Research Article

Minimizing the Number of Mobile Chargers to Keep Large-Scale WRSNs Working Perpetually

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Received 6 March 2015; Accepted 7 June 2015

Academic Editor: Pierre Leone

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Wireless Rechargeable Sensor Networks, in which mobile chargers (MCs) are employed to recharge the sensor nodes, have attracted wide attention in recent years. Under proper charging schedules, the MCs could keep all the sensor nodes working perpetually. Since MCs can be very expensive, this paper tackles the problem of deciding the minimum number of MCs and their charging schedules to keep every sensor node working continuously. This problem is NP-hard; we divide it into two subproblems and propose a GCHA (Greedily Construct, Heuristically Assign) scheme to solve them. First, the GCHA greedily addresses a Tour Construction Problem to construct a set of tours to 1-cover the WRSN. Energy of the sensor nodes in each of these tours can be timely replenished by one MC according to the decision condition derived from a Greedy Charging Scheme (GCS). Second, the GCHA heuristically solves a Tour Assignment Problem to assign these tours to minimum number of MCs. Then each of the MCs can apply the GCS to charge along its assigned tours. Simulation results show that, on average, the number of MCs obtained by the GCHA scheme is less than 1.1 over a derived lower bound and less than 0.5 over related work.

1. Introduction

During the past decades, Wireless Sensor Networks (WSNs) have been the focus of the research community. WSNs can be widely used in scientific and military data gathering, environmental surveillance, targets monitoring and tracking, and health care, among others. WSNs are composed of many small-sized sensor nodes. Due to cost and size limitations, however, the battery volume of each sensor node is very small. Therefore, energy problem poses a barrier for large-scale deployment of WSNs. To prolong the lifespan of WSNs, methods of energy conservation [1], incremental deployment [2], energy harvesting [3], and wireless charging are proposed. Among these methods, wireless charging is the most promising in removing the energy bottleneck of WSNs [4]. By applying the technique of wireless charging, which refers to magnetic resonant coupling [5] in this paper, a new paradigm of Wireless Rechargeable Sensor Networks (WRSNs) is proposed and immediately received wide attention. In WRSNs, mobile chargers (MCs) with high volume batteries are employed to replenish the depleted energy of rechargeable sensor nodes. The batteries of the MCs can be quickly renewed at a service station (S). In this way, lifespan of WRSNs can be significantly prolonged, or theoretically speaking, to infinity. Applications include sustainable WRSNs in smart grids [6] and underground sensor networks powered by UAVs [7].

Most existing works on WRSNs only use one MC to conduct charging. However, an open issue in these works is their poor scalability. Even when the MC can simultaneously charge all sensor nodes within its charging area, the maximum network size is still limited by its charging power, moving speed, and total energy. Therefore, multiple MCs are employed to address the problem.

Since an MC can be very expensive, the first and foremost issue in designing a WRSN with multiple MCs is to decide the minimum number of MCs required, so that no sensor node will die. This problem, named Minimum Mobile Chargers Problem (MMCP) [8], is closely related to the Distance-Constrained Vehicle Routing Problem (DVRP) [9]. Given a network $G = (E, V)$ and a distance bound $D,$
the DVRP [9] is to find a minimum cardinality set of tours originating from a depot that covers all the vertices in V. Each tour is required to have length at most D. Since MCs are also energy-constrained, researchers reduce MMCP to DVRP, so that solutions for DVRP can be applied to address MMCP [8]. We, however, argue that DVRP is only a subproblem of MMCP. This is because an MC can conduct charging on several tours.

To demonstrate this viewpoint, consider a demo WRSN shown in Figure 1, in which 12 sensor nodes are uniformly deployed along a circle with radius r. Suppose that in this WRSN, due to energy limitation of the MCs, any MC is not able to charge all the sensor nodes in one tour. Instead, at most 3 sensor nodes can be charged within one tour. Then at least 4 tours are needed to cover the whole WRSN, as shown in the figure. Therefore, in this scenario, the answer to the varied DVRP is 4. Suppose the time of charging along each tour is at most t, while the lifetime of any sensor node is at least 4t; then only one MC is required: the MC charges along tour $R_1$ during time $[4k + (i - 1)] \cdot t, (4k + i) \cdot t$ ($1 \leq i \leq 4, k = 0, 1, 2, ...$). In this way, energy of all the sensor nodes can be timely replenished. In summary, in this case, the answer to the varied DVRP is 4, while the answer to the MMCP is 1.

Therefore, in this paper, we divide the MMCP into two subproblems, that is, a Tour Construction Problem (TCP) and a Tour Assignment Problem (TAP). The TCP is to construct minimum number of schedulable tours to cover a WRSN. The TAP is to assign the obtained tours to minimum number of MCs, so that all sensor nodes can be charged before their batteries are used up. These two problems are closely coupled. We propose a two-step solution named GCHA (Greedily Construct, Heuristically Assign). First, we construct the shortest Hamilton cycle through $\delta$ and all the sensor nodes in a WRSN. Based on a decision condition, we greedily split the cycle into several schedulable subtours. Second, we prove that the TAP is NP-hard and propose a heuristic algorithm to solve it. Following these two steps, we finally solve the MMCP.

The objectives of this paper are to decide the minimum number of MCs needed to keep all the sensor nodes in a WRSN working continuously and to construct a valid charging schedule accordingly. The contributions of the paper are the following.

(i) We illustrate the essential difference between the MMCP and the DVRP and divide the MMCP into two NP-hard subproblems.

(ii) We derive an efficient decision condition of whether a sequence of sensor nodes can be charged by one MC in one tour. The decision condition can be used to construct a set of schedulable tours to cover a WRSN. Charging schedule of charging along each tour can be easily obtained by applying the Greedy Charging Scheme (GCS, first proposed in [10]).

(iii) We propose a heuristic algorithm to assign a set of schedulable tours to minimum number of MCs. The developed heuristic rules can minimize the conflict ratio of an MC, so that it can charge along maximum number of tours.

(iv) We develop a lower bound for MMCP. The lower bound is used to evaluate the performance of our solution.

The remainder of the paper is organized as follows. Section 2 introduces latest related work. Section 3 describes model assumptions and the problem under study. The solutions of the TCP and the TAP are detailed in Sections 4 and 5. Section 6 evaluates performance of the GCHA scheme, and Section 7 concludes the paper.

2. Related Work

Most existing works employ only one MC for charging. Peng et al. [11] presented the design and implementation of a wireless rechargeable sensor system and especially studied the charging planning problem. Xie et al. [10] constructed a renewable energy cycle of a WRSN by solving an optimization problem, with the objective of minimizing the overall energy consumption. Hu et al. [12] fully considered the influence of imbalanced energy consumption in WRSNs and proposed an on-demand charging scheme and a method of deploying $\delta$. He et al. [13] laid a theoretical foundation for the on-demand mobile charging problem, where individual sensor nodes request charging from the mobile charger when their energy runs low. Wang et al. [14] provided stochastic analysis of wireless energy replenishment and proposed battery-aware energy replenishment strategies with corresponding sensor activation schemes. In addition, literatures [15–17] assume that the MC can function as a mobile sink. Zhao et al. [15] designed an adaptive solution that jointly selects the sensors to be charged and finds the optimal data gathering scheme, such that network utility can be maximized while maintaining perpetual operations of the network. Guo et al. [16] studied the problem of joint wireless energy replenishment and mobile data gathering for WRSNs. The target was to maximize the overall network utility in terms of data gathered by the MC. Shi et al. [17] aimed to jointly optimize a dynamic multihop data routing, a traveling path, and a charging...
schedule such that the ratio of the MC’s vacation time over the cycle time could be maximized.

Nevertheless, these works can only address the energy problem in small-scale WRSNs. To address the scalability problem, many researchers utilize the technique of simultaneous power transfer [18], so that an MC can simultaneously charge all sensor nodes within its charging area. Tong et al. [19] considered monitoring a field with multiple posts of interest, where at least one sensor node was deployed. They addressed problems of node deployment and routing generation, with the target of minimizing the total charging cost. Xie et al. extended the concept of renewal cycle to multinode case in [20]. Li et al. [21] optimized the usage of the entire energy reserve on the MC by heuristic solutions. Fu et al. [22] planned the optimal movement strategy of the MC, which was meanwhile a RFID reader, such that the time to charge all nodes in the network above their usable energy threshold was minimized.

Although charging multiple nodes simultaneously can relieve the scalability problem to some extent, the size of such WRSNs is still constrained by charging power, moving speed, and total energy of the MC. Therefore, multiple MCs are required to serve large-scale WRSNs. Dai et al. [8] studied the problem of minimizing the number of energy-constrained MCs to cover a 2D WRSN. By conducting appropriate transformations, they casted the problem into DVRP and solved it by applying classical solutions for DVRP. Zhang et al. [23] used a number of MCs with limited energy to charge a one-dimensional WRSN. They assumed that energy can be transferred among MCs with 100% efficiency and then proposed collaborative approaches to maximize the energy efficiency of the MCs. Liang et al. [24] studied the use of minimum number of mobile chargers to charge sensor nodes in a WRSN so that none of the nodes runs out of its energy, subject to the energy capacity imposed on mobile vehicles. They formulated an optimization problem of scheduling mobile vehicles to charge lifetime-critical sensors with an objective to minimize the number of mobile vehicles deployed, subject to the energy capacity constraint on each mobile vehicle. Then they devised an approximation algorithm with a provable performance guarantee.

Different from most existing works, this paper employs multiple MCs to accomplish the charging mission in a WRSN, so that scalability problem can be settled. Literature [23] assumes 100% charging efficiency of MCs and the objective is to maximize the ratio of the amount of payload energy to overhead energy, while we aim to minimize the number of MCs in a 2D WRSN, where MCs cannot transfer energy to each other. Literatures [8, 24] only solve the TCP while we further propose and solve the TAP to reduce the number of MCs used. (A previous work of this paper is presented in [25, 26].)

3. System Model and Problem Formulation

Consider a 2D WRSN with homogeneous rechargeable sensor nodes \( N = \{N_1, N_2, \ldots, N_n\} \) and MCs \( M = \{M_1, M_2, \ldots, M_m\} \). Each sensor node \( N_i \) (\( 1 \leq i \leq n \)) has a battery with capacity \( E_S \) and consumes energy at a constant rate \( p_i \) (applying the techniques in [26], our methods can be used in situations where sensor nodes consume energy at random but bounded rates). The sensor nodes are equipped with wireless energy receivers, which can receive and store energy transferred from an MC. Assume that charging and communication use different frequencies, such as the implementation in [11]; then a sensor node can communicate while being charged.

Suppose that the MCs can move freely in the WRSN at a constant speed \( v \), without any constraint of movement tracks. The energy consumed by each MC for moving per meter is a constant \( q_m \). The MCs record the positions of all sensor nodes and can wirelessly charge the sensor nodes at a power rate \( q_i \) with efficiency \( \eta \). Suppose that each MC can only charge one sensor node at the same time. Since \( \eta \) drops rapidly as the charging distance increases, we let the MCs move to each sensor node to conduct charging. Consequently, \( q_i \) and \( \eta \) are viewed as constants. Charging and moving activities of each MC are powered by the same battery with volume \( E_M \), which can be renewed at a service station \( S \) in an infinitely short period. To simplify the presentation, \( S \) is also denoted by \( N_S \).

The charging mission in a WRSN is to schedule the charging activities of the MCs to ensure that all sensor nodes will never exhaust their energy. An MC at any time must be in one of the following three states [12]: (a) moving state, that is, moving from one place to another; (b) charging state, that is, charging a sensor node; (c) resting state, that is, renewing its own battery and resting at \( S \). Note that it only consumes energy in moving and charging states. To accomplish a charging mission, we let the MCs periodically charge sensor nodes along a set of tours \( R = \{R_1, R_2, \ldots, R_s\} \). Define that \( M_k \) can charge along a set of tours \( R_k = \{R_1, R_2, \ldots, R_z\} \) if \( M_k \) can ensure liveness of all the sensor nodes in \( R_k \); then each of the tours is called schedulable, and these tours can be assigned to \( M_k \). Suppose that all tours are independently charged along; that is, each MC must finish charging along one tour before it charges along the next. A charging schedule determines when do the MCs charge which sensor nodes in what sequence and for how long. A charging schedule is called valid if it can be applied to accomplish the charging mission.

Tour \( R_i = (N_p, N_1, \ldots, N_{\omega_i}) \) determines an MC’s charging sequence of the \( i \) sensor nodes. Obviously, the union of the sensor nodes in tours \( R \) should fully cover the WRSN:

\[
\bigcup_{i=1}^{z} R_i = N \cup S. \tag{1}
\]

An MC periodically charges along tour \( R_i \) with charging period \( T_i \) (\( 1 \leq i \leq z \)). As will be proved in Section 4, \( T_i \) of tour \( R_i \) ranges in a feasible region \([T_{iL}, T_{iU}]\). Assume that \( T_i \) is rational. Within each charging period \( T_i \), the total time an MC spends in moving and charging states is called the working time of \( R_i \), denoted by \( T_{iW} \) (\( T_{iL} \leq T_{iW} \leq T_i \)). Consequently, we also use a tuple \((T_{iL}, T_{iU}, \omega_i)\) to substitute for \( R_i \). However, if the charging period of \( R_i \) has not been determined, the tour can be denoted by a triple \((T_{iL}, T_{iU}, \omega_i)\), where \( \omega_i \) is a working time function dependent on \( T_i \). The three representations of \( R_i \) will be used interchangeably in the rest of the paper, where no ambiguity occurs.
Suppose \( z_k \) tours \( R_k = \{R_1, R_2, \ldots, R_z\} \) are assigned to \( M_k \) (1 ≤ \( z_k \) ≤ \( z \)) and we define the element period of \( M_k \), denoted by \( G_k \), as the greatest common divisor of charging periods of these \( z_k \) tours. Define the conflict ratio of \( M_k \) as

\[
\delta_k = \frac{\sum_{i=1}^{z_k} \eta_i}{G_k}, \quad G_k = \text{GCD}(T_1, T_2, \ldots, T_{z_k}),
\]

where function \( \text{GCD}(\cdot) \) returns the greatest common divisor of the given numbers. Informally speaking, \( \delta_k \) indicates the maximum work load of \( M_k \) within any element period \( G_k \). During \( G_k \), \( M_k \) charges along \( R_k \) for at most once. We will prove that if \( \delta \) of \( M_i \) is no more than 1, a valid charging schedule of charging along these \( k \) tours can be easily constructed. For instance, in Figure 2, \( R_1 = (7.5, 1) \) and \( R_2 = (5, 1.5) \) can be assigned to one \( \mathcal{MC} \). Because the element period of the \( \mathcal{MC} \) is \( G = \text{GCD}(T_1, T_2) = \text{GCD}(7.5, 5) = 2.5 \), the conflict ratio of the \( \mathcal{MC} \) is \( \delta = \frac{T_1 + T_2}{2.5} = 1 \).

Then the problem addressed in this paper can be formulated as follows.

**Minimum Mobile Chargers Problem (MMCP).** Given \( n \) sensor nodes \( \mathbb{N} = \{N_i (p_i, E_i) \mid 1 \leq i \leq n\} \) and their positions in a WRSN, decide the minimum size \( m \) of \( \mathbb{M} = \{M_1, M_2, \ldots, M_m\} \) to accomplish the charging mission.

When obtaining the minimum number of \( \mathcal{MCs} \), a valid charging schedule should be constructed at the same time. To this end, the GCHA scheme constructs a set of schedulable tours that 1-covers the WRSN. Then it assigns the tours to minimum number of \( \mathcal{MCs} \). Each \( \mathcal{MC} \) applies the GCS to charge along its assigned tours. The notations appearing in this paper are listed in Notations for readers’ convenience.

### 4. The Tour Construction Problem

Tours in \( \mathbb{R} \) should fully cover the WRSN; we consider a scenario that these tours form an exact 1-cover of the WRSN. In other words, intersection of any two tours is empty, and any sensor node can appear in any tour for at most once:

\[
R_i \cap R_j = \emptyset, \quad R_i, R_j \in \mathbb{R}, \quad N_i \neq N_j, \quad N_i, N_j \in R_k, \quad R_k \in \mathbb{R}.
\]

Then we propose and address the following problem.

**Tour Construction Problem (TCP).** Given \( n \) sensor nodes \( \mathbb{N} = \{N_i (p_i, E_i) \mid 1 \leq i \leq n\} \) and their positions in a WRSN, construct minimum number of tours \( \mathbb{R} \), schedulable to \( \mathcal{MCs} \) \( \{q_m, v, E_M\} \), to exactly 1-cover the WRSN.

The decision form of the TCP is NP-hard, since TCP contains DVRP as a subproblem [8]. A simple transformation is to let \( r \rightarrow E_5 \rightarrow 0 \); then the TCP can be reduced to a DVRP with distance constraint \( E_M/q_m \). To address the TCP, we firstly propose a sufficient condition for an \( \mathcal{MC} \) to be able to charge along a tour. The condition is derived from a Greedy Charging Scheme (GCS). Then, based on the decision condition, we greedily split the shortest Hamilton cycle through \( s' \) and \( n \) into minimum number of schedulable subtours. The procedure is elaborated below.

#### 4.1. The Greedy Charging Scheme

When charging along a tour \( R_i = (N_0, N_1, \ldots, N_r) \) (1 ≤ \( r \leq n \)), an \( M \in \mathbb{M} \) applies the GCS as follows. In each period, \( M \) starts from \( N_0 \), sequentially fully charges each sensor node, then returns to \( N_0 \), quickly renews its battery, and rests until next period. Denote that \( M \) arrives at \( N_i \) at time \( t_i \) and charges \( N_i \) for time \( \tau_i \); then we have

\[
t_i = \sum_{j=0}^{i-1} t_j + \frac{d_{j,i}}{v}, \quad 1 \leq i \leq r.
\]

In (4), \( d_{j,i} \) is the distance between \( N_i \) and \( N_j \); then \( t_0 = 0 \) is the duration that \( M \) rests at \( s' \), and \( \tau_0 \geq 0 \) is to simplify the presentation. Then \( M \) can periodically charge along \( R \) with charging period

\[
T = \sum_{j=0}^{r} t_j + \frac{D}{v},
\]

where \( D = \sum_{j=1}^{r} d_{j-1,j} + d_{0,0} \) is the total traveling distance of the tour. Then, within each charging period, the energy consumed by \( N_i \) can be fully replenished by \( M \); that is,

\[
\tau_i \cdot q_i \cdot \eta = p_i \cdot T, \quad 1 \leq i \leq r.
\]

To ensure the sensor nodes are working continuously, their energy levels should never fall below 0 during \( T \); that is,

\[
E_5 - p_i \cdot (T - \tau_i) \geq 0, \quad 1 \leq i \leq r.
\]

Equation (6) can be rewritten as

\[
t_i = \frac{p_i \cdot T}{q_i \cdot \eta}, \quad 1 \leq i \leq r.
\]

Thus the charging duration of each sensor node is dependent on its charging period \( T \). In fact, \( T \) determines the charging...
schedule of \( M \) applying the GCS, according to (4) and (9). Furthermore, \( T \) also determines the working time of \( R \):

\[
T = \frac{\sum_{i=1}^{\mathcal{Q}} q_i \cdot \eta}{v} + \frac{D}{v} = \frac{p_{\text{sum}}}{q_c \cdot \eta} \cdot T + \frac{D}{v}.
\]  

(10)

Obviously, \( T^w \) increases as \( T \) increases; however, \( T^w/T \) decreases as \( T \) increases. Literature [12] presented that \( T^w/T \) indicates the total energy consumption of \( M \) in charging along \( R \); thus it should be minimized. Plugging (9) into (5) we have

\[
T = \tau_0 + \frac{\sum_{i=1}^{r} p_i \cdot T}{q_c \cdot \eta} + \frac{D}{v} \geq \frac{\sum_{i=1}^{r} p_i \cdot T}{q_c \cdot \eta} + \frac{D}{v},
\]  

(11)

or, equivalently,

\[
T \geq \frac{D \cdot q_c \cdot \eta}{v \cdot (q_c \cdot \eta - p_{\text{sum}})}, \quad p_{\text{sum}} = \sum_{i=1}^{r} p_i.
\]  

(12)

Let \( T^p = (D \cdot q_c \cdot \eta)/(v \cdot (q_c \cdot \eta - p_{\text{sum}})) \); then feasible charging period of tour \( R \) cannot be less than \( T^p \); otherwise \( M \) does not have enough time to charge all the sensor nodes in \( R \). Note that, to make (12) work, a necessary condition should be met: \( q_c \cdot \eta > p_{\text{sum}} \).

Plugging (9) into (7) we have

\[
E_S \geq \frac{p_i \cdot (q_c \cdot \eta - p_i)}{q_c \cdot \eta}, \quad 1 \leq i \leq r.
\]  

(13)

Since \( q_c \cdot \eta > p_{\text{sum}} \), the inequality is equal to

\[
T \leq \frac{E_s \cdot q_c \cdot \eta}{p_{\text{mx}}}, \quad p_{\text{mx}} = \max_{1 \leq i \leq r} \left( q_c \cdot \eta - p_i \right).
\]  

(14)

Let \( T^q = (E_s \cdot q_c \cdot \eta)/p_{\text{mx}} \), then feasible charging period of \( R \) cannot exceed \( T^q \), or some sensor node will run out of energy before it is charged. Combining (12) and (14) we have

\[
\frac{D \cdot q_c \cdot \eta}{v \cdot (q_c \cdot \eta - p_{\text{sum}})} \leq \frac{E_s \cdot q_c \cdot \eta}{p_{\text{mx}}}
\]  

(15)

or, equivalently, \( \nu \geq (D \cdot p_{\text{mx}})/(E_s \cdot (q_c \cdot \eta - p_{\text{sum}})) \), which is also a necessary condition for \( R \) to have feasible charging period. Plugging (9) into (8) we have

\[
E_M \geq D \cdot q_m + \frac{p_{\text{sum}}}{\eta} \cdot T.
\]  

(16)

Note that in deriving the TS condition, we let \( T = T^w \) to decide the minimum energy requirement of an \( \mathcal{MC} \). One can set other feasible \( T \) to derive a new sufficient condition, or say anchoring other values of \( T \) for short. In the next section, however, we will show that anchoring \( T = T^w \) can minimize the total energy consumption of the \( \mathcal{MC} \)’s, as well as the conflict ratio it generated.

Although the TS condition is not necessary for a tour to be schedulable [26], \( q_c \cdot \eta > p_{\text{sum}} \) is a hard condition for any \( \mathcal{MC} \) to be able to charge along any tour. Furthermore, if the total charging power of \( M \) is not larger than the total energy consumption rate of \( \mathcal{H} \) in the WRSN, the charging mission cannot be accomplished. Therefore, we obtain a lower bound of the number of \( \mathcal{MC} \)’s needed to solve the MMCP.

Lower Bound \( m^* \). Given \( n \) sensor nodes \( \mathcal{H} = \{N_i \mid (p_i, E_q \} \mid 1 \leq i \leq n \} \) and their positions in a WRSN, the minimum number of \( \mathcal{MC} \)’s \( (q_s, q_m, v, E_M) \) needed to accomplish the charging mission is not less than \( m^* = \lceil \sum_{i=1}^{n} p_i/(q_c \cdot \eta) \rceil \).

The lower bound \( m^* \) is not tight, since it only considers the influence of charging. Obviously, an \( \mathcal{MC} \) also spends time and energy moving. Therefore, a more rigorous lower bound should be not less than \( m^* \). However, determining \( m^* \) is very simple and efficient; thus we use \( m^* \) for performance evaluation in Section 4.

Based on the TS condition, we propose Algorithm 1 to decide whether a tour can be assigned to an \( \mathcal{MC} \) (lines (1)–(7)). If the tour is schedulable, then Algorithm 1 returns the feasible region of its charging period (lines (8)–(9)) and the corresponding working time function (line (10)).

4.3. Obtaining Schedulable Subtours. Since TCP is NP-hard, based on the TS condition, we propose a greedy solution, as shown in Algorithm 2. First, we construct a Hamilton tour \( H \) through \( \mathcal{H} \) by applying LKH algorithm [27] (lines (2)–(3)). Then we replace edges \( e_{j+1} \) and \( e_{j+1} \) by \( e_{i+1} \) and \( e_{i+1} \) (lines (5), (7)) and decide whether an \( \mathcal{MC} \) can charge along tour \( \langle N_0, N_1, \ldots, N_v \rangle \) using Algorithm 1 (line (8)). A sub-tour is constructed if no more sensor nodes can be inserted (lines (9)–(13)). Repeat the procedure until all sensor nodes are covered (line (4)). In this way, we greedily split \( H \) into \( z \) schedulable sub-tours. Figure 3 shows a demonstration of Algorithm 2, in which two schedulable tours are constructed to cover the 5-node WRSN. Computation complexity of verifying Proposition 2 is \( O(r) \). If variables such as \( p_{\text{sum}} \) and \( p_{\text{mx}} \) can be saved in the algorithm, the complexity of updating these information is \( O(1) \). Then lines (3)–(15) can be executed with complexity \( O(n) \). Therefore, the computation complexity of Algorithm 2 is dependent on that of LKH, which is \( O(n^{5/2}) \) [27]. Note that \( H \) is not necessarily the shortest Hamilton cycle through the WRSN. In fact, it only provides a sequence of sensor nodes. Therefore, \( H \) can be any permutation of the sensor nodes. For instance, \( H \) can be obtained by sorting the sensor nodes in ascending order of their energy consumption rates. In this way, sensor nodes in each constructed sub-tour have similar energy consumption rates and greatly relieve the load imbalance phenomenon [12].
Step 1. Construct shortest Hamilton cycle $H$ throughout the WRSN.

Step 2. Construct subtour $R_1$: insert $N_1$ into $R_1$; the TS condition is met.

Step 3. Construct subtour $R_1$: insert $N_2$ into $R_1$; the TS condition is met.

Step 4. Construct subtour $R_1$: insert $N_3$ into $R_1$; the TS condition is met. All sensor nodes are covered; the tour construction algorithm ends.

Step 5. Construct subtour $R_1$: insert $N_4$ into $R_1$; the TS condition is not met. Pop $N_4$ from $R_1$; construct subtour $R_2$. Insert $N_4$ into $R_2$; the TS condition is met.

Step 6. Construct subtour $R_2$: insert $N_5$ into $R_2$; the TS condition is met.

Figure 3: Demonstration of the tour construction algorithm.

Require:

$R = \langle N_0, N_1, \ldots, N_r \rangle$, $E_S, q_m, q_c, V, E_M, \eta$.

Ensure:

Schedulability of $R$; $(T_l, T_u, \omega)$.

1. calculate path length $D$ of $R$;
2. inquire energy consumption rates $\{p_i\}$ of the sensor nodes in $R$;
3. $p_{\text{sum}} = \sum_{i=1}^{r} p_i$;
4. $p_{\text{max}} = \max_{i \leq r} (q_c \cdot \eta - p_i)$;
5. if the conditions in Proposition 2 are not satisfied then 

6. return unschedulable;
7. end if
8. $T^l = \frac{D \cdot q_c \cdot \eta}{V \cdot (q_c \cdot \eta - p_{\text{sum}})}$;
9. $T^u = \frac{E_s \cdot q_c \cdot \eta}{p_{\text{max}}}$;
10. $\omega(T) = \frac{p_{\text{sum}}}{q_c \cdot \eta} \cdot T + \frac{D}{V}$;
11. return schedulable;

Algorithm 1: Decide whether an $\mathcal{MC}$ can charge along $R$.

which causes great waste in periodic charging schemes. From this viewpoint, a periodic charging scheme using multiple $\mathcal{MC}$s is similar to an on-demand charging scheme using one $\mathcal{MC}$. Nevertheless, total distance of each subtour should be minimized [10]. Therefore, it is a compromise that we made in designing Algorithm 2.

5. The Tour Assignment Problem

After obtaining schedulable subtours that 1-cover all the sensor nodes, we further assign these subtours to minimum number of $\mathcal{MC}$s. To this end, we firstly formulate the Tour Assignment Problem (TAP) and prove its NP-hardness. Then
we propose a heuristic algorithm to solve the problem. Every tour discussed in this section is schedulable.

5.1. The Tour Assignment Problem. According to the above-mentioned analysis, feasible charging period $T_i$ of tour $R_i$ ranges from $T^w_i$ to $T^s_i$, which also decides the working time $T^w_i$ of $R_i$ in each period: $T^w_i = \omega_i(T_i) = (p^i_{\text{cum}}/(q_i \cdot \eta)) : T_i + D_i/\nu$. Then the assignment problem can be formulated as follows.

**Tour Assignment Problem (TAP).** Given $z$ tours $\mathcal{R} = \{R_i = (T^w_i, T^s_i, \omega_i) \mid 1 \leq i \leq z\}$ and enough $\mathcal{M}\mathcal{E}$s ($q_k, q_m, v, E_M$), assign tours $\mathcal{R}$ to minimum number of $\mathcal{M}\mathcal{E}$s.

To prove the NP-hardness of the TAP, we firstly consider $r$ tours with equal charging period $T$ and investigate the sufficient and necessary condition of assigning these $r$ tours to one $\mathcal{M}\mathcal{E}$.

**Proposition 1.** Given $r$ tours $\{R_i = (T, T^w, T^s) \mid 1 \leq i \leq r\}$, they can be assigned to one $\mathcal{M}\mathcal{E}$ if and only if $\sum_{i=1}^r T^w_i \leq T$.

**Proof.** Suppose these $k$ tours can be assigned to the same $\mathcal{M}\mathcal{E}$; then $\sum_{i=1}^r T^w_i \leq T$. Otherwise the $\mathcal{M}\mathcal{E}$ cannot finish charging along all tours within one charging period $T$, causing conflicts in the next period.

On the other hand, if $\sum_{i=1}^r T^w_i \leq T$, one can construct a valid schedule as follows. The $\mathcal{M}\mathcal{E}$ charges sensor nodes in $R_i$ during time $[k \cdot T + \sum_{j=1}^{i-1} T^w_j, k \cdot T + \sum_{j=1}^r T^w_j]$ ($k = 0, 1, 2, \ldots$). Since $\sum_{i=1}^r T^w_i \leq T$, this schedule is valid.

Therefore, the proposition follows.

Based on Proposition 1, we reduce the TAP to a set-partition problem and consequently prove that the decision form of the problem is NP-hard.

**Proposition 2.** Deciding whether $z$ tours can be assigned to $m$ $\mathcal{M}\mathcal{E}$s is NP-hard.

**Proof.** Consider $z$ tours $\{R_i = (T, T^w_i) \mid 1 \leq i \leq z\}$, and suppose $\sum_{i=1}^z T^w_i = 2T$. Let $m = 2$; then the decision problem can be reformulated as whether $\{R_i\}$ can be assigned to 2 $\mathcal{M}\mathcal{E}$s.

We now construct a set-partition problem as follows. Given $z$ numbers $\{a_1, a_2, \ldots, a_z\}$, in which $a_i = T^w_i/T$ ($1 \leq i \leq z$), then, according to Proposition 1, the above question is equivalent to whether the $z$ numbers can be evenly partitioned into two sets. Since the set-partition problem is NP-hard, the original problem is also NP-hard.

5.2. The Heuristic Solution. We propose a heuristic method to decide (a) the charging period of each tour and (b) whether a set of tours with fixed charging periods can be assigned to one $\mathcal{M}\mathcal{E}$.

We firstly generalize the assumption in Proposition 1 and assume that tours have different charging periods. Then we derive a necessary condition for these tours to be assigned to the same $\mathcal{M}\mathcal{E}$. Suppose that the periods of all tours are rational numbers and their greatest common divisor is $G$ ($G$ can be a decimal); then we have the following proposition.

**Proposition 3.** Given $k$ tours of sets: $\{R^i_j = (a_i, G, T^w_j) \mid 1 \leq i \leq k, 1 \leq j \leq k\}$, where $R^i_j$ is the $i$th tour of the $j$th set and $\{a_i\}$ are coprime integers, these tours can be assigned to one $\mathcal{M}\mathcal{E}$ only if $\sum_{i=1}^k (\sum_{j=1}^r T^w_j / a_i) \leq G$.

**Proof.** Suppose these tours can be assigned to one $\mathcal{M}\mathcal{E}$, while $\sum_{i=1}^k (\sum_{j=1}^r T^w_j / a_i) > G$. Denote the least common multiple of $a_1, a_2, \ldots, a_k$ by $P$. Multiplying both sides of the inequality by $P$, we have

$$P \sum_{i=1}^k T^w_i / a_i + P \sum_{i=1}^k T^w_i / a_i + \cdots + P \sum_{i=1}^k T^w_i / a_i > G \cdot P,$$

where $P / a_i$ means how many times does the $\mathcal{M}\mathcal{E}$ charge along tours $\{R^i_j\}$ during $G \cdot P$ and $\sum_{i=1}^k T^w_i$ is the total working
time of the \( j \)th set of tours within each charging period \( a_j \cdot G \). It means that the total working time of all the tours during \( G \cdot P \) is larger than \( G \cdot P \), which is a contradiction.

Therefore, the proposition follows.

Unfortunately, the condition is not sufficient, because it requires that the \( j \)th set of tours can be evenly partitioned into \( a_j \) parts, such that the total working time of tours in each part is the same. Otherwise these tours are not surely schedulable. For example, tours \( \{2T, 2T/3\}, \{2T, T/3\}, \) and \( \{T, T/2\} \) cannot be charged by one \( \mathcal{MC} \) even if they satisfy Proposition 3. Besides, deciding whether the \( j \)th set of tours can be evenly partitioned into \( a_j \) parts is NP-hard, since it can be easily reduced to a set-partition problem. Therefore, we propose the following sufficient condition for efficiently determining whether \( r \) tours can be assigned to one \( \mathcal{MC} \).

**Proposition 4.** Given \( r \) tours \( \{R_i = (a_i \cdot G, T_i^w) \mid 1 \leq i \leq r\} \), where \( \{a_i\} \) are coprime integers, they can be assigned to one \( \mathcal{MC} \) if \( \sum_{i=1}^{r} a_i \cdot T_i^w \leq G \).

**Proof.** Consider \( r \) tours \( \{R_i^* = (G, T_i^w) \mid 1 \leq i \leq r\} \); if they can be assigned to one \( \mathcal{MC} \), obviously \( \{R_i^*\} \) can be assigned to the same \( \mathcal{MC} \). Since \( \sum_{i=1}^{r} T_i^w \leq G \), according to Proposition 3, \( \{R_i^*\} \) can be assigned to one \( \mathcal{MC} \). Therefore, \( \{R_i\} \) can be assigned to one \( \mathcal{MC} \).

Note that Proposition 4 is necessary. For instance, consider tour \( R^A = (T, T/2) \) and \( r \) tours \( \{R_i = (\cdot \cdot \cdot , T, T/2) \mid r > 1, 1 \leq i \leq r\} \). Since \( \text{GCD}(T \cdot r, T) = T \) and the total working time of the \( r + 1 \) tours is \((r + 1)/2 \cdot T > T \), the condition in Proposition 4 is not met. However, one can still assign them to one \( \mathcal{MC} \): let the \( \mathcal{MC} \) charge along tour \( R^A \) during \( T \cdot i/2 \) and charge along tour \( R_i \) during \([(j - r i + 1)/2 \cdot T, (j - r i + 1)/2 \cdot T] \), \( j = 0, 1, 2, \ldots \). It can be readily proved that the charging schedule is valid.

Proposition 4 inspires us to minimize the conflict ratio of each \( \mathcal{MC} \): \( \delta = \sum_{i=1}^{r} (T_i^w G) \). If it is no more than 1, valid charging schedule can be readily constructed. Based on this idea, we propose the following heuristic rule to determine the charging period of each tour.

**Proposition 5.** Suppose tours \( R_1 = (T_1^w, T_1^w, \omega_1) \) and \( R_2 = (T_2^w, T_2^w, \omega_2) \) are assigned to \( M \), where \( k \cdot T_1^w < T_2^w \leq k \cdot T_2^w \) \((k \geq 1) \); then the conflict ratio \( \delta \) of \( M \) is minimized when \( T_1 = T_1^w \) and \( T_2 = k \cdot T_1^w \).

**Proof.** For each tour \( R_i, \omega(T_j) = (\sum_{i=1}^{\text{sum}} (\theta \cdot \eta)) \cdot T_j + D_j/v \). To simplify the presentation, denote that \( \omega(T_j) = a_i \cdot T_j + b_i \).

Consider \( \delta \) when \( T_2 \) varies within time interval \([i \cdot T_1, (i + 1) \cdot T_1]\) \((i = 1, 2, \ldots)\):

\[
\delta_1 = a_1 + i \cdot a_2 + \frac{b_1 + b_2}{T_1}, \quad T_2 = i \cdot T_1,
\]

\[
\delta_2 = a_1 + (i + 1) \cdot a_2 + \frac{b_1 + b_2}{T_1}, \quad T_2 = (i + 1) \cdot T_1,
\]

\[
\delta_3 = \frac{a_1 \cdot T_1 + a_2 \cdot T_2 + b_1 + b_2}{G}, \quad i \cdot T_1 < T_2 < (i + 1) \cdot T_1,
\]

where \( G = \text{GCD}(T_1^w, T_2^w) \). When \( i \cdot T_1 < T_2 < (i + 1) \cdot T_1 \), \( G \leq T_1/2 \), we hence have

\[
\delta_3 = \frac{a_1 \cdot T_1 + a_2 \cdot T_2 + b_1 + b_2}{G} \geq 2a_1 + 2i \cdot a_2 + \frac{2(b_1 + b_2)}{T_1},
\]

\[
> a_1 + (i + 1) \cdot a_2 + \frac{b_1 + b_2}{T_1} = \delta_2.
\]

In other words, \( \delta_1 < \delta_2 < \delta_3 \). Therefore, in this scenario, \( \delta \) is minimized when \( T_2 = i \cdot T_1 \). Then \( \delta = a_1 + i \cdot a_2 + (b_1 + b_2)/T_1 \).

On the other hand, \( \delta \) decreases as \( T_1 \) increases. To minimize \( \delta \), we have \( T_1 = T_1^w \). Since \((k - 1) \cdot T_1^w < T_2^w \leq k \cdot T_1^w \), we have \( i = k \); that is, \( T_2 = k \cdot T_1^w \).

In summary, \( \delta \) is minimized when \( T_1 = T_1^w \) and \( T_2 = k \cdot T_1^w \); then the proposition follows.

In fact, Proposition 5 requires the element period \( G \) of \( M \) to be maximized. This is an important reason that we anchor \( T = T^w \) when deriving the TS condition. Note that one can set \( T = T^w \) \((T^w < T^w < T^w) \) in deriving the TS condition. In this way, the number of subtours may be reduced in Algorithm 2. Nevertheless, these tours are harder to be assigned to one \( \mathcal{MC} \) according to Proposition 5. More importantly, anchoring smaller value of \( T \) will increase the total working time ratio (denoted by \( \Phi_w \)) of the \( \mathcal{MC} \)s:

\[
\Phi_w = \sum_{i=1}^{m} \sum_{j=1}^{n} \frac{T_i^w}{T_j} = \sum_{i=1}^{m} T_i^w / T_j.
\]

We have proved in [12] that the working time ratio of an \( \mathcal{MC} \) indicates the total energy consumption of the \( \mathcal{MC} \) in conducting charging. Therefore, \( \Phi_w \) indicates the total energy consumption of all the \( \mathcal{MC} \)s. Based on the above two reasons, we anchor \( T = T^w \) in deriving the TS condition. Comparisons of anchoring different values of \( T \) are made through simulations.

Based on the heuristic rules formulated in Propositions 4 and 5, we propose Algorithm 3 to greedily assign maximum number of tours to each \( \mathcal{MC} \). First, the tours obtained by Algorithm 2 are sorted by \( T^w \) in ascending order (line (2)). Then, for each \( \mathcal{MC} \), sequentially consider if tour \( R_i \) can be assigned to it (lines (3)–(18)). According to Proposition 5, the element period \( G_k \) of \( M_k \) is set to \( T^w \) of its first assigned tour \( R \) (line (7)). For any subsequent tour \( R_j \), it is assigned to \( M_k \) (lines (6), (13)) if

(a) \( R_j \) has not been assigned to any \( \mathcal{MC} \) (lines (4), (9)),

(b) feasible period of \( R_j \) contains a multiple of \( G_k \) (lines (10)–(11)),

(c) after assigning, the conflict ratio \( \delta_k \) of \( M_k \) is still no more than 1 (line (11)).

Then charging period \( T_j \) of \( R_j \) is determined according to Proposition 5 (lines (7), (12)). It can be readily proved that the worst case computation complexity of Algorithm 3 is \( O(n^2) \), where \( n \) is the number of tours.
Require:
\( R = \{ R_i | 1 \leq i \leq z \} \);
Ensure:
\( M = \{ M_i | 1 \leq i \leq m \} \);

(1) \( m = 0 \);
(2) sort \( R \) by \( T_i^w \) in ascending order;
(3) for \( i = 1 \) to \( z \)
    (4) if \( R_i \) has not been assigned then
        (5) \( m = m + 1 \);
        (6) assign \( R_i \) to \( M_m \);
        (7) \( G_m = T_i = T_i^w \), \( \delta_m = \frac{\omega(T_j)}{G_m} \);
        (8) for \( j = i + 1 \) to \( z \)
            if \( R_j \) has not been assigned then
                (10) calculate the \( k \) described in Proposition 5;
                if \( k \) exists and \( \delta_m + (\omega(k \cdot T_i^w)/G_m) \leq 1 \) then
                    (12) \( T_j = k \cdot T_i^w \), \( \delta_m = \frac{\omega(T_j)}{G_m} \);
                (13) assign \( R_j \) to \( M_m \);
                end if
            end if
        end for
    end if
end for

Algorithm 3: Sort tours \( R \) by \( T_i^w \); greedily assign the tours to minimum \( M_i \)'s based on Propositions 4 and 5.

After tour assignment, each \( M_i \) applies the GCS to periodically charge along its assigned tours. Suppose \( R_x \) tours \( R_x = \{ R_i = (a_i \cdot G_x, T_i^w) \} \) are assigned to \( M_x \) \( (1 \leq i \leq z \leq n, 1 \leq x \leq m) \); then a valid charging schedule is that \( M_x \) charges \( R_i \) during time \( [k \cdot a_i \cdot G_x + \sum_{j=1}^{k-1} T_{j}^w, k \cdot a_i \cdot G_x + \sum_{j=1}^{k} T_{j}^w] \) \((k = 0, 1, 2, \ldots) \) and rests at \( \delta \) at other times. The details of the charging schedule are shown in Algorithm 4. However, when \( M_x \) charges \( R_i \) for the first time, since the sensor nodes are initially fully charged, the actual working time of tour \( R_i \) is less than \( T_i^w \). This may influence subsequent periods. To address this issue, one can make \( M_x \) stay at sensor node \( N_j \) in \( R_i \) for time \((p_j \cdot T_i)/\eta \) and leave with \( N_j \) fully charged. In this way, the actual working time of \( R_i \) is \( T_i^w \) afterwards.

5.3. The Complete Procedure of the GCHA Solution. To summarize, the complete procedure of the GCHA solution is presented as follows. First, apply Algorithm 2 to construct \( z \) schedulable tours to \( c \)-cover the WRSN. During this step, Algorithm 1 is constantly called to decide whether a tour of sensor nodes can be timely charged by one \( M_i \). Second, apply Algorithm 3 to decide the charging period of each tour, and assign these tours to \( m \) \( M_i \)'s. Then the \( M_i \)'s apply Algorithm 4 to conduct charging along their assigned tours. The computation complexity of the solution is dependent on Algorithm 2, which is \( O(n^{2.5}) \).

6. Numerical Results
In this section, we evaluate the performance of the GCHA solution. To this end, WRSNs are randomly generated over a 1000 m \( \times \) 1000 m square area. The sink node and service station are located at the center of the area. The sensor nodes generate data at a random rate within [10, 100] kbps, and their communication radius is 200 m. The energy consumption model is adopted from [10], in which only energy consumption of sending and receiving data is considered. Particularly, energy consumption of receiving a bit of data is a constant, while energy consumption of sending a bit of data is additionally dependent on the transmitting distance. The routing scheme is the well-known GPRS [28], which is well scalable and also based on location information. By default, we set \( E_x = 10 \) kJ, \( q_m = 5 \) J/m, \( v = 5 \) m/s, \( E_M = 40 \) kJ, and \( \eta = 1 \), which are adopted from [10] or with reasonable estimation.

6.1. Demonstration of the GCHA Solution. To better demonstrate the procedures of the GCHA solution, we randomly generate a 100-node WRSN, as shown in Figure 4, and set \( q_c = 5 \) W. The \( \delta \) and sink node are located at the center of the WRSN. According to Algorithm 2, we first apply LKH algorithm to construct a Hamilton tour \( H \) through \( \delta \) and \( N_i \), as shown in Figure 5. Then, based on the decision results returned by Algorithm 1, we greedily split \( H \) into 10 schedulable subtours, as shown in Figure 6. It can be found that the tours nearer to the sink cover fewer sensor nodes, because sensor nodes around the sink can be exhausted faster due to larger forwarding burden. Then we call Algorithm 3 to assign these tours to \( M_i \)'s, and each \( M_i \) applies Algorithm 4 to conduct charging along its assigned tours.

Figure 7 depicts the energy consumption of each \( M_i \) when charging along each tour within one charging period, in which the lighter grey part of a bar indicates the energy consumption of charging, while the darker grey part of
Require:
\[ R_k = \{ R_i | 1 \leq i \leq z_k \}; \]
Ensure:
\[ \{ (R_i, \langle t_{ij} \rangle, \langle \tau_{ij} \rangle) | 1 \leq i \leq z_k, 1 \leq j \leq r_i \}; \]

1. \( \tau_0^i = 0; \)
2. for \( i = 2 \) to \( z_k \) do
3. \( \tau_{i0}^i = \tau_{i-1}^i + T_{w}; \)
4. end for
5. for \( i = 1 \) to \( z_k \) do
6. \( t_0^i = 0; \)
7. \( \tau_{ij}^i = \frac{T_i \cdot p_j}{q_i \cdot \eta}, \quad 1 \leq j \leq r_i; \)
8. \( t_{ij}^i = t_{ij-1}^i + \frac{d_{ij}}{v}, \quad 0 \leq j \leq r_i; \)
9. end for
10. \( k = 0; \)
11. while \( +k \) do
12. set current time to 0;
13. for \( i = 1 \) to \( z \) do
14. if \( k \% a_i = 0 \) then
15. \( \mathcal{MC} \) leaves \( S \) to charge along tour \( R_i \) at time \( r_{0i}^i; \)
16. for \( j = 1 \) to \( r_i \) do
17. \( \mathcal{MC} \) arrives \( N_{ij}^j \) at \( t_{ij}^i \), and charges it for \( r_{ij}^i; \)
18. end for
19. \( \mathcal{MC} \) returns to \( S \), end of charging along tour \( R_i; \)
20. end if
21. end for
22. end while

Algorithm 4: Construct a valid charging schedule of \( M_k \) along its assigned tours \( R_k \).

Figure 4: Routing of the 100-node WRSN.  
Figure 5: Shortest Hamilton cycle of the 100-node WRSN.

A bar indicates the energy consumption of moving. The figure shows that the energy consumed in charging along different tours varies greatly. This is because, in the assigning procedure, the GCHA scheme selects \( T \) of \( R_1 \sim R_6 \) nearly the same as their \( T^u \), while it selects \( T \) of \( R_7 \sim R_{10} \) much smaller than their \( T^u \). In consequence, when charging along
6.2. Performance Evaluation. We then compare the number of \( \mathcal{MC} \)s \( m \) obtained by our solution with the lower bound \( m^* \) to evaluate the performance. Specifically, we evaluate the approximation ratio of our results over the lower bound: \( \alpha = m/m^* \).

6.2.1. Varying Charging Power of \( \mathcal{MC} \)s. The total energy consumption rate of the WRSN shown in Figure 4 is \( P_{\text{sum}} = 15.24 \) W, and the corresponding \( m^* = \lceil \frac{15.24}{5} \rceil = 4 \). Therefore, we actually give an optimum solution in the demonstration, regarding number of \( \mathcal{MC} \)s used. We further range charging power of the \( \mathcal{MC} \)s from 3 W to 9 W, and the comparison between \( m \) and \( m^* \) is shown in Figure 9, where \( z \) is the number of subtours. It is clear that, in most cases, our method achieves optimum solutions of the MMCP. However, when \( q_c = 4 \) W and \( q_c = 8 \) W, our results are one more than \( m^* \). The reason will be explained later.

6.2.2. Varying Anchored Charging Period. We have explained the reason to anchor \( T = T^w \) in deriving the TS condition. To verify its effectiveness, we anchor \( T = (T^l + (T^l + T^w))/4, ((T^l + T^w))/2, (3(T^l + T^w))/4, T^w \) and compare the performance of these schemes. We randomly generate 10 200-node WRSNs to test each anchored value of \( T \); the results are shown in Figure 10. The blue stars show the averaged results achieved by the GCHA scheme; the red dots show the mean values of total working time ratios of the \( \mathcal{MC} \)s. It can be seen that \( m \) increases first and then decreases as \( T \) increases; \( m \) is minimum when \( T = T^w \). This is because when \( T \) is smaller, each obtained subtour can cover a larger number of sensor nodes; thus the number of tours is smaller; when

\( R_7 \sim R_{10} \), the energy consumption of the \( \mathcal{MC} \) is much less than \( E_M \). In turn, these tours contribute less conflict ratio of the \( \mathcal{MC} \), as shown in Figure 8, so that the \( \mathcal{MC} \) can charge along more tours. The ratio of the grey area in a bar is the conflict ratio of an \( \mathcal{MC} \). It can be seen that \( M_4 \) achieves a relatively low conflict ratio. This is caused by the greedy nature of our solution. Balanced energy consumption of \( \mathcal{MC} \)s, however, is not a concern of this paper.

\[ R \times 10^4 \]

\[ \text{Energy consumption of each tour (J)} \]

\[ \text{Tour ID} \]

\[ \text{MC ID} \]

\[ \text{\( R \) (s) \times 10^4} \]

\[ \tau_r \]

\[ \text{MC ID} \]

\[ G \]

\[ T_w \]

\[ 0 \]

\[ 1 \]

\[ 2 \]

\[ 3 \]

\[ 4 \]

\[ 5 \]

\[ 6 \]

\[ 7 \]

\[ 8 \]

\[ 9 \]

\[ 10 \]

\[ 0 \]

\[ 0.2 \]

\[ 0.4 \]

\[ 0.6 \]

\[ 0.8 \]

\[ 1 \]

\[ 1.2 \]

\[ 1.4 \]

\[ 1.6 \]

\[ 1.8 \]

\[ 2 \]

\[ 0 \]

\[ 500 \]

\[ 1,000 \]

\[ 0 \]

\[ 500 \]

\[ 1,000 \]

\[ X (m) \]

\[ Y (m) \]

\[ S \& B \]

\[ MC_1 (3 \text{ tours}) \]

\[ MC_2 (3 \text{ tours}) \]

\[ MC_3 (3 \text{ tours}) \]

\[ MC_4 (2 \text{ tours}) \]

\[ \text{Figure 6: Schedulable subtours to cover the 100-node WRSN.} \]

\[ \text{Figure 7: Energy consumption when charging along each tour.} \]

\[ \text{Figure 8: Conflict ratios of each \( \mathcal{MC} \).} \]
In conclusion, the results validate the effectiveness of anchoring $T = T^*$ in deriving the TS condition.

6.2.3. Varying Network Size. We compare the GCHA scheme with the NMV scheme proposed in [24]. NMV is an on-demand charging scheme. In [24], when the residual lifetime of a sensor node falls in the predefined critical lifetime interval, the sensor node will send an energy-recharging request to $S$ for its energy replenishment. Once $S$ receives the requests from sensor nodes, it performs the NMV scheme to dispatch a number of $MCs$ to charge the requested sensor nodes. To use minimum number of $MCs$ to meet the charging demand, the NMV scheme firstly constructs a minimum-cost spanning tree of the network. Then it decomposes the tree into minimum number of subtrees based on energy constraints of each $MC$; each of the subtrees can be assigned to one $MC$. Then it derives closed charging tours from the subtrees, and the number of the tours equals the number of $MCs$ required. Since the NMV scheme is designed for low-power WRSNs, we let the sensor nodes generate data at a random rate within $[5, 30]$ kbps and range $n$ from 100 to 500. With each size of $n$, we randomly generate 10 WRSNs for evaluation. The results are shown in Figure 11 and Table 1, in which $m^*$ is the results achieved by the NMV scheme.

Figure 11 shows that $m$ is very close to $m^*$ and much smaller than $m'$. On average, the ratio of $m/m'$ is less than 0.5. Therefore, anchoring a larger value of $T$ can reduce the total energy consumption of $MCs$.

Figure 9: Results under different charging powers.

Figure 10: Results of anchoring different charging periods.

Figure 11: Comparison between GCHA and NMV varying network size.
thus many MCs are required for charging in these situations. While MCs applying the GCHA scheme charge the sensor nodes periodically, thus such situations never occur. (b) Due to aforementioned reason, many MCs applying the NMV scheme are idle in most cases, causing great waste of resources, while, in the GCHA scheme, charging ability of each MC is fully utilized, by assigning to it as many tours as possible.

To analyze when does the GCHA scheme use more MCs than the lower bound, we list the detailed results in Table 1. The inconsistent situations are bold. Although, in most cases, $m = m^*$, in situations where $q_c \cdot \eta \cdot m^*$ is very close to $p_{\text{sum}}$, $m - m^* = 1$. This is because the lower bound $m^*$ only relates to the total energy consumption rate of a WRSN and the charging power of each MC. In fact, the MCs also spend energy and time in moving. Therefore, if the total charging power of MCs is not significantly larger than the total energy consumption rate of the WRSN, $m^*$ may not be achievable, even though, according to the results, the average approximation ratio of our results is below 1.1 compared with the lower bound $m^*$.

### 7. Conclusion and Future Work

In this paper, we exploit the Minimum Mobile Chargers Problem (MMCP) in Wireless Rechargeable Sensor Networks. We divide the problem into two NP-hard subproblems: the Tour Construction Problem (TCP) and the Tour Assignment Problem (TAP). We propose the Greedily Construct, Heuristically Assign (GCHA) scheme to solve the problems. The GCHA scheme firstly constructs the shortest Hamilton cycle through all nodes in a WRSN. Then, based on the Tour Schedulable (TS) condition, it greedily splits the cycle into schedulable subtours. Subsequently, these subtours are heuristically assigned to minimum number of MCs, so that the MCs can apply the Greedy Charging Scheme (GCS) to charge along their assigned tours. The computation complexity of the GCHA scheme is $O(n^2)$, which can be further reduced by applying a simpler TSP solution. Simulations are conducted to evaluate the performance of our solution. Numerical results show that the GCHA scheme only uses less than half of the MCs that are required by the NMV scheme. In most scenarios, our method generates optimum solutions for MMCP. Compared with the Lower Bound $m^*$, our method achieved an approximation ratio less than 1.1.

Future work includes the following aspects. (a) We will develop a more rigorous lower bound of MMCP, taking movement of MCs into consideration. Consequently, the approximation ratio of our method will be theoretically analyzed. (b) The energy efficiency of MCs can be improved by carefully merging traveling paths of some tours. (c) Load balance between MCs will be studied.

### Notations

- $\delta_i$: Conflict ratio of $M_i$
- $d_{i,j}$: Distance between $N_i$ and $N_j$
- $D_i$: Total distance of $R_i$
- $e_{i,j}$: The path between $N_i$ and $N_j$
- $E_{M_i}$: Battery capacity of each $M_i$
- $E_{S_i}$: Battery capacity of each sensor node
- $G_k$: Element period of $M_k$
- $M$: The set of mobile chargers in the WRSN, $M = \{M_1, \ldots, M_m\}$
- $m^*$: A lower bound of number of MCs required in a WRSN

### Table 1: Approximation ratios of varying network size.

| $n$  | $m^*$ | $m$ | $q_c \cdot \eta \cdot m^*$ | $p_{\text{sum}}$ | $\alpha$ |
|------|-------|-----|-----------------|-----------------|---------|
| 100  | 1     | 1   | 1               | 4.445           | 1.067   |
| 200  | 2     | 2   | 2               | 9.397           | 1.074   |
| 300  | 3     | 3   | 3               | 14.996          | 1.026   |
| 400  | 4     | 4   | 4               | 19.684          | 1.020   |
| 500  | 5     | 5   | 5               | 25.765          | 1.017   |

| $n$  | $m^*$ | $m$ | $q_c \cdot \eta \cdot m^*$ | $p_{\text{sum}}$ | $\alpha$ |
|------|-------|-----|-----------------|-----------------|---------|
| 100  | 1     | 1   | 1               | 4.445           | 1.067   |
| 200  | 2     | 2   | 2               | 9.397           | 1.074   |
| 300  | 3     | 3   | 3               | 14.996          | 1.026   |
| 400  | 4     | 4   | 4               | 19.684          | 1.020   |
| 500  | 5     | 5   | 5               | 25.765          | 1.017   |

| $n$  | $m^*$ | $m$ | $q_c \cdot \eta \cdot m^*$ | $p_{\text{sum}}$ | $\alpha$ |
|------|-------|-----|-----------------|-----------------|---------|
| 100  | 1     | 1   | 1               | 4.445           | 1.067   |
| 200  | 2     | 2   | 2               | 9.397           | 1.074   |
| 300  | 3     | 3   | 3               | 14.996          | 1.026   |
| 400  | 4     | 4   | 4               | 19.684          | 1.020   |
| 500  | 5     | 5   | 5               | 25.765          | 1.017   |
The set of sensor nodes in the WRSN, \( N = \{N_1, N_2, \ldots, N_n\} \)

The ith sensor node in tour \( R_i \)

Energy consumption rate of \( N_i \)

For tour \( R_k \),

Energy consumption rate of each \( \mathcal{MC} \) in charging

Energy consumption rate of each \( \mathcal{MC} \) in moving

Set of tours that fully cover the WRSN, \( \mathcal{R} = \{R_1, R_2, \ldots, R_k\} \)

Tours that are assigned to \( M_k \), \( \mathcal{R}_k = \{R_{1k}, R_{2k}, \ldots, R_{nk}\} \)

A charging tour, denoted by \( R_i = (N_0^i, N_1^i, \ldots, N_l^i) \), or \( R_i = (T_1^i, T_2^i, \ldots, T_l^i) \), under different situations

The service station of a WRSN, also denoted by \( N_0 \)

Charging time of an \( \mathcal{MC} \) on \( N_i \)

Arrival time of an \( \mathcal{MC} \) at \( N_i \)

Charging period of \( R_i \), \( T_i^u \leq T_i^u \leq T_i^u \)

Working time of \( R_i \) within a charging period, \( T_i^u = \omega_i(T_i^u) \)

Moving speed of each \( \mathcal{MC} \).

Conflict of Interests

The authors declare that there is no conflict of interests regarding the publication of this paper.

Acknowledgments

The authors sincerely thank the anonymous reviewers for their valuable comments that led to the present improved version of the original paper. This research work is partially supported by the NSF of China under Grant no. 60973122, the 973 Program in China, and the Scientific Research Foundation of Graduate School of Southeast University.

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