Hard Problems are Easier for Success-based Parameter Control

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ABSTRACT
Recent works showed that simple success-based rules for self-adjusting parameters in evolutionary algorithms (EAs) can match or outperform the best fixed parameters on discrete problems. Non-elitism in a $(1, \lambda)$ EA combined with a self-adjusting offspring population size $\lambda$ outperforms common EAs on the multimodal CLIFF problem. However, it was shown that this only holds if the success rate $s$ that governs self-adjustment is small enough. Otherwise, even on OneMax, the self-adjusting $(1, \lambda)$ EA stagnates on an easy slope, where frequent successes drive down the offspring population size.

We show that self-adjustment works as intended in the absence of easy slopes. We define everywhere hard functions, for which success rates are never easy to find and show that the self-adjusting $(1, \lambda)$ EA is robust with respect to the choice of success rates $s$. We give a general fitness-level upper bound on the number of evaluations and show that the expected number of generations is at most $O(d + \log(1/p_{\text{min}}))$ where $d$ is the number of non-optimal fitness values and $p_{\text{min}}$ is the smallest probability of finding an improvement from a non-optimal search point. We discuss implications for the everywhere hard function LeadingOnes and a new class OneMaxBlocks of everywhere hard functions with tunable difficulty.

CCS CONCEPTS
- Theory of computation → Theory of randomized search heuristics;

KEYWORDS
Parameter control, Theory, Runtime analysis, Non-elitism, Drift analysis

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1 INTRODUCTION
Evolutionary algorithms exhibit a number of important parameters such as the mutation rate, the population size and the selection pressure that have to be chosen carefully to obtain the best possible performance. There is wide empirical evidence, including a number of runtime analyses [7], showing that the performance of evolutionary algorithms can drastically depend on the choice of parameters. One way of choosing parameters is to try and adapt parameters during the course of a run. This is called parameter control, and it forms a key component in evolutionary algorithms for continuous domains. In the discrete domain, studying the benefit of parameter control from a theoretical perspective has become a rapidly emerging area. Many recent results have shown that parameter control mechanisms can compete with or even outperform the best static parameter settings [1, 2, 7, 8, 11, 23].

Even conceptually simple mechanisms have turned out to be surprisingly powerful. The idea behind self-adjusting parameters is to adapt parameters according to information gathered throughout the run of an algorithm. One example is the information whether the current generation leads to an improvement of the current best fitness or not. The former is called a success. We describe the approach for self-adjusting the offspring population size $\lambda$ using so-called success-based rules that will be studied in this work. It is a variant of the famous one-fifth success rule [29] from [20] that was first studied in the discrete domain in [6]. For an update strength $F > 1$ and a success rate $s > 0$, in a generation where no improvement in fitness is found, $\lambda$ is increased by a factor of $F^{1/s}$. In a successful generation, $\lambda$ is divided by a factor $F$. If precisely one out of $s+1$ generations is successful, the value of $\lambda$ is maintained. The case $s = 4$ is the one-fifth success rule [20, 29].

Studying parameter control mechanisms in the discrete domain is a rapidly emerging topic. The first runtime analysis by Lässig and Sudholt [22] concerned self-adjusting the offspring population size in the $(1+\lambda)$ EA (using a simpler mechanism with hard-coded values $F = 2$ and $s = 1$) and adapting the number of islands in island models. Mambrini and Sudholt [25] adapted the migration interval in island models and showed that adaptation can reduce the communication effort beyond the best possible fixed parameter. Doerr and Doerr [6] proposed the aforementioned self-adjusting mechanism in the $(1+(\lambda,\lambda))$ GA based on the one-fifth rule (using $s = 4$) and proved that it optimises the well known benchmark function OneMax $(x) = \sum_{i=1}^{n} x_i$ in $O(n)$ expected evaluations, being the fastest known unbiased genetic algorithm on OneMax. The present authors (Hevia Fajardo and Sudholt [15]) studied modifications to the self-adjusting mechanism in the $(1+(\lambda,\lambda))$ GA on Jump functions, showing that they can perform nearly as well as the $(1+1)$ EA with the optimal mutation rate. Doerr, Doerr, and Kötzting [9] presented a success-based choice of the mutation strength for an RLS variant, proving that it is very efficient for a generalisation of the OneMax problem to larger alphabets. Doerr, Gießen, Witt, and Yang [12] showed that a success-based parameter control mechanism is able to identify and track the optimal mutation rate in the $(1+\lambda)$ EA on OneMax, matching the performance of the best known fitness-dependent parameter [1, 23]. Doerr, Doerr, and Lengler [10] proved...
that a success-based parameter control mechanism based on the
one-fifth rule is able to achieve an asymptotically optimal runtime
on \textsc{LeadingOnes} with the best performance obtained, when using
a success rate \( s = e - 1 \). Rajabi and Witt [27] proposed a stagnation
detection mechanism that raises the mutation rate when the algo-
rithm is likely to have encountered a local optima. The mechanism
can be added to any existing EA; when added to the \((1 + 1)\) EA, the
SD–(1 + 1) EA has the same asymptotic runtime on \textsc{Jump}
as the optimal parameter setting. Rajabi and Witt [28] further added
the stagnation detection mechanism to RLS, obtaining a constant
factor speed-up from the SD–(1 + 1) EA.

All these results show that self-adjusting can be very effective,
sometimes even beating optimal static parameters, and, crucially,
without needing to know which static parameters are optimal. We
note that self-adjusting mechanisms often come with extra hyper-
parameters, but these tend to be easier to choose and more robust.

Most theoretical analyses of self-adjusting mechanisms focus on
\textit{elitist} EAs that always reject worsening moves. Elitism facilitates
a theoretical analysis and many easy problems (such as \textsc{OneMax})
benefit from elitism. However, the performance improvements ob-
tained through parameter control for elitist algorithm is fairly mild
in many of the above examples.

In our previous work [16, 17] we recently argued that larger
speedups can be obtained by studying non-elitist evolutionary al-
gorithms on harder problems. We studied a \textit{non-elitist} \((1, \lambda)\) EA
with self-adjusting offspring population size \( \lambda \) on the multimodal
\textsc{Cliff} function [19]. The function is defined similarly to \textsc{OneMax},
however evolutionary algorithms are forced to jump down a “cliff”
in fitness, i.e. accept a significant fitness loss, or to jump across a
huge fitness valley. This task is very difficult for several randomised
search heuristics, including the \((1+1)\) EA [26], the Metropolitan algo-
rithm [24] and the Strong Selection Weak Mutation algorithm
(SSWM) [26]. Comma selection in a \((1, \lambda)\) EA can be more effect-
ive [19], however even with an optimal value of \( \lambda \), the expected
optimisation time of the \((1, \lambda)\) EA is a polynomial of large degree
\( \eta \approx 3.9767 \), up to sub-polynomial factors [16].

We also showed [16] that a self-adjusting \((1, \lambda)\) EA, enhanced
with a mechanism resetting \( \lambda \) if it grows too large, is able to opti-
mise \textsc{Cliff} in \( O(n) \) expected generations and \( O(n \log n) \) expected
evaluations. The algorithm has a good chance of jumping down the
cliff after a reset of \( \lambda \), when the offspring population size is
still small, and to then recover an offspring population size large
enough to enable hill climbing to the global optimum. This makes
the self-adjusting \((1, \lambda)\) EA the fastest known common evolutionary
algorithm\(^1\) on \textsc{Cliff}.

However, this success is only possible when the success rate \( s \)
that governs the self-adaptation mechanism is appropriately small.
In [18] (and refined results in [17]) we showed that, even on the sim-
ple function \textsc{OneMax}, while the self-adjusting \((1, \lambda)\) EA optimises
\textsc{OneMax} in \( O(n) \) expected generations and \( O(n \log n) \) evaluations
if \( s < 1 \) and \( F > 1 \), the algorithm requires exponential time with
high probability if \( s \geq 18 \) and \( F \leq 1.5 \). The reason is that for large
values of \( s \), unsuccessful generations only increase the population
size very slowly, by a factor of \( F^{1/s} \) (which converges to 1 as \( s \)
grows), whereas successful generations decrease \( \lambda \) by a compar-
atively large factor of \( F \). If the algorithm finds frequent improve-
ments, the offspring population size is likely to decrease to very
low values. Then the algorithm has a very low selection pressure
and is likely to accept worsenings, namely if all offspring are worse
than their parent. Such a situation occurs on the slope to the global
optimum of \textsc{OneMax}, when the current search point still has a linear
Hamming distance from the optimum and improvements are
found easily. This behaviour is not limited to \textsc{OneMax}; it holds for
other common benchmark functions that have easy slopes [17].

In this work we show that the self-adjusting \((1, \lambda)\) EA is robust
with respect to the choice of the success rate if the fitness function
is sufficiently hard. We define a class of \textit{everywhere hard} fitness
functions, where for all search points the probability of finding
an improvement is bounded by \( n^{-\varepsilon} \), for a constant \( \varepsilon > 0 \). A well-
known example is the function \textsc{LeadingOnes} \( (x) := \sum_{i=1}^{n} \prod_{j=1}^{i} x_{j} \)
that counts the length of the longest prefix of bits set to 1: for every
non-optimal search point, an improvement requires the first \( 0\)-bit
to be flipped.

We show that on all everywhere hard functions \( \lambda \) quickly reaches
a sufficiently large value such that fitness decreases become unlikely
and the self-adjusting \((1, \lambda)\) EA typically behaves like an elitist al-
gorithm. We then present simple and easy to use general upper
bounds for the runtime of the self-adjusting \((1, \lambda)\) EA on every-
where hard functions that apply for all constant success rates \( s \) and
update strengths \( F > 1 \). More specifically, we show a general upper
bound on the expected number of evaluations using the fitness-
level method that asymptotically matches the bound obtained for
the \((1 + 1)\) EA. For the expected number of generations, we show
an upper bound of \( O(d + \log(1/p_{\min}^{n})) \) where \( d \) is the number
of non-optimal fitness values and \( p_{\min}^{n} \) is the smallest probability
of finding an improvement from any non-optimal search point.

We obtain novel bounds of \( O(d) \) expected generations and \( O(dn) \)
expected evaluations for all everywhere hard unimodal functions
with \( d + 1 \geq \log(n) \) fitness levels. This is \( O(n) \) expected generations
and \( O(n^{2}) \) expected evaluations for \textsc{LeadingOnes}. We then intro-
duce a problem class called \textsc{OneMaxBlocks} that allows us to tune
the difficulty of the fitness levels with a parameter \( k \). Varying this
parameter changes the behaviour of the function from a \textsc{Leading-
Ones}-like behaviour to a \textsc{OneMax}-like behaviour, allowing us to
explore how the difficulty of the function affects the runtime of
the self-adjusting \((1, \lambda)\) EA. Finally, we remark that, when choosing
a very small mutation probability of \( 1/n^{1+\varepsilon} \), \( \varepsilon < 0 \) constant,
every fitness function becomes everywhere hard for the self-adjusting
\((1, \lambda)\) EA and then our upper bounds apply to all fitness functions.

\section{Preliminaries}

We study the expected number of generations and fitness evalua-
tions of \((1, \lambda)\) EA algorithms with self-adjusted offspring population
size \( \lambda \), or self-adjusting \((1, \lambda)\) EA for short, shown in Algorithm 1.
Several mutation operators can be plugged into Line 4 to instantiate
a particular self-adjusting \((1, \lambda)\) EA. We will consider two operators.
Standard bit mutations flip each bit independently with a mutation
probability \( p \). Another mutation operator gaining popularity is the
heavy-tailed mutation operator proposed by Doerr et al. [13]. It
performs a standard bit mutation with a mutation probability of

\footnote{Earlier work showed the same \( O(n \log n) \) bound, but required components from artificial immune systems, such as ageing [3] and hypermutations [24].}
We often omit the subscripts we assume that, whenever an integer value of \( \lambda = \frac{1}{n} \) proves the fitness. The probability of a fitness loss is \( p_i \) to all search points with fitness \( x \) and the offspring population size \( \lambda \) at generation \( t \). We often omit the subscripts \( t \) when the context is obvious.

Note that we regard \( \lambda \) to be a real value, so that changes by factors of \( 1/F \) or \( F^{1/s} \) happen on a continuous scale. Following [6, 16, 18], we assume that, whenever an integer value of \( \lambda \) is required, \( \lambda \) is rounded to a nearest integer. For the sake of readability, we often write \( \lambda \) as a real value even when an integer is required.

**Algorithm 1: Self-adjusting (1, \( (F^{1/s}, \lambda, \lambda/F) \)) EA.**

1. **Initialization:** Choose \( x \in \{0,1\}^n \) uniformly at random (u.a.r.) and set \( \lambda := 1 
2. **Optimization:** for \( t \in \{1,2,\ldots\} \) do
3. \[ y_i^{(t)} \in \{0,1\}^n \leftarrow \text{mutate}(x); \]
4. **Selection:** Choose \( y \in \{y_1^{(t)}, \ldots, y_d^{(t)}\} \) with \[ f(y) = \max\{f(y_1^{(t)}), \ldots, f(y_d^{(t)})\} \text{ u.a.r.}; \]
5. **Update:** if \( f(y) > f(x) \) then \( x \leftarrow y; \lambda \leftarrow \max\{1, \lambda/F\}; \)
6. else \( x \leftarrow y; \lambda \leftarrow F^{1/s}\lambda; \)

Since in all \((1,\lambda)\) EA algorithms selection is performed through comparisons of search points and hence ranks of search points, the absolute fitness values are not relevant. W.I.o.g. we may therefore assume that the domain of any fitness function is taken as integers \([0,1,\ldots,d]\) where \( d+1 > 1 \) is the number of different fitness values and all search points with fitness \( d \) are global optima. We shall refer to all search points with fitness \( i \), for \( 0 \leq i \leq d \) as fitness level \( i \).

We will use the following notation for all \((1,\lambda)\) EA algorithms.

**Definition 2.1.** In the context of the self-adjusting \((1,\lambda)\) EA with \( \lambda \) for all \( 0 \leq i < d \) and all search points \( x \) with \( f(x) < d \) we define:

\[
\begin{align*}
\bar{p}_{x,i}^{+,1} &= \Pr (f(x_{t+1}) < f(x_t) \mid x_t = x) \\
\bar{p}_{x,i}^{-,1} &= \Pr (f(x_{t+1}) > f(x_t) \mid x_t = x) \\
\Delta_{x,\lambda}^+ &= \mathbb{E} (f(x_t) - f(x_{t+1}) \mid x_t = x \text{ and } f(x_{t+1}) < f(x_t)) \\
\Delta_{x,\lambda}^- &= \mathbb{E} (f(x_{t+1}) - f(x_t) \mid x_t = x \text{ and } f(x_{t+1}) > f(x_t)) \\
s_i &= \min_x \left( p_{x,i}^{+,1} \right) \text{ for } x_t = x \text{ and } f(x) = i
\end{align*}
\]

Here \( s_i \) is a lower bound on the probability of one offspring finding an improvement from any search point in fitness level \( i \). We often refer to the probability \( p_{x,i}^{+,1} \) of one offspring improving the current fitness and abbreviate \( p_{x,i}^+ := p_{x,i}^{+,1} \) and \( p_{x,i}^- := p_{x,i}^{-,1} \).

As in [30], we call \( \Delta_{x,\lambda}^+ \) forward drift and \( \Delta_{x,\lambda}^- \) backward drift and note that they are both at least 1 by definition. Now, \( p_{x,i}^+ \) is the probability of one offspring finding a better fitness value and \( p_{x,i}^- \) is the probability of one offspring finding a better fitness value since it is sufficient that one offspring improves the fitness. The probability of a fitness loss is \( p_{x,i}^- = (p_{x,i}^+)^d \) since all offspring must have worse fitness than their parent.

We write \( \bar{p}_{\min}^{s} := \min_x \left\{ p_{x}^{s} \mid f(x) < d \right\} \) and \( \bar{p}_{\max}^{s} := \max_x \left( p_{x}^{s} \mid f(x) < d \right) \) to denote the minimum and maximum value, resp., for \( p_{x}^{s} \) among all non-optimal search points \( x \).

We now define the class of functions that we will study throughout this work. The most important characteristic is that there are no easy fitness levels throughout the optimisation.

**Definition 2.2.** We say that a function \( f \) is everywhere hard with respect to a black-box algorithm \( A \) if and only if \( p_{\max}^s = O(n^{-\epsilon}) \) for some constant \( 0 < \epsilon < 1 \).

Owing to non-elitism, the \((1,\lambda)\) EA may decrease its current fitness if all offspring are worse. This is often a desired characteristic that allows the algorithm to escape local optima, but if this happens too frequently then the algorithm may not be able to converge to good solutions. Hence, it is important that the probability of an offspring having a lower fitness than its parent is sufficiently small. The probability of this event depends on the mutation operator used. The following lemma shows general bounds on transition probabilities for standard bit mutation and heavy-tailed mutations.

**Lemma 2.3.** For all \((1,\lambda)\) EA algorithms using standard bit mutation with a mutation probability in \( O(1/n) \) and \( n^{-O(1)} \) or heavy-tailed mutation operators with a constant \( \gamma > 1 \), there is a constant \( \gamma > 1 \) such that \( p_{x}^s \leq \gamma^{-1} \) for all non-optimal search points \( x \).

In addition, for all \( 0 \leq i \leq d - 1 \), \( p_{x,i}^s \geq n^{-O(n)} \).

**Proof.** Let \( C \) denote the event that an offspring is the exact copy of a parent. When using standard bit mutation, if \( \gamma \) denotes the implicit constant in the bound \( O(1/n) \) on the mutation probability, \( \Pr (C) \leq \left( 1 - \frac{1}{n} \right)^n = \left( 1 - \frac{1}{n} \right)^n \geq e^{-\gamma} \cdot \left( 1 - \frac{1}{n^2} \right) \) where the inequality follows from [5, Corollary 4.6] and Bernoulli’s inequality. Since \( C \) implies that in this generation the current search point cannot worsen, we have \( p_{x,i}^s \leq 1 - \Pr (C) \), therefore there is a constant \( \gamma > 1 \) for which \( p_{x,i}^s \leq \gamma^{-1} \).

The probability of the heavy-tailed mutation operator choosing a mutation rate of \( 1/n \) is

\[
\left( \sum_{i=1}^{n/2} \left( \frac{i^2}{n^2} \right)^{-1/2} \right)^{-1} 
\leq \left( \sum_{i=1}^{\infty} \frac{1}{i^2} \right)^{-1} = \Theta(1).
\]

Therefore the probability of creating an exact copy of the parent using a heavy-tailed mutation operator is at least \( \Theta(1) \cdot \left( 1 - \frac{1}{n} \right)^n = \Theta(1) \) and there is a constant \( \gamma > 1 \) for which \( p_{x,i}^s \leq \gamma^{-1} \).

For the second statement, note that the probability of generating a global optimum in one standard bit mutation is at least \( n^{-O(1)} \cdot n^{-O(n)} = n^{-O(n)} \). For heavy-tailed mutations, the probability of choosing a mutation rate of \( 1/n \) is \( \Theta(1) \) as shown above, and then the probability of generating an optimum is at least \( n^{-n} \).

We conclude this section with a helpful definition for specific \( \lambda \)-values as follows.

**Definition 2.4.** Consider a function \( f \) with \( d \) fitness values that is everywhere hard for a self-adjusting \((1,\lambda)\) EA with success rate \( s \).
that meets the conditions from Lemma 2.3. Let \( \gamma \) and \( \varepsilon \) be the param-
ters from Lemma 2.3 and Definition 2.2, respectively. Then we define \( \lambda_{\text{safe}} := 4 \max \left( \log_f (2(d + 1)), \log_f (n \log n) \right) \) and \( \lambda_{\text{inc}} := n^{r/2} \).

We consider \( \lambda_{\text{safe}} \) as a threshold for \( \lambda \) such that \( \lambda \)-values larger than \( \lambda_{\text{safe}} \) are considered “safe” because the probability of a fitness loss is small. We aim to show that the algorithm will typically use values larger than \( \lambda_{\text{safe}} \) throughout the optimisation. The value \( \lambda_{\text{inc}} \) is a threshold for \( \lambda \) such that any \( \lambda \)-value with \( \lambda \leq \lambda_{\text{inc}} \) has a relatively small success probability. We will show that \( \lambda \) has a tendency to increase whenever \( \lambda \leq \lambda_{\text{inc}} \).

3 BOUNDING THE NUMBER OF GENERATIONS

We first focus on bounding the expected number of generations as this bound will be used to bound the expected number of function evaluations later on. The main result of this section is as follows.

**Theorem 3.1.** Consider a self-adjusting \((1, \lambda)\) EA using either standard
bit mutation with mutation probability \( p \in O(1/n)\cap O(1) \) or a heavy-tailed mutation operator with a constant \( \beta > 1 \), a constant update strength \( F > 1 \) and a constant success rate \( s > 0 \). For all everywhere hard functions \( f \) with \( d + 1 = n^{\Omega(\log n)} \) function values the following holds. For every initial search point and every initial offspring population size \( \lambda_0 \) the self-adjusting \((1, \lambda)\) EA optimises \( f \) in an expected number of generations bounded by

\[
O \left( d + \log \left( \frac{1}{p_{\text{max}}} \right) \right)
\]

This result is related to Theorem 3 in [22] which shows the same asymptotic upper bound for the elitist \((1+(2,\lambda/2))\) EA (i.e. fixing \( F = 2 \) and \( s = 1 \)) on functions on which fitness levels can only become harder as fitness increases. Our Theorem 3.1 applies to everywhere hard functions on which easy and hard fitness levels are mixed in arbitrary ways. And, quite surprisingly, the upper bound only depends on the hardest fitness level.

To bound the number of generations we first need to study how the offspring population size behaves throughout the run. We start by showing that in the beginning of the run \( \lambda \) grows quickly.

**Lemma 3.2.** Consider the self-adjusting \((1, \lambda)\) EA as in Theorem 3.1.
Let \( \gamma \) be first generation where \( \lambda_t \geq \lambda_{\text{inc}} \) (cf. Definition 2.4). Then \( E(\tau) = O(\log \lambda_{\text{inc}}) \). During these \( \tau \) generations the algorithm only makes \( \lambda_0 + O(\lambda_{\text{inc}} \log \lambda_{\text{inc}}) \) function evaluations in expectation.

**Proof.** If the initial offspring population size \( \lambda_0 \) is at least \( \lambda_{\text{inc}} \) then \( \tau = 1 \) and \( \lambda_0 \) evaluations are made. Hence we assume \( \lambda_0 < \lambda_{\text{inc}} \).

Following [18], the parameter \( \lambda \) is multiplied in each unsuccessful generation by \( F^{1/\lambda} \) and divided by \( F \) otherwise. The probability of an unsuccessful generation is at most \( 1 - p_{\text{inc}}^\lambda \) and the probability of a successful generation is at least \( 1 - (1 - p_{\text{inc}}^\lambda) \).

Hence the expected drift of \( \log_f (\lambda) \) is at least

\[
E(\log_f (\lambda_{t+1}) - \log_f (\lambda_t) | \lambda_t = \lambda, \lambda_t \leq \lambda_{\text{inc}}, x_t = x) = \log_f \left( \frac{F^{1/\lambda}}{1 - p_{\text{inc}}^\lambda} \right) \left( 1 - (1 - p_{\text{inc}}^\lambda) \right) - \log_f (\lambda)
\]

\[
= \log_f (\lambda) + \frac{1}{s} \left( 1 - p_{\text{inc}}^\lambda \right) + \frac{F^{1/\lambda}}{s} \left( 1 - (1 - p_{\text{inc}}^\lambda) \right) - \log_f (\lambda)
\]

which implies that when \( r(\lambda_t) \leq 0, \lambda_t \) is at least \( \lambda_{\text{inc}} \). By Equation (1), the drift of \( r(\lambda_t) \) is

\[
E(\log_f (\lambda_{t+1}) - \log_f (\lambda_t) | \lambda_t = \lambda, \lambda_t \leq \lambda_{\text{inc}}) = \lambda \\log_f (\lambda) + O(1)
\]

The initial value \( r(\lambda) \) is at most \( \log_f (\lambda_{\text{inc}}) \) since we assumed \( \lambda_0 \leq \lambda_{\text{inc}} \). Now \( \tau \) denotes the expected number of generations to reach \( r(\lambda_t) \leq 0 \) for the first time, and \( r(\lambda_t) \geq -\frac{1}{2} \) for all \( t \leq \tau \) since \( r(\lambda_{t+1}) \geq r(\lambda_t) \leq -\log_f (\lambda_{\text{inc}}) + (\log_f (F^{1/\lambda}))_{t-1} = \frac{1}{s} \). Applying Theorem 7 in [21] with \( \alpha = -\frac{1}{s} \), we obtain

\[
E(\tau) = \frac{\log_f (\lambda_{\text{inc}}) + \frac{1}{s}}{1/(2s)} = 2s \log_f (\lambda_{\text{inc}}) + 2 = O(\log \lambda_{\text{inc}})
\]

Given that all generations use \( \lambda \leq \lambda_{\text{inc}} \), the expected number of evaluations during the \( O(\log \lambda_{\text{inc}}) \) expected generations is \( O(\lambda_{\text{inc}} \log \lambda_{\text{inc}}) \).}

**Proof.** We first note that \( \lambda_t \geq F \lambda_{\text{inc}} \) implies \( \lambda_{t+1} \geq \lambda_{\text{inc}} \) with probability 1. Thus, the interval \( [\lambda_{\text{safe}}, \lambda_{\text{inc}}] \) can only be reached if \( \lambda_t < \lambda_{\text{safe}} \). We may assume that \( \lambda_t < \lambda_{\text{inc}} \) as otherwise we can simply wait for the first point in time \( t^* \) where \( \lambda_{t^*} < \lambda_{\text{inc}} \) and redefine \( t^* = t^* \). If no such point in time \( t^* \) exists, or if \( t^* = t^* \geq n \log n \), there is nothing to show.

Assuming \( \lambda_t < \lambda_{\text{inc}} \), we show that an improbably large number of successes are needed for the population size to drop below \( \lambda_{\text{safe}} \) before returning to a population size of at least \( \lambda_{\text{inc}} \). We define a trial as the random time period starting at time \( t^* \) and ending when either \( \lambda_t < \lambda_{\text{safe}} \) or \( \lambda_t \geq \lambda_t \) for some \( t > t^* \). The length of a trial is given by

\[
\alpha := \inf \{ t^* < t^* | \lambda_t < \lambda_{\text{safe}} \vee \lambda_t \geq \lambda_t, t > t^* \}
\]

and at the end of the trial, either \( \lambda_{t+t^*} < \lambda_{\text{safe}} \) or \( \lambda_{t+t^*} \geq \lambda_t \) holds.

An important characteristic of the self-adjusting mechanism is that if there are 1 or 0 successful generations every \( s + 1 \) generations, \( \lambda \) will either grow or maintain its previous value, because \( \lambda - (F^{1/\lambda})\cdot 1/F \geq \lambda \). Hence, if from the start of a trial there are at most \( k \) successful generations during \( s + 1 \) \( k \) generations for
every $\kappa \in \mathbb{N}$ then $\lambda_{t+\lfloor s+1 \rfloor \kappa} \geq \lambda_t$, implying that the trail has ended with an offspring population size of at least $\lambda_t$ and $\alpha \leq \lfloor s + 1 \rfloor \kappa$.

We now consider $\kappa^* := \left\lfloor \log_F \left( \frac{\lambda_{\text{safe}}}{\lambda_{\text{inc}}} \right) \right\rfloor + 1$ and show that, to end a trial with $\lambda_{t+\alpha} \leq \lambda_{\text{safe}}$, more than $\kappa^*$ successful generations are needed. For every $\lambda_{t'} \geq \lambda_{\text{inc}}$, after $\kappa^*$ consecutive successful generations the offspring population size is

$$\lambda_{t'+\kappa^*} = \frac{\lambda_{t'}}{F^{\kappa^*}} = \frac{\lambda_{t'}}{F^t \log_f \left( \frac{\lambda_{\text{inc}}}{\lambda_{\text{safe}}} \right)^{t+1}} > \frac{\lambda_{\text{inc}}}{F^t \log_f \left( \frac{\lambda_{\text{inc}}}{\lambda_{\text{safe}}} \right)^{t+1}} = \lambda_{\text{safe}}.$$

If the successful generations are not consecutive, then the number of successful generations needed to reduce the $\lambda$ value can only increase. Therefore, to reach $\lambda \leq \lambda_{\text{safe}}$ there must be more than $\kappa^*$ successful generations.

Now, we know that if there are less than $\kappa^*$ successful generations within the first $\lfloor s + 1 \rfloor \kappa^*$ generations of the trial then $\lambda_{t'+\lfloor s+1 \rfloor \kappa^*} \geq \lambda_t$ and we end the trial without dropping below $\lambda_{\text{safe}}$. In every generation of a trial, at most $\lambda_{\text{inc}}$ offspring are created, thus by a union bound, the probability of a successful generation is at most $\lambda_{\text{inc}} F_{\lambda_{\text{inc}}} \kappa^*$. Let $X$ be the number of successful generations within the first $\lfloor s + 1 \rfloor \kappa^*$ generations of a trial, then $0 \leq E(X) \leq \lambda_{\text{inc}} F_{\lambda_{\text{inc}}} \kappa^*$. Using $\delta := \kappa^* E(X)^{-1} - 1$ and Chernoff bounds (Theorem 1.10.1 in [5]),

$$\Pr\left( X \geq \kappa^* \right) = \Pr\left( X \geq E(X) \left(1 + \delta \right) \right) \leq \exp\left( - \left( \kappa^* E(X)^{-1} - \frac{\kappa^*}{E(X)} + 1 \right) E(X) \right) = \exp\left( - \left( \kappa^* \ln \left( \kappa^* E(X)^{-1} \right) - \kappa^* + E(X) \right) \right) = \exp\left( - \kappa^* \ln \left( \frac{e}{\left( \kappa^* \right)^{\kappa^*}} \right) \right) \leq \exp\left( - \frac{\ln \left( \lambda_{\text{inc}} \lambda_{\text{safe}} \right)}{\lambda_{\text{safe}}} \right) = \frac{1}{\left( \lambda_{\text{inc}} \lambda_{\text{safe}} \right)^{\left( \frac{\ln \left( \lambda_{\text{inc}} \lambda_{\text{safe}} \right)}{\lambda_{\text{safe}}} \right)}} = \frac{1}{\left( \lambda_{\text{inc}} \lambda_{\text{safe}} \right)^{\Omega(\ln \lambda_{\text{inc}} \lambda_{\text{safe}})}}.$$

where the last equation uses that the base is $\Theta\left( \lambda_{\text{inc}} \lambda_{\text{safe}}^\alpha \right) = O\left( n^{\alpha / 2}, n^{-\alpha} \right) = O\left( n^{-\Omega(\ln \lambda_{\text{inc}} \lambda_{\text{safe}})} \right)$ and simplifying the exponent using

$$\log F\left( \lambda_{\text{inc}} \lambda_{\text{safe}} \right) = \log F\left( \frac{\ln \left( \lambda_{\text{inc}} \lambda_{\text{safe}} \right)}{\lambda_{\text{safe}}} \right) = \frac{s}{s+1} \log F\left( n^{\ln \left( \lambda_{\text{inc}} \lambda_{\text{safe}} \right)} \right) = \log F\left( \frac{\ln \left( \lambda_{\text{inc}} \lambda_{\text{safe}} \right)}{\lambda_{\text{safe}}} \right) = \frac{1}{\lambda_{\text{inc}} \lambda_{\text{safe}} \lambda_{\text{safe}}}.$$

Hence, with probability $\lambda^{-\Omega(\ln \lambda_{\text{inc}} \lambda_{\text{safe}})}$ a trial ends with an offspring population size of $\lambda_{t' + \alpha} \geq \lambda_t$ and without dropping below $\lambda_{\text{safe}}$. Each trial uses at least one generation. By a union bound over $\kappa^* \log F\left( n^{\ln \left( \lambda_{\text{inc}} \lambda_{\text{safe}} \right)} \right)$ possible number of trials, the probability of reaching $\lambda \leq \lambda_{\text{safe}}$ within $\kappa^* \log F\left( n^{\ln \left( \lambda_{\text{inc}} \lambda_{\text{safe}} \right)} \right)$ generations is still $\lambda^{-\Omega(\ln \lambda_{\text{inc}} \lambda_{\text{safe}})}$.

Following previous work [17], we now define a potential function $g(X_t)$ as a sum of the current search point’s fitness and another function $h(\lambda_t)$ that takes into account the current offspring population size: $g(X_t) = f(x_t) + h(\lambda_t)$.

**Definition 3.4.** We define the potential function $g(X_t)$ as

$$g(X_t) = f(x_t) - \frac{s}{s+1} \log F\left( \max \left( \frac{p_{\text{inc}}^{1/s}}{p_{\text{min}}^{1/s}}, 1 \right) \right).$$

The function $h(\lambda_t) = \frac{s}{s+1} \log F\left( \max \left( \frac{p_{\text{inc}}^{1/s}}{p_{\text{min}}^{1/s}}, 1 \right) \right)$ is a straightforward generalisation of the approach from [17] in which the specific value $p_{\text{min}}^{1/s} = 1/(en)$ was used in the context of OneMax.
where the penultimate step follows from \( \frac{n}{2} + \frac{1}{2} \geq \frac{n}{2} \). Assuming in the following that this happens, we note that then the last inequality holds if

\[
\frac{\gamma}{\min \{ \ell, x, \lambda \}} \geq \Delta x < n \Delta x \lambda.
\]

This implies that the expected number of generations, assuming no failures, is at most

\[
\frac{1}{\min \{ \ell, x, \lambda \}} \cdot \frac{1}{2} < n \Delta x \lambda.
\]

Hence, we only need to consider \( n \) large enough.

With the previous lemmas we are now able to prove Theorem 3.1.

**Proof of Theorem 3.1.** If \( \lambda_0 < \lambda_{\text{safe}} \) then by Lemma 3.2 in expected \( \Omega(\log \lambda_{\text{inc}}) \) generations \( \lambda \) will grow to \( \lambda \geq \lambda_{\text{inc}} \). Afterwards, by Lemma 3.3, with probability \( 1 - n^{-\Omega(\log n)} \), the offspring population size will be \( \lambda \geq \lambda_{\text{safe}} \) in the next \( n^{\Omega(\log n)} \) generations. Assuming in the following that this happens, we note that then the drift bound from Lemma 3.6 is in force.

Now, similar to [16, 17] we bound the number of generations to reach the global optimum using the potential \( g(X_t) \). Lemma 3.6 shows that the potential has a positive constant drift whenever the optimum has not been found, and by Lemma 3.5 if \( g(X_t) = d \) then the optimum has been found. Therefore, we can bound the number of generations to find a global optimum by the time it takes for \( g(X_t) \) to reach \( d \).

To fit the perspective of the additive drift theorem [14] we switch to the function \( \gamma(X_t) = d - g(X_t) \) where \( \gamma(X_t) = 0 \) implies \( g(X_t) = f(x_t) \). The initial value \( \gamma(X_0) \) is at most \( d + \frac{1}{\lambda_{\text{inc}}} \log \frac{f(x)}{\min \{ \ell, x, \lambda \}} \) by Lemma 3.5. Using Lemma 3.6 and the additive drift theorem, the expected number of generations, assuming no failures, is at most

\[
E(T) \leq \frac{d + \frac{1}{\lambda_{\text{inc}}} \log \frac{f(x)}{\min \{ \ell, x, \lambda \}}}{1 + \frac{1}{\lambda_{\text{inc}}}} = 2(s + 1) \cdot d + O \left( \log \left( 1/\min \{ \ell, x, \lambda \} \right) \right).
\]

Finally, by Lemma 2.3 we have \( \min \{ \ell, x, \lambda \} \geq n^{-\Omega(n)} \) and thus \( E(T) = O(d + n \log n) \) in case of no failures. Since failures have a probability of \( n^{-\Omega(\log n)} \) over \( n^{\Omega(\log n)} \) generations and \( O(d + n \log n) = n^{\Omega(\log n)} \) using the assumption \( d + 1 = n^{\Omega(\log n)} \) if we restart the proof every time a failure happens, the expected number of repetitions is \( 1 + n^{-\Omega(\log n)} \) and all additional costs can be absorbed in the previous bounds. □

### 4 Bounding the Number of Evaluations

Now we consider the expected number of fitness evaluations and give the following general result.

**Theorem 4.1.** Consider the self-adjusting \((1, \lambda)\) EA using any mutation operator that ensures \( p_{t+}^x > 0 \) for all non-optimal search points \( x \). Let the update strength \( F > 1 \) and the success rate \( s > 0 \) be constants. Consider an arbitrary everywhere hard function \( f \) with \( d + 1 = n^{\Omega(\log n)} \) function values. Then for every initial search point and every initial offspring population size \( \lambda_0 = O \left( \sum_{i=0}^{d-1} \frac{1}{n^i} \right) \) the expected number of evaluations to optimise \( f \) is at most

\[
O \left( \frac{1}{n \log n} \right).
\]

The condition \( p_{t+}^x > 0 \) is met by standard bit mutation and heavy-tailed mutations. The term \( \sum_{i=0}^{d-1} \frac{1}{n^i} \) equals the fitness-level upper bound for the \((1+1)\) EA using the same mutation operator as the considered self-adjusting \((1, \lambda)\) EA. A similar result to Theorem 4.1 was shown for the (elitist) self-adjusting \((1+2\lambda, \lambda/2)\) EA from [22]. Our result shows that the same bound also applies in the context of non-elitism, if the fitness function is everywhere hard.

The main proof idea is that given that \( \lambda \) maintains a large value with high probability throughout the optimisation, the algorithm with high probability behaves as an elitist algorithm. This is shown in the next lemma, adapted from Lemma 3.7 in [17].

**Lemma 4.2.** Consider the self-adjusting \((1, \lambda)\) EA as in Theorem 4.1. Let \( T \) be the first generation in which the optimum is found. Then for all \( t \leq T \) in which \( \lambda_t \geq \lambda_{\text{safe}} \), we have \( f(x_{t+1}) \geq f(x_t) \) with probability \( 1 - O(1/(n \log n)) \).

**Proof.** Let \( E' \) denote the event that \( \lambda_t < \lambda_{\text{safe}} \) or \( f(x_{t+1}) \geq f(x_t) \). Hence we only need to consider \( \lambda_t \geq \lambda_{\text{safe}} \). We note that

\[
\lambda_{\text{safe}} = 4 \max \left( \frac{\log\left( \Delta x \right)}{\lambda_{\text{inc}}}, \log_{\lambda_{\text{inc}}} n \log n \right)
\]

\[
\geq 2 \left( \log_{\lambda_{\text{inc}}} \left( 2d(s + 1) \right) + \log_{\lambda_{\text{inc}}} \left( n \log n \right) \right).
\]

Then by Lemma 2.3 we have

\[
\Pr \left( E' \right) \leq \frac{1}{\left( 2d(s + 1) n \log n \right)^2}.
\]

By a union bound, the probability that this happens in the first \( T \) generations is at most

\[
\sum_{t=1}^{T} \Pr \left( T = t \right) \cdot \frac{1}{\left( 2d(s + 1) n \log n \right)^2} = \frac{E(T)}{\left( 2d(s + 1) n \log n \right)^2}.
\]

By Theorem 3.1, this is

\[
O \left( \frac{d + n \log n}{(dn \log n)^2} \right) = \frac{1}{d \log n} + \frac{1}{d^2 n \log n} = O \left( \frac{1}{n \log n} \right).
\]

If the algorithm behaves as an elitist algorithm with high probability, we can bound its expected optimisation time by the expected optimisation time of its elitist version, i.e. a \((1 + (F/\lambda, \lambda/F))\) EA. This argument has already been used in [17] for the function OneMax, and the expected optimisation time of the elitist \((1 + (F/\lambda, \lambda/F))\) EA was bounded from above in [17, Section 3.2.3].
Hard Problems are Easier for Success-based Parameter Control

Inspecting the proofs, we find that the arguments (specifically, Lemma 3.12 and Lemma 3.13 in [17]) apply to arbitrary fitness functions. Consequently, the proof of Theorem 3.10 in [17] yields the following more general upper bound.

**Theorem 4.3 (Generalising Theorem 3.10 in [17]).** Consider the elitist \((1+\{F^{1/\lambda},\lambda,F\})\) EA on any function with \(d + 1\) fitness values, starting with a fitness of \(f(x_0) \geq a\). For every integer \(b \leq d\), the expected number of evaluations \(T(a,b)\) to reach a fitness of at least \(b\) is at most

\[
T(a,b) \leq \lambda_0 \cdot \frac{F}{1 - F} + \frac{1}{\epsilon} \left(1 + \frac{1 - F^{-1/s}}{\ln(F^{1/\lambda})}\right) \cdot \frac{F^{1/s} - 1 - \sum_{i=0}^{b-1} s_i}{F - 1}.
\]

Note that \(T(a,b) \leq O\left(\lambda_0 \cdot \sum_{i=0}^{b-1} \frac{1}{s_i}\right)\). The following lemma bounds the expectation of \(\lambda\) at each step \(t\) in order to deal with the case where the self-adjusting \((1,\lambda)\) EA does not behave as an elitist algorithm. It follows from the proof of Theorem 3.17 in [17] for OneMax when replacing the specific lower bound of \(\frac{\pi}{e\sigma}\) on the success probability on OneMax by the general lower bound \(p^*_{\text{min}}\).

**Lemma 4.4.** Consider the self-adjusting \((1,\lambda)\) EA as in Theorem 4.1. The expected value of \(\lambda\) at time \(t\) is

\[
E(\lambda_t | \lambda_0) \leq \left[\lambda_0 / F^s\right] + \frac{1}{p^*_{\text{min}}} \cdot \left(F^{1/s} + \frac{F^{1/s}}{\ln F}\right).
\]

Now we are in a position to prove Theorem 4.1.

**Proof of Theorem 4.1.** By Lemma 3.2, \(\lambda\) will grow to \(\lambda_{\text{inc}}\) using \(O(\lambda_{\text{inc}} \log \lambda_{\text{inc}}) = o(\sqrt{n} \log(n))\) expected evaluations. Afterwards, by Lemma 3.3 the offspring population size will maintain a value of at least \(\lambda_{\text{safe}}\) with probability \(1 - n^{-O(\log n)}\) throughout the optimisation and by Lemma 4.2 with probability \(1 - O(1/(n \log n))\) the algorithm will behave as an elitist algorithm until the optimum is found. Considering the above rare, undesired events as failures, we define \(E(T^*)\) be the expected time of a run with \(\lambda_0 = O\left(\sum_{i=0}^{d-1} \frac{1}{s_i}\right)\) until either a global optimum is found or a failure occurs. As long as no failure occurs, Theorem 4.3 can be applied with \(a = 0\) and thus we obtain \(E(T^*) = O\left(\sum_{i=0}^{d-1} \frac{1}{s_i}\right)\).

Since failures have a probability of \(O(1/(n \log n))\), we can restart our arguments whenever a failure happens and a failure would happen if there were at most \(1 + O(1/(n \log n))\) attempts. Arguing as in [18, proof of Theorem 3.5], in each restart of the analysis \(\lambda_{\text{inc}}\) would take the \(\lambda\)-value at the time of a failure, denoted as \(\lambda_{\text{fail}}\). By Lemma 4.4,

\[
E(\lambda_{\text{fail}}) \leq \lambda_0 + \frac{1}{p^*_{\text{min}}} \cdot \left(F^{1/s} + \frac{F^{1/s}}{\ln F}\right)
\]

and this term, multiplied by \(O(1/(n \log n))\), can easily be absorbed in our claimed upper bound. \(\square\)

**5 Bounds on Unimodal Functions**

We now show how to apply Theorems 3.1 and 4.1 to obtain novel bounds on the expected optimisation time of the self-adjusting \((1,\lambda)\) EA on *everywhere hard* unimodal functions, the benchmark function **LeadingOnes** and a new function class **OneMaxBlocks** that allows us to vary the difficulty of the easiest fitness levels.

**Definition 5.1.** Let \(k, n \in \mathbb{N}\) such that \(n/k \in \mathbb{N}\), then for \(x = (x_1 \ldots x_n) \in \{0,1\}^n\) we define:

- **LeadingOnes** \((x) = \sum_{i=1}^{n} i \cdot x_i\)
- **OneMaxBlocks** \((x) = \sum_{i=1}^{n} \left(\sum_{j=i}^{n} (j-1)\right) x_i\)
- a fitness function is called unimodal if every non-optimal search point \(x\) has a Hamming neighbour (a search point that only differs in one bit from \(x\)) with strictly larger fitness.

Recall that **LeadingOnes** returns the number of 1-bits in the longest prefix that only contains ones. The proposed function class, **OneMaxBlocks**, has a similar structure. It is comprised of blocks of \(k\) bits. A block is complete if it only contains 1-bits and incomplete otherwise. The function returns the number of 1-bits in the longest prefix of completed blocks plus the number of 1-bits in the first incomplete block. Evolutionary algorithms typically optimise this function by optimising each **OneMax-like** block of size \(k\) from left to right until the global optimum is reached. We can tune the maximum success probability \(p^*_{\text{max}}\) by assigning different values to \(k\). If \(k = 1\) the function equals **LeadingOnes** where \(p^*_{\text{max}} = \Omega(1/n)\). Increasing \(k\) increases the maximum success probability. If \(k = n\) the function equals OneMax and \(p^*_{\text{max}} = \Theta(1)\).

**Theorem 5.2.** Let \(s > 0\) and \(F > 1\) be constants. The expected number of generations and evaluations of the self-adjusting \((1,\lambda)\) EA using standard bit mutation with mutation probability \(\chi/n\), \(\chi = \Theta(1)\), or heavy-tailed mutations with constant \(\beta > 1\) is at most

1. \(O(d)\) expected generations and \(O(dn)\) expected evaluations on all unimodal functions with \(d + 1 \geq \log n\) fitness values that are everywhere hard for the considered algorithm,
2. \(O(n)\) expected generations and \(O(n^2)\) expected evaluations on **LeadingOnes**
3. \(O(n)\) expected generations and \(O(n^2 \log k)\) expected evaluations on **OneMaxBlocks** with \(1 < k \leq n^{1-\varepsilon}\) for some constant \(0 < \varepsilon < 1\) and, additionally, \(k \leq n^{6-\varepsilon}\) if heavy-tailed mutations are used.

**Proof.** The set of everywhere hard unimodal functions by definition meet the conditions in Definition 2.2, therefore we can apply Theorems 3.1 and 4.1 directly. We only need to bound \(p^*_{\text{min}}\). Given that every search point has a strictly better Hamming neighbour, the success probability of all fitness levels is at least as large as the probability of flipping only one specific bit. For standard bit mutations with mutation probability \(\chi/n\), this is at least

\[
p^*_{\text{min}} \geq \frac{\chi}{n} \cdot \left(1 - \frac{\chi}{n}\right)^{n-1} = \frac{\chi}{e} \cdot \left(\frac{n}{\chi}\right) \cdot \left(1 - \frac{\chi}{n}\right)^{n-1} = \Omega(1/n).
\]

For heavy-tailed mutations we also have \(p^*_{\text{min}} = \Omega(1/n)\) as there is a constant probability of choosing a mutation rate of \(1/n\). Applying Theorems 3.1 and 4.1 yields \(O(d + \log n) = O(d)\) generations and \(O(dn)\) evaluations in expectation.

For the statement on **LeadingOnes** we need to show that the function is everywhere hard for the considered algorithms. A necessary condition for an offspring to be better than the parent is to flip the leftmost 0-bit, hence the success probability of standard bit mutation on all fitness levels is bounded by \(p^*_{\text{min}} \leq \frac{\chi}{n}\) and **LeadingOnes** meets the conditions of an everywhere hard unimodal function. Thus, it is covered by the previous statement with \(d = n\). For
heavy-tailed mutations, a much larger mutation rate might be used, hence we need to be more careful. Heavy-tailed mutation chooses a mutation probability \( \chi' / n \) according to a power-law distribution with parameter \( \beta \), truncated at \( n/2 \). The probability of choosing a certain mutation rate \( \chi' / n \) is

\[
\Pr(\chi' = \chi) = \frac{\chi^{-\beta}}{\sum_{j=1}^{n/2} j^{-\beta}} \leq \frac{\chi^{-\beta}}{\zeta(\beta) - \rho},
\]

where the inequality is taken from [13] and \( \zeta(\beta) \) is the Riemann zeta function evaluated at \( \beta \) and \( \rho = \frac{\beta}{\beta+1} \left( \frac{n}{2} \right)^{\beta+1} = o(1) \). Given a mutation probability of \( \chi' / n \) (where \( \chi' \) is now no longer restricted to a constant), the probability of flipping the first 0-bit is \( \chi/n \). Hence,

\[
p^* \leq \sum_{i=1}^{n/2} \frac{\chi^{-\beta}}{\zeta(\beta) - \rho} \cdot \frac{\chi}{n} = \frac{\sum_{i=1}^{n/2} i^{-\beta}}{n(\zeta(\beta) - \rho)} = \Theta \left( \frac{1}{n} \right) \cdot \frac{n/2}{\chi^{-1}}.
\]

Since \( \beta > 1 \), \( \chi^{-\beta} \) is strictly decreasing with \( \chi \) and, using \( \chi^{-1} \leq \int_{\chi-1}^{\chi} x^{-\beta} \ dx \), we can bound the sum by an integral:

\[
\sum_{i=1}^{n/2} \chi^{-1} \leq \int_0^{n/2} \chi^{-1} \ dx = \frac{(n/2)^{-\beta+1}}{- \beta+1}.
\]

Together, we get

\[
p^* \leq \Theta \left( \frac{1}{n} \right) \cdot \frac{(n/2)^{-\beta+1}}{- \beta+1} = O(n^{-1} \chi^{-1}).
\]

fitting the definition of everywhere hardness for \( \varepsilon := \beta - 1 > 0 \).

For OneMaxBlocks, a search point of fitness \( i < n \) has \( i \) mod \( k \) 1-bits in its first incomplete block. All non-optimal search points can only be improved by flipping at least one 0-bit in the first incomplete block. Hence, a necessary condition for an offspring to be better than the parent is to flip one of the \( k - (i \) mod \( k) \leq k \) 0-bits in the first incomplete block. Hence, all success probabilities can be bounded by \( k \) times the bound on the success probability for LeadingOnes. Thus, for all non-optimal \( x \), \( p^*_x \leq \chi \cdot k/n \leq \chi n^{-\varepsilon} \) for standard bit mutations using the assumption \( k \leq n^{-\varepsilon} \) and \( p^*_x \leq O(k \cdot n^{-1-\varepsilon}) = O(n^{-\varepsilon}) \) for heavy-tailed mutation using the assumption \( k \leq n^{1-\varepsilon} \). For both operators, OneMaxBlocks meets the conditions of an everywhere hard unimodal function.

A sufficient condition for an offspring to be better than its parent of fitness \( i \) is to flip only one of the \( k - (i \) mod \( k) \) 0-bits in the first incomplete block. Standard bit mutations do this with probability

\[
s_i \geq \frac{\chi(k - (i \) mod \( k))}{n} \left( 1 - \frac{\chi}{n} \right)^{n-1}.
\]

By Theorem 3.1, the self-adjusting \( (1, \lambda) \) EA optimises OneMaxBlocks with \( k \leq n^{1-\varepsilon} \) in \( O(n) \) generations. By Theorem 4.1 the expected number of evaluations is at most

\[
O \left( \sum_{i=1}^{n} \frac{1 - \chi}{\chi(k - (i \) mod \( k))} \right) = O \left( \frac{n \cdot \sum_{j=1}^{k} n \chi j}{k} \right) = O \left( \frac{n^2 \log k}{k} \right).
\]

If \( k = 1 \) OneMaxBlocks equals LeadingOnes and the expected number of evaluations is \( O(n^2) \). For heavy-tailed mutations a mutation rate of \( 1/n \) is used with constant probability, hence the above asymptotic probability bounds apply as well.

6 VERY SMALL MUTATION RATES MAKE ALL FUNCTIONS EVERYWHERE HARD

In this short section we remark that, if the self-adjusting \( (1, \lambda) \) EA uses standard bit mutation with mutation rate \( 1/n^{1+\varepsilon} \) for some constant \( 0 < \varepsilon \) then all functions are everywhere hard since any mutation will create a copy of the parent with probability at least \( 1 - n^{-\varepsilon} \) and thus the probability of an offspring improving the fitness is at most \( p^{\text{max}} \leq n^{-\varepsilon} \). Thus, functions like OneMax, where large constant values of \( s \) result in exponential runtimes (Theorem 4.1 and 4.4 in [17]), can be solved in polynomial expected time for arbitrary constant \( s \). For example, the self-adjusting \( (1, \lambda) \) EA with every constant \( s > 1 \) can solve OneMax in \( O(n) \) expected success and \( O(n^{1+\varepsilon}) \) expected evaluations.

COROLLARY 6.1. Let \( 0 < \varepsilon < 1 \), the update strength \( F > 1 \) and the success rate \( s > 0 \) be constants. For every function \( f \) with \( d + 1 = n^{\Omega(\log n)} \) fitness levels, the self-adjusting \( (1,1) \) EA using standard bit mutation with mutation rate \( 1/n^{1+\varepsilon} \) optimises \( f \) in \( O(d + \log (1/p^{\min}) \) expected generations and \( O(\sum_{i=1}^{d-1} \frac{1}{n}) \) expected evaluations.

The conclusion is that making an algorithm less efficient (in the sense of introducing large self-loops) can improve performance as the algorithm shows a more stable search behaviour. Similar observations were made before for the \( (1, \lambda) \) EA with fixed \( \lambda \) [30] and, in a wider sense, in evolution with partial information [4].

7 CONCLUSIONS

We have shown that the non-elitist self-adjusting \( (1, \lambda) \) EA is not affected by the choice of the success rate (from positive constants) if the problem in hand is everywhere hard, that is, improvements are always found with a probability of at most \( n^{-\varepsilon} \). This is in stark contrast to functions with easy slopes like OneMax, on which the self-adjusting \( (1, \lambda) \) EA takes exponential time if \( s \) is too large, since frequent improvements drive down the population size.

Our analysis extends previous work [16, 18] on OneMax and Cliff to all everywhere hard functions. Moreover, our results apply to both standard bit mutation as well as heavy-tailed mutations. The expected number of evaluations is bounded by the same fitness-level upper bound as known for the \( (1 + 1) \) EA using the same mutation operator. Self-adjusting the offspring population size drastically reduces the number of generations to just \( O(d + \log (1/p^{\min}) \) that, is, roughly to the number of fitness values, improving and generalising previous results [22]. As a byproduct of our analysis, we have also shown an upper bound for the expected number of evaluations of the elitist \( (1 + (F^{1/3} \lambda, \lambda/F)) \) EA on arbitrary fitness functions.

Although our results show that the self-adjusting \( (1, \lambda) \) EA is robust with respect to the choice of its hyper-parameters on hard functions, it remains an open problem how to self-adjust the offspring population size \( \lambda \) for the \( (1, \lambda) \) EA in such a way that the algorithm performs well on both easy and hard functions (independent of the choice of its hyper-parameters) without worsening the runtime guarantees obtained for the multimodal function Cliff.

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