Stochastic Sensor Scheduling for Energy Constrained Estimation in Multi-Hop Wireless Sensor Networks

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Abstract—Wireless Sensor Networks (WSNs) enable a wealth of new applications where remote estimation is essential. Individual sensors simultaneously sense a dynamic process and transmit measured information over a shared channel to a central fusion center. The fusion center computes an estimate of the process state by means of a Kalman filter. In this paper we assume that the WSN admits a tree topology with fusion center at the root. At each time step only a subset of sensors can be selected to transmit observations to the fusion center due to a limited energy budget. We propose a stochastic sensor selection algorithm that randomly selects a subset of sensors according to certain probability distribution, which is opportunely designed to minimize the asymptotic expected estimation error covariance matrix. We show that the optimal stochastic sensor selection problem can be relaxed into a convex optimization problem and thus solved efficiently. We also provide a possible implementation of our algorithm which does not introduce any communication overhead. The paper ends with some numerical examples that show the effectiveness of the proposed approach.

Index Terms—Wireless Sensor Networks, Optimization, State Estimation.

I. INTRODUCTION

Sensor networks span a wide range of applications, including environmental monitoring and control, health care, home and office automation and traffic control [1]. In these applications, estimation algorithms like Kalman filters can be used to undertake state estimation tasks based on lumped-parameter models of distributed physical phenomena. However, WSN operating constraints, such as power limitations, often make it difficult to collect data from every sensor at the sampling rates required for an effective monitoring. These considerations have led to the development of sensor scheduling strategies able to select, at each time step, the subset of reporting sensors that minimizes a certain cost function, usually related to the expected estimation error.

Sensor network energy consumption minimization and, consequently, lifetime maximization problems have been active areas of research over the past few years, as researchers realized that energy limitations constitute one of the major obstacles to the extensive adoption of such a technology. Sensor networks energy minimization is typically accomplished via efficient MAC protocols [2] or via efficient scheduling of sensor states [3], [4]. In [5], Xue and Ganz showed that the lifetime of sensor networks is influenced by transmission schemes, network density and transceiver parameters with different constraints on network mobility, position awareness and maximum transmission ranges. Chamam and Pierre [6] proposed a sensor scheduling scheme capable of optimally putting sensors in active or inactive modes. Shi et al [7] considered sensor energy minimization as a mean to maximize the network lifetime while guaranteeing a desired quality of the estimation accuracy. Moreover in [8], they proposed a sensor tree scheduling algorithm which leads to longer network lifetimes.

Conversely, optimizing the performance of sensor networks under given energy constraints, which can be seen as the dual problem of network energy minimization, has also been studied by several researchers. Such a constrained optimization problem has been studied for continuous-time linear systems in [9] and [10]. In [11], the authors computed the optimal sensor scheduling for the estimation of a Hidden Markov Model based system. For discrete-time linear systems, methods like dynamic programming [12] or greedy algorithms [13] have been proposed to find the optimal sensor scheduling over long time horizons.

Another important contribution on the topic is the work of Joshi and Boyd [14], where a general single-step sensor selection problem was formulated and solved by means of convex relaxation techniques. Such a paper provides a very general framework that can handle various performance criteria and energy and topology constraints. Following this work, Mo et al. [15], [16], [17] showed that multi-step sensor selection problems can also be relaxed into convex optimization problems and thus efficiently solved.

A very different approach with respect to the above deterministic solutions has been proposed in [18]. There, the authors proposed a stochastic sensor selection algorithm in networks endowed with star topology. The algorithm is based on the idea that at each time step the sensors randomly and autonomously choose if sending measurements or not according to a certain probability distribution. Therefore, the probability distributions become the optimization parameters, which are chosen to minimize the expected steady-state error covariance matrix. The authors argued that such a stochastic approach has several advantages over the conventional approaches: for example, it is easier to take into account random communication channel failures, which is a quite common issue in wireless sensor networks. The most relevant limitation of the results presented in that paper hinges upon the assumption that only one sensor at the time can transmit its data at each sampling period, which is a strong assumption and requires a precise coordination between sensors.

In the present work, we go further on by proposing a stochastic sensor selection algorithm that not only overcomes the above limitation but also solves the routing problem under the assumption that wireless sensor network has a tree topology. The proposed approach may be summarized as follows. The sensors are randomly selected according to a certain probability distribution that is designed so as to minimize the expected asymptotic estimation error covariance matrix while maintaining the connectivity of the network. In order to make the determination of the above probability distribution tractable, the problem is relaxed and, instead of the original objective function, a lower bound to the expected estimation error covariance matrix is minimized. Such a choice reduces the optimal sensor scheduling design problem into a convex optimization problem. The advantages of the stochastic schedule over deterministic schedule can be summarized as threefold:

1) The search space of the stochastic formulation is continuous and convex, while the search space of deterministic formulation is discrete. Hence, the search of the optimal deterministic schedule can be formulated as an integer programming problem, which makes the task potentially harder than the stochastic counterpart.

2) The expected performance of the stochastic formulation can be better than the deterministic one. Moreover, due to the ergodicity of the random Riccati equation, we can prove that under mild assumptions almost every sample path of the stochastic schedule is better than the deterministic one if the system runs long enough.
3) The stochastic schedule can be implemented with the same computation and communication cost as the deterministic one.

The rest of the paper is organized as follows. In Section II we describe our system and communication model and introduce the deterministic and stochastic selection problems. We further present an ergodicity result on the performance of the stochastic sensor scheduling method to show that stochastic formulation could improve the performance. In Section III we relax the stochastic sensor selection algorithm to render it solvable and propose an possible implementation of our algorithm. Some numerical examples on the monitoring of a diffusion process are provided in Section IV and, finally, Section V concludes the paper.

II. SENSOR SELECTION: FROM DETERMINISTIC TO STOCHASTIC FORMULATION

A. System Description

Consider the following discrete-time LTI system

\[ x_{k+1} = Ax_k + w_k \]

where \( x_k \in \mathbb{R}^n \) represents the state and \( w_k \in \mathbb{R}^n \) the disturbance. It is assumed that \( x_0 \) and \( w_k \) are independent Gaussian random vectors, \( x_0 \sim \mathcal{N}(0, \Sigma) \) and \( w_k \sim \mathcal{N}(0, Q) \), where \( \Sigma, Q > 0 \) are positive definite matrices. A wireless sensor network composed of \( m \) sensing devices \( \{s_1, \ldots, s_m\} \) and one fusion center \( s_0 \) is used to monitor the state of system \( \{1\} \). The measurement equation is

\[ y_k = Cx_k + v_k, \]

where \( y_k = [y_{k,1}, y_{k,2}, \ldots, y_{k,m}] \in \mathbb{R}^m \) is the measurement vector\(^1\). Each element \( y_{k,i} \) represents the measurement of sensor \( i \) at time \( k \), \( C = [C_{1}, \ldots, C_{m}]' \) is the observation matrix and the matrix pair \( (C, A) \) is assumed observable\(^2\). \( y_k \sim \mathcal{N}(0, R) \) is the measurement noise, assumed to be independent of \( x_0 \) and \( w_k \). We also assume that the covariance matrix \( R = \text{diag}(r_1, \ldots, r_m) \) is diagonal, which means that the measurement noise at each sensor is independent of all others and nonsingular, that is \( r_i > 0, i = 1, \ldots, m \).

Let’s introduce an oriented communication graph \( G = (V, E) \) in order to model the communication amongst nodes, where the vertex set \( V = \{s_0, s_1, \ldots, s_m\} \) contains all sensor nodes, including the fusion center. The set of edges \( E \subseteq V \times V \) represents the available connections, i.e. \( (i, j) \in E \) implies that the node \( s_i \) may send information to the node \( s_j \). Moreover, it is assumed that each node of the sensor network acts as a gateway for a specific number of other nodes, which means that every time it communicates with another node it sends, in a single packet, its own measurements collected together with all data received from the other nodes.

We always assume that, for every sensor in the network, there exists one and only one communication path to the fusion center, i.e. the sensor network has a directed tree topology. Moreover, we assume that each link has an associated weight \( c(i,j) \) which indicates the energy consumed when \( s_i \) directly transmits a packet to \( s_j \). For the sake of legibility, we sometimes abbreviate \( c(i,j) \) as \( c_i \), \( i = 1, \ldots, m \) because, in the assumed topology, each sensor node has only one outgoing edge.

Remark 1. The tree topology assumption may be a restrictive hypothesis in the general case where usually one sensor can communicate with several nearby nodes. However, it is worth to remark that typical communication network graphs can be approximated by a collection of “representative” spanning trees (e.g. the first \( m \) spanning trees of the spanning tree enumeration \(^3\)).

B. Stochastic v.s. Deterministic Sensor Selection

Because sensor measurements usually contain redundant information, in order to reduce the energy consumption it would be highly desirable to use a minimal subset of sensors at each sampling time. However, in a tree topology, we cannot select arbitrary subsets of nodes but we are forced to select nodes (and connections) such that, for each selected node, there exists a communication path to the fusion node. As a result, any possible transmission topology of \( G \) is a subtree \( T = \{\forall_{TV}, \forall_{EV}\} \), with \( s_0 \in \forall_{TV}, \forall_{V} \subseteq V \) and \( \forall_{EV} \subseteq E \). Hereafter, \( \forall_{TV} \) denote the selected subset of sensors and \( \forall_{EV} \) the communication paths used by the sensors to transmit observations to the fusion center. We also denote by \( T \) the set of all possible transmission topologies \( T \) (i.e. the set of all possible subtrees of \( G \) containing \( s_0 \)).

It is straightforward to show that, for a transmission tree \( T \), the total transmission energy consumption is given by

\[ \mathcal{E}(T) = \sum_{e \in \forall_{EV}} c(e). \]

Suppose that at each time \( k \) we randomly select a tree \( T \) from \( \forall_{TV} \) and each sensor in \( T \) transmits its observation back to the fusion node according to the topology \( T \). Let \( \pi_{k,T} \) be the probability that the transmission tree \( T \) is selected at time \( k \). Then, we may define

\[ p_{k,i} \triangleq \sum_{T \in \forall_{TV}, s_i \in \forall_{TV}} \pi_{k,T}, \]

the marginal probability that sensor \( i \) is selected at time \( k \). Further, we define \( p_{\forall_{TS}} = [p_{k,1}, \ldots, p_{k,m}] \) and \( \pi_{\forall_{TV}} = [\pi_{k,T_1}, \ldots, \pi_{k,T_{|\forall_{TV}|}}] \) to be the vectors of all \( p_{k,s} \)s and \( \pi_{k,T} \)s respectively. We can introduce the binary random variable \( \delta_{k,T} \) such that \( \delta_{k,T} = 1 \) if the transmission tree \( T \) is selected at time \( k \) and \( \delta_{k,T} = 0 \) otherwise. Similarly, let us also define the binary random variable \( \gamma_{k,i} \) to be 1 if sensor \( i \) is selected at time \( k \) and 0 otherwise. It is well known that the Kalman filter is still the optimal filter\(^4\). Suppose that \( V_T = \{s_0, s_{i_1}, \ldots, s_{i_j}\} \), then we can define

\[ C_T \triangleq [C_{i_1}, C_{i_2}, \ldots, C_{i_j}], R_T \triangleq \text{diag}(r_{i_1}, \ldots, r_{i_j}). \]

It can be proved that the estimation error covariance \( P_k \) and the information matrix \( Z_T \) of the Kalman filter satisfy the following recursive equations:

\[ P_k = \left( P_{k|k-1}^{-1} + C_T^T R_T^{-1} C_T \right)^{-1}, \]

where \( P_{k|k-1} = AP_{k-1}A' + Q \). Let us define \( g_{\pi_{k,T}} \) as a random operator such that

\[ g_{\pi_{k,T}}(X) \triangleq \sum_{T \in \forall_{TV}} \delta_{k,T} g_T(X), \]

where \( P(\delta_{k,T} = 1) = \pi_{k,T} \), and

\[ g_T(X) \triangleq \left( \left( AXA' + Q \right)^{-1} + \sum_{s_i \in \forall_{TV}, s_i \neq s_0} \frac{C_i C_i'}{r_i} \right)^{-1}. \]

We have

\[ P_k = g_{\pi_{k,T}}(P_{k-1}). \]

\(^3\)The ‘” on a matrix always means transpose.

\(^4\)The assumption of observability is without loss of generality since we could perform Kalman decomposition and only consider the observable space even if the system is not observable.
In this paper we are more interested in a time-invariant schedule $\pi_T$. Hence, let us define
\[ g_\infty^T(X) \coloneqq \lim_{k \to \infty} E(g_{n,k} \circ g_{n,k-1} \circ \cdots \circ g_{n,1})(X), \] when the limit exists. Otherwise, $g_\infty^T(X)$ is infinity. Note that $g_\infty^T$ is a deterministic function, which indicates the limit performance of stochastic sensor selection when the fixed schedule $\pi$ is used. It is easy to see that
\[ \lim_{k \to \infty} E P_k = g_\infty^T(\Sigma), \]
when the fixed schedule $\pi$ is used and $g_\infty^T(\Sigma) < \infty$.

Since transmission trees are randomly selected, $P_k$ is a random matrix. Thus, we only minimize the asymptotic expected estimation error covariance matrix while requiring that the expected energy consumption does not exceed a certain energy budget. In real applications different constraints may be considered (e.g. requirements on the sensor lifetime). However, it can be shown (see e.g. (12)) that many of these constraints can be easily integrated into the above framework.

Remark 3. It is worth noticing that at each sampling time, the energy cost of deterministic schedule cannot exceed the designated threshold $E_d$. This is important to be remarked in order to understand why stochastic sensor selections, being allowed to use more energy at one single sampling period, can achieve better performance than the above deterministic formulation.

It is also worth noticing that a periodic schedule can also be formulated as Problem 2 by enlarging the state space. As a result, all the results in this section can be generalized to periodic schedule. However, in Section 7.2 we focus only on time-invariant schedule.

Remark 4. Another main difference between Problem 1 and Problem 2 is that, the search space of deterministic schedule is discrete, which that of stochastic schedule is continuous and convex. This brings several advantages. First, the deterministic schedule can be seen as a particular kind of random schedule, where $\pi_{k,T}$s are binary. As a result, stochastic sensor selection strategies could possibly improve the sensor selection performance (at least in the expected sense). The second advantage is that the feasible set $\pi_{k,T}$ is convex, which allows us to further manipulate the problem into a convex form.

As is commented above, the expected performance of the optimal stochastic schedule is better than the deterministic counterpart. Let $\pi^*$ be the optimal stochastic schedule and $\pi^d_*$ be the optimal deterministic schedule, we have
\[ \lim_{k \to \infty} E [\text{trace}(P_k(\pi^*))] \leq \lim_{k \to \infty} \text{trace}(P_k(\pi^d_*)), \]
which implies that
\[ \lim_{N \to \infty} \frac{1}{N} \sum_{k=1}^{N} E [\text{trace}(P_k(\pi^*))] \leq \lim_{N \to \infty} \frac{1}{N} \sum_{k=1}^{N} \text{trace}(P_k(\pi^d_*)). \]

To strength this result, the following theorem states that if the optimal stochastic schedule is allowed to run for a long time, then almost every sample path of the stochastic schedule is potentially better than deterministic one in the average sense.

**Theorem 1.** Suppose that the fixed schedule $\pi^*$ is the solution of Problem 1. If the linear system and $\pi^*$ satisfy the following assumptions:

1. $A$ is invertible, $(A, Q^{1/2})$ is controllable;
2. there exists a transmission topology $T$ with $\pi^T > 0$ such that $(C_T, A)$ is observable

and the stochastic process $\{P_k\}$ satisfies: $P_k = g_{\pi^*,k}(P_{k-1})$, $P_0 = \Sigma$, then almost surely the following inequality holds
\[ \lim_{N \to \infty} \frac{1}{N} \sum_{k=1}^{N} \text{trace}(P_k) \leq \text{trace}(g_\infty^T(\Sigma)). \]

**Proof:** It is easy to check that all the assumptions in the Theorem 3.4 of [20] hold. As a result, there exists an ergodic stationary process $\{\overline{P}_k\}$ which satisfies $\overline{P}_k = g_{\pi^*,k}(\overline{P}_{k-1})$. Moreover,
\[ \lim_{k \to \infty} \| P_k - \overline{P}_k \| = 0, \text{ a.s.} \]
We want to prove that $E[\text{trace}(\overline{P}_0)]$ is less than or equal to $\text{trace}(g_\infty^T(\Sigma))$ and hence is finite. Because $\overline{P}_k$ is ergodic, and $P_k$ converges to $\overline{P}_k$ almost surely, we know that
\[ \lim_{N \to \infty} \frac{1}{N} \sum_{k=1}^{N} \text{min}(\text{trace}(P_k), M) = \lim_{N \to \infty} \frac{1}{N} \sum_{k=1}^{N} \text{min}(\text{trace}(\overline{P}_k), M) = E[\text{min}(\text{trace}(\overline{P}_0), M)], \text{ a.s.} \]
where $M > 0$ is a constant. By the definition of $g_\infty^T$, we know that
\[ \text{trace}(g_\infty^T(\Sigma)) \geq \lim_{N \to \infty} E \left[ \frac{1}{N} \sum_{k=1}^{N} \text{min}(\text{trace}(P_k), M) \right] = E \left[ \lim_{N \to \infty} \frac{1}{N} \sum_{k=1}^{N} \text{min}(\text{trace}(P_k), M) \right] = E[\text{min}(\text{trace}(\overline{P}_0), M)]. \]
The second equality follows from the Dominated Convergence Theorem. Now, let $M \to \infty$. By Monotone Convergence Theorem it results that
\[ E[\text{trace}(\overline{P}_0)] = \lim_{M \to \infty} E[\text{min}(\text{trace}(\overline{P}_0), M)] \leq \text{trace}(g_\infty^T(\Sigma)), \]
which proves that $E[\text{trace}(\overline{P}_0)] \leq \text{trace}(g_\infty^T(\Sigma))$. Hence, by ergodicity, we obtain
\[ \lim_{N \to \infty} \frac{1}{N} \sum_{k=1}^{N} \text{trace}(P_k) = \lim_{N \to \infty} \frac{1}{N} \sum_{k=1}^{N} \text{trace}(\overline{P}_k) = E[\text{trace}(\overline{P}_0)] \leq \text{trace}(g_\infty^T(\Sigma)), \text{ a.s.} \]
Combining Remark 4 with the results of Theorem 1, we can conclude that the average performance of almost every sample path of the optimal stochastic schedule is better than its deterministic counterpart.

Before moving forward, it is worth pointing out that Problem 1 is still numerical intractable. In fact:
1) it is usually difficult to express $\mathbb{E} P_{\infty}$ as an explicit function of $\pi_1, T, \ldots, \pi_k, T$
2) since $|T|$ is large, the number of optimization variables and constraints may be not polynomial with respect to the number of nodes.

In the next section, we will devise a possible relaxation method that allows one to overcome the above two problems.

III. RELAXATION AND IMPLEMENTATION

In this section, we first relax Problem 1 to a convex relaxation problem. We then propose a possible implementation of our stochastic schedule without introducing communication and computation overhead.

A. Relaxation

In this subsection we consider a convex relaxation of Problem 1.

To this end, let us define a lower bound $L_k$ to $\mathbb{E} P_k$ by means of the following theorem, whose proof is reported in the Appendix.

Theorem 2. Let $L_0 = P_0$ and
$$ L_k = \left( L_{k-1} + \sum_{i=1}^{m} p_i C_i C_i^T \right)^{-1}, \tag{11} $$
where $L_{k-1} = A L_{k-1} A' + Q$. The following inequalities hold:
$$ \mathbb{E} P_k \geq L_k. \tag{12} $$

To further improve the legibility, let us define the function
$$ L(X, p) \triangleq \left[ (AXA' + Q)^{-1} + \sum_{i=1}^{m} p_i C_i C_i^T \right]^{-1}, \tag{13} $$
where $X \in \mathbb{R}^{n \times n}$ is positive semidefinite and $p = [p_1, \ldots, p_m]' \in \mathbb{R}^m$. Moreover, let us define,
$$ L^{(1)}(X, p) = L(X, p), L^{(k)}(X, p) = L(L^{(k-1)}(X, p), p), \tag{14} $$
with
$$ L^{\infty}(X, p) = \lim_{k \to \infty} L^{(k)}(X, p), \tag{15} $$
when the limit exists. Hence (14) can be simplified as
$$ L_k = L(L_{k-1}, p_k). \tag{16} $$

By replacing the objective function in Problem 1 with its lower bound, we obtain the following:

Problem 3 (Asymptotic Lower Bound for Random Transmission Tree Selection),
$$ \min_{\pi_T, p} \quad \text{trace}(L^{\infty}(\Sigma, p)) \\
\text{subject to} \quad \sum_{T \in T} \pi_T E(T) \leq \mathcal{E}_d, \\
\pi_T \geq 0, \sum_{T \in T} \pi_T = 1, p_i = \sum_{s_i \in V_T} \pi_T. $$

There are drawbacks of the above formulation: 1) the optimization problem still has a number of constraints and variables depending on $|T|$, a number which is not, in the general case, polynomial with respect to $m$; 2) $L^{\infty}$ is still not explicitly. Let us first drop the dependence on $\pi_T$. To this end, define the set of feasible $p$ for Problem 3
$$ \mathcal{P} \triangleq \left\{ p \mid \exists \pi, \sum_{T \in T} \pi_T E(T) \leq \mathcal{E}_d, \pi_T \geq 0, \sum_{T \in T} \pi_T = 1, p_i = \sum_{s_i \in V_T} \pi_T \right\}. $$

The following results can be easily proved:

Proposition 1. The energy cost of a given collection of tree selection probabilities $\pi_{k,T}, \forall T \in T$ is a linear function of the resulting marginal probability:
$$ \sum_{T \in T} \pi_T E(T) = m \sum_{i=1}^{m} c_i p_i. \tag{17} $$

Proposition 2. If $p_i \in [0, 1]$ and it satisfies
$$ p_i \leq p_j, \quad \text{if } j \text{ is a parent of } i \tag{18} $$
then there exists at least one collection of tree selection probabilities $\pi$, such that
$$ \pi_T \geq 0, \sum_{T \in T} \pi_T = 1, p_i = \sum_{s_i \in V_T} \pi_T. \tag{19} $$

Conversely, if there exists $\pi_k$ such that (19) holds, then $p_{k,i} \in [0, 1]$ and satisfies (18).

By exploiting the above Propositions we can reformulate the feasible set $\mathcal{P}$ as follows
$$ \mathcal{P} = \left\{ p \mid p_i \in [0, 1], \sum_{i=1}^{m} c_i p_i \leq \mathcal{E}_d, p_i \leq p_j, \text{if } j \text{ is parent of } i \right\}, \tag{20} $$
and we can rewrite Problem 3 as

Problem 4 (Asymptotic Lower Bound for Random Transmission Tree Selection),
$$ \min_{p \in \mathbb{R}^m} \quad \text{trace}(L^{\infty}(\Sigma, p)) \\
\text{subject to} \quad p \in \mathcal{P}. $$

Now the main difficulty to solve the above problem is that $L^{\infty}(X, p)$ is in general not convex in $p$. Moreover, the exact form of $L^{\infty}(X, p)$ is unknown. To overcome those limitations, we propose the following algorithm:
1) Define $p_0 = (\mathcal{E}_d / (\sum_{i=1}^{m} c_i)) 1_m$, where $1_m \in \mathbb{R}^m$ is a vector with all one entries and choose the matrix $L_0 = L^{\infty}(I_n, p_0)$.
2) Let $L_k$ and $p_k$ be the solution of the following optimization problem

Problem 5 (Random Sensor Selection with Descend Constraint),
$$ \min_{p_k \in \mathbb{R}^m} \quad \text{trace}(L_k) = \text{trace}(L(L_{k-1}, p_k)) \\
\text{subject to} \quad L_k \leq L_{k-1}, p_k \in \mathcal{P}. $$

3) Choose $p^*$ as an accumulation point of $p_k$. Then $L^{\infty}(X, p^*) = \lim_{k \to \infty} L_k$ for any $X > 0$.

Before proving the feasibility of the above algorithm, we want to point out that our algorithm is greedy. In fact, we try to minimize

$^6$An accumulation point of a sequence is the limit of a converging subsequence.
the lower bound for the next step in the hope of reducing the final asymptotic lower bound. As a result, it is suboptimal by nature. The following theorem gives a characterization of the main features of the proposed algorithm.

**Theorem 3.** \( L(X, p) \) is convex with respect to \( p \) and it is concave and monotonically increasing with respect to \( X \).

Due to the convexity of \( L \) and \( P \), Problem 4 is a convex optimization problem with \( O(m) \) optimization variables and \( O(m) \) constraints. Thus, it can be solved efficiently. For example, if interior-points methods is used, then the complexity is \( O(m^3) \). For detailed discussions about the computational burdens, please refer to [14].

**Theorem 4.** The following statements are true for the proposed algorithm:
1) \( L_0 \) exists.
2) Problem 5 is always feasible.
3) \( p^* \) exists and \( p^* \in P \).
4) \( L_\infty = \lim_{k \to \infty} L_k \) exists.
5) \( L_\infty = L^\infty(X, p^*) \) for all positive semidefinite \( X \).

**Proof:**
1) The proof is reported in the Appendix.
2) Suppose that the Problem 5 is feasible up to time \( k \). To prove the problem is also feasible at time \( k + 1 \), we only need to find one \( p \in P \) and \( L(L_k, p) \leq L_k \). If we choose \( p = p_k \), then, because \( p_k \) is the solution at time \( k \), it follows that \( p_k \in P \). It remains to prove that \( L(L_k, p_k) \leq L_k \), which can be proved by noticing that \( L_k = L(L_{k-1}, p_k) \leq L_{k-1} \) and \( L(X, p) \) is monotonically increasing with respect to \( X \). Similarly, Problem 5 is also feasible at time 1 and then, by induction, Problem 5 is always feasible.
3) It is easy to see that \( p_k \) is bounded because \( p_{k,i} \in [0, 1] \). By means of the Bolzano-Weierstrass Theorem, this implies that there always exists an accumulation point \( p^* \). Moreover, because \( p_k \in P \) and \( P \) is closed, \( p^* \in P \).
4) Because \( \{L_k\} \) is decreasing and \( L_k \geq 0 \) for all \( k \), the limit must exist.
5) The proof is reported in the Appendix.

**Remark 6.** It is worth noticing that in general it may exist more than one set of \( \pi_T, \forall T \in T \) with the same marginal probabilities.

One possible way to determine \( \pi_T \) is as follows:
1) Sort the marginal probability \( p_i \), suppose that \( p_{i_1} \geq p_{i_2} \geq \cdots \geq p_{i_m} \).
2) Define \( T_0 = \{s_0\}, T_j = T_{j-1} \cup \{i_j\} \).
3) Choose \( \pi_T = 1 - p_{i_1}, \pi_T_1 = p_{i_1} - p_{i_2}, \pi_T_2 = p_{i_2} - p_{i_3}, \ldots , \pi_T_m = p_{i_m} \).

One can easily verify that \( T_i \in T \) and \( \pi_T \) are compatible with the marginal probability.

**B. Implementation**

In this subsection we discuss a possible implementation of our sensor selection algorithm. We assume that a fixed random schedule \( p \) is used. Since the optimization does not depend on the real-time sensor measurement \( y_k \), the optimization step is performed offline in a centralized fashion. Each sensor \( i \) stores its optimal \( p_i \) and \( p_j \) of all its children.

At each time \( k \), we have to select one subset of sensors according to the marginal probabilities \( p \). However, we do not want the fusion center to query the nodes because this would increase the communication overhead, defying the purpose of sensor selection. To overcome this problem, we propose the following algorithm:

1) Every sensor is equipped with the same random number generator and the same seed.
2) At time \( k \), each sensor draws a random number \( \alpha_k \) from the random number generator.
3) If sensor \( i \) has no children, then it compares \( \alpha_k \) with \( p_i \). If \( \alpha_k \leq p_i \), then it transmits the measurement to its parent. Otherwise, it does not transmit anything.
4) If sensor \( i \) has children, then it compares \( \alpha_k \) with \( p_j \), where \( j \) is the index of its child node. If \( \alpha_k \leq p_j \), then sensor \( i \) knows that child \( j \) will forward an observation packet to him. After the node \( i \) receives all the observation packets from its children, it merges all packets and its own observations into a single packet and forwards it to its parent. If \( \alpha_k > p_j \) for all \( j \) child of \( i \), then the node \( i \) compares \( \alpha_k \) with \( p_i \). If \( \alpha_k \leq p_i \), then sensor \( i \) transmits its measurements to its parent. Otherwise, it does not transmit anything.

Because all sensors are equipped with the same random number generator and the same seed, every sensor gets the same \( \alpha_k \) at time \( k \). Hence, the above algorithm guarantees that all sensors agree on the same transmission topology \( T \) which satisfies the marginal distribution \( p \). It is worth to remark that in such a scheme the only communication needed is the transmission of the observation packets and no communication overhead for coordination purposes is needed.

**Remark 7.** It is worth mentioning that since all the sensors agree on the same \( \alpha_k \) it is very easy to implement a Time Division Multiple Access (TDMA) protocol to avoid wireless interference.

**IV. Simulation Result**

In order to show the effectiveness of the proposed method we apply our stochastic sensor selection algorithm to a numerical example in which a sensor network is deployed to monitor a diffusion process in a \( l \times l \) planar closed region, whose model is given by

\[
\nu_t = \alpha \nabla^2 u. \tag{21}
\]

where \( \nabla^2 \) is the Laplace operator. \( u(t, x_1, x_2) \) denotes the temperature at time \( t \) at location \( (x_1, x_2) \) and \( \alpha \) indicates the speed of the diffusion process.

We use the finite difference method to discretize this model by dividing the region into \( l_m \times l_m \) grids and time into \( l_s \) slot. If we group all temperature values at time \( k \) in the vector \( U_k = [u(k, 0, 0), \ldots , u(k, 0, N - 1), u(k, 1, 0), \ldots , u(k, N - 1, N - 1)]^T \), we can write the evolution of the discretized system as \( U_{k+1} = AU_k \), where the \( A \) matrix can be computed from discretization. If we introduce process noise, \( U_k \) will evolve according to \( U_{k+1} = AU_k + w_k \), where \( w_k \in N(0, Q) \) is the process noise.

We suppose that the fusion center is located in the bottom left corner at position \( (0, 0) \). We assume that \( m \) sensors are randomly distributed in the region and each sensor measures a linear combination of temperature of the grid around it. In particular, if we suppose the location of sensor \( i \) of coordinates \( (a_1, a_2) \) is in the cell \( [i, j] \), i.e. \( a_1 \in [i, i + 1) \) and \( a_2 \in [j, j + 1) \), the measurement of this sensor is

\[
y_{k, i} = \left(1 - \Delta a_1 \right) \left(1 - \Delta a_2 \right) u(k, i, j) + \Delta a_1 \left(1 - \Delta a_2 \right) u(k, i + 1, j) + \left(1 - \Delta a_1 \right) \Delta a_2 u(k, i, j + 1) + \Delta a_1 \Delta a_2 u(k, i + 1, j + 1) \right) / h_1^2 + v_{k, i},
\]

where \( \Delta a_1 = a_1 - i \), \( \Delta a_2 = a_2 - j \) and \( v_{k, i} \) is the measurement noise of sensor \( i \) at time \( k \). Indicating with \( Y_k \) the vector of all the measurements at time \( k \), it follows that: \( Y_k = CU_k + v_k \), where \( v_k \) denotes the measurement noise at time \( k \) assumed to have normal distribution.

\[\text{We do not require the sensors to be placed at grid points}\]
distribution $\mathcal{N}(0, R)$ and $C$ is the observation matrix. Finally, we assume that the sensor network admits a minimum spanning tree topology with communication cost from sensor $i$ to $j$ is

$$\text{cost}(e_{i,j}) = c + d_{i,j}^2$$

where $d_{i,j}$ is the Euclidean distance from sensor $i$ to sensor $j$ and $c$ is a constant related to the sensing energy consumption. For the simulations, we impose the following parameters: $l = 3 m$, $m = 16$, $\alpha = 0.1 m^2/s$, $Q = I = R = I \in \mathbb{R}^{16 \times 16}$, $\Sigma = 4I \in \mathbb{R}^{16 \times 16}$, $\mathcal{E}_u = 6$, $c = 1$.

We compare the performance of the optimal fixed stochastic schedule with optimal fixed deterministic schedule found by exhaustive search. Figure 1 shows the histogram of the ratio between $\text{trace}(P_\infty)$ of deterministic schedule and $\text{trace}(EP_\infty)$ of stochastic schedule, which is generated by 100 random experiments. The blue dashed line is the average ratio. It can be seen that the deterministic schedule is always worse than the stochastic one. Figure 1 shows the trace of $P_k$ for the optimal deterministic fixed schedule, together with the trace of $P_k$ from a sample path of the stochastic fixed schedule and the $EP_k$ of the stochastic fixed schedule for one random experiment.

![Figure 1. Histogram of the ratio between $\text{trace}(P_\infty)$ of deterministic schedule and $\text{trace}(EP_\infty)$ of stochastic schedule](image1)

![Figure 2. Evolution of $\text{trace}(P_k)$](image2)

V. CONCLUSIONS

In this paper, we propose a stochastic sensor selection algorithm for a tree topology wireless sensor network. We solve the optimal stochastic sensor selection problem after relaxation by means of convex optimization. We also provide a possible implementation of our random sensor selection algorithm without introducing any communication overhead. Finally we discussed extensions to general graphs and to the case of unreliable communications. Examples show interesting results regarding the effectiveness of the proposed approach.

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APPENDIX

First, let us state the following Proposition:

**Proposition 3.** Define functions \( f(X), h(X) \) to be
\[
\begin{align*}
f(X) &= X^{-1}, \quad \text{(22)} \\
h(X) &= (AX^{-1}A')^{-1}. \quad \text{(23)}
\end{align*}
\]
where \( X \in R^{n \times n} \) is positive definite and \( T \in T. \) Then the following statements hold:
1) \( f(X) \) is convex and monotone decreasing;
2) \( h(X) \) is concave and monotone increasing;

**Proof of Theorem 2.** By the definition of \( L_k, \) we know that
\[
L_k^{-1} = L_{k|k-1}^{-1} + \sum_{i=1}^{m} \frac{C_i C_i'}{r_i} \quad \text{and} \quad L_{k|k-1}^{-1} = (AL_{k|k-1}A' + Q)^{-1}.
\]

Let us define \( Z_k \triangleq P_k^{-1}, \) where \( P_k = P_{k|k-1}. \) We will first prove that \( L_k^{-1} \geq EZ_k \) by induction. When \( k = 0, \) \( L_0^{-1} = Z_0 = P_0^{-1}. \) Suppose that \( L_k^{-1} \geq EZ_k, \) since \( P_{k+1}^{-1} = AP_kA' + Q, \) we know that \( Z_{k+1} = (AZ_{k+1}A' + Q)^{-1} \) is concave and monotone decreasing with respect to \( L \).

Moreover, if the pair \( (C_p, A) \) is detectable, then the above limit is unique regardless of \( X. \)

**Proof:** Let us build a linear system whose dynamics are given by
\[
\begin{align*}
x_{k+1} &= A\tilde{x}_k + \tilde{w}_k, \\
\tilde{y}_k &= C_p\tilde{x}_k + \tilde{v}_k,
\end{align*}
\]
where \( \tilde{x}_0 \sim N(0, X), \) \( \tilde{w}_k \sim N(0, Q), \) \( \tilde{v}_k \sim N(0, R) \) and all of them are mutually independent of each other. Consider now the covariance matrix of the Kalman filter for the above system, which is given by
\[
\begin{align*}
\tilde{P}_0 &= X, \\
\tilde{P}_{k+1|k} &= A\tilde{P}_kA' + Q, \\
\tilde{P}_{k+1} &= \left(\tilde{P}_{k+1|k} + \sum_{i=1}^{m} p_i C_i C_i' \right)^{-1}.
\end{align*}
\]

By construction, such a covariance matrix satisfies \( \tilde{P}_k = L^{(k)}(X, p) \) and hence the limit \( \tilde{P}_\infty = \lim_{k \to \infty} \tilde{P}_k \) exists if \( (C_p, A) \) is detectable. Moreover, the limit is unique regardless of \( \tilde{P}_0 \) if \( (A, Q^{1/2}) \) is controllable.

Another theorem on the uniqueness of the limit can also be provided:

**Lemma 2.** Let \( Q > 0 \) be a strictly positive definite matrix. If there exists a fixed point \( X_0 \) satisfying
\[
X_0 = L(X_0, p),
\]
then \( L^{\infty}(X, p) \) exists and moreover
\[
L^{\infty}(X, p) = X_0, \quad \forall X \text{ positive semidefinite}.
\]

**Proof:** First, we want to show that \( L(X, p) \) is strictly positive for any \( X \geq 0. \) By definition we have
\[
L(X, p) = \left( (AXA' + Q)^{-1} + \sum_{i=1}^{m} p_i C_i C_i' \right)^{-1} \leq \left( Q^{-1} + \sum_{i=1}^{m} p_i C_i C_i' \right)^{-1}.
\]

In particular, this implies that \( X_0 > 0. \) Now, because \( L(X, p) \) is concave in \( X, \) we obtain:
\[
\frac{1}{\alpha} L(\alpha X_0, p) < \frac{1}{\alpha} L(\alpha X_0, p) + \frac{\alpha - 1}{\alpha} L(0, p) \leq L(X_0, p) = X_0. \quad \forall \alpha > 1
\]
As a result, \( L(\alpha X_0, p) < \alpha X_0 \) and, exploiting the monotonicity of \( L(X, p), \) the following inequality holds
\[
0 < L^{(k+1)}(\alpha X_0, p) < L^{(k)}(\alpha X_0, p).
\]
Then \( L^{(k)}(\alpha X_0, p) \) is bounded regardless of \( k. \) Because \( X_0 > 0 \) for any \( X \) positive semidefinite, there exists a scalar \( \alpha_x > 1, \) such that \( X \leq \alpha_x X_0, \) then, using again the monotonicity of \( L(X, p), \) one can prove that \( L^{(k)}(X, p) \) is bounded regardless of \( k. \) Hence, the pair \( (C_p, A) \) must be detectable, which implies that \( L^{\infty}(X, p) \) exists for all \( X. \) Moreover, since \( Q > 0, \) the limit is unique and it must be \( X_0. \)

Now we are ready to prove Theorem 3.

**Proof:**
1) It is easy to check that \( C_p = \sqrt{\sum_{i=1}^{m} C_i C_i', p_0 \in \mathcal{P}. \) Since \( (C, A) \) is detectable, \( \sqrt{\sum_{i=1}^{m} C_i C_i', C, A} \) is also detectable and then \( L_0 \) exists.
2) By the definition of accumulation point, there is a subsequence \( \{p_{i_1}, p_{i_2}, \ldots \} \) which converges to \( p^*. \) For each index \( i_k \) we have
\[
L(L_{i_k-1}, p_{i_k}) = L_{i_k}.
\]
If we take the limit on both sides and exploit the fact that \( L(X, p) \) is continuous, we obtain
\[
L(L_{\infty}, p^*) = L_{\infty},
\]
and finally by Lemma 2 the limit is unique.