Reversible Computation in Petri Nets

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Reversible computation is an unconventional form of computing where any executed sequence of operations can be executed in reverse at any point during computation. It has recently been attracting increasing attention in various research communities as on the one hand it promises low-power computation and on the other hand it is inherent or of interest in a variety of applications. In this paper, we propose a reversible approach to Petri nets by introducing machinery and associated operational semantics to tackle the challenges of the three main forms of reversibility, namely, backtracking, causal reversing and out-of-causal-order reversing. Our proposal concerns a variation of Petri nets where tokens are persistent and are distinguished from each other by an identity which allows for transitions to be reversed spontaneously in or out of causal order. Our design decisions are influenced by applications in biochemistry but the methodology can be applied to a wide range of problems that feature reversibility. In particular, to demonstrate the applicability of our approach we use an example of a biochemical system and an example of a transaction-processing system both of which naturally embed reversible behaviour.

1 Introduction

Reversible computation is an unconventional form of computing where computation can be executed in forward direction as effortlessly as it can be executed in backward direction. Any sequence of operations carried out by a system can be subsequently executed reversibly allowing the system to retrieve any previous state at any point during computation. The motivation for reversible computing began with Landauer’s observation that only irreversible computation generates heat [9] spawning a strong line of research towards the creation of reversible logic gates and circuits. Subsequently, motivation for studying reversibility has stemmed from a wide variety of applications which naturally embed reversible behaviour. These include biological processes where computation may be carried out in forward or backward direction [14, 8], and the field of system reliability where reversibility can be used as means of recovering from failures [6, 10].

Several subcategories of reversible computation have been identified and studied in the past years. These include backtracking and the more general form of reversibility referred to as causal-order reversibility according to which a transition can be undone only if all its effects, if any, have been undone beforehand. Attention has also turned towards reversing in out-of-causal order, a form of reversing featured most notably in biochemical systems. These concepts have been studied within a variety of formalisms. To begin with, a large amount of work has focused on providing a formal understanding of reversibility within process calculi. The first reversible process calculus dates back to 2004 when Danos and Krivine proposed RCCS [5], a causal-consistent reversible extension of CCS, further developed in [6, 7]. Soon after, Phillips and Ulidowski proposed a general method for reversing process calculi, with their proposal of CCSK being a special instance of the methodology [13]. Constructs for controlling reversibility were also proposed in reversible extensions of the π-calculus in [10, 12]. Most recently, the study of out-of-causal-order reversibility continued with the introduction of a new operator for modelling
local reversibility in [8]. Furthermore, reversible computation was studied within event structures in [17].

The modelling of bonding within reversible processes and event structures was also considered in [15] whereas a reversible computational calculus for modelling chemical systems composed of signals and gates was proposed in [4].

Petri nets (PNs) are a graphical mathematical language that can be used for the specification and analysis of discrete event systems. They are associated with a rich mathematical theory and a variety of tools, and they have been used extensively for modelling and reasoning about a wide range of applications. A property studied in the context of Petri nets is that of \textit{Petri net reversibility} which describes the ability of a system to return to the initial state from any reachable state. This, however, is in contrast to the notion of reversible computation as discussed above where the intention is not to return to a state via arbitrary execution but to reverse the effect of already executed transitions.

More recently the first study of reversible computation within Petri nets was proposed in [2, 3]. In these works, the authors investigate the effects of adding \textit{reversed} versions of selected transitions in a Petri net, where these transitions are obtained by reversing the directions of a transition’s arcs. They then explore decidability problems regarding reachability and coverability in the resulting Petri nets. Related to our study of causal reversibility is also work carried out regarding causality in Petri nets. We mention [19, 18, 16] where the authors explore causal semantics in Petri nets by utilising the individual token interpretation to distinguish tokens as well as the collective token interpretation.

\textbf{Contribution.} In this work we set out to study reversible computation in the context of Petri nets and in particular to explore the modelling of the main strategies for reversing computation. Our aim is to address the challenges of capturing the notions of \textit{backtracking}, \textit{causal reversibility} and \textit{out-of-causal-order reversibility} within the Petri net framework, thus proposing a novel, graphical methodology for studying reversibility in a model where transitions can be taken in either direction.

Our proposal is motivated by applications from biochemistry where out-of-causal-order reversibility is inherent, and it supports all the forms of reversibility that have been discussed above. In particular, we consider a subclass of PNs which are acyclic and where tokens are persistent. We prove that the amount of flexibility allowed in causal reversibility indeed yields a causally consistent semantics. We also demonstrate that out-of-causal reversibility is able to create new states unreachable by forward-only execution which, nonetheless, respect causality with regard to connected components of tokens.

\textbf{Paper organisation.} In the next section we give an overview of the different types of reversibility and their characteristics and we discuss the challenges of modelling reversibility in the context of Petri nets. In Section 3 we introduce the formalism of Reversible Petri nets, and, in Section 4, we present semantics for the models that capture backtracking, causal and out-of-causal-order reversibility. We illustrate the framework with an example inspired by long-running transactions. Section 5 concludes the paper. Missing proofs can be found in an appendix.

\section{Forms of Reversibility and Petri Nets}

Even though reversing computational processes in concurrent and distributed systems has many promising applications, it also has many technical and conceptual challenges. One of the most important questions that arise regards the strategy to be applied when going backwards. Several approaches have been explored in the literature over the last decade which differ in the order in which steps are taken backwards. The most prominent of these are \textit{backtracking}, \textit{causal reversibility}, and \textit{out-of-causal-order reversibility}.

\textit{Backtracking} is the process of rewinding one’s computation trace, that is, computational steps are undone in the exact inverse order to the one in which they have occurred. This form of reversing ensures
that at any state in a computation there is at most one predecessor state. In the context of concurrent systems, this form of reversibility can be thought of as overly restrictive since, undoing moves only in the order in which they were taken, induces fake causal dependencies on backward sequences of actions: actions, which could have been reversed in any order are forced to be undone in the precise order in which they occurred.

A second approach to reversibility, named causal reversibility, relaxes the rigidity of backtracking. It allows a more flexible form of reversibility by allowing events to reverse in an arbitrary order assuming that they respect the causal dependencies that hold between them. Thus, in the context of causal reversibility, reversing does not have to follow the exact inverse order for independent events as long as caused actions, also known as effects, are undone before the actions that have caused them.

For example consider the Petri net in Figure 1. We may observe that transitions $t_1$ and $t_2$ are independent from each other, as they may be taken in any order, and they are both prerequisites for transition $t_3$. Backtracking the sequence of transitions $\langle t_1, t_2, t_3 \rangle$ would require that the three transitions should be reversed in exactly the reverse order, i.e. $\langle t_3, t_2, t_1 \rangle$. Instead, causal flexibility allows the inverse computation to rewind $t_3$ and then $t_1$ and $t_2$ in any order (but never $t_1$ or $t_2$ before $t_3$).

Both backtracking and causal reversing are cause-respecting. There are, however, many real-life examples where undoing things in an out-of-causal order is either inherent or could be beneficial. In fact, this form of undoing plays a vital role on mechanisms driving long-running transactions and biochemical reactions. Consider every state of the execution to be a result of a series of actions that have causally contributed to the existence of the current state. If the actions were to be reversed in a causally-respecting manner then we would only be able to move back and forth through previously visited states. Therefore, one might wish to apply out-of-order reversibility in order to create fresh alternatives of current states that were formerly inaccessible by any forward-only execution path.

Since out-of-order reversibility contradicts program order by violating the laws of causality, it comes with its own peculiarities that need to be taken into consideration while designing reversible systems. To appreciate these peculiarities and obtain insights towards our approach on addressing reversibility within Petri nets, we will use a standard example from the literature, namely the process of catalysis from biochemistry.

Consider the catalyst $c$ that helps the otherwise inactive molecules $a$ and $b$ to bond. The process followed to achieve catalysis is element $c$ bonding with $a$ which then enables the bonding between $a$ and $b$. Next, the catalyst is no longer needed and its bond to the other two molecules is released. A Petri net model of this process is illustrated in Figure 2. The Petri net executes transition $t_1$ via which the bond $ca$ is created, followed by action $t_2$ to produce $cab$. Finally, action $t_1$ “reverses” the bond between $a$ and $c$, yielding $ab$ and releasing $c$. (The figure portrays the final state of the execution assuming that initially exactly one token existed in places $a$, $b$, and $c$.)
This example illustrates that Petri nets are not reversible by nature, in the sense that every transition cannot be executed in both directions. Therefore an inverse action, (e.g. transition $t_1$ for undoing the effect of transition $t_1$, namely bond $ca$) needs to be added as a supplementary forward transition for achieving the undoing of a previous action. This explicit approach of modelling reversibility can prove cumbersome in systems that express multiple reversible patterns of execution, resulting in larger and more complex systems. Furthermore, it fails to capture reversibility as a mode of computation. The intention of our work is to study an approach for modelling reversible computation that does not require the addition of new, reversed transitions but instead allows to execute transitions in both the forward as well as the backward direction, and, thereby, explore the theory of reversible computation within Petri nets.

However, when attempting to model the catalysis example while executing transitions in both the forward and the backward directions, we may observe a number of obstacles. At an abstract level, the behaviour of the system should exhibit a sequence of three transitions: execution of $t_1$ and $t_2$, followed by the reversal of transition $t_1$. The reversal of transition $t_1$ should implement the release of $c$ from the bond $cab$ and make it available for further instantiations of transition $t_1$, if needed, while the bond $ab$ should remain in place. This implies that a reversing Petri net model should provide resources $a, b$ and $c$ as well as $ca, cab$ and $ab$ and implement the reversal of action $t_1$ as the transformation of resource $cab$ into $c$ and $ab$. Note that resource $ab$ is inaccessible during the forward execution of transitions $t_1$ and $t_2$ and only materialises after the reversal of transition $t_1$, i.e. only once the bond between $a$ and $c$ is broken. Given the static nature of a Petri net, this suggests that resources such as $ab$ should be represented at the token level (as opposed to the place level). As a result, the concept of token individuality is of particular relevance to reversible computation in Petri nets while other constructs/functions at token level are needed to capture the effect and reversal of a transition.

Indeed, reversing a transition in an out-of-causal order may imply that while some of the effects of the transition can be reversed (e.g. the release of the catalyst back to the initial state), others must be retained due to computation that succeeded the forward execution of the next transition (e.g. token $a$ cannot be released during the reversal of $t_1$ since it has bonded with $b$ in transition $t_2$). This latter point is especially challenging since it requires to determine a model in a precise manner so as to identify which effects are allowed to be “undone” when reversing a transition. We will now proceed to discuss our design decisions towards our proposal for a reversing Petri net framework.

### 2.1 Design Choices

As highlighted by the catalyst example, reversing transitions in a Petri net model requires close monitoring of token manipulation within a net and clear enunciation of the effects of a transition. In particular,
undoing a transition may result in some tokens to return to the in-places of the transition, while others will not do so unless and/or until further transitions in which the tokens were involved are additionally reversed. In order to achieve this one would need to distinguish each individual token along with sufficient information regarding its causal path, i.e., the places and transitions it has traversed before reaching its current state. This requirement is rather demanding and would require special care in the case where transitions consume multiple tokens but release only a subset of the tokens or even a set of new tokens.

In our approach we employ the notion of token individuality but, instead of maintaining extensive histories for recording the precise evolution of each token through transitions and places, we have opted to employ a novel approach inspired by out-of-causal reversibility in biochemistry as well as approaches from related literature \[15\]. The resulting framework is light in the sense that no memory needs to be stored per token to retrieve its causal path while enabling reversible semantics for the three main types of reversibility. Furthermore, while inspired by biochemistry, the framework can be applied in other contexts of reversible systems: for instance in Section 4.4 we provide an example of reversible transactions.

Specifically, our approach similarly to Coloured Petri Nets allows the observation of token evolution through transition firing. We introduce two notions that intuitively capture tokens and their history: the notion of base and a new type of tokens called bonds. A base is a persistent type of token which cannot be consumed and therefore preserves its individuality through various transitions. For a transition to fire, the incoming arcs identify the required tokens/bonds and the outgoing arcs may create new bonds or transfer already existing tokens/bonds along the places of a PN. Therefore, the effect of a transition is the creation of new bonds between the tokens it takes as input and the reversal of such a transition involves undoing the respective bonds. In other words, a bonded token is a coalition of bases connected via bonds into a structure located in a place, thus presenting a single entity while individually representing each base/bond.

Based on these ideas, we may describe the catalyst example in our proposed framework as shown in Figure 3. In this new setting $a$ and $c$ are bases which during transition $t_1$ are connected via a bond into place $x$, while transition $t_2$ brings into place a new bond between $a$ and $b$. In Figure 3 we may see the state that arises after execution of $t_1$ and $t_2$ and the reversal of transition $t_1$. In this state, base $c$ has returned to its initial place $u$ whereas bond $a - b$ has remained in place $y$. A thorough explanation of the notation is given in the next section.

The next design decision in our methodology is that we offer the flexibility for transitions to take as input a subset of the bonds and bases, thus denoting exactly the entities that are necessary for the firing of a transition by labelling the incoming arcs with necessary tokens. If further bases/bonds exist in a
place but are not featured in the incoming arcs to a transition, they do not necessarily need to exist for the transition to fire. Such absence of tokens may occur due to a previous reversal of a transition that resulted in tokens backtracking along the net. However, if such bases/bonds do exist in an in-place, the transition should output the respective tokens in its output places, thus preserving the bonds.

The final design decision of our framework stems from the need to identify at each point in time the history of execution, a necessary aspect for all forms of reversibility: observing a state of a Petri net, with tokens scattered along its places, due to the nondeterministic nature of Petri nets, it is not possible to discern the history that led to the specific state and consequently the precise transitions that can be undone. While some aspects of this history are made available by the persistence of bases and the creation of bonds, due to nondeterminism we need to distinguish the cause of a certain state among the several possible alternatives. To achieve this, we associate transitions with a history where we store keys in increasing order each time an instance of the transition is executed. This allows to backtrack computation as well as to extract the causes of bonds as needed in causal and out-of-causal-order reversibility. These identifiers can be removed from the history once the respective transition has been reversed.

As a final note, we point out that in what follows we make the assumption that we may have no more than one token for each base in a Reversible Petri net model and that models are acyclic. The assumptions enable a clearer enunciation and presentation of our methodology. In case an application requires the presence of a collection of identical components interacting with each other, e.g. the existence of two molecules of hydrogen in $H_2O$, this could be modelled via two autonomous tokens namely $H_1$ and $H_2$.

We expect that our theory can be extended to relax both of these assumptions by associating further information to tokens and transitions in a system in order to distinguish between threads of execution associated to different tokens of the same base as well multiple occurrences of the same transition.

3 Reversing Petri Nets

We are now ready to define a model of reversing Petri nets as follows:

**Definition 1** A reversing Petri net (RPN) is a tuple $(A, P, B, T, F)$ where:

1. $A$ is a finite set of bases or tokens ranged over by $a, b, \ldots$. $\overline{A} = \{ \overline{a} \mid a \in A \}$ contains a “negative” instance for each token and we write $\mathcal{A} = A \cup \overline{A}$.

2. $P$ is a finite set of places.

3. $B \subseteq A \times A$ is a set of bonds ranged over by $\beta, \gamma, \ldots$. We use the notation $a - b$ for a bond $(a, b) \in B$. $\overline{B} = \{ \overline{\beta} \mid \beta \in B \}$ contains a “negative” instance for each bond and we write $\mathcal{B} = B \cup \overline{B}$.

4. $T$ is a finite set of transitions.

5. $F : (P \times T \cup T \times P) \rightarrow 2^{\mathcal{A} \cup \mathcal{B}}$ is a set of directed arcs.

A reversing Petri net is built on the basis of a set of bases or, simply, tokens. We take an individual-token interpretation thus considering each token to have a unique name. In this way, tokens may be distinguished from each other, their persistence can be guaranteed and their history inferred from the structure of a Petri net (as implemented by function $F$, discussed below). Tokens correspond to the basic entities that occur in a system. They may occur as stand-alone elements but as computation proceeds they may also merge together to form bonds. Places and transitions have the standard meaning.

Directed arcs connect places to transitions and vice versa and are labelled by a subset of $\mathcal{A} \cup \mathcal{B}$ where $\overline{A} = \{ \overline{a} \mid a \in A \}$ contains the set of “negative” tokens expressing token absence and $\overline{B} = \{ \overline{\beta} \mid \beta \in B \}$ is a set of “negative” bonds expressing bond absence. For a label $\ell = F(x, t)$ or $\ell = F(t, x)$, we assume that
each token $a$ can appear in $\ell$ at most once, either as $a$ or as $\overline{a}$, and that if a bond $(a,b) \in \ell$ then $a,b \in \ell$. Furthermore, for $\ell = F(t,x)$, it must be that $\ell \cap (\overline{A} \cup \overline{B}) = \emptyset$, that is, negative tokens/bonds may only occur on arcs incoming to a transition. Intuitively, these labels express the requirements for a transition to fire when placed on arcs incoming the transition, and the effects of the transition when placed on the outgoing arcs. Thus, if $a \in F(x,t)$ this implies that token $a$ is required for the transition $t$ to fire, and similarly for a bond $\beta \in F(x,t)$. On the other hand, $\overline{a} \in F(x,t)$, expresses that token $a$ should not be present in the incoming places of $t$ for the transition to fire and similarly for bond $\overline{\beta} \in F(x,t)$. Note that negative tokens/bonds are close in spirit to inhibitor arcs of extended Petri nets. Finally, note that $F(x,t) = \emptyset$ implies that there is no arc from place $x$ to transition $t$ and similarly for $F(t,x) = \emptyset$.

We introduce the following notations. We write $ot = \{x \in P \mid F(x,t) \neq \emptyset\}$ and $it = \{x \in P \mid F(t,x) \neq \emptyset\}$ for the incoming and outgoing places of transition $t$, respectively. Furthermore, we write $pre(t) = \bigcup_{x \in P} F(x,t)$ for the union of all labels on the incoming arcs of transition $t$, and $post(t) = \bigcup_{x \in P} F(t,x)$ for the union of all labels on the outgoing arcs of transition $t$.

**Definition 2** For a reversing Petri net to be well-formed, it should satisfy the following conditions for all $t \in T$:

1. $A \cap pre(t) = A \cap post(t)$,
2. If $a - b \in pre(t)$ then $a - b \in post(t)$,
3. $F(t,x) \cap F(t,y) = \emptyset$ for all $x,y \in P$, $x \neq y$.

According to the above we have that: (1) transitions do not erase tokens, (2) transitions do not destroy bonds, that is, if a bond $a - b$ exists in an input place of a transition, then it is maintained in some output place, and (3) tokens/bonds cannot be cloned into more than one outgoing places.

In a graphical representation, tokens are indicated by $\bullet$, places by circles, transitions by boxes, and bonds by lines between tokens. As with standard Petri nets, we employ the notion of a marking. A marking is a distribution of tokens and bonds across places, $M : P \to A \cup B$ where $a - b \in M(x)$, for some $x \in P$, implies $a,b \in M(x)$. In addition, we employ the notion of a history which assigns a memory to each transition, $H : T \to \varepsilon \cup \mathbb{N}$. Intuitively, a history of $\varepsilon$ captures that the transition has not taken place and a history of $n \in \mathbb{N}$ captures that the transition was executed and not reversed where $n$ indicates the order of execution amongst non-reversed actions. $H_0$ denotes the initial history where $H_0(t) = \varepsilon$ for all $t \in T$. In a graphical representation histories are presented over the respective transitions as $[m]$, where $m = H(t)$ for transition $t$. A pair of a marking and history describes a state of a PN based on which execution is determined. We use the notation $\langle M, H \rangle$ to denote states.

As the last piece of our machinery, we define a notion that identifies connected components of tokens within a place. Note that more than one connected component may arise in a place due to the fact that various unconnected tokens may be moved to a place simultaneously by a transition, while the reversal of transitions which results in the destruction of bonds may break down a connected component into various subcomponents. We define $\text{con}(a,C)$, where $a$ is a base and $C \subseteq A \cup B$ a set of connections, to be the tokens connected to $a$ via bonds as well as the bonds creating these connections according to set $C$.

$$\text{con}(a,C) = (\{a\} \cap C) \cup \{\beta, b, c \mid \exists w \text{ s.t. } \text{path}(a,w,C), \beta \in w, \text{ and } \beta = (b,c)\}$$

where $\text{path}(a,w,C)$ if $w = (\beta_1, \ldots, \beta_n)$, and for all $1 \leq i \leq n$, $\beta_i = (a_{i-1}, a_i) \in C \cap B$, $a_i \in C \cap A$, and $a_0 = a$. We also write $\text{con}(S,C)$, where $S \subseteq A$, for $\bigcup_{a \in S} \text{con}(a,C)$.

Returning to the example of Figure 3, we may see a reversing net with three tokens $a$, $b$, and $c$, transition $t_1$, which bonds tokens $a$ and $c$ within place $x$, and transition $t_2$, which bonds the $a$ of bond $a - c$ with token $b$ into place $y$. The final marking after executing $t_1$ and consecutively $t_2$ assigns a complex
of three bonded tokens named \(c-a-b\) into place \(y\). By applying out-of-causal order reversibility we are able to reverse transition \(t_1\) and release token \(c\) back to its initial place which is place \(u\). The current marking also indicates the bond \(a-b\) remaining intact in place \(y\).

4 Semantics

We may now define the various types of execution within reversing Petri nets. In what follows we restrict our attention to PNs \((A, P, B, T, F)\) where \(F\) defines an acyclic graph with initial marking \(M_0\) such that for all \(a \in A\), \(|\{x \mid a \in M_0(x)\}| = 1\).

4.1 Forward Execution

**Definition 3** Consider a reversing Petri net \((A, P, B, T, F)\), a transition \(t \in T\), and a state \(\langle M, H \rangle\). We say that \(t\) is forward enabled in \(\langle M, H \rangle\) if the following hold:

1. if \(a \in F(x, t)\), for some \(x \in \sigma t\), then \(a \in M(x)\), and if \(\beta \in F(x, t)\) for some \(x \in \sigma t\), then \(a \notin M(x)\),
2. if \(\beta \in F(x, t)\), for some \(x \in \sigma t\), then \(\beta \in M(x)\), and if \(\bar{\beta} \in F(x, t)\) for some \(x \in \sigma t\), then \(\beta \notin M(x)\),
3. if \(a \in F(t, y_1)\) and \(b \in F(t, y_2)\) where \(y_1 \neq y_2\) then \(b \notin \text{con}(a, M(x))\) where \(x \in \sigma t\), and
4. if \(\beta \in F(t, x)\) for some \(x \in t \circ\) and \(\beta \in M(y)\) for some \(y \in \sigma t\) then \(\beta \in F(y, t)\).

Thus, \(t\) is enabled in state \(\langle M, H \rangle\) if (1), (2) all tokens and bonds required for the transition to take place are available in the incoming places of \(t\) and none of the tokens/bonds whose absence is required exists in an incoming place of the transition, (3) if a transition forks into out-places \(y_1\) and \(y_2\) then the tokens transferred to these places are not connected to each other in the incoming places to the transition, and (4) if a pre-existing bond appears in an outgoing arc of a transition, then it is also a precondition of the transition to fire. Contrariwise, if the bond appears in an outgoing arc of a transition \((\beta \in F(t, x)\) for some \(x \in t \circ)\) but is not a requirement for the transition to fire \((\beta \notin F(y, t)\) for all \(y \in \sigma t)\), then the bond should not be present in an in-place of the transition \((\beta \notin M(y)\) for all \(y \in \sigma t)\). Thus, we define the effect of a transition as

\[ \text{eff}(t) = \text{post}(t) - \text{pre}(t) \]

We observe that the effect of a transition is the set of new bonds created by the transition since, by Definition 3(4), the bonds that are created by the transition are exactly those that occur in the postcondition of a transition but not in its precondition. This will subsequently enable the enunciation of transition reversal by the destruction of exactly the bonds in \(\text{eff}(t)\).

**Definition 4** Given a reversing Petri net \((A, P, B, T, F)\), a state \(\langle M, H \rangle\), and a transition \(t\) enabled in \(\langle M, H \rangle\), we write \(\langle M, H \rangle \xrightarrow{t} \langle M', H' \rangle\) where:

\[
M'(x) = \begin{cases} 
M(x) - \bigcup_{a \in F(x, t)} \text{con}(a, M(x)), & \text{if } x \in \sigma t \\
M(x) \cup F(t, x) \cup \bigcup_{a \in F(t, x), y \in \sigma t} \text{con}(a, M(y)), & \text{if } x \in t \circ \\
M(x), & \text{otherwise}
\end{cases}
\]

and

\[
H'(t') = \begin{cases} 
\max \{k \mid k = H(t''), t'' \in T\} + 1, & \text{if } t' = t \\
H(t'), & \text{otherwise}
\end{cases}
\]
According to the definition, when a transition \( t \) is executed, all tokens and bonds occurring in its
incomings arcs are relocated from the input places to the output places along with their connected com-
ponents. Moreover, history function \( H \) is extended to \( H' \) by assigning to transition \( t \) the next available
integer key.

An example of forward transitions can be seen in the first three steps of Figure 4 where transitions
\( t_1 \) and \( t_2 \) take place with the histories of the two transitions becoming \([1]\) and \([2]\), respectively. Note that
to avoid overloading figures, we omit writing the bases of bonds on the arcs of an RPN and recall that
within places we indicate bases by • and bonds by lines between relevant bases.

We may prove the following result:

**Proposition 1 [Token and bond preservation.]** Consider a RPN \( (A,P,B,T,F) \), a state \( \langle M,H \rangle \) such that
for all \( a \in A \), \(|\{x \in P \mid a \in M(x)\}| = 1 \), and a transition \( \langle M,H \rangle \xrightarrow{t} \langle M',H' \rangle \). Then (1) for each base \( a \in A \),
\(|\{x \in P \mid a \in M'(x)\}| = 1 \), and (2) for each bond \( \beta \in B \), \(|\{x \in P \mid \beta \in M(x)\}| \leq |\{x \in P \mid \beta \in M'(x)\}| \leq 1 \).

**Proof:** The proposition verifies that bases are preserved during forward execution in the sense that
transitions neither erase nor clone them. As far as bonds are concerned, the proposition states that
forward execution may only create new bonds. The proof of the result follows the definition of forward
execution and relies on the well-formedness of reversing Petri nets.

Consider a RPN \( (A,P,B,T,F) \), a state \( \langle M,H \rangle \) such that \(|\{x \in P \mid a \in M(x)\}| = 1 \) for all \( a \in A \), and
suppose \( \langle M,H \rangle \xrightarrow{t} \langle M',H' \rangle \).

For the proof of clause (1) let \( a \in A \). Two cases exist:

1. \( a \in \text{con}(b,M(x)) \) for some \( b \in F(x,t) \). Note that \( x \) is unique by the assumption that
   \(|\{x \in P \mid a \in M(x)\}| = 1 \). Furthermore, according to Definition 4, we have that
   \( M'(x) = M(x) - \{\text{con}(c,M(x)) \mid c \in c(x,t)\} \)
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Consider a reversing Petri net \( M \). On the other hand, note that by Definition 2(1), \( b \in \text{post}(t) \). Thus, there exists \( y \in t \circ \), such that \( b \in F(t, y) \). Note that this \( y \) is unique by Definition 2(3).

As a result, by Definition 4, \( M'(y) = M(y) \cup F(t, y) \cup \{ \text{con}(c, M(y')) \mid c \in F(t, y), y' \in \alpha t \} \). Since \( b \in F(t, x) \cap F(t, y) \), \( a \in \text{con}(b, M(x)) \), this implies that \( a \in M'(y) \).

Now suppose that \( a \in \text{con}(c, M(x)) \) for some \( c \neq b, c \in F(t, y) \). Then, by Definition 3, it must be that \( y = y' \). As a result, we have that \( \{ z \in P \mid a \in M'(z) \} = \{ y \} \) and the result follows.

2. \( a \notin \text{con}(b, M(x)) \) for all \( b \in F(t, x), x \in P \). This implies that \( \{ x \in P \mid a \in M'(x) \} = \{ x \in P \mid a \in M(x) \} \) and the result follows.

To prove clause (2) of the proposition, consider a bond \( \beta \in B, \beta = (a, b) \). We observe that, since \( |\{ x \in P \mid a \in M(x) \}| = 1 \) for all \( a \in A, \{ x \in P \mid \beta \in M(x) \}| \leq 1 \). The proof follows by case analysis as follows:

1. Suppose \( |\{ x \in P \mid \beta \in M(x) \}| = 0 \). Two cases exist:
   - Suppose \( \beta \notin \text{con}(c, M(x)) \) for all \( c \in F(t, x) \). This implies that \( \{ x \in P \mid \beta \in M'(x) \} = \{ x \in P \mid \beta \in M(x) \} \) and the result follows.
   - Suppose \( \beta \in F(t, x) \) for some \( x \in P \). Then, by Definition 2(3), \( x \) is unique, and by Definition 4, \( \beta \in M'(x) \). Consequently, \( \{ x \in P \mid \beta \in M'(x) \} \) and the result follows.

2. Suppose \( |\{ x \in P \mid \beta \in M(x) \}| = 1 \). Two cases exist:
   - \( \beta \notin \text{con}(c, M(x)) \) for all \( c \in F(t, x) \). This implies that \( \{ x \in P \mid \beta \in M'(x) \} = \{ x \in P \mid \beta \in M(x) \} \) and the result follows.
   - \( \beta \notin \text{con}(c, M(x)) \) for some \( c \in F(t, x) \). Then, according to Definition 4, we have that \( M'(x) = M(x) \cup \{ \text{con}(c, M(x)) \mid c \in F(t, x) \} \), which implies that \( \beta \notin M'(x) \). On the other hand, note that by the definition of well-formedness, Definition 2(1), \( \beta \in M'(x) \). Consequently, \( \{ x \in P \mid \beta \in M'(x) \} \) and the result follows.

### 4.2 Backtracking

Let us now proceed to the simplest form of reversibility, namely, backtracking.

**Definition 5** Consider a reversing Petri net \( (A, P, B, T, F) \) a state \( \langle M, H \rangle \) and a transition \( t \in T \). We say that \( t \) is \( bt \)-enabled in \( \langle M, H \rangle \) if \( H(t) = k_b \in \mathbb{N} \) with \( k \geq k' \) for all \( k' \in \mathbb{N}, k' = H(t'), t' \in T \).

Thus, a transition \( t \) is \( bt \)-enabled if it is the last transition to have been executed, i.e., it has the highest \( H \) value. The effect of reversing a transition in a Petri net in a backtracking fashion is as follows:

**Definition 6** Given a reversing Petri net \( (A, P, B, T, F) \), a state \( \langle M, H \rangle \), and a transition \( t \) \( bt \)-enabled in \( \langle M, H \rangle \), we write \( \langle M, H \rangle \xrightarrow{t \circ \leftarrow_b} \langle M', H' \rangle \) where:

\[
M'(x) = \begin{cases} 
M(x) \cup \bigcup_{y \in t \circ, a \in F(t, x) \cap F(t, y)} \text{con}(a, M(y) - \text{eff}(t)), & \text{if } x \in \alpha t \\
M(x) - \bigcup_{a \in F(t, x)} \text{con}(a, M(x)), & \text{if } x \in t \circ \\
M(x), & \text{otherwise}
\end{cases}
\]
and

\[ H'(t') = \begin{cases} 
\varepsilon, & \text{if } t' = t \\
H(t), & \text{otherwise}
\end{cases} \]

Thus, when a transition \( t \) is reversed in a backtracking fashion all tokens and bonds in the postcondition of the transition, as well as their connected components, will be transferred to the incoming places of the transition and any newly-created bonds will be broken. Moreover, history function \( H \) is refined to \( H' \) by setting \( H'(t) = \varepsilon \), capturing that the specific transition has been reversed. In the last two steps of Figure 4 we observe transitions \( t_2 \) and \( t_1 \) being reversed with the histories of the two transitions being eliminated.

We may prove the following result:

**Proposition 2** [Token preservation and bond destruction.] Consider a RPN \((A,P,B,T,F)\), a state \(\langle M,H \rangle\) such that for all \(a \in A, |\{x \in P \mid a \in M(x)\}| = 1\), and a transition \(\langle M,H \rangle \xrightarrow{t} \langle M',H' \rangle\). Then, (1) for each base \(a \in A, |\{x \in P \mid a \in M'(x)\}| = 1\), and (2) for each bond \(\beta \in B, 1 \geq |\{x \in P \mid \beta \in M(x)\}| \geq |\{x \in P \mid \beta \in M'(x)\}|\).

**Proof:** The proposition verifies that bases are preserved during backtracking execution in the sense that there exists exactly one instance of each base and backtracking transitions neither erase nor clone them. As far as bonds are concerned, the proposition states that at any time there may exist at most one instance of a bond and that backtracking transitions may only destroy bonds. The proof of the result follows the definition of backward execution and relies on the well-formedness of reversing Petri nets. Consider a RPN \((A,P,B,T,F)\), a state \(\langle M,H \rangle\) such that \(|\{x \in P \mid a \in M(x)\}| = 1\) for all \(a \in A\), and suppose \(\langle M,H \rangle \xrightarrow{t} \langle M',H' \rangle\).

We begin with the proof of clause (1) and let \(a \in A\). Two cases exist:

1. \(a \in \text{con}(b,M(x))\) for some \(b \in F(t,x)\). Note that by the assumption of \(|\{x \in P \mid a \in M(x)\}| = 1\), \(x\) must be unique. Let us choose \(b\) such that, additionally, \(a \in \text{con}(b,M(x) - \text{eff}(t))\). Note that such a \(b\) must exist, otherwise the forward execution of \(t\) would not have transferred \(a\) along with \(b\) to place \(x\).

According to Definition 6 we have that \(M'(x) = M(x) - \{\text{con}(c,M(x)) \mid c \in F(t,x)\}\), which implies that \(a \notin M'(x)\). On the other hand, note that by the definition of well-formedness, Definition 2(1), \(b \in \text{pre}(t)\). Thus, there exists \(y \in \text{of}(t)\), such that \(b \in F(y,t)\). Note that this \(y\) is unique. If not, then there exist \(y\) and \(y'\) such that \(y \neq y'\) with \(b \in F(y,t)\) and \(b \in F(y',t)\). By the assumption, however, that there exists at most one token of each base, and Proposition 1, \(t\) would never be enabled, which leads to a contradiction. As a result, by Definition 6, \(M'(y) = M(y) \cup \{\text{con}(c,M(y') - \text{eff}(t)) \mid c \in F(y,t) \cap F(t,x)\}\). Since \(b \in F(y,t) \cap F(t,x), a \in \text{con}(b,M(x) - \text{eff}(t))\), this implies that \(a \in M'(y)\).

Now suppose that \(a \in \text{con}(c,M(x) - \text{eff}(t))\), \(c \neq b\), and \(c \in F(y',t)\). Since \(a \in \text{con}(b,M(x) - \text{eff}(t))\), it must be that \(\text{con}(b,M(x) - \text{eff}(t)) = \text{con}(c,M(x) - \text{eff}(t))\). Since \(b\) and \(c\) are connected to each other but the connection was not created by transition \(t\) (the connection is present in \(M(x) - \text{eff}(t)\)), it must be the connection was already present before the forward execution of \(t\) and, by token uniqueness, we conclude that \(y = y'\).

2. \(a \notin \text{con}(b,M(x))\) for all \(b \in F(t,x), x \in P\). This implies that \(\{x \in P \mid a \in M'(x)\} = \{x \in P \mid a \in M(x)\}\) and the result follows.

Let us now prove clause (2) of the proposition. Consider a bond \(\beta \in B, \beta = (a,b)\). We observe that, since \(|\{x \in P \mid a \in M(x)\}| = 1\) for all \(a \in A\), \(|\{x \in P \mid \beta \in M(x)\}| \leq 1\). The proof follows by case analysis as follows:
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1. \( \beta \in \text{con}(c, M(x)) \) for some \( c \in F(t, x), x \in P \). By the assumption of \(|\{x \in P \mid \beta \in M(x)\}| = 1, x \) must be unique. Then, according to Definition 3, we have that \( M'(x) = M(x) - \text{con}(c, M(x)) \cap c \in F(x, t) \), which implies that \( \beta \notin M'(x) \). Two cases exist:

- If \( \beta \in \text{eff}(t) \), then \( \beta \notin M'(y) \) for all places \( y \in P \).
- If \( \beta \notin \text{eff}(t) \) then let us choose \( c \) such that \( \beta \in \text{con}(c, M(x) - \text{eff}(t)) \). Note that such a \( c \) must exist, otherwise the forward execution of \( t \) would not have connected \( \beta \) with \( c \). By the definition of well-formedness, Definition 2(1), \( c \in \text{pre}(t) \). Thus, there exists \( y \in \text{ot}, \) such that \( c \in F(y, t) \). Note that this \( y \) is unique (if not, \( t \) would not have been enabled). As a result, by Definition 3, \( \beta \in M'(y) \).

Now suppose that \( \beta \in \text{con}(d, M(x) - \text{eff}(t)), d \neq c, \) and \( d \in M'(y') \). Since \( \beta \in \text{con}(c, M(x) - \text{eff}(t)), \) it must be that \( \text{con}(c, M(x) - \text{eff}(t)) = \text{con}(d, M(x) - \text{eff}(t)) \). Since \( c \) and \( d \) are connected to each other but the connection was not created by transition \( t \) (the connection is present in \( M(x) - \text{eff}(t) \)), it must be the connection was already present before the forward execution of \( t \) and, by token uniqueness, we conclude that \( y = y' \). This implies that \( \{z \in P \mid \beta \in M'(z)\} \subseteq \{y\} \) and the result follows.

The above imply that \( \{z \in P \mid \beta \in M(z)\} = \{x\} \) and \( \{z \in P \mid \beta \in M'(z)\} \subseteq \{y\} \) and the result follows.

2. \( \beta \notin \text{con}(c, M(x)) \) for all \( c \in F(t, x), x \in P \). This implies that \( \{x \in P \mid \beta \in M'(x)\} = \{x \in P \mid \beta \in M(x)\} \) and the result follows. \( \Box \)

Let us now consider the combination of forward and backward moves in executions. We write \( \rightarrow \cup \sim \) for \( \rightarrow \cup \sim_b \). The following result establishes that in an execution beginning in the initial state of a Petri net, bases are preserved, bonds can have at most one instance at any time and a new occurrence of a bond may be created during a forward transition that features the bond as its effect whereas a bond can be destroyed during the backtracking of a transition that features the bond as its effect. This last point clarifies that the effect of a transition characterises the bonds that are newly-created during the transition’s forward execution and the ones that are being destroyed during its reversal.

**Proposition 3** Given a RPN \( (A, P, B, T, F) \), an initial state \( \langle M_0, H_0 \rangle \) and an execution \( \langle M_0, H_0 \rangle \xrightarrow{t_1} \langle M_1, H_1 \rangle \xrightarrow{t_2} \cdots \xrightarrow{t_n} \langle M_n, H_n \rangle \), the following hold:

1. For all \( a \in A \) and \( i, 0 \leq i \leq n, \) \(|\{x \in P \mid a \in M_i(x)\}| = 1 \).
2. For all \( \beta \in B \) and \( i, 0 \leq i \leq n, 0 \leq |\{x \in P \mid \beta \in M_i(x)\}| \leq 1 \), and,

   (a) if \( t_i \) is a forward transition with \( \beta \in \text{eff}(t_i) \), then \( \beta \in M_i(x) \) for some \( x \in P \) and \( \beta \notin M_{i-1}(y) \) for all \( y \in P \),

   (b) if \( t_i \) is a backtracking transition with \( \beta \in \text{eff}(t_i) \) then \( \beta \in M_{i-1}(x) \) for some \( x \in P \) and \( \beta \notin M_i(y) \) for all \( y \in P \), and

   (c) if \( \beta \notin \text{eff}(t_i) \) then \( \beta \in M_{i-1}(x) \) if and only if \( \beta \in M_i(x) \).

**Proof:** The proposition verifies that (1) tokens are preserved throughout the execution of an RPN, (2) bonds can be created (during forward execution), destructed (during backward execution), or preserved through actions that do not operate directly on the bond.

To begin with, we observe that the proofs of clauses (1) and (2) follow directly from clauses (1) and (2) of Propositions 1 and 2 respectively. Clause (3) follows from Definition 3(4) and, finally, clause (4) stems from Definition 6 and can be proved as in the proof of Proposition 2(2), case (1). \( \Box \)

In this setting we may establish a loop lemma:
Lemma 1 (Loop) For any forward transition \( \langle M, H \rangle \xrightarrow{t} \langle M', H' \rangle \) there exists a backward transition \( \langle M', H' \rangle \xleftarrow{t'} \langle M, H \rangle \) and vice versa.

Proof: Suppose \( \langle M, H \rangle \xrightarrow{t} \langle M', H' \rangle \). Then \( t \) is clearly \( bt \)-enabled in \( H' \). Furthermore, \( \langle M', H' \rangle \xleftarrow{t'} \langle M'', H'' \rangle \) where \( H'' = H \). In addition, all tokens and bonds involved in transition \( t \) (except those in \( \text{eff}(t) \)) will be returned from the out-places of transition \( t \) back to its in-places. Specifically, for all \( a \in A \), it is easy to see by the definition of \( \sim_t \) that \( a \in M''(x) \) if and only if \( a \in M(x) \). Similarly, by Proposition 3 for all \( \beta \in B, \beta \in M''(x) \) if and only if \( \beta \in M(x) \). The opposite direction can be argued similarly, only this time tokens and bonds involved in transition \( t \) will be moved from the in-places to the out-places of transition \( t \).

4.3 Causal Reversing

We now move on to consider causality between transitions in a Petri net and reversibility in a causal-respecting order. The following definition shows that given a transition if all the causally linked transitions have either been reversed or not executed then the transition is \( co \)-enabled. Thus, we define the notion of causally-ordered enabledness as follows:

Definition 7 Consider a reversing Petri net \( (A, P, B, T, F) \), a state \( \langle M, H \rangle \), and a transition \( t \in T \). Then \( t \) is \( co \)-enabled in \( \langle M, H \rangle \) if \( H(t) \in \mathbb{N} \) and, for all \( a \in F(t, x) \), if \( a \in M(y) \) for some \( y \) and \( \text{con}(a, M(y)) \cap \text{pre}(t') \neq \emptyset \) for some \( t' \) then either \( H(t') = \varepsilon \) or \( H(t') \leq H(t) \).

We may prove the following equivalent enunciation of the definition which reduces \( co \)-enabledness to the availability of tokens in the outplaces of an executed transition. Acyclicity of RPNs is central for the proof of this result.

Proposition 4 Consider a reversing Petri net \( (A, P, B, T, F) \), a state \( \langle M, H \rangle \), and a transition \( t \in T \). Then \( t \) is \( co \)-enabled in \( \langle M, H \rangle \) if and only if \( H(t) \in \mathbb{N} \) and for all \( a, \beta \in F(t, x) \) we have \( a, \beta \in M(x) \).

Proof: Let us consider the “if” direction. This can be proved by contradiction. Suppose that transition \( t \) is \( co \)-enabled in \( \langle M, H \rangle \) and there exist bonds and/or tokens that are not located on its out-places but are required on its out-going arcs for the transition to reverse, i.e., there exist \( a \) and/or \( \beta \in F(t, x) \) but \( a, \beta \notin M(x) \). Since \( H(t) \in \mathbb{N} \), the transition has been executed and not reversed. As a consequence of Definition 4 it must be that all bonds and tokens in \( \text{post}(t) \) have been moved to the out-places of \( t \). The fact, however, that some of these are no longer available in these out-places suggests that some transition \( t' \) with \( t \circ t' = \emptyset \) has been consequently executed and further moved these tokens in its out-places. This implies that either \( a \in \text{pre}(t') \), or there exists \( b \in \text{pre}(t') \) with \( a \) being connected to \( b \) when \( t' \) was executed, thus moving \( a \) into the out-places of \( t' \) when \( t' \) was executed. Note that, by our assumption of acyclicity of RPNs, this out-places must be different to the out-places of \( t \). However, by the conditions of \( co \)-enabledness, it must be that \( H(t') = \varepsilon \). This results in a contradiction and the result follows.

For the “only if” direction, suppose that for all \( a, \beta \in F(t, x) \), \( a, \beta \in M(x) \). Then, clearly, for all \( t', t \circ t' = \emptyset \), if \( \text{con}(a, M(y)) \cap \text{pre}(t') \neq \emptyset \) it must be that \( H(t') = \varepsilon \) for, if not, then \( a \) would have been moved to the out-places of \( t' \) and, by the acyclicity of the Petri net, \( a \notin M(x) \). Using an inductive argument, this is true for all transitions \( t' \) with \( \text{con}(a, M(y)) \cap \text{pre}(t') \neq \emptyset \). This completes the proof.

Reversing a transition in a causally-respecting order is implemented in exactly the same way as in backtracking, i.e., the tokens are moved from the out-places to the in-places of the transition, all bonds created by the transition are broken, and the reversal eliminates the history function.
Definition 8 Given a reversing Petri net \((A, P, B, T, F)\), a state \(\langle M, H \rangle\), and a transition \(t\) co-enabled in \(\langle M, H \rangle\) we write \(\langle M, H \rangle \xrightarrow{t} \langle M', H' \rangle\) for \(M'\) and \(H'\) as in Definition 6.

An example of causal-order reversibility can be seen in Figure 5. Here we have two independent transitions, \(t_1\) and \(t_2\) causally preceding transition \(t_3\). Assuming that transitions were executed in the order \(t_1, t_2, t_3\), the example demonstrates a causally-ordered reversal where \(t_3\) is (the only transition that can be) reversed, followed by the reversal of its two causes \(t_1\) and \(t_2\). In general these can be reversed in any order although in the example \(t_1\) is reversed before \(t_2\).

We may now establish the causal consistency of our semantics, as in [5]. First we define some auxiliary notions. In what follows we write \(\rightarrow \ominus\rightarrow\) for \(\rightarrow \cup \sim_c\).

Given a transition \(\langle M, H \rangle \xrightarrow{t} \langle M', H' \rangle\), we say that the action of the transition is \(t\) if \(\langle M, H \rangle \xrightarrow{t} \langle M', H' \rangle\) and \(t\) if \(\langle M, H \rangle \xrightarrow{t} \langle M', H' \rangle\) and we may write \(\langle M, H \rangle \xrightarrow{\alpha t} \langle M', H' \rangle\). We use \(\alpha\) to range over \(\{t, t'\mid t \in T\}\) and write \(\alpha = \alpha\). We extend this notion to sequences of transitions and, given an execution \(\langle M_0, H_0 \rangle \xrightarrow{t_1} \cdots \xrightarrow{t_n} \langle M_n, H_n \rangle\), we say that the trace of the execution is \(\sigma = \alpha_1 \alpha_2 \cdots \alpha_n\), where \(\alpha_i\) is the action of transition \(\langle M_{i-1}, H_{i-1} \rangle \xrightarrow{t_i} \langle M_i, H_i \rangle\), and write \(\langle M, H \rangle \xrightarrow{\sigma t} \langle M_n, H_n \rangle\).

Definition 9 Two actions \(\alpha_1\) and \(\alpha_2\) are said to be concurrent if whenever \(\langle M, H \rangle \xrightarrow{\alpha_1 t} \langle M_1, H_1 \rangle\) and \(\langle M, H \rangle \xrightarrow{\alpha_2 t} \langle M_2, H_2 \rangle\) then \(\langle M_1, H_1 \rangle \xrightarrow{\alpha_1 t} \langle M', H' \rangle\) and \(\langle M_2, H_2 \rangle \xrightarrow{\alpha_2 t} \langle M', H'' \rangle\). Thus, two actions are concurrent if execution of the one does not preclude the other.

Definition 10 Causal equivalence on traces, denoted by \(\sim_c\), is the least equivalence relation closed under composition of traces such that (i) if \(\alpha_1\) and \(\alpha_2\) are concurrent actions then \(\alpha_1; \alpha_2 \sim_c \alpha_2; \alpha_1\), and (ii) \(\alpha; \alpha \sim_c\).

The first clause states that in two causally equivalent traces concurrent actions may occur in any order and the second clause states that it is possible to ignore transitions that have occurred in both the forward and the reverse order.

We additionally define a notion of history equivalence (overloading operator \(\times\)), according to which two histories \(H\) and \(H'\) are equivalent if and only if they record the same executed transitions that have not been reversed:

Definition 11 History equivalence, denoted by \(\sim\), is defined such that \(H \times H'\) holds whenever \(H(t) = k\) for some \(k \in \mathbb{N}\) if and only if \(H'(t) = m\) for some \(m \in \mathbb{N}\). We extend this notion to states and write \(\langle M, H \rangle \times \langle M, H' \rangle\) if and only if \(H \times H'\).
When it is clear from the context we drop the subscript in the above relations and simply write \( \times \) for all \( \times_e, \times_h \) and \( \times_s \). We may now prove the following results.

**Proposition 5** Given a RPN \((A,P,B,T,F)\), an initial state \( \langle M_0, H_0 \rangle \) and an execution \( \langle M_0, H_0 \rangle \xrightarrow{t_1} c \langle M_1, H_1 \rangle \xrightarrow{t_2} c \ldots \xrightarrow{t_n} c \langle M_n, H_n \rangle \), the following hold:

1. For all \( a \in A \) and \( i, 0 \leq i \leq n \), \(|\{x \in P \mid a \in M_i(x)\}| = 1\).
2. For all \( \beta \in B \) and \( i, 0 \leq i \leq n \), \(|\{x \in P \mid \beta \in M_i(x)\}| \leq 1\), and,
   
   (a) if \( t_i \) is a forward transition with \( \beta \in \text{eff}(t_i) \), then \( \beta \in M_i(x) \) for some \( x \in P \) and \( \beta \notin M_{i-1}(y) \) for all \( y \in P \),
   
   (b) if \( t_i \) is a reversing transition with \( \beta \in \text{eff}(t_i) \) then \( \beta \in M_{i-1}(x) \) for some \( x \in P \) and \( \beta \notin M_{i}(y) \) for all \( y \in P \), and
   
   (c) if \( \beta \notin \text{eff}(t_i) \) then \( \beta \in M_{i-1}(x) \) if and only if \( \beta \in M_i(x) \).

**Proof:** The proof follows along the same lines as that of Proposition 3 with \( \sim_b \) replaced by \( \sim_e \). \qed

**Lemma 2 (Loop)** For any forward transition \( \langle M, H \rangle \xrightarrow{l} \langle M', H' \rangle \) there exists a backward transition \( \langle M', H' \rangle \xrightarrow{r} \sim_e \langle M, H \rangle \) and vice versa.

**Proof:** The proof follows along the same lines as that of Lemma 1 with \( \sim_b \) replaced by \( \sim_e \). \qed

The main result, Theorem 1 below, states that if we have two computations beginning in the same initial state, then they lead to equivalent states if and only if the sequences of executed transitions of the two computations are causally equivalent. Specifically, if two executions from the same state reach the same marking by executing transitions \( \sigma_1 \) and \( \sigma_2 \) containing the same executed but not reversed actions, then \( \sigma_1 \) and \( \sigma_2 \) are causally equivalent and vice versa. This guarantees the consistency of the approach since reversing transitions is in a sense equivalent to not executing the transitions in the first place. Reversal will not give rise to previously unreachable states, on the contrary, it will give rise to exactly the same markings and causally equivalent histories due to the different keys being possibly assigned due to the different ordering or (lack of) reversal of transitions.

**Theorem 1** Consider traces \( \sigma_1 \) and \( \sigma_2 \). Then, \( \sigma_1 \times \sigma_2 \) if and only if \( \langle M_0, H_0 \rangle \xrightarrow{\sigma_1} c \langle M, H \rangle \) and \( \langle M_0, H_0 \rangle \xrightarrow{\sigma_2} c \langle M, H' \rangle \) where \( \langle M, H \rangle \times \langle M, H' \rangle \).

For the proof of Theorem 1 we employ the following intermediate results. The lemma below states that causal equivalence allows the permutation of inverse transitions that have no causal relations between them. Therefore, computations are allowed to reach for the maximum freedom of choice going backward and then continue forward.

**Lemma 3** Let \( \sigma \) be a trace. Then there exist traces \( r, r' \) both forward such that \( \sigma \times r \times r' \).

**Proof:** We prove this by induction on the length of \( \sigma \) and the distance from the beginning of \( \sigma \) to the earliest pair of transitions that contradicts the property \( r \times r' \). If there is no such contradicting pair then the property is trivially satisfied. If not, we distinguish the following cases:

1. If the first contradicting pair is of the form \( t; t \) then since \( t; t = \varepsilon \), we may remove the two transitions from the sequence. Thus, the length of \( \sigma \) decreases and the proof follows by induction.
2. If the first contradicting pair is of the form \(t; t'\) then we observe that \(t\) and \(t'\) must be concurrent transitions: Since action \(t'\) is being reversed it implies that all the actions that are causally dependent on it have either not been executed up to this point or they have already been reversed. This implies that action \(t'\) is not causally dependent on \(t\) and it can be executed before or after its execution. That is, action \(t\) is forward enabled, meaning that tokens exist to its input places irrespectively of whether \(t'\) has or has not been reversed. As a result \(t\) and \(t'\) can be swapped, resulting in a later earliest contradicting pair. Thus by induction the result follows. \(\Box\)

From the above lemma we may conclude the following corollary establishing that causal-order reversibility is consistent with standard forward execution in the sense that RPNs will not generate states that are unreachable in forward execution:

**Corollary 1** Suppose that \(H_0\) is the initial history. If \(\langle M_0, H_0 \rangle \xrightarrow{\sigma} c \langle M, H_1 \rangle\) and \(\sigma\) is a trace with both forward and backward transitions if and only if there exists a transition \(\langle M_0, H_0 \rangle \xrightarrow{\sigma'} c \langle M, H_2 \rangle\) and \(\sigma'\) a trace of forward transitions.

**Proof:** Proving the “only if” part of the corollary is trivial since every forward computation in RPNs can be simulated in reversible RPNs by only moving forward. To prove the “if” part, according to Lemma 3, \(\sigma \times L_r' r'\) where both \(r\) and \(r'\) are forward traces. Since, however, \(H_0\) is the initial history it must be that \(r\) is empty. This implies that \(\langle M, H_0 \rangle \xrightarrow{r'} c \langle M', H_2 \rangle\), \(H_1 \sim H_2\) and \(r'\) is a forward trace. Consequently, writing \(\sigma'\) for \(r'\), the result follows. \(\Box\)

**Lemma 4** Suppose \(\langle M, H \rangle \xrightarrow{\sigma_1} c \langle M', H_1 \rangle\) and \(\langle M, H \rangle \xrightarrow{\sigma_2} c \langle M', H_2 \rangle\), where \(H_1 \sim H_2\) and \(\sigma_2\) is a forward trace. Then, there exists a forward trace \(\sigma_1'\) such that \(\sigma_1 \sim \sigma_1'\).

**Proof:** If \(\sigma_1\) is forward then \(\sigma_1 = \sigma_1'\) and the result follows trivially. Otherwise, we may prove the lemma by induction on the length of \(\sigma_1\). We begin by noting that, by Lemma 3, \(\sigma_1 \times L_r' r'\). Let \(L_r; t'\) be the two successive transitions in \(L_r' r'\) with opposite directions. Given that \(\sigma_2\) is a forward transition that simulates \(\sigma_1\), it must be that \(r'\) contains a forward execution of transition \(t\). If not, \(H_2\) will contain a forward token for transition \(t\) and \(H_1\) a reverse token leading to a contradiction since, by definition, it would not hold that \(H_1 \sim H_2\). Consider the earliest occurrence of \(t\) in \(r'\) and let \(t*\) be any transition between the reversal of \(t\) and this forward occurrence. Since \(t \in r', t*\) is a forward transition that is not reversed in the computation. Consequently, \(t*\) must also occur in \(\sigma_2\). As a result, we observe that \(t*\) is enabled both after a forward execution on \(t\), as in \(\sigma_2\), as well as after a backward execution of \(t\), as in \(L_r, r'\). Thus, it must be that \(t\) and \(t*\) are concurrent transitions. Since this holds for any \(t*\) between the occurrences of \(t\) and \(t\), this implies that we may permute \(t\) with each such \(t*\) within the trace to yield the sequence \(L_r; t\). Since \(L_r; t \sim \varepsilon\), we may remove the pair of opposite transitions and obtain a shorter equivalent trace, also equivalent to \(\sigma_2\) and conclude by induction. \(\Box\)

We may now proceed with the proof of Theorem 1.

**Proof of Theorem 1** Suppose \(\langle M_0, H_0 \rangle \xrightarrow{\sigma} c \langle M, H \rangle\) and \(\langle M_0, H_0 \rangle \xrightarrow{\sigma_2} c \langle M, H' \rangle\) with \(\langle M, H \rangle \sim \langle M', H' \rangle\). We prove that \(\sigma_1 \sim \sigma_2\) by using a lexicographic induction on a pair consisting of the sum of the lengths of \(\sigma_1\) and \(\sigma_2\) and the depth of the earliest disagreement between them. By Lemma 3 we may suppose that \(\sigma_1\) and \(\sigma_2\) are permutable to coincide with the property \(L_r, r'\). Call \(t_1\) and \(t_2\) the earliest transitions where they disagree. There are three main cases in the argument depending on whether these are forward or backward.
1. If $t_1$ is backward and $t_2$ is forward, we have $\sigma_1 = r; t_1; u$ and $\sigma_2 = r; t_2; v$ for some $r, u, v$. Lemma 4 applies to $t_2; v$ which is forward and $t_1; u$ which contains both forward and backward actions and thus, by the lemma, it has a shorter forward equivalent. Thus, $\sigma_1$ has a shorter forward equivalent and the result follows by induction.

2. If $t_1$ and $t_2$ are both forward then it must be that case that $\sigma_1 = r; t_1; u$ and $\sigma_2 = r; t_2; v$, for some $r, u, v$, where $t_1 \in v$ and $t_2 \in u$. This is the case since, if we consider the final states of the executions $H \simeq H'$, holds. Consequently, since $H(t_1) \in \mathbb{N}$, $H_2(t_1) \in \mathbb{N}$ should also hold. In words, $t_1$ must also be executed by $\sigma_2$ and similarly for $t_2$ and $\sigma_1$. The question that now arises is whether $t_1$ and $t_2$ are concurrent. Applying the same arguments as in the proof of Lemma 4 we may conclude that the occurrence of $t_1$ in $\sigma_2$ can be moved forward within $u$, yielding $\sigma_2 \simeq r; t_1; u'$. This results in an equivalent execution of the same length with a later earliest divergence than with $\sigma_2$ and the result follows by the induction hypothesis.

3. If $t_1$ and $t_2$ are both backward, we have $\sigma_1 = r; t_1; u$ and $\sigma_2 = r; t_2; v$ for some $r, u, v$. Suppose that both $u$ and $v$ are minimized according to Lemma 4. Then it must be that both $t_1$ and $t_2$ are executed in $v$ and $u$ respectively. We may then argue that, e.g., $t_1$ can be moved forward within $v$ yielding $\sigma_2 \simeq r; t_1; v'$ This results in an equivalent execution of the same length with a later earliest divergence than with $\sigma_2$ and the result follows by the induction hypothesis. \hfill $\square$

### 4.4 Out-of-causal-order Reversibility

Finally, we consider out-of-causal-order reversibility. Let us begin by considering the example of Figure 7. In the first net shown in the figure, we see that transitions $t_1$, $t_2$, and $t_3$ have been executed in this order and now all tokens are in the final place $z$. Suppose that transition $t_1$ is reversed out of order. As we have already discussed, the effect of this reversal should be the destruction of the bond between $a$ and $b$. This means that the component $d - a - b - c$ is broken into the bonds $d - a$ and $b - c$ which should backtrack within the Petri net to capture the reversal of the transition. Nonetheless, the tokens of $d - a$ must remain at place $z$. This is because a bond exists between them that has not been reversed and was the effect of the immediately preceding transition $t_2$. However, in the cases of $b$ and $c$ the bond can be reversed to place $y$ which is the place where the two tokens are connected and from where they could continue to participate in any further computation requiring their coalition. Once transition $t_2$ is subsequently reversed, the bond between $b$ and $c$ is destroyed and thus the two tokens are able to return to their initial places as shown in the third net in the figure. Finally, if transition $t_3$ is reversed, the bond between $d$ and $a$ breaks and given that neither of $d$ and $a$ are connected to other elements, the tokens can return to their initial places. From this example we observe that in out-of-causal-order reversibility, once a transition is reversed we must reverse all the bonds that has it created and reverse the tokens of all components created by the broken bond as far backwards as possible.

We begin by noting that in out-of-causal order reversibility any executed transition can be reversed at any time.

**Definition 12** Consider a reversing Petri net $(A, P, B, T, F)$, a state $(M, H)$ and a transition $t \in T$. We say that $t$ is $o$-enabled in $(M, H)$, if $H(t) \in \mathbb{N}$.

The effect of reversing a transition is that all bonds created by the transition are undone. This may result in tokens backtracking in the net. In particular, if the reversal of a transition causes the destruction of a bond which results in a coalition of bonds to be broken down into a set of subcomponents, then, each of these coalitions should flow back, as far back as possible, to the last transition in which this
Definition 13 Given a RPN \((A, P, B, T, F)\), a history \(H\), and a set of bases and bonds \(C\) we write:

\[
\text{last}(C, H) = \begin{cases} 
  t, & \text{if } \exists t, \text{ post}(t) \cap C \neq \emptyset, H(t) \in \mathbb{N},
  \\
  \not\exists t', \text{ post}(t') \cap C \neq \emptyset, H(t') \in \mathbb{N}, H(t') > H(t)
  \\
  \bot, & \text{otherwise}
\end{cases}
\]

Thus, \(\text{last}(C, H)\) is defined as follows: If the component \(C\) has been manipulated by some previously-executed transition, then \(\text{last}(C, H)\) is the last executed such transition. Otherwise, if no such transition exists (e.g. because all transitions involving \(C\) have been reversed), then \(\text{last}(C, H)\) is undefined. Transition reversal in an out-of-causal order can thus be defined as follows:

Definition 14 Given a RPN \((A, P, B, T, F)\), an initial marking \(M_0\), a state \(\langle M, H \rangle\) and a transition \(t\) that is \(o\)-enabled in \(\langle M, H \rangle\), we write \(\langle M, H \rangle \xrightarrow{o} \langle M', H' \rangle\) where \(H'\) is defined as in Definition 6 and we have:

\[
M'(x) = M(x) - \text{eff}(t) - \{C_{a,x} \mid \exists a \in M(x), x \in t^o, t' \neq \text{last}(C_{a,x}, H') \}
\]

\[
\cup \{C_{a,y} \mid \exists a, y, a \in M(y), \text{last}(C_{a,y}, H') = t', F(t', x) \cap C_{a,y} \neq \emptyset \}
\]

\[
\cup \{C_{a,y} \mid \exists a, y, a \in M(y), \text{last}(C_{a,y}, H') = \bot, C_{a,y} \subseteq M_0(x) \}
\]

where we use the shorthand \(C_{b,z} = \text{con}(b, M(z) - \text{eff}(t))\) for \(b \in A, z \in P\).

Thus, when a transition \(t\) is reversed in an out-of-order fashion all bonds that were created by the transition in \(\text{eff}(t)\) are undone. If the destruction of a bond divides a component into smaller connected components then each of these components should be relocated (if needed) back to the place where the complex would have existed if transition \(t\) never took place, i.e., exactly after the last transition that involves tokens from the sub-complex. Specifically, the definition of \(M'\) states that: If a token \(a\) and its connected components last participated in some transition with out-place \(x\) other than \(y\), then the sub-component is removed from place \(y\) and returned to place \(x\), otherwise it is returned to the place where it occurred in the initial marking.

We may prove the following result where we write \(\rightsquigarrow_o\) for \(\rightarrow \cup \sim_o\).

Proposition 6 Given a RPN \((A, P, B, T, F)\), an initial state \(\langle M_0, H_0 \rangle\), and an execution \(\langle M_0, H_0 \rangle \xrightarrow{t_1}_o \langle M_1, H_1 \rangle \xrightarrow{t_2}_o \ldots \xrightarrow{t_n}_o \langle M_n, H_n \rangle\). The following hold:
1. For all $a \in A$ and $0 \leq i \leq n$, $\{x \in P | a \in M_i(x)\} = 1$, and, if $a \in M_i(x)$ and $t = \text{last}(\text{con}(a, M_i(x)), H_i)$, if $t = \bot$ then $x$ is such that $a \in M_0(x)$, otherwise $x \in t_0$ and $\text{con}(a, M_i(x)) \cap F(t, x) \neq \emptyset$.

2. For all $\beta \in B$ and $i$, $0 \leq i \leq n$, $0 \leq |\{x \in P | \beta \in M_i(x)\}| \leq 1$, and,
   (a) if $t_i$ is a forward transition with $\beta \in \text{eff}(t_i)$ then $\beta \in M_i(x)$ for some $x \in P$ and $\beta \not\in M_{i-1}(y)$ for all $y \in P$,
   (b) if $t_i$ is a reverse transition with $\beta \in \text{eff}(t_i)$ then $\beta \in M_{i-1}(x)$ for some $x \in P$ and $\beta \not\in M_i(y)$ for all $y \in P$, and
   (c) if $\beta \not\in \text{eff}(t_i)$, $\beta \in M_{i-1}(x)$ if and only if $\beta \in M_i(x)$.

Proof: Consider a RPN $(A, P, B, T, F)$, an initial state $\langle M_0, H_0 \rangle$ and an execution $\langle M_0, H_0 \rangle \xrightarrow{t_1} \ldots \xrightarrow{t_n} \langle M_n, H_n \rangle$. The proof is by induction on $n$.

Base Case. For $n = 0$, by our assumption of token uniqueness, for all $a \in A$, $\{x \in P | a \in M_0(x)\} = 1$, and, for all $\beta \in B$, $0 \leq |\{x \in P | \beta \in M_0(x)\}| \leq 1$.

Induction Step. Suppose the claim holds for all $i$, $0 \leq i < n$ and consider transition $t_n$. Two cases exist, depending on whether $t_n$ is a forward or a reverse transition:

- Suppose that $t_n$ is a forward transition. Then, by Proposition 4, for all $a \in A$, $\{x \in P | a \in M_n(x)\} = 1$. Furthermore, we may show that if $a \in M_n(x)$ either $t = \text{last}(\text{con}(a, M_n(x)), H_n)$ and $x \neq t_0$, or $t = \bot$ and $x$ is such that $a \in M_0(x)$. On the one hand, if $a \not\in \text{con}(b, M_{n-1}(y))$ for some $b \in F(t_n, x)$, then clearly $t = \text{last}(\text{con}(a, M_{n-1}(y)))$ and $a \in M_n(x)$, $x \neq t_0$. On the other hand, if $a \not\in \text{con}(b, M_{n-1}(x))$ for all $b$, $y$ where $b \in F(t_n, y)$, then $a \in M_n(y)$ for the place $y$ such that $a \in M_{n-1}(y)$ and, by the induction hypothesis if $t = \text{last}(\text{con}(a, M_{n-1}(y)))$, then clearly $t \neq t_n$ since $t_n \cap \text{con}(a, M_{n-1}(y)) = \emptyset$, and the result follows by induction. Regarding clause (2), again by Proposition 4, for all $\beta \in B$, $0 \leq |\{x \in P | \beta \in M_n(x)\}| \leq 1$, and if $\beta \not\in \text{eff}(t_n)$ then $\beta \in M_n(x)$ for some $x \in P$ and $\beta \not\in M_{n-1}(y)$ for all $y \in P$.

- Suppose that $t_n$ is a reverse transition and let $a \in A$. Two cases exist:
  - $a \in C_{b,x} = \text{con}(b, M_{n-1}(x) - \text{eff}(t_n))$, where $\text{last}(C_{b,x}, H_n) = t$, and $x \neq t_0$ or $\text{last}(C_{b,x}, H_n) = \bot$. First, let us suppose that $\text{last}(C_{b,x}, H_n) = t \neq \bot$. Note that, by the induction hypothesis, $x$ must be the unique place in $M_{n-1}$ with $a \in M_{n-1}(x)$. Then, by Definition 14, $a \not\in M_n(x)$ and $a \in M_n(y)$ where $y \in t_0$ such that $C_{b,x} \cap F(t, y) \neq \emptyset$. Suppose $y$ is not unique, i.e., there exists some $y' \neq y$ with $C_{b,x} \cap F(t, y') \neq \emptyset$. Further, suppose that $c \in C_{b,x} \cap F(t, y)$ and $d \in C_{b,x} \cap F(t, y')$. By the definition of $\text{last}(C, H)$, we may conclude that $H(t) \neq \emptyset$, and thus $t = t_i$ for some $i < n$. Note that during the (forward) execution of the transition, by Definition 3, $c \not\in \text{con}(d, M_{i-1}(y))$ for all $y \in t_i$. This implies that during the execution of $t_{i+1}, \ldots, t_n$, some transition(s) created a connection between $c$ and $d$, as existing in $C_{b,x}$. Thus, there must exist a transition $j, i < j \leq n$, with $(c', d') \in \text{eff}(t_j), c' \in \text{con}(c, M_{j-1}(x_{j-1})), d' \in \text{con}(d, M_{j-1}(y_{j-1}))$, $x_{j-1}, y_{j-1} \in t_i$. However, this contradicts the choice of $t = t_i = \text{last}(C_{b,x}, H_n)$ since clearly $t_j$ is a transition following $t_i$ and operating on $C_{b,x}$. Consequently, we conclude that $y$ is unique. Thus $\{x \in P | a \in M_n(x)\} = \{y\} = 1$ and, furthermore, $y \in t_0$, $t = \text{last}(C_{b,x}, H_n)$. On the other hand, if $\text{last}(C_{b,x}, H_n) = \bot$, by Definition 4, $C \subseteq M_n(y)$, if $C \subseteq M_0(y)$. As before, $y$ is well defined and unique because, no transition could have created the connections of $C$ by the definition of $\text{last}(\cdot)$ and the assumption of token uniqueness.
\[ a \in C_{b,x} = \text{con}(b, M_{n-1}(x) - \text{eff}(t_n)), \text{ where } \text{last}(C_{b,x}, H_n) = t, \text{ and } x \in t. \] Note that, by the induction hypothesis, \( x \) must be the unique place in \( M_{n-1} \) with \( a \in M_{n-1}(x) \). Furthermore, by Definition 14, \( a \in M_n(x) \) and \( a \notin M_n(y) \) for all \( y \neq x \).

Now, let \( \beta \in B \). If \( t_n \) is a forward transition and \( \beta \in \text{eff}(t) \), the result follows from Proposition 4. If \( t_n \) is a reverse transition and \( \beta \in \text{eff}(t) \), it is straightforward to see that \( \beta \notin M_n(x) \) for all \( x \). Finally, if \( \beta \notin \text{eff}(t) \), we may see that \( \beta \in M_{n-1}(x) \) if and only if \( \beta \in M_n(x) \). This completes the proof. \[ \square \]

We may now confirm that during out-of-causal-order reversing, connected components are backtracked to the place where the components occurred as a standalone element in the last state of the execution. Note that the component may have come into place various times during the forward and backward execution of transitions and even into various places due to possible nondeterminism in the Petri net. However, our semantics combined with the definition of last\((C, H, M, M_0)\) ensures that reversal of an action moves the component to the place where it has last been used. In what follows we write \( \mapsto_{o} \) for \( \mapsto \cup \sim_o \).

We begin with a useful definition.

**Definition 15** Consider executions \( \langle M_0, H_0 \rangle \xrightarrow{\sigma_1} \langle M_1, H_1 \rangle \) and \( \langle M_0, H_0 \rangle \xrightarrow{\sigma_2} \langle M_2, H_2 \rangle \) and a set of bases and bonds \( C = \text{con}(a, M_1(x)) \cap \text{con}(a, M_2(y)) \) for some \( a \in A \) and \( x, y \in P \). We define the following:

1. Traces \( \sigma_1 \) and \( \sigma_2 \) are \( C \)-equivalent, \( \sigma_1 \asymp_C \sigma_2 \), if \( \text{last}(C, H_1) = \text{last}(C, H_2) \).
2. Histories \( H_1 \) and \( H_2 \) are \( C \)-equivalent, \( H_1 \asymp_C H_2 \), if \( \text{last}(C, H_1) = \text{last}(C, H_2) \).
3. Markings \( M_1 \) and \( M_2 \) are \( C \)-equivalent, \( M_1 \asymp_C M_2 \), if \( x = y \).
4. States \( \langle M_1, H_1 \rangle \) and \( \langle M_2, H_2 \rangle \) are \( C \)-equivalent, \( \langle M_1, H_1 \rangle \asymp_C \langle M_2, H_2 \rangle \), if \( M_1 \asymp_C M_2 \) and \( H_1 \asymp_C H_2 \).

Thus, two traces are considered to be \( C \)-equivalent for a component of tokens/bonds \( C \) when they have the same last transition manipulating \( C \) (which could be undefined if none of the transitions have manipulated \( C \)). \( C \)-equivalence on histories is defined in the same way whereas two markings are \( C \)-equivalent if they contain component \( C \) in the same place. The notion is extended to states in the expected manner.

The main result, Theorem 2 below, states that if we have two computations beginning in the same initial state, then they lead the complex \( C \) to the same place if and only if the sequences of executed transitions of the two computations are \( C \)-equivalent.

**Theorem 2** Consider executions \( \langle M_0, H_0 \rangle \xrightarrow{\sigma_1} \langle M_1, H_1 \rangle \) and \( \langle M_0, H_0 \rangle \xrightarrow{\sigma_2} \langle M_2, H_2 \rangle \) and a complex of bonds or bases \( C \). Then, \( \sigma_1 \asymp_C \sigma_2 \) if and only if \( \langle M_1, H_1 \rangle \asymp_C \langle M_2, H_2 \rangle \).

**Proof:** Consider sequences of transitions \( \langle M_0, H_0 \rangle \xrightarrow{\sigma_1} \langle M_1, H_1 \rangle \) and \( \langle M_0, H_0 \rangle \xrightarrow{\sigma_2} \langle M_2, H_2 \rangle \) and a complex of bonds and bases \( C \), as specified by the theorem. First, let us assume that \( \sigma_1 \asymp_C \sigma_2 \). This implies that \( \text{last}(C, H_1) = \text{last}(C, H_2) \) which also implies that \( H_1 \asymp_C H_2 \). To show that \( M_1 \asymp_C M_2 \) we consider the following two cases:

- **last\((C, H_1) = \perp\):** By Proposition 6, \( C \subseteq M_1(x) \) and \( C \subseteq M_2(x) \) where \( C \subseteq M_0(x) \). This implies that \( M_1 \asymp_C M_2 \), as required.

- **last\((C, H_1) = t\):** By Proposition 6 for all \( a \in C, a \in M_1(x) \), where \( a \in t_1 \circ \), for \( t_1 = \text{last}(C, H_1), C \cap F(t_1,x) \neq \emptyset \) and, similarly, \( a \in M_2(y) \), where \( a \in t_2 \circ \), for \( t_2 = \text{last}(C, H_2), C \cap F(t_2,y) \neq \emptyset \). Since \( t = t_1 = t_2, x = y, \) thus \( C \subseteq M_1(x) \) and \( C \subseteq M_2(x) \) for some \( x \), which implies that \( M_1 \asymp_C M_2 \), as required.
For the "only if" part of the theorem we observe that since \( M_1, H_1 \cong_C M_2, H_2 \), \( H_1 \cong_C H_2 \) and \( \text{last}(C, H_1) = \text{last}(C, H_2) \). Then, by definition, \( \sigma_1 \cong_C \sigma_2 \), and the result follows. \( \square \)

From this theorem we conclude the following corollary establishing that executing two causally-equivalent sequences of transitions in the out-of-causal setting will give rise to causally equivalent states.

**Corollary 2** Consider executions \( \langle M_0, H_0 \rangle \stackrel{\sigma_1}{\rightarrow} \langle M_1, H_1 \rangle \) and \( \langle M_0, H_0 \rangle \stackrel{\sigma_2}{\rightarrow} \langle M_2, H_2 \rangle \). If \( \sigma_1 \cong \sigma_2 \) then \( \langle M_1, H_1 \rangle \cong \langle M_2, H_2 \rangle \).

**Proof:** Let us suppose that \( \sigma_1 \cong \sigma_2 \) and \( \langle M_0, H_0 \rangle \stackrel{\sigma_1}{\rightarrow} \langle M_1, H_1 \rangle \) and \( \langle M_0, H_0 \rangle \stackrel{\sigma_2}{\rightarrow} \langle M_2, H_2 \rangle \). Suppose \( C \) is a connected component in \( \langle M_1, H_1 \rangle \), i.e. \( C = \text{con}(a, M_1(x)) \) for some \( x \in P, a \in A \). Since \( \sigma_1 \cong \sigma_2 \), \( H_1 \cong H_2 \). Furthermore, it must be that \( \sigma_1 \cong_C \sigma_2 \). If not, then \( t_1 = \text{last}(C, \sigma_1) \neq \text{last}(C, \sigma_2) = t_2 \) and \( t_1, t_2 \) concurrent actions. However, note that \( t_1 \) and \( t_2 \) are transitions both manipulating \( C \) and their effect is to forward \( C \) from the inplaces to the outplaces of the transitions. If these transitions are concurrent, and therefore simultaneously enabled, and by the uniqueness of tokens, it must be that they share common inplaces. Furthermore, being concurrent implies that they can be executed in any order. For this to hold, each transition should forward \( C \) back to its inplaces to allow the other transition to fire. However, by the assumption of acyclicity of RPNs, this is not possible. Thus, we conclude that \( t_1 = t_2 \) which implies that \( \sigma_1 \cong_C \sigma_2 \) and, by Theorem 2, \( C \sqsubseteq M_2(x) \). Since this argument holds for any component \( C \), we deduce that \( M_1 = M_2 \) and the result follows.

In addition, the following corollary establishes that out-of-causal-order reversibility is consistent with standard forward execution in the sense that out-of-causal reversibility will never return tokens to places that are unreachable during forward execution.

**Corollary 3** Consider executions \( \langle M_0, H_0 \rangle \stackrel{\sigma_1}{\rightarrow} \langle M_1, H_1 \rangle \) and \( \langle M_0, H_0 \rangle \stackrel{\sigma_2}{\rightarrow} \langle M_2, H_2 \rangle \) where \( \sigma_1 \) is a trace with both forward and backward transitions and \( \sigma_2 \) is a trace with only forward transitions and \( \sigma_1 \cong_C \sigma_2 \). Then, for \( x \in P, C \sqsubseteq M_1(x) \) if and only if \( C \sqsubseteq M_2(x) \).

**Proof:** From Theorem 2 we know that since \( \sigma_1 \cong_C \sigma_2 \), \( M_1 \cong_C M_2 \). Thus, \( C \sqsubseteq M_1(x) \), implies that \( C \sqsubseteq M_2(x) \) and the result follows. \( \square \)

Finally, we state the following result that demonstrates the relation between the three forms of reversibility, as proposed for RPN’s.

**Proposition 7** \( \sim_b \sqsubseteq \sim_c \sqsubseteq \sim_o \).

**Proof:** To prove the proposition consider a RPN \( \langle A, P, B, T, F \rangle \), a state \( \langle M, H \rangle \) and suppose that transition \( t \) is \( bt \)-enabled and \( \langle M, H \rangle \sim_b \langle M', H' \rangle \). Then, by definition of \( bt \)-enabledness, \( H(t) > H(t') \) for all \( t' \neq t, H(t) \in \mathbb{N} \). This implies that \( t \) is also \( co \)-enabled, and by the definition of \( \sim_c \), we conclude that \( \langle M, H \rangle \sim_c \langle M', H' \rangle \). It is easy to see that the inclusion is strict, as for example illustrated in Figure 4.

For the second inclusion, let us suppose that transition \( t \) is \( co \)-enabled and \( \langle M, H \rangle \sim_c \langle M_1, H_1 \rangle \). Then, by the definition of \( o \)-enabledness, \( t \) is \( o \)-enabled. Suppose \( \langle M, H \rangle \sim_o \langle M_2, H_2 \rangle \). It is easy to see that in fact \( H_1 = H_2 \) (the two histories are as \( H \) with the exception that \( H_1(t) = H_2(t) = \varepsilon \)). It remains to show that \( M_1 = M_2 \).

Let \( a \in A \). We must show that \( a \in M_1(x) \) if and only if \( a \in M_2(x) \). Two cases exist:

- If \( a \notin \text{con}(b, M(y)) \) for all \( b \in A, y \in t_o \), then \( a \in M_1(x) \) and \( a \in M_2(x) \) such that \( a \in M(x) \).
If \( a \in \text{con}(b, M(y)) \) for some \( b \in A, y \in t \circ \), then consider \( x \in \text{ct} \) with \( \text{con}(a, M(y)) \cap F(x, t) \neq \emptyset \).

Such a place exists, by Definition 2(3), and it is unique, by the assumption of uniqueness of tokens. Note that by Definition 6, \( a \in M_1(x) \).

Consider \( t' \) such that \( x \in t' \circ \) and \( F(t', x) \cap \text{con}(a, M(y)) \neq \emptyset \).

If such a transition exists by observing that \( t' \) would not have been \( \text{co}-\text{enabled} \) since \( H(t) \neq \varepsilon \) and \( t' \) and \( t \) manipulate common tokens in \( \text{con}(a, M(y)) \), we conclude that \( \text{last}(\text{con}(a, M(y)), H) = t' \).

As a result \( a \in M_2(x) \), as required. On the other hand, if such a \( t' \) does not exist, then it must be that \( \text{last}(\text{con}(a, M(y)), H) = \perp \) and, by the definition of \( \sim_{\alpha} \), \( a \in M_2(x) \) where \( a \in M(x) \) as required.

Now let \( \beta \in B \). We must show that \( \beta \in M_1(x) \) if and only if \( \beta \in M_2(x) \). Two cases exist:

- If \( \beta \not\in \text{con}(b, M(y)) \) for all \( b \in A, y \in t \circ \), then \( \beta \in M_1(x) \) if and only if \( \beta \in M(x) \) if and only if \( \beta \in M_2(x) \).

- If \( \beta \in \text{con}(b, M(y)) \) for some \( b \in A, y \in t \circ \), then, if also \( \beta \not\in \text{eff}(t) \), then \( \beta \not\in M_1(x) \) for all \( x \in P \) and, similarly, for \( M_2 \). If, however, \( \beta \not\in \text{eff}(t) \), then consider \( x \in \text{ct} \) with \( \text{con}(a, M(y) - \text{eff}(t)) \cap F(x, t) \neq \emptyset \).

Such a place exists, by Definition 2(3), and it is unique, by the assumption of uniqueness of tokens. Note that by Definition 6, \( \beta \in M_1(x) \).

Consider \( t' \) such that \( x \in t' \circ \) and \( F(t', x) \cap \text{con}(a, M(y) - \text{eff}(t)) \neq \emptyset \). If such a transition exists by observing that \( t' \) would not have been \( \text{co}-\text{enabled} \) since \( H(t) \neq \varepsilon \) and \( t' \) and \( t \) manipulate common tokens in \( \text{con}(a, M(y) - \text{eff}(t)) \), we conclude that \( \text{last}(\text{con}(a, M(y) - \text{eff}(t)), H) = t' \).

As a result \( a \in M_2(x) \), as required. On the other hand, if such a \( t' \) does not exist, then it must be that \( \text{last}(\text{con}(a, M(y) - \text{eff}(t)), H) = \perp \) and, by the definition of \( \sim_{\alpha} \), \( a \in M_2(x) \) where \( a \in M(x) \) as required.

Again, we may observe that the inclusion is strict given that out-of-causal reversal allows to reverse all executed transitions and not only those whose effects have been undone. This completes the proof. \( \Box \)

In the following example we illustrate how reversing Petri nets featuring out-of-causal-order reversibility can be used for modelling a simplified transactional system.

**Example 1** Transaction processing manages sequences of operations, also called transactions, that can either succeed or fail as a complete unit. Specifically, a long-running transaction consists of a sequence of steps. Each of these steps must either succeed, in which case the flow of control moves on to the next atomic step in the sequence, or it may fail, in which case a compensating transaction is often used to undo failed transactions and restore the system to a previous state. If all steps of the transaction execute successfully then the transaction is considered as successful and it is committed.

In Figure 7 we consider a model of such a transaction. Due to the size of the net we restrict our attention to a transaction with only one step which nonetheless illustrates sufficiently the mechanisms needed to model the system. The intuition is as follows: for the execution of the transaction to commence it is necessary for token \( i \) to be available. This token is bonded with token \( a \) in which case transition \( a \) can be executed with the effect of creating the bond \( i \rightarrow a \) in place \( u \). At this stage there are two possible continuations. The first possibility is that the bond \( i \rightarrow a \) will participate in transition \( s \) which models the successful completion of step \( a \) as well as the transaction, yielding the bond \( i \rightarrow a \rightarrow s \). The second possibility is that step \( a \) fails. In this case, token \( f \) comes in place and the failure is implemented via transitions \( f_1 \) and \( f_2 \) as follows: To begin with in action \( f_1 \), token \( f \) is bonded with token \( a \), whereas in action \( f_2 \) token \( i \) is bonded with token \( f \). At this stage the compensation comes in place (token \( c \)) where the intention is that step \( a \) should be undone. In our model, this involves undoing transition \( a \). Note that this will have to be done according to our out-of-causal-order definition since transition \( a \) was followed by \( f_1 \) and \( f_2 \) which have not been undone. Only once this is accomplished, will the precondition of transition \( c \), namely \( \overline{a} \), be enabled. In this case, transition \( c \) can be executed leading to the creation of bond \( i \rightarrow c \) in place \( z \).
Figure 7 shows a possible execution of the system beginning at the state where the sequence of transitions $a; f_1; f_2$ has already taken place. Next, computation can not go forward as already explained, but, as illustrated in the first transition in the figure, transition $a$ may be reversed, causing the destruction of bond $i-a$. Next, transition $f_1$ is reversed, causing the destruction of bond $a-f$, in which case token $a$ can return to its initial place, capturing that the step has been reversed. At this stage transition $c$ can be executed in the forward direction leading to the execution of the compensation. In the final step, $f_2$ is reversed causing the reversal of the bond $i-f$ and recovering the failure token back to its initial place.

5 Conclusions

This paper proposes a reversible approach to Petri nets that allows the modelling of reversibility as realised by backtracking, causal reversing and out-of-causal-order reversing. To the best of our knowledge, this is the first such proposal, since the only related previous work of [2, 3], having a different aim, implemented a very liberal way of reversing computation in Petri nets by introducing additional reversed transitions. Indeed, our proposal allows systems to reverse at any time leading to previously visited states or even to new ones without the need of additional forward actions. Moreover, this interpretation of Petri nets has the capability for reversing without the need of an extensive memory.
Indeed, good models that can be easily understood and simulated, even by scientists with expertise outside Computer Science, can prove very useful to understand complex systems. In particular, the expressive power and visual nature offered by Petri nets coupled with reversible computation has the potential of providing an attractive setting for studying, analysing, or even imagining alternatives in a wide range of systems.

In our current research we are investigating the expressiveness relationship between RPNs and coloured PNs where we expect that the global control implemented by histories can be encoded in coloured PNs using additional transitions and places. We aim to provide and prove the correctness of such a translation and analyse the associated trade-off in terms of Petri net size. Furthermore, we are working on relaxing the restrictions we imposed in the RPN model of the present work such as allowing multiple tokens of the same base/type to occur in a model, as well as the addition of cycles. Note that the addition of cycles can in fact be achieved within our model by adopting histories in the form of a stack for each transition that recalls all previous occurrences of the transition.

As future work, we are planning to extend our formalism by considering approaches for controlling reversibility, as for instance in [6][14][11]. We plan to explore this direction with the use of probabilities that can capture the likelihood of a transition executing in the forward or backward direction [1]. Finally, we would like to further apply our framework in the fields of biochemistry and long-running transactions. 

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