Toward Personalized Training and Skill Assessment in Robotic Minimally Invasive Surgery

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Abstract—Despite the immense technology advancement in the surgeries the criteria of assessing the surgical skills still remains based on subjective standards. With the advent of robotic-assisted minimally invasive surgery (RMIS), new opportunities for objective and autonomous skill assessment is introduced. Previous works in this area are mostly based on structured-based method such as Hidden Markov Model (HMM) which need enormous pre-processing. In this study, in contrast with them, we develop a new shaped-based framework for automatically skill assessment and personalized surgical training with minimum parameter tuning. Our work has addressed main aspects of skill evaluation; develop gesture recognition model directly on temporal kinematic signal of robotic-assisted surgery, and build automated personalized RMIS gesture training framework which . We showed that our method, with an average accuracy of 82% for suturing, 70% for needle passing and 85% for knot tying, performs better or equal than the state-of-the-art methods, while simultaneously needs minimum pre-processing, parameter tuning and provides surgeons with online feedback for their performance during training.

Index Terms—Robotic Surgery, Gesture classification, Surgical skill assessment, Time series classification, Dynamic time warping.

I. INTRODUCTION

The hospital operating room is a challenging work environment where surgical skills have been learned there with direct supervision of expert surgeons for many years [11]. This procedure is very time-consuming and subjective that cause surgeon’s skill evaluation be non-robust and unreliable [4]. Different surgical gestures have different levels of complexity and the skill level of surgeon varies and can be enhanced with teaching and training [3, 4]. Hence, it is important to find underlying signatures of surgeon for each surgical gesture to be able to assess and evaluate the quality of the skills that were learned. The aim of this study is to build a personalized surgical training framework and skill assessment through a quantitative methods.

With the new technology innovations, such as minimally invasive surgery and more advanced, robotic minimally invasive surgery (RMIS), the need for non-subjective based skill evaluation have been arisen [5]. Although these technologies introduce new challenges in skill assessment due to the steep learning curve but on the other hand, they open a new opportunities for objective and automated surgical assessment which was not available before [6]. Current systems like da Vinci (Intuitive Surgical, Sunnyvale, CA) [7] record motion and video data, enabling development of computational models to recognize and analyze surgeon’s skills and performance through data-driven approaches.

The key step for autonomous skill evaluation of surgeons is to develop techniques that are capable of accurately recognizing surgical gestures [3]. These can then frame the premise for creating quantitative measures of surgical skills and consequently automatically annotate those gestures that needs more training [9]. A range of techniques have been developed to assess surgical skills of junior surgeon [10]. Most of the prior work extracts features from kinematic and video data and build gesture classification models using Hidden Markov Models (HMMs) based approaches [11, 13] and descriptive curve coding (DCC) [14]. However, these methods are very time-consuming, interactive and subjective which result in lack of consistency, reliability and efficiency in real-time feedback [15].

In order to address these drawbacks, one natural approach is to develop shaped-based time series classification methods directly on temporal kinematic signal, captured during surgeries [16]. In this paper, we extend our previous work [17, 18] to investigate the feasibility of building personalized gesture training and skill assessment framework. In this framework, the similarity of two time series determines by comparing their individual Dynamic Time Warping (DTW) point values [19]. Dynamic Time Warping (DTW) is a well-known technique for time series classification [16]. The similarity that has been derived from DTW, can be used as an input to the k-Nearest Neighbors algorithm (kNN), a popular classification method, to classify a new data based on its similarity to other sample data [20]. Our work has addressed two main aspects of skill evaluation: develop gesture recognition model directly on temporal kinematic signal of robotic-assisted surgery, and build automated personalized RMIS gesture training framework which provide online augmented feedback using the model trained in classification step. Using the proposed framework, one can also evaluate skill between novice and expert surgeons.

II. METHOD

The aim of our work is to build a personalized framework for surgical task training. Thus, the skill evaluation framework that developed in this study, contains of two main components as shown in Fig 1. The first component is to measure the similarity between surgemes performed by different surgeons and recognize them based on the k-Nearest Neighbor approach. Then, based on the classification result we can evaluate the performance of surgeon for doing each gesture. Consequently, gestures that needs more training can be identified.

A. Similarity Measures and Gesture Recognition

The first component of the framework is to measure the similarity between motion time series signals of surgemes
performed by surgeons. Time series data are one example for longitudinal data [24][23], which different method can be used to measure similarity of data. We applied distance between two time series as a similarity measure [24]. Shaped-based similarity measure techniques are among the well-developed methods in this area where determine the similarity of the overall shape of two time series by directly comparing their individual point values [25]. It is in contrast with feature-based and structure-based where first features need to be extracted in order to find higher-level structures of the series.

One of the simplest ways to estimate the distance between two time series is to use any \( L_n \) norm. Given two time series \( A \) and \( B \), their \( L_n \) distance can be determined by comparing local point values as

\[
d_{L_n}(A, B) = \left( \sum_{i=1}^{N} (a_i - b_i)^n \right)^{1/n} \tag{1}
\]

where \( n \) is a positive integer, \( N \) is the length of the time series, \( a_i \) and \( b_i \) are the \( i^{th} \) element of time series \( A \) and \( B \), respectively. If \( n=2 \) the Eq. (1) defines the Euclidean distance, the most common distance measure for time series. Despite the simplicity and efficiency of Euclidean distance, the most common distance measure for time series, it a measure of result relevancy.

Consider \( A_p = (a_1, a_2, \ldots, a_m) \) and \( B_q = (b_1, b_2, \ldots, b_m) \) where \( A \) and \( B \) have \( p \times m \) and \( q \times m \) dimension respectively, the two sequences can be arranged as \( p \times q \) matrix like the sides of a grid in which the distance between every possible combination of time instances \( a_i \) and \( b_j \) is stored. To find the best match between two sequences, a path through the grid that minimizes the overall distance is needed. This path can be efficiently found using dynamic programming. If cumulative distance \( \gamma(i,j) \) as distance for current cell and the minimum of cumulative distance of adjacent elements, the distance defines as

\[
\gamma(i,j) = d(a_i, b_j) + \min\{\gamma(i-1,j-1), \gamma(i,j-1), \gamma(i-1,j)\} \tag{2}
\]

where \( d(a_i, b_j) \) can be calculated using Eq. (1) for \( n=2 \).

The second component of the framework is classification algorithm based on the \( k \)-Nearest Neighbors \((kNN)\) approach. The \( kNN \) is a supervised distance-based classification method. In time series classification domain, \( k \)-Nearest Neighbor shows promising result [26]. Despite its simplicity, \( k \)-Nearest Neighbors has been very successful in classification problems [20]. \( kNN \) classifier is instance-based learning where instead of constructing a general model, it simply stores instances of training data. During the classification phase majority vote of the \( k \) nearest neighbor for each point is computed. Thus, the label for the query point is assigned based on the most representatives within the nearest neighbors of the points.

B. Gesture Performance Evaluation

Once we get the classification result for each individual surgeon we are able to find the gesture that need more training or practice. For this purpose, first we need the tabulated results of gesture classifications for each surgeon into a corresponding confusion matrix (Table I). Basically, true positives \((TP)\) is the number of correctly classified instances and true negatives \((TN)\) are the number of correctly classified instances that do not belong to the gesture. If a gesture is incorrectly assigned to the gesture, it is a false positive \((FP)\) and if it is not classified as gesture instances it is a false negative \((FN)\).

| Actual | Gesture X | Not Gesture X |
|--------|-----------|---------------|
| Gesture X | TP | FN |
| Not Gesture X | FP | TN |

Based on the values in the confusion matrix, the overall accuracy for gesture classification can be defined as

\[
\text{Accuracy} = \frac{TP + TN}{TP + FP + FN + TN} \tag{3}
\]

Gestures that needs more training can be identified using recall which also called sensitivity and is defined as

\[
\text{Recall} = \frac{TP}{TP + FN} \tag{4}
\]

Finally, gestures that needs more robust definition can be identified using Precision

\[
\text{Precision} = \frac{TP}{TP + FP} \tag{5}
\]

as it a measure of result relevancy.

III. EXPERIMENTAL SETUP

As briefly explained in introduction, we are using data presented in [27]. This is comprised of data for different
fundamental surgical tasks performed by eight right-handed surgeons with different skill levels (expert, intermediate and novice). Each user performed around 5 trails of the task. For each of the task, we analyze kinematic data captured using the API of the da Vinci at 30 Hz. The data includes 76 motion variables which consist of 19 features for each robotic arms, left and right master side, and the left and right patient side. In this paper we build a personalized training framework for suturing, needle passing and knot tying (Figure 2).

The three surgical tasks are defined as follow:
- **Suturing (SU)**: the surgeon picks up needle then proceeds to the incision and passes through tissue. Then after the needle pass, the surgeon extracts the needle out of the tissue.
- **Needle-Passing (NP)**: the surgeon picks up the needle and passes it through four small metal hoops from right to left.
- **Knot-Tying (KT)**: the surgeon picks up one end of a suture tied to flexible tube attached at its ends to the surface of the bench-top model, and ties a single loop knot.

The surgical activity annotation is provided manually [27]. Table I shows the 14 gestures that describe all these three tasks.

In order to compare the accuracy of our proposed gesture recognition framework with other methods [13, 28], we used Leave-one-user-out (LOUO) setup in dataset. In LOUO, eight folds are created, each for one surgeon with 50 iterations. The LOUO shows the robustness of a method when a subject is not previously seen in the training data. Thus, it helps us to personalize skill assessment for each individual surgeon.

**TABLE II: Gesture description for Suturing Needle Passing and Knot Tying**

| Gesture Index and Description | SU/NP/KT | SU/NP | SU | SU/NP/KT | KT |
|------------------------------|----------|-------|---|----------|----|
| G1: Reaching for needle with right hand | G2: Positioning needle | G3: Pushing needle through tissue | G4: Transferring needle from left to right | G5: Moving to center with needle in grip | G6: Pulling suture with left hand | G7: Orienting needle |
| G8: Positioning needle | G9: Using right hand to help tighten suture | G10: Loosening more suture |
| G11: Dropping suture at end and moving to end points | G12: Reaching for needle with left hand | G13: Making C loop around right hand | G14: Reaching for suture with right hand | G15: Pulling suture with both hands |

**IV. RESULTS AND DISCUSSION**

In this section, we report the experimental results of gesture recognition using the proposed classification method. Then, we will discuss the personalized skill evaluation framework that provides assessment to surgeons during their RMIS training.

**A. Distance-based Skill Evaluation**

First we start with different surgical gesture frequency analysis during RMIS tasks. Figure 3 presents the average number of surgical gesture occurrence for one surgery trial. It shows that, there are some surgical gestures that are very infrequent (such as G9 and G10 in suturing) and are mostly done by novice surgeons. This suggests that, those gestures are intermediate or correction positioning moves. Thus, they cannot be a good indicator when the performance of classifiers are measured. Figure 3 also indicates that the difference between number of each surgical gesture performed by novices in needle passing is significant compare to experts while for suturing and knot tying this is almost the same. Hence, one can conclude that novice surgeons might need more training for needle passing task.

In order to have a better understanding about experts’ and novices’ pattern during RMIS tasks, we compute the pairwise DTW distance within group of expert surgeons and compare it with DTW distance between novices and experts. Figure 4 presents the boxplot for different RMIS tasks. It shows that expert surgeons do the tasks in a more similar pattern compare to novices. This conclusion is also valid for each surgical gestures separately as it shows in Figure 5. It also indicates the feasibility of using DTW distance measure as a skill evaluation metric. These results align with intuition behind the DTW distance approach that proposed in this paper for gesture classification and skill assessment.

**B. Surgical Gesture Classification**

Table III shows the accuracy of the proposed method obtained for each surgeon doing different tasks. From the Table, it can be observed that knot tying has the minimum overall standard deviation which suggests that this task is possibly perform in more similar pattern between surgeons. On the other hand, such a difference among surgeons for needle passing and suturing suggests that the experts and novices can be separated more distinctly than knot tying.

**C. Personalized Skill Assessment**

Finally, we examine the proposed personalized skill assessment framework for RMIS tasks. First, the result in Table III should be expanded for each surgical gesture. Thus, we need to tabulated gesture classifications outcomes into a corresponding confusion matrix. Tables IV and V show the confusion matrix for these three tasks. The diagonal shows...
In order to have a personalized skill assessment system that is capable of providing online feedback to surgeon during training, one should find for each surgeon, which surgical gesture does not have the same pattern as expert surgeon. In other words, which surgical gesture does not recognize correctly. In this regard, detail confusion matrix in the form of a heatmap for an expert and a novice surgeon shows in Figures 6. From this Figure, as an example, we can observe that compare to expert, a novice surgeon who do suturing might need more training for gesture G4, G6 and G3. One can also conclude that Needle passing is the most challenging task and the novice surgeon needs more training for almost all gesture except G3. On the other hand, Knot tying seems to be the most straightforward task and the results would suggest more training for G12 for the novice surgeon.

V. CONCLUSION

Despite the tremendous enhancements in adequacy of surgical treatments in the recent years, the criteria of assessing surgeon’s surgical skill remains subjective. With the advent of robotic surgery, the need for trained surgeons increases. Consequently, there is a huge demand for objectively evaluating surgical skill and improve surgical training efficiency. On the other hand, the importance of recognizing gestures during surgery is self-evident by the fact that many applications deal with motion and gesture signal. In this paper, we proposed a personalized skill assessment and training framework based on time series similarity measure algorithm. We developed surgical gesture recognition model based on temporal kinematic signal of robotic-assisted surgery. Based on the proposed framework, we built automated personalized RMIS gesture training system which provide online augmented feedback. Despite the simplicity of the proposed method, it have been shown in literature that it is difficult to beat [29]. The performance of the proposed framework based on the experimental results are encouraging with the accuracy of approximately 80% for suturing, 70% for needle passing and 85% for knot tying. These results establish the

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**TABLE III:** Accuracy of proposed method for different surgeons along with standard deviation.

| Surgeon | S1 | S2 | S3 | S4 | S5 | S6 | S7 | S8 | Avg. | Std. |
|---------|----|----|----|----|----|----|----|----|------|------|
| G1      | 82.82 | 66.95 | 78.24 | 68.52 | 74.37 | 88.93 | 77.05 | 86.69 | 84.78 | 80.49 |
| G2      | 83.72 | 73.86 | 82.79 | 63.98 | 53.52 | 75.94 | 81.69 | 79.90 | 77.73 | 70.12 |
| G3      | 68.52 | 73.86 | 82.79 | 63.98 | 53.52 | 75.94 | 81.69 | 79.90 | 77.73 | 85.14 |
| G4      | 74.37 | 53.52 | 95.84 | 75.94 | 81.69 | 79.90 | 77.73 | 89.14 | 77.17 |
| G5      | 88.93 | 75.94 | 83.12 | 75.94 | 81.69 | 79.90 | 77.73 | 89.14 | 77.17 |
| G6      | 68.52 | 73.86 | 82.79 | 63.98 | 53.52 | 75.94 | 81.69 | 79.90 | 77.73 | 85.14 |
| G7      | 74.37 | 53.52 | 95.84 | 75.94 | 81.69 | 79.90 | 77.73 | 89.14 | 77.17 |
| G8      | 88.93 | 75.94 | 83.12 | 75.94 | 81.69 | 79.90 | 77.73 | 89.14 | 77.17 |
| G9      | 68.52 | 73.86 | 82.79 | 63.98 | 53.52 | 75.94 | 81.69 | 79.90 | 77.73 | 85.14 |
| G10     | 74.37 | 53.52 | 95.84 | 75.94 | 81.69 | 79.90 | 77.73 | 89.14 | 77.17 |
| G11     | 88.93 | 75.94 | 83.12 | 75.94 | 81.69 | 79.90 | 77.73 | 89.14 | 77.17 |
| G12     | 68.52 | 73.86 | 82.79 | 63.98 | 53.52 | 75.94 | 81.69 | 79.90 | 77.73 | 85.14 |
| G13     | 74.37 | 53.52 | 95.84 | 75.94 | 81.69 | 79.90 | 77.73 | 89.14 | 77.17 |
| G14     | 88.93 | 75.94 | 83.12 | 75.94 | 81.69 | 79.90 | 77.73 | 89.14 | 77.17 |
| G15     | 68.52 | 73.86 | 82.79 | 63.98 | 53.52 | 75.94 | 81.69 | 79.90 | 77.17 |

**TABLE IV:** Confusion Matrix for Suturing when the experiment was performed on multiple surgeons (LOUO).

| Surgeon | Recall |
|---------|--------|
| G1      | 0.94   |
| G2      | 0.89   |
| G3      | 0.76   |
| G4      | 0.79   |
| G5      | 0.53   |
| G6      | 0.78   |
| G7      | 0.33   |
| G8      | 0.55   |
| G11     | 0.56   |

**TABLE V:** Confusion Matrix for Needle Passing when the experiment was performed on multiple surgeons (LOUO).

| Surgeon | Recall |
|---------|--------|
| G1      | 0.86   |
| G2      | 0.37   |
| G3      | 0.89   |
| G4      | 0.73   |
| G5      | 0.38   |
| G6      | 0.61   |
| G7      | 0.18   |
| G8      | 0.76   |
| G11     | 0.56   |

**TABLE VI:** Confusion Matrix for Knot Tying when the experiment was performed on multiple surgeons (LOUO).

| Surgeon | Recall |
|---------|--------|
| G1      | 0.71   |
| G11     | 0.91   |
| G12     | 0.52   |
| G13     | 0.83   |
| G14     | 0.84   |
| G15     | 0.65   |

In other words, which surgical gesture does not recognize correctly. In this regard, detail confusion matrix in the form of a heatmap for an expert and a novice surgeon shows in Figures 6. From this Figure, as an example, we can observe that compare to expert, a novice surgeon who do suturing might need more training for gesture G4, G6 and G3. One can also conclude that Needle passing is the most challenging task and the novice surgeon needs more training for almost all gesture except G3. On the other hand, Knot tying seems to be the most straightforward task and the results would suggest more training for G12 for the novice surgeon.
feasibility of applying time series classification methods on RMIS temporal kinematic signal data to recognize different surgical gestures during robotic minimally invasive surgery.

A key advantage of our approach is its simplicity by using directly on the temporal kinematic signal of robotic-assisted surgery. However, there may be utility in extending our work by adding noise or other tasks (beside those in the training set) to the data in order to build a more robust gesture recognition method.

It should be noted that, from the results in this paper one can conclude that the global surgical gesture dictionary and their definition (Table II) need modification in order to have a universal language of surgery. More importantly, the accuracy and the robustness of any supervised classification method relies on a priori labels which are the ground truth in any machine learning methods. In this experiment, the labels are given by expert surgeons. This implies a subjective based annotation for surgical gesture labelling system. Though, imprecise labels result in significantly different classification accuracy. Furthermore, reliable classification is possible in light of the fact that the model learn its parameters from the precise training data with less human involvement. One way to overcome this challenge is to build an unsupervised classification model to automatically decompose task to its gestures [8].

This paper present a step toward automatic recognition of surgical gesture also provide an insight about online feedback during training. Thus, perhaps most excitingly, the proposed framework can lay the groundwork towards development of semi-autonomous robot behaviors, such as automatic camera control during robotic-assisted surgery by online recognizing the surgical gestures that is being performed [7]. Additionally, human factor study should be developed to have better understanding of this aspect in surgical training [30] [31].

Our intuitive approach for finding similarities between two time series queries is based on DTW distance which directly applied on the temporal kinematic signal data. Despite the promising result in this paper, a future technical challenge will be to build a more generalized models that are capable of capturing abnormal pattern of surgeon during surgery by applying rare event classification approaches.

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Fig. 6: Heatmap for confusion matrix of two level of skilled surgeon doing Suturing, Needle passing and Knot tying (top row are experts and bottom row are novices).

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