Secoco: Self-Correcting Encoding for Neural Machine Translation

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Abstract

This paper presents Self-correcting Encoding (Secoco), a framework that effectively deals with input noise for robust neural machine translation by introducing self-correcting predictors. Different from previous robust approaches, Secoco enables NMT to explicitly correct noisy inputs and delete specific errors simultaneously with the translation decoding process. Secoco is able to achieve significant improvements over strong baselines on two real-world test sets and a benchmark WMT dataset with good interpretability. We will make our code and dataset publicly available soon.

1 Introduction

Neural machine translation (NMT) has witnessed remarkable progress in recent years (Bahdanau et al., 2015; Vaswani et al., 2017). Most previous works show promising results on clean datasets, such as WMT News Translation Shared Tasks (Barrault et al., 2020). However, inputs in real-world scenarios are usually with a wide variety of noises, which poses a significant challenge to NMT.

In order to mitigate this issue, we propose to build a noise-tolerant NMT model with a Self-correcting Encoding (Secoco) framework that explicitly models the error-correcting process as a sequence of operations: deletion and insertion. Figure 1 demonstrates a simple correcting process that transforms a noisy sequence "abbd" into its correct sequence "abcd" via a deletion and inserting operation. In order to learn desirable operations for noise correction given noisy inputs, we propose an insertion predictor and deletion predictor that predict appropriate deletion and insertion operations respectively. The two predictors work alternatively step by step to collectively transform a noisy input sequence into a clean sequence.

For training the two predictors, we collect a list of pairs (source sequence, operation sequence) (e.g., ("abbd","0010") shown in Figure 1) from original training data by randomly deleting or inserting tokens to original clean sequences. With these collected training instances, we optimize the insertion and deletion predictors as well as NMT simultaneously in a multi-task learning way.

For inference, we propose two different variants for Secoco depending on the decoding modes. The first variant is an end-to-end approach like normal NMT decoding where the encoder is implicitly trained with self-correcting information. In this setting, we only predict operations during training and the encoder can have this kind of knowledge. The other variant is iterative editing, which corrects the input gradually and performs translation after the input is unchanged.

Compared with previous approaches, Secoco has two advantages. First, Secoco introduces a more explicit and direct way to model the noise correcting process. Second, Secoco enables an interpretable translation process. With the predicted operation sequence, it is easy to understand how the noisy input is corrected. We conduct experiments on three test sets, including Dialogue, Speech, and WMT14 En-De tasks. The results show that Secoco outperforms the baseline by +1.6 BLEU.

2 Approach

Our approach is illustrated in Figure 2. The left part of Figure 2 demonstrates the encoding module
of Secoco. The only difference of Secoco from standard translation models is the two correcting operation predictors, which generate the operation sequence based on the encoder representation of an input text. The deletion predictor decides which word to be deleted while the insertion predictor decides which word to be inserted into which position. The combination of these two operations is able to simulate arbitrary complex correcting operations (Gu et al., 2019).

We illustrate the training data synthesizing process for the two predictors in Figure 1. It is worth noting that for correcting that contains several iterations of editing (i.e., deletion or insertion), we sample only one iteration from it.

2.1 Self-Correcting Encoding

Secoco iteratively applies deletion and insertion operations to obtain a clean source sentence from a noisy input source sentence. Formally, given a source sentence $x$, we introduce $x_{\text{del}}^t$ and $x_{\text{ins}}^t$ as the edited sentences at the $t$-th iteration after the deletion and insertion operation is respectively performed. As illustrated in the left part in Figure 2, the deletion predictor decides whether to delete (1) or keep unchanged (0) at position $i$:

$$p(c_i^t|x_{\text{ins}}^{t-1}) = \text{sigmoid}(h_{\text{ins},i}^{t-1} W)$$  \hspace{1cm} (1)

where $c_i^t \in \{0, 1\}$, $W \in \mathbb{R}^{d \times 2}$ and $h_{\text{ins},i}^{t-1} \in \mathbb{R}^{1 \times d}$ is the encoded source representation after $(t - 1)$ iterations.

Similarly, the insertion predictor considers the positions between each pair of neighboring words, and predicts a word to be inserted at position $j$:

$$p(w_j^t|x_{\text{del}}^t) = \text{softmax}([h_{\text{del},j}^t; h_{\text{del},j+1}^t] Z)$$  \hspace{1cm} (2)

where $Z \in \mathbb{R}^{2d \times |V|+1}$ and $h_{\text{del},*}^t$ is the encoded representation after deletion at the $t$-th iteration. Here, $|V|$ is the source vocabulary size and we append an empty token into the vocabulary, denoting no insertion operation at that position.

Although the iterative editing process relies heavily on previous operations for both the prediction of deletion and insertion, the two predictors are independently trained for simplicity. The training data generated in advance is used to train both the deletion and insertion predictors simultaneously.

2.2 Training Objectives

We build the Secoco based on the encoder-decoder framework. Given a source sentence $x$ and its target translation $y = \{y_1, ..., y_m\}$, NMT directly models the conditional probability of the target sentence over the source sentence:

$$p(y|x) = \prod_{i=1}^{m} p(y_i|x, y_{<i})$$  \hspace{1cm} (3)

As for deletion and insertion predictors, assume we have the supervision $\{c^t, w^t\}$ for each iteration $t \in 1, ..., T$. We can jointly train the above three tasks, and the training objective is to maximize the overall log-likelihood:

$$\log p(y|x) + \sum_{t=1}^{T} (\log p(c^t|x_{\text{ins}}^{t-1}) + \log p(w^t|x_{\text{del}}^t))$$  \hspace{1cm} (4)

where $T$ is set to 1 when we only sample one iteration of editing during training.

2.3 Decoding Modes

During inference, we can either use the encoder-decoder model only (Secoco-E2E) that is trained
Table 1: Details of the three test sets.

| Test set | Size  | Noise Types                      | Edits      |
|----------|-------|----------------------------------|------------|
| Dialogue | 1,931 | dropped pronoun, dropped punctuation types | delete, delete+insert |
| Speech   | 1,389 | spoken words, wrong punctuation | insert, delete+insert |
| WMT      | 3,000 | random insertion, random deletion, repeated words | insert, delete |

Table 3.2 Baselines

We compared our method against the following three baseline systems.

**BASE** One widely-used way to achieve NMT robustness is to mix raw clean data with noisy data to train NMT models. We refer to models trained with/without synthetic data as BASE/BASE+synthetic.

**REPAIR** To deal with noisy inputs, one might train a repair model to transform noisy inputs into clean inputs that a normally trained translation model can deal with. Both the repair and translation model are transformer-based models. As a pipeline model (repairing before translating), REPAIR may suffer from error propagation.

**RECONSTRUCTION** We follow Zhou et al. (2019) to develop a multi-task based method to solve the robustness problem. We construct triples (clean input, noisy input, target translation), and introduce an additional decoder to obtain clean inputs from noisy inputs. This method enables NMT to transform a noisy input into a clean input and pass this knowledge into the translation decoder.

3.3 Settings

In our studies, all translation models were Transformer-base. They were trained with a batch size of 32,000 tokens. The beam size was set to 5 during decoding. We used byte pair encoding compression algorithm (BPE) (Sennrich et al., 2016) to process all these data and restricted merge operations to a maximum of 30k separately. For evaluation, we used the standard Sacrebleu (Post, 2018) to calculate BLEU-4. All models were implemented based on Fairseq (Ott et al., 2019).

3.4 Results

Table 2 shows the translation results on Dialogue, Speech and WMT En-De. Clearly, all competitors substantially improve the baseline model in terms of BLEU. Secoco achieves the best performance on all three test sets, gaining improvements of 2.2, 0.7, and 0.4 BLEU-4 points over BASE+synthetic respectively. The improvements suggest the effectiveness of self-correcting encoding.

It is worth noticing that the BLEU scores here are results of noisy test sets, so they are certainly lower than the results without noise.

Among these test sets, Dialogue is much more noisy and informal than the other two test sets. Secoco-E2E achieves a BLEU score of 34.8, which
Table 2: Experiment results on the Dialogue, Speech and WMT En-De translation test set. We evaluate the average latency over the three test sets.

| Methods       | Dialogue BLEU | Speech BLEU | WMT En-De BLEU | AVG BLEU | Latency (ms/sent) |
|---------------|---------------|-------------|----------------|----------|-------------------|
| BASE          | 31.8          | N/A         | 11.1           | N/A      | 22.5              | N/A 22 |
| BASE +synthetic | 32.6          | +0.8        | 11.7           | +0.6     | 24.8              | +0.3 23.0          | +0.5 21         |
| REPAIR        | 33.2          | +1.4        | 11.4           | +0.3     | 25.0              | +0.5 23.2          | +0.7 36         |
| RECONSTRUCTION | 33.7          | +1.9        | 11.8           | +0.7     | 24.6              | +0.1 23.4          | +0.9 21         |
| Secoco-Edit   | 34.1          | +2.3        | 12.3           | +1.2     | 25.2              | +0.7 23.9          | +1.4 24         |
| Secoco-E2E    | 34.8          | +3.0        | 12.4           | +1.3     | 25.1              | +0.6 24.1          | +1.6 22         |

Table 3: An example of the editing process using Secoco-Edit. The raw sentence is “We have things to do today.”. The word is to be deleted while the word is to be inserted.

| Iteration | Edition | Sentence                        |
|-----------|---------|---------------------------------|
| 0         |         | We has things to do today       |
| 1         | delete  | We has things to do today       |
|           | insert  | We have things to do today      |
| 2         | no delete | insert  | We have things to do today .|

is even 3 BLEU points higher than the baseline. Speech is very challenging and contains many errors introduced by ASR. The best BLEU score of Speech is only 12.4, achieved by Secoco-E2E. We have additional two interesting findings. First, the performance of Secoco-E2E and Secoco-Edit is very close. Therefore, it is better to use Secoco-E2E for its simplification and efficiency. Second, Secoco is more effective on the real-world test sets, showing its potential in real-world application.

3.5 Iterative Editing

As described in Section 2.3, we iteratively edit the input until the input is unchanged and then translate it. We present an examples in Table 3. We can see that multiple deletions can be parallel, and the same is true for insertions. Because we try to make editing sequences as short as possible during the training process, we usually need only 1 to 3 iterations during inference. We get an average iteration number of 2.3 on our three test sets.

4 Related Work

Approaches to the robustness of NMT can be roughly divided into three categories. In the first research line, adversarial examples are generated with back-or white-box methods. The generated adversarial examples are then used to combine with original training data for adversarial training (Ebrahimi et al., 2018; Chaturvedi et al., 2019; Cheng et al., 2019; Michel et al., 2019; Zhao et al., 2018; Cheng et al., 2020).

In the second strand, a wide variety of methods have been proposed to deal with noise in training data (Schwenk, 2018; Guo et al., 2018; Xu and Koehn, 2017; Koehn et al., 2018; van der Wees et al., 2017; Wang and Neubig, 2019; Wang et al., 2018a,b, 2019).

Finally, efforts have been also explored to directly cope with naturally occurring noise in texts, which are closely related to our work. Heigold et al. (2018); Belinkov and Bisk (2018); Levy et al. (2019) focus on word spelling errors. Sperber et al.; Liu et al. (2019) study translation problems caused by speech recognition. Vaibhav et al. (2019) introduce back-translation to generate more natural synthetic data, and employ extra tags to distinguish synthetic data from raw data. Zhou et al. (2019) propose a reconstruction method based on one encoder and two decoders architecture to deal with natural noise for NMT. Different from ours, most of these works use the synthetic data in a coarse-grained and implicit way (i.e. simply combining the synthetic and raw data).

5 Conclusions

In this paper, we have presented a framework Secoco to build a noise-tolerant NMT model with self-correcting capability. With the proposed Secoco-E2E and Secoco-Edit methods, Secoco exhibits both efficiency and interpretability. Experiments and analysis on the three test sets demonstrate that the proposed Secoco is able to improve the quality of NMT in translating noisy inputs, and make better use of synthetic data.
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