Algorithm of Holding Time Control Using Delay-Tolerant Packet for Energy-Efficient Transmission

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ABSTRACT

This paper proposes an energy transmission method to maximize energy efficiency of a based station. This method makes use of classification of service type to solve an inefficient use of transmission power, which is from exponential relationship between the legacy data throughput and transmission power. The proposed one is a way to find the most energy-efficiency points with the transmitted optimal amount of data on users in a base station of wireless network environment. For this, we propose EETA (Energy-Efficient Transmission Algorithm) which can control the amount of data and the holding time at the base station. As a result, the proposed method can improve the energy efficiency of about 10% compared to the legacy base station.

Keywords : Wireless Data Transmission, Energy-Efficiency, Base Station, Next Generation Network, Type of Service

1. Introduction

Next generation networks (NGNs) are evolving to become green networks that are highly energy-efficient. Because of its growth over the next few years, the IT industry is expected to account for approximately 10% to 15% of the world’s carbon emissions. Owing to this rapid growth in power consumption, energy-saving methods are required [1].

In particular, with the deployment of wireless broadband connectivity and increasing demands to share entertain-ment multimedia over wireless networks around the world, energy-efficient transmission is regarded as one of the most promising technologies for NGNs [2, 3].

Research into improved methods of energy efficiency for hardware [4, 5], sleep mode control schemes based on traffic volume [5–7], base station (BS) operation methods using cell cooperation [8–11] and traffic shaping methods [12–16], has been conducted in order to reduce the total energy consumption of a BS.

However, current wireless transmission systems basically increase transmission power to meet the signal-to-noise ratio (SNR) of the receiver. That is, higher transmission
power translates into higher signal power at the receiver, but it is an inefficient method in terms of energy usage, because the relationship between throughput and transmission power is an exponential function.

The amount of transmitted data, which is one of the most effective factors for power consumption in a BS, can be classified into real-time (RT) data and non-real-time (NRT) data, depending on the nature of the delay sensitivity. In general, RT service is sensitive to quality of service (QoS) factors, such as delay and jitter. On the other hand, NRT service is tolerant to the above mentioned QoS factors, so it is relatively easy to schedule [16, 17].

Therefore, this paper addresses the current challenges of energy-efficient transmission systems by proposing a novel approach. The main contributions of this paper are summarized as follows.

- We propose an energy-efficient transmission algorithm (EETA). Specifically, 1) in order to maximize energy-efficiency in the BS, we classified data by the type of service (i.e., RT and NRT); and 2) we verified the most energy-efficient point that indicates the optimal amount of data transmitted by the BS to users in a wireless cellular network.
- Based on this classification, the proposed EETA controls holding time and the amount of data transmitted from the BS to users in three possible cases: 1) the total amount of data transmitted from the core network (CN) to the BS is smaller than the optimal point; 2) although the total amount of data transmitted from the CN to the BS is larger than the optimal point, the amount of RT data is smaller than the optimal point; and 3) the total amount of data transmitted from the CN to the BS is larger than the optimal point, and the amount of RT data is also larger than the optimal point.
- Numerical results are provided to demonstrate the effectiveness of the proposed EETA in terms of the theoretical approach.

2. Related Works

2.1 Hardware Improvement

A lot of research has been conducted into reducing energy consumption in terms of hardware redesign and the hardware system. In particular, most of this research into energy efficiency in BSs focused on improving PA efficiency. The power consumption of the base station is dominated by the PA, and it is influenced by frequency band, modulation and operating environment [4].

Now, information and communications technology standards are required to consider high speed data transmission like LTE, LTE-Advanced and WiMAX. These techniques use multiple-input, multiple-output (MIMO) technology to increase frequency efficiency of the hardware versus energy consumption, with transmission requirements for high data rates [5].

2.2 Sleep Mode Control

Intuitively, one energy-saving method is to turn the transceiver off or on, according to the need for transmission and reception. In order to reduce energy consumption, it is one of the best ways to stop using power. However, it is difficult to handle traffic when the transceiver is completely powered off [5-7].

2.3 Cell Cooperation Techniques

In a cellular network, traffic load has fluctuations in space time, based on user mobility or behavior. In general, traffic load is higher during the day in office areas, compared to home areas, but it is the other way around at night. Therefore, each cell has a different traffic load, based on the above-mentioned factor. However, cell size is not optimized to the fluctuation in traffic load. Because traffic fluctuations can be severe, in cellular networks based on microcells, picocells or femtocells, the power management method requires a solution in which the base station cooperates with adjacent base stations at the network level [8].

Cell breathing is a method for reducing power, load and interference through hand off to an adjacent base station at the network level. Energy savings can be expected through selective operation of the sleep mode based on traffic load and considering the energy consumption of the base station. When some cells operate in sleep mode or are switched off, wireless coverage can be guaranteed through cooperation of adjacent base stations that are in active mode [9].

Cell zooming is a power management technique that adaptively controls cell size of the base stations to balance traffic load and reduce energy consumption according to network traffic conditions at the network level. Each cell is cooperatively controlled. When the number of users increases in a cell, the probability of congestion increases in the network. Therefore, the size of the cell is reduced to mitigate the congestion probability, and the size of an adjacent cell expands to share the traffic load. Furthermore, when a cell operates in sleep mode to reduce power consumption, adjacent cells expand
coverage to support users who were served by the cell in sleep mode [10].

2.4 Traffic Shaping Techniques

Traffic shaping technique is an algorithm using traffic characteristics to reduce consumption of energy or to increase transmission efficiency. In general, traffic shaping technique for energy-saving is used to increase time of sleep mode based on delay characteristic [12-16].

Traffic shaping algorithms can be used to save energy in MTs or BSs. Generally, traffic shaping methods have been used as technique to reduce energy consumption by increasing time of sleep mode.

In energy-saving method using traffic shaping, shaped traffic is buffered in storage, and then is transmitted to next hop when opportunity is occurred in accordance with its algorithm. An analysis of the buffer is one of issue to be considered in the traffic shaping method.

Even though energy-saving methods for base stations are being proposed with the various approaches mentioned above, a base station basically transmits data by increasing transmission power in order to meet the SNR. Increasing SNR is equal to the effort to provide higher throughput to the user. However, simply increasing the transmission power is inefficient in terms of energy-efficient transmission because the relationship between throughput and transmission power is in the form of an exponential function.

Therefore, we propose a novel transmission scheme to optimize energy efficiency by holding time control of transmission data using a protocol property.

3. Proposed Energy-Efficient Transmission Algorithm

In this section, we verify the most energy-efficient point, which indicates the optimal amount of data to be transmitted from BS to users. Furthermore, we present the procedure for the proposed EETA to deal with three possible situations.

3.1 The Most Energy-Efficient Data Transmission Point in a Base Station

According to Shannon’s theorem [18], we consider the relationship between the average received SNR value among users ($\gamma$) and the average transmission capacity among users ($\overline{\text{Th}}$) as given by:

$$\overline{\text{Th}} = B \times \log_2 (1 + G \times \gamma)$$  (1)

where, $B$ is the required minimum bandwidth of a user, and $G$ is the channel gain factor.

By using Equation (1), transmission power can now be represented as a function of the data transmission rate for the BS, as follows:

$$P_t(\overline{\text{Th}}) = P_L \times N_0 \times \left( \frac{\overline{\text{Th}}}{B} - 1 \right)$$  (2)

where $P_L$ is the path-loss between BS and user, and $N_0$ is the noise power at the receiver [18]. We can now obtain the transmission power by using Equation (2).

The total power consumption in a BS mainly comes from two aspects: 1) transmission power ($P_t$) consumed, which is the product of the transmitted data from BS to users; and 2) circuit power ($P_c$) consumed, which includes baseband processing, DC-DC transfer, cooling, main supply, etc [19]. Therefore, the total power consumption in a BS ($P_{BS}$) is the sum of $P_t + P_c$.

From Schmelz et al. [20], energy efficiency ($EE$) is defined as the amount of data transferred per unit power consumed by the BS and can be expressed as:

| Table 1. Summary of Notation |
|-----------------------------|
| **Notations** | **Explanation** |
| $p_{total}(t)$ | The total amount of transmitted data from CN to BS at time $t$ |
| $p_{rt}(t)$ | The amount of RT data transmitted from CN to BS at time $t$ |
| $p_{nrt}(t)$ | The amount of NRT data transmitted from CN to BS at time $t$ |
| $p_o$ | The optimal point of the amount of data transmitted from CN to BS |
| $q(t)$ | The amount of buffered data in the BS at time $t$ |
| $u_{total}(t)$ | The total amount of data transmitted from BS to users at time $t$ |
| $u_{rt}(t)$ | The total amount of RT data transmitted from BS to users at time $t$ |
| $u_{nrt}(t)$ | The total amount of NRT data transmitted from BS to users at time $t$ |
| $u_o$ | The optimal point of the amount of data transmitted from BS to users |
Fig. 1 shows energy efficiency and transmission power with respect to throughput.

3.2 Operating Procedure of the Proposed EETA for Each Possible Situation

We include a summary of notations in Table 1. The proposed EETA classifies data according to RT and NRT service so as to maintain the most energy-efficient point (shown in Fig. 1) and tries to provide service at the optimal point as far as possible. In detail, the pseudo-code in Algorithm 1 shows the procedure of the proposed EETA according to each situation.

- In Case 1, i.e., $\rho_{\text{total}}(t) < \rho_o$, if there are no buffered NRT data in a BS, i.e., $q(t) = 0$, the BS transmits all of the incoming data to users; at this time, $u_{\text{total}}(t) = u_s(t)$. On the other hand, if there are buffered NRT data, i.e., $q(t) > 0$, the BS transmits the amount of incoming data equivalent to the amount of RT and buffered NRT data in order to meet the optimal point; at this time, $u_{\text{total}}(t) = \max(u_s(t), u_{u_s}(t))$. The amount of NRT data can be expressed as follows:

$$u_{u_s}(t) = \alpha \times q(t), \ 0 \leq \alpha \leq 1 \quad (4)$$

where $\alpha$ indicates how much of the buffered NRT data must be combined with the RT data when the BS transmits incoming data to users.

- In Case 2, i.e., $\rho_{\text{total}}(t) > \rho_o$ and $\rho_s(t) < \rho_o$, the BS transmits the amount of incoming data equivalent to the total amount of RT data and some NRT data in order to meet the optimal point; at this time, $u_{\text{total}}(t) = u_s(t) + u_{u_s}(t) = u_o$, and the rest of the NRT data must be buffered in the BS.

- In Case 3, i.e., $\rho_{\text{total}}(t) > \rho_o$ and $\rho_s(t) > \rho_o$, the BS first transmits the amount of incoming RT data to users in order to meet user’s expected QoS at this time, $u_{\text{total}}(t) = u_s(t) > u_o$. After the amount of RT data becomes smaller than the optimal point (i.e., Case 1 or Case 2), the BS transmits data to users according to each case.

Algorithm 1. Pseudo-code of the proposed EETA

1: Waiting for incoming data at BS
2: Classify incoming data by type of service
3: if $\rho_{\text{total}}(t) \leq \rho_o$ then
4: buffering for $u_{u_s}(t)$
5: transmit data to user as much as $u_s(t) + u_{u_s}(t) \leq u_o$
6: else
7: if $\rho_s(t) \leq \rho_o$ then
8: transmit data to user as much as $u_o = u_s(t) + u_{u_s}(t)$
9: else
10: buffering for $\rho_{u_s} = \rho_{\text{total}}(t) - \rho_s(t)$
11: transmit data to user as much as $u_{u_s}(t)$
12: end if
13: end if

4. Performance Analysis

In this section, we analyze the performance of the proposed method and the existing method.

4.1 Energy-Efficiency Analysis

We present energy-efficiency related metrics for each case to evaluate the performance of the proposed method.

Energy efficiency at time $t$ is expressed as follows:
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\[ EE(t) = \frac{u_{\text{total}}(t)}{P_i(u_{\text{total}}(t)) + P_c} \]  

(5)

And by using Equation (5), the average cumulative energy efficiency (ACEE) is expressed as follows:

\[ \text{ACEE} = \frac{1}{T} \sum_{t=0}^{T} \frac{u_{\text{total}}(t)}{P_i(u_{\text{total}}(t)) + P_c} \]  

(6)

where T in Equation (6) is the total transmission time from BS to users. \( u_{\text{total}}(t) \) in equations (5) and (6) is a variable that can be obtained differently in each case. Specifically, in the existing method, the BS always transmits the total amount of data to users, as much as is received from the CN. That is, \( u_{\text{total}}(t) \) always equals \( u_{\text{total}}(t) \). On the other hand, in the proposed method, \( u_{\text{total}}(t) \) varies depending on each situation.

4.2 Performance Evaluation

We evaluated the performance of the proposed EETA and the existing method, and analyzed them numerically with parameters shown in Table 2. We calculate the noise power and the path loss of Equation (2) through parameters in Table 2.

### Table 2. System Parameters

| System Parameters | Value/Assumption |
|-------------------|------------------|
| Circuit power     | 95 W             |
| Bandwidth         | 1.4 MHz          |
| Cell size         | 3 km             |
| Coding rate       | 0.5              |
| RT:NRT            | 56:44            |

Fig. 2 shows the daily data traffic pattern based on the Energy Aware Radio and Network Technologies (EARTH) project [21], and the ratio of the amount of RT and NRT data based on research by Sandvine [22]. To evaluate energy efficiency in this work, we assumed that the shape of daily traffic pattern can be replaced by a sine function, and the ratio of RT and NRT data is fixed. The solid line is the total amount, the dashed line is the real-time traffic volume, and the dotted line represents the non-real-time traffic volume of incoming traffic from a network. However, the traffic profile is a profile of the average traffic in the experiment. It may be different with traffic profiles per time in the real world.

Fig. 3 shows the amount of transmitted data from BS to users when the amount of transmitted data is as shown in Fig. 2. The proposed EETA tries to provide service at the optimal point (OP) as much as possible. When RT traffic is larger than the OP, the RT is transmitted without additional delay to guarantee QoS. However, as shown in Fig. 3, a base station in existing systems transmits total traffic to a mobile terminal without changing the amount of data.

Fig. 4 shows energy efficiency according to Fig. 3, which is obtained with equations (3) and (5). When the amount of incoming RT data exceeds the optimal point, the proposed EETA executes additional transmission of the RT data to guarantee QoS.
As shown in Fig. 4, the existing method, which does not considering energy efficiency, BS always transmits the total amount of data to users as much as received data from CN. As a result, its energy efficiency appears fluctuated according to the Fig. 3. Otherwise, the proposed EETA firstly decides the amount of transmitted data from BS to users considering energy efficiency so its performance in terms of energy efficiency in BS always appears greater than the existing method.

As shown in Fig. 4, in the existing method, which does not considering energy efficiency, the BS always transmits the total amount of data to users as much as is received from the CN. As a result, its energy efficiency fluctuates according to Fig. 3. Otherwise, the proposed EETA first decides the amount of transmitted data from BS to users considering energy efficiency, so its performance in terms of energy efficiency of the BS always appears greater than the existing method. As shown in area c of Fig. 4, energy efficiency is lowered because the transmitted traffic volume is lower than optimal point, according to area a of Fig. 3. As shown in area d of Fig. 4, the energy efficiency is lowered because RT traffic volume is higher than the optimal point according to area b of Fig. 3. In other words, area d of Fig. 4 shows energy efficiency was slightly reduced to satisfy QoS for RT traffic.

Fig. 5 shows the ACEE and the difference between the proposed EETA and the existing method. Unlike the existing method, the proposed EETA controls the amount of data transmitted from BS to users. Therefore, the ACEE of the proposed EETA maintains higher value than the existing method.

5. Conclusion

In this paper, we address the current challenges to energy-efficient transmission by proposing a novel approach. We propose an energy-efficient transmission algorithm. In order to maximize energy efficiency of the base station (BS), we classified data by the type of service and verified the most energy-efficient point, which indicates the optimal amount of data transmitted from BS to users in a wireless cellular network. Based on this classification, the proposed EETA controls holding time and the amount of data transmitted from BS to users in three possible cases. Numerical results are provided to demonstrate the effectiveness of the proposed EETA in terms of the theoretical approach. When compared with the existing method, the proposed EETA gives significantly increased energy efficiency. In conclusion, we anticipate that our approach will provide a good solution for enhancing energy efficiency of a BS.

Moreover, we plan to analyze loss rate, buffer size, and more for buffered non-real-time data in near future.

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