Exact Solutions for Minimizing cost Function with Five Criteria and Release Dates on Single Machine

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Abstract:

In this paper, we present a Branch and Bound (B&B) algorithm of scheduling (n) jobs on a single machine to minimize the sum total completion time, total tardiness, total earliness, number of tardy jobs and total late work with unequal release dates. We proposed six heuristic methods for account upper bound. Also, to obtain lower bound (LB) to this problem we modified a (LB) select from literature, with (Moore algorithm and Lawler's algorithm). And some dominance rules were suggested. Also, two special cases were derived. Computational experience showed the proposed (B&B) algorithm was effective in solving problems with up to (16) jobs, also the upper bounds and the lower bound were effective in restricting the search.

Key words: Branch and Bound method (B&B), Upper bound (UB), Lower bound (LB), Multi-Objective problems.

1. Introduction

A scheduling problem is defined as a problem of assigning a set of tasks or jobs to a set of resources or machines in a specific time. Common performance measures criteria are usually in the form \( \sum f_j \) and \( f_{\text{max}} = \max \{ f_j \} \)

Most of the studies that were introduced in the early years of the discovery of the theory of scheduling focused on a single performance measuring criterion. However, in practice, a manager may need to find an acceptable schedule which can simultaneously meet the requirements for several criteria [1].

In this paper, we examine the problem of scheduling with five criteria (referred to above) for measuring performance with the release times, and to the best of our knowledge, this problem was not studied before.

Here, we found it necessary to present some research from the literature which included machine scheduling problems with one or more of the performance criteria contained in our problem.
**The Completion Time:** This criterion has been extensively studied in the literature. For \(1/r_j/\sum C_j\) is NP-hard in the strong sense by Lenstra, Rinnooy Kan and Brucker [2]. This problem with equal release date solved by "shortest-processing-time (SPT)-rule" of Smith [3]. Also, the problem \(1/r_j/pmtn/\sum C_j\) is possible to solve by the "shortest-remaining-processing-time (SRPT)-rule" of Schrage [4]. Several branch and bound algorithms for the problem \(1/r_j/\sum C_j\), depend extensively on the "dominance rules (DR)" derived by Chandra [5], Dessouky and Deogun [6]. And others. For this problem, Ahmadi and Bghchi [7]. Display that the lower bound which is symbolized by (SRPT-LB) obtained by using the (SRPT)-rule to solve the problem \(1/r_j, pmtn/\sum C_j\) best (LB) in comparison other know bounds. Also, Chu [8]. Uses this (SRPT-LB) in (B&B) algorithm that is effective in solving problems, when \(n \leq 100\) jobs.

**The Tardiness Time:** Minimizing the total tardiness is the other one of the most important criteria in practice. For \(1/r_j/\sum T_j\) is known to be NP-hard in the strong sense by Rinnooy [9]. Chu [10]. Proposes a (BAB) algorithm and proves some dominance properties. Also suggested, (LB) depends on constructing a schedule in which the jobs are scheduled according to (SRPT)-rule (Schrage [4].) by restful the problem under the presumption that the jobs are preemptive. The proposed algorithm contributed to solve problems, when \(n \leq 260\) jobs. Philippe et al [11]. Presented a (B&B) algorithm with new lower bounds (NLB) depending on improve (LB) of Chu [10]. And generalization some well-known dominance properties to solve this \(1/r_j/\sum T_j\) problem. The cases handled by this procedure are as 500 jobs.

**The Earliness Time:** In general, earliness criterion is one of the scheduling objectives studied by few number of researchers, because for many years, researchers focused on one-criterion regular performance measures (i.e. no decreasing in \(C_j\) for all \(j\)) [12]. And most research that considers earliness as an optimality criterion also includes a tardiness component. The first study on earliness and tardiness (E/T) penalties was by Sidney [13]. Who developed a polynomial-algorithm to minimize maximum of (E/T) for a single machine problem. One Of the studies presented in recent years was by Mehdi and Ghasem [14]. Who studied this problem \(1/r_j / E_{\text{max}} + T_{\text{max}}\). A (B&B) algorithm is proposed, the algorithm extensively uses efficient dominance rules. In the (B&B) algorithm, a (LB), is obtained by relaxing the assumption of the non-preemption, and divided the problem into two sub-problems of \((1/r_j , pmtn/T_{\text{max}})\) and \((1/r_j , pmtn/E_{\text{max}})\). The two problems are then resolved by applying some procedures derived from the two rules, (EDD) and (MST). Computational experiments showed the efficiency of the proposed procedure of solving problems with up to 1000 jobs.

**The late work:** Is the quantity of processing performed after its due date, and is denoted by \((V_j)\). At first, this problem was known as information loss by Blazewicz [15]. Potts and Van [16, 17]. Suggested the term (Total late work). For the problem \(1/pmtn/\sum V_j\), they showed that the minimum \((1/\sum V_j) \leq [(T_{\text{max}})]\) for the (EDD)-rule sequence. While the problem \(1/\sum V_j\) is NP-hard by Potts and Van [17]. Bryan and Bahram [18]. In this research, considering \(1/\sum W_j V_j\) the total weighted late work, with the condition that all jobs arrived at the same time (i.e. the release date \(r_j = 0\) for all jobs). This function is a more general form than the formula Potts and Van [16, 17]. Abdul Razaq et al [19].
studied this $1/r_j/\sum W_jV_j$ problem, using unequal release dates, to solve this problem some special cases were proofed and using a branch and bound algorithm with up to 30 jobs. Also five local search methods to solve this problem were applied and performance is evaluated to it with up to 60000 jobs, and who showed this problem its NP-hard.

The unit Penalty: For the $1/\sum U_j$, Moore [20]. Study was among the earliest to consider scheduling to minimize this problem by an algorithm known as Moor algorithm “sometimes known as Hudgson's Algorithm" that solved the problem optimally. With release dates, the problem $1/r_j/\sum U_j$ is strongly NP-hard by Lenstra et al [2]. Daureau-peres [21]. Studied this $1/r_j/\sum U_j$ problem, and determined a lower bound depending on the relaxation of a "Mixed-Integer- Linear- Programming" formulation, presented a heuristic method to solve the problem. A large sample of problems has been tested with up to 50 jobs. The calculations showed the efficiency of the proposed approach by comparison with the lower bound. Philippe et al [22]. To solved this $1/r_j/\sum U_j$ problem, who suggesting (B&B) algorithm, with lower bounds based on a "Lagrangian relaxation". Also, they used dominance rules to reduce the search space, suggested techniques are showed solve to optimality cases with up to 200 jobs. Cyril and Samia [23]. In this study showed how good – quality lower and upper bounds that can be calculated for the problem $1/r_j/\sum U_j$, using an original mathematical integer programming formulation. Numerical experiences showed the assessing of the proposed approach it up to 160 jobs. Al Zuwaini and mohanned [24, 25]. Studied the problem $1/r_j/\sum (F_j + U_j)$, and presented a (B&B) algorithm, and application of some dominance rules to solve this problem, finding lower bound by using (SPT)-rule and Moor's algorithm. Computational experience with instances having up to 40 jobs showed that the lower bound was effective in restricting the search.

Scheduling problems of multiple performance measures (three or more) with release date, to the moments of writing this paper. We did not find any study submitted to discuss this subject.

From the above, we can say that scheduling problem often increases complexity by increasing the number of performance measures with release date. Also, we can say that our problem (P) is the first study to address scheduling problem with five criteria and with release date.

In this paper, we describe the problem of scheduling of $(n)$ jobs on one- machine with multiple performance measures and release date, with a view to minimizing the sum total completion time, total tardiness, total earliness, number of tardy jobs and total late work, this problem is denoted by $1/r_j/\sum_{j=1}^{n} (C_j + T_j + E_j + U_j + V_j) ...(P)$, from used form 3- field $\alpha/\beta/\gamma$ by Graham et al [26].

This paper is organized as follows: In next section begins with some notation and basic concepts of one-machine scheduling. Formulation of the problem and decomposition into three sub-problem are given in section 3. Some algorithms are given in section 4. Also, three special cases were presented in section 5. in section 6, the (B&B) algorithm was discussed, an account the upper bound and the derivation of a lower bound, and some dominance rules in section 7. Computational results are presented in section 8.
2. Notation
The following notations are used in this paper:

\( j \) : Job index.
\( N \) : The set of all \( n \) jobs .
\( n \) : Number of jobs .
\( p_j \) : Processing time for job \( j \).
\( d_j \) : Due date for job \( j \).
\( r_j \) : Release date for job \( j \).
\( C_j \) : Completion time of job \( j \).
\( \Sigma C_j \) : The total completion times .
\( T_j \) : The tardiness of job \( j \).
\( \Sigma T_j \) : The total tardiness.
\( E_j \) : The earliness of job \( j \).
\( \Sigma E_j \) : The total earliness.
\( V_j \) : The late work of job \( j \).
\( \Sigma V_j \) : The total late work.
\( U_j \) : the unit penalty of job \( j \).
\( \Sigma U_j \) : The number of tardy jobs .
\( (B&B) \) : Branch and Bound.
\( UP \) : Upper bound.
\( LB \) : Lower bound.
\( (SC) \) : Special cases.
\( (DR) \) : Dominance rules.

3. The Mathematical Formulation
The problem (P) considered in this paper is to schedule a set \( N \) of \( n \) jobs , \( N = \{1, \ldots, n\} \) on an one- machine. Each job \( j \), \( j \in N \) has integer processed time \( p_j \), a release date \( r_j \), and due date \( d_j \). Given a schedule \( \sigma = (1, \ldots, n) \), then for each job \( j \) we calculate the completion time by \( C_1 = r_1 + p_1 \), \( C_j = \max \{r_j, C_{j-1}\} + p_j \) for \( j = 2, \ldots, n \). The tardiness of job \( j \) is defined by \( T_j = \max\{C_j - d_j, 0\} \), and earliness by \( E_j = \max\{d_j - C_j, 0\} \). The unit penalty of job \( j \) is defined by \( U_j = 1 \), if \( C_j > d_j \); o.w, \( U_j = 0 \). The late work of job \( j \) given by \( V_j = \min\{T_j, p_j\} \). Let \( \delta \) be a set of all feasible solutions , and \( \sigma \) is a schedule in \( \delta \). The mathematical form of our problem (P) can be written as :

\[
M = \min F(\sigma) = \min_{\sigma \in \delta} \left\{ \sum_{j=1}^{n} \left( C_{\sigma(j)} + T_{\sigma(j)} + E_{\sigma(j)} + U_{\sigma(j)} + V_{\sigma(j)} \right) \right\}
\]

Subject to :

\[
C_{\sigma(1)} = r_{\sigma(1)} + p_{\sigma(1)}
\]

\[
C_{\sigma(j)} = \max \{r_j, C_{j-1}\} + p_j \quad j = 2, \ldots, n
\]

\[
T_{\sigma(j)} = \max\{C_{\sigma(j)} - d_{\sigma(j)}, 0\} \quad j = 1, \ldots, n
\]

\[
E_{\sigma(j)} = \max\{d_{\sigma(j)} - C_{\sigma(j)}, 0\} \quad j = 1, \ldots, n
\]

\[
U_{\sigma(j)} = \begin{cases} 1 & \text{if } C_{\sigma(j)} > d_{\sigma(j)} \\ 0 & \text{o.w} \end{cases} \quad j = 1, \ldots, n
\]
The objective is to find a processing order $\sigma=(\sigma(1),...,\sigma(n))$ for the problem $(P)$ to minimize the sum of the total completion times, the total tardiness, the total earliness, the number of tardy, and the total late work.

### 3.1 Decomposition of Problem $(P)$

In order to have a less complex structure of the problem $(P)$, can be decomposed into three sub problems $(p_1)$, $(p_2)$ and $(p_3)$, as following:

**m1** = \( \min_{\sigma \in \mathcal{S}} \{ \sum_{j=1}^{n} (C_{\sigma(j)} + T_{\sigma(j)} + E_{\sigma(j)}) \} \)

Subject to:

- $C_{\sigma(1)} = r_{\sigma(1)} + p_{\sigma(1)}$
- $C_{\sigma(j)} = \max \{ r_{\sigma(j)}, C_{\sigma(j-1)} \} + p_{\sigma(j)}$ for $j = 2,...,n$
- $T_{\sigma(j)} = \max \{ C_{\sigma(j)} - d_{\sigma(j)}, 0 \}$ for $j = 1,...,n$
- $E_{\sigma(j)} = \max \{ d_{\sigma(j)} - C_{\sigma(j)}, 0 \}$ for $j = 1,...,n$

**m2** = \( \min_{\sigma \in \mathcal{S}} \{ \sum_{j=1}^{n} U_{\sigma(j)} \} \)

Subject to:

- $U_{\sigma(j)} = \begin{cases} 1 & \text{if } C_{\sigma(j)} > d_{\sigma(j)} \\ 0 & \text{o.w} \end{cases}$ for $j = 1,...,n$
- $C_{\sigma(1)} = r_{\sigma(1)} + p_{\sigma(1)}$
- $C_{\sigma(j)} = \max \{ r_{\sigma(j)}, C_{\sigma(j-1)} \} + p_{\sigma(j)}$ for $j = 2,...,n$

**m3** = \( \min_{\sigma \in \mathcal{S}} \{ \sum_{j=1}^{n} V_{\sigma(j)} \} \)

Subject to:

- $V_{\sigma(j)} = \min \{ T_{\sigma(j)}, p_{\sigma(j)} \}$ for $j = 1,...,n$
- $T_{\sigma(j)} \geq 0$ for $j = 1,...,n$
- $p_{\sigma(j)} \geq 0$ for $j = 1,...,n$

Theorem 1 [26].

$m_1 + m_2 + m_3 \leq M$ where $m_1$, $m_2$, $m_3$ and $M$ are the min-objective function values of $(p_1)$, $(p_2)$, $(p_3)$ and $(P)$ respectively.
4. Two Important Algorithms

4.1. Lawler Algorithm (LA) [27].
Step (1): let $N = \{1, \ldots, n\}$, $\Omega = (\emptyset)$ and $M$ be "the set of all jobs with no successors".

Step (2): let $[j^*]$ such that $[f_{j^*} (\Sigma_{j \epsilon N} P_j) = \min_{j \epsilon M} \{ f_j (\Sigma_{j \epsilon N} P_j) \}]$, $j \in M$

Set $N = N - \{ j^* \}$ and sequence the job $[j^*]$ in the last position of $\Omega$.

Modify $M$ to represent the new set of the schedule jobs.

Step (3): If $N = \emptyset$ stop, o.w go to step (2).

This algorithm, which solves the $[1/\text{prec}/f_{\text{max}} \text{ p or } 1//f_{\text{max}}]$ problems, where $f_{\text{max}} \in \{C_{\text{max}}, L_{\text{max}}, T_{\text{max}}, V_{\text{max}}\}$.

4.2 Moore Algorithm (MA) [21].
Step 1: Order the jobs in (EDD)-rule, let $E = L = \emptyset$, and let $t= k=0$ .

Step 2: $k=k+1$, if $k > n$ then go to step (4).

Step 3: set $t = t + P_k$, $E = E \cup \{k\}$ if $t \leq d_k$.

Then go to step (2).

Otherwise if $(t > d_k)$ then find a job $j \in E$,

with $p_j$ is as large as possible and set $E = E - (j)$, $L = L \cup (j)$,

and $t = t - p_j$, go to step (2).

Step 4: $E$ is the step of early jobs , $L$ is the step of late jobs.

This algorithm to solve the $(1//U_j)$ problem.

5. Special Cases (SC)

A special cases (SC) for scheduling problem means getting an optimal schedule (optimal solution) directly without utilize (B&B) method or (DP) technique [28].

In this section we present Two (SC) of our problem (P), which are as follows:

Case 1. If $C_j = d_j \ \forall \ j$ in a schedule $S$ and the preemptive is allowed then $S$ given an optimal schedule for the problem $1/ r_j, \text{ pmttn} / \Sigma_{j=1}^{n} (C_j + T_j + E_j + U_j + V_j)$.

Proof: From $C_j = d_j \ \forall \ j$ in $S$, then $T_j = E_j = U_j = V_j = 0 \ \forall \ j$, therefore problem (P) with preemptive reduced to $1/r_j, \text{ pmttn}/\Sigma C_j$, but this problem solved in "shortest remaining processing time (SRPT)-rule" [6]. Then $S$ given an optimal schedule for the problem $1/ r_j, \text{ pmttn} / \Sigma_{j=1}^{n} (C_j + T_j + E_j + U_j + V_j)$. 

Case 2. If in SPT schedule \( r_j = r \quad \forall \ j \) and satisfy, "(Just In Time) (JIT)" then (SPT)-rule given an optimal schedule for the problem (P).

Proof: From (JIT) we get \( C_j = d_j \), then \( T_j = E_j = U_j = V_j = 0 \quad \forall \ j \), therefore problem (P) reduced to \( 1/r_j/ \sum_{j=1}^{n} C_j \), but this problem was solved by (SPT)-rule. Then (SPT)-rule given an optimal schedule for the problem (P).

6. Branch and Bound (B&B) Algorithm

In this section, we apply (B&B) to get an exact solution for our problem (P). The (B&B) method is strategy to explore the solution space based on the implicit enumeration of the solution. This method is based on the idea of calculate all feasible solutions by a special technique, which among them research tree technique, where helps to present the procedures of this method more clearly. Here, at the root node of the search tree, we suggest six heuristic methods to provide an upper bound (UB) on the cost of the optimal schedule. Also, we derive a especially formula to ensure an lower bound (LB), as following:

6.1. Six-Upper Bound (6-UB)

In this section, six heuristic techniques are used for arranging the jobs and valuation the cost problem (P).

1. The first upper bound (UB-1) is obtained by "short release time (SRT)-rule" i.e. \( (r_1 \leq \ldots \leq r_n) \), then find; UB-1

2. The second upper bound (UB-2) is obtained by, set \( j_1 = \min\{r_j + p_j\} \), then order all jobs by (SRT) rule, where \( j = 2, \ldots, n \). Then find; UB-2

3. The third upper bound (UB-3) is obtained by order the jobs in non-decreasing of the \( (r_j + p_j) \) i.e. \( (r_1 + p_1 \leq \ldots \leq r_n + p_n) \). Then find; UB-3

4. The fourth upper bound (UB-4) is obtained by, set \( j_1 = \min\{r_j + p_j\} \), then order all jobs by (SPT) rule, i.e. \( (p_2 \leq \ldots \leq p_n) \). Then find; UB-4

5. The fifth upper bound (UB-5) is obtained by (SPT)-rule. Then find; UB-5

6. The sixth upper bound (UB-6) is obtained by (EDD)-rule. Then find; UB-6

Among these six- heuristics, we select the lowest value to be the an upper bound, (i.e. \( UB = \min \{UB-1, \ldots , UB-6\} \)). This UB is then used in a root node of the search tree in (B&B) method.

6.2. Lower Bound (LB)

Finding a lower bound (LB) for our problem (P) is based on decomposing problem (P) into three sub-problems (p1), (p2) and (p3). Then calculate \( m_1 \) to be (LB-1) for (p1), \( m_2 \) to be (LB-2) for (p2), and \( m_3 \) to be (LB-3) for (p3). Then applying the theorem (1):

To get a lower bound (LB) for problem (p1) (LB-1). We modified the lower bound of Tariq and Hussam [29]. They proved that \( \text{(Max} \left\{ \sum_{j=1}^{n} d_{\sigma(j)}, \sum_{j=1}^{n} \text{Max} \left\{ 2C_{\sigma(j)} - d_{\sigma(j)}, C_{\sigma(j)} \right\} \right\} \) is (LB) for the \( 1/\sum_{j=1}^{n} (C_{\sigma(j)} + T_{\sigma(j)} + E_{\sigma(j)}) \) problem, since this problem is a special case of our problem (p1), then \( \text{(Max} \left\{ \sum_{j=1}^{n} d_{\sigma(j)}, \sum_{j=1}^{n} \text{Max} \left\{ 2C_{\sigma(j)} - d_{\sigma(j)}, C_{\sigma(j)} \right\} \right\} \) is also (LB) of our problem (p1). But this (LB) is a weak. To improvement this (LB), we suggest the following :
$\text{LB-1} = nr^* + \alpha - R$; where:

- $n$ = number of jobs.
- $r^* = \min r_j \quad j=1,\ldots,n$.
- $\alpha = (\text{Max} \{ \sum_{j=1}^{n} d_{\sigma(j)}, \sum_{j=1}^{n} \text{Max} \{2C_{\sigma(j)} - d_{\sigma(j)}, C_{\sigma(j)} \} \})$
- $R = \sum_{j=1}^{n} r_j \quad j=1,\ldots,n$. Then for problem (p1), the following algorithm obtained this (LB-1).

### 6.2.1. Algorithm (LB-1)

**Step (1):** Order the jobs by using (SPT)- rule.

**Step (2):** For each job $j$ compute the completion time $C_j$, $2C_{\sigma(j)}$ and $\sum_{j=1}^{n} d_{\sigma(j)}$.

**Step (3):** Set $n = \text{number of jobs}$ and $r^* = \min r_j \quad j=1,\ldots,n$.

**Step (4):** Set $\alpha = (\text{Max} \{ \sum_{j=1}^{n} d_{\sigma(j)}, \sum_{j=1}^{n} \text{Max} \{2C_{\sigma(j)} - d_{\sigma(j)}, C_{\sigma(j)} \} \})$ and $R = \sum_{j=1}^{n} r_j \quad j=1,\ldots,n$.

**Step (5):** Find $(\text{LB-1}) = nr^* + \alpha - R$.

**Step (6):** Stop.

- For (p2) we get a (LB-2) for p2 by applying (Moore algorithm).

- For (p3) we get a (LB-3) for p3, firstly we calculate a minimum maximum cost of the late work $V_{\text{max}}$ by applying (Lawler algorithm), since $V_{\text{max}} \leq \sum_{j=1}^{n} V_{\sigma(j)}$, then $V_{\text{max}}$ is (LB) of the problem (p3) i.e. (LB-3). Then we find (LB) of problem (P), where:

$$(\text{LB}) = (\text{LB-1}) + (\text{LB-2}) + (\text{LB-3}) \quad \ldots \ldots \ldots \quad \text{From Theorem (1)}.$$  

Both of the (UB), (ILB) represent two values a root node in a search tree.

The (B,A,B) method include of essential procedures the following [24]:

- **Branching** is the procedure of dividing mother (original) problem into two or more sub-problems. In the search tree, the sub problems are expressed by nodes. The branching rule specified by use forward branching means the jobs are sequenced one by one from the beginning. Or backward branching i.e. (the jobs are sequenced one by one from the end).

- **Bounding** is procedure the of computing a lower bound on the optimal solution of a sub problems (nodes).

- **Search strategy** is a procedure reflect the method of choosing a node in the search tree to branching from it, usually the branch be from a node with the smallest (LB) in the search tree, with commitment to the following [30].
  - If (LB) $\geq$ (UB), then this sub problem cannot yield a better solution for problem.
  - Thus, we need not continue to branch from the corresponding node in the branching tree.
  - If (LB) $< (UB)$, then (UB) is reset to take (LB) value, (i.e. replace (UB) by (LB)). This procedure is repeated until all nodes (sub-sets) have been tested.

The at first noteworthy feature of (B&B) is the use of "Dominance- rules" (DR) that try to exclude nodes prior to calculating (LB) to it [2]. These (DR) are computationally
useful as they reduce storage requirements on the computer as well as reducing computation time.

7. Dominance- Rules (DR)

Dominance rules (DR) usually specify whether a node can be discarded in search tree before its lower bound (LB) is calculated, so it helps reduce search space. Clearly (DR) are particularly useful when a node can be eliminated which has (LB) that is less than the optimal solution.

To introduce the (DR) for our problem (P) consider schedules $S = (\sigma, i, j, \sigma')$ and $S' = (\sigma, j, i, \sigma')$ where $\sigma, \sigma'$ are two a partial schedule of the remaining $n-2$ jobs. Let $t = \sum_{k \in \sigma} p_k$ be the completion time of $\sigma$, with $r_i = r, d_i \leq d_j$, and $p_i \leq p_j$.

Define $(C(t) + T_i(t) + E_i(t) + U_i(t) + V_i(t))$ as the sum of total completion time, tardiness, earliness, number of tardy jobs and late work of job $i$ if scheduled at time $t$ and let $F_{ij} = (C_{ij}(t) + T_{ij}(t) + E_{ij}(t) + U_{ij}(t) + V_{ij}(t))$ be the sum of total completion time, tardiness, earliness, number of tardy jobs and late work of job $i$ and $j$, if $i$ precedes $j$ and their processing starts at time $t$.

The following interchange function $\Delta_{ij}(t)$ is used to specify the new dominance properties which gives the cost of interchanging adjacent jobs $i$ and $j$ whose processing start at time $t$.

$\Delta_{ij}(t) = F_{ij}(t) - F_{ji}(t)$.

Note that this cost $\Delta_{ij}(t)$ does not depend on how the jobs are arranged in $\sigma$ and $\sigma'$ but depends on start time $t$ of the pair, and:

- If $\Delta_{ij}(t) < 0$ then $i$ precede $j$ at time $t$.
- If $\Delta_{ij}(t) > 0$ then $j$ precede $i$ at time $t$.
- If $\Delta_{ij}(t) = 0$ then it is indifferent to schedule $i$ or $j$ first.

First: If $r \leq t$, we divide the situation into the following cases:

Case 1. If $d_i \leq t + p_i, d_j \leq t + p_j$ (i.e. both the jobs $i, j$ are always tardy).

Proof. To show that $S$ dominates $S'$, it suffices to show that $(\Delta_{ij} = F_{ij}(S) - F_{ji}(S') \leq 0)$ and vice versa. Since the jobs $i$ and $j$ are both tardy, then $E_i = E_j = 0, V_i = p_i, V_j = p_j, and U_i = U_j = 1$. Now, let

- $F_{ij}(S) = [(t + p_i) + (t + p_i - d_i) + 0 + 1 + p_i + (t + p_i + p_j) + (t + p_i + p_j - d_i) + 0 + 1 + p_j] = 4t + 5p_i + 3p_j - d_i - d_j + 2$ .... (a).
- $F_{ji}(S) = [(t + p_j) + (t + p_j - d_j) + 0 + 1 + p_j + (t + p_j + p_i) + (t + p_j + p_i - d_j) + 0 + 1 + p_i] = 4t + 3p_i + 5p_j - d_j - d_i + 2$ .... (b).

$\Delta_{ij} = (a) - (b) = 2p_i - 2p_j \leq 0$, then job $i$ precede $j$.

Case 2. If $d_i \leq t + p_i, t \leq d_j \leq t + p_j$ (i.e. the job $i$ is always tardy and the job $j$ is tardy if not scheduled first).

Proof. Since the job $i$, is always tardy then $E_i = 0, U_i = 1$, and if job $j$ scheduled first then $T_j = 0$, and $V_j = \{0, C_j - d_j\}$ (i.e. $j$, is early or partial early).

- $F_{ij} = [(t + p_i) + (t + p_i - d_i) + 0 + 1 + p_i + (t + p_i + p_j) + (t + p_i + p_j - d_i) + 0 + 1 + p_j] = 4t + 5p_i + 3p_j - d_i - d_j + 2$ .... (a).
- $F_{ji} = [(t + p_j) + 0 + (d_j - t - p_j) + 0 + (t + p_j + p_i) + (t + p_j + p_i - d_j) + 0 + 1 + p_i] = 2t + 3p_i + 2p_j - d_i - d_j + 1$ .... (b). (when $V_j = 0$).
- $F_{ji} = [(t + p_j) + 0 + (d_j - t - p_j) + (t + p_j + p_i) + (t + p_j + p_i - d_j) + 0 + 1 + p_i] = 3t + 3p_i + 3p_j - d_i + 1$ .... (c). (when $V_j = C_j - d_j$).
1. \( \Delta_{ij} = (a) - (b) = 2t + 2p_i + p_j - 2d_j + 1 > 0 \), then job \( j \) precede \( i \).

2. \( \Delta_{ij} = (a) - (c) = t + 2p_i - d_i + 1 > 0 \), then job \( j \) precede \( i \).

Case 3. If \( d_i \leq t + p_i, \ t + p_i + p_j \leq d_j \) (i.e. the job \( i \), is always tardy and the job \( j \), is always early).

Proof: Since the job \( i \), is always tardy then \( E_i = 0, \ U_i = 1 \), and if job \( j \) is always early, then \( T_j = 0 \), and \( V_j = \{0, C_j - d_j\} \) (i.e. \( j \), is early or partial early).

\( \Delta_{ij} = (a) - (b) = -2p_j < 0 \), then job \( i \) precede \( j \)

Case 4. If \( t + p_i \leq d_i \leq d_j \leq t + p_j \) (i.e. the job \( j \), is always tardy and the job \( i \), is tardy if not scheduled first).

Proof: Since the job \( j \), is always tardy then \( E_j = 0, \ U_j = 1 \), and if job \( i \), scheduled first then \( T_i = 0 \), and \( V_i = \{0, C_i - d_i\} \) (i.e. \( i \), is early or partial early).

\( \Delta_{ij} = (a) - (b) = -2t - p_i - 2p_j + 2d_i - 1 \leq 0 \), then job \( i \) precede \( j \)

Case 5. If \( t + p_i \leq d_i, \ t + p_j \leq d_j \leq t + p_j + p_i \) (i.e. each of the two jobs \( i \) and \( j \) are tardy if not scheduled first).

Proof:

\( \Delta_{ij} = (a) - (b) = -p_i + p_j + 2d_i - 2d_j > 0 \), then job \( j \) precede \( i \).
• (when Vj = Cj−dj). F'ji = [(t +pj) +0 + (dj−t −pj) +0 + (t +pj +pi) + (t +pj +pi−dj) +0 +1 +pi] = 3t + 3pj + 3pi−di +1,… (e).

Δi j=(c) − (e)=−dj + di ≤ 0, then job i precede j.

• (when Vi=0). Fij= [(t +pi) +0 + (di−t −pi) +0 + (t +pi +pj) + (t +pi +pj−di) +0 +1 +pj] = 2t + 2pi + 3pi−dj + di +1 ….. (a').

• (when Vj=0). F'ji= [(t +pj) +0 + (dj−t −pj) +0 + (t +pj +pi) + (t +pj +pi−di) +0 +1 +pi] = 3t + 3pi + 3pj−di +1….. (e').

Δi j=(a') − (e')=−t −pi + 2di − dj >0, then job j precede i.

• (when Vi=Ci−di). Fij = [(t +pi) +0 + (di−t −pi) +0 + (t +pi−di) + (t +pi +pj) + (t +pi +pj−di) +0 +1 +pi] = 2t + 3pi + 2pj + di−dj + 1,… (c').

• (when Vj=Cj−dj). F'ji = [(t +pj) +0 + (dj−t −pj) +0 + (t +pj +pi) + (t +pj +pi−di) +0 +1 +pj] = 3t + 3pj + 3pi−dj + di +1….. (e).

Δi j=(c') − (e')= t + dj + 2pi−2pj ≤ 0, then job i precede j.

Case 6. If t + pi ≤ di ≤ t + pi + pj ≤ dj (i.e. the job i is tardy if not scheduled first, and j, is always early).

Proof.
• (when Vi, Vj=0). Fij = [(t +pi) +0 + (di−t −pi) +0 + (d j−t −pi −pj) +0 +0 ]= di + dj …..(a).

• (when Vj=0). F'ji = [(t +pj) +0 + (dj−t −pj) +0 + (t +pj +pi) + (t +pj +pi−di) +0 +1 +pi] = 2t + 3pi + 2pj + di−dj + 1,… (b).

Δi j=(a) − (b) =−2t − 3pi − 2pj + 2di−dj−1 ≤ 0, then job i precede j.

• (when Vi=Ci−di, and Vj = Cj−dj). Fij = [(t +pi) +0 + (di−t −pi) +0 + (t +pi−di) + (t +pj +pi) +0 + (d j−t −pi−pj) +0 +0 ]= di + dj …..(c).

• (when Vj = Cj−dj). F'ji = [(t +pj) +0 + (dj−t −pj) +0 + (t +pj +pi) + (t +pj +pi−di) +0 +1 +pi] = 3t + 3pj + 2pi−dj + di−dj + 1….. (e).

Δi j=(c) − (e)= t − pi−2pj + di−dj−1 ≤ 0, then job i precede j.

Case 7. If t + pi + pj ≤ di ≤ dj (i.e. both the jobs i, j are always early).

Proof.
• When Vi, Vj =0.

• Fij = [(t +pi) +0 + (d i−t −pi) +0 +0 + (t +pi−di) + (t +pj +pi) +0 + (d j−t −pi−pj) +0 +0 ]= di + dj …..(a).

• F'ji = [(t +pj) +0 + (d j−t −pj) +0 +0 + (t +pj +pi) +0 + (d i−t −pj−pi) +0 +0 ]= dj + di−pj+pi+pi−di+1… (b).

Δi j=(a) − (b)=0, then it is indifferent to schedule i or j first.

• When Vi=Ci−di, Vj = Cj−dj.

• Fij = [(t +pi) +0 + (d i−t −pi) +0 + (t +pi−di) + (t +pj +pi) +0 + (d j−t −pi−pj) +0 +0 + (t +pj +pi−dj)] = 2t + 2pi + 3pj + dj−di−di−dj−dj−1…(c).

• F'ji = [(t +pj) +0 + (d j−t −pj) +0 + (t +pj +pi) +0 + (d i−t −pj−pi) +0 +0 + (t +pj +pi−dj)] = 2t + pi + 2pj + dj−di−dj−dj−dj−1…(e).

Δi j=(c) − (e)= pi−pj−dj≤ 0, then job j precede i.

• When Vi=Ci−di, Vj = 0.
Theorem 2

For the problem (P), if \( r_i = r \), \( d_i = d \), for every \( i \in N \), and if \( p_i \leq p_j \) and \( d_j = d \), where jobs \( (i) \), and \( (j) \) are adjacent jobs, then job \( (i) \) must precede job \( (j) \) in at least one optimal sequence.

Proof. Using the same methodology the we can prove the validity of this theorem with the following cases:

**First: \( r \leq t \):**

**Case 1:** If \( d \leq t + p_i \leq t + p_j \) (i.e. both the jobs \( i, j \) are always tardy).

Proof. To show that \( S \) dominates \( S' \), it suffices to show that \( \Delta_{ij} = F_{ij}(S) - F_{ji}(S') \leq 0 \).

\[
\begin{align*}
F_{ij}(S) &= [(t + p_i) + (t + p_i - d) + 0 + 1 + p_i + (t + p_i + p_j) + (t + p_i + p_j - d) + 0 + 1 + p_j] = 4t + 3p_i + 5p_j - 2d + 2 \\
F'_{ji}(S') &= [(t + p_i) + (t + p_i - d) + 0 + 1 + p_i + (t + p_i + p_j) + (t + p_i + p_j - d) + 0 + 1 + p_j] = 4t + 3p_i + 5p_j - 2d + 2 \\
\end{align*}
\]

\[\Delta_{ij} = (a) - (b) = 2p_i - 2p_j \leq 0, \quad \text{then job \( i \) precede \( j \).}\]

**Case 2.** If \( d \leq t + p_i, \ t + p_i + p_j \leq d \) (i.e. the job \( i \), is always tardy and the job \( j \), is always early).

Proof. Since the job \( i \), is always tardy then \( E_i = 0, U_i = 1 \), and if \( j \) is always early, then \( T_j = 0 \), and \( V_j = \{0, C_j - d_j\} \) (i.e. \( j \), is early or partial early).

\( \begin{align*}
F_{ij}(S) &= [(t + p_i) + (t + p_i - d) + 0 + 1 + p_i + (t + p_i + p_j) + (t + p_i - p_j - d) + 0 + 1 + p_j] = 3t + 4p_i + 2p_j - d + 1 \\
F'_{ji}(S') &= [(t + p_i) + (t + p_i - d) + 0 + 1 + p_i + (t + p_i + p_j) + (t + p_i - p_j - d) + 0 + 1 + p_j] = 3t + 4p_i + 2p_j - d + 1 \\
\end{align*} \)

\[\Delta_{ij} = (a) - (b) = -2p_j < 0, \quad \text{then job \( i \) precede \( j \).}\]

**When \( V_j \leq C_j - d_j \):**

\( \begin{align*}
F_{ij}(S) &= [(t + p_i) + (t + p_i - d) + 0 + 1 + p_i + (t + p_i - d) + (d - t - p_i - p_j) + 0 + 0] = 2t + 3p_i + 1 \\
F'_{ji}(S') &= [(t + p_i) + (t + p_i - d) + 0 + 1 + p_i + (t + p_i - d) + (d - t - p_i - p_j) + 0 + 0] = 2t + 3p_i + 1 \\
\end{align*} \)

\[\Delta_{ij} = (a) - (b) = p_i - 2p_j \leq 0, \quad \text{then job \( i \) precede \( j \).}\]

Case 4. If \( t + p_i + p_j \leq d \) (i.e. both the jobs \( i, j \) are always early).

Proof.

\( \begin{align*}
F_{ij}(S) &= [(t + p_i) + (t + p_i - d) + 0 + 1 + p_i + (t + p_i + p_j) + (d - t - p_i - p_j) + 0 + 0] = 2d \\
F'_{ji}(S') &= [(t + p_i) + (t + p_i - d) + 0 + 1 + p_i + (t + p_i + p_j) + (d - t - p_i - p_j) + 0 + 0] = 2d \\
\end{align*} \)

\[\Delta_{ij} = (a) - (b) = 0, \quad \text{then it is indifferent to schedule \( i \) or \( j \) first.}\]
When $V_i = C_i - d$, $V_j = C_j - d$.

- $F_{ij} = [(t + p_i) + 0 + (d - t - p_i) + 0 + (t + p_i - d) + 0 + (d - t - p_i - p_j) + 0 + (t + p_i + p_j - d) + 0 + (d - t - p_i - p_j - p_j)] = 2t + 2p_i + p_j \ldots \text{(c)}$.
- $F'_{ji} = [(t + p_j) + 0 + (d - t - p_j) + 0 + (t + p_j - d) + 0 + (d - t - p_j - p_i) + 0 + (t + p_j + p_i - d) + 0 + (d - t - p_j - p_i - p_j)] = 2t + p_i + 2p_j \ldots \text{(e)}$.

$\Delta_{ij} = (\text{c}) - (\text{e}) = p_i - p_j \leq 0$, then job $i$ precede $j$.

Second: if $r > t$, then in the same way above we show that the theorem is true (integral).

8. Computational Experience

An intensive work of numerical experimentation has been performed subsection (8.1) shows how instances (test problems) can be randomly generated.

8.1. Test problems: We created (10) problems randomly, for each problem, $n \in \{5, \ldots, 16\}$ jobs, and for each job $j$ has the following data:

- The processing time $p_j$ is generated from the discrete uniform distribution $[1, 10]$.
- Integer due date $d_j$ is generated from the uniform distribution $[1, (1-Tf+Rrdd/2)Sp]$, where $Sp = \sum_{j=1}^{n} p_j$, (Tf) is the "tardiness factor", and (Rrdd) is the "relative range of the due dates". For the two parameters (Tf) and (Rrdd), the values (0.2, 0.4, 0.6, 0.8, 1.0) are considered.
- Integer release date $r_j$ is generated for each $j$ from the uniform distribution $[1, 5]$.

8.2. Computational Experience with the (UB) and (LB) of (B&B) Algorithm

The (B&B) algorithm was tested by coding in (Mat lab 2018) and running on a personal computer Dell Core i7 with Ram 8 GB. Tables 1, 2. Shows the results to problem (P) obtained by (B&B) algorithm, when $n \in \{5,6,\ldots,10\}$ and $n \in \{11,12,\ldots,16\}$ respectively. The first column (n) indicate to the number of jobs, the second column (EX) indicate to the number of examples for each instance $n$, the third column (CEM) to complete enumeration method only in Tables 1. The fourth column (optimal) indicate to the optimal solution obtained by(B&B) method, the fifth and sixth columns indicate to upper bound (UB) and initial lower bound(ILB) respectively, and the other columns (NON) are indicate to number of nodes, time (CEM), and time(B&B) , finally, column (status) indicate to the problem solved (0) or not (1). The symbols (*) indicate to the (UB) given an optimal value and (**) indicate to the (ILB) given an optimal value. The (B&B) algorithm was stopped when the sum of (status column $\geq 3$). A condition for stopping the (B&B) algorithm was determined and considering that the problem is unsolved (state is 1). Here, the (B&B) algorithm is stopped, after (1800) second. From Tables 1, 2. We are noticed that the six heuristic of upper bound given good results, it gives the value for objective function equal to optimal or near optimal value.

We also have two other Tables 3, 4. Are the summary of the two previous Tables 1, 2. That show the average computational time of (CEM) and (B&B), the average of nodes, and the unsolved problems.
Table 1. The performance of CEM, optimal of (B&B, (UB), (ILB), number of node and (CPU) in seconds of (CEM) and (B&B), for n = (5,7,10).

| n  | EX | CEM | B&B | UB | LB | NON | T.(CEM) | T.(B&B) | Status |
|----|----|-----|-----|----|----|-----|--------|--------|--------|
| 1  | 163| 163| 166| 123| 41 | 0.0217488 | 0.110176 | 0 |
| 2  | 160| 160| 160*| 102| 51 | 0.0040399 | 0.025487 | 0 |
| 3  | 207| 207| 219| 177| 57 | 0.0043776 | 0.016705 | 0 |
| 5  | 93 | 93 | 93*| 44 | 69 | 0.003325 | 0.009982 | 0 |
| 7  | 87 | 87 | 87*| 55 | 24 | 0.0113214 | 0.016442 | 0 |
| 9  | 95 | 95 | 95*| 71 | 25 | 0.002008 | 0.00461 | 0 |
| 5  | 166| 166| 166*| 129| 94 | 0.002042 | 0.007144 | 0 |
| 7  | 135| 135| 136| 98 | 57 | 0.002062 | 0.00578 | 0 |
| 9  | 168| 168| 171| 115| 51 | 0.001906 | 0.003848 | 0 |
| 10 | 145| 145| 145*| 113| 38 | 0.001884 | 0.003119 | 0 |
| 7  | 244| 244| 286| 183| 235 | 0.1016655 | 0.1174261 | 0 |
| 9  | 188| 188| 188*| 131| 211 | 0.0738479 | 0.0200314 | 0 |
| 5  | 158| 158| 181| 122| 256 | 0.073096 | 0.0223296 | 0 |
| 7  | 311| 311| 317| 270| 226 | 0.0808035 | 0.0301934 | 0 |
| 6  | 146| 146| 149| 109| 226 | 0.0697635 | 0.0211181 | 0 |
| 7  | 254| 254| 254*| 192| 583 | 0.0714399 | 0.0397211 | 0 |
| 8  | 230| 230| 260| 175| 291 | 0.0715506 | 0.014869 | 0 |
| 9  | 306| 306| 308| 245| 731 | 0.0696867 | 0.0437375 | 0 |
| 10 | 199| 199| 209| 162| 271 | 0.0700934 | 0.0178577 | 0 |
| 10 | 540| 540| 595| 478| 6799 | 62.948728 | 0.5378211 | 0 |
| 2  | 377| 377| 377*| 314| 8800 | 57.021325 | 0.5824576 | 0 |
| 3  | 525| 525| 540| 423| 11431 | 57.77288 | 0.7884419 | 0 |
| 4  | 325| 325| 363| 261| 23298 | 60.377976 | 1.3742526 | 0 |
| 5  | 402| 402| 411| 324| 7183 | 57.3601 | 0.4897919 | 0 |
| 6  | 322| 322| 369| 239| 13592 | 61.739524 | 0.5339548 | 0 |
| 7  | 370| 370| 394| 307| 3135 | 56.726814 | 0.2065081 | 0 |
| 8  | 377| 377| 383| 304| 7338 | 59.551903 | 0.4800463 | 0 |
| 9  | 372| 372| 393| 288| 4955 | 60.867124 | 0.293253 | 0 |
| 10 | 526| 526| 556| 442| 29039 | 59.035872 | 1.846271 | 0 |
Table 2. The performance of optimal of (B&B), (UB), (ILB), number of node and (CPU) in seconds of (B&B) for n=(11, 13, 16).

| n   | EX | B&B | UB  | LB  | NON | T.(B&B) | Status |
|-----|----|-----|-----|-----|-----|---------|--------|
| 11  | 1  | 504 | 559 | 404 | 28164 | 1.798678 | 0      |
|    | 2  | 597 | 597*| 494 | 16666 | 1.1426506 | 0      |
|    | 3  | 412 | 412*| 339 | 37043 | 2.4015924 | 0      |
|    | 4  | 315 | 384 | 230 | 14400 | 0.6151017 | 0      |
|    | 5  | 626 | 665 | 541 | 66156 | 4.2628177 | 0      |
|    | 6  | 599 | 599*| 518 | 12403 | 0.8402274 | 0      |
|    | 7  | 416 | 416*| 332 | 88787 | 5.5034052 | 0      |
|    | 8  | 550 | 578 | 438 | 33125 | 1.968353 | 0      |
|    | 9  | 446 | 446*| 364 | 52656 | 3.3493212 | 0      |
|    | 10 | 563 | 580 | 469 | 77098 | 4.981989 | 0      |
| 13  | 1  | 758 | 786 | 678 | 966958 | 68.04239 | 0      |
|    | 2  | 782 | 797 | 664 | 384969 | 26.9411 | 0      |
|    | 3  | 869 | 871 | 773 | 1799803 | 122.9181 | 0      |
|    | 4  | 551 | 568 | 426 | 764902 | 55.11314 | 0      |
|    | 5  | 726 | 735 | 616 | 803127 | 54.33091 | 0      |
|    | 6  | 855 | 866 | 726 | 461218 | 34.64196 | 0      |
|    | 7  | 544 | 588 | 431 | 70847 | 5.386437 | 0      |
|    | 8  | 767 | 824 | 658 | 1013911 | 100.976 | 0      |
|    | 9  | 725 | 795 | 578 | 583650 | 28.91363 | 0      |
|    | 10 | 845 | 889 | 687 | 2107275 | 120.6244 | 0      |
| 16  | 1  | 1150| 1157| 1022| 12015015 | 976.3893616 | 0      |
|    | 2  | 1193| 1280| 1101| 15004109 | 1141.920575 | 0      |
|    | 3  | 914 | 990 | 793 | 14240404 | 767.3393739 | 0      |
|    | 4  | 1226| 1242| 1107| 24168411 | 1800.001399 | 1      |
|    | 5  | 789 | 864 | 677 | 6028307 | 513.3604747 | 0      |
|    | 6  | 940 | 989 | 828 | 22692450 | 1800.000598 | 1      |
|    | 7  | 950 | 1092| 836 | 8260306 | 504.8303402 | 0      |
|    | 8  | 1182| 1183| 1061| 23951871 | 1800.000418 | 1      |
|    | 9  | 1067| 1086| 951 | 21206817 | 1800.000222 | 1      |
|    | 10 | 1004| 1059| 879 | 20173233 | 1676.25391 | 0      |
In the Tables 1, 2. We have:

- **n**: Number of jobs.
- **EX**: Example number.
- **CEM**: The optimal solution obtained by (CEM).
- **B&B**: The optimal solution obtained by (B&B) method.
- **UB**: The upper bound obtained from (section 6.1).
- **LB**: The lower bound obtained from (section 6.2).
- **NON**: Number of nodes.
- **T.CEM**: The time (in seconds) which is required for (CEM), only in Table 1.
- **T.B&B**: The time (in seconds) which is required for (B&B).

Status = \[
\begin{cases} 
0 & \text{if the problem is solved} \\
1 & \text{o.w.} 
\end{cases}
\]

* = The upper bound gives the optimal value.
** = The (ILB) given an optimal value.

The following tables summarize Tables 1, 2.

**Table 3. Summary of the Table 1.**

| n  | Av.T.(CEM)   | Av. T.(B&B) | Av. NON | N.  |
|----|--------------|-------------|---------|-----|
| 5  | 0.005472     | 0.0202091   | 50.7    | 0   |
| 7  | 0.076342     | 0.036944    | 339.2   | 0   |
| 10 | 59.34022     | 0.7132798   | 11557   | 0   |

**Table 4. Summary of the Table 2.**

| n  | Av. T.(B&B) | Av. NON  | Uns. P |
|----|-------------|---------|--------|
| 11 | 2.6864136   | 42650   | 0      |
| 13 | 61.78880509 | 895666  | 0      |
| 16 | 1278.009647 | 17052164| 4      |

In Table 3, 4. We have:

- **n**: Number the jobs.
- **Av.T. (CEM)**: Average computational time of (CEM).
- **Av.T. (B&B)**: Average computational time of (B&B).
- **Uns. P**: The unsolved problem

8. Conclusion and Future Work

In this paper, we have developed exact solutions for the problem of scheduling \( n \) jobs on one- machine to minimize the sum total completion time, total tardiness, total earliness, number of tardy jobs and total late work with unequal release dates. A branch
and bound (B&B), is used to solve to our problem. Computational experience showed
the proposed (B&B) algorithm is effective in solving problems with up to (16) jobs.
The study of this problem opens up new horizons for future research and here we can
refer to the most important ideas that we want to work on in the future:
1. Develop the suggested lower bound (LB) for problem, as well as dominance rules
   (DR), in order to reduce the search space.
2. Use local search methods to solve our problem.
3. from the topics of interesting to us in the future are to examine the following two
   problems:
   a) 1 /rj/ F(∑Cj, ∑Tj, ∑Ej)
   b) 1 /rj/ F(∑Cj, ∑Uj, T_{max})

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