All are Worth Words: a ViT Backbone for Score-based Diffusion Models

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Abstract

Vision transformers (ViT) have shown promise in various vision tasks including low-level ones while the U-Net remains dominant in score-based diffusion models. In this paper, we perform a systematical empirical study on the ViT-based architectures in diffusion models. Our results suggest that adding extra long skip connections (like the U-Net) to ViT is crucial to diffusion models. The new ViT architecture, together with other improvements, is referred to as U-ViT. On several popular visual datasets, U-ViT achieves competitive generation results to SOTA U-Net while requiring comparable amount of parameters and computation if not less.

1 Introduction

Along with the development of algorithms, the revolution of backbones plays a central role in the success of (score-based) diffusion models. A representative example is the U-Net architecture employed in prior work [15, 5], which remains dominant in diffusion models for image generation tasks. A very natural question is whether the reliance of the U-Net is necessary in such models.

On the other hand, vision transformers (ViT) [3] have shown promise in various vision tasks [1, 4] including low-level ones [17, 19]. Compared to CNN, ViT is preferable at a large scale because of its scalability and efficiency [3]. Although the score-based diffusion models have been scaled up dramatically [12], it is still not clear whether ViT is suitable for score modeling or not.

In this paper, we perform a systematical empirical study on the ViT-based architectures in diffusion models. We modify the standard ViT as follows:

1. adding extra long skip connections (like the U-Net),
2. adding an extra 3x3 convolutional block before output, and
3. treating everything including the time embedding, label embedding and patches of the noisy image as tokens.

The resulting architecture is referred to as U-ViT.

On several popular visual datasets, U-ViT achieves competitive generation results to SOTA U-Net architectures while requires comparable amount of parameters and computation if not less. Our results suggest that

1. ViT is promising for score-based diffusion models;

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2. the long skip connections play a central role in the success of diffusion models; and
3. the down-sampling and up-sampling operators are not necessary for diffusion models.

We believe that future diffusion models on large scale or cross-modality datasets potentially benefit from U-ViT.

2 Development of the U-ViT Architecture

We first attempt to train a diffusion model using a vanilla ViT [3] on CIFAR10. For simplicity, we treat everything including the time embedding, label embedding and patches of the noisy image as tokens. With carefully tuned hyperparameters, a 13-layer ViT of size 41M achieves a FID 5.97, which is significantly better than 20.20 of the prior ViT-based diffusion models [18]. We conjecture that this is mainly because our model is larger. However, this is clearly worse than 3.17 of the U-Net [5] of a similar size.

The importance of the skip connections in U-Net has been realized for a long time in low-level vision tasks [13]. Since all local information are also crucial in score modeling (or noise prediction), we hypothesize that the skip connections play a central role in such tasks as well. Therefore, we add extra skip connections to ViT and obtain a FID of 4.24.
Table 1: Ablation study on the architecture design on CIFAR10.

| Skip connection | Conv3x3 | FID |
|-----------------|---------|-----|
| ✓               | ✓       | **3.11** |
| ✓               | ×       | 4.24 |
| ×               | ✓       | 7.37 |
| ×               | ×       | 5.97 |

Finally, we add a 3x3 convolutional block before the output to avoid potential artifacts between patches and obtain a FID of 3.11, which is competitive to the results of DDPM [5]. The overall architecture is illustrated in Fig. 1 and the ablation results are summarized in Table 1 for clarity.

3 Experiments

We evaluate U-ViT on CIFAR10 [7], CelebA 64x64 [8], and ImageNet 64x64 [2]. We provide detailed experimental settings in Table 2.

| Dataset        | CIFAR10 | CelebA 64x64 | ImageNet 64x64 |
|----------------|---------|--------------|----------------|
| Patch size     | 2       | 4            | 4              |
| Layers         | 13      | 13           | 17             |
| Hidden size    | 512     | 512          | 768            |
| MLP size       | 2048    | 2048         | 3072           |
| Heads          | 8       | 8            | 12             |
| Params         | 44M     | 44M          | 131M           |
| Noise schedule | VP SDE  | VP SDE       | VP SDE         |
| Batch size     | 128     | 128          | 1024           |
| Training steps | 500K    | 500K         | 300K           |
| Warm-up steps  | 5K      | 5K           | 5K             |
| Optimizer      | AdamW   | AdamW        | AdamW          |
| Learning rate  | 2e-4    | 2e-4         | 3e-4           |
| Weight decay   | 0.03    | 0.03         | 0.03           |
| Betas          | (0.99, 0.999) | (0.99, 0.99) | (0.99, 0.99) |
| Sampler        | EM      | EM           | DPM-Solver [10] |
| Sampling steps | 1K      | 1K           | 50             |

Table 2: The experimental settings. EM represents the Euler-Maruyama sampler.

We compare U-ViT with commonly used U-Net in diffusion models [5, 11, 16]. We also compare with GenViT [18], a smaller ViT which does not employ long skip connections and the 3x3 convolutional block, and incorporates time before normalization layers. As shown in Table 3 the FID results on CIFAR10 and CelebA 64x64 are comparable to U-Net. As shown in Table 4 on ImageNet 64x64, U-ViT is comparable to IDDPM U-Net (small), which has a comparable number of parameters. Note that there is still a gap between U-ViT and IDDPM U-Net (large), which could potentially be narrowed by further increasing the U-ViT size or increasing the batch size and training steps. We provide generated samples of U-ViT in Figure 2, which have good quality and clear semantics.
Figure 2: Generated samples of U-ViT.

Table 3: FID ↓ results on unconditional datasets.

| Architecture          | CIFAR10 | CelebA 64x64 |
|-----------------------|---------|--------------|
| DDPM U-Net [5]        | 3.17    | 3.26 [14]    |
| IDDPM U-Net [11]      | 2.90    | -            |
| DDPM++ U-Net [16]     | 2.55    | 1.90 [6]     |
| GenViT [18]           | 20.20   | -            |
| U-ViT (ours)          | 3.11    | 3.13         |

Table 4: FID ↓ results on class-conditional ImageNet 64x64 and comparison of experimental setting.

| Architecture            | FID ↓ | Params | Batch size | Training steps |
|-------------------------|-------|--------|------------|----------------|
| IDDPM U-Net (small) [11]| 6.92  | 100M   | 2048       | 1700K          |
| IDDPM U-Net (large) [11]| 2.92  | 270M   | 2048       | 250K           |
| U-ViT (ours)            | 6.75  | 131M   | 1024       | 300K           |

3.1 Efficiency Comparison

We compare efficiency of U-Net and U-ViT on CIFAR10 in Table 5. U-ViT has fewer parameters. When the computation resource is unsaturated, e.g., using a batch size of 1, U-ViT has a much higher throughput than U-Net. When the computation resource is saturated, e.g., using a large batch size of 500, U-ViT has a slightly lower throughput than U-Net. This means that U-ViT has a slightly larger computational cost, but meanwhile enjoys a better parallelism than U-Net.

Table 5: Efficiency comparison on CIFAR10 in one A40 GPU. Throughput is measured by the number of processed inputs in a second.

| Method                  | FID ↓ | Params | Throughput (batch size=1) | Throughput (batch size=500) |
|-------------------------|-------|--------|----------------------------|----------------------------|
| IDDPM U-Net [11]        | 2.90  | 53M    | 22/s                       | 1297/s                     |
| U-ViT (ours)            | 3.11  | 44M    | 55/s                       | 1125/s                     |
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