Transformation Optics, Generalized Cloaking and Superlenses

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In this paper, transformation optics is presented together with a generalization of invisibility cloaking: instead of an empty region of space, an inhomogeneous structure is transformed via Pendry’s map in order to give, to any object hidden in the central hole of the cloak, a completely arbitrary appearance. Other illusion devices based on superlenses considered from the point of view of transformation optics are also discussed.

Index Terms—Transformation optics, invisibility cloaking, wave propagation, finite element modelling, superlenses.

I. INTRODUCTION

In 2006, it was suggested by Pendry et al. [1] that an object surrounded by a coating consisting of an exotic material could become invisible to electromagnetic waves. This device was named “invisibility cloak” in reference to Harry Potter, the popular character of J.K. Rowling. Beside his famous cloak, the little wizard has other spells to go unnoticed. Among the most spectacular is the “poljuice potion” that is able to turn somebody into anybody else’s appearance [2]. In this paper, we do not present a potion but rather an optical device able to accomplish the same task, i.e. to give an arbitrary optical response chosen in advance to any other object placed inside the device. In fact, the principle is here very similar to the design of Pendry’s invisibility cloak but, instead of geometrically transforming an empty domain, we transform a region containing the object to be imitated, thus leading to a generalization of cloaking.

II. TRANSFORMATION OPTICS

In recent years, transformation optics has become a very active new field. It has been popularized through the idea of J.B. Pendry that an invisibility cloak can be designed by transforming space and considering the corresponding equivalent material properties [1], [3]. Indeed, it is a deep property of Maxwell’s equations that they are purely topological (when written in the proper formalism [4]) and that all the metric aspects can be encapsulated in the electromagnetic material properties. A direct consequence is that any continuous transformation of space can be encoded in an equivalent permittivity and permeability. Extending this principle beyond continuous transformations allows to design exotic optical devices such as the invisibility cloak.

Exterior calculus is the most formalism to write Maxwell’s equations [5], [6] so that they have the following form (in the harmonic case with a pulsation ω and complex valued fields):

\[
\begin{align*}
\text{dH} &= J - i\omega D \\
\text{dE} &= +i\omega B \\
\text{d}D &= \rho \\
\text{d}B &= 0
\end{align*}
\]

(1)

where d is the exterior derivative (d plays the role of curl in the two first equations and of div in the last two ones, see Appendix), the 1-forms E, H are the electric and magnetic fields respectively, the 2-forms D, B, and J are the electric flux density or displacement, the magnetic flux density or induction, and the electrical current density respectively, and the 3-form ρ is the electric charge density. The only operator involved is the exterior derivative that is completely independent from the metric.

The metric is involved in the Hodge star operator * (see Appendix) that is necessary to introduce the constitutive laws of materials (including a void, where, D = ε_0 * E and B = μ_0 * H). It can also be argued that it is in fact these very electromagnetic properties of space that determine the metric [7]. This formalism has proved to be very useful in the context of the numerical solution of Maxwell’s equations [4], [8]. In this case, in has been shown that the topological structure of the equation can be preserved at the discrete level (for instance in Yee’s FDTD algorithm or using Whitney discrete forms as finite elements) while the whole process of approximation is concentrated in the design of the discrete Hodge operator [9].

A. Change of Coordinates in Maxwell’s Equations

In the exterior calculus formalism, the only task associated to changing a coordinate system is to determine an explicit expression for the Hodge star operator [4], [10]. A very useful point of view is to consider weak formulations where integrals of volume forms (3-forms) are built with scalar products of forms, i.e., exterior products together with the Hodge operator acting on one of the factors.

For instance, the wave equation for the electric field (in homogeneous media):

\[ d(\mu^{-1} * dE) - \omega^2 \varepsilon * E = 0, \]  (2)

has the following weak formulation: find \( \mathbf{E} \in H(\text{curl}, \Omega) \) such that

\[
\begin{align*}
\int_\Omega \mu^{-1} * dE \wedge dE' dx &- \omega^2 \oint_\Omega \varepsilon * \mathbf{E} \wedge E' dx = 0, \\
\forall \mathbf{E}' &\in H_0(\text{curl}, \Omega)
\end{align*}
\]

(3)

where \( \wedge \) is the exterior product (see Appendix).

We can use the fact that we know how to write this expression components by components in a Cartesian coordinate system and that we also know how to transform the derivative and the multiple integrals to determine the action of the Hodge operator in other coordinate systems.
Considering a map from the coordinate system \( \{u, v, w\} \) to the coordinate system \( \{x, y, z\} \) given by the functions \( x(u, v, w) \), \( y(u, v, w) \), and \( z(u, v, w) \), the transformation of the differentials is given by:

\[
\begin{align*}
\frac{dx}{du} &= \frac{\partial x}{\partial u}, & \frac{dy}{du} &= \frac{\partial y}{\partial u}, & \frac{dz}{du} &= \frac{\partial z}{\partial u} \\
\frac{dy}{dv} &= \frac{\partial y}{\partial v}, & \frac{dz}{dv} &= \frac{\partial z}{\partial v} \\
\frac{dz}{dw} &= \frac{\partial z}{\partial w}
\end{align*}
\] (4)

Given a \( p \)-form expressed in the \( \{x, y, z\} \) coordinate system, it suffices to replace the \( dx, dy, dz \) by the corresponding \( 1 \)-forms involving \( du, dv, dw \) in the basis exterior monomials to obtain the expression of the form in the new coordinate system. Note that the form travels naturally counter to the current with respect to the map and this is why this transportation of the forms from \( x, y, z \) to \( u, v, w \) is called a pull-back.

This operation can be defined not only between two coordinate systems but also between two different manifolds even if they do not have the same dimensions.

Consider two manifolds (or more simply, two open domains of \( \mathbb{R}^m \) and \( \mathbb{R}^n \) respectively) \( N \) and \( M \) and a (regular) map \( \varphi \) from \( N \) to \( M \) such that \( \varphi(N) = M \).

The example above shows that it is very easy to express the differentials of the coordinates on \( M \) in terms of the differentials of the coordinates on \( N \) and therefore to find the image on \( N \) of a \( 1 \)-form on \( M \) given by the dual map \( \varphi^* \), from \( M \) to \( N \), also called, as indicated above, the pull-back. In fact, any covariant object such as a \( p \)-form or a metric can be pulled back by translating the differentials on \( M \) into differentials on \( N \). Defined in this way, the operation commutes of course with the exterior and tensor products but also with the exterior derivative and the Hodge star (defined with the pulled-back basis exterior monomials to \( M \)) [4].

As for contravariant objects such as vector fields, they travel forward just like the geometrical domains. Given a vector \( v \) at a point \( p \) on \( N \), it suffices to choose a curve \( \gamma \) going through the point and such that the vector is the tangent vector to the curve at this point, to take the image of the curve \( \varphi(\gamma) \) on \( M \) and the vector tangent to this curve at the point \( \varphi(p) \) as the image of \( v \). Defined in this way, the map for vectors from \( N \) to \( M \), denoted by \( \varphi_*(v) \) or \( d\varphi(v) \), is called the differential of \( \varphi \) or the push-forward and it can be extended to any contravariant object.

Another fundamental property of the pull-back is its commutativity with integration in the sense that, for any form \( \alpha \) that is integrable on a subset \( \varphi(\Omega) \) of \( M \), which is the image of a subset \( \Omega \) of \( N \), one has:

\[
\int_{\varphi(\Omega)} \alpha = \int_{\Omega} \varphi^*(\alpha).
\] (5)

All the information for the pull-back is therefore contained in the Jacobian matrix \( J \) (or maybe we should say matrix field since it depends on the point in space considered) in terms of which Eq. (4) can be written:

\[
\begin{pmatrix}
\frac{dx}{du} \\
\frac{dy}{dv} \\
\frac{dz}{dw}
\end{pmatrix} = J
\begin{pmatrix}
\frac{du}{dx} \\
\frac{dv}{dy} \\
\frac{dw}{dz}
\end{pmatrix}
\] (6)

with

\[
J(u, v, w) = \frac{\partial (x, y, z)}{\partial (u, v, w)} = \begin{pmatrix}
\frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} & \frac{\partial x}{\partial w} \\
\frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} & \frac{\partial y}{\partial w} \\
\frac{\partial z}{\partial u} & \frac{\partial z}{\partial v} & \frac{\partial z}{\partial w}
\end{pmatrix}.
\]

Using matrix notation, the detailed computation of the relation between the coefficients of a \( 1 \)-form \( \alpha \) in \( \{x, y, z\} \) and \( \{u, v, w\} \) coordinates is performed as follows:

\[
\begin{align*}
\alpha &= \alpha_x dx + \alpha_y dy + \alpha_z dz = (\alpha_x \alpha_y \alpha_z)\begin{pmatrix}
dx \\
dy \\
dz
\end{pmatrix} \\
&= (\alpha_x \alpha_y \alpha_z) J \begin{pmatrix}
du \\
dv \\
dw
\end{pmatrix} \\
&= \alpha_u du + \alpha_v dv + \alpha_w dw = (\alpha_u \alpha_v \alpha_w) \begin{pmatrix}
du \\
dv \\
dw
\end{pmatrix}
\end{align*}
\]

and the following relation is obtained:

\[
(\alpha_x \alpha_y \alpha_z) J = (\alpha_u \alpha_v \alpha_w).
\] (7)

Now the contributions to weak form integrals like Eq. (3) may have the following form:

\[
\int_{\Omega} \alpha \wedge \ast \alpha',
\]

where \( \alpha \) and \( \alpha' \) are \( 1 \)-forms (that can be obtained as gradients of a scalar field, although it really does not matter here).

The question is: how to deal with the Hodge operator? A direct attack would be to pull back the metric and use the explicit expression of the operator but it is faster here to take advantage of the simple form of the scalar product in Cartesian coordinates that reduces to the dot product. Again using matrix notation (where \( J^{-T} \) is the inverse of \( J^T \)):

\[
\begin{align*}
\alpha \wedge \ast \alpha' &= (\alpha_x \alpha_y \alpha_z)(\alpha_x' \alpha_y' \alpha_z')^T dx \wedge dy \wedge dz \\
&= (\alpha_u \alpha_v \alpha_w)J^{-1}(\alpha_u' \alpha_v' \alpha_w')J^{-1}^T dx \wedge dy \wedge dz \\
&= (\alpha_u \alpha_v \alpha_w)J^{-1}J^{-T}(\alpha_u' \alpha_v' \alpha_w')\det(J)du \wedge dv \wedge dw.
\end{align*}
\]

(8)

The first line is the definition of the scalar product of \( 1 \)-forms equated to the scalar product in Cartesian coordinates.

The fact that the transformation of \( 3 \)-forms \( dx \wedge dy \wedge dz = \det(J)du \wedge dv \wedge dw \) only involves the Jacobian, i.e. the determinant of the Jacobian matrix, has been used here. Hence, the only difference from the case of Cartesian coordinates is that one of the (column) vectors has to be multiplied on the left by a symmetric matrix \( T^{-1} \) before performing the dot product, where \( T \) is given by:

\[
T = J^T J \det(J).
\] (9)

It is now interesting to look at how a particular 2-form basis monomial transforms, for instance:

\[
\begin{align*}
&dx \wedge dy = \left[ \frac{\partial x}{\partial u} du + \frac{\partial x}{\partial v} dv + \frac{\partial x}{\partial w} dw \right] \wedge \left[ \frac{\partial y}{\partial u} du + \frac{\partial y}{\partial v} dv + \frac{\partial y}{\partial w} dw \right] \\
&= \left( \frac{\partial x}{\partial u} \frac{\partial y}{\partial v} - \frac{\partial x}{\partial v} \frac{\partial y}{\partial u} \right) du \wedge dv + \left( \frac{\partial x}{\partial v} \frac{\partial y}{\partial w} - \frac{\partial x}{\partial w} \frac{\partial y}{\partial v} \right) dv \wedge dw + \left( \frac{\partial x}{\partial w} \frac{\partial y}{\partial u} - \frac{\partial x}{\partial u} \frac{\partial y}{\partial w} \right) dw \wedge du
\end{align*}
\]
The cofactors of $J$ are now involved in the transformation. (These are the elements of $J^{-T}\det(J)$.)

Given a 2-form:

$$\begin{align*}
\beta &= \beta_x dy \wedge dz + \beta_y dz \wedge dx + \beta_z dx \wedge dy \\
&= \beta_u dv \wedge dw + \beta_v dw \wedge du + \beta_w du \wedge dv
\end{align*}$$

(10)

the following relation is obtained:

$$\begin{align*}
(\beta_x \beta_y \beta_z)J^{-T}\det(J) &= (\beta_u \beta_v \beta_w)
\end{align*}$$

(11)

and, considering the scalar product $\beta \wedge \ast \beta'$ of two such 2-forms, it is straightforward to show that the matrix involved in the transformation of this scalar product is here $T$ (instead of its inverse in the case of the scalar product of two 1-forms):

$$\begin{align*}
\beta \wedge \ast \beta'(\beta_x \beta_y \beta_z)J^{-T}\det(J) &= (\beta_u \beta_v \beta_w)T^{-T}dx \wedge dy \wedge dz \\
&= (\beta_u \beta_v \beta_w)(J^{-T})^T(\beta_x' \beta_y' \beta_z')T^{-1}du \wedge dv \wedge dw.
\end{align*}$$

(12)

Everything can now be summarised in the following recipe that takes into account implicitly the Hodge star: consider a 3-form $\gamma$ to be integrated on a domain $\Omega$ in order to get $\int_{\Omega} \gamma$ to contribute to a weak form, then:

- If the integrand involves only scalars (0-forms or 3-forms and it does not matter if the 3-forms are expressed as the divergence of a vector field) or if it is the exterior product of a 1-form and a 2-form (and it does not matter if they are respectively a gradient and a curl) looking superficially like a scalar product of vectors, only $\det(J)$ has to be introduced as a factor.
- If the integrand is the scalar product of two 1-forms (and it does not matter if one or both 1-forms are expressed as the gradient of a scalar field), multiply on the left one of the column vectors of coefficients by the matrix $T^{-1}$.
- If the integrand is the scalar product of two 2-forms (and it does not matter if one or both 2-forms are expressed as the curl of a vector field), multiply on the left one of the column vectors of coefficients by the matrix $T^{-1}$. The expression obtained for $\varphi^*(\gamma)$ depending on variables $u, v$ and $w$ (coordinates $x, y$ and $z$ have been replaced by the functions $x(u, v, w), y(u, v, w)$ and $z(u, v, w)$) respectively is integrated on $\Omega$ to get the desired contribution to the volume integral of the weak formulation.

It can also be interesting to consider a compound transformation, i.e. the transformation of a transformation. Consider three systems of coordinates $u_i$, $X_i$ and $x_i$ (possibly on different manifolds) and the maps $\varphi x_u : u_i \to X_i$ given by functions $X_i(u_j)$ and $\varphi x_u X_i : X_i \to x_i$ given by functions $x_i(X_j)$. The composition map $\varphi x_u \circ \varphi x_u = \varphi x_u : u_i \to x_i$ is given by the functions: $x_i(X_j(u_k)))$. If $J_{x_i}$ and $J_{X_i}$ are the Jacobian matrices of the maps $\varphi x_u$ and $\varphi x_u X_i$ respectively, the Jacobian matrix $J_{x_i}$ of the composition map $\varphi x_u X_i$ is simply the product of the Jacobian matrices:

$$J_{x_i} = J_{x_i} J_{X_i}.$$

This rule naturally applies for an arbitrary number of maps.

It is also worth noting that the matrix $J^T J$ is nothing but the metric tensor whose coefficients are expressed in the local coordinates.

B. The Geometric Transformation - Equivalent Material Principle

A very interesting interpretation of the preceding formulæ is that the matrix $T$ and its inverse can be viewed as tensorial characteristics of equivalent materials.

By inspection of Eq. (3), it appears that $\mu^{-1}$ is present as a factor in the term involving the exterior derivatives, i.e. a scalar product of two 2-forms and that the $T$ factor can be introduced by multiplying $\mu$ by $T^{-1}$ (and therefore turning it in a tensor quantity). It appears also that $\varepsilon$ is present as a factor in the term involving directly the electric field, i.e. a scalar product of two 1-forms and that the $T^{-1}$ factor can be introduced by multiplying $\varepsilon$ by $T^{-1}$ (and therefore turning it also in a tensor quantity).

Therefore, the only thing to do in the transformed coordinates to compute the integrals of the weak form is to replace the materials (often homogeneous and isotropic) by equivalent ones that are inhomogeneous (their characteristics are no longer piecewise constant but merely depend on $u, v, w$ coordinates) and anisotropic ones (tensorial nature) whose properties are given by

$$\varepsilon' = \varepsilon T^{-1}, \quad \text{and} \quad \mu' = \mu T^{-1}.$$
III. GENERALIZED CLOAKING

In this section, we present a generalization of cloaking able to arbitrarily transform the electromagnetic appearance of an object. The basic principle is to obtain the constitutive relations of the cloak by application of a space transformation to a non-empty region. Invisibility can be considered as a particular case that corresponds to choosing the empty space as the object to be faked.

In the case of the cylindrical Pendry’s map [1], [3], [14], described by the transformation of the 2D cross section, the plane \( \mathbb{R}^2 \) minus a disk \( D_1 \) of radius \( R_1 \) is mapped on the whole plane \( \mathbb{R}^2 \) in such a way that a disk \( D_2 \) of radius \( R_2 > R_1 \), concentric with \( D_1 \), is the image of the annulus \( D_2 \setminus D_1 \) by a radial transformation (see Fig. 1). In cylindrical coordinates, this transformation is given by:

\[
\begin{align*}
    r &= (r' - R_1)R_2/(R_2 - R_1) \quad \text{for} \quad R_1 \leq r' \leq R_2, \\
    \theta &= \theta', \\
    z &= z'.
\end{align*}
\]

As for the outside of the disk \( D_2 \), the map between the two copies of \( \mathbb{R}^2 \setminus D_2 \) is the identity map.

The material properties given by rule (14) corresponding to this transformation provide an ideal invisibility cloak: outside \( D_2 \), everything behaves as if we were in free space, including the propagation of electromagnetic waves across the cloak, and is completely independent of the content of \( D_1 \).

Now, rule (14) may be applied to \( D_2 \) containing objects with arbitrary electromagnetic properties so that a region cloaked by this device is still completely hidden but has the appearance of the objects originally in \( D_2 \). We may call this optical effect masking [15] or “polyjuice” effect.

IV. NUMERICAL MODELING

Figs. 4 and 5 show the effect of masking on a scattering structure. On Fig. 4, a cylindrical TM wave emitted by a circular cylindrical antenna is scattered by a conducting triangular cylinder (the longest side of the cross section is 1.62\( \lambda \) and \( \varepsilon_r = 1 + 40i \)). The field map represents the longitudinal electric field \( E_z(x, y) \) and the outer boundary of the cloak is shown to ease the comparison with the masked case. On Fig. 5, the same cylindrical TM wave is scattered by a masked triangular cylinder (but the scattering object inside the cloak may be arbitrary as far as it is small enough to fit inside the cloak). This triangular cylinder is the symmetric of the previous one with respect to the horizontal plane containing the central fibre of the cylindrical antenna. This bare scatterer would therefore give the Fig. 4 image inverted upside-down but, here, this object is surrounded by a cloak in order to give the very same scattering as before. Indeed, on both sides, the electric fields outside the cloak limit are alike.

Fig. 6 highlights the different scattering patterns by displaying the value of \( \Re \langle E_z \rangle \) on a circle of radius 4\( \lambda \) located around the antenna-scatterer system in the three following cases: the case of Fig. 4 (original) with the triangle alone, the case of Fig. 5 (coated), and the triangle of Fig. 5 without the coating (reversed). It is obvious that the coating restores the field distribution independently of the object present in the central hole.

The numerical computation is performed using the finite element method (via the free GetDP [16] and Gmsh [17] software tools). The mesh is made of 148,000 second order triangles including the Perfectly Matched Layers used to truncate the computation domain. The singularity of \( \varepsilon \) and \( \mu \) requires a very fine mesh in the vicinity of the inner boundary of the cloak (see Fig. 3) and is also responsible for the small discrepancies between the numerical model and a perfect cloak (see Fig. 5) — including the non zero field in the hole of the cloak.

Note that a small technical problem arises in practice when rule (14) is applied: the material properties are defined piecewise on various domains and it is very useful to know explicitly the boundaries of these domains, e.g. to build the finite element mesh (see Fig. 3). These boundaries are
of the cloak) and arc of circles concentric with the cloak.

On Fig. 5, the image by $\varphi^{-1}$ of the triangle of Fig. 4 is the curvilinear triangle inside the coating region of the cloak. In practice, this anamorphosis of the triangle is described by three splines interpolating each 40 points that are images of points of the segments by $\varphi^{-1}$.

V. SUPERLENS ILLUSION

Another dramatic example of transformation optics devices are the superlenses [18]: even if these devices were proposed a few years before the rise of transformation optics, they are nicely interpreted as corresponding to a folding of the space on itself. It has been suggested that such devices allow a kind of “remote action” of the scatterers making possible things such as immaterial waveguides called “invisible tunnels” [19]. They can also be used to set up a new kind of invisibility devices
and also illusion devices with a similar function that the one presented here with generalized cloaking but based on negative refraction index materials. This device depends both on the object to be transformed, since its scattering pattern has to be erased first by an ad hoc “antiobject”, and on the object to be faked while our device is more general since it depends only on the object to be faked independently of the original object. As an illustration of superlensing, consider the multiple valued transformation of Fig. 7. The part with negative slope corresponds to a negative refraction index material ($\varepsilon'$ and $\mu'$ have negative eigenvalues) and acts as a superlens. As a transformation of empty space, it does not perturbate the cylindrical waves emitted by a wire antenna (Fig. 8 where the inner disk is the image of four time larger disk) but for the attenuation due to the dissipation introduced in the superlens permittivity in order to avoid the anomalous resonances [22]. One percent of losses has been added here to the value of the permittivity of the ideal perfect lens ($\varepsilon'$ has been multiplied by $1 - 0.01i$). The antenna on the right of the lens has two images, one inside the annular superlens and one inside the central part of the device so that we have well three copies of the antenna. In Fig. 9, a small perfectly conducting deflector inside the region surrounded by the perfect lens acts on the image of the antenna and forces the waves to propagate only to the right. This can also be interpreted as if the deflector has a four time larger image acting on the original antenna giving the illusion of a much larger object.

### VI. Conclusion

Transformation optics do not only offer the possibility to make optically disappear objects in invisibility cloaks but also to completely tune their optical signature i.e. to give them an arbitrary appearance. The possibility to place an object inside the coating of the cloak and that it will therefore appear different was already considered in [3] where a point source was shifted creating a mirage effect. A more general case is considered here since both the shape and the position of the object placed in the coating are modified. Note that if the object used to create the illusion is perfectly conducting and surrounds the central point of the cloak, its anamorphosis will surround the inner boundary of the cloak and it de facto suppresses the singular behavior of the material properties.

### Appendix

**Differential Geometry** [5], [6], [9]

Given a $n$-dimensional space with a (global) co-ordinate system $u_1, \cdots, u_n$ (not necessarily orthogonal), the exterior derivative $d$ of a function $f(u_1, \cdots, u_n)$ is its differential $df = \sum_i \frac{\partial f}{\partial u_i} du_i$. This is a 1-form. A general 1-form can be written $\sum_j g_j(u_j) du_j$ where $g_j(u_j)$ are functions of the
coordinates $u_j$. If a 1-form can be expressed as the differential of a function, it is an exact 1-form.

A curve $\gamma$ is an application from an interval $I = [t_0, t_1]$ of $\mathbb{R}$ to the $n$-dimensional space: $r(t) = (u_1(t), \ldots, u_n(t))$ where $t$ is the parameter. The integral $\int_\gamma \alpha$ of a 1-form $\alpha = \sum_i g_{ij}(u_j) du_i$ on the curve $\gamma$ is defined by $\int_\gamma \alpha = \int_{t_0}^{t_1} (\sum_i g_{ij}(u_j(t))) (\frac{du_j}{dt}) dt$. The value of the integral depends on $\gamma$ but does not depend on the choice of the parameter.

The exterior product $\wedge$ is the skew-symmetric tensor product such that $du_i \wedge du_j = -du_j \wedge du_i$. A general 2-form is a linear combination $\sum_{i,j} g_{ij}(u_j) du_i \wedge du_j$. The exterior derivative of the 1-form $\sum_i g_{ij} du_i = d \sum_i g_{ij} du_i$ on the surface $\Sigma$ is defined by $\int_\gamma \beta = \int \sum_i (g_{ij}(u_j)) (\frac{\partial u_i}{\partial s} ds + \frac{\partial u_i}{\partial t} dt)$, where $\frac{\partial u_i}{\partial s}$ and $\frac{\partial u_i}{\partial t}$ are the Jacobians. The value of the surface (flux) integral depends on $\Sigma$ but does not depend on the way the parameters are chosen.

The Stokes theorem states that $\int_\gamma d\alpha = \int_{\partial \Sigma} \alpha$ where $\partial \Sigma$ is the boundary of the surface $\Sigma$.

More generally, p-forms (with 0 $\leq p \leq n$) are defined as totally skew-symmetric tensors and can be manipulated using the exterior derivative and the exterior product. A 1-form $\alpha = \alpha_1 du_1 + \alpha_2 du_2 + \alpha_3 du_3$ and a 2-form $\beta = \beta_{23} du_2 \wedge du_3 + \beta_{31} du_3 \wedge du_1 + \beta_{12} du_1 \wedge du_2$ has for instance: $d\alpha = \left(\frac{\partial \alpha_3}{\partial u_1} - \frac{\partial \alpha_2}{\partial u_1}\right) du_1 \wedge du_2 + \left(\frac{\partial \alpha_2}{\partial u_2} - \frac{\partial \alpha_1}{\partial u_2}\right) du_1 \wedge du_3 + \left(\frac{\partial \alpha_1}{\partial u_3} - \frac{\partial \alpha_3}{\partial u_3}\right) du_2 \wedge du_3$, and $\alpha \wedge \beta = \left(\alpha_1 \beta_{23} + \alpha_2 \beta_{31} + \alpha_3 \beta_{12}\right) du_1 \wedge du_2 \wedge du_3$.

All the concepts here above rely only on the topological and differential structure of the space.

The metric is a supplementary structure determined by a rank 2 covariant symmetric tensor $g$ whose $n^2$ coefficients form a positive definite matrix. Given a metric, it is possible to introduce the concepts of scalar product, norm, distance, and angle. The metric allows the definition of a Hodge star operator $*$ that is a linear operator on differential forms mapping p-forms on $(n-p)$-forms.

Particular cases of spaces with a metric are the Euclidean spaces $\mathbb{E}^n$ where Cartesian coordinates can be chosen so that the coefficients of the metric form a unit matrix. For $\mathbb{E}^2$, Cartesian coordinates are denoted $\{u_1 = x, u_2 = y, u_3 = z\}$ and the metric has the form: $g = dx \otimes dx + dy \otimes dy + dz \otimes dz$. In these Cartesian coordinates, the Hodge operator has the following action:

\[
\begin{align*}
*dx &= dy \otimes dx, & *dy &= dz \otimes dx, & *dz &= dx \otimes dy \\
*(dx \otimes dy) &= dz, & *(dz \otimes dx) &= dy, & *(dy \otimes dz) &= dx \\
1 &= dx \otimes dy \otimes dz, & *(dx \otimes dy \otimes dz) &= 1.
\end{align*}
\]

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