Orbiting black-hole binaries and apparent horizons in higher dimensions

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Abstract

We study gravitational wave emission and the structure and formation of apparent horizons in orbiting black-hole binary systems in higher-dimensional general relativity. For this purpose we present an apparent horizon finder for use in higher dimensional numerical simulations and test the finder’s accuracy and consistency in single and binary black-hole spacetimes. The black-hole binaries we model in $D = 6$ dimensions complete up to about one orbit before merging or scatter off each other without formation of a common horizon. In agreement with the absence of stable circular geodesic orbits around higher-dimensional black holes, we do not find binaries completing multiple orbits without finetuning of the initial data. All binaries radiate about $0.13\% – 0.2\%$ of the total mass-energy in gravitational waves, over an order of magnitude below the radiated energy measured for four-dimensional binaries. The low radiative efficiency is accompanied by relatively slow dynamics of the binaries as expected from the more rapid falloff of the binding gravitational force in higher dimensions.

Keywords: numerical relativity, higher dimensional relativity, black holes, gravitational waves

(Some figures may appear in colour only in the online journal)
1. Introduction

Einstein’s theory of general relativity (GR) in four spacetime dimensions is an extraordinarily successful theory of gravity and has passed a wealth of tests from solar system dynamics to the bending of light and the recent detection of gravitational waves (GWs) by LIGO [1–5]. While all these tests naturally employ the theory of general relativity in $D = 4$ spacetime dimensions, there is a priori nothing special about the choice $D = 4$. Rather, $D$ appears merely as a free parameter in the theory [6] which furthermore preserves its fundamental mathematical properties—well posedness, diffeomorphism invariance etc—for any value of $D$. In recent decades, higher-dimensional GR with $D > 4$ has indeed attracted a lot of attention in many areas of physics research.

Much of the interest in theories with extra dimensions is motivated by the quest for a unified theory encompassing all physical interactions and dates back to the pioneering studies of Kaluza and Klein in the 1920s [7, 8]. Extra dimensions naturally appear in String/M theory [9, 10] and to some extent in loop quantum gravity [11]. A particularly fruitful concept arising from these developments is the holographic principle according to which the information of a $D$ dimensional gravitational system is encoded in its $D − 1$ dimensional boundary. In the form of the Anti-de Sitter/conformal field theory (AdS/CFT) correspondence [12] and similar dualities, holography has inspired a great deal of numerical and analytic explorations of higher dimensional spacetimes containing black holes (BHs) to gain insight into phenomena such as confinement phase transitions in gauge theories, non-equilibrium dynamics of quark-gluon plasma or superconductors; see e.g. [13–15]. Extra dimensions also play a critical role in attempts to explain the hierarchy problem of physics, i.e. the extraordinary weakness of gravity compared to the other fundamental interactions of physics. In these scenarios, gravity is diluted at sub-millimetre scales due to the presence of extra dimensions such that the fundamental Planck scale is lowered from its effective four-dimensional value of about $10^{19}$ GeV to the order of Tera electron volts (TeV) [16–20]. In these so-called TeV gravity scenarios, gravity would become the dominant interaction at energies accessible in particle collisions at the Large Hadron Collider (LHC) or the interaction of cosmic rays with the Earth’s atmosphere. Despite constraints obtained at current LHC energies [21, 22], this leaves open the possibility of BH production in controlled experiments and, thus, a direct search for evidence of extra dimensions [23–25]. A quantitative understanding of the dynamics of BH collisions in higher $D$, particularly the generation of GWs and the formation of a common BH horizon, is essential in the interpretation of experimental data [26] and forms one of the main motivations for our work. We note in this context that constraints on extra dimensions have recently been inferred by Pardo et al [27] from the GW170817 [5] observations. These constraints, however, do not hold for extra-dimensional theories with compact extra dimensions such as the TeV gravity scenarios mentioned above but rather extend constraints already known through solar system and laboratory experiments on macroscopic extra dimensions to astronomical and cosmological scales; see section 4 in [27] for details.

Higher dimensional GR has also motivated a large amount of mathematical studies and revealed important insight into the theory. The space of solutions to the Einstein equations is exceptionally rich in $D > 4$ compared to the standard four-dimensional case, including topologically non-spherical BH solutions such as black rings or black Saturns [28, 29], but also results in a wider class of instabilities (including generic violation of cosmic censorship) limiting the viability of these solutions [30–34]. In a complementary approach, Emparan et al have used the dimensionality $D$ as an expansion parameter focusing in particular on the large-$D$ limit in the resulting series expansion in $1/D$ [6, 35–37]. Aside from probing gravity in generic dimensions, their approach also recovers rather accurately the physics of GR in...
Further details on all these developments in higher-dimensional GR can be found in the review articles [26, 38–42].

A key goal for numerical relativity in any given setting, such as higher dimensions, is to have a full set of diagnostic tools for that setting. One such tool, and a main focus of this work, is the ability to find the horizon of a BH. Once we can find the horizon, we can then find a measure of the BH’s spin and mass, independent of, for instance, wave extraction calculations. The event horizon of a BH is a gauge independent object, but one that requires knowledge of future null infinity to compute; see [43, 44]. From a practical point of view, this involves considerable challenges in numerical time evolutions, and most applications instead resort to the computation of apparent horizons (AH); we follow this approach here. The AH is a slicing dependent object, that always lies on or within the event horizon of the BH, defined as the outermost marginally trapped surface in the spacetime. Developing efficient, accurate horizon finding has been an important area of research within numerical relativity, especially in four spacetime dimensions, with key references including [45–49]; for a review see [50]. Here we follow the work of Alcubierre et al [45], and adapt the algorithm used for 4D horizon finding to higher dimensions. AH results have been reported in some higher-dimensional numerical relativity computations [31, 33, 34, 51], but the only detailed description we are aware of is given in the thesis [52] with a focus on topologically ringlike AHs. In this paper we therefore describe in more detail the algorithm used to find AHs in our simulations of colliding BH binaries in higher dimensional GR. We apply the AH finder to several types of stationary BH data, and time evolutions of BH binaries and estimate the numerical accuracy of the physical results extracted from the horizon. The construction of initial data describing a BH binary with non-zero orbital angular momentum is a second main goal of this paper and enables us to compute numerically the AH of a rotating BH dynamically formed in higher dimensions in a binary coalescence. The only simulations of higher-dimensional BH binary systems with angular momentum we are aware of have been reported by Okawa et al [51]. They simulate grazing collisions of BHs in $D = 5$ with initial data composed of two superposed boosted single-BH spacetimes with no application of a constraint solving process. Their study identifies the formation of super-Planckian curvature in a visible domain in scattering configurations and determines the scattering threshold for collisions around $\sim 50\%$ of the speed of light, but reports no results on GW emission. Here, we present a first exploration of inspiraling BH binary configurations in $D = 6$ and contrast its phenomenology and release of GW energy with that of four-dimensional inspirals as observationally confirmed through GW150914 and other events detected by LIGO/Virgo.

This paper is organised as follows. In section 2, we set the ground by introducing our notation and, in particular, the index ranges required in the dimensional reduction in $D > 4$ numerical relativity. Section 3 contains the theoretical framework of the AH computations in $D > 4$, the particulars encountered in the dimensional reduction and derives coordinate invariant expressions for extracting the mass and spin in the limit of stationary BHs. In section 4 we test the consistency and accuracy of the AH finder by computing horizons of stationary single BH spacetimes. As a further test, we calculate the convergence properties of the horizon diagnostics in the merger of orbiting binaries in section 5. There, we also study the dynamics of binaries with different initial values of the angular momentum, compute the GW energy emitted in the evolution and determine the mass and spin of the merger remnant BHs. We conclude with a summary of our findings and an outlook for future work in section 6. Details of the construction of Bowen–York type initial data for BH binaries with non-zero orbital angular momentum are presented in appendix.
2. Notation

Let \((\mathcal{M}, g_{AB})\), \(A, B, \ldots = 0, \ldots, D - 1\), be a \(D\) dimensional spacetime, with a Lorentzian metric that solves the \(D\)-dimensional Einstein equations in vacuum, with vanishing cosmological constant,

\[
G_{AB} = R_{AB} = \frac{1}{2} \mathcal{R} g_{AB} = 0.
\]

Here we use units where the gravitational constant and the speed of light \(G = c = 1\). Following the standard spacetime decomposition of Arnowitt, Deser and Misner (ADM) [53], in the formulation of York [54], we can write the line element as

\[
d^2 = g_{AB} dx^A dx^B = (-\alpha^2 + \beta^I \beta_I) dt^2 + 2 \beta^I dt dx^I + \gamma_{IJ} dx^I dx^J,
\]

where \(I, J, \ldots = 1, \ldots, D - 1\) and \(\alpha\) and \(\beta^I\) denote the lapse function and shift vector respectively, and \(\gamma_{IJ}\) is the induced spatial metric on hypersurfaces given by \(t = \text{const}\). For this choice of coordinates and variables, the Einstein equation (1) result in one Hamiltonian and \(D - 1\) momentum constraints as well as \(D(D - 1)/2\) evolution equations cast into first-order-in-time form by introducing the extrinsic curvature \(K_{IJ}\) through

\[
\partial_t \gamma_{IJ} = \beta^M \partial_M \gamma_{IJ} + \gamma_{IM} \partial_t \beta^M + \gamma_{IJ} \partial_t \beta^M - 2 \alpha K_{IJ}.
\]

For a detailed review of this decomposition see [26, 55].

Fully simulating \(D\) – dimensional spacetimes is a problem that scales exponentially with the parameter \(D\), so we employ a method of dimensional reduction in order to alleviate this computational cost. By considering a restricted class of spacetimes with \(SO(D - d)\) rotational symmetry we can use the modified cartoon method [56, 57], to reduce our \((D - 1)\)–dimensional spacelike hypersurface to an effective \(d\) – dimensional computational domain assuming \(SO(D - d)\) isometry. In this case, the extra dimensions and their impact on the dynamics is encoded in a few extra variables representing tensor components in the off-domain directions. Specifically, for the symmetries under consideration here, we can write the spatial components of a rank-2 tensor \(T_{ij}\) as

\[
T_{ij} = \begin{pmatrix} T_{ij} & 0 \\ 0 & T_{ww} \delta_{ab} \end{pmatrix},
\]

where \(i, j = 1, \ldots, d\), and \(a, b, \ldots = d + 1, \ldots, D - 1\) and \(T_{ww}\) denotes one function whose values we only need to know on the \(d\) dimensional computational domain. Tensor components with upstairs indices are decomposed in the same way and one straightforwardly shows that \(T_{ww} = \gamma^{ww} \gamma^{ww} T_{ww}\), while the components of vectors in the extra dimensions vanish due to the symmetry: \(V^I = (V^w, 0)\).

In the calculations and simulations presented in this paper we set \(d = 3\), restricting our attention to a class of spacetimes encompassing many of the physical phenomena we wish to apply our AH finder to, such as BH–BH inspirals, high energy BH collisions and BHs spinning in a single plane. We implement the evolution equations in the form given by Baumgarte, Shapiro, Shibata and Nakamura (BSSN) [58, 59], with the particular implementation of the BSSN evolution equations in the modified cartoon used in our code given in [60]. Henceforth, we follow the notation in that work which we summarise as follows.

- Upper case early Latin indices \(A, B, C, \ldots\) range over the full spacetime from 0 to \(D - 1\).
- Upper case middle Latin indices \(I, J, K, \ldots\) denote all spatial indices, inside and outside the effective three dimensional computational domain, running from 1 to \(D - 1\).
• Lower case middle Latin indices \(i, j, k, \ldots\) denote indices in the spatial computational domain and run from 1 to 3, i.e. \(x^i = (x, y, z)\).
• Lower case early Latin indices \(a, b, c, \ldots\) denote spatial indices outside the computational domain, ranging from 4 to \(D - 1\), i.e. \(x^a = (w^4, \ldots, w^{D-1})\).
• Greek indices \(\alpha, \beta, \ldots\) denote all angular directions and range from 2 to \(D - 1\).
• In our simulations we refer to two coordinate systems, a Cartesian system, \(X^A = (t, x^i, x^a)\), and a spherical system \(Y^A = (t, r, \phi^\alpha)\).

3. Horizon finding algorithm

3.1. Horizon finding in higher dimensions

The apparent horizon of a BH is defined as the outermost marginally trapped surface in the spacetime. Equivalently this is the surface on which the expansion of outgoing normal null geodesics is equal to 0. In order to find the AH on a spacelike hypersurface \(\Sigma\) we calculate the expansion \(\Theta = \nabla_A k^A\) of a congruence of null geodesics with tangent vector \(k^A\) moving in the outward normal direction to a surface \(S\), with outward unit normal vector \(s^A\). The calculation of the expansion of this congruence in higher dimensions proceeds identically to the calculation in 4D, and we present it here for completeness, following the derivation of Gundlach [46]. Consider a \(D\)-dimensional spacetime \((M, g_{AB})\), with covariant derivative \(\nabla_A\). We foliate this spacetime with \((D - 1)\) dimensional spacelike hypersurfaces \(\Sigma_t\) with timelike normal \(n^A\).

The induced metric on these hypersurfaces is given by
\[
\gamma_{AB} = g_{AB} + n_An_B, \tag{5}
\]
with extrinsic curvature
\[
K_{AB} = -\gamma^{C}_{A} \nabla_{C} n_{B} = -D_{A} n_{B}, \tag{6}
\]
where \(D_{A}\) is the covariant derivative associated to \(\gamma_{AB}\). Now let \(S\) be a closed, \(D - 2\) dimensional, spacelike hypersurface of \(\Sigma_t\), with unit outward spacelike normal \(s^A\), which is also normal to \(n^A\). \(\gamma_{AB}\) induces a metric \(q_{AB}\) on \(S\),
\[
q_{AB} = \gamma_{AB} - s_{A} s_{B}. \tag{7}
\]
Now let us consider the future pointing, null geodesic congruence, whose projection onto \(\Sigma_t\) is orthogonal to \(S\) and \(k^A\). \(k^A\) satisfies the following equations:
\[
k^A \nabla_A k^B = 0, \quad k^A k_A = 0, \quad q_{AB} k^A|_S = 0. \tag{8}
\]
In consequence of these conditions, we find that, up to a constant factor here set to 1 without loss of generality,
\[
k^A|_S = s^A + n^A. \tag{9}
\]
Now we can express the expansion \(\Theta\) in terms of \((D - 1) + 1\) quantities,
\[
\Theta = g^{AB} \nabla_A k_B = (\gamma^{AB} - n^A n^B) \nabla_A k_B \\
= \gamma^{AB} \nabla_A (s_B + n_B) - (k^A - s^A)(k_B - s^B) \nabla_A k_B \\
= \gamma^{AB} \nabla_A s_B + \gamma^{AB} \nabla_A n_B - s^A s^B \nabla_A n_B. \tag{10}
\]
In a coordinate basis adapted to the space-time split, we can write this equation in terms of spatial components,

$$\Theta = D_I s^I + s^I K_{IJ} = 0.$$  (11)

The outermost surface upon which $$\Theta = 0$$ everywhere will be our AH. It will prove convenient to parametrize this surface with a function $$F(x^I)$$, such that our surface is given by the solution to the equation $$F(x^I) = 0$$ and we can write,

$$s^I = \frac{D^I F}{|DF|}, \quad |DF| := \sqrt{D_J F D^J F},$$  (12)

and equation (11) can be reframed as a partial differential equation to be solved for the scalar $$F$$.

In order to evaluate equation (11) in the modified cartoon formalism, we must distinguish between directions inside and those pointing off the 3D computational domain. We can then use the rotational symmetry in the extra dimensions to simplify tensors as described in section 2, and furthermore rewrite derivatives in the extra dimensions in terms of derivatives in our computational domain; the details for this procedure are given in [60]. The only terms in equation (11) that will require such treatment of extra dimensional components are $D_I s^I$ and the trace of the extrinsic curvature. The latter is directly obtained as

$$K = K_{ij} = K_{ii} + (D - 4) \gamma^{ww} K_{ww},$$

while we write the former as

$$D_I s^I = D_i s_i = D_i \frac{D^i F}{|DF|} - \frac{(D - 4)}{2} \gamma^{ww} \partial h \gamma_{ww} \frac{\partial F}{|DF|}.$$  (13)

In summary the equation we will use to solve for $$F$$ is

$$0 = \Theta = \frac{D_I D^I F}{|DF|} - \frac{(D' F)(D_J F) D_J D^I F}{|DF|^3} + (D - 4) \frac{\partial F}{|DF| z} + \frac{D - 4}{2} \gamma^{ww} \partial h \gamma_{ww} \frac{\partial F}{|DF|}.$$  (14)

At $$z = 0$$ the term $$\partial F/z$$ appears ill-defined. According to the regularisation procedures laid out in appendix B of [60], however, we can substitute in the limit of small $$z$$

$$\lim_{z \to 0} \frac{\partial F}{z} = \lim_{z \to 0} \partial_z \frac{\partial F}{|DF|}.$$  (15)

### 3.2. Minimisation algorithm

In order to numerically solve equation (14), we have extended the minimisation algorithm provided inside the Cactus computational toolkit [61, 62] and described in [45, 63] to the case of $$D$$ dimensions with $$SO(D - 3)$$ isometry. The first step consists in reparametrizing the function $$F$$, restricted to the 3D computational domain, as

$$F(r, \phi^2, \phi^3) = r - h(\phi^2, \phi^3).$$  (16)

We can then expand $$h$$ in terms of real spherical harmonics $$Y_{lm}(\phi^2, \phi^3)$$.  

$$h(\phi^2, \phi^3) = \sum_l \sum_m \sqrt{4\pi a_{lm}} Y_{lm}(\phi^2, \phi^3).$$  (17)
The iterative search for a solution starts with a spherical trial function for $h$, from which we calculate $F$, and so $\Theta$, by equations (16) and (14). Next, $\Theta$ is interpolated onto the points at which $r = h(\phi^2, \phi^3)$, and used to calculate the surface integral of $\Theta^2$ over this 2D surface. Powell’s minimisation algorithm [64] then leads to the values $a_{lm}$ for which this integral is minimised. Once a function $F$ giving a minimum for $\Theta^2$ is found, we must determine whether this is a local or global minimum. Following [45], this is achieved by recalculating the candidate function $F$ with higher spatial resolution, and more terms in the spherical harmonic expansion (17). If the value of the integral of $\Theta^2$ continues to decrease to zero, rather than reaching some non-zero limiting value, it is interpreted as a global minimum and the corresponding $F$ defines the AH. The horizon surface then allows us to calculate further diagnostic quantities as described in the next section.

3.3. Black hole diagnostics

Once we have found the AH we wish to extract physical diagnostics of BHs from them. When we consider stationary BHs, such as those produced by exact initial data (e.g. sections 4.1 and 4.2), we know that the world tube of the AH coincides exactly with the event horizon, see [65] for the proof in $D = 4$, and [66] for a discussion of the generalisation of this, and related proofs, to higher dimensions. For BHs produced as the result of mergers in our simulations (e.g. section 5.1) we assume that the spacetime will, after a long enough period of time, be perturbatively close to a stationary BH, and that in this case the AH will closely approximate the spatial cross section of an event horizon. We therefore base our calculation of BH mass and spin on the assumption that the spacetime describes a stationary BH.

3.3.1. Non-spinning black holes. For illustration, we first consider non-rotating BHs in $D$ spacetime dimensions. These are described by the Tangherlini metric [67] given in Schwarzschild coordinates by

$$\text{d}s^2 = -\left(1 - \frac{\mu}{\tilde{r}^{D-3}}\right)\text{d}t^2 + \left(1 - \frac{\mu}{\tilde{r}^{D-3}}\right)^{-1}\text{d}\tilde{r}^2 + \tilde{r}^2 \text{d}\Omega_{D-2}^2,$$

(18)

where

$$\mu = \frac{16\pi M}{(D-2)\Omega_{D-2}},$$

(19)

is the mass parameter. $\text{d}\Omega_n$ is the line element on the unit $n$-sphere, parameterised by $n$ angular coordinates, $(\phi^2, \ldots, \phi^{n+1})$, $\Omega_n$ is the surface area of the unit $n$-sphere, and $M$ is the ADM mass associated to the spacetime containing the BH with mass parameter $\mu$. By considering equation (18) we can see that the event horizon of the BH is given by the surface $\tilde{r}_S^{D-3} = \mu$. We find the area of this surface to be

$$A_{\text{hor}} = \int_{\mathcal{H}} \sqrt{q} \text{d}\phi^2 \ldots \text{d}\phi^{D-1} = \tilde{r}_S^{D-2} \Omega_{D-2},$$

(20)

where $q = \det q_{ij}$, and $A_{\text{hor}}$ is the area of the AH, as this is a stationary BH. Combining this expression with equation (19), we find

$$M = \frac{D-2}{16\pi} \Omega_{D-2}^{(D-2)/(D-2)} A_{\text{hor}}^{(D-3)/(D-2)}.$$

(21)
3.3.2. Spinning black holes. The Myers–Perry metric for a singly spinning BH (the higher-dimensional analogue of the Kerr BH) is given by [68]

\[
\begin{align*}
\mathrm{d}s^2 &= -\mathrm{d}t^2 + \frac{\mu}{r^{D-3}}(\mathrm{d}r - a \sin^2 \theta \, \mathrm{d}\hat{\phi})^2 + \sum_{\Sigma} \mathrm{d}r^2 + \Sigma \, \mathrm{d}\theta^2 \\
&\quad + (r^2 + a^2) \sin^2 \theta \, \mathrm{d}\tilde{\phi}^2 + r^2 \cos^2 \theta \, \mathrm{d}\Omega_{D-4}, \\
\Sigma &= r^2 + a^2 \cos^2 \theta, \\
\Delta &= r^2 + a^2 - \frac{\mu}{r^{D-3}},
\end{align*}
\]

(22)

where \(\mu\) is the mass parameter, and \(a\) is the spin parameter. Unlike in 4D, where the Kerr BH is the unique uncharged rotating BH solution, in higher dimensions other solutions with the same mass and spin, such as black rings [28], or black Saturns [29] can exist. In the discussion of binary mergers below, we assume that the end product is a Myers–Perry BH. As we shall see, this expectation is borne out by the results of the AH finder. In our notation, the angular coordinates of equation (22) are \(\phi^2 = \theta, \phi^3 = \tilde{\phi}\) and \(\phi^4, \ldots, \phi^{D-1}\) denote the angular coordinates on the \((D-4)\)-sphere in the metric. The ranges of the angular coordinates are \(\theta \in [0, \pi/2], \phi, \phi^{D-1} \in [0, 2\pi]\) and all other angles lie in the interval \([0, \pi]\). The location of the horizon is given by the largest root of \(\Delta = 0\)

\[
\frac{\mu}{r^D} = r^2_+ + a^2,
\]

(23)

and, following a brief calculation, the horizon area is, similarly to equation (20), given by

\[
A_{\text{hor}} = \int \sqrt{g} \, \mathrm{d}\theta \, \mathrm{d}\phi \, \mathrm{d}\phi^4 \ldots \mathrm{d}\phi^{D-1} = r^{D-4}_+(r^2_+ + a^2) \Omega_{D-2} = r_+ \mu \Omega_{D-2}.
\]

(24)

To calculate the spin we will need the equatorial circumference

\[
\ell_e = \int_0^{2\pi} \frac{r^2 + a^2}{r_+} \, \mathrm{d}\tilde{\phi} = 2\pi \frac{r^2 + a^2}{r_+} = 2\pi \frac{\mu}{r^D},
\]

giving us

\[
r^{D-3}_+ = \frac{2\pi}{\Omega_{D-2}} \frac{A_{\text{hor}}}{\ell_e}, \quad \mu = \frac{A_{\text{hor}}}{r_+ \Omega_{D-2}}, \quad a = \sqrt{\frac{\mu}{r^D} - r^2_+}.
\]

(25)

Note that equation (19) holds also for stationary, spinning BHs. Substituting \(\mu\) in that expression in terms of \(\Omega_{D-2}\) and \(A_{\text{hor}}\) and finally setting \(\ell_e = 2\pi r_\Sigma\), \(r_+ = r_\Sigma\) for the non-spinning limit, one indeed recovers equation (21). In order to obtain a dimensionless quantity for the BH rotation, we follow equations (21) and (22) in [38] and define the spin parameter

\[
j = c_j \frac{1}{D-3} \frac{J}{M^{1/(D-3)} M^{1}}, \quad c_j = \frac{\Omega_{D-3}}{2^{D+1}(D-3)^{(D-3)/2}}, \quad J = \frac{2}{D-2} M a.
\]

(26)

For \(D = 5\) this implies \(j = a/\sqrt{\mu}\) and, hence, \(j = 1\) for an extremal Myers–Perry BH. In \(D = 4\) spacetime dimensions, however, equation (26) yields \(j = a\pi/(2\mu) = a\pi/(4M)\) and

\(\text{For BHs in } D \geq 6 \text{ rotating in a single plane, there exists no upper limit for the spin magnitude and therefore no extremal configuration one might naturally wish to identify with } j = 1.\)
one might instead use the more standard \( j \equiv a/M \). Since all BH spacetimes discussed in this work have \( D \geq 5 \) spacetime dimensions, we employ (26) throughout.

4. Computing horizons in single-black-hole spacetimes

The numerical simulations discussed in this and the following section have been performed with the Lean code [69, 70] based on the Cactus computational toolkit [61, 62] and using mesh refinement provided by Carpet [71, 72]. The Lean code was originally developed for BH simulations in \( D = 4 \) dimensions, using the moving puncture method [73, 74], and upgraded to general \( D \) spatial dimensions with \( SO(D - 3) \) isometry in [60, 75, 76]. Here we use the modified cartoon implementation originally presented in [56]; see also [57].

The first two tests of the AH finder involve analytic initial data for spacetimes containing a single BH. We test a Schwarzschild–Tangherlini BH in 5 dimensions with initial data constructed using isotropic coordinates, and a 5 dimensional singly spinning Myers–Perry BH with initial data in Kerr–Schild coordinates. In the first example we use the horizon mass as a diagnostic for the AH finder, and in the second we use the horizon mass and spin to analyse the accuracy of our horizon finder.

4.1. Isotropic Schwarzschild–Tangherlini

In Schwarzschild coordinates the Schwarzschild–Tangherlini metric (18) is singular at the event horizon. These coordinates are not suitable for a numerical computation of the horizon and we consequently change to isotropic coordinates (see e.g. [77]),

\[
\tilde{r} = r \left( 1 + \frac{\mu}{4r^{D-3}} \right)^{2/(D-3)},
\]

which results in the line element

\[
d\tilde{s}^2 = -\left( \frac{4r^{D-3} - \mu}{4r^{D-3} + \mu} \right)^2 dr^2 + \left( 1 + \frac{\mu}{4r^{D-3}} \right)^{4/(D-3)} \left( dx^2 + dy^2 + dz^2 + \sum_a dw_a^2 \right).
\]

Here \( \tilde{r}^2 = \sum x'^2 \) is the isotropic radius and there is now no coordinate singularity at the horizon. We perform the ADM spacetime decomposition, picking the isotropic time coordinate as the time coordinate of our foliation, from which we can read off our initial data,

\[
\alpha = \frac{4\mu^{D-3} - \mu}{4\mu^{D-3} + \mu}, \quad \beta^I = 0, \quad \gamma_{IJ} = \delta_{IJ} \left( 1 + \frac{\mu}{4\mu^{D-3}} \right)^{4/(D-3)}, \quad K_{IJ} = 0.
\]

We use our horizon finder to calculate the BH mass for a single isotropic Schwarzschild–Tangherlini BH for a grid configuration with 2 nested grids with radii \( \{ (4, 2) \times (), h \} \), using the notation of section II F in [69], in units of the Schwarzschild radius \( r_S = \mu^{1/(D-3)} \). Such a small grid would be impractical for time evolutions. Here, however, the grid merely serves as a discretized subset of the hypersurface of constant time from which the horizon finder obtains through second-order interpolation the spacetime metric and extrinsic curvature in its iterative computation of the outermost trapped surface. The uncertainty in the calculation of the AH is then dominated by the error incurred in the interpolation and the second-order discretization employed inside the AH finder.
In order to quantify the accuracy of the AH finder, we vary the grid resolution $h$ on the inner refinement level and correspondingly increase the number of angular points in the AH finder from 50 to 200. The results are listed in table 1 and enable us to compute the convergence factor $Q$ given by

$$Q = \frac{M_{1/8} - M_{1/16}}{M_{1/16} - M_{1/32}},$$

(31)

where $M_h$ is the value of the horizon mass calculated for a given resolution $h$. Inserting the values of table 1 gives us $Q = 4.99$, close to the value $Q_2 = 4$ expected for the second-order discretization in the AH finder.

### Table 1. Measured horizon mass of a Schwarzschild–Tangherlini BH at different resolutions. The convergence factor $Q$ is computed according to equation (31) and shows good agreement with the value $Q_2 = 4$ expected for second-order convergence.

| $h/r_S$ | 1/8     | 1/16    | 1/32    |
|---------|---------|---------|---------|
| $M_{\text{hor}}/M_{\text{ADM}}$ | 1.001380 | 1.000237 | 1.000008 |
| $Q$     | $Q_2 = 4.00$ | $Q = 4.99$ |         |

In order to quantify the accuracy of the AH finder, we vary the grid resolution $h$ on the inner refinement level and correspondingly increase the number of angular points in the AH finder from 50 to 200. The results are listed in table 1 and enable us to compute the convergence factor $Q$ given by

$$Q = \frac{M_{1/8} - M_{1/16}}{M_{1/16} - M_{1/32}},$$

(31)

where $M_h$ is the value of the horizon mass calculated for a given resolution $h$. Inserting the values of table 1 gives us $Q = 4.99$, close to the value $Q_2 = 4$ expected for the second-order discretization in the AH finder.

### 4.2. 5D Myers–Perry in Kerr–Schild coordinates

As in the case of the Schwarzschild BH, the numerical calculation of the AH of a spinning Myers–Perry BH requires coordinates that are not singular at the BH horizon. One such set of coordinates are Kerr–Schild coordinates, in which the metric is written in the form

$$ds^2 = (\eta_{\mu\nu} + Hl_A l_B)dx^\mu dx^\nu,$$

(32)

for appropriate $H$, and null vector $l_A$. Let us specifically consider a $D = 5$ singly spinning Myers–Perry BH in Cartesian coordinates $(t, x, y, z, w)$. The spin parameter is $a$ and the spin lies purely in the $x - y$ plane. Following [68] we can write this metric in Kerr–Schild form, with the functions in equation (32) given by

$$H = \frac{\mu^2}{\Pi F}, \quad \Pi = r^2(r^2 + a^2), \quad F = 1 - \frac{a^2(x^2 + y^2)}{(r^2 + a^2)^2},$$

(33)

and

$$l_A = \left(1, \frac{rx + ay}{r^2 + a^2}, \frac{ry - ax}{r^2 + a^2}, \frac{z}{r}, \frac{w}{r}\right),$$

(34)

where $r$ is given by the solution to the equation $l_A l_A = 0$, i.e. $r^4 - r^2(r^2 - a^2) - a^2(z^2 + w^2) = 0$, where $r^2 = x^2 + y^2 + z^2 + w^2$. Using the same setup as for the Schwarzschild–Tangherlini BH we foliate the spacetime with slices of constant Kerr–Schild time, $t$, read off the induced metric from the line element, and calculate the initial extrinsic curvature, which for brevity we do not reproduce here.

In table 2 we present the calculated angular momentum and mass for the Myers–Perry BH for different resolutions and spin values. The convergence factors listed in the table are calculated in analogy to equation (31) above and yield good agreement with second-order convergence, but note that we require overall higher grid resolution to achieve comparable accuracy if the BHs are spinning.
The computation of an AH is a complex operation which raises the question of computational efficiency. In our test simulations we find the AH calculation to be slower by about an order of magnitude compared with Thornburg’s exceptionally efficient AHFinderDirect [48, 49] in \( D = 4 \). In practice, however, we compute AHs at regular intervals of the order of \( \Delta t \sim 0.1 r_S \) corresponding to once every 64 or 128 time steps of the innermost refinement level and we find an increase by about 1% in physical evolution time relative to the case where we perform the otherwise identical simulation with the AH finder switched off.

### 5. Black-hole binaries

We now consider the dynamic formation of a rotating BH through the coalescence of a BH binary with non-vanishing initial orbital angular momentum or, equivalently, with non-zero impact parameter \( b \). This study serves two purposes: (i) to test the AH finder in a dynamic scenario where a rotating BH forms and gradually settles down into a stationary configuration; (ii) to perform a first exploration of the dynamics of orbiting BH binary systems in higher dimensions.

Before we quantitatively analyse these configurations, however, we emphasise a few important points about orbiting binaries in \( D > 4 \) dimensions. In general, we expect this type of BH collisions to yield similar regimes of scattering and merging configurations in \( D > 4 \) as known in \( D = 4 \) [78, 79]: below a scattering threshold, \( b < b_{\text{scat}} \), the binary results in a merger while for \( b > b_{\text{scat}} \), the constituents will scatter off to infinity. This behaviour has been observed for \( D = 5 \) grazing collisions in [51]. Even without numerical simulations, however, we immediately notice two major differences between inspirals or grazing collisions in \( D = 4 \) as compared with their \( D > 4 \) counterparts. (i) Unlike in \( D = 4 \), there exist no stable circular orbits around a Myers–Perry BH in \( D > 4 \) [80], ruling out, for instance, stable planetary orbits in a \( D > 4 \) solar system. Viable gravity theories based on higher-dimensional GR therefore require some kind of screening mechanism limiting the impact of extra dimensions to very large or small scales. (ii) The second difference is of quantitative nature and concerns the relatively weaker gravitational binding force in binary systems in \( D > 4 \). For any BH binary whose orbit begins close to an unstable circular orbit, this implies correspondingly weaker centrifugal forces and, thus, that the orbital velocity in the inspiral will be much slower than in \( D = 4 \).

This is, of course, a special manifestation of the well-known result that in the large \( D \) limit, there is no gravitational force outside the horizon; see [6]. In practice, both features manifest themselves in the dependence of the binary dynamics on the initial momentum parameters:

| \( a/\sqrt{\mu} \) \( h/r_S \) | 0.1 | 0.9 |
|---------------------|-----|-----|
| \( M_{\text{hor}}/M \) | 1.0005025 | 1.0001200 | 1.0000287 | 1.0012295 | 1.0003776 | 1.0000498 |
| \( J_{\text{hor}} \) | 0.1007076 | 0.1001868 | 0.1000571 | 0.0897983 | 0.08991569 | 0.08995459 |
| \( Q \) \( Q_M = 4 \) | 4.02 | 4.19 | 2.86 | 2.60 | 3.00 |

The computation of an AH is a complex operation which raises the question of computational efficiency. In our test simulations we find the AH calculation to be slower by about an order of magnitude compared with Thornburg’s exceptionally efficient AHFinderDirect [48, 49] in \( D = 4 \). In practice, however, we compute AHs at regular intervals of the order of \( \Delta t \sim 0.1 r_S \) corresponding to once every 64 or 128 time steps of the innermost refinement level and we find an increase by about 1% in physical evolution time relative to the case where we perform the otherwise identical simulation with the AH finder switched off.

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This is, of course, a special manifestation of the well-known result that in the large \( D \) limit, there is no gravitational force outside the horizon; see [6]. In practice, both features manifest themselves in the dependence of the binary dynamics on the initial momentum parameters:
(i) we need relatively small initial momenta lest the binary scatters rather than merges and (ii) without careful finetuning of the initial momentum, we find it hard to obtain inspirals completing more than a small fraction of an orbit prior to a rapid plunge phase.

We note that in [51], grazing BH collisions have been studied in 5D. In this work it was noted that no ‘zoom-whirl’ orbits were found in 5D. These orbits have been identified in numerical studies in 4D, where inspiraling BHs whirl around each other for a number of orbits before either merging or scattering to infinity [79, 81–83]. Though we cannot make a statement on the existence of such orbits generically in higher dimensions without fully exploring the parameter space of initial momenta and impact parameters, and in particular investigating high energy grazing collisions, we note that the sharp transition between scattering orbits and mergers that only involve a single orbit supports the hypothesis that such zoom-whirl orbits cannot be formed in higher dimensions.

Bearing in mind these considerations, we numerically model orbiting binaries and compute the AH of post-merge remnant BHs. We first need initial data describing a realistic snapshot of a BH binary in orbit.

5.1. Numerically constructed Bowen–York like data for BH inspiral in D > 4

In constructing initial data for spacetimes containing multiple BHs with linear or angular momentum, we follow the Bowen–York ansatz [84, 85] commonly employed in D = 4. Assuming a conformally flat metric, the constraint equations are numerically solved with a particular ansatz to give initial data that approximate boosted or spinning BHs. Following Yoshino et al [86] and Zilhão et al [87] we implement initial data for 2 Schwarzschild–Tangherlini BHs (non-spinning) each with linear momentum. Specifically, we extend the formalism of [87] to arbitrary directions of the initial linear momentum vector and, correspondingly, non-zero initial orbital angular momentum. We thus construct inspiraling binaries (rather than head-on collisions), whose coalescence we expect to result in a singly spinning, Myers–Perry BH.

This is achieved by assuming the spatial metric is conformally flat, and the extrinsic curvature is tracefree,

\[ \gamma_{IJ} = \psi^{4/(D-3)} \delta_{IJ}, \]  

\[ K_{IJ} = \psi^{-2} \hat{A}_{IJ}, \]  

where \( \psi \) is a conformal factor, and \( \hat{A}_{IJ} \) is the conformally rescaled trace free part of the extrinsic curvature. We then make the ansatz

\[ \hat{A}_{IJ} = \frac{4\pi(D-1)}{(D-2)\Omega_{D-2}} \frac{1}{2^{D-2}} \left[ \eta^I P^j + n^I P^j - n_M P^M \right] \gamma_{IJ}^{\prime} + (D - 3)n^I n^J P^M n_M, \]  

where \( P^I \) is the momentum vector of the BH and \( n^I \) is the normal radial vector. Finally we solve for \( \psi \) in the constraint equation by means of an elliptic PDE solver provided by the CACTUS thorn TwoPunctures [88]. For further details on this initial data see appendix.

5.2. Apparent horizons of merged black-hole binary

Based on this initial data construction, we have evolved in D = 6 dimensions the set of binary configurations summarised in table 3. In order to obtain dimensionless numbers, we have
Table 3. Summary of the BH binary configurations simulated in $D = 6$ dimensions. We characterise a simulation by the initial BH location $x_0$, the initial angular momentum parameter $j_{gl}$ and the resolution $h$ on the innermost refinement level. The diagnostic variables are the mass $M_{hor}$ of the common AH (if one forms), the dimensionless spin parameter $j_{hot}$ of the post-merger BH, the energy $E_{rad}$ radiated in GWs and an estimate $t_m$ for the time to formation of a common horizon obtained here as the retarded time corresponding to the maximum in the energy flux $dE_{rad}/dt$. This estimate for $t_m$ agrees within a few $r_S$ with the first time the AH finder reports a common AH.

| $x_0/r_S$ | $j_{gl}$ | $h/r_S$ | $M_{hor}/M$ | $j_{hot}$ | $E_{rad}/M$ | $t_m/r_S$ |
|----------|---------|---------|-------------|----------|------------|---------|
| A1       | 3.185   | 0.1646  | 1/64        | 0.9986   | 0.1597     | 1.969 x 10^{-3} | 137 |
| A2       | 3.185   | 0.1646  | 1/96        | 0.9984   | 0.1577     | 1.975 x 10^{-3} | 136 |
| A3       | 3.185   | 0.1646  | 1/128       | 0.9984   | 0.1573     | 1.975 x 10^{-3} | 135 |
| B1       | 6.186   | 0.1271  | 1/64        | 1.0014   | 0.1215     | 1.376 x 10^{-3} | 836 |
| B2       | 6.186   | 0.1362  | 1/64        | 0.9986   | 0.1373     | 1.471 x 10^{-3} | 2158 |
| B3       | 6.186   | 0.1362  | 1/96        | 0.9994   | 0.1356     | 1.549 x 10^{-3} | 1738 |
| B4       | 6.186   | 0.1362  | 1/128       | 0.9997   | 0.1352     | 1.558 x 10^{-3} | 1612 |
| B5       | 6.186   | 0.1408  | 1/96        | —        | —          | 5.7 x 10^{-5}   |      |

normalised the parameters and results for our binary configurations as follows. Mass and energy are expressed in units of the ADM mass $M$. Through equation (19) and the relation $r_S = \mu^{1/(D-3)}$, we obtain the Schwarzschild radius associated with the value of the ADM mass and we express length and time in units of $r_S$. Likewise, we use the single BH relation (26) to associate a global, dimensionless angular momentum parameter $j_{gl}$ to the spacetime’s total angular momentum $J$. Up to a geometric factor of order unity, $j_{gl}$ measures the total angular momentum per ADM mass raised to the power of $(D-2)/(D-3)$. In summary, we have

$$r_S^{D-3} = \frac{16\pi M}{(D-2)\Omega_{D-2}}, \quad j_{gl} \equiv c_s^{1/(D-3)} \frac{J}{M^{(D-2)/(D-3)}}. \quad (38)$$

We first consider the binaries labelled A1--A3 in table 3 where two non-spinning, equal-mass BHs start positions $x_0/r_S = \pm 3.185$ with opposite linear momentum in the $y$ direction corresponding to an angular momentum $j_{gl} = 0.1646$. The grid setup is $\{(160, 120, 72, 24, 12, 6) \times (1.25, 0.625), h_1\}$ and the three simulations differ in the grid resolution: $h_1 = r_S/64$, $h_2 = r_S/96$ and $h_3 = r_S/128$. The trajectory traced out by the binary configuration A2 is shown as the solid, black curve in figure 1. Following the procedure described in [76], we have calculated the energy emitted in GWs in these simulations and for the post-merger phase (starting at about $t/r_S = 150$), we extract the spin of the merger remnant as detailed in section 3.3.2 above. The results obtained for the different resolutions are shown in figure 2 together with an analysis of the respective convergence properties. We find the radiated energy to converge at 4th order and the spin between 3rd and 4th order which is in agreement with the 4th order discretization used in the time evolution and indicates that the error budget here is dominated by the uncertainty of the BH evolution rather than the AH finder itself. This is confirmed by the relatively larger uncertainties of the mass and spin measurements as compared with those obtained for the single BH cases in tables 1 and 2. Comparison with the corresponding Richardson extrapolated values gives us an uncertainty estimate of 1.8% (0.5%, 0.22%) for the dimensionless spin at low (medium, high) resolution. We likewise obtain a peak discretization error of 5% (2%) for the radiated energy $E_{rad}$ computed for medium (high) resolution, but note that this error is largely due to the small differences in the time to merger and the sudden jump of $E_{rad}$ around that time; the
uncertainty in the total radiated energy is smaller, 1% or less for all resolutions used here. A further source of uncertainty in the radiated energy is due to finite extraction radii and determined here as about 2% following [89]. Combining these uncertainties, we obtain for configuration A3 $E_{\text{rad}}/M_{\text{ADM}} = 0.199 \pm 0.005\%$, about twice as much as the head-on value $E_{\text{rad,ho}}/M_{\text{ADM}} = 0.0819\%$ [76, 90].

### 5.3. Orbiting BH binaries

The BH binary discussed in the previous subsection completed less than half an orbit before coalescing into a single BH. This may in part be due to the relatively small initial separation and we now consider binaries starting from larger initial distance given by $\pm x_0/r_S = 6.186$. These models are labelled B1–B5 in table 3, start with angular momentum parameters $j_{\text{gl}} = 0.1271, 0.1362$ and 0.1408, respectively, and have been evolved with a grid setup $\{(640, 320, 160, 120, 72, 24, 12) \times (2.5, 1.25, 0.625)\}$, $h_i$. The table lists the mass and spin parameters $M_{\text{hor}}, j_{\text{hor}}$ obtained from the common AH formed in the coalescence as well as the radiated energy $E_{\text{rad}}$. We also estimate the time it takes the binaries to merge by locating the peak value of the radiated energy flux $dE_{\text{rad}}/dt$ in retarded time. We find these values to be in excellent agreement—a few $r_S$—with the times the AH finder first finds a common AH. For configuration B5, we do not find a common horizon which is corroborated by the binary trajectories shown in figure 1. Although we cannot strictly rule out that binary B5 might merge at a much later time, the blue, short-dashed trajectories corresponding to $j_{\text{gl}} = 0.1408$ indicate a scattering rather than a merging binary. In contrast, binary B1 shows a behaviour similar to that of A2; the two BHs complete barely more than half an orbit before merging into a single BH. Increasing the initial angular momentum to the value $j_{\text{gl}} = 0.1362$ of case B3, leads to a longer inspiral phase (see $t_m$ in table 3), but we still find the binary to merge after only $\sim 1$ orbit.

These findings are compatible with the unstable character of timelike circular geodesics around BHs in higher dimensions. By finetuning the angular momentum parameter, it may be possible to obtain binary systems orbiting multiple times before merger, but small deviations from such a finetuned value appear to result either in a rapid plunge (case B3) or a fly-by.
We note in this context that the time-to-merger $t_m$ depends rather sensitively on the numerical resolution employed (see cases B2 and B4) while the numerical errors in the other diagnostic quantities remain small. Close to the threshold that separates mergers from scattering binaries, even small variations in the angular momentum (such as those arising from numerical error) can lead to considerable differences in the trajectories. A more comprehensive understanding of higher dimensional binaries around the threshold value of $j_{gl}$ clearly requires a larger number of simulations and we propose that the numerical convergence near the threshold then be tested as in [79] through sequences of binaries rather than one individual configuration.

We finally note the drastically different character of the dynamics we observe here in $D = 6$ dimensions as compared with four spacetime dimensions. In $D = 4$ BH spacetimes have stable circular orbits and variations in the angular momentum lead to a continuous transition (case B5). We note in this context that the time-to-merger $t_m$ depends rather sensitively on the numerical resolution employed (see cases B2 and B4) while the numerical errors in the other diagnostic quantities remain small. Close to the threshold that separates mergers from scattering binaries, even small variations in the angular momentum (such as those arising from numerical error) can lead to considerable differences in the trajectories. A more comprehensive understanding of higher dimensional binaries around the threshold value of $j_{gl}$ clearly requires a larger number of simulations and we propose that the numerical convergence near the threshold then be tested as in [79] through sequences of binaries rather than one individual configuration.
from inspiraling to plunging binaries that complete many orbits (depending on initial separation); see e.g. [70]. The attractive character of quasi-circular orbits has long since been known in $D = 4$ general relativity as binaries are more efficient in radiating angular momentum than energy [91]. The $D = 6$ binaries we have studied here, in contrast, appear to rapidly scatter off each other or plunge towards merger instead of approaching a quasi-circular orbit.

As a further consequence of the stronger falloff of gravity in $D > 4$, we note the substantially weaker amount of gravitational radiation emitted in the $D = 6$ binaries studied here; our merging configurations radiate about $0.13\%$ to $0.2\%$ of the total ADM mass, well below the $\sim 3\%$ found in short inspirals of non-spinning equal-mass binaries in $D = 4$ [73]. Also, the energy is radiated entirely in the form of a brief burst during merger with no significant analogue of the inspiral contribution clearly perceptible in four-dimensional binaries; see e.g. figure 18 in [92]. The relatively weaker gravitational attraction in $D = 6$ implies slow orbital motion and, hence, inefficient generation of GWs except for the final plunge phase. This is confirmed by the scattering configuration B5: without the plunge phase, the radiated energy drops by more than an order of magnitude.

6. Conclusions

In this paper we have (i) developed and tested a module for numerically computing apparent horizons for topologically spherical BHs in $D > 4$ dimensions with $SO(D - 3)$ isometry, (ii) generalised the construction of higher-dimensional Bowen–York type data given in [87] to orbiting BH binaries, and (iii) used these data and the horizon diagnostics to explore the dynamics of inspiraling BH binaries in higher dimensional general relativity. Our main findings are summarised as follows.

- The computation of AHs in $D = 4$ dimensions based on the techniques of Alcubierre [45] generalise straightforwardly to higher-dimensional numerical relativity employing the modified cartoon method (sections 3.1 and 3.2).
- Mass and spin can be computed directly from the AH’s surface area and equatorial circumference (section 3.3).
- For analytic single BH data, the AH finder obtains the correct values with an accuracy of a few times $10^{-5}$ even for modest grid resolutions (tables 1 and 2). In binary evolutions, the error budget is dominated by the discretization error of the numerical simulation rather than the AH finder itself, leading to uncertainties of a few percent in the cases studied here (figure 2, table 3).
- The Bowen–York type initial data constructed for axisymmetric BH binaries in $D > 4$ in [87] can be generalised straightforwardly to orbiting binaries (appendix).
- In contrast to the $D = 4$ dimensional case, we find all BH binary systems modelled here in $D = 6$ to either merge after completing about a brief orbit or less, or to scatter off each other without forming a common horizon. Without further finetuning of the initial parameters, we have not found binaries completing multiple orbits. This observation indicates that the absence of stable circular orbits around higher-dimensional BHs generalises to binaries with non-linear dynamics (figure 1).
- The orbiting binaries here simulated in $D = 6$ spacetime dimensions radiate about $0.13\%$ to $0.2\%$ of the ADM energy in GWs, about twice as much as in head-on collisions but over an order of magnitude less than their $D = 4$ counterparts. The energy is almost exclusively radiated in the brief plunge-merger phase with no analogue to the inspiral contribution present in $D = 4$ (upper panel in figure 2, table 3).
Our numerical study provides a first exploration into the behaviour of orbiting BH binaries in higher dimensions. Clearly, a much larger set of runs is required for a comprehensive understanding, especially of the behaviour near the scattering threshold and the dependency on the number of spacetime dimensions $D$. Nevertheless, our results already demonstrate the qualitatively different nature of orbiting BH binaries in higher dimensions. We opened this work with the observation that the number $D$ is merely a free parameter in the theory of general relativity. As far as the dynamics of binary BH spacetimes are concerned, however, the case $D = 4$ appears to be as special as the computation of geodesics around BHs suggests.

Aside from studying these dynamics in more detail through larger sets of simulations, our work points to various other extensions. These include the modelling of spinning binaries, BH collisions with relatively small impact parameter but much larger initial boosts, the extraction of angular momentum radiated in GWs and a multipolar analysis generalising the computation of Kodama–Ishibashi [93] modes from the axisymmetric case of [94] to the case of orbiting binaries.

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Appendix. Numerically constructed initial data for non head-on collisions

In section 5.1 we have used initial data similar to the well known Bowen–York initial data in 4D to initialise BHs with linear momentum both parallel to and transverse to the direction towards the other BH. The form of this data for higher dimensions was initially proposed in [86, 95], and was explicitly given for momentum only parallel to the direction of the other BH, and implemented in the reduction by isometry dimensional reduction scheme in [87]. Here we explicitly describe the implementation of this data in the modified cartoon formalism, with arbitrary initial momentum in the computational domain.

In order to construct initial data, we must solve the $D$ constraint equations, one Hamiltonian constraint, and $D - 1$ momentum constraints,

\begin{align}
\mathcal{H} &= R + K^2 - K^{IJ} K_{IJ} = 0, \\
\mathcal{M}^I &= D_J (K^{IJ} - \gamma^{IJ} K) = 0.
\end{align}

We first decompose the metric in the manner of York and Lichnerowicz [96–99]:

\begin{align}
\gamma_{IJ} &= g_{IJ} + \frac{K_{IJ}}{K}, \\
\gamma_{IJ} &= g_{IJ} + \frac{K_{IJ}}{K}.
\end{align}
\[ \gamma_{IJ} = \psi^{\frac{1}{D-3}} \hat{\gamma}_{IJ}, \quad K_{IJ} = \psi^{\frac{1}{D-3}} \hat{\gamma}_{IJ}, \quad K_{IJ} = \psi^{\frac{1}{D-3}} \hat{\gamma}_{IJ}, \quad (A.3) \]

where \( \psi \) is a conformal factor, and \( K = \gamma_{IJ} K_{IJ} \) is the trace of the extrinsic curvature. We assume that the metric is conformally flat, \( \hat{\gamma}_{IJ} = \delta_{IJ} \), and the maximal slicing condition, that is, \( K = 0 \), which leads to a decoupling of the Hamiltonian and momentum constraints,

\[ \partial_I \hat{A}^{IJ} = 0, \quad (A.4) \]

\[ \hat{\Delta} \psi + \frac{D-3}{4(D-2)} \psi^{(-3D-5)/(D-3)} \hat{A}^{IJ} \hat{A}_{IJ} = 0. \quad (A.5) \]

Here \( \hat{\Delta} \) is the flat space Laplacian \( \hat{\Delta} \equiv \hat{\gamma}^{IJ} \partial_I \partial_J \). Note that the indices on conformally rescaled quantities, such as \( \hat{\gamma}_{IJ} \), are raised with the conformal metric \( \hat{\gamma}^{IJ} \). Following Yoshino et al. [86], we take an ansatz for \( \hat{\gamma}_{IJ} \) giving a single boosted BH,

\[ \hat{A}^{IJ} = \frac{4\pi(D-1)}{(D-2)\Omega_{D-2}} \frac{1}{r^{D-2}} \left[ n'^{I} n'^{J} + n^{I} n^{J} - n_{M} P^{M} \hat{\gamma}^{IJ} + (D-3)n'^{I} n'^{M} n_{M} \right], \quad (A.6) \]

where \( P^{I} \) corresponds to the ADM momentum of the BH and \( n' \) is the normal radial vector in Cartesian coordinates given by

\[ n' = \frac{x' - x'_{0}}{r}, \quad r^{2} = \delta_{MN} x^{M} x^{N}, \quad (A.7) \]

and \( x'_{0} \) denotes the position of the BH. This ansatz is chosen such that it solves equation (A.4), and reproduces the ADM momentum of a boosted BH. We are then left with the task of solving equation (A.5), an elliptic PDE for \( \psi \). As in 4D for Bowen–York data, we decompose \( \psi \) into a Brill–Lindquist component \( \psi_{BL} \) [100], which on its own gives initial data for a static BH, giving the spacetime approximately the correct ADM mass, and a correction \( u \). For a single BH, this is given by

\[ \psi = \psi_{BL} + u = 1 + \frac{\mu}{4 \rho_{D-3}} + u, \quad (A.8) \]

where \( \mu \) is the Schwarzschild–Tangherlini mass parameter, and \( r \) is the radial distance from the BH. If we wish to solve for more than one BH, clearly equation (A.4) is linear in \( \hat{A}^{IJ} \), so we can superpose 2 sets of extrinsic curvature

\[ \hat{A}^{IJ}_{tot} = \hat{A}^{IJ}_{(1)} (P^{I}_{(1)}, n^{I}_{(1)}) + \hat{A}^{IJ}_{(2)} (P^{I}_{(2)}, n^{I}_{(2)}), \quad (A.9) \]

where \( P^{I}_{(i)} \) and \( n^{I}_{(i)} \) are the linear momentum, and radial vector respectively, corresponding to the \( i \)th BH. We then let \( \psi \) take the same form as above, with the Brill–Lindquist term modified to include a contribution from the second BH,

\[ \psi = 1 + \frac{\mu_{(1)}}{4 \rho^{(1)}_{D-3}} + \frac{\mu_{(2)}}{4 \rho^{(2)}_{D-3}} + u, \quad (A.10) \]

where \( \mu_{(i)} \) and \( r_{(i)} \) are respectively the mass parameter of, and radial distance from, the \( i \)th BH. Now we must solve equation (A.5) for \( u \), which we achieve using a spectral elliptic PDE solver detailed in [87, 88], implemented in the CACTUS thorn TwoPunctures.
The final step is to identify how $\hat{A}_{ij}$ simplifies within the symmetry restrictions we place on our spacetime in implementing the modified cartoon formalism. Without loss of generality let us consider the case of a single BH with initial momentum and position

$$P^I = (P_x, P_y, 0, 0, \ldots, 0), \quad x_0^I = (x_0, 0, 0, 0, \ldots, 0).$$  \hspace{1cm} (A.11)

Let us define for convenience

$$\hat{a}^I = n^I P^I + n^I P^I - n_M P_M^I \gamma^I + (D - 3) n^I n^I P^I n_M,$$  \hspace{1cm} (A.12)

so that

$$\hat{A}^I = - \frac{4\pi (D - 1)}{(D - 2)!} \Omega_{D-2} \hat{a}^I. \hspace{1cm} (A.13)$$

In the modified cartoon approach, we have $w_4 = \ldots = w_{D-1} = 0$, so that the radial vector has non-vanishing components only in the $x$, $y$ and $z$ directions. Furthermore, we use Cartesian coordinates, so that the expressions we insert into equation (A.12) are given by equation (A.11) as well as

$$n^I = \left( \frac{x - x_0}{r}, \frac{y}{r}, \frac{z}{r}, 0, \ldots, 0 \right).$$  \hspace{1cm} (A.14)

$$\hat{a}_{IJ} = \delta_{IJ}. \hspace{1cm} (A.15)$$

We can now calculate the individual terms in equation (A.12), firstly for terms inside the computational domain,

$$n^I P^I = \left( \frac{P_x - x_0}{r}, \frac{P_y}{r}, 0, 0, \ldots, 0 \right), \quad n^I P^I = \left( \frac{P_x - x_0}{r}, \frac{P_y}{r}, 0, 0, \ldots, 0 \right),$$

$$n_M P_M^I \gamma^I = \left( \frac{P_x - x_0}{r} + \frac{P_y}{r}, 0, 0, \frac{P_x - x_0}{r} + \frac{P_y}{r}, 0, \frac{P_x - x_0}{r} + \frac{P_y}{r}, 0 \right),$$

$$(D - 3) n^I n^I n_M P_M^I = (D - 3) \left( \frac{P_x - x_0}{r} + \frac{P_y}{r} \right) \left( \frac{(x - x_0)^2}{r^2} + \frac{(x - x_0)^2}{r^2} \right).$$  \hspace{1cm} (A.16)

We thus obtain the components

$$\hat{a}^{22} = P_x \frac{y}{r^3} ((D - 2)y^2 + z^2 + (x - x_0)^2) + P_x \frac{x - x_0}{r^3} ((D - 4)y^2 - z^2 - (x - x_0)^2),$$

$$\hat{a}^{23} = P_y \frac{z}{r^3} ((D - 2)y^2 + z^2 + (x - x_0)^2) + (D - 3) P_x \frac{y}{r^3}(x - x_0),$$

$$\hat{a}^{12} = P_x \frac{y}{r^3} ((D - 2)y^2 + z^2 + (x - x_0)^2) + P_x \frac{y}{r^3}(x^2 + z^2 + (D - 2)(x - x_0)^2),$$

$$\hat{a}^{23} = (P_x \frac{y}{r^3} + P_x \frac{x - x_0}{r^3})(y - z)^2 + (D - 4)y^2 - (x - x_0)^2),$$

$$\hat{a}^{13} = (D - 3)P_x \frac{y}{r^3}(x - x_0) + P_x \frac{z}{r^3}(y^2 + z^2 + (D - 2)(x - x_0)^2),$$

$$\hat{a}^{11} = P_x \frac{y}{r^3} ((y - z)^2 - z^2 + (D - 4)(x - x_0)^2) + P_x \frac{x - x_0}{r^3}(y^2 + z^2 + (D - 2)(x - x_0)^2).$$  \hspace{1cm} (A.17)
Finally we calculate the off-domain components,
\[ \hat{a}^{ab} = \left( -P_x \frac{x - x_0}{r} - P_y \frac{y}{r} \right) \delta_{ab} \Rightarrow \hat{a}^{aww} = -P_x \frac{x - x_0}{r} - P_y \frac{y}{r}, \] (A.18)
and we note that \( \hat{a}^{IJ} \) is tracefree as expected.

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