Diffusive transport of light in two-dimensional granular materials

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We study photon diffusion in a two-dimensional random packing of monodisperse disks as a simple model of granular material. We apply ray optics approximation to set up a persistent random walk for the photons. We employ Fresnel’s intensity reflectance with its rich dependence on the incidence angle and polarization state of the light. We present an analytic expression for the transport-mean-free path \( l^* \) in terms of the refractive indices of grains and host medium, grain radius, and packing fraction. We perform numerical simulations to examine our analytical result.

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I. INTRODUCTION

Pebbles on a sea shore, sand, rice, and sugar, are a few examples of ubiquitous granular systems [1, 2]. Granular media consists of discrete particles of size larger than 100 \( \mu \)m, interacting with each other through dissipative contact forces. In the absence of an external drive, particles rapidly lose their kinetic energy. However, granular materials under external forces exhibit transition between a liquid-like and a solid-like state. In order to understand jamming transition [3], size segregation [4], convection rolls, pattern formation and dynamical instabilities [5] of granular systems, probing the micron-scale phenomena in abrupt change of total internal reflection [1] opens the door to study colloidal dispersions [6], liquid crystals [24], biopolymers [23], and foams [26, 27].

In a turbid material, light experiences many scattering events before leaving the sample, and the transport of light energy is diffusive [2]. Consequently, the photon can be considered as a random walker. The structural details of the opaque medium reflect in the transport-mean-free path \( l^* \), over which the photon direction becomes randomized. Moreover, the dynamics of scatterers leads to the temporal intensity fluctuations in the speckle field of the multiply scattered light. Utilizing the intensity auto-correlation, DWS determines \( l^* \) and the mean-squared displacement of the scatterers. DWS has been used to study colloidal dispersions [6], liquid crystals [24], biopolymers [23], and foams [26, 27].

Multiple light scattering from grains has been invoked to reveal their relative motion. Three-dimensional gravity-driven granular flow [7], gas-fluidized beds [8], water-fluidized beds [11], vibro-fluidized systems [5, 10–21], avalanche flow [10], creeping motion [12], dilation due to temperature variations [14], and response to a localized compression force [15] have been thoroughly studied. As a key parameter, \( l^* \) was measured. For glass beads dispersed in water, \( l^* \approx 14R - 16R \) for 80 \( \mu \)m \( \leq R \leq 200 \mu \)m. These samples had a packing fraction \( \phi \approx 0.64 \) [22]. For glass spheres of radius \( R = 47.5 \mu \)m dispersed in air, \( l^* \approx 15R \) is reported [7]. Crassous [13] developed a ray-tracing program to access \( l^* \), but only for packing fraction \( \phi \approx 0.64 \).

It is natural to study \( l^* \) as a function of the refractive index of grains \( n_m \), refractive index of the host medium \( n_{out} \), average grain radius \( R \), and packing fraction \( \phi \). In one approach, expansion of electromagnetic fields in a series of vector multipole fields [28], or other accurate techniques can be invoked to simulate the speckle pattern. To extract \( l^* \), simulations must be repeated for a large number of realizations of the random system. Numerical calculations are quite demanding as each sample contains hundreds of grains. In another approach, we focus on the elucidation of mechanisms underlying the random walk of photons. As grains are much larger than the wavelength of light, we rely on ray optics approximation. Within this framework, the role of reflection and total internal reflection phenomena in abrupt change of photons’ paths, can be pictured.

We study photon diffusion in a two-dimensional random packing of monodisperse disks as a simple model of granular material. We assume that the grains are homogenous and transparent. We employ ray optics approximation to follow a light beam or photon as it is reflected by the grains with a probability called the intensity reflectance. The photon’s random walk based on the above rules is a persistent random walk [29]. This shows that the diffusive transport of light in granular media and foams [30, 31] are much similar. As an extension of our previous study [31], here we take into account that the intensity reflectance depends on the incidence angle and the polarization state of the light. Writing master equations to describe the photon transport, we obtain analytic expression for \( l^* \) as a function of model parameters \( n_{in} \), \( n_{out} \), \( R \), and \( \phi \). We perform numerical simulations to examine our analytical result.

Our article is organized as follows. In Section II we introduce the model. Photon transport in a random packing of disks using Fresnel’s intensity reflectance is discussed in Sec. III. Discussions, conclusions, and an outlook are presented in Sec. IV.
II. MODEL

Following a step-by-step approach to reality, we deliberately focus on two-dimensional granular systems. Our model granular medium is a random packing of circular disks. All nonoverlapping disks have the same radius $R$, and cover a fraction $\phi$ of the plane. The refractive indices of grains and host medium are $n_{in}$ and $n_{out}$, respectively. We assume that $n_{in} > n_{out}$.

Grains (> 100 $\mu$m) are larger than the visible light wavelength (400 – 700 nm). Therefore, we employ ray optics. A light beam or photon experiences transmission or reflection as it hits the surface of a grain. We denote by $r_{o\rightarrow i}$ the intensity reflectance for photons moving in the host medium and hitting a grain. Similarly, we denote by $r_{i\rightarrow o}$ the intensity reflectance for photons moving in a grain and hitting its surface. According to the Fresnel’s formulas, both $r_{o\rightarrow i}$ and $r_{i\rightarrow o}$ depend on the polarization state of the light, incidence angle $\gamma$, $n_{out}$ and $n_{in}$, see Appendix A. Indeed the Fresnel’s intensity reflectance $r_{i\rightarrow o}(\gamma)$ is 1 for $\gamma > \gamma_c$, where

$$\gamma_c = \arcsin(n_{out}/n_{in})$$

is the critical angle. Our model does respect the total internal reflection phenomena.

It is instructive to consider a toy model, a one-dimensional lattice of (point) grains. On hitting a grain, a photon will be either reflected by probability $r$ or persist on its direction of motion $\gamma$. This leads to a persistent random walk of the photons, where the walker remembers its direction from the previous step $\gamma$. Now it is clear that implementing the rules of ray optics for photon diffusion in two- and three-dimensional granular media results in a generalized persistent random walk. Firstly introduced by Fürth as a model for diffusion in a number of biological problems [32], and shortly after by Taylor in the analysis of turbulent diffusion [33], the persistent random walks are employed in polymers [30], Landauer diffusion coefficient for a one-dimensional solid [37], and general transport mechanisms [38].

III. PHOTON TRANSPORT IN A TWO-DIMENSIONAL GRANULAR MATERIAL

A. Analytical treatment

To simplify our analytical treatment of photons random walk, we further assume that (i) The length of photon steps outside (inside) the grains is $L_{out}$ ($L_{in}$), i.e. we neglect the fact that the length of photon steps are not equal. (ii) A photon which transmits into or out of a grain, does not change its direction of motion. In other words, we neglect the fact that the angle of refraction is not equal to the angle of incidence.

In the two-dimensional space, each photon step can be specified by an angle relative to the $x$ axis. Consider a photon which moves in the host medium along the direction $\theta + \pi + 2\gamma$ and hitting a grain with an incidence angle $\gamma$. The step length inside the grain is $2R \cos \gamma$, where $R$ is radius of the grain.

$$F_{out}(\gamma) = \cos \gamma.$$  

Similarly, a photon moving in a grain along the direction $\theta + \pi + 2\gamma$ and hitting its boundary with an angle $\gamma$, will be either reflected to the direction $\theta$ by probability $r_{o\rightarrow i}(\gamma)$, or enter the grain. The probability distribution of the random variable $0 < \gamma < \pi/2$ is

$$F_{in}(\gamma) = \text{\{ } \begin{cases} \cos \gamma / \sin \gamma_c & |\gamma| < \gamma_c \\ 0 & \text{otherwise,} \end{cases}$$

see Appendix B. Note that $n_{in} > n_{out}$ and $r_{i\rightarrow o}(\gamma) = 1$ for $\gamma > \gamma_c$. Thus $\gamma < \gamma_c$ ensures that a photon moving in the grain is not trapped forever.

We let $P_{out}^n(x|\theta)dx dy$ ($P_{in}^n(x|\theta)dx dy$) denote the probability that a photon moving along the direction $\theta$, arrives at vicinity $dx dy$ of position $x = (x, y)$ after its nth step outside (inside) a grain. We express the evolution of $P_{out}^n(x|\theta)$ and $P_{in}^n(x|\theta)$ by following master equations:

$$P_{out}^{n+1}(x|\theta) = \frac{1}{2} \int_{-\pi}^{\pi} P_{out}^n(x-L_{out} \epsilon_\theta(\theta + \pi + 2\gamma) F_{out}(\gamma) \times r_{o\rightarrow i}(\gamma) d\gamma + \overline{t}_{o\rightarrow i} P_{o\rightarrow i}^n(x-L_{out} \epsilon_\theta(\theta + \pi + 2\gamma),$$

$$P_{in}^{n+1}(x|\theta) = \frac{1}{2} \int_{-\pi}^{\pi} P_{in}^n(x-L_{in} \epsilon_\theta(\theta + \pi + 2\gamma) F_{in}(\gamma) \times r_{i\rightarrow o}(\gamma) d\gamma + \overline{t}_{i\rightarrow o} P_{i\rightarrow o}^n(x-L_{in} \epsilon_\theta(\theta + \pi + 2\gamma),$$

where $\epsilon_\theta = (\cos \theta, \sin \theta)$ is the unit vector along the direction $\theta$, $L_{out}$ ($L_{in}$) denotes the average length of photon steps outside (inside) the grains, and

$$\overline{t}_{o\rightarrow i} = \frac{1}{2} \int_{-\pi}^{\pi} (1 - r_{o\rightarrow i}(\gamma)) F_{out}(\gamma) d\gamma,$$

$$\overline{t}_{i\rightarrow o} = \frac{1}{2} \int_{-\gamma_c}^{\gamma_c} (1 - r_{i\rightarrow o}(\gamma)) F_{in}(\gamma) d\gamma.$$
The first term on the right-hand side of Eq. (4) represents the reflection of the photon with a probability \( r_{o \rightarrow i}(\gamma) \). On arriving at position \((x - L_{out} \cos \theta, y - L_{out} \sin \theta)\) along the direction \(\theta + \pi + 2\gamma\), the photon changes its direction by an angle \(\pi + 2\gamma\) according to the probability distribution \(F_{out}(\gamma)\). The second term focuses on photons which move inside the grain and transmit to the host medium with a probability \(t_{i \rightarrow o}\). The photon which has arrived at position \((x - L_{out} \cos \theta, y - L_{out} \sin \theta)\) along the direction \(\theta\), moves ballistically to position \((x, y)\). Equation (5) has a similar interpretation.

We are interested in the second moment of photon distribution with respect to the spatial coordinates \(x\) and \(y\). To evaluate the moments of an arbitrary distribution function \(P_n(x, y|\theta)\), we utilize its associated characteristic function \(c_n\):

\[
P_n(\omega_x, \omega_y|m) = \int_{-\pi}^{\pi} e^{im\theta} \int \int e^{i\omega \cdot x} P_n(x, y|\theta) dx dy d\theta.
\]

Indeed

\[
(x^{k_1}y^{k_2})_n = \int \int \int x^{k_1}y^{k_2} P_n(x, y|\theta) dx dy d\theta
\]

\[
= (-i)^{k_1+k_2} \frac{\partial^{k_1+k_2} P_n(\omega|m=0)}{\partial \omega_x^{k_1} \partial \omega_y^{k_2}} \bigg|_{\omega=0},
\]

where \(k_1\) and \(k_2\) are either zero or positive integers, and \(\omega = (\omega_x, \omega_y)\).

The Fourier transform of master equations (4) and (5) are

\[
P_{n+1}^{out}(\omega, \alpha|m) = \sum_{k=-\infty}^{+\infty} x^k e^{-ika} J_k(\omega L_{out}) \left[ t_{i \rightarrow o} P_n^{out}(\omega, \alpha|k+m) + c^{out}_{m,k} P_n^{out}(\omega, \alpha|m+k) \right],
\]

\[
P_{n+1}^{in}(\omega, \alpha|m) = \sum_{k=-\infty}^{+\infty} x^k e^{-ika} J_k(\omega L_{in}) \left[ t_{o \rightarrow i} P_n^{out}(\omega, \alpha|k+m) + c^{in}_{m,k} P_n^{out}(\omega, \alpha|m+k) \right],
\]

where \(\omega\) and \(\alpha\) are the polar representation of the vector \(\bar{\omega} = (\omega_x, \omega_y)\), \(J_k\) is the \(k\)-th order Bessel function, and

\[
c^{out}_{m,k} = \frac{(-1)^{m+k}}{2} \int_{-\frac{x}{2}}^{\frac{x}{2}} e^{-i(2m+2k)\gamma} F_{out}(\gamma) r_{o \rightarrow i}(\gamma) d\gamma,
\]

\[
c^{in}_{m,k} = \frac{(-1)^{m+k}}{2} \int_{-\frac{x}{2}}^{\frac{x}{2}} e^{-i(2m+2k)\gamma} F_{in}(\gamma) r_{i \rightarrow o}(\gamma) d\gamma.
\]

We introduce the Taylor expansions

\[
P_{n+1}^{out}(\omega, \alpha|m) \approx Q_{0,n}^{out}(\alpha|m) + \omega L_{out} Q_{1,n}^{out}(\alpha|m)
\]

\[
- \frac{\omega^2 L_{out}^2}{2} Q_{2,n}^{out} + \ldots,
\]

\[
P_{n+1}^{in}(\omega, \alpha|m) \approx Q_{0,n}^{in}(\alpha|m) + \omega L_{in} Q_{1,n}^{in}(\alpha|m)
\]

\[
- \frac{\omega^2 L_{in}^2}{2} Q_{2,n}^{in} + \ldots \quad (11)
\]

Now we insert Eq. (11) into Eq. (9). Using the Taylor expansion of the Bessel functions and collecting all terms with the same power in \(\omega\), we obtain a complicated set of recursion relations for \(Q_{1,n}^{out}(\alpha|m)\) and \(Q_{1,n}^{in}(\alpha|m)\), see Appendix C. There is an elegant method to transform this set of coupled linear difference equations to a set of algebraic equations: the \(z\) transform \([24, 39]\). The \(z\) transform \(Q(z)\) of a function \(Q_n\) of a discrete variable \(n = 0, 1, 2, \ldots\) is defined by

\[
Q(z) = \sum_{n=0}^{\infty} Q_n z^n.
\]

The \(z\) transform of Eqs. (C1)-(C3) leads to a set of algebraic equations whose solutions \(Q_{1,n}^{out}(z|\alpha, m)\) and \(Q_{1,n}^{in}(z|\alpha, m)\) are reported in Appendix C.

From Eqs. (8) and (11) it follows that the first and second moments of photon distribution are

\[
\langle x \rangle_n = L_{out} Q_{1,n}^{out}(0, 0) + L_{in} Q_{1,n}^{in}(0, 0),
\]

\[
\langle y \rangle_n = L_{out} Q_{1,n}^{out}(\frac{\pi}{2}, 0) + L_{in} Q_{1,n}^{in}(\frac{\pi}{2}, 0),
\]

\[
\langle x^2 \rangle_n = L_{out}^2 Q_{2,n}^{out}(0, 0) + L_{in}^2 Q_{2,n}^{in}(0, 0),
\]

\[
\langle y^2 \rangle_n = L_{out}^2 Q_{2,n}^{out}(\frac{\pi}{2}, 0) + L_{in}^2 Q_{2,n}^{in}(\frac{\pi}{2}, 0).
\]

(13)

Powered by the analytical expressions for the inverse \(z\) transform of \(Q_{1,n}^{out}(z|\alpha, m)\) and \(Q_{1,n}^{in}(z|\alpha, m)\), we find that in the limit \(n \rightarrow \infty\)

\[
\langle x \rangle_n = \langle y \rangle_n = 0,
\]

\[
\langle x^2 \rangle_n = \langle y^2 \rangle_n = (w_{out} L_{out}^2 + w_{in} L_{in}^2)n, \quad (14)
\]

where

\[
w_{out} = \left[ \frac{t_{i \rightarrow o} + t_{o \rightarrow i}}{t_{i \rightarrow o} + t_{o \rightarrow i} + \frac{1}{2}} \right].
\]

\[
L_{in} L_{out} - \frac{1}{2} (1 - c_{0,1}^{out}) \left[ (1 - c_{0,1}^{out}) - t_{o \rightarrow i} t_{i \rightarrow o} \right]
\]

\[
+ \frac{L_{in} L_{out} - \frac{1}{2}}{1 - c_{0,1}^{out}} \left( 1 - c_{0,1}^{out} \right) t_{o \rightarrow i} t_{i \rightarrow o}
\]

\[
+ \frac{1}{2 n} \left[ \frac{t_{i \rightarrow o} + t_{o \rightarrow i}}{t_{i \rightarrow o} + t_{o \rightarrow i} + \frac{1}{2}} \right].
\]

(15)
\[ w_{in} = \frac{\tau_{i\rightarrow o}}{\frac{1}{\tau_{o\rightarrow i}} + \frac{1}{\tau_{i\rightarrow o}}} \left[ \frac{c_{0,0}^2}{2} \right] \]
\[ + \frac{L_{out}^{-1} L_{out} \tau_{i\rightarrow o}}{(1 - c_{0,0}^{out})(1 - c_{0,0}) - \tau_{i\rightarrow o} \tau_{o\rightarrow i}} \sigma_{i\rightarrow o} \left( 1 - c_{0,0}^{out} \right) \]
\[ + \frac{L_{in}^{-1} L_{out} \tau_{o\rightarrow i}}{(1 - c_{1,0}^{out})(1 - c_{1,0}) - \tau_{o\rightarrow i} \tau_{i\rightarrow o}} \sigma_{o\rightarrow i} \left( 1 - c_{1,0}^{out} \right) \]
\[ + \frac{\tau_{i\rightarrow o}}{2} \frac{\tau_{i\rightarrow o}}{\tau_{o\rightarrow i} + \tau_{i\rightarrow o}}. \]

The task is now expressing the time \( n\tau \) spent for the \( n \) steps of the random walker. Indeed
\[ \tau = f_{out} \tau_{out} + f_{in} \tau_{in}, \]
where \( f_{out} (f_{in} = 1 - f_{out}) \) is the fraction of time that the photons spend outside (inside) the grains, \( \tau_{out} = n_{out} L_{out}/c \) \( \tau_{in} = n_{in} L_{in}/c \) is the average time spent to make a step outside (inside) the grains, and \( c \) is the velocity of light in vacuum. To evaluate \( f_{in} \), we consider a photon hitting a grain with an incidence angle \( \gamma \). The probability of \( m \) internal steps before leaving the grain is \( t_{i\rightarrow o}(\gamma)[\tau_{i\rightarrow o}(\gamma)]^{m-1} \). Thus the photon spends a time
\[ \sum_{m=1}^{\infty} m \tau_{in} t_{i\rightarrow o}(\gamma)[\tau_{i\rightarrow o}(\gamma)]^{m-1} = \tau_{in} t_{i\rightarrow o}(\gamma) \]
inside a grain before leaving it. Averaging with respect to the probability distribution \( F_{in}(\gamma) \), we find that a photon spends a time
\[ \frac{1}{2} \int_{-\gamma_c}^{\gamma_c} \frac{\tau_{in} F_{in}(\gamma)}{t_{i\rightarrow o}(\gamma)} d\gamma = \tau_{in} \left( \frac{1}{t_{i\rightarrow o}} \right) \]
inside the grain. It follows that
\[ f_{out} = \frac{\tau_{out}}{\tau_{in} \left( \frac{1}{t_{i\rightarrow o}} \right) + \tau_{out}}, \]
\[ f_{in} = \frac{\tau_{in} \left( \frac{1}{t_{i\rightarrow o}} \right)}{\tau_{in} \left( \frac{1}{t_{i\rightarrow o}} \right) + \tau_{out}}. \]

We also note that \( \phi = L_{in} / (L_{in} + L_{out}) \). Figure 11\textsuperscript{b} suggests that \( L_{in} = \langle 2 R \cos \gamma \rangle \) where \( \gamma \) is the incidence angle of photons moving in the grain, and here \( \langle \cdots \rangle \) denotes averaging with respect to the probability distribution \( F_{in}(\gamma) \). Hence we find
\[ L_{out} = R(\cos \gamma_c + \gamma_c / \sin \gamma_c) \frac{1 - \phi}{\phi}, \]
\[ L_{in} = R(\cos \gamma_c + \gamma_c / \sin \gamma_c). \]

As already mentioned, in the long-time limit \( n\tau \rightarrow \infty \), the behavior of the mean-square displacements is purely diffusive, i.e.,
\[ \langle x^2 \rangle_n = \langle y^2 \rangle_n = 2 D \tau n. \]

In two-dimensional systems, the transport-mean-free path is defined via
\[ l^* = 2 D / v_m, \]
where \( v_m \) is the transport velocity of light in the medium. To a first approximation
\[ v_m = (1 - \phi) \frac{c}{n_{out}} + \phi \frac{c}{n_{in}}, \]
where \( c/n_{out} (c/n_{in}) \) is the velocity of light in the host medium (grains) which cover a fraction \( 1 - \phi (\phi) \) of the plane. Now we utilize Eqs. (13)\textsuperscript{,} (23) to derive the diffusion constant and transport-mean-free path in the two-dimensional granular material
\[ D = \frac{1}{2} R \left( n_{in} / n_{out} \cos(\gamma_n / n_{out} + \sqrt{1 - (n_{out} / n_{in})^2}) \times \left( w_{out} \left( \frac{1 - \phi}{\phi} \right)^2 + w_{in} \right) \right) \]
\[ = \frac{1}{2} R \left( n_{in} / n_{out} \cos(\gamma_n / n_{out} + \sqrt{1 - (n_{out} / n_{in})^2}) \times \left( w_{out} \left( \frac{1 - \phi}{\phi} \right)^2 + w_{in} \right) \right) \]
\[ = \frac{1}{2} \frac{1}{n_{in} + \frac{1}{n_{out}}}. \]
As another example, we consider glass disks (in units of the disk radius $R$ times the velocity of light $c$) as a function of the packing fraction $\phi$ for the case $n_{in} = 1.5$ and $n_{out} = 1.0$. (c) $D_\perp$ and (d) $D_\parallel$ for the case $n_{in} = 2.0$ and $n_{out} = 1.34$.

FIG. 2: (Color online) The diffusion constant (a) $D_\perp$, (b) $D_\parallel$ (in units of the disk radius $R$ times the velocity of light $c$) as a function of the packing fraction $\phi$ for the case $n_{in} = 1.5$ and $n_{out} = 1.0$. (c) $D_\perp$ and (d) $D_\parallel$ for the case $n_{in} = 2.0$ and $n_{out} = 1.34$.

IV. DISCUSSION

We have studied diffusive light transport in a two-dimensional packing of monodisperse disks. We employed ray optics to follow a light beam or photon as it is reflected by the disks. We used Fresnel’s intensity reflectance with its rich dependence on the incidence angle and polarization state of the light. We note that a photon which moves in a grain, hits its surface with an incidence angle $\gamma$ less than $\gamma_c = \arcsin(n_{out}/n_{in})$. Indeed $\gamma < \gamma_c$ ensures that photons are not caged in grains due to the total internal reflection phenomena. Using a constant intensity reflectance independent of the incidence angle [31], it is not clear how the total internal reflection phenomena influences the transport-mean-free path $l^*$. Moreover, a constant intensity reflectance model does not take into account that $r_{i\rightarrow o}(\gamma) \neq r_{o\rightarrow i}(\gamma)$.

Our analytical estimate of $D$ is bigger than our numerical estimate by a factor about 1.5, see Fig. 2. In writing master equations for photon transport, we do not consider the inequality of step lengths either in the host medium or in the grains. We also neglect the fact that the angle of refraction is not equal to the angle of incidence. But in our numerical simulations, the photon step length exhibits its natural distribution. Moreover, we strictly obey Snell’s law.

Consider a photon moving in the host medium and hitting a grain with an incidence angle $\gamma$. The photon experiences an average scattering angle $\int_0^{\pi/2} (\pi - 2\gamma) F_{out}(\gamma) d\gamma = 2$ (in radians) due to the reflection. Taking into account the Snell’s law, the average angle between the incident and refracted ray is $\int_0^{\pi/2} (\pi - 2\gamma) F_{in}(\gamma) d\gamma = 0.22$, where have assumed $n_{in} = 1.5$ and $n_{out} = 1.0$. Similarly, a photon moving in a grain experiences an average scattering angle $\int_0^{\pi/2} (\pi - 2\gamma) F_{in}(\gamma) d\gamma = 0.25$ due to reflection, and an average scattering angle $\int_0^{\pi/2} [\arcsin(\sin(\gamma_{out}/\gamma_{in})) - \gamma] F_{in}(\gamma) d\gamma = 0.45$ due to transmission. Thus, the transmission is less efficient than the reflection in randomizing the direction of photons. Accordingly, respecting path randomization due to transmissions, our theoretical $D$ decreases towards numerical one. We have also studied the distribution function of step length $G(l_{out})$. After reaching its pronounced maximum, $G(l_{out})$ decays exponentially, see Fig. 5 of Ref. [31]. Focusing on a radically different model, an uncorrelated random walk in a dilute packing of point scatterers, Heiderich et al. [41] found that a broader distribution of step lengths leads to a greater $D$. The interplay between the two above mentioned opposing impacts on $D$ remains to be clarified.

In two-dimensional space $D = t^* v_m/2$, where $v_m$ is the transport velocity of light. In a medium composed of spheres comparable to the light wavelength, the transport velocity differs by an order of magnitude from the phase velocity $c_\parallel$. The difference between the two velocities is unimportant when spheres are much larger than the light wavelength. Equation (23) presents a "mean field" estimate of $v_m$. Figure 3 demonstrates the transport-mean-free paths $l^*_\perp = 2D_\perp/v_m$ and $l^*_\parallel = 2D_\parallel/v_m$ as a function of the packing fraction $\phi$ for the case $n_{in} = 1.5$ and $n_{out} = 1.0$. As expected, $l^*_\perp$ and $l^*_\parallel$ monotonically decrease as $\phi$ increases: The photon hits more gains and quickly forgets its initial direction of motion. For packing fraction $\phi \approx 0.64$, we find a reasonable value $l^* \approx (l^*_\perp + l^*_\parallel)/2 \approx 12R$, cf. Refs. [7, 13, 22]. Note that to address photon diffusion in a three-dimensional system, we have taken an average over $\perp$ and $\parallel$ polarizations.

To achieve a better understanding of photon diffusion in granular systems, there is still much to do. We aim at a superior model, which considers path randomization due to transmissions and the natural distribution of step lengths. Also an extension to the three-dimensional packing of polydisperse spheres is envisaged. Here we estimate the transport-mean-free path. DWS experiments also reveal the dynamics of granular systems. Recent theories concerning deformations of a sphere packing, need an improvement as $n_{out}/n_{in}$ becomes less than 2/3 and the critical angle $\gamma_c = \arcsin(n_{out}/n_{in})$ deviates more from $\pi/2$, see Fig. 5 of Ref. [13]. Here one must consider correlation between paths of a photon which moves in a
disk and suffers many reflections [13]. Currently, we are studying the abrupt change of photon paths due to the local rearrangement of grains. Note that in another system, foam, bubble rearrangements cause fluctuations in the intensity of scattered light [20].

Different experiments may be performed on two-dimensional granular systems. One can immerse a packing of disks in various liquids to study $l^*$ dependence on the refractive index $n_{out}$. The incident electric field can be either perpendicular or parallel to the two-dimensional plane. A ray maintains its polarization state on hitting a disk. Quite remarkably $l^*_{\perp} > l^*_{\parallel}$, see Fig. 3. This is reasonable, since $r_{\parallel} < r_{\perp}$: A photon sooner forgets its initial direction of motion as the scattering events becomes more probable. In another anisotropic system, nematic liquid crystal, the light diffuses faster along the director than perpendicular to the director [24].

**Appendix A: Intensity reflectances**

Fresnel’s intensity reflectance depends on the polarization state of the light. The incident electric field can be either perpendicular $\perp$ or parallel $\parallel$ to the two-dimensional plane covered by the grains. For all angles $0 < \gamma < \pi/2$,

\[
  r^\perp_{\alpha \to \alpha}(\gamma) = \frac{n_{out}\cos\gamma - n_{in}\sqrt{1 - \left(\frac{n_{out}}{n_{in}} \sin\gamma\right)^2}}{n_{out}\cos\gamma + n_{in}\sqrt{1 - \left(\frac{n_{out}}{n_{in}} \sin\gamma\right)^2}}^2,
\]

\[
  r^\parallel_{\alpha \to \alpha}(\gamma) = \frac{n_{out}\sqrt{1 - \left(\frac{n_{out}}{n_{in}} \sin\gamma\right)^2} - n_{in}\cos\gamma}{n_{out}\sqrt{1 - \left(\frac{n_{out}}{n_{in}} \sin\gamma\right)^2} + n_{in}\cos\gamma}^2.
\]

For all angles $\gamma < \gamma_c$,

\[
  r^\perp_{\alpha \to \alpha}(\gamma) = \frac{n_{in}\cos\gamma - n_{out}\sqrt{1 - \left(\frac{n_{in}}{n_{out}} \sin\gamma\right)^2}}{n_{in}\cos\gamma + n_{out}\sqrt{1 - \left(\frac{n_{in}}{n_{out}} \sin\gamma\right)^2}}^2,
\]

\[
  r^\parallel_{\alpha \to \alpha}(\gamma) = \frac{n_{in}\sqrt{1 - \left(\frac{n_{in}}{n_{out}} \sin\gamma\right)^2} - n_{out}\cos\gamma}{n_{in}\sqrt{1 - \left(\frac{n_{in}}{n_{out}} \sin\gamma\right)^2} + n_{out}\cos\gamma}^2.
\]

\[
\text{(A2)}
\]

Indeed $r^\perp_{\alpha \to \alpha}(\gamma) = r^\parallel_{\alpha \to \alpha}(\gamma) = 1$ if $\gamma > \gamma_c$.

**Appendix B: The probability distribution $F_{in}(\gamma)$**

A photon which moves in a grain hits its surface with an angle $\gamma < \gamma_c$, thus $F_{in}(\gamma) = 0$ if $\gamma > \gamma_c$. To find the probability distribution $F_{in}(\gamma)$ for $\gamma < \gamma_c$, we consider path of photons inside the disk, see Fig. 1(b). Each ray can be characterized by its distance $s$ from the center of the disk. $s = R\sin\gamma$ thus $s < R\sin\gamma_c$. We assume that the random variable $s$ has a uniform distribution in the interval $[0, R\sin\gamma_c]$. The cumulative distribution function $F_c(\gamma) \equiv \int_0^\gamma F_{in}(\gamma) d\gamma$ is then $F_c(\gamma) = \text{Prob}(s < R\sin\gamma) = R\sin\gamma/(R\sin\gamma_c)$. It follows that

\[
F_{in}(\gamma) = \frac{dF_c(\gamma)}{d\gamma} = \cos\gamma / \sin\gamma_c
\]

for $\gamma < \gamma_c$. Further numerical simulations confirm our analytical results for $F_{in}(\gamma)$ and $F_{out}(\gamma)$.

**Appendix C: Functions $Q_{0,n}^{out}$ and $Q_{0,n}^{in}$**

The functions $Q_{0,n}^{out}$ and $Q_{0,n}^{in}$ introduced in Eq. (11), are the solutions of the following equations:

\[
Q_{0,n+1}^{out}(\alpha|m) = T_{i \to o} Q_{0,n}^{out}(\alpha|m) + \epsilon_{m,0} Q_{0,n}^{out}(\alpha|m),
\]

\[
Q_{0,n+1}^{in}(\alpha|m) = T_{o \to i} Q_{0,n}^{out}(\alpha|m) + \epsilon_{m,0} Q_{0,n}^{in}(\alpha|m).
\]

\[
\text{(C1)}
\]
The $z$-transform of above difference equations leads to a set of algebraic equations whose solutions are

$$Q_{0}^{\text{out}}(z|\alpha,m) = \frac{(1-z^{c_{\text{m},0}})Q_{0,0,n=0}(\alpha,m) + zT_{i\rightarrow o}Q_{0,0,n=0}(\alpha,m)}{\Delta_{m}},$$

$$Q_{0}^{\text{in}}(z|\alpha,m) = \frac{(1-z^{c_{\text{m},0}})Q_{0,0,n=0}(\alpha,m) + (1-z^{c_{\text{out}}})Q_{0,0,n=0}(\alpha,m)}{\Delta_{m}},$$

(C4)

$$Q_{1}^{\text{out}}(z|\alpha,m) = \frac{(1-z^{c_{\text{m},0}})A_{m}(\alpha,z) + \lambda^{2}T_{i\rightarrow o}B_{m}(\alpha,z)}{\Delta_{m}},$$

$$Q_{1}^{\text{in}}(z|\alpha,m) = \frac{(1-z^{c_{\text{m},0}})A_{m}(\alpha,z) + (1-z^{c_{\text{out}}})B_{m}(\alpha,z)}{\Delta_{m}},$$

(C5)

$$Q_{2}^{\text{out}}(z|\alpha,m) = \frac{(1-z^{c_{\text{m},0}})D_{m}(\alpha,z) + \lambda^{2}T_{i\rightarrow o}E_{m}(\alpha,z)}{\Delta_{m}},$$

$$Q_{2}^{\text{in}}(z|\alpha,m) = \frac{(1-z^{c_{\text{m},0}})D_{m}(\alpha,z) + (1-z^{c_{\text{out}}})E_{m}(\alpha,z)}{\Delta_{m}},$$

(C6)

where $\lambda = L_{\text{in}}/L_{\text{out}}$. The above set of linear difference equations express $Q_{t+1}^{\text{out}}$ and $Q_{t+1}^{\text{in}}$ in terms of $Q_{t}^{\text{out}}$ and $Q_{t}^{\text{in}}$. The $z$ transform of $Q_{n+1}$ is simply $Q(z)/z - Q_{n=0}/z$. Note the similarities of this rule with the Laplace transform of the time derivative of a continuous function. The $z$-transform of above difference equations leads to a...
\[ E_m(\alpha, z) = Q_{2n}^{in}(\alpha, m) + z e^{-i\alpha} \left( \lambda^{-1} T_{n=0}^{in} Q_{1n}^{in}(\alpha | m + 1) + e^{in} Q_{1n}^{in}(\alpha | m + 1) \right) + e^{in} \left( \lambda^{-1} T_{n=0}^{out} Q_{1n}^{out}(\alpha | m - 1) + e^{in} Q_{1n}^{out}(\alpha | m - 1) \right) + \frac{z}{2} \left( T_{n=0}^{out} Q_{0n}^{out}(\alpha | m) + e^{in} Q_{0n}^{out}(\alpha | m) \right) + \frac{z}{4} \left( T_{n=0}^{in} Q_{0n}^{in}(\alpha | m + 2) + e^{in} Q_{0n}^{in}(\alpha | m + 2) \right) + \frac{z}{4} \left( T_{n=0}^{out} Q_{0n}^{out}(\alpha | m - 2) + e^{in} Q_{0n}^{out}(\alpha | m - 2) \right), \]

and
\[ \Delta_m = (1 - z e^{o_{out}^m} (1 - z e^{o_{in}^m}) - z^2 T_{n=0}^{in} T_{n=0}^{out}. \] (C7)

The expressions of \( Q^{in}(\alpha, m) \) and \( Q^{out}(\alpha, m) \) contain the sum of several terms whose inverse \( z \)-transform are readily accessible:

\[ 1 \leftrightarrow \frac{1}{1 - z}, \]
\[ n \leftrightarrow \frac{1}{(1 - z)^{2}}, \]
\[ a^n \leftrightarrow \frac{1}{(1 - az)^{2}}. \] (C8)

Here \( a \) is an arbitrary real number whose absolute magnitude is less than 1.

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