A FINER REDUCTION OF CONSTRAINT PROBLEMS TO DIGRAPHS

JAKUB BULÍN, DEJAN DELIĆ, MARCEL JACKSON, AND TODD NIVEN

Abstract. It is well known that the constraint satisfaction problem over a general relational structure $A$ is polynomial time equivalent to the constraint problem over some associated digraph. We present a variant of this construction and show that the corresponding constraint satisfaction problem is logspace equivalent to that over $A$. Moreover, we show that almost all of the commonly encountered polymorphism properties are held equivalently on the $A$ and the constructed digraph. As a consequence, the Algebraic CSP dichotomy conjecture as well as the conjectures characterizing CSPs solvable in logspace and in nondeterministic logspace are equivalent to their restriction to digraphs.

INTRODUCTION

A fundamental problem in constraint programming is to understand the computational complexity of constraint satisfaction problems (CSPs). While it is well known that constraint satisfaction problems can be NP-complete in general, there are many subclasses of problems for which there are efficient solving methods. One way to restrict the instances is to only allow a fixed set of constraint relations, often referred to as a constraint language [9] or fixed template. Classifying the computational complexity of fixed template CSPs has been a major focus in the theoretical study of constraint satisfaction. In particular it is of interest to know which templates produce polynomial time solvable problems to help provide more efficient solution techniques.

The study of fixed template CSPs dates back to the 1970’s with the work of Montanari [35] and Schaefer [39]. A standout result from this era is that of Schaefer who showed that the CSPs arising from constraint languages over 2-element domains satisfy a dichotomy. The decision problems for fixed template CSPs over finite domains belong to the class NP, and Schaefer showed that in the 2-element domain case, a constraint language is either solvable in polynomial time or NP-complete. Dichotomies cannot be expected for decision problems in general, since (under the assumption that $P \neq NP$) there are many problems in NP that are neither solvable in polynomial time, nor NP-complete [31]. Another important dichotomy was proved by Hell and Nešetřil [19]. They showed that if a fixed template is a finite simple graph (the vertices make up the domain and the edge relation is the only allowed constraint), then the corresponding CSP is either polynomial time solvable or NP-complete. The decision problem for a graph constraint language can be rephrased as a graph homomorphism problem (a graph homomorphism is a function from the vertices of one graph to another such that the edges are preserved). Specifically,
given a fixed graph $H$ (the constraint language), an instance is a graph $G$ together with the question “Is there a graph homomorphism from $G$ to $H$?” In this sense, 3-colorability corresponds to $H$ being the complete graph on 3 vertices. The notion of graph homomorphism problems naturally extends to directed graph (digraph) homomorphism problems and to relational structure homomorphism problems.

These early examples of dichotomies, by Schaefer, Hell and Nešetril, form the basis of a larger project of classifying the complexity of fixed template CSPs. Of particular importance in this project is to prove the so-called CSP dichotomy conjecture of Feder and Vardi [18] dating back to 1993. It states that the CSPs related to a fixed constraint language over a finite domain are either polynomial time solvable or NP-complete. To date this conjecture remains unanswered, but it has driven major advances in the study of CSPs.

One such advance is the algebraic connection revealed by Jeavons, Cohen and Gyssens [27] and later refined by Bulatov, Jeavons and Krokhin [9]. This connection associates with each finite domain constraint language $A$ a finite algebraic structure, the so-called algebra of polymorphisms. The properties of this algebraic structure are deeply linked with the computational complexity of the constraint language. In particular, for a fixed core constraint language $A$, if the algebra of polymorphisms of $A$ does not satisfy a certain natural property, sometimes called being Taylor, then the class of problems determined by $A$ is NP-complete. Bulatov, Jeavons and Krokhin [9] go on to conjecture that all constraint languages (over finite domains) whose algebras of polymorphisms are Taylor determine polynomial time CSPs (a stronger form of the CSP dichotomy conjecture, since it describes where the split between polynomial time and NP-completeness lies). This conjecture is often referred to as the Algebraic CSP dichotomy conjecture.

Many important results have been built upon this algebraic connection. Bulatov [10] extended Schaefer’s [39] result on 2-element domains to prove the CSP dichotomy conjecture for 3-element domains. Barto, Kozik and Niven [4] extended Hell and Nešetril’s result [19] on simple graphs to constraint languages consisting of a finite digraph with no sources and no sinks. Barto and Kozik [3] gave a complete algebraic description of the constraint languages over finite domains that are solvable by local consistency methods (these problems are said to be of bounded width) and as a consequence it is decidable to determine whether a constraint language can be solved by such methods.

The algebraic approach was also successfully applied to study finer complexity classification of CSPs. Larose and Tesson [33] conjectured a natural algebraic characterization of templates giving rise to CSPs solvable in logspace (L) and in nondeterministic logspace (NL). In both cases they established the hardness part of the conjecture.

In their seminal paper, Feder and Vardi [18] not only conjectured a P vs. NP-complete dichotomy, they also reduced the problem of proving the dichotomy conjecture to the particular case of digraph homomorphism problems, and even to digraph homomorphism problems where the digraph is balanced (here balanced means that its vertices can be partitioned into levels). Specifically, for every template $A$ (a finite relational structure of finite type) there is a balanced digraph $D(A)$ such that the CSP over $A$ is polynomial time equivalent to that over $D(A)$.

In this paper we present a variant of such a construction and prove that (under our construction) CSP over $D(A)$ is logspace equivalent to CSP over $A$ and that the algebra of polymorphisms of the digraph $D(A)$ retains almost all relevant properties. For example, $D(A)$ has bounded width, if and only if $A$ does. In particular, it follows that the Algebraic CSP dichotomy conjecture, the conjectures characterizing CSPs in L and NL as well as other open questions reduce to the case of digraphs.
In a conference version of this article \cite{12}, the authors showed that the Algebraic CSP dichotomy conjecture is equivalent to its restriction to the case of digraphs. This was established by showing that our construction preserves a particular kind of algebraic property, namely existence of a \textit{weak near-unanimity} polymorphism.

\textbf{Organization of the paper.} In Section 1 we present the main results of this paper. Section 2 introduces our notation and the necessary notions concerning relational structures, digraphs and the algebraic approach to the CSP. In Section 3 we describe the construction of $D(\mathcal{A})$. Sections 4 and 5 are devoted to proving that the construction preserves cores and a large part of the equational properties satisfied by the algebra of polymorphisms. Section 6 contains the logspace reduction of CSP($D(\mathcal{A})$) to CSP($\mathcal{A}$). In Section 7 we discuss a few applications of our result and related open problems.

\section{The main results}

In general, fixed template CSPs can be modelled as relational structure homomorphism problems \cite{18}. For detailed definitions of relational structures, homomorphisms and other notions used in this section, see Section 2.

Let $\mathcal{A}$ be a finite structure with signature $\mathcal{R}$ (the fixed template). Then the constraint satisfaction problem for $\mathcal{A}$ is the following decision problem.

\textbf{Constraint satisfaction problem for $\mathcal{A}$.}

\begin{tabular}{|l|}
\hline
\textbf{CSP($\mathcal{A}$)} \\
\textbf{INSTANCE: A finite $\mathcal{R}$-structure $X$.} \\
\textbf{QUESTION: Is there a homomorphism from $X$ to $\mathcal{A}$?} \\
\hline
\end{tabular}

The dichotomy conjecture \cite{18} can be stated as follows:

\textbf{CSP dichotomy conjecture.} Let $\mathcal{A}$ be a finite relational structure. Then CSP($\mathcal{A}$) is solvable in polynomial time or NP-complete.

Every finite relational structure $\mathcal{A}$ has a unique core substructure $\mathcal{A}'$ (see Section 2.4 for the precise definition) such that CSP($\mathcal{A}$) and CSP($\mathcal{A}'$) are identical problems, i.e., the “yes” and “no” instances are precisely the same. The algebraic dichotomy conjecture \cite{9} is the following:

\textbf{Algebraic CSP dichotomy conjecture.} Let $\mathcal{A}$ be a finite relational structure that is a core. If the algebra of polymorphisms of $\mathcal{A}$ is Taylor, then CSP($\mathcal{A}$) is solvable in polynomial time, otherwise CSP($\mathcal{A}$) is NP-complete.

Indeed, perhaps the above conjecture should be called the \textit{algebraic tractability conjecture} since it is known that if the algebra of polymorphisms of a core $\mathcal{A}$ is not Taylor, then CSP($\mathcal{A}$) is NP-complete \cite{9}.

Larose and Tesson \cite{33} conjectured a similar characterization of finite relational structures with the corresponding CSP solvable in L and in NL. In the same paper they also proved the hardness part of boths claims. Their conjecture is widely discussed in the following slightly stronger form (equivalent modulo reasonable complexity-theoretic assumptions; see the discussion in \cite{25}).

\textbf{Finer CSP complexity conjectures.} Let $\mathcal{A}$ be a finite relational structure that is a core. Then the following hold.

(i) CSP($\mathcal{A}$) is solvable in nondeterministic logspace, if and only if the algebra of polymorphisms of $\mathcal{A}$ is congruence join-semidistributive.

(ii) CSP($\mathcal{A}$) is solvable in logspace, if and only if the algebra of polymorphisms of $\mathcal{A}$ is congruence join-semidistributive and congruence $n$-permutable for some $n$. 
Feder and Vardi [18] proved that every fixed template CSP is polynomial time equivalent to a digraph CSP. Thus the CSP dichotomy conjecture is equivalent to its restriction to digraphs. In this paper we investigate a construction similar to theirs. The main results of this paper are summarized in the following theorem.

**Theorem 1.1.** For every finite relational structure $\mathcal{A}$ there exists a finite digraph $\mathcal{D}(\mathcal{A})$ such that the following holds:

(i) CSP($\mathcal{A}$) and CSP($\mathcal{D}(\mathcal{A})$) are logspace equivalent.

(ii) $\mathcal{A}$ is a core if and only if $\mathcal{D}(\mathcal{A})$ is a core.

(iii) If $\Sigma$ is a linear idempotent set of identities such that the algebra of polymorphisms of the oriented path $\bullet \to \bullet \leftarrow \bullet \to \bullet$ satisfies $\Sigma$ and each identity in $\Sigma$ is either balanced or contains at most two variables, then

$$\mathcal{A} \models \Sigma \text{ if and only if } \mathcal{D}(\mathcal{A}) \models \Sigma.$$ 

**Proof.** Item (i) is Theorem 6.1, (ii) is Corollary 4.2 and (iii) is Theorem 5.1. \(\square\)

The construction of $\mathcal{D}(\mathcal{A})$ is described in Section 3, for a bound on the size of $\mathcal{D}(\mathcal{A})$ see Remark 3. The condition on $\Sigma$ in item (iii) is not very restrictive: it includes almost all of the commonly encountered properties relevant to the CSP. A number of these are listed in Corollary 5.2. Note that the list includes the properties of being Taylor, congruence join-semidistributive and congruence $n$-permutable (for $n \geq 3$); hence we have the following corollary.

**Corollary 1.2.** The Algebraic CSP dichotomy conjecture and the Finer CSP complexity conjectures are also equivalent to their restrictions to digraphs.

2. Background and definitions

We approach fixed template constraint satisfaction problems from the “homomorphism problem” point of view. For background on the homomorphism approach to CSPs, see [18], and for background on the algebraic approach to CSPs, see [9].

A relational signature $\mathcal{R}$ is a (in our case finite) set of relation symbols $R_i$, each with an associated arity $k_i$. A (finite) relational structure $\mathcal{A}$ over relational signature $\mathcal{R}$ (called an $\mathcal{R}$-structure) is a finite set $A$ (the domain) together with a relation $R_i \subseteq A^{k_i}$, for each relation symbol $R_i$ of arity $k_i$ in $\mathcal{R}$. A CSP template is a finite $\mathcal{R}$-structure, for some signature $\mathcal{R}$.

For simplicity we do not distinguish the relation with its associated relation symbol. However, to avoid ambiguity, we sometimes write $R_i$ to indicate that $\mathcal{A}$ is interpreted in $A$. We will often refer to the domain of a relational structure $\mathcal{A}$ simply by $A$. When referring to a fixed relational structure, we may simply specify it as $\mathcal{A} = (A; R_1, R_2, \ldots, R_n)$. For technical reasons we require that signatures are nonempty and that all the relations of a relational structure are nonempty.

2.1. **Notation.** For a positive integer $n$ we denote the set $\{1, 2, \ldots, n\}$ by $[n]$. We write tuples using boldface notation, e.g. $a = (a_1, a_2, \ldots, a_k) \in A^k$ and when running over tuples we use superscript notation, e.g. $(r_1^1, r_1^2, \ldots, r_l^j) \in R^l \subseteq (A^k)^j$, where $r_i = (r_{i1}^1, r_{i2}^2, \ldots, r_{il}^l)$, for $i = 1, \ldots, l$.

Let $R_i \subseteq A^{k_i}$ be relations of arity $k_i$, for $i = 1, \ldots, n$. Let $k = \sum_{i=1}^n k_i$ and $l_i = \sum_{j<i} k_j$. We write $R_1 \times \cdots \times R_n$ to mean the $k$-ary relation

$$\{(a_{1}, \ldots, a_{k}) \in A^k \mid (a_{i_{1}+1}, \ldots, a_{i_{l_{i}}+k_{i}}) \in R_{i} \text{ for } i = 1, \ldots, n\}.$$ 

An $n$-ary operation on a set $A$ is simply a mapping $f : A^n \to A$; the number $n$ is the *arity* of $f$. Let $f$ be an $n$-ary operation on $A$ and let $k > 0$. We write $f^{(k)}$ to
denote the n-ary operation obtained by applying \( f \) coordinatewise on \( A^k \). That is, we define the n-ary operation \( f^{(k)} \) on \( A^k \) by
\[
f^{(k)}(a^1, \ldots, a^n) = (f(a^1_1, \ldots, a^n_1), \ldots, f(a^1_k, \ldots, a^n_k)),
\]
for \( a^1, \ldots, a^n \in A^k \).

We will be particularly interested in so-called idempotent operations. An n-ary operation \( f \) is said to be idempotent if it satisfies the equation \( f(x,x, \ldots, x) = x \).

### 2.2. Homomorphisms, cores and polymorphisms

We begin with the notion of a relational structure homomorphism.

**Definition 2.1.** Let \( A \) and \( B \) be relational structures in the same signature \( \mathcal{R} \). A homomorphism from \( A \) to \( B \) is a mapping \( \varphi \) from \( A \) to \( B \) such that for each k-ary relation symbol \( R \) in \( \mathcal{R} \) and each k-tuple \( a \in A^k \), if \( a \in R^k \), then \( \varphi^k(a) \in R^k \).

We write \( \varphi : A \to B \) to mean that \( \varphi \) is a homomorphism from \( A \) to \( B \), and \( A \to B \) to mean that there exists a homomorphism from \( A \) to \( B \).

An isomorphism is a bijective homomorphism \( \varphi \) such that \( \varphi^{-1} \) is also a homomorphism. A homomorphism \( A \to A \) is called an endomorphism. An isomorphism from \( A \) to \( A \) is an automorphism. It is an easy fact that if \( A \) is finite, then every surjective endomorphism is an automorphism.

A finite relational structure \( A \) is a core if every endomorphism \( A \to A \) is surjective (and therefore an automorphism). For every \( A \) there exists a relational structure \( A' \) such that \( A \to A' \) and \( A' \to A \) and \( A' \) is minimal with respect to these properties; that structure \( A' \) is called the core of \( A \). The core of \( A \) is unique (up to isomorphism) and \( \text{CSP}(A) \) and \( \text{CSP}(A') \) are the same decision problems.

Equivalently, the core of \( A \) can be defined as a minimal induced substructure that \( A \) retracts onto. (See [20] for details on cores for graphs, cores for relational structures are a natural generalization.) The notion of polymorphism is central in the so-called algebraic approach to CSP. Polymorphisms are a natural generalization of endomorphisms to higher arity operations.

**Definition 2.2.** Given an \( \mathcal{R} \)-structure \( A \), an n-ary polymorphism of \( A \) is an n-ary operation \( f \) on \( A \) such that \( f \) preserves the relations of \( A \). That is, if \( a^1, \ldots, a^n \in R \), for some k-ary relation \( R \) in \( \mathcal{R} \), then \( f^{(k)}(a^1, \ldots, a^n) \in R \).

Thus, an endomorphism is a unary polymorphism. Polymorphisms satisfying certain identities has been used extensively in the algebraic study of CSPs.

### 2.3. Algebra

Given a finite relational structure \( A \), let \( \text{Pol}A \) denote the set of all polymorphisms of \( A \). The algebra of polymorphisms of \( A \) is simply the algebra with the same universe whose operations are all polymorphisms of \( A \). A subset \( B \subseteq A \) is a subuniverse of \( A \), denoted by \( B \leq A \), if it is a subuniverse of the algebra of polymorphisms of \( A \), i.e., it is closed under all \( f \in \text{Pol}A \).

An (operational) signature is a (possibly infinite) set of operation symbols with arities assigned to them. By an identity we mean an expression \( u \approx v \) where \( u \) and \( v \) are terms in some signature. An identity \( u \approx v \) is linear if both \( u \) and \( v \) involve at most one occurrence of an operation symbol (e.g., \( f(x,y) \approx g(x) \), or \( h(x,y,x) \approx x \)); and balanced if the sets of variables occurring in \( u \) and \( v \) are the same (e.g., \( f(x,y,x) \approx g(y,x,x) \)).

A set of identities \( \Sigma \) is linear if it contains only linear identities; balanced if all the identities in \( \Sigma \) are balanced; and idempotent if for each operation symbol \( f \) appearing in an identity of \( \Sigma \), the identity \( f(x, x, \ldots, x) \approx x \) is in \( \Sigma \). \footnote{We can relax this condition and require the identity \( f(x, x, \ldots, x) \approx x \) only to be a syntactical consequence of identities in \( \Sigma \).}
example, the identities \( p(y, x, x) \approx y, \ p(x, x, y) \approx y, \ p(x, x, x) \approx x \) (defining the so-called Maltsev operation) form a linear idempotent set of identities which is not balanced.

The strong Maltsev condition, a notion usual in universal algebra, can be defined in this context as a finite set of identities. A Maltsev condition is an increasing chain of strong Maltsev conditions, ordered by syntactical consequence. In all results from this paper, “set of identities” can be replaced with “Maltsev condition”.

Let \( \Sigma \) be a set of identities in a signature with operation symbols \( F = \{ f_\lambda \mid \lambda \in \Lambda \} \). We say that a relational structure \( A \) satisfies \( \Sigma \) (and write \( A \models \Sigma \)) if for every \( \lambda \in \Lambda \) there is a polymorphism \( f^A_\lambda \in \text{Pol} A \) such that the identities in \( \Sigma \) hold universally in \( A \) when for each \( \lambda \in \Lambda \) the symbol \( f_\lambda \) is interpreted as \( f^A_\lambda \).

For example, a weak near-unanimity (WNU) is an \( n \)-ary (\( n \geq 2 \)) idempotent operation \( \omega \) satisfying the identities \( \omega(x, \ldots, x, y) = \omega(x, \ldots, x, y, x) = \cdots = \omega(y, x, \ldots, x) \). Thus, having an \( n \)-ary weak near-unanimity is definable by a linear balanced idempotent set of identities. Existence of WNU polymorphisms influences \( \text{CSP}(A) \) to a great extent. The following characterization was discovered in [34]: a finite algebra (or relational structure) is called

- Taylor, if it has a weak near-unanimity operation of some arity, and
- congruence meet-semidistributive if it has WNU operations of all but finitely many arities.

The Algebraic CSP dichotomy conjecture asserts that being Taylor is what distinguishes tractable (core) relational structures from the NP-complete ones, and a similar split is known for congruence meet-semidistributivity and solvability by local consistency checking (the so-called bounded width):

**Bounded width theorem.** [3] Let \( A \) be a finite relational structure that is a core. Then \( \text{CSP}(A) \) is solvable by local consistency checking, if and only if the algebra of polymorphisms of \( A \) is congruence meet-semidistributive.

The properties of congruence join-semidistributivity and congruence \( n \)-permutability which appear in the finer CSP complexity conjectures are also definable by linear idempotent sets of identities, albeit more complicated ones; we refer the reader to [23]. We will introduce more Maltsev conditions and their connection to the CSP in Section 5.

### 2.4. Primitive positive definability

A first order formula is called **primitive positive** if it is an existential conjunction of atomic formulae. Since we only refer to relational signatures, a primitive positive formula is simply an existential conjunct of formulae of the form \( x = y \) or \( (x_1, x_2, \ldots, x_k) \in R \), where \( R \) is a relation symbol of arity \( k \).

For example, if we have a binary relation symbol \( E \) in our signature, then the formula

\[
\psi(x, y) = (\exists z)((x, z) \in E \land (z, y) \in E)
\]

pp-defines a binary relation in which elements \( a, b \) are related if there is a directed path of length 2 from \( a \) to \( b \) in \( E \).

**Definition 2.3.** A relational structure \( \mathbb{B} \) is **primitive positive definable in \( A \) (or \( A \) pp-defines \( \mathbb{B} \)) if

- (i) the set \( B \) is a subset of \( A \) and is definable by a primitive positive formula interpreted in \( A \), and
- (ii) each relation \( R \) in the signature of \( \mathbb{B} \) is definable on the set \( B \) by a primitive positive formula interpreted in \( A \).
The following result relates the above definition to the complexity of CSPs. The connection is originally due to Jeavons, Cohen and Gyssens [27], though the logspace form stated and used here can be found in Larose and Tesson [33, Theorem 2.1].

**Lemma 2.4.** Let $\mathcal{A}$ be a finite relational structure that pp-defines $\mathcal{B}$. Then, $\text{CSP}(\mathcal{B})$ is logspace reducible to $\text{CSP}(\mathcal{A})$.

It so happens that, if $\mathcal{A}$ pp-defines $\mathcal{B}$, then $\mathcal{B}$ inherits the polymorphisms of $\mathcal{A}$. See [9] for a detailed explanation.

**Lemma 2.5.** [9] Let $\mathcal{A}$ be a finite relational structure that pp-defines $\mathcal{B}$. If $\varphi$ is a polymorphism of $\mathcal{A}$, then its restriction to $\mathcal{B}$ is a polymorphism of $\mathcal{B}$.

In particular, as an easy consequence of this lemma, if $\mathcal{A}$ pp-defines $\mathcal{B}$ and $\mathcal{A}$ satisfies a set of identities $\Sigma$, then $\mathcal{B}$ also satisfies $\Sigma$.

In the case that $\mathcal{A}$ pp-defines $\mathcal{B}$ and $\mathcal{B}$ pp-defines $\mathcal{A}$, we say that $\mathcal{A}$ and $\mathcal{B}$ are pp-equivalent. In this case, $\text{CSP}(\mathcal{A})$ and $\text{CSP}(\mathcal{B})$ are essentially the same problems (they are logspace equivalent) and $\mathcal{A}$ and $\mathcal{B}$ have the same polymorphisms.

**Example 2.6.** Let $\mathcal{A} = (A; R_1, \ldots, R_n)$, where each $R_i$ is $k_i$-ary, and define $R = R_1 \times \cdots \times R_n$. Then the structure $\mathcal{A}' = (A; R)$ is pp-equivalent to $\mathcal{A}$.

Indeed, let $k = \sum_{i=1}^n k_i$ be the arity of $R$ and $l_i = \sum_{j<i} k_j$ for $i = 1, \ldots, n$. The relation $R$ is pp-definable from $R_1, \ldots, R_n$ using the formula

$$\Psi(x_1, \ldots, x_k) = \bigwedge_{i=1}^n (x_{i+1}, \ldots, x_{i+k_i}) \in R_i.$$  

The relation $R_1$ can be defined from $R$ by the primitive positive formula

$$\Psi(x_1, \ldots, x_k) = (\exists y_{k_1+1}, \ldots, \exists y_k) ((x_1, \ldots, x_{k_1}, y_{k_1+1}, \ldots, y_k) \in R)$$

and the remaining $R_i$‘s can be defined similarly.

Example 2.6 shows that when proving Theorem 1.1 we can restrict ourselves to relational structures with a single relation.

2.5. **Digraphs.** A directed graph, or digraph, is a relational structure $G$ with a single binary relation symbol $E$ as its signature. We typically call the members of $G$ and $E^G$ vertices and edges, respectively. We usually write $a \rightarrow b$ to mean $(a, b) \in E^G$, if there is no ambiguity.

A special case of relational structure homomorphism (see Definition 2.1), is that of digraph homomorphism. That is, given digraphs $G$ and $H$, a function $\varphi : G \rightarrow H$ is a homomorphism if $(\varphi(a), \varphi(b)) \in E^H$ whenever $(a, b) \in E^G$.

**Definition 2.7.** For $i = 1, \ldots, n$, let $G_i = (G_i, E_i)$ be digraphs. The direct product of $G_1, \ldots, G_n$, denoted by $\prod_{i=1}^n G_i$, is the digraph with vertices $\prod_{i=1}^n G_i$ (the cartesian product of the sets $G_i$) and edge relation

$$\{(a, b) \in (\prod_{i=1}^n G_i)^2 \mid (a_i, b_i) \in E_i \text{ for } i = 1, \ldots, n\}.$$

If $G_1 = \cdots = G_n = G$ then we write $G^n$ to mean $\prod_{i=1}^n G_i$.

With the above definition in mind, an $n$-ary polymorphism on a digraph $G$ is simply a digraph homomorphism from $G^n$ to $G$.

**Definition 2.8.** A digraph $P$ is an oriented path if it consists of a sequence of vertices $v_0, v_1, \ldots, v_k$ such that precisely one of $(v_{i-1}, v_i), (v_i, v_{i-1})$ is an edge, for each $i = 1, \ldots, k$. We require oriented paths to have a direction; we denote the initial vertex $v_0$ and the terminal vertex $v_k$ by $iP$ and $rP$, respectively.
Definition 3.1. For every $Q$ and surjective $I \subseteq J$, the digraph $Q$ in Figure 1 is balanced if it consists of a single connected component.

A connected digraph is balanced if for all $I \subseteq J$ there exists a homomorphism $\varphi: P \rightarrow G$ such that $\varphi(i P) = a$ and $\varphi(\tau P) = b$. Note that for every $P$ there exists a primitive positive formula $\psi(x, y)$ such that $a \overset{\psi}{\rightarrow} b$ if and only if $\psi(a, b)$ is true in $G$. If there exists an oriented path $P$ such that $a \overset{P}{\rightarrow} b$, we say that $a$ and $b$ are connected. If vertices $a$ and $b$ are connected, then the distance from $a$ to $b$ is the number of edges in the shortest oriented path connecting them.Connectedness forms an equivalence relation on $G$; its classes are called the connected components of $G$. We say that a digraph is connected if it consists of a single connected component.

In this section we take an arbitrary finite relational structure $A$ and construct a balanced digraph $D(A)$ such that CSP($A$) and CSP($D(A)$) are logspace equivalent.

Let $\mathcal{A} = (A; R_1, \ldots, R_n)$ be a finite relational structure, where $R_i$ is of arity $k_i$, for $i = 1, \ldots, n$. Let $k = \sum_{i=1}^{n} k_i$ and let $R$ be the $k$-ary relation $R_1 \times \cdots \times R_n$.

For $I \subseteq [k]$ define $Q_{I, l}$ to be a single edge if $l \in I$, and a zigzag if $l \in [k] \setminus I$.

We define the oriented path $Q_I$ (of height $k + 2$) by

$$Q_I = \bullet \rightarrow \bullet + Q_{I, 1} + Q_{I, 2} + \cdots + Q_{I, k} + \bullet \rightarrow \bullet$$

Instead of $Q_0, Q_{[k]}$ we write just $Q, Q$, respectively. For example, the oriented path in Figure 1 is $Q_\mathcal{I}$ where $k = 3$ and $\mathcal{I} = \{3\}$. We will need the following observation.

Observation. Let $\mathcal{I}, \mathcal{J} \subseteq [k]$. A homomorphism $\varphi: Q_I \rightarrow Q_J$ exists, if and only if $\mathcal{I} \subseteq \mathcal{J}$. In particular $Q \rightarrow Q_I$ for all $\mathcal{I} \subseteq [k]$. Moreover, if $\varphi$ exists, it is unique and surjective.

We are now ready to define the digraph $D(A)$.

Definition 3.1. For every $e = (a, r) \in A \times R$ we define $P_e$ to be the path $Q_{\{i | a = r_i\}}$. The digraph $D(A)$ is obtained from the digraph $(A \cup R; A \times R)$ by replacing every $e = (a, r) \in A \times R$ by the oriented path $P_e$ (identifying $i P_e$ with $a$ and $\tau P_e$ with $r$).
Example 3.2. Consider the relational structure $A = \{(\{0,1\};R)\}$ where $R = \{(0,1),(1,0)\}$, i.e., $A$ is the directed $2$-cycle. Figure 2 is a visual representation of $D(A)$.

Remark. The number of vertices in $D(A)$ is $(3k+1)|R||A|+(1-2k)|R|+|A|$ and the number of edges is $(3k+2)|R||A|-2k|R|$. The construction of $D(A)$ can be performed in logspace (under any reasonable encoding).

Proof. The vertices of $D(A)$ consist of the elements of $A \cup R$, along with vertices from the connecting paths. The number of vertices lying strictly within the connecting paths would be $(3k+1)|R||A|$ if every $P_e$ was $Q_I$. We need to deduct 2 vertices whenever there is a single edge instead of a zigzag and there are $\sum_{(a,r) \in A \times R} |\{i \mid a = r_i\}| = k|R|$ such instances. The number of edges is counted very similarly. □

Remark. Note that if we apply this construction to itself (that is, $D(D(A))$) then we obtain balanced digraphs of height 4. When applied to digraphs, the $D$ construction is identical to that given by Feder and Vardi [18, Theorem 13].

The following lemma, together with Lemma 2.4, shows that $\text{CSP}(A)$ reduces to $\text{CSP}(D(A))$ in logspace.

Lemma 3.3. $A$ is pp-definable from $D(A)$.

Proof. Example 2.6 demonstrates that $A$ is pp-equivalent to $(A;R)$. We now show that $D(A)$ pp-defines $(A;R)$, from which it follows that $D(A)$ pp-defines $A$.

Note that $Q \rightarrow P_e$ for all $e \in A \times R$, and $Q_{(i)} \rightarrow P_{(a,r)}$ if and only if $a = r_i$. The set $A$ is pp-definable in $D(A)$ by $A = \{x \mid (\exists y)(x \stackrel{Q_i}{\rightarrow} y)\}$ and the relation $R$ can be defined as the set $\{(x_1,\ldots,x_k) \mid (\exists y)(x_i \stackrel{Q_{(i)}}{\rightarrow} y \text{ for all } i \in [k])\}$, which is also a primitive positive definition. □

It is not, in general, possible to pp-define $D(A)$ from $A$. Nonetheless the following lemma is true.

Lemma 3.4. $\text{CSP}(D(A))$ reduces in logspace to $\text{CSP}(A)$.

The proof of Lemma 3.4 is rather technical, though broadly follows the polynomial process described in the proof of [18, Theorem 13] (as mentioned, our construction coincides with theirs in the case of digraphs). Details of the argument are provided in Section 6.

\footnote{Using the definition of pp-definability as described in this paper, this is true for cardinality reasons. However, a result of Kazda [28] can be used to show that the statement remains true even for more general definitions of pp-definability.}
4. Preserving cores

In what follows, let $A$ be a fixed finite relational structure. Without loss of generality we may assume that $A = (A; R)$, where $R$ is a $k$-ary relation (see Example 2.4).

**Lemma 4.1.** The endomorphisms of $\mathbb{A}$ and $D(\mathbb{A})$ are in one-to-one correspondence.

**Proof.** We first show that every endomorphism $\varphi$ of $\mathbb{A}$ can be extended to an endomorphism $\bar{\varphi}$ of $D(\mathbb{A})$. Let $\bar{\varphi}(a) = \varphi(a)$ for $a \in A$, and let $\bar{\varphi}([r]) = \varphi([k])([r])$ for $[r] \in R$. Note that $\varphi([k])([r]) \in R$ since $\varphi$ is an endomorphism of $\mathbb{A}$.

Let $c \in D(\mathbb{A}) \setminus (A \cup R)$ and let $c = (a, r)$ be such that $c \in P_e$. Define $c' = (\varphi(a), \varphi([k])([r]))$. If $P_{e,l}$ is a single edge for some $l \in [k]$, then $r_l = a$ and $\varphi(r_l) = \varphi(a)$, and therefore $P_{e,l}$ is a single edge. Thus there exists a (unique) homomorphism $P_e \to P_{e'}$. Define $\bar{\varphi}(c)$ to be the image of $c$ under this homomorphism, completing the definition of $\bar{\varphi}$.

We now show that every endomorphism $\Phi$ of $D(\mathbb{A})$ is of the form $\bar{\varphi}$, for some endomorphism $\varphi$ of $A$. Let $\Phi$ be an endomorphism of $D(\mathbb{A})$. Let $\varphi$ be the restriction of $\Phi$ to $A$. By Lemma 2.5 and Lemma 3.3, $\varphi$ is an endomorphism of $\mathbb{A}$. For every $e = (a, r)$, the endomorphism $\Phi$ maps $P_e$ onto $P_{(\varphi(a), \varphi([r]))}$. If we set $a = r_l$, then $P_{e,l}$ is a single edge. In this case it follows that $P_{(\varphi(a), \varphi([r]))}l$ is also a single edge. Thus, by the construction of $D(\mathbb{A})$ the $l$th coordinate of $\Phi([r])$ is $\varphi(a) = \varphi(r_l)$. This proves that the restriction of $\Phi$ to $R$ is $\varphi([k])$ and therefore $\Phi = \bar{\varphi}$. □

The following corollary is Theorem 1.1 (ii).

**Corollary 4.2.** $\mathbb{A}$ is a core if and only if $D(\mathbb{A})$ is a core.

**Proof.** To prove the corollary we need to show that an endomorphism $\varphi$ of $\mathbb{A}$ is surjective if and only if $\bar{\varphi}$ (from Lemma 4.1) is surjective. Clearly, if $\bar{\varphi}$ is surjective then so is $\varphi$.

Assume $\varphi$ is surjective (and therefore an automorphism of $\mathbb{A}$). It follows that $\varphi([k])$ is surjective on $R$ and therefore $\bar{\varphi}$ is a bijection when restricted to the set $A \cup R$. Let $a \in A$ and $r \in R$. By definition we know that $\bar{\varphi}$ maps $P_{(a,r)}$ homomorphically onto $P_{(\varphi(a), \varphi([r]))}$. Since $\varphi$ has an inverse $\varphi^{-1}$, it follows that $\varphi^{-1}$ maps $P_{(\varphi(a), \varphi([k])([r]))}$ homomorphically onto $P_{(a,r)}$. Thus $P_{(a,r)}$ and $P_{(\varphi(a), \varphi([k])([r]))}$ are isomorphic, completing the proof. □

Using similar arguments it is not hard to prove a bit more, namely that the monoids of endomorphisms of $\mathbb{A}$ and $D(\mathbb{A})$ are isomorphic. Since endomorphisms are just the unary part of the algebra of polymorphisms, this section can be viewed as a “baby case” to the more involved proof in the next section.

5. Preserving Maltsev conditions

Given a finite relational structure $\mathbb{A}$, we are interested in the following question: How similar are the algebras of polymorphisms of $\mathbb{A}$ and $D(\mathbb{A})$? More precisely, which equational properties (or Maltsev conditions) do they share? In this section we provide a quite broad range of Maltsev conditions that hold equivalently in $\mathbb{A}$ and $D(\mathbb{A})$. Indeed, to date, these include all Maltsev conditions that are conjectured to divide differing levels of tractability and hardness, as well as all the main tractable algorithmic classes (e.g. few subpowers and bounded width).

5.1. The result. We start by an overview and statement of the main result of this section. Since $\mathbb{A}$ is pp-definable from the digraph $D(\mathbb{A})$ (see Lemma 3.3), it follows that $A$ and $R$ are subuniverses of $D(\mathbb{A})$ and for any $f \in Pol D(\mathbb{A})$, the restriction $f|_A$ is a polymorphism of $\mathbb{A}$. Consequently, for any set of identities $\Sigma$,

$$D(\mathbb{A}) \models \Sigma \text{ implies that } \mathbb{A} \models \Sigma.$$
The theorem below, which is a restatement of Theorem 1.1 (iii), provides a partial converse of the above implication.

**Theorem 5.1.** Let \( \mathcal{A} \) be a finite relational structure. Let \( \Sigma \) be a linear idempotent set of identities such that the algebra of polymorphisms of the zigzag satisfies \( \Sigma \) and each identity in \( \Sigma \) is either balanced or contains at most two variables. Then

\[
D(\mathcal{A}) \models \Sigma \text{ if and only if } \mathcal{A} \models \Sigma.
\]

The following corollary lists some popular properties that can be expressed as sets of identities satisfying the above assumptions. Indeed, they include many commonly encountered Maltsev conditions.

**Corollary 5.2.** Let \( \mathcal{A} \) be a finite relational structure. Then each of the following hold equivalently on (the polymorphism algebra of) \( \mathcal{A} \) and \( D(\mathcal{A}) \).

1. Being Taylor or equivalently having a weak near-unanimity (WNU) operation (conjectured to be equivalent to being in \( P \) if \( \mathcal{A} \) is a core \[9]);
2. Congruence join-semidistributivity (SD(\( \lor \))) (conjectured to be equivalent to NL if \( \mathcal{A} \) is a core \[3]);
3. (For \( n \geq 3 \)) congruence \( n \)-permutability (\( CnP \)) (together with (2) conjectured to be equivalent to L if \( \mathcal{A} \) is a core \[3]);
4. Congruence meet-semidistributivity (SD(\( \land \))) (equivalent to bounded width \[3]);
5. (For \( k \geq 4 \)) \( k \)-ary edge operation (equivalent to few subpowers \[5, 24]);
6. \( k \)-ary near-unanimity operation (equivalent to strict width \[18]);
7. Totally symmetric idempotent (TSI) operations of all arities (equivalent to width 1 \[10, 18]);
8. Hobby-McKenzie operations (equivalent to the corresponding variety satisfying a non-trivial congruence lattice identity);
9. Congruence modularity (CM);
10. Congruence distributivity (CD);

Items (2) and (3) above, together with Theorem 1.1 (i) and (ii), show that the Finer CSP complexity conjectures need only be established in the case of digraphs to obtain a resolution in the general case.

Note that the above list includes all six conditions for omitting types in the sense of Tame Congruence Theory \[23\]. Figure 3, taken from \[25\], presents a diagram of what might be called the “universal algebraic geography of CSPs”.

We will prove Theorem 5.1 and Corollary 5.2 in subsection 5.3.

### 5.2. Polymorphisms of the zigzag

In the following, let \( Z \) be a zigzag with vertices 00, 01, 10 and 11 (i.e., the oriented path 00 \( \rightarrow \) 01 \( \leftarrow \) 10 \( \rightarrow \) 11). Let us denote by \( \leq_Z \) the linear order on \( Z \) given by 00 \( <_Z \) 01 \(<_Z \) 10 \( <_Z \) 11.

Note that the subset \{00,10\} is closed under all polymorphisms of \( Z \) (as it is pp-definable using the formula \((\exists y)(x \rightarrow y)\), see Lemma 2.5). The same holds for \{01,11\}. We will use this fact later in our proof.

The digraph \( Z \) satisfies most of the important Maltsev conditions (an exception being congruence 2-permutability, i.e., having a Maltsev polymorphism). We need the following.

**Lemma 5.3.** The following holds.

(i) \( Z \) has a majority polymorphism,
(ii) \( Z \) satisfies any balanced set of identities,
(iii) \( Z \) is congruence 3-permutable.
Proof. Let $x \land y$ and $x \lor y$ denote the binary operations of minimum and maximum with respect to $\leq_Z$, respectively. That is, $x \land y$ is the vertex from $\{x, y\}$ closer to 00 and $x \lor y$ the vertex closer to 11. It can be easily seen that $\land, \lor$ are polymorphisms of $Z$ and form a distributive lattice. Note that it follows that $Z$ satisfies any set of identities which holds in the variety of distributive lattices (equivalently, in the two-element lattice).

In particular, to prove (i), note that the ternary operation defined by $m(x, y, z) = (x \land y) \lor (x \land z) \lor (y \land z)$ (the median) is a majority polymorphism. To prove (ii), let $\Sigma$ be a balanced set of identities. For every operation symbol $f$ (say $k$-ary) occurring in $\Sigma$, we define $f^Z(x_1, \ldots, x_k) = \bigwedge_{i=1}^{k} x_i$. It is easy to check that $f^Z$ is a polymorphism and that such a construction satisfies any balanced identity.
To prove (iii), we directly construct the ternary polymorphisms \( p_1 \) and \( p_2 \) witnessing 3-permutability:

\[
p_1(x, y, z) = \begin{cases} 
01 & \text{if } y \neq z \text{ and } 01 \in \{x, y, z\}, \\
10 & \text{if } y \neq z \text{ and } 10 \in \{x, y, z\} \text{ and } 01 \notin \{x, y, z\}, \\
x & \text{otherwise}, 
\end{cases}
\]

\[
p_2(x, y, z) = \begin{cases} 
01 & \text{if } x \neq y \text{ and } 01 \in \{x, y, z\}, \\
10 & \text{if } x \neq y \text{ and } 10 \in \{x, y, z\} \text{ and } 01 \notin \{x, y, z\}, \\
z & \text{if } x = y. 
\end{cases}
\]

The identities \( p_1(x, y, y) \approx x \) and \( p_2(x, x, y) \approx y \) follow directly from the construction. To verify \( p_1(x, x, y) \approx p_2(x, y, y) \) we can assume that \( x \neq y \). If 01 or 10 are in \( \{x, y\} \), then \( p_1 \) and \( p_2 \) agree (the result is 01 if \( 01 \in \{x, y\} \) and 10 else). If not, then \( p_1(x, x, y) = p_2(x, y, y) = x \).

Finally, we prove that \( p_1 \) is a polymorphism of \( \mathbb{Z} \); a similar argument works for \( p_2 \). If we have triples \( a, b, c \in \mathbb{Z} \) such that \( a_i \to b_i \), for \( i = 1, 2, 3 \), then \( \{a_1, a_2, a_3\} \subseteq \{00, 10\} \) and \( \{b_1, b_2, b_3\} \subseteq \{01, 11\} \). Thus also \( p_1(a) \in \{00, 10\} \) and \( p_1(b) \in \{01, 11\} \). If \( p_1(a) = 10 \), then \( p_1(a) \to p_1(b) \) follows immediately. If \( p_1(a) = 00 \), then \( a = (00, 10, 10) \) or \( a = (00, 00, 00) \). In both cases \( b_1 = 01 \) which gives \( p_1(b) = 01 \) and \( p_1(a) \to p_1(b) \).

\[\square\]

5.3. The proof. In this subsection we prove Theorem 5.1 and Corollary 5.2. Fix a finite relational structure; without loss of generality we can assume that \( \mathcal{K} = (\mathcal{A}; \Gamma) \), where \( \Gamma \) is a \( k \)-ary relation (see Example 2.3).

First we need to gather a few facts about connected components of powers of \( \mathcal{D}(\mathcal{K}) \). This is because when constructing an \( m \)-ary polymorphism, one can define it independently on different connected components of \( \mathcal{D}(\mathcal{K})^m \) without violating the polymorphism condition.

We start with the diagonal component: since \( \mathcal{D}(\mathcal{K}) \) is connected, it follows that for every \( m > 0 \) the diagonal (i.e., the set \( \{(c, c, \ldots, c) \mid c \in \mathcal{D}(\mathcal{K})\} \)) is connected in \( \mathcal{D}(\mathcal{K})^m \). We denote by \( \Delta_m \) the connected component of \( \mathcal{D}(\mathcal{K})^m \) containing the diagonal.

**Lemma 5.4.** For every \( m > 0 \), both \( A^m \subseteq \Delta_m \) and \( R^m \subseteq \Delta_m \).

\[\text{Proof.}\] Fix an arbitrary element \( a \in A \). Let \( (r^1, \ldots, r^m) \in R^m \) and for every \( i \in [m] \) let \( \varphi_i : Q \to \mathbb{P}_{\{a, r_i\}} \). The homomorphism defined by \( x \mapsto (\varphi_1(x), \ldots, \varphi_m(x)) \) witnesses \( (a, \ldots, a) \to (r^1, \ldots, r^m) \) in \( \mathcal{D}(\mathcal{K})^m \). This proves that \( R^m \subseteq \Delta_m \); a similar argument gives \( A^m \subseteq \Delta_m \). \[\square\]

The next lemma shows that there is only one non-trivial connected component of \( \mathcal{D}(\mathcal{K})^m \) that contains tuples (whose entries are) on the same level in \( \mathcal{D}(\mathcal{K}) \); namely \( \Delta_m \). All other such components are singleton.

**Lemma 5.5.** Let \( m \geq 0 \) and let \( \Gamma \) be a connected component of \( \mathcal{D}(\mathcal{K})^m \) containing an element \( c \) such that \( \text{lvl}(c_1) = \cdots = \text{lvl}(c_m) \). Then every element \( d \in \Gamma \) is of the form \( \text{lvl}(d_1) = \cdots = \text{lvl}(d_m) \) and the following hold.

(i) If \( c \to d \) is an edge in \( \Gamma \) such that \( c \notin A^m \) and \( d \notin R^m \), then there exist \( e_1, \ldots, e_m \in A \times R \) and \( l \in [k] \) such that \( c, d \in \prod_{i=1}^m \mathbb{P}_{e_{i,l}} \).

(ii) Either \( \Gamma = \Delta_m \) or \( \Gamma \) is one-element.

\[\text{Proof.}\] First observe that if an element \( d \) is connected in \( \mathcal{D}(\mathcal{K})^m \) to an element \( c \) with \( \text{lvl}(c_1) = \cdots = \text{lvl}(c_m) \), then there is an oriented path \( Q' \) such that \( c \xrightarrow{Q'} d \) from...
which it follows that \( \text{lvl}(d_i) = \cdots = \text{lvl}(d_m) \). To prove (i), let \( c \to d \) be an edge in \( \Gamma \) such that \( c \notin A^m \) and \( d \notin R^m \). For \( i = 1, \ldots, m \) let \( e_i \) be such that \( e_i \in P_{c_i} \) and let \( l = \text{lvl}(c_1) \). The claim now follows immediately from the construction of \( D(\mathcal{A}) \).

It remains to prove (ii). If \( |\Gamma| > 1 \), then there is an edge \( c \to d \) in \( \Gamma \). If \( c \in A^m \) or \( d \in R^m \), then the claim follows from Lemma 5.4. Otherwise, from (i), there exists \( l \in [k] \) and \( e_i = (a_i, r_i) \) such that \( c, d \in \prod_{i=1}^m P_{c_i,l} \). For every \( i \in [m] \) we can walk from \( c_i \) to \( d_i \) in \( P_{c_i,l} \) following the path \( \bullet \to \bullet \leftarrow \bullet \); and so \( c \) and \( (\phi_{e_{1,l}}, \ldots, \phi_{e_{m,l}}) \) are connected. For every \( i \in [m] \) there exists a homomorphism \( \phi_i : Q \to P_{e_i} \) such that \( \phi_i(1_Q) = a_i \) and \( \phi_i(1_{Q_l}) = \phi_{e_i}(1) \). The homomorphism \( Q \to D(\mathcal{A})^m \) defined by \( x \mapsto (\phi_1(x), \ldots, \phi_m(x)) \) shows that \( (a_1, \ldots, a_m) \) and \( (\phi_{e_{1,l}}, \ldots, \phi_{e_{m,l}}) \) are connected. By transitivity, \( (a_1, \ldots, a_m) \) is connected to \( c \) and therefore \( (a_1, \ldots, a_m) \in \Gamma \). Using (i) we obtain \( \Gamma = \Delta_m \). \( \square \)

In order to deal with connected components that contain tuples of varying levels, we need to define two linear orders \( \sqsubseteq, \sqsubseteq^* \) on \( D(\mathcal{A}) \). These linear orders will then be used to choose elements from input tuples of the polymorphisms under construction in a “uniform” way.

Fix an arbitrary linear order \( \preceq \) on \( A \). It induces lexicographic orders on relations on \( A \). We will use \( \preceq_{\text{LEX}} \) on \( R, A \times R \) and also on \( R \times A \). (Note the difference!) We define the linear order \( \sqsubseteq \) on \( D(\mathcal{A}) \) by putting \( x \sqsubseteq y \) if either of the following five conditions holds:

1. \( x, y \in A \) and \( x < y \), or
2. \( x, y \in R \) and \( x \preceq_{\text{LEX}} y \), or
3. \( \text{lvl}(x) < \text{lvl}(y) \),

or \( \text{lvl}(x) = \text{lvl}(y) \), \( x, y \not\in A \cup R \), say \( x \in P_{(a,r)}, y \in P_{(b,s)} \), and

4. \( (a, r) = (b, s) \) and \( x \) is closer to \( lP_{(a,r)} \) than \( y \), or
5. \( (a, r) \preceq_{\text{LEX}} (b, s) \).

We also define the linear order \( \sqsubseteq^* \), which will serve as a “dual” to \( \sqsubseteq \) in some sense. The definition is almost identical, we put \( x \sqsubseteq^* y \) if one of (1), (2), (3), (4) or (5) holds, where

(5') \( (r, a) \preceq_{\text{LEX}} (s, b) \).

The last ingredient is the following lemma; \( \sqsubseteq \) and \( \sqsubseteq^* \) were taylored to satisfy it.

**Lemma 5.6.** Let \( C \) and \( D \) be subsets of \( D(\mathcal{A}) \) such that

- for every \( x \in C \) there exists \( y' \in D \) such that \( x \to y' \), and
- for every \( y \in D \) there exists \( x' \in C \) such that \( x' \to y \).

Then the following is true.

(i) If \( D \not\subseteq R \) and \( c \) and \( d \) are the \( \sqsubseteq \)-minimal elements of \( C \) and \( D \), respectively, then \( c \to d \).

(ii) If \( C \not\subseteq A \) and \( c \) and \( d \) are the \( \sqsubseteq^* \)-maximal elements of \( C \) and \( D \), respectively, then \( c \to d \).

**Proof.** We will prove item (ii); the proof of (i) is similar. Let \( c', d' \) be such that \( c \to d' \) and \( c' \to d \). There exist \( (a, r), (b, s) \in A \times R \) such that \( c, d' \in P_{(a,r)} \) and \( c', d \in P_{(b,s)} \). Suppose for contradiction that \( c \not\to d ' \). In particular, \( c \neq c' \) and \( d \neq d' \). Note that the assumptions of \( c, c', d, d' \) and item (3) of the definition of \( \sqsubseteq^* \) give \( \text{lvl}(c') + 1 = \text{lvl}(d) \geq \text{lvl}(d') = \text{lvl}(c) + 1 \geq \text{lvl}(c') + 1 \), so that \( \text{lvl}(c) = \text{lvl}(c') \) and \( \text{lvl}(d) = \text{lvl}(d') \). So, the reason for \( d' \sqsubseteq^* d \) must be one of items (2), (4) or (5').

If it is (2), then \( d' = r \) and \( d = s \) with \( r \preceq_{\text{LEX}} s \). Therefore \( (r, a) \preceq_{\text{LEX}} (s, b) \) and (5') gives us \( c \sqsubseteq^* c' \), a contradiction with the maximality of \( c \). If it is (4), then \( (a, r) = (b, s) \) and \( c \to d' \leftarrow c' \to d \) form a zigzag. By (4) we again get \( c \sqsubseteq^* c' \). In case the reason for \( d' \sqsubseteq^* d \) is (5'), the same item gives \( c \sqsubseteq^* c' \). (Here we need the
assumption that $C \not\subseteq A$, otherwise we could have $c = a$, $c' = b$, $b \prec a$ and $c' \sqsubseteq c$ by (1) even though $(r, a) \prec \text{LEX} (s, b)$.

Proof of Theorem 5.7. Let $\Sigma$ be a set of identities in operation symbols $\{f_\lambda : \lambda \in \Lambda\}$ satisfying the assumptions. Let $\{f_\lambda^c : \lambda \in \Lambda\}$ and $\{f_\emptyset^c : \lambda \in \Lambda\}$ be interpretations of the operation symbols witnessing $\mathcal{A} \models \Sigma$ and $\mathbb{Z} \models \Sigma$, respectively.

We will now define polymorphisms $\{f_\lambda^{D(A)} : \lambda \in \Lambda\}$ witnessing that $D(A) \models \Sigma$. Fix $\lambda \in \Lambda$ and assume that $f_\lambda$ is $m$-ary. We split the definition of $f_\lambda^{D(A)}$ into several cases and subcases. Let $c \in D(A)^m$ be an input tuple.

Case 1. $c \in A^m \cup R^m$.

1a. If $c \in A^m$, we define $f_\lambda^{D(A)}(c) = f_\emptyset^c(c)$.

1b. If $c \in R^m$, we define $f_\lambda^{D(A)}(c) = (f_\lambda^c)^{k_1}(c)$.

Case 2. $c \in \Delta_m \setminus (A^m \cup R^m)$.

Let $c_i \in \mathbb{P}_{e_i}$ and define $e = (f_\lambda^c)^{(k+1)}(c_1, \ldots, c_m)$. Let $l \in [k]$ be minimal such that $c_i \in \mathbb{P}_{e_i,l}$ for all $i \in [m]$. (Its existence is guaranteed by Lemma 5.3 (i).)

2a. If $\mathbb{P}_{e_i,l}$ is a single edge, then we define $f_\lambda^{D(A)}(c)$ to be the vertex from $\mathbb{P}_{e_i,l}$ having the same level as all the $c_i$’s.

If $\mathbb{P}_{e_i,l}$ is a zigzag, then at least one of the $\mathbb{P}_{e_i,l}$’s is a zigzag as well. (This follows from the construction of $D(A)$ and the fact that $f_\lambda^c$ preserves $R$.) For every $i \in [m]$ such that $\mathbb{P}_{e_i,l}$ is a zigzag let $\Phi_i : \mathbb{P}_{e_i,l} \to \mathbb{Z}$ be the (unique) isomorphism. Let $\Phi$ denote the isomorphism from $\mathbb{P}_{e_i,l}$ to $\mathbb{Z}$.

2b. If all of the $\mathbb{P}_{e_i,l}$’s are zigzags, then the value of $f_\lambda^{D(A)}$ is defined as follows:

\[ f_\lambda^{D(A)}(c) = \Phi^{-1}(f_\emptyset^c(\Phi_1(c_1), \ldots, \Phi_m(c_m))). \]

2c. Otherwise, we define $f_\lambda^{D(A)}(c)$ to be the $\sqsubseteq$-minimal element from the set

\[ \{\Phi^{-1}(\Phi_i(c_i)) : \mathbb{P}_{e_i,l} \text{ is a zigzag}\}. \]

(Equivalently, $f_\lambda^{D(A)}(c) = \Phi^{-1}(z)$, where $z$ is the $\sqsubseteq$-minimal element from $\{(\Phi_i(c_i)) : \mathbb{P}_{e_i,l} \text{ is a zigzag}\}$.)

Case 3. $c \notin \Delta_m$.

3a. If $|[\text{lvl}(c_i) : i \in [m]]| = 1$ and the $c_i$’s lie on precisely two paths (say, $\{c_1, \ldots, c_m\} \subseteq \mathbb{P}_e \cup \mathbb{P}_{e'}$ with $e \prec \text{LEX} e'$, the lexicographic order of $A \times R$), then we define the mapping $\Psi : \{c_1, \ldots, c_m\} \to \{00, 10\}$ as follows:

\[ \Psi(c_i) = \begin{cases} 00 & \text{if } c_i \in \mathbb{P}_e, \\ 10 & \text{if } c_i \in \mathbb{P}_{e'}. \end{cases} \]

We define $f_\lambda^{D(A)}(c)$ to be the $\sqsubseteq$-minimal element from the set

\[ \{c_i : \Psi(c_i) = f_\emptyset^c(\Psi(c_1), \ldots, \Psi(c_m))\}. \]

3b. If $|[\text{lvl}(c_i) : i \in [m]]| = 2$ (say, $\text{lvl}(c_i) \in \{l, l'\}$ for all $i \in [m]$ and $l < l'$), then we define the mapping $\Theta : \{c_1, \ldots, c_m\} \to \{00, 10\}$ as follows:

\[ \Theta(c_i) = \begin{cases} 00 & \text{if } \text{lvl}(c_i) = l \\ 10 & \text{if } \text{lvl}(c_i) = l'. \end{cases} \]

We set $z = f_\emptyset^c(\Theta(c_1), \ldots, \Theta(c_m))$ and $C' = \{c_i : \Theta(c_i) = z\}$ and define

\[ f_\lambda^{D(A)}(c) = \begin{cases} \text{the } \sqsubseteq\text{-minimal element from } C' & \text{if } z = 00 \\ \text{the } \sqsubseteq\text{-maximal element from } C' & \text{if } z = 10. \end{cases} \]
In all other cases we define $f^{D(k)}_\lambda(c)$ to be the $\sqsubseteq$-minimal element from the set \( \{e_1, \ldots, e_m\} \).

While the construction is a bit technical, the ideas behind it are not so complicated. Case 1 gives us no choice. In Case 2 we use $f^h$ to determine on which path $P_e$ should the result lie, and we are left with a choice of at most two possible elements (when $P_{e,1}$ is a zigzag). In Case 3 we cannot use $f^h$ anymore. Instead, we choose the result as a minimal element from (a subset of) the input elements under a suitable linear order $\sqsubseteq$. This choice typically does not depend on order or repetition of the input elements, which allows us to satisfy balanced identities “for free”. The trickiest part is to deal with connected components which can contain tuples with just two distinct elements, as these can play a role in some non-balanced identity (in two variables) which we need to satisfy. We need to employ $f^Z$ to choose from two possibilities: a result which is the right element (in subcase 2c), from the right path (in 3a) or from the right level (in 3b). We then use $\sqsubseteq$ to choose the result from the “good” elements (and as a technical nuisance, to maintain the polymorphism property, in 3b we sometimes need to use $\sqsubseteq$-maximal elements instead).

We need to verify that the operations we constructed are polymorphisms and that they satisfy all identities from $\Sigma$. We divide the proof into three claims.

**Claim 5.7.** For every $\lambda \in \Lambda$, $f^{D(k)}_\lambda$ is a polymorphism of $D(k)$.

*Proof.* Let $c \to d$ be an edge in $D(k)^m$. Note that $c \in \Delta_m$ if and only if $d \in \Delta_m$. The tuple $c$ cannot fall under subcase 1b or under 3a, because these cases both prevent an outgoing edge from $c$ (see Lemma 5.5(ii) for why this is true for 3a).

We first consider the situation where $c$ falls under subcase 1a of the definition. Then $d$ falls under case 2 and, moreover, $d_i = eP_{e,i}$ for all $i \in [m]$. It is not hard to verify that $f^{D(k)}_\lambda(d) = eP_{e,i}$. (In subcase 2a we need the fact that $f^Z$ is idempotent.) Therefore $f^{D(k)}_\lambda(c) = eP_e \to eP_{e,i} = f^{D(k)}_\lambda(d)$ and the polymorphism condition holds. The argument is similar when $c$ falls under subcase 1b (and so $c$ under case 2).

Consider now that $c$ falls under case 2. Then $d$ falls either under subcase 1b, which was handled in the above paragraph, or also under case 2. The elements $e_1, \ldots, e_m$ and $e$ are the same for both $c$ and $d$. By Lemma 5.5 (i), there exists $l \in [k]$ such that $e_i, d_i \in P_{e_i,l}$ for all $i \in [m]$.

If the value of $l$ is also the same for both $c$ and $d$, then $f^{D(k)}_\lambda(c) \to f^{D(k)}_\lambda(d)$ follows easily; in subcase 2a trivially, in 2b from the fact that $f^Z$ is a polymorphism of $Z$ and in 2c from Lemma 5.6.

It may be the case that this $l$ is not minimal for the tuple $c$, that is, $c_i \in P_{e_i,l-1} \cap P_{e_i,l}$ for all $i \in [m]$. But then $c_i = \tau P_{e_i,l-1} = eP_{e_i,l}$ and thus $f^{D(k)}_\lambda(c) = eP_{e_i,l}$ (again, using idempotency of $f^Z$ in subcase 2b). Knowing this allows for the same argument as in the above paragraph.

If $c$ falls under one of the subcases 3b or 3c, then $d$ falls under the same subcase. In subcase 3c we apply 5.6(i) with $\{e_1, \ldots, e_m\}$ and $\{d_1, \ldots, d_m\}$ in the role of $C$ and $D$, respectively. In subcase 3b our construction “chooses” either the lower or the higher level, and it is easy to see that this choice (i.e., the element $z$) is the same for both $c$ and $d$. We then apply Lemma 5.6(ii) (depending on $z$, note that the assumptions are satisfied) with $C' = \{c_i : \Theta(c_i) = z\}$ and $D' = \{d_i : \Theta(d_i) = z\}$ in the role of $C$ and $D$, respectively. In both cases we get $f^{D(k)}_\lambda(c) \to f^{D(k)}_\lambda(d)$. \( \square \)

**Claim 5.8.** The $f^{D(k)}_\lambda$’s satisfy every balanced identity from $\Sigma$. 

Proof. Let \( f_\lambda(u) \approx f_\mu(v) \in \Sigma \) be a balanced identity in \( s \) distinct variables \( \{x_1, \ldots, x_s\} \). Let \( \mathcal{E} : \{x_1, \ldots, x_s\} \to \mathcal{D}(A) \) be some evaluation of the variables. Let \( u^\mathcal{F} \) and \( v^\mathcal{F} \) denote the corresponding evaluation of these tuples.

Note that both \( f_\lambda^{\mathcal{D}(A)}(u^\mathcal{F}) \) and \( f_\mu^{\mathcal{D}(A)}(v^\mathcal{F}) \) fall under the same subcase of the definition. The subcase to be applied depends only on the set of elements occurring in the input tuple, except for case two, where the choice of \( e \) matters as well. However, since the identity \( f_\lambda(u) \approx f_\mu(v) \) holds in \( A \), this \( e \) is the same for both \( u^\mathcal{F} \) and \( v^\mathcal{F} \). Therefore, to verify that \( f_\lambda^{\mathcal{D}(A)}(u^\mathcal{F}) = f_\mu^{\mathcal{D}(A)}(v^\mathcal{F}) \), it is enough to consider the individual subcases separately.

In case 1 it follows immediately from the fact that the identity holds in \( A \). In case 2 it is easily seen that both \( f_\lambda^{\mathcal{D}(A)}(u^\mathcal{F}) \) and \( f_\mu^{\mathcal{D}(A)}(v^\mathcal{F}) \) have the same level, and since the identity holds in \( A \), they also lie on the same path \( P_{e,l} \). To see that these two elements are equal, note that in subcase 2a it is trivial, in 2b it follows directly from the fact that the identity holds in \( \mathbb{Z} \), and in 2c we use the fact that the identity is balanced: they are both the \( \sqsubseteq \)-minimal element of the same set.

Similar arguments can be used in case 3. In 3a we choose one of the paths \( P_e \) and \( P_v \); the choice is the same because \( f_\lambda(u) \approx f_\mu(v) \) holds in \( \mathbb{Z} \). Both \( f_\lambda^{\mathcal{D}(A)}(u^\mathcal{F}) \) and \( f_\mu^{\mathcal{D}(A)}(v^\mathcal{F}) \) then evaluate to the same element, namely the \( \sqsubseteq \)-minimal element from \( \{\mathcal{E}(x_1), \ldots, \mathcal{E}(x_s)\} \) intersected with the chosen path. In 3b the chosen level is the same for both of them (since the identity holds in \( \mathbb{Z} \)) and they are both the \( \sqsubseteq \)-minimal, or \( \sqsubseteq^* \)-maximal, element of the set of elements from \( \{\mathcal{E}(x_1), \ldots, \mathcal{E}(x_s)\} \) lying on that level. In 3c both are the \( \sqsubseteq \)-minimal element of the same set \( \{\mathcal{E}(x_1), \ldots, \mathcal{E}(x_s)\} \).

Claim 5.9. The \( f^{\mathcal{D}(A)}_\lambda \)'s satisfy every identity from \( \Sigma \) in at most two variables.

Proof. Balanced identities fall under the scope of the previous claim. Since \( \Sigma \) is idempotent, we may without loss of generality consider only identities of the form \( f_\lambda(u) \approx x \), where \( u \in \{x, y\}^m \). Suppose that \( x \) and \( y \) evaluate to \( c \) and \( d \) in \( \mathcal{D}(A) \), respectively, and let \( c \in \{c, d\}^\infty \) be the corresponding evaluation of \( u \). We want to prove that \( f^{\mathcal{D}(A)}_\lambda(c) = c \).

The tuple \( c \) cannot fall into subcase 3c of the definition of \( f^{\mathcal{D}(A)}_\lambda \). If it falls into case 1, the equality follows from the fact that the identity holds in \( A \), while in subcases 3a and 3b we use the fact that it holds in \( \mathbb{Z} \). (The linear orders \( \sqsubseteq, \sqsubseteq^* \) do not matter, since we only choose elements from singleton sets.)

In case 2 it is easily seen that \( f^{\mathcal{D}(A)}_\lambda(c) \) lies on the same path \( P_{e,l} \) as \( c \) (using that the identity holds in \( A \)) as well as on the same level of this path. In 2a it is trivial that \( f^{\mathcal{D}(A)}_\lambda(c) = c \) while in 2b it follows from the fact that the identity holds in \( \mathbb{Z} \). If \( c \) falls under subcase 2c, then \( c \in P_{e,l} \), which is a zigzag, and \( d \in P_{e,l} \), which must be a single edge. Therefore \( f^{\mathcal{D}(A)}_\lambda(c) \) is defined to be the \( \sqsubseteq \)-minimal element from the singleton set \( \{c\} \).

Proof of Corollary 6.2 All items are expressible by linear idempotent sets of identities. In all items except (7) they are in at most two variables, in item (7) the defining identities are balanced. It remains to check that all these conditions are satisfied in the zigzag, which follows from Lemma 5.3(iii) for item (3), Lemma 5.3(ii) for item (7) and Lemma 5.3(i) for all other items.

6. The Logspace Reduction of CSP(\( \mathcal{D}(A) \)) to CSP(\( A \)).

In this section, we give the proof of Lemma 5.4 by showing that CSP(\( \mathcal{D}(A) \)) reduces in logspace to CSP(\( A \)). A sketch of a polynomial time reduction is given in the proof of [13] Theorem 13; technically, that argument is for the special case where
A is itself already a digraph, but the arguments can be broadened to cover our case. To perform this process in logspace is rather technical, with many of the difficulties lying in details that are omitted in the polynomial time description in the proof of [18, Theorem 13]. We wish to thank Barnaby Martin for encouraging us to pursue Lemma 3.4.

The following theorem is an immediate consequence of Lemma 3.3 and Lemma 3.4. As this improves the oft-mentioned polynomial time equivalence of general CSPs with digraph CSPs, we now present it as stand-alone statement.

**Theorem 6.1.** Every fixed finite template CSP is logspace equivalent to the CSP over some finite digraph.

6.1. **Outline of the algorithm.** We first assume that CSP($\mathbb{A}$) is itself not trivial (that is, that there is at least one no instance and one yes instance): this uninteresting restriction is necessary because CSP(D($\mathbb{A}$)) will have no instances always. Now let $G$ be an instance of CSP(D($\mathbb{A}$)). Also, let $n$ denote the height of D($\mathbb{A}$) and $k$ the arity of the single fundamental relation $R$ of $\mathbb{A}$: so, $n = k + 2$. Recall that the vertices of D($\mathbb{A}$) include those of $\mathbb{A}$ as well as the elements in $R$. The rough outline of the algorithm is as follows.

(Stage 1.) Some initial analysis of $G$ is performed to decide if it is broadly of the right kind of digraph to be a possible yes instance. If not, some fixed no instance of CSP($\mathbb{A}$) is output.

(Stage 2.) It is convenient to remove any components of $G$ that are too small. These are considered directly, and in logspace we determine whether or not they are YES or NO instances of CSP(D($\mathbb{A}$)). If all are YES we ignore them. If one returns NO we reject the entire instance and return some fixed NO instance of CSP($\mathbb{A}$).

(Stage 3.) Now it may be assumed that $G$ is roughly similar to a digraph of the form D($\mathbb{B}$) (for some structure $\mathbb{B}$), but where some vertices at level 0 have been lost, and other vertices at this level and at level $n$ have been split into numerous copies, with each possibly containing different parts of the information in the connecting edges of D($\mathbb{B}$). Essentially, the required $\mathbb{B}$ is a kind of quotient of an object definable from $G$, though some extra vertices must be added (this is similar to the addition of vertices to account for existentially quantified variables in a primitive positive definition of a relation: only new vertices are added, and they are essentially unconstrained beyond the specific purpose for which they are added). To construct $\mathbb{B}$ in logspace, we work in two steps: we describe a logspace construction of some intermediate information. Then we describe a logspace reduction from strings of suitable information of this kind to $\mathbb{B}$. The overall process is logspace because a composition of two logspace processes is logspace.

(Stage 3A.) From $G$ we output a list of “generalized hyperedges”. These are $k$-tuples consisting of sets of vertices of $G$ plus some newly added vertices. Moreover, they sometimes include a labelling to record how they were created.

(Step 3B.) The actual structure $\mathbb{B}$ is constructed from the generalized hyperedges in the previous step. The input consists of generalized hyperedges. To create $\mathbb{B}$, numerous undirected graph reachability checks are performed. The final “vertices” of $\mathbb{B}$ are in fact sets of vertices of $G$, so that the generalized hyperedges become actual hyperedges in the conventional sense ($k$-tuples of “vertices”, now consisting of sets of vertices of $G$). This may be reduced to an adjacency matrix description as a separate logspace process, but that is routine.

Stage 1 is described in Subsection 6.3 while Stage 2 is described in Subsection 6.4. The most involved part of the algorithm is stage 3A. In Subsection 6.5 we give
A finer reduction of constraint problems to digraphs

some preliminary discussion on how the process is to proceed: an elaboration on the item listed in the present subsection. In particular a number of definitions are introduced to aid the description of Stage 3A. The actual algorithm is detailed in Subsection 6.6. Step 3B is described in Subsection 6.7. After a brief discussion of why the algorithm is a valid reduction from CSP($D(A)$) to CSP($A$), we present an example of Stages 3A and 3B in action. This example may be a useful reference while reading Subsection 6.6 and 6.7.

Before we begin describing the algorithm we recall some basic logspace process that we will use frequently.

6.2. Subroutines. The algorithm we describe makes numerous calls on other logspace computable processes. Our algorithm may be thought of as running on an oracle machine, with several query tapes. Each query tape verifies membership in some logspace solvable problem. It is well known that $L^2 = L$, and this enables all of the query tapes to be eliminated within logspace. For the sake of clarity, we briefly recall some basic information on logspace on an oracle machine. An oracle program with logspace query language $U$ has access to an input tape, a working tape (or tapes) and an output tape. Unlimited reading may be done from the input, but no writing. Unlimited writing may be done to the output tape, but no reading. Unlimited writing may be done to the query tape, but no reading. Once the query state is reached however, the current word written to the query tape is tested for membership in the language $U$ (at the cost of one step of computation), and a (correct) answer of either yes or no is received by the program, and the query tape is immediately erased. The space used is measured only from the working tape, where both reading and writing is allowed. If such a program runs in logspace, then it can be emulated by an actual logspace program (with no oracle), so that $L^2 = L$.

The argument is essentially the fact that a composition of logspace reductions is a logspace reduction: each query to the oracle (of a string $w$ for instance) during the computation is treated as a fresh instance of a reduction to the membership problem of $U$, which is then composed with the logspace algorithm for $U$ (which is, as usual, done without ever writing any more than around one symbol of $w$ at a time—plus a short counter—which is why space used on the oracle tape does not matter in the oracle formulation of logspace, and why we may assume that the query tape may be erased after completion of the query).

In this subsection we describe the basic checks that are employed during our algorithm.

Undirected reachability. Given an undirected graph and two vertices $u, v$, there is a logspace algorithm to determine if $u$ is reachable from $v$ (Reingold [36, 37]). In the case of a directed graph we may use this to determine if two vertices are connected by some oriented path (simply treat the digraph as an undirected graph, and use undirected reachability). This means, for example, that we can construct, in logspace, the smallest equivalence relation containing some input binary relation.

A second process we frequently perform is reachability checks involving edges that are not precisely those of the current input digraph. A typical instance might be where we have some fixed vertex $u$ in consideration, and we wish to test if some vertex $v$ can be reached from $u$ by an oriented path consisting only of vertices satisfying some property $Q$, where $Q$ is a logspace testable property. This is undirected graph reachability, except that as well as ignoring the edge direction, we must also ignore any vertex failing property $Q$. This can be performed in logspace on an oracle machine running an algorithm for undirected graph reachability and whose query tape tests property $Q$.

Component checking. Undirected graph reachability is also fundamental to checking properties of induced subgraphs. In a typical situation we have some
induced subgraph $C$ of $G$ (containing some vertex $u$, say) and we want to test if it satisfies some property $\mathcal{P}$. Membership of vertices in $C$ is itself determined by some property $\mathcal{Q}$, testable in logspace. It is convenient to assume that the query tape for $\mathcal{P}$ expects inputs that consist of a list of directed edges (if adjacency matrix is preferred, then this involves one further nested logspace process, but the argument is routine). We may construct a list of the directed edges in the component $C$ on a logspace machine with a query tape for $\mathcal{P}$, for undirected graph reachability and for $\mathcal{Q}$. We write $C$ to the query tape for $\mathcal{P}$ as follows. Systematically enumerate pairs of vertices $v_1, v_2$ of $G$ (re-using some fixed portion of work tape for each pair), in each case testing for undirected reachability of both $v_1$ and $v_2$ from $u$, and also for satisfaction of property $\mathcal{Q}$. If both are reachable, and if $(v_1, v_2)$ is an edge of $G$ then we output the edge $(v_1, v_2)$ to the query tape for $\mathcal{P}$. After the last pair has been considered, we may finally query $\mathcal{P}$.

**Testing for interpretability in paths.** By an *interpretation* of a digraph $C$ in another digraph $\mathcal{Q}$ we mean simply a graph homomorphism from $C$ to $\mathcal{Q}$. The basic properties we wish to test of components usually concern interpretability within some fixed finite family of directed paths. We consider the paths $\mathcal{Q}_S$, where $S$ is some subset of $[k] = \{1, \ldots, k\}$: recall (Section 3) that these have zigzags in a position $i$ when $i \notin S$ (so that a small $S$ corresponds to a large number of zigzags, while $\mathcal{Q}_{\{i\}}$ itself is simply the directed path on $k + 3$ vertices, with no zigzags).

It is not hard to see that a balanced digraph of height $n = k + 2$ admits a homomorphism into $\mathcal{Q}_S$ if and only if it admits a homomorphism into each of $\mathcal{Q}_{\{i\}}$ for $i \notin S$ (this is discussed further in the proof of the next lemma). For balanced digraphs of smaller height this may fail, as the interpretations in the various $\mathcal{Q}_{\{i\}}$ need not be at the same levels. To circumvent this, we say that (for $S \subseteq [k]$) a balanced connected digraph $H$ is *interpretable in $\mathcal{Q}_S$ at level $i$*, if it is interpretable in $\mathcal{Q}_S$ with a vertex of height 0 in $H$ taking the value of a height $i$ vertex of $\mathcal{Q}_S$.

**Lemma 6.2.** Let $H$ be a connected balanced digraph. Then $H$ is interpretable in $\mathcal{Q}_S$ at height $i$ if and only if for each $j \notin S$ we have $H$ interpretable in $\mathcal{Q}_{\{j\}}$ at height $i$. For fixed $i$ and connected balanced digraph $H$ of height at most $n - i$, there is a unique minimum set $S \subseteq [k]$ with $H$ interpretable in $\mathcal{Q}_S$ at height $i$.

**Proof.** The second statement follows immediately from the first, as we may successively test for interpretability (at height $i$) in $\mathcal{Q}_{\{j\}}$ for $j = 1, \ldots, k$. The bound $n - i$ is simply to account for the fact that if $H$ has height greater than $n - i$, then it is not even interpretable in $\mathcal{Q}_{\{i\}}$ at height $i$ (yet this does not imply that $S = [k]$). For the first statement, observe that if $j \notin S$, then there is a height-preserving homomorphism from $\mathcal{Q}_S$ onto $\mathcal{Q}_{\{j\}}$ (as $S \subseteq [k] \setminus \{j\}$). So it suffices to show that if $H$ is interpretable in $\mathcal{Q}_{\{j\}}$ at height $i$ for each $j \notin S$ then it is interpretable in $\mathcal{Q}_S$ at height $i$. This is routine, because the single zigzag in $\mathcal{Q}_{\{j\}}$ (based at height $j$) for $j \notin S$ matches the corresponding zigzag based at height $j$ in $\mathcal{Q}_S$. More formally, in the direct product $\prod_{j \notin S} \mathcal{Q}_{\{j\}}$, the component connecting the tuple of initial vertices to terminal vertices maps homomorphically onto $\mathcal{Q}_S$. □

**Definition 6.3.** The smallest set $S \subseteq [k]$ for which a connected balanced digraph $H$ is interpretable in $\mathcal{Q}_S$ at height $i$ is denoted by $\Gamma(H)^{(i)}$. When $i$ is implicit, then we write simply $\Gamma(H)$.

**Lemma 6.4.** (1) $\text{CSP}(\mathcal{Q}_{\{i\}})$ is solvable in logspace, even with singleton unary relations added.

(2) If $H$ is connected and balanced of height at most $n$, then for any vertex $u$ and $v$, the height of $v$ relative to that of $u$ may be computed in logspace.
(3) \( \text{CSP}(Q[k] \{1\}) \) is solvable in logspace for any \( i \in \{1, \ldots, k\} \), even when singleton unary relations are added.

(4) For any \( S \subseteq \{1, \ldots, k\} \) the problem \( \text{CSP}(Q_S) \) is solvable in logspace, even when singleton unary relations are added.

(5) For a balanced connected digraph \( H \) of height at most \( n \), we may test membership of numbers \( j \) in the set \( \Gamma(H)^{(1)} \) in logspace.

(6) If \( Q_{S_1}, Q_{S_2}, \ldots, Q_{S_n} \) is a family of connecting paths in \( D(A) \), then the CSP over the digraph formed by amalgamating the \( Q_{S_i} \) at either all the initial points, or at all the terminal points is logspace solvable.

Proof. (1) Note that \( Q[k] \) has both a Maltsev polymorphism and a majority, hence is solvable in logspace even when unary singleton relations are added \([13]\).

(2) For each \( 0 \leq i, j \leq n \) (the possible heights) we may test for interpretability of \( H \) in \( Q[k] \) with \( u \) constrained to lie at height \( i \) and \( v \) constrained to lie at height \( j \). As \( H \) is balanced of height at most \( n \), at least one such instance is interpretable, and the number \( j - i \) is the relative height of \( v \) above \( u \).

(3) Note that as \( Q[k] \{1\} \) is a core, we have \( \text{CSP}(Q[k] \{1\}) \) logspace equivalent to the CSP over \( Q[k] \{1\} \) with all unary singletons added (see [9]).

Given an input digraph \( H \), we first test if \( H \) is interpretable in \( Q[k] \) (which verifies that \( H \) is balanced, and of sufficiently small height). Reject if NO. Otherwise we may assume that \( H \) is a single component (because it suffices to interpret each component, and component checking has been described as logspace in earlier discussion).

We successively search for an interpretation of \( H \) in \( Q[k] \{1\} \) at heights \( 0, 1, \ldots, n \); in each case, item (2) shows that we have access to a suitable notion of height for the vertices of \( H \). The remaining part of this proof concerns an attempt at interpretation at one particular height. Now, if there is to be an interpretation of \( H \) in \( Q[k] \{1\} \) at the given height, then any vertices of the same height \( j \notin \{i, i+1\} \) will be identified. We need only ensure there is no directed path of vertices of heights \( i-1, i, i+1, i+2 \). So it suffices to enumerate all 4-tuples of vertices \( u_1, \ldots, u_4 \), check if \( u_1 \rightarrow u_2 \rightarrow u_3 \rightarrow u_4 \), and if so, check that the height of \( u_1 \) is not \( i-1 \). If it is, then reject. Otherwise accept.

(4) & (5) These follow immediately from Lemma 6.2 and part (3) of the present lemma.

(6) We refer to a digraph formed by amalgamating paths in one of the two described fashions, a fan. Consider some instance \( H \). As above, we may assume that \( H \) is connected, balanced and is of sufficiently small height. We may first use item (4) to test if \( H \) is interpretable in one of the individual paths \( Q_{S_1}, Q_{S_2}, \ldots \). If one of these returns a positive answer, then \( H \) is a YES instance. Otherwise, remove all level 0 vertices of \( H \), and successively test each individual component \( C \) of the resulting digraph for interpretability in \( Q_{S_1}, Q_{S_2}, \ldots \), with an additional condition: the vertices of \( C \) which were adjacent to a level 0 vertex in \( H \) must be interpreted at the level 1 vertex of \( Q_{S_i} \) adjacent to the initial vertex. Provided each such \( C \) is interpretable in at least one of these paths in the described way, then \( H \) is interpretable in the fan (with the level 0 vertices of \( H \) interpreted at the amalgamated initial vertices). Otherwise, \( H \) is not interpretable in the fan and is a NO instance.

\[\square\]

6.3. Stage 1: Verification that \( G \) is balanced and a test for height. If \( G \) is not balanced of height at most \( n \), then we can output some fixed NO instance. The logspace test for this property is Lemma 6.4 part (1). From this point on, we will assume that \( G \) is balanced and of height at most \( n \).
6.4. Stage 2: Elimination of “short components”. If $G$ contains some component of height strictly less than $n$, then we will test directly whether or not this component is a YES or NO instance of CSP($D(A)$) (this is explained in the next paragraph). If any are NO instances, then so is $G$ and we can output some fixed NO instance of CSP($A$). Otherwise (if all are YES instances), we may simply ignore these short components. If $G$ itself has height less than $n$, then instead of ignoring all components of $G$ we can output some fixed YES instance of CSP($A$), completing the reduction.

The process for testing membership of a short component $H$ in CSP($D(A)$) is as follows. In any satisfying interpretation of $H$ in $D(A)$, we must either interpret within some single path $Q_S$ connecting $A$ to $R$ in $D(A)$, or at some fan of such paths emanating from some vertex in $A$ or some vertex in $R$. There are a fixed finite number of such subgraphs of $D(A)$, and we may use Lemma 6.4(6) for each one.

For the remainder of the algorithm we will assume that all connected components have height $n$.

6.5. Stage 3: $\text{hgt}(G) = n$ (and all components of $G$ have height $n$). In this case we will eventually output an actual structure $B$ with the property that $G$ is a YES instance of CSP($D(A)$) if and only if $B$ is a YES instance of CSP($A$). In fact we focus on the production of a preliminary construction $B'$ that is not specifically a relational structure, but holds all the information for constructing $B$ using undirected graph reachability checks. The output $B'$ will consist of a list of “generalized hyperedges”, that will (in step 3B) eventually become the actual hyperedges of $B$.

For the remainder of the argument, an internal component of $G$ means a connected component of the induced subgraph of $G$ obtained by removing all vertices of height 0 and $n$. Note that we have already described that testing for height can be done in logspace. A base vertex for such a component $C$ is a vertex at height 0 that is adjacent to $C$, and a top vertex for $C$ is a level $n$ vertex adjacent to $C$. Note that an internal component may have none, one, or more than one base vertices, and similarly for top vertices. Every internal component must have at least one of a base vertex or a top vertex however, because we have already considered the case of “short” components in Stage 2.

Let $C$ be an internal component. In a satisfying interpretation of $G$ in $D(A)$, the component $C$ must be satisfied within some single connecting path (of the form $Q_S$ for some $S \subseteq [k]$), with any vertices adjacent to the base of $C$ (or to a top of $C$) being interpreted adjacent to the initial point of the path (or adjacent to the terminal point of the path, respectively). We may identify the smallest set $S \subseteq [k]$ for which $C$ is interpretable in $Q_S$: it is $\Gamma(C)$ introduced in Definition 6.3, and by Lemma 6.4(5) we can, in logspace, verify membership of numbers up to $k$ in the set $\Gamma(C)$. (Note that we omit the superscript “(i)” in the notation, as there is no ambiguity as to what level $C$ is to be satisfied at: it is either $i = 1$, or dually, measured one down from the top, $i = n - 1$.) These internal components of $D(A)$ are in essence encoding positions of base level vertices in hyperedges, and Lemma 6.3(6) supplies, in logspace, the positions which are being asserted as “filled” by a given internal component $C$. If $G$ itself is the path $Q_I$ for example, then the single internal component $C$ has $\Gamma(C) = I$.

6.6. Stage 3A: Constructing the approximation $B'$ to $B$. To be withing we do not output $B$ itself, but rather some approximation $B'$ to $B$. This piece of information consists of a list of “generalized hyperedges” plus a list of equalities. These generalized hyperedges consist of $k$-tuples of lists of vertex names: vertices in the
same list will later be identified to create \( B \), but this is a separate construction. Some hyperedges also encode some extra vertex of \( G \) from which they were created. So a typical generalized hyperedge may look like \([V_1, V_2, \ldots, V_k]_e\), where \( e \) is some vertex of \( G \) (at height \( n \)) used for book-keeping purposes and the \( V_i \) are lists consisting of some vertices of \( G \) (of height 0) and some new vertices we create during the algorithm. Other hyperedges may not require the special book-keeping subscript.

Note that any new vertices created during the algorithm should be different each time (even though we often use \( x \) to denote such a vertex): we should use some counter on a fixed spare piece of tape for the entire algorithm; this counter is incremented at each creation of a new variable, and its value recorded within the new vertex name. (There will be only polynomially many new variables created, so only logspace used to store this one counter.)

1 To output the generalized hyperedges. There are two causes for writing generalized hyperedges to the output: the first is due to vertices at height \( n \), and the second is due to vertices at height 0 that are the base vertex for some internal component with no top vertices. The generalized hyperedges will be written in such a way as to record some extra information that will be used for identifications.

For each vertex \( e \) at height \( n \) we will need to output a generalized hyperedge, however there may be many different vertices placed at a given position: these vertices will later be identified. We will also record in the encoding that the generalized hyperedge is created from vertex \( e \). The following process is performed for each height \( n \) vertex \( e \) and in each case, we perform the following process for \( i = 1 \) to \( k \).

1.1 Systematically search for an internal component \( C \) in which \( i \in \Gamma(C) \) and for which \( e \) is a top vertex. These searches involve the following: we systematically search through all vertices of \( G \) until some \( u \) is found to be undirected-reachable from \( e \) amongst vertices not at height 0 or \( n \). To avoid unnecessary duplication, we may also check that \( u \) does not lie in the same internal component as some earlier vertex (in which case we may ignore \( u \): this internal component has already been considered). Then we proceed to systematically search through all vertices of \( G \) to identify the internal component \( C_u \) of \( G \) containing \( u \). This component is then checked using Lemma \( \text{Lemma 6.4(5)} \) for whether \( i \in \Gamma(C_u) \). If \( i \in \Gamma(C) \) we go to substep 1.1.1. If \( i \notin \Gamma(C_u) \) we increment \( u \) and continue our search for an internal component \( C \) with \( e \) as top and with \( i \in \Gamma(C) \). If no such components are encountered we proceed to substep 1.1.2.

1.1.1 We have identified an internal component \( C \) with \( i \in \Gamma(C) \) and for which \( e \) is a top vertex. If \( C \) has base vertices \( b_1, \ldots, b_j \) then these will be written to the vertex set for the \( i \)th coordinate of the output hyperedge.

If \( C \) does not have base vertices, then we will create some new vertex \( x \) and write the vertex set \( \{x\} \) to the \( i \)th coordinate.

1.1.2 No internal component \( C \) is found with \( i \in \Gamma(C) \) and for which \( e \) is a top vertex. In this case only one vertex will appear in the vertex set for coordinate \( i \) of this generalized hyperedge: a new vertex \( x \).

1.2 Generalized hyperedges may also be created because of level 0 vertices. The following is performed for each level 0 vertex \( b \) and for each internal component \( C \) for which \( b \) is the base vertex and such that \( C \) has no top vertex. (If none are found there is nothing to do and no generalized hyperedge is written at step 1.2 for \( b \).) We create a generalized hyperedge by performing the following checks for \( i = 1, \ldots, k \).

1.2.1 If \( i \in \Gamma(C) \) then \( \{b\} \) is placed in position \( i \) of the generalized hyperedge,
1.2.2 If \( i \notin \Gamma(C) \) then a new vertex \( x \) is created and \( \{x\} \) is placed in position \( i \) of the generalized hyperedge.

Finally we output information that will later be used to find certain vertices that will be forced to be identified in any satisfying interpretation of \( G \).

2.1 For each pair of distinct height \( n \) vertices \( e, f \), if \( e \) and \( f \) are the top vertex for the same internal component, then we write \( e = f \) to the output tape.

2.2 For each pair of distinct height 0 vertices \( b, c \), if \( b \) and \( c \) are base vertices for the same internal component we write \( b = c \).

This completes the construction of \( B' \). There are clearly further identifications that will be forced: for example, if \( b \) appears in the list of position \( i \) vertices for some generalized hyperedge \( e \), and \( c \) appears in the list of position \( i \) vertices for some generalized hyperedge \( f \), and if \( e = f \) has been output, then we must have \( b \) and \( c \) identified. Accounting for these is stage 3B.

6.7. Stage 3B: construction of \( B \). We now need to construct \( B \) from the list of generalized hyperedges and equalities. The actual vertices of \( B \) will consist of sets of the vertices currently stated. If desired, this could be simplified as a later separate logspace process (such as by using only the earliest vertex from each set).

Currently the input consists of generalized hyperedges where the entry in a given position is a set of vertices of \( G \) or new vertices. To create \( B \) we only need to amalgamate these sets, also taking into account the equality constraints.

In the following, a “vertex” refers to an element of some set within the position of some hyperedge. A “vertex set” consists of a set of vertices. The actual vertices of \( B \) will be vertex sets, produced from those appearing within \( B' \) by amalgamation.

The amalgamation process involves considering an undirected graph on the vertices, which we refer to as the equality graph. The undirected edges of the equality graph arise in several different ways.

(i) There will be an undirected edge from a vertex \( a \) to a vertex \( b \) if \( a \) and \( b \) lie within the same vertex set somewhere in the input list.

(ii) There will be an undirected edge from a vertex \( a \) to a vertex \( b \) if \( a = b \) has been written as an equality constraint.

(iii) Recall that a hyperedge created from a height \( n \) vertex \( e \) records the vertex \( e \) in its description. We include an undirected edge between \( a \) and \( b \) if they appear in vertex sets at position \( i \) of two generalized hyperedges, either with the same label \( e \), or with different labels \( e, f \) but where \( e = f \) appears in the input.

There are logspace checks to recognise these undirected edges, and using the logspace solvability of undirected graph reachability we may determine if two vertices identified within our list of generalized hyperedges are connected in the equality graph, all within logspace.

For each vertex \( u \) we first check if there is some lexicographically earlier vertex \( v \) for which \( u \) and \( v \) are connected in the equality graph. If an earlier vertex is discovered, then we ignore \( u \) and continue to the next vertex. Otherwise, if no earlier vertex is discovered, we proceed to write down the vertex set of the component of the equality graph containing \( u \). For each \( v \) lexicographically later than \( u \), we check whether \( v \) is reachable from \( u \) (in the equality graph) and if so include it in vertex set of \( u \). For the actual hyperedges of \( B \) we may simply write the existing generalized hyperedges (removing the book-keeping subscript), which can be read in the following way. A vertex set \( U \) appears in the \( i^{th} \) position of a hyperedge \( E \) if the intersection of \( U \) with the vertices listed for position \( i \) in \( E \) is nontrivial. Some hyperedges may be repeated in this output and obviously this
could also be neatened by following with a totally new logspace reductio n (even to an adjacency matrix).

6.8. **If and only if.** Any homomorphism \( \phi \) from \( B \) (the amalgamated “vertex sets”) into \( A \), determines a function \( \Phi \) from the height 0 vertices of \( G \) to the height 0 vertices of \( D(A) \). The construction of the hyperedges of \( B \) exactly reflects the satisfiability of the internal components of \( G \), so that the function \( \Phi \) extends to cover all of \( G \) (this ignores any “short components” that we considered directly in stage 2A: but they cannot have been NO instances, as otherwise \( B \) was already created in stage 2 to be some fixed NO instance).

The converse is also true. First, we only grouped vertices together in vertex sets and their later amalgamation if they were forced to be identified in any possible interpretation in \( D(A) \). So any homomorphism \( f \) from \( G \) to \( D(A) \) determines a function \( F \) from the “vertices” of \( B \) to the vertices of \( A \). The hyperedges of \( B \) were determined by the internal components of \( G \), which \( f \) is satisfying within the encoding (in \( D(A) \)) of the hyperedges of \( A \). So the \( B \) hyperedges are preserved by \( F \).

6.9. **An example.** The following diagram depicts a reasonably general instance \( G \) of CSP(\( D(A) \)) in the case that \( A \) itself is a digraph, so that \( k = 2 \). We are considering stage 3, so that \( G \) is a single connected digraph of height 4. The vertices at height 0 are \( b_1, \ldots, b_6 \), and the vertices at height 4 are \( e_1, \ldots, e_4 \). The shaded regions depict internal components: each is labelled by a subset of \( \{1, 2\} \), depicting \( \Gamma(C) \).

Let us examine how Stage 3A proceeds. We arrive at the first height 4 vertex \( e_1 \). For \( i = 1 \), discover no internal components with \( e_1 \) as the top, and with \( 1 \in \Gamma(C) \) (both have \( \Gamma(C) = \emptyset \), so we are in case 1.1.2) and therefore return \( \{x_1\} \) for the vertex set in the coordinate 1. For \( i = 2 \), we have the same outcome, so the generalized hyperedge that is actually written is \( \{x_1\}, \{x_2\} \).

Then we proceed to the next height 4 vertex \( e_2 \). We encounter just one internal component \( C \) with \( 1 \in \Gamma(C) \), and its base vertices are \( \{b_2\} \) (so this is in case 1.1.1). For \( i = 2 \) we also find just one internal component whose \( \Gamma \) value contains 2, and it has \( \{b_3\} \) as the base vertices (also case 1.1.1). The generalized hyperedge \( \{b_2\}, \{b_3\} \) is written.

For \( e_3 \) and \( i = 1 \) we encounter two internal components producing base vertices. We find \( b_2 \) as the only base vertex of the first, and \( b_4 \) for the second (case 1.1.1), so the first coordinate of the generalized hyperedge is \( \{b_2, b_4\} \). For \( i = 2 \), no internal components yield a base vertex (case 1.1.2), so we output \( \{x_3\} \). The actual generalized hyperedge written is \( \{b_2, b_4\}, \{x_3\} \).

The vertex \( e_4 \) similarly results in the generalized hyperedge \( \{b_4, x_4\}, \{x_5\} \).
This completes step 1.1 and we continue with step 1.2. We discover the height 0 vertex $b_1$ as the base of an internal component $C$ with no top. We find $1 \not\in \Gamma(C)$, so $\{x_6\}$ is written to the first coordinate of a generalized hyperedge (step 1.2.2 for $i = 1$). For $i = 2$ we find $2 \in \Gamma(C)$ so return $\{b_1\}$ for the second coordinate. The actual output written is $\{\{x_6\}, \{b_1\}\}$ (there are no subscripts to hyperedges from step 1.2). Level 0 vertices $b_4$ and $b_5$ also lead to the creation of generalized hyperedges. The overall output after the completion of steps 1.1 and 1.2 is

\[
\begin{align*}
\{\{x_1\}, \{x_2\}\}, & \quad \text{(from $e_1$, step 1.1)} \\
\{\{b_2\}, \{b_3\}\}, & \quad \text{(from $e_2$, step 1.1)} \\
\{\{b_2, b_4\}, \{x_3\}\}, & \quad \text{(from $e_3$, step 1.1)} \\
\{\{b_4, x_4\}, \{x_5\}\}, & \quad \text{(from $e_4$, step 1.1)} \\
\{\{x_6\}, \{b_1\}\}, & \quad \text{(from $b_1$, step 1.2)} \\
\{\{x_7\}, \{x_8\}\}, & \quad \text{(from $b_4$, step 1.2)} \\
\{\{x_9\}, \{x_{10}\}\}, & \quad \text{(from $b_5$, step 1.2)} \\
\{\{b_5\}, \{x_{11}\}\}, & \quad \text{(from $b_5$, step 1.2)} \\
\{\{b_6\}, \{x_{12}\}\}, & \quad \text{(from $b_6$, step 1.2)}
\end{align*}
\]

For step 2 of the algorithm, we output the following equalities

\[
\begin{align*}
e_1 &= e_2, & \quad & \text{(from 2.1)} \\
b_4 &= b_5, b_5 &= b_6 & \quad \text{(from 2.2)}
\end{align*}
\]

This completes Stage 3A: the list just given is $B'$. We note that hyperedges such as $\{\{x_7\}, \{x_8\}\}$ will be no hindrance to satisfiability of $B$ in $A$, and we could word our algorithm to avoid writing these altogether.

Stage 3B then produces the digraph $B$ with hyperedges

\[
\begin{align*}
\{\{b_2, b_4, b_5, b_6, x_1, x_4\}, \{b_3, x_2\}\} \\
\{\{b_2, b_4, b_5, b_6, x_1, x_4\}, \{b_3, x_2\}\} \\
\{\{b_2, b_4, b_5, b_6, x_1, x_4\}, \{x_3\}\} \\
\{\{b_2, b_4, b_5, b_6, x_1, x_4\}, \{x_5\}\} \\
\{\{x_6\}, \{b_1\}\} \\
\{\{x_7\}, \{x_8\}\} \\
\{\{x_9\}, \{x_{10}\}\} \\
\{\{b_2, b_4, b_5, b_6, x_1, x_4\}, \{x_{11}\}\} \\
\{\{b_2, b_4, b_5, b_6, x_1, x_4\}, \{x_{12}\}\}
\end{align*}
\]

Which is a digraph with 12 vertices (namely, the 12 different sets of vertices appearing in hyperedges).

The algorithm itself is the composite of stage 3A and stage 3B.

7. Discussion

We conclude our paper with some applications and further research directions.

An example. Our construction allows us to create examples (and counterexamples) of digraph CSPs with certain desired properties, which were previously unknown or significantly harder to construct.

Example 7.1. Let $A$ be the structure on $\{0, 1\}$ with a single 4-ary relation

\[
R = \{(0, 0, 0, 1), (0, 1, 1, 1), (1, 0, 1, 1), (1, 1, 0, 1)\}.
\]
Clearly \(A\) is a core. Using the fact that \(R = \{(w, x, y, z) \in A^4 \mid w \oplus x = y \land z = 1\}\) (where \(\oplus\) denotes addition modulo 2), it can be shown that the polymorphisms of \(A\) are the idempotent term functions of the two element group, and from this it follows that CSP(\(A\)) is solvable by the few subpowers algorithm of [24], but is not bounded width. Then the CSP over the digraph \(D(A)\) is also solvable by few subpowers but is not bounded width (that is, is not solvable by local consistency check).

Prior to the announcement of this example it had been temporarily conjectured by some researchers that solvability by the few subpowers algorithm implied solvability by local consistency check in the case of digraphs (this was the opening conjecture in Maróti’s keynote presentation at the Second International Conference on Order, Algebra and Logics in Krakow 2011 for example). With 78 vertices and 80 edges, Example 7.1 also serves as a simpler alternative to the 368-vertex, 432-edge digraph whose CSP was shown by Atserias in [1, §4.2] to be tractable but not solvable by local consistency check.

In [25], Example 7.1, Corollary 5.2 and some fresh results on polymorphisms are used to construct digraph CSPs with every possible combination of the main polymorphism properties related to decision CSPs (allowing for Kazda’s Maltsev implies majority result [28]).

Which properties are preserved? Theorem 5.1 and Corollary 5.2 demonstrate that our reduction preserves almost all Maltsev conditions corresponding (or conjectured to be equivalent) to important algorithmic properties of decision CSPs. However, we were not able to extend our result to include all Maltsev conditions (in particular, nonbalanced identities in more than two variables). Is it possible to characterize Maltsev conditions preserved by our construction? In particular, does it preserve all Maltsev conditions which hold in the zigzag?

In [11] Bulatov established a dichotomy for counting CSPs (see also [17]). The algebraic condition separating tractable (FP) problems from \#P-complete ones is called congruence singularity. It is not hard to see that the structure \(A\) from Example 7.1 satisfies this condition and thus the corresponding counting CSP is tractable. However, congruence singularity implies congruence permutability (i.e., having a Maltsev polymorphism) which fails in \(D(A)\). Therefore, counting CSP for \(D(A)\) is \#P-complete. We conclude that our reduction does not preserve the complexity of counting. In fact, counting for \(D(A)\) is essentially always hard. Is there a reduction of general CSPs to digraph CSPs which preserves complexity of counting?

There are several other interesting variants or generalizations of CSPs in which algebraic conditions seem to play an important role as well. For example, infinite template CSPs (see below), valued CSPs [13, 40], or approximability of CSPs [14, 30]. Can our construction be applied to obtain interesting results in these areas as well?

Infinite template CSPs. CSPs over infinite templates are widely encountered in artificial intelligence; see [22, 29, 38] for example. Efforts to obtain a mathematical foundation for understanding the computational complexity of these problems have often involved assumptions of model theoretic properties on the template (such as \(\omega\)-categoricity), as well as the presence of polymorphisms of certain kinds; see [6, 7, 8] for example. The results of the present article apply for such CSPs too: the proofs of Theorems 5.1 and 6.1 did not assume finiteness of \(A\), only that \(A\) has only finitely many relations.

Remark. Theorem 5.1 and Theorem 6.1 extend to infinite template CSPs consisting of only finitely many relations. Furthermore, since \(A\) and \(D(A)\) are first-order interdefinable, \(A\) is \(\omega\)-categorical if and only if \(D(A)\) is \(\omega\)-categorical.
Special classes of CSPs. Hell and Rafiey [21] showed that all tractable list homomorphism problems over digraphs have the bounded width property, and from this it follows that there can be no translation from general CSPs to digraph CSPs preserving conservative polymorphisms (the polymorphisms related to list homomorphism problems). Find a simple restricted class of list homomorphism problems for which there is a polymorphism-preserving translation from general list homomorphisms to the ones in this class.

Another class of interest are the CSPs over generalized trees. Is there a translation from generalized trees to oriented trees that preserves CSP tractability, or preserves polymorphism properties?

Feder and Vardi’s paper [18] also contains a polynomial reduction of general CSPs to CSPs over bipartite graphs. Payne and Willard announced preliminary results on a project similar to ours: to understand which Maltsev conditions are preserved by that reduction to bipartite graphs.

First order reductions. The logspace reduction in Lemma 3.4 cannot be replaced by first order reductions. Indeed, it is not hard to show that $D(A)$ is never first order definable. More generally though, the only first order definable CSPs over balanced digraphs are the degenerate ones: over the single edge, or over a single vertex and no edges (see [26, Theorem C]), while deciding first order definability in general is NP-complete [32, Theorem 6.1]. Thus it seems unlikely that there is any other polynomial time computable construction to translate general CSPs to balanced digraph CSPs (as this would give $P=NP$). Is there a different construction that translates general CSPs to (nonbalanced!) digraph CSPs with first order reductions in both directions?

Various reductions of CSPs to digraphs. Feder and Vardi [18] and Atserias [1] provide polynomial time reductions of CSPs to digraph CSPs. We vigorously conjecture that their reductions preserve the properties of possessing a WNU polymorphism (and of being cores; but this is routinely verified). Do these or other constructions preserve the precise arity of WNU polymorphisms? What other polymorphism properties are preserved? Do they preserve the bounded width property?

Translations from general CSPs to digraph CSPs need not in general be as well behaved as the $D$ construction of the present article. The third and fourth authors with Kowalski [25] have recently shown that a minor variation of the $D$ construction preserves $k$-ary WNU polymorphisms (and thus the properties of being Taylor and having bounded width) but always fails to preserve many other polymorphism properties (such as those witnessing strict width, or the few subpowers property).

8. Acknowledgements

The authors would like to thank Libor Barto, Marcin Kozik, Miklós Maróti and Barnaby Martin for their thoughtful comments and discussions and Andrei Krokhin for carefully reading the paper and pointing out a number of technical issues.

References

[1] Atserias, A.: On digraph coloring problems and treewidth duality. European J. Combin. 29(4), 796–820 (2008), http://dx.doi.org/10.1016/j.ejc.2007.11.004
[2] Barto, L., Kozik, M.: Absorbing subalgebras, cyclic terms, and the constraint satisfaction problem. Log. Methods Comput. Sci. 8(1), 1:07, 27 (2012), http://dx.doi.org/10.2168/LMCS-8(1:7)2012
[3] Barto, L., Kozik, M.: Constraint satisfaction problems solvable by local consistency methods. J. ACM 61(1), 3:1–3:19 (Jan 2014), http://doi.acm.org/10.1145/2556640
[4] Barto, L., Kozik, M., Niven, T.: The CSP dichotomy holds for digraphs with no sources and no sinks (a positive answer to a conjecture of Bang-Jensen and Hell). SIAM J. Comput. 38(5), 1782–1802 (2008/09), http://dx.doi.org/10.1137/070708093
A FINER REDUCTION OF CONSTRAINT PROBLEMS TO DIGRAPHS 29

[5] Berman, J., Idziak, P., Marković, P., McKenzie, R., Valeriote, M., Willard, R.: Varieties with few subalgebras of powers. Trans. Amer. Math. Soc. 362(3), 1445–1473 (2010), http://dx.doi.org/10.1090/S0002-9947-09-04874-0

[6] Bodirsky, M.: Constraint Satisfaction Problems with Infinite Templates. In: Creignou, N., Kolaitis, P.G., Vollmer, H. (eds.) Complexity of Constraints. Lecture Notes in Computer Science, vol. 5250, pp. 196–228. Springer (2008)

[7] Bodirsky, M., Chen, H.: Qualitative Temporal and Spatial Reasoning Revisited. J. Log. Comput. 19(6), 1359–1383 (2009)

[8] Bodirsky, M., Hils, M., Martin, B.: On the scope of the universal-algebraic approach to constraint satisfaction. Log. Methods Comput. Sci. 8(3), 3:13, 30 (2012)

[9] Bulatov, A., Jeavons, P., Krokhin, A.: Classifying the complexity of constraints using finite algebras. SIAM J. Comput. 34(3), 720–742 (2005), http://dx.doi.org/10.1137/S0097539700376676

[10] Bulatov, A.A.: A dichotomy theorem for constraint satisfaction problems on a 3-element set. J. ACM 53(1), 66–120 (2006), http://dx.doi.org/10.1145/1120582.1120584

[11] Bulatov, A.A.: The complexity of the counting constraint satisfaction problem. J. ACM 60(5), 34 (2013)

[12] Bulín, J., Delić, D., Jackson, M., Niven, T.: On the reduction of the CSP dichotomy conjecture to digraphs. In: Schulte, C. (ed.) CP. Lecture Notes in Computer Science, vol. 8124, pp. 184–199. Springer (2013)

[13] Cohen, D.A., Cooper, M.C., Creed, P., Jeavons, P.G., Živný, S.: An algebraic theory of complexity for discrete optimization. SIAM Journal on Computing 42(5), 1915–1939 (2013)

[14] Dalmau, V., Krokhin, A.: Robust satisfiability for CSPs: Hardness and algorithmic results. ACM Trans. Comput. Theory 5(4) (2013), http://doi.acm.org/10.1145/2540090

[15] Dalmau, V., Larose, B.: Datalog ⇒ Symmetric Datalog. In: Proceedings of the 23rd IEEE Symposium on Logic in Computer Science, pp. 297–306. LICS ’08 (2008)

[16] Dalmau, V., Pearson, J.: Closure Functions and Width 1 Problems. In: Jaffar, J. (ed.) CP. Lecture Notes in Computer Science, vol. 1713, pp. 159–173. Springer (1999)

[17] Dyer, M.E., Richerby, D.: An effective dichotomy for the counting constraint satisfaction problem. SIAM J. Comput. 42(3), 1245–1274 (2013)

[18] Feder, T., Vardi, M.Y.: The computational structure of monotone monadic SNP and constraint satisfaction: a study through Datalog and group theory. SIAM J. Comput. 28(1), 57–104 (electronic) (1999), http://dx.doi.org/10.1137/S0097539794266766

[19] Hell, P., Nešetril, J.: On the complexity of $H$-coloring. J. Combin. Theory Ser. B 48(1), 92–110 (1990), http://dx.doi.org/10.1016/0095-8956(90)90132-J

[20] Hell, P., Nešetril, J.: Graphs and homomorphisms, Oxford Lecture Series in Mathematics and its Applications, vol. 28. Oxford University Press, Oxford (2004), http://dx.doi.org/10.1093/acprof:oso/9780198528173.001.0001

[21] Hell, P., Rafiey, A.: The dichotomy of list homomorphisms for digraphs. In: Proceedings of the Twenty-Second Annual ACM-SIAM Symposium on Discrete Algorithms. pp. 1703–1713. SIAM, Philadelphia, PA (2011)

[22] Hirsch, R.: Expressive Power and Complexity in Algebraic Logic. J. Log. Comput. 7(3), 309–351 (1997)

[23] Hobby, D., McKenzie, R.: The structure of finite algebras, Contemporary Mathematics, vol. 76. American Mathematical Society, Providence, RI (1988), http://dx.doi.org/10.1090/conm/076

[24] Idziak, P., Marković, P., McKenzie, R., Valeriote, M., Willard, R.: Tractability and learnability arising from algebras with few subpowers. SIAM J. Comput. 39(7), 3023–3037 (2010), http://dx.doi.org/10.1137/090757564

[25] Jackson, M., Kowalski, T., Niven, T.: Digraph related constructions and the complexity of digraph homomorphism problems (2013), arXiv:1304.4986 [math.CO]

[26] Jackson, M., Trotta, B.: Constraint Satisfaction, Irredundant Axiomatisation and Continuous Colouring. Studia Logica 101(1), 65–94 (2013), http://dx.doi.org/10.1007/s11225-012-9372-4

[27] Jeavons, P., Cohen, D., Gyssens, M.: Closure properties of constraints. J. ACM 44(4), 527–548 (1997), http://dx.doi.org/10.1145/263867.263489

[28] Kaad, A.: Maltsev digraphs have a majority polymorphism. European J. Combin. 32(3), 390–397 (2011), http://dx.doi.org/10.1016/j.ejc.2010.11.002

[29] Krokhin, A., Jeavons, P., Jonsson, P.: Reasoning About Temporal Relations: The Tractable Subalgebras Of Allen’s Interval Algebra. Journal of the ACM 50, 2003 (2001)

[30] Kun, G., O’Donnell, R., Tamaki, S., Yoshida, Y., Zhou, Y.: Linear programming, width-1 CSPs, and robust satisfaction. In: Goldwasser, S. (ed.) ITCS. pp. 484–495. ACM (2012)
[31] Ladner, R.E.: On the structure of polynomial time reducibility. J. Assoc. Comput. Mach. 22, 155–171 (1975)
[32] Larose, B., Loten, C., Tardif, C.: A characterisation of first-order constraint satisfaction problems. Log. Methods Comput. Sci. 3(4), 4:6, 22 (2007), http://dx.doi.org/10.2168/LMCS-3(4:6)2007
[33] Larose, B., Tesson, P.: Universal algebra and hardness results for constraint satisfaction problems. Theor. Comput. Sci. 410(18), 1629–1647 (2009)
[34] Maróti, M., McKenzie, R.: Existence theorems for weakly symmetric operations. Algebra Universalis 59(3-4), 463–489 (2008), http://dx.doi.org/10.1007/s00012-008-2122-9
[35] Montanari, U.: Networks of constraints: fundamental properties and applications to picture processing. Information Sci. 7, 95–132 (1974)
[36] Reingold, O.: Undirected st-connectivity in log-space. In: Gabow, H.N., Fagin, R. (eds.) STOC. pp. 376–385. ACM (2005)
[37] Reingold, O.: Undirected connectivity in log-space. J. ACM 55(4) (2008)
[38] Renz, J.: Qualitative Spatial Reasoning with Topological Information, Lecture Notes in Computer Science, vol. 2293. Springer (2002)
[39] Schaefer, T.J.: The complexity of satisfiability problems. In: Conference Record of the Tenth Annual ACM Symposium on Theory of Computing (San Diego, Calif., 1978), pp. 216–226. ACM, New York (1978)
[40] Thapper, J., Živný, S.: The complexity of finite-valued CSPs. In: Proceedings of the Forty-fifth Annual ACM Symposium on Theory of Computing. pp. 695–704. STOC ’13, ACM, New York, NY, USA (2013). http://doi.acm.org/10.1145/2488608.2488697

Faculty of Mathematics and Physics, Charles University in Prague, Czech Republic
E-mail address: jakub.bulin@gmail.com

Department of Mathematics, Ryerson University, Canada
E-mail address: ddelic@ryerson.ca

Department of Mathematics, La Trobe University, Australia
E-mail address: m.g.jackson@latrobe.edu.au
E-mail address: toddniven@gmail.com