SAFARI: Sparsity-Enabled Federated Learning With Limited and Unreliable Communications

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Abstract—Federated learning (FL) enables edge devices to collaboratively learn a model in a distributed fashion. Many existing researches have focused on improving communication efficiency of high-dimensional models and addressing bias caused by local updates. However, most FL algorithms are either based on reliable communications or assuming fixed and known unreliability characteristics. In practice, networks could suffer from dynamic channel conditions and non-deterministic disruptions, with time-varying and unknown characteristics. To this end, in this paper we propose a sparsity-enabled FL framework with both improved communication efficiency and bias reduction, termed as SAFARI. It makes use of similarity among client models to rectify and compensate for bias that results from unreliable communications. More precisely, sparse learning is implemented on local clients to mitigate communication overhead, while to cope with unreliable communications, a similarity-based compensation method is proposed to provide surrogates for missing model updates. With respect to sparse models, we analyze SAFARI under bounded dissimilarity. It is demonstrated that SAFARI under unreliable communications is guaranteed to converge at the same rate as the standard FedAvg with perfect communications. Implementations and evaluations on the CIFAR-10 dataset validate the effectiveness of SAFARI by showing that it can achieve the same convergence speed and accuracy as FedAvg with perfect communications, with up to 60% of the model weights being pruned and a high percentage of client updates missing in each round of model updates.

Index Terms—Distributed networks, federated learning, unreliable communication, model sparsification.

I. INTRODUCTION

With rapid deployment of mobile sensing and computing devices, there are growing interests in fully exploiting distributed computing resources, as well as huge volumes of data generated at the network edge, for efficient learning [1]. To this end, federated learning (FL) [2], [3] enables distributed edge devices to collaboratively learn a model while maintaining privacy [4], [5], [6], by allowing a central server and distributed clients to exchange updated model parameters and perform global aggregations. As wireless communications in practice often have limited network capacity [1], [2], a number of proposals have been made on communication-efficient FL. Examples include model pruning and sparsity-enabled design to exploit the structural redundency of dense models [7] and performing local averaging for multiple epochs before periodic global aggregation in order to mitigate communication overhead [8], [9], [10].

Nevertheless, most existing FL algorithms either are based on reliable communications [9], [10] or assume fixed and known unreliability characteristics [11], [12]. These assumptions may not hold in real-world FL applications. Protocols for data-intensive communications like the lightweight User Datagram Protocol (UDP) tend to focus on best effort delivery without mechanisms for detecting failures and re-transmission. Reliable transmission of local updates cannot be guaranteed [11]. Further, an underlying unreliable network could suffer from dynamic channel conditions and non-deterministic disruptions, whose characteristics are often unknown and time-varying. This raises serious challenges in FL: unpredictable absence of local updates with time-varying characteristics would lead to non-homogeneous bias under non-independent and identically distributed (non-IID) data, potentially introducing an unknown drift and causing slow and unstable convergence.

In this paper, we propose a Sparsity-enabled Federated Learning framework under limited and unreliable communications, termed as SAFARI. When unreliability characteristics
are unknown and potentially time-varying, we show that it is possible to rectify the resulting bias in global model aggregation by leveraging similarity among different client models. More precisely, once distributed clients locally train their models with sparse algorithms, the central server i) updates a similarity matrix tracking the similarity among different clients based on received sparse models, and ii) for any absent update in the current round, substitutes it with an available update received from the most similar client. Intuitively, these similarity-based surrogates provide an optimal way of compensating for any missing local updates on the fly. This compensation works even if sparse algorithms are employed, as we show that similarity properties are preserved under sparsity. We formally analyze the impact of such compensations in FL and prove that under bounded dissimilarity (i.e., the difference among sparse models produced by different clients are bounded) and a sufficiently small learning rate, the proposed SAFARI algorithm is guaranteed to converge. Extensive evaluations over several popular sparse algorithms (including MAG, Synflow [13] and FedSpa [14]) are conducted. The experiment results validate our theoretical analysis showing that the proposed SAFARI algorithm under unreliable communications achieves the same asymptotic convergence rate as vanilla FedAvg with reliable communications, even if 60% of the model weights are pruned and a large percentage (up to 80%) of client updates are lost in each round. SAFARI consistently achieves faster convergence than that without compensation under unreliable communications.

The contributions of this paper are summarized as follows.

- A sparsity-enabled robust FL framework, SAFARI, is proposed to simultaneously save communication overhead and cope with unreliable communications in FL, where the sparse algorithms are for transmitted model compression and a similarity-based compensation scheme is for bias reduction.
- We theoretically analyze the impact of such compensation with respect to sparse algorithms and prove that similarity properties are preserved under the use of sparse models. Besides, we establish global convergence analysis for SAFARI and demonstrate that even with limited and unreliable communications, SAFARI can achieve the same convergence rate of vanilla FedAvg with perfectly reliable communications.
- Experiments on the CIFAR-10 dataset validate our theoretical analysis, and SAFARI demonstrates fast and stable convergence under unreliable communications and outperforms baselines without compensation.

In summary, due to the engagement of sparse training and the robustness to unreliable communication, SAFARI works well with pruned models and lightweight communication protocol with no reliability guarantee. As a pioneer in tackling the potential aggregation bias resulting from unreliable communication through its measurement of local data distribution enabled by sparse transmission, SAFARI provides a systematic solution for communication-efficient federated learning under unreliable communication.

The rest of this paper is organized as follows. Section II introduces the background and related work as well as the motivation. In Section III, the proposed method is described in detail. Theoretical analysis and the experimental results are provided in Sections IV and V, respectively. Finally, concluding remarks are summarized in Section VI.

II. BACKGROUND AND RELATED WORK

A. Federated Learning

Assume a FL system with one central server and \( m \) distributed clients. Each client \( i \) in the client set \( \mathcal{M} = \{1, \ldots, m\} \) has a local dataset \( D_i \) of \( n_i \) data samples. The goal of federated training is to optimize the global objective function at the \( i \)th client. Specifically, \( z \) represents a data sample from \( D_i \) and \( \ell_i : \mathbb{R}^d \rightarrow \mathbb{R} \) is the local loss function based on the learning model \( x \) and client \( i \)‘s own data. With \( N = \sum_{i=1}^{m} n_i \), the aggregation weight \( \omega_i = \frac{n_i}{N} \) for client \( i \) takes the local data size into consideration.

In the \( t \)th communication round, the server first broadcasts the global model \( x^t \) to clients. Then each client independently runs \( \tau \) local iterations by optimization solver such as the stochastic gradient descent (SGD) from the current global model \( x^t \) to optimize its own local objective function \( \mathcal{L}_i(x) \). Take the SGD for example and the local iterations are as follows,

\[
\begin{align*}
\mathcal{x}^t_{i,0} &= x^t, \\
\mathcal{x}^t_{i,k} &= \mathcal{x}^t_{i,k-1} - \eta g_i(\mathcal{x}^t_{i,k-1}|\xi_{i,k}), \quad k \in \mathbb{K},
\end{align*}
\]

where \( \eta \) is the learning rate, \( g_i(\mathcal{x}^t_{i,k-1}|\xi_{i,k}) \) is the stochastic gradient computed with the data batch \( \xi_{i,k} \sim D_i \), \( x^t_{i,k} \) is the local model after \( k \) local iterations and \( \mathbb{K} = \{1, \ldots, \tau\} \).

After completing \( \tau \) iterations of local training, each client \( i \) will send the new model \( \mathcal{x}^t_{i,\tau} \) back to the central server, and the server will aggregate the received client models to update the global model by

\[
\mathcal{x}^{t+1} = \sum_{i=1}^{m} \omega_i \mathcal{x}^t_{i,\tau}.
\]
for different local clients [1]. Given this strong relation between communication and robust aggregation, in this paper we mainly focus on strengthening aggregation robustness by addressing the bias caused by limited communication resources and unreliable communication links.

**Limited Communication Resources:** Edge devices in wireless networks usually have limited resources, especially for frequent communications. To reduce the transmission burden at each communication round, gradient or model weight compression is introduced, including quantization and sparsification. Gradient quantization maps each real-valued gradient/model element to a finite number of bits with lower-precision [15], [16], [17]. As another line of work, sparsification prunes the dense gradient/model with a large amount of non-zero elements to a sparser one. In practice, these two compression techniques can be jointly used, and sparsification is usually the first step to reduce the number of weights for further quantization and transmission. The simplest way to sparsify a model is to keep only the coordinates with large magnitudes exceeding a selected threshold [18]. More sophisticated methods like unbiased sparsification and variance-reduced sparsified SGD have also been developed for training in a distributed fashion [19], [20], [21], [22]. One remaining question is that such sparsification operates after the local training completes, which provides no reduction on the computation and memory cost during training.

As the training model becomes larger along with the growth of training data in recent years, sparse learning that pre-conducts sparsification and maintains sparse structure throughout training has been intensively investigated. In [23], fully-connected layers were replaced by sparse ones achieved from an initial sparse topology with evolutionary algorithms before training. The connection sensitivity has been investigated in [24] for Single-Shot Network Pruning (SNIP). In [25], the exponentially smoothed gradients were utilized to identify model layers and weights which reduced the error efficiently. You et al. proposed to use the change of mask distances between epochs to identify a small sub-network at the early training stage, which could restore the comparable test accuracy to the dense network when being trained independently [26]. Moreover, the sparse topology’s updates based on parameter magnitudes and infrequent gradient calculations in [27] loosened the limitation on the size relationship between the sparse model and the corresponding dense model, which further reduced the computation cost for sparse learning. However, despite the success empirical performance of the above sparse learning methods, theoretical analysis of the sparse model’s property is still limited.

**Unreliable Communications and Local Bias:** Due to the limited capability of distributed clients and communication channels, communication reliability cannot be guaranteed in the FL system, especially with wireless networks [1]. A previous work has proposed to address the unreliable issues by optimizing the aggregation weights according to the link reliability matrix of communication links in a decentralized network [11]. Thus, it requires the knowledge of reliability matrix in advance, as presented in the following independent and stable links assumption from [11]:

- **Independent and stable links:** The packet transmission on different links are independent and the link reliability matrix $P$ remains fixed during training. Specifically, $P = [p_{i,j}] \in \mathbb{R}^{m \times m}$ describes the level of link reliability in the communication network, where $p_{i,j}$ represents the probability of successful transmission from the $i$th device to the $j$th device and $p_{i,i} = 0, \forall i \in \{1, \ldots, m\}$.

In the above assumption, the unreliability characteristics measured by the probability of successful transmission for each link in the communication network is fixed and known in advance. However, the link reliability matrix is sometimes infeasible in real-world systems.

To tackle the bias caused by local training steps, methods like drift-reduced SCAFFOLD [28] and Inexact DANE [29] with local approximate sub-solver have been developed and shown to be effective when the heterogeneity of local objectives is small enough. Recently, the Bias-Variance Reduced Local SGD algorithm surpasses non-local methods under a more relaxed second-order heterogeneity assumption [30]. But the existing bias-reduction techniques still rely on reliable communications that guarantee the successful transmission of local updates.

**C. Motivating Applications**

In this section, we provide several examples to explain some useful properties in practical FL systems that can be utilized to address the aforementioned issues.

**Local Computing Resources:** In FL collaborative systems, local clients are always equipped with a certain degree of computing power, even for small edge devices as smartphones, wearables and sensors, or distributed medical/financial institutes. It makes local sparse learning feasible, and reveals great potentials to achieve highly efficient local training with limited distributed resources.

**Clusterable Clients:** Although the non-IID data distribution and unstable communication remain challenging in FL systems, it is noted that the clients in quite a few real-world systems tend to be clusterable in terms of data distribution. For example, in an Internet of vehicles system, vehicles within a certain area tend to record similar transportation information. Besides, the devices within the same smart home system usually collect the features of the same person. In these examples, the dissimilarity between client data in a certain group may be small, or even better, follow IID data distribution for the same learning task.

Note that although the pervasiveness of clusterable clients is demonstrated, the following analysis of our method is built upon the standard assumption on data dissimilarity as previous works [31].

**III. METHODS**

In this section, we introduce our approach and elaborate on details of the proposed SAFARI algorithm as illustrated in Fig. 1.

**A. Core Concepts and Approach**

Here we first describe the two building blocks of the proposed SAFARI algorithm, which are the sparsity-enabled communication efficiency and the similarity assisted bias reduction with
unreliable wireless communications. The target problem and the proposed solution are explained in detail.

FL With Limited and Unreliable Communications: According to the previous work, the lightweight message based connectionless protocol UDP is commonly used in resource-limited wireless communications. Specifically, UDP reduces much overhead by omitting mechanisms such as ACK message confirmation and lost package retransmission [11]. In exchange for the relatively low communication overhead, the transmission reliability can not be guaranteed in UDP transmissions. Assume a link reliability list \( P = \{ p^t_1, \ldots, p^t_m \} \), where \( 0 \leq p^t_i \leq 1 \) is the probability that the server successfully receives the local model \( x^t_{i,\tau} \) from client \( i \) at the communication round \( t \). In real-world scenarios, each server-client link’s reliability could depend on several factors, i.e., the quality of the channel, the distance between the central server and the corresponding client, as well as the reliability of the client device.

Sparsity-Enabled Communication Efficiency and Similarity Assisted Bias Reduction: To save computing resources and training/inference time, sparse learning on large neural networks has been widely deployed in the deep learning field [7], [23], [24], [27], [32]. When being introduced to FL scenarios, it can save the communication overload by reducing the amount of model weights to be sent. In this context, we propose to conduct the sparse learning at local clients, and utilize the similarity of sparse models to address the bias caused by unreliable communications. Concretely, the server keeps a record of the similarity across clients, which is measured by the sparse models they produce. The similarity record changes along with the training process according to the sparse models successfully received at each global round. With this record, for inactive clients whose models have not been received by the server (client fails to participate in training or encounters network failure), the missing model is substituted by the model from the most similar active client.

We will show in the theoretical part that in such way, the bias caused by random loss of local updates can be entirely eliminated when the clients are clusterable, or at least limited to the same order of the intrinsic data dissimilarity bound in more general scenarios. This enables us to keep the same asymptotic convergence rate as vanilla FedAvg with perfectly reliable communications.

Algorithm 1: SAFARI.

**Input:** The number of communication rounds \( T \), the learning rate \( \eta \), the number of local steps \( \tau \).

**Initialize:** The initial dense global model \( x^0 \).

for \( t = 0 \) to \( T - 1 \) do

Server broadcasts \( x^t \) to all clients.

for each client \( i \) receives the message in parallel do

Perform Local Sparse Training(\( x^t_{i,\tau}, \eta, \tau \)).

Send the updated sparse model \( x^t_{i,\tau} \) back to the server.

end for

Server performs Bias Reduced Global Aggregation.

end for

Finish the training with global model \( x^T \).

Algorithm 2: Local Sparse Training.

**Input:** The received global model \( x^t \), the learning rate \( \eta \), the number of local steps \( \tau \).

Calculate mask \( M_t \) based on a specific sparse algorithm.

Prune the model for a sparser structure: \( x^t_{i,0} = x^t \odot M_t \).

for \( k = 1 \) to \( \tau \) do

Sample a mini-batch \( \xi_{i,k} \) from local dataset \( D_i \).

Compute the local gradient \( g_i(x^t_{i,0} \mid \xi_{i,k}) \).

Local SGD step: \( x^t_{i,k} = x^t_{i,k-1} - \eta g_i(x^t_{i,k-1} \mid \xi_{i,k}) \).

end for

return \( x^t_{i,\tau} \).

B. The SAFARI Algorithm

The proposed SAFARI algorithm to address the limited and unreliable communication issue is summarized in Algorithm 1. As in vanilla FedAvg [2], the server first initializes an original global model \( x^0 \) and broadcasts it through communication links. Due to the unreliability of communications, some clients may fail to receive the global model from the server. For each client \( i \) that successfully receives the global model, it performs local sparse training as illustrated in Algorithm 2. Specifically, it first calculates a mask \( M_t \) based on a specific sparse algorithm to sparsify the global model’s structure, and then performs local SGD with the sparse structure for \( \tau \) iterations. Once the local sparse training is completed, the client will send the sparse local model \( x^t_{i,\tau} \) back to the server.

Again, since the communications are unreliable, not all of the updated local models can be received by the server. The proposed global aggregation with similarity-based compensation is summarized as Algorithm 3. To address the potential bias caused by such random loss of client updates, the server will determine the active client group \( M_a \) based on the received client models. Before the aggregation, the server will update the similarity matrix among active clients, and then replace the model from each missing client \( j \) with the received model from the most similar active client \( j’ \). After the total \( T \) global rounds, the FL training is completed with a trained global model \( x^T \).
C. Comparison With Previous Works

In this section, we summarize the difference between the proposed SAFARI compared with representative previous methods and highlight its contributions in Table I. FedAvg [2] invented the idea of FL with the key idea of reducing the communication costs required for global convergence in distributed systems. More advanced methods like SCAFFOLD [28] and FedProx [33] took a step further to consider not only reducing communication costs but also addressing data heterogeneity in FL systems. To further save communication resources, the representative STC [22] developed a sparsification technique that stays robust to data heterogeneity. Then, also inspired by sparse learning methods for centralized learning, methods like FedSpa [14] introduced sparse learning methods to the FL regime, which further achieved computation/memory costs based on previous FL methods.

In this work, the SAFARI framework considers all the factors involved in the aforementioned works. More specifically, it applies sparse learning to save communication/computation/memory costs simultaneously, and it utilizes the sparse model similarity to measure the heterogeneity in underlying data distribution among clients.

Furthermore, SAFARI also explores how to address the unreliable communication issues in FL systems. By substituting missing model updates with the most similar received model updates in each communication, SAFARI is a pioneer in tackling the potential aggregation bias resulting from unreliable communication through its measurement of local data distribution enabled by sparsified transmission. Generally speaking, the proposed SAFARI framework is a systematic solution considering multiple key factors for practical FL applications.

IV. THEORETICAL ANALYSIS

In this section, we analyze the convergence property of our method and theoretically prove that it can achieve the same convergence rate as the vanilla FedAvg with reliable communications [31].

Notation: In the following part, we use $\|x\|$, $\|x\|_1$ and $[x]_n$ to denote the $l_2$, $l_1$ norms and the $n$th element of a vector $x$, respectively.

A. Assumptions

1) Functions: We first adopt the following three standard assumptions on functions, which are widely used in analyzing convergence behavior of non-convex optimization problems:

| Method      | Communication Cost | Computation/Memory Cost | Data Heterogeneity | Sparsity | Unreliable Communication |
|-------------|--------------------|-------------------------|--------------------|----------|--------------------------|
| FedAvg [2]  | ✓                  | ✓                       | ✓                  | ✓        | ✓                        |
| SCAFFOLD [28]| ✓                 | ✓                       | ✓                  | ✓        | ✓                        |
| FedProx [33]| ✓                  | ✓                       | ✓                  | ✓        | ✓                        |
| STC [22]    | ✓                  | ✓                       | ✓                  | ✓        | ✓                        |
| FedSpa [14] | ✓                  | ✓                       | ✓                  | ✓        | ✓                        |
| SAFARI      | ✓                  | ✓                       | ✓                  | ✓        | ✓                        |

Algorithm 3: Global Aggregation With Similarity-Based Compensation.

Input: The received client models, the whole client set $\mathbb{M}$, the active client group $\mathbb{M}_a \neq \emptyset$, and $s$ similarity function (e.g., euclidean Distance).

for each client $i$ whose model has been received do

Server updates the similarity matrix $\rho \in \mathbb{R}^{m \times m}$ with $\rho_{u,v} = s(x^i_{u,r}, x^i_{v,r})$, $\forall u, v \in \mathbb{M}_a, u \neq v$.

for each client $j \in \mathbb{M} \setminus \mathbb{M}_a$ do

$j' \leftarrow i \in \mathbb{M}_a$ that maximizes $\rho_{i,j'}$.

end for

Server performs global aggregation:

\[
x^{t+1} = \sum_{i \in \mathbb{M}_a} w_i x^i_{t+1} + \sum_{j \in \mathbb{M} \setminus \mathbb{M}_a} w_j x^{t+1}_{j'}. \]

return $x^{t+1}$

- **Smoothness**: The local objective functions are L-smooth, i.e., $\forall i \in \mathbb{M}$

\[
\|\nabla L_i(x) - \nabla L_i(y)\| \leq L \|x - y\|, \forall x, y \in \mathbb{R}^d. \tag{4}
\]

- **Unbiased Gradient and Bounded Variance**: $\forall i \in \mathbb{M}$, the stochastic gradient $g_i(x|\xi)$ calculated with local data batch $\xi$ is an unbiased estimator of the local gradient: $E_{\xi \sim D_i}[g_i(x|\xi)] = \nabla L_i(x)$, and the variance is bounded by: $E_{\xi \sim D_i}[\|g_i(x|\xi) - \nabla L_i(x)\|^2] \leq \sigma^2$, $\forall x \in \mathbb{R}^d, \sigma^2 \geq 0$.

- **Bounded Dissimilarity**: There exist constants $\beta^2 \geq 1$ and $\zeta^2 \geq 0$ such that

\[
\sum_{i=1}^m w_i \|\nabla L_i(x)\|^2 \leq \beta^2 \sum_{i=1}^m w_i \|\nabla L_i(x)\|^2 + \zeta^2. \tag{5}
\]

 Particularly, $\beta^2 = 1$ and $\zeta^2 = 0$ indicate the IID situation where all the local functions are identical.

2) Sparse Models: To analyze the property of local training with sparse models, a common assumption on the mask-induced error is also adopted from sparsification-related literature [7].

- **Mask-induced Error**: It is assumed that $\forall x \in \mathbb{R}^d$, the corresponding binary mask $\mathcal{M} \in \{0, 1\}^d$ satisfy

\[
]\|
\|x \odot \mathcal{M} - x\|^2 \leq \delta^2 \|x\|^2, 0 < \delta < 1, \tag{6}
\]

where $\odot$ denotes the Hadamard product.

Note that the above assumption is quite a relaxed one, which is not limited to any specific sparse algorithms. Furthermore, to analyze the impact of sparse learning in distributed fashion, we make an assumption on the similarity between local training with sparse structures.

TABLE I

ALGORITHM COMPARISON REGARDING PRACTICAL FACTORS CONSIDERED

Authorized licensed use limited to the terms of the applicable license agreement with IEEE. Restrictions apply.
• **Similarity Preservation:** Under the bounded dissimilarity assumption, \( \forall x \in \mathbb{R}^d, \forall i, j \in M \) and local model mask \( \{ M_i \}_{i=1}^M \):

\[
\left\| \nabla L_i(x \odot M_i) \right\|_2^2 \leq \beta^2 \left\| \nabla L_j(x \odot M_j) \right\|_2^2 + \zeta^2.
\]  

(7)

The above assumption indicates the rationality behind the compensation based on the similarity among sparse models produced by different clients. In this paper, we have analyzed the establishment of this assumption with regard to SNP sparse algorithm [24] in appendix (in a separated file), available online, and empirically shown that this assumption will hold for most existing sparse algorithms.

3) **Communication Networks:** Similar to [11], we also make an additional assumption on the unreliable communication network. But compared with the independent and stable links assumption made therein, we extend the condition to cover independent and unstable links. In other words, the algorithm proposed in this paper does not require the link reliability to be known in advance or keep stable during training.

• **Independent and Unstable Links:** The transmissions on different client links are independent and each link’s reliability may change during training process.

B. Descent Lemma With Sparsification

**Lemma 1:** (Descent Lemma with Sparsification) With the above assumption on function smoothness, unbiased gradient and bounded variance, as well as sparsification, if \( \eta \leq \tau/(6L) \), it holds \( \forall i \in M, t \in \mathbb{T} = \{0, \ldots, T - 1\}, k \in \mathbb{K} \) that,

\[
\mathbb{E} [L_i(x_{i,k}^t)] \leq \mathbb{E} [L_i(x_{i,k-1}^t)] - \frac{\eta}{3} \mathbb{E} \left\| \nabla L_i(x_{i,k-1}^t) \right\|_2^2 + \frac{\eta^2 L \sigma^2}{2\tau^2} + \frac{2\eta L^2 \delta^2}{3\tau} \mathbb{E} \left\| x_{i,k-1}^t \right\|_2^2.
\]

(8)

We refer the readers to appendix for proof details, available online. From Lemma 1, with the appropriate learning rate, the local objective value will decrease by \( \frac{\eta}{3} \mathbb{E} \left\| \nabla L_i(x_{i,k-1}^t) \right\|_2^2 \) after every local step. The lemma also meets the expectation that the training will suffer from stochastic gradient variance \( \sigma \) and weight pruning error \( \delta \). To the best of the authors’ knowledge, rigorous analysis to quantify the weight pruning error \( \delta \) is still lacking and also beyond the scope of this work. That said, empirical success of popular sparse algorithms implies that this error is quite tolerable in practice [7], [23], [24], [27], [32], which enables us to implement sparse training in FL for communication efficiency, and meanwhile utilizes the properties of sparse models to address the unreliable communications.

C. Global Convergence

To keep consistent and fair comparison with existing FL researches, we build our analysis within the generalization analysis framework for heterogeneous federated optimization algorithms proposed by [31]. Similarly, we first quantify the model update between rounds. From the global point of view, \( x_{i,\tau}^t \) represents the local model sent to server after client \( i \)'s local iterations, which is supposed to be a sparse one. Recall that the global model is updated by the following rule under reliable communications:

\[
x_{i+1}^t = \sum_{i=1}^{m} w_i x_{i,\tau}^t = x^t - \eta \sum_{i=1}^{m} w_i d_i^{t},
\]

(9)

where \( d_i^{t} = \frac{1}{2} \sum_{k=1}^{\tau} g_i(x_{i,k}^t) \) is the normalized stochastic gradient at client \( i \). Correspondingly, the normalized gradient at each client is defined as

\[
h_i^{(t)} = \frac{1}{\tau} \sum_{k=1}^{\tau} \nabla L_i(x_{i,k}^t), i \in M.
\]

(10)

To solve the problem caused by unreliable communications, the global model is updated with the proposed compensation based on sparse model similarity. Therefore, the expectation of global model update can be written as

\[
\mathbb{E} [x_{i+1}^t - x_i^t] = -\tau \eta \sum_{i=1}^{m} w_i \left[ p_i d_i^{t} + (1-p_i) d_i^{(t)} \right],
\]

(11)

where \( i' \) is the index of the most similar client used for replacing client \( i \) in case it is lost, and \( p_i \) is the reliability of the channel between client \( i \) and the server at round \( t \).

According to the smoothness assumption, there is,

\[
\mathbb{E} [L(x_{i+1}^t)] - L(x_i^t)
\]

\[
\leq \mathbb{E} \left( \nabla L(x_i^t), x_{i+1}^t - x_i^t \right) + \frac{L}{2} \mathbb{E} \left\| x_{i+1}^t - x_i^t \right\|_2^2
\]

\[
= -\tau \eta \mathbb{E} \left[ \nabla L(x_i^t), \sum_{i=1}^{m} w_i \left[ p_i d_i^{t} + (1-p_i) d_i^{(t)} \right] \right]_{T_i}^2
\]

\[
+ \frac{\tau^2 \eta^2 L^2}{2} \mathbb{E} \left[ \sum_{i=1}^{m} w_i \left[ p_i d_i^{t} + (1-p_i) d_i^{(t)} \right] \right]_2^2.
\]

(12)

Based on the above results, the following Lemmas 2 and 3 provide a milestone for analyzing the convergence property of the update rule (11) by bounding the \( T_1 \) and \( T_2 \) terms in (13).

**Lemma 2:** With the above assumptions, if \( \eta \leq \frac{1}{3\tau L} \), the left hand side of (13) can be bounded as follows,

\[
\frac{1}{\tau \eta} \left( \mathbb{E} [L(x_{i+1}^t)] - L(x_i^t) \right)
\]

\[
\leq -\left\| \nabla L(x_i^t) \right\|_2^2 + \tau \eta L \sum_{i=1}^{m} w_i^2 \left[ 6 + 9 (1-p_i)^2 \right] \sigma^2
\]

\[
+ \left( \frac{3}{2} \tau L - \frac{1}{2} \right) \sum_{i=1}^{m} w_i^2 (1-p_i)^2 \mathbb{E} \| h_i^{(t)} - h_i^{(t)} \|^2
\]

\[
+ \frac{1}{2} \sum_{i=1}^{m} w_i \mathbb{E} \left\| \nabla L_i(x_i^t) - h_i^{(t)} \right\|_2^2.
\]

(14)

Proof: For the first term on the right hand side of (13),

\[
T_1 = \mathbb{E} \left( \nabla L(x_i^t), \sum_{i=1}^{m} w_i p_i (d_i^{t} - h_i^{(t)} + h_i^{(t)}) \right)
\]
where the second equality comes from the unbiased gradient assumption which implies \( \mathbb{E}[d_{i}^{(t)} - h_{i}^{(t)}] = 0 \). With some arrangements, the \( T_1 \) term can be written as,

\[
T_1 = \mathbb{E} \left\langle \nabla L(x^t), \sum_{i=1}^{m} w_i h_i^{(t)} \right\rangle 
+ \mathbb{E} \left\langle \nabla L(x^t), \sum_{i=1}^{m} w_i (1-p_i^t) (h_v^{(t)} - h_i^{(t)}) \right\rangle 
\leq \frac{1}{2} \| \nabla L(x^t) \|^2 + \frac{1}{2} \mathbb{E} \left\| \sum_{i=1}^{m} w_i h_i^{(t)} \right\|^2 
+ \frac{1}{2} \| \nabla L(x^t) \|^2 + \frac{1}{2} \mathbb{E} \left\| \sum_{i=1}^{m} w_i (1-p_i^t) (h_v^{(t)} - h_i^{(t)}) \right\|^2 
- \frac{1}{2} \mathbb{E} \left\| \nabla L(x^t) - \sum_{i=1}^{m} w_i h_i^{(t)} \right\|^2 ,
\]

(17)

Inequality follows from \( 2 \langle a, b \rangle = \| a \|^2 + \| b \|^2 - \| a - b \|^2 \).

For the second term on the right-hand side of (13), with \( \| \sum_{i=1}^{n} w_i \|_2 \leq n \sum_{i=1}^{n} \| w_i \|_2 \), there is,

\[
T_2 = \mathbb{E} \left\| \sum_{i=1}^{m} w_i d_i^{(t)} + \sum_{i=1}^{m} w_i \left[ (1-p_i^t) (d_v^{(t)} - d_i^{(t)}) \right] \right\|^2 
= \mathbb{E} \left\| \sum_{i=1}^{m} w_i h_i^{(t)} + \sum_{i=1}^{m} w_i (d_v^{(t)} - h_i^{(t)}) \right\|^2 
+ \sum_{i=1}^{m} \mathbb{E} \left\| \left( 1-p_i^t \right) (d_v^{(t)} - d_i^{(t)}) \right\|^2 
\leq 3\mathbb{E} \left\| \sum_{i=1}^{m} w_i h_i^{(t)} \right\|^2 + 12 \mathbb{E} \left\| \sum_{i=1}^{m} w_i (d_v^{(t)} - h_i^{(t)}) \right\|^2 
+ 3 \mathbb{E} \left\| \sum_{i=1}^{m} w_i (1-p_i^t) (h_v^{(t)} - h_i^{(t)}) \right\|^2 
+ 12 \mathbb{E} \left\| \sum_{i=1}^{m} w_i (1-p_i^t) (h_v^{(t)} - d_i^{(t)}) \right\|^2 
+ 6 \mathbb{E} \left\| \sum_{i=1}^{m} w_i (1-p_i^t) (d_v^{(t)} - h_v^{(t)}) \right\|^2 
\]

(18)

\[
= 3\mathbb{E} \left\| \sum_{i=1}^{m} w_i h_i^{(t)} \right\|^2 + 12 \mathbb{E} \left\| \sum_{i=1}^{m} w_i^2 E \| d_v^{(t)} - h_i^{(t)} \|^2 
+ 3 \sum_{i=1}^{m} w_i^2 (1-p_i^t)^2 \mathbb{E} \| h_v^{(t)} - h_i^{(t)} \|^2 
+ 12 \sum_{i=1}^{m} w_i^2 (1-p_i^t)^2 \mathbb{E} \| h_v^{(t)} - d_i^{(t)} \|^2 
+ 6 \sum_{i=1}^{m} w_i^2 (1-p_i^t)^2 \mathbb{E} \| d_v^{(t)} - h_v^{(t)} \|^2 .
\]

(19)

With the assumption on the gradient variance, the second term can then be bounded as,

\[
T_2 \leq \sum_{i=1}^{m} w_i^2 \left[ 12 + 18 (1-p_i^t)^2 \right] \sigma^2 + 3 \mathbb{E} \left\| \sum_{i=1}^{m} w_i h_i^{(t)} \right\|^2 
+ 3 \sum_{i=1}^{m} w_i^2 (1-p_i^t)^2 \mathbb{E} \| h_v^{(t)} - h_i^{(t)} \|^2 .
\]

(20)

Plugging the bound on \( T_1 \) (17) and the bound on \( T_2 \) (20) back into (13), there is,

\[
\mathbb{E} \left[ L(x^{t+1}) \right] - L(x^t)
\leq - \tau \eta \| \nabla L(x^t) \|^2 + \left( \frac{3}{2} \tau \eta^2 L - \tau \eta \right) \mathbb{E} \left\| \sum_{i=1}^{m} w_i h_i^{(t)} \right\|^2 
+ \frac{\tau \eta}{2} \mathbb{E} \left\| \nabla L(x^t) - \sum_{i=1}^{m} w_i h_i^{(t)} \right\|^2 
+ \left( \frac{3}{2} \tau^2 \eta^2 L - \frac{\tau \eta}{2} \right) \sum_{i=1}^{m} w_i^2 (1-p_i^t)^2 \mathbb{E} \| h_v^{(t)} - h_i^{(t)} \|^2 
+ \tau^2 \eta^2 L \sum_{i=1}^{m} w_i^2 \left[ 6 + 9 (1-p_i^t)^2 \right] \sigma^2 .
\]

(21)

If \( \tau \eta L \leq \frac{1}{3} \), it holds that,

\[
\frac{1}{\tau \eta} \left( \mathbb{E} \left[ L(x^{t+1}) \right] - L(x^t) \right)
\leq - \| \nabla L(x^t) \|^2 + \tau \eta L \sum_{i=1}^{m} w_i^2 \left[ 6 + 9 (1-p_i^t)^2 \right] \sigma^2 
+ \left( \frac{3}{2} \tau \eta L - \frac{1}{2} \right) \sum_{i=1}^{m} w_i^2 (1-p_i^t)^2 \mathbb{E} \| h_v^{(t)} - h_i^{(t)} \|^2 
+ \frac{1}{2} \mathbb{E} \left\| \nabla L(x^t) - \sum_{i=1}^{m} w_i h_i^{(t)} \right\|^2 
\leq - \| \nabla L(x^t) \|^2 + \tau \eta L \sum_{i=1}^{m} w_i^2 \left[ 6 + 9 (1-p_i^t)^2 \right] \sigma^2 
+ \left( \frac{3}{2} \tau \eta L - \frac{1}{2} \right) \sum_{i=1}^{m} w_i^2 (1-p_i^t)^2 \mathbb{E} \| h_v^{(t)} - h_i^{(t)} \|^2 .
\]

(22)
\[ + \frac{1}{2} \sum_{i=1}^{m} w_i \|\nabla L_i(x^t) - h_i^{(t)}\|^2, \quad (23) \]

where the last inequality comes from Jensen’s Inequality \( \| \sum_{i=1}^{m} w_i a_i \|^2 \leq \sum_{i=1}^{m} w_i \| a_i \|^2 \). The proof of Lemma 2 is completed.

Lemma 3: With the above assumptions, if \( \eta \leq \frac{1}{2\tau \gamma} \), the difference between the gradient computed with global model and normalized client gradient can be bounded as follows,

\[
\sum_{i=1}^{m} w_i \|\nabla L_i(x^t) - h_i^{(t)}\|^2 \\
\leq 2\eta^2 \sigma^2 L^2 \frac{(\tau - 1)}{1 - \gamma} + \frac{\gamma \beta^2}{1 - \gamma} \|\nabla L(x^t)\|^2 + \frac{\gamma \zeta^2}{1 - \gamma}, \quad (24)\]

where \( \gamma = 4\eta^2 L^2\tau (\tau - 1) \). Since the compensation strategy for unreliable channels is not involved in the conclusion of this Lemma, we refer the readers to appendix for proof details, available online.

Global Convergence Property: The following theorem indicates the global convergence property of the proposed method with unreliable communications based on Lemmas 2 and 3.

Theorem 1: Under the above assumptions, if \( \eta \leq \frac{1}{\tau \gamma} \), the optimization error after total \( T \) iterations is bounded as follows:

\[
\min_{t \in T} \mathbb{E} \|\nabla L(x^t)\|^2 \leq \mathcal{O} \left( \frac{1}{\sqrt{m \tau T}} \right) + \mathcal{O} \left( \frac{A \sigma^2}{\sqrt{m \tau T}} \right) + \mathcal{O} \left( \frac{m C \beta^2}{\tau T} \right), \quad (25)\]

where \( A = \tau, B = \tau - 1, C = \tau (\tau - 1) \) , and all other constants are subsumed in \( \mathcal{O} \).

Proof: Combining the Lemma 2 conclusion (23) and Lemma 3 conclusion (24) together, we can then bound the objective reduction in this way,

\[
\frac{1}{\tau \eta} \left( \mathbb{E} [L(x^{t+1})] - L(x^t) \right) \\
\leq - \|\nabla L(x^t)\|^2 + \frac{\gamma \beta^2}{2(1 - \gamma)} \mathbb{E} \|\nabla L(x^t)\|^2 + \frac{\gamma \zeta^2}{2(1 - \gamma)} \\
+ \left( \frac{3}{2} \tau \eta L - \frac{1}{2} \right) \sum_{i=1}^{m} w_i^2 (1 - p_i^t)^2 \|h_i^{(t)} - h_i^{(t)}\|^2 \\
+ \frac{\eta^2 \sigma^2 L^2 (\tau - 1)}{1 - \gamma}. \quad (26)\]

Due to the bounded dissimilarity assumption on sparse models (7), we have

\[
\frac{1}{\tau \eta} \left( \mathbb{E} [L(x^{t+1})] - L(x^t) \right) \\
\leq - \|\nabla L(x^t)\|^2 + \frac{\gamma \beta^2}{2(1 - \gamma)} \mathbb{E} \|\nabla L(x^t)\|^2 + \frac{\gamma \zeta^2}{2(1 - \gamma)} \\
+ \left( \frac{3}{2} \tau \eta L - \frac{1}{2} \right) \sum_{i=1}^{m} \eta^2 \sigma^2 w_i^2 + \eta^2 \sigma^2 L^2 (\tau - 1) \left( 1 + \frac{1}{2\beta^2} \right) \zeta^2 \\
+ \frac{3}{2} \eta^2 \sigma^2 L^2 (\tau - 1) + 3\eta^2 L^2 \tau (\tau - 1) \zeta^2. \quad (29)\]

Taking the average across all \( T \) communication rounds,

\[
\frac{1}{T} \sum_{t=0}^{T-1} \mathbb{E} \|\nabla L(x^t)\|^2 \leq \frac{4 [L(x^0) - L_{\text{inf}}]}{3 \eta \tau T} \\
+ 20 \tau \eta L \sigma^2 \sum_{i=1}^{m} \eta^2 w_i^2 + 2\eta^2 \sigma^2 L^2 (\tau - 1) + 4 \eta^2 L^2 \tau (\tau - 1) \zeta^2. \quad (31)\]

For the ease of writing, we define \( A = m \tau \sum_{i=1}^{m} w_i^2, B = \tau - 1 \) and \( C = \tau (\tau - 1) \), and then we derive

\[
\frac{1}{T} \sum_{t=0}^{T-1} \mathbb{E} \|\nabla L(x^t)\|^2 \leq \frac{4 [L(x^0) - L_{\text{inf}}]}{3 \eta \tau T} \\
+ 20 \tau \eta L \sigma^2 \sum_{i=1}^{m} \eta^2 w_i^2 + 2\eta^2 \sigma^2 L^2 (\tau - 1) + 4 \eta^2 L^2 \tau (\tau - 1) \zeta^2. \quad (31)\]
evaluates SAFARI’s performance with FedAvg and shows the results of the proposed SAFARI framework.

Since there is

$$\min_{t \in T} \mathbb{E}\|\nabla \mathcal{L}(x^t)\|^2 \leq \frac{1}{T} \sum_{t=0}^{T-1} \mathbb{E}\|\nabla \mathcal{L}(x^t)\|^2,$$  \hspace{1cm} (33)

it holds that,

$$\min_{t \in T} \mathbb{E}\|\nabla \mathcal{L}(x^t)\|^2 \leq 4 \left[ \mathcal{L}(x^0) - \mathcal{L}_{\text{inf}} \right] + \frac{20\eta L \sigma^2 A}{m} + 2\eta^2 \sigma^2 L^2 B + 4\eta^2 L^2 C \zeta^2.$$  \hspace{1cm} (34)

By setting $\eta = \sqrt{\frac{1}{\tau T}}$, we have

$$\min_{t \in T} \mathbb{E}\|\nabla \mathcal{L}(x^t)\|^2 \leq \mathcal{O}\left( \frac{2\sigma^2}{\sqrt{m \tau T}} \right) + \mathcal{O}\left( \frac{A \sigma^2}{\sqrt{m \tau T}} \right) + \mathcal{O}\left( \frac{m B \sigma^2}{\tau T} \right) + \mathcal{O}\left( \frac{m C \zeta^2}{\tau T} \right).$$

The proof of Theorem 1 is completed.

Comparison With Vanilla FedAvg: Compared with the convergence analysis of FedAvg in [31], the above theorem theoretically indicates that SAFARI with unreliable communications can achieve the same asymptotic convergence rate as FedAvg with reliable communication network. Hence, the negative influence of communication unreliability is effectively controlled. In the next section, the experiment results that confirm our theoretical analysis are provided.

V. EXPERIMENTS

We evaluate the proposed framework using different sparse algorithms with 50 clients. We train the ResNet-20 model [34] on the CIFAR-10 dataset, which contains 50,000 images for training and 10,000 images for testing. Specifically, the models are trained using Adam [35] optimizer with a learning rate of 0.001, batch size of 64 and tested using a batch size of 256. All of our experimental results are trained and evaluated using two NVIDIA-3090 GPUs with 24 GB GPU RAM.

A. Performance of SAFARI on Non-IID Data Distribution

Evaluation Metrics: Since the each client has non-IID data to others, only simply computing the mean of local training accuracy and loss is unable to demonstrate the generalization of the global model. Therefore, we sample a small subset of each client’s data and evaluate the testing accuracy and testing loss on the union of each subset. This gives us an indication of how well our global model is in a more comprehensive way, which also corresponds with the initialization stage of a typical FL setting [36].

To evaluate the generalization of our framework, we have compared the performance of SAFARI with three representative algorithms for neural network pruning. The sparsity level $\alpha$ is set to 60%, where 60% of model parameters will be pruned to 0. The selected pruning algorithms include: 1) MAG [13]: prunes the 60% smallest absolute values of the model parameters; 2) Synflow [13]: uses the synaptic saliency score to determine the importance of parameters in the network; 3) FedSpa [14]: gives evolutionary sparse masks to achieve personalized local models during FL training.

Fig. 2 shows the results of the proposed SAFARI framework with FedAvg as the global aggregation method and MAG as the local sparse training algorithm. Without the proposed similarity-based compensation scheme for bias reduction, the unreliable communication channel will degenerate the global model convergence. However, by introducing the compensation based on the similarity between sparse models, the convergence and performance of the global model are the same as under perfect communication.

Fig. 3 evaluates SAFARI’s performance with FedAvg and Synflow. It also compares the convergence behavior with respect to the number of iterations of global training with and without compensation, as well as the original experiments with no dropouts (i.e., every transmission succeeds). It is obvious that
the training with compensation enabled by the Synflow sparse models has achieved nearly an identical rate of convergence and final accuracy as training without dropouts, which is far superior to the training without compensation. Similarly, experiments with FedAvg and FedSpa method also demonstrate the effectiveness of the proposed SAFARI framework, as shown in Fig. 4.

Moreover, we also investigate the performance of SAFARI with the FedProx [33] as the global aggregation algorithm. The results of Fedprox obtained with MAG, Synflow, and FedSpa as sparse methods are shown in Figs. 9, 10, and 11 in appendix respectively, available online.

B. Validity of Similarity-Based Compensation Scheme

In this section, the experiments are conducted to verify the validity of the proposed similarity-based compensation scheme. Following the lemmas in Section IV, the \( \ell_2 \)-norm based distance of model parameters of two clients \( u, v \) is adopted in our experiment as the similarity function \( s(x_u, x_v) \) in Algorithm 3

\[
s(x_u, x_v) := \|x_u - x_v\|. \tag{35}
\]

Particularly, we display the final distance matrix \( \rho \) among all clients after the whole training is completed, as plotted in Fig. 5. For this experiment, following the basic setting, clients 0 to 24 are in Group 1 and have the same label split, while clients 25 to 49 are in Group 2. The darker-colored areas in the upper left and lower right corners indicate that the distance between sparse models computed by clients in the same group is relatively small. It is aligned with the fact that the underlying data distributions among clients in the same group are of higher similarity. By contrast, the areas in the lower left and upper right corners of this figure correspond to the model distances among clients from different groups, and the light colors indicate large distance values and low similarity. This similarity matrix proves that the proposed SAFARI tends to compensate for missing model updates with other clients’ updates from the same group.

C. Evaluation of Stability

In this section, we evaluate the validity and stability of SAFARI by changing two decisive hyperparameters: the successful transmission probability \( P \) and the sparsity level \( \alpha \). Specifically, only these two hyperparameters are changed and the other experiment settings follow the MAG test with FedAvg.

1) Successful Transmission Probability: For simplicity, we denote the situation where the transmission success probability for all the communication links is equal to \( a \) as \( P = a \). To explore the validity of SAFARI under different \( P \), five different \( P \) values are selected and the results are shown in Figs. 6 and 7. In Fig. 6, FL training without compensation largely depends on reliable communication conditions. When the communication is unreliable, e.g., \( P < 1.0 \), the convergence and model performance are obviously impacted. By contrast, as the successful transmission probability \( P \) changes, the convergence and model accuracy of FL training with our proposed compensation remains the same, as shown in Fig. 7. The results prove the SAFARI framework is robust to varying and dynamic communication reliability, and is capable of alleviating the impact of unreliable communication.

2) Sparsity Level: Fig. 8 shows the test loss and testing accuracy of SAFARI with different sparsity levels from 0 to 0.8, where \( \alpha = 0 \) refers to no sparsification. When the sparsity level \( \alpha \) varies, the impact on the testing accuracy and testing loss
is limited, especially when the sparsity level is lower than 0.7. Therefore, SAFARI ensures satisfactory convergence and model performance with a moderate sparsity level, which is sufficient to achieve significant transmission reduction at the same time.

VI. CONCLUSION

In this paper, we propose a sparsity-enabled robust FL framework, named as SAFARI, which can reduce communication overhead by local sparse learning, and meanwhile rectify the aggregation bias resulting from unreliable communications with unknown and potentially time-varying unreliability characteristics. Our theoretical analysis with respect to sparse models demonstrates that the similarity properties of client models are preserved under sparsity, and thus the proposed SAFARI algorithm with the similarity-based compensation can achieve the same asymptotic convergence rate as FedAvg with reliable communications. The experiments with CIFAR10 dataset and several representative sparse algorithms show that SAFARI can not only save up to 60% communication overhead but also consistently outperforms baselines by achieving fast and stable convergence under unreliable communications. Future work includes extending our work to consider more complex factors, such as fading and shadowing channels, upstream compression, extremely heterogeneous data, etc. We believe it’s possible to further utilize the similarity of sparse models to correct for corrupted messages caused by fading channels. Moreover, we reckon some state-of-the-art methods specifically designed for the heterogeneous issue, such as knowledge distillation, can also be applied together with our framework to alleviate the underlying data heterogeneity, and thus are promising for more general applications.

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