Adaptive Second Order Coresets for Data-efficient Machine Learning

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Abstract
Training machine learning models on massive datasets incurs substantial computational costs. To alleviate such costs, there has been a sustained effort to develop data-efficient training methods that can carefully select subsets of the training examples that generalize on par with the full training data. However, existing methods are limited in providing theoretical guarantees for the quality of the models trained on the extracted subsets, and may perform poorly in practice. We propose ADA CORE, a method that leverages the geometry of the data to extract subsets of the training examples for efficient machine learning. The key idea behind our method is to dynamically approximate the curvature of the loss function via an exponentially-averaged estimate of the Hessian to select weighted subsets (coresets) that provide a close approximation of the full gradient preconditioned with the Hessian. We prove rigorous guarantees for the convergence of various first and second-order methods applied to the subsets chosen by ADA CORE. Our extensive experiments show that ADA CORE extracts coresets with higher quality compared to baselines and speeds up training of convex and non-convex machine learning models, such as logistic regression and neural networks, by over 2.9x over the full data and 4.5x over random subsets.

1. Introduction
Large datasets have been crucial for the success of modern machine learning models. Learning from massive datasets, however, incurs substantial computational costs and becomes very challenging (Asi & Duchi, 2019; Strubell et al., 2019; Schwartz et al., 2019). Crucially, not all data points are equally important for learning (Birodkar et al., 2019; Katharopoulos & Fleuret, 2018). While several examples can be excluded from training without harming the accuracy of the final model (Birodkar et al., 2019; Toneva et al., 2018), other points need to be trained on many times to be learned (Birodkar et al., 2019). To improve scalability of machine learning, it is essential to theoretically understand and quantify the value of different data points on training and optimization. This allows identifying examples that contribute the most to learning and safely excluding those that are redundant or non-informative.

To find essential data points, recent empirical studies used heuristics such as the fully trained or a smaller proxy model’s uncertainty (entropy of predicted class probabilities) (Coleman et al., 2020), or forgetting events (Toneva et al., 2018) to identify examples that frequently transition from being classified correctly to incorrectly. Others employ either the gradient norm (Alain et al., 2015; Katharopoulos & Fleuret, 2018) or the loss (Loshchilov & Hutter, 2015; Schaul et al., 2015) to sample important points that reduce variance of stochastic optimization methods. Such methods, however, do not provide any theoretical guarantee for the quality of the trained model on the extracted examples.

Quantifying the importance of different data points without training a model to convergence is very challenging. First, the value of each example cannot be measured without updating the model parameters and measuring the loss or accuracy. Second, as the effect of different data points changes throughout training, their value cannot be precisely measured before training converges. Third, to eliminate redundancies, one needs to look at the importance of individual data points as well as the higher-order interactions between data points. Finally, one needs to provide theoretical guarantees for the performance and convergence of the model trained on the extracted data points.

Here, we focus on finding data points that contribute the most to learning and automatically excluding redundancies while training a model. A practical and effective approach is to carefully select a small subset of training examples that closely approximate the full gradient, i.e., the sum of the gradients over all the training data points. This idea has been recently employed to find a subset of data points that guarantee convergence of first-order methods to near-optimal solution for training convex models (Mirzasoleiman et al., 2020). However, modern machine learning models are high dimensional and non-convex in nature. In such scenarios, subsets selected based on gradient information only capture gradient along the sharp dimensions, and lack...
diversity within groups of examples with similar training dynamics. Hence, they representative large groups of examples with a few data points with substantial weights. This introduces a large error in the gradient estimation and result in first-order coresets to perform poorly.

We propose ADaptive second-order COREsets (ADACORE) that incorporates the geometry of the data to iteratively select weighted subsets (coresets) of training examples that captures the gradient of the loss preconditioned with the Hessian, by maximizing a submodular function. Such subsets capture the curvature of the loss landscape along different dimensions, and provide convergence guarantees for first and second-order methods. As a naive use of Hessian at every iteration is prohibitively expensive for overparameterized models, ADACORE relies on Hessian-free methods to extract coresets that capture the full gradient preconditioned by the Hessian diagonal. Furthermore, ADACORE exponentially averages first and second-order information in order to smooth the noise in the local gradient and curvature information.

We first provide a theoretical analysis of our method and prove its convergence for convex and non-convex functions. For a $\beta$-smooth and $\alpha$-strongly convex loss function and a subset $S$ selected by ADACORE that estimates the full preconditioned gradient by an error of at most $\epsilon$, we prove that Newton’s method and AdaHessian applied to $S$ with constant stepsize $\eta = \alpha/\beta$ converges to a $\beta\epsilon/\alpha$ neighborhood of the optimal solution, in exponential rate. For non-convex overparameterized functions such as deep networks, we prove that for a $\beta$-smooth and $\mu$-PL* loss function satisfying $\|\nabla L(w)\|^2/2 \geq \mu L(w)$, (stochastic) gradient descent applied to subsets found by ADACORE has similar training dynamics to that of training on full data, and converges at a exponential rate. In both cases, ADACORE leads to a speedup by training on smaller subsets.

Next, we empirically study the examples selected by ADACORE during training. We show that as training continues, ADACORE selects more uncertain or forgettable samples. Hence, ADACORE effectively determines the value of every learning example, i.e., when and how many times a sample needs to be trained on, and automatically excludes redundant and non-informative instances. Importantly, incorporating curvature in selecting coresets allows ADACORE to quantify the value of training examples more accurately, and find fewer but more diverse samples than existing methods.

We demonstrate the effectiveness of various first and second-order methods, namely SGD with momentum, Newton’s method and AdaHessian, applied to ADACORE for training models with a convex loss function (logistic regression) as well as models with a non-convex loss functions, namely ResNet-20, ResNet-18, and ResNet-50, on MNIST, CIFAR10, (Imbalanced) CIFAR100, and BDD100k (Deng et al., 2012, Krizhevsky et al., 2009, Yu et al., 2020). Our experiments show that ADACORE can effectively extract crucial samples for machine learning, resulting in higher accuracy while achieving over 2.9x speedup over the full data and 4.5x over random subsets, for training models with convex and non-convex loss functions.

2. Related Work

Data-efficient methods have recently gained a lot of interest. However, existing methods often require training the original (Birodkar et al., 2019, Ghorbani & Zou, 2019, Toneva et al., 2018) or a proxy model (Coleman et al., 2020) to convergence, and use features or predictions of the trained model to find subsets of examples that contribute the most to learning. While these results empirically confirm the existence of notable semantic redundancies in large datasets (Birodkar et al., 2019), such methods cannot identify the crucial subsets before fully training the original or the proxy model on the entire dataset. Most importantly, such methods do not provide any theoretical guarantees for the model’s performance trained on the extracted subsets.

There have been recent efforts to take advantage of the difference in importance among various samples to reduce the variance and improve the convergence rate of stochastic optimization methods. Those that are applicable to overparameterized models employ either the gradient norm (Alain et al., 2015, Katharopoulos & Fleuret, 2018) or the loss (Loshchilov & Hutter, 2015, Schaul et al., 2015) to compute each sample’s importance. However, these methods do not provide rigorous convergence guarantees and cannot provide a notable speedup. A recent study proposed a method, CRAIG, to find subsets of samples that closely approximate the full gradient, i.e., sum of the gradients over all the training samples (Mirzasoleiman et al., 2020). CRAIG finds the subsets by maximizing a submodular function, and provides convergence guarantees to a neighborhood of the optimal solution for strongly-convex models. GRADMATCH (Killamsetty et al., 2021) proposes a variation to address the same objective using orthogonal matching pursuit (OMP) (Killamsetty et al., 2021), and GLISTER (Killamsetty et al., 2020) aims at finding subsets that closely approximate the gradient of a held-out validation set. However, GLISTER requires a validation set, and GRADMATCH uses OMP which may return subsets as little as 0.1% of the intended size. Such subsets are then augmented with random samples. In contrast, our method successfully finds subsets of higher quality by preconditioning the gradient by the Hessian information.

3. Background and Problem Setting

Training machine learning models often reduces to minimizing an empirical risk function. Given a not-necessarily
convex loss $\mathcal{L}$, one aims to find model parameter vector $w_*$ in the parameter space $\mathcal{W}$ that minimizes the loss $\mathcal{L}$ over the training data:

$$w_* \in \arg \min_{w \in \mathcal{W}} \mathcal{L}(w),$$

$$\mathcal{L}(w) := \sum_{i \in V} l_i(w), \quad l_i(w) = l(f(x_i, w), y_i).$$

Here, $V = \{1, \ldots, n\}$ is an index set of the training data, $w \in \mathbb{R}^d$ is the parameters of the model $f$ being trained, and $l_i$ is the loss function associated with training example $i \in V$ with feature vector $x_i \in \mathbb{R}^d$ and label $y_i$. We denote the gradient of the loss w.r.t. model parameters by $g = \nabla \mathcal{L}(w) = \frac{1}{|V|} \sum_{i \in V} \frac{\partial l_i}{\partial w}$, and the corresponding second derivative (i.e., Hessian) by $H = \nabla^2 \mathcal{L}(w) = \frac{1}{|V|} \sum_{i \in V} \frac{\partial^2 l_i}{\partial w \partial w^t}$.

First order gradient methods are popular for solving Problem (1). They start from an initial point $w_0$ and at every iteration $t$, step in the negative direction of the gradient $g_t$ multiplied by learning rate $\eta_t$. The most popular first-order method is Stochastic Gradient Descent (SGD) [Robbins & Monro 1951]:

$$w_{t+1} = w_t - \eta_t v_t, \quad v_t = g_t.$$  

SGD is often used with momentum, i.e., $v_t = \beta v_{t-1} + (1-\beta) g_t$, where $\beta \in [0, 1]$, accelerating it in dimensions whose gradients point in the same directions and dampening oscillations in dimensions whose gradients change directions [Qian 1999]. For larger datasets, mini-batched SGD is used, where $v_t = \frac{1}{m} \sum_{i=1}^m l_i^{(m)}(w_t)$, where $m$ is the size of the mini-batch of datapoints whose indices $\{i_t^{(1)}, \ldots, i_t^{(m)}\}$ are uniformly drawn with replacement from $V$, at each iteration $t$.

Second-order gradient methods rely on the geometry of the problem to automatically rotate and scale the gradient vectors, using the curvature of the loss landscape. In doing so, second-order methods can choose a better descent direction and automatically adjust the learning rate for each parameter. Hence, second-order methods have superior convergence properties compared to first-order methods. Newton’s method [Bertsekas 1982] is a classical second-order method that preconditions the gradient vector with inverse of the local Hessian at every iteration, $H^{-1}_t$:

$$w_{t+1} = w_t - \eta_t H^{-1}_t g_t.$$  

As inverting the Hessian matrix requires quadratic memory and cubic computational complexity, several methods approximate Hessian information to significantly reduce time and memory complexity [Nocedal 1980; Schaul et al. 2013; Martens & Grosse 2015; Xu et al. 2020]. In particular, AdaHessian [Yao et al. 2020] directly approximates the diagonal of the Hessian and relies on exponential moving averaging and block diagonal averaging to smooth out and reduce the variation of the Hessian diagonal.

4. **ADACORE: Adaptive Second order Coresets**

The key idea behind our proposed method is to leverage the geometry of the data, precisely the curvature of the loss landscape, to select subsets of the training examples that enable fast convergence. Here, we first discuss why coresets that only capture the full gradient perform poorly in various scenarios. Then, we show how to incorporate curvature information in subset selection for training convex and non-convex models with provable convergence guarantees—ameliorating problems of first-order coresets.

4.1. When First-order Coresets Fail

First-order coreset methods iteratively select weighted subsets of training data that closely approximate the full gradient at particular values of $w_t$, e.g. beginning of every epoch (Killamsetty et al. 2021; Mirzasoleiman et al. 2020):

$$S^t_\delta = \arg \min_{S \subseteq V, \gamma_{t,j} \geq 0} \|g_t - \sum_{j \in S} \gamma_{t,j} g_{t,j}\| \leq \epsilon,$$

where $g_{t,j}$ and $\gamma_{t,j} > 0$ are the gradient and the weight of element $j$ in the coreset $S$. Such subsets often perform poorly for high-dimensional and non-convex functions, due to the following reasons: (1) the scale of gradient $g \in \mathbb{R}^d$ is often different along different dimensions. Hence, the selected subsets estimate the full gradient closely only along dimensions with a larger gradient scale. This can introduce a significant error in the optimization trajectory for both convex and non-convex loss functions; (2) the loss functions associated with different data points $l_i$ may have similar gradients but very different curvature properties at a particular $w_t$. Thus, for a small $\delta > 0$, the gradients $\nabla l_i(w_t + \delta)$ at $w_t + \delta$ may be totally different than the gradients $\nabla l_i(w_t)$ at $w_t$. Consequently, subsets that capture the gradient well at a particular point during training may not provide a close approximation of the full gradient after a few gradient updates, e.g., mini-batches. This often results in inferior performance, particularly when selecting larger subsets for non-convex loss functions; (3) subsets that only capture the gradient, select one representative example with a large weight from data points with similar gradients at $w_t$. Such subsets lack diversity and cannot distinguish different subgroups of the data. Importantly, the large weights introduce a substantial error in estimating the full gradient and result in a poor performance, as we show in Fig. 7 in the Appendix.

4.2. Adaptive Second-order Coresets

To address the above issues, our main idea is to select subsets of training examples that capture the full gradient pre-conditioned with the curvature of the loss landscape. In doing so, we normalize the gradient by multiplying it by the
Second-order Coresets for Training Machine Learning Models

Hessian inverse, $\mathbf{H}^{-1} \mathbf{g}$, before selecting the subsets. This allows selecting subsets that (1) can capture the full gradient in all dimensions equally well; (2) contain a more diverse set of data points with similar gradients, but different curvature properties; and (3) allow adaptive first and second-order methods trained on the coresets to obtain similar training properties; and (3) allow adaptive first and second-order methods trained on the coresets to obtain similar training dynamics to that of training on the full data.

Formally, our goal in ADA CORE is to adaptively find the smallest subset $S \subseteq V$ and corresponding per-element weights $\gamma_j > 0$ that approximates the full gradient preconditioned with the Hessian matrix, with an error of at most $\epsilon > 0$ at every iteration $t$, i.e.,

$$S^*_t = \arg \min_{S \subseteq V, \gamma_j \geq 0 \forall j} |S|, \text{ s.t.}$$

$$\|\mathbf{H}^{-1} \mathbf{g}_t - \sum_{j \in S} \gamma_{t,j} \mathbf{H}^{-1} \mathbf{g}_{t,j}\| \leq \epsilon,$$

where $\mathbf{H}^{-1} \mathbf{g}_t$ and $\sum_{j \in S} \gamma_{t,j} \mathbf{H}^{-1} \mathbf{g}_{t,j}$ are preconditioned gradients of the full data and the subset $S$.

### 4.3. Scaling up to Over-parameterized Models

Directly solving the optimization problem in Eq. (5) requires explicit calculation and storage of the Hessian matrix and its inverse. This is infeasible for large models such as neural networks. In the following, we first address the issue of calculating the inverse Hessian at every iteration. Then, we discuss how to efficiently find a near-optimal subset to estimates the full preconditioned gradient by solving Eq. (5).

#### Approximating the Gradients

For neural networks, derivative of the loss $\mathcal{L}$ w.r.t. the input to the last layer (Katharopoulos & Fleuret, 2018; Mirzasoleiman et al., 2020) or the penultimate layer (Killamsetty et al., 2021) can capture the variation of gradient norm well. We extend these results (Appendix B.2) to show that the normed difference preconditioned gradient difference between data points can be approximately efficiently bound by:

$$\|\mathbf{H}^{-1} \mathbf{g}_i - \mathbf{H}^{-1} \mathbf{g}_j\| \leq c_1\|\Sigma_L'(z_i(L))((\mathbf{H}^{-1} \mathbf{g}_i)^{(L)} - \Sigma_L'(z_j(L))((\mathbf{H}^{-1} \mathbf{g}_j)^{(L}) + c_2,$$

where $\Sigma_L'(z_i(L))((\mathbf{H}^{-1} \mathbf{g}_i)^{(L)}$ is gradient preconditioned by the inverse of the Hessian of the loss w.r.t. the input to the last layer for data point $i$, and $c_1, c_2$ are constants. Since the upper bound depends on the weight parameters, we need to update our subset $S$ using ADA CORE during the training.

Calculating the last layer gradient often requires only a forward pass, which is as expensive as calculating the loss, and does not require any extra storage. For example, having a softmax as the last layer, the gradients of the loss w.r.t. the $i^{th}$ input to the softmax is $p_i - y_i$, where $p_i$ is the $i^{th}$ output the softmax and $y$ is the one-hot encoded label with the same dimensionality as the number of classes. Using this low-dimensional approximation $\tilde{\mathbf{g}}_i$ for the gradient $\mathbf{g}_i$, we can efficiently calculate the preconditioned gradient for every data point. For non-convex functions, the local gradient information can be very noisy. To smooth out the local gradient information and get a better approximation of the global gradient, we apply exponential moving average with a parameter $0 < \beta_1$ to the low-dimensional gradient approximations:

$$\tilde{\mathbf{g}}_t = (1 - \beta_1) \sum_{i=1}^t \beta_1^{t-i} \mathbf{g}_i \frac{1}{1 - \beta_2^t}.$$

### Approximating the Hessian Preconditioner

Since it is infeasible to calculate, store, and invert the full Hessian matrix every iteration, we use an inexact Newton method, where an approximate Hessian operator is used instead of the full Hessian. To efficiently calculate the Hessian diagonal, we first use the Hessian-Free method (Yao et al., 2018) to compute the multiplication between Hessian $\mathbf{H}_i$ and a random vector $z$ with Rademacher distribution. To do so, we backpropagate on the low-dimensional gradient estimates multiplied by $z$ to get $\mathbf{H}_i z = \partial \mathbf{g}_t^{\tilde{z}} \partial w_t$. Now, we can use the Hutchinson’s method of obtaining a stochastic estimate of the diagonal of the Hessian matrix as follows:

$$\text{diag}(\mathbf{H}_i) = \mathbb{E}[z \odot (\mathbf{H}_i z)],$$

without having to form the Hessian matrix explicitly (Bekas et al., 2007). The diagonal approximation has the same convergence rate as using Hessian for strongly convex, and strictly smooth functions (Proof in Appendix A.1). Nevertheless, our method can be applied to general machine learning problems, such as deep networks and regularized classical methods (e.g., SVM, LASSO), which are strongly-convex. To smooth out the noisy local curvature and get a better approximation of the global Hessian information, we apply an exponential moving average with parameter $0 < \beta_2 < 1$ to the Hessian diagonal estimate in Eq. (8):

$$\mathbf{P}_t = \sqrt{\frac{(1 - \beta_2) \sum_{i=1}^t \beta_2^{t-i} \text{diag}(\mathbf{H}_i)}{1 - \beta_2^t}}.$$

Using exponentially averaged gradient and Hessian approximations in Eq. (7) and (8), the preconditioned gradients in Eq. (5) can be approximated as follows:

$$S^*_t = \arg \min_{S \subseteq V, \gamma_j \geq 0 \forall j} |S|, \text{ s.t.}$$

$$\|\mathbf{P}_t^{-1} \mathbf{g}_t - \sum_{j \in S} \gamma_{t,j} \mathbf{P}_t^{-1} \mathbf{g}_{t,j}\| \leq \epsilon.$$

Next, we discuss how to efficiently find near-optimal weighted subsets that closely approximate the full preconditioned gradient by solving Eq. (5).
4.4. Extracting Second-order Coresets

The subset selection problem \( (5) \) is NP-hard (Natarajan, 1995). However, it can be considered as a special case of the sparse vector approximation problem that has been studied in the literature, including convex optimization formulations—e.g. basis pursuit (Chen et al., 2001), sparse projections (Pilanci et al., 2012; Kyrillidis et al., 2013), LASSO (Tibshirani, 1996), and compressed sensing (Donoho, 2006). These methods, however, are expensive to solve and often require tuning regularization coefficients and thresholding to ensure cardinality constraints. More recently, the connection between sparse modeling and \textit{submodular} optimization have been demonstrated (Elenberg et al., 2018; Mirzasoleiman et al., 2020). The advantage of submodular optimization is that a fast and simple greedy algorithm often provides a near-optimal solution. Next, we briefly discuss how submodularity can be used to find a near-optimal solution for Eq. \( (5) \). We build on the recent result of (Mirzasoleiman et al., 2015) that showed that the error of estimating an expectation by a weighted sum of a subset of elements is upper-bounded by a submodular facility location function. In particular, via the above result, we get:

\[
\min_{S \subseteq V} \left\| \sum_{j \in S} \gamma_{t,j} g_{t,j} - \sum_{j \in S} \gamma_{t,j} h_{t,j} \right\| \leq \sum_{t \in S} \min_{j \in S} \left\| \sum_{i \in S \setminus j} \gamma_{i,t} g_{i,t} - \sum_{i \in S \setminus j} \gamma_{i,t} h_{i,t} \right\|. 
\]

(11)

Setting the upper bound in the right-hand side of Eq. \( (11) \) to be less than \( \epsilon \) results in the smallest weighted subset \( S^* \) that approximates full preconditioned gradient by an error of at most \( \epsilon \), at iteration \( t \). Formally, we wish to solve the following optimization problem:

\[
S^* \in \arg \min_{S \subseteq V} |S|, \quad \text{s.t.} \quad L(S) = \sum_{t \in S} \min_{j \in S} \left\| H_{t,j}^{-1} g_{t,j} - H_{t,j}^{-1} h_{t,j} \right\| \leq \epsilon, 
\]

(12)

By introducing a phantom example \( \epsilon \), we can turn the minimization problem \( (12) \) into the following submodular cover problem, with a facility location objective \( F(S) \):

\[
S^* \in \arg \min_{S \subseteq V} |S|, \quad \text{s.t.} \quad F(S) = C_1 - L(S \cup \{\epsilon\}) \geq C_1 - \epsilon, 
\]

(13)

where \( C_1 = L(\{\epsilon\}) \) is a constant upper-bounding the value of \( L(S) \). The subset \( S^* \) obtained by solving the maximization problem \( (13) \) is the medoid of the pre-conditioned gradients, and the weights \( \gamma_j \) are the number of elements that are closest to the medoid \( j \in S^* \), i.e., \( \gamma_j = \sum_{t \in S} \|j - \min_{i \in S} \|H_{t,i}^{-1} g_{t,i} - H_{t,i}^{-1} h_{t,i}\|\| \). For the above submodular cover problem, the classical greedy algorithm provides a logarithmic approximation guarantee \( |S| \leq (1 + \ln(\max_j F(e_j)))|S^*| \) (Wolsey, 1982). The greedy algorithm starts with the empty set \( S_0 = \emptyset \), and at each iteration \( t \), it chooses an element \( e \in V \) that maximizes the marginal utility \( F(e|S_t) = F(S_t \cup \{e\}) - F(S_t) \). Formally, \( S_t = S_{t-1} \cup \{ \arg \max_{e \in V} F(e|S_{t-1}) \} \). The computational complexity of the greedy algorithm is \( O(nk) \). However, its complexity can be reduced to \( O(|V|) \) using stochastic methods (Mirzasoleiman et al., 2015), and can be further improved using lazy evaluation (Minoux, 1978) and distributed implementations (Mirzasoleiman et al., 2013). The pseudocode can be found in Alg. 1 in Appendix A.3.

One coreset for convex functions For convex functions, normed gradient differences between data points can be efficiently upper-bounded by the normed difference between feature vectors (Allen-Zhu et al., 2016; Hofmann et al., 2015; Mirzasoleiman et al., 2020). We apply a similar idea to upper-bound the normed difference between preconditioned gradients. This allows us to find one subset before the training. See proof in Appendix B.1.

4.5. Convergence Analysis

Here, we analyze the convergence rate of first and second order methods applied to the weighted subsets \( S \) found by ADACORE. By minimizing Eq. \( (13) \) at every iteration \( t \), ADACORE finds subsets that approximate full preconditioned gradient by an error of at most \( \epsilon \), i.e., \( \| H_{t,j}^{-1} g_{t,j} - \sum_{j \in S} \gamma_{t,j} H_{t,j}^{-1} g_{t,j} \| \leq \epsilon \). This allows us to effectively analyze the reduction in the value of the loss function \( L \) at every iteration \( t \). Below, we discuss the convergence of a first and second-order gradient method applied to subsets extracted by ADACORE.

**Convergence for Newton’s Methods and AdaHessian**

We first provide the convergence analysis for the case where the function \( L \) in Problem \( (1) \) is strongly convex, i.e. there exist a constant \( \alpha > 0 \) such that \( \forall w, w' \in \mathbb{R}^d \) we have \( L(w) \geq L(w') + \nabla L(w') \cdot (w - w') + \frac{\alpha}{2} \|w - w'\|^2 \), and each component function has a Lipschitz gradient, i.e. \( \forall w \in \mathcal{W} \) we have \( \|\nabla L(w) - \nabla L(w')\| \leq \beta \|w - w'\| \). We get the following results by applying Newton’s method and AdaHessian to the weighted subsets \( S \) extracted by ADACORE.

**Theorem 4.1. Assume that \( L \) is \( \alpha \)-strongly convex and \( \beta \)-smooth. Let \( S \) be a weighted subset obtained by ADACORE that estimate the preconditioned gradient by an error of at most \( \epsilon \) at every iteration \( t \), i.e., \( \| H_{t,j}^{-1} g_{t,j} - \sum_{j \in S} \gamma_{t,j} H_{t,j}^{-1} g_{t,j} \| \leq \epsilon \). Then with learning rate \( \alpha/\beta \), Newton’s method with update rule of Eq. \( (5) \) applied to the subsets has the following convergence behavior:**

\[
L(w_{t+1}) - L(w_t) \leq -\frac{\alpha^3}{2\beta t} \left( \|g_t\| - \beta \epsilon \right)^2. 
\]

(14)
In particular, the algorithm converges to a $\beta\epsilon/\alpha$-neighborhood of the optimal solution $w$.

**Corollary 4.2.** For an $\alpha$-strongly convex and $\beta$-smooth loss $L$, AdaHessian with Hessian power $k$, applied to subsets found by ADACORE converges to a $\beta\epsilon/\alpha$-neighborhood of the optimal solution $w$, and satisfies:

$$\mathcal{L}(w_{t+1}) - \mathcal{L}(w_t) \leq -\frac{\alpha^{k+2}}{2^{k+3}}(\|g_t\| - \beta\epsilon)^2. \quad (15)$$

The proofs can be found in Appendix A.1.

**Convergence for (S)GD in Over-parameterized Case**

Next, we discuss the convergence behavior of gradient descent with update rule Eq. (1) applied to the subsets.

**Theorem 4.3.** Assume that the loss function $L$ is $\beta$-smooth, and $\mu$-PL* on a set $W$, if $\frac{1}{2}\|\nabla L(w)\|^2 \geq \mu L(w), \forall w \in W$.

**Theorem 4.4.** Assume that the loss function $\mathcal{L}(w)$ is $\beta$-smooth, and $\mu$-PL* on a set $W$, and $S$ is a weighted subset obtained by ADA CORE that estimates the preconditioned gradient by an error of at most $\epsilon$, i.e., $\|H_{t,j}^{-1}g_t - \sum_{j \in S} \gamma_{t,j} H_{t,j}^{-1}g_{t,j}\| \leq \epsilon$. Then with learning rate $\eta$, gradient descent with update rule of Eq. (2) applied to the subsets have the following convergence behavior at iteration $t$:

$$\mathcal{L}(w_t) \leq (1 - \frac{\eta \alpha^2}{\beta^2})^t \mathcal{L}(w_0) - \frac{\eta \alpha^2}{\beta^2} (\beta^2 \epsilon^2 - 2\beta\epsilon \nabla_{\text{max}}),$$

where $\alpha$ is the minimum eigenvalue of all Hessian matrices during training, and $\nabla_{\text{max}}$ is an upper bound on the norm of the gradients.

The proofs can be found in Appendix A.2.

We show an exponential convergence for GD (Theorem 4.3) and SGD (Theorem 4.4) under the $\mu$-PL* condition, as well as for second order methods (Theorems 4.1, 4.2), under $\alpha$-strongly convex and $\beta$-smooth assumptions on the loss.

**5. Experiments**

In this section, we evaluate the effectiveness of ADA CORE, by answering the following questions: (1) how does the performance of various first and second-order methods compare when applied to subsets found by ADA CORE vs. the full data and baselines; (2) how effective is ADA CORE for extracting crucial subsets for training convex and non-convex over-parameterized models with different optimizers; and (3) how does ADA CORE perform in eliminating redundancies and enhancing diversity of the selected elements.

**Baselines** In the convex setting, we compare the performance of ADA CORE with CRAIG (Mirzasoleiman et al., 2020) that extracts subsets that approximate the full gradient, as well as Random subsets. For non-convex experiments, we additionally compare ADA CORE with GRAD MATCH and GLISTER (Killamsetty et al., 2021; 2020). For ADA CORE and CRAIG, we use the gradient w.r.t the input to the last layer, and for GLISTER and GRAD MATCH we use the gradient w.r.t the penultimate layer, as specified by the methods. In all cases, we select subsets separately from each class proportional to the class sizes, and train on the union of the subsets. We report average test accuracy across 3 trials in all experiments.

**5.1. Convex Experiments**

In our convex experiments, we apply ADA CORE to select a coreset to classify the Ijcnn1 dataset using L2-regularized logistic regression: $f_t(x) = \ln(1 - \exp(-w^T x + b)) + 0.5\mu\|w\|^2$. Ijcnn1 includes 49,990 training and 91,701 test data points of 22 dimensions, from 2 classes with 9-to-1 class imbalance ratio. In the convex setting, we only need to calculate the curvature once to find one ADA CORE subset for the entire training. Hence, we utilize the complete Hessian information, computed analytically, as discussed in Appendix B.3. We apply an exponential decay learning schedule $\alpha_k = \alpha_0 k^b$ with learning rate parameters $\alpha_0$ and $b$. For each model and method (including the random baseline) we tuned the parameters via a search and reported the best results.

**ADACORE achieves smaller loss residual with a speedup**

Figure 1 compares the loss residual for SGD and Newton’s method applied to coresets of size 10% extracted by ADA CORE (blue), CRAIG (orange), and random (green) with that of full dataset (red). We see that ADA CORE effectively minimizes the training loss, achieving a better loss residual than CRAIG and random sampling. In particular, ADA CORE
matches the loss achieved on the full dataset with more than a 2.5x speedup for SGD and Newton’s methods. We note that training on random 10% subsets of the data cannot effectively minimize the training loss. We show the superior performance of training with SGD on subsets of size 10% to 90% found with ADA CORE vs CRAIG in Appendix Fig. 6.

**ADA CORE better estimates the full gradient** Fig. 2 shows the normalized gradient difference between gradient of the full data vs. weighted gradient of subsets of different sizes obtained by ADA CORE vs CRAIG and Random, at the end of training by each method. We see that by considering curvature information, ADA CORE obtains a better gradient estimate than CRAIG and Random subsets.

### 5.2. Non-Convex Experiments

**Datasets** We use CIFAR10 (60k points from 10 classes), class imbalanced version of CIFAR10 (32.5k points from 10 classes) and CIFAR100 (32.5k points from 100 classes) (Krizhevsky et al., 2009), BDD100k (100k points from 7 classes) (Yu et al., 2020). The results on MNIST (70k points from 10 classes) (Deng, 2012) can be found in Appendix C.6. Images are normalized to [0,1] by division with 255.

**Models and Optimizers** We train ResNet-20 and ResNet-18 (He et al., 2016), with convolution, average pooling and dense layers with softmax outputs and weight decay of $10^{-4}$.

### Table 1: Training ResNet20 using AdaHessian and SGD+momentum on coresets of size 1% selected by different methods from CIFAR10. Percent of full data selected during entire training is shown (in parentheses). Using $b_H=64$, ADA CORE achieves up to 16.8% higher accuracy, while selecting a smaller fraction of data points. Exponential averaging of gradient and Hessian, and a smaller $b_H$ helps.

| Method              | AdaHessian | SGD+Momentum |
|---------------------|------------|--------------|
| Random              | 59.1±2.8 (79%) | 45.9±2.5 (79%) |
| CRAIG               | 59.5±2.8 (74%) | 43.6±1.6 (75%) |
| GRADMATCH           | 57.5±1.3 (74%) | 49.4±1.6 (74%) |
| GLISTER             | 37.5±1.3 (74%) | 38.6±1.6 (74%) |
| ADA CORE (no avg)   | 58.4±0.2 (73%) | 51.5±1.1 (74%) |
| ADA CORE (avg g)    | 59.8±0.5 (73%) | 53.2±1.1 (74%) |
| ADA CORE (avg H)    | 60.2±0.5 (73%) | 54.4±1.1 (74%) |
| ADA CORE            | 60.2±0.5 (73%) | 55.4±1.1 (74%) |
| ADA CORE $b_h=512$  | 57.2±0.5 (73%) | 52.4±1.1 (74%) |

We use a batch size of 256 in all experiments (except Table 3, Fig. 4a), and train using SGD with momentum of 0.9 (default), or AdaHessian. For training, we use standard learning rate scheduler for ResNet starting with 0.1 and exponentially decaying by factor 0.1 at epochs 100 and 150. We used linear learning rate warm-up for the first 20 epochs to prevent weights from diverging when training with subsets. All experiments were ran on a 2.4GHz CPU and RTX 2080 Ti GPU.

### Calculating the Curvature

To calculate the Hessian diagonal using Eq. (8), we use a batch size of $b_H=64$ to calculate the expected Hessian diagonal over the training data. We observed that a smaller batch size provides a higher quality Hessian compared to larger batch sizes, as shown in Table 1.

### Baseline Comparison and Ablation Study

Table 1 also shows the accuracy of training ResNet-20, using SGD with momentum of 0.9 and AdaHessian, for 200 epochs on $S=1$% subsets of CIFAR-10 chosen every $R=1$ epoch by different methods. For SGD+momentum, ADA CORE outperforms CRAIG by 12%, Random by 10%, GRADMATCH by 6%, and GLISTER by 16.8%. Note that in total, ADA CORE selects 74% of the dataset during the entire training process, whereas Random visits 87%. Thus, ADA CORE effectively selects subsets contributing the most to generalization. We see that the accuracy gap between the baselines and ADA CORE shrinks when applying more powerful optimizers such as AdaHessian. Table 1 also shows the effect of exponential averaging of gradients and Hessian diagonal, and larger batch sizes for calculating the Hessian diagonal $b_H$. We see that exponential averaging helps ADA CORE achieving better performance, and smaller $b_H$ provides better results.

Fig. 3a compares the performance of ResNet-18 on 1% subsets selected from CIFAR-10 with different methods. We compare the performance of training on ADA CORE, CRAIG, GRADMATCH, GLISTER, and Random subsets for 200 epochs, with training on full data for 15 epochs. This is the number of iterations required for training on
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Figure 3: Training ResNet-18 on subsets of size $S=1\%$ selected every $R=1$ epoch, with ADA\textsc{CORE}, CRAIG, GLISTER, GRAD\textsc{MATCH} and Random for 200 epochs vs. full for 15 epochs. (a) ADA\textsc{CORE} outperforms baselines by providing 2x speedup over full, and more than 4.5x speedup over Random. (b) Histograms of the number of times a point is selected by ADA\textsc{CORE}, CRAIG and GRAD\textsc{MATCH}. ADA\textsc{CORE} selects a more diverse set of examples compared to CRAIG, and GRAD\textsc{MATCH} augments several randomly selected examples. (c) Forgetting scores for examples of a class sorted by priorities less forgettable examples compared to CRAIG.

the full data to achieve a comparable performance to that of ADA\textsc{CORE} subsets. We see that training on ADA\textsc{CORE} coresets achieves a better accuracy 2.5x faster than training on the full dataset, and more than 4.5x faster than the next best subset selection algorithm for this setting (c.f. Fig. 8 in Appendix for complete results).

Frequency and size of subsets selection Table 2 shows the performance of different methods for selecting subsets of size $S\%$ of the data every $R$ epochs, from CIFAR-10 and imbalanced CIFAR-10. Table 3 shows that selecting subsets of size 1% every $R = 5, 10, 20$ epochs with ADA\textsc{CORE} achieves a superior performance compared to the baselines. Table 4 shows that ADA\textsc{CORE} can successfully select larger subsets of size $S = 10\%, 30\%$ and outperform CRAIG (Std is reported in Appendix, Table 5).

ADA\textsc{CORE} speeds up training Fig 4 compares the speedup of various methods during training ResNet18 on 10% subsets selected every $R = 20$ epochs from BDD 100k and CIFAR-100. All the methods are trained to achieve a test accuracy between 72% and 74% on BDD 100k, and between 57% and 50% on CIFAR-100. On BDD 100k, ADA\textsc{CORE} achieves 74\% accuracy in 100 epochs and training on full data achieves a similar performance in 45 epochs. For CIFAR-100, ADA\textsc{CORE} achieves 59\% accuracy in 200 epochs and training on full data achieves a similar performance in 40 epochs. Complete results on speedup and test accuracy of each method can be found in Appendix C.3, C.4. We see that ADA\textsc{CORE} achieves 2.5x speedup over training on full data and 1.7x over that of training on random subsets on BDD 100k. For CIFAR-100, ADA\textsc{CORE} achieves 4.2x speedup over training on random subsets and 2.9x over training on full data. Compared to the baselines, ADA\textsc{CORE} can achieve the desired accuracy much faster.

Effect of batch size Table 3 compares the performance of training with different batch sizes on subsets found by various methods. We see that training with larger batch size on subsets selected by ADA\textsc{CORE} can achieve a superior accuracy. As ADA\textsc{CORE} selects more diverse subsets with smaller weights, one can train with larger mini-batches on the subsets without increasing the gradient estimate error. In contrast, CRAIG subsets have elements with larger weights and hence training with fewer larger mini-batches has larger gradient error and does not improve the performance.

In summary, see that ADA\textsc{CORE} consistently outperforms the baselines over various architectures, optimizers, subset sizes, selection frequency, and batch sizes.

ADA\textsc{CORE} selects more diverse subsets Fig. 3b shows the number of times different methods selected a particular elements during the entire training. We see that ADA\textsc{CORE} successfully selects a more diverse set of examples compared to CRAIG. We note that GRAD\textsc{MATCH} may not be able to select subsets with the desired size, and instead augments the selected subset with randomly selected elements during the entire training. We see that ADA\textsc{CORE} achieves 2.5x speedup over training on full data and 1.7x over that of training on random subsets on BDD 100k. For CIFAR-100, ADA\textsc{CORE} achieves 4.2x speedup over training on random subsets and 2.9x over training on full data. Compared to the baselines, ADA\textsc{CORE} can achieve the desired accuracy much faster.

Table 2: Test accuracy and percent of full data selected (in parentheses), when selecting $S=1\%$ coresets every $R$ epochs from Imbalanced CIFAR-10 to train ResNet18.

| Method   | $S=1\%, R=20$ | $S=1\%, R=10$ | $S=1\%, R=5$ |
|----------|---------------|---------------|---------------|
| AdaCore  | 57.3\%(8\%)   | 57.12\%(9.5\%) | 60.2\%(14.5\%) |
| CRAIG    | 48.6\%(8\%)   | 55\%(16\%)    | 53.05\%(27.5\%) |
| Random   | 54.7\%(8\%)   | 54.6\%(18\%)  | 54.6\%(33.2\%)  |
| GRAD\textsc{MATCH} | 29.9\%(8.2\%) | 29.1\%(14.7\%) | 32.75\%(23.2\%)  |
| GLISTER  | 21.1\%(8.6\%) | 17.2\%(16\%)  | 14.4\%(22.2\%)  |

Table 3: Training ResNet18 with $S=1\%$ subsets every $R=1$ epoch from CIFAR10 using batch size $b=512$, 256, 128. ADA\textsc{CORE} can leverage larger mini-batch size and obtain a larger accuracy gap to CRAIG and Random. For $b=512$, we have I mini-batch (GD). Std is reported in Appendix Table 9.

| Method   | ADA\textsc{CORE} | CRAIG | Rand | Gap/ ADA\textsc{CORE} | Gap/ Rand |
|----------|-------------------|-------|------|------------------------|----------|
| GD b=512 | 58.32\%           | 56.32\% | 49.14\% | 1.69\%               | 8.91\%   |
| SGD b=256| 68.23\%           | 58.3\%  | 60.7\% | 9.93\%               | 8.16\%   |
| SGD b=128| 66.89\%           | 58.17\% | 65.46\% | 8.81\%               | 1.52\%   |
We proved exponential convergence rate for first and second-order optimization methods applied to ADAcore coresets, under certain assumptions. Our extensive experiments, using various optimizers e.g., SGD, AdaHessian, and Newton’s method, show that ADAcore can extract higher quality coresets compared to baselines, rejecting potentially redundant data points. This speeds up the training of various machine learning models, such as logistic regression and neural networks, by over 4.5x while selecting fewer but more diverse data points for training.

### Acknowledgements

This research was supported in part by UCLA-Amazon Science Hub for Humanity and Artificial Intelligence.

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A. Proofs of Theorems

A.1. Proof of Theorem 4.1

**Theorem 4.1.** Assume that $L$ is $\alpha$-strongly convex and $\beta$-smooth. Let $S$ be a weighted subset obtained by ADAcore that estimate the preconditioned gradient by an error of at most $\epsilon$ at every iteration $t$, i.e., $\|H_t^{-1}g_t - \sum_{j \in S} \gamma_{t,j}H_t^{-1}_j g_{t,j}\| \leq \epsilon$. Then with learning rate $\alpha / \beta$, Newton’s method with update rule of Eq. (3) applied to the subsets has the following convergence behavior:

$$L(w_{t+1}) - L(w_t) \leq -\frac{\alpha^3}{2\beta^4} (\|g_t\| - \beta \epsilon)^2. \quad (14)$$

In particular, the algorithm converges to a $\beta \epsilon / \alpha$-neighborhood of the optimal solution $w^*$.

**Proof.** We prove Theorem 4.1 (similarly to the proof of Newton’s method in (Boyd & Vandenberghe, 2004)) for the following general update rule for $0 \leq k \leq 1$:

$$\Delta w_t = H_t^{-1}g_t \quad (18)$$
$$w_{t+1} = w_t - \eta \Delta w_t \quad (19)$$

For $k = 1$, this corresponds to the update rule of the Newton’s method. Define $\lambda(w_t) = (g_t^T H_t^{-1} g_t)^{1/2}$. Since $L(w)$ is $\beta$-smooth, we have

$$L(w_{t+1}) \leq L(w_t) - \eta g_t^T \Delta w_t + \frac{\eta^2 \beta \|\Delta w_t\|^2}{2} \quad (20)$$
$$\leq L(w_t) - \eta \lambda(w_t)^2 + \frac{\beta}{2\alpha \eta} \eta^2 \lambda(w_t)^2, \quad (21)$$

where in the last equality, we used

$$\lambda(w_t) = \Delta w_t H_t^k \Delta w_t^T. \quad (22)$$

Therefore, using step size $\hat{\eta} = \frac{\eta}{\beta}$ we have $w_{t+1} = w_t - \hat{\eta} \Delta w_t$

$$L(w_{t+1}) \leq L(w_t) - \frac{1}{2} \hat{\eta} \lambda(w_t)^2 \quad (23)$$

Since $\alpha I \preceq H_t \preceq \beta I$, we have

$$\lambda(w_t)^2 = g_t^T H_t^{-k} g_t \geq \frac{1}{\beta^k} \|g_t\|^2, \quad (24)$$

and therefore $L$ decreases as follows,

$$L(w_{t+1}) - L(w_t) \leq -\frac{1}{2\beta^{k+1}} \hat{\eta} \|g_t\|^2 = -\frac{\alpha^k}{2\beta^{k+1}} \|g_t\|^2. \quad (25)$$

Now for the subset, from Eq. (5) we have that $\|H_t^{-1}g_t - \sum_{j \in S} \gamma_{t,j}H_t^{-1}_j g_{t,j}\| \leq \epsilon$. Hence, via reverse triangle inequality $\|H_t^{-1}g_t\| \leq \| \sum_{j \in S} \gamma_{t,j}H_t^{-1}_j g_{t,j}\| + \epsilon$, and we get

$$\|g_t\| \leq \|(H_t)^{-1}g_t\| \leq \|(H_t^S)^{-1}g_t^S\| \leq \|g_t^S\| + \epsilon \leq \|g_t^S\| / \alpha + \epsilon, \quad (26)$$

where $g_t^S = \sum_{j \in S} g_{t,j}$ and $H_t^S = \sum_{j \in S} H_{t,j}$ are the gradient and Hessian of the subset respectively. In Eq. (26) the RHS follows from operator norms and the LHS follows from the following lower bound on the norm of the product of two
matrices:

\[ \|AB\| = \max_{\|x\|=1} \|x^T AB\| \]
\[ = \max_{\|x\|=1} \|x^T A\| \|x^T B\| \]
\[ \geq \max_{\|x\|=1} \|x^T A\| \|x^T B\| \]
\[ = \max_{\|y\|=1} \sigma_{\text{min}}(A) \|y^T B\| \]
\[ = \sigma_{\text{min}}(A)\|B\|. \]

Hence,

\[ \|g^{S}\| \geq \frac{\alpha}{\beta}(\|g\| - \beta\epsilon) \]

Therefore, on the subset we have

\[ L(w_{t+1}) - L(w_t) \leq -\frac{\alpha^k}{2\beta^k+1}\|g^{S}\|^2 \]
\[ \leq -\frac{\alpha^k}{2\beta^k+1}(\|g\|^2 - \beta\epsilon)^2 \]
\[ = -\frac{\alpha^{k+1}}{2\beta^{k+1}}(\|g\|^2 - \beta\epsilon)^2. \]

The algorithm stops descending when \( \|g\| = \beta\epsilon \). From strong convexity we know that

\[ \|g\| = \beta\epsilon \geq \alpha\|w - w^*\| \]

Hence, we get

\[ \|w - w^*\| \leq \beta\epsilon/\alpha. \]

As such we have Corollary 4.2 and when we set \( k = 1 \) we have proof of Theorem 4.1.

Descent property for Equation 5 For a strongly convex function, \( L \), we have that the diagonal elements of the Hessian are positive (Yao et al., 2020). This allows the diagonal to approximate the full Hessian which has good convergence properties.

Given a function \( L(w) \) which is strongly convex and strictly smooth, we have that \( \nabla^2 L(w) \) is upper and lower bounded by two constants \( \beta \) and \( \alpha \), so that \( \alpha I \leq \nabla^2 L(w) \leq \beta I \), for all \( w \). For a strongly convex function the diagonal elements in \( \operatorname{diag}(H_t) \) are all positive, and we have:

\[ \alpha \leq e_i^T H_t e_i = e_i^T \operatorname{diag}(H_t)e_i = \operatorname{diag}(H_t)_{i,i} \leq \beta \]

where \( e_j \) represents the natural basis vectors. Therefore, the diagonal entries of \( \operatorname{diag}(H_t) \) are in the range \([\alpha, \beta]\). Therefore, the average of a subset of the numbers are still in the range \([\alpha, \beta]\). As such, we can prove that Eq. (10) has the same convergence rate as its full matrix counterpart, by following the same proof as Theorem 4.1.

A.2. Proof of Theorem 4.3 and 4.4

A loss function \( L(w) \) is considered \( \mu \)-PL on a set \( S \), if the following holds:

\[ \frac{1}{2}\|g\|^2 \geq \mu (L(w) - L(w_*)), \forall w \in S \]

where \( w_* \) is a global minimizer. When additionally \( L(w_*) = 0 \), the \( \mu \)-PL condition is equivalent to the \( \mu \)-PL* condition

\[ \frac{1}{2}\|g\|^2 \geq \mu L(w), \forall w \in S. \]
**Theorem 4.3.** Assume that the loss function $\mathcal{L}(w)$ is $\beta$-smooth, and $\mu$-PL$^*$ on a set $\mathcal{W}$, and $S$ is a weighted subset obtained by ADA_CORE that estimates the preconditioned gradient by an error of at most $\epsilon$, i.e., $\|H^{-1}_t g_t - \sum_{j \in S} \gamma_{t,j} H^{-1}_t g_{t,j}\| \leq \epsilon$. Then with learning rate $\eta$, gradient descent with update rule of Eq. (2) applied to the subsets have the following convergence behavior at iteration $t$:

$$
\mathcal{L}(w_t) \leq (1 - \frac{\eta \mu \alpha^2}{2 \beta^2})^t \mathcal{L}(w_0) - \frac{\eta \alpha^2}{2 \beta^2} (\beta^2 \epsilon^2 - 2 \beta \epsilon \nabla_{\text{max}}),
$$

where $\alpha$ is the minimum eigenvalue of all Hessian matrices during training, and $\nabla_{\text{max}}$ is an upper bound on the norm of the gradients.

For Lipschitz continuous $g$ and $\mu$-PL$^*$ condition, gradient descent on the entire dataset yields

$$
\mathcal{L}(w_{t+1}) - \mathcal{L}(w_t) \leq -\frac{\eta}{2} \|g_t\|^2 \leq -\eta \mu \mathcal{L}(w_t),
$$

and,

$$
\mathcal{L}(w_t) \leq (1 - \eta \mu)^t \mathcal{L}(w_0)
$$

which was shown in (Liu et al., 2020).

We build upon this result to an ADA_CORE subset.

**Proof.** From Eq. (26) we have that

$$
\frac{\|g_t\|}{\beta} \leq \|(H_t)^{-1} g_t\| \leq \|(H_t^S)^{-1} g^S_t\| + \epsilon \leq \frac{\|g^S_t\|}{\alpha} + \epsilon
$$

Hence solving for $\|g^S_t\|$ we have,

$$
\|g^S_t\| \geq \frac{\alpha}{\beta} (\|g_t\| - \beta \epsilon).
$$

For the subset we have

$$
\mathcal{L}(w_{t+1}) - \mathcal{L}(w_t) \leq -\frac{\eta}{2} \|g^S_t\|^2
$$

By substituting Eq. (40) we have.

$$
\leq \frac{\eta \alpha^2}{2 \beta^2} (\|g_t\|^2 - \beta \epsilon)^2
$$

$$
= \frac{\eta \alpha^2}{2 \beta^2} (\|g_t\|^2 + \beta^2 \epsilon^2 - 2 \beta \epsilon \|g_t\|)
$$

$$
\leq \frac{\eta \alpha^2}{2 \beta^2} (\|g_t\|^2 + \beta^2 \epsilon^2 - 2 \beta \epsilon \nabla_{\text{max}})
$$

$$
\leq \frac{\eta \alpha^2}{2 \beta^2} (2 \mu \mathcal{L}(w_t) + \beta^2 \epsilon^2 - 2 \beta \epsilon \nabla_{\text{max}})
$$

Where we can upper bound the norm of $g_t$ in Eq. (43) by a constant $\nabla_{\text{max}}$. And Eq. (45) follows from the $\mu$-PL condition from Eq. (35).

Hence,

$$
\mathcal{L}(w_{t+1}) \leq (1 - \frac{\eta \mu \alpha^2}{\beta^2}) \mathcal{L}(w_t) - \frac{\eta \alpha^2}{2 \beta^2} (\beta^2 \epsilon^2 - 2 \beta \epsilon \nabla_{\text{max}})
$$

Since, $\sum_{j=0}^k \left(1 - \frac{\eta \mu \alpha^2}{\beta^2}\right)^j \leq \frac{\beta^2}{\eta \mu \alpha^2}$, for a constant learning rate $\eta$ we get

$$
\mathcal{L}(w_{t+1}) \leq (1 - \frac{\eta \mu \alpha^2}{\beta^2})^{t+1} \mathcal{L}(w_0) - \frac{\eta \alpha^2}{2 \beta^2} (\beta^2 \epsilon^2 - 2 \beta \epsilon \nabla_{\text{max}})
$$

\[\square\]
Theorem 4.4. Under the same assumptions as in Theorem [4.3] for mini-batch SGD with mini-batch size \( m \in \mathbb{N} \), the mini-batch SGD with update rule Eq. (2), with learning rate \( \eta = \frac{m}{\beta(m-1)} \), applied to the subsets have the following convergence behavior:

\[
\mathbb{E}[\mathcal{L}(w_t)] \leq (1 - \frac{\eta \mu \alpha^2}{2 \beta})^t \mathbb{E}[\mathcal{L}(w_0)] - \frac{\alpha^2}{2 \beta} (\beta \epsilon^2 - 2 \epsilon \nabla_{\text{max}}) \tag{17}
\]

where \( \alpha \) is the minimum eigenvalue of all Hessian matrices during training, and \( \nabla_{\text{max}} \) is an upper bound on the norm of the gradients, and the expectation is taken w.r.t. the randomness in the choice of mini-batch.

For Lipschitz continuous \( g \) and \( \mu \)-PL* condition, gradient descent on the entire dataset yields

\[
\mathcal{L}(w_{t+1}) - \mathcal{L}(w_t) \leq -\frac{\eta}{2} \|g_t\|^2 \leq -\eta \mu \mathcal{L}(w_t), \tag{48}
\]

and,

\[
\mathcal{L}(w_t) \leq (1 - \eta \mu)^t \mathcal{L}(w_0), \tag{49}
\]

which was shown in [Liu et al. 2020].

We build upon this result to an AdaCORE subset.

**Proof.** From Eq. (26) we have that

\[
\frac{\|g_t\|}{\beta} \leq \|(H_t)^{-1} g_t\| \leq \|(H_t^S)^{-1} g_t^S \gamma\| + \epsilon \leq \frac{\|g_t^S\|}{\alpha} + \epsilon \tag{50}
\]

Hence solving for \( \|g_t^S\| \) we have,

\[
\|g_t^S\| \geq \frac{\alpha}{\beta} (\|g_t\| - \beta \epsilon). \tag{51}
\]

For the subset we have

\[
\mathcal{L}(w_{t+1}) - \mathcal{L}(w_t) \leq -\frac{\eta}{2} \|g_t^S\|^2 \tag{52}
\]

Fixing \( w_t \) and taking expectation with respect to the randomness in the choice of the batch \( i_t^{(1)} \ldots i_t^{(m)} \) (noting that those indices are i.i.d.), we have

\[
\mathbb{E}_{i_t^{(1)} \ldots i_t^{(m)}}[\mathcal{L}(w_{t+1}) - \mathcal{L}(w_t)] \leq -\eta (\alpha - \frac{\beta}{m} (\alpha \frac{m-1}{2} + \beta)) \mathcal{L}(w_t) \tag{53}
\]

\[
\leq -\eta (1 - \frac{\eta \beta (m-1)}{2m}) \|g_t\|^2 + \frac{\eta^2 \beta \lambda}{m} \mathcal{L}(w_t) \tag{54}
\]

\[
\leq -c_1 \frac{\alpha^2}{\beta^2} \|g_t + \beta \epsilon\|^2 + c_2 \mathcal{L}(w_t) \tag{55}
\]

We can upper bound the norm of \( g_t \) in Eq. (45) by a constant \( \nabla_{\text{max}} \). And Eq. (45) follows from the \( \mu \)-PL condition from Eq. (35) and assuming \( \eta \leq \frac{\alpha}{\beta} \).

\[
\leq -c_1 \frac{\alpha^2}{\beta^2} (\mu \mathcal{L}(w_t) - 2 \nabla_{\text{max}} \beta \epsilon + \beta^2 \epsilon^2) + c_2 \mathcal{L}(w_t) \tag{56}
\]

\[
\leq -\eta (1 - \frac{\eta \beta (m-1)}{2m}) \frac{\alpha^2}{\beta^2} (\mu \mathcal{L}(w_t) - 2 \nabla_{\text{max}} \beta \epsilon + \beta^2 \epsilon^2) + \frac{\eta^2 \beta \lambda}{m} \mathcal{L}(w_t) \tag{57}
\]

\[
= \eta (\frac{\alpha^2}{\beta^2} - \frac{\beta}{m} (\frac{\alpha^2 (m-1)}{\beta^2 m} + \lambda)) \mathcal{L}(w_t) + \frac{\eta^2 \beta \lambda}{m} \mathcal{L}(w_t) + c_1 \frac{\alpha^2}{\beta^2} (2 \nabla_{\text{max}} \beta \epsilon - \beta^2 \epsilon^2) \tag{58}
\]

\[
= \eta (\frac{\alpha^2}{\beta^2} (1 - \eta \beta \frac{m-1}{2m})) \mathcal{L}(w_t) + \eta \frac{\alpha^2}{\beta^2} (1 - \eta \beta \frac{m-1}{2m})(2 \nabla_{\text{max}} \beta \epsilon - \beta^2 \epsilon^2) \tag{59}
\]
By optimizing the quadratic term in the upper bound with respect to $\eta$ we get $\eta = \frac{m}{\beta(m-1)}$.

$$\mathbb{E}[\mathcal{L}(w_{t+1})] \leq (1 - \frac{\mu \alpha^2 m}{2 \beta^2 (m-1)}) \mathbb{E}[\mathcal{L}(w_t)] + \frac{\alpha^2 m}{\beta^2} \frac{2 \nabla_{\max} \beta \epsilon - \beta^2 \epsilon^2}{2 \beta (m-1)}$$

(60)

Hence,

$$\mathbb{E}[\mathcal{L}(w_{t+1})] \leq (1 - \eta^*(m) \frac{\mu \alpha^2}{2 \beta}) \mathbb{E}[\mathcal{L}(w_t)] + \frac{\alpha^2 \eta^*(m)}{\beta} (\nabla_{\max} \epsilon - \beta \epsilon^2 / 2)$$

(61)

A.3. Discussion on Greedy to Extract Near-optimal Coresets

As discussed in Section 4.4, a greedy algorithm can be applied to find near-optimal coresets that estimate the general descent direction with an error of at most $\epsilon$ by solving the submodular cover problem Eq. (13). For completeness, we include the pseudocode of the greedy algorithm in Algorithm 1. The AdaCORE algorithm is run per class.

Algorithm 1 AdaCORE (Adaptive Coresets for Accelerating first and second order optimization methods)

Require: Set of component functions $f_i$ for $i \in V = [n]$.
Ensure: Subset $S \subseteq V$ with corresponding per-element stepsizes $\{\gamma_j\} \in S$.

1: $S_0 \leftarrow \emptyset$, $s_0 = 0$, $i = 0$
2: while $F(S) < C_1 - \epsilon$ do
3: \hspace{1em} $j \in \arg \max_{e \in V \setminus S_{i-1}} F(e | S_{i-1})$
4: \hspace{1em} $S_i = S_{i-1} \cup \{j\}$
5: \hspace{1em} $i = i + 1$
6: end while
7: for $j = 1$ to $|S|$ do
8: \hspace{1em} $\gamma_j = \sum_{i \in V} \|j = \arg \min_{s \in S} \max_{w \in W} \|H^{-1}_s g_t - \sum_{j \in S} \gamma_{t,j} H^{-1}_{s,j} g_{t,j}\|$
9: end for

B. Bounding the Norm of Difference Between Preconditioned Gradients

B.1. Convex Loss Functions

We show the normed difference for ridge regression. Similar results can be deduced for other loss functions such as square loss (Allen-Zhu et al., 2016), logistic loss, smoothed hinge losses, etc.

For ridge regression $f_i(w) = \frac{1}{2} \langle x_i, w \rangle - y_i^2 + \frac{1}{2} \|w\|^2$, we have $\nabla f_i(w) = x_i (\langle x_i, w \rangle - y_i) + \lambda w$. Furthermore for invertable Hessian $H$, let $H^{-1} = A$ and $H^{-1}_j = B$. Therefore,

$$\|A \nabla f_i(w) - B \nabla f_j(w)\| = \|A (\langle x_i, w \rangle - x_i y_i + \lambda w) - B (\langle x_j, w \rangle - x_j y_j + \lambda w)\|$$

(62)
We closely follow proofs from (Katharopoulos & Fleuret, 2018) and (Mirzasoleiman et al., 2020) to show that we can precompute.

For Eq. (70) we have the norm of the inverse of the Hessian matrix. Since H is invertible we have \[ \min_i \sigma_i > 0, \]

\[
\frac{1}{\min_i \sigma_i} = \frac{1}{\sup_{x \neq 0} \frac{\|Hx\|_2}{\|x\|_2}} = \frac{1}{\inf_{x \neq 0} \frac{\|H^{-1}z\|_2}{\|z\|_2}} = \frac{\|H\|_2}{\|H^{-1}\|_2},
\]

where the substitution \( Hx = z \) was made, and utilized that \( H^{-1}z = 0 \iff z = 0 \) since H is invertible. Hence,

\[
\leq O(\|w\|) \|B\| \|x_i - x_j\| \]

(73)

\[
\leq O(\|w\|) \|x_i - x_j\| \]

(74)

Assuming that \( \|w\| \) is bounded for all \( w \in \mathcal{W} \), an upper bound on the euclidean distance between preconditioned gradients can be precomputed.

**B.2. Neural Networks**

We closely follow proofs from (Katharopoulos & Fleuret, 2018) and (Mirzasoleiman et al., 2020) to show that we can bound the difference between the Hessian inverse preconditioned gradients of an entire NN up to a constant of the difference between the Hessian inverse preconditioned gradients of the last layer of the NN, between arbitrary datapoints \( i \) and \( j \).

Consider an \( L \)-layer perceptron, where \( w^{(l)} \in \mathbb{R}^{M_{l-1} \times M_l} \) is the weight matrix for the \( l \)-th layer with \( M_l \) hidden units. Furthermore assume \( \sigma^{(l)}() \) is a Lipschitz continuous activation function. Then we let,

\[
x_i^{(0)} = x_i,
\]

(75)

\[
z_i^{(l)} = w^{(l)} x_i^{(l-1)},
\]

(76)

\[
x_i^{(l)} = \sigma^{(l)} \left( z_i^{(l)} \right),
\]

(77)

With,

\[
\Sigma_l \left( z_i^{(l)} \right) = \text{diag}\left( \sigma^{(l)} \left( z_{i,1}^{(l)} \right), \ldots, \sigma^{(l)} \left( z_{i,M_l}^{(l)} \right) \right)
\]

(78)

\[
\Delta_i^{(l)} = \Sigma_l' \left( z_i^{(l)} \right) w_{i+1}^T, \ldots, \Sigma_l' \left( z_i^{(L-1)} \right) w_L^T.
\]

(79)

We have,
\[
\|H_i^{-1}g_j - H_j^{-1}g_j\| \\
= \left\| \left( \Delta_i^{(l)} \Sigma_L^i \left( z_i^{(L)} \right) (H_i^{(L)})^{-1} g_i^{(L)} \right) (x_i^{(l-1)})^T - \left( \Delta_j^{(l)} \Sigma_L^j \left( z_j^{(L)} \right) (H_j^{(L)})^{-1} g_j^{(L)} \right) (x_j^{(l-1)})^T \right\| \\
\leq \left\| \Delta_i^{(l)} \right\| \cdot \left\| x_i^{(l-1)} \right\| \cdot \left\| \Sigma_L^i \left( z_i^{(L)} \right) (H_i^{(L)})^{-1} g_i^{(L)} - \Sigma_L^j \left( z_j^{(L)} \right) (H_j^{(L)})^{-1} g_j^{(L)} \right\| \\
+ \left\| \Sigma_L^i \left( z_i^{(L)} \right) (H_i^{(L)})^{-1} g_i^{(L)} \right\| \cdot \left\| \Delta_j^{(l)} \left( x_j^{(l-1)} \right)^T - \Delta_j^{(l)} \left( x_j^{(l-1)} \right)^T \right\| \\
\leq \left\| \Delta_i^{(l)} \right\| \cdot \left\| x_i^{(l-1)} \right\| \cdot \left\| \Sigma_L^i \left( z_i^{(L)} \right) (H_i^{(L)})^{-1} g_i^{(L)} - \Sigma_L^j \left( z_j^{(L)} \right) (H_j^{(L)})^{-1} g_j^{(L)} \right\| \\
+ \left\| \Sigma_L^i \left( z_i^{(L)} \right) (H_i^{(L)})^{-1} g_i^{(L)} \right\| \cdot \max_{i, j} \left( \left\| \Delta_i^{(l)} \right\| \cdot \left\| x_i^{(l-1)} \right\| \cdot \left\| \Delta_j^{(l)} \right\| \cdot \left\| x_j^{(l-1)} \right\| \right)
\]

From (Katharopoulos & Fleuret, 2018; Mirzasoleiman et al., 2020), we have that the variation of the gradient norm is mostly captured by the gradient of the loss function with respect to the pre-activation outputs of the last layer of our neural network. Here we have a similar result, where, the variation of the gradient preconditioned on the inverse of the Hessian norm is mostly captured by the gradient preconditioned on the inverse of the Hessian of the loss function with respect to the pre-activation outputs of the last layer of our neural network. Assuming \( \| \Sigma_L^i \left( z_i^{(L)} \right) (H_i^{(L)})^{-1} g_i^{(L)} \| \) is bounded, we get

\[
\|H_i^{-1}g_j - H_j^{-1}g_j\| \leq c_1 \| \Sigma_L^i \left( z_i^{(L)} \right) (H_i^{(L)})^{-1} g_i^{(L)} - \Sigma_L^j \left( z_j^{(L)} \right) (H_j^{(L)})^{-1} g_j^{(L)} \| + c_2
\]

where \( c_1, c_2 \) are constants. The above holds for an affine operation followed by a slope-bounded non-linearity (\( |\sigma'(w)| \leq K \)).

### B.3. Analytic Hessian for Logistic Regression

Here we provide the analytical formulation of the Hessian of the binary cross entropy loss per data point \( n \) with respect to weights \( w \) for Logistic Regression.

For Binary Logistic Regression we have a loss function \( \mathcal{L}(w) \) defined as:

\[
\mathcal{L}(w) = - \sum_{i=1}^{N} l_i(w) = - \sum_{i=1}^{N} y_i\ln(\hat{\sigma}) + (1 - y_i)\ln(1 - \hat{\sigma}), \quad \text{where } \hat{\sigma} = \sigma(w^T x_i + b)
\]

and \( \sigma \) is the sigmoid function.

We form a Hessian matrix for each data point \( i \) based on loss function \( l_i(w) \) as follows:

\[
H_i = \begin{pmatrix}
\frac{\partial^2}{\partial w^2} l_i(w) & \frac{\partial^2}{\partial w \partial x_i} l_i(w) \\
\frac{\partial^2}{\partial w \partial x_i} l_i(w) & \frac{\partial^2}{\partial x_i^2} l_i(w)
\end{pmatrix} = \begin{pmatrix}
\hat{\sigma}_i (1 - \hat{\sigma}_i) x_i x_i^T & \hat{\sigma}_i (1 - \hat{\sigma}_i) x_i \\
\hat{\sigma}_i (1 - \hat{\sigma}_i) x_i^T & \hat{\sigma}_i (1 - \hat{\sigma}_i) x_i^T
\end{pmatrix}
\]

This allows us to analytically form the Hessian information per point which is needed to precompute a single coreset which will be used throughout training of the convex regularized logistic regression problem.

### C. Further Empirical Evidence

#### C.1. ADA\textsc{CORE} estimates full gradient closely, reaching smaller loss

\textsc{AdaCore} obtains a better estimate of the preconditioned gradient by considering curvature and gradient information compared to the state-of-the-art algorithm \textsc{Craig} and random subsets. This is quantified by calculating the difference between weighted gradients of coresets and the gradient of the complete dataset.
Fig 6 shows the difference in loss reached by ADACORE vs CRAIG over different subset sizes. This shows that corsets selected using ADACORE to classify the Ijcnn1 dataset using logistic regression can reach a lower loss over varying subset sizes than CRAIG.

Figure 6: Normalized loss for Logistic Regression over different subset sizes on Ijcnn1 dataset using SGD. ADACORE corsets, considering curvature information, to classify Ijcnn1 dataset using logistic regression consistently reaches a lower loss compared to CRAIG, which only considers the gradient information.

C.2. Class imbalance CIFAR-10

To provide further empirical evidence, we include results using a class-imbalanced version of the CIFAR-10 dataset for ResNet18. We skewed the class distribution linearly, keeping 90% of class 9, 80% of class 8 . . . 10% of class 1, and 0% of class 0, and trained for 200 epochs. Selecting a coreset for every epoch can be computationally expensive; instead, one can compute a coreset once every $R$ epochs. Here we investigate ADACORE’s performance on various $R$ values. As Table 5 shows, ADACORE can withstand class imbalance much better than CRAIG and randomly selected subsets. When $R = 20$, ADACORE achieves 57.3% final test accuracy, +8.7% above CRAIG, +2.6% above Random, 27.4% above GRADMATCH and 36.2% above GLISTER.

Table 5: CIFAR-10 Class Imbalance, ResNet18. Final test accuracy and percent of full data selected (in parentheses). Trained with SGD + Momentum, selecting a coreset every $R$ epochs that is $S$ percent of the full dataset. Note ADACORE has greater accuracy while seeing fewer data points.

| Accuracy | $S = 1\% R = 20$ | $S = 1\% R = 10$ | $S = 1\% R = 5$ |
|----------|------------------|------------------|------------------|
| ADACORE  | 57.3% ± 0.5 (5%)  | 57.12 ± 0.96 (9.5%) | 60.2% ± 0.36 (14.5%) |
| CRAIG    | 48.6% ± 0.8 (8%)  | 55 ± 1 (16%)     | 53.05% ± 0.24 (27.5%) |
| Random   | 54.7% ± 0.3 (8%)  | 54.6 ± 0.76 (18%) | 54.6% ± 0.74 (33.2%) |
| GRADMATCH| 29.9% ± 0.4 (8.2%) | 29.1% ± 0.8 (14.7%) | 32.75% ± 0.83 (23.2%) |
| GLISTER  | 21.1% ± 0.42 (8.6%) | 17.2% ± 0.75 (16%) | 14.4% ± 0.83 (22.2%) |

Not only is ADACORE able to outperform CRAIG, random, GRADMATCH, and GLISTER, but it can do so while selecting a smaller fraction of the data points during training, as shown under all settings in Table 5.

C.3. Class imbalance BDD100k

Additionally, we compared ADACORE to CRAIG and random selection for the BDD100k dataset, which has seven inherently imbalanced classes and 100k data points. We train ResNet50 with SGD + momentum for 100 epochs choosing subset size ($s = 10\%$) every ($R = 20$) epochs on the weather prediction task. We see that ADACORE can outperform CRAIG by 2% and random by 8.8% seen in Table 6.

Additionally, Table 7 shows that ADACORE outperforms baseline methods on BDD100k providing 2.3x speedup vs. training on the entire dataset and a 1.8x speedup vs. random. We see that CRAIG, GRADMATCH & GLISTER do not reach the accuracy of ADACORE even given more time and epochs. The epoch value is seen in parenthesis by accuracy. These experiments were run with SGD+momentum.
Table 6: ADA\textsc{core} outperforms other baseline subset selection algorithms as well as training on the full dataset, reaching a better accuracy in less time. This provides up to a 2.3x speedup compared to the state of the art.

\begin{center}
\begin{tabular}{|l|c|c|}
\hline
SGD + Momentum & Accuracy & \textbf{Rand} \textbf{Full} \\
\hline
\hline
\textsc{adacore} & 74.3\% & \textbf{1.8} \textbf{2.3} \\
\texttt{CRAIG} & 72.3\% & 1.3 1.6 \\
Random & 65.5\% & 1 1.2 \\
\hline
\end{tabular}
\end{center}

Table 7: ADA\textsc{core} outperforms other baseline subset selection algorithms as well as training on the full dataset, reaching a better accuracy in less time. This provides up to a 2.3x speedup compared to the state of the art.

\begin{center}
\begin{tabular}{|l|c|cc|c|}
\hline
\textbf{BDD100k} & Speedup over & & & \\
\hline
\hline
\textbf{S = 10\% R = 20} & Accuracy & Time (s) & \textbf{Rand} & \textbf{Full} \\
\hline
\textsc{adacore} & 74.3\% (100) & 7331 & \textbf{1.8} & \textbf{2.3} \\
\texttt{CRAIG} & 73.1\% (150) & 10996 & 1.3 & 1.6 \\
Random & 73.3\% (180) & 13050 & 1 & 1.2 \\
\texttt{GRAD\textsc{match}} & 72\% (200) & 14040 & .7 & 1.1 \\
\texttt{GLISTER} & 73\% (200) & 12665 & 1.03 & 1.2 \\
Full Dataset & 74.3\% (45) & 16093 & 0.8 & 1 \\
\hline
\end{tabular}
\end{center}

C.4. CIFAR-100

Table 8 shows that ADA\textsc{core} outperforms baseline methods on CIFAR100, providing 4x speedup vs. training on the entire dataset and a 3.8x speedup vs. Random. We see that CRAIG, GRAD\textsc{match} and GLISTER do not reach the accuracy of ADA\textsc{core} even given more time and epochs. The epoch value is seen in parenthesis by accuracy. These experiments were run with SGD+momentum.

Table 8: ADA\textsc{core} outperforms other baseline subset selection algorithms as well as training on the full dataset, reaching a better accuracy in less time. This provides up to a 4.3x speedup compared to the state of the art.

\begin{center}
\begin{tabular}{|l|c|cc|c|}
\hline
\textbf{CIFAR100} & Speedup over & & & \\
\hline
\hline
\textbf{S = 10\% R = 20} & Accuracy & Time (s) & \textbf{Rand} & \textbf{Full} \\
\hline
\textsc{adacore} & 58.8\% (200) & 341 & \textbf{4.3} & \textbf{2.8} \\
\texttt{CRAIG} & 57.3\% (250) & 426 & 3.5 & 2.2 \\
Random & 58.1\% (864) & 1470 & 1 & 0.65 \\
\texttt{GRAD\textsc{match}} & 57\% (200) & 980 & 1.5 & 0.97 \\
\texttt{GLISTER} & 56\% (300) & 1110 & 1.3 & 0.86 \\
Full Dataset & 59\% (40) & 960 & 1.5 & 1 \\
\hline
\end{tabular}
\end{center}

C.5. When first order coresets fail, continued

By preconditioning with curvature information, ADA\textsc{core} is able to magnify smaller gradient dimensions that would otherwise be ignored during coreset selection. Moreover, it allows ADA\textsc{core} to include points with similar gradients but different curvature properties. Hence, ADA\textsc{core} can select more diverse subsets compared to CRAIG as well as GRAD\textsc{match}. This allows ADA\textsc{core} to outperform first order coreset methods in many regimes, such as when subset size is large (e.g. \textgeq 10\%) and for larger batch size (e.g. \textgeq 128).

In addition to the results shown in Figure 8a (reproduced here as Fig 8a) where $R = 1$, ADA\textsc{core} outperforms CRAIG as well as GRAD\textsc{match} when we increase the coreset selection period $R$. Fig 7 shows that for larger $R$, first-order methods succumb to catastrophic forgetting each time a new subset is chosen, whereas ADA\textsc{core} achieves a smooth rise in classification accuracy. This increased stability between coresets is another benefit of ADA\textsc{core}’s greater selection diversity.
Second-order Coresets for Training Machine Learning Models

Figure 7: Classification accuracy of ResNet20 across training on the CIFAR10 dataset, selecting coresets with ADA CORE, CRAIG and GRADMATCH. Here, all coreset selection methods used the gradients of the model’s last layer (dimension 64). The algorithms were calculated every $R = 20$ epochs with coreset size $S = 10\%$. Note that CRAIG and GRADMATCH are vulnerable to catastrophic forgetting, but not ADA CORE.

![Figure 8: (a) Test accuracy of ADA CORE, CRAIG, Random, GradMatch and GLISTER with ResNet-18 selecting subsets of size 1% each epoch, batch size 256. (b) Training ResNet-18 on subsets of size $S=1\%$ selected every $R=1$ epoch, with ADA CORE, CRAIG, GLISTER and GRADMATCH for 200 epochs vs. Random for 1000 epochs and full for 15 epochs. ADA CORE outperforms baselines by providing 2x speedup over full, and more than 4.5x speedup over Random. Interestingly, ADA CORE achieves higher final test accuracy while selecting a smaller fraction of data points to train on during the training than CRAIG. Note that since ADA CORE takes curvature into account while selecting the coresets, it can successfully select data points with a similar gradient but different curvature properties and extract a more diverse set of data points than CRAIG. However, as the coresets found by ADA CORE provide a close estimation of the full preconditioned gradients for several epochs during training, the number of distinct data points selected by ADA CORE is smaller than CRAIG.

For completeness we provide Fig 8b in which we allow training random subset selection 1000 epochs. We see that it takes over 4.5x longer for Random to near the accuracy of ResNet18 trained with ADA CORE and Full. We use the same experimental setup as seen in Fig 8a.

C.6. MNIST

For our MNIST classifier, we use a fully-connected hidden layer of 100 nodes and ten softmax output nodes; sigmoid activation and L2 regularization with $\mu = 10^{-4}$ and mini-batch size of 32 on the MNIST dataset of handwritten digits containing 60,000 training and 10,000 test images all normalized to [0,1] by division with 255. We apply SGD with a momentum of 0.9 to subsets of size 40% of the dataset chosen at the beginning of each epoch found by ADA CORE, CRAIG, and random. Fig 9 compares the training loss and test accuracy of the network trained on coresets chosen by ADA CORE, CRAIG, and random, with that of the entire dataset. We see that ADA CORE can benefit from the second-order information...
and effectively finds subsets that achieve superior performance to that of baselines and the entire dataset. At the same time, it achieves a 2.5x speedup over training on the entire dataset.

Figure 9: Test accuracy and training loss of SGD with momentum applied to subsets found by ADA CORE vs. CRAIG, and random subsets on MNIST with a 2-layer neural network. ADA CORE achieves 2.5x speedup and better test accuracy, compared to training on full dataset.

**C.7. How batch size affects coreset performance**

We see in Table 9 that training with larger batch size on subsets selected by ADA CORE can achieve a superior accuracy. We reproduce Table 3 here with standard deviation values.

|       | ADA CORE | CRAIG  | Rand   | Gap/ CRAIG | Gap/ Rand |
|-------|----------|--------|--------|------------|-----------|
| GD    | 58.32% ± 0.45 | 56.32% ± 0.32 | 49.14% ± 1.19 | 1.69%       | 8.91%     |
| SGD b=512 | 68.23% ± 0.2  | 58.3% ± 1.38  | 60.7% ± 1.04  | 9.93%       | 8.16%     |
| SGD b=256 | 66.89% ± 0.73 | 58.17% ± 1.34 | 65.46% ± 0.93 | 8.81%       | 1.52%     |

**C.8. Potential Social Impacts**

Regarding social impact, our coreset method can outperform other methods in accuracy while selecting fewer data points over training and providing over 2.5x speedup. This will allow for a more efficient learning pipeline resulting in a lesser environmental impact. Our method can significantly decrease the financial and environmental costs of learning from big data. The financial costs are due to expensive computational resources, and environmental costs are due to the substantial energy consumption and the produced carbon footprint.