Multiple Sclerosis Recognition by Biorthogonal Wavelet Features and Fitness-Scaled Adaptive Genetic Algorithm

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Aim: Multiple sclerosis (MS) is a disease, which can affect the brain and/or spinal cord, leading to a wide range of potential symptoms. This method aims to propose a novel MS recognition method.

Methods: First, the bior4.4 wavelet is used to extract multiscale coefficients. Second, three types of biorthogonal wavelet features are proposed and calculated. Third, fitness-scaled adaptive genetic algorithm (FAGA)—a combination of standard genetic algorithm, adaptive mechanism, and power-rank fitness scaling—is harnessed as the optimization algorithm. Fourth, multiple-way data augmentation is utilized on the training set under the setting of 10 runs of 10-fold cross-validation. Our method is abbreviated as BWF-FAGA.

Results: Our method achieves a sensitivity of 98.00 ± 0.95%, a specificity of 97.78 ± 0.95%, and an accuracy of 97.89 ± 0.94%. The area under the curve of our method is 0.9876.

Conclusion: The results show that the proposed BWF-FAGA method is better than 10 state-of-the-art MS recognition methods, including eight artificial intelligence-based methods, and two deep learning-based methods.

Keywords: multiple sclerosis, recognition, biorthogonal wavelet transform, fitness scaling, genetic algorithm, multiple-way data augmentation

INTRODUCTION

Multiple sclerosis (MS) is a disease, which can affect the brain and/or spinal cord, leading to a wide range of potential symptoms, including problems with balance control (Allum et al., 2021), binocular vision (Gil-Casas et al., 2021), finger movement (Viatkin et al., 2021), etc. MS is a lifelong condition, which occasionally causes moderate to severe disabilities (Livne-Margolin et al., 2021).

In practice, MS patients may be wrongly mixed with other white matter disorders, e.g., neuromyelitis optica (Sousa et al., 2021), acute disseminated encephalomyelitis, acute cerebral infarction (Moreno-Andrade et al., 2021), etc. Consequently, error-free MS diagnosis is of extreme significance to patients, as they can be allowed more time to decide on the subsequent treatments to help control the condition, such as treating relapses (Hartung et al., 2021) with short courses of steroid medicine (Blechinger et al., 2021).
In the last decade, artificial intelligence (AI)-based techniques are widely harnessed to develop novel calculation models for identifying MS. Loizou et al. (2011) presented a method called “multiscale amplitude modulation and frequency modulation (MAMFM)” for detecting MS. Nayak et al. (2016) used two-dimensional discrete wavelet transform (2D-DWT) to identify brain diseases. Their method is adapted to the MS recognition task in this study. Zhan and Chen (2016) combined biorthogonal wavelet transform (BWT) and logistic regression (LR) for MS recognition. Lopez (2017) used a Haar wavelet transform (HWT). Their experiment showed three-level HWT (L3-HWT) could achieve the best performance. Zhou and Shen (2018) combined gray-level co-occurrence matrix (GLCM) and biogeography-based optimization (BBO) for MS identification. Yahia et al. (2018) presented a new method—decimal descriptor pattern (DDP)—to assess MS lesions. Han and Hou (2019) used wavelet entropy (WE) and adaptive genetic algorithm (AGA) to detect MS. The authors chose a three-level decomposition using the db2 wavelet. The shortcomings of their method is that WE may remove some important information. Besides, the AGA algorithm can still be improved. Han and Hou (2020) combined Hu moment invariant (HMI) and particle swarm optimization (PSO) for MS recognition.

Recently, deep learning (DL) attracts research attention from a diversity of academic fields. Tang (2021) presented a five-layer convolutional neural network (5L-CNN) for MS detection. Salem et al. (2020) presented a fully convolutional neural network (FCNN) to detect lesions in MS. All the AI-based methods and DL-based methods mentioned earlier are adapted and used as comparison baseline methods in this study.

This study proposes an improved algorithm based on Han and Hou (2019) instead of DL, as our dataset is small. The experiments show that our method is better than the two DL methods. Four improvements are proposed based on Han and Hou (2019). First, we use bior4.4 to replace the db2 wavelet in Han and Hou (2019). Second, we extract three different types of features, whereas Han and Hou (2019) only uses the entropy feature. Third, a fitness-scaled adaptive genetic algorithm (FAGA) is introduced to replace the AGA in Han and Hou (2019). Fourth, multiple-way data augmentation (MDA) is used. In all, the contributions of this study are fivefold:

(i) The bior4.4 wavelet is used to extract multiscale coefficients.
(ii) Three types of biorthogonal wavelet features (BWFs) are proposed and calculated.
(iii) FAGA is utilized as the optimization algorithm.
(iv) Multiple-way DA is harnessed on the training set to avoid overfitting when training classifiers.
(v) Our method is superior to 10 state-of-the-art methods, including two DL methods.

### DATA PREPROCESSING

**Sources of This Dataset**

The dataset in this study is obtained from Han and Hou (2019). Its demographic description is itemized in Table 1, where two categories exist: (i) MS and (ii) healthy control (HC). Within the dataset, MS images are obtained from Ref (eHealth Lab, 2021) and HC images from Pan (2018). Figure 1A presents a raw MS brain slice I, and Figure 1B provides the corresponding annotated result with two MS plaques. Figure 1C presents another raw MS brain slice II, and Figure 1D gives the corresponding annotated result with four plaques.

**Data Harmonization**

The brain images in this dataset are obtained from two different sources. Hence, data harmonization (DH; Westenbrink et al., 2021) is necessary so that the AI models will not learn those deciding factors of different scanning machines. There are loads of DH techniques, such as histogram equalization (Misra et al., 2021), color adjustment (Hatayama et al., 2020), Gamma correction, histogram stretching (HS), etc.

Histogram stretching (Abdulla et al., 2021) is utilized due to its ease of implementation. Suppose $\alpha$ denotes the original brain slice, and $\varphi$ stands for the processed slice. Let $(w, v)$ denote the coordinates, HS operation $\varphi$ is defined via:

$$
\varphi(w, v) = \frac{\alpha(w, v) - \alpha_l}{\alpha_h - \alpha_l},
$$

where $(\alpha_l, \alpha_h)$ stand for the lowest and highest grayscale intensity values of the original brain slice $\alpha$, respectively.

$$
\alpha_l = \min_{w} \min_{v} \alpha(w, v),
$$

$$
\alpha_h = \max_{w} \max_{v} \alpha(w, v).
$$

### METHODOLOGY

**Wavelet Decomposition**

Table 2 lists all abbreviations used in this paper and their cognate meanings. To decompose signals at different scales, the wavelet decomposition technique (Zucatelli et al., 2021) is employed. For a given signal $s(t)$, two subbands will be generated: (i) the approximate subband stands for the low frequency information of $s(t)$, whilst (ii) the detail subband stands for the high frequency information of $s(t)$.

In practice, discrete wavelet transform (DWT) is used to transform $s(t)$ into the wavelet domain (Ren et al., 2021). DWT achieves multistage and multiscale transformation by transmitting the previous approximation subband $C^A$ to the quadrature mirror filters (Singh et al., 2021). Compared with the standard Fourier transform with several shortcomings, such as complex signal spectrum caused by noise and unintuitive
representation, DWT is advantageous in multiscale time/space resolution (Rahim et al., 2021).

Let \( s(t) \) be a particular one-dimension signal, then the continuous wavelet transform of \( s(t) \) is shown below.

\[
C_\gamma (h_s, h_t) = \int_{-\infty}^{\infty} s(t) \gamma \left( \frac{t-h_s}{h_t} \right) dt,
\]

where the \( C \) is the wavelet coefficient, \( \gamma \) is a mother wavelet.

\[
\gamma \left( \frac{t}{h_s}, \frac{h_t}{h_s} \right) = \frac{1}{\sqrt{h_s}} \gamma \left( \frac{t-h_t}{h_s} \right), h_s > 0, h_t > 0,
\]

where the \( h_s \) stands for the scale factor and \( h_t \) the translation factor.

In DWT, Eq. (4) is discretized by replacing \( h_t \) and \( h_s \) with two discrete variables \( c \) and \( u \), where \( c \) represents the discrete value of scale factor (Kshatriya and Prasanna, 2021) and \( u \) the discrete value of translation factor.

\[
h_s = 2^c,
\]

\[
h_t = u \times 2^c.
\]

Also, the raw signal \( s(t) \) is discretized to \( s(n) \), where \( n \) is the discrete form of variable \( t \). In this way, the approximation subband \( C^A(n|c, u) \) is obtained by

\[
C^A(n|c, u) = f^{DS} \left[ \sum_n s(n) \times f^*_A \left( \frac{n-2^c u}{2^c} \right) \right].
\]

The detail subband \( C^D(n|c, u) \) is obtained as:

\[
C^D(n|c, u) = f^{DS} \left[ \sum_n s(n) \times f^*_D \left( \frac{n-2^c u}{2^c} \right) \right],
\]

where \( f^{DS} \) is the down-sampling, \( f_A(n) \) and \( f_D(n) \) are the low-pass filter and the high-pass filter, respectively.

**Two-Dimensional Discrete Wavelet Transform**

Assuming a particular image is symbolized by \( S \), then the 2D-DWT can be implemented by running row-wise and column-wise one-dimensional DWT in sequence. First, 2D-DWT decomposition runs on the raw image \( S \). Afterward, four subbands \( (J_1, W_1, F_1, K_1) \) are generated, in which subband \( J \) is
the horizontal quadrant, subband $W$ is the vertical quadrant, subband $F$ is the diagonal quadrant, and subband $K$ denotes the approximate component quadrant (Sorkhabi et al., 2021). The subscript "1" means 1-level decomposition (Motlagh et al., 2021).

Assuming $g^{D2}$ denotes a 2D-DWT decomposition operation, we get

$$\left( \begin{array}{c} J_i \\ W_i \end{array} \right) = g^{D2} (S).$$  \hspace{1cm} (10)

The subsequent decompositions run as:

$$\left( \begin{array}{c} K_{i+1} \\ J_{i+1} \\ W_{i+1} \\ F_{i+1} \end{array} \right) = g^{D2} (K_{i}), \quad i = 1, 2, \ldots L - 1,$$  \hspace{1cm} (11)

where $L$ is the maximum decomposition level.

The subband $K_1$ can be further decomposed into four subbands ($K_2, J_2, W_2, F_2$) at the second level. The subband $K_2$ is then decomposed into ($K_3, J_3, W_3, F_3$). Figure 2 presents a schematic of 4-level 2D-DWT decomposition. In our study, we will choose a $L$-level decomposition. The value of $L$ will be investigated via trial-and-error method and reported in the following sections. The pseudocode of 2D-DWT is shown in Algorithm 1.

### Algorithm 1 Pseudocode of 2D-DWT

| Step | Description |
|------|-------------|
| 1    | Decompose the image $S$ into subbands $J_1, J_2, W_1, W_2, F_1, F_2$ |
| 2    | Select the current approximation subband $K_l$, $K_l$ is decomposed into four subbands $K_{l+1}, J_{l+1}, W_{l+1}, F_{l+1}$ |

### Biorhorthogonal Wavelet Transform

There are loads of various wavelet families, such as Haar (Ganesan and Rajarajeswari, 2021), Daubechies (Kasnazani and Alipanah, 2021), etc. While we choose the BWT in this study, the advantage of BWT is that it allows more degrees of freedom compared to orthogonal wavelets. Besides, BWTs are compactly supported biorhorthogonal spline wavelets for which symmetry and exact reconstruction are possible with FIR filters (Han and Michelle, 2021).

The nomination of BWT is usually written as

$$\text{BWT} = \text{bior} (N_r) \cdot (N_d),$$  \hspace{1cm} (12)

where $N_r$ stands for the reconstruction order and $N_d$ for the decomposition order. In this study, we choose bior4.4 wavelet, which indicates $N_r = N_d = 4$. The filters of low-pass and high-pass decomposition filters are shown in Figures 3A,B, and while the low-pass and high-pass reconstruction filters are displayed in Figures 3C,D.

### Biorhorthogonal Wavelet Features

The $(3L + 1)$ subbands ($K_{L}, J_{L}, W_{L}, F_{L}, J_{L-1}, W_{L-1}, F_{L-1}, \ldots, J_{1}, W_{1}, F_{1}$) of BWT contain too many features. In order to reduce the number of features, scholar proposes various methods. de Sena et al. (2021) combined wavelet subband coefficients with entropy. Machorro-Lopez et al. (2021) presented a wavelet energy method for damage identification. Raki et al. (2019)
developed a wavelet variance-based method for modeling sensor error. Inspired by those three papers, we propose the extraction of triple features based on wavelet subbands.

For each subband \( s(i, j) \) in the \((3L + 1)\) subbands, we extract the energy feature \( f_1 \) as

\[
f_1(s) = \sum_{i} \sum_{j} s^2(i, j),
\]

where \((i, j)\) is the row and column index of subband \( s \), and \( J(s) \) is the height, \( I(s) \) is the width.

The variance feature \( f_2(s) \) is calculated as

\[
f_2(s) = \frac{1}{I(s) \times J(s)} \sum_{i} \sum_{j} (s(i, j) - \mu(s))^2,
\]

where \( \mu(s) \) is the mean value of subband \( s \)

\[
\mu(s) = \frac{1}{I(s) \times J(s)} \sum_{i} \sum_{j} s(i, j).
\]

The entropy feature \( f_3(s) \) is computed in a more complicated way. We assume the coefficients in subband \( s \) is a discrete random variable \( \mathbb{S} \) with quantization values \((s_1, s_2, \ldots, s_H)\), then we calculate the corresponding probability mass function \( p = \{p_h\} \).

\[
p_h = \Pr(\mathbb{S} = s_h),
\]

where \( \Pr \) is the probability function.

Finally, the entropy \( f_3(s) \) is defined as:

\[
f_3(s) = -\sum_{h=1}^{H} p_h \times \log p_h.
\]

In all, the triple features of all subbands are concatenated to form a feature vector \( F = \{(f_1, f_2, f_3)\} \).

\[
F = \begin{bmatrix}
(h_1, f_1, f_2, f_3)(K_1) & (h_2, f_1, f_2, f_3)(K_2) & \cdots \\
(h_1, f_1, f_2, f_3)(L_1) & (h_2, f_1, f_2, f_3)(L_2) & \cdots \\
& \vdots & \ddots
\end{bmatrix}, \tag{18}
\]

The number of features in \( F \) is \( N_F = 3 \times (3L + 1) = 9L + 3 \). The pseudocode of BWFs is depicted in Algorithm 2.

**Algorithm 2 Pseudocode of calculating BWFs**

**Input:** \((3L + 1)\) Subbands:
\((K_1, J_1, W_{L_1}, L_{L_1}, \ldots, W_{L_1}, L_{L_1}, \ldots, J_1, W_1, F_1)\)
for \( m = 1 : 3L + 1 \)
Select \( m \)-th subband \( s \)
Calculate energy \( f_1(s) \). See Eq. (13).
Calculate mean value. See Eq. (15).
Calculate variance \( f_2(s) \). See Eq. (14).
Calculate probability mass function. See Eq. (16).
Calculate entropy \( f_3(s) \). See Eq. (17).
end
**Output:** The concatenated feature vector \( F \) with \( N_F \) number of features. See Eq. (18).

### One-Hidden-Layer Feedforward Neural Network

The \( N_F \) features are sent to a feedforward neural network (FNN), a type of artificial neural network wherein the connections do not generate a loop (Vanchurin, 2021). Within FNN, the information moves along one direction—forward—from input layers through hidden layers to output layer (Valizadeh et al., 2021). The advantage of FNN is that it does not need any...
information related to probability distribution and the a priori probabilities of different classes (Koo and Kim, 2021).

One-hidden-layer FNN is chosen in this study due to the statements of the “universal approximation theory.” Figure 4 illustrates its diagram. Suppose \( (x, t) \) denotes a training sample, where

\[
x = \begin{bmatrix} x_1, x_2, \ldots, x_i, \ldots, x_{N_F} \end{bmatrix}^T,
\]

denotes the input vector with \( N_F \)-dimension, and \( i \) is the neuron index at the input layer.

Let \( t \) be the target label

\[
t = [t_1, t_2, \ldots, t_k, \ldots, t_c]^T,
\]

where \( c \) is the number of categories and \( k \) is the neuron index at the output layer.

Let \( n \) be the sample index and \( N \) the number of total training samples; we can describe the training sample \( (x, t) \) as \( [x(n), t(n)] | n = 1, \ldots, N \). The training of one-hidden-layer FNN (Ng et al., 2012) is an optimization problem of minimizing the sum of mean squared error \( E \) between the target \( t \) and realistic output \( y \) as

\[
E = \sum_{n=1}^{N} \sum_{k=1}^{c} \left[ y_k(n) - t_k(n) \right]^2.
\]

Zoom in on the details of the above formula. Assume \( g \) is the activation function in the hidden layer, \( h \) the activation function in the output layer, \( A = \{a(i, j), i = 1, \ldots, N_F, j = 1, \ldots, M \} \) and \( B = \{b(j, k), j = 1, \ldots, M, k = 1, \ldots, c \} \) the weights and biases of neurons that connect input layer with hidden layer, and \( E = \{e(j), j = 1, \ldots, M \} \) the weights and biases of neurons that connect hidden layer to output layer. We can calculate the output \( y_k \) as

\[
y_k(n) = h \left[ \sum_{j=1}^{M} b(j, k) z_j(n) + d(k) \right],
\]

where \( z_j(n), j = 1, \ldots, M \) represents the output of \( j \)-th neuron in the hidden layer (Kiran and Naik, 2021). Its definition is

\[
z_j(n) = g \left[ \sum_{i=1}^{N_F} a(i, j) x_i(n) + e(j) \right].
\]

**Encoding Scheme**

The parameter-training procedure can be regarded as an optimization function by which we seek the optimal parameter value for the set \( (A, B, E, D) \). Suppose an \( i \)-th candidate solution is written as a chromosome \( \theta_i \) which can be decomposed into four gene blocks:

\[
\theta_i = [A_i, B_i, E_i, D_i].
\]

In the preceding section, the variables \( A \) and \( B \) are in matrix forms. In this section, we rephrase them in vector forms to better description of the encoding scheme. Hence, the four variables’ range is shown as:

\[
\begin{align*}
A &= \{a(k), k = 1, \ldots, N_F \times M\}, \\
B &= \{b(j, k), j = 1, \ldots, M \times c\}, \\
E &= \{e(j), j = 1, \ldots, M\}, \\
D &= \{d(k), k = 1, \ldots, c\},
\end{align*}
\]

where \( k \) is the gene index in each chromosome. Thus, it means the length of the chromosome is

\[
I = N_F \times M + M \times c + M + c.
\]

Figure 5 gives an example, suppose \( N_F = 30, M = 10, \) and \( c = 2 \), we can see now each chromosome contains \( I = 332 \) genes, namely, size \( (\theta_i) = 332 \). The whole population \( \overrightarrow{\theta} \) is written as

\[
\overrightarrow{\theta} = (\theta_1, \theta_2, \ldots, \theta_p),
\]

where \( i = 1, \ldots, p \), and \( p \) stands for the size of the population, within which each chromosome corresponds to a candidate solution. The whole population will be updated iteratively to approximate the optimal value via an optimization algorithm described in the following section.

**Fitness-Scaled Adaptive Genetic Algorithm**

The FAGA is introduced from Li (2017), which combines standard genetic algorithm (SGA), adaptive mechanism (So et al., 2021), and fitness scaling methods. Figure 6 shows the flowchart of SGA, of which the basic principles can be found in references (Leow et al., 2021).

After analyzing the SGA, two issues are observed: (i) The fixed crossover and mutation rates make SGA susceptible to get stuck at local minima. (ii) The wide span favors the best individual, driving them reproduce too rapidly and thus take over the whole population (Li, 2017).

To overcome the first issue, an adaptive crossover rate \( (pc) \) and an adaptive mutation rate \( (pm) \) are adopted to heighten the convergence performance of SGA. Those two adaptive rates \( (pc, pm) \) aim at the trade-off between exploration and
exploitation. $p_c$ controls the rate at which candidates are to crossover. The higher the $p_c$ is, the quicker the new solution is introduced into the population. Typical values of $p_c$ are in the range of $[0.5, 1.0]$. $p_m$ controls the mutation rate. Although it is a secondary operation, the choice of $p_m$ is essential to the performance of SGA. Larger value of $p_m$ transforms the GA into a purely random search algorithm (Srinivas and Patnaik, 1994). Typical values of $p_m$ are in the range of $[0.005, 0.05]$.

Suppose we are coping with a minimum problem, and let $f'$ represent the better of the fitness values of the two candidates to crossover, $f_a$ the average fitness value, and $f_{\text{min}}$ the minimum fitness value. Then, the definition of $p_c$ is

$$p_c = \begin{cases} k_c \times \frac{f_{\text{min}} - f}{f_{\text{min}}} & f' \leq f_a \\ k_c & \text{otherwise} \end{cases}, \quad (28)$$

and the definition of $p_m$ is

$$p_m = \begin{cases} k_m \times \frac{f_{\text{min}}}{f_a - f_{\text{min}}} \times f & \leq f_a \\ k_m & \text{otherwise} \end{cases}, \quad (29)$$

where $0 = k_c, k_m = 1$.

In Figure 7, the blue dash-dotted curve corresponds to the average fitness value $f_a$, the black solid curve corresponds to the minimum fitness value $f_{\text{min}}$, and finally the red dashed curve corresponds to $f_a - f_{\text{min}}$. Figure 7 illustrates that the diversity (measured by $f_a - f_{\text{min}}$) decreases when SGA converges; thus, $p_c$ and $p_m$ should increase at early stage so as to increase the exploration capability (Fasel et al., 2021). Nevertheless, extremely large values will counteract the algorithm converging to the global optimal (Le Guisquet and Amabili, 2021). Therefore, $p_c$ and $p_m$ should shrink for the good chromosome, since the better chromosome (measured by $f - f_{\text{min}}$) should be preserved.

To overcome the second issue, power-rank fitness scaling (Li, 2017) is harnessed. There are many other fitness scaling methods, such as shift linear scaling (To and Liew, 2014), top scaling, etc. In our study, we find power-rank fitness scaling works the best among all fitness scaling methods. Suppose the original fitness function of $i$-th chromosome is $f_i$, and the fitness-scaled result is $g_i$. We first calculate the rank sequence $\{r_i\}$ of all chromosomes as

$$r_i = \text{rank} (f_i, \{f_i\}), \quad (30)$$

where the "rank" stands for the order of the chromosome $f_i$ in the vector $\{f_i\}$.
Second, the fitness-scaled $g_i$ is calculated via the power function and followed by normalization function:

$$g_i = \frac{r^k}{\sum_i r^k}, \quad (31)$$

where $r^k$ denotes the value of $r$ is raised to the power of $k$.

### Implementation and Multiple-Way Data Augmentation

$T$-fold cross-validation is employed to run our algorithm that is named BWF-FAGA. The whole dataset (676 MS images and 681 HC images) is divided into $T$ folds. At $t$-th trial, $1 \leq t \leq T$, the $t$-th fold is chosen as the test, set and the rest $T - 1$ folds: $\{1, \ldots, t-1, t+1, \ldots, T\}$ are picked up as the training set. Figure 8 shows the diagram of $T$-fold cross validation. Here we let $T = 10$, viz., a 10-fold cross validation is run in the experiments. Besides, we run this 10-fold cross-validation $R$ times.

Multiple sclerosis images are hard to collect, which leads to the small-size dataset problem that may bring in the overfitting to the classifier. To solve the small-size dataset problem, Zhou (2021) presented an 18-way data augmentation, as displayed in Figure 9. The differences between ordinary DA and MDA are two points: (i) MDA combines different single ordinary DA methods; (ii) MDA is a modular design so the users are easygoing to add or remove any DA methods from an MDA framework.

Suppose there is a raw training image $r(w)$, in which $w$ represents the image index in the training set. First, $O_1$ different DA methods displayed in are applied to $r(w)$. Let $Z_o$, $o = 1, \ldots, O_1$ be each DA operation, we get $O_1$ augmented datasets on raw image $r(w)$ as:

$$Z_o \left[r(w)\right], \quad o = 1, \ldots, O_1 \quad (35)$$

Let $O_2$ be the size of generated new images for each DA method, thus,

$$|Z_o \left[r(w)\right]| = O_2 \quad (33)$$

Second, HMI is generated by:

$$(h(w)) = \beta_1 \left[r(w)\right], \quad (34)$$

where $\beta_1$ stands for horizontal mirror function.

Third, all $O_1$ different DA methods run on the HMI $r(h(w))$, and produce $O_1$ new datasets as.

$$\begin{bmatrix} \left[r(h(w))\right]_o = 1, \ldots, O_1 \end{bmatrix} \quad (35)$$

Fourth, the raw image $r(w)$, the HMI $r(h(w))$, all $O_1$-way DA results $Z_o \left[r(h(w))\right]$ of the raw image, and all $O_1$-way DA results $Z_o \left[r(h(w))\right]$ of HMI are combined. The final generated dataset from $r(w)$ is defined as $P(w)$:

$$r(w) \mapsto P(w) = \beta_2 \begin{bmatrix} \left[r(w)\right]_o = 1, \ldots, O_1 \end{bmatrix} \quad (36)$$

where $\beta_2$ stands for the combination function.

Let augmentation factor be $O_2$, which means the number of images in $P(w)$, which is calculated as

$$O_2 = \left[\frac{|P(w)|}{|r(w)|}\right] \times \left[O_1 \times O_2 \right] = 2 \times O_1 \times O_2 + 2 \quad (37)$$

Algorithm 3 recapitulates the pseudocode of 18-way DA. We set $O_1 = 9$ to yield an 18-way DA.

**Algorithm 3 Pseudocode of 18-way DA on w-th training image**

**Input** Import a raw preprocessed w-th training image $r(w)$.

**Step I** $O_1$ geometric or photometric or noise-injection DA transforms $Z_o$ are utilized on $r(w)$.

We obtain $Z_o \left[r(w)\right]$, $o = 1, \ldots, O_1$. See Eq. (32). Each enhanced dataset contains $O_2$ new images. See Eq. (33).

**Step II** An HMI is produced as $r(h(w)) = \beta_1 \left[r(w)\right]$. See Eq. (34).

**Step III** $O_1$-way data augmentation methods run on $r(h(w))$, we obtain $Z_o \left[r(h(w))\right]$, $o = 1, \ldots, O_1$. See Eq. (35).

**Step IV** $r(w)$, $r(h(w))$, $Z_o \left[r(w)\right]$, $o = 1, \ldots, O_1$, and $Z_o \left[r(h(w))\right]$, $o = 1, \ldots, O_1$, are combined via $\beta_2$. See Eq. (36).

**Output** A new dataset $P(w)$ is generated. Its image number is $O_3 = 2 \times O_1 \times O_2 + 2$. See Eq. (37).

### Measures

The $T$-fold cross-validation run $R$ times. Within every run, the dataset split is reset randomly. The confusion matrix of each run is recorded. Let $G$ denotes the confusion matrix

$$G = \begin{bmatrix} G(1,1) & G(1,2) \\ G(2,1) & G(2,2) \end{bmatrix} \quad (38)$$
FIGURE 9 | Diagram of multiple-way data augmentation.

TABLE 3 | Definitions in the confusion matrix.

| Abbreviation | Symbol | Meaning |
|--------------|--------|---------|
| P            |        | Positive class: Multiple sclerosis |
| N            |        | Negative class: Healthy control |
| TP           | $G(1, 1)$ | MS is correctly classified into MS |
| FN           | $G(1, 2)$ | MS is wrongly classified into HC. |
| FP           | $G(2, 1)$ | HC is wrongly classified into MS. |
| TN           | $G(2, 2)$ | HC is correctly classified into HC. |

Suppose MS is the positive class, and HC is the negative class. The true positive (TP), false negative, false positive, and true negative measures are defined in Table 3.

Sensitivity, specificity, and precision are defined below

\[
\begin{align*}
\text{Sen} &= \frac{G(1, 1)}{G(1, 1) + G(1, 2)} \\
\text{Spec} &= \frac{G(2, 2)}{G(2, 2) + G(1, 2)} \\
\text{Prc} &= \frac{G(1, 1)}{G(1, 1) + G(2, 2)}
\end{align*}
\] (39)

Accuracy is defined as:

\[
\text{Acc} = \frac{G(1, 1) + G(2, 2)}{G(1, 1) + G(1, 2) + G(2, 1) + G(2, 2)}. \quad (40)
\]

F1 score considers both the precision and the sensitivity. It is the harmonic mean of the previous two measures: precision and sensitivity (van der Goot and van Noord, 2017; Duan et al., 2021). F1 score is defined as

\[
F_1 = \left(\frac{\text{Sen}^{-1} + \text{Prc}^{-1}}{2}\right)^{-1} = \frac{2 \times G(1, 1)}{2 \times G(1, 1) + G(1, 2) + G(2, 1)}. \quad (41)
\]

Two other measures: Matthews correlation coefficient (MCC) and Fowlkes–Mallows index (FMI) are defined as:

\[
\text{MCC} = \frac{G(1, 1) \times G(2, 2) - G(2, 1) \times G(1, 2)}{\sqrt{[G(1, 1) + G(2, 1)] \times [G(1, 1) + G(1, 2)] \times [G(2, 2) + G(2, 1)] \times [G(2, 2) + G(1, 2)]}}. \quad (42)
\]

\[
\text{FMI} = \frac{G(1, 1)}{G(1, 1) + G(2, 1)} \times \frac{G(1, 1)}{G(1, 1) + G(1, 2)}. \quad (43)
\]

The above seven measures are calculated for each run. Then, the mean and standard deviation (MSD) is computed across all the $R$ runs. Furthermore, both the receiver operating characteristic (ROC) curve and the area under the curve (AUC;
FIGURE 10 | Results of Multiple-way DA. (A) Salt-and-Pepper Noise. (B) Gamma Correction. (C) Speckle Noise. (D) Gaussian Noise. (E) Image Rotation. (F) Scaling. (G) Vertical Shear. (H) Horizontal Shear. (I) Random Translation.
Chappuis et al., 2021) indicators are harnessed to provide a graphical plot of measuring our proposed algorithm. ROC and AUC are calculated via the following way: (i) ROC curve is produced by plotting the TP rate against the false-positive rate at various threshold levels. (ii) AUC is calculated by measuring the entire 2D area underneath the ROC curve from (0, 0) to (1, 1).

EXPERIMENTS, RESULTS, AND DISCUSSION

Parameter Setting

The parameters in this study are itemized in Table 4. The maximum decomposition level is chosen as \( L = 3 \). The reconstruction order of BWT equals the decomposition order of BWT as 4. The number of features extracted is \( N = 10 \). The number of hidden neurons is set to \( M = 10 \) and the number of output neurons is set to \( c = 2 \). The length of chromosome is \( l = 332 \). The size of population is \( p = 20 \). Two parameters in FAGA are set as \( k_e = 1.0 \) and \( k_m = 0.5 \). A 10-fold cross validation is performed, which is further repeated ten runs. We use \( O_1 = 9 \) different DA methods on both raw image and HMI; thus, we harness an 18-way DA. Each DA generates \( O_2 = 30 \) images. The augmentation factor is \( O_3 = 542 \).

Results of Multiple-Way Data Augmentation

Use the MS image in Figure 1C as an example; Figure 10 shows the newly generated images. The HMI and its corresponding DA results are not displayed due to the page limit. In Figures 10A–I, we can see the MDA indeed help increase the variety of the training image set.

Results of Proposed Method

Table 5 shows the ten-run results using the parameter shown in Table 4. The final MSDs of 10 runs are shown at the last row of Table 5, where we can observe this BWF-FAGA achieves a sensitivity of 98.00 ± 0.95%, a specificity of 97.78 ± 0.95%, a precision of 97.77 ± 0.95%, an accuracy of 97.89 ± 0.94%, an F1 score of 97.89 ± 0.95%, an MCC of 95.77 ± 1.89%, and an FMI of 97.89 ± 0.95%.

If we combine the confusion matrix across ten runs, we get the following chart shown in Figure 11. It shows that among ten runs, 135 MS are wrongly classified into HC, while 151 HC are wrongly classified into MS. Figure 12C shows the ROC curve, from which we can observe the AUC is 0.9876.

Effect of Decomposition Level

We now change the decomposition level \( L = 1, 2, 3, 4 \), and check how the performance changes with \( L \). The resultant results are displayed in Table 6, which shows the \( L = 3 \) setting achieves the best performance among all four settings \( L = 1, 2, 3, 4 \). The ROC curves and AUCs corresponding to \( L \) with values of 1, 2, 3, and 4 are shown in Figure 12, which indicates \( L = 3 \) yields the maximum AUC value of 0.9876.

Comparison With State-of-the-Art Methods

The proposed BWF-FAGA algorithm is compared with 10 state-of-the-art MS recognition approaches, including MAMFM (Loizou et al., 2011), 2D-DWT (Nayak et al., 2016), BWT-LR (Zhan and Chen, 2016), L3-HWT (Lopez, 2017), GLCM-BBO (Zhou and Shen, 2018), DDP (Yahia et al., 2018), WE-AGA (Han and Hou, 2019), HMI-PSO (Han and Hou, 2020), 5L-CNN (Tang, 2021), and FCNN (Salem et al., 2020). The last is one DL method. The comparison results on the same dataset using the same 10 runs of 10-fold CV are shown in Tables 7 and 8.

For ease of visual comparison, Figure 13 draws the 3D bar plot of performances of eleven methods altogether. Since MCC has lower values than other measures, we move MCC to the leftmost and rank all the algorithms in terms of MCC. The summer
From Figure 13, we can observe the proposed BWF-FAGA method yields the best performances among all the other methods, including eight AI-based methods and two DL-based methods. The reasons are as follows: (a) We use bior4.4 wavelet to extract multiscale coefficients. (b) Three BWFs are proposed to extract from wavelet coefficients. (c) FAGA is harnessed as the optimization algorithm. (d) MDA is used on the training set.

There are some other advanced technologies that we may use in the future: (i) Several novel mechanisms can help the classification performances, e.g., generative adversarial networks (Jin et al., 2018); (ii) Fusion techniques: 3D CNN fusion (Jin et al., 2019) and label fusion (Huo et al., 2017). (iii) Segmentation techniques: 3D whole-brain segmentation (Huo et al., 2019) and multi-atlas brain segmentation (Huo et al., 2016). (iv) Curve extraction technique, such as: curve skeletonization (Jin et al., 2016). Furthermore, some feature extraction methods (Lu et al., 2016, 2018) may help.
TABLE 7 | Comparison with AI-based MS recognition methods (unit: %).

| Method                  | Sen   | Spc   | Prc   | Acc   | F1    | MCC   | FMI   |
|-------------------------|-------|-------|-------|-------|-------|-------|-------|
| MAMFM (Loizou et al., 2011) | 94.25 ± 0.58 | 93.51 ± 1.43 | 93.53 ± 1.34 | 93.88 ± 0.87 | 93.88 ± 0.84 | 87.76 ± 1.73 | 93.88 ± 0.83 |
| 2D-DWT (Nayak et al., 2016) | 96.12 ± 0.82 | 96.27 ± 0.76 | 96.24 ± 0.76 | 96.20 ± 0.75 | 96.18 ± 0.75 | 92.40 ± 1.50 | 96.18 ± 0.75 |
| BWT-LR (Zhan and Chen, 2016) | 97.01 ± 0.91 | 97.52 ± 0.99 | 97.49 ± 0.99 | 97.27 ± 0.90 | 97.25 ± 0.90 | 94.53 ± 1.79 | 97.25 ± 0.90 |
| L3-HWT (Lopez, 2017) | 89.63 ± 1.75 | 90.48 ± 1.45 | 90.34 ± 1.43 | 90.06 ± 1.44 | 89.98 ± 1.47 | 80.13 ± 2.67 | 89.98 ± 1.47 |
| GLCM-BBO (Zhou and Shen, 2018) | 92.97 ± 0.58 | 92.82 ± 0.84 | 92.78 ± 0.81 | 92.90 ± 0.63 | 92.88 ± 0.63 | 85.79 ± 1.27 | 92.88 ± 0.63 |
| DDP (Yahia et al., 2019) | 95.19 ± 1.76 | 95.43 ± 1.45 | 95.39 ± 1.45 | 95.31 ± 1.48 | 95.29 ± 1.49 | 90.63 ± 2.96 | 95.29 ± 1.49 |
| WE-AGA (Han and Hou, 2019) | 91.91 ± 1.24 | 91.98 ± 1.36 | 91.97 ± 1.32 | 91.96 ± 0.19 | 91.92 ± 1.20 | 83.89 ± 2.41 | 91.92 ± 1.19 |
| HMI-PSO (Han and Hou, 2020) | 91.67 ± 1.41 | 91.73 ± 0.77 | 91.70 ± 0.78 | 91.70 ± 0.97 | 91.67 ± 1.00 | 83.40 ± 1.98 | 91.67 ± 0.99 |
| BWF-FAGA (Ours) | 98.00 ± 0.95 | 97.78 ± 0.95 | 97.77 ± 0.95 | 97.89 ± 0.94 | 97.89 ± 0.95 | 95.79 ± 1.89 | 97.89 ± 0.95 |

The shortcomings of our BWF-FAGA method are threefolds: (i) It still needs to extract features manually. (ii) It does not go through strict clinical validation. (iii) Our dataset is small. To overcome the shortcomings above, we shall try to combine biorthogonal wavelets intrinsically with deep neural networks. On the other hand, we shall release our method to the online cloud computing environment and invite clinicians in the hospital to test its effectiveness. Finally, we shall try to collect more MS images.

DATA AVAILABILITY STATEMENT

The original contributions presented in the study are included in the article.supplementary material, further inquiries can be directed to the corresponding author/s.

AUTHOR CONTRIBUTIONS

S-HW: methodology, software, investigation, writing – original draft, writing – review and editing, visualization, and funding acquisition. XJ: software, validation, data curation, writing – review and editing, and project administration. Y-DZ: conceptualization, methodology, investigation, resources, writing – review and editing, supervision, and funding acquisition. All authors contributed to the article and approved the submitted version.

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