Scale-free networks as an epiphenomenon of memory

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The field of complex networks has recently become of tremendous interest, since the discovery that many —although not all— realistic networks present small-world [1] and scale-free properties [2], namely a power-law tail for the distribution of the degree in the graph. Scale-free networks are important in a range of topics from ecology and evolution theory [3], to protein folding and neural networks [4–6], technological and scientific networks [7], social sciences [8], economics [9,10] and cascade analysis [11].

Preferential attachment [2] is the most well known mechanism for constructing scale-free networks. This is an evolutionary algorithm in which nodes are added to the network and linked to the existing nodes with a probability proportional to the degree of the pre-existing node. This is a “rich gets richer” mechanism that requires at each step the knowledge of the whole configuration of the graph. However, if real-world scale-free networks are created by physical processes, then preferential attachment must emerge from completely local rules.

Several models in which preferential attachment is an emergent property have been proposed in the physics literature [12], while other models which made the growth deterministic have been proposed (for instance, [13]). In particular, the so-called random walk attachment graph mechanism was proposed in [14], in which new nodes attach to particles hopping on the graph. Other models in which particles act as “mediators” for the preferential attachment were proposed in [14–19]. In the case of [14] and [15], the links from new nodes are connected to the node in which the particle is sitting after \( l \) steps, but for \( l \) big enough, this new link is connected with probability proportional to the degree of the node. A preferential attachment model related to the weight of the edges was also considered in [20], without walkers; in [16], a model of community formation which generates self-similar graphs was introduced in order to reproduce the distribution of the web structure.

In this article, we present a mechanism that gives rise to scale-free graphs by means of what we call memory. In the context of this paper, memory is the process given by the interplay between random growth of the graph, decay of the links and their strengthening carried by random walkers that hop over them. We stress that all three processes are entirely local, in the sense that the dynamical processes involving nodes, links and walkers results solely from the interaction of a small number of them in the same space-temporal neighborhood. The temporal...
aspect derives from the fact that in order to update some links at the step $t$, we need to know their configuration in that neighborhood at the step $t - k$. We will see that we only need short-term memory ($k = 1$) in order to obtain scale-free networks. Such short-memory effects are quite general in non-linear systems [21]. In fact, any real condensed-matter system shows some degree of memory in its response functions (e.g., its resistance) when subject to external perturbations [22].

We recall that scale-free networks are defined by the distribution $P(k)$ of the degrees of connectivity, which obeys a power law $P(k \gg 1) \approx k^{-\rho}$, with $k$ the number of connections of a given node to neighboring ones, and $\rho$ typically ranging between 2 and 3 [23]. Moreover, quite often realistic networks are also “small world”, which means that they possess a small average distance between nodes and high clustering coefficient [2,24–27]. The mechanism proposed here produces networks that are both scale-free and small-world ones. Despite the wealth of examples found in the literature, it is still not completely clear how realistic graphs acquire their scale-free properties through a physical process. Watts and Strogatz demonstrated that small-world networks can be obtained from random networks by adding a few long-range shortcut edges, which connect otherwise distant nodes [1].

As we demonstrate in the following, memory, i.e., the interplay and competition between growth, decay, and strengthening operated by random walkers, can lead to scale-free, small-world networks. The growth of the network is the familiar random graph growth. However, as we have anticipated, unlike preferential attachment, the mechanism we propose is completely local, i.e., no global information about the graph is needed. We thus suggest that scale-free networks can thus emerge from local self-organization assisted by memory. A similar memory mechanism is used as an optimization procedure by ants in order to find the shortest path, by reinforcing with pheromones the most walked paths [28,29]. This mechanism is also the same one employed by networks of memristors (resistors with memory) to solve optimization problems such as the maze [30] or other shortest-path problems [31]. These memristive networks can support self-organized critical states [32] similar to those encountered in the brain at rest [33]. Our predictions can then be readily tested in these types of condensed-matter systems, and may be relevant to brain dynamics and neurogenesis.

Model. – The algorithm to create and update the network consists of the following four steps:

Initialization: Start with a weighted random graph with $N_0$ nodes, link strengths taking random values within $[0,1]$, and $P \leq N_0$ particles placed at random on the nodes. After initialization, a cycle of the algorithm consists of the steps of Hopping, Strengthening/Decay effect, and Growth:

Hopping: Let the particles hop between nodes $i$ and $j$ with probability $p_{ij}$ proportional to the link strength $p_{ij} = A_{ij}/\sum_j A_{ij}$, where $A_{ij}$ is the weighted adjacency matrix of the graph.

Strengthening/Decay: All the links hopped on by the particles in the last $M$ steps are reinforced by $\gamma$. Links with strength less than threshold $L_d$ decrease their strength of a value $\alpha$, with probability $p_d$, and are removed when they reach a negative weight.

Growth: At this step, a new node is added (and with probability $p_p$ a new particle is placed on it). The new node connects to each of the existing nodes with probability $p_{nd}$ and with random strength between 0 and 1 with flat probability distribution.

The simulation stops when $N_f$ nodes are reached, and then we measure the relevant properties of the resulting graph. As one will see, the reinforcing process due to the particles hopping is the only mechanism preventing the graph from being eroded. Note that in [18], Ikeda introduced a model of reinforcement-decay that bears some similarities with the one introduced in this paper. However, that model features a fixed number of nodes and an initial fixed geometry and dimensionality, and is focused more on the relation between initial topology and diffusion than on the creation of scale-free networks. Note also that the requirement of an initial lattice with fixed dimensionality is very strong. In this paper instead, we are interested in showing how scale-free, small-world networks can arise by means of microscopic rules only, without any other constraint on the global geometry of the system. As we shall see, in order to obtain the fat-tailed distribution of the node degrees without a pre-existing fixed skeleton of geometry, we need a growth mechanism.

Analytical results for some limit cases. – Two limit cases can be solved analytically: those in which particles are not present ($P = p_p = 0$) and the one in which also decay is not present ($p_d = 0$). In the first case, one expects that the nodes of high degree are those whose decay is slower, because they are more likely to have some links above threshold. So the probability of decay would scale like $1/k$, which would yield a corresponding tail in the degree distribution. However, such a graph would not be stable and at long times it would be very sparse.

In the Supplementary Material given in [34] we derive and solve a master equation, in the mean-field theory, for the average degree as a function of time. The master equation takes the form

$$\partial_t k_i(t) = c - ak_i(t)$$

with boundary condition $k_i(s) = cs$. Using then the standard machinery used in the mean-field theory analysis, one can calculate an asymptotic distribution which takes the form

$$P(k \gg 1, t \gg 1) \approx \frac{1}{t} \cdot \frac{1}{k}$$

We note that the distribution is asymptotically unstable, and indeed a factor $1/t$ is present. This behavior
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has been confirmed also numerically (shown in the Supplementary Material in [34]), and shows that without particles these distributions cannot be stable, as the power law decays with an exponent smaller than 2. The power-law behavior is consistent with the results obtained in fig. 1, meanwhile the instability of the distribution is supported by the numerical analysis provided in the Supporting Material in [34].

The second case without decay, i.e., \( \rho_d = 0 \), has been instead discussed in [35] where it has been shown that the distribution is well approximated by a Poisson distribution. The other extreme case is the one of \( \rho_d = 1 \) and \( \alpha > 1 \). In this case, the threshold guarantees that only links which are greater than the threshold survive, and thus the effect is similar to introducing an effective modified constant \( c \).

Simulations with particles: results. – Although a power law is already present in the case of growing graphs with decay, the case without particle leads to a graph which, asymptotically, disappears. Introducing reinforcing particles thus is a necessary requirement to stabilize the graph. The simulations were run with a maximum number \( N_f \) of 2800 nodes and 2800 particles, starting from a single node with one particle. The decay probability was initially set to \( \rho_d = 0.01 \), \( \rho_p = 0.5 \) and \( \alpha = \gamma = 0.1 \). The threshold parameter for the decay was set to \( L_d = 0.99 \). New nodes were linked to all the old ones with link strength picked at random in the interval [0,1] from a flat distribution.

In order to better analyze the properties of these graphs results have been averaged over 30 runs for fitting the degree distribution, and 20 for the clustering coefficient. Figure 2 shows the results of our simulations where a power law with exponent \( \rho \approx -1.15 \) fits the tail of the degree distribution (see also inset of fig. 2) and the fit of the cumulative distribution function in fig. 3. Employing the same parameters but with \( \rho_p = 1 \) leads to a shorter tail, fitted with an exponent \( \rho = -2.36 \), roughly double that of the one obtained in fig. 2. Since the introduction of particles can lead to tails which fall off with an exponent greater than \( \rho = 2 \), we can interpret this as the fact that particles indeed can lead to stable distributions, as these are now normalizable.
We analyzed also the sensitivity of the tail to the size of the system, which in our case is the number of steps of the simulation. With increasing size, the tail becomes longer, and better statistics can be obtained. The current analysis was the best we could obtain with our computing capabilities.

The graphs thus obtained have degree distribution tail exponents both greater and smaller than 2. This implies a short graph diameter in the latter case, namely an ultrasmall network, as guaranteed by the theorem in [36]. To confirm that we have indeed obtained small-world networks we have also studied the clustering coefficient, which is provided in the Supporting Material in [34], showing very high clustering coefficient.

All these results show that the (ant-inspired) memory mechanism is indeed a selection one: decay is a hostile environment which selects those links that are stronger (busy-gets-busier), by virtue of being crossed more often, which means that there are more roads to them. This competition mechanism does modify the effective exponent of the tail of the distribution, which otherwise would be an unstable distribution.

In order to confirm this, we have also varied the decay probability \( p_d \) and the reinforcement parameter \( \gamma \), by keeping the length \( M \) fixed. This is shown in fig. 4(a) for Fig. 5: (Colour on-line) Frequency distributions of the degree for various values of the parameter \( p_{nl} \) for fixed parameters \( L_d = 0.99, \alpha = 0.1, M = p_p = p_{nl} = 1, p_d = 0.01 \) and averaged over 30 simulation runs and smoothed using a robust local regression algorithm. The insert instead represents the double-log of this quantity. The importance of this plot is to show that the exponent of the tail does not depend on this parameter, but that the extension of the tail depends on it, and in fact the closer it is to one, the longer the tail is.

Fig. 6: (Colour on-line) Frequency distributions of the degree for various values of the stability threshold parameter \( L_d \), with \( p_{nl} = 1, \alpha = 0.1, M = p_{nl} = p_p = 1, p_d = 0.01 \); results obtained after averaging over 30 simulation runs and smoothed using a robust local regression algorithm. The insert instead represents the double-log of this quantity. The importance of this plot is to show that the exponent of the tail is unaffected by the threshold variation, although the peak of the distribution moves to the right for increasing values of the threshold.
a varying decay probability and in fig. 4(b) for a varying reinforcement parameter. In both cases we see that by making the memory too strong or too weak, the scale-free property is considerably reduced. For instance in fig. 4(a) we see that as the decay probability increases while keeping the other parameters fixed, the distribution is skewed towards smaller average degrees. The tails of the distribution become shorter and shorter, until eventually they disappear. In the opposite limit, if we switch off the decay mechanism, the scale-free property is completely lost (inset in fig. 4(a)).

Thus, the introduction of particles, combined with the effect of network acceleration and decay, interpolates between Poisson distributions and an unstable power law with exponent equal to minus one.

This shows that memory, although essential, must decay faster than the time-scale necessary to build the graph, otherwise a sort of “memory saturation” effect occurs that is rather a hindrance to the formation of a scale-free state. A similar effect holds in networks of memristors [30,31], where an optimal memory range is necessary to solve optimization problems. Finally, to make the analogy with the ant colony even stronger, if the pheromone trail decays too fast —compared to the average time it takes the ants to go from the nest to the food source— the ants have no time to reinforce the shortest path; if it does not decay at all, any path is equally attractive to the next ants, and no efficient optimization can be achieved.

The robustness of the power law has been tested with respect to parameters \( p_{nl} \) (in fig. 5) and \( L_d \) (in fig. 6), showing that the power law is still present also when these parameters are perturbed.

In order to stress even more the role of memory in the emergence of scale-free, small-world networks, we have studied how the length \( M \) of memory affects the graph’s growth. We find that increasing \( M \) amounts to softening the selection process since even farther neighbours of high-degree nodes can be reinforced. We show the results for memory lengths \( M = 1, 2, 3, 4 \) in fig. 7.

It is interesting to note that when the memory length increases, the size of the tail decreases until it actually disappears, indicating that an “optimal memory range” is necessary for scale-free properties.

**Conclusions.** — In this paper we have presented and analyzed a model of network growth in which scale-free properties emerge by means of a local self-organising mechanism that is based on short-term memory. By this, we mean that as the network grows randomly, all links decay except those that are visited by random walkers, a process that instead increases the link strength. In this model, no previous geometry and dimensionality is assumed, and all of the properties are emergent from the competition of local processes. The model is inspired by evaporating ant pheromone trails, a process known to be able to solve problems as finding the shortest path between their nest and food by leaving a pheromone track that has a characteristic decay time, but which is reinforced every time other ants use it. In our model the ants are the random walkers. It turns out that the optimal memory to obtain strong power-law effect must be short-term, but non-zero. Therefore, there is an optimal range of memory length which allows for the emergence of a scaling behavior.

We want to stress also that, being completely local, the model proposed here lends itself to being engineered in the lab. Indeed, this model can be realized in a network of memristive elements (resistors with memory), making our predictions easily realizable experimentally. In much more general terms, our study makes a connection between self-organization, time non-locality and scale-free properties. Since self-organized critical states are ubiquitous in Nature, an interesting line of research suggested by our work regards the role of memory in the formation of such critical states. We thus hope our work will motivate further theoretical and experimental studies along these directions. In future works we will address the study of the phase space of the model, in which we observe both fat and short tails, and work on an analytical treatment for the distribution of degree in the case with particles.

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