Upper Bounds for the Number of Solutions to Spatially Coupled Sudokus

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Abstract—Based on combinatorics, we evaluate the upper bounds for the number of solutions to spatially coupled Sudokus, which are popular logic puzzles.

I. INTRODUCTION

Sudoku is a popular logic puzzle. It is presented with a $9 \times 9$ grid, in which some cells have a digit from 1 to 9. The task is to complete the grid by filling in the remaining cells such that each row, each column, and each one of nine $3 \times 3$ blocks contains the digits from 1 to 9 exactly once. An example of $3 \times 3$ Sudoku is shown in Figure 1. A pattern that fills in the empty cells in a Sudoku according to the three constraints mentioned above is called a solution. So far the nature of Sudoku has been widely studied, such as the brute force enumeration of solutions to $3 \times 3$ Sudoku [1], the sequential numbering of solutions [2] density evolution analysis of belief-propagation based algorithms [3], [4] Sudoku based nonlinear codes [5], and the smallest number of clues required for a Sudoku puzzle to admit a unique solution [6], [7].

Here, we focus on spatially coupled Sudokus which consist of multiple ordinary Sudokus coupled by sharing some blocks. Examples of some spatially coupled sudokus are given in Figure 2. This structure is closely related to spatially coupled low-density parity-check (LDPC) codes [8], [9]. The constraints for rows, columns, and blocks are individually applied to each Sudoku. In the study of Sudoku, the main concern is the number of solutions. When a Sudoku is regarded as an error correcting codes, it is used to evaluate the coding rate.

The main contribution of this paper is to evaluate upper bounds for various kinds of spatially coupled Sudokus. This paper is organised as follows. In Section II we introduce some definitions and results from previous studies. In Section III the main results is presented. In Section IV upper bounds for the number of solutions are evaluated for some typical spatially coupled Sudokus. A summary is provided in the final section.

II. PRELIMINARIES

A. $n \times n$ Sudoku

Here, we consider an $n \times n$ Sudoku refers to composed of $n^2$ blocks of size $n \times n$. A row band refers to $n$ horizontally successive blocks and a column band refers to $n$ vertically successive blocks. In an $n \times n$ Sudoku, there are $n$ row bands and $n$ column bands.

B. Permanent

To count solutions, we use the permanent of a matrix, according to Herzberg’s analysis [10]. For an $n \times n$ square matrix $A$ with $(i, j)$-th entry $a_{i,j}$, the permanent of $A$, which is denoted by $\text{per} A$, is defined as

$$\text{per} A := \sum_{\sigma \in S_n} \prod_{i=1}^{n} a_{i,\sigma(i)},$$

where $S_n$ denotes the symmetric group for the $n$ symbols $\{1, \cdots, n\}$. Note that the permanent has a similar form to the determinant $\text{det} A := \sum_{\sigma \in S_n} \text{sgn}(\sigma) \prod_{i=1}^{n} a_{i,\sigma(i)}$.

Let $A$ be an $n \times n$ $(0,1)$-matrix with $r_i$ ones in row $i$, $i \in \{1, \cdots, n\}$. Then, $\text{per} A$ is upperbounded as follows:

$$\text{per} A \leq \prod_{i=1}^{n} r_i^{1/r_i}.$$  \hspace{1cm} (2)

The proof of this inequality is given as Theorem 11.5 in [11].

C. Previous Studies

Let $S(n)$ be the number of solutions to the $n \times n$ Sudoku. The following results have previously been obtained.

**Theorem 1 (A part of Theorem 6 in [10])** The number of solutions to an $n \times n$ Sudoku is upperbounded by

$$S(n) \leq \prod_{i=1}^{n} \left( \prod_{j=1}^{i} \mu(i, j) \right) \left( \prod_{j=i+1}^{n} \nu(j) \right) =: S_U(n),$$

where $\mu(i, j)$ denotes the number of $j$-marked matrices and $\nu(j)$ denotes the number of $j$-marked matrices.

Fig. 1. A $3 \times 3$ Sudoku puzzle

Fig. 2. Examples of some spatially coupled sudokus
where
\[ \mu(i, j) := [n^2 - (i - 1)n - (j - 1)]^{n^2 - (i - 1)n - (j - 1)}, \]
\[ \nu(j) := [n^2 - (j - 1)n]^{n^2 - (j - 1)n}. \]

\( S_U(n) \) is an upper bound for \( S(n) \).

Theorem 2 (Theorem 6 in [10]): The upper bound \( S_U(n) \) is given by
\[ S_U(n) = n^{2n^4} e^{-2.5n^3 + O(n^3 \ln n)}, \]
for sufficiently large \( n \).

D. Outline of the Proof of Theorems 7 and 2

Here, we briefly summarise Herzberg's analysis [10]. The number of ways of completing the first row in the first row band is \( n^{3!} \). The number of ways of completing the second row in the first row band is evaluated by calculating the permanent of the following matrix. Let \( A = (a_{i,j}) \) be an \( n^2 \times n^2 (0, 1) \)-matrix. The rows of \( A \) parameterise the cells of the second row. The columns of \( A \) parameterise the numbers from 1 to \( n^2 \). We set the \((i, j)\)-th entry of \( A \) to one if \( j \) is a permissible value for cell \( i \), and to zero otherwise. Then, \( \per A \) gives the number of ways of choosing the set of distinct representatives.

Next, suppose that \((i-1)\) of the \( n \) row bands have been completed. The number of possible entries for the first cell of the \( i \)-th row band is \( n^2 - (i-1)n \). Applying the column constraint, the number of possible entries for the \( j \)-th cell of the \( i \)-th row band becomes \( n^2 - (i-1)n - (j-1) \). On the other hand, by applying the block constraint this becomes \( n^2 - (j-1)n \). If \( j \leq i \), then \( n^2 - (i-1)n - (j-1) \leq n^2 - (j-1)n \). Using this property, we obtain the number of ways of filling in the \( i \)-th row band consisting of \( n \) rows as \( \prod_{j=1}^{n} [n^2 - (j-1)n]^{n^2 - (j-1)n} \).

Thus, we arrive at Theorem 2.

Theorem 2 can be straightforwardly obtained by applying the Stirling’s formula \( \ln n! = n \ln n - n + O(\ln n) \) and some trivial inequalities to \( \ln S_U(n) \).

III. MAIN RESULTS

In order to count the number of solutions to spatially coupled Sudokus, we first divide them into some isolated Sudokus. Figure 3 illustrates an example of division. When spatially coupled Sudokus are divided into individual \( n \times n \) Sudokus, some of the resulting isolated Sudoku can contain some blocks in which all cells are already filled. The set of positions of the filled blocks is not unique. We can choose a set of positions that minimises the upper bound.
Considering an $n^2 \times n^2$ $(0, 1)$-matrix $A$ which has the weight

$$w_i(A) = \begin{cases} 1, & 1 \leq i \leq c_2 n, \\ n^2, & c_2 n < i \leq n^2, \end{cases}$$

and evaluating the upper bound (2) of per$A$, this value is upperbounded by

$$(n^2 - c_2 n)! \leq \text{per}A \leq n^{2(n^2-c_2n)}.$$

Although this makes the upper bound loose, it becomes easier to evaluate the upper bound for large $n$. The value $w_i(A)$ represents the number of possible digits that can be filled in the $i$-th cell of the first row in the first row band. It should be noted that digits in already-filled blocks are not used to evaluate the upper bound since it is difficult to treat all possible cases that same digits in a block constraint appear in the corresponding row constraint; see Fig. 3.

The number of ways of completing the second row in the first row band is evaluated by calculating the permanent of the following $(0, 1)$-matrix $A$. To evaluate the upper bound, we set

$$w_i(A) = \begin{cases} 1, & 1 \leq i \leq c_2 n, \\ n^2 - n, & c_2 n < i \leq n^2, \end{cases}$$

without loss of generality. The number of ways of completing the second row in the first row band can be evaluated as

$$(n^2 - n)! \frac{n^2-c_2 n}{n^2-n},$$

by applying the inequality (2). Considering a $(0,1)$-matrix $A$ which has the weight

$$w_i(A) = \begin{cases} 1, & 1 \leq i \leq c_2 n, \\ n^2 - 2n, & c_2 n < i \leq n^2, \end{cases}$$

the number of ways of completing the third row in the first row band is evaluated as

$$(n^2 - 2n)! \frac{n^2-c_2 n}{n^2-2n}.$$
The remaining \( n - c_1 \) row bands can be treated in the same manner as in Theorem 1. We then arrive at Theorem 3.

By definition, it holds that \( S(n; c_1, c_2) = S(n; c_2, c_1) \). Note that this upper bound takes into account all row constraints however, in terms of the column and the block constraint, only one of them is considered. Therefore, in regards to the result of Theorem 3, \( S_U(n; c_1, c_2) \neq S_U(n; c_2, c_1) \) for \( c_1 \neq c_2 \) in general.

For large \( n \), the exponent of the upper bound can be evaluated as follows.

**Theorem 4 (Upper bound for a large \( (n; c_1, c_2) \) partly filled Sudoku):** For \( c_1 = O(n^0) \) and \( c_2 = O(n^0) \), the upper bound \( S_U(n; c_1, c_2) \) is

\[
S_U(n; c_1, c_2) = n^{2n^4} e^{-2.5n^4 + O(n^3 \ln n)}
\]  

for sufficiently large \( n \). Introducing parameters \( d_1, d_2 \in [0, 1] \), let \( c_1 = d_1 n = O(n) \in \mathbb{Z} \) and \( c_2 = d_2 n = O(n) \in \mathbb{Z} \). The upper bound \( S_U(n; d_1 n, d_2 n) \) is given by

\[
S_U(n; d_1 n, d_2 n) = n^{a(d_1, d_2) n^4} e^{b(d_1, d_2) n^4 + O(n^3 \ln n)}
\]  

for sufficiently large \( n \), where

\[
a(d_1, d_2) := 2(1 - d_1 d_2),
\]

\[
b(d_1, d_2) := -\frac{5}{2} + (1 - d_1) d_2 \ln(1 - d_1) + d_1 d_2 + \frac{d_2^2 d_2}{2}.
\]

Here, \( \ln 0 = 0 \) by convention.

**Proof:** Theorem 4 can be also obtained straightforwardly by applying the Stirling’s formula \( \ln n! = n \ln n - n + O(\ln n) \) and some trivial inequalities, i.e. \( \sum_{j=0}^{i-1} \ln(n^2 - (i-1)n - j) \leq \sum_{j=0}^{i-1} \ln(n^2 - (i-1)n) \) and \( \ln(n-i) \leq \ln(n-i+1) \), to \( \ln S_U(n; c_1, c_2) \), which gives

\[
\begin{aligned}
\ln S_U(n; c_1, c_2) &= n^2 \sum_{i=1}^{n} \left( \sum_{j=1}^{i} \ln(n^2 - (i-1)n - j) - 1 \right) \\
&\quad + \sum_{j=i+1}^{n} \{ \ln(n^2 - (j-1)n) - 1 \} \\
&\quad - c_2 n \sum_{i=1}^{c_1} \left( \sum_{j=1}^{i} \ln(n^2 - (i-1)n - j) - 1 \right) \\
&\quad + \sum_{j=i+1}^{n} \{ \ln(n^2 - (j-1)n) - 1 \} + O(n^2 \ln n) \\
&\leq 2n^4 - \frac{5}{2} n^2 - c_2 n^3 \ln \frac{n}{n-c_1} - c_1 c_2 n^2 \ln(n-c_1) \\
&\quad - c_1 (2n - c_1) \frac{c_2}{2} n + 2c_1 c_2 n^2 + O(n^3 \ln n).
\end{aligned}
\]

For \( c_1 = O(n^0) \) and \( c_2 = O(n^0) \), the effects of filled blocks are neglected. Namely, the upper bound depends on neither \( c_1 \) nor \( c_2 \). When \( d_1 \) or \( d_2 \) is equal to zero, it holds that \( a(0, d_2) = 2 \) and \( b(0, d_2) = b(d_1, 0) = -5/2 \).

### IV. Examples

We apply our result to some typical spatially coupled Sudokus and obtain the following results. The coding rate can be defined as an error correcting code as follows.

**Definition 1 (Coding Rate):** The coding rate \( R \) of a Sudoku can be described as an error correcting code by

\[
R = \frac{\log_2 S}{C},
\]

where \( S \) and \( C \) denote the number of solutions to the Sudoku and the number of cells in the Sudoku grid, respectively. Let \( R(n; c_1, c_2) \) be the coding rate of an \( (n; c_1, c_2) \) partly filled sudoku.

**Example 1 (2 × 2 Sudoku):** The number of solutions to a \( 2 \times 2 \) Sudoku \( S(2; 0, 0) \) can be easily obtained by brute force or simple counting. We compare it to the upperbound \( S_U(2; 0, 0) \) as follows:

\[
S(2; 0, 0) = 288 \leq S_U(2; 0, 0) = 384.
\]

The coding rate of the is

\[
R(2; 0, 0) = \frac{\log_2 S(2; 0, 0)}{16} \approx 0.2553.
\]

The number of solutions to some partly filled Sudokus can be easily obtained as

\[
S(2; 1, 1) = 12 \leq S_U(2; 1, 1) = 39,
\]

\[
S(2; 1, 2) = 4 = S_U(2; 1, 2).
\]

by brute force or simple counting. Note that in the case of \( (n; c_1, c_2) = (2; 1, 2) \), the number of solutions \( S(2; 1, 2) \) depends on a pattern of cell values that have already filled and can take 2 or 4.

**Example 2 (3 × 3 Sudoku):** Felgenhauer and Jarvis obtained the number of solutions to a \( 3 \times 3 \) Sudoku \( S(3; 0, 0) \) by brute force [1]. We compare the result to the upperbound \( S_U(3; 0, 0) \):

\[
S(3; 0, 0) = 6,670,903,752,021,072,936,960
\]

\[
\approx 6.6709 \times 10^{21}
\]

\[
\leq S_U(3; 0, 0) = 1.7071 \times 10^{26}.
\]

The coding rate becomes

\[
R(3; 0, 0) = \frac{\log_2 S(3; 0, 0)}{81} \approx 0.2823.
\]

**Example 3 (The Shogun Sudoku):** The number of solutions to the Shogun Sudoku \( S_{\text{shogun}} \) is upperbounded by

\[
S_{\text{shogun}} \leq S(3; 0, 0)^8 S(3; 2, 2)^3
\]

\[
\leq S(3; 0, 0)^8 S_U(3; 2, 2)^3 = S_{\text{shogun}}^U
\]

\[
\approx (6.6709 \times 10^{21})^8 \times (1.5976 \times 10^{11})^3
\]

\[
\approx 1.5993 \times 10^{208}.
\]

The upper bound of the coding rate \( R_{\text{shogun}}^U \) can be evaluated as

\[
R_{\text{shogun}}^U \leq \frac{\log_2 S_{\text{shogun}}^U}{783} =: R_{\text{shogun}}^U
\]

\[
= \log_2 1.5993 \times 10^{208} \approx 0.2786.
\]
Example 4 (The Sumo Sudoku): The number of solutions to the Sumo Sudoku $S_{\text{sumo}}$ is upperbounded by
\[
S_{\text{sumo}} \leq S(3; 0, 0) S(3; 2, 2)^4 \\
\leq S(3; 0, 0) S_U(3; 2, 2)^4 =: S_{U, \text{sumo}} \\
\approx (6.6709 \times 10^{21})^4 \times (1.5976 \times 10^{11})^4 \\
\approx 1.7045 \times 10^{241}.
\] (28)

The upper bound of the coding rate $R_{U, \text{sumo}}$ is
\[
R_{U, \text{sumo}} \leq \frac{\log_2 S_{U, \text{sumo}}}{909} =: R_{U, \text{sumo}} \\
= \frac{\log_2 1.7045 \times 10^{241}}{909} \approx 0.2781.
\] (29)

Example 5 (The $\ell$-stage Stair Sudoku): The number of solutions to the $\ell$-stage stair Sudoku $S_{\text{stair}}(\ell)$ is upperbounded by
\[
S_{\text{stair}}(\ell) \leq S(3; 0, 0) S(3; 2, 2)^{\ell-1} \\
\leq S(3; 0, 0) S_U(3; 2, 2)^{\ell-1} =: S_{U, \text{stair}}(\ell) \\
\approx 10^{21.8241+11.2034(\ell-1)}.
\] (30)

The upper bound of the coding rate $R_{U, \text{stair}}(\ell)$ is
\[
R_{U, \text{stair}}(\ell) = \frac{\log_2 S_{U, \text{stair}}(\ell)}{81 + 54(\ell - 1)} =: R_{U, \text{stair}}(\ell) \\
\approx \frac{22.8706 + 11.7407(\ell - 1)}{81 + 45(\ell - 1)}. 
\] (31)

In the large $\ell$ limit, it becomes $\lim_{\ell \to \infty} R_{U, \text{stair}}(\ell) \approx 0.2609$. \hfill \Box

Example 6 (The $\ell$-stage Belt Sudoku): The upper bound for the number of solutions to the $\ell$-stage belt Sudoku $S_{\text{belt}}(\ell)$ is given by
\[
S_{\text{belt}}(\ell) \leq S(3; 0, 0) S(3; 1, 3)^{\ell-1} \\
\leq S(3; 0, 0) S_U(3; 1, 3)^{\ell-1} =: S_{U, \text{belt}}(\ell) \\
\approx 10^{21.8241+14.0520(\ell-1)}.
\] (32)

Note that $S_U(3; 1, 3) \leq S_U(3; 3, 1)$. The upper bound of the coding rate $R_{U, \text{belt}}(\ell)$ is
\[
R_{U, \text{belt}}(\ell) \leq \frac{\log_2 S_{U, \text{belt}}(\ell)}{81 + 54(\ell - 1)} =: R_{U, \text{belt}}(\ell) \\
\approx \frac{22.8706 + 14.7258(\ell - 1)}{81 + 54(\ell - 1)}. 
\] (33)

We then have $\lim_{\ell \to \infty} R_{U, \text{belt}}(\ell) \approx 0.2727$. \hfill \Box

V. SUMMARY

We have evaluated the upper bounds for the number of solutions to spatially coupled Sudokus such as the Shogun Sudoku, the Sumo Sudoku, $\ell$-stage stair Sudoku, and $\ell$-stage belt Sudoku. Brute force enumeration and evaluation of the lower bound and tighter upper bound will be the focus of our future studies.

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