Closing the Generalization Gap in One-Shot Object Detection

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Abstract

Despite substantial progress in object detection and few-shot learning, detecting objects based on a single example – one-shot object detection – remains a challenge: trained models exhibit a substantial generalization gap, where object categories used during training are detected much more reliably than novel ones. Here we show that this generalization gap can be nearly closed by increasing the number of object categories used during training. Our results show that the models switch from memorizing individual categories to learning object similarity over the category distribution, enabling strong generalization at test time. Importantly, in this regime standard methods to improve object detection models like stronger backbones or longer training schedules also benefit novel categories, which was not the case for smaller datasets like COCO. Our results suggest that the key to strong few-shot detection models may not lie in sophisticated metric learning approaches, but instead in scaling the number of categories. Future data annotation efforts should therefore focus on wider datasets and annotate a larger number of categories rather than gathering more images or instances per category.

1 Introduction

It’s January 2021 and your long awaited household robot finally arrives. Equipped with the latest “Deep Learning Technology”, it can recognize over 21,000 objects. Your initial excitement quickly vanishes as you realize that your casserole is not one of them. When you contact customer service they ask you to send some pictures of the casserole so they can fix this. They tell you that the fix will be some time, though, as they need to collect about a thousand images of casseroles to retrain the neural network. While you are making the call your robot knocks over the olive oil because the steam coming from the pot of boiling water confused it. You start filling out the return form ...
Figure 1: A. One-shot object detection: Identify and localize all objects of a certain category within a scene based on a (single) instructive example. B. Increasing the number of categories used during training reduces the generalization gap to novel categories presented at test time (in parenthesis: number of categories in each dataset).

While not 100% realistic, the above story highlights an important obstacle towards truly autonomous agents such as household robots: such systems should be able to detect novel, previously unseen objects and learn to recognize them based on (ideally) a single example. Solving this one-shot object detection problem can be decomposed into three subproblems: (1) designing a class-agnostic object proposal mechanism that detects both known and previously unseen objects; (2) learning a suitably general visual representation (metric) that supports recognition of the detected objects; (3) continuously updating the classifier to accommodate new object classes or training examples of existing classes. In this paper, we focus on the detection and representation learning part of the pipeline, and we ask: what does it take to learn a visual representation that allows detection and recognition of previously unseen object categories based on a single example?

We operationalize this question using an example-based visual search task (Fig. 1) that has been investigated before using handwritten characters (Omniglot; [30]) and real-world image datasets (Pascal VOC, COCO; [31, 19, 55, 11, 27]). Our central hypothesis is that scaling up the number of object categories used for training should improve the generalization capabilities of the learned representation. This hypothesis is motivated by the following observations. On (cluttered) Omniglot [30], recognition of novel characters works almost as well as for characters seen during training. In this case, sampling enough categories during training relative to the visual complexity of the objects is sufficient to learn a metric that generalizes to novel categories. In contrast, models trained on visually more complex datasets like Pascal VOC and COCO exhibit a large generalization gap: novel categories are detected much less reliably than ones seen during training. This result suggests that on the natural image datasets, the number of categories is too small given the visual complexity of the objects and the models retreat to a shortcut [13] – memorizing the training categories.

To test the hypothesis that wider datasets improve generalization, we increase the number of object categories during training by using datasets (LVIS, Objects365) that have a larger number of categories annotated. Our experiments support this hypothesis and suggest the following conclusions:

- The generalization gap can be almost closed by increasing the number of categories.
- Once the generalization gap is closed, standard techniques from object detection like stronger backbones or training longer helps the detection of known and novel categories alike (while on COCO only the detection of known categories profits from these changes).

- We can use these insights to achieve state of the art performance for held-out categories on COCO using annotations from LVIS.

- Pascal VOC is too easy to evaluate one-shot object detection models.

- Future data collection and annotation efforts should focus more on diversity of categories rather than collecting as many instances per category as possible.

## 2 Related Work

### Object detection

Object detection has seen huge progress since the widespread adoption of DNNs [14, 35, 17, 28, 6, 52, 4]. Similarly the number of datasets has grown steadily, fueled by the importance this task has for computer vision applications [10, 37, 29, 56, 33, 24, 15, 41]. However most models and datasets focus on scenarios where abundant examples per category are available.

### Few-shot learning

The two most common approaches to few-shot learning have been, broadly speaking, based on metric learning [22, 48, 42] and meta learning: Learn a good way to learn a new task [12, 38], or combinations thereof [44]. However, recent work has shown that much simpler approaches based on transfer learning achieve competitive performance [7, 32, 8]. A particularly impressive example of this line of work is Big Transfer [23], which uses transfer learning from a huge architecture trained on a huge dataset to perform one-shot ImageNet classification.

### Few-shot & one-shot object detection

Recently, several groups have started to tackle few-shot learning for object detection, and two training and evaluation paradigms have emerged. The first is inspired by continual learning: incorporate a set of new categories with only a few labeled images per category into an existing classifier [21, 54, 50, 49]. The second one phrases the problem as an example-based visual search: detect objects based on a single example image [31, 19, 55, 11, 27, Fig. 1 left]. We refer to the former (continual learning) task as few-shot object detection, since typically 10–30 images are used for experiments on COCO. In contrast, we refer to the latter (visual search) task as one-shot object detection, since the focus is on the setting with a single example. In the present paper we work with this latter paradigm, since it focuses on the representation learning part of the problem and avoids the additional complexity of continual learning.

### Methods for one-shot object detection

Existing methods for one-shot object detection employ a combination of a standard object detection architecture with a siamese backbone and various forms of feature attention and concatenation on the backbone output or in the heads [2, 31, 19, 55, 11, 34, 27]. Spatially aware similarity measures [27] or transformations [2, 34] improve recognition in cases where the pose of the reference objects differs from that of the
detected object. We here use one of the most straightforward models, Siamese Faster R-CNN [31], to demonstrate that a change of the training data rather than the model architecture is sufficient to substantially reduce the generalization gap between known and novel categories.

**Related tasks** A number of related pieces of work propose approaches to slightly different example-based search tasks. Examples include one-shot segmentation using handwritten characters [30], natural textures [47] and natural images [40]. In addition, several groups have suggested one-shot and few-shot detection tasks with slightly different focus and protocols [9, 5, 39, 51], including episodic evaluation [51], transfer across datasets [5] and fine-grained detection [39]. Also closely related are instance retrieval [46] and co-segmentation [36, 20].

The key difference of our work is that we do not propose a new architecture, but instead investigate the relationship between the number of categories used during training and the generalization to novel categories.

### 3 Experiments

**Models** We use Siamese Faster R-CNN, a one-shot detection version of Faster R-CNN [35] similar to Siamese Mask R-CNN [31]. Briefly, it consists of a feature extractor, a matching step and a standard region proposal network and bounding box head (Fig. 2). The feature extractor (called backbone in object detection) is a standard ResNet-50 with feature pyramid networks [18, 28] which is applied to the image and reference with weight sharing. In the matching step the reference representation is compared to the image representation in a sliding window approach by computing a feature-wise L1 difference. The resulting similarity encoding representation is concatenated to the image representation and passed on to the region proposal network (RPN). The RPN predicts a set of bounding boxes which potentially contain objects. These boxes are then classified as containing an object from the reference class or something else (other object or background). Box coordinates are refined by bounding box regression and overlapping boxes are removed using non-maximum suppression.

During training a reference category is randomly chosen for every image by picking a category with at least one instance in the image. A reference is retrieved by randomly selecting one instance from this category in another image and tightly cropping it. The labels for each bounding box are changed to 0 or 1 depending on whether the object is from the reference category or not. Annotations for objects from the held-out categories are removed from the
dataset before training. At test time a similar procedure is chosen but instead of picking one category for each image, all categories with at least one object in the image are chosen [31]. Predictions are assigned their corresponding category label and evaluation is performed using standard tools and metrics.

We implemented Siamese Faster R-CNN in mmdetection [6], which improved performance by more than 30% over the original paper [31, Table 4]. We keep all hyperparameters the same as in the standard Faster R-CNN implementation of mmdetection (which achieves 36.4% mAP/58.4% AP\textsubscript{50} on regular COCO). Due to resource constraints we reduce the number of samples per epoch to 120k for Objects365.

### Datasets

We use the four datasets shown in Table 1: COCO [29], Objects365 [41], LVIS [15] and Pascal VOC [10]. We use standard splits and test on the validation sets except for Pascal VOC where we test on the 2007 test set. Due to resource constraints, we evaluate Objects365 on a fixed subset of 10k images from the validation set. Following common protocol [31, 40] we split the categories in each dataset into four splits using every fourth category as hold-out set and the other 3/4 categories for training. So on Pascal VOC there are 15 categories for training in each split, on COCO there are 60, on Objects365 274 and on LVIS 902. We train and test four models (one for each split) and report the mean over those four models, so performance is always measured on all categories. Computing performance in this way across all categories is preferable to using a fixed subset as some categories may be harder than others. During evaluation, the reference images are chosen randomly. We therefore run the evaluation five times, reporting the average AP\textsubscript{50} over splits. The 95% confidence intervals for the average AP\textsubscript{50} is below ±0.2%AP\textsubscript{50} for all experiments.

### 4 Results

#### 4.1 Generalization gap on COCO and Pascal VOC

We start by showing that objects of held-out categories are detected less reliably on COCO and Pascal VOC. On both datasets, Siamese Faster R-CNN shows strong signs of overfitting to the training categories (Table 2): performance is much higher than for categories held-out during training (COCO: 49.7 → 22.8 %AP\textsubscript{50}; Pascal VOC: 82.7 → 37.6 %AP\textsubscript{50}). We refer to this drop in performance as the generalization gap. This result is consistent with the literature: despite performance improvements in newer models, the gap remains on COCO [19, 54, 49]. Some newer models reportedly close the gap on Pascal VOC [55, 19, 27]; we will discuss Pascal VOC
On COCO and Pascal VOC there is a clear performance gap (AP<sub>50</sub>) between categories used during training (Train Cats.) and held-out categories (Held-Out Cats.). A baseline getting a black image as reference which contains no information about the target category (– empty Refs.) performs surprisingly well on Pascal VOC but fails on COCO.

| Model                | COCO Train Cats. | COCO Held-Out Cats. | Pascal VOC Train Cats. | Pascal VOC Held-Out Cats. |
|----------------------|------------------|----------------------|------------------------|--------------------------|
| Siamese Faster R-CNN | 49.7             | 22.8                 | 82.7                   | 37.6                     |
| – empty Refs.        | 10.1             | 4.4                  | 59.6                   | 33.2                     |

Table 2: On COCO and Pascal VOC there is a clear performance gap (AP<sub>50</sub>) between categories used during training (Train Cats.) and held-out categories (Held-Out Cats.). A baseline getting a black image as reference which contains no information about the target category (– empty Refs.) performs surprisingly well on Pascal VOC but fails on COCO.

further in the next section.

4.2 Pascal VOC is too easy to evaluate one-shot object detection models

Having identified this large generalization gap, we ask whether the models have learned a useful metric for one-shot detection at all or whether they rely on simple dataset statistics. Pascal VOC contains, on average, only 1.6 categories and 2.9 instances per image. In this case, simply detecting all foreground objects may be a viable strategy. To test how well such a trivial strategy would perform, we provide the model with uninformative references (we use all-black images). Interestingly, this baseline performs very well, achieving 59.6 %AP<sub>50</sub> on training and 33.2 %AP<sub>50</sub> on held-out categories (Table 2). For held-out categories, the difference to an example-based search is marginal (33.2 → 37.6 %AP<sub>50</sub>). This result demonstrates that on Pascal VOC the model mostly follows a shortcut and uses basic dataset statistics to solve the task.

In contrast, COCO represents a drastic increase in image complexity compared with Pascal VOC: it contains, on average, 2.9 categories and 7.3 instances per image. As expected, in this case the trivial baseline with uninformative references performs substantially worse than the example-based search (training: 49.7 → 10.1 %AP<sub>50</sub>, held-out: 22.8 → 4.4 %AP<sub>50</sub>; Table 2). Thus, the added image complexity forces the model to indeed rely on the learned metric for identifying matching objects, but this metric does not generalize well.

4.3 Training on more categories reduces the generalization gap

We now turn to our main hypothesis that increasing the number of categories used during training could close the generalization gap identified above. To this end we use Objects365 and LVIS, two fairly new datasets with 365 and 1203 categories, respectively (much more than the 20/80 in Pascal VOC/COCO). Indeed, training on these wider datasets improves the relative performance on the held-out categories from 46% on COCO to 76% on Objects365 and up to 89% on LVIS (Fig. 3). In absolute numbers this means going from a 26.9 %AP<sub>50</sub> gap on COCO to a 4.6 %AP<sub>50</sub> gap on Objects365 and a 3.5 %AP<sub>50</sub> gap on LVIS (Table 3).

![Figure 3: Relative performance grows with the number of categories but stays lower than that of Siamese-U-Net on Cluttered Omniglot [30].](image-url)
This effect is not caused simply by differences between the datasets, as the following experiment shows. For both datasets (LVIS and Objects365), we train models on progressively more categories. When training on less than 100 categories (resembling training on COCO), a clear generalization gap is visible on both LVIS and Objects365 (Fig. 5A: light blue vs. dark blue). Performance on the held-out categories increases with the number of training categories, while performance on the training categories stays the same (LVIS) or decreases (Objects365).

### 4.4 The number of categories is the crucial factor

The results so far show that increasing the number of categories used during training reduces the generalization gap and improves performance, but this effect could also be caused by the accompanying increase in the number of instances used during training. To control for this possibility, we created training sets that match the number of instances to the previous analysis. Consider, for instance, the situation where we train on 10% of the categories (90 in the case of LVIS). In this case we also use only approximately 10% of the total number of instances of the full dataset, so comparing this model to the one trained on the full dataset may not be fair. Instead, we train another model on 10% of the instance of the full dataset, but draw these instances from the full set of training classes (902 in the case of LVIS).

This experiment shows that for any given budget of instances (labels) used during training, a wider dataset spreading the available instances over a larger set of categories (Fig. 5B, green) outperforms a deeper dataset that focuses on a larger number of instances per category (Fig. 5B, blue).
4.5 On larger datasets standard tricks benefit known and novel categories (almost) alike

If models indeed learn the distribution over categories, stronger models that can learn more powerful representations should perform better on known and novel categories alike. We test this hypothesis in two ways: first, by replacing the standard ResNet-50 [18] backbone with a more expressive ResNeXt-101 [53]; second, by using a three times longer training schedule.

The larger backbone does not improve performance on the held-out categories on COCO (Table 3). Instead the additional capacity is used to memorize the training categories, which is evident from the large improvement (6.7%\text{AP}_{50}) in performance on the training categories, but only a small improvement (0.7%\text{AP}_{50}) on the held-out categories. In contrast, on LVIS and Objects365 the gains of the bigger backbone are not confined to the training categories but applies to the one-shot setting to a much larger extent than on COCO.

Longer training schedules show the same pattern of results as the larger backbone. For COCO, performance on the training categories improves while performance on held-out categories even gets a bit worse on a 3x schedule (Table 3). In contrast, performance on LVIS and Objects365 improves for both training and held-out categories alike, suggesting that the models do not overfit only the training categories.

These results suggests that we might be able to transfer most of the tools that have pushed performance on traditional object detection to the one-shot setting and improve detection of novel categories. Note that we do observe a slightly larger improvement on the training categories than on the held-out ones; we will come back to this point in Section 5.1.

4.6 State-of-the-art one-shot detection on COCO using LVIS annotations

We now ask whether we can improve one-shot detection performance on COCO by training on a larger number of categories. To do so, we use LVIS and create four splits which leave out all categories that have a correspondence in the respective COCO split. As LVIS is a re-annotation of COCO, this means that we expand the categories in the training set while training on the same set of images.

Training with the more diverse LVIS annotations leads to a noticeable performance improvement from 22.8 to 25.0%\text{AP}_{50}, which can be improved even further to 27.4%\text{AP}_{50} by us-
## Table 3: Effect of a three times longer training schedule and a larger backbone (ResNeXt-101 32x4d) on model performance across datasets. While larger models and longer training times lead to no or only minor improvements on held-out categories on COCO, they do have a larger effect on LVIS and Objects365.

| Model | Backbone | Schedule | Train Cats. | Held-Out Cats. | Delta |
|-------|----------|----------|-------------|----------------|-------|
| S-FRCNN | R50 | 1x | 49.7 | 22.8 | 26.9 |
| S-FRCNN | R50 | 3x | 51.7 | 21.9 | 29.8 |
| S-FRCNN | X101 32x4d | 1x | 56.4 | 23.5 | 32.9 |

| Model | Backbone | Schedule | Train Cats. | Held-Out Cats. | Delta |
|-------|----------|----------|-------------|----------------|-------|
| S-FRCNN | R50 | 1x | 31.5 | 28.0 | 3.5 |
| S-FRCNN | R50 | 3x | 32.7 | 28.7 | 4.0 |
| S-FRCNN | X101 32x4d | 1x | 35.4 | 31.3 | 4.1 |

| Model | Backbone | Train Data | Train Cats. | Held-Out Cats. |
|-------|----------|-------------|-------------|----------------|
| S-MRCNN [31] | R50 | COCO | 37.6 | 16.3 |
| CoAE [19] | R50 | COCO | 40.9 | 22.0 |
| S-FRCNN | R50 | COCO | 49.7 | 22.8 |
| S-FRCNN | X101 32x4d | COCO | **56.4** | 23.5 |
| S-FRCNN | R50 | LVIS | 36.2 | 25.0 |
| S-FRCNN | X101 32x4d | LVIS | 42.5 | **27.4** |

Table 4: Performance (AP$^{50}$) on COCO can be improved by training on LVIS.

The stronger ResNeXt-101 backbone, outperforming the previous best model by 5.4% AP$^{50}$ (Table 4).

## 5 Discussion

### 5.1 Future datasets should focus on the diversity of categories.

Our findings have important implications for the design of future datasets. A broader range of categories is helpful at any dataset size (Fig. 5, right). More importantly, from a certain point onwards more examples per category lead to diminishing returns in terms of generalization. This result is particularly evident in the experiment where we subsample instances versus categories (Fig. 5B): using all the available categories, we need only $\approx 60\%$ of the data on LVIS to achieve optimal performance. On Objects365 this effect is even more extreme: with only 10% of the instances, performance is already saturated. We therefore suggest that future data collection and annotation efforts should focus on a broader set of categories while the number of instances for each of those categories does not have to be as large as e.g. in Objects365.
Figure 6: Results tend to be more accurate and cleaner when using a bigger backbone and training on LVIS. Especially on categories with more ambiguous references like sports ball or dining table the LVIS trained model is more precise. Additionally the ResNeXt backbone leads to “cleaner” results with less false positives.

Despite being a big step forward, models trained on LVIS still show a generalization gap and this gap widens when using stronger models. In this case, increased capacity aids performance on known categories slightly more than on novel categories, suggesting that some amount of overfitting on the training categories occurs. However, the curves for subsampled categories (Fig. 5) are not yet saturated at the maximal number of categories in each dataset, which leaves hope that the gap can be closed by further increasing the number of categories in future datasets.

5.2 Outlook

Our insight that applying existing methods on larger and more diverse datasets can lead to unexpected capabilities is mirrored by findings in other areas. This phenomenon has been observed time and again and was termed the “unreasonable effectiveness of data” [16, 43] or the “bitter lesson” [45]. It played a key role in the breakthrough of DNNs thanks to ImageNet [37, 25] as well as recent results on gampe-play [1] or language modelling [3]. It however played so far only a minor role in the area of few-shot learning which is focused mainly on ever more complex metric- or meta-learning methods on “toy” datasets like Omniglot [26] and miniImageNet [48], which have fixed training and testing sets. Exceptions are the work by [11], who also observe improved few-shot performance when increasing the number of training categories, and the results on one-shot ImageNet presented by [23]. This latter result was achieved by transfer learning using a large and diverse datasets for pre-training.

In conclusion, while there is converging evidence that massively increasing datasets leads to models with strong generalization capabilities, our work suggests that the key dimension for few-shot generalization is the number of categories.

Author Contributions (CRediT)

Claudio Michaelis: Conceptualization, Investigation, Methodology, Writing - Original Draft, Software, Visualization; Matthias Bethge: Resources, Funding acquisition, Supervision; Alexan-
der S. Ecker: Conceptualization, Methodology, Writing - Review & Editing, Funding acquisition, Supervision;

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