Quantum Computation with Ballistic Electrons

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We describe a solid state implementation of a quantum computer using ballistic single electrons as flying qubits in 1D nanowires. We show how to implement all the steps required for universal quantum computation: preparation of the initial state, measurement of the final state and a universal set of quantum gates. An important advantage of this model is the fact that we do not need ultrafast optoelectronics for gate operations. We use cold programming (or pre-programming), i.e., the gates are set before launching the electrons; all programming can be done using static electric fields only.

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In recent years quantum information processing emerged as an important field for theoretical and experimental investigation [11]. Using quantum mechanical phenomena for storing and manipulating information it is possible to outperform classical algorithms [2, 3]. This motivated the present “gold rush” for actual physical implementations. There are different proposals for building a quantum computer (qputer, for short). These include ion traps, NMR quantum computation, cavity QED and single photonics. Among these a solid state implementation of a qputer [10, 12] has some advantages, including scalability, miniaturization and flexibility in design. A recent experimental result is the control of a qubit using a superconducting Cooper-pair box [13].

In this article we extend and analyze our model for quantum computation with ballistic electrons proposed in [14]. The main idea is to use ballistic electrons as flying qubits in 1D quantum wires used as electron waveguides. Several requirements have to be met by any implementation of a qputer (Di-Vincenzo’s checklist [15]): (i) well defined qubits; (ii) low decoherence; (iii) initial state preparation; (iv) final state measurement; (v) universal set of quantum gates. We show how to implement all these steps with ballistic electrons.

(i) The qubit
Our physical qubit consists of two adjacent 1D quantum wires, called the 0- and the 1-rail, respectively (dual rail representation [14]). We define the logical state |0⟩ by the presence of a single electron of energy E₀ in the 0-rail and the logical state |1⟩ by the presence of a single electron (with same energy) in the 1-rail. How realistic is this situation? For a semiconductor at low temperatures, the electron density in the conduction band is due to impurities ionization. For a donor concentration of $10^{13}$ cm$^{-3}$, the density of electrons in the conduction band for intrinsic GaAs is $\sim 10^{-5}$ cm$^{-3}$ even at 1 K; therefore a single electron injected in the conduction band is clearly distinguishable from the no electron state. A correspondence between single and dual rail representations is shown in Fig. 1.

(ii) Coherence
An essential requirement for any implementation of a qputer is to maintain the coherence of the qubits during the entire period of computation. Since we use ballistic single electrons in 1D nanowires, their phase coherence is preserved. The parameter which characterizes the coherence of the system is the phase coherence length $L_\phi$ over which the electrons maintain their phase coherence. At low temperatures (around 10 mK) the phase coherence length is of the order of tens of microns. For GaAs/AlGaAs heterostructures $L_\phi \sim 30 - 40 \mu$m [17].

Recent experimental [18] and theoretical [19] work demonstrate that metallic single-walled carbon nanotubes (CNTs) can act as long ballistic conductors (quantum wires) over micron lengths even at room temperature [20]. Simple carbon nanotube devices, like the Y-junction [21, 22] and the field effect transistor [23], have been experimentally demonstrated. Due to rapid advances in the fabrication and manipulation of CNTs, this technology could also be used in the near future to implement the present proposal.

(iii) Initial state preparation
We prepare the initial state (e.g. $|0, 0, \ldots \rangle$) by injecting a single electron with $\phi$.

![FIG. 1: Single and dual rail representations for qubits; the 0-rails of each qubit are dashed for clarity (the dual rail Hadamard gate cannot be factorized in single rail representations).](image-url)
ingle electron with energy $E_k$ in the $0$-rail of each qubit. We use a single electron pump (SEP) (shown schematically in Figure 2), followed by an energy filter. The SEP works as follows:

![SEP diagram](image)

**FIG. 2**: A single electron pump (SEP).

between a source and a drain there are several conducting islands separated from each other (and the source and the drain) by tunneling barriers. The size of the islands is typically of the order of tens of nanometers. Due to the Coulomb blockade effect, only one excess electron can be on an island at any time. This can be explained as follows. Due to their size, the islands have a very small capacitance and thus, an elementary charge $e$ on one island induces a large Coulomb potential. Therefore, a second electron is prevented from transferring onto the island before the first electron reaches the neighboring island (or the drain). We now apply a periodic pulse on each gate $U_1, \ldots, U_4$: the pulse on each gate $U_i$ is slightly retarded from the previous one $U_{i-1}$, such that these form a traveling wave which pushes the electron from the source to the drain. A typical frequency for the drive signal on the gates is between 10-100 MHz.

Another essential role of the SEP is to synchronize different qubits (i.e. different branches of the calculation). By adjusting the timing between the gate pulses $U_1, \ldots, U_4$ we can make two electrons of different qubits to arrive simultaneously at the interaction region (the 2-qubit gate described below). Since the electrons injected in different qubits should be synchronized at all times during the computation, they need to have the same wave vector $k$ (and hence the same energy $E_k$). This is done using a double potential barrier as an energy filter. The electron can tunnel through the double barrier if and only if its energy is equal to the energy of the bound state inside the barrier (resonant tunneling effect). By adjusting the height of the potential inside the double barrier, we can have in principle a tunable energy filter for electrons.

(iv) Final state measurement

At the end of the calculation we need to measure the state of each qubit. Each qubit rail is coupled to a single electron transistor (SET), which is sensitive to single electron charges [23, 26]. A SET also uses the Coulomb blockade effect. If the source-drain voltage is just above the Coulomb threshold, the source-drain current is very sensitive to the gate voltage. By having the qubit rail as the gate of the SET, the source-drain current will be modified by the presence of the electron wave. One problem with this scheme is that we need to trap the electron at the end of the rail, since a SET needs a relatively long time $\sim 10^{-7}$ s to measure the charge. A possible solution is to use a turnstile at the end of each rail, just before measurement. Very recently, a coherent single-electron turnstile operating in a picosecond time scale has been proposed [23] (the coherence is essential here).

(v) Quantum Gates

Any quantum computer can be build using only single- and two-qubit gates [28]. We choose the following universal set of quantum gates: \{ $H$, $P_\varphi$, $CP_\pi$ \}, where $H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$ is a Hadamard gate, $P_\varphi = \text{diag}(1, e^{i\varphi})$ is a single-qubit phase shift, and $CP_\pi$ is a controlled sign flip. We shall use the more general two-qubit gate $CP_\varphi = \text{diag}(1, 1, 1, e^{i\varphi})$. Numerical simulations of these quantum gates have been presented by Bertoni et al. [24].

**Hadamard gate** – A Hadamard gate is equivalent to a beam splitter. This is implemented with an electron waveguide coupler [29]-[32] which is formed from two parallel waveguides brought together to an interaction region of length $L_c$, as in Figure 3. Since we work in a dual rail representation, only one electron at a time will be either in the $0$- or in the $1$-rail. As the electron propagates along the waveguide, it oscillates back and forth between the two (due to the evanescent coupling between the waveguides). After a transfer length $L_t$ (equivalent to the half period of the oscillation), the electron injected initially in the upper waveguide is totally transferred in the lower one. In order to use this device as a symmetric beam splitter, we chose the coupling length of the gate to be half of the transfer length $L_c = L_t/2$. In reference [33], the transfer length for the complete electron transfer from one waveguide to the other is found to be 0.28$\mu$m (for a separation of the two wave guides of 0.2$\mu$m and a coupling energy $\Delta E = 10$ meV); therefore, a beam splitter can be made as small as 0.14$\mu$m. This is also within the limits of currently available optical lithography methods for pattern definition.

**Phase shift** – this is implemented using a potential barrier with height smaller than the electron energy $V < E = E_k$. In order to have no reflection from the potential step, the width $L$ of the barrier should be a multiple of the half wavelength of the electron in the step region, $L = \frac{n\lambda}{2}$, $n \in \mathbb{N}$. A simple calculation shows that in this case the emergent wave function of the electron has a phase shift relative to the incident one, $\psi_{\text{out}} = e^{i\varphi} \psi_{\text{in}}$, with the phase shift given by

$$\varphi_{\text{step}} = n\pi \left(1 - \frac{1}{\sqrt{1 - V/E}}\right), \quad n \in \mathbb{N}$$

The same effect can be achieved with a quantum well instead...
If the fields is: number operators for the two qubits, reversed (see Fig. 4).

The insets show schematically the two cases. χ

Controlled phase-shift the reflected component can be neglected. there are anti-reflective coatings with high efficiency so that represented by a wave packet with a sharply defined wavelength, sufficiently small by an appropriate design. The same problem

there will be a small reflected component, but this can be made large enough in order to make them interact. The tunneling amplitude is suppressed by a factor of \(\exp(-L\sqrt{2m^* (V - E)}/\hbar)\), where \(L\) and \(V\) are the width and height of the barrier, respectively. Thus, we can keep the tunneling amplitude constant and small by making \(V\) large enough in order to prevent the tunneling, while making \(L\) sufficiently small in order make the electrons interact.

Another way of making the tunneling probability small enough while keeping the two electron rails close is to use the resonant tunneling effect. Thus, if we have a double potential barrier between the two electron waveguides, the tunneling is inhibited at certain energies of the incident wave. An electron can tunnel only if its energy is the same as one of the bound states of the well. By making these two energies very different, we can inhibit the tunneling between the two waveguides.

Since these gates are universal, any quantum algorithm can be built using only these three types of gates. A two-qubit gate between arbitrary qubits is executed by swapping qubits until they become neighbors, perform the gate, and swapping them back to their initial positions (a SWAP gate is constructed out of three CNOTs). A quantum network for producing entangled (Bell) states is presented in Fig. 5 (see also [33]).

We discuss now the advantages of the proposed model. Both the logical \(|0\rangle\) and \(|1\rangle\) state have the same energy, and therefore their time evolution is identical. Moreover, they are both stable (no spontaneous decay), since they correspond to the double degenerate ground state (electron in the 0- or in the 1-rail). As the two rails are well separated, there is no tunneling between them outside the gate regions. This situation is different from proposals where the \(|1\rangle\) state is an excited state of the system. In this case two problems occur: (i) the \(|1\rangle\) state is not stable (it has a finite life-time due to spontaneous decay); (ii) due to the time evolution, \(|1\rangle\) picks up a phase \(e^{-it\Delta E}/\hbar\), with \(\Delta E\) the energy difference between the excited and the ground state.

Another important advantage of our model is the fact that we do not need ultrafast electronics (or laser pulses) for gate operations. Due to the short decoherence times, other solid state proposals use ultrafast electronics or laser pulses (on the
signed similarly; for making them interact, i.e., to construct a 2-qubit gate which operates on electrons, but on the other hand it is much more difficult to achieve weak coupling, photons have a longer coherence time than electrons, but on the other hand it is much more difficult to achieve weak coupling, photons have a longer coherence time than electrons, but on the other hand it is much more difficult to achieve weak coupling, photons have a longer coherence time than electrons, but on the other hand it is much more difficult to achieve weak coupling, photons have a longer coherence time than electrons, but on the other hand it is much more difficult to achieve weak coupling, photons have a longer coherence time than electrons, but on the other hand it is much more difficult to achieve weak coupling, photons have a longer coherence time than electrons, but on the other hand it is much more difficult to achieve weak coupling, photons have a longer coherence time than electrons, but 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There are some advantages and disadvantages of using single electrons compared to single photons. The main difference between the two is the coupling strength. Due to a very weak coupling, photons have a longer coherence time than electrons, but on the other hand it is much more difficult to make them interact, i.e., to construct a 2-qubit gate which operates at single photon level (we need huge third-order susceptibilities $\chi^{(3)}$). On the other hand it is easier to construct a 2-qubit gate and to prepare and detect single particle states using electrons than photons.

In conclusion, we have shown how to implement all the building blocks required for a solid state quputer using ballistic electrons as flying qubits in 1D nanowires. We initialize the computer by injecting single electrons of energy $E_k$ in one of the rails of each qubit; this is done with a single electron pump (SEP) and an energy filter. Measurement of the final state is performed with a single electron transistor (SET) coupled to the output of each qubit. We implement three types of quantum gates which are universal for quantum computation: a Hadamard gate, a phase shifter and a controlled phase shifter. All these basic elements can be implemented using presently available technology.

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