MANet: Multimodal Attention Network based Point-View fusion for 3D Shape Recognition

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Abstract

3D shape recognition has attracted more and more attention as a task of 3D vision research. The proliferation of 3D data encourages various deep learning methods based on 3D data. Now there have been many deep learning models based on point-cloud data or multi-view data alone. However, in the era of big data, integrating data of two different modals to obtain a unified 3D shape descriptor is bound to improve the recognition accuracy. Therefore, this paper proposes a fusion network based on multimodal attention mechanism for 3D shape recognition. Considering the limitations of multi-view data, we introduce a soft attention scheme, which can use the global point-cloud features to filter the multi-view features, and then realize the effective fusion of the two features. More specifically, we obtain the enhanced multi-view features by mining the contribution of each multi-view image to the overall shape recognition, and then fuse the point-cloud features and the enhanced multi-view features to obtain a more discriminative 3D shape descriptor. We have performed relevant experiments on the ModelNet40 dataset, and experimental results verify the effectiveness of our method.

Implementation

Our MANet framework is an end-to-end architecture that introduces the multimodal attention mechanism. Both the point-cloud branch and the multi-view branch have network compatibility. In our experiments, the low-level multi-view features of the 12 images in the multi-view branch are obtained by the method of MVCNN. The overall architecture of the point-cloud branch is based on the classification framework of GAPNet. We have made some improvements, more specifically, we add VNAM module to the part of computing graph features in spatial transformation network and backbone network. In the soft attention fusion block, we use global point-cloud features to perform feature filtering on multi-view features, and use residual connections to obtain the enhanced multi-view features. After that, we fuse the point-cloud features and enhanced multi-view features again to obtain the final overall 3D shape descriptor.

Basic Concepts

In the attention fusion block, in order to solve the problem that the two types of features are in different feature spaces, we map the global point-cloud features to the subspace of the multi-view features to obtain the features \( F = \{F_1, F_2, ..., F_m\} \), and then fuse it with the multi-view features \( F' = \{F'_1, F'_2, ..., F'_m\} \) to obtain the fused features \( F'' = \{F''_1, F''_2, ..., F''_m\} \), where \( m \) is the number of multi-view images, which we set \( m=12 \) in the experiment. Weight coefficients \( W(i)=W(i)\in\mathbb{R}^m \) are generated after normalizing the fused features, i.e.:

\[
W(i) = \frac{\exp(MLP(F(i,F')))}{\sum_{k=1}^{m}\exp(MLP(F(i,F')))} \quad 1 \leq i \leq m
\]

The visualization results of the soft attention fusion block

References

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