Development and Validation of a New Method to Monitor and Control the Training Load in Futsal: the FUTLOC Tool

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Abstract The main objective of a coach is to optimise athletic performance. The best performance improvements come from prescribing an optimal dose of physical training with proper recovery periods to allow for the greatest adaptation before competition. The main objective was to develop and validate a new, inexpensive, easy, non-invasive, real time tool to control and monitor the training load in futsal: the FUTLOC tool. Sixteen elite male futsal players from a national team volunteered to participate in this study (24.75 ± 3.36 years old, 176.21 ± 0.70 cm, 71.50 ± 8.18 kg, BMI of 23.17 ± 2.22, and 60.11 ± 2.99 ml/kg/min of VO₂max. Training load was controlled and monitored daily with the FUTLOC tool. The RPE was measured using the 6-20 Borg scale. The Pearson’s product moment correlation between the means of intensity, RPE, training load and equivalent training load showed an excellent concordance (>0.75). To conclude, based on the results in this study and the literature reviewed, the FUTLOC tool seems to be a good method to control global internal training load in futsal. This method does not require any expensive equipment and may be very useful and convenient for coaches to monitor the internal training load of futsal players.

Keywords: RPE, periodisation, team sports, intensity

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1. Introduction

The main objective of a coach is to optimise athletic performance [1]. The best performance improvements come from prescribing an optimal amount of physical training with proper recovery periods to allow for the greatest adaptation before competition [1,2]. However, for coaches of team sports, there are few simple methods of controlling training loads (TL). Kelly and Coutts [3] affirmed that a common problem for coaches of team sports is determining the appropriate TLs to be prescribed during the competition phase of the season. Factors such as the quality of the opposition, the number of training days between matches, and any travel associated with playing away games all influence the between-match periodisation of TLs.

Many different methods of recording TLs in sports have been reported. Some of these methods have included measurement of heart rates [4], distance covered during training [5], weights lifted, repetitions completed, and training time. The session-RPE method to monitor TL requires each athlete to provide a Rating of Perceived Exertion (RPE) for each exercise or session along with a measure of training time [6,7]. Another method is the Training Impulse (TRIMP) method, proposed by Bannister et al. [8] and based on the training time and average heart rate. This approach is very simple; however, it does not distinguish between different levels of training. Therefore, it has been mainly used to determine general load in aerobic-endurance sessions, which is the reason why it was later modified by Banister [9] and became based on the increase in heart rate, gradually measured. It is calculated as the duration (in minutes) multiplied by an intensity factor which is differently defined for men and women. Due to its complexity, several authors have tried to simplify it [10,11,12]. Yet all the attempts are still quite complex mathematically. The TRIMP training zones method was developed by Edwards [13] and is characterised by the assignment of a coefficient of intensity to five HR zones expressed as a % of HRmax. The zone number is used to quantify training intensity; TRIMP is calculated as the cumulative total of time spent in each training zone. The zone TRIMP calculation method can distinguish between training levels while remaining mathematically simple; however, this can only quantify aerobic training and it does not allow quantification of strength, speed, anaerobic, and technical sessions. Finally, other authors, as well as Edwards [13], have tried to design further methods that are based on the training zones. One of them is the Index of Overall Demand or Intensity, developed by the Romanians Iliuta and Dimitrescu [14]. They suggested multiplying exertion length by the HR mean expressed in...
percentages of maximum or Reserve HR, and dividing it by total training time. Mujika et al. [15] introduced the concept of training units based on the quantification of training zones by blood lactate. The units were proposed to quantify training load in swimmers. To our knowledge, we have not found any studies of team sports that make use of the quantification of training zones by training units, as supported by Mujika et al. [15]. The Work Endurance Recovery (WER) method created by Desgorces et al. [16] to control the TL in intermittent sports constitutes another alternative method, although it uses a very difficult equation. Finally, the EPOC method basically consists on the excess oxygen consumed during recovery from exercise, as compared to resting oxygen consumption. The model uses a mathematical equation developed by Saalasti [17]. This method has been shown as an alternative solution to determine TL with minimally invasive procedures, such as wearing a chest band [18]. With EPOC, the TL of each individual player can be monitored and the training program adjusted, like Firstbeat Technologies Ltd [19] have shown in soccer.

Nevertheless, all the previous tools are either too expensive (the EPOC model involves heart rate monitors, as well as a special SUUNTO software) or not able to work in real time or until the training session has finished (RPE, TRIMP, TRIMP zones, or WER). Besides, most of them involve complex calculations or equations, and were designed to be used in individual sports. These are the main reasons why in team sports the TL has generally been calculated using the RPE method or the TRIMP method [20,21,22,23,24]. This way, the TL is calculated once the training session has finished, avoiding the chance of receiving feedback in real time about the TL, as well as the opportunity to modify the session in that moment.

Moreover, since all the quantification methods are imperfect by nature (and so is the present model), the main objective of this study was to develop and validate an inexpensive, easy, non-invasive, real time tool to control and monitor the TL in futsal: the FUTLOC tool (Futsal Training Load Control Tool) [25], a method that can be used for all teams, regardless of gender, level or budget.

2. Methods

2.1. Participants

Sixteen elite male futsal players from a senior national futsal team volunteered to participate in this study after having signed the corresponding informed consent. This study was approved by the local Ethics Committee and conducted in accordance with the guidelines of the revised Declaration of Helsinki.

2.2. Anthropometric Tests

Anthropometric measures were taken following the Lohmann et al. [26] instruction. Standing height was measured with a precision of 0.1 cm with a stadiometer and a tape measure, respectively (SECA Ltd, model 220, Germany). Body mass (kg) was recorded with a scale SECA (SECA Ltd, Germany) to the nearest 100 g, the subjects wearing light, indoor clothing and no shoes. The Body Mass Index (BMI) was calculated using the Quetelet formula.

2.3. Training Load

Training load was controlled and monitored daily with the FUTLOC tool. The FUTLOC tool is a software based on the BATLOC tool [27], an instrument to control and monitor the TL in basketball. The pilot FUTLOC project started in the season 2010-2011 within the context of an English male professional futsal team competing in the The FA Futsal League (n = 14). Since then, the FUTLOC tool has been developed, and the final version has been applied and assessed in a national futsal team (n = 16). The total individual sessions analysed were 800.

2.4. Software Development

2.4.1. Exercise Training Load

The FUTLOC tool has been designed with the Microsoft Excel software. The first step was to give a TL value between 1 (lower TL) and 28 (higher TL) to each court exercise. The values were assigned using a modification of the tool designed by Refoyo [28]. Each exercise was assessed taking into account the following four aspects: heart rate, density, opposition, and distance (Table 1). These four aspects cover the TL components (volume, intensity, density, and complexity) and the TL dimensions (cognitive, metabolic, and neuromuscular) proposed by Refoyo [28]. Following Refoyo [28], the cognitive dimension would be the opposition, the metabolic dimension would be the heart rate, and the density and neuromuscular dimensions would correspond to the distance and the changes of direction/sprints. The heart rate variable was calculated as the average heart rate after having practiced each exercise for 10 minutes. The density variable is defined as the relation between work time and rest time in each exercise. The opposition variable is related to the number of players involved in each exercise. Exercises that require 5x5 actions are the hardest tasks, while exercises such as 5x0 or 4x0 are the easiest, based on the perception-decision-execution cycle [29,30]. Obviously, the distance variable is measured by the number of futsal courts involved in the exercise. For example, the exercise “5x5 2 courts” obtained the following values: 8 points in the heart rate aspect, 9 in density, 10 in opposition or number of players involved, and 7 in distance (mean: 8.5 points). Thus, with a simple rule of three, this exercise showed a TL of 23.8 [(28*8.5)/10=23.8]. This means that if any coach performs the exercise “5x5 2 courts” for 10 minutes, the TL will be 23.8. If the exercise is practiced for 20 minutes, the TL will be 47.6.

| HEART RATE | DENSITY | OPPOSITION | DISTANCE |
|-----------|---------|------------|----------|
| 10 100%   | 10 Continuous | 10 5x5   | 10 Continuous |
| 9  95%    | 9  4/1   | 9  5x4 or 4x5 | 9  4 courts |
| 8  90%    | 8  3/1   | 8  4x4    | 8  3 courts |
| 7  85%    | 7  2/1   | 7  4x3 or 3x4 | 7  2 courts |
| 6  80%    | 6  1/1   | 6  3x3    | 6  1 1/2 courts |
| 5  75%    | 5  1/2   | 5  3x2 or 2x3 | 5  1 court |
| 4  70%    | 4  1/3   | 4  2x2    | 4  2/3 court |
| 3  65%    | 3  1/4   | 3  1x1, 2x1 or 1x2 | 3  1/2 court |
| 2  60%    | 2  Much rest | 2  3x0 and 2x0 | 2  1/3 court |
| 1  55%    | 1  Much rest | 1  5x0 and 4x0 | 1  1/4 court |

Table 1. Assessment of each exercise using the four variables
2.4.2. Daily Training Load

Once obtained the TL value for all the exercises, the next step was to develop the template for each training session (Table 2). The three main parts (columns) of the template were: exercise, minutes, and load. In the first column (exercise) the relevant exercise must be indicated. During the training, the Strength & Conditioning Coach notes down the time of every exercise and includes it in the second column. Finally, in the last column, the software automatically calculates the TL of each exercise, taking into account its duration (minutes). At the end of the template, the total minutes and the total TL of the session can be seen. Time is the variable that must be most strictly controlled in this phase. As stated by other authors in relation with a series of TL tools [7-16], it is essential to know the duration of each exercise in order to calculate the TL. For example, in this session the total duration was 75 minutes, of which the players were active for only 61 minutes (49 minutes to do the exercises and 12 minutes to drink). The rest of the time was used to give instructions. The total TL was 69.7.

Table 2. Template used for every single training session

| SESSION | KIND | SUBKIND | NUMBER |
|---------|------|---------|--------|
| WEEK   | 6    | TIME    | 10:30  |
| DATE   | 09-03-12 | VENUE   | Hereford |
| MACROCYCLE | - | MESOCYCLE | - |
| MICROCYCLE | - | | |

| OBJECTIVE | EXERCISE | MINUTES | LOAD |
|-----------|----------|---------|------|
| Warm-up  | 2        | 0.6     |
| Round with 2 (conditioned) | 3        | 4.2     |
| Possession Game 5 x 5 HC | 4        | 7.2     |
| Possession Game 5 x 5 HC | 4        | 7.2     |
| Drink    | 2.5      |         |
| Possession Game 5 x 5 HC | 5        | 9       |
| Drink    | 2.5      |         |
| Possession Game 5 x 5 HC | 9        | 16.2    |
| Drink&Talk | 3.5      |         |
| 5 x 5 FC Scapping Pressure | 15       | 22.5    |
| Drink    | 3.5      |         |
| Light shooting | 7        | 2.8     |

TOTAL | 61        | TOTAL | 69.7 | 1 |

Since the total TL figure is too big to work with (i.e. 69.7), the sessions were classified in 8 different types: tactical or shooting session corresponds to level 0.5 (total TL < 50); technical 1 or pre-game refers to level 1 (total TL < 70); technical 1.5 goes with level 1.5 (total TL < 90); technical 2 corresponds to level 2 (total TL < 110); technical 2.5 goes with level 2.5 (total TL < 130); technical 3 is level 3 (total TL < 150); technical 3.5 refers to level 3.5 (total TL < 170); and technical 4 or game is level 4 (total TL > 170) (Table 3). Thus, a session with a total TL of 69.7 is considered to be a technical 1 session. Besides, intensity was calculated with the equation: intensity = training load/duration. The research period covered the training load of a total of 50 tactical/technical sessions. Therefore, a total number of 800 individual training sessions were analysed (50 sessions x 16 players). If one player did not perform the whole session, the training load recorded was the load achieved until that moment.

Table 3. Table with the equivalences for the sessions.

| SESSION NAME | TL | POINTS |
|--------------|----|--------|
| Tactical/Shot | 0  | 0.5    |
| Technical 1(pre-game) | 50  | 1      |
| Technical 1.5 | 70  | 1.5    |
| Technical 2 | 90  | 2      |
| Technical 2.5 | 110 | 2.5    |
| Technical 3 | 130 | 3      |
| Technical 3.5 | 150 | 3.5    |
| Technical 4 | 170 | 4      |

2.4.3. Rating of Perceived Exertion

The RPE was measured using the 6-20 Borg scale [31]. Each player’s session-RPE was collected about 30 min after each training session to ensure that the perceived effort was referring to the whole session rather than the most recent exercise intensity. All players were taught and familiarised with this scale for rating perceived exertion during the 2 weeks prior to the start of the study. In the procedure, the player is shown the scale and asked “How was your workout?”, and they must give a single number representing the training session. The research period covered the session-RPE of a total of 800 individual tactical/technical sessions. If one player did not perform the whole session, the RPE recorded was the number given at the moment when the player withdrew from the session.

2.4.4. Statistical Analyses

All data are presented as mean ± standard deviation (s). The relationships between the session-RPE and the heart rate with the various variables given by the FUTLOC tool were analysed using Pearson’s product moment correlation. Fleiss’s [32] evaluation defines concordance of variables as excellent when the correlation coefficient is >0.75, good when it is 0.60-0.74, acceptable when 0.40-0.59, and poor when <0.40. In the present study there were 3 variables with an excellent correlation (session-RPE with intensity, training load and equivalent training load). There were no variables with a poor correlation.
3. Results

The players’ physical and anthropometrical characteristics were as follows (mean ± s): an age of 24.75 ± 3.36 years old, a height of 176.21 ± 0.70 cm, a weight of 71.50 ± 8.18 kg, a Body Mass Index (BMI) of 23.17 ± 2.22, and an indirect VO2max of 60.11 ± 2.99 ml/kg/min, calculated from the 20-meter shuttle run test.

The distribution of the analysed technical/tactical sessions (n=800) organised by their type is presented in Table 4, which also includes mean ± s of session duration, training load, and intensity obtained from every type of training session. The Pearson’s product moment correlation between the means of intensity, RPE and equivalent training load showed an excellent concordance (>0.75). Practices averaged 79.99 ± 18.70 min.

Table 4. Type of sessions analysed (total data analysed = 800) (mean ± s)

| Session Type       | Equivalent Training Load | Training Load | n | Session Duration (m) | Training Load | Intensity | RPE |
|--------------------|--------------------------|---------------|---|----------------------|---------------|-----------|-----|
| Tactical/Shot      | 0.5                      | 0-49          | 48 | 50.67 ± 7.37         | 27.20 ± 17.18 | 0.55 ± 0.37 | 7.83 ± 1.27 |
| Technical 1(pre-game) | 1                        | 50-69         | 96 | 64.50 ± 10.95        | 57.03 ± 8.16  | 0.90 ± 0.19 | 9.68 ± 1.20  |
| Technical 1.5      | 1.5                      | 70-89         | 112| 70.08 ± 13.31        | 79.99 ± 5.07  | 1.18 ± 0.23 | 11.97 ± 1.40 |
| Technical 2        | 2                        | 90-109        | 112| 80.00 ± 10.15        | 102.59 ± 5.30 | 1.30 ± 0.18 | 12.64 ± 0.79 |
| Technical 2.5      | 2.5                      | 110-129       | 112| 86.42 ± 14.29        | 116.64 ± 7.09 | 1.37 ± 0.17 | 12.83 ± 0.37 |
| Technical 3        | 3                        | 130-149       | 112| 85.25 ± 10.25        | 136.85 ± 3.68 | 1.61 ± 0.15 | 13.45 ± 0.28 |
| Technical 3.5      | 3.5                      | 150-169       | 96 | 96.00 ± 10.20        | 156.00 ± 4.34 | 1.63 ± 0.16 | 13.90 ± 0.27 |
| Technical 4        | 4                        | >170          | 112| 105.00 ± 2.40        | 186.21 ± 3.40 | 1.77 ± 0.03 | 14.03 ± 0.66 |

Pearson’s product moment correlation with Equivalent Training Load (r): 0.97 0.92

Session-RPE correlation with the variables given by the FUTLOC tool for the 800 individual training sessions were as follows: the session-RPE had an excellent correlation with intensity (r=0.75), training load (r=0.77) and equivalent training load (r=0.77).

4. Discussion

The purpose of this research was to develop and investigate the potential correlation and therefore validate a new, inexpensive, easy, non-invasive, real time tool to control and monitor training load in futsal: the FUTLOC tool. More specifically, the correlations between the training load obtained from the FUTLOC tool and the players’ session-RPE were analysed with the aim of validating the new method. The present study is the first to apply the FUTLOC tool and the players’ session-RPE correlation with the equivalent training load. The results established could correspond to a session-RPE value. For the purpose of this study was to investigate if the type of sessions established could correspond to a session-RPE value. For this purpose, average intensity and session-RPE, were correlated with the equivalent training load. The results obtained showed strong correlations (r=0.97; r=0.92, respectively) (Table 4). Therefore, the value of RPE related to any type of session may be established (i.e. Technical 1.5 session corresponds to a total training load of 70-89 and a session-RPE of 11.97 ± 1.40).

The previous data analysis and correlations obtained in this study suggest that the FUTLOC tool is easy to use, quite reliable, and consistent with subjective (RPE), which provides enough support to use it as a method of controlling and monitoring training load in futsal practices in real time. The FUTLOC tool may offer a mechanism for quantitating the exercise intensity component and allows calculation of a single number representative of the
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