Efficiently Cooled Stellar Wind Bubbles in Turbulent Clouds. II. Validation of Theory with Hydrodynamic Simulations

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Abstract

In a companion paper, we develop a theory for the evolution of stellar wind-driven bubbles in dense, turbulent clouds. This theory proposes that turbulent mixing at a fractal bubble/shell interface leads to highly efficient cooling, in which the vast majority of the input wind energy is radiated away. This energy loss renders the majority of the bubble evolution momentum driven rather than energy driven, with expansion velocities and pressures orders of magnitude lower than in the classical Weaver et al. solution. In this paper, we validate our theory with three-dimensional, hydrodynamic simulations. We show that extreme cooling is not only possible, but is generic to star formation in turbulent clouds over more than three orders of magnitude in density. We quantify the few free parameters in our theory, and show that the momentum exceeds the wind input rate by only a factor \( \alpha_0 \sim 1.2-4 \). We verify that the bubble/cloud interface is a fractal with dimension \( \sim 2.5-2.7 \). The measured turbulent amplitude \((v_0 \sim 200-400 \text{ km s}^{-1})\) in the hot gas near the interface is shown to be consistent with theoretical requirements for turbulent diffusion to efficiently mix and radiate away most of the wind energy. The fraction of energy remaining after cooling is only \( 1 - \Theta \sim 0.1-0.01 \), decreasing with time, explaining observations that indicate low hot-gas content and weak dynamical effects of stellar winds.

Unified Astronomy Thesaurus concepts: Star formation (1569); Stellar wind bubbles (1635); Stellar winds (1636); Molecular clouds (1072); Star clusters (1567); Young star clusters (1833)

1. Introduction

Feedback from massive stars is thought to be the dominant process setting the lifetime efficiency of star formation on the scale of individual molecular clouds (Lada & Lada 2003; McKee & Ostriker 2007). Luminous hot stars use their strong radiation to disperse the surrounding dense gas in several ways: imparting primarily outward photon momentum to gas and dust where stellar UV/optical radiation is first absorbed (direct radiation pressure); imparting preferentially outward photon momentum to dust where diffuse infrared is absorbed (reprocessed radiation pressure); ionizing and heating gas, which leads to over-pressured expansion of ionized gas and creates a rocket effect on neutral structures where photoevaporation occurs (pressure of photoionized gas); or directly depositing momentum in the star’s own atmosphere, resulting in high-velocity stellar winds that shock and transfer momentum to the ambient gas. It is much debated in the literature which of these mechanisms dominates in which situations within the star-forming interstellar medium (ISM) (Krumholz et al. 2019).

While several recent efforts have used numerical radiation hydrodynamic simulations for in-depth studies of the effects of radiation feedback on star-forming clouds (Dale et al. 2012, 2013; Walch et al. 2012; Raskutti et al. 2016, 2017; Howard et al. 2017; Kim et al. 2018, 2019, 2021; Geen et al. 2020, 2021; Grudič et al. 2020; Fukushima et al. 2020), there have been fewer detailed numerical studies of stellar wind feedback (reviewed below). In this paper, we focus on the thermal and dynamical effects of stellar winds driven by star clusters in their natal molecular clouds.

In an accompanying paper (Lancaster et al. 2021, hereafter, Paper I) we have theoretically investigated the dynamics of expanding stellar wind bubbles in the case that most of the wind’s energy is radiated away. There, we argue that the interface between hot bubbles and the surrounding gas is subject to strong turbulent mixing, which subsequently leads to efficient radiative cooling in intermediate-temperature gas. We also argue that the surface of the hot bubble is a fractal, and the large associated area enhances cooling. We hypothesize that efficient cooling leads to the dominant phase of bubble evolution being momentum driven rather than energy driven. In this work, we support the theoretical model of Paper I with a suite of three-dimensional (3D) hydrodynamic simulations, which we analyze to provide quantitative corroboration of the arguments made there. Each simulation follows the expansion of a hot bubble driven into the surrounding dense, turbulent ISM by a constant luminosity point source.

Several numerical studies have previously explored the dynamical effects of main-sequence stellar winds on their environment. These have included one-dimensional numerical models (Garcia-Segura et al. 1996a, 1996b; Silich & Tenorio-Tagle 2013; Krause et al. 2016; Fierlinger et al. 2016; Rahner et al. 2017) some of which have incorporated phenomenological accounts of 3D processes such as energy leakage (Harper-Clark & Murray 2009) and turbulent diffusivity that leads to cooling (El-Badry et al. 2019). These problems have also been explored in two-dimensional studies, which have sought to examine filamentation at reduced computational expense (Freytag et al. 2003, 2006; Wünsch et al. 2008; Normousi et al. 2011; Dwarkadas & Rosenberg 2013). Finally, numerical investigations of stellar wind feedback effects in 3D have ranged from targeted studies of winds (Dale et al. 2013; Krause et al. 2013; Rogers & Pittard 2013; Krause & Diehl 2014; Offner & Arce 2015; Wareing et al. 2017; Dale & Bonnell 2008) to comparisons of winds and photoionization heating over a range of parameter space (Dale et al. 2014; Geen et al. 2015; Haid et al. 2018; Geen et al. 2021). These simulations have contributed to assessments of the relative contribution of winds in a number of scenarios and over a range of densities and cloud masses. Some have additionally tried to constrain the relative contribution of leakage and turbulent mixing.

In this paper, we explore a set of questions related to the detailed structure and evolution of bubbles driven by stellar winds
in turbulent clouds. Our goals are to characterize the dependence of bubble evolution on input wind power and ambient cloud properties, and to explain the physical mechanisms controlling the evolution. Using numerical simulations, we quantify (1) the temporal evolution of wind bubble sizes and the energy and momentum that bubbles/shells contain; (2) the properties of the turbulence that drives mixing at the interface between a bubble’s hot/diffuse interior and cool/dense shell; (3) the fractal structure and foldedness of the cooling interface; and (4) the total energy losses to cooling due to turbulent mixing. Confirming the theory laid out in Paper I, we shall show that for the conditions within star-forming clouds, the vast majority of wind energy is expected to be lost due to turbulent mixing followed by radiative cooling, and that the large area associated with the fractal geometry of the bubble/cloud interface is crucial to enhancing losses.

Our physical picture of turbulent, cooling mixing layers is much informed by insights from recent numerical and analytic investigations of the Kelvin–Helmholtz (KH) instability in the context of multiphase galactic winds and the circumgalactic medium (Gronke & Oh 2018; Fielding et al. 2020; Tan et al. 2021).

The numerical model we adopt is intentionally idealized. It is designed to provide a testing ground for the theory presented in Paper I that represents key real-world features (to the extent that is computationally practical), while still having that theory be applicable. To that end, we (i) ignore the effects of star formation that is extended in both space and time, (ii) approximated the winds as having constant mechanical luminosity, (iii) ignored the effects of magnetic fields and stellar radiation, and (iv) adopted the assumption of collisional and ionization equilibrium for computing cooling losses in ionized gas, and a simple analytic fit for cooling in warm/cold neutral gas. Thus, our simulations are designed to test our theoretical predictions, rather than faithfully represent the real world. By tackling an idealized numerical problem, however, we are able to validate our theoretical framework and quantitative predictions that can be extrapolated beyond the necessarily limited scope of any single simulation suite.

The structure of this paper is as follows. In Section 2, we briefly review our theory for evolution of wind-driven bubbles. The reader is referred to Paper I for a complete description. In Section 3, we describe our numerical methods for implementing winds in the Athena code, as well as our simulation setup and the parameters of our model suite. We present the analysis of our results in Section 4 and conclude with a summary of our findings in Section 5.

2. Review of Paper I Theory: Wind Bubble Dynamics with Efficient Cooling

Our theory is developed in full in Paper I; for convenience we briefly summarize key features here. Our global dynamical evolution model is based on the premise that energy losses in the bubble/shell interface are so great that the bubble is effectively momentum driven rather than effectively energy driven. We term this global solution the efficiently cooled (EC) stellar wind-driven bubble.

In the EC model, there is a point source of constant mechanical luminosity $L_w$ and mass-loss rate $M_w$, which injects into the surrounding cloud a wind with velocity

$$V_w = \left( \frac{2L_w}{M_w} \right)^{1/2}$$

(1)

and momentum input rate

$$\dot{p}_w = V_w M_w = 2L_w/V_w = (2L_w M_w)^{1/2}.$$ (2)

The momentum of the system is mostly contained in the bubble shell, and increases linearly in time as

$$p_r = \alpha_p \dot{p}_{EC} \equiv \alpha_p \dot{p}_w t = 2\alpha_p \frac{L_w}{V_w} t.$$ (3)

This allows for amplification by a factor $\alpha_p$ (assumed order unity in the EC theory) above the value $p_{EC}$ that corresponds to the momentum originally injected in the wind, which would apply if there is no thermal energy buildup within the bubble (maximally efficient mixing/cooling).

We define $R_b$ as the radius of the sphere that has the same volume as the bubble:

$$R_b = \left( \frac{3V_w}{4\pi} \right)^{1/3}.$$ (4)

Under the assumptions that the background density variations are statistically isotropic and homogeneous, and that the bubble’s momentum is given by Equation (3), the bubble’s effective radius evolves in time as

$$R_{b}(t) = \left( \frac{3\alpha_{p} \alpha_{p} \dot{p}_w t r_{p}^{2}}{2\pi} \right)^{1/4} \equiv (\alpha_{R} \alpha_{p})^{1/4} R_{EC}. $$ (5)

Here, $\alpha_{R}$ is another order-unity parameter that accounts for geometry; $R_{EC}$ denotes the solution for an exactly spherical bubble expanding in a uniform ambient medium with momentum increasing at a rate $\dot{p}_w$. The scaling $R_b \propto t^{3/2}$ is shallower than $R_b \propto t^{1/2}$ for the classical energy-driven solution.

The total energy contained within the bubble interior is

$$E_b = \frac{1}{2} \dot{p}_w S R_b,$$ (6)

where $S \geq 1$ quantifies the enhancement in energy above the case where the bubble is fully occupied by the free wind. For a spherically expanding bubble, we can write $S$ in terms of $\alpha_p$ (see Equations (A13) and (A16) of Paper I), with $S \approx \alpha_p$ within 6%. The predicted pressure in the post-shock gas of the wind is

$$p_b = \frac{3}{16\pi} \frac{\dot{p}_w}{R_{f}^{2}}$$

$$= \frac{3}{16\pi} \frac{\dot{p}_w}{R_{b}^{2}} \frac{2}{3} \alpha_{p} + \left[ \frac{2}{3} \alpha_{p} - \frac{1}{3} \right]^{1/2},$$ (7)

where $R_f$ is the radius of the free wind region, defined analogously to Equation (4). From Equation (A14) of Paper I, the term in curly braces can be approximated as $(R_b/R_f)^2 \approx (3\alpha_p - 1)/2$ within 4% for $1 < \alpha_p < 4$.

1 We use the term momentum driven (energy driven) to denote a solution in which momentum (energy) increases linearly in time. The Castor et al. (1975)/Weaver et al. (1977) solution is also internally energy conserving in the sense that there are no radiative energy losses from the hot bubble or its interface with the shell; however, the leading shock is assumed to be fully radiative so that a fraction $27/77 = 0.35$ of the input wind energy is radiated away as the shocked and accelerated ambient gas cools to join the exterior of the shell.
The radial kinetic energy in the bubble’s shell is given by

\[ E_{r,sh} = \frac{\alpha_p}{4\ell_R} \dot{\rho}_w \mathcal{R}_b. \]  

(8)

The shell will also have turbulent motion, such that \( E_{sh} = E_{r,sh} + E_{turb,sh} \) is its total kinetic energy. We describe the level of turbulent energy relative to the radial kinetic energy as

\[ f_{turb} \equiv \frac{E_{turb,sh}}{E_{r,sh}}. \]  

(9)

Paper I shows that the above formulae can be combined to obtain a prediction for the fraction of input energy retained after cooling,

\[ 1 - \Theta = \left( \frac{1}{2} (1 + f_{turb}) \frac{\alpha_p}{\alpha_R} + \mathcal{S} \right) \frac{\mathcal{R}_b}{V_w}. \]  

(10)

where \( \Theta \equiv E_{cool}/L_w \) is the complementary fraction lost to cooling. To the extent that the terms in parentheses in Equation (10) are relatively constant, we would expect \( 1 - \Theta \propto r^{-1/2} \).

In Paper I, we hypothesize that the bubble/shell interface is a fractal. Under this assumption, the bubble’s total area when measured on scale \( \ell \) becomes

\[ A_b(\mathcal{R}_b, \ell) \equiv 4\pi \alpha_A \mathcal{R}_b^2 \left( \frac{\mathcal{R}_b}{\ell} \right)^d, \]  

(11)

where \( d \) is known as the excess fractal dimension of the surface and \( \alpha_A \) is an order-unity parameter meant to account for any minor inconsistencies with this model.

Paper I argued that instabilities at the interface between the shocked wind and the surroundings drive turbulence that feeds off the kinetic energy in the shocked wind. The turbulence in the hot gas is assumed to follow a power-law form, such that \( v_\ell(\ell) = v_\ell(\ell'/\ell)^p \). Accounting for both the turbulent velocity and fractal area of the interface, the effective enthalpy flux at scale \( \ell \) is then \( \Phi_{cool} \sim (5/2)Pv_{equiv} \), where

\[ v_{equiv}(\ell) = v_\ell(\ell)(\mathcal{R}_b/\ell)^d \]  

(12)

defines an equivalent radial velocity through the turbulent mixing/cooling boundary layer for a bubble of size \( \mathcal{R}_b \). This enthalpy flux represents the capacity for mixing and radiative cooling, increasing to smaller scale until reaching the scale where \( v_\ell(\ell_{cool}) = \ell_{cool} \), where

\[ \ell_{cool} = \frac{P}{n^2 \Lambda(T_{pk})} = \frac{(\dot{b}_b T_{pk})^2}{P \Lambda(T_{pk})}. \]  

(13)

for \( T_{pk} \) the temperature of peak cooling. With pressure in the shocked gas given by Equation (7), \( \ell_{cool} \propto \mathcal{R}_b^2 \).

Finally, we note that Paper I outlined the conditions under which the EC regime should apply. One estimate, coming from the solution from El-Badry et al. (2019), gives an upper limit on the energy retention fraction for the EC solution to be valid:

\[ 1 - \Theta < 4 \left( \frac{5}{6} \right)^{1/4} \frac{\dot{\mathcal{R}}_{EC}}{V_w}. \]  

(14)

Another limit is that the velocity of shocked hot gas flowing into the boundary layer,

\[ v_{hot}(\mathcal{R}_b) = v_p \left( \frac{R_f}{R_b} \right)^2 \sim \frac{V_w}{6\alpha_p - 2}, \]  

(15)

cannot exceed the equivalent velocity that turbulent diffusion can accommodate, given in Equation (12).

3. Numerical Methods and Models

To test the theory presented in Paper I, we use the Athena code (Stone et al. 2008) in running a series of 3D hydrodynamic simulations of constant luminosity stellar winds injected into turbulent clouds. We do not include any magnetic fields in the present simulations, but we do include cooling in the gas that is implemented as part of the Athena-TIGRESS code base for the star-forming multiphase ISM (Kim & Ostriker 2017, 2018). This implements cooling in an operator-split manner following Koyama & Inutsuka (2002) at \( T < 10^{4.2} \) K and Sutherland & Dopita (1993) at \( T > 10^{3.2} \) K.

There is also uniform background heating of \( 2 \times 10^{-26} \) erg \( s^{-1} \) \( H^{-1} \), which decreases in hot, ionized gas; more details can be found in Section 2.3.1 of Kim & Ostriker (2017). All of our simulations are run using the linearized Roe Riemann solver (Roe 1981), second-order spatial reconstruction, and the unsplit van Leer integrator (Stone & Gardiner 2009).

3.1. Wind Injection

Here, we describe our treatment of stellar winds, which we implement in Athena in an operator-split fashion. We provide a quantitative test of this implementation in Appendix A. Each simulation contains a single wind source, which we refer to as a star particle, although in practice it represents a stellar cluster. This source particle is put in by hand and does not exert any gravitational force on the surrounding gas. Our approach employs a hybrid thermal/kinetic energy injection scheme that interpolates between pure thermal injection close to a source and pure kinetic injection toward the edge of the feedback region. There are multiple benefits to this hybrid energy injection approach. From a physical perspective, it more directly represents the reality of a bubble driven by a cluster of massive stars, wherein the majority of the energy close to the center of the bubble is thermal (due to shock thermalization through colliding winds of individual stars) while it is mostly kinetic toward the edges (where this thermal energy has managed to drive expansion). From a numerical perspective, for a purely kinetic feedback implementation the vector momentum field cannot be properly resolved immediately adjacent to the source. By transitioning to thermal energy injection near the source, it is only necessary to resolve a scalar field. An advantage of the hybrid approach over purely thermal energy injection is that the latter can require a larger spatial scale for pressure gradients to accelerate the flow modeling the primary wind.

Given a star particle at position \( x_{star} \) within the domain of the simulation, we deposit energy in the grid cells surrounding the star particle using a subcell method based on the implementation of Ressler et al. (2020). We specify \( r_{sh} \), the radius of the spherical feedback region, and \( N_{sc} \) is the number of subcells per grid cell along a grid-aligned direction. When initializing the
simulation we loop through a cube of \( N_{\text{cell}}^3 \) subcells where

\[
N_{\text{cell}} = 2 N_{\text{sc}} \left[ r_{fb} / \Delta x \right]
\]  

(16)
is the total number of subcells that could possibly lie within the feedback sphere along a grid-aligned direction and \( [\cdot] \) denotes the ceiling function. The subcells within this cube are equally spaced along each grid-aligned direction between \(-\Delta x / r_{fb} / \Delta x\) and \(+\Delta x / r_{fb} / \Delta x\).

For each subcell in this cube with position \( x_{sc,i} \) relative to the source, we determine if \( |x_{sc,i}| < r_{fb} + \Delta x / 2 N_{\text{sc}} \) (i.e., if the subcell is within half a subcell spacing of the feedback radius or fully within the feedback radius). If it is, we then record the position of the subcell \( x_{sc,i} \) for use within the full simulation. In order to account for the subcell volume only partially overlapping the actual feedback region, we additionally assign each subcell a weight \( w_{sc,i} \) according to

\[
w_{sc,i} = \begin{cases} 
1 & |x_{sc,i}| \leq r_{fb} - \frac{\Delta x}{2 N_{\text{sc}}} \\
\frac{1}{2} \frac{2 N_{\text{sc}} (r_{fb} - |x_{sc,i}|)}{\Delta x} + 1 & |x_{sc,i}| > r_{fb} - \frac{\Delta x}{2 N_{\text{sc}}}.
\end{cases}
\]  

(17)

This formula is simply a linear interpolation between 1 and 0 over the radial range of \( \pm \) half a subcell spacing from the feedback radius, which approximates the true volume fraction \( \epsilon_{sc,i} \) over the radial range of 1.

In order to make sure that our results are not affected by the details of our feedback mechanism, we run tests with \( f_{\text{kin}} = 0 \) (purely thermal feedback) in Appendix B.1. This scenario might be closer to the truth of a cluster of stars whose colliding winds shock and turn initially kinetic energy into bulk thermal energy. We found that this pure thermal feedback scenario simply leads to a minor delay in the wind’s evolution, but broadly the results remain unchanged.

When we inject the wind mass into the feedback region, we add an equal amount of mass to a passive scalar variable, which is simply passively advected with the gas. We use this scalar to track the mixing of the wind material with the surrounding gas as well as a means of separating mass that has been swept up by the wind from the ambient medium, as we will explain in Section 4.

### 3.2. Model Parameters and Setup

Our goal is to span a large range of the potential parameter space for stellar winds originating from young star clusters within massive molecular clouds, which is where most star formation takes place. To that end, we consider three cloud masses \( M_{\text{cloud}} \) of \( 5 \times 10^4 \), \( 10^5 \), and \( 5 \times 10^5 M_{\odot} \), and four different cloud radii \( R_{\text{cloud}} \) of 20, 10, 5, and 2.5 pc. The largest radii represent normal star-forming giant molecular cloud (GMCs), cases with intermediate radii may represent infrared dark clouds, and cases with the smallest radii may represent extremely dense cluster-forming clumps within larger GMCs or the natal clouds in which super star clusters are born in starbursting galactic centers.

Each choice of \( M_{\text{cloud}} \) and \( R_{\text{cloud}} \) corresponds to a choice of mean mass density \( \rho \) as

\[
\rho = \frac{3 M_{\text{cloud}}}{4 \pi R_{\text{cloud}}^3} = \frac{\mu_H m_p}{\pi R_{\text{cloud}}^3},
\]  

where \( \mu_H = 1.4271 \) is the mean molecular weight of the gas, \( m_p \) is the mass of a proton, and \( n_H \) is the mean number density of the hydrogen nuclei. Rather than creating spherical clouds within our cubic domain, we apply uniform density \( \rho \) everywhere within a domain of side length \( L_{\text{box}} = 2 R_{\text{cloud}} \). The global cloud parameters are just used for reference in setting the ambient conditions with which the wind interacts.

The grid has uniform spatial resolution in each dimension with \( L_{\text{box}} \) for the simulations with \( M_{\text{cloud}} = 10^5 M_{\odot} \) and only \( L_{\text{box}} = 128 \) and 256 for the simulations at higher and lower cloud mass. The parameters describing the simulation initial density conditions and numerical resolution are outlined in Table 1. Only the highest resolution is listed for each model.

We initialize all the simulations at a uniform pressure of \( P/k_B = 3 \times 10^4 \text{cm}^{-3} \text{K} \). Since we evolve the simulations long enough for thermal relaxation to occur before initiating the wind, this particular choice of initial pressure is not important to our results. We also ran test simulations at an initial pressure of \( P/k_B = 3 \times 10^3 \text{cm}^{-3} \text{K} \) and found no differences.
Each simulation is initialized with a turbulent velocity field that is a Gaussian random field with power spectrum $|v_k|^2 \propto k^{-4}$ for $2 < k \nu_{\text{box}}/(2\pi)\lesssim 64$. For higher resolution runs, the realization of the power spectrum uses a set of modes identical to those of the lower resolution case. The amplitude of the turbulence is chosen so that the initial kinetic energy per unit mass is equivalent to twice that of the gravitational potential for a sphere of radius $R_{\text{cloud}}$ and mass $M_{\text{cloud}}$, i.e.,

$$
\tilde{E}_{\text{kin},i} = 2|\tilde{W}_{\text{sphere}}| = \frac{6GM_{\text{cloud}}}{5R_{\text{cloud}}},
$$

where the tildes are used to indicate energy per unit mass. We note, however, that self-gravity is not included in the simulations.

For each simulation, we allow the turbulent velocity field to evolve and decay, without any additional driving, until the average kinetic energy per unit mass has decayed to $\tilde{W}_{\text{sphere}}$ (i.e., it has been reduced by half). At the end of this initial evolution, each simulation has a turbulent velocity scale $v_i = (\tilde{E}_{\text{kin},i})^{1/2}$. For each model, $v_i$ is listed in Table 1.

At the same time as turbulence is decaying, the Reynolds stresses create an inhomogeneous density structure throughout the simulation domain. The turbulent decay period is generally one-tenth of the initial flow crossing time ($L_{\text{box}}/v_i$) of the simulation domain, amounting to 0.03–0.7 Myr. Over this period, the thermal energy also relaxes, with temperature approaching thermal equilibrium; in the cold gas this is $\sim 30–200$ K.

After the initial period of turbulent decay, we create a star particle at the center of the simulation domain of mass $M_\star = \varepsilon_\star M_{\text{cloud}}$. The parameter $\varepsilon_\star$ can be thought of as akin to a total star formation efficiency. For each set of initial conditions laid out in Table 1 we run simulations at $\varepsilon_\star = 0.01, 0.1$, and 1. The star particles inject energy and mass proportional to their own mass in accordance with the method described in Section 3.1, with a feedback radius $r_{fb} = L_{\text{box}}/40$ at all resolutions, meaning that the feedback radius is resolved by a minimum of 3.2 resolution elements at the lowest resolution. We test this choice of feedback radius in Appendix B.3 and find it does not affect our results.

### Table 1 Parameters of Simulation Suite

| Cloud Mass ($M_\odot$) | Cloud Radius (pc) | $m_i$ (cm$^{-3}$) | $v_i$ (km s$^{-1}$) | $\Delta v^*$ (pc) | Resolution* |
|------------------------|-------------------|------------------|-------------------|----------------|-------------|
| $5 \times 10^4$        | 20                | 43.1             | 3.59              | 0.15           | 256         |
| $5 \times 10^4$        | 10                | 345              | 5.08              | 0.08           | 256         |
| $5 \times 10^4$        | 5                 | 2760             | 7.18              | 0.04           | 256         |
| $5 \times 10^4$        | 2.5               | 22,800           | 10.2              | 0.02           | 256         |
| $10^5$                 | 20                | 86.3             | 5.08              | 0.08           | 512         |
| $10^5$                 | 10                | 690              | 7.18              | 0.04           | 512         |
| $10^5$                 | 5                 | 5520             | 10.2              | 0.02           | 512         |
| $10^5$                 | 2.5               | 44,200           | 14.4              | 0.01           | 512         |
| $10^5$                 | 20                | 431              | 11.4              | 0.15           | 256         |
| $10^5$                 | 10                | 3450             | 16.1              | 0.08           | 256         |
| $10^5$                 | 5                 | 27,600           | 22.7              | 0.04           | 256         |
| $10^5$                 | 2.5               | 228,000          | 32.1              | 0.02           | 256         |

**Notes.** Each model is run with three different values for the mass of the wind source particle, $M_\star/M_{\text{cloud}} \equiv \varepsilon_\star = 0.01, 0.1$, and 1.

* Only the highest resolution is provided.

Finally, we adopt a constant wind luminosity per unit mass of $L_{w}/M_\star = 10^{34} \text{ erg s}^{-1} \text{ M}_\odot^{-1}$ and mass-loss rate per unit mass $M_{w}/M_\star = 10^{-2} \text{ Myr}^{-1}$. This mass-loss rate is about a factor of 5 larger than that expected for a standard solar metallicity population, with a Kroupa IMF (Kroupa 2001) as calculated by STARBURST99 (SB99; Leitherer et al. 1999). A comparison between the constant values that we adopt and those from SB99 is given in Figure 1. We use the larger mass-loss rate because this reduces the temperature of the shocked wind, yielding a less stringent time step.

Using the SB99 mass-loss rate and momentum input rate, respectively, a factor $\sim 5$ and $\sim 2$ lower than the ones we adopt. We validate that using the SB99 values does not change our conclusions (see Appendix B.2).

We adopt a constant wind luminosity per unit mass of $L_{w}/M_\star = 10^{34} \text{ erg s}^{-1} \text{ M}_\odot^{-1}$ and mass-loss rate per unit mass $M_{w}/M_\star = 10^{-2} \text{ Myr}^{-1}$. This mass-loss rate is about a factor of 5 larger than that expected for a standard solar metallicity population, with a Kroupa IMF (Kroupa 2001) as calculated by STARBURST99 (SB99; Leitherer et al. 1999). A comparison between the constant values that we adopt and those from SB99 is given in Figure 1. We use the larger mass-loss rate because this reduces the temperature of the shocked wind, yielding a less stringent time step.

Our adopted wind parameters correspond to a wind velocity of $V_w = \left(2L_{w}/M_\star\right)^{1/2} = 1780 \text{ km s}^{-1}$ and a momentum injection rate per unit of mass of $p_{\text{inj}}/M_\star = V_w M_{w}/M_\star = 17.8 \text{ km s}^{-1} \text{ Myr}^{-1}$. At the lower mass-loss rates consistent with the SB99 calculations, the wind velocity (momentum injection rate) is larger (smaller) by a factor $\sim \sqrt{5} \approx 2.2$, i.e., $V_w \approx 3750 \text{ km s}^{-1}$ and $p_{\text{inj}}/M_\star \approx 8.6 \text{ km s}^{-1} \text{ Myr}^{-1}$. This only corresponds to a difference in radial evolution (according to our theory) of a factor of $5^{1/8} \approx 1.2$, so this should not affect the interpretation of our results. We have additionally run simulations with a standard mass-loss rate and have obtained consistent results, as described in Appendix B.2.

### 4. Numerical Results

Here, we lay out the results of the simulations described in Section 3.2. In our presentation, we shall focus on cases with $M_{\text{cloud}} = 10^5 M_\odot$ and use the remaining simulations for validation of the generality of our results, as summarized in Appendix C.

#### 4.1. Cloud and Bubble Structure and Thermal Distributions

Example snapshots from our simulations are provided in Figure 2 ($R = 20 \text{ pc}$ and $\varepsilon_\star = 1\%$ model) and Figure 3 ($R = 2.5 \text{ pc}$ and $\varepsilon_\star = 100\%$ model) in order to provide a more concrete reference. These two models are deliberately chosen to span the range of cloud size and star formation efficiency parameters.
In both figures, the wind-blown bubble is the low-density, high-temperature region filling the central region of the simulation domain, with fingers extending outward. Outside of the bubble, the inhomogeneous density structure generated by the background turbulence in the cold cloud is evident; higher density portions of the ambient gas are also left behind in the bubble interior, although they are ablated over time by KH instabilities as the high-velocity wind flows past them.

As expected, the cooling rate (bottom center panel) is greatest at the (fractal) interface between the hot bubble and cool shell, where mixing is driven by turbulence. The outward momentum originally carried by the wind is deposited at the bubble boundary by interface mixing, where it builds up in the expanding cool shell (middle left panel). The degree of mixing is also evident in the fraction of wind gas in each cell (bottom left panel).

Figures 2 and 3 also include (right column) information on the statistical distribution functions of gas in density, temperature, pressure, and cooling time. The top-right panel shows that the highest concentration of cooling is in gas with $t_{\text{cool}} \propto P^{-1}$, as predicted in Paper I (see definition in Equation (13)). Quantitatively, we find that

$$t_{\text{cool}} = 135 \text{ yr} \left( \frac{P/k_B}{10^5 \text{ K cm}^2} \right)^{-1}$$

follows well the prominent linear feature at short cooling time for both cases, as well as our other models. The corresponding $T_{pk}$ would be 9650 K.

4.2. Gas Phase Definitions

We define several different gas phases as an aid in quantifying the structure and evolution of the wind-driven bubbles. These definitions can be thought of as an expansion on the phases laid out for the classical stellar wind bubble in Paper I, in order to better account for the cooling of the gas. These definitions (see Table 2) are based on the temperature $T$ and radial velocity $v_r$ of the gas. The table also lists subscripts
used to denote quantities associated with each phase (such as volume, momentum, energy, etc.). These subscripts label the thermal phases of the wind in the bottom-right panels of Figures 2 and 3.

The first two phases listed in Table 2 are analogous to the two wind phases described in Weaver et al. (1977). The ionized gas is contained within the cooling layer, and cooling in this phase is dominated by collisional excitation of transitions of H, He, C, N, and O (primarily). This phase is produced via mixing and subsequent cooling of shocked wind and shell gas, and would not exist as part of the undisturbed/ambient ISM in either the uniform or turbulent cases.

The Warm Neutral Gas has cooling dominated by collisionally excited Ly$\alpha$ emission and recombination on dust grains. The Thermally Unstable Gas is in the range between the stable equilibrium warm and cold phases in the static case for our adopted cooling function. This phase is continually populated because of the turbulence in the system. Finally, at the lowest

| Phase               | Temperature Condition | Velocity Condition | Subscript | Schematic Region |
|---------------------|-----------------------|--------------------|-----------|------------------|
| Free Hypersonic Wind| $T > 10^5 \text{ K}$  | $\nu > \nu_c/2$    | f         | (i)              |
| Shocked Stellar Wind| $T > 10^6 \text{ K}$  | $\nu < \nu_c/2$    | ps        | (ii)             |
| Ionized Gas         | $2 \times 10^4 \text{ K} < T < 10^6 \text{ K}$ | $\nu < \nu_c/2$    | i         | (iii)            |
| Warm Neutral Gas    | $5050 \text{ K} < T < 2 \times 10^4 \text{ K}$ | $\nu < \nu_c/2$    | w         | (iii)/(iv)       |
| Thermally Unstable Gas | $184 \text{ K} < T < 5050 \text{ K}$ | $\nu < \nu_c/2$    | u         | (iii)/(iv)       |
| Cold Neutral Gas    | $T < 184 \text{ K}$   |                    | c         | (iv)             |

Note. Names assigned to gas phases based on temperature and velocity conditions, with (second-from-right column) the subscript used to denote each phase. The final column indicates the rough correspondence between gas phases and locations in the schematic in Figure 1(b) of Paper I.
temperature there is the Cold Neutral Gas, which in reality would include both atomic and molecular phases, but here we do not follow the detailed chemistry.

The final three phases would all usually exist to varying degrees as part of the background in a turbulent, dense cloud. We wish to separate the portions that are ISM gas that has been shocked and then cooled after being swept into the expanding bubble shell from the portions that are undisturbed ambient gas. We do this using cuts based on the fraction of the mass in a given cell that originates in the wind, \( f_{\text{wind}} \). The wind mass is tracked using a scalar that is injected with the wind (see Section 3.1) and then passively advected.

For each of the Ionized, Warm, Thermally Unstable, and Cold phases of the gas we track all quantities of interest in gas with \( f_{\text{wind}} > 10^{-3} \), \( 10^{-4} \), and \( 10^{-5} \) (each subsequent selection being a superset of the previous selection). Unless otherwise stated, we use \( f_{\text{wind}} > 10^{-4} \) to separate the swept-up and ambient parts of these phases, as this gives the best agreement between different methods of measuring the total cooling, as described in Section 4.7. The tracking of gas properties at different \( f_{\text{wind}} \) values also allows us to quantify the mixing of the wind with the turbulent gas.

As is evident in the bottom-right panels of Figures 2 and 3, the majority of the cooling is occurring in the warm and ionized phases. These are the phases that primarily occupy the boundary region between the bubble and surrounding cloud, as is clear from the temperature and cooling slices in these figures.

### 4.3. Bubble Evolution Comparisons

Here, we present results from our simulations of the temporal evolution of the radial momentum of the gas \((p_r)\), the wind bubble’s effective radius \((R_b)\), and the interior bubble energy \((E_b)\). We compare these results with the theory developed in Paper I and reviewed in Section 2. When measuring quantities in the shell of the wind bubble, we include the measurement of this quantity in all gas with a wind mass fraction greater than \(10^{-4}\). We found this was the best way of differentiating between the swept-up shell and the background gas.

In this section, we show results for the \(M_{\text{cloud}} = 10^5 M_\odot\) cases, while results for other cloud masses are presented in Appendix C (Figures 24 and 25).

#### 4.3.1. Shell Momentum

As is evident in Figures 2 and 3, most of the radial momentum is carried by the dense shell of swept-up gas, thus we define the momentum as

\[
p_r = p_{r,i} + p_{r,w} + p_{r,a} + p_{r,c}. \tag{25}
\]

As mentioned above, only cells with a wind mass fraction greater than \(10^{-4}\) are included in this definition. We found no significant changes in our measurements when considering \(f_{\text{wind}} > 10^{-5}\) gas or even \(f_{\text{wind}} > 0\) gas, which we took to indicate that there was no significant momentum carried in completely unpolluted gas. In Figure 4 (for the \(M_{\text{cloud}} = 10^5 M_\odot\) models), we compare this measurement of the momentum in the simulations with \(p_r = \dot{p}_w t\), as predicted by the EC theory with \(\alpha_w = 1\) (Equation (3)).

The results at different resolutions show that the radial momentum carried by the bubble is extremely well converged in our simulations. Overall, results are within a factor of 1.2–4 of the EC prediction. The results are quantitatively closest to \(\dot{p}_w t\) for more luminous winds (corresponding to higher star formation efficiency).

The momentum in excess of \(\dot{p}_w t\) can be attributed to nonzero buildup of thermal energy in the shocked wind that aids in driving expansion (see the Appendix of Paper I). This is parameterized in our theory by \(\alpha_p\), in Equation (3).

We note that once the bubble has reached the edge of the simulation domain (identified by nonzero outflow of wind-contaminated gas), we cannot expect the numerical solution to continue to follow the EC theoretical prediction. We mark this first blowout time in Figure 5 with large squares (for the highest resolution models). Some time after blowout, the rate of momentum increase falls below \(\dot{p}_w\), because a fraction of the wind exits the domain without interacting with cloud gas.

#### 4.3.2. Effective Radius

The effective bubble radius \(R_b\) is defined from Equation (4) based on the bubble volume, \(V_b\). For this volume, we include just the hot phases of the gas, the free wind (volume \(V_f\)), and the shocked wind (volume \(V_{ps}\)):

\[
V_b \equiv V_f + V_{ps}. \tag{26}
\]

Comparisons between our simulations with \(M_{\text{cloud}} = 10^5 M_\odot\) and the prediction given by Equation (5) (with \(\alpha_w = \alpha_p = 1\)) are given in Figure 5. It is clear that the EC theory very well explains the salient features of the radial expansion. The only exceptions are the smallest two clouds for \(\varepsilon_{\ast} = 0.01\), which is the least realistic parameter regime since high density regions are observed to have very high star formation efficiency (e.g., Leroy et al. 2018). These deviations are mainly caused by the Reynolds stress in the surrounding turbulent gas being non-negligible compared to the wind pressure, given the low \(\varepsilon_{\ast}\).

We note in particular that the scaling \(R_b \propto t^{1/2}\) represents the numerical results better than the steeper scaling \(R \propto t^{3/5}\) of Weaver et al. (1977) or El-Badry et al. (2019) for pressure-driven expansion. For the majority of cases that follow the \(R_b \propto t^{1/2}\) scaling well, the numerical result is within 20% of Equation (5). Quantitatively, the EC theory works especially well at higher densities (where cooling is most efficient) and at higher \(L_w\) (i.e., higher \(\varepsilon_{\ast}\), where \(\dot{p}_w\) and \(R_b\) are larger, and therefore the constraint on \(\Theta\) as given by Equation (14) is not as stringent).

At the time of first blowout, the mean bubble expansion rates range from \(\sim 10–100\) km s\(^{-1}\) in the densest cloud to \(\sim 3–10\) km s\(^{-1}\) in the most dense cloud, with larger velocities applying in the cases with higher wind power \(L_w \propto \varepsilon_{\ast}\). Note that the first blowout (shown with colored squares) occurs much earlier than the time when \(R_{b,0}(t) = R_{\text{cloud}}(t)\) (shown with a horizontal gray line) due to the fractal nature of the bubble interface, where parts of the bubble surface are at much larger radii than others.

#### 4.3.3. Bubble Interior Energy

In keeping with the definition of the bubble interior given by Equation (26), we measure the bubble’s interior’s energy using

\[
E_b \equiv E_{f,\text{kin}} + E_{f,\text{thm}} + E_{ps,\text{kin}} + E_{ps,\text{thm}}, \tag{27}
\]

where the “kin” and “thm” subscripts refer to kinetic and thermal energy, respectively. We note that the thermal energy
within the free wind ($E_{\text{f,thm}}$) is negligible compared to its kinetic energy, but we include it here for completeness.

Figure 6 compares the energy measurement from the simulations with the prediction given by Equation (6), employing Equation (5) and taking $S = \alpha_p = \alpha_R = 1$. When comparing the theory and simulations, we see trends similar to those observed in the evolution of bubble radii and momenta: the EC theory is most accurate at higher $e^*$ and higher density $\bar{r}$. We also note that given the agreement with theoretical predictions for the shell momentum (as evidenced by Figure 4) and the bubble internal energy (as evidenced by Figure 6), we expect the shell’s radial kinetic energy to be half that of the bubble’s interior energy, as predicted in Paper I (see Equation (23) there). This is indeed the case.

4.3.4. Hot-gas Pressure

Finally, we compare the prediction for the pressure in the shocked wind gas (conditions specified in Table 2) in simulation snapshots and calculating the volume-averaged mean thermal pressure. We use the $L_{\text{box}} / \Delta x = 256$ simulations for these comparisons as the pressure is computed directly from snapshots, which are taken at higher cadence in the lower resolution simulations. We also compute the 16th, 50th, and 84th percentiles of the distribution of pressures in this gas.

In Figure 7, we compare the evolution of the pressure with the prediction of Equation (7). For this comparison, we use $\alpha_p = \alpha_R = 1$, and we see that the theoretical prediction closely matches the evolution in the simulations. As we discuss below, the simulations actually have $\alpha_p > 1$. From Equation (7) this would tend to increase the theoretical prediction (black curves in Figure 7), bringing the prediction closer to the observed simulation value for the low $e^*$ cases (which have the largest $\alpha_p$), but further away from agreement for the high $e^*$ cases. The missing component here is the obliquity of the shock surface: the more oblique the shock, the less thermalized the shocked wind becomes, hence lowering the pressure (discussed at the end of Appendix A in Paper I). As is clear from Figures 2 and
3, the high $\varepsilon_w$ winds have more oblique shocks, explaining this discrepancy.

### 4.4. Dimensionless Parameters

In the above comparisons we explicitly set the dimensionless, order-unity parameters of our theory equal to unity. However, the values and time evolution of these parameters provides interesting insight into the validity of the assumptions in the EC theory for different regimes (see Section 4.3). As explained in Appendix A of Paper I and summarized in Section 2, some of these parameters are interdependent.

The first dimensionless parameter is $\alpha_p$, which is defined as the rate of momentum input to the surrounding medium divided by the rate of momentum injection by the wind. Specifically, we measure

$$
\alpha_p = \frac{P_{\text{in},b}}{\dot{P}_w I} \quad (28)
$$

where $P_{\text{in}}$ is as measured in Equation (25). This measurement of $\alpha_p$ is shown as solid lines in Figure 8.

Another quantity in the EC theory is the energy enhancement factor $S$, defined in Equation (6). As explored in-depth in Appendix A of Paper I, $S$ and $\alpha_p$ are expected to track each other (with $S \approx \alpha_p$) because both are associated with buildup of energy in the bubble interior. For the same reason, we expect $S$ to be higher when the shocked wind makes up a larger portion of the bubble volume, i.e., larger $R_b/R_c$. We also expect larger $S$ when shock surfaces are less oblique. In order to directly compare $S$ with $\alpha_p$, we show in Figure 8 a measured value of $S$ as dashed lines.

The measured value of $S$ is taken as the ratio of the bubble energy in the simulations, measured according to Equation (27), to $\dot{P}_w R_b/2$, where $\dot{P}_w$ is taken as the fixed wind momentum input rate and $R_b$ is computed from the simulations as detailed in Section 4.3.2.

The next dimensionless parameter we introduce is $\alpha_R$, which encodes geometric factors. Using Equation (5),

$$
\alpha_R = \frac{R_b^2}{\alpha_p} \left( \frac{3 \dot{P}_w r^2}{2\pi \tilde{\rho}} \right)^{-1} \quad (29)
$$

We evaluate this using the measured $R_b$ (see Section 4.3.2) and $\alpha_p$ (Equation (28)). We note that we have no explicit theoretical prediction for $\alpha_R$ other than expecting it to be near unity. Figure 9 shows the measured values of $\alpha_R$ over time. We see that $\alpha_R$ remains quite close to unity, remaining in the range 0.5–1.5 for the majority of the evolution. There is also some
indication that \( \alpha_r \) takes on lower values in the higher density clouds.

The radial kinetic energy of the shell in the EC theory is determined by momentum input from the wind, but there is no prediction for the kinetic energy in non-radial, turbulent motion. Given that the theory relies on efficient cooling facilitated through a turbulent interface, we expect a significant fraction of the kinetic energy in the shell (and around the bubble/shell interface) to be in turbulent motion. The simplest way to quantify this is in terms of the \( f_{\text{turb}} \) parameter defined in Equation (9).

To measure this parameter we write the total radial kinetic energy in the shell as

\[
E_{r,\text{sh}} = \sum_{j \in \text{sh, u, w, c}} \frac{P^2}{2M_j},
\]

where the sum is performed over the indicated phases, and as in Equation (25), we sum over zones where \( f_{\text{wind}} > 10^{-4} \). The total kinetic energy is measured in an analogous way.

The ratio \( f_{\text{turb}} = E_{\text{tot,sh}}/E_{r,\text{sh}} - 1 \) is displayed in Figure 10. Surprisingly, for much of the bubble evolution and most of the parameter space, the energy in turbulent motion is at least as large as the energy in radial motion, with \( f_{\text{turb}} \approx 1 \) (equipartition between radial and turbulent motion) over much of the parameter space. This fact emphasizes how important the turbulence is for the evolution of the bubble, especially the turbulence driven by the wind. We observe that the more powerful winds instill a larger fraction of their kinetic energy in radial motion.

In all simulations the fraction of turbulent kinetic energy in the shell increases in time until seemingly reaching a set value before decreasing again. As we will see upon further inspection of the turbulent motion below, this reflects a saturation of turbulence as more and more radial energy is provided to the wind.

### 4.5. Turbulent Structure Function

Both the amplitude and spectral shape of turbulence are important to the mixing and cooling that dictate the bubble evolution. These are quantified via the turbulent structure function.

Following the theory outlined in Paper I, we particularly wish to measure the turbulence in the hot gas near the interface. To this end, we select gas with \( T > 2 \times 10^4 \text{ K} \) and \( v_r < \lambda v_r/2 \) (the Ionized Gas and the Shocked Stellar Wind). In order to isolate the turbulent motion from the bulk radial outflow in this gas, we apply our structure function analysis only to the non-radial components of the velocity field. We will refer to this...
proxy for the turbulent velocity field (which is really the tangential velocity field) as \( \mathbf{u}_t \) defined as

\[
\mathbf{u}_t \equiv \mathbf{v} - (\mathbf{v} \cdot \hat{r}) \hat{r},
\]

where \( \mathbf{v} \) is the full velocity field. Of course, there are also turbulent contributions to the radial motion, but directly quantifying this is problematic due to contamination by the strong background radial flow. Figure 11 shows example snapshots of the magnitude of \( \mathbf{u}_t \) from the \( R_{\text{cloud}} = 20 \) pc model (in the purple-to-yellow color scheme).

To measure the turbulent structure function, we randomly select a cell \( i \) from the region under consideration. We then compute two histograms. The first histogram is the number of cells at position \( j \) with a spatial separation \( \ell = |x_j - x_i| \) from cell \( i \), binned by width \( \Delta x \). The second histogram is as above, except now the histogram is weighted by the square of the difference in the tangential velocity field between positions \( i \) and \( j \):

\[
|\Delta \mathbf{u}_t|^2 \equiv |\mathbf{u}_t(x_i) - \mathbf{u}_t(x_j)|^2.
\]

Dividing the second histogram by the first and taking a square root gives us a single sampling of the root-mean-square velocity offset as a function of separation scale \( \ell \). In order to account for the (unmeasured) radial component of the true turbulent velocity field, we additionally multiply by \( \sqrt{3}/2 \) (assuming that the turbulence is isotropic). We repeat the above process for 200 cells randomly selected from the Ionized Gas and Shocked Stellar Wind.

With this factor of \( \sqrt{3}/2 \) we refer to the measured structure function as \( \langle \mathbf{u}_t^2(\ell) \rangle^{1/2} \). With these 200 samples of \( \langle \mathbf{u}_t^2(\ell) \rangle^{1/2} \), we take the median value in each radial bin (over the ensemble of samples) to represent the structure function. We also calculate the 25th to 75th percentiles over these 200 samples to quantify the width of the distribution of velocity deviations at each scale.

As the calculation described above is quite computationally expensive, we only calculate the full time evolution of the structure function for a subset of our simulations (\( R_{\text{cloud}} = 20 \) pc, \( M_{\text{cloud}} = 10^4 M_\odot \), and \( L_{\text{box}}/\Delta x = 512 \)). The results of these calculations are illustrated in Figure 12, where the turbulent structure function is shown in time increments of 10\(^4\) yr varying from early times (shown in dark blue) to late times (shown in bright green). The beginning time is 0.01 Myr and the ending times are 2.23, 1.21, and 0.88 Myr for the \( \varepsilon_S = 1\% \), 10\%, and 100\% cases, respectively. At all star formation efficiencies the characteristic velocity scale of the...
turbulence decreases in time but only by at most a factor of 2. In comparison, the shell velocity decreases by a factor of 10 over the same time interval.

For the rest of our simulations with \( \varepsilon = \frac{M}{M_{\text{cloud}}} \) and \( D = \frac{L}{x} = 512 \), we measure the structure function of the turbulence at the individual time when \( R_b = R_{\text{cloud}}/3 \). We show these structure functions, along with the 25th to 75th percentiles of velocity deviations, in Figure 13. To provide a reference for the background turbulence, we calculate in the same way the structure function of the turbulent background in the full simulation volume just before the initiating of the wind. This background turbulence has a much lower velocity than the turbulence in the hot gas, so we scale the background measurements by a factor \( R_{\text{cloud}}^2 \) this scale choice is purely for plotting purposes. This scaling also adjusts for the differences in initial turbulent velocity scales \( \mu \approx \frac{v}{R_{\text{cloud}}} \) among the different size clouds (as laid out in Table 1) so that all background structure functions appear essentially identical.

It is clear from Figure 13 that the velocity scale of the turbulence is determined primarily by the strength of the wind, which is represented here by \( \varepsilon_x \). However, the characteristic spatial scale of the turbulence, which is where the structure function flattens out, is consistently \( \sim R_{\text{cloud}}/10 \), suggesting that this scale may be set by the size of the bubble and/or the spatial scale of the background turbulence. This variation in turbulent velocity magnitude with \( \varepsilon_x \) could be explained by the more oblique shocks in the higher \( \varepsilon_x \) cases: when a shock is more oblique, the post-shock flow will have a larger speed. Along those lines, we note that for the \( \varepsilon_x = 100\% \) case in the \( R_{\text{cloud}} = 2.5 \) pc cloud, the amplitude of the turbulent velocity is lower than expected. This is because the \( \frac{v}{v_{\text{shock}}} \) restriction cuts out much of the shocked wind due to the strongly oblique shocks in this case (see Figure 3).

### 4.6. Fractal Structure of Interface

In this section we explore the fractal nature of the bubble/shell interface. These results also inform the discussion of turbulence-induced mixing and cooling in Paper I.

#### 4.6.1. Fractal Dimension from Cooling

We measure the fractal dimension of the bubble surface in two different ways. Since the details of the fractal structure of the bubble/shell interface affect the cooling, it makes sense to measure the fractal dimension using the cooling itself. To that end, we determine the fractal dimension using a box-counting or Minkowski–Bouligand algorithm (Schroeder 1991) where...
membership in or out of the fractal is determined based on cooling.\textsuperscript{2} To maximize the dynamic range we use simulations with $D = \frac{L}{x} = 512$. To be consistent with the turbulent structure function measurements of Section 4.5, we analyze the fractal structure at the time when $R_b = R_{\text{cloud}}/3$.

We first choose a fraction $f_{\text{cool}} \in (0, 1)$. For a given time snapshot we measure the total amount of cooling, $E_{\text{cool}}$. We denote $E_{\text{cool},i}$ as the cooling rate in the $i$th hydrodynamical cell, for a sorted list starting with the maximal cooling rate. We then compute the cumulative sum up to $I$ such that $\sum_{i=0}^{I} E_{\text{cool},i} \approx I f_{\text{cool}} E_{\text{cool}}$. The count $I$ of cells contributing to the specified cooling fraction at the minimum scale $\ell = \Delta x$ (the resolution of the simulation) is hereafter denoted by $I(\Delta x)$.

We next reduce the size of the simulation grid by a factor of 2 in each direction, so that merged cells have length $\ell = 2\Delta x$, and the cooling of adjacent cells is combined. We repeat the above sort-and-accumulate process to measure the number of cells $I(2\Delta x)$ needed for $\sum_{i=0}^{I(2\Delta x)} E_{\text{cool},i} \approx I(2\Delta x) f_{\text{cool}} E_{\text{cool}}$. We iteratively repeat this process for $\ell/\Delta x = 1, 2, 4, 8, 16,$ and 32 and use these measurements to calculate the fractal dimension as

$$D = d + 2 = -\frac{d \log I(\ell)}{d \log \ell}.$$ \hspace{1cm} (33)

This quantity will vary with scale, $\ell$. However, we expect $d$ to take on a roughly constant value on large scales, dropping below this at sufficiently small scale due either to limited numerical resolution or to some physical dissipation scale such as the cooling length, $\ell_{\text{cool}}$. In practice the former is more relevant as the cooling length is usually below our resolution limit.

At sufficiently large $f_{\text{cool}}$, $d$ is close to zero on large scales and becomes very large (based on our fitting method) on small scales. This is because $I(f_{\text{cool}}, \ell)$ becomes a very steep function of $f_{\text{cool}}$ when transitioning beyond the concentrated cooling in the interface boundary layer. Above a certain $f_{\text{cool}}$, essentially the whole domain is included, implying that the true $d \rightarrow 1$ at small $\ell$.

We believe that the most physical $d$ to associate with the fractal structure of the cooling interface is the value at large scales for the largest value of $f_{\text{cool}}$ that does not exhibit the discontinuous behavior explained above. On the left-hand side of Figure 14, we therefore show the dependence of $d$ on scale for the largest choice of $f_{\text{cool}}$ that does not result in this

\textsuperscript{2} The measurement technique we adopt was suggested to the authors by Drummond Fielding.
discontinuous behavior. This choice of $f_{\text{cool}}$ varies between simulations.

The scale-dependent nature of the excess fractal dimension $d$ is evident in Figure 14, where $d$ decreases at small scales. We see that $d$ tends to be larger at smaller values of $\varepsilon_*$ (this is clearest in the larger/lower density clouds). In part, this may be because turbulence at the bubble/shell interface, which is responsible for creating the fractal structure, makes up a much larger fraction of the kinetic energy at low $\varepsilon_*$, as was shown in Figure 10.

Overall, this measurement method suggests a fractal dimension $d \approx 1/2$ in most simulations, with larger values (up to $\sim 0.6$–$0.7$) in models with very low $\varepsilon_*$ and large $R_{\text{cloud}}$.

4.6.2. Fractal Dimension from Isotemperature Surfaces

Our second method of measuring the fractal dimension, paralleling Fielding et al. (2020), uses the area of isotemperature surfaces for temperatures that should be characteristic of the interface between the wind bubble and the shell. Specifically, we measure the area of isotemperature surfaces for $T = 10^4$, $10^{4.5}$, $10^5$, $10^{5.5}$, and $10^6$ K. We use the marching_cubes algorithm from the scikit-image package to measure these surface areas, using step sizes $\ell/\Delta x = 1, 2, 4, 8, 16, \text{ and } 32$.

The excess dimension $d$ is then given by the logarithmic derivative of the area with respect to the scale on which the area is measured

$$d = -\frac{d \log A_B(\ell)}{d \log \ell}. \quad \text{(34)}$$

As with the previous method, this value should be a constant over a large range of scales, decreasing at some small scale due to numerical or physical dissipation (usually the former). Our measurements are made at the time when $R_B = R_{\text{cloud}}/3$. The scale-dependent results are shown on the right side of Figure 14. For the sake of brevity, we only show the results for the isotemperature surfaces measured at $T = 10^5$ K for each simulation.

Figure 14 clearly shows that this measurement technique consistently finds $d \to 0$ at small scale, as expected. We also found (not shown) that the value of $d$ on large scales depends on temperature: the higher temperature surfaces have more fractal (higher $d$) structures than the lower temperature surfaces, with the effect most extreme in the smallest-$\varepsilon_*$, largest-$R_{\text{cloud}}$ models. On large scales, the range of $d$ from this technique falls roughly within $d \sim 1/2 - 3/4$. 

Figure 10. Evolution of the ratio of turbulent kinetic energy to kinetic energy in radial motion, for shell gas. We show the highest resolution version of all simulations with $M_{\text{cloud}} = 10^3 M_\odot$. The square symbols mark the point at which wind-polluted mass begins to leave the domain.
It is also interesting to note that at all cloud sizes, the bubble surface tends to become less fractal at higher wind luminosity (or $\varepsilon_*$), as seen in the previous measurement technique, but now to a higher degree. Physically, the more-fractal structure in the lower-$\varepsilon_*$ models at large scales may potentially be explained by their greater buildup of hot gas (higher $S$), which can more effectively create fingers of high-temperature gas within the lower density parts of the turbulent cloud at large scales.

4.6.3. Area Measurements

Using the results of Section 4.6.2, we can now assess the relationship between the bubble’s surface area and its effective radius, $R_b$, as defined by Equation (11). In particular, this allows us to test whether a single fractal dimension can describe the surface and to evaluate the free parameter $\alpha_A$ in that equation. For this analysis we consider the models with $R_{\text{cloud}} = 10\, \text{pc}$ and $M_{\text{cloud}} = 10^5\, M_\odot$ at all values of $\varepsilon_*$. 

Figure 11. Magnitude of the tangential velocity in snapshots of the $R_{\text{cloud}} = 20\, \text{pc}$ models at the time in each simulation when $R_b = R_{\text{cloud}}/3$. The separate columns (left to right) are the $\varepsilon_* = 1\%$, 10\%, and 100\% cases. The hot gas (Shocked Stellar Wind and Ionized Gas) is shown with the purple-to-yellow color scale, while the cool gas (warm, thermally unstable, and cold gas) is shown with the green color scale. The top row of panels is a zoom-in of the bottom row, which itself zooms in on just the bubble region, to highlight the structure of turbulence in the bubble/shell interface.

Figure 12. Temporal evolution of the structure function of turbulent velocities in the hot gas (Shocked Stellar Wind and Ionized Gas) in the first 1 Myr of the simulation for the $R_{\text{cloud}} = 20\, \text{pc}$ and $M_{\text{cloud}} = 10^5 M_\odot$ simulations. The separate panels (left to right) are the $\varepsilon_* = 1\%$, 10\%, and 100\% cases. Temporal evolution is indicated by the color of the lines in each panel, moving from early times (dark blue) to the late times (bright green) in increments of 10^4 yr. The characteristic velocity scale of the turbulence decreases in time and varies by at most a factor of 2 over the course of the simulation. The characteristic spatial scale of the structure function increases over time. Turbulent velocities are overall higher for the higher wind power ($L_w \propto \varepsilon_*$) models.
We set

\[ \alpha_A(R_b, \ell) = \frac{A_b(T, \ell)}{4\pi R_b^2 (R_b/\ell)^{d/2}}, \]

where \( A_b(T, \ell) \) denotes the scale-dependent area measurement of the isotemperature surface (at a range of \( T \)), and \( \ell \) is the measurement scale. We shall use \( \ell = 32\Delta x \), the scale on which the fractal structure begins to saturate (as is evident in Figure 14). Equation (35) compares the actual area with the prediction for a fractal with excess dimension \( d = 1/2 \) as this value is broadly consistent across the range of parameters investigated and measurement techniques used.

We present the time evolution of Equation (35) in Figure 15. Especially for the larger \( \varepsilon_x \) cases, we conclude that the simple \( d = 1/2 \) fractal agrees extremely well with bubble’s true surface area.

4.6.4. Bubble Geometry

Finally, we consider an additional characteristic of the bubble geometry, which we term its foldedness. We define this as the value of the dot product of the unit normal to the bubble surface \( \langle \hat{n} \cdot \hat{r} \rangle \) and the unit radial vector \( \langle \hat{r} \rangle \). There are physical reasons that this quantity matters. In the spherically symmetric, pressure-driven bubble of Weaver et al. (1977), El-Badry et al. (2019), and others, the bubble expands due to a pressure gradient force normal to the bubble surface. Since the bubble is spherical, the normal vector to the surface is always directed exactly radially outwards, so that the pressure force and expansion velocity are exactly aligned. In the case of a bubble in a turbulent medium, the surface will have a complicated geometry, as Figures 2 and 3 illustrate. For any pressure force acting normal to the bubble surface, only a fraction of the force will act radially outward. The radial contribution from a normal force can then be quantified by this foldedness quantity \( \langle \hat{n} \cdot \hat{r} \rangle \).

The quantity \( \langle \hat{n} \cdot \hat{r} \rangle \) is our measure of the foldedness of the surface in the case of our wind-driven bubbles, and this is important in setting the radial force that drives the overall expansion. Specifically, if there is a uniform internal pressure \( P \), the effective outward radial force on the bubble surface can be written as

\[ F_r \approx P A_{eff}(T, \ell), \]
Figure 14. The excess fractal dimension of the bubble surface as a function of scale using the two measurement techniques described in the text (see Sections 4.6.1 and 4.6.2). Left panel: the excess fractal dimension of the bubble surface measured using a box-counting technique; boxes at different scales mark where cooling is taking place. Right panel: the excess fractal dimension measured based on the logarithmic scaling of the area of an isotemperature surface ($T = 10^8$ K for all curves shown here) when measured on different scales.

Figure 15. The ratio of bubble surface area $A_s(T, \ell)$ to fractal area $4\pi R_\ell^2 (R_\ell / \ell)^{d/2}$ as $R_\ell(t)$ evolves in time. We only show the evolution up to the point of wind breakout. We set $\ell = 32 \Delta x$ and measure the area for several isotemperature surfaces as marked in the key. Results for $\alpha_4$ from taking the area ratio (see Equation (35)) are shown for $M_{\text{cloud}} = 10^3 M_\odot, R_{\text{cloud}} = 10$ pc, and $\varepsilon_s = 1\%, 10\%$, and 100\%. The near constancy of $\alpha_4$ in time, especially at $\varepsilon_s = 10\%$ and 100\%, is an excellent indication that a fractal with $d = 1/2$ describes the geometry of the bubble well.
for an appropriate effective area, \( A_{\text{eff}}(T, \ell) \). We define \( A_{\text{eff}}(T, \ell) \) using the area of isotemperature surfaces \( A_b(T, \ell) \) from Section 4.6.2 and the foldedness \((\hat{n} \cdot \hat{r})\) as

\[
A_{\text{eff}}(T, \ell) = A_b(T, \ell)(\hat{n} \cdot \hat{r}).
\]  

Again, using the marching-cubes algorithm, we evaluate \((\hat{n} \cdot \hat{r})\) by taking the dot product of the unit normal to each triangular face output by the algorithm with the unit radial vector pointing to the center of that triangular face. We then average these values over the set of faces. The results are displayed in Figure 16 for the \( M_{\text{cloud}} = 10^3 M_\odot, R_{\text{cloud}} = 10 \) pc model at all values of \( \varepsilon_\ell \). In Figure 16, we also show that the scaling of \((\hat{n} \cdot \hat{r})\) in time is very similar to the temporal behavior of \( 4\pi R_b^2/A_b \). Both of these quantities decrease in time as \( t^{1/4} \propto R_b^{1/2} \). But more important than the specific time dependence is the fact that the scaling of the excess fractal dimension is compensated by the foldedness of the surface, such that \( A_{\text{eff}}(T, \ell) \propto R_b^2 \).

Our findings on scalings imply that the effective area for radial pressure forces is the same as for a spherical surface. We posit that this property is generally true. That is, for any bubble, the quantity \( A_{\text{eff}} \) defined in Equation (37) scales as the square of its associated linear scale defined through the cube root of volume. Though the divergence theorem can be used to show that \( A_{\text{eff}} \equiv \int \hat{r} \cdot \hat{n} dA = 4\pi \langle R_{\text{max}}^2 \rangle_{\delta \ell} / \varepsilon_\ell \) for \( R_{\text{max}} \) the bubble radius at a given spherical polar angle, we have not found proof to connect this to Equation (4); nevertheless, it seems intuitively reasonable.

The above proposition that \( A_{\text{eff}} \propto R_b^2 \) points to the self-consistency of the assumption in the EC solution that the angle-averaged radial force in the momentum equation does not explicitly depend on detailed geometry, even for a fractal bubble. It is the combination \( \rho v_r^2 + \hat{P} \) that drives outward expansion of the bubble. The Reynolds stress term is radially directed and therefore always contributes to the shell momentum in the \( \hat{r} \) direction, but the pressure term would produce a normal force where it acts on the shell, and therefore would contribute to the radial momentum as in Equation (36). Our conclusion that \( A_{\text{eff}} \propto R_b^2 \) is then what allows us to treat the total momentum input rate via an equivalent spherical calculation, with the breakdown of the two contributing terms provided in the Appendix of Paper I (see Equation (A11) there).

4.7. Cooling and Energetics

4.7.1. Measured Cooling and Retained Energy

Energy inputs from the wind are split between the (thermal and kinetic) energy in the interior of the bubble, \( E_b \), the radial kinetic energy of the shell, \( E_{r,\text{sh}} \), the turbulent kinetic energy in the shell, \( E_{\text{turb}} \), and energy that is lost to cooling, \( E_{\text{cool}} \). The EC theory presented in Paper I and reviewed in Section 2 provides predictions for \( E_b \) and \( E_{r,\text{sh}} \) and thus (through the total input energy \( E_{\text{in}} \)) for the sum of the energy lost to cooling and the energy in turbulent motion. The exact split between turbulent energy dissipation and cooling is not predicted by our theory, but we can account for it in simulations using the quantity \( f_{\text{turb}} \) introduced in Section 2 and shown in Figure 10. In this section we will endeavor to measure the cooling that is occurring in our simulations directly and check that this is consistent with the prediction given by Equation (10).

First, we must measure the cooling directly from the simulations. Since, however, there is cooling present in the background gas, mixing between the background gas and the wind, and cooling occurring in the background gas that is shock accelerated by the wind, this is not a trivial task. The measurement is further complicated by the fact that the cooling will be a large fraction of \( L_w \), so that an inclusion of only a small amount of background cooling in our measurement can make our inference of \( \Theta \equiv E_{\text{cool}}/L_w \) greater than 1. To address these issues we proceed by measuring the cooling in two separate ways so that we may check for consistency between our methods.

The first way follows our method for measuring momentum, as laid out in Section 4.3.1. Specifically, we sum the cooling in all gas with \( f_{\text{wind}} > 10^{-4} \) in our simulations. The justification of this otherwise arbitrary cut in \( f_{\text{wind}} \) is based on the excellent agreement among measurements of the radial momentum at different resolutions when using this criterion, as evidenced in Figure 4 and also its agreement with our second measurement method, detailed below.
We measure the cooling in another way by using conservation of energy. The time derivative of the total energy in the simulation domain can be written as
\[
\dot{E} = \mathcal{L}_w - \dot{E}_{\text{cool}} - \dot{E}_{\text{out}} - \dot{E}_{\text{bkgnd}},
\]  
(38)
where $\dot{E}_{\text{cool}}$ is the sum of cooling that occurs in the swept-up ambient gas and the bubble/shell interface, $\dot{E}_{\text{out}}$ is the rate at which energy moves out of the simulation domain through the boundaries, and $\dot{E}_{\text{bkgnd}}$ is the net cooling (=cooling—heating) in the ambient gas that is not due to the wind. While it is straightforward to measure the total energy in the simulation domain, and hence its time derivative $\dot{E}$, as well as the rate at which energy leaves the box, it is not so easy to define what the cooling due to the background ambient gas is.

We address this by running the simulations that we initialized before turning on a wind (as described in Section 3.2) forward in time without a wind and measuring the net cooling that occurs throughout the volume. We will denote the cooling that occurs in these simple turbulent evolution simulations as $\dot{E}_{\text{lev}}$. To account for the fact that part of the simulation volume that would normally be cooling as background gas will have been displaced by the wind bubble in our simulations, we measure $\dot{E}_{\text{bkgnd}}$ as
\[
\dot{E}_{\text{bkgnd}} = \left(1 - \frac{V_{\text{b}}}{L_{\text{box}}^3}\right) \dot{E}_{\text{lev}}.
\]  
(39)

With this measurement of the background cooling we can use Equation (38) to determine $\dot{E}_{\text{cool}}$.

The results of the two methods for calculating $\Theta = \dot{E}_{\text{cool}}/\mathcal{L}_w$ are displayed in Figure 17 as solid and dotted lines for the $M_{\text{cloud}} = 10^5 M_\odot$, $R_{\text{cloud}} = 20$ and 10 pc cases, for all $\varepsilon_*$ values. We only show these lower density cases as, in the higher density simulations, the background cooling becomes too strong and difficult to separate from the cooling associated with the wind, especially at low values of $\varepsilon_*$. In fact, this effect is already evident in the $R_{\text{cloud}} = 10$ pc and $\varepsilon_* = 1\%$ case shown in the bottom left panel of Figure 17.

There is excellent agreement between our two measurement methods, with only moderate deviations at low $\varepsilon_*$ values. The dramatic increase in $1 - \Theta$ (decrease in cooling) toward the end of each simulation can be attributed to breakout and venting of the wind outside of the simulation domain, the onset of which is indicated by the colored vertical line.

In Figure 17 we also show, as indicated by the shaded region in each panel, where we expect the solutions for $1 - \Theta$ to lie. This is bounded above by the locus at which the EC condition applies as given by Equation (14), and bounded below the locus of maximum cooling as given by Equation (10) with $f_{\text{turb}} = 0$ and $S = \alpha_p = \alpha_p = 1$, so that the right-hand side becomes $(3/2)\dot{R}_{\text{EC}}/\dot{V}_w$. Both of these limits have retained energy fraction $1 - \Theta \propto \dot{R}_{\text{EC}}/\dot{V}_w$ with different coefficients (3.8 and 1.5, respectively), decreasing in time as $1 - \Theta \propto t^{-1/2}$. Finally, as black lines, we show the prediction of Equation (10) in its entirety, with time-varying values for $f_{\text{turb}}$, $S$, $\alpha_p$, and $\alpha_q$ measured as described in Section 4.4.

Overall, Figure 17 shows that the different numerical measurements of $1 - \Theta$ are in good agreement with each other and with theoretical estimates. At early times ($\sim 10^4$ yr),
the energy retained in the bubble amounts to ~10% of the input, slightly increasing for lower density clouds and for more powerful winds (larger $\varepsilon_w$). This decreases $\propto t^{-1/2}$ until the time breakout occurs, $t \sim 10^3$--$10^7$ yr (decreasing at higher wind power and for denser clouds).

### 4.7.2. Total Possible Cooling

Finally, we connect our results to the expected requirements for the EC solution based on the theory of cooling and mixing at turbulent, fractal interfaces, as discussed in Paper I. To this end, we measure two quantities. The first is the expected radial velocity of shocked wind gas being advected to the boundary mixing layer ($v_{\text{hot}}(R_b)$, given by Equation (15)). The second is the equivalent velocity of gas flowing through the mixing/cooling layer, as given by Equation (12); this takes into account the fractal structure of the bubble surface, but is only really defined up to a multiplicative factor from our theoretical analysis.

For this exercise, we use the time dependent measurements for the evolution of the bubble’s effective radius (Figure 5), the shock radius ($R_\ell$), and the turbulent structure function (Figure 12) in models with $M_{\text{cloud}} = 10^5 M_\odot$, $R_{\text{cloud}} = 20$, and all $\varepsilon_w$. We choose $\ell_{\text{min}} = 8\Delta x$ for the measurement scale of the turbulent structure function.

In Paper I, we described a theory for the expansion of a stellar wind-driven bubble into the dense, turbulent ISM, characterized by strong cooling losses due to turbulent mixing of the hot gas with denser gas at the bubble surface. We posited that this cooling was large enough to cause the dominant phase of the bubble’s evolution to be momentum driven.

A solution in which momentum input (rather than energy input) controls bubble evolution has been discussed in the past by several authors in various contexts (Steigman et al. 1975; Ostriker & McKee 1988; Koo & McKee 1992a, 1992b; Silich & Tenorio-Tagle 2013; Kim et al. 2017), and others have suggested that such solutions could be associated with efficient mixing and cooling at boundary layers (Garcia-Segura et al. 1996a; Dale & Bonnell 2008; Mackey et al. 2015; Fierlinger et al. 2016), but none have previously demonstrated that this regime generally applies within star-forming molecular clouds. We do this by conducting a large suite of 3D hydrodynamic simulations with winds injected into dense, turbulent ISM material. Analysis of our simulations shows that the predictions of our theory very accurately describe the evolution of the wind bubble’s volume, the momentum that it carries, and its energetics. Our simulations demonstrate that the limit of maximally efficient cooling in our theory is most appropriate for the strongest stellar winds (parameterized in our model by high values of the star formation efficiency $\varepsilon_\odot$).

Our theory and simulations explore in detail where energy is stored and explain physically how most of it is radiated away, via processes analogous to those that have been investigated in recent simulations of KH unstable mixing layers with fractal geometries (e.g., Fielding et al. 2020; Tan et al. 2021). The fractal theory of the bubble interface also accurately predicts essential quantities of the bubble such as the area of its interface with the ambient ISM and properties of the geometry of this interface. We additionally demonstrate that it is the fractal nature of the bubble that allows for such efficient cooling by showing that the cooling capacity under our fractal theory is consistent with the energy being provided by the stellar wind.

The main conclusions from our simulations can be summarized as follows:

1. The effective or mean bubble radius expands in a momentum-driven manner as $R_b \propto t^{1/2}$ (Equation (5)). This is shallower than the original Weaver et al. (1977) solution or the modified El-Badry et al. (2019) solution ($R_b \propto t^{3/5}$).
2. The total momentum carried by the bubble increases approximately linearly in time (Equation (3)) and is typically only slightly larger (at most a factor 4) than the total momentum injected by the wind, with the smallest enhancement for the most luminous winds (largest $\varepsilon_\odot$), as shown in Figure 4. The momentum enhancement factor $\alpha_p$ reflects buildup of hot shocked gas within the bubble; higher turbulence levels in models with more powerful winds drive stronger interface mixing and limit this buildup, keeping $\alpha_p$ very close to unity.
3. From analysis of the shells in our simulations, we find (see Figure 10) that the energy carried in tangential motion is typically greater than that carried in radial motion (turbulence dominated). These results show that shells typically become more turbulence dominated in time up to the point of bubble breakout from the simulation domain. We also find that cases with less luminous winds and denser environments are more turbulence dominated.

4. We measure the turbulence in the hot gas directly, and find typical velocities of 150–350 km s\(^{-1}\) (amplitude increasing with input momentum rate; see Figure 13), which are about 10%–15% of the wind velocity \(v_w\). This turbulence has characteristic energy-containing or outer scale that is larger in larger clouds (Figure 13), suggesting that the background inhomogeneity induced by turbulence helps to define it. The outer scale is typically ~10% of the bubble size, growing with the bubble (Figure 12).

5. We quantify the excess fractal dimension \(d\) of the bubble/shell interface in two different ways (see Figure 14), and find that this generally falls in the range of \(d = 0.4–0.7\). Lower luminosity winds generally have higher fractal dimensions, which is consistent with the shells driven by these winds being more turbulence dominated, as it is the turbulence that induces the fractal structure. We also find that the fractal characterization of the shell interface is in excellent agreement with the measured area (Figure 15) and geometry (Figure 16).

6. We use \(1 - \Theta\) to denote the fraction of the energy input rate from the wind that remains in the bubble as either thermal or kinetic energy at any given time. We find that \(1 - \Theta \sim 0.1–0.01\), decreasing in time \(\propto t^{-1/2}\) (Equation (10)) for all models (Figure 17). The very small value of \(1 - \Theta\) is consistent with observational constraints (see Paper I discussion).

We have demonstrated that our simulations are well converged in all of the quantities that we investigate here. Higher resolution should only increase cooling, so we believe our results for the efficient-cooling bubble evolution solution are robust. However, our present simulations do not resolve the scale \(\ell_{\text{cool}}\) at the wind bubble interface where mixing and cooling timescales would be comparable in the real ISM. Full validation of the small-scale processes discussed here will therefore require higher resolution simulations, an important direction for future work.

Finally, we reiterate that the simulations presented here include only a limited set of the relevant physical processes. In particular, we have not included radiation or magnetic fields. EUV radiation would photoevaporate gas from the shell surfaces that face the cluster, while FUV radiation absorbed by dust (where it is not destroyed) directly deposits photon momentum; both effects drive expansion of the bubble surrounding the cluster. The free wind and shocked wind regions would then in general interact with photoionized gas that has been evaporated from the shell, rather than directly with the denser shell gas (e.g., Dwarkadas & Rosenberg 2013; Geen et al. 2021). With a lower density contrast, KH instabilities at hot/warm interfaces would have higher growth rates than for hot/cold interfaces at the same pressure. The turbulent mixing process would likely occupy a larger volume of photoionized gas compared to the situation here, since the turbulence levels in the interaction region depend on the density contrast (Fielding et al. 2020). Magnetic fields presumably also affect the mixing/cooling process. Given the extremely high velocities of the shocked wind, field strengths in the cold would have to be very (unrealistically) high to prevent primary instabilities at the interface, but magnetic tension could still limit the turbulent cascade at small scales (and render it anisotropic). Numerical magnetohydrodynamic studies including both winds and radiation will be needed to assess how the turbulent mixing/cooling process and overall dynamical evolution are quantitatively affected.

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**Software:** Athena (Stone et al. 2008; Stone & Gardiner 2009), Astropy (Astropy Collaboration et al. 2013, 2018), SciPy (Virtanen et al. 2020), NumPy (Harris et al. 2020), IPython (Perez & Granger 2007), Matplotlib (Hunter 2007), xarray (Hoyer et al. 2017), pandas (Reback et al. 2020), adstex (https://github.com/yymao/adstex).

### Appendix A

#### Validation of Wind Implementation

We test our implementation of stellar winds by comparing to analytic solutions given by Weaver et al. (1977) for a spherical wind expanding into a uniform, static background medium. In our test the background medium has a number density of \(n_b = 2\) cm\(^{-3}\). The wind has a mechanical luminosity of \(L_w = 10^{37}\) ergs s\(^{-1}\) and a mass-loss rate of \(M_w = 10^{-5} M_{\odot}\) yr\(^{-1}\). This corresponds to a wind velocity of \(v_w = 1.78 \times 10^4\) km s\(^{-1}\). The simulation was run in an \(L = 5\) pc box with 128\(^3\) cells. The feedback radius was set as \(r_b = 0.25\) pc \((r_b/\Delta x = 6.4)\), and we used \(N_u = 4\) subcells. We run simulations both with and without cooling (the latter is fully adiabatic). The results of these tests are displayed in Figure 19.

Comparison of the profile for the Weaver et al. (1977) fully adiabatic solution (described in Section 2 of that paper, shown in green) and our adiabatic simulation (shown in blue) makes clear that the code accurately captures the expected behavior. In the realistic nonadiabatic case the shell of swept-up ambient gas is expected to cool and collapse once the cooling time in the shell is much shorter than the lifetime of the wind. The profile of the simulation with cooling (in red) shows that this has occurred, and that the dense shell is at smaller radius than in the adiabatic case. From the density slice of the nonadiabatic simulation shown in the bottom-right panel of Figure 19, it is clear that this solution matches the expected evolution of the nonadiabatic phase of wind evolution (where the expected radius of the shell in this case, given by Equation (1) of Paper I, is shown as a magenta circle) and retains a high degree of spherical symmetry.
Appendix B

Additional Tests

In this appendix we display various tests and extensions of our theory.

B.1. Pure Thermal Feedback

As described in Section 3, we use a hybrid thermal/kinetic energy injection scheme that provides for larger time steps, while at the same time avoiding issues of discontinuity in the injected energy field near the source particle. However, in a real star cluster, winds initially emanate from a few massive stars in the form of bulk kinetic energy through line driving (Lucy & Solomon 1970; Abbott 1982; Sundqvist et al. 2014). The winds from these separate stars then collide and shock heat, converting the initial kinetic energy into thermal energy within the cluster region (Cantó et al. 2000; Krause et al. 2013). The concentrated thermal energy is then yet again converted into bulk kinetic energy as pressure gradients produce acceleration on slightly larger scale, as in Chevalier & Clegg (1985). Since the energy injection zones in our simulations are comparable to the size of a star cluster, perhaps a more realistic scheme would be simply to inject purely thermal energy into the feedback region. This is also interesting to test given that thermal energy is lost very efficiently in our model (but only at the outer edge of the bubble).

To this end we perform the same simulations described in Appendix B.2 except adopting the value of $M_\text{cool}/M_\text{inj}$ used in the main text, and now injecting purely thermal energy rather than using the hybrid injection scheme described in Section 3. The results of these tests are shown in Figure 20 for the main parameters of interest ($R_\text{sh}$, $p_t$, and $E_b$), in comparison with results for the hybrid injection scheme. The simulations with thermal energy injection lag those with the hybrid energy.
injection, but only very slightly. This is most noticeable for radial momentum, \( p_r \), while \( \mathcal{R}_b \) and \( E_b \) are both relatively insensitive to this change. These results indicate that the bubble evolution is not strongly dependent on the energy injection method.

B.2. Reduced Mass Loss

For practical reasons, our simulations use a value for the wind mass-loss rate per unit stellar mass, \( \dot{M}_w/M_* \), that is about a factor of 5 larger than that predicted by the SB99 code for a Kroupa IMF. From Figure 1, this results in a wind momentum injection rate a factor of \( \sqrt{5} \approx 2.2 \) larger than from SB99. To confirm that our theory still applies when using a lower value for \( \dot{M}_w/M_* \), we ran tests with \( \dot{M}_w/M_* = 2 \times 10^{-3} \text{ Myr}^{-1} \), similar to the SB99 level. This correspondingly reduces the momentum injection rate to \( \dot{p}_w/M_* = 7.96 \text{ km s}^{-1} \text{ Myr}^{-1} \).

With a lower momentum injection rate, the right-hand side of Equation (14) is reduced, and more cooling (larger \( \Theta \)) would be required to satisfy the condition for efficient cooling. If this EC condition is not satisfied, energy will build within the bubble, so that the EC predictions for radius, momentum, and energy would underestimate the true values.

For the reduced mass-loss rate, we run three simulations (\( \varepsilon_e = 1\%\), 10\%, and 100\%) with \( R_{\text{cloud}} = 20 \text{ pc} \), \( M_{\text{cloud}} = 10^5 M_\odot \), and \( L_{\text{box}}/\Delta x = 128 \). We note that the choice \( R_{\text{cloud}} = 20 \text{ pc} \) (the low-density regime) is the worst case
scenario for application of the EC theory since cooling is least efficient at low densities, already making it harder for Equation (14) to be satisfied.

The evolution of the bubble’s effective radius ($R_b$), the total momentum carried by the bubble ($p_r$) and the total bubble internal energy ($E_b$) are shown in the top panels of Figure 21. Similar to the figures shown in Section 4, we display the quantities derived from simulations using yellow, orange, and red lines compared to the theoretical predictions of the EC model in black. As expected, the EC theory underestimates $R_b$, $p_r$, and $E_b$. However, these differences are small, especially in the case of the radial evolution.

Moreover, the temporal dependence of each quantity is still very well described by the EC theory. This is exemplified by the bottom panels of Figure 21, which display quantities related to the ratio of the simulated values to the values predicted by our EC theory. The fact that these quantities are roughly constant and order unity over the course of the simulation, especially for higher-luminosity clusters, reflects that the EC theory still describes evolution reasonably well.

B.3. Changed Feedback Radius

For all the simulations in the main text, we keep the feedback radius, which determines the region where wind energy is injected, constant. As a further test of numerical robustness and convergence, we perform a set of simulations with a feedback radius that is half that given in the main text, $r_{fb} = 0.5\, \text{pc}$. The set of models is as described in Appendix B.2 but with the normal $M_e/M_\odot$ values described in the text and now with $L_{\text{box}}/\Delta x = 256$, so that $r_{fb}/\Delta x \geq 2$ (i.e., the feedback region is still well resolved). We compare to the standard simulations with $r_{fb} = 1\, \text{pc}$ and $L_{\text{box}}/\Delta x = 256$.

The results of the comparison between the $r_{fb} = 1\, \text{pc}$ and $r_{fb} = 0.5\, \text{pc}$ cases is shown in Figure 22 for the standard quantities of relevance to our theory. As expected, the results for the smaller feedback radius simulations appear to enter the scaling regime earlier than those simulations with larger $r_{fb}$.

B.4. Different Turbulent Initial Conditions

When initializing the velocity fields in our simulations, we generally use the same set of amplitudes and phases (based on
the same sequence of random seeds) to create the turbulent velocity field. With a different initial velocity field (even for the same initial kinetic energy), the background density structure into which the bubble expands would be different. To check whether the results are sensitive to the specific realization of the turbulent velocity field, we perform the same simulations as in Appendix B.2, using the standard $M_e/M_*$, except we initialize the velocity field with a different random seed.

While the cloud will still have the same statistical density structure, the gas in the immediate vicinity of the star particle will likely be different. We expect this to result in a slightly different early-time evolution of the wind bubble, while the same overall evolution would be followed once the bubble has probed a significant fraction of the cloud size. In reality, the massive stars that create these high-powered winds will preferentially form at density maxima, but such a self-consistent treatment is left for later work.

The results of these tests are shown in Figure 23. So as not to overemphasize the differences at early times, we display these results on a linear (rather than logarithmic) timescale. Comparing to the standard simulation with a different set of turbulent phases, we see that indeed the overall evolution of the wind-driven bubbles is insensitive to the specific density structure within the turbulent cloud.

Appendix C

Results for Different Mass Clouds

In Table 1 we lay out the full range of simulations that we ran. In the main body of the text we only displayed and discussed results for the cases with $M_{\text{cloud}} = 10^5 M_\odot$. In this appendix we display results from the runs with cloud masses of $M_{\text{cloud}} = 5 \times 10^4$ and $5 \times 10^5 M_\odot$, given in Figures 24 and 25, respectively. Results for both $128^3$ and $256^3$ resolution are shown.
Figure 24. Comparisons of our theory (black curves) to our simulations (colored curves) for cases with cloud mass $M_{\text{cloud}} = 5 \times 10^4 M_\odot$ and (from top to bottom row) $R_{\text{cloud}} = 20, 10, 5,$ and $2.5$ pc. Columns from left to right show the bubble’s effective radius, $R_b$, the total radial momentum, $p_r$, and the total energy in the bubble interior $E_b$. All curves are calculated exactly analogously to those in Figures 4–6.
Figure 25. Same as Figure 24 for cases with $M_{\text{cloud}} = 5 \times 10^4 M_\odot$. 

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