NEURAL GRAPHEME-TO-PHONEME CONVERSION WITH PRE-TRAINED GRAPHEME MODELS

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ABSTRACT

Neural network models have achieved state-of-the-art performance on grapheme-to-phoneme (G2P) conversion. However, their performance relies on large-scale pronunciation dictionaries, which may not be available for a lot of languages. Inspired by the success of the pre-trained language model BERT, this paper proposes a pre-trained grapheme model called grapheme BERT (GBERT), which is built by self-supervised training on a large, language-specific word list with only grapheme information. Furthermore, two approaches are developed to incorporate GBERT into the state-of-the-art Transformer-based G2P model, i.e., fine-tuning GBERT or fusing GBERT into the Transformer model by attention. Experimental results on the Dutch, Serbo-Croatian, Bulgarian and Korean datasets of the SIGMORPHON 2021 G2P task confirm the effectiveness of our GBERT-based G2P models under both medium-resource and low-resource data conditions.

Index Terms— grapheme-to-phoneme conversion, pre-trained grapheme model, self-supervised training, Transformer

1. INTRODUCTION

The grapheme-to-phoneme (G2P) conversion task is predicting the pronunciation of words from their spellings. Considering that a pronunciation dictionary can never cover all possible words in a language, G2P conversion is essential for any applications that depend on the mapping relationship between the spoken and written forms of a language, such as TTS and ASR \cite{1, 2, 3}.

Many studies have been conducted on G2P conversion. In early years, joint n-gram models \cite{4}, joint sequence models \cite{5} and wFST \cite{6} were proposed. Recently, neural networks such as LSTM \cite{7} and Transformer \cite{8} have showed powerful ability on G2P conversion. The Transformer-based models have achieved state-of-the-art performance in many benchmarks \cite{8, 9}. Some imitation learning based methods \cite{10} also achieved comparable performance to the Transformer model. Nevertheless, building neural G2P models usually relies on a large, language-specific pronunciation dictionary, which may not be available for a lot of languages. One approach to address this issue is cross-lingual modeling. An early work is a wFST-based system \cite{11}. Subsequently, multilingual neural networks \cite{12} and pre-trained G2P models of high-resource languages \cite{13} showed better cross-lingual G2P modeling ability. Another approach is utilizing multimodal data. Route et al. \cite{14} found that additional audio supervision can help the G2P model to learn a more optimal intermediate representation of graphemes. However, these studies mainly focused on utilizing the data resources of other languages or other modals to improve the performance of limited-resource G2P conversion, which do not explore better grapheme representations for G2P in an unsupervised way.

Therefore, this paper proposes a pre-trained grapheme model named grapheme BERT (GBERT) to improve the Transformer-based G2P model. The design of GBERT is inspired by the language model BERT \cite{15}, which provides contextual word representations and has achieved great successes in various NLP tasks, such as machine translation \cite{16} and text summarization \cite{17}. Similarly, GBERT is designed to capture the contextual relationship among the graphemes in a word, which is essential for the G2P task since the same grapheme may have different pronunciations due to different contexts. Following BERT, GBERT is a multi-layer Transformer encoder and is pre-trained by self-supervised learning on a large, language-specific word list with only grapheme information. The pre-training task of GBERT is a masked grapheme prediction task, i.e., predicting the masked graphemes from the seen graphemes in a word. Furthermore, two approaches are developed to improve the Transformer-based G2P model with GBERT. They are fine-tuning GBERT and fusing GBERT into the Transformer model by attention \cite{16}. Experiments were conducted on the Dutch, Serbo-Croatian, Bulgarian and Korean datasets of the SIGMORPHON 2021 G2P task \cite{18}. The results show that fusing GBERT by attention can reduce the word error rate (WER) and phone error rate (PER) of G2P under a medium-resource condition, while fine-tuning GBERT is effective for most languages under a low-resource condition. It should be noted that a concurrent work T5G2P \cite{19} also mentions the pre-trained grapheme model can help the G2P conversion. The difference is that the T5G2P uses an encoder-decoder framework which captures contextual relationship between graphemes and autoregressive information of graphemes in the pre-training stage and only uses a directly fine-tuning method.

2. PROPOSED METHOD

In this section, we first introduce our proposed pre-trained grapheme model GBERT in Section 2.1. Then, we show the details of fine-tuning GBERT for G2P in Section 2.2 and the details of fusing GBERT into the Transformer-based G2P model \cite{16} in Section 2.3.

2.1. Grapheme BERT (GBERT)

Following BERT \cite{13}, the model architecture of GBERT is a multi-layer bidirectional Transformer encoder where each input token can...
Fig. 1. The masked grapheme prediction task for pre-training GBERT. Here is an example of the English word drollery. The “_” denotes the mask token.

see all input tokens. GBERT differs from BERT in that the input to GBERT is the grapheme sequence in a single word while the input to BERT is the wordpiece sequence in a single sentence or two sentences. The two-sentence input of BERT is designed to cope with the downstream tasks based on sentence pairs. However, this paper focuses on the single-word G2P task and thus we only consider the grapheme sequences in single words.

GBERT is pre-trained using a masked grapheme prediction task, i.e., masking some percentage of the input graphemes at random and predicting those masked graphemes from the seen ones. An illustration is shown in Fig. 1. These mask inputs (“_”) are replaced by mask tokens (80% of the ratio), random graphemes (10% of the ratio) or original graphemes (10% of the ratio) to eliminate the mismatch between the pre-training task and the downstream G2P task, i.e, the mask tokens will not be encountered in the G2P task.

2.2. Fine-tuning GBERT for G2P Conversion

Fine-tuning a pre-trained language model is a typical way to apply pre-trained representations to downstream tasks. Since GBERT is a pre-trained Transformer encoder while the vanilla Transformer includes an encoder and a decoder, fine-tuning GBERT means that we replace the encoder in the vanilla Transformer with GBERT and train the new model in an end-to-end manner. Moreover, Liu and Lapata [17] found that using different learning rates for the pre-trained encoder and the randomly initialized decoder can lead to better convergence. We also leveraged this trick in our implementation.

2.3. Fusing GBERT into Transformer-based G2P Model

In addition to fine-tuning, another approach to integrate pre-trained language models is utilizing them as feature extractors, which may work better than the fine-tuning approach when the downstream tasks can not be easily represented by a Transformer encoder architecture [15]. One example is the BERT-fused model [16], which adopts a multi-head attention [20] and a drop net to adaptively control how each encoder and decoder layer of the vanilla Transformer model interacts with the output features of BERT. Since this method worked better than fine-tuning BERT and a naïve feature-based method in the medium-resource machine translation task, it is adapted in this paper to fuse GBERT into the Transformer-based G2P model, aiming to achieve better results in the medium-resource G2P scenario. An illustration is shown in Fig. 2, where GBERT replaces the BERT in the original BERT-fused model [16].

As shown in Fig. 2, the GBERT-fused model consists of $L$ encoder layers and $L$ decoder layers in addition to GBERT. For the $l$-th encoder layer, its input includes the output of the $(l-1)$-th encoder layer (or the embeddings of the grapheme sequence when $l = 1$) as well as the contextual grapheme representations provided by GBERT. For the $l$-th decoder layer, its input includes the hidden states of the $(l-1)$-th decoder layer, the output of the last encoder layer and the contextual grapheme representations of GBERT. Specifically, in each encoder layer, an additional GBERT-Enc attention module is added to the original Transformer encoder layer in order to adaptively control how this layer interacts with the GBERT representations. In each decoder layer, there is a similar GBERT-Dec attention module for a similar purpose. Moreover, a drop net is used to regularize the network training, outputting one of the two inputs or their average results during training and outputting the average results during inference. More details can be found in the original paper of the BERT-fused model [16].
3. EXPERIMENTS

3.1. Datasets

Experiments were conducted on the datasets of the SIGMORPHON 2021 G2P task [13]. The four most difficult languages (i.e., the languages with the highest word error rates) among all ten languages in the medium-resource subtask of the SIGMORPHON 2021 task were chosen, according to the G2P performance of the official baseline [21]. As listed in Table 1, they belong to different language families and have different script types. In the official settings, 8000, 1000 and 1000 pronunciation records were used for training, validation and test for each language. Following Elsaadany and Suter [22], Korean letters were decomposed into single-sound letters with hangul-jamul, e.g., 가감 → 가 감 → 가 감 → 가 감.

A medium-resource G2P task and a low-resource G2P task were designed based on the datasets of these four languages. For the medium-resource task, the training, validation and test sets were the same as the official settings. For the low-resource task, we randomly sampled 1000 records from the original training set to form a smaller training set for each language, and used the original validation and test sets. Thus, the test set performance of these two tasks can be compared directly.

In addition, the word list for each language was collected from WikiPron [23] for GBERT pre-training. The words in the validation and test sets of the G2P tasks were excluded and the final word lists for these four languages in Table 1 contained 27.0k, 35.0k, 43.1k, and 14.1k words respectively. For each language, 90% of the words were used to train the monolingual GBERT and the remaining 10% were used for validation.

3.2. Implementation

The GBERT for each language was a 6-layer Transformer encoder. Other hyperparameters of GBERT followed previous work [22]. The ratio of masked graphemes in a word was set as 20% for pre-training GBERT, which was higher than the ratio of masked words (15%) in BERT since we expected enough masked graphemes in short words. Our source code is released [24]. Evaluating the pre-trained GBERT models on the validation set of each language, the prediction accuracies of the masked graphemes were 53.48%, 58.43%, 80.66% and 40.63%, respectively. We can observe that they were all much higher than the accuracy of random prediction (~2%), which shows the contextual relationship among graphemes in a word.

Finally, we compared five models as follows.

- **Transformer** This baseline model adopted a Transformer-based architecture [20] and was implemented by us following previous work [22]. The model hyperparameters were tuned for different tasks of different languages, according to the performance on the validation set.
- **GBERT w/o fine-tuning** This model followed the proposed method in Section 2.2 except that the parameters of GBERT were frozen when tuning other model parameters.
- **GBERT fine-tuning** This model followed the proposed method in Section 2.2. Like previous work [17], different learning rates were used for the pre-trained GBERT encoder and the randomly initialized Transformer decoder during fine-tuning. Both learning rates were selected from 1e-3, 5e-4, 3e-4, 1e-4, 1e-5 based on the performance of the validation set for different tasks.
- **GBERT attention** This model followed the proposed method in Section 2.3 and had the same hyperparameters as the baseline Transformer model.

3.3. Evaluation Metrics

Word error rate (WER) and phoneme error rate (PER) were used as the evaluation metrics in our experiments. WER is the percentage of words whose predicted phoneme sequences were not identical to the gold references. PER is the sum of the Levenshtein distance between the predicted and the reference phoneme sequences, divided by the sum of the reference lengths on the test set. The lower the WER and PER, the better the performance.

We conducted each experiment five times with different random seeds and reported the mean and standard deviation of the five results for each model. Note that the results of the IL model were quoted and 10 repetitions were used by its authors [21]. Thus, its standard deviations cannot be compared with other models.

3.4. Results

Table 2 shows the WER and PER results of different models on our medium-resource and low-resource G2P tasks. The Transformer baseline implemented by us outperformed the IL baseline on the medium-resource task of Dutch, but was not as good as IL on the other three languages. For the GBERT w/o fine-tuning model, its performance was much worse than the Transformer baseline in almost all experiments, especially for Korean. This indicates that the grapheme representations derived from the pre-trained GBERT can not provide all the necessary information for G2P conversion.

On the medium-resource G2P task, the GBERT fine-tuning model significantly outperformed its counterpart without fine-tuning for all four languages, and achieved lower WERs and PERs than the Transformer baseline for all languages except Korean. The GBERT attention model obtained the lowest WERs and PERs among all five models for all languages. All these results demonstrate the effectiveness of our proposed methods of fine-tuning GBERT or fusing GBERT into Transformer for the medium-resource G2P task. Although the GBERT attention model also adopted GBERT as a feature extractor, just like the GBERT w/o fine-tuning model, its advantage is that not only GBERT representations but also the original input of the Transformer-based G2P model is utilized by attention modules.

On the low-resource G2P task, the performance of all models decreased significantly compared to the medium-resource scenario,
belong to the same Germanic language family and have the same
and English was chosen as the high-resource language since they
this experiment, Dutch was selected as the low-resource language
used to improve the performance of the low-resource G2P task. In
learning, where the G2P data of another high-resource language was
We also conducted an experiment to explore GBERT-based transfer
among graphemes.
constrain the model from discovering the contextual relationship
that the average number of graphemes in a word is much smaller than
the higher mask ratios (20% and 30%) achieved lower WER and
example, and the results are shown in Table 3. We can observe that
model for the medium-resource Dutch G2P task was taken as an
influence of the masked grapheme ratio for pre-training GBERT on
Table 3. The influence of the masked grapheme ratio for pre-training
GBERT on the performance of the GBERT attention model for the
medium-resource Dutch G2P task.
| Mask Ratio (%) | Mask Accuracy (%) | WER (%) | PER (%) |
|---------------|------------------|--------|--------|
| 15            | 53.01            | 16.34 ± 0.43 | 3.51 ± 0.08 |
| 20            | 53.48            | 15.86 ± 0.21 | 3.38 ± 0.07 |
| 30            | 51.32            | 15.88 ± 0.30 | 3.40 ± 0.08 |
indicating the importance of training data amount to the state-of-the-art neural G2P models. The GBERT fine-tuning model also outperformed the GBERT w/o fine-tuning model for all four languages and outperformed the Transformer baseline for all languages except Korean. However, the GBERT attention model performed better than the Transformer baseline only for Serbo-Croatian and Bulgarian, and performed not as good as the GBERT fine-tuning model for Dutch, Serbo-Croatian and Bulgarian. These results show that the method of fusing GBERT into Transformer may be more sensitive to the amount of training data than the method of fine-tuning GBERT because the former has a more complex model structure. The reason that our proposed method did not achieve satisfactory performance for Korean on the low-resource G2P task may be that the mask prediction accuracy of Korean was much lower than that of the other three languages as shown in Section 3.2 i.e., the contextual relationship among graphemes in Korean was weaker than that in the other three languages.

An additional experiment was conducted to investigate the influence of the masked grapheme ratio for pre-training GBERT on the performance of our proposed methods. The GBERT attention model for the medium-resource Dutch G2P task was taken as an example, and the results are shown in Table 3. We can observe that the higher mask ratios (20% and 30%) achieved lower WER and PER than the original ratio of 15% in BERT. One possible reason is that the average number of graphemes in a word is much smaller than the average number of words in a sentence and the grapheme space is much more compact than the word space. Thus, low mask ratios may constrain the model from discovering the contextual relationship among graphemes.

3.5. GBERT-based Transfer Learning For G2P Conversion

We also conducted an experiment to explore GBERT-based transfer learning, where the G2P data of another high-resource language was used to improve the performance of the low-resource G2P task. In this experiment, Dutch was selected as the low-resource language and English was chosen as the high-resource language since they belong to the same Germanic language family and have the same Latin script type. The supervised training data of English contained 33,344 word-pronunciation pairs from the high-resource subtask of the SIGMORPHON 2021 task.

First, a bilingual GBERT was pre-trained by mixing 49.1k English words from WikiPron and the Dutch word list mentioned in Section 3.1. Following a variant of BERT [25], we added a language embedding to the input tokens of GBERT to distinguish different languages. Then, neural G2P models were built using the supervised training data of both English and Dutch. Following previous work [22], the words prefixed with a language tag were used as model inputs. The results of different models are shown in Table 4.

Comparing Table 4 with the low-resource results in Table 2, we can see that the WERs and PERs of all systems degraded significantly after transfer learning. Different from the low-resource results in Table 2 the GBERT attention model achieved the lowest WER and PER among all four models. This indicates that the GBERT attention model can benefit from the increased training data from similar high-resource languages, and our proposed GBERT-based methods can also be combined with the transfer learning strategy to obtain better performance.

4. CONCLUSION

In this paper, we have proposed a pre-trained grapheme model GBERT that outputs contextual grapheme representations. The training of GBERT requires only easily accessible word lists. In addition, two methods, namely fine-tuning GBERT and fusing GBERT into Transformer, have been developed to enhance the state-of-the-art Transformer-based G2P model with GBERT. Experiments on the Dutch, Serbo-Croatian, Bulgarian and Korean datasets of the SIGMORPHON 2021 G2P task show that the method of fusing GBERT can reduce the WER and PER of all languages on the medium-resource G2P task, while the method of fine-tuning GBERT can improve the G2P performance of most languages on the low-resource G2P task. In the future, we intend to improve the pre-trained grapheme model by developing new architectures and loss functions, and utilizing phrase-level or sentence-level training data.
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