A new finite element paradigm to solve contact problems with roughness

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Abstract

This article’s main scope is the presentation of a computational method for the simulation of contact problems within the finite element method involving complex and rough surfaces. The approach relies on the MPJR (eMbedded Profile for Joint Roughness) interface finite element proposed in [Paggi, Reinoso (2020) Mech Adv Mat Struct, 27:20 (2020)], which is nominally flat but can embed at the nodal level any arbitrary height to reconstruct the displacement field due to contact in the presence of roughness. Here, the formulation is generalized to handle 3D surface height fields and any arbitrary nonlinear interface constitutive relation, including friction and adhesion. The methodology is herein validated with BEM solutions for linear elastic contact problems. Then, a selection of nonlinear contact problems prohibitive to be simulated by BEM and by standard contact algorithms in FEM are detailed, to highlight the promising aspects of the proposed method for tribology.

Keywords: Contact mechanics, Roughness, Friction, Adhesion, Finite Element Method.

Dedicated to Jim Barber’s 80th birthday

1. Introduction

During his long career, Professor James Barber has led many leading-edge advancements in the fields of continuum mechanics and contact mechanics. Since his dissertation [1], he comprehensively exploited analytical methods to shed light on contact problems including friction [2, 3, 4], stability of thermo-elasticity [5, 6, 7], surface roughness [8, 9, 10, 11]. His research achievements have been recognized by highly cited publications and books [12, 13, 14].

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Since the 1990s, the scientific problem of contact between rough surfaces, which was initially posed and investigated by mechanicians for tribological applications, has progressively attracted significant attention from researchers in other disciplines, especially physics and biology. Indeed, understanding how the multiscale features of surface roughness influence the overall emergent features of contact has fundamental implications for a wide range of technological and physical applications, see e.g. [15, 16, 17, 18, 19, 20]. At the same time, the technological trend to engineer materials by tailoring their properties at the micro- and even at the nanoscales opens the issue of accurately representing all the relevant length scales for roughness and, at the same time, allows the simulation of nonlinear phenomena at the interface -e.g. friction or adhesion- and in the surrounding bulk -e.g. fracture, viscoelasticity, and plasticity.

Research on this matter has seen significant progress since the 1950s, with the development of analytical and semi-analytical micromechanical contact theories departing from statistics of rough surfaces treated according to random process theory [21, 22, 23, 24, 25]. In the 1990s, the issue of resolution-dependency of contact predictions was raised with the advent of fractal models to synthetically represent roughness over multiple scales [26, 27, 28].

This advancement paved the way for computational methods to simulate contact problems with roughness by directly including any given surface height field and avoiding assumptions on their statistical distributions. In this regard, the Boundary Element Method (BEM) (see [29, 30, 31, 32, 33]) emerged as a powerful tool to analyze detailed 3D height fields, especially for frictionless and adhesionless contact problems and linear elastic materials. This methodology has been proven to be computationally efficient since only the height field requires to be discretized and Green functions are used to simulate the response of the semi-infinite continuum. Attempts to generalize BEM to handle interface or material constitutive nonlinearities have been made within the last decades to include frictional effects [34, 35, 36, 37], finite thickness of the domain [38, 39, 40], bulk viscoelasticity [41, 42, 43], interface adhesion [44, 45, 46, 47, 48], wear [49, 50, 51], plasticity [52, 53, 54, 55], lubrication [56]. However, such methodologies are difficult to be generalized to include all the above effects and some underlying assumptions cannot be lifted easily.

The Finite Element Method (FEM) would naturally allow gaining a deeper understanding of many key features of the subject which were once precluded with BEM, prime examples being the analysis of contact problems in finite elasticity, different nonlinear constitutive behaviors, and finite size geometries. However, the method comes with the cost of a remarkable increase in computational resources needed, together with the higher care necessary for a trustful discretiza-
tion of the rough surface, avoiding artificial smoothing of fine scale geometrical characteristics of roughness. For these reasons, the use of FEM for the analysis of rough contacts has been limited to few studies regarding frictionless problems compared to analytic solutions [57], plastic deformation [58], finite strain indentation problems with Bezier-smoothed interface for the prediction of constitutive interface laws [59], or studies devoted to the identification of the smallest representative model size for micromechanical applications [60, 61].

In [62], the MPJR approach has been introduced, which is capable of circumventing some of the criticalities stemming from the discretization of complex-shaped profiles according to FEM. The key idea consists in embedding the exact interface height field into a nominally smooth interface finite element, whose kinematics is borrowed from the Cohesive Zone Model [63, 64]. Under the hypothesis of a rigid indenting profile, the exact deviation from planarity of the real geometry can then be restored by performing a suitable correction of the normal gap. This permits to model complex contacting geometries with simple low-order meshes, with a significant gain in the overall macroscopic geometry definition and contact solution algorithms. This regards two primary aspects: (i) the reduction of the high number of finite elements required for the explicit discretization of the rough boundaries; (ii) the avoidance of corner cases caused by rapidly varying surface normal vectors that can induce a lack of convergence of contact search algorithms [65].

The original MPJR formulation has been extended in [66] to account also for friction in the partial slip regime. Moreover, it has been also employed to simulate ironing problems up to full slip and with finite sliding displacements for viscoelastic layers [67].

In the present article, the MPJR formulation is generalized in two different directions: (i) 2D contact problems with rough profiles in the presence of friction and adhesive forces, as an example of a highly interface nonlinear problem; (ii) 3D contact of rough surfaces with friction. The paper is structured as follows. In Sec. 2, the variational formulation of the interface finite element is detailed. In Sec. 3, a set of numerical examples is presented to show the new capabilities of the approach. In Sec. 4 a summary of the results and an outlook of the future perspectives for tribological applications is provided.

2. Variational formulation of contact problems with embedded roughness

The framework detailed in the sequel regards the derivation of an interface finite element capable of simulating contact between a rigid surface \( S_r \) and a deformable bulk \( B \), with a generic constitutive behavior, separated by a rough interface.
2.1. Contact with a conformal rigid surface

The orientation of the boundary $\partial B$ is determined by its outward pointing normal $n$ and the kinematic quantities governing the contact problem. The normal gap, $g_n$, and the slip velocity, $\dot{g}_r$, are defined as:

$$g_n = n \cdot (u_r - u),$$
$$\dot{g}_r = (I - n \otimes n) \cdot (\dot{u}_r - \dot{u}),$$

(1)

where $u_r$ and $u$ represent, respectively, the displacements of the rigid surface $S_r$ and of $\partial B_C$, which is the subset of $\partial B$ where contact takes place.

The contact traction vector $t$, related to the forces exerted by the contact of $S_r$ over $\partial B_C$ can be expressed by means of the Cauchy theorem as $t = T \cdot n$, where $T$ is the Cauchy stress tensor. The split of $t$ in its normal and tangential components, $p_n$ and $q_r$ relative to $\partial B_C$, makes it possible to define the normal unilateral and tangential contact conditions.

If adhesive forces are neglected, the normal traction is always acting inward with respect to the boundary, and therefore it is negative. This allows us to summarize the conditions for normal contact in the set of relations known as Hertz-Signorini-Moreau (HSM) inequalities:

$$g_n \geq 0, \quad p_n \leq 0, \quad g_n p_n = 0$$

on $\partial B_C$. (2)

Starting from this definition, a displacement-based normal contact constitutive relation can be defined by introducing a penalty parameter $\varepsilon_n$ which leads to the normal contact traction as:

$$p_n = \varepsilon_n g_n.$$  

(3)

The introduction of a displacement-based traction law also permits to easily extend the analysis to adhesive problems via the definition of traction-penetration relations that regularize the HSM contact conditions. In this sense, the following constitutive relation is derived from a Lennard-Jones potential-like relationship in the normal direction \cite{68, 69, 70} and reads:

$$p_n = \frac{A_H}{6\pi g_0^3} \left[ \left( \frac{g_0}{g_n} \right)^9 - \left( \frac{g_0}{g_n} \right)^3 \right],$$

(4)

where $A_H$ is the Amaker’s constant characterizing the strength of adhesion and $g_0$ represents the equilibrium distance between two approaching half-spaces.

If the effect of friction is taken into account, then the contact response has to be differentiated depending on the status of the interface relative displacements in tangential direction. The contact domain is therefore given as:

$$\partial B_C = \partial B_{C,sl} \cup \partial B_{C,sl}, \quad \partial B_{C,sl} \cap \partial B_{C,sl} = \varnothing.$$
In the equation above, the two subscripts $st$ and $sl$ denote the *stick* and the *slip* regions, respectively. The former is characterized by the absence of tangential relative motion between the bodies in contact, while the latter by a nonvanishing relative sliding which gives rise to tangential tractions opposing the relative movement. The solution of continuity in the contact subdomain boundary is a direct consequence of the non-linearity of the Coulomb law employed for modeling friction.

This can be expressed by the following set of equalities and inequalities:

\[ g_\tau = 0, \quad \|q_\tau\| \leq \mu |p_n| \quad \text{on } \partial B_{C, st}, \quad (5a) \]
\[ \dot{g}_\tau \neq 0, \quad q_\tau = \mu |p_n| \frac{\dot{g}_\tau}{\|\dot{g}_\tau\|} \quad \text{on } \partial B_{C, sl}, \quad (5b) \]

where $\dot{g}_\tau$ is the sliding velocity, and $\mu$ is the friction coefficient. According to Eq. (5a), the tangential reaction can prevent relative sliding up to a limit value coincident with $\mu |p_n|$, above which relative sliding begins with a constant tangential reaction equivalent to the same threshold value. The interface behavior is depicted in Fig. 1b, together with the following regularized constitutive law employed for resolving the multi-valuedness in correspondence of the origin [71]:

\[ q_\tau = \mu |p_n| \frac{\dot{g}_\tau}{\|\dot{g}_\tau\|} \tanh \frac{\|\dot{g}_\tau\|}{\dot{\varepsilon}_\tau}. \quad (6) \]

The use of this specific regularization scheme is only a possibility amid different ones, see for example [72]. In the reference, the tangential response is modeled according to a Karush-Kuhn-

![Figure 1:](image)

(a) Hertz-Signorini-Moreau conditions vs. (b) Coulomb friction law vs. regularised friction law.

**Figure 1:** Normal and tangential constitutive relations for the traction field at the interface.
Tucker (KKT) scheme for Coulomb friction, defined by the set of equations:

\[
\begin{align*}
\Phi &= \|q_\tau\| - \mu p_n \leq 0, \\
\dot{g}_\tau - \xi \frac{\partial \Phi}{\partial q_\tau} &= 0, \\
\xi &\geq 0, \\
\xi \Phi &= 0,
\end{align*}
\]

(7a)

(7b)

a regularisation can as well be defined on the slip rule, which after the introduction of a penalty parameter \(\varepsilon_\tau\) reads:

\[
\dot{g}_\tau - \xi \frac{\partial \Phi}{\partial q_\tau} = \frac{1}{\varepsilon_\tau} \dot{q}_\tau.
\]

(8)

The two different schemes deliver different errors introduced in the Coulomb friction law. On the side of Eq. (6), the error stems from the lack of clear distinction between zones of stick and zones of slip, thus resulting in the introduction of a transition zone whose amplitude is strongly dependent on the chosen value of \(\dot{\varepsilon}_\tau\). A clear and sharp distinction is only retrieved in the limit \(\dot{\varepsilon}_\tau \rightarrow 0\). On the other hand, with the penalty regularization, the error is introduced as a difference between relative velocity and slip rate.

Each of the two possible choices comes with its own advantages and disadvantages, but they both provide robust constraints enforcement procedures. The use of Eq. (6) over the KKT penalized approach offers the advantage of directly linking tractions and displacements, with no need of defining trial stick and slip nodes, thus avoiding the necessity of setting up an additional loop for the identification of the correct stick and slip domains and the definition of a return map for the identification of the slip rate. This choice comes with the cost of having a less versatile implementation. The KKT formulation delivers exact results and the penalty regularization is just a possible way of proceeding. Stemming from the same KKT conditions, the problem can also be treated by exploiting lagrangian or augmented lagrangian schemes, with or without penalization. The same does not apply to Eq. (6), being only a phenomenological interpretation of Coulomb’s friction law. For the sake of completeness, the use of the hyperbolic tangent as regularizing function is only a possibility among different possible choices. Other functions that approximates tangential tractions arising from friction have been used and can be found in [71, 73, 74, 75, 65, Ch. 5, pp. 79–80]

When adhesion is also introduced, the tangential reaction expressed by Eq. (6) is modified as [70]:

\[
\mathbf{q}_\tau = \mu \left( |p_n| - p_c \right) H(g_c - g_n) \frac{\dot{g}_\tau}{\|\dot{g}_\tau\|} \tanh \frac{\|\dot{g}_\tau\|}{\dot{\varepsilon}_\tau},
\]

(9)

where \(p_c\) is the value of the normal traction corresponding to a specific cut-off normal gap \(g_c\), and \(H(x)\) is the Heavyside step function. In this way, the effect of the adhesive tractions on the
frictional forces can be modulated. Introducing $H(x)$ in Eq. (9) makes the tangential tractions field only $C^0$ differentiable, unless the condition $g_c = g_p$ is met, being $g_p$ the normal gap related to the pull-out normal traction. Since the global (and unique) point of maximum for the normal tractions is located in correspondence with this point, this is the only value for which $q_\tau$ could reach a null value smoothly, Fig. 2. On the other hand, imposing $g_c = g_0$, the classic Coulomb law can be retrieved, in the sense that no tangential forces are present for positive normal tractions. In this latter case, the system’s full slip state can be more easily assessed since a perfect correspondence between tangential and normal tractions scaled by $\mu$ is guaranteed.

The contribution of the interface to the weak form of the boundary value problem can be written by means of the virtual work principle as:

$$\delta \Pi = \int_{\partial B_C} (p_n \cdot \delta g_n + q_\tau \cdot \delta g_\tau) \, ds.$$  \hfill (10)

The solution of the contact problem in a finite element framework requires the geometrical approximation of $B$ and of the contacting interface $\partial B_C$, an operation that paves the way for their discretization into finite elements. The process can be formalized as:

$$B \approx B^h = \bigcup_{e=1}^{n_\Omega} \Omega^{(e)}, \quad \partial B_C \approx \partial B^h_C = \bigcup_{e=1}^{n_{\Gamma}} \Gamma^{(e)},$$  \hfill (11)

where $\Omega^{(e)}$ represents a single finite element composing the geometric approximation $B^h$ of the bulk $B$, while $\Gamma^{(e)}$ describes the discretization of $\partial B^h_C$, in its turn approximation of $\partial B_C$, Fig. 3.

Given the hypotheses of conformal contact interface, matching nodes on the overlying surface can be identified in correspondence to the ones on the bulk’s boundary, and $\Gamma^{(e)}$ can be defined as an interface finite element in analogy to CZM for fracture [63]. Here, they are characterized by two facets, one belonging to $\partial B^h_C$ and one to the contacting rigid surface; the relative displacement
of a couple of matching nodes is responsible for the exchange of reaction forces across the interface thanks to the defined constitutive relations. Figure 4 shows their layout for a 2D case, where the element coincides with a collapsed four nodes quadrilateral (quad), and in 3D, where the element is analogous to a collapsed eight nodes hexahedral (hex).

2.2. Gap field correction to account for roughness

The basic characteristics of the interface finite element derived above are suitable for the solution of conformal contact problems under small displacements assumptions, with characteristics analogous to a segment-to-segment approach with fixed pairings. It has to be remarked that up to this point the formulation is also valid for the solution of deformable-to-deformable contact, since the only requirement to be respected is the presence of a conformal interface.

In [62, 76], an extension has been proposed to analyze rigid to deformable non-conformal contact problems, from standard curved indenters up to quasi-fractal wavy or fractal rough surfaces. While the interested reader is referred to the articles above for a detailed derivation of the method, in the following only the underlying idea is presented.

According to Fig. 5, starting from the conformal configuration, a rigid contacting surface of arbitrary geometry can be taken into account thanks to a suitable correction of the gap field defined in Eq. (1). If a local reference system is set in correspondence of \( \partial B^h_C \), an elevation field marking the deviation from planarity between the smoothed and the real geometry can be introduced. In the simplest case of an interface geometry analytically defined as a function \( z(x) \), the corrected gap reads \( g^n = g + z(x) \). The use of the modified gap in the derivation of the system’s stiffness matrix allows accounting for the complex geometry without the need to actually consider it explicitly during the FE discretization process.

Once the correction of the gap function is introduced, the method applied to two deformable
bodies is still able to account for the effect of the elastic contact interactions in the bulk. However, second order effects, which would modify the local elevations of the embedded rigid profile, are not accounted for at the moment. A possible strategy to overcome this aspect could be the introduction of an update of the embedded elevation function $z(x)$ based on the deformation of the underlying bulk.

Therefore, considering a rigid indenter, the contact problem can be simulated with a standard FE discretization of the bulk material, accompanied by a single layer of interface finite elements in correspondence of the active set of contact, which stores the contact geometry information in the form of a corrected gap.

At this stage, the application of boundary conditions (BCs) to the model can be performed by constraining the nodal pair of the interface finite elements opposite to the bulk and applying load in the form of Dirichlet or Neumann BCs to the bulk nodes, i.e. considering the surface to be fixed with motion only possible for the deformable body, Fig. 6a. An option for the application of load in the form of a rigid act of motion or concentrated or distributed forces directly to the indenter is possible with the deployment of an additional layer of standard finite elements on the free side of the interface, and apply them the desired BCs, Fig. 6b. For preserving the hypothesis of rigidity, however, a high level of stiffness compared to the bulk’s material has to be assigned to

**Figure 4:** 2D and 3D interface finite elements.
them, where $t_0$ and $u_0$ represent applied nodal forces and displacements, respectively.

A third approach can be conceptualized as well, where a rigid act of motion is directly applied to the rigid surface in the form of suitable time dependence of the elevation field, that in this case would read $z = z[x + \Omega(t)]$, where $\Omega(t)$ is a three dimensional curve, parametrized in time, that describes the act of motion of the rigid surface, Fig. 6c. The study of this methodology of constraint enforcement goes beyond the scope of the present publication and is left for further studies. Some preliminary result, though, has been presented in [67], where the concept has proven to be applicable in the context of the analyses of tangential motion over long slipping distances, nevertheless still in the context of a small strain theory. It has to be remarked that the ability to consider long slipping distances is actually a limitation of the implementation proper to the first two ways of BCs enforcement presented in the article. Given that, in compliance with a contact scheme that requires matching nodes at the interface, the variation of the elevation field $z(x)$ consequent to lateral sliding is not taken into account, therefore limiting the analysis to infinitesimal sliding distances.

In conclusion of this section, two different approaches are presented for the assignment of the correct elevation field to each elements’ Gauß points. The rough surfaces employed in the contact simulation can be either hard-coded in the element routine (in the case it can be defined analytically) or stored in an external file as a three columns matrix of $[x, y, z]$ values and prompted as a look-up table (this latter solution being necessary in the case the surface to be used directly comes from topographic measurements, such as those obtained from photogrammetry or confocal profilometry).

3. Numerical examples

In this section, new results related to the 2D analysis of rough profiles and verification against BEM simulations are provided. Then, adhesive contact problems, also including friction, are solved for wavy profiles. Moreover, one benchmark test and two bigger scale applications are shown to prove the capability of the method to handle full scale 3D complex morphologies.

3.1. MPJR validation in 2D with BEM

The normal frictionless indentation problem of an elastic layer of finite depth by a rough profile is herein addressed, and the results compared with the BEM solution related to the same problem. The profile is obtained using a Random Midpoint Displacement (RMD) algorithm often employed for the generation of rough surfaces characterized by a given fractal dimension $D$ [77], see also
The rigid indenting surface is held fixed, BCs are applied on the deformable part of the mesh only.

A fictitious rigid bulk is linked to the rigid indenting surface via the upper nodal pairs of the interface finite elements. BCs can be applied both to deformable and rigid indenting surfaces.

Dirichlet BCs can be directly applied to the rigid surface as a prescribed act of motion.

Figure 6: Different procedures for enforcing Dirichlet \((u_0)\) or Neumann \((t_0)\) BCs over the rigid indenter and the deformable bulk.

[11, 78, 14, Ch. 16, pp. 357–358] for more details, and [79] for a possible numerical implementation of this fractal surface generation algorithm, capable of creating elevation fields with given Hurst exponent \(H\) and height probability distribution.

The 2D profile used has been obtained as the section cut of a 3D rough surface generated exploiting the numerical procedure exposed in [11]. The section cut is performed in correspondence with its highest summit, i.e. the first point supposed to come into contact during the indentation process. In the benchmark test we set a surface fractal dimension \(D = 2.2\), a random seed uniformly distributed in \([-1, +1]\) and a random function with Gaussian distribution and initial standard deviation \(\sigma_0 = 2.357\) to generate a height field spanning over one decade of length scales, thus characterized by \(N = 2049\) elevation points equally spaced in the horizontal direction.

The profile is considered as the boundary of a rigid indenter that makes contact with a linear elastic layer of finite unitary depth \(b\) that spans indefinitely in the horizontal direction and rests on a frictionless rigid foundation. The rough profile spans horizontally over a length of \(2b\) and has an overall height of \(g_0 = 1.0 \times 10^{-2}b\), measured from the lowest valley to the highest peak. The elastic layer is characterized by Young’s modulus \(E = 1\) MPa and Poisson’s ration \(\nu = 0.3\). The load is applied under displacement controlled conditions. A downward imposed vertical displacement linearly increasing from zero up to the value of \(\Delta_0 = 3g_0\) is applied in fifteen pseudo-time steps.

The problem addressed is sketched in Fig. 7, plane strain assumptions hold.
For its solution employing the proposed method, the following FEM implementation has been set up. First, the elastic layer has been modeled using standard \textit{quad} bilinear finite elements. Since the solution is focused on the contact interface, grading has been performed resulting in a finer resolution in the zone of interest, where a one-to-one correspondence holds between the interface nodes and the profile sampling points, Fig. 8a, finally, the bulk is truncated in the horizontal direction after a distance of $b/2$ on the left and right sides of the contact zone, since after mesh convergence studies a higher length has proven not to affect the quality of the results.

In the contact zone, a single layer of interface finite elements $\Gamma^{(e)}$ is deployed over the bulk elements, their lower nodes matching the boundary nodes of the bulk, for a total of $n_{\Gamma} = N - 1$. This is where the geometric pieces of information of the rough profile are stored elementwise, and the actual normal gap is evaluated as a correction of the original one, Fig. 8b. The arrangement is completed by a single structured layer of standard \textit{quad} elements, tied with the interface finite elements, much stiffer than the bulk’s element, devoted to receiving the enforcement of the boundary conditions and transmitting them to the upper nodal pair of the interface finite element, cfr. Fig. 8b and 6c. In the specific, they have been assigned a Young’s modulus $E_r = 1.0 \times 10^3 E$. Finally, a normal penalty parameter $\varepsilon_n = 1.0 \times 10^3 E/b$ has been used.

For providing a benchmark solution, the same problem has been solved by exploiting a BEM framework developed for 2D plane strain contact problems. In the specific, the Green function employed reproduces the displacement field occurring at the free boundary of a linear elastic layer of finite depth resting frictionless on a rigid foundation, when uniform pressure is applied over a limited strip. Its expression can be found in [39]. With the only difference of Green functions employed, the remaining BEM implementation and related details are the same used in [32].

The shape of the indenting profile can be appreciated in Fig. 9 (solid blue line), together with Figure 7: Sketch of the problem under examination.
the qualitative solutions delivered by the FEM (solid red line) and BEM (black dashed lines) procedures, in terms of surface displacements $u_z(x)$. The presented plot is a snapshot taken for $t = t_f/3$ so that the imposed displacement corresponds to $g_0$. Qualitatively, a perfect agreement is observed between the two solutions.

A quantitative comparison is now made in terms of interface normal tractions $p(x)$. For pursuing statistically representative results, different simulations have been performed. Given the same loading conditions, mesh sizes, and mechanical parameters, different profiles to be tested are generated. More specifically, ten different values of the Hurst exponent have been set, linearly varying from $H = 0.75$ to $H = 0.85$. For each of these values, ten different random seeds have been used in the generation process, for a total of 100 different profiles. Figure 10 shows a specific solution, related to the normal traction field along with the contacting interface, for both FEM (blue round markers) and BEM solutions (red triangular markers), at a given time step. In the top-right magnified panel, some small discrepancies in the two results can be noticed, but...
still, very good accordance can be appreciated. In the authors’ opinion, such differences are to be ascribed to the kind of profile employed here, i.e. a scattered elevation field which could be considered a worst case scenario in the context of a contact mechanics problem solved using FEM. This hypothesis is supported by the perfect agreement that, on the other hand, can be appreciated if a benchmark on contact tractions is performed for what concerns a smooth indenting profile, see for example [76]. Finally, Fig. 11 quantitatively reports the mean absolute relative error in terms of displacement at the interface and total reaction force between FEM and BEM, evaluated over all the profiles employed, for every point of the contacting interface, plotted for every time step of the analysis. The transparency bands denote the variation of the standard deviation of the error distribution for every time step. The expression of the error reads:

$$e_r = \frac{1}{n_s n_p} \sum_{i=1}^{n_s} \sum_{j=1}^{n_p} \left| \frac{u_{ij}^{(f)} - u_{ij}^{(b)}}{u_{ij}^{(f)}} \right|,$$

where superscripts (f) and (b) stand for BEM and FEM simulations, respectively, where an analogous expression can be drawn for the error over normal reaction forces $N$. Both the error estimates deliver very good results with values rapidly approaching zero as the load increases.
3.2. Frictional response with adhesion for a Wavy profile

The second example is characterized by more complex constitutive relations inclusive of friction and adhesion. The adopted profile is herein simpler, but it is still comprehensive of the standard difficulties characterizing the solution of such types of problems using other state-of-the-art numerical methods, namely the non-compactness of the contacting domain, the use of non-convex constitutive relationships, and the presence of finite bulk dimensions.

The numerical simulation consists of the indentation problem of a finite depth elastic layer by a rigid wavy profile made of the superposition of two harmonics, deriving from the truncation of a Weierstrass profile defined by the following expression:

\[ z(x) = g_0 \sum_{i=0}^{\infty} \gamma^{(D-2)i} \cos \left( \frac{2\pi \gamma^{i} x}{\lambda_0} \right). \]  

(13)

Its geometry is obtained by setting \( H = 0.75 \), \( \gamma = 5 \), \( z_0 = 1.0 \times 10^{-1} l_0 \) and \( \lambda_0 = 2l_0 \), where \( H \) and \( \gamma \) are the Hurst exponent and the base of the wavelength’s geometric progression across the scales; \( \lambda_0 \) and \( z_0 \) are the fundamental wavelength and amplitude. The bulk has been modeled as a rectangular elastic block. It is considered perfectly bonded in correspondence with the lower base, and periodic boundary conditions have been applied on both the vertical sides, in correspondence of \( x = \pm l_0 = \pm 10 \mu \text{m} \). A Young’s modulus of \( E = 20.0 \text{ MPa} \) and a Poisson’s ratio \( \nu = 0.3 \) have been assigned to the linear elastic bulk. The model employed for reproducing the tangential behavior is in accordance with Eq. (9), with a coefficient of friction \( \mu = 0.2 \) and a cut-off on friction forces \( g_c = g_0 \). The two parameters chosen for modelling the adhesion law are the max adhesive pressure \( p_m = 0.330 \text{ MPa} \) and a work of adhesion \( W = 0.027 \text{ J/m}^2 \). The chosen values result in \( g_0 \approx 1.0 \times 10^{-2} l_0 \), thus keeping the transition from negative to positive normal contact tractions appreciable employing a reasonable fine discretization for the interface. In the specific, for such
a case, 2048 interface finite elements have been employed for sampling a region corresponding to the fundamental wavelength $\lambda_0$.

The finite element arrangement is analogous to the one presented in the previous case study. Standard finite elements have been used for modeling the bulk, a single layer of interface finite elements is deployed over the active contact zone and on top of that a layer of standard finite elements, much stiffer than the bulk elements, is devoted to the application of BCs.

The simulation is set up under displacement control and solved in two different stages of equal length, each of them comprehensive of 25 pseudo time steps spanning from $t = 0$ to a unitary $t = t_f$. In the first phase, the profile is brought into contact by increasing a vertical far-field imposed displacement. The related solution is depicted in Fig. 12a in terms of normal contact tractions $p_n$, cyan ($t = 0$) to blue ($t = t_f/2$) curves; and tangential tractions $q_\tau$, yellow ($t = 0$) to magenta ($t = t_f/2$) curves. Both sets are normalized with respect to the highest value of the adhesive pressure, considered to be negative as opposed to positive contact tractions, as customary.

Each curve is related to a single pseudo-time step of the simulation and, as the indentation process advances, the three central asperities merge together forming a single cluster, while adjacent contact zones not yet connected are separated by depressed regions with a normal gap greater

![Diagram](image1.png)

(a) Normal loading phase.  
(b) Tangential loading phase.

**Figure 12:** Example with friction, adhesion, and wavy profile.
than $g_p$ but still displaying an appreciable effect of adhesive forces. In this phase, no tangential loading is applied, so that the related distribution of tangential forces is anti-symmetric and self equilibrated.

In Fig. 12b, results are shown when the horizontal motion is applied to the indenter, after fixing the vertical imposed displacement. Excluding slight variations due to normal-tangential coupling, normal tractions are now constant (solid blue line in the same figure) and the transition from a stick/slip regime to a full slip condition takes place, as can be seen from the final perfect overlapping between normal and tangential tractions scaled by $\mu$. The evolution of tangential tractions can be traced together with the transition from magenta curves ($t = t_f/2$) to yellow curves ($t = t_f$).

3.3. 3D simulations

The approach formulated in Sec. 2 is herein applied to 3D contact. The framework is first validated against the classic Hertz problem. Then, two bigger-scale applications involving complex surfaces under generic loading conditions are presented: (i) frictionless normal contact of an RMD rough surface; (ii) contact between a rigid indenter characterized by a Weierstrass-Mandelbrot self-affine surface, considering the presence of friction at the interface and loading in the form of an oblique far-field displacement.

3.3.1. Hertzian contact problem

The Hertzian contact problem is used as a benchmark for the proposed 3D implementation. In the classic formulation of the problem, a paraboloid is employed as a first order approximation of a rigid spherical surface with radius $R = 100$ mm, which comes into contact with a deformable, linear elastic half-space. The problem is radially symmetric, and the solution is given in terms of contact radius $a$ and ellipsoidal normal contact tractions distributions $p(x)$, with $P$ being their resultant. Given a vertical imposed displacement $\Delta_n$, the aforementioned quantities read:

$$a = \sqrt{R \Delta_n}, \quad P = \frac{4}{3} \frac{E}{1 - \nu^2} \sqrt{R \Delta_n^3},$$

with $E$ and $\nu$ corresponding to Young’s elastic modulus and Poisson’s ratio of the half-space, respectively. The comparison is carried on under the application of a monotonically increasing vertical displacement, starting from zero up to a value of $\Delta_0 = 5 \times 10^{-5} R$ with constant time steps.

Finally, the values chosen for the bulk’s characterization are $E = 1.0$ MPa and $\nu = 0.0$. Numerical simulations are performed, assuming both frictionless and frictional interfaces to highlight the
differences that arise due to coupling and affect normal response also in absence of a direct tangential load.

Given the problem symmetry, only a quadrant of the half-space has been actually modeled and discretized with a quarter of cylinder, with rigid constraints in correspondence of the lower base and the round lateral surface and constraints in tangential direction on the two flat lateral surfaces. A layer of interface finite elements containing the shape of the indenting parabolic surface is located in correspondence to the top surface’s center. Cylinder’s radius and height have been increased until their influence on the simulation results vanished, thus guaranteeing the equivalence of the FEM bulk model response with the one expected for the half-space contact problem. A mesh convergence study has been performed regarding the discretization of the contact zone. Three different mesh resolutions have been employed, using square regular grids of $8 \times 8$, $16 \times 16$, $32 \times 32$ interface elements, respectively and a lateral size $L = 1.0 \times 10^{-2} R$. The problem setup can be appreciated in Fig. 13 for the $8 \times 8$ resolution, while the results provided in the following paragraphs are all related to the fine resolution employed. Finally, a penalty parameter $\varepsilon_n = 1 \times 10^8 E/R$ has been employed.

The solution in terms of contact reaction force, against the analytic reference solution, can be observed in Fig. 14a, together with the surface plot of the correspondent normal tractions, Fig. 14b. Both the frictionless ($\mu = 0.0$) and frictional ($\mu = 0.4$) numeric solutions show a stiffer

![Figure 13:](image)

**Figure 13:** Problem set up characterized by deformable bulk and square contact patch of interface finite element. In the current case, a paraboloid surface is embedded in the contact elements, whose shape can be appreciated in transparency. BCs in the form of an imposed downward displacement are applied on top of the interface elements layer, and the resulting traction field is transmitted to the bulk. Contour plots show resulting vertical displacements $u_z$ (a) and resulting Cauchy stress $\sigma_z$ (b).
behavior compared with the exact one. As expected, the frictional case is the stiffest since the application of the vertical load cause in-plane horizontal displacements, which are counteracted by the presence of friction. The highest coupling effect can be appreciated for $\nu = 0.0$, while as Poisson’s ratio tends to 0.5, uncoupling conditions are met, and the effect is supposed to vanish. The differences in percentage between the case for $\mu = 0.4$ and $\mu = 0.0$ are in line with the theory. The interested reader is addressed to [14, Ch. 7, pp. 129–130] for a comparison between the presented application and the corresponding coupled axis-symmetric problem without slip, which represents the scenario opposite to the absence of friction. A small but still appreciable difference still holds between the frictionless case and the reference solution. Even if the results of the validation test can be considered fully satisfactory since they have been obtained with a rather coarse mesh, the use of a different and more accurate contact strategy appears more appealing for the future systematic use of the method, for which the exploitation of the penalty based strategy is not a strict prerequisite.

In Fig. 14b it can be seen how the numerical simulation reproduces the characteristic ellipsoidal shaped distribution. The stiffening effect due to geometrical coupling can be quantitatively appreciated by comparing the ratio between the maximum value predicted by the analytical model and the one obtained by the simulation, $p_0/p_{\text{max}} = 0.8105$. The solution in terms of contact radius is also checked. For the chosen interface discretization, a relative error of 1.612% concerning the last loading step is found. This result is shown in Fig. 14c, where the exact value of the contact radius, thick solid red line, is superposed to the normal contact tractions’ contour plot.

In Fig. 15, the tangential contact tractions are shown. Fig. 15a presents the tangent vector’s projection over the first coordinate directions. Since only normal loading is involved, and the

![Figure 14](image)

(a) Comparison with Hertz solution in terms of resulting force. (b) Normal tractions field. (c) Contour plot of $p_n$ with highlighted contact radius coming from the analytical solution.

**Figure 14:** Comparison between numerical and analytical solutions for the Hertz problem.
profile is symmetric, they represent self equilibrated distributions, symmetrical to \( y = 0 \). The magnitude of the tangential tractions \( \| q_r \| = \sqrt{q_{r,1}^2 + q_{r,2}^2} \) is represented in Fig. 15b. Again, because of loading conditions, the distribution is characterized by polar symmetry, with a null value only in correspondence to the origin. This point is the only one that does not experience in-plane tractions. The remaining domain is split in the radial direction into two annular regions, an inner one for which \( \| q_r \| < \mu p_n \) which is therefore in a state of stick, and an outer one which radially slips under the action of the punch load. The stick/slip region can be determined by evaluating the ratio between the radius of stick and the contact radius, with the result \( r_a/r_b = 0.9130 \). This implies that roughly 15% of the contact area is in a partial slip state, even for this rather high coefficient of friction and no application of tangential load. This fact might be of relevance in cases where micro-slip related phenomena are considered, for example, in the study of fretting wear and fretting fatigue [80, 81].

3.3.2. Contact of rough surfaces

In this section, two different kinds of quasi-fractal rough surfaces are going to be tested, first a rough surface generated using an RMD algorithm, then a wavy Weierstrass-Mandelbrot (WD) quasi fractal surface. Two different methodologies have been used for the assignment of the correct elevation field to each elements’ Gauß points. The surface employed in the contact simulation has been hardcoded inside the finite element routine in the case of the WD surface since it can be analytically defined. In the first case, it has been stored in an external file as a three columns matrix of \([x, y, z]\) values and prompted as a look-up table, this solution is necessary in the case the surface to be used directly comes from topographic measurements, such as those obtained from a confocal profilometer, or if, in general, it lacks an analytical description as is the case for the RMD surface.

![Figure 15: Surface plot of tangential tractions for the Hertz problem with friction.](image)
In analogy with Sec. 3.1, the first case is considered particularly interesting, since a contact problem involving this type of surface can be particularly challenging when using standard contact search algorithms, given the scatter in the heights distribution and the total lack of smoothness.

Each of the two simulations is performed over the same mesh, which is structured over three different layers stacked on the top of each other. The bottom layer models the bulk, the middle layer is composed of interface finite elements where the indenter’s geometry is sampled and finally, a top layer where Dirichlet BCs are applied, according to the scheme depicted in Fig. 6b. Standard trilinear \textit{hex} elements have been employed for modeling the first and the last layer.

The indenters are sampled in an array composed of $128 \times 128$ square interface finite elements. Bulk elements have a height-to-width ratio of 5, which, given the square nominal contact area of side $2L$ with $L = 1\text{ mm}$ and the number of elements employed, gives an overall depth of $h_b = 0.1563L$. Fig. 16 shows an overview of the mesh employed. The problem setup is completed by its mechanical characterization. The bulk is considered to be linear elastic, with Young’s modulus $E = 1.0\text{ MPa}$ and a Poisson’s ratio $\nu = 0.0$, while the material predisposed for the application of the BCs is considered three orders of magnitude stiffer than the bulk. The normal penalty parameter has been taken to be $\varepsilon_n = 1 \times 10^3 E/h_b$. Finally, no restraints are considered on the free lateral surfaces of the elastic bulk.

\textit{Results for RMD surface.} A self-affine rough surface obtained employing the same procedure of Sec. 3.1 is now used for testing the 3D implementation. The surface is generated with the RMD algorithm and a fixed random seed $r = 0.547$, a Hurst exponent $H = 0.75$ and a random function with Gaussian distribution and a starting standard deviation $\sigma_0 = 2.357$. The resulting elevation field is shown qualitatively in Fig. 17a.

In this case, a frictionless normal indentation problem is solved. The load is applied as an imposed far field displacement $\Delta_n$ on the top layer of rigid elements, linearly varying from a null
Figure 17: Surface employed in 3D simulations and resultant traction field.

value up to a maximum of $\Delta_0 = g_0 = 1.0 \times 10^{-2} L$, discretized employing 20 pseudo time step. Again, $g_0$ represents the amplitude of the surface measured from the lowest valley to the highest summit. The load history is plotted in Fig. 18a in terms of imposed normal far field displacement $\Delta_n$, together with the resultant normal reaction force $P$, scaled by their maximum values $\Delta_0$ and $P_0 = 0.637 E / L^2$, with $t_f$ the final instant of the simulation. The maximum value of the imposed displacement has been chosen high enough to map the evolution of the actual contact area $A_c$, from a single contacting asperity at $t = 0$ to full contact at $t = t_f$, as can be seen in Fig. 18b where this quantity scaled by the nominal contact area $A_0 = 4 L^2$ is plotted. Finally, the contour plot of the full normal tractions field is reported in Fig. 17b, with a peak value $p_0 = 0.308 E$.

WM with friction. The second full scale simulation is performed considering the presence of friction at the interface, with a coefficient of friction $\mu = 0.2$. The indenter’s surface is a quasi-fractal Weierstrass-Mandelbrot surface [78, 77, 14, Ch. 16, pp. 356] defined by the function:

$$z(x, y) = A \sum_{n=1}^{N} \sum_{m=1}^{M} \sum_{\gamma(D-3)(n-1)} \gamma_0^{(D-3)(n-1)} \left[ \cos \phi_{m,n} - \cos \frac{2\pi \gamma}{\lambda_0} \left( x \cos \frac{\pi m}{M} + y \sin \frac{\pi m}{M} + \phi_{m,n} \right) \right],$$

and characterized by the parameters in Tab. 1 and shown in Fig. 19a. The matrix $\Phi$ collects the random phase angles employed for the surface generation process.

The load is still applied as a far field displacement on the top layer of the mesh, this time considering also horizontal imposed motion. The overall loading phase is considered quasi-static
and discretized in 60 pseudo time steps, ranging from zero to $3t_0$. The overall loading process is divided into three different stages. In the first, ranging from zero to $t_0$, a pure vertical displacement

| $z_0$  | $\lambda_0$ | $G$  | $D$  | $\gamma$ | $N$  | $M$  |
|-------|-------------|------|------|-----------|------|------|
| $[m]$ | $[m]$       | $[-]$ | $[-]$ | $[-]$     | $[-]$ | $[-]$ |
| $1.00 \times 10^{-3}$ | $1.00 \times 10^{0}$ | $3.00 \times 10^{0}$ | $2.25 \times 10^{0}$ | $1.30 \times 10^{0}$ | $8$ | $10$ |
is applied from a null value up to $\Delta_0 = 3.0 \times 10^{-1} g_0$. The normal displacement is then held constant, while the indenter is shifted along $x$ direction with constant positive velocity, reaching a maximum value $\Delta_x, 0 = \mu \Delta_0$ at $2t_0$. Finally, in the third phase, the indenter is linearly shifted back to its original position, reached at $3t_0$. Figure 20 shows the applied far-field displacement history, together with the resultant interface overall reactions, evaluated as the integral of the interface normal and tangential tractions.

The ratio between the normal indentation and the elastic layer thickness is $\Delta_0/h_b = 1.92 \%$, in line with the assumption of elastic deformation of the bulk. Still, the surface characteristics have been tailored to obtain a high final actual contact area to have the possibility of investigating the contact response from high to low mean-plane separations.

Considering the WM related simulations, the outcome in terms of forces response is also shown in Fig. 20. The vertical reaction force $P$ follows a characteristic power-law behavior as long as the load is incremented, then remains constant. During the first stage, parasitic reaction forces $Q_1$ and $Q_2$ arise due to the simulation’s displacement controlled nature and the lack of symmetry of the indenting profile. During the second stage, $Q_1$ increases, and a condition of full slip is almost reached, with the maximum value obtained at $2t_0$ approximately equal to $0.85\mu P$. Over this point, the displacement is reversed, and the indenter is taken back to its original position. We observe a residual horizontal negative force, a function of the system hysteresis that can be directly linked to the frictional energy dissipation.

The contour plot of the normal tractions $p(x)$ at $t_0$ is shown in Fig. 19b. It can be seen that for the selected level of indentation, the contact area ratio $A_c/A_0 \simeq 45\%$ is reached. A clear distinction holds between the contact islands and the domain that does not experience contact, characterized by homogeneous cyan color.
3.3.3. Computational performances

Results for both the RMD and the WM surfaces are compared in terms of computational time required and convergence properties at the end of this section. The performance of the proposed method is compared for both the RMD and the WM surfaces, along the first load branch, i.e. from zero to the 20\textsuperscript{th} time step. Each simulation ran sequentially on the single node of an Intel Xeon E5-4620 processor with 256 GB of ram. In the solution process, a full Newton-Raphson solution scheme together with a direct solver based on Gaussian elimination for the inversion of the global tangent stiffness matrix has been employed. For the simulations involving friction, an implicit backward Euler time stepping scheme has been employed, while dynamical forces have not been taken into account.

Figure 21\textsuperscript{a} shows the time employed by a complete run of all the simulations performed. For comparison purposes, results related to solutions obtained employing a lower number of degrees of freedom (surfaces modeled on $64 \times 64$ elements grids) are plotted as well in the same figure. As expected, the most critical factor is the number of degrees of freedom that characterizes the different examples. For what concerns finer scale problems, all the simulations with an equivalent number of degrees of freedom have almost identical CPU times, regardless of the surfaces’ smoothness. In contrast to the WM surface, the RMD surface is made of a scattered elevation

![Figure 21: Comparison of the solver performances between the two full scale examples addressed, together with an analogous problem characterized by a lower number of degrees of freedom.](image-url)
field, which would result in very challenging scenarios for standard contact search algorithms. In order to investigate how the presence of friction affects the performance of the code, the same problem with the WM surface is solved also setting $\mu = 0.0$. Comparing the results, a slight difference is encountered, but the effect is noticeable for the finest resolution only, with an increase of about 12% concerning the overall computational time, and convergence properties as well are not significantly affected. In the conclusion of the section, Fig. 21b reports, for each time step of each simulation, the total number of iterations of the Newton-Raphson algorithm employed to solve the global non-linear system of equations that governs the problem. Again, no significant discrepancy is encountered despite the remarkable differences in terms of smoothness characteristics. Furthermore, in the case of the WM surface, even friction does not significantly alter the convergence properties, requiring at most two additional iterations for reaching convergence.

4. Conclusion and future perspectives

In this paper, an extension to the MPJR interface finite element is presented for the analysis of rough 2D and 3D contact problems. Good accordance has been found comparing the proposed implementation with solutions obtained from standard numerical frameworks for the solution of the frictionless normal contact problem of a rough RMD indenting profile. The setup proved to be valid also for the analysis of contact problems with wavy interfaces in presence of friction and adhesion. The proposed formulation provides a way to overcome some of the major difficulties related to the solution of contact problems with roughness in the state-of-the-art BEM and FEM formulations. With respect to classical BEM solvers, the proposed method allows considering any nonlinear constitutive relation for the bulk and for the interface. Moreover, it allows simulating finite size geometries and it is naturally prone to be extended for multi-field simulations (phase field for fracture mechanics in the bulk, thermo-elasticity, chemical reactions coupled with mechanics, etc.).

As far as standard FEM procedures are concerned, the methodology simplifies the discretization of the interface, which does not need to be explicitly included in the model geometry. This allows including any point-wise height field or any analytical shape of 2D profiles or 3D surfaces as a straightforward correction to the normal gap. In the case of simulations based on experimentally acquired profile/surface data (with AFM, confocal profilometer, or any other technique), the height field can be efficiently stored into a history variable which is then compiled with the code and read by the FE software only once at the initialization stage of the problem. This avoids
repeated read-write operations from external files.

Using the proposed formulation, the contacting interface is treated as nominally flat and roughness is embedded at the interface level node-wise. Therefore, the method requires an interface discretization that is consistent with the number of data points required for accurately sampling the indenter’s boundary, together with their spacing. This allows for an exact reproduction of the contacting geometry by using low-order interpolation schemes, without compromising the convergence that can be a problem for contact search algorithms with not well-defined normal vectors.

Future perspectives comprehend the consistent application of the method to model full-scale 3D contact problems under finite strain assumptions for the study of phenomena where surface roughness plays a key role as in wear problems, fracture-induced by indentation, fracture induced by repeated application of contact loads, tire-asphalt interaction, nanoscale tribological tests based on AFM data, multi-field tribological problems.

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Declaration of interests

The authors declare that they have no known competing financial interests or personal relationships that could have appeared to influence the work reported in this paper.

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