REDUCED-ORDER MODELING FOR KOOPMAN OPERATORS OF NONAUTONOMOUS DYNAMIC SYSTEMS IN MULTISCALE MEDIA

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Abstract. In this article, we present reduced-order modeling for Koopman operators of nonautonomous dynamic systems in multiscale media. Koopman operators can transform the nonlinear dynamic systems into linear systems through acting on observation function spaces. Different from the case of autonomous dynamic systems, the Koopman operator family of nonautonomous dynamic systems significantly depend on a time pair. In order to effectively estimate the time-dependent Koopman operators, a moving time window is used to decompose the snapshot data, and the extended dynamic mode decomposition method is applied to computing the Koopman operators in each local temporal domain. To accurately construct the models of dynamic systems in multiscale media, we may use high spatial dimension of observation data. It is challenging to compute the Koopman operators using the high dimensional data. Thus, the strategy of reduced-order modeling is proposed to treat the difficulty. The proposed reduced-order modeling includes two stages: offline stage and online stage. In offline stage, a block-wise low rank decomposition is used to reduce the spatial dimension of initial snapshot data. For the nonautonomous dynamic systems, real-time observation data may be required to update the Koopman operators. An online reduced-order modeling is proposed to correct the offline reduced-order modeling. Three methods are developed for the online reduced-order modeling: fully online, semi-online and adaptive online. The adaptive online method automatically selects the fully online or semi-online and can achieve a good trade-off between modeling accuracy and efficiency. A few numerical examples are presented to illustrate the performance of the different reduced-order modeling methods.

Key words. Nonautonomous dynamic systems, Koopman operator, reduced-order modeling.

AMS subject classifications. 65N99, 65N30, 68T09, 35K55

1. Introduction. Many dynamic problems in engineering and science involve multiple scales and nonlinearity, such as, the flow of fluid in porous media, heat transfer or spread of viscous fluids and so on. In these problems, the underlying physical laws are often characterized by nonlinear evolution PDEs. For example, the flow of an isentropic gas through porous media can be described by porous medium equation [19]. The dynamic behavior of the physical laws may vary with time and is described by nonautonomous dynamic systems. Common sources of the time variation include changes in system parameters, source term, stochastic noise and so on. However, it is often challenging for these problems to have a direct precise mathematical model. With the progress of science and technology, for complex problems, we can obtain a large amount of measurement data. Data-driven methods have attracted extensive attention due to their wide application in practice. Different from the traditional mathematical model derived from physical laws, the data-driven methods are dedicated to using data to exploit the model describing complex systems. When the specific form of the model is unknown and some measurement data about state are available, these data are usually used to construct the best fitting linear dynamic system in the sense of least squares. However, for a nonlinear dynamic system that changes drastically with time, it is difficult to accurately capture its dynamic trajectory with a linearized system. Koopman operator [12, 16] as an effective data-driven

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tool has received widespread attention. It transforms a finite dimensional nonlinear system into an infinite dimensional linear system in Hilbert space of observation functions. For numerical solvability, the Koopman operator is usually approximated in a finite-dimensional subspace spanned by a set of observation functions \[18, 24\]. Using these observation functions and measurement data, an approximate Koopman operator can be obtained and reflect the dynamic trajectory in the observation function space. Thus, the dynamic trajectory of the state can also be obtained.

A variety of methods for computing the Koopman operator have been developed in \[11, 14\]. Dynamic mode decomposition (DMD) \[20, 23, 25\] is one of the methods and uses time series data to construct data-driven models when the specific mathematical model is unknown. DMD essentially constructs the best fitting linear system for a nonlinear dynamic system. Williams et al. \[26\] further gave the relationship between Koopman operator and DMD, and developed extended dynamic mode decomposition (EDMD). This method requires a measurement data set and a dictionary of observation functions. Through the combination of measurement data set and observation functions, the observation data set can be obtained. Then DMD method is applied to the observation data set. In particular, DMD method can be regarded as a special case of EDMD of dictionary formed by identity function. When these dictionary functions are sufficiently rich, the matrix calculated by EDMD converges to the Koopman operator \[15\]. Sufficient rich observation functions will result in a high dimensionality of the observation data. In order to improve the computation efficiency of EDMD, kernel-DMD \[27\] efficiently computes the inner product in high-dimensional spaces by a kernel function.

For a nonautonomous dynamic system, the physical law and the nonlinearity of the system may significantly depend on time. It may not give an accurate model by directly using DMD or its variant methods to estimate Koopman operator in a nonautonomous dynamic system. To treat the difficulty, some extensions of the DMD and EDMD method was developed to carry out special nonautonomous dynamic systems. I. Mezić and A. Surana \[22\] extended the Koopman operator to nonautonomous dynamic systems with periodic and quasi periodic time dependence. In a time period, EDMD and kernel DMD algorithms are used to calculate the spectrum of Koopman operator. Multi-resolution dynamic mode decomposition (mrDMD) \[13\] is applied to dynamic systems with multiple time scales. It combines the concepts of DMD and multi-resolution analysis \[8\], integrates time and space to separate multiscale spatio-temporal features and constructs an approximate dynamic model. Online dynamic mode decomposition \[28\] is a method to update the system description online over time for time-varying systems. Online DMD can effectively update the approximate dynamic systems in real time as new data is available. However, this method is only applicable when the number of snapshots is larger than the state dimension and the dynamics changes slowly with respect to time. Since the Koopman operator for nonautonomous dynamic system significantly depends on time, it is desirable to use a moving stencils method to compute the time-dependent Koopman operator. Maćesić et al. \[21\] showed that there will be a significant error when Arnoldi-type algorithm is used to compute the eigenvalues of nonautonomous Koopman operator on moving stencils. However, this issue will not appear when the moving stencil approach is used as the model fitting method.

In this paper, we propose a strategy of reduced-order modeling for Koopman operators of nonautonomous dynamic systems in multiscale media. We consider a dynamic model with multiple scales in space, which makes the dimension of the nu-
Numerical or experimental data very high. We use these data to construct the dynamic model through the Koopman operator. The nonautonomous Koopman operator is a two parameter operator, which depends on the current time and the start time. In order to compute the Koopman operator accurately, the moving stencil is used to localize spatio-temporal data. In each local stencil, we assume that the dynamic system is time invariant. Therefore, in the local time interval, we use EDMD to approximate the Koopman operator. However, for the local snapshot data of dynamic system in multiscale media, the number of snapshots is less than the spatial dimension of observation data, so it is difficult to compute the Koopman operator directly. Therefore, we propose a reduced-order method to reduce the dimension of data, then use low-dimensional data to approximate the projection of the Koopman operator.

Data-driven methods for reduced-order modeling use projection operator to transform the dynamic system in a high-dimensional space into a low-dimensional subspace. These methods aim to find low rank spatio-temporal patterns to accurately describe the evolution of the system. Different from the traditional model reduction method where the governing models are known (e.g., Galerkin projection onto proper orthogonal decomposition modes), the data-driven reduced-order modeling is an equation-free approach and uses the features extracted from the data to construct the dynamic system. These data-driven methods include dynamic mode decomposition (DMD), sparse identification of nonlinear dynamics (SINDy) algorithm [2] and the Hankel alternative view of Koopman (HAVOK) algorithm [1]. The projection operator plays an important role in the reduced-order modeling. In this paper, we update the projection operator online according to new observation data, so as to accurately identify the system. These observation data potentially obey a nonautonomous dynamic system. The projection operator constructed from initially given snapshot data is called offline projection operator. When new observation data is available in real time, offline projection operator often may not match it well. To this end, we propose three online reduced-order modeling methods: fully online, semi-online and adaptive online. The fully online reduced-order modeling simultaneously updates the online projection operator and the low-dimensional data by minimizing a decomposition residual. It is able to achieve good computational accuracy but the computation cost is expensive. The semi-online reduced-order modeling firstly uses the offline projection operator to obtain the new low-dimensional data, and then constructs the online projection operator using the new low-dimensional data. Although the semi-online method significantly reduces the computation complexity, the modeling accuracy decreases. Combining the advantages of the fully online method and the semi-online method, the adaptive online reduced-order modeling conditionally selects the fully online and semi-online reduced-order modeling according to the decomposition residual. We present a few numerical results to illustrate the effectiveness of the proposed methods.

This paper is organized as follows. In Section 2, we give a short introduction to Koopman operator. In Section 3, we propose the data-driven method with Koopman operator in nonautonomous dynamic systems. In Section 4, a few numerical results are presented to illustrate the performance of the different reduced-order modeling methods. Finally, some conclusions and comments are given.

2. Preliminaries. In this paper, we consider a time-dependent state $u(x,t)$, whose dynamic behavior is described by the following nonlinear PDE,

\[
\frac{\partial}{\partial t} u(x,t) = F(\kappa(x), u, t, I) \quad \text{in } \Omega \times (0, T].
\] (2.1)
Here, $\mathcal{F}$ is a nonlinear nonautonomous differential operator, which depends on the coefficient function $\kappa(x)$, time $t$, state $u$ and its spatial partial derivatives. $I$ represents the model inputs, such as source term, initial and boundary conditions. The coefficient function $\kappa(x)$ may characterize multiscale media.

If the model (2.1) is given, we can use an appropriate numerical method (e.g., FEM) to discretize it. Firstly, the discretization in the spatial variable $x$ will produce an approximate solution $u_h(\cdot, t)$ in the $N$-dimensional space $V_h$, for $t > 0$. Then the approximate solution can be expressed by

$$u_h(x, t) = \sum_{i=1}^{N} z_i(t) \psi_i(x),$$

where $\{\psi_i(x)\}_{i=1}^{N}$ are the basis functions in $V_h$. Therefore, the numerical approximation of system (2.1) produces the following type of nonlinear dynamic system,

$$\begin{cases}
\frac{dz}{dt} = F(z, t), & z \in \mathbb{R}^N \\
z(0) = z_0, & z_0 \in \mathbb{R}^N,
\end{cases}$$

(2.2)

where $z(t) = [z_1(t), z_2(t), \ldots, z_N(t)]^T$. If we use traditional finite element methods resolves all scales on a fine grid, then $N = N_f$ represents the number of fine-scale degrees of freedom and we have fine-scale data $z(t) = [z_1(t), z_2(t), \ldots, z_{N_f}(t)]^T$. The idea of multiscale model reduction is to use coarse-scale degrees of freedom and multiscale basis functions to effectively express multiscale solutions. In multiscale finite element methods (e.g., MsFEM [9] and CEM-GMsFEM [4]), $N = N_c$ represents the number of coarse-scale degrees of freedom, $\{\psi_i(x)\}_{i=1}^{N_c}$ are the multiscale finite element basis functions, and the coarse-scale data $z(t) = [z_1(t), z_2(t), \ldots, z_{N_c}(t)]^T$, where $N_c \ll N_f$.

The solution of system (2.2) depends on the current time $t$ and the starting time $t_0$. The solution of the nonautonomous dynamical system defines a continuous time process, the process often called the two-parameter semi-group on $\mathbb{R}^N$. Let $z \in \mathcal{M} \subseteq \mathbb{R}^N$, the definition of the process is given below.

**Definition 2.1. (Process formulation) [5]** A process is a continuous mapping $\mathcal{S} : \mathbb{T} \times \mathbb{T} \times \mathcal{M} \to \mathcal{M}$ such that the two-parameter family $\mathcal{S}^{t,t_0} = \mathcal{S}(t, t_0, \cdot)$ for $t, t_0 \in \mathbb{T}$ satisfies the cocycle property

$$\mathcal{S}^{t+s,t_0} \circ \mathcal{S}^{s,t_0} = \mathcal{S}^{t+s,t_0},$$

$$\mathcal{S}^{t_0,t_0} = id.$$  

(2.3)

The mapping $\mathcal{S}$ is called the process and the two-parameter family $\mathcal{S}^{t,t_0}$ is called the nonautonomous flow.

The solution of the nonautonomous dynamical system (2.2) generates the nonautonomous flow $\mathcal{S}^{t,t_0}$, where $z(t, t_0, z_0) = \mathcal{S}^{t,t_0}(z_0)$.

Our purpose is to use $M$ temporal snapshots of the solution to learn the time-dependent dynamic system $\mathcal{F}$. Instead of using snapshots to approximate $\mathcal{F}$ by linearizing the dynamic system (2.2), we transform the nonlinear finite dimensional system in state space $\mathcal{M}$ into a linear infinite dimensional system in observation function space $L^2(\mathcal{M})$ by Koopman operator. The following definition is given for the Koopman operator.
Definition 2.2. (Koopman operator) Consider the space $L^2(M)$ of scalar observables $g : M \to \mathbb{R}$. The two-parameter Koopman operator family $K^{t,t_0} : L^2(M) \to L^2(M)$ is defined by

$$K^{t,t_0}g(z_0) := g\left(S^{t,t_0}(z_0)\right).$$

From the cocycle property of the nonautonomous flow $S^{t,t_0}$, we have

$$K^{t_0,t_0}g(z_0) = g\left(S^{t_0,t_0}(z_0)\right) = g(z_0),$$

$$K^{t+s,t_0}g(z_0) = g\left(S^{t+s,t_0}(z_0)\right) = g(s^{t+s,t_0}(z_0)) = g\left(S^{t+s,s}(z_s)\right) = K^{t+s,s}g(z_s) = K^{t+s,s}g\left(S^{s,t_0}(z_0)\right) = K^{t+s,s} \circ K^{s,t_0}g(z_0).$$

Consequently, the nonautonomous Koopman operator also satisfies the cocycle property,

$$K^{t_0,t_0} = id, \quad K^{t+s,t_0} = K^{t+s,s} \circ K^{s,t_0}.$$

We can define the continuous-time infinitesimal generator of the Koopman operator family. For $\forall g \in L^2(M)$, we have

$$\mathcal{L}(t_0)g(z_0) := \lim_{\Delta t \to 0} \frac{K^{t_0+\Delta t,t_0}g(z_0) - g(z_0)}{\Delta t}.$$  \hfill (2.4)

Applying the chain rule to the time derivative of $g(z)$, we get

$$\frac{d}{dt}g(z(t)) = \nabla g(z(t)) \cdot \dot{z}(t) = \nabla g(z(t)) \cdot F(z,t),$$

and

$$\frac{d}{dt}g(z(t))|_{t=t_0} = \lim_{\Delta t \to 0} \frac{g(z(t_0+\Delta t)) - g(z_0)}{\Delta t} = \mathcal{L}(t_0)g(z_0).$$

So we obtain the following relation for this generator family,

$$\mathcal{L}(t_0)g(z) = \nabla g(z) \cdot F(z,t_0).$$

Thus $\mathcal{L}(t)$ induces a linear dynamical system in continuous-time,

$$\frac{d}{dt}g(z) = \mathcal{L}(t)g(z), \quad \forall g \in L^2(M).$$  \hfill (2.5)

Consequently, for a nonlinear nonautonomous dynamic system, the infinitesimal generator $\mathcal{L}$ of the Koopman operator family can induce a linear nonautonomous dynamic system. That is, $\forall g \in L^2(M)$,

$$\frac{dz}{dt} = F(z,t) \Rightarrow \frac{d}{dt}g(z) = \mathcal{L}(t)g(z).$$

Instead of capturing the evolution of all observation functions in the Hilbert space $L^2(M)$, we apply Koopman analysis to estimate the evolution in a finite-dimensional subspace $\mathcal{G}(M) \subseteq L^2(M)$ spanned by a set of observation functions $\{g_1, \ldots, g_q\}$
The Galerkin projection of the Koopman operator $K_{t,t_0}^p$ to $G(\mathcal{M})$ is the linear operator $K_{t,t_0}^p : L^2(\mathcal{M}) \to G(\mathcal{M})$ satisfying, for $\forall t, t_0 \in T, \forall h(z) \in L^2(\mathcal{M}),$

$$\langle K_{t,t_0}^p h(z), g_j(z) \rangle = \langle K_{t,t_0}^\infty h(z), g_j(z) \rangle, \quad j = 1, 2, \ldots, q.$$ 

where $\langle \cdot, \cdot \rangle$ is an inner product in $L^2(\mathcal{M})$, i.e., $\langle h(z), g(z) \rangle := \int_{\mathcal{M}} h(z)g(z)dz$. 

**Theorem 2.3.** If the Koopman operator is bounded, then the sequence of operators $K_{t,t_0}^p$ converges strongly to $K_{t,t_0}^\infty$ as $q \to \infty$, i.e.,

$$\lim_{q \to \infty} \int_{\mathcal{M}} |K_{t,t_0}^p h(z) - K_{t,t_0}^\infty h(z)|^2 d\mu = 0 \quad \text{for all } h(z) \in L^2(\mathcal{M}).$$

In the finite-dimensional subspace $G(\mathcal{M})$, we have

$$\forall g(z) \in G(\mathcal{M}), \quad K_{t,t_0}^p g(z) \in G(\mathcal{M}).$$

In particular, if the subspace $G(\mathcal{M})$ is an invariant subspace of the Koopman operator $K_{t,t_0}$, that is,

$$\forall g(z) \in G(\mathcal{M}), \quad K_{t,t_0}^\infty g(z) \in G(\mathcal{M}),$$

then

$$K_{t,t_0}^\infty g(z) = K_{t,t_0}^p g(z), \quad \forall g(z) \in G(\mathcal{M}).$$

In order to realize the numerical computation, we focus on the operator $K_{t,t_0}^p$, which is the projection of Koopman operator $K_{t,t_0}$ in the finite dimensional subspace. In general, extended dynamical mode decomposition (EDMD) is a method to obtain an approximation of the operator $K_{t,t_0}^p$. We consider the restriction of $K_{t,t_0}^p$ to $G(\mathcal{M})$ and denote it by $K_{t,t_0}^p|_G$. In particular, $K_{t,t_0}^p|_G = K_{t,t_0}^\infty|_G$ when $G$ is an invariant subspace of the Koopman operator or $q \to \infty$.

The $K_{t,t_0}^p|_G$ is a finite-dimensional linear operator. Let $g = [g_1, \ldots, g_q]^T$ be a vector-valued observation. Then $K_{t,t_0}^p|_G$ has a matrix-form representation $K_{t,t_0}^p \in \mathbb{R}^{q \times q}$ with respect to $\{g_1, \ldots, g_q\}$, i.e.,

$$g(z(t)) = \begin{bmatrix} g_1(z(t)) \\ g_2(z(t)) \\ \vdots \\ g_q(z(t)) \end{bmatrix} = \begin{bmatrix} K_{t,t_0}^p g_1(z_0) \\ K_{t,t_0}^p g_2(z_0) \\ \vdots \\ K_{t,t_0}^p g_q(z_0) \end{bmatrix} = \begin{bmatrix} h_1(t) \\ h_2(t) \\ \vdots \\ h_q(t) \end{bmatrix} = K_{t,t_0}^p g(z_0).$$

Therefore, in the finite dimensional subspace $G(\mathcal{M})$, we have

$$g(z(t)) = K_{t,t_0}^p g(z_0). \quad (2.6)$$

According to the cocycle property of Koopman operator family $K_{t,t_0}$, it is easy to verify that the two-parameter matrix $K_{t,t_0}$ also satisfies the following property,

$$K_{t_0,t_0} = I, \quad K_{t,s} = K_{t+s,t} K_{s,t_0}.$$
Similar to the definition and properties of the generator $\mathcal{L}(t)$ of Koopman operator family $\mathcal{K}_{t,t_0}^t$, we obtain that the generator $L(t) \in \mathbb{R}^{q \times q}$ of matrix family $K_{t,t_0}^t$ satisfies the following dynamic system,

$$\frac{d}{dt} g(z) = L(t)g(z). \quad (2.7)$$

The approximate nonautonomous Koopman operator $K_{P,t,t_0}^t$ eigenvalue $\lambda_{t,t_0}^i$ and eigenfunction $\varphi_{\lambda_{t,t_0}^i}$ are defined by

$$K_{P,t,t_0}^t \varphi_{\lambda_{t,t_0}^i} (z_0) = \lambda_{t,t_0}^i \varphi_{\lambda_{t,t_0}^i} (z_0). \quad (2.8)$$

**Proposition 2.4.** If $\{\lambda_{t,t_0}^1, w_{t,t_0}^1, v_{t,t_0}^1 \}_i=1$q are the triple of the eigenvalues, left and right eigenvectors of the matrix $K_{t,t_0}^t$, then

$$\varphi_{t,t_0}^i(z) = (w_{t,t_0}^i)^T g(z)$$

are the eigenfunctions of the approximate nonautonomous Koopman operator $K_{P,t,t_0}^t$ corresponding to eigenvalues $\lambda_{t,t_0}^i$, $i = 1, 2, \cdots, q$.

Moreover, if matrices $L(t)$ commute and diagonalizable, with eigenvalues $\theta_i(t)$ and the corresponding left eigenvectors $w_i$, then

$$\lambda_{t,t_0}^i = \exp \left( \int_{t_0}^t \theta_i(\tau)d\tau \right), \quad w_{t,t_0}^i = w_i.$$

**Proof.** Notice that

$$K_{t,t_0}^t = V_{t,t_0}^t \Lambda_{t,t_0}^t (W_{t,t_0}^t)^T,$$

where $\Lambda_{t,t_0}^t = \text{diag}(\lambda_{t,t_0}^1, \lambda_{t,t_0}^2, \cdots, \lambda_{t,t_0}^q)$, the columns of matrix $W_{t,t_0}^t$ are the left eigenvectors of matrix $K_{t,t_0}^t$, and the columns of matrix $V_{t,t_0}^t$ are the right eigenvectors.

Since the approximate nonautonomous Koopman operator $K_{P,t,t_0}^t$ is a linear operator, acting on the observation function $\varphi_{t,t_0}^i$ implies that

$$K_{P,t,t_0}^t \varphi_{t,t_0}^i (z_0) = K_{P,t,t_0}^t (w_{t,t_0}^i)^T g(z_0)$$

$$= (w_{t,t_0}^i)^T K_{t,t_0}^t g(z_0)$$

$$= (w_{t,t_0}^i)^T K_{t,t_0}^t (w_{t,t_0}^j)^T g(z_0)$$

$$= \lambda_{t,t_0}^i \varphi_{t,t_0}^i (z_0).$$

So $\varphi_{t,t_0}^i$ is the eigenfunction of the operator $K_{P,t,t_0}^t$.

If matrices $L(t)$ commute and diagonalizable, then they are simultaneously diagonalizable. They share the common left eigenvectors $\{w_i\}_i=1$q and right eigenvectors $\{v_i\}_i=1$. Then $L(t) = V \Theta(t) W^T$, where $\Theta(t) = \text{diag}(\theta_1(t), \theta_2(t), \cdots, \theta_q(t))$, the columns of matrix $W$ are the common left eigenvectors, and the columns of matrix $V$ are the common right eigenvectors.

Because

$$\frac{d}{dt} g(z) = L(t)g(z),$$

$$\frac{d}{dt} g(z) = L(t)g(z). \quad (2.7)$$
we have

\[ g(z(t)) = \exp \left( \int_{t_0}^{t} L(\tau) d\tau \right) g(z_0). \]

Combined with the equation (2.6), we get

\[ K^t_{t_0} = \exp \left( \int_{t_0}^{t} L(\tau) d\tau \right) = V \exp \left( \int_{t_0}^{t} \Theta(\tau) d\tau \right) W^T. \]

So

\[ w_i^{t, t_0} = w_i, \quad v_i^{t, t_0} = v_i, \quad \lambda_i^{t, t_0} = \exp \left( \int_{t_0}^{t} \theta_i(\tau) d\tau \right), \quad i = 1, 2, \ldots, q. \]

\[
\begin{align*}
K^t_{s} & = K^{t,s} K^{s,t_0} \\
& = V^{t,s}_s \Lambda^{t,s}_s (W^{t,s})^T V^{s,t_0}_s \Lambda^{s,t_0}_s (W^{s,t_0})^T \\
& = V \Lambda^{t,s} \Lambda^{s,t_0} W^T \quad \text{(matrices } L(t) \text{ commute and diagonalizable).}
\end{align*}
\]

For complex nonautonomous multiscale problems, in order to accurately capture the information of all scales, the measurement data \( z \) in fine scale may be desirable. However, it is expensive to directly obtain fine-scale data. If we have some prior knowledge of the model, it will be relatively cheap to collect coarse-scale data. Whether fine-scale data or coarse-scale data are used, the dimension \( q \) of subspace \( G \) needs to be large enough to accurately estimate the evolution of observation function by using Koopman operator. In addition, nonautonomous Koopman operators depend on time, this poses a great challenge to predict the trajectory of the system using data. In this paper, we will develop an efficient online method to compute the Koopman operator and construct surrogate models for nonautonomous dynamic systems using data when the model \( F \) is unknown.

3. Data-driven modeling. In this section, we propose a numerical method for efficient computation of nonautonomous Koopman operators.

Suppose that for nonautonomous system (2.2), we have selected a finite number of observation functions \( g := \{g_1, g_2, \ldots, g_q\} \) and we are given snapshots of data \( \{z^0, z^1, \ldots, z^M\} \), where \( z^i = z(t_i), t_i = i\Delta t, \Delta t \) is the time-step. So we have snapshot data of the observable

\[ S = [g(z^0), g(z^1), \ldots, g(z^M)], \]

where the number of rows of \( S \) represents the spatial dimension, and the i-th column of \( S \) represents the observation data at time \( t_i \).

We have the following two goals:

- Using these snapshots to compute the approximation of the Koopman operators \( K^{t_k, t_{k-1}}, k = 1, \ldots, M \). This stage is offline.
- When new observation data \( g(z^M) \) is available in real time, the approximation of Koopman operator \( K^{t_M, t_M} \) can be realized efficiently, where \( t_M < t_N \). This stage is online.
For the nonautonomous dynamic system, in order to compute Koopman operator by using snapshot data, we assume that over a time window $t_i \in [t_k, t_{k+m}]$,

$$g(z^{i+1}) \approx K^{t_{k+1}, t_k} g(z^i), \quad i = k, k + 1, \cdots, k + m - 1,$$

where $m$ is fixed over the computational domain. So the local stencil of snapshots are generated by data collected over each time window $[t_k, t_{k+m}], \ k = 0, 1, 2, \cdots, M - m$.

Let us look at the local stencil snapshots $S_k = [g(z^k), g(z^{k+1}), \cdots, g(z^{k+m})]$.

We use the forward-positioned stencil only for technical reasons, because otherwise there is no data for the first local snapshot. To use the EDMD method to approximate the matrix $K^{t_{k+1}, t_k}$, we first need to divide the snapshots into two data matrices $X$ and $Y$,

$$X = [g(z^k), g(z^{k+1}), \cdots, g(z^{k+m-1})],$$

$$Y = [g(z^{k+1}), g(z^{k+2}), \cdots, g(z^{k+m})].$$

According to the equation (3.1), we get

$$Y \approx K^{t_{k+1}, t_k} X.$$

The EDMD method obtains an estimate of the linear map $K^{t_{k+1}, t_k}$ by solving the following least-squares problem,

$$A^{t_{k+1}, t_k} = \arg\min_A \|Y - \hat{A}X\|^2_F. \quad \text{(3.2)}$$

The estimator for the best-fit linear map is given by

$$A^{t_{k+1}, t_k} := YX^\dagger.$$

Notice that the matrices $X, Y \in \mathbb{R}^{q \times m}$. Because the nonautonomous dynamic system changes with time, our hypothesis $g(z^{i+1}) \approx K^{t_{k+1}, t_k} g(z^i)$ is only true in a short period of time. Therefore, in general, $q > m$. In this case, matrix $A^{t_{k+1}, t_k}$ is difficult to solve directly. For multiscale problems, measurement data $z$ at different spatial scales will significantly affect the dimension $q$ of the selected finite dimensional space. The $q$ will be relatively large if the spatial fine-scale data is collected. For example, when $g(z) = z$, the dimension of the measurement data $z$ affects the dimension of the observation data $g(z)$. In order to treat high-dimensional data, we propose a reduced-order modeling method for the high-dimensional snapshot data $S$ to obtain low-dimensional data $B$, and the Koopman operator can be approximated efficiently by using the low-dimensional data. When new data is available, the projection operator for reduced-order modeling obtained from snapshots data may not match the new data well. To overcome the difficulty, we also propose an online adaptive method to realize the spatial reduction of high-dimensional data.

### 3.1. Offline reduced-order modeling

Due to the high spatial dimensionality of the data, it is very computationally expensive to directly use the method of low rank decomposition (such as SVD) to reduce the dimension of data. In this subsection, we first divide the data into spatial blocks and then use the low rank decomposition method to obtain low-dimensional data, so as to effectively construct the nonautonomous Koopman operator. Now we introduce the method of offline reduced-order modeling in details.
First, we divide snapshot data \( S \in \mathbb{R}^{q \times (M+1)} \) into \( b \) blocks by row and the size of each block is \( \frac{q}{b} \times (M + 1) \). For the convenience of elaboration, let \( b = 3 \). Then

\[
S = \begin{bmatrix}
S^1 \\
S^2 \\
S^3
\end{bmatrix}.
\]

Next, we perform a low-rank decomposition for each block \( S^i \). Take the SVD of \( S^i \),

\[
S^i = W \Sigma V^* = \sum_{j=1}^{p} w_j \sigma_j v_j^*,
\]

where \( W = [w_1, w_2, \ldots, w_k] \in \mathbb{R}^{q \times p} \) and \( V = [v_1, v_2, \ldots, v_k] \in \mathbb{R}^{(M+1) \times p} \) are orthonormal, \( \Sigma \in \mathbb{R}^{p \times p} \) is diagonal, and \( p = \min(q, M + 1) \). The \( r \) dominant left singular vectors are of interest, we take

\[
Q^i = [w_1, \ldots, w_r], \quad B^i = (Q^i)^* S^i,
\]

where \( Q^i \in \mathbb{R}^{q \times r} \), \( B^i \in \mathbb{R}^{r \times (M+1)} \) and \( r \leq \min\left(\frac{q}{b}, M + 1\right) \),

\[
S \approx \begin{bmatrix}
Q^1 B^1 \\
Q^2 B^2 \\
Q^3 B^3
\end{bmatrix} = \text{diag}(Q^1, Q^2, Q^3) \begin{bmatrix}
B^1 \\
B^2 \\
B^3
\end{bmatrix} = \tilde{Q} \tilde{B}.
\]

Here the size of matrix \( \tilde{B} \) is \( (b \times r) \times (M + 1) \). If we divide more blocks, \( b \times r \) is still very large. In this situation, we can perform low-rank decomposition on \( \tilde{B} \) and obtain

\[
\tilde{B} = \tilde{Q} B.
\]

The offline projection operator \( Q_{\text{off}} \in \mathbb{R}^{q \times r} \) can be formed as

\[
Q_{\text{off}} = \tilde{Q} \hat{Q}.
\]

In the end, we get

\[
S \approx Q_{\text{off}} B,
\]

where \( Q_{\text{off}} \in \mathbb{R}^{q \times r} \), \( B \in \mathbb{R}^{r \times (M+1)} \), \( r \leq \min(q, M + 1) \) and \( Q_{\text{off}}^* Q_{\text{off}} = I \).

Finally, we get low-dimensional snapshot data \( B = [b_0, b_1, \cdots, b_M] \).

Therefore, the \( R^{k+1,t} \) by the EDM method on the high-dimensional local snapshots \( S_k = [g(z^k), g(z^{k+1}), \cdots, g(z^{k+m})] \) can be constructed by using the low-dimensional local snapshots \( B_k = [b_k, b_{k+1}, \cdots, b_{k+m}] \). Next, we show the relationship between the linear operator using low dimensional data and the Koopman operator.

We divide these data \( B_k \) into two matrices \( B_{k,X} \in \mathbb{R}^{r \times m} \) and \( B_{k,Y} \in \mathbb{R}^{r \times m} \),

\[
B_{k,X} = [b_k, b_{k+1}, \cdots, b_{k+m-1}]
\]
\[
B_{k,Y} = [b_{k+1}, b_{k+2}, \cdots, b_{k+m}]
\]
And then we solve the least-squares problem as follows

\[
A_B^{t_{k+1}, t_k} = \text{argmin}_A \| B_{k, Y} - \hat{A} B_{k, X} \|^2_F = B_{k, Y} B_{k, X}^\dagger.
\]  

(3.3)

The least-squares problem (3.3) using the low-dimensional data \( B \) corresponds to the least-squares problem (3.2) using the high-dimensional data \( S \). Since \( Q_{\text{off}}^* Q_{\text{off}} = I \), we have

\[
A_B^{t_{k+1}, t_k} = \text{argmin}_A \| B_{k, Y} - \hat{A} B_{k, X} \|^2_F = \text{argmin}_A \| Q_{\text{off}} B_{k, Y} - Q_{\text{off}} \hat{A} B_{k, X} \|^2_F = \text{argmin}_A \| Y - Q_{\text{off}} \hat{A} Q_{\text{off}}^* X \|^2_F.
\]

Therefore, the matrix \( K_{t_{k+1}, t_k} \approx Q_{\text{off}} A_B^{t_{k+1}, t_k} Q_{\text{off}}^* \). For autonomous continuous time dynamic systems, the generator \( L \) of Koopman operator semigroup satisfies \( K_{t_{k+1}, t_k} = \exp(L \Delta t) \). We can approximate the generator \( L \) of the Koopman operator semigroup by \( \hat{L} = K_{t_{k+1}, t_k} - I \). Since we assume that the nonautonomous system (2.2) is time invariant in a local short period of time, we have,

\[
\begin{aligned}
\frac{dg(z)}{dt} &= L_{t_{k+1}, t_k} g(z), \quad \forall t \in (t_k, t_{k+m}] \\
g(z(t_k)) &= g(z_k),
\end{aligned}
\]

where \( L_{t_{k+1}, t_k} \approx \hat{L} \). So the trajectory in the observation function space \( \mathcal{G}(M) \) using the generator of the Koopman operator semigroup as

\[
g(z(t)) = L_{t_{k+1}, t_k} (t - t_{k-1}) g(z_k), \quad \forall t \in (t_k, t_{k+m}].
\]

The trajectory in the state space \( M \) is then obtained by

\[
z(t) = g^{-1}(g(z(t))), \quad \forall t \in (t_k, t_{k+m}],
\]

where the inverse function \( g^{-1} : g(z) \to z \), is in the sense of least-squares if \( g \) is not invertible. The work [17] presents a deep learning method to find the map \( g^{-1} \) from data. Figure 3.1 illustrates the flow chart of using Koopman operator to realize the state trajectory prediction of the dynamic system.
3.2. Online reduced-order modeling. In this section, we introduce three methods to numerically approximate the Koopman operator $K_{t_N,t_M}$ when new observation data $g(z_N)$ is available in real time and the projection operator for reduced-order modeling obtained from offline snapshot data does not match the new data well. The first method is to obtain the online projection operator $Q_{on}$ and new low-dimensional data $B_{new}$ simultaneously by directly solving the low rank decomposition least-squares problem of the new data matrix. This method can achieve good accuracy, but the computation cost is expensive. The second method is a combination of offline and online methods. The offline projection operator is first used for the new data to obtain the corresponding low-dimensional data, and then the online projection operator is obtained according to the new low-dimensional data. The computation cost of this method is relatively cheap. Combining the advantages of the two methods, the third method adaptively selects the reduced-order modeling method according to the residual of data matrix decomposition.

In practical problems, we may get new observation data $g(z_N)$ in real time. In order to numerically compute Koopman operator $K_{t_N,t_M}$, we use the following local stencil snapshots,

$$S_{new} = [g(z^{M+1}), \ldots, g(z^M), g(z^N)].$$

We use the backward-positioned stencil only for technical reasons, because otherwise there is no data for the new local snapshot. If $t_N - t_M = Dt = (N-M)\Delta t$, we take $m$ observation data as $S_{new}$ in time step $Dt$. Similarly, we decompose the high-dimensional data $S_{new}$ to obtain the online projection operator $Q_{on}$ and the low-dimensional data $B_{new}$, and apply the EDMD method to the low-dimensional data to obtain the projection $A_{t_N,t_M}$ of the matrix $K_{t_N,t_M}$ on the low-dimensional space, where $K_{t_N,t_M} = Q_{on}A_{t_N,t_M}Q_{on}^*$. 

3.2.1. Fully online reduced-order modeling. Similar to the offline reduced-order modeling, for the local snapshot matrix $S_{new} \in \mathbb{R}^{t_N \times m}$ with new observation
data, we hope to find the online projection operator $Q_{on} \in \mathbb{R}^{q \times r}$ and the new low-dimensional data $B_{new} \in \mathbb{R}^{r \times m}$, such that $Q_{on}B_{new}$ can approximate the data matrix $S_{new}$ well, and also expect that $Q_{on}^*Q_{on} = I$. Therefore, we consider the following constrained minimization problem,

$$[Q_{on}, B_{new}] = \arg\min_{Q,B} \|S_{new} - QB\|_F^2 \quad s.t. \quad Q^*Q = I. \quad (3.4)$$

By the work [7], the $Q_{on}$ corresponding to minimization problem (3.4) is composed of the first $r$ dominant left singular vectors of $S_{new}$ and $B_{new} = Q_{on}^*S_{new}$.

The residual of this decomposition is

$$\|S_{new} - QB\|_F^2 = \sum_{i=r+1}^{m} \sigma_i^2(S_{new}),$$

where $\sigma_i(S_{new})$ represents the $i$-th singular value of $S_{new}$. The singular values are sorted in descending order.

Computation complexity significantly impact on the reduced-order modeling. We now give the computation complexity of $Q_{on}$ and $B_{new}$ in the above method. In order to get $Q_{on}$, the computation complexity (measured by the number of multiplication operations) is

$$C_{Q_{on}} = \mathcal{O}(q^3)$$

and the computation complexity of $B_{new}$ is

$$C_{B_{new}} = \mathcal{O}(rm).$$

3.2.2. Semi-online reduced-order modeling. In order to avoid the expensive SVD decomposition, we propose an efficient method to obtain $Q_{on}$ and $B_{new}$. We combine the offline projection operator to obtain $B_{new}$, and then construct the online projection operator by minimizing the decomposition error. Therefore, we call it semi-online reduced-order modeling.

Firstly, the new low-dimensional data $b_N$ is obtained by using the offline projection operator $Q_{off}$,

$$b_N = Q_{off}^*g(z^N). \quad (3.5)$$

The low-dimensional local stencil snapshots $B_{new}$ can be obtained only manipulating the new data $g(z^N)$,

$$B_{new} = [b_{M-m+1}, \cdots, b_M, b_N],$$

where $b_N$ is updated by Eq.(3.5) and $[b_{M-m+1}, \cdots, b_M]$ come from offline low-dimensional snapshot data $B = [b_0, b_1, \cdots, b_M]$.

Next, we obtain the online projection operator $Q_{on}$ by solving the following constrained least squares problem,

$$Q_{on} = \arg\min_{Q} \|S_{new} - QB_{new}\|_F^2 \quad s.t. \quad Q^*Q = I. \quad (3.6)$$

To solve the constrained minimization problem (3.6), we define a penalty function by

$$L(Q, \lambda) = \frac{1}{2} \text{tr}(S_{new} - QB_{new})^*(S_{new} - QB_{new}) + \frac{1}{2} \lambda \text{tr}(Q^*Q - I). \quad (3.7)$$
By

$$\frac{\partial L}{\partial Q} = -S_{\text{new}}B_{\text{new}}^* + Q(B_{\text{new}}B_{\text{new}}^* + \lambda I) = 0,$$

we obtain the online projection operator $Q_{\text{on}}$,

$$Q_{\text{on}} = S_{\text{new}}B_{\text{new}}^*(B_{\text{new}}B_{\text{new}}^* + \lambda I)^{-1}. \quad (3.8)$$

Now we check the computation complexity to compute $B_{\text{new}}$ and $Q_{\text{on}}$ from equations (3.5) and (3.8), respectively. The computation complexity of $Q_{\text{on}}$ is

$$C_{Q_{\text{on}}} = \mathcal{O}(r^3 + rqm) = \mathcal{O}(rqm),$$

and the computation complexity of $B_{\text{new}}$,

$$C_{B_{\text{new}}} = \mathcal{O}(rq).$$

Because $r \leq m \ll q$, the computation complexity of semi-online reduced-order modeling is much lower than the fully online reduced-order modeling.

### 3.2.3. Adaptive online reduced-order modeling

When new data is available, we combine the advantages of fully online reduced-order modeling and semi-online reduced-order modeling and propose an adaptive method to update $Q_{\text{on}}$ and $B_{\text{new}}$ according to the residual of decomposition. This adaptive method can avoid expensive updating $Q_{\text{on}}$ and $B_{\text{new}}$ every time.

Because the fully online reduced-order modeling can achieve good modeling accuracy, but the computation cost is expensive. The semi-online reduced-order modeling is relatively cheap. Therefore, when the projection operator for reduced-order modeling needs to be updated online when new real-time observation data is available, the semi-online reduced-order modeling is preferred. Figure 3.2 shows the flow chart of the adaptive online reduced-order modeling. Firstly, a tolerance threshold $\epsilon$ of decomposition error is given. When the new observation data is available, the offline projection operator acts on the new data. If the decomposition error is larger than the threshold, then semi-online reduced-order modeling method is applied. If the new decomposition error obtained by the semi-online reduced-order modeling is still larger than the threshold, the fully reduced-order modeling is adopted. At this time, to further improve the accuracy, the number of basis functions of the projection operator is often increased when using the fully reduced-order modeling. The detailed procedure for the adaptive method is presented in Algorithm 3.2.
Algorithm 1 Adaptive online reduced-order modeling

**Input:** The local snapshot data $S_{\text{new}} = [g(z_{M-m+1}), \ldots, g(z_M), g(z_N)]$, offline projection operator $Q_{\text{off}}$ and low-dimensional data $B_{\text{off}} = [b_0, \ldots, b_M]$, threshold $\epsilon > 0$, target-rank $r$, number of supplementary basis functions $r_a$.

**Output:** The matrix $K_{t_N, t_M}$, which is an approximation of the Koopman operator $K_{t_N, t_M}$.

1: Compute $b_N = Q_{\text{off}}^* g(z_N)$, So $B_{\text{new}} = [b_{M-m+1}, \ldots, b_M, b_N]$

2: Calculate relative error $e = \frac{\|S_{\text{new}} - Q_{\text{off}} B_{\text{new}}\|}{\|S_{\text{new}}\|}$

3: If $e \leq \epsilon$ do
   Set $Q_{\text{on}} = Q_{\text{off}}$
   else do
   Set $Q_{\text{on}} = (S_{\text{new}}B_{\text{new}}^*)(B_{\text{new}}B_{\text{new}}^* + \lambda I)^{-1}$
   The relative error $\epsilon_{\text{new}} = \frac{\|S_{\text{new}} - Q_{\text{on}} B_{\text{new}}\|}{\|S_{\text{new}}\|}$
   If $\epsilon_{\text{new}} > \epsilon$ do
   Set $r_{\text{new}} = r + r_a$
   Take the SVD of $S_{\text{new}} = W \Sigma V^*$, set $Q_{\text{on}} = [w_1, \ldots, w_{r_{\text{new}}}]$, $B_{\text{new}} = Q_{\text{on}}^* S_{\text{new}}$
   end
4: Let $B_{\text{new}, X} = [b_{M-m+1}, \ldots, b_{M-1}, b_M]$, $B_{\text{new}, Y} = [b_{M-m+2}, \ldots, b_M, b_N]$
5: Set $A_{t_N, t_M} = B_{\text{new}, Y} B_{\text{new}, X}^*$
6: Finally, $K_{t_N, t_M} = Q_{\text{on}}^* A_{t_N, t_M} Q_{\text{on}}^{-1}$

**4. Numerical results.** In this section, we present some numerical examples for the nonlinear nonautonomous dynamic systems by using the proposed reduced-order modeling. For the new observation data available in real time, we compare the different online methods to model the evolution of state with respect to time.
In Section 4.1, for nonautonomous dynamic systems, we present a fully data-driven method to realize trajectory prediction. When new real-time observation data are obtained, we compare the trajectory prediction of fully online, semi-online and adaptive online reduced-order modeling. In Section 4.2 we collect the snapshots data from a porous media model and compare the CPU time of the different methods. In Section 4.3 we show the numerical results of different online reduced-order modeling methods for projection operator in real time based on the new observation data. This example focuses on the numerical results of trajectory prediction of multiscale p-Laplacian equation with data from spatial fine-scale and spatial coarse-scale. Two high contrast coefficient fields \( \kappa(x) \) used in the numerical examples are shown in Figure 4.1.

**4.1. Discrete nonautonomous dynamic system.** In this subsection, we consider a low-dimensional nonautonomous dynamic system to illustrate the performance of the proposed method. Because the state of nonautonomous dynamic system changes with respect to time, a large error may occur when using the offline projection operator to obtain the new observation data. Therefore, it is very necessary to update projection operator in real time based on the new observation data. This example focuses on the numerical results of different online reduced-order modeling methods for new observation data. We consider the following nonlinear nonautonomous dynamic system,

\[
\begin{align*}
    x_{1,n+1} &= A_1(t_n)x_{1,n} \\
    x_{2,n+1} &= A_2(t_n)(x_{2,n} - x_{1,n}),
\end{align*}
\]

(4.1)

where the subscript \( n \) represents at time \( t_n = n \Delta t \), \( x_{1,n} = [x_{1,1}(t_n), x_{2,1}(t_n), x_{3,1}(t_n)]^T \), \( x_2 = [x_{1,2}(t_n), x_{2,2}(t_n), x_{3,2}(t_n)]^T \), \( x_1^2 = [x_{1,1}^2(t_n), x_{2,1}^2(t_n), x_{3,1}^2(t_n)]^T \) and the initial state is given by \( x_{1,0} = [0.4, 0.6, 0.05] \) and \( x_{2,0} = [0.01, 0.02, 0.001] \), and

\[
\begin{align*}
    A_1(t_n) &= \text{diag}(\alpha_{1,1}(t_n), \alpha_{2,1}(t_n), \alpha_{3,1}(t_n)) \\
    A_2(t_n) &= \text{diag}(\alpha_{1,2}(t_n), \alpha_{2,2}(t_n), \alpha_{3,2}(t_n)).
\end{align*}
\]

In particular, we take

\[
\alpha_{i,j}(t) = \beta_{i,j} + a_{i,j} \cos(\omega_{i,j}t) + b_{i,j} \sin(\omega_{i,j}t), \quad i = 1, 2, 3 \quad j = 1, 2.
\]

Because

\[
\begin{bmatrix}
    x_{1,n+1} \\
    x_{2,n+1} \\
    x_{1,n+1}^2
\end{bmatrix} =
\begin{bmatrix}
    A_1(t_n) & 0 & 0 \\
    0 & A_2(t_n) & -A_2(t_n) \\
    0 & 0 & A_1(t_n)^T
\end{bmatrix}
\begin{bmatrix}
    x_{1,n} \\
    x_{2,n} \\
    x_{1,n}^2
\end{bmatrix},
\]
we know that \( \{x_1, x_2, x_3^1\} \) spans a Koopman invariant subspace of the system \( \mathcal{K}_t \). We choose \( \{x_1, x_2, x_3^1\} \) as the observation functions. In this example, we use the data in the time interval \([0, 0.5]\) as the snapshot data. Figure 12 shows the measurement data of each part of the 6-dimensional dynamic system \( \mathcal{K}_{\text{new}} \) and the new real-time data. The black solid line represents the trajectory of \( x \) over time, the blue dot represents snapshot data, and the red dot represents new data which is available in real time.

Our numerical experiment is based on the fact that we only have observation data from the previous time, the new observation data is available in real time and the dynamic model is unknown. If we directly use EDMD method to estimate Koopman operator without knowing the specific model, then we will simulate a wrong trajectory by using the observation data that potentially subject to nonautonomous system, because EDMD is only applicable to the autonomous system. The numerical results are presented in figure 1.3.

In this article, we use a moving time window to update the local stencil snapshots to compute each \( \mathcal{K}_{t+i+t_i} \). This makes our method not only suitable for nonautonomous dynamic system but also for autonomous dynamic system. Our proposed method not only use moving time window in time, but also perform spatial dimension reduction. When the dynamic model changes drastically respect to time, the offline collected snapshot data can not reflect the overall information of the model, we need to update the projection operator in real time according to the new observation data.

Figure 1.4 shows that when new real-time data is available, the offline projection operator is still used to predict the future trajectory. As we can see from this figure, in the time interval of snapshot data, this method has a good fitting for the reference trajectory, but beyond this time interval, even if the new observation data is obtained, the state predicted by this method still deviates from the true trajectory.

For nonautonomous dynamic system, it is necessary to update the projection operator online for new observation data. Figure 1.5 presents the prediction results using the fully online reduced-order modeling. \( Q_{\text{on}} \) is obtained by SVD decomposition of the new local snapshots. Although the accuracy is improved, it consumes a lot of computing resources. Figure 1.6 shows the trajectory prediction of the semi-online reduced-order modeling, which is a relatively cheap online method. It first uses the offline projection operator to obtain \( B_{\text{new}} \), and then solves the optimal \( Q_{\text{on}} \) based on the new low-dimensional data. It can be seen from this figure that this method can also effectively predict the trajectory of the model. Figure 1.7 presents the numerical results of updating the projection operator by the adaptive online method. The adaptive method determines the need of updating the projection operator online according to the decomposition residual.

Figure 1.8 shows the relative error of the prediction by different methods in \( t \in [0.6, 0.7] \). Using the observation data at \( t = 0.7 \), we update projection operator and new low-dimensional data online. From this figure, we can see that real-time updating projection operator and data can achieve better modeling accuracy. The fully online reduced-order modeling gives a better accuracy than the semi-online reduced-order modeling. Adaptive online reduced-order modeling achieves almost the same prediction as the fully online method.

4.2. The porous media equation. In this subsection, we consider the snapshot data is subject to the porous media equation. It can model the process including fluid flow and the flow of an isentropic gas \( [19] \). In this example, we consider the
Fig. 4.2. Data: the black solid line represents the trajectory of $x$ over time, the blue dot represents snapshot data, and the red dot represents new data which is available in real time.

Fig. 4.3. The EDMD method predicts the trajectory of each component of $x_1$ and $x_2$. The data in the time interval $[0, 0.5]$ as the snapshot data.

following porous media equation,

$$
\begin{align*}
\begin{cases}
  u_t - \text{div}(\kappa(x)b(t)|u|^{p-1}\nabla u) = h(x) & \text{in } \Omega \times (0, T], \\
  u &= 0 & \text{on } \partial \Omega \times (0, T], \\
  u(\cdot, 0) &= u_0(x) & \text{in } \Omega.
\end{cases}
\end{align*}
$$

(4.2)

where $b(t) = (t + 0.1) \sin(4t/\pi)$, $h(x) = 1$, $p = 3$ and $u_0(x) = \sin(2\pi x_1) \sin(2\pi x_2)$. The permeability field $\kappa(x)$ is depicted in figure 4.1 (left). In this example, the data in the time interval $t \in [0, 0.5]$ as the snapshots. The system (4.2) changed drastically with time at first, and then gradually tends to be stable. Therefore, we take the observation data with time step $\Delta t = 0.01$ as the initial snapshot data, and then take the observation data with time step $\Delta t = 0.1$ as the real-time observation data. As the observed data is available, we use $Q_{\text{on}} = Q_{\text{off}}$, fully online reduced-order modeling, semi-online reduced-order modeling and adaptive online reduced-order modeling to
get online projection operator, respectively. Due to the complexity of the dynamic system and the high contrast of permeability $\kappa(x)$, we observe the state of the system in spatial fine-scale, and the observation function $g(z) = z$. Therefore, the spatial dimension of snapshot data $S \in \mathbb{R}^{q \times M}$ is much larger than that of time, that is, $q > M$. When the identity function is selected as the observation function, EDMD method reduces to be DMD method. The SVD decomposition of high-dimensional data takes a lot of computing resources. In order to improve the computation efficiency, we use the proposed localized snapshots to perform SVD decomposition on low-dimensional data.

In Table 4.1, we record the CPU time (in seconds) for the different methods. All the simulations run on the same computer (8 GB 1.8GHz). In the offline stage, we compare the CPU time of global low rank decomposition and local low rank decomposition for snapshot data. Here, global low rank decomposition (global LRD) means...
Fig. 4.6. The online projection operator $Q_{on}$ and the low-dimensional data $B_{new}$ are obtained by semi-online reduced-order modeling, and the local stencil snapshots are used to predict the trajectory of each component of $x_1$ and $x_2$.

Fig. 4.7. The online projection operator $Q_{on}$ and the low-dimensional data $B_{new}$ are obtained by adaptive online reduced-order modeling, and the local stencil snapshots are used to predict the trajectory of each component of $x_1$ and $x_2$.

Fig. 4.8. The relative error of different methods in $t \in [0.6, 0.7]$. 
direct SVD decomposition for snapshot data, the local low rank decomposition (local LRD) refers to the method described in section 3.1, the snapshot data is first divided into spatial blocks and then SVD is made for each block. It can be seen from this table that the local LRD can reduce the computation time by one order of magnitude. In the online stage, we compare the fully online reduced-order modeling and semi-online reduced-order modeling for the new local snapshot data to obtain online projection operator and the new low-dimensional data. We find that semi-online reduced-order modeling substantially further reduces the computation time.

Table 4.2 presents the prediction relative errors of different methods using different numbers of online projection basis functions when the size of the local stencil is fixed. From the table, we find: (1) as the number of online projection basis functions \( r \) increases, the error decreases; (2) when the number of online projection basis functions increases to a certain number, the error decreases slowly; (3) when the new observation data is available in real time, if the projection operator is not updated, that is, \( Q_{on} = Q_{off} \), the state prediction of unknown time will produce relatively large error even if the number of online projection basis functions is sufficient; (4) The adaptive online projection operator can also achieve better computation accuracy when the number of initial basis functions is small.

Figure 4.9 depicts the relative error of trajectory simulation using these methods. The left figure shows the result of the threshold \( \epsilon = 0.01 \), and the right figure shows the result of the threshold \( \epsilon = 0.21 \). It can be seen from this figure that the effect of updating projection operator online is better than that of non-updating. Semi-online reduced-order modeling can almost achieve the same error accuracy as fully online reduced-order modeling. The adaptive online reduced-order modeling method updates \( Q_{on} \) according to the threshold \( \epsilon \). When the error of the local low rank decomposition is less than the threshold, there is no need to update \( Q_{on} \). When the error is larger than the threshold \( \epsilon \), it selects fully online reduced-order modeling or semi-online reduced-order modeling to update \( Q_{on} \).

In Figure 4.10 we plot the solutions at time \( T = 0.25, T = 0.55 \) and \( T = 0.95 \). From the first column to the fifth column, they are corresponding to the reference solution, the solution computed by \( Q_{on} = Q_{off} \), fully online, semi-online and adaptive online (\( \epsilon = 0.01 \)) reduced-order modeling. From this figure, we find that (1) the solution profiles of the equation change dramatically with respect to time; (2) there is no clear difference among the solution obtained by fully online, semi-online and adaptive online reduced-order modeling; (3) \( T = 0.25 \) belongs to the time interval of the snapshot data, so the solutions obtained by these methods can approach the reference solution well; (4) \( T = 0.55 \) and \( T = 0.95 \) lie beyond the time interval of the snapshot data, if the offline projection operator is still used to predict the future trajectory, there is obvious difference between the solutions obtained by \( Q_{on} = Q_{off} \) and the reference. With the new observation data, using fully online reduced-order modeling or semi-online reduced-order modeling to update \( Q_{on} \) online, the obtained solution well approximates the reference solution.

Table 4.1

| method   | offline | online |
|----------|---------|--------|
|          | global LRD | local LRD | fully online | semi-online |
| time(s)  | 7.843897   | 0.804604 | 0.680737     | 0.005020     |
The relative error of different methods at $T = 0.65, m = 5$.

| $r$ | $Q_{on} = Q_{off}$ | fully online | semi-online | adaptive online |
|-----|-------------------|--------------|-------------|-----------------|
| 1   | 0.7965            | 0.3676       | 0.4912      | 0.0704          |
| 2   | 0.2990            | 0.0704       | 0.0779      | 0.0303          |
| 3   | 0.2557            | 0.0303       | 0.0640      | 0.0244          |
| 4   | 0.2363            | 0.0244       | 0.0504      | 0.0227          |
| 5   | 0.2122            | 0.0227       | 0.0345      | 0.0210          |

Fig. 4.9. The relative error of solution $u$ at different times, where $Q_{on}$ is obtained by $Q_{off}$, fully online, semi-online and adaptive online reduced-order modeling, respectively. The left figure shows the result of the threshold $\epsilon = 0.01$, and the right figure shows the result of the threshold $\epsilon = 0.21$.

4.3. The p-Laplacian equation. In this subsection, we consider the snapshot data comes from a p-Laplacian equation. The p-Laplacian equation can model many nonlinear physical processes, such as nonlinear elasticity [3] and turbulent flows [6].

In this example, we consider the following p-Laplacian equation,

\[
\begin{cases}
    \frac{\partial u}{\partial t} - \text{div}(\kappa(x) b(t) |\nabla u|^{p-2} \nabla u) = f(x, t) & \text{in } \Omega \times (0, T], \\
    u = 0 & \text{on } \partial \Omega \times (0, T], \\
    u(\cdot, 0) = u_0(x) & \text{in } \Omega.
\end{cases}
\]

For the simulation, we take $\Omega = [0, 1]^2, p = 2.4$ and $f(x, t) = \exp(\frac{\alpha}{\beta}t)(x_1 + x_2)$, $u(x, 0) = \sin(2\pi x_1) \sin(2\pi x_2)$, $b(t) = (10t + 1)(0.5 + \sin(\pi t))$. The coefficient $\kappa(x)$ is depicted in figure 4.1 (right). In this example, we take the data with a time step of $\Delta t = 0.001$ in the time interval $[0, 0.05]$ as the initial snapshot data, and then obtained the real-time observation data with a time step $\Delta t = 0.01$ after $T = 0.05$. For multiscale dynamic systems, it is very expensive to collect information on the spatial fine scale. In this example, we use the spatial coarse-scale data to compare the state prediction with the fine-scale data prediction result. Coarse-scale data come from the spatial coarse scale moment information. In this example, the coarse-scale data represents the coarse scale degrees of freedom of CEM-GMsFEM [4]. The fulfilment of fine-scale data and coarse-scale data can be found in [10]. For this example, the observation function $g(z) = z$.

Figure 4.11 shows the relative error of state prediction using different methods. In
Fig. 4.10. Solution profiles for porous medium equation ($p = 3$). From the first column to the fifth column are the reference solution, the solution calculated by $Q_{on} = Q_{off}$, fully online, semi-online and adaptive online reduced-order modeling. From the first row to the third row are the solutions at time $T = 0.25$, 0.55 and 0.95, respectively.

Table 4.3 shows the relative error of state prediction using spatial fine-scale data and spatial coarse-scale data when the size of the local stencil is fixed. It can be seen from this table that as the number of online projection basis functions increases, the error decreases. The prediction error of semi-online reduced-order modeling using coarse-scale observation data is larger than that using fine-scale observation data, while the difference between the other three methods using coarse-scale observation data and fine-scale observation data is small.

Figure 4.12 presents the solutions at time $T = 0.005, 0.025, 0.055$ and 0.095. From the first column to the fifth column, they are corresponding to the reference solution, the solution computed by $Q_{on} = Q_{off}$, fully online, semi-online and adaptive online reduced-order modeling. Because $T = 0.005$ and $T = 0.025$ both lie in the time
interval [0, 0.05] of snapshot data, these methods can well approximate the reference solution. However, $T = 0.055$ and $T = 0.095$ are outside of the time interval of snapshot data. If $Q_{on}$ is not updated in real-time, it will render a significant modeling error. The reference solution can be better approximated by updating $Q_{on}$ in the online reduced-order modeling.

![Graphs showing relative errors for different methods.](image)

**Fig. 4.11.** The relative errors of solution $u$ at different times, where $Q_{on}$ is obtained by $Q_{off}$, fully online, semi-online and adaptive online reduced-order modeling, respectively.

| Table 4.3 |
|---|
| **The relative error of different methods using spatial fine-scale and coarse-scale data at $T = 0.066, m = 5$.** |
| **fine-scale data** | $Q_{on} = Q_{off}$ | $r = 1$ | $r = 2$ | $r = 3$ | $r = 4$ | $r = 5$ |
|  | fully online | 0.9925 | 0.5078 | 0.2381 | 0.1196 | 0.0618 |
|  | semi-online | 0.4940 | 0.0207 | 0.0034 | 0.0053 | 0.0049 |
|  | adaptive online | 0.9097 | 0.0364 | 0.0307 | 0.0312 | 0.0295 |
|  | $Q_{on} = Q_{off}$ | 0.0207 | 0.0034 | 0.0053 | 0.0066 | 0.0052 |
| **coarse-scale data** | $Q_{on} = Q_{off}$ | $r = 1$ | $r = 2$ | $r = 3$ | $r = 4$ | $r = 5$ |
|  | fully online | 0.9929 | 0.8454 | 0.2788 | 0.1205 | 0.0646 |
|  | semi-online | 0.4494 | 0.0214 | 0.0043 | 0.0057 | 0.0051 |
|  | adaptive online | 0.9086 | 0.3360 | 0.1102 | 0.1036 | 0.1013 |
|  | $Q_{on} = Q_{off}$ | 0.0214 | 0.0043 | 0.0057 | 0.0065 | 0.0060 |

**5. Comments and conclusions.** In this paper, we have presented reduced-order modeling for Koopman operators of nonautonomous dynamic systems in multiscale media. The nonautonomous Koopman operator depends on time pair. In order to accurately estimate the time-dependent Koopman operator, a moving time window is used to localize snapshot data and EDMD was applied to the local stencil snapshots to approximate the Koopman operator. However, the high spatial dimension of the
observation data in multiscale problems brings great challenges to data-driven modeling. To this end, we proposed reduced-order modeling methods to reduce the modeling complexity. When new observation data is available in real time, the offline projection operator can not match the new local snapshots. To overcome the difficulty, we proposed three online reduced-order modeling methods: fully online, semi-online and adaptive online. The fully online reduced-order modeling can achieve good modeling accuracy but it is computationally expensive. The semi-online reduced-order modeling significantly improved the computation efficiency but led less modeling accuracy. The adaptive online reduced-order modeling adaptively selected the fully online method and the semi-online method, and combined their advantages. The numerical results showed the merits of the proposed reduced-order modeling for the Koopam operators of nonlinear nonautonomous dynamic systems.

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