The translation of constituent structure grammars 
into connectionist networks

Helmut SCHNELLE and Rolf WILKENS
Sprachwissenschaftliches Institut
Ruhr Universität
D-4630 Bochum 1
Germany

Abstract: Description of a connectionist implementation of an Earley parser.

1. Introduction

We are going to describe a connectivity structure which is a quasi neuronal representation of the computational knowledge usually presented in terms of rules and algorithms. Our system provides the proof that connectionist networks can represent cognitive knowledge of high complexity a fact that has recently been questioned by critics of connectionism (cp. FODOR and PYLYSHYN 1988). However, our system is of the variety of an implementational connectionism implementing systems, whose computational knowledge is already defined by rules - it is not a system which generates new knowledge structures through learning.

More specifically, our system implements parsers for constituent structure grammars according to Earley's rules in terms of networks of Boolean operators. The implementation is automatic, i.e. executed by a compiler which automatically translates a grammar into a set of Boolean equations. Our connectionist net is thus like a special purpose parser network defined by the Boolean equations in the same way as any custom specific circuit definition. We shall now explain the essential ideas which characterize the parallel (connectionist) networks compiled from constituent structure rule systems through parallelizing Earley's algorithm. The formal definitions of the compilation algorithm and of the definition of the resulting connectionist network can be found in SCHNELLE and DOUST (1989).

In the following paragraphs our essential ideas will be presented by means of a simple example, the system of constituent structure rules S -> aA, S -> Ab, A -> aa, A -> a to be applied in a parsing process on the string aab.

2. Earley's Representation

Let us first summarize the essentials of Earley's algorithm. It operates in two stages: In the first stage, a parse list is computed and in the second stage the correct parse is filtered out from the parse list. For the string aab the information contained in the parse list can be represented as in figure 1 by a superposition of possible sub-trees found applicable in going through the string from left to right. The correct parse "filtered out" is represented in figure 2.

Earley uses another way of representing parse lists and correct parses. He represents them by means of dotted rule symbols and dominance scope numbers entered in lists, one for each input interval. The parse list containing the same information given in the superposition of the trees is as in figure 3. The meaning of such a list should be clear: The symbols of the input string represented at the bottom exist in the intervals <0,1>, <1,2>, <2,3>. At each completed interval, the rules which have found application so far are entered in the corresponding lists, together with a number indicating the number of intervals dominated by the head symbol of the rule.

Let us indicate a feature which is essential in view of our connectionist implementation: Each piece of information in Earley's system is in fact a triple <list number, dotted symbol, length of dominance>. The representation in figure 3 is, however, not yet complete as a representation of the parse list. In fact, the parsing process as defined by Earley makes use of further dotted symbols derived from the rules of the underlying constituent structure, namely all dotted rule symbols which can be obtained by placing exactly one dot between symbols to the right of the arrow. The system of dotted rule symbols for our grammar is presented in figure 4. All dotted rule symbols are needed for controlling the parse process.

Figure 1: Parse list tree
Figure 2: Correct parse tree
Figure 3. Parse list information with completed dotted rule symbols according to Earley

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Figure 4. The set of dotted rule symbols derived from the example grammar
The complete parse is computed list by list from left to right as the input string is read in. In principle many dotted rule symbols in the list could be placed simultaneously but only in a parallel system like the one we shall present, not in Earley’s completely sequential implementation on a von Neumann machine.

3. Our representation

How are we going to implement Earley’s algorithm in a connectionist net? We follow the localist principle of connectionist implementation: One concept - one unit, but we apply it to the triples in Earley’s representation: One triple - one unit. This principle applied to our example of three intervals and, correspondingly, to 3 as the longest possible dominance and to 14 dotted rules (as enumerated in figure 4) yields $3^3 \times 14 = 126$ units. The connectivities between the units must be defined in such a way that they generate activity patterns over the three-dimensional system of units (each member of a triple indicating a dimension), such that a unit becomes active (1) exactly when the corresponding triple is specified in the Earley algorithm. All other units not specified in the algorithm must remain inactive (0). The parse list given in figure 3 would be represented by the activity pattern over the units in a three-dimensional space indicated in figure 5.

In contrast to this, the units in the representation space have a homogenous connectivity among them, which is completely independent of the grammar implemented. Instead, this connectivity corresponds to the circuit connectivity of a shift register implemented as an integrated circuit.

The overall architecture which derives from our automatic compilation process applied to a given constituent structure is now given as in figure 6. Space I and II contain the representations of the input string, the units in space III represent the parse list under construction and after completion.
space IV represents the same for the correct parse. Space IX (resp. X) is the inhomogenous processing space whose connectivity corresponds strictly to the structure of the grammar from which it is compiled.

The inhomogenous internal connectivity within space IX is represented in figure 7. The units represented are also connected to the neighbouring units in the representation space III and to control bits which determine the shifting processes in the representation space.

Figure 8 The initial stage of processing. The activity of a control bit unit \((0, S \rightarrow .aA, 0)\) forces the parser to shift the input string in the next step

4. An outline of the connectionist parsing process

The computational process is as follows: Initially the input string is in space I (or is transferred to this space from a word recognizer array analysing acoustic or graphic input). The first input symbol is read into the processing space - more correctly into a connected buffer place of space VII, i.e. the unit \((-2, .aA, 1)\) is activated and simultaneously the unit \((0, S \rightarrow .aA, 0)\) - i.e. the initializer unit. (Cp. figure 8)

Due to the connectivities in position 0 (i.e. in space IX) the units \((0, S \rightarrow .aA, 0)\) and \((0, S \rightarrow .Ab, 0)\) become simultaneously active, and then, depending on them, simultaneously the units \((0, A \rightarrow .aa, 0)\) and \((0, A \rightarrow .a, 0)\).

To scan-in the first terminal the complete pattern of activity has to be shifted one step to the left with the exception of the activation of unit \((-2, .a, 1)\). The activity of this unit is transferred to the unit \((0, .a, 1)\). (This is done because the units located at \(X=-1\) are used as a temporary buffer by the parser.) Figure 9 shows the state after this shifting process has been carried out. But simultaneously the parser has to perform the computation of the parse list for the terminal just read. Since the units \((0, A \rightarrow .aA, 0)\), \((0, A \rightarrow .aa, 0)\) and \((0, S \rightarrow .aA, 0)\) were active while the terminal "a" was read, the parser must activate the units \((0, A \rightarrow .aa, 1)\), \((0, A \rightarrow .a, 1)\) and \((0, S \rightarrow .aA, 1)\).

And the activity of the unit \((0, A \rightarrow .aA, 1)\) forces the unit \((0, S \rightarrow .aA, 1)\) to become active. These actions take place according to the connectivities in space IX of figure 6 represented in figure 7.

It should be clear by now how, in principle, the parsing process develops over the connectionist space until the final stage represented schematically in figure 5 is reached. It should also be clear, in principle, how the process of generating the complete parse is produced in space IV through the operation of the units in space X. They determine the "filtering out" of certain unconfirmed parse tree information in the parse list in a process of stepwise information shift from III to IV. We shall not discuss this process here.

5. Perspectives for further research

From a linguistic point of view, it is important to be able to generate connectionist networks for more complicated grammars, in particular for unification based grammars and for principles and parameters based approaches such as those recently developed by Chomsky. So far we have been able to define the appropriate representation space - i.e. the extension of our spaces III and IV - and to develop first ideas about the connectivities derived from symbolic definitions of grammatical properties, i.e. the structures in our spaces IX and X. We are optimistic about the possibilities of translating any unification based formalism working with feature structures into a corresponding connectionist network.

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