Accuracy and Robustness of Clustering Algorithms for Small-Size Applications in Bioinformatics

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Abstract

The performance (accuracy and robustness) of several clustering algorithms is studied for linearly dependent random variables in the presence of noise. It turns out that the error percentage quickly increases when the number of observations is less than the number of variables. This situation is common situation in experiments with DNA microarrays. Moreover, an \textit{a posteriori} criterion to choose between two discordant clustering algorithm is presented.

\textit{Key words:} clustering, DNA microarray, accuracy, robustness
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1 Introduction

Multivariate statistical techniques are an essential tool in many fields of applied science, including Physics, Computer Science, Biology, Medicine, Finance and Economics. In recent years, thanks to the availability of powerful computing tools, such methods have received increasing attention. Among them,
Cluster analysis or clustering is used for partitioning available data into groups when prior information is not available or limited. A set of $n$ objects can be allocated into $g$ categories in \( \binom{n + g - 1}{g - 1} = \binom{n + g - 1}{n} \) different ways. This number soon becomes very large so that a study by direct enumeration of all possible clusters is no longer tractable. With $n = 20$ objects and $g = 10$ categories, one already has more than ten million possible clusters.

Clustering defines the class of unsupervised classification methods [1]. This means that clustering separates a finite data set into a finite number of “natural” categories, where the word natural has to be specified according to some measure of closeness between data. Unsupervised classification is opposed to supervised classification, where one looks for an accurate characterization of samples generated from some probability distribution with some a priori knowledge.

This paper was originally motivated by microarray data analysis. Indeed, Cluster analysis is becoming a major tool in bioinformatics [2], [3], [4], and [5] and it is widely applied in microarray data analyses: its use is rapidly growing in a wide range of microarray-related problems (see [6] and [7]).

In a typical microarray experiment, the expression of several thousands of genes is compared in different experimental conditions. The expression is given by the variable

$$x = \log_2 \left( \frac{I_R}{I_G} \right),$$

where $I_R$ is the (red) fluorescent intensity coming from reference spots and $I_G$ is the (green) fluorescent intensity coming from treated spots.

After proper normalization and filtering, only a few or at most hundreds of genes result as significantly differentially expressed. This means that $x$ is significantly different from zero. Then, it is useful to apply clustering algorithms in order to detect common patterns of differentially expressed genes. Small groups of genes can be obtained without considering a priori the expression levels, but from a functional analysis through dedicated bioinformatics tools, such as the Gene Ontology annotation [8]. The Gene Ontology is a controlled vocabulary to describe gene and gene product attributes, virtually, in any organism. The Gene Ontology is structured as directed acyclic graphs in which terms are classified in levels and linked through a parent/child relationship. This feature permits to select genes sharing common terms into relative large or small groups depending on the level one is looking at.

From the statistical viewpoint, it is interesting to investigate the behavior of clustering algorithms when the sample size is small. In fact, many statistical procedures dramatically lose accuracy and robustness for small sample sizes.
Moreover, in microarray experiments, data are affected by noise due to measurement errors. Although simple and visually appealing, the performances of clustering algorithms are in general sensitive to noise. Thus, a crucial question is to study their robustness to noise. Some papers in this direction are [9], [10] and [11]. The central subject of these works is to perform Monte Carlo simulations to evaluate the behavior of the clustering algorithms. In many cases, the authors define numerical indices to capture the robustness of a clustering algorithm, but such indices are often criticized in subsequent papers.

Having explained our motivations, from now on, we will consider a rather general clustering problem. To illustrate this problem on a synthetic example, let us consider the data in Table 1 with 6 genes and 6 experimental conditions $X_1, \ldots, X_6$.

Table 1 approx here.

We applied two different clustering algorithms on the column of the matrix in Table 1. Requiring a final partition with 3 clusters, we have the following results:

- with the single-linkage technique, the final partition is $\{X_1, X_2, X_5, X_6\}$, $\{X_3\}$, $\{X_4\}$;
- with a non-hierarchical technique (PAM), the final partition is $\{X_1, X_2\}$, $\{X_3, X_4\}$, $\{X_5, X_6\}$.

The clustering techniques will be presented in section 3 with some details. Therefore, a question naturally arises. We have to evaluate what final partition is more likely or, in other words, what algorithm is more accurate in our special case.

In order to answer this question, we can follow two approaches:

- we study the accuracy of the clustering algorithms in several known configurations;
- we make use of the Bayes formula to measure the accuracy of each algorithm.

We will see in the next section that both approaches produce useful information to address this problem.

We study the accuracy and robustness of various clustering algorithms when the distribution of the variables becomes heavy-tailed and for different sample sizes. By accuracy we mean the insensitiveness to noise, while robustness stands for insensitiveness to heavy tails. In particular, we concentrate on small sample sizes. This has been done with a Monte Carlo study where the simple assumption of linearly correlated random variable is used. Moreover, we show how to use the Bayes formula to give an \textit{a posteriori} measure of accuracy for
two competing clustering results. We apply this technique to the real data example presented earlier.

The material is organized as follows. In section 2, some relevant clustering algorithms are described, while in section 3 we present the design of the simulation study and we discuss the choice of the parameters. The results are summarized in section 4. In section 5 we make use of the Bayes rule and of the Monte Carlo algorithms to give a measure of the accuracy when two algorithms produce different partitions and we present a numerical example. Finally, section 6 is devoted to a discussion of the major findings and of the pointers to future research.

2 The clustering algorithms

In this section we briefly review the algorithms we have compared in our simulation study.

There are perhaps uncountable many algorithms for doing cluster analysis. However, they belong to one of the following categories:

- agglomerative hierarchical methods;
- divisive hierarchical methods;
- non-hierarchical methods.

Therefore, we have compared three algorithms, one for each of the three categories: hierarchical single-linkage, DIvisive ANAlysis (DIANA) and Partitioning Around Medoids (PAM) where a medoid can be defined as that object of a cluster, whose average dissimilarity to all the objects in the cluster is minimal. For details on these methods the reader can refer to [12], [13] and [14]. We have chosen single-linkage, DIANA and PAM because of their sensitivity to outliers, see for instance [12], and thus they are appropriate to study the robustness to heavy tailed distributions.

The hierarchical algorithm begins by assigning each point to its own cluster (i.e., each group contains just one point). At each stage the distances between clusters are computed. The single-linkage method defines the distance between two clusters as the minimum distance between the points in one cluster and the points in the other cluster. Once the distances are computed, the two nearest clusters are merged together. These steps are repeated until all points are clustered into a single cluster of size $n$. It is known that single-linkage is particularly appropriate to detect outliers, i.e., when a cluster contains only one point.
On the other hand, the DIANA algorithm starts with a single cluster of size $n$. At each step, the algorithm selects the cluster with the maximum diameter. Then, it creates a new cluster containing the point with the largest average dissimilarity with respect to the other points and assigns to this new cluster the points closer to the new cluster than to the old one. The algorithm proceeds until the $n$ subjects belong to $n$ distinct clusters.

In the PAM algorithm, the user must decide 	extit{a priori} the final number $k$ of clusters. First, the algorithm randomly splits the data into $k$ clusters. Then, it computes the medoids for each cluster and each point is assigned to the closest medoid. The medoids are recalculated every time an observation is added to the cluster. All steps continue until no points has to be moved or some stability criteria is satisfied.

As a distance between two variables, say $X$ and $Y$, we have used the Pearson correlation distance

$$d(X, Y) = \sqrt{2(1 - \rho(X, Y))},$$

(1)

where $\rho$ denotes the Pearson’s correlation coefficient. Notice that the range of $d(X, Y)$ is the closed interval $[0, 2]$, $d(X, Y) = 2$ if and only if $\rho(X, Y) = -1$, and $d(X, Y) = 0$ if and only if $\rho(X, Y) = 1$. Therefore, that distance detects pairs of variables with strong positive linear dependence.

An useful and easy reference for all methods can be found in the user’s manual of the R-package 	exttt{cluster}, see [15], which also presents relevant numerical issues and a number of examples based on real data.

3 Study design

Every simulation study in the field of cluster analysis has an impressive number of parameters. Thus, we have to restrict our study to special settings.

Based on the discussion presented in the introduction, we have considered data sets with $p = 6$ variables $X_1, \ldots, X_6$ and final partitions with 3 clusters. Apart from permutations, there are 3 possible patterns in that situations:

- pattern 1: $S_1 = \{X_1, X_2\}, S_2 = \{X_3, X_4\}, S_3 = \{X_5, X_6\}$;
- pattern 2: $S_1 = \{X_1, X_2, X_3\}, S_2 = \{X_4, X_5\}, S_3 = \{X_6\}$;
- pattern 3: $S_1 = \{X_1, X_2, X_3, X_4\}, S_2 = \{X_5\}, S_3 = \{X_6\}$.

We assume that data are arranged in a matrix with 6 columns (variables) and $n$ rows (objects). We have considered different sample sizes:

- $n = 10$, i.e. a case where $n > p$;
• \( n = 6 \), i.e. the special case \( n = p \);
• \( n = 4 \), i.e. a case where \( n < p \).

We apply the clustering algorithm in order to detect linear relationships in the set of variables. When two variables, say \( X_i \) and \( X_j \), have perfect linear dependence, there is a linear function

\[
X_j = a + bX_i
\]  

(2)

which holds exactly for appropriate coefficients \( a \) and \( b \). As mentioned in the introduction, the experimental data present a non negligible noise. Therefore, the linear relationship in Equation 2 does not hold exactly, but Eq. (2) assumes the form

\[
X_j = a + bX_i + \varepsilon_{ij}
\]  

(3)

where \( \varepsilon_{ij} \) is assumed to be a random variable with mean 0 and variance \( \sigma_{ij}^2 \). The additional term \( \varepsilon_{ij} \) in Eq. (3) represents the noise. We restrict our study to linear relationships among variables because it is difficult to detect more complex relationships with small samples. Moreover, the distance we use is based on the correlation coefficient, which is a measure of linear dependencies. Nevertheless, in principle, one can modify the distance definition and consider relationships with different functional forms.

To study the robustness of the algorithms, we have used two distribution functions to generate the variables of the data set:

• the standard normal distribution;
• the (standardized) Student’s \( t \) distribution with 3 degrees of freedom.

The Student’s \( t \) with 3 degrees of freedom is heavy-tailed but its variance is finite. We have used a standardized Student’s \( t \) in order to allow the comparisons with the standard normal distribution.

Moreover, to study the accuracy of the algorithms, we have considered increasing variances of the noise. The standard deviation of the \( \varepsilon_{ij} \) terms in Eq. (3) has been taken from \( 1/30 \) to 1 for each numerical experiment. This means that at the final stage (when the standard deviation equals to 1) the noise has the same variance as the independent variable.

In our experimental design we consider the clustering of the variables. However, once the distance matrix is computed, the algorithms also work to cluster observations.

In formulae, the data sets for the standard normal variables and the first pattern are generated as follows:

• \( X_1 \sim \mathcal{N}(0, 1), \ X_2 = X_1 + \varepsilon_{12}; \)
• $X_3 \sim \mathcal{N}(0,1)$, $X_4 = X_3 + \varepsilon_{34}$;
• $X_5 \sim \mathcal{N}(0,1)$, $X_6 = X_5 + \varepsilon_{56}$.

where the error columns $\varepsilon_{ij}$ are normally distributed, $\varepsilon_{ij} \sim \mathcal{N}(0, \sigma_{ij}^2)$. The formulae for all patterns are in Table 2. Notice that the correlation coefficient is insensitive with respect to linear transformations of the variables with positive slopes. Therefore, in our study it is sufficient to consider the special case of linear transformations with coefficients $a = 1$ and $b = 0$.

Table 2 approx here.

We have considered two different approaches. The first one uses a purely parametric Monte Carlo algorithm. At each iteration, our algorithm generates the independent variables and the errors, and computes the dependent variables. The standard deviations of the $\varepsilon_{ij}$ represent the magnitude of the noise. As said before, the $\varepsilon_{ij}$ have the same distribution as the independent variables, except for the parameters. Once the data set is completed, the algorithm applies the three clustering techniques and checks the correctness of the results. By virtue of the small number of variables the correctness is evaluated in binary form (correct/uncorrect). A second approach is a non-parametric one, where the standard deviations of the noise terms are estimated from the observed data set. As this second approach produces results very close to the parametric case, we do not present the non-parametric results in the next section.

For each parameter configuration, the simulation study is based on $B = 10,000$ iterations and the results are displayed as a plot of the error rate ($f$) versus the nuisance parameter $\sigma$. The most informative plots are presented and discussed in the next section. The simulation study and the presentation of the results are both implemented in R using the additional package cluster.

4 Results

In this section we present the main results of our simulation study. In all figures, we plot the percentage of errors ($f$) versus the standard deviation of the noise ($\sigma$).

Figures 1 and 2 approx here.

The plot in Figure 1 shows the behavior of the DIANA method when variables are normally distributed and clustered according to the first pattern. When the number of observations decreases, the error percentage dramatically increases. For instance, using the DIANA algorithm, one gets an error rate of 10% for $\sigma \approx 0.2$ when $n = 4$, for $\sigma \approx 0.45$ when $n = 6$, for $\sigma \approx 0.8$ when $n = 10$, ...
see Figure 1. A similar behavior is shown in Figure 2, where we applied the single-linkage algorithm to normally distributed variables, always according to the first pattern. This is also true for the PAM algorithm, not displayed.

Figures 3 and 4 approx here.

In Figure 3 the three methods are compared while working on normally distributed data with sample size \( n = 6 \) and pattern 1. Notice that the hierarchical clustering method gives worse results than the other algorithms when the variables are grouped according to the first pattern. This is in agreement with the known properties of the single-linkage method, which presents the best performance in the presence of singletons. On the other hand, in Figure 4, where we used pattern 3 with 2 singletons, the hierarchical clustering method shows the best performance.

Figures 5 and 6 approx here.

In Figure 5 and 6 the single-linkage method and the PAM method are compared while working on a sample size \( n = 6 \) and pattern 1. We can observe that in both cases the error rate is slightly lower for the normal distribution and larger for the Student distribution. Therefore, clustering methods do lose robustness when applied to heavy tailed distributions, but this loss is not very large. There is a wide literature on the effects of heavy tails on regression analyses. Here, we limit ourselves to a simple graphical summary. The interested reader can find analytical and numerical estimates of such effects in e.g. [16], where further literature pointers are available.

5 Evaluation of the accuracy of competing algorithms

Suppose now that two clustering algorithms produce two different final partitions. In order to choose between the two competing results, we need a measure for the accuracy of the two algorithms.

Suppose that with a first algorithm \( A_1 \), we observe the partition \( c_1 \), while with a second algorithm \( A_2 \) we observe the partition \( c_2 \). We denote by \( C_1 \) and \( C_2 \) the corresponding theoretical patterns.

The comparison of the two algorithms in terms of accuracy can be performed by computing the conditional probabilities \( \mathbb{P}(C_1|c_1) \) for \( A_1 \) and \( \mathbb{P}(C_2|c_2) \) for \( A_2 \). In other words, we compute the \emph{a posteriori} probabilities that the theoretical models are correct. As a criterion, we suggest to select the algorithm producing the highest value of \( \mathbb{P}(C_i|c_i) \).
Following the Bayes’ rule the first probability can be computed under $A_1$ as

$$P(C_1|c_1) = \frac{P(c_1|C_1)P(C_1)}{P(c_1|C_1)P(C_1) + P(c_1|C_2)P(C_2)}$$

and similarly for $P(C_2|c_2)$ under $A_2$.

The conditional probabilities $P(c_i|C_j)$, $i, j = 1, 2$ can be approximated through a simple Monte Carlo simulation as described in section 3, by setting the noise variance equal to the estimated variance of the residuals after the least squares approximation.

The probabilities $P(C_1)$ and $P(C_2)$ are the a priori probabilities of the two patterns. In our example, we have no prior knowledge on the behavior of the genes and thus we set non-informative a priori probabilities equals to $1/2$ each.

Notice that the conditional probabilities $P(C_i|c_i)$ can be viewed as the “likelihoods” of the patterns $C_i$. However, it should be noted that the term likelihood is improper as the two probabilities are computed using different algorithms.

Now, we apply the previous formula to the data set in Table 1 presented in the introduction. As mentioned there, two algorithms produce competing results. In particular:

- with the single-linkage algorithm, the final partition is
  
  $$c_1 = \{\{X_1, X_2, X_5, X_6\}, \{X_3\}, \{X_4\}\};$$

- with the PAM algorithm, the final partition is
  
  $$c_2 = \{\{X_1, X_2\}, \{X_3, X_4\}, \{X_5, X_6\}\}.$$

To evaluate what partition is more reliable, we consider the corresponding theoretical patterns $C_1$ and $C_2$ and we approximate the conditional probabilities $P(C_1|c_1)$ for the single-linkage algorithm and $P(C_2|c_2)$ for the PAM algorithm. The results are:

- $P(C_1|c_1) = 0.9696$;
- $P(C_2|c_2) = 0.9945$.

Therefore, we are more confident in the result $c_2$ obtained with the PAM algorithm than in the result $c_1$ obtained with the single-linkage. Indeed, the dataset in Table 1 was generated under the theoretical pattern $C_2$, which has the largest conditional probability.
6 Final remarks and future work

6.1 Summary

In this paper, we discussed the performance (accuracy and robustness) of several clustering algorithms. Assuming linear dependence between random variables, we checked to what extent clustering algorithms are able to identify given clusters when noise is introduced. We also investigated the effect of heavy tails, by comparing normally distributed residuals with Student $t$ distributed residuals. Finally, we suggested a simple way to discriminate between different results given by competing clustering methods, based on Bayes’ formula.

Some of our results are not surprising. For instance, in the presence of singletons, the hierarchical single-linkage method is better performing, as expected. Moreover, the algorithm performance is better when residuals are not heavy-tailed.

However, some results deserve particular attention:

1. The error percentage quickly increases when the number of observations is less than the number of variables, a common situation in many experiments with DNA microarrays;
2. Also for $n = 10$ (i.e. when the number of observations exceeds the number of variables), for $\sigma$ greater than about 0.8, the noise produces an error rate larger than 20% in almost all settings. This means that clustering results should be considered with great care;
3. Simulation studies show that the influence of heavy tails is not as significant as the effect of noise (see Figures 3 to 6 for comparison).

Moreover, these results are corroborated by a non-parametric study where the noise level is estimated based on 5,000 Monte Carlo data sets. All the trends discussed in section 3 can be reproduced within the non-parametric approach.

6.2 Outlook

In future papers, these analyses will be extended in three directions. A paper will be devoted to a detailed study on the accuracy of clustering methods as a function of the number of observations and the number of variables, focusing on small numbers of both variables and observations. Another paper will explore an alternative clustering method based on random matrix theory that has been recently proposed, see [17]. Also in this case, we will try to assess the accuracy and robustness of the method. A third study will concern
the situation with many variables and few observations, which is usual in microarray experiments. In this case, a binary evaluation of the correctness for an algorithm is too strict. For example, two trees with hundreds of nodes and differing only for a few nodes can essentially be considered as equivalent.

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Tables and figures
Table 1
A 6×6 matrix from a simulated microarray experiment. The rows $G_1, \ldots, G_6$ denote the genes; the columns $X_1, \ldots, X_6$ denote the tissues.

|     | $X_1$ | $X_2$ | $X_3$ | $X_4$ | $X_5$ | $X_6$ |
|-----|-------|-------|-------|-------|-------|-------|
| $G_1$ | -0.440 | 0.563 | -0.452 | -1.155 | 1.125 | 1.162 |
| $G_2$ | -0.531 | -0.785 | -0.340 | -0.793 | 0.682 | 1.003 |
| $G_3$ | 0.613  | 1.310 | -1.582 | -2.209 | 1.442 | 1.966 |
| $G_4$ | -0.912 | -1.765 | -0.491 | -0.796 | -1.520 | -1.820 |
| $G_5$ | 1.743  | 2.185 | -1.480 | 0.003  | 1.010 | 1.216 |
| $G_6$ | 0.422  | 0.072 | 1.604  | 1.136  | -0.064 | 0.238 |

Table 2
Model equations for the normal case.

| Pattern 1 | (1, 2) | (3, 4) | (5, 6) |
|-----------|--------|--------|--------|
| $X_1 \sim \mathcal{N}(0, 1)$ | $X_3 \sim \mathcal{N}(0, 1)$ | $X_5 \sim \mathcal{N}(0, 1)$ |
| $X_2 = X_1 + \varepsilon_{12}$ | $X_4 = X_3 + \varepsilon_{34}$ | $X_6 = X_1 + \varepsilon_{56}$ |

| Pattern 2 | (1, 2, 3) | (4, 5) | (6) |
|-----------|-----------|--------|-----|
| $X_1 \sim \mathcal{N}(0, 1)$ | $X_4 \sim \mathcal{N}(0, 1)$ | $X_6 \sim \mathcal{N}(0, 1)$ |
| $X_2 = X_1 + \varepsilon_{12}$ | $X_5 = X_4 + \varepsilon_{45}$ | $\quad$ |
| $X_3 = X_1 + \varepsilon_{13}$ | $\quad$ | $\quad$ |

| Pattern 3 | (1, 2, 3, 4) | (5) | (6) |
|-----------|-------------|-----|-----|
| $X_1 \sim \mathcal{N}(0, 1)$ | $X_5 \sim \mathcal{N}(0, 1)$ | $X_6 \sim \mathcal{N}(0, 1)$ |
| $X_2 = X_1 + \varepsilon_{12}$ | $\quad$ | $\quad$ |
| $X_3 = X_1 + \varepsilon_{13}$ | $\quad$ | $\quad$ |
| $X_4 = X_1 + \varepsilon_{14}$ | $\quad$ | $\quad$ |
Fig. 1. Percentage of errors ($f$) versus the noise standard error $\sigma$ for the DIANA algorithm with normal distribution and pattern 1.
Fig. 2. Percentage of errors (f) versus the noise standard error $\sigma$ for the single-linkage algorithm with normal distribution and pattern 1.
Fig. 3. Percentage of errors (f) versus the noise standard error $\sigma$ for sample size $n = 6$ with normal distribution and pattern 1.
Fig. 4. Percentage of errors ($f$) versus the noise standard error $\sigma$ for sample size $n = 6$ with normal distribution and pattern 3.
Fig. 5. Percentage of errors ($f$) versus the noise standard error $\sigma$ for the single-linkage algorithm with sample size $n = 6$ and pattern 1.
Fig. 6. Percentage of errors ($f$) versus the noise standard error $\sigma$ for the PAM algorithm with sample size $n = 6$ and pattern 1.