Configuring Intelligent Reflecting Surface With Performance Guarantees: Blind Beamforming

Shuyi Ren, Student Member, IEEE, Kaiming Shen®, Member, IEEE, Yaowen Zhang, Student Member, IEEE, Xin Li, Xin Chen, and Zhi-Quan Luo®, Fellow, IEEE

Abstract—This paper proposes a blind beamforming strategy for intelligent reflecting surface (IRS), aiming to boost the signal-to-noise ratio (SNR) by coordinating phase shifts across the reflective elements in the absence of channel information. Differing from most existing approaches that first estimate channels and then optimize phase shifts, the proposed blind beamforming method explores the wireless environment by extracting statistical features directly from random samples of the received signal power, without acquiring channel station information (CSI). This new method just requires a polynomial number of random samples to provide a quadratic SNR boost in the number of reflective elements without CSI, whereas the standard random-max sampling algorithm can only achieve a linear boost under the same condition. Moreover, we interpret blind beamforming from a least-squares point of view. Field tests demonstrate the significant advantages of the proposed blind beamforming approach over the benchmark methods in enhancing wireless transmission.

Index Terms—Intelligent reflecting surface (IRS), blind beamforming without channel estimation, signal-to-noise (SNR) boost.

I. INTRODUCTION

The main problem in configuring intelligent reflecting surface (IRS) is that of coordinating phase shifts across the reflective elements, namely passive beamforming, in order to boost the data throughput and transmission reliability in a volatile wireless environment (e.g., in an automated industrial factory). While the traditional paradigm of first estimating channels and then optimizing phase shifts has been extensively considered for the IRS beamforming in the literature to date, there is a surge of research interests in blind beamforming without any channel knowledge. This work aims at a statistical approach to blind beamforming, which guarantees a quadratic boost of signal-to-noise ratio (SNR) by using only a polynomial number of random samples of the received signal power. Aside from theoretical justifications, field tests in a real-world environment validate the practical effectiveness of the proposed blind beamforming method.

By treating IRS as an unsourced multi-antenna device, the existing works mostly adopt the conventional model-driven beamforming approach based on channel estimation. However, channel acquisition for IRS-aided systems poses formidable challenges in engineering practice, mainly recognized in the following three respects:

i. Each reflected channel alone can be easily overwhelmed by the much stronger background channel and noise, so it is difficult to recover the reflected channels precisely.

ii. We must modify the current networking protocol to enable channel estimation for IRS, e.g., it entails acquiring the in-phase and quadrature components from communication chips but this is not supported by the current 5G protocol.

iii. Channel estimation would increase the computational complexity of the IRS configuration, e.g., it typically involves the matrix inversion.

Actually, the authors of [1] also realized the above issues when developing their IRS prototype. Like [1], this work suggests removing channel estimation altogether from the IRS configuration. In particular, one must distinguish between the deep learning approach in [2], [3], [4], [5], and [6] and our statistical approach with performance guarantees, albeit both are data-driven.

There has been an explosion of research activities in the IRS field over the past few years. As summarized in [7], semidefinite relaxation (SDR) [8] and fractional programming (FP) [9], [10] constitute two popular optimization tools in this area, e.g., [11], [12], [13], [14], [15], [16], [17] find SDR useful because of the quadratic form of the IRS beamforming problem, while [18], [19], [20], [21], [22], [23], [24], [25] rely on the FP technique to deal with the signal-to-noise-plus-interference ratio (SINR) terms. Other optimization approaches in the existing literature include successive convex approximation [26], [27], minorization-maximization.
algorithm [28], and alternating direction method of multipliers (ADMM) [17], [29]. Nonetheless, a real challenge facing all the above model-driven optimization methods is that their performance heavily depends upon the accurate information of channels—which is quite costly to acquire in practice because of the three reasons as noted earlier. A simple idea from [12] is to sequentially activate each individual reflective element at a time to measure the corresponding reflected channel. Apart from being inefficient, such channel estimation is prone to large error since each reflected channel alone can be much weaker than the background channel. The more recent works [30], [31] promote this ON-OFF policy by activating a group of reflective elements simultaneously. Another line of studies [32], [33], [34], [35] focus on the pilot sequence design by means of the discrete Fourier transform (DFT) matrix; the Cramér-Rao lower bound to the least squares channel estimation can be attained under certain condition [33]. Moreover, [36], [37], [38], [39] view the channel estimation for IRS as a compressed sensing task. All the above methods only have been tested in simulations with artificially generated channels, but the real-world wireless environment can be far more chaotic according to our field tests.

The idea of configuring IRS without channel estimation has worked its way into a new frontier. Both [40] and [41] advocate a random rotation strategy for passive beamforming, thereby not requiring instantaneous channel information. Moreover, [42], [43], [44], [45] suggest simply sweeping all possible directions of the reflected beam; as a consequence not any channel information is required. But this beam training approach is limited to the millimeter/terahertz waves with sharp beams. Deep learning is another approach. As opposed to [2], [3], [4], [37], [46], and [5] that apply neural networks to either channel estimation or passive beamforming for IRS, the recent work [6] proposes combining the two stages into directly learning how to perform beamforming based on the received pilot signal. It is argued in [6] that such joint deep learning is capable of extracting more pertinent information from the raw data. Differing from these neural net-based approaches, the method called RFocus in [1] uses the statistics of the received signal. Inspired by RFocus, this work also pursues a statistical approach and shows that the proposed blind beamforming method can strike even better provable performance.

The primary idea behind the proposed blind beamforming method is to exploit the conditional sample mean of the received signal power. We further analyze how the random sample size affects the performance of blind beamforming. The main contributions of this work are summarized as follows:

- We take a fundamental look at the conventional baseline method of random-max sampling, showing that its SNR boost is quasilinear in the number of reflective elements.
- We propose a novel idea of using the conditional sample mean of the received signal power to optimize phase shifts and thus avoid channel estimation. When there are more than two phase shift choices for each reflective element, the proposed conditional sample mean algorithm yields a quadratic SNR boost in the number of reflective elements—which is the highest possible SNR boost.
- We interpret the conditional sample mean method from a least-squares perspective; this interpretation further leads us to a generic family of the blind beamforming approaches.
- The proposed blind beamforming method is also modified to account for multiple users and multiple antennas, by introducing the conditional sample mean of the general utility function.
- We further enhance the proposed blind beamforming based on a constant-factor approximation algorithm in [47]. The resulting enhanced conditional sample mean algorithm yields better robustness.

The rest of the paper is organized as follows. Section II describes the system model and problem formulation. Section III examines the different approaches to blind beamforming: We start with two common heuristic methods, followed by the proposed blind beamforming algorithm with provable better performance; we also provide a least-squares interpretation of this new method and devise its extensions to multiple antennas and multiple users. Section IV further uses a constant-factor approximation technique to improve the robustness of the proposed method. Section V presents the field tests and simulation results. Finally, Section VI concludes the paper.

Throughout the paper, we use the bold lower-case letter to denote a vector, the bold upper-case letter a matrix, and the calligraphy upper-case letter a set. For a matrix $A$, $A^\top$ refers to the transpose, $A^H$ the conjugate transpose, and $A^{-1}$ the inverse. For a vector $a$, $\|a\|$ refers to the Euclidean norm, $a^\top$ the transpose, and $a^H$ the conjugate transpose. The cardinality of a set $\mathcal{Q}$ is denoted as $|\mathcal{Q}|$. The set of real numbers is denoted as $\mathbb{R}$. The set of complex numbers is denoted as $\mathbb{C}$. For a complex number $u$, $\text{Re}\{u\}$, $\text{Im}\{u\}$, and $\arg(u)$ refer to the real part, the imaginary part, and the principal argument of $u$, respectively. For an event $\mathcal{E}$, let $\Pr[\mathcal{E}]$ be its probability and let $\mathcal{E}^c$ be its complement. Let $E[X]$ be the expectation of the random variable $X$, and let $\tilde{E}[X]$ be the sample mean. We use the Bachmann-Landau notation: $f(n) = O(g(n))$ if there exists some $c > 0$ such that $|f(n)| \leq cg(n)$ for $n$ sufficiently large; $f(n) = o(g(n))$ if there exists some $c > 0$ such that $|f(n)| < cg(n)$ for $n$ sufficiently large; $f(n) = \Omega(g(n))$ if there exists some $c > 0$ such that $f(n) \geq cg(n)$ for $n$ sufficiently large; $f(n) = \Theta(g(n))$ if $f(n) = O(g(n))$ and $f(n) = \Omega(g(n))$ both hold.

II. SYSTEM MODEL

Consider a pair of transmitter and receiver, along with an IRS deployed to facilitate the data transmission between them. (The multiple-user case will be discussed in Section III-D.) The IRS consists of $N$ reflective elements. Let $h_n \in \mathbb{C}$, $n = 1, \ldots, N$, be the cascaded channel from the transmitter to the receiver that is induced by the $n$th reflective element; let $h_0 \in \mathbb{C}$ be the superposition of the rest channels independent of the IRS, namely the background channel. Each channel can be
rewritten in a polar form as
\[ h_n = \beta_n e^{j\alpha_n}, \quad n = 0, \ldots, N, \]
with the magnitude \( \beta_n \in (0, 1) \) and the phase \( \alpha_n \in [0, 2\pi) \).

Denote the IRS beamformer by \( \theta = (\theta_1, \ldots, \theta_N) \), with each \( \theta_n \) representing the phase shift of the \( n \)th reflective element. The choice of each \( \theta_n \) is restricted to the discrete set
\[ \Phi_K = \{\omega, 2\omega, \ldots, K\omega\}, \]
wherein the distance \( \omega \) is given by
\[ \omega = \frac{2\pi}{K}. \]

Let \( X \in \mathbb{C} \) be the transmit signal with the mean power \( P \), i.e., \( \mathbb{E}[|X|^2] = P \). The received signal \( Y \in \mathbb{C} \) can be computed as
\[ Y = \left( h_0 + \sum_{n=1}^{N} h_n e^{j\theta_n} \right) X + Z, \]
where an i.i.d. random variable \( Z \sim \mathcal{CN}(0, \sigma^2) \) models the additive background noise. The received SNR amounts to
\[ \text{SNR} = \frac{\mathbb{E}[|Y - Z|^2]}{\mathbb{E}[|Z|^2]} = \frac{P}{\sigma^2} \left| \beta_0 e^{j\alpha_0} + \sum_{n=1}^{N} \beta_n e^{j(\alpha_n + \theta_n)} \right|^2. \]

In particular, the baseline SNR without reflection channels is
\[ \text{SNR}_0 = \frac{P\beta_0^2}{\sigma^2}. \]

The **SNR boost** is then defined as
\[ f(\theta) = \frac{\text{SNR}}{\text{SNR}_0} = \frac{1}{\beta_0^2} \left| \beta_0 e^{j\alpha_0} + \sum_{n=1}^{N} \beta_n e^{j(\alpha_n + \theta_n)} \right|^2. \]

We seek the optimal \( \theta \) that maximizes the SNR boost, i.e.,
\[ \text{maximize } f(\theta) \quad \text{subject to } \theta_n \in \Phi_K \text{ for all } n = 1, \ldots, N. \]

The challenges in solving the above problem are two-fold. First, it is numerically difficult to optimize the discrete variable \( \theta \). Second, from a practical standpoint, it is costly to obtain the channel information \( \{h_0, \ldots, h_N\} \). Notice that this work does not assume coordination between base-station and IRS, while some existing works [11], [23], [24], [26], [27] consider optimizing base-station and IRS jointly.

**III. BLIND BEAMFORMING**

We start by defining the **average per element reflection power gain** as
\[ \bar{\beta}^2 = \frac{1}{N} \sum_{n=1}^{N} \beta_n^2. \]

An upper order bound on the achievable SNR boost can be readily obtained as stated in the following proposition.

**Proposition 1 (Converse):** The SNR boost is at most quadratic in the number of reflective elements, i.e.,
\[ f(\theta) = \frac{\beta^2}{\beta_0^2} \cdot O(N^2). \]

We remark that a similar result has been shown in the earlier work [11].

Proof: The main idea follows [11] closely. In the ideal case, every \( h_n e^{j\theta_n} \) can be aligned with \( h_0 \) exactly, so the SNR boost is upper bounded as \( f(\theta) = 1/\beta_0^2 \cdot (\beta_0 + \sum_{n=1}^{N} \beta_n)^2 \leq (N + 1)/\beta_0^2 \cdot (\beta_0^2 + N\bar{\beta}^2) = \beta^2/\beta_0^2 \cdot O(N^2). \)

While [11] shows that the above upper bound can be achieved given channel state information (CSI), we show that it is achievable even without CSI. Before proceeding to this main result, we first look at two common heuristic methods in the next subsection.

**A. Two Common Heuristics**

1) **Closest Point Projection (CPP):** As the number of phase shift choices \( K \to \infty \), the discrete beamforming problem in (8) reduces to the continuous. Consequently, the ideal case assumed in the proof of Proposition 1 can now be realized, i.e., we get all the \( h_n e^{j\theta_n} \) lined up exactly in the same direction as \( h_0 \). Specifically, with the phase difference between \( h_0 \) and \( h_n \) denoted by
\[ \Delta_n = \alpha_0 - \alpha_n, \]
each \( \theta_n \) is optimally set to \( \Delta_n \). To tackle the discrete case with a finite \( K \), a natural idea [48], [49], [50], [51], [52], [53], [54] is to round the continuous solution to the closest point in the discrete set \( \Phi_K \), i.e.,
\[ \theta_{CPP}^n = \arg \min_{\theta_n \in \Phi_K} |\theta_n - \Delta_n|. \]

Notice that channel information is required in the above procedure.

2) **Random-Max Sampling Algorithm (RMS):** In order to get rid of channel information, we could just try out \( T \) random samples of \( \theta \) and then choose the best. Let \( t = 1, \ldots, T \) be the index of random sample; let \( \theta_{nt} \) be the phase shift of the \( n \)th reflective element in the \( t \)th random sample and let \( \theta_t = (\theta_{1t}, \ldots, \theta_{Nt}) \). Each \( \theta_{nt} \) is drawn from the set \( \Phi_K \) uniformly and independently. The received signal of the \( t \)th random sample is given by
\[ Y_t = \left( h_0 + \sum_{n=1}^{N} h_n e^{j\theta_{nt}} \right) X_t + Z_t, \]
where the training signal \( X_t \) has a constant power \( P \) across \( t \). The RMS method decides the entire vector \( \theta_t \) according to the received signal power, i.e.,
\[ \theta_{RMS} = \theta_t^* \text{ where } t^* = \arg \max_{1 \leq t \leq T} |Y_t|^2. \]

It can be seen that the performance of RMS is closely related to the number of random samples \( T \). In the following theorem, we examine this relationship by establishing the scaling law of SNR boost for RMS.
Algorithm 1 Conditional Sample Mean (CSM)

1: input: \( \Phi_K, N, T \)
2: for \( t = 1, 2, \ldots, T \) do
3: \( \triangleright \) generate \( \theta_t = (\theta_{1t}, \ldots, \theta_{Kt}) \) i.i.d. based on \( \Phi_K \);
4: \( \triangleright \) measure received signal power \( |Y_t|^2 \) with \( \theta_t \);
5: end for
6: for \( n = 1, 2, \ldots, N \) do
7: \( \triangleright \) for \( k = 1, 2, \ldots, K \) do
8: \( \triangleright \) compute \( \mathbb{E}[|Y|^2|\theta_n = k\omega] \) according to (18);
9: end for
10: \( \triangleright \) decide \( \theta^{CSM}_n \) according to (19);
11: end for
12: output: \( \theta^{CSM} = (\theta^{CSM}_1, \ldots, \theta^{CSM}_N) \).

B. Proposed Conditional Sample Mean (CSM) Method

We still generate a total of \( T \) random samples of \( \theta \) in an i.i.d. fashion.\(^1\) Use \( Q_{nk} \subseteq \{1, \ldots, T\} \) to denote the subset of all those random samples with \( \theta_{nt} = k\omega \), i.e.,
\[
Q_{nk} = \{ t : \theta_{nt} = k\omega \}. \tag{17}
\]
We then compute the sample mean of the received signal power \( |Y_t|^2 \) conditioned on each \( Q_{nk} \):
\[
\hat{\mathbb{E}}[|Y|^2|\theta_n = k\omega] = \frac{1}{|Q_{nk}|} \sum_{t \in Q_{nk}} |Y_t|^2. \tag{18}
\]
Intuitively, the conditional sample mean \( \hat{\mathbb{E}}[|Y|^2|\theta_n = k\omega] \) characterizes the average performance of setting \( \theta_n = k\omega \). Thus, it is a natural idea to choose each \( \theta_n \) according to the conditional sample mean, i.e.,
\[
\theta^{CSM}_n = \arg \max_{\phi \in \Phi_K} \hat{\mathbb{E}}[|Y|^2|\theta_n = \phi]. \tag{19}
\]
The above Conditional Sample Mean (CSM) method is summarized in Algorithm 1. The following theorem analyzes the training cost of CSM.

Theorem 2: Consider the same setup as in Theorem 1. When \( K \geq 3 \), the expected SNR boost achieved by the CSM method in Algorithm 1 has a tight order bound:
\[
\mathbb{E}[f(\theta^{CSM})] = \frac{\beta^2}{\beta_0} \cdot \Theta(N^2) \quad \text{if} \quad T = \Theta(N^2(\log N)^3), \tag{20}
\]
where the expectation is taken over random samples of \( \theta \).

Proof: See Appendix B. \( \blacksquare \)

Remark 1: The main idea of the above proof is to show that \( \theta^{CSM} = \theta^{CPP} \) with high probability if \( T = \Theta(N^2(\log N)^3) \).

\(^1\)To improve the efficiency of sampling in practice, we should draw \( \theta \) from a codebook rather than randomly generate it on the fly.
of $\Delta_n$, that is
\[
J_{nk}(\Delta_n) = \mathbb{E}[|Y|^2|\theta_n = k\omega] - \mathbb{E}[|Y|^2] = 2\theta_0j_nP\cos(k\omega - \Delta_n),
\] (23)
In the meanwhile, we can evaluate each $J_{nk}(\Delta_n)$ empirically as $\hat{J}_{nk}$ based on the random samples, i.e.,
\[
\hat{J}_{nk} = \frac{1}{|\mathcal{Q}_{nk}|} \sum_{t \in \mathcal{Q}_{nk}} |Y_t|^2 - \frac{1}{T} \sum_{t=1}^{T} |Y_t|^2.
\] (24)
We now estimate $\Delta_n$ by minimizing the gap between $J_{nk}$ and $\hat{J}_{nk}$. In particular, with the square-of-max metric
\[
\delta_n(\Delta_n) = \left[ \max_{1 \leq k \leq K} \{J_{nk}(\Delta_n)\} - \max_{1 \leq k \leq K} \{\hat{J}_{nk}\} \right]^2,
\] the distortion minimizing problem
\[
\min_{\Delta_1, \ldots, \Delta_N} \sum_{n=1}^{N} \delta_n(\Delta_n)
\] subject to $0 \leq \Delta_n < 2\pi$, for all $n = 1, \ldots, N$ (25b)
can be optimally solved as
\[
\hat{\Delta}_n = k_0\omega \text{ where } k_0 = \arg \max_{1 \leq k \leq K} \hat{J}_{nk}.
\] (26)
We then arrive at a somewhat surprising equivalence between $\hat{\Delta}_n$ and $\theta_{n\text{CSM}}$, as stated in the following proposition.

**Proposition 2:** The optimal estimate of $\Delta_n$ in (26) is equivalent to the solution $\theta_{n\text{CSM}}$ in (19) of the CSM method.

The above relationship implies a generic form of CSM. For instance, if we alternatively use the sum-of-squares metric
\[
\delta_n(\Delta_n) = \sum_{k=1}^{K} |J_{nk}(\Delta_n) - \hat{J}_{nk}|^2,
\] the optimal estimate of $\Delta_n$ in (25) becomes
\[
\hat{\Delta}_n = \begin{cases} 
-\arctan\frac{F_n}{E_n} + \frac{\pi}{2} & \text{if } E_n \geq 0, \\
-\arctan\frac{F_n}{E_n} - \frac{\pi}{2} & \text{if } E_n < 0,
\end{cases}
\] (27)
where
\[
E_n = \sum_{k=1}^{K} \hat{J}_{nk} \sin(k\omega) \quad \text{and} \quad F_n = \sum_{k=1}^{K} \hat{J}_{nk} \cos(k\omega).
\] (28)
Setting each $\theta_{n\text{CSM}}$ to the above $\hat{\Delta}_n$ results in a different CSM algorithm. Actually, we can construct a family of CSM by choosing various metrics $\delta_n(\Delta_n)$. The next subsection further extends CSM to the multiple-antenna and multiple-user cases.

### D. Generalized CSM Method

Our discussion thus far concentrates on the SNR boost. But we may wish to pursue some other objectives, e.g., the sum rates across multiple users in a multiple-input multiple-output (MIMO) network. Toward this end, we extend the CSM method to a general utility function. Specifically, we still generate $T$ random samples, and now use a scalar-valued utility $U_t \in \mathbb{R}$ to quantify the performance of each random sample $\theta_t$, $t = 1, \ldots, T$. For instance, $U_t$ could be set to the sum rates across multiple users.

We then compute the conditional sample mean of $U_t$ within each subset $\mathcal{Q}_{nk}$, i.e.,
\[
\hat{\mathbb{E}}[U|\theta_n = k\omega] = \frac{1}{|\mathcal{Q}_{nk}|} \sum_{t \in \mathcal{Q}_{nk}} U_t.
\] (29)
Following Algorithm 1, we set each $\theta_t$ to some $\varphi \in \Phi_K$ with the highest conditional sample mean $\hat{\mathbb{E}}[U|\theta_n = k\omega]$, i.e.,
\[
\theta_{n:\text{CSM}} = \arg \max_{\varphi \in \Phi_K} \hat{\mathbb{E}}[U|\theta_n = \varphi].
\] (30)
As illustrated in Fig. 1, a subtle issue with CSM is that its approximation ratio equals zero when $K = 2$. In the next section, we further improve CSM so that its approximation ratio can be bounded away from zero for all $K \geq 2$.

### IV. ENHANCED CONDITIONAL SAMPLE MEAN METHOD

As shown in [47, Proposition 2], the CSM method in (12) attains an approximation ratio of $\cos^2(\pi/K)$, while an enhanced CSM attains a higher approximation ratio of $0.5 + 0.5\cos(\pi/K)$. Observe that the approximation ratio of the enhanced CSM can be bounded away from zero for any $K \geq 2$. Thus far we discuss how to realize CSM without CSI, but now can we also mimic the enhanced CSM blindly?

This section gives a positive answer to the above question. We first sketch the enhanced CSM method in [47]. Define four sectors on the complex plane as
\[
S_i = \left\{ u \in \mathbb{C} : \alpha_0 + \frac{(2 - i)\omega}{2} \leq \arg(u) \leq \alpha_0 + \frac{(3 - i)\omega}{2} \right\},
\] (31)
which are illustrated in Fig. 1. The main idea of the enhanced CSM [47] is to compare the following three potential solutions:

1. $\theta'$ that makes each $h_n e^{j \theta_n} \in S_1 \cup S_2$;
2. $\theta''$ that makes each $h_n e^{j \theta_n} \in S_2 \cup S_3$;
3. $\theta'''$ that makes each $h_n e^{j \theta_n} \in S_3 \cup S_4$.

The enhanced CSM in [47] is basically to compare the above three potential solutions and choose the best. We now modify CSM in Algorithm 1 to recover the enhanced CSM. First of all, $\theta''$ can be recognized as $\theta'\text{CPS}$, which can be blindly recovered by CSM as stated in Remark 1, so it remains to recover the other two potential solutions $\theta'$ and $\theta'''$.

Suppose that we already obtain $\theta''$, so each $h_n e^{j \theta_n}$ belongs to either $S_2$ or $S_3$. If we rotate all those $h_n e^{j \theta_n}$ in $S_3$ counterclockwise by an angle of $\omega$, then each $h_n e^{j \theta_n}$ belongs to either $S_1$ or $S_2$ afterwards, i.e., the above procedure transforms $\theta''$ into $\theta'$. Now the key is to decide which $h_n e^{j \theta_n}$ belong to $S_1$ under $\theta'$. Let us assume that $K \geq 3$; the case of $K = 2$ will be dealt with in Remark 4. Consider a particular channel $h_n e^{j \theta_n}$ that currently belongs to $S_1$ under $\theta''$. If we rotate it counterclockwise by an angle of $\omega$, the new channel $h_n e^{j (\theta'' + \omega)}$ would belong to $S_1$, and it can be shown that $|\arg(h_0) - \arg(h_n e^{j(\theta'' + \omega)})| \leq \omega$. Alternatively, if $h_n e^{j \theta_n}$ is rotated clockwise by an angle of $\omega$, then we must have $|\arg(h_0) - \arg(h_n e^{j(\theta'' - \omega)})| \geq \omega$. Furthermore, because $\mathbb{E}[|Y|^2|\theta_n = k\omega]$ increases monotonically when the
angle between \( h_n \) and \( h_n e^{j k \omega} \) becomes smaller as observed from (22), for this particular \( h_n e^{j k \omega} \in S_3 \), we must have \( \mathbb{E}[|Y|^2|\theta_n = k \omega + \omega] \geq \mathbb{E}[|Y|^2|\theta_n = k \omega - \omega] \). Likewise, we must have \( \mathbb{E}[|Y|^2|\theta_n = k \omega + \omega] \leq \mathbb{E}[|Y|^2|\theta_n = k \omega - \omega] \) whenever \( h_n e^{j k \omega} \in S_2 \). As a result, we can figure out which sector each \( h_n e^{j k \omega} \) belongs to by comparing \( \mathbb{E}[|Y|^2|\theta_n = k \omega + \omega] \) and \( \mathbb{E}[|Y|^2|\theta_n = k \omega - \omega] \).

In practice, we evaluate \( \mathbb{E}[|Y|^2|\theta_n = k \omega] \) empirically as \( \mathbb{E}[|Y|^2|\theta_n = k \omega] \) in (18), so \( \theta' \) can be obtained from \( \theta'' \) as

\[
\theta'_n = \theta''_n + \omega \Lambda_n, \forall n = 1, \ldots, N,
\]  
(32)

where

\[
\Lambda_n = \mathbb{1}_+ \left( \mathbb{E}[|Y|^2|\theta_n = \theta''_n + \omega] - \mathbb{E}[|Y|^2|\theta_n = \theta''_n - \omega] \right)
\]
(33)

with the indicator function \( \mathbb{1}_+(x) = 1 \) if \( x \geq 0 \) and \( \mathbb{1}_+(x) = 0 \) otherwise.

Furthermore, notice that \( \theta''' \) can be obtained from \( \theta' \) by rotating every \( h_n e^{j k \omega} \) clockwise by an angle of \( \omega \), i.e.,

\[
\theta'''_n = \theta'_n - \omega, \text{ for all } n = 1, \ldots, N.
\]
(34)

Following the approximation algorithm in [47], we choose the best out of the three potential solutions:

\[
\theta_{\text{ECSM}} = \arg \max_{\theta \in \{\theta', \theta'', \theta'''\}} \mathbb{E}[|Y|^2|\theta = \theta].
\]
(35)

The above method is referred to as the Enhanced Conditional Sample Mean (ECSM). Algorithm 2 summarizes it.

**Remark 3:** The way we compute \( \theta' \) and \( \theta'' \) based on \( \theta''' \) according to (32)–(34) is of practical significance. It only requires measuring the received signal power \( |Y|^2 \) rather than the in-phase and quadrature branches of the received signal.

**Remark 4:** When \( K = 2 \), we can no longer use (32)–(34) to obtain \( \theta' \) and \( \theta''' \) because the clockwise rotation by an angle of \( \omega \) is now identical to the counterclockwise rotation. In this case, we send the same symbol \( X_0 \) across the random samples and redefine \( \Lambda_n \) in (32) as \( \Lambda_n = \mathbb{1}_+ \left( \text{Im} \left\{ \mathbb{E}[Y|\theta_n = \theta'''_n] \right\} \right) \).

As compared to CSM, the main advantage of ECSM is that it achieves the upper bound in Proposition 1 for any \( K \geq 2 \), as specified in the following theorem.

**Theorem 3:** Consider the same setup as in Theorem 1. For any \( K \geq 2 \), the expected SNR boost achieved by the ECSM method in Algorithm 2 has a tight order bound:

\[
\mathbb{E}[f(\theta_{\text{ECSM}})] = \frac{\beta^2}{\beta_0} \cdot \Theta(N^2) \text{ if } T = \Omega(N^2(\log N)^3),
\]
(36)

where the expectation is taken over random samples of \( \theta \). In particular, the condition can be relaxed to \( T = \Omega(N^2 \log N) \) when \( K = 2 \).

**Proof:** See Appendix C.

We conclude this section by emphasizing the computational efficiency of ECSM; it turns out that ECSM and CSM both have a computational complexity of \( O(TN) \).

V. EXPERIMENTS

This section comprises two parts. First, we validate the performance of the proposed algorithms CSM and ECSM in a real-world 5G network as shown in Fig. 2. Second, we conduct simulations to compare blind beamforming with the conventional CSI-based methods.

A. Field Tests

The field tests are carried out for downlink transmission from a public base station to a user terminal in bandwidth 200 MHz at 2.6 GHz. Throughout our tests, zero knowledge about the base station side is assumed, and zero coordination from the base station side is required. In other words, the IRS works in a plug-and-play fashion, and its deployment is completely invisible to service provider.

The hardware realization of each reflective element is illustrated in Fig. 3. Moreover, as shown in Fig. 4, the IRS is formed by 16 “reflecting tiles”—a tiny IRS prototype that is 50 cm × 50 cm large—arranged in a 4 × 4 array. Each reflecting tile consists of 16 reflective elements, so the assembled large IRS consists of 256 reflective elements in total. There are 4 phase shift choices \( \{0, \pi/2, \pi, 3\pi/2\} \) for each individual reflective element.

As shown in Fig. 2 and Fig. 5, the base station is located on a 20-meter-high terrace while the user terminal is located in an underground parking lot. There is no line-of-sight propagation from the base station to the user terminal. The IRS is placed outdoors near the entrance of the parking lot. The distance from the base station to the IRS is approximately 250 meters; the distance from the IRS to the user terminal is approximately 40 meters. It is worth remarking that the wireless environment is highly volatile in our case because of the busy traffic in the parking lot, as can be observed from Fig. 6.

The random-max sampling (RMS) algorithm uses a total of 2560 random samples, i.e., \( T = 10N \). We compare RMS with the conditional sample mean (CSM) algorithm and the enhanced conditional sample mean (ECSM) algorithm. In addition, we include in the tests a baseline method called OFF, which simply deactivates all the reflective elements so that the IRS reduces to a metal surface without beamforming.

We start with the single-input single-output (SISO) transmission, aiming to improve the SNR boost. There are two measurements: Reference Signal Received Power (RSRP) and Signal-to-Interference-plus-Noise Ratio (SINR). Notice that the SINR cannot be measured directly because of co-channel interference. Following the definition of the SNR boost, we let the RSRP (or SINR) boost be the ratio between the achieved RSRP (or SINR) and the baseline RSRP (or SINR) without IRS. Fig. 7 shows the RSRP boosts achieved by the various
methods. It can be seen that CSM and ECSM outperform the other methods significantly. For instance, there is an approximately 5 dB gap between ECSM and OFF. As shown in the figure, although ECSM encounters two sharp drops, which are due to the shadowing effect caused by vehicles, its overall performance is still more consistent over time than RMS and OFF. Observe from Fig. 7 that the RSRP boost by OFF is mostly below 0 dB; the reason is that the reflected signals without proper beamforming can result in a destructive superposition. Observe also that RMS yields the worst RSRP performance, even 4 dB lower than not using IRS. This surprising result indicates that, in a complicated wireless environment with interference and noise, the beamformer decision based on the best single sample is not reliable.

We further compare the SINR boosts of the various methods in Fig. 8. It can be seen that the SINR boosts and the RSRP boosts have similar profiles. The average RSRP boosts and the average SINR boosts are summarized in Table I. According to the table, the SINR gain is smaller than the RSRP gain. One reason for this gain reduction is that IRS incurs additional reflected interference. Nevertheless, the constructive effect on the desired signals outweighs that on the interfering signals. As a result, CSM and ECSM can still bring considerable
TABLE I

| Algorithm | SISO | MIMO |
|-----------|------|------|
| RSRP Boost (dB) | SINR Boost (dB) | SE Increment (bps/Hz) |
| CSM       | 4.02 | 3.57 | 2.02 |
| ECSM      | 4.62 | 3.81 | 2.08 |
| RMS       | -3.93 | -3.84 | 1.97 |
| OFF       | -1.69 | -1.69 | 0.77 |

Fig. 7. RSRP boost for SISO transmission.

Moreover, we consider the MIMO transmission. In our case, the base station has 64 transmit antennas while the user terminal has 4 receive antennas, so at most 4 data streams are supported. Because the base station is a black box to us, how the transmit precoding is performed is unknown. As stated in Section III-D, it is difficult to define a scalar-valued SNR boost in this scenario. We adopt the generalized CSM and ECSM in Section III-D with the Spectral Efficiency (SE) utility. Thus, we measure the SE in bps/Hz at the user terminal for each random sample. Fig. 9 shows the SE increments by the various algorithms against the baseline SE without IRS. Observe that all the algorithms can bring improvements, although OFF occasionally gives negative effects. The figure shows that RMS becomes more robust in the MIMO case. Actually, RMS is sometimes even better than CSM and ECSM, but it still has inferior performance on average. The average SE increment results summarized in Table I agree with what we observe from Fig. 9.

B. Simulation Test: Blind Beamforming vs. CSI Approach

As remarked earlier, it is difficult to perform channel estimation in an IRS system not only because the reflected channels are comparatively weak but also because it is incompatible with the existing 5Gi protocol. Thus, we would compare the CSI approach with the proposed blind beamforming schemes via simulations. The channel model follows the previous works [6], [11], [53]. The background channel $h_0$ is modeled as

$$h_0 = 10^{-PL_0/20} \phi_0, \quad (37)$$

where the transmitter-to-receiver pathloss $PL_0$ (in dB) is computed as $PL_0 = 32.6 + 36.7 \log_{10}(d_0)$, with $d_0$ in meters denoting the distance between the transmitter and the receiver, while the Rayleigh fading component $\phi_0$ is drawn from the Gaussian distribution $\mathcal{CN}(0, 1)$. The cascaded reflected channel $h_n$ is modeled as

$$h_n = 10^{-PL_1+PL_2/20} \phi_{n1}\phi_{n2}, \quad n = 1, \ldots, N, \quad (38)$$

where $PL_1$ and $PL_2$ are both based on the pathloss model $PL_0 = 30 + 22 \log_{10}(d)$, with $d$ in meters respectively denoting the transmitter-to-IRS distance and the IRS-to-receiver distance, while the Rayleigh fading components $\phi_{n1}$ and $\phi_{n2}$ are drawn from the Gaussian distribution $\mathcal{CN}(0, 1)$ independently across $n = 1, \ldots, N$. We use the following parameters unless otherwise stated. The transmit power level $P$ equals 30 dBm. The background noise power $\sigma^2 = -90$ dBm unless otherwise stated. The locations of the transmitter, IRS, and receiver are
respectively denoted by the 3-dimensional coordinate vectors $(50, -200, 20)$, $(-2, -1, 0)$, and $(0, 0, 0)$ in meters. Unless otherwise stated, the number of reflective elements $N$ and the number of random samples $T$ are both set to 500.

Aside from the proposed CSM and ECSM, the following two baseline methods are included in the comparison:

- **CSI Method**: First use the DFT method to estimate channels and then use the SDR method (for the single-user case) or the stochastic successive convex approximation (for the multi-user case) to optimize $\theta$.

- **Grouping CSI Method**: Improve the efficiency of channel estimation in the above CSI method by grouping the reflective elements as suggested in [55] and [32]. We divide the reflective elements equally into 50 groups.

Fig. 10 compares the cumulative distribution functions of the different algorithms for a single link when the background noise power $\sigma^2 = -90$ dBm. It can be seen that ECSM outperforms CSM while CSM outperforms CSI method given the same training overhead $T$. (ECSM and CSM only require the receiver to measure the received signal power whereas CSI method requires the signal phase in addition.) It can be also seen that grouping CSI method is inferior to CSI method even though it estimates channel more efficiently. We remark that reducing the number of samples to 50 does not impact the performance of CSM and ECSM much. When the noise power $\sigma^2$ is raised to $-50$ dBm, as shown in Fig. 11, the CSI method and CSM achieve similar performance. In this case, the advantage of ECSM over the other algorithms becomes greater.

We further compare the running time of the different algorithms. First, for the current prototype, we can take up to 10 samples per second, so it takes less than one minute in total to obtain 500 samples; the sampling time can be further cut down to 5 seconds if we let $T = 50$ which still yields good performance as formerly shown in Fig. 10 and Fig. 11. Second, after sampling, the data processing time is shown in Fig. 12. Observe that CSM and ECSM require much less time than the two CSI methods. Moreover, Fig. 13 shows how the SNR
two-timescale method [27] can achieve good performance. However, in the low-SNR regime as shown in Fig. 15 with \( \sigma^2 = -50 \) dBm, the CSI method becomes significantly worse than the other methods. But CSM and ECSM still have similar performance. A possible reason is that simply letting sum SE be the utility function is suboptimal, so a more sophisticated choice of \( U_t \) for ECSM could potentially yield much higher boost.

VI. CONCLUSION

This paper proposes a statistical approach to the IRS beamforming that is fundamentally different from most of the existing methods in that it does not involve any channel estimation. The proposed algorithm only requires a polynomial number of random samples to provide the highest possible SNR boost—which is quadratic in the number of reflective elements. In contrast, the standard method of random-max sampling can only give a linear boost. Our field experiments show that the proposed algorithm can achieve significant performance gains consistently over time even in a highly volatile wireless environment.

APPENDIX A

PROOF OF THEOREM 1

A. Lower Order Bound in (15)

We first introduce a multidimensional version of the Berry-Esséen theorem for non-i.i.d. random vectors.

*Theorem 4 (57, Th. 1.1):* Consider \( N \) independent (but not necessarily identically distributed) random vectors \( x_1, \ldots, x_N \in \mathbb{R}^d \) with zero mean \( \mathbb{E}[x_n] = 0, n = 1, \ldots, N \). Write \( s = \sum_{n=1}^{N} x_n, \ W = \mathbb{E}[s s^T] \), \( \mathbb{W} \) the positive root of \( \mathbb{W}^2 \) (assuming that \( \mathbb{W}^2 > 0 \)), \( \xi_n = \mathbb{E}[\|W^{-1}x_n\|^2] \), and \( \xi = \sum_{n=1}^{N} \xi_n \). Letting \( C \) be the class of all convex subsets of \( \mathbb{R}^d \), there exists an absolute positive constant \( \rho > 0 \) such that

\[
\sup_{A \in C} \left| \mathbb{P}\{s \in A\} - \mathbb{P}\{u \in A\} \right| \leq \sqrt{d} \rho \xi, \tag{39}
\]

where \( u \) is a \( d \)-dimensional Gaussian vector with \( \mathbb{E}[u] = 0 \) and \( \mathbb{E}[uu^T] = \mathbb{W}^2 \).

The following corollary specializes the above theorem to our problem case.

*Corollary 2:* If every phase shift \( \theta_n \) is drawn from the set \( \Phi_K \) uniformly and independently, there exists an absolute positive constant \( \rho > 0 \) such that the complementary cumulative distribution function (CCDF) of the received signal power \( |Y|^2 \) is bounded as

\[
\mathbb{P}\{|Y|^2 \geq \gamma\} \leq e^{-\lambda \gamma} \leq \sqrt{2d} \rho \xi \tag{40}
\]

given any threshold \( \gamma > 0 \), where

\[
\lambda = \left( \sum_{n=0}^{N} \beta_n^2 P + \sigma^2 \right)^{-1} = (h_0 P + N \beta^2 P + \sigma^2)^{-1} \tag{41}
\]

and

\[
\xi = (2\lambda)^{3/2} \left( \sum_{n=0}^{N} \beta_n^3 \beta P^{3/2} + \sigma^3 \right) \cdot \mathbb{E}[|u|^3] \tag{42}
\]
Moreover, by Jensen's inequality, we have

$$\mathbb{E}[\gamma] = \mathbb{E}[\mathbb{E}[\gamma | \mathbf{X}]] = \mathbb{E}[\mathbb{E}[\mathbb{E}[\gamma | \mathbf{X}, \mathbf{R}]]]$$

where $\mathbf{R}$ is the random vector representing the received signal. Combining (49) and (51) gives the order bound in (46).

In light of Corollary 2 and Lemma 1, we now turn to showing that $\mathbb{E}[\frac{1}{2} (\beta^2 / \beta_0^2) \cdot \Omega(N \log T)]$ conditioned on $T = o(\sqrt{N})$. With the threshold $\gamma$ specified as

$$\gamma = \frac{\log T}{\lambda},$$

it follows from Corollary 2 that

$$\mathbb{P}\{ |Y|^2 \geq \gamma_0 \} \geq e^{-\mu_0} - \sqrt{2 \rho \xi} = \frac{1}{T} - O\left(\frac{1}{\sqrt{N}}\right) \geq \frac{c}{T}$$

with some positive constant $c > 0$. The last step in (53) is due to the condition that $T = o(\sqrt{N})$. We further extend the above bound to the $T$ random samples:

$$\mathbb{P}\left\{ \max_{1 \leq t \leq T} |Y_t|^2 \geq \gamma_0 \right\} = 1 - \mathbb{P}\left\{ \max_{1 \leq t \leq T} |Y_t|^2 < \gamma_0 \right\} \geq 1 - (1 - c/T)^T \geq 1 - e^{-c}.$$
B. Upper Order Bound in (16)

We first bound the tail probability of the power of the channel superposition $g$ in (56).

**Lemma 2:** With each $\theta_n$ drawn from $\Phi_K$ uniformly and independently, the CCDF to the overall channel strength is bounded as

$$
P\{ |g|^2 > \tau \} \leq 4e^{-\nu \tau / 4},
$$

where

$$
\nu = \frac{1}{\sum_{n=0}^{N} \beta_n^2 - \frac{1}{\beta_0^2 + N\beta^2}}. \tag{60}
$$

**Proof:** Let $g_{\text{Re}}$ be the real part of $g$, so $g_{\text{Re}} = \text{Re}\{h_0\} + \sum_{n=1}^{N} \text{Re}\{h_n e^{j\theta_n}\}$. Note that $|\text{Re}\{h_0\}| \leq \beta_0$ and $|\text{Re}\{h_n e^{j\theta_n}\}| \leq \beta_n$ for each $n$; note also that $\text{Re}\{h_0\}, \text{Re}\{h_1 e^{j\theta_1}\}, \ldots, \text{Re}\{h_N e^{j\theta_N}\}$ are statistically independent. As a result, $g_{\text{Re}}$ constitutes a sub-Gaussian random variable with the variance proxy $1/\nu$. Then

$$
P\{ g_{\text{Re}}^2 \geq \tau \} \leq 2e^{-\nu \tau / 2}. \tag{61}
$$

By symmetry, the tail probability of the imaginary part of $g$ can be bounded as

$$
P\{ g_{\text{Im}}^2 \geq \tau \} \leq 2e^{-\nu \tau / 2}. \tag{62}
$$

Accordingly, the tail probability of $|g|^2$ can be limited to

$$
P\{ |g|^2 \geq \tau \} = P\{ g_{\text{Re}}^2 + g_{\text{Im}}^2 \geq \tau \}
\leq P\{ g_{\text{Re}}^2 \geq \tau / 2 \} + P\{ g_{\text{Im}}^2 \geq \tau / 2 \}
\leq P\{ g_{\text{Re}} \geq \sqrt{\tau / 2} \} + P\{ g_{\text{Im}} \geq \sqrt{\tau / 2} \}
= 4e^{-\nu \tau / 4}. \tag{63}
$$

The proof is then completed. \hfill \blacksquare

We now verify that $\mathbb{E}[f(\theta_{\text{RMS}})] = (\beta^2 / \beta_0^2) \cdot O(N \log T)$ in general. With $s = \frac{\nu}{\beta}$ and $t^* = \arg\max_{1 \leq t \leq T} |Y_t|^2$, we derive

$$
\exp\left( s \cdot \mathbb{E}[|g_{t^*}|^2] \right) \overset{(a)}{\leq} \mathbb{E}\left[ e^{s|g_{t^*}|^2} \right]
\leq \sum_{t=1}^{T} \mathbb{E}\left[ e^{s|g_{t}|^2} \right]
= T \cdot \mathbb{E}\left[ e^{s|g|^2} \right]
\overset{(b)}{=} T + T \int_{1}^{\infty} \mathbb{P}\{ |g|^2 \geq \tau \} d\tau
= T + T \int_{1}^{\infty} \mathbb{P}\{ |g|^2 \geq \frac{\log \tau}{s} \} d\tau
\overset{(c)}{=} T + T \int_{1}^{\infty} \frac{4}{\tau^2} d\tau
= 5T, \tag{64}
$$

where (a) follows by Jensen’s inequality, (b) follows by the identity $\mathbb{E}[X] = d + \int_{d}^{\infty} \mathbb{P}\{ X \geq x \} dx$ for $X \geq d$, and (c) follows by Lemma 2. Furthermore, we take the logarithm of both sides in (64), and thus have $\mathbb{E}[|g_{t^*}|^2] \leq \frac{5}{s} \log(5T) = \beta^2 \cdot O(N \log T)$. With the above result, we can readily bound the SNR boost as $\mathbb{E}[f(\theta_{\text{RMS}})] = (\beta^2 / \beta_0^2) \cdot O(N \log T)$. Unlike the lower order bound case, the above proof does not impose any constraint on the number of random samples $T$, so this upper order bound holds in general.

**APPENDIX B**

**Proof of Theorem 2**

Recall that $\theta_{\text{CSM}}$ is chosen to maximize $\mathbb{E}[|Y|^2 | \theta_n = \kappa]$ while $\theta_{\text{CP}}$ is chosen to maximize $\mathbb{E}[|Y|^2 | \theta_n = \kappa]$, so we should have $\theta_{\text{CSM}} = \theta_{\text{CP}}$ when $\mathbb{E}[|Y|^2 | \theta_n = \kappa]$ and $\mathbb{E}[|Y|^2 | \theta_n = \kappa]$ are sufficiently close to each other for all $k$. We now formalize the above observation. Let $\chi_{n1}$ and $\chi_{n2}$ be the largest and the second-largest values of $\cos(\kappa \omega - \Delta_n)$, respectively, for each $k = 1, \ldots, K$; the difference between $\chi_{n1}$ and $\chi_{n2}$ is denoted by $\epsilon_n = \chi_{n1} - \chi_{n2}$. The key step is to notice that if

$$
\mathbb{E}[|Y|^2 | \theta_n = \kappa] - \mathbb{E}[|Y|^2 | \theta_n = \kappa] < 2\beta_0 \beta_n P \epsilon_n \tag{65}
$$

for every $k$, then we must have $\arg\max_{\varphi \in \Phi_K} \mathbb{E}[|Y|^2 | \theta_n = \varphi] = \arg\max_{\varphi \in \Phi_K} \mathbb{E}[|Y|^2 | \theta_n = \varphi]$, and therefore $\theta_{\text{CSM}} = \theta_{\text{CP}}$. In the remainder of the proof, we discuss in what regime of $(N, T)$ the condition (65) holds for all $n = 1, \ldots, N$.

Without loss of generality, we focus on a particular $(n, k)$ and its corresponding conditional subset $\mathcal{Q}_{nk}$. Let $T_{nk}$ be the cardinality of $\mathcal{Q}_{nk}$. With each $\theta_n$ drawn from $\Phi_K$ uniformly and independently, we have

$$
T_{nk} = \frac{T}{K} \tag{66}
$$

Consider the noise free received signal $Y_t - Z_t$. We denote its expected power conditioned on $\theta_n = \kappa$ as

$$
\eta_{nk} = \mathbb{E}[|Y_t - Z_t|^2 | \theta_n = \kappa] \tag{67a}
= \mathbb{E}[h_0 + h_n e^{j\kappa \omega} | \theta_n = \kappa]^2 + \sum_{m \neq n} \beta_m^2 P, \tag{67b}
$$

while denoting the corresponding conditional sample mean as

$$
\hat{\eta}_{nk} = \frac{1}{T_{nk}} \sum_{t \in \mathcal{Q}_{nk}} |Y_t - Z_t|^2. \tag{68}
$$

We denote the conditional sample mean of noise power as

$$
\hat{\sigma}_{nk}^2 = \frac{1}{T_{nk}} \sum_{t \in \mathcal{Q}_{nk}} |Z_t|^2. \tag{69}
$$

Moreover, we define the conditional sample mean of a cross term to be

$$
\delta_{nk} = \frac{2}{T_{nk}} \sum_{t \in \mathcal{Q}_{nk}} \text{Re}\{ (Y_t - Z_t)^* Z_t \}. \tag{70}
$$

Most importantly, notice that

$$
\mathbb{E}[|Y|^2 | \theta_n = \kappa] = \eta_{nk} + \sigma_{nk}^2, \tag{71a}
\hat{\mathbb{E}}[|Y|^2 | \theta_n = \kappa] = \hat{\eta}_{nk} + \hat{\sigma}_{nk}^2 + \delta_{nk}. \tag{71b}
$$
We consider the four error events for some $q > 0$ and $\epsilon > 0$:

$$E_{nk,1}(q) = \{ \eta_{nk} \geq qP/\nu \}, \quad (72a)$$
$$E_{nk,2}(\epsilon) = \{ |\hat{\eta}_{nk} - \eta_{nk}| \geq \epsilon \}, \quad (72b)$$
$$E_{nk,3}(\epsilon) = \{ |\hat{\sigma}_{nk}^2 - \sigma^2| \geq \epsilon \}, \quad (72c)$$
$$E_{nk,4}(\epsilon) = \{ |\delta_{nk}| \geq \epsilon \}, \quad (72d)$$

where $\nu$ is defined in (60). The probability of each of the above error events is upper bounded in what follows. According to Lemma 2, we immediately have

$$\mathbb{P}\{E_{nk,1}(q)\} \leq 4e^{-q/4}. \quad (73)$$

Conditioned on $E_{nk,1}^c$, i.e., assuming that

$$0 \leq |Y_t - Z_t| < qP/\nu \quad \text{for all } t \in Q_{nk}, \quad (74)$$

we obtain the following bound from Hoeffding’s inequality:

$$\mathbb{P}\{E_{nk,2}(\epsilon)|E_{nk,1}(q)\} \leq 2\exp\left(\frac{2\epsilon^2Tnk}{q^2P^2}\right). \quad (75)$$

The following bound follows by Chebyshev’s inequality:

$$\mathbb{P}\{E_{nk,3}(\epsilon)|E_{nk,1}(q)\} \leq \frac{2qP\sigma^2}{\nu^2Tnk}. \quad (76)$$

By virtue of Chebyshev’s inequality, we also have

$$\mathbb{P}\{E_{nk,4}(\epsilon)|E_{nk,1}(q)\} \leq \frac{2qP\sigma^2}{\nu^2Tnk}. \quad (77)$$

The purpose of developing the above inequalities (73)-(77) is to bound the probability of the following error event from above:

$$E_{nk,0} = \left\{ \left| \hat{\mathbb{E}}[|Y|^2|\theta_n = k\omega] - \mathbb{E}|Y|^2|\theta_n = k\omega] \right| \geq \epsilon_0 \right\}, \quad (78)$$

where the constant $\epsilon_0 = \min_{n=1,\ldots,N}\{2\beta_0\beta_n\epsilon_n\}$. We show that

$$\mathbb{P}\{E_{nk,0}\} \leq (a) \mathbb{P}\{\hat{\eta}_{nk} + \hat{\sigma}_{nk}^2 + \delta_{nk} - \eta_{nk} - \sigma^2| \geq \epsilon_0\}$$

$$\leq (b) \mathbb{P}\{|\hat{\eta}_{nk} - \eta_{nk}| \geq \epsilon_0\} + \mathbb{P}\{|\hat{\sigma}_{nk}^2 - \sigma^2| \geq \epsilon_0\}$$

$$+ \mathbb{P}\{|\delta_{nk}| \geq \epsilon_0\}$$

$$\leq (c) 2\exp\left(\frac{-2\epsilon_0^2P^2}{9q^2P^2K}\right) + \frac{63\epsilon_0^4NK^2}{\epsilon_0^4T} + \frac{18qP\sigma^2NK^2}{\nu^2\epsilon_0^4T} + 8e^{-q/4}$$

with high probability, \quad (79)

where (a) follows by (71), (b) follows since $|a_1 + a_2 + a_3| \geq \epsilon_0$ implies that at least one $|a_i| \geq \epsilon_0/3$, and (c) follows by applying (66) and (73)-(77) jointly.

Furthermore, we consider the overall error event $E_0 = \bigcup_{(n,k)} E_{nk,0}$, the probability of which can be upper bounded by the union of the events bound as

$$\mathbb{P}\{E_0\} \leq \sum_{k=1}^{K} \sum_{n=1}^{N} \mathbb{P}\{E_{nk,0}\} \leq 2NK \exp\left(\frac{-2\epsilon_0^2P^2}{9q^2P^2K}\right) + \frac{63\epsilon_0^4NK^2}{\epsilon_0^4T} + \frac{18qP\sigma^2NK^2}{\nu^2\epsilon_0^4T} + 8NK e^{-q/4} \quad \text{with high probability.} \quad (80)$$

For any $0 < p_0 \leq \frac{1}{4}$, we have

$$2NK \exp\left(\frac{-2\epsilon_0^2P^2}{9q^2P^2K}\right) \leq p_0 \quad \text{if } T = \Omega(N^2q^2\log N),$$

$$\frac{63\epsilon_0^4NK^2}{\epsilon_0^4T} \leq p_0 \quad \text{if } T = \Omega(N),$$

$$\frac{18qP\sigma^2NK^2}{\nu^2\epsilon_0^4T} \leq p_0 \quad \text{if } T = \Omega(N^2q),$$

$$8NK e^{-q/4} \leq p_0 \quad \text{if } q = \Omega(\log N).$$

Combining the above results, we obtain that $\mathbb{P}\{E_0\} \leq 4p_0$ and hence $\mathbb{P}\{E_0\} \geq 1 - 4p_0 \geq \frac{1}{4}$ whenever $T = \Omega(N^2(\log N)^3)$. Consequently, $\mathbb{E}[f(\theta^{\text{CSM}})] \geq f(\theta^{\text{CPP}}) \cdot \mathbb{P}\{E_0\} \geq (\beta_2/\beta_0^2) \cdot \Omega(N^2)$. The above lower upper bound together with the upper order bound in Proposition 1 gives $\mathbb{E}[f(\theta^{\text{CSM}})] = (\beta_2/\beta_0^2) \cdot \Omega(N^2)$.

**APPENDIX C**

**PROOF OF THEOREM 3**

In Appendix B we prove that CSM achieves the optimal SNR boost when $T = \Omega(N^2(\log N)^3)$ for $K \geq 3$. Since ECSR is a strengthened version of CSM, we readily have $\mathbb{E}[f(\theta^{\text{ECSR}})] = (\beta_2/\beta_0^2) \cdot \Omega(N^2)$ when $T = \Omega(N^2(\log N)^3)$ for $K \geq 3$. The rest of the proof concentrates on the case of $K = 2$.

As shown in Remark 4, when $K = 2$, ECSR decides each phase shift $\theta_n$ according to the sign of $\text{Im}\{\mathbb{E}[Y|\theta_n = \theta_n']\}$. In principle, if $\text{Im}\{\mathbb{E}[Y|\theta_n = \theta_n']\}$ and $\text{Im}\{\mathbb{E}[Y|\theta_n = \theta_n']\}$ are of the same sign for all possible $\theta_n'$, we can recover the solution in [47] as $\theta^{\text{ECSR}}$. Thus, we are interested in the error event

$$E_{nk} = \{ 1 + \text{Im}\{\mathbb{E}[Y|\theta_n = k\omega]\} \neq 1 + \text{Im}\{\mathbb{E}[Y|\theta_n = k\omega]\} \}$$. \quad (81)

Without loss of generality, let $X = \sqrt{T}$. Define

$$\psi_{nk} = \text{Im}\{\mathbb{E}[Y|\theta_n = k\omega]\} = \sqrt{T}\beta_0\sin(\alpha_0) + \sqrt{T}\beta_n\sin(\alpha_n + k\omega). \quad (82)$$

Let $T_{nk}$ be the cardinality of the conditional subset $Q_{nk}$. We can then bound the error probability as

$$\mathbb{P}\{E_{nk}\} \leq \mathbb{P}\{ |\text{Im}\{\mathbb{E}[Y|\theta_n = k\omega]\} - \psi_{nk}| \geq |\psi_{nk}| \}$$

\(^2\text{Actually, we just need to bound } p_0 \text{ away from } \frac{1}{4}.\)
Thus, we can ensure that in [47] with probability \( \Omega(2) \), we obtain the following bound from Chebyshev’s inequality:

\[
\mathbb{P}\left\{ \frac{1}{T_{nk}} \sum_{t \in Q_{nk}} \text{Im}\{Z_t\} > \frac{\|\psi_{nk}\|}{\sqrt{2}} \right\} \leq 2 \exp\left( -\frac{\psi_{nk}^2/2}{4P\left(\sum_{m=1}^{N} \beta_m\right)^2} \right)
\]

Notice that \( \text{Im}\{Y_t - Z_t\} \leq \sqrt{T} \sum_{m=1}^{N} \beta_m \). In light of Höeffding’s inequality, we have

\[
\mathbb{P}\left\{ \frac{1}{T_{nk}} \sum_{t \in Q_{nk}} \text{Im}\{Y_t - Z_t\} - \psi_{nk} \geq \frac{\|\psi_{nk}\|}{\sqrt{2}} \right\} \leq 2 \exp\left( -\frac{\psi_{nk}^2 T_{nk}^2}{16PN} \right)
\]

where the second inequality follows by \( \left( \sum_{k} x_k \right)^2 \leq 2 \sum_{k} x_k^2 \). The overall error event is defined as \( \mathcal{E} = \bigcup_{(n,k)} \mathcal{E}_{nk} \). The overall error probability can be bounded as

\[
\mathbb{P}\{\mathcal{E}\} \leq \sum_{k=1}^{K} \sum_{n=1}^{N} \mathbb{P}\{\mathcal{E}_{nk}\}
\]

\[
\leq 2NK \exp\left( -\frac{\psi_{nk}^2 T_{nk}^2}{16PNK} \right) + 2NK \frac{\sigma^2}{T_{nk}^2 \psi_{nk}}, \quad (86)
\]

where \( \psi_{nk} = \min_{n,k} \psi_{nk} \). For any \( 0 < p_0 < \frac{1}{4} \), we have

\[
2NK \exp\left( -\frac{\psi_{nk}^2 T_{nk}^2}{16PNK} \right) \leq p_0 \quad \text{if} \quad T = \Omega(N^2 \log N),
\]

\[
\frac{2NK^2 \sigma^2}{T_{nk}^2 \psi_{nk}} \leq p_0 \quad \text{if} \quad T = \Omega(N).
\]

Thus, we can ensure that \( \theta_{\text{ECSM}} \) recovers the enhanced solution in [47] with probability \( \mathbb{P}\{\mathcal{E}\} \geq 1 - 2p_0 \geq \frac{1}{2} \) when \( T = \Omega(N^2 \log N) \). As a result, \( \mathbb{E}[f(\theta_{\text{ECSM}})] \) has the same order bound as the enhanced algorithm [47, Th. 2] for any \( K \geq 2 \), i.e., \( \mathbb{E}[f(\theta_{\text{ECSM}})] = \frac{\psi_{nk}^2}{\psi_{nk}} \cdot \Theta(N^2) \).

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Yaowen Zhang (Student Member, IEEE) received the B.S. degree in applied physics from the Beijing Institute of Technology, Beijing, China, in 2020. He is currently pursuing the M.Phil. degree in computer and information engineering with the School of Science and Engineering, The Chinese University of Hong Kong (Shenzhen), Shenzhen, China. His research interests include signal processing and optimization algorithms.

Xin Li graduated from Xidian University and joined Huawei in 2008. He has rich experience in wireless channel modeling, wireless network performance modeling, and optimization. He is currently a Technical Expert at the Huawei’s Experience Laboratory, focusing on future-oriented network technology research, including new technologies such as intelligent reflection surface, intelligent transmission surface, and their application in network structure optimization.

Xin Chen graduated from the Radio Engineering Department, Southeast University, and joined Huawei in 2000. He has 20 years of research and development experience in wireless communications field. He has served as a senior algorithm engineer, a solution architect, and the technology development director successively. He has rich experience and achievements in network planning, optimization, and operation and maintenance of mobile communication networks.

He is currently the Director at the Algorithm Department of service and software research and development domain of Huawei Carrier BG. He is responsible for the research of key technologies for digitalization and intelligence in the telecom field, including intelligent network optimization, autonomous network architecture and O&M, analysis algorithms of telecom big data, and next-generation computing architecture in the telecom field.

Zhi-Quan Luo (Fellow, IEEE) received the B.S. degree in applied mathematics from Peking University, China, and the Ph.D. degree in operations research from MIT in 1989. From 1989 to 2003, he held a faculty position with the ECE Department, McMaster University, Canada. He held a tier-1 Canada Research Chair of information processing, from 2001 to 2003. After that, he was a Full Professor at the ECE Department, University of Minnesota, and an endowed ADC Chair of digital technology. He is currently the Vice President (Academic) at The Chinese University of Hong Kong (Shenzhen) and the Director at the Shenzhen Research Institute of Big Data (SRIBD). He has published over 350 refereed papers, books, and special issues. His research mainly addresses mathematical issues in information sciences, with particular focus on the design, analysis, and applications of large-scale optimization algorithms. He is a fellow of SIAM. He was elected as a fellow of the Royal Society of Canada in 2014 and a foreign member of the Chinese Academy of Engineering (CAE) in 2021. He has received the four Best Paper Awards from the IEEE Signal Processing Society, the one Best Paper Award from EUSIPCO, the Farkas Prize from INFORMS and the prize of Paul Y. Tseng Memorial Lectureship in Continuous Optimization, and some best paper awards from international conferences. In 2021, he was awarded 2020 ICCM Best Paper Award by the International Consortium of Chinese Mathematicians. He was the Editor-in-Chief for IEEE TRANSACTIONS ON SIGNAL PROCESSING (2012–2014) and served as the Associate Editor for many internationally recognized journals.