Learned Digital Back-Propagation for Dual-Polarization Dispersion Managed Systems

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Abstract Digital back-propagation (DBP) and learned DBP (LDBP) are proposed for nonlinearity mitigation in WDM dual-polarization dispersion-managed systems. LDBP achieves Q-factor improvement of 1.8 dB and 1.2 dB, respectively, over linear equalization and a variant of DBP adapted to DM systems.

Introduction

Digital signal processing (DSP) can be applied in combination with coherent detection to equalize channel distortions in optical communication systems. Examples include[1] digital back-propagation (DBP)[2],[3], Volterra series equalization, and learned DBP (LDBP) using neural networks (NNs)[4]–[8]. In LDBP, a NN equalizer is considered based on the computational graph generated by the split-step Fourier method (SSFM), and optimized using the stochastic gradient descent (SGD). The aforementioned equalization methods were mostly developed for chromatic dispersion uncompensated links.

However, before the advent of the coherent detection, dispersion needed to be compensated in the optical domain. These links correspond to dispersion-managed (DM) systems where dispersion compensating fibers (DCF) are deployed in intermediate nodes, such as optical amplification sites, to compensate for the accumulated chromatic dispersion. These DM systems are still widely used since the removal of the DCFs may not be cost effective or even impossible for various reasons (e.g., in submarine cables or when legacy on-off keying (OOK) signals are still used).

In this paper, we study nonlinearity mitigation in legacy DM systems since that is still a relevant use case. We consider the propagation of wavelength-division multiplexed (WDM) QAM signals with coherent-detection, copropagating with OOK signals in adjacent frequency bands. First, we propose a variant of DBP with fractional number of steps/span that is adapted to DM systems. Next, we consider an LDBP where the parameters of the filters in the DBP are optimized. This yields a feed-forward NN that can be trained using gradient-based methods. Lastly, we evaluate our proposed DBP and LDBP by simulating a realistic dual-polarization WDM DM transmission system taking into account losses, residual chromatic dispersion, Kerr nonlinearity, polarization-mode dispersion (PMD) and amplified spontaneous emission (ASE) noise. Q-factor improvements of 1.8 dB and 1.2 dB are obtained using LDBP with respect to linear equalization and DBP with similar complexity, respectively. We show that the chromatic dispersion management reduces the complexity of the receiver DSP, enabling nonlinearity mitigation using LDBP with few spatial segments.

Back-propagation adapted to DM systems

The propagation of signals in the two polarizations of optical fiber is described by the coupled nonlinear Schrödinger equation (CNLSE)

\[
\frac{\partial U_H(z,t)}{\partial z} = \frac{\alpha}{2} U_H - \beta_1 \frac{\partial U_H}{\partial t} - \frac{j \gamma}{2} \frac{\partial^2 U_H}{\partial t^2} + j \gamma \left( |U_H|^2 + \frac{2}{3} |U_V|^2 \right) U_H. \tag{1}
\]

Here, \( U_H \) and \( U_V \) represent the complex envelope of the signal as a function of time \( t \) and distance \( z \) in polarization \( H,V \in \{X,Y\} \), \( H \neq V \), \( \alpha \) is the loss parameter, \( \beta_1 \) is the first-order dispersion coefficients that depends on the polarization, \( \beta_2 \) is the chromatic dispersion (CD) coefficient, and \( \gamma \) is the nonlinearity parameter.

In DBP, the SSFM is applied to (1), averaged over a rapidly-varying state-of-polarization, with negated parameters. Discretize \( U_H \) and \( U_V \) to \( X \in \mathbb{C}^N \) and \( Y \in \mathbb{C}^N \), respectively; the discrete-time model for the \( X \) signal considered in DBP is

\[
\frac{dX(z)}{dz} = BX(z) + K(X,Y) \odot X(z), \tag{2}
\]

where \( \odot \) is the Hadamard product, \( B = W^{-1} \text{diag}(H_1, \ldots, H_n)W \), \( W \) is the discrete Fourier transform matrix, \( H_k = \frac{\alpha}{2} - j \beta_1 \omega_k - j \beta_2 \omega_k^2/2, \omega_k = 2 \pi f_k, f_k \) is the \( k \)-th discrete fre-
The solution of the linear and nonlinear part of (2) in the spatial segment \([z, z + \delta]\) are \(X(z + \delta) = e^{\delta B(z)}\) and \(X(z + \delta) = e^{\delta K}X(z)\), respectively. The equations for \(Y\) are similar.

The accumulated chromatic dispersion grows linearly with distance in uncompensated links. In DM systems, on the other hand, the dispersion introduced by the transmission fiber e.g., standard single mode fiber (SMF), is partially canceled at the end of each span via the application of DCF. The cascade of SMF and DCF forms a dispersion map.

Performance results

The WDM-DP system and the LDBP NN are simulated using Python’s TensorFlow library. WDM-DP-16QAM signals were generated at 32 Gbaud using root raised cosine pulse-shape with 0.06 roll-off factor. The optical fiber link consists of \(N_{sp} = 28\) spans, each span including an SMF and a DCF measuring 72 km and 13 km, respectively, as indicated in Fig. 1. The length of DCF is chosen such that it compensates for 85% of the dispersion in each span. The dispersion map...
parameters are indicated in Table 1. The fiber is terminated with DCF, such that the total residual dispersion at RX is zero. An amplification gain $G_{\text{SMF}} = 14.4$ dB is applied at the end of the SMF, followed by a gain of $G_{\text{DCF}} = 6.5$ dB after the DCF. The SMF parameters are: $\alpha = 0.2$ dB/km, $D = 17$ ps/(nm-km), $\gamma = 1.4$ W$^{-1}$km$^{-1}$. DCF parameters are: $\alpha = 0.5$ dB/km, $D = -80$ ps/(nm-km), $\gamma = 2.8$ W$^{-1}$km$^{-1}$.

The central WDM channel is surrounded by 4 channels with the frequency spacing $37.5$ GHz. Signal propagation is simulated with 72 steps/span for SMF, and 13 steps/span for DCF. The WDM signals are sampled at the high sampling rate of 16 samples/symbol, for accurate simulation. At the receiver, first a root raised-cosine band-pass filter is applied to filter out the adjacent channels, such that only the central channel is processed by DBP or LDBP. As a result, the channel of interest is affected by the interference introduced by the adjacent channels primarily via the cross-phase modulation. Next, the signal is down-sampled to twice the symbol rate before being processed by the conventional DSP chain which equalizes linear effects, such as CD, PMD and polarization mixing. DBP and LDBP equalizers are placed after the linear equalizer.

For training the NN, we generated $2^{15}$ input output signals at each launch power, with 2 samples/symbol. The length of the input and output vectors is 512 and 384, respectively, to account for the channel memory. All layers were initialized with the corresponding parameters in a linear step of DBP at the full step size $\delta$, except for the first and last layers that correspond to a half step $\delta/2$.

The NN performance, measured by the $Q$-factor obtained from the bit error rate, is shown in Fig. 3. The PMD-aware DBP curve is obtained by back-propagating the received signal under the assumption that the PMD coefficients are known to the receiver. This receiver is impractical, and is evaluated here merely to demonstrate an upper bound on the $Q$-factor of LDBP. Both DBP and LDBP are simulated with $M \in \{7, 14, 28\}$ steps or layers. LDBP with 7 layers achieves the peak $Q$-factor $= 10.2$ dB at launch power $P = -4$ dBm. Compared to the DBP with the same number of steps and launch power, this is a 1.2 dB gain in $Q$-factor. The peak value for LDBP occurs at 1 dB higher launch power. Moreover, LDBP with only 2 layers achieved 9.5 dB peak $Q$-factor, 1 dB higher than that of the linear equalizer at the same launch power. Lastly, Figs. 4 show the constellations at the output of the linear equalizer and at the output of the 28-layer LDBP equalizer, at the peak $Q$-factor. Overall, the results suggest that LDBP achieves a considerably higher $Q$-factor given a fixed number of spatial segments.

**Conclusions**

We proposed a variant of DBP adapted for DM systems for the mitigation of nonlinear effects. We optimized the DBP parameters using an LDBP approach. The resulting LDBP outperforms linear equalization and DBP with the same computational complexity, by 1.8 and 1.2 in $Q$-factor.

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