An Example of the Decoherence Approach
to Quantum Dissipative Chaos

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Abstract

Quantum chaos—the study of quantized nonintegrable Hamiltonian systems—is an extremely well-developed and sophisticated field. By contrast, very little work has been done in looking at quantum versions of systems which classically exhibit dissipative chaos. Using the decoherence formalism of Gell-Mann and Hartle, I find a quantum mechanical analog of one such system, the forced damped Duffing oscillator. I demonstrate the classical limit of the system, and discuss its decoherent histories. I show that using decoherent histories, one can define not only the quantum map of an entire density operator, but can find an analog to the Poincaré map of the individual trajectory. Finally, I argue the usefulness of this model as an example of quantum dissipative chaos, as well as of a practical application of the decoherence formalism to an interesting problem.

1 Introduction

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1.1 Classical laws and dissipative chaos.

Recently, Gell-Mann and Hartle, among others [1, 2, 3], have studied the problem of classical laws arising from quantum theory in the light of the *decoherence formalism*. In this approach, one considers possible histories of a given system to which probabilities can be assigned that obey classical probability sum rules. In order for histories to * decohere* in this way, it is usually necessary to coarse-grain the description of the system, by giving the values of its variables only at certain times, or averaged over certain intervals, or by neglecting certain variables and retaining others, or a combination of all of these.

They have found that within this formalism it is possible to define in a very rigorous way the classical equation of motion based only on the underlying quantum theory. In doing so, both dissipation and noise typically appear, arising as a consequence of coarse-graining over neglected degrees of freedom. This takes advantage of the well-studied phenomenon of environmentally induced decoherence [8]. In addition to casting new light on the problem of how classical laws of physics arise, this provides an unparalleled tool for studying quantum mechanical systems with dissipation, and seeing how this alters their behavior from the more usual Hamiltonian behavior of closed systems. One area which can profitably be treated this way is dissipative chaos.

There has been an enormous amount of work done on “Quantum Chaos,” i.e., quantizing nonintegrable Hamiltonians which classically exhibit chaotic behavior. This has turned up beautiful connections between classical chaotic behavior and their quantum quasiperiodic equivalents. But very little has been done in looking at the quantum versions of systems which classically exhibit dissipative chaos, or on looking at their classical limit [4, 15]. Classical dissipative chaos is qualitatively very different from Hamiltonian chaos, and one would expect their quantum equivalents to reflect this difference, but this has not been widely investigated. Indeed, even very extensive treatments of quantum chaos rarely deal with dissipative systems at all [4].

There are a number of reasons for this. The first is that dissipation is difficult to treat in normal quantum mechanics. The usual Schrödinger equation is only valid for closed systems without friction. Open systems in general, and dissipation in particular, can be handled using the influence functional approach of Feynman and Vernon [3]; this has been done in the case of Brownian motion by Caldeira and Leggett [5] among others. This approach has
not been widely used, though, until recently, as it involves considerable con-
ceptual and mathematical baggage [8]. Also, the types of behavior of most
interest to those who study quantum Hamiltonian chaos involve the coher-
et evolution of the wave function, with its attendant complicated structure
(e.g., the “scarring” of energy eigenfunctions about classical periodic orbits,
the statistics of energy level spacing). The presence of strong damping wipes
out this coherent structure.

Chirikov et al. have summed up the usual attitude towards quantum dis-
sipative chaos: “In what follows we will discuss only Hamiltonian (nondis-
sipative) systems, considering them to be the more fundamental ones. Phe-
nomenological friction is but a crude approximation of the molecular Hamil-
tonian chaos which is inevitably related to some noise according to the
fluctuation-dissipation theorem.” And further, they divide the problem of
quantum chaos into two parts, the quantum dynamics of the wave function
in isolation, and the results of measurement “with its unavoidable statistical
effect of the irreversible $\psi$ collapse which is a sort of inevitable noise.” [9]

While this is undeniably true, most systems are not isolated, and so it is
perhaps useful to consider systems for which dissipation is important. Dis-
sipative chaotic systems may not be fundamental, but they are nevertheless
interesting. Decoherence is an appropriate formalism in which to study them
[10].

In the rest of this section I give a brief introduction to the decoherent
histories formalism of Gell-Mann and Hartle. Then in section 2 I derive
a model for a quantum forced, damped nonlinear oscillator, following the
usual system/environment coarse-graining. In section 3 I discuss the classical
properties of the forced, damped Duffing oscillator, and describe some of the
properties of dissipative chaos which it exhibits. In section 4 I treat the
quantum version of this problem, and show how one can make close contact
with the classical theory using the decoherent histories formalism. In section
5 I illustrate this with a numerical example, and in section 6 I summarize
my conclusions.

1.2 Decoherent histories.

In the formalism of decoherent histories, systems are described by a set of
exclusive and exhaustive histories $\{\alpha\}$, which can be thought of as different
possibilities for the system’s evolution. While there is a vast range of possible
sets of histories to choose from, these sets are restricted by the *decoherence condition*

\[ D[\alpha, \alpha'] = p_\alpha \delta_{\alpha \alpha'}, \tag{1} \]

where \( D[\alpha, \alpha'] \) is the *decoherence functional* and \( p_\alpha \) is the probability of history \( \alpha \) occurring. This decoherence condition restricts one to histories which obey the usual probability sum rules; these histories do not interfere with each other.

To make this more explicit, in ordinary nonrelativistic quantum mechanics one can specify a history by enumerating a complete set of orthogonal projection operators \( \{ P_\alpha(t_i) \} \) at a sequence of times \( t_i \). A single history is then given by choosing one projection operator at each time. This is equivalent to enumerating a set of possible assertions about the system at a sequence of times, and having each history be a string of such assertions. One can define a *history operator*

\[ C_\alpha = P_{\alpha_n}(t_n) \cdots P_{\alpha_2}(t_2) P_{\alpha_1}(t_1), \tag{2} \]

where \( \alpha \) is a shorthand for the choices \( \alpha_i \) at times \( t_i \). The decoherence functional is then

\[ D[\alpha, \alpha'] = \text{Tr}\{ C_\alpha \rho C_{\alpha'}^\dagger \}. \tag{3} \]

The density operator \( \rho \) is the system’s initial condition.

As a rule, it is impossible for very fine-grained histories to decohere; thus, considerable coarse-graining is required. One very common coarse-graining used to study decoherence in systems with many degrees of freedom is to completely trace out certain freedoms (the “environment”) while leaving others completely fine-grained (the “distinguished subsystem”). This was first studied by Feynman and Vernon [6] and applied to decoherence by Zurek [8] among others. We will initially be considering this type of coarse-graining.

## 2 The Model

The particular model we will study is based on earlier work on decoherence in systems with dissipation [6, 1, 3, 10]. In this model we will divide our system into a distinguished variable \( x \), termed the *system variable*, and a set of *reservoir variables* \( \{ Q_k \} \) which we will trace over. This system and
reservoir will have a total action

\[ S[x(t), Q(t)] = S_{\text{sys}}[x(t)] + S_{\text{res}}[Q(t)] + \int_{t_0}^{t_f} V_{\text{int}}(x(t), Q(t)) dt, \]  

(4)

where the system variable will be treated as a particle moving in a potential

\[ S_{\text{sys}}[x(t)] = \int_{t_0}^{t_f} \left( \frac{M}{2} \dot{x}^2(t) - U(x(t)) \right) dt, \]  

(5)

the reservoir is approximated as a collection of harmonic oscillators

\[ S_{\text{res}}[Q(t)] = \frac{m}{2} \sum_k \int_{t_0}^{t_f} \left( \dot{Q}_k(t)^2 - \omega_k^2 Q_k(t)^2 \right) dt, \]  

(6)

and the interaction is linear in \( x \) and \( Q \):

\[ V_{\text{int}}(x, Q) = -x \sum_k \gamma_k Q_k. \]  

(7)

We will make the additional assumption that the initial density matrix of the system and reservoir factors, and that the reservoir is initially in a thermal state. Then \( \rho_{\text{total}}(x, Q; x', Q') = \chi(x; x') \psi_0(Q; Q') \), where \( \psi_0 = \rho_T \) is a thermal density operator at temperature \( T \).

The **decoherence functional** in this coarse-graining is then

\[ D[x'(t), x(t)] = \exp \frac{i}{\hbar} \left\{ S_{\text{sys}}[x'(t)] - S_{\text{sys}}[x(t)] + W[x'(t), x(t)] \right\} \chi(x_0; x'_0). \]  

(8)

\( W[x'(t), x(t)] \) is the **influence phase**, which includes the collective effects of the traced-over reservoir degrees of freedom. As shown by Caldeira and Leggett [7], this functional is

\[ W[x'(t), x(t)] = \sum_k \frac{i \gamma_k^2}{m \omega_k} \coth(\hbar \omega_k/kT) \]
\[ \times \int_{t_0}^{t_f} dt \int_{t_0}^{t_f} ds \ \cos(\omega_k(t-s))(x'(t) - x(t))(x'(s) - x(s)) \]
\[ - \frac{\gamma_k^2}{2m \omega_k} \int_{t_0}^{t_f} dt \int_{t_0}^{t} ds \ \sin(\omega_k(t-s))(x'(t) - x(t))(x'(s) + x(s)). \]  

(9)
We can now switch to new variables \( X = (x + x')/2 \) and \( \xi = x - x' \). In these variables
\[
S_{\text{sys}}[x'(t)] - S_{\text{sys}}[x(t)] = \int_{t_0}^{t_f} \xi(t) \left( -M \ddot{X}(t) - \frac{dU}{dt}(X(t)) \right) dt - \xi_0 M \dot{X}_0 + O(\xi^3), \tag{10}
\]
which as we see contains the Euler-Lagrange equations. We also go to a continuum of oscillator frequencies with a Debye distribution, in which the discrete sums become integrals over a weighting function \( g(\omega) = \eta \omega^2 \exp(-\omega/\Omega) \), where \( \Omega \) is a large cutoff frequency, so that \( 1/\Omega << t_f - t_0 \). In this limit, the influence phase becomes
\[
W[X(t), \xi(t)] = \int_{t_0}^{t_f} \xi(t) \left( -M \Lambda X(t) - 2\Gamma \dot{X}(t) \right) dt \\
+ iK \int_{t_0}^{t_f} \xi^2(t) dt + O(\Omega^{-2}). \tag{11}
\]
where \( \Lambda = \eta \Omega/m \), \( \Gamma = \pi \eta/4mM \), and \( K = 4M \Gamma kT/\hbar \). The \( \Lambda \) term has the form of a linear force; it can be absorbed into the system action by going to an effective potential
\[
U_{\text{eff}}(X) = U(X) + M\Lambda X^2/2. \tag{12}
\]
The \( \Gamma \) term has the form of a dissipation.

The imaginary term is of particular interest. It suppresses \( D[X(t), \xi(t)] \) when \( \xi \neq 0 \). Since \( \xi \neq 0 \) corresponds to the “off-diagonal” terms of the decoherence functional \( (x(t) \neq x'(t)) \), the suppression of these terms results in approximate decoherence of this set of histories. This suppression of off-diagonal terms is clearly related to the presence of noise \( \mathbb{S} \mathbb{I} \). The kernel of this term can be identified with the two-time correlation function of a stochastic driving force \( F(t) \) in the quasiclassical limit. This correlation function is
\[
\langle F(t)F(s) \rangle = \hbar K \delta(t - s) \tag{13}
\]
in the continuum case, with \( \langle F(t) \rangle = 0 \). So in the quasiclassical limit this system obeys the classical equation of motion
\[
\ddot{x} + \frac{1}{M} \frac{dU_{\text{eff}}}{dx}(x) + 2\Gamma \dot{x} = F(t)/M. \tag{14}
\]
Instead of taking the reservoir to be in a thermal state initially, we can take it to be in a \textit{displaced} thermal state,

\[ \rho_{\text{DT}} = \hat{D}(q(\omega), p(\omega)) \rho_{\text{T}} \hat{D}(q(\omega), p(\omega))^\dagger, \tag{15} \]

\(\hat{D}(q(\omega), p(\omega))\) is the coherent state displacement operator:

\[ \hat{D}(q(\omega), p(\omega)) |0\rangle = |q(\omega), p(\omega)\rangle, \]

where \(|q(\omega), p(\omega)\rangle\) is the coherent state centered on \((q(\omega), p(\omega))\) at frequency \(\omega\). If we take \(q(\omega)\) to be sharply peaked around a certain frequency, \(q(\omega) = q_0 \delta(\omega - \omega_0)\), and \(p(\omega) = 0\), then in the quasiclassical limit the above equation of motion (14) gains an additional term

\[ \ddot{x} + \frac{1}{M} \frac{dU_{\text{eff}}}{dx}(x) + 2\Gamma \dot{x} = q \cos(\omega_0 t) + F(t)/M. \tag{16} \]

This is exactly the form for a nonlinear oscillator with damping and a periodic driving force, with additional noise.

In a truly classical system, \(F(t)\) would vanish as \(T \to 0\), but in the quantum theory noise is always present, even at absolute zero. One can think of it as arising from the zero-point oscillations of the reservoir oscillators. At low temperatures, however, the two-time correlation function of the noise is highly \textit{nonlocal in time}. At \(T = 0\),

\[ \text{Re} W[X(t), \xi(t)] \sim \int_{t_0}^{t_1} dt \int_{t_0}^{t_1} ds \, \xi(t)\xi(s)/(t - s)^2. \tag{17} \]

Correlations in the noise persist for all times. Because of this form of the kernel, doing exact (or even numerical) calculations in the low-temperature limit is extremely difficult. This is why the high \(T\) limit is generally used.

\section{The Classical Forced Damped Duffing Oscillator}

We are interested in finding quantum equivalents to classical systems which exhibit dissipative chaos. While many such systems (e.g., fluid mechanics) have no easily realizable quantum limit, there are some which can be readily
quantized as shown in section 2. These are the nonlinear oscillators with damping and driving.

One much-studied classical nonlinear oscillator is the Duffing oscillator, characterized by a two-welled polynomial potential,

$$U(x) = \frac{x^4}{4} - \frac{x^2}{2}. \quad (18)$$

With forcing and damping, this gives an equation of motion

$$\ddot{x} + (x - x^3) + 2\Gamma \dot{x} = q \cos(\omega_0 t), \quad (19)$$

where we take $M = 1$. This system is chaotic for certain values of $q$, $\Gamma$, and $\omega_0$. For example, $q = 0.3$, $\Gamma = 0.125$ and $\omega_0 = 1.0$ is a common choice.

Since this system has explicit time dependence, its phase space is three-dimensional, $(x, p, t)$. It is common to discretize the dynamics by taking a Poincaré section, considering only the points on a surface of constant phase $(x_i, p_i)$ at times $t_i = 2\pi i/\omega_0$. The continuous dynamics defines a map $f$:

$$(x_i, p_i) \rightarrow (x_{i+1}, p_{i+1}) = f(x_i, p_i). \quad (20)$$

If the oscillator is non-chaotic, there is a stable attracting fixed point or group of periodic points to which the $(x_i, p_i)$ quickly tend. These points correspond to a periodic orbit of the continuous dynamics. When the oscillator becomes chaotic, the stable set becomes a strange attractor, a fractal structure with non-periodic behavior. There are, in addition, an infinite number of unstable fixed points and periodic points. (See figure 1.)

We can also look at the classical dynamics from the point of view of probability measures $P(x, p)$ on phase space. The map $f$ of points in phase space induces a map on probability measures

$$P_i(x, p) \rightarrow P_{i+1}(x, p) = \int dx' dp' \delta((x, p) - f(x', p')) P_i(x', p'). \quad (21)$$

By means of this sort of map we can readily make contact with the quantum theory.

Of particular interest are invariant probability measures $P_{inv}$. There are many of these, most corresponding to unstable fixed points and periodic points of the map $f$. It is possible to eliminate these unstable solutions by
including a small amount of noise in the equation of motion (19). This effectively broadens the delta functions in (21) into peaks of finite width $\epsilon$, and eliminates all unstable solutions, leaving a single unique $P_{\text{inv}}$ corresponding to the strange attractor. Classically, we can then allow the noise to go to zero, and look at $P_{\text{inv}}$ in the zero-noise limit. In that limit, the invariant probability measure becomes a generalized function with substructure at all length scales. It is a fractal.

4 Decoherent Histories, Quantum Maps, and Probability

At best, the functional described in (8) can only be approximately decoherent. Clearly, off-diagonal terms will not vanish for sufficiently small $|\xi(t)|$. More coarse-graining is needed in the description of $x(t)$ and $x'(t)$. Also, specifying a value, even an approximate value, of $x(t)$ for all times $t$ is an extreme fine graining. It is more common to instead specify $x$ at a series of discrete times $t_i$. Thus, instead of a complete trajectory $x(t)$ one gives only a series of $x$ values $\{x_i\}$. Coarse-graining in position as well, one could divide up the range of $x$ into finite non-zero intervals $\Delta^i$, where $j$ is an index specifying which interval $x$ fell in at time $t_i$. A history would now be a series of indices $\{\alpha_i\}$, specifying that $x$ fell in the interval $\Delta^i_{\alpha_i}$ at time $t_i$. Note that to achieve decoherence, these times $t_i$ cannot be too close together; they must generally be separated by at least the decoherence time $\Pi$. For high temperature systems this is typically quite short, of the order $\hbar^2/2M\Gamma kTd^2$, where $d$ is the size of the intervals.

Such a coarse-graining gives us a new decoherence functional:

$$D[\alpha, \alpha'] = \int_{\alpha} \delta x \int_{\alpha'} \delta x' D[x(t), x'(t)],$$

(22)

where the limits specify integration only over those paths which pass through the series of intervals $\Delta^i_{\alpha_i}$ at the times $t_i$. The probability of a given history $\alpha$ is of course given by the diagonal terms of this functional. Since the original decoherence functional given by (8) has an exponent quadratic in $\xi$, the path integrals over $\xi$ can be carried out; we then let $\alpha = \alpha'$ and get

$$p(\alpha) = \sqrt{2\pi \over K} \int_{\alpha} \delta X \exp \left\{ -{1 \over \hbar K} \int_{t_0} \epsilon^2(t) dt \right\} w(X_0, M\dot{X}_0),$$

(23)
where \( e(t) = M\dddot{X} + (dU_{\text{eff}}/dt)(X) + 2M\Gamma\dot{X} - q\cos(\omega_0 t) \) is the right-hand side of the equation of motion. From this we see that the probability will by peaked about histories which approximately obey the classical equation of motion \( e(t) = 0 \), more and more sharply as we approach the classical limit where \( M \) is large. The \( w(X_0, M\dot{X}_0) \) is the initial Wigner distribution of the system.

The Wigner distribution is defined in terms of the density matrix:

\[
w(X, p) = \frac{1}{\pi} \int e^{-i\xi p/\hbar} \chi(X + \xi/2; X - \xi/2) \, d\xi.
\]  (24)

The distribution behaves very similarly to a classical probability distribution on phase space, except that \( w(X, p) \) can be locally negative (though it must sum to 1 over all of phase space, and be non-negative on average over regions with volumes larger than \( \hbar \)). The expectation values of functions of \( X \) and \( p \) can be calculated by averaging them over phase space using \( w(X, p) \) as a weighting function, though there is usually some ambiguity about the ordering of operators. As one goes to the classical limit, on scales large compared to \( \hbar \), this ambiguity becomes unimportant.

An interesting way of looking at this system is in terms of the evolution of the Wigner distribution with time. If we consider surfaces of constant phase, as in the classical case, we can define a quantum map,

\[
w_i \rightarrow w_{i+1} = Tw_i,
\]

\[
w_{i+1}(X_1, p_1) = \int dX_0 \int dp_0 \, T(X_1, p_1; X_0, p_0) w(X_0, p_0).
\]  (25)

The transition matrix \( T \) is defined by the path integral

\[
T(X_1, p_1; X_0, p_0) = \frac{1}{\pi} \int d\xi_0 d\xi_1 e^{-i(\xi_1 p_1 - \xi_0 p_0)} \times \int \delta X \delta \xi \, \exp \frac{i}{\hbar} \left\{ S_{\text{sys}}[X(t) + \xi(t)/2] - S_{\text{sys}}[X(t) - \xi(t)/2] + W[X(t), \xi(t)] \right\},
\]  (26)

\[
= \frac{1}{\pi} \int d\xi_0 d\xi_1 e^{-i(\xi_1 p_1 - \xi_0 p_0)} \times \int \delta X \, \exp \left\{ -\frac{1}{\hbar K} \int_{t_i}^{t_{i+1}} e^2(t) dt + i(\xi_1 M\dot{X}_1 - \xi_0 M\dot{X}_0) \right\},
\]  (27)

\[
= 4\pi \int \delta X \, \delta(p_0 - M\dot{X}_0)\delta(p_1 - M\dot{X}_1) \exp \left\{ -\frac{1}{\hbar K} \int_0^{2\pi/\omega_0} e^2(t) dt \right\}.
\]
This evolution strongly resembles the classical evolution of probability measures induced by the phase-space map, and in the classical limit we expect \( w(X, p) \) to evolve towards an invariant distribution \( w_{\text{inv}}(X, p) \) which closely resembles the classical invariant measure \( P_{\text{inv}}(x, p) \). Graham [4] has demonstrated this sort of behavior in his work on the quantum Lorenz model, which, though very different in approach from this paper, may nevertheless be indicative; and the author’s own numerical simulations [13] seem to bear this out (though of course one would not expect numerical simulations to exhibit unstable alternative solutions).

In the quantum case, it is impossible for the noise to ever truly vanish. Even at absolute zero, zero-point fluctuations remain that prevent \( w(X, p) \) from becoming a true fractal. Though the invariant distribution may strongly resemble \( P_{\text{inv}} \) for a wide range of scales, there is always some scale at which the quantum noise “smears out” \( w_{\text{inv}}(X, p) \).

While these maps on Wigner distributions make contact with the classical theory, ideally we would like to find some quantum analog to (20), i.e., a description in terms of individual histories, rather than probability distributions. To do this, let us consider yet another coarse graining. Consider the decoherence functional (3), where we take the sequence of times to be those corresponding to the surface of section \( t_i = 2\pi i \), and let the projection operators \( P_{q, p} \) be onto localized cells of phase space centered at \((q, p)\). While there are no true projections onto cells of phase space, there are approximate projectors which can be used to get approximate decoherence [12, 10]. For example, simple coherent state projections \(|q, p\rangle\langle q, p|\) can be used.

A history can then be specified by a series of points \( \{q_i, p_i\} \) at the times \( t_i \), and the decoherence functional calculated

\[
D\{\{q_i, p_i\}, \{q'_i, p'_i\}\} = \text{Tr}\{P_{q_0, p_0} T(\cdots T(P_{q_1,p_1}\rho_0 P_{q_1,p_1} \cdots) P_{q_n,p_n}) \}. \tag{28}
\]

Here we have taken \( T \) to be the transition matrix on density operators rather than Wigner distributions; it is simple to go from one representation to the other. This is a quantum surface of section. At each time \( t_i \) the system is localized in a cell in phase space centered on \((q_i, p_i)\), and probabilities can be assigned to each possible next point \((q_{i+1}, p_{i+1})\). This differs, of course, from the classical case where the evolution is deterministic; but from (23) it is clear that these histories will be peaked about the classical evolution in the quasiclassical limit. This is shown explicitly by the numerical example in the next section.
5 Numerical simulation and quantum state diffusion

While the decoherent histories formalism has great interpretational power, it is not very convenient for numerical simulation. Enumerating all the possible histories and calculating the elements of the decoherence functional is a daunting task. What one would like is a method of generating the histories with the correct probabilities without having to solve the full master equation at every step.

Recently, it has been shown that the theory of quantum state diffusion provides just such a technique. Quantum state diffusion is one of the so-called quantum trajectory methods, in which the master equation evolution is unravelled into quantum trajectories of individual states. These states obey a nonlinear stochastic differential equation which in the mean reproduces the master equation. Because one need deal only with a single quantum state at a time, this is very suitable for numerical calculation [16].

Diosi, Gisin, Halliwell and Percival [17] have shown that these individual quantum trajectories correspond to a set of approximately decoherent histories. In the case of a dissipative interaction, these correspond to histories of systems localized into small cells in phase space, and their probabilities match those given by decoherent histories. Thus it is ideal for the sort of problem we are interested in.

For further details see the references. More work on the connections between decoherent histories and quantum state diffusion, and their application to dissipative chaos, is currently underway [18].

In figure 2 we see one such trajectory, generated in the quasiclassical limit (where $\hbar = 10^{-4}$). One can see that this is very close to the classical limit, but with additional “smearing” due to the presence of noise. This smearing sets a lower cutoff scale to the substructure of the strange attractor. As one continues to go to the classical limit, more and more substructure appears, and the noise becomes less and less important.

Note that in this chaotic system we expect the trajectory to evenly sample the “invariant” Wigner distribution $w_{inv}$ over time. From the distribution of points we see that this is indeed very close to the structure of the classical strange attractor in figure 1.
6 Conclusions

As we have seen, it is possible to use the decoherence formalism to study at least some systems exhibiting classically chaotic behavior, and to do so in a way which includes dissipation in a simple and natural fashion. Though the model treated here is very much a special case, intended only to illustrate the basic ideas of the theory, it is remarkable how many details can be brought out and studied by its means.

Certainly these techniques should work for any kind of nonlinear oscillator, or for multivariable extensions of them. It might well be possible to treat systems of experimental interest, arising in fields such as quantum optics. Some work on such systems has already been done by other workers [14].

Using the usual master equation formalism it is possible to draw a close connection between the classical theory of probability measures and the quantum Wigner distribution. But with decoherent histories, one can also find a quantum analog to individual chaotic orbits, such as the quantum surface of section defined in section 4.

One can then argue analytically that these quantum histories become more and more closely peaked about the classical equations of motion as one goes to the classical limit; and this correspondence can also be demonstrated numerically.

Further analytical study may yield better results for the probabilities and decoherence of phase space histories. And it may be fruitful to explore what equivalents there are in the quantum case to classical quantities such as Lyapunov exponents, fractal dimension, and Kolmogorov entropy. This theory should amply reward further study, both analytical and numerical.

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Figure 1. The classical forced damped Duffing oscillator surface of section in the chaotic regime. \( q = 0.3, \Gamma = 0.125, \omega_0 = 1.0 \).

Figure 2. The quantum forced damped Duffing oscillator surface of section, generated by the quantum state diffusion algorithm in the quasiclassical limit. \( \hbar = 10^{-4}, q = 0.3, \Gamma = 0.125, \omega_0 = 1.0 \).
Figure 1
