Workers and Machine Performance Modeling in Manufacturing System Using Arena Simulation

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Abstract
This paper deals with the workers and machine performance measurements in manufacturing system. In simulating the manufacturing system, discrete event simulation involves the modeling of the system as it improves throughput time and is particularly useful for modeling queuing systems. In modeling this system, an ARENA simulation model was developed, verified, and validated to determine the daily production and potential problem areas for the various request levels in the case company (Ethiopia Plastic Factory). The results obtained show that throughput time in the existing system is low because of occurrence of bottlenecks, and waiting time identified. Therefore, some basic proposals have been drawn from the result to raise awareness of the importance of considering human and machine performance variation in such simulation models. It presents some conceptual ideas for developing a worker manager for representing worker and machine performance in manufacturing systems simulation models. The company workers’ and machine performance level is raised by identifying the bottle neck area. They were recommended to amend the main basic bottle necks identified.

Keywords: PVC pipe product; Arena simulation; Waiting time; Throughputs; Capacity utilization

Introduction
Industry Performance improvements arising from increased manufacturing integration continues to be one of the primary competitive issues in current days. Faced with ever-increasing challenges such as the globalization, increased world competition, and increased customer expectations, companies are pursuing strategies to improve their performance and reduce their costs. Discrete-event modeling and simulation (DES) is a popular tool in widely varying fields for identifying and answering questions about the effects of changes on processes. Recent research into manufacturing systems integration has identified the need for effective positioning of business objectives down through the organization and the subsequent measurement of performance in critical areas as key elements of sustainable competitive advantage [1-7]. One of the best tools that can indicate the performance of any company is simulation software. The simulation software can be divided into bigger group Simulation Language and Simulators. The simulation language is programming based using simulation software. The simulator allows one to build a model of the desired system by using before- made modeling constructs [8]. In Simulation, language software the model is developed creating a program syntactically or graphically using language's modeling constructs. These types of simulation software are very flexible tools but the user needs to know programming concepts and longer modeling times [8,9]. Thus, simulation can be either discrete event or continuous simulation. In continuous model, the state of the system can change continuously over time. In discrete model, though changes can occur only at separated points in time [10].

During the past decade, the manufacturing industry has undergone a dynamic transformation. Recently, traditional manufacturers are inherently subject to high-mix, low volume manufacturing as a business model [11]. In this paper, discrete event simulation is used to model workers and machine performance in Ethiopia Plastics Industry. Highly industries rely on workers and machine performance since productivity depends on workers and machine availability. A company will not be able to participate and will not survive in a long-term perspective if employees do not attribute a high significance to such organization goals. However, poor workers and machine and machine performance can be recognized some of the factors are of high load of work, financial stress, and illness. Therefore, workers and machine performance, as this function is essential required for huge value to the organization in maintaining and strengthening its business and revenue growth [12-16].

Multi-skilling of workers can be achieved by cross-training. Cross-training is a process in which workers are trained on the tasks, duties, and responsibilities of multiple tasks in a specific work cell or work area [14]. Worker assignment and involvement within a labor-intensive cell is a major role in the performance of the cell [17]. The first model assigns multi-skilled workers to existing cells while the second model finds the optimal operator assignment within a cell [15]. The performance of the workers can be determined from the arena simulation tools to take an action in line with the other techniques and tools presented in the previous researches.

The problem observed in this case company is the lack of experts and variation on processing the PVC pipe in adjusting the heat treatment and low capacity utilization of the workshop which causes variation to the specified product. During this, the number of recycled products is higher per days. The industry can fail to achieve the goal for efficient and economical production. Capacity includes all resources such as machineries, workers etc. of the factory.

Therefore, the objective of this paper is to provide industry with a complete set of tools, techniques and procedures to allow examining of existing workers and machine performance systems. These techniques
helps in applying simulation system model which could be used as before an existing system is altered or a new system built, to reduce the chances of failure to meet specifications, to eliminate unforeseen bottlenecks, to prevent under or over-utilization of resources, and to optimize system performance.

**Material and Methods**

The study was conducted by considering different materials and methods to achieve the goal of this study. The literature reviews and arena software applications were utilized to come up with good solution. Simulation, in particular discrete event simulation, has still not gain industries wide acceptance as decision support tool for performance evaluation. The researchers have provided the example of the application of discrete event simulation in evaluating performance of a production line in the case company. The data was collected from an Ethiopian Plastic industry production line and the simulation model is built using arena software simulation. A simulation model provides a visual animation of the line to see how product will flow through the line. An ARENA simulation model was developed, verified, and validated to determine the daily production and potential problem areas for the various production levels in the plastic industry.

**Discussion and Results**

**Production process flow**

In general, there are 5 main workshops in Ethiopia plastic industry. Raw materials in the form of garden hose and master batch are supplied by foreign countries like Asia and in domestic like Elsewady Cables Ethiopia and directed to raw material store for storing and quality checking.

They will be sent to two operating process continuous and injection section and turn on heat treatment and take the melted plastic with screw thread then forced into mold. The bundle will be prepared by hauloof. After the product is finished it will be inspected and then packaging will be done. Finally, the product will be kept in finishing storage as shown in Figure 1. The other process is continues (extrusion) process flow which begins at raw material receiving, and balling unit machine as indicated by Figure 2.

**Data analysis**

The collected data through the means of interviews, direct observation and company document review were analyzed. Fitting Input Distribution through the input analyzer is used to identify fitted statistical distribution [18]. It is used to evaluate the distribution's
Model assumption

In Ethiopia Plastics Industry, there are three shifts per day. Workers distribution through the specified time per shifts can be delayed by different kind of incidents. The actual working time for whole system is 8:00 working hours per day. Since it is not expected that a person will work without some interruptions, the operators may take time for their personal needs. Assumptions are taken for modeling the variation of workers performance at time to rest, machine failure, and power off. The model for one shifts are modeled and analyzed. In the study only polyvinyl chloride (PVC) pipe line is selected. Raw material is assumed as a constant input, no interruption of operation is occurred in continuous and random for injection. The manufacturer working time is 8:00 working hours per day. Distribution is fitted to input analyzer; it evaluates the distribution's parameter and calculates a number of measures of the data. In order to select which type of distribution is used, the author has compared the square error of each distribution. The longer the square error value, the further away the fitted distribution is from the actual data. Therefore the following fit all summary orders in worker performance distribution from smallest to largest square error. From the table it can be seen that triangular is the one with smallest square error and thus it is selected. Line indicates that the data normal distribution and the blocks are the actual data’s situation with smallest square error and thus it is selected.

Model formulation

In modeling design the type of analysis is performed on workers and machine performance. The products that are selected are the one those most often produced. They are considered as one of the main products of Ethiopia Plastic Industry in this case company. The working period in Ethiopia Plastic Industry is five days and a half day within eight working hour consideration. This means the working days from Monday to Friday 8:00 working hours and on Saturday 4:00 working hours are utilized in the company. The three models for the arena simulations are workers distribution models, continuous extrusion models, and injection models as shown in Figures 4-6.

Model verification

Verification assesses the correctness of the formal representation of the intended model, by inspecting computer code and test runs, and performing consistency checks on their statistics [20]. More specifically, verification consists in the main of the following activities:

- Inspecting simulation program logic.
- Performing simulation test runs and inspecting sample path trajectories. In particular, in a visual simulation environment (like Arena), the analyst inspects both code printouts as well as graphics to verify (as best one can) that the underlying program logic is correct.
- Performing simple consistency checks, including sanity checks as well as more sophisticated checks of theoretical relations hips among predicted statistics.
- In simulation modeling, each part of model run with different set of inputs and the obtained outputs were compared by using throughputs and little's formula with real outputs.

Model validation

Validation activities are critical to the construction of credible models. The standard approach to model validation is to collect data (parameter values, performance metrics, etc.) from the system under study, and compare them to their model counterpart parts. These parameters will prove the validity of the data and simulation.

Number of replication estimation

A good design of simulation replications allows the analyst to obtain the most statistical information from simulation runs for the least computational cost. In particular, minimizing the number of replications and their length is necessary to obtain reliable statistics. In order to decide the number of replication the model must run some initial set of replication so that sample average, standard deviation and confidence interval are computed. This initial set of replication is shown in Table 4.
Figure 4: Workers distribution model.

Figure 5: Continuous extrusion model.

Figure 6: Injection model.
For PVC pipe continuous extrusion production line initial replication \((\text{no})\) is 6 and the initial half width \((\text{ho})\) is 21.40. Assuming that \(h=0.25\), taking 95% Confidence Level.

\[
\text{DF} = n-1 = 6-1 = 5
\]
\[
n \geq \frac{t^2}{(n-1)} = \frac{3.97^2}{2} = 3.97^2 = 0.25
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\[
n \geq \frac{t^2}{(n-1)} = \frac{3.97^2}{2} = 3.97^2 = 0.25
\]
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n \geq \frac{2.22^2}{0.05} \geq (2571)2 \times 3.97^2 = 1,666
\]

By considering this equation the number of replications is 1,666

### Conclusion

In this study worker and machine performance in manufacturing system using simulation has been used. The simulation is done by using Arena software. The performance measure used is throughput and it is directly related to waiting time; work in process, resource or capacity utilization. Simulation models were built for the continuous (extrusion) and injection workshops separately and finally a model is prepared for the purpose of conducting the computer based simulation. The problems identified are the throughput time from the existing system is low because of occurrence of bottlenecks, and waiting time identified. Workers agent should be assigned on the machinery and workers performance to focus on each operating system due that the number of recycle products can be reduced. Otherwise, the company continues like this for a long time and it will be difficult for them to compete in today’s market. Therefore, to improve the existing performance of the company, resource utilization improvement is a mandatory.
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