Higher-order distributions and nongrowing complex networks without multiple connections

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We study stochastic processes that generate non-growing complex networks without self-loops and multiple edges (simple graphs). The work concentrates on understanding and formulation of constraints which keep the rewiring stochastic processes within the class of simple graphs. To formulate these constraints a new concept of wedge distribution (paths of length 2) is introduced and its relation to degree-degree correlation is studied. The analysis shows that the constraints, together with edge selection rules, do not even allow to formulate a closed master equation in the general case. We also introduce a particular stochastic process which does not contain edge selection rules, but which, we believe, can provide some insight into the complexities of simple graphs.

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I. INTRODUCTION

Growth processes account for some phenomena observed in real networks and they have been studied in many different scenarios (for survey see [2, 4, 14]). Recently, more complex growth phenomena with node addition and/or deletion are studied in [1, 15] and [12]. However, there are also many examples of networks, mainly in biology (see [16] and associated references), in which a complex - and not classically random as in [12] - topology is emerging but no growth process occurs. Instead of growth, one can observe a self-organizing stochastic process which moves some network connections to different nodes. Connections in these networks can also be dropped or created but the number of edges stays statistically bounded within a given interval. Technological networks like the Internet, once saturated in terms of size, also continue to undergo stochastic changes in structure due to various types of reorganization. Such processes, generally referred to as "non-growing" or "equilibrium networks", constitute an important class of complex network dynamics and have been studied within the framework of network statistical mechanics in [4] and [8].

Although the dynamic behavior of non-growing networks has been studied in some detail, one aspect remains elusive: to date, the general theory allows multiple edges between nodes and self-loops connecting nodes to itself. Yet in most real networks there are no instances in which self-loops or multiple edges would provide a meaningful model of existing phenomena. It would therefore be beneficial to create models that stay within the class of simple graphs (no self-loops and multiple edges). For example in [1], a large collection of real networks and their parameters is summarized, however in none of them multiple edges or self-loops would constitute a reasonable modeling feature. Even in the cases where multiple edges do exist (as for example in Internet routing network with backup links between the routers) it would be more useful to introduce an edge capacity as a model than to introduce multiple edges. The experience from modeling biological metabolic networks also shows that biologists are more interested in being able to quantify the amounts of the metabolites through an edge capacity than in a possibility of having more edges between the nodes. Therefore, if more accurate models of real complex networks are needed we have to understand how to model the constraints which would keep the network without multiple edges and self-loops.

So far the methods used to approach this open problem [5] have had three basic thrusts:

(i) Under certain conditions, asymptotic behavior in size and in time produces networks that are virtually free of self-loops and multiple connections [4] (i.e. very large networks will not develop many self-loops and multiple edges). However, in the case of medium size networks which do not grow over time, or in which the stochastic process persists for extremely long time, this principle no longer applies in the same way and would not explain the structural complexity characteristic of this class of simple graphs.

(ii) Specific constraints are applied to the processes and initial conditions as in [5, 16].

(iii) Steady state asymptotic features of processes for simple graphs are studied as in [5]. This approach provides an insight into the asymptotic behavior but if the states outside of an equilibrium are involved (transient phenomena in time domain) or the network is not sufficiently large, a more detailed description is needed.

In this article we introduce another line of thinking, where we study how the constraints, which keep the network without multiple edges and self-loops can be analytically formulated. Our arguments fall into the following parts:

(i) The work concentrates on a basic process (hereinafter Simple Edge Selection Process or S-ESP) in which an edge is randomly chosen and rewired to a preferentially chosen vertex. The process is well established and was studied in the network...
community (e.g. example 2). It seems plausible to take this process as a basic building element of a non-growing network theory as it is the simplest imaginable process that goes beyond classical random graphs in terms of the process complexity. However, the S-ESP process does not ensure that the graph remains within the class of simple graphs. To overcome this modeling problem a simple modification is introduced, that precludes formation of multiple edges and self-loops. The modified process is denoted with SG-ESP (Simple Graph Edge Selection Process).

(ii) We study how to describe analytically the constraints which preserve the simple graph property for the SG-ESP process. To express these constraints more complex distributions than the degree distribution \( P(k) \) are needed. Namely, we introduce a new quantity \( P(k, k', k'') \) called wedge distribution, which describes the distribution of wedges (paths of length 2, see also Figure 3), where the end nodes have degree \( k, k' \) and the middle node has degree \( k'' \). To be able to formulate the master equation of the SG-ESP process it is also necessary to study in detail the relations between \( P(k), P(k, k') \) and \( P(k, k', k'') \), where \( P(k, k') \) provides information how the edges with degree \( k \) on one side and the degree \( k' \) on the other side are distributed. The quantity \( P(k, k') \) is often named "degree-degree correlation", however as the analysis shows, to understand the SG-ESP process we would also need distributions of more complex objects than edges, and in that case a terminology using "degree-degree" terms would not be of advantage. Therefore, we stick to the terminology where the distributions are named according to the objects they describe.

(iii) Usage of the edge distribution \( P(k, k') \), the wedge distribution \( P(k, k', k'') \) and the relations between them allows to formulate the master equation for SG-ESP. A master equation is a phenomenological equation that describes the dynamics of a certain quantity in a stochastic process. In the case of complex networks, the basic quantity described with master equations is the degree distribution. However, for the SG-ESP process the equation is not closed i.e. contains quantities that would need more equations to be sufficiently determined. The source of the problem is the edge selection rule together with simple graph constraints. To gain an insight into this complexity we propose to study a certain class of approximations to the SG-ESP process which replaces edge selection with vertex selection rules and the edge-rewiring rules with the deletion and creation of edges. As a concrete instance of this class we define a process called VADE (Vertex Based Addition and Deletion of Edges) and provide experimental evidence that it can approximate SG-ESP in a simple graph. The VADE process lies between classical random graphs and the SG-ESP process. The method allows us to derive the master equation for the VADE process in a very efficient way. However, even if the equation is solvable in principle, its nonlinear character and complexity would need new methods to provide an insight into its solutions.

The paper is organized as follows: we start with an analysis of a well known S-ESP process [4]; then we study joint distributions of edges and wedges; this leads us to section III where we develop a master equation for the SG-ESP process. As an attempt to provide a deeper understanding into the structure of SG-ESP we introduce an approximation process called VADE in section III. The VADE process is simpler than SG-ESP as its master equation shows, and the simulation results suggest that for some parameter ranges it can approximate SG-ESP very well.

II. NETWORK EVOLUTION WITH SIMPLE GRAPH CONSTRAINTS

Suppose as a starting point a simple graph \( G(V, E) \) with edge set \( E \), \( |E| = L \) and vertex set \( V \), \( |V| = N \). We denote with \( N(k) \) the number of nodes having degree \( k \), and then degree distribution denoted as \( P(k) \) can be expressed as \( P(k) = N(k)/N \). The averaging of a quantity \( X \) is denoted with \( \langle X \rangle \), \( \langle X \rangle \) or \( \bar{X} \). Specifically, the average degree of the network is denoted with \( \bar{k} \), and it equals \( \bar{k} = 2L/N \). In the cases where we consider changes of the basic quantities like \( P(k) \) or \( N(k) \) over time, we add the parameter \( t \) as in \( N(k, t) \) or \( P(k, t) \).

In the next section we study the S-ESP process and we introduce a systematic method how to derive a master equation for processes like S-ESP. This method is also used in the following sections to derive master equations for more complex processes.

A. Simple Edge Selection Process

The Simple Edge Selection Process (S-ESP) is defined by the following steps that are supposed to be repeated in each discrete time unit \( t \) (see Fig. 1):

**Process 1 (S-ESP)**

1. An edge, called \( E_i \), is selected uniformly at random.
2. An end vertex, called \( V_i \), of \( E_i \) is selected uniformly at random. The other end vertex will be called \( V_j \).
3. A vertex, called \( V_i \), is selected with a probability proportional to \( f(k) \) i.e. with probability \( \frac{f(k)}{\sum \langle f(k) \rangle} \), where \( k \) is the degree of \( V_i \) and \( \langle f(k) \rangle \) is the mean value of \( f \). \( \langle f \rangle \equiv \sum f(s)P(s) \).
4. The edge \( E_i \) is rewired from \( V_j \) to \( V_i \) i.e. the edge \( E_i \) between \( V_i \) and \( V_j \) is deleted and a new edge between \( V_i \) and \( V_j \) is created.

The process keeps the number of nodes and edges in the network constant, and the function \( f(k) \) models preferential attachment. Preferential attachment is a concept studied in much detail (see for example example 2) that aims at modeling how the agents (processes) in complex networks would choose/search an object on which they want to operate. For example in the complex network of web pages and links, if a web page is updated, the author is often providing links (edges) to other web pages. The links are going to pages (nodes) which are known to the author and these are the pages...
having already many links pointing to them. In this case, the
choice where to link is modeled choosing the function \( f(k) \)
as \( f(k) = k \), i.e. the nodes in step 3 of the S-ESP process are
selected with higher probability if they have higher degree.

The S-ESP process captures some aspects, like preferential
attachment, of processes in real networks, however, this pro-
cess generates multiple connections and self-loops, which are
rarely observed in real networks. Multiple connections are
created, because the edge is rewired irrespective of already
existing connections between \( V_j \) and \( V_i \). On the other hand,
self-loops emerge when vertex \( V_i \) is the same vertex as \( V_j \).

To derive the master equation describing the dynamics of
the degree distribution for the process above we start with a
derivation of the probability term expressing the probability
that \( V_i \) is of degree \( k' \) and that \( V_i \) is of degree \( k'' \). The
master equation can be constructed parameterizing this term
with various values of \( k' \) and \( k'' \) which express all possible
changes in degree of vertices touched by the process step.

Selecting uniformly at random an edge and then selecting
uniformly at random an end vertex of this edge is equal to
selecting a vertex linearly preferentially \( f(k) = k \) i.e. with preference
function \( f(k) = k \). Therefore, the probability that vertex \( V_i \)
has degree \( k' \) is given by

\[
\text{Prob}[\text{deg}(V_i) = k'] = \frac{k'}{Nk} N(k')
\]  

(1)

Analogically, the probability that \( V_j \) is of degree \( k'' \) is given
by \( \frac{f(k'')}{N} N(k'') \). Since these two selections are independent
of each other and since the order of selection is strictly deter-
mined, the probability that \( V_i \) is of degree \( k' \) and that \( V_i \) is
of degree \( k'' \) is

\[
\text{Prob}[\text{deg}(V_i) = k' \text{ and } \text{deg}(V_j) = k''] = \frac{k'}{Nk} N(k') \frac{f(k'')}{N} N(k'').
\]  

(2)

To compute the number \( N(k, t+1) \) of vertices having degree
\( k \) at time \( t+1 \) one has to consider the number of vertices
\( N(k, t) \) having degree \( k \) already at time \( t \) minus the number
of all vertices that changed their degree from \( k \) to any other
value \( k' \neq k \), plus the number of all vertices that changed
their degree from any value \( k' \neq k \) to \( k \). A list of all cases
in which the quantity \( N(k, t) \) changes its value is provided in
Table I. For example, the first row in Table I means that if
vertex \( V_i \) had degree \( k + 1 \) and vertex \( V_j \) had degree \( k - 1 \)
at time \( t \), both vertices will have degree \( k \) at time \( t + 1 \). Thus,
compared to the situation at time \( t \) there are two vertices
more with degree \( k \) at time \( t + 1 \) and this is expressed in the
third column of the table.

Now every row of Table I is used to generate one term in
the master equation as a parametrized version of the basic
probability term (2). If the degree parameters in the first
column of the table contain a set of degree values \( k \), then a summation
over this set must be used. After having calculated the
probability of each case multiplied by its effect (the third row
of Table I), we can write down the master equation for the
number of vertices with degree \( k \) at time \( t + 1 \):

| Degree of \( V_i \) | Degree of \( V_j \) | Change in \( N(k) \) |
|-----------------|-----------------|-----------------|
| \( k + 1 \)     | \( k - 1 \)     | +2              |
| \( k \)         | \( k \)         | −2              |
| \( k + 1 \)     | \( k'' \neq \{k - 1, k\} \) | +1              |
| \( k' \neq \{k + 1, k\} \) | \( k - 1 \) | +1              |
| \( k'' \neq \{k + 1, k\} \) | \( k \) | −1              |

TABLE I: The table provides a list of all cases at time \( t \)
that lead to a change in the quantity \( N(k, t) \) at time \( t + 1 \).
The minimal configuration describing changes in \( N(k, t) \) for
the S-ESP process is shown in Figure 1. The probability
that the configuration changes is equal to \( \frac{f(k'')}{N} N(k'')/N(k') \)
as described in the text. The table is used to derive the master
equation for the S-ESP (and SG-ESP) process. The mas-
ter equation is generated using every row in the table exactly
once to parameterize the probability configuration term above
which describes the probability that the quantity \( N(k, t) \) will
change. If the degree parameter column contains a set of
degree values (as for example in the third row, second column) a
summation over this set must be used. The third column con-
tains a multiplier expressing how much the quantity \( N(k, t) \)
would change.
The process selects a random edge and rewires it to a node which was preferentially selected. A detailed explanation of preferential selection and the process definition is provided in Section II. In contrast to S-ESP, according to the SG-ESP process the rewiring occurs only if \( V_i \neq V_j \) and if \( V_i \) is not directly connected by an edge to \( V_i \). The process verifies first if there is an edge between \( V_i \) and \( V_j \) and if there is no one (case A) the rewiring takes place, otherwise (cases B and C) the process leaves the original edge in place.

The only difference to the S-ESP process is the step 3a.

\[
\begin{align*}
N(k, t + 1) &= N(k, t) \\
&\quad + 2 \times \frac{k + 1}{Nk} N(k + 1, t) \frac{f(k - 1)}{N(f)} N(k - 1, t) \\
&\quad - 2 \times \frac{k}{Nk} N(k, t) \frac{f(k)}{N(f)} N(k, t) \\
&\quad + 1 \times \sum_{k'' \neq (k - 1, k)} \frac{k + 1}{Nk} N(k + 1, t) \frac{f(k'')}{N(f)} N(k'', t) \\
&\quad + \ldots \quad (3)
\end{align*}
\]

Writing down all cases and using the fact that \( \sum_s f(s) N(s) = \langle f \rangle N \) the master equation of the S-ESP process \([4]\) is obtained:

\[
\begin{align*}
N(k, t + 1) &= N(k, t) - \frac{f(k)}{N(f)} N(k, t) \\
&\quad + \frac{f(k - 1)}{N(f)} N(k - 1, t) - \frac{k}{Nk} N(k, t) + \frac{k + 1}{Nk} N(k + 1, t) \quad (4)
\end{align*}
\]

Note that in the above derivation the probability that one selects twice the same vertex, i.e. \( V_i = V_j \), is not taken into account, since this probability is small. Nevertheless, the resulting master equation \([3]\) is not fully correct. This issue is addressed in \([5]\).

B. Simple Graph Edge Selection Process

A natural extension of the S-ESP process, which would keep the process within the class of simple graphs is to introduce a connectivity test whether there is an edge between the target nodes, and if one is detected, the rewiring would not take place. The process called Simple Graph Edge Selection Process (SG-ESP) can be defined as follows (see also Fig. 2):

**Process 2 (SG-ESP)** The following steps are repeated on a graph \( G \) in each discrete time unit \( t \):

1. An edge, called \( E_i \), is selected uniformly at random.
2. An end vertex, called \( V_i \), of \( E_i \) is selected uniformly at random. The other end vertex will be called \( V_j \).
3. A vertex, called \( V_l \), is selected with a probability proportional to \( f(k) \) as in step 3 of the S-ESP process.
   (a) Check if \( V_l \) is an end vertex of \( E_i \) or if \( V_l \) is directly connected to \( V_j \). If so, skip the next step.
4. The edge \( E_i \) is rewired from \( V_l \) to \( V_j \).

The only difference to the S-ESP process is the step 3a. However, to express analytically what this means, one has to know when the condition in step 3a is (not) satisfied. This means to know the probability that a vertex \( V_l \) is (not) directly connected to an edge \( E_i \). In other words \( V_l \) is (not) a direct neighbor of \( V_j \).

One of the main goals of the present paper is to show that we need to study not only edge distributions but also distributions of higher order objects (wedges) to understand the SG-ESP process in the class of simple graphs. In the next sections we investigate the relations of these distributions and show that they are necessary to analytically express the condition in step 3a of the SG-ESP process.

C. Higher order distributions

We use the term higher order distribution generally to denote a distribution of more complex objects than nodes. Apart from the degree distribution \( P(k) \), the first higher order distribution, which is necessary for further analysis, describes a distribution of edges and is defined as

\[
P(k, k') = \begin{cases} 
\frac{1}{L} \frac{f(k, k')}{f(k)}, & \text{if } k \neq k', \\
\frac{1}{L} \frac{f(k, k')}{f(k)}, & \text{if } k = k'. 
\end{cases} \quad (5)
\]
where \(L(k, k')\) denotes the number of edges in the network whose end vertices have degree \(k\) and \(k'\), and \(L\) denotes the total number of edges in the network. The distribution \(P(k, k')\) does not describe directly the distribution \(\frac{L(k, k')}{L}\) but there are two important reasons why the above form of the edge distribution is necessary: a) \(P(k, k')\) can be interpreted as a probability that a vertex with degree \(k\) has a neighbor with the degree \(k'\), and this form can be directly used for the analysis of the SG-ESP process; b) it is technically simpler to express the relation between \(P(k, k')\) and \(P(k)\) as between \(\frac{L(k, k')}{L}\) and \(P(k)\). Moreover, if needed, \(\frac{L(k, k')}{L}\) can easily be computed from \(P(k, k')\).

The edge distribution \(P(k, k')\) is symmetric, \(P(k, k') = P(k', k)\), because in the definition of \(L(k, k')\) we cannot distinguish which end vertex of the edge has degree \(k\) resp. \(k'\). It was reported \[6\] that

\[
P(k) = \frac{k}{k'} \sum_{k'} P(k, k') \tag{6}
\]

and that for uncorrelated networks the edge distribution factorizes, namely \(P(k, k') = \tilde{P}_L(k)\tilde{P}_L(k')\) where \(\tilde{P}_L(k) = \frac{k P(k)}{L}\).

The next component needed for analysis of the SG-ESP process is a distribution describing probabilities of higher order objects called wedges. A wedge is an object formed by three vertices which are connected together by two edges (a path of length 2, see Fig. 3). Similarly as for edges, we define the wedge distribution as:

\[
P(k, k', k'') = \begin{cases} \frac{1}{W(k, k', k'')} & \text{if } k \neq k'' \, \text{and } k \neq k' \, \text{and } k' \neq k'' \\ \frac{2}{W(k, k', k'')} & \text{if } k = k'' \end{cases} \tag{7}
\]

where \(W(k, k', k'')\) is the number of wedges with the middle node having degree \(k'\) and one of the end nodes with degree \(k\) and the other with the degree \(k''\). The number of all wedges in the network is denoted with \(W\). The wedge distribution is symmetric in both outer arguments, \(P(k, k', k'') = P(k', k, k'')\), but in general \(P(k, k', k'') \neq P(k', k', k'')\) and \(P(k, k', k'') \neq P(k', k', k'')\).

A vertex of degree \(k\) is a middle vertex of \(\binom{k}{2} = \frac{k^2}{2} - \frac{k}{2}\) wedges. Therefore the total number of wedges is fully determined by the degree distribution \(P(k)\) and is given by

\[
W = \sqrt{2LC_0}, \quad \text{where } C_0 = \frac{k}{2} \left(\frac{k^2 - k}{2}\right)^2. \tag{8}
\]

It can be shown \[8\], that \(C_0\) equals to the clustering coefficient in the case of an uncorrelated network.

To derive the relation between the edge and the wedge distribution we have to consider that \(k + k' - 2\) wedges pass through an edge of degree \((k, k')\). Further, considering how many edges a wedge can contribute to and using correct normalization, the following relation for \(k, k' > 1\) is obtained:

\[
P(k, k', k'') = \sqrt{2LC_0} \frac{\sum_{k''} P(k, k', k'') + P(k'', k', k')}{k + k' - 2} \tag{8}
\]

In a different context and differently defined, the distributions of more complex objects have also been studied in \[14, 15\]. Another confirmation of the importance of higher order distributions comes from the studies of complex interconnection patterns called network motifs. As the authors of \[11\] reported, network motifs observed in the real networks clearly distinguish these networks from artificial randomly generated instances.

D. Connection probabilities

The wedge distribution introduced in the previous section can be used to express various connectivity probabilities between nodes, edges and wedges. The connection probabilities in turn allow to describe the simple graph constraints.

Assume an arbitrary vertex of degree \(k\) and an arbitrary edge of degree \(k', k''\). If \(k\) is different from \(k'\) and \(k''\), the vertex cannot be part of an edge with degree \(k', k''\). In this case, we can consider a bipartite subgraph, where one partition is represented by \(N(k)\) (all vertices of degree \(k\)) and the other partition is represented by all vertices of the edge set \(L(k', k'')\). In this subgraph there are \(N(k)L(k', k'')\) possible edges, but only \(W(k, k', k'')\) of them are present. Therefore, the probability that an arbitrary vertex of degree \(k\) and an arbitrary edge of degree \(k', k''\) are part of the same wedge is \(\frac{W(k, k', k'')}{N(k)L(k', k'')}\). Similar considerations can also be used for the cases \(k = k'\) and \(k = k''\), therefore the probability \(P_{k,(k',k'')}\) that a vertex of degree \(k\) is directly connected to a vertex of degree \(k'\) which is a part of an edge of degree \(k', k''\) is given by

\[
P_{k,(k',k'')} = \frac{W_{k,(k',k')}\left(\sum_{k''} P(k, k', k'') + P(k'', k', k')\right)}{W_{k,k',k''}} \tag{9}
\]
where \( \delta_{i,j} \) denotes the Kronecker delta. Analogous reasoning for two distinct vertices leads to the probability that a vertex of degree \( k \) is directly connected to vertex of degree \( k' \). This probability will be denoted as \( P_{k,k'} \) and is given by

\[
P_{k,k'} = \frac{2L \cdot P(k,k')}{(N(k) - \delta_{k,k'})N(k')}. \tag{10}
\]

If \( k \neq k' \) then the edges \( L(k,k') \) form a bipartite subgraph with the partitions \( N(k) \) and \( N(k') \). Therefore, an arbitrary vertex of degree \( k \) participates in \( L(k,k')/N(k) \) edges of degree \( k, k' \). In general, the number of edges of degree \( k, k' \), which an arbitrary vertex of degree \( k \) participates in, is denoted as

\[
T(k,k') = \frac{P(k,k')}{P(k)}. \tag{11}
\]

In an analogous way, the number of wedges of degree \( k, k', k'' \) which an arbitrary edge of degree \( k, k' \) participates in is

\[
\sqrt{2L}C_0 \frac{2P(k,k'',k''')}{(2 - \delta_{k,k'})P(k,k')}. \tag{12}
\]

This quantity can also be interpreted as the number of edges of degree \( k' \), \( k'' \) that share the vertex of degree \( k' \) with another edge of degree \( k \).

The wedge distribution is useful in many other ways to express the probabilities of connectivity resp. neighborhood relations. For example, the probability that a vertex which is a nearest neighbor of an edge of degree \( k, k' \) has degree \( k'' \) is given by

\[
P(k'' | k,k') = \frac{P(k'',k,k')}{\sum_{k''} P(k'',k,k')}.
\]

The wedge distribution can also be useful in obtaining more accurate estimations of the local clustering coefficient compared to the situation when only the edge distribution is used (see [13] for further results concerning the wedge distribution).

## E. Master equation for SG-ESP

To derive the master equation of the SG-ESP process we follow the method introduced at the beginning of this section for the S-ESP process. First, we specify a general probability term describing, for the given configuration of nodes (see Fig. 2), the probability that the configuration change happens i.e. that the edge will be rewired. A list of all possible cases leading to a change in the quantity \( N(k,t) \) is the same as for S-ESP (see Table 1).

Three probabilities have to be considered in order to evaluate the overall probability of the configuration change. Firstly, as discussed in the previous sections, \( P(k',k'') \) is the probability that vertex \( V_i \) in Fig. 2 is of degree \( k' \) and it has a direct neighbor vertex \( V_j \) of degree \( k'' \). Secondly, \( P(k'' | k,k') \) is the probability that vertex \( V_i \) which is selected with a probability proportional to \( f(k) \), is of degree \( k'' \) and is not a part of the edge \( E_t \). The last probability to consider is the probability that there is no edge between \( V_i \) and \( V_j \). It is equal to \((1 - P_{k'',k,k'})\) as discussed above. Putting all together, the probability that the rewiring occurs is given by

\[
P(k',k'') \frac{f(k'')}{N(f(k))} (N(k'') - \delta_{k'',k'} - \delta_{k''}) \times
\]

\[(1 - P_{k'',k,k'}). \tag{13}
\]

The enumeration of all possible contributions to \( N(k,t+1) \) is identical to the S-ESP process, so after summarizing all of them, we obtain the following master equation for the degree distribution. In the equation we suppose that the quantities (as \( N(k), P(k',k'') \) and \( P_{k,k',k''} \)) related to some object distribution are functions of discrete time \( t \), however in the following text we omit the time variable \( t \) to simplify the notation in cases where its presence is clear from the context.

\[
N(k,t+1) = N(k) - \sum_{k',k''} P(k',k'') \frac{f(k)(N(k) - \delta_{k,k'} - \delta_{k,k''})}{N(f)} (1 - P_{k,k',k''})
\]

\[
+ \sum_{k',k''} P(k',k'') \frac{f(k-1)(N(k-1) - \delta_{k-1,k'} - \delta_{k-1,k''})}{N(f)} (1 - P_{k-1,k,k''})
\]

\[
- \sum_{k',k''} P(k',k) \frac{f(k'') (N(k'') - \delta_{k'',k'} - \delta_{k''}k)}{N(f)} (1 - P_{k'',k,k'})
\]

\[
+ \sum_{k',k''} P(k',k+1) \frac{f(k')(N(k') - \delta_{k',k+1} - \delta_{k',k+1})}{N(f)} (1 - P_{k',k+1,k}). \tag{14}
\]

To see the relation of this equation to the equation for S-ESP ([4] all terms in the equation above can be expanded in a particular way. For example, after expanding all factors of the last term on the right-hand side of equation [14], the term can be written as

\[
N(k,t+1) = N(k) - \sum_{k',k''} P(k',k'') \frac{f(k)(N(k) - \delta_{k,k'} - \delta_{k,k''})}{N(f)} (1 - P_{k,k',k''})
\]

\[
+ \sum_{k',k''} P(k',k'') \frac{f(k-1)(N(k-1) - \delta_{k-1,k'} - \delta_{k-1,k''})}{N(f)} (1 - P_{k-1,k,k''})
\]

\[
- \sum_{k',k''} P(k',k) \frac{f(k'') (N(k'') - \delta_{k'',k'} - \delta_{k''}k)}{N(f)} (1 - P_{k'',k,k'})
\]

\[
+ \sum_{k',k''} P(k',k+1) \frac{f(k')(N(k') - \delta_{k',k+1} - \delta_{k',k+1})}{N(f)} (1 - P_{k',k+1,k}). \tag{14}
\]
TABLE II: This example shows that it is not possible to express \( \sum_{k'} f(k') P(k', k) \) by \( F(f(k), P(k)) \), where \( F \) denotes an arbitrary function. Consider the two edge distributions in the second column of the table, which describe edges with degree \( k, k' = 1, 2 \). Further assume that \( f(k) = k \). Both edge distribution lead to the same degree distribution (the third column) according to equation \( \text{(6)} \) but the expression \( \sum_{k'} f(k') P(k', 2) \) is different.

\[
\begin{align*}
\text{Graph} & \quad P(k, k') & \quad P(k) & \quad \sum_{k'} k' P(k', 2) \\
\begin{array}{llll}
\text{2} & 1 & 1 & 1 \\
\text{2} & 1 & 1 & 1 \\
\end{array} & \begin{pmatrix} 0 & 1/2 & 0 \\
1/2 & 0 & 1/2 \\
\end{pmatrix} & \begin{pmatrix} \bar{k}/2 & \bar{k}/4 \\
\bar{k}/2 & \bar{k}/4 \\
\end{pmatrix} & 1 & 1/2
\end{align*}
\]

FIG. 6: (color online) The randomly selected edge \( E_i \) touches the edges (red colored) that share a common end-vertex with \( E_i \). Assuming that \( V_i \) is of degree \( k \) and \( V_j \) is of degree \( k' \), the wedge distribution \( P(k', k, k'') \) is needed in order to know how many edges of degree \( k, k' \) share \( V_i \) as a common end-vertex with \( E_i \), see expression \( \text{(12)} \).

The analysis above shows that to fully understand the behavior of the SG-ESP process, a whole hierarchy of objects and their distributions must be involved. How far this hierarchy above the wedge distribution is reaching would be very difficult to know, however one conclusion is that the main source of the problems is the edge selection Step Plan of the SG-ESP process and the simple graph constraint. A possibility how to understand more about this complex phenomena and still have a closed description of the process is to introduce more complex vertex selection rules which would approximate the edge selection rule.

### III. VERTEX BASED ADDITION AND DELETION OF EDGES

In this section we describe a class of processes that preserves the simple graph structure and that can be modeled by a single self-consistent equation. This class will be called "VADE", which stands for "Vertex based Addition and Deletion of Edges" and it aims at approximating the edge selection rule of SG-ESP with vertex selection rules. The VADE process is defined as

**Process 3 (VADE)**

The following steps are repeated on a graph \( G \) in each discrete time unit \( t \).

1. With probability \( q \) do the following:
   a. choose a vertex \( V_i \) with a probability proportional to \( f_1(k) \);
   b. choose a vertex \( V_j \) with a probability proportional to \( f_2(k) \);
(c) if $V_i = V_j$ or if $V_i$ is directly connected to $V_j$, skip the next step;
(d) add an edge between $V_i$ and $V_j$.

2. With probability $1 - q$ do the following:
(a) choose a vertex $V_i$ with a probability proportional to $g_1(k)$;
(b) Choose a vertex $V_m$ with a probability proportional to $g_2(k)$;
(c) if $V_i = V_m$ or if $V_i$ is not directly connected to $V_m$, skip the next step;
(d) delete the edge between $V_i$ and $V_m$.

The VADE process is similar to the SG-ESP process in several ways. It contains preferential selection parameters $(f_1, f_2, g_1, g_2)$, which give the process the flexibility to approximate the edge selection rule of SG-ESP. If the parameter $q$ is chosen appropriately as we discuss at the end of the simulation section, the number of edges is stable in a narrow interval approximating the constant number of edges in the SG-ESP process. The process also preserves the simple graph structure, and the preferential selection parameters can be set to generate a degree distribution which is similar to the one generated by the SG-ESP process (see the simulation study in Section IV).

The reason why the VADE process can be modeled by a self-consistent master equation is that all the selection rules in the VADE process are defined for vertices; in contrast to the SG-ESP process where an edge selection rule is used. Namely, the probability that two vertices are directly connected with each other requires the knowledge of $P(k, k')$ (see equation 10), and also only from $P(k, k')$ we can derive how many edges of degree $k, k'$ participate in a vertex of degree $k$, see expression 11. This is the reason why the dynamics of the VADE process is fully captured in a closed master equation for the edge distribution.

To derive a master equation for this process the two process branches (edge deletion and edge addition) can be analyzed independently and their contributions can be added together. Similarly as for the SG-ESP process, the probability that vertex $V_i$ is of degree $k_i$, vertex $V_j$ is of degree $k_j$ and that the conditions mentioned in the step 1c of VADE are not met is given by

$$A(k_i, k_j) = \frac{f_1(k_i)f_2(k_j)N(k_i)(N(k_j) - \delta_{k_i,k_j})(1 - P_{k_i,k_j})}{N^2(f_1)(f_2)}$$

(16)

The probability that vertex $V_i$ is of degree $k_i$, vertex $V_m$ is of degree $k_m$ and that the conditions mentioned in the step 2c of VADE are not met is given by

$$D(k_i, k_m) = \frac{g_1(k_i)g_2(k_j)N(k_i)(N(k_m) - \delta_{k_i,k_m})P_{k_i,k_m}}{N^2(g_1)(g_2)}$$

(17)

After the analysis of all situations at time $t$ which will contribute to $L(k, k')$ at time $t + 1$ (there is a total of 48 such situations, see Table III), and after considering that $A(k, k')$ as well as $D(k, k')$ are both symmetric in $k, k'$, the master equation for the edge distribution can be written as (again, for notational simplicity the time variable is suppressed on the right hand side)

| Degree of $V_i$ | Degree of $V_j$ | Change in $L(k, k')$ |
|-----------------|-----------------|----------------------|
| $k = 1$         | $k = 1$         | $+2T(k - 1, k')$     |
| $k = 1$         | $\neq \{k, k', k - 1, k' - 1\}$ | $+T(k - 1, k')$     |
| $k' = 1$        | $k' = 1$        | $+2T(k - 1, k)$     |
| $k = 1$         | $k'$            | $+T(k - 1, k') + T(k' - 1, k) + 1$  |
| $k' = 1$        | $\neq \{k, k', k - 1, k' - 1\}$ | $+T(k' - 1, k)$ |
| $k$             | $k$             | $-2T(k, k')$        |
| $k$             | $\neq \{k, k', k - 1, k' - 1\}$ | $-T(k, k')$        |
| $k'$            | $k'$            | $-2T(k', k)$        |
| $k$             | $k'$            | $-T(k, k') - T(k', k)$  |
| $k'$            | $\neq \{k, k', k - 1, k' - 1\}$ | $-T(k', k)$        |
| $k = 1$         | $k' = 1$        | $+T(k - 1, k') - T(k, k')$  |
| $k = 1$         | $k'$            | $+T(k - 1, k') - T(k', k)$  |
| $k' = 1$        | $k$             | $+T(k' - 1, k) - T(k, k')$  |
| $k' = 1$        | $k'$            | $+T(k' - 1, k') - T(k', k)$  |

TABLE III: Similarly as in Table I a list of the cases at time $t$ that will lead to a change in the quantity $L(k, k')$ at time $t + 1$ is provided. The table gives only the cases where an edge is added and where $k \neq k'$. The cases where the edge is deleted are analogical. Cases that follow from permutation are also not listed, for example, the case where $V_i$ has degree $k' - 1$ and $V_j$ has degree $k - 1$ is not listed, because this case follows directly from the case at line 4 by permutation. When considering all cases for the edge addition (also the permuted ones) a total of 24 is found, analogically we obtain 24 cases for the edge deletion.
\[ L^{i+1}(k, k') = L(k, k') + 2q \sum_{X} \left[ A(k - 1, X) \left( T(k - 1, k') + \frac{1}{2} \delta_{k',1,X} \right) + A(X, k') - 1 \left( T(k' - 1, k') + \frac{1}{2} \delta_{k,1,X} \right) \right] - A(k, X)T(k, k') - A(X, k')T(k', k) + 2(1 - q) \sum_{X} \left[ D(k + 1, X)T(k + 1, k') + D(X, k' + 1)T(k' + 1, k) - D(k, X) \left( T(k, k') + \frac{1}{2} \delta_{k', X, k} \right) - D(X, k') \left( T(k', k') - \frac{1}{2} \delta_{X, k} \right) \right] \] 

This equation is valid for \( k \neq k' \). If \( k = k' \), the summation term on the right hand side must be multiplied with the factor 1/2. The four terms proportional to \( q \) account for the case when an edge is added, the four terms proportional to \( 1 - q \) account for the case when an edge is deleted. The terms \( T(k, k') \) account for the edges that change their degree because they participate in one of the involved vertices, whereas the terms \( \delta_{k,k'} \) account directly for the edge that is added or deleted.

The aim of introducing the VADE process is mainly to show that certain processes can lie in the complexity hierarchy between processes described on the level of the degree distribution and processes having very high description complexity as SG-ESP. VADE also illustrates, which selection rules would bring the most problems thus providing a direction where the next modeling efforts could concentrate. The description of VADE is closed on the edge level and therefore definitely solvable. However, to understand more deeply the relation between SG-ESP and VADE more research would be needed to solve its complex and nonlinear master equation.

To numerically support the analysis we described in the previous sections, we simulated the S-ESP, SG-ESP and VADE processes. Our experiments focus on small networks and a very long simulation time where a difference between the S-ESP and SG-ESP processes is clearly visible. In all cases we first generated a classical random network with Poisson distribution and average degree 4.0, which was then used as initial condition for all experiments.

The experimental results in Figure 7 show that in situations where the effects of simple graph constraints and of finite network size cannot be neglected, S-ESP and SG-ESP behave in a very different way. S-ESP condensates, on the contrary SG-ESP is developing a highly interconnected kernel. The experimental results for the range of parameters in Figure 7 also point to the analysis in [5], especially in relation to the analysis of the dense network kernel.

Another conclusion from the simulation experiments (see Fig. 3) is that the VADE process can approximate the SG-ESP process very closely due to the flexibility caused by the preferential parameters \( f_1, f_2, g_1, g_2 \). This fact opens a pos-
sibility of having new processes which have a closed master equation but which can approximate the SG-ESP process. Figure 8 shows that the V ADE process generates a scale free network with very small difference to SG-ESP.

In Figure 9 the number of edges for the V ADE process is plotted. The experiments show that if the parameter \( q \) of VADE is correctly set the number of edges will stay stable and it will approximate the SG-ESP process. The parameter \( q \) can be estimated using the following approximation: the number of edges will stay constant on average if the probability of adding an edge between two vertices with degree \( k, k' \) is equal to the probability of deleting an edge between two vertices with degree \( k, k' \). So one has

\[
qA(k, k') = (1 - q)D(k, k')
\]

\[
\Rightarrow q = 1 + A(k, k')/D(k, k') = 1 + \frac{f_1(k)g_2(k'')(1 - f_2(k'')q_1)(q_2)}{g_1(k)g_2(k')f_1(k)q_1(q_2)}
\]

(19)

Assuming that \( f_1(k) = g_1(k) \) and \( f_2(k') = g_2(k') \) this equation will simplify to

\[
q = P_{k,k'} \approx \frac{2LP(k,k')}{N^2P(k)} \approx \frac{2L}{N^2}.
\]

For the last approximation step an uncorrelated network is assumed and both \( k \) and \( k' \) are replaced with \( \bar{k} \). For the network parameters in Fig. 8, a value of \( q = 0.004 \) is obtained. This value was used during the experiments and the results are approximating the objective value \( L = 2000 \) very closely (see Figure 9).

V. CONCLUSION

To summarize, the analysis in Section II has shown a method how to describe the process constraining steps that keep a network evolution process in the class of simple graphs. To model these constraints we introduced a new distribution that described wedges - the paths of length 2. The relation between edge distribution (degree-degree correlation) and wedges was also studied to understand the evolution of simple graphs. A combination of such constraints with simple edge selection rules can lead to a very high complexity involving several higher order distributions. How far in the distribution hierarchy one has to go to obtain a closed description of the SG-ESP process is not clear and it would need more research to understand the situation fully. The study of simple graph constraints provides further reasons why it is worthwhile studying (and measuring on real networks) the higher order distributions as for example the wedge distribution.

Up to now, the processes were defined in such a way, that it was possible to formulate a closed master equation for the degree distribution. However these processes either did not respect the simple graph structure or were limited in some other way. When assuming that self-organization is the driving force for the emergence of complex network structures without self-loops and multiple connections, higher order distributions are key, in particular for non-growing simple networks.

The present paper opens several directions for possible research. Further approximations of equation (14) (or process modes and constraints) can provide deeper insight into the processes on simple graphs or into the parameter ranges where they can be better understood. Another possibility is to study in more detail the intermediate VADE class of processes which are more complex than classical random graphs but simpler than processes containing edge selection rules. These processes can bring more light into the immense complexity of simple graphs through approximation of edge selection rules with more complex set of vertex selection rules.

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