How Useful are Reviews for Recommendation? A Critical Review and Potential Improvements

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Abstract
We investigate a growing body of work that seeks to improve recommender systems through the use of review text. Generally, these papers argue that since reviews ‘explain’ users’ opinions, they ought to be useful to infer the underlying dimensions that predict ratings or purchases. Schemes to incorporate reviews range from simple regularizers to neural network approaches. Our initial findings reveal several discrepancies in reported results, partly due to (e.g.) copying results across papers despite changes in experimental settings or data pre-processing. First, we attempt a comprehensive analysis to resolve these ambiguities. Further investigation calls for discussion on a much larger problem about the ‘importance’ of user reviews for recommendation. Through a wide range of experiments, we observe several cases where state-of-the-art methods fail to outperform existing baselines, especially as we deviate from a few narrowly-defined settings where reviews are useful. We conclude by providing hypotheses for our observations, that seek to characterize under what conditions reviews are likely to be helpful.

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1 Introduction
One of the main directions in recommender systems research seeks to improve prediction through the use of ‘side information,’ especially in cold-starting settings where interaction data may be sparse or noisy. A promising and popular direction seeks to make use of user reviews, which often exist alongside rating or purchase data. Reviews are a natural source of data to exploit, as (1) a single review is much more expressive than a single rating; and (2) reviews are specifically intended to ‘explain’ the underlying dimensions behind users’ decisions, which ought to be particularly informative in cold-start settings. This setup has been thoroughly explored, generally in the context of rating prediction, where it has been argued that review data can substantially improve recommendation accuracy.

In this paper, we argue that the benefit of using reviews for recommendation is overstated, and in particular, the substantial reported gains are only possible under a narrow set of conditions. Our experiments reveal that (1) in most practical cases, recent systems fail to outperform simple baselines (differing from what is usually reported); and (2) many such systems exhibit only a minor change in performance when reviews are masked from the model. Ultimately we conclude that (1) reviews can be important, but the recent modeling techniques for reviews are questionable; (2) reviews seem to be more effective when used as a regularizer, rather than as data to extract better latent features; and (3) the community should focus on more consistent empirical evaluation, especially concerning dataset choices, and pre-processing strategies.

Our work also connects to recent discussions on the reproducibility of recent neural methods for recommendation. Note that the topic of this paper is different from [4] since, in addition to the correctness of recent works, we also deal with a more general meta-question about the utility of reviews for recommendation.

2 Preliminaries

2.1 Problem Setup
Many traditional recommender systems involve learning from a sparse $|U| \times |I|$ boolean interaction matrix, constructed using $(u, i)$ interaction tuples. For review-based recommendation, it is assumed that with each tuple we also have a numerical rating $r_{ui}$, the correctness of recent works, we also deal with a more general meta-question about the utility of reviews for recommendation.
textual review $\delta^i_u$: a sequence of tokens (words), where the user $u$ explains their reason for giving the item $i$ the rating value of $r^i_u$.

2.2 Methods compared

To evaluate the utility of reviews for recommendation, in this work, we consider a wide variety of representative methods from different categories of recommender systems. These range from traditional MF methods, to simpler review-based methods, and finally four “state-of-the-art” deep-learning and review-based methods. We omit a discussion on other (not compared) methods due to space considerations. We now list and briefly discuss the methods we use in our experiments (in chronological order of date of publishing):

**Bias only:** A naive baseline that assumes the user and item to be independent (i.e., considers no mutual interactions). Formally, we learn scalar user and item biases, $\beta_u$ and $\beta_i$ for each user and item, and a global bias $\alpha$. The rating is modeled as: $r^i_u = \alpha + \beta_u + \beta_i$.

**Matrix Factorization (MF) [8]:** MF tries to improve upon the bias only model by learning latent features $y_u, y_i$ for users and items respectively. Ratings are modeled as: $r^i_u = \alpha + \beta_u + \beta_i + (y_u \cdot y_i)$.

**Hidden Factors and Topics (HFT) [9]:** Is an initial model that attempts to exploit reviews for better rating prediction. HFT follows a traditional MF setup, with an additional regularizer that models the corpus likelihood using LDA [1]. We call the regularization function "lik" for notational convenience. Formally:

$$\arg\min_{\alpha, \beta, y} \sum_{(u, i) \in D} \left[ r^i_u - f^i_u \right]^2 - \mu \cdot \text{lik}(\delta^i_u \in D | y_u, y_i)$$

Deep Co-operative Neural Network (DeepCoNN) [13]: Was one of the first neural networks proposed for modeling reviews for recommendation. It assumes all reviews given by/to a single user/item to be independent and forms a user/item review document by concatenating all reviews given by/to the user/item. A famous CNN-based architecture—TextCNN [7] is used to extract latent features from the review documents, and finally, the rating is modeled as the output of a neural network conditioned on the extracted latent features. We also consider a version called DeepCoNN++ (not in the original paper) where we learn the global, user, and item biases ($\alpha, \beta_u, \beta_i$) and add it to the neural network’s output.

Neural Matrix Factorization (NeuMF) [6]: Improves upon traditional MF by modeling the interaction of $y_u, y_i$ with a neural network, $F$. Formally, $r^i_u = \alpha + \beta_u + \beta_i + F(y_u, y_i)$. We treat this as a strong non-review-based baseline.

TransNets [2]: In addition to using the user $u$ and item $i$’s review document for extracting latent features, Transnets also uses the current review ($\delta^i_u$) for regularization. Principally, it has two sub-models, one focusing on the sentiment in the given review ($\delta^i_u$) and the other being the same as DeepCoNN. Regularization is performed by minimizing the distance between the latent spaces in both components. We also consider a version—TransNets++ where MF latent features are concatenated to the latent textual features.

Neural Attentive Rating Regression (NARRE) [3]: Primarily improves over DeepCoNN’s assumption of review independence by learning an attention weight over individual reviews in the review document. NARRE also uses TextCNN to extract features for each review and learns the global, user, and item biases by default.

Multi-Pointer Co-Attention Networks for Recommendation (MPCN) [11]: Introduces a deep architecture following the same intuition as NARRE that not every review is equally important, and tries to infer this importance dynamically. Unlike NARRE’s attention mechanism, MPCN proposes a review-by-review pointer-based learning scheme to infer review importance.

3 Research Methodology

3.1 Datasets

We use (1) six categories from the Amazon review datasets [2][5], and (2) the BeerAdvocate dataset [10] for running our experiments. These datasets are intended to demonstrate varying levels of sparsity (which we find to be related to the effectiveness of review-based recommendation), with the Amazon datasets generally being the sparsest and the BeerAdvocate being the densest. The data consists of numerous $\{u, i, r^i_u, \delta^i_u\}$ tuples (see statistics in Table 1) on which we follow a randomized 80:10:10 train/test/validation split. We use the validation set to search for optimal hyper-parameters and report the test set performance of the best performing model.

User/item Pruning: It is typical for existing papers to use $k$-core versions of the datasets, i.e., each node in the bipartite user-item interaction graph has a degree of at least $k$. Doing so saves experimentation time, and the number of reviews left are significantly reduced (Table 1). However, doing so—either deliberately or accidentally—favors methods that work well on dense datasets (or poorly on sparse ones). As such, this pre-processing scheme seems to stand against the initial motivations of using review text for recommendation—to perform better for colder users/items. Hence, to assess this inconsistency, we consider both scenarios when we use the 0-core dataset, and the corresponding $k = 5$-core subset.

Textual Preprocessing: Following the setting in NARRE [3], we don’t remove stopwords and maintain a vocabulary of the 50K most frequent words. For performance, we use 64-dimensional word2vec embeddings trained using Gensim [3]. Following the original implementations of the respective methods, for DeepCoNN, we cap/pad the user/item document length to be 1000 tokens and for other methods, we cap/pad the length of each review to be equal to the top-2 percentile, and fix the number of reviews similarly. Note that all test & validation set reviews were removed while training.

3.2 Implementation

We were able to find public implementations of some of the models online and reused them for our experiments. We also implemented all the models ourselves. In case of a mismatch, the better result among the public implementation and ours is reported.

Hyper-parameter search: To ensure that inconsistent results are not due to poor hyper-parameter tuning, we conduct thorough hyper-parameter search for all methods on the validation set. The latent dimension was searched in $[1, 4, 8, 25, 50]$, L2 regularization in $[10^{-4}, 10^{-3}, 10^{-6}, 10^{-7}]$, and dropout in $[0.2, 0.4, 0.6, 0.8]$.

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2https://csweb.ucsd.edu/~jmcauley/datasets.html
3https://radimrehurek.com/gensim/
4Code available at https://github.com/noveens/reviews4rec
3.3 Experiments

How do different methods perform on different datasets? MSE values are reported in Table 1. Surprisingly: (1) the bias-only method performs quite well when compared to MF on the 0-core versions of the Amazon datasets; (2) simple models (like HFT) outperform more sophisticated neural methods like DeepCoNN, NARRE, MPCN, etc. on all of the 0-core datasets and are comparable on the 5-core subsets; and (3) the “++” versions of DeepCoNN & Transnets have large differences in MSE compared to their simpler counterparts, owing to the strong performance of the bias only method.

How does performance change with varying sparsity? To better understand performance change of different methods with varying sparsity, instead of just zero and 5-core subsets, we evaluate the changes in MSE on an even more extensive range of k-core subsets. We increase k until we have no users/items left. Because of space limitations and plot clarity, only a few representative results are reported in Figure 1. As expected, most methods perform better with increasing density. Comparing to other methods, HFT becomes comparatively worse as we increase the density as we have more reviews for each user and item, such that it is logical to compare to other methods. We conjecture that this behavior arises from the relative increase in the performance of bias-only methods like DeepCoNN and NARRE.

When do reviews help? In this experiment, we evaluate what part of the item coldness spectrum are the reviews most helpful. We group items based on their training-set frequencies and compare the improvement in test-set MSE (higher is better) of different methods compared to the bias only method. As we can observe (Figure 2), text-based methods tend to differ the most for colder items (left-side of x-axis) It is also evident that HFT tends to outperform feature-extraction based methods on 0-core datasets, whereas the opposite generally holds for the 5-core datasets.

| Dataset          | #Reviews / #Users / #Items | Non-text-based | Text as regularizer | Text as features |
|------------------|-----------------------------|----------------|--------------------|-----------------|
|                  |                             | Bias | MF | NeuMF | HFT | D-CoNN | D-CoNN++ | T-Nets | T-Nets++ | MPCN | NARRE |
| Clothing         | 0-core 5.7M / 3.1M / 1.1M  | 1.4362 | 1.4362 | 1.4354 | 1.5703 | 1.4123 | 1.4029 | 1.4730 | 1.4400 | 1.5691 | 1.4131 |
|                  | 5-core 0.27M / 39K / 23K   | 1.0749 | 1.0749 | 1.0745 | 1.0608 | 1.1135 | 1.0731 | 1.1697 | 1.0793 | 1.1185 | 1.0776 |
| Toys & Games     | 0-core 2.25M / 1.5M / 0.3M | 1.3763 | 1.3762 | 1.3776 | 1.5199 | 1.3815 | 1.3216 | 1.4610 | 1.3650 | 1.4817 | 1.3525 |
|                  | 5-core 0.16M / 19K / 12K   | 1.7926 | 1.7926 | 1.7929 | 0.7890 | 0.8301 | 0.7864 | 0.9278 | 0.7888 | 0.8203 | 0.7913 |
| Video Games      | 0-core 1.32M / 0.8M / 50K  | 1.5429 | 1.5430 | 1.5432 | 1.5311 | 1.5829 | 1.5320 | 1.6841 | 1.5794 | 1.7448 | 1.5939 |
|                  | 5-core 0.23M / 24K / 10K   | 1.9062 | 1.9062 | 1.9065 | 1.0914 | 1.1496 | 1.0906 | 1.3721 | 1.1006 | 1.1254 | 1.0882 |
| Pet              | 0-core 1.23M / 0.7M / 0.1M | 1.5478 | 1.5478 | 1.5482 | 1.5341 | 1.5841 | 1.5400 | 1.5947 | 1.5881 | 1.7308 | 1.5453 |
|                  | 5-core 0.15M / 20K / 8.5K  | 1.2248 | 1.2247 | 1.2252 | 1.2220 | 1.2763 | 1.2250 | 1.3733 | 1.2333 | 1.2665 | 1.2229 |
| Baby             | 0-core 0.91M / 0.5M / 64K  | 1.4324 | 1.4323 | 1.4328 | 1.4221 | 1.4602 | 1.4242 | 1.4689 | 1.4733 | 1.6209 | 1.4320 |
|                  | 5-core 0.16M / 19K / 07K   | 1.1282 | 1.1283 | 1.1304 | 1.1212 | 1.1782 | 1.1291 | 1.2617 | 1.1454 | 1.1608 | 1.1260 |
| Instant Video    | 0-core 583K / 0.4M / 24K   | 1.0643 | 1.0644 | 1.0645 | 1.0605 | 1.0985 | 1.0597 | 1.0884 | 1.1028 | 1.1711 | 1.0643 |
|                  | 5-core 37K / 0.5K / 1.6K   | 0.9113 | 0.9088 | 0.9073 | 0.9019 | 0.9252 | 0.8924 | 0.9640 | 0.9168 | 0.9368 | 0.8895 |
| BeerAdvocate     | 0-core 1.58M / 33K / 66K   | 0.3709 | 0.3688 | 0.3667 | 0.3605 | 0.3808 | 0.3705 | 0.4333 | 0.3805 | 0.3715 | 0.3648 |
|                  | 5-core 1.47M / 15K / 22K   | 0.3561 | 0.3538 | 0.3513 | 0.3477 | 0.3684 | 0.3562 | 0.4173 | 0.3617 | 0.3585 | 0.3503 |

Table 1: Data statistics (left), and MSE values (right) of various methods. Bold values represent the best method in that row.

![Figure 1: Performance comparison varying k.](image1)

![Figure 2: Improvement in MSE (higher is better) w.r.t. the bias only model. Values are smoothed via moving average.](image2)

How much do reviews help? To measure the importance of reviews, we propose a simple experiment where we randomly mask x% of reviews in our dataset to be an empty/null string. On this modified dataset, we train all the methods, varying x. In Figure 3, we observe that methods that rely only on reviews like DeepCoNN, and MPCN degrade vigorously as we randomly remove reviews. On the other hand, methods like DeepCoNN++ and NARRE tend to be relatively unaffected. We conjecture that this behavior arises because of the bias component in DeepCoNN++ and NARRE.
Is MSE at fault? We could argue that there indeed is an increase in recommendation performance with the newly proposed models, but that our evaluation criterion (MSE) is limited and we should consider more relevant ranking metrics. To assess this, we conduct another experiment: Let $I_u^+$ be the set of items that (test) user $u$ has marked as the maximum rating possible, and $I_u^-$ be the set of items that test user $u$ has marked, but not the maximum rating. We randomly sample one item from $I_u^+$ and five items from $I_u^-$ and rank all six items. We calculate HitRate@1 on the ranked list, i.e., how many times (on average) was the positive item ranked at the top. Results are listed in Table 2. We find in most cases that MSE tracks HR@1 (despite some outliers) but exclude results for brevity.

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[10] J. McAuley, J. Leskovec, and D. Jurafsky. Learning attitudes and attributes from, especially in cold scenarios. Our belief is supported by the fact that simpler models like HFT perform better on colder items than DeepCoNN++, NARRE, and MPCN (Figure 2) – all of which employ reviews to model user/item latent features. We also want to re-iterate that our hypothesis stands only under relatively colder conditions, and more expressive methods like DeepCoNN++ start performing relatively better as data density increases (Figure 1).

Conclusions. Through analyzing models that combine ratings and reviews, we conclude that reviews can be important, but the current direction the field is progressing needs to be reconsidered. Inconsistencies in the presentation of results, and impractical/unrealistic data settings can hinder or obscure overall progress. We hope that this work encourages the community to conduct sensible and exhaustive empirical evaluations of their propositions.

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| Dataset | NeuMF | HFT | D-CoNN++ | NARRE |
|---------|-------|-----|----------|-------|
| Instant Video 0-core | 1.065 / 40.0 | 1.060 / 40.0 | 1.059 / 40.0 | 1.064 / 33.3 |
| 5-core | 0.907 / 25.0 | 0.902 / 25.0 | 0.892 / 50.0 | 0.889 / 25.0 |
| Pet 0-core | 1.545 / 16.6 | 1.542 / 16.7 | 1.540 / 13.89 | 1.545 / 16.6 |
| 5-core | 1.225 / 27.3 | 1.222 / 36.5 | 1.225 / 27.3 | 1.223 / 27.3 |

Table 2: Ranking metric comparisons: MSE / HR@1