Not All Swear Words Are Used Equal:
Attention over Word n-grams for Abusive Language Identification

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Abstract. The increasing propagation of abusive language in social media is a major concern for supplier companies and governments because of its negative social impact. A large number of methods have been developed for its automatic identification, ranging from dictionary-based methods to sophisticated deep learning approaches. A common problem in all these methods is to distinguish the offensive use of swear words from their everyday and humorous usage. To tackle this particular issue we propose an attention-based neural network architecture that captures the word n-grams importance according to their context. The obtained results in four standard collections from Twitter and Facebook are encouraging, they outperform the $F_1$ scores from state-of-the-art methods and allow identifying a set of inherently offensive swear words, and others in which its interpretation depends on its context.

Keywords: Abusive language · Text classification · Attention mechanism · Social media

1 Introduction

The exponential growth of user interactions through social media has revolutionized the way we communicate and share information. Unfortunately, not all these interactions are constructive; it is common to see that users make use of abusive language to criticize others, disqualify their opinions, or win an argument. As a consequence, affected users may present some psychological damage, and even, in extreme cases, commit suicide [9]. This situation has stimulate the interest of social media companies and governments in the automatic identification of abusive language.

Abusive language is characterized by the presence of insults, teasing, criticism and intimidation. Mainly, it includes epithets directed at an individual’s characteristic, which are personally offensive, degrading and insulting. Its identification in social media is not an easy task, the use of word filters and moderators is far from being a good and sustainable solution to the problem.
One of the most important issues in the abusive language identification task is to distinguish between the use of swear words and vulgarities in offensive and non-offensive contexts. As an example consider the following two tweets using the word “fucking”:\footnote{Taken from the Offensive Language Identification Dataset \cite{18}.}: "@USER You’re a fucking idiot" and "@USER I’m so fucking ready". They clearly show that the importance and interpretation of a word is highly context dependent, and accordingly they evidence one of the reasons why traditional bag-of-words methods and deep learning models tend to generate many false positives in their predictions.

Only few works related to abusive language identification have explored the importance of words in accordance to their context; particularly, the use of attention mechanisms has been the most used approach to handle this issue \cite{5,14}. The idea behind attention is to provide the classification model with the ability to focus on a subset of inputs (or features), handling in this way the importance of words in their context. However, this importance has been only observed at a single word level. We hypothesize that not only the interpretation of swear words is highly context dependent, but also the meaning of certain word sequences, and, therefore, that extending the use of attention to word sequences will allow capturing distinctive patterns for the abusive language identification task. As shown in the previous examples, word n-grams such as "fucking idiot", "fucking ready", and even "You’re" and "I’m", are very important in discriminating offensive from non-offensive posts.

The main contribution of this work is the extraction of two groups of swear word expressions relevant for the task of abusive language identification, one consisting of inherently offensive word sequences, and another consisting of word sequences with context-dependent offensive interpretation. To extract these word patterns, we propose an attention-based deep neural network architecture that allows capturing the importance of word n-grams, and an approach to extract and visualize inherently and context-dependent offensive word sequences, through the attention weights of our proposed architecture.

\section{Related Work}

Several works have proposed different models and datasets for the task of automatic abusive language identification \cite{6,9,16,18}. Among them, a great variety of features have been used to tackle this problem. Initial works used bag-of-words representations, considering word n-grams as well as character n-grams as features \cite{4,13,16}. Aiming to improve the generalization of the classifiers, other works have also considered word embeddings as features \cite{13,19}. More recently, some works have used sophisticated text representations by applying pre-trained ELMo and BERT models, and fine-tune their parameters to the abusive language identification task \cite{10,12}.

Regarding the classification stage, different approaches and techniques have also been proposed. These approaches could be divided in two categories; the first category relies on traditional classification algorithms such as Support Vector
Machines, Naive Bayes, Logistic Regression and Random Forest \cite{4,6,8,15,16}, on the other hand, the second category includes deep learning based methods, which employ Convolutional Neural Networks (CNN) for word and character based feature extraction \cite{2,7}, Recurrent Neural Networks (RNN) for word and character dependency learning \cite{2,5}, and the combination of both for creating powerful structures that capture order information between the extracted features \cite{19}.

Finally, it is important to mention that some recent works in abusive language identification have considered deep learning methods with attention mechanisms. One of the first works introducing the attention into the task employed self-attention models to detect abuse in portal news and Wikipedia \cite{14}. Subsequently, \cite{5} showed that contextual attention improved the results of self-attention in this task. Contextual attention was first introduced by \cite{17} with the use of a hierarchical contextual attention neural network, based on a Gated Recurrent Unit (GRU) architecture, and used for document classification. Motivated by the results from \cite{5,17}, in this paper we extend the use of contextual attention by proposing an attention-based deep neural network architecture that attempt to capture the word n-grams importance, and also by presenting an approach that measures and plots the relevance of word sequences in accordance to their context.

3 Proposed Method for Abusive Language Identification

Figure 1 shows the general architecture of the proposed attention-based deep neural network for abusive language identification. This architecture consists of the following four major stages.

**First stage:** it corresponds to the input layer, which receives a sequence of \( m \) \( d \)-dimensional word vectors \( x_i \); in other words, an input matrix of size \( d \times m \).
**Second stage:** it is conformed by the convolutional layers, the bidirectional GRU layers, and the attention layers. We use an arrangement of them for each one of the considered channels, with the purpose of independently computing the weights of n-grams of different lengths. In the figure, the yellow, green, and blue rectangles correspond to the unigrams, bigrams and trigrams channels respectively.

In particular, the convolutional layer is used to extract different features of word n-grams from the input sequence \( X \). The output of the convolutional layer passes to the bidirectional GRU layer to accomplish the sequence encoding. This layer captures word n-grams annotations by summarizing information from both directions. To get a word n-gram annotation \( h_i \) (Eq. 1), the forward and backward hidden states of the bidirectional GRU are concatenated, this summarizes the information of the whole sequence centered around the word n-gram annotation.

\[
h_i = [\overrightarrow{h_i}, \overleftarrow{h_i}]
\]  

(1)

Since not all word n-grams contributes equally for the meaning and representation of an instance, we used the attention layer to extract the importance of each word n-gram, and combine them with its corresponding word n-gram annotation \( h_i \), forming a new instance vector \( v \). Below are listed the attention mechanism equations.

\[
u_i = \tanh(W_h h_i + b_h)
\]  

(2)

\[
\alpha_i = \exp(u_i^T u_h) / \sum_j \exp(u_j^T u_h)
\]  

(3)

\[
v = \sum_j \alpha_j h_j
\]  

(4)

To obtained the instance vector \( v \) (refer to Formula 4), we first feed each word n-gram annotation \( h_i \) to a one Multi-Layer Perceptron (MLP) layer, getting this way a hidden representation \( u_i \) (Formula 2) of \( h_i \). Later, we measure the word n-gram importance as the similarity of \( u_i \) with the word n-gram level context vector \( u_h \) and get a normalized importance weight \( \alpha_i \) (Formula 3) through a softmax function. After that, the instance vector \( v \) (Formula 4) is computed as a weighted sum of the word n-gram annotation \( h_i \) and its importance \( \alpha_i \); the word n-gram context vector \( u_h \) is randomly initialized and jointly learned during the training process.

**Third stage:** it performs the concatenation of the output vector of each channel (instance vector \( v \)), forming a new vector \( z \) that contains a high level representation of the different word n-grams; this vector is used as input for the instance classification.

**Fourth stage:** it includes the classification layers; three layers handle the final classification, a dense layer, followed by a dropout layer and a fully-connected softmax layer to obtain the class probabilities and get the final classification.
4 Experimental Settings

This section presents the experimental settings. First, it introduces the four used datasets, which correspond to Twitter and Facebook collections. Then, with the purpose of facilitating the replicability of our results, it shows the implementation details of the proposed attention-based deep neural network.

4.1 Datasets for Abusive Language Identification

Abusive language can be of different types, depending on the target and severity of the insults. Accordingly, different collections have used for its study. Below we present a brief description of the four datasets we used in our experiments. From now on we will refer to them as DS1, DS2, DS3, and DS4.

DS1 [16] and DS2 [6] were some of the first large-scale datasets for abusive tweet detection; DS1 focuses on the identification of racist and sexist tweets, whereas DS2 focuses on identifying tweets with abusive language and hate speech. On the other hand, DS3 [18] and DS4 [9] were used in the SemEval-2019 Task 6, and in the First Workshop on Trolling, Aggression and Cyberbullying respectively. DS3 focuses on identifying offensive tweets, whereas DS4 focuses on identifying Overtly Aggressive (OAG) and Covertly Aggressive (CAG) Facebook posts and comments.

Table 1 resumes information about the classes distribution of the four collections. It is important to notice their high imbalance, which indeed correspond to their real-life occurrence.

Table 1. The classes distribution of the four used datasets.

| Dataset | Classes distribution | Total |
|---------|----------------------|-------|
| DS1     | Racist 1,972         | 16,914|
|         | Sexist 3,383         |       |
|         | Neither 11,559        |       |
| DS2     | Offensive 19,326      | 25,112|
|         | Hate 1,428           |       |
|         | None 4,288           |       |
| DS3     | Offensive 4,400       | 13,240|
|         | Non-offensive 8,840   |       |
| DS4     | OAG 2,708            | 12,000|
|         | CAG 4,240            |       |
|         | NAG 5,052            |       |

4.2 Implementation Details

Different text preprocessing operations were applied: user mentions and links were replaced by default words; hashtags were segmented by words in order to enrich vocabulary (e.g. #BuildTheWall - build the wall); all emojis were converted into words; stop words were removed, except personal pronouns, which
Table 2. Proposed attention-based deep neural network hyperparameters.

| Layer         | Settings                  |
|---------------|---------------------------|
| Input         | Sequence length           | 75  |
| Embedding     | Word dimensions           | 300 |
| Convolutional | Kernel sizes              | {1, 2, 3} |
|               | Filters                   | {256, 256, 256} |
| Bi-GRU        | Units                     | {75, 74, 73} |
|               | Dropout rate              | 20%  |
| Attention     | Neurons                   | {75, 74, 73} |
| Concatenation | Vector size               | 222  |
| Dense         | Neurons                   | 128  |
| Dropout       | Rate                      | 20%  |
| Dense         | # Classes                 |      |
|               | Activation function       | relu |
|               |                          |      |

Table 2 presents the hyperparameter settings of our proposed NN architecture. The network was trained with a learning rate of 0.001, using Adam optimizer, and a total of 10 epochs. In order to compare the robustness of our proposal, we consider two baseline architectures: a simple GRU network, which receives words as input but does not use word n-grams nor attention, and a second architecture that employs the same GRU network but including one attention layer. These two baselines architectures and our proposed architecture are referred in the experiments as GRU, GRU+ATT, and CNN-GRU+ATT respectively. It is important to mention that both baseline architectures used the same hyperparameter settings, skipping the attention, concatenation, and convolutional layers, respectively.

5 Results

This section is organized in two subsections. Section 5.1 presents the quantitative results of the experiment; it compares the proposed architecture and baseline approaches with state-of-the-art results. Section 5.2 describes the analysis of the results using the attention word sequences visualization, and presents as qualitative results a list of inherently and context-dependent offensive word sequences.

5.1 Effectiveness of the Proposed Architecture

Table 3 shows the results of the proposed NN architecture (CNN-GRU+ATT) as well as two baselines results obtained by the GRU and GRU+ATT simplified
architectures. For sake of comparison, we used two different evaluation measures commonly used in the abusive language identification task; for DS1, DS2, and DS3 the macro-average $F_1$ score, and for DS4 the weighted macro-average $F_1$ score. The results indicate that the use of the contextual attention outperformed the base GRU network (column 3 vs column 2) by at least a margin of 3%. In addition, the use of attention over word n-grams outperformed the use of word attention (columns 4 vs columns 3) by at least a margin of 2%. We compared GRU+ATT vs GRU and CNN-GRU+ATT vs GRU+ATT with McNemar’s statistical test and Student’s t-test, obtaining statistically significant values with $p \leq 0.05$ and $p \leq 0.01$ respectively.

Table 3 also compares the results from our proposed architecture (CNN-GRU+ATT) and state-of-the-art. It shows that the CNN-GRU+ATT neural network obtained better results in 3 out of 4 datasets, and, therefore, it allows concluding that the use of attention over word n-grams is useful for discriminating between offensive and non-offensive contexts. It is important to note that the result from [1] in DS4 only improved our results by margin of 1%. That work explores techniques of data augmentation and proposes a deep neural network trained on pseudo labeled examples. Despite of its better results, it lacks of interpretability, a key aspect of the current proposal.

### Table 3. Comparison results from GRU, GRU+ATT, CNN-GRU+ATT and state-of-the-art methods in four datasets for abusive language identification (for DS1, DS2 and DS3 the macro-average $F_1$ was used, and for DS4 the weighted macro-average $F_1$)

| Dataset | GRU      | GRU+ATT  | CNN-GRU+ATT | State-of-the-art |
|---------|----------|----------|-------------|-----------------|
| DS1     | 0.76 ± 0.0078 | 0.81 ± 0.0067 | 0.83 ± 00.0066 | 0.82 [19]       |
| DS2     | 0.74 ± 0.0081 | 0.77 ± 0.0086 | 0.79 ± 00.0072 | 0.77 [11]       |
| DS3     | 0.75 ± 0.0062 | 0.79 ± 0.0059 | 0.84 ± 00.0083 | 0.83 [10]       |
| DS4     | 0.58 ± 0.0078 | 0.61 ± 0.0081 | 0.63 ± 0.0078 | 0.64 [1]        |

#### 5.2 Inherently and Context-Dependent Offensive Word Sequences

One of the major advantages of attention mechanisms is the interpretability of decisions. As part of this interpretability, we present the extraction and visualization of inherently and context-dependent offensive word sequences.

To extract the importance of the word sequences in accordance to their context, we limit their analysis to an instance level; to that end, the input text is evaluated by the model, and the normalized importance weights for all word n-grams ($\alpha_i$) are computed. At this step, we process each channel (unigrams, bigrams and trigrams) separately. Then, for visualization, we associate a color intensity to each weight value, the greater the weight ($\alpha_i$) of a word n-gram, the greater its color intensity. In the case of n-grams greater than one, some words may be contained in several sequences, causing a problem of visualization, to solve it we decide only displaying the word sequences with the greatest weights.
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**Fig. 2.** Attention visualization for offensive and non-offensive texts from DS1 and DS2.

Figure 2 presents some examples of posts, containing words such as `fuck` and `islam`, which correspond to offensive and non-offensive posts. The produced visualization is able to show that the interpretation of words is context dependent, therefore, the presence of swear words such as fuck, or words commonly used in racist speech such as islam, not necessary indicates an aggression; it is the presence of word sequences like `radical islam` and `go fuck yourself` that provide a better way to explain offensive instances.

**Table 4.** Examples of inherently and context-dependent offensive word sequences.

|                | Unigrams                  | Bigrams                                               | Trigrams                                                                 |                       |
|----------------|---------------------------|-------------------------------------------------------|--------------------------------------------------------------------------|----------------------|
| DS1 inherently offensive | dick, bitch, nigga, dumb, idiot | fuck you, woman cant, fuck off, you idiot, stupid woman | radical islam on, sexis but fuck, fuck off my, sluts and cunt, fuck her like |    |
| DS1 context dependent | islam, cooking, fuck, black, sucks | they deserved, like islam, woman prefer, islam is, even woman | user islam is, a woman wants, the jews that, say about woman, the muslim immigrants |    |
| DS3 inherently offensive | asshole, idiot, nigga, nigger, bitch | evil nazi, fuck you, the nigga, doggie girlfriend, stupid black | go fuck yourself, an ugly black, shut the fuck, buying pussy bitch, she is shit |    |
| DS3 context dependent | white, fool, black, fuck, fucking | immigrant children, user fuck, who fucked, this shit, all woman | what the fuck, user oh shit, people like you, blaming woman not, person of color |    |
With the intention of moving one step further in the understanding of aggressive speech, we extracted a set of inherently and context-dependent offensive expressions based on their computed weights. Basically, we define a word n-gram as inherently offensive if it shows high attention values with a small standard deviation, that is, if its presence was always important for the network to discriminate offensive from non-offensive messages. In contrast, context-dependent offensive n-grams are those with the greatest standard deviations, suggesting that their occurrences not always were important for the network decisions. Considering these criteria, we extracted 20 word sequences for each channel and dataset. Table 4 presents five examples of each type from the DS1 (racism and sexism) and DS3 (general offenses) collections. In spite of their clear differences due to the type of abusive language, they show interesting coincidences. For example, swear words related to low intelligence or sex tend to be inherently offensive (e.g., idiot, dump, bitch and dick), and, on the other hand, colloquially words and expressions such as fucking, black, what the fuck, and this shit can be used in both contexts.

6 Conclusions and Future Work

One of the main problems in abusive language identification is to distinguish between the use of swear words and vulgarities in offensive and non-offensive contexts. To tackle this issue we proposed an attention-based neural network architecture that captures the importance of word n-grams according to their context. Through the use of this architecture, we were able to extract and visualize inherently and context-dependent offensive word sequences. The results obtained in four collections, considering different kinds of aggressive speech, were encouraging, they improved state-of-the-art results in 3 out of 4 datasets, and, therefore, allowed concluding that the use of attention over word n-grams is useful for discriminating between offensive and non-offensive contexts.

As future work we plan to explore the combination of general and specific domain word vectors, with the intention of obtaining a higher quality input text representation. In addition, we consider the use of the inherently and context-dependent offensive word sequences as search keywords, to bootstrap a new abusive language dataset. Finally, we consider the application of the proposed architecture in other tasks where the interpretation of word sequences is highly context dependent such as the detection of deception or the detection of depressed social media users.

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