Collaborative Filtering with User-Item Co-Autoregressive Models

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Abstract

Deep neural networks have shown promise in collaborative filtering (CF). However, existing neural approaches are either user-based or item-based, which cannot leverage all the underlying information explicitly. We propose CF-UlcA, a neural co-autoregressive model for CF tasks, which exploits the structural correlation in the domains of both users and items. The co-autoregression allows extra desired properties to be incorporated for different tasks. Furthermore, we develop an efficient stochastic learning algorithm to handle large scale datasets. We evaluate CF-UlcA on two popular benchmarks: MovieLens 1M and Netflix, and achieve state-of-the-art performance in both rating prediction and top-N recommendation tasks, which demonstrates the effectiveness of CF-UlcA.

1 Introduction

With the fast development of electronic commerce, social networks and music/movie content providers, recommendation systems have attracted extensive research attention (Burke 2002; Schafer et al. 2007). As one of the most popular methods, collaborative filtering (CF) (Schafer et al. 2007; Billus and Pazzani 1998; Resnick et al. 1994; Salakhutdinov and Mnih 2007) predicts users’ preferences for items based on their previous behaviors (rating/clicking/purchasing etc.) in a recommendation system. CF enjoys the benefit of content-independence of the items being recommended. Thus, it does not need expert knowledge about the items when compared with content-based methods (Van den Oord, Dieleman, and Schrauwen 2013; Gopalan, Charlin, and Blei 2014) and could possibly provide cross-domain recommendations.

The basic assumption behind CF is that there exist correlations between the observed user behaviors, and these correlations can be generalized to their future behaviors. Basically, the correlations can be categorized as User-User Correlations (UUCs)—the correlations between different users’ behaviors on a same item, and Item-Item Correlations (IICs)—the correlations between a user’s behaviors on different items. These two types of underlying correlations usually exist crisscrossing in the partially observed user behaviors, making CF a difficult task.

Extensive work has studied how to effectively exploit the underlying correlations to make accurate predictions. Early approaches (Resnick et al. 1994; Sarwar et al. 2001) consider UUCs or IICs by computing the similarities between users or items. As one of the most popular classes of CF methods, matrix factorization (MF) (Billus and Pazzani 1998; Koren, Bell, and Volinsky 2009; Salakhutdinov and Mnih 2007) assumes that the partially observed matrix of ratings is low-rank and embeds both users and items into a shared latent space. MF methods consider both UUCs and IICs implicitly as a prediction is simply the inner product of the latent vectors of the corresponding user and item. Recently, deep learning methods have achieved promising results in various tasks (Bahdanau, Cho, and Bengio 2014; Mnih et al. 2015; Silver et al. 2016) due to their ability to learn a rich set of abstract representations. Inspired by these advances, neural networks based CF methods (Salakhutdinov, Mnih, and Hinton 2007; Sedhain et al. 2015; Wu et al. 2016; Zheng et al. 2016), which employ highly flexible transformations to model a user’s behavior profile (all behaviors) with a compact representation, are widely studied as alternatives to MF. These methods essentially consider all UUCs explicitly as they take inputs of users’ all observed behaviors. (See more details in Sec. 2)

Though previous neural networks based methods are promising, one common drawback of these methods lies in that they cannot exploit both UUCs and IICs together, making them further improvable. To this end, we propose a novel neural autoregressive model for CF, named User-Item co-Autoregressive model (CF-UlcA), which considers the autoregression in the domains of both users and items, so as to model both UUCs and IICs together. The introduced co-autoregression naturally provides a principled way to select the UUCs and IICs to be generalized that are helpful for prediction. This allows us to incorporate extra desired properties into the model for different tasks, which is not studied in previous work. We further develop a stochastic learning algorithm for CF-UlcA to make it applicable for large datasets. We demonstrate our method on two real benchmarks: MovieLens 1M and Netflix, achieving state-of-the-art results in both rating prediction and top-N recommendation tasks, which is rarely accomplished in previous work. In addition, the visualization demonstrates that CF-UlcA learns semantic patterns without extra supervision.
2 Related Work

Collaborative filtering methods make predictions based on user behaviors, which could reveal certain patterns for generalization. These phenomena involve two types of information: User-User Correlations (UUCs) and Item-Item Correlations (IICs). As shown in Fig. 1a, UUC depicts that a user’s behavior is usually related to the one of some other users on the same item, especially when they have similar habits/tastes. Similarly, IIC depicts that a user’s behavior on an item is related to his/her behaviors on other items, especially when these items are similar in nature, as shown in Fig. 1b. Predictions are then possible to be made by integrating these correlations. Fig. 1c and Fig. 1d show all the UUCs and IICs of the unknown preference marked by the question mark. Intuitively, integrating multiple UUCs and IICs can potentially lead to a more precise prediction.

Existing CF methods either implicitly or explicitly exploit these correlations. Early methods model the correlations via some similarity functions on the raw preferences, such as k-NN collaborative filtering (kNN-CF) (Resnick et al. 1994; Sarwar et al. 2001). These methods make predictions with the top k UUCs or IICs explicitly. Matrix factorization (MF) methods characterize both users and items by vectors in a low-dimensional latent space. The predictions are modeled with the inner products of the latent vectors of the corresponding users and items. Representative works include SVD-based methods (Billsus and Pazzani 1998; Sarwar et al. 2000) and the probabilistic MF (PMF) (Salakhutdinov and Mnih 2007; Salakhutdinov and Mnih 2008). Recent approaches improve MF by loosening the constrains of linearity and low-rank assumption. Bias MF (Koren, Bell, and Volinsky 2009) introduces bias terms associated with users and items. Lee et al. (2013) propose Local Low-Rank Matrix Approximation (LLORMA) by assuming the observed rating matrix is a weighted sum of low-rank matrices. NNMF (Dziugaite and Roy 2015) and NeuMF (He et al. 2017) replace the inner product operations in MF with neural networks. Since MF methods make predictions with the learned latent vectors of the users and the items, the UUCs and IICs are not modeled explicitly.

With the success in many tasks (Krizhevsky, Sutskever, and Hinton 2012; Graves, Mohamed, and Hinton 2013; Bahdanau, Cho, and Bengio 2014; Mnih et al. 2015; Silver et al. 2016), deep learning has been integrated into CF methods with great success. Salakhutdinov, Mnih, and Hinton (2007) propose RBM-CF, a CF method based on Restricted Boltzmann Machines, which has shown its power in Netflix prize challenge (Bennett and Lanning 2007). Sedhain et al. (2015) propose AutoRec, a discriminative model based on auto-encoders. A similar model known as CDAE is concurrently proposed by [Wu et al.] (2016). Recently, Zheng et al. (2016) propose CF-NADE, a tractable model based on Neural Autoregressive Distribution Estimators (NADE) (Larochelle and Murray 2011), and achieve the state-of-the-art results on several CF benchmarks. These methods share two aspects: 1) different models are built for different users by sharing parameters; and 2) predictions are made for a user according to his/her behavior profile. Note that as the role of users and items are exchangeable, these methods usually have a user-based and an item-based variants. As a result, these methods make predictions with either the UUCs or the IICs explicitly.

Our CF-UlcA differs from existing CF methods in that it can capture both UUCs and IICs explicitly and simultaneously. Similar as in CF-NADE, we adopt neural autoregressive architectures to model the probabilities of the behaviors. The crucial difference is that CF-NADE models the rating vectors of each user, making the users independent from each other, while CF-UlcA models the behaviors across all users and items in order to consider UUCs and IICs jointly. Moreover, we analyze the significance of the co-autoregression in a novel perspective and demonstrate its effectiveness, which is another step beyond CF-NADE.

Hybrid recommendation (Burke 2002) is a class of methods focusing on combining different techniques at a high level, e.g., combining CF-based methods and content-based methods together. Different with the existing hybrid recommendation methods, our model focuses on utilizing both user-based and item-based information. Wang, De Vries, and Reinders (2006) share similar motivation with ours. However, their method is memory-based and unifies user-based and item-based models by similarity. While our method is model-based and combines user-based and item-based information by autoregressive neural networks.

Figure 1: Illustration of predictions in a toy recommendation system with 5 users and 6 items (best viewed in color). Each square in green/yellow/gray corresponds to a positive/negative/unobserved behavior, respectively. The behavior (whose associating user and item are colored in deep blue) being predicted is marked with a question mark. (a) Predict with a single User-User Correlation: the behavior is predicted according to the behavior of another user (labeled as light blue); (b) Predict with a single Item-Item Correlation; (c) Predict with multiple User-User Correlations, and (d) Predict with multiple Item-Item Correlations.
Figure 2: An illustration of the conditional model. The yellow, green and gray entries are interpreted same as in Fig.1. Suppose $R_{o_t}$ is the current behavior being modeled. The black striped lines mark the entries of $R_{o_{t-1}}$. The blue dashed boxes line out the UUCs and IICs for $R_{o_t}$. The yellow, green and gray entries of $R_{o_t}$ are interpreted same as in Fig.1. Suppose $b_{i,j}$ entries of $W^U$, $W^I$, $V^U$, $V^I$, with the color corresponding to the behaviors. The hidden representations $h^U$ and $h^I$ are computed by summing over the corresponding columns of (the uncorresponding columns marked in lighter colors) of UUCs and IICs. The activations $s^U$ and $s^I$ are computed by multiplying the hidden representations and the corresponding columns of $V^U$ and $V^I$. We omit the bias terms for clarity.

3 Method

We now present CF-UleA which models both UUCs and IICs with co-autoregressive architectures.

Let $N$ and $M$ denote the number of users and items, respectively. We define the behavior matrix $R \in \mathbb{R}^{N \times M}$ from user behaviors by assigning entries of $R$ with different labels for different behaviors: For explicit feedback, e.g. K-star scale ratings, we define $R_{i,j} = k$ for the behavior “user $i$ rates item $j$ with $k$ stars”; For implicit feedback, e.g. clicks, we define $R_{i,j} = 1$ for the behavior “user $i$ clicks item $j$”. And we define $R_{i,j} = 0$ for unobserved entries. Let $\mathcal{D} = \{R_{i,a,j,k}\}_{d=2}$ be all the observed behaviors, which form the training set. The goal of CF is then to predict an unknown behavior $\hat{R}_{i,t} \neq \mathcal{D}$ based on the observed behaviors $\mathcal{D}$.

3.1 The Model

Autoregressive models (Frey 1998; Larochelle and Murray 2011) offer a natural way to introduce interdependencies, which is desired for CF tasks, as analyzed in Sec.2. We start with a very generic autoregressive assumption to model the probability of the behavior matrix:

$$p(R) = \prod_{t=1}^{N \times M} p(R_{o_t}|R_{o_{<t}}),$$

where $o$ is a permutation of all (user, item) pairs that serves as an ordering of all the entries in the behavior matrix $R$, and $R_{o_{<t}}$ denotes the first $t-1$ entries of $R$ indexed by $o$. For example, $o_t = (i', j')$ indicates that the behavior $R_{i',j'}$ is at the $t$-th position in $o$, i.e., $R_{o_t} = R_{i',j'}$. Let $o_{t}^l = i'$ and $o_{t}^r = j'$ denote the first and second dimension of $o_t$, which index the user and the item, respectively.

Basically, there are $(N \times M)!$ possible orderings of all the entries of $R$. For now we assume that $o$ is fixed. (We will discuss the orderings later.) If we consider $o$ as the ordering of the timestamps of the behaviors observed by the system, then the conditional in Eqn. (1) means that the model predicts behavior $R_{o_t}$ at time $t$ depends on all the observed behaviors before $t$.

The Conditional Model

According to Sec.2 both UUCs and IICs are informative for prediction. We therefore define a conditional model that exploits both UUCs and IICs:

$$p(R_{o_t}|R_{o_{<t}}) = p(R_{o_t}|R_{o_{UUC}}, R_{o_{IIC}}),$$

where we have defined $R_{o_{UUC}} = \{R_{o_{t'}}, t' < t, o_{t'} = o_t\}$ as the behaviors on item $o_t$ in $R_{o_{<t}}$, which form all the UUCs of $R_{o_t}$ (by time $t$), $R_{o_{IIC}}$ is defined symmetrically.

Inspired by NADE (Larochelle and Murray 2011) and CF-NADE (Zheng et al. 2016), we model the conditional $p(R_{o_t}|R_{o_{<t}})$ in Eqn. (2) with neural networks due to the rich expressive ability. Specifically, CF-UleA models the UUCs and IICs of $R_{o_t}$ with hidden representations respectively:

$$h^U(R_{o_{UUC}}) = f \left( \sum_{t'<t, o_{t'}=o_t} W^U_{o_{t'}, R_{o_{t'}}} + c^U \right),$$

$$h^I(R_{o_{IIC}}) = f \left( \sum_{t'<t, o_{t'}=o_t} W^I_{o_{t'}, R_{o_{t'}}} + c^I \right),$$

where $f(\cdot)$ is a non-linear function, such as $\tanh(x) = \frac{\exp(x) - \exp(-x)}{\exp(x) + \exp(-x)}$, $W^U \in \mathbb{R}^{H_U \times N \times K}$ and $W^I \in \mathbb{R}^{H_I \times M \times K}$ are 3-order tensors, $c^U \in \mathbb{R}^{H_U}$ and $c^I \in \mathbb{R}^{H_I}$ are the bias terms. $H_U$ and $H_I$ are the dimensions of the hidden representations for UUCs and IICs, respectively. The column $W^U_{i,j,k}$ denotes how much “behaving in item $k$ on item $j$” contributes to the hidden representations of the IICs while the column $W^I_{i,k}$ denotes the contribution of “user $i$ behaves” to the hidden representation of the UUCs.

CF-UleA explains the hidden representations of the UUCs and the IICs by computing the activations:

$$s^U_{o_{t',k}}(h^U(R_{o_{UUC}})) = V^U_{i:o_{t'},k} W^U_{o_{t'}, R_{o_{t'}}} + b^U_{i:o_{t'},k},$$

$$s^I_{o_{t',k}}(h^I(R_{o_{IIC}})) = V^I_{i:o_{t'},k} W^I_{o_{t'}, R_{o_{t'}}} + b^I_{i:o_{t'},k},$$

where $V^U \in \mathbb{R}^{H_U \times N \times K}$ and $V^I \in \mathbb{R}^{H_I \times M \times K}$ are 3-order tensors, $b^U \in \mathbb{R}^{N \times K}$ and $b^I \in \mathbb{R}^{M \times K}$ are the bias terms. The column $V^U_{i,j,k}$ is the coefficients that determine how the hidden representation of the IICs affects the activation $s_{i,j,k}$.
“behaving on item $j$”. Higher activation $s_{o,k,i}^I$ indicates that the considered IICs suggest higher probability that the user will carry out a behavior $k$ on item $j$. The activation $s_{o,k,i}^U$ is interpreted similarly.

Finally, to combine the activations of UUCs and IICs of $R_o$, and produce a probability distribution, we define the final conditional model as a softmax function of the summation of the two activations:

$$p(R_o = k | R_{o < k}) = \frac{\exp \left( s_{o,k,i}^U + s_{o,k,i}^I \right)}{\sum_{k' = 1}^{K} \exp \left( s_{o,k',i}^U + s_{o,k',i}^I \right)}. \quad (7)$$

Fig. 2 illustrates the conditional model.

**Orderings in Different Tasks** We now discuss the effect of different orderings on the model and show what kinds of orderings are considered for two major CF tasks detailedly.

In fact, the ordering $o$ decides the conditional model for each observed behavior $R_{i',j'}$. Specifically, according to our model (See Eqns. 2 to 7), the contributions of UUCs and IICs to a given behavior $R_{i',j'}$, i.e. $R_{i',j'}^{UIC}$ and $R_{i',j'}^{UUC}$, depend on where the ordering $o$ places $R_{i',j'}$ and what $o$ places before $R_{i',j'}$. In general, different orderings result in different conditional models or dependency relations (see Fig. 3 for an illustration) and any possible conditional models can be induced by some specific orderings. Such a property leaves us freedom to control what kind of dependencies we would like the model to exploit in different tasks, as shown below.

CF methods are usually evaluated on rating prediction tasks [Zheng et al. 2016] [Sedhain et al. 2015], or more generally, matrix completion tasks, by predicting randomly missing ratings/values. For matrix completion tasks, taking all UUCs and IICs into consideration leads the model to exploit the underlying correlations to a maximum extent. Therefore, we should consider all possible conditional models for each behavior, i.e., all orderings, in such tasks. The objective could then be defined as the expected (over all orderings) negative log-likelihood (NLL) of the training set:

$$\mathcal{L}(\theta) = \mathbb{E}_{o \in \mathcal{O}} \left[ - \log p(D | \theta, o) \right] = \mathbb{E}_{o \in \mathcal{O}} \left[ - \sum_{d=1}^{D} \log p(R_{o_d} | R_{o_{<d}}, \theta, o) \right], \quad (8)$$

where $\theta$ denotes all the model parameters and $\mathcal{O}$ is the set of all the permutations of $T$.1 Note that taking the expectation over all orderings is equivalent to integrating them out. Thus the training procedure does not depend on any particular ordering and no manually chosen ordering is needed.

Recent works [Kendle et al. 2009] [He et al. 2017] also evaluate CF on top-N recommendation tasks, aiming to suggest a short list of future preferences for each user, which is closer to the goal of real-world recommendation systems. In these tasks, not all IICs are useful. For example, people who have just watched *Harry Potter 1* (HP1) are very likely to be interested in *Harry Potter 2* (HP2), however those who have just watched HP2 are less likely to have interest in HP1, as he/she may have known some spoiler about HP1. To this end, we should expect the model to capture the chronological IICs, which only include the dependencies from later behaviors to previous behaviors of each user, and all UUCs in the meanwhile. Then, an appropriate objective should be the expected NLL of the training set over all orderings that do not break the chronological order of each user’s behaviors. Note that this can be implemented equivalently by re-defining $R_{i',j'}^{UIC} = \{R_{i',j''} : T(R_{i',j''}) < T(R_{i',j'})\}$, where $T(\cdot)$ is the timestamp when the system observes the behavior, and using Eqn. (8) as the objective. Hence we still need not to choose any ordering manually.

The above examples show that extra desired properties can be incorporated into CF-UICa for different tasks by considering different orderings in the objective, which indeed benefits from the co-autoregressive assumption.

### 3.2 Learning

The remaining challenge is to optimize the objective in Eqn. (8). A common strategy to deal with complicated integrations or large-scale datasets is to adopt stochastic optimization approaches, e.g. stochastic gradient descent (SGD) [Bottou 2010] [Kingma and Ba 2014], which require an unbiased estimator of the objective or its gradient. SGD and its variants have been widely adopted in various areas due to its efficiency, including many CF methods [Sedhain et al. 2015] [Zheng et al. 2016]. However, unlike in the most existing neural networks based methods [Sedhain et al. 2015] [Wu et al. 2016] [Zheng et al. 2016], the users are not modeled independently in CF-UICa, resulting the objective cannot be estimated stochastically by simply sub-sampling the users. To tackle this challenge, we derive an unbiased estimator of Eqn. (8) below, which completes the proposed method.

By exchanging the order of the expectation and the summation in Eqn. (8) and doing some simple math, we get:

$$\mathcal{L}(\theta) = - \sum_{(i',j') \in D} \mathbb{E}_{d} \mathbb{E}_{o \in \mathcal{O}} \log p(R_{i',j'} | R_{o_{<d}}, \theta, o). \quad (9)$$

According to the definition of the conditional model from Eqns. (2) to (7), the log-probability of $R_{i',j'}$ in Eqn. (9) depends on at most $R_{i',j'}^{UIC} = R_{i',j'} \setminus \{R_{i',j'}\}$ (behaviors of user

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1Given the training set $D$, the first $D$ elements of $o$ will be automatically restricted to $D$. As we only evaluate the likelihood of the training set $D$, the number of equivalence orderings are $D!$.

2In this case $R_{i',j'}^{UIC}$ is deterministic and only $R_{i',j'}^{UUC}$ depends on the ordering $o$. 

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**Figure 3:** An illustration of how the orderings decide the conditional models. Colors are interpreted same as in Fig. 2 (a) - (c) show 3 conditional models for the central (gray) behavior in an example behavior matrix under 3 different orderings. The numbers 1 - 9 indicate the indices of the corresponding behaviors in the orderings. The arrows indicate the dependencies involved in the conditional models.
The last two expectations can be estimated unbiasedly by adopting in SGD algorithms. As we treat the ordering \( o \) as a random variable uniformly distributed over \( \mathcal{S}_D \), \( \mathcal{R}_I^O \) and \( \mathcal{R}_U^O \) are also random. Moreover, since \( \mathcal{R}_I^O \cap \mathcal{R}_U^O = \emptyset \), they are independent given their sizes \( m = |\mathcal{R}_I^O| \) and \( n = |\mathcal{R}_U^O| \), i.e., \( \mathcal{R}_I^O \cap \mathcal{R}_U^O \). By expanding the second expectation in Eqn. (9) based on the above analysis, we have:

\[
\mathcal{L}(\theta) = - \sum_{i' = 1}^N \sum_{j' = 1}^M \sum_{m,n} \mathbb{E}_{y,z|\mathcal{M} \subseteq [M]\backslash\{j'\}} \mathbb{E}_{\mathcal{N} \subseteq [N]\backslash\{i'\}} \mathbb{E}_{R_{i'j'}, R_{i'j'}^O} \mathbb{E}_{\mathcal{L}_{i'j'}}(\mathcal{L}_{i'j'}),
\]

where \( m, n, \mathcal{R}_I^O \) and \( \mathcal{R}_U^O \) are uniformly distributed over all subsets of size \( m \) of \( \mathcal{R}_{i'j'} \cap \mathcal{D} \) and subsets of size \( n \) of \( \mathcal{R}_{i'j'} \cap \mathcal{D} \), respectively. However, these distributions have different supports since the numbers of the observed behaviors for users (items) are different, which makes the sampling unparallelizable.

Note that the process of drawing \( o \) from \( \mathcal{S}_D \) can be equivalently simulated by first randomly drawing \( \sigma \) from \( \mathcal{S}_N \times M \). The resulted ordering on \( \mathcal{D} \) is still uniformly distributed over \( \mathcal{S}_D \). Then Eqn. (10) can be written equivalently as:

\[
\mathcal{L}(\theta) = - \sum_{i' = 1}^N \sum_{j' = 1}^M \sum_{r} \mathbb{E}_{y,z|\mathcal{M} \subseteq [M]\backslash\{j'\}} \mathbb{E}_{\mathcal{N} \subseteq [N]\backslash\{i'\}} \mathbb{E}_{R_{i'j'}}, R_{i'j'}^O \mathbb{E}_{\mathcal{L}_{i'j'}}(\mathcal{L}_{i'j'}),
\]

where \( r \) is the index of \( \mathcal{R}_{i'j'} \) in \( \sigma \), and \( y \) and \( z \) are the number of entries in \( \mathcal{R}_{i'j'} \cap \mathcal{R}_{i'j'} \) and \( \mathcal{R}_{i'j'} \cap \mathcal{R}_{i'j'} \), respectively. \( \mathcal{M} \) is a subset of size \( y \) of \( [M] \backslash \{j'\} \) and \( \mathcal{N} \) is a subset of size \( z \) of \( [N] \backslash \{i'\} \), where \( [N] \) denotes \( \{1, \ldots, N\} \). \( R_{i'j'} \) and \( R_{i'j'}^O \) are therefore \( \mathcal{R}_I \cap \mathcal{D}, \mathcal{R}_U \cap \mathcal{D} \). Finally, with some simple math we obtain:

\[
\mathcal{L}(\theta) = - \sum_{i' = 1}^N \sum_{j' = 1}^M \sum_{r} \mathbb{E}_{y,z|\mathcal{M} \subseteq [M]\backslash\{j'\}} \mathbb{E}_{\mathcal{N} \subseteq [N]\backslash\{i'\}} \mathbb{E}_{R_{i'j'}, R_{i'j'}^O} \mathbb{E}_{\mathcal{L}_{i'j'}}(\mathcal{L}_{i'j'}),
\]

In Eqn. (12), \( y \) and \( z \) can be computed after sampling \( r \) and \( \sigma \). \( \mathcal{M} \) and \( \mathcal{N} \) are sampled by uniformly choosing \( y \) and \( z \) elements in \( [M] \backslash \mathcal{M} \) and \( [N] \backslash \mathcal{N} \) without replacement, respectively. The last two expectations can be estimated unbiasedly by sampling \( B_M \) elements from \( [M] \backslash \mathcal{M} \) and \( B_N \) elements from \( [N] \backslash \mathcal{N} \), respectively, where \( B_M \) and \( B_N \) can be viewed as the minibatch sizes of users and items. Finally, we get an unbiased estimation of the objective \( \mathcal{L}(\theta) \), which can be then adopted in SGD algorithms.

Note that though the training objective involves expectations over multiple orderings (which help exploit the desired UUCs and IUCs during training), the prediction procedure is simple and deterministic. For an unknown behavior \( R_{i'j'} \), the prediction is evaluated with \( \hat{R}_{i'j'} = \mathbb{E}_{p(R_{i'j'}) = k(\mathcal{D})} \). Figure 4 shows the performance on MovieLens 1M of CF-UIC and CF-NADE w.r.t. the number of hidden units.

4 Experiments

We now present a series of experimental results of the proposed CF-UIC and other popular CF methods on two major kinds of CF tasks: rating prediction and top-N recommendation. The experiments are conducted on two representative datasets: MovieLens 1M (Harper and Konstan 2016) and Netflix (Bennett and Lanning 2007). MovieLens 1M consists of 1,000,000 ratings of 3,952 movies (items) rated by 6,040 users. Netflix consists of 100,480,507 ratings of 17,770 movies rated by 480,189 users. The ratings in both datasets are 1-5 stars scale, i.e., \( K = 5 \). For all experiments, we use Adam (Kingma and Ba 2014) to optimize the objectives with an initial learning rate 0.001. During training, we anneal the learning rate by factor 0.25 until no significant improvement can be observed on validation set. Note that in Eqn. (12) the sizes of \( [N] \backslash \mathcal{N} \) and \( [M] \backslash \mathcal{M} \), i.e. \( N - z \) and \( M - y \), vary from 1 to \( N - 1 \) and to \( M - 1 \), respectively. As a consequence, the minibatch sizes of users/items should be set dynamically. Nevertheless, we choose fixed minibatch sizes of users/items \( B_M / B_N \), which only take effect when \( M - y > B_I \) or \( N - z > B_U \). We adopt weight decay on model parameters to prevent the model from overfitting.

Other hyper parameters and detailed experimental settings will be specified latter for each task. Our codes will be made available after the blind review.

4.1 Rating Prediction

We use the same experimental settings with LLORMA (Lee et al. 2013), AutoRec (Sedhain et al. 2015) and CF-NADE (Zheng et al. 2016). We randomly select 90% of the ratings in each of the datasets as the training set, leaving the remaining 10% of the ratings as the test set. Among the ratings in the training set, 5% are hold out for validation. We compare the predictive performance with other state-of-the-art methods in terms of the common used Root Mean Squared Error (RMSE) = \((\sum_{(i,j) \in \mathcal{D}_{\text{test}}} (\hat{R}_{i,j} - R_{i,j})^2 / |\mathcal{D}_{\text{test}}|)^{1/2}\), where \( \mathcal{D}_{\text{test}} \) is the test set of \( \mathcal{D}_{\text{test}} \) unknown ratings, \( R_{i,j} \) is the true rating and \( \hat{R}_{i,j} \) is the prediction. The
The Netflix dataset is much bigger than MovieLens and the 0.002 by which AutoRec improves over LLORMA.

To the 0.002 by which CF-NADE improves over AutoRec has been highly optimized in previous work, our 0.006 RMSE to the existing strong baselines. Note that as RMSE scores have been held out as the test set; The second latest rated item of each user leaves all the 480,189 users into 10K, 15K and 20K groups, respectively, and make the users in same clusters sharing their corresponding columns in $W^U$ and $V^U$. To cluster the users, we first run matrix factorization (Juan et al. 2016) with rank 100 on the training set. (Predicting the test set with the learned vectors by MF gives an RMSE of 0.865.) Then the clustering process is simply done by running a K-means clustering algorithm on the latent vectors of users learned by MF. For CF-UlcA, the weight decay is set to $5 \times 10^{-6}$ as the dataset is sufficiently large. The minibatch sizes of users and items are set to $B_U = 4,000$ and $B_I = 1,000$. The hidden dimensions are $H^U = H^I = 500$.

Fig. 5 shows the performance of CF-UlcA with different number of clusters. We observe that the performance improves as the number of clusters increases, which can be attributed to that using more clusters empowers the model to capture more variety among users. Another observation is that the performance can be potentially improved by further increasing the number of clusters.

Table 1 (right column) summarizes our best result and other state-of-the-art results. Symbol "−" indicates that the authors didn’t report the result, probably due to the lack of scalability. Our method with 20,000 clusters of users achieves a state-of-the-art RMSE of 0.799, which, together with the results on MovieLens 1M, proves that our CF-UlcA has the ability to predict users’ ratings precisely.

### 4.2 Top-N Recommendation

In most real scenarios, the goal of recommendation systems is to suggest a top-$N$ ranked list of items that are supposed to be appealing for each user. Moreover, implicit feedback has attracted increasing interests because it is usually collected automatically and is thus much more easier to obtain. To test the recommendation quality of CF-UlcA with implicit feedback, we follow NeuMF (He et al. 2017) to transform MovieLens 1M into implicit data by marking all ratings as 1 indicating that the user has rated the item. We adopt the leave-one-out (Rendle et al. 2009; He et al. 2017) evaluation: The latest rated item of each user is held out as the test set; The second latest rated item of

| Method | MovieLens 1M | Netflix |
|---|---|---|
| PMF | 0.883 | - |
| U-RBM | 0.881 | 0.845 |
| U-AutoRec | 0.874 | - |
| LLORMA-Global | 0.865 | 0.874 |
| I-RBM | 0.854 | - |
| BiasMF | 0.845 | 0.844 |
| U-CF-NADE-S (2 layers) | 0.845 | 0.803 |
| NMF | 0.843 | - |
| LLORMA-Local | 0.833 | 0.834 |
| I-AutoRec | 0.831 | 0.823 |
| I-CF-NADE-S (2 layers) | 0.829 | - |
| CF-UlcA ($H^U = H^I = 500$) | 0.823 | 0.799 |

Table 1: Test RMSE on MovieLens 1M and Netflix. All the baseline results are taken from Zheng et al. (2016).

| Method | MovieLens 1M | Netflix |
|---|---|---|
| ItemTop | - | - |
| ItemKNN | - | - |
| BPR (Rendle et al. 2009) | 0.690 | 0.419 |
| eALS (He et al. 2016) | 0.704 | 0.433 |
| NeuMF | 0.730 | 0.447 |
| CDAE | 0.726 | 0.448 |
| CF-UlcA (Uniform) | 0.692 | 0.406 |
| CF-UlcA (Inverse) | 0.616 | 0.353 |
| CF-UlcA | 0.736 | 0.492 |

Table 2: Test HR@10 and NDCG@10 of various methods on MovieLens 1M. The results of baseline methods (except CDAE) are kindly provided by He et al. (2017).
each user is chosen as the validation set and the remaining
users are used as the training set. At test time, we adopt
the common strategy (Koren 2008; Elkahky, Song, and He
2015) that randomly samples 100 items that are not rated
by the user, and ask the algorithm to rank the test item among
the 100 sampled items. We evaluate the quality of the ranked
list for the user by computing the Hit Ratio (HR) and the
Normalized Discounted Cumulative Gain (NDCG) (He et
al. 2015). Specifically,

\[ \text{HR} = \frac{\text{#hits}}{\text{#users}}, \]
\[ \text{NDCG} = \frac{1}{\text{#users}} \sum_{i=1}^{\text{#hits}} \frac{1}{\log(\text{pos}_i+1)}, \]

where \#hits is the number of users whose test item appears
in the recommended list and \text{pos}_i is the position of the test item
in the list for the \( i \)-th hit. For both metrics, the ranked list is
truncated at 10.

Since the model is always asked to make predictions of
latest behaviors based on former behaviors, we train the
model under the expectation over orderings that maintain
the chronological order of each user’s behaviors, as anly-
ized in Sec. 4.1. An important difficulty of CF with implicit
feedback is that only positive signals are observed. To han-
dle the absence of negative signals, we follow the common
strategy (Pan et al. 2008; He et al. 2017) that randomly sam-
ples negative instances from unobserved entries dynamically
during the training procedure.

The minibatch sizes of users and items are set to 200. The
hidden dimensions are \( H_U = H_I = 256 \) and the weight decay
is \( 1 \times 10^{-5} \). The results are averaged over 5 runs
with different random seeds, with standard deviations less
than 0.0005. Table 2 compares the results in HR@10 and
NDCG@10 with state-of-the-art methods for top-N recom-
mendation with implicit feedback on MovieLens 1M. The
baseline results are provided by He et al. (2017), except the
result of CDAE (Wu et al. 2016), which is evaluated with our
implementation. We can see that CF-UIcA achieves the best
performance under both measures. Importantly, our method
gives an NDCG@10 of 0.492, which outperforms the state-of-
the-art method NeuMF by a large margin 0.045 (relative
improvement 10.1%). To demonstrate the significance of the
co-autoregression, we train another two CF-UIcA mod-
els under the expectation over: (Uniform Case) all possi-
ble orderings, which cover all UUCs and IICs; and (Inverse
Case) all orderings that reverse the chronological order of
each user’s behaviors. The results are shown in Table 2. We
can observe that the orderings significantly affect the perfor-
ance. Compared to the result (NDCG@10 0.406) of Ignore
case where all UUCs and IICs are captured, our best result
brings a 0.09 improvement, demonstrating the effectiveness
of the orderings and the power of the co-autoregression.

### 4.3 Visualization

In MovieLens 1M, each movie is marked with one or
more genres. There are totally 18 different genres includ-
ing Action, Children’s, Drama, etc. We visualize the learned
weight matrices \( \mathbf{V}^j \) in Sec. 4.1. Specifically, once the model
is learned, \( \mathbf{V}^j_{i,j} \) can be viewed as \( H \times K \) dimensional vec-
tors associated with item \( j \). We apply t-SNE (Maaten and
Hinton 2008) to embed these vectors into a 2-dimensional
plane. Fig. 6 shows the t-SNE embedding of two most exclu-
sive genres: Children’s and Documentary. We can observe
the learned vectors are distributed semantically in the gross.

### 4.4 Running Time and Memory

We analyze the running time and memory cost of the pro-
posed method. All the experiments are conducted on a single
Nvidia TITAN X GPU with Theano (Theano Development
Team 2016) codes. As explained in Sec. 4, the minibatch
sizes of users and items are not deterministic during training
and thus there is no standard way to train CF-UIcA epoch
during the training procedure. We report the average training time for each mini-
batch in Table 3. As for testing time, we compare CF-UIcA
with other state-of-the-art methods in Table 4.

The running memory cost of CF-UIcA is mainly for sav-
ing the 3-dimensional weight tensors. Specifically, the
memory complexity of CF-UIcA is \( O((NH^U + MH^I) K) \). In
our experiments we always let \( H^U = H^I = H \), resulting
the memory cost is proportional to \( (N + M)HK \).

### 5 Conclusion

We propose CF-UIcA, a neural co-autoregressive model for
collaborative filtering, with a scalable stochastic learning
algorithm. CF-UIcA performs autoregression in both users
and items domains, making it able to capture both correla-
tions between users and items explicitly and simultaneously.
Experiments show that our method achieves state-of-the-art
results, and is able to learn semantic information by visual-
ization, verifying that the autoregression provides a princi-
pled way to incorporate the correlations.
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