Data Compression Scheme of Fronthaul Network Based on LTE

https://doi.org/10.3991/ijoe.v14i10.9312

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Abstract—As the long term evolution (LTE) mobile users and transmission data increase, the load of the fronthaul network increases. In order to control the consumption of optical fiber resources, and prevent congestion under the premise of increasing data transmission, it is necessary to compress the data of the fronthaul network. In this paper, a data compression scheme of LTE-based fronthaul network is proposed. According to the characteristics of LTE baseband signals, discrete sine transform (DST) is applied to the time domain signals, and the transformed coefficients are partitioned according to the energy concentration characteristics. Bit allocation is performed in different blocks, and the coefficients of each block are quantized by Lloyd-Max quantizer. Finally, Huffman coding is carried out to improve the compression ratio under the condition that the error is allowed. The simulation results show that the proposed data compression scheme has good performance in both compression ratio (CR) and error vector magnitude (EVM).

Keywords—Long term evolution, Fronthaul network, Data compression, Discrete sine transform, Lloyd-Max quantization, Huffman coding

1 Introduction

As the distributed base station is widely used, the traditional macro base station is divided into building baseband unit (BBU) and remote radio unit (RRU). RRU and BBU are connected by optical fiber, and the network between BBU and RRU is called fronthaul network [1]. As the LTE mobile users and transmission data increase, the data size transmitted by the fronthaul network increases greatly, so it is necessary to invest a large amount of optical fiber to expand the capacity. In order to control the consumption of optical fiber resources and not generate congestion when the transmitted data size increases, it is necessary to compress the data of the fronthaul network so as to reduce the data size to be transmitted.

Figure 1 is a base station system deployed with a data compression scheme where a compression module and a decompression module are added to the uplink and downlink of BBU and RRU respectively.

For LTE network, time domain OFDM I/Q samples are transmitted in the fronthaul network [2]. To observe the time domain feature of the LTE baseband signal, the LTE
System Toolbox of Matlab is used to generate LTE downlink baseband signal, and the subcarrier modulation scheme is 16QAM and the RB number is 15. The typical I-channel time domain sampling of LTE downlink baseband signal is shown in Figure 2, from which we can see that the correlation between the time domain samples of the signal is small and the dynamic range is large. The features of the I-channel and Q-channel uplink/downlink signals are similar to those of Figure 2. At present, scalar quantization is usually used in the compression technology of fronthaul network.

In literature [3], a compression algorithm based on frequency domain is put forward. Firstly, OFDM baseband signal is transformed from time domain to frequency domain by fast Fourier transform (FFT), and then processed by block adaptive quantization (BAQ). Finally, the binary code stream is generated by adaptive Huffman coding. Literature [4] proposes a time domain compression algorithm based on amplitude layering, which layers the data in the block according to amplitude size after the OFDM signal is partitioned, and scales and quantizes the amplitude in each layer to realize lossy compression of LTE baseband signal. In literature [2], I/Q sampling points are subjected to redundant frequency spectrum elimination, including K-fold up-sampling, low-pass filtering and L-fold down-sampling (K ≤ L). And then the sig-
nal is subjected to adaptive dynamic range control. Finally, the original bit width is quantized to the target bit width by block nonlinear quantization. Literature [5] proposes two improved schemes on the basis of literature [2], which continuously quantizes error transmission and either signal multichannel transmission for improving the performance of coordinated multi-point transmission/reception (CoMP) system and distributed antenna system. In literature [6], the improved BAQ is applied to the compression of I/Q baseband signals. First, I/Q data are partitioned into blocks, and the blocks are transformed into normal distribution. Then the Lloyd-Max quantizer is used to determine the optimal quantization level. Finally, the data in the block are compared with the optimal level threshold and encoded. Literature [7] first conducts frequency domain redundancy compression on I/Q signal based on resampling, then transforms the signal from rectangular coordinate system to polar coordinate system. The transformed amplitude is subjected to 10 bit linear quantization based on noise shaping, and the phase is subjected to 12 bit linear quantization so as to achieve a high compression ratio within the allowable range of the error. Literature [8] proposes a compression algorithm based on vector quantization, studies the vectorization of I/Q samples, and uses multilevel vector quantization to reduce the search complexity and the size of the codebook, which improves the performance in terms of rate and distortion. Literature [9] proposes an LTE downlink baseband signal compression algorithm based on linear prediction and Huffman coding, which reduces the complexity of coding and decoding and limits the energy consumption.

In addition, the data compression under some specific scenes is also studied in some literatures. Literature [10] considers that in the uplink, the data packet of the terminals may have sparsity due to the burst transmission of the delay-sensitive service or the random access of the terminals, so distributed compressed sensing (CS) and joint restore technology are adopted. A distributed fronthaul network compression scheme based on CS is proposed. In the RRU scene based on large-scale antenna array, literature [11] proposes space-time fronthaul network compression algorithm for compressing uplink LTE baseband signal. The algorithm firstly uses the correlation of received signal in space and time to conduct low-rank approximation by principal component analysis (PCA) to reduce the matrix dimension, and then further compresses it with transform coding with bit allocation.

According to the LTE baseband signal shown in Figure 2, it can be found that the regularity of the time domain signal is not strong, and the variation between adjacent samples is sharp without predictability. If compression is conducted in the time domain, the performance is limited. For most of the data, it is possible to transform the original scattered data to the new coordinate system through time-frequency transform for centralized processing. Therefore, this paper proposes a data compression scheme of fronthaul network based on LTE. According to the characteristics of LTE baseband signal, the time domain signal is transformed by DST, the transformed coefficients are partitioned according to the energy concentration characteristics, and the bits are allocated in different blocks. The coefficients of each block are quantized by Lloyd-Max quantizer, and then encoded by Huffman coding so as to improve the compression ratio under the condition that the error is allowed. Finally, the performance parameters of the scheme such as CR and EVM are tested and analyzed.
2 Compression Scheme

2.1 Scheme flow and block diagram

Figure 3 shows a flow chart of the compression scheme. The input original signal is sent to the transform module, and the generated coefficients are divided into high-energy and low-energy data blocks according to the distribution. Then the two parts of data blocks are sent to the quantization module for quantization coding and output. The receiver performs the reverse process, restoring the signal.

![Flow chart of scheme](http://www.i-joe.org)

Fig. 3. Flow chart of scheme

Among all orthogonal transforms, the Karhunen-Loeve transform (KLT) is the best compression transform in theory, but it is not applicable in most practical cases. In other orthogonal transforms, discrete Fourier transform (DFT), discrete cosine transform (DCT), and DST have good energy convergence effects and the convergence degree is similar [12]. However, DFT involves complex operation, which is not conducive to the implementation of field-programmable gate array (FPGA). DCT transform is based on real number and the algorithm complexity is low, which is easy to implement. Besides, the performance of DCT transform is better than that of DFT transform in terms of compression. DST transform has very similar characteristics to DCT transform. The performance of DST is close to that of optimal KLT transform when processing random signal with weak correlation and its compression performance is better than that DCT [13-16].

After comprehensive comparison of the energy convergence effect, complexity and whether it is easy to implement in hardware, DST is selected as the transform method. Its characteristic of energy concentration is used to select and process the transformed coefficients. Only a few bits are used for the unimportant coefficients while more bits are used for the important coefficients with high energy. At the same time, combining Lloyd-Max [17] quantization and Huffman coding, an improved compression scheme is designed.

Figure 4 shows a functional block diagram of the scheme encoder. First, the input I/Q samples enter the buffer whose size depends on the actual application. The signal is then sent to a DST transform module to generate DST coefficients. The data are divided into high energy data block and low energy data block according to the distri-
bution of the DST coefficients. The two parts of data blocks are respectively sent to
the Lloyd-Max quantization module, and different bits are allocated according to the
distribution of the data of each block for quantization, and quantization index values
are generated according to the codebook. Then lossless compression is conducted
through Huffman coding to further reduce the code length. Finally, data of two blocks
are encoded and combined, and the frame header information is added and encapsu-
lated into a frame, wherein the frame header information may include frame length,
block coding mode, and quantization coding table.

![Diagram](image)

**Fig. 4.** Functional block diagram of scheme encoder

Figure 5 shows a functional block diagram of the scheme decoder. First, the re-
ceived complete frame of data is put into a buffer for processing. Then, the frame is
decoded and is decomposed into three parts: the frame header information, the first
data block coding and the second data block coding, among which the frame header
information will provide necessary information for the processing of the subsequent
modules. The first data block encoding and the second data block encoding respec-
tively enter Huffman decoders to generate the quantization index values according
to the corresponding dictionary. The de-quantization module looks up the corresponding
values in the codebook according to the index values, and restores the quantization
value of the original sender. Finally, two parts of data are combined and I/Q samples
are reconstructed by IDST.

In the following, the key modules of the encoder will be described, and the corre-
sponding modules of the decoder are the reverse process, so it will not be described
otherwise.

![Diagram](image)

**Fig. 5.** Functional block diagram of scheme decoder

### 2.2 Analysis of key modules

**DST module and block module.** If a real sequence \( x(n) \) is given, the one-
dimensional DST transform is defined as:

\[
x(k) = \sqrt{\frac{2}{N+1}} \sum_{n=0}^{N} x(n) \sin \left( \frac{n k \pi}{N+1} \right)
\]

(1)
Where, \( n, k = 0, 1, ..., N \).

The IDST is defined as:

\[
x(n) = \sqrt{\frac{2}{N+1}} \sum_{k=0}^{N} X(k) \sin \left( \frac{n k \pi}{N+1} \right)
\]

(2)

The baseband signal shown in Figure 2 is used to observe the energy convergence property of the time domain data after DST transform, and the coefficient distribution after transform is shown in Figure 6. It can be found that the transformed energy is mainly concentrated in the low frequency part. Therefore, the DST coefficient of the energy concentration can be effectively retained while the coefficient of the smaller energy can be roughly expressed, thereby providing large space for the subsequent compression.

![DST transform coefficient distribution diagram of I-channel sampling of LTE downlink baseband signal](http://www.i-joe.org)

**Fig. 6.** DST transform coefficient distribution diagram of I-channel sampling of LTE downlink baseband signal

It can be found from simulation that when the RB number is the same, the dividing point between high energy and low energy of DST transform of I-channel or Q-channel signals of LTE baseband signal is not changed regardless of the uplink and downlink modes and the modulation of each subcarrier. Thus, the block module only needs to determine different dividing points according the RB number corresponding to the original signal so as to quickly partition, reducing the complexity of the system.

**Quantization module.** From the distribution of the coefficients of the high energy block and the low energy block in the DST transform coefficient diagram of the signal shown in Figure 6, the probability density distribution is obtained in Figure 7, where the coefficients of the high energy block and the low energy block are both close to the Gaussian distribution. The signal condition of the Q-channel is similar to this.
Non-uniform quantization is used because the signal input to the quantizer is not uniformly distributed. This scheme adopts Lloyd-Max quantization which is widely used at present. Lloyd-Max quantization achieves its optimal quantization according to the characteristics of the probability density function. In the region where the probability distribution is larger, the quantization is denser, and vice versa, so that the mean-square error (MSE) of the statistical quantization is minimized [18]. The MSE of the statistical quantization is defined as:
\[
\sigma_q^2 = E[(x - \hat{y})^2] = \sum_{i=1}^{M} \int_{b_{i-1}}^{b_{i+1}} (x - y_i)^2 f_y(x) \, dx
\]  

(3)

Where, \(x\) is an input sample, \(f_x(x)\) is a probability density function of signal \(x\), \((b_i, b_{i+1})\) is a quantization region boundary, and \(y_i\) is an output quantization value. If minimum \(\sigma_q^2\) is required, then:

\[
\frac{\partial \sigma_q^2}{\partial y_i} = -2 \int_{b_{i-1}}^{b_{i+1}} (x - y_i) f_y(x) \, dx = 0
\]

(4)

\[
\frac{\partial \sigma_q^2}{\partial b_i} = (b_i - y_{i-1})^2 f_y(x) - (b_i - y_i)^2 f_y(x) = 0
\]

(5)

From Formulas (4) and (5), it can be obtained that:

\[
b_i = \frac{y_{i-1} + y_i}{2}
\]

(6)

From Formula (5), it can be obtained that:

\[
y_i = \frac{\int_{b_{i-1}}^{b_{i+1}} x f_x(x) \, dx}{\int_{b_{i-1}}^{b_{i+1}} f_x(x) \, dx}
\]

(7)

To get the best \(b_i\) and \(y_i\) at the same time, we shall use Lloyd-Max algorithm to iterate in the following steps:

1. Initialize parameters \(y_i, [\sigma_q^2]_b\), and \(\varepsilon\), among which \(\varepsilon\) is a preset minimum value.
2. Update \(b_i\) expressed in formula (6).
3. Update \(y_i\) expressed in formula (7).
4. Calculate the minimum MSE expressed in formula (3).
5. If \((\sigma_q^2)_{j+1}/(\sigma_q^2)_j < \varepsilon\), stop and output the codebook, namely \(y_i\); otherwise \(j = j + 1\), then turn to the step (2).

The number of the above training sequence should be large enough, \(\varepsilon\) should be small enough, and the initialized \([\sigma_q^2]_b\) can be much greater than \(\varepsilon\). At the same time, as the number of iterations increases, \(\sigma_q^2\) becomes smaller and the signal recovery effect is better.

What should be noted is that the quantization does not convert the data to a similar quantization value, but converts the index, also referred to as a codeword, corresponding to the quantization value in the codebook. In other words, the quantizer outputs the position code corresponding to the original data in its interval as a result of quantization. In the process of de-quantization, the value corresponding to the position found in the codebook is output as the value after de-quantization according to the
received index value. In order to improve the transmission efficiency, the codebook needs to be generated through a large number of training sequences before transmitting the actual data so that the quantization and de-quantization become the table lookup mode when the data are compressed and decompressed.

In this scheme, the quantization is conducted in blocks. The DST coefficients of the high energy block and the low energy block are quantized respectively by Lloyd-Max, and allocated with different bits so that the best EVM parameter is maintained on the basis of the fewest transmitted bits.

Coding module. Since the codeword corresponding to the high energy block or the low energy block coefficient of the DST transform is not uniformly distributed, the codeword obtained after quantization can be further compressed by Huffman coding with high coding efficiency, fast arithmetic speed and low complexity.

After the high energy coefficient shown in Figure 7 (a) is quantized by 8-bit, probability statistics is performed on the output codeword to obtain a probability density distribution, as shown in Figure 8. As can be seen from the figure, the range of codeword is 0-255, and the occurrence probability is very different. Therefore, higher coding efficiency can be obtained by Huffman coding. After Huffman coding, the average code length is 6.4175 that is less than 8, thus achieving further compression. The low energy coefficient case is similar to this.

When one frame of data is input during encoding, the encoder looks up the dictionary according to the symbols to be encoded, determines the corresponding codeword and outputs the corresponding codeword to the buffer until the end of the frame, and outputs the encoding result.

When Huffman coding in performed on a specific signal source, there is a process of forming a dictionary. If coding is conducted when the signal source changes, a large coding delay will be brought. The actual method is to first determine a set of training data set with abundant data, then Huffman coding is performed on it to generate corresponding Huffman dictionary which is taken as Huffman coding dictionary for actual transmission. Thus, Huffman coding becomes a simple look-up table process.

![Fig. 8. Probability density distribution of output codeword by using 8-bit quantization](image-url)
The Huffman decoding module performs the inverse process of the Huffman encoding module, and the dictionary used for decoding is the same as that for the encoding. The selection information of the dictionary is also included in the frame header information. Huffman decoding process is as follows:

The decoder reads one bit at a time to compare with the codeword in the dictionary, and outputs a corresponding symbol if a fully matched set of codeword is searched. Otherwise, the decoder continues to read the next bit and searches until a fully matched set of codeword is searched, thereby achieving lossless data recovery.

In addition, in the decoding process, it is necessary to judge whether the number of decoded codeword obtained after Huffman decoding matches the encoding length according to the received frame header information. If it matches, it means that all Huffman codeword of the frame is solved and decoding of the next frame goes on.

3 Simulation and Analysis

3.1 Performance evaluation parameter

When lossy compression is performed, the compression ratio can be increased as much as possible if the degree of distortion is within the acceptable range to the user, which requires the introduction of a performance evaluation parameter of compression. At present, CR and EVM are performance evaluation parameters for the compression coding scheme [19].

CR reflects the reduction degree of the data scale by the compression scheme, which is defined as the ratio of the data size before compression to the data size after compression, as shown in Formula (8). The larger the CR is, the larger the baseband data size that the fronthaul network can carry per unit time.

\[
CR = \frac{S}{D} \quad (8)
\]

Where, \(S\) expresses the original data size and \(D\) is the data size after compression.

EVM is the ratio of the average power between the actual measurement signal and the ideal error-free signal, which is defined as the ratio of the mean square root value of the average power of the error vector signal to the mean square root value of the ideal error-free signal, as shown in Formula (9).

\[
EVM = \frac{\text{RMS}(|Z - R|)}{\text{RMS}(|R|)} \times 100\% \quad (9)
\]

Where, \(R\) represents the ideal error-free reference signal and \(Z\) represents the actual measurement signal. The smaller the EVM is, the better the signal recovery is, vice versa.

3GPP specifications have uniform requirements for EVM of uplink and downlink LTE signals by using different modulation modes, as shown in Table 1 and Table 2 [20].
Table 1. EVM requirements for uplink baseband signal

| Modulation mode | Maximum EVM(%) |
|-----------------|----------------|
| QPSK or BPSK    | 17.5           |
| 16QAM           | 12.5           |

Table 2. EVM requirements for downlink baseband signal

| Modulation mode | Maximum EVM(%) |
|-----------------|----------------|
| QPSK            | 17.5           |
| 16QAM           | 12.5           |
| 64QAM           | 8              |

Table 3. Uplink baseband signal type

| ID  | RB number-modulation mode |
|-----|---------------------------|
| U1  | 15 - 16QAM                |
| U2  | 15 - 64QAM                |
| U3  | 50 - QPSK                 |
| U4  | 50 - 16QAM                |
| U5  | 50 - 64QAM                |
| U6  | 100 - 64QAM               |

3.2 Performance analysis

The LTE uplink / downlink baseband signal used in the simulation is generated by the LTE System Toolbox of Matlab. According to the adopted uplink-downlink mode, the number of resource blocks (RBs) and the subcarrier modulation mode, several groups of baseband signals are selected as test signals, as shown in Table 3 and Table 4.

First, in order to verify the benefits of block processing, D1 file is selected as the test signal. In block quantization, the quantization bit number allocated to the high energy block is a and that of the low energy block is b. The test results shown are obtained in Table 5 by allocating different values to a and b.

The D1 file is simulated and tested in block-free mode. Then combined with the statistical results in Table 5, three sets of performance comparisons of block-free
mode and block mode are obtained, as shown in Table 6. Under block-free mode, if the quantization bit number is 6 bit, 8 bit and 10 bit respectively, we can obtain the corresponding CR and EVM. It can be seen that CR = 3.57 and EVM = 4.88% when the quantizer in block-free mode allocates 6 bits for quantization; When a = 8 bit, b = 3 bit in block mode, CR = 3.64 is slightly higher than that in block-free mode, and EVM = 2.09%, which is more than half less than that in block-free mode. Therefore, the performance after block is greatly improved.

Similarly, from the comparison between the second group and the third group, it is found that performance also gets improved. Therefore, after block, more quantization bits are allocated to the high energy block and fewer quantization bits are allocated to the low energy block, and its performance will be better than that before block.

For the different types of test signals in Table 3 and Table 4, statistical result similar to that shown in Table 5 can be obtained. In actual transmission, the lowest EVM quantization bit allocation scheme can be selected according to the CR required by the system, or the highest CR quantization bit allocation scheme may be selected according to EVM allowed by the system so that the overall performance is optimal.

In order to explore the compression performance of different types of signals, three sets of simulation experiments are performed on the test signals shown in Table 3 and Table 4, and each set of simulation experiment uses different quantization bits for the block data, as shown in Table 7.

After the simulation test, three sets of statistical results are obtained, as shown in Table 8. As can be seen from Table 8, as the compression ratio increases, EVM increases. The greater the compression of the test file is, the greater the distortion and the greater the error is. Although the compression scheme causes different degrees of distortion, the overall performance is still acceptable.

### Table 5. Test results of allocation of different quantization bits between high energy block and low energy block

| CR EVM (%) | a  | 5bit | 6bit | 7bit | 8bit | 9bit | 10bit | 11bit | 12bit | 13bit | 14bit |
|------------|----|------|------|------|------|------|-------|-------|-------|-------|-------|
| 1bit       | 6.19 | 5.54 | 4.99 | 4.34 | 3.83 | 3.43 | 3.10  | 2.84  | 2.62  | 2.44  |
| 2bit       | 4.98 | 4.53 | 3.99 | 3.55 | 3.20 | 2.92 | 2.68  | 2.49  | 2.32  |
| 3bit       | 4.08 | 3.64 | 3.27 | 2.97 | 2.73 | 2.52 | 2.35  | 2.20  |
| 4bit       | 4.34 | 3.71 | 3.34 | 3.03 | 2.77 | 2.55 | 2.37  | 2.22  | 2.09  |
| 5bit       | 4.01 | 3.29 | 2.89 | 2.65 | 2.45 | 2.28 | 2.14  | 2.02  |
| 6bit       | 3.50 | 3.17 | 2.85 | 2.64 | 2.44 | 2.28 | 2.14  | 2.00  |
| 7bit       | 3.33 | 3.03 | 2.77 | 2.55 | 2.37 | 2.21 | 2.08  | 1.96  |
| 8bit       | 3.21 | 3.02 | 2.63 | 2.26 | 2.11 | 1.99 | 1.88  | 1.79  |
loss to the original signal, when CR is less than 4, EVM can be controlled within 3%, which is far lower than the requirement of 3GPP.

In addition, as shown in Table 8, when the quantization bits of the high energy block and the low energy block are 13 and 8 respectively, CR for all test files is between 1.77 and 2.18, and EVM is between 0.07% and 0.45%; when the quantization bits of the high energy block and the low energy block are 10 and 5, CR for all test files is between 2.48 and 3.13, and EVM is between 0.42% and 1.6%; when the quantization bits of the high energy block and the low energy block are 7 and 3, CR for all test files is between 3.71 and 4.75, and EVM is between 2.11% and 4.99%. Therefore, it can be found that when the quantization bits of the high energy block and the low energy block are determined, the compression ratio for all test files is basically the same, and their EVM is also basically the same. Thus, the scheme is universal and consistent for all types of baseband signals.

| Table 6. Comparison between non-block mode and block mode |
|----------------------------------------------------------|
| Groups of stimulation | Non-block mode | Block mode |
|-----------------------|----------------|------------|
| 1                     | 6bit CR=3.57 EVM=4.88% 8bit a=8bit b=3bit CR=3.64 EVM=2.09% |
| 2                     | 8bit CR=2.71 EVM=1.64% 9bit a=9bit b=6bit CR=2.77 EVM=0.81% |
| 3                     | 10bit CR=2.05 EVM=0.43% 11bit a=11bit b=8bit CR=2.11 EVM=0.21% |

| Table 7. Simulation experiment group |
|-------------------------------------|
| Groups of stimulation | Quantized bit number of high energy block | Quantized bit number of low energy block |
|-----------------------|------------------------------------------|-----------------------------------------|
| 1                     | 13bit                                    | 8 bit                                    |
| 2                     | 10 bit                                   | 5 bit                                    |
| 3                     | 7 bit                                    | 3 bit                                    |

| Table 8. Statistics of test performance results |
|------------------------------------------------|
| ID     | Test1 | Test2 | Test3 |
|--------|-------|-------|-------|
|        | CR    | EVM(%)| CR    | EVM(%)| CR    | EVM(%)|
| U1     | 1.81  | 0.08  | 2.53  | 0.46  | 3.80  | 2.30  |
| U2     | 1.77  | 0.07  | 2.48  | 0.42  | 3.71  | 2.11  |
| U3     | 1.95  | 0.14  | 2.68  | 0.53  | 4.03  | 2.38  |
| U4     | 1.98  | 0.16  | 2.68  | 0.53  | 4.09  | 2.39  |
| U5     | 1.97  | 0.16  | 2.72  | 0.61  | 4.10  | 2.49  |
| U6     | 1.99  | 0.14  | 2.69  | 0.48  | 4.04  | 2.20  |
| D1     | 1.88  | 0.11  | 2.65  | 0.63  | 4.08  | 3.19  |
| D2     | 1.80  | 0.09  | 2.53  | 0.50  | 3.75  | 2.23  |
| D3     | 2.03  | 0.24  | 2.81  | 0.82  | 4.26  | 2.76  |
| D4     | 2.18  | 0.45  | 3.13  | 1.6   | 4.75  | 4.99  |
| D5     | 2.00  | 0.23  | 2.80  | 0.85  | 4.20  | 2.69  |
| D6     | 2.01  | 0.18  | 2.77  | 0.61  | 4.11  | 2.28  |
4 Conclusions

In this paper, a fronthaul network data compression scheme based on LTE is proposed according to the data characteristics of the fronthaul network. According to the characteristics of LTE baseband signal, DST transform is performed on the time domain signal and the time domain data is transformed into the transform domain for processing. The transformed coefficients are partitioned by the transformed energy concentration characteristic, and bit allocation is performed between different blocks. The coefficients of the low energy block are represented by fewer bits while those of the high energy block are expressed by more bits. The coefficients of each block are quantized by Lloyd-Max quantizer, and then are encoded by Huffman coding, which achieves compression within the allowable range of the error. Finally, CR and EVM of the data compression scheme are tested and analyzed, which can realize high compression ratio and low error. In addition, the system has low complexity and its hardware is easy for implementation.

5 Acknowledgements

This work was supported by High-level Talent Project of Xiamen University of Technology under Grant No. YKJ17021R and Natural Science Foundation of Fujian under Grant No. 2016J01323 and Grant No. 2015J01670 and Education and Scientific Research of Young Teacher of Fujian under Grant No. JAT170406.

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Article submitted 16 August 2018. Resubmitted 10 September 2018. Final acceptance 10 October 2018. Final version published as submitted by the authors.