Verification of Data-Aware Processes via Array-Based Systems (Extended Version)

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Abstract

We study verification over a general model of artifact-centric systems, to assess (parameterized) safety properties irrespectively of the initial database instance. We view such artifact systems as array-based systems, which allows us to check safety by adapting backward reachability, establishing for the first time a correspondence with model checking based on Satisfiability-Modulo-Theories (SMT). To do so, we make use of the model-theoretic machinery of model completion, which surprisingly turns out to be an effective tool for verification of relational systems, and represents the main original contribution of this paper. In this way, we pursue a twofold purpose. On the one hand, we reconstruct (restricted to safety) the essence of some important decidability results obtained in the literature for artifact-centric systems, and we devise a genuinely novel class of decidable cases. On the other, we are able to exploit SMT technology in implementations, building on the well-known MCMT model checker for array-based systems, and extending it to make all our foundational results fully operational.

1 Introduction

During the last two decades, a huge body of research has been dedicated to the challenging problem of reconciling data and process management within contemporary organizations \cite{39, 28, 38}. This requires to move from a purely control-flow understanding of business processes to a more holistic approach that also considers how data are manipulated and evolved by the process. Striving for this integration, new models were devised, with two prominent representatives: object-centric processes \cite{36}, and business artifacts \cite{34, 24}.

In parallel, a flourishing series of results has been dedicated to the formalization of such integrated models, and on the boundaries of decidability and complexity for their static analysis and verification \cite{16}. Such results are quite fragmented, since they consider a variety of different assumptions on the model and on the static analysis tasks \cite{43, 16}. Two main trends can be identified within this line. A recent series of results focuses on very general data-aware
processes that evolve a full-fledged, relational database (DB) with arbitrary first-order constraints \[11, 10, 1, 17\]. Actions amount to full bulk updates that may simultaneously operate on multiple tuples at once, possibly injecting fresh values taken from an infinite data domain. Verification is studied by fixing the initial instance of the DB, and by considering all possible evolutions induced by the process over the initial data.

A second trend of research is instead focused on the formalization and verification of artifact-centric processes. These systems are traditionally formalized using three components \[26, 23\]: (i) a read-only DB that stores fixed, background information, (ii) a working memory that stores the evolving state of artifacts, and (iii) actions that update the working memory. Different variants of this model, obtained via a careful tuning of the relative expressive power of its three components, have been studied towards decidability of verification problems parameterized over the read-only DB (see, e.g., \[26, 23, 12, 27\]). These are verification problems where a property is checked for every possible configuration of the read-only DB.

The overarching goal of this work is to connect, for the first time, such formal models and their corresponding verification problems on the one hand, with the models and techniques of model checking via Satisfiability-Modulo-Theories (SMT) on the other hand. This is concretized through four technical contributions.

Our first contribution is the definition of a general framework of so-called Relational Artifact Systems (RASs), in which artifacts are formalized in the spirit of array-based systems, one of the most sophisticated setting within the SMT tradition. In this setting, SASs are a particular class of RASs, where only artifact variables are allowed. “Array-based systems” is an umbrella term generically referring to infinite-state transition systems implicitly specified using a declarative, logic-based formalism. The formalism captures transitions manipulating arrays via logical formulae, and its precise definition depends on the specific application of interest. The first declarative formalism for array-based systems was introduced in \[31, 32\] to handle the verification of distributed systems, and afterwards was successfully employed also to verify a wide range of infinite-state systems \[8, 4\]. Distributed systems are parameterized in their essence: the number \(N\) of interacting processes within a distributed system is unbounded, and the challenge is that of supplying certifications that are valid for all possible values of the parameter \(N\). The overall state of the system is typically described by means of arrays indexed by process identifiers, and used to store the content of process variables like locations and clocks. These arrays are genuine second order function variables: they map indexes to elements, in a way that changes as the system evolves. Quantifiers are then used to represent sets of system states. RASs employ arrays to capture a very rich working memory that simultaneously accounts for artifact variables storing single data elements, and full-fledged artifact relations storing unboundedly many tuples. Each artifact relation is captured using a collection of arrays, so that a tuple in the relation can be retrieved by inspecting the content of the arrays with a given index. The elements stored therein may be fresh values injected into the RAS, or data elements extracted from the read-only DB, whose relations are subject to key and foreign key constraints. This constitutes a big leap from the usual applications of array-based systems, because the nature of such constraints is quite different and requires completely new techniques for handling them (for instance, for quantifier elimination, see below). To attack this complexity, by relying on array-based systems, RASs encode the read-only DB using a functional, algebraic view, where relations and constraints are captured using multiple sorts and unary functions. The resulting model captures the essential aspects of the model in \[37\], which in turn is tightly related (though incomparable) to the sophisticated formal model for artifact-centric systems of \[27\].
Our **second contribution** is the development of **algorithmic techniques** for the verification of **(parameterized) safety** properties over RASs, which amounts to determine whether there exists an instance of the read-only DB that allows the RAS to evolve from its initial configuration to an **undesired** one that falsifies a given state property. To attack this problem, we build on **backward reachability** \[^{31,32}\], one of the most well-established techniques for safety verification in array-based systems. This is a correct, possibly non-terminating technique that **regresses** the system from the undesired configuration to those configurations that reach the undesired one. This is done by iteratively computing symbolic pre-images, until they either intersect the initial configuration of the system (witnessing unsafety), or they form a fixpoint that does not contain the initial state (witnessing safety).

Adapting backward reachability to the case of RASs, by retaining soundness and completeness, requires genuinely novel research so as to eliminate new (existentially quantified) “data” variables introduced during regression. Traditionally, this is done by quantifier instantiation or elimination. However, while quantifier instantiation can be transposed to RASs, quantifier elimination cannot, since the data elements contained in the arrays point to the content of a full-fledged DB with constraints. To reconstruct quantifier elimination in this setting, which is the main technical contribution of this work, we employ the classic model-theoretic machinery of **model completions** \[^{40}\]: via model completions, we prove that the runs of a RAS can be faithfully lifted to richer contexts where quantifier elimination is indeed available, despite the fact that it was not available in the original structures. This allows us to recast safety problems over RASs into equivalent safety problems in this richer setting.

Our **third contribution** is the identification of three notable classes of RASs for which backward reachability terminates, in turn witnessing decidability of safety. The first class restricts the working memory to variables only, i.e., focuses on SAS. The second class focuses on RAS operating under the restrictions imposed in \[^{37}\]: it requires acyclicity of foreign keys and ensures a sort of locality principle where different artifact tuples are not compared. Consequently, it reconstructs the decidability result exploited in \[^{37}\] if one restricts the verification logic used there to safety properties only. In addition, our second class supports full-fledged bulk updates, which greatly increase the expressive power of dynamic systems \[^{41}\] and, in our setting, witness the incomparability of our results and those in \[^{37}\]. The third class is genuinely novel, and while it further restricts foreign keys to form a tree-shaped structure, it does not impose any restriction on the shape of updates, and consequently supports not only bulk updates, but also comparisons between artifact tuples.

Our **fourth contribution** concerns the implementation of backward reachability techniques for RASs. Specifically, we have extended the well-known **mcmt** model checker for array-based systems \[^{33}\], obtaining a fully operational counterpart to all the foundational results presented in the paper. Even though implementation and experimental evaluation are not central in this paper, we note that our model checker correctly handles the examples produced to test **verifas** \[^{37}\], as well as additional examples that go beyond the verification capabilities of **verifas**, and report some interesting case here. The performance of **mcmt** to conduct verification of these examples is very encouraging, and indeed provides the first stepping stone towards effective, SMT-based verification techniques for artifact-centric systems.
2 Preliminaries

We adopt the usual first-order syntactic notions of signature, term, atom, (ground) formula, and so on. We use $\langle u_1, \ldots, u_n \rangle$ to represent a tuple $(u_1, \ldots, u_n)$. Our signatures $\Sigma$ are multi-sorted and include equality for every sort, which implies that variables are sorted as well. Depending on the context, we keep the sort of a variable implicit, or we indicate explicitly in a formula that variable $x$ has sort $S$ by employing notation $x : S$. The notation $t(x)$, $\phi(x)$ means that the term $t$, the formula $\phi$ has free variables included in the tuple $x$. Constants and function symbols $f$ have sources $S$ and a target $S'$, denoted as $f : S \rightarrow S'$ (relation symbols $r$ only have sources $r : S$). We assume that terms and formulae are well-typed, in the sense that the sorts of variables, constants, and relations, function sources/targets match. A formula is said to be universal (resp., existential) if it has the form $\forall_x(\phi(x))$ (resp., $\exists_x(\phi(x))$), where $\phi$ is a quantifier-free formula. Formulae with no free variables are called sentences.

From the semantic side, we use the standard notions of a $\Sigma$-structure $M$ and of truth of a formula in a $\Sigma$-structure under an assignment to the free variables. A $\Sigma$-theory $T$ is a set of $\Sigma$-sentences; a model of $T$ is a $\Sigma$-structure $M$ where all sentences in $T$ are true. We use the standard notation $T \models \phi$ to say that $\phi$ is true in all models of $T$ for every assignment to the free variables of $\phi$. We say that $\phi$ is $T$-satisfiable if there is a model $M$ of $T$ and an assignment to the free variables of $\phi$ that make $\phi$ true in $M$.

In the following (cf. Section 3) we specify transitions of an artifact-centric system using first-order formulae. To obtain a more compact representation, we make use there of definable $\Sigma$ and $\kappa$ well-typed). For every sentence $\phi$, we can represent it in a case-defined function, which can be reformulated using nested if-then-else expressions and can include equality for every sort, which implies that variables are sorted as well. Depending on the context, we keep the sort of a variable implicit, or we indicate explicitly in a formula that variable $x$ has sort $S$ by employing notation $x : S$. The notation $t(x)$, $\phi(x)$ means that the term $t$, the formula $\phi$ has free variables included in the tuple $x$. Constants and function symbols $f$ have sources $S$ and a target $S'$, denoted as $f : S \rightarrow S'$ (relation symbols $r$ only have sources $r : S$). We assume that terms and formulae are well-typed, in the sense that the sorts of variables, constants, and relations, function sources/targets match. A formula is said to be universal (resp., existential) if it has the form $\forall_x(\phi(x))$ (resp., $\exists_x(\phi(x))$), where $\phi$ is a quantifier-free formula. Formulae with no free variables are called sentences.

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In the following (cf. Section 3) we specify transitions of an artifact-centric system using first-order formulae. To obtain a more compact representation, we make use there of definable extensions as a means for introducing so-called case-defined functions. We fix a signature $\Sigma$ and a $\Sigma$-theory $T$; a $T$-partition is a finite set $\kappa_1(x), \ldots, \kappa_n(x)$ of quantifier-free formulae such that $T \models \forall_x \bigvee_{i=1}^n \kappa_i(x)$ and $T \models \bigwedge_{i \neq j} \forall_x (\kappa_i(x) \land \kappa_j(x))$. Given such a $T$-partition $\kappa_1(x), \ldots, \kappa_n(x)$ together with $\Sigma$-terms $t_1(x), \ldots, t_n(x)$ (all of the same target sort), a case-defined extension is the $\Sigma'$-theory $T'$, where $\Sigma' = \Sigma \cup \{F\}$, with $F$ a “fresh” function symbol (i.e., $F \notin \Sigma'$) and $T' = T \cup \bigcup_{i=1}^n \{\forall_x (\kappa_i(x) \rightarrow F(x) = t_i(x))\}$. Intuitively, $F$ represents a case-defined function, which can be reformulated using nested if-then-else expressions and can be written as $F(x) := \text{case of } \{\kappa_1(x) : t_1; \ldots; \kappa_n(x) : t_n\}$. By abuse of notation, we identify $T$ with any of its case-definable extensions $T'$. In fact, it is easy to produce from a $\Sigma'$-formula $\phi'$ a $\Sigma$-formula $\phi$ equivalent to $\phi'$ in all models of $T'$: just remove (in the appropriate order) every occurrence $F(y)$ of the new symbol $F$ in an atomic formula $A$, by replacing $A$ with $\bigvee_{i=1}^n (\kappa_i(x) \land A(t_i(x)))$. We also exploit $\lambda$-abstractions (see, e.g., formula (6) below) for a more compact (still first-order) representation of some complex expressions, and always use them in atoms like $b = \lambda y.F(y,z)$ as abbreviations of $\forall y. b(y) = F(y,z)$ (where, typically, $F$ is a symbol introduced in a case-defined extension as above).

3 Read-only Database Schemas

We now provide a formal definition of (read-only) DB-schemas by relying on an algebraic, functional characterization, and derive some key model-theoretic properties.

Definition 3.1. A DB schema is a pair $\langle \Sigma, T \rangle$, where: (i) $\Sigma$ is a DB signature, that is, a finite multi-sorted signature whose only symbols are equality, unary functions, and constants; (ii) $T$ is a DB theory, that is, a set of universal $\Sigma$-sentences.

\(^{1}\)Arity and source/target sorts for $F$ can be deduced from the context (considering that everything is well-typed).
Next, we refer to a DB schema simply through its (DB) signature $\Sigma$ and (DB) theory $T$, and denote by $\Sigma_{srt}$ the set of sorts and by $\Sigma_{fun}$ the set of functions in $\Sigma$. Since $\Sigma$ contains only unary function symbols and equality, all atomic $\Sigma$-formulae are of the form $t_1(v_1) = t_2(v_2)$, where $t_1$, $t_2$ are possibly complex terms, and $v_1$, $v_2$ are either variables or constants.

**Remark 3.1.** If desired, we can freely extend DB schemas by adding arbitrary $n$-ary relation symbols to the signature $\Sigma$. For this purpose, we give the following definition.

**Definition 3.2.** A DB extended-schema is a pair $\langle \Sigma, T \rangle$, where: (i) $\Sigma$ is a DB extended-signature, that is, a finite multi-sorted signature whose only symbols are equality, $n$-ary relations, unary functions, and constants; (ii) $T$ is a DB extended-theory, that is, a set of universal $\Sigma$-sentences.

Since for our application we are only interested in relations with primary and foreign key dependencies (even if our implementation takes into account also the case of “free” relations, i.e. without key dependencies), we restrict our focus on DB schemas, which are sufficient to capture those constraints (as explained in the following subsection). We notice that, in case Assumption 3.4 discussed below holds for DB extended-theories, all the results presented in Section 4 (and Theorem 5.1) still hold even considering DB extended-schemas instead of DB schemas.

We associate to a DB signature $\Sigma$ a characteristic graph $G(\Sigma)$ capturing the dependencies induced by functions over sorts.$^2$ Specifically, $G(\Sigma)$ is an edge-labeled graph whose set of nodes is $\Sigma_{srt}$, and with a labeled edge $S \xrightarrow{f} S'$ for each $f : S \to S'$ in $\Sigma_{fun}$. We say that $\Sigma$ is acyclic if $G(\Sigma)$ is so. The leaves of $\Sigma$ are the nodes of $G(\Sigma)$ without outgoing edges. These terminal sorts are divided in two subsets, respectively representing unary relations and value sorts. Non-value sorts (i.e., unary relations and non-leaf sorts) are called id sorts, and are conceptually used to represent (identifiers of) different kinds of objects. Value sorts, instead, represent datatypes such as strings, numbers, clock values, etc. We denote the set of id sorts in $\Sigma$ by $\Sigma_{ids}$, and that of value sorts by $\Sigma_{val}$; hence $\Sigma_{srt} = \Sigma_{ids} \sqcup \Sigma_{val}$.

We now consider extensional data.

**Definition 3.3.** A DB instance of DB schema $\langle \Sigma, T \rangle$ is a $\Sigma$-structure $M$ that is a model of $T$ and such that every id sort of $\Sigma$ is interpreted in $M$ on a finite set.

Contrast this to arbitrary models of $T$, where no finiteness assumption is made. What may appear as not customary in Definition 3.3 is the fact that value sorts can be interpreted on infinite sets. This allows us, at once, to reconstruct the classical notion of DB instance as a finite model (since only finitely many values can be pointed from id sorts using functions), at the same time supplying a potentially infinite set of fresh values to be dynamically introduced in the working memory during the evolution of the artifact system. More details on this will be given in Section 3.4.

We respectively denote by $S^M$, $f^M$, and $c^M$ the interpretation in $M$ of the sort $S$ (this is a set), of the function symbol $f$ (this is a set-theoretic function), and of the constant $c$ (this is an element of the interpretation of the corresponding sort). Obviously, $f^M$ and $c^M$ must match the sorts in $\Sigma$. E.g., if $f$ has source $S$ and target $U$, then $f^M$ has domain $S^M$ and range $U^M$.

$^2$The same definition can be adopted also for extended DB signatures (relation symbols do not play a role in it).
3.1 Relational View of DB Schemas

Example 3.1. The human resource (HR) branch of a company stores the following information inside a relational database: (i) users registered to the company website, who are potential job applicants; (ii) the different, available job categories; (iii) employees belonging to HR, together with the job categories they are competent in. To formalize these different aspects, we make use of a DB signature $\Sigma_{hr}$ consisting of: (i) four id sorts, used to respectively identify users, employees, job categories, and the competence relationship connecting employees to job categories; (ii) one value sort containing strings used to name users and employees, and describe job categories. In addition, $\Sigma_{hr}$ contains five function symbols mapping: (i) user identifiers to their corresponding names; (ii) employee identifiers to their corresponding names; (iii) job category identifiers to their corresponding descriptions; (iv) competence identifiers to their corresponding employees and job categories. The characteristic graph of $\Sigma_{hr}$ is shown in Figure 1 (left part).

We close the formalization of DB schemas by discussing DB theories, whose role is to encode background axioms. We illustrate a typical background axiom, required to handle the possible presence of undefined identifiers/values in the different sorts. This axiom is essential to capture artifact systems whose working memory is initially undefined, in the style of [27, 37]. To specify an undefined value we add to every sort $S$ of $\Sigma$ a constant $\text{undef}_S$ (written from now on, by abuse of notation, just as $\text{undef}$, used also to indicate a tuple). Then, for each function symbol $f$ of $\Sigma$, we add the following axiom to the DB theory:

$$\forall x (x = \text{undef} \leftrightarrow f(x) = \text{undef})$$

This axiom states that the application of $f$ to the undefined value produces an undefined value, and it is the only situation for which $f$ is undefined.

Remark 3.2. In the artifact-centric model in the style of [27, 37] that we intend to capture, the DB theory consists of Axioms (1) only. However, our technical results do not require this specific choice, and more general sufficient conditions will be discussed later. These conditions apply to natural variants of Axiom (1) (such variants might be used to model situations where we would like to have for instance many undefined values).

3.1 Relational View of DB Schemas

We now clarify how the algebraic, functional characterization of DB schema and instance can be actually reinterpreted in the classical, relational model. Definition 3.1 naturally corresponds to the definition of relational database schema equipped with single-attribute primary
keys and foreign keys (plus a reformulation of constraint [1]). To technically explain the correspondence, we adopt the named perspective, where each relation schema is defined by a signature containing a relation name and a set of typed attribute names. Let \((\Sigma, T)\) be a DB schema. Each id sort \(S \in \Sigma_{ids}\) corresponds to a dedicated relation \(R_S\) with the following attributes: (i) one identifier attribute \(id_S\) with type \(S\); (ii) one dedicated attribute \(a_f\) with type \(S'\) for every function symbol \(f \in \Sigma_{\text{fun}}\) of the form \(f : S \rightarrow S'\).

The fact that \(R_S\) is built starting from functions in \(\Sigma\) naturally induces different database dependencies in \(R_S\). In particular, for each non-id attribute \(a_f\) of \(R_S\), we get a functional dependency from \(id_S\) to \(a_f\); altogether, such dependencies in turn witness that \(id_S\) is the (primary) key of \(R_S\). In addition, for each non-id attribute \(a_f\) of \(R_S\) whose corresponding function symbol \(f\) has id sort \(S'\) as image, we get an inclusion dependency from \(a_f\) to the id attribute \(id_{S'}\) of \(R_{S'}\); this captures that \(a_f\) is a foreign key referencing \(R_{S'}\).

Example 3.2. The diagram on the right in Figure [1] graphically depicts the relational view corresponding to the DB signature of Example 3.1.

Given a DB instance \(\mathcal{M}\) of \((\Sigma, T)\), its corresponding relational instance \(I\) is the minimal set satisfying the following property: for every id sort \(S \in \Sigma_{ids}\), let \(f_1, \ldots, f_n\) be all functions in \(\Sigma\) with domain \(S\); then, for every identifier \(o \in S^{\mathcal{M}}\), \(I\) contains a labeled fact of the form \(R_S(id_S : o^\mathcal{M}, a_{f_1} : f_1^\mathcal{M}(o^\mathcal{M}), \ldots, a_{f_n} : f_n^\mathcal{M}(o^\mathcal{M}))\). With this interpretation, the active domain of \(I\) is the set

\[
\bigcup_{S \in \Sigma_{ids}} (S^{\mathcal{M}} \setminus \{\text{undef}^{\mathcal{M}}\}) \cup \left\{ v \in \bigcup_{V \in \Sigma_{val}} V^{\mathcal{M}} \mid v \neq \text{undef}^{\mathcal{M}} \text{ and there exist } f \in \Sigma_{\text{fun}} \text{ and } o \in \text{dom}(f^{\mathcal{M}}) \text{ s.t. } f^{\mathcal{M}}(o) = v \right\}
\]

consisting of all (proper) identifiers assigned by \(\mathcal{M}\) to id sorts, as well as all values obtained in \(\mathcal{M}\) via the application of some function. Since such values are necessarily finitely many, one may wonder why in Definition 3.3 we allow for interpreting value sorts over infinite sets. The reason is that, in our framework, an evolving artifact system may use such infinite provision to inject and manipulate new values into the working memory. From the definition of active domain above, exploiting Axioms [1] we get that the membership of a tuple \((x_0, \ldots, x_n)\) to a generic \(n + 1\)-ary relation \(R_S\) with key dependencies (corresponding to an id sort \(S\)) can be expressed in our setting by using just unary function symbols and equality:

\[
R_S(x_0, \ldots, x_n) \iff x_0 \neq \text{undef} \land x_1 = f_1(x_0) \land \cdots \land x_n = f_n(x_0)
\]  

(2)

Hence, the representation of negated atoms is the one that directly follows from negating (2):

\[
\neg R_S(x_0, \ldots, x_n) \iff x_0 = \text{undef} \lor x_1 \neq f_1(x_0) \lor \cdots \lor x_n \neq f_n(x_0)
\]  

(3)

This relational interpretation of DB schemas exactly reconstructs the requirements posed by [27, 37] on the schema of the read-only database: (i) each relation schema has a single-attribute primary key; (ii) attributes are typed; (iii) attributes may be foreign keys referencing other relation schemas; (iv) the primary keys of different relation schemas are pairwise disjoint.

We stress that all such requirements are natively captured in our functional definition of a DB signature, and do not need to be formulated as axioms in the DB theory. The DB theory is used to express additional constraints, like that in Axiom [1]. In the following subsection, we
3.2 Formal Properties of DB Schemas

thoroughly discuss which properties must be respected by signatures and theories to guarantee that our verification machinery is well-behaved.

One may wonder why we have not directly adopted a relational view for DB schemas. This will become clear during the technical development. We anticipate the main, intuitive reasons. First, our functional view allows us to reconstruct in a single, homogeneous framework, some important results on verification of artifact systems, achieved on different models that have been unrelated so far [12, 27]. Second, our functional view makes the dependencies among different types explicit. In fact, our notion of characteristic graph, which is readily computed from a DB signature, exactly reconstructs the central notion of foreign key graph used in [27] towards the main decidability results. Finally, we underline, once again, that free n-ary relation symbols can be added to our signatures (see Remark 3.1 and Definition 3.2 above) without compromising the results underlying our techniques.

Remark 3.3. In some situations, it is useful to have many undefined keys and possibly also incomplete relations with some undefined values. In such cases, then one can only assume the left-to-right side of (1), which is equivalent to the ground axiom

\[ f(\text{undef}) = \text{undef} \] (4)

In order to preserve the condition of being a foreign key (i.e., the requirement that, for each non-id attribute \( a_f \) of a relation \( R_S \) whose corresponding function symbol \( f \) has id sort \( S' \) as image, we want an inclusion dependency from \( a_f \) to the id attribute \( id_{S'} \) of the relation \( R_{S'} \)), the axioms

\[ \forall x \ (f(x) \neq \text{undef} \rightarrow g(f(x)) \neq \text{undef}) \] (5)

are also needed.

3.2 Formal Properties of DB Schemas

The theory \( T \) from Definition 3.1 must satisfy few crucial requirements for our approach to work. In this section, we define such requirements and show that they are matched, e.g., when the signature \( \Sigma \) is acyclic (as in [37]) and \( T \) consists of Axioms (1) only. Actually, acyclicity is a stronger requirement than needed, which, however, simplifies our exposition.

Finite Model Property. A \( \Sigma \)-formula \( \phi \) is a \( \Sigma \)-constraint (or just a constraint) iff it is a conjunction of literals. The constraint satisfiability problem for \( T \) asks: given an existential formula \( \exists y \phi(x, y) \) (with \( \phi \) a constraint\(^3\)), are there a model \( M \) of \( T \) and an assignment \( \alpha \) to the free variables \( x \) such that \( M, \alpha \models \exists y \phi(x, y) \)?

We say that \( T \) has the finite model property (for constraint satisfiability) iff every constraint \( \phi \) that is satisfiable in a model of \( T \) is satisfiable in a DB instance of \( T \)^4. The finite model property implies decidability of the constraint satisfiability problem in case \( T \) is recursively axiomatized. The following is proved in Appendix B:

Proposition 3.1. \( T \) has the finite model property in case \( \Sigma \) is acyclic.

Quantifier Elimination. A \( \Sigma \)-theory \( T \) has quantifier elimination iff for every \( \Sigma \)-formula \( \phi(x) \) there is a quantifier-free formula \( \phi'(x) \) such that \( T \models \phi(x) \leftrightarrow \phi'(x) \). It is known

\(^3\)For the purposes of this definition, we may equivalently take \( \phi \) to be quantifier-free.

\(^4\)This directly implies that \( \phi \) is satisfiable also in a DB instance that interprets value sorts into finite sets.
that quantifier elimination holds if quantifiers can be eliminated from primitive formulae, i.e., formulae of the kind $\exists y \phi(x,y)$, with $\phi$ a constraint. We assume that when quantifier elimination is considered, there is an effective procedure that eliminates quantifiers.

A DB theory $T$ does not necessarily have quantifier elimination; it is however often possible to strengthen $T$ in a conservative way (with respect to constraint satisfiability) and get quantifier elimination. We say that $T$ has a model completion iff there is a stronger theory $T^* \supseteq T$ (still within the same signature $\Sigma$ of $T$) such that (i) every $\Sigma$-constraint satisfiable in a model of $T$ is also so in a model of $T^*$; (ii) $T^*$ has quantifier elimination. $T^*$ is called a model completion of $T$.

**Proposition 3.2.** $T$ has a model completion in case it is axiomatized by universal one-variable formulae and $\Sigma$ is acyclic.

In Appendix B we prove the above proposition and give an algorithm for quantifier elimination. This algorithm can be improved (and behaves much better than their linear arithmetics counterparts) using a suitable version of the Knuth-Bendix procedure [9] (studied in a dedicated paper [18], even if our MCMT implementation already partially takes into account such future development). Moreover, acyclicity is not needed in general: when, for instance, $T := \emptyset$ or when $T$ contains only Axioms (1), a model completion can be proved to exist, even if $\Sigma$ is not acyclic, by using the Knuth-Bendix version of the quantifier elimination algorithm.

**Remark 3.4.** Proposition 3.2 holds also for DB extended-schemas, in case the universal one-variable formulae do not involve the relation symbols (so, the relations are “free”): as explained in [18], our implementation of the quantifier elimination algorithm takes into account also this case. More generally, the model completion exists whenever we consider an acyclic DB extended-schema with a DB extended-theory $T$ that enjoys the amalgamation property.

Hereafter, we make the following assumption:

**Assumption 3.4.** The DB theories we consider have decidable constraint satisfiability problem, finite model property, and admit a model completion.

This assumption is matched, for instance, in the following three cases: (i) when $T$ is empty; (ii) when $T$ is axiomatized by Axioms (1); (iii) when $\Sigma$ is acyclic and $T$ is axiomatized by finitely many universal one-variable formulae (such as Axioms (1), (4), (5), etc.).

**Remark 3.5.** Notice that the DB extended-schemas obtained by adding “free” relations to the DB schemas of (i), (ii), (iii) above match Assumption 3.4.

## 4 Relational Artifact Systems

We are now in the position to define our formal model of Relational Artifact Systems (RASs), and to study parameterized safety problems over RASs. Since RASs are array-based systems, we start by recalling the intuition behind them.

In general terms, an array-based system is described using a multi-sorted theory that contains two types of sorts, one accounting for the indexes of arrays, and the other for the elements stored therein. Since the content of an array changes over time, it is referred to using a second-order function variable, whose interpretation in a state is that of a total function mapping indexes to elements (so that applying the function to an index denotes the classical read operation for arrays). The definition of an array-based system with array state variable...
a always requires: a formula $I(a)$ describing the initial configuration of the array $a$, and a formula $\tau(a, a')$ describing a transition that transforms the content of the array from $a$ to $a'$. In such a setting, verifying whether the system can reach unsafe configurations described by a formula $K(a)$ amounts to check whether the formula $I(a_0) \land \tau(a_0, a_1) \land \cdots \land \tau(a_{n-1}, a_n) \land K(a_n)$ is satisfiable for some $n$. Next, we make these ideas formally precise by grounding array-based systems in the artifact-centric setting.

**The RAS Formal Model.** Following the tradition of artifact-centric systems [26, 25, 12, 27], a RAS consists of a read-only DB, a read-write working memory for artifacts, and a finite set of actions (also called services) that inspect the relational database and the working memory, and determine the new configuration of the working memory. In a RAS, the working memory consists of individual and higher order variables. These variables (usually called arrays) are supposed to model evolving relations, so-called artifact relations in [27, 37]. The idea is to treat artifact relations in a uniform way as we did for the read-only DB: we need extra sort symbols (recall that each sort symbol corresponds to a database relation symbol) and extra unary function symbols, the latter being treated as second-order variables.

Given a DB schema $\Sigma$, an artifact extension of $\Sigma$ is a signature $\Sigma_{ext}$ obtained from $\Sigma$ by adding to it some extra sort symbols\(^5\). These new sorts (usually indicated with letters $E, F, \ldots$) are called artifact sorts (or artifact relations by some abuse of terminology), while the old sorts from $\Sigma$ are called basic sorts. In RAS, artifacts and basic sorts correspond, respectively, to the index and the elements sorts mentioned in the literature on array-based systems. Below, given $\langle \Sigma, T \rangle$ and an artifact extension $\Sigma_{ext}$ of $\Sigma$, when we speak of a $\Sigma_{ext}$-model of $T$, a DB instance of $\langle \Sigma_{ext}, T \rangle$, or a $\Sigma_{ext}$-model of $T^*$, we mean a $\Sigma_{ext}$-structure $\mathcal{M}$ whose reduct to $\Sigma$ respectively is a model of $T$, a DB instance of $\langle \Sigma, T \rangle$, or a model of $T^*$.

An artifact setting over $\Sigma_{ext}$ is a pair $\langle \underline{x}, \underline{a} \rangle$ given by a finite set $\underline{x}$ of individual variables and a finite set $\underline{a}$ of unary function variables: the latter are required to have an artifact sort as source sort and a basic sort as target sort. Variables in $\underline{x}$ are called artifact variables, and variables in $\underline{a}$ artifact components. Given a DB instance $\mathcal{M}$ of $\Sigma_{ext}$, an assignment to an artifact setting $\langle \underline{x}, \underline{a} \rangle$ over $\Sigma_{ext}$ is a map $\alpha$ assigning to every artifact variable $x_i \in \underline{x}$ of sort $S_i$ an element $x_i^\alpha \in S_i^{\mathcal{M}}$ and to every artifact component $a_j : E_j \rightarrow U_j$ (with $a_j \in \underline{a}$) a set-theoretic function $a_j^\alpha : E_j^{\mathcal{M}} \rightarrow U_j^{\mathcal{M}}$. In RAS, artifact components and artifact variables correspond, respectively, to arrays and constant arrays (i.e., arrays with all equal elements) mentioned in the literature on array-based systems.

We can view an assignment to an artifact setting $\langle \underline{x}, \underline{a} \rangle$ as a DB instance extending the DB instance $\mathcal{M}$ as follows. Let all the artifact components in $\langle \underline{x}, \underline{a} \rangle$ having source $E$ be $a_{i_1} : E \rightarrow S_1, \ldots, a_{i_n} : E \rightarrow S_n$. Viewed as a relation in the artifact assignment $\langle \mathcal{M}, \alpha \rangle$, the artifact relation $E$ “consists” of the set of tuples $\{ \langle e, a_{i_1}^\alpha(e), \ldots, a_{i_n}^\alpha(e) \rangle \mid e \in E^{\mathcal{M}} \}$. Thus each element of $E$ is formed by an “entry” $e \in E^{\mathcal{M}}$ (uniquely identifying the tuple) and by “data” $a_{i_1}^\alpha(e)$ taken from the read-only database $\mathcal{M}$. When the system evolves, the set $E^{\mathcal{M}}$ of entries remains fixed, whereas the components $a_{i_j}^\alpha(e)$ may change: typically, we initially have $a_{i_j}^\alpha(e) = \text{undef}$, but these values are changed when some defined values are inserted into the relation modeled by $E$; the values are then repeatedly modified (and possibly also reset to $\text{undef}$, if the tuple is removed and $e$ is re-set to point to undefined values\(^6\).

\(^5\)By ‘signature’ we always mean ‘signature with equality’, so as soon as new sorts are added, the corresponding equality predicates are added too.

\(^6\)In accordance with mcmt conventions, we denote the application of an artifact component $a$ to a term (i.e., constant or variable) $v$ also as $a[v]$ (standard notation for arrays), instead of $a(v)$.
In order to introduce verification problems in the symbolic setting of array-based systems, one first has to specify which formulae are used to represent sets of states, the system initializations, and system evolution. To introduce RASs we discuss the kind of formulae we use. In such formulae, we use notations like \( \phi(\tilde{z}, \tilde{a}) \) to mean that \( \phi \) is a formula whose free individual variables are among the \( \tilde{z} \) and whose free unary function variables are among the \( \tilde{a} \). Let \( (\tilde{x}, \tilde{a}) \) be an artifact setting over \( \Sigma_{ext} \), where \( \tilde{x} = x_1, \ldots, x_n \) are the artifact variables and \( \tilde{a} = a_1, \ldots, a_m \) are the artifact components (their source and target sorts are left implicit).

An initial formula is a formula \( \iota(\tilde{x}) \) of the form \( \bigwedge_{i=1}^{n} x_i = c_i \land (\bigwedge_{j=1}^{m} a_j = \lambda y.d_j) \), where \( c_i, d_j \) are constants from \( \Sigma \) (typically, \( c_i \) and \( d_j \) are undefined). A state formula has the form \( \exists \tilde{c} \phi(\tilde{c}, \tilde{x}, \tilde{a}) \), where \( \phi \) is quantifier-free and the \( \tilde{c} \) are individual variables of artifact sorts. A transition formula \( \tau \) has the form

\[
\exists \tilde{c} (\gamma(\tilde{c}, \tilde{x}, \tilde{a}) \land \bigwedge_i x'_i = F_i(\tilde{c}, \tilde{x}, \tilde{a}) \land \bigwedge_j a'_j = \lambda y.G_j(y, \tilde{c}, \tilde{x}, \tilde{a}))
\]

where the \( \tilde{c} \) are individual variables (of both basic and artifact sorts), \( \gamma \) (the ‘guard’) is quantifier-free, \( x'_i \), \( a'_j \) are renamed copies of \( x_i \), \( a_j \) and the \( F_i \), \( G_j \) (the ‘updates’) are case-defined functions. Transition formulae as above can express, e.g., (i) insertion (with/without duplicates) of a tuple in an artifact relation, (ii) removal of a tuple from an artifact relation, (iii) transfer of a tuple from an artifact relation to artifact variables (and vice-versa), and (iv) bulk removal/update of all the tuples satisfying a certain condition from an artifact relation. All the above operations can also be constrained: the formalization of the above operations in the formalism of our transition is straightforward (the reader can see all the details in Appendix F).

Definition 4.1. A Relational Artifact System (RAS) is

\[
S = \langle \Sigma, T, \Sigma_{ext}, \tilde{x}, \tilde{a}, \iota(\tilde{x}, \tilde{a}), \tau(\tilde{x}, \tilde{a}, \tilde{x}', \tilde{a}') \rangle
\]

where: (i) \( \langle \Sigma, T \rangle \) is a (read-only) DB schema, (ii) \( \Sigma_{ext} \) is an artifact extension of \( \Sigma \), (iii) \( (\tilde{x}, \tilde{a}) \) is an artifact setting over \( \Sigma_{ext} \), (iv) \( \iota \) is an initial formula, and (v) \( \tau \) is a disjunction of transition formulae.

Example 4.1. We present here a RAS \( S_{hr} \) containing a multi-instance artifact accounting for the evolution of job applications. Each job category may receive multiple applications from registered users. Such applications are then evaluated, finally deciding which to accept or reject. The example is inspired by the job hiring process presented in [42] to show the intrinsic difficulties of capturing real-life processes with many-to-many interacting business entities using conventional process modeling notations (e.g., BPMN). An extended version of this example is presented in Appendix F.

As for the read-only DB, \( S_{hr} \) works over the DB schema of Example 3.1 extended with a further value sort \( \text{Score} \) used to score job applications. \( \text{Score} \) contains 102 values in the range \([-1, 100]\), where -1 denotes the non-eligibility of the application, and a score from 0 to 100 indicates the actual one assigned after evaluating the application. For readability, we use as syntactic sugar usual predicates \( <, >, \) and = to compare variables of type \( \text{Score} \).

As for the working memory, \( S_{hr} \) consists of two artifacts. The first single-instance \textit{job hiring} artifact employs a dedicated \( p\text{State} \) variable to capture main phases that the running process goes through: initially, hiring is disabled (\( p\text{State} = \text{undef} \)), and, if there is at least

\(^{7}\)Recall that \( a_j = \lambda y.d_j \) abbreviates \( \forall y a_j(y) = d_j \).
one registered user in the HR DB, \( pState \) becomes enabled. The second multi-instance artifact accounts for the evolution of of user applications. To model applications, we take the DB signature \( \Sigma_{hr} \) of the read-only HR DB, and enrich it with an artifact extension containing an artifact sort \( \text{applIndex} \) used to index (i.e., “internally” identify) job applications. The management of job applications is then modeled by an artifact setting with: (i) artifact components with domain \( \text{applIndex} \) capturing the artifact relation storing different job applications; (ii) additional individual variables as temporary memory to manipulate the artifact relation. Specifically, each application consists of a job category, the identifier of the applicant user and that of an HR employee responsible for the application, the application score, and the final result (indicating whether the application is accepted or not). These information slots are encapsulated into dedicated artifact components, i.e., function variables with domain \( \text{applIndex} \) that collectively realize the application artifact relation:

\[
\begin{align*}
\text{appJobCat} &: \text{applIndex} \rightarrow \text{JobId} & \text{appScore} &: \text{applIndex} \rightarrow \text{Score} \\
\text{applicant} &: \text{applIndex} \rightarrow \text{UserId} & \text{appResp} &: \text{applIndex} \rightarrow \text{EmpId} \\
\text{appResult} &: \text{applIndex} \rightarrow \text{String}
\end{align*}
\]

We now discuss the relevant transitions for inserting and evaluating job applications. When writing transition formulae, we make the following assumption: if an artifact variable/component is not mentioned at all, it is meant that is updated identically; otherwise, the relevant update function will specify how it is updated. \(^8\) The insertion of an application into the system can be executed when the hiring process is enabled, and consists of two consecutive steps. To indicate when a step can be applied, also ensuring that the insertion of an application is not interrupted by the insertion of another one, we manipulate a string artifact variable \( aState \). The first step is executable when \( aState \) is \( \text{undef} \), and aims at loading the application data into dedicated artifact variables through the following simultaneous effects: (i) the identifier of the user who wants to submit the application, and that of the targeted job category, are selected and respectively stored into variables \( uId \) and \( jId \); (ii) the identifier of an HR employee who becomes responsible for the application is selected and stored into variable \( eId \), with the requirement that such an employee must be competent in the job category targeted by the application; (iii) \( aState \) evolves into state \( \text{received} \). Formally:

\[
\exists u: \text{UserId}, j: \text{JobId}, e: \text{EmpId}, c: \text{CompId} \\
(pState = \text{enabled} \land aState = \text{undef} \land u \neq \text{undef} \land j \neq \text{undef} \land e \neq \text{undef} \land c \neq \text{undef} \land \text{who}(c) = e \\
\land \text{what}(c) = j \land pState' = \text{enabled} \land aState' = \text{received} \land uId' = u \land jId' = j \land eId' = e \land cId' = c)
\]

The second step transfers the application data into the application artifact relation (using its corresponding function variables), and resets all application-related artifact variables to \( \text{undef} \) (including \( aState \), so that new applications can be inserted). For the insertion, a “free” index (i.e., an index pointing to an undefined applicant) is picked. The newly inserted application gets a default score of -1 (“not eligible”), and an \( \text{undef} \) final result:

\[
\exists i: \text{applIndex} \\
pState = \text{enabled} \land aState = \text{received} \land \text{applicant}[i] = \text{undef} \land pState' = \text{enabled} \land aState' = \text{undef} \land cId' = \text{undef} \\
\land \text{appJobCat}' = \lambda j. (f j = i \text{ then } jId' \text{ else } \text{appJobCat}[j]) \land \text{appScore}' = \lambda j. (f j = i \text{ then } uId' \text{ else } \text{appScore}[j]) \\
\land \text{appResp}' = \lambda j. (f j = i \text{ then } eId' \text{ else } \text{appResp}[j]) \\
\land \text{appResult}' = \lambda j. (f j = i \text{ then } \text{appResult}[j] \text{ else } \text{appResult}[j]) \land jId' = \text{undef} \land uId' = \text{undef} \land eId' = \text{undef}
\]

Notice that such a transition does not prevent the possibility of inserting exactly the same application twice, at different indexes. If this is not wanted, the transition can be suitably

\(^8\) Non-deterministic updates can be formalized using existentially quantified variables in the transition.
changed so as to guarantee that no two identical applications can coexist in the same artifact relation (see Appendix A.1 for an example).

Each application currently considered as not eligible can be made eligible by assigning a proper score to it:

\[
\exists i: \text{appIndex}, s: \text{Score} \quad (\begin{array}{l}
\text{pState = enabled} \land \text{aState = undef} \\
\text{appScore}[i] = -1 \land \text{aState'} = \text{undef} \\
0 \leq s \land \text{pState'} = \text{enabled} \land \text{appScore'}[i] = s
\end{array})
\]

Finally, application results are computed when the process moves to state notified. This is handled by the \textit{bulk} transition:

\[
\begin{array}{l}
pState = \text{enabled} \land \text{aState = undef} \\
\land pState' = \text{notified} \land \text{aState'} = \text{undef} \\
\land \text{appResult'} = \lambda j. \left(\begin{array}{l}
\text{if appScore}[j] > 80 \text{ then winner} \\
\text{else loser}
\end{array}\right)
\end{array}
\]

which declares applications with a score above 80 as winning, and the others as losing. ♦

**Parameterized Safety via Backward Reachability.** A \textit{safety} formula for \(S\) is a state formula \(\psi(x)\) describing undesired states of \(S\). As usual in array-based systems, we say that \(S\) is \textit{safe with respect to} \(\psi\) if intuitively the system has no finite run leading from \(\iota\) to \(\psi\). Formally, there is no DB-instance \(M\) of \((\Sigma_{\text{ext}}, T)\), no \(k \geq 0\), and no assignment in \(M\) to the variables \(x^0, a^0, \ldots, x^k, a^k\) such that the formula

\[
i(\bar{x}^0, \bar{a}^0) \land \tau(\bar{x}^0, \bar{a}^0, \bar{x}^1) \land \ldots \land \tau(\bar{x}^{k-1}, \bar{a}^{k-1}, \bar{x}^k, \bar{a}^k) \land \psi(\bar{x}^k, \bar{a}^k)
\]

is true in \(M\) (here \(\bar{x}^i, a^i\) are renamed copies of \(\bar{x}, \bar{a}\)). The \textit{safety problem} for \(S\) is the following: \textit{given a safety formula} \(\psi\) \textit{decide whether} \(S\) \textit{is safe with respect to} \(\psi\).

**Example 4.2.** The following property expresses the undesired situation that, in the RAS from Example 4.1, once the evaluation is notified there is an applicant with unknown result:

\[
\exists i: \text{appIndex} \\
(pState = \text{notified} \land \text{applicant}[i] \neq \text{undef} \land \text{appResult}[i] \neq \text{winner} \land \text{appResult}[i] \neq \text{loser})
\]

The job hiring RAS \(S_{hr}\) turns out to be safe with respect to this property (cf. Section 6). ♦

Algorithm 1 describes the \textit{backward reachability algorithm} (or, \textit{backward search}) for handling the safety problem for \(S\). An integral part of the algorithm is to compute \textit{symbolic preimages}. For that purpose, we define for any \(\phi_1(\bar{x}, \bar{z}')\) and \(\phi_2(\bar{z})\), \(\text{Pre}(\phi_1, \phi_2)\) as the formula \(\exists z'(\phi_1(\bar{z}, z') \land \phi_2(z'))\). The \textit{preimage} of the set of states described by a state formula \(\phi(x)\) is the set of states described by \(\text{Pre}(\tau, \phi)\). \text{QE}(T^*, \phi)\) in Line 6 is a subprocedure that extends the quantifier elimination algorithm of \(T^*\) so as to convert the preimage \(\text{Pre}(\tau, \phi)\) of a state formula \(\phi\) into a state formula (equivalent to it modulo the axioms of \(T^*\)), witnessing its \textit{regressability}; this is possible since \(T^*\) eliminates from primitive formulae the existentially quantified variables over the basic sorts, whereas elimination of quantified variables over artifact sorts is not possible, because these variables occur as arguments of artifact components (see Lemma D.1 and Lemma D.2 in Appendix D for more details). Algorithm 1 computes iterated preimages of \(\psi\) and applies to them the above explained quantifier elimination over

\footnote{Notice that, when \(\tau = \bar{\rho}\), then \(\text{Pre}(\tau, \phi) = \bigvee \text{Pre}(\bar{\rho}, \phi)\).}
basic sorts, until a fixpoint is reached or until a set intersecting the initial states (i.e., satisfying \( \iota \)) is found. We obtain the following theorem, proved in Appendix D:

**Theorem 4.2.** Backward search (cf. Algorithm 1) is effective and partially correct\(^{11}\) for solving safety problems for RASs.

**Proof sketch.** Algorithm 1, to be effective, requires the availability of decision procedures for discharging the satisfiability tests in Lines 2-3. Thanks to the subprocedure \( \text{QE}(T^*, \phi) \), the only formulae we need to test in these lines have a specific form (i.e. \( \exists \forall \)-formulae\(^{12}\)). By our hypotheses in Assumption 3.4, we can freely assume that all the runs we are interested in take place inside models of \( T^* \) (where we can eliminate quantifiers binding variables of basic sorts): in fact, a technical lemma (Lemma D.3) shows that formulae of the kind \( \forall \) are satisfiable in a model of \( T \) iff they are satisfiable in a DB instance iff they are satisfiable in a model of \( T^* \). The fact that a preimage of a state formula is a state formula is exploited to make both safety and fixpoint tests effective (in fact, we prove that the entailment between state formulae - and more generally satisfiability of \( \exists \forall \) sentences - can be decided via finite instantiation techniques).

Theorem 4.2 shows that backward search is a semi-decision procedure: if the system is unsafe, backward search always terminates and discovers it; if the system is safe, the procedure can diverge (but it is still correct). Notice that the role of quantifier elimination (Line 6 of Algorithm 1) is twofold: (i) It allows to discharge the fixpoint test of Line 2 (see Lemma D.3), (ii) It ensures termination in significant cases, namely those where (strongly) local formulae, introduced in the next section, are involved.

| Algorithm 1: Schema of the backward reachability algorithm |
|-----------------------------------------------------------|
| Function BReach\( (v) \)                                 |
| 1  \( \phi \leftarrow v; \ B \leftarrow \bot; \)           |
| 2  while \( \phi \wedge \neg B \) is \( T \)-satisfiable do |
| 3   if \( \iota \wedge \phi \) is \( T \)-satisfiable then   |
| 4     \( \text{return unsafe} \)                          |
| 5   \( B \leftarrow \phi \lor B; \)                       |
| 6   \( \phi \leftarrow \text{Pre}(\tau, \phi); \)        |
| 7   \( \phi \leftarrow \text{QE}(T^*, \phi); \)         |
| return (safe, \( B \));                                  |

5 Termination Results for RASs

We now present three termination results, two relating RASs to fundamental previous results, and one genuinely novel. All the proofs are given in the appendix.

**Termination for “Simple” Artifact Systems.** An interesting class of RASs is the one where the working memory consists only of artifact variables (without artifact relations). We call systems of this type SASs (Simple Artifact Systems). For SASs, the following termination result holds.

\(^{10}\)Inclusion (Line 2) and disjointness (Line 3) tests can be discharged via proof obligations to be handled by SMT solvers. The fixpoint is reached when the test in Line 2 returns \( \text{unsat} \), which means that the preimage of the set of the current states is included in the set of states reached by the backward search so far.

\(^{11}\)Partial correctness means that, when the algorithm terminates, it gives a correct answer. Effectiveness means that all subprocedures in the algorithm can be effectively executed.

\(^{12}\)As defined in Appendix D, we call \( \exists \forall \)-formulae the ones of the kind \( \exists e \forall i \phi(e, i, x, a) \), where \( e, i \) are variables whose sort is an artifact sort and \( \phi \) is quantifier-free.
Theorem 5.1. Let \((\Sigma, T)\) be a DB schema with \(\Sigma\) acyclic. Then, for every SAS \(S = (\Sigma, T, \hat{x}, \iota, \tau)\), backward search terminates and decides safety problems for \(S\) in Pspace in the combined size of \(\hat{x}\), \(\iota\), and \(\tau\).

Remark 5.1. We remark that Theorem 5.1 holds also for DB extended-schemas (so, even adding “free relations” to the DB signatures). Moreover, notice that it can be shown that every existential formula \(\phi(\hat{x}, x')\) can be turned into the form of Formula (12). Furthermore, we highlight that the proof of the decidability result of Theorem 5.1 requires that the considered background theory \(T\): (i) admits a model completion; (ii) is \(\text{locally finite}\), i.e., up to \(T\)-equivalence, there are only finitely many atoms involving a fixed finite number of variables (this condition is implied by acyclicity); (iii) is universal; and (iv) enjoys decidability of constraint satisfiability. Conditions (iii) and (iv) imply that one can decide whether a finite structure is a model of \(T\). If (ii) and (iii) hold, it is well-known that (i) is equivalent to amalgamation. Moreover, (ii) alone always holds for relational signatures and (iii) is equivalent to \(T\) being closed under substructures (this is a standard preservation theorem in model theory [21]). It follows that \(\text{arbitrary relational signatures} (\text{or locally finite theories in general}, \text{even allowing} n\text{-ary relation and} n\text{-ary function symbols}) \text{require only amalgamability and closure under substructures. Thanks to these observations, Theorem 5.1 is reminiscent of an analogous result in [12], i.e., Theorem 5, the crucial hypotheses of which are exactly amalgamability and closure under substructures, although the setting in that paper is different (there, key dependencies are not discussed, whereas we are interested only in DB (extended-)theories).}

In our first-order setting, we can perform verification in a \textit{purely symbolic} way, using (semi-)decision procedures provided by SMT-solvers, even when local finiteness fails. As mentioned before, local finiteness is guaranteed in the relational context, but it does not hold anymore when \textit{arithmetic operations} are introduced. Note that the theory of a single uninterpreted binary relation (i.e., the theory of directed graphs) has a model completion, whereas it can be easily seen that the theory of a binary relation endowed with primary key dependencies (i.e., the theory of a binary relation which is a partial function) has \textit{not}, since it is not amalgamable. So, the second distinctive feature of our setting naturally follows from this observation: thanks to our functional representation of DB schemas (with keys), the amalgamation property, required by Theorem 5.1, holds, witnessing that our framework remains well-behaved even in the presence of key dependencies.

Termination with Local Updates. Consider an acyclic signature \(\Sigma\), a DB theory \(T\) (satisfying our Assumption 3.4), and an artifact setting \((\hat{x}, \iota)\) over an artifact extension \(\Sigma_{ext}\) of \(\Sigma\). We call a state formula \textit{local} if it is a disjunction of the formulae

\[
\exists e_1 \cdots \exists e_k (\delta(e_1, \ldots, e_k) \land \bigwedge_{i=1}^{k} \phi_i(e_i, \hat{x}, \iota)), \tag{8}
\]

and \textit{strongly local} if it is a disjunction of the formulae

\[
\exists e_1 \cdots \exists e_k (\delta(e_1, \ldots, e_k) \land \psi(\hat{x}) \land \bigwedge_{i=1}^{k} \phi_i(e_i, \iota)). \tag{9}
\]

In (8) and (9), \(\delta\) is a conjunction of variable equalities and inequalities, \(\phi_i, \psi\) are quantifier-free, and \(e_1, \ldots, e_k\) are individual variables varying over artifact sorts. The key limitation of local state formulae is that they cannot compare entries from different tuples of artifact relations: each \(\phi_i\) in (8) and (9) can contain only the existentially quantified variable \(e_i\).

A transition formula \(\tau\) is \textit{local} (resp., \textit{strongly local}) if whenever a formula \(\phi\) is local (resp., strongly local), so is \(\text{Pre}(\tau, \phi)\) (modulo the axioms of \(T^*\)). Examples of (strongly) local \(\tau\) are discussed in Appendix F.
Theorem 5.2. If $\Sigma$ is acyclic, backward search (cf. Algorithm 1) terminates when applied to a local safety formula in a RAS whose $\tau$ is a disjunction of local transition formulae.

Proof sketch. Let $\tilde{\Sigma}$ be $\Sigma_{\text{ext}} \cup \{a, x\}$, i.e., $\Sigma_{\text{ext}}$ expanded with function symbols $a$ and constants $x$ ($a$ and $x$ are treated as symbols of $\tilde{\Sigma}$, but not as variables anymore). We call a $\tilde{\Sigma}$-structure cyclic if it is generated by one element belonging to the interpretation of an artifact sort. Since $\Sigma$ is acyclic, so is $\tilde{\Sigma}$, and then one can show that there are only finitely many cyclic $\tilde{\Sigma}$-structures $C_1, \ldots, C_N$ up to isomorphism. With a $\tilde{\Sigma}$-structure $M$ we associate the tuple of numbers $k_1(M), \ldots, k_N(M) \in \mathbb{N} \cup \{\infty\}$ counting the numbers of elements generating (as singletons) the cyclic substructures isomorphic to $C_1, \ldots, C_N$, respectively. Then we show that, if the tuple associated with $M$ is componentwise bigger than the one associated with $N$, then $M$ satisfies all the local formulae satisfied by $N$. Finally we apply Dikson Lemma [9].

Note that Theorem 5.2 can be used to reconstruct the decidability results of [37] concerning safety problems. Specifically, one needs to show that transitions in [37] are strongly local which, in turn, can be shown using quantifier elimination (see Appendix F for more details). Interestingly, Theorem 5.2 can be applied to more cases not covered in [37]. For example, one can provide transitions enforcing updates over unboundedly many tuples (bulk updates) that are strongly local (cf. Appendix F). One can also see that the safety problem for our running example is decidable since all its transitions are strongly local. Another case considers coverability problems for broadcast protocols [30, 25], which can be encoded using local formulae over the trivial one-sorted signature containing just one basic sort, finitely many constants and one artifact sort with one artifact component. These problems can be decided with a non-primitive recursive lower bound [41] (whereas the problems in [37] have an EXPSPACE upper bound). Recalling that [37] handles verification of LTL-FO, thus going beyond safety problems, this shows that the two settings are incomparable. Notice that Theorem 5.2 implies also the decidability of the safety problem for SASs, in case of $\Sigma$ acyclic.

Termination for Tree-like Signatures. $\Sigma$ is tree-like if it is acyclic and all non-leaf nodes have outdegree 1. An artifact setting over $\Sigma$ is tree-like if $\tilde{\Sigma} := \Sigma_{\text{ext}} \cup \{a, x\}$ is tree-like. In tree-like artifact settings, artifact relations have a single “data” component, and basic relations are unary or binary.

Theorem 5.3. Backward search (cf. Algorithm 1) terminates when applied to a safety problem in a RAS with a tree-like artifact setting.

Proof sketch. The crux is to show, using Kruskal’s Tree Theorem [35], that the finitely generated $\tilde{\Sigma}$-structures are a well-quasi-order w.r.t. the embeddability partial order.

While tree-like RAS restrict artifact relations to be unary, their transitions are not subject to any locality restriction. This allows for expressing rich forms of updates, including general bulk updates (which allow us to capture non-primitive recursive verification problems) and transitions comparing at once different tuples in artifact relations. Notice that tree-like RASs are incomparable with the “tree” classes of [12], since the former use artifact relations, whereas the latter only individual variables. In Appendix A we show the power of such advanced features in a flight management process example.

\footnote{This is unrelated to cyclicity of $\Sigma$ defined in Section 3 and comes from universal algebra terminology.}
6 First experiments

We implemented a prototype of the backward reachability algorithm for RASs on top of the mcmt model checker for array-based systems. Starting from its first version [33], mcmt was successfully applied to a variety of settings: cache coherence and mutual exclusions protocols [32], timed [19] and fault-tolerant [6, 5] distributed systems, and imperative programs [7, 8]. Interesting case studies concerned waiting time bounds synthesis in parameterized timed networks [15] and internet protocols [11]. Further related tools include SAFARI [3], ASASP [2], and Cubicle [22]. The latter relies on a parallel architecture with further powerful extensions. The work principle of mcmt is rather simple: the tool generates the proof obligations arising from the safety and fixpoint tests in backward search (Lines 2-3 of Algorithm 1) and passes them to the background SMT-solver (currently it is Yices [29]). In practice, the situation is more complicated because SMT-solvers are quite efficient in handling satisfiability problems in combined theories at quantifier-free level, but may encounter difficulties with quantifiers. For this reason, mcmt implements modules for quantifier elimination and quantifier instantiation. A specific module for the quantifier elimination problems mentioned in Line 6 of Algorithm 1 has been added to Version 2.8 of mcmt.

We produced a benchmark consisting of eight realistic business process examples and ran it in mcmt (detailed explanations and results are given in Appendix G). The examples are partially made by hand and partially obtained from those supplied in [37]. A thorough comparison with Verifas [37] is matter of future work, and is non-trivial for a variety of reasons. In particular, the two systems tackle incomparable verification problems: on the one hand, we deal with safety problems, whereas Verifas handles more general LTL-FO properties. On the other hand, we tackle features not available in Verifas, like bulk updates and comparisons between artifact tuples. Moreover, the two verifiers implement completely different state space construction strategies: mcmt is based on backward reachability and makes use of declarative techniques that rely on decision procedures, while Verifas employs forward search via VASS encoding.

The benchmark is available as part of the last distribution 2.8 of mcmt. Table 1 shows the very encouraging results (the first row tackles Example 4.2). While a systematic evaluation is out of scope, mcmt effectively handles the benchmark with a comparable performance shown in other, well-studied systems, with verification times below 1s in most cases.

7 Conclusion

We have laid the foundations of SMT-based verification for artifact systems, focusing on safety problems and relying on array-based systems as underlying formal model. We have exploited the model-theoretic machinery of model completion to overcome the main technical difficulty arising from this approach, i.e., showing how to reconstruct quantifier elimination in the rich setting of artifact systems. On top of this framework, we have identified three classes of systems for which safety is decidable, which impose different combinations of restrictions on the form of actions and the shape of DB constraints. The presented techniques have been implemented on top of the well-established mcmt model checker, making our approach fully operational.

http://users.mat.unimi.it/users/ghilardi/mcmt/ subdirectory /examples/dbdriven of the distribution. The user manual contains a new section (pages 36–39) on how to encode RASs in MCMT specifications.
Table 1: Experimental results. The input system size is reflected by columns \#AC, \#AV, \#T, indicating, resp., the number of artifact components, artifact variables, and transitions.

| Exp. | #AC | #AV | #T | Prop. | Res. | Time (sec) |
|------|-----|-----|----|-------|------|------------|
| E1   | 9   | 18  | 15 | E1P1  | SAFE | 0.06       |
|      |     |     |    | E1P2  | UNSAFE | 0.36      |
|      |     |     |    | E1P3  | UNSAFE | 0.50      |
|      |     |     |    | E1P4  | UNSAFE | 0.35      |
| E2   | 6   | 13  | 28 | E2P1  | SAFE  | 0.72       |
|      |     |     |    | E2P2  | UNSAFE | 0.88      |
|      |     |     |    | E2P3  | UNSAFE | 1.01      |
|      |     |     |    | E2P4  | UNSAFE | 0.83      |
| E3   | 4   | 14  | 13 | E3P1  | SAFE  | 0.05       |
|      |     |     |    | E3P2  | UNSAFE | 0.06      |
| E4   | 9   | 11  | 21 | E4P1  | SAFE  | 0.12       |
|      |     |     |    | E4P2  | UNSAFE | 0.13      |
| E5   | 6   | 17  | 34 | E5P1  | SAFE  | 4.11       |
|      |     |     |    | E5P2  | UNSAFE | 0.17      |
| E6   | 2   | 7   | 15 | E6P1  | SAFE  | 0.04       |
|      |     |     |    | E6P2  | UNSAFE | 0.08      |
| E7   | 2   | 28  | 38 | E7P1  | SAFE  | 1.00       |
|      |     |     |    | E7P2  | UNSAFE | 0.20      |
| E8   | 3   | 20  | 19 | E8P1  | SAFE  | 0.70       |
|      |     |     |    | E8P2  | UNSAFE | 0.15      |

We consider the present work as the starting point for a full line of research dedicated to SMT-based techniques for the effective verification of data-aware processes, addressing richer forms of verification beyond safety (such as liveness, fairness, or full LTL-FO) and richer classes of artifact systems, (e.g., with concrete data types and arithmetics), while identifying novel decidable classes (e.g., by restricting the structure of the DB and of transition and state formulae). Implementation-wise, we want to build on the reported encouraging results and benchmark our approach using the VERIFAS system as a baseline, while incorporating the plethora of optimizations available in SMT-based model checking. Finally, we plan to tackle more conventional process modeling notations, in particular data-aware extensions of the de-facto standard BPMN.

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A.1 Job Hiring Process

We present a RAS $S_{hr}$ capturing a job hiring process where multiple job categories may be turned into actual job offers, each one receiving many applications from registered users. Such applications are then evaluated, finally deciding which are accepted and which are rejected. The example is inspired by the job hiring process presented in [42] to show the intrinsic difficulties of capturing real-life processes with many-to-many interacting business entities using conventional process modeling notations (such as BPMN). Note that this example is also demonstrating the co-evolution of multiple instances of two different artifacts (namely, job offer and application).

As for the read-only DB, $S_{hr}$ works over the DB schema of Example 3.1 extended with a further value sort $\text{Score}$ used to score the applications sent for job offerings. $\text{Score}$ contains 102 different values, intuitively corresponding to the integer numbers from $-1$ to $100$ (included), where $-1$ denotes that the application is considered to be not eligible, while a score between $0$ and $100$ indicates the actual score assigned after evaluating the application. For the sake of readability, we make use of the usual integer comparison predicates to compare variables of type $\text{Score}$. This is simply syntactic sugar and does not require the introduction of rigid predicates in our framework. In fact, given two variables $x$ and $y$ of type $\text{Score}$, $x < y$ is a

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Notice that non-deterministic updates can be formalized using the existential quantified variables in the transition.
A.1 Job Hiring Process

shortcut for the finitary disjunction testing that \( x \) is one of the scores that are “less than” \( y \) (similarly for the other comparison predicates).

As for the working memory, \( S_{hr} \) consists of three artifacts: a single-instance job hiring artifact tracking the three main phases of the overall process, and two multi-instance artifacts accounting for the evolution of job offers, and that of corresponding user applications. The job hiring artifact simply requires a dedicated \( pState \) variable to store the current process state. The job offer and user application multi-instance artifacts are instead modeled by enriching the DB signature \( \Sigma_{hr} \) of the read-only database of human resources. In particular, an artifact extension is added containing two artifact sorts \( jIndex \) and \( appIndex \) used to respectively index (i.e., “internally” identify) job offers and applications. The management of job offers and applications is then modeled by a full-fledged artifact setting that adopts:

- artifact components with domains \( jIndex \) and \( appIndex \) to capture the artifact relations storing multiple instances of job offers and applications;
- individual variables used as temporary memory to manipulate the artifact relations.

The actual components of such an artifact setting will be introduced when needed.

We now describe how the process works, step by step. Initially, hiring is disabled, which is captured by initially setting the \( pState \) variable to \( \text{undef} \). A transition of the process from disabled to \( \text{enabled} \) may occur provided that the read-only HR DB contains at least one registered user (who, in turn, may decide to apply for job offers created during this phase).

Technically, we introduce a dedicated artifact variable \( uId \) initialized to \( \text{undef} \), and used to load the identifier of such a registered user, if (s)he exists. The enablement task is then captured by the following transition formula:

\[
\exists y : \text{UserId} \left( pState = \text{undef} \land y \neq \text{undef} \land aState = \text{undef} \land aState' = \text{undef} \land pState' = \text{enabled} \land uId' = y \right)
\]

We now focus on the creation of a job offer. When the overall hiring process is enabled, some job categories present in the read-only DB may be published into a corresponding job offer, consequently becoming ready to receive applications. This is done in two steps. In the first step, we transfer the id of the job category to be published to the artifact variable \( jId \), and the string representing the publishing date to the artifact variable \( pubDate \). Thus, \( jId \) is filled with the identifier of a job category picked from \( \text{JobCatId} \) (modeling a nondeterministic choice of category), while \( pubDate \) is filled with a \( \text{String} \) (modeling a user input where one of the infinitely many strings is injected into \( pubDate \)).

In addition, the transition interacts with a further artifact variable \( pubState \) capturing the publishing state of offers, and consequently used to synchronize the two steps for publishing a job offer. In particular, this first step can be executed only if \( pubState \) is \text{not} in state \text{publishing}, and has the effect of setting it to such a value, thus preventing the first step to be executed twice in a row (which would actually overwrite what has been stored in \( jId \) and \( pubDate \)). Technically, we have:

\[
\exists j : \text{JobCatId}, d : \text{String} \left( pState = \text{enabled} \land pubState \neq \text{publishing} \land j \neq \text{undef} \land \neg \text{publishing} \land jId' = j \land pubDate' = d \land aState = \text{undef} \land aState' = \text{undef} \right)
\]

The second step consists in transferring the content of these three variables into corresponding artifact components that keep track of all active job offers, at the same time resetting the content of the artifact variables to \( \text{undef} \). This is done by introducing three function variables
with domain \texttt{jobIndex}, respectively keeping track of the category, publishing date, and state of job offers:
\[
\begin{align*}
\text{joCat} &: \text{jobIndex} \rightarrow \text{JobCatId} \\
\text{joPDate} &: \text{jobIndex} \rightarrow \text{String} \\
\text{joState} &: \text{jobIndex} \rightarrow \text{String}
\end{align*}
\]

With these artifact components at hand, the second step is then realized as follows:

\[
\exists i \text{\ : } \forall j \text{\ : } \begin{cases} 
\text{pState} = \text{enabled} \land \text{pubState} = \text{publishing} \land \text{joPDate}[i] = \text{undef} \land \text{joCat}[i] = \text{undef} \land \text{joState}[i] = \text{undef} \\
\land aState' = \text{undef} \land pState' = \text{enabled} \land \text{pubState'} = \text{published} \\
\land \text{joCat'} = \lambda j. \begin{cases} 
\text{if } j = i \text{ then } jId \\
\text{else if } \text{joCat}[j] = jId \text{ then undef} \\
\text{else } \text{joCat}[j]
\end{cases} \\
\land \text{joPDate'} = \lambda j. \begin{cases} 
\text{if } j = i \text{ then } \text{pubDate} \\
\text{else if } \text{joCat}[j] = jId \text{ then undef} \\
\text{else } \text{joPDate}[j]
\end{cases} \\
\land \text{joState'} = \lambda j. \begin{cases} 
\text{if } j = i \text{ then } \text{opvn} \\
\text{else if } \text{joCat}[j] = jId \text{ then undef} \\
\text{else } \text{joState}[j]
\end{cases} \\
\land uId' = \text{undef} \land cId' = \text{undef} \land jId' = \text{undef} \land cId' = \text{undef}
\end{cases}
\]

The “if-then-else” pattern is used to create an entry for the job offer artifact relation containing the information stored into the artifact variables populated in the first step, at the same time making sure that only one entry exists for a given job category. This is done by picking a job offer index \(i\) that is not already pointing to an actual job offer, i.e., such that the \(i\)-th element of \text{joCat} is \text{undef}. Then, the transition updates the whole content of the three artifact components \text{joCat}, \text{joPDate}, and \text{joState} as follows:

- The \(i\)-th entry of such variables is respectively assigned to the job category stored in \text{JobCatId}, the string stored in \text{pubDate}, and the constant \text{open} (signifying that this entry is ready to receive applications).
- All other entries are kept unaltered, with the exception of a possibly existing entry \(j\) with \(j \neq i\) that points to the same job category contained in \text{JobCatId}. If such an entry \(j\) exists, its content is reset, by assigning to the \(j\)-th component of all three artifact components the value \text{undef}. Obviously, other strategies to resolve this possible conflict can be seamlessly captured in our framework.

A similar conflict resolution strategy will be used in the other transitions of this example.

We now focus on the evolution of applications to job offers. Each application consists of a job category, the identifier of the applicant user, the identifier of an employee from human resources who is responsible for the application, the score assigned to the application, and the application final result (indicating whether the application is among the winners or the losers for the job offer). These five information types are encapsulated into five dedicated function variables with domain \text{appIndex}, collectively realizing the application artifact relation:
\[
\begin{align*}
\text{appJobCat} &: \text{appIndex} \rightarrow \text{JobCatId} \\
\text{applicant} &: \text{appIndex} \rightarrow \text{UserId} \\
\text{appResp} &: \text{appIndex} \rightarrow \text{EmpId} \\
\text{appScore} &: \text{appIndex} \rightarrow \text{Score} \\
\text{appResult} &: \text{appIndex} \rightarrow \text{String}
\end{align*}
\]

With these function variables at hand, we discuss the insertion of an application into the system for an open job offer. This is again managed in multiple steps, first loading the necessary information into dedicated artifact variables, and finally transferring them into the function variables that collectively realize the application artifact relation. To synchronize
these multiple steps and define which step is applicable in a given state, we make use of a string artifact variable called \textit{aState}. The first step to insert an application is executed when \textit{aState} is \textbf{undef}, and has the effect of loading into \textit{jId} the identifier of a job category that has a corresponding open job offer, at the same time putting \textit{aState} in state \textit{joSelected}.

\begin{align*}
\exists i: & \text{joIndex} \\
& \text{pState} = \text{enabled} \land \text{aState} = \text{undef} \land \text{pubState} \neq \text{publishing} \land \text{joCat}[i] \neq \text{undef} \land \text{joState}[i] = \text{open} \\
& \land \text{pState'} = \text{enabled} \land \text{aState'} = \text{joSelected} \land \text{jId'} = \text{joCat}[i] \land \text{joCat'} = \text{joCat} \land \text{pubState'} = \text{undef} \\
& \land \text{uId'} = \text{undef} \land \text{eId'} = \text{undef} \land \text{jId'} = \text{undef} \land \text{pubDate'} = \text{undef} \land \text{cId'} = \text{undef}
\end{align*}

The last row of the transition resets the content of all artifact variables, cleaning the working memory for the forthcoming steps (avoiding that stale values are present there). This is also useful from the technical point of view, as it guarantees that the transition is strongly local (cf. Section 5 and the discussion in Appendix F.1).

The second step has a twofold purpose: picking the identifier of the user who wants to submit an application for the selected job offer, and assigning to its application an employee of human resources who is competent in the category of the job offer. This also results in an update of variable \textit{aState}:

\begin{align*}
\exists u: & \text{UserId}, e: \text{EmpId}, c: \text{CompInId} \\
& \text{pState} = \text{enabled} \land \text{aState} = \text{joSelected} \land \text{pubState} \neq \text{publishing} \land \text{who}(c) = e \\
& \land \text{what}(e) = \text{jId} \land \text{jId} \neq \text{undef} \land u \neq \text{undef} \land c \neq \text{undef} \land \text{pState'} = \text{enabled} \\
& \land \text{aState'} = \text{received} \land \text{jId'} = \text{jId} \land \text{uId'} = u \land \text{eId'} = e \land \text{cId'} = c
\end{align*}

The last step transfers the application data into the application artifact relation, making sure that no two applications exist for the same user and the same job category. The transfer is done by assigning the artifact variables to corresponding components of the application artifact relation, at the same resetting all application-related artifact variables to \textbf{undef} (including \textit{aState}, so that new applications can be inserted). For the insertion, a “free” index (i.e., an index pointing to an undefined applicant, with an undefined job category and an undefined responsible) is picked. The newly inserted application gets a default score of -1 (thus initializing it to “not eligible”), while the final result is \textbf{undef}:

\begin{align*}
\exists i: & \text{applIndex} \\
& \text{pState} = \text{enabled} \land \text{aState} = \text{received} \land \text{pubState} \neq \text{publishing} \\
& \land \text{appJobCat}[i] = \text{undef} \land \text{applicant}[i] = \text{undef} \land \text{appResp}[i] = \text{undef} \\
& \land \text{pState'} = \text{enabled} \land \text{aState'} = \text{undef} \land \text{pubState'} = \text{undef} \\
& \land \text{appJobCat'} = \lambda j. \begin{cases} 
\text{if } j = i \text{ then } \text{jId} \\
\text{ else if } (\text{applicant}[j] = u\text{Id} \land \text{appResp}[j] = e\text{Id}) \text{ then } \text{undef} \\
\text{ else } \text{appJobCat}[j]
\end{cases} \\
& \land \text{applicant'} = \lambda j. \begin{cases} 
\text{if } j = i \text{ then } \text{uId} \\
\text{ else if } (\text{applicant}[j] = u\text{Id} \land \text{appResp}[j] = e\text{Id}) \text{ then } \text{undef} \\
\text{ else } \text{applicant}[j]
\end{cases} \\
& \land \text{appResp'} = \lambda j. \begin{cases} 
\text{if } j = i \text{ then } \text{eId} \\
\text{ else if } (\text{applicant}[j] = u\text{Id} \land \text{appResp}[j] = e\text{Id}) \text{ then } \text{undef} \\
\text{ else } \text{appResp}[j]
\end{cases} \\
& \land \text{appScore'} = \lambda j. \begin{cases} 
\text{if } j = i \text{ then } -1 \\
\text{ else if } (\text{applicant}[j] = u\text{Id} \land \text{appResp}[j] = e\text{Id}) \text{ then } \text{undef} \\
\text{ else } \text{appScore}[j]
\end{cases} \\
& \land \text{appResult'} = \lambda j. \begin{cases} 
\text{if } j = i \lor (\text{applicant}[j] = u\text{Id} \land \text{appResp}[j] = e\text{Id}) \text{ then } \text{undef} \\
\text{ else } \text{appResult}[j]
\end{cases} \\
& \land \text{uId'} = \text{undef} \land \text{eId'} = \text{undef} \land \text{jId'} = \text{undef} \land \text{pubDate'} = \text{undef} \land \text{cId'} = \text{undef}
\end{align*}
Each single application that is currently considered as not eligible can be made eligible by carrying out an evaluation that assigns a proper score to it. This is managed by the following transition:

$$\exists i: \text{applIndex}, s: \text{Score} \left( pState = \text{enabled} \land \text{applicant[i]} \neq \text{undef} \land pubState \neq \text{publishing} \right)$$

$$\text{appScore[i]} = -1 \land s \geq 0 \land pState' = \text{enabled} \land \text{appScore'}[i] = s$$

Evaluations are only possible as long as the process is in the \text{enabled} state. The process moves from enabled to final once the deadline for receiving applications to job offers is actually reached. This event is captured with pure nondeterminism, and has the additional bulk effect of turning all open job offers to closed:

$$pState = \text{enabled} \land pState' = \text{final} \land pubState \neq \text{publishing} \land pubState' = \text{undef}$$

$$aState = \text{undef} \land aState' = \text{undef} \land pubDate' = \text{undef}$$

$$\land \text{joState}' = \lambda j. \left( \begin{array}{l}
\text{if joState}[j] = \text{open} \text{ then closed} \\
\text{else joState}[j]
\end{array} \right)$$

Finally, we consider the determination of winners and losers, which is carried out when the overall hiring process moves from final to notified. This is captured by the following bulk transition, which declares all applications with a score above 80 as winning, and all the others as losing:

$$pState = \text{final} \land pState' = \text{notified} \land pubDate' = \text{undef} \land pubState \neq \text{publishing}$$

$$aState = \text{undef} \land aState' = \text{undef} \land pubState' = \text{undef}$$

$$\land \text{appResult}' = \lambda j. \left( \begin{array}{l}
\text{if appScore}[j] > 80 \text{ then winner} \\
\text{else loser}
\end{array} \right)$$

We close the example with the following key observation. All transitions of the hiring process are, in their current form, strongly local, with the exception of those operating over artifact relations in a way that ensures no repeated entries are inserted. Such transitions can be turned into strongly local ones if repetitions in the artifact relations are allowed. That is, multiple identical job offers and applications can be inserted in the corresponding relations, using different indexes. This is the strategy adopted in Example 4.1 in the main text of the paper. This approach realizes a sort of multiset semantics for artifact relations. The impact of this variant to verification of safety properties is discussed in Appendix F.2.

### A.2 Flight Management Process

In this section we consider a simple RAS that falls in the scope of the decidability result described in Section 5. Specifically, this example has a tree-like artifact setting (see Figure 3), thus assuring that, when solving the safety problem for it, the backward search algorithm is guaranteed to terminate. Note, however, that the termination result adopted here is the one of Theorem 5.3 due to the non-locality of certain transitions, as explained in detail below.

The flight management process represents a simplified version of a flight management system adopted by an airline. To prepare a flight, the company picks a corresponding destination (that meets the aviation safety compliance indications) and consequently reports on a number of passengers that are going to attend the flight. Then, an airport dispatcher may pick a manned flight and put it in the airports flight plan. In case the flight destination becomes unsafe (e.g., it was stroke by a hurricane or the hosting airport had been seized by terrorists), the dispatcher uses the system to inform the airline about this condition. In turn, the airline
Figure 3: A characteristic graph of the flight management process, where blue and yellow boxes respectively represent basic and artifact sorts.

notifies all the passengers of the affected destination about the contingency, and temporary cancels their flights.

To formalize these different aspects, we make use of a DB signature $\Sigma_{fm}$ that consists of: (i) two id sorts, used to identify flights and cities; (ii) one function symbol $\text{destination} : \text{FlightId} \rightarrow \text{CityId}$ mapping flight identifiers to their corresponding destinations (i.e., city identifiers). Note that, in a classical relational model (cf. Section 3.1), our signature would contain two relations: one binary $R_{\text{FlightId}}$ that defines flights and their destinations, and another unary $R_{\text{CityId}}$ identifying cities, that are referenced by $R_{\text{FlightId}}$ using $\text{destination}$.

We assume that the read-only flight management database contains data about at least one flight and one city. To start the process, one needs at least one city to meet the aviation safety compliances. It is assumed that, initially, all the cities are unsafe. An airport dispatcher, at once, may change the safety status only of one city.

We model this action by performing two consequent actions. First, we select the city identifier and store it in the designated artifact variable $\text{safeCityId}$:

$$\exists c: \text{CityId} \left( c \neq \text{undef} \land \text{safeCityId} = \text{undef} \land \text{safeCityId}' = c \right)$$

Then, we place the extracted city identifier into a unary artifact relation $\text{safeCity} : \text{CityIndex} \rightarrow \text{CityId}$, that is used to represent safe cities and where $\text{CityIndex}$ is its artifact sort.

$$\exists i: \text{CityIndex} \left( \text{safeCity}[i] = \text{undef} \land \text{safeCityId} \neq \text{undef} \land \text{safeCityId}' = \text{undef} \land \text{safeCity}' = \lambda j. \left( \begin{array}{ll}
\text{if } j = i & \text{then } \text{safeCityId} \\
\text{else if } \text{safeCity}[j] = \text{safeCityId} & \text{then } \text{undef} \\
\text{else} & \text{safeCity}[j]
\end{array} \right) \right)$$

Note that two previous transitions can be rewritten as a unique one, hence showing a more compact way of specifying RAS transitions. This, in turn, can augment the performance of the verifier while working with large-scale cases. The unified transition actually looks as follows:

$$\exists c: \text{CityId}, \exists i: \text{CityIndex} \left( c \neq \text{undef} \land \text{safeCity}[i] = \text{undef} \land \text{safeCity}' = \lambda j. \left( \begin{array}{ll}
\text{if } j = i & \text{then } c \\
\text{else if } \text{safeCity}[j] = c & \text{then } \text{undef} \\
\text{else} & \text{safeCity}[j]
\end{array} \right) \right)$$

Then, to register passengers with booked tickets on a flight, the airline needs to make sure that a corresponding flight destination is actually safe. To perform the passenger registration,
the airline selects a flight identifier that is assigned to the route and uses it to populate entries in an unary artifact relation \( \text{regdPassenger} : \text{PassengerIndex} \rightarrow \text{FlightId} \). Note that there may be more than one passenger taking the flight, and therefore, more than one entry in \( \text{regdPassenger} \) with the same flight identifier.

\[
\exists i : \text{CityIndex}, f : \text{FlightId}, p : \text{PassengerIndex} \\
\quad \left( f \neq \text{undef} \land \text{destination}(f) = \text{safeCity}[i] \land \text{regdPassenger}[p] = \text{undef} \land \text{regdPassenger}' = \lambda j. \begin{cases} \text{if } j = p \text{ then } f & \text{else } \text{regdPassenger}[j] \end{cases} \right)
\]

We also assume that the airline owns aircraft of one type that can contain no more than \( k \) passengers. In case there were more than \( k \) passengers registered on the flight, the airline receives a notification about its overbooking and temporarily suspends all passenger registrations associated to this flight. This is modelled by checking whether there are at least \( k + 1 \) entries in \( \text{regdPassenger} \). If so, the flight identifier is added to a unary artifact relation \( \text{overbooked} : \text{FlightId} \rightarrow \text{FlightId} \) and all the passenger registrations in \( \text{regdPassenger} \) that reference this flight identifier are nullified by updating unboundedly many entries in the corresponding artifact relation.\(^{16}\)

\[
\exists p_1 : \text{PassengerIndex}, \ldots, p_{k+1} : \text{PassengerIndex}, m : \text{FlightIndex} \\
\quad \left( \land_{1 \leq i \leq k+1, i \neq i'} \left( p_i \neq p_{i'} \land \text{regdPassenger}[p_i] \neq \text{undef} \land \text{regdPassenger}[p_i] = \text{regdPassenger}[p_{i'}] \right) \land \text{overbooked}[m] = \text{undef} \land \text{regdPassenger}' = \lambda j. \begin{cases} \text{if } \text{regdPassenger}[j] = \text{regdPassenger}[p_1] \text{ then } \text{undef} & \text{else } \text{regdPassenger}[j] \end{cases} \right)
\]

Notice that this transition is not local, since its guard contains literals of the form \( \text{regdPassenger}[p_i] = \text{regdPassenger}[p_{i'}] \) (with \( p_i \neq p_{i'} \)), which involve more than one element of one artifact sort.

In case of any contingency, the airport dispatcher may change the city status from safe to unsafe. To do it, we first select one of the safe cities, make it unsafe (i.e., remove it from \( \text{safeCity} \) relation) and store its identifier in the artifact variable \( \text{unsafeCityId} \).

\[
\exists i : \text{CityIndex} \quad \left( \text{unsafeCityId} = \text{undef} \land \text{safeCity}[i] \neq \text{undef} \land \text{unsafeCityId}' = \text{safeCity}[i] \land \text{safeCity}'[i] = \text{undef} \right)
\]

Then, we use the remembered city identifier to cancel all the passenger registrations for flights that use this city as their destination.\(^{17}\)

\[
\quad \left( \text{unsafeCityId} \neq \text{undef} \land \text{unsafeCityId}' = \text{undef} \land \text{regdPassenger}' = \lambda j. \begin{cases} \text{if } \text{destination}(\text{regdPassenger}[j]) = \text{unsafeCityId} \text{ then } \text{undef} & \text{else } \text{regdPassenger}[j] \end{cases} \right)
\]

Also in this case, we can shrink the transitions into a single transition:

\[
\exists i : \text{CityIndex} \quad \left( \text{safeCity}[i] \neq \text{undef} \land \text{regdPassenger}' = \lambda j. \begin{cases} \text{if } \text{destination}(\text{regdPassenger}[j]) = \text{safeCity}[i] \text{ then } \text{undef} & \text{else } \text{regdPassenger}[j] \end{cases} \right)
\]

However, as in the previous case, the transition turns out to be not local. Specifically, it is due to the literal \( \text{destination}(\text{regdPassenger}[j]) = \text{safeCity}[i] \) that involves more than one element with different artifact sorts.

\(^{16}\)For simplicity of presentation, we simply remove such data from the artifact relation. In a real setting, this information would actually be transferred to a dedicated, historical table, so as to reconstruct the status of past, overbooked flights.

\(^{17}\)Similarly to the previous case, the corresponding transition performs the intended action by updating unboundedly many entries in the artifact relation.
B Proofs and Complements for Section 3

We fix a signature $\Sigma$ and a universal theory $T$ as in Definition 3.1.

Observe that if $\Sigma$ is acyclic, there are only finitely many terms involving a single variable $x$: in fact, there are as many terms as paths in $G(\Sigma)$ starting from the sort of $x$. If $k_\Sigma$ is the maximum number of terms involving a single variable, then (since all function symbols are unary) there are at most $k_\Sigma^n$ terms involving $n$ variables.

**Proposition 3.1** $T$ has the finite model property in case $\Sigma$ is acyclic.

*Proof.* If $T := \emptyset$, then congruence closure ensures that the finite model property holds and decides constraint satisfiability in time $O(n \log n)$ [13].

Otherwise, we reduce the argument to the Herbrand Theorem. Indeed, suppose to have a set $\Phi$ of universal formulae. Herbrand Theorem states that $\Phi$ has a model if the set of ground instances of $\Phi$ has a model. These ground instances are finitely many by acyclicity, so we can reduce to the case where $T$ is empty. \qed

**Remark B.1.** If $T$ is finite, Proposition 3.1 ensures decidability of constraint satisfiability. In order to obtain a decision procedure, it is sufficient to instantiate the axioms of $T$ and the axioms of equality (reflexivity, transitivity, symmetry, congruence) and to use a SAT-solver to decide constraint satisfiability. Alternatively, one can decide constraint satisfiability via congruence closure [13] and avoid instantiating the equality axioms.

**Remark B.2.** Acyclicity is a strong condition, often too strong. However, some condition must be imposed (otherwise we have undecidability, and then failure of finite model property, by reduction to word problem for finite presentations of monoids). In fact, the empty theory and the theory axiomatized by axiom 1 both have the finite model property even without acyclicity assumptions.

**Remark B.3.** It is evident from the above proof that Proposition 3.1 still holds whenever $n$-ary relation symbols are added to the signature, so it applies also to the extended DB-theories considered in Definition 3.2.

We recall some basic definitions and notions from logic and model theory. We focus on the definitions of diagram, embedding, substructure and amalgamation.

We adopt the usual first-order syntactic notions of signature, term, atom, (ground) formula, sentence, and so on.

Let $\Sigma$ be a first-order signature. The signature obtained from $\Sigma$ by adding to it a set $\bar{a}$ of new constants (i.e., 0-ary function symbols) is denoted by $\Sigma\bar{a}$. We indicate by $|A|$ the support of a $\Sigma$-structure $A$: this is the disjoint union of the sets $S^A$, varying $S$ among the sort symbols of $A$. Analogously, given a $\Sigma$-structure $A$, the signature $\Sigma$ can be expanded to a new signature $\Sigma^{\{\bar{a}\}} := \Sigma \cup \{\bar{a} \mid a \in |A|\}$ by adding a set of new constants $\bar{a}$ (the name for $a$), one for each element $a$ in $A$, with the convention that two distinct elements are denoted by different "name" constants. $A$ can be expanded to a $\Sigma^{\{|\bar{a}|\}}$-structure $A' := (A, \bar{a})_{a \in |A|}$ just interpreting the additional constans over the corresponding elements. From now on, when the meaning is clear from the context, we will freely use the notation $A$ and $A'$ interchangeably: in particular, given a $\Sigma$-structure $M$ and a $\Sigma$-formula $\phi(x)$ with free variables that are all in $\bar{x}$, we will write, by abuse of notation, $\models A \models \phi(\bar{a})$ instead of $A' \models \phi(\bar{a})$. 


A $\Sigma$-homomorphism (or, simply, a homomorphism) between two $\Sigma$-structures $\mathcal{M}$ and $\mathcal{N}$ is any mapping $\mu : |\mathcal{M}| \rightarrow |\mathcal{N}|$ among the support sets $|\mathcal{M}|$ of $\mathcal{M}$ and $|\mathcal{N}|$ of $\mathcal{N}$ satisfying the condition
\[ \mathcal{M} \models \varphi \Rightarrow \mathcal{N} \models \varphi \] (10)
for all $\Sigma^{[\mathcal{M}]}$-atoms $\varphi$ (here $\mathcal{M}$ is regarded as a $\Sigma^{[\mathcal{M}]}$-structure, by interpreting each additional constant $a \in |\mathcal{M}|$ into itself and $\mathcal{N}$ is regarded as a $\Sigma^{[\mathcal{N}]}$-structure by interpreting each additional constant $a \in |\mathcal{M}|$ into $\mu(a)$). In case condition (10) holds for all $\Sigma^{[\mathcal{M}]}$-literals, the homomorphism $\mu$ is said to be an embedding and if it holds for all first order formulae, the embedding $\mu$ is said to be elementary. Notice the following facts:

(a) since we have equality in the signature, an embedding is an injective function;

(b) an embedding $\mu : \mathcal{M} \rightarrow \mathcal{N}$ must be an algebraic homomorphism, that is for every $n$-ary function symbol $f$ and for every $m_1, ..., m_n$ in $|\mathcal{M}|$, we must have $f^\mathcal{N}(\mu(m_1), ..., \mu(m_n)) = \mu(f^\mathcal{M}(m_1, ..., m_n))$;

(c) for an $n$-ary predicate symbol $P$ we must have $(m_1, ..., m_n) \in P^\mathcal{M}$ iff $(\mu(m_1), ..., \mu(m_n)) \in P^\mathcal{N}$.

It is easily seen that an embedding $\mu : \mathcal{M} \rightarrow \mathcal{N}$ can be equivalently defined as a map $\mu : |\mathcal{M}| \rightarrow |\mathcal{N}|$ satisfying the conditions (a)-(b)-(c) above. If $\mu : \mathcal{M} \rightarrow \mathcal{N}$ is an embedding which is just the identity inclusion $|\mathcal{M}| \subseteq |\mathcal{N}|$, we say that $\mathcal{M}$ is a substructure of $\mathcal{N}$ or that $\mathcal{N}$ is an extension of $\mathcal{M}$. A $\Sigma$-structure $\mathcal{M}$ is said to be generated by a set $X$ included in its support $|\mathcal{M}|$ iff there are no proper substructures of $\mathcal{M}$ including $X$.

The notion of substructure can be equivalently defined as follows: given a $\Sigma$-structure $\mathcal{N}$ and a $\Sigma$-structure $\mathcal{M}$ such that $|\mathcal{M}| \subseteq |\mathcal{N}|$, we say that $\mathcal{M}$ is a $\Sigma$-substructure of $\mathcal{N}$ if:

- for every function symbol $f$ in $\Sigma$, the interpretation of $f$ in $\mathcal{M}$ (denoted using $f^\mathcal{M}$) is the restriction of the interpretation of $f$ in $\mathcal{N}$ to $|\mathcal{M}|$ (i.e. $f^\mathcal{M}(m) = f^\mathcal{N}(m)$ for every $m$ in $|\mathcal{M}|$); this fact implies that a substructure $\mathcal{M}$ must be a subset of $\mathcal{N}$ which is closed under the application of $f^\mathcal{N}$.

- for every relation symbol $P$ in $\Sigma$ and every tuple $(m_1, ..., m_n) \in |\mathcal{M}|^n$, $(m_1, ..., m_n) \in P^\mathcal{M}$ iff $(m_1, ..., m_n) \in P^\mathcal{N}$, which means that the relation $P^\mathcal{M}$ is the restriction of $P^\mathcal{N}$ to the support of $\mathcal{M}$.

We recall that a substructure preserves and reflects validity of ground formulae, in the following sense: given a $\Sigma$-substructure $\mathcal{A}_1$ of a $\Sigma$-structure $\mathcal{A}_2$, a ground $\Sigma^{[\mathcal{A}_1]}$-sentence $\theta$ is true in $\mathcal{A}_1$ iff $\theta$ is true in $\mathcal{A}_2$.

Let $\mathcal{A}$ be a $\Sigma$-structure. The diagram of $\mathcal{A}$, denoted by $\Delta_\Sigma(\mathcal{A})$, is defined as the set of ground $\Sigma^{[\mathcal{A}]}$-literals (i.e. atomic formulae and negations of atomic formulae) that are true in $\mathcal{A}$. For the sake of simplicity, once again by abuse of notation, we will freely say that $\Delta_\Sigma(\mathcal{A})$ is the set of $\Sigma^{[\mathcal{A}]}$-literals which are true in $\mathcal{A}$.

An easy but nevertheless important basic result, called Robinson Diagram Lemma [21], says that, given any $\Sigma$-structure $\mathcal{B}$, the embeddings $\mu : \mathcal{A} \rightarrow \mathcal{B}$ are in bijective correspondence with expansions of $\mathcal{B}$ to $\Sigma^{[\mathcal{A}]}$-structures which are models of $\Delta_\Sigma(\mathcal{A})$. The expansions and the embeddings are related in the obvious way: $\bar{a}$ is interpreted as $\mu(a)$.

Amalgamation is a classical algebraic concept. We give the formal definition of this notion.
Definition B.1 (Amalgamation). A theory $T$ has the amalgamation property if for every couple of embeddings $\mu_1 : M_0 \rightarrow M_1$, $\mu_2 : M_0 \rightarrow M_2$ among models of $T$, there exists a model $M$ of $T$ endowed with embeddings $\nu_1 : M_1 \rightarrow M$ and $\nu_2 : M_2 \rightarrow M$ such that $\nu_1 \circ \mu_1 = \nu_2 \circ \mu_2$.

The triple $(M, \mu_1, \mu_2)$ (or, by abuse, $M$ itself) is said to be a $T$-amalgama of $M_1, M_2$ over $M_0$.

The following Lemma gives a useful folklore technique for finding model completions:

Lemma B.1. Suppose that for every primitive $\Sigma$-formula $\exists x \phi(x, y)$ it is possible to find a quantifier-free formula $\psi(y)$ such that

(i) $T \models \forall x \forall y (\phi(x, y) \rightarrow \psi(y))$;

(ii) for every model $M$ of $T$, for every tuple of elements $a$ from the support of $M$ such that $M \models \psi(a)$ it is possible to find another model $N$ of $T$ such that $M$ embeds into $N$ and $N \models \exists x \phi(x, a)$.

Then $T$ has a model completion $T^*$ axiomatized by the infinitely many sentences $^{18}$

$$\forall y(\psi(y) \rightarrow \exists x \phi(x, y)).$$

(11)

Proof. From (i) and (11) we clearly get that $T^*$ admits quantifier elimination: in fact, in order to prove that a theory enjoys quantifier elimination, it is sufficient to eliminate quantifiers from primitive formulae (then the quantifier elimination for all formulae can be easily shown by an induction over their complexity). This is exactly what is guaranteed by (i) and (11).

Let $M$ be a model of $T$. We show (by using a chain argument) that there exists a model $M'$ of $T^*$ such that $M$ embeds into $M'$. For every primitive formula $\exists x \phi(x, y)$, consider the set $\{(a, \exists x \phi(x, a))\}$ such that $M \models \psi(a)$ (where $\psi$ is related to $\phi$ as in (i)-(ii)). By Zermelo’s Theorem, the set $\{(a, \exists x \phi(x, a))\}$ can be well-ordered: let $\{(a_i, \exists x \phi(x, a_i))\}_{i \in I}$ be such a well-ordered set (where $I$ is an ordinal). By transfinite induction on this well-order, we define $M_0 := M$ and, for each $i \in I$, $M_i$ as the extension of $\bigcup_{j < i} M_j$ such that $M_i \models \exists x \phi(x, a_i)$, which exists for (ii) since $\bigcup_{j < i} M_j \models \psi_i(a)$ (remember that validity of ground formulae is preserved passing through substructures and superstructures, and $M_0 \models \psi_i(a)$).

Now we take the chain union $M^1 := \bigcup_{i \in I} M_i$: since $T$ is universal, $M^1$ is again a model of $T$, and it is possible to construct an analogous chain $M^2$ as done above, starting from $M^1$ instead of $M$. Clearly, we get $M_0 := M \subseteq M^1 \subseteq M^2$ by construction. At this point, we iterate the same argument countably many times, so as to define a new chain of models of $T$:

$M_0 := M \subseteq M^1 \subseteq \ldots \subseteq M^n \subseteq \ldots$

$^{18}$Notice that our $T$ is assumed to be universal according to Definition 3.1 whereas $T^*$ turns out to be universal-existential.
Defining $\mathcal{M}' := \bigcup_n \mathcal{M}^n$, we trivially get that $\mathcal{M}'$ is a model of $T$ such that $\mathcal{M} \subseteq \mathcal{M}'$ and satisfies all the sentences of type $[11]$. The last fact can be shown using the following finiteness argument.

Fix $\phi, \psi$ as in $[11]$. For every tuple $a' \in \mathcal{M}'$ such that $\mathcal{M}' \models \psi(a')$, by definition of $\mathcal{M}'$ there exists a natural number $k$ such that $a' \in \mathcal{M}^k$: since $\psi(a')$ is a ground formula, we get that also $\mathcal{M}^k \models \psi(a')$. Therefore, we consider the step $k$ of the countable chain: there, we have that the pair $(a'_1, \psi(a'_1))$ appears in the enumeration given by the well-ordered set of pairs $\{(a_i, \exists \phi(e, a_i))\}_{i \in I}$ (for some ordinal $I$) such that $\mathcal{M}^k \models \psi_i(a)$. Hence, by construction and since $\psi(a')$ is a ground formula, we have that there exists a $j \in I$ such that $\mathcal{M}^j \models \exists \phi(e, a')$.

In conclusion, since the existential formulae are preserved passing to extensions, we obtain $\mathcal{M}' \models \exists E \phi(e, a')$, as wanted. 

\textbf{Proposition $3.2$} $T$ has a model completion in case it is axiomatized by universal one-variable formulae and $\Sigma$ is acyclic.

\textit{Proof.} We freely take inspiration from an analogous result in $[11]$. We preliminarily show that $T$ is amalgamable. Then, for a suitable choice of $\psi$ suggested by the acyclicity assumption, the amalgamation property will be used to prove the validity of the condition (ii) of Lemma $[B.1]$ this fact (together with condition (i)) yields that $T$ has a model completion which is axiomatized by the infinitely many sentences $[11]$.

Let $\mathcal{M}_1$ and $\mathcal{M}_2$ two models of $T$ with a submodel $\mathcal{M}_0$ of $T$ in common (we suppose for simplicity that $|\mathcal{M}_1| \cap |\mathcal{M}_2| = |\mathcal{M}_0|$). We define a $T$-amalgam $\mathcal{M}$ of $\mathcal{M}_1, \mathcal{M}_2$ over $\mathcal{M}_0$ as follows (we use in an essential way the fact that $\Sigma$ contains only \textit{unary} function symbols$^{19}$)

Let the support of $\mathcal{M}$ be the set-theoretic union of the supports of $\mathcal{M}_1$ and $\mathcal{M}_2$, i.e. $|\mathcal{M}| := |\mathcal{M}_1| \cup |\mathcal{M}_2|$. $\mathcal{M}$ has a natural $\Sigma$-structure inherited by the $\Sigma$-structures $\mathcal{M}_1$ and $\mathcal{M}_2$: for every function symbol $f$ in $\Sigma$, we define, for each $m_i \in |\mathcal{M}_i|(i = 1, 2)$, $f^\mathcal{M}(m_i) := f^\mathcal{M}_i(m_i)$, i.e. the interpretation of $f$ in $\mathcal{M}$ is the restriction of the interpretation of $f$ in $\mathcal{M}_i$ for every element $m_i \in |\mathcal{M}_i|$. This is well-defined since, for every $a \in |\mathcal{M}_1| \cap |\mathcal{M}_2| = |\mathcal{M}_0|$, we have that $f^\mathcal{M}(a) := f^\mathcal{M}_1(a) = f^\mathcal{M}_2(a) = f^\mathcal{M}_0(a)$. It is clear that $\mathcal{M}_1$ and $\mathcal{M}_2$ are substructures of $\mathcal{M}$, and their inclusions agree on $\mathcal{M}_0$.

We show that the $\Sigma$-structure $\mathcal{M}$, as defined above, is a model of $T$. By hypothesis, $T$ is axiomatized by universal one-variable formulae: so, we can consider $T$ as a theory formed by axioms $\phi$ which are universal closures of clauses with just one variable, i.e. $\phi := \forall x(A_1(x) \land ... \land A_n(x) \rightarrow B_1(x) \lor ... \lor B_m(x))$, where $A_j$ and $B_k (j = 1, ..., n$ and $k = 1, ..., m)$ are atoms.

We show that $\mathcal{M}$ satisfies all such formulae $\phi$. In order to do that, suppose that, for every $a \in |\mathcal{M}|$, $\mathcal{M} \models A_j(a)$ for all $j = 1, ..., n$. If $a \in |\mathcal{M}_i|$, then $\mathcal{M} \models A_j(a)$ implies $\mathcal{M}_i \models A_j(a)$, since $A_j(a)$ is a ground formula. Since $\mathcal{M}_i$ is model of $T$ and so $\mathcal{M}_i \models \phi$, we get that $\mathcal{M}_i \models B_k(a)$ for some $k = 1, ..., m$, which means that $\mathcal{M} \models B_k(a)$, since $B_k(a)$ is a ground formula. Thus, $\mathcal{M} \models \phi$ for every axiom $\phi$ of $T$, i.e. $\mathcal{M} \models T$ and, hence, $\mathcal{M}$ is a $T$-amalgam of $\mathcal{M}_1, \mathcal{M}_2$ over $\mathcal{M}_0$, as wanted.

Now, given a primitive formula $\exists x \phi(x, y)$, we find a suitable $\psi$ such that the hypothesis of Lemma $[B.1]$ holds. We define $\psi(y)$ as the conjunction of the set of all quantifier-free $\chi(y)$-formulae such that $\phi(x, y) \rightarrow \chi(y)$ is a logical consequences of $T$ (they are finitely many - up to $T$-equivalence - because $\Sigma$ is acyclic). By definition, clearly we have that (i) of Lemma $[B.1]$ holds.

---

$^{19}$ Adding $n$-ary relations symbols would not compromise the argument either.
We show that also condition (ii) is satisfied. Let \( \mathcal{M} \) be a model of \( T \) such that \( \mathcal{M} \models \psi(a) \) for some tuple of elements \( a \) from the support of \( \mathcal{M} \). Then, consider the \( \Sigma \)-substructure \( \mathcal{M}[a] \) of \( \mathcal{M} \) generated by the elements \( a \): this substructure is finite (since \( \Sigma \) is acyclic), it is a model of \( T \) and we trivially have that \( \mathcal{M}[a] \models \psi(a) \), since \( \psi(a) \) is a ground formula. In order to prove that there exists an extension \( \mathcal{N}' \) of \( \mathcal{M}[a] \) such that \( \mathcal{N} \models \exists x \phi(x, a) \), it is sufficient to prove (by the Robinson Diagram Lemma) that the \( \Sigma^\mathcal{M}[a]\{\phi(e, a)\} \)-theory \( \Delta(\mathcal{M}[a]) \cup \{\phi(e, a)\} \) is \( T \)-consistent. For reduction to absurdity, suppose that the last theory is \( T \)-inconsistent. Then, there are finitely many literals \( l_1(a), ..., l_m(a) \) from \( \Delta(\mathcal{M}[a]) \) (remember that \( \Delta(\mathcal{M}[a]) \) is a finite set of literals since \( \mathcal{M}[a] \) is a finite structure) such that \( \phi(e, a) \models \neg (l_1(a) \land ... \land l_m(a)) \). Therefore, defining \( A(a) := l_1(a) \land ... \land l_m(a) \), we get that \( \phi(e, a) \models \neg A(a) \), which implies that \( \neg A(a) \) is one of the \( \chi(y) \)-formulae appearing in \( \psi(a) \). Since \( \mathcal{M}[a] \models \psi(a) \), we also have that \( \mathcal{M}[a] \models \neg A(a) \), which is a contradiction: in fact, by definition of diagram, \( \mathcal{M}[a] \models A(a) \) must hold. Hence, there exists an extension \( \mathcal{N}' \) of \( \mathcal{M}[a] \) such that \( \mathcal{N}' \models \exists x \phi(x, a) \). Now, by amalgamation property, there exists a \( T \)-amalgamation \( \mathcal{N} \) of \( \mathcal{M} \) and \( \mathcal{N}' \) over \( \mathcal{M}[a] \): clearly, \( \mathcal{N} \) is an extension of \( \mathcal{M} \) and, since \( \mathcal{N}' \hookrightarrow \mathcal{N} \) and \( \mathcal{N}' \models \exists x \phi(x, a) \), also \( \mathcal{N} \models \exists x \phi(x, a) \) holds, as required.

\[ \square \]

Remark B.4. The proof of Proposition 3.2 gives an algorithm for quantifier elimination in the model completion. The algorithm works as follows (see the formula (11)): to eliminate the quantifier \( x \) from \( \exists x \phi(x, y) \) take the conjunction of the clauses \( \chi(y) \) implied by \( \phi(x, y) \). This algorithm is far from optimal from two points of view. First, contrary to what happens in linear arithmetics, the quantifier elimination needed to prove Proposition 3.2 has a much better behaviour (from the complexity point of view) if obtained via a suitable version of the Knuth-Bendix procedure [2]. Since these aspects concerning quantifier elimination are rather delicate, we address them in a dedicated paper [18] (our mcmmt implementation, however, already partially takes into account such future development).

Secondly, the algorithm presented in Appendix B uses the acyclicity assumption, whereas such assumption is in general not needed for Proposition 3.2 to hold: for instance, when \( T := \emptyset \) or when \( T \) contains only Axiom (1), a model completion can be proved to exist, even if \( \Sigma \) is not acyclic, by using the Knuth-Bendix version of the quantifier elimination algorithm.

C Proofs of Theorem 5.1

In this section we present Theorems C.2 and C.3 that constitute the proof of Theorem 5.1 from Section 5.

First, we specify the definition of RAS in the particular case of SAS. Given a DB schema \( (\Sigma, T) \) and a tuple \( x = x_1, \ldots, x_n \) of variables, we consider the following classes of \( \Sigma \)-formulae:

- a state formula is a quantifier-free \( \Sigma \)-formula \( \phi(x) \);
- an initial formula is a conjunction of equalities of the form \( \bigwedge_{i=1}^{n} x_i = c_i \), where each \( c_i \) is a constant\(^{[20]}\);
- a transition formula \( \hat{r} \) is an existential formula

\[
\exists y \left( G(x, y) \land \bigwedge_{i=1}^{n} x'_i = F_i(x, y) \right)
\]

(12)

where \( x' \) are renamed copies of \( x \), \( G \) is quantifier-free and \( F_1, \ldots, F_n \) are case-defined functions. We call \( G \) the guard and \( F_i \) the updates of Formula (12).

\(^{[20]}\)Typically, \( c_i \) is an undef constant mentioned above.
In view of Definition[4.1], we have:

**Definition C.1.** A Simple Artifact System (SAS) has the form

\[ S = (\Sigma, T, \pi(x), \tau(x, x')) \]

where: (i) \( (\Sigma, T) \) is a (read-only) DB schema, (ii) \( x = x_1, \ldots, x_n \) are variables (called artifact variables), (iii) \( \pi \) is an initial formula, and (iv) \( \tau \) is a disjunction of transition formulae.

**Theorem C.2.** Let \( (\Sigma, T) \) be a DB schema. Then, for any a SAS \( S = (\Sigma, T) \) as its DB schema, backward search algorithm is effective and partially correct for solving safety problems for \( S \). If, in addition, \( \Sigma \) is acyclic, backward search terminates and decides safety problems for \( S \).

**Proof.** In the case of SAS, formula [7] has the following form

\[ \pi(x^0) \land \tau(x^0, x^1) \land \cdots \land \tau(x^{k-1}, x^k) \land \nu(x^k). \]  

(13)

By definition, \( S \) is unsafe iff for some \( n \), the formula (13) is satisfiable in a DB-instance of \( (\Sigma, T) \). Thanks to Assumption [3.4], \( T \) has the finite model property and consequently, as (13) is an existential \( \Sigma \)-formula, \( S \) is unsafe iff for some \( n \), formula (13) is satisfiable in a model of \( T \); furthermore, again by Assumption [3.4], \( S \) is unsafe iff for some \( n \), formula (13) is satisfiable in a model of \( T^* \). Thus, we shall concentrate on satisfiability in models of \( T^* \) in order to prove the Theorem.

Let us call \( B_n \) (resp. \( \phi_n \)) the status of the variable \( B \) (resp. \( \phi \)) after \( n \) executions in line 4 (resp. line 6) of Algorithm [1]. Notice that we have \( T^* \models \phi_{j+1} \leftrightarrow Pre(\tau, \phi_j) \) for all \( j \) and that

\[ T \models B_n \leftrightarrow \bigvee_{0 \leq j < n} \phi_j \]  

(14)

is an invariant of the algorithm.

Since we are considering satisfiability in models of \( T^* \), we can apply quantifier elimination and so the satisfiability of (13) is equivalent to the satisfiability of \( \pi \land \phi_n \): this is a quantifier-free formula (because in line 6 of Algorithm [1]), whose satisfiability (wrt \( T \) or equivalently wrt \( T^* \)) is decidable by Assumption 1, so if Algorithm [1] terminates with an unsafe outcome, then \( S \) is really unsafe.

Now consider the satisfiability test in line 2. This is again a satisfiability test for a quantifier-free formula, thus it is decidable. In case of a safe outcome, we have that \( T \models \phi_n \rightarrow B_n \); this means that, if we could continue executing the loop of Algorithm [1], we would nevertheless get \( T^* \models B_m \leftrightarrow B_n \) for all \( m \geq n \). This would entail that \( \pi \land \phi_m \) is always unsatisfiable (because of (14) and because \( \pi \land \phi_j \) was unsatisfiable for all \( j < n \)), which is the same (as remarked above) as saying that all formulae (13) are unsatisfiable. Thus \( S \) is safe.

---

21 T-satisfiability and \( T^* \)-satisfiability are equivalent, by the definition of \( T^* \), as far as existential (in particular, quantifier-free) formulae are concerned.

22 In more detail: recall the invariant (14) and that \( T^* \models \phi_{j+1} \leftrightarrow Pre(\tau, \phi_j) \) holds for all \( j \). Thus, from \( T \models \phi_n \rightarrow B_n \), we get \( T \models \phi_{n+1} \rightarrow Pre(\tau, B_n) \); since \( Pre \) commutes with disjunctions, we have \( T^* \models Pre(\tau, B_n) \leftrightarrow \bigvee_{1 \leq j \leq n} \phi_j \). Now (using \( T \models \phi_n \rightarrow B_n \) again), we get \( T^* \models \phi_{n+1} \rightarrow B_n \), that is \( T^* \models B_{n+1} \leftrightarrow B_n \). Since then \( T^* \models \phi_{n+1} \rightarrow B_{n+1} \), we can repeat the argument for all \( m \geq n \).
In case $\Sigma$ is acyclic, there are only finitely many quantifier-free formulae (in which the finite set of variables $\bar{x}$ occur), so it is evident that the algorithm must terminate: because of (14), the unsatisfiability test of Line 2 must eventually succeed, if the unsatisfiability test of Line 3 never does so.

For complexity questions, we have the following result:

**Theorem C.3.** Let $\Sigma$ be an acyclic DB signature and $(\Sigma,T)$ a DB schema built on top of it. Then, for every SAS $S = (\Sigma,T,\bar{x},\iota,\tau)$, deciding safety problems for $S$ is in PSPACE in the size of $\bar{x}$, of $\iota$ and of $\tau$.

**Proof.** We need to modify Algorithm 1 (we make it nondeterministic and use Savitch’s Theorem saying that PSPACE = NPSPACE).

Since $\Sigma$ is acyclic, there are only finitely many terms involving a single variable, let this number be $k_{\Sigma}$ (we consider $T,\Sigma$ and hence $k_{\Sigma}$ constant for our problems). Then, since all function symbols are unary, it is clear that we have at most $2^{O(n^2)}$ conjunctions of sets of literals involving at most $n$ variables and that if the system is unsafe, unsafety can be detected with a run whose length is at most $2^{O(n^2)}$. Thus we introduce a counter to be incremented during the main loop (lines 2-6) of Algorithm 1. The fixpoint test in line 2 is removed and loop is executed only until the maximum length of an unsafe run is not exceeded (notice that an exponential counter requires polynomial space).

Inside the loop, line 4 is removed (we do not need anymore the variable $B$) and line 6 is modified as follows. We replace line 6 of the algorithm by

$6'. \phi \leftarrow \alpha(\bar{x})$;

where $\alpha$ is a non-deterministically chosen conjunction of literals implying $QE(T^*,\phi)$. Notice that to check the latter, there is no need to compute $QE(T^*,\phi)$: recalling the proof of Proposition 3.2 and Remark B.4 it is sufficient to check that $T \models \alpha \rightarrow C$ holds for every clause $C(\bar{x})$ such that $T \models \phi \rightarrow C$.

The algorithm is now in PSPACE, because all the satisfiability tests we need are, as a consequence of the proof of Proposition 3.1, in NP: all such tests are reducible to $T$-satisfiability tests for quantifier-free $\Sigma$-formulae involving the variables $\bar{x}$ and the additional (skolemized) quantified variables occurring in the transitions $^{23}$ In fact, all these satisfiability tests are applied to formulae whose length is polynomial in the size of $\bar{x}$, of $\iota$ and of $\tau$.

The proof of Theorem 5.1 shows that, whenever $\Sigma$ is not acyclic, backward search is still a semi-decision procedure: if the system is unsafe, backward search always terminates and discovers it; if the system is safe, the procedure can diverge (but it is still correct).

**D Proof of Theorem 4.2**

The technique used for proving Theorem 4.2 is similar to that used in [20] (but here we have to face some additional complications, due to the fact that our quantifier elimination is not directly available, it is only indirectly available via model completions).

$^{23}$ For the test in line 3, we just need replace in $\phi$ the $\bar{x}$ by their values given by $\iota$, conjoin the result with all the ground instances of the axioms of $T$ and finally decide satisfiability with congruence closure algorithm of a polynomial size ground conjunction of literals.
When introducing our transition formulae in (6) we made use of definable extensions and also of some function definitions via $\lambda$-abstraction. We already observed that such uses are due to notational convenience and do not really go beyond first-order logic. We are clarifying one more point now, before going into formal proofs. The lambda-abstraction definitions in (6) will make the proof of Lemma D.1 below smooth. Recall that an expression like

$$b = \lambda y. F(y, z)$$

can be seen as a mere abbreviation of $\forall y \ b(y) = F(y, z)$. However, the use of such abbreviation makes clear that e.g. a formula like

$$\exists b \ (b = \lambda y. F(y, z) \land \phi(z, b))$$

is equivalent to

$$\phi(z, \lambda y. F(y, z)/b) \ .$$

(15)

Since our $\phi(z, b)$ is in fact a first-order formula, our $b$ can occur in it only in terms like $b(t)$, so that in (15) all occurrences of $\lambda$ can be eliminated by the so-called $\beta$-conversion: replace $\lambda y F(y, z)(t)$ by $F(t, z)$. Thus, in the end, either we use definable extensions or definitions via lambda abstractions, the formulae we manipulate can always be converted into plain first-order $\Sigma$- or $\Sigma_{ext}$-formulae.

Let us call extended state formulae the formulae of the kind $\exists e \ \phi(e, x, a)$, where $\phi$ is quantifier-free and the $e$ are individual variables of both artifact and basic sorts.

**Lemma D.1.** The preimage of an extended state formula is logically equivalent to an extended state formula.

**Proof.** We manipulate the formula

$$\exists x' \exists a' \ (\tau(x, a, x', a') \land \exists e \ \phi(e, x', a'))$$

(16)

up to logical equivalence, where $\tau$ is given by $^{24}$

$$\exists e_0 \ (\gamma(e_0, x, a) \land x' = F(e_0, x, a) \land a' = \lambda y. G(y, e_0, x, a))$$

(17)

(here we used plain equality for conjunctions of equalities, e.g. $x' = F(e_0, x, a)$ stands for $\bigwedge_i x'_i = F_i(e_0, x, a)$). Repeated substitutions show that (16) is equivalent to

$$\exists e \exists e_0 \ (\gamma(e_0, x, a) \land \phi(e, F(e_0, x, a)/x', \lambda y. G(y, e_0, x, a)/a'))$$

(18)

which is an extended state formula.

$^{24}$Actually, $\tau$ is a disjunction of such formulae, but it easily seen that disjunction can be accommodated by moving existential quantifiers back-and-forth through them.

**Lemma D.2.** For every extended state formula there is a state formula equivalent to it in all $\Sigma_{ext}$-models of $T^*$.
Proof. Let $\exists e \exists y \phi(e, y, x, a)$, be an extended state formula, where $\phi$ is quantifier-free, the $e$ are variables whose sort is an artifact sort and the $y$ are variables whose sort is a basic sort.

Now observe that, according to our definitions, the artifact components have an artifact sort as source sort and a basic sort as target sort; since equality is the only predicate, the literals in $\phi$ can be divided into equalities/inequalities between variables from $e$ and literals where the $e$ can only occur as arguments of an artifact component. Let $a[e]$ be the tuple of the terms among the terms of the kind $a_j[e]$ which are well-typed; using disjunctive normal forms, our extended state formula can be written as a disjunction of formulae of the kind

$$\exists e \exists y (\phi_1(e) \land \phi_2(y, x, a[e]/z))$$ (19)

where $\phi_1$ is a conjunction of equalities/inequalities, $\phi_2(y, x, a[e]/z)$ is obtained from $\phi_2$ by replacing the variables $z$ by the terms $a[e]$. Moving inside the existential quantifiers $y$, we can rewrite (19) to

$$\exists e (\phi_1(e) \land \exists y \phi_2(y, x, a[e]/z))$$ (20)

Since $T^*$ has quantifier elimination, we have that there is $\psi(x, z)$ which is equivalent to $\exists y \phi_2(y, x, z))$ in all models of $T^*$; thus in all $\Sigma_{ext}$-models of $T^*$, the formula (20) is equivalent to

$$\exists e (\phi_1(e) \land \psi(x, a[e]/z))$$

which is a state formula.

We underline that Lemmas [D.1] and [D.2] both give an explicit effective procedure for computing equivalent (extended) state formulae. Used one after the other, such procedures extends the procedure $QE(T^*, \phi)$ in line 6 of Algorithm 1 to (non simple) artifact systems. Thanks to such procedure, the only formulae we need to test for satisfiability in lines 2 and 3 of the backward reachability algorithm are the $\exists\forall$-formulae introduced below.

Let us call $\exists\forall$-formulae the formulae of the kind

$$\exists e \forall i \phi(e, i, z, a)$$ (21)

where the variables $e, i$ are variables whose sort is an artifact sort and $\phi$ is quantifier-free. The crucial point for the following lemma to hold is that the universally quantified variables in $\exists\forall$-formulae are all of artifact sorts:

**Lemma D.3.** The satisfiability of a $\exists\forall$-formula in a $\Sigma_{ext}$-model of $T$ is decidable; moreover, a $\exists\forall$-formula is satisfiable in a $\Sigma_{ext}$-model of $T$ iff it is satisfiable in a DB-instance of $(\Sigma_{ext}, T)$ iff it is satisfiable in a $\Sigma_{ext}$-model of $T^*$.

**Proof.** First of all, notice that a $\exists\forall$-formula (21) is equivalent to a disjunction of formulae of the kind

$$\exists e (\text{Diff}(e) \land \forall i \phi(e, i, z, a))$$ (22)

where $\text{Diff}(e)$ says that any two variables of the same sort from the $e$ are distinct (to this aim, it is sufficient to guess a partition and to keep, via a substitution, only one element for each equivalence class)\[^{25}\] So we can freely assume that $\exists\forall$-formulae are all of the kind (22).

\[^{25}\]In the MCMT implementation, state formulae are always maintained so that all existential variables occurring in them are differentiated, so that there is no need of this expensive computation step.
Now, by the way $\Sigma_{\text{ext}}$ is built, the only atoms occurring in $\phi$ whose arguments involve terms of artifact sorts are of the kind $e_s = e_j$, so all such atoms can be replaced either by $\top$ or by $\bot$ (depending on whether we have $s = j$ or not). So we can assume that there are no such atoms in $\phi$ and as a result, the variables $e_i$ can only occur as arguments of the $a_{e_i}$.

Let us consider now the set of all (sort-matching) substitutions $\sigma$ mapping the $i$ to the $e_i$. The formula $\phi$ is satisfiable (respectively: in a $\Sigma_{\text{ext}}$-model of $T$, in a DB-instance of $(\Sigma_{\text{ext}}, T)$, in a $\Sigma_{\text{ext}}$-model of $T^*$) iff so it is the formula

$$\exists e (\text{Diff}(e) \land \bigwedge_{\sigma} \phi(e, i, x, a))$$

(here $i\sigma$ means the componentwise application of $\sigma$ to the $i$): this is because, if $\phi$ is satisfiable in $M$, then we can take as $M'$ the same $\Sigma_{\text{ext}}$-structure as $M$, but with the interpretation of the artifact sorts restricted only to the elements named by the $e_i$ and get in this way a $\Sigma_{\text{ext}}$-structure $M'$ satisfying $\phi$ (notice that $M'$ is still a DB-instance of $(\Sigma_{\text{ext}}, T)$ or a $\Sigma_{\text{ext}}$-model of $T^*$, if so was $M$). Thus, we can freely concentrate on the satisfiability problem of formulae of the kind $\exists e (\text{Diff}(e) \land \bigwedge_{\sigma} \phi(e, i, x, a))$ only.

Let now $a[e]$ be the tuple of the terms among the terms of the kind $a_{e_j}[e_s]$ which are well-typed. Since in $\phi$ the $e_i$ can only occur as arguments of the artifact components, as observed above, the formula $\exists e (\text{Diff}(e) \land \bigwedge_{\sigma} \phi(e, i, x, a))$ is in fact of the kind

$$\exists e (\text{Diff}(e) \land \psi(x, a[e]/z))$$

where $\psi(x, z)$ is a quantifier-free $\Sigma$-formula and $\psi(x, a[e]/z)$ is obtained from $\psi$ by replacing the variables $z$ by the terms $a[e]$ (notice that the $z$ are of basic sorts because the target sorts of the artifact components are basic sorts).

It is now evident that $\exists e (\text{Diff}(e) \land \psi(x, a[e]/z))$ is satisfiable (respectively: in a $\Sigma_{\text{ext}}$-model of $T$, in a DB-instance of $(\Sigma_{\text{ext}}, T)$, in a $\Sigma_{\text{ext}}$-model of $T^*$) iff the formula

$$\psi(x, z)$$

is satisfiable (respectively: in a $\Sigma$-model of $T$, in a DB-instance of $(\Sigma, T)$, in a $\Sigma$-model of $T^*$). In fact, if we are given a $\Sigma$-structure $M$ and an assignment satisfying $\psi(x, z)$, we can easily expand $M$ to a $\Sigma_{\text{ext}}$-structure by taking the $e_i$’s themselves as the elements of the interpretation of the artifact sorts; in the so-expanded $\Sigma_{\text{ext}}$-structure, we can interpret the artifact components $a$ by taking the $a[e]$ to be the elements assigned to the $z$ in the satisfying assignment for $\psi(x, z)$.

Thanks to Assumption 3.4, the satisfiability of $\psi(x, z)$ in a $\Sigma$-model of $T$, in a DB-instance of $(\Sigma, T)$, or in a $\Sigma$-model of $T^*$ are all equivalent and decidable.

The instantiation algorithm of Lemma D.3 can be used to discharge the satisfiability tests in lines 2 and 3 of Algorithm 1 because the conjunction of a state formula and of the negation of a state formula is a $\exists\forall$-formula (notice that $\iota$ is itself the negation of a state formula, according to the definition of an initial formula in RAS.

**Theorem 4.2** The backward search algorithm (cf. Algorithm 1), applied to artifact systems, is effective and partially correct.
Proof. Recall that $S$ is unsafe iff there is no DB-instance $M$ of $\langle \Sigma_{\text{ext}}, T \rangle$, no $k \geq 0$ and no assignment in $M$ to the variables $x_0, a_0, \ldots, x_k, a_k$ such that the formula (7)
$$\tau(x_0, a_0) \land \cdots \land \tau(x_{k-1}, a_{k-1}, x_k, a_k) \land \nu(x_k, a_k)$$
is true in $M$. It is sufficient to show that this is equivalent to saying that there is no $\Sigma_{\text{ext}}$-model $M$ of $T^*$, no $k \geq 0$ and no assignment in $M$ to the variables $x_0, a_0, \ldots, x_k, a_k$ such that (7) is true in $M$ (once this is shown, the proof goes in the same way as the proof of Theorem 5.1).

Now, the formula (7) is satisfiable in a $\Sigma_{\text{ext}}$-structure $M$ under a suitable assignment iff the formula
$$\tau(x_0, a_0) \land \exists e \exists z \phi(e, z, x, a)$$
is satisfiable in $M$ under a suitable assignment; by Lemma D.1, the latter is equivalent to a formula of the kind
$$\tau(x, a) \land \exists e \exists z \phi(e, z, x, a)$$
where $\exists e \exists z \phi(e, z, x, a)$ is an extended state formula (thus $\phi$ is quantifier-free, the $e$ are variables of artifact sorts and the $z$ are variables of basic sorts - we renamed $x_0, a_0$ as $x, a$). However the satisfiability of (26) is the same as the satisfiability of $\exists e (\tau(x, a) \land \phi(e, z, x, a))$; the latter, in view of the definition of initial formula in RAS, is a $\exists \forall$-formula and so Lemma D.3 applies and shows that its satisfiability in a DB-instance of $\langle \Sigma_{\text{ext}}, T \rangle$ is the same as its satisfiability in a $\Sigma_{\text{ext}}$-model of $T^*$.

We remark that all the results in this Section (in particular, Theorem 4.2) hold also in case the read-only database is modeled via an extended DB-theory (see Definition 3.2) satisfying Assumption 3.4.

E Proof of Termination Results: local updates and tree-like settings

We begin by recalling some basic facts about well-quasi-orders. Recall that a well-quasi-order (wqo) is a set $W$ endowed with a reflexive-transitive relation $\leq$ having the following property: for every infinite succession $w_0, w_1, \ldots, w_i, \ldots$ of elements from $W$ there are $i, j$ such that $i < j$ and $w_i \leq w_j$.

The fundamental result about wqo’s is the following, which is a consequence of the well-known Kruskal’s Tree Theorem 3.1:

**Theorem E.1.** If $(W, \leq)$ is a wqo, then so is the partial order of the finite lists over $W$, ordered by componentwise subword comparison (i.e. $w \leq w'$ iff there is a subword $w_0$ of $w'$ of the same length as $w$, such that the $i$-th entry of $w$ is less or equal to—in the sense of $(W, \leq)$—the $i$-th entry of $w_0$, for all $i = 0, \ldots, |w|$).

Various wqo’s can be recognized by applying the above theorem; in particular, the theorem implies that the cartesian product of wqo’s is a wqo. As an application, notice that $\mathbb{N}$ is a wqo, hence the following corollary (known as Dikson Lemma) follows:

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The cartesian product of \( k \)-copies of \( \mathbb{N} \) (and also of \( \mathbb{N} \cup \{\infty\} \)), with componentwise ordering, is a wqo.

Let us now turn to the terminology introduced in Section 5 and in particular to the numbers \( k_1(M), \ldots, k_N(M) \in \mathbb{N} \cup \{\infty\} \) counting the numbers of elements generating (as singletons) the cyclic substructures \( C_1, \ldots, C_N \), respectively (we assume the acyclicity of \( \Sigma \) and consequently also of \( \tilde{\Sigma} \)).

**Lemma E.1.** Let \( M, N \) be \( \tilde{\Sigma} \)-structures. If the inequalities

\[
k_1(M) \leq k_1(N), \ldots, k_N(M) \leq k_N(N)
\]

hold, then all local formulae true in \( M \) are also true in \( N \).

**Proof.** Notice that local formulae (viewed in \( \tilde{\Sigma} \)) are sentences, because they do not have free variable occurrences - the \( \bar{a}, \bar{x} \) are now constant function symbols and individual constants, respectively. The proof of the lemma is fairly obvious: notice that, once we assigned some \( \alpha(e_i) \) in \( M \) to the variable \( e_i \), the truth of a formula like \( \phi(e_i, \bar{x}, \bar{a}) \) under such an assignment depends only on the \( \tilde{\Sigma} \)-substructure generated by \( \alpha(e_i) \), because \( \phi \) is quantifier-free and \( e_i \) is the only \( \tilde{\Sigma} \)-variable occurring in it. In fact, if a local state formula \( \exists e_1 \cdots \exists e_k \left( \delta(e_1, \ldots, e_k) \land \bigwedge_{i=1}^k \phi_i(e_i, \bar{x}, \bar{a}) \right) \) is true in \( M \), then there exist elements \( \bar{e}_1, \cdots, \bar{e}_k \) (in the interpretation of some artifact sorts), each of which makes \( \phi_i \) true. Hence, \( \phi_i \) is also true in the corresponding cyclic structure generated by \( \bar{e}_i \). Since \( k_1(M) \leq k_1(N), \ldots, k_N(M) \leq k_N(N) \) hold, then also in \( N \) there are at least as many elements in the interpretation of artifact sorts as there are in \( M \) that validate all the \( \phi_i \). Thus, we get that \( \exists e_1 \cdots \exists e_k \left( \delta(e_1, \ldots, e_k) \land \bigwedge_{i=1}^k \phi_i(e_i, \bar{x}, \bar{a}) \right) \) is true also in \( N \), as wanted. \( \square \)

**Theorem 5.2** If \( \Sigma \) is acyclic, the backward search algorithm (cf. Algorithm 7) terminates when applied to a local safety formula in a RAS, whose transition formula is a disjunction of local transition formulae.

**Proof.** Suppose the algorithm does not terminate. Then the fixpoint test of Line 2 fails infinitely often. Recalling that the \( T \)-equivalence of \( B_n \) and of \( \bigvee_{0 \leq j < n} \phi_j \) is an invariant of the algorithm (here \( \phi_n, B_n \) are the status of the variables \( \phi, B \) after \( n \) execution of the main loop), this means that there are models

\[
M_0, M_1, \ldots, M_i, \ldots
\]

such that for all \( i \), we have that \( M_i \models \phi_i \) and \( M_i \not\models \phi_j \) (all \( j < i \)). But the \( \phi_i \) are all local formulae, so considering the tuple of cardinals \( k_1(M_i), \ldots, k_N(M_i) \) and Lemma E.1, we get a contradiction, in view of Dickson Lemma. This is because, by Dickson Lemma, \( (\mathbb{N} \cup \{\infty\})^N \) is a wqo, so there exist \( i, j \) such that \( j < i \) and \( k_1(M_j) \leq k_1(M_i), \ldots, k_N(M_j) \leq k_N(M_i) \). Using Lemma E.1, we get that \( \phi_j \), which is local and true in \( M_j \), is also true in \( M_i \), which is a contradiction. \( \square \)

Proving termination for RAS with a tree-like artifact setting is more complex, but follows a similar schema as in the case of local transition formulae.
If \((W, \leq)\) is a partial order, we consider the set \(M(W)\) of finite multisets of \(W\) as a partial order in the following way:\(^{26}\) say that \(M \leq N\) holds if there is an injection \(p : M \rightarrow N\) such that \(m \leq p(m)\) holds for all \(m \in M\) (in other words, \(p\) associates with every occurrence of \(m\) an occurrence \(p(m)\) of an element of \(N\) so that different occurrences are associated to different occurrences).

**Corollary E.3.** If \((W, \leq)\) is a wqo, then so is \((M(W), \leq)\) as defined above.

**Proof.** This is due to the fact that one can convert a multiset \(M\) to a list \(L(M)\) so that if \(L(M) \leq L(N)\) holds, then also \(M \leq N\) holds (such a conversion \(L\) can be obtained by ordering the occurrences of elements in \(M\) in any arbitrarily chosen way).

We assume that the graph \(G(\tilde{\Sigma})\) associated to \(\tilde{\Sigma}\) is a tree (the generalization to the case where such a graph is a forest is trivial). This means in particular that each sort is the domain of at most one function symbol and that there just one sort which is not the domain of any function symbol (let us call it the root sort of \(\tilde{\Sigma}\) and let us denote it with \(S_r\)).

By induction on the height\(^{27}\) of a sort \(S\) in the above graph, we define a wqo \(w(S)\) (in the definition we use the fact the cartesian product of wqo’s is a wqo and Corollary E.3). Let \(S_1, \ldots, S_n\) be the sons of \(S\) in the tree; put

\[ w(S) := M(w(S_1)) \times \cdots \times M(w(S_n)) \tag{27} \]

(27)

(thus, if \(S\) is a leaf, \(w(S)\) is the trivial one-element wqo - its only element is the empty tuple).

Let now \(M\) be a finite \(\tilde{\Sigma}\)-structure; we indicate with \(S^M\) the interpretation in \(M\) of the sort \(S\) (it is a finite set). For \(a \in S^M\), we define the multiset \(M_M(a) \in w(S)\), again by induction on the height of \(S\). Suppose that \(S_1, \ldots, S_n\) are the sons of \(S\) and that the arc from \(S_i\) to \(S\) is labeled by the function symbol \(f_i\); then we put

\[ M_M(a) := \langle \{M_M(b_1) | b_1 \in S_1^M \text{ and } f_i^M(b_1) = a\}, \ldots, \{M_M(b_n) | b_n \in S_n^M \text{ and } f_i^M(b_n) = a\} \rangle \]

where \(f_i^M (i = 1, \ldots, n)\) is the interpretation of the symbol \(f_i\) in \(M\).

Moreover, for every sort \(S\), we let

\[ M_M(S) := \{M_M(a) | a \in S^M\} \tag{28} \]

Finally, we define

\[ M(M) := M_M(S_r) \tag{29} \]

For termination, the relevant lemma is the following:

**Lemma E.2.** Suppose that \(\tilde{\Sigma}\) is tree-like and does not contain constant symbols; given two finite \(\tilde{\Sigma}\)-structures \(M\) and \(N\), we have that if \(M(M) \leq M(N)\), then \(M\) embeds into \(N\).

**Proof.** Again, we make an induction on the height of \(S\), proving the claim for the subsignature of \(\tilde{\Sigma}\) having \(S\) as a root (let us call this the \(S\)-subsSIGNature).

\(^{26}\)This is not the canonical ordering used for multisets, as introduced eg in \[9\].

\(^{27}\)This is defined as the length of the longest path from \(S\) to a leaf.
Let \( M \) be a model over the \( S \)-subsignature. For every \( a \in S^M \), and for every \( f_i : S_i \to S \), if we restrict \( M \) to the elements in the \( f_i \)-fibers of \( a \), we get a model \( M_{f_i,a} \) for the \( S_i \)-subsignature (an element \( c \in S^M \) is in the \( f_i \)-fiber of \( a \) if, taking the term \( t \) corresponding to the composition of the functions symbols going from \( S \) to \( S_i \), we have that \( f_i^M(t^M(c)) = a \)).

In addition, if \( M_M(a) = (M_1, \ldots, M_n) \), then \( M_i = M(M_{f_i,a}) \) by definition. Finally, observe that the restriction of \( M \) to the \( S_i \)-subsignature is the disjoint union of the \( f_i \)-fibers models \( M_{f_i,a} \), varying \( a \in S^M \).

Suppose now that \( M, N \) are models over the \( S \)-subsignature such that \( M(M) \leq M(N) \); this means that we can find an injective map \( \mu \) mapping \( S^M \) into \( S^N \) so that \( M_M(a) \leq M_N(\mu(a)) \). If \( M_M(a) = (M_1, \ldots, M_n) \) and \( M_N(\mu(a)) = (N_1, \ldots, N_n) \), then we have that \( M_i \leq N_i \) for every \( i = 1, \ldots, n \). Considering that, as noticed above, \( M_i = M_{f_i,a} \) and \( N_i = N_{f_i,\mu(a)} \), by induction hypothesis, we have embeddings \( \nu_{i,a} \) for the \( f_i \)-fibers models of \( a \) and \( \mu(a) \) (for every \( a \in S^M \) and \( i = 1, \ldots, n \)). Glueing these embeddings to the disjoint union (varying \( i, a \)) and adding them \( \mu \) as \( S \)-component, we get the desired embedding of \( M \) into \( N \).

**Proposition E.1.** If \( \Sigma \) is tree-like and does not contain constant symbols, then the finite \( \Sigma \)-structures are a wqo with respect to the embeddability quasi-order.

**Proof.** An immediate consequence of the previous lemma.

**Theorem 5.3** Backward search (cf. Algorithm 7) terminates when applied to a safety problem in a RAS with a tree-like artifact setting.

**Proof.** For simplicity, we give the argument for the case where we do not have constants and artifact variables (but see the footnote below for the general case). Similarly to the proof of Theorem 5.2 suppose the algorithm does not terminate. Then the fixpoint test of Line 2 fails infinitely often. Recalling that the \( T \)-equivalence of \( B_n \) and of \( \bigvee_{0 \leq j < n} \phi_j \) is an invariant of the algorithm (here \( \phi_n, B_n \) are the status of the variables \( \phi, B \) after \( n \) execution of the main loop), this means that there are models

\[
\mathcal{M}_0, \mathcal{M}_1, \ldots, \mathcal{M}_i, \ldots
\]

such that for all \( i \), we have that \( \mathcal{M}_i \models \phi_i \) and \( \mathcal{M}_i \not\models \phi_j \) (all \( j < i \)). The models can be taken to be all finite, by Lemma D.3. But the \( \phi_i \) are all existential sentences in \( \Sigma \), so this is incompatible to the fact that, by Proposition E.1, there are \( j < i \) with \( \mathcal{M}_j \) embeddable into \( \mathcal{M}_i \).

\footnote{The following observation shows how to extend the proof to the case where we have constants and artifact variables. Recall that in \( \Sigma \) the artifact variables are seen as constants, so we need to consider only the case of constants. Let \( \Sigma^+ \) be \( \Sigma \) where each constant symbol \( c \) of sort \( S \) is replaced by a new sort \( S_c \) and a new function symbol \( f_c : S_c \to S \). Now every model \( \mathcal{M} \) of \( \Sigma \) can be transformed into a model \( \mathcal{M}^+ \) of \( \Sigma^+ \) by interpreting \( S_c \) as a singleton set \( \{ * \} \) and \( f_c \) as the map sending \( * \) to \( c^{\mathcal{M}} \). This transformation has the following property: \( \Sigma \)-embeddings of \( \mathcal{M} \) into \( N \) are in bijective correspondence with \( \Sigma^+ \)-embeddings of \( \mathcal{M}^+ \) into \( N^+ \). Since \( \Sigma^+ \) is still tree-like and does not have constant symbols, this shows that Theorem 5.3 holds for \( \Sigma \) too.}
F  Complements for Section 5

Fix an acyclic signature Σ and an artifact setting \((x,a)\) over it. In this section we analyze in our setting the transition formulae studied in [37] (deletion, insertion and propagation updates). In addition, we discuss some modifications of the previous transitions and introduce new kinds of updates (like bulk updates). We prove that all these transitions are strongly local transitions.

F.1 Deletion Updates

We want to remove a tuple \(t := (t_1, ..., t_m)\) from an m-ary artifact relation \(R\) and assign the values \(t_1, ..., t_m\) to some of the artifact variables (let \(z := z_1, z_2\), where \(z_1 := (x_1, ..., x_{i_m})\) are the variables where we want to transfer the tuple \(t\)). This operation has to be applied only if the current artifact variables \(z\) satisfy the pre-condition \(\pi(z_1, z_2)\) and the updated artifact variables \(z' := z_1', z_2'\) satisfy the post-condition \(\psi(z_1', z_2')\) (π and ψ are quantifier-free formulae). The variables \(z_2\) are not propagated, i.e. they are non deterministically reassigned.

Let \(z := r_1, ..., r_m\) be the artifact components of \(R\). Such an update can be formalized in a symbolic way as follows:

\[
\exists d \exists e \left( \pi(z_1, z_2) \land \psi(z_1', z_2') \land r_1[e] \neq \text{undef} \land ... \land r_n[e] \neq \text{undef} \land \psi(z_1', z_2') \land z_2' := d \land z_2' := s \land \right)
\]

(30)

where \(s\) are the artifact components of the artifact relations different from \(R\). Notice that the \(d\) are non deterministically produced values for the updated \(z_2'\). In the terminology of [37], notice that no artifact variable is propagated in a deletion update.

Notice that in place of the condition \(r_1[e] \neq \text{undef} \land ... \land r_n[e] \neq \text{undef}\) one can consider the modified deletion update that is fired only if some (and not all) artifact components are not \text{undef}, or even the case when the transition is fired if at least one artifact component is not \text{undef}: the latter case can be expressed using a disjunction of transitions \(\tau_i\) that, instead of \(r_1[e] \neq \text{undef} \land ... \land r_n[e] \neq \text{undef}\), involve only the literal \(r_i[e] \neq \text{undef}\) (for \(i = 1, ..., n\)). These modified deletion updates can be proved to be strongly local transitions by using trivial adaptations of the arguments shown below.

The formula (30) is not in the format [3] but can be easily converted into it as follows:

\[
\exists d \exists e \left( \pi(z_1, z_2) \land \psi(r[e], d) \land r_1[e] \neq \text{undef} \land ... \land r_n[e] \neq \text{undef} \land \psi(z_1', z_2') \land z_2' := d \land z_2' := s \land \right)
\]

(31)

We prove that the preimage along (31) of a strongly local formula is strongly local. Consider a strongly local formula

\[
K := \psi'(z) \land \exists s \left( \text{Diff}(z) \land \bigwedge_{e_r \in z} \phi_{e_r}(r[e_r]) \land \Theta \right)
\]

where \(\Theta\) is a formula involving the artifact components \(s\) (which are not updated) such that no \(e_r\) occurs in it.

\footnote{For simplicity, since we are not considering hierarchical aspects, we assume that there is no input variable in the sense of [37].}
Remark F.1. Notice that equality is the only predicate, so a quantifier-free formula \( \phi(e, a) \) involving a single variable \( e \) must be obtained from atoms of the kind \( b[e] = b'[e] \) (for \( b, b' \in a \)) by applying the Boolean connectives only: this is why we usually display such a formula as \( \phi(a[e]) \). In addition, since the source sorts of the different artifact relations are different, we cannot employ the same variable as argument of artifact components of different artifact relations: in other words, we cannot employ the same variable \( e \) in terms like \( r_i[e] \) and \( s_j[e] \), in case \( r_i \) and \( s_j \) are components of two different artifact relation \( R \) and \( S \) (because \( e \) must have either type \( R \) or type \( S \)). Thus, the quantifier-free subformula \( \phi_i(a[e_i]) \) in a local formula involving only the variable \( e_i \) must be of the kind \( \phi_i(r[e_i]) \), for some artifact relation \( R \) (here \( r \) are the artifact components of \( R \)). These observations will be often used in the sequel.

We compute the preimage \( \text{Pre}(K) \)

\[
\exists d \exists e \exists x_1', x_2' \exists x ∃ r'(\pi(x_1, x_2) \land \psi(r[e], d) \land \psi'(x_1', x_2') \land \\
\land x_1' := r[e] \land x_2' := d \land \text{Diff}(e) \land \bigwedge e \in r \phi_e(r[e]) \land \Theta)
\]

which can be rewritten as a disjunction of the following formulae:

- \( \exists d \exists e, e (\text{Diff}(e) \land \pi(x_1, x_2) \land \psi(r[e], d) \land \\
\land \psi'(r'[e], d) \land \bigwedge e \in r \phi_e(r[e]) \land \Theta) \)
  covering the case where \( e \) is different from all \( e_j \in e \)

- \( \exists d \exists e, e (\text{Diff}(e) \land \pi(x_1, x_2) \land \psi(r[e], d) \land \psi'(r[e], d) \land \\
\land \bigwedge e \in r \phi_e(r[e]) \land \Theta) \)
  covering the case where \( e = e_j \), for some \( e_j \in e \)

We can now move the existential quantifier \( \exists d \) in front of \( \psi \land \psi' \). We eliminate the quantifiers (applying the quantifier elimination procedure for \( T^* \)) from the subformula \( \exists d (\psi(r[e], d) \land \psi'(r[e], d)) \) (or \( \exists d (\psi(r[e], d) \land \psi'(r[e], d)) \), resp.) obtaining a formula of the kind \( \theta(r[e]) \) (or \( \theta(r[e]) \)).

The final result is the disjunction of the formulae

- \( \exists e, e (\text{Diff}(e) \land \pi(x_1, x_2) \land \theta(r[e]) \land \\
\land \bigwedge e \in r \phi_e(r[e]) \land \Theta) \)

- \( \exists d \exists e, e (\text{Diff}(e) \land \pi(x_1, x_2) \land \theta(r[e]) \land \\
\land \bigwedge e \in r \phi_e(r[e]) \land \Theta) \)

which is a strongly local formula.

Analogous arguments show that:

(i) transitions like Formula [30], where the literals \( r_1[e] \neq \text{undef} \land \ldots \land r_n[e] \neq \text{undef} \)
are replaced with a generic constraint \( \chi(r[e]) \);

(ii) transitions that remove a tuple from an artifact relation (without transferring its values to the corresponding artifact variables);

(iii) transitions that copy the the content of a tuple contained in an artifact relation to some artifact variables, non-deterministically reassigning the values of the other artifact variables;
(iv) transitions that combine (i) and (iii) are also strongly local.

Remark F.2. Notice that deletion updates with the propagation of some artifact variables \( x_1 \) (which are not allowed in [37] and in [27]) are not strongly local, since the preimage of a strongly local formula can produce formulae of the form \( \psi([e], x_1) \). This preimage is still local: however, the preimage of a local state formula through a deletion update can generate formulae of the form \( \psi([e], [e']) \), with \( e \neq e' \), destroying locality. Hence, the safety problem for a RAS equipped containing deletion updates with propagation in its transitions, is not guaranteed to terminate.

F.2 Insertion Updates

We want to insert a tuple of values \( t := (t_1, ..., t_m) \) from the artifact variables \( x_1 := (x_{i_1}, ..., x_{i_m}) \) (let \( x := x_1, x_2 \) as above) into an \( m \)-ary artifact relation \( R \). This operation has to be applied only if the current artifact variables \( x \) satisfy the pre-condition \( \pi(x_1, x_2) \) and the updated artifact variables \( x' := x_1', x_2' \) satisfy the post-condition \( \psi(x_1', x_2') \). The variables \( x \) are all not propagated, i.e. they are non deterministically reassigned. Let \( x := r_1, ..., r_m \) be the artifact components of \( R \). Such an update can be formalized in a symbolic way as follows:

\[
\exists d_1, d_2 \exists e \left( \pi(x_1, x_2) \land \psi(x_1', x_2') \land [e] = \text{undef} \land \right.
\left( x_1 := d_1 \land x_2 := d_2 \land \right.
\left. [e'] := s \land \right.
\left. [e'] := \lambda j.(\text{if } j = e \text{ then } x_1 \text{ else } [j]) \right)
\]

where \( s \) are the artifact components of the artifact relations different from \( R \). Notice that \( d_1, d_2 \) are non deterministically produced values for the updated \( x_1', x_2' \). In the terminology of [37], notice that no artifact variable is propagated in an insertion update. Notice that the following arguments remain the same even if \( [e] = \text{undef} \) is replaced with a conjunction of some literals of the form \( r_j[e] = \text{undef} \), for some \( j = 1, ..., m \), or even if \( [e] = \text{undef} \) is replaced with a generic constraint \( x([e]) \).

In this transition, the insertion of the same content in correspondence to different entries is allowed. If we want to avoid this kind of multiple insertions, the update \( r' \) must be modified as follows:

\[
r' := \lambda j.(\text{if } j = e \text{ then } x_1 \text{ else } \begin{cases} \text{if } [j] = x_1 \text{ then undef else } r[j] \end{cases})
\]

The formula (32) is not in the format (6) but can be easily converted into it as follows:

\[
\exists d_1, d_2 \exists e \left( \pi(x_1, x_2) \land \psi(d_1, d_2) \land [e] = \text{undef} \right.
\left. \land (x_1 := d_1 \land x_2 := d_2 \land \right.
\left. [e'] := s \land \right.
\left. [e'] := \lambda j.(\text{if } j = e \text{ then } x_1 \text{ else } [j]) \right)
\]

We prove that the preimage along (33) of a strongly local formula is strongly local. Consider a strongly local formula

\[
K := \psi([x]) \land \exists e \left( \text{Diff}[e] \land \bigwedge_{e_r \in e} \phi_{e_r}([e_r]) \land \Theta \right)
\]
where $\Theta$ is a formula involving the artifact relations $\mathcal{R}$ (which are not updated) such that no $e_r$ occurs in it.

We compute the preimage $Pre(\mathcal{R})$

$$\exists d_1, d_2 \exists e, \exists x_1', x_2' \exists r' \left( \begin{array}{c} \pi(x_1, x_2) \land \psi(d_1, d_2) \land \psi'(x_1', x_2') \land r[e] = \text{undef} \\
\land x_1' := d_1 \land x_2' := d_2 \land \text{Diff}(e) \land \bigwedge_{e_r \in E} \phi_{e_r}(r'[e_r]) \land r' := \lambda j.(\text{if } j = e_1 \text{ then } x_1' \text{ else } r[j]) \land \Theta \end{array} \right)$$

which can be rewritten as a disjunction of the following formulae:

- $\exists d_1, d_2 \exists e, \exists x_1, x_2 \left( \begin{array}{c} \text{Diff}(e) \land \pi(x_1, x_2) \land \psi(d_1, d_2) \land \psi'(d_1, d_2) \land r[e] = \text{undef} \\
\land x_1 := d_1 \land x_2 := d_2 \land \text{Diff}(e) \land \bigwedge_{e_r \in E} \phi_{e_r}(r[e_r]) \land \Theta \end{array} \right)$
  covering the case where $e$ is different from all $e_j \in \mathcal{E}$

- $\exists d_1, d_2 \exists e, \exists x_1, x_2 \left( \begin{array}{c} \text{Diff}(e) \land \pi(x_1, x_2) \land \psi(d_1, d_2) \land \psi'(d_1, d_2) \land r[e] = \text{undef} \\
\land x_1 := d_1 \land x_2 := d_2 \land \text{Diff}(e) \land \bigwedge_{e_r \in E, e \neq e_j} \phi_{e_r}(r[e_r]) \land \phi_{e_j}(x_1) \land \Theta \end{array} \right)$
  covering the case where $e = e_j$, for some $e_j \in \mathcal{E}$

We can move the existential quantifiers $\exists d_1, d_2$ in front of $\psi \land \psi'$. We eliminate the quantifiers (applying the quantifier elimination procedure for $T^*$) from the subformula $\exists d_1, d_2 (\psi(d_1, d_2) \land \psi'(d_1, d_2))$ obtaining a ground formula $\theta$.

The final result is a disjunction of formulae fo the kind

- $\exists e, \exists x_1, x_2 \left( \begin{array}{c} \pi(x_1, x_2) \land r[e] = \text{undef} \\
\land \Theta \end{array} \right)$
- $\exists e, \exists x_1, x_2 \left( \begin{array}{c} \pi(x_1, x_2) \land r[e] = \text{undef} \\
\land \bigwedge_{e_r \in E, e \neq e_j} \phi_{e_r}(r[e_r]) \land \Theta \end{array} \right)$

which is a strongly local formula.

Analogous arguments show that transitions that insert a tuple of values $t := (t_1, ..., t_m)$ (where the values $t_j$ are taken from the content of the artifact variables $x_1 := (x_{i1}, ..., x_{im})$ or are constants) into an $m$-ary artifact relation $R$ are also strongly local; in addition, it is easy to see that “propagation” of variables $x_1$ (in the sense of the following subsection) is allowed in order to preserve strong locality of all those transitions. Notice that the transition introduced in Example 4.1

$$\exists i: \text{appIndex} \left( \begin{array}{c} pState = \text{enabled} \land aState = \text{received} \\
\land \text{applicant}[i] = \text{undef} \\
pState' = \text{enabled} \land aState' = \text{undef} \land \text{Id}' = \text{undef} \\
\land \text{appJobCat}' = \lambda j. (\text{if } j = i \text{ then } \text{Id} \text{ else } \text{appJobCat}[j]) \\
\land \text{applicant'} = \lambda j. (\text{if } j = i \text{ then } uId \text{ else } \text{applicant}[j]) \\
\land \text{appResp}' = \lambda j. (\text{if } j = i \text{ then } \text{appResp}[j] \text{ else } cId) \\
\land \text{appScore'} = \lambda j. (\text{if } j = i \text{ then } \text{appScore}[j] \text{ else } -1) \\
\land \text{appResult}' = \lambda j. (\text{if } j = i \text{ then } \text{appResult}[j] \text{ else } \text{appResult}[j]) \\
\land \text{Id}' = \text{undef} \land uId' = \text{undef} \land eId' = \text{undef} \end{array} \right)$$

presents the described format.

We close this section with an important remark. In Appendix A.1 we have seen that to forbid the insertion at different indexes of multiple identical tuples in an artifact relation, transitions break the strong locality requirement. A way to restore locality is to simply admit...
Such repeated insertions. Notably, if one focuses on the fragment of strongly local RAS that coincides with the model in \([27, 37]\), it can be shown, exactly reconstructing the same line of reasoning from \([27]\), that verification problems (in the restricted common fragment) for artifact systems working over sets (i.e., insertions are performed over working memory without possible repetitions) and those working over multisets, are indeed equivalent.

### F.3 Propagation Updates

We want to propagate a tuple \(t := (t_1, ..., t_m)\) of values contained in the artifact variables \(x_1 := (x_{i1}, ..., x_{im})\) (let \(x := x_1, x_2\)) to the corresponding updated artifact variables \(x' = (x'_1, x'_2)\). This operation has to be applied only if the current artifact variables \(x\) satisfy the pre-condition \(\pi(x_1, x_2)\) and the updated artifact variables \(x' := x'_1, x'_2\) satisfy the post-condition \(\psi(x'_1, x'_2)\). Notice that in this transition no update of artifact component is involved.

Such an update can be formalized in a symbolic way as follows:

\[
\exists d (\pi(x_1, x_2) \land \psi(x'_1, x'_2) \land (x'_1 := x_1 \land x'_2 := d \land s' := s)) \tag{34}
\]

where \(s\) stands for all the artifact components. Notice that the \(d\) are non deterministically produced values for the updated \(x'_2\). In the terminology of \([37]\), notice that the artifact variables \(x_1\) are propagated.

The formula (32) is not in the format (6) but can be easily converted into it as follows:

\[
\exists d (\pi(x_1, x_2) \land \psi(x_1, d) \land (x'_1 := x_1 \land x'_2 := d \land s' := s)) \tag{35}
\]

We prove that the preimage along (35) of a strongly local formula is strongly local. Consider a strongly local formula

\[K := \psi(x) \land \exists e (\text{Diff}(e) \land \Theta)\]

where \(\Theta\) is a formula involving the all artifact relations \(s\) (which are not modified in a propagation update), such that \(K\) fits the format of (9).

We compute the preimage \(\text{Pre}(34, K)\)

\[
\exists d \exists x'_1, x'_2 (\pi(x_1, x_2) \land \psi(x_1, d) \land \psi(x'_1, x'_2) \land (x'_1 := x_1 \land x'_2 := d \land \text{Diff}(e) \land \Theta))
\]

which can be rewritten as follows:

\[
\exists d \exists e (\text{Diff}(e) \land \pi(x_1, x_2) \land \psi(x_1, d) \land \psi(x'_1, d) \land \Theta)
\]

We can move the existential quantifier \(\exists d\) in front of \(\psi \land \psi'\). We eliminate the quantifiers (applying the quantifier elimination procedure for \(T^*\)) from the subformula \(\exists d(\psi(x_1, d) \land \psi'(x_1, d))\) obtaining a formula of the kind \(\theta(x_1)\).

The final result is

\[
\exists e (\text{Diff}(e) \land \pi(x_1, x_2) \land \theta(x_1) \land \Theta)
\]

which is a strongly local formula.

Consider a transition that inserts constants or a non-deterministically generated new value \(d'\) (or a tuple of new values \(d'\)) into an artifact component \(r_i\) (or more than one) of an \(m\)-ary
artifact relation \( r \), propagating all the other components and the artifact variables \( x_1 \) (with \( x := x_1, x_2 \)). Formally, this transition can be written in the following way:

\[
\exists d, d' \exists e \left( \pi(x_1, x_2) \land \psi(x_1', x_2') \land \chi_1(d') \land \chi_2(e') \land \ldots \right)
\]

where \( e \) stands for all the artifact components different from \( r_i \), and \( \chi_1 \) and \( \chi_2 \) are quantifier-free formulae. Notice that the \( d \) are non deterministically produced values for the updated \( x_2' \). In the terminology of [37], notice that the artifact variables \( x_1 \) are propagated.

The formula [36] is not in the format (6) but can be easily converted into it as follows:

\[
\exists d, d' \exists e \left( \pi(x_1, x_2) \land \psi(x_1, d) \land \chi_1(d') \land \chi_2(e') \land \ldots \right)
\]

Since \( d' \) does not occur in literals involving artifact variables, arguments analogous to the previous ones show that this transition is strongly local.

Notice that the transition (described in Example 4.1):

\[
\exists i: \text{JobCatId}, s: \text{Score} \\
\begin{align*}
pState &= \text{enabled} \\
\land \text{applicant}[i] &\neq \text{unk} \land \text{appScore}[i] = -1 \\
aState &= \text{def} \land aState' = \text{def} \land s \geq 0 \\
\land pState' &= \text{def} \land pState = \text{def} \land pState' = \text{def} \land pState = \text{def}
\end{align*}
\]

that assesses a Score to an applicant presents the structure of [37], so it is a strongly local transition. The same conclusion holds for the transition:

\[
\exists u: \text{Userld}, j: \text{JobCatId}, e: \text{EmpId}, c: \text{CompNId} \\
\begin{align*}
pState &= \text{enabled} \land aState = \text{def} \\
\land u &\neq \text{def} \land j \neq \text{def} \land e \neq \text{def} \land c \neq \text{def} \\
\land \text{who}(c) &= e \land \text{what}(c) = j \\
\land pState' &= \text{def} \land aState' = \text{def} \\
\land uId' &= u \land jId' = j \land eId' = e \land cId' = c
\end{align*}
\]

presented in Example 4.1

### F.4 Bulk Updates

We want to unboundedly (bulk) update one (or more than one) artifact component(s) \( r_i \) of one (or more than one) artifact relation(s) \( r \); if some conditions over the artifacts are satisfied for some entries, a global update that involves all those entries (inserting some constant \( c_1 \)) is fired. In our symbolic formalism, we write:

\[
\exists d \left( \pi(x_1, x_2) \land \psi(x_1', x_2') \land (x_1' := x_1 \land x_2' := d) \land \ldots \land r_i' := r_i \land c_1 \text{ else } r_i[j] \right)
\]

where \( r \) are the artifact components of an artifact relation \( R \), \( x \) are the remaining artifact components, \( \kappa_1 \) is a quantifier-free formula [37], \( c_1 \) is a constant. The artifact component \( r_i \) is updated in a global, unbounded way: we call this kind of update "bulk update". From the computations below, it is clear that strong locality holds also in case \( \kappa_1 \) depends also on the variables \( x \), on the condition that \( \kappa_1(x, r[j]) \) has the form \( h_0(x) \land h_1(r[j]) \), with \( h_0 \) and \( h_1 \) quantifier-free formulae.
The formula \( \{38\} \) is not in the format \( \{0\} \) but can be easily converted into it as follows:

\[
\exists d \left( \pi(x_1, x_2) \land \psi(x_1, d) \land (x'_1 := x_1 \land x'_2 := d) \land s' := s \land \land r'_1 := r_1 \land \ldots \land r'_n := \lambda j. (i f \kappa_1(r[j]) \then c_1 \else r_i[j]) \land \ldots \land r'_n := r_n \right) \tag{39}
\]

We prove that the preimage along \( \{39\} \) of a strongly local formula is strongly local. Consider a strongly local formula

\[
K := \psi'(x) \land \exists e \left( \text{Diff}(e) \land \bigwedge_{e_r \in e} \phi_{e_r}(r[e_r]) \land \Theta \right)
\]

where \( \Theta \) is a formula involving the artifact relations \( \# \) (which are not updated) such that no \( e_r \) occurs in it.

We compute the preimage \( \text{Pre}(39, K) \)

\[
\exists d \exists e \left( \text{Diff}(e) \land \pi(x_1, x_2) \land \psi(x_1, d) \land \psi'(x_1, d) \land (x'_1 := x_1 \land x'_2 := d) \land s' := s \land \land r'_1 := r_1 \land \ldots \land r'_n := \lambda j. (i f \kappa_1(r[j]) \then c_1 \else r_i[j]) \land \ldots \land r'_n := r_n \right) \tag{40}
\]

which can be rewritten as a disjunction of the following formulae indexed by a function \( f \) that associates to every \( e_r \) a boolean value in 0, 1:

\[
\exists d \exists e \left( \text{Diff}(e) \land \pi(x_1, x_2) \land \psi(x_1, d) \land \psi'(x_1, d) \land \land \epsilon_r(e_r) \land \phi_r(r[e_r]) \land \Theta \right) \tag{41}
\]

where \( \epsilon_f(e_r) := \neg i f f(e_r) = 0, o t h e r w i s e \epsilon_f(e_r) := \emptyset, \) and \( \delta_f(e_r) := c_1 \) if \( f(e_r) = 0, \) otherwise \( \delta_f(e_r) := r_i[e_r]. \)

We can conclude as above (cf. propagation updates), by eliminating the existentially quantified variable \( d \), that this formula is strongly local.

Notice that the previous arguments remain the same if \( r'_i := \lambda j. (i f \kappa_1(r[j]) \then c_1 \else r_i[j]) \) in Formula \( \{38\} \) is replaced by \( r'_i := \lambda j. (i f \kappa_1(r[j]) \then c_1 \else c_2), \) with \( c_2 \) a constant. Even in this case, the modified bulk transition is strongly local.

Analogous arguments show that transitions involving more than one artifact relations which are updated like \( r_i \) are also strongly local.

The transition introduced in Example 4.1

\[
p\text{State} = \text{final} \land p\text{State}' = \text{notified} \\
a\text{State} = \text{undef} \land a\text{State}' = \text{undef} \land a\text{Result}' = \lambda j. (i f \text{appScore}[j] > 80 \then \text{winner} \else \text{loser})
\]

is a bulk update transition in the format described in this subsection, so it is a strongly local transition.

G Experiments

We base our experimental evaluation on the already existing benchmark provided in [37], that samples 32 real-world BPMN workflows published at the official BPM website [http:]
Table 2: Summary of the experimental examples

| Example                      | #AC | #AV | #T |
|------------------------------|-----|-----|----|
| E1 JobHiring                 | 9   | 18  | 15 |
| E2 Acquisition-following-RFQ| 6   | 13  | 28 |
| E3 Book-Writing-and-Publishing| 4  | 14  | 13 |
| E4 Customer-Quotation-Request| 9  | 11  | 21 |
| E5 Patient-Treatment-Collaboration| 6 | 17  | 34 |
| E6 Property-and-Casualty-Insurance-Claim-Processing| 2  | 7   | 15 |
| E7 Amazon-Fulfillment        | 2   | 28  | 38 |
| E8 Incident-Management-as-Collaboration| 3 | 20  | 19 |

Specifically, inspired by the specification approach adopted by the authors of [37] in their experimental setup (https://github.com/oio2ly1/has-verifier), we select seven examples of varying complexity (see Table 2) and provide their faithful encoding in the array-based specification using MCMT Version 2.8 (http://users.mat.unimi.it/users/ghilardi/mcmt/). Moreover, we enrich our experimental set with an extended version of the running example from Appendix A.1. Each example has been checked against at least one safe and one unsafe conditions. Experiments were performed on a machine with Ubuntu 16.04, 2.6 GHz Intel Core i7 and 16 GB RAM.

Here #AV, #AC and #T represent, respectively, the number of artifact variables, artifact components and transitions used in the example specification, while Time is the MCMT execution time. The most critical measures are #N, depth and #SMT-calls that respectively define the number of nodes and the depth of the tree used for the backward reachability procedure adopted by MCMT, and the number of the SMT-solver calls. Indeed, MCMT computes the iterated preimages of the formula describing the unsafe states along the various transitions. Such computation produces a tree, whose nodes are labelled by formulae describing sets of states that can reach an unsafe state and whose arcs are labelled by a transition. In other words, an arc $t: \phi \rightarrow \psi$ means that $\phi$ is equal to $Pre(t, \psi)$. The tool applies forward and backward simplification strategies, so that whenever a node $\phi$ is deleted, this means that $\phi$ entails the disjunction of the remaining (non deleted) nodes. All nodes (both deleted and undeleted) can be visualized via the available online options (it is also possible to produce a Latex file containing their detailed description).

To stress test our encoding, we came up with a few formulae describing unsafe configurations (sets of “bad” states), that is, the configurations that the system should not incur throughout its execution. Property references encodings of examples endowed with specific (un)safety properties done in MCMT, whereas Result shows their verification outcome that can be of the two following types: SAFE and UNSAFE. The MCMT tool returns SAFE, if the undesirable property it was asked to verify represents a configuration that the system cannot reach. At the same time, the result is UNSAFE if there exists a path of the system execution that reaches “bad” states. One can see, for example, that the job hiring RAS has been proved by MCMT to be SAFE w.r.t. the property defined in Example 4.2. The details about the successfully completed verification task can be seen in the first row of Table 3, the tool constructed a tree with 3 nodes and a depth of 3, and returned SAFE in 0.06 seconds. For the same job
## G EXPERIMENTS

Table 3: Experimental results for safety properties

| Example | Property | Result | Time | #N | depth | #SMT-calls |
|---------|----------|--------|------|----|-------|-------------|
| E1      | E1P1     | SAFE   | 0.06 | 3  | 3     | 1238        |
|         | E1P2     | UNSAFE | 0.36 | 46 | 10    | 2371        |
|         | E1P3     | UNSAFE | 0.50 | 62 | 11    | 2867        |
|         | E1P4     | UNSAFE | 0.35 | 42 | 10    | 2237        |
| E2      | E2P1     | SAFE   | 0.72 | 50 | 9     | 3156        |
|         | E2P2     | UNSAFE | 0.88 | 87 | 10    | 4238        |
|         | E2P3     | UNSAFE | 1.01 | 92 | 9     | 4811        |
|         | E2P4     | UNSAFE | 0.83 | 80 | 9     | 4254        |
| E3      | E3P1     | SAFE   | 0.05 |    | 1     | 700         |
|         | E3P2     | UNSAFE | 0.06 | 14 | 3     | 899         |
| E4      | E4P1     | SAFE   | 0.12 | 14 | 6     | 1460        |
|         | E4P2     | UNSAFE | 0.13 | 18 | 8     | 1525        |
| E5      | E5P1     | SAFE   | 4.11 | 57 | 9     | 5618        |
|         | E5P2     | UNSAFE | 0.17 | 13 | 3     | 2806        |
| E6      | E6P1     | SAFE   | 0.04 | 7  | 4     | 512         |
|         | E6P2     | UNSAFE | 0.08 | 28 | 10    | 902         |
| E7      | E7P1     | SAFE   | 1.00 | 43 | 7     | 5281        |
|         | E7P2     | UNSAFE | 0.20 | 7  | 4     | 3412        |
| E8      | E8P1     | SAFE   | 0.70 | 77 | 11    | 3720        |
|         | E8P2     | UNSAFE | 0.15 | 25 | 7     | 1652        |
hiring RAS, if we slightly modify the safe condition discussed in Example 4.2 by removing, for instance, the check that a selected applicant is not a winning one, we obtain a description (see below) of a configuration in which it is still the case that an applicant could win:

$$\exists i : \text{appIndex} \ (pState = \text{notified} \land \text{applicant}[i] \neq \text{undef} \land \text{appResult}[i] \neq \text{loser})$$

In this case, the job hiring process analyzed against the devised property is evaluated as UNSAFE by the tool (see E1P3 row in Table 3). When checking safety properties, MCMT also allows to access an unsafe path of a given example in case the verification result is UNSAFE.

To conclude, we would like to point out that seemingly high number of SMT solver calls in \#SMT-calls against relatively small execution time demonstrates that MCMT could be considered as a promising tool supporting the presented line of research. This is due to the following two reasons. On the one hand, the SMT technology underlying solvers like Yices [29] is quite mature and impressively well-performing. On the other hand, the backward reachability algorithm generates proof obligations which are relatively easy to be analyzed as (un)satisfiable by the solver.