A Quantitative Meta-Analysis of Functional Imaging Studies of Social Rejection

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Early neuroimaging studies using Cyberball suggested that social rejection activated the pain matrix, as identified in studies of physical pain. However, these early studies were characterized by small sample sizes. Our statistical multi-level kernel density analysis (MKDA) of Cyberball neuroimaging studies with 244 participants fails to support the claim that social rejection operates on the same pain matrix as nociceptive stimuli, questioning whether social pain is more figurative or literal. We also performed an MKDA of the neuroimaging studies of reliving a romantic rejection to test whether the pain matrix was activated if the rejection were more meaningful. Results again failed to support the notion that rejection activates the neural matrix identified in studies of physical pain. Reliving an unwanted rejection by a romantic partner was significantly characterized by activation within and beyond the “Cyberball” brain network, suggesting that the neural correlates of social pain are more complex than previously thought.

The functional neuroanatomy of physical pain has been investigated in animal models and human studies for decades. By the turn of the century, the first meta-analysis of functional neuroimaging studies of pain in humans was performed to determine the neural marker of pain experience. A brain pain matrix was identified that included the second somatic region, insular region, dorsal anterior cingulate cortex (dACC), contralateral thalamus, primary somatic area, and periaqueductal grey. Three years later, Eisenberger et al. published the first neuroimaging study of social rejection in a sample of 13 participants, showing that rejection led to increased activity in the dACC, insula, and the right ventral prefrontal cortex (vPFC) regions. These results were interpreted as evidence that social rejection operates on the pain matrix to produce social pain.

Various cultures and languages use terms and phrases for physical pain (e.g., hurt, searing, broken heart) to describe social rejection, but is the similarity between a nociceptive physical stimulus and social rejection literal or figurative? There is a surprisingly large behavioral literature suggesting that the similarity may be literal and figurative. The addition of the neuroimaging evidence showing that social rejection activates the pain matrix seemed to make an overwhelming case for social rejection coopting the physical pain system in humans.

Contrarian views have been espoused, however. For instance, Somerville, Heatherton, and Kelley contrasted expectancy violation with social rejection and found that the dACC was affected by expectancy violation, whereas a more ventral ACC was affected by social rejection. However, Somerville et al. used negative feedback from a confederate to manipulate social rejection, whereas Eisenberger et al. and most of the subsequent neuroimaging studies of social rejection have used the computerized version of Williams “ball-tossing” paradigm, termed “Cyberball”. The participant in Cyberball is represented by an avatar, who is playing catch with two other avatars (who, putatively, represent two other human participants). The game begins with each avatar catching and throwing the ball about a third of the time. In the “inclusion” condition, the participant continues to catch and throw the ball about a third of the time, whereas in the “exclusion” (rejection) condition, the other two avatars throw the ball back and forth and neither looks at or throws the ball to the participant. Williams suggested that: “The ball-tossing paradigm, despite having no verbal interaction and a minimal context, seems to extract the essence of the drama of ostracism. Within a short period of time (less than 5 minutes), ostracism has powerful and fairly consistent effects” (p. 140).

There is now a sizeable neuroimaging literature using the Cyberball paradigm that includes whole brain fMRI data from more than 240 participants. Several narrative reviews of this literature have also appeared, with all
concluding that social rejection and nociceptive stimuli both activate the physical pain matrix^{9–11}. Narrative reviews are subject to various biases, however, including the influence of prior expectations, the difficulty in identifying effect sizes, weighting the effect sizes by sample sizes, and combining these weighted effect sizes in a rigorous, quantitative fashion.

To quantitatively test for consistency and specificity of regional activation of the studies on social rejection and to examine the notion that social rejection produces social pain in a literal rather than figurative sense (as indexed by the activation of the physical pain matrix), we performed a statistical Multi-level Kernel Density Analysis (MKDA; see Online Method for details)^{82–84} using fMRI studies of Cyberball (Supplementary Table 1). This statistical approach quantifies the distribution of significant peak brain coordinates related to social rejection as reported in the Cyberball. As demonstrated by several groups^{88–90}, this approach minimizes biases such as having one study that reports many activation foci from dominating the meta-analysis, and it accounts for the smoothness of reported data, false-positive rates, and statistical power.

To explore whether the pain matrix might be activated if the social rejection were more pertinent or powerful, we also performed a MKDA of the neuroimaging studies of reliving an unwanted rejection by a romantic partner. With more than 60 participants (Supplementary Table 2), this paradigm is the second most common in neuroimaging studies of social rejection. Participants who have experienced a recent (within the past eight months), unwanted breakup are exposed to photographs of a former romantic partner and are instructed to relive the experience of the unwanted romantic relationship breakup from that significant other. Although there are important differences in these two paradigms, such as the task (a somatosensory task vs. an emotional memory task) and the participant’s familiarity and relationship with the person(s) who rejects them (two strangers vs. a beloved significant other), a meta-analysis of these studies bears on the question of whether the similarity between a nociceptive physical stimulus and social rejection is literal or figurative.

Results

The first meta-analysis revealed three main areas were reliably recruited when a participant was rejected by strangers in the Cyberball task: the anterior insula (bilaterally), the left ACC, and the left inferior orbito-frontal cortex (Video 1; Supplementary Table 3). Surprisingly, the dACC subdivision, which has been identified as a core region in both theoretical analyses and narrative reviews of this literature^{15}, did not emerge in this analysis. To investigate further, we eliminated the minimum cluster size (15) for a region to be considered. Results indicated that 12 voxels were activated in the medial frontal gyrus, and one voxel was activated in the left dACC (Supplementary Table 3).

Results from the second meta-analysis also failed to provide unambiguous evidence that rejection activates the neural matrix identified in studies of physical pain 3. Reliving rejection by a significant other revealed four main brain areas that were reliably activated: the right anterior insula, the right ACC, the left inferior orbito-frontal cortex and the right caudate nucleus (Supplementary Table 4).

Discussion

Button et al.^{44} recently cautioned that the low statistical power characteristic of contemporary neuroimaging studies not only reduces the chance of detecting true effect but reduces the likelihood that a statistically significant result reflects a true effect. By including 244 participants in the first meta-analysis and 64 participants in the second, the present meta-analyses should provide a better indication of the brain regions activated by social rejection than those provided in any single empirical investigation. Contrary to claims in the extant narrative reviews, our quantitative analysis of participants in the Cyberball paradigm fails to support the claim that social rejection operates on the same neural pain matrix as nociceptive stimuli, raising the possibility that social pain is figurative rather than literal.

The identity of the rejector may play a role in the modulation of the social pain matrix. Although the most common paradigm used in neuroimaging research to study social rejection is Cyberball, rejection in Cyberball is perpetrated by strangers (actually, a computer program) rather than by a person who is significant in the participant’s life. It is possible that rejection by strangers in the Cyberball paradigm is insufficient to activate real social pain. This point was emphasized by Kross and colleagues (2011) in their study^{45}. However, our meta-analysis of studies of reliving an unwanted rejection by a romantic partner also failed to provide clear evidence for the activation of the dACC or the pain matrix more generally. One putative distinction made between social and physical pain is that memories can strongly trigger social but not physical pain^{46–48}. It is possible that reliving a rejection by a significant other arouses emotions but is no more likely to activate the pain matrix than is reliving a nociceptive stimulus. The Cyberball paradigm does involve a real-time social rejection, however, so the possible effects of reliving social pain cannot account for the results of the first meta-analysis.

If not social pain, what might the neural correlates identified in these meta-analyses reflect? The anterior insula (bilaterally), the left ACC, and the left inferior orbito-frontal cortex were reliably activated in the Cyberball paradigm, whereas the right anterior insula, the right ACC, the left inferior orbito-frontal cortex and the right caudate nucleus were reliably activated in the reliving paradigm. Evidence exists showing that the joint activation of the anterior insula and anterior cingulate is involved in attention and emotion and, together, may play a role in transforming sensory inputs into subjective feelings and behavior^{17}. These regions and the caudate nucleus have also been observed in studies of uncertainty^{18–20} and rumination and emotional craving^{21} and in the abstract mental representation of significant others and interpersonal relationship^{22,23}. The neural network elicited in these studies may therefore reflect social uncertainty, rumination, distress, and craving rather than social pain per se.

In sum, our results suggest that there is presently insufficient neuroimaging evidence to conclude that social rejection operates on the putative pain matrix defined in the narrative reviews of the social rejection literature^{9–11} and they raise the possibility that the neural correlates of social pain are different and more complex than previously thought. Moreover, our results emphasize the value of quantitative over narrative reviews of the neuroimaging literature and underscore the importance of the recommendation by Button and colleagues^{44} to perform neuroimaging studies with sufficient statistical power to identify reliable effects.

Methods

Literature search. We performed a systematic review of functional magnetic resonance imaging (fMRI) studies of social rejection/isolation in healthy individuals. All papers in the literature published through March 2013 (inclusive) were considered for this meta-analysis, subject to two general limitations: the scientific publication had to be a peer-reviewed manuscript; and the title and abstract had to be available in English. Materials were identified through computer-based search and through relevant review papers, as described below.

We used MEDLINE library through PubMed database. The search for fMRI studies on social rejection/pain had no restrictions on the date of the study. We used the keywords 'fMRI', 'social rejection', 'social isolation', 'ostracism', 'social pain', 'social exclusion', 'cyberball', 'rejection', 'love', and 'romantic break-up'. In addition, we searched the reference lists of articles and reviews identified by this search strategy.

Selection Criteria. The set of scientific publications identified was then subjected to the following narrower criteria: 1) participants had to undergo ‘social pain’ through experimental manipulation: either through the standard ‘cyberball tossing task’ behavioral paradigm, or through the second most common paradigm in neuroimaging studies of social rejection i.e., the romantic breakup paradigm, which consists of viewing photographs of a former romantic partner and reliving the experience of the unwanted romantic relationship breakup with that romantic
partner; 2) participants must experience a rejection by someone, who no longer wants to be in contact with the participant (this means studies on bereavement cannot be included, as the deceased person probably did not die with the aim to reject the participant); 3) participants must have undergone a functional magnetic resonance imaging (fMRI) scan; 4) participants must have been free of psychiatric or neurological disease, and drug or alcohol abuse as ascertained by the authors; 5) participants must have been 18 years old or more; and 6) all studies concerning social pain have been conducted in accordance with ethical standards and under the supervision of the responsible local human subject’s committees.

In addition, the following methodological inclusion criteria were included: 1) the fMRI study must report a whole brain analysis of a social pain against a non-social pain control condition (rather than a resting state condition); and 2) the reported activations cannot be conflated with other factors, such as drug effect correlations, correlations with inflammatory variables, or correlations with psychological variables.

**Meta-Analysis methods.** We calculated the number of statistical contrast maps that activated each voxel in the brain using 10 mm kernel and used Monte Carlo simulations (10,000 iterations) to obtain a threshold and established statistical significance against a null hypothesis that activated regions in the resulting pair-wise contrast maps are not spatially consistent (i.e. that they are randomly distributed throughout the brain). The reported peak coordinates within a study’s contrast maps are weighted in the meta-analysis by study quality and sample size. The use of the distribution of maximum values provides a strong control of family-wise error rate and is an established method for multiple comparisons correction. All voxels (which constitute the various brain regions) whose density exceeded the 99.9th percentile value under the null hypothesis were considered significant (i.e., Family-Wise Error Rate corrected for spatial extent at $P < 0.05$). Brain coordinates obtained using the MKDA method above were entered into the SPM8 software program (Wellcome Trust Centre for Neuroimaging, London; http://www.fil.ion.ucl.ac.uk/spm/) using Anatomy Toolbox version 18th Edition in order to identify localization and labeling of each activation peak. The MNI coordinates and volumes of significantly overlapping clusters (brain foci) were extracted using the AFNI software package in 3dcluster™. Displayed localizations were further validated by visual inspection relative to the Tzourio-Mazoyer et al’s automated anatomical parcellation of the spatially normalized single-subject high-resolution T1 volume provided by the Montreal Neurological Institute™ in SPM8. Brain video of the results was created with the Amira scientific visualization software package version 5.4 (www.vsg3d.com) where it was volume rendered with a linearly varying color/alpha map. The volume rendered brain model upon which the fMRI activation rendering is overlaid was created using a macroscopic anatomical parcellation of the MNI MRI single-subject brain. The down sampled brain model was volume rendered in a low alpha range to provide transparency and allow for visualization of fMRI activation sites inside the brain volume. 11. Lieberman, M. D. & Eisenberger, N. I. Neuroscience. Pains and pleasures of social life. Science 323, 890–891 (2009).

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