Turbo Codes Based on Time-Variant Memory-1 Convolutional Codes over $\mathbb{F}_q$

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Abstract—Two classes of turbo codes over high-order finite fields are introduced. The codes are derived from a particular protograph sub-ensemble of the $(d_v = 2, d_c = 3)$ low-density parity-check code ensemble. A first construction is derived as a parallel concatenation of two non-binary, time-variant accumulators. The second construction is based on the serial concatenation of a non-binary, time-variant differentiator and of a non-binary, time-variant accumulator, and provides a highly-structured flexible encoding scheme for $(d_v = 2, d_c = 4)$ ensemble codes. A cycle graph representation is provided. The proposed codes can be decoded efficiently either as low-density parity-check codes (via belief propagation decoding over the codes bipartite graph) or as turbo codes (via the forward-backward algorithm applied to the component codes trellis). The forward-backward algorithm for symbol maximum a posteriori estimation of the performance of the best codes. In the short-length regime, remarkable gains ($\sim$ 1 dB) over binary low-density parity-check and turbo codes in the moderate-short block regimes.

I. INTRODUCTION

Low-density parity-check (LDPC) codes [1] constructed on high-order finite fields [2–4] show remarkable coding gains with respect to (w.r.t.) binary LDPC/turbo codes [5–8]. The gain is especially visible in the moderate-to-short block length ($k < 1000$ bits) regime [3, 4], where binary iteratively-decodable codes tend to exhibit either high error floors or non-negligible coding gain losses [9] w.r.t. available benchmarks (e.g., 1 dB with respect to the random coding bound (RCB) [10]). Ultra-sparse non-binary LDPC codes based on fields of order $q \geq 64$ for short block lengths allow approaching the average performance of random codes by $\sim 0.2$ dB down to medium-low codeword error rates (CERs).

In this paper, we provide a novel turbo code construction, which leads to non-binary turbo codes based on convolutional codes on a finite field $\mathbb{F}_q$ of order $q = 2^m > 2$. The proposed construction bridges rate-1/3 non-binary turbo codes and regular $(d_v = 2, d_c = 3)$ non-binary LDPC codes, where $d_v$ and $d_c$ are the check node (CN) and variable node (VN) degrees, respectively. More specifically, the turbo code construction follows from a specific expansion of a $(d_v = 2, d_c = 3)$ protograph $\mathbb{F}_q$. The so-obtained turbo codes have performance close to that of their non-binary LDPC counterparts, with the advantage of an efficient encoding structure. Even more important, the proposed construction allows building families of rate-compatible turbo codes with flexible block size, by adopting combinatorial (on-the-fly) interleaver constructions.

Conventional turbo(-like) codes over non-binary finite fields/rings have been investigated previously, e.g. in [14–20]. With respect to the past works, the main novelties of our construction are listed next. Most of the previous contributions devote attention to fields of low order, whereas we focus on high order fields, e.g. of order $q = 2^m = 256$. Moreover, our construction is based on codes with memory 1 (in symbols), whereas in [17], [19] codes with larger memories are considered. The convolutional codes adopted by the proposed construction are time-variant, while in [15], [17]–[19] the feed-forward / feedback polynomials are fixed. To our knowledge, the only non-binary iterative schemes adopting time-variant convolutional codes are the irregular repeat accumulate (IRA) codes of [20]. However, in [20] a turbo code structure is not considered explicitly. We further propose an alternative serial turbo code interpretation of the $(d_v = 2, d_c = 3)$ regular protograph ensemble which allows to efficiently encode rate-1/2 $(d_v = 2, d_c = 4)$ regular LDPC codes as a serial concatenation of a non-binary time-variant differentiator, and interleaver, and a non-binary time variant accumulator. The proposed construction features a nice graph interpretation which provides useful insights for the interleaver design. High rates can be obtained by suitably puncturing the code symbols, whereas low rates can be easily obtained by using the multiplicative repetition approach of [21]. A discussion on how decoding can be performed either in a turbo-like fashion (i.e., by iterating a BCJR decoder on the $q$-states trellises of the component codes) or via the classical belief propagation (BP) algorithm for LDPC codes is provided. In both cases, the decoder complexity growth w.r.t. the field order $q$ can be limited to $O(q \log q)$ by adopting fast Fourier transforms.

The contribution is structured as follows. Section II describes the code structure. In Section III the iterative decoding algorithm is discussed. Numerical results and conclusions follow in Sections IV and V respectively.

1Although the RCB provides an upper bound to the block error probability achievable by a $(n, k)$ code, for moderate-long block it provides a tight estimation of the performance of the best codes. In the short-length regime, properly-designed codes can surpass the RCB even remarkably. However, it will be kept as a reference through the paper together with the sphere packing bound (SPB) or [11].

2Similarly, in [12], [13] a bridge between LDPC and turbo code constructions was provided in the binary context. However, in [12], [13] protograph ensembles have not been considered.
II. CODE STRUCTURE

Regular \((d_v = 2, d_c)\) non-binary LDPC codes are characterized by excellent iterative decoding thresholds [3]. In this paper, we shall focus on the \((d_v = 2, d_c = 3)\) rate-1/3 case. The iterative decoding threshold over the binary-input additive white Gaussian noise (AWGN) channel for the \((d_v = 2, d_c = 3)\) unstructured ensembles with random choice of the non-zero coefficients in the parity-check matrix is \((E_b/N_0) \approx -0.25 \text{ dB}\) only 0.25 dB away from the Shannon limit. The turbo codes described in this paper are constructed on a specific protograph sub-ensemble of the \((d_v = 2, d_c = 3)\) regular ensemble, depicted in Fig. 1(a). A protograph [22], [23] is a Tanner graph [24] with a relatively small number of nodes. A protograph \(G = (V, E)\) consists of a set of \(N\) variable nodes \(V\), a set of \(M\) check nodes \(C\), and a set of edges \(E\). Each edge \(e_{i,j} \in E\) connects a VN \(V_j \in V\) to a CN \(C_i \in C\). A larger derived graph can be obtained by a copying-and-permute procedure: the protograph is copied \(K\) times, and the edges of the individual replicas are permuted among the \(K\) replicas. A protograph can be described by a base matrix \(B\) of size \(M \times N\). The element \(b_{i,j}\) of \(B\) represents the number of edges connecting the VN \(V_j\) to the CN \(C_i\). The base matrix associated with the protograph in Fig. 1(a) is given by

\[
B = \begin{bmatrix}
1 & 2 & 0 \\
1 & 0 & 2
\end{bmatrix}.
\]

We proceed by expanding the protograph into the derived graph as follows. We first replace the upper-left ‘1’ in \(B\) with a \(K \times K\) identity matrix, \(I\). The lower-left ‘1’ is replaced by a \(K \times K\) permutation matrix \(\Pi\). Each of the ‘2’ entries of \(B\) is replaced by a \(K \times K\) cyclic matrix

\[
P = \begin{bmatrix}
1 & 0 & \ldots & 0 & 1 \\
1 & 1 & \ldots & 0 & 0 \\
\vdots & \vdots & \ddots & \vdots & \vdots \\
0 & 0 & \ldots & 1 & 0 \\
0 & 0 & \ldots & 1 & 1
\end{bmatrix}.
\]

The \((2K) \times (3K)\) derived graph adjacency matrix has the form

\[
\Gamma = \begin{bmatrix}
I & P & 0 \\
0 & I & 0
\end{bmatrix}.
\]

We then construct a parity-check matrix on \(F_q\) by replacing each ‘1’ in \(\Gamma\) with a suitable element of \(F_q^* \setminus \{0\}\). The \(2K \times 3K\) full-rank non-binary parity-check matrix is given by

\[
H = \begin{bmatrix}
I & \hat{\Pi} & 0 \\
0 & I & \hat{\Pi}
\end{bmatrix},
\]

where

- \(\hat{\Pi}\) is a \(K \times K\) matrix with non-zero entries only on the main diagonal (pseudo-identity matrix). More specifically, \(\hat{\pi}_{j,j} = g_{j}(1)\) for \(j = 1\), otherwise \(\hat{\pi}_{j,j} = 0\).
- \(\hat{\Pi}\) is a \(K \times K\) matrix with non-0 entries only for \(\hat{\pi}_{j,\pi(j)} \in (1, K)\). In particular, \(\hat{\pi}_{j,\pi(j)} = g_{j}(2), \forall j \in (1, K)\). Thus, \(\hat{\Pi}\) can be described as the product between

\[3\] Throughout the paper, \(E_b\) will denote the energy per information bit and \(N_0\) the one-sided noise power spectral density.

A. Parallel Concatenation

The parity-check matrix \(\hat{\Pi}\) may be interpreted as the parity-check matrix of the parallel concatenated convolutional code (PCCC). The information word \(u\) of \(K = k/m\) symbols in \(F_q, q = 2^m\), is input to a rate-1, memory-1 time-variant recursive systematic convolutional (RSC) tail-biting encoder (non-binary accumulator). The first set of parity symbols \(p^{(1)}\) is obtained as

\[
p^{(1)}_i = g^{(1)}_i u_i + f^{(1)}_i p^{(1)}_{i-1} \quad \forall i \in [0, K-1]
\]

and with \(p^{(1)}_0 = p^{(1)}_{K-1}\) properly initialized. Here, \(p^{(1)}_i, g^{(1)}_i, f^{(1)}_i \in F_q\), and all operations are in \(F_q\). The second set of parity symbols are obtained by first permuting the symbols of \(u\) according to the interleaving rule \(i \rightarrow \pi(i)\). The permuted information word \(u'\) (with \(u'_i = u_{\pi(i)}\)) is then fed in a second rate-1, memory-1 time-variant RSC tail-biting encoder. The second set of parity symbols \(p^{(2)}\) is obtained as

\[
p^{(2)}_i = g^{(2)}_i u'_i + f^{(2)}_i p^{(2)}_{i-1} \quad \forall i \in [0, K-1]
\]

and with \(p^{(2)}_0 = p^{(2)}_{K-1}\). The systematic codeword is given by \(c = [u|p^{(1)}|p^{(2)}]\) and has length \(3K\) symbols. The code length is \(n = 3Km\) bits and the code dimension is \(k = Km\). The code rate for the proposed construction is \(r = k/n = 1/3\).

\[4\] The initialization of \(p^{(1)}_0\) (and consequently of \(p^{(2)}_0\)) can be obtained as indicated in [25] Lemma 4.
B. Serial Concatenation

By stretching the protograph of Fig. 1(a) onto the one of Fig. 1(b), it is possible to devise an alternative encoder which is based on the serial concatenation of a memory-1 non-recursive encoder (non-binary differentiator), and interleaver, and a rate-1 RSC encoder (non-binary accumulator). The information vector \( u \) is first multiplied by the transpose of \( \tilde{P}^{(2)} \), resulting in the intermediate vector \( v \), with \( v_i = u_i + f_1^{(2)} u_{i-1} \) and \( v_0 = u_0 + f_0^{(2)} u_{K-1} \). The vector \( v \) is then pointwise multiplied by the coefficient vector \( g^{(2)} \) and permuted according to \( \Pi \), obtaining a second intermediate vector \( v' \), which is then input to a rate-1, memory-1 time-variant RSC tail-biting encoder leading to a parity vector \( p \).

\[
p_i = g_i^{(1)} v_i + f_i^{(1)} p_{i-1} \quad \forall i \in [0, K-1] \quad (4)
\]

and with \( p_{-1} = p_{K-1} \). The final codeword is hence given by \( c = [u | p] \), and the code has length \( 2K \) symbols. The proposed construction brings gives a turbo code with code rate \( r = k/n = 1/2 \). We will refer to this construction as a differentiable accumulate (DA) code. A lower rate \( r = 1/3 \) can be obtained by providing at the output of the encoder the intermediate vector \( v \) as well, i.e. by setting \( c = [u | p | v] \). Note that, while for the rate 1/3 code the parity-check matrix is still given by (1) (with proper columns permutation), for the rate 1/2 code \( \Pi \) represents an extended parity-check matrix, where the first \( K \) columns are associated with punctured symbols. The parity-check matrix for the rate 1/2 DA code can be obtained by noting that \( v^T = \tilde{P}^{(2)} u^T \) and

\[
v' = v\Pi = u \left[ (\tilde{P}^{(2)})^T \Pi \right].
\]

The parity-check matrix is hence given by the parity-check matrix of a non-binary IRA code [20], [26]

\[
H = \left[ \Pi^T \tilde{P}^{(2)} \tilde{P}^{(1)} \right]. \quad (5)
\]

This parity-check matrix form is a particular case of the construction of [27], with left and right sub-matrices characterized by a single cycle involving all their associated variable nodes.

C. Cycle Graph Representation and Interleaver Design

The codes specified by the parity-check matrices of (1) and (5) can be conveniently described as cycle (circuit) codes [25], [27], [28], as the corresponding Tanner graphs have a regular VN degree \( d_v = 2 \). A graph representation for cycle codes can be obtained by associating a vertex with each parity-check equation and an edge with each codeword symbol. Considering the parity-check matrix \( \Pi \), the graph is hence given by 3K edges connecting 2K vertexes.

An example is provided in Fig. 2. The graph of a rate 1/3, \( K = 5 \) code (Fig. 2(a)) is obtained by connecting two length-5 cycles according to the interleaver generated by the relative prime rule \( \pi(j) = (a + p \cdot j) \mod K \) with \( a = 1 \) and \( p = 2 \). The graph of Fig. 2(a) turns to be the Petersen graph [28], [29], and hence is a (3, 5)-cage [29], [30], i.e. a graph with minimal number of vertexes with degree 3 having girth 5. The graph associate with the parity-check matrix of (5) can be directly obtained by pruning the graph of Fig. 2(a) as follows: Each edge connecting a vertex of the lower pentagon to a vertex of the upper pentagon is eliminated, and the corresponding upper and lower vertexes are merged together. The obtained graph is shown in Fig. 2(b).

In general, the connections between the upper and the lower cycles in the rate 1/3 graph define the interleaver, which may be selected according to rules for increasing the interleaver spread (turbo code perspective), or may be generated by filling the sub-matrix \( \Pi \) of \( H \) according to girth optimization techniques (LDPC code perspective). The first approach has the inherent advantage of allowing code constructions for various block sizes on-the-fly by adopting efficient high-spread interleaver construction algorithms [31], [32].

III. MAP Decoding of the Component Codes

As for the code construction, both the LDPC and the turbo code perspectives can be used to perform iterative decoding. For the former case we refer to the vast literature on fast Fourier transform (FFT)-based BP decoders for non-binary LDPC codes (see for instance [33]), giving decoding algorithms with complexity that scales as \( O(q \log_2 q) \). For the latter, the conventional turbo decoding algorithm based on the BCJR algorithm [34] applied on the trellis of the component codes can be simplified by FFTs as well, resulting in a complexity growth \( O(q \log_2 q) \) as for the LDPC BP decoder case [15]. We shall focus next on the symbol maximum a-posteriori (MAP) decoding for the component convolutional codes. We discuss the case of a time-variant memory-1 RSC code, the non-recursive convolutional code case derivation being similar. Each of the two RSC encoders of the proposed

\footnote{Note that the girth of the Tanner graph associated with a cycle code is twice the girth of the cycle code graph, i.e. for the code based on the Petersen graph the Tanner graph girth is \( g = 2 \cdot 5 = 10 \).}

\footnote{It is worth to note that by construction the graph of the cycle DA code is always given by two nested Hamiltonian cycles associated with the right and the left sub-matrices of the parity-check matrix (5).}

\footnote{Additionally, the coefficients of \( g^{(1)}, f^{(1)}, g^{(2)}, f^{(2)} \) may be optimized according to the technique introduced in [3].}
The operator $\omega$ with $u$ at time $s$ is given by the trellis edge connecting the state $L_i^s$ and corresponding to the state $L_i^s$. We normalize the metrics such that $\gamma_i(0) = 0$ and $\gamma_i(s, s') = \Pr\{S_i = s, S_{i+1} = s' \mid y_i \}$. We further introduce the notation $y_{[ij]} = (y_i, y_{i+1}, \ldots, y_j)$ ($0 \leq i < j \leq K$).

The computation of the a posteriori probability for the symbol $u_i$ can be accomplished by

$$L_i^u(\omega) = \Pr\{u_i = \omega \mid y\} = \sum_{T_i^u(s, s')} \varphi_{i-1}(s) \gamma_i(s, s') \beta_i(s').$$

The operator $T_i^u(s, s')$ returns the label associated with $u_i$ for the trellis edge connecting the state $s$ at time $i-1$ to the state $s'$ at time $i$. $\varphi_{i-1}(s)$ denotes the forward metric for the state $s$ at time $i-1$, $\beta_i(s')$ is the backward metric for the state $s'$ at time $i$, and $\gamma_i(s, s')$ is the transition probability between states $s, s'$ at time $i$. We normalize the metrics such that

$$\varphi_i(s) = \Pr\{S_i = s \mid y_{[0:i]}\}, \quad \varphi_0(0) = 1,$$

$$\beta_i(s) = \Pr\{S_i = s \mid y_{[i+1:K]}\}, \quad \beta_K(0) = 1,$$

$$\gamma_i(s, s') = \Pr\{S_{i-1} = s, S_i = s' \mid y_i\} = \Pr\{u_i = \omega, p_i = \nu \mid y_i, y_i^p\}$$

with $\omega = T_i^u(s, s'), \nu = s'$. Assuming independent outputs $y_i^u, \nu^p$, (6) can be factorized

$$\gamma_i(s, s') = \frac{\gamma_i^{(u)}(s, s')}{\gamma_i^{(s')}},$$

where $\gamma_i^{(s')}$ depends on $s'$ only since $p_i = S_i$. The forward/backward metrics can be computed recursively as

$$\varphi_i(s) \propto \sum_{s'} \varphi_{i-1}(s') \gamma_i(s, s') = \sum_{s'} \gamma_i^{(s')} \cdot \varphi_{i-1}(s') \gamma_i^{(s')} \gamma_i^{(s)}$$

$$\beta_i(s) \propto \sum_{s'} \beta_{i+1}(s') \gamma_{i+1}(s, s') = \sum_{s'} \gamma_{i+1}(s') \cdot \beta_{i+1}(s') \gamma_{i+1}(s, s')$$

$$= \sum_{s'} [\beta_{i+1}(s') \gamma_{i+1}(s, s')] \gamma_{i+1}(s, s').$$

Note that (6) involves a convolution since $s', s$ are related by $s = g_i u_i + f_i s'$. Similarly, for (7) $s', s$ are related by $s' = g_{i+1} u_{i+1} + f_{i+1} s$.

We introduce the p.m.f. vectors

$$\varphi_i = \varphi_i(0, \varphi_i(1), \ldots, \varphi_i(\alpha K - 2)),$$

$$\beta_i = \beta_i(0), \beta_i(1), \ldots, \beta_i(\alpha K - 2),$$

$$\gamma_i^p = \gamma_i^p(0), \gamma_i^p(1), \ldots, \gamma_i^p(\alpha K - 2),$$

$$\gamma_i^u = \gamma_i^u(0), \gamma_i^u(1), \ldots, \gamma_i^u(\alpha K - 2)$$

where in the last expression (with a slight abuse of notation) we re-defined $\gamma_i^u(\omega) = \Pr\{u_i = \omega \mid y_i^u\}$. In vector form, we can re-arrange (6), (7) into

$$\varphi_i = \gamma_i^p \cdot [\pi f_i (\varphi_{i-1}) \oplus \pi g_i (\gamma_{i-1})]$$

$$\beta_i = \pi f_i \gamma_i^p \cdot [\beta_{i+1} \cdot \gamma_{i+1}] \oplus \pi g_{i+1} (\gamma_{i+1}).$$

In (10), $\pi_a(Q)$ denotes the permutation, induced by the multiplication by a scalar $a$ of a random variable $Q$ on $Q$, while $\pi_a^{-1}(Q)$ denotes the inverse permutation (or equivalently the permutation induced by the multiplication by $a^{-1}$). Furthermore, $\cdot'$ denotes the (point-wise) multiplication of two vectors, and $\oplus'$ denotes the convolution of the two vectors. The a posteriori p.m.f. vector of $u_i$ given the channel output $y$ is finally given (up to a normalization factor) by

$$L_i^u = \pi_{g_i}^{-1} \cdot [\pi f_i (\varphi_{i-1}) \oplus \pi g_i (\gamma_{i-1})] \cdot \gamma_{i+1},$$

where $\mu_i^u$ represents the extrinsic information, $\mu_i^u(\omega) = \Pr\{u_i = \omega \mid y_i, y_i^p\}$. The message update can be easily followed on the normal factor graph of a section of the trellis provided in Fig. (3). The complexity is here dominated by the convolution operations, and thus scales as $O(q^2 m)$. The algorithm can be simplified by applying the (fast) Fourier transform (FT) (33), (36), (37) for finite Abelian groups on the vectors involved in the convolutions. Assuming extension fields with characteristic 2, the FT reduces to the Walsh-Hadamard transform (33), i.e. given a function $x(\omega), \omega \in \mathbb{F}_{2^m}$, its Fourier (Walsh-Hadamard) transform $X(\nu), \nu \in \mathbb{F}_{2^m}$, is obtained as

$$X(\nu) = \sum_{\omega \in \mathbb{F}_{2^m}} x(\omega) \omega^\nu < \omega, \nu >$$

where $\omega, \nu >$ is the inner product over $\mathbb{F}_2$ between the length-$m$ binary vector representations $\omega, \nu$ of $\omega, \nu$. By employing FFTs, the decoding complexity is reduced to $O(q \log_2 q)$.

IV. NUMERICAL RESULTS

Simulation results on the AWGN channel for codes on $\mathbb{F}_{2^m}$ are presented next. In all the simulations, we adopted the BP decoding over the Tanner graph of the codes with a maximum number of iterations set to $I_{max} = 200$. Binary antipodal modulation has been considered.

Fig. (4) shows the performance for a rate-compatible code family with input block size $k = 128$ bits. The mother code is

$^8$The vector $y = (y_0, y_1, \ldots, y_K)$ is composed by $K + 1$ elements to account for the additional input/output symbol required by the termination.

$^{10}$Recall that $q$ is the field order, and hence the length of the vectors involved in the convolutions of (10).
a (384, 128) code, whose parity-check matrix coefficients have been selected according to the method of [5]. A lower code rate 1/6 has been obtained by repeating each code symbol twice, and by multiplying the replicas by random elements in $\mathbb{F}_{256}$ as for the multiplicative repeat (MR) approach of [21]. Higher code rates have been obtained in two different ways, i.e. (i) according to the parallel concatenation scheme, by periodically-puncturing parity symbols at the output of the two accumulators and (ii) by puncturing the VNs of type $V_0$ (thus, a rate 1/2 DA code is obtained, and further higher rates can be achieved by puncturing symbols periodically at the output of the accumulator in the DA encoder). In both cases, symbol-wise puncturing pattern (SPP) has been applied. The interleaver has been designed according to a circulant version of the progressive edge growth (PEG) algorithm [38]. The rate 1/3 mother code does not show floors down to CER = $10^{-5}$, performing within 0.2 dB from the RCB [10]. Similar results are obtained by the lowest-rate code. For the two schemes with rate 1/2, the performance is still within 0.3 from the RCB down to CER = $10^{-4}$, with a slight advantage for the DA construction. The advantage is more visible for the rate 2/3 case. Here, the PCCC performance suffers for a lack of steepness, which is not due to a low minimum distance (low-weight error patterns have not been detected), but to a slow decoding convergence associateable with the large fraction of punctured symbols. For the DA case, the rate 1/2 code parity-check matrix of [5] has been used for the Tanner graph, and hence the higher rates have been obtained with a reduced fraction of punctured symbols. The same plot provides the performance of the (384, 128) double-binary turbo code of the DVB-RCS standard [7]. The $\mathbb{F}_{256}$ PCCC outperforms the double-binary one by more than 0.7 dB at CER = $10^{-4}$.

Fig. 5 depicts the minimum $E_b/N_0$ required to achieve CER = $10^{-4}$ for several rate 1/3 parallel concatenated convolutional codes and rate 1/2 DA codes, with block sizes spanning from $k = 40$ bits to $k = 1024$ bits. The performances of rate 1/2 binary irregular protograph-based LDPC and accumulate repeat accumulate (ARA) codes from [5, 9] are provided too. The chart is completed by the SPB [11] for the continuous-input AWGN channel. The DA codes have been again obtained by puncturing the $V_0$-type nodes of the PCCC graph. The interleavers have been generated on the fly according to [52]. Additionally, the rate 1/3 and 1/2 $k = 40$ bits codes associated with the cycle graphs of Fig. 2 have been simulated. The rate 1/3 PCCCs perform within 0.5 dB from the SPB all over the block sizes (with the exception of $k = 40$). For the largest ($k = 1024$) block length, the gap is reduced to 0.3 dB. For the rate 1/2, the gap w.r.t. the SPB is slightly larger (0.2 dB more). The gain of the proposed non-binary turbo codes over the binary LDPC codes is remarkable ($\sim 1$ dB or more) for the shortest block sizes. For the largest ($k = 1024$) block length, the gain is reduced to $\sim 0.3$ dB.

The performance of two short codes from [39] are provided as well. The first is a (128, 64, 22) extended BCH code under maximum likelihood (ML) decoding, which achieves CER = $10^{-4}$ at $E_b/N_0 = 3.03$ dB, only $\sim 0.3$ dB away from the SPB with a coding gain of $\sim 0.4$ dB over the (128, 64) DA code. We shall consider in the comparison that the DA code does not perform a complete ML decoding, and hence provides an error detection mechanism that may be required by critical application, e.g. telecommand in the up-link of space communication systems [9]. The second code is a (600, 270) terminated binary convolutional code with constraint length 30. This code performs close to the (512, 256) DA code, which however has a slightly higher code rate (0.5 vs. 0.45) and a lower block size (256 vs 270 information bits).

![Fig. 3. Normal factor graph for a trellis section.](image)

![Fig. 4. Performance for a rate-compatible family of turbo codes on $F_{256}$, $k = 128$ bits.](image)

**V. CONCLUSIONS**

Two novel classes of turbo codes constructed over high-order finite fields have been presented. The codes are derived from a protograph sub-ensemble of the $(d_v = 2, d_c = 3)$ regular LDPC ensemble. One of the proposed construction is based on the serial concatenation of a non-binary, time-variant differentiator and a of non-binary, time-variant accumulator, and provides a highly-structured flexible encoding scheme for $(d_v = 2, d_c = 4)$ LDPC ensembles. Symbol MAP decoding of the component codes has been illustrated, together with its FFT-based simplification. The proposed codes allow efficient decoding either as LDPC or as turbo codes. Remarkable
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Fig. 5. Required $E_b/N_0$ for achieving CER = $10^{-4}$ for various codes with rates 1/2, 1/3, compared with the corresponding SPBs.

gains (∼ 1 dB) w.r.t. binary LDPC/turbo codes have been demonstrated in the moderate-short block regimes.