Perceptual Generative Autoencoders

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Abstract

Modern generative models are usually designed to match target distributions directly in the data space, where the intrinsic dimensionality of data can be much lower than the ambient dimensionality. We argue that this discrepancy may contribute to the difficulties in training generative models. We therefore propose to map both the generated and target distributions to the latent space using the encoder of a standard autoencoder, and train the generator (or decoder) to match the target distribution in the latent space. The resulting method, perceptual generative autoencoder (PGA), is then incorporated with a maximum likelihood or variational autoencoder (VAE) objective to train the generative model. With maximum likelihood, PGAs generalize the idea of reversible generative models to unrestricted neural network architectures and arbitrary latent dimensionalities. When combined with VAEs, PGAs can generate sharper samples than vanilla VAEs. Compared to other autoencoder-based generative models using simple priors, PGAs achieve state-of-the-art FID scores on CIFAR-10 and CelebA.

1 Introduction

Recent years have witnessed great interest in generative models, mainly due to the success of generative adversarial networks (GANs) [1–4]. Despite their prevalence, the adversarial nature of GANs can lead to a number of challenges, such as unstable training dynamics and mode collapse. Since the advent of GANs, substantial efforts have been devoted to addressing these challenges [5–8], while non-adversarial approaches that are free of these issues have also gained attention. Examples include variational autoencoders (VAEs) [9], reversible generative models [10–12], and Wasserstein autoencoders (WAEs) [13].

However, non-adversarial approaches often have significant limitations. For instance, VAEs tend to generate blurry samples, while reversible generative models require restricted neural network architectures or solving neural differential equations [14]. Furthermore, to use the change of variable formula, the latent space of a reversible model must have the same dimensionality as the data space, which is unreasonable considering that real-world, high-dimensional data (e.g., images) tends to lie on low-dimensional manifolds, and thus results in redundant latent dimensions and variability. Intriguingly, recent research [6, 15] suggests that the discrepancy between the intrinsic and ambient dimensionalities of data also contributes to the difficulties in training GANs and VAEs.

In this work, we present a novel framework for training autoencoder-based generative models, with non-adversarial losses and unrestricted neural network architectures. Given a standard autoencoder and a target data distribution, instead of matching the target distribution in the data space, we map...
both the generated and target distributions to the latent space using the encoder, and train the generator (or decoder) to minimize the divergence between the mapped distributions. We prove, under mild assumptions, that by minimizing a form of latent reconstruction error, matching the target distribution in the latent space implies matching it in the data space. We call this framework **perceptual generative autoencoder (PGA)**. We show that PGAs enable training generative autoencoders with maximum likelihood, without restrictions on architectures or latent dimensionalities. In addition, when combined with VAEs, PGAs can generate sharper samples than vanilla VAEs.

## 2 Related Work

Autoencoder-based generative models are trained by minimizing an input reconstruction loss with regularizations. As an early approach, denoising autoencoders (DAEs) \[16\] are trained to recover the original input from an intentionally corrupted input. Then a generative model can be obtained by sampling from a Markov chain \[17\]. To sample from a decoder directly, most recent approaches resort to mapping a simple prior distribution to a data distribution using the decoder. For instance, adversarial autoencoders (AAEs) \[18\] and Wasserstein autoencoders (WAEs) \[13\] attempt to match the aggregated posterior and the prior, either by adversarial training or by minimizing their Wasserstein distance. However, due to the use of deterministic encoders, there can be “holes” in the latent space which are not covered by the aggregated posterior, which would result in poor sample quality \[19\]. By using stochastic encoders and variational inference, variational autoencoders (VAEs) are likely to suffer less from this problem, but are known to generate blurry samples \[15, 20\]. Nevertheless, as we will show, the latter problem can be addressed by moving the VAE reconstruction loss from the data space to the latent space.

In a different line of work, reversible generative models \[10–12\] are developed to enable exact inference. Consequently, by the change of variables theorem, the likelihood of each data sample can be exactly computed and optimized. However, to avoid expensive Jacobian determinant computations, reversible models can only be composed of restricted transformations, rather than general neural network architectures. While this restriction can be relaxed by utilizing recently developed neural ordinary differential equations \[14, 21\], they still rely on a shared dimensionality between latent and data spaces, which remains an unnatural restriction. In this work, we use the proposed training framework to trade exact inference for unrestricted neural network architectures and arbitrary latent dimensionalities, generalizing maximum likelihood training to autoencoder-based models.

## 3 Methods

### 3.1 Perceptual Generative Model

Let \( f : \mathbb{R}^D \rightarrow \mathbb{R}^H \) be the encoder parameterized by \( \phi \), and \( g : \mathbb{R}^H \rightarrow \mathbb{R}^D \) be the decoder parameterized by \( \theta \). Our goal is to obtain a generative model, which maps a simple prior distribution to the data distribution, \( \mathcal{D} \). Throughout this paper, we use \( \mathcal{N}(0, I) \) as the prior distribution. See Appendix \[A\] for a summary of notations.

For \( z \in \mathbb{R}^H \), the output of the decoder, \( g(z) \), lies in a manifold that is at most \( H \)-dimensional. Therefore, if we train the autoencoder to minimize

\[
L_r = \frac{1}{2} \mathbb{E}_{x \sim \mathcal{D}} \left[ \| \hat{x} - x \|_2^2 \right],
\]

where \( \hat{x} = g(f(x)) \), then \( \hat{x} \) can be seen as a projection of the input data, \( x \), onto the manifold of \( g(z) \). Let \( \hat{\mathcal{D}} \) denote the distribution of \( \hat{x} \). Given enough capacity of the encoder, \( \hat{\mathcal{D}} \) is the best approximations to \( \mathcal{D} \) (in terms of \( l_2 \)-distance), that we can obtain from the decoder, and thus can serve as a surrogate target for training the generator.

Due to the difficulty of directly training the generator to match \( \hat{\mathcal{D}} \), we seek to map \( \hat{\mathcal{D}} \) to the latent space, and train the generator to match the mapped distribution, \( \hat{\mathcal{H}} \), in the latent space. To this end, we reuse the encoder for mapping \( \hat{\mathcal{D}} \) to \( \hat{\mathcal{H}} \), and train the generator such that \( h(\cdot) = f(g(\cdot)) \) maps

\[\text{Code is available at } \url{https://github.com/zj10/PGA}\]
\[\mathcal{N}(0, I) \text{ to } \mathcal{H}. \text{ In addition, to ensure that } g \text{ maps } \mathcal{N}(0, I) \text{ to } \mathcal{D}, \text{ we minimize the following latent reconstruction loss w.r.t. } \phi:\]

\[
L_{l_{tr}, \mathcal{N}}^\phi = \frac{1}{2} \mathbb{E}_{z \sim \mathcal{N}(0, I)} \left[ \|h(z) - z\|^2_2 \right].
\]  

(2)

Formally, let \(Z(x)\) be the set of all \(z\)'s that are mapped to the same \(x\) by the decoder, we have the following theorem:

**Theorem 1.** *Assuming the convexity of \(Z(x)\) for all \(x \in \mathbb{R}^D\), and sufficient capacity of the encoder; for \(x \sim \mathcal{N}(0, I)\), if Eq. (2) is minimized and \(h(z) \sim \mathcal{H}\), then \(g(z) \sim \mathcal{D}\).*

**Proof sketch.** We first show that any different \(x\)'s generated by the decoder are mapped to different \(z\)'s by the encoder. Let \(x_1 = g(z_1), x_2 = g(z_2)\), and \(x_1 \neq x_2\). Since the encoder has sufficient capacity and Eq. (2) is minimized, we have \(f(x_1) = \mathbb{E}[z_1 | x_1]\) and \(f(x_2) = \mathbb{E}[z_2 | x_2]\). By definition, \(z_1 \in Z(x_1), z_2 \in Z(x_2)\). Therefore, given the convexity of \(Z(x_1)\) and \(Z(x_2)\), \(f(x_1) \in Z(x_1)\) and \(f(x_2) \in Z(x_2)\). Since \(Z(x_1) \cap Z(x_2) = \emptyset\), we have \(f(x_1) \neq f(x_2)\).

For \(z \sim \mathcal{N}(0, I)\), denote the distributions of \(g(z)\) and \(h(z)\), respectively, by \(\mathcal{D}\) and \(\mathcal{H}\). We then consider the case where \(\mathcal{D}\) and \(\mathcal{D}\) are discrete distributions. If \(g(z) \sim \mathcal{D}\), then there exists an \(x\) that is generated by the decoder, such that \(p_{\mathcal{H}}(f(x)) = p_{\mathcal{D}}(x) \neq p_{\mathcal{D}}(x) = p_{\mathcal{H}}(f(x))\), contradicting that \(h(z) \sim \mathcal{H}\). The result still holds when \(\mathcal{D}\) and \(\mathcal{D}\) approach continuous distributions. \(\square\)

Note that the two distributions compared in Theorem 1 \[\mathcal{D}\) and \(\mathcal{D}\), are mapped respectively from \(\mathcal{N}(0, I)\) and \(\mathcal{H}\), the aggregated posterior of \(f(x)\) given \(x \sim \mathcal{D}\). While \(\mathcal{N}(0, I)\) is supported on the whole \(\mathbb{R}^H\), there can be \(z\)'s with low probabilities in \(\mathcal{N}(0, I)\), but with high probabilities in \(\mathcal{H}\), which are not well covered by Eq. (2). Therefore, it is sometimes helpful to minimize another latent reconstruction loss on \(\mathcal{H}\):

\[
L_{l_{tr}, \mathcal{H}}^\phi = \frac{1}{2} \mathbb{E}_{z \sim \mathcal{H}} \left[ \|\hat{z} - z\|^2_2 \right],
\]  

(3)

where \(\hat{z} = h(z) \sim \mathcal{H}\). In practice, we observe that \(L_{l_{tr}, \mathcal{H}}^\phi\) is often small without explicit minimization, which we attribute to its consistency with the minimization of \(L_{l_{tr}}\).
By Theorem 1, the problem of training the generative model reduces to training \( h \) to map \( \mathcal{N}(0, I) \) to \( \mathcal{H} \), which we refer to as the perceptual generative model. In the subsequent subsections, we present a maximum likelihood approach, a VAE-based approach, and a unified approach to train the perceptual generative model. The basic loss function of PGAs is given by

\[
L_{pga} = L_r + \alpha L_{ir-N} + \beta L_{ir-H},
\]

where \( \alpha \) and \( \beta \) are hyperparameters to be tuned. Eq. (4) is also illustrated in Fig. 1a.

3.2 A Maximum Likelihood Approach

We first assume the invertibility of \( h \). For \( \tilde{x} \sim \mathcal{D} \), let \( \mathcal{H} \) be the distribution of \( f(\tilde{x}) \). We can train \( h \) directly with maximum likelihood using the change of variables formula as

\[
E_{\tilde{z} \sim \mathcal{H}} \log p(\tilde{z}) = E_{z \sim \mathcal{H}} \left[ \log p(z) - \log \left| \det \left( \frac{\partial h(z)}{\partial z} \right) \right| \right].
\]

Ideally, we would like to maximize Eq. (5) w.r.t. the parameters of the generator (or decoder), \( \theta \). However, directly optimizing the first term in Eq. (5) requires computing \( \log \left| \det \left( \frac{\partial h(z)}{\partial z} \right) \right| \), which is usually unknown. Nevertheless, for \( \tilde{z} \sim \mathcal{H} \), we have \( h^{-1}(\tilde{z}) = f(x) \) and \( x \sim \mathcal{D} \), and thus we can minimize the following loss function w.r.t. \( \phi \) instead:

\[
L_{nll}^{\phi} = -E_{\tilde{z} \sim \mathcal{H}} [\log p(\tilde{z})] = \frac{1}{2} E_{x \sim \mathcal{D}} \left[ \| f(x) \|_2^2 \right].
\]

To avoid computing the Jacobian in the second term of Eq. (5), which is slow for unrestricted architectures, we approximate the Jacobian determinant and derive a loss function for the decoder as

\[
L_{nll}^{\theta} = \frac{H}{2} E_{z \sim \mathcal{H}, \delta \sim S(\epsilon)} \left[ \log \frac{\| h(z + \delta) - h(z) \|_2^2}{\| \delta \|_2^2} \right] \approx E_{z \sim \mathcal{H}} \left[ \log \left| \det \left( \frac{\partial h(z)}{\partial z} \right) \right| \right],
\]

where \( S(\epsilon) \) can be either \( \mathcal{N}(0, \epsilon^2 I) \), or a uniform distribution on a small \( (H - 1) \)-sphere of radius \( \epsilon \) centered at the origin. The latter choice is expected to introduce slightly less variance. We show below that the approximation gives an upper bound when \( \epsilon \to 0 \). Eqs. (6) and (7) are illustrated in Fig. 1b.

**Proposition 1.** For \( \epsilon \to 0 \),

\[
\log \left| \det \left( \frac{\partial h(z)}{\partial z} \right) \right| \leq \frac{H}{2} E_{\delta \sim S(\epsilon)} \left[ \log \frac{\| h(z + \delta) - h(z) \|_2^2}{\| \delta \|_2^2} \right].
\]

The inequality is tight if \( h \) is a multiple of the identity function around \( z \).

We defer the proof to Appendix B. The above discussion relies on the assumption that \( h \) is invertible, which is not necessarily true for unrestricted architectures. If \( h(z) \) is not invertible for some \( z \), the logarithm of the Jacobian determinant at \( z \) becomes infinite, in which case Eq. (5) cannot be optimized. Nevertheless, since \( \| h(z + \delta) - h(z) \|_2^2 \) is unlikely to be zero if the model is properly initialized, the approximation in Eq. (7) remains finite, and thus can be optimized regardless.

To summarize, we train the autoencoder to obtain a generative model by minimizing the following loss function:

\[
L_{ipga} = L_{pga} + \gamma \left( L_{nll}^{\phi} + L_{nll}^{\theta} \right).
\]

We refer to this approach as maximum likelihood PGA (LPGA).

3.3 A VAE-based Approach

The original VAE is trained by maximizing the evidence lower bound on \( \log p(x) \) as

\[
\log p(x) \geq \log p(x) - \text{KL}(q(z' | x) \| p(z' | x)) = E_{z' \sim q(z' | x)} \left[ \log p(x | z') - \text{KL}(q(z' | x) \| p(z')) \right],
\]

(10)
where \( p(\mathbf{x} | \mathbf{z}') \) is modeled with the decoder, and \( q(\mathbf{z}' | \mathbf{x}) \) is modeled with the encoder. Note that \( \mathbf{z}' \) denotes the stochastic version of \( \mathbf{z} \), whereas \( \mathbf{z} \) remains deterministic for the basic PGA losses in Eqs. (2) and (3). In our case, we would like to modify Eq. (10) in a way that helps maximize \( \log p(\hat{\mathbf{z}}) \). Therefore, we replace \( p(\mathbf{x} | \mathbf{z}') \) on the r.h.s. of Eq. (10) with \( p(\hat{\mathbf{z}} | \mathbf{z}') \), and derive a lower bound on \( \log p(\hat{\mathbf{z}}) \) as

\[
\log p(\hat{\mathbf{z}}) \geq \log p(\hat{\mathbf{z}}) - \mathbb{KL}(q(\mathbf{z}' | \mathbf{x}) \parallel p(\mathbf{z}' | \hat{\mathbf{z}}))
\]

\[
= \mathbb{E}_{\mathbf{z}' \sim q(\mathbf{z}' | \mathbf{x})} [\log p(\hat{\mathbf{z}} | \mathbf{z}')] - \mathbb{KL}(q(\mathbf{z}' | \mathbf{x}) \parallel p(\mathbf{z}')).
\]

(11)

Similar to the original VAE, we make the assumption that \( q(\mathbf{z}' | \mathbf{x}) \) and \( p(\hat{\mathbf{z}} | \mathbf{z}') \) are Gaussian; i.e., \( q(\mathbf{z}' | \mathbf{x}) = \mathcal{N}(\mathbf{z}' | \mu_\phi(\mathbf{x}), \text{diag}(\sigma_\phi^2(\mathbf{x}))) \), and \( p(\hat{\mathbf{z}} | \mathbf{z}') = \mathcal{N}(\hat{\mathbf{z}} | \mu_{\theta,\phi}(\mathbf{z}'), \sigma^2\mathbf{I}) \). Here, \( \mu_\phi(\cdot) = f(\cdot), \mu_{\theta,\phi}(\cdot) = h(\cdot) \), and \( \sigma > 0 \) is a tunable scalar. Note that if \( \sigma \) is fixed, the first term on the r.h.s. of Eq. (11) has a trivial minimum, where \( \mathbf{z}, \hat{\mathbf{z}} \), and the reconstruction of \( \mathbf{z}' \) are all close to zero. To circumvent this, we set \( \sigma \) proportional to the \( \ell_2 \)-norm of \( \mathbf{z} \).

The VAE variant is trained by minimizing

\[
L_{\text{vae}} = L_{vr} + L_{vkl}^\phi = -\mathbb{E}_{\mathbf{x} \sim \mathcal{D}} [\mathbb{E}_{\mathbf{z}' \sim q(\mathbf{z}' | \mathbf{x})} \log p(\hat{\mathbf{z}} | \mathbf{z}')] - \mathbb{KL}(q(\mathbf{z}' | \mathbf{x}) \parallel p(\mathbf{z}')) ,
\]

(12)

where \( L_{vr} \) and \( L_{vkl}^\phi \) are, respectively, the reconstruction and KL divergence losses of VAEs, as illustrated in Fig. 1c. Accordingly, the overall loss function is given by

\[
L_{\text{vpga}} = L_{\text{pga}} + \eta L_{\text{vae}} .
\]

(13)

We refer to this approach as variational PGA (VPGA).

### 3.4 A Unified Approach

While the loss functions of maximum likelihood and VAEs seem completely different in their original forms, they share remarkable similarities when considered in the PGA framework (see Figs. 1b and 1c). Intuitively, observe that

\[
L_{vkl}^\phi = L_{nll}^\phi + \frac{1}{2} \mathbb{E}_{\mathbf{x} \sim \mathcal{D}} \sum_{i \in [H]} \left[ \sigma_{\phi,i}^2(\mathbf{x}) - \log \left( \sigma_{\phi,i}^2(\mathbf{x}) \right) \right] ,
\]

(14)

which means both \( L_{nll}^\phi \) and \( L_{vkl}^\phi \) tend to attract the latent representations of data samples to the origin. In addition, \( L_{nll}^\phi \) expands the volume occupied by each sample in the latent space, which can be also done by \( L_{vr} \) with the second term of Eq. (14).

More concretely, we observe that both \( L_{nll}^\phi \) and \( L_{vr} \) are minimizing the difference between \( h(\mathbf{z}) \) and \( h(\mathbf{z} + \delta') \), where \( \delta' \) is some additive zero-mean noise. However, they differ in that the variance of \( \delta' \) is fixed for \( L_{nll}^\phi \), but is trainable for \( L_{vr} \); and the distance between \( h(\mathbf{z}) \) and \( h(\mathbf{z} + \delta') \) are defined in two different ways. In fact, \( L_{vr} \) is a squared \( \ell_2 \)-distance derived from the Gaussian assumption on \( \mathbf{z} \), whereas \( L_{nll}^\phi \) can be derived similarly by assuming that \( d^H = \| \hat{\mathbf{z}} - h(\mathbf{z} + \delta) \|^H_2 \) follows a reciprocal distribution as

\[
p(d^H; a, b) = \frac{1}{d^H \log(b) - \log(a)} ,
\]

(15)

where \( a \leq d^H \leq b \), and \( a > 0 \). The exact values of \( a \) and \( b \) are irrelevant, as they only appear in an additive constant when we take the logarithm of \( p(d^H; a, b) \).

Since there is no obvious reason for assuming Gaussian \( \hat{\mathbf{z}} \), we can instead assume \( \hat{\mathbf{z}} \) to follow the distribution defined in Eq. (15), and multiply \( \hat{H} \) by a tunable scalar, \( \gamma' \), similar to \( \sigma \). Furthermore, we can replace \( \delta \) in Eq. (9) with \( \delta' \sim \mathcal{N}(0, \text{diag}(\sigma_{\phi}^2(\mathbf{x}))) \), as it is defined for VPGA with a subtle difference that \( \sigma_{\phi}^2(\mathbf{x}) \) is constrained to be greater than \( \epsilon^2 \). As a result, LPGA and VPGA are unified into a single approach, which has a combined loss function as

\[
L_{\text{vpaga}} = L_{\text{pga}} + \gamma' L_{\text{vr}} + \gamma L_{\text{nll}}^\phi + \eta L_{vkl}^\phi .
\]

(16)

When \( \gamma' = \gamma \) and \( \eta = 0 \), Eq. (16) is equivalent to Eq. (9), considering that \( \sigma_{\phi}^2(\mathbf{x}) \) will be optimized to approach \( \epsilon^2 \). Similarly, when \( \gamma = 0 \), Eq. (16) is equivalent to Eq. (13). Interestingly, it also becomes possible to have a mix of LPGA and VPGA by setting all three hyperparameters to positive values. We refer to this approach as LVPGA.
4 Experiments

In this section, we evaluate the performance of LPGA and VPGA on three image datasets, MNIST [22], CIFAR-10 [23], and CelebA [24]. For CelebA, we employ the discriminator and generator architecture of DCGAN [2] for the encoder and decoder of PGA. We half the number of filters (i.e., 64 filters for the first convolutional layer) for faster experiments, while more filters are observed to improve performance. Due to smaller input sizes, we reduce the number of convolutional layers accordingly for MNIST and CIFAR-10, and add a fully-connected layer of 1024 units for MNIST, as done in [25]. SGD with a momentum of 0.9 is used to train all models. Other hyperparameters are tuned heuristically, and could be improved by a more extensive grid search. For fair comparison, $\sigma$ is tuned for both VAEs and VPGA. All experiments are performed on a single GPU.

The training process of PGAs is stable in general, given the non-adversarial losses. However, stability issues can occur when batch normalization [26] is introduced, since both the encoder and decoder
are fed with multiple batches drawn from different distributions. At convergence, different input distributions to the generator (e.g., $H$ and $N(0, I)$) are expected to result in similar distributions of the internal representations, which, intriguingly, can be imposed to some degree by batch normalization. Therefore, it is observed that when batch normalization does not cause stability issues, it can substantially accelerate convergence and lead to slightly better generative performance. Furthermore, we observe that LPGAs tend to be more stable than VPGAs in the presence of batch normalization. As shown in Fig. 2, the visual quality of the PGA-generated samples is significantly improved over that of VAEs. In particular, VPGAs generate much sharper samples on CIFAR-10 and CelebA compared to vanilla VAEs. For CelebA, we further show latent space interpolations in Fig. 3.
Table 1: FID scores of autoencoder-based generative models. The first block shows the results from [29], where CV-VAE stands for constant-variance VAE, and RAE stands for regularized autoencoder. The second block shows our results of LPGA, VPGA, LVPGA, and VAE.

| Model    | MNIST    | CIFAR-10 | CelebA  |
|----------|----------|----------|---------|
| V AE     | 19.21    | 106.37   | 48.12   |
| CV-VAE   | 33.79    | 94.75    | 48.87   |
| WAE      | 20.42    | 117.44   | 53.67   |
| RAE-L2   | 22.22    | 80.80    | 51.13   |
| RAE-SN   | 19.67    | 84.25    | 44.74   |
| V AE     | 15.55 ± 0.18 | 115.74 ± 0.63 | 43.60 ± 0.33 |
| LPGA     | 12.06 ± 0.12 | 55.87 ± 0.25 | 14.53 ± 0.52 |
| VPGA     | 11.67 ± 0.21 | 51.51 ± 1.16 | 24.73 ± 1.25 |
| LVPGA    | **11.45 ± 0.25** | 52.94 ± 0.89 | **13.80 ± 0.20** |

results of LVPGAs much resemble that of either LPGAs or VPGAs, depending on the hyperparameter settings. In addition, we use the Fréchet Inception Distance (FID) [27] to evaluate the proposed methods, as well as VAEs. For each model and each dataset, we take 5,000 generated samples to compute the FID score. The results (with standard errors of 3 or more runs) are summarized in Table 1. Interestingly, as a unified approach, LVPGAs can indeed combine the best performances of LPGAs and VPGAs on different datasets. Compared to other autoencoder-based non-adversarial approaches [13, 28, 29], where similar but larger architectures are used, we obtain substantially better FID scores on CIFAR-10 and CelebA. Note that the results from [29] shown in Table 1 are obtained using slightly different architectures and evaluation protocols. Nevertheless, their results of VAEs align well with ours, suggesting a good comparability of the results.

5 Conclusion

We proposed a framework, PGA, for training autoencoder-based generative models, with non-adversarial losses and unrestricted neural network architectures. By matching target distributions in the latent space, PGAs trained with maximum likelihood generalize the idea of reversible generative models to unrestricted neural network architectures and arbitrary latent dimensionalities. In addition, it improves the performance of VAEs when combined together. Under the PGA framework, we further show that maximum likelihood and VAEs can be unified into a single approach.

In principle, PGAs can be combined with any method that can train the perceptual generative model. While we have only considered non-adversarial approaches, an interesting future work would be to combine PGAs with an adversarial discriminator trained on latent representations. Moreover, the compatibility issue with batch normalization deserves further investigation.

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A Notations

Table 2: Notations and definitions

| Symbol | Meaning |
|--------|---------|
| $f/g$  | encoder/decoder of an autoencoder |
| $h$    | $h = f \circ g$ |
| $\phi/\theta$ | parameters of the encoder/decoder |
| $D/H$  | dimensionality of the data/latent space |
| $\mathcal{D}$ | distribution of data samples denoted by $x$ |
| $\mathcal{H}$ | distribution of $\hat{x} = g(f(x))$ for $x \sim \mathcal{D}$ |
| $\hat{\mathcal{H}}$ | distribution of $\hat{z} = h(z)$ for $z \sim \mathcal{H}$ |
| $L_c$  | standard reconstruction loss of the autoencoder |
| $L_{lr,N}^o$ | latent reconstruction loss of PGA for $z \sim \mathcal{N}(0, I)$, applied on the encoder |
| $L_{lr,H}^o$ | latent reconstruction loss of PGA for $z \sim \mathcal{H}$, applied on the encoder |
| $L_{kl,N}^o$ | part of the negative log-likelihood loss of LPGA, applied on the encoder |
| $L_{kl,H}^o$ | part of the negative log-likelihood loss of LPGA, applied on the decoder |
| $L_{vr}$ | VAE reconstruction loss of VPGA |
| $L_{vkl}$ | VAE KL-divergence loss of VPGA |
| $L_{vae}$ | $L_{vae} = L_{vr} + L_{vkl}$, VAE loss of VPGA |

B Proof of Proposition 1

Proof. Let $J(z) = \partial h(z) / \partial z, P = [\delta_1 \ \delta_2 \ \cdots \ \delta_H]$, and $\hat{P} = J(z)P = [\hat{\delta}_1 \ \hat{\delta}_2 \ \cdots \ \hat{\delta}_H]$, where $\Delta = \{\delta_1, \delta_2, \ldots, \delta_H\}$ is an orthogonal set of $H$-dimensional vectors. Since $\det(\hat{P}) = \det(J(z))\det(P)$, we have

$$\log |\det(J(z))| = \log |\det(\hat{P})| - \log |\det(P)|.$$  

(17)

By the geometric interpretation of determinants, the volume of the parallelepiped spanned by $\Delta$ is

$$\text{Vol}(\Delta) = |\det(P)| = \prod_{i \in [H]} \|\delta_i\|_2.$$  

(18)
where \( |H| = \{1, 2, \ldots, H\} \). While \( \hat{\Delta} = \{\hat{\delta}_1, \hat{\delta}_2, \ldots, \hat{\delta}_H\} \) is not necessarily an orthogonal set, an upper bound on \( \text{Vol} (\hat{\Delta}) \) can be derived in a similar fashion. Let \( \hat{\Delta}_k = \{\hat{\delta}_1, \hat{\delta}_2, \ldots, \hat{\delta}_k\} \), and \( a_k \) be the included angle between \( \hat{\delta}_k \) and the plane spanned by \( \hat{\Delta}_{k-1} \). We have
\[
\text{Vol} (\hat{\Delta}_2) = \|\hat{\delta}_1\|_2 \|\hat{\delta}_2\|_2 \sin a_2, \quad \text{and} \quad \text{Vol} (\hat{\Delta}_k) = \text{Vol} (\hat{\Delta}_{k-1}) \|\hat{\delta}_k\|_2 \sin a_k. \tag{19}
\]
Given fixed \( \|\hat{\delta}_k\|_2, \forall k \in [H] \), \( \text{Vol} (\hat{\Delta}_2) \) is maximized when \( a_2 = \pi/2 \), i.e., \( \hat{\delta}_1 \) and \( \hat{\delta}_2 \) are orthogonal; and \( \text{Vol} (\hat{\Delta}_k) \) is maximized when \( \text{Vol} (\hat{\Delta}_{k-1}) \) is maximized and \( a_k = \pi/2 \). By induction on \( k \), we can conclude that \( \text{Vol} (\hat{\Delta}) \) is maximized when \( \hat{\Delta} = \hat{\Delta}_H \) is an orthogonal set, and therefore
\[
\text{Vol} (\hat{\Delta}) = \left| \det (\mathbf{P}) \right| \leq \prod_{i \in [H]} \|\hat{\delta}_i\|_2^2. \tag{20}
\]
Combining Eq. (17) with Eqs. (18) and (20), we obtain
\[
\log |\det (\mathbf{J}(\mathbf{z}))| \leq \sum_{i \in [H]} \left( \log \|\hat{\delta}_i\|_2 - \log \|\delta_i\|_2 \right). \tag{21}
\]
We proceed by randomizing \( \Delta \). Let \( \Delta_k = \{\delta_1, \delta_2, \ldots, \delta_k\} \). We inductively construct an orthogonal set, \( \Delta = \Delta_H \). In step 1, \( \delta_1 \) is sampled from \( S(\epsilon) \), a uniform distribution on a \((H-1)\)-sphere of radius \( \epsilon \), \( S(\epsilon) \), centered at the origin of an \( H \)-dimensional space. In step \( k \), \( \delta_k \) is sampled from \( S(\epsilon; \Delta_{k-1}) \), a uniform distribution on an \((H-k)\)-sphere, \( S(\epsilon; \Delta_{k-1}) \), in the orthogonal complement of the space spanned by \( \Delta_{k-1} \). Step \( k \) is repeated until \( H \) mutually orthogonal vectors are obtained.

Obviously, when \( k = H - 1 \), for all \( j > k \) and \( j \leq H \), \( p(\delta_j | \Delta_{k-1}) = p(\delta_j | \Delta_{k-1} \cup \{\delta_j\}) = S(\delta_j | \epsilon; \Delta_{k-1} \cup \{\delta_j\}) \). When \( 1 \leq k < H \), for all \( j > k \) and \( j \leq H \), \( p(\delta_j | \Delta_k) = S(\delta_j | \epsilon; \Delta_k) \), we get
\[
\log |\det (\mathbf{J}(\mathbf{z}))| \leq \sum_{i \in [H]} \left( \log \|\hat{\delta}_i\|_2 - \log \|\delta_i\|_2 \right) \tag{23}
\]
where \( S(\epsilon; \Delta_{k-1} \cup \{\delta_j\}) \) is in the orthogonal complement of the space spanned by \( \Delta_{k-1} \cup \{\delta_j\} \). Since \( p(\delta_k | \Delta_{k-1}) \) is a constant on \( S(\delta_k | \epsilon; \Delta_{k-1}) \), and \( S(\epsilon; \Delta_{k-1} \cup \{\delta_j\}) \subset S(\epsilon; \Delta_{k-1}) \), \( p(\delta_k | \Delta_{k-1}) \) is also a constant on \( S(\epsilon; \Delta_{k-1} \cup \{\delta_j\}) \). In addition, \( \delta_j \in S(\epsilon; \Delta_{k-1} \cup \{\delta_j\}) \) implies that \( \delta_j \in S(\epsilon; \Delta_{k-1}) \), on which \( p(\delta_j | \Delta_{k-1}) \) is also a constant. Then it follows from Eq. (22) that, for all \( \delta_j \in S(\epsilon; \Delta_{k-1}) \), \( p(\delta_j | \Delta_{k-1}) \) is a constant. Therefore, for all \( j > k - 1 \) and \( j \leq H \), \( p(\delta_j | \Delta_{k-1}) = S(\delta_j | \epsilon; \Delta_{k-1}) \). By backward induction on \( k \), we conclude that the marginal probability density of \( \delta_k \), for all \( k \in [H] \), is \( p(\delta_k) = S(\delta_k | \epsilon) \).

Since Eq. (21) holds for any randomly (as defined above) sampled \( \Delta \), we have
\[
\log |\det (\mathbf{J}(\mathbf{z}))| \leq \mathbb{E}_{\Delta} \left[ \sum_{i \in [H]} \left( \log \|\delta_i\|_2 - \log \|\hat{\delta}_i\|_2 \right) \right] \tag{23}
\]

If \( h \) is a multiple of the identity function around \( \mathbf{z} \), then \( \mathbf{J}(\mathbf{z}) = C \mathbf{I} \), where \( C \in \mathbb{R} \) is a constant. In this case, \( \hat{\Delta} \) becomes an orthogonal set as \( \Delta \), and therefore the inequalities in Eqs. (20), (21), and (23) become tight. Furthermore, it is straightforward to extend the above result to the case \( \delta \sim \mathcal{N}(\mathbf{0}, \epsilon^2 \mathbf{I}) \), considering that \( \mathcal{N}(\mathbf{0}, \epsilon^2 \mathbf{I}) \) is a mixture of \( S(\epsilon) \) with different \( \epsilon \)'s.

The Taylor expansion of \( h \) around \( \mathbf{z} \) gives
\[
h(\mathbf{z} + \delta) = h(\mathbf{z}) + \mathbf{J}(\mathbf{z}) \delta + \mathcal{O}(\delta^2). \tag{24}
\]
Therefore, for \( \delta \to \mathbf{0} \) or \( \epsilon \to 0 \), we have \( \hat{\delta} = \mathbf{J}(\mathbf{z}) \delta = h(\mathbf{z} + \delta) - h(\mathbf{z}) \). The result follows. \( \square \)