Formally Verified SAT-Based AI Planning

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Abstract

We present an executable formally verified SAT encoding of ground classical AI planning problems. We use the theorem prover Isabelle/HOL to perform the verification. We experimentally test the verified encoding and show that it can be used for reasonably sized standard planning benchmarks. We also use it as a reference to test a state-of-the-art SAT-based planner, showing that it sometimes falsely claims that problems have no solutions of certain lengths.

Introduction

Planning systems are becoming more and more scalable and efficient, as shown by different planning competitions (Long et al. 2000; Coles et al. 2012; Vallati et al. 2015), making them suited for realistic applications. Since many applications of planning are safety-critical, increasing the trustworthiness of planning algorithms and systems is instrumental to their widespread adoption. Consequently there currently are substantial efforts to improve the trustworthiness of planning systems (Howey, Long, and Fox 2004; Eriksson, Röger, and Helmert 2017; Abdulaziz, Norrish, and Gretton 2018; Abdulaziz and Lammich 2018).

Increasing trustworthiness of software is a well-studied problem. Three approaches have been tried in the literature (Abdulaziz, Mehlhorn, and Nipkow 2019). Firstly, a system’s trustworthiness can be increased by applying software engineering techniques, e.g. programming at the right level of abstraction, code reviewing, and testing. Although these practices are relatively easy to implement, they are incomplete.

Secondly, there is certified computation, where the given program computes, along with its output, a certificate showing why this output is correct. This relegates the burden of trustworthiness to the certificate checker, which should be much simpler than the system whose output is to be certified, and thus is less error prone. Certified computation was pioneered by Mehlhorn and Näher 1998 who used it for their LEDA library. In the realm of planning, this approach was pioneered by Howey, Long, and Fox who developed the plan validator VAL (Howey, Long, and Fox 2004). Also, certifying unsolvability for planning was pioneered by Eriksson, Röger, and Helmert 2017. A fundamental problem with certified computation for classical planning, as well as other PSPACE-complete problems, is that no succinct certificates exist unless \( \text{NP} = \text{PSPACE} \) (Arora and Barak 2009, Chapter 4).

Thirdly, there is formal verification, where system properties are verified by means of a mechanically checkable formal mathematical proof. This gives the highest possible trust in a program. Unlike certified computation, formal verification guarantees program completeness, in addition to its output correctness. Nonetheless, formal verification needs intensive effort, and it is usually much harder for a formally verified program to perform as efficiently as an unverified program since verifying all performance optimisations is usually infeasible. Nonetheless, formal verification has seen recent wide-spread success. Notable applications include a verified OS kernel (Klein et al. 2009), a verified SAT-solver (Blanchette et al. 2018), a verified model checker (Esparza et al. 2013), a verified conference system (Kanav, Lammich, and Popescu 2014), a verified optimised C compiler (Leroy 2009), and, in the context of planning, verified validators (Abdulaziz and Lammich 2018; Abdulaziz and Koller 2022), and algorithms for bounding plan lengths (Abdulaziz, Norrish, and Gretton 2018).

Encoding planning problems as logical formulae has a long history (McCarthy and Hayes 1981). SAT-based planning (Kautz and Selman 1992) is the most successful such approach, where the question of whether a planning problem has a solution of bounded length is encoded into propositional (SAT) formulae. For a sound and complete encoding, a formula for a length bound (aka horizon) \( h \) is satisfiable if and only if there is a solution with length bounded by \( h \). A series of such formulae for increasing horizons are passed to a SAT solver until a plan is found. The encoding of Kautz and Selman was significantly improved by exploiting problem symmetries (Rintanen 2003), state invariants, and by parallelising the encodings (Rintanen, Heljanko, and Niemelä 2006). In this paper we present a formally verified \( \forall \)-step parallel encoding of classical planning (Kautz and Selman 1996; Rintanen, Heljanko, and Niemelä 2006). Using it as a reference, we discover bugs in the state-of-the-art SAT-based planner Madagascar (Rintanen 2012). We also show that our encoder is an order of magnitude slower than Madagascar, which is reasonable for formally verified software.
Motivation  Before we delve into details, we find it sensible to answer the question of why to verify a SAT encoding of planning? The first motivation is to demonstrate the process of formally verifying a state-of-the-art planning algorithm. Secondly, a verified planner can be used as a reference implementation, against which unverified planners can be tested. Thirdly, SAT encodings of planning are particularly suited for formal verification since the process of encoding the problem into a SAT formula is not the computational bottleneck. This means that not much effort needs to be put into verifying different implementation optimisations. Also, importantly, verified SAT solving technology is continuously advancing, which means that the performance of verified planning using the verified encoding will continuously improve. E.g. the verified SAT solver by Blanchette et al. is one to two orders of magnitude slower than Minisat (Éen and Sörensson 2003), and the verified unsatisfiability certificate checker GRAT (Lammich 2017) is faster than DRAT-trim (Wetzler, Heule, and Jr 2014). Lastly, the problem of increasing trustworthiness of ‘traditional’ SAT-based planning was most recently raised by Eriksson and Helmert (2020). They stated, as an open problem, certifying the unsatisfiability of planning encoded planning problems continuously. The second is minimising trusted code. To reduce the trusted code base we make sure the encoder and the decoder take (produce) as input (output) abstract syntax trees (AST) of the formats used in the input (output) files. This way we only trust parsing and pretty printing components. The encoder takes an AST of Fast-Downward’s translator format (Helmert 2006) as input (hereafter, FD-AST) and produces an AST of the standard DIMACS-CNF format. This DIMACS-CNF is passed to an unverified SAT solver. If the SAT solver finds a model for the encoded formula, our verified decoder takes the AST of the DIMACS model and the FD-AST and produces a plan only if the model entails the CNF encoding of the FD-AST. If the SAT solver finds the formula unsatisfiable, we take the unsatisfiability certificate and pass it, together with the DIMACS-CNF encoding, to the formally verified unsatisfiability certificate checker of Lammich 2017. Accordingly, all outputs of our system have formal guarantees, whether the output is a plan or a conclusion that none exists.

The second is engineering tradeoffs for feasible verification. Formally verifying a reasonably big piece of software is a daunting task. E.g. it has been reported that the size of the proof scripts for verifying the OS kernel sel4 is quadratically as big as the C implementation of the kernel (Klein et al. 2009). Thus, a major verification effort like verifying a SAT-based planner needs careful engineering and modularisation. For complicated algorithms, the most successful approach is stepwise refinement, where one starts with an abstract version of the algorithm and verifies it. Then one devises more optimised versions of the algorithm, and only proves the optimisations correct. This approach was used in

| 1 | begin_variable | 1 | begin_state | 1 | p cnf 6 15 |
|---|----------------|---|-------------|---|------------|
| 0 | begin_operator | 3 | 0           |   | -5 0       |
| varl | end_state | move r0 r1 | -1 | begin_goal | 0 | -4 0       |
| 2 | 1 | 1 | ... | 5 | -6 1 0  |
| Aton at-robby(r0) | 0 | 1 | 0 0 0 1 | -3 | 4 1 0 |
| Aton at-robby(r1) | end_goal | 0 | -5 6 0 |
| end_variable | end_operator | -1 | 0       |

Figure 1: The first three listings are the concrete syntax of a planning problem in Fast Downward’s translator format. The fourth listing is a CNF-DIMACS formula.

most successful algorithm verification efforts (Klein et al. 2009; Blanchette et al. 2018; Esparza et al. 2013; Kanav, Lammich, and Popescu 2014).

For compilers, a different approach is used: one splits the compiler into smaller translation steps, and verifies each one of those steps separately. In the end, the composition of those verified transformations is the verified compiler. This approach was used in all notable verified compilers (Leroy 2009; Kumar et al. 2014). We follow this methodology.

Isabelle/HOL  We perform the verification using the interactive theorem prover Isabelle/HOL (Nipkow, Paulson, and Wenzel 2002), which is a theorem prover for Higher-Order Logic. Roughly speaking, Higher-Order Logic can be seen as a combination of functional programming with logic. Isabelle is designed for trustworthiness: following the Logic for Computable Functions approach (LCF) (Milner 1972), a small kernel implements the inference rules of the logic. Around the kernel there is a large set of tools that implement proof tactics and high-level concepts like algebraic datatypes and recursive functions. Bugs in these tools cannot lead to inconsistent theorems being proved, but only to error messages when the kernel refuses a proof.

Availability  All theorems in this paper were formally proved in Isabelle/HOL. The full formal proofs can be found at https://www.isa-afp.org/entries/Verified_SAT_Based_AI_Planning.html and the verified planner based on these proofs can be found at https://github.com/mabdula/Verified-SAT-Based-Planning.

Background  In this paper, lists (sets) of objects are written between square brackets (curly braces). E.g. \([a, b, c]\) \(\{(a, b, c)\}\) denotes the list (set) of objects \(a, b\) and \(c\). We also make use of the choice function \(\chi\), which, for a non-empty set \(s\), denotes an arbitrary element of \(s\). If \(s = \emptyset\), \(\chi\) is undefined. A mapping \(f: V \rightarrow A\) is a set of maplets, s.t., for every \(v \mapsto a \in f\), \(v \in V\) and \(a \in A\), and, if \(v \mapsto a_1 \in f\) and \(v \mapsto a_2 \in f\), then \(a_1 = a_2\). For a mapping \(f\), we define \(f(v)\) to be an \(a\) if \(v \mapsto a \in f\), otherwise it is undefined. Also, for a mapping \(f: V \rightarrow A\), \(D(f)\) denotes \(\{v \mid v \mapsto a \in f\}\). We call \(f\) a complete mapping iff \(D(f) = V\). Otherwise, we call it a partial mapping.

There are multiple formalisms to represent planning and logical formulae. Some of those formalisms are geared towards being file formats and others are abstract formalisms that are geared towards performing abstract and pen-and-paper reasoning. Since the main goal of our development is to minimise trusted (i.e. unverified) code, we aim at having
our verified program (i) take as input as close a representation as possible to the actual input format (i.e. Fast-Downward’s translator format) and (ii) produce as output a format that is as close to the output file format as possible (i.e. the DIMACS-CNF format). However, although we want our verified program to operate on inputs (outputs) that are as close as possible to the input (output) files, it cannot directly operate on the input (output) strings. In particular, the input strings have to be parsed into ASTs, and the program has to produce an output that is also an AST, which is to be pretty printed into an output file.

**Definition 1 (FD-AST).** An FD-AST is a tuple \((V, I, G, O)\), where \(V : \mathbb{N} \rightarrow \mathbb{N}\) is the variables section, \(I : \mathbb{N} \rightarrow \mathbb{N}\) is the initial state, \(G : \mathbb{N} \rightarrow \mathbb{N}\) is the goal, and \(O\) is the set of operators. For each \(v \mapsto D_v \in V\), \(v\) stands for a variable and \(D_v\) is the number of assignments this variables can take. An operator is a tuple \((\text{name}, ps, es)\), where \(\text{name}\) is the operator’s name, \(ps : \mathbb{N} \times \mathbb{N}\) is a partial mapping called the prevail preconditions, and \(es\) is a set of effects. An effect is a tuple \((\text{epre}, v, l, m)\), where \(\text{epre} : \mathbb{N} \rightarrow \mathbb{N}\) is a partial mapping called the effect’s precondition and \(v, l, m \in \mathbb{N}\). If \(\text{epre}\) is non-empty the effect is called conditional.

Note: in parsing, we ignore parts of the format that are irrelevant to our encoding, e.g., metric, mutex, and axiom sections.

**Definition 2 (Well-Formedness).** An FD-AST \((V, I, G, O)\) is well-formed iff (i) \((V, I, G, O)\) is a well-formed state w.r.t. the problem, (ii) \(G\) is a well-formed partial state w.r.t. the problem, (iii) all operators have distinct names, and (iv) every operator is well-formed w.r.t. the problem. A (partial) state \(s\) is well-formed w.r.t. a problem \((V, I, G, O)\) if \(s\) is a (partial) mapping \(s : D(s) \subseteq D(V)\), and for any \(v \in D(s)\), \(s(v) < V(v)\). An operator \((\text{name}, ps, es)\) is well-formed iff (i) \(ps\) is a well-formed partial state, (ii) \(v_1 \neq v_2\), for every \((\text{epre}_1, v_1, l_1, m_1), (\text{epre}_2, v_2, l_2, m_2) \in es\) and (iii) for every \((\text{epre}, v, l, m) \in es\): (ii)(i) \(\text{epre}\) is a well-formed partial state, and (ii)(ii) \(l, m < V(v)\).

**Definition 3 (Execution).** An operator \((\text{name}, ps, es)\) is executable in a state \(s\) iff \(ps \subseteq s\) and, for each effect \((\text{epre}, v, l, m) \in es, v \rightarrow l \in s\), if \(0 \leq l\). The state resulting from executing the operator is

\[
(s \setminus \{v \mapsto l \mid \exists \text{epre} \text{ s.t. } \text{epre} \subseteq s\}) \cup \{v \mapsto m \mid \exists \text{epre} \text{ s.t. } \text{epre} \subseteq s\},
\]

i.e. it is the same as \(s\), except that it assigns variables according to the effects whose preconditions are satisfied.

A solution to a problem \(P\) is a list of names \(\{\text{name}_1, \text{name}_2, \ldots, \text{name}_n\}\) s.t. there is a mapping \(\{\text{name}_1, \ldots, \text{name}_n\} \rightarrow O\) s.t. \(\text{sol}(\text{name}_i) \in O\), for all \(1 \leq i \leq n\), and the sequence of operators \(\text{sol}(\text{name}_1), \text{sol}(\text{name}_2), \ldots, \text{sol}(\text{name}_n)\) are executable in-order starting at \(I\), and the goal is a subset of the state resulting from executing all operators.

**Example 1.** Figure 1 shows a planning problem in Fast Downward’s translator syntax that models a robot that is in one room and whose goal is to move to another room. The abstract syntax tree of that problem is \(\{((v_0, 2), \{v_0 \mapsto 0\}), \{v_0 \mapsto 1\}, \{\text{move}, 0, \{\}, \{\}, ([], [v_0, 0, 1])\}\). A solution to this problem is \(\{\text{move}\}\).

We limit ourselves to problems without conditional effects and with only consistent preconditions, defined as follows.

**Definition 4 (Valid FD-AST Problem).** We call a problem \((V, I, G, O)\) to be valid iff (i) it is well-formed, (ii) \(\text{epre} = \emptyset\), for any \((\text{name}, ps, es) \in O\) and \((\text{epre}, v, l, m) \in es\), i.e. it has no conditional effects, and (iii) for any variable \(v \in \mathcal{D}(p_1) \cap \mathcal{D}(p_2)\) where \((\text{name}, ps, es) \in O\), we have \(p_1(v) = p_2(v)\), i.e. all preconditions are consistent.

To formally verify our encoding, we need to formalise the definitions in Isabelle/HOL’s logic. As input, we use the formalisation of FD-AST developed by Abdulaziz and Lammich 2018.

Note that this representation of planning problems, as well as the final SAT formula, have features which make it is too cumbersome for abstract pen-and-paper reasoning. However, we need to start from representations which are as close as possible to the input/output file to reduce trusted code. In particular, if we prove our encoding to be correct on other more abstract representations, we will have to use trusted (i.e. unverified) pre-processing programs to convert between the files and the more abstract representation. We also note that this software is only a simple parser if one considers the input to be in FD’s translator’s format, which is our claimed input. The trusted code base is significantly larger if one considers the input to be a PDDL domain and instance, as the conversion then includes grounding and the computation of invariants, etc.

The rest of the paper is structured s.t. there is a section describing every intermediate representation and translation step, with the associated correctness theorem.

**Translating FD-AST to FDR**

Although we can define our encoding directly on FD-AST, we opted to firstly translate the FD-AST to the Finite Domain Representation (FDR), which is another representation of planning problems with multi-valued state variables. FDR is more abstract than FD-AST. This facilitates smoother formal reasoning, e.g. it is more suitable for stating algorithms and theorem statements, while FD-AST is a file format. In most expositions in planning literature, there is not a distinction between file formats and the abstract formalisms on which algorithms and theorems are stated. The actual implementations, however, start from a file format, like Fast Downward’s translator format, which is simplified to a more abstract formalism. In our case, nonetheless, we make the distinction between the two formalisms since our main goal is a formal correctness guarantee on an implementation of a planner, including the translation of FD-AST to FDR.

**Definition 5 (Finite Domain Representation).** An FDR planning problem \(\Psi\) is a tuple \((V, R, I, O, G)\), where \(V\) is the set of state variables, \(R : V \rightarrow A_v\) is mapping from variables to sets of assignments, \(O\) is a set of operators, \(I\) is the initial state, and \(G\) is the goal. Each variable (operator) has a unique natural number index, where, for a variable \(v \in V\)
whose preconditions are satisfied.

For FDR, a (partial) state \( s: V \rightarrow \bigcup \{ R(v) \mid v \in V \} \) is a mapping, and \( D(s) = \{ v \mid v \mapsto a \in s \} \). A (partial) state \( s \) is valid iff for any \( v \mapsto a \in s \) we have that \( a \in R(v) \). A valid operator is a pair of valid partial states \( op = (p, e) \), where \( p \) is the precondition, denoted by \( p(op) \), and \( e \) is the effect, denoted by \( e(op) \). We denote the the execution of a sequence of operators \( ops \) at a state \( s \) by \( ops(s) \), and its is defined as follows: if \( ops \) is not empty and if for the first operator \( (p, e) \) in \( ops \) we have \( p \subseteq s \) then \( ops(s) = ops'(ops(s)) \), where \( ops' \) is the tail (i.e. every element but the first) of \( ops \) and \( ops(p) \) is defined to be \( v \mapsto a \mid p \in D(e) \) then \( a = e(v) \) else \( s(v) \). Otherwise, \( ops(s) = s \). \( \Psi \) is a valid FDR problem iff \( I \) is a valid state, \( G \) is a valid partial state, and \( O \) is a set of valid operators. A solution for \( \Psi \) is a operator sequence \( ops \) where all operator in \( ops \) come from \( O \) and \( G \subseteq ops(I) \).

Note: in contrast to FD-AST plan execution semantics, FDR execution semantics are defined as a total function, where plan execution always returns the last state reached before the first operator whose preconditions are not satisfied. A total execution function makes many of the formal proofs easier.

Translating FD-ASTs into FDR problems is done using the following encoding.

**Encoding 1.** For an FD-AST problem \( P = (V, I, G, O) \), let \( \text{FDR}_V = \{ v \mid \exists n. (v, n) \in V \} \) and \( \text{FDR}_R = \{ v \mapsto \{0, \ldots, n - 1\} \mid (v, n) \in V \} \). For a FD-AST effect \( e \in \{ \text{epre}, v, l, n \} \), let \( e_{\text{eold}} \) denote \( v \mapsto l \) and \( e_{\text{enew}} \) denote \( v \mapsto n \). For an operator \( op = (\text{name}, \text{ps}, \text{es}) \), let \( \text{FDR}_O(op) = (\text{ps} \cup \{ e_{\text{eold}} \mid e \in \text{es} \}, \{ e_{\text{enew}} \mid e \in \text{es} \}) \). For the FDR-AST problem \( P \), its encoding as an FDR problem, \( \text{FDR}(P) \), is \( (\text{FDR}_V, \text{FDR}_R, \text{I}, \{ \text{FDR}_O(op) \mid \text{op} \in O \}, G) \).

For the other direction of this encoding, we devise a decoding function \( \text{AST} \) that, given a solution for the FDR problem \( \text{FDR}(P) \), decodes it into a solution for \( P \).

**Decoding 1.** First, for a set \( s \) let \( \text{ch}(s) \) denote an arbitrary element of \( s \) if \( s \) is not empty, and undefined otherwise. For an FDR operator \( op \), let \( \text{AST}(op) = \{ \text{name} | \text{FDR}_O((\text{name}, \text{ps}, \text{es})) = op \} \), where \( O \) are the operators in \( \text{AST}(P) \).

**Example 2.** The compiled FDR equivalent to the FD-AST problem \( P \) in Example 1, \( \text{FDR}(P) \), is

\[
\begin{align*}
\text{FDR}_V &= \{ v_0 \}, \\
\text{FDR}_R &= \{ v_0 \mapsto \{0, 1\} \}, \\
\text{I} &= \{ v_0 \mapsto 0 \}, \\
\text{FDR}_O &= \{ op_0 \}, \\
\text{FDR}_G &= \{ v_0 \mapsto 1 \}, \\
\text{where } op_0 &= \{ v_0 \mapsto 0 \}, \{ v_0 \mapsto 1 \}, \end{align*}
\]

The following theorem represents the soundness and completeness of this compilation step.

**Theorem 1.** Let \( P \) be a valid FD-AST problem. We have that: (i) if \( \text{name}_1, \text{name}_2, \ldots \) is a plan for \( P \) then \( \text{FDR}_O(\text{ch}(\text{O}_\text{name}_1), \text{FDR}_O(\text{O}_\text{name}_2), \ldots) \) is a plan for the FDR task \( \text{FDR}(P) \), where, for \( \text{name}_i \), \( \text{O}_\text{name}_i = \{ op \mid \exists \text{ps} \text{es} op \in O \land op = (\text{name}_i, \text{ps}, \text{es}) \} \), and (ii) if \( \text{op}_1, \text{op}_2, \ldots \) is a plan for the FDR task \( \text{FDR}(P) \), then \( \text{AST}(\text{op}_1), \text{AST}(\text{op}_2), \ldots \) is a plan for \( P \), where \( \text{op}_1, \text{op}_2, \ldots \) are the operators from the given FDR plan whose preconditions are satisfied.

**Proof sketch.** Both statements are proved by induction on the length of the given plan, while generalising over the initial state of \( P \), and then careful unfolding of Definitions 1, 2, 3, 4, 5, Encoding 1 and Decoding 1.

Note: since FDR execution function is total, while that of FD-AST is not, operators whose preconditions are not satisfied have to be removed when decoding the FDR plan.

Before we close this section we note a few points regarding the formal proof of the above theorem. The proof of this theorem does not have complicated mathematical ideas or constructions. However, the main difficulty is correctly formulating the definitions of well-formed and valid FD-ASTs, valid FDRs and the encoding and the decoding. Due to the many conjuncts and components of these definitions, their interactions make formally stating these definitions and proving the theorem a very error-prone and cumbersome process. E.g. a detail in the formal proof, which would be glossed over in a pen-and-paper treatment, is to show that encoding a well-formed valid FD-AST results in a valid FDR, which is necessary for using the different theorems about FDR problems. Proving that depends on the assumption that the AST operators have no conditional effects, a fact which we only understood during our development of the formal proof. To overcome these difficulties, we employed deliberate engineering efforts to make the formal proof more modular. E.g. we split the encoding of FD-AST operator to FDR operators into multiple stages. First, the effect preconditions are removed and added into the operator’s preconditions, resulting in a simpler FDR-AST, with no effect preconditions. Then, we define a function to encode these simpler FD-ASTs into FDRs.

**Translating FDR to STRIPS**

Since a SAT encoding only has propositional variables, we need to compile the multi-valued state variables of FDR to propositional values. Instead of performing the compilation of the multi-valued variables together with the compilation of the transition relation in one step, we opted to do them in separate steps, where we first compile FDR problems to STRIPS problems and then compile STRIPS problems into SAT formulae. This decision is not of much theoretical importance, but more geared towards making the verification more modular and thus more manageable.

**Definition 6 (STRIPS Problem).** An FDR problem \( \Pi = (V, R, I, O, G) \) is a STRIPS problem iff \( R(v) = \{ , \} \), for all \( v \in V \). When constructing STRIPS mappings, we denote \( v \mapsto T \) with \( v \) and \( v \mapsto \bot \) with \( \pi \).

**Encoding 2.** Consider an FDR problem \( \Psi = (V, R, I, O, G) \). Our FDR problem compiled to STRIPS is

\[
\varphi_{\Psi} = \left( \varphi_{V} \cup \varphi_{R} \cup \varphi_{I} \cup \varphi_{S}(I) \cup \varphi_{S}(G) \cup \varphi_{O} \right),
\]

where, for a (partial) state \( s \), \( \varphi_{S}(s) \) is defined as

\[
\{ (v, a) \mid s(v) = a \land v \in D(s) \} \cup \{ (v, a) \mid s(v) \neq a \land v \in R(v) \} \]
Example 3. Consider the FDR problem FDR(P) in example 2. For that FDR problem, we have
\[
\begin{align*}
\varphi_V &= \{(v_0, 0), (v_0, 1)\}, \\
\varphi_R &= \{(v_0, 0) \rightarrow \{ot, T\}, (v_0, 1) \rightarrow \{ot, T\}\}, \\
\varphi_S(I) &= \{(v_0, 0), (v_0, 1)\}, \\
\varphi_G &= \{(v_0, 0), (v_0, 1)\}
\end{align*}
\]
Decoding 2. For an FDR problem \(\Psi = (V, R, I, O, G)\) and an operator \((p, e) \in \varphi_O\), let
\[
\varphi_O^{-1}(p, e) = \{(v \rightarrow a \mid (v, a) \in p), (v \rightarrow a \mid (v, a) \in e)\}
\]
Note: we ignore negative effects when decoding STRIPS operators since they only ensure operator effect consistency.

The soundness and completeness theorems of this encoding of FDR problems follow.

Theorem 2. For a valid FDR problem \(\Psi = (V, R, I, O, G)\) and an operator \((p, e) \in \varphi_O\), let
\[
\varphi_O^{-1}(p, e) = \{(v \rightarrow a \mid (v, a) \in p), (v \rightarrow a \mid (v, a) \in e)\}
\]

Proof sketch. (i) We show that \(G \subseteq \psi(I)\) and moreover \(\varphi_O^{-1}(op_0), \ldots, \varphi_O^{-1}(op_k)\) is a solution for \(\Psi\). (ii) If \(\varphi_O^{-1}(op_0), \ldots, \varphi_O^{-1}(op_k)\) solves \(\Psi\), then \(\pi = \varphi_O(op_0), \ldots, \varphi_O(op_k)\) solves the STRIPS problem \(\varphi(\Pi)\).

Encoding STRIPS Problems as SAT

In this step we encode the question of whether a STRIPS problem has a plan of length at most \(h\) into a propositional satisfiability formula. In our formalisation, we use Michaelis and Nipkow’s formalisation of propositional logic. The specific encoding we use is similar to the parallel \(\forall\)-step encoding used by Rintanen, Heljanko, and Niemelä. We limit operators to ones without conditional effects, require a total initial state, and constrain preconditions and the goal to conjunctions of literals. These restrictions are always satisfied by problems produced by Encoding 2. Informally, such a parallel encoding constitutes an unrolling of the transition relation underlying the STRIPS problem, which allows more than one operator to execute in one time step, as long as those operators are non-interfering. This allows for the encoding to be significantly more compact in practice, compared to only allowing one operator per step.

Definition 7 (Interference). Two STRIPS operators \(a_1 = (p_1, e_1)\) and \(a_2 = (p_2, e_2)\) are interfering iff \(\{v \mid v \rightarrow \top \in p_i\} \cap \{v \mid v \rightarrow \bot \in e_j\} \neq \emptyset\), for all \(i \neq j\), and \(i, j \in \{1, 2\}\). For a set of STRIPS operators \(O\), we denote the set of pairs of interfering operators in \(O\) by \(\text{intrf}(O)\).

Encoding 3. Consider a given natural number \(h\) and a STRIPS problem \(\Pi = (V, R, I, O, G)\). For a STRIPS state \(s\), let \(s^t\) denote the propositional formula
\[
(\bigwedge v \in \{v \mid v \rightarrow \top \in s\}, v^t) \land (\bigwedge v \in \{v \mid \neg \in s\}, \neg v^t)
\]
Also, for a variable \(v \in V\), let \(\text{add}(v) = \{(p, e) \mid v \in e\} \cap O\) and \(\text{del}(v) = \{(p, e) \mid v \in e\} \cap O\). The encoding \(\Phi(\Pi, h)\) is the conjunction of the following propositional formulae:
\[
\begin{align*}
I^0 & (i) \\
G^h & (ii) \\
\forall t \in \{0..h\}. \land op \in O. op^t & \rightarrow p(op)^t \land \neg p^t & \rightarrow (op)^{t+1} & (iii) \\\n\forall t \in \{1..h\}. \land v \in V. \neg v^{t-1} & \land v^t & \rightarrow \land op \in \text{add}(v). op^t & (iv) \\\n\forall t \in \{1..h\}. \land v \in V. v^{t-1} & \land \neg v^t & \rightarrow \land op \in \text{del}(v). op^t & (v) \\\n\forall t \in \{1..h\}. \land (op, op') & \in \text{intrf}(O). op^t & \lor \neg op'^t & (vi)
\end{align*}
\]
This encoding is defined over the atoms \(\{v^t \mid v \in V \land 0 \leq t \leq h\} \cup \{op^t \mid op \in O \land 0 \leq t \leq h\}\).

In the encoding above the first conjunct stands for the initial state, the second for the goal, the third for the transition relation, the fourth and fifth are the frame axioms, and the last is a constraint ensuring that if more than one operator execute in the same step, they are not interfering operators. Also note that the actual encoding we verified only computes the formula in CNF form, but we use syntactic sugar in our definition and examples to improve readability, e.g. \(x_1 \land x_2 \rightarrow \forall y \in \{y_1, y_2, \ldots\}. y\) is syntactic sugar for \(\neg x_1 \land \neg x_2 \lor y_1 \lor y_2 \ldots\), and \(x \rightarrow \forall y \in \{y_1, y_2, \ldots\}. y\) is syntactic sugar for \((\neg x \lor y_1) \land (\neg x \lor y_2) \land \ldots\).

Example 4. Consider the STRIPS problem \(\varphi(\text{FDR}(P))\) from Example 3. Let \(h = 1\) be the horizon. The encoding is the conjunction of
\[
\begin{align*}
(v_0, 0)^0 & \land \neg(v_0, 1)^0 & (i) \\
\neg(v_0, 0)^1 & \land \neg(v_0, 1)^1 & (ii) \\
(op_0)^0 & \rightarrow (v_0, 0)^0 & \land \neg(v_0, 1)^0 \land & (iii) \\
(op_0)^0 & \rightarrow \neg(v_0, 0)^1 & \land (v_0, 1)^1) & \\
\neg(v_0, 0)^0 & \land (v_0, 0)^1 & \rightarrow \bot & (iv) \\
\neg(v_0, 1)^0 & \land (v_0, 1)^1 & \rightarrow op_0^0 & \\
((v_0, 0)^0 & \land \neg(v_0, 0)^1 & \rightarrow op_0^0) & \land & \\
((v_0, 1)^0 & \land \neg(v_0, 1)^1 & \rightarrow \bot) & & \\
& & & & \\
\top & & & (vi)
\end{align*}
\]
Decoding 3. Consider a horizon \(h\), a STRIPS problem \(\Pi = (V, R, I, O, G)\) and a model \(M = \Phi(\Pi, h)\). Let, for a set \(s\) \(\text{list}(s)\) denote an arbitrary list which contains all the elements of \(s\), s.t. \(|s| = |\text{list}(s)|\). Let for a list of lists \(L = [l_0, l_1, \ldots]\) \(\text{flat}(L)\) denote the list \(l_0 \ldots l_1, \ldots\), where \(\sim\) is the list append function. The decoding function is defined \(\Phi^{-1}(\Pi, h, M) = \text{flat}(\text{list}(op \mid op^0 \in M))\), \(\text{list}(op \mid op^1 \in M)\), \(\ldots\), \(\text{list}(\{op \mid op^{h-1} \in M\})\).

Example 5. For the propositional formula in Example 4, a model is \(\{(v_0, 0)^0, (v_0, 1)^0, (v_0, 0)^1, (v_0, 1)^1, op_0^0\}\). The decoded plan is \(\{op_0^0\}\).
This translation to SAT is sound and complete.

**Theorem 3.** For a valid STRIPS problem \( \Pi \) and a horizon \( h \): (i) if \( \mathcal{M} \) is a model for \( \Phi(\Pi, h) \), then \( \Phi^{-1}(\Pi, h, \mathcal{M}) \) is a solution for \( \Pi \) and (ii) if \( \text{ops} \) is a solution for \( \Pi \) and \(|\text{ops}| \leq h\), then there is a model for \( \Phi(\Pi, h) \).

*Proof sketch.* (i) This proof is by induction on the horizon, with generalising the initial state. It depends, crucially, on the fact that non-interference implies that any order of operators coming from a single step is executable.

(ii) Let the operators in \( \text{ops} \) be \([op_0, op_1, \ldots, op_{|\text{ops}|-1}]\). We construct a model for \( \Phi(\Pi, h) \) by considering the sequence of states traversed by executing the plan \( \pi \) at \( I \), which can be recursively specified as follows:

\( s_0 = I \), and \( s_{t+1} = op_t(s_t) \) for \( 0 < t \leq h \). The model we construct is

\[
\{ op_t^k \mid 0 \leq t < |\text{ops}| \} \cup \{ op_t^k \mid 0 \leq t \neq t' < |\text{ops}| \} \cup \{ s_t^i \mid 0 \leq t \leq |\text{ops}| \}
\]

Before we conclude, we note that other encoding methods from FDR to SAT have also been proposed, e.g. Balyo 2013.

### Abstract SAT Formulae to DIMACS

The SAT formulae produced by Encoding 3 are structured in the following way: (i) the formulae use the connectives \( \land, \lor, \rightarrow \) and \( \neg \) and (ii) atoms representing state variables and operators are indexed by the time step. In a pen-and-paper exposition this would be enough. However, this is not enough in our case because there is still an encoding step to simplify these structured formulae to DIMACS-CNF, which is the representation of SAT formulae used in practice, and we do not want to trust that step. Thus, as a last step, we present the following encoding of structured formulae to DIMACS-CNF ASTs. That encoding has to simplify the connectives as well as represent the structured variables with integers.

**Definition 8 (DIMACS-CNF).** A DIMACS-CNF AST is a list of lists of non-zero integers. A list of non-zero integers \([l_1, l_2, \ldots, l_m]\) is a model for a DIMACS-CNF AST \( [c_1 = [l_1, l_2, \ldots, c_2 = [l_{12}, \ldots, c_n = [l_{n12}, \ldots, l_j < c_i, \text{where } 1 \leq j < m, \text{and, for each } 1 \leq j, k < m, l_j \neq -k_i \].

**Encoding 4.** For a STRIPS problems \((V, R, I, O, G)\), fix an arbitrary ordering \( V(0) \) of \( V(0) \) s.t. for a state variable (operator) \( v \) (op), \( v_i \) (op) is the index of \( v \) (op) in \( V(0) \). For an atom \( a \) and a horizon \( h \), let int(a) be defined as: (i) \( 1 + t + op(h+1) \), if \( \neg op' \), \( a = op \) and (ii) \( 1 + |O|(h+1) + t + v_i(h+1) \) if \( \neg v' \), \( a = v \).

For a propositional formula \( \phi \) that has no conjunctions, let \( \text{simpORS(\phi)} \) be defined recursively as follows: (i) \( \text{simpORS(\phi_1)} \rightarrow \text{simpORS(\phi_2)} \), if \( \exists \phi_1, \phi_2 \), \( \phi = \phi_1 \land \phi_2 \) (ii) \[, if \( \phi = \bot \), (iii) \[−1, 1 \], if \( \phi = \top \), (iv) \[−\text{simp(\phi)} \], if \( \exists \phi' \), \( \phi = \neg\phi' \), and (v) \[\text{int(\phi)} \].

**Theorem 4.** For a valid STRIPS problems \( \Pi \) and a horizon \( h \): (i) if \( \{l_1, l_2, \ldots, l_m\} \) is a model for \( \Phi(\Pi, h) \), then \( \{\text{simp}(l_1), \text{simp}(l_2), \ldots\} \) is a model for \( \Phi(\Pi, h) \), and (ii) if \( \{n_1, n_2, \ldots\} \) is a model for \( \Phi(\Pi, h) \), then \( \{\text{lit}(n_1), \text{lit}(n_2), \ldots\} \) is a model for \( \Phi(\Pi, h) \).

*Proof sketch.* The proof of both statements is by structural induction on the formula \( \Phi(\Pi, h) \).

**Theorem 5.** For a valid FD-AST \( P \) and a horizon \( h \): (i) if \( \{n_1, n_2, \ldots\} \) is a model for \( \Phi(\varphi(FDR(P)), h) \), then a plan for \( P \) is \( \Phi(\varphi(FDR(P)), h) \), AST(\varphi(\varphi(\varphi(op_1))), AST(\varphi(\varphi(op_2))), \ldots, \varphi(\varphi(\varphi(op_{|\text{ops}|})))) \), where \( |\text{ops}| = \Phi^{-1}(\Pi, h, \text{lit}(n_1), \text{lit}(n_2), \ldots) \), and (ii) if \( \text{name}_1, \text{name}_2, \ldots, \text{name}_n \) is a plan for \( P \), then there is a model for \( \Phi(\varphi(FDR(P)), h) \).

*Proof sketch.* From Theorems 1, 2, 3 and 4.

### Experimental Evaluation

We use Isabelle/HOL’s code generator to generate a Standard ML implementation of our correct encoding. Readers interested in implementation details can inspect the attachment. We evaluate the performance of our encoding compared to the \( \forall \)-step encoding of Rintanen, Heljanko, and Niemelä 2006 as computed by Madagascar when invariant generation is disabled. Although this setup has a weakness, namely, that Madagascar takes the PDDL domain as input while our system takes the grounded output of Fast Downward’s translator, it should indicate the scalability of the verified encoding and can be used to test Madagascar’s completeness. We compute the encodings of different planning domains from previous competitions and then feed them
to the SAT solver Kissat, opting for a 30 minutes timeout and a 8GB memory limit for encoding and solving. We generate the encodings for horizons 2, 5, 10, 20, 50, and 100, and the bounds generated by the algorithm of Abdulaziz 2019. We record a few findings. Firstly, we found a bug in Madagascar: it produces unsatisfiable formulae for instances and horizons, despite those instances having \( \forall \)-step plans bounded by the horizon. This happens in at least 24 instances of different variants of the Rovers and PARCPrinter domains. This is because Madagascar adds incorrect action mutex constraints which rule out valid \( \forall \)-step plans, thus causing Madagascar to not be complete. The fact that such a well-established planning system has such bugs demonstrate that it is imperative we verify planning systems, especially that there no generally succinct unsolvability certificates do not exist for AI planning algorithms.

Secondly, we compare the performances of our encoding and Madagascar. (i) For most instances, our encoding is solved by Kissat in significantly shorter time than Madagascar. Kissat fails to terminate on Madagascar encodings of some Rovers instances, while it succeeds for our encodings. We note that Madagascar’s \( \forall \)-step encoding is linear in size due to the use of auxiliary variables to represent the operator interference clauses, while ours is quadratic. A hypothesis is that auxiliary variables interfere with Kissat’s deduction

| SAT       | UNSAT     |
|-----------|-----------|
|           | Mad.      | Ver.   | Mad.      | Ver.   |
| newopen   | 3128      | 2897   | 2214      | 2205   |
| logistics | 986       | 358    | 1031      | 452    |
| elevators | 75        | 14     | 61        | 44     |
| rover     | 270       | 233    | 172       | 121    |
| storage   | 66        | 35     | 41        | 33     |
| pipesworld| 46        | 9      | 74        | 7      |
| nomystery | 83        | 13     | 197       | 15     |
| zeno      | 180       | 54     | 70        | 28     |
| hiking    | 45        | 6      | 100       | 11     |
| TTP       | 106       | 46     | 71        | 30     |
| Transport | 78        | 2      | 134       | 18     |
| GED       | 68        | 19     | 105       | 19     |
| woodworking | 99   | 51     | 17        | 20     |
| visitall  | 74        | 53     | 279       | 131    |
| openstacks | 62    | —      | 316       | 62     |
| satellite | 46        | 34     | 20        | 20     |
| scanalyzer| 88        | 4      | 88        | 9      |
| tidybot   | 24        | —      | 12        | —      |
| trucks    | 45        | 8      | 117       | 29     |
| parcprinter| 113  | 63     | 128       | 111    |
| maintenance| 35     | 34     | —         | —      |
| pegsol    | 114       | 3      | 200       | 237    |
| blocksworld| 31   | 25     | 30        | 30     |
| floortile | 221       | 54     | 361       | 281    |
| barman    | 20        | —      | 208       | 34     |
| Thoughtful| —         | —      | —         | 5      |

Table 1: Number of solved satisfiable and unsatisfiable formulae solved by Kissat for our encoding (labelled Ver.) and the encoding generated by Madagascar (labelled Mad.).

Discussion

We presented an executable formally verified SAT encoding of AI planning. We showed details of the verification process, and experimentally tested our encoding. Experiments show that, although our verified encoder is primarily hindered by its memory consumption, it can handle planning problems of reasonable sizes, where it can solve, or show bounded length plan non-existence. By testing Madagascar’s encoding against our verified encoding, we discovered that Madagascar sometimes mistakenly claims that problems have no solutions of a certain length. Also, compared to Madagascar, our encoding can be more efficiently processed by the SAT solver Kissat. The size of the verified Standard ML program is around 1.2K lines of code, and the size of the formal proof is around 17.5K lines of proof scripts.

One goal of our work here is to showcase theorem proving and its application to verification as a methodology to increase trustworthiness of planning software and, more generally, AI software. Although there are other approaches to increase reliability of AI systems, most notably certification for planning or SMT-based methods for verifying properties of neural networks, we believe that correct-by-construction algorithms have their niche. For instance, this is the case when there are not general certification methods or when desired formal properties are too complex for automated methods to practically handle.

As future work, the most interesting direction is to verify the encoding of costs by Abdulaziz 2021, yielding formally verified certificates of cost optimality. Another direction is optimising the memory consumption of our implementation, e.g. via lazy evaluation (Lochbihler and Stoop 2018), or by using a low-level target language instead of Standard ML, like LLVM (Lammich 2022).

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