Multi-Agent Trajectory-Tracking Flexible Formation via Generalized Flocking and Leader-Average Sliding Mode Control

JUN ZHOU, (Member, IEEE), DEBIN ZENG, AND XINBIAO LU

Department of Control Engineering, School of Energy and Electrical Engineering, Hohai University, Nanjing 211100, China

Corresponding author: Jun Zhou (jzhouaguar@163.com)

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ABSTRACT

This paper reports a flexible (or time-varying) multi-agent formation approach with average trajectory tracking for second-order integral multi-agent networks with single virtual leaders. The approach is developed by means of time-varying Olfati-Saber flocking algorithms, and sliding mode control (SMC) in terms of the leader-average dynamics. More precisely, SMC-specifying average trajectory tracking is combined with flexible multi-agent flocking driven by the Olfati-Saber flocking algorithms with time-varying weighting norm. Existence conditions and properties of the suggested multi-agent formation are examined rigorously, together with implementation formulas. It is shown that by designing the sliding surface and the time-varying weighting matrix appropriately, flexible formation with finite-time trajectory tracking can be achieved, free of control action chattering; moreover, the sliding mode control and formation control can be designed separately. Numerical examples are given to illustrate the main results.

INDEX TERMS

Multi-agent, flexible flocking formation, leader-average model, sliding mode control, trajectory tracking.

I. INTRODUCTION

Miscellaneous systems can be modeled as multi-agent networks, while various control problems can be reformulated as formation manipulation of the dynamics and behaviours of the multi-agent networks. In the literature, multi-agent control theory and applications have been attacked intensively, for example in [18], [30], [38], [42], [43], [45], [46], [49], [55], [57]. In the latest score of years, fruitful results and numerous expansions on multi-agent control are reported, in which the controlled plants are modeled as self-driven [7], [22], sampled-data [13], [17], time-delayed and nonlinear ones with or without uncertainties/disturbances [5], [19], [21], [32], [54]. As real world applications, multi-agent flocking strategies are adopted in autonomous unmanned vehicles as in [16], [48]; multi-agent collision control is exploited for power swing reduction and frequency synchronism in large-scale power systems [51], [60].

Formation control in networked systems is an inevitable task in geographic data scanning, military surveillance, and robots routing and task cooperating. As a matter of fact, there are numerous papers related to formation control, regarding various types of networked plants [3], [7], [8], [11], [14], [23]–[25], [33]–[35], [40], [41], [47], [52], [53], [58]. Formation control with targeting and/or trajectory tracking is discussed in [26]. Eigen-structure assignment in formation control is considered by [29]. Formation control with multi-agent orientation rolling and shaping is examined by [20], [39]. Formation control under iterative learning can be found in [4], [27], [28]. To achieve flexible or time-varying multi-agent formation, interesting discussions are summarized in [1], [9], [10], [15], [50].

In this study, the generalized flocking algorithms of [31], [59] for the second-order integral multi-agent networks with single virtual leaders are further extended by employing time-varying weighting matrices in position and velocity metrics for flexible multi-agent formation control. As the main results, existence and properties about the flexible formation aspect under the suggested algorithms are summarized. To address the trajectory-tracking aspect, the navigation features of the leader-average dynamics are exploited. More specifically, based on the sliding mode control techniques [6], [12], [36], [37], [44], [56], [61], the transient/steady-state average dynamics are manipulated for
the leader-average state to slide on the sliding surface specified along the tracked trajectory, while the flexible formation is retained simultaneously. Advantages of the approach include: (a) the control algorithms for flexible formation and sliding mode can be designed separately; (b) the sliding mode control for navigation keeps the trajectory tracking from matched noise, while the average trajectory-tracking is attainable in finite time; (c) the sliding mode is virtual, and no chattering control actions are practically involved.

Outlines: Preliminaries to second-order integral multi-agent networks are collected in Section II. Section III explicates the flocking algorithms with time-varying weighting parameters. Leader-average modeling and sliding mode control are explicated in Section IV. Trajectory-tracking formation control is formulated and addressed in Section V with respect to the leader-average model. Illustrations are sketched in Section VI, and Section VII is our conclusion.

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II. PRELIMINARIES TO MULTI-AGENT NETWORKS

Firstly, let us consider a multi-agent network consisting of N agents, each of which is described by the second-order continuous-time state-space equation

\[ \dot{q}_i(t) = p_i(t), \quad \dot{p}_i(t) = u_i(t), \; t \geq 0 \]  

(1)

with \( i \in \{1, \ldots, N\} =: \mathcal{N} \). In (1), \( q_i(t), p_i(t), u_i(t) \in \mathbb{R}^n \) are the position, velocity and acceleration vectors, respectively, of the agent \( i \) at time \( t \). Throughout the paper, we write \((\cdot) = d(\cdot)/dt\). The time variable \( t \) will be dropped.

For our latter usage, let us define the vectorization of \( \{q_i\}^N_{i=1}, \{p_i\}^N_{i=1} \) and \( \{u_i\}^N_{i=1} \), respectively, as follows.

\[
\begin{align*}
q =: & \text{vec}(q_1) = q_1^T, q_2^T, \ldots, q_N^T \in \mathbb{R}^{Nn} \\
p =: & \text{vec}(p_1) \in \mathbb{R}^{Nn}, \quad u =: \text{vec}(u_i) \in \mathbb{R}^{Nn}
\end{align*}
\]

Accordingly, the multi-agent network with the agents individually defined by (1) can be re-written collectively as the \((Nn)\)-dimensional model (2).

\[ \dot{q} = p, \quad \dot{p} = u, \; t \geq 0 \]  

(2)

Secondly, let \( M \in \mathbb{R}^{n \times n} \) be a time-varying weighting matrix for inter-agent position difference metric in the Euclidean norm sense of

\[ |M_i \Delta q_{ij}| = |M_i(q_i - q_j)| \]

Based on this, the \( \gamma \)-neighbor of the agent \( i \) is defined as

\[ \mathcal{N}_{\gamma,i} =: \{ j \in \mathcal{N} : |M_i \Delta q_{ij}| < \gamma \} \]

where \( \gamma > 0 \) is the radius of the super-ball in \( \mathbb{R}^n \). \( \mathcal{N}_{\gamma,i} \subseteq \mathcal{N} \) for all \( t \geq 0 \). By the definition, \( \mathcal{N}_{\gamma,i} \) is the subscript set of all agents in the neighborhood of the agent \( i \) at \( t \). The same radius is meant in all neighborhoods.

Thirdly, let \( \{i \times j\} \) be an undirected connection between the agents \( i \) and \( j \) if both are in each other’s \( \gamma \)-neighborhood, and thus their position and velocity data are available mutually. The graph of the multi-agent network at \( t \) is

\[ G_t = \{\{i \times j\} : j \in \mathcal{N}_{\gamma,i}, \; i \neq j, \; \forall i \in \mathcal{N} \} \subset \mathcal{N} \times \mathcal{N} \]  

(3)

That is, for each specific \( t \in [0, \infty) \), \( G_t \) is a subgraph of \( \mathcal{N} \times \mathcal{N} = \{\{i \times j\} : \forall i,j \in \mathcal{N}, \; i \neq j\} \), which is a set of all one-to-one connections in the multi-agent network.

III. FLEXIBLE MULTI-AGENT FORMATION CONTROL

Now we formulate the formation control: fix the control actions \( \{u_i\}^N_{i=1} \) such that distributed and localized feedbacks are built and the following relationships hold.

\[
\begin{align*}
0 < |M_t \Delta q_{ij}| &< \gamma, \quad \forall (i \times j) \in G_t, \; i \neq j, \quad \forall i \in [0, \infty) \\
\lim_{t \rightarrow \infty} |M_t \Delta q_{ij}| &> d, \quad \forall (i \times j) \in G_\infty, \; i \neq j, \quad 0 < d < \gamma \\
\lim_{t \rightarrow \infty} p_i &> p^*, \quad \forall i \in \mathcal{N}, \; \exists p^* \neq 0 \in \mathbb{R}^n \\
M_t &\neq 0, \quad \forall t \in [0, \infty)
\end{align*}
\]

(4)

where \( G_\infty \) is the graph of the multi-agent network at \( t \rightarrow \infty \). In (4), the first relation reflects the agent behavior rules: neither collision nor splitting all the time; the second and third relations are to achieve the specified formation and velocity consensus in the steady-state. \( M_t \neq 0 \) and \( 0 < d < \gamma \) are assumed for the \( \gamma \)-neighborhood and the limit to be well-defined. Also, \( p^* \neq 0 \) ensures that velocity consensus is rigorously meant in orientation and magnitude.

A. TIME-VARYING FLOCKING CONTROL

Build the time-varying generalized Olfati-Saberi algorithm based on [31], [59] as follows.

\[ u_i = -\sum_{j \in \mathcal{N}_{\gamma,i}} \phi(M_i(q_i - q_j))M_i^T \eta_j(M_i(q_i - q_j)) \\
- \sum_{j \in \mathcal{N}_{\gamma,i}} \phi(M_i(q_i - q_j))M_i^T M_i(p_i - p_j) \\
- [\Phi^T(\Phi(q_i - q_j) + \Psi(p_i - p_j))] \]

(5)

where \( \Phi \in \mathbb{R}^{n \times n} \) is non-singular and \( 0 < \Psi = \Psi \in \mathbb{R}^{n \times n} \). The control action \( u_i \) defined by (5) is determined by the time-varying flocking control algorithm.

To explicate the algorithm, we write \( z := q_i - q_j \). About the first term in (5), we use the following notations.

\[ \phi(M_t z) := \frac{\rho(|M_t z|_\sigma - \lambda_\sigma + \epsilon)}{2} \left[ \left| (|M_t z|_\sigma - \lambda_\sigma + \epsilon) - (a - b) \right| \right] \]

where \( a, b, c \) satisfy \( 0 < a \leq b \) and \( c = \frac{|a - b|}{\sqrt{3ab}} > 0 \). \( d_\sigma = |d|_\sigma = e^{-|q|_\sigma} \left( \frac{\sqrt{1 + \epsilon \gamma^2} - 1}{\sqrt{1 + \epsilon \gamma^2} - 1} \right) \) and \( \lambda_\sigma = |\gamma|_\sigma = e^{-\frac{|q|_\sigma}{\sqrt{1 + \epsilon \gamma^2} - 1}} \). Since \( 0 < d < \gamma \), it
holds that $0 < d_\sigma < \gamma$. Here, $| \cdot |_\sigma$ is called the $\sigma$-norm
\[
|M_z|_\sigma = \epsilon^{-1} \left( \sqrt{1 + \epsilon |M_z|^2} - 1 \right) : \mathcal{R}^n \rightarrow \mathcal{R}_0^+
\]
where $\epsilon > 0$ is a parameter and $\mathcal{R}_0^+ = \{ s \in \mathcal{R} : s \geq 0 \}$.

The bump function $\rho(\cdot, \cdot)$ is a scalar mapping given by
\[
\rho(|M_z|_\sigma / \gamma, \eta) = \begin{cases} 
1, & |M_z|_\sigma / \gamma \in [0, \eta) \\
\frac{1}{2} \left( 1 + \cos(\pi \cdot |M_z|_\sigma / \gamma - \eta) \right), & |M_z|_\sigma / \gamma \in [\eta, 1] \\
0, & \text{otherwise}
\end{cases}
\]
with $\eta \in (0, 1)$. For fixed $\eta$, $\rho(\cdot, \eta) \in [0, 1]$ is $C^1$-smooth, and $\partial \rho(\cdot, \eta)/\partial \eta = 0$ over $\eta \in [1, \infty)$.

Also about the first term of (5), for all $i, j \in \mathcal{N}$, we have
\[
n_{ij}(M_z(z)) = \frac{-M_z}{1 + |M_z|^2} = -n_{ji}(M_z) \in \mathcal{R}^n
\]
\[
\psi(M_z) := \int_{d_a} \phi(s) ds
\]
To see the second term of (5), define the adjacent function
\[
a_{ij}(M_z(q_j - q_i)) = \begin{cases} 
0, & \forall i = j, \text{ or } j \notin \mathcal{N}_i \text{,} \\
\rho(|M_z(q_j - q_i)|/\gamma, \eta), & \forall i \neq j, j \in \mathcal{N}_i \text{,}
\end{cases}
\]
In what follows, we call
\[
A(M_z) = \{a_{ij}(M_z(q_j - q_i))\} \in \mathcal{R}^{N \times N}
\]
the spatial adjacency matrix for the position vectorization $q$. Here, $M_z = I_N \otimes M_t \in \mathcal{R}^{Nn \times Na}$. Clearly, $A(M_z, \eta)$ is symmetric with non-negative entries, whose scalar Laplacian matrix and the multi-dimensional Laplacian matrix, denoted by $L(M_z)$ and $L(M_z)$, are given by
\[
\begin{cases} 
L(M_z) = \Delta A(M_z) - A(M_z) \in \mathcal{R}^{N \times N} \\
L(M_z) = L(M_z) \otimes \mathcal{I}_n \in \mathcal{R}^{Nn \times Na}
\end{cases}
\]
where $\Delta(\cdot)$ is the degree matrix of $\cdot$. Its diagonal entries are the row-sums of $\cdot$ and non-diagonal ones are zeros.

To understand the third term of (5), we need the virtual leader agent model
\[
\dot{q}_r = p_r, \quad \dot{p}_r = u_r, \quad t \geq 0
\]
with $q_r, p_r \in \mathcal{R}^n$. The leader agent provides navigation such that additional objectives for the agents to track the leader behavior and so on can be taken into account.

Remark 1: Since the leader is virtual, no leader agent exists such that $q_a$ and $p_a$ are measured and informed to all the agents. When implementing the protocol in the follower agents, the leader agent is nothing but a navigation program driven by $q_a$ and $p_a$, which are the average position and velocity that can be obtained by distributed measurements and data exchanges in between the agents.

B. AVERAGE MODELING
To see existence and properties under the time-varying flocking algorithm (5), we explain the average model for the closed-loop multi-agent dynamics. Define the average position and velocity vectors, respectively, by
\[
q_a = N^{-1} \sum_{i=1}^{N} q_i, \quad p_a = N^{-1} \sum_{i=1}^{N} p_i
\]
Accordingly, by summing all individual equations in (1) under the time-varying flocking algorithms (5) and multiplying the sum equation with $1/N$, it follows that
\[
\dot{q}_a = p_a, \quad \dot{p}_a = -\Phi^T \Phi(q_a - q_T) - \Psi(p_a - p_T)
\]
In deriving (9), we used $\sum_{i=1}^{N} u_{1,i} = 0$ and $\sum_{i=1}^{N} u_{2,i} = 0$.

Thirdly, let us introduce new position and velocity vectors with respect to the average frame $(q_a, p_a)$; that is
\[
x =: \text{vec}[x_i] \in \mathcal{R}^{Nn}, \quad v =: \text{vec}[v_i] \in \mathcal{R}^{Na}
\]
Eventually, the closed-loop multi-agent dynamics can be reflected under the shifting frame $(x, v)$ by the structural dynamics model
\[
\begin{cases} 
\dot{x} = v, \\
\dot{v} = -M_t^T \mathbf{V}(x)M_t - M_t^T \mathbf{L}(x)M_t v - [\Phi^T \Phi x + \Psi v]
\end{cases}
\]
where $\mathbf{V}(x)$ and $\mathbf{L}(x)$ are similar to $\mathbf{L}(x)$ but in terms of the Lyapunov functional $V(M_t, x)$ defined according to [59].

The closed-loop multi-agent network (10) is time-varying and highly nonlinear, whose solution cannot be given explicitly. However, fortunately, its Hamiltonian equivalence can help us in proving Theorem 1, though the details are omitted due to space limitation and to avoid redundancy.

C. EXISTENCE AND PROPERTIES OF FLEXIBLE MULTI-AGENT FORMATION
Now we are ready to conclude Theorem 1 about flexible flocking formation under the algorithm (5), which is a time-varying version of Theorem 3.1 [59].

Theorem 1: Consider the multi-agent network with agents individually defined by (1). To each agent, the time-varying flocking algorithm (5) is imposed, in which $M_t \neq 0 \in \mathcal{R}^{n \times n}$, $|M_t| < \kappa$ over $t \geq 0$ for some $0 < \kappa < \infty$ and $M_t^T M_t = M_t^T M_t \leq 0$ for all $t \geq 0$; in addition, $\Phi \in \mathcal{R}^{n \times n}$ is nonsingular and $0 < \Psi^T = \Psi \in \mathcal{R}^{n \times n}$. Let $K(\psi) = |\psi|^2/2$ and $J(\Phi, x) = |\Phi x|^2/2$. If $K(\psi)|_{t=0} < \infty$ and $J(\Phi, x)|_{t=0} < \infty$, then we have
(i) The multi-agents remain cohesive along the average trajectory $q_a$; that is, a radius $0 < \Upsilon < \infty$ uniformly in $t \geq 0$ exists such that $|q - q_a| \leq \Upsilon$ over $t \geq 0$.
(ii) $|v(t)| \rightarrow 0$ as $t \rightarrow \infty$ is always achievable; that is, $\lim_{t \rightarrow \infty} p_1 = \cdots = \lim_{t \rightarrow \infty} p_N = p^*$ with $p^* = \lim_{t \rightarrow \infty} p_a(t) \in \mathcal{R}^{Nn}$. 

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Almost every solution $x$ to (10) asymptotically converges to an equilibrium, where $V(M_t, x) + J(\Phi, x)$ is locally minimized.

If $\sup_{t \in [0, \infty)} |M_t|$ is sufficiently small, then multi-agent collision occurs ultimately as $t \to \infty$ in the sense of $\lim_{t \to \infty} |q_i - q_j| = 0$ for all $i, j \in N$. $M_t^T M_t = M_t^T M_t \leq 0$ over $t \geq 0$ means that $M_t^T M_t$ is symmetric and negative semi-definite for each fixed $t \geq 0$.

Remark 2: If $M_t$ is differentiable almost everywhere (that is, it is not differentiable only in a set of measure zero) and $M_t^T M_t$ is symmetric, $M_t^T M_t = M_t^T M_t \leq 0$ is satisfied when one of the following conditions is true.

(A1). $M_t$ is piecewise constant for all $t \geq 0$;
(A2). $M_t = -M_t$, for all $t \geq 0$;
(A3). $M_t = \alpha(t)M$, where $M \in \mathcal{R}^{n \times n}$ is a constant matrix and $\alpha(t)$ is a scalar function in $t$ satisfying $\alpha(t)\dot{\alpha}(t) \leq 0$ for all $t \geq 0$.

Remark 3: The assertions (i)-(iii) of Theorem 1 say that if $M_t$ is moderate in the magnitude sense of $|M_t|$, flexible formation almost always exists in the steady state. The assertion (iv) says that multi-agent formation may not happen, if a small-magnitude $M_t$ is adopted so that forcing forces are not strong enough to keep away from each other.

Remark 4: According to [59], the proof arguments about Theorem 1 are based on the structural dynamic model (10). The model has nothing to do with $q_{ar}$, $p_{ar}$, $q_r$, and $p_r$ algebraically. In view of this, we consider that Theorem 1 holds true no matter what behaviors $q_{ar}$, $p_{ar}$, $q_r$, and $p_r$ possess; or flexible formation is achievable independent of $q_{ar}$, $p_{ar}$, $q_r$, and $p_r$. This is the starting point for us to introduce sliding mode control to manipulate $q_{ar}$, $p_{ar}$, $q_r$, and $p_r$, while flexible formation remains unchanged.

IV. LEADER-AVERAGE MODEL AND SLIDING MODE CONTROL

A. LEADER-AVERAGE DYNAMICS AND STRUCTURAL FEATURES

To understand the leader-average dynamics of the closed-loop multi-agent network, let us re-express (8) and (9) with the augmented vector $[q_a^T, p_a^T, q_r^T, p_r^T]^T \in \mathcal{R}^{4n}$ as follows.

\[
\begin{bmatrix}
    \dot{q}_a \\
    \dot{p}_a \\
    \dot{q}_r \\
    \dot{p}_r \\
    \dot{r}_q \\
    \dot{r}_p \\
    \dot{a}_r \\
    \dot{r}_r \\
\end{bmatrix} =
\begin{bmatrix}
    0 & I_n & 0 & 0 \\
    -\Phi^T \Phi & -\Psi & \Phi^T \Phi & \Psi \\
    0 & 0 & 0 & I_n \\
    0 & 0 & 0 & 0
\end{bmatrix}
\begin{bmatrix}
    q_a \\
    p_a \\
    q_r \\
    p_r \\
\end{bmatrix} +
\begin{bmatrix}
    0 \\
    0 \\
    0 \\
    0 \\
\end{bmatrix}
\begin{bmatrix}
    sq_{ar} \\
    sp_{ar} \\
    sq_r \\
    sp_r \\
\end{bmatrix} +
\begin{bmatrix}
    0 \\
    0 \\
\end{bmatrix}
\begin{bmatrix}
    u_r \\
\end{bmatrix}
\]

which is termed the leader-average equation. Clearly, the weighting matrix $M_t$ is not in (11). Also we notice

- Firstly, since (11) is LTI, the multi-agent formation with expected stead-state average features is meant in the sense of $t \to \infty$. Hence to realize finite-time trajectory-tracking formation under the control algorithms (5), the sliding mode control is used.
- Secondly, the controllability matrix for (11) is

\[
Q_C(s) = [sI_{4n} - A] B \in \mathcal{R}^{4n \times 5n}
\]

Since $\Phi^T \Phi > 0$, rank $|Q_C(s)| = 4n$ for all $s \in C$. The PBH criterion says that the leader-average dynamics (11) are controllable if $\Phi^T \Phi > 0$. This in turn implies that by choosing the leader reference $u_r$ appropriately, the multi-agent average trajectories can be specified.

B. SMC IN LEADER-AVERAGE DYNAMICS

In this subsection, we formulate and address leader-average SMC for accommodating flexible formation with finite-time average trajectory tracking.

We re-write the leader-average equation (11) as

\[
\begin{bmatrix}
    \dot{\xi}_1 \\
    \dot{\xi}_2 \\
\end{bmatrix} =
\begin{bmatrix}
    A_{11} & A_{12} \\
    0 & A_{22}
\end{bmatrix}
\begin{bmatrix}
    \xi_1 \\
    \xi_2 \\
\end{bmatrix} +
\begin{bmatrix}
    0 \\
    I_n
\end{bmatrix}
\begin{bmatrix}
    u_r \\
\end{bmatrix}
\]

(12)

By the structural facts, the pairs $(A, B)$ and $(A_{11}, A_{12})$ are controllable under $\Phi^T \Phi > 0$.

With respect to (12), let us define the switching function

\[
s(\xi, \mu) = S(\xi + \mu), \quad \forall t \geq 0
\]

where $S \in \mathcal{R}^{4n \times 4n}$ is constant and rank$(S) = n$. $\mu : \mathcal{R}^{4n} \to \mathcal{R}^{4n}$ is a shifting factor reflecting some expected performances about the sliding surface

\[
S(\mu) = \{\xi \in \mathcal{R}^{4n} : s(\xi, \mu) = 0\}
\]

Next, to explicate the sliding mode control $u_r$, let us introduce the following coordinates transformation to (12).

\[
\begin{bmatrix}
    \dot{\xi}_1 \\
    \dot{\xi}_2 \\
\end{bmatrix} =
\begin{bmatrix}
    I_{3n} & 0 & 0 \\
    S_1 & S_2 & 0
\end{bmatrix}
\begin{bmatrix}
    \xi_1 \\
    \xi_2 \\
\end{bmatrix} +
\begin{bmatrix}
    0 \\
    0
\end{bmatrix}
\begin{bmatrix}
    \mu \\
\end{bmatrix}
\]

It follows that

\[
\begin{bmatrix}
    \dot{\xi}_1 \\
    \dot{\xi}_2 \\
\end{bmatrix} =
\begin{bmatrix}
    A_{11} & A_{12} \\
    S_1 A_{11} & S_1 A_{12} + S_2 A_{22}
\end{bmatrix}
\begin{bmatrix}
    \xi_1 \\
    \xi_2 \\
\end{bmatrix} +
\begin{bmatrix}
    0 \\
    S_2 u_r + \bar{\mu}
\end{bmatrix}
\]

Note that $s(\xi, \mu) = S_1 \xi_1 + S_2 \xi_2 + \mu$. It follows that

\[
\xi_2 = S_2^{-1} [s(\xi, \mu) - \mu] - S_2^{-1} S_1 \xi_1
\]

This leads to

\[
\begin{bmatrix}
    \dot{\xi}_1 \\
    \dot{\xi}_2 \\
\end{bmatrix} =
\begin{bmatrix}
    \Lambda_{01} & 0 \\
    \Lambda_{02} & 0
\end{bmatrix}
\begin{bmatrix}
    \mu \\
\end{bmatrix}
\]

where

\[
\begin{cases}
    \Lambda_{01} = [A_{11} - A_{12} S_2^{-1} S_1] \xi_1 \\
    + A_{12} S_2^{-1} [s(\xi, \mu) - \mu]
\end{cases}
\]

\[
\begin{cases}
    \Lambda_{02} = [S_1 A_{11} - (S_1 A_{12} + S_2 A_{22}) S_2^{-1} S_1] \xi_1 \\
    + (S_1 A_{12} + S_2 A_{22}) S_2^{-1} [s(\xi, \mu) - \mu]
\end{cases}
\]
In summary, the leader-average equation (12) is expressed under the new coordinates as

\[
\begin{align*}
\dot{\xi}_1 &= A_{11}\dot{\xi}_1 + A_{12}S_2^{-1}S_1^\dagger[s(\xi, \mu) - \mu] \\
\dot{s}(\xi, \mu) &= S_2A_{21}\dot{\xi}_1 + S_2A_{22}S_2^{-1}S_1^\dagger[s(\xi, \mu) - \mu] + S_2\dot{u}_r + \dot{\mu} \\
\end{align*}
\]

where

\[
\begin{align*}
A_{11} &= A_{11} - A_{12}S_2^{-1}S_1^\dagger \in \mathbb{R}^{3n \times 3n} \\
A_{12} &= A_{12} \in \mathbb{R}^{3n \times n} \\
A_{21} &= S_2^{-1}S_1^\dagger A_{11} - A_{22}S_2^{-1}S_1^\dagger \in \mathbb{R}^{n \times 3n} \\
A_{22} &= S_2^{-1}S_1A_{12} + A_{22} \in \mathbb{R}^{n \times n}
\end{align*}
\]

Note that \((A_{11}, A_{12})\) is controllable. Then, we can always prescribe a non-singular \(S_2 \in \mathbb{R}^{n \times n}\) and \(S_1 \in \mathbb{R}^{3n \times n}\) such that all eigenvalues of \(A_{11} = A_{11} - A_{12}S_2^{-1}S_1^\dagger\) have negative real parts via pole assignment. The eigenvalue assignment of \(A_{11}\) plays a key role in ensuring that the state solution of (13) is at least ultimately bounded, which in turn guarantees that the desired sliding mode will be maintained after reaching the sliding surface [12].

C. EXISTENCE AND PROPERTIES FOR SMC

Now let us construct the sliding mode control \(u_r\) by

\[
u_r = u_{r1} + u_{r2}, \quad t \geq 0
\]

where

\[
\begin{align*}
u_{r1} &= -A_{21}\dot{\xi}_1 - A_{22}S_2^{-1}S_1^\dagger[s(\xi, \mu) - \mu] + S_2^{-1}\Xi s(\xi, \mu) \\
u_{r2} &= S_2^{-1}\left[-\dot{\mu} + \beta \frac{\Upsilon s(\xi, \mu)}{||\Upsilon s(\xi, \mu)||}\right], \quad s(\xi, \mu) \neq 0
\end{align*}
\]

with \(\Xi \in \mathbb{R}^{n \times n}, 0 < \Upsilon^T = \Upsilon \in \mathbb{R}^{n \times n}\) being design parameter matrices and \(\beta > 0\) a scalar. Also, \(\Xi\) is Hurwitz and \(\Upsilon\) is the unique solution to the Lyapunov equation \(\Xi^T \Upsilon + \Upsilon \Xi = -I_n\). It must be stressed that \(u_{r2}\) is not defined at \(s(\xi, \mu) = 0\). When \(s(\xi, \mu) = 0\), the state vector of (13) is located on the sliding surface, where \(u_r\) will be replaced by some equivalent control \(u_{re}\) defined soon. In addition, to ensure that the control laws in (14) and (15) are implementable, bounded-ness of \(\dot{\xi}_1, u_{r1}\) and \(\mu\) over \(t \in [0, \infty)\) is needed. This is guaranteed by the stable eigenvalues of \(A_{11}\).

As a final step for fixing \(u_r\), we specify the shifting factor \(\mu\) to be differentiable with respect to \(t\), which is our standing assumption in the discussion. Thus, \(\mu\) is bounded if \(\dot{\xi}_1\) is bounded. The latter is ensured by stability of \(A_{11}\).

Now we are ready to claim existence and properties for the leader-average equation (12) to run into the sliding surface \(S_\xi(\cdot)\) and remain there under the control laws (14) and (15). The proof details for Theorem 2 are given in Appendix.

Theorem 2: Consider the leader-average equation (12). Assume that the shifting factor \(\mu\) in (15) is differentiable with respect to \(t\), and \(\sup_{t \in [0, \infty)} ||\mu|| < \infty\). If \(S = [S_1, S_2]\) is taken such that \(S_2\) is non-singular and all eigenvalues of \(A_{11} = A_{11} - A_{12}S_2^{-1}S_1^\dagger\) possess negative real parts, namely

\[
\max_{i=1, \ldots, 3n}{\text{Re}(\lambda_i(A_{11})))} < 0
\]

Then, the state vector of (12) will be driven into the sliding surface \(S_\xi(\mu)\) in finite time \(t_s < \infty\) by the control input \(u_r\) in (14) and (15) when \(s(\xi, \mu) \neq 0\), and remain there over \(t \in [t_s, \infty)\) under the equivalent control

\[
u_{re} = -A_{21}\dot{\xi}_1 - A_{22}S_2^{-1}\mu - S_2^{-1}\dot{\mu}
\]

when \(s(\xi, \mu) = 0\).

Several remarks about Theorem 2.

- A procedure for fixing \(S = [S_1, S_2]\) is: firstly, choose \(K \in \mathbb{R}^{n \times 3n}\) such that all eigenvalues of \(A_{11} - A_{12}K\) have negative rear parts and thus \(\max\{\text{Re}(\lambda(A_{11}))\}\) is fixed; secondly, take \(S_1 \in \mathbb{R}^{n \times 3n}\) and nonsingular \(S_2 \in \mathbb{R}^{n \times n}\) such that \(S_2^{-1}S_1^\dagger K = K\); thirdly, write \(S_1 = \delta S_1\) and \(S_2 = \delta S_2\) for some sufficiently large \(\delta > 0\) as a scaling parameter so that \(\max_{i=1, \ldots, 3n}{\text{Re}(\lambda_i(A_{11} - A_{12}K))} < 0\); fourthly, since \(S_2^{-1}S_1^\dagger K = K\), all assumptions of Theorem 1 are satisfied with \(S = [\delta S_1, \delta S_2]\). Clearly, some trial-and-error is needed.

- Since the sliding mode control \(u_r\) in (14), (15) contains sign operations, chattering might be brought into the flocking control algorithm (5). However, if we see that \(u_r\) is merely an indirect input to induce the desirable average trajectory in terms of \(q_r\) and \(p_r\). It is \(q_r\) and \(p_r\) that bring the leader navigation into the the flocking control algorithm (5). Clearly, \(q_r\) and \(p_r\) themselves have no chattering, since the leader-average model acts actually as a low-passing filter.

V. MULTI-AGENT FORMULATION WITH FINITE-TIME TRAJECTORY TRACKING UNDER SMC

A. PROBLEM FORMULATION AND SOLUTION

The problem is: determine possible control \(u_r\) such that in the leader-average model with the output relation (18), it is satisfied that \(v = \mu\) for all \(t \geq t_s\) within finite time \(t_s < \infty\). Here, \(\mu\) stands for the desired average trajectory.

\[
\begin{align*}
\left[\begin{array}{c}
\xi_1 \\
\xi_2 \\
\end{array}\right] &= \left[\begin{array}{cc}
A_{11} & A_{12} \\
0 & A_{22} \\
\end{array}\right] \left[\begin{array}{c}
\xi_1 \\
\xi_2 \\
\end{array}\right] + \left[\begin{array}{c}
0 \\
I_n \\
\end{array}\right] u_r \\
\end{align*}
\]

To address the problem, let us define the switching function and sliding surface as

\[
\begin{align*}
s(\xi, \eta) &= -C\xi + \mu \\
S_\xi(\xi) &= \{\xi \in \mathbb{R}^{3n} : -C\xi + \mu = 0\}
\end{align*}
\]

Then, we must answer: under what conditions does any SMC control \(u_r\) exist such that the leader-average output \(y\) will be forced to the trajectory \(\mu\) (or the sliding surface \(S_\xi(\cdot)\)) in finite time and remain there thereafter?

Corollary 1: In the leader-average model with the output relation in (18), assume that \(C = [C_1, C_2] \in \mathbb{R}^{n \times 4n}\) with \(C_2 \in \mathbb{R}^{n \times n}\) being nonsingular such that \(A_{11} - A_{12}C_2^{-1}C_1\) is Hurwitz. Then, under the sliding mode control \(u_r\) in (14)
and (15) when \( s(\xi, \mu) \neq 0 \), the output vector of (18) will be driven to the sliding surface \( S_t(\xi) \) in finite time \( t_s < \infty \) and thus \( y = \mu \) for all \( t \geq t_s \). The equivalent control for the trajectory tracking when \( s(\xi, \mu) = 0 \) is

\[
u_{re} = -A_{21}\xi_1 - A_{22}C^{-1}_2 \mu + C^{-1}_2 \mu, \quad t \geq t_s
\]

In the above, \( \mu \) is the desired average trajectory.

Proof of Corollary 1: It is straightforward to show that all the conditions of Theorem 2 are satisfied. Therefore, the results follow from Theorem 2 readily. \( \Box \)

Several remarks about Corollary 1.

- The trajectory tracking is meant in the leader-average dynamics, rather than the multi-agent ones. Main advantages of the SMC technique include: firstly, the tracking output reaches the desired trajectory in finite time; secondly, the reference tracking is totally free from matched uncertainties and robust to bounded unmatched uncertainties; thirdly, no chattering control actions involved in the flocking control.
- Different from the internal mode principle for trajectory tracking, no trajectory modeling is involved. Moreover, the multi-agent formation control laws and the control law to induce the sliding mode are designed separately.
- The finite time \( t_s < \infty \) is in the sense of the output vector of the leader-average dynamics. In other words, we cannot claim any finite-time reaching to the sliding surface for the individual agents themselves in general.

VI. NUMERICAL ILLUSTRATIONS

Now we sketch numerical simulations about second-order integral multi-agent networks to illustrate the main results.

Throughout the following figures, in the sub-figures captioned by (a), the dots represent the agent positions, and the arrows stand for the agent velocities; the undirected lines in between the dots reflect that the agents are within each other’s \( \gamma \)-neighbourhood; the blue-dashed curve represents the expected trajectory, while the red-solid curve is the multi-agent average trajectory. In the sub-figures captioned by (b), the control action vectors are plotted with respect to time \( t \) in a per-dimension way.

A. TRAJECTORY-TRACKING FORMATION OF 2D MULTI-AGENT NETWORK

Consider a 2-dimensional second-order integral multi-agent network with 6 individuals. Initial position and velocity conditions of the multi-agents are randomly created within \([-10, 10] \times [-10, 10] \) and \([-5, 5] \times [-5, 5] \), respectively. The leader’s initial conditions are \( q_1(0) = [0; 0] \), \( p_1(0) = [0; 0] \) and \( u_1(0) = [0; 0] \).

According to Corollary 2 and its implementation formulas, the algorithm parameters in (5) are: \( \epsilon = 0.1, a = 5, b = 5, \eta = 0.6, d = 12, \gamma = 1.2d = 14.4, \) and

\[
\begin{align*}
\Phi &= \sqrt{0.2I_2}, \quad \Psi = 20I_2 \\
\Xi &= 0.5, \quad \beta = 3 \times 10^3 \\
C &= [-128.64, 0, -94.4, 0, 129.6, 0, 96, 0; \quad 0, -128.64, 0, -94.4, 0, 129.6, 0, 96] 
\end{align*}
\]

In the 2-dimensional case, the trajectory \( \mu = [x, y]^T \) is defined as

\[
\begin{align*}
x(t) &= 100 \sin(2\pi t/100) \\
y(t) &= 100 \cos(2\pi t/100)
\end{align*}
\]

More precisely, Figure 1(a) gives the multi-agent trajectory-tracking flocking in the time interval \([0, 600]\) with fixed formation determined by the constant weighting matrix \( M_t = 1.2I_2 \). The multi-agent formations are plotted every ten seconds during the first hundred seconds and every fifty-four seconds during the other time in Figure 1(a). Figure 1(b) illustrates the control actions during \([0, 100]\), together with
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FIGURE 1. Fixed trajectory-tracking formation with SMC in the 2D case.

FIGURE 2. Flexible trajectory-tracking formation with SMC in the 2D case.

FIGURE 3. Fixed trajectory-tracking multi-agent formation with SMC in the 3D case.

FIGURE 3. Flexible trajectory-tracking multi-agent formation with SMC in the 3D case.

those over $[0, 5]$s and $[50, 100]$s. It is worth noticing that no control action chattering is involved.

Figure 2 presents the results under the time-varying weighting matrix $M_t = (1 + \frac{|t - 500|}{500})I_2$. In particular, when $||M_t||$ decreases during $t \in [0, 500)$, then the formation scales up gradually; when $||M_t||$ is increasing during $t \in [500, 600)$, then the formation scales down gradually. This reveals that the formation scaling can be adjusted by choosing the weighting matrix $M_t$ appropriately.

Clearly, in both cases the desired multi-agent formation is yielded, and the formation average position runs into the expected trajectory.

B. TRAJECTORY-TRACKING FORMATION OF 3D MULTI-AGENT NETWORK

Consider a 3-dimensional multi-agent integral network with 3 individuals. Initial position and velocity conditions of the multi-agents are randomly created within $[-10, 10] \times [-10, 10] \times [-10, 10]$ and $[-5, 5] \times [-5, 5] \times [-5, 5]$, respectively. The leader’s initial conditions are $q_r(0) = [0; 0; 0]$, $p_r(0) = [0; 0; 0]$ and $u_r(0) = [0; 0; 0]$.

According to Corollary 2 and its implementation formulas, the algorithm parameters in (5) are: $\epsilon = 0.1$, $a = 5$, $b = 5$, $\eta = 0.6$, $d = 60$, $\gamma = 1.2d = 72$, and

$$
\begin{aligned}
\Phi &= \sqrt{0.2}I_3, \\
\Psi &= 20I_3 \\
\Xi &= -0.5, \\
\beta &= 3 \times 10^3 \\
C &= [-135.474, 0, 0, -99.415, 0, 0, 136.485, 0, 0, 101.1, 0, 0, 135.474, 0, 0, -99.415, 0, 0, 136.485, 0, 0, 101.1, 0, 0, -99.415, 0, 0, 136.485, 0, 0, 101.1]
\end{aligned}
$$
In the 3-dimensional case, the trajectory $\mu = [x, y, z]^T$ is given by

$$
\begin{align*}
x(t) &= (10 + 0.1t) \sin(2\pi t/200) \\
y(t) &= (10 + 0.1t) \cos(2\pi t/200) - 40 \\
z(t) &= t
\end{align*}
$$

which is illustrated with the blue-dashed curve.

More precisely, Figure 3(a) gives the multi-agent trajectory-tracking flocking with a fixed formation determined by the constant weighting matrix $M_f = 1.2I_3$ during the time interval $[0, 1000]$s. The multi-agent formations are plotted every twenty seconds during the first two hundred seconds and every hundred seconds during the other time in Figure 3(a). Figure 3(b) illustrates the control actions during $[0, 100]$s, together with those over $[0, 50]$s and $[50, 100]$s, in which no control action chattering can be seen.

Figure 4(a) illustrates the results with a flexible formation determined by the time-varying weighting matrix $M_f = (1 + [t-500]/500)I_3$. Similar to the 2D case, when $||M_f||$ decreases with respect to $t \in [0, 500)$, the formation scales up gradually; when $||M_f||$ increases with respect to $t \in [500, 1000)$, the formation scales down gradually.

Obviously, in both cases the desired formation is yielded, and the average position runs into the specified trajectory.

**VII. CONCLUSION**

This paper is devoted to trajectory-tracking flexible formation control of second-order integral multi-agent networks with single virtual leaders. In other words, the Olfati-Saber’s flocking algorithms are modified into a class of generalized ones with time-varying weighting parameters; then trajectory-tracking control is worked out with sliding mode control in the sense of the leader-average dynamics. This technique provides us with more design freedoms for dealing with multi-objectives and performances. General time-varying multi-agent formation existence and properties are summarized in Theorem 1, whereas SMC-specifying trajectory-tracking formation design is explained by Theorem 2 and Corollary 1, whose implementation is also summarized. The proposed SMC-specification approach is inspiring and meaningful for other multi-agent control issues such as collision avoidance and route planning.

**APPENDIX**

**PROOF OF THEOREM 2**

The proof arguments are completed in two steps.

**Step 1:** It is shown that the state vector of (12) can be driven into the sliding surface $S_f(\xi, \mu)$ in finite time $t_s < \infty$.

To this end, we construct the Lyapunov function $V(s) = \frac{1}{2}s^T(\xi, \mu) \Upsilon s(\xi, \mu)$, when $s(\xi, \mu) \neq 0$ (that is, the concerned state vector has not reached the sliding surface), its derivative with respect to $t (t \geq 0)$ along (13) can be given by

$$
\begin{align*}
\dot{V}(s) &= s^T(\xi, \mu) \Upsilon s(\xi, \mu) \\
&= s^T(\xi, \mu) \Upsilon \left( S_1 \Lambda_{21} \xi_1 \right) \\
&= s^T(\xi, \mu) \Upsilon \left( S_2 \Lambda_{22} S^2_2 \left[ s(\xi, \mu) - \mu \right] + S_2 \mu + \mu \right) \\
&= s^T(\xi, \mu) \Upsilon \left( S_2 \Lambda_{21} \xi_1 + S_2 \Lambda_{22} S^2_2 \left[ s(\xi, \mu) - \mu \right] \\
&+ \mu + S_2 \left[ S^2_2 \left[ s(\xi, \mu) - \mu \right] - \mu + \mu \right] + \Upsilon \left( \xi_1, \mu \right) \right) \\
&= s^T(\xi, \mu) \Upsilon \left( \xi_1, \mu \right) + \left\{ s(\xi, \mu) - \mu \right\} \left( \Upsilon \left( \xi_1, \mu \right) \right) \\
&= s^T(\xi, \mu) \Upsilon \left( \xi_1, \mu \right) + \left( s(\xi, \mu) - \mu \right) \left( \Upsilon \left( \xi_1, \mu \right) \right) \\
&\leq -\gamma \left\{ s(\xi, \mu) - \mu \right\} \left( \Upsilon \left( \xi_1, \mu \right) \right)
\end{align*}
$$

where the Rayleigh quotient principle (Lemma 8.4.3 [2, p. 467]) and $\Upsilon = Z^T Z = ZZ^T$ for some square-root matrix $Z^T = Z \in \mathbb{R}^{n \times n}$ are used. Indeed, we have

$$
\begin{align*}
\left\| \Upsilon s(\xi, \mu) \right\|^2 &= s^T(\xi, \mu) \Upsilon Z \left( ZZ^T \right) \Upsilon s(\xi, \mu) \\
&= (Zs(\xi, \mu))^T \Upsilon Z (Zs(\xi, \mu)) \\
&= (Zs(\xi, \mu))^T \Upsilon (Zs(\xi, \mu)) \\
&\geq \lambda_{\min}(\Upsilon) (Zs(\xi, \mu))^T (Zs(\xi, \mu)) \\
&= \lambda_{\min}(\Upsilon) s^T(\xi, \mu) Z^T (Zs(\xi, \mu)) \\
&= 2\lambda_{\min}(\Upsilon) V(s)
\end{align*}
$$
The arguments, with \( s_T(\xi, \mu) s(\xi, \mu) \geq 0 \), lead that
\[
\dot{V}(s) \leq -\beta \sqrt{2}\lambda_{\min}(T) V(s)
\]
Integrating the above inequality in time implies that the time for the system dynamics to reach the sliding surface \( S_1(\mu) \), denoted by \( t_s \), must satisfy
\[
t_s \leq \beta^{-1} \sqrt{2} V(s_0)/\lambda_{\min}(T)
\]
where \( s_0 \) denotes the initial value of \( s(\xi, \mu) \) at \( t = 0 \).

**Step 2:** It is shown that the state vector remains on the sliding surface thereafter if some implementable control \( u_r \) over \( t \in [t_s, \infty) \) exists.

Clearly, when the state vector reaches the sliding surface and remains there, it holds that \( s(\xi, \mu) = 0 \) over \( t \in [t_s, \infty) \). This is equivalent to saying that the leader-average dynamics reduce to the following.

\[
\begin{align*}
\dot{\xi}_1 & = \Lambda_{11} \xi_1 - \Lambda_{12} S_2^{-1} \mu \\
\dot{s}(\xi, \mu) & = S_2 \Lambda_{21} \xi_1 - S_2 \Lambda_{22} S_2^{-1} \mu + S_2 u_r + \mu
\end{align*}
\tag{20}
\]

For the state vector remains on the sliding surface over \( t \in [t_s, \infty) \), it is necessary to choose \( u_r \) such that \( s(\xi, \mu) = 0 \) over \( t \in [t_s, \infty) \). The corresponding \( u_r \) is called the equivalent control, denoted by \( u_{re} \) hereafter and given as in (17).

After reaching the sliding surface, if the control \( u_r \) is replaced with \( u_{re} \) of (17), then the state vector remains on the sliding surface, whenever \( u_{re} \) is implementable in the sense that \( \xi_1, \mu \) are all bounded. To this end, let 0 \( < Y' = Y' T \in R^{3n \times 3n} \) be the unique solution to the algebraic Lyapunov equation \( \Lambda_{11} Y' + Y' \Lambda_{11} = -Q \) with 0 \( < Q = Q T \in R^{3n \times 3n} \). Consider the Lyapunov candidate \( V(\xi_1) = \frac{1}{2} \xi_1^T Y' \xi_1 \) for the first equation of (20). Then, the time derivative of \( V(\xi_1) \) along the first equation of (20) gives
\[
\dot{V}(\xi_1) = \xi_1^T Y' \dot{\xi}_1 = \xi_1^T Y' (\Lambda_{11} \xi_1 - \Lambda_{12} S_2^{-1} \mu)
\]
\[
= \xi_1^T Y' \Lambda_{11} \xi_1 - \frac{1}{2} \xi_1^T Y' \Lambda_{12} S_2^{-1} \mu
\]
\[
\leq \frac{1}{2} \lambda_{\min}(Q) \cdot \| \xi_1 \|^2
\]
\[
+ \lambda_{\max}(Y') \| \Lambda_{12} S_2^{-1} \| \cdot \| \mu \|
\]
\[
\leq \frac{1}{2} \lambda_{\min}(Q) \cdot \| \xi_1 \|^2
\]
\[
+ \lambda_{\max}(Y') \| \Lambda_{12} S_2^{-1} \| \cdot \| \mu \|
\]
\[
= \| \xi_1 \| \left[ \frac{1}{2} \lambda_{\min}(Q) \cdot \| \xi_1 \| \right]
\]
\[
- \lambda_{\max}(Y') \| \Lambda_{12} S_2^{-1} \| \cdot \| \mu \|
\]
\[
\leq \left[ K \| \xi_1 \| - \mu \| \mu \| \right]
\]
\[
= \left[ K \| \xi_1 \| - \mu \| \mu \| \right]
\]
\[
\tag{21}
\]

where \( t \in [t_s, \infty) \) and we simply write
\[
K = \frac{\lambda_{\min}(Q)}{2 \lambda_{\max}(Y') \| \Lambda_{12} S_2^{-1} \|}
\]
The inequalities in (21) say that if
\[
K \| \xi_1 \| > \sup_{t \geq 0} \| \mu \|, \quad t \in [t_s, \infty)
\]
then \( \dot{V}(\xi_1) < 0 \) over \( t \in [t_s, \infty) \) and thus the solutions to the first equation of (20) are at least bounded. Bearing in mind the above inequality, we see that if
\[
K \| \xi_1 \| > \sup_{t \geq 0} \| \mu \|
\]
holds true, then the inequality (22) is true. To see under what conditions about \( \mu \) the inequality (23) can be ensured, we consider two situations: \( \mu = 0 \) and \( \mu \neq 0 \).

On the other hand, when \( \mu = 0 \), the inequality (22) holds in form of
\[
K > 0, \quad \forall \xi_1 \in R^{3n}
\]
This is always possible by choosing \( S_2 \). Indeed, in this situation the solution \( \xi = [\xi_1^T, \xi_2^T]^T \) is actually asymptotically stable, and thus ultimately bounded.

On the other hand, when \( \mu \neq 0 \) and \( \sup_{t \geq 0} \| \mu \| > 0 \), it is not possible to claim asymptotical stability; actually no inequality independent of \( \| \xi_1 \| \) can be derived from (23). To surmount this problem, let us return to the last inequality of (21) and observe that
\[
\dot{V}(\xi_1) \leq -\| \xi_1 \| \left[ \lambda_{\max}(Y') \| \Lambda_{12} S_2^{-1} \| \right] \cdot \left[ K \| \xi_1 \| - \sup_{t \geq 0} \| \mu \| \right]
\]
Without loss of generality, let us assume that \( K > 0 \). It follows that \( \dot{V}(\xi_1) < 0 \) if
\[
\| \xi_1 \| > \sup_{t \geq 0} \| \mu \| / K
\]
Hence, for any \( \xi_1 \) that does not satisfy the above inequality, it will evolve into the set ultimately. Namely, \( \xi = [\xi_1^T, \xi_2^T]^T \) is ultimately bounded when \( \mu \neq 0 \).

In short, if (24) holds, then the solution \( \xi = [\xi_1^T, \xi_2^T]^T \) is at least ultimately bounded so that the equivalent control \( u_{re} \) is implementable; or equivalently, the state vector is kept on the sliding surface by \( u_r = u_{re} \) for all \( t \geq t_s \).

To complete the proof in Step 2, let us note that (24) can be re-written as
\[
\frac{\lambda_{\min}(Q)}{2 \lambda_{\max}(Y') \| \Lambda_{12} S_2^{-1} \|} > 0
\]
Now we consider the optimal choice of \( Q \) to maximize \( \lambda_{\min}(Q)/\lambda_{\max}(Y') \). The optimal solution is given as follows when \( Q = \Omega_n \).

\[
\max\{\lambda_{\min}(Q)/\lambda_{\max}(Y')\} = \frac{1}{\lambda_{\max}(Y')} \leq -2 \max(Re\lambda(A_{11}))
\]
Then, it follows that (24) holds true if
\[
\frac{-2 \max(Re\lambda(A_{11}))}{2|\Lambda_{12} S_2^{-1}||} > 0
\]
which yields (16), noting that $A_{11} = A_{11} - A_{13}S_2^5S_1$ and $A_{12} = A_{12}$.

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JUN ZHOU (Member, IEEE) received the B.S. degree from Sichuan University, China, in 1984, the M.S. degree from Lanzhou University, China, in 1987, and the Ph.D. degree from Kyoto University, Japan, in 2002. He is currently a Professor with the Department of Control Engineering, School of Energy and Electrical Engineering, Hohai University, China. His research interests include nonlinear/hybrid systems and control, robustness performance synthesis, neural networks and learning control, multiagent and distributed sensor networks, stabilization of multimachine power systems, and periodic systems and control via harmonic analysis.

DEBIN ZENG received the B.Eng. degree from the Department of Control Engineering, School of Energy and Electrical Engineering, Hohai University, Nanjing, China, in 2019, where he is currently pursuing the master’s degree. His research interests include multiagent system formation and learning control.

XINBIAO LU received the B.E. degree in metallic materials engineering from Shandong University, China, in 1998, and the M.S. and Ph.D. degrees in control theory and control engineering from Shanghai Jiao Tong University, China, in 2004 and 2008, respectively. He is currently an Associate Professor with the Department of Control Engineering, School of Energy and Electrical Engineering, Hohai University, China. His research interests include but not limited to multiagent and distributed sensor networks, and pinning control.

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