The Automation System Censor Speech for the Indonesian Rude Swear Words Based on Support Vector Machine and Pitch Analysis

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Abstract. According to Law No. 32 of 2002 and the Indonesian Broadcasting Commission Regulation No. 02/P/KPI/12/2009 & No. 03/P/KPI/12/2009, stated that broadcast programs should not scold with harsh words, not harass, insult or demean minorities and marginalized groups. However, there are no suitable tools to censor those words automatically. Therefore, researches to develop a system of intelligent software to censor the words automatically are needed. To conduct censor, the system must be able to recognize the words in question. This research proposes the classification of speech divide into two classes using Support Vector Machine (SVM), first class is set of rude words and the second class is set of properly words. The speech pitch values as an input in SVM, it used for the development of the system for the Indonesian rude swear word. The results of the experiment show that SVM is good for this system.

1. Introduction

One of the powerful tools for pattern recognition that uses a discriminative approach is a Support Vector Machine (SVM) [1]. SVMs use linear and nonlinear separating hyper-planes for data classification [2][3]. It is not only for speech recognition [4], but it can be applied for another application like image processing [5][6] and bioinformatics [7]. From this research, the classification using support vector machine has a high degree of accuracy. In speech recognition, SVM is also can collaborate with other method, such as Hidden Markov Model (HMM) [8][9].

In Indonesia, the research related to Indonesian speech recognition relatively limited. Reliability of SVM can be used to classify whether the speech word is a rude word or properly word. Therefore, we propose a system of an intelligent software to automatically censor the speech words for rude swear word in Indonesian using SVM. Input in SVM is the pitch value of speech.

The proposed system can be used for broadcasting. Based on Law No. 32 of 2002 concerning the broadcasting, it is noted that broadcasting as mass communication activities have a function as a medium of information, education, wholesome entertainment, control and social glue [10]. To fulfill this purpose, the content broadcast was arranged in Law No. 32 of 2002 Article 35 and Article 36 and reinforced the Indonesian Broadcasting Commission Regulation No 02/P/KPI/12/2009 and No. 03/P/KPI/12/2009. In that rules, stated that a broadcast programs cannot curse with curse words, not harass, humiliate or degrade minorities and marginal groups such as community groups with specific jobs (domestic workers, security guard), a group that has a deviation (hermaphrodites), group size and physical form outside the normal (tongos teeth, fat, midget, eyes squinting), clusters have physical
disabilities (deaf, blind, mute), which have a defective batch or mental retardation (autism, idiot), and group people with specific diseases (HIV / AIDS, leprosy, epilepsy, Alzheimer's, alarmed) [11,12].

Recently, for recorded or live show broadcasting programs censored by giving voice beep at the words that cuss words are rude, abusive or insulting. However, it is hard to be broadcast with a censor for live show. This is a concern for the Indonesian Broadcasting Commission (KPI) that presented by Nina Mutmainah, Member of the Central KPI Coordinator cum Releases Fill in KPI Discussion with Trans Corp Group at Trans Corp Building, on Monday, February 13, 2012 [13]. For that, it takes intelligent software capable of censoring the words by automatically and real time. In order to fulfill this concern, the proposed system must be able to know in advance the unspoken words including slang words or not. One of the ways to recognize the unspoken words can be done in classifying words, what is included as rude swear words or properly words by using SVM.

2. Design System
Design of the proposed system for this application can be view in Figure 1. It has two processes, which are training process and testing process. This application input was in the form of words or a phrase that consisting of two words. In the training process, either rude or properly words extracted features by taking the pitch of each word. Those values then carried out by using SVM training. Result of the training process is used for classification in the testing process by SVM method. If it is classified as a spoken rude word, then the word will be replaced with a beep sound.

3. Experiments
Experiments carried out by recording 27 people which aged of 19 to 21 years old, consisting of 19 men and 8 women. Recording is done with an average sampling frequency of 44100 Hz, mono channel, and 16-bit resolution. Everyone saying 31 rude swear words which consisting of 25 words and 6 phrases, and 31 properly words which consisting of 25 words and 6 phrases. Each speech data sought his pitch values as input in SVM. Examples of spoken words can be seen in Table 1.

| No | Rude Swear Word or Phrase | Properly Word or Phrase |
|----|---------------------------|-------------------------|
| 1  | Bajingan                  | Kemeja                  |
| 2  | Bangsat                   | Pulang                  |
| 3  | Keparat                   | Minum                   |
| 4  | Tolol                     | Manis                   |
| 5  | Brengsek                  | Hallo                   |
| 6  | Setan Alas                | Sampai Jumpa            |
| 7  | Otak Udang                | Sepeda Motor            |
| 8  | Dasar Sinting             | Selamat Pagi            |

Experiments were conducted to distinguish male and female voice. Each sound category also distinguished between cuss words which consisting of one word and the phrase. Each experiment has different words of data. The data used as training data is also different from testing data. A positive class in the form of words or phrases is categorized as rude or curse word, while a negative class are categorized as properly word.
Tests are conducted to have several scenarios, which are described in section 3.1 until 3.3.

3.1 First Scenario
Testing in the first scenario is done by using the same amount of training data and the testing data. There are 25 training data which consisting of 12 positive classes and 13 negative classes and testing data which consisting of 13 positive classes and 12 negative classes. For each gender, the data carried out for 5 times experiments. The data used in each experiment is different. Table 2 shows the results of first scenario.

3.2 Second Scenario
The second scenario used the same amount of training data and the testing data, which is six phrase data with the amount of data of each class are varies, ranging between 2-4 good phrases. Experiments for each gender data also done for five times. Table 3 shows the results of second scenario.

3.3 Third Scenario
The third scenario used the amount of training data that is equal to a quarter of the testing data and vice versa. Experiments done only for two times for each gender. The third scenario experiment results can be seen in Table 4.
Table 2. First scenario experiment result

| Voice | Experiment | Sum of Error Data | Degree of Accuracy (%) |
|-------|------------|-------------------|------------------------|
| Woman|            |                   |                        |
|       | 1          | 6                 | 76                     |
|       | 2          | 3                 | 88                     |
|       | 3          | 5                 | 80                     |
|       | 4          | 7                 | 72                     |
|       | 5          | 4                 | 84                     |
| Average|           |                   | 80                     |
| Man   |            |                   |                        |
|       | 1          | 5                 | 80                     |
|       | 2          | 1                 | 96                     |
|       | 3          | 6                 | 76                     |
|       | 4          | 7                 | 72                     |
|       | 5          | 8                 | 68                     |
| Average|           |                   | 78.4                   |

Table 3. Second scenario experiment result

| Voice | Experiment | Training Data | Testing Data | Sum of Error Data | Degree of Accuracy (%) |
|-------|------------|---------------|--------------|-------------------|------------------------|
| Woman|            |               |              |                   |                        |
|       | 1          | 3 3 6         | 3 3 6        | 1                 | 83.3                   |
|       | 2          | 4 2 6         | 2 4 6        | 0                 | 100                    |
|       | 3          | 2 4 6         | 2 4 2 6 2    | 66.7              |
|       | 4          | 3 3 6         | 3 3 6 2      | 66.7              |
|       | 5          | 2 4 6         | 4 2 6 2      | 66.7              |
| Average|           |               |              |                   | 76.68                  |
| Man   |            |               |              |                   |                        |
|       | 1          | 3 3 6         | 3 3 6 0      | 100               |
|       | 2          | 4 2 6         | 2 4 6 0      | 100               |
|       | 3          | 2 4 6         | 4 2 6 1      | 83.3              |
|       | 4          | 3 3 6         | 3 3 6 0      | 100               |
|       | 5          | 4 2 6         | 2 4 6 2      | 66.7              |
| Average|           |               |              |                   | 90                     |

Table 4. Third scenario experiment result

| Voice | Experiment | Training Data | Testing Data | Sum of Error Data | Degree of Accuracy (%) |
|-------|------------|---------------|--------------|-------------------|------------------------|
| Woman|            |               |              |                   |                        |
|       | 1          | 5 5 10        | 20 20 40     | 11                | 72.5                   |
|       | 2          | 20 20 40      | 5 5 10       | 2                 | 80                     |
| Man   |            |               |              |                   |                        |
|       | 1          | 5 5 10        | 20 20 40     | 3                 | 92.5                   |
|       | 2          | 20 20 40      | 5 5 10       | 2                 | 80                     |

4. Analysis Results
Each experiment has different words of data. Example in Table 2, for women voice in experiment 1 and experiment 3, although the number of training data and testing data is equal, but the error data is different. Table 5 and Table 6 show the words of data that used for training data and testing data.
Table 5. The training data for experiment 1 and experiment 3

| No | Experiment 1 | Experiment 3 | Experiment 1 | Experiment 3 |
|----|--------------|--------------|--------------|--------------|
| 1  | Bajingan     | Sialan       | Hallo        | Kemeja       |
| 2  | Idiot        | Laknat       | Pagi         | Celana       |
| 3  | Bangsat      | Jahanam      | Bagus        | Baju         |
| 4  | Kunyuk       | Iblis        | Baik         | Mau          |
| 5  | Perek        | Gembel       | Cantik       | Obat         |
| 6  | Pecun        | Setan        | Pintar       | Minum        |
| 7  | Jablay       | Brengsek     | Saya         | Pulang       |
| 8  | Bencong      | Keparat      | Aku          | Manis        |
| 9  | Bego         | Budek        | Kamu         | Sayang       |
| 10 | Goblok       | Bolot        | Kita         | Ganteng      |
| 11 | Geblek       | Sarap        | Makan        | Siapa        |
| 12 | Bodho        | Tolol        | Ayo          | Dimana       |
| 13 | -            | -            | Mau          | Kemana       |

Table 6. The testing data for experiment 1 and experiment 3

| No | Experiment 1 | Experiment 3 | Experiment 1 | Experiment 3 |
|----|--------------|--------------|--------------|--------------|
| 1  | Sialan       | Bajingan     | Kemeja       | Hallo        |
| 2  | Laknat       | Idiot        | Celana       | Pagi         |
| 3  | Jahanam      | Bangsat      | Baju         | Bagus        |
| 4  | Iblis        | Kunyuk       | Kemana       | Baik         |
| 5  | Gembel       | Perek        | Obat         | Cantik       |
| 6  | Setan        | Pecun        | Minum        | Pintar       |
| 7  | Brengsek     | Jablay       | Pulang       | Saya         |
| 8  | Keparat      | Bencong      | Manis        | Aku          |
| 9  | Budek        | Sinting      | Sayang       | Kamu         |
| 10 | Bolot        | Goblok       | Ganteng      | Kita         |
| 11 | Sarap        | Geblek       | Siapa        | Makan        |
| 12 | Tolol        | Bodho        | Dimana       | Ayo          |
| 13 | Sinting      | Bego         | -            | -            |

Pitch value of rude word is greater than the pitch value of properly word. It is happened either male or female voice. It can be occurred because if we utter a rude word usually more loader than if we utter a properly word.

From Table 2 shows, that the average for male voices produces accuracy levels of 78.4% and for women 80% accuracy. From Table 3 shows that the average for male voices produce accuracy levels of 90% and for female 76.68% accuracy. An error in the classification is likely caused by the pitch value data of value of zero. A value of zero may occur due to any of the deduction at the time of recording process. In this case, the cut is more advanced. Therefore, the initial frequency is the frequency that obtained before someone speaks. In addition, to sample data word phrases are relatively small (only 6) so that the training process hyper plane formed cannot cover the data for the data that being tested.

The different amount of training data and testing data produce different level of accuracy. Smaller training data cause lower level of accuracy and vice versa. This occurs because the more training data form perfectly SVM hyper plane. The recent condition is contrast to male voice data. This occurs because the attributes of male voices are more than female.
5. Conclusion
Based on the discussion it can be concluded that the SVM method can be used to develop an automation systems censor speech for the Indonesian rude swear word by classify speech into rude swear and properly words with high accuracy, in the ranges of 72% up to 95%. High pitch tone or a greeting word value can be used as a feature or an attributes for classification process.

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