ON INVARIABLE GENERATION OF ALTERNATING GROUPS BY ELEMENTS OF PRIME AND PRIME POWER ORDER

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Abstract. We verify that every alternating group of degree at most one quadrillion is invariably generated by an element of prime order together with an element of prime power order.

1. Introduction

We say that a finite group $G$ is in invariably generated by the elements $h, g \in G$ if for every $x, y \in G$ it holds that $\langle h^x, g^y \rangle = G$. This paper is motivated by the following question, asked by the first author in work with Dolfi, Herzog, and Praeger [9].

Question 1.1. Which finite simple groups are invariably generated by two elements of prime order? Of prime-power order?

There are applications of invariable generation to computational Galois theory [7, 10], where it can be used to verify that the Galois group of a given polynomial is the full symmetric group. Invariable generation also yields useful fixed-point free actions on certain simplicial complexes that may be derived from a group [33].

Problems related to Question 1.1 have been studied elsewhere. King [22] shows that every finite simple group is generated (not necessarily invariably) by two elements of prime order. Every finite simple group is invariably generated by two elements (of unspecified order) [14, 21]. Invariable generation by a small number of random elements [7, 10, 27, 26] or by a sequence of random elements [21, 24] has received a fair bit of recent attention. Other related work on invariable generation includes [5, 6, 12].

It seems reasonable to believe, and was conjectured in [9], that all but finitely many simple groups of Lie type are invariably generated by two elements of prime order. For alternating groups, this is not the case. The second two authors gave infinitely many counterexamples in [34], by showing that $A_n$ is not invariably generated by elements of prime order whenever $n > 4$ is a power of 2. On the other hand, another result of [34] shows that the set of integers...
where $A_n$ is so generated has asymptotic density of 1 under assumption of the Riemann Hypothesis (and very close to 1 with no assumption).

In the current paper, we attack the problem of invariable generation of alternating groups by prime-power elements computationally, improving significantly on the prior computational results in [34]. Our main result is as follows.

**Theorem 1.2.** For all $n$ between 5 and $10^{15}$, the alternating group $A_n$ is invariably generated by an element of prime power order $p^a$ together with an element of prime order $r$.

Moreover, the prime $r$ can be chosen for every $n > 24$ in this range so that $r \geq 2\sqrt{n}$, while $p^a$ can be chosen to be one of the three largest prime powers dividing $n$ for every $n$ in this range except for 199,445,521,968 and 6,421,990,708,848.

The computation, as we will describe in greater detail below, uses an extension of the segmented sieve of Eratosthenes. A key observation is to notice that while we are sieving, we can simultaneously identify the integers that fail to be power-smooth, while also identifying the largest prime factor of each power-smooth integer.

After initially prototyping code in GAP [11], we implemented the most speed-critical part in C, using the primesieve library [37]. We ran this code using 15 concurrent processes for about 225 hours (or about 3062 process-hours) on a 16 core 3.3 GHz Intel Xeon E5 server, resulting in a list of numbers failing Lemma 3.3 below. We then checked this list of numbers in GAP on a 2.4 GHz Intel Core i5 MacBook Pro from 2019, which took about another 14 hours (single-threaded), and that completed the verification of the theorem.

The condition of invariable generation by an element of prime-power order and an element of prime order may be relaxed in several natural ways, as is studied in detail in [34]; see also [2]. Is every alternating group invariably generated by two elements of prime-power order? Or by any Sylow subgroups taken at two suitably-selected primes? All of these problems appear to remain open (beyond $10^{15}$).

The question of generation by any Sylow subgroups taken at two primes is shown in [34, Theorem 1.3] to be equivalent to an elementary question on divisibility of binomial coefficients by the same primes. Working across this equivalence, the following is a straightforward corollary of Theorem 1.2.

**Corollary 1.3.** For all $n$ between 5 and $10^{15}$, there are primes $p$ and $r$ so that every nontrivial binomial coefficient $\binom{n}{k}$ is divisible by at least one of $p, r$.

The results of this paper improve on the computational results in [34] in two main ways: First, we examine a more restrictive generation condition. Second, we make better use of known algorithms and approaches from the computational number theory literature.

We expect to comprehensively address Question 1.1 for sporadic simple groups and for simple groups of Lie type in a forthcoming paper.

This paper is organized as follows. In Section 2, we give the necessary background from number theory and from the theory of alternating and symmetric groups. In Section 3, we give known and new lemmas used in the computation. In Section 4 we present the details
of our computation. In Section 5 we discuss relationships with the number theory literature and possible directions for future research.

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2. Background and notation

Our computation will combine number theory and group theory. A positive integer is $B$-smooth if it has no prime factor greater than $B$, and $B$-power-smooth if it has no prime-power factor greater than $B$.

In order for a set of elements $S$ to generate a group $G$, it is necessary and sufficient that no maximal subgroup of $G$ contains $S$. The maximal subgroups of $A_n$ are well-known, and come in three flavors.

- The intransitive maximal subgroups, which fix a nonempty proper subset of $[n]$ under the natural action. Each such subgroup is isomorphic to a subgroup of index 2 in $S_k \times S_{n-k}$ for some $1 \leq k \leq n - 1$, and has index $\binom{n}{k}$ in $A_n$.
- The imprimitive maximal subgroups, which are transitive but fix a partition of $[n]$ under the natural action. Each such subgroup is isomorphic to a subgroup of index 2 in $S_d \wr S_{n/d}$ for some proper divisor $d$ of $n$, and has index $\binom{n}{d,d,...,d}/(n/d)!$ in $A_n$.
- The primitive maximal subgroups, which satisfy neither of the above. This is the most difficult class to handle, but may be approached with the Classification of Finite Simple Groups and other results.

We discuss the primitive subgroups first. A classic theorem of Jordan is already a useful tool.

**Theorem 2.1** (Jordan [20]). No proper primitive subgroup of $A_n$ contains a $p$-cycle for any prime $p$ with $p \leq n - 3$.

One approach to proving Theorem 2.1 is to note that a primitive subgroup of $S_n$ containing an $n - k$ cycle is $(k + 1)$-transitive (see e.g. [8, Exercise 7.4.11]), a strong restriction. Combining this idea with the Classification yields substantial improvements to Theorem 2.1. We will make use of the following such improvement.

**Theorem 2.2.** If a proper primitive subgroup $H$ of $A_n$ contains an $(n - 2)$-cycle, then $n - 1$ is a prime power.
Proof. As we have observed, the action of \( H \) is 3-transitive. The 3-transitive subgroups of \( A_n \) are known from the Classification, as is laid out accessibly in [11, table following Theorem 5.3]. In particular, if \( n > 24 \) and \( H \neq A_n \), then \( H \) has a minimal normal subgroup that is isomorphic to \( PSL(2, q) \), and \( n = q + 1 \). □

Remark 2.3. A further generalization of Theorem 2.1 and Theorem 2.2 may be found in [19], where the Classification is used to completely characterize the primitive subgroups of \( A_n \) that contain a cycle of any length.

Another line of generalization of Theorem 2.1 is to replace the \( p \)-cycle with a product of a small number of \( p \)-cycles. Praeger did significant work along these lines in [28, 29, 30], shortly before the completion of the Classification Theorem. Later, Liebeck and Saxl in [23] used the Classification to describe completely (for large enough \( r \)) the groups containing a product of fewer than \( r \) cycles of length \( r \). Although a full statement of their results takes several pages, we use the following consequence.

Theorem 2.4 (Liebeck and Saxl [23, Tables 1 and 2]). Let \( r \) be a prime with \( \sqrt{n} < r \), and let \( G \) be a proper primitive subgroup of \( A_n \). If \( y \in G \) is the product of \( \left\lceil \frac{n}{r} \right\rceil \) disjoint \( r \)-cycles with \( k = n - \left\lceil \frac{n}{r} \right\rceil \cdot r \) fixed points, then one of the following holds:

1. \( n = \left(\begin{array}{c}c \\ 3\end{array}\right) \), where \( 2 + r \leq c \leq \frac{3}{2}r - \frac{1}{2} \), and \( k = \frac{1}{2}(r^2 + r - 2rc - c + c^2) \).
2. \( n = \frac{q^d - 1}{q - 1} \), where \( r \) divides \( q^i - 1 \), and \( k = q^{d-1} + \cdots + 1 = \frac{q^{d-1} - 1}{q - 1} \).
3. \( k \leq 2 \).
4. \( n = 24 \).
5. \( n \) is a prime power.

Remark 2.5. In the case of Theorem 2.4 where \( n = \left(\begin{array}{c}c \\ 2\end{array}\right) \), then

\[
\left(\begin{array}{c}c \\ 2\end{array}\right) = n \geq \frac{1}{2}(r + 2)(r + 1),
\]

so \( 2n \geq (r + 1)^2 \). In particular, \( \sqrt{2n} - 1 \geq r \).

After handling the primitive subgroups with Theorem 2.4, the intransitive and imprimitive subgroups are dealt with using number theory (after some additional work). We will frequently use the following fact, which may be found for example in [32, after Theorem 7.27].

Lemma 2.6. If \( P \) is a Sylow \( p \)-subgroup of \( A_n \), then the orbits of \( P \) in the natural action of \( A_n \) on \( [n] \) agree with the base \( p \) representation of \( n \).

More precisely, if \( n = \alpha_0 p^0 + \alpha_1 p^1 + \cdots \), then \( P \) has \( \alpha_0 \) fixed points, \( \alpha_1 \) orbits of order \( p \), \( \alpha_2 \) orbits of order \( p^2 \), and so forth.

3. Lemmas

In this section, we give several lemmas that will be useful in the computation. First, it is easy to handle powers of primes.
Lemma 3.1. [34] Proposition 1.4B and proof] If \( n \) is a power of the prime \( p \), then \( A_n \) is invariably generated by an \( r \)-cycle for any prime \( r \) with \( n/2 < r < n - 2 \), together with an element of \( p \)-power order.

We now fix the following notation.

Notation 3.2. Throughout the following, \( n \) will be a large integer that is not a prime power, \( p \) will be a prime and \( p^a \) will be a prime-power divisor of \( n \), and \( r \) will be another prime that is smaller than \( n \) (but which is “fairly large”).

The following is very similar to results of [34, Lemma 1.8], and is proved in exactly the same manner.

Lemma 3.3. If \( r \) and \( p^a \) are such that \( r < n - 2 < n < r + p^a \), then \( A_n \) is invariably generated by an \( r \)-cycle together with any fixed-point-free permutation \( x \) having no cycle of length less than \( p^a \).

Similarly if \( r = n - 2 \) and \( n - 1 \) is not a power of 2.

Proof. An \( r \)-cycle \( y \) avoids all primitive proper subgroups by Theorems 2.1 and 2.2. Moreover, the orders of the maximal imprimitive subgroups are not divisible by \( r \). This leaves the intransitive maximal subgroups. Since \( r + p^a > n \), the support of every cycle of \( x \) intersects the support of the unique nontrivial cycle of \( y \), hence the subgroup generated by \( x \) and \( y \) is transitive. \( \square \)

We say that \( g \in A_n \) or \( S_n \) is a base-\( p \) element if the cycle structure of \( g \) agrees with the base \( p \) representation of \( n \). That is, if \( n \) has base \( p \) representation \( \alpha_0 p^0 + \alpha_1 p^1 + \cdots \), then a base-\( p \) element of \( A_n \) has \( \alpha_0 \) fixed points, \( \alpha_1 \) cycles of length \( p \), \( \alpha_2 \) cycles of length \( p^2 \), and so forth. Thus, by Lemma 2.6, the orbits of a base-\( p \) element coincide with those of a Sylow \( p \)-subgroup. It is clear that \( A_n \) has a base-\( p \) element for every \( p \neq 2 \), and that \( A_n \) has a base-2 element if and only if the digit sum \( \alpha_1 + \alpha_2 + \cdots \) is even.

We can take the element \( x \) in Lemma 3.3 to be a base-\( p \) element when one exists. More broadly, it is not difficult to describe the intransitive and imprimitive maximal subgroups containing a base-\( p \) element.

Lemma 3.4. A base-\( p \) element of \( A_n \) fixes some set of size \( i \) in the natural action if and only if \( p \nmid \binom{n}{i} \).

Proof. The orbit system in the action on \([n]\) of a Sylow subgroup and of a base-\( p \) element coincide. The result now follows from the Orbit-Stabilizer theorem. \( \square \)

There is also a simple condition that suffices to show that a base-\( p \) element does not fix a block system, as follows.

Lemma 3.5. Suppose that the base-\( p \) element \( x \) of \( A_n \) preserves a partition \( \pi \) having \( e \) blocks of size \( d \). Then no carry occurs when multiplying \( d \) by \( e \) in base \( p \). Equivalently, if \( d = \sum_{i \geq 0} \delta_i p^i \) and \( e = \sum_{i \geq 0} \epsilon_i p^i \) are the base-\( p \) representations for \( d, e \), then for each \( k \) it holds that \( \sum_{0 \leq i \leq k} \delta_i \epsilon_{k-i} < p \).
Lemma 3.6. Suppose that \( r > \sqrt{n} \), and let the base-\( r \) representation of \( n \) be \( \beta_0 + \beta_1r \), where \( \beta_0 > 0 \). If a base-\( r \) element \( x \) of \( A_n \) preserves a partition \( \pi \) having \( e \) blocks of size \( d \), then either \( d \) or \( e \) divides \( \gcd(\beta_0, \beta_1) \).

Proof. Let \( d \) and \( e \) respectively have base-\( r \) representation \( \delta_0 + \delta_1r \) and \( \epsilon_0 + \epsilon_1r \). By a similar argument as in the proof of Lemma 3.5, we have \( \beta_0 = \delta_0\epsilon_0, \beta_1 = \delta_0\epsilon_1 + \delta_1\epsilon_0 \), and at least one of \( \delta_1, \epsilon_1 \) must be 0.

Now if \( \delta_1 = 0 \), then \( d = \delta_0 \) divides \( \beta_0 = \delta_0\epsilon_0 \) and \( \beta_1 = \delta_0\epsilon_1 \); while if \( \epsilon_1 = 0 \), then \( e = \epsilon_0 \) similarly divides both \( \beta_0 \) and \( \beta_1 \). \( \square \)

4. Strategy and details of computation

There are two requirements for verifying Theorem 1.2. We must be able to show that a given \( A_n \) is generated by an \( r \)-element and a \( p \)-power element, and we must compute very quickly.

4.1. Strategy for checking generation. The second two authors showed in [34] Section 5] that (a stronger statement than) the condition of Lemma 3.3 holds with high asymptotic density. Indeed, running our code on various ranges suggests that about \( O(\sqrt{m}) \) numbers in the range from 1 to \( m \) fail this condition.

Thus, the strategy for computation will be to find for each \( n \) the largest prime-power factor \( p^a \) of \( n \) and the largest prime \( r \) smaller than (or possibly equal to) \( n-2 \). If \( p^a + r > n \), then a fixed-point free element of order \( p^a \) and an \( r \)-cycle invariably generate. This verifies invariable generation for most values of \( n \).

For the remaining values of \( n \), we seek numbers of the form \( cr \) strictly between \( n-p^a \) and \( n-2 \), where \( r \) is a prime and \( c \) is smaller than \( \sqrt{n}/2 \). The product \( g \) of \( c \) cycles of length \( r \) is frequently helpful for invariable generation. By Theorem 2.4 and the remark following it, this \( g \) is not in any proper primitive subgroup of \( A_n \), except possibly if \( n = \frac{q^i - 1}{q-1} \) and \( n - c \cdot r = \frac{q^i - 1}{q-1} \) for some \( i \geq 2 \). In particular, in this case \( n-1 \) and \( n - c \cdot r - 1 \) have a common prime power divisor, which is easy to detect computationally.
Having eliminated the possibility of a proper primitive subgroup containing \( g \), we must also avoid intransitive and imprimitive subgroups. We let \( p_1 \) and \( p_2 \) be the primes associated with the largest two odd prime-power divisors of \( n \), and combine \( g \) with a base-\( p_1 \) or base-\( p_2 \) element. (We avoid using 2 here for convenience, so that we can avoid checking whether \( A_n \) has a base-2 element.) We consider two primes, as there are situations where a given prime may fail to yield transitivity with one or all possible choices of \( r \).

**Example 4.1.** Consider \( n = 31416 = 2^3 \cdot 3 \cdot 7 \cdot 11 \cdot 17 \). There is no prime \( r < n \) such that \( r + 17 > n \), so we must look at \( r \) such that \( c \cdot r \) is close to \( n - 3 \). The prime \( r = 7853 \) is a useful such choice. However, both the product of four \( r \)-cycles and an appropriate base-17 element respect a partition of \( n \) into \( 2 \cdot 7854 + 2 \cdot 7854 \). Here, the base 17 representation of \( n \) is \( 12 \cdot 17 + 6 \cdot 17^2 + 3 \cdot 17^3 \), and \( 2 \cdot 7854 = 2 \cdot 7853 + 2 \cdot 1 = 6 \cdot 17 + 3 \cdot 17^2 + 3 \cdot 17^3 \). The base 11 representation of \( n \) is the less symmetric \( n = 7 \cdot 11 + 6 \cdot 11^2 + 1 \cdot 11^3 + 2 \cdot 11^4 \), and indeed a base-11 element and a product of 7853-cycles generate \( A_{31416} \).

We check the condition of Lemma 3.5 on each \( d \) dividing \( \gcd(c, n - c \cdot r) \) (using Lemma 3.6), then check Lemma 3.4 on every \( i \) of the form \( a \cdot r + b \). Out to \( 10^{15} \), there is always such an \( r \) satisfying the desired conditions together with some prime divisor of \( n \).

**4.2. Implementation.** We perform the computation in two phases.

*Phase 1:* Because most values of \( n \) satisfy the condition from Lemma 3.3, it is critical to check this condition quickly. Indeed, almost all of the time spent in computing is spent in verifying this condition.

We must find all or most of the primes out to the upper end of the range we are checking, and also find a large prime-power factor of each integer in the range. It is well-known that the Sieve of Eratosthenes is a fast algorithm for generating primes, but is space-hungry, taking \( O(m) \) memory. More space-efficient is the Segmented Sieve of Eratosthenes. The Segmented Sieve uses the fact that each non-prime number \( n \) is divisible by some number smaller than \( \sqrt{n} \). Thus, to compute primes out to \( m \), we can find all primes smaller than \( \sqrt{m} \), then repeatedly check numbers in segments of size \( \sqrt{m} \) for divisibility by some small prime. This allows us to list primes out to \( m \) using \( O(\sqrt{m}) \) memory.

We modify the Segmented Sieve of Eratosthenes algorithm slightly to iterate over prime powers smaller than \( \sqrt{m} \), rather than just primes. Then, instead of simply marking each \( n \) as not prime, we record the largest-seen prime-power divisor. Thus, at the end of sieving, we have found the largest prime-power divisor of each \( n \) that is smaller than \( \sqrt{m} \). By performing a bit more bookkeeping, we are able to identify the numbers that are not \( B \)-power-smooth, for some \( B \) larger than the largest expected prime gap. We record \( B \) in place of the largest prime-power divisor of the non-\( B \)-power-smooth numbers. See [4, Chapter 3.2] for similar variations on the Segmented Sieve of Eratosthenes.

For further practical efficiency on real computer hardware, we use the primesieve library [37]. This library uses segments of length less than \( \sqrt{m} \), which has advantages for cache efficiency, but which requires keeping different lists of primes. The library handles the
adjustments for smaller segments transparently, and has other optimizations. We sieve separately for power-smooth numbers and large prime-power divisors.

The upshot is that for each segment, we can quickly calculate the primes in the segment, and the largest prime-power divisors for power-smooth numbers in the segment. Now for each number \( n \) in each segment, we add the prime preceding \( n - 2 \) with the largest prime-power divisor (or a large enough placeholder value if \( n \) is not power-smooth). If this is smaller than \( n \), we see if \( n - 2 \) is prime and \( n - 1 \) is not a power of 2. If this fails, we record the number (together with its largest prime-power divisor) for Phase 2.

**Remark 4.2.** It is worth remarking that, for \( B \) large enough, we do not expect to ever see a number that passes to Phase 2 which is not \( B \)-power-smooth. That is, we expect to see primes on any interval of sufficient length before \( m \). Our code uses \( B = 5(\log_2 m)^2 \), and gives a warning if it ever does pass a non-\( B \)-power-smooth integer on to Phase 2.

The output from Phase 1 in our computation to \( 10^{15} \) is publicly available as a dataset on the Zenodo repository [16], and comprises about 26.5 million numbers. The first segment (comprising the 0.8 million fairly power-smooth numbers out to 1 trillion) is also posted as an arXiv ancillary file. Code for both phases of the computation is available on GitHub [15].

**Phase 2:** At the conclusion of Phase 1, we have a relatively small number of fairly power-smooth numbers, where the specific smoothness threshold varies according to the distribution of primes. Running our code on various ranges suggests that we can expect around \( O(\sqrt{m}) \) such power-smooth numbers between 25 and \( m \). In Phase 2, we use one of the order \( r \) elements suggested by Theorem 2.4 to show invariable generation for these leftover numbers.

Thus, for each \( n \) left over from Phase 1, we have already stored the largest prime-power factor. As these values of \( n \) are power-smooth, it is efficient to use trial division to find two more large prime-power factors. We keep the largest two odd prime-power divisors.

We then look for integers of the form \( cn \) that are close to \( n \), where \( r \) is prime and \( c \) is small. Let \( p^a \) be the largest prime-power factor of \( n \). As there is somewhat less to go wrong with transitivity for smaller values of \( c \), we start by looking at \( c \) from 2 to \( p^a/2 \), and checking for a prime \( r \) so that \( n - p^a < cr < n - 2 \). If smaller values of \( c \) do not yield the desired, then we factor each number between \( n - p^a \) and \( n - 2 \), and take \( r \) to be the prime factor (if any) that is larger than \( 2\sqrt{n} \).

We check for each candidate \( cr \) that \( n \) and \( n - cr \) do not have the form \( \frac{q^d - 1}{q - 1} \) and \( \frac{q^d - 1}{q - 1} \) for some common \( q \) (avoiding the primitive groups of Theorem 2.4 not already eliminated by requiring \( k > 2 \)). This yields an element of order \( r \) which avoids all the primitive subgroups of \( A_n \), and which does not obviously fail to invariably generate \( A_n \) with a prime-power element.

We now check primitivity for the subgroup generated by an \( r \)-element and an element of order one of the two largest prime power divisors of \( n \). We apply Lemmas 3.4, 3.5, and 3.6. Specifically, we check for each \( d \) dividing \( \gcd(c, n - c \cdot r) \) that multiplication of \( d \) and \( n/d \) yields a carry in the associated prime base. Finally, we check for a system of intransitivity over each partition of \( n \) having a part \( a \cdot r + b \), where \( a \leq c \) and \( b \leq n - cr \).
Although the checks that we need to do for these numbers are considerably more expensive than those of Phase 1, we only need to perform them on a small collection of numbers.

**Remark 4.3.** We prototyped the code for Phase 1 in GAP for ease of coding and experimentation. We then ported the code from this phase to C, speeding the computation by a factor of around 20. The code from Phase 2 is not a speed bottleneck, and the GAP library is convenient to use for some of the checks here, so we have kept it in GAP.

**Remark 4.4.** The average value of $c$ over large ranges has been between 2 and 3 in experiments. Occasional numbers from Phase 2 require a $c$ that is larger, however. See also Section 4.5.

### 4.3. Complexity.

Phase 1 is at its core a Segmented Sieve of Eratosthenes, requiring $O(m \log \log m)$ operations and $O(\sqrt{m})$ space. Our use of prime powers instead of primes makes no difference in order of complexity, as prime powers have nearly the same density as primes.

We also store the power-smooth numbers failing Phase 1: these also appear experimentally to take just over $O(\sqrt{m})$ space. Indeed, if we assume Cramer’s conjecture [3] (as certainly holds in the ranges in which we are likely to compute), then prime gaps are of at most $O(\log^2 x)$ size. An estimate of Rankin (in [31], see also [13]) gives the number of $\log^2 x$-smooth numbers in $[1, x]$ to be $x^{1/2+O(1/\log \log x)}$. Assuming that the number of $\log^2 x$-smooth numbers on an interval on a length of $\log^2 x$ is typically well-behaved, a estimate for the number of failures is $O(\int_1^m \frac{\log^2 x}{x} \cdot \sqrt{x} \, dx) = O(\sqrt{m} \cdot \log^2 m)$. Moderate optimizations in the use of space are likely possible, but as time is a much bigger bottleneck, we have not pursued this.

Phase 2 does not require any significant additional memory. It also does not appear to take much additional time, although a careful time analysis is more elusive. Let $\ell$ be the number of integers failing Phase 1. Then for each, we must in the worst case find and check $O(\sqrt{\ell})$ primes $r$. The checks for a $PSL$ action and for primitivity are not expensive. The check for transitivity on an integer $n$ of the form $c \cdot r + k$ requires examining each number of the form $a \cdot r + b$, where $0 \leq a < c/2$ and $0 \leq b \leq k$.

Although making the analysis careful is difficult here, we give a heuristic argument for the time. By the same argument as in [34, Section 5], we expect there to be a prime in the short interval $[(n - p^n)/2, (n - 3)/2]$ with high asymptotic density. We must also satisfy other transitivity and primitivity tests, but these are also passed with high asymptotic density. Thus, we may assume that $c = 2$, so long as occasional numbers requiring a higher associated $c$ do not cost greatly more time. Assuming Cramer’s conjecture, we also have $k < \log^2 n$. Making broad assumptions as above, we have $\ell = O(\sqrt{m} \cdot \log^2 m)$. Assuming that we may find primes quickly, the time is easily subsumed within the $O(m \log \log m)$ time for Phase 1.

This heuristic bears up in practice, where Phase 2 runs quickly. When both phases were implemented in GAP, Phase 2 takes only as much time as that for a few segments in Phase 1.
4.4. Small integers. A few small cases included in Theorem 1.2 must be handled separately. Theorem 2.4 has an exception at \( n = 24 \), but this meets the condition of Phase 1 (with, say, \( r = 19 \) and \( p^r = 2^3 \)). On the other hand, the numbers \( n = 6 \) and \( n = 12 \) cannot be handled by the checks in Phase 1. It is easy to verify using GAP or facts about primitive subgroups that \( A_6 \) is generated by a 5-cycle and a base-2 element, while \( A_{12} \) is generated by an 11-cycle and a base-3 element.

4.5. The integer 199,445,521,968. Our computational strategy works without trouble for all integers up to \( 10^{15} \) with five exceptions, as follow:

\[
\begin{align*}
n_1 &= 199,445,521,968, & n_2 &= 5,760,706,652,536, & n_3 &= 6,421,990,708,848, \\
n_4 &= 22,062,987,063,208, & n_5 &= 138,057,417,511,650.
\end{align*}
\]

For these five integers, we modify the Phase 2 strategy slightly to also examine smaller odd prime-power divisors. All but \( n_1 \) and \( n_3 \) are generated by an element of large prime \( r \) order.
(as in Phase 2), together with the base-$p$ element for $p$ the third largest (odd) prime-power divisor. For $n_1$ and $n_3$, we must use the fourth largest prime-power divisor for $p$.

To give some insight, we examine carefully the situation with $n = n_1 = 199,445,521,968 = 2^4 \cdot 3^3 \cdot 7 \cdot 11 \cdot 29 \cdot 47 \cdot 53 \cdot 83$. This value of $n$ has several candidate large primes $r$ that divide a slightly smaller integer. We focus on $n - 5 = 359 \cdot 555,558,557$, so $r = 555,558,557$. The corresponding $r$-element invariably generates $A_n$ together with a base-$p$ element for the odd primes $p = 3, 7, 29$, but it fails transitivity for the primes $p = 11, 47, 53, 83$. In Table 1, we show the base-$p$ representation for $n$ for each odd prime divisor $n$, together with a partition of $n$ giving a system of intransitivity (if any).

Our main computation verified that the primes $p = 83$ and $53$ fail to give invariable generation with any candidate value of $r$. We have verified by similar additional computation that the prime $p = 47$ fails transitivity for with any candidate value of $r$. However, the primes $p = 3$ and $p = 29$ each yield invariable generation of $A_n$ at several values of $r \geq \sqrt{2n}$ (including $r = 555,558,557$, as we have already stated).

It is additionally worth noticing that $r = 728,209 > \sqrt{2n}$, a divisor of $n - 3$, fails to yield transitivity with any prime divisor of $n$.

5. Discussion

In light of our computational result, it is reasonable to ask:

**Question 5.1.** For every $n \geq 5$, is the alternating group $A_n$ invariably generated by an element whose order is a prime power divisor $p^a$ of $n$, together with an element of prime order $r > \sqrt{n}$?

We believe that counterexamples, if any, to the condition of Question 5.1 must be vanishingly rare. Theorem 1.2 says that any counterexample must satisfy $n > 10^{15}$.

It would already be somewhat interesting to give a proof that does not rely on the Riemann Hypothesis that the set of counterexamples to Question 5.1 has asymptotic density 0. (The second two authors gave a conditional proof of such a result with the stronger restriction that $a = 1$ in [34, Section 5].)

**Note 5.2.** After this paper was arXived, Teräväinen answered the question implicit in the previous paragraph in a strong form in [36], where he gave an explicit upper bound on the density of the set of $n$ for which $A_n$ is not generated by two elements of prime order.

5.1. Number theoretic ingredients. The strategy discussed in Section 4.1 suggests that an important ingredient for answering Question 5.1 will be the existence of integers with large prime factors on short intervals. This problem has been studied a certain amount in the number theory literature. Most of the papers on this problem focus on intervals of length close to that of $[x - \sqrt{x}, x]$. For sufficiently large $x$, a result of Harman [17, Theorem 6.1] shows we may find a number with a prime factor greater than $x^{37/50}$, while one of Jia and Liu [18] yields a number with a prime factor greater than $x^{25/26-\epsilon}$ on a slightly longer interval.
However, intervals of length $\sqrt{x}$ are already longer than we generally require. The set of integers that are $\log^{1+\epsilon} x$-smooth already have asymptotic density 0, as shown by Rankin in [31]. Meanwhile, a prime factor of order $x^{1/2+\epsilon}$ will suffice for use in Theorem 2.4 and $x^{25/26}$ is perhaps overkill.

Recent results of Teräväinen [35] (improving on earlier work by several authors) show that almost all intervals of the form $[x, x + \log^3 x]$ contain a number that is the product of exactly two primes. Indeed, the more technical result [35, Theorem 5] shows that one of these primes must be at least $x/\log^3 x$. Slightly smaller primes (though still larger than $\sqrt{2x}$) on somewhat shorter intervals may be produced from Theorem 4 in the same paper. More recent related work of Matomäki [25] shows that almost all intervals of length $\log^{1+\epsilon} x$ have either a prime or a product of two primes.

5.2. A heuristic for transitivity. Since integers $n$ that are $\log^{1+\epsilon} n$-smooth have asymptotic density 0, we can with asymptotic density 1 find $r$ that is at least about $\sqrt{n}$ with $\left\lceil \frac{n-3}{r} \right\rceil \cdot r + p^a > n$, where $p^a$ is the largest prime-power divisor of $n$. Indeed, the $k = 2$ and $k = 1$ cases that we avoid discussing in Theorem 2.4 are handled in [23], and can occur only with asymptotic density 0, so may be ignored for the purpose of asymptotic density arguments.

We assume we can find such a prime $r$. Frequently, we will have $\left\lfloor \frac{n-3}{r} \right\rfloor = 1$, and then the desired invariable generation holds by Lemma 3.3.

Otherwise, the main thing that can go wrong is for $n$ to admit an integer partition into two parts $n_1 + n_2$ so that $n_1 = a \cdot r + b$ for $b < p^a$, and so that the base-$p$ representation of $n_1$ has every digit smaller than the corresponding digit of the base-$p$ representation of $n$. As seen in Example 4.1 and in Section 4.5 this indeed can happen for certain $p$. While we do not have a sketch that we know how to make precise, we know that the condition of Lemma 3.3 will fail only for highly power-smooth $n$. In this situation, the integer $n$ will be divisible by several prime-powers of about the same size. Heuristically, changing the prime slightly will tend to alter the digits in the base-$p$ expression greatly.

The example of Section 4.5 shows the extent to which this heuristic may fail.

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