Neural Machine Translation with Target-Attention Model

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SUMMARY Attention mechanism, which selectively focuses on source-side information to learn a context vector for generating target words, has been shown to be an effective method for neural machine translation (NMT). In fact, generating target words depends on not only the source-side information but also the target-side information. Although the vanilla NMT can acquire target-side information implicitly by recurrent neural networks (RNN), RNN cannot adequately capture the global relationship between target-side words. To solve this problem, this paper proposes a novel target-attention approach to capture this information, thus enhancing target word predictions in NMT. Specifically, we propose three variants of target-attention model to directly obtain the global relationship among target words: 1) a forward target-attention model that uses a target attention mechanism to incorporate previous historical target words into the prediction of the current target word; 2) a reverse target-attention model that adopts a reverse RNN model to obtain the entire reverse target words information, and then to combine with source context information to generate target sequence; 3) a bidirectional target-attention model that combines the forward target-attention model and reverse target-attention model together, which can make full use of target words to further improve the performance of NMT. Our methods can be integrated into both RNN based NMT and self-attention based NMT, and help NMT get global target-side information to improve translation performance. Experiments on the NIST Chinese-to-English and the WMT English-to-German translation tasks show that the proposed models achieve significant improvements over state-of-the-art baselines.

key words: attention mechanism, neural machine translation, forward target-attention model, reverse target-attention model, bidirectional target-attention model

1. Introduction

Recent works of neural machine translation (NMT) have been proposed to adopt the encoder-decoder framework [1], which employs a recurrent neural network (RNN) encoder to represent a source sentence as a sequence of vectors, which is fed into an RNN decoder to generate target translation word by word. Especially, the NMT with an attention mechanism is proposed to acquire a context vector over a sequence of vectors dynamically at each decoding step, thus improving the performance of NMT [2]. In NMT attention models, RNN-based [2], CNN-based [3], and self-attention-based [4] are imported. Many studies [2]–[5] have shown that attention mechanism is able to effectively detect the dependency relationship between all source inputs and the next predicted target word at each decoding step. However, the vanilla attention NMT focuses on source-side information to learn a dependent-time context vector for generating target word by the attention mechanism and ignores target-side global dependencies between the current predicted target word and the other target words, including the previous and the future target-side words.

Table 1 shows a Chinese-to-English translation example of NMT. The Chinese word “多少” has two kinds of meaning. One is “rather”, the other is “how many”. We observe that the Chinese word “多少” is not translated into “rather” due to the failure of capturing enough information from the forward target-side word “way” and the backward target-side word “pity”. The neglect of these important clues may be due to the inefficiency of capturing global target-side relationship using the decoder hidden state learned by RNN or self-attention†. However, the target-side information may be beneficial for improving target word translation in NMT since they provide global relationship information among target words. In this paper, we propose a simple yet effective target-attention approach to take advantage of the entire target-side context information in the NMT system explicitly. To this end, we propose three kinds of NMT models for the target-attention:

- **Forward target-attention model**: An additional target-attention is learned based on all of the historical hidden states to gain a forward target context vector, and thus predict translation together with the existing source context vector.
- **Reverse target-attention model**: In contrast to the forward target-attention model, the reverse attention model is learned over the reversing target-side words.

Table 1  An example of Chinese-to-English translation. The translation of the Chinese words in red needs forward and backward sentence information of the English sentence.

| Src   | Ref | NMT |
|-------|-----|-----|
| 多少 | the key problem is that the way went make people feel it was rather a pity. | the key is the competition process, how many people feel regret. |

†Self-attention can only acquire the previous target information and ignore the future target information.
for capturing reverse relationship among target-side context.

- **Bidirectional target-attention model:** To further improve translation performance from target-side information, both of the forward and reverse target-attentions are integrated into the vanilla NMT to predict translations.

2. Attention-Based NMT

In this section, we introduce the background of the RNN based NMT [2] and the Transformer based NMT [4].

2.1 RNN Based NMT

In the RNN based NMT, the encoder applies bidirectional recurrent neural networks (Bi-RNN) to encode a source sentence: one reads an input sequence $X = (x_1, x_2, \ldots, x_J)$ from left to right and outputs a forward sequence of hidden states sequence $\{h_1, h_2, \ldots, h_J\}$, $\vec{h}_j = \text{RNN}(x_j, h_{j-1})$. While the other operates from right to left and outputs a backward hidden states sequence $\{\bar{h}_1, \bar{h}_2, \ldots, \bar{h}_J\}$, $\bar{h}_j = \text{RNN}(x_{J-j+1}, \bar{h}_{j+1})$. Where RNN or Bi-RNN are a RNN with GRU or LSTM, our work is based on RNN with GRU which is smaller and faster than LSTM. The final annotation vector is the concatenation of forward and backward vectors: $h_j = [\vec{h}_j; \bar{h}_j]$. The encoder represents source input sentence as a sequence of source annotation vectors $H = (h_1, h_2, \ldots, h_J)$. The decoder is also a RNN that predicts a target sequence $Y = (y_1, y_2, \ldots, y_I)$. The hidden state $s_i$ of decoder at time step $i$ is computed:

$$s_i = f(s_{i-1}, y_{<i}, c_i),$$

where $f(\cdot)$ is GRU unit, a highly non-linear function. The implementation is shown below:

$$r_i = \sigma(W_r y_{i-1} + U_r s_{i-1} + V_r c_i + b_r),$$
$$u_i = \sigma(W_u y_{i-1} + U_u s_{i-1} + V_u c_i + b_u),$$
$$\hat{c}_i = \tanh(W_c y_{i-1} + U_c [r_i \odot s_{i-1}] + V_c c_i + b),$$
$$s_i = 1 - u_i \odot s_{i-1} + u_i \odot \hat{c}_i,$$

where $\sigma(\cdot)$ is the sigmoid function, and $\odot$ denotes the element-wise multiplication. $W_r, W_u, W_c, U_r, U_u, U_c, V_r, V_u, V_c, b_r, b_u, b$ are the parameters of the model, $r_i$ and $u_i$ are update and reset gates of GRU, respectively.

In the attention model, the current context vector $c_i$ is calculated as a weighted sum over source annotation vectors $\{h_1, h_2, \ldots, h_J\}$ with alignment weights $\alpha_{i,j}$:

$$c_i = \sum_{j=1}^{J} \alpha_{i,j} h_j,$$

where $\alpha_{i,j}$ is the scalar weight of each hidden state $h_j$ computed by the attention model and $a$ is a feedforward neural network:

$$\alpha_{i,j} = \frac{\exp(e_{i,j})}{\sum_{j'=1}^{J} \exp(e_{i,j'})},$$
$$e_{i,j} = a(s_{i-1}, h_j).$$

The translation probabilities of next target word $y_i$ are computed via multi-layer perception neural network $g$, which is based on the current decoder hidden state $s_i$, the previous word $y_{i-1}$ and a current source-side context vector $c_i$:

$$P(y_i|y_{<i}; X) = g(y_{i-1}, s_i, c_i).$$

2.2 Transformer Based NMT

Transformer [4] is also an encoder-to-decoder architecture. Different from the other NMT, it has the self-attention layers (SAN) that can operate in parallel. Each single self-attention layer has two sublayers: a multi-head self-attention layer and a feed forward network. Both sublayers are stacked using residual connection and layer normalization. Multi-head attention allows the model to jointly attend to information from different representation subspaces at different positions, which is formulated as follows:

$$\text{MultiHead}(Q, K, V) = \text{Concat}(\text{Attention}(W_q^q, W_k^k, W_v^v)_i, \text{Attention}(W_q^b, W_k^b, W_v^b)_j),$$

where each head uses parameter matrices $W_q^q, W_k^k$ and $W_v^v \in \mathbb{R}^{d \times d}$, to transform the input $q, k, v$, where $d_q$ is a scale factor, which equals to $d/s$, $d$ is the hidden size of $q$, and $s$ is the number of heads.

The feed forward network consists of two linear transformations with a ReLU activation in between:

$$\text{FeedForward}(x) = f_2(\text{Max}(0, f_1(x))),$$

where $f_1$ and $f_2$ are both feedforward networks. For the sake of brevity, we refer the reader to Vaswani et al. [4] for more details.

Denote $H_{\text{enc}}$ as the representation of source sentences via the SAN of the encoder, and $F_{\text{dec}}$ is also the representation of decoder by the SAN, Which can be computed as follows:

$$H_{\text{enc}} = \text{Attention}(Q_x, K_x, V_x),$$
$$F_{\text{dec}} = \text{Attention}(Q_y, K_y, V_y),$$

where $Q_x = K_x = V_x$ are a source input sequence $X$, and $Q_y = K_y = V_y$ are a target predict sequence $Y$. The parameters of Transformer are trained to minimize the following objective function on a set of training examples $(X^n, Y^n)_{n=1}^N$:

$$L(\theta) = -\frac{1}{N} \sum_{n=1}^{N} \sum_{i=1}^{J} \log P(y_i^n|y_{<i}^n, H_{\text{enc}}, F_{\text{dec}}; \theta).$$
where $\theta$ is a set of model parameters and $y_{<i}$ denotes a partial translation.

3. NMT with Target-Attention

Different from the conventional attention-based NMT which generates current target word with the previous decoder hidden state, all previous historical hidden states are taken into account in our target-attention models. To take full advantage of target-side information, we propose three kinds of target-attention models: 1) Forward target-attention model; 2) Reverse target-attention model; 3) Bidirectional target-attention model.

3.1 Forward Target-Attention Model

Figure 1 (a) illustrates our forward target-attention model. In this model, the encoder is the same as that of the traditional NMT. Compared with traditional NMT, the forward target-attention model aims to explore all previous historical decoder hidden states for predicting target word instead of an only single previous decoder hidden state. We consider that the target-side information can help NMT improve target word translation since it can capture additional long-distance relationship among target-side historical words. To this end, an dynamic list, which stores all previous target historical hidden states $D^f_{i-1} = (\overrightarrow{S}_{1}, \overrightarrow{S}_{2}, \ldots, \overrightarrow{S}_{i-1})$ is firstly added into the decoder of NMT. When generating the current target word $y_i$, we then compute a forward target attention $F_{i-1}$ with the dynamic list $D^f$ as:

$$
\beta_{i, j} = \frac{\exp(d_{i, j})}{\sum_{j'=1}^{i-1} \exp(d_{i, j'})},
$$

$$
d_{i, j} = b(\overrightarrow{S}_{i-1}, \overrightarrow{S}_{j}),
$$

where $b$ is a single feedforward neural network, and $\beta_{i, j}$ is a normalized weight of each target historical hidden state $\overrightarrow{S}_{j}$ computed by the forward target attention model.

The current target-side forward context vector $F_{i-1}$ is calculated as a weighted sum over target historical hidden states in the dynamic list $D^f$ with alignment weights $\beta_{i, j}$:

$$
F_{i-1} = \sum_{i'=1}^{i-1} \beta_{i, j} \overrightarrow{S}_{i'}. 
$$

Finally, the learned $F_{i-1}$ is as an additional input of the Eq. (1) to compute the current decoder hidden state $\overrightarrow{S}_{i}$:

$$
\overrightarrow{S}_{i} = f(\overrightarrow{S}_{i-1}, y_{i-1}, c_{i}, F_{i-1}),
$$

where $f(\cdot)$ is GRU unit, similar to Eq. (2). Meanwhile, the $F_{i-1}$ is integrated into the computation of the conditional probability of the next word $y_i$:

$$
P(y_i | y_{<i}; X) = g(y_{i-1}, \overrightarrow{S}_{i}, c_{i}, F_{i-1}).
$$

We train the proposed NMT with forward target-attention a set of train data $\{(X_n, Y_n)\}_{n=1}^{N}$. Finally, there is an available NMT model with forward target-attention parameterized by $\theta_1$, the objective is to minimize the following conditional probability:

$$
L(\theta_1) = -\frac{1}{N} \sum_{n=1}^{N} \sum_{i=1}^{I_n} \log P(y^n_i | y^n_{<i}, X^n; \theta_1).
$$

We aim to make full use of the historical target-side information, so we set the dynamic list to store the forward target-side context information and a matrix of the attention mechanism which can learn the combined weights of the forward information. In the back propagation weight training, the matrix is only updated not the dynamic list.

3.2 Reverse Target-Attention Model

In the traditional $n$-gram language model, there is a strong
connection between the current word and the succeeding words [6]. In other words, the succeeding words are also beneficial for machine translation. However, these future relationships that not considered in the target-side of the NMT model.

In the vanilla NMT, there is a fact that source representations $H$, which encode not only forward source input sentence but also backward input sequence by BiRNN, is used to generate forward target language sequence. In other words, source representations $H$ can also be used to generate a backward target language sequence. Therefore, to capture target-side future relationship, we add an additional RNN to obtain a reverse target-side hidden state $\overrightarrow{S}_k$ at each time-step $k$. A dynamic list $D'_k$, which is similar to $D'_f$ in forward target attention model, for these learned reverse target-side historical hidden states $(\overrightarrow{S}_1, \overrightarrow{S}_2, \ldots, \overrightarrow{S}_k)$. Formally, the above procedure is similar to a decoder of the attention-based NMT:

$$P(\overrightarrow{y}_i|\overrightarrow{x}_i; X) = g(\overrightarrow{y}_{k-1}, \overrightarrow{S}_{k-1}, c_k),$$

the difference is that the generated translation is a reverse target language sequence.

At each time-step $k$, we compute an alignment weight $\gamma_{k,k'}$ for each reverse historical target-side hidden state as follows:

$$\gamma_{k,k'} = \frac{\exp(m_{k,k'})}{\sum_{k'=1}^{k-1} \exp(m_{k,k'})},$$

$$m_{k,k'} = q(\overrightarrow{S}_{k-1}, \overrightarrow{S}_{k'}),$$

where $q$ is also a single feedforward neural network.

According to the Eq. (3), the reverse target context vector $R_k$ is calculated as a weighted sum over reverse target-side hidden states in the dynamic list $D'_k$ with alignment weights $\gamma_{k,k'}$:

$$R_k = \sum_{k'=1}^{k-1} \gamma_{k,k'} \overrightarrow{S}_{k'},$$

The learned $R_k$ is as an additional input of the Eq. (1) to compute the current decoder hidden state $\overrightarrow{S}_k$:

$$\overrightarrow{S}_k = f(\overrightarrow{S}_{k-1}, \overrightarrow{y}_{k-1}, c_k, R_{k-1}),$$

where $f(\cdot)$ is GRU unit, similar to Eq. (2). In order to make full use of all future target-side information and solve the problem that the length of reverse sequence and forward sequence may be inconsistent in the inference, we use the average of all reverse hidden states $\overrightarrow{S}$ as reverse future representations $R$. Some studies showed that the average operation is an effective method to represent sentence [7]–[9], especially for NMT [10]. Compared to the traditional NMT, we add the reverse target context vector $\overrightarrow{R}$ into the conditional probability formula as follows:

$$P(\overrightarrow{y}_i|\overrightarrow{x}_i; X) = g(\overrightarrow{y}_{i-1}, \overrightarrow{S}_i, c_i, \overrightarrow{R}).$$

Due to the attention is based on reverse target-side historical hidden states, we call it a reverse target-attention model as shown in Fig. 1 (b).

To ensure the correctness of the target-side historical hidden states, we train both the source-to-forward target translation model with reverse translation and the source-to-reverse target translation model on a set of training examples $(X^n, Y^n)^{N}_{n=1}$:

$$L(\theta_2) = -\frac{1}{N} \sum_{n=1}^{N} \sum_{i=1}^{I_n} \log P(\overrightarrow{y}_i|\overrightarrow{x}_i, X^n; \theta_2)$$

$$+ \sum_{n=1}^{N} \sum_{i=1}^{I_n} \log \overrightarrow{P}(\overrightarrow{y}_{i}|\overrightarrow{y}_{i-1}, X^n; \theta_2).$$

Finally, there is an available NMT model with reverse target attention parameterized by $\theta_2$.

3.3 Bidirectional Target-Attention Model

RNN: although the previous two models have clearly employed the forward and the reverse semantic information between the target words, the current target-side word depends on both directional information. Therefore, we further propose a target-side bidirectional attention model to unite the forward and the reverse target-attention. Specifically, both of forward target context vector $F_i$ in Eq. (11) and reverse target context vector $\overrightarrow{R}$ in (19) are used to compute the current decoder hidden state $S^B_i$ as follows:

$$S^B_i = f(S^B_{i-1}, y_{i-1}, c_i, F_{i-1}, \overrightarrow{R}),$$

where $f(\cdot)$ is the same as introduced in Eq. (2). Finally, our the conditional probability $p(y_i|y_{<i}; X)$ is formulated in Eq. (22):

$$P(y_i|y_{<i}; X) = g(y_{i-1}, S^B_{i-1}, c_i, F_{i-1}, \overrightarrow{R}).$$

For model training, according to the Eq. (20), the NMT model with bidirectional target attention is trained on a set of training examples $(X^n, Y^n)^{N}_{n=1}$:

$$L(\theta_3) = -\frac{1}{N} \sum_{n=1}^{N} \sum_{i=1}^{I_n} \log P(y_i|y_{<i}, X^n; \theta_3)$$

$$+ \sum_{n=1}^{N} \sum_{i=1}^{I_n} \log \overrightarrow{P}(y_{i-1}|y_{i-1}', X^n; \theta_3).$$

Finally, there is an available NMT model with bidirectional target attention parameterized by $\theta_3$, as shown in Fig. 1 (c).

Transformer: the bidirectional model we propose can also be used in the Transformer to get more future target-side information. Since the structure of the Transformer only considers the forward target-side information, the influence of the future target-side information on the translation is not considered. Therefore, we add a reverse decoder module to the original transformer structure, as shown in Fig. 2, which
simultaneously applies both historical and future information when generating translations. In details, $H_{enc}$, $R_{dec}$ and $F_{dec}$ are the representations of the encoder, the reverse decoder and the forward decoder. $R_{dec}$ can be computed as follows, similar to Eq. (8):

$$
\hat{H}_{dec} = \text{Attention}(\hat{Q}_y, \hat{K}_y, \hat{V}_y),
$$

$$
R_{dec} = \text{Attention}(\hat{H}_{dec}, H_{enc}, H_{enc}),
$$

where $\hat{Q}_y = \hat{K}_y = \hat{V}_y$ are a reverse target sequence $\hat{Y}$. Mikolov et al. [9] use concatenation as the method to combine the sentence vectors to strengthen the capacity of representation. We also use the same method to combine $H_{enc}$ and $R_{dec}$:

$$
D_{enc} = \text{Concat}(H_{enc}, R_{dec}).
$$

Finally, $D_{enc}$ is added into forward context attention layer to get translation. In this way, Transformer can have the ability to use future target-side information. Which can be computed as follow:

$$
F_{dec} = \text{Attention}(H_{dec}, D_{enc}, D_{enc}).
$$

Based on the Eq. (9), our final loss is also composed of two parts, the formula is as follows:

$$
L(\theta_4) = - \frac{1}{N} \left( \sum_{n=1}^{N} \sum_{i=1}^{I} \log P(y_n^{i} | y_{<i}^{n}, D_{enc}, F_{dec}; \theta_4) + \sum_{n=1}^{N} \sum_{i=1}^{I} \log \hat{P}(\hat{y}_n^{i} | \hat{y}_{<i}^{n}, H_{enc}, R_{dec}; \theta_4) \right).
$$

In the all two-pass decoding process, we have three steps. First, we use the reverse target attention layer with greedy search to sequentially generate reverse hidden states until the target-side start symbol $<$s$>$ occurs with the highest probability. Then, we use all reverse hidden states to get the reverse target context $R$ (with average operation in RNN). Finally, we add $R$ into the forward decoder to find the best translation with $GRU$ or $Attention$ operation.

4. Experimentation

4.1 Experimental Settings

For Chinese-English translation, our training data for the translation task consists of 1.25M Chinese-English sentence pairs extracted from LDC corpora. The NIST02 test set is chosen as a development set, and the NIST03, NIST04, NIST05, NIST06 datasets are test sets. We use the case-insensitive 4-gram NIST BLEU score as our evaluation metric [21]. The training data of English-German translation is from WMT 2015, which consists of 4.5M sentence pairs. We use byte-pair encoding [22] to segment words. The news-test-2016 was used as development set, the news-test-2014 and the news-test-2015 as test sets that are evaluated by SacreBLEU [23].

All NMT models are implemented in OpenNMT, including the proposed forward target attention based on RNN (FTAtt-R), reverse target attention based on RNN (RTAtt-R), bidirectional target attention based on RNN (BiTAtt-R) and bidirectional target attention based on Transformer (BiTAtt-T). On the Chinese-English and English-German translation, we limit the source and target vocabularies to the most frequent 32K words, and the maximum sentence length on both source and target sides to 50. In our three target attention models based on RNN, the dimensions of word embedding are 620, the size of the hidden layer is 1000 and the minibatch size is set as 80, the number of layers at the source and target of the RNN is 1, all the other settings are the same as in Bahdanau et al. [2]. We proposed BiTAtt-T, which consists of an encoder, a reverse decoder, and a forward decoder. Each of these three modules has 6 stacked layers of 512 neurons and the filter size of the layer is 2048. We set 512 neurons for the word embedding and minibatch size is also 512. About 200K minibatches are trained. All the other settings are the same as in Vaswani et al. [4]. We use an adam algorithm to train each model. We also reimplemented the following systems as our baselines:

PBSMT [19]: this is an open source hierarchical phrase-based SMT system with default configuration and a 4-gram language model.

ANMT [2]: this is an attention-based NMT with slight changes from OpenNMT.

ANMT(R2L): this is a variant of ANMT system with a right-to-left direction in target side.

ABDNMT [20]: this is an open source asynchronous bidirectional decoding for NMT system with default configuration.

TFMR: we implement the base Transformer model with a self-attention NMT [4].
Table 2  Translation results (BLEU score) for Chinese-English and English-German translation task. There are six existing experimental results to be shown. ReCons [11] is an encoder-decoder-reconstructor framework for NMT. MemDec [12] improves translation quality with external memory. NMTIA [13] adds the last output information in the update of the attention weight. M-NMT [14] presents a memory-augmented NMT architecture, which stores knowledge about how words should be translated in a memory. DMMAtt [15] incorporates word reordering knowledge into attention-based NMT. SDAtt [16] extends the local attention with syntax-distance constraint. BPEChar [17] is a character-level decoder without explicit segmentation for NMT. RecAtt [18] explicitly takes the attention history into consideration when generating the attention map. Avg means the average BLEU score on all test sets. "†": we proposed three target-attention methods based on RNN significantly better than ABDNMT, and our target-attention method based on Transformer significantly outperforms TFMR at significance level 0.05.

| Type          | Model               | NIST 03 | NIST 04 | NIST 05 | NIST 06 | Avg  | WMT 14 | WMT 15 | Avg  |
|---------------|---------------------|---------|---------|---------|---------|------|--------|--------|------|
| Report        | ReCons [11]         | N/A     | N/A     | 34.88   | 35.19   | N/A  | N/A    | N/A    | N/A  |
|               | MemDec [12]         | 36.16   | 39.81   | 35.91   | 35.98   | 36.95| N/A    | N/A    | N/A  |
|               | NMTIA [13]          | 35.09   | 37.73   | 35.53   | 34.32   | 35.67| N/A    | N/A    | N/A  |
|               | M-NMT [14]          | 34.00   | N/A     | N/A     | 35.75   | 35.29| 37.61  | N/A    | N/A  |
|               | DMMAtt [15]         | 38.33   | 40.11   | 36.71   | 35.29   | 37.61| N/A    | N/A    | N/A  |
|               | SDAtt [16]          | 36.07   | 38.66   | 35.75   | 34.03   | 36.28| 20.75  | 22.05  | 21.40|
|               | BPEChar [17]        | N/A     | N/A     | N/A     | N/A     | 21.56| 23.91  | 22.74  |       |
|               | RecAtt [18]         | N/A     | N/A     | 29.30   | N/A     | N/A  | 22.10  | 25.00  | 23.55|
| Re-implement  | PBSMT [19]          | 33.32   | 34.98   | 31.63   | 31.56   | 32.87| 19.68  | 20.42  | 20.05|
|               | ANMT [2]            | 36.42   | 39.33   | 35.37   | 35.56   | 36.67| 22.42  | 25.13  | 23.76|
|               | ANMT(R2L)           | 36.38   | 39.30   | 35.43   | 35.02   | 36.53| 22.68  | 25.36  | 24.02|
|               | ABDNMT [20]         | 39.84   | 42.16   | 38.67   | 38.19   | 39.72| 23.46  | 26.13  | 24.80|
|               | TFMR [4]            | 45.57   | 46.40   | 46.11   | 44.92   | 45.75| 27.43  | 29.54  | 28.49|
| Our RNN       | FTAAtt-R            | 40.35   | 42.58   | 39.62†  | 38.83†  | 40.35| 23.62  | 26.35  | 24.99|
|               | RTAAtt-R            | 40.52†  | 42.72†  | 39.83†  | 39.97†  | 40.51| 23.80† | 26.64  | 25.22|
|               | BiTAAtt-R           | 40.82†  | 43.09†  | 41.17†  | 39.35†  | 41.11| 24.12† | 26.81† | 25.47|
|               | BiTAAtt-T           | 46.31†  | 47.15†  | 46.97†  | 45.71†  | 46.54| 28.15† | 30.13† | 29.14|

4.2 Performance

Table 2 shows the performances measured in terms of BLEU score. ABDNMT outperforms the existing strong baseline DMMAtt [15] by 2.1 BLEU points. ANMT, ANMT(R2L), and ABDNMT outperform PBSTM by 3.8, 3.7, and 6.9 BLEU points respectively, indicating that ANMT, ANMT(R2L) and ABDNMT are stronger baselines.

With respect to BLEU scores, both of RTAAtt-R and BiTAAtt-R have improved translation accuracy by 0.6 and 0.8 BLEU points on average over ABDNMT. Particularly, BiTAAtt-R gets the most remarkable promotion, which beats the baseline ABDNMT with averaged 1.4 BLEU score on all test sets. This means that both forward and reverse target-attention information can work together well. Besides, our bidirectional target-attention model was successfully applied in the Transformer and achieved significant improvement of 0.8 BLEU points.

The proposed method gains similar improvements on English-German translation task. In addition, the performances of the proposed methods outperform the results in the existing works in both tasks.

5. Analysis

As the proposed three models achieve significant improvement over baseline, we further look at our models to explore how the target-side relationship plays a role in translation.

5.1 Efficiency Analysis

In Table 2, we analyze the efficiency of the proposed method. In RNN based NMT, BiTAAtt-R increases approximately 49% parameters and decrease approximately 57% training and 14% decoding speed. However, compared with ABDNMT, BiTAAtt-R uses fewer parameters and is much faster in training and decoding.

In transformer based NMT, compared with TFMR(base), BiTAAtt-T increases approximately 44% parameters and decreases approximately 36% training and 9% decoding speed. Compared with TFMR(big), BiTAAtt-T just contains 40% of the parameters. However, BiTAAtt-T achieves similar performance with TFMR(big) and is much faster than TFMR(big).

The above empirical finds indicate that the improvement of the proposed methods does come from not more parameters. In the all two-pass decoding process, specifically, the decoding time of our system does not increase significantly. This is mainly because we use greedy search to generate reverse target hidden states in the first pass reverse decoding process, and employ beam search method (beam-size=10) the same as standard ANMT and Transformer in the second forward decoding process. This method is more time consuming than the greedy method, which is about 10 times.
Table 3 The efficiency analysis on English-German translation task. TFMR(big) differs TFMR(base) at the layer size (1024 vs 512) and the attention head number (16 vs 8). We have a single GPU device P100 to train/decode these models. The beamsize is set to 10 for decoding.

| Type     | Model    | BLEU   | Params | Speed (tokens/s) |
|----------|----------|--------|--------|------------------|
|          |          | WMT14  |        | Train          | Decode |
| RNN      | ANMT     | 22.42  | 84.4M  | 8200            | 214    |
|          | ABDNMT   | 23.46  | 130.0M | 2300            | 97     |
|          | BiTAtt-R | 24.12  | 125.4M | 3500            | 163    |
| Transformer | TFMR(base) | 27.43  | 78.3M  | 10200           | 154    |
|          | TFMR(big) | 28.26  | 282.8M | 4500            | 99     |
|          | BiTAtt-T | 28.15  | 113.0M | 6500            | 140    |

Table 4 Chinese-English translation results of bidirectional target-attention model.

| Source | Reference | TFMR(Base) | BiTAtt-T |
|--------|-----------|------------|----------|
|        | the 25 new arrivals will take adjustment lessons in a government shelter near the capital city of seoul. | the 25 new arrivals will take adjustment lessons in a government shelter near the capital city of seoul. | the 25 new arrivals will take adjustment lessons in a government shelter near the capital city of seoul. |
|        | newly arrived 25 people will adapt to the course in a government office near the capital. | newly arrived 25 people will adapt to the course in a government shelter near the capital. | newly arrived 25 people will adapt to the course in a government shelter near the capital. |
|        | the gunman was shot to death by the police. | the gunmen were shot to the police. | the gunmen were shot to death by the police. |
|        | the gunmen were shot to the police. | the gunmen were shot to the police. | the gunmen were shot to death by the police. |

Fig. 3 BLEU score of generated translations with respect to the lengths of the input sentences on Chinese-English translation task.

5.2 Effects on Long Sentences

Following Bahdanau et al. [2], we group sentences of similar length together and compute BLEU score and averaged length of translation for each group, as shown in Fig. 3. It shows that the proposed FTAtt-R, RTAtt-R, BiTAtt-R, and BiTAtt-T outperform the baseline ABDNMT and TFMR over sentences with all different lengths respectively. We think the proposed target-attention can more effectively capture relationship among target words to improve target word prediction than the existing single decoder hidden state, which is in line with the effectiveness of target-side relationship found by Wu et al. [24].

Cho et al. [25] and Tu et al. [26] show that the performance of Groundhog drops rapidly when the length of the input sentence increases. This results confirm these findings. It also shows that the performance drops substantially when the length of the input sentences increases, and thus faces a serious under-translation problem. It can be seen from the right side of Fig. 3, NMT systems tend to perform worse for long input sentences. We think the problem is that the maximum length limit of the source sentence is set to 50. For over 50 lengths of source sentences, our proposed NMT systems also have the lower performance, but still, exceed baselines in all groups. Our models relieve the under-translation problem to a certain extent.

5.3 Analysis on Translation Quality

Table 3 shows the translation examples. In the TFMR(Base), “海关所” is incorrectly translated into “office”, instead of “shelter”. According to the parse tree in the reference generated by the Stanford parser, the “shelter” has a forward relationship on the “in a government” and a reverse relationship on the “city”. The “in a government” and “city” are very informative for correctly translate “海关所” to “shelter”, but both of them are far away from “shelter” such that it is not easy to be captured by the TFMR(Base). Besides, BiTAtt-T correctly translated “汉城 (首尔 now)” into “Seoul”, while TFMR(Base) ignores it. This information is considered in our bidirectional model which can solve the problem of error and under translation to a certain extent.

5.4 Analysis on Target-Side Alignment

Figure 4 shows the attention alignments for the translation example in Table 3. The BiTAtt-T does meet the expectation: the self-alignment in the target can capture the target-side relationship which is in line with the effectiveness of target-side relationship found by Wu et al. [24].

Cho et al. [25] and Tu et al. [26] show that the performance of Groundhog drops rapidly when the length of the input sentence increases. This results confirm these findings. It also shows that the performance drops substantially when the length of the input sentences increases, and thus faces a serious under-translation problem. It can be seen from the right side of Fig. 3, NMT systems tend to perform worse for long input sentences. We think the problem is that the maximum length limit of the source sentence is set to 50. For over 50 lengths of source sentences, our proposed NMT systems also have the lower performance, but still, exceed baselines in all groups. Our models relieve the under-translation problem to a certain extent.
6. Related Work

In this section, we briefly review previous studies that are related to our work. Here we divide previous work into three categories: language model, attention mechanism, and target direction.

6.1 Language Model

In conventional SMT, the language model plays an important role. The application of neural networks to machine translation was restricted to extending standard machine translation tools for rescoring translation hypotheses or re-ranking n-best lists [27]–[31]. However, in the NMT system, the language model is usually replaced implicitly with an RNN model. G"ulc"ehre et al. [32] proposed a method which integrates a language model into an attention-based NMT system. They can make full use of semantic information on the target-side. Similar to the language model, our methods force on the relationship between target words including forward and reversed. By using it effectively, we can improve the quality of the translation.

6.2 Attention Mechanism

Recent advances towards of NMT have achieved great success [2], [33]. In the NMT system, attention mechanism is a very effective and important method which learns to align and translate at the same time. It has greatly improved the performance of translation. On this basis, there are many interesting and effective methods [5], [16], [26], [34], [35] which have been proposed in improving attention mechanism of the NMT system. Luong et al. [5] proposed global attention model and local attention model, further compare several different scoring functions of the attention weight. Tu et al. [26] presented a coverage vector to keep track of the attention history and promote the attention mechanism to focus on more untranslated source words. Chen et al. [16], [34] proposed a double context method by two attention mechanism to capture more source context information for translation prediction. Our work has the same source attention mechanism, compared with the above models, the forward and the reverse target attention are also imported, which can help to produce a more smooth translation. Recently, the stacked self-attention layers were introduced in the Transformer model [4] and has significantly improved state-of-the-art in NMT. The difference was that we proposed reverse decoding and bidirectional decoding focus on the sentence-level instead of the monodirectional decoding in the Transformer. Specifically, our method simply adds reverse target-attention into the forward decoder to improve translation prediction which can be transferred to the other machine translation systems easily.

6.3 Target Direction

Target-directional neural network models have also been successfully employed in Devlin et al. [28]. However, their approach was concerned with feedforward networks. Sennrich et al. [36] attempted to re-rank the “left-to-right” decoding results by “right-to-left” decoding, resulting in diversified translation results. Similar in spirit to this, Li et al. [37] introduced a beam search algorithm which can be diversified by integrating bidirectional scores in re-ranking, or by adjusting the beam diversity with reinforcement learning [38]. Cheng et al. [39] proposed a bidirectional attention model for joint training, so as to keep consistent in two directions. Liu et al. [40] tried to jointly train by using two directional models and then search for target sequences which have support from both of the models in testing. Zhou et al. [41] also proposed a synchronous bidirectional decoding to produce better translation. It is notable that Xia et al. [42] and Zhang et al. [20] presented target attention models which are similar to us. However, the former does not consider reverse target semantic information, and the latter differs from ours in three aspects: (1) our models consider the forward target attention information and (2) our models generate the final translation with applying the forward and the reverse target attention information simultaneously. (3) Our models also give the Transformer the ability to get the future target attention information. Different from the previous studies, our proposed model takes full account of the forward and reverse target information, and combines them efficiently to help to generate the target sequence.

7. Conclusion

In this paper, we have presented three novel approaches that incorporate the whole relationship among target words into traditional NMT and Transformer with target-side attention models. The difference between the three models is the direction of the target-side relationship. Our bidirectional target-attention model can effectively learn both forward and
reverse target semantic information to help translation. Experimental results on Chinese-English and English-German translation have demonstrated the efficacy of the proposed models. We have also analyzed the translation behavior of our improved system against the state-of-the-art NMT baseline system from several perspectives, indicating that there is much room for NMT translation to be enhanced by more semantic information. Since the proposed models are a simple universal sequence-to-sequence framework, we can easily apply them to other sequence-to-sequence models and tasks in the future.

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