STREAMING GENERALIZED CANONICAL POLYADIC TENSOR DECOMPOSITIONs

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Abstract. In this paper, we develop a method which we call OnlineGCP for computing the Generalized Canonical Polyadic (GCP) tensor decomposition of streaming data. GCP differs from traditional canonical polyadic (CP) tensor decompositions as it allows for arbitrary objective functions which the CP model attempts to minimize. This approach can provide better fits and more interpretable models when the observed tensor data is strongly non-Gaussian. In the streaming case, tensor data is gradually observed over time and the algorithm must incrementally update a GCP factorization with limited access to prior data. In this work, we extend the GCP formalism to the streaming context by deriving a GCP optimization problem to be solved as new tensor data is observed, formulate a tunable history term to balance reconstruction of recently observed data with data observed in the past, develop a scalable solution strategy based on segregated solves using stochastic gradient descent methods, describe a software implementation that provides performance and portability to contemporary CPU and GPU architectures and integrates with Matlab for enhanced usability, and demonstrate the utility and performance of the approach and software on several synthetic and real tensor data sets.

Key words. streaming, tensor decomposition, canonical polyadic (CP)

1. Introduction. We consider the problem of computing a generalized canonical polyadic (GCP) tensor decomposition [10, 15] in the situation where data is streaming. Generally speaking, the streaming paradigm assumes algorithms must update with a limited amount of data and limited passes on that data. The data may be streaming because the volume of data is too large to fit in memory all at once; however, the more general case is that the data is streaming because it is temporal and so arrives incrementally. For example, consider a tensor that captures crime statistics in the city of Chicago so that entry \((i, j, k)\) is the number of crimes of type \(i\), in neighborhood \(j\), at hour \(k\). In the streaming scenario, we receive a new 3-way tensor of crime statistics every day, and we need to incorporate that information into the model.

The arrival of new data can be thought of in two different ways. We could view the Chicago Crime data as a 3-way tensor (type \(\times\) neighborhood \(\times\) hour) with new observations each day that can be considered a statistical sample. Alternatively, we can have an explicit time mode. For Chicago crime, the tensor is then a 4-way tensor (type \(\times\) neighborhood \(\times\) hour \(\times\) day) with a new hyperslice appended daily. In this latter case, the fourth mode corresponding to the day is growing and referred to as the temporal mode. The GCP tensor decomposition computes a factor matrix for each mode, so in the Chicago example we have a crime-type factor matrix for mode one, a neighborhood factor matrix for mode two, and an hour factor matrix for mode three, whether we think of it as a 3-way or 4-way tensor. In the 4-way interpretation, we additionally have a day factor matrix for mode four, and a new row is added to that factor matrix with each new day of data. In the 3-way interpretation, we can
think instead of adjusting the weights of the factors each day. Ultimately, these two viewpoints are not very different since the new row in the temporal factor matrix in the 4-way interpretation is roughly equivalent to the updated weights in the 3-way interpretation.

A more interesting assumption is whether or not the underlying generative processes are changing with time. There is always some balancing of new information and old. If these processes are unchanging, then we may expect that our estimates of the non-temporal factor matrices will converge after a suitable number of observations. Such a formulation assumes data observed comes from some consistent, but unknown distribution. This aligns better with incremental algorithms that progressively converge to a single value, and the ordering of observations aligns with sampling assumptions. In this situation, it is often useful to give a heavy weight to older information, slowing the amount of change allowed as more observations accumulate. In fact, in these cases, the order that the information arrives is irrelevant.

In most cases of interest, however, the generative processes are changing as well, and we are interested in understanding these shifts. This is sometimes referred to as concept drift, where it is assumed the distributions of observed data are evolving in time [8]. Algorithms must be designed to adapt with drifting data, and the ordering of observations is critically important to track the evolution of the data distribution. In this case, we need to balance between adapting to changing generative processes without confusing them for statistical fluctuations.

Much research has been done in the case of the canonical polyadic (CP), also known as CANDECOMP/PARAFAC, decomposition. In this work, we extend existing methods to GCP, which differs from CP in that GCP allows for arbitrary objective functions. In particular, our contributions are as follows:

- As there is no single streaming problem formulation in the literature, we provide a concise overview of the streaming literature emphasizing the various assumptions made in different works (section 3);
- We extend the GCP formalism to the streaming context by deriving a GCP optimization problem to be solved as each tensor slice is observed enabling CP factorization of tensors using arbitrary objective functions (subsection 4.1);
- This formulation incorporates a tunable history term into the optimization problem to balance reconstruction of recently observed data with data observed in the past;
- We develop a solution strategy for the GCP streaming problem based on segregated solves of the temporal weights and factor matrices using stochastic gradient descent solution methods (subsections 4.2 and 4.4);
- We provide a highly performant software implementation of the algorithm in our GenTen software package through an extensible Matlab class hierarchy leveraging low-level math kernels implemented on top of the Kokkos framework providing scalable thread parallelism and portability to contemporary CPU and GPU architectures (section 5);
- We demonstrate the utility and performance of the approach on a variety of synthetic and realistic data sets using several GCP objective functions (section 6).

2. Background and Notation. In this work, we assume the reader to be generally familiar with tensors and tensor decomposition methods. For a thorough overview, we refer the reader to Kolda and Bader [14]. Following standard practice, we denote tensors by bold calligraphic letters (e.g., $\mathbf{X}$), matrices by bold capital let-
ters \( (A) \), vectors by bold lowercase letters \( (a) \) and scalars by lowercase letters \( (a) \).

We use multi-index notation to indicate tensor elements, i.e., \( x_i \equiv x_{i_1} \ldots x_{i_d} \) denotes the entry \( i = (i_1, \ldots, i_d) \in I \equiv \{1, \ldots, I_1\} \otimes \cdots \otimes \{1, \ldots, I_d\} \) of the \( d \)-way tensor \( X \in \mathbb{R}^{I_1 \times \cdots \times I_d} \).

### 2.1. Canonical Polyadic (CP) Tensor Decompositions.

For a given \( d \)-way tensor \( X \in \mathbb{R}^{I_1 \times \cdots \times I_d} \), the Canonical Polyadic (CP) decomposition, also known as the CANDACOMP/PARAFAC decomposition, attempts to find a good approximating low-rank model tensor \( M \) of the form

\[
X \approx M = \sum_{j=1}^{R} s_j a_j^{(1)} \circ a_j^{(2)} \circ \cdots \circ a_j^{(d)}
\]

where \( s_j \) is a scalar weight, \( a_j^{(k)} \) is a column vector of size \( I_k \), \( \circ \) represents the tensor outer product, and \( R \) is the approximate rank. The column vectors for each mode \( k \) are often collected into a matrix \( A^{(k)} = [a_1^{(k)} \ldots a_R^{(k)}] \) of size \( I_k \times R \) called a factor matrix. Given a weight vector \( s = [s_1 \ldots s_R]^T \) and factor matrices \( \{A^{(1)}, \ldots, A^{(d)}\} \), we refer to the resulting low-rank model \( M \) as a Kruskal tensor (or K-tensor for short) and use the short-hand notation \( M = [s; A^{(1)}, \ldots, A^{(d)}] \) [1]. For traditional CP decompositions, \( M \) is computed by solving a nonlinear least-squares problem

\[
\min_M ||X - M||_F^2 \quad \text{s.t.} \quad M = [s; A^{(1)}, \ldots, A^{(d)}]
\]

where \( ||X - M||_F^2 = \sum_{i \in I} (x_i - m_i)^2 \), with \( I \) defined as above, denotes the tensor Frobenius (sum-of-squares) norm. Note that in (2.2), the minimization is with respect to both the weights \( s \) and factor matrices \( \{A^{(1)}, \ldots, A^{(d)}\} \). Many approaches have been developed for efficiently solving (2.2) that are scalable to large, sparse tensors. However, a very common, successful approach that is also relevant to the streaming problem is alternating least-squares (ALS) which is an iterative method, that for each iteration, cycles over modes \( k = 1, \ldots, d \), holds all of the modes other than mode \( k \) fixed, and solves the resulting linear least squares problem for \( A^{(k)} \).

### 2.2. Generalized CP Decompositions.

As described in [11], the CP problem (2.2) is equivalent to a maximum likelihood estimation procedure where the entries \( x_i \) of the tensor of \( X \) are i.i.d. Gaussian with with mean \( m_i \) and some variance \( \sigma^2 \) which is constant across the tensor, i.e., \( x_i \sim \mathcal{N}(m_i, \sigma) \). Such a statistical assumption may not be appropriate for many types of data (e.g., count or binary), motivating the development of the Generalized Canonical Polyadic (GCP) method [11]. In this method, it is assumed the tensor entries follow some known, parameterized probability distribution \( x_i \sim p(x_i | \eta_i) \) determining the likelihood of each entry \( x_i \), where \( \eta_i \) is the (unknown) parameter of the distribution. In this case, the CP model is computed to maximize the likelihood \( p(x_i | \eta_i) \) of the tensor entry observation \( x_i \) through an invertible link function \( \ell(\eta_i) = m_i \) connecting the CP model parameter \( m_i \) to the distributional parameter \( \eta_i \). This results in the more general optimization problem

\[
\min_M F(X, M) = \sum_{i \in I} f(x_i, m_i) \quad \text{s.t.} \quad M = [s; A^{(1)}, \ldots, A^{(d)}],
\]

where as before \( I = \{1, \ldots, I_1\} \otimes \cdots \otimes \{1, \ldots, I_d\} \) is the set of all tensor multi-indices (including both zeros and nonzeros). Here \( f(x, m) = -\log p(x | \ell^{-1}(m)) \) is the negative log-likelihood and is called the loss function. For example, one may have
\(f(x, m) = m - x \log m\) with \(\ell(\eta) = \eta\) for a tensor containing count data, assuming a Poisson distribution, or \(f(x, m) = \log(m + 1) - x \log m\) with \(\ell(\eta) = \eta/(1 - \eta)\) for a binary tensor assuming a Bernoulli distribution.\(^1\) See [11] for a detailed derivation of these loss functions for different statistical distributions. In the Gaussian case, \(f(x, m) = (x - m)^2\), so (2.2) becomes a special case. It is important to note that in the general case however, the CP model no longer approximates the tensor itself, but rather the natural parameter of the distribution underlying the assumed statistical model of the tensor data, which will be crucial for the streaming method described later.

The challenge in the GCP method is solving (2.3) for general loss functions \(f\) which loses the least-squares structure, making ALS-type approaches impossible. In [11], the authors instead pursue gradient-based optimization approaches and derive the corresponding gradient formulas:

\[
\frac{\partial F}{\partial A^{(k)}} = Y^{(k)}Z_k \text{diag}(s), \quad k = 1, \ldots, d, \tag{2.4}
\]

\[
\frac{\partial F}{\partial s} = Z^\top \tilde{y} \tag{2.5}
\]

where \(Y \in \mathbb{R}^{I_1 \times \cdots \times I_d}\) is a gradient tensor defined by

\[
y_i = \frac{\partial f}{\partial m}(x_i, m_i), \quad i \in I. \tag{2.6}
\]

Here \(Y^{(k)}\) denotes the mode-\(k\) matricization/unfolding of \(Y, y = \text{vec}(Y)\) is the vectorization of \(Y\),

\[
Z_k = A^{(d)} \odot \cdots \odot A^{(k+1)} \odot A^{(k-1)} \odot \cdots \odot A^{(1)}, \quad k = 1, \ldots, d, \tag{2.7}
\]

\[
Z = A^{(d)} \odot A^{(d-1)} \odot \cdots \odot A^{(1)}, \tag{2.8}
\]

and \(\odot\) denotes the Khatri-Rao product. Thus the factor matrix gradients (2.4) are given by the Matricized Tensor Times Khatri-Rao Product (MTTKRP) involving the gradient tensor \(Y\). Note that \(Y\) is in general dense, even if \(X\) is sparse, making traditional gradient-based methods impractical for large, sparse \(X\). Instead, the authors in [15] leverage stochastic gradient descent (SGD) in this case, using randomly sampled gradients of the form

\[
\frac{\partial F}{\partial A^{(k)}} \approx \tilde{Y}^{(k)}Z_k \text{diag}(s), \quad k = 1, \ldots, d, \tag{2.9}
\]

\[
\frac{\partial F}{\partial s} \approx Z^\top \tilde{Y} \tag{2.10}
\]

where \(\tilde{Y}\) is a sparse, randomly sampled approximation of \(Y\). In the sequel, we will leverage these formulas for developing the streaming GCP algorithm for sparse tensors, employing the sparse, stratified sampling methodology of [15].

3. Related Work. We review the work in the domain of streaming or online CP tensor decomposition. There is no single well-defined problem in this context, so we try to explain the different formulations and assumptions. We make a few assumptions throughout.

\(^1\)In practice, \(\log m\) is replaced by \(\log(m + \epsilon)\) where \(\epsilon\) is a small constant to allow \(m = 0\). Also, depending on the choice of loss function, the minimization problem (2.3) may include additional constraints such as \(m_i \geq 0\).
• Updates are processed in discrete batches indexed by time \( t = 1, 2, \ldots \).
• At each time \( t \), a \( d \)-way tensor is observed, possibly incomplete.
• Dimensions are fixed throughout all time, unless otherwise stated.
• The CP rank is known and fixed, unless otherwise stated.

3.1. Problem setup for two-way temporal slices. In the case that \( d = 2 \), we receive a matrix \( X_t \in \mathbb{R}^{I \times J} \) for each time \( t = 1, 2, \ldots \).

If the temporal mode is finite so that \( t = 1, \ldots, T \), we can consider that \( X \) is the \( I \times J \times T \) tensor formed by stacking all time slices. For a given rank \( R \), the standard goal is to find factor matrices \( A \in \mathbb{R}^{I \times R} \), \( B \in \mathbb{R}^{J \times R} \), and \( S \in \mathbb{R}^{T \times R} \) that minimize

\[
\min_{A,B,S} \sum_{i=1}^{I} \sum_{j=1}^{J} \sum_{t=1}^{T} (x_{ijt} - m_{ijt})^2 \quad \text{s.t.} \quad m_{ijt} = \sum_{l=1}^{R} a_{il}b_{jl}s_{lt}.
\]

There are a few different streaming and online formulations of this problem.

In one formulation, the challenge is that we can only see one (or a few) temporal slices \( X_t \) at any given time. This may be due to memory constraints. However, we assume that the factor matrices \( A \) and \( B \) are fixed for all time.

In other versions, the factor matrices \( A \) and \( B \) can change over time. Then the problem becomes more interesting. Let \( s_t \in \mathbb{R}^R \) denote row \( t \) (transposed) of \( S \), i.e.,

\[
S = [s_1 \cdots s_T]^\top.
\]

Then, at time step \( t \), the goal is to find \( s_t \in \mathbb{R}^R \), \( A \in \mathbb{R}^{I \times R} \), \( B \in \mathbb{R}^{J \times R} \) that minimize

\[
\min_{A,B,s_t} \|X_t - M_t\|^2 \equiv \sum_{i=1}^{I} \sum_{j=1}^{J} (x_{ijt} - m_{ijt})^2 \quad \text{s.t.} \quad M_t = A \text{diag}(s_t)B^\top
\]

If we only fit \( X_1 \), however, the problem is not well defined, i.e., it does not produce essentially unique minimizers \( A \) and \( B \). Instead, at time \( t \), it is common to include some historical information in the objective function, the exact details of which depend on the formulation.

It can be argued that a truly streaming problem is not finite, so \( t = 1, 2, \ldots \). In that case, we cannot save all the historical information. Additionally, such problems are generally more interesting if the factor matrices change slowly in time; otherwise, we can assume that the factor matrices would be learned within finite time and the only thing changing at each time step are the weights \( s_t \).

3.2. Problem setup for higher-order temporal slices. If \( d > 2 \), the updates are tensors. For each time \( t = 1, 2, \ldots \), we receive a tensor \( X_t \in \mathbb{R}^{I_1 \times I_2 \times \cdots \times I_d} \). At time \( t \), the goal is to find factor matrices \( A^{(k)} \in \mathbb{R}^{I_k \times R} \) for \( k = 1, \ldots, d \) and weights \( s_t \in \mathbb{R}^R \) that minimize

\[
\min_{s_t,A^{(1)},\ldots,A^{(d)}} \|X_t - M_t\|^2 \equiv \sum_{i \in I} (x_{i_1\ldots i_d} - m_{i_1\ldots i_d})^2 \quad \text{s.t.} \quad M_t = [s_t; A^{(1)}, \ldots, A^{(d)}]
\]

generally with some methodology for incorporating historical information. Here we use the shorthand \( x_{i_1\ldots i_d} \equiv X_t(i_1, \ldots, i_d) \) and \( m_{i_1\ldots i_d} \equiv M_t(i_1, \ldots, i_d) \).

3.3. Earliest work. To the best of our knowledge, the earliest work in this area is Nion and Sidiropoulos [19]. They consider the case where each observation is a two-way matrix, as in subsection 3.1. The rank and sizes are fixed across time, and
the factors are assumed to be slowly varying, though there are no experiments with factors that varied in time in that work. Their primary focus was on demonstrating an alternative method for fitting CP decompositions that traded a small amount of accuracy for increased speed. Their general formulation of the problem is as follows. At time $t$, solve

$$
(3.3) \min_{A,B,s} \sum_{h=1}^{t} \theta^{t-h} \|X_h - M_h\|^2 \quad \text{s.t.} \quad M_h = A^t \text{diag}(s_h)B \quad \text{for all} \ h \in \{1, \ldots, t\}.
$$

The parameter $\theta \in (0, 1)$ downweights older hyperslices. The weights $s_h$ are fixed for all $h < t$; however, the $A$ and $B$ matrices are updated at each time step. This means that the $A$ and $B$ should still somewhat fit the older data. The summation over time incorporates historical information. We omit the details of the method since it is relatively complicated and has been subsequently bested by other methods. Technically, this method requires all historical information. However, because $\theta^{t-h}$ is exponentially decreasing, older information can effectively be discarded after a small number of time steps.

### 3.4. Online SGD.

Mardani, Mateos, and Giannakis [17] consider both matrix and 3-way tensor streaming; we discuss only the tensor streaming part of their work. In contrast to (3.3), Mardani et al. [17] account for missing data, add regularization, and have an entirely different computational approach.

To account for missing data, define the matrix

$$
W_t(i,j) = \begin{cases} 
1 & \text{if entry } (i,j) \text{ is known at time } t, \\
0 & \text{otherwise.}
\end{cases}
$$

Additionally, Mardani et al. add regularization with parameter $\lambda$. At time $t$, the formulation is

$$
(3.4) \min_{A,B,s} \sum_{h=1}^{t} \theta^{t-h} \|W_h \ast (X_h - M_h)\| + \tilde{\lambda}_t(\|A\|_F^2 + \|B\|_F^2) + \lambda\|s_t\|_2^2
$$

$$
\text{s.t.} \quad M_h = A^t \text{diag}(s_h)B \quad \text{for all} \ h \in \{1, \ldots, t\}.
$$

As with (3.3), the parameter $\theta \in (0, 1)$ downweights older hyperslices. For writing efficiency, we pulled the term for time $t$ into the summation, but the weights $s_h$ are fixed for all $h < t$. The asterisk ($\ast$) denotes elementwise multiplication, and the effect is that only observed entries are included in the summation. The definition of $\tilde{\lambda}_t$ is somewhat unclear in the paper. At one point, it seems to propose that $\tilde{\lambda}_t \equiv \lambda/\sum_{h=1}^{t} \theta^{t-h}$ to ensure a degree of consistent weighting as compared to the regular 3-way problem in the finite case, but the pseudo-code seems to indicate in the code that either $\tilde{\lambda}_t \equiv \lambda/t$ or $\tilde{\lambda}_t \equiv \lambda/(t \sum_{h=1}^{t} \theta^{t-h})$. In the experiments, the regularization parameter is set according to a standard in matrix completion: $\lambda = \sqrt{2IJ\pi\sigma}$ where $\pi$ is the proportion of sampled data at each time step and $\sigma$ is the noise level.

Problem (3.4) is solved iteratively with two basic steps at each iteration. First, $s_t$ is solved for via a closed form expression holding $A$ and $B$ fixed. Second, the method takes one step of gradient descent (GD) for updating $A$ and $B$. They call this stochastic gradient descent (SGD) because there only partial data at each step.

There are some implicit assumptions that are not clearly stated in the paper. There is no proof that the stochastic gradient is correct in expectation. To do so requires some assumptions about how the data is sampled and also appropriate weighting. The experiments (on cardiac dynamic MRI and Internet traffic) are constructed
so that it all works correctly enough — the data is sampled uniformly and the same number of samples are taken at each time step.

3.5. CP-Stream. CP-Stream [24] is similar to OnlineSGD [17]. The primary difference is that it avoids saving the older data and instead uses an approximation. It also works for $d > 2$. At time step $t$, CP-Stream executes two phases. Let $\tilde{A}^{(k)}$ denote the old factor matrices, i.e., from time $t - 1$. The first phase computes $s_t$ with all the old factor matrices by solving

$$
\min_{s_t} \|X_t - \bar{M}_t\|^2 + \lambda ||s_t||^2 \quad \text{s.t.} \quad \bar{M}_t \equiv [s_t; \tilde{A}^{(1)}, \ldots, \tilde{A}^{(d)}].
$$

The second phases computes $\{A^{(1)}, \ldots, A^{(d)}\}$, estimating the observations from prior time steps via $X_h \approx \bar{M}_h \equiv [s_h; \tilde{A}^{(1)}, \ldots, \tilde{A}^{(d)}]$

$$
\min_{A^{(1)}, \ldots, A^{(d)}} \|X_t - M_t\|^2 + \sum_{h=1}^{t-1} \sum_{h=1}^{t-1} ||\bar{M}_h - M_h||^2 \\
\text{s.t.} \quad M_h = [s_h; A^{(1)}, \ldots, A^{(d)}] \text{ for all } h = 1, \ldots, t.
$$

3.6. Other works.

**OnlineCP.** The OnlineCP method [29] works for arbitrary $d$-way tensors and solves exactly the standard least squares subproblems, regularizing by taking only a single step of ALS. The innovation is the clever reuse of expensive calculations when folding in each time slice. It effectively assumes that the factor matrices are fixed.

**OLSTEC.** The Online Low-Rank Subspace Tracking by Tensor CP Decomposition (OLSTEC) method [12] is similar to one of the methods proposed in [19], but it can handle missing data and is the first paper to consider changes in the factor matrices in its experimental results. The experiment results show that they do better in this regime than OnlineSGD [17].

**MAST.** Multi-aspect Streaming Tensor (MAST) [25] is notable because it allows for the non-temporal modes to grow in time. (It considers both CP and Tucker.)

**SamBaTen.** Sampling-Based Incremental Tensor Decomposition (SamBaTen) [9] samples multiple subtensors, factors those independently, and then merges the results. It depends heavily on the results being essentially unique and consistent across the subtensors, which necessarily assumes that the factors are not changing in time. The temporal aspect is not clear since the entire tensor (across all time) seems to be saved.

**SeekAndDestroy.** SeekAndDestroy [20] handles concept drift by allowing the addition of new factors as time progresses. It is not specifically a streaming algorithm because it is not updating the factorization so much as augmenting it. It receives data in batches, computes the CP decomposition from scratch, and then it merges this with the information from prior batches. We do not consider this to be a streaming method because the existing decomposition is not updated directly. Instead, SeekAndDestroy finds those factors that are overlapping and then identifies and older factors that do not appear in the new batch as well as any new factors in the new batch. For rank determination on each batch, it uses a heuristic called AutoTen. This method depends heavily on each new batch having sufficient information to compute a full and essentially unique decomposition as this is the only way to ensure that overlap with past factors can be identified.

The ENSIGN software [16] implements a method similar to SeekAndDestroy. In addition to CP-ALS, they include CP-APR and CP-ALS-NN.
Bayesian Methods. Probabilistic Stream Tensors (POST) [5] and Variational Bayesian Inference (VBI) [28] are two papers that propose priors for the tensor model. POST considers models for both continuous and binary data. VBI models each time step as a CP model plus sparse noise ($S_t$) and Gaussian noise ($E_t$):

$$ X_t = [s_t; A^{(1)}, \ldots, A^{(d)}] + S_t + E_t, $$

$$ A^{(k)}(i_k, j) \sim N(0, \lambda_j) $$

$$ s_t(j) \sim N(0, \lambda_j) $$

$$ \lambda_j \sim \text{InvGamma}(\alpha_\lambda, \beta_\lambda) $$

$$ S_t(i_1, i_2, \ldots, i_d) \sim N(0, \gamma_{i_1i_2\ldots i_d}) $$

$$ \gamma_{i_1i_2\ldots i_d} \sim \text{InvGamma}(\alpha_\gamma, \beta_\gamma) $$

$$ E_t(i_1, i_2, \ldots, i_d) \sim N(0, \tau) $$

$$ \tau \sim \text{InvGamma}(\alpha_\tau, \beta_\tau) $$

The prior on the $\lambda$’s encourages low-rank, and prior on the $\gamma$’s allows for sparse outliers. The method is amenable to missing data as well. Both methods are very slow to compute and are not scalable.

4. Streaming GCP. We now consider GCP factorization in the streaming context. We first motivate and describe the minimization problem for the streaming GCP problem, then describe the solution strategy, and then conclude with a summary of the solution algorithm which we call OnlineGCP.

4.1. Streaming GCP problem formulation. We are primarily interested in the infinite streaming problem where at each time step $t$, a new $d$-dimensional tensor $X_t \in \mathbb{R}^{I_1 \times \cdots \times I_d}$ is observed. We assume the dimensions $I_1, \ldots, I_d$ of each tensor do not change. Since both the non-streaming GCP and OnlineSGD solution algorithms rely on gradient descent, our approach for streaming GCP is inspired by OnlineSGD.

For simplicity, we begin with the problem for a single temporal slice, $X_t$, and add on history in the discussion that follows. For just time slice $t$, we pose the optimization problem for given rank $R$ as

$$ \min_{M_t} \sum_{i \in I} f(x_{it}, m_{it}) + \frac{\lambda}{2} \sum_{k=1}^d \|A^{(k)}\|_F^2 + \frac{\mu}{2} \|s_t\|_2^2 $$

s.t. $M_t = [s_t; A^{(1)}, \ldots, A^{(d)}]$, $A^{(1)}, \ldots, A^{(d)}, s_t \geq l$.

As above, we use the shorthand $x_{it} = X_t(i_1, \ldots, i_d) \text{ and } m_{it} = M_t(i_1, \ldots, i_d)$, $A^{(k)} \in \mathbb{R}^{I_k \times R}$ for $k = 1, \ldots, d$ are the factor matrices, and $s_t \in \mathbb{R}^R$ is the weight for time $t$. We incorporate the option for a lower bound $l$ on the factor matrix/weight entries (with the understanding that $l = 0$ for nonnegativity constraints and $l = -\infty$ for problems where there is no lower bound). As in OnlineSGD, we include regularization terms for the factor matrices $A^{(k)}$ and weights $s_t$ with multipliers $\lambda$ and $\mu$, respectively, to encourage low-rank [3]. We do not explicitly include the dependency of the factor matrices on $t$ since they are, ideally, less sensitive to time.

In general, we want to incorporate historical information to keep the factor matrices from changing too much at each time step. There are many ways such historical information could be included, and several of these have been used in the previous work discussed in subsection 3.6. One possible approach is to add historical regularization to (4.1) via the second term in the following where we define the historical model
to be the old weight with the current factor matrices, i.e., \( \mathbf{M}_t \equiv [s_h; \mathbf{A}^{(1)}, \ldots, \mathbf{A}^{(d)}] \):

\[
(4.2) \quad \min_{\mathbf{M}_t} \sum_{i \in \mathcal{I}} f(x_{it}, m_{it}) + \sum_{h \in \mathcal{H}_t} w_h \sum_{i \in \mathcal{I}_h} f(x_{ih}, m_{ih}) + \frac{\lambda}{2} \sum_{k=1}^d \|\mathbf{A}^{(k)}\|_F^2 + \frac{\mu}{2} \|\mathbf{s}_t\|_2^2
\]

\[
\text{s.t. } \mathbf{M}_t = [s_h; \mathbf{A}^{(1)}, \ldots, \mathbf{A}^{(d)}], \mathbf{A}^{(1)}, \ldots, \mathbf{A}^{(d)}, \mathbf{s}_t \geq l.
\]

Here, \( \mathcal{H}_t \subseteq \{1, \ldots, t-1\} \). The terms \( x_{ih} = \mathbf{X}_h(i_1, \ldots, i_d) \) and \( m_{ih} = \mathbf{M}_h(i_1, \ldots, i_d) \) index the “historical” tensors. The weights \( w_h \) control the importance of historical terms.

The time index \( t \) could be infinite, so we limit ourselves to a history window of fixed size such that \( |\mathcal{H}_t| = \min\{t-1, H\} \) for some fixed constant \( H \). Moreover, we impose \( \mathcal{H}_t \subseteq \mathcal{H}_{t-1} \cup \{t-1\} \) so that no older information is ever added to the history. This means that we can discard all older information except what’s in the history. There are many ways in which the history window and weighting could be chosen. In our work, we use reservoir sampling [27] which works as follows. For \( t \leq H + 1 \) we set \( \mathcal{H}_t = \{1, \ldots, t-1\} \). Then for \( t > H + 1 \), we set \( \mathcal{H}_t = \mathcal{H}_{t-1} \) with probability \( 1 - H/(t-1) \); otherwise, we set \( \mathcal{H}_t \) to be \( \mathcal{H}_{t-1} \) where we have ejected one existing element and replaced it with \( t-1 \). This ensures that \( \mathcal{H}_t \) is a uniform random sample of \( \{1, \ldots, t-1\} \). We use exponential weighting of the form \( w_h = w\theta^{t-h} \) where \( 0 < \theta \leq 1 \) and \( w \) is a multiplier allowing the entire history term to be scaled by a constant.

The approach outlined so far stores at most \( H \) temporal slices, which could require significant memory storage if a large window size \( H \) is desired. Following the approach of CP-Stream (see subsection 3.5), we would like to reduce storage costs further in the case where the factor matrices are assumed to change slowly in time by approximating these slices using the factor matrices \( \bar{\mathbf{A}}^{(1)}, \ldots, \bar{\mathbf{A}}^{(d)} \) from the previous time step. It is tempting to replace \( x_{ih} \) in (4.2) with \( \bar{m}_{ih} \) where \( \bar{\mathbf{M}}_h \equiv [s_h; \bar{\mathbf{A}}^{(1)}, \ldots, \bar{\mathbf{A}}^{(d)}] \) is the CP model derived from the prior factor matrices and the historical weights, and \( \bar{m}_{ih} = \bar{\mathbf{M}}_h(i_1, \ldots, i_d) \). However, this is not a valid approximation in general because, as described in subsection 2.2, the CP model generated in the GCP method does not directly approximate the data tensor, but instead the parameter of the assumed probability distribution (in fact, the support of \( x_{ih} \) may not even coincide with \( \bar{m}_{ih} \), e.g., for a binary tensor, \( x_{ih} \in \{0, 1\} \) whereas \( \bar{m}_{ih} \in (0, \infty) \)). Instead, we propose adding a historical regularization term that penalizes changes in the CP model using the Frobenius norm:

\[
(4.3) \quad \min_{\mathbf{M}_t} \sum_{i \in \mathcal{I}} f(x_{it}, m_{it}) + \frac{1}{2} \sum_{h \in \mathcal{H}_t} w_h \|\mathbf{M}_h - \bar{\mathbf{M}}_h\|_F^2 + \frac{\lambda}{2} \sum_{k=1}^d \|\mathbf{A}^{(k)}\|_F^2 + \frac{\mu}{2} \|\mathbf{s}_t\|_2^2
\]

\[
\text{s.t. } \mathbf{M}_t = [s_h; \mathbf{A}^{(1)}, \ldots, \mathbf{A}^{(d)}], \mathbf{A}^{(1)}, \ldots, \mathbf{A}^{(d)}, \mathbf{s}_t \geq l.
\]

We reiterate that in (4.3), the optimization is over the factor matrices \( \mathbf{A}^{(1)}, \ldots, \mathbf{A}^{(d)} \) and temporal weights \( \mathbf{s}_t \) for each time step \( t \), with \( \bar{\mathbf{A}}^{(1)}, \ldots, \bar{\mathbf{A}}^{(d)} \) and \( \bar{s}_h \) for \( h \in \mathcal{H}_t \) held fixed.\(^2\)

\(^2\) We note that a third possible approach is to directly penalize changes in the factor matrices by replacing the history regularization term in (4.3) with a term of the form \( \sum_{k=1}^d \bar{w}_k \|\mathbf{A}^{(k)} - \bar{\mathbf{A}}^{(k)}\|_F^2 \). However such an approach requires careful tuning of the regularization parameters \( \bar{w}_k \) since it does not incorporate the historical weights \( \bar{s}_h \).
4.2. Streaming GCP solution strategy. We now describe the proposed solution strategy for (4.3), which we call OnlineGCP. Assume (4.3) has been solved for \( h = 1, 2, \ldots, t - 1 \) resulting in the current approximations \( \tilde{A}^{(1)}, \ldots, \tilde{A}^{(d)} \), \( s_{t-1} \), with \( s_h \) for \( h \in \mathcal{H}_{t-1} \) already known from prior iterations. First choose the new history window \( \mathcal{H}_t \subseteq \mathcal{H}_{t-1} \cup \{ t \} \). Given the new tensor slice \( \mathbf{X}_t \), define

\[
F(\mathbf{X}_t, A^{(1)}, \ldots, A^{(d)}, s_t) = \sum_{i \in I} f(x_{it}, m_{it}) + \frac{1}{2} \sum_{h \in \mathcal{H}_t} w_h \| \mathbf{M}_h - \mathbf{M}_h \|_F^2 + \frac{\lambda}{2} \sum_{k=1}^{d} \| A^{(k)} \|^2_F + \frac{\mu}{2} \| s_t \|^2_2
\]

to be the streaming GCP objective function. We then solve (4.3) using a two-step minimization procedure inspired by OnlineSGD. In particular, we first solve (4.3) for \( s_t \) with \( A^{(k)} = \tilde{A}^{(k)} \) held fixed, namely

\[
\min_{s_t} F(\mathbf{X}_t, \mathbf{M}_t) = \sum_{i \in I} f(x_{it}, m_{it}) + \frac{\mu}{2} \| s_t \|^2_2 \quad \text{s.t.} \quad s_t \geq l.
\]

The history term and factor matrix regularization terms are dropped because they have no dependence on \( s_t \). To solve (4.5), we use the SGD solver described in sub-section 2.2 for the static GCP problem, modified to only solve for \( s_t \) with the factor matrices fixed. Leveraging (2.5), the gradient for this subproblem is

\[
\frac{\partial F}{\partial s_t} = \mathbf{Z}^T \mathbf{y}_t + \lambda s_t,
\]

where as before \( \mathbf{y}_t = \text{vec}(\mathbf{Y}_t) \) and \( \mathbf{Y}_t \in \mathbb{R}^{l_1 \times \cdots \times l_d} \) is the gradient tensor for slice \( \mathbf{X}_t \) defined by \( y_{it} = \frac{\partial f}{\partial m}(x_{it}, m_{it}) \). As in the static case, this tensor is sampled each SGD iteration resulting in each stochastic gradient.

Once \( s_t \) is computed, the factor matrices \( A^{(k)} \) are computed by applying a fixed number of SGD iterations to (4.4), holding \( s_t \) fixed. Using (2.4), the corresponding gradients can be shown to be

\[
\frac{\partial F}{\partial A^{(k)}} = (\mathbf{Y}_t)_{k} \mathbf{Z}_k \text{diag}(s_t) + \lambda A^{(k)} + \\
\sum_{h \in \mathcal{H}_t} w_h \left( A^{(k)} \text{diag}(s_h) \mathbf{Z}_k^T \mathbf{Z}_k \text{diag}(s_h) - \tilde{A}^{(k)} \text{diag}(s_h) \tilde{Z}_k^T \tilde{Z}_k \text{diag}(s_h) \right)
\]

for \( k = 1, \ldots, d \), where

\[
\mathbf{Z}_k = \mathbf{A}^{(d)} \odot \cdots \odot \mathbf{A}^{(k+1)} \odot \mathbf{A}^{(k-1)} \odot \cdots \odot \mathbf{A}^{(1)},
\]

\[
\tilde{Z}_k = \tilde{A}^{(d)} \odot \cdots \odot \tilde{A}^{(k+1)} \odot \tilde{A}^{(k-1)} \odot \cdots \odot \tilde{A}^{(1)}.
\]

4.3. Sampling for streaming stochastic GCP approximations. Since each \( \mathbf{Y}_t \) is in general dense, we must compute sample approximations (denoted by \( \tilde{\mathbf{Y}}_t \)) for each SGD iteration. In principle, any sampling method can be used, but in this work we employ the stratified sampling approach of [15] where for each time step \( t \), the set of sampled coordinates \( I_t \) for computing \( \tilde{\mathbf{Y}}_t \), is partitioned into two disjoint sets consisting of indices corresponding to nonzeros and zeros in \( \mathbf{X}_t \). As in [15], we assume these sets are formed by sampling uniformly, with replacement, \( p \) and \( q \) times from
Table 4.1: OnlineGCP input arguments and algorithmic parameters.

| Argument       | Description                                                                 |
|----------------|------------------------------------------------------------------------------|
| \{X_t\} \_{t=1,2,...} | Streamed tensor slices                                                      |
| \{A^{(k)}\}   | Initial guess for \( k = 1, \ldots, d \) factor matrices                   |
| H              | Initial history window (may be empty)                                       |
| H              | Maximum size of history window                                              |
| \( w, \theta \) | Exponential weighting parameters for history window                         |
| \( \lambda, \mu \) | Factor matrix/temporal weight regularization parameter                     |
| \( f \)       | GCP loss function                                                           |
| \( p', q' \)   | Number of stratified nonzero/zero samples for estimating \( F \)           |
| \( p, q \)     | Number of stratified nonzero/zero samples for estimating \( Y \)           |
| ADAMWght       | Instance of the ADAM class for the temporal weights solver                  |
| ADAMFac        | Instance of the ADAM class for factor matrix solver                         |
| tol_w, tol_f   | Tolerances for weights/factor matrix solvers                                |
| \( \kappa_w, \kappa_f \)    | Maximum number of epochs for weights/factor matrix solvers                  |
| \( \tau_w, \tau_f \)    | Number of iterations per epoch for weights/factor matrix solvers           |

the sets of nonzeros and zeros, respectively (zeros are sampled by searching the tensor after each candidate is computed to verify the candidate is not a nonzero, and this continues until \( q \) samples have been generated). For each \( i \in I \), let \( \tilde{p}_i \) be the number of times \( i \) is selected as a nonzero and \( \tilde{q}_i \) the number of times it is selected as a zero. Then the entries of the sampled gradient tensor \( \tilde{y}_t \) are given by

\[
(4.10) \quad \tilde{y}_{it} = \left( \frac{\tilde{p}_i \eta_t}{p} + \frac{\tilde{q}_i \omega - \eta_t}{q} \right) \frac{\partial f}{\partial m}(x_{it}, m_{it})
\]

where \( \eta_t = \text{nnz}(X_t) \) is the number of nonzeros in \( X_t \) and \( \omega = \prod_{k=1}^d I_k \) is the total number of elements of \( X_t \) (which is independent of \( t \)). Since \( \mathbb{E}[\tilde{p}_i] = p/\eta_t \) and \( \mathbb{E}[\tilde{q}_i] = q/(\omega - \eta_t) \), it is easy to see that \( \mathbb{E}[\tilde{y}_{it}] = y_{it} \). The history and regularization terms in (4.7) could also be sampled, but since their true values can be computed efficiently, there is no reason to do so and their true gradient contributions are included in each stochastic gradient.

Similar sampling calculations are required for efficiently approximating the objective function \( F \) in (4.4), however as in [15] there are a few changes. First, we use a much larger number of samples when approximating \( F \) to ensure accuracy. Second, we use the same set of samples across all epochs within the temporal and factor matrix solvers for consistent estimations of convergence (but compute a different set of samples for the temporal and factor matrix solvers, and also for each slice \( X_t \)). As before, we sample uniformly with replacement \( p' \) and \( q' \) times from the sets of indices corresponding to nonzeros and zeros, respectively. As in the gradient, the true value of the history and regularization objective terms can be efficiently computed, so the
Algorithm 4.1 Streaming GCP algorithm OnlineGCP.

1: function OnlineGCP({Xt}t=1,2,..., {Ak}k, H, {sh}h∈H)
2: AdamFac.Init({Ak}) \quad \triangleright \text{Initialize factor matrix ADAM step object}
3: i ← 0 \quad \triangleright \text{Factor matrix update iteration index}
4: for t = 1, 2, ... do
5: for k = 1, ..., d do
6: Ak ← Ak
7: end for
8: st ← WghtGcpSgd(Xt, {Ak}, t)
9: {Ak}, i ← FacGcpSgd(Xt, {Ak}, st, {Ak}, H, {sh}h∈H, t, i)
10: if |H| < H then \quad \triangleright \text{Update history window}
11: H ← H ∪ {t}
12: else \quad \triangleright \text{Reservoir sampling to compute } H_{t+1}
13: j ← \text{random element of } \{1, ..., t\}
14: if j ≤ H then
15: replace jth element of H with t
16: end if
17: end if
18: for k = 1, ..., d do
19: Ak ← Ak
20: end for
21: end for
22: return {Ak}
23: end function

Sampled approximation $\hat{F}$ to $F$ is given by

$$\hat{F}(X_t, A^{(1)}, \ldots, A^{(d)}, s_t) = \sum_{i \in I_t} \left( \hat{p}^\top_{it} \eta_h \hat{q}^\top_{it} \omega - \frac{\eta_h}{\eta_h + \frac{\mu}{2}} \right) f(x_{it}, m_{it}) + \sum_{h \in H_t} w_h \| \bar{M}_h - M_h \|_F^2$$

$$+ \frac{\lambda}{2} \sum_{k=1}^d \| A^{(k)} \|_F^2 + \frac{\mu}{2} \| s_t \|_2^2,$$

with similar definitions of $\hat{p}^\top_{it}$ and $\hat{q}^\top_{it}$. It is straightforward to see that $\mathbb{E}[\hat{F}] = F$.

4.4. Online GCP algorithm. The high level streaming OnlineGCP algorithm is summarized in Algorithm 4.1. Descriptions of the various input arguments and algorithmic parameters are summarized in Table 4.1. In additional to the streamed tensor slices $\{X_t\}$, the algorithm takes on input an initial guess for the factor matrices $\{A^{(k)}\}$ for $k = 1, \ldots, d$. In our work and the results shown in section 6, these are computed via a relevant CP factorization (using, e.g., static CP-ALS, CP-APR, or GCP methods) on an initial set of tensor slices, which we call a warm-start. We also specify an initial history window $H$ to include the warm start, but this is not required. Here $\{s_h\}_{h \in H}$ is the temporal mode values corresponding to the time steps contained within the history window. The algorithm uses the ADAM SGD update strategy [13] shown in Algorithm 4.2 in both the temporal weights and factor matrix GCP solvers. In the latter case, the ADAM first and second moment factor matrices are tracked
Algorithm 4.2 ADAM SGD Step Method.

1: class ADAM:
2:     properties:
3:         α, β₁, β₂, ϵ       ▷ Update parameters
4:         u, v               ▷ First and second moments
5:         u₀, v₀              ▷ First and second moments from previous epoch
6:         a₀                  ▷ Solution from previous epoch
7:         l                   ▷ Lower bound
8:     end properties
9:     function Init(a)
10:         u, v, u₀, v₀, a₀ ← zeros(size(a))   ▷ Initialize to zero with shape of a
11:     end function
12:     function Step(a, g, i)
13:         u ← β₁u + (1 − β₁)g   ▷ ADAM update for first moment u
14:         v ← β₂v + (1 − β₂)g²  ▷ ADAM update for second moment v
15:         a ← α/√1 − β₂/(1 − β₁)²   ▷ ADAM bias-corrected learning rate
16:         a ← a − a₀u/(√v + ϵ)     ▷ ADAM update
17:         a ← max(a, l)           ▷ Lower bound
18:     end function
19:     function Update(a, passed)
20:         if passed then  ▷ Set old moments to newest values
21:             u₀ ← u
22:             v₀ ← v
23:             a₀ ← a
24:         else  ▷ Reset moments to saved values
25:             u ← u₀
26:             v ← v₀
27:             a ← a₀
28:             Decrease learning rate α
29:         end if
30:     return a
31:     end function
32:     end class

across all streamed tensor slices, which are initialized to zero in line 2 of Algorithm 4.1. Note that in Algorithm 4.2, all algebraic operations (e.g., square, division, square-root) involving the relevant factor matrices/vectors are taken component-wise. The bulk of the algorithm begins at line 4 by looping over the streamed tensor slices. For each slice, the temporal weights \(s_t\) are computed using a variant of the GCP-SGD solver algorithm in line 8. Then in line 9, the factor matrices are updated. Finally, the history window is updated in lines 10–17.

The temporal weights and factor matrix GCP-SGD solver algorithms are summarized in Algorithm 4.3 and Algorithm 4.4, which are in general similar to the corresponding algorithm in [15] except modified for solving for just the temporal weights or factor matrices, respectively. As described above, they use the stratified sampling approach of [15] for estimating the objective function \(F\), which is summarized in Algorithm 4.5, and for estimating the gradient summarized in Algorithm 4.6. Note that since the history window does not affect the gradient for the current temporal
Algorithm 4.3 GCP-SGD solver for temporal weights $s$.

1: function $\text{WghtGcpSgd}(\mathbf{X}_t, \{A^{(k)}\}, t)$
2: $s \leftarrow$ zero vector of length $R$ \> initialize $s$
3: $\text{ADAMWght.INIT}(s)$ \> Reset ADAM stepper
4: $\hat{F} \leftarrow \text{EstimateObjective}(\mathbf{X}_t, \{A^{(k)}\}, s, \{\}, \{\}, t, 0, 0, \mu)$
5: $i \leftarrow 0$ \> Iteration counter
6: while $\hat{F} > \text{tol}_w$ and at most $\kappa_w$ iterations do
7: $\hat{F}_{\text{old}} \leftarrow \hat{F}$
8: for $\tau_w$ iterations do
9: $Y \leftarrow \text{StratGrad}(\mathbf{X}_t, \{A^{(k)}\}, s)$
10: $g \leftarrow Z \text{tr} y + \lambda s$ \> GCP gradient for temporal weights $s$
11: $s \leftarrow \text{ADAMWght.STEP}(s, g, i)$ \> Apply ADAM step
12: $i \leftarrow i + 1$
13: end for
14: $\hat{F} \leftarrow \text{EstimateObjective}(\mathbf{X}_t, \{A^{(k)}\}, s, \{\}, \{\}, t, 0, 0, \mu)$
15: if $\hat{F} > \hat{F}_{\text{old}}$ then
16: $s \leftarrow \text{ADAM.UPDATE}(s, \text{FALSE})$
17: $\hat{F} \leftarrow \hat{F}_{\text{old}}$
18: $i \leftarrow i - \tau_w$
19: else
20: $s \leftarrow \text{ADAM.UPDATE}(s, \text{TRUE})$
21: end if
22: end while
23: return $s$
24: end function

weights, it is not included in the objective function and gradient calculations in the
temporal solver.

5. Software Implementation. Our software implementation of Algorithms 4.1
to 4.6 is written in a hybrid of Matlab and C++ code leveraging the Matlab Ten-
sor Toolbox [1, 2] and the C++ GenTen package for performance portable tensor
decompositions [22, 21]. Most of the code is written in object oriented fashion for
Matlab leveraging the Tensor Toolbox for representing sparse tensors and K-tensors.
In particular, Algorithm 4.1 is implemented in Matlab as a function that takes as an
argument all of the tensor slices to be analyzed, looping over them as in the for-loop
starting at line 4. The contents of the for-loop are then implemented through a sep-
erate Matlab class that computes the new temporal weights and updates the factor
matrices for each tensor slice. The purpose of this design was to allow the contents
of the loop to be executed in a true streaming context where not all tensor slices are
available beforehand. The temporal weights SGD solver (Algorithm 4.3) and factor
matrix solver (Algorithm 4.4) are encapsulated in a unified class hierarchy imple-
menting the general GCP-SGD solver strategy for a single sparse tensor. Arguments
are supplied controlling which modes/weights are to be updated. In the temporal
case, only the temporal weights are updated while the factor matrices are held fixed.
Similarly, the factor matrix updates keep the temporal weights fixed. Thus the code
implements a static GCP factorization procedure as a special case.

This class hierarchy abstracts the sampling procedures for approximating $F$ and
$Y$ (e.g., stratified) and the SGD step procedures (e.g., ADAM) in Algorithms 4.2 to 4.4
allowing new sampling and step procedures to be easily plugged in. Furthermore, the sampling classes also implement the needed gradient computations for the GCP-SGD procedure (i.e., line 10 of Algorithm 4.3 and lines 7–14 of Algorithm 4.4), allowing the code to take advantage of special structure. For example, a “dense” sampling class is provided for the Gaussian case with \( f(x, m) = (x - m)^2 \) that uses for the factor matrix gradient (not including regularization and history terms for brevity)

\[
\frac{1}{2} \frac{\partial F}{\partial A^{(k)}} = X_n Z_k \text{diag}(s_t) - A^{(k)} \text{diag}(s_t) Z_k^T Z_k \text{diag}(s_t).
\]

The code also supports replacing the GCP-SGD solution procedure for the temporal weights with a single least-squares solve in the Gaussian case, and thus includes the original OnlineSGD algorithm as a special case by choosing the Gaussian loss function, least-squares temporal solve, dense gradient evaluation, no history window, and a single factor matrix update per streamed tensor slice.

Finally, the sampling/gradient and step abstractions allow for plugging in high-performance, multi-threaded implementations of these computations provided by the GenTen software package. This software package implements sampling procedures,
Algorithm 4.5 Objective estimate using stratified sampling with $p'$ nonzeros of $X$ and $q'$ zeros.

1: function EstimateObjective($X$, $\{A^{(k)}\}$, $s_t$, $\{\bar{A}^{(k)}\}$, $H$, $\{s_h\}_{h\in H}$, $t$, $w$, $\lambda$, $\mu$) 
2: $\eta \leftarrow \text{nnz}(X)$  \Comment{Number of nonzeros in $X$} 
3: $\zeta \leftarrow \prod_k I_k - \eta$  \Comment{Number of zeros in $X$} 
4: $\hat{F} \leftarrow 0$ 
5: for $c = 1, \ldots, p'$ do \Comment{Sample $p$ nonzeros of $X$} 
6: \hspace{1em} $i \leftarrow \text{random element of } \{1, \ldots, \eta\}$ 
7: \hspace{1em} $(i_1, \ldots, i_d) \leftarrow \text{indices of nonzero } i \text{ of } X$ 
8: \hspace{1em} $m \leftarrow \sum_j s_t \prod_k a_{i_k,j}^{(k)}$ 
9: \hspace{1em} $\hat{F} \leftarrow \hat{F} + (\eta/p')f(x_{i_1}, \ldots, i_p, m)$ 
10: end for 
11: $c \leftarrow 1$ 
12: while $c \leq q'$ do \Comment{Sample $q$ zeros of $X$} 
13: \hspace{1em} for $k = 1, \ldots, d$ do 
14: \hspace{2em} $i_k \leftarrow \text{random element of } \{1, \ldots, I_k\}$ 
15: \hspace{1em} end for 
16: \hspace{1em} if $x_{i_1, \ldots, i_d} \neq 0$ then 
17: \hspace{2em} continue 
18: \hspace{1em} end if 
19: \hspace{1em} $m \leftarrow \sum_j s_t \prod_k a_{i_k,j}^{(k)}$ 
20: \hspace{1em} $\hat{F} \leftarrow \hat{F} + (\zeta/q')f(0, m)$ 
21: \hspace{1em} $c \leftarrow c + 1$ 
22: end while 
23: return $\hat{F} + \frac{w}{2} \sum_{h\in H} \theta^{t-h} \|\bar{M}_h - M_h\|_F^2 + \frac{\lambda}{2} \sum_k a^{(k)}_F^2 + \frac{\mu}{2} \|s_t\|_2^2$ 
24: end function

MTTKRP, and SGD step procedures using the Kokkos C++ performance portability API [6, 7] allowing a single C++ implementation of each kernel to be executed with high performance on a variety of contemporary architectures, including multicore CPUs and manycore GPUs. These kernels are exposed to Matlab through the MEX API and a variety of bundled Matlab classes and functions allowing Gentle kernels to be integrated within the Tensor Toolbox. This enables the high-level streaming algorithm to be rapidly developed and modified within Matlab but enable high-performance by executing all performance-critical kernels with compiled C++, multithreaded code. For example, this allows the streaming code to be executed in Matlab, but have the kernels run on attached GPUs, resulting in substantial speedups.

6. Numerical Experiments. We now present several numerical experiments that compare the accuracy of the OnlineGCP method with several static and streaming alternatives for Gaussian, Poisson, and Bernoulli loss functions. The static methods are applied to the entire $d+1$-way tensor formed by stacking the streamed slices across the temporal mode, whereas the streaming methods update their decomposition one slice at a time. For the streaming methods, we generate an initial CP model by applying an appropriate static decomposition method (i.e., CP-ALS, CP-APR, or GCP) to a small portion of the streaming data, which we call a warm-start. Throughout these experiments we will measure the effectiveness of the OnlineGCP approach...
Algorithm 4.6 Stratified sampling for $p$ nonzeros of $X$ and $q$ zeros.

1: function STRATGRAD($X$, $\{A^{(k)}\}$, $s_t$)
2: $\eta \leftarrow \text{nnz}(X)$ \quad \triangleright \quad \text{Number of nonzeros in } X$
3: $\zeta \leftarrow \prod_k I_k - \eta$ \quad \triangleright \quad \text{Number of zeros in } X$
4: $\bar{Y} \leftarrow 0$
5: for $c = 1, \ldots, p$ do \quad \triangleright \quad \text{Sample } p \text{ nonzeros of } X$
6: $i \leftarrow \text{random element of } \{1, \ldots, \eta\}$
7: $(i_1, \ldots, i_d) \leftarrow \text{indices of nonzero } i \text{ of } X$
8: $m \leftarrow \sum_{j=1}^R s_{tj} \prod_{k=1}^d a_{ikj}^{(k)}$
9: $\bar{y}_{i_1, \ldots, i_d} \leftarrow \bar{y}_{i_1, \ldots, i_d} + (\eta/p)(\partial f/\partial m)(x_{i_1, \ldots, i_p}, m)$
10: end for
11: $c \leftarrow 1$
12: while $c \le q$ do \quad \triangleright \quad \text{Sample } q \text{ zeros of } X$
13: for $k = 1, \ldots, d$ do
14: $i_k \leftarrow \text{random element of } \{1, \ldots, I_k\}$
15: end for
16: if $x_{i_1, \ldots, i_d} \neq 0$ then
17: continue
18: end if
19: $m \leftarrow \sum_{j=1}^R s_{tj} \prod_{k=1}^d a_{ikj}^{(k)}$
20: $\bar{y}_{i_1, \ldots, i_d} \leftarrow \bar{y}_{i_1, \ldots, i_d} + (\zeta/q)(\partial f/\partial m)(0, m)$
21: $c \leftarrow c + 1$
22: end while
23: return $\bar{Y}$
24: end function

by comparing local and global reconstruction losses. In the context of streaming we define the local reconstruction loss as the total loss for a given decomposition, divided by the norm of the data, for every observed time slice:

$$F_{local}(X_t, M_t) = \frac{1}{\|X_t\|_F^2} \sum_{i \in I} f(x_{it}, m_{it})$$

(6.1)

where $M_t = [s_t; A^{(1)}, \ldots, A^{(d)}]$ and $A^{(1)}, \ldots, A^{(d)}$ indicate the values of factor matrices computed at that point in time. This evaluates how well our current model fits the most recently observed data. For OnlineGCP, we compute a sampled approximation to $F_{local}$ using the sampling procedure in Algorithm 4.5 but not including history, factor matrix, or temporal weight regularization terms.

For the global reconstruction loss we back test the model at our final time step against all previously observed data. The functional form is the same as in (6.1) however we use the factor matrices $A^{(1)}, \ldots, A^{(d)}$ from the final time step. This evaluates how well the final model approximates all observed data. For OnlineGCP, we compute the true value of the global loss instead of a sampled approximation. Since the static methods use all available data, the local and global reconstruction losses are identical.

As indicated in Table 4.1, the OnlineSGD method has numerous hyperparameters. The values used in each experiment are summarized in Table 6.1. These values were chosen empirically to produce good results through hand-tuning, but are not necessarily optimal.
Table 6.1: OnlineSGD hyperparameters for the numerical experiments. Here $R$ is the rank of the CP model, $\alpha_w, \alpha_f$ are the ADAM learning rates of the temporal weight and factor matrix solvers, respectively, $\kappa_w, \kappa_f$ are the number of epochs for each solver, $w$ is the multiplicative weight of the history term, $H$ is the size of the history window, and $H_{\text{init}}$ is the size of the warm-start. All experiments used $\theta = 1$ (no exponential down-weighting of historical slices), $\lambda = \mu = 0$ (no rank regularization penalty), $\tau_w = \tau_f = 100$ iterations per epoch, and the default ADAM update parameters ($\beta_1 = 0.9, \beta_2 = 0.999, \text{and } \epsilon = 10^{-8}$).

| Experiment          | $R$ | $\alpha_w$ | $\kappa_w$ | $\alpha_f$ | $\kappa_f$ | $w$  | $H$    | $H_{\text{init}}$ |
|---------------------|-----|------------|------------|------------|------------|------|-------|------------------|
| Synthetic Gaussian  | 20  | 10.0       | 20         | $1 \cdot 10^{-4}$ | 5          | 1    | 50    | 10               |
| Synthetic Poisson   | 20  | 1.0        | 20         | $1 \cdot 10^{-4}$ | 10         | 10   | 50    | 10               |
| Taxicab Poisson     | 50  | 10.0       | 1          | $1 \cdot 10^{-3}$ | 1          | 1    | 30    | 20               |
| Chicago Binary      | 50  | 0.1        | 5          | $1 \cdot 10^{-3}$ | 5          | 10   | 500   | 20               |

300x300, $T = 200$, true rank = 20, cp rank = 20, $p = 0, S = 0.2$, gaussian

Fig. 6.1: Results of the synthetic Gaussian experiment showing comparable performance between OnlineGCP, OnlineSGD, OnlineCP, and static CP-ALS.

6.1. Synthetic Data Experiments. We first describe experiments with two synthetic data sets derived from randomly generated K-tensors which the computed decomposition methods should recover. For these experiments we also measure the congruence [26] between the K-tensor computed by each method and K-tensor used
to generate the data (called the K-tensor score). A perfect recovery corresponds to a score of 1.0.

**Gaussian.** To construct a Gaussian distributed synthetic data set, we first constructed a random 3-way, rank-20 K-tensor with factor matrices of size $300 \times 20$, $300 \times 20$, and $200 \times 20$, respectively. Each factor matrix entry was drawn uniformly at random from $(0, 1)$. This K-tensor provides the ground truth for the model. A dense tensor was then generated by multiplying out the K-tensor and perturbing each entry by draws from a zero-mean Gaussian distribution with a standard deviation of 0.2. This tensor is then streamed slice-by-slice, where each slice is a dense $300 \times 300$ matrix. The warm-start was generated by applying CP-ALS to the first 10 slices. We then compared our method to static CP-ALS applied to the full $300 \times 300 \times 200$ tensor, OnlineCP, and OnlineSGD using 10,000 nonzero samples for each objective/gradient evaluation, no zero samples (since the tensor is dense), and the remaining hyperparameters as indicated in Table 6.1. In Figure 6.1 we demonstrate comparable results for the local reconstruction loss, global reconstruction loss, and K-tensor score with respect to the ground truth and the considered methods.

**Poisson.** To generate a Poisson distributed synthetic data set, we used the procedure described in [4] to generate a sparse 3-way tensor of size $300 \times 300 \times 200$, $R = 20$ factors, and roughly 3.2% nonzero sparsity. We then stream this tensor slice-by-slice.

Fig. 6.2: Results of the synthetic Poisson experiment showing comparable performance between OnlineGCP, static CP-APR, and static GCP (using 50,000 zero/nonzero samples for each objective and gradient evaluation).
in OnlineGCP as before, but this time comparing to static CP-APR and GCP with Poisson loss computed from the full tensor dataset. OnlineGCP used a warm-start constructed from applying CP-APR to the first 10 slices, all tensor nonzeros in the objective/gradient evaluations, and 50,000 and 10,000 zero samples for the objective and gradient, respectively. In Figure 6.2 we see fairly comparable results in losses among all of the methods. For the comparison to the ground truth decomposition CP-APR performs slightly better than the two GCP based methods.

6.2. Realistic Data Experiments. We now present several experiments using real data tensors with non-Gaussian loss functions.

NYC Taxicab. We use New York City Yellow Taxi data from 2018 to generate tensors corresponding to travel throughout the city [18]. These data provide fields containing pick-up and drop-off dates/times, pick-up and drop-off locations, trip distances, itemized fares, rate types, payment types, and driver-reported passenger counts. For this experiment, we use pick-up and drop-off dates/times to generate a four way tensor of size $263 \times 263 \times 24 \times 365$ with approximately 3.8% nonzero sparsity containing counts of the number of taxi rides between the given taxi zones over the given hour for the given day. Accordingly, we generated CP decompositions using Poisson loss via OnlineGCP (streaming one slice at a time corresponding to a single
day), GCP, and CP-APR. OnlineGCP used a warm-start constructed from applying CP-APR to the first 10 days worth of data, 50,000 zero and nonzero samples for the objective, and 10,000 zero and nonzero samples for the gradient. In Figure 6.3 we again see comparable results in terms of the achieved local/global loss compared to the static methods.

**Chicago Crime.** To demonstrate the approach for non-Poisson loss, we used the Chicago Crime tensor provided by FROSTT [23] converted to a binary tensor where any nonzero value was replaced by one (this is reasonable since a majority of the entries are one anyway). Sticking with our streaming convention across the last mode we oriented the tensor such that entry $X(i, j, k, l)$ denoted whether on hour $i$, crime $j$ was committed in neighborhood $k$ for day $l$ from our first date. We used a starting data of $l = 500$ because there is significantly less data for days prior to this date. The resulting tensor is of size $24 \times 77 \times 32 \times 5687$ with roughly 1.6% sparsity. A warm-start for the first 20 days was generated via GCP with Bernoulli loss using 50,000 zero/nonzero samples for the objective function and 10,000 zero/nonzero samples for the gradient. Given the relatively small tensor slices each time step, OnlineGCP used all nonzerors along with 10,000 and 1,000 zero samples for each objective function and gradient evaluation, respectively. In Figure 6.4 we again see comparable results.
in terms of the achieved local/global loss compared to the static GCP method. Note however that OnlineGCP required a much larger history window \((H = 500)\) than the other experiments to maintain consistent global loss over the entire streaming experiment.

7. Conclusions. In this work, we developed a method called OnlineGCP for efficiently computing GCP decompositions of streaming tensor data. The method extends prior work in the literature on streaming CP decompositions to the GCP case allowing for arbitrary objective/loss functions defining the CP optimization problem. Similar to other streaming CP methods, the approach incrementally updates the temporal weights and CP model factors as each new tensor slice is observed without revisiting prior data. It includes a tunable history term to balance reconstruction of new and old tensor data, and employs stochastic gradient descent solvers enabling scalability to large, sparse tensors. The effectiveness of the approach was demonstrated on several synthetic and real datasets incorporating Gaussian, Poisson, and Bernoulli loss functions, where comparable losses were observed compared to other streaming and static methods appropriate for the chosen form of loss.

While the approach was shown to be effective and scalable, it relies on expert choice of numerous hyperparameters that can dramatically affect accuracy and computational cost. Unfortunately, our experience has shown these parameters must be empirically chosen on a case-by-case basis. The sensitivity of the method to these hyperparameters primarily derives from its use of stochastic gradient descent as an optimization strategy, so future work will involve investigation of alternative solution strategies that rely on fewer hyperparameters and are more robust to their values.

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