Joint Facade Registration and Segmentation for Urban Localization

Antoine Fond
Inria Grand Est
antoine.fond@inria.fr

Abstract

This paper presents an efficient approach for solving jointly facade registration and semantic segmentation. Progress in facade detection and recognition enable good initialization for the registration of a reference facade to a newly acquired target image. We propose here to rely on semantic segmentation to improve the accuracy of that initial registration. Simultaneously we aim to improve the quality of the semantic segmentation through the registration. These two problems are jointly solved in an Expectation-Maximization framework. We especially introduce a bayesian model that use prior semantic segmentation as well as geometric structure of the facade reference modeled by $L_p$ Gaussian Mixtures. We show the advantages of our method in term of robustness to clutter and change of illumination on urban images from various database.

1. Introduction

Urban localization plays a major role in many applications including navigation aid [15], labeling of local touristic landmarks [6, 29], and robot localization [28].

Tracking solutions like GPS can satisfy the demand to some degree in outdoor environments, but are prone to inaccuracy in several situations, e.g. in areas where the street is flanked by buildings on both sides. Furthermore, the outdoor accuracy of mobile phone GPS is only 12.5 meters [31] and drift-free inertial system solutions are economically not feasible.

Image-based solutions are prone to be more robust and accurate. These solutions generally rely on a two-step process. First, a coarse estimate of the camera pose is obtained e.g. from a GPS [1, 7], user information [21] or content-based image retrieval [9, 22]. Second, a 2D projection of a 3D model of the buildings visible in the image is computed based on the coarse pose and the pose is refined so that the difference between the 2D projection and the real image is reduced.

This paper is concerned with the second step of this process. The method described in [9] is used to automatically detect a perspective-distorted facade in a view, recognize this facade between a collection of pre-acquired fronto-parallel images of reference facades, and compute a coarse estimate of the pose relatively to the detected facade. From this estimate, we perform accurate 3D-2D model-image registration between the reference facade and the target image. When the reference facade is part of a Geographic Information System (GIS) our method can propose an accurate camera pose for geo-localization in the sense of [1, 8].

Previous approaches for 3D-2D registration based on a coarse estimate of the pose have relied on invariant feature matching [17, 23], correlation-based point matching [23], edge tracking [21] and image patch tracking [4]. However, false matches or tracking errors often occur due to the presence of repetitive structures (e.g. windows on a facade), cluttering objects, and/or changes in appearance between the reference texture and the target image, due to different weather conditions, time of day, camera response function, etc. As a result, the number of matches is sometimes too small or the rate of outliers too high to make any robust pose estimation algorithm work (see e.g. Fig. 9).

The authors of [13] tried to tackle these issues by including semantic information in the matching process. In their method, a semantic histogram is built to capture the semantic context around each detected feature point. These histograms are used to learn which features are likely to match correctly and leaving the other features out. This method is of limited interest in our case, as the considered semantic labels (“road”, “sky”, “objects”, “vegetation”, etc.) are generally not part of a facade. It may help to discard false matches due to cluttering objects in front of a facade, but the other issues (repetitive structures, changes in appearance) remain.

Still, relying on a semantic segmentation to register a facade texture in a target image has several advantages. First, there is no need for a complex similarity metric as semantic segmentation already manages appearance and viewpoint changes between the two images [5]. Second, the registration focuses on meaningful components on both images reducing possible local minima. Eventually, compared to global feature-based methods it can benefit from an initial...
2. Previous work

2.1. Semantic Image Segmentation

Convolutional Neural Networks (CNNs) [3] and particularly Fully Convolutional Networks (FCNs) [2, 16, 19] have proven efficient for pixel-wise semantic segmentation. FCNs are based on encoder-decoder architectures that do not contain any fully-connected layers or multi-layer perceptron (MLP) usually found at the end of the CNNs. For instance, in the SegNet network [2] that is used in our method, the encoder network is topologically identical to the 13 convolutional layers of the VGG16 network [25]. The role of the decoder network is to map the low resolution encoder feature maps to full input resolution feature maps for pixel-wise classification. The pooling indices computed in the max-pooling step of the corresponding encoder are used to perform non-linear upsampling. FCNs are fast and well-suited to online applications. However, the segment boundaries can still be noisy (see e.g. Fig. 2) and they still can misclassify very visually ambiguous classes like doors and windows.

To improve the results of generic semantic segmentation approaches on facades, some authors have proposed specific methods that exploits the facade structure. Among the bottom-up approaches, Gadde et al. [10] iteratively refine the segmentation using auto-context descriptors that enforce the rectangular-shape of the segment as well as their vertical and horizontal repetitions. A facade segmentation made of strictly rectangular structures can be obtained by using the method presented in [30]. The clutter-free low-rank texture of the facade from TILT [32] is initially segmented then partitioned into multiple blocks of rank-one matrix by a heuristic split and merge approach. There are also top-down methods that parse facades using shape grammar. In [27] Teboul et al. use reinforcement learning techniques on a Markov Decision Process to find the optimal parsing tree of the facade. All these facade-specific approaches require the perfect boundaries of the facade and are computationally expensive. For these reasons there are poorly suited to support registration.

2.2. Semantic-based Model-Image Registration

Model-image registration in urban environment has been performed based on semantic segmentation in at least two previous works. In [1], an approximate pose provided by a GPS is refined by fitting vertical corners of buildings (obtained from a 2D city map) with vertical lines extracted from the image (edges pointing toward the vertical vanishing point). However, as the images are very cluttered in practice, this task is very challenging and often leads to inaccurate registration. This problem is tackled by generating several translation hypotheses for each possible pair of correspondences between the building corners and the vertical lines extracted from the image. A simple pixel-wise segmentation of the input image is then used to select the best translation among the hypotheses. A SVM classifier is applied to each image patch of a given size to assign a class label (facade, sky, roof, vegetation and ground) to the center location of the patch. The refined pose is then obtained by maximizing a log-likelihood which is high when the pixels lying on the projection of the facades have a high probability to be on a facade, and the pixels lying outside have a high probability to not be on a facade.

Though this method is interesting, the accuracy of the registration relies on the pixel-wise segmentation, which is noisy and do not separate adjacent facades. Moreover, structural elements on the facades (windows, doors, etc.) are not detected by the classifier (they are simply classified as facade), though these elements would be useful to get a more accurate registration.

Chu et al. [8] exploit this structural information to better estimate the camera location as well as some geometric parameters of the building’s model (height of each floor, vertical positions of windows and doors, etc.). As in [1], the method assumes the camera pose to be initialized by GPS and requires geo-referenced footprint of buildings as a base for creating the 3D models. The problem is formulated as inference in a Markov random field, which encourages the projection of the 3D model to match the image edges, semantics (based on SegNet [2]) and location of doors and windows (based on Edgeboxes [33] and AlexNet [14]) and to differ from the background in all GoogleStreetView images around the building. Nevertheless the complexity of the inference that use a discretized parameters search space and multiple views are disadvantages for real time applications to urban localization.

In both of these works [1, 8], the semantic segmentation is performed once and for all, and serves as a basis for the 3D-2D registration. However, as we argued in the introduction, segmentation and registration are linked, and conjointly performing these two tasks may help improving the accuracy of both. We first propose a way to initialize both problems. Then we introduce the bayesian model that joint them together. The details of the inference through
Expectation-Maximization are described before discussing results on various databases.

3. Initialization

Initialization of the Expectation-Maximization procedure is based on four steps: (i) the camera intrinsic parameters are computed from the image content (ii) the image is rectified so that the facades of the buildings appear as if they where fronto-parallel to the camera (several rectified images can be obtained), (iii) facades in the rectified images are detected (approximate bounding boxes are obtained) and recognized, (iv) semantic segmentation and registration are initialized from the bounding boxes of the recognized facades. In the following, this initialization step will be referred to as $t = t_0$. We now detail each of its subtasks.

3.1. Autocalibration and plane rectification

Steps (i) and (ii) of the initialization process are performed using the method described in [24]. Horizontal vanishing points of the image are detected by exploiting accumulations of oriented segments around the horizon line. The principal point is assumed to be at the center of the image and the focal length is computed from a detected pair of orthogonal vanishing points. Finally, for each detected vanishing point a homography is computed, that transforms all vertical planes in the direction of the vanishing point to a fronto-parallel view of the planes.

3.2. Facade detection and recognition

Facades are detected and recognized in the rectified images using the method presented in [9]. This method relies on image cues that measure typical facade characteristics such as shape, color, contours, structure (windows and balconies are detected using a modified version of SegNet [2]), symmetry and semantic contrast. These cues are combined to generate a few facade candidates fast. The candidates are then classified into “facade” and “non facade” through a neural network using SPP descriptors [12]. The remaining facades are matched with the facade database using a semantic metric learned through a siamese neural network taking the SPP descriptors as inputs.

3.3. Registration and segmentation initialization

In this method we aim to jointly solve the registration of the recognized reference to the detected facade in the target image and the segmentation of the latter into semantic parts. As the image has been previously rectified using calibrated camera intrinsics the only remaining parameters to register the reference image onto the target image are one scale parameter $s$ (the aspect ratio is preserved) and two translational parameters $(t_x, t_y)$. Facade recognition enables to select the correct facade reference to be registered in a larger facades database. Moreover thanks to facade detection we can estimate a first initialization of the registration parameters by solving the least-square problem that maps the four transformed corners of the reference to the four corners of the detection.

![Figure 1. The initial registered boundaries of the reference $I_{ref}$ (right) overlay the target image $I$ (left).](image)

As the facade detection step relies on semantic segmentation, it also provides a first initialization of the latter. However its SegNet [2] inference is sensitive to scale (Fig. 2). To improve this initial segmentation, we zoom in the image region corresponding to the transformed boundaries of the reference and we perform another inference. The transformation uses the estimated scale $s$ augmented by a constant to avoid the region of interest to be too much cropped.

![Figure 2. Semantic segmentation initialization of the target image $I$ without rescaling (left) and with rescaling (right).](image)

4. Joint registration and semantic segmentation

4.1. Bayesian model

We wish to register the recognized image reference $I_{ref}$ onto the target image $I$ in which the facade has been detected through the transformation $T$ and simultaneously improve the quality of the semantic segmentation. We denote $L = \{l_j\}_{1 \leq j \leq K}$ the different labels from the semantic segmentation that are characteristic of a facade architecture such as “window”, ”door” and ”balcony”. The other labels from [9] (i.e. ”facade”, ”sky”, ”road”, ”background”) are not considered. Both target and reference images are considered as sets of 2D labeled points. Let $X = \{X_i\}_{1 \leq i \leq N}$ be a set of $N$ data points $X_i = (x_i, y_i)$ from the target image $I$. These points are the coordinates of the pixels $i$ from the target image $I$ that have a fair probability of being one of the
labels $P(l_j|i, I) \geq 0.01$ (Fig. 3). This probability $P(l_j|i, I)$ is the score of the last layer of the CNN for semantic segmentation. The set of points $X_{ref}$ from the reference image $I_{ref}$ is modeled by a mixture of $L_p$ gaussian distributions $N_p$ (Eq. 3) for each label $l_j$: $\left(\pi_{k_j}, \mu_{k_j}, \Sigma_{k_j}\right)_{1 \leq k_j \leq m_j}$. Those distributions are well suited for facade architectural components as the $L_p$ norm $||M||_p, \Sigma = \frac{m^p}{\sum_{y} x_{y}^p} + \frac{m^p}{\sum_{y}}$ unit ball is roughly rectangular with a high value of $p$. The goal is to estimate the geometric transformation $T(\Theta)$ of parameters $\Theta = (t_x, t_y, s)$ that registers these $L_p$ gaussians to the set of observed data points $X$ from the target image $I$. In addition, the assignment of a data point $X_i$ to a transformed $L_p$ gaussian as well as the prior segmentation probability $P(l_j|i, I)$ can be seen as a posterior segmentation. Assuming that the observed data $X$ are independent and taking the logarithm, the a posteriori distribution can be maximized to find $\Theta$:

$$\Theta^* = \arg \max_{\Theta} \ln P(\Theta | I) + \ln P(\Theta)$$

$$\Theta^* = \arg \max_{\Theta} \sum_{i=1}^{N} \ln P(X_i | \Theta, I) + \ln P(\Theta)$$

(1)

Using the law of total probability, we can introduce the probability $P(X_i | l_j, \Theta, I)$ which is modeled by a mixture of transformed $L_p$ gaussians (Eq. 3), and $P(l_j|i, \Theta, I)$ which can be seen as a segmentation prior probability:

$$P(X_i | \Theta, I) = \sum_{j=1}^{K} P(X_j | l_j, \Theta, I) P(l_j|i, \Theta, I)$$

(2)

$$+ P(X_i | \Theta, I) P(o|i, \Theta, I)$$

$\alpha = P(o|i, \Theta, I)$ is the outliers rate and we choose a spatial uniform distribution to model outliers predictions $P(X_j | o, \Theta, I) = \frac{1}{HW}$ with $H, W$ the dimensions of the target image. In practice, the outliers rate is initialized to $\alpha = 0.25 \left(1 - \frac{s^2 h w}{H W}\right)$ with $h, w$ the dimensions of the reference. Moreover thanks to the scale reestimation and the invariance of CNN to small translations, the semantic segmentation inference is pretty stable. Thus we can assume that $P(l_j|i, \Theta, I) = P(l_j|i, \Theta^{(t_0)}, I)$.

$$\alpha = 0.25 \left(1 - \frac{s^2 h w}{H W}\right)$$

To properly model the rectangular shape of facade components and keep the computation tractable we choose $p = 4$. The number of $L_p$ gaussians and their parameters are set from the image reference $I_{ref}$ (Fig. 4). First, we suppose that the ground-truth semantic segmentation of the image reference of the detected facade is already available. Then, for each label $l_j$, we extract the connected components and a $L_p$ gaussian is fitted in each of them. As the image is rectified and the shape of the connected component is typically rectangular, the axis of the $L_p$ gaussians are aligned with the image axis. The center of the $L_p$ gaussian $\mu_{k_j}$ is initialized to the mean of the pixels coordinates of the connected component and the covariance $\Sigma_{k_j} = \text{diag} \left(\frac{\sigma_x^p}{2}, \frac{\sigma_y^p}{2}\right)$ is initialized from their vertical and horizontal variance (respectively $\sigma_x$ and $\sigma_y$). They are then refined by minimizing the error between the connected component and the true $L_p$ gaussian form using Gauss-Newton. The mixture priors $\left(\pi_{k_j}\right)_{1 \leq j \leq K, 1 \leq k_j \leq m_j}$ are initialized such as $\pi_{k_j}$ is the ratio of the number of points $X_{ref}$ from the connected component $k_j$ over the total number of points $X_{ref}$ from the image reference $I_{ref}$. Then they are normalized $\sum_{j,k_j} \pi_{k_j} = 1$.

$$\Theta^* = \arg \max_{\Theta} \ln P(\Theta | I) + \ln P(\Theta)$$

$$\Theta^* = \arg \max_{\Theta} \sum_{i=1}^{N} \ln P(X_i | \Theta, I) + \ln P(\Theta)$$

(3)

To be more robust to clutter we let the mixture weights free to vary during the inference but, as a tradeoff, we assume a prior distribution over them. We can actually add the mixture weights to the parameters $\Theta = \left(\pi_{k_j}\right)_{1 \leq j \leq K, 1 \leq k_j \leq m_j}, \alpha, t_x, t_y, s$) without changing Eq. 1. We don’t assume any prior for the transformation param-
eters \((t_x, t_y, s)\) but we choose a Dirichlet distribution as a prior for the mixture weights \(\pi_{k_j}\):

\[
P(\Theta) = \text{Dir}(\pi_{k_j} | \alpha_{k_j}) \propto \prod_{j,k} \pi_{k_j}^{\alpha_{k_j} - 1}
\]

Gauvin et al. [11] show that Dirichlet distribution is a practical prior candidate for mixture distributions that enables closed-form formula to the following equations. \((\alpha_{k_j})_{1 \leq j \leq K, 1 \leq k_j \leq m_j}\) are set to the same values as the initialized prior mixture \(\pi_{k_j} = \pi^{(t_0)}_{k_j}\).

### 4.2. Expectation-Maximization

This Maximum A Posteriori (MAP) problem can be solved in the framework of Expectation-Maximization. We define the latent variables \(Z = \{z_{i,j,k} \in \{0, 1\}, z_{i,o} \in \{0, 1\}\}_{1 \leq i \leq N, 1 \leq j \leq K, 1 \leq k_j \leq m_j}\) such that \(z_{i,j,k_j}\) assign a point \(X_i\) to a \(L_p\) gaussian \((T \mu_{k_j}, s^p \Sigma_{k_j})\) from the label \(l_j\) and \(z_{i,o}\) assign \(X_i\) to the outlier extra class \(o\). The Expectation-Maximization algorithm seeks to find the solution iteratively by alternating between calculating the expected complete-data log-likelihood \(Q(\Theta | \Theta^{(t)})\) with respect to \(Z\) given \(X\) and the current parameters \(\Theta^{(t)}\) and finding the parameters \(\Theta\) that maximizes this quantity:

\[
Q(\Theta | \Theta^{(t)}) = \mathbb{E}_{Z|X, \Theta^{(t)}} \ln P(X, Z | \Theta) = \sum_{Z} P(Z | X, \Theta^{(t)}) \ln P(X, Z | \Theta)
= \sum_{i,j,k} \sum_{k_j} \beta_{i,j,k_j} (\ln \pi_{k_j} + \ln P(l_j | i, I)) + \sum_{i,j,k} \sum_{k_j} \beta_{i,j,k_j} \ln \mathcal{N}_p(X_i | T \mu_{k_j}, s^p \Sigma_{k_j}) + \sum_i \gamma_i \ln \frac{\alpha}{HW}
\]

(4)

with \(\beta_{i,j,k_j} = \mathbb{E} (z_{i,j,k_j} | X, \Theta^{(t)})\) and \(\gamma_i = \mathbb{E} (z_{i,o} | X, \Theta^{(t)})\).

Thus the Expectation-Maximization framework iterates between the two steps:

- **E-Step:** compute \(\beta_{i,j,k_j}\) and \(\gamma_i\)
- **M-Step:** \(\Theta^{(t+1)} = \text{argmax}_{\Theta} Q(\Theta | \Theta^{(t)}) + \ln P(\Theta)\)

The E-Step can be seen as the computation of an assignment probability of each observed data point \(X_i\) to a \(L_p\) gaussian \((T \mu_{k_j}, s^p \Sigma_{k_j})\) from the label \(l_j\) knowing the current parameters \(\Theta^{(t)}\) = \(\{\pi_{k_j}^{(t)}\}_{1 \leq j \leq K, 1 \leq k_j \leq m_j}, \alpha^{(t)}, t_x^{(t)}, t_y^{(t)}, s^{(t)}\).

Using Bayes rule and by denoting \(\lambda = \frac{\alpha}{p \pi}\), we can write:

\[
\beta_{i,j,k_j} = \mathbb{E} (z_{i,j,k_j} | X, \Theta^{(t)}) = \frac{\pi_{k_j} N_p(X_i | T \mu_{k_j}, s^p \Sigma_{k_j}) P(l_j | i, I)}{\sum_{j', k_j'} \pi_{k_j'} N_p(X_i | T \mu_{k_j'}, s^p \Sigma_{k_j'}) P(l_j' | i, I) + \lambda}
\]

(5)

In the M-Step we aim to maximize \(R = Q(\Theta | \Theta^{(t)}) + \ln P(\Theta)\) knowing the assignments \(\beta_{i,j,k}\) and \(\gamma_i\). By replacing the expressions of the distribution from equations 3 and 4 and by ignoring the constant terms, \(R\) can be re-written as \(\tilde{R}\):

\[
\tilde{R} = -\sum_{i,j,k} \frac{\beta_{i,j,k_j}}{2} (\ln |s^p \Sigma_{k_j}| + \|X_i - T \mu_{k_j}\|^p) + \sum_{i,j,k} \beta_{i,j,k_j} \ln \pi_{k_j} + \sum_i \gamma_i \ln \lambda + \sum_{j,k} (\alpha_{k_j} - 1) \ln \pi_{k_j}
\]

(6)

From the partial derivatives \(\frac{\partial \tilde{R}}{\partial \pi_{k_j}} = \frac{\partial \tilde{R}}{\partial \beta_{i,j,k_j}} = \frac{\partial \tilde{R}}{\partial \gamma_i} = 0\) we can derive a polynomial system which cannot be solved in closed-form for \(p = 4\). Our solving strategy is similar to the one we used in the initialization of the mixture from the reference. First we solve the polynomial system in closed-form with \(p = 2\) which corresponds to a gaussian mixture (cf. Appendix A). Then we refine the solution by minimizing \(J = \|\frac{\partial \tilde{R}}{\partial \pi_{k_j}}\|^2 + \|\frac{\partial \tilde{R}}{\partial \beta_{i,j,k_j}}\|^2 + \|\frac{\partial \tilde{R}}{\partial \gamma_i}\|^2\) for \(p = 4\) using gradient descent. As \(J\) is polynomial both the gradient and the hessian can be computed using their polynomial expression in the Gauss-Newton algorithm. The convergence is reached after a few iterations and we can update the transformation parameters \((t_x^{(t+1)}, t_y^{(t+1)}, s^{(t+1)})\). The update for the mixtures weights \(\pi_{k_j}\) and the outliers rate \(\alpha\) follows the formula from [11]:

\[
\pi_{k_j}^{(t+1)} = \frac{\sum_i \beta_{i,j,k_j} + \alpha_{k_j} - 1}{\sum_{i,k_j'} \beta_{i,j,k_j'} + \sum_{k_j'} (\alpha_{k_j'} - 1)}
\]

(7)

\[
\alpha^{(t+1)} = \frac{\sum_i \gamma_i}{\sum_{i,k_j'} \beta_{i,j,k_j'} + \sum_{k_j'} (\alpha_{k_j'} - 1)}
\]

(8)
5. Results

5.1. Implementation and efficiency

Unlike most EM approaches, in our method the $L_p$ gaussian parameters are fixed except for the mixture prior weights. Indeed here the $L_p$ gaussians model the semantic components of the reference facade. This compact representation of a facade enables our method to be efficient. The number of $L_p$ gaussians is in the order of the number of windows. It typically varies between 2 and 30 for European style facades. The number of data points $N$ is harder to estimate but, if we assume that the image is full of adjacent facades and the empty space between windows is as large as the window itself we can approximate $N \approx 0.25HW$. In our testing data, this approximation is valid and the average number of data points is $N = 31072$. Actually registration does not request the points to be sampled at each pixel. In our implementation we use a multi-resolution scheme with 2 levels. The EM algorithm is executed on a down-sampled version of the set of points $X$ until convergence $\|\Theta^{(t)} - \Theta^{(i)}\| \leq \epsilon$ and then executed again on the full set $X$ from the last estimated $\Theta^{(i)}$.

The complexity for one iteration $t$ of the EM algorithm is $O\left(NK \max_j m_j\right)$ and parallelization is easy for the E-Step as $\beta_{i,j,k}$ computations are independent. This efficient complexity is also a consequence of the partial solvability of the M-Step in closed-form. The code of our implementation is mainly in Matlab but the EM is in C++. The average computation time for one iteration $t$ is 0.023 second on an Intel-3520M CPU. The number of steps for the EM to converge strongly depends on the initialization. In our testing data, only 6 iterations are needed to converge for the down-sampled level and 2 more for the upper level (Fig. 5). The computation time of the Gauss-Newton inner-iterations in the M-Step is negligible. Our optimization scheme for this step is also faster and more accurate on this problem than homotopy continuation methods. Thus the average computation time of the whole EM is 0.121 second.

To avoid the problem of the EM converging to a local maxima, we use several initializations in practice. We apply our method not only to the detected facade but also to the top-20 facade proposals [9] that overlap the detected facade. The final solution is the one with the highest $R$ value.

5.2. Validation with ground-truth semantic references

We test our method on 3 different datasets. The first one is VarCity 3D [1]. It consists of 401 street-view images of buildings along the same street. Images are also semantically labelled and a 3d reconstruction of the scene is available as well as the camera parameters. The image viewpoints are roughly fronto-parallel and facades cover almost the whole image. As a consequence the change of scale from the reference is minor but the translation value can be high with large image parts not visible.

The second one is the 100 first buildings from Zurich Buildings Database (ZuBuD) with 5 different viewpoints per building. Among those scenes we keep only the ones that have been correctly reconstructed by SFM [2]. The diversity of viewpoints in this dataset enables a wider range of scale than VarCity as well as occlusions.

The last dataset aims to show the robustness of the proposed method to change in illumination. It consists of 2 time-lapses of the same facade taken from the same viewpoint at dawn and sunrise for a total of 56 images.

For each building in all 3 databases we select the facade reference from the most fronto-parallel viewpoint where the facade is fully visible with the least occlusions possible. The reference is manually segmented into the 3 semantic labels "window", "door" and "balcony" (Fig. 4). The ground truth boundaries of the reference are transferred to all the images where this facade is visible using the geometric information from the SFM model.

We compare our method to both image-based and feature-based registration between the rectified target image and the reference image. In the first category we are competing against raw detection [9], $L_2$ norm minimization between images by gradient descent, Mutual Information maximization [18][26], and phase correlation [20]. For the optimization methods the same initializations as for our method are chosen. For the feature-based method we extract SIFT descriptors in the rectified image with fixed orientation origin. 3 pairs of matched SIFT descriptors using Lowe’s criteria [17] are used to generate transformation samples in a RANSAC framework. The comparison is done in the image itself computing the cumulative normalized histogram of the error in translation and scale. For ZuBuD and VarCity 3D the SFM models enable us to also show the error on the camera pose translation deduced from the registration (Tab. 1).

![Figure 5. The registered reference boundaries of the image reference for each iteration of the algorithm are drawn in color according to the jet colormap. From dark blue for the initial iteration to red for the final one.](image)

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1https://varcity.ethz.ch/3dchallenge
2http://ccwu.me/vsfm
The good results on VarCity 3D (Fig. 6) show that our method can handle large translations thanks to the infinite $L_p$ gaussian support. Even when this phenomenon concurs with very repetitive patterns, the multiple initializations that exploit those repetitions and symmetries as well as the MAP regularization globally provide a correct registration. On the contrary this is a major drawbacks of methods using template-based optimization that get easily stuck in a local minima in such cases (Fig. 7). Still, sometimes in our method, the lack of discriminative architectural components like doors can cause the same shift in registration aligning the wrong floor or windows when SIFT can handle it using other features.

ZuBuD highlights other challenges as the various viewpoints cause strong changes in appearance in the rectified images especially in scale. Facades are usually poorly textured and the low resolution artifacts from the rectification make it worse. In those conditions few SIFT descriptors are extracted and they all look alike possibly causing misregistration (Fig. 9). Because the registration is bounded to the facade it can fail even if the SFM succeed relying on other contextual features. On the other hand, our approach benefits from a decent initial detection (Fig. 8). Occlusions are another consequence of the diversity in viewpoints. Updating the mixture weights during the EM enables our method to be robust to them as well as hidden parts (Fig. 12) as $\pi_k$ value can decrease if a component is not visible. Acting as a regularizer, the Dirichlet prior on mixture weights avoid complete ignorance of data by keeping the mixture weights close to their original value $\alpha_k$.

The visual appearance of facades can change a lot: windows can change according to sun reflexions and to the presence of closed shutters, balconies orientation are dependent on viewpoints. If this is true on ZuBuD it is even more for the last database where the robustness to illumination changes is evaluated (Fig. 10). Relying on semantic segmentation enables our method to focus on the geometric structure of the facade whereas the changes in appearance are encoded in the network. The illumination invariance of the network is surprisingly good even through extreme changes in lighting that makes other methods fail (Fig. 11).

|    | SIFT+RANSAC | phase correlation | intrinsic bias | mutual information | ours |
|----|-------------|------------------|---------------|-------------------|------|
| VarCity 3D | 0.14 | 0.05 | 0.71 | 0.43 | 0.03 |
| ZuBuD | 0.12 | 0.03 | 0.71 | 0.44 | 0.12 |

Table 1. Median relative errors for the 3D camera translation (relative to the distance from the building)

Though the semantic segmentation prior $P(l_j|i, I)$ is not updated during the EM, data points label $l_j$ can change from one iteration to another (Fig. 13). Indeed if misclassification is common for visually similar labels like “door” and
"window", the true prior probability can be reinforced by the \( L_p \) gaussian influence during registration. Eventually we can transfer the posterior probability of the data points \( X \) to the prior semantic segmentation to update it (Fig. 14).

5.3. Limitations

Using ground-truth semantic references can be seen as a limitation for a real application to augmented reality or robotics. However the SegNet inference can be post-processed by introducing regularizing information based on architectural rules [27][30]. These methods require the exact boundaries of the facade and can be very slow but it is perfectly suited to provide clean facade references segmented offline.

Our approach is well suited for images with sparse structures as facades but cannot be generalized to all kind of images because of spatial distributions chosen to model it (\( L_p \) gaussians and uniform distribution for outliers). Cases where data points are close to a dense repartition tend to fail with data points all labeled as outliers or as a single \( L_p \) gaussian if the initialization is not close enough.

6. Conclusion

We have presented a bayesian model to solve jointly facade registration and semantic segmentation. The method is efficient and handle registration issues like occlusions or repetitions and improve simultaneously the semantic segmentation. As in our tests, the initialization is close enough to the solution, we can assume that the semantic segmentation inference by the CNN is stable and do not require to be reestimated online. In future work this assumption could be relaxed in the bayesian model to improve accuracy and dependence on initialization.

A. Appendix

With \( p = 2 \) setting the partial derivatives of \( \hat{R} \) (cf. Eq. 8) to zero leads to solving a polynomial system of one quadratic equation in \( s \) and two linear equations in \( t_x \) and \( t_y \). The closed-form solution is the following:

\[
\begin{align*}
    s &= \frac{-a_1 a_2 a_6 + a_1 a_7 a_8 + a_2 a_5 a_8}{2 (a_2 a_5 a_6 - a_6 a_5 a_7 - a_2 a_7 a_8)} \\
    t_x &= \frac{a_3 - 2 a_6 a_8}{2 a_8} \\
    t_y &= -\frac{a_4 - 2 a_6 a_7}{2 a_8}
\end{align*}
\]

with

\[
\begin{align*}
    a_1 &= -\sum_{i,j,k} \beta_{i,j,k} \left( \frac{x_i^2}{\sigma_{k_j,x}} + \frac{y_i^2}{\sigma_{k_j,y}} \right) \\
    a_2 &= \sum_{i,j,k} \beta_{i,j,k} \left( \frac{x_i y_i}{\sigma_{k_j,x}} + \frac{y_i}{\sigma_{k_j,y}} \right) \\
    a_3 &= 2 \sum_{i,j,k} \beta_{i,j,k} \frac{x_i}{\sigma_{k_j,x}} \\
    a_4 &= 2 \sum_{i,j,k} \beta_{i,j,k} \frac{y_i}{\sigma_{k_j,y}} \\
    a_5 &= -\sum_{i,j,k} \beta_{i,j,k} \frac{y_i}{\sigma_{k_j,x}} \\
    a_6 &= -\sum_{i,j,k} \beta_{i,j,k} \frac{y_i}{\sigma_{k_j,y}} \\
    a_7 &= -\sum_{i,j,k} \beta_{i,j,k} \frac{x_i}{\sigma_{k_j,x}} \\
    a_8 &= -\sum_{i,j,k} \beta_{i,j,k} \frac{x_i}{\sigma_{k_j,y}}
\end{align*}
\]
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