A best-first alignment algorithm for automatic extraction of transfer mappings from bilingual corpora

Arul Menezes and Stephen D. Richardson

Microsoft Research
One Microsoft Way
Redmond, WA 98008, USA
arulm@microsoft.com
steveri@microsoft.com

Abstract
Translation systems that automatically extract transfer mappings (rules or examples) from bilingual corpora have been hampered by the difficulty of achieving accurate alignment and acquiring high quality mappings. We describe an algorithm that uses a best-first strategy and a small alignment grammar to significantly improve the quality of the mappings extracted. For each mapping, frequencies are computed and sufficient context is retained to distinguish competing mappings during translation. Variants of the algorithm are run against a corpus containing 200K sentence pairs and evaluated based on the quality of resulting translations.

1 Introduction
A machine translation system requires a substantial amount of translation knowledge typically embodied in bilingual dictionaries, transfer rules, example bases, or a statistical model. Over the last decade, research has focused on the automatic acquisition of this knowledge from bilingual corpora. Statistical systems build translation models from this data without linguistic analysis (Brown, 1993). Another class of systems, including our own, parses sentences in parallel sentence-aligned corpora to extract transfer rules or examples (Kaji, 1992; Meyers, 2000; Watanabe, 2000). These systems typically obtain a predicate-argument or dependency structure for source and target sentences, which are then aligned, and from the resulting alignment, lexical and structural translation correspondences are extracted, which are then represented as a set of rules or an example-base for translation.

However, before this method of knowledge acquisition can be fully automated, a number of issues remain to be addressed. The alignment and transfer-mapping acquisition procedure must acquire rules with very high precision and be robust against errors in parsing, sentence-level alignment and in the alignment procedure itself. The procedure must also produce transfer mappings that provide sufficient context to enable the translation system utilizing these mappings to choose the appropriate translation for a given context.

In this paper, we describe the alignment and transfer-acquisition algorithm used in the WindowsMT system, which attempts to address the issues raised above. This system acquires transfer mappings by aligning pairs of logical forms (LFs), which are dependency structures similar to those described by Jensen (1993). These are obtained by parsing a sentence-aligned bilingual corpus. (The problem of aligning parallel corpora at the sentence level has been addressed by Meyers (1998b), Chen (1993) and others, and is beyond the scope of this paper).

2 Logical Form
A Logical Form (LF) is an unordered graph representing the relations among the most meaningful elements of a sentence. Nodes are identified by the lemma of a content word and directed, labeled arcs indicate the underlying semantic relations. It is intended to be as independent as possible of specific languages and their grammars. In particular, LFs from different languages use the same relation types and provide similar analyses for similar constructions. The logical form abstracts away from such language-particular aspects of a sentence as constituent order, inflectional morphology, and certain function words.

Figure 1a depicts the LFs for the following Spanish-English pair used in the example below.

En Información del hipervínculo, haga clic en la dirección del hipervínculo.
Under Hyperlink Information, click the hyperlink address.

3 Alignment
We consider an alignment of two logical forms to be a set of mappings, such that each mapping is between a node or set of nodes (and the relations between them) in the source LF and a node or set of nodes (and the relations between them) in the target LF, where no node participates in more than one such mapping.

Our alignment algorithm proceeds in two phases. In the first phase, it establishes tentative lexical correspondences between nodes in the source and target LFs. In the second phase, it aligns nodes based on these lexical correspondences as well as structural considerations. It starts from the nodes with the tightest lexical correspondence (“best-first”) and works outward from these anchor points.

We first present the algorithm, and then illustrate how it applies to the sentence-pair in Figure-1.
3.1 Finding tentative lexical correspondences
We use a bilingual lexicon that merges data from several sources (CUP, 1995), (SoftArt, 1995), (Langenscheidt, 1997), and invert target-to-source dictionaries to improve coverage. Our Spanish-English lexicon contains 88,500 translation pairs. We augment this with 9,563 translation correspondences acquired using statistical techniques described in (Moore, 2001).

Like Watanabe (2000) and Meyers (2000) we use this lexicon to establish initial tentative word correspondences. However, we have found that even a relatively large bilingual dictionary has only moderate coverage for our purposes. Hence, we pursue an aggressive matching strategy, using the bilingual dictionary together with the derivational morphology component of our system (Pentheroudakis, 1993). We find direct translations, translations of morphological bases and derivations, and base and derived forms of translations. We find that aggressive over-generation of correspondences at this phase is balanced by the more conservative second phase and results in improved overall alignment quality.

We also look for matches between components of multi-word expressions and individual words. This allows us to align such expressions that may have been analyzed as a single lexicalized entity in one language but as separate words in the other.

3.2 Aligning nodes
Our alignment procedure uses the tentative lexical correspondences established above and structural cues to create affirmative node alignments. A set of alignment grammar rules licenses only linguistically meaningful alignments. The rules are ordered to create the most unambiguous alignments (“best”) first and use these to disambiguate subsequent alignments. The rules, intended to be language-neutral, were developed while working primarily with Spanish-English, but have also been applied to other language pairs such as French, German, and Japanese to/from English.

The algorithm is as follows:
1. Initialize the set of unaligned source and target nodes to the set of all source and target nodes respectively.
2. Attempt to apply the alignment rules in the specified order, to each unaligned node or set of nodes in source and target. If a rule fails to apply to any unaligned node or set of nodes, move to the next rule.
3. If all rules fail to apply to all nodes, exit. No more alignment is possible. (Some nodes may remain unaligned).
4. When a rule applies, mark the nodes or sets of nodes to which it applied as aligned to each other and remove them from the lists of unaligned source and target nodes respectively. Go to step 2 and apply rules again, starting from the first rule.

The alignment grammar currently consists of 18 rules, including the following:

1. Bidirectionally unique translation: A set of contiguous source nodes S and a set of contiguous target nodes T such that every node in S has a lexical correspondence with every node in T and with no other target node, and every node in T has a lexical correspondence with every node in S and with no other source node. Align S and T to each other.
2. Translation + Children: A source node S and a target node T that have a lexical correspondence, such that each child of S and T is already aligned to a child of the other. Align S and T to each other.
3. Translation + Parent: A source node S and a target node T that have a lexical correspondence, such that a
parent P of S has already been aligned to a parent P of T. Align S and T to each other.

4. **Verb+Object to Verb**: A verb V₁ (from either source or target), that has child O that is not a verb, but is already aligned to a verb V₂, and either V₁ or V₂ has no unaligned parents, or V₁ and V₂ have children aligned to each other. Align V₁ and O to V₂.

5. **Parent + relationship**: A source node S and a target node T, with the same part-of-speech, and no unaligned siblings, where a parent Pₛ of S is already aligned to a parent Pₜ of T, and the relationship between Pₛ and S is the same as that between Pₜ and T.

6. **Child + relationship**: Analogous to previous rule but based on previously aligned children instead of parents.

7. **Verb+Verb to Verb**: A verb V₁ (from source or target) that has no lexical correspondences and has a single child verb V₂ that is already aligned to a verb V₃, where V₃ has no unaligned parents. Align V₁ and V₂ to V₃

Note that rules 4—7 rely solely on relationships between nodes being examined and previously aligned nodes.

### 3.3 Alignment Example

We now illustrate the application of the alignment procedure to the example in Figure 1. In the first phase, using the bilingual lexicon, we identify the lexical correspondences depicted in Figure-1a as dotted lines. Note that each of the two instances of hipervínculo has two ambiguous correspondences, and that while the correspondence from Información to Hyperlink_Information is unique, the reverse is not. Note also that neither the monolingual nor the bilingual lexicons have been customized for this domain. For example, there is no entry in either lexicon for Hyperlink_Information. This unit has been assembled by general rules that link sequences of capitalized words. Lexical correspondences established for this unit are based on translations found for its individual components.

Next, the alignment rules apply as described below. The alignment mappings they create are depicted in Figure-1b as dotted lines.

**Rule-1**: **Bidirectionally unique translation**, applies in three places, creating alignment mappings between dirección and address, usted and you, and clic and click. These are the initial “best” alignments that provide the anchors from which we will work outwards to align the rest of the structure.

**Rule-3**: **Translation + Parent**, applies next to align the instance of hipervínculo that is the child of dirección to hyperlink, which is the child of address. We leverage a previously created alignment (dirección to address) and the structure of the logical form to resolve the ambiguity present at the lexical level.

Rule-1 now applies (where previously it did not) to create a many-to-one mapping between información and hipervínculo to Hyperlink_Information. The uniqueness condition in this rule is now met because the ambiguous alternative was cleared away by the prior application of Rule 3.

**Rule-4**: **Verb+Object to Verb** applies to rollup hacer with its object clic, since the latter is already aligned to a verb. This produces the many-to-one alignment of hacer and clic to click

### 4.3 Acquiring Transfer Mappings

Figure-2 shows the transfer mappings derived from this example.

```latex
\begin{align*}
\text{dirección} & \quad \rightarrow \quad \text{address} \\
\text{hipervínculo} & \quad \rightarrow \quad \text{hyperlink} \\
\text{información} & \quad \rightarrow \quad \text{Hyperlink\_Information} \\
\text{hacer} & \quad \rightarrow \quad \text{click} \\
\text{en} & \quad \rightarrow \quad \text{Dsub} \\
\text{Dobj} & \quad \rightarrow \quad \text{Dobj} \\
\end{align*}
```

**4.1 Transfer mappings with context**

Each mapping created during alignment forms the core of a family of mappings emitted by the transfer mapping acquisition procedure. The alignment mapping by itself represents a minimal transfer mapping with no context. In addition, we emit multiple variants, each one expanding the core mapping with varying types and amounts of local context.

We generally use linguistic constructs such as noun and verb phrases to provide the boundaries for the context we include. For example, the transfer mapping for an adjective is expanded to include the noun it modifies; the mapping for a verb may include the object as context; mappings for noun collocations are emitted individually and as a whole. Some mappings may include “wild card” or under-specified nodes, with a part of speech but no lemma, as shown in Figure 2.
4.2 Alignment Post-processing

After we have acquired transfer mappings from our entire training corpus, we compute frequencies for all mappings. We use these to resolve conflicting mappings, i.e. mappings where the source sides of the mapping are identical, but the target sides differ. Currently we resolve the conflict by simply picking the most frequent mapping. Note that this does not imply that we are committed to a single translation for every word across the corpus, since we emitted each mapping with different types and amounts of context (see section 5.1). Ideally at least one of these contexts serves to disambiguate the translation. The conflicts being resolved here are those mappings where the necessary context is not present.

A drawback of this approach is that we are relying on a priori linguistic heuristics to ensure that we have at least one mapping with the right context. Our future work plans to address this by using machine-learning techniques to find the precise context that serves to optimally disambiguate between conflicting mappings.

4.2.1 Frequency Threshold

During post-processing we also apply a frequency threshold, keeping only mappings seen at least N times (where N is currently 2). This frequency threshold greatly improves the speed of the runtime system, with minor impact on translation quality (see section 5.6).

5 Experiments and Results

5.1 Evaluation methodology

In the evaluation process, we found that various evaluation metrics of alignment in isolation bore very little relationship to the quality of the translations produced by a system that used the results of such alignment. Since it is the overall translation quality that we care about, we use the output quality (as judged by humans) of the MT system incorporating the transfer mappings produced by an alignment algorithm (keeping all other aspects of the system constant) as the metric for that algorithm.

5.2 Translation system

Our translation system (Richardson, 2001) begins by parsing an input sentence and obtaining a logical form. We then search the transfer mappings acquired during alignment, for mappings that match portions of the input LF. We prefer larger (more specific) mappings to smaller (more general) mappings. Among mappings of equal size, we prefer higher-frequency mappings. We allow overlapping mappings that do not conflict. The lemmas in any portion of the LF not covered by a transfer mapping are translated using the same bilingual dictionary employed during alignment, or by a handful of hard-coded transfer rules (see Section 5.7 for a discussion of the contribution made by each of these components). Target LF fragments from matched transfer mappings and default dictionary translations are stitched together to form an output LF. From this, a rule-based generation component produces an output sentence.

The system provides output for every input sentence. Sentences for which spanning parses are not found are translated anyway, albeit with lower quality.

5.3 Training corpus

We use a sentence-aligned Spanish-English training corpus consisting of 208730 sentence pairs mostly from technical manuals. The data was already aligned at the sentence-level since it was taken from sentence-level translation memories created by human translators using a commercial translation-memory product. This data was parsed and aligned at the sub-sentence level by our system, using the techniques described in this paper. Our parser produces a parse in every case, but in each language roughly 15% of the parses produced are “fitted” or non-spanning. Since we have a relatively large training corpus, we apply a conservative heuristic and only use in alignment those sentence-pairs that produced spanning parses in both languages. In this corpus 161606 pairs (or 77.4% of the corpus) were used. This is a substantially larger training corpus than those used in previous work on learning transfer mappings from parsed data. Table-1 presents some data on the mappings extracted from this corpus using Best-First.

| Total Sentence pairs     | 208,730 |
|--------------------------|---------|
| Sentence pairs used      | 161,600 |
| Number of transfer mappings | 1,208,828 |
| Transfer mappings per pair | 7.48 |
| Num. unique transfer mappings | 437,479 |
| Num. unique after elim. conflicts | 369,067 |
| Num. unique with frequency > 1 | 58,314 |
| Time taken to align entire corpus not including parsing (on a 550MHz PC) | 98 minutes |
| Alignment speed          | 26.9 pairs/s |

Table-1: Best-first alignment of training corpus

5.4 Experiments

In each experiment we used 5 human evaluators in a blind evaluation, to compare the translations produced by the test system with those produced by a comparison system. Evaluators were presented, for each sentence, with a reference human translation and with the two machine translations in random order, but not the original source language sentence. They were asked to pick the better overall translation, taking into account both content and fluency. They were allowed to choose Neither if they considered both translations equally good or equally bad.

All the experiments were run with our Spanish-English system in December 2000. The test sentences were randomly chosen from unseen data from the same domain. Experiment-1 used 200 sentences and every sentence was evaluated by every rater. Sentences were rated better for one system or the other if a majority of the raters agreed. Experiments 2-4 used 500 sentences each, but every sentence was rated anyway, albeit with lower quality.

For all experiments, the test system was the system described in section 5.2, loaded with transfer mappings acquired using the techniques described in this paper (hereafter “Best-First”).
In the first experiment the comparison system is a highly rated commercial system, Babelfish [http://world.altavista.com](http://world.altavista.com). Each of the next three experiments varies some key aspect of Best-First in order to explore the properties of the algorithm. The algorithm variations are described in the next section.

### 5.5 Comparison alignment algorithms

#### 5.5.1 Bottom Up

Experiment-2 compares Best-First to the previous algorithm we employed, which used a bottom-up approach, similar in spirit to that used by Meyers (1998).

This algorithm follows the procedure described in section 3.1 to establish tentative lexical correspondences, however, it does not use an alignment grammar, and relies on a bottom-up rather than a best-first strategy. It starts by aligning the leaf nodes and proceeds upwards, aligning nodes whose child nodes have already aligned. Nodes that do not align are skipped over, and later rolled-up with ancestor nodes that have successfully aligned.

#### 5.5.2 No Context

Experiment-3 uses a comparison algorithm that differs from Best-First in that it retains no context (see section 4.1) when emitting transfer mappings.

#### 5.5.3 No Threshold

The comparison algorithm used in Experiment-4 differs from Best-First in that the frequency threshold (see section 4.2.1) is not applied, i.e. all transfer mappings are retained.

### 5.6 Discussion

The results of the four experiments are presented in Table-2.

Experiment-1 establishes that the algorithm presented in this paper automatically acquires translation knowledge of sufficient quantity and quality as to enable translations that exceed the quality of a highly rated traditional MT system. Note however that Babelfish/Systran was not customized to this domain.

Experiment-2 shows that Best-First produces transfer mappings resulting in significantly better translations than Bottom-Up. Using Best-First produced better translations for a net of 22.6% of the sentences.

Experiment-3 shows that retaining sufficient context in transfer mappings is crucial to translation quality, producing better translations for a net of 23.6% of the sentences.

Experiment-4 shows that the frequency threshold does not have a statistically significant impact on the translation quality, but as shown in Table-3, results in a much smaller (approx. 6 times) and faster (approx. 45 times) runtime system.

### 5.7 Transfer mapping coverage

Using end-to-end translation quality as a metric for alignment leaves open the question of how much of the translation quality obtains from alignment versus other sources of translation knowledge in our system, such as the bilingual dictionary. To address this issue we measured the contribution of each using a 3264-sentence test set. Table-4 presents the results. The first column indicates the total number of words or relationships in each category. The next four columns indicate the percentage translated using each knowledge source, and the percentage not translated or transferred directly from source to target, respectively.

As the table shows, the vast majority of content words are translated using transfer mappings obtained via alignment. The table also shows the fraction of relationships covered by transfer mappings. Relationships, which are represented in the Logical Form as labels on arcs (see Figure-1) may be labeled with a relationship type (subject, direct object etc) and/or with a preposition.

As the table shows, though over half the relationships in the input are covered by transfer mappings, the system is currently less successful at learning transfer mappings for relationships than it is for content words. As a temporary measure we have 2 hand-coded transfer rules that apply to

| System-A       | System-B  | Num. sentences | Num. sentences | Num. sentences | Net percent improved sentences |
|----------------|-----------|----------------|----------------|----------------|--------------------------------|
| Best-First     | BabelFish | 93 (46.5%)     | 73 (36.5%)     | 34 (17%)       | 10%                            |
| Best-First     | Bottom-Up | 224 (44.8%)    | 111 (22.2%)    | 165 (33%)      | 22.6%                          |
| Best-First     | No-Context| 187 (37.4%)    | 69 (13.8%)     | 244 (48.8%)    | 23.6%                          |
| Best-First     | No-Threshold| 112 (22.4%)    | 122 (24.4%)    | 266 (53.2%)    | -2.0%                          |

Table-2: Translation Quality

| System-A       | Num. sentences | Translation speed (500 sentences) |
|----------------|----------------|-----------------------------------|
| Best-First     | 58,314         | 173s (0.34 sec/sent)              |
| No-Threshold   | 359,528        | 8059s (17 sec/sent)               |

Table-3: Translation Speed (500 sentences)

We also used the packaged version of the same underlying system from Systran, but found that on our test set it produced inferior translations to those produced by Babelfish, even when using it’s computer-domain dictionary. We speculate that the website may represent a newer version of the system.
6 Absolute Quality

The experiments presented leave two open questions: What is the absolute quality of the translations produced by the system? And what is the relationship between translation quality and the transfer mappings learned by alignment?

To attempt to address these questions we conducted an absolute quality evaluation and investigated the relationship between the transfer mappings used in a translation and the absolute quality of that translation. This evaluation was conducted in April 2001 on a newer version of the same system.

6.1 Methodology

We used 5 human evaluators looking at translations produced from previously unseen data. Evaluators were presented, for each sentence, with a reference human translation and with the machine translation, but not the original source language sentence. They were asked to rate the machine translation on a scale of 1 to 4, taking into account both the fluency of the translation and the accuracy with which it conveyed the meaning (as compared with the reference human translation).

The scores were defined as follows:

4  Ideal: Fluent, all information included.
3  Acceptable: Comprehensible; all important information accurately transferred.
2  Possibly Acceptable: May be interpretable given context and time, some information transferred accurately
1  Unacceptable: Not comprehensible and/or little or no information transferred accurately.

The absolute quality evaluation was run for two systems – our own system (using “Best-First”) and Babelfish. In each case, the inter-rater agreement was good, though there was some clustering of scores around 2 and 3. The results, presented in Figure-3, confirm the results of Experiment-1, indicating that our system produces a significantly greater number of translations rated 3.5 to 4.0 than Babelfish.

6.2 Relationship between absolute quality and transfer mappings

The most interesting question for us was what relationship existed between the absolute quality of a given translation and the transfer mappings used to produce that translation.

Towards this end, we computed the following metrics for each group of sentences rated to have similar quality.

|                      | Number of instances | Transfer mappings | Dictionary | Rules | Not translated or direct transfer |
|----------------------|---------------------|-------------------|------------|-------|-----------------------------------|
| Content words        | 21102               | 96.3%             | 2.5%       | 0%    | 1.2%                              |
| Prepositional relations | 6567                | 53.6%             | 39.5%      | 6.8%  | 0%                                |
| Other relationships  | 17507               | 54.2%             | 0%         | 0%    | 45.8%                             |

Table-4: Coverage of transfer mappings, dictionary & rules
1) Average number of LF nodes in the transfer mappings used in the translation. The minimum size is 1, representing word-for-word transfers with no larger context.

2) Percentage of lemmas translated using transfer mappings (The remainder are either translated using the bilingual dictionary or left untranslated)

3) Percentage of prepositional relationships covered by transfer mappings (the remainder are translated using the bilingual dictionary)

4) Percentage of other relationships covered by transfer mappings (the remainder are, correctly or incorrectly, transferred from source to target unchanged)

Figure-4 shows these metrics plotted against the absolute translation quality score of the corresponding sentences. The bars represent the average number of LF nodes per match, which is plotted on the left-hand scale. The lines, plotted against the right-hand scale, represent the percentage of lemmas, prepositions and other relationships, respectively, that were translated using transfer mappings.

The chart shows a strong relationship, in particular, between size of the transfer mappings used and the quality of the translation. The relationship is especially pronounced with the perfect translations. It also indicates that for sentences where most of the prepositions and relationships were not covered by transfer mappings, the absolute quality was rated as low.

On the other hand, the relationship between quality and the percentage of content words translated via transfer mappings is weak, indicating that even within a specific domain, learning word-for-word translations is not enough to ensure quality. Instead, larger, more contextual transfers must be learned.

7 Conclusions and Future Work

In this paper, we proposed an algorithm for automatically acquiring high-quality transfer mappings from sentence-aligned bilingual corpora using an alignment grammar and a best-first strategy.

We reported results applying the algorithm to a substantially larger training corpus than that used in previously reported work on learning transfer mappings from parsed data.

We showed that this approach produces transfer mappings that result in translation quality comparable to a commercial MT system.

We also showed that a best-first, alignment-grammar based approach produced better results than a bottom-up approach, and that retaining context in the acquired transfer mappings is essential to translation quality.

We investigated the relationship between absolute translation quality and transfer mappings, and showed that larger more contextual mappings are essential for higher quality.

We currently rely on a priori linguistic heuristics to determine the right context for each transfer mapping. In future work, we plan to use machine-learning techniques to discover the extent of the context that optimally disambiguates between conflicting mappings.
Acknowledgements
We gratefully acknowledge the efforts of all members of the MSR NLP group that participated in this project.

References
Cambridge University Press (1995). McCarthy, M. ed., Cambridge Word Selector
Peter Brown, Stephen A. Della Pietra, Vincent J. Della Pietra and Robert L. Mercer (1993). The mathematics of statistical machine translation. Computational Linguistics, 19:263-312
Stanley F. Chen (1993). Aligning sentences in bilingual corpora using lexical information. In Proceedings of the 31st Meeting of the Association for Computational Linguistics (ACL 1993)
Karen Jensen (1993). PEGASUS: Deriving argument structures after syntax. In Natural Language Processing: The PLNLP Approach. Kluwer Academic Publishers, Boston, MA.
Hiroyuki Kaji, Yuuko Kida, and Yasutsugu Morimoto (1992). Learning Translation Templates from Bilingual Text. In Proceedings of the 15th International Conference on Computational Linguistics (COLING 1992)
Langenscheidt Publishers 1997, The Langenscheidt Pocket Spanish Dictionary
Adam Meyers, Roman Yangarber, Ralph Grishman, Catherine Macleod, and Antonio Moreno-Sandoval (1998a). Deriving transfer rules from dominance-preserving alignments. In Proceedings of the 17th International Conference on Computational Linguistics (COLING 1998)
Adam Meyers, Michiko Kosaka and Ralph Grishman, (1998b). A multilingual procedure for dictionary-based sentence alignment. In Proceedings of the 3rd Conference on Machine Translation in the Americas (AMTA 98)
Adam Meyers, Michiko Kosaka and Ralph Grishman (2000). Chart-based transfer rule application in machine translation. In Proceedings of 18th International Conference on Computational Linguistics (COLING 2000)
Robert C. Moore (2001). Towards a Simple and Accurate Statistical Approach to Learning Translation Relationships among Words Proceedings of the Workshop on Data-Driven Machine Translation at the 38th Annual Meeting of the Association for Computational Linguistics (ACL 2001)
Joseph Pentheroudakis and Lucretia Vanderwende (1993). Automatically identifying morphological relations in machine-readable dictionaries. In Ninth Annual conference of the University of Waterloo Center for the new OED and Text Research
Satoshi Sato and Makoto Nagao (1990). Towards memory-based translation. Proceedings of 13th International Conference on Computational Linguistics (COLING 1990)
Stephen D. Richardson, William Dolan, Monica Corston-Oliver, and Arul Menezes (2001). Overcoming the customization bottleneck using example-based MT. In Proceedings of the Workshop on Data-Driven Machine Translation at the 38th Annual Meeting of the Association for Computational Linguistics (ACL 2001)

SoftArt Inc (1995) Soft-Art translation dictionary. Version 7.
Hideo Watanabe, Sado Kurohashi, and Eiji Aramaki (2000). Finding Structural Correspondences from Bilingual Parsed Corpus for Corpus-based Translation. In Proceedings of 18th International Conference on Computational Linguistics (COLING 2000)