This paper quantifies the rate at which laser shot-noise energy is delivered to a nanoparticle for the various scenarios commonly encountered in levitated optomechanics. Although previous articles have the same form and dependencies, the proportionality constants often differ in the literature. This paper resolves these discrepancies. The rate at which energy is delivered to an optically trapped particle’s respective degrees of freedom depends on the radiation pattern of scattered light as well as the direction of laser propagation. For a traveling plane wave with linearly polarized light in the Rayleigh regime, this leads the translational shot-noise heating rate to be proportional to 1/10 of the total rate in the laser polarization direction, 7/10 in the laser propagation direction, and 2/10 in the direction perpendicular to both. Analytical expressions for the shot-noise heating rate are provided in the Rayleigh limit as well as numerical calculations for particles in the Mie regime for silica and diamond. For completeness, numerical calculations of the shot-noise heating for silica Mie particles at the focus of a strongly focused laser beam are calculated for varying numerical aperture and common laser wavelengths. Both numerical calculations show that the Rayleigh expression generally gives an overestimate of the shot-noise heating especially for larger radii but is still a good approximation even for incident focal fields. The exception to the relative decrease is when a Mie resonance is reached which was found for diamond. Lastly, Rayleigh expressions for the rotational shot-noise heating for a symmetric toplike particle for linear, elliptically, and unpolarized light are also provided.

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I. INTRODUCTION

As the field of levitated optomechanics nears an era where nanoparticles are able to be cooled near their motional ground state [1–4], the effects of heating and noise in these systems becomes essential to understand and quantify. Besides experimental limitations, such as imperfect detection efficiency and phase noise, a standard levitated dielectric particle trapped in the focus of a laser beam experiences heating and damping from the surrounding gas as well as laser shot noise. The scattering of gas molecules has been studied extensively [5–7] and may become a negligible effect for sufficiently low pressures. However, for optically trapped particles, laser shot noise is an inescapable factor of consideration for particles with low motional occupation numbers.

Previous studies and reviews have included translational shot-noise heating in their analyses [8–16], however, there were often inconsistencies. In this paper, we give a detailed description of the phenomenon of laser shot-noise heating for various scenarios in levitated optomechanics. The main focus is to quantify the amount of translational energy delivered to a harmonically trapped nanoparticle’s degrees of freedom due to the scattering of photons. The translational calculations performed here are based on the derivation in Ref. [17], but the results may also be obtained using a full quantum treatment [18,19]. The difference from Ref. [17] is that the scattering object is considered to be a nanoparticle instead of an atom.

The most common expression used for the shot-noise heating rate is that which is derived for a plane wave incident upon a Rayleigh particle due to its ease of calculation and range of applicability. Whether this expression is a valid estimation for finite-sized particles with incident plane waves or a traveling focused Gaussian beam is an outstanding question. In this paper, the shot-noise heating rate for each translational degree of freedom is calculated numerically for spherical Mie particles up to radii of 250 nm. The calculations were performed for an incident plane wave and for a focused Gaussian laser beam for commonly used laser wavelengths. Mie scattering calculations were performed for silica and diamond nanospheres. A discrete-dipole approximation method was used to numerically evaluate the scattered fields for the incident focused Gaussian laser beam. The calculations show that the Rayleigh expression generally gives an overestimate of the shot-noise heating especially for larger radii. The exception being for parameters that lead to a Mie resonance. For finite-sized silica nanospheres, the values of the shot noise obtained for an incident focused Gaussian beam are within an order of magnitude of the Rayleigh expression for each degree of freedom. The discrepancy increases as the radius of the particle and/or the numerical aperture of the lens increases.

For nonspherical particles, there is shot-noise heating in the rotational degrees of freedom as well. The procedure outlined in Refs. [20,21] is correct, but the expressions for the diffusion constants appear to be calculated for a particle illuminated with unpolarized light with random propagation direction. Additionally, the original calculations performed in Ref. [15] are reduced by a factor of 1/2 from the actual value. For completeness, expressions for the rotational shot-noise heating rate are provided for different laser polarizations.

This paper is organized as follows. In Sec. II, the amount of translational energy delivered to an optically trapped particle...
is provided. Its subsections investigate the rate at which the energy is delivered to the particle in each degree of freedom for both Rayleigh and Mie scattering for incident plane waves and a focused Gaussian beam. In Sec. III, the Rayleigh expressions for the rotational shot-noise heating for identical results and may be found in Appendix A.

Ref. [17] which was originally calculated for atoms in a far red-detuned dipole trap. The calculations in this section are based on semiclassical ideas. The quantum calculations yield identical results and may be found in Appendix A.

Consider the scattering of a single photon with wave-number \( \vec{k} = k \hat{k} \) off a particle with initial momentum \( m \vec{v} \).

In the regime \( |\vec{v}| \ll c \), after the scattering event the photon has final momentum \( \hbar \vec{k}_f = \hbar \vec{k}_f \) and the particle has final momentum \( m \vec{v}_f \).

From conservation of momentum, \[ \vec{v}_f = \vec{v} + \frac{\hbar}{m} (\vec{k} - \vec{k}_f). \] (1)

The change in energy for the component \( j = (x, y, z) \) is

\[ \Delta E_j = \frac{1}{2} m (v_{fj}^2 - v_{ij}^2) = \varepsilon (k_{fj}^2 + k_{ij}^2 - 2k_{fj}k_{ij}) + \hbar k (k_{ij} - k_{fj}) w_{ij}, \] (2)

where \( \varepsilon = \frac{\hbar^2 k}{2m} \). The change in energy of the particle then depends on the initial photon propagation direction \( \hat{k} \) as well as the scattered direction \( \hat{k}_f \). The above equations are accurate for a free particle but are also valid for harmonically bound particles if the scattering takes place on timescales much shorter than the oscillation frequency.

The probability for the photon to scatter into a solid angle \( d\Omega \) is

\[ P(\hat{k}_f) d\Omega = \frac{1}{\sigma} \left( \frac{d\sigma}{d\Omega} \right) d\Omega, \] (3)

where \( d\sigma/d\Omega \) is the differential scattering cross section for the particle and \( \int P(\hat{k}_f) d\Omega = 1 \). The average change in energy \( \langle \Delta E_j \rangle \) of the particle following the scattering event is found through

\[ \langle \Delta E_j \rangle = \int \omega P(\hat{k}_f) \Delta E_j d\Omega. \] (4)

To evaluate Eq. (4), the particle is taken to be a sphere that is oscillating in a harmonic potential. The incident photon is traveling in the \( \hat{k}_i = \hat{x} \) direction and polarized in the \( \hat{E}_{inc} = \hat{x} \) direction. Immediately, the contribution from the last term in Eq. (2) goes to zero, \( \hbar k (k_{ij} - k_{fj}) w_{ij} = 0 \) since \( \langle \vec{v} \rangle = 0 \) for harmonic oscillation. Looking at the change in energy in each direction explicitly, Eq. (4) is rewritten as

\[ \langle \Delta E_x \rangle = \varepsilon \int \omega P(\hat{k}_f) (\sin \theta \cos \phi)^2 d\Omega, \] (5a)

\[ \langle \Delta E_y \rangle = \varepsilon \int \omega P(\hat{k}_f) (\sin \theta \sin \phi)^2 d\Omega, \] (5b)

\[ \langle \Delta E_z \rangle = \varepsilon \int \omega P(\hat{k}_f) (1 - \cos \theta)^2 d\Omega, \] (5c)

where spherical coordinates were used to define the outgoing wave, \( \vec{k}_{f_\alpha} = \sin \theta \cos \phi \), \( \vec{k}_{f_\beta} = \sin \theta \sin \phi \), \( \vec{k}_{f_\gamma} = \cos \theta \).

To complete Eq. (5), the differential scattering cross section for the particle must be determined. In the subsections below the energy delivered to a particle in the Rayleigh and Mie regimes are computed. Note that, from Eq. (5), the total energy delivered to a particle, \[ \langle \Delta E \rangle = \sum_j \langle \Delta E_j \rangle = 2\varepsilon \left( 1 - \int \omega P(\hat{k}_f) \cos \theta d\Omega \right), \] (6)

is always greater than zero with a maximum of \( 4\varepsilon \).

### A. Rayleigh scattering

For an incident monochromatic plane wave polarized in the \( \hat{E}_{inc} = \hat{x} \) direction, the differential scattering cross section for a dipole with moment \( \vec{p} = \alpha \hat{E}_{inc} \), index of refraction \( n \), and radius \( r \) in the Rayleigh regime \( kr|n - 1| \ll 1 \) takes the form \[ [22]

\[ \left( \frac{d\sigma}{d\Omega} \right) = \left( \frac{3}{8\pi} \right) \cos^2 \theta \cos^2 \phi + \sin^2 \phi, \] (7)

yielding

\[ P(\hat{k}_f) = \frac{3}{8\pi} [\cos^2 \theta \cos^2 \phi + \sin^2 \phi], \] (8)

where \( \varepsilon_0 \) is the permittivity of free space and \( \hat{\xi}_j(\hat{k}_f) \) defines the two orthogonal polarization directions of the scattered light perpendicular to \( \hat{k}_f \) so that \( \sum_j |\hat{\xi}_j(\hat{k}_f) \cdot \hat{E}_{inc}|^2 = 1 - |\hat{k}_f \cdot \hat{E}_{inc}|^2 \). Note that probability densities of the form Eq. (8) have the property \( P(\hat{k}_f) = P(-\hat{k}_f) \).

Inserting Eq. (8) into Eq. (5) gives the distribution of energy delivered to the particle,

\[ \langle \Delta E_j \rangle, \langle \Delta E_f \rangle, \langle \Delta E \rangle = \varepsilon \left( \frac{1}{5} \frac{2}{5} \frac{2}{5} \right), \] (9)

where the subscript \( R \) refers to Rayleigh scattering. Thus, the scattering of one photon in the Rayleigh limit increases the particle’s total energy by \( \langle \Delta E \rangle_R = \sum_j \langle \Delta E_j \rangle_R = 2\varepsilon \) half the maximum amount possible and in different proportions in each direction. It is this result [Eq. (9)], that has been missing in the expressions for the shot noise in much of the literature. The particle gains 7/10 of the total energy in the direction of photon propagation, 1/10 of the total energy in the photon polarization direction, and 2/10 in the remaining direction.

The contribution that eluded many of the previous works was the \( k_{ij}^2 \) term in Eq. (2). This term gives a change in energy of \( 1\varepsilon \) in the direction of photon propagation as seen in Eq. (9).

For unpolarized light, the total energy increase is the same as for linearly polarized light \( \langle \Delta E \rangle_R = 2\varepsilon \). However, the energy is distributed as 14/20 of the total energy in the direction of photon propagation and 3/20 of the total energy in each of the directions perpendicular to the photon propagation direction.

The previous calculation shows how the energy is distributed to each degree of freedom. The average rate at which energy is being delivered to these degrees of freedom \( \dot{E}_T \) (shot-noise heating rate) is the change in energy per scattering event multiplied by the scattering rate. The scattering rate is
the number of incident photons per unit area per unit time $J_{\nu} = I_0/\hbar \omega$, times the scattering cross section $\sigma$,

$$\dot{E}_T = \langle \Delta E \rangle_R J_{\nu} \sigma. \quad (10)$$

For Rayleigh particles, $\sigma_R = (\pi \lambda^2/4n^2) \cdot \dot{E}_T$ is the total translational energy gained per second due to shot noise. This is written in many forms in the literature but often in terms of the scattered power $\dot{E}_T = \hbar \omega_0 P_{\text{scatt}}/m^2$ with $\omega_0 = c\kappa$ as the frequency of the laser. Note that this calculation is different from that which calculates the average radiation pressure force in the axial direction. Nor is this a calculation of radiation damping due to scattered light where we have seen the expression for the two different effects confused in the literature [8,23].

If the particle oscillates at frequency $\omega_j$ in the $j$th direction, each degree of freedom’s occupation number increases at a rate of

$$\Gamma_j = \frac{1}{\hbar \omega_j} \dot{E}_T, \quad \Gamma_y = \frac{2}{\hbar \omega_y} \dot{E}_T, \quad \Gamma_z = \frac{7}{\hbar \omega_z} \dot{E}_T. \quad (11)$$

Although the rates in Eq. (11) have the same form as the expressions seen previously [9–15], the factors in front of them are different. These factors may also become important when considering experiments which hope to measure heating and/or noise for clues to new physics [24] or attempting to cool to the motional ground state [2,3].

Our derivation of the rate that shot noise increases the energy of a nanoparticle agrees with that in Ref. [10]. Reference [10] defines “the recoil heating rate” Eq. (B33) to be 1/2 the value we obtain for the shot-noise heating rate. However, in their definition, the rate that the energy increases is two times the value in Eq. (B33) in their paper, leading to agreement between our derivations. Reference [11] supplied an expression for and measured the shot-noise heating rate. Their expression for the two directions perpendicular to the laser propagation direction $\hat{k} = \hat{z}$ are correct, whereas the total energy and proportionality constant for the $\hat{z}$ degree of freedom is not. The measured value for the degree of freedom perpendicular to both the laser propagation and the polarization directions was reported to be within error bars, whereas the values in the remaining directions were not reported.

### B. Mie scattering

The analytical expressions in the previous subsection are valid for small particles $kr|\nu - 1| \ll 1$. For particles outside the Rayleigh regime $kr|\nu - 1| \sim 1$, the differential scattering cross section in Eq. (7) and, therefore, Eq. (8) breaks down and Mie scattering [25] must be used to calculate the shot-noise heating. Figure 1 plots the translational shot-noise heating rate $\dot{E}_T$ for each degree of freedom for varying particle radii using analytical Mie formulas. Specifically, $\dot{E}_T/J_{\nu} = \langle \Delta E_j \rangle \sigma$ for each degree of freedom is found by numerically calculating the differential scattering cross section and numerically integrating Eqs. (5). These quantities are then divided by their respective Rayleigh expression $(\dot{E}_T)_R/J_{\nu} = \langle \Delta E_j \rangle_R \sigma$.
focused through a lens with numerical aperture (NA) = sin θ_{\text{max}} can be expressed in cylindrical coordinates as [27,28]

\[
\vec{E}(\rho, \phi, z) = \frac{ikf}{2} E_0 e^{-ikf} \left( \frac{l_{00} + l_{02} \cos 2\phi}{l_{00} \sin 2\phi} - \frac{2il_{01} \cos \phi}{-2il_{01} \sin \phi} \right),
\]

\[
\vec{H}(\rho, \phi, z) = \frac{ikf}{2Z_0} E_0 e^{-ikf} \left( \frac{l_{02} \sin 2\phi}{l_{00} - l_{02} \cos 2\phi} - \frac{2il_{01} \sin \phi}{-2il_{01} \cos \phi} \right),
\]

where \(Z_0\) is the impedance of free space, \(f\) is the focal length of the lens, and \(l_{ij}\)'s are integrals over the polar angle up to the extent of the lens \(\theta_{\text{max}}\). The expressions for the integrals may be found in Appendix C, and we refer the reader to Ref. [27] for a detailed discussion of Eqs. (12).

Since the incident wave is no longer a plane wave, Eqs. (5) are not suitable for describing the energy transfer from the laser to the particle. Following a method similar to that of Refs. [19,29], the shot-noise heating rate for a general particle and incident wave can be written compactly as

\[
\dot{E}_{\text{T},x} = J_{p\sigma} \int d^2k' \left| \frac{\partial f(x_i, \vec{k}, \vec{k}')}{\partial x_i} \right|_{x_i=0}^2, \tag{13}
\]

where \(x_i = (x, y, z)\) and \(f(x_i, \vec{k}, \vec{k}')\) is the scattering amplitude. For an incident plane wave, \(f(\vec{r}, \vec{k}, \vec{k}') = e^{i\vec{k}\cdot\vec{r}} f(\vec{k}, \vec{k}') e^{-i\vec{k}'\cdot\vec{r}}\), yielding Rayleigh shot-noise, Eqs. (A5) in Appendix A.

To compute the shot-noise heating rate using Eq. (13) for a sphere of radius \(r\) with incident waves given by Eqs. (12), the scattered fields must be obtained. One approach is to combine Mie theory with the highly focused fields which has been undertaken in Ref. [30] to evaluate optical forces. In the present paper, the scattered fields are computed numerically by employing the discrete-dipole approximation method (DDA) [31]. In the DDA, the spherical particle is composed of \(N\) discrete spherical dipoles each with polarizability \(\alpha\) and the internal fields of the dielectric are solved self-consistently to retrieve the scattered fields outside the particle. Once the scattered fields are obtained, the scattering amplitude can be determined. In the implementation of the DDA used for this paper, each dipole that composed the spherical particle had a polarizability \(\alpha = 4\pi\epsilon_0 R^3 (\frac{\eta^2 - 1}{\eta^2})\).

The shot-noise heating rates relative to the Rayleigh expression for various numerical apertures and particle radii are shown in Fig. 3. The calculations were performed for a spherical particle composed of silica \(n = 1.45\) with its center of mass located at the focus \(\vec{r}_0 = (0, 0, 0)\). The heating rates for each degree of freedom \((x, y, z)\) (first, second, and third columns) were computed for two different laser wavelengths 1550 nm (top row) and 1064 nm (bottom row). The waist of the Gaussian laser beam just before entering the focusing lens was chosen to be twice the aperture radius of the lens, corresponding to a filling factor \(f_0 = 2\) for all values in the figure (see Appendix C).

As the radius of the particle increases, the shot-noise heating decreases relative to the Rayleigh expression for all NA. As the radius increases, the intensity per volume decreases. Rayleigh expressions assume uniform incident plane waves whereas a tweezer has a Gaussian-like spot size.
When the numerical aperture increases, the \( \hat{z} \) component of the beam is more prominent, resulting in a polarization mainly on the \( x-z \) plane (the \( y \) component is negligible). It is plausible that since shot-noise heating is smallest in the degree of freedom associated with the polarization direction, the shot noise in the axial degree of freedom decreases whereas heating increases in the \( x \) degree of freedom.

As the beam becomes more focused, the beam diverges more strongly as it exits the focal region. As opposed to a plane wave which always propagates in the \( \hat{k}_i = \hat{z} \) direction, the incident wave through the particle due to a focused beam has propagation components in the \( \hat{x} \) and \( \hat{y} \) directions as well, decreasing the shot noise in the \( \hat{z} \) degree of freedom. This comes from the main factor of discussion in Sec. II A, the \( k_{ij}^2 \) term in Eq. (2) which gave a change in energy of \( 1\epsilon \) in the direction of photon propagation for Rayleigh scattering in Eq. (9). This influence, thus, decreases for focused beams. In fact, Ref. [32] introduced a geometric factor \( A \leq 1 \) helping to explain this effect. The factor allows for an approximate evaluation of the energy delivered to the particle in the \( \hat{z} \) degree of freedom, to within 2\% for all NA, and we use this as a benchmark for the accuracy of our calculations using DDA.

The reduction in shot-noise energy delivered to the \( \hat{z} \) degree of freedom does not result in an increase in energy in the other degrees of freedom while the particle is situated at the origin. Since the particle is a sphere and the beam is symmetrical about the origin, the \( \hat{x} \) and \( \hat{y} \) components of the incident wave vectors on the particle in the \(-\hat{z}\) half space are reflections of the \( \hat{x} \) and \( \hat{y} \) outgoing wave vectors in the \(+\hat{z}\) half space, canceling the influence of the incident propagation direction on the shot noise in the \( x \) and \( y \) degrees of freedom.

The overall magnitudes for the shot noise in each degree of freedom in Fig. 3 are within an order of magnitude of the Rayleigh expression up to a radius of \( r = 250 \text{ nm} \). Fortunately, for experimentalists attempting to reach the motional quantum ground state, the values decrease as the radius increases for all degrees of freedom. This allows the Rayleigh expression for the shot-noise heating rate to be used as an upper bound for calculations and a good approximation for all NAs.

A natural next question is how the shot noise would be distributed for a particle in a standing Gaussian wave, the situation of consideration for particles trapped in a driven cavity. Differing from tweezer traps, cavity traps typically have very large beam waists \( \sim 40 \mu \text{m} \) [2,34] and, therefore, the radial geometry of the beam is well approximated as a symmetric Gaussian. Over the range of a nanoparticle \( r \sim 100 \text{ nm} \) the field is essentially uniform, and the beam can be approximated as an incident plane wave. In the axial direction, the field dependence is of the form \( \sim \cos k z \). The particle is placed in two common locations \( z = 0 \) for cavity trapping and \( z = \lambda / 8 \) for maximal cavity coupling. The latter situation can be achieved by using a separate tweezing laser to place the particle at that
location [2–4]. The following discussion is with reference to
the shot noise from the cavity photons solely. The shot-noise
heating rate for a silica Mie particle of varying radius located
at \(z = \lambda/8\) has been calculated analytically in Ref. [19]
and numerically for a cavity with 1064 nm wavelength and 26 \(\mu\m\) waist. Up to \(\approx 250\) nm in radius, Fig. 4 in Ref. [19] shows
the shot noise increasing as the particle size increases. Our
calculations confirm this result. However, it should not follow
the traditional Rayleigh \(r^3\) dependence exactly. Owing to the
large beam waist, the situation is similar to that in Fig. 1(e)
in the present paper.

We would like to add that, at \(z = 0\), the dependence on the
initial photon propagation direction \(\hat{k}_j\) vanishes giving \(A = 0\)
in Eq. (14). The amount of shot noise delivered to the axial de-
gree of freedom \(z\) is then equal to the amount delivered to the
degree of freedom orthogonal to both the polarization and the
axial directions, \(y\). However, at \(z = \lambda/8\) the \(\hat{k}_j^{2}\) contribution
returns, giving Eq. (9) for Rayleigh particles.

### III. ROTATIONAL SHOT NOISE

Rotational diffusion constants were calculated in
Refs. [20,21], but for incident light unpolarized in all
directions. For particles in levitated optomechanics, the
particles are typically illuminated with linear, elliptical,
or circular polarization. The rotational shot-noise heating rate
given in Ref. [15] is reduced by a factor of 1/2 from the
actual value given [Eq. (15)]. For these reasons, expres-
sions given in Ref. [15] is reduced by a factor of 1
for a symmetric toplike particle in the Rayleigh limit. The
amount of shot noise delivered to the particle's symmetry axis
is primarily aligned along the \(\hat{k}\) direction,

\[
\hat{E}_{\alpha} = \frac{\hat{E}_{\beta}}{4}(4 \cos^2 \psi + 2 \sin^2 \psi), \quad (18)
\]

\[
(\hat{E}_\alpha, \hat{E}_\beta, \hat{E}_\gamma) = \frac{\hat{E}_{\beta}}{2}(1, \cos^2 \psi, 0). \quad (19)
\]

The expression for linearly polarized light is recovered for
\(\psi \to 0\). As the ellipticity of the beam increases, the amount
of shot noise delivered to the \(\beta\) degree of freedom decreases.
This follows from a similar argument made for the case
\(\alpha = \pi/2\) above when considering the \(y\) component of the
polarization direction.

### IV. CONCLUSION

This paper clarifies the rate at which energy is distributed
to an optically trapped particle due to laser shot noise. Begin-
ning from conservation of energy and momentum, the energy
delivered to the particle is found to depend on the scattered
radiation pattern as well as the incident wave’s propagation
direction. The energy in each degree of freedom increases per
scattering event but with different proportionality constants.
These proportionality constants carry over to the average heat-
ing rate for each degree of freedom. Analytical expressions
for the shot-noise heating rate are provided in the Rayleigh
limit as well as numerical calculations for particles in the Mie
regime for silica and diamond. The shot-noise heating in each
degree of freedom is also computed for silica Mie particles
at the focus of strong and weakly focused Gaussian beams.
For finite-sized silica nanospheres, the values of the shot noise
obtained for an incident focused Gaussian beam are within an
order of magnitude of the Rayleigh expression for each degree
of freedom. The discrepancy increases as the radius of the
particle and/or the numerical aperture of the lens increases.
The Rayleigh expression may serve as a good approximation
and upper bound as it is typically larger than the rates found
for particles with finite radii.

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### APPENDIX A: QUANTUM CALCULATION OF THE
TRANSLATIONAL SHOT-NOISE HEATING RATE FROM
AN INCIDENT PLANE WAVE

Although the results are equivalent, the calculation of the
shot noise may also be performed quantum mechanically.
The model used to calculate the shot noise describes particle
no longer provide information about the orientation of \(\beta\);
when \(\alpha = \pi/2\), all angles \(0 \leq \beta \leq \pi\) look equivalent with
respect to the laser polarization direction. This leaves \(\beta\) to be
immeasurable and is, therefore, immune to decoherence and
heating.

For elliptically polarized light defined by \(\hat{E}_{\text{inc}} =
E_0(\cos \psi, i \sin \psi, 0)\), if the ellipticity is weak so that
the particle’s symmetry axis is primarily aligned along the \(\hat{k}\)
direction,

\[
\hat{E}_{\alpha} = \frac{\hat{E}_{\beta}}{4}(4 \cos^2 \psi + 2 \sin^2 \psi), \quad (18)
\]

\[
(\hat{E}_\alpha, \hat{E}_\beta, \hat{E}_\gamma) = \frac{\hat{E}_{\beta}}{2}(1, \cos^2 \psi, 0). \quad (19)
\]

The expression for linearly polarized light is recovered for
\(\psi \to 0\). As the ellipticity of the beam increases, the amount
of shot noise delivered to the \(\beta\) degree of freedom decreases.
This follows from a similar argument made for the case
\(\alpha = \pi/2\) above when considering the \(y\) component of the
polarization direction.
state decoherence due to scattering events with photons [35]. The decoherence in the system state generates diffusion in momentum space which leads to heating. This method has already been used in Ref. [15] to calculate the total translational shot-noise heating rate, but the result in that reference is reduced from the actual result by a factor of 1/2. Reference [21] provides the correct formula for computing the translational shot-noise rate, but does not evaluate it.

The system will be the same as that considered in the main text with the incident plane wave propagating in the \( \vec{z} \) and polarized in the \( \vec{x} \) directions in the Rayleigh regime. The particle density-matrix \( \rho(\vec{r}, \vec{r}') \) is written in the position basis with \( \vec{r} = (x, y, z) \). The state \( \vec{r} \) refers to the system before a scattering event and the primed coordinates refer to the system following a scattering event. Neglecting the unitary part of the time evolution, the translational master equation reads

\[
\partial_t \rho(\vec{r}, \vec{r}') = -\Lambda(\vec{r}, \vec{r}') \rho(\vec{r}, \vec{r}'),
\]

where the decoherence rate \( \Lambda(\vec{r}, \vec{r}') \) to first order and neglecting cross terms which do not contribute is

\[
\Lambda(\vec{r}, \vec{r}') = D_s (x - x')^2 + D_s (y - y')^2 + D_s (z - z')^2,
\]

but with separate diffusion constants [36],

\[
D_s = \int d^3 \vec{k} \mu(\vec{k}) \int d^2 \tilde{k} |f(\vec{k}, \vec{k}')(\vec{k})|^2 \frac{k^2}{2} \frac{1}{\Lambda_1},
\]

where \( f(\vec{k}, \vec{k}')(\vec{k}) \) is the scattering amplitude and \( \mu(\vec{k}) = \delta(\vec{k} - \vec{k}') \) is the distribution of the laser which may safely be taken to be a \( \delta \) function. The shot-noise heating rate may be calculated through

\[
\dot{E}_\text{T} = \frac{d}{dt} \langle H \rangle = \text{Tr}(K \partial_t \rho),
\]

with \( H = K + U \) the translational Hamiltonian, \( U \) the potential energy whose term vanishes after carrying out the trace, and \( K = \frac{1}{2} p^2 \) is the kinetic energy. Combining Eqs. (A1)–(A3) and inserting into Eq. (A4),

\[
\dot{E}_{\text{T}_x} = J_p \frac{\hbar^2}{2m} \int d^2 \tilde{k} |f(\vec{k}, \vec{k}')(\vec{k})|^2 \frac{k^2}{2} \frac{1}{\Lambda_1},
\]

\[
\dot{E}_{\text{T}_y} = J_p \frac{\hbar^2}{2m} \int d^2 \tilde{k} |f(\vec{k}, \vec{k}')(\vec{k})|^2 \frac{k^2}{2} \frac{1}{\Lambda_1},
\]

\[
\dot{E}_{\text{T}_z} = J_p \frac{\hbar^2}{2m} \int d^2 \tilde{k} |f(\vec{k}, \vec{k}')(\vec{k})|^2 \frac{k^2 + k^2 - 2k^2}{2} \frac{1}{\Lambda_1}.
\]

Noting that \( |f(\vec{k}, \vec{k}')(\vec{k})|^2 = d\sigma d\Omega \) and \( \varepsilon = \frac{\hbar k}{2m} \), Eqs. (A5) are equal to Eqs. (5) and (10) in Sec. II.

**APPENDIX B: QUANTUM CALCULATION OF THE ROTATIONAL SHOT-NOISE HEATING RATE**

The rotational heating rate may be calculated in a similar fashion to that in the previous section. Here, the shot-noise heating rate due to elliptically polarized light will be presented. The rate for linearly polarized light is recovered by taking respective limits. The particle density operator in the orientational basis is \( \rho(\Omega, \Omega') \) with \( \Omega = (\alpha, \beta, \gamma) \) the Euler angles in the \( z'-y'-z'' \) convention [33]. Let \( \Omega \) refer to the system before a scattering event, and primed coordinates refer to the system following a scattering event. The rotational master equation reads

\[
\frac{\partial}{\partial t} \rho(\Omega, \Omega') = -\Lambda(\Omega, \Omega'') \rho(\Omega, \Omega'),
\]

where

\[
\Lambda = \frac{J_p}{2} \int d^3 \vec{k} \mu(\vec{k}) \int d^2 \tilde{k} \left| f_{\Omega\Omega'}(\vec{k}, \vec{k}') - f_{\Omega\Omega'}(\vec{k}, \vec{k}') \right|^2
\]

is the decoherence rate, \( f_{\Omega\Omega'}(\vec{k}, \vec{k}') \) is the scattering amplitude, and \( \mu(\vec{k}) = \delta(\vec{k} - \vec{k}') \) is the distribution of the laser which will again be taken to be a \( \delta \) function. The shot-noise heating rate may be calculated through

\[
\dot{E}_R = \frac{d}{dt} \langle H_R \rangle = \text{Tr} \left( K_R \frac{\partial}{\partial t} \rho \right),
\]

with \( H_R = K_R + U_R \) the rotational Hamiltonian, \( U_R \) the potential energy which has zero contribution in the above equation, and \( K_R \) is the rotational kinetic energy. In the \( z'-y'-z'' \) convention, the rotational kinetic energy is [37]

\[
K_R = -\frac{\hbar^2}{2I_z} \left[ \frac{\partial^2}{\partial \beta^2} + \cot(\beta) \frac{\partial}{\partial \beta} + \frac{1}{\sin^2(\beta)} \frac{\partial^2}{\partial \alpha^2} - \frac{2\cos(\beta)}{\sin^2(\beta)} \frac{\partial^2}{\partial \gamma^2} \right].
\]

To evaluate Eq. (B3), begin with the far-field scattering amplitude for a point dipole,

\[
f_{\Omega\Omega'}(\vec{k}, \vec{k}') = \left( \frac{k^2}{4\pi\varepsilon_0 E_0} \right) \hat{\vec{\xi}} \cdot \vec{p},
\]

with \( \hat{\vec{\xi}} \) as the polarization of the scattered light, \( E_0 \) as the magnitude of the incident electric field, and \( \vec{p} = R \hat{\vec{\alpha}}_0 \vec{R} \vec{E}_{\text{inc}} \) as the polarization vector. For incident elliptical light defined by \( E_{\text{inc}} = E_0(\cos \psi, i \sin \psi, 0) \),

\[
\vec{p} = R \hat{\vec{\alpha}}_0 \vec{R} \vec{E}_{\text{inc}} = E_0 \begin{pmatrix} \cos \alpha \cos(\alpha - \alpha) \sin^2 \beta \cos^2 \alpha \sin^2 \beta \cos \alpha \sin \alpha \\ \cos \alpha \cos(\alpha - \alpha) \sin^2 \beta \cos \alpha \sin \alpha \\ \cos \alpha \sin(\alpha - \alpha) \sin^2 \beta \cos \alpha \sin \alpha \end{pmatrix} \begin{pmatrix} \cos \psi \\ i \sin \psi \\ 0 \end{pmatrix},
\]

where the \( A_j = A_j(\alpha, \beta, \gamma) \) are the real (imaginary) parts of the polarization vector component \( j = (x, y, z) \).

For scattered light in the \( \vec{r} = (\sin \theta \cos \phi, \sin \theta \sin \phi, \cos \theta) \) direction in spherical coordinates, the outgoing polarization vector \( \vec{\xi} \) can take two directions \( \vec{\xi} = (\cos \theta \cos \phi \cos \theta \sin \phi, \cos \theta) \) or \( \vec{\xi} = (-\sin \phi, \cos \phi, 0) \). As there is no preference...
for which polarization is chosen, the sum of the scattering amplitudes must be used in Eq. (B3),
\[ |f_{\alpha\beta}(\vec{k}, \vec{k'}) - f_{\alpha\beta}(\vec{k}, \vec{k'})|^2 \rightarrow \left( \frac{k^2}{4\pi \varepsilon_0 E_0} \right)^2 \left[ (\hat{\theta} \cdot \hat{\beta} - \hat{\theta} \cdot \hat{\beta'})^2 + (\hat{\phi} \cdot \hat{\beta} - \hat{\phi} \cdot \hat{\beta'})^2 \right]. \tag{B7} \]

Performing the integrals in Eq. (B2) gives the decoherence rate as
\[ \Lambda = J_\rho \left( \frac{4\pi}{3} \right) \left( \frac{k^2}{4\pi \varepsilon_0} \right)^2 (\alpha_c - \alpha_s)^2 \sum_j (A_j - A'_j)^2 + (B_j - B'_j)^2, \tag{B8} \]
with \( A'_j = A_j(\alpha', \beta', \gamma') \) and \( B'_j = B_j(\alpha', \beta', \gamma') \).

To calculate the shot noise using Eq. (B3), note that the \( \frac{\partial}{\partial \eta} \) terms from Eq. (B4) evaluate to zero as there is no \( \gamma \) dependence in the polarization vector in Eq. (B6). From here, the orientation of the nanoparticle relative to the incident polarization must be considered. For well librational bound nanoparticles under weak elliptical polarization, the particle is undergoing oscillations for which the small-angle approximation may be appropriately made, \( \alpha \to 0 + \xi, \beta \to \frac{\pi}{2} - \eta \). In this view, Eq. (B4) may be rewritten
\[ K_R \to -\frac{\hbar^2}{2I_\rho} \left[ \partial^2 \frac{\cot(\beta)}{\partial \beta^2} + \frac{1}{\sin^2 \beta} \frac{\partial^2}{\partial \alpha^2} \right], \]
\[ \approx -\frac{\hbar^2}{2I_\rho} \left[ \frac{\partial^2}{\partial \eta^2} + \frac{\partial^2}{\partial x^2} \right]. \tag{B9} \]

Inserting Eqs. (B8) and (B9) into Eq. (B4) and taking the trace gives the total rotational shot noise for elliptically polarized light to second order,
\[ \dot{E}_{R_\rho} = J_\rho \left( \frac{4\pi}{3} \right) \left( \frac{k^2}{4\pi \varepsilon_0} \right)^2 (\alpha_c - \alpha_s)^2 \left( \frac{\hbar^2}{2I_\rho} \right) [4 \cos^2 \psi + 2 \sin^2 \psi] \]
\[ = \frac{\dot{E}_{R_\rho}}{4} [4 \cos^2 \psi + 2 \sin^2 \psi], \tag{B10} \]
with the energy distributed as
\[ \langle \dot{E}_\alpha, \dot{E}_\beta, \dot{E}_\gamma \rangle = \frac{\dot{E}_{R_\rho}}{2} (\cos^2 \psi + \sin^2 \psi, \cos^2 \psi, 0), \tag{B11} \]
which recovers Eqs. (18) and (19) in the main text. For linearly polarized light, \( \psi = 0 \). To account for unpolarized light [Eqs. (17) and (16)], the average of the results due to the two orientations \( \alpha \to 0 + \xi, \beta \to \frac{\pi}{2} - \eta \) and \( \alpha \to 0 - \xi, \beta \to \frac{\pi}{2} - \eta \) for linearly polarized light was computed.

**APPENDIX C: FOCAL FIELDS**

The integral expressions for the quantities in Eqs. (12) are \([27]\)
\[ I_{00} = \int_0^{\theta_{\text{max}}} f_w(\theta)(\cos \theta)^{1/2} \sin \theta (1 + \cos \theta) \]
\[ \times J_0(k\rho \sin \theta)e^{ik_2 \cos \theta}, \tag{C1} \]
where \( J_n(x) \) is the Bessel function of order \( n \), \( f_w(\theta) = \exp(\sin^2 \theta/f_0^2 \sin^2 \theta_{\text{max}}) \) is the apodization function with the filling factor \( f_0 = w_0/R_\rho \) is the ratio of the laser beam waist before the lens and the radius of the aperture (\( f_0 = 2 \) for the figure in the main text). As in the main text, the numerical aperture \( NA = \sin \theta_{\text{max}} \).

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