Probabilistic Dalek - Emulator framework with probabilistic prediction for supernova tomography

Wolfgang Kerzendorf, Nutan Chen, Jack O’Brien, Johannes Buchner, Patrick van der Smagt

Abstract

Supernova spectral time series can be used to reconstruct a spatially resolved explosion model known as supernova tomography. In addition to an observed spectral time series, a supernova tomography requires a radiative transfer model to perform the inverse problem with uncertainty quantification for a reconstruction. The smallest parametrizations of supernova tomography models are roughly a dozen parameters with a realistic one requiring more than 100. Realistic radiative transfer models require tens of CPU minutes for a single evaluation making the problem computationally intractable with traditional means requiring millions of MCMC samples for such a problem. A new method for accelerating simulations known as surrogate models or emulators using machine learning techniques offers a solution for such problems and a way to understand progenitors/explosions from spectral time series. There exist emulators for the TARDIS supernova radiative transfer code but they only perform well on simplistic low-dimensional models (roughly a dozen parameters) with a small number of applications for knowledge gain in the supernova field. In this work, we present a new emulator for the radiative transfer code TARDIS that not only outperforms existing emulators but also provides uncertainties in its prediction. It offers the foundation for a future active-learning-based machinery that will be able to emulate very high dimensional spaces of hundreds of parameters crucial for unraveling urgent questions in supernovae and related fields.

1. Introduction

Regular stars only allow for direct measurements of the properties of their surface and views into the interior are not directly possible. The dynamical nature of supernovae, however, encodes spatially resolved information about their interior in spectral time series (known as supernova tomography). Supernova tomography uses the recession of a surface of last scattering (photosphere) deeper into the envelope to perform parameter inference on shells of ejecta with theoretical radiative transfer simulations. Such data-driven physically motivated tomography models are directly comparable to explosion simulations and have the power to unlock the progenitor and explosion mechanisms for many different classes of exploding objects.

However, the parameter space for such models has at a minimum \( \approx 12 \) dimensions for very simple parameterizations of the problem and coupled with evaluations times of tens of minutes per model with modern radiative transfer code results in a computationally intractable model (see e.g. Kerzendorf et al., 2021). Credible comparisons of supernova tomographies with explosion scenarios do not only require solving the inverse problem but also demand uncertainty quantification exacerbating the computational requirements.

Simulation based inference has addressed the uncertainty quantification by using emulators (also known as surrogate models) which are machine learning constructs provide approximations that are orders of magnitude faster to complex simulations which then allows their use in standard MCMC samplers (Cranmer et al., 2020). Vogl, C. et al. (2020); Kerzendorf et al. (2021); O’Brien et al. (2021) have developed emulators to accelerate the TARDIS (Kerzendorf & Sim, 2014; Vogl et al., 2019; Kerzendorf et al., 2022b) radiative transfer code for problems up to 14 parameters and applied them to supernova tomography.

A full tomography and with it the understanding of explosion and progenitor mechanisms requires roughly an order of magnitude more parameters. Such large dimensionality is not feasible for the current generation of emulators. High-dimensional emulators will require an active learning component to ensure training samples are only produced in parts of the parameter space where they decrease the uncertainty of the emulator.

Numerous publications extend neural networks to quantify the prediction by uncertainties. Recently popular ap-
The mapping from the parameters to the spectra is approximated by a feedforward neural network. For uncertainty estimation, we select proper scoring rules, and then train the ensemble as proposed in (Lakshminarayanan et al., 2017). An adversarial training (AT) is an option that probably improves the uncertainty measurement.

2. Neural network model

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2.1. Single model for regression

We use the training set from (Kerzendorf et al., 2021) and thus have the ‘parameters’ as the inputs \( x \in \mathbb{R}^{12} \) and the ‘spectra’ as the outputs \( y \in \mathbb{R}^{500} \) of the neural networks. The dataset is split into 90 000 training data, 18 000 validation data and 18 000 test data. The data is preprocessed by a logarithmic scale and then normalised by removing the mean and scaling to unit variance (Pedregosa et al., 2011).

The data sets are comfortably large. That may be the reason that the neural networks are not very sensitive to hyperparameter variations, as we discovered in a very broad search on a compute cluster. The use of dropout did not change much, nor was layer normalisation essential. The best architectures were those with between 3 and 5 hidden layers of 200 to 400 softplus hidden units, training with batch sizes between 100 and 500 samples. All networks are trained with Adam.

van der Smagt & Hirzinger (1998); He et al. (2016) propose an adversarial architecture for deep layers to avoid degradation problems. This residual architecture aggregates the output from the previous layer and the current layer as the input to the next layer. In our network, we use concatenation for faster convergence as opposed to addition (as suggested in He et al. 2016).

We obtain the uncertainty for each model by outputting the mean \( \mu \) and the standard deviation (STD) \( \sigma \), from the final hidden layer.

**Scoring rules** The quality of predictive uncertainty can be measured by scoring rules. The maximised likelihood \( \log p_\theta(y|x) \) is a proper scoring rule (Lakshminarayanan et al., 2017). We use a maximum-a-posteriori (MAP) that is a negative log likelihood (NLL) with the weight regularisation \( \log p(\theta) \). A standard NLL uses no prior knowledge about the expected distribution of the model weights \( \theta \) and in our case leads to overfit. If the weights are standard distribution, \( \log p(\theta) \) is approximate to \( L_2 \) norm of the weights. In our implementation, we set a hyper-parameter \( \beta \) as the coefficient of the regularisation, and the loss is minimised as:

\[
\mathcal{L}(x) = - \log p_\theta(y|x) - \beta \log p(\theta) \\
\propto \log \sigma^2_\theta(x) + \frac{(y - \mu_\theta(x))^2}{2\sigma^2_\theta(x)} + \beta ||\theta||_2 + \text{constant.}
\]

**Adversarial training** An adversarial training (AT) (Szegedy et al., 2014; Goodfellow et al., 2015) is able to smooth predictive distributions and is possible to improve the uncertainty prediction (Lakshminarayanan et al., 2017).

Adversarial examples are similar to the training samples, but are misclassified by NNs. The samples are generated by \( x' = x + \epsilon \frac{\text{sign}(\nabla_x \mathcal{L}(\theta, x, y))}{\epsilon} \), where the perturbation is bounded in \( \epsilon \).

We then rewrite the loss:

\[
\mathcal{L}_{AT}(x) = \alpha \mathcal{L}(x) + (1 - \alpha) \mathcal{L}(x').
\]

We select a good model by searching for the hyper-parameters based on the lowest loss value of the validation dataset. Searching in small ranges around the best hyper-parameters of (Kerzendorf et al., 2021), we obtain Table 1 using Polyaxon 0.5.6 (https://polyaxon.com) on a cluster with multiple NVIDIA Tesla V100 GPUs. The code is implemented in Pytorch 1.7.1 (Paszke et al., 2019).

2.2. Ensembles

To obtain multiple models from the best architecture, we have different weight initialisation and the order of the batch...
Table 1. Model architecture.

| NAME                        | HYPER-PARAMETERS |
|-----------------------------|-------------------|
| INPUT DIMENSION             | 12                |
| OUTPUT DIMENSION            | 500               |
| NUMBER OF HIDDEN LAYERS     | 5                 |
| ACTIVATION OF HIDDEN LAYERS | SOFTPLUS          |
| CONNECTION OF HIDDEN LAYERS | RESIDUAL WITH CONCATENATION |
| HIDDEN UNITS                | 400               |
| ACTIVATION OF µ FINAL LAYER | LINEAR            |
| β                            | 5e-4              |
| α                            | 0.9               |
| ε                            | 5e-4              |
| BATCH SIZE                  | 500               |
| LEARNING RATE               | 2e-4              |
| PARAMETERS INITALISATION    | XAVIER NORMAL     |

data selection, for each model. After training $M$ models independently and in parallel, the prediction is measured using a uniformly-weighted mixture of Gaussian distributions

$$p(y|x) = M^{-1} \sum_{m=1}^{M} p_{\theta_m}(y|x, \theta_m).$$

(3)

We approximate the ensemble prediction as a Gaussian with a mean and variance equal to, respectively, the mean and variance of the mixture

$$\mu_\star(x) = M^{-1} \sum_m \mu_{\theta_m}(x),$$

$$\sigma^2_\star(x) = M^{-1} \sum_m (\sigma^2_{\theta_m}(x) + \mu^2_{\theta_m}(x)) - \mu^2_\star(x).$$

(4)

3. Results

We evaluate the approach on the spectra simulation. We take the empirical variance as the baseline, which is commonly used in practice. Ensembles of NNs approximate the uncertainty from the empirical variance of multiple predictions. Usually, it uses mean square error (MSE) loss for the training. To simplify the comparison, we use the same models as the deep ensembles. We also compare the deep ensembles with a vanilla uncertainty estimation – measuring the uncertainty by the STD of a single model. Since the vanilla approach is the deep ensembles with $M = 1$, we do not separately demonstrate the results. Additionally, we evaluate how the optional term, the AT, affects the ensembles.

We use the mean and max of fractional error metrics as in [Vogl, C. et al., 2020; Kerzendorf et al., 2021] to quantify the results:

$$\text{MeanFE} = \frac{1}{N} \sum_{i=0}^{N} \frac{|y_{i,\text{emu}} - y_{i,\text{test}}|}{y_{i,\text{test}}},$$

$$\text{MaxFE} = \max_{i=0}^{N} \frac{|y_{i,\text{emu}} - y_{i,\text{test}}|}{y_{i,\text{test}}}.$$

where $N$ is the dimension of spectra, and $y_i$ represents the flux at the $i$-th dimension.

3.1. Spectra prediction

Figure 1 shows the accuracy of the prediction. In general, the ensembles with ATs outperform the approaches without ATs. With the number of models in the ensemble more than six, the accuracy is not significantly improved.

Based on the above evaluation, the AT hardly improves the uncertainty prediction, but it improves the accuracy, especially when the number of models is small. The deep ensembles outperform the empirical and vanilla approaches since the latter is easily over-confident. Taking into the accuracy, computation efficiency, and the uncertainty prediction into consideration, the best number of the models for the deep ensembles is suggested to be six. Figure 2 illustrates two examples of the prediction of the testing dataset using deep ensembles with six models and thus in the following we will use six models for the ensemble in our further tests.

3.2. Uncertainty prediction

The DALEK emulator has to contend with two types of uncertainties: 1) the prediction uncertainty stemming from a sparseness of sampling 2) the intrinsic uncertainty of the TARDIS simulator arising from the Monte Carlo radiative transfer. We have estimated the uncertainty given by TARDIS for the test-set spectrum with the highest $\max \sigma / \mu$-ratio (highest relative uncertainty; id=12625) and ran TARDIS (version hash ad91bef1a) with 100 different seeds to estimate the uncertainty arising from the Monte Carlo method. In Figure 3, we show that the network predicts a larger uncertainty that likely includes additional prediction uncertainty and mostly completely envelops the uncertainty given by TARDIS. Further tests are needed with a larger number of samples to explore the consistency of this result.
4. Conclusions

We present a probabilistic neural network model for the TARDIS supernova radiative transfer code. The emulator model is based on the deep ensemble approach given by [Lakshminarayanan et al., 2017] and even for a single model provides a MeanFE of $\approx 10^{-5}$ which is better than the model in the original DALEK EMULATOR (MeanFe $\approx 10^{-3}$; [Kerzendorf et al., 2021]). In Figure 1 we show that for this architecture there is no substantial increase in accuracy with more than six models. We show that the test set TARDIS spectrum lies well within the predicted uncertainties (see Figure 3). We also show that (for now for a limited set) the uncertainty predicted by the neural network also captures the Monte Carlo uncertainty by TARDIS well. The preliminary work that is shown is very promising but still demands several more tests. As discussed in the introduction, the described work is part of a larger effort to build an active learning emulator for TARDIS with the express goal of doing supernova tomography and will be explored in future work.

A. Contributor Role Taxonomy

We will use the Contributor Role Taxonomy as outlined in [https://credit.niso.org/]

- Conceptualization: van der Smagt, Kerzendorf, Chen
- Formal Analysis: Chen, Kerzendorf
- Funding acquisition: van der Smagt, Kerzendorf
- Investigation: Chen, van der Smagt, Kerzendorf
- Methodology: Chen, van der Smagt
Figure 3. Comparison between the Monte Carlo uncertainty arising from TARDIS and the uncertainty estimated by the deep ensemble for test set sample 12625. We show $3 - \sigma$ for visualization purposes.

- Project administration: van der Smagt, Chen, Kerzendorf
- Software: Chen, Kerzendorf, van der Smagt, O’Brien
- Supervision: Kerzendorf, van der Smagt
- Writing - original draft: Chen, Kerzendorf
- Writing - review & editing: Chen, Kerzendorf, Buchner

B. Acknowledgements

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