Active Learning Helps Pretrained Models Learn the Intended Task

Alex Tamkin* Dat Nguyen* Salil Deshpande* Jesse Mu Noah Goodman
Stanford University

Abstract

Models can fail in unpredictable ways during deployment due to task ambiguity, when multiple behaviors are consistent with the provided training data. An example is an object classifier trained on red squares and blue circles: when encountering blue squares, the intended behavior (classifying shape vs. color) is ambiguous. We investigate whether pretrained models are better active learners, capable of choosing examples that improve robustness to such spurious correlations and domain shifts. Intriguingly, we find that better active learning is an emergent property of the pretraining process: pretrained models require up to 5× fewer labels when using uncertainty-based active learning, while non-pretrained models see no or even negative benefit. We find these gains come from an ability to select examples with attributes that disambiguate the intended behavior, such as rare product categories or atypical backgrounds. These attributes are far more linearly separable in pretrained model’s representation spaces vs non-pretrained models, suggesting a possible mechanism for this behavior. Code and training scripts are available at: https://github.com/alextamkin/active-learning-pretrained-models.

Figure 1: Active learning can resolve task ambiguity in datasets. Here, the provided training data leaves the model unsure of the intended task: is it to predict the shape or the color of the object? Pretraining enables models to identify and weigh various rich features, eliciting labels from informative examples (e.g. blue squares) that clarify the user’s intention.

1 Introduction

Modern pretrained models can be adapted to new tasks with remarkably little data, enabling downstream applications for tasks with only tens or hundreds of examples [8, 46]. However these low-data applications magnify a fundamental problem in machine learning—namely, that datasets are often incomplete proxies for the desired behavior. For example, a sentiment classifier may behave

*Equal contribution. Correspondence: atamkin@stanford.edu

36th Conference on Neural Information Processing Systems (NeurIPS 2022).
We study the pool-based active learning (AL) setup common in the literature \[52\], where we have a (possibly pretrained) model \( \mathcal{M} \), a small seed set of training data \( \mathcal{S} = \{(x_i,y_i)\} \), and a larger pool of unlabeled data \( \mathcal{P} = \{x_i\} \). The AL procedure proceeds as follows: first, finetune \( \mathcal{M} \) on \( \mathcal{S} \) until convergence; then, select points \( x_i \) from \( \mathcal{P} \) that are deemed most informative according to an acquisition function \( a(x; \mathcal{M}) \), obtaining the corresponding labels \( y_i \), until some budget \( k \) of data points is exhausted. This newly labeled batch \( \mathcal{B} = \{(x_i, y_i)\} \) is then added to the existing data \( \mathcal{S} \), and the original model is retrained on \( \mathcal{S} \) for the next acquisition step. This process is repeated for a fixed number of acquisition steps.

For our acquisition function, we adopt the classic uncertainty sampling approach to AL, in particular the least confidence heuristic, where we acquire points for which our model is least confident in its predicted label \[52\]. Specifically, treating the outputs of the model \( \mathcal{M} \) as a probability distribution \( p(y \mid x; \mathcal{M}) \) over possible labels \( p(y_i \mid x; \mathcal{M}) \), we define the acquisition function to be

\[
a(x; \mathcal{M}) = -\max_i p(y_i \mid x; \mathcal{M}) \tag{1}
\]

This least confidence heuristic has shown to be simple and effective in a variety of settings \[52\][23][40], and we similarly find good results here (we refer to least confidence sampling as “uncertainty

One way to describe these kinds of challenges is through the lens of task ambiguity: the failure of the training data to fully specify the user’s intended behavior for all possible inputs. We consider whether pretrained models can automatically resolve their own task ambiguity through active learning (AL). In principle, AL allows models to resolve task ambiguity by identifying examples whose labels would be informative; for example, in Figure 11, the provided training data only contains red squares and blue circles, leaving the intended behavior for blue squares ambiguous. Asking for labels of blue squares resolves this ambiguity. This kind of interaction could clarify the intended behavior for different kinds of examples without the expectation that model developers must anticipate all potential gaps in the model’s abilities.

However, AL has often seen limited success in practice. In traditional settings with smaller, non-pretrained models, several problems limit the effectiveness of AL, including label noise, examples that are challenging for models to learn, and a lack of generalizability of AL heuristics \[58\][30]. But pretrained models possess several strengths which may enable them to overcome these challenges: they extract high-level semantic features, such as shape and color \[44\][22], which can be used to identify informative examples, and they produce more calibrated uncertainty estimates which can be used for selecting ambiguous inputs \[24\][14]. Moreover, in many real-world problems some data points are much more informative than others \[21\], suggesting the potential utility of AL in practical few-shot learning applications.

We consider the use of active learning (AL) on a range of real-world image and text datasets where task ambiguity arises. We compare several AL acquisition functions against a random-sampling baseline, and compare the difference in performance with and without the use of pretrained models. Our contributions demonstrate that:

1. Pretrained models trained with AL can select examples that resolve task ambiguity in the finetuning data
2. The resulting accuracy gains can be quite large in practice: up to 5× reduction in labeled data points for the same performance, or +11% absolute gain for the same labeling budget
3. This ability to actively learn is an emergent property of pretraining: AL has a neutral or even harmful effect on non-pretrained models

2 Method

We study the pool-based active learning (AL) setup common in the literature \[52\], where we have a (possibly pretrained) model \( \mathcal{M} \), a small seed set of training data \( \mathcal{S} = \{(x_i,y_i)\} \), and a larger pool of unlabeled data \( \mathcal{P} = \{x_i\} \). The AL procedure proceeds as follows: first, finetune \( \mathcal{M} \) on \( \mathcal{S} \) until convergence; then, select points \( x_i \) from \( \mathcal{P} \) that are deemed most informative according to an acquisition function \( a(x; \mathcal{M}) \), obtaining the corresponding labels \( y_i \), until some budget \( k \) of data points is exhausted. This newly labeled batch \( \mathcal{B} = \{(x_i, y_i)\} \) is then added to the existing data \( \mathcal{S} \), and the original model is retrained on \( \mathcal{S} \) for the next acquisition step. This process is repeated for a fixed number of acquisition steps.

For our acquisition function, we adopt the classic uncertainty sampling approach to AL, in particular the least confidence heuristic, where we acquire points for which our model is least confident in its predicted label \[52\]. Specifically, treating the outputs of the model \( \mathcal{M} \) as a probability distribution over possible labels \( p(y \mid x; \mathcal{M}) \), we define the acquisition function to be

\[
a(x; \mathcal{M}) = -\max_i p(y_i \mid x; \mathcal{M}) \tag{1}
\]

This least confidence heuristic has shown to be simple and effective in a variety of settings \[52\][23][40], and we similarly find good results here (we refer to least confidence sampling as “uncertainty
sampling” except in Section 5.2 where we explore other uncertainty-based acquisition functions including entropy and margin sampling).

On top of this standard AL pipeline, we propose the following change to improve the practical applicability of pretrained models in data-scarce settings:

**Removing the need for a separate validation set** The AL cycle begins by finetuning the pretrained model on the seed set. If the size of the seed set is large enough, the seed set may be partitioned into a training set and a validation set, and early stopping may be performed on the validation set. However, in few-shot settings, labeling costs may be high, and the seed set may be too small to meaningfully partition.

Instead of an arbitrary fixed number of finetuning steps, we propose an alternative method to terminate finetuning in the absence of a validation set. Specifically, we find that a simple but effective heuristic is to stop finetuning when the training loss decreases to 0.1% of the original training loss at the start of finetuning. In our experiments, this heuristic performs as well as early stopping on an actual validation set (see Appendix D for more details). We also leverage standard learning rates and other hyperparameters recommended by model developers (see Appendix B).

By using a standardized recipe across tasks and removing the need for a separate validation set, our AL pipeline is more robust to the real-world difficulties of deploying AL where use of a validation set is impractical [38, 45], although further work is needed to capture the full extent of this recipe’s generalizability.

3 **Datasets**

We consider a variety of datasets where task ambiguity manifests through a scarcity of particular kinds of examples. We consider two such kinds of examples: those defined by combinations of causal and spurious features (typical vs atypical backgrounds) as well as those defined by unseen attributes that shift during deployment (product categories and camera trap locations). These datasets provide an empirical testbed for the ability of pretrained models to choose disambiguating examples using active learning (AL).

3.1 **Distinguishing causal from spurious features**

Spurious correlations arise when multiple features are predictive of the label in a training dataset, yet it is ambiguous which ones are causally linked to the task label [21]. We consider two such datasets, and see whether AL can choose the disambiguating examples where the spurious features are not copresent with the causal features:

**Waterbirds** The Waterbirds dataset [49] consists of photographs of landbirds or waterbirds digitally edited onto land or water backgrounds. The task is to classify whether the bird is a landbird or a waterbird. In the train set, 77% of the pictures feature landbirds and 23% waterbirds. 95% of both landbirds and waterbirds appear on land and water backgrounds, respectively. In the validation and test sets, this percentage is decreased to 50%, instead. Thus, the image background is a spurious feature the model may come to rely on when making the prediction.

**Treeperson** As the Waterbirds dataset was synthetically generated, we also consider a dataset where we perform classification over real, unedited images with spuriously correlated objects. We use the object annotations in Visual Genome [33] to create a new dataset of 8,638 images called Treeperson, for which the task is to predict whether a person is in a given image. While 50% of the images contain a person in this dataset, each image also contains either a tree or a building, and the presence of these objects is spuriously correlated with the presence of people. At train time, 90% of training images with people contain a building, while 90% of training images without people contain a tree. Thus, a model may be incentivized to form representations that classify according to the presence of trees and buildings, rather than the presence of the actual causal variable of interest (people). These values are changed to 50% at test time, removing this correlation to evaluate how well the model learned the actual task of interest. For more details on this dataset, see Appendix C.

3
3.2 Measuring robustness to distribution shift

Distribution shifts occur when algorithms are evaluated on different data distributions than the ones they were trained on. Examples include changing the location or time of day that photos were taken, or changing the topic or author of a particular textual source. These shifts can reduce performance, and we consider whether AL can help choose diverse, informative examples that clarify how the model should behave over a range of natural distribution shifts.

iWildCam2020-WILDS This dataset considers the task of species classification from a database of photos taken from wildlife camera traps \[5, 31\]. The dataset is unbalanced, with most images containing no animal, and the distribution of camera locations and species changes between the in domain (ID) and out-of-domain (OOD) subsets.

Amazon-WILDS This dataset considers the task of predicting the number of stars associated with the text of a given Amazon review \[43, 31\]. The reviewers are different in the training set versus the test set, and the task is to perform as well as possible on this set of new reviewers. In addition to the number of stars, we also consider model performance stratified by different product types, which highlights minority subgroups whose categorization is not visible to the model.

4 Experimental Setup

4.1 Models and Training

Vision For computer vision datasets, we finetune BiT \[32\], a recently-proposed family of vision models which have achieved state-of-the-art performance on several vision tasks. We primarily consider the BiT-M-R50x1 model, pretrained on ImageNet-21k \[13\]. To explore the effectiveness of larger architectures and pretraining sources, in Section 6.2 we also consider performance achieved by the same-size BiT-S-R50x1, trained on ImageNet-1k, and the deeper BiT-M-R101x1 model, also trained on ImageNet-21k. These models have been shown to have emergent few-shot learning abilities, where strong classifiers for new tasks can be obtained by simply finetuning on tens or hundreds of examples with typical gradient descent techniques (rather than meta-learning techniques, for example).

Text For the text dataset (Amazon), we use RoBERTa-Large \[37\], another pretrained model with similar properties as BiT, and a representative of the BERT \[15\] family of models which together have obtained state-of-the-art scores on modern NLP benchmarks \[60\].

Other details, including hyperparameters and seed set/acquisition sizes are deferred to Appendix B.

Random acquisition baseline As a running baseline, we compare to the same model finetuned with a random acquisition function (equivalent to not doing AL). That is, \(a(x; M) = \text{rand}(0, 1)\), so we simply sample a random batch of data from the pool at each acquisition step.

Comparison with non-pretrained models To examine whether effective AL is a result of the pretraining process, we also compare to the performance observed when applying AL to a randomly initialized, instead of pretrained, BiT-M-R50x1.

5 Results

5.1 Accuracy per acquisition

For a general measure of success, in Figure 2 we plot the accuracy of AL versus random sampling on the validation datasets as a function of the number of samples acquired during training.

Waterbirds Waterbirds is evaluated on a balanced dataset where the foreground and background are not correlated. In this setting, uncertainty sampling achieves a +11% improvement in average validation accuracy over random sampling (Figure 2a). This comes primarily from a +25% average increase across the landbird-on-water and waterbird-on-land images (i.e. those without the spurious
Figure 2: **Uncertainty sampling outperforms random sampling on all datasets, especially on minority classes.** Class-balanced accuracies displayed for Figure 2f. Shaded regions represent 95% CIs (Gaussian approx.).

Figure 3: **All types of uncertainty sampling outperform random sampling on iWildCam.** Class 0 represents the majority class in iWildCam (no animal present).

correlation; Figure 2b). Uncertainty sampling required **5x fewer labels** than random sampling to achieve random sampling’s final accuracy.

**Amazon** In the Amazon dataset, we also see gains from AL, including **+1% on average** across reviewers, and **+2.5% on the worst 10th percentile** (Figure 2g). This suggests that our AL recipe may be of use outside of BiT or vision settings more broadly. While the final difference between uncertainty and random sampling is not large, it is statistically significant. Uncertainty sampling required **1.3x fewer labels** than random sampling to achieve the same final accuracy. This smaller effect size may also be due to the less dramatic distribution shift in the Amazon dataset. It is perhaps noteworthy that AL still succeeds in such a setting.

**iWildCam** With the iWildCam dataset, uncertainty sampling achieved a **+9% improvement** upon random sampling. Uncertainty sampling also required **1.8x fewer labels** than random sampling to achieve random sampling’s final accuracy (Figure 2e).

**Treeperson** In the Treeperson dataset, uncertainty sampling is **+2% improved** over random sampling by the end of training (Figure 2c). Uncertainty sampling required **1.6x fewer labels** than random sampling to achieve random sampling’s final accuracy.
Figure 4: Uncertainty sampling identifies and upsamples disambiguating examples. For both Waterbirds and Treeperson, uncertainty sampling selectively acquires examples where the spurious and core features disagree. Y-axis: frequency of class in acquisitions. Oversampling is visible for subgroups where uncertainty sampling acquires examples above random chance.

5.2 Additional AL methods

We consider two additional AL methods in addition to least confidence sampling: 1) entropy sampling, which chooses the example that maximizes the entropy of the model's predictive distribution, and 2) margin sampling, which chooses the example with the smallest difference between the first and second most probable classes \[^{[51, 52]}\]. We run experiments with all methods on the 182-class iWildCam dataset\[^{2}\]. All methods significantly outperform random sampling (Figure 3). Furthermore, margin sampling appears to slightly outperform the other two AL methods we consider, suggesting that it may a superior AL approach in multiclass settings\[^{3}\].

6 Analysis

6.1 AL with pretrained models selects examples that resolve task ambiguity

Overall, we attribute improved performance to pretrained models’ ability to identify and preferentially sample examples that resolve task ambiguity in the data. For example, for Waterbirds and Treeperson, we see the model select examples with atypical background combinations, as one might intuitively hope. Similarly, for Amazon and iWildCam we see the model upsample rare types of examples, even when they are not explicitly marked in the data.

Waterbirds Figure 4a depicts the rate at which uncertainty sampling acquires examples of each subgroup compared to the expected rate at which random sampling would acquire examples from those same subgroup. Examples where the bird and background are mismatched are heavily oversampled. We emphasize that these minority examples are not simply members of the minority class (waterbirds). Instead, the model identifies and preferentially upsamples disambiguating examples where the spurious feature (background) and the causal feature (bird type) disagree.

Treeperson For Treeperson we see the same pattern as in Waterbirds: the model identifies and upsamples examples where only one of the spurious or causal features is present, despite the spurious feature being latent (Figure 4b).

Amazon We also see similar behavior in the Amazon dataset, indicating our method’s applicability to multiple modalities and pretrained models. Not only does the model upsample lower star ratings, which are less common, it can also upsample rarer product categories—a latent attribute (Figure 5).

6.2 Pretraining is the key ingredient in our experiments

What drives the success of AL in our experiments? We hypothesize that better AL is an emergent property of the pretraining process, and evaluate this hypothesis by comparing pretrained models

\[^{2}\]Note that least confidence, entropy, and margin sampling are identical in the case of binary classification.

\[^{3}\]Intuitively, it makes sense that margin sampling would result in higher accuracy, as it chooses examples based on their decision-relevant uncertainty: the difference between the predicted class and the most likely alternative.
Figure 5: **Uncertainty sampling upsamples both visible and latent minority subgroups.** Fraction of Amazon examples acquired by random and uncertainty sampling, stratified by star rating and product category. Upsampling is visible when the bar for uncertainty sampling is greater than the base prevalence in the unlabeled dataset available during training. Uncertainty sampling preferentially acquires examples with lower star ratings and rarer product categories, despite the latter attribute not being visible to the model. Note the separate y-axis for product categories 1 and 2 in (b).

Figure 6: **Uncertainty sampling only provides gains when using pretrained models.** S-R50, M-R50, and M-R101 correspond to the BiT-S-R50x1, BiT-M-R50x1, and BiT-M-R101x1 pretrained models, respectively, while R50-NP and R101NP correspond to ResNet models which are not pretrained. Error bars represent 95% CIs (Gaussian approx.).

to their corresponding non-pretrained counterparts. We also examine the effect of model scale on success at AL: if a model has been trained on more data (and has presumably learned to extract more semantically-relevant features), does this enable more effective AL?

Concretely, we conduct AL experiments with 3 pretrained models: BiT-S-R50x1, BiT-M-R50x1, BiT-M-R101x1, and their corresponding non-pretrained versions. We find that for our experiments with pretrained models, uncertainty acquisition outperformed random acquisition (Figures 6a, 6b and 6c). Importantly, AL on the non-pretrained models provided no or even negative benefit, even after exploring a range of different hyperparameter configurations. These controlled experiments provide strong evidence that pretraining is indeed crucial in our setting. That said, we do not claim that pretraining is the only way to enable good AL in settings of task ambiguity; other methods of addressing the so-called “cold start” problem (e.g. [20, 63]) may also prove fruitful or complementary.

**Effect of scale** In one case, we also see a demonstrable effect of scale on the efficacy of the AL process: the BiT-S-R50x1 model, which was pretrained on a smaller dataset than the BiT-M models (ImageNet-1k vs ImageNet-21k) fails to outperform random sampling on iWildCam, in contrast to the two other models pretrained on more data. This suggests a potential scaling trend for AL, where gains from AL may continue to grow as pretrained models are trained for longer on more data. However, we did not see a difference between BiT-M-50x1 and BiT-M-101x1, which were trained on the same dataset but have different numbers of parameters. This may be because dataset size must be increased jointly with parameter count to see continued gains from scaling [29][26].

**Impact of pretraining on acquisition patterns** As an additional cross-check, we also observe that pretrained models acquire disambiguating subgroups much more efficiently than their non-pretrained counterparts. See Appendix C for additional figures and results.
6.3 Pretraining yields a better feature space for AL

While pretraining clearly improves the AL process, the mechanisms behind this improvement remain unclear. Given the strong theoretical results AL enjoys in the linear setting \[2, 3, 41\], we hypothesize that pretraining may aid AL by linearizing the features salient for task ambiguity. This hypothesis is further inspired by recent studies finding that a wide range of features are linearly separable in the feature spaces of large pretrained models \[10\].

To quantify this, we train linear classifiers on the second to last layer of the BiT models. The classifiers are trained to predict each image’s bird type and background type (4 classes total, rebalanced to comprise 25% of the data). As shown in Figure 7, these classes are indeed far more linearly separable in pretrained models, providing evidence for this hypothesis.

We present additional investigations of t-SNE plots for pretrained and non-pretrained models in Appendix 11, which demonstrates increased separation of latent classes for pretrained models, as well as how the acquired examples are closer to the class boundaries.

6.4 How does the degree of task ambiguity impact AL?

Finally, we measure the impact of the strength of task ambiguity on AL. To do so, we construct variants of the Waterbirds dataset where the percentage of mismatched examples range from 95% to 50% but the marginal class probabilities remain fixed. We then proceed with AL and report results in Section 6.3. We observe a clear trend where the gains from AL gradually increase as the percentage of mismatched examples increases to 95%. We find similarly clear trends in the upsampling ratio of mismatched backgrounds, shown in Figure 9. These results provide further evidence that task ambiguity is the key driving factor behind the success of AL in this setting.

6.5 Failure Cases

We also encounter some failure cases when training on datasets far from the distribution of the pretrained model. We perform preliminary experiments on Camelyon17-WILDS 4 \[4, 31\], which considers tumor identification from tissue patches, and FMoW-WILDS 11 \[11, 31\], which considers land-use classification from satellite images. AL performs comparably or worse than random sampling on these datasets, even when using a pretrained BiT model, suggesting that specialized models may be necessary to see gains in domains very different from ImageNet-21k 5.

\[4\] We construct these datasets using the code at https://github.com/kohpangwei/group_DRO

\[5\] However, we note that Camelyon17-WILDS is also known to exhibit high variance across seeds (see https://wilds.stanford.edu/get_started/) which may also be a contributing factor.
7 Related work

Task ambiguity and specification Several works address ambiguity or poor specification in machine learning problems. [58] describe the problem of “inductive ambiguity identification,” and describe AL as a promising potential solution that has failed to see practical success. [12] describe the problem of underspecification, where high variance, instability, and poor model performance result from training overparameterized models that are underconstrained by their training datasets. [21] describes how task ambiguity can arise when both desirable and undesirable features are predictive of the training labels, a problem which several works seek to better characterize and address [42, 49, 55, 50]. Finally, [18] address task ambiguity in few-shot settings via a probabilistic meta-learning algorithm, and perform an AL experiment in a 1D regression setting. We build on these works by demonstrating that simple uncertainty sampling with pretrained models can be an effective approach to the task ambiguity problem across a wide variety of high-dimensional classification settings—including when the sources of task ambiguity are not known.

Uncertainty and distribution shift In the face of these challenges, several works have tried to quantify how much pretrained models know about problems or their own uncertainty about them. [47] propose a question answering dataset with unanswerable questions, where a model must abstain rather than proceeding with an answer. Pretraining can also improve the calibration of model uncertainty [24] and pretrained features can be used for out-of-distribution detection [48]—observations that align with our findings that uncertainty sampling can identify minority subgroups in datasets. A related stream of work seeks to identify high-confidence examples that are predicted incorrectly [1, 34]; by contrast, our focus is on improving model behavior across the full range of examples. Finally, our observation that upsampling latent minority groups results in better performance aligns well with [50] [28] [56], which explore various upweighting or upsampling strategies. Importantly, however, our approach does not require these groups to be known in advance.

AL and example selection Active learning (AL) [35] [53] [52] [27] is a well-studied field that investigates how machine learning algorithms might automatically select helpful additional data points to maximize their performance. Such strategies are especially helpful in imbalanced settings [17] [40] and have been fruitfully applied to deep models [19] [6], including pretrained models [63] [39] [54]. Past work has also considered AL for few-shot learning [61]. We extend these works by considering AL for resolving task ambiguity, showing that pretrained models successfully choose examples based on their high-level semantics, such as atypical backgrounds or rare latent attributes. Also in contrast to prior work, we investigate the role of pretraining itself by performing equivalent experiments with non-pretrained models, and providing a potential mechanism for the difference.

Pretrained models and their emergent properties Our work contributes to a broader literature on how pretraining enables new kinds of model capabilities [7] [56], especially those holding across multiple domains [57]. For example, [8] identify the phenomenon of in-context learning, where tasks can be specified for models through a language modeling prompt, while [9] discover that a self-supervised vision model implicitly learns high-quality segmentation maps visible through attention scores. [29] [25] conduct scaling laws experiments which chart how capabilities emerge with scale. We identify a new model capability that is significantly improved by pretraining: the capacity to actively learn and resolve task ambiguity in high-dimensional settings.

8 Discussion and Limitations

We show that pretrained models can preemptively resolve task ambiguity through active learning (AL), without requiring humans to anticipate these possible failure modes in advance. We find that AL helps across a variety of settings where data is spuriously correlated, undergoes domain shift, or contains unlabeled subgroups. These behaviors emerge most clearly as a result of large-scale pretraining, suggesting that AL may be an underappreciated tool for increasing the reliability of systems in real-world settings.

Of course, AL is no cure-all for resolving task ambiguity. First, it requires a human in the loop, which increases the time required to train a model compared to random sampling. Second, it requires the labeling method to be relatively free of noise—this may be acceptable if annotators are domain experts or are well-trained, but may also increase the cost per acquired example. Third, it is limited
by the range of examples present in the unlabeled dataset—a model cannot elicit labels for examples that do not exist.

Finally, we note the opportunity for an exciting array of future work, including broader investigation of these methods across domains such as medical, scientific, or industrial settings, as well as better understanding how pretraining shapes AL as models continue to scale.

Acknowledgments and Disclosure of Funding

We would like to thank Shyamal Buch, Shreya Shankar, Megha Srivastava, and Ethan Perez for helpful comments. AT is supported by an Open Phil AI Fellowship.

References

[1] Josh Attenberg, Panagiotis G. Ipeirotis, and Foster J. Provost. Beat the machine: Challenging workers to find the unknown unknowns. In Human Computation, 2011.

[2] Maria-Florina Balcan, Andrei Z. Broder, and Tong Zhang. Margin based active learning. In COLT, 2007.

[3] Maria-Florina Balcan and Philip M. Long. Active and passive learning of linear separators under log-concave distributions. ArXiv, abs/1211.1082, 2013.

[4] Péter Bándi, Oscar G. F. Geessink, Quirine F Manson, Marcory Crf van Dijk, Maschenka C. A. Balkenhol, Meyke Hermse, Babak Ehteshami Bejnordi, Byungjiae Lee, Kyunghyun Paeng, Aoxiao Zhong, Quanzheng Li, Farhad Ghazvinian Zanjani, Svitlana Zinger, Keisuke Fukuta, Daisuke Komura, Vlado Ovicharov, Shenghua Cheng, Shaoqun Zeng, Jeppe Thaagaard, Anders Bjørholm Dahl, Huangjing Lin, Hao Chen, Ludwig Jacobsson, Martin Hedlund, Melih Çetin, Eren Halic, Hunter Jackson, Richard Chen, Fabian Both, Jörg K.H. Franke, Heidi V. N. Küsters-Vandevelde, W. Vreuls, Peter Bult, Bram van Ginneken, Jeroen A. van der Laak, and Geert J. S. Litjens. From detection of individual metastases to classification of lymph node status at the patient level: The camelyon17 challenge. IEEE Transactions on Medical Imaging, 38:550–560, 2019.

[5] Sara Beery, Elijah Cole, and Arvi Gjoka. The iwildcam 2020 competition dataset. ArXiv, abs/2004.10340, 2020.

[6] William H Beluch, Tim Genewein, Andreas Nürnberger, and Jan M Köhler. The power of ensembles for active learning in image classification. In Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition, pages 9368–9377, 2018.

[7] Rishi Bommasani, Drew A. Hudson, Elsan Adeli, Russ Altman, Simran Arora, Sydney von Arx, Michael S. Bernstein, Jeannette Bohg, Antoine Bosselut, Emma Brunskill, Erik Brynjolfsson, S. Buch, D. Card, Rodrigo Castellon, Niladri S. Chatterji, Annie Chen, Kathleen Creel, Jared Davis, Dora Demszky, Chris Donahue, Moussa Doumbouya, Esin Durmus, Stefano Ermon, John Etchemendy, Kawin Ethayarajh, Li Fei-Fei, Chelsea Finn, Trevor Gale, Lauren E. Gillespie, Karen Goel, Noah D. Goodman, Shelby Grossman, Neel Guha, Tatsunori Hashimoto, Peter Henderson, John Hewitt, Daniel E Ho, Jenny Hong, Kyle Hsu, Jing Huang, Thomas F. Icard, Saahil Jain, Dan Jurafsky, Pratyusha Kalluri, Siddharth Karamcheti, Geoff Keeling, Fereshte Khani, O. Khattab, Pang Wei Koh, Mark S. Krass, Ranjay Krishna, Rohith Kuditipudi, Ananya Kumar, Faisal Ladhak, Mina Lee, Tony Lee, Jure Leskovec, Isabelle Levent, Xiang Li, Xuechen Li, Tengyu Ma, Ali Malik, Christopher D. Manning, Suvin P. Mirchandani, Eric Mitchell, Zanele Munyikwa, Suraj Nair, Avanika Narayan, Deepak Narayanan, Ben Newman, Allen Nie, J.C. Niebles, Hamed Nilforoshan, Julian Nyarko, Giray Ogt, Laurel Orr, Isabel Papadimitriou, Joon Sung Park, Chris Piech, Eva Portelance, Christopher Potts, Aditi Raghu Nathan, Robert Reich, Hongyu Ren, Frieda Rong, Yusuf H. Roohani, Camilo Ruiz, Jackson K. Ryan, Christopher R’e, Dorsa Sadigh, Shiho Sagawa, Keshav Santhanam, Andy Shih, Krishna Parasuram Srinivasan, Alex Tamkin, Rohan Taori, Armin W. Thomas, Florian Tramèr, Rose E. Wang, William Wang, Bohan Wu, Jiajun Wu, Yuhuai Wu, Sang Michael Xie, Michihiro Yasunaga, Jixuuan You, Matei A. Zaharia, Michael Zhang, Tianyi Zhang, Xikun
Zhang, Yuhui Zhang, Lucia Zheng, Kaitlyn Zhou, and Percy Liang. On the opportunities and risks of foundation models. *ArXiv*, abs/2108.07258, 2021.

[8] Tom B. Brown, Benjamin Mann, Nick Ryder, Melanie Subbiah, Jared Kaplan, Prafulla Dhariwal, Arvind Neelakantan, Pranav Shyam, Girish Sastry, Amanda Askell, Sandhini Agarwal, Ariel Herbert-Voss, Gretchen Krueger, T. J. Henighan, Rewon Child, Aditya Ramesh, Daniel M. Ziegler, Jeff Wu, Clemens Winter, Christopher Hesse, Mark Chen, Eric Sigler, Mateusz Litwin, Scott Gray, Benjamin Chess, Jack Clark, Christopher Berner, Sam McCandlish, Alec Radford, Ilya Sutskever, and Dario Amodei. Language models are few-shot learners. *ArXiv*, abs/2005.14165, 2020.

[9] Mathilde Caron, Hugo Touvron, Ishan Misra, Hervé Jégou, Julien Mairal, Piotr Bojanowski, and Armand Joulin. Emerging properties in self-supervised vision transformers. *ArXiv*, abs/2104.14294, 2021.

[10] Ting Chen, Simon Kornblith, Mohammad Norouzi, and Geoffrey E. Hinton. A simple framework for contrastive learning of visual representations. *ArXiv*, abs/2002.05709, 2020.

[11] Gordon A. Christie, Neil Fendley, James Wilson, and Ryan Mukherjee. Functional map of the world. *2018 IEEE/CVF Conference on Computer Vision and Pattern Recognition*, pages 6172–6180, 2018.

[12] Alexander D’Amour, Katherine A. Heller, Dan I. Moldovan, Ben Adlam, Babak Alipanahi, Alex Beutel, Christina Chen, Jonathan Deaton, Jacob Eisenstein, Matthew D. Hoffman, Farhad Hormoziari, Neil Houlsby, Shaobo Hou, Ghassen Jerfel, Alan Karthikesalingam, Mario Lucic, Yi-An Ma, Cory Y. McLean, Diana Mincu, Akinori Mitani, Andrea Montanari, Zachary Nado, Vivek Natarajan, Christopher Nielson, Thomas F. Osborne, Rajiv Raman, Kim Ramasamy, Rory Sayres, Jessica Schrouff, Martin G. Seneviratne, Shannon Sequeira, Harini Suresh, Victor Veitch, Max Vladymyrov, Xuezhi Wang, Kellie Webster, Steve Yalldowsky, Taedong Yun, Xiaohua Zhai, and D. Sculley. Underspecification presents challenges for credibility in modern machine learning. *ArXiv*, abs/2011.03395, 2020.

[13] Jia Deng, Wei Dong, Richard Socher, Li-Jia Li, K. Li, and Li Fei-Fei. Imagenet: A large-scale hierarchical image database. In *CVPR*, 2009.

[14] Shrey Desai and Greg Durrett. Calibration of pre-trained transformers. In *EMNLP*, 2020.

[15] Jacob Devlin, Ming-Wei Chang, Kenton Lee, and Kristina Toutanova. Bert: Pre-training of deep bidirectional transformers for language understanding. In *NAACL-HLT (1)*, 2019.

[16] Alexey Dosovitskiy, Lucas Beyer, Alexander Kolesnikov, Dirk Weissenborn, Xiaohua Zhai, Thomas Unterthiner, Mostafa Dehghani, Matthias Minderer, Georg Heigold, Sylvain Gelly, Jakob Uszkoreit, and Neil Houlsby. An image is worth 16x16 words: Transformers for image recognition at scale. *ArXiv*, abs/2010.11929, 2021.

[17] Seyda Ertekin, Jian Huang, Leon Bottou, and Lee Giles. Learning on the border: active learning in imbalanced data classification. In *Proceedings of the sixteenth ACM conference on Conference on information and knowledge management*, pages 127–136, 2007.

[18] Chelsea Finn, Kelvin Xu, and Sergey Levine. Probabilistic model-agnostic meta-learning. In *NeurIPS*, 2018.

[19] Yarin Gal, Riashat Islam, and Zoubin Ghahramani. Deep bayesian active learning with image data. In *International Conference on Machine Learning*, pages 1183–1192, 2017.

[20] Mingfei Gao, Zizhao Zhang, Guo Yu, Sercan Ö. Arock, Larry S Davis, and Tomas Pfister. Consistency-based semi-supervised active learning: Towards minimizing labeling cost. In *European Conference on Computer Vision*, pages 510–526. Springer, 2020.

[21] Robert Geirhos, Jörn-Henrik Jacobsen, Claudio Michaelis, Richard S. Zemel, Wieland Brendel, Matthias Bethge, and Felix Wichmann. Shortcut learning in deep neural networks. *ArXiv*, abs/2004.07780, 2020.
[22] Gabriel Goh, Nick Cammarata, Chelsea Voss, Shan Carter, Michael Petrov, Ludwig Schubert, Alec Radford, and Christopher Olah. Multimodal neurons in artificial neural networks. 2021.

[23] Dan Hendrycks and Kevin Gimpel. A baseline for detecting misclassified and out-of-distribution examples in neural networks. *ICLR*, 2017.

[24] Dan Hendrycks, Kimin Lee, and Mantas Mazeika. Using pre-training can improve model robustness and uncertainty. In *ICML*, 2019.

[25] T. J. Henighan, Jared Kaplan, Mor Katz, Mark Chen, Christopher Hesse, Jacob Jackson, Heewoo Jun, Tom B. Brown, Prafulla Dhariwal, Scott Gray, Chris Hallacy, Benjamin Mann, Alec Radford, Aditya Ramesh, Nick Ryder, Daniel M. Ziegler, John Schulman, Dario Amodei, and Sam McCandlish. Scaling laws for autoregressive generative modeling. *ArXiv*, abs/2010.14701, 2020.

[26] Jordan Hoffmann, Sebastian Borgeaud, Arthur Mensch, Elena Buchatskaya, Trevor Cai, Eliza Rutherford, Diego de Las Casas, Lisa Anne Hendricks, Johannes Welbl, Aidan Clark, et al. Training compute-optimal large language models. *arXiv preprint arXiv:2203.15556*, 2022.

[27] Neil Houlsby, Ferenc Huszár, Zoubin Ghahramani, and Máté Lengyel. Bayesian active learning for classification and preference learning. *arXiv preprint arXiv:1112.5745*, 2011.

[28] Badr Youbi Idrissi, Martín Arjovsky, Mohammad Pezeshki, and David Lopez-Paz. Simple data balancing achieves competitive worst-group-accuracy. *ArXiv*, abs/2110.14503, 2021.

[29] Jared Kaplan, Sam McCandlish, T. J. Henighan, Tom B. Brown, Benjamin Chess, Rewon Child, Scott Gray, Alec Radford, Jeff Wu, and Dario Amodei. Scaling laws for neural language models. *ArXiv*, abs/2001.08361, 2020.

[30] Siddharth Karamcheti, Ranjay Krishna, Li Fei-Fei, and Christopher D. Manning. Mind your outliers! investigating the negative impact of outliers on active learning for visual question answering. *ArXiv*, abs/2107.02331, 2021.

[31] Pang Wei Koh, Shiori Sagawa, Henrik Marklund, Sang Michael Xie, Marvin Zhang, Akshay Balsubramani, Wei hua Hu, Michihiro Yasunaga, Richard L. Phillips, Sara Beery, Jure Leskovec, Anshul Kundaje, Emma Pierson, Sergey Levine, Chelsea Finn, and Percy Liang. Wilds: A benchmark of in-the-wild distribution shifts. In *ICML*, 2021.

[32] Alexander Kolesnikov, Lucas Beyer, Xiaohua Zhai, Joan Puigcerver, Jessica Yung, Sylvain Gelly, and Neil Houlsby. Big transfer (bit): General visual representation learning. In *ECCV*, 2020.

[33] Ranjay Krishna, Yuke Zhu, Oliver Groth, Justin Johnson, Kenji Hata, Joshua Kravitz, Stephanie Chen, Yannis Kalantidis, Li-Jia Li, David A. Shamma, Michael S. Bernstein, and Li Fei-Fei. Visual genome: Connecting language and vision using crowdsourced dense image annotations. *International Journal of Computer Vision*, 123:32–73, 2016.

[34] Himabindu Lakkaraju, Ece Kamar, Rich Caruana, and Eric Horvitz. Identifying unknown unknowns in the open world: Representations and policies for guided exploration. In *AAAI*, 2017.

[35] David D Lewis and Jason Catlett. Heterogeneous uncertainty sampling for supervised learning. In *Machine learning proceedings 1994*, pages 148–156. Elsevier, 1994.

[36] Evan Zheran Liu, Behzad Haghgoo, Annie S. Chen, Aditi Raghunathan, Pang Wei Koh, Shiori Sagawa, Percy Liang, and Chelsea Finn. Just train twice: Improving group robustness without training group information. In *ICML*, 2021.

[37] Yinhan Liu, Myle Ott, Naman Goyal, Jingfei Du, Mandar Joshi, Danqi Chen, Omer Levy, Mike Lewis, Luke Zettlemoyer, and Veselin Stoyanov. Roberta: A robustly optimized bert pretraining approach. *arXiv preprint arXiv:1907.11692*, 2019.

[38] David Lowell, Zachary Chase Lipton, and Byron C. Wallace. Practical obstacles to deploying active learning. In *EMNLP*, 2019.
[39] Katerina Margatina, Loïc Barrault, and Nikolaos Aletras. Bayesian active learning with pre-trained language models. *ArXiv*, abs/2104.08320, 2021.

[40] Stephen Mussmann, Robin Jia, and Percy Liang. On the importance of adaptive data collection for extremely imbalanced pairwise tasks. In *FINDINGS*, 2020.

[41] Stephen Mussmann and Percy Liang. On the relationship between data efficiency and error for uncertainty sampling. In *ICML*, 2018.

[42] Vaishnavh Nagarajan, Anders Johan Andreassen, and Behnam Neyshabur. Understanding the failure modes of out-of-distribution generalization. *ArXiv*, abs/2010.15775, 2021.

[43] Jianmo Ni, Jiacheng Li, and Julian McAuley. Justifying recommendations using distantly-labeled reviews and fine-grained aspects. In *EMNLP*, 2019.

[44] Christopher Olah, Arvind Satyanarayan, Ian Johnson, Shan Carter, Ludwig Schubert, Katherine Q. Ye, and A. Mordvintsev. The building blocks of interpretability. 2018.

[45] Ethan Perez, Douwe Kiela, and Kyunghyun Cho. True few-shot learning with language models. *ArXiv*, abs/2105.11447, 2021.

[46] Alec Radford, Jong Wook Kim, Chris Hallacy, Aditya Ramesh, Gabriel Goh, Sandhini Agarwal, Girish Sastry, Amanda Askell, Pamela Mishkin, Jack Clark, Gretchen Krueger, and Ilya Sutskever. Learning transferable visual models from natural language supervision. In *ICML*, 2021.

[47] Pranav Rajpurkar, Robin Jia, and Percy Liang. Know what you don’t know: Unanswerable questions for squad. In *ACL*, 2018.

[48] Tal Reiss, Niv Cohen, Liron Bergman, and Yedid Hoshen. Panda: Adapting pretrained features for anomaly detection and segmentation. In *CVPR*, 2021.

[49] Shiori Sagawa, Pang Wei Koh, Tatsunori B. Hashimoto, and Percy Liang. Distributionally robust neural networks for group shifts: On the importance of regularization for worst-case generalization. *ArXiv*, abs/1911.08731, 2019.

[50] Shiori Sagawa, Aditi Raghunathan, Pang Wei Koh, and Percy Liang. An investigation of why overparameterization exacerbates spurious correlations. *ArXiv*, abs/2005.04345, 2020.

[51] Marten Scheffer, Stephen R. Carpenter, Jonathan A. Foley, Carl Folke, and Brian H. Walker. Catastrophic shifts in ecosystems. *Nature*, 413:591–596, 2001.

[52] Burr Settles. Active learning literature survey. Technical report, University of Wisconsin-Madison Department of Computer Sciences, 2009.

[53] Burr Settles and Mark Craven. An analysis of active learning strategies for sequence labeling tasks. In *Proceedings of the 2008 Conference on Empirical Methods in Natural Language Processing*, pages 1070–1079, 2008.

[54] Artem Shelmanov, Dmitri Puzyrev, Lyubov Kupriyanova, Denis I. Belyakov, Danil Larionov, Nikita Khromov, Olga Kozlova, E. Artemova, Dmitry V. Dylov, and Alexander Panchenko. Active learning for sequence tagging with deep pre-trained models and bayesian uncertainty estimates. In *EACL*, 2021.

[55] Megha Srivastava, Tatsunori B. Hashimoto, and Percy Liang. Robustness to spurious correlations via human annotations. In *ICML*, 2020.

[56] Alex Tamkin, Miles Brundage, Jack Clark, and Deep Ganguli. Understanding the capabilities, limitations, and societal impact of large language models. *ArXiv*, abs/2102.02503, 2021.

[57] Alex Tamkin, Vincent Liu, Rongfei Lu, Daniel E Fein, Colin Schultz, and Noah D. Goodman. Dabs: A domain-agnostic benchmark for self-supervised learning. *ArXiv*, abs/2111.12062, 2021.
[58] Jessica Taylor, Eliezer Yudkowsky, Patrick LaVictoire, and Andrew Critch. Alignment for advanced machine learning systems. 2020.

[59] Laurens van der Maaten and Geoffrey E. Hinton. Visualizing data using t-sne. *Journal of Machine Learning Research*, 9:2579–2605, 2008.

[60] Alex Wang, Amanpreet Singh, Julian Michael, Felix Hill, Omer Levy, and Samuel R Bowman. Glue: A multi-task benchmark and analysis platform for natural language understanding. In *International Conference on Learning Representations*, 2018.

[61] Mark P. Woodward and Chelsea Finn. Active one-shot learning. *ArXiv*, abs/1702.06559, 2017.

[62] Mike Wu and Noah D. Goodman. A simple framework for uncertainty in contrastive learning. *ArXiv*, abs/2010.02038, 2020.

[63] Michelle Yuan, Hsuan-Tien Lin, and Jordan L. Boyd-Graber. Cold-start active learning through self-supervised language modeling. In *EMNLP*, 2020.