MathPSfrag 2: Convenient LATEX Labels in Mathematica

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This article introduces the next version of MathPSfrag. MathPSfrag is a MATHEMATICA® package that during export automatically replaces all expressions in a plot by corresponding LATEX commands. The new version can also produce LATEX independent images; e.g., PDF files for inclusion in pdflatex. Moreover from these files a preview is generated and shown within MATHEMATICA.

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Introduction

Many programs producing EPS graphics do not allow the inclusion of LATEX commands. While there exist several solutions to work around these difficulties, they all have various drawbacks. (See [1] for a discussion of several methods and an alternative approach to overcome these difficulties.) In this article, we will focus on a particular existing solution, the PSfrag package [2], which provides LATEX macros allowing the user to replace pieces of text (“tags”) in an EPS file by an arbitrary LATEX construct.

However, for PSfrag to work, the application must write tags unaltered into the EPS file. For MATHEMATICA [3, 4], this requirement amounts to using single words, strictly consisting of alphanumeric characters only. As a consequence, the user has to work most of the time with an inconveniently labeled graphic and is furthermore required to keep track of the tags used in the substitution macros.

On the other hand, it is not always possible to use MATHEMATICA’s conventional export function as it produces EPS files requiring the inclusion of additional fonts into the document. This means configuring the local LATEX installation such that it finds the fonts provided by Wolfram Inc. [5, 6, 7], a process often not being under the author’s control. A way out is to include the fonts into the EPS file and set the font family to a standard PostScript one. The required steps are version dependent—the latest version as of this writing, 6.0, has sane defaults—for 5.2, the following commands are required:

\begin{verbatim}
Plot[...,
TextStyle->{FontFamily->"Times"}]
Export[...,
ConversionOptions->
{"IncludeSpecialFonts"->True}]
\end{verbatim}

However, automatic inclusion of MATHEMATICA’s special fonts, which irrespective of the chosen FontFamily are used for displaying important symbols like brackets, is only a last resort. While the slight mismatch between a standard PostScript font’s appearance, (here Times Roman, cf. fig. 1(a)), and that of LATEX’s standard font (Computer Modern) may be acceptable in case of ordinary text labels, mathematical expressions like square roots or fractions cannot compete with LATEX’s typesetting quality in this approach.

Font inclusion is also a feature that—like the visually displeasing option to not use special fonts at all—has become available only starting from MATHEMATICA version 4.2.1. Consequently, some authors simply restrict labeling of MATHEMATICA plots to a bare minimum.

\begin{figure}
\centering
\includegraphics[width=\textwidth]{fig1.png}
\caption{Old vs. new graphics export mechanism.}
\end{figure}

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http://wwwth.mppmu.mpg.de/members/jgrosse/mathpsfrag
MathPSfrag \cite{8} is a package that conveniently produces publication-quality labels in EPS files generated by \textsc{Mathematica}. \textsc{MathPSfrag} automates many (often all) tedious details related to the use of the standard \LaTeX{} package \textsc{Psfrag}, while still allowing manual fine tuning. As a demonstration of the degree of automation, compare fig. 1(a), which has been generated by using the standard \textsc{Mathematica} command \texttt{Export}, and fig. 1(b), generated by \textsc{MathPSfrag}'s export instruction. While the solution presented here, relies on the \textsc{Psfrag} package, it avoids many of its shortcomings by providing a semi-automatic layer. In many cases it is sufficient to simply use the new \textsc{PsfragExport} command.

\textsc{MathPSfrag} also allows the creation of stand-alone images that do not need any additional preparations in the manuscript. This is achieved by calling \LaTeX{} and \textsc{Ghostscript} from within \textsc{Mathematica} requiring the user to have a full \LaTeX{} distribution on the same machine where \textsc{Mathematica} resides.

The first section of this document describes the \textsc{Psfrag} \LaTeX{} package, while the second and third section explain its counterpart \textsc{MathPSfrag}. A number of small examples are shown followed by a discussion of how to produce PDF files. Before the conclusions, a few limitations of the current approach and its implementation are discussed.

\section{PSFRAG}

This is intended to be a short introduction to the \LaTeX{} package \textsc{Psfrag} explaining only the essential features necessary to understand the corresponding \textsc{Mathematica} package's internals and to take advantage of its manual options if automatic placement does not yield the desired result. The full documentation can be found in \cite{2}.

\textsc{Psfrag} provides the macro

\begin{verbatim}
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\end{verbatim}

which replaces any occurrence of \texttt{\{tag\}} in the output of an EPS file by \texttt{(\LaTeX{})}. According to \cite{2}, “all \texttt{\psfrag} calls that precede an \texttt{\includegraphics} (or equivalent) in the same or surrounding environments” will affect the output of the included graphics; i.e., \texttt{\psfrag} commands can be defined either locally, to act on strictly one graphic, or globally, thus acting on all graphics in a document. The mechanism is demonstrated in fig. 2.

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options `bb` and `trim`, which may be used to override or correct the obsoleted information in the EPS file. In particular, in conjunction with some of the PDF production techniques described in subsequent sections, correct(ed) bounding boxes can be important because protruding material might be clipped.

II. MATHPSFRAG

There are only three commands needed to control MathPSfrag's EPS generation: `PSfragExport`, which supersedes Mathematica's `Export` command, and `PSfrag`, which allows overriding of the defaults for particular expressions. In addition the `UnPSfrag` command is provided which calls `\psfrag` and Ghostscript to carry out the `PSfrag` replacements and create an (ordinary) EPS and PDF image that can be included with the usual `\includegraphics` command.

The export function is usually called in conjunction with `UnPSfrag`:

```plaintext
PSfragExport[(basename), (graphics), [options]] // UnPSfrag;
```

This converts `(graphics)`, the usual `Graphics` construct returned by Mathematica commands like `Plot`, to an EPS file and a `\psfrag` file containing `\psfrag` macros. The `UnPSfrag` command, if provided, will merge these two into a single EPS file and will also produce a PDF version. More about this in section III.

There are a number of options for `PSfragExport` that can be used to override internal assumptions about the automatic processing of graphics. They are documented in the manual accompanying MathPSfrag. The respective file names of the `\psfrag` and EPS file are determined by `basename` to which the value of the option `TeXSuffix` and `EpsSuffix` is appended.

- `TeXSuffix""string"")""-psfrag.tex"")
- `EpsSuffix""string"")""-psfrag.eps"")

Unless a base name containing a path is given, the output is written to the current directory, which can be set using Mathematica’s `SetDirectory`. Unknown options are passed on to the graphics using a `Show` command.

It may happen that the user is not satisfied with the automatic output generated by `PSfragExport`. Therefore it is possible to manually control the replacement of any expression by wrapping

```plaintext
PSfrag[(expr), [options]]
```

directly around any Mathematica expression `(expr)` appearing as text in a graphic, such as the argument of a `PlotLabel→...` or `AxesLabel→...` option or a `Text` graphics directive. As a simple example, consider

```plaintext
p=Plot[... , PlotLabel→PSfrag["\chi^2-test", 
  TexCommand→"$\chi^2-test$"];
PSfragExport["chisquare", pl];
```

This is also the simplest possibility to correct malformed automatically generated `\psfrag` code.

`PSfrag` processes the following options, whose defaults have been put in parentheses.

- `TexCommand""string"") (Automatic)
- `PSfragTag""string"") (Automatic)
- `TeXPosition""yx"") (Automatic)
- `PSPosition""yx"") (CopyTeXPosition)
- `PSScaling""number"") (0)
- `PSRotation""number"") (1)
- `TeXShiftX""texdim"") (0pt)
- `TeXShiftY""texdim"") (0pt)

Actually, `PSfragExport`’s automatic mechanism basically wraps `PSfrag` around all `Text` primitives using the default values above. However, manual wrapping has the advantage of allowing different options to be applied to expressions where the automatic behavior did not give satisfactory results.

`TexCommand""string"")` uses `string` as the `\psfrag` command to appear in the final EPS graphic as a replacement of the corresponding expression `(expr)`. If set to Automatic, the internal function `GuessTeX` is called, which is essentially a wrapper for `TeXForm` that adds $ signs around math expressions. The options `PSfragTag`, `TeXPosition`, `PSPosition`, `PSRotation`, and `PSScaling` are in one-to-one correspondence to the options of `\psfrag` explained in the previous section.

As a last resort `TeXShiftX/Y` provide a way to move the `\psfrag` expression by a specified `TEx` dimension. A disadvantage of this method is that it does not scale with the image dimensions.

Unless the user provides specific values, MathPSfrag uses the `FullGraphics` command to determine the arguments for `TeXPosition` and `PSScalePosition`.

Unfortunately `FullGraphics` does not work for three-dimensional graphics, such that `PSfragExport` falls back to `PSfragManualExport`, which does not perform any alignment detection and can also be used for two-dimensional graphics if automatic processing is not desired. In these cases `PSfrag` has to be applied by hand to the argument of any `Text` directive and text producing option like `PlotLabel`. Moreover at least the values of `TeXPosition` will have to be given by the user.

Since this can be rather cumbersome for explicit tick mark specifications, an additional convenience command has been introduced,
operating systems), this requires the user to set the loca-
tions of output files by appending suitable suffixes like “.pdf” or “.eps”. The two other mandatory parameters should point to the tagged EPS and PSfrag\LaTeX{} files that are to be merged. PSfragExport returns the three file names in exactly this format such that its output can be directly fed to UnPSfrag.

UnPSfrag has a number of additional options that control how images are created. Again only the most important ones shall be given here, while a complete list is given in the manual.

By default, UnPSfrag only produces an EPS and a PDF file, though it should be possible to generate other output formats by setting the UnPSfragOutputFormats option accordingly.

Furthermore UnPSfrag shows a low resolution bitmap preview of the final images. While this is extremely useful for checking if MathPSfrag has produced the desired results, it will enlarge the notebook considerably, which can be inconvenient for email exchange. Setting the PreviewDevice option to None will switch off this behavior. This option is further discussed in the section on known bugs.

When using the PSfrag option TeXCommand to specify \LaTeX{} code, it might require additional style files. These can be included by UnPSfrag when providing the appropriate \usepackage command as a string via the TeXPreamble option.

IncludeGraphicsOptions is the most important option. The string it provides is handed over to the \includegraphics command in the \LaTeX{} file used to perform the \psfrag replacements. The option can therefore be used to set the size of the rendered graphics; e.g., by setting its value to "width=7cm". Note however that the final bounding box will correctly fit the image content instead of exactly matching the specified size. This mismatch is due to the bounding box changing during PSfrag’s replacement procedure. When an exact size is required, it can be reapplied in the manuscript, though it is better to adjust the size from within MATHEMATICA, the reason for which is explained in the next section.

III. UNPSFRAG

With the commands described so far, standard PSfrag EPS pictures can be produced. MathPSfrag provides two additional features that require a full \LaTeX{} run from within MATHEMATICA. First, creation of pre-rendered EPS images, which do not require the PSfrag package anymore. Such pre-rendered images will be called “unpsfraged” henceforth. Second, conversion to PDF images suitable for pdf\LaTeX{} or raster images providing a preview of the final plot. For both features, MathPSfrag needs to know where to find the executables for \LaTeX{}, dvips and Ghostscript. Unless the binaries are in the system’s execution path (as will be the case for Unix-like operating systems), this requires the user to set the location of the files explicitly. The notebook containing the code of all example plots shown in this article also contains a comprehensive step-by-step guide of how to set up these paths permanently. Detailed explanations can also be found in the manual.

The syntax of UnPSfrag is

\begin{verbatim}
UnPSfrag[((basename),⟨(epsfile),⟨(texfile)⟩)],[options]]
\end{verbatim}

where ⟨basename⟩ is used to create the names of output files by appending suitable suffixes like “.pdf” or “.eps”. The two other mandatory parameters should point to the tagged EPS and PSfrag\LaTeX{} files that are to be merged. PSfragExport returns the three file names in exactly this format such that its output can be directly fed to UnPSfrag.

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IV. IN THE MANUSCRIPT

UnPSfrag'ed images do not require any additional treatment or package beyond graphics/graphicx. Since EPS and PDF versions are created anyway, it is recommended not to provide any suffix for the file name in the
\includegraphics command, such that the manuscript translates with both \LaTeX\ and pdflatex. It is possible to issue the common size options, but this will also change the labels, such that they will not have the fixed \TeX\ sizes anymore. This can potentially reduce the fonts quality, in particular when \TeX\’s old bitmapped computer modern fonts are used. The UnPSfrag option DvipsOptions is by default set to "-Ppdf", which makes \dvips\ replace bitmap fonts by outline fonts on most systems, thus reducing the problem to a mere mismatch between the label’s size and that of the manuscript’s text. In any case it is advisable to adjust the plot size from within \MATHEMATICA\ before rendering by applying IncludeGraphicsOptions to UnPSfrag, since rescaling at a later stage would also affect the labels.

It is also possible to follow a “pure” PSfrag approach, where all replacements are performed on the level of the manuscript. This is discussed in section I. Before, a number of usage examples shall be given.

V. EXAMPLES

We start to consider in more detail figures 1(a) and 1(b). The first one has been generated using standard \MATHEMATICA\ commands only, for the latter, the export was carried out with PSfragExport("example", exampleplot)//UnPSfrag.

In fig. 5 the introductory example fig. 1(b) was reconstructed without resorting to the automatic positioning feature by using PSfrag and PSfragManualExport only. Additionally, one of the labels’ \LaTeX\ code was improved to be \(3 \cos \sqrt{4x}\) instead of \(3 \sqrt{\cos^2(2\sqrt{x})}\).

Fig. 6 demonstrates compatibility with the CustomTicks package [9], which can be used to customize tick marks, and the HoldForm command, which can be used to circumvent \MATHEMATICA\’s automatic reordering of expressions into a normal form.

While early Linux versions of \MATHEMATICA\ do not reliably rotate text in an interactive session, PSfragExport has no problems in doing so, as has been shown in fig. 7. Note that for each piece of text, the PSSrotation option is left unchanged (corresponding to “0”), thus preserving the original orientation of the PostScript text.

Finally, it has been demonstrated in fig. 4 that three dimensional graphics can be processed also, even though it has to be done manually with PSfrag commands, since the FullGraphics command, which is used to extract positioning information, only works on two dimensional graphics.

VI. PDF

For publication of \LaTeX\ documents, the author often not only has to provide the final manuscript but also the sources to produce them subject to constraints set by the publisher.

Therefore, MathPSfrag essentially offers two levels of image production, a rather sophisticated “UnPSfrag” ap-
approach, which aims at producing pre-rendered stand-alone images as has been described above, and a classical, \textsc{pSfrag} centric approach. In this approach, \textsc{MathPSfrag} is used to produce a tagged \textsc{eps} file plus a \textsc{pSfrag} translation file, which can convert the tags back into readable labels during the \textsc{pdflatex} run of the manuscript. These two files are generated by \textsc{pSfragExport}. (Further use of \textsc{UnPSfrag} would join this pair into stand-alone graphics.)

The decision which approach to use has an impact on both the process of image creation and on how to include the images and compile the manuscript. In particular, the \textsc{pSfrag} centric approach is less convenient and not as compatible as the \textsc{UnPSfrag} approach, since it relies on \textsc{PostScript}. However it has the advantage of producing considerably smaller images of potentially better typesetting quality as the used fonts are guaranteed to match those of the document. Furthermore, the font size of labels is fixed in this approach, which is of particular importance for the bitmapped \textsc{Computer Modern}, though modern \textsc{TeX} distributions have outline fonts available, which scale more gracefully. Still visual consistency might suffer from differently scaled labels.

For inclusion of \textsc{EPS} images into \textsc{pdflatex} manuscripts, a number of packages exist, mainly due to the widespread use of the equally popular \textsc{psfrag} \textsc{package}. Here, only the Post\textsc{Script} is extracted, whose sole purpose is making \textsc{psfrag} definitions local to the following graphic. An example presentation using \texttt{psfrag} to change labels in a plot slide by slide is included in the distribution as well as examples for the other packages, \texttt{ps4pdf} and \texttt{pdftex}, that could also be used to achieve \textsc{pdflatex} compatibility.

\section*{A. Standard \textsc{PSfrag} ("PostScript only")}

The standard \textsc{PSfrag} way is to include the \textsc{EPS} and \textsc{PSfrag} file in a manner similar to the following code.

\begin{verbatim}
\begin{psfrags}
  \input{example-psfrag.tex}
  \includegraphics{example-psfrag.eps}
\end{psfrags}
\end{verbatim}

The \texttt{\{psfrags\}} starts an empty group provided by \textsc{PSfrag}, whose sole purpose is making \texttt{psfrag} definitions local to the following graphic. The produced DVI file is then required to be converted to \textsc{PostScript} using \texttt{dvips}; and PDF can only be created by distilling from the \textsc{PostScript} version using for example Acrobat or \texttt{Ghostscript(ps2pdf)}. Note that the popular \texttt{dvipdf} command(s) will not work.

\section*{B. \textsc{pdflatex} (\texttt{ps-pdf})}

\textsc{ps-pdf} extracts all images of a manuscript in an additional \textsc{pdflatex} run with the help of the \texttt{preview} \textsc{package}.

These can then be turned into a \textsc{PostScript} file and distilled to a PDF called \texttt{image container}. During the \textsc{pdflatex} run, PDF replacements for \textsc{PostScript} parts are read from the image container. Whenever content or order of the images are changed in the manuscript, the image container must be regenerated.

The required steps are automated in a script accompanying \texttt{ps-pdf}. Unfortunately, the predecessor package \texttt{ps4pdf}, which is still installed on many systems, has a similar script sharing the same name, \texttt{ps4pdf}. It is important to ensure that the correct version of the \texttt{ps4pdf} script is used that refers to \texttt{ps-pdf}.

There is one additional catch due to the way \texttt{psfrag} invalidates bounding boxes: \texttt{ps-pdf} must be loaded with the \texttt{notightpage} option and the \texttt{pspdf} script must be called with the \texttt{--crop} option.

Assuming \texttt{manuscript.tex} to be the main document, either of the following instructions produces the image container:

\begin{verbatim}
ps4pdf --crop manuscript.tex
or
latex manuscript.tex
dvips -Ppdf -o manuscipt-crop.ps manuscript
ps2pdf --AutoRotatePages=/None manuscript-crop.ps \$HOME/manuscript-crop.pdf
pdfcrop manuscript-crop.pdf manuscript-pics.pdf
\end{verbatim}

Of course, a distiller different from \texttt{ps2pdf} may be used. Subsequently, the manuscript can be processed by \textsc{pdflatex} in the usual manner, which will use the pre-generated pictures stored in the \texttt{-pics.pdf} file.

When uploading the manuscript to a preprint server that renames the main manuscript file, care has to be taken to explicitly specify the name of the image container as it will not be found by \texttt{ps-pdf} otherwise. This can be achieved as is illustrated in the following example.

\begin{verbatim}
\usepackage{ps-pdf}
\renewcommand{PDFcontainer}{manuscript-pics.pdf}
\end{verbatim}

The main advantage of this approach is that all images are collected in one single file, which can be very

\footnote{1 I would like to thank Ross Moore for bringing these packages to my attention.}

\footnote{2 A related package is \texttt{auto-ps-pdf [10]}, which automatizes all of the following steps provided that \textsc{pdflatex} can be called with the \texttt{-shell-escape} option.}
convenient for distribution, since it is much smaller than individual PDF versions of each image. This observation suggests that the collective image file is free of double copies of resources like fonts.

VII. KNOWN BUGS AND LIMITATIONS

MathPSfrag relies on three MATHEMATICA commands: \texttt{TeXForm}, \texttt{FullGraphics} and \texttt{AbsoluteOptions}. All are potential sources of failure and their respective peculiarities are highly version dependent. A detailed analysis of potential traps is given in the manual. Here we shall concentrate on how to overcome certain restrictions or problems.

For versions 4.0–5.0 \texttt{TeXForm} produces MATHEMATICA-specific \LaTeX{} code that requires a compatibility layer or the style files and fonts provided by Wolfram Inc. This is explained in more detail in the appendix. Later MATHEMATICA versions produce \texttt{amsmath} symbols and code, but the results will only be satisfactory for those \LaTeX{} symbols that have a direct counterpart in \LaTeX{}. For most applications this should of course suffice.

\texttt{TeXForm} generates a number format that corresponds to \texttt{InputForm}, while in plots \texttt{TraditionalForm} would be appropriate. It is \textit{strongly recommended} to use the \texttt{CustomTicks} package whenever numbers on the axes are formatted unsatisfactorily. A simple \texttt{Ticks}→\texttt{LinTicks} provide as option to the \texttt{Plot} command suffices in most cases.

\texttt{AbsoluteOptions} is not always faithful in the sense that \texttt{Show[myplot, AbsoluteOptions[myplot]]} will not always generate the same plot. Most of the time, tick marks are affected. Again, this can be avoided by employing \texttt{CustomTicks}.

For three-dimensional plots, where manual alignment information has to be provided, the \texttt{PSfragTicks} command should be used for convenience.

If the \LaTeX{} run performed by \texttt{UnPSfrag} fails, error logs are stored in internal variables and a help message will give hints of how to identify the error. Most of the time either a package is missing or a malformed \LaTeX{} expression has been assigned to a label. The former can be solved by calling \texttt{UnPSfrag} with \texttt{TeXPreamble→"\\usepackage{missing}"} and providing the missing package(s). The latter can be addressed by wrapping a \texttt{PSfrag} command about the offending MATHEMATICA expression and assign better \LaTeX{} code by hand using the \texttt{TeXCommand} option.

Since \texttt{psfrag}-based images will in general have incorrect bounding boxes, \texttt{MathPSfrag} measures the bounding box by converting the image to a bitmap and counting non-empty lines. This should be more reliable than Ghostscript's \texttt{bbox} device, which is known to sometimes produces incorrect bounding boxes. For speed and lower memory consumption, it is however possible to choose the \texttt{bbox} device by setting the \texttt{UnPSfrag} option \texttt{BoundingBoxDevice→{".bbox","bbox",""}}.

In MATHEMATICA version 4.1 under MacOS X (though other versions before 5.2 may be affected), displaying of bitmap images leads to a kernel freeze on subsequent usage of \texttt{UnPSfrag}. This can be avoided by setting \texttt{PreviewDevice→None} to switch off generation of preview images.

VIII. CONCLUSION

MathPSfrag provides a convenient interface to PSfrag permitting the generation of high-quality labels in MATHEMATICA graphics. While it automatizes all tedious aspects of PSfrag, it still allows seamless overriding of all of its internal assumptions. The possibility to create images that do not depend on PSfrag anymore provides a simple method to achieve pdf\LaTeX{} \LaTeX{} compatibility. For convenience, a preview feature has been introduced, which allows the user to easily ensure that the generated labels are both syntactically correct and yield the intended output.

Finally, MathPSfrag does not provide methods to construct correct tick mark \textit{contents} as it is strictly focused on shape. As shown in fig. 6 it does however integrate well with the \texttt{CustomTicks} package [9], which provides that functionality.

For the future it would be interesting to incorporate the \texttt{PSfragx} extension that allows including the \texttt{\psfrag} commands into the comment section of the EPS file. It would be certainly desirable to export the position information, which is already extracted anyway, in the form of \texttt{\overpic} commands. In this context, the \texttt{eps2pgf} [11], which can convert EPS files in conjunction with PSfrag labels into pure \LaTeX{}/PGF code, is also of great interest as it could be easily modified to produce such \texttt{\overpic} commands. This approach could allow circumvention of some of the bounding box related difficulties arising from the PSfrag approach and also achieve pdfl\LaTeX{} \LaTeX{} compatibility on a very fundamental level. Another possibility would be a package that renders all graphics into the correct size by calling \LaTeX{} from within pdfl\LaTeX{} by means of the \texttt{\-shell-escape} option.

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PROGRAM SUMMARY

Manuscript Title: MathPSfrag: Creating publication-quality Labels for Mathematica® Plots
Authors: Johannes Große
Program Title: MathPSfrag
Journal Reference: 
Catalogue identifier: 
Program available from: http://wwwth.mppmu.mpg.de/members/jgrosse/mathpsfrag
Licensing provisions: CPC non-profit use license
Programming language: Mathematica 6.0, 5.2, 5.0, 4.1
Computer: Tested on x86 architecture
Operating systems: Tested on Linux, Windows XP, MacOS X
RAM used during test run: 11 Mb
Keywords: Encapsulated PostScript, Mathematica, PSfrag, \LaTeX
PACS: 01.30.Rr
Classification: 14 Graphics
External routines: CustomTicks package \cite{9} (recommended)
Nature of problem: Insufficient typesetting quality of labels in graphics exported from Mathematica
Solution method: An automatic export function is provided that generates \LaTeX substitution labels.
Requirements: \LaTeX, Ghostscript, PSfrag; recommended: ps2eps, Perl, pdfcrop, \LaTeX package pst-pdf
Restrictions: The described method requires to some extent the use of Encapsulated PostScript (EPS) graphics though conversion to PDF is supported. Special Mathematica characters that do not have a direct counterpart in \LaTeX will not show satisfactory typesetting quality. For Mathematica versions earlier than 5.1, the automatically created \LaTeX code requires a compatibility \LaTeX package, which is included in the package. In Mathematica 4.1, one of the examples does not work in its current form due to a bug in Mathematica’s Export command. However, the same effect can be achieved using exclusively MathPSfrag’s rotation mechanism. Moreover, in Mathematica 4.1 under MacOS X, display of preview images does not work.
Running time: 1 minute for all examples in this article

APPENDIX A: MATHEMATICA 4.X–5.0

MathPSfrag creates the \LaTeX code that corresponds to a particular Mathematica expression by calling TeXForm. Starting from version 5.1 the TeXForm output is self-supporting code, which only requires a few standard packages, in particular amsmath. Pre-5.1 TeXForm output will require an additional style file providing Mathematica fonts that have to be configured accordingly \cite{5, 6, 7}. In the new approach, since a large number of Mathematica symbols do not have counterparts in standard \LaTeX packages, some symbols are created by gluing together existing symbols. When applied carefully, this method can achieve acceptable results though the current implementation is not optimal yet.

The problem with the pre-5.1 output in conjunction with the PSfrag method is that it requires the Mathematica fonts to be available in the publisher’s \LaTeX installation, while in general they will—if at all—only be available to the author. (This should not be a problem when the author decides to follow the UnPSfrag approach, where all required fonts are embedded into the image files. It is then however necessary to include the style files by setting the according UnPSfrag option: TeXPreamble→“\usepackage{…}”.)

To avoid these problems in the PSfrag approach requires a compatibility package (mma4tex.tex) that is included in
the MathPSfrag distribution. Basically it parses Mathematica 4.x–5.0 \LaTeX code and replaces it by code similar to the output of version 5.1/5.2. When MathPSfrag detects Mathematica 5.0 or earlier, PSfragExport automatically creates PSfrag files that attempt to load mma4tex.tex and issue a warning when unsuccessful. There is also a corresponding style file mma4tex.sty that additionally loads the required font packages and ensures that mma4tex.tex is only loaded once. It is recommended to include it in the preamble. Therefore both files have to be installed where \LaTeX can find them: e.g., in a directory tex/latex/mma4tex/ relative to the \texttt{texmf} directory of the \LaTeX distribution. Thereafter the file database (“ls-R”) has to be updated. Again the details depend on the distribution. Typical names of the update command are \texttt{mktexlsr} or \texttt{texhash}. For MiKTeX there is the choice between the command line program (\texttt{initexmf -u}) and a graphical configuration program (“MiKTeX Options” or “Settings”; press the button “General/File Name Database/Refresh Now”).

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