Inference of neutrino flavor evolution through data assimilation and neural differential equations

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The evolution of neutrino flavor in dense environments such as core-collapse supernovae and binary compact object mergers constitutes an important and unsolved problem. Its solution has potential implications for the dynamics and heavy-element nucleosynthesis in these environments. In this paper, we build upon recent work to explore inference-based techniques for estimation of model parameters and neutrino flavor evolution histories. We combine data assimilation, ordinary differential equation solvers, and neural networks to craft an inference approach tailored for nonlinear dynamical systems. Using this architecture, and a simple two-neutrino, two-flavor model, we test various optimization algorithms with the help of four experimental setups. We find that employing this new architecture, together with evolutionary optimization algorithms, accurately captures flavor histories in the four experiments. This work provides more options for extending inference techniques to large numbers of neutrinos.

I. INTRODUCTION

Core-collapse supernovae and binary compact object mergers are extreme physical environments with the potential to serve as valuable laboratories at the intersection of particle theory, dense matter physics, and high-energy astrophysics. Many of the important physical phenomena in these environments, such as shock propagation, bulk matter outflows, and the synthesis of heavy elements are driven in part by interactions between nuclear matter and the accompanying prodigious flux of emitted neutrinos [1–4].

In these situations, the flavor evolution of the neutrinos is a complicated, nonlinear problem, wherein the flavor histories of neutrinos with different energies and trajectories are coupled to one another. This has been shown to lead to various collective flavor oscillation phenomena [5–15]. In particular, in the last few years, it has been demonstrated that relaxing certain assumptions regarding spatial and temporal symmetries in the neutrino flavor field can lead to flavor instabilities not previously identified, and which have not been well studied [16–40].

Since the flavor evolution of neutrinos is so inextricably linked to the transport of energy and lepton number in these environments, it is important to identify the initial conditions and physical regimes under which these noted flavor-field instabilities and collective phenomena can manifest themselves. Meanwhile, the next generation of terrestrial detectors such as DUNE [41] and Hyper-Kamiokande [42] could potentially provide a detection of a large number (∼10^3–10^4) of neutrinos from Galactic core-collapse supernovae events. Thus it is pertinent to ask what such a detection could reveal about neutrino properties, as well as the physics of the supernova environment itself.

The last decades have seen the rapid development of machine learning (ML) algorithms, many of which utilize “big data” to solve difficult problems such as image recognition [43–45] and natural language processing [46, 47]. The training of most ML algorithms requires large amounts of data, in part because initial conditions are typically not assumed to be well known. Not surprisingly, scientific fields that typically produce large data sets have leveraged these technological advances [48, 49]. Other domains of science and engineering, however, are characterized by sparse data - sparsity that precludes the application of such learning algorithms to problems in these fields. Instead, these fields have long established research traditions which have led to the development of predictive models.

At first glance, then, there appears to be a dichotomy in approach: data-driven machine learning on one hand, and theoretical models with few parameters on the other. If no model knowledge is available but large amounts of data are, the first approach seems very reasonable. When dealing with sparse data, however, ignoring prior knowledge of the system is counterproductive, especially as the sparsity of the available data might preclude the training of the algorithm if it must learn “from scratch”. In the physical sciences and engineering fields characterized by highly developed theoretical frameworks, the few unknowns are usually modeled by known functions with few

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Data assimilation is an inverse problem formulation [53]; a procedure whereby information in measurements is used to complete a model of the system from which the measurements were obtained. For our purposes, the model \( F \) is written as a set of ordinary differential equations that evolve in affine parameter \( r \) as:

\[
\frac{du}{dr} = F(u, r, \theta)
\]

where the vector \( u \) is the observable being modeled, with initial value \( u_0 \). The affine parametrization \( r \) may be, for example, time or distance. Any unknown parameter that influences the forward problem (differential equation) is denoted by \( \theta \). An observation \( u_D \) is made at a detector location \( R \) and one seeks to estimate \( \theta \) that best fits this observation. This is achieved through minimization of the cost function:

\[
\text{Cost}(\theta) = [u_D - u_\theta(R)]^T W [u_D - u_\theta(R)]
\]

where \( u_\theta(R) \) is the prediction from \( F \). In practice, we may only observe a subset of the components of the vector \( u_D \), while through \( F \) all components are evolved in order to predict the final values at the detector. The sparse matrix \( W \) is introduced to select these components when computing the cost function.

In [50, 51], the cost function was comprised of three parts: model error, measurement error, and physical constraint terms. The model error, in addition to permitting uncertainty in the model parameter estimates, included terms related to the uniform discretization of the domain and finite difference approximation of the derivative. In addition, as the optimization algorithm took the grid points to be independent, we had imposed co-variation of the model coordinates into the cost function as an equality constraint. Here, we explicitly include only the measurement term in the cost function, as the neural architecture ensures that the other terms are automatically satisfied; this will be explained in detail below. In [51], we also considered \( u_0 \) to be an input in the form of a measurement. Here, in the first two experiments we follow the same assumption, but without explicitly including \( u_0 \) as part of the cost function (the cost function implicitly depends on \( u_0 \), via the dynamical equations). In the last two experiments, we assume all model parameters are known, and we instead optimize the cost function by varying the initial conditions \( u_0 \).

In recent decades, machine learning has been used to provide solutions to ordinary differential equations [54–58]. As the focus of this work is the inverse problem, the system of differential equations is a building block of our setup. As such, our goal is not to approximate the ODE solution through a neural architecture or discretized grid, but rather to understand which parameters in the ODE definition lead to a solution that best matches observations. Hence, we use the existing vast and established literature on solving ODEs through forward integration in the vein of incorporating model knowledge with machine
learning. This is the motivation for using the recently developed neural ODE [52] network for data assimilation. This network will automatically incorporate our model knowledge of the dynamical system, through Eq. (1).

We include an adaptive step solver method in the neural architecture, removing the need for domain discretization and errors induced by such discretization. Specifically, we employ the Radau method [59]. The forward-problem arrow in Fig. 1 refers to this part of the architecture. The solution \( \mathbf{u}_\theta(r) \) then satisfies all the physical constraints associated with Eq. (1). Consequently, no model and no constraint terms are needed in the cost function. As such, the cost function in Eq. (2) contains only the measurement term. We have verified that the errors associated with model and constraint terms are within numerical precision (\( \lesssim 10^{-16} \)). An additional benefit of this setup is the reduction of the number of unknown parameters that require optimization. Obtaining adequate resolution in the previous setup required a rather large number of grid points. That burden is reduced in this new architecture. The points in the domain are automatically chosen by the adaptive Radau method to solve the forward problem to machine precision.

Before moving to the backward update arrow, we comment on the decision to incorporate an ODE solver into a neural architecture. At first glance, this choice may seem puzzling. The most general definition of a neural layer is a differentiable function with tensor input and output. This is the basis of a general differentiable programming architecture. Traditionally, neural layers are superpositions of simple primitive functions, but they need not be. Differential equation solvers naturally fit this framework, as an ODE solver has an input vector \( \mathbf{u}(r_n) \) that outputs a new vector \( \mathbf{u}(r_{n+1}) \), where the points \( r_n \) and \( r_{n+1} \) and the separation between those points are determined adaptively. In order for the solver to be a neural layer, the output of the ODE solver must be differentiable with respect to the unknown parameters. This is achieved through automatic differentiation [60, 61] and adjoint sensitivity analysis [62, 63]. Automatic differentiation in computer science encompasses a set of techniques for converting a program into a sequence of primitive operations that have specified routines for computing derivatives. It is efficient, in that there exists a linear time cost in computing values, and it is numerically stable. Adjoint sensitivity analysis allows for the automatic differentiation of ordinary differential equations. The code for this work was written in the Julia programming language [64], and we used the DiffEqFlux package [65–67]. While the interested reader may delve deeper into these interesting topics, for the purposes of this work, it suffices to state that the current architecture allows us to compute the Jacobian and Hessian matrices of the dynamical model (\( \nabla_\theta \text{Cost}(\theta) \) and \( \partial_\theta \partial_\theta^T \text{Cost}(\theta) \)).

Once the forward problem is implemented, one performs the minimization of the cost function. In Fig. 1 this step is represented by the backward update arrow. Typically, in deep learning, the minimization is performed through stochastic gradient descent (SGD) [68] (which requires the computation of the gradients mentioned). In practice, the step size of the parameter update is a hyper parameter of the training procedure, which must be tuned to achieve convergence. Many improvements on SGD have been developed through decades. For instance, AdaGrad [69] and Adam [70] are algorithms widely used in deep learning. L-BFGS [71], which also approximates the Hessian of the cost function, is a commonly used alternative to SGD.

The focus of this work is global optimization (finding the optimal value in the entire region of interest), and the algorithms mentioned above work locally, informed by gradients of the cost function. Hence, we also employed a number of global algorithms in our analysis. A list of algorithms used in this work, along with their classification, is given below:

- Monte Carlo based methods (gradient free): “Simulated Annealing” (SAMIN) [72, 73] — based on Metropolis-Hastings algorithm to generate samples from a thermodynamic system,

- Evolutionary algorithms (gradient free):
  1. “Improved Stochastic Ranking Evolution Strategy” (ISRES) [74, 75] — based on a combination of a mutation rule (with a log-normal step-size update and exponential smoothing) and differential variation (update rule similar to Nelder–Mead [76])
  2. “Adaptive Particle Swarm Algorithm” (APS) [77] — improve global coverage and convergence by switching between four evolutionary states: exploration, exploitation, convergence, and jumping out.

- Jacobian and Hessian based methods:
  1. “Interior Point Optimizer” (IPOPT) [78] — a primal-dual interior point method which uses line searches based on filter methods. IPOPT is designed to exploit 1\textsuperscript{st} and 2\textsuperscript{nd} derivative information if provided. If no Hessians are available, IPOPT will approximate them using a quasi-Newton methods, specifically a BFGS update.
  2. “Newton method with Trusted Region Hessian” (NTR) [79] — quadratic approximation of the objective function by means of the hessian with steps restricted to be within a ‘trusted’ region where the approximation is believed to be valid.

- Combination of global and local optimization:
  1. “Stochastic Global Optimization” (STOGO) [80] — systematically divide the search space (which must be bound-constrained) into smaller hyper-rectangles via
a branch-and-bound technique, and searching them by a gradient-based local-search algorithm.

2. ‘Multi-Level Single-Linkage’ (MLSL) [81, 82] — global optimization by a sequence of local optimizations from random starting points, in conjunction with local optimizations algorithms

- BOBYQA [83] — (gradient free) bound-constrained optimization using an iteratively constructed quadratic approximation for the objective function,
- “Method of Moving Asymptotes” (MMA) [84] — local, convex and separable approximation of the objective function from the gradient,
- LBFGS [85, 86] — quasi-Newton method that approximates the Broyden–Fletcher–Goldfarb–Shanno algorithm (BFGS) [87] using a limited amount of computer memory.

These algorithms cover a wide range of methodologies. For instance, multi-level algorithms (MLSL) have been used for over three decades in optimization, and nowadays are part of many statistical programming languages. Simulated annealing is another widely used algorithm, with over four decades of applications. In addition to the familiar Newton’s method and IPOPT, we have also included evolutionary algorithms like ISRES and APS which are inspired by biological evolution [88]. Clearly, optimization is a rather fascinating and varied field. The numerical implementation can be found in NLopt [89] and Optim [90] packages. In all experiments covered in this work, we set the maximal number of iterations for the optimization procedure to 1000.

B. Specifics of the problem

The neutrino flavor evolution problem has been explained in detail in [51]. Here we summarize the system of differential equations,

$$F_i = \frac{dP_i}{dr} = \left( \Delta_i B + V(r) \hat{z} + \mu(r) \sum_{j \neq i} P_j \right) \times P_i$$  \hspace{1cm} (3)

Here, $\Delta_i = \delta m^2_i/(2E_i)$ are the vacuum oscillation frequencies of neutrinos with energies $E_i$. The mass-squared differences in vacuum are $\delta m^2$. The unit vector representing neutrino flavor mixing in vacuum is $B = \sin(2\alpha)\hat{x} - \cos(2\alpha)\hat{z}$, where $\alpha$ is the mixing angle between the flavor and mass eigenstates. The functions $V(r)$ and $\mu(r)$ are the potentials arising from neutrino-matter and neutrino-neutrino interactions, respectively. The “polarization vectors” $P_i$, which contain information about the flavor composition of the neutrinos, play the role of the state variable $u$ from Eq. (1), and the only components that are measured at the detector are the $P_i$ of each neutrino.

In our model, we take the neutrino-neutrino potential to be,

$$\mu(r) = \frac{\mu_0}{(r + \delta_0)^2}. \hspace{1cm} (4)$$

This choice is consistent with how the coupling strength varies in the neutrino bulb model calculations employing the single-angle approximation. In our SDA experiments, $\mu_0$ is taken to be a constant with a known value and $\delta_0 = 10^{-3}$ is added to avoid any numerical singularities at $r_0 = 0$. The matter potential $V(r)$ is chosen to be

$$V(r) = \frac{V_0}{(r + \delta_0)^3}. \hspace{1cm} (5)$$

In the first two experiments, $V_0$ is treated as an unknown parameter that we optimize. To generate the simulated “detector data” ($u_D$ in Eq. (2)), we use the value $V_0 = \tilde{V}_0$ of the matter potential coefficient, given in Table I. As a thought experiment and proof of concept, we study a system of two neutrinos, with all the parameters used for simulated data generation displayed in Table I. In future work we intend to study much larger systems.

| Parameter | Value | Initial polarization | Value |
|----------|-------|----------------------|-------|
| $\Delta_1$ | 30 | $P_{1,0}(r_0)$ | -1.0 |
| $\Delta_2$ | 55 | $P_{2,0}(r_0)$ | 1.0 |
| $\mu_0$ | 10.0 | $P_{1,0}(R)$ | 0.20575 |
| $V_0$ | 50.0 | $P_{2,0}(R)$ | -0.96750 |
| $\alpha$ | 0.15 |
| $r_0$ | 0 |
| $R$ | 5 |

TABLE I. Model parameters used for generating the simulated ‘detector’ data. $\Delta_i$ are the vacuum oscillation frequencies of the neutrinos, and ($\mu_0, V_0$) are the multiplicative factors governing the neutrino-neutrino coupling potential $\mu(r)$ and matter potential $V(r)$. Parameter $\alpha$ is the mixing angle in vacuum. Neutrino 1 is initially $x$ flavor and neutrino 2 is initially electron flavor.

In Fig. 2 we display the $z$ components of the polarization vectors as functions of $r$ for the parameters of Table I. As the figure shows, the two neutrinos are initially in pure flavor states (electron and $x$). At some intermediate distance there is a large flavor transformation, and the two neutrinos swap flavors. As expected, with increasing distance, both matter and neutrino potentials become less relevant and we can observe vacuum oscillations.

III. MATTER POTENTIAL COUPLING AS AN UNKNOWN CONSTANT

In this section, we assume the matter potential coupling $V_0$ is an unknown parameter and ask whether the
The \( z \) components of the polarization vectors of the two neutrinos at the detector provide sufficient information to infer the true value \( V_0 \) provided in Table I. As this is a small system, and there is only one unknown parameter, we can plot the dependence of the cost function on the unknown parameter using repeated forward integration, as shown in Fig. 3. That is, the forward code was run several times with different parameter values \( V_0 \), and the corresponding values of \( P_z \) at the endpoint in each case were compared with the true values (that is, with \( V_0 = \tilde{V}_0 \)) to generate the cost function using Eq. (2). In practice, physical systems contain many more particles, and more unknowns, rendering it infeasible to create the plot analogous to Fig. 3. We are considering a ‘toy’ problem, however, as a proof of concept for the approach we propose, and for the relative ease with which we may examine figures such as those displayed in this work.

From Fig. 3 we see that at \( V_0 = \tilde{V}_0 \) the cost function attains its global minimal value as expected. But, in addition, there are many local minima present which will make it hard for any local optimization algorithm to find the correct value \( V_0 \) if the initial guess is in the vicinity of a different local minimum. In addition, in the parameter range with small \( V_0 \) values, the cost function changes very quickly between large and small values. To understand how gradient and Hessian based optimizers would perform, in Fig. 4 we plot the first and second derivatives of the cost as function of \( V_0 \). As the figures show, there are large fluctuations in the derivatives of the cost function at small values of \( V_0 \), and many stable local minima at large \( V_0 \). On the one hand, if the initial guess is small, gradient-based optimization will change the value of the guess drastically, and on the other hand, if the initial guess is large, the changes will be miniscule. This does not bode well for gradient- (and Hessian-) based optimization. Even with just two neutrino modes, the problem is rather complicated. Hence our choice for global optimization and the wide range of optimization algorithms that we test.

In Fig. 5 we plot the cost function at the end of the iterations for each algorithm as a function of the initial guess for \( V_0 \). We sampled uniformly 100 initial values in the range \([0, 400]\). Not surprisingly, gradient and Hessian based algorithms have a final cost value much larger than the rest. To verify that small cost indeed translates to convergence to the global minimum, we also plot the final inferred values of the unknown parameter as function of the initial guess in Fig. 6.

As can be seen from both figures, most gradient-based methods have difficulties in converging to the optimal value, while gradient-free methods perform rather well. In particular, with the Jacobian/Hessian based methods like IPOPT and NTR, the final inferred value of \( V_0 \) is positively correlated with the initial guess, suggesting that the optimization procedure simply finds a local minimum close to the initial guess. This outcome agrees with expectations laid out by Figs. 3 and 4. In addition, the combination of a global (MLSL) and local method (MMA) seems successful.
IV. MATTER POTENTIAL COUPLING AS AN UNSPECIFIED FUNCTION OF POSITION

In the calculations presented in this section, we treat the numerator in Eq. (5), $V_0$, as a function of the affine parameter $r$. Note that the simulated “detector data” ($u_D$) used is identical to the data used in the previous section. That is, it was generated using a constant matter potential coefficient $V_0$. Instead of selecting a specific functional form for this dependence, we represent the numerator by a two-layer feed-forward neural network, $V_0(r) = \left| N_A(\theta, r) \right|$. Each layer has five neurons. The first layer has a hyperbolic tangent activation function, and the second is linear; for a total of 16 parameters denoted by $\theta$. The depth, width, and activation functions of the neural architecture are hyper parameters. We choose these hyper parameters strictly, as our goal here is to merely explore whether a neural architecture can provide us with reasonable estimates for $V_0$ and the architecture chosen can represent a wide range of functions. Since only positive values are physically meaningful, the matter coupling parameter is taken to be the absolute value of the output of the neural architecture. We opted to perform global optimization in the range $\pm10^{15}$ for each of the parameters. For each method we sampled uniformly 40 initial parameter sets for each optimization.

In Fig. 7 we show the maximal, minimal and average values of the cost function at the end of the each optimization procedure. APS stands out from the rest: it performs quite well for all initial guesses and provides overall small cost values. While NTR achieves a near-zero cost value for a particular initial guess, its results are quite spread and have a strong dependence on initial conditions. Generally, dependence on the initial guess is to be expected. If a guess happens to be close to the optimal result, one would expect the optimization procedure to produce a final cost value close to zero. On the other hand, if the initial guess is quite far from the optimal value, the optimization might converge to local minima nearby. An additional complication arises from the possibility of degeneracies as the number of unknown parameters increases. “Degeneracies” here refers to the possibility of multiple solutions $|N_A(\theta, r)|$ that yield the same values of $P_z(r)$ at the endpoint.

As the plot shows, both ISRES and IPOPT converge to a constant function close to $V_0$. APS shows a sharp transition from a region of high density to the optimal $V_0$. A rather interesting result is displayed by NTR, where the matter density profile experiences two sharp transitions and yet the cost value is small ($\approx 10^{-18}$). Other methods that display sharp transitions are MLSL+LBFGS and SAMIN, which perform slightly better than ISRES. In
fact, many methods show sharp changes in the matter profile. For the model chosen, the matter density profile is inversely proportional to $r^3$, so the sharp changes in the numerator amount to small changes in the profile itself. In an actual core-collapse supernova environment, such sharp transitions may represent, for instance, a dense matter outflow in a lower density background, or alternatively the presence of a shock during the supernova explosion. In this manner, allowing for a variable numerator represented by the neural architecture can lead to discovering other possible matter profiles consistent with the same detector measurement.

V. PARTIALLY UNSPECIFIED INITIAL CONDITIONS

In this section we study the influence of initial conditions on the inference of the neutrino flavor composition at the detector. As an illustration, we assume that Neutrino 1, which in the original setup was taken to be initially in the $x$ flavor, decouples earlier and can potentially oscillate in flavor before the second neutrino is emitted. By assuming the matter and neutrino potentials of table I, and given detector measurements at $R = 5$ in Fig. 2 (i.e., the same simulated detector data as in the previous experiments), we investigate whether we can infer the initial polarization of this neutrino. The initial flavor polarization is normalized, so it can expressed by two free parameters, the azimuthal and polar angles in flavor space; that is, $u_i^{(1)} = \{\cos(\theta_{A,i}), \sin(\theta_{A,i}), \sin(\theta_{1,i}), \sin(\theta_{1,i})\}$, where $\theta_{A,i} \in [0, 2\pi]$, $\theta_{1,i} \in [0, \pi]$. Here, $\theta = \{\theta_{A,i}, \theta_{1,i}\}$ are the unknown parameters to optimize. As we assume coherent evolution, the polarization is normalized throughout the evolution.

In Fig. 9 we plot the cost function dependence on these two parameters. Given that the second neutrino is initially of electron flavor, the optimal value for the first neutrino is to be an $x$ flavor (i.e., $P_z = -1$, or equivalently, $\theta_{1,\rho} = \pi$), as the figure confirms. In addition, we can see that the polar angle plays a major role in determining the value of the cost function. The figure shows the cost value decrease as the polar angle changes from 0 to $\pi$, which is the optimal value. There is also minor dependence on the azimuthal angle for a fixed polar angle. Overall, this is to be expected, as for $\theta_{1,\rho} = \pi$, the neutrino is $x$ flavor regardless of $\theta_{A,i}$.

We have performed 100 optimization experiments with different initial guesses of $\theta$, from a uniform grid of initial values within the allowed range. The statistics for the final values are summarized in table II. APS and MLSL + BOBYQA reach the optimal value of $\theta_{1,\rho}$ for most of the initial guesses, as shown by the tiny variances in the table. Many other algorithms (ISRES, MLSL + MMA, SAMIN, IPOPT) converge quite close to the optimal value and have small variances. All methods converge to large values of the azimuthal angle. To understand this behavior, we computed the gradients of the cost function and found one major gradient flow toward $\theta_{1,\rho} = \pi$, as expected. We also found a rather small flow toward $\theta_{1,\rho} = 2\pi$. But interestingly, the average in-

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| Method          | | $\mu_{\theta, \sigma_{\theta}}$ | | $\sigma_{\theta, \sigma_{\theta}}$ |
|-----------------|-----------------|-----------------|-----------------|
| ISRES           | (0.996, 1.05)   | (0.001, 0.57)   |
| STOGO           | (0.87, 1.52)    | ($\approx 0$, $\approx 0$) |
| MLSL + BOBYQA   | (1.0, 1.4)      | ($\approx 0$, $\approx 0$) |
| MLSL + LBFGS    | (0.484, 1.0)    | (0.31, 0.64)    |
| MLSL + MMA      | (0.997, 1.011)  | (0.00013, 0)    |
| SAMIN           | (0.997, 0.996)  | (0.002, 0.615)  |
| NTR             | (0.47, 0.98)    | (0.31, 0.65)    |
| APS             | (1.0, 1.0)      | ($\approx 0$, 0.9) |
| IPOPT           | (0.9, 1.1)      | (0.2, 0.4)      |
| **Optimal Values** | $(1, -)$       | $(0, -)$        |
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FIG. 8. Optimal matter potential coupling found by each method as function of the affine parameter $r$. Some algorithms find the coupling to be constant close to the value in table I, while others show sharp matter profile changes.

FIG. 9. The cost function, $\text{Cost}(\theta_{1,\rho}, \theta_{1,\rho})$, dependence on initial conditions of the first neutrino. There is a relatively strong dependence on the polar angle in flavor space, and weak dependence on the azimuthal angle.
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ferred values of the azimuthal angle seem to be clustering around $\pi$ rather than $2\pi$. This is an unexpected result, and a priori hard to guess, as one would need to solve to the flavor evolution equations for all initial conditions to notice this secondary flow.

In Fig. 10 we display the maximal, minimal and average cost value obtained from each method. APS and MLSL + BOBYQA result in small cost values for all initial guesses, in agreement with table II. Most methods do not show any spread in the final values of the cost function, apart from APS and IPOPT. In these two cases, the spread shows how dependent the optimization algorithms are on the initial guess of the unknown parameters.

VI. COMPLETELY UNSPECIFIED INITIAL CONDITIONS

In this section, we make no assumptions about the initial polarizations. Instead, given the detector data generated by the parameters in table I, we optimize the cost function for the azimuthal and polar angles in flavor space for both neutrinos. We pick 5 uniformly-spaced values for each of the 4 angles for a total of 625 experiments for each optimization method.

As Fig. 11 shows, most methods converge to suboptimal solutions. There is convergence for initial conditions close to optimal values, but this does not happen for initial guesses farther away. APS is the only method that performs well for all initial guesses. On the hand, STOGO does not provide a small cost value even for initial guesses close to the optimal one.

As an additional check, in tables III and IV we summarize the statistics for the final values obtained from each method for each neutrino respectively. The sample standard deviation shown is an additional indication of the dependence on the initial guess. Ideally, this deviation should be zero as the methods should converge to the optimal value regardless of the initial guess for the unknown parameter, but this is not the case in practice.

As the tables show, most methods tend toward a large polar angle for the first neutrino and a small value for the second one. In other words, most methods expect the first neutrino to be mostly $\nu_e$ flavor and the second to be mostly electron flavor. This result indicates that, for the two neutrino system, the final polarization values can provide information on initial conditions, under the assumption that we know the matter density profile. In addition, we have identified APS as a method that works quite well in understanding the initial flavor composition of the system.

VII. DISCUSSION AND CONCLUSION

In this work, we have combined recent developments in deep learning with data assimilation, to examine what information is contained within a detected neutrino signal regarding complex astrophysical environments such as supernovae.
**Method** & $\left( \mu_{\theta(2)}, \mu_{\phi(2)} \right)/\pi$ & $\left( \sigma_{\theta(2)}, \sigma_{\phi(2)} \right)/\pi$
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ISRES & (0.17, 0.98) & (0.10, 0.53)
STOGO & (0.43, 0.99) & (≈ 0, ≈ 0)
MLSL + BOBQYA & (0.15, 0.18) & (0.03, 0.26)
MLSL + LBFGS & (0.5, 1.0) & (0.35, 0.71)
MLSL + MMA & (0.21, 0.33) & (0.04, 0.22)
SAMIN & (0.19, 1.0) & (0.07, 0.59)
NTR & (0.35, 0.71) & (0.35, 0.71)
APS & (≈ 0, 1.03) & (≈ 0, 0.64)
IPOPT & (0.19, 0.89) & (0.21, 0.59)
**Optimal Values** & (0, −) & (0, −)

**TABLE IV.** Sample average and standard deviation of the inferred angles in flavor space, for the initial polarization of the second neutrino at the end of each optimization procedure. The optimal values shown at the end of the table; there is no preferred azimuthal angle.

By exploiting existing knowledge of solving differential equations within the layers of the neural architecture, we have avoided potential errors associated with domain discretization, while automatically satisfying physical constraints for the problem under investigation. This framework has allowed us to focus on the prediction error (that is, the cost function), and greatly reduced the number of free parameters to be optimized.

In addition, we have tested nine optimization algorithms that cover a wide range of techniques, and we have identified the “Adaptive Particle Swarm Algorithm” (APS) as the best suited one for our purposes. This algorithm, through its four evolutionary stages, is able to move out of local minima, and thus has a high chance of finding a global minimum.

The study conducted here has focused on a small system, primarily as a first testing ground for our framework. We expect the computational complexity to inevitably increase with larger systems, and many degeneracies to be present in the parameter space. Thus, when the particle number is greatly increased, we might combine evolutionary algorithms such as APS for a wide parameter search with a follow-up gradient- and Hessian-based methods such as IPOPT as a secondary search within smaller optimal regions that are found by the first search. We might also need to transition to distributed ordinary differential equation solvers, which can take advantage of computer clusters.

We intend to maintain a level of modeling complexity lower than that of three dimensional supernovae simulations (which take months for a single run to complete), and provide a computational service that is complementary to simulations and can function as a bridge between them and earth-based neutrino detection. A more realistic setting, however, would require more than one affine parameter, for instance both temporal and spatial flavor evolution. In this case, the grid discretization of previous work can be applied to spatial dimensions and combined with the new framework developed here.

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