Use of closed loop system using Arduino for different parameters in farming

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ABSTRACT

The GDP (Gross domestic product) of most countries in the world are base on the regular basis of agriculture contribution of that particular country. The current weather conditions in the world and crop loss are the main reason for its contribution to GDP. New technologies and advanced fertilizers are now used in farming though these technologies and advanced fertilizers do not reach farmers till now. In this paper, a concept for the automated watering system in agriculture is introduce which uses wireless sensors technology for the detection of moisture in the soil suitable for agriculture using a smartphone application which will play a critical role in agriculture. The automatic watering to plants using the Arduino system and android app is use. Even this application of Android will provide information to the farmers related to agriculture like costs of seeds, level of moisture required, amount of water needed, which type of soil required, forecast weather, fertilizers to be used and pesticides required.

1. INTRODUCTION

Many sectors related to agriculture are the pillars of the world’s economy as they are the primary means of livelihood in rural parts of most of the countries in the world. The financial value of all the complete goods and services produced in the country in a precise period is referred to as GDP. Agriculture has been contributing mainly to GDP to many nations over the years. One can take the example of India, i.e., in 2012-2013 cultivation added to 13.9 percent of the total gross domestic product [1] and provided 47% of the entire human resources of the country [2]. If one takes the example of India, the efforts are made by the government of central and state and the people have been successful in accomplishing the production of 264 MT of edibles grain during the year 2013-2014 [3, 4].

It is observe that the contribution of agriculture to GDP is not straightforward, i.e., non-linear from the year 1951 to 2019. There are many reasons which are responsible for this decline like diversification and growth of the Indian economy, adverse weather conditions which lead to crop loss, Framer does not know new technologies which they can use for the betterment of overall profit from agriculture and its related sectors. Despite all these problems agriculture is a cardinal source of employment and plays a vital role in the socio-economic development of countries.

To improve the above conditions discussed, one can make use of new technologies in the agriculture field. In recent years, the use of the mobile phone has become a characteristic fashion in the whole world irrespective of the age group. The majority of the people use the smartphone which is having android as
an operating system and is becoming popular because in this one can use the internet using 3G and 4G connectivity, wireless local area network connectivity, having hardware like GPS, accelerometers.

If one talks about India, the Ministry of Agriculture, Government of India, has taken various steps in the interest of farmers for their growth as well as countries growth. The Honorable President of India in the year 2013 July inaugurated mKisan portal which got around 1,85,40,07,285 messages, 5,74,40,63,746, and 237,777 pieces of advice till 8th of April 2015 [5]. The price of seeds and fertilizers are around Rs. 5/month/dealer and are available weekly/daily with dealers [5]. In India applications like Krishi Ville [6], Kissan Kerala [7-15] is an effort to deliver information regarding farming to the farmers through the internet. The number of people is surprised by the fast emergence of mobile technology and considers mobile devices connect this world. wireless sensor network (WSN) is also a developing technology that can be used at an accelerated pace in the present time. WSN syndicates sensing, computation and communication into a single tiny device. Managing the use of water by controlling irrigation in response to the change in soil moisture to meet crop water demands is a great approach but requires knowledge of closed-loop control practice. Monitoring mechanisms that ensure efficient crop growth are essential on many farms, especially in some regions of the planet where the level of water is deficient [16-20].

The current conditions of farmers are not very good in most of the countries. There is a various relation to these conditions such as high cost of life, e.g., education, health, etc., poor management is also one of the ideas for their severe circumstances. In India, in the past 16 years, it is observed that around a quarter of a million Indian farmers have committed suicide. Thus it is essential to improve the living style of farmers with the help of new technologies implementation.

The mobile application which has been proposed would work as a farmer’s assistant in the field. These mobile applications will provide important agriculture information like a forecast of weather, prices of crops, costs of fertilizer and seeds, about pesticides to be used, type of soil required for particular seeds and moisture level required. Therefore this mobile application will be handy for farmers as they will be able to seek information regarding agriculture with just a few clicks. More ever, the application will reduce the fieldwork of farmers by providing the control to water plants [21-25].

There are two problems faced by farmers are: 1) Farmers are not aware of various new technologies that are useful for productive farming. 2) As the weather conditions are disturbed in most countries and water resources are limited, there is an acute need for using water efficiently. To deal with this problem, a system is proposed, smart framing using Arduino. According to this system, there will be an information hub from which farmers will get information about the latest technology in the agriculture field, and farmers will be updated with new technologies in the field of agriculture. Apart from this, there will be an automated watering system that will reduce the burden of farmers, and also it will use the limited supply of water efficiently.

2. ARCHITECTURE OF THE DEVELOPED SYSTEM

In a Closed Loop system, the farmer can make a general control strategy for a watering system using Arduino. For instance, generalized methodology is made; the central unit will work by designing an accurate conclusion on when and how much the amount of water to be given. Sensors are needed to provide feedback for this kind of system as shown in Figure 1. Sensors data are used to make decisions during farming. Regularly reporting and supervision of networks are carried out. The data of different parameters used in agriculture are required like the level of ground moisture, temperature, the speed of the wind, etc., by the controller of the closed-loop. The components used to develop this system are mentioned below:

Arduino is a public domain model built on befiting hardware and software which can be changed according to the need of the customer [1]. With the help of a controller, Arduino UNO board of microcontroller ATmega328P helps control motors. The formulating of the Arduino board is organized in such a manner that it will detect the level of moisture in the soil and gives a message to the farmer [8]. The hygrometer sensor is used to identify the content of moisture levels in the ground. When the level of moisture content falls below a threshold level, then the soil hygrometer detection outputs a high standard and vice versa. When this sensor is integrated with Arduino based module the automatic watering plant system is formed in which no human supervision is needed for watering of crops. Ethernet Shield is used to connecting the Arduino with the internet easily. This enables the Arduino to send and receive data from anywhere in the world with an internet connection required which can be used for the real-time application. By motor using Arduino controller of the Arduino, the speed and direction of the engine are controlled and this also permits an extra motor to be added by using the outside suppilication of power supply of up to 12V. When we integrate the servo motor with a sensor, it allows controlling the angular position. The mechanism involved in the servo motor removes the error in the system using negative feedback and hence improves the performance of the system. Android is an open-source operating system that
is mostly used in smartphones nowadays. In most of the countries in the world, almost 70% of mobile phone users are using Android as it is user-friendly. Android apps are designed and developed using tools like Android Studio, Eclipse, Visual Studio, etc.

There are two primary functional units for its working, i.e., soil hygrometer sensor and servo motor (water pump). The work of the soil hygrometer sensor is to check the level of moisture in the soil and then send a signal to the Arduino UNO if watering is required or not. The hardware block diagram representation of the system is as shown in Figure 1. In this paper, the Arduino controller is used to control the motor. Arduino and Android applications will communicate with each other via the internet. The working of the plant watering system is shown in Figure 2 in the form of a flowchart.

Figure 1. Block diagram of the hardware representation

Figure 2. Flowchart for an automated watering system using feedback

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The detailed steps are as given:

- Inside the soil, a hygrometer sensor will be placed which will check the level of moisture of soil and will send the signal to Arduino UNO. Arduino will compare the level of humidity with the database value for a particular plant from the information hub and accordingly, it will do the watering for the specific plant or seed.
- If the level of moisture is less than the threshold value for that particular plant, a notification for watering a plant will be sent to the farmer through the Arduino Ethernet shield by Arduino UNO.
- Farmers will be having two options whether they want to water of plant automatically, or they will do it manually.
- Depending on the option selected by the farmer, appropriate actions will be carried out by the Arduino UNO. If a farmer decides an automatic choice, Arduino UNO will start the servo motor through the Arduino controller to make it ON and provide the water to the specific plant. When the moisture level reached a chosen level the working of the system will be off itself and servo motor is turned OFF. If the farmer selects the manual mode, Arduino UNO will trigger the servo motor to turn ON and the time will be decided by the farmer that when to stop the motor.

An android application’s overall mechanism which will control the watering system and will assist farmers in obtaining the required information for the particular plant, is described in Figures 3 and 4. In Figure 3, several steps have been explained for farmers that how they have to sign up on an android app. Once the farmer has successfully signed up, his/her profile will be created, and he will be able to see the information’s regarding agriculture through the news feed page. The newsfeed page will contain weather information and much other useful information. The working of the system after a successful login is as shown in Figure 4.

![Figure 3. Steps for sign up to android application](image)

Detailed information’s regarding crops such as the cost of the seeds, the moisture level of soil required, pesticides, and fertilizers to be used, and all these will be stored in a database. An Android application will be connected to the database which can be used as a source of data using a regression algorithm along with crucial points like crop, soil type, area, seeds, and weather conditions. In addition to all these the farmers can share their views regarding the methods they have used in farming and the technologies they are using with the help of the android application therefore if one can see that this application will be beneficial to the farmers in seeking information with just a few clicks.

Using the empirical data, the Android application will also predict the weather conditions for the coming days. To give the weather conditions, it will consider the following steps; it will find the last week’s temperature along with the temperature value of the same dates of the previous four years.
and calculate the average value which will be the best-predicted temperature value. It will also pressure, wind speed, humidity, clouds. These data or information will better help the harvester to design his activity while farming processes like taking suitable prevention over an anticipated rainfall, therefore, protecting his efforts.

Figure 4. Working of android application

3. CONCLUSION

The essential part of farming is watering which is an indispensable cultural practice making this part automated will lessen the burden of farmers. In addition to this, the Android application will make the lifestyle of farmers smarter and faster. Building a water system automated will make the limited use of available water efficiently. Also, the availability of different information’s regarding agriculture directly in the hand of the farmer through the use of the app without making him independent on his friend, neighbors or expecting for a message from the portal schemes of mKisan, this would make a farmer independent and can take the instant decision. Automatic system will not only make the productivity higher but will also improve the life of a farmer making it tension free as well as increasing their eagerness to explore the innovative technologies which are essential in this Digital world. The close loop system will also help to increase the GDP of the country. There is also future scope in this field by making some improvement plan which can be incorporated in this app by giving more accurate predictions about weather conditions. As different sensors are used, all the information can be recorded on the servers. Future work can also be done to build a commercial sellable product with possible additional features like harvesting, a video camera sending a live video feed to the farmer’s cell phone via an IP camera.

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