THE OCTAHEDRON RECURRENCE AND $\mathfrak{gl}_n$ CRYSTALS

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Abstract. We study the hive model of $\mathfrak{gl}_n$ tensor products, following Knutson, Tao, and Woodward. We define a coboundary category where the tensor product is given by hives and where the associator and commutor are defined using a modified octahedron recurrence. We then prove that this category is equivalent to the category of crystals for the Lie algebra $\mathfrak{gl}_n$. The proof of this equivalence uses a new connection between the octahedron recurrence and the Jeu de Taquin and Schützenberger involution procedures on Young tableaux.

1. Introduction

1.A. Hives. A hive is a triangular array of integers which satisfy certain linear “rhombus” inequalities. In [KTW], Knutson, Tao, and Woodward give a new proof that hives count tensor product multiplicities for $\mathfrak{gl}_n$. They do this by defining a ring with basis $b_\lambda$ for $\lambda \in \Lambda^+ (\mathfrak{gl}_n)$ and multiplication defined by:

$$b_\lambda b_\mu := \sum_\nu c^\nu_{\lambda\mu} b_\nu,$$

where $c^\nu_{\lambda\mu}$ is the size of the set of hives $\text{HIVE}^\nu_{\mu}$ with boundary values determined by $\lambda, \mu, \nu$. They then prove that their ring is isomorphic to the representation ring of $\mathfrak{gl}_n$. The most difficult step in their proof is to show that their ring is associative.

To prove this they use the octahedron recurrence of [RR] to construct a bijection:

$$\bigcup_\delta \text{HIVE}^\rho_{\lambda\delta} \times \text{HIVE}^\delta_{\mu\nu} \cong \bigcup_\gamma \text{HIVE}^\gamma_{\lambda\mu} \times \text{HIVE}^\rho_{\gamma\nu}. \quad (1)$$

In this paper, we also construct a bijection:

$$\text{HIVE}^\nu_{\lambda\mu} \cong \text{HIVE}^\nu_{\mu\lambda}. \quad (2)$$

1.B. Octahedron Recurrence. To build these bijections we consider a modification of the octahedron recurrence. Our recurrence lives on a bounded space $[0,n] \times [0,n] \times \mathbb{R}$ so that in addition to the original rule: $d \leq \max(a+c, b+d) - e$, we also have the following rules on the boundary:

$$a \leq c-e, \quad b \leq c-e, \quad a \leq b-c, \quad a \leq b-c.$$

We show that this recurrence propagates the hive condition and so allows us to construct the above bijections. In a future paper [HK2], we will examine more properties of this recurrence.

1.C. $\mathfrak{gl}_n$-crystals. For each $\lambda \in \Lambda^+$, there is a crystal $B_\lambda$ corresponding to the representation $V_\lambda$ of $\mathfrak{gl}_n$ ([KN]). The tensor product of crystals $B_\lambda \otimes B_\mu$ decomposes into a disjoint union of crystals $B_\nu$ with multiplicities matching those of the tensor product of the corresponding representations.

We construct a bijection between the occurrences of $B_\nu$ in $B_\lambda \otimes B_\mu$ and $\text{HIVE}^\nu_{\lambda\mu}$. Moreover, we prove that, under this correspondence, the bijection (1) corresponds to the two different ways to look for occurrences of $B_\rho$ in $B_\lambda \otimes B_\mu \otimes B_\nu$. The left side of (1) corresponds to first looking for copies of $B_\delta$ in $B_\mu \otimes B_\nu$ and then looking for copies of $B_\rho$ in $B_\lambda \otimes B_\delta$ while the right side corresponds to first looking for copies of $B_\gamma$ in $B_\lambda \otimes B_\mu$ and then looking for copies of $B_\rho$ in $B_\gamma \otimes B_\nu$. Also, we show that the bijection (2) corresponds to the natural isomorphism $B_\lambda \otimes B_\mu \rightarrow B_\mu \otimes B_\lambda$ that was first defined in [HK1].
1.D. **Equivalence of categories.** Let Hives be the semisimple category with simple objects \( L(\lambda) \) indexed by \( \lambda \in \Lambda_+ \). The tensor product of \( L(\lambda) \) and \( L(\mu) \) is a union of copies of various \( L(\nu) \) with the occurrences of \( L(\nu) \) indexed by the set \( \text{HIVE}^\mu_\nu \). The bijection (1) allows us to construct an associator \( \alpha_{A,B,C} : A \otimes (B \otimes C) \to (A \otimes B) \otimes C \) for Hives and the bijection (2) allows us to construct a commutator \( \sigma_{A,B} : A \otimes B \to B \otimes A \).

The results of the previous section can now be restated as saying that we construct an equivalence of categories between Hives and \( \text{gl}_n\text{-Crystals} \) which respects the associators and commutators. One should note that these categories are not equivalent to the category of representations of \( \text{gl}_n \). In particular, they are not symmetric monoidal categories (the hexagon axiom does not hold for the commutators). They are in fact examples of coboundary categories, a notion that we explore further in [HK1].

One advantage of proving an equivalence of categories is that it is sometimes easier to establish axioms in one category than another. For example, we are able to conclude immediately that Hives is coboundary from the fact that \( \text{gl}_n\text{-Crystals} \) is coboundary. A direct proof of this fact involves interesting properties of the octahedron recurrence and will be carried out in [HK2]. On the other hand, in Section 6.A, we give an counterexample to show that the Yang-Baxter equation does not hold in Hives. This shows that the Yang-Baxter equation does not hold in \( \text{gl}_n\text{-Crystals} \), contrary to a conjecture of Danilov-Koshevoy [DK].

1.E. **Tableaux.** To establish the above equivalence of categories, we use the language of Young tableaux since \( \text{gl}_n\text{-crystals} \) can be understood very well in terms of tableaux and standard operations on them. The relation between \( \text{gl}_n\text{-crystals} \) and tableaux has been explored in other works [Sh, LS, St, KN] but we give a self-contained account. In particular, we explain how the Jeu de Taquin is related to the tensor product of crystals (Theorem 7.8) and how the Schützenberger involution can be used to build a commutator for the category of crystals (Theorem 5.15).

To relate crystals to hives, we use tableaux to write down a well-known bijection between the weight \( \nu \) highest weight elements of \( B_\lambda \otimes B_\mu \) and the set \( \text{HIVE}^\mu_\nu \) (Theorem 7.4). This allows us to build a functor \( \Phi \) from \( \text{gl}_n\text{-Crystals} \) to Hives along with a natural transformation \( \phi_{A,B} : \Phi(A) \otimes \Phi(B) \to \Phi(A \otimes B) \). To prove that the functor \( (\Phi, \phi) \) respects the associator and commutator, we establish relationships between the octahedron recurrence and the above classical operations on tableaux. For the associator, we study a relationship between the octahedron recurrence in a size \( n \) tetrahedron and the Jeu de Taquin (Theorem 7.9). For the commutator, we study a similar correspondence between the octahedron recurrence in a size \( n \) 1/4-octahedron and the Schützenberger Involution (Theorem 7.15). In particular, Theorem 7.9 relating the Jeu de Taquin to the octahedron recurrence answers a conjecture of Pak and Vallejo [PV1].

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2. **Hives**

Consider the triangle \( \{(x, y, z) : x + y + z = n, x, y, z \geq 0\} \). This has \( \binom{n+2}{2} \) integer points; call this finite set \( \triangle_n \). We will draw it in the plane and put \((n,0,0)\) at the lower left, \((0,n,0)\) at the lower right and \((0,0,n)\) at the top.

Let \( P \) be a function \( P : \triangle_n \to \mathbb{Z} \). We say that \( P \) satisfies the **hive condition** if:

(i) \[ P(x, y, z) + P(x, y + 1, z - 1) \geq P(x + 1, y, z - 1) + P(x - 1, y + 1, z), \]
(ii) \[ P(x, y, z) + P(x + 1, y + 1, z - 1) \geq P(x, y + 1, z - 1) + P(x + 1, y - 1, z), \]
(iii) \[ P(x, y, z) + P(x + 1, y - 1, z) \geq P(x + 1, y, z - 1) + P(x, y - 1, z + 1). \]

These inequalities can be interpreted as saying that for any unit rhombus in a hive, the sum along the short diagonal is greater than the sum along the long diagonal. The first two sets of inequalities in (3) correspond to horizontally aligned rhombi, while the third set corresponds to vertical rhombi.

A **hive** is an equivalence class of functions satisfying the hive condition, where two functions are considered to be equivalent if their difference is a constant function. We will usually picture a hive in terms of its representative that takes the value 0 at \((0,0,n)\).
To construct these bijections we now introduce the octahedron recurrence.

In coordinates, we have for example

\[
\begin{array}{cccc}
 b_0 = 0 = c_0 \\
 \cdot & b_1 & c_1 & \cdot \\
 \cdot & \cdot & \cdot & \cdot \\
 a_0 = b_n & a_1 & \cdots & a_n = c_n
\end{array}
\in \text{HIVE}_{\lambda,\mu}
\]

By adding together rhombus inequalities along the bottom of the hive, we see that \((a_1 - a_0, \ldots, a_n - a_{n-1})\) is a weakly decreasing sequence of integers. Similarly, the sides labelled by \(b\) and \(c\) give weakly decreasing sequences of integers.

Let \(\Lambda_+\) denote the set of weakly decreasing sequences of integers of length \(n\). We can identify \(\Lambda_+\) with the set of dominant weights of \(\mathfrak{gl}_n\).

For \(\lambda,\mu,\nu \in \Lambda_+\), let \(\text{HIVE}_{\lambda,\mu}^\nu\) denote the set of hives of size \(n\) such that

- the differences on the bottom \((a_1 - a_0, a_2 - a_1, \ldots, a_n - a_{n-1}) = \lambda\),
- the differences on the upper left side \((b_1 - b_0, b_2 - b_1, \ldots, b_n - b_{n-1}) = \mu\),
- the differences on the upper right side \((c_1 - c_0, c_2 - c_1, \ldots, c_n - c_{n-1}) = \nu\).

In coordinates, we have for example

\[
\lambda_k = P(n-k,k,0) - P(n-k+1,k-1,0).
\]

**Example 2.1.** We will use the following two examples of hives throughout the paper:

\[
M = \begin{bmatrix} 0 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} \in \text{HIVE}_{(3,3,2)}^{(2,1,0),(2,2,1)} \quad N = \begin{bmatrix} 0 & 1 & 2 \\ 3 & 4 & 5 \end{bmatrix} \in \text{HIVE}_{(2,2,1)}^{(2,1,1),(1,0,0)}
\]

**2. A. The category Hives.** We now define the category \(\text{Hives}\). Hives do not describe the objects nor the morphisms of this category; they will be used later to define the tensor product. An object \(A\) is a choice of finite set \(A_\lambda\) for each \(\lambda \in \Lambda_+\) such that only finitely many \(A_\lambda\) are non-empty. A morphism from \(A\) to \(B\) is just a set map from \(A_\lambda\) to \(B_\lambda\) for each \(\lambda\).

We think of \(A\) as being a representation of \(\mathfrak{gl}_n\) along with a direct sum decomposition into irreducible subrepresentations with the elements of \(A_\lambda\) labelling those summands isomorphic to \(V_\lambda\).

We define a direct sum operation on the category by disjoint union. The irreducible objects \(L(\lambda)\) are indexed by \(\lambda \in \Lambda_+\). They are given by

\[
L(\lambda)_\mu = \begin{cases} 
\{\ast\} & \text{if } \mu = \lambda \\
\emptyset & \text{otherwise.}
\end{cases}
\]

Note that every object isomorphic to a direct sum of such irreducible objects.

Now we use hives to define the tensor product on the category:

\[
(A \otimes B)_\nu := \bigcup_{\lambda,\mu} A_\lambda \times B_\mu \times \text{HIVE}_{\lambda,\mu}^\nu
\]

Note that

\[
(A \otimes (B \otimes C))_\rho = \bigcup_{\delta,\lambda,\mu,\nu} A_\lambda \times B_\mu \times C_\nu \times \text{HIVE}_{\lambda,\delta}^\rho \times \text{HIVE}_{\mu,\nu}^\delta
\]

and

\[
((A \otimes B) \otimes C)_\rho = \bigcup_{\gamma,\lambda,\mu,\nu} A_\lambda \times B_\mu \times C_\nu \times \text{HIVE}_{\lambda,\gamma}^\mu \times \text{HIVE}_{\mu,\nu}^\rho,
\]

so in order to define a natural isomorphism \((A \otimes (B \otimes C)) \to (A \otimes B) \otimes C\) (an **associator**) we need a bijection

\[
\bigcup_{\delta} \text{HIVE}_{\lambda,\delta}^\rho \times \text{HIVE}_{\mu,\nu}^\delta \overset{\sim}{\longrightarrow} \bigcup_{\gamma} \text{HIVE}_{\lambda,\gamma}^\mu \times \text{HIVE}_{\mu,\nu}^\rho.
\]

Similarly, to make a natural isomorphism \(A \otimes B \to B \otimes A\) (a **commutator**) we need a bijection

\[
\text{HIVE}_{\lambda,\mu}^\nu \overset{\sim}{\longrightarrow} \text{HIVE}_{\mu,\lambda}^\nu.
\]

To construct these bijections we now introduce the octahedron recurrence.
3. The Octahedron Recurrence

Let us call **space-time** the space \( Y = [0,n] \times [0,n] \times \mathbb{R} \). It contains the lattice \( \mathcal{L} = \{(x,y,t) \in \mathbb{Z}^3 \cap Y : x + y + z \text{ is even}\} \) on which the recurrence will take place. \( Y \) has two compact spatial dimensions and one time dimension. The lattice \( \mathcal{L} \) is the set of vertices of a tiling of \( Y \) by tetrahedra, octahedra, 1/2-octahedra, and 1/4-octahedra as shown in Figure 1. The tetrahedra are given by

\[
\text{conv}\{(x,y,t), (x+1,y,t), (x+1,y+1,t), (x,y+1,t+1)\}, \quad x + y + t \text{ even},
\]
\[
\text{conv}\{(x+1,y,t), (x,y+1,t), (x,y,t+1), (x+1,y+1,t+1)\}, \quad x + y + t \text{ odd},
\]

while the octahedra, 1/2-octahedra and 1/4-octahedra are given by

\[
Y \cap \text{conv}\{(x+1,y,t), (x,y+1,t), (x,y,t+1), (x+1,y,t), (x,y-1,t), (x,y,t-1)\}, \quad x + y + t \text{ odd}.
\]

A **section** is a connected subcomplex \( S \) of the 2-skeleton of the above tiling which contains exactly one point over each \((x,y)\). In particular, \( S \) is the graph \( S = \{(x,y,h(x,y))\} \) of a continuous map \( h : [0,n] \times [0,n] \to \mathbb{R} \). A point \((x,y,t) \in \mathcal{L}\) is said to be in the **future** of a section \( S \) if there exists \((x,y,t') \in S \) with \( t' \leq t \).

A **state** of a subset \( A \subset Y \) is an integer valued function \( f : A \cap \mathcal{L} \to \mathbb{Z} \). In particular we may speak of the state of a section. The state \( f \) of a section \( S \) determines the state (again denoted by \( f \)) of the set of all points in its future, according to the following modified octahedron recurrence:

\[
f(x,y,t+1) = \max \left( f(x+1,y,t) + f(x-1,y,t), f(x,y+1,t) + f(x,y-1,t) \right) - f(x,y,t-1)
\]

\[\text{if } 0 < x < n, 0 < y < n,\]

\[
f(x+1,y,t) + f(x-1,y,t) - f(x,y,t-1) \quad \text{if } 0 < x < n, y = 0 \text{ or } n,
\]

\[
f(x,y+1,t) + f(x,y-1,t) - f(x,y,t-1) \quad \text{if } 0 < y < n, x = 0 \text{ or } n,
\]

\[
f(x+1,y,t) + f(x,y-1,t) - f(x,y,t-1) \quad \text{if } (x,y) = (0,0),
\]

\[
f(x+1,y,t) + f(x,y-1,t) - f(x,y,t-1) \quad \text{if } (x,y) = (0,n),
\]

\[
f(x-1,y,t) + f(x,y+1,t) - f(x,y,t-1) \quad \text{if } (x,y) = (n,0),
\]

\[
f(x-1,y,t) + f(x,y-1,t) - f(x,y,t-1) \quad \text{if } (x,y) = (n,n).
\]

So we have one rule if our new point is in the interior (this is the recurrence in \([\text{KTW}]\), which is the tropicalization of the original octahedron recurrence in \([\text{RR}]\)), another rule if it lies on a wall, and a third if it lies on a vertical edge. These rules can be seen in Figure 2.

![Figure 1. The tiling of space-time.](image)

![Figure 2. The modified octahedron recurrence.](image)
Note that the recurrence (5) is equal to its inverse after exchanging $t$ and $-t$.

3.A. The Hive Condition. We want to use the octahedron recurrence to define operations on hives. We therefore need to understand how the hive condition propagates through the spacetime.

A rhombus in $Y$ is a subcomplex consisting of two coplanar unit triangles touching each other by one edge. A rhombus $R$ has two obtuse vertices and two acute vertices. Given a state $f$, we say that $f$ satisfies the hive condition at $R$ if $f($obtuse vertex$) + f($other obtuse vertex$) ≥ f($acute vertex$) + f($other acute vertex$)$. We say that $f$ satisfies the hive condition on a section $S$ if it satisfies the above inequality for all rhombi $R ⊂ S$.

Let $S, S'$ be two sections with $S'$ in the future of $S$, and let $f$ be a state of $S$. We extended $f$ to a state of $S'$ by the octahedron recurrence. Now suppose that $f$ satisfies the hive condition on $S$, we want to know under which conditions $f$ will continue to satisfy it on $S'$. For this, we need to introduce the following notion:

A wavefront is a subcomplex $W ⊂ Y$ of the form

$$W = \{(x, y, t) ∈ Y \mid \exists k ∈ \mathbb{Z} : |t + 4kn + c| = x + y\}$$

or

$$W = \{(x, y, t) ∈ Y \mid \exists k ∈ \mathbb{Z} : |t + 4kn + c| = x + (n - y)\},$$

for some constant $c$. We gave wavefronts their name because one can think of them as world-surfaces of linear waves propagating at speed 1, and reflecting on the corners of space. A wavefront $W$ is composed of big rhombi, touching each other at their acute vertices. Call these acute vertices the cutpoints of $W$.

![A wavefront.](image)

We say that a section $S$ is transverse to a wavefront $W$ if $W \cap S$ is one dimensional and if no cutpoint of $W$ is contained in $S$. Given an edge $α ⊂ W \setminus \partial Y$, let $R_α$ be the rhombus that has $α$ as its small diagonal and that is not contained in $W$.

Given a state $f$ of $S$ and a wavefront $W$ which is transverse to it, we say that $f$ satisfies the hive condition at $W \cap S$ if it satisfies the hive condition at each rhombus $R_α$ for $α ⊂ W \cap S$. We see that the hive condition propagates along wavefronts in the following way:

**Lemma 3.1.** Let $S, S', f$ be as above. Let $W$ be a wavefront transverse to both $S$ and $S'$. Then $f$ satisfies the hive condition at $W \cap S$ if and only if it satisfies the hive condition at $W \cap S'$.

**Proof.** Clearly, the problem is symmetrical in $S$ and $S'$, so it suffices to prove one implication. Assume that $f$ satisfies the hive condition at $W \cap S$. The two curves $s = W \cap S$ and $s' = W \cap S'$ bound a compact subset of $W$ on which the induction will take place. The idea is to move $s$ towards $s'$, one step at a time and check that the hives condition remains satisfied on the rhombi $R_α$.

A curve $s ⊂ W$ of the form $W \cap S$ for some section $S$ transverse to $W$ is called a cutcurve. A typical cutcurve will look like this:

![A cutcurve.](image)

There are four kinds of elementary moves one can perform on cutcurves: replace one edge by two edges, replace two edges by one edge, slide an edge along the boundary and go over a cutpoint (the third case actually corresponds to two cases if we think of it three dimensionally, one of them being the inverse of the other). They are illustrated below:

![Illustration of elementary moves.](image)

We assume by induction that we have checked the hive condition on all the $R_α$, for $α$ in some cutcurve $s$. Let $s'$ be obtained from $s$ by one of the above operations. We need to check the hive condition on the rhombi $R_β$ corresponding to the new edges $β \in s'$.

We draw the three dimensional situation corresponding to the first case:
The initial hive condition reads \( a + d \geq e + f \) and it implies the two new hive conditions \( a + \max(a + c, b + d) - e \geq b + f \) and \( d + \max(a + c, b + d) - e \geq c + f \). The second case is the inverse of the first case, so we don’t need to draw a new picture. We just replace \( \max(a + c, b + d) - e \) by \( e' \) and \( e \) by \( \max(a + c, b + d) - e' \). We observe that the two hive conditions \( a + e' \geq b + f \) and \( d + e' \geq c + f \) imply the new one \( a + d \geq \max(a + c, b + d) - e' + f \).

The third and fourth cases are illustrated below. In the third case, we have an equivalence between the two hive conditions \( a + d \geq e + f \) \( \Leftrightarrow \) \( d + (a + c - e) \geq c + f \). In the fourth case, we again have an equivalence \( c + d \geq f + e \Leftrightarrow (a + d - e) + (c + b - e) \geq (a + b - e) + f \), which finishes the proof.

\[ \square \]

4. Operations on Hives

We can define an associator and a commutor for category Hives using the octahedron recurrence. The definition of the associator follows [KTW] and only uses the usual octahedron recurrence. The commutor is new and uses the boundary cases of the octahedron recurrence.

4.1. Associator. Consider the section \( S \) which is the graph of the function \( |x - y| \). This section is composed of two equilateral triangles which meet along a common edge. Now suppose we have two hives \( M \in \text{HIVE}_N^{\delta} \) and \( N \in \text{HIVE}_S^{\rho} \). Then the northwest edge of \( M \) is the same as the northeast edge of \( N \). We have two maps \( \Delta_n \rightarrow S \) given by \( (x, y, z) \mapsto (x, n - z, y) \) and \( (x, y, z) \mapsto (n - z, y, x) \). The images of these two maps are the two equilateral triangles discussed above. Use these maps to transport \( M \) and \( N \) onto \( S \). Since \( M \) and \( N \) agree on an edge and the points of \( \Delta_n \) are all mapped into \( L \), we get a state \( f \) of \( S \).

Once we have \( f \) on \( S \), we can use the octahedron recurrence to get the state of any future point. In particular consider the section \( S' \) defined as the graph of \( n - |n - x - y| \). Note that \( S' \) is in the future of \( S \) and that four of the edges of \( S' \) match four of the edges of \( S \). We again have two natural maps taking \( \Delta_n \rightarrow S' \), namely \( (x, y, z) \mapsto (n - y, n - z, n - x) \) and \( (x, y, z) \mapsto (x, y, n - z) \). So the state \( f \) on \( S' \) induces two integer labellings \( P \) and \( Q \) of \( \Delta_n \).

To show that \( P \) and \( Q \) are hives, consider the set \( W \) of wavefronts \( W \) which are transverse to \( S \). It consists of all the wavefronts except the ones that contain a facet of the big tetrahedron \( A = \{ (x, y, t) : |x - y| \leq t \leq n - |n - x - y| \} \). The wavefronts in \( W \) are also the ones which are transverse to \( S' \). Now, saying that \( M \) and \( N \) are hives is equivalent to saying that \( f \) satisfies the hive condition at \( S \cap W \) for all \( W \in W \). By Lemma 3.1, this implies the hive condition at \( S' \cap W \) for all \( W \in W \). Hence, \( P \) and \( Q \) are hives.
Example 4.1. Consider the hives $M, N$ from Example 2.1. We apply the octahedron recurrence and get a state on the region $A$. Here is its state, shown by a sequence of horizontal slices through $A$:

$$
\begin{array}{c}
0245 \\
13574 \\
68613 \\
8741
\end{array}
$$

The resulting hives $P$ and $Q$ are:

$$
\begin{align*}
P &= \begin{array}{c}
\lambda \\
14678 \\
578
\end{array} \\
Q &= \begin{array}{c}
\gamma \\
13467 \\
\nu
\end{array}
\end{align*}
$$

Proposition 4.2 ([KTW]). The map:

$$
\bigcup_{\delta} \text{HIVE}_{\lambda, \delta} \times \text{HIVE}_{\mu, \gamma} \rightarrow \bigcup_{\gamma} \text{HIVE}_{\lambda, \gamma} \times \text{HIVE}_{\mu, \nu}
$$

$$(M, N) \mapsto (P(M, N), Q(M, N))$$

is a bijection.

Proof. We have shown above using Lemma 3.1 that $(M, N) \mapsto (P(M, N), Q(M, N))$ maps pairs of hives to pairs of hives. The octahedron recurrence is equal to its inverse (after exchanging $t$ and $-t$). Therefore by symmetry, the inverse recurrence also maps pairs of hives to pairs of hives, and so it’s a bijection. \qed

Given three objects $A, B, C \in \text{Hives}$ we can now define the associator:

$$
\alpha_{A,B,C} : A \otimes (B \otimes C) \rightarrow (A \otimes B) \otimes C
$$

$$(a, (b, c, N), M) \mapsto ((a, b, P), c, Q).$$

This map is an isomorphism by Proposition 4.2.

4.B. Commutator. We also have a commutator in $\text{Hives}$. Let $P \in \text{HIVE}_{\lambda, \mu}$. Let $S = \{(x, y, t) : x + y = t \leq n\}$ (half of a section). Embed $P$ into $S$ by the map $(x, y, z) \mapsto (z, x, n - y)$ and use the octahedron recurrence to evolve this state to the region $A = \{(x, y, t) : x + y \leq t \leq 2n - x - y\}$ (a big $1/4$-octahedron). Consider an embedding of $\Delta_n$ into the spacetime by $(x, y, z) \mapsto (x, y, n + z)$. This gives us $P^* : \Delta_n \rightarrow \mathbb{Z}$. Like before, the wavefronts $W$ which are transverse to the bottom face $S$ are also transverse to the top face, and they capture all hive conditions. We apply Lemma 3.1 and deduce that $P$ is a hive if and only if $P^*$ is.

Example 4.3. Consider the hive:

$$
P = \begin{array}{c}
\lambda \\
678888 \\
10
\end{array}$$
We follow the above procedure and give a state to $A$. Here is the state as shown by a sequence of horizontal slices through $A$:

(6) \[
\begin{array}{ccccccccc}
8 & 8 & 7 & 8 & 7 & 4 & 6 & 6 & 4 & 0 & 5 & 4 & 0 & 2 & -2 \\
\end{array}
\]

The resulting hive $P^*$ is:

\[
P^* = \begin{array}{ccc}
\lambda & 0 & -2 \\
0 & 4 & 5 \\
\end{array}
\]

\[
\begin{array}{ccc}
\mu & 0 & 4 & 6 \\
0 & 4 & 6 & 6 \\
\end{array}
\]

**Proposition 4.4.** The map $P \mapsto P^*$ induces a bijection $\text{HIVE}^\nu_{\lambda\mu} \to \text{HIVE}^\nu_{\mu\lambda}$.

**Proof.** The octahedron recurrence is invertible and Lemma 3.1 guarantees that hives are taken to hives. So it suffices to see that $\ast$ maps $\text{HIVE}^\nu_{\lambda\mu}$ to $\text{HIVE}^\nu_{\mu\lambda}$ i.e. to check the boundary conditions.

Consider the intersection of the $1/4$-octahedron $A$ and the boundary of space-time $\partial Y$. It looks like a big square standing on one vertex and folded around $Y$. Unfold and rotate that square so as to draw it in the plane by mapping the vertices $(0,0,0)$, $(n,0,n)$, $(0,0,2n)$ and $(0,n,n)$ to $(0,0)$, $(n,0)$, $(n,n)$ and $(0,0)$ respectively. After this change of coordinates, the various boundary cases of the octahedron recurrence (5) all look the same:

(7) \[
f(x,y) = f(x-1,y) + f(x,y-1) - f(x-1,y-1).
\]

At the beginning of the recurrence, we are given $f$ on the two edges $x = 0$ and $y = 0$. It is easy to check that

\[
f(x,y) = f(x,0) + f(0,y) - f(0,0)
\]

is the solution of (7). We deduce that the values of $f$ on the edge $x = n$ are equal to those on the edge $x = 0$ up to a constant and similarly for $y = n$ and $y = 0$. Since additive constants don’t change the successive differences along an edge of a hive, the result follows. □

We define the commutor $\sigma_{A,B}$ in Hives by:

(8) \[
\sigma_{A,B} : A \otimes B \to B \otimes A \\
(a,b,P) \mapsto (b,a,P^*)
\]

**Remark 4.5.** It is true but non-obvious that $P^{**} = P$. Indeed, suppose we start with a hive $P$, and position it as in figure 4. We run the octahedron recurrence to get $P^*$, and now we want to run it again to get $P^{**}$. According to our definition, we can’t just run the octahedron recurrence backwards, we first need to reposition $P^*$ by a $1/3$ rotation. So it is rather surprising the $P^{**}$ is related at all with $P$.

The fact that $P^{**} = P$ follows from Theorem 6.1, the comments at the beginning of Section 6.A and the fact that the commutor for crystals is an involution.
5. \( \mathfrak{gl}_n \) Crystals

Crystals should be thought of as combinatorial models for representations of a Lie algebra \( \mathfrak{g} \).
Let \( \mathfrak{g} \) be a complex reductive Lie algebra, \( \Lambda \) its weight lattice, \( \Lambda^+ \) its set of dominant weights, \( I \) the set of vertices of its Dynkin diagram, \( \{\alpha_i\}_{i \in I} \) its simple roots, and \( \{\alpha_i^\vee\}_{i \in I} \) its simple coroots. We follow the conventions in Joseph [J] in defining crystals, except that we only consider what he calls “normal crystals”.

A \( \mathfrak{g} \)-crystal is a finite set \( B \) along with maps:

\[
\begin{align*}
\text{wt} & : B \to \Lambda, \\
\varepsilon_i, \phi_i & : B \to \mathbb{Z}, \\
e_i, f_i & : B \to B \cup \{0\}
\end{align*}
\]

for each \( i \in I \) such that:

1. For all \( b \in B \) we have \( \varepsilon_i(b) - \phi_i(b) = \langle \text{wt}(b), \alpha_i^\vee \rangle \).
2. \( \varepsilon_i(b) = \max\{n : e_i^n \cdot b \neq 0\} \) and \( \phi_i(b) = \max\{n : f_i^n \cdot b \neq 0\} \) for all \( b \in B \) and \( i \in I \).
3. If \( b \in B \) and \( e_i \cdot b \neq 0 \) then \( \text{wt}(e_i \cdot b) = \text{wt}(b) + \alpha_i \), similarly if \( f_i \cdot b \neq 0 \) then \( \text{wt}(f_i \cdot b) = \text{wt}(b) - \alpha_i \).
4. For all \( b, b' \in B \) we have \( b' = e_i \cdot b \) if and only if \( b = f_i \cdot b' \).

We think of \( B \) as the basis for some representation of \( \mathfrak{g} \) with the \( e_i \) and \( f_i \) representing the actions of the Chevalley generators of \( \mathfrak{g} \).

\[
\begin{array}{cccc}
. & . & . & . \\
\cdot & \ast & \cdot & . \\
\cdot & \ast & \ast & . \\
\cdot & . & . & .
\end{array}
\]

The weight diagram of a \( \mathfrak{gl}_3 \)-representation and the corresponding crystal.

A morphism or map of crystals is a map of the underlying sets that commutes with all the structure maps (elsewhere this is sometimes called a “strict morphism”).

5.A. Crystal structure on tableaux. From now on we specialize to the case \( \mathfrak{g} = \mathfrak{gl}_n \). Recall that in this case we can identify \( \Lambda \) with \( \mathbb{Z}^n \) and \( \Lambda^+ \) with \( \{(\lambda_1, \ldots, \lambda_n) : \lambda_1 \geq \cdots \geq \lambda_n\} \). We call \( \lambda \in \Lambda^+ \) a partition.

We will study \( \mathfrak{gl}_n \) crystals by means of Young tableaux and the operations on them. The following definitions are well-known and appear in [St, KN, Sh].

We begin with the definition of a tableau. The diagram for \( \lambda \) consists of \( \lambda_1 \) boxes on the first row, \( \lambda_2 \) boxes on the second row, etc. Let \( \lambda, \mu \) be two partitions with \( \lambda_i \geq \mu_i \) for all \( i \). The skew diagram of shape \( \lambda/\mu \) is the region made by taking the diagram for \( \lambda \) and omitting those boxes lying in the diagram for \( \mu \).

A skew tableau of shape \( \lambda/\mu \) is a filling of the skew diagram using \( 1 \ldots n \) such that the entries increase weakly along rows and strictly down columns. A tableau of shape \( \lambda \) is a skew tableau of shape \( \lambda/0 \). Let \( T_{\lambda/\mu} \) denote the set of all skew tableaux of shape \( \lambda/\mu \) and let \( B_\lambda := T_{\lambda/0} \).

Typically, tableaux are only defined when \( \lambda_i \geq 0 \) for all \( i \) since otherwise one has to deal with shapes with negative length rows. There is an easy solution to this. Imagine that each tableau actually has boxes stretching infinitely far to the left, so that the \( i \)th row has boxes in columns \( -\infty \ldots -1 \). Fur enough to the left, the \( i \)th row is entirely filled with boxes labelled \( i \). In fact, the tableaux conditions force this for all columns to the left of \( \lambda_n \). In this paper, we will only deal with \( \lambda \) where all \( \lambda_i \geq 0 \) so we can ignore the boxes in columns \( -\infty \ldots 0 \). If you wish to deal with all possible \( \lambda \) some definitions need to be modified or interpreted slightly differently.

The set \( T_{\lambda/\mu} \) forms a crystal under the following operations.

First, we define the weight of a skew tableau to be \((\nu_1, \ldots, \nu_n)\) where \( \nu_i \) equals the number of \( i \) in the skew tableau.
Let $T$ be a skew tableau. For $1 \leq j \leq \infty$ define:

$$h_i(j) = ( \# \text{ of } i \text{ in columns } j \ldots \infty) - ( \# \text{ of } i \text{ in columns } j \ldots \infty)$$

$$k_i(j) = ( \# \text{ of } i \text{ in columns } -\infty \ldots j) - ( \# \text{ of } i \text{ in columns } -\infty \ldots j)$$

Then let $a = \max\{j : h_i(j) \text{ is maximal }\}$ and $b = \min\{j : k_i(j) \text{ is maximal }\}$. If $a < \infty$, define $e_i \cdot T$ to be the skew tableau $T$ with an $i + 1$ changed to an $i$ in the $a$th column otherwise define $e_i \cdot T = 0$. Similarly, if $b > -\infty$, define $f_i \cdot T$ to be the skew tableau $T$ with an $i$ changed to an $i + 1$ in the $b$th column otherwise define $f_i \cdot T = 0$.

**Example 5.1.** Here is a tableau where above the $j$th column we have written the values $h_1(j)$ and $k_1(j)$:

$$T = \begin{array}{cccccc}
1 & 1 & 1 & 2 & 1 & 0 \\
0 & 0 & 0 & 1 & 0 & -1-1
\end{array}$$

$$e_1 \cdot T = \begin{array}{cccccc}
1 & 1 & 1 & 2 & 2 & 2 \\
2 & 2 & 2 & 2 & 2 & 2
\end{array}$$

$$f_1 \cdot T = \begin{array}{cccccc}
1 & 1 & 1 & 2 & 2 & 2 \\
2 & 2 & 2 & 2 & 2 & 2
\end{array}$$

The following is a well-known result whose proof can be found in [St, KN]:

**Theorem 5.2.** These $e_i, f_i$ defines a crystal structure on $\mathcal{T}_{\lambda/\mu}$. We also have:

$$\varepsilon_i(T) = \max_j\{h_i(j)\} \quad \text{and} \quad \phi_i(T) = \max_j\{k_i(j)\}.$$ 

We call a crystal **connected** if the underlying graph is (where $b, b'$ are joined by an edge if $e_i \cdot b = b'$ for some $i$). Similarly we may speak of the **components** of a crystal as the connected components of the underlying graph. A connected crystal is analogous to an irreducible representation.

An element $b$ in a crystal $B$ is called a **highest weight element** if it is annihilated by all the $e_i$. A crystal $B$ is called a **highest weight crystal of highest weight** $\lambda$ if it contains a unique highest weight element $b$, and $\text{wt}(b) = \lambda$. Note that since the elements of a crystal are partially ordered by their weight and since the weight is increased by the action of the $e_i$, a highest weight crystal will necessarily be generated by the $f_i$ acting on its highest weight element. In particular, all the weights of its elements will be less than or equal to $\lambda$.

**Theorem 5.3 ([St, KN]).** With the above crystal structure, $B_\lambda = \mathcal{T}_{\lambda/0}$ is a highest weight crystal of highest weight $\lambda$. Its highest weight element is the tableau $b_\lambda$ with first row filled with $1$s, second row filled with $2$s, etc.

5.3. **Tensor product and Jeu de Taquin.** Let $A, B$ be crystals. Then they have a tensor product $A \otimes B$ defined as follows. The underlying set is $A \times B$ with elements denoted $a \otimes b$. The weight is $\text{wt}(a \otimes b) = \text{wt}(a) + \text{wt}(b)$ and the $e_i, f_i$ act by:

$$e_i \cdot (a \otimes b) = \begin{cases} 
(e_i \cdot a) \otimes b & \text{if } \varepsilon_i(a) > \phi_i(b) \\
(a \otimes e_i \cdot b) & \text{otherwise}
\end{cases}$$

$$f_i \cdot (a \otimes b) = \begin{cases} 
(f_i \cdot a) \otimes b & \text{if } \varepsilon_i(a) \geq \phi_i(b) \\
(a \otimes f_i \cdot b) & \text{otherwise}
\end{cases}$$

If $T, U$ are two tableaux of shape $\lambda$ and $\mu$ respectively, we can form their skew product denoted $T \star U$ which is the skew tableau made by putting $U$ up and to the right of $T$. Denote the resulting skew shape by $\lambda \star \mu$.

**Example 5.4.**

If: $T = \begin{array}{cc}
1 & 3 \\
2 & 2
\end{array}$ \quad $U = \begin{array}{cc}
1 & 2 \\
2 & 3
\end{array}$ then: $T \star U = \begin{array}{cc}
1 & 2 \\
2 & 3 \\
1 & 3 \\
2 & 2
\end{array}$
**Lemma 5.5.** The map

\[ B_\lambda \otimes B_\mu \rightarrow T_{\lambda \star \mu} \]
\[ T \otimes U \mapsto T \star U \]

is a map of crystals.

This follows easily from the definition of the crystal structure on skew tableaux.

Given a skew tableau there is a procedure, called Jeu de Taquin for producing a tableau. This procedure moves “empty boxes” one at a time from the inside of the skew tableau to the outside in the only possible way to maintain the tableau property. On its way, the “empty box” will force a sequence of boxes to move up or left. Interestingly, this does not depend on the order by which one selects the empty boxes. If \( T \) is a skew tableau, let \( J(T) \) denote the result of this procedure. The Jeu de Taquin is relevant for us because of the following lemma which follows from the work of Lascoux and Schützenberger:

**Lemma 5.6 ([LS]).** Jeu de Taquin slides commute with crystal operators \( e_i, f_i \).

It will also be important for us to consider the shapes of the tableaux that are produced during this process. Suppose that \( T \) and \( U \) are skew tableaux of the same shape. Choose a particular order for performing Jeu de Taquin. Then \( T \) and \( U \) are said to be dual equivalent if the shapes of \( T \) and \( U \) are the same throughout the Jeu de Taquin process.

**Example 5.7.** Suppose that:

\[ T = \begin{array}{ccc}
1 & 2 \\
1 & 2 & 3
\end{array} \quad U = \begin{array}{ccc}
1 & 2 \\
1 & 3 & 2
\end{array} \]

Then the Jeu de Taquin applied to \( T \) produces:

\[ \begin{array}{ccc}
1 & 2 \\
1 & 3 & 2
\end{array} \sim \begin{array}{ccc}
1 & 1 \\
2 & 3 & 2
\end{array} \sim \begin{array}{ccc}
1 & 1 \\
2 & 3 & 2
\end{array} \]

and the Jeu de Taquin applied to \( U \) produces:

\[ \begin{array}{ccc}
1 & 2 \\
1 & 3 & 2
\end{array} \sim \begin{array}{ccc}
1 & 1 \\
2 & 3 & 2
\end{array} \sim \begin{array}{ccc}
1 & 1 \\
2 & 3 & 2
\end{array} \]

hence \( T \) and \( U \) are dual equivalent.

The following result of Haiman explains the importance of dual equivalence.

**Theorem 5.8 ([H]).** Let \( T, T' \) be two skew tableaux of same shape. If \( J(T) = J(T') \) and \( T \) is dual equivalent to \( T' \), then \( T = T' \).

This Theorem allows us to establish the following connection between Jeu de Taquin and tensor product:

**Theorem 5.9.** The map \( B_\lambda \otimes B_\mu \rightarrow \cup B_\nu \) given by \( T \otimes U \mapsto J(T \star U) \) is a map of crystals. Moreover, \( T \otimes U \) and \( T' \otimes U' \) are in the same component of \( B_\lambda \otimes B_\mu \) iff \( T \star U \) and \( T' \star U' \) are dual equivalent.

This result is known to experts but we were unable to find it in the literature (though a version does appear in [Sh]).

**Proof.** By Lemma 5.6, the crystal operators commute with Jeu de Taquin slides. Also, the Jeu de Taquin slides preserve the weight, so \( T \star U \mapsto J(T \star U) \) is a map of crystals. Hence by Lemma 5.5, the map \( T \otimes U \mapsto J(T \star U) \) is a map of crystals.

Suppose that \( T \otimes U \) and \( T' \otimes U' \) are in the same component. Then there exists a sequence of crystal operators \( e_i \cdots f_j \) such that \( e_i \cdots f_j \cdot (T \otimes U) = T' \otimes U' \). By Lemma 5.5 we also have \( e_i \cdots f_j \cdot (T \star U) = T' \star U' \). Pick a sequence of “empty boxes” and let \( V, V' \) be skew tableaux which result from applying the corresponding Jeu de Taquin slides to \( T \star U \) and \( T' \star U' \). By Lemma 5.6 we have \( e_i \cdots f_j \cdot V = V' \), in particular \( V \) and \( V' \) have the same shape. Hence \( T \star U \) and \( T' \star U' \) are dual equivalent.

Conversely, suppose that \( T \star U \) and \( T' \star U' \) are dual equivalent. Then in particular, \( J(T \star U) \) and \( J(T' \star U') \) are tableaux of the same shape. Hence by Theorem 5.2 there exists a sequence of crystal operators \( e_i \cdots f_j \) connecting \( J(T \star U) \) and \( J(T' \star U') \). So by Lemma 5.6 we have:

\[ J(e_i \cdots f_j \cdot (T \star U)) = J(T' \star U') \].
By the above argument \( e_i \cdots f_j \cdot (T \star U) \) is dual equivalent to \( T \star U \) and hence is dual equivalent to \( T' \star U' \). So we can apply Theorem 5.8, to deduce \( e_i \cdots f_j \cdot (T \star U) = T' \star U' \). By Lemma 5.5 and the injectivity of (9), we have \( e_i \cdots f_j \cdot (T \otimes U) = T' \otimes U' \). And so \( T \otimes U \) and \( T' \otimes U' \) are in the same component. \( \square \)

5.c. **Category of crystals.** The category \( \mathfrak{gl}_n \)-**Crystals** is the category whose objects are crystals \( B \) such that each connected component of \( B \) is isomorphic to some \( B_\lambda \). For the rest of this paper, crystal means an object in this category. (We might more accurately call our category the category of crystal bases of the associated quantum group, since the crystals that arise from crystal bases are exactly those of this form). We have the following version of Schur’s Lemma:

**Lemma 5.10.** \( \text{Hom}(B_\lambda, B_\mu) \) contains just the identity if \( \lambda = \mu \) and is empty otherwise. Hence if \( B \) is a crystal there is exactly one way to identify each of its components with a \( B_\lambda \).

By Theorem 5.9, the category of \( \mathfrak{gl}_n \)-**Crystals** is closed under tensor product. Also note that the tensor product has the nice property that if \( A, B, C \) are crystals then

\[
\alpha_{A,B,C} : A \otimes (B \otimes C) \rightarrow (A \otimes B) \otimes C
\]

\[
a \otimes (b \otimes c) \mapsto (a \otimes b) \otimes c
\]

is an isomorphism. So we can drop parentheses we dealing we repeated tensor products.

5.d. **Commutor.** The basic idea for constructing the commutor is to first produce an involution \( \xi_B : B \rightarrow B \) for each crystal \( B \), that exchanges highest weights and lowest weights. The commutor is then defined by \( a \otimes b \mapsto \xi((b \otimes \xi(a)) \). This idea was originally suggested by Arkady Berenstein and is carried out for general \( g \) in [HK1]. In our case \( g = \mathfrak{gl}_n \), and the map \( \xi \) is the Schützenberger involution on tableaux. We will now define this involution.

First, recall the definition of Gelfand-Tsetlin patterns.

**Definition 5.11.** A Gelfand-Tsetlin pattern of size \( n \) is a map \( T : \{(i, j) : 1 \leq j \leq i \leq n\} \rightarrow \mathbb{Z} \) such that \( T(i, j) \geq T(i - 1, j) \geq T(i, j + 1) \) for all \( i \) and \( j \).

We will usually draw a GT pattern in a triangle like a hive of size \( n - 1 \), but we use a different indexing convention than for hives to emphasize that GT patterns are less symmetric. We will index them by pairs \((i, j)\) with \((0, 0)\) on the top \((n, n)\) on the bottom left and \((n, n)\) on the bottom right.

The base of a Gelfand-Tsetlin pattern is the sequence of integers that appear on the bottom row, and the weight of a GT pattern is the sequence of differences of row sums from top to bottom.

Recall that there is a standard bijection between GT patterns of base \( \lambda \) and weight \( \mu \) and tableaux of shape \( \lambda \) and weight \( \mu \). This bijection sends a tableau \( T \) to the GT pattern whose value at \((i, j)\) is the number of \( 1 \ldots i \) on the \( j \)th row of \( T \).

**Example 5.12.** Here is a tableau and the corresponding GT pattern:

\[
\begin{array}{cccc}
1 & 1 & 2 & 2 \\
2 & 3 & 3 & \\
4 &  &  & \\
\end{array}
\]

\[
\begin{array}{cccc}
2 & 1 &  & \\
4 & 3 & 0 & \\
4 & 3 & 1 & 0 &
\end{array}
\]

This bijection is so natural that we will use the same letter to denote both the tableau and the corresponding GT pattern. So that if \( T \) is a tableau, \( T(i, j) \) denotes the number of \( 1 \ldots i \) on row \( j \) of \( T \).

For each \( 1 \leq i < n \), we have the **Bender-Knuth move** \( s_i \) [BK]. This map takes GT patterns of weight \( \lambda \) to themselves by:

\[
s_i(T)(k, j) = \begin{cases} 
\min \left( T(i + 1, j), T(i - 1, j - 1) \right) + \max \left( T(i + 1, j + 1), T(i - 1, j) \right) - T(i, j) & \text{if } k = i, \\
T(k, j) & \text{otherwise.}
\end{cases}
\]

We use the convention that \( \max(x, y) = x = \min(x, y) \) if \( y \) is not defined (this can happen above if \( j = 1 \) or \( j = i \)). The operation \( s_i \) reflects each entry on the \( i \)th row of the GT pattern within its allowed range (where its allowed range is determined by those entries on the \( i - 1st \) and \( i + 1st \) rows).
We can now define the Schützenberger involution \([\text{LS}]\) by:

\[
\xi_\lambda : B_\lambda \to B_\lambda \\
T \mapsto s_1(s_2s_1)\cdots(s_{n-1}\cdots s_1)(T)
\]

Usually a different definition of the Schützenberger involution is given in terms of an evacuation procedure. The equivalence of this evacuation definition with our definition was proved in \([BK]\).

**Example 5.13.** Consider:

\[
T = \begin{array}{ccc} 3 & 1 & 3 \\
4 & 2 & 0 \end{array} \quad \begin{array}{ccc} 3 & 1 & 3 \\
4 & 2 & 0 \end{array} \quad \begin{array}{ccc} 2 & 3 & 1 \\
4 & 2 & 0 \end{array} \quad \begin{array}{ccc} 2 & 3 & 1 \\
4 & 2 & 0 \end{array}
\]

\[\xi(T) = \begin{array}{ccc} 2 & 3 & 1 \\
4 & 2 & 0 \end{array} \]

**Proposition 5.14 ([LLT]).** The Schützenberger involution has the following properties:

\[e_i \cdot \xi(T) = \xi(f_{n-i} \cdot T),\]

\[f_i \cdot \xi(T) = \xi(e_{n-i} \cdot T),\]

\[\wt(\xi(T)) = w_0 \cdot \wt(T),\]

where \(w_0\) denotes the long element in the symmetric group.

These properties characterize \(\xi\). Indeed, if \(\xi\) and \(\xi'\) both satisfy (12) then \((\xi)^{-1} \circ \xi'\) is a map of crystals and by Schur’s Lemma is equal to the identity. By similar reasoning we see that \(\xi \circ \xi = 1\).

Extend \(\xi\) to a map \(\xi_B : B \to B\) for all crystals \(B\) by applying the appropriate \(\xi_\lambda\) to each connected component of \(B\).

Let \(A, B\) by crystals. We define:

\[
\sigma_{A, B} : A \otimes B \to B \otimes A
\]

\[
a \otimes b \mapsto \xi_B \otimes A(\xi_B(b) \otimes \xi_A(a)).
\]

**Theorem 5.15.** The map \(\sigma_{A, B}\) is an isomorphism of crystals and is natural in \(A\) and \(B\).

**Proof.** Let \(a \in A\) and \(b \in B\). If \(\varepsilon_i(a) > \phi_i(b)\) then \(\varepsilon_{n-i}(\xi(b)) < \phi_{n-i}(\xi(a))\), therefore

\[
\sigma(e_i \cdot (a \otimes b)) = \sigma((e_i \cdot a) \otimes b) = \xi((\xi(b) \otimes \xi(e_i \cdot a))
\]

\[= \xi(\xi(b) \otimes f_{n-i} \cdot \xi(a))
\]

\[= \xi(f_{n-i} \cdot (\xi(b) \otimes \xi(a))) = e_i \cdot \xi(\xi(b) \otimes \xi(a)) = e_i \cdot \sigma(a \otimes b),
\]

and similarly for the other case. So \(\sigma\) commutes with \(e_i\). Similarly, \(\sigma\) commutes with \(f_i\). Hence \(\sigma\) is a map of crystals. The map \(\sigma\) is natural since both \(\xi\) and flip are. \(\square\)

6. Equivalence of Categories

Since our categories always come with a tensor product, our functors will also come with a natural isomorphism

\[
\phi_{A, B} : \Phi(A) \otimes \Phi(B) \to \Phi(A \otimes B).
\]

We say that a functor \(\Phi : \text{Crystals} \to \text{Hives}\) is compatible with the associator and the commutor if the following two diagrams commute:

\[
\Phi(A) \otimes (\Phi(B) \otimes \Phi(C)) \xrightarrow{\alpha} (\Phi(A) \otimes \Phi(B)) \otimes \Phi(C) \\
\Phi(A \otimes (B \otimes C)) \xrightarrow{\Phi(\alpha)} \Phi((A \otimes B) \otimes C),
\]

and

\[
\Phi(A) \otimes \Phi(B) \xrightarrow{\Phi(\sigma)} \Phi(B) \otimes \Phi(A)
\]

\[a \mapsto a, \quad \phi \mapsto \phi
\]

\[\Phi(A \otimes B) \xrightarrow{\Phi(\phi)} \Phi(B \otimes A).
\]

The main result of the paper is the following theorem.
Theorem 6.1. There exists an equivalence of categories between \textbf{Crystals} and \textbf{Hives}, where the functors are compatible with the associator and the commutor.

6. Axioms. Assume that \( C \) and \( D \) are equivalent in a way compatible with the associator and the commutor. Then any axiom satisfied in \( C \) (such as the pentagon axiom used in the definition of monoidal categories) will automatically be satisfied in \( D \). In [HK1], we proved that \textbf{Crystals} is a coboundary category. Namely, it is a monoidal category equipped with a commutor \( \sigma \) satisfying

\[
(\sigma_B \otimes 1) \circ (\sigma_A \otimes 1) = \alpha_B, A \circ (\sigma_B \otimes 1) \circ (\sigma_A \otimes 1) = \alpha_B, A \circ (\sigma_B \otimes 1) \circ (\sigma_A \otimes 1) = \alpha_B, A \circ (\sigma_B \otimes 1) \circ (\sigma_A \otimes 1).
\]

So by Theorem 6.1, \textbf{Hives} is also a coboundary category. In [HK2], we will give a combinatorial proof of this fact. The pentagon axiom follows from a 4 dimensional analog of the octahedron recurrence and the coboundary axiom follows from a bounded version of Speyer’s formula [S] for the octahedron recurrence.

In [HK1], we showed that \textbf{Crystals} does not form a braided category as the hexagon axiom does not hold. In a braided category, as a consequence of the hexagon axiom, the associator and commutor satisfy the Yang-Baxter equation

\[
(\sigma_B \otimes 1) \circ (\sigma_A \otimes 1) = \alpha_B, A \circ (\sigma_B \otimes 1) \circ (\sigma_A \otimes 1) = \alpha_B, A \circ (\sigma_B \otimes 1) \circ (\sigma_A \otimes 1) = \alpha_B, A \circ (\sigma_B \otimes 1) \circ (\sigma_A \otimes 1) = \alpha_B, A \circ (\sigma_B \otimes 1) \circ (\sigma_A \otimes 1).
\]

for all objects \( A, B, C \). Since \textbf{Crystals} is not a braided category, we would not necessarily expect \( \alpha, \sigma \) to satisfy this equation.

However, based a different model for \( \mathfrak{gl}_n \) crystals, A. Berenstein observed that this equation does hold when \( A, B, C \) are all crystals corresponding to symmetric powers of the standard representation. This observation was also made by Danilov-Koshevoy and they conjectured that the Yang-Baxter equation holds for any crystals \( A, B, C \) [DK, Section 5].

Within the world of crystals, it is difficult to find a counterexample to this conjecture because the objects are quite bulky and difficult to deal with. However, as noted above, it is sufficient to find a counterexample in the category \textbf{Hives} where the objects are much simpler. To give the counterexample, we will exhibit a pair of hives \((M, N)\), which agree along an edge, and such that when we apply the hive operations defined in section 4, in the two ways corresponding to (17), we get different pairs of hives. The pair \((M, N)\) represents the element \((*, (*, *, M), N)\). We pick \( \lambda = (1, 0, -1), \mu = (0, 0, -2), \nu = (2, 0, -1), \rho = (0, 0, -1) \) and

\[
M = \begin{array}{ccc}
1 & 2 & 1 \\
2 & 2 & 1 \\
0 & 1 & 1 & 0
\end{array}
\quad \quad \quad N = \begin{array}{ccc}
3 & 2 & 1 \\
3 & 3 & 2 \\
2 & 2 & 2 & 0
\end{array}
\]

Computing the hive operations corresponding to the LHS of (17) gives the pair

\[
(18) \quad \quad \begin{array}{ccc}
1 & 2 & 1 \\
1 & 2 & 1 \\
-1 & 1 & 1 & 0
\end{array}
\quad \quad \begin{array}{ccc}
1 & 2 & 1 \\
1 & 2 & 1 \\
1 & 1 & 1 & 0
\end{array}
\]

while computing the hive operations corresponding to the RHS of (17) gives the pair

\[
(19) \quad \quad \begin{array}{ccc}
1 & 2 & 1 \\
1 & 1 & 1 \\
-1 & 1 & 1 & 0
\end{array}
\quad \quad \begin{array}{ccc}
1 & 2 & 1 \\
1 & 1 & 1 \\
1 & 1 & 1 & 0
\end{array}
\]

Since (18) and (19) are not equal, the two sides of (17) give different answers when applied to our element \((*, (*, *, M), N)\). Hence the Yang-Baxter equation does not hold in \textbf{Hives} and so it does not hold in \textbf{Crystals} either. We thank D. Speyer for his help with this counterexample.
7. Proof of the equivalence

The remainder of this paper is devoted to the proof of Theorem 6.1. We start by defining functors 
\( \Phi : \text{Crystals} \to \text{Hives} \) and \( \Psi : \text{Hives} \to \text{Crystals} \) by:

\[
\Phi(B)_\lambda = \{ \text{set of highest weight elements of } B \text{ of weight } \lambda \},
\]

\[
\Psi(A) = \bigcup_\lambda A_\lambda \times B_\lambda.
\]

Clearly these functors provide an equivalence of categories. So it remains to define \( \phi \) and \( \psi \) as in (14) and prove that the diagrams (15) and (16) commute.

**Remark 7.1.** Suppose that \( \mathcal{C} \) and \( \mathcal{D} \) are two categories and \( \Phi : \mathcal{C} \rightleftarrows \mathcal{D} : \Psi \) is an equivalence of categories. To show that the two functors \( \Phi \) and \( \Psi \) are compatible with the associators and the commutors, it is enough to construct \( \phi \) and prove (15) and (16). Indeed, letting

\[
\psi_{A,B} : \Psi(A) \otimes \Psi(B) \xrightarrow{\sim} \Psi(\Phi(\Psi(A) \otimes \Psi(B))) \xrightarrow{\psi(\phi^{-1}A,\phi^{-1}B)} \Psi(\Phi(\Psi(A) \otimes \Psi(B))) \xrightarrow{\sim} \Psi(A \otimes B),
\]

it is a straightforward exercise to check the diagrams (15) and (16) for \( \Psi \) and \( \psi \).

7.A. From Tableaux to Hives. Because of the way we have defined \( \Phi \), it will be very important for us to think about highest weight elements of crystals. In particular we must consider the highest weight elements of tensor products.

Let \( B \) be a crystal. Recall that we have a map \( \varepsilon_i : B \to \mathbb{Z} \) such that \( \varepsilon_i(b) \) is the number of times we can apply \( e_i \) to \( b \). We say that \( b \in B \) is \( \mu \)-dominant if \( \varepsilon_i(b) \leq \langle \mu, \alpha_i^\vee \rangle \) for all \( i \in I \). Examining the definition of tensor product formula we have the following observation which we first found in [St]:

**Lemma 7.2.** Let \( a \in A \) and \( b \in B \) be elements of crystals. Then \( a \otimes b \) is highest weight in \( A \otimes B \) iff \( b \) is highest weight in \( B \) and \( a \) is \( \mu \)-dominant, where \( \mu = \text{wt}(b) \).

Let us call a quasi-hive a map \( P : \triangle_n \to \mathbb{Z} \), defined up to a constant, which satisfies the hive conditions (3, i) and (3, ii) for the horizontal rhombi, but not necessarily for the vertical ones.

Given a quasi-hive, we can produce a GT pattern \( \widehat{P} \) by taking differences of row-adjacent entries of the quasi-hive. So:

\[
\widehat{P}(i,j) = P(i-j,j,n-i) - P(i-j+1,j-1,n-i)
\]

**Example 7.3.** For the hives \( M \) and \( N \) of Example 2.1 we get the GT patterns:

\[
\widehat{M} = \begin{array}{ccc} 1 & 1 & 1 \\ 2 & 1 & 0 \end{array} \quad \widehat{N} = \begin{array}{ccc} 1 & 1 & 1 \\ 2 & 1 & 1 \end{array}
\]

which correspond to the tableaux of Example 5.4.

The following bijection was instrumental in the original discovery of the Berenstein-Zelevinsky patterns and hives. The current form was also established by Pak and Vallejo [PV2].

**Theorem 7.4.** If \( P \) is a quasi-hive, then \( \widehat{P} \) is a GT pattern. Moreover, using the identification (10) between GT patterns and tableaux, the map \( P \mapsto \widehat{P} \) provides a bijection between \( \text{HIVE}_{\lambda,\mu}^\circ \) and the set of \( \mu \)-dominant tableaux of shape \( \lambda \) and weight \( \nu - \mu \).

**Proof.** First we check that we actually produce a GT pattern. The two horizontal rhombus inequalities translate directly in GT inequalities since we have:

\[
\widehat{P}(i,j) \geq \widehat{P}(i-1,j) \Leftrightarrow P(i-j,j,n-i) - P(i-j+1,j-1,n-i) \geq P(i-j-1,j,n-i+1) - P(i-j,j-1,n-i+1) \Leftrightarrow P(i-j,j-1,n-i+1) + P(i-j,j,n-i) \geq P(i-j+1,j-1,n-i) + P(i-j,j-1,n-i+1)
\]

which is the same as (3, i) upon substituting \( x = i-j, y = j-1 \) and \( z = n-i+1 \). Similarly, the other GT inequality \( \widehat{P}(i-1,j) \geq \widehat{P}(i,j+1) \) is equivalent to (3, ii).

If \( P \in \text{HIVE}_{\lambda,\mu}^\circ \), then the base of \( \widehat{P} \) is \( \lambda \) by construction. Its weight is \( \nu - \mu \) since the row sums in \( \widehat{P} \) equal the differences between the right and left edges of \( P \).
So we must check that \( \mu \)-dominant corresponds to the remaining inequality (3, iii), namely the one for vertical rhombi. Recall that \( \hat{P} \) is \( \mu \)-dominant if \( \varepsilon_i(\hat{P}) \leq \langle \mu, \alpha_i^\vee \rangle \) for all \( i \), namely if \( \varepsilon_i(\hat{P}) \leq \mu_i - \mu_{i+1} \). As noted in Theorem 5.2, \( \varepsilon_i(\hat{P}) \) is the maximum value of the function \( h_i \). So we need to check

\[
h_i(l) \leq \mu_i - \mu_{i+1} \iff (3, iii).
\]

Note that the function \( h_i \) will be maximized at a column that contains an \( i+1 \) but such that immediately to the left of that \( i+1 \) there is no \( i+1 \). Let \( l \) be such a column and suppose that the \( i+1 \) entry is in the \( k \)th row. Then the tableau looks like this:

\[
\begin{array}{cccc}
& & i & i+1 \\
& i & i+1 & \\
\end{array}
\]

Calculating the excess of \( i+1 \) over \( i \) in columns to the right of \( l-1 \) is the same as calculating the excess of \( i+1 \) over \( i \) in the rows above \( k \) and adding the number of \( i+1 \) in the \( k \)th row. Hence:

\[
h_i(l) = \left[ \# \text{ of } i+1 \text{ on row } k \right] + \sum_{1 \leq r \leq k-1} \left[ \# \text{ of } i+1 \text{ on row } r \right] - \left[ \# \text{ of } i \text{ on row } r \right].
\]

Recall that \( \hat{P}(i, j) \) is the number of \( 1 \ldots i \) on the \( j \)th row of the tableau \( \hat{P} \). So we can rewrite:

\[
h_i(l) = \left[ \hat{P}(i+1, k) - \hat{P}(i, k) \right] + \sum_{1 \leq r \leq k-1} \left[ \hat{P}(i+1, r) - \hat{P}(i, r) \right] - \left[ \hat{P}(i, r) - \hat{P}(i-1, r) \right].
\]

The coefficients of \( h_i(l) \) in the GT pattern \( \hat{P} \) are arranged like this:

\[
\begin{array}{cccc}
& & i & i+1 \\
& i & i+1 & \\
\end{array}
\]

We obtain the coefficients in terms of \( P \) by taking row-differences:

\[
\begin{array}{cccc}
& & i & i+1 \\
& i & i+1 & \\
\end{array}
\]

Algebraically, this reads:

\[
h_i(l) = -P(i+1, 0, n - i - 1) + 2P(i, 0, n - i) - P(i-1, 0, n - i + 1)
+ P(i-k+1, k, n - i - 1) - P(i-k, k, n - i) - P(i-k+1, k-1, n - i - 1)
+ P(i-k, k-1, n - i + 1).
\]

Since \( \mu_i = P(i, 0, n - i) - P(i - 1, 0, n - i + 1) \), we get:

\[
h_i(l) = \mu_i - \mu_{i+1}
+ P(i-k+1, k, n - i - 1) - P(i-k, k, n - i) - P(i-k+1, k-1, n - i - 1)
+ P(i-k, k-1, n - i + 1).
\]

Therefore we have the equivalence

\[
h_i(l) \leq \mu_i - \mu_{i+1} \iff P(i-k, k, n - i) + P(i-k+1, k-1, n - i) \geq P(i-k+1, k, n - i - 1) + P(i-k, k-1, n - i + 1),
\]

which is precisely what we wanted to show.

Let \( B \) be a crystal and \( b \in B \) a highest weight element of weight \( \lambda \). The component of \( B \) generated by \( b \) is isomorphic to \( B_\lambda \) via a unique isomorphism. For \( T \in B_\lambda \), we let \( T[b] \) denote the image of \( b \) under this isomorphism. We refer to \( T[b] \) as the \textbf{T-element} of the subcrystal generated by \( b \).

We can now define the natural isomorphisms \( \phi_{A,B} \) for \( A, B \in \text{Crystals} \) by:

\[
\phi_{A,B} : \Phi(A) \otimes \Phi(B) \to \Phi(A \otimes B)
(a, b, P) \mapsto \hat{P}[a] \otimes b.
\]
To see that this makes sense, note that \(a\) is a highest weight element of \(A\) of weight \(\lambda\), \(b\) is a highest weight element of \(B\) of weight \(\mu\), and \(P \in \text{HIVE}_{\text{prim}}\). Then by Lemma 7.2 and Theorem 7.4, \(\hat{P}[a] \otimes b\) is a highest weight element of \(A \otimes B\). It is of weight \(\nu\) since \(\hat{P}[a]\) has weight \(\nu - \mu\) and \(b\) has weight \(\mu\).

7.B. **Associator.** In order to prove that (15) commutes we first need to better understand what happens to tableaux in tensor products. Let \(T, U\) be tableaux. One way to perform the Jeu de Taquin on \(T \ast U\) is to first slide all the “empty boxes” to the left of the last row of \(U\), then those to the left of the second last row, etc. After sliding the boxes to the left of rows \(k\) of \(U\), the resulting skew tableau will be of the form:

\[
\begin{array}{ccc}
 & & \\
 & \downarrow & \\
J^k & & U^k
\end{array}
\]

where \(J^k\) is some tableau and \(U^k\) denotes the first \(k\) rows of \(U\). Note that \(J^n = T\) and \(J^0 = J(T \ast U)\). We can also describe (see [F]) the sequence \(J^n \ldots J^0\) in terms of row insertions. It is obtained by inserting to \(T\) the various rows of \(U\), starting from the last one.

**Example 7.5.** If \(T\) and \(U\) are as in Example 5.4, the row insertions produce:

\[
\begin{align*}
T &= J^1 = \begin{array}{c} 1 \end{array} \begin{array}{c} 3 \end{array} \begin{array}{c} 2 \end{array} \quad \rightarrow \quad J^2 = \begin{array}{c} 1 \end{array} \begin{array}{c} 3 \end{array} \begin{array}{c} 2 \end{array} \quad \rightarrow \quad J^3 = \begin{array}{c} 1 \end{array} \begin{array}{c} 2 \end{array} \begin{array}{c} 3 \end{array} \quad \rightarrow \quad J^0 = \begin{array}{c} 1 \end{array} \begin{array}{c} 1 \end{array} \begin{array}{c} 2 \end{array} \begin{array}{c} 2 \end{array} \begin{array}{c} 3 \end{array}.
\end{align*}
\]

Let \(\lambda^k\) denote the shape of \(J^k\). We define a recording tableau \(R = R(T, U)\) for the Jeu de Taquin in terms of the associated GT pattern:

\[
R(T, U)(i, j) := \sum_{r \geq j} \lambda^r_{i-j+1} - \sum_{r \geq j+1} \lambda^r_{i-j}.
\]

Equivalently, \(R(i, j)\) is the number of boxes that stay in the \(j\)th row as we go from \(J^{i-j+1}\) to \(J^{i-j}\).

**Example 7.6.** For the above example,

\[
\lambda^3 = (2, 1, 0), \quad \lambda^2 = (3, 1, 0), \quad \lambda^1 = (3, 2, 0), \quad \lambda^0 = (3, 3, 1).
\]

So as a GT pattern:

\[
R(T, U) = \begin{array}{lll}
1 & 2 & 1 \\
2 & 1 & 0
\end{array}
\]

Recall that \(b_\mu\) is the tableau of shape \(\mu\) with only \(i\) in the \(i\)th row i.e. the highest weight element of \(B_\mu\).

**Lemma 7.7.** If \(T\) is a \(\mu\)-dominant tableau, then \(R(T, b_\mu) = T\).

**Proof.** By Lemma 7.2, \(T \ast b_\mu\) is highest weight, and by Theorem 5.9, so is \(J(T \ast b_\mu)\). Consider some entry \(m\) in the \(j\)th row of \(T\), and its position after the repeated row insertions that produce \(J^n, J^{n-1}\), etc. Since \(J(T \ast b_\mu)\) is highest weight, this entry must end up on the \(m\)th row of \(J^0 = J(T \ast b_\mu)\).

When inserted into the tableau, each number bumps a bigger number, which then bumps a bigger number, and so on. Since our entry \(m\) is on the \(j\)th row, it can only be moved down when a number \(\leq m - j\) is inserted. But \(b_\mu\) is highest weight, so the numbers \(\leq m - j\) are only inserted between \(J^{m-j}\) and \(J^0\). Our entry can be moved at most \(m - j\) rows, and it has to go from the \(j\)th row to the \(m\)th row, so it must move each of these times.

We have shown the following: an entry \(m\) on row \(j\) stays at its place between \(J^n\) and \(J^{m-j}\) and then moves each time between \(J^{m-j}\) and \(J^0\). Equivalently, our entry doesn’t move between \(J^{k+1}\) and \(J^k\) if and only if \(k \geq m - j\). It follows that:

\[
\# \text{ of entries that stay on the } j \text{th row during the passage from } J^{k+1} \text{ to } J^k = \# \text{ of entries of the } j \text{th row of } J^{k+1} \text{ which are } \leq k + j.
\]

Take \(k = i - j\) and remember that \(R(i, j)\) is the number of entries that stay on the \(j\)th row between \(J^{i-j+1}\) and \(J^{i-j}\). This equals the number of entries of the \(j\)th row of \(J^{i-j+1}\) which are \(\leq i\).
By the above analysis, all those entries haven’t moved at all from their positions in $J^n = T$. So we get $R(i,j) = T(i,j)$ as desired.

We have the following corollary of Theorem 5.9:

**Theorem 7.8.** If $T \in B_\lambda, U \in B_\mu$, then $T \circ U$ sits in the component of $B_\lambda \otimes B_\mu$ with highest weight element $R(T,U) \otimes b_\mu$ and represents the $J(T \star U)$-element of that crystal.

**Proof.** By Lemma 7.2, the highest weight element of the component containing $T \circ U$ is of the form $V \otimes b_\mu$ for some $\mu$-dominant $V$. By Theorem 5.9, $T \star U$ and $V \otimes b_\mu$ are dual equivalent, which means that the shapes produced in the Jeu de Taquin are the same. Hence $R(T,U) = R(V,b_\mu)$. By Lemma 7.7, and since $V$ is $\mu$-dominant, $R(V,b_\mu) = V$. So the highest weight element of the component is $R(T,U) \otimes b_\mu$ as desired.

To show that $T \circ U$ is the $J(T \star U)$-element of its connected component, we need to map that component to some $B_\nu$ and check that $T \circ U \to J(T \star U)$. The desired map is simply $X \circ Y \to J(X \star Y)$, which is a morphism of crystals by Theorem 5.9.

Returning to our proof that $(\Phi, \phi)$ is compatible with the associator, we want to prove that the following diagram commutes:

$$
\begin{array}{ccc}
\Phi(A) \otimes (\Phi(B) \otimes \Phi(C)) & \xrightarrow{\alpha} & (\Phi(A) \otimes \Phi(B)) \otimes \Phi(C) \\
\phi \otimes (1 \otimes \phi) & & \phi \otimes (\phi \otimes 1) \\
\Phi(A) \otimes (B \otimes C) & \xrightarrow{\Phi(\alpha)} & \Phi((A \otimes B) \otimes C).
\end{array}
$$

Let $(a, (b, c, N), M) \in (\Phi(A) \otimes (\Phi(B) \otimes \Phi(C)))_\rho$, then for some $\delta$:

$$a \in \Phi(A)_\lambda, \ b \in \Phi(B)_\mu, \ c \in \Phi(C)_\nu, \ M \in \text{HIVE}_\lambda^\rho, \ N \in \text{HIVE}_\nu^\delta.$$

Let $P = P(M,N), Q = Q(M,N)$ as in Figure 3. Then following the diagram along the top and then down gives $\hat{Q}([a] \otimes b) \otimes c$. Following the diagram down and then along the bottom gives $(\hat{M}[a] \otimes \hat{N}[b]) \otimes c$.

Hence we must show that $\hat{M} \otimes \hat{N}$ and $\hat{P} \otimes b_\mu$ lie in the same component of $B_\lambda \otimes B_\mu$, and that $\hat{M} \otimes \hat{N}$ is the $\hat{Q}$-element of that component. By Theorem 7.8, it suffices to prove the following:

**Theorem 7.9.** We have the following relations between the octahedron recurrence and Jeu de Taquin:

$$R(\hat{M}, \hat{N}) = \hat{P}, \quad J(\hat{M} \star \hat{N}) = \hat{Q}.$$

The proof of the theorem follows from the following proposition which explains how each stage of the Jeu de Taquin can be read off from the octahedron recurrence:

**Proposition 7.10.** Use $M$ and $N$ to give a state $f$ to $S$ as in section 4.4. Use the octahedron recurrence to extend this state to the region $A = \{(x,y,t) : |x-y| \leq t \leq n - |n-x-y|\}$.

Then for each $k$ define a map

$$r^k : \Delta_n \to A,$$

$$(x,y,z) \mapsto \begin{cases} (x, n - z, y) & \text{for } x \leq k \\ (x + k, n - k - z) & \text{for } x \geq k. \end{cases}$$

Use $r^k$ to define a quasi-hive $Q^k = f \circ r^k$. Then $\hat{Q}^k = J^k(\hat{M}, \hat{N})$.

**Example 7.11.** Letting $M$ and $N$ be as in Example 2.1, produces the state in Example 4.1. Reading off the $Q^k$ from this state gives

$$
\begin{align*}
Q^2 = M &= \begin{bmatrix}
0 & 2 & 3 \\
4 & 5 & 6 \\
5 & 7 & 8
\end{bmatrix}, & Q^2 = \begin{bmatrix}
0 & 2 & 3 \\
4 & 5 & 6 \\
3 & 5 & 6
\end{bmatrix} & Q^1 = \begin{bmatrix}
0 & 2 & 3 \\
4 & 5 & 6 \\
3 & 6 & 8
\end{bmatrix} & Q^0 = Q &= \begin{bmatrix}
0 & 1 & 3 \\
1 & 4 & 6 \\
1 & 4 & 7 \end{bmatrix}
\end{align*}
$$
These hives correspond to the tableaux $T = \hat{M}$ and $U = \hat{N}$ from Example 5.4. Applying Jen de Taqun to this pair of tableaux produces the intermediate tableaux $J^k$ of Example 7.5. Note that the hives $Q^k$ correspond to the $J^k$ and that the hive $P$ from Example 4.1 corresponds to the recording tableau $R(\hat{M}, \hat{N})$ from Example 7.6 as claimed in Theorem 7.9.

Proof of Theorem 7.9. We see that $r^0(x, y, z) = (x, y, n - z)$. This is the same embedding as used to define the hive $Q$ in section 4.4. Hence $\hat{Q} = \hat{Q}^0(\hat{M}, \hat{N})$ by Proposition 7.10. So the second statement of the theorem follows.

For the first statement, note that:

$$(25) \hat{P}(i, j) = P(i - j, n - i) - P(i - j + 1, j - 1, n - i) = f(n - j, i, n - i + j) - f(n - j - 1, i, n - i + j - 1)$$

by the definition of the embedding used to define $P$ in section 4.4.

By (22), we have $R(\hat{M}, \hat{N})(i, j) = \sum_{r \geq j} \lambda_r^{i-1, i+1} - \sum_{r \geq j+1} \lambda_r^{i, i}$, where $\lambda_k$ denotes the shape of $J^k$. By Proposition 7.10, we see that $J^k = \hat{Q}^k$, so $\lambda_k = Q^k(n - r, r, 0) - Q^k(n - r + 1, r - 1, 0)$ by (4). In particular we get:

$$(26) R(i, j) = f(0, n, n) - f(n - j + 1, n - i + j - 1) - f(0, n, n) + f(n - j, n - i + j).$$

Comparing (25) and (26) we see that $\hat{P}(i, j) = R(i, j)$ as desired. □

In order to prove Proposition 7.10 we recall that $J^{k-1}$ can be obtained by row inserting into $J^k$ the entries on the $k$th row of $U = \hat{N}$. In other words, if $a_1 \leq \cdots \leq a_i$ are the entries of the $k$th row of $\hat{N}$ then $J^{k-1} = ((J^k \leftarrow a_1) \leftarrow \ldots) \leftarrow a_i$.

The following result gives a connection between the octahedron recurrence and row insertion.

**Lemma 7.12.** Let $T$ be a tableau and let $a_1 \leq \cdots \leq a_i$ be a weakly increasing sequence of positive integers of weight $\alpha$ and let $T' = ((T \leftarrow a_1) \leftarrow \ldots) \leftarrow a_i$. Let

$$\Lambda(i, j) := \sum_{r \geq j} T(i, r), \quad \Lambda'(i, j) := \sum_{r \geq j} T'(i, r),$$

where as usual $T(i, r)$ denotes the number of $1 \ldots i$ in the $r$th row of $T$. Then

$$\Lambda'(i, 1) = \Lambda(i, 1) + \alpha_1 + \cdots + \alpha_i$$

and for $j \geq 1$

$$\Lambda'(i, j + 1) = \min \left( \Lambda(i, j) + \Lambda'(i - 1, j + 1), \Lambda(i, j + 1) + \Lambda'(i - 1, j) \right) - \Lambda(i - 1, j).$$

**Proof.** Note that $\Lambda(i, j)$ is the number of $1 \ldots i$ on the rows $\geq j$ of $T$ (and similarly for $\Lambda'(i, j)$ and $T'$). In particular, $\Lambda(i, 1)$ is the total number of entries $\leq i$ in $T$. The difference $\Lambda'(i, 1) - \Lambda(i, 1)$ is the number of inserted boxes with entry $\leq i$, namely $\alpha_1 + \cdots + \alpha_i$.

Let us now assume that $j \geq 1$. By the row bumping lemma from [F], each entry of $T$ either stays on the same row or moves down one row.

There are two situations to consider:

(a) All $i$ in row $j$ move down to row $j + 1$. In this case

$$\Lambda'(i, j + 1) = \Lambda(i, j) - \left[ \# \text{ of } 1, \ldots, i - 1 \text{ that stay in row } j \right]$$

$$= \Lambda(i, j) - \left[ \Lambda(i - 1, j) - \Lambda'(i - 1, j + 1) \right]$$

(b) Some $i$ stay. In this case each $1 \ldots i - 1$ that reaches row $j$ bumps a $1 \ldots i$. Hence the number of $1 \ldots i$ that move down from row $j$ is the same as the number of $1 \ldots i - 1$ that move down from row $j - 1$ to row $j$. So:

$$\Lambda'(i, j + 1) = \Lambda(i, j + 1) + [\# \text{ of } 1 \ldots i \text{ that move down from row } j \text{ to row } j + 1]$$

$$= \Lambda(i, j + 1) + \Lambda'(i - 1, j + 1) - \Lambda(i - 1, j)$$

$$\begin{align*}
\Lambda'(i, j + 1) &= \Lambda(i, j + 1) + [\# \text{ of } 1 \ldots i - 1 \text{ that move down from row } j - 1 \text{ to row } j] \\
&= \Lambda(i, j + 1) + \Lambda'(i - 1, j) - \Lambda(i - 1, j)
\end{align*}$$
In particular:

By (24), we see that:

\[ \alpha(i,j+1) \text{ is valid for } i, j \]

Using (34) we can rewrite it as:

\[ \Lambda(i, j) = \sum_{r \geq j} Q^{k+1}(i, r), \]

where the fourth equality holds by the definition (24) of \( Q^k \).

To treat the case \( i - j > k \), let us consider:

\[ A(i, j) := \sum_{r \geq j} Q^{k+1}(i, r), \quad A'(i, j) := \sum_{r \geq j} \tilde{Q}^k(i, r), \]

as in Lemma 7.12. By the induction hypothesis, we know that \( A(i, j) = \Lambda(i, j) \). Clearly, the two statements \( A'(i, j) = A'(i, j) \) and \( \tilde{Q}^k = J^k \) are equivalent. We already know by (31) that

\[ A'(i, j) = A'(i, j) \]

holds when \( i - j < k \). So it is enough to show that \( A'(i, j) \) satisfies the same recurrence (27) and (28) as \( A(i, j) \) in the range \( i - j > k \).

The summations (32) go from \( r = j \) to \( r = i \), so we can use (20) to rewrite:

\[ A(i, j) = Q^{k+1}(0, i, n-i) - Q^{k+1}(i-j+1, j-1, n-i), \]

\[ A'(i, j) = Q^k(0, i, n-i) - Q^k(i-j+1, j-1, n-i). \]

By (24), we see that:

\[ A(i, j) = f(0, i, i) - f(i-j+1, j+k, i-k-1) \quad \text{for } i-j \geq k, \]

\[ A'(i, j) = f(0, i, i) - f(i-j+1, j+k-1, i-k) \quad \text{for } i-j \geq k-1. \]

In particular:

\[ A'(i, 1) - A(i, 1) = f(i+k, i-k-1) - f(i, i-k). \]

By the embedding of \( N \) into the spacetime (see section 4.4), we can write:

\[ f(i+k+1, i-k) - f(i, i-k) = N(i-k-1, k+1, n-i) - N(i-k, k, n-i) = \tilde{N}(i, k+1). \]

Let \((\alpha_1, \ldots, \alpha_n)\) denote the weight of the \((k+1)\)st row of \( \tilde{N} \). Then \( \tilde{N}(i, k+1) = \alpha_1 + \cdots + \alpha_i \). Combining the above equations, we deduce that:

\[ A'(i, 1) = A(i, 1) + \alpha_1 + \cdots + \alpha_i. \]

For \( j \geq 1 \), we have the octahedron recurrence (5):

\[ f(i-j, j+k, i-k) = \max \left( f(i-j+1, j+k, i-k-1) + f(i-j-1, j+k, i-k-1), \right. \]

\[ f(i-j, j+k+1, i-k-1) + f(i-j, j+k-1, i-k-1) \bigg) - f(i-j, j+k, i-k-2). \]

Using (34) we can rewrite it as:

\[ A'(i, j+1) = \min \left( A(i, j) + A'(i-1, j+1), A(i, j+1) + A'(i-1, j) \right) - A(i-1, j), \]

which is valid for \( i-j > k \), or equivalently \( i-(j+1) \geq k \).
The arrays $A'(i, j)$ and $A'(i, j)$ satisfy the same recurrence (36) and (28). The base cases of the recurrence (35) and (27) for $j = 1$ and (33) for $i - j = k - 1$ agree. Hence $A'(i, j) = A'(i, j)$, which implies $\tilde{Q}^k = J^k$ as desired.

### 7.c. Commutor

To prove that the commutor diagram (16) commutes we begin with some considerations on lowest weight elements.

Let $P$ be a hive in $\text{HIVE}^\mu_{\lambda}$. Recall that we can produce a tableau $\tilde{P}$ of shape $\lambda$ by taking successive differences along rows. Theorem 7.4 and Lemma 7.2 establish a strong relation between tableaux of that form and highest weight elements in tensor products. Such a hive $P$ can also be turned into a tableau $\tilde{P}$ of shape $\mu$ by taking successive differences in the north-east direction (and then rotating the result):

$$\tilde{P}(i, j) = P(j, n - i, i - j) - P(j - 1, n - i, i - j + 1).$$

The tableaux of the form $\tilde{P}$ will be related to lowest weight elements in tensor products.

**Example 7.13.** If $P$ is as in Example 4.3, then the GT pattern $\tilde{P}$ reads:

$$\tilde{P} = \begin{pmatrix} 1 & 1 \\ 3 & 2 \\ 4 & 0 \end{pmatrix}$$

Each crystal $B_{\lambda}$ possesses a unique **lowest weight element** $c_{\lambda} := \xi(b_{\lambda}) \in B_{\lambda}$ that is killed by all $f_i$. In terms of tableaux, $c_{\lambda}$ is the tableau with $n$ at the end of every column, $n - 1$ just above, and so on. Its weight is $\text{wt}(c_{\lambda}) = w_0 \cdot \lambda = (\lambda_n, \lambda_{n-1}, \ldots, \lambda_1)$.

**Lemma 7.14.** Let $P \in \text{HIVE}^\nu_{\lambda \mu}$. Then $c_{\lambda} \otimes \tilde{P}$ and $\tilde{P} \otimes b_{\mu}$ are in the same connected component of $B_{\lambda} \otimes B_{\mu}$. The former is its lowest weight element and the latter is its highest weight element. In particular $\xi(\tilde{P} \otimes b_{\mu}) = c_{\lambda} \otimes \tilde{P}$.

**Proof.** The element $\tilde{P} \otimes b_{\mu}$ is highest weight by Theorem 7.4 and Lemma 7.2. To show that $c_{\lambda} \otimes \tilde{P}$ lies in the same component as $\tilde{P} \otimes b_{\mu}$ it suffices by Theorem 7.8, to prove that $R(c_{\lambda}, \tilde{P}) = \tilde{P}$.

Let $J^n \ldots J^0$ be the sequence of tableaux produced by the Jeu de Taquin of $c_{\lambda} \star \tilde{P}$ as in (21). Note that if $X$ is lowest weight, then so is $X \leftarrow a$. The $J^k$ being constructed by iterated row insertions on $c_{\lambda}$, they are all lowest weight tableaux. It follows that $\text{wt}(J^k) = w_0 \cdot \lambda^k$, where $\lambda^k$ denotes the shape of $J^k$. In other words $\text{wt}(J^k)_m = \lambda^k_{n-m+1}$.

Let us compute $\text{wt}(J^k)_m$ in some other way. If $m > k$ then:

$$\text{wt}(J^k)_m = \text{wt}(c_{\lambda})_m + \left\lceil \# \text{ of } m \text{ in rows } k+1, \ldots, n \right\rceil \text{ of } \tilde{P}$$

$$= \text{wt}(c_{\lambda})_m + \sum_{r=k+1}^{m} \tilde{P}(m, r) - \sum_{r=k+1}^{m-1} \tilde{P}(m-1, r)$$

$$= \text{wt}(c_{\lambda})_m + \left[ \sum_{r=k+1}^{m} P(r, n - m, m - r) - P(r - 1, n - m, m - r + 1) \right]$$

$$- \left[ \sum_{r=k+1}^{m-1} P(r, n - m + 1, m - r - 1) - P(r - 1, n - m + 1, m - r) \right]$$

$$= \lambda_{n-m+1} + \left[ P(m, n - m, 0) - P(k, n - m, m - k) \right]$$

$$- \left[ P(m - 1, n - m + 1, 0) - P(k, n - m + 1, m - k - 1) \right]$$

$$= P(k, n-m+1, m-k-1) - P(k, n-m, m-k),$$

where the last equality holds by (4). If $m \leq k$, then no $m$ have been inserted into the bottom tableau so

$$\text{wt}(J^k)_m = \text{wt}(c_{\lambda})_m = \lambda_{n-m+1} = P(m-1, n-m+1, 0) - P(m, n-m, 0).$$
We will also need an expression for the following sum:

\[ \sum_{m=1}^{p} \text{wt}(J^k)_m = \sum_{m=1}^{k} \text{wt}(J^k)_m + \sum_{m=k+1}^{p} \text{wt}(J^k)_m = [P(0, n, 0) - P(k, n - k, 0)] - [P(k, n - k, 0) - P(k, n - p, p - k)] = P(0, n, 0) - P(k, n - p, p - k). \]

We can now compute

\[ R(c_{\lambda}, \tilde{P})(i, j) = \sum_{r=j}^{n} \lambda_{r}^{i-j+1} - \sum_{r=j+1}^{n} \lambda_{r}^{i-j} = \sum_{r=j}^{n} \text{wt}(J^{i-j+1})_{n-r+1} - \sum_{r=j+1}^{n} \text{wt}(J^{i-j})_{n-r+1} \]

\[ = \sum_{m=1}^{n-j+1} \text{wt}(J^{i-j+1})_{m} - \sum_{m=1}^{n-j} \text{wt}(J^{i-j})_{m} \]

\[ = P(i - j, j, n - i) - P(i - j + 1, j - 1, n - i) = \tilde{P}(i, j), \]

which is exactly what we wanted.

We have shown that \( c_{\lambda} \otimes \tilde{P} \) and \( \tilde{P} \otimes b_{\mu} \) are in the same connected component of \( B_{\lambda} \otimes B_{\mu} \). In order to prove that \( \xi(\tilde{P} \otimes b_{\mu}) = c_{\lambda} \otimes \tilde{P} \) it suffices to show that \( c_{\lambda} \otimes \tilde{P} \) is a lowest weight element.

By analogous reasoning as Lemma 7.2, it suffices to check that \( \phi(\tilde{P}) \leq \lambda_{n-i} - \lambda_{n-i+1} \). By a similar argument to that used in the second half of the proof of Theorem 7.4, this condition corresponds to the rhombus condition (3,ii) on \( P \) (the (i) and (iii) rhombus conditions ensure that \( \tilde{P} \) is a GT pattern). \( \square \)

Let us now return to the commutator diagram:

\[ \Phi(A) \otimes \Phi(B) \xrightarrow{\phi} \Phi(B) \otimes \Phi(A) \]

\[ \Phi(A \otimes B) \xrightarrow{\Phi(\sigma)} \Phi(B \otimes A), \]

and pick an element \( (a, b, P) \in (\Phi(A) \otimes \Phi(B))_{\mu} \), where \( a \in \Phi(A)_{\lambda}, \ b \in \Phi(B)_{\mu}, \ P \in \text{HIVE}_{\lambda, \mu}^{\mu} \). Following the diagram along the top and then down gives us:

\[ \phi(b, a, P^*) = \tilde{P}^{*}[b] \otimes a. \]

Following the diagram along the bottom gives

\[ \Phi(\sigma)(\tilde{P}[a] \otimes b) = (\xi \otimes \xi) \circ \text{flip} \circ \xi(\tilde{P}[a] \otimes b) = (\xi \otimes \xi) \circ \text{flip}(\xi(a) \otimes \tilde{P}[b]) = \xi(\tilde{P}[b]) \otimes a, \]

where the second equality holds by Lemma 7.14.

We want to show that the right hand sides of (38) and (39) are equal. To do so, it suffices to prove the following relation between the Schützenberger involution and the octahedron recurrence:

**Theorem 7.15.** If \( P \) be ahive, then

\[ \hat{P}^{*} = \xi(\tilde{P}). \]

As with the Jeu de Taquin, each stage of the Schützenberger involution can be seen. Let \( A = \{(x, y, t) : x + y \leq t \leq 2n - x - y\} \) be the region used to compute the commutor map \( P \mapsto P^{*} \). Let \( r : \Delta_{n} \to A \) be an inclusion. We say that \( r \) is standard if it is of the form

\[ (x, y, z) \mapsto (x, y, h(z)) \]

for some function \( h : \{0, \ldots, n\} \to \{0, \ldots, 2n\} \) with \( h(0) = n \) and \( h(z + 1) \in \{h(z) + 1, h(z) - 1\} \). For \( i \) between 0 and \( n \), we say that \( r \) is \( i \)-flippable if \( h(n - i + 1) = h(n - i - 1) = h(n - i) + 1 \). We say that \( r \) is
0-flippable if \(h(n - 1) = h(n) + 1\). If \(r\) is \(i\)-flippable, we define its \(i\)-flip \(\tau_i(r)\) by the formula

\[
\tau_i(r)(x, y, z) = \begin{cases} 
  r(x, y, z) + (0, 0, 2) & \text{if } z = n - i, \\
  r(x, y, z) & \text{otherwise}.
\end{cases}
\]

\[\tau_i\]

A standard \(i\)-flippable embedding and its \(i\)-flip for \(i = 1\).

Now, let \(M\) be a quasi-hive and let \(r\) be a standard \(i\)-flippable embedding. Use \(M\) to give a state \(f\) to \(3(r)\). This determines a state on the image of \(\tau_i(r)\) by the octahedron recurrence. By Lemma 3.1 \(t_i(M) := f \circ (\tau_i(r))\) is again a quasi-hive. Recall that \(s_i\) denotes the Bender-Knuth move as defined by (11).

**Proposition 7.16.** With the above setup, we have

\[t_i(M) = s_i(\hat{M})\]

for \(i \geq 1\) and \(\hat{t}_0(M) = \hat{M}\).

**Proof of Theorem 7.15:** Use \(P\) to give a state \(f\) to the region \(A\) as described in section 4.B.

Let \(r\) be the standard embedding determined by the function \(h(z) = n - z\). Then we see by (37) and the definition of the embedding in section 4.B that \(\hat{f} \circ r = \hat{P}\). Now, \(\tau_0(\tau_1 \tau_0) \cdots (\tau_{n-1} \cdots \tau_1 \tau_0)(r)\) is the embedding determined by the function \(h(z) = n + z\). Hence:

\[t_0(t_1 t_0) \cdots (t_{n-1} \cdots t_0)(f \circ r) = f \circ [\tau_0(\tau_1 \tau_0) \cdots (\tau_{n-1} \cdots \tau_0)](r) = P^*\]

Therefore by Proposition 7.16,

\[\hat{P}^* = [t_0(t_1 t_0) \cdots (t_{n-1} \cdots t_0)(f \circ r)] = s_1(s_2 s_1) \cdots (s_{n-1} \cdots s_1)(\hat{f} \circ r) = \xi(\hat{P}),\]

where the last equality is the definition of the Schützenberger Involution.

**Example 7.17.** Let \(P\) be as in Example 4.3. It gives a state to the region \(A\) as shown in (6). From there we get a sequence of quasi-hives starting with a rotated version of \(P\) and ending with \(P^*:\)

\[
\begin{align*}
  f \circ r &= \begin{pmatrix} 8 & 7 & 8 \\ 0 & 4 & 6 \\ 4 & 7 & 8 \end{pmatrix} \\
  t_0(f \circ r) &= \begin{pmatrix} 7 & 8 \\ 4 & 7 & 8 \\ 0 & 4 & 6 \end{pmatrix} \\
  t_1 t_0(f \circ r) &= \begin{pmatrix} 7 & 8 \\ 4 & 7 & 8 \\ 0 & 4 & 6 \end{pmatrix} \\
  t_2 t_1 t_0(f \circ r) &= \begin{pmatrix} 7 \\ 0 & 4 & 5 \\ 0 & 4 & 6 \end{pmatrix}
\end{align*}
\]

The corresponding GT-pattern \(\hat{P}\) is shown in Example 7.13 and the computation of \(\xi(\hat{P})\) is shown in Example 5.13 using Bender-Knuth moves. As explained in the proof of Theorem 7.15, the intermediate stages of that computation match the intermediate stages shown above.

**Proof of Proposition 7.16.** Consider first the case \(i = 0\). Note that if \(P\) is a quasi-hive, then \(P(0, 0, n)\) is not involved in the computation of \(\hat{P}\). But \(t_0(M)\) and \(M\) only differ in the \((0, 0, n)\) entry, so \(\hat{t}_0(M) = \hat{M}\) as desired.
Let $1 \leq i \leq j$, we want to show that $s_i(\hat{M})(i, j) = t_i(\hat{M})(i, j)$. To do this, we divide the problem in various cases. If $1 < j < i$, then by the definition of the Bender-Knuth move (11):

$$s_i(\hat{M})(i, j) = \min (\hat{M}(i + 1, j), \hat{M}(i - 1, j - 1)) + \max (\hat{M}(i + 1, j + 1), \hat{M}(i - 1, j)) - \hat{M}(i, j)$$

$$= \min \left(M(i - j + 1, j, n - i - 1) - M(i - j + 2, j - 1, n - i - 1),
\quad M(i - j, j - 1, n - i + 1) - M(i - j + 1, j - 2, n - i + 1)\right)$$

$$+ \max \left(M(i - j, j + 1, n - i - 1) - M(i - j + 1, j, n - i - 1),
\quad M(i - j - 1, j, n - i + 1) - M(i - j, j - 1, n - i + 1)\right)$$

$$- M(i - j, j, n - i) + M(i - j + 1, j - 1, n - i).$$

(40)

On the other hand

$$t_i(\hat{M})(i, j) = f(\tau_i(r)(i - j, j, n - i)) - f(\tau_i(r)(i - j + 1, j - 1, n - i))$$

$$= f(i - j, j, h(n - i) + 2) - f(i - j + 1, j - 1, h(n - i) + 2)$$

$$= \max \left(f(i - j + 1, j, h(n - i) + 1) + f(i - j - 1, j, h(n - i) + 1),
\quad f(i - j + 1, j, h(n - i) + 1) + f(i - j - 1, j, h(n - i) + 1)\right) - f(i - j, j, h(n - i))$$

$$- \max \left(f(i - j + 2, j - 1, h(n - i) + 1) + f(i - j - 1, j, h(n - i) + 1),
\quad f(i - j + 1, j, h(n - i) + 1) + f(i - j - 2, h(n - i) + 1)\right) + f(i - j + 1, j - 1, h(n - i))$$

$$= \max \left(M(i - j + 1, j, n - i - 1) + M(i - j - 1, j, n - i + 1),
\quad M(i - j + 1, n - i - 1) + M(i - j - 1, n - i + 1)\right) - M(i - j, j, n - i)$$

$$- \max \left(M(i - j + 2, j - 1, n - i - 1) + M(i - j - 1, j - 1, n - i + 1),
\quad M(i - j + 1, j - 1, n - i - 1) + M(i - j + 1, j - 2, n - i + 1)\right) + M(i - j + 1, j - 1, n - i),$$

(41)

where the second equality is by the definition of $\tau_i(r)$, the third equality is the octahedron recurrence (5), and the fourth holds because $r$ is $i$-flippable. The final expressions in (40) and (41) are equal because of the identity

$$\min(a - c, b - d) + \max(c' - a, d' - b) = \min(-c - b, -a - d) + a + b + \max(d' - b, c' - a)$$

$$= \max(a + d', c' + b) - \max(c + b, a + d).$$

Now consider the case when $1 = j < i$. Then as above we have

$$s_i(\hat{M})(i, 1) = \hat{M}(i + 1, 1) + \max (\hat{M}(i + 1, 2), \hat{M}(i - 1, 1)) - \hat{M}(i, 1)$$

$$= \max \left(M(i - 1, 2, n - i - 1) - M(i, 1, n - i - 1),
\quad M(i - 2, 1, n - i + 1) - M(i - 1, 0, n - i + 1)\right)$$

$$- M(i - 1, 1, n - i) + M(i, 0, n - i).$$

(42)
and
\[ t_i(M)(i, 1) = f(\tau_i(r)(i - 1, 1, n - i)) - f(\tau_i(r)(i, 0, n - i)) = f(i - 1, 1, h(n - i) + 2) - f(i, 0, h(n - i) + 2) \]
\[ = \max \left( f(i, 1, h(n - i) + 1) + f(i - 2, 1, h(n - i) + 1), \right. \]
\[ \left. f(i - 2, h(n - i) + 1) - f(i - 1, 0, h(n - i) + 1) \right) - f(i - 1, 1, h(n - i)) \]
\[ - \left[ f(i + 1, 0, h(n - i)) + f(i - 1, 0, h(n - i) + 1) - f(i, 0, h(n - i)) \right] \]
\[ = \max \left( M(i, 1, n - i - 1) + M(i - 2, 1, n - i + 1), \right. \]
\[ \left. M(i - 1, 2, n - i - 1) + M(i - 1, 0, n - i + 1) - M(i, 0, n - i) \right), \]

where the last equality uses the wall case \( y = 0 \) of the octahedron recurrence (5). In this case the results of (42) and (43) are equal since:

\[ \max(c - a, d - b) + a = \max(c, a + d - b) = \max(a + d, c + b) - b. \]

The cases \( 1 < j = i \) and \( 1 = j = i \) follow similarly, both using the wall cases of the octahedron recurrence.

It is interesting to note that the proof of Proposition 7.16 never uses the case \( x = y = 0 \) of the octahedron recurrence (5). That case is solely used to guarantee that \( P^* \) has the correct boundary conditions, as shown in the proof of Proposition 4.4.

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