Phase Retrieval of Quaternion Signal via Wirtinger Flow

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Abstract—The main aim of this paper is to study quaternion phase retrieval (QPR), i.e., the recovery of quaternion signal from the magnitude of quaternion linear measurements. We show that all $d$-dimensional quaternion signals can be reconstructed up to a global right quaternion phase factor from $O(d)$ phaseless measurements. We also develop the scalable algorithm quaternion Wirtinger flow (QWF) for solving QPR, and establish its linear convergence guarantee. Compared with the analysis of complex Wirtinger flow, a series of different treatments are employed to overcome the difficulties of the non-commutativity of quaternions. Moreover, we develop a variant of QWF that can effectively utilize a pure quaternion priori (e.g., for color images) by incorporating a quaternion phase factor estimate into QWF iterations. The estimate can be computed efficiently as it amounts to finding a singular vector of a $4 \times 4$ real matrix. Motivated by the variants of Wirtinger flow in prior work, we further propose quaternion truncated Wirtinger flow (QTWF), quaternion truncated amplitude flow (QTAF) and their pure quaternion versions. Experimental results on synthetic data and color images are presented to validate our theoretical results. In particular, for pure quaternion signal recovery, our quaternion method often succeeds with notably fewer measurements compared to real-valued methods based on monochromatic model or concatenation model.

Index Terms—Phase retrieval, quaternion signal processing, nonconvex optimization, color image restoration, spectral method.

I. INTRODUCTION

An expansion of the complex field $\mathbb{C}$, an element in the non-commutative field $Q = \{q_0 + q_1 i + q_2 j + q_3 k : q_0, q_1, q_2, q_3 \in \mathbb{R}\}$ is called a quaternion number, which contains one real part ($q_0$) and three imaginary parts ($q_1, q_2, q_3$). Although signals or images are traditionally processed in $\mathbb{R}$ or $\mathbb{C}$, the quaternion algebra has been noted to be a suitable platform for certain signal processing tasks. Consequently, many signal processing tools have been developed for quaternion setting over the past decades, including Fourier transform [1], [2], wavelet transform [3], [4], principal component analysis [5], moment analysis [6], [7], compressed sensing [8], matrix completion [9], [10], deep neural network [11], [12], adaptive filtering [13], [14], [15], quaternion derivative [16], [17], [18], [19], and many others.

Color image processing is an important application of quaternion processing. To process color images in $\mathbb{R}$, one may use the monochromatic model that deals with each channel separately, or the concatenation model that concatenates three channels as a real matrix of triple size, whereas these two methods often fail to utilize the high correlations among channels. To fully utilize these correlations and process the color image as a whole, it was proposed to use tensor, quaternion or their integration for color image processing, see [20], [21], [22], [23] for instance. The quaternion-based approach encodes three channels (i.e., Red, Green and Blue in the RGB color space) into three imaginary parts of pure quaternion, with the real part set to zero, hence the color image is modeled as pure quaternion signal. The advantage of quaternion-based approach is that the correlations among the three channels can be well preserved, and color images can be processed in a holistic manner. This approach was proposed in [1], [2], [24], and now has been extensively developed in various color imaging problems or methods, including denoising [23], [25], [26], inpainting [9], [10], [27], segmentation [28], [29], convolution neural network [30], watermarking [31], [32], sparse representation of color image [33], [34]. By taking advantage of holistic processing of color images, quaternion-based approach usually outperforms processing methods in $\mathbb{R}$ (e.g., the aforementioned monochromatic model and concatenation model), see for instance [9], [23], [25], [26], [27].

Departing momentarily from the quaternion methods in signal processing, phase retrieval concerning signal reconstruction from phaseless measurements has attracted considerable research interest. It is motivated by a frequently encountered setting where it would be expensive, difficult, or even impossible to capture the measurement phase, to name a few, X-ray crystallography [35], quantum mechanics [36], speech recognition [37]. We further emphasize the crucial role played by phase retrieval in many imaging problems like diffraction imaging [38], astronomical imaging [39], optics and microscopy [40], [41]. For detailed discussion, we refer to the survey paper [42].

Mathematically, the goal of phase retrieval is to recover a signal $x \in \mathbb{R}^d / \mathbb{C}^d$ based on the given knowledge of measurement matrix $A \in \mathbb{R}^{n \times d} / \mathbb{C}^{n \times d}$ and the corresponding...
phaseless measurements $|Ax|^2$ ($\cdot$ here applies element-wisely). From the theoretical side, it is possible to reconstruct all signals up to a global phase factor (i.e., a sign $\pm 1$ in $\mathbb{R}$ or a unit complex scalar $\exp(i\theta)$ in $\mathbb{C}$) under optimal sample complexity $O(d)$, see [43], [44], [45], [46] for instance. While most early algorithms for phase retrieval lack theoretical support [47], [48], [49], a series of guaranteed algorithms have been developed in the past decade, which can be divided into a convex optimization approach [50] and a non-convex optimization approach [51], [52], [53], [54]. Among them, the seminal work Wirtinger flow (WF) [51] provides a framework for algorithmic design under a non-convex optimization setting, i.e., via a careful initialization that can well approximate the solution, followed by gradient descent refinement. In many cases, this is essentially more practical and scalable than a convex lifting approach [50].

Although quaternion is widely used to represent and process color images, and phase retrieval is a crucial technique in imaging science problems, quaternion phase retrieval (QPR) has not yet been studied before. More precisely, given a quaternion measurement matrix $A \in \mathbb{Q}^{n \times d}$, QPR is concerned with the recovery of $x \in \mathbb{Q}^d$ from the phaseless measurements $|Ax|^2$. To our best knowledge, the only related result is presented in [55], but it is restricted to $A \in \mathbb{R}^{n \times d}$. Under such real measurement matrix, the model fails to utilize the quaternion multiplication but simply identifies $\mathbb{Q}$ as $\mathbb{R}^4$, thereby reducing to a special case of phase retrieval of real vector-valued signal. More prominently, compared with $A \in \mathbb{Q}^{n \times d}$ studied in this work, $A \in \mathbb{R}^{n \times d}$ leads to essentially more trivial ambiguities that can probably limit applications of QPR in signal processing (Remark 1).

The main aim of this paper is to close the research gap between phase retrieval and quaternion signal processing. We initiate the study of QPR, by first identifying the unavoidable trivial ambiguity, and then proposing and studying a practical algorithm of quaternion Wirtinger flow (QWF) with a linear convergence guarantee. This work is built upon many previous developments of quaternion, for instance, the HR calculus of quaternion derivative [16], [19], and results for quaternion matrices [56]. As color image processing is to deal with pure quaternion, we also develop an algorithm that can incorporate the priori of a pure quaternion signal (i.e., $\Re(x) = 0$) into QWF. Our main contributions are summarized as follows:

- (Trivial Ambiguity). We show that all signals in $\mathbb{Q}^d$ can be reconstructed up to a global right quaternion phase factor from magnitude of $O(d)$ quaternion linear measurements (Theorem 1). Moreover, in QPR of pure quaternion signals satisfying an extremely minor condition (three imaginary parts are real linearly independent), one can expect a reconstruction up to a sign of $\pm 1$ (Lemma 6).

- (Quaternion Wirtinger Flow). For solving QPR, we propose the QWF algorithm (Algorithm 2) consisting of spectral initialization and QWF refinement. Our main result (Theorem 2) guarantees that using the magnitude of $O(d \log n)$ quaternion Gaussian measurements and under an error metric $\text{dist}(x, y) = \min_{q \in \mathbb{T}_0} \|x - yq\|_2$, the QWF sequence linearly converges to the underlying signal with high probability. Moreover, we propose a variant of QWF called pure quaternion Wirtinger flow (PQWF, Algorithm 3) for pure quaternion signal recovery. To utilize the pure quaternion priori, PQWF embeds an efficient quaternion phase factor estimate into the iteration and enjoys similar theoretical guarantee (Theorem 3). The earlier phase transition is presented to confirm the efficacy of PQWF (Fig. 2).

- (Refinements and Experiments). Motivated by existing Wirtinger flow refinements for real/complex phase retrieval, we propose their counterparts in QPR (Algorithms 4–5) and numerically show their improvements over QWF (Fig. 3). We further specialize them to pure quaternion signal (Algorithms 6–7) and then use them in color image recovery. Compared to real-valued phase retrieval based on monochromatic model or concatenation model, the proposed quaternion method succeeds with notably fewer phaseless measurements (Figs. 4–6).

As part of our technical contributions, many essentially different treatments take place in the proof of Theorem 2 to overcome the challenges arising in quaternion setting. An evident example is the concentration of $\frac{1}{\sqrt{n}} \sum_{k=1}^n [\Re(x^* \alpha_k \alpha_k^* h)]^2$, where $\alpha_k^*$ is the $k$-th row of $A$. In the proof, we avoid the Hessian matrix employed in [51], and instead calculate $\frac{1}{d} \sum_{k=1}^n [\Re(x^* \alpha_k \alpha_k^* h)]^2$ by using a real matrix representation $T(\cdot)$ of a quaternion (Remark 3). The formal definition of $T(\cdot)$ can be found in Section II. In our analysis, such real matrix representations are recurring, e.g., (16), (27). Actually, with a great deal of quaternion-based ingredients involved in the theoretical analysis, we believe this work can technically provide an example for quaternion study and hence of some pedagogical value.

This paper is organized as follows. In Section II we state the notation and provide the preliminaries. Several useful techniques for quaternion study are included. In Section III we first identify the trivial ambiguity in QPR, then propose QWF, and present the proof for its linear convergence. In Section IV, we propose PQWF for QPR of pure quaternion signal. Experimental results on both synthetic data and color image data are presented in Section VI. We give some remarks to conclude the paper in Section VII. To improve the readability, some auxiliary results for the main proof are provided in Appendix A.

II. NOTATIONS AND PRELIMINARIES

Some notations are needed for mathematical analysis. We denote probability and expectation respectively by $\mathbb{P}(\cdot)$ and $\mathbb{E}(\cdot)$, note that $\mathbb{E}(\cdot)$ separately operates on one real part and three imaginary parts of a quaternion random variable. Besides, $C, c, C_t, c_t$ represent absolute constants whose value may vary from line to line. Both $T_1 \lesssim T_2$ and $T_1 = O(T_2)$ mean $T_1 \leq C T_2$ for some absolute constant $C$. Conversely, $T_1 \geq C T_2$ is denoted by $T_1 \gtrsim T_2$ or $T_1 = \Omega(T_2)$. We use capital boldface letters, lowercase boldface letters to denote matrix, vector, respectively. We denote real or complex scalar by regular letter (e.g., $a, b$), while quaternion scalar by the typewriter style letter (e.g., $a, b$). We conventionally write $\{m\} = \{1, \cdots, m\}$. 
A. Basics of Quaternions and Quaternion Matrices

Let $Q = \{q = q_0 + q_1 i + q_2 j + q_3 k : q_0, q_1, q_2, q_3 \in \mathbb{R}\}$ be the set of quaternion numbers, then $Q^d$ (resp. $Q_{d_1 \times d_2}$) denotes the set of $d$-dimensional quaternion vectors (resp. $n_1 \times n_2$ quaternion matrices). The addition and subtraction of two quaternion numbers are defined component-wise, e.g., $(a + b \cdot k) - (c + d \cdot i) = (a - d) - (c + b) \cdot k$. Under the rules $i^2 = k^2 = -1$, $ij = -ji = k$, $jk = -kj = i$, $ki = -ik = j$ and with distributive law, associative law imposed, the multiplication between quaternion numbers is defined.

Given $q = q_0 + q_1 i + q_2 j + q_3 k$, besides the real part $\Re(q) = q_0$ and the vector part $\Im(q) = q_1 i + q_2 j + q_3 k$, we further use $\mathcal{P}^d(\varnothing = \{i, j, k\})$ to extract three imaginary components, i.e., $\mathcal{P}^d(q) = q_2, \mathcal{P}^d(q) = q_3$. Note that $q = q_0 - q_1 i - q_2 j - q_3 k$ is the conjugate of $q$, $|q| = (\sum_{k=0}^d q_k^2)^{1/2}$ is the absolute value. We allow these operations for quaternion number element-wise apply to quaternion vectors and matrices. For nonzero quaternion $q$, $q^{-1} = \overline{q}/|q|^2$ is its inverse. As pure quaternions with zero real part is of particular interest, we collect them in $Q_0 = \{q \in Q : \Re(q) = 0\}$. The phase of a non-zero quaternion $q$ is defined as $\varphi(q) = \frac{\arctan(q_1/q_0)}{\pi}$.

The rank of quaternion matrices should be distinguished [56]. For quaternion matrices $A, A_1, A_2$, several useful relations are in order: $T_C(A_1 A_2) = T_C(A_1)T_C(A_2)$; $T_C(A_1 + A_2) = T_C(A_1) + T_C(A_2)$; $T_C(A^\ast) = (T_C(A))^{-1}$; see Theorem 4.2 of [56]. For instance, $A \in Q_{d_1 \times d_2}$ can be written as $A = B + C i$ for some $B, C \in \mathbb{R}^{d_1 \times d_2}$, which can then be reduced to real matrix by $T_R$:

$$T_R(A) := \begin{bmatrix} B & C \\ -C & B \end{bmatrix}.$$  

and for complex matrices $A, A_1, A_2$ one also has $T_R(A_1 A_2) = T_R(A_1)T_R(A_2); T_R(A_1 + A_2) = T_R(A_1) + T_R(A_2); T_R(A^\ast) = (T_R(A))^{-1}$. Naturally, a composition of these two maps, i.e., $T := T_R \circ T_C$, can reduce $A \in Q_{d_1 \times d_2}$ to $T(A) \in \mathbb{R}^{4d_1 \times 4d_2}$. More precisely,

$$T(A) = \begin{bmatrix} \Re(A) & \mathcal{P}^d(A) & \mathcal{P}^d(A) & \mathcal{P}^d(A) \\ -\mathcal{P}^d(A) & \Re(A) & -\mathcal{P}^d(A) & -\mathcal{P}^d(A) \\ -\mathcal{P}^d(A) & -\mathcal{P}^d(A) & \Re(A) & \mathcal{P}^d(A) \\ -\mathcal{P}^d(A) & -\mathcal{P}^d(A) & -\mathcal{P}^d(A) & \Re(A) \end{bmatrix}.$$

The following relations hold due to the properties of $T_C$ and $T_R$:

$$T(A_1 A_2) = T(A_1)T(A_2); T(A_1 + A_2) = T(A_1) + T(A_2); T(A^\ast) = (T(A))^{-1}.$$  

We would also define $T_i(A)$ ($i = 1, 2, 3, 4$) to be the $i$-th column of blocks in $T(A)$. For instance, $T_1(A) := [\Re(A)^\top, -\mathcal{P}^d(A)^\top, -\mathcal{P}^d(A)^\top, -\mathcal{P}^d(A)^\top]^\top \in \mathbb{R}^{4d_1 \times d_2}$. Also note the relation $T_i(A_1 A_2) = T_i(A_1)T_i(A_2)$.

In addition, quaternion singular value decomposition (QSVD) is another powerful tool. For $A \in Q_{d_1 \times d_2}$, there exist unitary matrices $U \in Q_{d_1 \times d_1}$, $V \in Q_{d_2 \times d_2}$, diagonal matrix $\Sigma \in \mathbb{R}_{d_1 \times d_2}$ with non-negative diagonal entries $\sigma_1, \ldots, \sigma_{\min(d_1, d_2)}$, such that $A = U \Sigma V^\ast$. We refer readers to [56, Theorem 7.2] for its derivation. In QSVD, $\{\sigma_k : 1 \leq k \leq \min(d_1, d_2)\}$ are the singular values of $A$. It is straightforward to show several facts coincident with $d_1 \times d_2$ or the matrix Frobenius $\|A\|_F = (\sum_{k=1}^d |a_{k,l}|^2)^{1/2}$.

We further introduce two key techniques to study quaternion matrices. The first one is the complex or real representation of quaternion matrices based on the maps $T_C(\cdot)$, $T(\cdot)$. Note that any $A \in Q_{d_1 \times d_2}$ can be uniquely written as $A = B + C i$ for some $B, C \in \mathbb{C}^{d_1 \times d_1}$, then $T_C(\cdot)$ maps $A$ to its complex adjoint matrix belonging to $\mathbb{C}^{2d_1 \times 2d_2}$

$$T_C(A) := \begin{bmatrix} B & C \\ -C & B \end{bmatrix}.$$  

C. (Standard) Eigenvalue and Eigenvector

For simplicity, in this paper we restrict the eigenvalue to be the right one. In particular, given $A \in Q_{d_1 \times d_1}$, if $Ax = \lambda x$ for some nonzero $x \in Q^d$, we refer $\lambda$, $x$, to as the eigenvalue, eigenvector of $A$. Since $Ax = \lambda x$ is equal to $A(xv^\ast) = (xv^\ast)(\nu^\ast v)$ for any $v \in T_Q$, $A$ with eigenvalue $\lambda$ indeed possesses a set of eigenvalues $\{\nu^\ast v : v \in T_Q\}$, among which

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1. However, in a complete theory, left eigenvalue and right eigenvalue for quaternion matrices should be distinguished [56].
we can pick a unique “standard eigenvalue” in the form of $a + bi$ ($a \in \mathbb{R}, b \geq 0$), see [56, Lemma 2.1]. Any $A \in \mathbb{Q}^{d \times d}$ has exactly $d$ standard eigenvalues, and particularly, all standard eigenvalues of Hermitian $A$ are real. Akin to the eigenvalue decomposition for complex Hermitian matrices, quaternion Hermitian matrix $A$ can be decomposed as $A = U \Sigma U^\dagger$ for some unitary $U$ and diagonal matrix $\Sigma$, with standard eigenvalues of $A$ arranged in the diagonal of $\Sigma$ [56, Corollary 6.2].

D. Derivative of Real Function With Quaternion Variable

We need to calculate the derivative of real function with quaternion variable. The framework that best meets such optimization need is the HR calculus, see [16] and the more complete theory in [17], [18], [19]. More precisely, given a function $f(q)$ with quaternion variable $q = q_o + q_1 i + q_2 j + q_3 k \in \mathbb{Q}^N$, we define

$$\frac{\partial f}{\partial q} := \frac{1}{4} \left( \frac{\partial f}{\partial q_o} i - \frac{\partial f}{\partial q_i} j + \frac{\partial f}{\partial q_j} k \right) \in \mathbb{Q}^N.$$ (2)

Generally, this is called left derivative and is different from the right derivative $\frac{\partial f}{\partial q} = \frac{1}{4} \left( \frac{\partial f}{\partial q_o} i + \frac{\partial f}{\partial q_i} j - \frac{\partial f}{\partial q_j} k \right)$. Considering only the derivative of real function $f (f \in \mathbb{R})$ will be involved in this work, we simply adopt the left one (2). For $f \in \mathbb{R}$ with quaternion variable $q$, the gradient

$$\nabla f(q) = \left( \frac{\partial f}{\partial q} \right)^* = \frac{1}{4} \left( \frac{\partial f}{\partial q_o} + \frac{\partial f}{\partial q_i} i + \frac{\partial f}{\partial q_j} j - \frac{\partial f}{\partial q_k} k \right)$$

represents the direction in which $f$ changes in a maximum rate [16], [19]. Some calculation rules in [19] would also be used later.

III. QUATERNION WIRTINGER FLOW

A. The Trivial Ambiguity

Given a quaternion signal $x \in \mathbb{Q}^d$ and a measurement matrix $A \in \mathbb{Q}^{n \times d}$, in QPR we aim to reconstruct $x$ from $\{\alpha_k^s x^2 : k \in [n]\}$, where $\alpha_k^s$ is the $k$-th row of $A$. Observe that for any unit quaternion $q$ (i.e., $q \in \mathbb{T}_Q$), $|A(qx)|^2 = |Ax|^2$, so one can never distinguish two signals only differentiated by a global right quaternion phase factor. However, a global left quaternion phase factor is not necessarily an ambiguity since $q$ and $A$ may not be commutative, hence $|A(qx)|^2 \neq |Ax|^2$ is possible, see more discussions below Theorem 1. This is in stark contrast to the real or complex phase retrieval.

Throughout this paper we consider the Gaussian measurement ensemble where the entries of $A$ are i.i.d. drawn from $N_Q := \frac{1}{2} N(0, 1) + \frac{1}{2} N(0, 1) i + \frac{1}{2} N(0, 1) j + \frac{1}{2} N(0, 1) k$, denoted by $A \sim N_{\mathbb{Q}}^{n \times d}$. Evidently, $\mathbb{E}(\alpha_k \alpha_k^*) = I_d$.

Generally speaking, the goal in any signal reconstruction task is to recover the signal up to trivial ambiguity. Thus, a question of fundamental importance is whether there exist other unavoidable ambiguities in QPR (besides the aforementioned right phase factor). In the next theorem, we show that the global right quaternion phase factor is the only trivial ambiguity by proving a stronger uniform recovery guarantee: all signals in $\mathbb{Q}^d$ can be reconstructed up to right quaternion phase factor from $O(d)$ phaseless measurements.

**Theorem 1**: Assume $A = [\alpha_1, \cdots, \alpha_n]^* \sim N_{\mathbb{Q}}^{n \times d}$. When $n \geq Cd$ for some absolute constant $C$, with probability at least $1 - \exp(-C_1 n)$, all signals $x \in \mathbb{Q}^d$ can be reconstructed from $\{\alpha_k^s x^2 : k \in [n]\}$ up to a global right quaternion phase factor.

**Proof**: The proof can be found in supplementary material.

In the proof of Theorem 1, we use Mendelson’s small ball method to show that, with high probability, $|\alpha_k^s x^2| = |\alpha_k y^2|$ ($\forall k \in [n]$) implies $xx^* = yy^*$ (while the converse statement is evidently true). As shown in Lemma 1, $xx^* = yy^*$ is equivalent to $x = yq$ for some $q \in \mathbb{T}_Q$.

Note that a global left phase factor is not trivial ambiguity, as for $q \in \mathbb{T}_Q$, $(qx)(qx)^* = qx^*q^*$ does not equal to $xx^*$ in general. Indeed, even it happens that $(qx)(qx)^* = xx^*$, by Lemma 1, such ambiguity can be expressed via a right quaternion phase factor (i.e., $q = xq_1$ for some $q_1 \in \mathbb{T}_Q$).

**Lemma 1**: Let $x, y \in \mathbb{Q}^d$, then $xx^* = yy^*$ is equivalent to $x = yq$ for some $q \in \mathbb{T}_Q$.

**Proof**: If $x = yq$ for some unit quaternion $q$, then $xx^* = yy^*$. Thus, it remains to prove $x = yq \in \mathbb{T}_Q$ from $xx^* = yy^*$. We let $x = [x_i], y = [y_i]$, then we have $x_i, y_i \sim \mathbb{Q}$ for any $i, j \in [d]$. Let $i = j$, we obtain $|x_i| = |y_i|$, so we can assume $x_i = y_i q_i$ for some $q_i \in \mathbb{T}_Q$. For $i \neq j$, we thus have $y_i q_i^* y_j = y_j q_j$. Assuming $y_i, y_j$ are both non-zero, this implies $q_i = q_j = q$ for some common $q$. When $y_i = 0$, then $x_i = 0$, we also have $x_i = y_i q$. Therefore, there exists a common $q \in \mathbb{T}_Q$ such that $x = yq$.

Note that using Mendelson’s small ball method with a little bit more work one can prove uniform stable recovery guarantee [57].

We further give a remark comparing our model and QPR with real measurement matrix studied in [55].

**Remark 1**: Some results on recovering $x \in \mathbb{Q}^d$ from $|Ax|^2$ with $A \in \mathbb{R}^{n \times d}$ were presented in [55]. Using a real measurement matrix, such model does not really utilize the special quaternion multiplication because for $\alpha \in \mathbb{R}^d, x \in \mathbb{Q}^d$ we have $|\alpha x|^2 = |Ax|^2$, where $x^* = [Rx, P^{\dagger} x, P^r x, P^k x] \in \mathbb{R}^{d \times 4}$ can be viewed as a $d$-dimensional $\mathbb{R}^4$-valued vector. Thus, it simply identifies $\mathbb{Q}$ with $\mathbb{R}^4$. Compared to our QPR model, the downside of such model is that it suffers from much more trivial ambiguities, e.g., the left quaternion phase factor as $|Ax|^2 = |Ax|^2$ holds for $q \in \mathbb{T}_Q$, the conjugate as $|Ax|^2 = |Ax|^2$, and moreover a $4 \times 4$ orthogonal matrix operating on the real part and three imaginary parts because $|\alpha x^*| = |\alpha x^*|$ holds for any $4 \times 4$ orthogonal matrix $O$ (interested readers can verify that this ambiguity is already more severe than the right quaternion phase factor in our model). Indeed, we will show that using our QPR model, most pure quaternion signals can be reconstructed up to a sign (Lemma 6), but this is not possible under real measurement matrix because of the trivial ambiguity.

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of a $3 \times 3$ orthogonal matrix operating on three imaginary parts (as an example, let $a, b \in \mathbb{R}^d$ we cannot distinguish $a i + b j$ and $b i + a j$ using the phaseless measurements produced by a real measurement matrix).

### B. The Quaternion Wirtinger Flow Algorithm

Recall that WF for solving real/complex phase retrieval problem contains spectral initialization and WF update as two steps [51], and we will first present the QWF algorithm in analogy. We will exclusively use $x$ to denote the underlying quaternion signal and assume $||x|| = 1$. For succinctness we focus on noiseless case where the $k$-th measurement is $y_k = |\alpha_k^* x|^2$.

The QWF algorithm is based on minimizing the $\ell_2$ loss

$$
\min_{z \in \mathbb{Q}^d} f(z) := \frac{1}{n} \sum_{k=1}^{n} \left( |\alpha_k^* z|^2 - y_k \right)^2.
$$

We first describe the careful initialization by spectral method in Algorithm 1. Intuitively, $\nu_{in}$ can well approximate the direction of $x$ due to $\mathbb{E}S_{in} = I_d + \frac{1}{2} x x^*$ (Lemma 8(d)). Because $\mathbb{E} y_k = ||x||^2$, it is natural to estimate the signal norm $||x||$ as $\lambda_0 = \left( \frac{1}{n} \sum_{k=1}^{n} y_k \right)^{1/2}$.

Then, QWF refines $z_0$ by a quaternion kind of gradient descent. Here, the gradient is calculated under the framework of (generalized) HR calculus [16], [19], but we still follow the convention in [51] and term the algorithm as (quaternion) Wirtinger flow. Given $f(z)$ with quaternion variable $z$, it would be cumbersome to rewrite it as $f(\Re(z), \mathcal{P}(x) (z), \mathcal{P}(y) (z))$ and then follow the definition (2). Instead, we apply some rules derived in [19], specifically the product rule $\frac{\partial(fg)}{\partial q} = f \frac{\partial g}{\partial q} + g \frac{\partial f}{\partial q}$ for real functions $f, g$ with quaternion variable $q$ [19, Corollary 3.1] and $\frac{\partial |z|^2}{\partial z} = \frac{1}{2} z^* \alpha_k \alpha_k^* [19, Table 4]$ Therefore, the quaternion derivative can be calculated as

$$
\frac{\partial f(z)}{\partial z} = \frac{1}{n} \sum_{k=1}^{n} \frac{\partial}{\partial z} \left( |\alpha_k^* z|^2 \cdot |\alpha_k^* z|^2 - 2 y_k \cdot |\alpha_k^* z|^2 \right) \\
= \frac{2}{n} \sum_{k=1}^{n} \left( |\alpha_k^* z|^2 - y_k \right) \frac{\partial |\alpha_k^* z|^2}{\partial z} \\
= \frac{1}{n} \sum_{k=1}^{n} \left( |\alpha_k^* z|^2 - |\alpha_k^* x|^2 \right) z^* \alpha_k \alpha_k^*.
$$

Hence, taking a suitable step size $\eta$, the update rule is

$$
z_{t+1} = z_t - \eta \cdot \nabla f(z_t),
$$

where we let $\nabla f(z) := (\frac{\partial f(z)}{\partial z})^*$ to keep notation light, i.e.,

$$
\nabla f(z) = \frac{1}{n} \sum_{k=1}^{n} \left( |\alpha_k^* z|^2 - y_k \right) \alpha_k \alpha_k^* z
$$

### C. Linear Convergence

For $z, x \in \mathbb{Q}^d$, due to the trivial ambiguity of right quaternion phase factor, we characterize the distance between $z$ and $x$ by

$$
\text{dist}(z, x) = \min_{w \in \mathbb{Q}^d} ||z - wx||.
$$

Define the phase of nonzero $w \in \mathbb{Q}$ to be $\text{sign}(w) = \frac{x}{\sqrt{||x||^2}}$, and let $\text{sign}(0) = 1$, some algebra shows that the minimum of (9) is attained at $w = \text{sign}(x^* z)$, and hence $\text{dist}(z, x) = ||z - x \cdot \text{sign}(x^* z)||$. In our setting, $x$ is the fixed underlying signal, hence we write $\text{dist}(z, x) = ||z - x \cdot \phi(z)||$ with $\phi(z) := \text{sign}(x^* z)$ to denote the reconstruction error of $z$. Naturally, a small neighborhood of $x$ should be given as $E_{\epsilon}(x) = \{z \in \mathbb{Q}^d : \text{dist}(z, x) \leq \epsilon \}$. We present our first main result that guarantees the linear convergence of QWF.

**Theorem 2:** We consider a fixed signal $x$ satisfying $||x|| = 1$, a measurement matrix $A \sim \mathcal{N}_Q^{m \times d}$, and the observations $y_k = |\alpha_k^* x|^2$ where $\alpha_k$ is the $k$-th row of $A$. Suppose that we run Algorithm 2 with the step size $\eta$ in (7) satisfying $\eta = O(\frac{1}{d})$. Then under the sample size $n \geq C_1 d \log n$ for some absolute constant $C_1$, with probability at least $1 - C_2 m^{-\delta} - C_3 n \exp(-C_4 d)$, the sequence $\{z_t\}$ produced by QWF satisfies

$$
\text{dist}(z_{t+1}, x) \leq \left(1 - \frac{c_1}{d}\right) \text{dist}(z_t, x)
$$

for some $c_1$.

**Remark 2:** We assume $||x|| = 1$ to facilitate theoretical analysis with no loss of generality. To be adaptive to an unknown signal norm, as in [51] we suggest a step size $\eta = \frac{1}{\lambda_0^{\alpha}}$ where $\lambda_0$ is the spectral initialization from Algorithm 1. In this case, the linear convergence still holds as long as $\eta_1 = O(\frac{1}{d})$.

The proof of Theorem 2 can be divided into several ingredients below, specifically Lemmas 2–5, and then we will arrive at the desired linear convergence in the end of this section. The theoretical analysis will be provided in a reverse order. We first show that as long as $z_0 \in E_\epsilon(x)$ for some sufficiently small $\epsilon$, the sequence produced by QWF update (7) linearly converges to $x$. Then, we complete the proof by showing $z_0 \in E_\epsilon(x)$ holds with high probability. To analyze the behaviour of $\{z_t\}$ in $E_\epsilon(x)$, we define several conditions to characterize the landscape of $f(z)$ when $z \in E_\epsilon(x)$.

---

**Algorithm 1 Spectral Initialization**

Input: data $(\alpha_k, y_k)_{k=1}^{n}$

1. Construct the Hermitian data matrix

$$
S_{in} = \frac{1}{n} \sum_{k=1}^{n} y_k \alpha_k \alpha_k^*
$$

and find its normalized eigenvector regarding the largest standard eigenvalue $\nu_{in}$.

2. We compute $\lambda_0 = \left( \frac{1}{n} \sum_{k=1}^{n} y_k \right)^{1/2}$ and obtain the spectral initialization $z_0 = \lambda_0 \cdot \nu_{in}$. Output: $z_0$

---

**Algorithm 2 Quaterner Wirtinger Flow (QWF)**

Input: $(\alpha_k, y_k)_{k=1}^{n}$, step size $\eta$, iteration number $T$

1. for $i = 0, 1, \ldots, T - 1$:

Compute $\nabla f(z_i)$ as in (8), then update $z_i$ to $z_{i+1}$ as in (7).

end for

Output: $z_T$
Condition 1: (Regularity Condition) The regularity condition holds with positive parameters \(\tau, \beta, \epsilon\), abbreviated as RC\((\tau, \beta, \epsilon)\), if
\[
\Re\langle \nabla f(z), z - x \cdot \phi(z) \rangle \geq \frac{1}{\tau} \text{dist}^2(z, x) + \frac{1}{\beta} \sum_{k=1}^{n} |\alpha_k^*(z - x \cdot \phi(z))|^4, \quad \forall \ z \in E_\epsilon(x). \tag{11}
\]

With sufficiently small step size, linear convergence of \(\{z_t\}\) can be implied by RC\((\tau, \beta, \epsilon)\) of \(f(z)\). This observation bears resemblance to a classical result in convex optimization (see \[58, \text{Theorem } 2.1.15\]), but its proof requires proper modification (see \[51, \text{Lemma } 7.10\]). Fortunately, it remains true in the quaternion setting without essential technical changes.

Lemma 2: Under Condition 1, if \(z_0 \in E_\epsilon(x)\) and the step size \(0 < \eta \leq \frac{2}{\beta}\), then the sequence \(\{z_t\}\) produced by (7) satisfies
\[
\text{dist}^2(z_{t+1}, x) \leq \left(1 - \frac{2\eta}{\tau}\right) \text{dist}^2(z_t, x). \tag{12}
\]

Proof: The proof can be found in supplementary material.

Therefore, it suffices to establish the regularity condition, and similar to \[51\] we divide it into two properties.

Condition 2: (Local Curvature Condition) The local curvature condition holds with positive parameters \(\tau, \beta, \epsilon\), abbreviated as LCC\((\tau, \beta, \epsilon)\), if
\[
\Re\langle \nabla f(z), z - x \cdot \phi(z) \rangle \geq \frac{1}{\tau} \text{dist}^2(z, x) + \frac{1}{\beta} \sum_{k=1}^{n} |\alpha_k^*(z - x \cdot \phi(z))|^4, \quad \forall \ z \in E_\epsilon(x). \tag{13}
\]

Condition 3: (Local Smoothness Condition) The Local Smoothness Condition holds with positive parameters \(\tau, \beta, \epsilon\), abbreviated as LSC\((\tau, \beta, \epsilon)\), if
\[
\|\nabla f(z)\|^2 \leq \frac{1}{\tau} \text{dist}^2(z, x) + \frac{1}{\beta} \sum_{k=1}^{n} |\alpha_k^*(z - x \cdot \phi(z))|^4, \quad \forall \ z \in E_\epsilon(x). \tag{14}
\]

1) Local Curvature Condition:

Lemma 3: (Proving LCC) Assume \(x \in \mathbb{Q}^d\) is a fixed underlying signal. Given \(\epsilon \in [0, 1]\), and sufficiently small \(\frac{1}{\epsilon}, \frac{1}{\beta}\), when \(n = \Omega(d \log n)\) for sufficiently large hidden constant, with probability at least \(1 - 32n^{-9} - C_1 \epsilon n \exp(-C_2 d)\), LCC\((\tau, \beta, \epsilon)\) in Condition 2 is satisfied.

Proof: We aim to show (13) for some \(\tau, \beta\) specified later. We define \(h_0 = z \cdot \phi(z) - x\), then \(z \in E_\epsilon(x)\) translates into \(\|h_0\| \leq \epsilon\), also \(\phi(z) = \text{sign}(x^*z)\) implies \(\mathbb{H}(x^* h_0) = 0\). Then we deal with (13) by using \(\nabla f(z) = \frac{1}{n} \sum_{k=1}^{n} (\alpha_k^* z^2 - |\alpha_k^*|^2 x^2) \alpha_k x \cdot z + (h_0 + x) \cdot \phi(z)\), it gives a sufficient condition for (13) as \(\forall \|h_0\| \leq \epsilon\), \(\mathbb{H}(h_0^* x) = 0\).

We only need to consider nonzero \(h_0\) and we further let \(h_0 = s \cdot h\) with \(s = \|h_0\| \in [0, \epsilon]\), \(\|h\| = 1\), \(\mathbb{H}(h^* x) = 0\). Hence, the above sufficient condition can be implied by \(\forall \|h\| = 1, s \in [0, \epsilon]\), \(\mathbb{H}(h^* x) = 0\).

\[
\frac{2}{n} \sum_{k=1}^{n} \Re \langle x^* \alpha_k \alpha_k^* h_0 \rangle^2 + \frac{3}{n} \sum_{k=1}^{n} |\alpha_k^* h_0|^2 \Re \langle x^* \alpha_k \alpha_k^* h_0 \rangle + \left(1 - \frac{1}{\beta}\right) \sum_{k=1}^{n} |\alpha_k^*|^4 \geq \frac{1}{\tau} \|h_0\|^2. \tag{15}
\]

We define \(t_\beta := \frac{\beta}{n\|h_0\|^2}\), completing the square, (15) is equal to \(\forall \|h\| = 1, s \in [0, \epsilon]\), \(\mathbb{H}(h^* x) = 0\).

We define \(Y_k(h, s) = \sqrt{2t_\beta} \Re \langle x^* \alpha_k \alpha_k^* h \rangle + \frac{3s}{\sqrt{8t_\beta}} |\alpha_k^* h|^2\), and \(\langle Y_k(h, s) \rangle = \frac{s}{\sqrt{8t_\beta}} \Re \langle x^* \alpha_k \alpha_k^* h \rangle\). By Lemma 8(c) we have \(\mathbb{E} \Re \langle x^* \alpha_k \alpha_k^* h \rangle = \frac{1}{4} + \frac{3}{4} \Re \langle x^* h \rangle\), and we need to work out the concentration of \(\frac{1}{n} \sum_{k=1}^{n} \Re \langle x^* \alpha_k \alpha_k^* h \rangle\) around its mean. Note that \(\Re \langle x^* \alpha_k \alpha_k^* h \rangle\) is just the \((1,1)\)-th entry of \(T \langle x^* \alpha_k \alpha_k^* h \rangle T^\dagger \langle x^* \alpha_k \alpha_k^* h \rangle T^\dagger \langle h \rangle\), we have \(\Re \langle x^* \alpha_k \alpha_k^* h \rangle = T_{i_1} T_{i_2} \langle h \rangle\)

\[
\Re \langle x^* \alpha_k \alpha_k^* h \rangle^2 = \sum_{i=1}^{4} \sum_{j=1}^{4} T_{i_1} T_{j_1} \langle h \rangle, \tag{17}
\]

Letting \(Z_k(i, j) = \langle T_{i_1} \alpha_k \rangle \langle T_{j_1} \alpha_k \rangle \langle h \rangle \), some algebra gives

\[
\left[ \sum_{i=1}^{4} \sum_{j=1}^{4} Z_k(i, j) - E(Z_k(i, j)) \right] \leq \sum_{i=1}^{4} \sum_{j=1}^{4} \left[ \sum_{k=1}^{n} \Re \langle x^* \alpha_k \alpha_k^* h \rangle^2 - \mathbb{E} \Re \langle x^* \alpha_k \alpha_k^* h \rangle^2 \right] \tag{18}
\]

Note that entries of \(T_{i_1} \alpha_k\) are independent copies of \(\frac{1}{n} \mathcal{N}(0,1)\), by rotational invariance, without changing distribution we can assume \(T_{i_1} \langle h \rangle = T_{j_1} \langle h \rangle = e_1\) if \(i = j\), \(T_{i_1} \langle h \rangle = e_1\), \(T_{j_1} \langle h \rangle = e_2\) if \(i \neq j\). Hence, we can invoke Lemma 9 and obtain that when \(n = \Omega(\delta^{-2} d \log n)\), the right-hand side of (18) is bounded by \(\delta\) with probability at least \(1 - 32n^{-9} - 32 \exp(-\Omega(d))\). This gives rise to \(\sum_{k=1}^{n} \Re \langle x^* \alpha_k \alpha_k^* h \rangle^2 \leq \frac{1}{4} + \frac{3}{4} \Re \langle x^* h \rangle^2 + \delta\), hence for showing (16), w.h.p it suffices to show

\[
\langle Y_k(h, s) \rangle \geq \frac{1}{\tau} + 2(t_\beta - 1) \left(\frac{1}{4} + \frac{5}{4} \Re \langle x^* h \rangle^2\right), \quad \forall \|h\| = 1, \mathbb{H}(h^* x) = 0, s \in [0, \epsilon]. \tag{19}
\]
Our strategy is to first consider fixed \((h, s)\) and then apply a covering argument. Note that
\[
\mu_k(h, s) := \mathbb{E} k(h, s) = \frac{9s}{2} \mathbb{E} (h^*) x + \frac{27s^2}{16\beta} + \frac{t_\beta}{2} + \frac{5s}{2} \mathbb{E} (h^* h)^2 \leq \frac{9s}{2} + 3t_\beta + \frac{27}{16\beta} \leq C_1, \tag{20}
\]
where we use Lemma 8(b)-(d). Assuming \(s \in \mathbb{E} \leq 1\), the last inequality follows as long as \(t_\beta = \frac{9(1 - \beta)}{2} = O(1)\). We define \(X_k(h, s) = \mu_k(h, s) - Y_k(h, s)\), then \(E(X_k(h, s)) = 0\), \(X_k(h, s) \leq \mu_k(h, s) \leq C_1\). Assuming \(t_\beta = O(1)\), we further estimate the variance
\[
\begin{align*}
\mathbb{E} [X_k(h, s)^2] &\leq \mathbb{E} [Y_k(h, s)^2] \\
&= \mathbb{E} \left( \sqrt{2t_\beta} \mathbb{E} (x^* \alpha_k \alpha_k h) + \frac{9s}{2} \mathbb{E} (h^* h)^2 \right)^4 \\
&\leq 16 \left( 4t_\beta^2 \mathbb{E} \left( \mathbb{E} (x^* \alpha_k \alpha_k h)^2 \right)^2 + \frac{81}{64t_\beta^2} \mathbb{E} \left( \mathbb{E} (h^* h)^4 \right) \right) \leq C_2.
\end{align*}
\]
Thus, we can take \(\delta_h, \delta_s = \frac{C_2}{c_{\text{net}}^2}\) with sufficiently large \(C_7\) so that \(R_1 + R_2 \leq \frac{1}{4}\) holds. In this case we can assume \(\mathbb{N}_s \leq \frac{c_{\text{net}}^2}{c_{\text{net}}} \leq C_7 d^2\). Plugging these into (23), when \(n = \Omega(d \log d)\) for sufficiently large hidden constant, with probability at least \(1 - \exp(-C_{\text{net}}^2 n)\), \(\max_{s \in \mathbb{N}_s} \max_{h \in \mathbb{N}_h} \mu_k(h, s) - \langle Y_k(h, s) \rangle \leq \frac{1}{4}\), which together with (24) yields
\[
\begin{align*}
\mu_k(h_0, s_0) - \langle Y_k(h_0, s_0) \rangle &\leq R_1 + R_2 + \frac{C_2}{c_{\text{net}}} n \\
\max_{s \in \mathbb{N}_s} \max_{h \in \mathbb{N}_h} \mu_k(h, s) - \langle Y_k(h, s) \rangle &\leq \frac{1}{4}.
\end{align*}
\]
We use the first line in (20), it is direct to show \(R_1 \leq C_6(\delta_h + \delta_s)\). For estimate of \(R_2\), we let \(P_k(h, s) = \sqrt{2t_\beta} \mathbb{E} (x^* \alpha_k \alpha_k h) + \frac{3s}{\sqrt{8\beta}} \mathbb{E} (h^* h)^2\), and note that \(Y_k(h, s) = P_k(h, s)^2\), \(P_k(h, s) \leq 2\) due to \(t_\beta = O(1)\), \max_k \|\alpha_k\| \leq C_4 \sqrt{d}\). Then \(R_2 = \frac{1}{n} \sum_{k=1}^{n} \langle P_k(h_0, s_0) - P_k(h_1, s_1) \rangle \cdot \langle P_k(h_0, s_0) + P_k(h_1, s_1) \rangle \leq \delta_s + s \|\alpha_k\|^2 - \|\alpha_k\|^2 \|\leq \frac{1}{4}(\delta_h + \delta_s)\).
We let \( h := z\bar{\phi}(z) - x \), then \( \|h\| \leq \epsilon \), \( \Im(h^*x) = 0 \), and \( z = (h + x)\phi(z) \). Substituting \( z \) with \( h \), the right-hand side of (25) becomes \( \frac{1}{r}\|h\|^2 + \frac{1}{r} \sum_{k=1}^{n} |\alpha_k^2h|^4 \). We further define \( w = u\bar{\phi}(z) \), and plug in \( \nabla f(z) \), some algebra gives
\[
\Re(u^*\nabla f(z)) = \frac{1}{r} \sum_{k=1}^{n} \left( |\alpha_k^2h|^2 \Re(w^*\alpha_k^2\alpha_k^*h) + |\alpha_k^2h|^2 \Re(w^*\alpha_k\alpha_k^*x) + 2|\alpha_k^2h|^2 |\alpha_k^2x|^2 |\alpha_k^*w| \right)
\]
Thus we can further estimate the left-hand side of (25)
\[
|\Re(u^*\nabla f(z))|^2 \leq \frac{1}{n^2} \sum_{k=1}^{n} \left( |\alpha_k^2h|^4 |\alpha_k^*w| \right.
\]
\[
+ 3|\alpha_k^2h|^2 |\alpha_k^*x||\alpha_k^*w| + 2|\alpha_k^2h|^2 |\alpha_k^2x|^2 |\alpha_k^*w| \right) \right)^2 \leq 3 \left[ \left( \frac{1}{n^2} \sum_{k=1}^{n} |\alpha_k^2h|^4 |\alpha_k^*w| \right) \right.
\]
\[
+ 9 \left( \frac{1}{n^2} \sum_{k=1}^{n} |\alpha_k^2h|^2 |\alpha_k^*x||\alpha_k^*w| \right)^2
\]
\[
+ 4 \left( \frac{1}{n^2} \sum_{k=1}^{n} |\alpha_k^2h||\alpha_k^2x|^2 |\alpha_k^*w| \right)^2 \right] = 3 (I_1 + I_2 + I_3).
\]
Similar to the proof of Lemma 3, we can assume \( \max_{k \in [n]} \|\alpha_k\| \leq C_1 \sqrt{d} \) with probability at least \( 1 - n \exp(-cd) \). Since \( \|h\| \leq \epsilon \leq 1 \), by Cauchy-Schwarz we have
\[
I_1 = \left( \frac{1}{n^2} \sum_{k=1}^{n} |\alpha_k^2h|^4 |\alpha_k^*w| \right)^2 \leq d \left( \frac{1}{n^2} \sum_{k=1}^{n} \left( \frac{1}{n} |\alpha_k^2h|^2 \right) \cdot \left( \frac{1}{n} |\alpha_k^*x||\alpha_k^*h| \right) \right)^2 \leq d \left( \frac{1}{n^2} \sum_{k=1}^{n} |\alpha_k^2h|^4 \right) \left( \frac{1}{n} \sum_{k=1}^{n} |\alpha_k^*h|^2 \right) \leq d \left( \frac{1}{n^2} \sum_{k=1}^{n} |\alpha_k^2h|^4 \right) \left( -A^*Az \right) \leq d \left( \frac{1}{n^2} \sum_{k=1}^{n} |\alpha_k^2h|^4 \right) \left( -A^*Az \right) \leq d \left( \frac{1}{n^2} \sum_{k=1}^{n} |\alpha_k^2h|^4 \right) \left( -A^*Az \right) \leq \sum_{k=1}^{n} |\alpha_k^2h|^4.
\]
pure quaternion Wirtinger flow (PQWF) that can effectively utilize the prior of $x \in \mathbb{Q}^d$. This is motivated, for example, by quaternion methods in color image processing where the color channels are encoded in three imaginary components, and hence the desired signal is pure quaternion [9], [23]. While many works choose to remove the real part of the quaternion signal after the reconstruction (e.g., [9], [23], [61]), it is obviously more sensible to incorporate the pure quaternion priori into the recovery procedure and gain some benefits [10], [62].

For $a \in \mathbb{Q}^d$ we define the real counterpart $\mathcal{V}(a) := \mathcal{R}(a), \mathcal{P}^1(a), \mathcal{P}^3(a), \mathcal{P}^k(a) \in \mathbb{R}^{d \times 4}$. For instance, we have $\mathcal{V}(x) = [0, \mathcal{P}^1(x), \mathcal{P}^3(x), \mathcal{P}^k(x)]$ if $x \in \mathbb{Q}^d$. The next lemma shows that, if the pure quaternion signal $x \in \mathbb{Q}^d$ satisfies rank$(\mathcal{V}(x)) = 3$, then the trivial ambiguity in phase retrieval reduces to a sign.

**Lemma 6:** Assume $x \in \mathbb{Q}^d$. In the phase-less measurement setting described in Theorem 1, all $x \in \mathbb{Q}^d$ satisfying rank$(\mathcal{V}(x)) = 3$ can be reconstructed from $\{α_k z^2 : k \in [n]\}$ up to a sign $\pm$.

**Proof:** By Theorem 1, one can exactly reconstruct $A_x := \{zq : q \in \mathbb{T}_Q \}$. Due to the assumption of $x \in \mathbb{Q}^d$, we choose $x_0 \in \mathbb{Q}^d$ and can further pick $q = q_0 + q_1 i + q_2 j + q_3 k \in \mathbb{T}_Q$ such that $\mathcal{R}(x_0q) = (\mathcal{R}(x_0)q_0 - \mathcal{P}_3 x_0)q_1 - (\mathcal{P}_1 x_0)q_2 - (\mathcal{P}_k x_0)q_3 = 0$. It is not hard to verify that rank$(\mathcal{V}(x_0)) = \text{rank}(\mathcal{V}(x)) = 3$, for example, one can identify $\mathcal{V}(x_0)$ with the first row of $T(x_0)$ up to permutation and then use $T(x_0q) = T(x_0)T(q)$. Thus, $\{q_0, q_1, q_2, q_3\}$ lives in a one-dimensional subspace of $\mathbb{R}^4$. Combining with $q \in \mathbb{T}_Q$, there are only two feasible $q$ in the form of $\{q, -q\}$, and $±x_0q$ obviously corresponds to $±x$.

**Remark 4:** We remark that for color images with red, green, blue channels, each pixel has non-negative imaginary parts in its pure quaternion representation. Thus, the ambiguity of the sign $(±1)$ can be further removed, meaning that the image can be exactly reconstructed.

Note that rank$(\mathcal{V}(x)) = 3$ is often very minor in application, we thus impose this assumption and define

$$\text{dist}_p(z, x) = \min\{\|z + x\|, \|z - x\|\}$$

(28)
to measure the reconstruction error. Note that the convergence guarantee for QWF is under the error metric $\text{dist}_p(z, x) = \|z - x\|_p$, or equivalently, $\{z, \mathcal{V}(z)\}$ linearly converges to $x$, but the issue is that $\mathcal{V}(z)$ is not linearly convergent to $x$. Thus, additional efforts are needed to design an algorithm for phase retrieval of $x \in \mathbb{Q}^d$ with convergence guarantee regarding $\text{dist}_p(z, x)$.

Our idea here is to estimate it up to a sign based on the pure quaternion priori. More precisely, for some $z$ our strategy is to find a quaternion phase factor $q \in \mathbb{T}_Q$ such that $zq$ is closest to pure quaternion signal, i.e.,

$$\hat{q} = \arg \min_{q \in \mathbb{T}_Q} \|\mathcal{V}(zq)\|,$$

(29)
and then map $z$ to $\mathbb{S}(\hat{q}z)$. Specialized to the current iteration point $z_t$, we find $q_t$ as follows

$$q_t = \arg \min_{q \in \mathbb{T}_Q} \|\mathcal{V}(z_tq)\|$$

(30)
and then map $z_t$ to $\mathbb{S}(z_tq_t)$. A simple observation is $\|\mathcal{V}(z_tq_t)\| = \|\mathcal{V}(z_t)\| \|\mathbb{Q}(q_t)\|$, thus (30) is equal to finding the eigenvector with respect to the smallest eigenvalue of $\mathcal{V}(z_t) \mathcal{V}(z_t)^T \in \mathbb{R}^{4 \times 4}$, which can be implemented efficiently without incurring computational complexity higher than QWF.

The following condition on $x$ assumes a scaling slightly stronger than $\text{rank}(\mathcal{V}(x)) = 3$, i.e., the third singular value of $\mathcal{V}(x)$ is bounded away from 0. We restrict our algorithmic analysis to the set of pure quaternion signals with Condition 4 for some absolute constant $k_\eta$.

**Condition 4:** The pure quaternion signal $x$ has unit $l_2$ norm, and $\mathcal{V}(x)$ has three positive singular values bounded below by (i.e., larger than) some absolute constant $k_\eta > 0$.

The following Lemma shows $q_t$ found by (30) can transfer the error metric from dist$(z_t, x)$ to dist$_p(z_tq_t, x)$, with the error preserved up to a multiplicative constant only related to $k_\eta$ in Condition 4.

**Lemma 7:** Under Condition 4 we assume dist$(z_t, x) \leq \delta$ for $\delta \in (0, \frac{1}{2})$. If the quaternion phase factor $q_t$ is found by (30), it holds that $\text{dist}_p(z_tq_t, x) \leq \delta e^{-\frac{1}{2}k_\eta}$.

**Proof:** We let $\hat{z}_t := \text{dist}_p(z_tq_t, x)$, then dist$(z_t, x) = \|\mathcal{V}(z_t) - \mathcal{V}(x)\|_p$. Hence, $\|\mathcal{V}(\hat{z}_t)\|_p \leq \|\mathcal{V}(\hat{z}_t - x)\|_p$. We have

$$\|\mathcal{V}(\hat{z}_t - x)\|_p \leq \text{dist}_p(z_tq_t, x) \leq \text{dist}_p(z_t, x) = \delta e^{-\frac{1}{2}k_\eta}.

$$

Moreover, we have

$$\|\mathcal{V}(xq)\|_{\mathbb{Q}_2} \leq \|\mathcal{V}(x)\|_{\mathbb{Q}_2} \leq \|\mathcal{V}(z_t)\|_{\mathbb{Q}_2} \leq \|\mathcal{V}(\hat{z}_t)\|_{\mathbb{Q}_2} \leq \text{dist}_p(z_tq_t, x) \leq \text{dist}_p(z_t, x) = \delta e^{-\frac{1}{2}k_\eta}.$$

(31)

Now we are at a position to propose the PQWF algorithm. The core spirit is to pick some positive integer $T_p$ and then invoke the pure quaternion priori every $T_p$ QWF iterations.

The next Theorem presents similar linear convergence for PQWF.

**Theorem 3:** We consider a fixed signal $x$ satisfying Condition 4. Suppose $x$ satisfies Condition 4, and by using $A \sim \mathcal{N}_{Q \times d}$ and $y_k = |α_k x|^2$ we run Algorithm 3 with step size $\eta = O(\frac{1}{k})$. If $n \geq C_0 d \log n$ for some $C_0$, $T_p \geq \frac{2 \log(e\delta)}{\log(1 - e^{-\frac{1}{2}k_\eta})}$, then with high probability as in Theorem 2, for any $k \geq 0$ we have

$$\text{dist}_p^2(\hat{z}_{k+1}T_p, x) \leq \left(1 - \frac{c_1}{4d}\right)^T_p \text{dist}_p^2(\hat{z}_kT_p, x).$$

(34)
Algorithm 3 Pure Quaternion Wirtinger Flow (PQWF)

**Input:** data $(\alpha_k, y_k)_{k=1}^n$, step size $\eta$, parameter $T_p$, iteration number $T$

1. We compute $z_0$ as in Algorithm 1.
2. for $i = 0, 1, ..., T - 1$
   for $j = 0, 1, ..., T_p - 1$
     compute $\nabla f(z_{(i+1)T_p})$ as in (8), then update
     \[ z_{iT_p+j+1} = z_{iT_p+j} - \eta \nabla f(z_{iT_p+j}). \]
   end for
   compute $q_{(i+1)T_p}$ as the solution of (29) with $z = z_{(i+1)T_p}$, then we replace $z_{(i+1)T_p}$ as follows:
   \[ z_{(i+1)T_p} \leftarrow \tilde{z}_{(i+1)T_p} := \Theta(z_{(i+1)T_p} \cdot q_{(i+1)T_p}). \]
end for

**Output:** $z_{iT_p}$

**Proof:** By assumption we can assume (10) in Theorem 2 holds for some $c_1$. Based on this, we start from $\tilde{z}_{kT_p}$, $T_p$ QWF updates give $z_{(k+1)T_p}$, since (10) holds for some $c_1$, we have
\[ \text{dist}^2(z_{(k+1)T_p}, x) \leq \left( 1 - \frac{c_1}{d} \right)^2 \text{dist}^2(\tilde{z}_{kT_p}, x). \]
Moreover, further using Lemma 7, there exists some $c_2 > 1$ such that
\[ \text{dist}^2_p(z_{(k+1)T_p}, x) \leq \text{dist}^2(z_{(k+1)T_p} \cdot q_{(k+1)T_p}, x) \leq c_2 \text{dist}^2(z_{(k+1)T_p}, x). \]
Combining them, we obtain
\[ \text{dist}^2_p(\tilde{z}_{(k+1)T_p}, x) \leq c_2 \left( 1 - \frac{c_1}{d} \right)^2 T_p \text{dist}^2(\tilde{z}_{kT_p}, x) \leq \left( 1 - \frac{c_1}{d} \right)^2 \text{dist}^2(\tilde{z}_{kT_p}, x), \]
where we use $T_p \geq \frac{-2 \log(c_2)}{\log(1-c_1/d)}$ in the last inequality. Further use $\sqrt{1 - \frac{c_1}{d}} \leq 1 - \frac{c_1}{d}$ and dist$(a, b) \leq \text{dist}(a, b)$, the result follows.

V. VARIANTS OF QUATERNION WIRTINGER FLOW

Since the seminal work of Wirtinger flow [51], there appeared some variants that refine WF from different respects, among which representatives include truncated Wirtinger flow (TWF) [53], truncated amplitude flow (TAF) [54]. For example, by a truncation technique, in TWF both spectral initialization and WF update are conducted in a more selective manner. Motivated by these developments, we also propose their quaternion versions that we abbreviate as QTWF, QTAF. We will numerically test their efficacy. We do not pursue a theoretical analysis (indeed, even in the original works of [53], [54], the authors only analysed the algorithms in the real case).

A. Quaternion Truncated Wirtinger Flow (QTWF)

We first propose QTWF. Following [53], we consider the maximum likelihood estimate under Poisson noise:
\[ \max_{z \in \mathbb{Q}^d} \mathcal{L} = \frac{1}{n} \sum_{k=1}^{n} y_k \log(\alpha_k^* z^2) - |\alpha_k z|^2. \]

Algorithm 4 Quaternion Truncated Wirtinger Flow (QTAF)

**Input:** data $(\alpha_k, y_k)_{k=1}^n$, step size $\eta$, iteration number $T$, selection parameters $(\theta^b_0, \theta^b_1, \theta_0, \theta_1)$

1. Let $\lambda_0 = (\sum_{k=1}^{n} y_k^2/n)^{1/2}$. Compute the normalized eigenvector corresponding to the largest standard eigenvalue of (37) and denote it by $\tilde{\nu}_{in}$ ($||\tilde{\nu}_{in}|| = 1$). We use $z_0 = \lambda_0 \cdot \tilde{\nu}_{in}$ as initialization.
2. for $i = 0, 1, ..., T - 1$
   We compute $\nabla \ell(z_i)$ as in (39) and update $z_i$ to $z_{i+1} = z_i + \eta \nabla \ell(z_i)$.
end for

**Output:** $z_T$

By Chain rule and Table IV in [19], we obtain
\[ \nabla \ell(z) = \left( \frac{\partial \ell}{\partial z} \right)^\ast = \frac{1}{2n} \sum_{k=1}^{n} \left( \frac{y_k}{|\alpha_k^* z|^2 - 1} \right) \alpha_k^* \alpha_k z. \]

We need some pre-specified selection parameters $\theta^b_0, \theta^b_1, \theta_0, \theta_1$. Note that the spectral initialization is constructed similarly to QWF, except that the data matrix is constructed more selectively as $(\lambda_0 = (\sum_{k=1}^{n} y_k^2/n)^{1/2})$:
\[ \tilde{S}_{in} = \frac{1}{n} \sum_{k=1}^{n} y_k \alpha_k \alpha_k^* z_{\nu_k^2} \leq \theta_0 K_t |\alpha_k^* z| / ||z||. \]

The QWF update is also modified to be more selective by truncation. Specifically, to update current iteration point $z_t$, we let $K_t = \frac{1}{n} \sum_{k=1}^{n} |y_k - |\alpha_k^* z_t||$ and will only use measurements in $E_1 \cap \overline{E}_2$ to construct the gradient, where
\[ E_1(z) := \left\{ k : \theta^b_0 \leq |\alpha_k^* z| \leq \theta^b_1 \right\}, \]
\[ E_2(z) := \left\{ k : |y_k - |\alpha_k^* z|| \leq \theta_k K_t |\alpha_k^* z| / ||z|| \right\}. \]

Compared with (36), we define the trimmed gradient as
\[ \nabla \ell(z) = \frac{1}{2n} \sum_{k \in E_1(z) \cap \overline{E}_2(z)} \left( \frac{y_k}{|\alpha_k^* z|^2 - 1} \right) \alpha_k^* \alpha_k z. \]

B. Quaternion Truncated Amplitude Flow (QTAF)

As in [54], QTAF is based on the amplitude-based model $y'_k = |\alpha_k^* x|$ (hence $y'_k = \sqrt{y_k}$), and the goal is to minimize the corresponding $\ell_2$ loss
\[ \min_{z \in \mathbb{Q}^d} \ell(z) := \frac{1}{n} \sum_{k=1}^{n} (|\alpha_k^* z| - y_k')^2. \]

By chain rule and Table IV in [19] we obtain
\[ \nabla \ell(z) = \left( \frac{\partial \ell}{\partial z} \right)^\ast = \frac{1}{2n} \sum_{k=1}^{n} \alpha_k \left( \alpha_k^* z - y_k' \frac{\alpha_k^* z}{|\alpha_k^* z|} \right). \]

QTAF involves two tuning parameters $\gamma, \rho \in (0, 1)$. It adopts the totally different orthogonality-promoting initialization. Specifically, we define $\mathbb{T}_0 \subset [n]$ as the indices corresponding

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4Here, we can assume $|\alpha_k^* z| > 0$ for all $k$ since the gradient would be trimmed by $E_1$ below. This is also true for the QTAF algorithm below.
Algorithm 5 Quaternion Truncated Amplitude Flow (QTAF)

\textbf{Input}: data \((\alpha_k, y_k)_{k=1}^n\), step size \(\eta\), iteration number \(T\), selection parameters \((\gamma, \rho)\).

1: Let \(\lambda_0 = \left(\sum_{k=1}^n (y_k^2/n)^{1/2}\right)^{1/2}\). Compute the normalized eigenvector corresponding to the largest standard eigenvalue of (41) and denote it by \(\hat{\nu}_{\text{in}} (\|\hat{\nu}_{\text{in}}\| = 1)\). Then we obtain \(z_0 = \lambda_0 \cdot \hat{\nu}_{\text{in}}\) as initialization.

2: for \(i = 1, 2, ..., T - 1\):
   
   Compute \(\nabla \ell(z_{i+1})\) as in (42) and then update \(z_i\) to \(z_{i+1} = z_i - \eta \nabla \ell(z_i)\).
   
   end for

Output: \(z_T\)

Algorithm 6 Pure Quaternion Truncated Wirtinger Flow (PQTWF)

\textbf{Input}: data \((\alpha_k, y_k)_{k=1}^n\), step size \(\eta\), parameter \(T_p\), iteration \(T\), selection parameters \((\theta_a, \theta_b, \theta_h, \theta_y)\).

1: The initialization is the same as step 1 in Algorithm 4.

2: for \(i = 0, 1, ..., T - 1\):
   
   for \(j = 0, 1, ..., T_p - 1\):
      
      Compute \(\nabla \ell(z_{i+1})\) as in (39) and update \(z_i\) to \(z_{i+1} = z_i + \eta \nabla \ell(z_{i+1})\).
      
      end for

   end for

compute \(q_{i+1} T_p\) as the solution of (29) with \(z = z_{i+1} T_p\), then we replace \(z_{i+1} T_p\) as follows:

\[ z_{i+1} T_p \leftarrow \tilde{z}_{i+1} T_p = \Im(z_{i+1} T_p \cdot q_{i+1} T_p). \]

end for

Output: \(z_{T T_p}\)

to the \([\text{max}]\) largest values of \(y_k/\|\alpha_k\|\), and for initialization it uses the data matrix as

\[ \hat{S}_{\text{in}} = \frac{1}{|T_o|} \sum_{k \in T_o} \frac{\alpha_k \alpha_k^*}{\|\alpha_k\|^2}. \]

The parameter \(\gamma\) is used to trim the gradient. Specifically, we define \(T_x : = \{k \in [n] : |\alpha_k^* z| \geq y_k/(1 + \gamma)\}\) and further the trimmed gradient

\[ \nabla \ell(z) = \frac{1}{2n} \sum_{k \in T_x} \left(1 - \frac{y_k}{\alpha_k^* z}\right) \alpha_k \alpha_k^* z. \]

C. The Pure Quaternion Versions

The developed techniques for utilizing a pure quaternion priori can be similarly incorporated into QTWF, QTAF — by mapping \(z_t\) to \(\Im(z_t q_t)\) (\(q_t\) is defined in (30)) every \(T_p\) iterations. For clarity, we present Pure QTWF (PQTWF) and Pure QTAF (PQTAF) in the following.

VI. EXPERIMENTAL RESULTS

We present experimental results in this section, specifically Sections VI-A, VI-B, and VI-C for synthetic data, and Section VI-D for color images.\(^3\)

\(^3\)Our implementation is based on the quaternion toolbox for Matlab developed by S. J. Sangwine and N. Le Bihan available in https://sourceforge.net/projects/qftm/.

Algorithm 7 Pure Quaternion Truncated Amplitude Flow (PQTAF)

\textbf{Input}: data \((\alpha_k, y_k)_{k=1}^n\), step size \(\eta\), parameter \(T_p\), iteration \(T\), selection parameters \((\gamma, \rho)\).

1: The initialization is the same as step 1 in Algorithm 5.

2: for \(i = 0, 1, ..., T - 1\):
   
   for \(j = 0, 1, ..., T_p - 1\):
      
      Compute \(\nabla \ell(z_{i+1}) T_p\) as in (42) and update \(z_i\) to \(z_{i+1} T_p + j + \eta \nabla \ell(z_{i+1} T_p + j)\).
      
      end for

   end for

compute \(q_{i+1} T_p\) as the solution of (29) with \(z = z_{i+1} T_p\), then we replace \(z_{i+1} T_p\) as follows:

\[ z_{i+1} T_p \leftarrow \tilde{z}_{i+1} T_p = \Im(z_{i+1} T_p \cdot q_{i+1} T_p). \]

end for

Output: \(z_{T T_p}\)

Fig. 1. (a) Success rate of QWF; (b) linear convergence.

A. Synthetic Data

In each single trial of QWF, we use Gaussian measurement ensemble \(A \sim N_{Q^n}^d\). The entries of quaternion signal \(x \in Q^d\) (resp. pure quaternion signal \(x \in Q^d\)) are i.i.d. copies of \(N(0,1) + \sum_{\vartheta = i,j,k} N(0,1) \vartheta\) (resp. \(\sum_{\vartheta = i,j,k} N(0,1) \vartheta\)), then \(x\) will be normalized so that \(|x| = 1\). We apply 100 power iterations to approximately find the \(\nu_{\text{in}}\) as the leading eigenvector of the Hermitian \(S_{\text{in}}\). Here, the power method for quaternion Hermitian matrix is parallel to the complex case [63]. By default, we set \(\eta = \frac{2 \alpha_n}{\sum_{k \in T_o} y_k}\) and run 1500 QWF updates to obtain the reconstructed signal \(\hat{x}\).

We first report the success rate of QWF under different sample sizes (Fig. 1a). Specifically, we test \(d = 100\) and the sample sizes \(\frac{n}{d} = 3:0.5:13\). For each \(n\) we conduct 100 independent trials, with a trial claimed to be success if \(\text{dist}(\hat{x}, x) < 10^{-5}\) [51], [53]. One can see that the phase transition starts from \(n/d = 6.5\), and the success rate reaches 1 at \(n/d = 9\). Under \(n \geq 9d\) the success rate remains 1. In Fig. 1(b), we also plot the curve of \(\log(\text{dist}(\hat{x}, x))\) versus \(t\) in a single trial with \(m/n = 10\) and 3500 QWF updates. The curve decreases and shapes like a straight line, and then reaches a plateau, which is consistent with our linear convergence guarantee in Theorem 2.

Then we go into pure quaternion signal reconstruction via PQWF, and we test \(x \in Q^5\). Recall that the error metric becomes \(\text{dist}_p(x, \hat{x}) = \min\{||x + \hat{x}||, ||x - \hat{x}||\}\) since the synthetic signal admits Condition 4. Our main goal is to show the

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proposed PQWF in Section IV can effectively incorporate the pure quaternion priori and gain notable benefits from it, e.g., earlier phase transition. We also try to reveal the significant role played by the phase factor estimate (30). For this purpose, we invite the following algorithms to compete with PQWF:

- **Algorithm I** (Alg. I): We run QWF and finally turns its output to pure quaternion via phase factor estimate. That is, it first runs Algorithm 2 to get \( z_T \), and then takes \( \Im(z_T q_T) \) as solution, where \( q_T \) is the solution to (30) with \( z_t = z_T \).

- **Algorithm II** (Alg. II): This algorithm is a variant of PQWF — it incorporates the pure quaternion prior every \( T_p \) iterations by directly removing the real part without phase factor estimate. That is, it runs Algorithm 3 but with (33) substituted by \( z_{(i+1)T_p} = \Im(z_{(i+1)T_p}) \).

- **Algorithm III** (Alg. III): We run QWF and finally turns its output to pure quaternion by directly removing the real part without phase factor estimate. That is, it first runs Algorithm 2 to get \( z_T \) and then takes \( \Im(z_T) \) as solution.

The experimental results are reported in Fig. 2.

We provide the success rate of PQWF and Alg. I–III under \( m/n = 3:0.5:13 \) in Fig. 2(a) (for \( T_p = 5 \)) and Fig. 2(b) (for \( T_p = 10 \)). Clearly, the proposed PQWF outperforms Alg. I–III. For instance, itembraces a phase transition earlier than Alg I, thus confirming the advantage of PQWF in utilizing the pure quaternion priori to reduce the measurement number. In stark contrast, imposing the pure quaternion constraint by removing the real part, Alg. II and Alg. III have worse performances, which demonstrates the crucial role played by the phase factor estimate (30). Since \( \hat{z} \) returned by QWF only recovers \( x \) up to the unknown right quaternion phase factor, \( \Im(\hat{z}) \) obviously does not approximate \( x \) up to a sign. This explains why the success rate of Alg. III remains zero. On the other hand, it would be more interesting to take a closer look at the curve of Alg. II. In particular, Alg. II also enjoys an phase transition earlier than Alg. I (6 \( \leq \frac{n}{m} \leq 7 \)). However, under relatively sufficient measurements (e.g., \( 8.5 \leq \frac{n}{m} \leq 10 \), Fig. 2b), it can be even worse than Alg. I. For illustration, we comment that the QWF update is based on the data, while removing the real part is based on the priori, so their effects on the iteration are likely to somehow neutralize, which possibly explains the unsatisfactory performance of Alg. II. Therefore, removing the real part is not a sensible strategy for utilizing the pure quaternion priori. Beyond that, we also track \( \log(\text{dist}_p(\hat{z}_{5k}, x)) \) in a single trial of PQWF (with \( T_p = 5 \), \( m/n = 8 \)) and plot the error decreasing curve in Fig. 2(c). This corroborates our linear convergence guarantee.

### B. Variants of Quaternion Wirtinger Flow

Recall that we have proposed the more refined algorithms QTWF and QTAF. To see their efficacy, we compare the success rate of QWF, QTWF, QTAF under \( m/n = 3:0.5:13 \), and the underlying \( x \in \mathbb{Q}^3_0 \) is randomly drawn as previous experiments. Each success rate is based on 100 independent trials. We use \( \eta = 0.2 \) for QWF, \( (\theta_x^0, \theta_y^0, \theta_z^0, \theta_x, \theta_y, \theta_z) = (0.3, 4.5, 5, 3, 0.8) \) for QTWF, \( (\gamma, \rho, \eta) = (0.8, 1.2, 1.2) \) for QTAF. The results are shown in Fig. 3. Evidently, at the cost of more parameters and more complicated algorithms, QTWF and QTAF perform notably better than QWF.

### C. Reduced Measurement Number in Pure Quaternion Signal Recovery

In this part, we compare QPR with the real-valued methods of monochromatic model and concatenation model in the regime of pure quaternion signal recovery. It will be shown that our quaternion model can succeed using notably fewer phaseless measurements.

Recall that for \( x \in \mathbb{Q}^3_0 \) satisfying Condition 4, in QPR we propose PQWF (Algorithm 3) and the more refined PQTWF (Algorithm 6), PQTAF (Algorithm 7) for recovering \( x \) up to a sign. To achieve this, alternatively one can use the phase retrieval of real-valued signal based on monochromatic model or concatenation model. In this part, we numerically compare QPR with these two real-valued models.
By contrast, the real-valued models require at least 256 tested measurements. When compared with the above four real-valued models — while each measurement (in the same parameters as QTWF in Section VI-B, TWF [51] for “MONO” and “CON”; (b): PQTWF (Algorithm 6) for “QPR”, TWF [53] for “MONO” and “CON”; (c): PQTAF (Algorithm 7) for “QPR”, TAF [54] for “MONO” and “CON”.  

- The **monochromatic** model conducts phase retrieval for $\mathcal{P}^1(x), \mathcal{P}^1(x), \mathcal{P}^k(x) \in \mathbb{R}^{50}$ separately. Let $\hat{x}_i, \hat{x}_j, \hat{x}_k$ be the corresponding reconstructed signals, the error metric is $(\text{dist}_{p}(\mathcal{P}^1(x), \hat{x}_i) + \text{dist}_{p}(\mathcal{P}^1(x), \hat{x}_j) + \text{dist}_{p}(\mathcal{P}^k(x), \hat{x}_k)^2)^{1/2}$.

- The **concatenation** model conducts phase retrieval for $x_{\text{con}} := [(\mathcal{P}^1(x))^\top, (\mathcal{P}^1(x))^\top, (\mathcal{P}^k(x))^\top]^\top \in \mathbb{R}^{150}$. Let $\hat{x}$ be the reconstructed signal, the error metric is $\text{dist}_{p}(x_{\text{con}}, \hat{x})$.

For the above two real-valued models, we use measurement matrix with i.i.d. standard Gaussian entries and test WF, TWF and TAF using parameters recommended by the original papers [51], [53], [54]. Accordingly, we test QPR under PQWF (step size $\eta = 0.15$, other parameters remain the same), PQTWF (same parameters as QTWF in Section VI-B, $T_p = 5$), PQTAF (same parameters as QTAF in Section VI-B, $T_p = 5$). The pure quaternion signal is drawn as before.

We test the success rate of QPR under our PQWF, PQTWF, PQTAF (Algorithms 3, 6, 7), and then compare with the above two real-valued models under WF [51], TWF [53], TAF [54]. The results are displayed in Fig. 4(a)–(c) (to be fair, each subfigure compares the considered models under comparable scenarios, see the caption of Fig. 4 for details). Observe that QPR enjoys a full success rate when $m \geq 6d$ under PQWF, when $m \geq 7.5d$ under PQTWF, or when $m \geq 6d$ under PQTAF. By contrast, the real-valued models require at least $m = 9d$ to achieve full success rate, i.e., the concatenation model under TAF, whereas all other cases require much larger sample size. These results unveil an advantage of our QPR model over the two real-valued models — while each measurement (in the three models) is commonly a positive scalar, when comparable algorithms are used, QPR can succeed with notably fewer measurements.

### D. Color Image

We test our algorithms in the real data of color image. The tested 256 × 256 images “Female” and “Mandrill” are available online. To implement phase retrieval with Gaussian measurement matrix, the image is divided into 256 blocks of size $16 \times 16$. In our QPR model, each block is modeled as pure quaternion signal in $\mathbb{C}^2_{256}$, and we will test algorithms PQWF, PQTWF and PQTAF with parameters as before. For comparison, we also test the real-valued methods of monochromatic model and concatenation model using TAF (from Fig. 4, TAF performs better than TWF and WF for the real-valued models). Recall that a color image can be exactly reconstructed without any ambiguity (Remark 4). Using the same measurement number of $m = 7.5 \times 256$ to deal with each block separately, we show the original image and reconstructed images (with PSNR) using different models/algorithms in Figs. 5 and 6. Clearly, using our quaternion model and an oversampling rate of 7.5, PQWF only fails in one block, while the more refined algorithms PQTWF and PQTAF exactly recover the whole image. By contrast, the two real-valued based methods fail in much more blocks and deliver much lower PSNR. These results agree with the conclusion of Section VI-C.

Additionally, we further test QPR (using PQTAF) and the real-valued methods of monochromatic model and concatenation model (both using TAF) over 24 color images from the Kodak24 image dataset. Specifically, we downsample the images to “$192 \times 128$”/”$128 \times 192$” and divide them into 96 blocks of size $16 \times 16$, then we perform (quaternion) phase retrieval in each block using $m = 7.5 \times 256$ measurements independently. The results are reported as follows: (1) The monochromatic method does not exactly recover any image, with the mean and standard deviation of the 24 PSNR values being 23.54 and 2.10, respectively; (2) The concatenation model achieves exact reconstruction over 12 images, with the mean and standard deviation of the remaining 12 PSNR values being 27.20 and 3.45, respectively; (3) Our quaternion method delivers exact recovery over 22 images, while the PSNR values of the remaining two images are 26.32 and 13.34. Note that QPR exactly recovers most images, which again validates our advantage that QPR succeeds with fewer measurements. However, QPR does not perform well in two images. Taking a closer look at these two images, we find that the blocks where QPR fails, do not satisfy

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6https://sipi.usc.edu/database/database.php?volume=misc#top

7To handle the whole image without dividing into blocks (as in [51], [53], [54]), we need to develop more practical measurement matrix for QPR, e.g., coded diffraction pattern. See more discussions in Section VII.

8https://www.kaggle.com/datasets/sherylmehta/kodak-dataset
Fig. 5. All simulations use $7.5 \times 256 = 1920$ phaseless measurements for each block. Original image “Female”, reconstructed images of QPR using PQWF, PQTWF, PQTA, and the monochromatic model, concatenation model using TAF. Note that PSNR = $\infty$ appears because the signals returned by the algorithms have relative error (i.e., $\|\hat{I} - I\|_F / \|I\|_F$ with $\hat{I}, I$ being the reconstructed image, original image (resp.)) less than $10^{-9}$, then after changing to the “uint8” format the reconstructed image exactly equals to the original image.

Condition 4,\(^9\) in the sense that their three channels are (nearly or exactly) real linearly dependent. Note that Lemma 6 no longer stands for pure quaternion signal whose three imaginary parts are (real) linearly dependent, and in general we cannot identify such signal up to a sign, so QPR unavoidably fails in these blocks due to identifiability issue. Thus, extra cautiousness is needed to ensure Condition 4 when one applies QPR to pure quaternion signal recovery. Furthermore, we conduct the experiment again with the measurement number for each block reduced to $m = 6.5 \times 256$ (i.e., under the oversampling rate 6.5), then the performances of the two real-valued based methods deteriorate significantly, while QPR using PQTA still exactly recovers 22 color images and fails in the remaining two due to the signal nature. Detailed results are reported in the supplementary material.

VII. CONCLUDING REMARKS

In this paper, we initiate the study of quaternion phase retrieval (QPR) problem, which is formulated as the reconstruction of $\mathbf{x} \in \mathbb{Q}^d$ from $|A\mathbf{x}|^2$ with known $A \in \mathbb{Q}^{n \times d}$. As the theoretical foundation, we first confirm that the global right quaternion phase factor is the only trivial ambiguity. Then, we propose quaternion Wirtinger flow (QWF) as a scalable and practical algorithm for solving QPR. The linear convergence of QWF has been proved and presented as a major theoretical result. The technical ingredients involve the HR calculus and some techniques for handling quaternion matrices. While our proof strategy is adjusted from the complex Wirtinger flow [51], a series of different treatments are employed with some new machinery (Remark 3 and other remarks in supplementary material).

Special attention is paid to QPR of pure quaternion signal. With an additional minor assumption, one can reconstruct the signal up to the trivial ambiguity of a sign (Lemma 6), which can be further removed in color image recovery (Remark 4). By using a crucial phase factor estimate, we develop the PQWF algorithm that can effectively utilize the pure quaternion priori. Note that PQWF enjoys guaranteed linear convergence. Motivated by existing refinements of WF, specifically TWF and TAF, we further propose QTWF, QTAF and their pure quaternion

\(^9\)See supplementary material for the two images in which QPR fails.
versions PQTWF, PQTAF. Their advantages are numerically demonstrated. We provide experimental results on synthetic data and color images that corroborate our theories. A surprising finding is that, for pure quaternion signal recovery, our quaternion model often succeeds with measurements notably fewer than real-valued methods based on monochromatic model or concatenation model. This is claimed as the advantage of the QPR model and makes our quaternion method preferable in a situation where one can only obtain a very limited number of phaseless measurements.

We note that this work only provides a starting point for the research of QPR, and there are undoubtedly many questions worth further exploration. We point out several directions to research of QPR, and there are undoubtedly many questions situation where one can only obtain a very limited number of concatenation model. This is claimed as the advantage of the ion method often succeeds with measurements notably fewer demonstrated. We provide experimental results on synthetic

APPENDIX A
AUXILIARY RESULTS

We provide some expectation results to support our analysis. Their proofs and some technical remarks are provided in the supplementary material.

Lemma 8: Assume entries of $\alpha \in \mathbb{Q}^d$ are i.i.d. drawn from $\mathcal{N}_{0}$, and $u, v \in \mathbb{Q}^d$ satisfy $||u|| = ||v|| = 1$. Then we have the following:

(a) (rotational invariance) For any unitary matrix $P \in \mathbb{Q}^{d \times d}$, $P\alpha$ and $\alpha$ have the same distribution.

(b) $\mathbb{E}[u^* u]^{(l)} = \frac{d!}{2^{l}l!}$ for any positive integer $l$.

(c) $\mathbb{E}[u^* \alpha \alpha^* v]^{2} = \frac{1}{2} + \frac{1}{d} \mathbb{E}[u^* v]^{2} - \frac{1}{2} \mathbb{E}[u^* v]^{2}$.

(d) $\mathbb{E}[\alpha \alpha^* u^* v]^{2} = u + \frac{d}{2} \mathbb{E}[u^* v]^{2}$.

Lemma 9: Assume $\gamma_1, \ldots, \gamma_n$ are independent random vectors in $\mathbb{R}^d$ that have entries $[\gamma_k]_{i \times 1}$ i.i.d. drawn from $\mathcal{N}(0, 1)$. Fix $i, j \in \{1, 2\}$ and any sufficiently small $\delta > 0$, when $n \geq C_1 \delta^{-2}d \log n$ for sufficiently large $C_1$, with probability at least $1 - 2n^{-9} - 2\exp(-cd)$, we have

$$\left| \frac{1}{n} \sum_{k=1}^{n} \gamma_{ki}\gamma_{kj} \gamma_l \gamma_l^* - \mathbb{E}[\gamma_{ki}\gamma_{kj}\gamma_l \gamma_l^*] \right| \leq C\delta.$$
