Implementing Scrambling in Korean: A Principles and Parameters Approach

by

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Submitted to the Department of Electrical Engineering and Computer Science
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Abstract

This paper describes how the most complete recent linguistic results on Korean scrambling (switching of word order) can be readily incorporated into an existing principles-and-parameters parser with minimal additional machinery. Out of all 29 sets of examples in chapters 2.2 and 3.2 of perhaps the most advanced linguistic analysis of Korean scrambling, [5]. 26 sets of examples can be correctly parsed, greatly extending the variety of scrambling handled by any current parser. This approach is compared to other current approaches to scrambling, such as PRINCIPAR and Tree Adjoining Grammar.

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To My Parents
pendix A and B.)

D The Parameters File for Korean
List of Figures

1-1 A Parsed Korean Example Sentence 1(vi) ................. 11
2-1 A Simple Scrambling Mechanism ............................. 14
2-2 The Original Definition of Binding .......................... 16
2-3 The New Definition of Binding ............................... 17
2-4 The Original Implementation of the LF Movement Generator .. 20
2-5 A New Implementation of the LF Movement Generator ........ 21
2-6 The Final Implementation of the LF Movement Generator ....... 25
List of Tables

5.1 Parsing Time Analysis ........................................ 32
Chapter 1

Introduction

Scrambling is a complex yet common phenomenon in Korean that allows the apparent movement of a noun phrase over both short and long distances:

- Scrambling of more than one noun phrase that belongs to the same verb’s argument structure, or “multiple scrambling”. For example, in (1)(ii), “chayk” (book) moves in front of “Youlee”. or even to the front of the sentence. as in (1)(iv).

(1) (i) Sunhee-ka Youlee-eykey [chayk hankwen]-ul senmwulhayssta
Sunhee-nom Youlee-dat [book one-volume]-acc gave-a-present
“Sunhee gave Youlee a book as a present.”

(ii) sunhee-ka [chayk hankwen]-ul youlee-eykey senmwulhayssta
Sunhee-nom [book one-volume]-acc Youlee-dat gave-a-present

(iii) youlee-eykey sunhee-ka [chayk hankwen]-ul senmwulhayssta

(iv) youlee-eykey [chayk hankwen]-ul sunhee-ka senmwulhayssta

(v) [chayk hankwen]-ul sunhee-ka youlee-eykey senmwulhayssta

(vi) [chayk hankwen]-ul youlee-eykey sunhee-ka senmwulhayssta

- No limit to the number of clauses that a scrambled element can cross, or “unbounded dependency,” For example, in (2)(ii), “chayk” (book) can be arbitrarily

\[1\textsuperscript{[5]. example 7. See figure 1 in the text.}\]
Handling scrambling correctly is very difficult for a parser. The reason is that adding a permutation component to generate all possible word orders independently of other grammatical constraints is easy. What is more difficult is to make scrambling interact correctly with all the other components of the grammar, for instance those that establish the interaction of scrambling with coreference. Consider these examples:

(3) (i) *'Younghee-ka ku-eykey [Minswu-uy sacin]-ul poyecwuessta
Younghee-nom him-dat Minswu-gen picture-acc showed
‘Younghee showed him Minswu’s picture’

(ii) Younghee-ka [Minswu-uy sacin],ul ku-eykey ti poyecwuessta

(iii) [Minswu-uy sacin],ul Younghee-ka ku-eykey ti poyecwuessta

The coreference relation is indicated by bold face, and the filler-gap relation (or, equivalently, antecedent-trace relation) by coindexation. (3) shows that scrambling interacts with coreference: the scrambled versions (3)(ii) and (3)(iii) are acceptable, but the canonical version (3)(i) is not. So, scrambling “saves” a sentence in (3). Now, consider these examples:

---

2[5], p. 5

3Here, “t,” denotes a link between the canonical argument position for “chayk”(book) and its actual position in the sentence. At this point, I remain theory-neutral as to the exact nature of “t.” It could be implemented in several ways.

4[5], example 81.
(4) (i) [Minswu-uy tongsayng]-i ku-eykey sacin-ul poyecwuessta
Minswu-gen brother-nom him-dat picture-acc showed
‘Minswu’s brother showed him a picture.’

(ii) * ku-eykey [Minswu-uy tongsayng]-i sacin-ul poyecwuessta

Conversely, the canonical version (4)(i) is acceptable but the scrambled version (4)(ii) is not. So, scrambling “destroys” a sentence in (4). Therefore, scrambling is much more complicated than simply generating correct word orders. In both (3) and (4), scrambling interacts with a coreference constraint referred to as “Condition C” in the linguistic literature. Roughly, Condition C states that a referring expression e.g., “John,” “the house.” must not be bound anywhere in a sentence. Since “Minswu,” a referring expression, is bound by “ku.” Such an interaction must be taken into account when parsing these examples. As far as it is known, the system presented here is the first that can correctly parse such a wide range of scrambling examples. Although no good quantitative measures are known to us, scrambling seems quite common in Korean, and is therefore important for parsing. Figure 1-1 shows an example of the parser’s actual output on a scrambled example.

---

5[5], example 82.

6 A node A binds another node B iff A and B are coindexed, and A c-commands B. A c-commands B iff the lowest branching node which dominates A also dominates B. For example, in [α [...[β θ]...]], α c-commands β and θ. This is the canonical definition of binding, and this definition will be modified later, as shown in Figure 2-3.
sentence.
Chapter 2

Implementation

2.1 A Simple Scrambling Mechanism

Let us see how to parse scrambled sentences using a constraint-based parser, Pappi [2]. As a first approximation, here is a simplified description of the scrambling mechanism (Figure 2-1), showing only the modules relevant to the scrambling-coreference relations. In subsequent sections, I will refine this analysis to accomodate new examples. (There are many more filters and generators in Pappi than the figure shows.)

The key idea behind constraint-based parsing is to reproduce complex surface sentence patterns by the interaction of separable but linked "modules," each handling a different kind of constraint. For instance, our examples (1)-(4) motivate four modules:

1. One to move NP’s from their canonical locations.

2. One to coindex filler NP’s with their gaps and other NP’s.

3. One to check whether this indexing meets Condition C.

4. One to move variables into proper scope (assuming a typed first-order predicate calculus (FOPC) representation.)

First, a LR(1)-based bottom-up shift-reduce parser is used to recover the phrase structure. Note that this parser allows an NP to freely attach to the beginning of a
A mechanism such as the "Free Indexation" mechanism is called a "generator." A generator generates new structures based on the old structure that was passed to it. For example, the "Free Indexation" generator takes a parse tree without indices, and generates parse trees with indices assigned to each NP and trace (or, equivalently, gap). This generator generates all possible coindexations between the NP's and their gaps, and among the NP's.3

A mechanism such as the "Condition C" mechanism is called a "filter." A filter eliminates the wrong structures that enter it, and pass the correct structures to the next filter or generator. For example, the "Condition C" filter filters out every parse tree that violates the Condition C.

The "Logical Form (LF) Movement" mechanism performs two operations: first, it

---

1 Also, the mechanism used to avoid "string vacuous scrambling" in Japanese, as described in [3] is used for Korean as well.2 A "non-vacuous" or "visible" scrambling is a scrambling that "passes over" one or more overt elements [3].
3 Please refer to [2] for the details on how the free indexation is implemented.
raises each quantifier (e.g., "every boy", "somebody") and attaches it to the beginning of the innermost sentence (or, equivalently, adjoins it to the nearest IP.) Then, it raises each wh-word (e.g., "who", "where") to the specifier position of the nearest Complementizer Phrase (CP).  

To summarize, after the phrase structure is recovered by the LR parser, these structures are passed through a series of filters and generators, until only the correct parses remain. The implementations are taken care of by following a generate and test paradigm (but in a more sophisticated way).

2.2 Subject Binding Generalization

However, this simple first order approximation does not suffice to cover all examples in Korean. Consider these examples:

(5) (i) *ku-ka [Minswu-uy emma]-lul coahanta
       he-nom Minswu-gen mother-acc like
       'He likes Minswu's mother.'

(ii) *[Minswu-uy emma]-lul ku-ka ti coahanta

(5)(i) is ruled out by Condition C, since "ku" binds "Minswu", a referring expression. (Please refer to Figure 2-2 for the definition of "binding." ) However, Condition C alone cannot explain why (5)(ii) is unacceptable, since nothing seems to bind "Minswu" (it is therefore free, unbound, and satisfies Condition C.) We can repair this problem by introducing a new definition of binding (defined in [4].) According to Lee, (5)(ii) is ruled out by the Subject Binding Generalization:

---

4 Under the Government and Binding framework, the Complementizer Phrase (CP) immediately dominates the Inflection Phrase (or, equivalently, the Sentence), and wh-words move to the specifier position of a CP at Logical Form (LF) level. The specifier position is immediately dominated by the CP.

5 [5], example 86

6 A node A c-commands another node B iff the lowest branching node which dominates A also dominates B. For example, in [α [...[β θ]...]], α c-commands β and θ.
(6) **Subject Binding Generalization:** If X in subject position binds Y at Deep Structure (D-structure or, equivalently, canonical predicate-argument structure), then X binds Y at all levels of representation (i.e., FOPC level and the surface level).

In (5)(ii), "ku" binds "Minswu" in D-structure, and therefore "ku" still binds "Minswu" in surface structure (S-structure.) Therefore, (5)(ii) is ruled out by Condition C, since "Minswu" is bound.

To implement this, I revised the definitions of binding in the parser. The original and the new definition of binding are shown below as flowcharts.

Here is the original definition of binding (Figure 2-2):

---

![Flowchart](image)

**Figure 2-2:** The Original Definition of Binding

---

Each scrambled element moves back to its canonical position at D-structure.
Here is the new definition of binding (Figure 2-3):

![Diagram of the new definition of binding]

Figure 2-3: The New Definition of Binding

Notice that a change in the definition of binding automatically changes the definition of Condition C (since the code implementing Condition C calls the code that implements binding.) Also notice that the "subject" is defined as an NP with an "agent" thematic role (θ-role), following Lee's analysis.\(^8\)

Here is how the D-structure is recovered from the S-structure: (1) recurse down the parse tree and replace each element by its D-structure element. For example, a head of a chain (or, equivalently, a filler) would be replaced by an empty element, and a trace (gap) would be replace by its antecedent (filler). (2) Delete any empty elements introduced by step (1).

\(^8\)Please refer to [2] for the details on how θ-roles are assigned.
2.3 Scrambling and Scope

Korean scrambling (as well as scrambling in other languages) is complicated further by examples such as these:

(7) (i) ne-nun [Minswu-ka nwukwu-lul coaha-nunci] a-ni
ne-nun Minswu-nom who.acc like-qm know-qm
‘Do you know who Minswu likes?’

(ii) nwukwu-lul ne-nun Minswu-ka ti coaha-nunci a-ni
‘Who do you know Minswu likes?’ / ‘Do you know who Minswu likes’

In (7), (ii) has a different interpretation than (i). This is because scrambling interacts with scope interpretation. In [5], Lee claims that a scrambled wh-element (like “who” or “what”) optionally reconstructs for scope interpretation. Reconstruction means that a scrambled NP optionally moves back to its unscrambled position.

Remember that at Logical Form (LF) interpretation (or, equivalently, scope interpretation at the FOPC level), the wh-word raises to the specifier position of the nearest CP (or Sentence.) The sentence is interpreted as a wh-question if a wh-word occupies the specifier position of the matrix (outer) CP. If a wh-word occupies the specifier position of the embedded (inner) CP, and the specifier position of the matrix (outer) CP is empty, the sentence is interpreted as a yes/no question.

In (7)(i), the wh-word in the embedded (inner) clause “nwukwu” raises to the nearest CP. and the whole sentence is interpreted as a yes/no question, as shown in (8):

(8) (i) [cP [iP ne-nun [cP [iP Minswu-ka nwukwu coaha-nunci]] a-ni]]
‘The sentence before wh-raising’

(ii) [cP [iP ne-nun [cP nwukwu [iP Minswu-ka ti coaha-nunci]] a-ni]]
‘nwukwu is raised to the specifier position of the nearest CP’

9[5], example 160
In (8)(ii), wh-word occupies the specifier position of the embedded (inner) CP, and the specifier position of the matrix (outer) CP is empty, i.e., the sentence is interpreted as a yes/no question.

In (7)(ii), the whole sentence can be interpreted as a wh-question (as shown in (10)) as well as a yes/no question (as shown in (9).) For the yes/no interpretation (9), the scrambled wh-word reconstructs to its base position and then raises to the nearest CP.

(9) (i) \[cP [iP nwukwu ne-nun [cP [iP Minswu-ka ti coaha-nunci] a-ni]]

‘The sentence before wh-raising (nwukwu is scrambled to the front of the sentence.)’

(ii) \([cP [iP ne-nun [cP [iP Minswu-ka nwukwu coaha-nunci] a-ni]]

‘Scrambled nwukwu reconstructed.’

(iii) \([cP [iP ne-nun [cP nwukwu [iP Minswu-ka ti coaha-nunci] a-ni]]

‘nwukwu raised to the nearest CP.’

In (9)(iii), a wh-word occupies the specifier position of the embedded (inner) CP, and the specifier position of the matrix (outer) CP is empty, i.e., the sentence is interpreted as a yes-no question.

For the wh-interpretation of (7)(ii), the scrambled wh-word raises to the nearest CP, without undergoing reconstruction.

(10) (i) \([cP [iP nwukwu ne-nun [cP [iP Minswu-ka coaha-nunci] a-ni]]

‘The sentence before wh-raising (nwukwu is scrambled to the front of the sentence.)’

(ii) \([cP nwukwu [iP ti ne-nun [cP [iP Minswu-ka coaha-nunci] a-ni]]

‘Scrambled nwukwu is raised to the nearest CP without undergoing reconstruction.’
In (10)(ii), since a wh-word occupies the specifier position of the matrix (outer) CP, the sentence is interpreted as a wh-question. It is crucial to parse these examples correctly for a Korean Q/A system.

Here is how reconstruction is implemented: (1) Recurse down the parse tree and replace a scrambled wh-word with an empty element, and replace a trace (gap) of a wh-word with its antecedent (filler.) (2) Delete any empty elements introduced by step (1).

Reconstruction is incorporated into the “LF Movement” generator described in Figure 2-1. The original implementation of the “LF Movement” generator can be understood as two smaller generators serially linked (Figure 2-4):

![Diagram](image)

Figure 2-4: The Original Implementation of the LF Movement Generator
A new definition of the “LF Movement” generator is shown in Figure 2-5. (This definition will be revised in the following section).

![Diagram](image)

**Figure 2-5: A New Implementation of the LF Movement Generator**

### 2.3.1 Vacuous Wh-Chain Reconstruction

The implemented reconstruction algorithm must be more sophisticated if it is to avoid any redundant parses.\(^{10}\) Here, redundant parses mean that two parses have the same scope interpretations at LF (typed first order predicate calculus) level. Consider this example:

(11) (i) \textbf{nwukwu}_{t_i}-lul [\textbf{pro} chinkwu]-ka \textit{ti} paypanhayss-ni
who-acc pro-gen friend-nom betrayed-Q

"Who did his friend betray?"\(^{11}\)

One possibility is to:

1. Reconstruct the chain (\textit{nwukwu}_{t_i}, \textit{t_i}), then

---

\(^{10}\) The author would like to acknowledge Dr. Sandiway Fong’s help with implementing the algorithms outlined in this subsection (Vacuous Wh-Chain Reconstruction) and the next subsection (Reconstruction for Subject Binding.)

\(^{11}\)\[5\], example 78b.
2. Raise "nwukwu" to the nearest CP at LF (or, equivalently, FOPC level.), as shown in (12)

\[\text{(12) (i) } \text{cp \{ip nwukwu, [pro chinkwu]-ka t_i paypanhayss-ni]}\]

'The sentence before wh-raising (nwukwu is scrambled to the front of the sentence.)'

\[\text{(ii) } \text{cp [ip [pro chinkwu]-ka nwukwu paypanhayss-ni]}\]

'nwukwu is reconstructed.'

\[\text{(iii) } \text{cp nwukwu_i, [ip [pro chinkwu]-ka t_i paypanhayss-ni]}\]

'nwukwu is raised to the nearest CP after reconstruction.'

Compare this with:

1. No reconstruction, then

2. Raise "nwukwu" from the original scrambled position to the nearest CP at LF, as shown in (13)

\[\text{(13) (i) } \text{cp \{ip nwukwu_i, [pro chinkwu]-ka t_i paypanhayss-ni]}\]

'The sentence before wh-raising (nwukwu is scrambled to the front of the sentence.)'

\[\text{(ii) } \text{cp nwukwu_i, [ip [pro chinkwu]-ka t_i paypanhayss-ni]}\]

'Scrambled nwukwu is raised to the nearest CP without undergoing reconstruction.'

These two parses make no scope distinction, and are therefore redundant. The solution to this "vacuous wh-chain reconstruction" problem is to reconstruct only long distance wh-chains, i.e. only if there is some scope distinction to be derived. This eliminates the first possibility above.

The revised reconstruction algorithm is implemented as follows:

1. Mark each element of a long distance wh-chain, then
2. Replace the trace (gap) with the antecedent (filler), and replace the antecedent (filler) with a null element, for each member of the chain. Mark any null element so introduced for deletion.

3. Delete all elements marked for deletion.

Recall that all reconstruction is optional, so even if the scrambling is long distance, reconstruction may not occur.

### 2.3.2 Reconstruction for Subject Binding

Consider these examples:

(14) (i) [caki chinkwu]-eykey nwukwuna-ka t; komin-ul thelenohnunta
self’s friend-dat everyone-nom problem-acc tell.
“Everyone tells his/her friend problems”

(ii) [caki uymwu]-lul nwukwuna-ka t; chwungsilhi ihaynghayssta
self’s duty-acc everyone-nom faithfully carried-out
“Everyone carried out his/her duty faithfully”

When the quantifier “nwukwuna” is raised at LF, it produces a weak cross-over (WCO) violation. Therefore, we need to avoid WCO violation by reconstructing the scrambled element which is bound by the subject (through the Subject Binding Generalization) before raising the quantifier.

Implementation:

1. Mark each element of a Subject Binding chain, then

2. Replace the trace (gap) with the antecedent (filler), and replace the antecedent (filler) with a null element, for each member of the chain. Mark any null element so introduced for deletion, then

---

12[5], example 79b.
13[5], example 80b.
14Weak crossover involves the coindexing of an empty category and a genitive inside an NP, as in *Who, does his, mother love e?* A WCO violation occurs when a wh-word or a quantifier raises from its D-structure position to the [spec, CP] and it “crosses over” a coindexed genitive inside an NP. The presence of a weak crossover makes the sentence unacceptable.
3. Delete all elements marked for deletion.

4. Check that the reconstructed tree satisfies conditions A, B, and C. If the tree violates any of these conditions, then do not reconstruct (the generator outputs the input tree unchanged.)

The tentative solution is to only allow Subject Binding reconstruction as a last resort for WCO violations.

2.3.3 Implementation

Here is the algorithm that implements the ideas outlined above (Figure 2-6):

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15 Condition A states that an anaphor (e.g., "myself", "herself") must be bound within its governing category. The governing category of an NP is the smallest NP or Inflection Phrase (or, in standard notation, Sentence Phrase) containing that NP, its governor, and an "accessible" subject.

16 Condition B states that a pronominal (e.g., "he", "they") must not be bound in its governing category.

17 There is some overlap between the coverage of Subject Binding Generalization and reconstruction of the Subject Binding chain, but they have distinct functions, and both are needed. In the current implementation, Subject Binding Generalization is relevant when analyzing whether the sentence satisfies conditions A, B, and C in the S-structure. Subject Binding reconstruction is applied when the LF-structure is derived from the S-structure. So, without Subject Binding Generalization at the S-structure, reconstruction of the Subject Binding chain may never occur, since the parse tree may have been eliminated before reaching the LF-movement stage. Also, Subject Binding Generalization is relevant for both long and short distance scrambling, but reconstruction of the Subject Binding chain is only (optionally) applicable for long distance chains, as shown above.
Input Trees (S-structure)

Generate Trees with the Wh-words Optionally Reconstructed

WCO Violation?

yes

no

Generate Trees with the Subject Binding Chains Reconstructed

Generate Trees with the Quantifiers Raised

Generate Trees with the Wh-words Raised

Output Trees (LF Structure)

Figure 2-6: The Final Implementation of the LF Movement Generator
Chapter 3

Details

3.1 Scrambling Across More Than One Boundary

Lee states in [5], pg. 7, that "...it is not crystal clear whether scrambling across multiple clause boundaries is grammatical", citing as an example:

(15) (i) [na-nun [nwu-ka [sensayngnim-kkeyse Minho-lul pyenayhasinta-ko]
I-top who-nom teacher-nom Minho-acc like-excessively-comp
malhayss-nunci] kwungkumhata]
said-whether wonder
'I wonder who said that the teacher likes Minho excessively.'

(ii) *?Minho-lul [na-nun [nwu-ka [sensayngnim-kkeyse ti pyenayhasinta-ko]
malhayss-nunci] kwungkumhata]\(^1\)

Lee states that the unacceptability of (15)(ii) is due to "reasons other than syntax" since not all Korean sentences with scrambling across more than one clause boundary is judged to be unacceptable. In Pappi, a parse is produced for (15)(ii). Notice that if IP (or equivalently, S) were defined as a bounding node, as in English, (15)(ii) would be ruled out by the Subjacency Condition. The Subjacency Condition states

\(^1[5],\) example 10
that no single application of a movement rule may cross more than one bounding node. In the current implementation, only NP is stipulated to be a bounding node.\(^2\)

### 3.2 A/A-bar Distinction

In [3], Fong claims that in Japanese, the landing site for a short distance scrambling is an A-position (argument position), e.g., object of a verb, while the "landing site" for a long distance scrambling is an A-bar position (non-argument position). In this paper, it is assumed that the landing site for both short and long distance scrambling is uniformly A-position in Korean, following Lee’s analysis [5].

According to Lasnik and Uriagereka (as summarized in [2]):

- Let A be an empty \(NP\) in an A-position. Then:
  1. If B is in an A-position, then:
      A has feature \(p(-)\) if A and B do not have an independent \(\theta\)-roles, i.e. are part of the same chain.

- Except for the case where A is a variable, the feature \(a(+/-)\) is freely assigned as follows:
  1. A may have feature \(a(+)\)
  2. A may have feature \(a(-)\) if the pro-Drop parameter is set

Korean is in fact a pro-Drop language (like Spanish and Italian), which means that a verb argument, such as a subject or an object, can be empty. According to this definition, the trace of a long distance scrambled element would be assigned either \(a(+)p(-)\) or \(a(-)p(-)\) feature. If the trace is assigned \(a(+)p(-)\) feature:

\(^2\)Lee claims that a subcategorized clause does not constitutes an island, while a non-subcategorized clause constitute a strong island. A subcategorized clause is a clause which is not an argument of the verb. A non-subcategorized clause is a clause which is adjoined, and is not an argument of the verb. An island is a constituent in which no dependency (or no dependency of a specified type) can have one end inside that constituent and the other end outside it. Since only subcategorized clauses are implemented in Pappi, IP is not defined as a bounding node.
Condition A is violated, since the trace is not bound within its governing category. (Condition A states that an NP with a(+p) feature must be bound within its governing category. The governing category of an NP is the smallest NP or IP (or, equivalently, S) containing that NP, its governor, and an “accessible” subject.) If the trace is assigned a(-p) feature. Condition C is violated, since the trace is bound by its antecedent. (Condition C states that an NP with a(-p) must not be bound.)

Therefore, to allow long distance scrambling, the definition stated above must be modified:

- When the head of a chain binds its trace, and the chain is inter-clausal, the trace has feature p(+). If the chain does not cross a clausal boundary, the trace has feature p(-).

### 3.3 Anaphor Drop in Korean

Finally, consider this sentence:

(16) (i) Kim pancang-i nwukwu-eykey-na [pro iwus]-ul
Kim district chair-nom everyone-dat-uq pro-gen neighbor-acc
sokayhayssta
introduced

‘The district chair Kim introduced everyone to his neighbor.’

Lee claims that the empty element occupying the specifier position of “iwus” is the empty pronoun pro, which has features a(-p(+). Under this interpretation, Pappi would produce a Condition B violation for the above sentence. Condition B states that an NP marked with feature p(+) must not be bound in its governing category. Since “nwukwu” binds the empty element, above sentence violates Condition B, under Lee’s interpretation.

To fix this problem, the anaphorDrop parameter was set in Pappi so that the empty element may be interpreted as a pure anaphor (with features a(+p(-).) The
proDrop parameter is also set in Korean, so two interpretations are possible: the empty element as a pro, or as a pure anaphor. The pro interpretation is filtered out by the Condition B filter in the above example, so only the pure anaphor interpretation is possible.
Chapter 4

Comparisons with Other Systems

To implement the scrambling mechanism described above, less than 150 lines of Prolog code need to be added to the standard Pappi framework (See appendix A, B and C). Why is scrambling relatively easy to implement in this way? Essentially, Pappi can easily handle reconstruction since the code that encodes principles directly deals with sentence structures. In order to handle reconstruction, Pappi optionally moves the scrambled wh-elements back to their base position, and then raises them to the nearest CP at logical form interpretation. This is difficult in other systems proposed to handle Korean. First, consider Lin’s PRINCIPAR ([1]). Since Lin’s PRINCIPAR deals with the description of structures, it has difficulty dealing with reconstruction (unless the current design is drastically changed), since the messages it uses only pass up parse trees. In order for PRINCIPAR to handle reconstruction, the node representing a trace would have to know whether its antecedent is a wh-word, and decide if it should reconstruct. This would be difficult, since the trace cannot know its antecedent until a message from the trace and the message from the antecedent meet at a node which dominates both the trace and the antecedent. If the scrambled element is going to reconstruct, a message has to travel “down” the tree to the trace, which is not allowed in the current implementation of PRINCIPAR.\(^1\)

Currently, neither PRINCIPAR nor the V-TAG formalism proposed to Korean

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\(^{1}\) (Lin. p.c.) proposes implementing a filter after the structure has been built, to handle reconstruction, therefore abandoning the structure description idea for this part of the parse.
in [8] and [6] handle Binding Theory, e.g., Condition C. or Scope Interpretation. Both systems produce the different possible word orders for both short and long distance scrambling, but neither systems capture the interaction between scrambling and binding, or the interaction between scrambling and scope interpretation.
Chapter 5

Parsing Time Analysis

Not surprisingly, scrambling does introduce additional computational complexity into parsing. An sample excerpt from our analysis is given below, where times are normalized to the unscrambled base time. It appears as though multiple scrambling beyond one clause results in the same nonlinear increases observed by Fong [2] for indexing.

| sentence  | time, s. | ratio | comment                  |
|-----------|---------|-------|--------------------------|
| local     |         |       |                          |
| 1(a)      | 1.32    | 1     | (no scrambling)          |
| 1(b)      | 2.11    | 1.60  | (one elem scrambled)    |
| 1(c)      | 1.93    | 1.46  | (one elem scrambled)    |
| 1(d)      | 3.20    | 2.42  | (two elem scrambled)    |
| 1(e)      | 2.46    | 1.86  | (one elem scrambled)    |
| 1(f)      | 3.32    | 2.52  | (two elem scrambled)    |
| long distance |       |       |                          |
| 3(a)      | 6.61    | 1     | (no scrambling)          |
| 3(b)      | 8.90    | 1.35  | (one elem scrambled)    |
| 3(c)      | 15.92   | 2.41  | (two elem scrambled)    |
Chapter 6

Conclusions

This paper describes how one of the most current linguistic analyses of Korean scrambling can be readily incorporated into an existing parser. The parser can correctly handle 26 out of all 29 sets of examples in chapters 2.2 (excluding 2.2.6 on parasitic gaps) and 3.2 of [5]. The interaction between scrambling and other components of the grammar is easily accommodated, just as described by Lee. The approach outlined in this paper is compared with other approaches to scrambling, and surpasses them in coverage. The directness with which Lee’s linguistic theory can be modeled demonstrates the value of using a “transparent” principles and parameters approach. We can simply use the theoretical assumptions that Lee makes and then test her results using the wide range of scrambling data she exhibits.
Appendix A

Code Implementing Subject Binding Generalization

binds(A,B,CF) :-  % redefinition of "binds"
   (binds_in_DS(A,B,CF) ; c_commands(A,B,CF)),
   coindexed(A,B).

binds_in_DS(A,B,SS) :-
   c_commands_in_DS(A,B,SS),
   subject(A),
   make B have_feature beta_marked.

% notice that the subject never scrambles....

subject(A) :- A has_feature theta(agent),
           make A have_feature subject.

%% A c-commands B in D-struct

c_commands_in_DS(A,B,S) :-
   recoverDsRecur(D,S),
D has_constituents Cs,
member(A1,C,Cs),
transparent(A1,A),
dominates_mine(C,B).
c_commands_in_DS(A,B,S) :-
    S has_constituent C,
c_commands_in_DS(A,B,C).

recoverDsRecur([DS,DLeft,DRight], [SS,SLeft,SRight]) :-
    recoverDsElement([DS],[SS]),
    [DS] has_feature _ % DS is not empty
    -> recoverDsRecur(DLeft, SLeft),
       recoverDsRecur(DRight, SRight)
    ; true.
recoverDsRecur(DS,[SS,Word]) :-
    recoverDsElement(DS,[SS,Word]).
recoverDsRecur(DS,[SS]) :-
    recoverDsElement(DS,[SS]).

dominates_mine([C$$_{[F1]}$$,[C$$_{[F2]}$$]) :-
    sameCategory(Fs1,Fs2),
    !.

dominates_mine([C$$_{[F1]}$$ ,Word],[C$$_{[F2]}$$ ,Word]) :-
    sameCategory(Fs1,Fs2),
    !.

dominates_mine(A,B) :-
    A has_feature _,
    A has_constituent C,
dominates_mine(C,B).
Appendix B

Code Implementing Reconstruction

\texttt{lfMovement(SS,LF) :-}

\hspace{1cm} \texttt{reconstructWhChain(SS1,SS),} \hspace{2cm} % optionality built in
\hspace{1cm} (\texttt{\(+\ canReanalyze(SS1)\)} \hspace{1.5cm} % last resort
\hspace{1cm} -> \texttt{reconstructForSB(SS2,SS1)}
\hspace{1cm} ; \hspace{1cm} SS2 = SS1 \),
\hspace{1cm} qr(SS2,SS3), \hspace{1cm} % quantifier raising
\hspace{1cm} moveWh(SS3,LF). \hspace{1cm} % wh-word raising

\texttt{canReanalyze(SS) :-}

\hspace{1cm} qr(SS,SS1),
\hspace{1cm} moveWh(SS1,SS2),
\hspace{1cm} licenseOpVars(SS2),
\hspace{1cm} reanalyzeBoundProforms(SS2).

\texttt{reconstructWhChain(SSp,SS) :-}

\hspace{1cm} markLDWhChain(SS),
\hspace{1cm} reconstructOne(SS1,SS),
\hspace{1cm} reconstruct(SS2,SS1),
delECs(SS2,SSp).
reconstructWhChain(SS,SS). % optional

reconstruct(SSp,SS) :-
    reconstructOne(SS1,SS), !,
    reconstruct(SSp,SS1).
reconstruct(X,X).

reconstructOne(DS,SS) :-
    (reanalyze X from SS given_by recChainElement(X)
       as Y from DS given_by reconstructPhrase(X,Y)), !,
    DS \== SS.

recChainElement(X) :-
    maximalProj(X), partOfChain(X), X has_feature reconstruct.

reconstructPhrase(X,Y) :- recoverDsElement(Y,X), addFeature(del,Y) if null(Y).

delECs(XP,YP) :- delOneEC(XP,ZP) -> delECs(ZP,YP) ; YP = XP.

delOneEC(XP,YP) :-
    XP has_constituents L,
    ((pick(Null,L,[YP]),
      ec(Null),
      Null has_feature del)
    -> true
    ; delECl(L,Lp),
      YP has_constituents Lp,
YP shares\_category\_and\_features\_with XP).

delEC1(L,Lp) :-
    append(Left,[X\ Right],L),
    delOneEC(X,Y),
    append(Left,[Y\ Right],Lp).

% Reconstruct for Subject Binding

reconstructForSB(DS,SS) :-
    markSBChain(SS),
    reconstructOne(SS1,SS),
    reconstruct(SS2,SS1),
    delECs(SS2,DS),
    conditionA(DS), % make sure reconstructed
    conditionB(DS), % structure satisfies BT
    conditionC(DS).

moveOneWh(CP,CPp,WhChain,noblock) :- % raise one wh from within IP to this CP
    cat(CP,c2),
    CP has\_feature q,
    IP complement\_of CP,
    extract whLF(\ ) from IP producing IPP and WhChain,
    WhChain = [Wh,Trace],
    \+ intermediateCP(IPP,Trace),
    Trace has\_feature ec(wh),
    addToCP(Wh,IPP,CP,CPp),
    addFeature(blocked,CPp).

moveOneWh(XP,XPp,WhChain,Blocked) :-
    XP has\_constituents L,
append(Left, [LeadsToWh|Right], L),
propagateBlocking(XP, Blocked, Blockedp),
moveOneWh(LeadsToWh, Raised, WhChain, Blockedp),
\+ LeadsToWh = Raised,
append(Left, [Raised|Right], Lp),
XPp has_constituents Lp,
XP shares_category_and_features_with XPp.

intermediateCP(IP, Trace) :-
   IP dominates CP,
cat(CP, c2),
CP has_feature q,
CP dominates Trace.
Appendix C

The Rest of the Periphery File
(Excluding the Code Listed in Appendix A and B.)

%%% -*- Package: PROLOG-USER; Mode: PROLOG -*-

%%% PERIPHERY FOR KOREAN

%%% From peripheryJapanese.pl, modifications by Frank Cho and Sandiway Fong.

%%% Language-particular operations + kludgey stuff
%%%
1. case agreement
%%%
2. constrained scrambling

%%% S-STRUCTURE GRAMMAR ADDITIONS

% Experimental feature pushing
pushFeature(morphC(_)).
rule ecNP \rightarrow [np(NP)] st ec(NP).

rule opC2$c2 \rightarrow [ecNP,c1].

crule head\_adjoined \_ adjoins\_to\_the\_left.  \% in head movement

\% Pushed features: Will be automatically generated...

rule dObjectNP \rightarrow [np(NP)] st \+ C==nom if NP has\_feature morphC(C).
rule ioObjectNP \rightarrow [np(NP)] st C==dat if NP has\_feature morphC(C).
rule overtONP \rightarrow [overtNP(NP)] st (C==acc;C==dat) if NP has\_feature morphC(C).
rule objectNP \rightarrow [np(NP)] st (C==acc;C==dat) if NP has\_feature morphC(C).
rule subjectNP \rightarrow [np(NP)] st \+ (C==acc ; C==dat) if NP has\_feature morphC(C).
rule npSubjectNP \rightarrow [np(NP)] st C==gen if NP has\_feature morphC(C).

adjunction rule vp \rightarrow [overtONP,vp].  \% object scrambling (VP-int)
adjunction rule i2 \rightarrow [overtONP,i2].  \% no intermediate traces
\%adjunction rule vp \rightarrow [subjectNP,vp].  \% hack
\%adjunction rule i2 \rightarrow [subjectNP,i2].  \% hack
adjunction rule i2 \rightarrow [pp,i2].  \% hack by fscho

\% Base adjunction
adjunction rule np \rightarrow [overtNP,nq].  \% freely adjoin NQ to NP
adjunction rule np \rightarrow [nq,np].
\%adjunction rule np \rightarrow [pp,np] st lexical\_Property(pp,conj).

rhs [n1(N1)] \hspace{1cm} add\_goals [no\_Subject(N1)].  \% sandiway: [NP pro N1] vs. [NP N1]
rhs [overtONP(NP),vp] \hspace{1cm} add\_goals [a\_Pos(NP)].  \% scramble object to A-pos
rhs [overtONP(NP),i2] \hspace{1cm} add\_goals [a\_Pos(NP)].  \% A-pos (tentatively)
rhs [vp(VP),v] \hspace{1cm} add\_goals [\+ adjoined(VP)].  \% eliminate unnecessary
% non-determinism
% NQ NP Agreement
rhs [overtNP(NP),nq(NQ)] add_goals [agreeNPNQ(NP,NQ)]. % eliminate non-det.
rhs [nq(NQ),np(NP)] add_goals [agreeNPNQ(NP,NQ)].

% Scrambling
lhs overtONP add_goals [pushReq(es(i),es(o))].
lhs dObjectNP & rhs [np(X)] add_goals [cReq(X,es(i),es(o))].
lhs ioObjectNP & rhs [np] add_goals [cReq(es(i),es(o))].
lhs subjectNP & rhs [np(X)] add_goals [ldReq(X,es(i))].
lhs leftvgridcsrlstnp add_goals [oneReq(es(i))].
lhs v0 add_goals [zeroReq(es(i))].

rhs [det,n1] add_inherit plus(2,[1,[wh(_),op(_)]]).

% rhs [pp, vp] replace_rhs [coPP, vp].
rhs [c2, relClNP] replace_rhs [opC2, relClNP].

% Experimental feature pushing, again...
rhs [np,vgrid] replace_rhs [dObjectNP,vgrid]. % opt. direct object
rhs [np,v1] replace_rhs [ioObjectNP,v1]. % opt. indirect object
rhs [np,i1] replace_rhs [subjectNP,i1]. % opt. subject
rhs [np,pgrid] replace_rhs [overtNP,pgrid]. % disallow post-pos stranding
rhs [np,n1] replace_rhs [npSubjectNP,n1]. % genitive Case

% null C not permitted for argument CPs
lhs vgridcsrlstc2 & rhs anywhere c2(X) app_goals [(/\ nullComp(X))].

left_bracket c2 substitute openReq for open.
% scrambling hack... overgenerates.
% rule c2 with Features -> [] st nullFeatures(Features).  % hack
% lhs c2 add_goals [zeroReq(es(i))].
% lhs c2 add_goals [pushReq(es(i),es(o))].
% adjunction rule i2 -> [c2,i2].  % hack by fscho

%% S-STRUCTURE GRAMMAR DELETIONS

%%% kind of redundant, will not be needed in next version

block rule adv -> [adv(Adv)] st maybeSubcategorized(adv,Adv).

%% OTHER LANGUAGE-SPECIFIC AREAS

%%% EMPTY COMP

emptyCompFeatures(Fs) :- mkFs([wh(-)],Fs).

%%% Null Comp C2

nullComp(CP) :-
    C head_of CP,
    ec(C).

%%% Move-Alpha (D-structure to S-structure)

moves(CF,np) :- cat(CF,np).
moves(CF,np) :- cat(CF,cp).
moves(CF,c2) :- cat(CF,np).
moves(CF,c2) :- cat(CF,cp).
noSubject(X) :- \+ (X has_feature grid(Ext,_), Ext \== []).

compatibleCase(AssignedCase,MorphologicallyRealizedCase)

compatibleCase(X,X).
compatibleCase(_,topic).  % deal with topicalization later

% Case Transmission: Need it for scrambling (complement to adjunct)
% NB. need to do [NP NQ NP-t], despite extraction, NQ-NP is overt

caseTransmission(Hd,NP,Case) :-
baseTrace(NP),
headOfChain(Head,NP),
Head has_feature adjunct,  % scrambling
NP has_feature compl,
assignSCase(Hd,Case,Head),
NP has_feature case(Case) if \+ ec(NP).  % [NP NQ NP-t]

% Indicate all non-adjunct Case are realized using overt markers.

realizedAsMarker(X) :- X \== obq.

caseRealizationMode(_NP,morphC).

% NQ NP agreement

agreeNPNQ(NP,NQ) :-
NQ has_feature classifier(Class),
((\+ ec(NP) ; NP has_feature class(_))
\-> agreeClassifier(NP,Class)
; NP has_feature ec(trace),  % force trace
    transmitViaChain([], [goal(agreeClassifier1(X, Class), X)], NP)).

agreeClassifier1(NP, Class) :- agreeClassifier(NP, Class).

agreeClassifier(NP, Class1) :-
    NP has_feature class(Class)
    -> Class = Class1
    ; Class1 = default.

%%% Chain Formation conditions

chainLinkConditions(Head, Trace, _, UpPath, DownPath) :-
\+ vacuousScrambling(UpPath, DownPath)
if Trace has_feature_set [apos, adjunct], % scrambling
  longDistAbarPos(Head, UpPath)
if Head has_feature_set [apos, adjunct].

chainLinkConditions(Head, Trace, _, UpPath, DownPath) :-
  \+ vacuousScrambling(UpPath, DownPath)
  % if Trace has_feature_set [apos, adjunct]. % scrambling

vacuousScrambling([], _). % no topmost segment crossed
vacuousScrambling(_, Down) :- \+ Down == [].

%%% Long Distance scrambling is A-bar
%
%%% Modification:
%%% 1. Well, perhaps only to IP-adjunction sites...
%%% See [98b] in lee.xpl
%longDistABarPos(Head,UpPath) :-
% addFeature(goal(apos,fail),Head)
% if (in(c2,UpPath), last(UpPath,i1)). % inter-clausal

longDistABarPos(Head,UpPath) :- true.

%%% SCRAMBLING
%%
%%% Must prevent vacuous scrambling

shiftRequest(n,es).

% request carrier r(State)
% State = Var or 1

%%% pushReq(ES,ES’) start new req state 0
%%% shiftReq(ES) all requests state 0 -> 1
%%% cReq(ES,ES’) ticks off a state 1 req
%%% cReq(X,ES,ES’) X must be ec if req found
%%% openReq(ES,ES’) put in place of open, barf if state 0 req found

% initiates a request
pushReq(ES,[r(\_)|ES]) :- kReq(ES).

% handles r([X])
kReq([X|ES]) :-
open(X)
-> true
; (functor(X,r,\_)

47
% fails if we get to r(_) before an open
\[ k\text{Req}([X\mid ES]) :- \text{open}(X) \rightarrow \text{true} \; ; \; \text{\textbackslash + functor}(X,r,\_), \text{kReq}(ES). \]

% change state of all open requests
% handles r([X])
\[ \text{shiftReq}([X\mid ES]) :- \]
\[ \text{open}(X) \rightarrow \text{true} \]
\[ \rightarrow \text{true} \; ; \; ((X = r(1) \; ; X = r([1])) \; \% \text{state} <- 1 \]
\[ \rightarrow \text{shiftReq}(ES) \]
\[ ; \; \text{shiftReq}(ES)). \]

ldReq(Item,ES) :- ec(Item) \rightarrow ldReq(ES) \; ; \text{true}.
\[ \]
\[ ld\text{Req}([X\mid ES]) :- \text{open}(X) \rightarrow \text{true} \]
\[ ; \; (X = r(V) \rightarrow (\text{var}(V) \rightarrow V = [\_] \; \text{true}), \]
\[ \text{shiftReq}(ES) \]
\[ ; \; \text{shiftReq}(ES)). \]

% consume one shifted request
\[ \text{cReq}(ES,ESp) :- \]
\[ ES = [X\mid ES1], \]

\[ \rightarrow \text{kReq}(ES) \]
\[ ; \; \text{k Req}(ES)). \]
(open(X)
-> ESp = ES
; (X = r(S)
  -> (S == 1  % consume
    -> ESp = ES1
    ; ESp = [X|ESp1],
       cReq(ES1,ESp1))
    ; ESp = [X|ESp1],
       cReq(ES1,ESp1))).

% obligatory consume shifted request

cReq(Item,ES,ESp) :-
ES = [X|ES1],
(open(X)
-> ESp = ES
; (X = r(S)
  -> (S == 1  % shifted
    -> withEmpty(Item),
       ESp = ES1
    ; ESp = [X|ESp1],
       cReq(Item,ES1,ESp1))
    ; ESp = [X|ESp1],
       cReq(Item,ES1,ESp1))).

withEmpty(X) :- ec(X) -> true ; adjoined(X,_,X1), withEmpty(X1).

% non-local request propagation
% ES = [...Rs...]
% ES' = [...Rs...,open,...]
% Translates r([1]) -> r(1)

openReq(ES,ESp) :-
    nlReql(ES,ES1,Rs),
    appendl(Rs,ES2,ESp),
    open(ES1,ES2).

% separates local requests Rs leaving ES'
nlReql([],[],[]).
nlReql([X|ES],ESp,Rs) :-
    open(X)
    -> ESp = [X|ES],
       Rs = []
    ; (X = r(S)
      -> (S == 1 % already shifted
           -> Rs = [X|Rsp],
                      nlReql(ES,ESp,Rsp)
           ; S == [1], % shift, xform r([1]) -> r(1)
              Rs = [r(1)|Rsp],
                      nlReql(ES,ESp,Rsp))
      ; ESp = [X|ESp1],
              nlReql(ES,ESp1,Rs)).

% <= 1 state 1 req, no state 0 req
oneReq([X|ES]) :-
    open(X)
    -> true
    ; (X = r(S)
      -> S == 1,
zeroReq(ES)
; oneReq(ES)).

% no reqs of any state allowed

zeroReq([X|ES]) :- open(X) -> true ; \+ functor(X,r,_), zeroReq(ES).

%%% LEXICON SUPPORT

% Priority correct?

externalRolesForNi(X,Y) :-
vpAllowExtL([goal,source],X) -> Y = goal
; unsaturatedExtRole(X,agent),
  Y = agent.

%%% All NP's with 1st person feature must be coindexed

%coindex(NP1,NP2) :-firstPersons(NP1,NP2).

%firstPersons(NP1,NP2) :-
% cat(NP1,np),
% cat(NP2,np),
% NP1 has_feature agr(Feature1),
% NP2 has_feature agr(Feature2),
% member(1,Feature1),
% member(1,Feature2).
To allow a PP to scramble......

adjunctLicensed(vp,VP,Adjunct) :- % (1) VP[aux] & [-aux]
    VP has_feature grid(_,_),
    (cat(Adjunct,np)
    -> true % scrambling
    ; Adjunct has_feature predicate(_)).

adjunctLicensed(vp,VP,_) :-
    VP has_feature aux,
    inheritsFeature(VP,grid([_Role],_)).

adjunctLicensed(ap,_AP,Adjunct) :- cat(Adjunct,c2).

adjunctLicensed(i2,_IP,Adjunct) :-
    ( cat(Adjunct,np) ; cat(Adjunct,pp) ) % hack by fscho
    -> true % scrambling
    ; clause(Adjunct). % clausal extraposition

adjunctLicensed(np,NP,Adjunct) :-
    cat(Adjunct,nq)
    -> true
    ; relClauseConfig(NP,LowerNP),
    \+ relClauseConfig(LowerNP,_),
    cat(Spec,np),
    Spec specifier_of Adjunct,
    operator(Spec),
    agreeAGR(Spec,LowerNP),
    link(Spec,LowerNP).
%%% redefinition of Functional Determination
%%% When the head of the chain binds the trace, and the chain is inter-clausal,
%%% the trace is p(+). If the chain does not cross the clausal boundary,
%%% the trace is p(-).

setABoundFs(Binder,Bindee) :-
  partOfSameChain(Binder,Binnee) % binder and bindee share O-roles
      -> ((upPath(Binnee,UpPath),
          in(c2,UpPath)) %inter-clausal
          -> Bindee has_feature p(+) % hack by fscho
            ; Bindee has_feature p(-)),
            Bindee has_feature a(+) if \+ proDrop
                ; mostlyPro(Binnee).
Appendix D

The Parameters File for Korean

%%% -*- Mode: PROLOG; Package: PROLOG-USER -*-

%%% KOREAN PARAMETER SETTINGS

%%% From parametersJapanese.pl, modifications by Frank Cho and Sandiway Fong

%%% REFERENCES

%%% no P utilities

%%% X-Bar Parameters

specInitial.
specFinal :- \+ specInitial.

headInitial(X) :- \+ headFinal(X).
headFinal(_).

agr(strong).
%% V2 Parameters
% C is not available as adjunction site
% Empty C is null C

%% Subjacency Bounding Nodes

boundingNode(i2).
boundingNode(np).

%% Case Adjacency Parameter

no caseAdjacency.

%% Wh In Syntax Parameter

no whInSyntax.

%% Pro-Drop

proDrop.

%% Negation

negationMoves.

%% No Stranding

no allowStranding.

%% Allow null Case markers for empty Chains
nullCasemarkers.

%% null Anaphor

anaphorDrop.

%% Clitics

no clitic(_).

%% License object pro parameter

no licenseObjectPro.
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