Abstract

We show that Viterbi (or “hard”) EM is well-suited to unsupervised grammar induction. It is more accurate than standard inside-outside re-estimation (classic EM), significantly faster, and simpler. Our experiments with Klein and Manning’s Dependency Model with Valence (DMV) attain state-of-the-art performance — 44.8% accuracy on Section 23 (all sentences) of the Wall Street Journal corpus — without clever initialization; with a good initializer, Viterbi training improves to 47.9%. This generalizes to the Brown corpus, our held-out set, where accuracy reaches 50.8% — a 7.5% gain over previous best results. We find that classic EM learns better from short sentences but cannot cope with longer ones, where Viterbi thrives. However, we explain that both algorithms optimize the wrong objectives and prove that there are fundamental disconnects between the likelihoods of sentences, best parses, and true parses, beyond the well-established discrepancies between likelihood, accuracy and extrinsic performance.

1 Introduction

Unsupervised learning is hard, often involving difficult objective functions. A typical approach is to attempt maximizing the likelihood of unlabeled data, in accordance with a probabilistic model. Sadly, such functions are riddled with local optima (Charniak, 1993, Ch. 7, *inter alia*), since their number of peaks grows exponentially with instances of hidden variables. Furthermore, a higher likelihood does not always translate into superior task-specific accuracy (Elworthy, 1994; Merialdo, 1994). Both complications are real, but we will discuss perhaps more significant shortcomings.

We prove that learning can be error-prone even in cases when likelihood is an appropriate measure of extrinsic performance and where global optimization is feasible. This is because a key challenge in unsupervised learning is that the desired likelihood is unknown. Its absence renders tasks like structure discovery inherently under-constrained. Search-based algorithms adopt surrogate metrics, gambling on convergence to the “right” regularities in data. Their wrong objectives create cases in which both efficiency and performance improve when expensive exact learning techniques are replaced by cheap approximations.

We propose using Viterbi training (Brown et al., 1993), instead of inside-outside re-estimation (Baker, 1979), to induce hierarchical syntactic structure from natural language text. Our experiments with Klein and Manning’s (2004) Dependency Model with Valence (DMV), a popular state-of-the-art model (Headden et al., 2009; Cohen and Smith, 2009; Spitkovsky et al., 2009), beat previous benchmark accuracies by 3.8% (on Section 23 of WSJ) and 7.5% (on parsed Brown).

Since objective functions used in unsupervised grammar induction are provably wrong, advantages of exact inference may not apply. It makes sense to try the Viterbi approximation — it is also wrong, only simpler and cheaper than classic EM. As it turns out, Viterbi EM is not only faster but also more accurate, consistent with hypotheses of de Marcken (1995) and Spitkovsky et al. (2009).

We begin by reviewing the model, standard data sets and metrics, and our experimental results. After relating our contributions to prior work, we delve into proofs by construction, using the DMV.
2 Dependency Model with Valence

The DMV (Klein and Manning, 2004) is a single-state head automata model (Alshawi, 1996) over lexical word classes \(c_n\) — POS tags. Its generative story for a sub-tree rooted at a head (of class \(c_h\)) rests on three types of independent decisions: (i) initial direction \(dir \in \{L, R\}\) in which to attach children, via probability \(P_{\text{ATTACH}}(c_h)\); (ii) whether to seal \(dir\), stopping with probability \(P_{\text{STOP}}(c_h, dir, adj)\), conditioned on \(adj \in \{T, F\}\) (true iff considering \(dir\)'s first, i.e., \textit{adjacent}, child); and (iii) attachments (of class \(c_n\), according to \(P_{\text{ATTACH}}(c_h, dir, c_n)\)). This produces only projective trees. A root token \(\diamond\) generates the head of a sentence as its left (and only) child. Figure 2 displays a simple example.

The DMV lends itself to unsupervised learning via inside-outside re-estimation (Baker, 1979). Viterbi training (Brown et al., 1993) re-estimates each next model as if supervised by the previous best parse trees. And supervised learning from reference parse trees is straight-forward, since maximum-likelihood estimation reduces to counting: \(P_{\text{ATTACH}}(c_h, dir, c_n)\) is the fraction of children — those of class \(c_n\) — attached on the \(dir\) side of a head of class \(c_h\); \(P_{\text{STOP}}(c_h, dir, adj = T)\), the fraction of words of class \(c_h\) with no children on the \(dir\) side; and \(P_{\text{STOP}}(c_h, dir, adj = F)\), the ratio\(^1\) of the number of words of class \(c_h\) having a child on the \(dir\) side to their total number of such children.

3 Standard Data Sets and Evaluation

The DMV is traditionally trained and tested on customized subsets of Penn English Treebank’s Wall Street Journal portion (Marcus et al., 1993). Following Klein and Manning (2004), we begin with reference constituent parses and compare against deterministically derived dependencies: after pruning out all empty sub-trees, punctuation and terminals (tagged \# and \(\$\)) not pronounced where they appear, we drop all sentences with more than a prescribed number of tokens remaining and use automatic “head-percolation” rules (Collins, 1999) to convert the rest, as is standard practice. We experiment with WSJ\(k\) (sentences with at most \(k\) tokens), for \(1 \leq k \leq 45\), and Section 23 of WSJ\(\infty\) (all sentence lengths). We also evaluate on Brown100, similarly derived from the parsed portion of the Brown corpus (Francis and Kucera, 1979), as our held-out set. Figure 1 shows these corpora’s sentence and token counts.

Proposed parse trees are judged on accuracy: a \textit{directed score} is simply the overall fraction of correctly guessed dependencies. Let \(S\) be a set of sentences, with \(|S|\) the number of terminals (to-

\[P = \prod (1 - P_{\text{STOP}}(c_h, L, T)) \times P_{\text{ATTACH}}(c_h, L, \text{VBD}) \times (1 - P_{\text{STOP}}(c_h, R, T)) \times P_{\text{ATTACH}}(c_h, R, \text{IN}) \times P_{\text{ATTACH}}(\text{NN}, L, T) \times P_{\text{ATTACH}}(\text{NN}, R, T) \times P_{\text{ATTACH}}(\text{IN}, L, T) \times P_{\text{ATTACH}}(\text{IN}, R, F) \times P_{\text{ATTACH}}(\text{NN}, L, F) \times P_{\text{ATTACH}}(\text{NN}, R, T).\]

\(^1\)The expected number of trials needed to get one Bernoulli(\(p\)) success is \(n \sim \text{Geometric}(p)\), with \(n \in \mathbb{Z}^+\). \(P(n) = (1 - p)^{n-1}p\) and \(E(n) = \mu = \frac{1}{p}\); MoM and MLE agree, \(\hat{p} = (\# \text{ of successes})/(\# \text{ of trials}).\)
Figure 3: Directed dependency accuracies attained by the DMV, when trained on WSJ\(k\), smoothed, then tested against a fixed evaluation set, WSJ40, for three different initialization strategies (Spitkovsky et al., 2009). Red, green and blue graphs represent the supervised (maximum-likelihood oracle) initialization, a linguistically-biased initializer (Ad-Hoc\(\ast\)) and the uninformed (uniform) prior. Panel (b) shows results obtained with Viterbi training instead of classic EM — Panel (a), but is otherwise identical (in both, each of the 45 vertical slices captures five new experimental results and arrows connect starting performance with final accuracy, emphasizing the impact of learning). Panels (c) and (d) show the corresponding numbers of iterations until EM’s convergence.

kens) for each \(s \in S\). Denote by \(T(s)\) the set of all dependency parse trees of \(s\), and let \(t_i(s)\) stand for the parent of token \(i\), \(1 \leq i \leq |s|\), in \(t(s) \in T(s)\). Call the gold reference \(t^\ast(s) \in T(s)\). For a given model of grammar, parameterized by \(\theta\), let \(\hat{t}^\theta(s) \in T(s)\) be a (not necessarily unique) likeliest (also known as Viterbi) parse of \(s\):

\[
\hat{t}^\theta(s) \in \left\{ \arg \max_{t \in T(s)} P_\theta(t) \right\};
\]

then \(\theta\)'s directed accuracy on a reference set \(R\) is

\[
100\% \cdot \frac{\sum_{s \in R} \sum_{i=1}^{|s|} 1\{\hat{t}^\theta_i(s) = t^\ast_i(s)\}}{\sum_{s \in R} |s|}.
\]

4 Experimental Setup and Results

Following Spitkovsky et al. (2009), we trained the DMV on data sets WSJ\(\{1, \ldots, 45\}\) using three initialization strategies: (i) the uninformed uniform prior; (ii) a linguistically-biased initializer, Ad-Hoc\(\ast\); and (iii) an oracle — the supervised MLE solution. Standard training is without smoothing, iterating each run until successive changes in overall per-token cross-entropy drop below \(2^{-20}\) bits.

We re-trained all models using Viterbi EM instead of inside-outside re-estimation, explored Laplace (add-one) smoothing during training, and experimented with hybrid initialization strategies. Ad-Hoc\(\ast\) is Spitkovsky et al.’s (2009) variation on Klein and Manning’s (2004) “ad-hoc harmonic” completion.
4.1 Result #1: Viterbi-Trained Models

The results of Spitkovsky et al. (2009), tested against WSJ40, are re-printed in Figure 3(a); our corresponding Viterbi runs appear in Figure 3(b).

We observe crucial differences between the two training modes for each of the three initialization strategies. Both algorithms walk away from the supervised maximum-likelihood solution; however, Viterbi EM loses at most a few points of accuracy (3.7% at WSJ40), whereas classic EM drops nearly twenty points (19.1% at WSJ45). In both cases, the single best unsupervised result is with good initialization, although Viterbi peaks earlier (45.9% at WSJ8) and in a narrower range (WSJ8-9) than classic EM (44.3% at WSJ15; WSJ13-20). The uniform prior never quite gets off the ground with classic EM but manages quite well under Viterbi training, given sufficient data — it even beats the “clever” initializer everywhere past WSJ10. The “sweet spot” at WSJ15 — a neighborhood where both Ad-Hoc* and the oracle excel under classic EM — disappears with Viterbi. Furthermore, Viterbi does not degrade with more (complex) data, except with a biased initializer.

More than a simple efficiency hack, Viterbi EM actually improves performance. And its benefits to running times are also non-trivial: it not only skips computing the outside charts in every iteration but also converges (sometimes an order of magnitude) faster than classic EM (see Figure 3(c,d)).

4.2 Result #2: Smoothed Models

Smoothing rarely helps classic EM and hurts in the case of oracle training (see Figure 4(a)). With Viterbi, supervised initialization suffers much less, the biased initializer is a wash, and the uninformed uniform prior generally gains a few points of accuracy, e.g., up 2.9% (from 42.4% to 45.2%, evaluated against WSJ40) at WSJ15 (see Figure 4(b)).

Baby Steps (Spitkovsky et al., 2009) — iterative re-training with increasingly more complex data sets, WSJ1, . . . , WSJ45 — using smoothed Viterbi training fails miserably (see Figure 4(b)), due to Viterbi’s poor initial performance at short sentences (possibly because of data sparsity and sensitivity to non-sentences — see examples in §7.3).

4.3 Result #3: State-of-the-Art Models

Simply training up smoothed Viterbi at WSJ15, using the uninformed uniform prior, yields 44.8% accuracy on Section 23 of WSJ∞, already beating previous state-of-the-art by 0.7% (see Table 1(A)).

Since both classic EM and Ad-Hoc* initializers work well with short sentences (see Figure 3(a)), it makes sense to use their pre-trained models to initialize Viterbi training, mixing the two strategies. We judged all Ad-Hoc* initializers against WSJ15 and found that the one for WSJ8 minimizes sentence-level cross-entropy (see Figure 5). This approach does not involve reference parse

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3In a concurrently published related work, Cohen and Smith (2010) prove that the uniform-at-random initializer is a competitive starting M-step for Viterbi EM; our uninformed prior consists of uniform multinomials, seeding the E-step.

4For classic EM, the number of iterations to convergence appears sometimes inversely related to performance, giving credence to the notion of early termination as a regularizer.
systems, our initializer, and smoothed Viterbi-trained runs that employ different initialization strategies.

Our results generalize. Gains due to smoothed Viterbi at WSJ15 to 47.8% (see Table 1(\(D\))). Using its solution to re-initialize training at WSJ45 gives a tiny further improvement (0.1%) on Section 23 of WSJ\(\infty\) but bigger gains on WSJ10 (0.9%) and WSJ20 (see Table 1(\(D\))).

Our experiments corroborate this hypothesis. First of all, Viterbi manages to hang on to supervised solutions much better than classic EM. Second, Viterbi does not universally degrade with more (complex) training sets, except with a biased initializer. And third, Viterbi learns poorly from small data sets of short sentences (WSJ\(k; k < 5\)).

Viterbi may be better suited to unsupervised grammar induction compared with classic EM, but neither is sufficient, by itself. Both algorithms abandon good solutions and make no guarantees with respect to extrinsic performance. Unfortunately, these two approaches share a deep flaw.

6 Related Work on Improper Objectives

It is well-known that maximizing likelihood may, in fact, degrade accuracy (Pereira and Schabes, 1992; Elworthy, 1994; Merialdo, 1994). de Marcken (1995) showed that classic EM suffers from a fatal attraction towards deterministic grammars and suggested a Viterbi training scheme as a remedy. Liang and Klein’s (2008) analysis of errors in unsupervised learning began with the inappropriateness of the likelihood objective (approximation), explored problems of data sparsity (estimation) and focused on EM-specific issues related to non-convexity (identifiability and optimization).

Previous literature primarily relied on experimental evidence. de Marcken’s analytical result is an exception but pertains only to EM-specific local attractors. Our analysis confirms his intuitions and moreover shows that there can be global preferences for deterministic grammars — problems that would persist with tractable optimization. We prove that there is a fundamental disconnect between objective functions even when likelihood is a reasonable metric and training data are infinite.

5 In a sister paper, Spitkovsky et al. (2010) improve performance by incorporating parsing constraints harvested from the web into Viterbi training; nevertheless, results presented in this paper remain the best of models trained purely on WSJ.

6 Klein and Manning (2004) originally trained the DMV on WSJ10 and Gillenwater et al. (2009) found it useful to discard data from WSJ3, which is mostly incomplete sentences.
There is a subtle distinction between three different probability distributions that arise in parsing, each of which can be legitimately termed “likelihood” — the mass that a particular model assigns to (i) highest-scoring (Viterbi) parse trees; (ii) the correct (gold) reference trees; and (iii) the sentence strings (sums over all derivations). A classic unsupervised parser trains to minimize the third, makes actual parsing decisions according to the first, and is evaluated against the second. There are several potential disconnects here. First of all, the true generative model $\theta^*$ may not yield the largest margin separations for discriminating between gold parse trees and next best alternatives; and second, $\theta^*$ may assign sub-optimal mass to string probabilities. There is no reason why an optimal estimate $\hat{\theta}$ should make the best parser or coincide with a peak of an unsupervised objective.

### 7.1 The Three Likelihood Objectives

A supervised parser finds the “best” parameters $\hat{\theta}$ by maximizing the likelihood of all reference structures $t^*(s)$ — the product, over all sentences, of the probabilities that it assigns to each such tree:

$$\hat{\theta}_{\text{SUP}} = \arg\max_\theta \mathcal{L}(\theta) = \arg\max_\theta \prod_s \mathbb{P}_{\theta}(t^*(s)).$$

For the DMV, this objective function is convex — its unique peak is easy to find and should match the true distribution $\theta^*$ given enough data, barring practical problems caused by numerical instability and inappropriate independence assumptions. It is often easier to work in log-probability space:

$$\hat{\theta}_{\text{SUP}} = \arg\max_\theta \log \mathcal{L}(\theta) = \arg\max_\theta \sum_s \log \mathbb{P}_{\theta}(t^*(s)).$$

Cross-entropy, measured in bits per token (bpt), offers an interpretable proxy for a model’s quality:

$$h(\theta) = -\frac{\sum_s \log \mathbb{P}_{\theta}(t^*(s))}{\sum_s |s|}.$$  

Clearly, $\arg\max_\theta \mathcal{L}(\theta) = \hat{\theta}_{\text{SUP}} = \arg\min_\theta h(\theta)$.

Unsupervised parsers cannot rely on references and attempt to jointly maximize the probability of each sentence instead, summing over the probabilities of all possible trees, according to a model $\hat{\theta}$:

$$\hat{\theta}_{\text{UNS}} = \arg\max_\theta \sum_s \log \sum_{t \in T(s)} \mathbb{P}_{\theta}(t).$$

This objective function is not convex and in general does not have a unique peak, so in practice one usually settles for $\hat{\theta}_{\text{UNS}}$ — a fixed point. There is no reason why $\hat{\theta}_{\text{SUP}}$ should agree with $\hat{\theta}_{\text{UNS}}$, which is in turn (often badly) approximated by $\hat{\theta}_{\text{UNS}}$, in our case using EM. A logical alternative to maximizing the probability of sentences is to maximize the probability of the most likely parse trees instead:

$$\hat{\theta}_{\text{VIT}} = \arg\max_\theta \log \mathbb{P}_{\theta}(\hat{\mathbb{P}}(s)).$$

This 1-best approximation similarly arrives at $\hat{\theta}_{\text{VIT}}$, with no claims of optimality. Each next model is re-estimated as if supervised by reference parses.

### 7.2 A Warm-Up Case: Accuracy vs. $\hat{\theta}_{\text{SUP}} \neq \theta^*$

A simple way to derail accuracy is to maximize the likelihood of an incorrect model, e.g., one that makes false independence assumptions. Consider fitting the DMV to a contrived distribution — two equiprobable structures over identical three-token sentences from a unary vocabulary \{@\}:

- (i) @ @ @;
- (ii) @ @ @;
- (iii) @ @ @;
- (iv) @ @ @;
- (v) @ @ @.

There are six tokens and only two have children on any given side, so adjacent stopping MLEs are:

$$\hat{\mathbb{P}}_{\text{STOP}}(\top, \mathbb{L}, \mathbb{T}) = \hat{\mathbb{P}}_{\text{STOP}}(\top, \mathbb{R}, \mathbb{T}) = 1 - \frac{2}{6} = \frac{2}{3}.$$  

The rest of the estimated model is deterministic:

$$\hat{\mathbb{P}}_{\text{ATTACH}}(\right, \mathbb{L}, \top) = \hat{\mathbb{P}}_{\text{ATTACH}}(\top, \right, \top) = 1$$

$$\hat{\mathbb{P}}_{\text{STOP}}(\top, \right, \mathbb{F}) = 1,$$

since all dependents are @ and every one is an only child. But the DMV generates left- and right-attachments independently, allowing a third parse:

$$\hat{\mathbb{P}}_{\text{STOP}}(\top, \right, \mathbb{T})^4 \times (1 - \hat{\mathbb{P}}_{\text{STOP}}(\top, \right, \mathbb{T}))^2 = \frac{2^4}{3^5}.$$  

\footnote{It is also possible to use $k$-best Viterbi, with $k > 1$.}
Thus, the MLE model does not break symmetry and rates each of the five parse trees as equally likely. Therefore, its expected per-token accuracy is 40%. Average overlaps between structures (i-v) and answers (i,ii) are (i) 100% or 0; (ii) 0 or 100%; and (iii,iv,v) 33.3%: (3 + 3)/(5 × 3) = 2/5 = 0.4.

A decoy model without left- or right-branching, i.e., $\hat{P}_{\text{STOP}}(\mathcal{A}, L, T) = 1$ or $\hat{P}_{\text{STOP}}(\mathcal{A}, R, T) = 1$, would assign zero probability to some of the training data. It would be forced to parse every instance of $\mathcal{A}\mathcal{A}\mathcal{A}$ either as (i) or as (ii), deterministically. Nevertheless, it would attain a higher per-token accuracy of 50%. (Judged on exact matches, at the granularity of whole trees, the decoy’s guaranteed 50% accuracy clobbers the MLE’s expected 20%.)

Our toy data set could be replicated $n$-fold without changing the analysis. This confirms that, even in the absence of estimation errors or data sparsity, there can be a fundamental disconnect between likelihood and accuracy, if the model is wrong.\(^8\)

### 7.3 A Subtler Case: $\theta^* = \hat{\theta}_{\text{SUP}}$ vs. $\hat{\theta}_{\text{UNS}}$ vs. $\hat{\theta}_{\text{VRT}}$

We now prove that, even with the right model, mismatches between the different objective likelihoods can also handicap the truth. Our calculations are again exact, so there are no issues with numerical stability. We work with a set of parameters $\theta^*$ already factored by the DMV, so that its problems could not be blamed on invalid independence assumptions. Yet we are able to find another impostor distribution $\hat{\theta}$ that outshines $\hat{\theta}_{\text{SUP}} = \theta^*$ on both unsupervised metrics, which proves that the true models $\hat{\theta}_{\text{SUP}}$ and $\theta^*$ are not globally optimal, as judged by the two surrogate objective functions.

This next example is organic. We began with WSJ10 and confirmed that classic EM abandons the supervised solution. We then iteratively discarded large portions of the data set, so long as the remainder maintained the (un)desired effect — EM walking away from its $\hat{\theta}_{\text{SUP}}$. This procedure isolated such behavior, arriving at a minimal set:

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NP: NNP NNP NNP ◆
    — Marvin Alisky.

S: NNP VBD ◆
    (Braniff declined).

NP-LOC: NNP NNP ◆
    Victoria, Texas
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This kernel is tiny, but, as before, our analysis is invariant to $n$-fold replication: the problem cannot be explained away by a small training size — it persists even in infinitely large data sets. And so, we consider three reference parse trees for two-token sentences over a binary vocabulary \{a, z\}:

- (i) $\mathcal{A}\mathcal{A}$:
- (ii) $\mathcal{A}\mathcal{Z}$:
- (iii) $\mathcal{A}\mathcal{A}$.

One third of the time, $\mathcal{Z}$ is the head; only $\mathcal{A}$ can be a child; and only $\mathcal{A}$ has right-dependents. Trees (i)-(iii) are the only two-terminal parses generated by the model and are equiprobable. Thus, these sentences are representative of a length-two restriction of everything generated by the true $\theta^*$:

\[
P_{\text{ATTACH}}(\mathcal{A}, L, \mathcal{A}) = \frac{2}{3} \quad \text{and} \quad P_{\text{STOP}}(\mathcal{A}, *, T) = \frac{4}{5},
\]

since $\mathcal{A}$ is the head two out of three times, and since only one out of five $\mathcal{A}$’s attaches a child on either side. Elsewhere, the model is deterministic:

\[
P_{\text{STOP}}(\mathcal{Z}, L, T) = 0;
P_{\text{STOP}}(*, *, F) = P_{\text{STOP}}(\mathcal{A}, R, T) = 1;
P_{\text{ATTACH}}(\mathcal{A}, *, \mathcal{A}) = P_{\text{ATTACH}}(\mathcal{A}, L, \mathcal{A}) = 1.
\]

Contrast the optimal estimate $\hat{\theta}_{\text{SUP}} = \theta^*$ with the decoy fixed point\(^9\) $\hat{\theta}$ that is identical to $\theta^*$, except

\[
\hat{P}_{\text{STOP}}(\mathcal{A}, L, T) = \frac{3}{5} \quad \text{and} \quad \hat{P}_{\text{STOP}}(\mathcal{A}, R, T) = 1.
\]

The probability of stopping is now $3/5$ on the left and $1$ on the right, instead of $4/5$ on both sides — $\theta$ disallows $\mathcal{A}$’s right-dependents but preserves its overall fertility. The probabilities of leaves $\mathcal{A}$ (no children), under the models $\hat{\theta}_{\text{SUP}}$ and $\theta$, are:

\[
\hat{P}(\mathcal{A}) = \hat{P}_{\text{STOP}}(\mathcal{A}, L, T) \times \hat{P}_{\text{STOP}}(\mathcal{A}, R, T) = \left(\frac{4}{5}\right)^2
\]

and

\[
\hat{P}(\mathcal{A}) = \hat{P}_{\text{STOP}}(\mathcal{A}, L, T) \times \hat{P}_{\text{STOP}}(\mathcal{A}, R, T) = \frac{3}{5}.
\]

And the probabilities of, e.g., structure $\mathcal{A}\mathcal{Z}$, are:

\[
\hat{P}_{\text{ATTACH}}(\mathcal{A}, L, \mathcal{Z}) \times \hat{P}_{\text{STOP}}(\mathcal{Z}, R, T)
\]

\[
\times (1 - \hat{P}_{\text{STOP}}(\mathcal{Z}, L, T)) \times \hat{P}_{\text{STOP}}(\mathcal{Z}, L, F)
\]

\[
\times \hat{P}_{\text{ATTACH}}(\mathcal{Z}, L, \mathcal{A}) \times \hat{P}(\mathcal{A})
\]

\(^8\)And as George Box quipped, “Essentially, all models are wrong, but some are useful” (Box and Draper, 1987, p. 424).

\(^9\)The model estimated from the parse trees induced by $\hat{\theta}$ over the three sentences is again $\hat{\theta}$, for both soft and hard EM.
Similarly, the probabilities of all four possible
parse trees for the two distinct sentences, \( \Theta \), and
\( \Theta \), under the two models, \( \Theta^{SU} = \Theta^* \) and
\( \Theta \), are:

| \( \Theta \) | \( \Theta^{SU} = \Theta^* \) | \( \hat{\Theta} \) |
|---|---|---|
| \( \Theta \) | \( \frac{1}{3} \cdot \frac{16}{25} = \frac{16}{75} = 0.213 \) | \( \frac{1}{3} \cdot \frac{4}{7} = \frac{4}{21} = 0.2 \) |
| \( \Theta \) | \( \frac{2}{3} \cdot \frac{1 - \frac{4}{7}}{\frac{4}{21}} = \frac{2}{3} \cdot \frac{1 - \frac{4}{7}}{\frac{4}{21}} = \frac{0.0682}{0.0682} \) | \( \frac{2}{3} \cdot \frac{1 - \frac{4}{7}}{\frac{4}{21}} = \frac{0.16}{0.16} \) |
| \( \Theta \) | \( \frac{1}{3} \cdot \frac{1}{3} = \frac{1}{9} \) | 0 |

To the three true parses, \( \hat{\Theta^{SU}} \) assigns probability
\( \left( \frac{16}{75} \right) \left( \frac{128}{1875} \right)^2 \approx 0.0009942 \) — about 1.66bpt; \( \hat{\Theta} \)
leaves zero mass for (iii), corresponding to a larger
(infinite) cross-entropy, consistent with theory.

So far so good, but if asked for best (Viterbi)
parses, \( \Theta^{SU} \) could still produce the actual trees,
whereas \( \hat{\Theta} \) would happily parse sentences of (iii)
and (i) the same, perceiving a joint probability of
\( \left( \frac{1}{2} \right) \left( \frac{0.16}{0.25} \right)^2 = 0.00512 \) — just 1.27bpt, appearing
to outperform \( \Theta^{SU} = \Theta^*! \) Asked for sentence
probabilities, \( \hat{\Theta} \) would remain unchanged (it parses
each sentence unambiguously), but \( \Theta^{SU} \) would ag-
gregate to \( \left( \frac{16}{75} \right) \left( 2 \cdot \frac{128}{1875} \right)^2 \approx 0.003977 \), improv-
ing to 1.33bpt, but still noticeably “worse” than \( \hat{\Theta} \).

Despite leaving zero probability to the truth, \( \hat{\Theta} \)
beats \( \Theta^* \) on both surrogate metrics, globally. This
seems like an egregious error. Judged by (extrin-
sic) accuracy, \( \hat{\Theta} \) still holds its own: it gets four
directed edges from predicting parse trees (i) and
(ii) completely right, but none of (iii) — a solid
66.7%. Subject to tie-breaking, \( \Theta^* \) is equally likely
to get (i) and/or (iii) entirely right or totally wrong
(they are indistinguishable): it could earn a perfect
100%, tie \( \hat{\Theta} \), or score a low 33.3%, at 1:2:1 odds,
respectively — same as \( \hat{\Theta} \)'s deterministic 66.7%
accuracy, in expectation, but with higher variance.

### 8 Discussion of Theoretical Results

Daumé et al. (2009) questioned the benefits of using
exact models in approximate inference. In our
case, the model already makes strong simplifying
assumptions and the objective is also incorrect. It
makes sense that Viterbi EM sometimes works,
since an approximate wrong “solution” could, by
chance, be better than one that is exactly wrong.

One reason why Viterbi EM may work well is
that its score is used in selecting actual output
parse trees. Wainwright (2006) provided strong
theoretical and empirical arguments for using the
same approximate inference method in training
as in performing predictions for a learned model.
He showed that if inference involves an approxi-
mation, then using the same approximate method
to train the model gives even better performance
guarantees than exact training methods. If our task
were not parsing but language modeling, where
the relevant score is the sum of the probabilities
over individual derivations, perhaps classic EM
would not be doing as badly, compared to Viterbi.

Viterbi training is not only faster and more accurate
but also free of inside-outside’s recursion con-
straints. It therefore invites more flexible model-
ing techniques, including discriminative, feature-
rich approaches that target conditional likelihoods,
especially via (unsupervised) self-training (Clark
et al., 2003; Ng and Cardie, 2003; McClosky et
al., 2006a; McClosky et al., 2006b, inter alia).

Such “learning by doing” approaches may be
relevant to understanding human language ac-
quision, as children frequently find themselves
forced to interpret a sentence in order to inter-
act with the world. Since most models of human
probabilistic parsing are massively pruned (Juraf-
sky, 1996; Chater et al., 1998; Lewis and Vasis-
th, 2005, inter alia), the serial nature of Viterbi EM
—or the very limited parallelism of \( k \)-best Viterbi
— may be more appropriate in modeling this task
than the fully-integrated inside-outside solution.

### 9 Conclusion

Without a known objective, as in unsupervised
learning, correct exact optimization becomes im-
possible. In such cases, approximations, although
liable to pass over a true optimum, may achieve
faster convergence and still improve performance.
We showed that this is the case with Viterbi
training, a cheap alternative to inside-outside re-
estimation, for unsupervised dependency parsing.

We explained why Viterbi EM may be partic-
ularly well-suited to learning from longer sen-
tences, in addition to any general benefits to syn-
chronizing approximation methods across learn-
ing and inference. Our best algorithm is sim-
pler and an order of magnitude faster than class-
ic EM. It achieves state-of-the-art performance:
3.8% higher accuracy than previous published best
results on Section 23 (all sentences) of the Wall Street Journal corpus. This improvement generalizes to the Brown corpus, our held-out evaluation set, where the same model registers a 7.5% gain.

Unfortunately, approximations alone do not bridge the real gap between objective functions. This deeper issue could be addressed by drawing parsing constraints (Pereira and Schabes, 1992) from specific applications. One example of such an approach, tied to machine translation, is synchronous grammars (Alshawi and Douglas, 2000).

An alternative — observing constraints induced by hyper-text mark-up, harvested from the web — is explored in a sister paper (Spitkovsky et al., 2010), published concurrently.

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