On Finding Short Reconfiguration Sequences Between Independent Sets

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Abstract

Assume we are given a graph $G$, two independent sets $S$ and $T$ in $G$ of size $k \geq 1$, and a positive integer $\ell \geq 1$. The goal is to decide whether there exists a sequence $\langle I_0, I_1, \ldots, I_\ell \rangle$ of independent sets such that for all $j \in \{0, \ldots, \ell - 1\}$ the set $I_j$ is an independent set of size $k$, $I_0 = S$, $I_\ell = T$, and $I_{j+1}$ is obtained from $I_j$ by a predetermined reconfiguration rule. We consider two reconfiguration rules, namely token sliding and token jumping. Intuitively, we view each independent set as a collection of tokens placed on the vertices of the graph. Then, the Token Sliding Optimization (TSO) problem asks whether there exists a sequence of at most $\ell$ steps that transforms $S$ into $T$, where at each step we are allowed to slide one token from a vertex to an unoccupied neighboring vertex (while maintaining independence). In the Token Jumping Optimization (TJO) problem, at each step, we are allowed to jump one token from a vertex to any other unoccupied vertex of the graph (as long as we maintain independence). Both TSO and TJO are known to be fixed-parameter tractable when parameterized by $\ell$ on nowhere dense classes of graphs. In this work, we investigate the boundary of tractability for sparse classes of graphs. We show that both problems are fixed-parameter tractable for parameter $k + \ell + d$ on $d$-degenerate graphs as well as for parameter $|M| + \ell + \Delta$ on graphs having a modulator $M$ whose deletion leaves a graph of maximum degree $\Delta$. We complement these results by showing that for parameter $\ell$ alone both problems become W[1]-hard already on 2-degenerate graphs. Our positive result makes use of the notion of independence covering families introduced by Lokshtanov et al. [25]. Finally, we show as a side result that using such families we can obtain a simpler and unified algorithm for the standard Token Jumping Reachability problem (a.k.a. Token Jumping) parameterized by $k$ on both degenerate and nowhere dense classes of graphs.

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1 Introduction

Given a simple undirected graph $G$, a set of vertices $I \subseteq V(G)$ is an independent set if the vertices of $I$ are pairwise non-adjacent. Finding an independent set of size $k$, i.e., the Independent Set (IS) problem, is known to be NP-complete [22] and W[1]-complete parameterized by solution size $k$ [12]. We view an independent set as a collection of $k$
tokens placed on the vertices of a graph such that no two tokens are placed on adjacent vertices. This gives rise to two natural adjacency relations between independent sets (or token configurations), also called reconfiguration steps. These reconfiguration steps, in turn, give rise to several combinatorial reconfiguration problems [28, 27, 8].

In the Token Sliding Reachability (TSR) problem, introduced by Hearn and Demaine [15], two independent sets are adjacent if one can be obtained from the other by removing a token from a vertex \( u \) and immediately placing it on another unoccupied vertex \( v \) with the requirement that \( \{u, v\} \) must be an edge of the graph. The token is said to slide from vertex \( u \) to vertex \( v \) along the edge \( \{u, v\} \). Generally speaking, in the Token Sliding Reachability problem, we are given a graph \( G \) and two independent sets \( S \) and \( T \) of size \( k \) in \( G \). The goal is to decide whether there exists a sequence of slides (a reconfiguration sequence) that transforms \( S \) to \( T \). The TSR problem has been extensively studied [5, 6, 11, 14, 18, 21, 24]. It is known that the problem is PSPACE-complete, even on restricted graph classes such as planar graphs of bounded bandwidth (and hence pathwidth) [15, 30, 29], split graphs [3], and bipartite graphs [23]. However, Token Sliding Reachability can be decided in polynomial time on trees [11], interval graphs [5], bipartite permutation and bipartite distance-hereditary graphs [14], line graphs [17], and claw-free graphs [6]. In the Token Sliding Optimization (TSO) problem, we are additionally given a parameter \( \ell \) and the goal is to decide if \( S \) can be transformed to \( T \) in at most \( \ell \) token slides. Very little is known about the optimization variant of the problem other than the hardness results that follow immediately from the reachability variant. In fact, to the best of our knowledge, the only known polynomial-time solvable instances of TSO are those restricted to interval graphs [31, 20], cographs [21], and spider trees (trees obtained by attaching paths to a central vertex) [16].

In the Token Jumping Reachability (TJR) problem, introduced by Kamiński et al. [21], we drop the restriction that the token should move along an edge of \( G \) and instead we allow it to move to any unoccupied vertex of \( G \) provided it does not break the independence of the set of tokens. That is, a single reconfiguration step consists of first removing a token on some vertex \( u \) and then immediately adding it back on any other unoccupied vertex \( v \), as long as no two tokens become adjacent. The token is said to jump from vertex \( u \) to vertex \( v \). Token Jumping Reachability is also PSPACE-complete on planar graphs of bounded bandwidth [15, 30, 29]. Lokshtanov and Mouawad [23] showed that, unlike Token Sliding Reachability, which is PSPACE-complete on bipartite graphs, the Token Jumping Reachability problem becomes NP-complete on bipartite graphs. On the positive side, it is “easy” to show that Token Jumping Reachability can be decided in polynomial-time on trees (and even on split/chordal graphs) since we can simply jump tokens to leaves (resp. vertices that only appear in the bag of a leaf in the clique tree) to transform one independent set into another. In the Token Jumping Optimization (TJO) problem, we are additionally given a parameter \( \ell \) and the goal is to decide if \( S \) can be transformed to \( T \) in at most \( \ell \) token jumps. To the best of our knowledge, the only known polynomial-time solvable instances of TJO are those restricted to even-hole-free graphs [21, 26].

In this paper we focus on the parameterized complexity of the aforementioned problems with respect to parameters \( k \) and \( \ell \) and when restricted to sparse classes of graphs. Given an NP-hard or PSPACE-hard problem, parameterized complexity [13] allows us to refine the notion of hardness; does the hardness come from the whole instance or from a small parameter? A problem \( \Pi \) is FPT (fixed-parameter tractable) parameterized by \( k \) if one can solve it in time \( f(k) \cdot \text{poly}(n) \), for some computable function \( f \) (sometimes called FPT-time). In other words, the combinatorial explosion can be restricted to the parameter \( k \). In the rest
of the paper, we mainly consider parameters $k$ (the number of tokens) and $\ell$ (the number of reconfiguration steps). TSO and TJO are known to be W[1]-hard (and XNL-complete [4]) parameterized by $k+ \ell$ on general graphs [8]. TSR and TJR are known to be W[1]-hard (and XL-complete [4]) parameterized by $k$ on general graphs [24]. When we restrict our attention to sparse classes of graphs, TSO and TJO are known to be fixed-parameter tractable when parameterized by $\ell$ on nowhere dense classes of graphs [26]. TJR and TJO are known to be fixed-parameter tractable parameterized by $k$ on graphs of bounded degree [19]. For TJR, the problem becomes fixed-parameter tractable parameterized by $k$ on biclique-free classes of graphs [7]. Finally, for TSR, the problem becomes fixed-parameter tractable parameterized by $k$ on planar graphs, chordal graphs of bounded clique number, and graphs of bounded degree [2]. We refer the reader to the recent survey by Bousquet et al. [8] for more background on the parameterized complexity of these problems.

Given that TSO and TJO are fixed-parameter tractable when parameterized by $\ell$ on nowhere dense classes of graphs, it is natural to ask whether this result can be extended beyond nowhere dense graphs to biclique-free graphs. Even simpler, can we show that nowhere dense classes of graphs, it is natural to ask whether this result can be extended beyond nowhere dense graphs to biclique-free graphs. Even simpler, can we show that

Both problems are fixed-parameter tractable for parameter $k+ \ell + d$ on $d$-degenerate graphs;

Both problems are fixed-parameter tractable for parameter $|N| + k + \ell + d$ on graphs having a modulator $N$ whose deletion leaves a $d$-degenerate graph (assuming $N$ is given as part of the input); and

Both problems are fixed-parameter tractable for parameter $|M| + \ell + \Delta$ on graphs having a modulator $M$ whose deletion leaves a graph of maximum degree $\Delta$.

We complement these result by showing that for parameter $\ell$ alone both problems become W[1]-hard already on 2-degenerate graphs.

In fact, our hardness reductions construct 2-degenerate graphs which can be partitioned into two sets $V_1$ and $V_2$, where $V_1$ is an independent set and every vertex in $V_2$ has constant degree in the graph. Hence, our positive result for parameter $|M| + \ell + \Delta$ shows that when $|M|$ is part of our parameter we can drop $k$ and still obtain fixed-parameter tractable algorithms; and when $|M|$ (and $k$) is not part of the parameter the problem is W[1]-hard.

Most of our positive results make use of the notion of independence covering families introduced by Lokshtanov et al. [25], which we believe could be of independent interest for the reconfiguration of independent sets. Let us start by formally defining such families and the various algorithms for extracting them on different graph classes.

**Definition 1.1** ([25]). For a graph $G$ and $k \geq 1$, a family of independent sets of $G$ is called an independence covering family for $(G, k)$, denoted by $\mathcal{F}(G, k)$, if for any independent set $I$ in $G$ of size at most $k$, there exists $J \in \mathcal{F}(G, k)$ such that $I \subseteq J$.

**Theorem 1.2** ([25]). There is a deterministic algorithm that given a $d$-degenerate graph $G$ and $k \geq 1$, runs in time $O((kd)^{O(k)} \cdot (n + m) \log n)$, and outputs an independence covering family for $(G, k)$ of size at most $O((kd)^{O(k)} \cdot \log n)$.

**Theorem 1.3** ([25]). Let $k, d \in \mathbb{N}$ and $G$ be a graph. Let $S \subseteq V(G)$ such that $G - S$ is $d$-degenerate. There is a deterministic algorithm that given a $G$, $S$, and $k, d \in \mathbb{N}$, runs in time $O(2^{|S|} \cdot (kd)^{O(k)} \cdot 2^{O(kd)} \cdot (n + m) \log n)$, and outputs an independence covering family for $(G, k)$ of size at most $O(2^{|S|} \cdot (kd)^{O(k)} \cdot 2^{O(kd)} \cdot \log n)$. 

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Theorem 1.4 ([25]). Let $G$ be a graph such that $G \in \mathcal{G}$, where $\mathcal{G}$ is a class of nowhere dense graphs. There is a deterministic algorithm that given $k \geq 1$, runs in time $O(f_G(k) \cdot (n + m) \log n)$, and outputs an independence covering family for $(G, k)$ of size at most $O(g_G(k) \cdot n \log n)$, where $f_G(k)$ and $g_G(k)$ depend on $k$ and the class $\mathcal{G}$ but are independent of the size of the graph.

We use Theorems 1.2 and 1.3 to design fixed-parameter tractable algorithms for parameters $k + \ell + d$ and $|N| + k + \ell + d$, respectively. Our algorithm for parameter $|M| + \ell + \Delta$ is based on the random separation technique [9]. Finally, we show that using independence covering families we can obtain a simpler and unified algorithm for the standard Token Jumping Reachability problem (a.k.a. Token Jumping) parameterized by $k$ on both degenerate and nowhere dense classes of graphs; this is in contrast to the algorithms presented in [24]. To do so, we make use of Theorems 1.2 and 1.4. Note that the major difference between Theorems 1.2 and 1.4 is that in the former we are guaranteed a family of size at most $O((kd)^O(k) \cdot \log n)$ while in the latter the family is of size at least $O(g_G(k) \cdot n \log n)$, i.e., we have an extra linear dependence on $n$. This difference is the reason why our algorithm for parameter $k + \ell + d$ cannot be adapted to work for nowhere dense graphs. The current complexity status of all problems considered in this work is summarized in Table 1.

Table 1 Parameterized complexity status of the reachability and optimization variants of Token Sliding and Token Jumping. Results proved in this paper are shown in bold.

|                  | Degenerate | Nowhere dense | Biclique free |
|------------------|------------|---------------|---------------|
| TSR parameterized by $k$ | Open       | Open          | Open          |
| TSO parameterized by $k$ | Open       | Open          | Open          |
| TSO parameterized by $\ell$ | $W[1]$-hard | FPT           | $W[1]$-hard   |
| TSO parameterized by $k + \ell$ | FPT        | FPT           | Open          |
| TJR parameterized by $k$ | FPT        | FPT           | FPT           |
| TJO parameterized by $k$ | Open       | Open          | Open          |
| TJO parameterized by $\ell$ | $W[1]$-hard | FPT           | $W[1]$-hard   |
| TJO parameterized by $k + \ell$ | FPT        | FPT           | Open          |

2 Preliminaries

Sets and functions. We denote the set of natural numbers (including 0) by $\mathbb{N}$. For $n \in \mathbb{N}$, we use $[n]$ and $[n]_0$ to denote the sets $\{1, 2, \ldots, n\}$ and $\{0, 1, 2, \ldots, n\}$, respectively. For a set $X$, we denote its power set by $2^X = \{X' \mid X' \subseteq X\}$. For a function $f : X \to Y$ and an element $y \in Y$, $f^{-1}(y)$ denotes the set $\{x \in X \mid f(x) = y\}$. For a non-empty set $X$, a family $\mathcal{F} \subseteq 2^X$ is a partition of $X$, if i) for each $Y \in \mathcal{F}$, $Y \neq \emptyset$, ii) for distinct $Y, Z \in \mathcal{F}$, we have $Y \cap Z = \emptyset$, and iii) $\cup_{Y \in \mathcal{F}} Y = X$. An observation that we will make use of is the following:

Proposition 2.1. For $k, n \in \mathbb{N}$, where $n \geq c$ for some constant $c$, we have $(\log n)^k \leq n + k^{2k}$.

Graphs. Unless otherwise stated, we assume that each graph $G$ is a simple, undirected graph with vertex set $V(G)$ and edge set $E(G)$, where $|V(G)| = n$ and $|E(G)| = m$. The open neighborhood, or simply neighborhood, of a vertex $v$ is denoted by $N_G(v) = \{u \mid \{u, v\} \in E(G)\}$, the closed neighborhood by $N_G[v] = N_G(v) \cup \{v\}$. Similarly, for a set of vertices $S \subseteq V(G)$, we define $N_G(S) = \{v \mid \{u, v\} \in E(G), u \in S, v \notin S\}$ and $N_G[S] = N_G(S) \cup S$. The degree of a vertex is $|N_G(v)|$. We drop the subscript $G$ when clear from context. A subgraph
of $G$ is a graph $G'$ such that $V(G') \subseteq V(G)$ and $E(G') \subseteq E(G)$. The \textit{induced subgraph} of $G$ with respect to $S \subseteq V(G)$ is denoted by $G[S]$; $G[S]$ has vertex set $S$ and edge set $E(G[S]) = \{(u, v) \in E(G) \mid u, v \in S\}$.

### 3 FPT algorithm for parameter $k + \ell + d$

In this section we start by designing a fixed-parameter tractable algorithm for the TSO problem parameterized by $k + \ell + d$ on $d$-degenerate graphs. We then show how the algorithm can be adapted for TJO as well as for parameter $|N| + k + \ell + d$ on graphs having a modulator $N$ whose deletion leaves a $d$-degenerate graph (assuming $N$ is given as part of the input).

We let $(G, S, T, k, \ell)$ denote an instance of TSO, where $G$ is $d$-degenerate. Moreover, we assume that we have computed in time $O((kd)^O(k) \cdot (n + m) \log n)$ an independence covering family $\mathcal{F}(G, k)$ for $(G, k)$ of size at most $O((kd)^O(k) \cdot \log n)$ (Theorem 1.2). Without loss of generality, we assume that both $S$ and $T$ belong to $\mathcal{F}(G, k)$; as otherwise we can simply add them. Note that if $(G, S, T, k, \ell)$ is a yes-instance then there exists a sequence $\langle I_0, I_1, ..., I_{\ell} \rangle$ of independent sets such that for all $j \in \{0, ..., \ell - 1\}$ the set $I_j$ is an independent set of size $k$ in $G$, $I_0 = S$, $I_{\ell} = T$, and $I_{\ell+1}$ is obtained from $I_\ell$ by a token slide. This implies that there exists a sequence $(J_0, J_1, ..., J_{\ell})$ of elements of $\mathcal{F}(G, k)$ such that $J_0 = S$, $J_{\ell} = T$, and for $j \in \{1, ..., \ell - 1\}$ we have $I_j \subseteq J_j$. In what follows, we assume that we guessed a sequence $(J_0, J_1, ..., J_{\ell})$ of elements of $\mathcal{F}(G, k)$ such that $J_0 = S$ and $J_{\ell} = T$. Our goal now is to design an algorithm that either finds a reconfiguration sequence $\langle I_0 = S, I_1 \subseteq J_1, ..., I_{\ell-1} \subseteq J_{\ell-1}, I_{\ell} = T \rangle$ or determine that no such sequence exists.

We define a constraint as a pair $(X, b)$ where $X \subseteq V(G)$ and $b$ is a positive integer, called the \textit{budget} of $X$. We denote a set of constraints by $C = \{(X, b), \ldots\}$. We say that the constraint $(X, b)$ is satisfied (by $Z$) if $|Z \cap X| = b$, where $Z \subseteq V(G)$. We say that the set of constraints $C$ is satisfied if all pairs $(X, b) \in C$ are satisfied. We denote a set of constraints by $C$. We now proceed by building sets of sets of constraints $C_0, C_1, \ldots, C_\ell$ and show that for each $i \in [\ell+1]$, the following invariants are satisfied:

- **Correctness Invariant I**: If a $k$-sized set $Z \subseteq J_i$ satisfies at least one set of constraints in $C_i$, then $Z$ is reachable from $S = J_0$.

- **Correctness Invariant II**: For any $k$-sized set $Z \subseteq J_i$, if there is a reconfiguration sequence $S = I_{0i}, I_{1i}, I_{2i}, \ldots, I_{\ell} = Z$, where for each $p \in [\ell]$, $I_p \subseteq J_p$, then $Z$ satisfies at least one set of constraints in $C_{\ell}$.

- **Size Invariant**: The total number of constraints at the $i^{th}$ step is $\sum_{C \in C_{i-1}} |C| \leq (i + 1)!$.

At the base case, we let $C_0 = \{\{(S, k)\}\}$. The correctness of the base case immediately follows from its construction. We now proceed recursively as follows. Consider $i \in [\ell]$. We assume that for each $p \in [i - 1]$, we have computed $C_p$ that satisfy the correctness and size invariants. Initialize $C_i = \emptyset$.

For each $C \in C_{i-1}$,

1. Initialize a constraint set $C' = \emptyset$.
2. If $b = 1$,
   a. Add $(N(X) \cap J_i, 1)$ to $C'$.
   b. Add $(X' \cap J_i, b')$ for all other constraints $(X', b') \in C$ to $C'$.
3. Else
   a. Add $(X \cap J_i, b - 1)$ to $C'$.
   b. Add $(N(X) \cap J_i, 1)$ to $C'$.
   c. Add $(X' \cap J_i, b')$ for all other constraints $(X', b') \in C$ to $C'$.
4. Add $C'$ to $C_i$. 

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Lemma 3.1. For every $C \in \mathcal{C}_i$, we have $\bigcup_{(X,b) \in C} X \subseteq J_i$, $\sum_{(X,b) \in C} b = k$, and all the vertex subsets which are part of the constraints in $C$ are pairwise disjoint.

Lemma 3.2 (Size Invariant). The total number of constraints at the $i^{th}$ step is $c_i = \sum_{C \in \mathcal{C}_i} |C| \leq (i+1)!$. Therefore, $c_i \leq (\ell+1)!$.

Proof. Let $c_i = \sum_{C \in \mathcal{C}_i} |C|$. We have $c_0 = 1$ from the base case of the algorithm. At each step the number of constraints in a set of constraints added increases by at most 1. For $i = 0$, we have only one constraint in $\{(S,k)\} \in \mathcal{C}_0$. Therefore, at the $i^{th}$ step, the maximum number of constraints in any set contained in $\mathcal{C}_i$ is at most $i+1$. In the $i^{th}$ recursive step of the algorithm, we add a new set of constraints $C'$ corresponding to each constraint $(X,b)$ contained in some member of $\mathcal{C}_{i-1}$. So, we get the following recursive relation: $|\mathcal{C}_i| = c_{i-1}$. Using the fact that all members of $\mathcal{C}_i$ contain at most $i+1$ constraints, we get that $c_i = \sum_{C \in \mathcal{C}_i} |C| \leq (i+1)|\mathcal{C}_i| = (i+1)c_{i-1}$. Solving the recurrence, we get $c_i \leq (i+1)!$. Therefore, $c_i \leq (\ell+1)!$.

Lemma 3.3 (Correctness Invariant I). If a $k$-sized independent set $Z \subseteq J_i$ satisfies at least one set of constraints in $\mathcal{C}_i$, then $Z$ is reachable from $S$.

Proof. We use induction to prove the lemma. For $i = 0$, we have $\mathcal{C}_0 = \{\{(S,k)\}\}$. For $C = \{(S,k)\}$, we can see that the lemma holds trivially. For the inductive step, we assume that the lemma holds true for $i - 1$, and prove it for $i$. Let $Z \subseteq J_i$ and $|Z| = k$ such that it satisfies some set of constraints $C \in \mathcal{C}_i$. Let $(X,b)$ be the constraint in $C' \in \mathcal{C}_{i-1}$ which produces this set of constraints $C$ in the $i^{th}$ recursive step of the algorithm.

Let $v^*$ be the vertex in $Z \cap (N(X) \cap J_i)$. Let $u^*$ be a vertex in $X$ sharing an edge with $v^*$. Take $Z' = (Z \cup \{u^*\}) \setminus \{v^*\}$. It can be seen that $|Z'| = k$ and $Z$ can be obtained from $Z'$ by sliding one token. Since $Z$ satisfies the set of constraints $C$, we have:

1. $|Z \cap (N(X) \cap J_i)| = 1$
2. $|Z \cap (X \cap J_i)| = |Z \cap X| = b - 1$ (0 if $b = 1$)
3. $|Z \cap (X' \cap J_i)| = |Z \cap X'| = b'$ for all other constraints $(X',b') \in C'$

The way we construct $Z'$, it must satisfy the following conditions:

1. $|Z' \cap X| = b \geq 1$ (since $v^*$ is included in $Z'$); and
2. $|Z' \cap X'| = b'$ for all other constraints $(X',b') \in C'$.

It can be clearly seen that $Z'$ satisfies the set of constraints $C' \in \mathcal{C}_{i-1}$. So, $|Z' \cap (\cup_{(X,b) \in C} X')| = \sum_{(X',b') \in C'} |Z' \cap X'| = \sum_{(X',b') \in C'} b' = k$, where the first equality follows from the fact that all $X'$ such that $(X',b') \in C'$ are pairwise disjoint by Lemma 3.1 and the last equality follows from Lemma 3.1. Therefore, $Z' \subseteq \cup_{(X',b') \in C'} X' \subseteq J_{i-1}$ again by Lemma 3.1.

Thus, $Z'$ is a $k$-sized subset of $J_{i-1}$ and satisfies at least one set of constraints in $\mathcal{C}_{i-1}$. By the induction hypothesis, $Z'$ is reachable from $S$. Now, since $Z$ is reachable from $Z'$, $Z$ is also reachable from $S$.

Lemma 3.4 (Correctness Invariant II). For any $k$-sized independent set $Z \subseteq J_i$, if there is a reconfiguration sequence $S = I_0, I_1, I_2, \ldots, I_p = Z$, where for each $p \in [i]$, $I_p \subseteq J_p$, then $Z$ satisfies at least one set of constraints in $\mathcal{C}_i$.

Proof. We use induction to prove the lemma. For $i = 0$, we have $\mathcal{C}_0 = \{\{(S,k)\}\}$. The set $S$ satisfies the set of constraints $C = \{(S,k)\}$ and the lemma holds.

We now assume that the lemma holds true for $i - 1$, and prove it for $i$. Let $C \in \mathcal{C}_{i-1}$ be the set of constraints that $I_{i-1}$ satisfies. So, $|I_{i-1} \cap (\cup_{(X,b) \in C} X)| = \sum_{(X,b) \in C} |I_{i-1} \cap X| = \sum_{(X,b) \in C} b = k$, where the first equality follows from the fact that all $X$ such that $(X,b) \in C$
Token Sliding Optimization is fixed-parameter tractable parameterized by \( k + \ell + d \) where \( d \) denotes the degeneracy of the graph.

**Proof.** Let \((G, S, T, k, \ell)\) denote an instance of TSO, where \( G \) is \( d \)-degenerate. We first computed in time \( O((kd)^{O(k)} \cdot (n + m) \log n) \) an independence covering family \( \mathcal{F}(G, k) \) for \((G, k)\) of size at most \( O((kd)^{O(k)} \cdot \log n) \) (by Theorem 1.2). We then add \( S \) and \( T \) to \( \mathcal{F}(G, k) \) (in case they do not already belong to \( \mathcal{F}(G, k) \)). Next, we “guess” a \((\ell + 1)\)-sequence \( J_0, J_1, \ldots, J_{\ell} \) of elements of \( \mathcal{F}(G, k) \) such that \( J_0 = S \), \( J_{\ell} = T \). Note that this guessing can be accomplished in time \( O((kd)^{O(k)} \cdot \log n)^{\ell+1}) \), which by Proposition 2.1 is still FPT-time. Finally, we compute \( C_0, C_1, \ldots, C_{\ell} \), which by Lemma 3.2 can also be done in FPT-time. To conclude, we simply need to check whether \( T \) satisfies at least one set of constraints in \( C_{\ell} \). The correctness of the algorithm follows from Lemma 3.3 and 3.4.

Token Sliding Optimization is fixed-parameter tractable parameterized by \( |N| + k + \ell + d \) on graphs having a modulator \( N \) whose deletion leaves a \( d \)-degenerate graph (assuming \( N \) is given as part of the input).

**Proof.** We proceed exactly as in the proof of Theorem 3.5 but we invoke Theorem 1.3 instead of Theorem 1.2.

We conclude this section by showing how we can adapt the previous two results for the Token Jumping Optimization problem. To allow tokens to jump to arbitrary vertices of the graph we only need to slightly modify our construction of the sets \( C_1, \ldots, C_{\ell} \) to obtain the following:

Token Jumping Optimization is fixed-parameter tractable parameterized by \( k + \ell + d \) where \( d \) denotes the degeneracy of the graph and fixed-parameter tractable parameterized by \( |N| + k + \ell + d \) on graphs having a modulator \( N \) whose deletion leaves a \( d \)-degenerate graph (assuming \( N \) is given as part of the input).

## FPT algorithm for parameter \(|M| + \ell + \Delta\)

In this section, we prove that TSO and TJO are fixed-parameter tractable parameterized by \(|M| + \ell + \Delta\). Recall that an instance of either problem is denoted by \((G, S, T, k, \ell)\) where \( V(G) \) can be partitioned into \( H \) and \( M \) and every vertex in \( H \) has degree at most \( \Delta \) in \( G \).
Our algorithm is randomized and based on a variant of the color-coding technique [1] that is particularly useful in designing parameterized algorithms on graphs of bounded degree. The technique, known in the literature as random separation [9], boils down to a simple, but fruitful observation that in some cases, if we randomly color the vertex set of a graph using two colors, the solution or vertices we are looking for are appropriately colored with high probability. In our case, we want to make sure that the set of vertices involved in token slides or jumps gets highlighted. We note that our algorithm is an adaptation of the algorithm of Mouawad et al. [26] and it can easily be derandomized using standard techniques [10].

We start with an instance \( (G = (H, M, E), S, T, k, \ell) \) of TSO; the algorithm is identical for TJO. We color independently every vertex of \( H \) using one of two colors, say red and blue (denoted by \( R \) and \( B \)), with probability \( \frac{1}{2} \). We let \( \chi : H \to \{R, B\} \) denote the resulting random coloring. Suppose that \( (G, S, T, k, \ell) \) is a yes-instance, and let \( \sigma \) denote a reconfiguration sequence from \( S \) to \( T \) of length at most \( \ell \). We say a vertex \( v \in H \) is touched in \( \sigma \) whenever a token slides from a neighbor of \( v \) to \( v \) or from \( v \) to some neighbor of \( v \). We let \( V(\sigma) \) denote the set of vertices touched by \( \sigma \). We say that the coloring \( \chi \) is successful if both of the following conditions hold:

- Every vertex in \( V(\sigma) \cap H \) is colored red; and
- Every vertex in \( N_H(V(\sigma) \cap H) \) is colored blue.

Observe that \( V(\sigma) \cap H \) and \( N_H(V(\sigma) \cap H) \) are disjoint. Therefore, the two aforementioned conditions are independent. Moreover, since the maximum degree of \( G[H] \) is \( \Delta \), we have \( |V(\sigma) \cap H| + |N_H(V(\sigma) \cap H)| \leq 2\ell \Delta \). Consequently, the probability that \( \chi \) is successful is at least:

\[
\frac{1}{2^{\ell \Delta |H| + |N_H(V(\sigma) \cap H)|}} \geq \frac{1}{2^{2\ell \Delta}} = \frac{1}{4^{\ell \Delta}}.
\]

Let \( H_R \) denote the set of vertices of \( H \) colored red and \( H_B \) denote the set of vertices of \( H \) colored blue. Moreover, we let \( C_1, \ldots, C_q \) denote the set of connected components of \( G[H_R] \). The main observation now is the following:

**Lemma 4.1.** If \( \chi \) is successful then \( V(\sigma) \) has a non-empty intersection with at most \( 2\ell \) connected components of \( G[H_R] \), and each one of those components consists of at most \( 2\ell \) vertices.

Given an instance \( (G = (H, M, E), S, T, k, \ell) \) of TSO and a coloring \( \chi \) of \( H \), we know from Lemma 4.1 that when \( \chi \) is successful every connected component of \( G[H_R] \) consists of at most \( 2\ell \) vertices. We now construct a new (reduced) instance \( (G', S', T', k', \ell) \) of TSO. We first guess the vertices of \( M \) that will be touched in a solution and we let \( M' \) denote this set. Note that this guessing can be accomplished in time \( 2^M \)-time. Starting from a copy of \( G \) we proceed as follows:

- If there exists \( v \in (S \cap T) \cap H \) and \( v \) is colored blue then we delete \( v \) and its neighbors from the graph;
- If there exists \( v \in (S \cap T) \cap (M \setminus M') \) then we delete \( v \) and its neighbors from the graph;
- If there exists \( v \in (S \cap T) \cap H \), \( v \) is colored red, and \( v \) belongs to a red component \( C \) of \( G[H_R] \) such that \( |V(C)| > 2\ell \) then we delete \( v \) and its neighbors from the graph;
- If there exists a blue vertex \( v \) which is not in \( S \cap T \) then we delete \( v \) from the graph;
- If there exists a red vertex \( v \) which is not in \( S \cap T \) and \( v \) belongs to a red component \( C \) of \( G[H_R] \) such that \( |V(C)| > 2\ell \) then we delete \( v \) from the graph.

We adjust \( S, T, \) and \( k \) appropriately to obtain the new equivalent instance \( (G', S', T', k', \ell) \). Note that in this new instance (assuming a successful coloring) no vertices are colored blue and (assuming a correct guess) all vertices of \( M' \) will be touched in a solution. In other
words, $G'$ can be partitioned into $M'$ and $H'$ where $H'$ consists of (an unbounded number of) connected components each consisting of at most $2\ell$ vertices. Note that when the number of connected components is constant then we are done since we can solve the problem via brute-force. In other words, we can simply enumerate all possible sequences of length at most $\ell$ and make sure that at least one of them is the required reconfiguration sequence from $S'$ to $T'$. This brute-force testing can be accomplished in time $2^{O(\ell \log \ell)} \cdot n^{O(1)}$.

Let us now consider the general case when the number of components is not necessarily bounded. We say a component $C$ of $G' - M'$ is important if $V(C) \cap ((S' \setminus T') \cup (T' \setminus S')) \neq \emptyset$. There are at most $2\ell$ important components. Hence, we only need to bound the number of unimportant components. To that end, we partition the unimportant components of $G' - M'$ into equivalence classes with respect to the relation $\simeq$. For two graphs $G_1$, $G_2$ and two sets $X_1 \subseteq V(G)$, $X_2 \subseteq V(G_2)$, we say that $(G_1, X_1)$ and $(G_2, X_2)$ are isomorphic if the graphs $G_1$ and $G_2$ are isomorphic where vertices of $X_1$ and $X_2$ are now assigned the same color. Formally, a $c$-colored graph $G$ is a tuple $(V, E, K)$ such that $K = \{K_1, \ldots, K_c\}$ is a collection of subsets of $V(G)$ where each $K_i$ is called a color set. Two colored graphs $G_1 = (V_1, E_1, K_1)$ and $G_2 = (V_2, E_2, K_2)$ are isomorphic if there is a color-preserving isomorphism $f : V_1(G_1) \to V_2(G_2)$ such that:

- for all $u, v \in V_1(G_1)$, $\{u, v\} \in E_1(G_1)$ if and only if $\{f(u), f(v)\} \in E_2(G_2)$; and
- for all $v \in V_1(G_1)$ and $K_i \subseteq K_1$, $v \in K_i$ if and only if $f(v) \in K_i$.

Hence, $(G_1, X_1)$ and $(G_2, X_2)$ are isomorphic if the colored graphs $G_1 = (V_1, E_1, \{X_1\})$ and $G_2 = (V_2, E_2, \{X_2\})$ are isomorphic. Let $C_1$ and $C_2$ be two components in $G' - M'$ and let $N_1$ and $N_2$ be their respective neighborhoods in $M'$. We say $C_1$ and $C_2$ are equivalent, i.e., $C_1 \simeq C_2$, whenever $N_1 = N_2 = N$ and $(G[V(C_1) \cup N], V(C_1) \cap S' \cap T')$ is isomorphic to $(G[V(C_2) \cup N], V(C_2) \cap S' \cap T')$ by an isomorphism that fixes $N$ point-wise.

**Lemma 4.2.** The total number of 2-colored graphs with at most $2\ell$ vertices is at most $2^{O(\ell^2)}$, and therefore, the equivalence relation $\simeq$ has at most $2^{O(\ell^2)}$ equivalence classes.

Assume that some equivalence class contains more than $2\ell$ unimportant components. We claim that retaining only $2\ell$ of them is enough. To see why, it is enough to note that $V(\sigma)$ intersects with at most $2\ell$ of those components; they are all equivalent. Putting it all together, we know that we have at most $2^{O(\ell^2)}$ equivalence classes, each with at most $2\ell$ components, and each component is of size at most $2\ell$. Hence, we can guess the sequence from $S'$ to $T'$ in time $2^{O(\ell \log \ell)} \cdot n^{O(1)}$ (testing whether two graphs with $2\ell$ vertices are isomorphic can be accomplished naively in time $2^{\ell \log \ell}$).

We have proven that the probability that $\chi$ is successful is at least $4^{-\ell \Delta}$. Hence, to obtain a Monte Carlo algorithm with false negatives, we repeat the above procedure $4^\ell \Delta$ times and obtain the following result:

**Theorem 4.3.** There exists a one-sided error Monte Carlo algorithm with false negatives that solves TSO and TJO parameterized by $|M| + \ell + \Delta$ in time $O(2^M \cdot 4^\Delta \cdot 2^{O(\ell \log \ell)} \cdot n^{O(1)})$.

### 5 Hardness of TSO parameterized by $\ell$ on 2-degenerate graphs

In the Multicolored Clique problem, we are given an input graph $G$ whose vertices are colored with $k$ colors and the goal is to find a clique containing one vertex from each color. We show that TSO parameterized by $\ell$ is $\mathsf{W}[1]$-hard on 2-degenerate graphs via a reduction from Multicolored Clique, known to be $\mathsf{W}[1]$-hard.
We construct an instance \((G', S, T, \kappa, \ell = 8\binom{k}{2} + 2k)\) of TSO from an instance of Multicolored Clique denoted by \((G, k, (V_1, V_2, \ldots, V_k))\), where w.l.o.g., we assume that there are no edges between two vertices of \(G\) of the same color.

Construction of \(G'\). We subdivide all the edges in \(G\). Let the vertex set of \(G\) be \(V\). All the vertices corresponding to the edges in \(G\) are partitioned into \(\binom{k}{2}\) sets of the form \(E_{ij}\), where \(i = \{1, 2, \ldots, k\}\) and \(j = \{1, 2, \ldots, k\}\) and \(i \neq j\), such that \(E_{ij}\) contains all the vertices corresponding to the edges in \(G\) having one incident vertex of color \(i\) and the other incident vertex of color \(j\). Let the union of all the sets \(E_{ij}\) be denoted by \(E\).

We introduce two independent sets \(X\) and \(Y\), each of size \(\binom{k}{2}\). Let us label the vertices in \(X\) from 1 to \(\binom{k}{2}\) and the sets \(E_{ij}\) from 1 to \(\binom{k}{2}\). We add edges between vertex with label \(b\) in \(X\) and all the vertices in the \(E_{ij}\) with label \(b\). Similarly, we label the vertices of \(Y\) and add edges from each vertex in \(Y\) to all the vertices in the \(E_{ij}\) having the same label. Each of these edges is further subdivided three times. Let the vertices on the subdivided edges from \(X\) to \(E\), which are neither adjacent to some vertex in \(X\) nor \(E\) be denoted by \(U_1\), and the vertices on the subdivided edges from \(Y\) to \(E\), which are neither adjacent to some vertex in \(Y\) nor \(E\) be denoted by \(U_2\). We take \(U = U_1 \cup U_2\).

We also add a vertex corresponding to each vertex in \(V\) and add an edge between the two. Let this set of vertices be \(Z\). The induced subgraph of \(G'\) having \(V \cup Z\) as its vertex set forms a perfect matching. Our initial independent set \(S = V \cup X \cup U\) and our target independent set \(T = V \cup Y \cup U\). Note that \(|S| = |T| = n + \binom{k}{2} + |U| = \kappa\). We set \(\ell = 8\binom{k}{2} + 2k\).

**Lemma 5.1.** The graph \(G'\) is 2-degenerate.

**Proof.** Recall that a graph \(G'\) is 2-degenerate if every induced subgraph \(H\) of \(G'\) has a vertex of degree at most 2. Consider any induced subgraph \(H\) of \(G'\). If \(H\) contains a vertex of \(Z\) or a vertex from the subdivided edges from \(X \cup Y\) to \(E\) then we are done; as those vertices have degree at most two in \(G'\). Otherwise, we know that \(H\) either contains an isolated vertex from \(X \cup Y\) or a degree-two vertex from \(E\), as needed.

**Lemma 5.2.** If \((G, k, (V_1, V_2, \ldots, V_k))\) is a yes-instance of Multicolored Clique then there is a reconfiguration sequence of length at most \(\ell\) from \(S\) to \(T\) in \(G'\).

**Proof.** Let the solution to the Multicolored Clique instance be \(\{v_1, v_2, \ldots, v_k\} \subseteq V\). Consider the following reconfiguration sequence from \(S\) to \(T\):

1. Slide each token on \(v_i\) to its matched neighbour in \(Z\); for a total of \(k\) slides.
2. Since the vertices \(\{v_1, v_2, \ldots, v_k\}\) form a clique in \(G\), there are \(\binom{k}{2}\) edges, each having distinct pair of colors on their incident vertices. So in \(G'\), all the vertices corresponding to the edges of the clique lie in distinct partitions \(E_{ij}\). We slide all the tokens from \(X\) to \(Y\) using these \(\binom{k}{2}\) vertices. Consider the path from a vertex \(v_x \in X\) to a vertex \(v_y \in Y\), passing through one of these \(\binom{k}{2}\) vertices, say \(v_i\) where \(i \in [k]\). This path contains a vertex \(u_1 \in U_1\) and a vertex \(u_2 \in U_2\). Slide the token on \(u_2\) to \(v_y\) (2 slides), the token on \(u_1\) to \(u_2\) through \(v_i\) (4 slides), and the token on \(v_x\) to \(u_1\) along this path (2 slides); for a total of \(8\binom{k}{2}\) slides.
3. Finally we slide the tokens in \(Z\) back to \(V\); for a total of \(k\) slides. The length of the reconfiguration sequence is \(8\binom{k}{2} + 2k\). This completes the proof.

**Lemma 5.3.** If there is a reconfiguration sequence of length at most \(\ell\) from \(S\) to \(T\) in \(G'\) then \((G, k, (V_1, V_2, \ldots, V_k))\) is a yes-instance of Multicolored Clique.

The combination of Lemmas 5.2 and 5.3 give us the following:
Theorem 5.4. **Token Sliding Optimization** parameterized by \( \ell \) is \( \mathcal{W}[1] \)-hard on 2-degenerate graphs.

6 Hardness of TJO parameterized by \( \ell \) on 2-degenerate graphs

We now show that TJO parameterized by \( \ell \) is \( \mathcal{W}[1] \)-hard on 2-degenerate graphs via a reduction from the Clique problem, known to be \( \mathcal{W}[1] \)-hard. We construct an instance \((G',S,T,\kappa,2(\binom{k}{2})+\left(\frac{k}{2}\right)^2+2k)\) of TJO starting from a Clique instance \((G,k)\). The construction is quite similar to that of the sliding variant but with some adaptation to account for the possibility of tokens jumping anywhere in the graph.

Construction of \( G' \). We subdivide all the edges in \( G \). Let the vertex set of \( G \) be \( V \). We let the set of vertices in \( G' \) corresponding to the edges be denoted by \( E \). We introduce a clique with parts \( L \) and \( R \), each of size \( \binom{k}{2} \). Next, we subdivide all the edges of the clique twice. Let this entire set of vertices, i.e. \( L \cup N(L) \cup N(R) \cup R \) be denoted by \( X \). The vertices in \( X \) do not have edges with those in \( E \) or \( V \). We also add a vertex corresponding to each vertex in \( V \) and add an edge between the two. Let this set of vertices be \( Z \). The induced subgraph of \( G' \) having \( V \cup Z \) as its vertex set forms a perfect matching. Our initial independent set \( S = V \cup L \cup N(R) \) and our target independent set \( T = V \cup R \cup N(L) \). Note that \(|S| = |T| = \kappa\). We let \( \ell = 2\binom{k}{2} + \left(\frac{k}{2}\right)^2 + 2k \).

Lemma 6.1. The graph \( G' \) is 2-degenerate.

Proof. Consider any induced subgraph \( H \) of \( G' \). If \( H \) contains a vertex of \( Z \) or a vertex from \( N(L) \cup N(R) \) then we are done; as those vertices have degree at most two in \( G' \). Otherwise, we know that \( H \) either contains an isolated vertex from \( L \cup R \) or a degree-two vertex from \( E \), as needed.

Lemma 6.2. If \((G,k)\) is a yes-instance of Clique then there is a reconfiguration sequence of length at most \( \ell \) from \( S \) to \( T \) in \( G' \).

Proof. Let the solution to the Clique instance be \( \{v_1,v_2,\ldots,v_k\} \subseteq V \). Consider the following reconfiguration sequence from \( S \) to \( T \):
1. Jump each token on \( v_i \) to its matched neighbour in \( Z \); for a total of \( k \) jumps.
2. Since the vertices \( \{v_1,v_2,\ldots,v_k\} \) form a clique in \( G \), there are \( \binom{k}{2} \) edges in the subgraph induced on those vertices. Let the set of clique vertices in \( E \) be \( E_C \). We jump all the \( \binom{k}{2} \) tokens from \( L \) to the vertices in \( E_C \); for a total of \( \binom{k}{2} \) jumps.
3. Jump all the tokens in \( N(R) \) to their adjacent vertex in \( N(L) \); for a total of \( \left(\frac{k}{2}\right)^2 \) jumps.
4. Now jump all the tokens in \( E_C \) to \( R \); for a total of \( \binom{k}{2} \) jumps.
5. Finally we jump the tokens in \( Z \) back to \( V \); for a total of \( k \) jumps.

The length of the reconfiguration sequence is \( 2\binom{k}{2} + \left(\frac{k}{2}\right)^2 + 2k \). This completes the proof.

Lemma 6.3. If there is a reconfiguration sequence of length at most \( \ell \) from \( S \) to \( T \) in \( G' \) then \((G,k)\) is a yes-instance of Clique.

The combination of Lemmas 6.2 and 6.3 give us the following:

Theorem 6.4. **Token Jumping Optimization** parameterized by \( \ell \) is \( \mathcal{W}[1] \)-hard on 2-degenerate graphs.
7 FPT algorithm for Token Jumping Reachability parameterized by \( k \)

We propose a generalized scheme for solving Token Jumping Reachability parameterized by \( k \) on graphs having a small \( k \)-independence covering family, i.e., a family of size \( O(f(k) \cdot \text{poly}(n)) \). Degenerate and nowhere dense graphs admit such independence covering families as shown in [25].

We remove all the sets in the covering family of size less than \( k \). We find out if the independent sets \( S \) and \( T \) are a part of the independence covering family. If not, we add them to the family. Let the size of the resulting \( k \)-independence covering family \( F(G, k) \) be \( q \). For denoting an independent set in the family, we will use capital letters like, \( X, Y(\subseteq V(G)) \).

We construct a graph \( G \) with \( q \) vertices corresponding to the \( q \) sets in the family. Consider two independent sets \( I \) and \( I' \) in \( F(G, k) \). We add an edge between the vertices \( i \) and \( i' \) in \( G \) if and only if \( |I \cap I'| \geq k - 1 \). Note that for any two \( k \)-sized independent sets \( J \) and \( J' \) we can find a trivial reconfiguration sequence from \( J \) to \( J' \) if both of them are contained in some \( I \) in \( F(G, k) \).

In the algorithm, we find out if the vertices \( i_s \) and \( i_t \) in \( G \) are in the same connected component. If yes, then we know that \( S \) is reachable from \( T \) from the construction of \( G \). Otherwise no reconfiguration sequence from \( S \) to \( T \) exists.

Lemma 7.1. If there exists a path from \( i_s \) to \( i_t \) in \( G \) then there is a reconfiguration sequence from \( S \) to \( T \) in \( G \).

Proof. Let \( i_s = i_0, i_1, i_2, \ldots, i_\ell = i_t \) be the path from \( i_s \) to \( i_t \). We start the reconfiguration sequence with \( S \). For each pair of vertices \( i_j \) and \( i_{j+1} \) in the path, we have \( |I_j \cap I_{j+1}| \geq k - 1 \) according to the construction. Now, let \( X_j \subseteq I_j \) be a \( k \)-sized independent set in the reconfiguration sequence and \( Y_j \subseteq I_j \cap I_{j+1} \) be a \((k-1)\)-sized set. Let \( u_j \) be a vertex in \( X_j \). We can obtain a \( k \)-sized independent set \( Z_j = Y_j \cup \{u_j\} \) from \( X_j \) by at most \( k - 1 \) token jumps. Next we jump the token on \( u_j \) to a vertex in \( I_{j+1} \setminus Y_j \) to obtain a \( k \)-sized independent set \( X_{j+1} \subseteq I_{j+1} \). This gives us a reconfiguration sequence from \( S \) to \( T \), as needed.

Lemma 7.2. If there is a reconfiguration sequence \( S = I_0, I_1, I_2, \ldots, I_\ell = T \) then there exists a path from \( i_s \) to \( i_t \) in \( G \).

Proof. Let \( I'_1, I'_2, \ldots, I'_{\ell-1} \) be the sets in the covering family such that \( I_i \subseteq I'_i \) for \( i \in [\ell - 1] \). Since \( |I_i \cap I_{i+1}| = k - 1 \), we have \( |I'_i \cap I'_{i+1}| \geq k - 1 \). If \( I'_i \) and \( I'_{i+1} \) are the same set, then they correspond to the same vertex in \( G \). Otherwise, they are connected by an edge according to the construction of \( G \). We start from the vertex \( i_s \) and following the reconfiguration sequence, we reach \( i_t \). This gives us a walk from \( i_s \) to \( i_t \) and a walk contains a path, as needed.

The combination of Lemmas 7.1 and 7.2 give us the following:

Theorem 7.3. Token Jumping Reachability parameterized by \( k \) is fixed-parameter tractable on any graph class \( \mathcal{C} \) for which we can, given any \( n \)-vertex graph \( G \in \mathcal{C} \), compute a \( k \)-independence covering family \( F(G, k) \) of size \( O(f(k) \cdot n^{O(1)}) \) in time \( O(g(k) \cdot n^{O(1)}) \), where \( f \) and \( g \) are computable functions.
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