PSTR: End-to-End One-Step Person Search With Transformers

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Abstract

We propose a novel one-step transformer-based person search framework, PSTR, that jointly performs person detection and re-identification (re-id) in a single architecture. PSTR comprises a person search-specialized (PSS) module that contains a detection encoder-decoder for person detection along with a discriminative re-id decoder for person re-id. The discriminative re-id decoder utilizes a multi-level supervision scheme with a shared decoder for discriminative re-id feature learning and also comprises a part attention block to encode relationship between different parts of a person. We further introduce a simple multi-scale scheme to support re-id across person instances at different scales. PSTR jointly achieves the diverse objectives of object-level recognition (detection) and instance-level matching (re-id). To the best of our knowledge, we are the first to propose an end-to-end one-step transformer-based person search framework. Experiments are performed on two popular benchmarks: CUHK-SYSU and PRW. Our extensive ablations reveal the merits of the proposed contributions. Further, the proposed PSTR sets a new state-of-the-art on both benchmarks. On the challenging PRW benchmark, PSTR achieves a mean average precision (mAP) score of 56.5%. The source code is available at https://github.com/JialeCao001/PSTR.

1. Introduction

Person search aims to detect and identify a target person from a gallery of real-world uncropped images, which can be seen as a joint task of person detection [1, 19, 21, 32] and re-identification (re-id) [6, 17, 34]. Person search involves addressing the challenges of these two diverse sub-tasks as well as jointly optimizing them in a unified framework.

Person search approaches can be roughly divided into two-step [4, 10, 35] and one-step methods [5, 29, 31]. Two-step approaches typically disentangle the two sub-tasks, where person detection and re-id are performed separately (Fig. 1(a)). First, an off-the-shelf detection network (e.g., Faster R-CNN [22]) is employed to detect pedestrians. Second, the detected pedestrians are cropped and resized (C&R) before being fed to a re-id network. (b) Within the one-step paradigm, detection and re-id branches share the same backbone network. (c) Distinct from these two paradigms, our PSTR is an end-to-end one-step transformer-based architecture with a person-search specialized module to jointly perform detection and re-id without requiring an NMS post-processing step.

![Figure 1. Comparison of our PSTR architecture (c) with the existing two-step (a) and one-step paradigms (b). (a) Within the two-step paradigm, person detection and re-id sub-tasks are performed with two separate independent networks. Here, bounding-boxes are first predicted by a detection network and then cropped and resized (C&R) before being fed to a re-id network. (b) Within the one-step paradigm, detection and re-id branches share the same backbone network. (c) Distinct from these two paradigms, our PSTR is an end-to-end one-step transformer-based architecture with a person-search specialized module to jointly perform detection and re-id without requiring an NMS post-processing step.](https://github.com/JialeCao001/PSTR)
work. Then, person detection and re-id are performed by two branches within the same network.

Despite recent progress in person search, both two-step and one-step approaches employ hand-designed mechanisms, such as non-maximum suppression (NMS) procedure to filter out duplicate predictions for each person. Recently, transformers [9, 24] have shown promising results in several vision tasks, including object detection [2, 37]. The encoder-decoder design of transformer-based object detectors alleviates the need to employ different hand-designed components, leading to a simpler end-to-end trainable architecture. Further, the transformer architecture can be easily extended to a multi-task learning framework [13, 27]. Despite their recent success, transformers are yet to be investigated for person search. In this work, we investigate the problem of designing a simple but accurate end-to-end one-step transformer-based person search framework.

When designing a one-step transformer-based person search framework, a straightforward way is to adopt an object detector, such as DETR [2] to detect persons, while the re-ID sub-task can be performed in different ways. (i) The transformer decoder within object detector can be modified by introducing an auxiliary task of re-id. (ii) Two separate standard encoder-decoder networks can be utilized to perform detection and re-id sub-tasks. However, we observe these strategies struggle to achieve satisfactory results.

1.1. Motivation

We consider two desirable properties when designing a transformer-based person search framework.

**Improved re-id feature discriminability**: The sub-tasks of detection and re-id within person search have different objectives. Person detection strives to perform object-level recognition and localization by differentiating the person category from background. Here, all person instances within and across images are grouped into a single person category. On the other hand, person re-id sub-task aims to identify a person at instance-level. Here, a person instance is desired to be matched with a database of images, thereby requiring to discriminate among instances of different persons within the same person category. Therefore, transformer re-id decoders need to be distinct from their detector counterparts and are desired to generate discriminative features specialized to perform instance-level matching.

**Encoding multi-scale information for re-id**: Scale variation is a challenging problem in person search. The same person captured by different cameras may have a large variation in scale, which increases the difficulty for person matching. Most existing approaches either follow the strategy where pedestrians are first detected and then resized into a fixed resolution or adopt a feature RoI pooling scheme [22] to obtain scale-invariant representation. Instead of image resizing or feature pooling, we look into an approach to encode multi-scale information within a transformer architecture for re-id in person search.

1.2. Contributions

We propose a novel end-to-end one-step transformer-based person search framework, named PSTR. Our PSTR treats person search as a sequence prediction problem, where all persons in an image are detected along with their respective re-id features (Fig. 1(c)). To this end, we introduce a person search-specialized (PSS) module within PSTR that performs both detection and re-id. The PSS module aims to improve feature discriminability of re-id features by introducing a discriminative re-id decoder that utilizes a multi-level supervision scheme with a shared decoder design. Further, we introduce a part attention block within the discriminative re-id decoder to capture the relationship of different parts. Moreover, we propose a simple multi-scale scheme of our discriminative re-id decoder to address the issue of person matching at different scales. To the best of our knowledge, PSTR is the first end-to-end one-step person search framework based on transformers.

We validate PSTR on CUHK-SYSU [29] and PRW [35]. Our comprehensive ablations reveal the merits of the contributions. Further, PSTR sets a new state-of-the-art on both benchmarks. When using ResNet50 [12], PSTR achieves a mAP score of 49.5% on PRW benchmark, while running at a speed of 56 milliseconds (ms) on a single V100 GPU (see Fig. 2). With a transformer-based backbone [26], PSTR obtains the best reported results with a mAP score of 56.5%.

2. Related Work

**Person search**: Existing person search approaches can be roughly divided into two-step and one-step methods. To address the sub-tasks of detection and re-id, two-step approaches [10, 15, 35] utilize two separate networks dedicated for detection and re-id. Zhang et al. [35] explore person search by introducing two independent models. Chen et al. [4] propose a mask-guided two-stream network to obtain...
enhanced feature representation. Wang et al. [25] utilize an identity-guided query detector to extract the query-like proposals and employ a detection adapted model for re-id.

One-step person search methods integrate detection and re-id into a unified framework. Xiao et al. [29] introduce a re-id branch into Fast R-CNN for person matching. Chen et al. [5] propose to use norm-aware embedding to separate detection and re-id. Munjal et al. [20] build the relationship between query image and gallery image by integrating a query-guided Siamese squeeze-and-excitation block into the backbone. The work of [7] employs a Siamese network that takes input both the entire image and cropped persons to better guide the feature learning of persons. Several existing works [3,16,31] explore the problem of utilizing contextual information for person search. Recently, Yan et al. [30] introduce a novel anchor-free approach for person search.

**End-to-end object detection with transformers:** Recently, DETR [2] introduces an end-to-end pipeline for object detection, which predicts objects by a set of detection queries. DETR faces the issues of slow convergence and lower performance on small-sized objects. To solve these issues, deformable DETR [37] replaces standard attention module by a deformable attention module, which focuses on a small set of local sampling points around a reference. For an input image, features obtained from the backbone are first enhanced by an encoder. With enhanced features and detection queries, deformable transformer decoder generates \( N \) final object features. Finally, a prediction head predicts classification scores and bounding locations.

### 3. Method

**Overall architecture:** Fig. 3(a) shows the overall architecture of our PSTR. We base it on transformer-based object detector, deformable DETR [37]. Our PSTR replaces the standard encoder-decoder in deformable DETR with a person-search specialized (PSS) module (Fig. 3(b)). The PSS module is designed to perform detection and re-id for person search, which comprises a detection encoder-decoder along with a discriminative re-id decoder. The detection encoder-decoder takes backbone features and performs pedestrian regression and classification using three cascaded decoders followed by a prediction head. The discriminative re-id decoder utilizes a multi-level supervision scheme with a shared decoder that takes re-id feature queries from one of the three detection decoders as input during training. The multi-level supervision scheme enables diversity in detected box locations and input re-id feature queries, thereby enhancing the discriminability of re-id features. We further introduce a part attention block in discriminative re-id decoder to capture the relationship between different parts of a person. The PSS module is utilized in a multi-scale extension to support re-id across person instances at different scales.

### 3.1. Person Search-Specialized Module

In our PSTR, we obtain features from backbone (e.g., ResNet [12] or PVT [26]) and pass it through a deformable convolution layer to extract local information. The resulting feature \( P_i \) is fed to our person search-specialized (PSS) module. Further, the PSS module takes a set of detection queries as additional inputs, and generates the features for detection and re-id, respectively. The PSS module consists of a detection encoder-decoder (Sec. 3.1.1) and a discrimi-
inative re-id decoder (Sec. 3.1.2). The detection encoder-decoder predicts the features of classification and regression for detection queries. On the other hand, the discriminative re-id decoder extracts re-id features for detection queries.

3.1.1 Detection Encoder-Decoder

Within the PSS module, the detection encoder-decoder is built on deformable DETR [37]. As shown in Fig. 3(b), the detection encoder-decoder consists of three encoders and three decoders, utilizing the feature \( P_i \) as input. Each encoder has a deformable self-attention layer and a MLP layer. The output features of each encoder are represented as \( F_{e1}, F_{e2}, F_{e3} \). Consequently, the first decoder takes the \( F_{e3} \) feature and the \( N \) detection queries as inputs. Each decoder contains a standard self-attention layer, a deformable cross-attention layer, and a MLP layer. The output features from each decoder are represented as \( F_{d1}, F_{d2}, F_{d3} \). We use a feature length of 256 for all the three encoders and decoders. The decoder features are utilized in a prediction head for box classification and regression, and these features are further used to obtain re-id feature queries for our discriminative re-id decoder presented next.

3.1.2 Discriminative Re-id Decoder

We introduce our discriminative re-id decoder that produces discriminative re-id features for each person. Fig. 3(b) shows our discriminative re-id decoder. It takes the feature \( P_i \) as input. The discriminative re-id decoder utilizes multi-level supervision with a shared decoder design. To this end, the discriminative re-id decoder utilizes the features \( F_{d1}, F_{d2}, F_{d3} \) from different detection decoders as re-id feature queries to improve the diversity of re-id feature queries and the box locations (sampling locations) during training. During inference, we utilize the feature \( F_{d3} \) as the re-id feature query to obtain the discriminative re-id feature. We further introduce a part attention block that consists of two part attention layers to capture the relationship between different parts of a person. Our discriminative re-id decoder directly operates on the feature \( P_i \) by taking re-id queries from the detection decoder. We observe this architectural design to be more accurate for the re-id sub-task, than standard encoder-decoder based design.

Multi-level supervision with shared decoder design: A straightforward way to design the re-id decoder is to use the last detection feature \( F_{d3} \) as the re-id feature query and employ a re-id decoder for feature prediction, as shown in Fig. 4(a). However, we observe this design to achieve sub-optimal performance likely due to lack of discriminative re-id features learned from a single-level supervision. To this end, we introduce two alliterative schemes that employ multi-level (intermediate) supervision within the re-id decoder for better re-id feature learning. We call the two proposed schemes as parallel re-id decoder and shared re-id decoder. Fig. 4(b) and Fig. 4(c) show the two proposed schemes. The parallel re-id decoder treats the features from each detection decoder as the re-id feature queries and employs three parallel decoder layers to generate the re-id features \( F_{r1}, F_{r2}, F_{r3} \). Here, the re-id features \( F_{r1}, F_{r2} \) are only used during training to provide multi-level (intermediate) supervision. Different to the parallel re-id decoder scheme, the shared re-id decoder scheme employs a Siamese architecture where all three re-id feature queries have a shared decoder to generate three re-id features. Similar to parallel re-id decoder, the shared re-id decoder scheme also utilizes the features \( F_{r1}, F_{r2} \) only during training.

As discussed earlier, the two sub-tasks of person detection and re-id within person search have diverse objectives (object-level recognition and instance-level matching). Based on this, we directly utilize the backbone features as input to the discriminative re-id decoder, instead of using the features from the detection encoder. We empirically validate that this leads to superior performance, compared to using features from the detection encoder.

Part attention block: To encode the relationship between different parts of a person, we introduce a part attention block that consists of two part attention layers to capture the relationship between different parts of a person. Our discriminative re-id decoder directly operates on the feature \( P_i \) by taking re-id queries from the detection decoder. We observe this architectural design to be more accurate for the re-id sub-task, than standard encoder-decoder based design.
The part attention block (see Fig. 5) in our discriminative re-id decoder, that employs two layers. Similar to deformable attention [37], we use query features to predict the sampling points, which represent different parts of a person. However, we observe that the attention weights from the query struggles to effectively capture part relations within a person instance. Therefore, different from standard deformable attention, we do not use attention weights from query feature. Our part attention averages features at sampling points and then aggregates features from different parts by adapting cross-attention.

Figure 5. (a) The part attention block in our discriminative re-id decoder. The block comprises two part attention layers to encode the relationship between different parts (points). (b) The part attention layer utilizes query features to predict the sampling points. The features corresponding to these sampled points are aggregated by fusing the features from different parts through cross-attention.

3.2. Multi-Scale Discriminative Re-id Decoder

Scale variation poses a major challenge in person matching, since the same person can be captured by different cameras at different scales. To address this issue, we introduce a simple extension of our discriminative re-id decoder by employing it at different scales. Here, the discriminative re-id decoders at different scales employ the detection decoder features as the re-id feature queries. To extract multi-scale re-id features, the additional re-id decoders employ the features (e.g., P_2, P_3) as the input and perform re-id feature generation. During training, these discriminative re-id decoders are supervised by independent re-id losses. During inference, we concatenate these discriminative re-id features from different scales and obtain the multi-scale re-id feature for person matching.

3.3. Training and Inference

Our PSTR predicts classification score, location, and re-id feature for each detection query in an image. The detection features \(\mathbf{F}_{d1}, \mathbf{F}_{d2}, \mathbf{F}_{d3}\) respectively go through two MLP layers for classification and localization. The features \(\mathbf{F}_{r1}, \mathbf{F}_{r2}, \mathbf{F}_{r3}\) are directly used as the re-id features.

During training, we build a lookup table \(V\) and a circular queue \(U\) to guide re-id feature learning. We store re-id features of all \(L\) labeled identities in \(V\) and re-id features of \(Q\) unlabeled identities from recent mini-batches in \(U\). At each iteration, we first compute similarities between re-id features (e.g., \(\mathbf{F}_{r1}\)) in current mini-batch and all features in \(V\) and \(U\). Then, we compute online instance matching (OIM) loss (described below) based on similarities. During backward propagation, if the re-id feature in mini-batch belongs ground truth identity \(i\), we update the \(i\)-th entry of \(V\). We simultaneously push the re-id features of new unlabelled identities into \(U\) by popping older ones. The OIM loss [29] maximizes expected log-likelihood of each re-id feature in current mini-batch, i.e., \(L_{\text{OIM}} = \log p_i\). Here, \(p_i\) is the probability of a re-id feature belonging to the ground truth identity \(i\), computed based on the similarities between a re-id feature and the features at \(V\) and \(U\). Finally, the overall loss can be write as \(L = \lambda_1 L_{\text{cls}} + \lambda_2 L_{\text{iou}} + \lambda_3 L_{11} + \lambda_4 L_{\text{OIM}}\). \(L_{\text{cls}}\) represents classification loss, \(L_{\text{iou}}\) represents bounding-box IoU loss, \(L_{11}\) represents bounding-box \(\ell_1\) cost, and \(L_{\text{OIM}}\) represents OIM loss. \(\lambda_1, \lambda_2, \lambda_3, \lambda_4\) are the hyper-parameters to balance different losses, which are set as 2.0, 5.0, 2.0, 0.5.

During inference, we search an annotated (bounding box) query person in a given query image from a set of gallery images. First, we generate multiple predictions of query image using our PSTR, where each prediction includes a classification score, a bounding box and a re-id feature. Then, the re-id feature of query person is set as the re-id feature of a prediction having maximum overlap with query person bounding box. Finally, we generate the predictions for all the gallery images, and compute re-id feature similarities of query person and predictions in gallery images to identify matching persons in gallery images.

4. Experiments

4.1. Datasets and Implementation Details

CUHK-SYSU [29] is a large-scale person search dataset. There are a total 18,184 images covering various real-world challenges, including viewpoint changes, illumination variations, and diverse backgrounds. It has 96,143 annotated pedestrians, with 8,432 different identities. The training set includes 11,206 images, 55,272 pedestrians, and 5,532 identities. The test set contains 6,978 images, 40,871 pedestrians, and 450 identities. During inference, the dataset defines a gallery set with different sizes ranging from 50 to 4,000. As in [29, 30], we perform experiments with the standard setting of gallery size 100. Additionally, we analyze the performance when varying the the gallery size.

PRW [35] is a challenging person search dataset collected by 6 static cameras. The training set contains 5,704 images, 18,048 pedestrians, and 482 identities. The test set has 6,112 images, 25,062 pedestrians, and 482 identities.

Evaluation metrics: We employ two standard metrics for person search performance evaluation: mean Averaged Precision (mAP) and top-1 accuracy.

Implementation details: We conduct experiments with
two ImageNet [23] pre-trained backbones: ResNet50 [12] and recently introduced transformer-based PVTv2-B2 [26], which have similar parameters. Our PSTR is trained on a single Tesla V100 GPU using AdamW optimizer. During training, we employ a multi-scale training scheme and focal OIM loss as AlignPS [30]. Further, we rescale the test images to a fixed size of $1500 \times 900$ pixels during inference. The model is trained for a total of 24 epochs and we use a mini-batch size of 2. The initial learning rate is set to 0.0001 and we decrease the learning rate by a factor of 10 at 10th and 23rd epochs. We will support it with MindSpore.

## 4.2. State-of-the-art Comparison

Here, we compare our one-step transformer-based PSTR with state-of-the-art two-step and one-step methods.

### Comparison on CUHK-SYSU

Tab. 1 shows the performance on CUHK-SYSU test set [29] with the gallery size of 100. Among existing two-step methods IGPN [8] and TCTS [25] achieve mAP scores of 90.3% and 93.9%, respectively. Among one-step with two-stage detection-based methods, SeqNet [16] and DMRN [11] obtain mAP scores of 93.8% and 93.2%, respectively. The recently introduced one-step anchor-free AlignPS [30] with the same ResNet50 backbone achieves mAP score of 93.1. Our PSTR with the same backbone achieves a mAP score of 93.5%. In terms of top-1 accuracy, PSTR achieves 95.0%, corresponding to an absolute of 1.6% over the recently introduced AlignPS [30], while operating at a slightly faster speed (AlignPS: 61ms vs. PSTR: 56ms) with the same ResNet50 backbone. Further, when using the transformer-based PVTv2-B2 backbone, the proposed PSTR achieves improved results with mAP and top-1 accuracy of 95.2% and 96.2%, respectively. It is worth mentioning that the parameters of both the PVTv2-B2 and ResNet50 backbones are comparable.

We further perform a state-of-the-art performance comparison on CUHK-SYSU test set with a gallery size ranging from 50 to 4,000. Fig. 6 compares our PSTR with existing two-step and one-step approaches in terms of mAP. Our PSTR consistently outperforms existing person search approaches under different gallery sizes.

### Comparison on PRW

Tab. 1 shows the state-of-the-art comparison on the PRW test set [35]. Among existing two-step approaches, TCTS [25] and IGPN [8] achieve respective mAP scores of 46.8% and 47.2% and top-1 accuracy scores of 87.5% and 87.0%. In case of one-step with two-stage detection-based person search methods, DMRN [11] and SeqNet [16] obtain respective mAP scores of 46.9% and 46.7% and top-1 accuracy scores of 83.3% and 83.4%.

### Table 1. State-of-the-art comparison in terms of mAP and top-1 accuracy on CUHK-SYSU and PRW test sets.

| Method         | Backbone | CUHK-SYSU mAP | CUHK-SYSU Top-1 | PRW mAP | PRW Top-1 |
|----------------|----------|---------------|-----------------|---------|-----------|
| **Two-step**   |          |               |                 |         |           |
| IDE [29]       | ResNet50 | 75.5          | 78.7            | 21.3    | 49.4      |
| MGTS [4]       | VGG16    | 83.0          | 83.7            | 32.6    | 72.1      |
| CLSA [15]      | ResNet50 | 87.2          | 88.5            | 38.7    | 65.0      |
| RDLR [10]      | ResNet50 | 93.0          | 94.2            | 42.9    | 70.2      |
| IGPN [8]       | ResNet50 | 90.3          | 91.4            | 47.2    | 87.0      |
| TCTS [25]      | ResNet50 | 93.9          | 95.1            | 46.8    | 87.5      |
| **One-step with two-stage detector** | | | | | |
| OIM [29]       | ResNet50 | 75.5          | 78.7            | 21.3    | 49.4      |
| ResNet50       | 76.3      | 80.1          | 23.0            | 61.9    |
| ResNet50       | 77.9      | 81.2          | 24.2            | 53.1    |
| ResNet50       | 79.3      | 81.3          |                 |         |           |
| ResNet50       | 84.1      | 86.5          | 33.4            | 73.6    |
| ResNet50       | 88.9      | 89.1          | 37.1            | 76.7    |
| ResNet50       | 90.0      | 90.7          | 45.3            | 81.7    |
| ResNet50       | 88.9      | 89.3          | 41.9            | 81.4    |
| ResNet50       | 91.5      | 92.4          | 43.3            | 80.9    |
| ResNet50       | 92.1      | 92.9          | 44.0            | 81.1    |
| ResNet50       | 90.2      | 91.8          | 42.5            | 83.5    |
| ResNet50       | 92.3      | 94.7          | 44.2            | 85.2    |
| ResNet50       | 93.8      | 94.6          | 46.7            | 83.4    |
| ResNet50       | 93.2      | 94.2          | 46.9            | 83.3    |
| **One-step with anchor-free detector** | | | | | |
| AlignPS [30]   | ResNet50 | 93.1          | 93.4            | 45.9    | 81.9      |
| AlignPS [30]   | ResNet50-DCN | 94.0   | 94.5          | 46.1    | 82.1      |
| **One-step with end-to-end transformer** | | | | | |
| PSTR (Ours)    | ResNet50 | 93.5          | 95.0            | 49.5    | 87.8      |
| PSTR (Ours)    | ResNet50-DCN | 94.2   | 95.2          | 50.1    | 87.9      |
| PSTR (Ours)    | PVTv2-B2 | 95.2          | 96.2            | 56.5    | 89.7      |

Figure 6. State-of-the-art comparison with existing two-step (left) and one-step methods (right) on CUHK-SYSU dataset [29] with different gallery sizes. Our PSTR achieves consistent improvement in performance compared to existing methods with different gallery sizes. Further, PSTR outperforms the best existing two-step and one-step methods with a larger performance margin on the more challenging scenario of large gallery size.
We perform extensive ablations to validate the effectiveness of proposed contributions on PRW. Throughout the ablations, we use same PVTv2-B2 backbone. For a fair comparison, all ablations, except the impact of multi-scale re-id decoder, are performed using re-id decoder at a single scale.

**Design choices for transformer-based person search:** We compare our PSS module with two straightforward strategies, we use same PVTv2-B2 backbone. For a fair comparison, all ablations, except the impact of multi-scale re-id decoder, are performed using re-id decoder at a single scale.

**Multi-scale re-id decoder:** Lastly, we analyze the impact of multi-scale re-id decoder. The top part shows the performance of single-scale, two-scale, and three-scale re-id decoders. The bottom part shows performance of individual scales in our multi-scale re-id decoder with three scales.
Figure 7. Qualitative results on CUHK-SYSU test set [29]. We show the top-two matching results for five different queries. Our PSTR accurately detects and recognizes the query persons under challenging outdoor and indoor scenes.

Figure 8. Qualitative results on PRW test set [35]. We show the top-two matching results for four different queries. Our PSTR accurately detects and recognizes the query persons across different cameras.

Figure 9. Qualitative comparison with AlignPS+ [30]. We show the top-1 matching results of AlignPS+ and our PSTR. For all the three queries, our PSTR achieve the correct matching.

Qualitative results: We first provide some qualitative comparisons between our PSTR with state-of-the-art AlignPS+ [30] in Fig. 9. For a given query person, the top-1 matching result is shown. Compared to AlignPS+, our PSTR successfully detects and recognizes the persons in different scenes. We further show some qualitative results on CUHK-SYSU test set [29] and PRW test set [35] in Fig. 7 and Fig. 8. Our PSTR accurately identifies the query person in the gallery images under different challenging scenes.

5. Conclusion and Limitations

We proposed an end-to-end one-step transformer-based person search approach, named PSTR. Within PSTR, we introduced a novel person search-specialized (PSS) module for detection and re-id. The PSS module comprises a detection encoder-decoder and a discriminative re-id decoder that employs a multi-level supervision scheme with a shared decoder for better re-id feature learning. Further, it utilizes a part attention block to capture relationship between different parts. Moreover, we introduce a simple multi-scale extension of our re-id decoder. Experiments on two benchmarks reveal benefits of the proposed contributions, leading to state-of-the-art results on both datasets. We observe our PSTR to occasionally struggle at heavy occlusion or extreme low-light conditions. We will be exploit it in future.

Similar to other vision tasks (i.e., face recognition), person search may invade personal privacy if deployed irresponsibly. It is important to establish relevant laws and policies to protect the privacy when using person search or other vision technologies for the security of citizens in future.

Acknowledgement: This work was supported by National Key R&D Program (2018AAA0102800), National Natural Science Foundation of China (61906131), Tianjin Natural Science Foundation (21JCQNJC00420), and CAAI-Huawei MindSpore Open Fund.
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