Multipath Routing protocol: NCPR and QAMR
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ABSTRACT
Mobile ad hoc network is an assembly of mobile nodes with no centralized server. Due to mobility of nodes and decentralized network it is difficult to maintain the quality of service (QoS) in routing the packets from source to destination. QoS can be defined in terms of various metrics like delay, bandwidth, packet loss, routing overhead, jitter. Routing can be unicast, multicast or multipath. This paper presents the description about the QoS multipath routing algorithm.

Indexing terms/Keywords
MANET- Mobile Ad hoc Network; QoS- Quality of service; QAMR- QoS enabled ant colony optimization based multipath routing protocol; NCPR- neighbor coverage based probabilistic rebroadcast protocol.
INTRODUCTION

Mobile ad hoc network[1][2] is a decentralized network. Decentralized network is the one which has no central servers unlike centralized client server model. In mobile ad hoc networks, nodes have dynamic movement. Mobile nodes are connected via radio waves. Nodes can be any device like mobiles or laptops and they are free to move.

MANET is a type of ad hoc network[3]. Ad hoc networks are of two types: static and dynamic. Dynamic ad hoc networks are also known as mobile ad hoc networks. Mobile ad hoc network donot have any fixed infrastructure. Nodes communicate with each other directly or through intermediate nodes. In mobile AD HOC networks a node can act both as a host or a router. Because of the dynamic nature of nodes routing is a challenging issue in mobile ad hoc network.

Multiple paths could be found from a source to destination using these protocols. To find multiple paths is beneficial in case of link breakages. Link breakages could be frequent in mobile ad hoc network because of mobility of nodes. So it is very difficult to maintain QoS.

Qos routing is a routing process which assures a support to a set of QoS parameters while the establishment of a route. QoS routing is of great importance in real time applications in the real time applications QoS is required over the entire multi-hop path. An applications requirements of QoS can be fulfilled using link constraints or path constraints[4]. Path constraints refer to fulfilling the QOS requirement of end to end delay on a single path. For link constraints there are various parameters connected like (1) additive constraint (2) concave/ convex constraints (3) multiplicative constraints.[5]

Mobile ad hoc networks use several protocols for routing. The routing protocols for mobile ad hoc networks are classified into

1. Table driven protocols[6]
2. On-demand routing protocols.[7],[8]

Several On demand routing protocols are dynamic source routing[9][10], ad hoc on demand distance vector routing[11], temporally ordered routing algorithm. In this paper two multipath routing protocols have been discussed: NCPR, QAMR.

NCPR

NCPR is neighbor coverage based probabilistic rebroadcast protocol[12]. NCPR has been proposed for reducing the routing overhead in MANETs. It offers a combined advantage of two mechanisms:

i. neighbor coverage knowledge and
ii. Probabilistic mechanism.

The working of NCPR can be listed in following steps:

Step 1 deals with the calculation of rebroadcast delay. In Second step, the rebroadcast probability is calculated.

Rebroadcast delay gives us the forwarding order of nodes. The node, with more common neighbors with the previous nodes, has lower delay. To calculate rebroadcast delay the upstream coverage ratio is used.

The calculation of the upstream coverage ratio involves the computing the uncovered neighbor set (UCN) as described by the formula :

\[ U(n_i) = N(n_i) - (N(n_i) \cap N(s)) - \{s\} \]

Here, \(s\) is the previous node,
\(n_i\) is the node which receives packets form \(s\).
\(N(s), N(i)\) are the neighbor set of nodes \(s\) and \(n_i\).
Rebroadcast delay is used to exploit the neighbor knowledge sufficiently and avoid the channel collisions. A neighbor receiving a RREQ packet, could calculate rebroadcast delay according to the neighbor list in the RREQ packet and its own neighbor list.

Rebroadcast delay $T_d(n)$ of node $n_i$:

$T_p(n_i) = 1 - \frac{|N(s) \cap N(n_i)|}{|N(s)|}$

$T_d = \text{max delay} \times T_p(n_i)$

$T_p(n_i)$ is delay ratio of node $n_i$, max delay is a constant delay $I$. $I$ is the number of elements in a set. Nodes which have larger rebroadcast delay listen to RREQ packets from the nodes which have lower delay. The uncovered neighbor set is adjusted by a node $n_i$ as:

$U(n_i) = U(n_i) \cup [U(n_i) \cap N(n_j)]$

Here $n_j$ is the node with lower delay and $n_i$ with more delay than $n_j$. $n_i$ discards the RREQ packet of $n_j$ after adjusting $U(n_i)$. Once the rebroadcast delay is calculated, a timer is set. When the timer of rebroadcast delays of node $n_i$ expires, node obtains final UCN set. To calculate the rebroadcast probability we need an additional coverage ratio $R_a(n_i)$ and the connectivity factor $F_c(n_i)$

$R_a(n_i) = \frac{|U(n_i)|}{|N(n_i)|}$

$F_c(n_i) = \frac{N_c}{|N(n_i)|}$

$N_c = 5.1774 \log n$, $n$ is the number of nodes in the network.

To compute Rebroadcast probability, the following formula is used:

$P_{re}(n_i) = F_c(n_i) \times R_a(n_i)$

After calculating the rebroadcast probability it is checked if random $(0,1) \leq P_{re}(n_i)$ then the request of the previous node is broadcasted else it is discarded.

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**Fig 2: Flow Diagram of NCPR**

Source(S) → \[ \text{RREQ} \]

N_i (neighbour of S)

Calculate initial uncovered neighbour set

Compute rebroadcast delay $T_d(n_i)$

Timer set according to rebroadcast delay

Before timer expires:

- If $n_j$ receive RREQ from $n_i$
  - Adjust UCN
  - Discard RREQ

After timer expires:

- Check Rebroadcast Probability
  - Random $(0,1) \leq P_{re}(n_i)$ → Broadcast RREQ
  - Random $(0,1) > P_{re}(n_i)$ → Discard RREQ
QAMR

QAMR is QoS enabled ant colony optimization based multipath routing protocol[13]. The problem of bandwidth allocation is taken care of by QAMR. For finding a route from source to destination ant like agents (called reactive ants) are generated. BANT, backward ant, are used to return from destination to source. For the route discovery a node checks all its neighbors which fulfill the criterion that the next hop availability (NHA) of a node is greater than the threshold value \( NHA > NHA_{thr} \). FANT (forward ant) is broadcasted only to neighbors fulfilling this criterion. FANT carries the following information:

- Source address,
- Destination address,
- Sequence number, hop count, previous traversed nodes (in order to traverse loops), bandwidth detail, and start time.

When a FANT reaches the destination, the path preference probability is calculated using the formula:

\[
\text{P}(k)_d = \frac{(d_d b_b h_h)}{\sum_{j=1}^{P(k)}(d_d b_b h_h)}
\]

Where \( d_d, b_b, h_h \) are the goodness values for delay, bandwidth and hop count.

These are calculated using threshold and calculated values of delay, bandwidth and hop count. The path that meets QoS threshold values specified by the user generates a BANT. The destination node waits for a time \( T_w \) (integer factor of total end-to-end delay \( D_c \)) to receive all the BANTS. When BANT reaches the intermediate node or the source node, it checks the path preference probability using delay, bandwidth and hop count parameters. BANTS are multiple but the path with higher pheromone value is selected for data transmission.

The pheromone value is calculated using the formula:

\[
T_{ij} = T_{ij} + \delta T_{ij}
\]

Where \( T_{ij} = 0.1 \) and \( \delta T_{ij} = 0.05 \) initially.

QAMR performs better than AODV and ARMAN[14] for the metrics: packet delivery ratio, QoS path success ratio, routing overhead.

Fig3: Flow chart of QAMR
Conclusion

In this paper two multipath routing protocols NCPR and QAMR have been discussed. These protocols use delay, bandwidth, routing overhead as the QoS metrics. NCPR is an improvement which uses AODV as its base protocol. QAMR is an ant colony optimization based protocol.

Table below shows a summarized form of these two protocols:

| Protocol          | QAMR[13] | NCPR[12] |
|-------------------|----------|----------|
| QOS Metrics       | Delay/ Bandwidth | Routing overhead |
| Base protocol     | ACO[15]  | AODV     |
| Multiple Route Support | Yes     | Yes     |
| Routing overhead  | Higher than AODV | -       |
| Loop free         | Yes      | Yes      |
| End to end delay  | Higher than AODV | -       |

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Roopali Garg is Coordinator of Department of Information Technology Engineering at UIET, Panjab University, Chandigarh. She has an experience of 10 years in academics. She has done M. Tech in Electronics and B. Tech in Electronics & Electrical Communication from Punjab Engineering College. She has been awarded Administrator's Gold medal by Chandigarh Administration in 2000 for her supreme performance in curricular, co-curricular and extra-curricular activities. There are more than twenty research papers to her credit which have been published in good indexed international journals and presented in reputed international conferences. Her focused research area is Wireless communication and has guided more than a dozen M. thesis in this area.

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