Guessing with Little Data

Manuel Kauers
Institute for Algebra, Johannes Kepler University
A4040 Linz, Austria
manuel.kauers@jku.at

Christoph Koutschan
RICAM, Austrian Academy of Sciences
A4040 Linz, Austria
christoph.koutschan@ricam.oeaw.ac.at

ABSTRACT
Reconstructing a hypothetical recurrence equation from the first terms of an infinite sequence is a classical and well-known technique in experimental mathematics. We propose a variation of this technique which can succeed with fewer input terms.

CCS CONCEPTS
• Computing methodologies → Algebraic algorithms.

KEYWORDS
Experimental Mathematics, D-finite Functions, Lattice Reduction, Integer Sequences

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1 INTRODUCTION
A simple but powerful technique which has become an important tool in experimental mathematics takes as input the first few terms of an infinite sequence and returns as output a plausible hypothesis for a recurrence equation that the sequence may satisfy, or a plausible hypothesis for a differential equation satisfied by its generating function. The principle is known as automated guessing as it somehow makes a guess how the infinite sequence continues beyond the finitely many terms supplied as input. In certain situations where sufficient additional information is available about the sequence at hand, automated guessing can be combined with other techniques from computer algebra that confirm that the guessed equation is correct. One of many successful applications of this paradigm is the proof of the qTSP conjecture [21].

Technically, the guessing problem for linear recurrences can be solved by linear algebra. Given \(a_0, \ldots, a_N\), we choose an order \(r\) and a degree \(d\) and make an ansatz with undetermined coefficients:

\[
\sum_{i=0}^{r} \sum_{j=0}^{d} c_{ij} n! a_{n+i} = 0.
\]

Using the available terms of the sequence, we can instantiate the ansatz for \(n = 0, \ldots, N - r\) and get \(N - r + 1\) linear constraints on \((r+1)(d+1)\) unknown coefficients \(c_{ij}\). If \(r\) and \(d\) are chosen such that \((r+1)(d+2) \leq N+2\), this homogeneous linear system is not expected to have a (nontrivial) solution. If it does have a solution, this is interpreted as evidence in favor of the correctness of the corresponding equation. The more the number of equations exceeds the number of variables, the stronger is the evidence that the solution is not just noise but means something.

The linear systems arising from guessing problems can be solved efficiently by Hermite-Padé approximation [1, 8, 13, 15]. Modern implementations have no trouble handling examples where \(N\) is in the range of 10000. There are also variants for the multivariate setting [2–4] as well as experiments with approaches that use machine learning instead of linear algebra [12].

Although it rarely happens in practice, a guessed equation may be incorrect. It is therefore important to be able to assess the quality of a guess. The amount of overdetermination of the linear system was already mentioned as a source of trust. Some further tests that may help to distinguish correct equations from noise have been proposed in [9]: a correct equation is likely to contain short integer coefficients while a wrong guess will typically contain long integers; a correct recurrence for an integer sequence must produce only integers when it is unrolled while a wrong guess will typically produce rational numbers; a correct differential equation for a generating function is likely to have nice singularities while a wrong guess will typically have awkward singularities; a correct differential equation for a generating function of an integer sequence with moderate growth must have nilpotent \(p\)-curvature [6, 7, 24] while a wrong guess will typically not have this property. All these tests are extremely strong and make guessing a very reliable tool in practice. Especially for large examples we virtually never encounter wrong guesses.

The focus of this paper is on small examples. The assumption is that \(N\) is small and that further terms cannot be obtained at reasonable cost. A prominent example for such a situation is the number of permutations avoiding the pattern 1324 for which, despite tremendous efforts [11, 16], only the first 50 terms are known. If such a sequence satisfies an equation of order \(r\) and degree \(d\) with \((r+1)(d+2) > N+2\), we won’t be able to find this equation directly. In this situation, it can be exploited that an equation of slightly higher order may have substantially lower degree, so that we may find an equation using \(r+1\) and \(d/2\), for example. This phenomenon is well understood [14] and has been exploited by guessing software since long. Our assumption here is that \(N\) is so small that for every choice \((r, d)\) with \((r+1)(d+2) \leq N+2\) the linear system has no solution, so that trading order against degree does not help. For sequences where every other term is zero it has been observed [19] that removing the zeros from the data can bring
a small advantage. In the present paper, we do not assume that every other term is zero.

Our idea is to use the plausibility tests mentioned above in the search for a plausible candidate equation. For most tests, we do not know how this idea could be reasonably implemented. For example, restricting the search to recurrences that in addition to fitting the given data have the property that the next term they generate is an integer seems to require solving nonlinear diophantine equations. Similarly, it is not clear how we could enforce nicely behaved singularities or a nilpotent curvature at a reasonable cost. The one thing we can do at a reasonable cost is search for equations with short integer coefficients. The purpose of this paper is to explore this idea. Based on the evidence reported below, we claim that the search for equations with short integer coefficients can lead to plausible conjectured equations that are out of reach for classical guessing algorithms.

2 PRELIMINARIES

For a given matrix $M \in \mathbb{Z}^{n \times m}$, we will need to compute a basis of $\ker_2 M$, the $\mathbb{Z}$-submodule of $\mathbb{Z}^m$ consisting of all vectors $x \in \mathbb{Z}^m$ such that $Mx = 0$. Recall that this can be done using the Hermite normal form [10, 29]. An integer matrix is said to be in Hermite normal form if it has a staircase shape, like a matrix in row-reduced form, but where the pivot entries may be arbitrary positive integers (not just 1) and the entries above a pivot may be any nonnegative integers smaller than the pivot. For example,

\[
\begin{pmatrix}
3 & -5 & 1 & 0 & 2 \\
0 & 0 & 2 & 0 & -1 \\
0 & 0 & 0 & 1 & 2
\end{pmatrix}
\]

is a Hermite normal form. For every matrix $M \in \mathbb{Z}^{n \times m}$, there is a unique Hermite normal form $H \in \mathbb{Z}^{n \times m}$, called the Hermite normal form of $M$, such that the rows of $H$ generate the same $\mathbb{Z}$-submodule of $\mathbb{Z}^m$ as the rows of $M$. Moreover, if $H$ is the Hermite normal form of $(M^T | I_m)$, and if $r_1, \ldots, r_k \in \mathbb{Z}^m$ are all the nonzero vectors such that $(0, \ldots, 0, r_j)$ is a row of $H$, then $\{r_1, \ldots, r_k\}$ is a $\mathbb{Z}$-module basis of $\ker_2 M$. For example, for

\[
M = \begin{pmatrix}
13 & 0 & 18 & 9 \\
1 & 9 & 0 & 0
\end{pmatrix}
\]

the Hermite normal form of $(M^T | I_4)$ is

\[
H = \begin{pmatrix}
1 & 7 & 7 & 0 & 0 & 0 & -10 \\
0 & 9 & 0 & 1 & 0 & 0 \\
0 & 0 & 9 & -1 & 0 & -13 \\
0 & 0 & 0 & 0 & 1 & -2
\end{pmatrix},
\]

so a basis of $\ker_2 M$ is $\{(9, -1, 0, -13), (0, 0, 1, -2)\}$.

Note that while it makes an essential difference whether we ask for kernel elements in $\mathbb{Q}^m$ or kernel elements in $\mathbb{Z}^m$, it is not an essential difference whether the entries of $M$ belong to $\mathbb{Z}$ or to $\mathbb{Q}$, because we have $Mx = 0$ if and only if $cMx = 0$ for every $c \in \mathbb{Z} \setminus \{0\}$, so we can simply clear denominators in $M$ if there are any.

A reduced basis of a submodule of $\mathbb{Z}^m$ is one that consists of relatively short vectors. The precise definition of “relatively short” does not really matter for our purposes. It suffices to know that there are algorithms, e.g., the LLL algorithm or the BKZ algorithm, which turns any given basis into a reduced basis, and that the first vector in a reduced basis is at most $2^m$ times longer than the shortest nonzero element of the submodule. See [10, 31] for further details and [22, 23, 28] for some recent developments.

Besides algorithms for finding short vectors in a given module, there are also general bounds on the lengths of short vectors. A first result in this direction known as Siegel’s lemma [26] is proved by the pigeonhole principle. We will use the following sharper bound, which was achieved by using geometry of numbers [5]:

**Theorem 1 (Bombieri–Vaaler).** Let $M \in \mathbb{Z}^{n \times m}$ with $n < m$, and let $g$ be the gcd of all $n \times n$ minors of $M$. Then $\ker_2 M$ contains a nonzero element $x \in \mathbb{Z}^m$ with

\[
||x||_\infty \leq \left(\frac{1}{g} \sqrt{\det(MM^T)}\right)^{1/(m-n)}.
\]

3 ALGORITHMS

For simplicity, we will discuss only the case of guessing linear recurrence equations with polynomial coefficients. The algorithms are easily adapted to the search for linear differential equations with polynomial coefficients, or for polynomial equations, satisfied by the corresponding power series. Throughout, we consider a $\mathbb{Q}$-vector space basis $b_0, b_1, \ldots$ of the space $\mathbb{Q}[x]$ of polynomials with the property that for all $j \in \mathbb{N}$, the polynomials $b_0, b_1, \ldots, b_j$ generate the subspace of $\mathbb{Q}[x]$ consisting of all polynomials of degree at most $j$.

In the classical linear algebra approach, the choice of the basis is irrelevant, so it suffices to consider the standard basis $b_j = x^j$. For the variation under consideration here, the choice of the basis may have an effect on the outcome. We will therefore formulate the algorithms for an arbitrary basis. In our experiments, we found that the binomial basis $b_j = (x + j)!$ worked well, as well as shifted versions of the standard basis and the binomial basis, e.g., $b_j = (x + [r/2])!$ or $b_j = (x + [r/2] + h)$, where $r$ is the target order of the sought equation.

In order to write the linear system $\sum_{i=0}^{r} \sum_{j=0}^{d} c_{ij}b_j(n)a_{q+i} = 0$ for the undetermined coefficients $c_{ij}$ in matrix form, we define the following matrices $A$ and $B_j$. For given terms $a_0, \ldots, a_N \in \mathbb{Q}$ and a target order $r$, the matrix $A$ is defined by

\[
A = \begin{pmatrix}
a_0 & \cdots & a_r \\
\vdots & \ddots & \vdots \\
a_{N-r} & \cdots & a_N
\end{pmatrix} \in \mathbb{Q}^{(N-r+1) \times (r+1)}.
\]

For $j \in \mathbb{N}$, we further define the matrix $B_j$ by

\[
B_j := \begin{pmatrix}
b_j(0) & \cdots & b_j(0) \\
\vdots & \ddots & \vdots \\
b_j(N-r) & \cdots & b_j(N-r)
\end{pmatrix} \in \mathbb{Q}^{(N-r+1) \times (r+1)}.
\]

For two matrices $M_1, M_2$ of the same format, we write $M_1 \odot M_2$ for the component-wise product of $M_1$ and $M_2$. The space of all linear recurrence equations of order $\leq r$ with polynomial coefficients of degree $\leq d$ which are valid on the given terms $a_0, \ldots, a_N$ is then the kernel of the matrix

\[
(A \odot B_d | A \odot B_{d-1} | \cdots | A \odot B_0) \in \mathbb{Q}^{(N-r+1) \times (r+1) (d+1)}.
\]

Our first algorithm computes a short vector with integer components in this space.
Algorithm 2. Input: \(a_0, \ldots, a_N \in \mathbb{Q}, r, d \in \mathbb{N}\)
Output: A linear recurrence of order \(r\) and degree \(d\) which matches the given data and involves short integers, or "no recurrence found."

1. Compute a \(\mathbb{Z}\)-module basis \(v_1, \ldots, v_m \in \mathbb{Z}^{(r+1)(d+1)}\) of 
   \[\ker\left(\mathbb{A} \otimes B_d | \mathbb{A} \otimes B_{d-1} | \cdots | \mathbb{A} \otimes B_0\right).\]
   
2. If \(m = 0\), then return “no recurrence found.”
3. Apply LLL to \(v_1, \ldots, v_m\), call the result \(w_1, \ldots, w_m\).
4. Return the recurrence corresponding to the vector \(w_1\).

Note that the output “no recurrence found” can only occur if \((r+1)(d+2) \leq N + 2\).

Example 3. Consider the sequence \(a_n = \sum_{k=0}^{n} C_k\), where \(C_k\) is the \(k\)th Catalan number. The linear algebra approach needs to know \(a_0, \ldots, a_5\) in order to detect the recurrence
\[(6 + 4n)a_n - (9 + 5n)a_{n+1} + (3 + n)a_{n+2} = 0.\]

Alg. 2 can find this equation already from \(a_0, \ldots, a_5\). From these terms and the basis elements \(b_0 = 1 \quad b_1 = x\), we construct the matrix
\[M = \begin{pmatrix} 0 & 0 & 1 & 2 & 4 \\ 2 & 4 & 9 & 2 & 4 \\ 8 & 18 & 46 & 4 & 9 \\ 27 & 69 & 195 & 9 & 23 \\ 15 & -14 & 3 & 0 & 1 \\ 0 & -1 & 0 & 0 & -6 \end{pmatrix} = \mathbb{A} \otimes B_5.\]

Using the Hermite normal form, it finds that
\[\ker_{\mathbb{Z}} M = (\begin{pmatrix} 15 \\ -14 \\ 3 \\ 2 \\ 1 \\ -1 \end{pmatrix}) \subseteq \mathbb{Z}^6.\]

Applying LLL to this basis gives the reduced basis
\[\begin{pmatrix} -4 \\ 5 \\ -1 \\ -6 \\ 9 \\ -3 \end{pmatrix} \leq \mathbb{Z}^6.\]

The first vector in this basis contains the coefficients of the correct recurrence.

Alg. 2 does more than required in that it not only finds one short vector but a whole basis of short vectors. This can be disadvantageous if the first vector of the LLL-basis, which is the only one we care about, is much shorter than the other vectors. In such a situation, it might be better to use the following variant, which is based on homomorphic images and terminates as soon as the modulus is large enough to recover the short vector, regardless of how long the remaining vectors are.

Algorithm 4. Input/Output: like for Alg. 2.

1. Let \(M = (\mathbb{A} \otimes B_d | \mathbb{A} \otimes B_{d-1} | \cdots | \mathbb{A} \otimes B_0)\).
2. Let \(p\) be a prime and set \(q = p\).

Example 6. Let \(a_n\) be defined as in the previous example and suppose again that we want to recover the recurrence of order 2 and degree 1 from the known terms \(a_0, \ldots, a_5\). We have
\[\ker_{\mathbb{Z}_{17}} M = (\begin{pmatrix} 1 \\ 0 \\ 11 \\ 5 \\ 11 \\ 3 \end{pmatrix}) \subseteq \mathbb{Z}_{17}^6 \quad \text{and} \quad \ker_{\mathbb{Z}_{17}} M = (\begin{pmatrix} 1 \\ 0 \\ 14 \\ 6 \\ 2 \end{pmatrix}) \subseteq \mathbb{Z}_{17}^6,\]
which Chinese remaindering merges to
\[\ker_{\mathbb{Z}_{221}} M = (\begin{pmatrix} 1 \\ 0 \\ 128 \\ 31 \\ 193 \\ 172 \end{pmatrix}) \subseteq \mathbb{Z}_{221}^6.\]

Applying LLL to these vectors and \(221 e_1, \ldots, 221 e_6\) gives the basis
\[\begin{pmatrix} -4 \\ 5 \\ -1 \\ -6 \\ 9 \\ -3 \end{pmatrix} \leq \mathbb{Z}_{221}^6,\]

The first vector in this basis corresponds to the correct recurrence.
In most examples we have tried (see Sect. 5), Alg. 2 performed better than Alg. 4. This indicates that in these examples, the generic solutions of the linear systems corresponding to wrong recurrences are not extremely long compared to the solutions which correspond to correct recurrences. This proportion however shifts in favor of Alg. 4 when \( m = \dim \ker M \) is small, i.e., when the provided data is almost sufficient to succeed with the standard linear algebra guesser. We have randomly constructed such examples (see Sect. 4) and indeed observed a better performance of Alg. 4 compared to Alg. 2. In addition, the examples we considered had only a relatively small number \( N \) of known terms, owing to the cost of LLL. It is typical for sequences arising in combinatorial applications that the size of the \( n \)th term grows linearly (or more) in \( n \). Therefore, Alg. 4 becomes increasingly interesting for examples in which more (and thus longer) terms have to be taken into account.

A disadvantage of Alg. 4 is that LLL has to start from scratch in every iteration. The reason is that Chinese remaindering must be applied to normalized nullspace bases and applying LLL destroys the normalization. We do not see how to adapt Alg. 4 so as to efficiently recycle the output of one LLL computation in subsequent iterations.

It is possible however to recycle the output of earlier LLL computations if we consider a range of degrees rather than a single degree. This is detailed in the following algorithm. Note that while in the linear algebra approach it suffices to consider the largest degree which for a fixed \( r \) leads to an overdetermined system, in the LLL-based approach the failure of Alg. 2 or Alg. 4 for a certain degree \( d \) has no immediate implication on whether it will also fail for degree \( d - 1 \) or degree \( d + 1 \). We therefore need to check a range of degrees.

**Algorithm 7.** Input: \( a_0, \ldots, a_N \in \mathbb{Z}, r, d_{\text{min}}, d_{\text{max}} \in \mathbb{N} \), and a function which maps a recurrence candidate to True (for “plausible”) or False (for “dubious”).

Output: A plausible recurrence of order \( r \) and some degree \( d \) in the range \( d_{\text{min}}, \ldots, d_{\text{max}} \) which matches the given data and involves only integers, or “no recurrence found”.

1. Set \( L = \emptyset \).
2. for \( d = d_{\text{min}}, \ldots, d_{\text{max}} \), do:
   3. Compute a \( \mathbb{Z} \)-module basis \( v_1, \ldots, v_m \in \mathbb{Z}^{(r+1)(d+1)} \) of \( \ker_{\mathbb{Z}}(A \circ B_d | A \circ B_{d-1} | \ldots | A \circ B_0) \).
   4. if \( d > d_{\text{min}} \), then:
      5. replace \( v_1, \ldots, v_m \) by the rows of the Hermite normal form of the matrix whose rows are \( v_1, \ldots, v_m \) and let \( t \) be such that the first \( r+1 \) components of \( v_i \) are zero if and only if \( i > t \).
   6. attach \( r+1 \) leading zeros to the vectors in \( L \), apply LLL to these vectors and \( v_1, \ldots, v_t \), and redefine \( L \) to be the output basis.
   7. if the recurrence corresponding to the first vector in \( L \) is plausible, then return this recurrence.
   8. return “no recurrence found”.

Any of the conditions mentioned in the introduction can be used as plausibility check, for example the condition that the next few terms generated by the candidate recurrence from the given terms must be integers.

**Example 8.** Consider now the sequence \( a_n = \sum_{k=0}^{n} C_{3k} \), where \( C_k \) is again the \( k \)th Catalan number. This sequence satisfies a recurrence of order 2, degree 3, and integer coefficients \( |c_{i,j}| \leq 3931 \), which we want to recover from the terms \( a_0, \ldots, a_7 \) using Alg. 7. For \( d = 0 \) and \( d = 1 \), the linear systems are overdetermined and their solution spaces are \( \{0\} \). For \( d = 2 \), we find that \( \ker_{\mathbb{Z}} M \) is generated by three vectors, and applying LLL to them gives

\[
\begin{bmatrix}
-10770777 \\
12123849 \\
-188031 \\
34593817 \\
-38801808, \\
316322 \\
49496244 \\
-55183749 \\
2040625 \\
\end{bmatrix}
\begin{bmatrix}
-5821934 \\
49822837 \\
-776612 \\
-57412313 \\
38007895, \\
-1750361 \\
9044412 \\
-14700087 \\
573595 \\
\end{bmatrix}
\begin{bmatrix}
89543113 \\
-3923255 \\
39847 \\
-24321368 \\
-8364412, \\
157455 \\
5994312 \\
-6286292, \\
229880 \\
\end{bmatrix}
\]

For \( d = 3 \), we find that \( \ker_{\mathbb{Z}} M \) is generated by six vectors. Using the Hermite normal form, we find the following basis:

\[
\begin{bmatrix}
1 & 0 & 0 & 0 & 0 & 0 \\
0 & 1 & 0 & 0 & 0 & 0 \\
2 & 0 & 1 & 0 & 1 & 0 \\
0 & 0 & 0 & 1 & 0 & 3 \\
\end{bmatrix}
\]

where each black rectangle hides seven integers with 19 or more decimal digits. We replace the last three of these vectors by the LLL-basis of the previous operation, prolonged by three leading zeros, and call LLL. The first vector in the resulting basis contains the coefficients of the correct recurrence.

As the specification of Alg. 7 is intentionally vague with regard to the shortness of the integers in the output, we refrain from making a formal correctness statement. Instead, we only show that the recycling of reduced bases from earlier iterations is done correctly.

**Theorem 9.** In the \( d \)th iteration of Alg. 7, the vectors to which LLL is applied in step 6 form a \( \mathbb{Z} \)-module basis of \( \ker_{\mathbb{Z}}(A \circ B_d | \ldots | A \circ B_0) \).

Proof. By induction on \( d \). For \( d = d_{\text{min}} \), we have \( L = \emptyset \), and none of the \( v_1, \ldots, v_m \) are discarded due to the if-condition in line 4, therefore in line 6 LLL is applied to the vectors \( v_1, \ldots, v_m \) which were chosen as a basis of \( \ker_{\mathbb{Z}}(A \circ B_d | \ldots | A \circ B_0) \) in line 3.

If for some \( d > d_{\text{min}} \) the claim is true in iteration \( d - 1 \), then at the beginning of the \( d \)th iteration, \( L \) contains a basis of \( \ker_{\mathbb{Z}}(A \circ B_d | \ldots | A \circ B_0) \). Denote the elements of this basis, padded with \( r + 1 \) zeros, by \( w_1, \ldots, w_k \). Let \( v_1, \ldots, v_m \) form a basis of \( \ker_{\mathbb{Z}}(A \circ B_d | \ldots | A \circ B_0) \) and at the same time the rows of a Hermite normal form, as in step 5. We then have to show that the \( \mathbb{Z} \)-modules \( \langle w_1, \ldots, w_k \rangle \) and \( \langle v_1, \ldots, v_m \rangle \) are equal.

"\( \mathbb{Z} \): As each \( v_i (i \in \{0, 1, \ldots, m\}) \) is an element of \( \ker_{\mathbb{Z}}(A \circ B_d | \ldots | A \circ B_0) \) with \( r + 1 \) leading zeros, chopping the \( r + 1 \) leading zeros turns it into an element of \( \ker_{\mathbb{Z}}(A \circ B_{d-1} | \ldots | A \circ B_0) \). By assumption on \( w_1, \ldots, w_k \), it follows that \( v_i \in \langle w_1, \ldots, w_k \rangle \).
As each \(w_i (i = 1, \ldots, k)\) is an element of \(\ker_\mathbb{Z}(A \cap B_{d-1}) \cdots |A \cap B_0)\),
padded with \(r + 1\) leading zeros, it is an element of \(\ker_\mathbb{Z}(A \cap B_d) \cdots |A \cap B_0)\) and hence a \(\mathbb{Z}\)-linear combination of \(v_1, \ldots, v_m\), say \(w_i = a_1 v_1 + \cdots + a_m v_m\). It remains to show that \(a_1 = \cdots = a_l = 0\).

To see this, observe that \(0 = \pi(w_i) = \pi_1 (v_1) + \cdots + \pi_l (v_l) + 0\),
where \(\pi : \mathbb{Z}^{(r+1)(d+1)} \to \mathbb{Z}^{r+1}\) is the projection to the first \(r + 1\) coordinates. As \(v_1, \ldots, v_m\) form the rows of a Hermite normal form, so do \(\pi(v_1), \ldots, \pi(v_l)\), and as these vectors are nonzero and the nonzero rows of a Hermite normal form are linearly independent, we have \(a_1 = \cdots = a_l = 0\), as claimed.

The LLL-algorithm has an incremental nature. In order to compute a reduced basis from an input basis \(v_1, \ldots, v_m\), it first computes a reduced basis for the input basis \(v_1, \ldots, v_{m-1}\) recursively and then adjusts this reduced basis to a reduced basis for \(v_1, \ldots, v_m\). In particular, if we know that the first few vectors of \(v_1, \ldots, v_m\) are already reduced, as in Alg. 7, the LLL algorithm can take this information into account. It is therefore possible to implement Alg. 7 in such a way that the total cost of all the LLL computations combined is no more than the cost of a single LLL computation applied to a basis of \(\ker_\mathbb{Z}(A \cap B_{d-1}) \cdots |A \cap B_0)\) whose elements form the rows of a Hermite normal form. This idea is also used in van Hoeij’s LLL-based factorization algorithm [30].

An implementation of Alg. 7 has been added to the Guess.m package for Mathematica [17]. It is available as function GuessZuniverse. We will also include the algorithm in the ore_algebra package for Sage [18].

4 THE GENERIC CASE

In the linear algebra approach, the condition \((r + 1)(d + 2) \leq N + 2\) imposes a restriction on the choices of \(r\) and \(d\) in dependence on \(N\).

By allowing underdetermined linear systems in the new approach, we can also explore larger choices of \(r\) and \(d\). The underdetermined linear systems in the new approach will in general have solutions corresponding to correct equations as well as solutions corresponding to incorrect equations.

The limiting factor for the choice of \(r\) and \(d\) is now the requirement that the correct equations must have shorter coefficients than the incorrect equations, so that LLL has a chance to tell them apart. This limiting factor is harder to quantify.

In this section, we offer a somewhat heuristic analysis of when this can be expected in the “generic” situation.

Assume that \(\sum_{i=0}^r \sum_{j=0}^d c_{i,j} n^j a_{n+1} = 0\) is a random recurrence whose coefficients \(c_{i,j}\) and initial values \(a_0, \ldots, a_{r-1}\) have bitsize \(\ell + 1\), which means that they are randomly (uniformly) chosen from the set \(-\ell^2 + 1, \ldots, \ell^2\) \(\subset \mathbb{Z}\). By rewriting the recurrence as

\[
a_{n+r} = -\frac{1}{p_r(n)} \left( p_{r-1}(n) a_{n+r-1} + \cdots + p_0(n) a_n \right),
\]

where \(p_i(n) = \sum_{j=0}^i c_{i,j} n^j\), we are able to unravel it. Clearly, in such a generic situation, the numerators and denominators of \(\|a_n\|\) will grow, because there is no reason to expect considerable cancellations other than accidentally occurring small common factors. By defining

\[
u_n = a_{r-1} \prod_{i=0}^{n-r} p_{r-1}(i), \quad v_n = \prod_{i=0}^{n-r} (-p_r(i)),
\]

we can approximate the \(n\)-th sequence term \(a_n\) by the quotient \(u_n/v_n\), and we may assume that \(\gcd(u_n, v_n)\) is negligibly small compared to the absolute values of \(u_n\) and \(v_n\). Hence, this approximation omits the lower terms \(a_{n}\ldots, a_{n+r-2}\) in the recurrence equation, which corresponds to approximating it by its two leading terms \(p_r(n) a_{n+r} + p_{r-1}(n) a_{n+r-1} = 0\). Nevertheless, \(v_n\) is a common denominator of all the sequence terms \(a_0, \ldots, a_n\).

Assume that the matrix \((A \cap B_d) \cdots |A \cap B_0)\) from the guessing problem has \(k := N - r + 1\) rows and \(m := (r + 1)(d + 1)\) columns, and that the latter are indexed by pairs \((s, t)\) with \(0 \leq s \leq r\) and \(0 \leq t \leq d\). No particular order on the pairs \((s, t)\) is specified here, since it will be irrelevant for the subsequent analysis.

Since the sequence \((a_n)\) contains rational numbers, we must ensure that the matrix has integer entries. This is achieved by noting that \(a_{n+r}\) is the sequence element with the highest index that appears in row \(i\), and hence multiplying this row by \(a_{n+r}\) will do the job:

\[
M = \text{diag}(v_r, \ldots, v_{r+k-1}) \cdot (A \cap B_d) \cdots |A \cap B_0) \subset \mathbb{Z}^{k \times m}.
\]

The entries of \(M\) are then \(m_{i,(s,t)} = t^i a_{i+s} v_{i+r}\), and therefore the entries of the matrix \(M M^T\) are given by

\[
(M M^T)_{i,j} = \sum_{(s,t)} m_{i,(s,t)} m_{j,(s,t)} = \sum_{(s,t)} (ij)^i a_{i+s} a_{j+s} v_{i+r} v_{j+r}.
\]

The summand of this sum is expected to take its largest (absolute) value for \(s = r\) and \(t = d\) (or \(t = 0\) when \(i = 0\)). Hence we approximate the sum by its largest, dominating part (assuming \(ij \neq 0\))

\[
(ij)^i a_{i+r} a_{j+r} v_{i+r} v_{j+r} = (ij)^d u_{i+r} u_{j+r}.
\]

Because the latter expression has the form \(g(i) g(j)\) with \(g(i) = i^d u_{i+r}\), it follows that all products \(\prod_{i=1}^{k-1} (M M^T)_{i,j}\) are approximately of the same size, where \(\sigma\) runs through all permutations of \(0, \ldots, k - 1\). This shows that \(\det(M M^T)\) can hardly exceed \(k! \prod_{i=0}^{k-1} g(i)^2\), while due to cancellations, it may get arbitrarily close to 0. A reasonable balance between the two extreme cases is to estimate the determinant as follows:

\[
\det(M M^T) \approx \prod_{i=0}^{k-1} (M M^T)_{i,i} \approx ((k - 1))!^d \prod_{i=0}^{k-1} u_{i+r}^2.
\]

Finally, we need to estimate the size of the quantities \(u_n\). This is done by replacing the polynomial \(p_{r-1}(i)\) in the definition

\[
u_n = a_{r-1} \prod_{i=0}^{n-r} p_{r-1}(i)
\]

by its leading term (except when \(i = 0\)):

\[
u_n \approx a_{r-1} c_r - 1, 0 \prod_{i=1}^{n-r} c_r - 1, i d^i = a_{r-1} c_r - 1, 0 c_r - 1, 0 d^i ((n - r)!)^d.
\]

This allows us to estimate and simplify as follows

\[
\prod_{i=1}^{k-1} u_{i+r} \approx \prod_{i=0}^{k-1} a_{r-1} c_r - 1, 0 c_r - 1, i d^i \approx (a_{r-1} c_r - 1, 0)^k k^{(k-1)/2} \prod_{i=1}^{k-1} i!.
\]
Combining everything and ignoring the gcd $g$ from Theorem 1 (which is hard to predict and in many instances just equal to 1), our approximation for the Bombieri-Vaaler bound is

$$
\sqrt{\det(\mathbf{M}^T)^{1/(m-k)}} 
\approx
(a_{r-1} c_{r-1,0})^k c_{r-1,d}^{k(k+1)/2/(r+1)(d+1)-k}. 
$$

We test experimentally how good this approximation is. For about 1200 randomly generated recurrences, where $1 \leq r \leq 6$, $0 \leq d \leq 6$, and $6 \leq \ell \leq 100$, we plot the ratio between the bitsize of our approximation and the bitsize of the true value of $\sqrt{\det(\mathbf{M}^T)^{1/(m-k)}}$; the ratios are sorted in increasing order. In the vast majority of the cases, we are off by less than 5%.

The question now is, for which $k$, depending on $r$, $d$, $\ell$, the above expression becomes smaller than $2^\ell$. In that case we should not be able to identify the true solution, because the Bombieri-Vaaler bound predicts a solution with coefficients smaller than those of the sought recurrence. Taking into account that $a_{r-1}, c_{r-1,0}, c_{r-1,d}$ are all bounded by $2^\ell$, and using the asymptotic expansion of the hyperfactorial, our approximation leads to the following inequality

$$
2^{f(k+7)/2} + \frac{k^{k/2+k+7/12}}{\varepsilon^{3k/4+k-1/12}} \left(\frac{\sqrt{2\pi}}{\varepsilon^{1/4}}\right)^{k+1} \leq 2^{(r+1)(d+1)}. 
$$

For $\ell \to \infty$ the term in parentheses becomes insignificant, so that after omitting it we can solve the inequality $k(k+7) \leq 2(r+1)(d+1)$ explicitly and obtain the final “soft” bound, in terms of $N = k + r - 1$:

$$
N \leq \frac{1}{2} \left(\sqrt{8(r+1)(d+1) + 49} - 7\right) + r - 1. 
$$

It signifies that it is unlikely to identify the correct recurrence when $N, r, d$ satisfy the inequality. However, since it was obtained by rough estimates, it does not allow us to draw any definite statements in form of a theorem.

The following experiments show that nevertheless our bound yields quite accurate predictions: we randomly generated recurrences for $r = 4, 8$ and $d = 0, \ldots, 6$ with integer coefficients $|c_{i,j}| < 2^{16}$. The plots show the smallest $N$ for which the recurrence could be guessed from $a_0, \ldots, a_N$ (depicted as dots), and the graph of the bound (depicted as a line).

5. THE NON-GENERIC CASE

Sequences arising in applications cannot simply be assumed to behave like generic sequences. In order to get some idea how our method performs in practice, we have evaluated it experimentally. The Online Encyclopedia of Integer Sequences (OEIS, [27]) meanwhile contains more than 35,000 sequences arising from all kinds of different contexts. Salvy [25] estimated in 2005 that up to 25% of the entries in the OEIS are D-finite. We have gone through the entire database and determined all the sequences for which at least 50 terms were given and for which linear algebra can find a recurrence using no more than 250 terms. Cases where the linear algebra guesser already succeeded with 10 terms or less were discarded from consideration (too simple). The search resulted in some 6700 hits. For each of these sequences, we determined the minimal number of terms needed by a guesser based on linear algebra in order to detect a recurrence as well as the minimal number of terms needed by an LLL-based guesser in order to detect a recurrence that is consistent with the one found by the linear-algebra based guesser.

The LLL-based guesser was called with the four bases $x^n$, $(x + [r/2])^n$, $\binom{[r^n]}{n}$, and $\binom{[r^n]}{n}$. Each of these bases beats all the others on at least some examples, although there is a clearly visible trend that $(x + [r/2])^n$ wins most of the time. For our evaluation, we determined the minimal number of terms of a sequence for which the LLL-based guesser recognizes the recurrence for at least one of the bases. If $N_{\text{llal}}$ is the minimal number of terms needed by the linear algebra guesser and $N_{\text{LLL}}$ the minimal number of terms needed by the LLL-based guesser with at least one of the four bases, the following picture shows the quotients $N_{\text{LLL}}/N_{\text{llal}}$ for all the 6700 sequences taken from the OEIS, in increasing order.

On the average, the LLL-guesser needs $61.2\%$ of the terms needed by the linear algebra guesser. For more than $99\%$ of the sequences, we were able to save at least one term. The whole computation using our Mathematica implementation of Alg. 7 took roughly one CPU year.

Equations in the test set of 6700 sequences are not equally large, and different sizes are far from equally distributed. The following
picture shows the numbers \( N_{\text{finalg}} \) in increasing order, indicating that almost all the sequences have rather short equations.

The strong dominance of short equations induces a bias into the saving statistics shown before. If we restrict the attention to sequences with \( N_{\text{finalg}} > 50 \), we see a significant saving is also possible for these cases. The mean for this restricted sample is 64.6%, and for 12.4% of these cases no saving was possible at all. In view of the analysis of Sect. 4, we expected that more saving is possible for larger equations than on small equations.

The next picture shows the bias towards small equations in the test set from a different perspective. We show here all the points \( (N_{\text{finalg}}, N_{\text{LLL}}) \). The number of points in the picture is far less than 6700 because many sequences share the same point. Taking multiplicities into account, the cloud’s center of gravity is \((19.4, 12.0)\).

6 APPLICATIONS

We have also tried to find something new with LLL-based guessing. About 7500 of the sequences in the OEIS are labeled by the keyword ‘hard’, which is supposed to indicate that a substantial amount of work would be needed to compute further terms. Usually this simply means that the best known algorithm for computing the \( n \)th term of the sequence needs time exponential in \( n \). Many of these hard sequences are defined through a number-theoretic property and are unlikely to be D-finite. If we discard from the 7500 hard sequences those in which the word ‘prime’ appears in the description, we are left with 3764 sequences. 545 of them have at least 30 and at most 150 known terms.

Classical guessing does not find a recurrence or differential equation for any of these sequences. We applied our LLL-based approach for all \( r, d \) with \((r + 1)(d + 2) \leq 3N\), where \( N \) is the number of known terms. A recurrence was automatically rejected if the next ten terms produced by the recurrence from the known terms were not all integers. For 37 sequences, a recurrence was found that passed this test. These recurrences were inspected by hand, and in most cases, we remain skeptical about their general validity. For example, if the recurrence we found for A054500 were correct, all sequence terms for \( n \geq 30 \) would be equal to 29, which does not seem right.

At least in the following two cases, we believe that the guessed recurrence is correct.

The \( n \)th term of the sequence A307717 is defined as the number of palindromic integers (base 10) whose square is palindromic as well and has \( n \) decimal digits. The sequence begins with 4, 0, 2, 0, 5, 0, 3, and the OEIS contains 70 terms. With these terms, we were able to recognize a recurrence of order 6 and degree 9 and small coefficients. The guessed recurrence admits a quasi-polynomial solution, suggesting the closed form (valid for \( n > 1 \))

\[
a_n = \begin{cases} 
0 & \text{if } n = 0 \mod 2 \\
\frac{195 + 203n - 15n^2 + n^3}{192} & \text{if } n = 1 \mod 4 \\
\frac{501 + 107n - 9n^2 + n^3}{572} & \text{if } n = 3 \mod 4
\end{cases}
\]

The OEIS entry for the related sequence A218035 contains a proof of this formula, which indicates that A307717 is missclassified as ‘hard’ and confirms that our guessed recurrence was indeed correct.

A more interesting case is the sequence A189281, whose \( n \)th term is defined as the number of permutations \( \pi \in S_n \) such that \( \pi(i + 2) - \pi(i) \neq 2 \) for \( i = 1, \ldots, n - 2 \). The sequence appears in [20] and begins with 1, 1, 2, 5, 18, and the OEIS contains 36 terms. With these terms, we were able to identify a convincing recurrence of order 10 and degree 6 and small coefficients. We find this guess convincing for several reasons:

- The recurrence can also be detected if we only supply 29 of the 36 known terms to the guesser.
- If \((c_n)_{n \geq 0}\) denotes the sequence defined by the initial values of A189281 and the guessed recurrence, then \(c_{36}, \ldots, c_{100}\) turn out to be integers.
- If we put the terms \(c_0, \ldots, c_{100}\) into a classical guesser, it finds a recurrence of order 8 with polynomial coefficients of degree 11. This means that the guessed order-10 operator has a right factor of order 8, a feature that is not to be expected for a random operator.
- The exponential generating function of the sequence \((c_n)\) satisfies a differential equation that only has regular singularities.
- With the Mathematica code provided in the OEIS, we have made an effort to compute four more terms of the sequence A189281, and we found them to match \(c_{36}, c_{37}, c_{38}, c_{39}\), meaning that four terms not used for guessing were correctly predicted by the guessed equation.

\textbf{Conjecture 10.} The sequence A189281 satisfies a recurrence of order 8 and degree 11.
We have not tried to prove this conjecture.

7 CONCLUSION

We have demonstrated that a linear recurrence equation can be guessed by using significantly fewer data compared to classical approaches, by imposing certain restrictions on its integer coefficients. Driving this idea to its limit, we can ask how many terms are really necessary for finding a recurrence. There is evidence that just a single term can be enough. We illustrate this with an example.

Example 11. The central Delannoy numbers $D_n = \sum_{k=0}^{n} \binom{n}{k} \binom{n+k}{k}$ satisfy a recurrence of order 2 and degree 1:

$$(n+2)D_{n+2} - (6n+9)D_{n+1} + (n+1)D_n = 0.$$ 

We found that this recurrence can be recovered from the single sequence term $D_0 = 265729$. More precisely, we exhaustively enumerated all recurrences of order 2 and degree 1, that have integer coefficients $\leq 9$ in absolute value, and combined them with all possible initial values $0 \leq a_0 \leq 9$ and $0 \leq a_1 \leq 9$, yielding $19^6 \cdot 10^2 = 4,704,588,100$ sequences in total. Of course, some recurrences can be immediately discarded, because

- e.g., the integer coefficients have a nontrivial gcd,
- or the leading coefficient vanishes for some $n \in \mathbb{N}_0$,
- or the leading / trailing coefficient is zero (order drop).

From the remaining cases, we selected those whose sequence terms $a_2, \ldots, a_9$ were all integral. Then, for $n = 2, 3, \ldots, 20$, we recorded the numbers of sequences that agreed with the sequence $D_n$ at positions $n$, i.e., $a_n = D_n$, yielding the following statistics:

| $n$ | $2$ | $3$ | $4$ | $5$ | $6$ | $7$ | $8$ | $9$ | $\cdots$ | $20$ |
|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----------|-----|
| #   | 85994 | 48240 | 3056 | 853 | 258 | 1 | 1 | 1 | $\cdots$ | 1 |

For example, there were 3056 sequences $(a_n)$ which had $a_1 = D_1 = 321$ (but not necessarily $a_0 = D_0$ etc.), and only a single sequence that agreed at $n = 8$. Hence, the above recurrence is uniquely determined by the single sequence term $D_n$, under the given restrictions on the size of the coefficients and initial values. This toy example was solved by brute force; we are not aware of any algorithm that could solve such problems efficiently in general.

While at first glance, the index $n = 8$ in our example appears to be extremely low, this phenomenon can be understood in general by relating the number of bits necessary to encode the recurrence with the bitsize of the $n$th sequence term. But even if the latter exceeds the former, there is no guarantee that a unique solution exists — this would require to decide some variant of the Skolem problem, which already for C-finite recurrences is still unsolved.

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