A SIMPLE E-VOTING PROTOCOL

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Abstract

We propose an e-voting protocol that seems to allow citizens to verify that their vote has been accurately taken into account while preserving its secrecy, without requiring the use of a complex process. The main idea is to give each voter a receipt on which her choice is mixed with the choices of other voters.

1. Introduction

As shown by many studies since the beginning of the years 2000 (e.g. [4]), e-voting systems do not offer a sufficient security level. In particular, they do not guarantee the exactness of results while at the same time protecting the secrecy of votes.

The most commonly used solution nowadays is to print a paper ballot [5] so that voters can check that the machine registered their choice accurately. The paper ballots can then be manually counted, preferably on a random basis, which gives a result that is independent of the electronic result and has the same reliability as the old manual way of counting votes. A problem can thus be detected and corrected. However, the major drawback of this approach is that it is not possible to manually recount the ballots all the time, since it would render the electronic counting useless. Moreover, the manual counting is not necessarily easy to perform, notably in countries like the U.S. where many elections take place on the same day. It should also be noted that the blinds cannot check by themselves that their vote has been correctly printed.

To solve these problems, several protocols aiming at giving a receipt to the voters have been developed (see e.g. [1], [7], [3] and [2]). They have the great advantage of allowing citizens to check that their vote has been properly taken into account, which is reassuring. Each vote can be verified, wherever it has been cast. Furthermore, receipts do not

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require any manual recounting, each citizen being responsible for the exactness of their vote. However, these protocols have the drawback of being complex, because the receipt must not be a proof of the vote, otherwise the secrecy would not be protected. Some protocols which do not make use of cryptography have been proposed by Ronald L. Rivest and Warren D. Smith [8], but they are based on a rather complex way of voting or on the generation of a receipt corresponding to another citizen, which does not allow voters to check that their own vote has been taken into account.

Here, we propose a voting protocol that seems to guarantee the integrity of votes while preserving the secrecy, without requiring the use of a complex process. This paper aims to initiate a reflection on this protocol, which certainly remains perfectible.

2. Principle

We think that the only solution to fully ensure the exactness of the results is to make the choices of the voters available publicly, without of course publishing the names of the voters. For instance, the choices could be anonymously published on a Web site, in such a way that the citizens could tally the votes and verify that their own vote has been accurately taken into account.

To achieve this goal, we propose to assign a unique ID, which is just a random number, to each voter and to only make the correspondence between the IDs and the choices public. If the correspondence between the IDs and the voters remains secret, then the publication of the votes becomes anonymous. It is thus essential to find a way to preserve at all price the anonymity of the IDs. This means that the link between the voter and her ID must not survive outside the polling booth. Then, only the voter will know the ID associated with her vote.

To put this into practice, one can imagine that, after the validation of the choices, the machine displays an ID that the voter will memorize. However, this approach is flawed. That is because the voter only knows one valid ID, which is the one attributed to him by the machine. This prevents the citizen from faking having voted for someone else, since he has no way to invent a correct ID corresponding to another choice. Moreover, with such a system, the voter cannot have the proof that the ID that is attributed to him is not identical to the ID that was attributed to another voter having made the same choice before. Then, there would be one spare ID, which the machine could use to create a fraudulent vote. There would be no way to detect such an attack. Finally, the envisioned system has the major drawback of not providing
the voter with a receipt allowing him to complain to a court in case his choice was not correctly taken into account.

To solve these problems, we first propose that the ID be displayed to the voter just after he enters the polling booth. At this point, the machine cannot know what the choice of the voter will be. If the ID is displayed from the beginning, it will be a new ID since otherwise the machine would have to bet on the choice that will be made. If it picks up an ID that eventually does not match the choice of the voter, the fraud would be discovered. However, this does not completely remove the risk of cheating, as the machine could bet and win. In this respect, it should be noted that it is not possible to let the voter choose his ID, because it could be used as a sign of recognition.

Now, in order to preserve the secrecy of votes and to provide the voter with a useful receipt, we propose that the machine prints a piece of paper that links each available choice (candidates or answers) to an anonymous ID, all the pairings being valid: the actual choice of the voter would be linked to her assigned ID, and each other choice would be linked to the ID of a citizen who previously voted for this choice. These previously used IDs would be taken randomly. Consequently, when the voter leaves the polling booth with her receipt, the latter contains all available choices linked to anonymous IDs, all the pairings being valid and looking equal on the face of it. Thus, it will be impossible for a third person to find, among these pairings, which one corresponds to the actual choice of the voter. But the voter will know her ID, since it is written in front of her choice. At the end of the day, the voter can go to the Web site that publishes the votes and check that her choice has properly been taken into account. She can also verify the other pairings on her receipt, and if she detects a problem, she can go to a court with her receipt, which is a proof allowing her to ask for a correction of the results. The court will have no way to find out if the complaint concerns the vote of the plaintiff or that of another person.

To avoid forgery, it seems mandatory that the receipt contains a digital signature, which will allow the court to control its origin. It could also be printed on a paper difficult to counterfeit.

3. Example

We now give an example of the proposed protocol. Let an election bring together 4 candidates: A, B, C and D.
When the voter enters the polling booth, he activates the machine, which displays the ID “1597362523648”. If the voter is blind, the ID is listened on headphones.

The voter then makes a choice, for instance C.

The machine prints a receipt, as shown in figure 1.

One can see that a previous voter with the ID “6597853518467” voted for A. The voter with the ID “9431587321355” voted for B, and the voter with the ID “3943873165496” voted for D. Our voter ignores the identities corresponding to these IDs.

The receipt is displayed behind a glass, so that the voter can check it without touching it. If the voter is blind, he can ask someone to read the receipt to him. The help will ignore where the actual vote is, but the blind will be able to recognize his ID. In that way, the secrecy will be protected despite the presence of the help.

If the receipt is incorrect, the voter cancels his vote and the machine immediately destroys the receipt without letting the voter touch it. Otherwise, the voter validates his choice and he can take the receipt. The machine is then initialized, and the voter can leave the polling booth with his receipt. This procedure ensures that the voter only gets one receipt.
Presidential Election
November 4, 2008
Foo County, Bar State

| Votes:               |     |
|----------------------|-----|
| ...                 |     |
| A 5231897463515      |     |
| A 6597853518467      |     |
| A 8795462163516      |     |
| ...                 |     |
| B 4546138496616      |     |
| B 7894611685366      |     |
| B 9431587321355      |     |
| ...                 |     |
| C 1597362523648      |     |
| C 2923578356914      |     |
| C 7898756465486      |     |
| ...                 |     |
| D 3943873165496      |     |
| D 4567315796865      |     |
| D 7986543546933      |     |
| ...                 |     |

| Results:            |     |
|---------------------|-----|
| A 1863              |     |
| B 536               |     |
| C 2013              |     |
| D 289               |     |

Figure 2. Results Web site

At the end of the day, the voter can go to the Web site publishing the votes and find the data shown in figure 2.
The voter can check that the votes have correctly been taken into account. He can also tally the votes.

To prevent the addition of fraudulent votes, the number of signings needs to be publicly counted and displayed on the Web site. Ideally, the name of the persons who voted would also be published on a Web site, so that the number of voters could be verified by anyone.

It should be noted that if the law permits the voter to choose more than one candidate, the machine should provide as many IDs as the number of possible choices, each ID then being linked to a single choice.

4. Bootstrap

The main problem posed by this protocol is that when the first voter casts her ballot, there is no valid ID corresponding to the other choices, for the simple reason that there are no previous voters. We thus face a bootstrap problem.

In order to overcome this difficulty, we propose that, at the start of the day, the machine generates a certain number of votes for the various candidates. For instance, each candidate would receive 10 votes, linked to IDs corresponding to fake voters. These 10 votes would be published on the Web site, but nobody would be able to distinguish them from the votes corresponding to actual voters. In fact, only the first voter could spot these votes, but he could not prove to a third person that they are fake. Of course, at the end of the day, one needs to remove 10 votes from each candidate’s figures to obtain the correct result.

This approach poses a problem if the machine cheats and does not generate 10 bootstrap votes for each candidate. For instance, it could generate 5 votes for A and 15 for B. Nobody would be able to detect this fraud if A receives at least 6 actual votes, since the total would be greater or equal to 11, which means that the final result would be greater or equal to 1. This way, the citizens having voted for A would think that this vote is theirs, and they would not complain.

To solve this problem, we propose that as soon as the machine has generated the bootstrap votes it records them on a removable media while signing them with a private key and encrypting them with the public key of a trusted authority, such as the electoral commission or a court. These encrypted votes could then be transmitted, for instance via the Internet, to the trusted authority, which would decipher them and check the signature. It would control that the bootstrap votes have been correctly generated and, at the end of the day, would verify that these votes actually appear on the Web site. All these operations can be performed manually, but they can also be automated. The only
5. Residual Problems

As any paper trail or paper receipt protocol, the proposed protocol does not prevent the machine from generating fraudulent votes that does not correspond to any actual voter or bootstrap vote. Fraudulent receipts could be generated and given to someone who could go in front of a court with them. However, in that case, the number of votes would be greater than the number of signings. One must then subtract the surplus from the result of the winner.

Concerning the secrecy of votes, one can imagine that somebody forces many voters to show her their receipts. If she could collect many receipts and she knew the order in which the votes were cast, she would still be incapable of having the proof that a citizen voted in a certain way, but she could possibly know that someone did not vote for a candidate, because the ID associated with the vote would have already appeared in a previous receipt. She could then retaliate. To avoid this problem, it seems necessary to generate as many bootstrap votes as there are registered voters, so that all the pairings between an ID and a choice be unique. However, this solution could make it possible for the trusted authority to break the secrecy of votes since it would be able to recognize the actual votes among the bootstrap votes. Thus, this solution seems to bring more risks than benefits.

At last, it should be noted that the proposed protocol is no solution against some attacks targeting the secrecy of votes. For instance, it does not prevent the analysis of electromagnetic radiations, the introduction of a small video camera in the polling booth, such as those used in cell phones, or the reconstruction of the order in which the voters cast their ballot.

6. Conclusion

In some countries such as France, the voters enter the polling booth with as many ballots as there are candidates, each ballot being marked for one candidate. This protects the secrecy of votes. Here, we propose to turn this procedure around by somehow giving to each voter as many ballots as there are candidates, not before entering the polling booth, but before exiting it.
The proposed protocol does not trust the software, as any problem can be detected and corrected by the voters. Thus, it seems to be “software independent”. [6] It is moreover remarkable that the machines are essential to this protocol, which cannot be manually implemented. However, some problems related to the secrecy of votes remain and seem difficult to overcome completely. The question then is whether one is ready to trade a minimal risk for the secrecy against the possibility to verify that one’s vote has actually been taken into account.

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