Efficient Context-Aware Network for Abdominal Multi-organ Segmentation

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Abstract

The contextual information, presented in abdominal CT scan, is relative consistent. In order to make full use of the overall 3D context, we develop a whole-volume-based coarse-to-fine framework for efficient and effective abdominal multi-organ segmentation. We propose a new efficientSegNet network, which is composed of basic encoder, slim decoder and efficient context block. For the decoder module, anisotropic convolution with a k\(\times\)k\(\times\)1 intra-slice convolution and a 1\(\times\)1\(\times\)k inter-slice convolution, is designed to reduce the computation burden. For the context block, we propose strip pooling module to capture anisotropic and long-range contextual information, which exists in abdominal scene. Quantitative evaluation on the FLARE2021 validation cases, this method achieves the average dice similarity coefficient (DSC) of 0.895 and average normalized surface distance (NSD) of 0.775. This method won the 1st place on the 2021-MICCAI-FLARE challenge. Codes and models are available at https://github.com/Shanghai-Aitrox-Technology/EfficientSegmentation

1. Introduction

In this paper, we focus on multi-organ segmentation from abdominal CT scans. As shown in Figure 1, the main difficulties stem from four aspects: 1) The variations in field-of-views, shape and size of different organs. 2) The abnormalities, like lesion-affected organ, may lead to segmentation failure. 3) The diversity of data source in term of multi-center, multi-phase and multi-vendor cases. 4) The limited GPU memory size and high computation cost.

A common solution [1] is to develop a sliding-window method, which can balance the GPU memory usage. Usually, this method need to sample sub-volumes overlap with each other to improve the segmentation accuracy, while leading to more computation cost. Meanwhile, sub-volumes sampled from entire CT volume inevitably lose some 3D context, which is important for distinguishing multi-organ with respect to background.

We develop a whole-volume-based coarse-to-fine framework [2] to effectively and efficiently tackle these challenges. The coarse model aims to obtain the rough location of target organ from the whole CT volume. Then, the fine model refines the segmentation based on the coarse result. This coarse-to-fine pipeline can cover anatomical variations for different cases. To capture the spatial relationships between multi-organ, we exploit strip pooling [3] for collecting anisotropic and long-range context. This strip pool offers two advantages. Firstly, compared to self-attention or non-local module, strip pool consumes less memory and matrix computation. Secondly, it deploys long but narrow pooling kernels along one spatial dimension to simultaneously aggregate both global and local context.

The main contributions of this work are summarized as follows:

1) We propose a whole-volume-based coarse-to-fine framework to make full use of the overall 3D context, this pipeline covers the anatomical variations occurred on different cases.

2) We design anisotropic convolution block with low computation cost. We propose strip pooling module to capture anisotropic and long-range contextual information.
3) The effectiveness and efficiency of the proposed whole-volume-based coarse-to-fine framework are demonstrated on FLARE2021 challenge dataset, where we achieve the state-of-the-art with low time cost and less memory usage.

2. Method

As mentioned in Figure 2, this whole-volume-based coarse-to-fine framework is composed of coarse and fine segmentation with a basic U-Net and a carefully designed efficientSegNet, respectively. A detail description of the method is as follows.

2.1. Preprocessing

The baseline method includes the following preprocessing steps:

- Reorienting images to the left-posterior-inferior (LPI) view by flipping and reordering.
- Resampling image to fixed size. The sizes of coarse and fine input are [160, 160, 160] and [192, 192, 192], respectively.
- Intensity normalization: First, the image is clipped to the range [-325, 325]. Then a z-score normalization is applied based on the mean and standard deviation of the intensity values.

2.2. Proposed Method

The proposed efficientSegNet consists of three major parts: basic encoder, slim decoder, and efficient context block, as shown in Figure 3.

As depicted in Figure 4 and Figure 5, the encoder module is composed of two residual convolution blocks, and the decoder module with one residual convolution block. As to decoder module, we separate a standard 3D convolution with kernel size $3 \times 3 \times 3$ into a $3 \times 3 \times 1$ intra-slice convolution and a $1 \times 1 \times 3$ inter-slice convolution. The residual convolution block is implemented as follows: conv-instnorm-ReLU-conv-instnorm-ReLU (where the addition of the residual takes place before the last ReLU activation).

We adopt 3D-based mixed pyramid pooling (Figure 6) to extract contextual feature, which is composed of the standard spatial pooling and the anisotropic strip pooling. The standard spatial pooling employs two average pooling with the stride of $2 \times 2 \times 2$ and $4 \times 4 \times 4$. The anisotropic strip pooling with three different-direction receptive fields: $1 \times N \times N$, $N \times 1 \times N$ and $N \times N \times 1$, where N is the size of feature map in last encoder module.

The initial number of feature maps is 8 for coarse model, while 16 for fine model. We aggregate low and high level feature with addition rather than concatenation, because the former consumes less GPU memory. In addition, the number of model parameters is 9 MB, and the number of flops is 333 GB for $192 \times 192 \times 192$ input size.

2.3. Post-processing

A connected component analysis of segmentation mask is applied on coarse and fine model output.

3. Dataset and Evaluation Metrics

3.1. Dataset

- A short description of the dataset used:
The dataset used of FLARE2021 is adapted from MSD [4] (Liver [5], Spleen, Pancreas), NIH Pancreas [6, 7, 8], KiTS [9, 10], and Nanjing University under the license permission. For more detail information of the dataset, please refer to the challenge website and [11]. The detail information is presented in Table 1.

- Details of training / validation / testing splits:
The total number of cases is 511. An approximate 70%/10%/20% train/validation/testing split is employed resulting in 361 training cases, 50 validation cases, and 100 testing cases. The detail information is presented in Table 1.

- Furthermore, the training dataset (361 cases) is randomly divided into training (80%) and validation (20%) set, where validation set is used to model selection. A 5-fold cross validation set is generated based on the above mentioned partition.

3.2. Evaluation Metrics

- Dice Similarity Coefficient (DSC)
- Normalized Surface Distance (NSD)
- Running time
- Maximum used GPU memory (when the inference is stable)
4. Implementation Details

4.1. Environments and requirements

The environments and requirements of the proposed method is shown in Table 2.

### Table 2. Environments and requirements.

| Requirement      | Details                                                                 |
|------------------|-------------------------------------------------------------------------|
| Ubuntu version   | 16.04.12                                                                |
| CPU              | Intel(R) Xeon(R) Gold 5118 CPU @ 2.30GHz (×4)                           |
| RAM              | 502 GB                                                                  |
| GPU              | Nvidia GeForce 2080Ti (×8)                                             |
| CUDA version     | 10.1                                                                    |
| Programming language | Python3.6                                                               |
| Deep learning framework | Pytorch (torch 1.5.0, torchvision 0.2.1)     |
| Code is publicly available at | EfficientSegmentation                                                   |

4.2. Training protocols

The training protocols of the proposed method is shown in Table 3.

### Table 3. Training protocols.

| Protocol                  | Details                                                                 |
|---------------------------|-------------------------------------------------------------------------|
| Data augmentation methods | Crop and brightness.                                                   |
| Initialization of the network | Kaiming normal initialization                                        |
| Patch sampling strategy   | Augment the sample ratio of pathological image (3 times)              |
| Batch size                | 16                                                                     |
| Patch size                | Coarse: 160×160×160 Fine: 192×192×192                                  |
| Total epochs              | 200                                                                    |
| Optimizer                 | Adam with betas (0.9, 0.99), L2 penalty: 0.00001                        |
| Loss                      | Dice loss and focal loss (alpha = 0.5, gamma = 2)                      |
| Dropout rate              | 0.2                                                                    |
| Initial learning rate     | 0.01                                                                   |
| Learning rate decay schedule | Step decay                                                      |
| Stopping criteria, and optimal model selection criteria | Stopping criterion is reaching the maximum number of epoch (200).|
| Training mode             | Mixed precision                                                       |
| Training time for coarse model | 3 hours                                                          |
| Training time for fine model | 6 hours                                                          |

4.3. Testing protocols

The same pre-process and post-process methods are applied as training steps. In order to reduce the time cost of pre-process and post-process, resample and intensity normalization are computed in GPU. We implement the connected component analysis in C++ library, namely...
Table 4. Quantitative results of 5-fold cross validation in terms of DSC and NSD.

| Training | Liver  | Kidney | Spleen | Pancreas |
|----------|--------|--------|--------|----------|
|          | DSC (%) | NSD (%) | DSC (%) | NSD (%) | DSC (%) | NSD (%) | DSC (%) | NSD (%) | DSC (%) | NSD (%) |
| Fold-1   | 96.8±5.6 | 88.2±11.4 | 95.0±8.4 | 89.6±12.7 | 95.9±13.9 | 93.5±15.1 | 79.3±23.4 | 68.7±23.7 |
| Fold-2   | 96.3±6.6 | 87.4±11.3 | 94.0±11.0 | 88.3±14.3 | 95.7±11.5 | 93.2±13.5 | 79.5±22.0 | 68.9±22.2 |
| Fold-3   | 96.6±5.1 | 88.1±10.3 | 94.8±9.9 | 89.1±13.0 | 95.6±13.9 | 93.1±15.3 | 78.3±23.0 | 68.0±23.1 |
| Fold-4   | 96.3±6.9 | 88.3±11.1 | 95.8±5.4 | 89.5±12.4 | 95.5±14.5 | 93.3±16.1 | 80.9±21.7 | 69.2±21.4 |
| Fold-5   | 96.5±6.2 | 87.1±11.7 | 94.5±10.5 | 88.7±14.4 | 95.8±11.6 | 93.5±13.3 | 79.5±20.9 | 66.7±21.7 |
| Average  | 96.5±6.1 | 87.8±11.2 | 94.8±9.3 | 89.0±13.4 | 95.7±13.1 | 93.3±14.7 | 79.5±22.2 | 68.3±22.5 |

5. Results

5.1. Quantitative results for 5-fold cross validation.

The provided results analysis is based on the 5-fold cross validation results on training set. Table 4 illustrates the results of 5-fold cross validation. While high DSC and NSD scores are obtained for liver, kidney and spleen, DSC
and NSD scores for pancreas indicating unsatisfactory performance.

5.2. Quantitative results on validation set.

The average running time is 9.8 s per case in inference phase, and maximum used GPU memory is 1017 MB. Table 5 illustrates the results on validation set. Compared to the 5-fold cross validation on training set, the results degrade of DSC (approximately 1 point for liver, kidney and spleen, 4 point for Pancreas organ) on validation set is relative low, which indicates highly generation ability. While the results degrade of NSD (approximately 7 point) on validation set is fairly obvious, demonstrating that the boundary regions contain more segmentation errors, which need further improvements.

5.3. Qualitative results

Figure 7 presents some easy and hard examples on validation set, and quantitative result is illustrated in Table 6. It can be found that the proposed method can segment healthy (case #15) or slightly lesion-affected (case #47) organs well, while disappointing performance on seriously

| Organ       | DSC (%)    | NSD (%)    |
|-------------|------------|------------|
| Liver       | 95.4±6.60  | 80.4±13.77 |
| Kidney      | 93.6±6.50  | 82.8±12.28 |
| Spleen      | 94.2±13.88 | 87.1±16.66 |
| Pancreas    | 75.3±17.44 | 60.5±16.66 |
| Average     | 89.65      | 77.75      |

lesion-affected (case #23 and #25) organs.

6. Discussion and Conclusion

The proposed method can work well on cases where healthy or slightly lesion-affected organs. The proposed method achieves the highly generation ability for liver, kidney and spleen segmentation in terms of DSC scores. Disappointing performance is obtained for pancreas segmentation as a result of the inter-patient anatomical variability of volume and shape. The existence of seriously lesion-affected organ is a critical factor for the poor segmentation performance. Besides, obtaining an accurate boundary segmentation need further investigate.
Table 6. The DSC and NSD scores of easy and hard examples.

| Example | Liver DSC (%) | NSD (%) | Kidney DSC (%) | NSD (%) | Spleen DSC (%) | NSD (%) | Pancreas DSC (%) | NSD (%) |
|---------|--------------|---------|---------------|---------|---------------|---------|----------------|---------|
| Case #15 | 98.0 | 91.6 | 97.8 | 94.5 | 98.2 | 97.7 | 88.3 | 79.3 |
| Case #47 | 98.7 | 93.7 | 95.8 | 87.9 | 97.8 | 94.2 | 92.3 | 80.3 |
| Case #23 | 56.3 | 40.4 | 91.6 | 66.3 | 96.4 | 82.6 | 74.8 | 50.3 |
| Case #25 | 84.3 | 71.1 | 96.4 | 87.7 | 97.4 | 95.3 | 13.5 | 14.1 |

Figure 7. Qualitative results on easy (case #15 and #47) and hard (case #23 and #25) examples. First column is the image, second column is the ground truth, and third column is the predicted results by our propose method.

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