The Effects of Music during Warm-Up on Anaerobic Performance of Football Players

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Abstract  Music has been used generally as a powerful tool to enhance an athlete's performance due to its psychological advantages. However, there has been a lack of data on the effects of music on anaerobic performance. This study aimed to investigate the effects of fast tempo music during warm up on short-term maximal performance of football players. This study involves twenty-four (n=24) football players of DRB Hicom FC 2 from Kuala Lumpur Division 1 League. They need to undergo both tests which were with and without music. Heart rate before and after warming up, RPE, peak power, mean power and fatigue index were measured for this study. Mixed ANOVA was used to investigate the effect of music on heart rate while independent t-test was used on RPE, peak power, mean power, and fatigue index variables. The results showed that there is significant interaction of music on heart rate and fatigue index. In conclusion, there are significant effects of fast tempo music during warm up on short-term maximal performance in football players.

Keywords  Music, Warm-up, Running Anaerobic Sprint Test, Football Players

1. Introduction

Music is a sound of art that expresses individual ideas and emotions with elements such as melody, rhythm, and harmony. Music also can be defined as a tone that can be sounded by one or many voices with and without instruments [1].

In the last decade, music is becoming an increasingly common feature in daily life as it is played during daily activities such as working, studying, and exercising. Music in general, plays a powerful social role in influencing cognitive functioning and stimulating deep emotions. Several studies have shown the positive effect music has on the individual's life experience [2, 3, 4].

The combination of music and exercise has received serious attention from the public and sportsmen. The use of music as an ergogenic aid is gaining popularity and becoming a trend in exercise and sport setting [3]. Many athletes or recreation individuals use music as a tool to increase exercise motivation and enhance athletic performance or experience [5]. Music has the capacity to lift spirits and motivation, capture attention, generate appropriate emotion to situation, regulate mood, elicit memories, increase work output, reduce psychological inhibitions, and promote rhythmic movement in sport and exercise performance [3], [4], [6].
Music comes in many different genres, types, and styles with different unique tempo and is based on how fast or slow of the beats. Tempo is also related to meter and is usually measured by bpm (beats per minute). There are about three music tempos which are slow (60-108 bpm), moderate (108-120) and fast tempo (120-168 bpm) [7]. Additionally, slow tempo music could be beneficial to those who require concentration and focus on their sport performance meanwhile fast upbeat music is useful to psych up and increase desired arousal during sporting activity [5]. It is suggested that the type of music and timing of usage must be suitable with the nature of the sports event [3], [4], [6].

Fast tempo music may give effect on heart rate response. Therefore, the usage of this music during warm up may facilitate the objective of warm up which is to raise the heart rate and muscle temperature [8]. Other than that, the nature of fast tempo and strong rhythmic music will help to stimulate the physiological target of warm up [9]. There are certain athletes who listen to upbeat tempo music when prepping for competition. It is suggested that music can cause dissociation, where the athlete will focus on the music and task rather than internal and external irrelevant cues that will disrupt athletic performance [9]. Sports such as football, sprinting, combat, or any other sports that involve anaerobic component in performance often listen to music during warmups. Previous researchers also found that fast upbeat music would be appropriate for fast power type movements [3], [10].

Fast tempo music also has been proved to improve anaerobic power [2], [3], [10]. The positive outcomes of this type of music are to reduce subjective perceived exertion and increased arousal resulting in higher ability of power production during anaerobic performance [3]. One of the methods to measure anaerobic power is by using Running Anaerobic Sprint Test (RAST). RAST consists of six sprints with 35 meters of each sprinting distance. It has a 10 second recovery between each of the sprints. As recommended by previous study where Running Anaerobic Sprint Test can measure the peak power, mean power, lower power, and a fatigue index [11].

Many studies investigate the effects of music on aerobic performance and most of them reported positive results [12], [15]. There has been a lack of studies that examine the effect of music on short-term maximal exercises [3], [4], [10], [16]. However, the effect of music on the anaerobic performance is not clear yet as shown by the inconsistent results. Moreover, it is noteworthy that some of the studies examined the effects of music while performing the task and these make the findings not applicable for athletes since they cannot listen to music while performing in real competition and games. Therefore, administering music during warm up may benefit athletes’ performance more due to practical application in real athletic situations. The primary purpose of this study was to examine the effect of fast tempo music during warm up on short-term maximal anaerobic performance.

2. Materials and Methods

This study used quasi-experimental crossover design as all participants were switched to all treatment groups where the participants were used as his own control. In the present study, the group were classified into two which is no music (NMWU) and fast tempo music (MWU). Participants were unaware of the sequence of the treatments they received first. Purposive sampling is the sampling technique used in the present study.

Twenty-four football players from DRB Hicom FC 2 with mean age of 26.04±2.98 years old and mean weight of 65.31±4.87 kg participated in this study. These football players train 2 days per week for an average of 4 hours on each day. All these athletes are free from any injuries and none on any medication. Written informed consent was obtained from all participants prior to the commencement of the study following detailed explanation of the experimental protocol, associated risks, and potential benefits of participation.

2.1. Instrumentations

**Heart Rate Monitor Device.** It is used to measure heart rate response during warm up with music intervention and control condition. Data from this variable reported the physiological response that reflects physical exertion of the participants during the warmup session.

**Stopwatch.** A stopwatch with a digital display was used to measure exercise and testing duration or timing.

**Borg 6-20 Rating of Perceived Exertion (RPE).** It is used to determine the subjective rate of physical activity intensity level. The Borg RPE is a numerical scale that ranges between 6 to 20, where 6 means "no exertion at all" which is no effect to the physical and psychological while 20 means "maximal exertion" where the individual has reached his or her maximum capacity or VO2max. A number from the scale of 6-20 was chosen to best describe the level of exertion during physical exercise [17].

**Running Anaerobic Sprint Test (RAST).** It consists of six sprints with 35 meters of each sprinting distance. It also has a 10 second recovery between each of the sprints. As it is an anaerobic performance test, it is to measure the peak power, mean power and a fatigue index (see Figure 1).
Music. Fast tempo (>120bpm) and strong rhythm music which induce bodily action was used during the warm-up session. Music was played continuously from speakers.

2.2. Procedure

Written informed consent and ethical approval were obtained from all participants before the study. Following an initial familiarization session, participants attended the testing venue on two occasions separated by a week. Experimental testing was performed at the same hours in the same field terrain for the music conditions or for the non-music condition. By the same order, participants were tested for anaerobic power using the Running-based Anaerobic Sprint Test (RAST). The anaerobic output was calculated based on the time taken for each of the sprints. Prior to the experimental testing, participants performed a 10 min warm-up either with (MWU) or without music (NMWU). During the warm-up, they were asked to perform slow jog until they reach 120 to 130 bpm of their heart rate and maintain for 10 minutes. Rating of perceived exertion (RPE) was assessed using the 6 to 20-point Borg scale after the warm-up session. Immediately after warming up, participants proceed with the Running Anaerobic Sprint Test (RAST). It consists of six sprints with 35 meters of each sprinting distance and has 10 second recovery between each of the sprints. Peak power mean power and fatigue index were measured and calculated after they finish the short-term maximal exercise.

3. Results

Preliminary analyses were performed to ensure no violation of the assumptions of normality, linearity, and homoscedasticity. The results of repeated measures within between-interaction ANOVA revealed a significant interaction (p<.05) between experimental groups across experimental sessions for heart rate. Pairwise comparison shows that the music group reported desired heart rate response based on the mean differences. Table 1 presents the mean ± SD value of the heart rate response. The effects of music during warm up on rating perceived exertion (RPE), peak power, mean power and fatigue index of anaerobic performance were analyzed using independent t-test. Preliminary analyses were performed to ensure no violation of the assumptions of normality, linearity, and homoscedasticity. Table 2 shows the mean ± SD values for the above variables. The findings of the independent t-test showed significant differences between music intervention group (MWU) and control group (NMWU) only for fatigue index (p<0.05). Music intervention group reported a lower fatigue index of anaerobic performance compared to the non-music control group.

4. Discussion

The results have shown that there were significant
changes in listening to music on heart rate response (p < 0.01) and fatigue index (p < 0.01) of anaerobic performance. Fast tempo music during warm up facilitates the elevation of heart rate to the desired target of ~120 bpm [18]. This indicates that this arousing music activates sympathetic activation faster [3, 4]. According to Atan, fast music affects heart rate during 40% to 60% intensity of VO2max [4]. Eliakim et al. also revealed higher mean heart rate in music group during warm up [5]. This also accords with our earlier observations, which showed that there were significant interactions for heart rate across different music tempos [19]. Previous researchers showed that fast tempo music does not significantly influence the heart rate in 75% VO2 max exercise intensity [20]. Thus, it proved that the influence of music on heart rate is effective during low intensity exercise as in warm up condition.

Findings of the present study revealed that there was no significant difference in rating perceived exertion (RPE) between music intervention group and no music group. This outcome is contrary to previous studies which have suggested that music is effective in reducing perceived level of exertion [10], [12]. The research conducted by Araz, Asadi and Purabed also found that there was a significant difference in rating perceived exertion in well trained athletes during warm up [21]. As supported by previous researcher the sessions of higher exercise intensity may lead to significant changes on rating perceived exertion, but it may contrast for low intensity physical activity (below 60% VO2max) [4]. This statement is consistent with findings from Yamashita et al. study that stated that listening a music during low intensity exercise such as jogging or walking or any other exercises that are low intensity will lead to no significant effect to rating perceived exertion but if with higher exercise intensity and longer duration, it will lead to the changes of higher RPE from time to time [22]. Due to subjective measures of RPE, there are many factors that may influence the outcomes. According to Chtourou and colleagues, psychological status, individual and situation factors such as personality type, level of motivation, attention and exercise environment may influence the perceived rating exertion. RPE indicates perceived effort rate by the subjects during exercise performance [10].

There were no significant differences in peak power and mean power between intervention and control group during anaerobic performance measured by the Running Anaerobic Sprint Test (RAST). These results match those observed in earlier study that reported no significant difference between music and non-music groups [4]. In that study, 28 male subjects were required to undergo several experimental testing that required them to perform the RAST under 3 conditions (slow music, fast music, no music) on separate days. The researcher found no significant difference in power output, (peak power and mean power) between groups. Conversely, the present findings are contradictory to previous studies which reported a significant difference in peak power of anaerobic performance with music group showed significantly higher power output that without music group [13]. However, that research uses a different test which is Wingate anaerobic test (WAnT) compared to this research that used RAST test. As stated by previous researchers, there is a high correlation between Wingate anaerobic test and running anaerobic sprint test with 0.87 of reliability value [11]. However, higher peak power rates by Wingate test could be explained by the specific mechanical act of pedaling compared to the running activity [23].

The findings in this study also showed that there was no significant difference in mean power of anaerobic performance between music and control groups, respectively. As supported by previous study results when music had no significant effect on mean anaerobic power in men and women adolescence volleyball players [5]. Previous findings also found that music group showed no significant changes in mean power [24]. Additionally, Crust stated that exposure to music prior to exercise, to be specific during warm up, may not carry over to influence the whole performance duration [25]. The major influence of music occurred during the initial phase of the exercise task [5]. In contrast when previous study found that there was a significant difference in average power for active men in music condition [10]. However, the study used Wingate anaerobic test [10]. It has been suggested that the higher power output could be partly attributed to the subject’s motivation level which had been stimulated with fast arousing music during the warm-up phase [10].

The fatigue index in the present study shows that there is a significant difference (p<0.05) of this variable between music and control groups. The music intervention group reported lower fatigue index compared to control condition. Low fatigue index indicates higher anaerobic capacity that reflects lower rate of power declines in anaerobic performance. Therefore, athletes in this condition can maintain power over a series of sprints in the RAST test. As supported by the previous report which music influences subjects’ fatigue index to sustain longer anaerobic effort [23]. In contrast, previous researchers found that there were no significant effects on fatigue index during anaerobic cycling exercise with music intervention [5], [10]. But they measured peak power, mean power and fatigue index using Wingate cycle ergometer test in high intensity of 75% VO2max with and without music. It is suggested that the arousing upbeat music stimulates bodily action and increases motivation level at the warm-up phase which moderate down the sensation of fatigue during anaerobic performance.

5. Conclusions

The aim of this study was to determine the effect of listening to fast tempo music during warm up sessions on
short term maximal sprinting performance in football players. Same music rhythm with the same tempo (166 bpm) was administered to all participants regardless of individual preference factor. Fast upbeat music selection was based on the mechanism that it increased levels of arousal and induced bodily action that facilitate warm up objectives [4], [5]. It is suggested that the usage of this type of upbeat music during warm up is more practical and more applicable to athletes since they only can listen to music before performing during real competition setting. The intent of this present study was to replicate the actual athletic sporting event environment.

In summary, the results of the study have proved that music can be used as ergogenic aids and legal method in enhancing anaerobic performance. Arousing fast tempo music during warm up had a significant effect on heart rate and fatigue index. This type of music provides physiological and psychological benefits to athletes. Thus, sport practitioners can incorporate fast upbeat music and warm up to achieve optimal anaerobic performance. Additional studies that measure other psychophysiological parameters conducted in different sport settings with different types of psychological intervention are needed to provide more concrete evidence of music effectiveness. In fact, a mental training session which includes tasks for different level of athletes should be planned for both team and individual sports [26 – 32]. The outcome of this study may be used to provide a better understanding of the differentiation among the nature of sports and guide further research.

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