The collision velocity of the bullet cluster in conventional and modified dynamics

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ABSTRACT
We consider the orbit of the bullet cluster 1E 0657–56 in both cold dark matter (CDM) and Modified Newtonian Dynamics (MOND) using accurate mass models appropriate to each case in order to ascertain the maximum plausible collision velocity. Impact velocities consistent with the shock velocity (∼4700 km s⁻¹) occur naturally in MOND. CDM can generate collision velocities of at most ∼3800 km s⁻¹, and is only consistent with the data, provided that the shock velocity has been substantially enhanced by hydrodynamical effects.

Key words: gravitation – galaxies: clusters: individual: 1E 0657–56 – dark matter.

1 INTRODUCTION
Many lines of observational evidence now oblige us to believe that the Universe is filled with a novel, invisible form of mass that dominates gravitationally over normal baryonic matter. In addition, a dark energy component which exerts negative pressure to accelerate the expansion of the universe is also necessary (Chernin et al. 2007). Though this Λ cold dark matter (ΛCDM) paradigm is well established, we still have only ideas about what these dark components might be, and no laboratory detections thereof.

One possible alternative to ΛCDM is the Modified Newtonian Dynamics (MOND; Milgrom 1983a,b,c). This hypothesis has been more successful than seems to be widely appreciated (McGaugh & de Blok 1998; Sanders & McGaugh 2002), and has received a theoretical boost from the introduction of generally covariant formulations (Bekenstein 2004; Sanders 2005; Zlosnik et al. 2006, 2007). The dark matter and alternative gravity paradigms are radically different, so every observation that might distinguish between them is valuable.

ΛCDM is known to work well on large scales (e.g. Spergel et al. 2006) while MOND is known to work well in individual galaxies (Sanders & McGaugh 2002). This success, incorporating the tight correlation between dark and luminous mass in the DM framework (McGaugh 2005; Famaey et al. 2007b), extends over five decades in mass (Fig. 1) ranging from tiny dwarfs (e.g. Milgrom & Sanders 2007) through spirals of low surface brightness (de & McGaugh 1998), our own Milky Way (Famaey & Binney 2005) and other high surface brightness (Sanders 1996; Sanders & Noordermeer 2007) to massive ellipticals (Milgrom & Sanders 2003). The recent observations of tidal dwarf galaxies by Bournaud et al. (2007) provide a severe challenge to CDM but is naturally explained in MOND with zero free parameters (Gentile et al. 2007; Milgrom 2007). Having said that, MOND persistently fails to completely explain the mass discrepancy in rich clusters of galaxies. Consequently, clusters require substantial amounts of non-luminous matter in MOND.

That rich clusters contain more mass than meets the eye in MOND goes back to Milgrom’s original papers (Milgrom 1983c). At that time, the discrepancy was very much larger than it is today, as it was not then widely appreciated how much baryonic mass resides in the intracluster medium. Further work on the X-ray gas (e.g. Sanders 1994, 1999) and with velocity dispersions (McGaugh & de Blok 1998) showed that MOND was at least within a factor of a few, but a close inspection revealed a persistent discrepancy of a factor of 2 or 3 in mass (e.g. Gerbal et al. 1992; Buote & Canizares 1994; The & White 1988; Pointecouteau & Silk 2005). Weak gravitational lensing (Angus et al. 2007a; Takahashi & Chiba 2007) provides a similar result.

To make matters worse, the distribution of the unseen mass does not trace that of either the galaxies or the X-ray gas (Aguirre, Schaye & Quataert 2001; Sanders 2003; Angus, Famaey & Buote 2007b; Sanders 2007). In Fig. 1, we plot the baryonic mass of many spiral galaxies and clusters against their circular velocity together with the predictions of MOND and CDM. MOND is missing mass at the cluster scale. CDM suffers an amusingly missing baryon problem on the scale of individual galaxies.

The colliding bullet cluster 1E 0657−56 (Clowe, de & King 2004; Clowe et al. 2006; Markevitch et al. 2004; Bradac et al. 2006; Markevitch & Vikhlinin 2007) illustrates in a spectacular way the residual mass discrepancy in MOND. While certainly problematic for MOND as a theory, it does not constitute a falsification thereof. Indeed, given that the need for extra mass in clusters was already well established, it would have been surprising had this effect not also manifested itself in the bullet cluster. The new information the bullet cluster provides is that the additional mass must be in some collisionless form.

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Figure 1. Shows baryonic mass against circular velocity. Rotating galaxies (blue circles) are from McGaugh (2005) and clusters (green triangles) are from Sanders (2003) using the measured temperature to estimate the circular velocity assuming isothermality. The solid orange line is the CDM $M-V$ relation (Steinmetz & Navarro 1999) assuming $M_b = f_b M_{vir}$ with $f_b = 0.17$ (Spergel et al. 2006) and the dashed red line is the MOND prediction. The spirals lie directly on the MOND prediction, but the clusters are generally two to three times in mass below it. The CDM expectation is nicely consistent with clusters, but implies many dark baryons in spirals in addition to the non-baryonic dark matter.

It is a logical fallacy to conclude that because extra mass is required by MOND in clusters, that dark matter is required throughout the entire universe. While undeniably problematic, the residual mass discrepancy in MOND is limited to groups and rich clusters of galaxies: these are the only systems in which it systematically fails to remedy the dynamical mass discrepancy (see discussion in Sanders 2003). Could we be absolutely certain that we had accounted for all the baryons in clusters, then MOND would indeed be falsified. However, CDM suffers an analogous missing baryon problem in galaxies (Fig. 1) in addition to the usual dynamical mass discrepancy, yet this is not widely perceived to be problematic. In either case we are obliged to invoke the existence of some dark mass which is presumably baryonic (or perhaps neutrinos) in the case of MOND. In neither case is there any danger of violating big bang nucleosynthesis constraints. The integrated baryonic mass density of rich clusters is much less than that of all baryons; having the required mass of baryons in clusters would be the proverbial drop in the bucket with regards to the global missing baryon problem.

A pressing question is the apparently high relative velocity between the two clusters that comprise the bullet cluster 1E 0657–56 (Markevitch et al. 2004; Bradac et al. 2006; Clowe et al. 2006; Markevitch & Vikhlinin 2007). The relative velocity derived from the gas shockwave is $v_{rel} = 4740^{+720}_{-550}$ km s$^{-1}$ (Clowe et al. 2006). Taken at face value, this is very high, and seems difficult to reconcile with $\Lambda$CDM (Hayashi & White 2006). The problem is sufficiently large that it has been used to argue for an additional long-range force in the dark sector (Farrar & Rosen 2007). Here, we examine the possibility of such a large velocity in both CDM and MOND.

One critical point that has only very recently been addressed is how the shock velocity relates to the collision velocity of the clusters. Naively, one might expect the dissipational collision of the gas clouds to slow things down so that the shock speed would provide a lower limit on the collision speed. Recent hydrodynamical simulations (Milosavljevic et al. 2007; Springel & Farrar 2007) suggest the opposite. A combination of effects in the two hydrodynamical simulations show that the shock velocity may be higher than the impact velocity. The results of the two independent hydrodynamical simulations do not seem to be in perfect concordance, and the precise result seems to be rather model-dependent. Nevertheless, it seems that the actual relative velocity lies somewhere in the range 3500–4500 km s$^{-1}$.

The difficulties posed by a high collision velocity for CDM have been discussed previously by Hayashi & White (2006) and Farrar & Rosen (2007). Whereas Springel & Farrar (2007) and Milosavljevic et al. (2007) consider the complex hydrodynamic response of the two gas clouds during the ongoing collision, here we investigate the ability of two clusters like those comprising the bullet cluster to accelerate to such a high relative velocity in the case of both CDM and MOND prior to the merger. We compute a simple free-fall model for the two clusters in an expanding universe with realistic mass models, and ask whether the observed collision velocity can be generated within the time available. We take care to match the mass models to the specific observed properties of the system appropriate to each flavour of gravity in order to realistically evaluate the orbit of the clusters prior to their collision.

2 MODELLING THE FREE-FALL

We wish to address a simple question. Given the observed masses of the two clusters, is it possible to account for the measured relative velocity from their gravitational free-fall? The expansion of the universe mitigates against large velocities, since the clusters must decouple from the Hubble flow before falling together. Presumably, it takes some time to form such massive objects, though this is expected to occur earlier in MOND than in $\Lambda$CDM (Sanders 1998, 2001; McGaugh 1999, 2004; Nusser 2002; Stachniewicz & Kutschera 2003; Knabe & Gibson 2004; Dodelson & Liguori 2006). The clusters are observed at $z = 0.3$, giving at most 9 Gyr for them to accelerate towards each other. This imposes an upper limit to the velocity that can be generated gravitationally. Without doing the calculation, it is not obvious whether the larger masses of the clusters in CDM or the stronger long-range force in MOND will induce larger relative velocities.

Since we know the state of the system directly prior to collision, it makes sense to begin our simulations from the final state and work backwards in time inwards when the relative velocity was zero. This point, where the clusters have zero relative velocity, is when they turned around from the Hubble flow and began their long journey gravitating towards each other. Working backwards in time leads to potentially counterintuitive discussions (such as Hubble contraction), which we try to limit.

We must account for the Hubble expansion in a manner representing the universe before $z = 0.3$. The detailed form of the expansion history of the universe $a(t)$ is not known in the case of MOND, so we take the scalefactor of $\Lambda$CDM in both models:

$$\frac{da(t)}{dt} = H_0 \left[ \Omega_m a^{-1} + \Omega_\Lambda a^2 \right]^{1/2},$$  

where we take $H_0 = 72$ km s$^{-1}$ Mpc$^{-1}$, $\Omega_m = 0.27$ and $\Omega_\Lambda = 0.73$.

The important aspect is the basic fact that the universe is expanding and the mutual attraction of the clusters must overcome this before they can plunge together at high velocity.

We implement the scalefactor in the simulations through the equation of motion

$$\frac{1}{a(t)} \frac{d}{dt} [a(t) v] = g.$$  

Computing this numerically, from time-step to time-step we calculate the ratio of the scalefactor in the previous time-step to the

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current time-step (i.e. $\epsilon = a(t_{i-1})/a(t_i)$; we use negative time-steps to move backwards in time from the presently known configuration, so $\epsilon > 1$ (higher $i$ means earlier universe). We then have $v(t_i) = v(t_{i-1})\epsilon + g\Delta t$.

The right-hand side of equation (2) differs in MOND and CDM not only because the law of gravity is altered, but also because the gravitating masses are higher in CDM.

The initial conditions are the crux of the problem, with at least four unknowns. These include the masses of the two clusters, the relative velocity of the clusters, and the distance of separation between the two when they had this relative velocity. The separation is the same in MOND and Newtonian gravity, but the Newtonian mass is higher.

The relative velocity of the two clusters can be measured because, in the last few 100 Myr, the less-massive subcluster has passed through the centre of the more massive main cluster. The ram pressure has imposed a smooth bow shock (Markevitch et al. 2004; Markevitch & Vikhlinin 2007) on the gas of the subcluster. Since the relative velocity is the foundation of the problem, we leave it free and try to estimate it by fixing other variables. In our simulation, we think it sensible to consider the separation of the two clusters (i.e. of the two centres of mass) when they had the calculated relative velocity to be when the leading edge of the subcluster’s gas cloud began to pass through the dense region of gas belonging to the main cluster and separate from the dark matter. It appears that the centre of the subcluster’s gas cloud (the location of the bullet) is preceded by the bow shock by around 200 kpc farther in the direction of travel. We take 200 kpc to also be the radius within which the gas mass of the main cluster (subcluster) is only measured out to 180 kpc (100 kpc) and could not be found further detailed in the literature. However, the uncertainty is large enough that we wished to clarify the impact of different initial separations by always using a range of initial separations of between 350 and 500 kpc. This separation is defined as when the two pre-collision clusters had the relative velocity of the unrel related to the shock velocity $4740 \pm 750$ km s$^{-1}$. Now of course, they are on the opposite sides on the sky after having passed through each other and the gas has been offset from the DM.

3 THE COLLISION IN CDM

In the CDM framework, it is no problem to generate two clusters in an $N$-body simulation and calculate all gravitational accelerations exactly. However, in MOND we are dealing with non-linear gravity and the tools for such purposes are only now being developed (Nipoti, Londrillo & Ciotti 2007a). Additionally, since we begin our simulations with the overlap of the two clusters, it is not guaranteed that the clusters preserve their shapes as they separate. Furthermore, it was not possible to simply include accretion history (Wechsler et al. 2002) who used the relation $v_{\text{rel}}(t) = v_{\text{rel}}(t_{\text{init}}) + \alpha\Delta t$. We ran dynamical time-steps (negative) such that $\Delta t = 10^{-4} \times \sqrt{d(\text{pc})}$ Myr, where $d$ is the distance of the two centres of mass and $\Delta t$ has a maximum value of 1 Myr. Since initially $d \sim 400$ kpc, the starting time-steps are $\sim 0.06$ Myr. The simulations were run until 9 Gyr had elapsed.

The mass distributions as functions of radius for the two clusters in CDM and the ones used in the MOND simulations are shown in Fig. 2. A subtle point about the total masses of the two clusters is that we do not expect the mass to remain constant as we go back in time. Presumably, they grew from a seed of negligible mass at high redshift (see discussion in Cameron & Driver 2007). This tends to impede their free-fall, reducing the maximum collision velocity to $\sim 2900$ km s$^{-1}$ by the estimate of Farrar & Rosen (2007). To include this, without the impedance, we use the procedure of Wechsler et al. (2002) who used the relation $M(z) = M(z = 0.3)e^{-\alpha(z-0.3)}$, where $\alpha$ is taken as 0.3.

![Figure 2. The total enclosed masses for the main cluster (blue) and subcluster (red) for CDM (solid lines), MOND with standard $\mu$ (dashed lines) and simple $\mu$ (dotted lines).](https://academic.oup.com/mnras/article-abstract/383/2/417/992404/15 March 2020)
In MOND, the basic modification of purely Newtonian dynamics is

$$\mu(x)g = g_N,$$

where $g_N$ is the Newtonian acceleration computed in the usual way from the baryonic mass distribution, $g$ is the actual acceleration (including the effective amplification due to MOND conventionally ascribed to DM), $a_o$ is the characteristic acceleration at which the modification becomes effective ($\sim 10^{-10} \text{ m s}^{-2}$), $x = g/a_o$, and $\mu(x)$ is an interpolation function smoothly connecting the Newtonian and MOND regimes. In the limit of large accelerations, $g \gg a_o$, $\mu \to 1$ and the Newtonian limit is obtained: everything behaves normally. The MOND limit occurs only for exceedingly low accelerations, with $\mu \to x$ for $g \ll a_o$. We implement two possible versions of the interpolation function: the ‘standard’ function traditionally used in fitting rotation curves

$$\mu = \frac{x}{\sqrt{1+x^2}},$$

e.g. Sanders & McGaugh 2002, and the ‘simple’ function found by Famaey & Binney (2005) to provide a good fit to the terminal velocity curve of the Galaxy:

$$\mu = \frac{x}{1+x}.$$  \hspace{1cm} (9)

A well-known problem with implementing the MOND force law in numerical computations is that the original formulation (equation 7) does not conserve momentum (Feltên 1984; Bekenstein 2006). This was corrected with the introduction of a Lagrangian formulation of MOND (Bekenstein & Milgrom 1984; Milgrom 1986) which has the modified Poisson equation

$$\nabla \cdot \left[ \mu(\nabla \Phi/|\alpha_o|) \nabla \Phi \right] = 4\pi G \rho.$$  \hspace{1cm} (10)

This formulation has been shown to obey the necessary conservation laws (Bekenstein & Milgrom 1984; Bekenstein 2006). With some rearrangement, it leads to

$$\mu(x)g = g_N + \nabla \times \mathbf{h},$$  \hspace{1cm} (11)

which we recognize as equation (7) with the addition of a curl field.

Unfortunately, implementing a numerical formulation of the modified Poisson equation is not a simple one-line change to typical N-body codes: this fails to obey the conservation laws. Instead, one needs an entirely different numerical approach than is commonly employed. Progress has been made along these lines (e.g. Brada & Milgrom 1995, 1999; Ciotti, Londrillo & Nipoti 2006; Nipoti, Londrillo & Ciotti 2007a,b; Tiret & Combes 2007; see also Nusser 2002; Knebe & Gibson 2004), but we do not seek here a full N-body treatment of complex systems. Rather, we wish to develop and apply a simple tool that can provide some physical insight into basic problems. For the specific case of the large collision velocity of the bullet cluster, it suffices to treat the curl field as a small correction to the centre-of-mass motion (Milgrom 1986). The external field effect (see Milgrom 1983a; Bekenstein 2006) is crudely approximated as a constant of appropriate magnitude (McGaugh 2004). We checked the effect of varying the external field, which is modest. It is not possible to do better without complete knowledge of the mass distribution in the environment of the clusters.

When modelling the bullet cluster in MOND, Angus et al. (2007a) fitted the convergence map of Clowe et al. (2006) using spherical potential models for the four mass components. Their best fit gives masses for all four components in MOND and standard gravity. Unfortunately, the map is only sensitive out to 250 kpc from the respective centres which neglects an overlarge portion of the dynamical mass. Thus, in order to remain consistent with the CDM simulations, we take the NFW profile and calculate what the MOND dynamical masses for the two commonly used interpolating functions (equations 8 and 9) are, as shown in Fig. 2. The Newtonian mass for the main cluster is twice that of the MOND dynamical mass with the standard $\mu$ and three times with the simple $\mu$ is used.

\begin{align*}
\text{The mutual gravity imposed on the subcluster by the main cluster is} & \\
\mu & \left( \frac{g_{\text{sub}} + g_{\text{ex}}}{a_o} \right) g_{\text{sub}} = g_{\text{sub}} = -GM_{\text{mass}}(d)/d^2
\end{align*}

(12)
and we simply swap the subscripts around to find the mutual gravity of the subcluster upon the main cluster. Following on from above, $d$ is the distance between the two centres of mass and $M_{\text{mass}}(d)$ is the enclosed mass within a radius $d$ from the centre of mass of the main cluster. The $g_{\text{ex}}$ is the external field limiting the MOND correction which comes from large-scale structures and is always assumed keep a floor value of cluster mass of $m_{200}/50$ so that the halo is never completely disassembled.

Another important point is whether mass integrated out beyond $r_{200}$ should be included, since the actual virial radius depends on both cosmology and redshift (Bullock et al. 2001). Indeed, the internal gravity of the main cluster has not reached $a_o$ by $r_{200} = 2100$ kpc meaning that the MOND dynamical mass has not yet saturated. However, we recall that it takes $(r_{200} - d)/v_{\text{rel}} = (2100 - 400 \text{ kpc})/3400 \text{ km s}^{-1} \sim 500 \text{ Myr}$ for the clusters to separate enough for this extra matter to even begin to manifest itself. The cluster is also losing mass (backwards in time) due to accretion coupled with the fact there must be overdensities on the opposite side of the universe countering the influence of these overdensities. However, using equation (4) it is straightforward to include all the enclosed mass out to any radius because the parameters $r_{200}$ and $m_{200}$ do explicitly force the enclosed mass to truncate at $r_{200}$; they simply define the shape of the profile.

\section*{4 THE COLLISION IN MOND}

In MOND, the basic modification of purely Newtonian dynamics is

$$\mu(x)g = g_N,$$

where $g_N$ is the Newtonian acceleration computed in the usual way from the baryonic mass distribution, $g$ is the actual acceleration (including the effective amplification due to MOND conventionally ascribed to DM), $a_o$ is the characteristic acceleration at which the modification becomes effective ($\sim 10^{-10} \text{ m s}^{-2}$), $x = g/a_o$, and $\mu(x)$ is an interpolation function smoothly connecting the Newtonian and MOND regimes. In the limit of large accelerations, $g \gg a_o$, $\mu \to 1$ and the Newtonian limit is obtained: everything behaves normally. The MOND limit occurs only for exceedingly low accelerations, with $\mu \to x$ for $g \ll a_o$. We implement two possible versions of the interpolation function: the ‘standard’ function traditionally used in fitting rotation curves

$$\mu = \frac{x}{\sqrt{1+x^2}}.$$  \hspace{1cm} (8)

\begin{figure}
\centering
\includegraphics[width=\textwidth]{figure3.png}
\caption{The total enclosed masses for the main cluster as a function of time, where 9.3 Gyr marks the collision of the two clusters and 0 Gyr represents the big bang. The three lines correspond to different mass assembly rates $\alpha = 0.5$ (black lines), 1.0 (blue lines) and 1.5 (red lines). The mass loss is halted at $m_{200}/50$.}
\end{figure}
We use $\alpha$ function more easily expressed as acceleration becomes minor when the acceleration drops below amplitude of $\alpha$.

The ability of the two clusters that comprise the bullet to bring each other to a halt at a finite time in the past is sensitive to both the $\mu$ function and the amplitude of $\alpha$. The direction and amplitude of $\alpha$ are unknown at all times. The MONDian additional acceleration becomes minor when the acceleration drops below $\alpha$. We use $\alpha = \alpha_s/30$ (Aguirre et al. 2001; McGaugh 2004) which is roughly the external field imposed on the Milky Way by M31 and vice versa (Famaey, Bruneton & Zhao 2007a; Wu et al. 2007).

5 N-BODY COLLISION

Our first attempt at simulating the collision in Newtonian gravity was using a standard $N$-body tree code. The benefit it gives is that in principal, we can more accurately compute the mutual gravity at the beginning of the simulation when the two clusters overlap. However, this is fraught with difficulties and inconsistencies. The first being that tidal effects undoubtedly stretch the two clusters and two-body interactions may eject particles from the two haloes. Therefore, it makes better sense to begin such a simulation from high redshift where the clusters are greatly separated and tidal effects are negligible and let them fall freely in the expanding universe and when they collide, the tidal effects will be well accounted for. Of course, the problem is that it is not trivial to then sample collision velocities because the separation and time at which the two clusters began their free-fall are not simply related. Moreover, the truncation of the two haloes and different mass models are not easily varied. Nevertheless, we did attempt a CDM $N$-body model with truncation at $r_{200}$ for both haloes. We found a similar result to that from the semi-analytical models of 3800 km s$^{-1}$.

6 RESULTS

The ability of the two clusters that comprise the bullet to bring each other to a halt at a finite time in the past is sensitive to both the flavour of gravity at work and the true relative velocity. For velocities larger than the maximum, the relative velocity never reaches zero and increases sharply at early times (large $z$). The two clusters do not gravitate strongly enough to generate such high velocities and would have to have a huge relative velocity towards each other in the early universe in order to overcome the Hubble expansion and fall together with such a high relative velocity at $z = 0.3$. Fig. 4 shows how the relative velocity of the two clusters varies with time for a large sample of initial (meaning collisional) relative velocities for a CDM and MOND sample simulation. A difference of just 100 km s$^{-1}$ can have a significant impact on the time required to generate such a large velocity and by the same token, the longer the two clusters’ free-fall, the larger a velocity they can generate. Sadly, there is only a finite time ($\sim 9$ Gyr) since the big bang for this to happen.

Table 1. Shows the parameters used in the different models and gives the maximum attainable relative velocity for each.

| Model       | Maximum $V_{\text{rel}}$ (km s$^{-1}$) | Truncation radius | $\alpha$ | Gravity     |
|-------------|---------------------------------------|-------------------|----------|-------------|
| CDM1a       | 4500                                  | $r_1$             | 0.0      | Newtonian   |
| CDM1b       | 4200                                  | $r_1$             | 1.0      | Newtonian   |
| CDM2a       | 4000                                  | $r_{200}$         | 0.0      | Newtonian   |
| CDM2b       | 3900                                  | $r_{200}$         | 0.5      | Newtonian   |
| CDM2c       | 3800                                  | $r_{200}$         | 1.0      | Newtonian   |
| CDM2d       | 3800                                  | $r_{200}$         | 1.5      | Newtonian   |
| MONDsi1     | 4800                                  | $r_{200}$         | 0.0      | MOND-standard $\mu$ |
| MONDsi2     | 4500                                  | $r_{200}$         | 0.5      | MOND-standard $\mu$ |
| MONDsi3     | 4600                                  | $r_{200}$         | 0.0      | MOND-simple $\mu$ |
| MONDsi4     | 4500                                  | $r_{200}$         | 0.5      | MOND-simple $\mu$ |
maximum relative velocity of 4500 km s$^{-1}$. If we still then allow the haloes to extend to $r_1$, but account for some assembly of the haloes with $\alpha = 1$, then the relative velocity reduces to 4200 km s$^{-1}$.

More realistically, if we truncate the haloes at $r_{200}$ and try four different halo assembly rates such that $\alpha=0.0, 0.5, 1.0$ and 1.5, we get respective maximum relative velocities of 4000, 3900, 3800 and 3800 km s$^{-1}$. These numbers represent the plausible maximum relative velocities in the CDM framework.

For the MOND case, we ran simulations with both the simple (equation 9) and standard (equation 9) $\mu$ functions. The standard function leads to higher dynamical masses from the NFW profile, but lower two-body gravity. The standard (simple) function with no accretion and with $\alpha = 0.5$ generates 4800 (4600) and 4600 (4500) km s$^{-1}$, respectively, and for comparison, the maximum CDM velocity with those reduced masses is just 2700 (2300) km s$^{-1}$. This is a clear demonstration of the expectation in MOND for larger peculiar velocities. We use the lower assembly parameter $\alpha = 0.5$ because structure is expected to form more swiftly in MOND (Sanders 1998, 2001).

An important factor is that of the fitted NFW density profile to the convergence map, in which matter is extrapolated to 2100 and 1000 kpc for the main and subcluster, respectively. Presumably, the significance of the detection of this mass is negligible and the NFW fit has been made assuming if we know the details in the central 250 kpc, then we know the density out to $r_{200}$. The mass sheet degeneracy is broken by constraining the mass at the edges of the fit based on the slope of the profile in the inner regions – but if the mass profile is wrong then it could lead to the completely wrong measurement for the value of the mass sheet (Clowe et al. 2004).

All of this means that the density profiles of the two clusters could be moderately different in reality. However, the actual shape of any profile is less important to the relative velocity than simply the normalization of the total mass. To this end, we have simulated the collision with 10 per cent more and 10 per cent less mass for both clusters (with assembly parameter $\alpha = 1$). The effect is to increase (10 per cent more mass) or decrease (10 per cent less mass) the relative velocity by 200 km s$^{-1}$ from 4800 km s$^{-1}$ for model MONDst1.

Another concern is that the clusters are unlikely to be spherically symmetric (Buote & Canizares 1996) and are presumably elongated in the direction of motion. Again this could lead to an incorrect density profile, whereas ellipticity itself would have little effect on our results.

7 SUMMARY

We have constructed specific mass models for the bullet cluster in both CDM and MOND. We integrate backwards from the observed conditions to check whether the large ($\sim 4700$ km s$^{-1}$) apparent transverse velocity can be attained in either context. We find that it is difficult to achieve $v_{\text{rel}} > 4500$ km s$^{-1}$ under any conditions. Nevertheless, within the range of the uncertainties, the appropriate velocity occurs fairly naturally in MOND. In contrast, $\Lambda$CDM models can at most attain $\sim 3800$ km s$^{-1}$ and are more comfortable with considerably smaller velocities.

Taken at face value, a collision velocity of 4700 km s$^{-1}$ constitutes a direct contradiction to $\Lambda$CDM. Ironically, this cluster, widely advertised as a fatal observation to MOND because of the residual mass discrepancy it shows, seems to pose a comparably serious problem for $\Lambda$CDM. It has often been the case that observations which are claimed to falsify MOND turn out to make no more sense in terms of dark matter.

Two critical outstanding issues remain to be clarified. The first is the exact density profiles and virial masses of the two clusters and the second is how the observed shock velocity relates to the actual collision velocity of the two gravitating masses. The recent simulations of Springel & Farrar (2007) and Milosavljevic et al. (2007) seem to suggest that, contrary to naive expectations, hydrodynamic effects reduce the relative velocity of the mass with respect to the shock. A combination of effects is responsible, being just barely sufficient to reconcile the data with $\Lambda$CDM. Hydrodynamical simulations are notoriously difficult, and indeed these two recent ones do not agree in detail. It would be excellent to see a fully self-consistent simulation including both hydrodynamical effects and a proper mass model and orbital computation like that presented here.

There are a number of puzzling aspects to the hydrodynamical simulations. First of all, Springel & Farrar (2007) use Hernquist profiles for the DM distribution in the clusters and not NFW haloes. Furthermore, they find that the morphology of the bullet is reproduced only for a remarkably dead head-on collision. If the impact parameter is even 12 kpc – a target smaller than the diameter of the Milky Way – quite notable morphological differences ensue. This can be avoided if the separation of mass centres happens to be along our line of sight – quite a coincidence in a system already remarkable for having the vector of its collision velocity almost entirely in the plane of the sky. Furthermore, the mass models require significant tweaking from that inferred from the convergence map and are unable to reproduce the currently observed, post-merger positions of the gas and DM. It appears to us that only the first rather than the last chapter has been written on this subject. Getting this right is of utmost importance, as the validity of both paradigms rests on the edge of a knife, separated by just a few hundred km s$^{-1}$.

More generally, the frequency of bullet-like clusters may provide an additional test. The probability of high collision velocities drops with dramatic rapidity in $\Lambda$CDM (Hayashi & White 2006). In contrast, somewhat higher velocities seem natural to MOND. Naively, it would seem that high impact velocity systems like the bullet would be part and parcel of what might be expected of a MOND universe. With this in mind, it is quite intriguing that many bullet cluster-like systems have been detected (although none quite as unique). The dark ring around Cl0102+17 tentatively observed by Jee et al. (2007) (see also Famaey et al. 2007c), the dark core created by the ‘train wreck’ in Abell 520 by Mahdavi et al. (2007), Cl0152+1357 (Jee et al. 2005a), MS1054+0321 (Jee et al. 2005b) and the line of sight merger with $>3000$ km s$^{-1}$ relative velocity observed by Dupke et al. (2007) for Abell 576 may all provide examples and potential tests.

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