Resolution Limits of Non-Adaptive 20 Questions Search for a Moving Target

Lin Zhou, Senior Member, IEEE, and Alfred O. Hero, III, Life Fellow, IEEE

Abstract—Using the 20 questions estimation framework with query-dependent noise, we study non-adaptive search strategies for a moving target over the unit cube with unknown initial location and velocities under a piecewise constant velocity model. In this search problem, there is an oracle who knows the instantaneous location of the target at any time. Our task is to query the oracle as few times as possible to accurately estimate the location of the target at any specified time. We first study the case where the oracle’s answer to each query is corrupted by discrete noise and then generalize our results to the case of additive white Gaussian noise. In our formulation, the performance criterion is the resolution, which is defined as the maximal $L_\infty$ distance between the true locations and estimated locations. We characterize the minimal resolution of an optimal non-adaptive query procedure with a finite number of queries by deriving non-asymptotic and asymptotic bounds. Our bounds are tight in the first-order asymptotic sense when the number of queries satisfies a certain condition and our bounds are tight in the stronger second-order asymptotic sense when the target moves with a constant velocity. To prove our results, we relate the current problem to channel coding, borrow ideas from finite blocklength information theory and construct bounds on the number of possible quantized target trajectories.

Index Terms—Target tracking, piecewise constant velocity, query-dependent noise, finite blocklength analysis, second-order asymptotics.

I. INTRODUCTION

Consider the problem of search for a moving target with unknown initial location and velocities. This problem arises in many areas, including search and rescue (MH370 airplane), security (botnets) and epidemiology (pathogen tracking). The crux is to design efficient strategies to accurately locate the target as soon as possible to minimize cost and potentially save lives. Since the target velocity and location are unknown, such a search problem is challenging and exhaustive search is infeasible for large search regions. To shed light on the design of efficient search strategies and advance the understanding of best theoretically attainable performance, we mathematically model the search as a noisy 20 questions problem and derive bounds on minimal achievable resolution using finite blocklength information theory [2], [3], [4].

The noisy 20 questions estimation problem is so named in analogy with the old querying-and-answering game called “20 questions” [5] between two players. The game starts with a player, the “oracle”, who chooses a question and a secret answer. The task of the other player, the “questioner”, is to figure out the secret using at most 20 questions. As a social game, the 20 questions oracle is assumed to never lie and always provide true answers, resulting in a noiseless 20 questions problem. Motivated by this social game, Rényi [6] proposed a mathematical formulation of the guessing problem by modeling the secret as a random number that takes values in a finite set and assuming that the oracle could provide an untruthful answer to each query with a certain probability. Ulam [7] revisited the problem but assumed that the number of untruthful answers to queries is finite. The mathematical problem of 20 questions estimation is then known as a Ulam-Rényi game and the central focus is to design query procedures that exactly guess the secret using as few queries as possible.

The Ulam-Rényi game is equivalent to a search problem for a single one-dimensional stationary target with unknown location over the unit interval. Specifically, the secret is the target location, the oracle is mother nature that knows the secret, the questioner is the designer of a search strategy, who poses a sequence queries to the oracle and obtains noisy answers from the oracle about the presence of the target. There are two types of search strategies: non-adaptive search and adaptive search. In adaptive search the design of the current query depends on all the previous queries and the answers to these queries. In non-adaptive search the sequence of queries is determined before the start of the game. Readers can refer to [8, Section I] for more details. We focus on the non-adaptive search strategy since it can be applied in an time-efficient parallel manner without the need for a feedback channel.

The Ulam-Rényi game has motivated diverse applications including fault-tolerant communications [6], human-in-the-loop decision-making [9] and object localization in an image [10], [11]. For the Ulam game, optimal search strategies...
and corresponding sample complexity were summarized by Pelc in [12]. In contrast, the Rényi game is less well understood and has attracted much recent attention [9], [10], [11], [13], [14], [15], [16], [17]. In these works, the secret location of the target is assumed to be a continuous random variable that takes values in the unit interval and the behavior of the oracle (such as lying or refusing to answer a query) is modeled by a noisy channel. The channel is a probability transition matrix from a binary value (“yes” or “no”) to an output alphabet (either continuous or discrete). Among all these works, the setting in [15] is of particular interest. Firstly, the authors of [15] proposed a query-dependent noise model where the probability that the oracle lies depends on the size of the query set. Such a query-dependent noise model is relevant to applications such as biometric sensing, high throughput biological tests or search with sensor networks. Secondly, the authors of [15] considered the absolute estimation error as the performance criterion, in contrast to the differential entropy criterion adopted in earlier works [10].

Most studies on 20 questions estimation focus on stationary targets. The exception includes [15, Theorem 3] where the authors assumed a one-dimensional moving target over the unit circle. Therein, the authors derived asymptotic bounds on the performance of an optimal non-adaptive search strategy with infinite number of queries assuming query-dependent Bernoulli noise. In this paper, we generalize [15, Theorem 3] to the case of a moving target whose position lies in a multidimensional unit cube. Specifically, at time \( t = 0 \), which is the starting time point that a search procedure begins, the initial location of the target is unknown. Subsequently, the target moves with unknown velocities in \( B \) time slots. At each time slot \( j \in \{1, \ldots, B\} \), the target moves with a constant velocity and changes velocity at the ending time point \( n_j \). The ending time points \( (n_1, \ldots, n_B) \) of these \( B \) time slots are assumed fixed and known. To search for the moving target, in each time slot, we make a fixed number of queries to an oracle that knows real time location of the target and obtain noisy responses. With the goal to minimize the estimation error of the trajectory of the moving target, we study the minimal achievable resolution defined as the \( L_\infty \) norm of the trajectory estimation error of any non-adaptive query procedure. We consider the query-dependent noise model where the noise is either discrete noise or additive white Gaussian noise (AWGN).

### A. Main Contributions

Our main contributions are the following. We establish non-asymptotic achievability and converse bounds on the performance of optimal non-adaptive moving target search. We introduce a multi-stage search algorithm that uses random coding to generate queries and uses maximal mutual information density decoding to estimate the trajectory. We obtain first-order and second-order asymptotically tight bounds under mild conditions. We demonstrate that our proposed algorithm attains the non-asymptotic achievability and second-order asymptotic bounds.

To derive the non-asymptotic bounds, we borrow ideas from finite blocklength coding, in particular the random coding union bound [2] and the change-of-measure technique [18], and we generalize previous bounds on the number of trajectories of a moving target [15, Theorem 3]. In our achievability proof, we introduce a non-adaptive query procedure (cf. Algorithm 1) that uses the maximal mutual information density decoder. When the channel is a query-dependent BSC or AWGN channel, the decoder in Algorithm 1 is equivalent to a nearest neighbor decoder, which is independent of the channel parameters. Furthermore, we derive a non-asymptotic converse result, which bounds the best possible performance of any non-adaptive query procedure. Our non-asymptotic converse bound holds for any noisy channel and is derived using the relationship between the current problem and the data transmission (channel coding) problem [19].

Using the non-asymptotic bounds, under the assumption of bounded maximal speed of the target, we derive asymptotic bounds on the achievable resolution of optimal non-adaptive query procedures. Our results are first-order asymptotically tight when the number of queries for different time slots satisfy a mild condition. We show that a cold restart search, where one searches for the target at each time slot ignoring estimation results from previous time slots, is strictly suboptimal even asymptotically. Furthermore, our results are second-order asymptotically tight when the target moves with constant velocity, corresponding to \( B = 1 \). For this case, we establish a phase transition phenomenon: the excess-resolution probability of optimal non-adaptive search exhibits a sharp transition as a function of the resolution decay rate, i.e., the rate of exponential decay of the resolution with respect to the number of queries. Specifically, if one wishes to achieve a resolution decay rate higher than a critical value, then with probability one, no non-adaptive query procedure can achieve this goal. On the other hand, if one wishes to achieve a resolution decay rate lower than the critical value, then with probability one, one can always achieve the goal with an optimal non-adaptive query procedure, such as Algorithm 1. Note that this sharp transition is analogous to the strong converse theorem for channel coding [20], which asserts a sharp transition of the asymptotic error probability between zero and one as a function of the coding rate. Specifically, as the blocklength increases to infinity, the error probability tends to one if the coding rate is above the capacity while the error probability vanishes if the coding rate is below the capacity.

### B. Comparison With Most Related Works

The work most closely related to this paper is [15, Theorem 3], [21] and our previous publications [8], [22]. In [15, Theorem 3], the authors initiated the study of search for a moving target with unknown initial location and velocity over the unit circle with query-dependent Bernoulli noise. Under the assumption that the target moves less than half of the circumference of the circle per unit query time, the authors derived bounds on the asymptotic decay rate of the resolution, defined as the maximal absolute difference between estimated and true values of the location or the velocity. The bounds in [15, Theorem 3] are tight when the maximal speed tends to zero, thus establishing the asymptotically optimal...
resolution decay rate as the number of queries tends to infinity. We generalize the setting of [15, Theorem 3] by considering a multidimensional target, a piecewise constant velocity model and a more general noise model. Furthermore, we derive i) non-asymptotic achievability and converse bounds and ii) second-order asymptotics that provide approximations to the performance of an optimal non-adaptive query procedure with finitely many queries. Note that non-asymptotic and second-order asymptotic bounds are important since in practical search problems one usually tracks a target for a limited finite amount of time.

The authors of [21] generalized the setting of [15, Theorem 1] to the case of search for a stationary one-dimensional target with query-dependent AWGN and derived asymptotic resolution decay rates for non-adaptive and adaptive query procedures. Note that in [21], the authors focused on adaptive queries and only presented a weak converse result (based on Fano’s inequality) for non-adaptive query procedures. In contrast, we study the search for a moving multidimensional target and derive both non-asymptotic and second-order asymptotic results for the same AWGN setting as [21]. Our study for multidimensional moving targets is a significant generalization of the non-adaptive search for a stationary one-dimensional target in [21].

Finally, we discuss the differences between the current paper and our previous publications [8], [22] on non-adaptive search. Our first work in [8] studies the search problem of a single stationary target using finite blocklength information theory, demonstrates the performance of optimal non-adaptive query and establishes the fact that search over each dimension of the target is strictly suboptimal from a second-order asymptotic perspective. Our second work [22] obtains a multiple target extension of [8] using different query design and different proof techniques. The current paper generalizes [8] in another direction, addressing the problem of a moving target with piecewise constant velocity. Our analysis uses similar proof techniques as used in [8]. However, the case of a moving target makes the analysis more complicated since the location of the target varies over time, introducing combinatorial complexity due to the need to consider the set of all possible quantized trajectories. Furthermore, we consider an AWGN channel, which violates the continuity assumption for a query-dependent channel in [8]. Finally, we bring new intuition beyond [8]: for the piecewise constant velocity model, asymptotically it is strictly suboptimal to do a cold restart search in each time slot.

C. Organization of the Paper

In Section II, we set up the notation, formulate the problem of search for a moving target and define the fundamental limit of interest. Subsequently, in Section III, we present our main results concerning non-asymptotic and second-order asymptotic characterization of the fundamental limit and introduce an optimal search algorithm that achieves the fundamental limit. The proofs of our results are presented in Section IV. Finally, we conclude our paper and discuss future research directions in Section V. Most of the proofs are deferred to appendices.

II. Problem Formulation

Notation: Random variables and their realizations are denoted by upper case variables (e.g., $X$) and lower case variables (e.g., $x$), respectively. All sets are denoted in calligraphic font (e.g., $\mathcal{X}$). Let $X_{n_1} := (X_1, \ldots, X_n)$ be a random vector of length $n$. We use $\Phi^{-1}(.)$ to denote the inverse of the cumulative distribution function (cdf) of the standard Gaussian density. We use $\mathbb{R}$, $\mathbb{R}_+$ and $\mathbb{N}$ to denote the sets of real numbers, positive real numbers and integers respectively. Given any two integers $(m, n) \in \mathbb{N}^2$, we use $[m : n]$ to denote the set of integers $\{m, m+1, \ldots, n\}$ and use $[m]$ to denote $[1 : m]$. Given any $(m, n) \in \mathbb{N}^2$, for any $m$ by $n$ matrix $a = \{a_{i,j}\}_{i \in [m], j \in [n]}$, the infinity norm is defined as $\|a\|_{\infty} := \max_{i \in [m], j \in [n]}|a_{i,j}|$. Given any vector $x_{n_1}$, we use $\|x_{n_1}\|^2$ to denote the $L_2$ norm $\sum_{i \in [n]} x_{i}^2$. The set of all probability distributions on a finite set $\mathcal{X}$ is denoted as $\mathcal{P}(\mathcal{X})$ and the set of all conditional probability distributions from $\mathcal{X}$ to $\mathcal{Y}$ is denoted as $\mathcal{P}(\mathcal{Y}|\mathcal{X})$. Furthermore, we use $\mathcal{F}(S)$ to denote the set of all probability density functions on a set $S$. All logarithms are base $e$ unless otherwise noted. Finally, we use $1(\mathcal{A})$ to denote the indicator function of an event $\mathcal{A}$.

A. System Model: 20 Questions Estimation For a Moving Target

We state the model for the problem of search for a moving target with unknown location and velocities over a unit cube of finite dimension. Fix any finite integer $d \in \mathbb{N}$. The initial location of the target is modeled by a $d$-dimensional vector of continuous random variables $\mathbf{S} = (S_1, \ldots, S_d)$, which take values in $[0, 1]^d$. For tractability, we consider a piecewise constant velocity model: the target moves with constant velocity model with any finite integer $B$ and then generalize to a piecewise constant velocity model with any finite integer $B$. All logarithms are base $e$ unless otherwise noted. Finally, we use $1(\mathcal{A})$ to denote the indicator function of an event $\mathcal{A}$.
where \( \text{mod}(a, b) \) refers to the modulo operator and outputs the remainder of \( a \) dividing \( b \). Note that in Eq. (1), we take the modulo operator to account for the fact that the target is constrained to move within the unit cube (see Fig. 1 for an illustration at dimension \( i \)). For the special case of \( d = 1 \), such a setting resembles [15, Theorem 3] where the target is constrained to move over the unit circle.

Subsequently, the location of the target is generalized to a piecewise constant velocity model. Suppose the initial location of the target is \( s \in [0, 1]^d \) and the velocity of time slot \( j \in [B] \) is \( v_j = (v_{j,1}, \ldots, v_{j,d}) \in \mathbb{R}^d \). In the first time slot, at any time \( t \in [1, n_1] \), for each \( i \in [d] \), the \( i \)-th coordinate of the location of the target is \( l(s, v_{1,i}, t) \) and the collection of location target at all dimensions is denoted as \( l(s, v_1, t) \), i.e., \( l(s, v_1, t) = (l(s, v_{1,1}, t), \ldots, l(s, v_{1,d}, t)) \). For each \( j \in [2 : B] \), in the \( j \)-th time slot, at any time \( t \in [n_{j-1} + 1, n_j] \), for each \( i \in [d] \), the \( i \)-th coordinate of the location of the target satisfies \( l(s, v_i^j, t) = l(l(s, v_{j-1,i}, n_j), v_{j,i}, t - n_j - 1) \), where \( v_i^j = (v_{j,1}, \ldots, v_{j,i}) \) is the collection of the velocity at dimension \( i \) for all time slots until the \( j \)-th one and \( l(s, v_{j-1,i}, n_j) \) is the location of the target at the \( i \)-th dimension at the end of the previous time slot. The collection of the location of the target in all dimensions for any \( t \in [n_{j-1} + 1, n_j] \) is similarly denoted as \( l(s, v^j, t) = (l(s, v_{1,i}^j, t), \ldots, l(s, v_{d,i}^j, t)) \), where \( v^j = (v_{1,i}, \ldots, v_{j,i}) \) is a \( j \times d \) matrix that collects velocities of the target at all dimensions in the first \( j \) time slots.

We remark that our piecewise constant velocity model generalizes the constant velocity setting in [15, Section V] and takes a further step towards practical moving target search. However, our velocity model is still imperfect due to the strong assumptions of knowing the velocity switching times and of an abruptly changing velocity across time slots. The former assumption enables our results to serve as benchmarks for the case of unknown velocity changing times. The latter assumption can be relaxed by controlling the difference of velocities between time slots, e.g., assuming that \( \max_{j \in [2:B]} \max_{i \in [d]} |v_{j,i} - v_{j-1,i}| \leq \rho v_{j,i}^+ \) for some \( \rho \in (0, 1) \), where \( \rho \) controls the acceleration across time slots in each dimension. Our analyses can be generalized to account for this acceleration-constrained case. It will be worthwhile to generalize our velocity model and make it more practical towards real moving target search scenarios, e.g., by considering the velocity as a smooth function of time with bounded derivatives or tolerating random noise and perturbation in the trajectory from piecewise constant velocity models.

We adopt the standard noisy 20 questions estimation framework. There is an oracle who knows the instantaneous locations of the target at any time. Our goal is to pose a sequence of queries \( \mathcal{A}_1, \ldots, \mathcal{A}_{n_B} \in (0, 1]^d \) to the oracle and use the oracle’s noisy response to accurately estimate the trajectory of the target at any time \( t \in [n_B] \). Specifically, at each time point \( t \in [n_B] \), the oracle is queried for whether or not the target lies in the region \( \mathcal{A}_t \subseteq [0, 1]^d \). The correct answer is \( X_t = \sum_{j \in \mathcal{A}_t} I(t \in [n_{j-1} + 1, n_j]) \) and \( l(s, v_j, t) \in \mathcal{A}_t \), which is corrupted by a query-dependent noise, modeling the effect of transmitting \( X_t \) through a noisy channel. This yields a noisy response \( Y_t \) that takes value in an alphabet \( \mathcal{Y} \). Given the noisy responses to all \( n_B \) queries, we use a decoder \( g : \mathcal{Y}^{n_B} \to ([0, 1]^d)^{n_B} \) to estimate the trajectory of the target.

**B. The Query-Dependent Channel**

We recall the definition of a query-dependent channel in [22], originally treated in [13] and [15] and also known as a channel with state [23, Chapter 7]. Given any \( n \in \mathbb{N} \) and any sequence of queries \( \mathcal{A}_1 \subseteq \mathcal{Y}^{n} \), the channel from the oracle to the player is memoryless and its transition probabilities are functions of the queries. Specifically, for any \( (x_n, y_n) \in \{0, 1\}^{n} \times \mathcal{Y}^{n} \),

\[
P_{Y_{n+1} | X_n}(y_n | x_n) = \prod_{t \in [n]} P_{Y_{t+1} | X_t}(y_t | x_t),
\]

where \( P_{Y_{t+1} | X_t}(y_t | x_t) \) denotes the transition probability of the channel which depends on the \( t \)-th query \( \mathcal{A}_t \). Given any query \( \mathcal{A} \subseteq [0, 1]^d \), let \( |\mathcal{A}| = \int_{\mathcal{A}} 1 \, \text{d}t \) be the Lebesgue measure of \( \mathcal{A} \). The query-dependent channel \( P_{Y_{t+1} | X_t}(y_t | x_t) \) depends on the query \( \mathcal{A} \) only through its size \( |\mathcal{A}| \). Specifically, \( P_{Y_{t+1} | X_t} \) is equivalent to a channel with state \( P_{Y_{t+1} | X_t}(y_t | x_t) \) where the state \( q \) satisfies \( q = f(|\mathcal{A}|) \) where \( f : [0, 1] \to \mathbb{R}_+ \) is a bounded Lipschitz continuous function with parameter \( K \), i.e., \( |f(q_1) - f(q_2)| \leq K |q_1 - q_2| \) and \( \max_{q \in [0,1]} f(q) < \infty \). When the distribution of the noise is discrete, the following continuity assumption will be needed. For any \( q \in [0, 1] \), let \( \xi \in (0, \min(q, 1 - q)) \) and assume that there exists a positive constant \( c(q) \) depending on \( q \) only such that

\[
\max \left\{ \left\| \log \frac{P_{Y_{t+1} | X_t}(y, z)}{P_{Y_{t+1} | X_t}(y, z)} \right\|_{\infty}, \left\| \log \frac{P_{Y_{t+1} | X_t}(y, z)}{P_{Y_{t+1} | X_t}(y, z)} \right\|_{\infty} \right\} \leq c(q) \xi.
\]

Two types of query-dependent channels are used in this paper. The first type of the query-dependent channel is discrete with Bernoulli noise.
Definition 1: Given any $A \subseteq [0, 1]$, a channel $P^{A}_{Y|X}$ is said to be a query-dependent Binary Symmetric Channel (BSC) with parameter $\zeta \in (0, 1]$ if $X = Y = \{0, 1\}$ and for any $(x, y) \in \{-1, 1\}^{2}$,

$$P^{A}_{Y|X}(y|x) = (\zeta f(|A|))^{1}(y\neq x) (1 - \zeta f(|A|))^{1}(y=x).$$

(4)

This channel was introduced in [22] and generalizes the query-dependent Bernoulli noise model in [15], where $\zeta = 1$ and $f(|A|) = |A|$. Note that the output of a query-dependent BSC with parameter $\zeta$ is the input flipped with probability $\zeta f(|A|)$. One can verify that the query-dependent BSC satisfies (3).

The second type of the query-dependent channel is continuous with Gaussian noise.

Definition 2: Given any $A \subseteq [0, 1]$, a channel $P^{A}_{Y|X}$ is said to be a query-dependent AWGN channel with parameter $\sigma \in \mathbb{R}$ if $X = Y = \mathbb{R}$ and for any $(x, y) \in \{0, 1\} \times \mathbb{R}$,

$$P^{A}_{Y|X}(y|x) = \frac{1}{\sqrt{2\pi (f(|A|)\sigma)^{2}}} \exp \left(-\frac{(y-x)^{2}}{2(f(|A|)\sigma)^{2}}\right).$$

(5)

This definition appeared in [21]. Note that the query-dependent AWGN channel violates the constraint in (3) since $(y-x)^{2}$ can be unbounded. However, the constraint in Eq. (3) can be made to hold with high probability by restricting $(x, y)$ to satisfy $(y-x)^{2} < L$, where $L \in \mathbb{R}$ is arbitrarily large but finite.

These BSC and AWGN channels will be considered to illustrate our results.

C. Definition of the Fundamental Limit

Recall the piecewise constant velocity model in Section II-A with $B$ different time slots with boundary time points $n := (n_{1}, \ldots, n_{B})$. A non-adaptive 20 questions query procedure is defined as follows.

Definition 3: Given any $\delta \in \mathbb{R}_{+}$ and $\varepsilon \in [0, 1]$, an $(n, d, \delta, \varepsilon)$-non-adaptive query procedure for moving target search over $[0, 1]^{d}$ consists of

- $n_{B}$ queries $A^{n_{B}} = (A_{1}, \ldots, A_{n_{B}})$, where at each time point $t \in [n_{B}]$, the oracle is queried whether the target is contained in a Lebesgue measurable set $A_{t} \subseteq [0, 1]^{d}$,
- an estimator $g : Y^{n_{B}} \rightarrow [0, 1]^{d} \times \mathcal{V}^{B \times d}$, such that the excess-resolution probability for the target trajectory satisfies

$$P_{e}(n, d, \delta) := \sup_{f_{yB}} \Pr \left\{ \max_{t \in [0, n_{1}]} \|l(\hat{S}, \hat{V}_{1}, t) - l(S, V_{1}, t)\|_{\infty} > \delta \text{ or } \max_{j \in [2: B]} \max_{t \in [n_{j-1}+1, n_{j}]} \|l(\hat{S}, \hat{V}_{j}, t) - l(S, V_{j}, t)\|_{\infty} > \delta \right\} \leq \varepsilon,$n(6)

where $\hat{S}$ and $\hat{V}^{B} = (\hat{V}_{1}, \ldots, \hat{V}_{B})$ are the estimated initial location and velocities of the target, respectively.

Given any $(n, d, \delta, \varepsilon)$ query procedure, with probability of at least $1 - \varepsilon$, the trajectory of the target can be estimated with resolution $\delta$ at each dimension. When specialized to the case of $d = 1$, our formulation in (6) imposes a slightly stronger requirement than [15, Theorem 3], where the estimates $\hat{S}$ and $\hat{V}$ are constrained so that the absolute error between the estimated and true locations of the target at time $t \in \mathbb{N}$ is upper bounded by $t \delta$ instead of by $\delta$ in Def. (3). When the maximal speed $v_{+} = 0$, our setting reduces to the search for a stationary target studied in [8].

We remark that constraining the resolution of the estimating the target trajectory is equivalent to constraining the resolution of estimating the initial location and moving velocities $(S, V)$. Suppose that $\hat{S} = (\hat{S}_{1}, \ldots, \hat{S}_{d})$ is the estimate of the location vector $S = (S_{1}, \ldots, S_{d})$ and $\hat{V}^{B} = (\hat{V}_{1}, \ldots, \hat{V}_{B})$ is the estimate of the $B$ by $d$ dimensional velocity matrix $V = (V_{1}, \ldots, V_{B})$. For each $j \in [B]$, let $N_{j} := n_{j} - n_{j-1}$. Fix arbitrary $\delta' \in \mathbb{R}_{+}$. It is easy to verify that for each $i \in [d]$, if $|\hat{S}_{i} - S_{i}| < \delta'$ and $\max_{j\in [B]} |\hat{V}_{j,i} - V_{j,i}| < \delta' \frac{\varepsilon}{N}$, no excess-distortion event occurs with respect to the resolution level $\delta = (B + 1)\delta'$. On the other hand, if $|\hat{S}_{i} - S_{i}| > \delta$ or $\max_{j\in [B]} |\hat{V}_{j,i} - V_{j,i}| > \delta' \frac{\varepsilon}{N}$, an excess-distortion event with respect to the resolution $\delta$ definitely occurs. Thus, accurately estimating the initial location $S$ and moving velocities $V^{B}$ of a target is equivalent to accurately estimating the trajectory $l(S, V^{B}, t)$ of the target for each $j \in [B]$ and $t \in [n_{j-1}+1, n_{j}]$. The above equivalence results are used in the proofs of non-asymptotic achievability and converse results in Theorems 1 to 3.

The fundamental limit of interest that characterizes the performance of optimal non-adaptive query procedures is the minimal achievable resolution. Specifically, given any $n = (n_{1}, \ldots, n_{B})$, finite dimension $d \in \mathbb{N}$ and tolerable excess-resolution probability $\varepsilon$, the minimal achievable resolution is defined as

$$\delta^{*}(n, d, \varepsilon) := \inf_{\delta \in \mathbb{R}_{+}} \exists \text{ an } (n, d, \delta, \varepsilon) - \text{non-adaptive query procedure}.$$  

(7)

We provide non-asymptotic and second-order asymptotic bounds on $\delta^{*}(n, d, \varepsilon)$ for both query-dependent discrete memoryless channels satisfying (3) and for query-dependent AWGN channels.

III. MAIN RESULTS

A. Preliminaries

We present necessary preliminary definitions. Given any $(n, M) \in \mathbb{N}^{2}$, define the following quantization function

$$q(s, n) := [snM], s \in [0, 1].$$

(8)

The function $q(s, n)$ will be used to quantify the location of the target so that non-adaptive grid search can be applied. Recall the definition of the trajectory function $l(\cdot)$ around (1), the fact that $n = (n_{1}, \ldots, n_{B})$ denotes the ending time points of the piecewise velocity model in Section II-A with $B$ time slots and the definition that $t_{n} = 0$. Furthermore, let $N_{1} = n_{1}$ and for each $j \in [2 : B]$, let $N_{j} := n_{j} - n_{j-1}$. Suppose that a target has location vector $s = (s_{1}, \ldots, s_{d}) \in [0, 1]^{d}$ at time point zero. Subsequently, for each $j \in [B]$, in the $j$-th time slot $[n_{j-1}+1, n_{j}]$, the target moves with velocity $v_{j} = (v_{j,1}, \ldots, v_{j,d}) \in \mathcal{V}^{d}$. Then, for each $i \in [d]$ and $j \in [B]$,
the quantized location of the target at time $t \in [n_j - 1 + 1, n_j]$ along the $i$-th dimension satisfies

$$w(s_i, v_i^j, t) := q(l(s_i, v_i^j, t), N_j),$$

and the quantized location of the target satisfies $w(s, v^j, t) = (w(s_1, v_1^j, t), \ldots, w(s_d, v_d^j, t))$, which is a $d$-dimensional vector.

Note that the trajectory of the target in the first and other time slots are different. This is because in the first time slot, the trajectory of the target is affected by both the initial location $s$ and the velocity $v_1$ while in the $j$-th time slot for any $j \in [2 : B]$, fixed initial location and velocities of previous time slots, only the velocity $v_j$ affects the trajectory. Thus, we define the sets of trajectories of the moving target

$$B_{n_i, M} := \{w^{n_i} \in [n_i M]^{n_i \times d} : w^{n_i} = w(s, v_1, [n_i])$$

for some $(s, v_1) \in [0, 1]^d \times V^d$$

where $w(s, v_1, [n_i]) := (w(s, v_1, 1), \ldots, w(s, v_1, n_i)) \in [n_i M]^{n_i \times d}$ is the trajectory with initial location $s$ and velocity $v_1$, i.e., the collection of quantized locations at discrete time points $[n_i] = \{1, \ldots, n_i\}$ of the target. The size of $B_{n_i, M}$ is upper bounded by

$$\left| B_{n_i, M} \right| \leq (2(n_1 v_1 + 3) n_1 M^2)^d.$$}

The upper bound in (11) is obtained similarly to [15, Lemma 2] by considering all possible quantized trajectories at each dimension and taking a upper bound by multiplying the number of trajectories at all dimensions. Specifically, for each $i \in [d]$, let

$$B_{n_i, M}^i := \{u^{n_i} \in [n_i M]^{n_i} : u^{n_i} = (l(s_i, v_i, 1), \ldots, l(s_i, v_i, n_i))$$

for some $(s_i, v_i) \in [0, 1]^d \times V$$

and thus $|B_{n_i, M}| = \prod_{i \in [d]} |B_{n_i, M}^i|$. To uppper bound each term $|B_{n_i, M}^i|$, similarly to [15, Lemma 2], we need to consider the sets of trajectories $B_{n_i, M}^i(t_1, t_2)$ and $B_{n_i, M}^{i,c}(t_1, t_2)$ with $(t_1, t_2) \in [n_i M]^2$. The set $B_{n_i, M}^i(t_1, t_2)$ collects trajectories whose initial location is in the $t_1$-th interval and whose final location is in the $t_2$-th interval while the set $B_{n_i, M}^{i,c}(t_1, t_2)$ is a subset of $B_{n_i, M}^i(t_1, t_2)$ with the additional requirement that the target starts and ends at the centers of the $t_1$-th and $t_2$-th intervals, respectively. It follows from [15, Lemma 2] that

$$|B_{n_i, M}^i| = \sum_{(t_1, t_2) \in [n_i M]^2} |B_{n_i, M}^i(t_1, t_2)|$$

$$\leq (n_1 M)^2 \max_{(t_1, t_2) \in [n_i M]^2} \left| B_{n_i, M}^i(t_1, t_2) \right|$$

$$\leq (n_1 M)^2 \max_{(t_1, t_2) \in [n_i M]^2} \left| B_{n_i, M}^{i,c}(t_1, t_2) \right|$$

$$\times \max_{(t_1, t_2) \in [n_i M]^2} \left| B_{n_i, M}^{i,c}(t_1, t_2) \right|.$$}

Subsequent steps are algebra. Note that the key idea is to upper bound the size of $B_{n_i, M}^i$ with the size of $B_{n_i, M}^{i,c}(t_1, t_2)$, which is more tractable. Using the same method, one can also lower bound $|B_{n_i, M}^i|$ by $\max_{(t_1, t_2) \in [n_i M]^2} |B_{n_i, M}^{i,c}(t_1, t_2)|$. However, such a lower bound is too loose. It is of independent interest to derive tight bounds on $|B_{n_i, M}^i|$ and propose a low complexity method to generate the set $B_{n_i, M}$.

We then define the set of trajectories for other time slots. Fix any $j \in [2 : B]$. Given initial location $s \in [0, 1]^d$ and velocities of previous time slots $v^{j-1} \in V^{(j-1)\times d}$, the set of all possible quantized trajectories in the $j$-th time slot $[n_j - 1 + 1, n_j]$ is

$$B_{n_j, M}(s, v^{j-1}) := \{w^{n_j} \in ([n_j M])^{n_j \times d} :$$

$$w^{n_j}_{n_j-1} = w(s, v^j, [n_j - 1 + 1, n_j])$$

for some $v_j \in V^d$$

where $w(s, v^j, [n_j - 1 + 1, n_j]) := (w(s, v^j, n_{j-1} + 1), \ldots, w(s, v^j, n_j)) \in ([n_j M])^{n_j \times d}$ is the trajectory of the target at the $j$-th time slot that moves constantly with velocity $v_j$ given $s$ and $v^{j-1}$. Similarly to (11), for any $s$ and $v^{j-1}$, we can upper bound the number of trajectories in the $j$-th time slot as

$$\left| B_{n_j, M}(s, v^{j-1}) \right| \leq ((2n_j v_1 + 3) n_j M^2)^d.$$}

The trajectory sets $B_{n_i, M}$ and $B_{n_j, M}(\cdot)$ are used to present our proposed non-adaptive query procedure and also used in our proofs.

We will also need the following definitions of information densities. Given any $(p, q) \in [0, 1]^2$, let $P_{X^Y|X}^p$ be the marginal distribution on $Y$ that is induced by the Bernoulli distribution $P_X = Bern(p)$ and the query-dependent channel $P_{Y|X}^q$. Define the following likelihood ratio which is known as the information density [2], [8]

$$t_{p,q}(x ; y) := \frac{P_{Y|X}^p (y|x)}{P_{Y}^q (y)}, \quad \forall (x, y) \in [0, 1] \times Y.$$}

Correspondingly, for any $(x^n, y^n) \in [0, 1]^n \times Y^n$, we define

$$t_{p,q}(x^n ; y^n) := \sum_{t \in [n]} t_{p,q}(x_t ; y_t)$$

as the empirical mutual information between i.i.d. sequences $x^n$ and $y^n$.

B. Non-Asymptotic Bounds

Recall that $n = (n_1, \ldots, n_B) \in \mathbb{N}^B$ are the ending time points of the sequence of $B$ time slots. We first provide a non-asymptotic achievability result. Given any $(n, k, p, v_+, \eta) \in \mathbb{N}^2 \times (0, 1) \times \mathbb{R}_+^2$, let

$$\zeta(n, k, p, v_+, \eta) := 2nkKc(f(p)) - [2nv_+] \min\{\log(p), \log(1 - p)\}$$

$$+ d \log(2nv_+ + 3) + kd \log n.$$}

**Theorem 1:** Consider any discrete query-dependent channel satisfying (3). For any $(M, p, v_+) \in \mathbb{N}^2 \times (0, 1) \times (0, 0.5)$, there exists an $(n, d, B_{n_i, M}, \varepsilon)$-non-adaptive query procedure
Algorithm 1 Non-Adaptive Query Procedure

Input: Velocity change time points $n = (n_1, \ldots, n_B)$, dimension $d$ and two design parameters $(M, p)$.
Output: Estimated trajectory $\hat{w}^{n_B} \in ([0, 1]^d)^{n_B}$ of a target that moves with unknown initial location $S \in [0, 1]^d$ and piecewise constant velocities $V^B \in \mathcal{V}^{d \times B}$.

Query and response for the first time slot:
Partition the unit cube $[0, 1]^d$ into $(n_1M)^d$ equal size disjoint cubes $\{S_{1, \ldots, i_d}\}_{i_1, \ldots, i_d} \in \{1, M\}^d$.
Generate $(n_1M)^d$ binary vectors $\{x^{n_1}(i_1, \ldots, i_d)\}_{i_1, \ldots, i_d} \in \{1, M\}^d$ where each binary vector is generated i.i.d. according to the Bernoulli distribution with parameter $p$.
for $t \in [1, n_1]$ do
Pose the $t$-th query to the oracle that asks whether the target currently lies in $\mathcal{A}_t$ where
$$\mathcal{A}_t := \bigcup_{(i_1, \ldots, i_d) \in \{n_1M\}^d; x_t(i_1, \ldots, i_d) = 1} S_{i_1, \ldots, i_d}.$$
Obtain a noisy response $y_t$.
end for
Decoding for the first time slot:
Collect noisy responses $y^{n_1} = (y_1, \ldots, y_{n_1})$.
Generate an estimated trajectory $\hat{w}^{n_1} = (\hat{w}_1, \ldots, \hat{w}_{n_1})$ for the first stage using maximal information density decoding as
$$\hat{w}^{n_1} = \arg \max_{\hat{w}^{n_1} \in \mathcal{B}_{n_1, M}} t_{p, f}(x^{n_1}(\hat{w}^{n_1}); y^{n_1}),$$
where $x^{n_1}(\hat{w}^{n_1}) = (x_1(\hat{w}_1), \ldots, x_{n_1}((\hat{w}_{n_1}))$.
Generate estimates $(\hat{s}, \hat{v}_1)$ such that $w(\hat{s}, \hat{w}_1, [n_1]) = \hat{w}^{n_1}$.
for $j \in [2 : B]$ do
Query and response for the $j$-th time slot:
Set $N_j = n_j - n_{j-1}$.
Partition the unit cube $[0, 1]^d$ into $(N_jM)^d$ equal size disjoint cubes $\{S^j_{i_1, \ldots, i_d}\}_{i_1, \ldots, i_d} \in \{N_jM\}^d$.
Generate $(N_jM)^d$ binary vectors $\{x^{n_j}(i_1, \ldots, i_d)\}_{i_1, \ldots, i_d} \in \{N_jM\}^d$ where each binary vector is generated i.i.d. according to the Bernoulli distribution with parameter $p$.
for $t \in [n_{j-1} + 1, n_j]$ do
Pose the $t$-th query to the oracle that asks whether the target currently lies in $\mathcal{A}_t$ where
$$\mathcal{A}_t := \bigcup_{(i_1, \ldots, i_d) \in \{N_jM\}^d; x_t(i_1, \ldots, i_d) = 1} S^j_{i_1, \ldots, i_d}.$$
Obtain a noisy response $y_t$.
end for
Decoding for the $j$-th time slot:
Collect noisy responses $y_{n_{j-1}+1} = (y_{n_{j-1}+1}, \ldots, y_{n_j})$.
Generate an estimated trajectory $\hat{w}^{n_j}_{n_{j-1}+1} = (\hat{w}_{n_{j-1}+1}, \ldots, \hat{w}_{n_j})$ using $\hat{s}$ and $\hat{v}_{j-1} = (\hat{v}_1, \ldots, \hat{v}_{j-1})$ as
$$\hat{w}^{n_j}_{n_{j-1}+1} = \arg \max_{\hat{w}^{n_j}_{n_{j-1}+1} \in \mathcal{B}_{N_j, M}(\hat{s}, \hat{v}_{j-1})} t_{p, f}(x^{n_j}(\hat{w}^{n_j}_{n_{j-1}+1}); y^{n_j}_{n_{j-1}+1}).$$
Generate an estimate $\hat{v}_j$ such that $w(\hat{s}, \hat{v}_j, [n_{j-1}+1, n_j]) = \hat{w}^{n_j}_{n_{j-1}+1}$.
end for

such that
$$\varepsilon \leq \min \left\{ 1, \exp(\zeta(n_1, 4, p, v_u, \eta))M^{2d} \right\} \times \mathbb{E}_{P^{n_1}_{XY}} \left[ \exp(-t_{p, f}(X^{n_1}; Y^{n_1})) \right]$$
$$+ \sum_{j \in [2 : B]} \left( \min \left\{ 1, \exp(\zeta(N_j, 3, p, v_u, \eta))M^d \right\} \times \mathbb{E}_{P^{n_j}_{XY}} \left[ \exp(-t_{p, f}(X^{n_j}; Y^{n_j})) \right] \right)$$
$$+ 4N_j \exp(-2(N_jM)^d\eta^2),$$
where the distribution $P_{XY}$ is induced by the Bernoulli distribution $P_X$ with parameter $p$ and the query-dependent channel $P^{(p)}_{Y|X}$, i.e.,
$$P_{XY}(x, y) = P_X(x)P^{(p)}_{Y|X}(y|x), (x, y) \in \{0, 1\} \times \mathcal{Y}. \quad (22)$$

The proof of Theorem 1 is provided in Section IV-A using the non-adaptive query procedure in Algorithm 1. In Algorithm 1, the oracle is queried sequentially about the trajectories of the target in different time slots using random coding to generate each query and using maximal
mutual information density decoding to generate estimates of trajectories.

In the proof of Theorem 1, we combine techniques used to prove the random coding union bound [2], the results concerning the number of trajectories in [15, Section V] and the change of measure technique [18]. The first term in (21) upper bounds the excess-resolution probability for estimating the trajectory in the first time slot and each term inside the summation of \( j \in [2 : B] \) upper bounds the excess-resolution probability for estimating the trajectory in the \( j \)-th time slot. For each \( j \in [2 : B] \), the additional term \( 4n \exp(-2N^d_j M^d \eta^2) \) results from the stochastic nature of the random query matrix and upper bounds the probability of the rare event that a query region \( A_t \) with size \( \|A_t\| \) bounded away from \( p \) is chosen for any \( t \in [n_j-1+1, n_j] \). The multiplicative term \( \exp(\zeta(N_j, 3, p, v_+, \eta)) \) captures the combined effect of the unknown velocity \( V_j \) and the approximation error of the change of measure that is applied to replace the query-dependent channel \( f_{Y|X}^{j-1} \) with the measurement-independent channel \( P_{X \rightarrow Y\mid X}^{j-1} \) for each \( t \in [n_j-1+1, n_j] \). The above illustration is also true for the case of \( j = 1 \).

Unfortunately, Theorem 1 does not hold for a query-dependent AWGN channel that violates the continuity assumption in (3). This problem can be easily fixed by adding one additional constraint on the noise power and then applying the change-of-measure technique to the truncated AWGN channel, as discussed in Section IV-B. This way, we obtain the following non-asymptotic bound for a query-dependent AWGN channel in Theorem 2. Our non-asymptotic achievability bound for a query-dependent AWGN channel is as follows.

**Theorem 2:** For any \( (M, p, \sigma, \eta, \alpha, \eta, v_+) \in \mathbb{N} \times (0, 1) \times \mathbb{R}_+^4 \times (0, 0.5) \), there exists an \((n, d, B^+/M)\)-non-adaptive query procedure such that

\[
\varepsilon \leq \min \left\{ 1, \exp(\zeta_0(n_1, 4, p, \eta, \sigma, v_+)) M^{2d} \right. \\
\left. \times \mathbb{E}_{P_{X \rightarrow Y\mid X}^{n_1}} \left[ \exp(-\tau(p, f, p)(X^{n_1}; Y^{n_1})) \right] \right\} \\
\left. + \sum_{j \in [2 : B]} \min \left\{ 1, \exp(\zeta_0(N_j, 3, p, \eta, \sigma, v_+)) M^d \right. \\
\left. \times \mathbb{E}_{P_{X \rightarrow Y\mid X}^{N_j}} \left[ \exp(-\tau(p, f, p)(X^{N_j}; Y^{N_j})) \right] \right\} \\
\left. + \sum_{j \in [B]} \left( 4N_j \exp(-2N_j^d M^d \eta^2) \\
\left. + \exp\left(-N_j(1 - \log 2)/2 \right) \right) \right\}, \tag{23}
\]

where

\[
\zeta_0(n, k, p, \eta, \sigma, v_+) \\
:= \zeta(n, k, p, v_+, \eta) + n\sigma(p, \eta, \alpha, \sigma) - 2n\eta Kc(f(p)), \tag{24}
\]

\[
\tau(p, \eta, \alpha, \sigma) \\
:= \frac{2(K\eta f(p) + K\eta)}{f(p)^2 f(p) + 4K\eta f(p) + K\eta), \tag{25}
\]

The proof of Theorem 2 is similar to that of Theorem 1 and is provided in Section IV-B. The remarks for Theorem 1 also apply here. The explanations of different terms are the same as in Theorem 1 except the additional term \( \exp\left(-N_j(1 - \log 2)/2 \right) \) that quantifies the effect of truncating the channel output to satisfy the continuity assumption in (3).

Note that the performance in Theorem 2 is also achieved by the query procedure in Algorithm 1. Furthermore, when one considers a query-dependent BSC or AWGN channel, the maximal mutual information density decoding is equivalent to the following nearest neighbor decoding, i.e.,

- for the first time slot,

\[
\hat{w}_{n_1} = \arg\min_{w_{n_1} \in \mathbb{B}_{n_1}} \|x^{n_1}(\hat{w}_{n_1}) - y^{n_1}\|^2. \tag{26}
\]

- for the \( j \)-th time slot with \( j \in [2 : B] \),

\[
\hat{w}_{n_j-1+1} = \arg\min_{w_{n_j-1+1} \in \mathbb{B}_{n_j \cup \mathbb{M}}(\hat{w}_{n_j-1})} \|x^{n_j}(\hat{w}_{n_j}) - y^{n_j}\|^2. \tag{27}
\]

Therefore, for both query-dependent BSC and AWGN channels, the decoding can be done universally without knowing the statistics of the channel. The equivalence between maximal mutual information density decoding in Algorithm 1 and nearest neighbor decoding is justified in Appendix A.

Our next result provides a bound on the best performance of any non-adaptive query procedure. To present our result, given any \( A \subseteq [0, 1]^4 \), using (18), define the following query-dependent mutual information density

\[
t_{A, f}(X; Y) := t_{\{A, f|\{A|\}}(X; Y). \tag{28}
\]

**Theorem 3:** Consider any \( (\delta, \varepsilon) \in \mathbb{R}_+ \times (0, 1) \). Given any \( \beta \in (0, 1/2) \) and any \( \kappa \in (0, 1 - \varepsilon - 2(1 + 4B)\beta) \), any \((n, d, \delta, \varepsilon)\)-non-adaptive query procedure satisfies

\[
-(B + 1)d \log \beta \leq \sup_{A \subseteq \mathbb{B}} \sup_{\mathbb{B} \subseteq \mathbb{B}} \sum_{t \in [n_B]} \left\{ \Pr \left\{ \sum_{t \in [n_B]} t_{A, f}(X_t; Y_t) \leq r \right\} \right\} \leq \varepsilon + 2(1 + 4B)\beta + \kappa \leq -(B + 1)d \log \beta - \sum_{j \in [B]} \log(2N_j v_+) - \log \kappa. \tag{29}
\]

The proof of Theorem 3 is provided in Section IV-C. Our proof proceeds in three steps. Firstly, we lower bound the excess-resolution probability of estimating the target trajectory by the excess-resolution probability of estimating the location \( S \) and the velocities \( V_B \). Subsequently, we show that the latter probability is further lower bounded by the error probability of transmitting a message over a query-dependent noisy channel with \( n_B \) channel uses. Finally, we use the the non-asymptotic converse bound for channel coding [3, Proposition 4.4] to obtain the desired result. Note that our proof here is different from the converse arguments based on Fano’s inequality in the proof \([15, \text{Theorem 3}]\).

We remark that the result in Theorem 3 holds for any query-dependent channel, regardless of the alphabet of the output. The bound in Theorem 3 is challenging to evaluate for relatively large \( n_B \) due to the difficulty of optimizing
over all possible choices of queries $A^{n_B} = (A_1, \ldots, A_{n_B}) \in ([0, 1]^d)^{n_B}$. However, when $n_B$ is relatively large, the bound can be approximated accurately by much simpler expressions.

C. Second-Order Asymptotics

In this subsection, using the non-asymptotic bounds established in Section III-B, we derive the second-order approximation to the fundamental limit $\delta^*(n, d, \epsilon)$. To present our results, we need the following definitions. Recall the definition of $\mu_3$ from Section II-A, where Theorems 1 to 3. In the achievability proof, we only present derived non-asymptotic achievability and converse bounds in Section II-B. In particular, we derive the second-order approximation to the mutual information density $t_{p_j, f(p)}(X; Y)$.

Recall that $\mu_3$ is the variance and the centered third absolute moment of the distribution $X$. Furthermore, given any $p \in (0, 1)$, let

$$ C := \max_{p \in (0, 1)} \mathbb{E}[t_{p_j, f(p)}(X; Y)], $$

where $(X, Y) \sim \text{Bern}(p) \times P_{Y|X}$. Let $\mathcal{P}_{ca}$ be the set of values $p$ achieving $C$. Furthermore, given any $p \in (0, 1)$, let

$$ V_p := \text{Var}[t_{p_j, f(p)}(X; Y)], $$

$$ T_p := \mathbb{E}[(t_{p_j, f(p)}(X; Y) - \mathbb{E}[t_{p_j, f(p)}(X; Y)])^3], $$

be the variance and the centered third absolute moment of the mutual information density $t_{p_j, f(p)}(X; Y)$. Finally, given any $\epsilon \in (0, 1)$, let

$$ V_\epsilon = \begin{cases} \max_{p \in \mathcal{P}_{ca}} V_p & \text{if } \epsilon \leq 0.5, \\ \min_{p \in \mathcal{P}_{ca}} V_p & \text{otherwise}. \end{cases} $$

Recall that $n = (n_1, \ldots, n_B)$ are ending time points of $B$ different time slots of the piecewise velocity model in Section II-A, $N_1 = n_1$ and $N_j = n_j - n_{j-1}$ for each $j \in [2 : B]$. Note that for any $p \in \mathcal{P}_{ca}$, the absolute moment $T_p$ is finite, i.e., $T_p < \infty$, for any channel with discrete alphabet [2, Lemma 47] and any AWGN channel [24].

**Theorem 4:** For any $\epsilon \in (0, 1)$ and any query-dependent channel satisfying (3), given any $p \in \mathcal{P}_{ca}$, the minimal achievable resolution satisfies

$$ -d \log \delta^*(n, d, \epsilon) \geq \max_{(\epsilon_1, \ldots, \epsilon_B) : \sum_{j=1}^B \epsilon_j \leq \epsilon} \min \left\{ \frac{1}{2} (n_1 C + \sqrt{n_1 V_{\epsilon_1} \Phi^{-1}(\epsilon_1)} - \zeta(n_1, 4, p, v_+, \eta) - \log n_1 + O(1)), \right. $$

$$ \left. \min_{j \in [2 : B]} \left( N_j C + \sqrt{N_j V_{\epsilon_j} \Phi^{-1}(\epsilon_j)} - \zeta(N_j, 3, p, v_+, \eta) - \log N_j + O(1) \right) \right\} - d \log (B + 1). $$

The same is also true for a query-dependent AWGN channel with $\zeta(\cdot)$ replaced by $\zeta_0(\cdot)$. Conversely, for any $\epsilon \in (0, 1)$, the minimal achievable resolution satisfies

$$ - (B + 1) d \log \delta^*(n, d, \epsilon) \leq n_B C + \sqrt{n_B V_\epsilon \Phi^{-1}(\epsilon)} + O(\log n_B). $$

The proof of Theorem 4 is provided in Section IV-D, which follows by applying the Berry-Esseen theorem [25, 26] to our derived non-asymptotic achievability and converse bounds in Theorems 1 to 3. In the achievability proof, we only present details for a query-dependent discrete channel since the proof for a query-dependent AWGN channel is identical except that we need to replace $\zeta(\cdot)$ by $\zeta_0(\cdot)$ and incorporate an additional term $\exp(-N_j(1 - \log 2)^2)$ into the definition of $\epsilon_j$ in (154).

In general, the upper and lower bounds on $- \log \delta^*(n, d, \delta)$ in Eq. (34) and Eq. (35) do not match. We believe our achievable result is not tight since successive decoding is used slot-by-slot to estimate the trajectory of the target in Algorithm 1. This way, we have to constrain the sum of excess-resolution probabilities from each time slot to achieve a final excess-resolution probability $\epsilon$. This is analogous to the fact that separate source and channel coding (SSCC) achieves worse performance as compared to joint source-channel coding, at least in second-order asymptotics [27], where the sum of error probabilities of source and channel coding are assumed to satisfy the final error probability constraint in SSCC. To close the gap, we would need to jointly decode the trajectory of the target for all time slots. However, the analyses of the excess-resolution probability for joint decoding appears quite challenging and is left as future work.

There are at least two cases where the bounds match: one is when $n_j = (j+1)n_B / B^j$ for all $j \in [B]$ and the other is when $B = 1$. Note that the former case corresponds to using $2n_B B^j$ queries in the first time slot to estimate two parameters $\overline{S}$ and $\overline{V}_1$ and using $n_B / B^j$ queries to estimate $V_j$ in the $j$-th time slot for each $j \in [2 : B]$, while the latter case corresponds to searching for a moving target with unknown initial location $\overline{S}$ and a constant moving velocity $\overline{V}_1$.

Our results in Theorem 4 specialize to the first case as follows.

**Corollary 1:** For each $j \in [B]$, let $n_j = (j+1)n_B / B^j$. When the maximal speed $v_+$ is such that $n_B v_+ = o(n_B)$, for any $(d, \epsilon) \in \mathbb{N} \times (0, 1)$, the asymptotic resolution decay rate satisfies

$$ \lim_{(n_B) \to \infty} - \log \delta^*(n, d, \epsilon) n_B^{-1} = \frac{C}{(B + 1)d}. $$

The result in (36) is known as a strong converse result, which holds regardless of the excess-resolution probability $\epsilon$. In other words, tolerating a larger excess-resolution probability cannot improve the asymptotic resolution decay rate.

We make several remarks on Corollary 1. Firstly, our result in (36) generalizes the first order asymptotic result in [15, Theorem 3], which was constrained to $d = 1$, $B = 1$ and $\epsilon \to 0$, to any finite $(d, B) \in \mathbb{N}^2$ and any excess-resolution probability $\epsilon \in (0, 1)$. Note that our results establish the asymptotic fundamental limit for optimal non-adaptive search for a moving target over a multidimensional region with piecewise constant velocity model, which is a better model for practical search problems where the target can move with variable velocity over a two or three dimensional region.

Secondly, one might wonder whether it is asymptotically optimal to search for the moving target with the piecewise constant velocity model using a cold restart search in each time slot, where for each $j \in [2 : B]$, one estimates the trajectory in the $j$-th time slot and the velocity $V_j$ without using estimates $(\overline{S}, \overline{V}_j^{-1})$ obtained from the previous $j-1$ time slots. If one uses the query and response process process for the first time
slot described in Algorithm 1 for each \( j \in [B] \), let \( \delta_{\text{sep}}^{*}(n, d, \delta) \) denote the achievable resolution. Following the same method used to prove the achievability part of Theorem 4, for any \((d, \varepsilon) \in \mathbb{N} \times (0, 1)\), it holds that under the same assumptions of Corollary 1,

\[
\liminf_{nB \to \infty} -\frac{\log \delta_{\text{sep}}^{*}(n, d, \varepsilon)}{nB} \geq \frac{C}{2(B+1)d},
\]

which is smaller than the asymptotic achievable resolution of our query procedure in Algorithm 1 in Eq. (36). Thus, asymptotically, one should avoid cold restart search and instead use estimates of initial location and velocities from previous time slots in order to achieve optimal performance.

We then state the second-order asymptotic result for \( B = 1 \), which corresponds to searching for a moving target with constant velocity. In this case, we use \( \delta^{*}(n, d, \delta) \) where \( n_1 := n \in \mathbb{N} \) denotes the number of queries.

**Corollary 2:** Fix \( B = 1 \). For any \( \varepsilon \in (0, 1) \), the minimal achievable resolution \( \delta^{*}(n, d, \delta) \) satisfies

\[
-2d\log \delta^{*}(n, d, \delta) = \begin{cases} 
   nC + O(nv_+), & \text{if } nv_+ = O(n^{\nu_1}), \\
   nC + \sqrt{nV_\varepsilon^{\Phi^{-1}(\varepsilon)}} + O(nv_+), & \text{if } nv_+ = O(n^{\nu_2}), \\
   nC + \sqrt{nV_\varepsilon^{\Phi^{-1}(\varepsilon)}} + O(\log n), & \text{if } nv_+ = O(1),
\end{cases}
\]

where \( \nu_1 \in [0, 1] \) and \( \nu_2 \in (0, 0, 5) \) are arbitrary.

We remark that the conditions in Corollary 2 on the maximal speed \( v_+ \) are chosen so that the achievability result in (34) matches the converse result in (35). Our achievability result in (34) depends strongly on \( v_+ \) through the function \( \zeta(\cdot) \) defined in (20) for the discrete noise and through the function \( \zeta_G(\cdot) \) defined in (24) for AWGN.

Corollary 2 generalizes [15, Theorem 3] that only provided a first-order asymptotically tight result when \( v_+ \to 0 \) and \( n \to \infty \) for \( d = 1 \). Specifically, Corollary 2 applies to arbitrary finite \( d \in \mathbb{N} \) and identifies different regimes of \( v_+ \) as a non-increasing function of the number of queries \( n \). Furthermore, it provides a stronger second-order asymptotically tight characterization for the minimal achievable resolution when \( nv_+ = o(\sqrt{n}) \), i.e., the maximal speed \( v_+ \) satisfies \( v_+ = o(n^{-\frac{1}{2}}) \).

Furthermore, Corollary 2 implies a phase transition phenomenon governing optimal non-adaptive query procedures when \( B = 1 \). Specifically, if we let \( \varepsilon^{*}(n, d, \delta) \) be the minimal excess-resolution probability of any non-adaptive query procedure with \( n_1 \) queries, when the maximal velocity \( v_+ \) is such that \( nv_+ = o(\sqrt{n}) \), our result in Corollary 2 yields

\[
\varepsilon^{*}(n, d, \delta) = \Phi\left(\frac{-d\log \delta - nC}{\sqrt{nV_\varepsilon^{\Phi^{-1}(\varepsilon)}}}\right) + o(1).
\]

Eq. (39) implies the existence of a phase transition phenomenon for the minimal excess-resolution probability as a function of the resolution decay rate \( -\frac{\log \delta}{n} \). In particular, when the target resolution decay rate \( -\frac{\log \delta}{n} \) is strictly greater than \( \frac{d}{2\delta} \), the minimal excess-resolution probability tends to one as the number of queries \( n \) tends to infinity. On the other hand, when the target resolution decay rate is strictly less than the critical rate \( \frac{d}{2} \), the excess-resolution probability vanishes as the number of queries \( n \) increases. We numerically illustrate the phase transition phenomenon for a query-dependent BSC and an AWGN channel in Figure 2 for the case of \( d = 1 \).

Comparing to [8], Corollary 2 asserts that under mild conditions, search for a \( d \)-dimensional moving target with unknown constant velocity over the unit cube of dimension \( d \) has the same resolution as search for a \( 2d \)-dimensional stationary target over the unit cube of dimension \( 2d \). However, as can be gleaned from the proofs of Corollary 2 and [8, Theorem 4], the analyses for these two cases, especially the achievability part, are significantly different. This is because, when we search for a moving target with unknown velocity, the real time location of the target varies over time and is determined by both the initial location and the velocity. This makes the analysis for the moving target search problem complicated and requires consideration of intersected trajectories having different values of initial location and velocity.
as demonstrated in Algorithm 1. In contrast, when we search for a stationary target, the location of the target is fixed over the search period.

IV. PROOF OF MAIN RESULTS

A. Proof of Theorem 1

1) Preliminary Definitions for Target Trajectories: Given any \((n, M) \in \mathbb{N}^2\), partition the \(d\)-dimensional unit cube \([0, 1]^d\) into \((nM)^d\) equal size disjoint regions \(\{S_{(i_1, \ldots, i_d)} : (i_1, \ldots, i_d) \in [nM]^d\}\). We need the following additional definitions. For any \(n \in \mathbb{N}\) and \(v \in \mathbb{V}^d\), define the following set of velocities

\[
\mathcal{D}(v, n, M) := \left\{ \bar{v} \in \mathbb{V}^d : \max_{i \in [d]} |v_i - \bar{v}_i| \leq \frac{1}{nM} \right\}. 
\]  

(40)

Furthermore, for any \((s, v, n, M) \in [0,1]^d \times \mathbb{V}^d \times \mathbb{N}^2\), define the following set of locations and velocities:

\[
\mathcal{D}(s, v, n, M) := \left\{ (\bar{s}, \bar{v}) \in [0,1]^d \times \mathcal{D}(v, n, M) : \max_{i \in [d]} |s_i - \bar{s}_i| \leq \frac{1}{M} \right\}. 
\]  

(41)

Recall the definitions of \(l(\cdot)\) around Eq. (1), \(w(\cdot)\) around (9), \(B_{n, M}\) in (10) and the description of the piecewise constant velocity model in Section III-A which uses \(n = (n_1, \ldots, n_B)\) as the ending time points. Furthermore, recall that \(N_j = n_j - n_{j-1}\) for each \(j \in [B]\). Fix \(s \in [0,1]^d\) and \(v^B = (v_1, \ldots, v_B) \in \mathbb{V}^{B \times d}\). For any \(\bar{s} \) and \(\bar{v}^B = (\bar{v}_1, \ldots, \bar{v}_B) \in [\mathbb{V}^d]^B\) such that \((\bar{s}, \bar{v}_1) \in \mathcal{D}(s, v, 1, M)\) and \(\bar{v}_j \in \mathcal{D}(v_j, n_j, M)\) for all \(j \in [2:B]\), it follows that

\[
\max_{j \in [B]} \max_{t \in [n_j - n_{j-1}, n_j]} ||l(\bar{s}, \bar{v}_j, t) - l(s, v_j, t)|| \lesssim \frac{j+1}{M}. 
\]  

(42)

For subsequent analyses, we also need the following definitions of trajectories of the target in different time slots. For the first time slot, define the following set of trajectories

\[
U_0^{n_1}(s, v) := \left\{ w_n \in B_{n_1, M} : w_n = w(s, v, [n_1]) \right\} \text{ for some } (s, v) \notin \mathcal{D}(s, v_1, n_1, M) \right\}. 
\]  

(43)

which can be equivalently written as the union of the following sets \(U_l^{n_1}(s, v)\) over \(l \in [n_1]\)

\[
U_l^{n_1}(s, v) := \left\{ w_n \in U_0^{n_1}(s, v) : \sum_{t \in [n_1]} I(\bar{w}_t = w(s, v, t)) = l \right\}. 
\]  

(44)

Note that the set \(U_l^{n_1}(s, v)\) contains trajectories that are generated by all possible pairs of elements \((\bar{s}, \bar{v}) \in \mathcal{D}(s, v_1, n_1, M)\) and \(U_l^{n_1}(s, v)\) contains the subset of trajectories that differ from \(w(s, v, [n_1])\) for exactly \(l\) times. In the following lemma, we present an upper bound on \(l\), using [15, Lemma 3].

Lemma 1: Given any \((s, v) \in [0,1]^d \times \mathbb{V}^d\) and \(n_1 \in \mathbb{N}\), for any \(w_n = (\bar{w}_1, \ldots, \bar{w}_{n_1}) \in U_0^{n_1}(s, v)\), the number of possible intersections of two trajectories \(w(s, v, [n_1])\) and \(w_n\) satisfies

\[
|\{t \in [n_1] : w(s, v, t) = \bar{w}_t\}| \leq [2n_1 v_+]. 
\]  

(45)

It follows from Lemma 1 that

\[
U_l^{n_1}(s, v) = \bigcup_{t \in [2n_1 v_+]} U_l^{n_1}(s, v). 
\]  

(46)

Furthermore, from the definitions of \(B_{n_1, M}\) in (10) and \(U_l^{n_1}(s, v)\) in (43), it follows that

\[
|U_l^{n_1}(s, v)| \leq |B_{n_1, M}| \leq \left( (2n_1 + 3)n_1^2 M^2 \right)^d. 
\]  

(47)

where (47) follows from (11).

Fix \(j \in [2:B]\). Recall the definition of \(B_{N_j, M}(\cdot)\) in (16). Given \((s, v^j)\), define the sets of trajectories of the target in the \(j\)-th time slot as

\[
U_{N_j}^{l}(v_j|s,v^{j-1}) := \{ w_n \in B_{N_j, M}(s,v^{j-1}) : w_{n_{j-1}+1} = w(s,v^{j-1};v_j), [n_{j-1} + 1, n_j]\} 
\]  

for some \(v_j \in \mathcal{D}(v_j, N_j, M)\),

(48)

which can be equivalently written as the union of the following sets \(U_{N_j}^{l}(v_j|s,v^{j-1})\) over \(l \in [n_j - n_{j-1}]\).

\[
U_{N_j}^{l}(v_j|s,v^{j-1}) := \left\{ w_n \in U_{N_j}^{l}(v_j|s,v^{j-1}) : \sum_{t \in [n_{j-1}+1]} I(\bar{w}_t = w(s, v_j, t)) = l \right\}.
\]  

(49)

Similarly to (46) and (47), we have

\[
U_{N_j}^{l}(v_j|s,v^{j-1}) = \bigcup_{t \in [2N_jv_+]} U_{N_j}^{l}(v_j|s,v^{j-1}), 
\]  

(50)

\[
|U_{N_j}^{l}(v_j|s,v^{j-1})| \leq \left( (2N_j + 3)N_j^3 M^2 \right)^d. 
\]  

(51)

where (51) follows from (17).

2) Query Design and Analysis: For any \((s, v^B) \in [0,1]^d \times \mathbb{V}^{B \times d}\), our non-adaptive query procedure proceeds sequentially for different time slots as summarized in Algorithm 1.

For the first time slot, we partition the unit cube \([0,1]^d\) into \((n_1 M)^d\) equal size disjoint sub-cubes \(\{S_{(i_1, \ldots, i_d)} : (i_1, \ldots, i_d) \in [nM]^d\}\). Furthermore, let \(x^{n_1} = \{x^{n_1}_{(i_1, \ldots, i_d)} : (i_1, \ldots, i_d) \in [nM]^d\}\) be the collection any \((n_1 M)^d\) binary codewords that will be used as the query matrix. Given any trajectory \(w^{n_1} = (w_1, \ldots, w_{n_1}) \in [n_1 M^{n_1 \times d}, \mathbb{V}^d]\), we use \(x^{n_1}(w^{n_1})\) to denote the vector \((x_1(w_1), \ldots, x_{n_1}(w_{n_1}))\).

The query and response procedure for the first time slot proceeds as follows. At each discrete time \(t \in [n_1]\), one queries the oracle on whether the target is located in the region \(A_t\) defined as follows:

\[
A_t = \bigcup_{(i_1, \ldots, i_d) \in [nM]^d} S_{(i_1, \ldots, i_d), 1} 
\]  

(52)

Note that \(A_t\) is the union of sub-cubes with index \((i_1, \ldots, i_d)\) such that the corresponding codeword \(x(t_1, \ldots, t_d)\) is one. Given any \(s \in [0,1]^d\) and moving velocity \(v_1 \in \mathbb{V}^d\), the noiseless answer to the query \(A_t\) is

\[
z_t = I(w(s, v, t) \in A_t) = \begin{cases} 1 & \text{if } x_t(w(s, v, t)) = 1, \\ 0 & \text{otherwise.} \end{cases}
\]  

(53)
Since a query-dependent noisy channel is used to model the behavior of the oracle, the noisy answers $y_t$ is obtained by passing $z_t$ over the memoryless channel $P_{Y_t|Z_t}^{f(\mathcal{A}_t)}(\cdot|z_t)$. Given noisy answers $y^n = (y_1, \ldots, y_n)$, the decoder first generates estimates $\hat{w}^n = (\hat{w}_1, \ldots, \hat{w}_n)$ of the quantized trajectory using the following maximal mutual information density estimator:

$$
\hat{w}^n = \mathop{\arg\max}_{w^n \in B_{1,M}} I_{p,f}(p)(x^n; y^n), \tag{54}
$$

where $I_{p,f}(p)(\cdot)$ is the empirical mutual information defined in (19). Subsequently, the decoder generates estimates $\hat{s}, \hat{v}_1$ of $(s, v)$ as any $(\hat{s}, \hat{v}_1) \in [0,1]^d \times \mathcal{Y}^d$ such that $\hat{w}^n = \hat{w}(\hat{s}, \hat{v}_1, [n_1])$.

We next describe the estimation and decoding procedure for the $j$-th time slot with $j \in [2:B]$. Recall that $N_j = n_j - n_{j-1}$. Similarly to the first time slot, we partition the unit cube $[0,1]^d$ into $(N_jM)^d$ equal size disjoint sub-cubes $\{S^n_{d_1} : n_1 = \ldots = n_d \in [N_jM]^d\}$. Furthermore, let $x_{n_j}^{n_{j-1}+1} = \{x^n_{n_j} = \{1, \ldots, i_d\} | (i_1, \ldots, i_d) \in [N_jM]^d\}$ be the collection of $(N_jM)^d$ binary codewords. Given any possible trajectory $w_{n_j}^{n_{j-1}+1} = (w_{n_j}, \ldots, w_{n_{j-1}+1}) \in [n_1M]^d$, we use $x_{n_j}^{n_{j-1}+1}(w_{n_j}, \ldots, w_{n_{j-1}+1})$ to denote the vector $(x_{n_j}^{n_{j-1}+1}(w_{n_j}), \ldots, x_{n_{j-1}+1}(w_{n_j}))$. At each discrete time $t \in [n_{j-1}+1, n_j]$, the decoder asks whether the target current locates in the region $\mathcal{A}_t$ defined in (52) with $S_{i_1, \ldots, i_d}$ replaced by $S_{i_1, \ldots, i_d}$. The noisy response is $r_t = r_t(w(s(v^j), v^j), t)$ and the noisy answer $y_t$ is the output of passing $z_t$ over $P_{Y_t|Z_t}^{f(\mathcal{A}_t)}(\cdot|z_t)$. Using noisy responses $y_{n_j}^{n_{j-1}+1} = (y_1, \ldots, y_{n_j})$, the estimates $\hat{s}$ and $\hat{v}_j = (\hat{v}_1, \ldots, \hat{v}_j)$, the decoder first generates estimates $\hat{w}_{n_j}^{n_{j-1}+1} = (\hat{w}_1, \ldots, \hat{w}_{n_j})$ of the quantized trajectory as

$$
\hat{w}_{n_j}^{n_{j-1}+1} = \mathop{\arg\max}_{w_{n_j}^{n_{j-1}+1} \in B_{1,M}(s, v^j)} I_{p,f}(p)(x_{n_j}^{n_{j-1}+1}; y_{n_j}^{n_{j-1}+1}). \tag{55}
$$

Subsequently, the decoder generates an estimate $\hat{v}_j \in \mathcal{Y}^d$ such that $\hat{v}_j = \hat{w}(\hat{s}, \hat{v}_1, [n_1-1, n_j])$. Finally, the estimated trajectory $\hat{w}^{n_B}$ is the concatenation of $\hat{w}_{n_j}^{n_{j-1}+1}$ for each $j \in [B]$.

Under the above non-adaptive query procedure, the conditional excess-resolution probability with respect to the resolution level $B + 1$ is defined as

$$
P_e(n, d, B + 1, M; s, v) = \Pr\{\mathop{\max}_{t \in [0, n_1]} \|l(\hat{s}, v_t, 1) - l(s, v_t, 1)\|_\infty > B + 1 \} \text{ or }
\mathop{\max}_{j \in [2:B]} \mathop{\max}_{t \in [n_{j-1}+1, n_j]} \|l(\hat{s}, v_t, 1) - l(s, v_t, 1)\|_\infty > B + 1 \} \tag{56}
$$

In the following analysis, the expectation operator $E$ is calculated according to $P_X^{(\text{ind}, s, v)}$ or its induced distributions unless otherwise stated. Furthermore, for any $\eta \in \mathbb{R}_+$, define the
following typical set of typical query matrices
\[
T^{n_1}(M, d, p, \eta) := \left\{ x^{n_1} \in \{0, 1\}^{n_1} : \max_{t \in [n_1]} t_{n_1}^d(x^{n_1}) - p \leq \eta \right\},
\]

where we define
\[
q_{n_1}^d(x^{n_1}) := \frac{1}{(n_1M)^d} \sum_{(i_1, \ldots, i_d) \in [n_1M]^d} x_t(i_1, \ldots, i_d).
\]

Similarly to the proof of [8, Theorem 1], it follows that for any \(\eta > 0\),
\[
E[P_x(X^{n_1}, s, v_1)] 
\leq (E[P_x(X^{n_1}, s, v_1)] I\{X^{n_1} \in T^{n_1}(M, d, p, \eta)\})
\leq \exp[-(2(n_1M)^d\eta^2)],
\]

where the inequality follows from the upper bound of [28, Lemma 22], which bounds the probability of atypicality of a random query matrix.

To further bound the result in (66), let the joint distribution \(P_{XY}^{X^{n_1}, Y^{n_1}}\) be defined such that for any \((\bar{x}, x, y) \in [0, 1]^2 \times Y\),
\[
P_{XY}^{X^{n_1}, Y^{n_1}}(\bar{x}, x, y) := P_{X}(\bar{x})P_{X}(x)P_{Y|X}(y|x).
\]

where the second equality follows from the definition of \(P_{XY}^{X^{n_1}, Y^{n_1}}\) in (22).

Applying techniques used to prove the random coding union bound in [2], we have (77), shown at the bottom of the next page, where (70), shown at the bottom of the next page, follows from a change-of-measure, the fact that \(f(.)\) is Lipschitz continuous with parameter \(K\) and the assumption on the query-dependent channel in (3); (71) and (75), shown at the bottom of the next page, follow from the result in (46) that specifies the relationship between \(U^{n_1}(s, v_1)\) and \(U^{n_1}(s, v_1)\); (72), shown at the bottom of the next page, follows since i) each codeword is generated i.i.d. from the same Bernoulli distribution and ii) the noisy channel is memoryless and time invariant under the joint distribution \(P_{XY}^{X^{n_1}, Y^{n_1}}\); (73), shown at the bottom of the next page, follows since for any real number \(a \in \mathbb{R}\) and any \(y^{n_1} \in \mathcal{Y}^{n_1}\),
\[
P_{X}^{X^{n_1}}(\{t_{p,f}(p)(X^{n_1}, y^{n_1}) \geq a\})
\leq \sum_{\bar{x}^{n_1}: \{t_{p,f}(p)(\bar{x}^{n_1}, y^{n_1}) \geq a\}} P_{X}(\bar{x}^{n_1})
\leq \sum_{\bar{x}^{n_1}: \{t_{p,f}(p)(\bar{x}^{n_1}) \geq a\}} \exp(-a) P_{X}(\bar{x}^{n_1})
\leq \exp(-a)
\leq \exp(-a).
\]

(74), shown at the bottom of the next page, follows since for any \((x^{n_1}, y^{n_1}) \in [0, 1]^{n_1} \times \mathcal{Y}^{n_1}\), the definition of the empirical mutual information \(i_{p,f}(\cdot)\) in (19) implies that
\[
\exp(-i_{p,f}(p)(x^{n_1}; y^{n_1}))
\leq \exp(-i_{p,f}(p)(x^{n_1}; y^{n_1}) + \sum_{j \in [n_i+1:n]} i_{p,f}(p)(x; y_j))
\]
\[
\leq \exp(-i_{p,f}(p)(x^{n_1}; y^{n_1}) + l \max_{x \in [0, 1]} \log \frac{1}{P_X(x)})
\]
\[
\leq \exp(-i_{p,f}(p)(x^{n_1}; y^{n_1}) - l \min\{\log(p), \log(1-p)\})
\]

(76), shown at the bottom of the next page, follows from the result in (47), and (77) follows the definition of \(\zeta(\cdot)\) in (20). Since any probability term is no greater than one,
\[
E[P_x(X^{n_1}, s, v_1)] \leq \min \left\{ 1, \exp(\zeta(\{n_4, 4, p, v_x, \eta\}))M^{2d} \right. \]
\[
\left. \times E_{P_{X^{n_1}, Y^{n_1}}}^{X^{n_1}}[\exp(-i_{p,f}(p)(X^{n_1}; Y^{n_1}))] \right\}.
\]

Note that for any random variable \(X\) and any constant \(a\), \(E[X] \leq a\) implies that there exists \(x \leq a\). Thus, there exists a deterministic query matrix \(X^{n_1}\) such that
\[
P_{x}(X^{n_1}, s, v_1)
\leq \min \left\{ 1, \exp(\zeta(\{n_4, 4, p, v_x, \eta\}))M^{2d} \right. \]
\[
\left. \times E_{P_{X^{n_1}, Y^{n_1}}}^{X^{n_1}}[\exp(-i_{p,f}(p)(X^{n_1}; Y^{n_1}))] \right\} + 4n_1 \exp(-2(n_1M)^d\eta^2).
\]

4) \textbf{Final Steps}: We next upper bound \(P_{x}(X^{n_j}, Y^{n_{j-1}+1}, s, v_{j-1})\).

Similarly, we consider a random query matrix. Specifically, for each \(j \in \{2 : B\}\), let \(X^{n_{j-1}+1} = \{X^{n_{j-1}+1}(i_1, \ldots, i_d)\}_{(i_1, \ldots, i_d) \in [N_jM]}\) be the collection of independent random binary vectors that are generated i.i.d. from \(P_X\). Correspondingly, for each \(j \in \{2 : B\}\), let \(Y_{X^{n_{j-1}+1}}\) be the noisy responses when this random query matrix is used. For each \(j \in \{2 : B\}\), given any \((X_{X^{n_{j-1}+1}}, Y_{n_{j-1}+1}) \in ([0, 1]^{N_j})^{N_jM} \times \mathcal{Y}^{N_j}\), the joint distribution of the query matrix \(X^{n_{j-1}+1}\) and the noisy responses \(Y_{n_{j-1}+1}\) satisfies
\[
P^{(X^{n_{j-1}+1}, Y_{n_{j-1}+1})}_{X^{n_{j-1}+1}, Y_{n_{j-1}+1}}(X_{(n_{j-1}+1)}, Y_{n_{j-1}+1})
\leq \prod_{(i_1, \ldots, i_d) \in [N_jM]^{d}} \prod_{t \in [n_j+1:1,n_j]} P_{X_{(n_{j-1}+1)}^{(X_{(n_{j-1}+1})}(i_1, \ldots, i_d)}(y_t|x_t)(w(s, v_{j-1}, t))
\]

We also need the following alternative query-independent distribution
\[
P_{X^{n_{j-1}+1}, Y_{n_{j-1}+1}}^{(X_{(n_{j-1}+1)})(i_1, \ldots, i_d)}(X_{X^{n_{j-1}+1}}, (n_{j-1}+1), Y_{n_{j-1}+1})
\]
\[
\leq \prod_{(i_1, \ldots, i_d) \in [N_jM]^{d}} \prod_{t \in [n_j+1:1,n_j]} P_{X_{(n_{j-1}+1)}^{(X_{(n_{j-1}+1})}(i_1, \ldots, i_d)}(y_t|x_t)(w(s, v_{j-1}, t)).
\]
Furthermore, for any \( \eta \in \mathbb{R}_+ \), define the following typical set of query matrices
\[
T_{N_j}(M, d, p, \eta) := \left\{ x_{n_j+1} \in \{0, 1\}^{N_j} : \max_{t \in [n_j+1, n_j]} |q_{t,d}^{N_j}M(x_{n_j+1}) - p| \leq \eta \right\},
\] (89)
where
\[
q_{t,d}^{N_j}M(x_{n_j+1}) := \frac{1}{(N_jM)^d} \sum_{(i_1, \ldots, i_d) \in [N_jM]^d} x_t(i_1, \ldots, i_d).
\] (90)

Similarly to (66), for each \( j \in [2 : B] \) and any \( \eta > 0 \), it follows that
\[
\mathbb{E}[P_e(x_{n_j+1}, s, v^{j-1})] \leq \mathbb{E}[P_e(x_{n_j+1}, s, v^{j-1})I\{x_{n_j+1} \in T_{N_j}(M, d, p, \eta)\}]
+ \mathbb{P}\{x_{n_j+1} \notin T_{N_j}(M, d, p, \eta)\}.\] (91)
\[
\mathbb{E}[P_e(x_{n_j+1}, s, v^{j-1})I\{x_{n_j+1} \in T_{N_j}(M, d, p, \eta)\}]
+ 4N_j \exp(-2(N_jM)^d\eta^2).\] (92)

Using the same techniques as to derive (77), we can upper bound the first term in (92) as (96), shown at the bottom of the next page, where (95), shown at the bottom of the next page, follows from the union bound and the result in (50) and (96) follows from the definition of \( \zeta(\cdot) \) in (20) and the upper bound on the size of \( \mathcal{U}^{N_j}(v_j) \) in (51).

Since any probability is less than one and \( \mathbb{E}[X] \leq a \) implies the existence of \( x \leq a \) for any random variable \( X \) and any \( a \in \mathbb{R} \), we conclude that there exists a deterministic query matrix \( x_{n_j+1} \) such that
\[
P_e(x_{n_j+1}, s, v^{j-1}) \leq \left\{ 1, \exp(\zeta(N_j, 3, p, v_+, \eta))M^d \right\}
\times \mathbb{E}_{p_{XV}^N}[\exp(-t_{p,f}(p)(X_{N_j}; Y_{N_j}))]
+ 4N_j \exp(-2(N_jM)^d\eta^2).
\] (97)

Combining (60), (86) and (97) and noting that \( N_1 = n_1 \) by definition, we conclude that the conditional excess-resolution probability with respect to the resolution level \( \frac{B+1}{M} \) given any \( (s, v^B) \in [0, 1]^d \times \mathbb{Y}^{d \times d} \) satisfies
\[
P_e\left(n, d, \frac{B+1}{M} \mid s, v\right)
\leq \min \left\{ 1, \exp(\zeta(n_1, 4, p, v_+, \eta))M^{2d} \right\}
\times \mathbb{E}_{p_{XV}^N}[\exp(-t_{p,f}(p)(X_{N_1}; Y_{N_1}))]
+ \sum_{j \in [2 : B]} \left( \min \left\{ 1, \exp(\zeta(N_j, 3, p, v_+, \eta))M^d \right\}
\times \mathbb{E}_{p_{XV}^N}[\exp(-t_{p,f}(p)(X_{N_j}; Y_{N_j}))]\right)
+ \sum_{j \in [B]} 4N_j \exp(-2(N_jM)^d\eta^2).
\] (98)

The proof of Theorem 1 is completed by noting that (98) holds uniformly for any \( (s, v^B) \) and the right hand side of (98) upper bounds the excess-resolution probability under any joint distribution \( f_{SV^B} \) of initial location \( S \) and moving velocities \( V^B \).
B. Proof of Theorem 2

In this subsection, we emphasize the changes needed to prove Theorem 2 based on the proof of Theorem 1 since the same query procedure is used.

Fix $p \in (0, 1)$. Let $Z^{n_1}$ be generated i.i.d. generated from the Gaussian distribution $N(0, \sigma^2)$ with mean 0 and variance $\sigma^2$. Define $\alpha$ as

$$\alpha = 2\sigma^2(f(p)^2 + 4K\eta(f(p) + K\eta)).$$

Then, for any $(s, v_1) \in [0, 1]^d \times V$ and any $x^{n_1} \in T^{n_1}(M, d, \eta, p)$, given queries $\mathcal{A}^{n_1} = (A_1, \ldots, A_{n_1})$, we have

$$\Pr\{|Y^{n_1} - x^{n_1}(w(s, v_1, [n_1]))|^2 > n\alpha\}$$

$$\leq \Pr\left\{\frac{1}{n_1} \sum_{t \in [n_1]} Z_t^2 > \alpha \right\}$$

$$= \Pr\left\{\frac{1}{n_1} \sum_{t \in [n_1]} Z_t^2 > \alpha \right\}$$

$$\leq \exp\left(-\frac{n_1(1 - \log 2)}{2}\right),$$

where (101) follows since when $x^{n_1} \in T^{n_1}(M, d, \eta, p)$, the query size $|A_t| \in [p - \eta, p + \eta]$ for each $t \in [n_1]$ and thus

$$f(|A_t|^2) \leq \max_{q \in [p - \eta, p + \eta]} f(q)^2$$

$$= \max_{q \in [p - \eta, p + \eta]} (f(p)^2 + f(q)^2 - f(p)^2)$$

$$\leq \max_{q \in [p - \eta, p + \eta]} \left(f(p)^2 + |f(q) - f(p)| f(2f(p)) \right)$$

$$\leq \max_{q \in [p - \eta, p + \eta]} \left(f(p)^2 + K|q - p| (2f(p) + K|q - p|) \right)$$

and (103) follows from the Chernoff bound [29, Theorem B.4.1] and the fact that $\mathbb{E}[Z_i]^2 = \sigma^2$ for each $i \in [n]$, the justification of which is provided in Appendix B.

Recall the definition of $\tau(p, \eta, \alpha, \sigma)$ in (25). The analysis for the case of query-dependent AWGN case is exactly the same to that of Theorem 1 till (64). Then we need to bound the first term in (66) in a slightly different manner as in (110), shown at the bottom of the next page, where (110) follows from the result in (103). Subsequently, the first term in (110) is further upper bounded as in (112), shown at the bottom of the next page, where (112) follows from a change-of-measure similarly to (70). Following exactly the same steps till (77), we can prove the result in (86) with $\zeta(\cdot)$ replaced by $\zeta_G(\cdot)$.

Similarly to steps leading to (112), we can obtain results in (97) with $\zeta(\cdot)$ replaced by $\zeta_G(\cdot)$ for each $j \in [2 : B]$. The proof of Theorem 2 is then completed in the same manner as that of Theorem 1.

C. Proof of Theorem 3

We now prove the non-asymptotic converse result in Theorem 3 that bounds the performance of an optimal non-adaptive query procedure. Consider any sequence of queries $\mathcal{A}^{n_2} = (A_1, \ldots, A_{n_2}) \subseteq ([0, 1]^d)^{n_2}$ and any decoding function $g : Y^{n_2} \rightarrow [0, 1]^d \times 1^{B \times d}$ such that the excess-resolution probability with respect to $\delta \in \mathbb{R}_+$ is upper bounded by $\varepsilon \in (0, 1)$, i.e.

$$P_e(n, d, \delta) = \sup_{f_{Y^{n_2}}} \Pr\left\{\max_{t \in [0, n_2]} \|l(\hat{S}, \hat{V}_1, t) - l(S, V_1, t)\|_\infty > \delta \right\}$$

$$\leq \varepsilon,$$

where $\hat{S}$ and $\hat{V}^B = (\hat{V}_1, \ldots, \hat{V}_B)$ are estimates of the initial location $S$ and moving velocities $V^B$, respectively. Since the inequality in (113) holds for arbitrary joint pdf $f_{S\hat{V}}$. Without loss of generality, in subsequent analyses, we consider the joint pdf $\frac{f_{S\hat{V}}}{\mathbb{P}_X\hat{V}}$ such that random variables $(S, \hat{V}^B)$ are independent of each other, $S$ distributes uniformly over $[0, 1]^d$ and $V_j$ distributes uniformly over $V$ for each $j \in [B]$. 

[Equations and text continued]
1) Connection to the Excess-Resolution Probability of Estimating the Location and Velocities: In this subsection, we show that the excess-resolution probability of estimating the trajectory in (113) can be further lower bounded by the excess-resolution probability of estimating the initial location and velocities. To do so, we need to define the following events:

\[ E_0 := \{ \langle \hat{S}, \hat{V}^B \rangle : \| \hat{S} - S \|_\infty > \delta \} \]

\[ E_j := \{ \langle \hat{S}, \hat{V}^B \rangle : \| \hat{S} - S \|_\infty \leq \delta, \| \hat{V}_j - V_1 \|_\infty > 2\delta \} \]

\[ E_j := \{ \langle \hat{S}, \hat{V}^B \rangle : \| \hat{S} - S \|_\infty \leq \delta, \max_{i \in [j-1]} \| \hat{V}_i - V_i \|_\infty \leq 2\delta, \max_{i, j} \| \hat{V}_j - V_j \|_\infty > 2\delta \} \]

Note that \( E_j \) are mutually independent for each \( j \in [0 : B] \). In the following, we show that the union of events \( \bigcup_{j \in [0 : B]} E_j \) leads to excess-resolution events in the probability term of (113). This is done inductively. Note that \( E_0 \) leads to an excess-resolution event at time \( t = 0 \). Recall that we define \( N_1 = n_1 \). Using the triangle inequality, it follows that if \( \langle \hat{S}, \hat{V}^B \rangle \in E_1 \),

\[ \| l(\hat{S}, \hat{V}_1, n_1) - l(S, V_1, n_1) \|_\infty = \max_{i \in [d]} | \hat{S}_i - S_i + \hat{V}_{1,i} - V_{1,i} | \]

\[ > n_1 \| \hat{V}_1 - V_1 \|_\infty - | \hat{S}_1 - S_1 | \]

\[ > 2n_1 \delta - \delta \]

\[ = \delta, \] (120)

which leads to an excess-resolution event at time \( t = n_1 \). For subsequent analyses, we need to further partition each set \( E_j \) into the following two independent subsets:

\[ E_j := \{ \langle \hat{S}, \hat{V}^B \rangle \in E_j : \| l(\hat{S}, \hat{V}^B_{j-1}, n_{j-1}) - l(S, V^B_{j-1}, n_{j-1}) \|_\infty > \delta \} \]

The error event \( E_j \) directly leads to an excess-resolution event at time \( t = n_j \). If \( \langle \hat{S}, \hat{V}^B \rangle \in E_j \),

\[ \| l(\hat{S}, \hat{V}^B_j, n_j) - l(S, V^B_j, n_j) \|_\infty \geq \max_{i \in [d]} \| l(\hat{S}, \hat{V}^B_j, n_j) - l(S, V^B_j, n_j) \|_\infty \]

\[ > -\delta + 2\delta = \delta, \]

which leads to an excess-resolution event at time \( t = n_j \).

Combining the above arguments and using (113), it follows that

\[ \varepsilon \geq \Pr \left\{ \max_{t \in [0 : n_1]} \| l(\hat{S}, \hat{V}_1, t) - l(S, V_1, t) \|_\infty > \delta \right\} \]

\[ \geq \Pr \left\{ \langle \hat{S}, \hat{V}^B \rangle \in \bigcup_{j \in [0 : B]} E_j \right\} \]

\[ = \Pr \{ \| \hat{S} - S \|_\infty > \delta \} \geq \frac{2\delta}{N_1} \] (128)

2) Connection to Data Transmission Over a Query-Dependent Noisy Channel: In this subsection, we further lower bound the right hand side of (128) by the probability of incorrectly decoding messages over a query-dependent noisy channel. To do so, we need to define quantization functions for the initial location and velocities. Let \( \beta \in \mathbb{R}_+ \) be arbitrary such that \( \beta \leq \frac{1}{2} \). Partition the set \([0, 1]\) into \( M \) disjoint equal size subsets \( S_1, \ldots, S_M \). Furthermore, for each \( j \in [B] \), partition the set \([v_{j-1}, v_j)\) into \( M_j = [N_j v_j, M_j) \) disjoint equal size subsets \( V_{j,1}, \ldots, V_{j,M_j} \).
Now define the following quantization functions
\[
q_v(s) := \sum_{i \in [M]} i \mathbb{1}(s \in S_i), \forall s \in [0, 1],
\]
(129)
\[
q_v^q(v) := \sum_{i \in [M]} i \mathbb{1}(v \in V_i), \forall v \in [-v_+, v_+].
\]
(130)

Given any sequence of queries \(A^n = (A_1, \ldots, A_n) \in ([0, 1]^d)^n\), the noisless response \(X^n = (X_1, \ldots, X_n)\) is a sequence of independent random variables where for each \(t \in [nB]\), \(X_t\) is a Bernoulli random variable with parameter being the volume \(|A_t|\) of the query \(A_t\). The noisy responses \(Y^n = (Y_1, \ldots, Y_n)\) are the output of passing \(X^n\) into the query-dependent memoryless channel \(\prod_{t \in [nB]} P_{Y_t|X_t}\). Given \(Y^n\), the decoder \(g\) outputs estimate \((S, V^B) = g(Y^n)\) as the estimates for the initial location \(S \in [0, 1]^d\) and velocities \(V^B \in V^B \times \mathcal{S}\) of the moving target. In subsequent analyses, for each \(i \in [d]\) and \(j \in [B]\), let \(W_{0,i} := q_v(S_i), W_{j,i} := q_v^q(V_{j,i})\). Furthermore, let \(W_0 = (W_{0,1}, \ldots, W_{0,d}), W_j = (W_{j,1}, \ldots, W_{j,d})\) and we use \(W_0\) and \(W_j\) similarly. From the problem formulation, the Markov chain \((W_0, W_1, \ldots, W_j) - (S, V^B) - X^n - (S, V^B)\) holds and the joint distribution of these random variables satisfy
\[
P_{W_{[0:j]} S^B X^n Y^n S^B V^B}(w_{[0:j]}, s, v^B, x_{[0:n]}, y^n, s, v^B)
= \int_{S^B V^B} \left(\prod_{i \in [d]} \mathbb{1}(w_{0,i} = q_v(s_i)) \times \prod_{j \in [B]} \mathbb{1}(w_{j,i} = q_v^q(v_{j,i})) \right)
\times \left(\prod_{j \in [B]} \prod_{t \in [n_j, n_j + 1, n_j]} \mathbb{1}(x_t = 1(s, v^j, t) \in A_t)\right)
\times P_{Y_{[0:j]}|X}(y_{[0:j]}|x_t) \mathbb{1}(s, v^B) = g(y^n). \tag{131}
\]

Unless stated otherwise, the probabilities of events are calculated according to the distribution in (131) or its induced marginal and conditional versions.

It follows that
\[
\Pr\{\hat{W}_{[0:B]} \neq W_{[0:B]}\} = \Pr\{\hat{W}_{[0:B]} \neq W_{[0:B]}\ \text{and} \ ||\hat{S} - S||_\infty > \delta\ or
\exists j \in [B]: \ ||\hat{V}_j - V|| > \frac{2\delta}{N_j}\}
+ \Pr\{\hat{W}_{[0:B]} \neq W_{[0:B]}\ \text{and} \ ||\hat{S} - S||_\infty \leq \delta,
\forall j \in [B]: \ ||\hat{V}_j - V|| \leq \frac{2\delta}{N_j}\} \tag{132}
\leq \Pr\{||\hat{S} - S||_\infty > \delta\ or \exists j \in [B]: \ ||\hat{V}_j - V|| > \frac{2\delta}{N_j}\}
+ \Pr\{\hat{W}_{[0:B]} \neq W_{[0:B]}\ \text{and} \ ||\hat{S} - S||_\infty \leq \delta,
\forall j \in [B]: \ ||\hat{V}_j - V|| \leq \frac{2\delta}{N_j}\} \tag{133}
\leq \Pr\{\hat{V} \neq W\} = \Pr\{\hat{W}_{[0:B]} \neq W_{[0:B]}\ \text{and} \ ||\hat{S} - S||_\infty \leq \delta,\ \forall j \in [B]: \ ||\hat{V}_j - V|| \leq \frac{2\delta}{N_j}\}
\leq \varepsilon + \Pr\{\hat{W}_{[0:B]} \neq W_{[0:B]}\ \text{and} \ ||\hat{S} - S||_\infty > \delta,\ \forall j \in [B]: \ ||\hat{V}_j - V|| > \frac{2\delta}{N_j}\} \tag{134}
\leq \varepsilon + \Pr\{\hat{W}_{[0:B]} \neq W_{[0:B]}\ \text{and} \ ||\hat{S} - S||_\infty \leq \delta,\ \forall j \in [B]: \ ||\hat{V}_j - V|| \leq \frac{2\delta}{N_j}\} \tag{135}
\leq \varepsilon + \Pr\{\exists i \in [d]: \hat{W}_{0,i} \neq W_{0,i} \text{ and } |\hat{S}_i - S_i| \leq \delta\}
+ \Pr\{\exists (i,j) \in [d] \times [B]: \hat{W}_{j,i} \neq W_{j,i} \text{ and } N_j(|\hat{V}_{j,i} - V_{j,i}|) \leq 2\delta\} \tag{136}
\leq \varepsilon + 2\delta M + \Pr\{\exists i \in [d]: \hat{W}_{j,i} \neq W_{j,i} \text{ and } N_j(|\hat{V}_{j,i} - V_{j,i}|) \leq 2\delta\} \tag{137}
\leq \varepsilon + 2\delta M + \Pr\{\exists (i,j) \in [d] \times [B]: \hat{W}_{j,i} \neq W_{j,i} \text{ and } N_j(|\hat{V}_{j,i} - V_{j,i}|) \leq 2\delta\} \tag{138}
\leq \varepsilon + 2\delta M + \sum_{j \in [B]} d M_j \frac{4\delta}{N_j} \tag{139}
\leq \varepsilon + 2(1 + 4Bv_+ d\beta) \tag{140}
\]

where (134) follows from (128), (137) follows from the union bound and similar arguments as in [15] which state that for each \(i \in [d]\), the event \(\hat{W}_{0,i} \neq W_{0,i}\) and \(\hat{S}_i - S_i \leq \delta\) occurs only when \(S_i\) lies near the boundary of a quantized region (see [8, Appendix B] for detailed explanation), (139) follows similarly to (137), and (140) follows from the definition of \(M\) and \(M_j\).

For subsequent analysis, let \(\Gamma : [\hat{M}]^d \times \prod_{j \in [B]} [\hat{M}_j]^d \to \hat{M}_B, d := [\hat{M}]^d \prod_{j \in [B]} [\hat{M}_j]^d\) be an arbitrary one-to-one mapping from \(B + 1\) \(d\)-dimensional vectors to an integer. To connect the current problem to data transmission, let \(W := \Gamma(W_0, W_1, \ldots, W_B)\) be a random variable. Similarly, we can define \(\hat{W} = \Gamma(\hat{W}_0, \hat{W}_1, \ldots, \hat{W}_B)\). It follows from (140) that
\[
\Pr\{\hat{W} \neq W\} \leq \varepsilon + 2(1 + 4Bv_+ d\beta). \tag{142}
\]

Since we consider uniformly distributed initial location \(S\) and velocities \(V^B\), the random variable \(W\) is uniformly distributed over \([\hat{M}_B, d]\). Given any queries \(A^n\), the probability \(\Pr\{\hat{W} \neq W\}\) is the average error probability for a channel coding problem with states at both the encoder and decoder, where at each time \(t \in [n_B]\), the channel is given by the query-dependent channel \(P_{Y_{[0:B]}|X_{[0:t]}^{[t]}}\).

3) Final Steps: To further lower bound the excess-resolution probability \(\varepsilon\), we can use results from finite blocklength information theory, e.g., the meta-converse bound [2] or the information spectrum method [3]. Using the non-asymptotic converse bound for channel coding in [3, Proposition 4.4], for any \(\kappa < (0, 1 - \varepsilon - 2(1 + B)d\beta)\),
we have
\[ \log(|M_{B,d}|) \leq \sup \left\{ r \in \mathbb{R}_+ \mid \Pr \left\{ \sum_{t \in [n]} \log \frac{P_{Y_t|X_t}^{A_t}(Y_t|X_t)}{P_{Y_t|X_t}^{A_{t-1}}(Y_t|X_t)} \leq r \right\} \leq \varepsilon + 2(1 + 4B \varepsilon) d \beta + \kappa \right\} - \log \kappa. \] \tag{143}

Note that (143) is different from [3, Proposition 4.4]. In fact, we follow the proof of [3, Proposition 4.4] with \( M \) replaced by \( |M_{B,d}| \) and \( \varepsilon \) replaced by \( \varepsilon + 2(1 + 4B \varepsilon) d \beta \) until [3, Eq. (4.18)]. Then, we use the definition of the so-called \( \varepsilon \)-hypothesis testing divergence [3, Eq. (2.9)]. Furthermore, we choose the \( Q \) distribution in [3, Proposition 4.4] as the induced product marginal distribution \( \prod_{t \in [n]} P_Y^{A_t|f(A_{t-1})} \).

It follows from the definitions of \( \tilde{M} \) and \( \tilde{M}_j \) that
\[ \log |M_{B,d}| = (B + 1) \log \beta - (B + 1) d \log \delta + \sum_{j \in [B]} \log(2N_j v_j). \] \tag{144}

Combining (143) and (144) leads to
\[ -(B + 1) d \log \delta \leq \sup_{A_{B}^n} \left\{ r \mid \Pr \left\{ \sum_{t \in [n]} i_{A_t,f}(X_t; Y_t) \leq r \right\} \leq \varepsilon + 2(1 + 4B \varepsilon) d \beta + \kappa \right\} - (B + 1) d \log \beta - \sum_{j \in [B]} \log(2N_j v_j) - \log \kappa. \] \tag{145}

The proof of Theorem 3 is completed.

D. Proof of Theorem 4

1) Achievability for Discrete Noise: We first present the achievability proof for discrete noise such that the output alphabet \( \mathcal{Y} \) is finite. Consider any \( p \in \mathcal{P}_o \). Using Theorem 1, we have that for any \( M \in \mathbb{N} \) and any ending time points \( n = (n_1, \ldots, n_B) \) for different slots, the non-adaptive query procedure in Algorithm 1 achieves the resolution \( \delta = \frac{B+1}{M} \) with excess-resolution probability \( P_e(n, d, \delta) \) satisfying
\[ P_e\left(n, d, \frac{B+1}{M}\right) \leq \min \left\{ 1, \exp\left(\zeta(n_1, 4, p, v_+, \eta)\right) M^{2d} \times \mathbb{E}_{P_{X,Y}^{n_1}} \left[ \exp(-t_p(f(p)(X^{n_1}; Y^{n_1})) \right] + 4n_1 \exp(-2(\eta)^2) \right\}. \] \tag{148}

where \( N_j = n_j - n_{j-1} \) for each \( j \in [2 : B] \). We next analyze each probability term in (148). For the first term, we have
\[ \min \left\{ 1, \exp\left(\zeta(n_1, 4, p, v_+, \eta)\right) M^{2d} \times \mathbb{E}_{P_{X,Y}^{n_1}} \left[ \exp(-t_p(f(p)(X^{n_1}; Y^{n_1})) \right] \right\} \] \[ \leq \Pr \left\{ \exp\left(\zeta(n_1, 4, p, v_+, \eta)\right) M^{2d} \times \exp(-t_p(f(p)(X^{n_1}; Y^{n_1})) \right\} \frac{1}{n_1} + \frac{1}{n_1} \] \tag{149}

where (149) follows from the inequality \( \Pr\{X \geq t\} + t \) for any random variable \( X \) and positive real number \( t \in (0, 1) \). Similarly, for each \( j \in [2 : B] \), we have
\[ \min \left\{ 1, \exp\left(\zeta(N_j, 3, p, v_+, \eta)\right) M^{d} \times \mathbb{E}_{P_{X,Y}^{N_j}} \left[ \exp(-t_p(f(p)(X^{N_j}; Y^{N_j})) \right] \right\} \] \[ \leq \Pr \left\{ \sum_{t \in [N_j]} t_p(f(p)(X_t; Y_t) < d \log M \right\} \] \[ + \zeta(N_j, 3, p, v_+, \eta) + \log N_j \right\} \] \tag{150}

Recall the definitions of \( V_p \) in (31) and \( T_p \) in (32). Let \( \eta \in \mathbb{R}_+ \) be chosen as
\[ \eta = \frac{\log(n_B)}{n_B}. \] \tag{153}

Let \( (\varepsilon'_1, \ldots, \varepsilon'_B) \in [0,1]^B \) and \( \varepsilon' \in [0,1] \) be arbitrary such that \( \sum_{j \in [B]} \varepsilon'_j = \varepsilon' \). For each \( j \in [B] \), define
\[ \varepsilon_j := \varepsilon'_j + 4N_j \exp(-2N_j^d M^d \eta^2) \] \[ + \frac{6T_p}{\sqrt{N_j V_p^3}}. \] \tag{154}

and let \( \varepsilon = \sum_{j \in [B]} \varepsilon_j \). Choose \( M \in \mathbb{N} \) such that
\[ d \log M \] \[ = \min \left\{ \frac{1}{2} \left( n_1 C + \sqrt{n_1 V_{\varepsilon'_1} \phi^{-1}(\varepsilon'_1)} \right) - \zeta(n_1, 4, p, v_+, \eta) - \log n_1 \right\}, \] \[ \min_{j \in [2 : B]} \left\{ N_j C + \sqrt{N_j V_{\varepsilon'_j} \phi^{-1}(\varepsilon'_j)} - \zeta(N_j, 3, p, v_+, \eta) \right\} - \log N_j \right\}. \] \tag{155}

Using the Berry-Esseen theorem [25], [26], we have that the first term in (151) is upper bounded by \( \varepsilon'_1 + \frac{6T_p}{\sqrt{N_1 V_{\varepsilon'_1}}} \) and for
each \( j \in [2 : B] \), the first term in (152) is upper bounded by 
\[ \varepsilon_j^* + \frac{6 T_p}{\sqrt{N_j V_j^2}}. \]
Thus, the excess-resolution probability satisfies
\[ P_e\left( n, d, \frac{B + 1}{M} \right) \leq \varepsilon. \tag{156} \]

Therefore,
\[ -d \log \delta^*(n, d, \varepsilon) \geq \max_{(\varepsilon_1, \ldots, \varepsilon_B)} \frac{1}{2} (n_1 + \sqrt{n_1 \varepsilon_1} \Phi^{-1}(\varepsilon_1) - \zeta(n_1, 4, p, v_+, \eta) - \log n_1 + O(1)), \tag{157} \]
where (158) follows from Taylor expansions of \( \Phi^{-1}(\varepsilon_j^*) \) around \( \varepsilon_j^* = \varepsilon_j \) and the fact that \( \varepsilon_j = \varepsilon_j^* + O\left(\frac{1}{\sqrt{n}}\right) \) that is implied by the following inequalities:
\[ 4n_1 \exp(-2n_1^2 M^4 \eta^2) = \exp\left(-2n_1^2 n_B^{-2} M^4 (\log n_B)^2 + \log n_1 + \log 4\right) \tag{159} \]
\[ = O\left(\exp\left(-\exp\left(n_1 C + O(\log(n_B))\right)\right) + \log n_1\right). \tag{160} \]

and similarly for each \( j \in [2 : B] \),
\[ 4N_j \exp(-2N_j^2 M^4 \eta^2) = \exp\left(-2N_j^2 n_B^{-2} M^4 (\log n_B)^2 + \log N_j + \log 4\right) \tag{161} \]
\[ = O\left(\exp\left(-\exp\left(N_j C + O(\log(n_B))\right)\right) + \log N_j\right). \tag{162} \]

2) Converse Proof: The converse proof is similar to that of [8, Theorem 3]. Given any sequence of queries \( A^{n_B} = (A_1, \ldots, A_{n_B}) \in ([0, 1]^d)^{n_B} \), let
\[ C_{A^{n_B}} := \frac{1}{n_B} \sum_{t \in [n_B]} \mathbb{E}[I_{A_t,f}(X_t; Y_t)], \tag{163} \]
\[ V_{A^{n_B}} := \frac{1}{n_B} \sum_{t \in [n_B]} \text{Var}[I_{A_t,f}(X_t; Y_t)], \tag{164} \]
\[ T_{A^{n_B}} := \frac{1}{n_B} \sum_{t \in [n_B]} \mathbb{E}\left[\left|I_{A_t,f}(X_t; Y_t) - \mathbb{E}[I_{A_t,f}(X_t; Y_t)]\right|^3\right]. \tag{165} \]

Let \( V_\varepsilon \in \mathbb{R}_+ \) be chosen such that \( V_\varepsilon \leq V_{A^{n_B}} \). For any \( r \in \mathbb{R}_+ \), using the Berry-Esseen theorem [25, 26], we have
\[ \Pr\left\{ \sum_{t \in [n_B]} I_{A_t,f}(X_t; Y_t) \leq r \right\} \geq \Phi\left( \frac{r - n_B C_{A^{n_B}}}{\sqrt{n_B V_{A^{n_B}}}} \right) - \frac{6 T_{A^{n_B}}}{\sqrt{n_B V_{A^{n_B}}}} \tag{166} \]
\[ \geq \Phi\left( \frac{r - n_B C_{A^{n_B}}}{\sqrt{n_B V_{A^{n_B}}}} \right) - \frac{6 T_{A^{n_B}}}{\sqrt{n_B V_{A^{n_B}}}} \tag{167} \]

Thus, for any \( \varepsilon \in (0, 1) \),
\[ \sup_{r \in \mathbb{R}_+} \Pr\left\{ \sum_{t \in [n_B]} I_{A_t,f}(X_t; Y_t) \leq r \leq \varepsilon \right\} \leq \sup_{r \in \mathbb{R}_+} \Phi\left( \frac{r - n_B C_{A^{n_B}}}{\sqrt{n_B V_{A^{n_B}}}} \right) - \frac{6 T_{A^{n_B}}}{\sqrt{n_B V_{A^{n_B}}}} \tag{168} \]
\[ \leq n_B C_{A^{n_B}} + \sqrt{n_B V_{A^{n_B}}} \Phi^{-1}\left( \varepsilon + \frac{6 T_{A^{n_B}}}{\sqrt{n_B V_{A^{n_B}}}} \right). \tag{169} \]

For ease of notation, let
\[ \omega := \varepsilon + 2(1 + 4 B v_+) d \beta + \kappa + \frac{6 T_{A^{n_B}}}{\sqrt{n_B V_{A^{n_B}}}}. \tag{170} \]
Choosing \( \beta = \frac{1}{\sqrt{n_B}} \) and \( \kappa = \frac{1}{n_B} \), we have
\[ \sup_{A^{n_B}} \sup_{t \in [n_B]} \Pr\left\{ \sum_{t \in [n_B]} I_{A_t,f}(X_t; Y_t) \leq t \right\} \leq \varepsilon + 2(1 + 4 B v_+) d \beta + \kappa \]
\[ \leq \sup_{A^{n_B}} \left\{ n_B C_{A^{n_B}} + \sqrt{n_B V_{A^{n_B}}} \Phi^{-1}(\kappa) \right\} \tag{171} \]
\[ = \sup_{A^{n_B}} \left\{ n_B C_{A^{n_B}} + \sqrt{n_B V_{A^{n_B}}} \Phi^{-1}(\omega) \right\} \tag{172} \]
\[ \leq \sup_{A^{n_B} : \forall t \in [n_B]} \left\{ n_B C_{A^{n_B}} + \sqrt{n_B V_{A^{n_B}}} \Phi^{-1}(\varepsilon) \right\} \tag{173} \]
\[ + O(1) \]
\[ = n_B C + \sqrt{n_B V_{A^{n_B}}} \Phi^{-1}(\varepsilon) + O(1), \tag{174} \]
where (172) follows from [30, Lemma 49], (173) follows from the Taylor expansion for \( \Phi^{-1}(\cdot) \) at around \( \varepsilon \), and (174) follows from the definitions of \( C \) in (30) and \( V_\varepsilon \) in (33).

Therefore, using Theorem 3, we have
\[ - (B + 1) d \log \delta^*(n, d, \varepsilon) \leq n_B C + \sqrt{n_B V_{A^{n_B}}} \Phi^{-1}(\varepsilon) + O(\log(n_B)). \tag{175} \]

V. Conclusion

We addressed optimal search for a moving target with unknown initial location and piecewise constant velocity model over the unit cube of a finite dimension and derived
bounds on the performance of optimal non-adaptive query procedures. Our bounds are tight first-order asymptotically when the number of queries in each time slot satisfies mild conditions and imply that cold restart search is strictly suboptimal. When the target moves with a constant velocity, our bounds are tight second-order asymptotically and provide approximation to the finite query performance of optimal non-adaptive querying. In this case, our results imply an interesting phase transition phenomenon for the excess-resolution probability as a function of the resolution decay rate.

Future directions include the following. Firstly, it would be worthwhile to relax the “torus” constraint in Eq. (1) on the moving target and study the fundamental limit of optimal search strategies under more practical boundary assumptions. Secondly, one can generalize our piecewise constant velocity model to account for more practical settings by assuming that the velocity of the target is a smooth function of time with bounded derivatives or tolerating random noise and perturbation in the trajectory from piecewise constant velocity models. The main challenge will be to be able to analyze the set of all possible trajectories for such a setting in the achievable proof of Theorem 4. In the converse part, novel ideas will be required in order to relate the search problem to channel coding. Thirdly, in this paper and previous studies on 20 questions estimation, e.g., [8], [15], and [16], the query set is allowed to be arbitrary. However, in practical search problems such as beam alignment [31], the query set is usually connected. Nonetheless, it would be interesting to generalize our results in this paper and companion papers [8] and [22] to the case of hierarchical and dyadic query sets as in [32]. Fourthly, in Algorithm 1, we use random sampling, which enables us to derive theoretical benchmarks. However, such an algorithm suffers from high computational complexity due to the need for exhaustive decoding over all possible trajectories, which renders it impractical. It would be fruitful to investigate the existence of a low complexity deterministic algorithm that achieves or approximates our theoretical benchmarks. Finally, in this paper, we focused on non-adaptive query procedures due to its time-efficiency. However, adaptive query procedures usually yield superior performance [21], [33]. Thus, one can study adaptive query procedures and explore the potential benefit of adaptivity. In this direction, one might use the concepts in [13] and [34] to design and analyze adaptive query procedures.

APPENDIX

A. Equivalence Between Maximal Mutual Information Density Decoding and Nearest Neighbor Decoding

It suffices to justify for the decoding for the first time slot since the same decoding method is used in subsequent time slots. Fix \( n_1 \in \mathbb{N} \). Consider a query-dependent BSC with parameter \( \zeta \in (0, 1) \) (cf. Definition 1). For any \( p \in (0, 1) \), let

\[
\beta(p) = p(1 - f(p)) + (1 - p)f(p). \tag{176}
\]

For any \((x^{n_1}, y^{n_1}) \in \{0, 1\}^{2n_1}\), the mutual information density is given by

\[
I_{p, f}(p, y^{n_1}) = \sum_{t \in [n_1]} \left( (1(y_t = y_t) - \zeta f(p)) + (1(y_t = y_t) - (1 - \zeta f(p)) \right) + (1(y_t = 0) - \zeta f(p)) - (1(y_t = 0) - (1 - \zeta f(p)) \right).
\]

It follows that

\[
\arg \max_{w \in B_{n_1}, M} I_{p, f}(p, x^{n_1}(\tilde{w}^{n_1}); y^{n_1}) = \arg \max_{w \in B_{n_1}, M} \left( \sum_{t \in [n_1]} \left( (1(x_t(\tilde{w}) = y_t) - \zeta f(p)) + (1(x_t(\tilde{w}) = y_t) - (1 - \zeta f(p)) \right) \right)
\]

Thus, given any \( y^{n_1} \),

\[
\arg \max_{w \in B_{n_1}, M} I_{p, f}(p, x^{n_1}(\tilde{w}^{n_1}); y^{n_1}) = \arg \max_{w \in B_{n_1}, M} \sum_{t \in [n_1]} \left( (y_t - x_t(\tilde{w}))^2 \right) - \log P_{Y}(y_t) \right)
\]

Thus, we obtain equivalence between maximal mutual information density decoding and nearest neighbor decoding for the query-dependent AWGN channel.

B. Justification of (103)

Consider any Gaussian random variable \( Z \) with mean 0 and variance \( \sigma^2 \). For any \( \theta \) such that \( 2\theta \sigma^2 < 1 \), we have

\[
E[\exp(\theta Z^2)] = \int_{-\infty}^{\infty} \frac{1}{\sqrt{2\sigma^2}} \exp\left( -\frac{z^2}{2\sigma^2} \right) \exp(\theta z^2)dz \tag{183}
\]
Thus, for $\theta \geq \frac{1}{2\sigma^2}$, we have

$$E[\exp(\theta Z^2)] = \infty.$$  

(188)

For any $(\theta, \sigma^2) \in \mathbb{R}_+^2$, let

$$I(\theta, \sigma^2) := 2\theta\sigma^2 - \log \left( E[\exp(\theta Z^2)] \right)$$

(189)

Then, for any $\theta \in \mathbb{R}_+$,

$$\Pr \left\{ \frac{1}{n_1} \sum_{t \in [n_1]} Z_t^2 > 2\sigma^2 \right\}$$

(190)

$$= \Pr \left\{ \sum_{t \in [n_1]} \theta Z_t^2 > 2n_1 \theta \sigma^2 \right\}$$

(191)

$$\leq \Pr \left\{ \exp \left( \sum_{t \in [n_1]} \theta Z_t^2 \right) > \exp(2n_1 \theta \sigma^2) \right\}$$

(192)

$$= \exp \left( -2n_1 \theta \sigma^2 - n_1 \log E[\exp(\theta Z_t^2)] \right)$$

(193)

$$= \exp(-n_1 I(\theta, \sigma^2)).$$

(194)

For any $\theta \in (0, \frac{1}{2\sigma^2})$, the first derivative of $I(\theta, \sigma^2)$ with respect to $\theta$ is

$$\frac{\partial I(\theta, \sigma^2)}{\partial \theta} = 2\theta^2 - \frac{\sigma^2}{1 - 2\theta \sigma^2}.$$  

(195)

Thus,

$$\max_{\theta \in \mathbb{R}_+} I(\theta, \sigma^2) = \max_{\theta \in \mathbb{R}_+: \theta < \frac{1}{2\sigma^2}} I(\theta, \sigma^2) = I \left( \frac{1}{4\sigma^2}, \sigma^2 \right)$$

(196)

$$= \frac{1 - \log 2}{2} > 0.$$  

(197)

The justification of (103) is completed by combining (194) and (197).

ACKNOWLEDGMENT

The authors would like to thank two anonymous reviewers for helpful comments and suggestions, which help improve the quality of the current manuscript.

REFERENCES

[1] L. Zhou and A. Hero, “Resolution limits of 20 questions search strategies for moving targets,” in Proc. IEEE Int. Conf. Acoust., Speech Signal Process. (ICASSP), Jun. 2021, pp. 5210–5214.

[2] Y. Polyanskiy, H. V. Poor, and S. Verdú, “Channel coding rate in the finite blocklength regime,” IEEE Trans. Inf. Theory, vol. 56, no. 5, pp. 2307–2359, May 2010.

[3] V. Y. F. Tan, “Asymptotic estimates in information theory with non-vanishing error probabilities,” Found. Trends Commun. Inf. Theory, vol. 10, no. 4, pp. 1–184, 2014.

[4] L. Zhou and M. Motani, “Finite blocklength lossy source coding for discrete memoryless sources,” Found. Trends Commun. Inf. Theory, vol. 20, no. 3, pp. 157–289, 2023.

[5] Wikipedia. (May 2020). Twenty Questions. [Online]. Available: https://en.wikipedia.org/wiki/Twenty_Questions

[6] A. Rényi, “On a problem of information theory,” MTA Mat. Kut. Közl. B, vol. 6, pp. 505–516, Jan. 1961.

[7] S. M. Ulam, Adventures of a Mathematician. Berkeley, CA, USA: Univ. California Press, 1991.

[8] L. Zhou and A. O. Hero, “Resolution limits for the noisy non-adaptive 20 questions problem,” IEEE Trans. Inf. Theory, vol. 67, no. 4, pp. 2055–2073, Apr. 2021.

[9] T. Tsiligkaridis, B. M. Sadler, and A. O. Hero, “Collaborative 20 questions for target localization,” IEEE Trans. Inf. Theory, vol. 60, no. 4, pp. 2233–2252, Apr. 2014.

[10] B. Jedynak, P. I. Frazier, and R. Sznitman, “Twenty questions with noise: Bayes optimal policies for entropy loss,” J. Appl. Probab., vol. 49, no. 1, pp. 114–136, Mar. 2012.

[11] P. Rajan, W. Han, R. Sznitman, P. Frazier, and B. Jedynak, “Bayesian multiple target localizations,” J. Mach. Learn. Res., vol. 37, pp. 1945–1953, Jun. 2015.

[12] A. Pelle, “Searching games with errors—Fifty years of coping with liars,” Theor. Comput. Sci., vol. 270, nos. 1–2, pp. 71–109, Jan. 2002.

[13] S.-E. Chiu and T. Javidi, “Sequential measurement-dependent noisy search,” in Proc. IEEE Inf. Theory Workshop (ITW), Sep. 2016, pp. 221–225.

[14] T. Tsiligkaridis, B. M. Sadler, and A. O. Hero, “On decentralized estimation with active queries,” IEEE Trans. Signal Process., vol. 63, no. 10, pp. 2610–2622, May 2015.

[15] Y. Kaspi, O. Shayevitz, and T. Javidi, “Searching with measurement-dependent noise,” IEEE Trans. Inf. Theory, vol. 64, no. 4, pp. 2690–2705, Apr. 2018.

[16] H. W. Chung, B. M. Sadler, Z. Zheng, and A. O. Hero, “Unequal error protection querying policies for the noisy 20 questions problem,” IEEE Trans. Inf. Theory, vol. 64, no. 2, pp. 1105–1131, Feb. 2018.

[17] E. Variani, K. Lahouel, A. Bar-Hen, and B. Jedynak, “Non-adaptive policies for 20 questions target localization,” in Proc. IEEE Int. Symp. Inf. Theory (ISIT), Jun. 2015, pp. 775–778.

[18] I. Csiszár and J. Körner, Information Theory: Coding Theorems for Discrete Memoryless Systems. Cambridge, U.K.: Cambridge Univ. Press, 2011.

[19] T. M. Cover and J. A. Thomas, Elements of Information Theory. Hoboken, NJ, USA: Wiley, 2012.

[20] J. Wolfowitz, Coding Theorems of Information Theory. New York, NY, USA: Springer-Verlag, 1966.

[21] A. Lalitha, N. Ronquillo, and T. Javidi, “Improved target acquisition rates with feedback codes,” IEEE J. Sel. Topics Signal Process., vol. 12, no. 5, pp. 871–885, Oct. 2018.

[22] L. Zhou, L. Bai, and A. O. Hero, “Resolution limits of non-adaptive 20 questions search for multiple targets,” IEEE Trans. Inf. Theory, vol. 68, no. 8, pp. 4964–4982, Aug. 2022.

[23] A. El Gamal and Y.-H. Kim, Network Information Theory. Cambridge, U.K.: Cambridge Univ. Press, 2011.

[24] V. Y. F. Tan and M. Tomamichel, “The third-order term in the normal approximation for the AWGN channel,” IEEE Trans. Inf. Theory, vol. 61, no. 5, pp. 2340–2348, May 2015.

[25] A. C. Berry, “The accuracy of the Gaussian approximation to the sum of independent variates,” Trans. Amer. Math. Soc., vol. 49, no. 1, pp. 122–136, 1914.

[26] C.-G. Esseen, On Liapounoff Limit of Error in the Theory of Probability. Solna, Sweden: Almquist & Wiksell, 1942.

[27] V. Kostina and S. Verdú, “Lossy joint source-channel coding in the finite blocklength regime,” IEEE Trans. Inf. Theory, vol. 59, no. 5, pp. 2545–2575, May 2013.
Lin Zhou (Senior Member, IEEE) received the B.E. degree in information engineering from Shanghai Jiao Tong University in 2014 and the Ph.D. degree in electrical and computer engineering from the National University of Singapore in 2018. He is currently an Associate Professor with the School of Cyber Science and Technology, Beihang University, Beijing, China. Previously, he was a Research Fellow with the Department of Electrical Engineering and Computer Science, University of Michigan, Ann Arbor. From March 2018 to December 2018, he was a Research Engineer and then a Research Fellow with the Department of Electrical and Computer Engineering, National University of Singapore. He has authored a research monograph titled “Finite Blocklength Lossy Source Coding for Discrete Memoryless Sources” in the Foundations and Trends in Communications and Information Theory Series (NOW Publishers). His research interests include information theory, statistical inference, physical layer security, and wireless communications. He was recognized as the Young Scholar of Chinese Information Theory Society in 2022.

Alfred O. Hero, III (Life Fellow, IEEE) received the B.S. degree (summa cum laude) in electrical engineering from Boston University in 1980 and the Ph.D. degree in electrical engineering from Princeton University in 1984. He is currently the John H. Holland Distinguished University Professor in electrical engineering and computer science and the R. Jamison and Betty Williams Professor in engineering with the University of Michigan, Ann Arbor. His primary appointment is with the Department of Electrical Engineering and Computer Science and he also has appointments, by courtesy, with the Department of Biomedical Engineering and the Department of Statistics.

He was the Founding Co-Director of the Institute for Data Science (MIDAS), University of Michigan (2015–2018). His recent research interests are in high dimensional spatio-temporal data, multi-modal data integration, statistical signal processing, machine learning, applications to social networks, network security and forensics, computer vision, and personalized health. He is a fellow of the Society for Industrial and Applied Mathematics (SIAM). He is also a Section Editor of the SIAM Journal on Mathematics of Data Science and a Senior Editor of the IEEE Journal on Selected Topics in Signal Processing. He is on the Editorial Board Member of the Harvard Data Science Review (HDSR) and the Moderator of the Journal of Electrical Engineering and International Journal of Systems Science category of the arXiv. He has served as the President for the IEEE Signal Processing Society and as a member for the IEEE Board of Directors. He has received numerous awards for his research and service to the profession, including several best paper awards and the 2013 IEEE Signal Processing Society Technical Achievement Award, the 2015 Society Award from the IEEE Signal Processing Society, and the 2020 Fourier Award from the IEEE. He received the 2017 Stephen S. Attwood Excellence in Engineering Award and the 2018 H. Scott Fogler Award for Professional Leadership and Service from the University of Michigan.