Impact of Initial Partial Sequence in the Makespan, in Permutation Flow Shop Scheduling Heuristic Algorithms – An Analysis

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Abstract

Objectives: This paper analyzes the impact of a few new initial partial sequences on the makespan in a permutation flow shop scheduling problem. Taillard benchmark problems are used for the purpose of validation. Methods/Statistical Analysis: The popular NEH heuristic considers the first two jobs as its initial partial sequence after arranging them in descending order of their total processing times. The algorithms using different partial sequences are coded in MATLAB and a total of 120 number problem instances are used for the analysis which fall under twelve sets of 10 instances each. One-way ANOVA has been conducted for validating the results. Findings: It has been found that the initial partial sequences other than the first two jobs considered by the original NEH can also yield better makespans. Also, initial ordering of jobs according to the decreasing order of the average processing time and standard deviation of the processing times proposed by in perform relatively better. In all the cases, job insertion technique is proved to be more powerful. The random algorithm that uses the job insertion technique do perform well with a deviation of 3.4342% which is better than many other known simple algorithms. The ANOVA confirms that the variants are statically not different from the NEH algorithm. But, it shows that a few variants perform better than the NEH for the Taillard benchmark problems. Application/Improvements: The results can be used as a seed solution and could be improved using metaheuristics. Further, the authors are working on other benchmarks and using tie breaking rules to know the impact.

Keywords: Initial Partial Sequence, Makespan, NEH Heuristic, Permutation Flow Shop, Scheduling

1. Introduction

The flow shop and job shop problems have been the interesting areas of research for over six decades. It started with in¹ algorithm meant for two machines and ‘n’ number of jobs. In algorithm yields the optimal makespan for any permutation flow shop scheduling problem with two machines. Many simple heuristic algorithms have been proposed over the years after in. In today’s computer era, for any problem, finding exact solutions become easier with the application of powerful algorithms and high level languages. A few solution methods are available for solving these problems. However, the computation time and the corresponding cost increases exponentially with the problem size. Hence, the heuristics and meta-heuristics have gained popularity in this area. In ² slope index algorithm is an early time approximate algorithm that could be used for any number of machines. In algorithm

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was extended for any number of machines, by\textsuperscript{3} and in the CDS algorithm proposed by them, the near optimal makespan is computed in (m-1) enumerations. Another approximate algorithm known as the Rapid Access (RA) algorithm was developed by\textsuperscript{4}. RA algorithm combined the advantages of both the slope index and CDS heuristic algorithms. The constructive heuric proposed by\textsuperscript{5} uses the powerful job insertion technique to construct the optimal sequence. In this algorithm, all the jobs are initially sequenced in descending order of their total processing times and the first two jobs are taken as the initial partial sequence. Even today, in industrial engineering research, the scheduling problems have a significant share. Eighteen constructive and improvement heuristics were analyzed in detail by\textsuperscript{6} that include in heuristics. It was concluded by them that still NEH is one of the best simple, constructive algorithms for makespan minimization. Since then, many modifications and improvements have been applied on the NEH and analyzed (example: Chakraborty\textsuperscript{7}). In\textsuperscript{8} proposed the concept of dummy machine to improve the makespans obtained using Palmer, CDS, Gupta and RA heuristics. The improvement was observed to be up to 18% in the makespan. Tools like simulated annealing\textsuperscript{9}, fuzzy logic\textsuperscript{10} are liberally used by many authors in the improvement process. For larger problems with jobs not necessarily need to be processed in each machine, the heuristic of\textsuperscript{13} can be used. In this paper, the second step of NEH is modified keeping other two steps the same. The initial partial sequences are changed and the impact analyzed using Taillard's benchmark problems\textsuperscript{14} which are 120 in number. All the algorithms are coded in MATLAB 2008a and run in an i5 PC with 4 GB RAM. The ANOVA has been carried out using MS Excel.

### 2. Initial Partial Sequences Analyzed

The meta-heuristics take the initial seed solution from any simple heuristic and refine the solution further. A variety of evolutionary algorithms and their hybrids are available in the literature; many of them outperform the simple heuristics. A discrete firefly meta-heuristic was presented by\textsuperscript{11} for optimising the makespan in a permutation flow shop problem. The results were compared with an existing ant colony optimization technique. The analysis indicates that the new method performs better for some well-known benchmark problems. In\textsuperscript{12} proposed one such hybrid algorithm that combines the power of particle swarm and Tabu search based concepts. For larger problems with jobs not necessarily need to be processed in each machine, the heuristic of\textsuperscript{13} can be used.

| S.No | Algorithm | Initial Partial Sequence |
|------|-----------|--------------------------|
| 1    | NEH       | First Two Jobs           |
| 2    | NEHR      | Randomly Two Jobs        |
| 3    | NEH2      | Middle Two Jobs          |
| 4    | NEHS1     | Job nos. [1, 3]          |
| 5    | NEHS2     | Job nos. [1, 4]          |
| 6    | AB2S1     | Job nos. [(n/2)-1, n]    |
| 7    | AB2S2     | Job nos. [(n/2), n]      |
| 8    | NEH2S1    | Job nos. [(n/2)-1, (n/2)+2] |
| 9    | NEH2S2    | Job nos. [(n/2)-2, (n/2)+3] |

‘n’ to be an even number
sequence in the NEH2 heuristic; whereas, AB2S1 and AB2S2 are two new initial partial sequences. Randomly two jobs are selected by the algorithm as the initial partial sequence in NEHR. To broaden the analysis, a few small neighborhood searches are carried out for the NEH and NEH2 algorithms for the makespan minimization which are listed in Table 1. The jobs are initially ordered according to their non increasing order of the total processing times. After the initial partial sequence is constructed, other jobs are inserted one by one at a suitable place that optimizes the partial makespan. These two steps are the elements of the NEH algorithm.

Following are the acronyms used in this paper for analyzing the algorithms.

- n – Number of Jobs to be scheduled
- m – Number of machines available for processing

### 3. Results and Discussion

The popular benchmark problems proposed by are used for validating the results. They are 120 in numbers and grouped in 12 sets of 10 problem instances each. The number of machines are 5, 10 and 20. Whereas, the number of jobs are 20, 50, 100, 200 and 500. The deviations obtained from NEH, NEH2 and NEHR algorithms are reproduced in Table 2 along with other results. In this analysis, NEH heuristic algorithm has been considered as the reference heuristic. A lowest percentage deviation of 3.2404% is reported by the NEH2 algorithm among all the algorithms. This is closely followed by the NEHS2 algorithm with a deviation of 3.2415%. NEHS1 and NEHS2 are the simple neighbourhood search variants of NEH algorithm. They report 3.3212% and 3.2415% respectively which are better than the original NEH.

| Size(mxn) | NEH | NEHS1 | NEHS2 | AB2S1 |
|-----------|-----|-------|-------|-------|
| 5x20      | 3.300288 | 3.025795 | 3.099798 | 2.597573 |
| 10x20     | 4.601116 | 5.042629 | 4.184252 | 5.76967 |
| 20x20     | 3.730891 | 3.757845 | 3.578204 | 3.438556 |
| 5x50      | 0.727204 | 0.675023 | 0.675023 | 0.767995 |
| 10x50     | 5.072897 | 4.904886 | 4.778087 | 5.204228 |
| 20x50     | 6.648051 | 6.631219 | 6.55084 | 6.703285 |
| 5x100     | 0.527212 | 0.51154 | 0.504024 | 0.751175 |
| 10x100    | 2.21498 | 2.201115 | 2.188373 | 2.33929 |
| 20x100    | 5.344636 | 5.192349 | 5.473912 | 6.027814 |
| 10x200    | 1.230268 | 1.243634 | 1.304904 | 1.334068 |
| 20x200    | 4.435269 | 4.550695 | 4.385409 | 4.57197 |
| 20x500    | 2.066128 | 2.117366 | 2.070431 | 2.181249 |
| **Mean**  | **3.324912** | **3.321175** | **3.241458** | **3.473959** |
| Size(mxn) | AB2S2 | NEH2 | NEH2S1 | NEH2S2 | NEHR |
|----------|-------|------|--------|--------|------|
| 5x20     | 3.27208 | 2.7900 | 3.162161 | 3.035379 | 3.8927 |
| 10x20    | 4.576939 | 3.6761 | 4.452189 | 4.436916 | 4.3975 |
| 20x20    | 3.00131 | 3.6663 | 3.456855 | 3.688779 | 3.7915 |
| 5x50     | 0.839139 | 0.8217 | 0.654299 | 0.621751 | 0.9419 |
| 10x50    | 5.329274 | 5.3638 | 5.062567 | 5.392344 | 5.3853 |
| 20x50    | 6.083032 | 6.5380 | 7.180808 | 6.343951 | 6.8520 |
| 5x100    | 0.612082 | 0.5054 | 0.511108 | 0.563655 | 0.5550 |
| 10x100   | 2.324834 | 2.1135 | 2.364034 | 2.239113 | 2.2384 |
| 20x100   | 5.600069 | 5.7233 | 5.439854 | 5.563105 | 5.3377 |
| 10x200   | 1.297395 | 1.4096 | 1.238414 | 1.290778 | 1.3456 |
| 20x200   | 4.540178 | 4.0681 | 4.592518 | 4.255121 | 4.3489 |
| 20x500   | 2.300165 | 2.2603 | 2.057632 | 2.185313 | 2.1243 |
| **Mean** | **3.314708** | **3.2404** | **3.347703** | **3.30135** | **3.4342** |

| S.No | Algorithm | No. of Instances |
|------|-----------|------------------|
| 1    | NEHS1     | 31               |
| 2    | NEHS2     | 36               |
| 3    | AB2S1     | 18               |
| 4    | AB2S2     | 29               |
| 5    | NEH2S1    | 32               |
| 6    | NEH2S2    | 32               |

Table 3. No. of Instances better makespans are reported
Figure 1. Percentage mean deviations for specific number of jobs.

Figure 2. Percentage mean deviations for specific number of machines.
However, others do not perform well. The last column of Table 2(b) shows the deviations of NEHR algorithm from the known upper bounds; when two jobs are selected randomly as the initial partial sequence. The 3.4342% mean deviation reported by the random algorithm is not too far from that of the NEH, just 3.2873% higher. Table 3 presents the number of instances better makespans are reported by any individual algorithms. In case the same makespan is reported by more than one algorithm, both are considered for the count. It is found that, the NEHS2 algorithm outperforms other heuristics with a total count of 36 out of 120 problem instances. Figure 1 and Figure 2 present the deviations for specific number of machines and jobs. The deviations increase with the increase in the number of machines for all the heuristics. In contrast, the percentage deviation follows a varying pattern in case of the number of jobs. Maximum deviation is observed for the 50 jobs and minimum deviation for the 500 jobs.

4. ANOVA

To analyze the interaction between the algorithms and the mean deviations of the reported makespans from the known upperbounds, one way ANOVA has been carried out at 95 % confidence level using MS Excel software.

Null hypothesis, H0: All means are equal
Alternative hypothesis, H1: At least one mean is different

It is observed that the P-Value is high (0.992288) and the F-Value is small (0.131739) which accepts the Null Hypothesis. To have the individual comparison with the reference NEH heuristic, one-sided paired t-test is also carried out using the MS Excel package. The results are tabulated in Table 4. Only the p-value of NEH vs AB2S1 is less than 0.05 which statistically confirms that the AB2S1 algorithm is inferior to the NEH algorithm. The p-values
of other pairs are greater than 0.05 which shows that the means are same for all and no statistical significance could be established. However, a few variants perform slightly better than the NEH algorithm.

5. Conclusion and Future Work

In this paper, six variants of three heuristic algorithms are analyzed. The well known NEH heuristic algorithm is considered as the reference algorithm and two other already proposed heuristics, the NEHR and the NEH2, are also included in the analysis. The powerful job insertion technique is used invariably by all the algorithms after arranging them in non-increasing order of their total processing times; both are the elements of original NEH. Only, the initial partial sequence is varied. It has been found that, out of the algorithms, the performances of NEH2 (3.240448%), NEHS2 (3.241458%), NEH2S2 (3.30135%), AB2S2 (3.314708%) and NEHS1 (3.321175%) are better than the popular NEH algorithm in terms of the mean gap from the known upper bounds for the Taillard’s 120 problem instances. Even the random algorithm performs better with a deviation of 3.4342% which is better than many other known simple algorithms. It can be concluded that the initial partial sequences other than the first two jobs considered by the original NEH can also yield better makespans. Also, initial ordering jobs according to decreasing order of the average processing time and standard deviation of the processing times proposed by 16 improves the makespans further. However, in all the cases, job insertion technique is proved to be more powerful. Also, a few authors have improved the makespans using tie breaking strategies in NEH, one such being by 17. The results obtained from efficient simple algorithms are generally used as the seed solution by many meta-heuristics. Then the results are improved further by the meta-heuristics. In the literature, it has been generally agreed by many researchers that the NEH algorithm is one of the best simple constructive heuristics and is used by many other meta-heuristics. The proposed algorithms also perform equally well and can be used at par with the NEH algorithm. Further work includes analysing the algorithms using other benchmarks and initial ordering of jobs by applying tie breaking rules.

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