Power Saving MAC Protocols in Wireless Sensor Networks: A Performance Assessment Analysis

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ABSTRACT

Wireless sensor networks are an emerging technology that is used to monitor points or objects of interest in an area. Despite its many applications, this kind of network is often limited by the fact that it is difficult to provide energy to the nodes continuously, forcing the use of batteries, which restricts its operations. Network density may also lead to other problems. Sparse networks require stronger transmissions and have little redundancy while dense networks increase the chances of overhearing and interference. To address these problems, many novel medium access control (MAC) protocols have been developed through the years. The objective of this study is to assess the effectiveness of the T-MAC, B-MAC, and RI-MAC protocols in a variable density network used to collect data inside freight trucks carrying fruits that perish quickly. This article is part of the PrunusPós project, which aims to increase the efficiency of peach and cherry farming in Portugal. The comparison was done using the OMNET++ simulation framework. Our analysis covers the behavior and energetic properties of these protocols as the density of the network increases and shows that RI-MAC is more adaptable and consumes less energy than the alternatives.

1. Introduction

The world’s growing reliance on technology has increased the necessity for data collection. Wireless sensor networks (WSNs) are one of the many technologies that have appeared to fulfill such a niche, allowing greater versatility on what data is collected and how. WSN’s applications include improving emergency response [1], control urban lighting [2], control precision irrigation systems [3], monitor patients in healthcare facilities [4], and many others.

A WSN is a network comprised of nodes that collect data about the environment and send it to a data collection system. Although flexible, WSNs have several limitations. Usually, nodes do not have long-range communication capabilities and rely on a gateway, also called a base station, to send the data to its destination. They are also made to be cheap and compact, limiting the hardware that may be used. Finally, nodes do not have a reliable power source, forcing them to use batteries. These factors combined limit a node’s battery life, so care must be taken to reduce consumption to a minimum.

The power used in performing the necessary measurements is hard to modify, being mostly dependent on the physical mechanism used to acquire the data. On the other hand, idle listening and transmitting data are some of the most power-intensive tasks on a WSN [5], therefore most optimization efforts have tried to tackle these factors. These attempts have achieved variable success through techniques such as duty cycling [6], the use of separate communication channels to wake up nodes [7],
reworking the medium access control (MAC) protocol [8], and

many others [9].

Attempts to implement novel MAC protocols have been

particularly prevalent [10] because the MAC sublayer controls

when transmissions are sent and is responsible for avoiding

collisions, which force data to be retransmitted. A protocol’s

behavior can be more adaptable than then a mechanism

implemented on the radio level, allowing for the specialization

of protocols into certain specific domains such as mobility [11]

and others. Finally, data reduction, adaptive sampling, and data

prediction techniques required additional coordination between

nodes and may depend on the physical nature of the variable. These

facts coupled with the availability of tools for simulations are the

reason why this paper will focus on novel MAC protocols and their

impact on energy consumption.

The environment and node density may also exacerbate the
detriments of idle listening and retransmission [12]. Sparse

networks have a much greater average distance between nodes,
reducing interference between transmission and overhearing, but
increasing the minimum power of the radios. On the other side of
the scale, dense networks contain large quantities of nodes
confined in a relatively small area. At its limit, a dense WSN may
behave like a fully connected network. This increases the
probability of collisions and means that many nodes around a
transmitter will over-hear the radio signals. Because of these
differences, sparse and dense networks have different
requirements for optimal operations.

The purpose of this paper is to compare MAC protocol for use
in variable density wireless sensor networks. More specifically,
their use on freight trucks to gather data about cargo temperature
and other properties during transport. The scenario was developed
following a survey of MAC protocols [13] and as part of the
PrunusPős project [14], which aims to extend the shelf life of
peaches and cherries in the Beira Interior region in Portugal. These
fruits are highly seasonal and deteriorate rapidly after harvest.
Storage under controlled temperature and humidity can slow down
their decay, but even slight variations may compromise this
process. In the proposed scenario, the sensors have been integrated
into the crates or other containers used to store and transport the
product, which allows for them to provide continuous feedback on
the ambient conditions. Such a system facilitates individualized
data collection from the moment the fruits are packaged to their
delivery.

This granularity is desirable because it allows historic data to
be tracked even though products in the same store shelf can come
from many different producers and take many different paths while
flowing through national and local distribution networks. For
example, if a problem happens to a specific batch of products, the
companies involved could look through the data to determine
exactly where the lapse in their process has happened. This
individualized approach also means that other sensors could be
added to track variables and phenomena which are more localized
than temperature, meaning that such a system could be adapted for
a variety of products.

One of the problems of the proposed setup is that the number
of nodes in the space can vary according to the size of the container
and how full the truck is. The main objective of this work is to

analyze the behavior of several MAC protocols under a variety of
node densities that could be expected in this application. For our
comparison, we have simulated the Timeout MAC (T-MAC) [15],
Berkley MAC (B-MAC) [16], and Receiver Initiated MAC (RI-
MAC) [17] protocols. Together, these protocols cover the main
types of MAC protocols available today and allow us to identify
the weaknesses of each approach when compared to the others.
The simulations have been done using the OMNeT++ discrete
simulation framework [18], which is a robust simulation tool that
has been used in previous research [19,20], is updated frequently,
and has extensive documentation.

The rest of this paper is organized as follows: Section 2
overviews the related work and explains the basic operations of the
protocols compared. Section 3 explains how the simulation
environment was set up goes over the results of the simulations,
detailing the behavior of each protocol. Finally, section 4
concludes the paper and provides directions for future work.

2. Related Work

There have been many MAC protocols developed over the
years for specific applications. Some of the first ones that were
tailor-made for WSNs focused on making defining schedules with
active and inactive parts for each node, creating a period where
whole sections of the network could sleep. Sensor MAC (S-MAC)
[21] and T-MAC [15] are the most notable in this category. Both
work by giving nodes wake-up/sleep schedules and synchronizing
them as they enter the network. T-MAC, however, attempts to
reduce the time a node remains awake by utilizing a timeout
period. If a node does not receive any transmissions during a
timeout window, it will assume all data has been sent and will go
back to sleep. Otherwise, it restarts the timer and continues
listening to the medium. S-MAC’s and T-MAC’s procedures are
visualized in Figure 1.

![Figure 1: S-MAC and T-MAC comparison, adapted from [15]](image)

The Demand Wakeup MAC protocol (DW-MAC) [22] is an
alternative synchronous protocol, however, it does not utilize the
active part of the schedule to send and receive messages. It replaces
CTS/RTS messages with scheduling messages (SCH), which the
nodes use to choose a moment during the sleeping section of the
frame where they can communicate without the risk of
interferences. This scheduling is done based on the time the SCH
frame was received, meaning that no two messages can be
scheduled for reception by the same node at the same time.

Although effective, these approaches require a synchronization
mechanism to prevent schedule drift, which adds complexity and
extends the time the radio module is active. They are also less
effective when multiple schedules are being used in the network,
especially in very dense ones [15], a phenomenon called virtual clustering. Finally, one of the main flaws of synchronous protocols is that all the nodes wake up and contend for the medium at the same time. DW-MAC shifts when the data is sent, but the nodes still need to contend for the medium when the active part of the schedule begins. This means that there is a burst of activity in the beginning and, in networks restricted to small areas, that leads to only a few nodes being able to communicate at a time, with the rest of the network waiting for the medium to become free once more.

The B-MAC protocol [16] improves on some of these concerns. It is a specialized MAC protocol that reduces energy consumption by allowing nodes to have independent activity schedules. Nodes that have data to transmit send preambles slightly longer than the sleeping period of the receiver. When the destination node wakes up, it samples the medium and, if it detects a preamble, it remains awake. Once the preamble has ended, the sender transmits the data with the destination identifier. This process is known as Low Power Listening (LPL) and it allows nodes to have completely independent schedules. The procedure is illustrated in Figure 2. LPL has been shown to considerably reduce energy consumption when compared to other mechanisms. B-MAC addresses many of the problems synchronous protocols have by not requiring a schedule, which eliminates the necessity for synchronization mechanisms and means that it is not affected by the formation of virtual clusters. However, B-MAC’s long preamble leads to the same problem the other cited protocols have where a few nodes monopolize the medium, preventing nearby nodes from transmitting data in the meantime.

More recent protocols have explored other paradigms. As shown in Figure 3, in the RI-MAC protocol [17], the receiver initiates the data transfer by sending a beacon message to indicate to the sender nodes that it is available to receive data. This reduces the time a node occupies the medium and increases the maximum throughput. It also avoids sending the long preamble messages associated with LPL and other asynchronous strategies. However, this change in procedure can lead to problems when the communications channel is asymmetric, meaning that messages being sent in one of the communication directions has a lower chance of being received because of interference or other factors.

In cases where communication channels are very asymmetric, the Asymmetric MAC protocol (Asym-MAC) can reduce their impact [8]. Asym-MAC is very similar to RI-MAC, but it has two modes. Each communication attempt is started in R-mode, which operates like RI-MAC. However, if the sender does not receive a probe message within a certain period, indicating that it is being lost frequently, the communication will change to T-mode, where the sender initiates the communication. This prevents repeated loss of the beacon and restores communications in asymmetric channels, but Asym-MAC is slightly worse than RI-MAC in terms of energy consumption when the level of asymmetry is very low.

Much like Asym-MAC, the A-MAC protocol attempts to improve on RI-MAC [24]. It utilizes a different link-layer primitive, the backcast, to allow multiple nodes to be probed at the same time and reliably detect when it receives more than one reply at the same time, allowing it to better decide when to go back to sleep. A-MAC allows nodes to utilize multiple frequencies to communicate, which increases the total throughput of the network and means that beacon messages may be segregated to a different frequency band to prevent interferences. While A-MAC is more effective than RI-MAC, it requires radios with memory-mapping and other features to work properly. A-MAC can still be used with other radios; however, it is less efficient and requires workarounds depending on the architecture of the hardware.

To test the effectiveness of various strategies in the proposed context, one protocol of each type was chosen: T-MAC was selected over the other alternatives because it makes various improvements without leading to additional drawbacks. B-MAC was chosen because it is one of the most robust asynchronous protocols. It has been used in many real-world applications and there are reliable implementations for TinyOS, an operational system for embedded systems. Despite its effectiveness, A-MAC’s hardware requirements often conflict with available equipment, which is made to be cheap and easily replaceable. On the other hand, Asym-MAC’s gains in asymmetric communication channels are not applicable in the proposed scenario. Outside interferences are dampened because the truck acts as a Faraday cage and there are no identifiable internal factors that could cause a high level of asymmetry. Considering these factors, RI-MAC was selected to be added to the simulations.

3. Performance Assessment

3.1. Network Settings

Figure 4 illustrates the proposed scenario. Nodes were integrated into the containers used to carry cargo inside a truck. These sensors measure the temperature regularly and transmit the data to a gateway that uses the truck’s radio to send the data to its destination. In real-world applications, the nodes could also measure other parameters to guarantee the safety and quality of the products. The density of the network in this scenario can vary according to the size of the container, how full the truck is, and how the boxes were arranged. To reduce complexity, the parameters of the protocols are not adjusted depending on how the truck is loaded, meaning that protocols must be flexible to accommodate a wide range of densities.

To measure the effectiveness of each protocol, the scenario was built on the OMNET++ [18] simulator and the INET framework.
was used to handle wireless communications. The default B-MAC implementation from INET was used in these simulations. RI-MAC was implemented following the structure outlined in [17]. The original paper describing T-MAC leaves many questions unsolved about how the protocol should work [26], so our implementation was based on the one present in the Castalia Simulator [27], which is built on top of OMNET++.

As shown in Table 1, a variable number of nodes was scattered in a 2.2m by 15.75 m area to simulate the restricted environment where they would be deployed. Table 2 contains the power consumption of the various radio states used in the simulations, which were chosen to model the ESP8266EX Wi-Fi microchip [28]. For the purpose of this article, the energy consumed performing the measurements was ignored so that only the power spent by the normal function of each protocol is measured.

Table 1: Simulation parameters.

| Simulation Parameter | Value | Unit |
|----------------------|-------|------|
| Area height          | 2.2   | m    |
| Area width           | 15.75 | m    |
| Sapling interval     | 100   | s    |
| Data length          | 32    | B    |

Table 2: Radio power consumption based on a 3.3V power supply.

| State       | Power Consumption | Unit |
|-------------|-------------------|------|
| Idle        | 15                | mA   |
| Receiving   | 50                | mA   |
| Transmitting| 120               | mA   |
| Sleep       | 10                | uA   |

Table 3 contains the main variables relating to the operations of the protocols studied. These values were previously acquired through other simulations designed to discover the optimal parameters for a network with 5 nodes. A small network was used so that the effects of increasing the number of nodes in the network without adjusting the parameters would be more noticeable.

Table 3: MAC variables

| MAC Variable             | Value | Unit |
|--------------------------|-------|------|
| T-MAC frame duration     | 0.7   | s    |
| T-MAC timeout interval   | 0.03  | s    |
| B-MAC slot duration      | 0.17  | s    |
| RI-MAC sleep interval    | 0.85  | s    |

The protocols were evaluated according to the number of delivered packages, their success rate, total energy consumption, energy spent per packet, number of over-heard packets, and their overall adaptability to the increasing network density. Other factors such as the latency of transmissions inside the network were not considered because external variables such as the delay of the communications between the truck’s radio and the system that stores the acquired results would overshadow these small aspects in real-world applications.

In order to get representative and meaningful results, each simulation scenario was executed 20 times. The results presented for each performance metric represent the average values calculated from the obtained results. Only the average values are represented in the graphs, as the standard deviations were negligible.

3.2. Results Analysis

Firstly, T-MAC, B-MAC, and RI-MAC were compared in terms of delivery success rate. Figure 5 shows the number of delivered packages for each density. In the base case with only 5 nodes, all protocols have a high success rate, however, their behavior starts to diverge as the number of nodes increases. T-MAC maintains a very high delivery ratio until the number of messages saturates its initial capacity, after which it becomes erratic. Success rates pick up again after 40 nodes because nodes are spending more time awake due to timeout extensions, which increases the network capacity. At the 50 to 55 range the number of delivered packets peaks because the repeated timeout extensions make nodes remain awake all the time, which maximizes the time they have to transmit. However, the protocol has reached its limit after this point and any additional messages only cause degradation of the service due to interference, leading to a drastic decline in capacity.

Figure 5: Total packets delivered according to network density.

B-MAC also does not work effectively outside its ideal conditions, the absolute number of delivered packages remained stable throughout the experiment. This is likely because of how the protocol saturates the medium while transmitting a preamble. A centralized node can easily interferer with the communications anywhere else in such a limited space, reducing total throughput. Finally, RI-MAC had the best overall results. Figure 6 shows that it consistently delivered almost all the packets and showed minimal service degradation as the density of the network increased. This is because nodes block the medium for shorter durations and less frequently than the other protocols, leaving room for a greater load in the network.
In terms of power consumption, the most visible difference between the protocols occurs after the network reached 50 nodes. Figure 7 shows that, because of the increasing amount of network events (transmissions), nodes running T-MAC spend an increasing amount of time awake, which leads to more energy consumption. At a certain point, nodes are not able to sleep between wake-up signals. Figure 8 illustrates how this happens. This extra awake time increases the number of transmissions the protocol is capable of handling but also causes a substantial increase in energy consumption. After 55 nodes the extensions become so frequent that the nodes remain permanently awake, maximizing energy consumption. Because of that, the energy consumed by the network increases linearly with each added node after this point as shown by Figure 9. However, the added consumption does not translate into extra capacity. At 55 nodes, the protocol starts to become overloaded, and each additional node increases the chances of interference, which forces nodes to retransmit data, increasing the chances of interference further. This leads to a feedback loop that severely hinders the protocol’s operations.

B-MAC and RI-MAC do not suffer from the same problem, their power consumption grows smoothly with the number of nodes in the network. RI-MAC spends more power in absolute terms, but its performance compared to the number of delivered packages is much better. In contrast, B-MAC’s added expenditure does not translate into usable network capacity.
Figure 10 puts the previous results into perspective. The average number of over-heard messages, data packets a node received that were not addressed to it, can also be used to characterize the behavior of a protocol. Ideally, a node would never receive a message addressed to another node to conserve energy. As this statistic did not consider beacon messages, B-MAC comes close to the optimal case. However, this only occurs because the absolute number of packets B-MAC sent was constant. If the protocol was more flexible, a similar phenomenon to what happened with RI-MAC would have been seen. As the number of nodes in the network increase, not only does the same happens to the number of messages, but also to the chances of a node waking up and accidentally receiving a packet sent to another one. This is one of the causes of the increasing power consumption per packet sent seen in Figure 7.

Finally, T-MAC’s results are consistent with the increase in total energy consumption. Unlike RI-MAC, it displays a mostly linear increase in overhearing rate because nodes wake up at the same time, meaning that all nodes within the range of a transmission always receive the packet being sent. The gap in the graph is caused by the same issues explored in the analysis of the previous graphs.

4. Conclusion and Future Work

This paper presents the results from a series of simulations designed to study the performance of various MAC protocols in networks with variable node density, especially denser ones. In this instance, the proximity between nodes makes the network behave similarly to a fully connected one. The scenario was set up to model their use inside delivery trucks with the intent of monitoring perishable goods in transit as part of the PrunusPós project. This initiative aims to reduce the losses farmers and distributors of peaches and cherries incur every year due to the fragility of these fruits.

The protocols were evaluated in terms of delivery success rate, energy consumption, overhearing, and flexibility as node densities increase. The results show that RI-MAC, a protocol based on receiver-initiated communications, had the best reliability and lowest consumption per packet in a wide range of network densities. Its flexibility is ideal for networks with highly variable density and where continuous adjustment of protocol parameters may be challenging. The growth of power expenditure is also minimal with every node, indicating the networks with more nodes are possible with a limited energy budget.

Furthermore, it is possible to see the various shortcoming of LPL based protocols such as B-MAC and synchronous protocols such as T-MAC. Their behavior is good under the conditions they were optimized for; however, they can quickly lose effectiveness when outside the initial bound. The length of beacon messages and the synchronized wakeup time make them unsuited for extremely dense networks. Future studies should focus on confirming the presented findings in a real testbed to uncover the finer details of RI-MAC’s behavior in a network with variable density. Protocols that take into account the number of neighbors a node has may also offer an avenue for research.

Conflict of Interest

The authors declare no conflict of interest.

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