Retrieval-augmented Generation across Heterogeneous Knowledge

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Abstract

Retrieval-augmented generation (RAG) methods have been receiving increasing attention from the NLP community and achieved state-of-the-art performance on many NLP downstream tasks. Compared with conventional pre-trained generation models, RAG methods have remarkable advantages such as easy knowledge acquisition, strong scalability, and low training cost. Although existing RAG models have been applied to various knowledge-intensive NLP tasks, such as open-domain QA and dialogue systems, most of the work has focused on retrieving unstructured text documents from Wikipedia. In this paper, I first elaborate on the current obstacles to retrieving knowledge from a single-source homogeneous corpus. Then, I demonstrate evidence from both existing literature and my experiments, and provide multiple solutions on retrieval-augmented generation methods across heterogeneous knowledge.

1 Introduction

In recent years, large pre-trained language models (PLMs), such as T5 (Raffel et al., 2020) and GPT-3 (Brown et al., 2020), have revolutionized the field of natural language processing (NLP), achieving remarkable performance on various downstream tasks (Qiu et al., 2020). These PLMs have learned a substantial amount of in-depth knowledge from the pre-training corpus (Petroni et al., 2019), so they can predict the outputs on downstream tasks without access to any external memory or raw text, as a parameterized implicit knowledge base (Roberts et al., 2020). The way of fine-tuning PLMs using only input-output pairs of target data is often referred to as close-book setting (Petroni et al., 2019).

While this development is exhilarating, such large-scale PLMs still suffer from the following drawbacks: (i) They are usually trained offline, making the model agnostic to the latest information, e.g., asking a chat-bot trained from 2011-2018 about COVID-19 (Yu et al., 2022b). (ii) They make predictions by only “looking up information” stored in its parameters, leading to inferior interpretability (Shuster et al., 2021). (iii) They are mostly trained on general domain corpora, making them less effective on domain-specific tasks (Gururangan et al., 2020). (iv) Their pre-training phase can be prohibitively expensive for academic research groups, limiting the model pre-training to only a few industry labs (Izsak et al., 2021).

The solution that seems obvious at first glance is to allow language models free access to open-world resources, such as encyclopedias and books. The way of augmenting the input of PLMs with external information is often referred to as open-book setting (Mihaylov et al., 2018). A prominent method in the open-book setting is retrieval-augmented generation (RAG) (Lewis et al., 2020b; Yu et al., 2022c), a new learning paradigm that fuses PLMs and traditional IR techniques, which has achieved state-of-the-art performance in many knowledge-intensive NLP tasks (Petroni et al., 2021). Compared with large-scale PLMs counterparts, e.g., GPT-3, the RAG model has some remarkable ad-

Figure 1: The RAG methods significantly outperform large-scale PLMs on three open-domain QA tasks while trained with much fewer parameters than PLMs.
vantages: (i) The knowledge is not implicitly stored in model parameters, but is explicitly acquired in a plug-and-play manner, leading to great scalability; (ii) Instead of generating from scratch, the model generates outputs based on some retrieved references, which eases the difficulty of text generation.

Although the RAG models have been widely used in the existing literature, most of the work has focused on retrieving unstructured text from general domain corpus, e.g., Wikipedia. However, the performance is often limited by the coverage of only one certain knowledge. For example, only a finite portion of questions could be answered from Wikipedia passages in many open-domain QA datasets, while the remaining could only rely on the input question because no supportive documents could be retrieved (Oguz et al., 2022). In this paper, I first elaborate on the current obstacles to retrieving knowledge from a single-source homogeneous corpus. Then, I demonstrate several pieces of evidence from both existing literature and my own experiments, and provide multiple potential solutions on retrieval-augmented generation methods across heterogeneous knowledge.

2 Background

I will first provide a formal definition of the RAG framework and list necessary notations. RAG aims to predict the output $y$ based on the source input $x$ ($x, y$ are from a corpus $D$), while a document reference set $Z$ is accessible (e.g., Wikipedia). Besides, the association between a document $z \in Z$ and the tuple $(x, y) \in D$ is not necessarily known, though it could be provided by human annotations (Dinan et al., 2019) or weakly supervised signals (Karpukhin et al., 2020).

Overall, a general RAG framework has two major components: (i) a document retriever and (ii) a text generator, as shown in Figure 2. The objective of the RAG is to train a model to maximize the likelihood of $y$ given $x$ and $Z$. In practice, $Z$ often contains millions of documents, rendering enumeration over $z$ impossible. Therefore, the first step of RAG is to leverage a document retriever, e.g., DPR (Karpukhin et al., 2020), to narrow down the search to a handful of relevant documents. The retriever takes $x$ and $Z$ as input and yields relevance scores $\{s_1, \cdots, s_K\}$ of the top-$K$ documents $Z = \{z_1, \cdots, z_K\}$. Then, the second step of RAG is to use a text generator, e.g., BART (Lewis et al., 2020a) and T5 (Raffel et al., 2019), to produce desired output $y$ by taking both input $x$ and retrieved document set $Z$ as conditions.

Document Retriever. A neural document retriever typically employs two independent encoders like BERT (Devlin et al., 2019) to encode the query and the document separately, and estimates their relevance by computing a single similarity score between two encoded representations. For example, in DPR (Karpukhin et al., 2020), the documents $Z$ and context queries $x$ are mapped into the same dense embedding space. The relevance score $s(x, z)$ for each document $z$ is computed as the vector inner product between document embedding $h_z$ and query embedding $h_x$, i.e., $s(x, z) = h_x^T \times h_z$.

Text Generator. It can use any encoder-decoder framework, such as BART (Lewis et al., 2020a) and T5 (Raffel et al., 2019). The model takes input sequence, as well as the support documents to generate the desired output. A naive method for combining the input sequence with the support documents is to concatenate them sequentially (Lewis et al., 2020a). However, this method suffers from the input sequence length limitation and high computation cost. FiD (Izacard and Grave, 2021) processed passages independently in the encoder, performed attention over all the retrieved passages, which demonstrated state-of-the-art performance on many knowledge-intensive NLP tasks.

3 Proposed Work

3.1 Background and Motivation

Despite achieving remarkable performance, previous efforts of retrieval-augmented generation (RAG) works mainly exploit only a single-source homogeneous knowledge retrieval space, i.e., Wikipedia passages (Karpukhin et al., 2020; Lewis et al., 2020b; Petroni et al., 2021; Izacard and
Grave, 2021; Yu et al., 2022a). However, their model performance might be limited by the coverage of only one certain knowledge. For example, only a finite portion of questions can be answered from the Wikipedia passages in many open-domain QA datasets, while the remaining can only rely on the input query because no supportive documents can be retrieved (Oguz et al., 2022). Since much useful information cannot be fulfilled based on Wikipedia alone, a natural solution is to expand the retrieval corpus from Wikipedia to the entire World Wide Web (WWW). However, suffering from the long-tail issue and the cost of a massive workforce, it is not wise to improve the coverage by expanding the number of entries in a single-source knowledge (Piktus et al., 2021; Lazaridou et al., 2022). For example, as shown in Table 1, increasing the retrieval space from Wikipedia (22M documents) to the web-scale corpus CCNet (906M documents) even hurts model performance on NQ and HotpotQA datasets. This is most likely due to the lower quality (where quality could mean truthfulness, objectivity, lack of harmful content, source reliability, etc) of the web corpus, compared with the Wikipedia corpus (Piktus et al., 2021).

Instead of expanding the number of entries in a single-source knowledge, an alternative solution is resorting to heterogeneous knowledge sources. This is also in line with our human behavior of answering questions that often seek a variety of knowledge learned from different sources. Therefore, grounding generation across heterogeneous knowledge sources is a natural solution to improve knowledge coverage and have more room to select appropriate knowledge. It is worth mentioning that no knowledge type can always perform the best. The most suitable knowledge depends on the case, in which multiple knowledge might need to be combined for answering one question.

3.2 Evidence from Existing Literature

There are several studies in the existing literature that combine multiple knowledge to enhance language models, such as augmenting commonsense reasoning with knowledge graphs (Yu et al., 2022d), and introducing multi-modal visual features to enhance emotional dialogue (Liang et al., 2022). However, most of them use aligned knowledge from different sources (e.g., graph-text pairs, image-text pairs), without retrieving knowledge from a large-scale heterogeneous corpus.

### Table 1: With a larger corpus of unstructured text retrieval – CCNet, the model performs even worse than retrieving from Wikipedia alone on the NQ and HotpotQA datasets. The model used in the table is DPR+FiD.

| No. | Source | # docs | NQ   | TQA   | HotpotQA |
|-----|--------|--------|------|-------|----------|
| 1   | Wikipedia | 22M    | 51.4 | 71.0  | 36.9     |
| 2   | CCNet   | 906M   | 48.6 | 73.1  | 31.6     |

### Table 2: Exact match (EM-score) of retrieving heterogeneous knowledge for three open-domain QA benchmarks. The model used in the table is DPR+FiD.

| No. | Knowledge type | Dataset   | NQ | TQA | WebQ |
|-----|---------------|-----------|----|-----|------|
| 1   | Text          |           | 49.0 | 64.0 | 50.6 |
| 2   | Table         |           | 36.0 | 34.5 | 41.0 |
| 3   | KG            |           | 27.9 | 35.4 | 55.2 |
| 4   | Text          |           | 54.1 | 65.1 | 50.2 |
| 5   | Table         |           | 54.0 | 64.1 | 57.8 |

The most relevant works to this proposal are UniK-QA (Oguz et al., 2022) and PLUG (Li et al., 2021). In UniK-QA, Oguz et al. (2022) proposed to retrieve information from a merged corpus of structured (i.e., KG triples), semi-structured (i.e., tables) and unstructured data (i.e., text passages) for open-domain QA (Oguz et al., 2022). Their experiments were conducted on multiple open-domain QA benchmark datasets, including NaturalQuestions (NQ) (Kwiatkowski et al., 2019), TriviaQA (TQA) (Joshi et al., 2017) and WebQuestions (WebQ) (Berant et al., 2013).

The results in the first three lines in Table 2 highlight the limitation of current state-of-the-art open-domain QA models which use only one information source. Among the three types of knowledge sources, text-only methods perform best on NQ and TQA datasets, and KG-only methods perform best on WebQ datasets. This is because most of the questions in WebQ are collected from Freebase. The results in the last two lines show that adding semi-structured and structured information sources significantly improves the performance over text-only models on NQ and TQA datasets. This indicates tables and knowledge graph triples contain valuable knowledge which is either absent in the unstructured texts or harder to extract from them.

It is worth mentioning that knowledge heterogeneity can be defined not only by the format of knowledge data (i.e., structured and unstructured knowledge), but also by the scope of knowledge data (i.e., encyclopedic and common-
3.3 Proposed Solutions

As mentioned above, heterogeneous knowledge is often required when solving open-domain QA and many other knowledge-intensive NLP tasks. One natural assumption is to expand knowledge sources and add more data to increase the coverage of relevant contexts, thereby improving the end-to-end performance. In this section, I will present three potential solutions for grounding generation across heterogeneous knowledge.

### 3.3.1 Homogenize Different Knowledge to a Unified Knowledge Representation

The first solution is to homogenize different knowledge source data into a unified data format – unstructured text. This transformation will then require only one retriever, enable relevance comparison across different types of data, and offer textual knowledge to easily augment the input of generation models by concatenation. Table 3 shows some commonly used knowledge sources. For example, semi-structured tables and structured knowledge graph triples can be converted into the unstructured text by template-based methods (Bosselut et al., 2019; Oguz et al., 2022) or neural data-to-text methods (Wang et al., 2021; Nan et al., 2021).

Table 3: Commonly used knowledge sources.

| Knowledge source            | Unstructured | (Semi-)structured |
|-----------------------------|--------------|-------------------|
| Encyclopedic knowledge      | Wikipedia, AMiner | Wikidata, Freebase |
| Commonsense knowledge       | ConceptNet, CSKG, Atomic | OMCS, ARC, Wiktionary |

Table 4: Accuracy of retrieving heterogeneous knowledge for commonsense reasoning over entity tasks.

| No. | Knowledge source | Dataset | CREAK | CSQA2.0 |
|-----|------------------|---------|-------|---------|
| 1   | √ Commonsense    | √       | 86.55 | 59.28   |
| 2   |                 |         | 82.28 | 58.23   |
| 3   |                 |         | 87.57 | 60.49   |

sense knowledge). Table 3 shows common knowledge sources under two categories. In addition of combining structured and unstructured knowledge, combining encyclopedic and commonsense knowledge also brings benefits for many NLP tasks, such as commonsense reasoning over entities. Some preliminary experiments were conducted on CREAK (Onoe et al., 2021) and CSQA2.0 (Talmor et al., 2021) datasets. CREAK is a dataset of human-authored English claims about entities that are either true or false, such as “Harry Potter can teach classes on how to fly on a broomstick (True).” The model is supposed to bridge fact-checking about entities with commonsense inferences. An entity fact relevant to this statement, “Harry Potter is a wizard and is skilled at riding a broomstick”, can be retrieved from Wikipedia. A commonsense knowledge, “if you are good at a skill you can teach others how to do it”, can be retrieved from the ATOMIC (Sap et al., 2019). By leveraging both commonsense knowledge and encyclopedic knowledge in the first-step retrieval, as shown in Table 4, the RAG model can achieve superior performance than only using either of them.

### 3.3.2 Multi-virtual Hops Retrieval over Heterogeneous Knowledge

Retrieved data are expected to bridge the gap between inputs and outputs of generation models. In other words, retrievers are trained to provide information that is found with the inputs as queries and related to the outputs. Ideally, they find the...
output-related information just once. However, that may actually take multiple hops of retrieval across knowledge sources. Thus, the second solution is to iteratively retrieve knowledge from different sources. Regarding an entity, encyclopedic knowledge usually contains its attribute information (e.g., age, duration), while commonsense knowledge includes universally recognized facts in human’s daily life. For example, the entity “soup” in Wikipedia is described as “a primarily liquid food, generally served warm or hot, made by combining ingredients of meat or vegetables with stock, milk, or water”; and in the OMCS corpus (Singh et al., 2002), it contains a well-known fact “soup and salad can be a healthy lunch”. Therefore, to answer the question “What are the common ingredients in a healthy lunch?”, the encyclopedic corpus and commonsense corpus can provide complementary knowledge that should be both leveraged.

Besides, it also might be necessary to first read a subset of the corpus to extract the useful information, and then further retrieve information from other knowledge sources. For example, given input \( q \), it may take \( k \) steps, each step retrieving data \( d_i \) from source \( s_i \in S \) with an incremental query \( q_i = q \oplus d_i \oplus \cdots \oplus d_{i-1} (i \leq k) \) until the final \( d_k \) contains the information that can directly augment the generation of output \( o \). Here \( S \) includes various sources such as text corpora, tables, and knowledge graphs. To achieve this, however, the primary challenge for training such a multi-hop retriever is that it cannot observe any intermediate document for supervision but only the final output. So, the multi-virtual hops retrieval (MVHL) needs to perform multi-hop retrieval without any intermediate signal. I will discuss two promising designs as below. First, the MVHL approach will dynamically determine when the multi-hops retrieval finishes. I denote the relevance score between query \( q_i \) and data \( d_i \) from source \( s_i \) by \( r(d_i; q_i, s_i) \). The search continues at the \( i \)-th step, if \( r(d_i; q_i, s_i) > r(d_{i-1}, s_{i-1} \cup s_i) \); because \( d_i \) brings new relevant information that was not able to be retrieved at the \((i-1)\)-th step or any previous steps. Second, the MVHL can use sequential models instead of heuristics to control the multi-hops search. The search is expected to finish at step \( i \), when the relevance between the retrieved data \( d_i \) and output \( o \), which can be computed by BERTScore (Zhang et al., 2020), achieves a local maximum. In order to model the relationship between this target relevance \( r_o(d_k) \) and the retrieval score \( r(d_i; q_i, s_i) \), a straightforward solution is to train a multi-hop retriever with only the output \( o \) using a fixed number of hops \( K \) (5 or 10) and use the validation set to choose the best model. With that model, I can observe the \( K \)-length series of \( r \) and \( r_o \), and train an RNN model that predicts \( r_o(d_k) \) based on the first \( k \) elements in the \( r \) series. The search terminates when the predicted \( r_o \) decreases.

### 3.3.3 Reasoning over Retrieved Documents Based on Structured Knowledge

Traditional reader modules typically concatenate the input query and retrieved documents sequentially, and then feed them into a pre-trained generation model, such as T5. Although the token-level attention can implicitly learning some relational patterns between the input query and retrieved documents, it does not fully utilize the structured knowledge that can provide more explicit grounding. As shown in Figure 3, the relational information between important entities in the input query (i.e., Lovely Rita) and the retrieved documents (i.e., traffic warden) may require reasoning over structured knowledge. To perform knowledge reasoning over retrieved documents, the idea is to first extract a query-document subgraph since direct reasoning on the entire knowledge graph is intractable. Entities on the subgraph can be mapped by given hyperlinks in Wikipedia passages. Then, a multi-relational graph encoder iteratively updates...
the representation of each entity node by aggregating information from its neighboring nodes and edges. Then, the embedded node and relation representations, as well as the query and document representations, are then fused into the reader model.

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