Penalized-Likelihood Reconstruction with High-Fidelity Measurement Models for High-Resolution Cone-Beam Imaging

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Abstract—We present a novel reconstruction algorithm based on a general cone-beam CT forward model which is capable of incorporating the blur and noise correlations that are exhibited in flat-panel CBCT measurement data. Specifically, the proposed model may include scintillator blur, focal-spot blur, and noise correlations due to light spread in the scintillator. The proposed algorithm (GPL-BC) uses a Gaussian Penalized-Likelihood objective function which incorporates models of Blur and Correlated noise. In a simulation study, GPL-BC was able to achieve lower bias as compared to deblurring followed by FDK as well as a model-based reconstruction method without integration of measurement blur. In the same study, GPL-BC was able to achieve better line-pair reconstructions (in terms of segmented-image accuracy) as compared to deblurring followed by FDK, a model based method without blur, and a model based method with blur but no noise correlations. A prototype extremities quantitative cone-beam CT test bench was used to image a physical sample of human trabecular bone. These data were used to compare reconstructions using the proposed method and model based methods without blur and/or correlation to a registered µCT image of the same bone sample. The GPL-BC reconstructions resulted in more accurate trabecular bone segmentation. Multiple trabecular bone metrics, including Trabecular Thickness (Th.Th.) were computed for each reconstruction approach as well as the µCT volume. The GPL-BC reconstruction provided the most accurate Tb.Th. measurement, 0.255 mm, as compared to the µCT derived value of 0.193 mm, followed by the GPL-B reconstruction, the GPL-I reconstruction, and then the FDK reconstruction (0.271 mm, 0.309 mm, and 0.335 mm, respectively).

Index Terms—Model-based Iterative Reconstruction, Deconvolution, Noise Correlation, Trabecular Bone, Extremities Imaging

I. INTRODUCTION

Flat-panel-based cone-beam CT (CBCT) has offered more compact systems and improved spatial resolution as compared to multirow detector CT (MDCT). These advantages have resulted in prototype and commercial CBCT systems for specific applications, such as mammography [1], [2] and extremities imaging [3], [4], where high spatial resolution is critical. For example in mammography, clinicians would like to detect and visualize small microcalcifications of <100 μm [5]. In extremities imaging, analysis of trabecular bone morphology for quantitative assessment is desired with trabecular detail of 50–150 μm [6]. The spatial resolution requirements for these tasks often lie just beyond current system capabilities (~180–350 μm [7], [8] for commercial systems). Thus, even a modest improvement in spatial resolution has the potential to dramatically improve the clinical utility of CBCT systems.

Model-based iterative reconstruction (MBIR) techniques have been shown to improve image quality in multi-detector CT (MDCT) [9] as compared to analytical approaches such as FDK [10]. Much of the advantage of MBIR methods derives from the inclusion of a high-fidelity forward model containing both a model of the physical acquisition process and a mathematical formulation of measurement statistics. For example, the noise model informs the reconstruction algorithm about the relative information content of different measurements, allowing weights on the relative importance of these measurements in reconstructing the image.

While MBIR methods have been successfully applied to CBCT [11]–[15], the system models are often borrowed directly from MDCT, and are therefore derived from assumptions that may not be valid for CBCT. For example, MDCT detectors typically include mechanisms to avoid signal sharing between detector elements (e.g., a pixelated scintillator) whereas flat-panel detectors typically exhibit significant sharing of the light generated by the primary x-ray to secondary light quanta conversion. This effect can be prominent for smaller pixel sizes and leads to increased blur and noise correlation between neighboring measurements as compared to MDCT. While previous work [14], [15] has suggested that focal spot modeling has relatively small advantages in current MDCT systems, the X-ray tubes used in many dedicated CBCT systems tend to have stationary anodes and larger focal spots than those used in MDCT. Additionally, CBCT detectors have smaller pixels than MDCT. Specifically, [15] demonstrated that focal spot modeling lead to improvements when the effective focal spot blur (at the detector) was about 1.3 detector elements wide, which is an uncommon occurrence in MDCT but common in CBCT (e.g., 0.2 mm
pixels with a 0.3 mm focal spot and a system magnification of 2). Hence, focal spot blurring effects can be significant in CBCT, particularly in systems that leverage higher magnifications. Traditional MDCT methods do not incorporate such physical effects into their forward models, limiting their ability to resolve fine resolution details when applied to flat-panel CBCT data. To get the most of such data (e.g., increasing spatial resolution capabilities), the MBIR forward model must adopt high-fidelity models of these physical effects which are conventionally ignored.

Emission imaging has utilized high-fidelity modeling to recover lost spatial resolution for decades [16]–[21]. The linear forward model in SPECT and PET imaging permits incorporation of advanced blur models directly into the system matrix. The resulting high-fidelity forward models are linear, simplifying optimization. Such approaches have been used to model position-dependent geometric blurs and blurs due to physical detector characteristics (e.g., signal penetration through septa) [15]–[21]. Additionally, noise correlations induced by rebinning have been modeled for PET [22].

In contrast to emission imaging, transmission imaging forward models are fundamentally nonlinear due to the Beer-Lambert law, preventing blurs from simply being incorporated into the system matrix. Applications of advanced forward models in transmission tomography can be coarsely grouped into three categories: sinogram restoration, direct MBIR, and preprocessing + MBIR. In sinogram restoration approaches, ideal measurements or line integrals are estimated based on a forward model. Images are reconstructed from these estimates with either analytical methods (e.g., FDK) or MBIR with a simple forward model. Sinogram restoration has been used in conjunction with models of blur [23], [24] and noise correlation [25]. Direct MBIR methods incorporate the advanced forward models (e.g., of blur, noise correlation) directly into the MBIR objective function. Such approaches have been used with an independent noise assumption [26], [27]. Additionally, direct MBIR has been used to model blur and noise correlation in tomosynthesis [23] by assuming uniform quantum noise per view and that features of interest (e.g., microcalcifications) have low-attenuation and are small. Preprocessing + MBIR is a hybrid approach, with the effects of preprocessing modeled in the subsequent MBIR. For example, noise correlations induced by deblurring have been included in an MBIR model for CBCT [29].

Recently, we presented a novel preprocessing + MBIR method which can incorporate spatial blur and noise correlations in a linear penalized weighted least-squares framework [29]. This method demonstrates the importance of high fidelity system modeling, specifically regarding spatial noise correlation, but contained undesirable complexities due to the linearization of the forward model. Specifically, this linearized forward model operates on an estimation of the line integrals, requiring a preprocessing step that deconvolves system blurs prior to reconstruction. The deconvolution requires solving an inverse problem with tunable parameters such as regularization type and strength. To overcome this limitation, we have presented a direct MBIR method with a non-linear objective function and steepest-descent optimizer [30], which uses the measurement data directly to avoid the separate deblurring step and resulting regularization of [29].

In this work we present a novel direct MBIR method based on the non-linear least-squares forward model and objective function of [30] which may incorporate blur, noise correlation, and a Gaussian noise model for the measurements. The optimization algorithm utilizes optimization transfer and separable surrogates, similar to the algorithm in [31], [32]. We derive the algorithm for this Gaussian Penalized-Likelihood (PL) objective with modeled Blur and noise Correlation (GPL-BC), and evaluate performance relative to the same algorithm with simpler forward models. Specifically, GPL-I assumed there was no blur in the model (Identity blur), and GPL-B assumed no noise correlation. The GPL methods are compared to a Deblurring + FDK (dFDK) method, where measurement data are deblurred prior to FDK reconstruction. Blur measurements from a prototype extremities quantitative CBCT (qCBCT) test bench [4] were used to construct a simulation study measuring the image quality of reconstructed line-pairs. The qCBCT test bench was used to scan a sample of human trabecular bone. Reconstructions of the bone using FDK, GPL-I, GPL-B, and GPL-BC were compared to each other as well as a registered µCT scan of the same sample. Finally, quantitative metrics of Trabecular Thickness (Tb.Th.), Trabecular Spacing (Tb.Sp.), and Bone Volume to Total Volume (BV/TV) were calculated and evaluated for each approach [33]–[35].

II. METHODS

A. Forward Model and Objective Function

A general high-fidelity forward model of the measurements may be expressed as

\[
\bar{y}_i = \sum_k B_{ik} \exp \left( - \sum_j A_{kj} \mu_j \right)
\]

where \(\bar{y}_i\) is the expected value of measurement \(i\) and \(\mu_j\) is the attenuation value of voxel \(j\). We assume that the measurements are a sample of a multivariate Gaussian distribution with means given by \(1\) and covariance matrix \(K\). By representing the mean measurements as vector \(\bar{y}_i\), the attenuation values as

| Variable | Description | Nominal Value or Size |
|----------|-------------|-----------------------|
| \(n_y\)  | Number of measurements | \(n_y \times n_y\) |
| \(\mu\)  | Attenuation values vector | \(n_y \times n_y\) |
| \(K\)    | Measurement covariance | \(n_y \times n_y\) |
| \(W\)    | Weighting matrix \((K^{-1})\) | \(n_y \times n_y\) |
| \(R\)    | Regularized/penalty function | \(R^{\mu} \rightarrow \mathbb{R}\) |
| \(\beta\) | Penalty strength | — |

Table I: SUMMARY OF NOTATION
Algorithm 1: Algorithm to minimize (\(\mathcal{E}\)). The number of iterations is given by \(P\) and the number of ordered subsets by \(M\). The combined iteration and subset index is given by a fractional value, \(n\). For Nesterov and the acceleration, use both initialization columns and the right update column. Otherwise, use the left initialization column and the left update column. Element-wise multiplication is denoted by the \(\odot\) operator. The \([\cdot]^+\) operator returns the (element-wise) maximum of its argument and 0.

| Common Initialization | AND | Nesterov Initialization |
|----------------------|-----|-----------------------|
| \(\eta \leftarrow B^T W B1\) | \(\gamma \leftarrow A1\) | Calculate \(B^T W y\) |
| \(z \leftarrow \mu(0)\) | \(w \leftarrow 0\) | \(t(0) \leftarrow 1\) |
| \(t_{\text{sum}} \leftarrow t(0)\) |

for \(p \leftarrow 0..P-1\) do

for \(m \leftarrow 0..M-1\) do

\(n \leftarrow p + m/M,\)

\(l(n) \leftarrow A(m)\mu(n)\),

\(x(n) \leftarrow e^{-l(n)}\)

\(\rho(n) \leftarrow [B^T W B]|_{m}x(n) - [B^T W y]|_{m} - \eta(m) \odot x(n)\)

\(L(n) \leftarrow MA^T(m)[-\eta(m) \odot x(n) - \rho(n) \odot x(n)]\)

\(e_i(n) = \begin{cases} 
2\eta_i + \rho_i(n) & \text{i.e.} \ l_i(n) > 0 \\
0.5\eta_i + 0.5\eta_i(x_i(n))^2 - x_i(n) \rho_i(n) - l_i(n) \left(\eta_i(x_i(n))^2 + \rho_i(n)x_i(n)\right) & \text{i.e.} \ l_i(n) = 0 
\end{cases}\)

\(D(n) \leftarrow MA^T(m) (\gamma(m) \odot e_i(n))\)

Calculate penalty surrogate gradient \((\nabla^2 \Phi(n))\) and curvature \((\nabla^2 \Phi(n))\)

\(\Delta \mu \leftarrow \frac{L(n) + \nabla \Phi(n)}{D(n) + \nabla^2 \Phi(n)}\)

Normal Update OR Nesterov Update

\(\mu^{(n+1/M)} \leftarrow [\mu^{(n)} - \Delta \mu]^+\)

\(t(n+1/M) \leftarrow \frac{1}{2}(1 + \sqrt{1 + 4(t(n))^2}),\)

\(t_{\sum} \leftarrow t_{\sum} + t(n+1/M)\)

\(z \leftarrow [\mu^{(n)} - \Delta \mu]^+\)

\(w \leftarrow w + t(n)\Delta \mu\)

\(v \leftarrow [\mu^{(0)} - w]^+\)

\(\mu^{(n+1/M)} \leftarrow z + t(n+1/M)/t_{\sum} (v - z)\)

end for

end for

vector \(\mu\), and the \(B\) and \(A\) terms as elements of matrices \(B\) and \(A\), respectively, the notation can be simplified as:

\[\bar{y} = Be^{-A\mu}\]  \hspace{1cm} (2a)

\[y \sim N(\bar{y}, K)\]  \hspace{1cm} (2b)

where (2a) is the mean forward model and (2b) is the noise model. (\(N\) indicates a normal distribution, in this case with a mean of \(\bar{y}\) and covariance matrix \(K\)). With this notation the exponential function is applied element-wise. Throughout, matrix and vector variables are boldfaced, and variables indicating elements of these matrices and vectors are not bold, and have a subscript indicating which element they refer to (e.g., \(y_i\) is the \(i^{\text{th}}\) element of \(y\) and \(B_{ik}\) is the element at the \(i^{\text{th}}\) row and \(k^{\text{th}}\) column of \(B\)). Traditionally, \(A\) is the forward projector, \(B\) is a diagonal matrix that scales raw transmission values based on the photon fluence associated with each measurement, and \(K\) is a diagonal matrix of the measurement variances (i.e., the covariance matrix with an independent noise model). While these are conventional choices in the forward model, (2) is sufficiently general to accommodate more complex physical characteristics including system blurs (if \(B\) is a blurring matrix) and correlated noise (if \(K\) is a non-diagonal covariance matrix). In this work, we focus on modeling scintillator and focal-spot blur as part of \(B\), and noise correlation due to the scintillator blur in \(K\). Specifically, both blurs are modeled as shift-invariant convolutions. While this ignores focal-spot geometric effects (e.g., depth dependence) it is an appropriate approximation in many scenarios (e.g., thin objects, narrow fan angle). See Appendix D in the Supplementary Materials for a derivation of the approximation. (Note that this approximation is not imposed by the forward model, which is capable of modeling shift-variance and depth dependence.)

Equation (2) also assumes the measurements have an underlying Gaussian distribution. The PL objective function resulting from (2) is therefore the penalized non-linear least-squares equation

\[\psi = \frac{1}{2}(y - Be^{-A\mu})^T W (y - Be^{-A\mu}) + \beta R(\mu),\]  \hspace{1cm} (3)

where \(R\) is a penalty function which returns a scalar and \(\beta\) is the penalty strength. The weighting matrix \(\mathbf{W}\) in (3) is the inverse of the covariance matrix \(\mathbf{K}\) in the forward model (2).

1available in the supplementary files-multimedia tab
The objective function (3) is equivalent (within an additive constant) to
\[ \psi_2 = \theta + \beta R(\mu), \] (4)
where
\[ \theta \triangleq \frac{1}{2} e^{-\mu}^T B^T W B e^{-\mu} - y^T W B e^{-\mu}. \] (5)
The PL reconstruction using this model (2) is formed by finding the volume, \( \mu \), that minimizes the objective (4). Note that (4) is non-convex.

We derive an algorithm to optimize (4) in a manner similar to that of [32], i.e., minimizing a separable quadratic surrogate of the objective function at each iteration. Each surrogate matches the objective function in value and first derivative at an operating point, and otherwise majorizes the objective function. Such an optimization approach is desirable since separability permits a high degree of parallelization (e.g., facilitating implementation on high-performance GPUs), while the surrogates framework can guarantee monotonicity. However, there is a classic trade-off between parallel algorithms, which require many fast iterations, and sequential algorithms, which require fewer slow iterations. We opt for a separable/parallel algorithm as opposed to a sequential algorithm to avoid line searches and to take advantage of available GPU hardware. See [36] for a steepest-descent algorithm with the same objective function. In [32], separable surrogate functions are found for the data fit term and the penalty term (in this work given by \( \theta \) and \( R \), respectively). We use the same formulation for the penalty term surrogate, but require a new formulation for the data fit term surrogate. A series of surrogates are calculated for (3): \( Q_1 \), \( Q_2 \), and \( Q_3 \). \( Q_1 \) is a surrogate to \( \theta \) which is separable in an intermediate term. \( Q_2 \) is a quadratic surrogate to \( Q \), and \( Q_3 \) is a surrogate to \( Q_2 \) which is both separable in \( \mu \) and quadratic, and can thus be easily minimized. Each surrogate function has the same function value and first derivative as \( \theta \) at the current iterate (\( \mu^(n) \)). Therefore, minimizing the final surrogate at every iteration will monotonically decrease \( \theta \) [51]. The derivation can be found in Appendix A (Supplementary Material), and the result (GPL-BC) is summarized in Algorithm 1.

Additional modifications to this underlying update are also shown in Algorithm 1. Specifically, the algorithm uses the ordered-subsets approach [32] to accelerate estimation. The variable \( m \) denotes the subset index and subscripts in parentheses indicate that the argument is modified for the corresponding subset (e.g. \( A_{(m)} \mu \) is a forward projection of \( \mu \) using only the projection angles in the \( m \)th subset). While \( p \) indexes the outer loop of iterations using all of the data, the current iterate \( n \) is permitted to take on fractional values indicating progress through the inner loop of ordered-subsets updates. Algorithm 1 also includes a second column of calculations to optionally apply Nesterov acceleration [37], [38] to further improve the rate of convergence. Note that using ordered subsets or acceleration results in an algorithm that might not converge (acceleration is only guaranteed to preserve convergence when the objective function is convex). However, in practice the number of subsets can be chosen such that updates are well-behaved. Additionally, ordered subsets and acceleration can be used to get close to the solution, followed by several iterations without subsets or acceleration. Computationally, each iteration requires one forward projection, two back projections, and one application of \( B^T W B \).

B. Additional Implementation Details

We apply the proposed algorithm using a model of focal-spot blur and scintillator blur, where the latter adds spatial correlation to the noise. Both of these blurs can be represented as factors of the \( B \) matrix:
\[ B \triangleq B_d B_s G \] (6)
where \( B_s \) is focal-spot blur, \( B_d \) is scintillator blur, and \( G \) scales the data by the bare-beam photon flux per pixel.

As discussed in [29], the covariance matrix of the measurements can be modeled as
\[ K = [B_d D \{ y \} B_d^T + D \{ \sigma^2_{ro} \}] \] (7)
where \( \sigma_{ro} \) is the standard deviation of the readout noise and \( D \{ \cdot \} \) is a diagonal matrix with its argument on the diagonal. The weighting matrix \( W \) is equal to the inverse of \( K \), which is typically impractical to calculate explicitly. One approach [29] is to use an iterative linear solver to apply the inverse of \( K \) to the required vector argument. However, the vector argument is not constant, requiring that the iterative solution be performed every iteration, substantially increasing the runtime of the algorithm. However, note that within the iterative section of the algorithm \( W \) only appears in the term \( B^T W B \). One can make the following approximation:
\[ B^T W B = G^T B_d^T B_d^T [B_d D \{ y \} B_d^T + D \{ \sigma^2_{ro} \}]^{-1} B_d B_s G \approx G^T B_d^T B_d D \{ y \} B_d^T B_d G = G^T B_s D \{ y \} B_s G. \] (8)

Equation (10) can be applied directly for each iteration, and is accurate when readout noise is small relative to the measurements, \( B_d \) is invertible, and all measurements are greater than 0. Note that \( B^T W B \) is only the weighting term, so removing \( B_d \) from this term is not equivalent to removing scintillator blur from the model. Scintillator blur is still included in other applications of \( B \) (see next paragraph). Additionally, (10) ensures \( \eta \) (see Algorithm 1) is always positive (a requirement of the optimum curvature derivation, see Appendix B Supplementary Material) as long as \( B_s \) and \( G \) are non-negative, all diagonal elements of \( G \) are positive, and \( B_s \) has no rows or columns of all zeros.

The inverse covariance matrix is also included in the term \( B^T W y \), which appears in the initialization section of the algorithm. In this work 200 iterations of a preconditioned conjugate gradient method [39], [40] were used to calculate this term. The preconditioning matrix was \( D \{ y + \sigma^2_{ro} \} \).
C. System Characterization

To evaluate the proposed reconstruction method, scintillator and focal-spot blur properties of a prototype extremities qCBCT test bench [4] were first characterized. This characterization was then used to ensure an accurate simulation study ([11-D]) and to generate accurate blur models for GPL-BC reconstructions of physical test-bench data ([II-E]). The test bench uses an IMD RTM37 rotating anode X-ray source (with dual 0.3/0.6 focal spots) and a Teledyne DALSA Xineos3030HR CMOS X-ray detector (100 µm pixel pitch and CsI scintillator). The geometry emulates that of a prototype extremities qCBCT system, with a source-to-detector distance of 51 cm and a source-to-axis distance of 38 cm. X-ray focal-spot and detector blur were estimated from a pinhole image of the focal spot, edge spread function (ESF) measurements at the detector (where focal-spot blur is negligible), and ESF measurements at isocenter. The readout noise (σron) was estimated using dark scans.

Images of a tungsten edge were used to calculate ESFs, which in turn were used to calculate modulation transfer functions (MTFs) as described in [29], [41]. MTFs were measured in two directions along the detector: parallel to the axis of rotation (axial) and perpendicular to the axis of rotation (trans-axial). This work assumes the detector scintillator MTF is radially symmetric and uses the model of [42] with an additional Gaussian component to capture observed low frequency characteristics:

\[ MTF_d = ge^{-f^2/\sigma^2} + (1-g)(1 + H f^2)^{-1} \]  

where \( f \) is frequency and \( g \) is the relative strength of the Gaussian term (between 0 and 1). Combined with pixel sampling, the MTF model at the detector is

\[ MTF_{da} = \text{sinc}(fT)MTF_d \]  

where \( T \) is the pixel pitch. Because the pixels are square and the scintillator MTF is assumed to be radially symmetric, (12) models both the horizontal and vertical MTFs. We estimated the parameters \( g, \sigma, \) and \( H \) by fitting (12) to the MTFs measured at the detector.

Pinhole images of the X-ray focal spot were acquired using a 07–633 pinhole assembly (Fluke Electronics, Everett, WA) with a nominal diameter of 0.010 mm. A point spread function (PSF) that models the focal-spot blur experienced by an object at isocenter was found using this pinhole image. Because the pinhole was imaged at a high magnification (~34), multiple manipulations were required to obtain the final PSF. First, scale factors were found for each axes to match the shape of the pinhole image to that of the focal-spot PSF at isocenter. We chose the scaling parameters by fitting the axial and trans-axial slices of the pinhole derived MTF to the MTFs measured with the tungsten edge at isocenter. The axial and trans-axial scaling parameters are not necessarily the same due to different shift-variant properties in these two directions, and the possibility that the pinhole was slightly misaligned. The pinhole image was resampled using these scaling parameters to produce a super-sampled PSF of the focal-spot blur at isocenter. In order to account for the aperture of each pixel, the super-sampled PSF was convolved with a 100 µm × 100 µm rect function corresponding to the pixel pitch and then binned and normalized to produce a PSF with 100 µm pixels (i.e., in native measurement dimensions).

D. Simulation Study

Data were generated using the digital phantom in Fig. 1 and a simulated system model based on the test bench geometry and characterization. Specifically, the high-resolution phantom was created with 17.5 µm × 17.5 µm × 70 µm voxels (with the long axis of the voxel parallel to the axis of rotation) and high contrast line pairs with an attenuation of 0.060 mm\(^{-1}\) (bone) and a background attenuation of 0.019 mm\(^{-1}\) (fat). To model nonlinear partial volume effects, this phantom was forward projected onto a 87.5 mm detector of subpixels with a small pixel pitch (25 µm × 100 µm) at 720 equally spaced angles using a separable footprints model [43] for the projector. The forward model for data generation used finite integration over the extended focal spot and detector elements:

\[ y = S B_d G \sum_{k} \omega_k e^{-A_k \mu} \]  

where \( A_k \) is a projection matrix corresponding to an individual sourcelet with relative intensity \( \omega_k \), \( B_d \) is a scintillator blur (11) matrix which operates on subpixels, \( G \) scales the subpixels by the photon flux, and \( S \) bins the subpixels to 100 µm × 100 µm pixels. To obtain a final photon flux of \( 10^3 \) photons pixel\(^{-1}\), \( G \) scaled each subpixel by 250 photons pixel\(^{-1}\). The scintillator blur matrix was applied functionally using Fourier operations and nearest neighbor substitution at the boundaries. Focal-spot blur was modeled by forward projecting with 354 sourcelets derived from the super-sampled PSF from (11-C) (summed to one dimension). The modeled anode angle was 17.5°. Noisy data were generated from a Poisson distribution with the Poisson parameter equal to the pre-scintillator-blur data (e.g., the vector before application of \( B_d \)), and these noisy data were blurred by \( B_d \). Finally, we added Gaussian readout noise with a standard deviation of 7.109 photons (based on bench data dark scan values) to obtain the final measurements.
In all simulation studies the reconstruction volume was 70 mm × 35 mm with 0.07 mm cubic voxels (i.e., approximately equal to the demagnified pixel size). Data were reconstructed with the presented GPL-BC algorithm incorporating the blur models derived in [11,10]. Specifically, B in [6] was applied, where B_b and B_d convolve their inputs with the focal-spot PSF (summed to one dimension) and the scintillator blur [11], respectively, and G scales each value by 10^3 photons pixel\(^{-1}\). With the low photon flux of the simulation study, the measurement data is not substantially higher than readout noise, and [10] is not a valid approximation. Therefore, 20 iterations of the preconditioned conjugate gradient method were used to apply W every iteration. For comparison, the same optimization strategy was used with two different forward models. The first, GPL-B, assumed the noise was uncorrelated (i.e., \( K = \{ y, \sigma_{\gamma}^2 \} \)). The second, GPL-I, also assumed the noise was uncorrelated, and additionally assumed there was no blur (i.e., \( B = G \)). Finally, the data were also reconstructed using Fourier domain deblurring (using the same blur models as GPL-B and GPL-BC) followed by FDK (dFDK) with multiple cutoff frequencies. All model-based reconstructions used the separable footprints projector [43].

Reconstructions were assessed with three metrics: bias, noise, and maximum Jaccard index (mJac) [44]. Bias and noise were chosen as traditional image quality metrics, while mJac was picked as a metric specific to trabecular bone analysis. These metrics were calculated for the set of line pairs in the middle of Figure 1. The terms are defined based on the truth image \( t \) (binned to match voxel size), reconstructions of noiseless data \( \hat{\mu}_{nl}(\beta, \delta) \), reconstructions of noisy data \( \hat{\mu}(\beta, \delta) \), and the number of voxels in the ROI \( N_{roi} \).

\[
\text{bias}(\beta, \delta) = \| \hat{\mu}(\beta, \delta) - t \| / N_{roi} \tag{14}
\]

\[
\text{noise}(\beta, \delta) = \| \hat{\mu}(\beta, \delta) - \hat{\mu}_{nl}(\beta, \delta) \| / N_{roi}. \tag{15}
\]

These metrics were calculated in an ROI encompassing the central line pairs. To calculate mJac, a truth segmentation \( t_b \) was calculated by thresholding the truth image \( t \) at 0.040 mm\(^{-1}\) (the average attenuation value of fat and bone). The reconstruction \( \hat{\mu} \) was thresholded by a value \( t \) for 101 values of \( t \) between the attenuation values of fat and bone, inclusive. The mJac value for a given reconstruction is the maximum Jaccard index between the truth segmentation and the segmented \( \hat{\mu} \) over all \( t \):

\[
\text{mJac}(\beta, \delta) = \max_t \left[ \text{Jaccard} (\hat{\mu}(\beta, \delta) > t, t_b) \right]. \tag{16}
\]

The Jaccard index ranges from 0 to 1, with 1 indicating perfect correspondence with the truth segmentation.

1) Parameter Sweep: This work used a Huber penalty for the regularizer (R) [45]. The Huber penalty has an additional parameter, \( \delta \), which is the value below which pixel differences will be penalized quadratically. We conducted a parameter sweep over \( \beta \) and \( \delta \) in order to pick an appropriate value for \( \delta \). Phantom data were reconstructed using GPL-BC and GPL-I. Additionally, two photon fluxes were used: \( 10^3 \) photons pixel\(^{-1}\) (low photon flux) to match the simulation study, and \( 4 \times 10^4 \) photons pixel\(^{-1}\) (high photon flux) to approximate the bench study. The high photon flux data utilized the covariance matrix approximation in [10]. Both algorithms used 501 iterations, 10 subsets, and momentum-based acceleration. The mJac metric was calculated for each \((\beta, \delta)\) pair.

2) Algorithm Comparison: dFDK, GPL-I, GPL-B, and GPL-BC were compared by analyzing the bias/noise tradeoff and mJac over a range of regularization strengths. A large number of iterations (20,000) were used to ensure nearly converged estimates. We utilized a scheduling approach for acceleration and the number of subsets, with 50 iterations of acceleration and 10 subsets, followed by 50 iterations of acceleration and 5 subsets, 10,000 iterations of acceleration and no subsets, and finally 9000 iterations of no acceleration and no subsets. We used a Huber penalty with \( \delta = 10^{-2} \) mm\(^{-1}\). A bias/noise plot and a plot of mJac as a function of \( \beta \) were analyzed for the center set of line pairs in Figure 1 and each of the four reconstruction methods. For direct visual comparison we present reconstructions of the line pairs, along with the corresponding optimum segments.

E. Bench Data

To investigate the performance of the proposed algorithm on physical data, a human iliac-crest bone-biopsy core was scanned on the test bench described in [11,10]. The bone sample comprised both trabecular and cortical bone. B was modeled as described previously [6], with \( B_b \) and \( B_d \) representing applications of the models developed in [11,10]. Blur matrices were applied functionally as in the simulation study. \( B_d \) was applied using Fourier methods and \( B_b \) was applied using convolution. The covariance approximation [10] was used.

The projection operator \( A \) used the separable footprints algorithm as in the simulation study. The GPL methods used the same readout noise value as the simulation study.

Reconstructions were initialized with FDK and ran for 650 iterations with 10 subsets to obtain well-converged estimates. The trabecular bone was also reconstructed with GPL-I and GPL-B using the same number of iterations and subsets. Momentum-based acceleration was applied in all cases. A Huber regularization penalty was used with a range of penalty strengths and \( \delta \) equal to \( 10^{-3} \) mm\(^{-1}\) [45]. We also computed an FDK reconstruction (frequency cutoff at Nyquist and no additional apodization) for comparison. In all cases the reconstruction volume was 60 mm × 60 mm × 30 mm with 0.075 mm voxels (i.e., voxel size was approximately equal to the demagnified pixel size). The projection area was 120 mm × 25 mm with 0.1 mm pixel pitch and 720 frames.

Reconstructions of qCBCT data were compared with high resolution µCT data using mJac [16]. Trabecular Thickness

*Details are given in Appendix 6 in the supplementary material, available in the supplementary files/multimedia tab.
(Tb.Th.), Trabecular Spacing (Tb.Sp.), and Bone Volume to Total Volume fraction (BV/TV) [33–35]. Bench data were acquired at 90 kV and 90.7 mA s. The µCT data were acquired on a SkyScan 1172 CT scanner (Bruker microCT, Kontich, Belgium) at 65 kV. To find the “true” trabecular bone segmentation with the same voxel size as the reconstructions, the µCT image of the trabecular bone was first binned from 0.0076 mm voxel\(^{-1}\) to 0.0380 mm voxel\(^{-1}\) and then registered with an FDK reconstruction of the qCBCT bench data. The registration algorithm also reduced the voxel size of the µCT image to match that of the FDK reconstruction (and therefore the model-based reconstructions). The resulting image is referred to as µCTmv for Matched Voxel size. The Elastix software package [46] registered the images using the binned µCT reconstruction as the moving image, a similarity transformation, and the Mutual Information Metric. A mask was used to limit the evaluation of the registration metric to a sub-volume containing only trabecular bone. The µCTmv image was thresholded to generate the “truth segmentation.”

The threshold value was chosen using a visual histogram inspection. The FDK, GPL-I, GPL-B, and GPL-BC reconstructions were thresholded at 101 equally spaced attenuation values between 0 mm\(^{-1}\) and 0.07 mm\(^{-1}\), inclusive, to calculate mJac. The mJac metric was only computed within the trabecular region (using the same mask as the registration). This metric was plotted for each MBIR reconstruction method as a function of regularization strength. The most accurate segmented reconstruction from each MBIR method was selected as the one with the highest mJac over all regularization strengths, and the most accurate reconstruction was selected as the corresponding pre-thresholded image. The optimal FDK segmentation was defined as the one with the highest mJac over all threshold values. A Tb.Th. map was calculated from the optimal segmented reconstruction for each reconstruction method and the µCTmv image. Tb.Th. and Tb.Sp. were calculated with BoneJ [47], a plug-in for ImageJ [48]. Average Tb.Th., Tb.Sp, and BV/TV were computed over the area defined by the registration/mJac mask. The Tb.Th. and BV/TV of the original µCT image (before binning and registration) were also calculated using the same mask (transformed to the µCT coordinates). (Tb.Sp was not calculated for this image due to computation constraints.) Slices of the µCT scan and µCT Tb.Th. map were transformed using the registration parameters calculated previously, facilitating visual comparison to the other methods. Optimal reconstructions, optimal segmentations, and Tb.Th. maps for FDK, GPL-I, GPL-B, and GPL-BC were compared with corresponding µCTmv and original µCT images.

III. RESULTS

A. System Characterization

The system characterization results are shown in Fig. 2. The measured MTFs are plotted in Fig. 2A and show that, for the prototype test bench, detector blur is a larger effect than focal-spot blur. Because detector blur (scintillator blur and pixel aperture blur) is the same at the detector and at isocenter, the difference between the isocenter MTF and the detector MTF is due to focal spot blurring. This difference is relatively small, indicating that this system is dominated by detector blur. The axial and trans-axial detector MTFs are almost equivalent, supporting the radially symmetric assumption used in the model. The MTF models (Fig. 2B) strongly match the measured data.

The focal-spot pinhole image was scaled and resampled to match the magnitude of the blur experienced by an object at isocenter (Fig. 2). The focal spot has a primary trapezoidal component with a higher intensity on two of the edges, similar to those observed on the rectangular focal spot studied previously [29]. This focal spot has an additional, lower intensity, trapezoidal component with a different orientation, creating a cross pattern. Because of this complicated structure, we decided to derive a PSF directly from the pinhole image instead of using a mathematical model. The scale bar illustrates that the focal spot blur is relatively small (about the size of a detector pixel) for an object at isocenter.
methods. GPL-BC results in the best reconstruction, followed by GPL-B, dFDK, and GPL-I. The advantage of GPL-BC over GPL-B is more apparent in the mJac plot than the bias/noise plot.

Figure 5 shows reconstructions of the center line pairs. The bottom half of each image shows the optimal segmentation (i.e., the one resulting in the best mJac). GPL-I results in the worst performance with low contrast line pairs. The line pairs in the dFDK reconstruction are more distinct but both the line pairs and the background exhibit increased noise. Finally, the GPL-B and GPL-BC reconstructions have less noise than the dFDK reconstruction without sacrificing line pair visualization. The difference between the GPL-BC and GPL-B reconstructions is subtle, but can be appreciated in the thresholded image, where the GPL-BC method results in thicker and more uniform line pairs. The noise difference between GPL-BC/GPL-B and dFDK is particularly evident in the background of the segmented image, where the dFDK reconstruction contains noisy values above the segmentation threshold, resulting in a “splotchy” segmented background image. Qualitatively, the visually “best” reconstructions correspond to those with the best mJac (indicated by a red outline), confirming the suitability of this metric.

C. Bench Data

This section presents the results of the prototype test-bench study with human trabecular bone. The mJac for each reconstruction is shown as a function of regularization strength in Fig. 6. The GPL-BC method is able to achieve the highest maximum mJac, followed by GPL-B, GPL-I, and dFDK (indicated by the black line). The optimal segmentation thresholds for the most accurate GPL-I, GPL-B, and GPL-BC reconstructions (i.e., those with the maximum mJac over regularization strength, corresponding to the maxima in Fig. 6) are 0.0322 mm\(^{-1}\), 0.0385 mm\(^{-1}\), and 0.0378 mm\(^{-1}\), respectively. The most accurate reconstructions are shown in Fig. 7 and Fig. 8 along with the corresponding segmented trabecular bone images (using the optimal thresholds) and Th.Th. maps. The FDK reconstruction, the registered \(\mu\)CT reconstruction with Matched Voxel size \((\mu\text{CTmv})\), and the registered \(\mu\)CT reconstruction slices with the original \(\mu\)CT voxel size \((\mu\text{CT})\) are also included. While the \(\mu\)CT reconstruction is the best approximation of the true image volume, the \(\mu\text{CTmv}\) image is a better approximation of the best achievable reconstruction at the chosen voxel size.

The GPL-BC reconstruction has improved resolution as compared to the GPL-B, GPL-I, and FDK reconstructions, with sharper trabecular bone boundaries. Consequently, GPL-BC results in a more accurate trabecular segmentation. This is particularly evident when comparing to FDK and GPL-I, where the segmentation images contain less detailed trabeculae. This effect is well illustrated in the Th.Th. maps. The FDK and GPL-I maps show fewer, thicker trabeculae, while the GPL-BC map is similar to the \(\mu\text{CTmv}\) and \(\mu\text{CT}\) maps with thinner and more numerous trabeculae. The GPL-B map
is more similar to the GPL-BC map, but still contains thicker trabeculae. The mean Tb.Th. calculations (Table II) confirm this observation, with GPL-BC resulting in a Tb.Th. value closer to those of µCTmv and µCT than do FDK, GPL-I, and GPL-B. In contrast, GPL-BC shows no advantage with respect to Tb.Sp. and BV/TV. BV/TV values are similar for all methods, suggesting the loss of fine trabecular structures and the increase in apparent trabecular thickness tend to cancel each other out in terms of BV/TV. The same mechanism is a potential cause for the better accuracy of the FDK and GPL-I mean Tb.Sp. values: the spacing lost to thicker trabeculae is recovered by the loss of fine trabeculae. In contrast, GPL-BC does a better job in general at recovering small trabeculae, but still reconstructs trabeculae as thicker than they should be, reducing the mean Tb.Sp. Optimizing reconstructions based on one of these metrics instead of mJac may improve metric accuracy, or show that GPL-BC is ill-suited to that metric.

IV. DISCUSSION

We have presented a generalized reconstruction algorithm (GPL-BC) capable of utilizing a variety of high fidelity CBCT system models, which may include focal-spot blur, scintillator blur, and correlated noise. We evaluated this method in a scintillator blur dominated scenario in simulation and on a prototype CBCT test bench. These studies show that high fidelity modeling with GPL-BC can improve resolution and produce more accurate reconstructions as compared to more traditional models and FDK approaches. The improved accuracy of the trabecular bone segmentation and Tb.Th. measurement suggest that GPL-BC can increase the accuracy of quantitative metrics
used to study trabecular bone health [6], [49], [50]. Additionally, the improved bias/noise trade-off suggests that GPL-BC produces more accurate attenuation values than dFDK and GPL-I, which is critical for quantitative CT [51] (however, note that bias includes both attenuation value error and blurring).

While this work utilizes a relatively simple mathematical formulation, we note that GPL-BC is capable of incorporating a wide variety of complicated models. For example, one can extend the model here to incorporate a shift-variant blur and depth-dependence (focal-spot blur) [24], [52] with proper definition of $B$ or $A$. The model may also incorporate detector lag (a temporal blur function) with a similar redefinition of $B$ and blur due to gantry motion with modifications to both $A$ and $B$. The only constraints are that $A$, $B$, and $W$ are matrices and $\eta$ is positive. Such modifications are the subject of ongoing and future work.

As algorithms enable increased resolution, proper choice of voxel size will be critical [53]. If one were not attempting resolution recovery, the ideal voxel size would be about the size of the demagnified system blur (0.33 mm for this system). (The large system blur relative to pixel pitch results in most CBCT systems binning projection data to increase effective pixel pitch.) In this work voxel size was approximately equal to the demagnified pixel pitch (i.e., much smaller than the limit imposed by system blur). Angular sampling also effects voxel size. CT data is almost always angularly undersampled.
To limit the effect of undersamplings we acquire data in half angle increments (double the sampling of traditional CBCT). In summary, we believe the choices of voxel size and angular sampling in this work are appropriate for the system blur studied, and allow a fair comparison of the different MBIR system models.

While not a focus of this study, we note that incorporating blur into the model decreases the convergence rate. In order to compare nearly converged solutions, many iterations were used. (This is particularly important for regularization sweeps, as different regularization strengths may require different numbers of iterations.) However, we believe that tuning the subset/acceleration schedule can improve the convergence rate in practice. With the current (only partially optimized) implementation, the bench data reconstructions took approximately 10–15 min per iteration. (Note the reconstruction volume was much larger than the ROI shown.) When the ROI is small, as in this work, a multi-resolution reconstruction method may be employed to decrease iteration times [54].

The main limitation of the objective function presented is the application of the inverse covariance matrix, which may be computationally expensive if noise correlations are modeled. In the bench data study, we make assumptions to avoid computing this inversion every iteration, but such assumptions will not always be valid (as in the simulation study). In such cases, one may need to make additional approximations to reduce computation time. Additionally, patient motion may be a resolution limiting factor on high-resolution systems. However, if patient motion is properly estimated, it may be incorporated into the system matrix to reduce this image degradation without altering the presented algorithm [55].

The success of MBIR methods illustrates the importance of high-fidelity modeling in CT reconstruction. Accurate modeling of CBCT systems, enabled by the proposed method, improves image quality and permits high-resolution tasks such as microcalcification detection and analysis of trabecular bone morphology. In addition to improving the capabilities of current CBCT systems, this method has the potential to alter the trade-offs between hardware/geometry choices and image quality, potentially effecting future CBCT system designs, including those that aren’t necessarily aiming for high resolution. For example, proper focal-spot modeling may better leverage magnification or permit replacing rotating-anode X-ray sources with more economical fixed-anode sources while preserving resolution. Future studies will characterize the improvements possible with the proposed GPL-BC approach and their possible impact on CBCT system design, in addition to incorporating the different blur models described above and considering systems with different balances of correlating and non-correlating blur.

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APPENDIX A

UPDATE STEP Derivation

Throughout this derivation, a lower case superscript in parenthesis denotes the current iteration and a lower case subscript indicates an element of the vector or matrix. For example, $A_{ij}$ is the element at the $i^{th}$ row and $j^{th}$ column of $A$ and $l_i^{(n)}$ is the $i^{th}$ element of $l$ at iteration $n$. The subscripts $i$ and $j$ are used to index through the projection domain and the image domain, respectively.

To simplify notation, let

$$ x \triangleq e^{-A\mu}. \quad (A.1) $$

To aid in deriving surrogates matched at the current iterate, $\theta$ may be expressed as

$$ \theta = \frac{1}{2} (x - x^{(n)})^T B^T W B (x - x^{(n)}) + [x^{(n)}] B^T W B x $$

$$ \quad - y^T W B x - \frac{1}{2} [x^{(n)}]^T B^T W B x^{(n)}. \quad (A.2) $$

A separable surrogate to $\theta$ may be found by replacing the Hessian ($B^T W B$) with $D \{\eta\}$ where

$$ \eta \triangleq B^T W B 1, \quad (A.3) $$

$1$ is a vector of ones, and $D \{\cdot\}$ is a diagonal matrix with its argument on the diagonal [32, 38, 56]. Thus, the quadratic surrogate may be expressed as

$$ Q_X^{(n)}(x) \triangleq \sum_i^{n_y} \left( \frac{1}{2} x_i^2 \eta_i + \rho_i^{(n)} x_i \right) + \xi^{(n)} \quad (A.4) $$

where

$$ \rho^{(n)} = B^T W B x^{(n)} - D \{\eta\} x^{(n)} - B^T W y $$

$$ \xi^{(n)} = \frac{1}{2} [x^{(n)}]^T \left[ D \{\eta\} - B^T W B \right] x^{(n)}. \quad (A.6) $$

Note that $\xi^{(n)}$ is a constant, which can be ignored for the purposes of optimization. Equation (A.4) is written using summation notation to highlight it’s separability. The first surrogate function, $Q$, is $Q_X$ expressed as a function of the line integrals $l$:

$$ Q_X^{(n)}(l) \triangleq Q_X^{(n)} (e^{-l}) = \sum_i^{n_y} Q_i^{(n)} = \sum_i^{n_y} \left[ \frac{1}{2} e^{-2l_i} \eta_i + e^{-l_i} \rho_i^{(n)} + \xi^{(n)} \right] \quad (A.7) $$

where

$$ l \triangleq A\mu. \quad (A.8) $$

$Q_i^{(n)}$ is analogous to the marginal negative log-likelihood functions in [31, Eq. 2].

A quadratic surrogate to $Q_i^{(n)}$ is

$$ Q_{2,i}^{(n)}(l_i) = Q_i^{(n)}(l_i^{(n)}) + (l_i - l_i^{(n)}) \frac{dQ_i^{(n)}(l_i^{(n)})}{dl_i} + \frac{1}{2} (l_i - l_i^{(n)})^2 \sigma_i^{(n)}. \quad (A.9) $$

Assuming that $B$ and $W$ are chosen such that $\eta$ is positive, the optimal curvatures (i.e., those producing the widest surrogate function and, thus, the largest step size) are [31, Eq. 28]

$$ l_i^{(n)} = \begin{cases} 
2 \frac{Q_i^{(n)}(0) - Q_i^{(n)}(l_i^{(n)}) + \frac{dQ_i^{(n)}(l_i^{(n)})}{dl_i}(l_i^{(n)})}{l_i^{(n)}} & l_i^{(n)} > 0 \\
\frac{d^2Q_i^{(n)}}{dl_i^2}(0) & l_i^{(n)} = 0.
\end{cases} \quad (A.10) $$

Details of the optimal curvature derivation are given in Appendix B.

Finally, a surrogate to $Q_3^{(n)}$ can be defined in a similar manner to $Q_X^{(n)}$ (A.4) and as shown in [32],

$$ Q_2^{(n)}(l) = \sum_i Q_{2,i}^{(n)} \left( \sum_j A_{ij} \mu_j \right) \leq Q_3(\mu) \quad (A.11) $$

where

$$ Q_3^{(n)}(\mu) = \sum_{i,j} A_{ij} Q_{2,i}^{(n)} \left( \gamma_i (\mu_j - \mu_j^{(n)}) + \sum_j A_{ij} \mu_j^{(n)} \right) \quad (A.12) $$

$$ \gamma \triangleq A 1. \quad (A.13) $$

This new function, $Q_3^{(n)}$, is separable with respect to $\mu$ and matches $\theta$ in function value and derivative for $\mu = \mu^{(n)}$.

After obtaining a separable surrogate $\Phi^*$ for the penalty function $R$ using [32] and [31], the combined surrogate of the full objective function (4) may be minimized. Using the following definitions for compactness:

$$ L_j^{(n)} = \frac{dQ_3^{(n)}}{d\mu_j}, \quad D_j^{(n)} = \frac{d^2Q_3^{(n)}}{d\mu_j^2}(\mu^{(n)}) $$

$$ \nabla \Phi_j^{(n)} = \frac{d\Phi_j^{(n)}}{d\mu_j}(\mu^{(n)}), \quad \nabla^2 \Phi_j^{(n)} = \frac{d^2\Phi_j^{(n)}}{d\mu_j^2}(\mu^{(n)}) $$

the minimization is given by

$$ \arg \min_{\mu_j \geq 0} Q_3^{(n)}(\mu_j) + \beta \Phi_j^{(n)}(\mu_j) $$

$$ = \left[ \mu_j^{(n)} - L_j^{(n)} + \beta \nabla^2 \Phi_j^{(n)} \right]^+. \quad (A.14) $$

Note that $\mu$ is constrained to physically realistic values by the $[\cdot]^+$ operator, which is the maximum of its argument and zero. All derivatives are evaluated at $\mu_j = \mu_j^{(n)}$, yielding

$$ L_j^{(n)} = \sum_i A_{ij} \frac{dQ_2^{(n)}}{d\mu_i}(l_i^{(n)}) \quad (A.15) $$

$$ L = A^T (D \{\eta\}) e^{-2A\mu^{(n)}} - D \{\rho^{(n)}\} e^{-A\mu^{(n)}} \quad (A.16) $$

$$ D_j^{(n)} = \sum_i A_{ij} \gamma_i \frac{d^2Q_2^{(n)}}{dl_i^2}(l_i^{(n)}) \quad (A.17) $$

$$ D = A^T (\gamma c^{(n)}) \quad (A.18) $$

where $\eta$, $\rho$, $\gamma$, and $c$ are given in Equations (A.3), (A.5), (A.13), and (A.10), respectively.
Because $Q^{(n)}_k$ is separable in $\mu$, each $\mu_j$ can be updated simultaneously. This update step is the core iterative estimator shown in Algorithm [1]. It can be shown that the surrogate is jointly continuous in $\mu$ and $\mu^{(n)}$. Therefore, if the sequence $\{\mu^{(n)}\}$ generated using this update step has a limit, that limit is a stationary point of the objective function (5) [5].

\section*{Appendix B}
\textbf{Optimum Curvature Criteria}

Erdoğan and Fessler have shown that (A.10) is the optimum curvature for a function $Q(l)$ (see Appendix of [31]) if:

\begin{itemize}
  \item A1: $\dot{Q} > 0$ when $l \geq 0$.
  \item A2: $\dot{Q} < 0$ when $l \geq 0$.
  \item OR
    \begin{itemize}
      \item B1: $\ddot{Q} \in \mathbb{C^2}$.
      \item B2: $Q(l^*)$ is a local maximum of $\dot{Q}$.
      \item B3: $l^*$ is the only critical point of $\dot{Q}$.
      \item B4: $\ddot{Q} < 0$ when $l < l^*$.
      \item B5: $\dddot{Q} > 0$ when $l < l^*$.
    \end{itemize}
\end{itemize}

We use dot notation to indicate derivatives with respect to $l$. $Q$ is defined in (A.1). Without the subscripts and superscripts, $Q(l) = \frac{1}{2} \eta e^{-2l} + \rho e^{-l} + k$.

(B.1)

The first, second, and third derivatives are given by

\begin{align*}
\dot{Q} &= -\eta e^{-2l} - \rho e^{-l} \\
\ddot{Q} &= 2\eta e^{-2l} + \rho e^{-l} \\
\dddot{Q} &= -4\eta e^{-2l} - \rho e^{-l}.
\end{align*}

(B.2) (B.3) (B.4)

If either $\eta$ or $\rho$ is zero, or both $\eta$ and $\rho$ are positive, (A.1) is true.

We will show that if $\rho$ is negative and $\eta$ is positive, (A.1) is true. By definition, (B.1) is true. $\dot{Q}(l)$ is 0 only when

\begin{equation}
\dot{l} = l^* = -\log\left(\frac{-\rho}{2\eta}\right),
\end{equation}

(B.5) satisfying (B.3)

\begin{equation}
\ddot{Q}(l^*) = \frac{-\rho^2}{2\eta} < 0,
\end{equation}

(B.6)

implying $\dot{Q}(l^*)$ is a maximum, and therefore $\ddot{Q}$ only has one root at $l = -\log(-\rho/4\eta)$, which is greater than $l^*$. This combined with the fact that $\dot{Q}(l^*) < 0$ implies $\dddot{Q}$ only has the only root of $\dot{Q}$ and $\dddot{Q}(l^*) < 0$. $\dddot{Q}$ is satisfied.

\section*{Appendix C}
\textbf{Test-Bench Gain Estimation}

To accommodate the nonuniform illumination of the testbench detector, photon flux was modeled with the following equation [58]:

\begin{align*}
g_i &= p_i f_i \\
f_i &\sim \text{Poisson}(I_0 \cos^3(\theta_i))
\end{align*}

(C.1) (C.2)

where $g_i$ is a random variable representing an offset corrected gain (bare-beam) scan value for pixel $i$, $I_0$ is a constant value representing the photon flux at the piercing point, $p_i$ is the detector gain for pixel $i$ (detector units per photon), and $\theta_i$ is the angle between pixel $i$ and the piercing ray. The parameters $I_0$ and $p_i$ were estimated using the mean and noise properties of offset corrected gain scans. Measurements were corrected for detector gain (i.e., divided by $p_i$) to obtain measurements in photon units. To account for focal-spot intensity variations, a normalization factor $n_v$ was calculated for each frame $v$ using an unobstructed (bare-beam) region of the projection data. $G$ was therefore a matrix which scaled the values of each pixel $i$ by $I_0 \cos^3(\theta_i)$ and the values of each frame $v$ by $n_v$.

\section*{Appendix D}
\textbf{Forward Model Approximations}

A full discretized (mono-energetic) forward model can be expressed as:

\begin{equation}
y = SB \left[ \tilde{G}_1 \ldots \tilde{G}_{n_k} \right] \exp(- \begin{bmatrix} \tilde{A}_1 \\ \vdots \\ \tilde{A}_{n_k} \end{bmatrix} \mu),
\end{equation}

(D.1)

where new symbols are defined in Table III. This model samples the focal spot into sourcelets and the pixels into subpixels. The vector of attenuation values $\mu$ is forward projected by each sourcelet (multiplied by each $\tilde{A}_k$), resulting in an individual subpixel line integral for each sourcelet. The negative exponent of each line integral is taken, and the result is scaled by each sourcelet specific gain term $\tilde{G}_k$ and summed over sourcelets. A subpixel level blur is applied (B), followed by conversion to pixel sized measurements by summing subpixels (S). While the presented algorithm is capable of incorporating this model directly, in this work we make a number of simplifying approximations. Specifically, we don’t model subpixels explicitly, and replace the multiple sourcelets model with a convolution operator. We note that these approximations may not be appropriate for all imaging scenarios, especially those with large fields of view.

\subsection*{A. Elimination of subpixels}

The separable footprints projector [43] performs the integration over pixel area (i.e. sum over subpixels) inside the ex-
ponential. We can therefore represent the separable footprints forward projection for sourcelet $k$ as

$$A_k \triangleq SA_k.$$  \hspace{1cm} (D.2)

However, the blur matrix $\hat{B}$ requires an input of subpixel values. An up-sampling matrix may be included to estimate subpixel values from the pixel values. These approximations yield

$$y \approx B_d [G_1 \ldots G_{n_k}] \exp(-\begin{bmatrix} A_1 \\ \vdots \\ A_{n_k} \end{bmatrix} \mu).$$  \hspace{1cm} (D.3)

where

$$B_d \triangleq S\hat{B}S^{-1},$$  \hspace{1cm} (D.4)

$$G_k \triangleq S\hat{G}_k S^{-1}$$  \hspace{1cm} (D.5)

and $d$ is the number of subpixels per pixel. Note while we used $S^T d^{-1}$ (the Moore-Penrose psuedoinverse of $S$) to upsample the data, any upsampling matrix may be used for the derivation. So long as $\hat{B}$ is circular and the upsampling/downsampling operations are shift-invariant, $B$ represents a convolution operator.

### B. Elimination of Sourcelets

At any given voxel, the collection of sourcelet system matrices may be approximated as a single system matrix duplicated by the number of sourcelets, with each duplication left multiplied by $L_k$, which shifts the output in the detector plane. Starting from (D.3):

$$y \approx B_d [G_1 \ldots G_{n_k}] \exp(-\begin{bmatrix} L_1 \\ \vdots \\ L_{n_k} \end{bmatrix} \mu).$$  \hspace{1cm} (D.6)

The duplication matrices are calculated based on the apparent sourcelet positions from a specific location within the field of view. This approximation is therefore most appropriate near that location (in most cases isocenter), and is generally accurate so long as the apparent focal spot size and shape are relatively constant throughout the field of view.

Equation (D.6) can be further approximated by moving the duplication/shift step outside of the exponential. Additionally, we assume there is some $G$ and set of $\omega_k$'s such that

$$G = \omega_k^{-1} G_k$$  \hspace{1cm} (D.7)

for all $k$ (i.e., the $G$ matrices are equivalent to within a scale factor).

$$y \approx B_d [\omega_1 I \ldots \omega_{n_k} I] \begin{bmatrix} GL_1 \\ \vdots \\ GL_{n_k} \end{bmatrix} \exp(-A\mu).$$  \hspace{1cm} (D.8)

Because $G$ may be locally approximated as a constant scaling, we can approximate (D.8) as

$$y \approx B_d [\omega_1 I \ldots \omega_{n_k} I] \begin{bmatrix} L_1 \\ \vdots \\ L_{n_k} \end{bmatrix} G \exp(-A\mu).$$  \hspace{1cm} (D.9)

Defining

$$B_s \triangleq [\omega_1 I \ldots \omega_{n_k} I] \begin{bmatrix} L_1 \\ \vdots \\ L_{n_k} \end{bmatrix},$$  \hspace{1cm} (D.10)

equation (D.9) can be expressed as

$$y \approx B_d B_s G \exp(-A\mu).$$  \hspace{1cm} (D.11)

Additionally, because each $L_k$ is circulant (ignoring boundary conditions), $B_s$ is the weighted sum of circulant matrices, and is therefore itself circulant. Thus $B_s$ represents a convolution matrix.