Higher-Dimensional Potential Heuristics for Optimal Classical Planning

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Abstract

Potential heuristics for state-space search are defined as weighted sums over simple state features. Atomic features consider the value of a single state variable in a factored state representation, while binary features consider joint assignments to two state variables. Previous work showed that the set of all admissible and consistent potential heuristics using atomic features can be characterized by a compact set of linear constraints. We generalize this result to binary features and prove a hardness result for features of higher dimension. Furthermore, we prove a tractability result based on the treewidth of a new graphical structure we call the context-dependency graph. Finally, we study the relationship of potential heuristics to transition cost partitioning. Experimental results show that binary potential heuristics are significantly more informative than the previously considered atomic ones.

Introduction

Potential heuristics (Pommerening et al. 2015) are a family of declarative heuristic functions for state-space search. They fix the form of the heuristic to be a weighted sum over a set of features. Conditions on heuristic values such as admissibility and consistency can then be expressed as constraints on feature weights.

Previous work on admissible potential heuristics is limited to atomic features, which consider the value of a single state variable in a factored state representation. Pommerening et al. (2015) show that admissible and consistent potential heuristics over atomic features can be characterized by a compact set of linear constraints. Seipp, Pommerening, and Helmert (2015) introduce several objective functions to select the best potential heuristic according to different criteria. They showed that a small collection of diverse potential heuristics closely approximates the state equation heuristic (SEQ) (van den Briel et al. 2007) and Bonet and van den Briel (2014). Since the quality of the SEQ heuristic is an upper limit on the quality of any combination of potential heuristics over atomic features (Pommerening et al. 2015), more complex features are needed to significantly improve heuristic quality of potential heuristics.

Additionally, theoretical analyses of common planning benchmarks (Chen and Giménez 2007) Chen and Giménez (2009) and Lipovetzky and Geffner (2012) suggest that potential heuristics for binary features (that consider the joint assignment of two state variables rather than valuations over single state variables as in the atomic case) could already lead to a significant increase in accuracy in many planning domains.

In this paper we generalize known results about potential heuristics with atomic features to those with larger features. After introducing some notation, we show that admissible and consistent potential heuristics for binary features are also characterized by a compact set of linear constraints. We then prove that such a compact characterization is not possible in the general case of features mentioning three or more variables. However, we show that compact representations are still possible for “sparse” features, as measured by the treewidth (Dechter 2003) of a new graphical structure we call the context-dependency graph. Finally, we generalize a known relation between atomic potential heuristics and optimal cost partitioning and show that potential heuristics correspond to optimal transition cost partitionings (Keller et al. 2016), i.e., cost partitionings that distribute the cost of each transition instead of each operator.

Background

We consider SAS+ planning tasks in transition normal form (TNF) (Pommerening and Helmert 2015). A planning task is a tuple \( \Pi = \langle V, O, s_1, s_\ast \rangle \) with the following components. \( V \) is a finite set of variables where each \( V_\in V \) has a finite domain \( dom(V) \). A pair \( \langle V, v \rangle \) of a variable \( V \in V \) and one of its values \( v \in dom(V) \) is called a fact. Partial variable assignments \( p \map \) a subset of variables \( vars(p) \subseteq V \) to values in their domain. Where convenient, we also treat them as sets of facts. A partial variable assignment \( s \) with \( vars(s) = V \) is called a state and \( S \) is the set of all states. The state \( s_1 \) is the initial state of \( \Pi \) and the state \( s_\ast \) is the goal state. (Note that in TNF, there is a single goal state.) We call a partial variable assignment \( p \) consistent with a state \( s \) if \( s \) and \( p \) agree on all variables in \( vars(p) \). The set \( O \) is a finite set of operators \( o \), each with a precondition \( pre(o) \), an effect \( eff(o) \), and a cost \( cost(o) \), where \( pre(o) \) and \( eff(o) \) are both partial variable assignments and \( cost(o) \) is a non-negative integer. The restriction to tasks in TNF means that we can assume that \( vars(pre(o)) = vars(eff(o)) \). We denote this set of...
variables by \(\text{vars}(o)\). Considering only tasks in TNF does not limit generality, since there is an efficient transformation from general SAS\(^+\) tasks into equivalent tasks in TNF (Pommerening and Helmer 2015).

An operator \(o\) is applicable in state \(s\) if \(s\) is consistent with \(\text{pre}(o)\). Applying \(o\) in \(s\) results in the state \(s[\text{pre}(o)] = o[\text{pre}(o)][V]\) for all \(V \in \text{vars}(o)\) and \(s[\text{pre}(o)][V] = V\) for all other variables. An operator sequence \(\pi = (o_1, \ldots, o_n)\) is applicable in state \(s\) if there are states \(s = s_0, \ldots, s_n\) such that \(o_i\) is applicable in \(s_{i-1}\) and \(s_{i-1}[\text{pre}(o_i)] = s_i\). We write \(s[\pi]\) for \(s_{n}\). If \(s[\pi] = s_{n}\), we call \(\pi\) an \(n\)-plan. The cost of \(\pi\) under a cost function \(\text{cost}'\) is \(\sum_{i=1}^{n} \text{cost}'(o_i)\). An \(n\)-plan \(\pi\) with minimal \(\text{cost}'(\pi)\) among all \(n\)-plans is called optimal and we write its cost as \(h^*(s, \text{cost}')\), or \(h^*(s)\) if \(\text{cost}' = \text{cost}\).

A heuristic function \(h\) maps states to values in \(\mathbb{R} \cup (-\infty, \infty)\). It is admissible if \(h(s) \leq h^*(s)\) for all \(s \in \mathcal{S}\), goal-aware if \(h(s_a) \leq 0\), and consistent if \(h(s) \leq \text{cost}(o) + h(s[\text{pre}(o)])\) for all \(s \in \mathcal{S}\) and \(o \in \mathcal{O}\) that are applicable in \(s\).

A task II \(\Pi = (\mathcal{S}, \mathcal{T}, s_1, \{s_s\})\) with the set of states \(\mathcal{S}\), the initial state \(s_1\), the single goal state \(s_s\), and set of transitions \(\mathcal{T}\): for each \(s \in \mathcal{S}\) and \(o \in \mathcal{O}\) that is applicable in \(s\), there is a transition \(s \rightarrow s[\text{pre}(o)]\) labeled with \(o\) and weighted with \(\text{cost}(o)\). Shortest paths in \(\Pi\) correspond to optimal plans for \(\Pi\).

A conjunction of facts is called a feature (Knuth 1992). We call \(\varphi\) the potential heuristic for features \(\mathcal{F}\) and weights \(w\). Its dimension is the size of the largest feature \(f \in \mathcal{F}\).

### Two-Dimensional Potential Heuristics

Two-dimensional potential heuristics only consider atomic and binary features. We use that consistent heuristics are admissible iff they are goal-aware (Russell and Norvig 1995).

Let \(\Pi = (\mathcal{V}, \mathcal{O}, s_1, s_s, \text{cost})\) be a planning task in TNF and \(\Pi = (\mathcal{S}, \mathcal{T}, s_1, \{s_s\})\) its transition system. A potential heuristic \(\varphi\) over features \(\mathcal{F}\) is goal-aware and consistent iff it satisfies the following constraints:

\[
\varphi(s) \leq 0, \quad \text{(1)}
\]

\[
\varphi(s) - \varphi(s') \leq \text{cost}(o) \quad \text{for } s \rightarrow_{\mathcal{T}} s' \in \mathcal{T}. \quad \text{(2)}
\]

This set of constraints has exponential size as there is one constraint for each transition \(s \rightarrow_{\mathcal{T}} s'\) in \(\mathcal{T}\).

Constraint (1) is a linear constraint over the weights, which is easy to see since \(\varphi(s_a) = \sum_{f \in \mathcal{F}} w(f)[s_a \models f]\).

Next, let \(o \in \mathcal{O}\) be a fixed operator and consider constraint (2). Replacing \(\varphi(s)\) and \(\varphi(s')\) by their definitions, we get the equivalent constraint

\[
\sum_{f \in \mathcal{F}} w(f)(s \models f - s' \models f) \leq \text{cost}(o) \quad \text{(3)}
\]

for all transitions \(s \rightarrow_{\mathcal{T}} s' \in \mathcal{T}\). We abbreviate the change of a feature’s truth value \((s \models f - s' \models f)\) as \(\Delta_o(f, s)\).

We partition the set of features into three subsets: irrelevant features \(\mathcal{F}^{irr}\) have no variables in common with \(\text{vars}(o)\), context-independent features \(\mathcal{F}^{ind}\) mention only variables in \(\text{vars}(o)\), and the remaining context-dependent features \(\mathcal{F}^{cts}\) mention one variable from \(\text{vars}(o)\) and another variable not in \(\text{vars}(o)\). We write \(\Delta^{\text{cts}}(s)\) for \(\sum_{f \in \mathcal{F}^{cts}} w(f)\Delta_o(f, s)\) and analogously \(\Delta^{\text{ind}}(s)\) and \(\Delta^{\text{irr}}(s)\).

The truth value of an irrelevant feature never changes by applying \(o\) in some state. Thus, \(\Delta^{\text{irr}}(s) = 0\) for all states \(s\).

For a context-independent feature \(f\), the effect of applying \(o\) in \(s\) is completely determined by \(f\): \(f\) holds in \(s\) iff \(f\) is entailed by the precondition, and in \(s[\text{pre}(o)]\) iff \(f\) is entailed by the effect. Thus, \(\Delta^{\text{ind}}(f, s) = \{\text{pre}(o) \models f\} - \{\text{eff}(o) \models f\}\) for every state \(s\) in which \(o\) is applicable. Clearly, \(\Delta^{\text{ind}}(f, s)\) and \(\Delta^{\text{cts}}(s)\) do not depend on the state \(s\) for \(f \in \mathcal{F}^{\text{cts}}\) and we write \(\Delta^{\text{cts}}(f)\) and \(\Delta^{\text{ind}}(s)\).

A feature \(f \in \mathcal{F}^{\text{cts}}\) is a conjunction \(f = f_o \land f_f\) where \(f_o\) is a fact over a variable in \(\text{vars}(o)\) and \(f_f\) is a fact over a variable in \(\mathcal{V} \setminus \text{vars}(o)\). If \(o\) is applied in a state \(s\) with \(s \not\models f_o\), then \(s \not\models f\) and \(s[\text{pre}(o)] \not\models f\), so \(\Delta^{\text{ind}}(f, s) = 0\). For the remaining features, we know that \(f_o\) is present in both \(s\) and \(s[\text{pre}(o)]\) and the truth value of \(f_f\) is solely determined by \(o\). Thus \(\Delta^{\text{cts}}(f, s) = \Delta^{\text{cts}}(f_o)(s \models f_o)\). If \(o\) is applicable in \(s\),

\[
\Delta^{\text{cts}}(s) = \sum_{V \in \mathcal{V}_o} \sum_{f \in \mathcal{F}^{\text{cts}}} w(f)\Delta^{\text{cts}}(f, s) \quad \text{(4)}
\]

\[
= \sum_{V \in \mathcal{V}_o} \sum_{f \in \mathcal{F}^{\text{cts}}} w(f)\Delta^{\text{cts}}(f_o)(f_o = \langle V, s[V]\rangle) \quad \text{(5)}
\]

\[
\leq \sum_{V \in \mathcal{V}_o} \sum_{f \in \mathcal{F}^{\text{cts}}} w(f)\Delta^{\text{cts}}(f_o)(f_o = \langle V, v^*_V\rangle) \quad \text{(6)}
\]

where

\[
v^*_V = \arg\max_{v \in \text{dom}(V)} \sum_{f \in \mathcal{F}^{\text{cts}}} w(f)\Delta^{\text{cts}}(f_o)(f_o = \langle V, v\rangle).\]

If we denote the inner sum in (6) with \(b^*_V\), then

\[
\varphi(s) - \varphi(s') \leq \Delta^{\text{ind}}(s) + \sum_{V \in \mathcal{V}_o} b^*_V \quad \text{(7)}
\]

for all transitions \(s \rightarrow_{\mathcal{T}} s' \in \mathcal{T}\). Therefore, if \(\Delta^{\text{ind}} + \sum_{V \in \mathcal{V}_o} b^*_V \leq \text{cost}(o)\) for all operators \(o\), then \(\varphi\) is consistent. Conversely, if \(\varphi\) is consistent, then \(\varphi(s) - \varphi(s[\text{pre}(o)]) \leq \text{cost}(o)\) for operator \(o\) and the states \(s\) in which \(o\) is applicable. In particular, for states \(s^*\) such that \(s^*[V] = \text{pre}(o)[V]\) for \(V \in \text{vars}(o)\), and \(s^*[V] = v^*_V\) otherwise. It is then not difficult to check that the inequality in (7) is tight for such states \(s^*\). Hence, \(\varphi\) is consistent iff \(\Delta^{\text{cts}} + \sum_{V \in \mathcal{V}_o} b^*_V \leq \text{cost}(o)\) for all operators \(o\).

Putting everything together, we see that the constraint (3) for a fixed operator \(o\) is equivalent to the constraints

\[
\Delta^{\text{cts}}(s) + \sum_{V \in \mathcal{V}_o} z^*_V \leq \text{cost}(o), \quad \text{(8)}
\]
where $z'_v$ is a new variable that upper bounds $b'_v$. This set of constraints has $O(|V|^d)$ constraints where $d$ bounds the size of the variable domains, while each constraint has size $O(|F| + |V|)$. The set of constraints is over the variables \{ $w(f) : f \in F \} \cup \{ z'_v : o \in O, v \in V_o \}$.

**Theorem 1.** Let $F$ be a set of features of size at most 2 for a planning task $T$. The set of solutions to the constraints (1) and (3)-(9) for each operator, projected to $w$, corresponds to the set of weight functions of admissible and consistent potential heuristics for $T$ over $F$. The total number of constraints is $O(|O||V|^d)$, where $d$ bounds the size of variable domains, while each constraint has size $O(|F| + |V|)$.

**High-Dimensional Potential Heuristics**

In this section we show that a general result like Theorem 1 is not possible, unless NP equals P, for sets of features of dimension 3 or more, but we identify classes of problems on which potential heuristics can be characterized compactly.

**Intractability**

Theorem 1 allows one to answer many interesting questions in polynomial time about potential heuristics of dimension 2. In particular, by solving a single LP one can test whether a given potential heuristic is consistent and/or goal-aware. We use this idea to show that no general result like Theorem 1 is possible for potential heuristics of dimension 3, by making a reduction of non-3-colorability (a decision problem that is complete for coNP (Garey and Johnson 1979)) into the problem of testing whether a potential heuristic of dimension 3 is consistent.

Let $G = \langle V,E \rangle$ be an undirected graph. We first construct, in polynomial time, a planning task $T = \langle V,O,s_l,s_u \rangle$ in TNF and a potential heuristic $\varphi$ of dimension 3 such that $G$ is not 3-colorable if $\varphi$ is consistent. The task $T$ has $|V|+1$ variables: one variable $C_v$ for the color of each vertex $v \in V$ that can be either red, blue, or green, and one “master” binary variable denoted by $M$.

For every vertex $v \in V$ and pair of different colors $c,c' \in dom(C_v)$, there is a unique operator $o_{c,c'}$ of zero cost that changes $C_v$ from $c$ to $c'$ when $M = 0$. For the variable $M$, there is a unique operator $o_M$ of zero cost, that changes $M$ from 0 to 1. These are all the operators in the task $T$.

Each state $s \in S$ encodes a coloring of $G$, where the color of vertex $v$ is the value $s[C_v]$ of the state variable $C_v$. The initial state $s_l$ is set to an arbitrary coloring but with the master variable set to 0; e.g., $s_l[M] = 0$ and $s_l[C_v] = red$ for every vertex $v \in V$. The goal state $s_u$ is also set to an arbitrary coloring but with $s_u[M] = 1$; e.g., $s_u[M] = 1$ and $s_u[C_v] = red$ for every vertex $v \in V$.

The potential heuristic $\varphi$ of dimension 3 is constructed as follows. For features $f$ with $vars(f) = \{ M,C_u,C_v \}$ such that \{ $u,v \} \in E$ is an edge in the graph, let its weight $w(f) = -1$ when $f[M] = 1$ and $f[C_u] \neq f[C_v]$, and $w(f) = 0$ otherwise. For the feature $f_M = (M,1)$ of dimension 1, let $w(f_M) = |E| - 1$. The weight $w(f)$ for all other features $f$ is set to 0.

Let us now reason about the states of the task $T$ and the values assigned to them by the heuristic. Let $s$ be a state for $T$. If $s[M] = 0$, then $\varphi(s) = 0$. If $s[M] = 1$, then no operator is applicable at $s$ and $\varphi(s) \geq -1$, with $\varphi(s) = -1$ iff $s$ encodes a 3-coloring of $G$, as the feature $f_M$ contributes a value of $|E| - 1$ to $\varphi(s)$, while the features corresponding to edges contribute a value of $-|E|$ when $s$ encodes a coloring.

Let us consider a transition $s \overset{a}{\rightarrow} s' \in T$. Clearly, $s[M] \leq s'[M]$ as no operator decreases the value of $M$. If $s[M] = s'[M] = 0$, then $\varphi(s) = \varphi(s') = 0$. If $s[M] = 0$ and $s'[M] = 1$, then $\varphi(s) \leq \varphi(s')$ iff $s'$ does not encode a 3-coloring of $G$. The case $s[M] = s'[M] = 1$ is not possible as no operator is applicable in states with $s[M] = 1$. Therefore, since all operator costs are equal to zero, $\varphi$ is consistent iff there is no transition $s \overset{a}{\rightarrow} s'$ with $s[M] = 0$, $s'[M] = 1$ and $s'$ encoding a 3-coloring of $G$, and the latter iff the graph $G$ is not 3-colorable.

Finally, observe that testing whether a potential function $\varphi$ is inconsistent can be done in non-deterministic polynomial time: guess a state $s$ and an operator $o$, and check whether $\varphi(s) > \varphi(s[o]) + cost(o)$.

**Theorem 2.** Let $F$ be a set of features for a planning task $T$, and let $\varphi$ be a potential heuristic over $F$. Testing whether $\varphi$ is consistent is coNP-complete.

**Parametrized Tractability**

We first give an algorithm for maximizing a sum of functions using linear programming, and then apply it to characterize high-dimensional potential heuristics.

**Maximizing a Sum of Functions.** Let $X$ be a set of finite-domain variables. We extend the notation $dom(X)$ to mean the set of variable assignments over $X$. For an assignment $\nu \in dom(X)$ and a scope $S \subseteq X$, we use $\nu[S]$ to describe the restriction of $\nu$ to $S$. Let $\Psi$ be a set of scoped functions $\langle S,\psi \rangle$ with $S \subseteq X$ and $\psi : S \rightarrow \mathbb{V}$ for a set of values $\mathbb{V}$. For now, think of $\mathbb{V}$ as the real numbers $\mathbb{R}$, but we will later generalize this. We only require that maximization and addition is defined on values in $\mathbb{V}$, that both operations are commutative and associative, and that $\max \{ a + c, b + c \} = c + \max \{ a, b \}$ for all $a, b, c \in \mathbb{V}$. We are interested in the value $\text{Max}(\Psi) = \max_{\nu \in dom(X)} \sum_{(S,\psi) \in \Psi} \psi(\nu[S])$.

Computing $\text{Max}(\Psi)$ is the goal of constraint optimization for extensional constraints, an important problem in AI. It is challenging because the number of valuations in $dom(X)$ is exponential in the number $|X|$ of variables. Bucket elimination (Dechter 2003) is a well-known algorithm to compute $\text{Max}(\Psi)$. For reasons that will become clear later in this section, we describe the bucket elimination algorithm in a slightly unusual way: in our formulation, the algorithm generates a system of equations, and its output can be extracted from the (uniquely defined) solution to these equations. The system of equations makes use of auxiliary variables $Aux_1, \ldots, Aux_m$ that take values from $\mathbb{V}$. The generated equations have the form $Aux_i = \max_{j \in \{1,\ldots,k_i\}} e_{i,j}$, where
where \( e_{i,j} \) is a sum that contains only values from \( V \) or the variables \( \text{Aux}_1, \ldots, \text{Aux}_{i-1} \). Solutions to the system of equations guarantee that \( \text{Aux}_m \equiv \max(\Psi) \).

**Bucket Elimination** We now describe the general algorithm and state its correctness (without proof due to lack of space). Its execution depends on an order \( \sigma = (X_1, \ldots, X_n) \) of the variables in \( X \). The algorithm operates in stages which are enumerated in a decreasing manner, starting at stage \( n + 1 \) and ending at stage 0:

- **Stage \( n + 1 \) (Initialization).** Start with a set \( \{B_i\}_{i=0} \) of empty buckets. Place each \( (S, \psi) \in \Psi \) into the bucket \( B_i \) if \( X_i \) is the largest variable in \( S \), according to \( \sigma \), or into the bucket \( B_0 \) if \( S = \emptyset \).
- **Stages \( i = n, \ldots, 1 \) (Elimination).** Let \( (S_j, \psi_j) \) for \( j \in \{1, \ldots, k\} \) be the scoped functions currently in bucket \( B_i \). Construct the scope \( S_{X_i} = (\cup_{j \in \{1, \ldots, k\}} S_j) \setminus \{X_i\} \) and the function \( \psi_{X_i} : S_{X_i} \rightarrow V \) that represents the contribution of all functions that depend on \( X_i \). The definition of \( \psi_{X_i} \) is added to the generated system of equations by adding one auxiliary variable \( \text{Aux}_{X_i, \nu} \) for every \( \nu \in \text{dom}(S_{X_i}) \) which represents the value \( \psi_{X_i}(\nu) \):

\[
\text{Aux}_{X_i, \nu} = \max_{x_i \in \text{dom}(X_i)} \sum_{j \in \{1, \ldots, k\}} \psi_j(x_i | S_j)
\]

where \( \nu_{X_i} = \nu \cup \{X_i \mapsto x_i\} \) extends the variable assignment \( \nu \) with \( X_i \mapsto x_i \). If \( \psi_j \) is a function in \( \Psi \), then \( \psi_j(\nu_{X_i} | S_j) \) is an element of \( V \). Otherwise \( \psi_j \) is a previously defined function \( \psi_{X_i} \), for \( j' > i \) and its value for \( \nu' = \nu_{X_i} | S_j \) is represented by \( \text{Aux}_{X_i, \nu'} \).

The newly defined function \( \psi_{X_i} \) no longer depends on \( X_i \) but depends on all variables in \( S_{X_i} \), so \( (S_{X_i}, \psi_{X_i}) \) is added to bucket \( B_i \) if \( X_j \) is the largest variable in \( S_{X_i} \), according to \( \sigma \) or to \( B_0 \) if \( S_{X_i} = \emptyset \). Observe that \( j < i \) because \( S_{X_i} \) only contains variables from scopes where \( X_i \) is the largest variable and \( S_{X_i} \) does not contain \( X_i \).

- **Stage 0 (Termination).** Let \( (S_j, \psi_j) \) for \( j \in \{1, \ldots, k\} \) be the scoped functions currently in bucket \( B_0 \). Add the auxiliary variable \( \text{Aux}_\emptyset \) and the equation \( \text{Aux}_\emptyset = \sum_{j \in \{1, \ldots, k\}} \psi_j \) analogously to the elimination step. (All \( S_j \) are empty and it is over \( \text{dom}(\emptyset) = \emptyset \)).

**Example.** Consider \( \Psi = \{\{X\}, f, \{X, Y\}, g\} \) over the binary variables \( X \) and \( Y \). Bucket elimination generates the following system of equations for the variable order \( \sigma = (X, Y) \):

\[
\begin{align*}
\text{Aux}_1 &= \text{Aux}_{X, \{X \mapsto 0\}} = \max_{y \in \{0, 1\}} g(0, y) = \max \{g(0, 0), g(0, 1)\} \\
\text{Aux}_2 &= \text{Aux}_{X, \{X \mapsto 1\}} = \max_{y \in \{0, 1\}} g(1, y) = \max \{g(1, 0), g(1, 1)\} \\
\text{Aux}_3 &= \text{Aux}_{X, \emptyset} = \max_{x \in \{0, 1\}} (f(x) + \text{Aux}_{X, \{X \mapsto 1\}}) = \max \{f(0) + \text{Aux}_1, f(1) + \text{Aux}_2\} \\
\text{Aux}_4 &= \text{Aux}_\emptyset = \text{Aux}_{X, \emptyset} = \text{Aux}_3
\end{align*}
\]

**Bucket Elimination for Linear Expressions** As a generalization of the bucket elimination algorithm, consider \( V \) to be the following set \( E \) of mathematical expressions over a set of variable symbols \( \mathcal{Y} \). For every \( Y \in \mathcal{Y} \) and \( r \in \mathbb{R} \), the expressions \( Y, r, \) and \( rY \) are in \( E \). If \( a, b \) are elements of \( \mathcal{E} \), then the expressions \( (a + b) \) and \( \max \{a, b\} \) are elements of \( \mathcal{E} \). There are no additional elements in \( E \). An assignment \( f : \mathcal{Y} \rightarrow \mathbb{R} \) that maps variables to values can be extended to \( E \) in the straight-forward way. Two expressions \( a, b \in E \) are equivalent if \( f(a) = f(b) \) for all assignments \( f \). An expression is linear if it does not mention \( \max \).

Clearly, maximization and addition are commutative, associative and satisfy \( \max \{a, c, b + c\} = \max \{a, \max \{b, c\}\} \) for all assignments \( a, b, c \in E \). Bucket elimination therefore generates a system of equations \( \text{Aux}_i = \max_{j \in \{1, \ldots, k\}} e_{i,j} \) where \( e_{i,j} \) are sums over expressions and variables \( \text{Aux}_i \), with \( i' < i \). Since a variable is a mathematical expression, the whole result can be seen as a system of equations over the variables \( \mathcal{Y} \cup \{\text{Aux}_1, \ldots, \text{Aux}_m\} \). If additionally all functions in \( \Phi \) only produce linear expressions over \( \mathcal{Y} \), then in the resulting system all \( e_{i,j} \) are linear expressions over \( \mathcal{Y} \cup \{\text{Aux}_1, \ldots, \text{Aux}_m\} \).

Consider the example problem again. We define \( f \) and \( g \) so they map to linear expressions over \( \mathcal{Y} = \{a, b\} \):

| \( f(x) \) | \( x = 0 \) | \( x = 1 \) | \( g(x, y) \) | \( y = 0 \) | \( y = 1 \) |
|---|---|---|---|---|---|
| \( 3a - 2b \) | \( 4a + 2b \) | \( 8a \) | \(-3b \) | \( 7b \) | \( 0 \) |

In the resulting system of equations all elements in the maxima are linear expressions over the variables \( \{a, b, \text{Aux}_1, \text{Aux}_2, \text{Aux}_3, \text{Aux}_4\} \):

\[
\begin{align*}
\text{Aux}_1 &= \max \{8a, 7b\} \\
\text{Aux}_2 &= \max \{-3b, 0\} \\
\text{Aux}_3 &= \max \{3a - 2b + \text{Aux}_1, 4a + 2b + \text{Aux}_2\} \\
\text{Aux}_4 &= \text{Aux}_3
\end{align*}
\]

Bucket elimination guarantees that \( \text{Aux}_4 \equiv \max(\Phi) \) for any value of \( a \) and \( b \in \mathcal{E} \). We argue that this system of equations can be solved by an LP solver.

**Theorem 3.** Let \( \mathcal{Y} \) and \( \{\text{Aux}_1, \ldots, \text{Aux}_m\} \) be disjoint sets of variables. Let \( \text{P}_{\max} \) be the system of equations \( \text{Aux}_i = \max_{j \in \{1, \ldots, k\}} e_{i,j} \) for \( i \in \{1, \ldots, m\} \), where \( e_{i,j} \) is a linear expression over variables \( \mathcal{Y} \cup \{\text{Aux}_1, \ldots, \text{Aux}_{i-1}\} \). Let \( \text{P}_\mathcal{Y} \) be the set of linear constraints \( \text{Aux}_i \geq e_{i,j} \) for \( i \in \{1, \ldots, m\} \) and \( j \in \{1, \ldots, k\} \).

Every solution of \( \text{P}_{\max} \) is a solution of \( \text{P}_\mathcal{Y} \) and for every solution \( f \) of \( \text{P}_\mathcal{Y} \) there is a solution \( f' \) of \( \text{P}_{\max} \) with \( f'(Y) = f(Y) \) for all \( Y \in \mathcal{Y} \) and \( f'(\text{Aux}) \leq f(\text{Aux}) \) for all \( \text{Aux} \notin \mathcal{Y} \).

As a corollary, we can use this result to represent a “symbolic” version of the bucket elimination algorithm with unknowns \( \mathcal{Y} \) as an LP. (Note that the constraints generated by the bucket elimination algorithm have exactly the form required by the theorem if functions in \( \Phi \) produce linear expressions.) This LP has the property that for every assignment to the unknowns \( \mathcal{Y} \) there exists a feasible solution, and the values of \( \text{Aux}_m \) in these feasible solutions are exactly the set of numbers greater or equal to \( \max(\Phi) \) for the given assignment to \( \mathcal{Y} \). (For simplicity, it would be preferable if only
for all operators $\sigma \in \mathcal{O}$ we will see that the weaker property where $P$ is equivalent to

$$\max(\Psi) \text{ is the number of variables, } \# \text{ is fixed-parameter tractable (Downey and Fellows 1999) with the treewidth as the parameter (Bodlaender 1996).}$$

High-Dimensional Potential Functions. Of the two conditions that characterize goal-aware and consistent potential heuristics, constraint (2) is the most challenging to test as it really denotes an exponential number of constraints, one per state. The constraint is equivalent to

$$\max(\Psi) \text{ itself resulted in a feasible assignment to } \text{Aux}_m, \text{ but we will see that the weaker property where Aux}_m \text{ may overestimate Max(\Psi) is sufficient for our purposes.}$$

We denote the set of constraints for this LP by $P_{LP}(\Psi, \sigma)$. This LP can be solved in time that is polynomial in the size of $P_{LP}(\Psi, \sigma)$, so to bound the complexity, we have to consider the number and size of the constraints in $P_{LP}(\Psi, \sigma)$.

[Dechter 2003] defines the dependency graph of a problem $\Psi$ over variables $X$ as the undirected graph $G(\Psi) = (X, E)$ with set of vertices given by the variables $X$ and an edge $\langle X, X' \rangle \in E$ iff $X \neq X'$ and there is a scoped function $\langle S, \psi \rangle$ in $\Psi$ with $\{X, X'\} \subseteq S$. Given an undirected graph $G$ and an order of its nodes $\sigma$, a parent of a node $n$ is a neighbor of $n$ that precedes $n$ in $\sigma$. [Dechter] defines the induced graph of $G$ along $\sigma$ as the result of processing each node of $G$ in descending order of $\sigma$ and for each node connecting each pair of its parents if they are not already connected. The induced width of $G$ along $\sigma$ is then the maximal number of parents of a node in the induced graph of $G$ along $\sigma$.

If there are $n$ variables in $X$ and each of their domains is bounded by $d$, then eliminating variable $X_i$ adds one equation $\text{Aux}_{X_i, \nu} = \max_{X_j \in \text{dom}(X_j)} e_{i,j}$ for each valuation $\nu$ of the scope $S_{X_i}$ (variables relevant for $X_i$). The size of this scope is limited by the induced width $w(\sigma)$, so the number of valuations is limited by $d^{w(\sigma)}$. As there are $n$ buckets to eliminate, the number of auxiliary variables in the LP can thus be bounded by $O(n d^{w(\sigma)})$. Each such variable occurs in $|\text{dom}(X_i)| \leq d$ constraints of the form $\text{Aux}_{X_i, \nu} \geq e_{i,j}$ in $P_{LP}(\Psi, \sigma)$, so there are $O(n d^{w(\sigma)} + 1)$ constraints.

Theorem 4. Let $\Psi$ be a set of scoped functions over the variables in $X$ that map to linear expressions over $\mathcal{Y}$. Let $\sigma$ be an ordering for $X$.

Then $P_{LP}(\Psi, \sigma)$ has $O(|\mathcal{Y}| + |X| d^{w(\sigma)})$ variables and $O(|X| d^{w(\sigma)+1})$ constraints, where $d = \max_{X \in X} |\text{dom}(X)|$ and $w(\sigma)$ is the induced width of $G(\Psi)$.

The smallest possible induced width of $G(\Psi)$ along any order $\sigma$ is called the induced width of $G(\Psi)$ [Dechter 2003]. Unfortunately, finding the induced width or a minimizing order is NP-hard. However, it is fixed-parameter tractable [Downey and Fellows 1999] with the treewidth as the parameter (Bodlaender 1996).

As done before, for a fixed operator $o \in \mathcal{O}$, we partition $\mathcal{F}$ as $\mathcal{F} = \mathcal{F}^{\text{irr}} \cup \mathcal{F}^{\text{ind}} \cup \mathcal{F}^{\text{ct}}$ and consider the functions $\Delta_{\sigma, o}^{\text{ct}}(s)$, $\Delta_{\sigma, o}^{\text{ind}}(s)$, and $\Delta_{\sigma, o}^{\text{ct}}(s)$ for states $s$ on which the operator $o$ is applicable. We have $\Delta_{\sigma, o}^{\text{ct}}(s) = 0$ and $\Delta_{\sigma, o}^{\text{ind}}(s) = \Delta_{\sigma}^{\text{ind}}$ as the value of the latter is independent of the state $s$. Therefore, the constraint (2) is equivalent to

$$\text{cost}(o) \geq \Delta_{\sigma, o}^{\text{ind}} + \max_{\nu \in \text{dom}(\nu_o)} \Delta_{\sigma, o}^{\text{ct}}(s_{o, \nu}) \quad (10)$$

where $\Delta_{\sigma}^{\text{ct}}(s_{o, \nu}) = \sum_{f \in \text{vars}(f)} w(f) \Delta_{\sigma, o}^{\text{ct}}(f, s_{o, \nu})$. Observe that for $f \in \mathcal{F}^{\text{ct}}$, the value of $\Delta_{\sigma, o}^{\text{ct}}(f, s_{o, \nu})$ is equal to $[\text{pref}(o) \cup \text{vars}(f)] \setminus \text{vars}(\mathcal{F}) \neq \emptyset$.

Let us define the functions $\psi_f(\nu) = \psi_f(\nu, \mathcal{F})$ that maps partial assignments $\nu \in \text{dom}(\mathcal{V}_f \setminus \mathcal{V}_o) \rightarrow \text{expressions in } \{0, w(f), -w(f)\}$ as

$$\psi_f(\nu) = w(f) ([\text{pref}(o) \cup \nu \neq \emptyset] - [\text{eff}(o) \cup \nu \neq \emptyset])$$

For operator $o \in \mathcal{O}$, we define $\Psi_o = \{ \psi_f: f \in \mathcal{F}^{\text{ct}} \}$. Then

$$\max_{\nu \in \text{dom}(\nu_o)} \Delta_{\sigma, o}^{\text{ct}}(s_{o, \nu}) = \max_{\nu \in \text{dom}(\nu_o)} \sum_{f \in \mathcal{F}^{\text{ct}}} \psi_f(\nu, \mathcal{F}) = \Psi(\sigma)$$

Constraint (10) is then equivalent to

$$\text{cost}(o) \geq \Delta_{\sigma, o}^{\text{ct}} + \max(\Psi_o)$$

Applying Theorem 3 to $\Psi_o$ along an ordering $\sigma_o$, for the variables $V$ in $\mathcal{O}$, we obtain a set of constraints $P_{LP}(\Psi_o, \sigma_o)$ that characterize $\max(\Psi_o)$. We can replace the above constraint by $\Delta_{\sigma, o}^{\text{ct}} \geq \Delta_{\sigma, o}^{\text{ct}} + \text{Aux}_{\nu_0}$ and the constraints in $P_{LP}(\Psi_o, \sigma_o)$. The constraints $P_{LP}(\Psi_o, \sigma_o)$ allow setting $\text{Aux}_{\nu_0}$ higher than necessary, but this is never beneficial as long as $\text{Aux}_{\nu_0}$ does not occur in the objective.

Theorem 5. Let $\mathcal{F}$ be a set of features for a planning task $\Pi$, and let $\{\sigma_o\} \in \mathcal{O}$ be an indexed collection of orderings of the variables in $\mathcal{O}$ (one ordering $\sigma_o$ for each operator $o \in \mathcal{O}$). Then, the set of solutions to

$$f^* \leq 0, \quad \Delta_{\sigma, o}^{\text{ct}} + \text{Aux}_{\nu_0} \leq \text{cost}(o), \quad \text{for each operator } o \in \mathcal{O},$$

$$P_{LP}(\Psi_o, \sigma_o) \quad \text{for each operator } o \in \mathcal{O} \quad (13)$$

(projected on the feature weights) corresponds to the set of weight functions of admissible and consistent potential heuristics for $\mathcal{F}$ over $\mathcal{F}$.

We finish the section by bounding the number and size of the constraints in $P_{LP}(\Psi_o, \sigma_o)$. We define the context-dependency graph $G(\Pi, F, o)$ for a planning task $\Pi$, features $\mathcal{F}$ and an operator $o$ as follows: the vertices are the variables of $\Pi$ and there is an edge between $V$ and $V'$ iff there is a feature $f \in \mathcal{F}$ with $\text{vars}(f) \cap \text{vars}(\mathcal{F}) \neq \emptyset$ and $\{V, V'\} \subseteq \text{vars}(f) \setminus \text{vars}(\mathcal{F})$.

Theorem 6. Let $\mathcal{F}$ be a set of features for a planning task $\Pi$, let $o$ be an operator of $\Pi$, and let $\sigma_o$ an ordering on the variables in $\Pi$. The number of constraints in $P_{LP}(\Psi_o, \sigma_o)$ is $O(n d^{w(\sigma_o)+1})$ where $n$ is the number of variables, $d$ bounds the size of the variable domains, and $w(\sigma_o)$ is the induced width of $G(\Pi, F, o)$ along the ordering $\sigma_o$. The number of variables in $P_{LP}(\Psi_o, \sigma_o)$ is $O(|\mathcal{F}| + n d^{w(\sigma_o)})$.
By combining the constraints from the different operators according to Theorem 3, we thus obtain the following fixed-parameter tractability result.

**Corollary 1.** Let $F$ be a set of features for a planning task $\Pi$. Define the parameter $w^*$ as the maximum treewidth of all context-dependency graphs for $\Pi$ and $F$.

Computing a set of linear constraints that characterize the admissible and consistent potential heuristics with features $F$ for $\Pi$ is fixed-parameter tractable with parameter $w^*$.

We remark that the general result (again) implies a polynomial characterization of potential heuristics where all features have dimension at most 2. In this case, no feature can simultaneously include a variable mentioned in a given operator $o$ and two further variables not mentioned in $o$, and hence all context-dependency graphs are devoid of edges. In edge-free graphs, all orderings have width 0, and hence for each operator $o$, $P_{\Pi}(\psi_o, \sigma_o)$ has $O(nd)$ constraints and $O(|F| + n)$ variables. The parameter $w^*$ is 0 in this case.

### Relation to Cost Partitioning

Operator cost partitioning (Katz and Domshlak 2007; Yang et al. 2008; Katz and Domshlak 2010) is a technique to make the sum of several heuristics admissible by distributing the cost of each operator between them. Katz and Domshlak (2010) show how the optimal operator cost partitioning (OCP) can be computed in polynomial time for a large family of abstraction heuristics. Pommerschen et al. (2015) show that an admissible and consistent potential heuristic over all atomic features that achieves the maximal initial heuristic value corresponds to an OCP over atomic projection heuristics. Here, we extend this result to all potential heuristics that use the abstract states of a set of abstractions as features. To that end, we first discuss a generalization of OCP, which we call optimal transition cost partitioning (TCP) (Keller et al. 2016).

**Definition 1.** Let $\Pi$ be a planning task with cost functions $c_1 : T \to \mathbb{R}$, $1 \leq i \leq n$, is a transition cost partitioning if

$$
\sum_{i=1}^{n} c_i(s \xrightarrow{o_i} s') \leq \text{cost}(o) \quad \text{for all } s \xrightarrow{o} s' \in T.
$$

To use cost partitionings, the notion of operator cost functions must be extended to cost functions with possibly negative values. For example, the cost of an $s$-plan $\pi = (o_1, \ldots, o_n)$ under transition cost function $c'$ is $\sum_{i=1}^{n} c'(s_{i-1} \xrightarrow{o_i} s_i)$, where $s = s_0, \ldots, s_n = s[\pi]$ are the states visited by the plan $\pi$. The cheapest plan cost under $c'$ can now be negative or even $-\infty$ (in the case of negative cost cycles).

**Proposition 1** (Keller et al. 2016). Let $\Pi$ be a planning task, $P = (c_1, \ldots, c_n)$ be a transition cost partitioning for $\Pi$, and $h_1, \ldots, h_n$ be admissible heuristics for $\Pi$. The heuristic $h_P(s) = \sum_{i=1}^{n} h_i(s, c')$ is admissible.

**Definition 2.** Let $\Pi$ be a planning task, $h_1, \ldots, h_n$ be admissible heuristics for $\Pi$, and $P$ be the set of all transition cost partitionings. The optimal transition cost partitioning heuristic $h_{TCP}$ is $h_{TCP}(s) = \max_{P \in \mathcal{P}} h_P(s)$.

Operator cost partitionings and the OCP heuristic are special cases where all cost functions satisfy $\text{cost}(c_1) = \text{cost}(c_2)$ for all pairs of transitions $t_1, t_2$ labeled with the same operator. The TCP heuristic thus dominates the OCP heuristic. The paper by Keller et al. contains examples where this dominance is strict.

The linear program defined by Katz and Domshlak (2010) to compute an optimal OCP for a set of abstraction heuristics can be extended to transition cost partitionings.

Formally, an abstraction heuristic is based on a homomorphic mapping $\alpha : S \to S^\alpha$ that maps states of a planning task $\Pi$ to abstract states of an abstract transition system $T^\alpha = (S^\alpha, T^\alpha, \alpha(s_0), \{\alpha(s_i)\})$, such that for every transition $s \xrightarrow{t} s' \in \Pi$, $T^\alpha$ contains the transition $\alpha(s) \xrightarrow{t} \alpha(s')$ with the same weight. For a collection $\mathcal{A}$ of abstractions, the optimal TCP can be encoded using two kinds of variables. The variable $h(s)$ represents the goal distance for each abstract state $s \in S^\alpha$ of each $\alpha \in \mathcal{A}$ (we assume the states are uniquely named). The variable $c^\alpha(t)$ represents the cost of a transition $t \in T$ that is attributed to abstraction $\alpha$. Using linear constraints over these variables, we can express that the variables $h(s)$ do not exceed the true goal distance under the cost function encoded in $c^\alpha$ and that the cost functions respect the cost partitioning property:

$$
h(\alpha(s_i)) = 0 \quad \text{for } \alpha \in \mathcal{A} \quad (14)
$$

$$
h(\alpha(s)) - h(\alpha(s')) \leq c^\alpha(s \xrightarrow{t} s') \quad \text{for } \alpha \in \mathcal{A} \quad (15)
$$

$$
\sum_{\alpha \in \mathcal{A}} c^\alpha(s \xrightarrow{t} s') \leq \text{cost}(o) \quad \text{for } s \xrightarrow{t} s' \in T \quad (16)
$$

For a set of abstractions $\mathcal{A}$, we define the set $\mathcal{F}_\mathcal{A} = \bigcup_{\alpha \in \mathcal{A}} S^\alpha$ of features for $\mathcal{A}$ with the interpretation that a state $s$ has the feature $s' \in S^\alpha$ iff $\alpha(s) = s'$. In the special case where $\alpha$ is a projection to $k$ variables, the features $S^\alpha$ correspond to conjunctions of $k$ facts. We want to show that TCP heuristics over $\mathcal{A}$ and admissible and consistent potential heuristics over features $\mathcal{F}_\mathcal{A}$ have the same maximal heuristic value.

**Proposition 2.** Let $s$ be a state of a planning task $\Pi$ and $\mathcal{A}$ be a set of abstractions of $\Pi$. The set of solutions for constraints (14)–(16) that maximize $\sum_{\alpha \in \mathcal{A}} h(\alpha(s))$ (projected to $h$) is equal to the set of solutions for constraints (1)–(2) for $\mathcal{F}_\mathcal{A}$ that maximize $\varphi(s)$.

**Proof:** The important observation for this proof is that we can write $\varphi(s) = \sum_{f \in \mathcal{F}_\mathcal{A}} w(f)[s \models f]$ as $\varphi(s) = \sum_{\alpha \in \mathcal{A}} w(\alpha(s))$. Assume we have an optimal solution to constraints (14)–(16) and set $w = h$. Obviously, constraint (14) implies constraint (1): if all features that are present in the goal state have a weight of 0, then $\varphi(s) = 0$. Summing constraint (15) over all abstractions for a given transition, results in $\sum_{\alpha \in \mathcal{A}} h(\alpha(s)) - h(\alpha(s')) \leq \sum_{\alpha \in \mathcal{A}} c^\alpha(s \xrightarrow{t} s')$. Together with constraint (16) this implies constraint (2).
For the other direction, assume we have an optimal solution to constraints \([\text{1}]-[\text{4}]\), i.e., that \(\varphi\) is an admissible and consistent potential heuristic with weight function \(w\). Set \(h = w\) and \(c^\alpha(s \rightarrow s') = w(\alpha(s)) - w(\alpha(s'))\).

We also assume that \(w(\alpha(s_\ast)) = 0\) for all \(\alpha \in A\). If this is not the case, consider the weight function \(w'\) with \(w'(\alpha(s)) = w(\alpha(s)) - w(\alpha(s_\ast))\) for all \(\alpha \in A\) and \(s \in S\). Let \(\varphi'\) be the induced potential function with \(\varphi'(s) = \sum_{\alpha \in A} w'(\alpha(s)) = \varphi(s) - \varphi(s_\ast)\). We know from constraint \([\text{1}]\) that \(\varphi(s_\ast) \leq 0\), so \(\varphi'\) dominates \(\varphi\). It also still satisfies constraints \([\text{1}]-[\text{4}]\), so \(\varphi\) must be an optimal solution that we can use instead of \(\varphi\). Thus, constraint \([\text{14}]\) is satisfied.

Constraint \([\text{15}]\) is trivially satisfied. Constraint \([\text{16}]\) is also satisfied, which can be seen by replacing \(c^\alpha(s \rightarrow s')\) by its definition: the inequality \(\sum_{\alpha \in A} w(\alpha(s)) - w(\alpha(s')) = \varphi(s) - \varphi(s') \leq \text{cost}(o)\) is identical to constraint \([\text{2}]\).

**Theorem 7.** Let \(\Pi\) be a planning task and \(A\) a set of abstractions for \(\Pi\). For every state \(s \in \Pi\), let \(h_{F,A,\text{max},s}\) be an admissible and consistent potential function with maximal value for \(s\). Then \(h_{F,A,\text{max},s} = h_{TCP}(s)\).

**Evaluation**

We implemented one- and two-dimensional admissible potential heuristics (called \(h_{1}^\text{pot}\) and \(h_{2}^\text{pot}\) in the following) in the Fast Downward planning system (Helmer 2006) and evaluated them on the tasks from the optimal tracks of IPC 1998–2014 using limits of 2 GB and 24 hours for memory and run time. We use this fairly high time limit, as we are focusing on heuristic quality, not evaluation time. The linear programs for \(h_{2}^\text{pot}\) can become quite big, but we are confident that approximations with smaller representations exist.

Our first concern is heuristic accuracy in the initial state. In 437 out of 696 cases (63%) where we could determine both \(h_{2}^\text{pot}(s_1)\) and \(h^\ast(s_1)\), the \(h_{2}^\text{pot}\) value is perfect. These perfect values occur in 42 of the 51 domains. The first plot in Figure 1 shows initial heuristic values for \(h_{2}^\text{pot}(s_1)\) vs. \(h^\ast\). There are still some heuristic values that are far from the optimum, suggesting that using features of size three or larger might be necessary in some domains.

The second plot in Figure 1 compares initial heuristic values of \(h_{1}^\text{pot}\) and \(h_{2}^\text{pot}\). As expected, larger features frequently achieve higher heuristic values and the initial heuristic value is perfect less frequently. Out of the 696 tasks mentioned above, only 110 (16%) have a perfect \(h_{1}^\text{pot}\) value. There are also several cases in which \(h_{1}^\text{pot}(s_1)\) is 0, while \(h_{2}^\ast\) reports values as high as 48. The last plot shows the number of expansions in an \(A^*\) search. Using \(h_{2}^\text{pot}\) almost always leads to fewer expansions than \(h_{1}^\text{pot}\). The exceptions are mostly from the domain Blocksworld. The tasks on the x-axis of the plot are those where \(h_{2}^\text{pot}\) is perfect.

Theorem 7 shows that \(h_{2}^\text{pot}\) computes a TCP that is optimal in the initial state. We know that there are tasks where the optimal TCP results in a higher heuristic value than the optimal OCP. But does this also occur often in practice? To answer this question, we implemented optimal cost partitioning for projections and ran it for the set of abstractions that contains all projections to one and two variables; the resulting heuristic is denoted by \(h_{2,\text{OCP}}\). Out of the 724 cases where we can compute both \(h_{2}^\text{pot}(s_1)\) and \(h_{2,\text{OCP}}(s_1)\), \(h_{2}^\text{pot}(s_1)\) is higher than \(h_{2,\text{OCP}}(s_1)\) in 312 cases (43%). In 329 of the remaining cases (46%) \(h_{2,\text{OCP}}(s_1)\) is already perfect, so \(h_{2}^\text{pot}\) cannot be higher. The advantage of TCP over OCP thus seems to be ubiquitous in practice.

Comparing an \(A^*\) search using \(h_{2,\text{OCP}}\) to one using \(h_{2}^\text{pot}\) we notice two conflicting effects. First, as we have seen, the potential heuristic is perfect for more instances and even if it is not, its value often exceeds the value of \(h_{2,\text{OCP}}\). Second, the linear program of \(h_{2}^\text{pot}\) is evaluated only once, while the optimal OCP is re-computed in every state. The latter is beneficial in some cases (\(h_{2}^\text{pot}\) is guaranteed to be no worse than \(h_{2,\text{OCP}}\) only at the initial state), but this re-computation takes too much time in practice. Diversification approaches (Seipp et al. 2016) can be used to boost the value of potential heuristics on states other than the initial state.

**Conclusion**

We have shown that highly accurate potential heuristics of dimension 2 can be computed in polynomial time. Optimized in each state, these heuristics correspond to an optimal TCP over atomic and binary projections, which dominates the optimal OCP. Generating admissible potential
heuristics of higher dimension is not tractable in general, but possible if the variables are not too interdependent.

To make higher-dimensional potential heuristics more practically relevant, methods to cheaply approximate the optimal TCP are needed. One promising direction is to look into a way of identifying a good subset of features, because usually not all features are necessary to maximize the heuristic value. Features could be statically selected, or learned dynamically during the search. Using diversification techniques to select a set of multiple admissible potential heuristics also sounds promising.

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