Abstract

This paper describes details of NTOU Chinese spelling check system participating in SIGHAN-7 Bakeoff. The modules in our system include word segmentation, N-gram model probability estimation, similar character replacement, and filtering rules. Three dry runs and three formal runs were submitted, and the best one was created by bigram probability comparison without applying preference and filtering rules.

1 Introduction

Automatic spell checking is a basic and important technique in building NLP systems. It has been studied since 1960s as Blair (1960) and Damerau (1964) made the first attempt to solve the spelling error problem in English. Spelling errors in English can be grouped into two classes: non-word spelling errors and real-word spelling errors.

A non-word spelling error occurs when the written string cannot be found in a dictionary, such as in fly *fron Paris. The typical approach is finding a list of candidates from a large dictionary by edit distance or phonetic similarity (Mitten, 1996; Deorowicz and Ciura, 2005; Carlson and Fette, 2007; Chen et al., 2007; Mitten 2008; Whitelaw et al., 2009).

A real-word spelling error occurs when one word is mistakenly used for another word, such as in fly *form Paris. Typical approaches include using confusion set (Golding and Roth, 1999; Carlson et al., 2001), contextual information (Verberne, 2002; Islam and Inkpen, 2009), and others (Pirinen and Linden, 2010; Amorim and Zampieri, 2013).

Spelling error problem in Chinese is quite different. Because there is no word delimiter in a Chinese sentence and almost every Chinese character can be considered as a one-syllable word, most of the errors are real-word errors. On the other hand, there can be a non-character error where a hand-written character is not legal (thus not collected in a dictionary). Such an error cannot happen in a digital document because all characters in Chinese character sets such as BIG5 or Unicode are legal.

There have been many attempts to solve the spelling error problem in Chinese (Chang, 1994; Zhang et al., 2000; Cucerzan and Brill, 2004; Li et al., 2006; Liu et al., 2008). Among them, lists of visually and phonologically similar characters play an important role in Chinese spelling check (Liu et al., 2011).

This bake-off is the first Chinese spell checking evaluation project. It includes two subtasks: error detection and error correction. The task is organized based on some research works (Wu et al., 2010; Chen et al., 2011; Liu et al., 2011).

2 Architecture

Figure 1 shows the architecture of our Chinese spelling checking system.

A sentence under consideration is first word-segmented. All one-syllable words are replaced by similar characters and the newly created sentences are word segmented again. If a new sentence results in a better word segmentation, spelling error is reported. Details are described in the following subsections. All the examples are selected from the development set.

2.1 Similar character replacement

We only handle the case that a misused character becomes a one-syllable word. In other words, only one-syllable words will be checked whether it is correct or misused. The case of misusing a
two-syllable word instead of another two-
syllable word (or longer words in either side) 
remains as our future work.

For each one-syllable word, its corresponding 
character in the original un-segmented sentence 
is replaced by its similar characters. The organ-
izers of this evaluation project provided two 
kinds of similar character lists, one for phonol-
ogically similar characters and one for visually 
similar characters. We adopted all these lists 
except the one consisting of characters written in 
the same number of strokes with the same radical.

Taking Doc#00076 in the development set as 
an example. The original sentence is

...不能輕意半途而廢...

and it is segmented as

...不能輕意半途而廢...

“輕” and “意” are one-syllable words so they are 
candidates of spelling errors. According to the 
similar character lists provided by the organizers, 
the phonologically similar characters of "輕" 
include 青情傾鯖氫... and its visually similar 
characters include 逕經涇經徑... Replacing "輕" 
with similar characters will produce the follow-
ing new sentences.

...不能青意半途而廢...

The newly created sentences are again word 
segmented and passed to the next steps.

2.2 Preference and filtering rules

Before determining a spelling error, some rules 
are applied to prefer or discard a similar-
character replacement. These rules are defined 
as follows.

Rule 1: Long word preference

If a replacement results in a word whose 
length are 3 or more characters, this replacement 
ranked first; if there are more than one such 
replacements, break ties by their N-gram prob-
abilities. Take Doc#00028 as an example:

豐富的學識更如海綿受到壓迫而盪然無存

“蕩” is phonologically similar to “盪”. The 
newly created sentence is segmented as

豐富的學識更如海綿受到壓迫而蕩然無存

where “蕩然無存” is a word with 4-character long. We will prefer such a replacement.

Rule 2: No error at the beginning

If a replacement takes place at the beginning 
of a sub-sentence, discard it. We assume that a 
writer seldom makes mistakes at the beginning 
of a sub-sentence. A sub-sentence is defined as a 
passage ended by a comma, period, exclamation, 
question mark, colon, or semicolon.

Taking Doc#00001 as an example:

不懼挫折地奮鬥

Although “不” is a one-syllable word, it occurs 
at the beginning of a sub-sentence therefore no 
replacement is performed on this word.

Rule 3: No error in personal names

If a replacement results in a personal name, 
discard it. Our word segmentation system per-
forms named entity recognition at the same time. 
If the replacing similar character can be consid-
ered as a Chinese family name, the consequent 
characters might be merged into a personal name. 
As most of the spelling errors do not occur in 
personal names, we simply ignore these re-
placements. Take Doc#00002 as an example:
Rule 4: Stopword filtering

If the replaced (original) character is a personal anaphora (你 ‘you’ 我 ‘I’ 他 ‘he/she’) or numbers from 1 to 10 (一二三四五六七八九十), discard the replacement. We assume that a writer seldom misspell such words. Take Doc#00002 as an example:

突然 一 甄巨晃

Although “一” is a one-syllable word, it is in our stoplist therefore no replacement is performed on this word.

2.3 N-gram probabilities

The newly created sentences are again word segmented. If a new sentence results in a better word segmentation, it is very likely that the replaced character is misused and its similar character is the correct one. But if no replacement is better than the original sentence, it is reported as “no misspelling”.

The possibility of a sequence of words can be measured in its generation probability measured by a language model. We used smoothed unigram and bigram models in our experiments.

2.4 Error detection

The detail of our error detection algorithm is delivered here. Given a sentence,

1. Perform word segmentation on the original sentence
2. For each one-syllable word not violating the filtering rules (leading words or stop words), for each of its similar characters:
   (1) Its corresponding character in the original un-segmented sentence is replaced by the similar character
   (2) Perform word segmentation on the new sentence
   (3) If the new word sequence matches a preference rule (long words), rank this replacement to the top.

   (4) If the new word sequence matches a filtering rule (personal names), discard this replacement.

   (5) Otherwise, measure the N-gram probability (ungram and bigram in this paper) of the new word sequence. Assign the rank of this replacement according to its N-gram probability.

3. If the top one segmentation is of the original sentence, report “no error” (either in error detection or correction subtasks).

4. If the top one segmentation is of a new sentence:
   ♦ For error detection subtask, report “with error”
   ♦ For error correction subtask, report the location of the replaced character and its similar character as the correction

Some examples of successful and wrong corrections by unigram and bigram probabilities are given in Table 1 to Table 4. All the values in “prob” columns are the logarithms of the probabilities.

Table 1 shows an example of correctly detecting an error by unigram probabilities. In Doc#00076, although replacing “輕” by “情” or “經” can form longer words, their unigram probabilities are less than the segmentation produced by replacing “意” by “易”.

However, Table 2 gives an example of incorrectly detecting an error by unigram probabilities. In Doc#00002, the segmentation produced by replacing “晃” by “星” has a higher unigram probability than the correct replacement of “貴” by “櫃”.

Table 3 shows an example of correctly detecting an error by bigram probabilities. In Doc#00001, although replacing “怕” by “必” or “地” by “抵” can form longer words, their bigram probabilities are less than the segmentation produced by replacing “措” by “挫”.

However, Table 4 gives an example of incorrectly detecting an error by bigram probabilities. In Doc#00046, the segmentation produced by replacing “每” by “個” has a higher bigram probability than the correct replacement of “蹟” by “跡”.

3 Performance

There are two sub-tasks in this bake-off: error detection and error correction.
Error detection is evaluated by the following metrics:

- **False-Alarm Rate** = # of sentences with false positive error detection results / # of testing sentences without errors
- **Detection Accuracy** = # of sentences with correctly detected results / # of all testing sentences
- **Detection Precision** = # of sentences with correctly error detected results / # of sentences the system return as with errors
- **Detection Recall** = # of sentences with correctly error detected results / # of sentences the system return as with errors
- **Detection F-Score** = \( \frac{2 \times \text{Detection Precision} \times \text{Detection Recall}}{\text{Detection Precision} + \text{Detection Recall}} \)

Error Location Precision = # of sentences with correct error locations / # of sentences the system returns as with errors

Error Location Recall = # of sentences with correct error locations / # of testing sentences with errors

Error Location F-Score = \( \frac{2 \times \text{Error Location Precision} \times \text{Error Location Recall}}{\text{Error Location Precision} + \text{Error Location Recall}} \)

Error correction is evaluated by the following metrics:

- **Location Accuracy** = # of sentences correctly detected the error location / # of all testing sentences
- **Correction Accuracy** = # of sentences correctly corrected the error / # of all testing sentences
- **Correction Precision** = # of sentences correctly corrected the error / # of sentences the system returns corrections
We submitted 3 dry runs and 3 formal runs based on different system settings. The settings and evaluation results are described as follows.

### 3.1 Dry run evaluation

We submitted 3 dry runs in this Bake-off. The first run used only visually similar characters. The second run used only phonologically similar characters. And the third run used both kinds of similar characters. All three runs used bigram probability to detect errors.

Table 5 and 6 illustrate the evaluation results of dry runs in Subtask 1 and Subtask 2. (Evaluation results of Dryrun3_NTOU in Subtask 2 will be provided in the camera-ready version.) As we can see, using only phonologically similar characters achieve better F-scores than other strategies.

### 3.2 Formal run evaluation

We submitted 3 formal runs in this Bake-off. The first run used unigram probability while the other runs used bigram probability to detect errors. Besides, preference and filtering rules were applied only on the first run and the third run. All three runs used all similar characters to do the replacement.

Table 7 and 8 illustrate the evaluation results of formal runs in Subtask 1 and Subtask 2. As we can see, using bigram probability without preference and filtering rules achieve the best performance.

### 4 Conclusion

We submitted 3 dry runs and 3 formal runs based on different system settings. The evaluation results show that using bigram probability without preference and filtering rules achieve the best performance. Besides, phonologically similar characters are more useful than visually similar characters.

In the future, more features should be investigated. Errors of misusing one word into

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| Run       | FAlarm | DetAcc | DetcP | DetcR | DetcF | LocAcc | LocP | LocR | LocF |
|-----------|--------|--------|-------|-------|-------|--------|------|------|------|
| Dryrun1_NTOU | 0.475  | 0.600  | 0.321 | 0.900 | 0.474 | 0.440  | 0.036| 0.010| 0.053|
| Dryrun2_NTOU | 0.525  | 0.580  | 0.323 | 1.000 | 0.488 | 0.440  | 0.097| 0.300| 0.146|
| Dryrun3_NTOU | 0.700  | 0.440  | 0.263 | 1.000 | 0.417 | 0.280  | 0.053| 0.200| 0.083|

Table 5. Dry run performance in Subtask 1

| Run       | LocAcc | CorrAcc | CorrP |
|-----------|--------|---------|-------|
| Dryrun1_NTOU | 0.320  | 0.220   | 0.225 |
| Dryrun2_NTOU | 0.500  | 0.380   | 0.388 |
| Dryrun3_NTOU | ---    | ---     | ---   |

Table 6. Dry run performance in Subtask 2

| Run       | FAlarm | DetAcc | DetcP | DetcR | DetcF | LocAcc | LocP | LocR | LocF |
|-----------|--------|--------|-------|-------|-------|--------|------|------|------|
| Formalrun1_NTOU | 0.980  | 0.314  | 0.304 | 1.000 | 0.467 | 0.109  | 0.096| 0.317| 0.148|
| Formalrun2_NTOU | 0.943  | 0.338  | 0.311 | 0.993 | 0.474 | 0.149  | 0.114| 0.363| 0.173|
| Formalrun3_NTOU | 0.926  | 0.350  | 0.315 | 0.993 | 0.478 | 0.135  | 0.088| 0.277| 0.133|

Table 7. Formal run performance in Subtask 1

| Run       | LocAcc | CorrAcc | CorrP |
|-----------|--------|---------|-------|
| Formalrun1_NTOU | 0.324  | 0.279   | 0.279 |
| Formalrun2_NTOU | 0.371  | 0.311   | 0.312 |
| Formalrun3_NTOU | 0.318  | 0.268   | 0.269 |

Table 8. Formal run performance in Subtask 2
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