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Computing: Energy Frontier
Sub-Group Report
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1.1 Introduction

In an attempt to get a reasonable prediction of the magnitude of changes that could be expected from a new program in the next ten years, we look back on the changes between the Tevatron and LHC over the last 10 years. In 2003 the Tevatron was in the 3rd year of Run2 and comparing it to the third year of LHC in 2012 there is a rough factor of 10 in the metrics associated with data acquisition and event complexity as can be seen in Table 1-1. In addition to the data acquired, the computing scales with the collaboration and activity needs and those metrics are shown in Table 1-2.

Combining the increase in complexity, which is reflected in event size and reconstruction time, with the increases in physics triggers and the improvements in computing technology the total capacity increase is much larger. The globally distributed nature of LHC computing, which includes the majority of the computing capacity located away from the host lab, places much higher expectation on the networking and data handling. Both of these effects can be seen in Table 1-3.

The processing capacity between the 2 programs has increased by a factor of 30, which is almost exactly what would be expected by the 2 year Moore’s law doubling cycle. This is also reflected in the number of user jobs, which will normally expand to fill the available resources. The disk capacity, the local data served, the wide area networking from the host lab, and the inter-site transfers are all increased by a factor of 100. This is caused by the change in computing model to have a much higher degree of distribution, but even more impacted by the factor of 10 increase in trigger rate and the factor of 10 increase in event size. The full event simulation capacity is also 100 times larger in the LHC program, which may indicate the larger importance of simulation. The factor of 30 increase in processing with a factor of 100 increase in IO and storage makes an argument that processing scales as what can be accommodated by Moore’s law, and storage and IO scale with trigger rate and event size. The LHC has been successful even though these two numbers have not increased at the same rate, but points toward the effort expended in making efficient code and points toward issues facing computing for the Energy Frontier moving forward.

The increase in LHC computing and disk storage is shown in Figure 1-1. The CPU increases at a rate of 363 KHS06 per year and the disk at 34 PB a year on average. The roughly linear increase is the combination of three separate periods that average to linear. The period 2008–2010 was the procurement ramp for LHC as the scale of the available system was tested and commissioned. The period 2010–2013 is the first run during which the computing and storage increased at a rate determined by the need to process and analyze the incoming data. The resources needed to accommodate the higher trigger rate and event complexity expected in the second run define 2015. The three periods roughly average out to a linear increase.
Metric | Tevatron (2003) | LHC (2012)
---|---|---
Trigger rate | 50 Hz | 500 Hz
Prompt reconstruction rate/week | 13 M Events | 120 M events
Rereconstruction rate | 100 M events per month | 800 M–1 B events per month
Reconstructed size | 200 KB | 1–2 MB
AOD size | 20 KB | 200–300 KB
Reconstruction time | 1–2 s on CPUs of the time | ≈ 10 s on CPUs of the time

Table 1-1. Relevant data acquisition and complexity metrics comparing Tevatron and LHC at similar points.

| Metric | Tevatron (2003) | LHC (2012) |
|---|---|---|
| Collaboration size | 800 | 2000–3000 |
| Number of individual analysis submitters per day | 100 | 300–400 |
| Number of total analysis submitters | 400 | > 1000 |

Table 1-2. Relevant collaboration and participation metric comparing Tevatron and LHC at similar points.

In Energy Frontier computing data tends to be analyzed intensively at the beginning and then archived and accessed less as most of the relevant results are gleaned from the data in the first few years after collection. Therefore, the growth curves below do not scale with total integrated luminosity but indicate that more computing is needed per unit time as trigger rates and event complexity increase. It is not reasonable to expect that the techniques currently used to analysis data in the Energy Frontier will continue to scale indefinitely. The Energy Frontier will need to adopt new techniques and methods moving forward.

![WLCG Disk Growth](image1)

Figure 1-1. The CPU and disk growth through the first 6 years of the LHC program and projections to 2017.

If we extrapolate out 10 years, LHC computing would have roughly 3 times the computing expected in 2015, which is much lower than Moore’s law doubling expectations. LHC would reach nearly 800 PB of disk by 2023, which is again roughly a factor of 3 over 2015. The LHC numbers are probably sustainable with these rates and budgets that are close to flat for computing. There are potential efficiency improvements and new techniques that will be discussed below. Of more concern is a potential new program like a Super LHC, an ILC, or a LEP3 where the luminosity or complexity increases dramatically. Computing would then not be on the curve in Figure 1-1 but would be increased comparable to the difference between Tevatron Run2 and...
1.2 Trends to specialized systems and computing as a service

| Metric                              | Tevatron (2003)                  | LHC (2012)                  |
|-------------------------------------|----------------------------------|-----------------------------|
| Remote computing capacity           | 15 KHS06 (DZero Estimated)       | 450 KHS06 (CMS)             |
| User jobs launched per day          | 10 K per day                     | 200–300 K jobs per day      |
| Disk capacity per experiment in PB  | 0.5 PB                           | 60 PB                       |
| Data on tape per experiment         | 400 TB                           | 70 PB                       |
| MC processing capacity per month    | 3 M                              | 300 M                       |
| for full simulation                 |                                  |                             |
| Data served from dCache at FNAL per day | 25 TB                         | 10 PB                       |
| Wide area networking from host lab  | 200 Mb/s                         | 20000 Mb/s                  |
| Inter VO transfer volume per day    | 6 TB (DZero SAM)                 | 546 TB (ATLAS)              |

Table 1-3. Relative capacity comparisons between Tevatron and LHC at similar points.

LHC Run1. The proposed changes below will potentially help make better use of the computing available for LHC, and will be critical as Energy Frontier machines begin to have data rates and conditions that would be expected in Intensity Frontier computing.

### 1.2 Trends to specialized systems and computing as a service

With the move to Linux more than a decade and a half ago, Energy Frontier computing has been relying on ever increasing capacity provided by consistent and rather generic x86 hardware. The vast majority of applications are compiled with open source compilers and not optimized for individual architectures. It is understood that the efficiency of the application for using the potential of the CPU is low, but the volume of available computing is large and the optimization has been to maintain the ability to run everywhere. Before the move to Linux, experiments often supported several platforms and compiled with a variety of dedicated compilers. Moving forward there are two trends that point in contradictory directions: specialized hardware and computing as a service.

On one side, the Energy Frontier will need to evolve to use alternative computing architectures and platforms because the focus of industry development is moving into areas that are not the classic server CPU, and there is the potential for dramatic increases in performance that can change the slope of the curves in Figure 1.1. The cost of this specialization is complexity and heterogeneity in the computing system. The machines that make up nearly all of the processing resource capacity represent a small fraction of total processing sales, and industry investments are in areas like GPUs, low power applications for mobile computing, and specialized coprocessors. All of these represent challenges and potential gains. Using GPUs introduces significant diversity to the system, complicates the programming, and changes the approaches used in scientific calculation, but can increase performance by orders of magnitude for specific types of calculations. Coprocessors have similar potential improvement gains, increase in the diversity and complexity of the system, and additional programming challenges. Low power mobile platforms are most interesting when they are combined into a massively parallel, specialized system where a single box may have the same number of cores as a remote computing center does today. These systems would be used more like a super computer and less like a batch farm, which will require the field to grow expertise in this much more interconnected computing environment.
Specialized hardware and architectures are likely to be deployed beginning in extremely well controlled environments like trigger farms and other dedicated centers where the hardware can be controlled and specified. The next phase is likely to be scheduleable dedicated specialized systems to permit large-scale calculations to achieve a goal similar to making a super computer center request. Large scale clusters of specialized hardware owned by the experiment are likely to come last, and are only likely to come if they can completely replace a class of computing resources and perform a function at a reduced cost and higher efficiency.

The other trend impacting Energy Frontier computing is the move to computing as a service and other “cloud” solutions. Currently, commercial offerings, academic resources, and opportunistic resources are all being offered through cloud provisioning techniques. While commercial solutions are still more expensive than well used dedicated resources, there is a steady decrease in the pricing. Academic clouds function largely like other academic clusters but the cloud environment expects the user to build up more of the services. Opportunistic computing is an interesting growth area with a growing number of resources with under utilized systems available, particularly at night, being offered for applications that can make effective use of limited duration or unpredictable duration computing. We have seen a variety of places propose cloud-provisioning tools as the primary interface to use the computing. While have not seen a site contract with a commercial cloud provider to meet the obligations to an experiment, it will come if the price continues to drop and the experiments can make easy access of the resources through the provisioning tools. Small-scale clusters in expensive places, without a history of computing, will likely be the first to be outsourced.

1.3 Becoming more selective

One trend that is visible from the Tevatron to the LHC is that while the processing has increased largely with what would be expected from Moore’s law and relatively flat budgets, the storage requirements have grown much faster. The larger number of sites and the need for local caches, the increase in trigger rates, and the larger event sizes drives the need for storage. For searches there is a case for storing potentially interesting events and applying various hypotheses to look for new physics. For some searches and many measurements an approach where much more of the processing and analysis is done with the initial data collection and only synthesized output is archived has the potential for preserving physics while reducing the offline processing and storage needs. Already the ALICE experiment is proposing mostly on-line reconstruction after LHC Long Shutdown 2 (LS2). In future accelerators like LEP3, a calibration run can collect the entire LEP1 data set in 10 minutes. There will be strong motivations to reconstruct and calibrate on-line and write only constants.

A change of the mentality that a higher trigger rate is always better, and that any event selected should be protected from collection through data preservation will be a change for the Energy Frontier where the techniques used have been consistent through several generations of machines. As the Energy Frontier trigger rate approaches numbers normally associated with the Intensity Frontier, the techniques used in the Intensity Frontier will need to be considered. In general, Energy Frontier experiments should expect to be more selective and transform more of the reconstruction, calibration, and analysis into a close to real time environment, if a sustainable solution to computing is to be realized moving into the more intense realms.

Similarly to how long and in what formats we store data, the same issue exists for all derived data formats and simulation, in particular. A change for the LHC is the amount of simulation produced compared to the number of events collected, which is often one-to-one or more. The generation and reconstruction of simulation is the majority of the organized processing resources, but the most expensive resource is the storage. Simulation and reconstruction are entirely derived data and can be reproduced and already many of the intermediate steps are treated as transient. A trend in the Energy Frontier will be moving more of
the analysis steps into the production chain and only keeping the final output, with the knowledge it can be re-derived.

1.4 Data management

The disk space in the current generation of Energy Frontier experiments scales with the number of events collected (trigger rate) and the complexity (event size). There is 100 times more disk space during the 3rd year of LHC running compared to the third year of Run2. In 2015 the big LHC experiments will deal with approximately 10B new events combining data and simulation, but the analysis format of that is 3PB so 10 copies/versions could be stored on Tier-2s centers. Multiple versions and previous years data are analyzed, but it is clear that many replicas can be hosted and the current model preferentially places jobs where the data is physically hosted.

In an environment where hardware resources are specialized and scheduled, it will be important to queue a large volume of data and feed the specialized systems that can conceivably process and generate output into a local cache quickly. From a data management and data transfer perspective, this is very similar to how clusters are currently managed with data sets transferred in advance. In a cloud provisioned environment the concept of what is local data begins to lose its relevance. Cloud storage does not necessarily need to sit near processors. Cloud storage can be categorized by size and IO capacity, but modern Energy Frontier applications can be optimized to not lose significant efficiency even under high latency as long as the bandwidth is high. In cloud provisioned environments the storage needed to feed the processors can sit long distances away provided the bandwidth is sufficient, and even storage and processors in the same resource provider may not be physically close or may move as different capacity is provided.

To serve a cloud provisioned system the data management system begins to look like a content delivery network (CDN), which is what Energy Frontier computing should work to deploy. The data federations being pursued by the current generation of detectors are rudimentary content delivery networks. In general, data federations are currently intended to serve a portion of the applications, in which the majority of the data is served from local storage. Dynamic replication and clean up as well as predictive placement and network awareness are all needed to enable the CDN to become the primary source of the bulk, non-specialized computing. Moving to a CDN for data management with no expectation from the application for data locality simplifies the use of cloud resources, of opportunistic resources, and of local user controlled systems. It reserves the current deterministic pre-placement for specialized systems where the hardware is expected to be too fast to be served over wide-area access, or so specialized and precious that the risk of losing time because of loss of access to the data could not be tolerated.

CDN systems have the potential to introduce enormous flexibility in how data is accessed by a variety of computing systems, but it puts demands on the networks. Other CDN systems for video distribution are among the largest users of the networks to residential homes in the US, and one could reasonably expect these distribution systems would be some of the largest users of research and education networks. For optimized IO currently 50–100 KB/s per core is needed for reconstruction and more for analysis. A 10 K core processing farm, which in ten years will likely be the average for a Tier-2 center could be served for reconstruction with a 10–20 Gb/s. Sustaining 10 K of analysis jobs will require a Tier-2 to have a 100 Gb/s link if remote storage is the primarily source. Sites providing infrastructure to serve data to multiple sites will require multiple 100 Gb/s export links within a decade. As part of a comprehensive data management system, intermediate caches may be automatically populated and used by local systems to enable local access.

Development in commercial computing has put a focus on delivering content either through CDNs or through peer-to-peer systems. In the next decade, computing processing for the Energy Frontier will evolve to be less
deterministic, with more emphasis on cloud provisioned resources, opportunistic computing, local computing, and volunteer computing. The data management system needs to evolve to be much less deterministic as well in order to make efficient use of the diverse landscape of resources.

1.5 Activities needed

In the evolving landscape, we need to make development investments for future growth to be able to improve the service and efficiency for current programs and to be able to support a new more challenging machine. The current distributed computing environment for the LHC experiments has been developed and deployed for more than 10 years. It relies on reasonably consistent sites with common interfaces for processing and storage requests. Moving forward, Energy Frontier computing should expect a transition to more shared and opportunistic resources provided through a variety of interfaces. Effort is needed to allow the community to make effective use of the diverse environments and to perform resource provisioning across dedicated, specialized, contributed, opportunistic, and purchased resources.

There is the potential of specialized hardware to dramatically increase processing speed of Energy Frontier experiments. Many-core and massively multi-core have the same capacity in single boxes that small scale clusters have today. Specialized hardware in GPUs perform particular calculations many factors faster than generic hardware if programmed properly. Programming skills for massively multi-core and GPU programming need to be acquired and developed in the community. This transition is more difficult than a change of language, it is a change in how code is designed and the approach to problems. Investment and expertise will be needed.

With the expected diversity of computing resources, Energy Frontier computing needs to develop a data management system that can deal with all of them. A system is needed that handles the placement of the data and allows the operations team and analysis users to concentrate more on execution of work flows and less on placement and location of data. The development of a data intensive content delivery network should not be unique to one experiment, and should even be applicable to several scientific domains, but will require commitment and effort to develop.