh no I’m in hurry first flight please), the model could not predict the word “nhé” as an IM. The last error group consists of 3/45 instances where predicted disfluencies are associated with the gold label O. They are general terms such as “sân bay” (airport), “thành phố” (city) and the like, that frequently used in disfluent phrases. Thus, when occurred in the fluent parts of an utterance, these terms are likely predicted as disfluencies, leading to incorrect predictions.

5 Conclusion

In this paper, we have presented the first study for Vietnamese disfluency detection. We create a Vietnamese disfluency detection and empirically conduct experiments on this dataset to compare strong baseline models as well as perform detailed error analysis. Experimental results show that the input representations and the pre-trained language models have positive influences on this Vietnamese disfluency detection task.

2Word segmentation is not shown for simplification. Here, we also color the gold annotations.
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A Appendix

Experimental models

- BiLSTM-CNN-CRF (Ma and Hovy, 2016) represents each input token by concatenating its corresponding pre-trained token embedding and CNN-based character-level token embedding; then concatenated representations of input tokens are fed into a BiLSTM encoder to extract latent feature vectors for the input tokens; each latent feature vector is then linearly transformed before being fed into a linear-chain CRF layer (Lafferty et al., 2001) for disfluency label prediction.

- Fine-tuning XLM-R (Conneau et al., 2020) or PhoBERT (Nguyen and Nguyen, 2020) for disfluency detection is done in a common approach that uses a linear prediction layer on top of its architecture. In other words, we feed the XLM-R- or PhoBERT-based contextualized token embeddings as input for the linear prediction layer, to predict the disfluency label for each token.

For training the baseline BiLSTM-CNN-CRF, we employ the pre-trained 300-dimensional Word2Vec syllable and word embeddings for Vietnamese from (Nguyen et al., 2020). We fix these embeddings during training. Optimal hyper-parameters that we select via performing a grid search for BiLSTM-CNN-CRF are presented in Table 5. We fine-tune XLM-R and PhoBERT for the syllable- and word-level settings, respectively, using the optimizer Adam (Kingma and Ba, 2014) with a fixed learning rate of 5e-5 and a batch size of 32 (Liu et al., 2019). Note that BiLSTM-CNN-CRF is trained for 50 epochs while XLM-R and PhoBERT are fine-tuned for 30 training epochs.

| Hyper-parameter                        | Value       |
|----------------------------------------|-------------|
| Optimizer                              | Adam        |
| Learning rate                          | 0.001       |
| Mini-batch size                        | 36          |
| LSTM hidden state size                 | 200         |
| Number of BiLSTM layers                | 2           |
| Dropout                                | [0.25, 0.25]|
| Character embedding size               | 50          |
| Filter length, i.e. window size        | 3           |
| Number of filters                      | 30          |
| W2V embedding dimension                | 300         |

Table 5: Hyper-parameters for BiLSTM-CNN-CRF.