A Permutation-Equivariant Neural Network Architecture For Auction Design

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Abstract

Designing an incentive compatible auction that maximizes expected revenue is a central problem in Auction Design. Theoretical approaches to the problem have hit some limits in the past decades and analytical solutions are known for only a few simple settings. Computational approaches to the problem through the use of LPs have their own set of limitations. Building on the success of deep learning, a new approach was recently proposed by Duetting et al. (2019) in which the auction is modeled by a feed-forward neural network and the design problem is framed as a learning problem. The neural architectures used in that work are general purpose and do not take advantage of any of the symmetries the problem could present, such as permutation equivariance. In this work, we consider auction design problems that have permutation-equivariant symmetry and construct a neural architecture that is capable of perfectly recovering the permutation-equivariant optimal mechanism, which we show is not possible with the previous architecture. We demonstrate that permutation-equivariant architectures are not only capable of recovering previous results, they also have better generalization properties.

1 Introduction

Designing truthful auctions is one of the core problems that arise in economics. Concrete examples of auctions include sales of treasury bills, art sales by Christie’s or Google Ads. Following seminal work of Vickrey (Vickrey, 1961) and Myerson (Myerson, 1981), auctions are typically studied in the independent private valuations model: each bidder has a valuation function over items, and their payoff depends only on the items they receive. Moreover, the auctioneer knows aggregate information about the population that each bidder comes from, modeled as a distribution over valuation functions, but does not know precisely each bidder’s valuation. Auction design is challenging since the valuations are private and bidders need to be encouraged to report their valuations truthfully. The auctioneer aims at designing an incentive compatible auction that maximizes revenue.

While auction design has existed as a subfield of economic theory for several decades, complete characterizations of the optimal auction only exist for a few settings. Myerson resolved the optimal auction design problem when there is a single item for sale (Myerson, 1981). However, the problem

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is not completely understood even in the extremely simple setting with just a single bidder and
two items. While there have been some partial characterizations (Manelli and Vincent, 2006, 2010;
Pavlov, 2011; Wang and Tang, 2014; Daskalakis et al., 2017), and algorithmic solutions with provable
guarantees (Alaei, 2011; Alaei et al., 2012, 2013; Cai et al., 2012a,b), neither the analytic nor
algorithmic approach currently appears tractable for seemingly small instances.

Another line of work to confront this theoretical hurdle consists in building automated methods
to find the optimal auction. Early works (Conitzer and Sandholm, 2002, 2004) framed the problem
as a linear program. However, this approach suffers from severe scalability issues as the number
of constraints and variables is exponential in the number of bidders and items (Guo and Conitzer,
2010). Later, Sandholm and Likhodedov (2015) designed algorithms to find the optimal auction.
While scalable, they are however limited to specific classes of auctions known to be incentive
compatible. A more recent research direction consists in building deep learning architectures that
design auctions from samples of bidder valuations. Duetting et al. (2019) proposed RegretNet, a
feed-forward architecture to find near-optimal results in several known multi-item settings and obtain
new mechanisms in unknown cases. This architecture however is not data efficient and can require a
large number of valuation samples to learn an optimal auction in some cases. This inefficiency is not
specific to RegretNet but is characteristic of neural network architectures that do not incorporate
any inductive bias.

In this paper, we build a deep learning architecture for multi-bidder symmetric auctions. These
are auctions which are invariant to relabeling the items or bidders. More specifically, such auctions
are anonymous (in that they can be executed without any information about the bidders, or labeling
them) and item-symmetric (in that it only matters what bids are made for an item, and not its a
priori label).

It is now well-known that when bidders come from the same population that the optimal
auction itself is anonymous. Similarly, if items are a priori indistinguishable (e.g. different colors
of the same car — individuals certainly value a red vs. blue car differently, but there is nothing
objectively more/less valuable about a red vs. blue car), the optimal auction is itself item-symmetric.
In such settings, our approach will approach the true optimum in a way which retains this structure
(see Contributions below). Even without these conditions, the optimal auction is often symmetric
anyway: for example, “bundling together” (the auction which allows bidders to pay a fixed price
for all items, or receive nothing) is item-symmetric, and is often optimal even when the items are a
priori distinguishable.

Beyond their frequent optimality, such auctions are desirable objects of study even when they
are suboptimal. For example, seminal work of Hartline and Roughgarden which pioneered the study
of “simple vs. optimal auctions” analyzes the approximation guarantees achievable by anonymous
auctions Hartline and Roughgarden (2009), and exciting recent work continues to improve these
guarantees Alaei et al. (2015); Jin et al. (2019b,a). Similarly, Daskalakis and Weinberg (2012)
develop algorithms for item-symmetric instances, and exciting recent work show how to leverage
item-symmetric to achieve near-optimal auctions in completely general settings ?. To summarize:
symmetric auctions are known to be optimal in many settings of interest (even those which are
not themselves symmetric). Even in settings where they are not optimal, they are known to yield
near-optimal auctions. And even when they are only approximately optimal, seminal work has
identified them as important objects of study owing to their simplicity. In modern discussion of
auctions, they are also desirable due to fairness considerations.

While applying existing feed-forward architectures as RegretNet to symmetric auctions is
possible, we show in Section 3 that RegretNet struggles to find symmetric auctions, even when the
optimum is symmetric. To be clear, the architecture’s performance is indeed quite close to optimal,
but the resulting auction is not “close to symmetric”. This paper proposes an architecture that
outputs a symmetric auction symmetry by design.

Contributions

This paper identifies three drawbacks from using the RegretNet architecture when learning with symmetric auctions. First, RegretNet is incapable of finding symmetric auctions when the optimal mechanism is known to be symmetric. Second, RegretNet is sample inefficient, which is not surprising since the architecture does not incorporate any inductive bias. Third, RegretNet is incapable of generalizing to settings with a different number of bidders or objects. In fact, by construction, the solution found by RegretNet can only be evaluated on settings with exactly the same number of bidders and objects of the setting it was trained on.

We address these limitations by proposing a new architecture EquivariantNet, that outputs symmetric auctions. EquivariantNet is an adaption of the deep sets architecture (Hartford et al., 2018) to symmetric auctions. This architecture is parameter-efficient and is able to recover some of the optimal results in the symmetric auctions literature. Our approach outlines three important benefits:

- **Symmetry:** our architecture outputs a symmetric auction by design. It is immune to permutation-sensitivity as defined in Section 3.1 which is related to fairness.

- **Sample generalization:** Because we use domain knowledge, our architecture converges to the optimum with fewer valuation samples.

- **Out-of-setting generalization:** Our architecture does not require hard-coding the number of bidders or items during training — training our architecture on instances with \( n \) bidders and \( m \) items produces a well-defined auction even for instances with \( n' \) bidders and \( m' \) items. Somewhat surprisingly, we show in 4 some examples where our architecture trained on 1 bidder with 5 items generalizes well even to 1 bidder and \( m \) items, for any \( m \in \{2, 10\} \).

We highlight that the novelty of this paper is not to show that a new architecture is a viable alternative to RegretNet. Instead we are solving three fundamental limitations we identified for the RegretNet architecture. These three problems are not easy to solve in principle, it is surprising that a change of architecture solves all of them in the context of symmetric auctions. We would also like to emphasize that both RegretNet and EquivariantNet are capable of learning auction with near optimal revenue and negligible regret. It is not possible to significantly outperform RegretNet on these aspects. The way we improve over RegretNet is by having better sample efficiency, out-of-setting generalization and by ensuring that our solutions are exactly equivariant.

The paper decomposes as follows. Section 2 introduces the standard notions of auction design. Section 3 presents our permutation-equivariant architecture to encode symmetric auctions. Finally, Section 4 presents numerical evidence for the effectiveness of our approach.

Related work

**Auction design and machine learning.** Machine learning and computational learning theory have been used in several ways to design auctions from samples of bidder valuations. Some works have focused sample complexity results for designing optimal revenue-maximizing auctions. This has been established in single-parameter settings (Dhangwatnotai et al., 2015; Cole and Roughgarden, 2014; Morgenstern and Roughgarden, 2015; Medina and Mohri, 2014; Huang et al., 2018; Devanur et al., 2016; Hartline and Taggart, 2019; Roughgarden and Schrijvers, 2016; Gonczarowski and Nisan, 2017; Guo et al., 2019), multi-item auctions (Dughmi et al., 2014; Gonczarowski and Weinberg,
Auction design and deep learning. While Duetting et al. (2019) is the first paper to design auctions through deep learning, several other papers followed up this work. Feng et al. (2018) extended it to budget-constrained bidders, Golowich et al. (2018) to the facility location problem. Tacchetti et al. (2019) built architectures based on the Vickrey-Clarke-Groves auctions. Recently, Shen et al. (2019) and Duetting et al. (2019) proposed architectures that exactly satisfy incentive compatibility but are specific to single-bidder settings. In this paper, we aim at multi-bidder settings and build permutation-equivariant networks that return nearly incentive compatibility symmetric auctions.

2 Symmetries and learning problem in auction design

We review the framework of auction design and the problem of finding truthful mechanisms. We then present symmetric auctions and similarly to Duetting et al. (2019), frame auction design as a learning problem.

2.1 Auction design and symmetries

Auction design. We consider the setting of additive auctions with \( n \) bidders with \( N = \{1, \ldots, n\} \) and \( m \) items with \( M = \{1, \ldots, m\} \). Each bidder \( i \) has a set of valuations \( S(v_{ij}) \), i.e., for item \( j \), and values the set \( S \) of items at \( \sum_{j \in S} v_{ij} \). Valuations are called additive, and are perhaps the most well-studied valuations in multi-item auction design (Hart and Nisan, 2012, 2013; Li and Yao, 2013; Babaioff et al., 2014; Daskalakis et al., 2014; Hart and Reny, 2015; Cai et al., 2016; Daskalakis et al., 2017; Beyhaghi and Weinberg, 2019).

The designer does not know the full valuation profile \( V = (v_{ij})_{i \in N, j \in M} \), but just a distribution from which they are drawn. Specifically, the valuation vector of bidder \( i \) for each of the \( m \) items \( v_{i1}, \ldots, v_{im} \) is drawn from a distribution \( D_i \) over \( \mathbb{R}^m \) (and then, \( V \) is drawn from \( D := \times_i D_i \)). The designer asks the bidders to report their valuations (potentially untruthfully), then decides on an allocation of items to the bidders and charges a payment to them.

Definition 1. An auction is a pair \((g, p)\) consisting of a randomized allocation rule \( g = (g_1, \ldots, g_n) \) where \( g_i : \mathbb{R}^{n \times m} \to [0,1]^m \) such that for all \( V \), and all \( j \), \( \sum_i (g_i(V))_j \leq 1 \) and payment rules \( p = (p_1, \ldots, p_n) \) where \( p_i : \mathbb{R}^{n \times m} \to \mathbb{R}_{\geq 0} \).

Given reported bids \( B = (b_{ij})_{i \in N, j \in M} \), the auction computes an allocation probability \( g(B) \) and payments \( p(B) \). \([g_i(B)]_j \) is the probability that bidder \( i \) received object \( j \) and \( p_i(B) \) is the price that bidder \( i \) has to pay to the mechanism. In what follows, \( \mathcal{M} \) denotes the class of all possible auctions.

Definition 2. The utility of bidder \( i \) is defined by \( u_i(\vec{v}_i, B) = \sum_{j=1}^m [g_i(B)]_j v_{ij} - p_i(B) \).

Bidders seek to maximize their utility and may report bids that are different from their valuations. Let \( V_{-i} \) be the valuation profile without element \( \vec{v}_i \), similarly for \( B_{-i} \) and \( D_{-i} = \times_{j \neq i} D_j \). We aim auctions that invite bidders to bid their true valuations through the notion of incentive compatibility.

Definition 3. An auction \((g, p)\) is dominant strategy incentive compatible (DSIC) if each bidder’s utility is maximized by reporting truthfully no matter what the other bidders report. For every bidder \( i \), valuation \( \vec{v}_i \in D_i \), bid \( \vec{b}_i' \in D_i \) and bids \( B_{-i} \in D_{-i} \), \( u_i(\vec{v}_i, (\vec{v}_i, B_{-i})) \geq u_i(\vec{v}_i, (\vec{b}_i', B_{-i})) \).
Additionally, we aim at auctions where each bidder receives a non-negative utility.

**Definition 4.** An auction is individually rational (IR) if for all \( i \in N \), \( \vec{v}_i \in D_i \) and \( B_{-i} \in D_{-i} \),

\[
    u_i(\vec{v}_i, (\vec{v}_i, B_{-i})) \geq 0. \tag{IR}
\]

In a DSIC auction, the bidders have the incentive to truthfully report their valuations and therefore, the revenue on valuation profile \( V \) is defined as \( \sum_{i=1}^{n} p_i(V) \). Optimal auction design aims at finding a DSIC auction that maximizes the expected revenue \( \text{rev} := \mathbb{E}_{V \sim D} \left[ \sum_{i=1}^{n} p_i(V) \right] \).

**Linear program.** We frame the problem of optimal auction design as an optimization problem where we seek an auction that minimizes the negated expected revenue among all IR and DSIC auctions. Since there is no known characterization of DSIC mechanisms in the multi-bidder setting, we resort to the relaxed notion of *ex-post regret*. It measures the extent to which an auction violates DSIC, for each bidder.

**Definition 5.** The ex-post regret for a bidder \( i \) is the maximum increase in his utility when considering all his possible bids and fixing the bids of others. For a valuation profile \( V \), the ex-post regret for a bidder \( i \) is \( \text{rgt}_i(V) = \max_{\vec{v}_i' \in \mathbb{R}^m} u_i(\vec{v}_i; (\vec{v}_i', V_{-i})) - u_i(\vec{v}_i; (\vec{v}_i, V_{-i})) \). In particular, DSIC is equivalent to \( \text{rgt}_i(V) = 0, \forall i \in N \). \tag{IC}

Therefore, by setting (IC) and (IR) as constraints, finding an optimal auction is equivalent to the following linear program

\[
    \min_{(g,p) \in M} - \mathbb{E}_{V \sim D} \left[ \sum_{i=1}^{n} p_i(V) \right] \quad \text{s.t.} \quad \text{rgt}_i(V) = 0, \quad \forall i \in N, \forall V \in D, \tag{LP}
\]

\[
    u_i(\vec{v}_i, (\vec{v}_i, B_{-i})) \geq 0, \quad \forall i \in N, \vec{v}_i \in D_i, B_{-i} \in D_{-i}.
\]

**Symmetric auctions.** (LP) is intractable due to the exponential number of constraints. However, in the setting of symmetric auctions, it is possible to reduce the search space of the problem as shown in Theorem 1. We first define the notions of bidder- and item-symmetries.

**Definition 6.** The valuation distribution \( D \) is bidder-symmetric if for any permutation of the bidders \( \varphi_b : N \to N \), the permuted distribution \( D_{\varphi_b} := D_{\varphi_b(1)} \times \cdots \times D_{\varphi_b(n)} \) satisfies: \( D_{\varphi_b} = D \).

Bidder-symmetry intuitively means that the bidders are a priori indistinguishable (although individual bidders will be different). This holds for instance in auctions where the identity of the bidders is anonymous, or if \( D_i = D_j \) for all \( i, j \) (bidders are i.i.d.).

**Definition 7.** Bidder \( i \)’s valuation distribution \( D_i \) is item-symmetric if for any items \( x_1, \ldots, x_m \) and any permutation \( \varphi_o : M \to M \), \( D_i(x_{\varphi_o(1)}, \ldots, x_{\varphi_o(m)}) = D_i(x_1, \ldots, x_m) \).

Intuitively, item-symmetry means that the items are also indistinguishable but not identical. It holds when the distributions over the items are i.i.d. but this is not a necessary condition. Indeed, the distribution \( \{ (a, b, c) \in \mathcal{U}(0, 1)^3 : a + b + c = 1 \} \) is not i.i.d. but is item-symmetric.

**Definition 8.** An auction is symmetric if its valuation distributions are bidder- and item-symmetric.

We now define the notion of permutation-equivariance that is important in symmetric auctions.
Definition 9. The functions \(g\) and \(p\) are permutation-equivariant if for any two permutation matrices \(\Pi_n \in \{0,1\}^{n \times n}\) and \(\Pi_m \in \{0,1\}^{m \times m}\), and any valuation matrix \(V\), we have \(g(\Pi_n V \Pi_m) = \Pi_n g(V) \Pi_m\) and \(p(\Pi_n V \Pi_m) = \Pi_n p(V)\).

Theorem 1. When the auction is symmetric, there exists an optimal solution to \((LP)\) that is permutation-equivariant.

Theorem 1 is originally proved in Daskalakis and Weinberg (2012) and its proof is reminded in App. B for completeness. It encourages to reduce the search space in \((LP)\) by only optimizing over permutation-equivariant allocations and payments. We implement this idea in Section 3 where we build equivariant neural network architectures. Before, we frame auction design as a learning problem.

2.2 Auction design as a learning problem

Similarly to Duetting et al. (2019), we formulate auction design as a learning problem. We learn a parametric set of auctions \((g^w, p^w)\) where \(w \in \mathbb{R}^d\) parameters and \(d \in \mathbb{N}\). Directly solving \((LP)\) is challenging in practice. Indeed, the auctioneer must have access to the bidder valuations which are unavailable to her. Since she has access to the valuation distribution, we relax \((LP)\) and replace the IC constraint for all \(V \in D\) by the expected constraint \(\mathbb{E}_{V \sim D}[rgt_i(V)] = 0\) for all \(i \in N\). In practice, the expectation terms are computed by sampling \(L\) bidder valuation profiles drawn i.i.d. from \(D\). The empirical ex-post regret for bidder \(i\) is

\[
\hat{rgt}_i(w) = \frac{1}{L} \sum_{\ell=1}^{L} \max_{\tilde{v}^i \in \mathbb{R}^m} u_i^w(\tilde{v}_i^{(\ell)}; (\tilde{v}_i^\ell, V_{-i}^\ell)) - u_i(\tilde{v}_i^{(\ell)}; (\tilde{v}_i^\ell, V_{-i}^\ell)),
\]

where \(u_i^w(\tilde{v}_i, B) := \sum_{j=1}^{m} [g_i^w(B)]_{ij} \tilde{v}_{ij} - p_i^w(B)\) is the utility of bidder \(i\) under the parametric set of auctions \((g^w, p^w)\). Therefore, the learning formulation of \((LP)\) is

\[
\min_{w \in \mathbb{R}^d} - \frac{1}{L} \sum_{\ell=1}^{L} \sum_{i=1}^{n} p_i^w(V^\ell) \quad \text{s.t.} \quad \hat{rgt}_i(w) = 0, \forall i \in N.
\]

Duetting et al. (2019) justify the validity of this reduction from \((LP)\) to \((LP)\) by showing that the gap between the expected regret and the empirical regret is small as the number of samples increases. Additionally to being DSIC, the auction must satisfy IR. The learning problem \((LP)\) does not ensure this but we will show how to include this requirement in the architecture in §3.

3 Permutation-equivariant neural network architecture

We first show that feed-forward architectures as RegretNet (Duetting et al., 2019) may struggle to find a symmetric solution in auctions where the optimal solution is known to be symmetric. We then describe our neural network architecture, EquivariantNet that learns symmetric auctions. EquivariantNet is built using exchangeable matrix layers (Hartford et al., 2018).

3.1 Feed-forward nets and permutation-equivariance

In the following experiments we use the RegretNet architecture with the exact same training procedure and parameters as found in Duetting et al. (2019).
**Permutation-sensitivity.** Given $L$ bidders valuation samples $\{B^{(1)}, \ldots, B^{(L)}\} \in \mathbb{R}^{n \times m}$, we generate for each bid matrix $B^{(\ell)}$ all its possible permutations $B_{\Pi_n,\Pi_m}^{(\ell)} := \Pi_n B^{(\ell)} \Pi_m$, where $\Pi_n \in \{0,1\}^{n \times n}$ and $\Pi_m \in \{0,1\}^{m \times m}$ are permutation matrices. We then compute the revenue for each one of these bid matrices and obtain a revenue matrix $R \in \mathbb{R}^{n! \times m! \times L}$. Finally, we compute $h_R \in \mathbb{R}^L$ where $[h_R]_j = \max_{i \in [n! \times m!]} R_{ij} - \min_{i \in [n! \times m!]} R_{ij}$. The distribution given by the entries of $h_R$ is a measure of how close the auction is to permutation-equivariance. A symmetric mechanism satisfies $h_R = (0, \ldots, 0)^T$. Our numerical investigation considers the following auction settings:

- (I) One bidder and two items, the item values are drawn from $\mathcal{U}[0,1]$. Optimal revenue: 0.55 (Manelli and Vincent (2006)).

- (II) Four bidders and five items, the item values are drawn from $\mathcal{U}[0,1]$.

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**Figure 1:** (a)-(b): Distribution $h_R$ when varying the number of training samples (a) 500 000 (b) 5000 samples. (c): Histogram of the distribution $h_R$ for setting (II). (d): Maximum revenue loss when varying the number of bidders for setting (III).

Fig. 1 (a)-(b) presents the distribution of $h_R$ of the optimal auction learned for setting (I) when varying the number of samples $L$. When $L$ is large, the distribution is almost concentrated at zero and therefore the network is almost able to recover the permutation-equivariant solution.
When \( L \) is small, \( h_R \) is less concentrated around zero and therefore, the solution obtained is non permutation-equivariant.

As the problem’s dimensions increase, this lack of permutation-invariance becomes more dramatic. Fig. 1 (c) shows \( h_R \) for the optimal auction mechanism learned for setting (II) when trained with \( 5 \times 10^5 \) samples. Contrary to (I), almost no entry of \( h_R \) is located around zero, they are concentrated around between 0.1 and 0.4 i.e. between 3.8% and 15% of the estimated optimal revenue.

**Exploitability.** Finally, to highlight how important equivariant solutions are, we analyze the worst-revenue loss that the auctioneer can incur when the bidders act adversarially. Indeed, since different permutations can result in different revenues for the auction, cooperative bidders could pick among the \( n! \) possible permutations of their labels the one that minimized the revenue of the mechanism and present themselves in that order. Instead of getting a revenue of \( R_{\text{opt}} = \mathbb{E}_{V \sim D} [\sum_{i=1}^{n} p_i(V)] \), the auctioneer would get a revenue of \( R_{\text{adv}} = \mathbb{E}_{V \sim D} [\min_{n} \{\sum_{i=1}^{n} p_i(\Pi_{n} V)\}] \). The percentage of revenue loss is given by \( l = 100 \times \frac{R_{\text{opt}} - R_{\text{adv}}}{R_{\text{opt}}} \). We compute \( l \) in in the following family of settings:

- (II) \( n \) additive bidders and ten item where the item values are drawn from \( U[0, 1] \).

In Fig. 1 (d) we plot \( l(n) \) the loss in revenue as a function of \( n \). As the number of bidders increases, the loss becomes more substantial getting over the 8% with only 6 bidders.

While it is unlikely that all the bidders will collide and exploit the bidding mechanism in real life, these investigations of permutation sensitivity and exploitability give us a sense of how far the solutions found by RegretNet are from being bidder-symmetric. The underlying real problem with non bidder-symmetric solution has to do with fairness. RegretNet finds mechanisms that do not treat all bidders equally. Their row number in the bid matrix matters, two bidders with the same bids will not get the same treatment. If the mechanism is equivariant however, all bidders will be treated equally by design, there are no biases or special treatments. Aiming for symmetric auctions is important and to this end, we design a permutation-equivariant architecture.

### 3.2 Architecture for symmetric auctions (EquivariantNet)

Our input is a bid matrix \( B = (b_{i,j}) \in \mathbb{R}^{n \times m} \) drawn from a bidder-symmetric and item-symmetric distribution. We aim at learning a randomized allocation neural network \( g^w : \mathbb{R}^{n \times m} \rightarrow [0, 1]^{n \times m} \) and a payment network \( p^w : \mathbb{R}^{n \times m} \rightarrow \mathbb{R}_{\geq 0} \). The symmetries of the distribution from which \( B \) is drawn and Theorem 1 motivates us to model \( g^w \) and \( p^w \) as permutation-equivariant functions. To this end, we use *exchangeable matrix layers* (Hartford et al., 2018) and their definition is reminded in App. A. We now describe the three modules of the allocation and payment networks Fig. 2.

The first network outputs a vector \( q^w(B) \in [0, 1]^m \) such that entry \( q^w_{i,j}(B) \) is the probability that item \( j \) is allocated to any of the \( n \) bidders. The architecture consists of three modules. The first one is a deep permutation-equivariant network with tanh activation functions. The output of that module is a matrix \( Q \in \mathbb{R}^{n \times m} \). The second module transforms \( Q \) into a vector \( \mathbb{R}^m \) by taking the average over the rows of \( Q \). We finally apply the sigmoid function to the result to ensure that \( q^w(B) \in [0, 1]^m \). This architecture ensures that \( q^w(B) \) is invariant with respect to bidder permutations and equivariant with respect to items permutations.

The second network outputs a matrix \( h(B) \in [0, 1]^{n \times m} \) where \( h^w_{i,j} \) is the probability that item \( j \) is allocated to bidder \( i \) conditioned on item \( j \) being allocated. The architecture consists of a
Figure 2: **Left:** Auction design setting. **Right:** EquivariantNet: Deep permutation-equivariant architecture for auction design. Deep PE denotes the deep permutation-equivariant architecture described in §3.2, ∑ the sum over rows/columns operations, × the multiplication operations, soft stands for soft-max and the curve for sigmoid. The network outputs an allocation $g$ and a payment $p$.

deep permutation-equivariant network with tanh activation functions followed by softmax activation function so that $\sum_{i=1}^{n} h_{ij}^w(B) = 1$. This architecture ensures that $q^w$ equivariant with respect to object and bidder permutations.

By combining the outputs of $q^w$ and $h^w$, we compute the allocation function $g^w : \mathbb{R}^{n \times m} \rightarrow [0,1]^{n \times m}$ where $g_{ij}^w(B)$ is the probability that the allocated item $j$ is given to bidder $i$. Indeed, using conditional probabilities, we have $g_{ij}^w(B) = q_j^w(B) h_{ij}^w(B)$. Note that $g^w$ is a permutation-equivariant function.

The third network outputs a vector $p(B) \in \mathbb{R}_{\geq 0}^n$ where $\tilde{p}_i^w$ is the fraction of bidder’s $i$ utility that she has to pay to the mechanism. Given the allocation function $g^w$, bidder $i$ has to pay an amount $p_i = \tilde{p}_i^w(B) \sum_{j=1}^{m} g_{ij}^w(B) B_{ij}$. Individual rationality is ensured by having $\tilde{p}_i \in [0,1]$. The architecture of $\tilde{p}^w$ is almost similar to the one of $q^w$. Instead of averaging over the rows of the matrix output by the permutation-equivariant architecture, we average over the columns.

### 3.3 Optimization and training

The optimization and training procedure of EquivariantNet is similar to Duetting et al. (2019). For this reason, we briefly mention the outline of this procedure and remind the details in App. C. We apply the augmented Lagrangian method to $(\hat{R})$. The Lagrangian with a quadratic penalty is:

$$L_{\rho}(w; \lambda) = -\frac{1}{L} \sum_{\ell=1}^{L} \sum_{i \in N} p_{i}^w(V^{(\ell)}) + \sum_{i \in N} \lambda_i \hat{r}gt_i(w) + \frac{\rho}{2} \sum_{i \in N} \left( \hat{r}gt_i(w) \right)^2,$$

where $\lambda \in \mathbb{R}^n$ is a vector of Lagrange multipliers and $\rho > 0$ is a fixed parameter controlling the weight of the quadratic penalty. The solver alternates between the updates on model parameters and Lagrange multipliers: $w^{new} \in \arg\max_w \mathcal{L}_{\rho}(w^{old}, \lambda^{old})$ and $\lambda_i^{new} = \lambda_i^{old} + \rho \cdot \hat{r}gt_i(w^{new}), \forall i \in N.$
4 Experimental Results

We start by showing the effectiveness of our architecture in symmetric and asymmetric auctions. We then highlight its sample-efficiency for training and its ability to extrapolate to other settings. More details about the setup and training can be found in App. C and App. D.

Evaluation. In addition to the revenue of the learned auction on a test set, we also evaluate the corresponding empirical average regret over bidders \( \hat{\text{rgt}} = \frac{1}{n} \sum_{i=1}^{n} \hat{\text{rgt}}_i \). We evaluate these terms by running gradient ascent on \( v'_i \) with a step-size of 0.001 for \{300, 500\} iterations (we test \{100, 300\} different random initial \( v'_i \) and report the one achieves the largest regret).

Known optimal solution. We first consider instances of single bidder multi-item auctions where the optimal mechanism is known to be symmetric. While independent private value auction as (I) fall in this category, the following item-asymmetric auction has surprisingly an optimal symmetric solution.

- (IV) One bidder and two items where the item values are independently drawn according to the probability densities \( f_1(x) = \frac{5}{(1 + x)^6} \) and \( f_2(y) = \frac{6}{(1 + y)^7} \). Optimal solution in Daskalakis et al. (2017).

| Dist. | \( rev \) | \( rgt \) | OPT |
|-------|----------|----------|-----|
| (I)   | 0.551    | 0.00013  | 0.550 |
| (IV)  | 0.173    | 0.00003  | 0.1706 |
| (V)   | 0.873    | 0.001    | 0.860 |

The two first lines in Fig. 3(a) report the revenue and regret of the mechanism learned by our model. The revenue is very close to the optimal one, and the regret is negligible. Remark that the learned auction may achieve a revenue slightly above the optimal incentive compatible auction. This is possible because although small, the regret is non-zero. Fig. 4(a)-(b) presents a plot of revenue and regret as a function of training epochs for the setting (I).

Unknown optimal solution. Our architecture is also able to recover a permutation-equivariant solution in settings for which the optimum is not known analytically such as:

- (V) Two additive bidders and two items where bidders draw their value for each item from \( U[0, 1] \).
EquivariantNet recovers the optimal mechanism. We compare our solution to the optimal auctions from the VVCA and AMAbsym families of incentive compatible auctions from (Sandholm and Likhodedov, 2015). The last line of Fig. 3(a) summarizes our results.

**Non-symmetric optimal solution.** Our architecture returns satisfactory results in asymmetric auctions. (VI) is a setting where there may not be permutation-equivariant solutions.

- (VI) Two bidders and two items where the item values are independently drawn according to the probability densities $f_1(x) = \lambda_1^{-1} e^{-\lambda_1 x}$ and $f_2(y) = \lambda_2^{-1} e^{-\lambda_2 y}$, where $\lambda_1, \lambda_2 > 0$.

Fig. 3(b) shows the revenue and regret of the final auctions learned for setting (VI). When $\lambda_1 = \lambda_2$, the auction is symmetric and so, the revenue of the learned auction is very close to the optimal revenue, with negligibly small regret. However, as we increase the gap between $\lambda_1$ and $\lambda_2$, the asymmetry becomes dominant and the optimal auction does not satisfy permutation-equivariance. We remark that our architecture does output a solution with near-optimal revenue and small regret.

**Sample-efficiency.** Our permutation-equivariant architecture exhibits solid generalization properties when compared to the feed-forward architecture RegretNet. When enough data is available at training, both architectures generalize well to unseen data and the gap between the training and test losses goes to zero. However, when fewer training samples are available, our equivariant architecture generalizes while RegretNet struggles to. This may be explained by the inductive bias in our architecture. We demonstrate this for auction (V) with a training set of 20 samples and plot the training and test losses as a function of time (measures in epochs) for both architectures in Fig. 5(a).

**Out-of-setting generalization.** The number of parameters in our permutation-equivariant architecture does not depend on the size of the input. Given an architecture that was trained on samples of size $(n, m)$, it is possible to evaluate it on samples of any size $(n', m')$ (More details in App. A). This evaluation is not well defined for feed-forward architectures where the dimension of the weights depends on the input size. We use this advantage to check whether models trained in a fixed setting perform well in totally different ones.
Figure 5: Train and test losses (the Lagrangian) for setting (V) with 20 training samples. RegretNet and EquivariantNet both achieve small losses on the training set, only EquivariantNet is generalize to the testing set.

- (α) Train an equivariant architecture on 1 bidder, 5 items and test it on 1 bidder, n items for \( n = 2 \cdots 10 \). All the items values are sampled independently from \( U[0,1] \).

- (β) Train an equivariant architecture on 2 bidders, 3 objects and test it on 2 bidders, n objects for \( n = 2 \cdots 6 \). All the items values are sampled independently from \( U[0,1] \).

Fig. 6(a)-(b) reports the test revenue that we get for different values of \( n \) in (α) and (β) and compares it to the empirical optimal revenue. Our baseline for that is RegretNet. Surprisingly, our model does generalize well. It is worth mentioning that knowing how to solve a larger problem such as \( 1 \times 5 \) does not automatically result in a capacity to solve a smaller one such as \( 1 \times 2 \); the generalization does happen on both ends. Our approach looks promising regarding out of setting generalization. It generalizes well when the number of objects varies and the number of bidders remain constants. However, generalization to settings where the number of bidders varies is more difficult due to the complex interactions between bidders. We do not observe good generalization with our current method.

Conclusion

We have explored the effect of adding domain knowledge in neural network architectures for auction design. We built a permutation-equivariant architecture to design symmetric auctions and highlighted its multiple advantages. It recovers several known optimal results and provides competitive results in asymmetric auctions. Compared to fully connected architectures, it is more sample efficient and is able to generalize to settings it was not trained on. In a nutshell, this paper insists on the importance of bringing domain-knowledge to the deep learning approaches for auctions.

Our architecture presents some limitations. It assumes that all the bidders and items are permutation-equivariant. However, in some real-world auctions, the item/bidder-symmetry only holds for a group of bidders/items. More advanced architectures such as Equivariant Graph
Figure 6: Generalization revenue of EquivariantNet in experiment (α) and (β). Each baseline point is computed using a RegretNet architecture trained from scratch.

Networks Maron et al. (2018) may solve this issue. Another limitation is that we only consider additive valuations. An interesting direction would be to extend our approach to other settings as unit-demand or combinatorial auctions.

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A Permutation-equivariant network

In this section, we remind the exchangeable matrix layers introduced by Hartford et al. (2018). These layers are a generalization of the deep sets architecture by Zaheer et al. (2017). We briefly describe this architecture here and invite the reader to look at the original paper for details.

The architecture consists in several layers and each of them is constituted of multiple channels. Each layer is specified by the number of input channels $K$ and the number of outputs $O$. The input of such a layer is a tensor $B$ of size $(K, n, m)$ and the output is another tensor $Y$ of size $(O, n, m)$. The first element of these tensor is the channel number. In the following we will denote by $B_{i,j}^{(k)}$ the element of $B$ of index $(k, i, j)$ and similarly for $Y_{i,j}^{(o)}$.

In addition to the $K$ and $O$, an exchangeable layer is defined by a set of five weights $w_1, w_2, w_3, w_4 \in \mathbb{R}^{K \times O}$ and $w_5 \in \mathbb{R}$. Given these weights, the element $(i,j)$ of the $o$-th output channel $Y_{i,j}^{(o)}$ is given by:

$$Y_{i,j}^{(o)} = \sigma \left( \sum_{k=1}^{K} w_1^{(k,o)} B_{i,j}^{(k)} + \frac{w_2^{(k,o)}}{n} \sum_{i'} B_{i',j}^{(k)} 
+ \frac{w_3^{(k,o)}}{m} \sum_{j'} B_{i,j'}^{(k)} + \frac{w_4^{(k,o)}}{nm} \sum_{i',j'} B_{i',j'}^{(k)} + w_5^{(o)} \right)$$

This layer preserved permutation-equivariance. This was first proven in Hartford et al. (2018). Additionally, the number of parameters of each layer only depends on $K$ and $O$ is does not depend on the dimension of the input (i.e. $m$ and $n$). In particular, we can apply this exchangeable layer to any tensor of size $(K, n', m')$ for any value of $n'$ and $m'$ and the resulting output will be a tensor of size $(O, n', m')$.

We can compose these exchangeable layers as long as the number of channels of the output of one layer is equal to the number of input channels required by the following layer. By composing many such layer of this form we get a deep exchangeable neural network. This deep network preserved permutation-equivariance since this property is preserved by every layer. In addition, this network can be evaluated on an input of any dimension $n$ and $m$. We use this property of the network to test our mechanisms on settings with different number of bidders and objects. Without this property out of setting generalization not possible.

B Proof of Theorem 1

Notation: For a matrix $B \in \mathbb{R}^{nm}$ we will denote the $i$th line by $B_i \in \mathbb{R}^m$ or $[B]_i \in \mathbb{R}^m$. Let $D$ denote an equivariant distribution on $\mathbb{R}^{nm}$. Let $g: \mathbb{R}^{nm} \to \mathbb{R}^{nm}$ and $p: \mathbb{R}^{nm} \to \mathbb{R}^n$ be solutions to the following problem:

$$p = \arg\max \mathbb{E}_{B \sim D} \left[ \sum_{i=1}^{n} p_i(B) \right]$$

subject to:

$$\langle [g(B)]_i, B_i \rangle \geq p_i(B),$$

and

$$\langle [g(B_i, B_{-i})]_i, B_i \rangle - p_i(B_i, B_{-i}) \geq \langle [g(B'_i, B_{-i})]_i, B_i \rangle - p_i(B'_i, B_{-i}), \ \forall B'_i \in \mathbb{R}^m.$$
Let $\Pi_n$ and $\Pi_m$ be two permutation matrices of sizes $n$ and $m$. In particular $\Pi_n$ and $\Pi_m$ are orthogonal matrices and in the following we use that $\Pi_n^{-1} = \Pi_n^T$ and $\Pi_m^{-1} = \Pi_m^T$. Let’s define:

\[
g^{\Pi_n, \Pi_m}(B) = \Pi_n^{-1} g(\Pi_n B \Pi_m) \Pi_n^{-1}
\]

\[
p^{\Pi_n, \Pi_m}(B) = \Pi_n^{-1} p(\Pi_n B \Pi_m).
\]

Let’s prove that if $(g, p)$ is a solution to the problem then so is $(g^{\Pi_n, \Pi_m}, p^{\Pi_n, \Pi_m})$. First we show that $(g^{\Pi_n, \Pi_m}, p^{\Pi_n, \Pi_m})$ still satisfy the previous constraints.

\[
\langle [g^{\Pi_n, \Pi_m}(B)]_i, B_i \rangle = \langle [\Pi_n^{-1} g(\Pi_n B \Pi_m)]_i, B_i \rangle = \langle [\Pi_n^{-1} g(\Pi_n B \Pi_m)]_i, \Pi_m \rangle = \langle [\Pi_n^{-1} g(\Pi_n B \Pi_m)]_i, [B \Pi_m]_i \rangle = \langle [\Pi_n^{-1} g(\Pi_n B \Pi_m)]_i, [B \Pi_m]_i \rangle.
\]

Let’s denote by $\varphi$ the permutation on the indices corresponding to the $\Pi_n$ permutation. Then we have:

\[
[\Pi_n^{-1} g(\Pi_n B \Pi_m)]_i = [g(\Pi_n B \Pi_m)]_{\varphi^{-1}(i)}
\]

\[
[B \Pi_m]_i = [\Pi_n B \Pi_m]_{\varphi^{-1}(i)}.
\]

This gives us:

\[
\langle [g^{\Pi_n, \Pi_m}(B)]_i, B_i \rangle = \langle [\Pi_n^{-1} g(\Pi_n B \Pi_m)]_i, [B \Pi_m]_i \rangle = \langle [g(\Pi_n B \Pi_m)]_{\varphi^{-1}(i)}, [\Pi_n B \Pi_m]_{\varphi^{-1}(i)} \rangle \geq \langle p(\Pi_n B \Pi_m)]_{\varphi^{-1}(i)} = \langle \Pi_n^{-1} p(\Pi_n B \Pi_m)]_i \rangle = \langle [p^{\Pi_n, \Pi_m}(B)]_i \rangle.
\]

This shows that $(g^{\Pi_n, \Pi_m}, p^{\Pi_n, \Pi_m})$ satisfies the first constraint. We now move to the second constraint.

Let’s write $\tilde{B} = (B'_i, B_{-i})$. As a reminder, this is the matrix $B$ where the $i$th line has been replaced with $B'_i$. We need to show that:

\[
\langle [g^{\Pi_n, \Pi_m}(B)]_i, B_i \rangle - \langle p_i^{\Pi_n, \Pi_m}(B) \rangle \geq \langle [g^{\Pi_n, \Pi_m}(\tilde{B})]_i, B_i \rangle - \langle p_i^{\Pi_n, \Pi_m}(\tilde{B}) \rangle.
\]

Using the previous computations we find that:

\[
\langle [g^{\Pi_n, \Pi_m}(B)]_i, B_i \rangle - \langle p_i^{\Pi_n, \Pi_m}(B) \rangle = \langle [g(\Pi_n B \Pi_m)]_{\varphi^{-1}(i)}, [\Pi_n B \Pi_m]_{\varphi^{-1}(i)} \rangle - \langle p(\Pi_n B \Pi_m)]_{\varphi^{-1}(i)} \rangle = \langle [g^{\Pi_n, \Pi_m}(\tilde{B})]_i, B_i \rangle - \langle p_i^{\Pi_n, \Pi_m}(\tilde{B}) \rangle.
\]

This concludes the proof that $(g^{\Pi_n, \Pi_m}, p^{\Pi_n, \Pi_m})$ satisfy the constraints. Now we have to show that $p^{\Pi_n, \Pi_m}$ is optimal.
We conclude that this shows that $\Pi$ is equivariant. The proof that $\tilde{g}(\Pi(B)) = E_{\Pi, \Pi_m}(B)$ is optimal then $p(\Pi_n B \Pi_m) = E_{\Pi, \Pi_m}(B)$ since $D$ is an equivariant distribution. Let's define $\tilde{g}(B) = E_{\Pi, \Pi_m}[g(\Pi_n, \Pi_m)(B)]$

Here, in the expectation, $\Pi_n$ and $\Pi_m$ are drawn uniformly at random. Since the problem and constraints are convex, $(\tilde{g}, \tilde{p})$ is also an optimal solution to the problem as a convex combination of optimal solutions. Let's prove that $\tilde{g}$ and $\tilde{p}$ are equivariant functions.

$$\tilde{g}(\Pi_n B \Pi_m) = E_{\Pi_n, \Pi_m}[g(\Pi_n, \Pi_m)(\Pi_n B \Pi_m)]$$

$$= E_{\Pi_n, \Pi_m}[\Pi_n^{-1} g(\Pi_n, \Pi_m B \Pi_m \Pi_m)^{-1}]$$

$$= \Pi_n^{-1} E_{\Pi_n, \Pi_m}[(\Pi_n^{-1} g(\Pi_n, \Pi_m B \Pi_m \Pi_m)^{-1}] \Pi_m^{-1}. $$

If $\Pi_n'$ and $\Pi_m'$ are uniform among permutation then so is $\Pi_n' \Pi_n$ and $\Pi_m' \Pi_m$. So through a change of variable we find that:

$$\tilde{g}(\Pi_n B \Pi_m) = \Pi_n^{-1} E_{\Pi_n', \Pi_m'}[\Pi_n'^{-1} g(\Pi_n', \Pi_m' B \Pi_m' \Pi_m'^{-1}] \Pi_m'^{-1}$$

This shows that $\tilde{g}$ is equivariant. The proof that $\tilde{p}$ is equivariant is similar.

$$\tilde{p}(\Pi_n B \Pi_m) = E_{\Pi_n, \Pi_m}[p(\Pi_n, \Pi_m)(\Pi_n B \Pi_m)]$$

$$= E_{\Pi_n, \Pi_m}[\Pi_n^{-1} p(\Pi_m, \Pi_n B \Pi_m \Pi_m)]$$

$$= \Pi_n^{-1} E_{\Pi_n, \Pi_m}[(\Pi_n^{-1} p(\Pi'_n, \Pi_m B \Pi_m \Pi_m').]$$

By doing a change of variable as before we find:

$$\tilde{p}(\Pi_n B \Pi_m) = \Pi_n^{-1} E_{\Pi_n, \Pi_m}[\Pi_n'^{-1} p(\Pi_n B \Pi_m')]$$

$$= \Pi_n^{-1} \tilde{p}(B),$$

$(\tilde{g}, \tilde{p})$ is an equivariant optimal solution, this concludes the proof.
Algorithm 1 Training Algorithm

1: **Input:** Minibatches $S_1, \ldots, S_T$ of size $B$
2: **Parameters:** $\gamma > 0$, $\eta > 0$, $c > 0$, $R \in \mathbb{N}$, $T \in \mathbb{N}$, $T_\rho \in \mathbb{N}$, $T_\lambda \in \mathbb{N}$.
3: **Initialize Parameters:** $\rho^0 \in \mathbb{R}$, $w^0 \in \mathbb{R}^d$, $\lambda^0 \in \mathbb{R}^n$.
4: **Initialize Misreports:** $v_i^{(\ell)}(t) \in V_i$, $\forall \ell \in [B]$, $i \in N$.

5: for $t = 0, \ldots, T$ do
6: Receive minibatch $S_t = \{V(1), \ldots, V(B)\}$.
7: for $r = 0, \ldots, R$ do
8: $\forall \ell \in [B], i \in n$:
9: $v_i^{(\ell)} \leftarrow v_i^{(\ell)} + \gamma \nabla v_i^{(\ell)} w_i v_i^{(\ell)} (v_i^{(\ell)}, (v_i^{(\ell)}, V_i^{(\ell)}))$
10: Get Lagrangian gradient using (1) and update $w$:
11: $w^{t+1} \leftarrow w^t - \eta \nabla_w L^\rho (w^t)$.
12: Update $\rho$ once in $T_\rho$ iterations:
13: if $t$ is a multiple of $T_\rho$ then
14: $\rho^{t+1} \leftarrow \rho^t + c$
15: else
16: $\rho^{t+1} \leftarrow \rho^t$
17: Update Lagrange multipliers once in $T_\lambda$ iterations:
18: if $t$ is a multiple of $T_\lambda$ then
19: $\lambda_i^{t+1} \leftarrow \lambda_i^t + \rho^t \hat{r}_i g_i (w^t), \forall i \in N$
20: else
21: $\lambda_i^{t+1} \leftarrow \lambda_i^t$

C Optimization and training procedures

Our training algorithm is the same as the one found in Duetting et al. (2019). We made that choice to better illustrate the intrinsic advantages of our permutation equivariant architecture. We include implementation details here for completeness and additional details can be found in the original paper.

We generate a training dataset of valuation profiles $S$ that we then divide into mini-batches of size $B$. Typical sizes for $S$ are $\{5000, 50000, 500000\}$ and typical batch sizes are $\{50, 500, 50000\}$. We train our networks over for several epochs (typically $\{50, 80\}$) and we apply a random shuffling of the training data for each new epoch. We denote the minibatch received at iteration $t$ by $S_t = \{V(1), \ldots, V(B)\}$. The update on model parameters involves an unconstrained optimization of $L^\rho$ over $w$ and is performed using a gradient-based optimizer. Let $\hat{r}_i g_i (w)$ be the empirical regret in
When the valuations are constrained to an interval (for instance \( w \)). The optimization of the augmented Lagrangian was typically run for \( 50000 \) iterations according to \( \rho_t \), \( \lambda_t \), \( \gamma_t \), \( \gamma_t \)-times every \( \lambda_t \) iterations using another gradient based optimizer.

The terms \( \hat{r} \) and \( g \) requires us to compute the maximum over misreports for each bidder \( i \) and valuation profile \( \ell \). To compute this maximum we optimize the function \( v_i' \rightarrow u_i^w(v_i^{(\ell)}; (v_i', V_{\ell,i}^{(\ell)})) \) using another gradient based optimizer.

For each \( i \) and valuation profile \( \ell \), we maintain a misreports valuation \( v_i^{(\ell)} \). For every update on the model parameters \( w^t \), we perform \( R \) gradient updates to compute the optimal misreports:

\[
v_i^{(\ell)} = v_i^{(\ell)} + \gamma \nabla v_i^{(\ell)} \log u_i^w(v_i^{(\ell)}; (v_i^{(\ell)}, V_{\ell,i}^{(\ell)})), \text{ for some } \gamma > 0.\]

In our experiments, we use the Adam optimizer (Kingma and Ba, 2014) for updates on model \( w \) and \( v_i^{(\ell)} \). Typical values are \( R = 25 \) and \( \gamma = 0.001 \) for the training phase. During testing, we use a larger number of step sizes \( R_{\text{test}} \) to compute these optimal misreports and we try bigger number initialization, \( N_{\text{init}} \), that are drawn from the same distribution of the valuations. Typical values are \( R_{\text{test}} = \{200, 300\} \) and \( N_{\text{init}} = \{100, 300\} \). When the valuations are constrained to an interval (for instance \([0, 1]\), this optimization inner loop becomes constrained and we make sure that the values we get for \( v_i' \) are realistic by projecting them to their domain after each gradient step.

The parameters \( \lambda^t \) and \( \rho_t \) in the Lagrangian are not constant but they are updated over time. \( \rho_t \) is initialized at a value \( \rho_0 \) is incremented every \( T_{\rho} \) iterations, \( \rho_{t+1} \leftarrow \rho_t + c \). Typical values are \( \rho_0 = \{0.25, 1\} \), \( c = \{0.25, 1, 5\} \) and \( T_{\rho} = \{2, 5\} \) epochs. \( \lambda_t \) is initialized at a value \( \lambda_0 \) is updates every \( T_{\lambda} \) iterations according to \( \lambda_{t+1} \leftarrow \lambda_t + \rho_t \nabla g_t^{(w)}(w^t), \forall i \in N \). Typical values are \( \lambda_0 = \{0.25, 1, 5\} \) and \( T_{\lambda} = \{2\} \) iterations.

D Setup

We implemented our experiments using PyTorch. A typical deep exchangeable network consists of 3 hidden layers of 25 channels each. Depending on the experiment, we generated a dataset of \{5000, 50000, 500000\} valuation profiles and chose mini batches of sizes \{50, 500, 5000\} for training. The optimization of the augmented Lagrangian was typically run for \{50, 80\} epochs. The value of \( \rho \) in the augmented Lagrangian was set to 1.0 and incremented every 2 epochs. An update on \( w^t \) was performed for every mini-batch using the Adam optimizer with a learning rate of 0.001. For each update \( w^t \), we ran \( R = 25 \) misreport update steps with a learning rate of 0.001. An update on \( \lambda^t \) was performed once every 100 minibatches.