KNOT THEORY FOR SELF-INDEXED GRAPHS

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ABSTRACT. We introduce and study so-called self-indexed graphs. These are (oriented) finite graphs endowed with a map from the set of edges to the set of vertices. Such graphs naturally arise from classical knot and link diagrams. In fact, the graphs resulting from link diagrams have an additional structure, an integral flow. We call a self-indexed graph with integral flow a comte. The analogy with links allows us to define transformations of comtes generalizing the Reidemeister moves on link diagrams. We show that many invariants of links can be generalized to comtes, most notably the linking number, the Alexander polynomials, the link group, etc. We also discuss finite type invariants and quandle cocycle invariants of comtes.

1. INTRODUCTION

1.1. Outline. By a self-indexed graph, we mean a finite oriented graph provided with a map from the set of edges to the set of vertices. In this paper we show that the study of such graphs is closely related to the study of knots and links in Euclidean 3-space $\mathbb{R}^3$. This connection allows us to view self-indexed graphs as a generalization of links and to apply to them a number of well-understood tools of knot theory.

Knot theory studies smooth embeddings of $n = 1, 2, \ldots$ copies of the circle $S^1$ into $\mathbb{R}^3$. Two such embeddings are isotopic if they can be smoothly deformed into each other in the class of embeddings. An isotopy class of such embeddings is called an oriented $n$-component link in $\mathbb{R}^3$. (The orientation of the link is determined by the counterclockwise orientation on $S^1$.) One-component links are called knots. Knots and links are usually presented by their generic projections to the plane $\mathbb{R}^2$ where one should keep track of under/overcrossings and the circle orientations; cf. Figure 5. Such projections are called oriented link diagrams. We refer to the monographs [BZ] [R] for more on knots and links.

A self-indexed graph is an oriented graph such that each arrow is labelled by a vertex. We show in this paper that every oriented link diagram gives rise to a self-indexed graph with an integral flow. Recall that an integral flow on an oriented graph is an assignment of an integer to each arrow such that the algebraic sum of
the integers incident to any vertex is zero. We call a self-indexed graph with a flow a \textit{comte}. The word \textit{comte} is the French word for count (nobleman). We use it in our context in analogy with Russian and German, where the word \textit{graph} has two meanings: the standard one used in graph theory, and a count (nobleman). Since \textit{count} has a precise meaning in mathematics, we use its French translation.

We introduce certain transformations of comtes generalizing the Reidemeister moves on link diagrams. Since every two diagrams of an oriented link are related by the Reidemeister moves, we conclude that every oriented link in $\mathbb{R}^3$ determines a comte, at least up to our moves. As we shall see, this mapping from the set of links to the set of comtes (modulo the moves) is essentially injective. However, the class of comtes is much wider than the class of links. The theory of comtes can be viewed as a larger, combinatorial paradigm for knot theory.

We shall show that many standard notions of knot theory extend to comtes. This includes the link group, the link quandle, the state sum quandle cocycle invariants, the linking number, the Alexander polynomials, etc. The case of quandle cocycle invariants of comtes is treated in more detail. We generalize quandles to so-called \textit{self-indexed q-graphs}, define a homology theory for them, and use it to present state sums on comtes as a sort of double integral. These state sums are invariant under some of our moves, and they are invariant under all of the moves if the q-graph comes from a quandle. Indeed, this paper began with the observation that quandle cocycle invariants could be defined for self-indexed graphs with \textit{flows}.

We also briefly discuss finite type invariants of comtes and show that a virtual link in the sense of Kauffman [K] gives rise to a comte. (However, the resulting map from the set of virtual links to the set of comtes is not injective.)

After submission of the paper, we found in the literature the notion of \textit{labelled oriented graphs} (LOGs), which coincides with our self-indexed graphs (see e.g. [GH, CR]). They are used to algebraically study knots and higher dimensional analogs, ribbon discs, mainly in connection with Whitehead’s asphericity conjecture. However, flows are not considered there. As shown in the present paper, the introduction of flows deeply enriches the theory.

1.2. Definitions. By a graph we mean a 4-tuple $(V, E, s, t)$, where $V$ and $E$ are finite sets (resp. of vertices and arrows (= edges)), and $s, t : E \to V$ are maps (the source and the target). Note that we allow loops (i.e., edges $e$ with $s(e) = t(e)$) and multiple edges (i.e., edges with the same endpoints). Each graph gives rise to a finite 1-dimensional cellular complex, called its \textit{topological realization}. Its 0-cells are the vertices of the graph and its 1-cells are numerated by the arrows of the graph so that the 1-cell corresponding to an arrow $e$ is an oriented interval leading from $s(e)$ to $t(e)$. As usual, we shall pictorially present graphs by their topological realizations.

A graph $(V, E, s, t)$ endowed with a map $\ell : E \to V$ is said to be \textit{self-indexed}. Note that we impose no conditions on the map $\ell$, for instance one can take $\ell = s$ or $\ell = t$, or let $\ell$ be a constant map. The value of $\ell$ on an edge is called the \textit{label} of this edge. We draw edges of a self-indexed graph as on the left-hand side of the following figure, where $a$ stands for the label of the edge.

\begin{figure}
\centering
\begin{tikzpicture}
    \draw[thick] (0,0) -- (1,0) node[midway, above] {$a$};
    \draw[thick] (1,0) -- (2,0) node[midway, above] {$c$};
    \draw[thick] (0,-0.5) -- (1,-0.5) node[midway, above] {$b$};
\end{tikzpicture}
\end{figure}

\begin{figure}
\centering
\begin{tikzpicture}
    \draw[thick] (0,0) -- (1,0) node[midway, above] {$a, I$};
    \draw[thick] (1,0) -- (2,0) node[midway, above] {$c$};
    \draw[thick] (0,-0.5) -- (1,-0.5) node[midway, above] {$b$};
\end{tikzpicture}
\end{figure}
An (integral) flow on a graph \((V, E, s, t)\) is a map \(I : E \to \mathbb{Z}\) such that for each vertex \(v \in V\), the sum of outgoing flows is equal to the sum of incoming flows:
\[
\sum_{e : s(e) = v} I(e) = \sum_{e : t(e) = v} I(e).
\]

A self-indexed graph with a flow is called a comte. We draw flows as on the right-hand side of the previous figure, where \(I\) stands for the value of the flow on the edge.

Given two self-indexed graphs \(G = (V, E, s, t, \ell)\) and \(G' = (V', E', s', t', \ell')\), a homomorphism \(f : G \to G'\) is a pair of maps \(f_V : V \to V'\), \(f_E : E \to E'\) commuting with \(s, t, \ell\). More precisely, the following diagrams should commute:
\[
\begin{align*}
E & \xrightarrow{f_E} E' & E & \xrightarrow{f_E} E' & E & \xrightarrow{f_E} E' \\
& \downarrow s & & \downarrow s' & & \downarrow s' \\
V & \xrightarrow{f_V} V', & V & \xrightarrow{f_V} V', & V & \xrightarrow{f_V} V'.
\end{align*}
\]

Clearly, self-indexed graphs and their homomorphisms form a category.

1.3. Moves on self-indexed graphs and comtes. We define several transformations of comtes, also called moves. In all these transformations vertices may coincide, but arrows referred to (and drawn) as different must be different.

R0 A vertex of valence 1 which is not the label of any arrow can be deleted together with the incident arrow; see Figure 0. Observe that necessarily the flow of the arrow is 0.

R1 An arrow labeled by its source or its target can be contracted; see Figure 1. The source and target are identified. An arrow pointing from a vertex to itself and labeled by this vertex can be deleted.

R2 Two arrows with the same label and the same source (resp. target) can be replaced by one arrow as in Figure 2(a) (resp. Figure 2(b)). The targets (resp. sources) of the arrows are identified and the flows are added.

R3 In presence of an arrow with label \(a\), source \(b\) and target \(t\), any of the four arrows in a square with sides labeled \(b, a, t, a\) can be removed; see Figure 3. The flow is modified as in the figure.

We say that two comtes are isotopic if they can be related by a sequence of isomorphisms, moves R0–R3 and the inverse moves. By abuse of language, we shall use the same word comte for an isotopy class of comtes.

\[\text{A comte } G \text{ without arrows labeled by } b \quad \text{t, 0} \quad b \quad \Rightarrow \quad \text{G} \quad \text{a}\]

\[\text{A comte } G \text{ without arrows labeled by } b \quad \text{t, 0} \quad b \quad \Rightarrow \quad \text{G} \quad \text{a}\]

Figure 0. Move R0
We can consider the same transformations for self-indexed graphs, just by ignoring the flows. We say that two self-indexed graphs are isotopic if they can be related by a sequence of isomorphisms, moves R0–R3 (with flows forgotten) and the inverse moves.

1.4. Comte of a link. We now explain how every oriented link diagram in \( \mathbb{R}^2 \) gives rise to a comte. Viewed as a subset of the plane, the diagram consists of a finite number of disjoint embedded oriented arcs. The set \( V \) of these arcs will be the set of vertices of our comte. Each crossing of the diagram gives rise to three arcs \( a, b, c \in V \): the arc \( a \) contains the overpass, the arc \( b \) contains the underpass lying on the right of \( a \), and \( c \) contains the underpass lying on the left of \( a \); see Figure 4. Consider an arrow from \( b \) to \( c \) labeled by \( a \) with a flow +1 if the crossing is positive and −1 if the crossing is negative. (Note that the direction of this arrow from \( b \) to \( c \) is induced by the orientation of the arcs \( b, c \) if the crossing is positive, and is reversed for a negative crossing.) The set \( V \) with such arrows corresponding to all crossings of the diagram is the comte determined by the diagram.

We draw in Figure 5 the comtes associated to several simple knot and link diagrams. As an exercise the reader may verify that the topological realization of the comte determined by a diagram of an \( n \)-component link is a disjoint union of \( n \) circles.

It is easy to see that two oriented link diagrams in \( \mathbb{R}^2 \) presenting isotopic oriented links in \( \mathbb{R}^3 \) give rise to isotopic comtes. Indeed, such diagrams are related by a finite sequence of oriented Reidemeister moves. We need only to prove that under these
Figure 3. Move R3

Figure 4. How to pass from a link to a contact
moves the comte changes by a sequence of our moves $R0\rightarrow R3$ and the inverse moves. The action of the first (resp. second, third) Reidemeister move on the comte can be achieved with $R1$ (resp. $R2+R0$, $R3+R0$). We check it for the second Reidemeister move with both strands oriented in the same direction in Figure 6 and leave the other cases to the reader. Thus the isotopy class of the comte derived from an oriented link diagram depends only on the (isotopy class of the) link itself.

In this way we obtain a map from the set of (isotopy classes of) oriented links in $\mathbb{R}^3$ to the set of isotopy classes of comtes. Forgetting the flows, we obtain a map from the set of oriented links in $\mathbb{R}^3$ to the set of isotopy classes of self-indexed graphs.

Remark 1.4.1. The move $R3$ can be split as a composition of moves $R3(a)$ and $R3(b)$ below. It is sometimes easier to work with $R3(a)$ and $R3(b)$ rather than with $R3$.

$R3(a)$ In presence of an arrow with label $a$, source $b$ and target $t$, we remove any of the four arrows, with a 0 flow, in a square with sides labeled $b,a,t,a$; see Figure 7(3a) (where the relation is depicted for one of the sides; analogous figures should be drawn for the other three sides).
R3(b) In presence of an arrow with label \( a \), source \( b \) and target \( t \), we shift the flow in a square with sides labeled \( b; a; t; a \); see Figure 7(3b).

Remark 1.4.2. We can define a ‘strong isotopy’ for comtes (resp. self-indexed graphs) using only those moves which preserve the Euler characteristic; that is, R0, R1 when the edge is not a loop, R2 when \( s \neq t \) in the LHS, the move R3(b) on Figure 7(3b) and a version of R3 in which we have the equality of the four right-hand sides in Figure 3 (but not the left hand side). The latter move applies to a square with one missing side, and adds this side but removes another one. The strong isotopy classes of comtes (resp. self-indexed graphs) have a well-defined Euler characteristic, and, a fortiori, a well-defined first Betti number (here we consider Betti numbers of the topological realization).

2. ISOTOPY INVARIANTS OF SELF-INDEXED GRAPHS AND COMTES

In this section we generalize a number of well-known invariants of links to self-indexed graphs and comtes. We begin with invariants which do not depend on flows.

2.1. The group of a self-indexed graph. Let \( \mathcal{G} = (V, E, s, t, \ell) \) be a self-indexed graph. We define the group of \( \mathcal{G} \) to be the group generated by elements of \( V \) modulo the relations \( ab = ca \) whenever there is an arrow \( b \rightarrow a \rightarrow c \) in \( \mathcal{G} \).

Lemma 2.1.1. The group of \( \mathcal{G} \) is preserved under the moves R0–R3 (with flows forgotten).

Proof. For R0, simply notice that the group for the LHS has one more generator, \( b \), and one more relation, \( b = tat^{-1} \). Hence one can drop \( b \) from the set of generators, as on the RHS. The arrows in R1 give relations of the type \( aa = ba \), i.e., \( a = b \), and therefore \( b \) can be dropped from the set of generators. The loop in the second line in Figure 1 contributes the relation \( aa = aa \), which is tautological. In move R2(a)
we have on both sides the same relations \( s = bab^{-1} = t \). Move \( R2(b) \) is analogous. In move \( R3 \), on the first line of RHS of Figure 7(3a) we have \( u = aca^{-1} \), \( s = tut^{-1} \), \( r = bcb^{-1} \), \( t = aba^{-1} \). Hence
\[
s = taca^{-1}t^{-1} = aba^{-1}aca^{-1}ab^{-1}a^{-1} = abcb^{-1}a^{-1} = ara^{-1},
\]
which is precisely the relation on the LHS determined by the fourth arrow of the square. For the other sides of the square the computations are analogous. \( \square \)

Abelianizing the group of a self-indexed graph \( G = (V, E, s, t, \ell) \), we obtain a free abelian group with (free) generators bijectively corresponding to the components of \( G \). Here by components of \( G \) we mean the equivalence classes of the equivalence relation in \( V \) generated by \( b \sim c \) whenever there is an arrow \( b \rightarrow c \) in \( G \). It is clear that the components of \( G \) bijectively correspond to the components of its topological realization \(|G|\). Thus, the abelianized group of \( G \) is nothing but \( H_0(|G|;\mathbb{Z}) \). Clearly, the number of components of \( G \) is invariant under the moves \( R0-R3 \).

Note finally that the group of a link in \( \mathbb{R}^3 \) is isomorphic to the group of its self-indexed graph.

2.2. The quandle of a self-indexed graph. We show that each self-indexed graph gives rise to a quandle. We first recall the relevant definitions.

A rack is a pair \((X, \triangleright)\) where \( X \) is a set and \( \triangleright : X \times X \rightarrow X \) is a binary operation such that

- the function \( x \triangleright ? : X \rightarrow X \) is bijective for all \( x \in X \), and
- \( x \triangleright (y \triangleright z) = (x \triangleright y) \triangleright (x \triangleright z) \) for all \( x, y, z \in X \).

For an introduction to racks and their relations to knot diagrams, see [FRS]. A rack \((X, \triangleright)\) is a quandle if

- \( x \triangleright x = x \) for all \( x \in X \).

For a set \( V \), the free quandle of \( V \) coincides with the union of the conjugacy classes of elements of \( V \) inside the free group generated by \( V \). The functor which assigns the free quandle to a set is left adjoint to the forgetful functor from quandles to sets.

The quandle of a self-indexed graph \( G = (V, E, s, t, \ell) \) is the free quandle of \( V \) quotiented out by the relations \( a \triangleright b = c \) for each arrow \( b \rightarrow c \) in \( G \).

**Lemma 2.2.1.** The quandle of \( G \) is preserved under the moves \( R0-R3 \).

**Proof.** The same as for the group of \( G \). \( \square \)

The quandle of the self-indexed graph of an oriented link coincides with the quandle of the link, as defined in [J] and [Ma].

As an application of quandles, we show that the self-indexed graph is an almost complete invariant of an oriented link. For an oriented link \( L \), we denote by \( \overline{L} \) its mirror image with reversed orientation on all components. It is easy to see that the self-indexed graphs of \( L \) and \( \overline{L} \) coincide. (It suffices to present \( L \) by a diagram and to consider its mirror image with respect to a plane orthogonal to the plane of the diagram.) This shows that the self-indexed graph cannot distinguish \( L \) from \( \overline{L} \). However, this is the only source of links with the same self-indexed graphs. To state the relevant result, we call two oriented links \( L_1, L_2 \) weakly isotopic if \( L_1 \) is isotopic to \( L_2 \) or to \( \overline{L}_2 \). A link is splittable if it is a disjoint union of two non-empty links. For instance, all knots are non-splittable.
Corollary 2.2.2. If two non-splittable oriented links \( L_1, L_2 \) in \( \mathbb{R}^3 \) have isotopic self-indexed graphs, then \( L_1, L_2 \) are weakly isotopic.

Proof. Suppose first that \( L_1, L_2 \) are knots. Since the quandles of \( L_1, L_2 \) are determined by their self-indexed graphs, these quandles are isomorphic to each other. But the quandle is a full invariant of oriented knots up to weak isotopy (cf. [J, Ma]). Therefore \( L_1 \) is weakly isotopic to \( L_2 \). The same argument works for non-splittable links.

We don’t know whether the conte always distinguishes \( L \) from \( \overline{L} \). Certain invariants of comtes suggest that this may be the case, cf. 2.5.1 below. Note also that a link is splittable if and only if its self-indexed graph is a disjoint union of two non-empty self-indexed graphs.

2.3. The Alexander module and Alexander polynomials of a self-indexed graph. Any finitely generated group \( \pi \) gives rise to a \( \mathbb{Z}[H_1(\pi)] \)-module called its Alexander module. It can be computed by the Fox calculus from any presentation of \( \pi \) by generators and relations. This module gives rise to a sequence of elements of the group ring \( \mathbb{Z}[H_1(\pi)/\text{Tors}] \) called the Alexander polynomials of \( \pi \). In particular, the group of a self-indexed graph yields a module and a sequence of Alexander polynomials. We give here a direct definition of this module and these polynomials.

Let \( \mathcal{G} = (V, E, s, t, \ell) \) be a self-indexed graph. Denote by \( \Lambda \) the ring of integer Laurent polynomials \( \mathbb{Z}[t, t^{-1}] \). The **Alexander module** \( A(\mathcal{G}) \) of \( \mathcal{G} \) is the \( \Lambda \)-module generated by \( V \) modulo the relations \( c = tb + (1 - t)a \) for each arrow \( b \rightarrow c \in \mathcal{G} \).

**Lemma 2.3.1.** The module \( A(\mathcal{G}) \) is invariant under the moves R0–R3 (with flows forgotten) on \( \mathcal{G} \).

Proof. Let us check, for instance, that the Alexander module is invariant under R3 (we do it for one of the sides, the other three being analogous). On the RHS of Figure 7(3a) we have the relations

\[
\begin{align*}
r &= tc + (1 - t)b, \quad u = tc + (1 - t)a, \quad s = tu + (1 - t)t, \quad t = tb + (1 - t)a.
\end{align*}
\]

But then

\[
\begin{align*}
s &= t^2c + t(1 - t)a + t(1 - t)b + (1 - t)^2a = t^2c + t(1 - t)b + (1 - t)a \\
&= tr + (1 - t)a,
\end{align*}
\]

which is exactly the fifth relation on the LHS.

We now define the \( i \)-th Alexander polynomial \( \Delta_i(\mathcal{G}) \) of \( \mathcal{G} \) for any \( i = 0, 1, 2, \ldots \). Present \( A(\mathcal{G}) \) by \( #(V) \) generators and \( #(E) \) relations as above (where \( #(V) \) is the number of elements of the set). Consider the corresponding \( (#(E) \times #(V)) \)-matrix over \( \Lambda \). Let \( \Delta_i(\mathcal{G}) \in \Lambda \) be the greatest common divisor of all minors of rank \( #(V) - i \) of this matrix. By convention, if \( #(V) - i < 0 \), then \( \Delta_i(\mathcal{G}) = 1 \); if \( #(V) - i \geq #(E) + 1 \), then \( \Delta_i(\mathcal{G}) = 0 \). Clearly, \( \Delta_i(\mathcal{G}) \) is defined up to multiplication by monomials \( \pm t^k \) with \( k \in \mathbb{Z} \), and \( \Delta_{i+1}(\mathcal{G}) \) divides \( \Delta_i(\mathcal{G}) \) for all \( i \). These polynomials are preserved under the moves R0–R3 on \( \mathcal{G} \). For the self-indexed graph of an oriented link \( L \), this sequence of polynomials coincides with the (1-variable) Alexander polynomials of \( L \).

**Example 2.3.2.** Consider the self-indexed graph

\[
\mathcal{G} = (c \xleftarrow{b} a \xrightarrow{c} b).
\]
The relations \( c = ta + (1 - t)b \) and \( b = ta + (1 - t)c \) give the matrix of relations
\[
\begin{pmatrix}
    t & -1 & 1 - t \\
    t & 1 - t & -1
\end{pmatrix}.
\]

Its minors of size 2 are \( t(1 - t) + t = -t(t - 2) \). Thus, \( \Delta_1(\mathcal{G}) = t - 2 \). As a consequence, we see that \( \mathcal{G} \) is not isotopic to the self-indexed graph of a knot. Indeed, the Alexander polynomials of knots (and links) are invariant under the conjugation \( t \mapsto t^{-1} \).

Substituting \( t = 1 \), one easily obtains that for any self-indexed graph \( \mathcal{G} \), the sum of coefficients of \( \Delta_1(\mathcal{G}) \) is 0 if \( \mathcal{G} \) has \( \geq 2 \) components and is \( \pm 1 \) if \( \mathcal{G} \) is connected.

We can similarly define the Alexander module (and Alexander polynomials) of \( \mathcal{G} \) with \( n \) variables where \( n \) is the number of components of \( \mathcal{G} \). Namely, let us enumerate these components by \( 1, 2, \ldots, n \). The (multi-variable) Alexander module is the \( \mathbb{Z}[t_1^\pm, \ldots, t_n^\pm] \)-module generated by \( I \) modulo the relations \( c = t_i b - (1 - t_j)a \) for each arrow \( b \prec a \prec c \) where \( a \) belongs to the \( i \)-th component and \( b, c \) belong to the \( j \)-th component. It is again straightforward to check that this module is invariant under the moves \( R_0 \)-\( R_3 \).

### 2.4. Linking numbers.

We now introduce our first invariant of comtes depending on the flow. We say that an arrow of a self-indexed graph belongs to a certain component of this graph if its source (and then its target) belongs to this component. Note that arrows with the same label may belong to different components.

Let \( \mathcal{G} = (V, E, s, t, \ell) \) be a comte with flow \( I \) and components \( L_1, \ldots, L_n \) (i.e., \( V = \bigcup_{i=1}^n L_i \)). For \( 1 \leq i, j \leq n, i \neq j \), the linking number \( \text{lk}_{ij} \) of \( L_i \) with \( L_j \) is the sum of flows of arrows belonging to \( L_j \) with label in \( L_i \). In other words,
\[
\text{lk}_{ij} = \sum_{a \in E \atop \ell(a) \in L_i} I(a).
\]

It is straightforward to check that the linking numbers are invariant under the moves \( R_0 \)-\( R_3 \). For the comte of a link we recover the usual linking numbers. We warn, however, that linking numbers for comtes need not be symmetric, i.e., in general \( \text{lk}_{ij} \neq \text{lk}_{ji} \).

**Example 2.4.1.** The comte in Figure 8 has three components \( L_1 = \{a, b\} \), \( L_2 = \{c\} \), and \( L_3 = \{d\} \). The linking numbers are zero, except for \( \text{lk}_{21} = 2 \).

![Figure 8. A comte with non-symmetric linking numbers](image)

### 2.5. Quandle cocycle invariants of comtes.

For a quandle \( X \), a quandle 2-cocycle of \( X \) with values in an abelian group \( A \) (written multiplicatively) is a function \( f : X \times X \to A \) such that
\[
f(x \triangleright y, x \triangleright z)f(x, z) = f(x, y \triangleright z)f(y, z)
\]
and \( f(x, x) = 1 \) for all \( x, y, z \in X \). We show that each such \( f \) gives rise to an isotopy invariant of comtes.
Let $G = (V, E, s, t, \ell)$ be a self-indexed graph with flow $I$. A coloring of $G$ by $X$ is a function $C : V \to X$ such that for each arrow $b \xrightarrow{a} c$ in $G$ we have $C(a) \triangleright C(b) = C(c)$. Assume that $X$ is finite. Set

$$\Phi(G, I, X, f) = \sum_{\text{colorings}} \prod_{\text{arrows}} f(C(a), C(b))^I \in \mathbb{Z}A,$$

where the product is taken in $A$ (or in the ring $\mathbb{Z}A$), while the addition is that in $\mathbb{Z}A$. This is a refinement of the invariant counting the colorings of $G$ by $X$. Indeed, if we take the map $\epsilon : \mathbb{Z}A \to \mathbb{Z}$, $\epsilon(\sum_{g \in A} n_g y) = \sum n_g$, then $\epsilon(\Phi(G, I, X, f))$ is the number of such colorings.

It is straightforward to see that $\Phi(G, I, X, f)$ is invariant under moves $R0$–$R3$. By the condition (1.2.1), this invariant does not depend on the choice of $f$ in its cohomology class in $H^2(X; A)$. We shall generalize this invariant in §4.3.

For the comte $(G, I)$ of an oriented link $L$, the invariant $\Phi(G, I, X, f)$ coincides with the invariant $\Phi_f(L)$ defined in [CJKLS].

**Remark 2.5.1.** Any rack (in particular a quandle) $X$ yields a self-indexed graph $(X, X \times X, s, t, \ell)$, where $s(x, y) = y$, $t(x, y) = x \triangleright y$ and $\ell(x, y) = x$ for any $x, y \in X$. It is clear that a coloring of a self-indexed graph $G$ by a quandle $X$ is nothing but a homomorphism from $G$ to the self-indexed graph determined by $X$ (it is also the same as a quandle homomorphism from the quandle of $G$ to $X$).

3. Virtual links and finite type invariants

3.1. The comte of a virtual link. Virtual links generalize the usual (oriented) links by admitting link diagrams with, possibly, “virtual” crossings, see [K]. The virtual links are the equivalence classes of such diagrams modulo an appropriate version of the Reidemeister moves. Another approach to virtual links uses the classical Gauss diagrams of links. A Gauss diagram consists of several oriented circles and arrows with distinct endpoints on the circles (see Figure 9 for a Gauss diagram on one circle). Each arrow should be provided with a sign $\pm 1$. Again, there are analogs of the Reidemeister moves for Gauss diagrams, and virtual links are the equivalence classes of Gauss diagrams modulo these moves. Note that usual links can be encoded in terms of Gauss diagrams, but not every Gauss diagram arises from a link. Thus, virtual links can be thought as a generalization of links in which all Gauss diagrams are allowed.

![Figure 9. Gauss diagram and its comte](image)

We now associate a comte with every virtual link. Pick a Gauss diagram $G$ representing this link. Cut the union of the circles of $G$ at all arrowheads. This
gives a finite number of oriented arcs $a, b, c, \ldots$ which will be the vertices of our comte. Each arrow $x$ of $G$ gives rise to an edge of this comte as follows. There are two circle arcs, say $b, c$, adjacent to the headpoint of $x$ where we choose the notation so that $b$ is incoming and $c$ is outgoing. We introduce an edge $b \overset{a}{\rightarrow} c$ if $x$ has sign $+$ and an edge $c \overset{a}{\rightarrow} b$ if $x$ has sign $-$, where the label $a$ is the circle arc containing the tail of $x$. The flow of this edge is defined to be the sign $\pm 1$ of $x$.

In the process of converting a virtual link into a comte, we loose some information. Specifically, two virtual links obtained from each other by swapping two arrowtails whenever there is no arrowhead between them (see Figure 10) give rise to the same comte. In the definition of virtual links in terms of link projections with virtual crossings, there are two analogs of the third Reidemeister move for three strands crossing at three points, two of which are virtual crossings. The two similar moves where only one of the crossings is virtual are not allowed. If one adds these two moves, then the theory becomes empty, as any knot would become equivalent to the unknot. By passing to the comte, we are adding one of these forbidden moves. Virtual links considered modulo one of these forbidden moves are called by L. Kauffman welded links.

3.2. Finite type invariants. We outline a version of the theory of finite knot invariants for self-indexed graphs. Note that the flows seem to play no role in this context.

For a self-indexed graph $G = (V, E, s, t, \ell)$ and an arrow $a \in E$, we define $G / a$ to be the self-indexed graph $(V', E', s', t', \ell')$, where $V' = V / s(a) = t(a)$, $E' = E - \{a\}$, and $s', t', \ell'$ are the obvious maps induced by $s, t, \ell$. If $b$ is another arrow in $G$, then clearly $(G / a) / b = (G / b) / a$. Thus, for any set of arrows $T \subseteq E$, we can unambiguously define a self-indexed graph $G / T$ by induction on the number of elements of $T$.

In analogy with [GPY], we define a self-indexed graph with semi-virtual arrows to be a pair $(G, S)$, where $G$ is a self-indexed graph and $S \subseteq E$ is a set of arrows in $G$. The arrows belonging to $S$ are called semi-virtual arrows of $(G, S)$. We draw semi-virtual arrows by dashed lines, as on the LHS of Figure 11. Self-indexed graphs with semi-virtual arrows yield a convenient way of encoding certain linear combinations

$$a f c d b \quad = \quad a f c d b$$

$$= \quad a f c d b$$

**Figure 11. A semi-virtual arrow**
of self-indexed graphs. Namely, each self-indexed graph with semi-virtual arrows \((G, S)\) gives rise to the formal sum
\[
[G, S] = \sum_{T \subseteq S} (-1)^{\#(T)} \frac{G}{T} \in \mathbb{Z}G
\]
where \(\mathbb{Z}G\) is the set of isomorphism classes of self-indexed graphs and \(\mathbb{Z}G\) is the abelian group freely generated by \(G\).

Let \(\nu\) be a map from \(G\) to an abelian group \(A\). We say that \(\nu\) is an invariant of finite type if there exists an integer \(n \geq 0\) such that the linear extension \(\mathbb{Z}G \to A\) of \(\nu\) vanishes on \([G, S]\) for all self-indexed graphs \((G, S)\) with \(n\) semi-virtual arrows. The minimal \(n\) with that property is called the degree of \(\nu\). For instance, an invariant of degree 1 assigns the same element of \(A\) to all self-indexed graphs. Of course, in our context we are interested only in those \(\nu\) which are preserved under the transformations R0-R3.

3.3. Remark. Other objects from knot theory have their counterparts in the world of self-indexed graphs and comtes. This includes knotted graphs in \(\mathbb{R}^3\), braids, and tangles. It would be interesting to reformulate further classical knot invariants, in particular the Conway and Jones polynomials, in terms of comtes. The authors plan to consider some of these questions in another publication.

4. Homology of self-indexed q-graphs

In this section we generalize the quandle cocycle invariants of comtes, replacing quandles by so-called self-indexed q-graphs. We also introduce a homology theory for the self-indexed q-graphs generalizing the homology of quandles.

4.1. Homology of self-indexed graphs. For each \(m \geq 1\), consider the graph \(y_m\) obtained as the 1-skeleton of the unit cube in \(\mathbb{R}^{m-1}\). More precisely, let \(\{e_1, \ldots, e_{m-1}\}\) be the canonical basis of \(\mathbb{R}^{m-1}\). The vertices of \(y_m\) are the points \(\{i_1, \ldots, i_{m-1}\} \in \mathbb{R}^{m-1}\) such that \(i_j \in \{0, 1\}\). There is an arrow in \(y_m\) pointing from a vertex \(v\) to a vertex \(w\) if \(w - v = e_s\) for some \(s\). We now label the vertices and arrows of \(y_m\) by sequences of positive integers. The labels are defined by induction on \(m\). The only vertex of \(y_1\) has label 1. Assume that \(y_m\) is labeled. Consider the intersection of \(y_{m+1}\) with the hyperplane \(\{x_1 = 0\}\) and copy to it the labels from \(y_m\) with a shift: if a vertex or an arrow of \(y_m\) has a label \(j_1, j_2, \ldots, j_r\), then its copy in the hyperplane has the label \(j_1 + 1, j_2 + 1, \ldots, j_r + 1\). All the arrows of \(y_{m+1}\) parallel to \(e_1\) are labeled with 1. The labels of vertices and arrows of \(y_{m+1}\) lying in the hyperplane \(\{x_1 = 1\}\) are those of the hyperplane \(\{x_1 = 0\}\) with a 1 added at the beginning: if a vertex or an arrow \(v\) of \(\{x_1 = 0\}\) has a label \(j_1, j_2, \ldots, j_r\), then its parallel translation \(v + e_1\) has the label \(1, j_1, j_2, \ldots, j_r\).

We provide the disjoint union \(Y_n = \coprod_{m=1}^n y_m\) with the structure of a self-indexed graph: the map from the set of arrows of \(Y_n\) to the set of its vertices is defined by assigning to each arrow the only vertex with the same label. We draw \(y_m\) for \(m = 1, 2, 3, 4\) in Figure 12. The whole figure is then a drawing of \(Y_4\).

We consider \(2n\) embeddings of \(Y_n\) in \(Y_{n+1}\). They are the only homomorphisms compatible with the embeddings of \(y_n\) in \(y_{n+1}\) given by
\[
D^0_s(i_1, \ldots, i_{n-1}) = (i_1, \ldots, i_{s-1}, 0, i_s, \ldots, i_{n-1}),
\]
\[
D^1_s(i_1, \ldots, i_{n-1}) = (i_1, \ldots, i_{s-1}, 1, i_s, \ldots, i_{n-1}),
\]
where $s = 1, 2, \ldots, n$. These homomorphisms are the faces of $Y_{n+1}$. We can give an explicit description by considering the labels in the free quandle of the set $\{1, 2, \ldots, n + 1\}$. The label $j_1, \ldots, j_r$ corresponds in this description to $j_1 \triangleright (j_2 \triangleright (\cdots \triangleright j_r))$. Then

$$D^0_s(j_1 \triangleright (j_2 \triangleright (\cdots \triangleright j_r))) = i_1 \triangleright (i_2 \triangleright (i_3 \triangleright i_r)),$$

with $i_t = \begin{cases} j_t + 1 & \text{if } j_t \geq s, \\ j_t & \text{if } j_t < s, \end{cases}$

$$D^1_s(j_1 \triangleright (j_2 \triangleright (\cdots \triangleright j_r))) = i_1 \triangleright (i_2 \triangleright (i_3 \triangleright i_r)),$$

with $i_t = \begin{cases} t \triangleright (j_t + 1) & \text{if } j_t \geq s, \\ j_t & \text{if } j_t < s. \end{cases}$

For instance, let us consider the embedding $D^1_2 : Y_3 \to Y_4$. We get $D^1_2(3) = 2 \triangleright 4$, $D^1_2(1 \triangleright 3) = 1 \triangleright (2 \triangleright 4)$, $D^1_2(2 \triangleright 3) = (2 \triangleright 3) \triangleright (2 \triangleright 4) = 2 \triangleright (3 \triangleright 4)$, $D^1_2(1 \triangleright (2 \triangleright 3)) = 1 \triangleright (2 \triangleright 3) \triangleright (2 \triangleright 4) = 1 \triangleright (2 \triangleright (3 \triangleright 4))$. Thus, $D^1_2$ sends $y_3$ to the “rear” face of $y_2$. Analogously, it sends $y_2$ to the “top” face of $y_3$, with vertices 23, 123; and it sends $y_1$ to itself.

We now define a homology theory for self-indexed graphs.

**Definition 4.1.1.** Let $G = (V, E, s, t, \ell)$ be a self-indexed graph. Let $C_\ast(G)$ be the free abelian group generated by all homomorphisms $f : Y_n \to G$. Define the boundary map $\partial : C_\ast(G) \to C_{\ast-1}(G)$ by

$$\partial(f) = \sum_{s=1}^{n-1} (-1)^s \bigl(fD^0_s - fD^1_s \bigr).$$

This gives a chain complex $C_\ast(G)$. For an abelian group $A$, set

$$C_\ast(G; A) = C_\ast(G) \otimes A, \quad C^\ast(G; A) = \text{Hom}(C_\ast(G), A).$$

Consequently, we obtain homology and cohomology theories from these chain complexes.

We warn that our homology has nothing to do with Kontsevich’s graph homology theory. In his theory one fixes a species (or an operad), and graphs are used to define a basis for a chain complex. Here we fix a self-indexed graph, and the basis is given by certain homomorphisms.
4.2. Self-indexed r-graphs and q-graphs. A self-indexed graph $G = (V, E, s, t, \ell)$ is an r-graph if

1. two different arrows pointing out from the same vertex have different labels, and
2. two different arrows pointing into the same vertex have different labels.

We say that $G$ is a q-graph if furthermore

3. each vertex $a \in V$ has an arrow $a \rightarrow a$ with label, source, and target $a$.

If $b \rightarrow a \rightarrow c$ is an arrow in a self-indexed r-graph, then we write $c = a \cdot b$.

For instance, the self-indexed graph of a rack is a self-indexed r-graph. The self-indexed graph of a quandle is a self-indexed q-graph. However, there are many more self-indexed r-graphs and self-indexed q-graphs than racks and quandles (see for instance Example 4.2.1).

If $G$ is a self-indexed r-graph, then a homomorphism $f : Y_n \rightarrow G$ is uniquely determined by $f(1), \ldots, f(n)$ (though it is not true that any sequence $f(1), \ldots, f(n)$ gives rise to a homomorphism). In this case, we denote $f$ by $(f(1), \ldots, f(n))$. The definition of the boundary $C_n(G) \rightarrow C_{n-1}(G)$ can be rewritten as

$$\partial(a_1, \ldots, a_n) = \sum_{s=1}^{n-1} (-1)^s (a_1, \ldots, a_{s-1}, a_{s+1}, \ldots, a_n) - (a_1, \ldots, a_{s-1}, a_s \cdot a_{s+1}, \ldots, a_n \cdot a_n).$$

If $G$ is a self-indexed q-graph, we define $C^Q_n(G)$ to be $C_n(G)$ quotiented out by the morphisms $(a_1, \ldots, a_n)$ such that $a_i = a_{i+1}$ for some $i$. This gives a quotient chain complex $C^Q(G)$. Set

$$C^Q(G, A) = C^Q(G) \otimes A, \quad C^Q(G, A) = \text{Hom}(C^Q(G), A).$$

We obtain (co)homology theories from these chain complexes. We refer to cycles and cocycles in $C^Q$, $C^Q$ as q-cycles and q-cocycles.

It is easy to see that if $G$ is the self-indexed graph of a rack, then any $n$-tuple $(a_1, \ldots, a_n)$ gives rise to a homomorphism and the chain complex $C_n(G)$ coincides with the usual chain complex of the rack. Also, if $G$ is the self-indexed graph of a quandle, then $C^Q(G)$ coincides with the usual chain complex of the quandle (cf. [CJKLS]).

Our (co)homology of $G$ in general is not invariant under the moves R0–R3 on $G$. For instance, let $G_2$ and $G_3$ be the self-indexed graphs respectively in the middle and RHS of Figure 1 below. If $G_2$ and $G_3$ denote the self-indexed graphs obtained by adding the arrows $i \rightarrow a, i \rightarrow c$ for $i = a, b, c$, then we have $H_3(G_2) = \mathbb{Z}^4$, while $H_3(G_3) = \mathbb{Z}^5$. However, these two self-indexed graphs are isotopic.

We classified self-indexed r-graphs with 3 vertices. Modulo isomorphism, there are 6663 such self-indexed graphs, among which 70 are self-indexed q-graphs. We computed their homology with integer coefficients up to degree 5. There are 280 different values for self-indexed r-graphs and 28 for self-indexed q-graphs. We just give an example here.

Example 4.2.1. Let $V = \{a, b, c\}$ and consider arrows $i \rightarrow a, i \rightarrow c$ for $i = a, b, c$, and $b \rightarrow a, c \rightarrow a, c \rightarrow b, a \rightarrow a, a \rightarrow b$. The homology up to degree 5 of this self-indexed graph is $H_1 = \mathbb{Z}$, $H_2 = \mathbb{Z}^2$, $H_3 = \mathbb{Z}^4$, $H_4 = \mathbb{Z}^7$, $H_5 = \mathbb{Z}^{11}$, from which it seems that the $n$-th Betti number of this self-indexed graph is $\frac{1}{2}n(n-1) + 1$. 

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Note that there is no rack with such homology, as Betti numbers of racks grow exponentially (see [EG]).

4.3. Quandle cocycle invariants re-examined. Fix a self-indexed graph $\mathcal{G}$. Any $n$-chain $I \in C_n(\mathcal{G})$ uniquely expands as

$$I = \sum_{\tau : Y_n \to \mathcal{G}} I_\tau.$$ 

For an $n$-cochain $f \in C^n(\mathcal{G}, A)$ with values in an abelian group $A$, set

$$\int_{\mathcal{G}} I f = \sum_{\tau : Y_n \to \mathcal{G}} I_\tau f(\tau).$$

Similarly, for a homomorphism of self-indexed graphs $\sigma : \mathcal{G}' \to \mathcal{G}$, an $n$-chain $I$ on $\mathcal{G}'$ and an $A$-valued $n$-cochain $f$ on $\mathcal{G}$, set

$$\int_{\sigma} I f = \int_{\mathcal{G}'} I(\sigma^* f) = \sum_{\tau : Y_n \to \mathcal{G}'} I_\tau f(\sigma \circ \tau).$$

It is clear that if $J$ is an $(n+1)$-chain on $\mathcal{G}'$, then

$$(4.3.1) \quad \int_{\sigma} (\partial J) f = \int_{\sigma} J (\partial^* f).$$

Therefore $\int_{\sigma}$ induces a bilinear pairing $H_n(\mathcal{G}') \otimes H^n(\mathcal{G}; A) \to A$.

We can use this formalism to define a state sum on a pair $(\text{a self-indexed graph } \mathcal{G}', \text{ a chain } I \in C_n(\mathcal{G}'))$. For a cochain $f \in C^n(\mathcal{G}, A)$, set

$$(4.3.2) \quad \int \int_{\mathcal{G}'} I f = \sum_{\text{homomorphisms } \sigma : \mathcal{G}' \to \mathcal{G}} \int_{\sigma} I f \in \mathbb{Z} A.$$

The sum here is the sum in the ring $\mathbb{Z} A$, while the integral on the RHS is given by sums in $A$. If $I$ is a cycle and $f$ is a cocycle, then $\int \int I f$ depends only on their (co)homology classes, since by $(4.3.1)$,

$$\int \int (\partial J) f = \int \int J (\partial^* f).$$

This relation holds also if $\mathcal{G}$ is a q-graph and $f \in C_Q(\mathcal{G}; A)$.

**Corollary 4.3.1.** The state sum $\int \int I f$ defines a pairing $\int \int : H_n(\mathcal{G}') \times H^n(\mathcal{G}; A) \to \mathbb{Z} A$ (which, we warn, is not bilinear). If $\mathcal{G}$ is a q-graph, then this state sum also defines a pairing $\int \int : H_n(\mathcal{G}') \times H^n_Q(\mathcal{G}; A) \to \mathbb{Z} A$. \hfill $\square$

4.4. Degree 2. We focus now on the case $n = 2$. Fix an abelian group $A$. Note that a flow on a self-indexed graph $\mathcal{G}'$ is the same thing as a cycle in $C_2(\mathcal{G}')$. If a self-indexed q-graph $\mathcal{G}$ is derived from a quandle, then, as remarked above, a cocycle in $C^2_Q(\mathcal{G}; A)$ is just a 2-cocycle of this quandle with values in $A$. Thus, let $(\mathcal{G}' , I)$ be a comte, let $X$ be a finite quandle, let $\mathcal{G}$ be its self-indexed q-graph and let $f \in Z^2_Q(\mathcal{G}; A)$. It follows from the definitions that under these assumptions

$$\int \int I f = \Phi(\mathcal{G}', I, \mathcal{G}, f).$$
Proposition 4.4.1. Let \( G \) be a self-indexed \( q \)-graph and \( f \in \mathbb{Z}_2^2(G; A) \) a cocycle. The state sum \( \int \int I f \) does not change under the moves \( R1, R2 \) on the comte \((G', I)\). If \( G \) is derived from a quandle, then \( \int \int I f \) does not change under all the moves \( R0-R3 \) on \((G', I)\). Also \( \int \int I f = \int \int I f' \) if \( f \) is cohomologous to \( f' \).

Proof. The invariance of \( \int \int I f \) under the moves \( R2(a) \) and \( R2(b) \) follow from \( G \) being a self-indexed \( r \)-graph: if the LHS in Figure 2(a) is part of \( G' \), then any homomorphism \( G' \rightarrow G \) must send \( s \) and \( t \) to the same vertex. The invariance of \( \int \int I f \) under \( R1 \) follows from \( G \) being a self-indexed \( q \)-graph: if an arrow \( e \) of \( G' \) is labeled by one of its endpoints, then any homomorphism \( G' \rightarrow G \) must send both endpoints to the same vertex. Also, since \( f \) is a \( q \)-cocycle, any arrow labeled with its source gives no contribution to the state sum invariant.

Now, suppose \( G \) is the self-indexed graph of a quandle. The invariance of \( \int \int I f \) under \( R0 \) follows since the flow on the deleted arrow is 0 (note that any homomorphism defined on the self-indexed graph on the RHS of Figure 0 can be extended in a unique way to the self-indexed graph on the LHS). For the move \( R3(a) \), let \( G' \) contain a subgraph as on the RHS of Figure 7(3a). The condition

\[
x \triangleright (y \triangleright z) = (x \triangleright y) \triangleright (x \triangleright z)
\]

implies that any graph homomorphism \( \sigma : G' \rightarrow G \) uniquely extends to a homomorphism from the self-indexed graph on the LHS to \( G \) (and analogously for the other edges in the square). Since the flow on the edge is assumed to be 0, the state sum does not change. As for \( R3(b) \), this is an immediate consequence of the 2-cocycle condition.

The last assertion is a consequence of Corollary 4.3.1.

Remark 4.4.2. The requirement on \( G \) to be a quandle is necessary to have a bijection of the sets of graph homomorphisms for the self-indexed graphs on both sides of Figures 0 and 7(3a). In order for \( \int \int I f \) to be invariant under \( R3 \), it would be enough to assume that \( G \) has the property that whenever one has a subgraph as on the RHS of Figure 7(3a), the fourth arrow exists in \( G \), as on the LHS of Figure 7(3a). However, in this case \( \int \int I f \) would not be necessarily invariant under \( R0 \). In particular, considered for knots, it would not be invariant under the second and the third Reidemeister moves.

4.5. Examples. The smallest indecomposable quandle with \( H^2_Q \neq 0 \) can be identified with the vertices of a tetrahedron. We denote its elements \{0, 1, 2, 3\}. Each vertex \( i \) acts by a rotation of the tetrahedron by an angle of \( \frac{2\pi}{3} \) fixing \( i \) (see Figure 13 where the action of 0 is drawn).

Alternatively, one can think of this quandle as the affine (= Alexander) quandle over the field with 4 elements \( \mathbb{F}_4 \), and the automorphism determined by \( \omega \in \mathbb{F}_4 - \)
\{0, 1\}. Specifically, \(x \triangleright y = (1 - \omega)x + \omega y\). An isomorphism \(f: \text{tetrahedron} \to \mathbb{F}_4\) is given by \(f(0) = 0, f(1) = 1, f(2) = \omega, f(3) = 1 + \omega\) (see [AG]). This quandle has a nontrivial 2-cocycle with values in the cyclic group with two elements, \(C_2\). Let \(\sigma\) be the generator of \(C_2\); we can write the cocycle as

\[
f((x, y)) = \sigma^{1 - \delta(xy)(x-y)},
\]

where \(\delta(z) = 1\) if \(z = 0\) and \(\delta(z) = 0\) otherwise.

We compute the invariant of comtes derived from this 2-cocycle for the comtes \(G_1, G_2, G_3\) in Figure 14. It is easy to see that \(\int \int I_1 f = 4 + 12 \sigma\) and \(\int \int I_2 f = \int \int I_3 f = 4\). Indeed, \(G_2\) and \(G_3\) are related by a sequence of moves \(R_1, R_3(a), R_3(b), R_3(a), R_1\).

**Acknowledgements**

This work was written at IRMA, Strasbourg, while M.G. visited V.T. M.G. is deeply indebted to the whole IRMA for its warm hospitality; his thanks go also to L. Kauffman for correspondence about welded knots. V.T. would like to thank S. Matveev for useful correspondence on the quandles of links.

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