Supplementary Material

Discriminative Sampling of Proposals in Self-Supervised Transformers for Weakly Supervised Object Localization

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This document contains the following material:
A) an evaluation measures and error dissection;
B) an overview of CRF loss;
C) additional error analyses;
D) ablation studies;
E) additional visual results;
F) details on the TS-CAM method.

A. Performance Measures and Error Dissection

A.1. Evaluation Measure for Error Dissection

In this section, we present the evaluation measures that are used in [4] for error dissection over wrong predictions. These measures are useful for deciding threshold values for producing bounding boxes from localization maps. Specifically, localization part error (LPE) and localization more error (LME) help in deciding whether to increase or decrease the threshold value for optimal results. More details on error measures are given below:

Localization Part Error (LPE): This measure identifies that an object partially detected by the localization map with a large margin has an intersection over the predicted bounding box ($\text{IoP}$) > 0.5.

Localization More Error (LME): It indicates that the predicted bounding box is larger than the actual box and covers other objects or background. This can be identified if intersection over annotated-bounding-box ($\text{IoA}$) > 0.7.

A.2. Additional Performance Measures

Top-5 Localization Accuracy (Top-5 Loc): A prediction is considered true if the $\text{IoU}$ is greater than 0.5 and the actual class matches at least one of the top 5 predicted classes.

B. Overview of CRF loss

Conditional random fields (CRF) loss, aligns the predicted localization map $M$ with the boundaries of a concerned object presented in input $x$. CRF loss [10] between $x$ and $M$ can be defined as follows:

$$L_{CRF}(A, M) = \sum_{i=0}^{i=1} M_i^T A (1 - M_i)$$ (S1)

where $A$ represents an affinity measure that contains mutual similarities between pixels, including proximity and color information. For capturing affinities of pixels, we use a Gaussian kernel [8] and employ permutohedral lattice [1] to reduce the computation overhead.

C. Extended Error Analysis

Further error analysis (according to the error measures defined in Section A.1) on the CUB datasets is presented in Table S1. Our method localized the correct region of the concerned object instead of overestimating or underestimating the region. It also shows that the maps generated by DiPS are very robust and have much fewer errors com-

| Model      | LPE  | LME  |
|------------|------|------|
| VGG16      | 21.91| 10.53|
| InceptionV3| 23.09| 5.52 |
| TS-CAM     | 6.30 | 2.85 |
| DiPS (our) | 0.05 | 0.07 |

Table S1. Extended error analysis on the CUB-200-2011 dataset.
pared to the baseline methods. The statistics of the baseline methods are from [4].

D. Additional Ablation Studies

The performance of DiPS with various loss function combinations is shown in Table S2. It shows that all of the auxiliary losses contribute significantly towards the final performance. Also, training through arbitrary selection of pixels (pseudo-labels) rather than the classifier loss or fixed pseudo-labels allows DL models to explore different regions of an object and can provide accurate localization. Adding CRF and classification terms at the same time significantly improves the performance of our model. The MaxBoxAcc of our model on TelDrone is presented in Table S3. Furthermore, the MaxBoxAcc, top-1 and top-5 localization accuracy for CUB dataset is presented in Table S4. We achieved state-of-the-art performance on the TelDrone and CUB dataset.

Table S2. Localization performance of our DiPS method with different losses.

| Loss Combination | TelDrone (MaxBoxAcc) | CUB (MaxBoxAcc) |
|------------------|---------------------|----------------|
| $L_{CPA} + L_{CRF}$ | 93.3               | 95.4           |
| $L_{CPA} + L_{CLS}$ | 91.7               | 94.6           |
| $L_{CPA} + L_{CRF} + L_{CLS}$ | 96.2               | 97.0           |

Table S3. MaxBoxAcc performance on the TelDrone dataset.

| Method          | CUB MaxBoxAcc | TelDrone MaxBoxAcc |
|-----------------|---------------|-------------------|
| CAM [15] (cvpr,2016) | 50.9          |                   |
| HaS [9] (iccv,2017) | 60.4          |                   |
| ACoL [13] (cvpr,2018) | 62.3          |                   |
| SPG [14] (eccv,2018) | 67.9          |                   |
| ADL [15] (cvpr,2019) | 73.5          |                   |
| CutMix [12] (eccv,2019) | 54.7          |                   |
| DiPS (ours)     | 96.2          |                   |

Table S4. MaxBoxAcc, top-1 and top-5 performance on the CUB dataset.

E. Visual Results

Visual representation of our method compared to baseline methods on CUB is illustrated in Fig S2. Our method generates a very smooth map instead of hot-spotting different parts of the concerned object. Ultimately, the map generated by our method does not require an extensive threshold search to find an optimal bounding box. Compared to the class tokens of SST (used to harvest pseudo-labels), our method is able to learn an effective localization map from noisy pseudo-labels.

F. Details on Baseline Method: TS-CAM

By taking advantage of the attention mechanism, TS-CAM [4] is capable of capturing long-range dependency among different parts of an image. As a result, it can efficiently separate background and foreground objects. In other words, it first divides the images into a set of patches for capturing long-range dependency information and records its effects in class token. The attention of class token is then fused with the semantic aware map to produce the final attention/activation map. The flow diagram of TS-CAM is depicted in Fig S1. Lastly, a detailed visualization of the internal representation of the token TS-CAM class is presented in Fig S3. It shows that the average of all maps could potentially include noise and background regions in the final prediction.
Figure S2. Examples of visual results on the CUB-200-2011 dataset.
Figure S3. Attention map of each transformer head (class token) learned by TS-CAM. However, different parts of the object are accumulated across the layers/blocks, and it must include semantic aware CAM to suppress noise and generate final results.
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