Merging compact binaries are the most viable and best-studied candidates for gravitational-wave (GW) detection by the fully operational network of ground-based observatories. In anticipation of the first detections, the expected distribution of GW sources in the local universe is of considerable interest. Here we investigate the full phase-space distribution of coalescing compact binaries at $z = 0$ using dark matter simulations of structure formation. The fact that these binary systems acquire large barycentric velocities at birth (“kicks”) results in merger site distributions that are more diffusely distributed with respect to their putative hosts, with mergers occurring out to distances of a few Mpc from the host halo. Redshift estimates based solely on the nearest galaxy in projection can, as a result, be inaccurate. On the other hand, large offsets from the host galaxy could aid the detection of faint optical counterparts and should be considered when designing strategies for follow-up observations. The degree of isotropy in the projected sky distributions of GW sources is found to be augmented with increasing kick velocity and to be severely enhanced if progenitor systems possess large kicks as inferred from the known population of pulsars and double compact binaries. Even in the absence of observed electromagnetic counterparts, the differences in sky distributions of binaries produced by disparate kick-velocity models could be discerned by GW observatories, within the expected accuracies and detection rates of advanced LIGO—in particular with the addition of more interferometers.

Key words: binaries: general – gravitational waves – stars: neutron

Online-only material: color figures

1. INTRODUCTION

The merger of double compact objects represents the first identified and most predictable source of gravitational-wave (GW) radiation (e.g., Phinney 1991). Only recently have the first GW observatories come online, and the first detection events are expected in the next few years. Over the past three decades the merger rate within the local universe has been thoroughly examined (see, e.g., Abadie et al. 2010; Mandel & O’Shaughnessy 2010 for recent reviews).

The merger rates are expected to be dominated by mergers of neutron-star binaries, with $\langle RV \rangle \sim 1 \text{Mpc}^{-3} \text{Myr}^{-1}$. However, these rates are significantly uncertain, since they come either from extrapolations from the small observed sample of Galactic binary pulsars whose luminosity distribution is not well constrained or from population-synthesis models that have many ill-determined parameters such as common-envelope efficiencies. In particular, Abadie et al. (2010) estimate the confidence bounds on the neutron-star binary merger rates as $\langle RV \rangle \approx 0.01\text{–}10 \text{Mpc}^{-3} \text{Myr}^{-1}$. The horizon distances$^5$ for the initial and advanced LIGO/Virgo detector networks are estimated as $D \approx 30\text{–}400$ Mpc, respectively, based on the distance at which a single detector could detect GWs from a neutron-star binary at a signal-to-noise ratio of 8. Abadie et al. (2010) estimate that the advanced LIGO/Virgo network could plausibly detect between 0.4 and 400 neutron-star binaries per year, with a likely rate of approximately 40 detections per year.

The prospects for detection and characterization of GW sources are thus sensitive to the distribution of compact binaries in the local universe. The fact that these systems must have large systemic velocities at birth (Brandt & Podsiadlowski 1995; Fryer & Kalogera 1997) implies that by the time they merge, after approximately a Hubble time, they will be far from their birth sites. The locations of merging sites depend critically on the binary’s natal kick velocity and the temporal evolution of the gravitational potential of the host halo and its nearby neighbors (Zemp et al. 2009).

In this Letter, we study the evolving distribution of compact binary systems from formation until coalescence at $z = 0$ using cosmological simulations of structure formation. This allows us to examine the full radial and angular distributions of merging compact binaries in the local universe. In Section 2, we describe the numerical methods, initial setup, and the criteria used to select a local-like universe. The distributions of compact binaries at $z = 0$ are presented in Section 3 for three different kick-velocity scenarios, and in Section 4 we examine the ability of GW observatories to discern between them experimentally. Finally, Section 5 discusses the implications of our findings.

2. METHODS AND INITIAL MODEL

2.1. Simulation

The focus of this work is to understand the distribution of compact binaries in the local universe using cosmological simulations. To this end, we have performed a dark matter (DM) only cosmological structure formation simulation following the...
numerical procedure outlined in Zemp et al. (2009). A comoving 80 Mpc periodic box is initialized at redshift \( z = 22.4 \) (161 Myr) and uses WMAP3 cosmological parameters (Spergel et al. 2007). The initial conditions are evolved using the parallel tree code PKDGRAV2 (Stadel 2001) until \( z = 1.60 \) (4.24 Gyr). At this time, we populate each halo with mass greater than \( 2.15 \times 10^{11} M_\odot \) (of which there are 2461 in the simulation) with 2000 massless tracers.

Each tracer particle is meant to represent a compact binary system, which, on average, forms around the peak of the star formation epoch (Madau et al. 1996, 1998). In general, the local merger rate is given by the convolution of the star formation rate with the probability distribution of the merging time delays. Compact binaries formed at the peak of the star formation history, merging after delays consistent with the orbital separations of known relativistic binary pulsars (O’Shaughnessy et al. 2008), dominate the local merger rate.7

Tracers are injected into the center of their halo, with an isotropic Maxwell-Boltzmann velocity distribution with mean speeds \( \bar{v} = 360, 180, \) and 90 km s\(^{-1}\) and dispersions \( \sigma = 150, 75, \) and 37.5 km s\(^{-1}\) (hereafter denoted as models \( M_{360}, M_{180}, \) and \( M_{90} \)). This is consistent with the magnitude of the natal kicks required to explain the observed parameters of binary neutron star formation rate by at least \( \sim 75, \) and 37.5 km s\(^{-1}\) and no other Virgo-like halos exist within 12 Mpc, \( V_c \in [-1,1500] \) km s\(^{-1}\). This trend results from the increasing isotropy of the background tracer population. As a result, the extended background distributions of tracers—centered on the pair—are only apparent in the highest kick-velocity model.

As seen in Figure 2, the number of tracers within a sphere encompassing the Milky Way and Andromeda halos is noticeably depleted at higher kick velocities. At these velocities, the host halos are unable to effectively retain most of their tracers. As the sphere’s volume approaches the Virgo cluster, the number of (sub)halos becomes so large that the mean separation between central peak densities decreases below the characteristic size of the background tracer population. As a result, the variation with kick velocity in the tracer distributions is drowned-out. It should be noted that the expected event rate in such a small volume is negligible (Abadie et al. 2010); thus the effects of varying kick velocity will be indiscernible in the integrated merger-rate of compact objects within LIGO/Virgo detection horizons.

Although the integrated tracer distribution is insensitive to the model, the angular distribution of tracers depends strongly on the binary’s kick velocity. This is evident in Figure 3, which plots sky maps of tracers and DM within a given volume. As expected, high velocity kicks lead to more pronounced isotropies when compared to the low kick scenarios. At 10 Mpc, \( \sim 40\% \) of the \( M_{360} \) weighted tracers lie in pixels outside those of \( M_{90} \); this fraction falls to 15% and 10% for 40 and 80 Mpc, respectively. This trend results from the increasing isotropy of DM in projection at progressively larger scales.

For large velocities, the distribution of GW sources forms a sky continuum (Figure 3) rather than well-isolated structures—complicating host galaxy identification and thus redshift determination. On the other hand, with large kick velocities the majority of mergers will take place well outside the host galaxy’s half-light radius, aiding the detection of photonic counterparts—especially at optical wavelengths.

### 4. PREDICTIONS FOR GRAVITATION WAVE OBSERVATIONS

The number of detections required for GW observatories to be able to reconstruct the kick-velocity distribution is examined here. Timing triangulation from relative GW phase shifts8 between widely separated detectors is the primary source of sky localization (Fairhurst 2009), and Fisher matrix or Markov Chain Monte Carlo techniques can be used to compute

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7 For \( P(\tau) \propto 1/\tau \) this early-assembled population could increase the local event rate by at least \( \sim 3 \) (Guetta & Piran 2005).

8 For a review of GW emission from compact binaries see Hughes (2009).
error estimates (van der Sluys et al. 2008). The intricacies of parameter determination and error estimation can be extensive, as correlations between waveform parameters mean that some parameters (such as distance and inclination) are partially degenerate (see, e.g., Cutler & Flanagan 1994, and references therein). Typically, with a three-detector network, the distance to the GW event could be determined to within a $\sim 20\%$–$50\%$ uncertainty, and the angular location of the event to $\sim 5$–$50$ square degrees, depending on source location, masses, and signal-to-noise ratio (Fairhurst 2009; van der Sluys et al. 2008).

The large uncertainty in the distance determination can be understood when considering its dependence on the signal amplitude, which is much more uncertain than the phase-space information.

To estimate the number of events required to distinguish between different kick-velocity models, we apply a Bayesian approach similar to that used by Mandel (2010) to approximate the efficacy of population reconstruction from GW signals. Data sets $D_j \in D_{360}, D_{180}$, and $D_{90}$ are drawn from each model $M_i \in M_{360}, M_{180}$, and $M_{90}$, respectively. Each data set contains $n$ independently drawn data points (i.e., tracers), characterized by three position coordinates; i.e., $D_j(n) = \{x_{i,1}(r, \alpha, \delta), x_{i,2}(r, \alpha, \delta), \ldots x_{i,n}(r, \alpha, \delta)\}$. The probability of a tracer being selected for a given data set is linearly proportional to the halo mass of the progenitor (see Section 2.1). The probability that a particular model $i$ fits a data set $j$ can be rewritten using Bayes’ formula:

$$P(M_i | D_j(n)) = \frac{P(D_j(n) | M_i) \cdot P(M_i)}{P(D_j(n))}.$$  \hspace{1cm} (1)

Throughout our analysis we assume flat priors $P(M_i) = P(M_j)$, and equivalent evidence $P(D_i) = P(D_j)$. A comparison between models then yields

$$\frac{P(M_i | D_j(n))}{P(M_j | D_i(n))} = \frac{P(D_j(n) | M_i) \cdot P(M_i)}{P(D_i(n) | M_j) \cdot P(M_j)} = \prod_{k=1}^{n} \frac{P(x_{i,k} | M_i)}{P(x_{i,k} | M_j)},$$  \hspace{1cm} (2)

where the probability of a particular data point given a specific model, $P(x_{i,k} | M_j)$, is described by the convolution of the point-spread function (PSF–S) of the detector with the probability...

**Figure 1.** Tracer vs. dark matter distribution in a local-like universe as a function of barycentric kick velocity. Integrated particle mass in uniform radial-width shells is plotted vs. distance from a solar-equivalent offset from the Milky Way center. The vertical axes are plotted in arbitrary units of number per unit length, with tracers normalized with respect to the total population as described in Section 2.1. As the kick velocity increases from $90$ km s$^{-1}$ (top panel) to $360$ km s$^{-1}$ (bottom panel), a noticeable portion of tracers becomes delocalized.

(A color version of this figure is available in the online journal.)

**Figure 2.** Cumulative distribution of tracers and dark matter as a function of kick velocity. The vertical axes are plotted in arbitrary units of number per unit volume, with tracers normalized. Although the number of tracers in the central halo is noticeably lower for the highest kick-velocity model, the difference is negligible once the volume reaches the Virgo-like cluster.

(A color version of this figure is available in the online journal.)
distribution function of the model in question. That is
\[ P(x_{i,k}|M_j) = \sum_{l=1}^{q} S(x_{i,k}|\text{pixel}_l) \cdot P(\text{pixel}_l|M_j), \] (3)

where the sum is being performed on each pixel (\text{pixel}_l) for all \( q \) pixels.

The PSFs are assumed here to be Gaussian in each coordinate direction, characterized by standard deviations in distance, right ascension, and declination: \( \sigma_{\text{high}} = [5\%, 1^\circ, 1^\circ] \), \( \sigma_{\text{med}} = [30\%, 2^\circ, 2^\circ] \), \( \sigma_{\text{low}} = [50\%, 4^\circ, 4^\circ] \). These reflect different assumptions for the high, medium, and low accuracy of positional reconstruction for GW detections. The exact parameter-estimation accuracy is difficult to predict, since it will depend both on the details of the detector network (e.g., the relative sensitivity of detectors and their calibration accuracy) and on the specifics of individual events (their signal-to-noise ratio, and the sky location and binary orientation). Therefore, these three assumptions should be considered only as possible predictions for typical accuracies. Thus, low accuracies may be typical for events detected with a three-detector LIGO/Virgo network at the threshold of detectability. Meanwhile, the addition of a fourth interferometer, such as a possible AIGO detector in Australia or LGCT in Japan, could significantly enhance the sky localization accuracy and moderately improve distance sensitivity (S. Fairhurst et al. 2011, in preparation), making medium-accuracy measurements typical and high-accuracy measurements possible.
In these calculations, we compare hypothetical GW observations with models of compact binary distributions. This comparison is being made assuming that the local DM distribution is perfectly known. In reality, this is not the case; and the results presented here are thus optimistic. In the future, the comparison between model and observation should be refined to include the local distribution of light (e.g., galaxies) rather than DM halos.

Table 1 summarizes the ability of GW observatories to discern the kick-velocity distribution of the merging binaries from the reconstructed angular positions and distances (assumed to be determined without a galaxy host association). Sample volumes of 40 and 80 Mpc are considered in order to understand the sensitivity of our results to the uncertainty in physical separation which, for a fixed angular resolution, varies with distance. We find that ~50 events are required to distinguish between the lowest and highest kick-velocity scenarios for moderate detector accuracies, irrespective of sample volume. For low detector accuracies, 50–350 detections are necessary. Thus, a distinction between the two extreme models is possible once advanced detectors come online, with an expected event rate of ~40 per year for detections of binary neutron-star mergers (Abadie et al. 2010). Meanwhile, distinguishing between the two low-kick scenarios is very difficult, if not impossible, until the era of third-generation detectors. The addition of a fourth GW detector to the LIGO/Virgo network would significantly improve source localization, and thereby the accuracy with which event distributions could be distinguished.

Assuming a LIGO/Virgo horizon of ~400 Mpc, only ~10% of all detected mergers would take place within 80 Mpc. With a constant angular resolution, the uncertainty in physical position is proportional to the event’s distance, suggesting that using events at greater distances leads to a degradation in the ability to distinguish between kick-velocity models. Although we find no clear increase in the number of required detections between the 40 and 80 Mpc samples, further investigation is required to assess the effects of a larger sample volume.

5. SUMMARY

In this Letter, we use DM cosmological simulations to examine the full three-dimensional distribution of coalescing compact binaries in the local universe under the following assumptions. First, we assume a single epoch of star formation proportional to the progenitor DM halo’s mass. Although a more realistic treatment of star formation should be considered, we do not expect that our qualitative results will change significantly. Second, we assume an isotropic natal kick-velocity distribution, whose properties are invariant of initial binary separation. This is found to be a reasonable approximation in binary population-synthesis models, which helps justify our single epoch of tracer injection. Third, our comparisons between kick-velocity models in Section 4 assume a perfect knowledge of the local DM distribution. Finally, due to computational constraints, only an 80 Mpc region of the expected 400 Mpc horizon of advanced LIGO/Virgo has been modeled. Despite the increased uncertainty in the true-distance offset between host and merger at such distances, the difference between our 40 and 80 Mpc results (Table 1) suggests that our methods could remain effective. Keeping these assumptions in mind, it is still evident that the use of static, non-evolving potentials for individual hosts at the time of binary formation severely overestimates the retention of all but the lowest barycentric velocity systems (Fryer et al. 1999; Belczynski et al. 2000; Rosswog et al. 2003; Bloom et al. 1999; Bulik et al. 1999; Portegies Zwart & Yungelson 1998).

In contrast to static calculations, we show that not only do the distributions of merging compact binaries extend well beyond their birth halo, but variations in kick velocity lead to marked differences in their sky distributions. As a result, we find that double compact objects with different natal kick velocities should be distinguishable with the expected accuracies of GW observatories. In principle, this will allow important information on the formation and evolution of the binary progenitor to be deciphered from the distribution of GW detections alone. On the other hand, the fact that the distribution of merging binaries does not accurately trace the locations of their birth halos complicates redshift determination. Having said this, the presence of a binary distribution extending well beyond the half-light radius of their hosts suggests that associating optical counterparts to GW events could be easier as they are less likely to be drowned out by their host galaxy’s light. This is particularly important as the optical counterparts are predicted to be relatively dim (Li & Paczyński 1998; Rosswog & Ramirez-Ruiz 2002; Kulkarni 2005; Metzger et al. 2010).

GWs offer the possibility of casting proverbial light on otherwise invisible phenomena; they will—by their very nature—tell us about events where large quantities of mass move in such small regions that they are utterly opaque and forever hidden from direct electromagnetic probing (see, e.g., Lee & Ramirez-Ruiz 2007). Ground-based facilities, such as LIGO, GEO600, and Virgo, will be searching for these stellar-remnant mergers in the local universe. The distribution of merger sites is thus of considerable importance to GW observatories. The proposed use of galaxy catalogs as priors when passing triggers from possible GW detections to point telescopes for electromagnetic follow-ups will need to account for the possibility of mergers away from observed galaxies. Despite the fact that individual GW detections lack the positional accuracy of electromagnetic observations, determination of the cosmography of massive binary stars is still possible based solely on GW observations. The addition of more GW detectors to the LIGO/Virgo network will greatly improve our ability to distinguish between models with different kick-velocity distributions by improving the positional reconstruction of individual events.

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