TEXTURE ANALYSIS OF T1-WEIGHTED TURBO SPIN-ECHO MRI FOR THE DIAGNOSIS AND FOLLOW-UP OF COLLAGEN VI-RELATED MYOPATHY

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ABSTRACT

Muscle texture analysis in Magnetic Resonance Imaging (MRI) has revealed a good correlation with typical histological changes resulting from neuromuscular disorders. In this research, we assess the effectiveness of several features in describing intramuscular texture alterations in cases of Collagen VI-related myopathy. A T1-weighted Turbo Spin-Echo MRI dataset was used (N_{subj} = 26), consisting of thigh scans from subjects diagnosed with Ullrich Congenital Muscular Dystrophy or Bethlem Myopathy, with different severity levels, as well as healthy subjects. A total of 355 texture features were studied, including attributes derived from the Gray-Level Co-occurrence Matrix, the Run-Length Matrix, Wavelet and Gabor filters. The extracted features were ranked using the Support Vector Machine Recursive Feature Elimination (SVM-RFE) algorithm with Correlation Bias Reduction, prior to cross-validated classification with a Gaussian kernel SVM.

Index Terms— MRI, Texture analysis, Computer-aided diagnosis, COL6-related myopathy, SVM-RFE.

1. INTRODUCTION

Neuromuscular diseases include an extensive range of disorders, which cover a variety of phenotypes [1, 2]. Ullrich Congenital Muscular Dystrophy (UCMD) is a type of muscular dystrophy, caused by mutations in the Collagen VI (COL6) genes. The observed symptoms include generalized muscle weakness, contractures and distal joint hyperlaxity. In the most severe cases, children may present symptoms at birth, never be able to walk, and develop spinal deformities and life-threatening respiratory insufficiency [3, 4].

The pattern of muscle involvement in UCMD is similar to its milder variant, i.e. Bethlem Myopathy [1, 5]. A distinctive manifestation in T1-weighted (T1w) Magnetic Resonance Imaging (MRI) is the appearance of alternating bands of hypo- (preserved muscle) and hyperintensity (fat/connective tissue infiltration), in a striped pattern [3]. The thigh muscles of subjects diagnosed with UCMD or Bethlem Myopathy often show a diffuse involvement of all muscles. T1w characteristic patterns may be seen in the Vastus lateralis – hyperintensity rim at the muscle periphery – and the Rectus femoris – hyperintense central area [5].

MRI is a standard diagnostic tool for neuromuscular diseases, which has shown a high correlation with their typical manifestations. However, there are still a lot of challenges regarding the development of computer-aided diagnosis (CAD) methods for such disorders, particularly due to their individual rareness [6, 2].

To the best of our knowledge, there is no published research on CAD methods for COL6-related myopathies using MRI, or other non-invasive imaging techniques. Recently, the authors in [4] proposed the first CAD method for these pathologies, which uses a Convolutional Neural Network (CNN) to classify confocal microscopy images of fibroblast cultures derived from forearm tissue samples.

In this paper, a CAD method for COL6-related myopathy in T1w Turbo Spin-Echo (TSE) MRI is proposed. The aim of this research is to identify effective texture-based biomarkers of those pathologies, with a focus on early diagnosis.

2. RELATED WORK

An early effort using MRI texture analysis towards the development of CAD methods for muscle diseases was presented in [7]. The authors compared the visual analysis by a group of radiologists with a computerized texture analysis of T1w MRI, using features from the intensity histogram, gradient, the Run-Length Matrix (RLM), and the Gray-Level Co-occurrence Matrix (GLCM). The proposed method outperformed the radiologists, with a sensitivity of 0.70 and a specificity of 0.59, against 0.56 and 0.71, respectively. Also, the reported results suggested a larger variability in texture observation by humans.

To overcome the lack of comprehensive human MRI data, many studies have focused on the Golden Retriever Muscular Dystrophy (GRMD) [8, 9, 10], which is considered to be the...
animal model with the highest similarity to Duchenne Muscular Dystrophy (DMD) observed in humans [6]. Duda et al. [9] used GLCM-based features to detect GRMD at early stages (2-3 months old), achieving an accuracy above 0.90.

The authors in [11] used a Support Vector Machine (SVM) to classify cases of DMD in T1w and T2w images. Several Wavelet-based features were extracted and Principal Component Analysis was used for feature selection. A mean accuracy of 0.93 was obtained with T1w images and level 2 decomposition features.

In [12], a CNN was tested on a dataset of Chemical Shift-Based Water/Fat Separation MRI, combined with class activation mapping. The authors reported an accuracy of 0.92 for the classification of DMD and Congenital Muscular Dystrophy. The obtained activation maps helped to identify muscles with higher discriminative power in the classification model, depending on the disease.

3. METHODS

3.1. MRI data acquisition and scoring

Whole Body MRI scans of 26 subjects, with ages between 5 and 36 years old, were performed at the Medical Imaging Department of the Raymond Poincaré Hospital (Garches, France), using a 1.5T scanner (Philips Medical Systems, Eindhoven, The Netherlands). 17 subjects were diagnosed with UCMD or Bethlem Myopathy, while 9 were considered healthy, i.e. showed no perceivable muscle alterations in the MRI.

In this study, we used images from a T1w Turbo Spin-Echo (TSE) sequence of the thighs, in the axial plane, with TR/TE = 631/16ms and slice thickness = 5/6mm. A variable number of slices was retrieved for each subject, ranging from 6 to 12, to maximize the cross-sectional area of target muscles. The Quadriceps femoris muscle group – Vastus lateralis (VL), Vastus medialis (VM), Vastus intermedius (VI) and Rectus femoris (RF) – was manually segmented in both thighs (Fig. 1), resulting in 392 regions of interest (ROI) per muscle.

The degree of involvement was quantified at the muscle level by expert physicians into a 4-level scale (no symptoms, mild, moderate and severe), based on the recommendations in [5].

3.2. Texture features extraction

A total of 355 features were extracted in order to describe muscle texture in the T1w TSE MR images, which include features derived from the GLCM, the Run-Length Matrix (RLM), the Autoregressive (AR) model, and the Wavelet transform, as well as histogram and gradient-based features. These were extracted using the MaZda software 1 [13]. In addition, a set of Gabor filters were used, with ROI-based features computed from their response magnitude. Gabor feature extraction was implemented on MATLAB R2020b.

1) Gray-Level Co-occurrence Matrix: GLCM-based features [9, 10] are among the most widely studied features for texture description. The GLCM encodes pairwise spatial relations between gray-level intensities, along four different directions (0°, 45°, 90° and 135°) and considering distances up to 5 pixels. For each direction-distance coordinate, 11 Haralick features were computed - contrast, correlation, entropy, sum of squares, sum average, sum variance, sum entropy, difference variance, difference entropy, inverse difference moment and the second angular moment. The final GLCM descriptor included 220 features.

2) Run-Length Matrix: The RLM [8, 10] counts pixel runs along four different orientations - 0°, 45°, 90° and 135°. \(P(g, l)\) refers to the number of runs with length \(l\) and gray level \(g\). From the resulting \(P\) matrix of each orientation, the gray level non-uniformity, the run-length non-uniformity, the short run emphasis moment, the long run emphasis moment, and the fraction of image in runs were computed, yielding a total of 20 features.

3) Autoregressive model: The AR model describes pixel intensities as the weighted sum of neighboring pixels, with reference to the image mean gray-level intensity. [13]. The 5 computed features were the weights of neighboring pixels \(\Theta_{1,2,3,4,5}\) and the minimized error variance \(\sigma_{AR}\).

4) Histogram and Gradient-based features: The gray-level intensity histogram of the images was computed, from which the following 9 features were derived: mean, variance, skewness, kurtosis, and percentiles 1%, 10%, 50%, 90% and 99%. The mean, variance, skewness and kurtosis of the absolute gradient were also computed, as well as the percentage of non-zero gradient pixels. [13].

5) Wavelet-based features: A 4-level Wavelet decomposition was performed using the Haar wavelet [11]. Then, a ROI-based energy feature was computed for every sub-band (\(LL, LH, HL\) and \(HH\)) and scale, as follows:

\[
E_w = \frac{\sum_{i=1}^{L} \sum_{j=1}^{J} (D_{i,j})^2}{n}
\]  

(1)

1 Version 4.6, Institute of Electronics, Technical University of Lodz.
where $D_{i,j}$ denotes the Wavelet coefficients for a given band and scale, and $n$ is the number of pixels within a given ROI, at the considered scale. For each ROI, 16 energy features were computed (4 bands×4 scales).

6) Gabor-based features: The Gabor transform detects local texture information at specific orientations and spatial frequencies. The spatial kernel of a 2D Gabor filter can be defined by the following equation [14, 15]:

$$g(x, y) = e \left( \frac{x'^2 + y'^2}{2\sigma^2} \right) \cdot e \left( i \frac{2\pi}{\lambda} x + y \phi \right)$$  (2)

where $x' = x \cos \theta - y \sin \theta$ and $y' = x \sin \theta + y \cos \theta$. The $\theta$ parameter is the orientation of the normal to the sinusoidal carrier wave and $\lambda$ represents its wavelength. We used a spatial aspect ratio $\gamma = 0.5$ and a phase offset $\phi = 0$. The standard deviation of the Gaussian envelope is given by $\sigma = 0.56 \lambda$, to keep a constant spatial frequency bandwidth of 1 octave [15].

The MR images were filtered using 2D Gabor filters at four different orientations ($\theta \in \{\pi/4, \pi/2, 3\pi/4, \pi\}$) and wavelengths ($\lambda \in \{2, 4, 6, 8\}$) pixels/cycle. The ROI-based mean, variance, skewness and kurtosis were computed from the Gabor response magnitude, along with an energy feature, as described in Eq. (1), for a total of 80 features.

### 3.3. Classification of texture features

#### 3.3.1. SVM Recursive Feature Elimination

Feature selection is commonly used in pattern recognition for dimensionality reduction. Besides improving the classification performance, by avoiding data overfitting, it also ranks features according to some criteria, providing insight on the most relevant features for a specific problem.

The SVM Recursive Feature Elimination (SVM-RFE) algorithm was initially described in [16]. It is an iterative embedded backward elimination method, which uses the weights of the SVM separating hyperplane as ranking criteria. In this work, we followed the non-linear approach proposed in [17], using an SVM with a Gaussian kernel (LIBSVM implementation [18], $C = 1$, $\gamma = 2^{-6}$):

$$K(x_i, x_j) = e^{-\gamma\|x_i - x_j\|^2}$$  (3)

As it is not possible to directly determine the weight vector $w$ for non-linear cases, given the high-dimensionality, a different criterion was proposed in [17]. The algorithm computes the Lagrangian formulation of the separating hyperplane (Eq. (3)) with and without the $k^{th}$ feature. The resulting difference is used as ranking criterion, with smaller differences leading to a lower ranking.

$$L_D = \sum_{i=1}^{n} \alpha_i - \frac{1}{2} \sum_{i,j=1}^{n} \alpha_i \alpha_j y_i y_j K(x_i, x_j)$$  (4)

To reduce the time-consumption of the SVM-RFE algorithm, features were initially ranked in batches with 10% of the current remaining features. However, to increase the ranking accuracy for the best features, batch processing was disabled for less than 150 remaining features.

A Correlation Bias Reduction algorithm (CBR) was also introduced in [17]. The hyperplane weights for groups of highly correlated features may be incorrectly estimated, as they will likely have a similar relevance in the SVM model. As a result, those features may be removed, despite being potentially useful. At each iteration, the CBR algorithm analyses the batch of features to be removed and identifies the one with the highest ranking criterion ($F_i$). Then, it searches for features that correlate with $F_i$, with a coefficient above a given threshold $T_c$ (set as 0.9 in this work), both in the removed and the remaining sets. If none of the features with a correlation coefficient above $T_c$ is present in the remaining set, $F_i$ is ranked again in the next iteration.

SVM-RFE has been primarily designed for binary classification scenarios. However, the algorithm used in this work extends SVM-RFE for multi-class tasks, by adding the weight vectors of the binary sub-classifiers.

#### 3.3.2. Feature ranking and classification

The moderate and severe samples were grouped into the same severity class, as preliminary K-Means clustering showed that a clear borderline between such cases was hard to define. Table 1 shows the distribution of severity scores for the segmented muscles, according to this 3-level scale.

Table 1: ROI distribution according to severity scoring [5].

|                | Vastus lateralis | Vastus intermedius | Vastus medialis | Rectus femoris |
|----------------|------------------|--------------------|-----------------|----------------|
| Healthy        | 132              | 132                | 132             | 132            |
| Mild           | 44               | 56                 | 80              | 92             |
| Moder./Sev.    | 216              | 204                | 180             | 168            |

To address the class imbalance in the MRI dataset, data was randomly sampled with a constraint so that the number of observations of each class was identical. As described below, the experiment was divided in two stages and both were run 10 times with resampled datasets, to assess the stability of the proposed method.

Initially, the SVM-RFE + CBR algorithm was run, yielding 10 feature rankings for each target muscle. On a second stage, different subsets, including the first common $N_f$ features across those 10 rankings ($N_f \in \{10, 20, ..., 90, 100\}$), were classified with the Gaussian kernel SVM [18].

A leave-one-out cross-validation was set at subject level for SVM performance evaluation. In each fold, the samples from one subject were classified, leaving samples from the
In future research, we will study a wider range of texture features, as well as the influence of muscle combinations and different feature selection methods. Moreover, we plan to test deep learning methods with this dataset, which is expected to be expanded with new data.
6. COMPLIANCE WITH ETHICAL STANDARDS

This study was performed in line with the principles of the Declaration of Helsinki by the World Medical Association, as revised in 2000.

7. ACKNOWLEDGMENTS

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