REVIEW

#Science: The Potential and the Challenges of Utilizing Social Media and Other Electronic Communication Platforms in Health Care

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Electronic communication is becoming increasingly popular worldwide, as evidenced by its widespread and rapidly growing use. In medicine, however, it remains a novel approach to reach out to patients. Yet, they have the potential for further improving current health care. Electronic platforms could support therapy adherence and communication between physicians and patients. The power of social media as well as other electronic devices can improve adherence as evidenced by the development of the app bant. Additionally, systemic analysis of social media content by Screenome can identify health events not always captured by regular health care. By better identifying these healthcare events we can improve our current healthcare system as we will be able to better tailor to the patients' needs. All these techniques are a valuable component of modern health care and will help us into the future of increasingly digital health care.

Electronic communication refers to the exchange of information by technological means, including the World Wide Web, text and instant messaging, and social networking. It is becoming increasingly popular, as evidenced by its widespread and rapidly growing use. As of March 31, 2017, world internet usage and population statistics were at 4,346,561,853 internet users. It is also estimated that 15,220,700 texts are sent every minute of every day worldwide, with a median number of 60–100 daily texts per person, and, as of 2017, daily social media usage of global internet users amounted to 135 minutes per day and global social networking audiences surpassed 2 billion users in 2016.

Despite worldwide usage of electronic communications technology, it remains a novel approach used in medicine to reach out to patients. With so many of us constantly connected to the internet, electronic communications could be a great opportunity to tap into a popular mode of communication and connect with patients. For example, social media could be used to improve medication adherence, or to identify health problems and adverse drug reactions that never reach regulatory bodies or the physician's office. Electronic platforms could support therapy adherence and communication between physicians and patients. In this paper, we will discuss the challenges and opportunities in utilizing various forms of electronic communications for health care, including research that has been done to date.

SOCIAL MEDIA AND ELECTRONIC PLATFORMS FOR TREATMENT ADHERENCE: OPPORTUNITIES FOR PATIENT ENGAGEMENT AND PATIENT CARE

Adherence is the extent to which a patient follows medical advice. Poor adherence to treatment regimens is a significant problem across pediatric and adult populations. In fact, ~50% of children and adults with a chronic illness are not taking enough of their prescribed medication. Nonadherence carries considerable implications for morbidity and mortality, cost-effectiveness of medical care, and disease management decisions by healthcare providers. Poor adherence is also associated with significantly poorer quality of life, impairments in psychosocial and physical functioning, greater absenteeism from daily activities, and greater healthcare utilization. Many efforts have been spent toward developing multicomponent interventions to promote better adherence in patients, with significant improvements in patient adherence. Yet, there is a paucity of information regarding social media use to monitor or improve medication adherence.

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Social media may be a particularly appealing forum to target patient adherence. It capitalizes on a medium that many patients already use and are familiar with, and has potential to reach patients with limited healthcare access. Among the few that have evaluated social media for patient adherence is Scalzi et al. They evaluated an intervention aimed at improving medication adherence in adolescents with systemic lupus. Participants were randomized to either answer questions about the intervention in a journal or on a social media site, where adolescents could discuss content of the educational site with other adolescents with systemic lupus. Medication adherence improved in both control and social media groups, but the proportion of adherent patients improved significantly only in the social media group. Similarly, an app called bant was developed to improve self-management among adolescents with type 1 diabetes. This app allows youths to wirelessly transfer glucose readings, engage in a social community with peers, and earn rewards for blood glucose readings. A pilot test revealed that the daily average frequency of blood glucose readings increased by 50% using the bant app. A randomized clinical trial further confirmed a positive association between blood glucose readings and hemoglobin A1c control using the app.

Text messaging is another emerging electronic communication for enhancing treatment adherence. To date, texting has been shown to increase attendance at medical appointments and to prompt administration of prescribed treatments. A meta-analysis regarding the use of text messaging for improving medication adherence found a 20% increase in patient adherence with 2-way text messaging (sending reminders and requesting replies), but no effect with 1-way text messaging (sending reminders only) highlighting specifically the advantage and the power of interactive electronic platforms similar to social media.

Other technical advances outside the use of social media have contributed to better adherence as well. Electronic platform monitors, devices that capture objective adherence data, can provide more valid measures of adherence compared with self-reported estimates by patients. Electronic monitors record the date and time a medication is removed from the electronic device, and some have options for setting prompts when a medication is to be administered (e.g., alarms and text reminders). Electronic monitors are viewed favorably by patients and have been used to provide feedback to patients about their medication-taking behaviors, with noted significant improvements in adherence.

**SOCIAL MEDIA AS A TOOL TO CAPTURE ADVERSE DRUG REACTIONS**

Adverse drug reactions sit between the fourth and sixth leading cause of death in the United States. According to a systematic review of 25 observational studies, including 106,586 patients who were hospitalized, ~ 5.3% of all hospital admissions around the world are associated with adverse drug reactions (ADRs), with higher rates (a median of 10.7%) reported for elderly patients. An earlier review of 39 studies had similar findings, calculating the overall incidence of serious ADRs at 6.7% of all hospital admissions in the United States, with fatal ADRs at 0.32%. Thus, the study estimated 106,000 fatal ADRs nationally in 1994.

Due to the limitations of pre-approval clinical trials, it is not possible to assess all of the ADRs associated with the use of a particular drug before it is released, and spontaneous reporting of suspected ADRs by the public and health professionals is essential for triggering signals of drug safety. Research has exposed the inadequacies of spontaneous reporting systems, particularly under-reporting; it is estimated that only 6% of all ADRs are reported, which delays the triggering of signals and, if necessary, the corresponding action. The inadequacies of self-reporting systems has prompted researchers and regulatory agencies in charge of drug safety to explore additional data sources for more effective ADR monitoring, such as electronic health records, claim forms, and, relatively recently, social media.

A systematic review from a pharmacology perspective confirmed that reports of adverse events are identifiable within social media and that the reports are generally consistent with what is known about the drugs in other sources (such as drug labels or published trials). Some studies reported a higher frequency of adverse events in social media, particularly for “symptom-related” and “mild” adverse events.

Whether the differences found between adverse events reported in social media and those in traditional sources genuinely reflect new adverse effects/reactions or more accurate frequencies of adverse effects/reactions is unknown. What is clear is that social media can provide more complete information on adverse effects/reactions considered important by patients, and aid researchers in understanding patient perceptions.

Although there are still challenges, work in automatic extraction of these data from social media and processing methods relevant to pharmacovigilance has advanced, and it is indeed possible to extract these reports automatically. The potential for using social media for pharmacovigilance was envisioned relatively recently, with the first pilot study published in 2010, with publications in social media mining for pharmacovigilance growing significantly since around 2013. All the published studies between 2010 and 2014 took a lexicon-based approach to finding adverse event expressions, a method that is inherently limited given that the variety of expressions present in colloquial text are not typically present in lexicons. More flexible approaches for extraction (machine-learning or pattern based), such as ADRMine and Recurrent Neural Network, are able to capture expressions not present in a lexicon, but require an additional task to be addressed in the aftermath of extraction of such expressions: normalization. Mapping them to standard terms so “my head is being crushed by an elephant” is adequately identified as a report of “migraine.”

Traditional approaches to the normalization problem used in other health-related text miss relevant information when applied to the colloquial language used in social media, given the amount of noise in the data and its unique level of...
creative license. Normalization models of user-generated content (text messages) have proposed the use of various error models, such as Hidden Markov Models and noisy channel models.

Purely lexical normalization of social media texts, such as those from Twitter, have used similar approaches, focusing on correcting the irregularities of the text (mis-spellings, abbreviations, and such) to match to the lexicon. However, normalization of social media text is more complex than correcting irregularities in the text. For example, ADRMine can find expressions, such as “make my heart rate soar,” “I feel like my heart is gonna beat out of my chest,” “heart-racy,” “heart rate off the charts,” “heart beeping,” and “heart racing,” among the collected postings and it can indicate that they are adverse effects of albuterol. A lexical or dictionary match approach would have missed all but “heart racing,” which is a concept listed in the Unified Medical Language System (concept ID C1868917). Mapping (normalizing) all of the other expressions to the Unified Medical Language System concept palpitations (C0030252) or the related heart racing (C1868917) or heart pounding (C1868917) is a challenging problem, and more creative normalization techniques that synergize with the nature of social media (unsupervised and semi-supervised approaches that “learn” from the context of a mention) are needed. This can be highly significant in enabling pharmaco-vigilance and public health research from social media.

Social media data used with other established sources (the US Food and Drug Administration (FDA) adverse event registration system data and drug insert data) can significantly help clinicians, regulators, and researchers identify potential adverse effects that pose a threat to the public, stimulate in-depth studies, and promote deeper understanding of the potential harms and public behaviors regarding the use of prescription drugs.

THE SCREENOME: INFERRING HEALTH BEHAVIORS FROM COMPUTER SCREEN ACTIVITY

Prior to the invention of the internet and the proliferation of smartphones, an individual’s interaction with the healthcare system was primarily limited to the clinical setting. The advent of more mobile and accessible technologies has disrupted the clinical paradigm, with individuals having unprecedented access to health information at the tip of their fingers. That access can take many forms: search engines, forums, and smartphone applications. Despite the broad shift in how individuals manage their health in the modern age, there has been limited work to characterize these interactions, with most of the literature primarily focused on social media platforms, Facebook and Twitter, or patient chatrooms. An ideal data set for studying digital behavior needs to be high frequency, as the modern human-device interaction lasts from ~ 10 seconds to 2 minutes, and passively/unobtrusively observed to avoid compliance and activity disruption issues.

The primary means of communication between an individual and their device is through the device screen, thus screenshots represent a natural unit for data collection. Screenomics is a framework for passive high frequency collection of digital device activity through screenshots. To date, several cohorts have been recruited and installed applications on their smartphones and laptop computers that recorded screenshots and metadata at 5-second intervals. A key benefit of using screenshots as the unit of observation is the ability to capture pan-application activity, rather than having observation limited to a single platform, as with other data sources. These screenshots were then encrypted and uploaded to a cloud database and processed to extract text via optical character recognition and assign activity labels and other features.

This framework results in a data set that preserves temporal information and contains rich high-resolution feature content for further analysis. Thus, the Screenome captures previously unobservable interactions between individuals and digital health resources. Sequences of images within the data demonstrate the nature of the modern digital health landscape, especially the dynamic and heterogeneous nature of a user’s device interactions. Users are observed accessing many different sources of information and/or avenues of communication related to health, even during a single interaction with the device. These interactions highlight the potential of Screenome data to enable prevention, treatment, and management of various aspects of an individual’s health.

The initial work using the Screenome has focused on identifying human-device interaction sessions related to health, the characterization of the health data sources used by the public, and the interplay between drug and disease interaction sessions. Future work with these data could lead to methods for early detection of health-related risks, passive postmarket surveillance for adverse drug events and/or drug efficacy, and opportunities for precision interventions. There are many challenges posed by these data, including reliable detection of health-related content and determination of whether detected content is indicative of the user’s health (vs. friends, family, or personal interest).

The initial analysis focuses on using the extracted text to identify sessions related to diseases and drugs. Disease and drug word groups were defined using word vectors trained on a publicly available Reddit comment corpus. We selected sets of two to three seed words for each category, such as “diabetes” or “metformin.” The word groups were then defined as the 200 semantically closest word (cosine distance) for diseases and 50 closest words for drugs.

After removing stop-words and non-words from the text content of each screenshot, we computed counts of relevant words for each disease and drug category of interest. Arranged with respect to time (Figure 1), these counts indicate when users interact with specific health-related content. Using eight initial drug and disease categories, pain, diabetes, cancer, depression, and their associated drug classes, we identified over 100,000 screenshots (of ~ 6 million) with non-zero scores for either drugs, diseases, or both.

This initial analysis demonstrates the presence of drug and disease-related signals within Screenomes. Analysis of
these health-oriented device interaction sessions has the potential to further our understanding of health information seeking behavior in the digital age, across a heterogeneous collection of applications and websites, which is not possible with other data types.

CONCLUSION

For many years, the medical field has been struggling to improve adherence and reduce adverse health events. As discussed above, it is possible to harness the popularity and the power of social media and related, interactive, electronic devices to improve adherence by not only reminding patients to take their medication but to also give them actionable feedback in real time, opening a direct line of communication among the patient, healthcare provider, and other peers facing similar obstacles in treatment adherence. Additionally, systematic analysis of social media content (e.g., by Screenome) can identify adverse health events that are not always captured by regulatory agencies and represent real-life patient experience that are relevant to health outcomes, behaviors, and generalizable to public health. Beyond current technologies, research into the development of other digital health tools through techniques like Screenome will continue to add to the momentum behind the digital health movement. In conclusion, electronic communications is declaring itself as a valuable component of modern health care in this digital age.

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Figure 1  Diabetes and diabetes drugs text signal time-plot with screenshots related to a signal peak shown in sequence. The bottom segment of the figure shows how the relevant word count in the screenshots changes across time in seconds (diabetes in purple, and diabetes drugs in green). The top segment shows the series of screenshots associated with the signal peak, with black arrows representing forward progress in time (~ 2–8 minutes).
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