Association Rule Mining on Spambase Dataset using Tanagra

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Abstract: There is huge amount of data being generated every minute on internet. This data is of no use until we cannot extract useful information from it. Data mining is the process of extracting useful information or knowledge from this huge amount of data that can be further used for various purposes. Discovering Association rules is one of the most important tasks among all other data mining tasks. Association rules contain the rules in the form of IF then THAN form. The leftmost part of the rule i.e. IF is called as the Antecedent which defines the condition and the rightmost part i.e. ELSE is called as the Consequent which defines the result. In this paper, we present the overview and comparison of Apriori, Apriori PT and Frequent Itemsets algorithm of association component in Tanagra Tool. We analyzed the performance based on the execution time and memory used for different number of instances, support and Rule Length in Spambase Dataset. The results show that when we increase the support value the Apriori PT takes the less execution time and Apriori takes less memory space. When numbers of instances are reduced Frequent Itemsets outperforms well both in case of memory and execution time. When rule length is increased the Apriori algorithm performs better than Apriori PT and Frequent Itemsets.

Keywords: Apriori, Apriori PT, Frequent Itemsets, support, Confidence, Tanagra.

I. INTRODUCTION

Data mining is the process of extracting knowledge, patterns and trends from the large set of databases by posing various queries [1]. The major goals of data mining include predicting the future based on past experiences, improving capabilities of marketing, detecting the abnormal patterns and mining hidden knowledge from the data. Among the various techniques used for data mining Association Rule mining is one of the most widely used technique for finding the frequent patterns. In a Transactional database frequent patterns are those Itemsets which are frequently visited at least for a user defined number of times which is known as support threshold [7]. Support and Confidence are the two strategically measures of the association rule mining which controls the process of association rule mining.

Support gives the indication how frequently the items appear in a dataset. Confidence indicates the number of times the if-then statements are found true [14]. There are various algorithms available for association rule mining for example Apriori, A- Priori Prefix Tree and Frequent Pattern Growth etc.

The main aim of this paper is to evaluate the performance of Apriori, Apriori PT and frequent Itemsets algorithms using the Tanagra 1.4.50 Tool. Although a brief introduction of these algorithms or sub-components of association component in Tanagra Tool is available within the tool itself but Tanagra tutorial available on official website gives more details about the listed algorithms for this study.

A. Association Rule Mining Algorithms:

- **Apriori**
  Apriori algorithm was proposed by R AGRAWAL AND R SRIKANT in 1994. This algorithm uses prior information of frequent item set properties hence the Apriori name is given to it [11]. The algorithm is highly efficient in generating frequent item sets.

- **Apriori PT**
  The implementation of Apriori algorithm is fast (in Tanagra) but needs a large memory space. The need of a lot of memory limits Apriori algorithm’s performances when we take large dataset or generates numerous rules. For this reason, a new approach is added to TANAGRA: the launching and the control of an external program [15].

- **Frequent Itemsets**
  Frequent Itemsets mining is one of the main objectives of the data mining. A frequent item set basically refers to the set of items that frequently appear together in a transactional data set.

B. Frequent Itemsets

Frequent Itemsets mining is one of the main objectives of the data mining. A frequent item set basically refers to the set of items that frequently appear together in a transactional data set.

For example, 90% of the customers who buy milk and bread will purchase butter too. This type of rules can be used for the promotion of the products. Frequent Itemsets provides the valuable information which can be used to better understand the relationship among various Itemsets. Frequent Itemsets in TANAGRA is based on the Borgelt’s “Apriori.exe” program [16].

II. LITERATURE REVIEW

K. Vanitha [2] analyzed performance of Apriori and FP-growth algorithms. The parameter used for comparison was execution time for different number of instances and...
confidence. The comparison is done on Super market data set. Author’s performance study shows that FP-Growth algorithm is more efficient and scalable than Apriori. M. Dhanda, S. Guglani, and G. Gupta [3] stated that in case of large dataset Apriori algorithm is not an efficient algorithm as it consumes more time. Authors have illustrated the disadvantages of Apriori algorithm and how to improve its efficiency by utilizing various attributes. Authors concluded that in a business environment the efficiency of Association rule mining can be improved by using attributes like profit, quantity. M. Tiwari, M.B. Jha, and O. Yadav [4] compared the performance of four classification algorithms, and four clustering algorithms on three different datasets named as zoo, Labor and Supermarket dataset. The performance of algorithms is evaluated on three test modes: **hold out method, percentage split, and full training.** Author’s work is focused to allow the retailer to increase customer understanding and make knowledge- driven decisions in order to provide an efficient customer service. V. Jain, G.S. Narula, and M. Singh [5] developed new methods to discover knowledge from online store database. They used association rule mining and clustering algorithms to classify the customers based on their reviews about the product. T.A. Kumbhare and S.V. Chobe [6] presented an overview of AIS, SETM, Apriori, Apriori tdr, Apriori hybrid, FP-Growth association rule mining algorithms. Also, compared these algorithms based on some performance criteria like accuracy, data support and execution speed. This paper concluded that FP-growth algorithm performs better than other algorithms. J. Ashri [7] focused on the performance of the multidimensional database. Author has used the Apriori algorithm as the base algorithm and optimized the results using empirical algorithmic approach. WEKA, MATLAB, MySQL Database Engine and MySQL J Connector for JDBC tools are used for implementation. A.K. Mishra, S.K. Pani, and B.K. Ratha [8] compared Apriori and FP-growth algorithms using weka tool. Authors have analyzed the frequent itemsets generation and number of cycles performed over the Apriori algorithm and Filter Associator in the context of association analysis. S.O. Fageeri, R. Ahmad, and H. Alhussian [9] analyzed the performance of Binary-Based algorithm against ELACT algorithm. The parameters used are execution time and memory usage using the CPU profiler of Java VisualVM. The Results show that Binary-Based algorithm performs better than ELACT algorithms.

M. Sinthuja, N. Puviarasan, and P. Aruna [10] compared the performance of Apriori, FP-Growth and ELACT algorithms based on two parameters runtime and usage of memory on spect heart data, primary tumor and mushroom dataset. M. Shridhar and M. Parmar [11] studied couple of good improved methodologies used for Apriori calculation. Authors also conducted a theoretical comparison of Apriori, Improved Apriori and FP-Growth algorithms. It is observed that I/O cost and size of Candidate Itemsets is reduced in Improved Apriori and FP-growth is faster than Apriori in case of large datasets. D. Ai, H. Pan, X. Li, Y. Gao, and D. He [12] presented a general survey of various association rule mining algorithms that are applicable to high-dimensional datasets. According to the previous studies the merits and characteristics of the algorithms are explained as well as areas for improvement and optimization strategies that might be better adapted to high-dimensional datasets are pointed out. Author concluded that many methodologies are not able to manage the issue of high dimensionality. Many of the methods with their merits and faults have been proposed but new algorithms that can better balance scalability and interpretability are still not found. M.A. ALBAHAR and K. G. MOHAMED implemented a Distributed Denial of Service (DDoS) attack detection system using Association rule learning in Simple Payment Verification (SPV). KDD dataset is used to analyze the detecting accuracy and processing time. To evaluate the effectiveness of the methods Authors used NSL-KDD and GureKDD datasets. The results of this paper show that Association rule learning algorithm is capable of detecting the DDoS attack in SPV.

### III. METHODOLOGY

The Methodology followed for this study basically includes two steps:

1. Theoretical Study
2. Implementation

#### A. Theoretical Study:

The theoretical study includes: study of Data Mining concepts and techniques, association rule mining algorithms and overview of Tanagra Tool. Research papers and Internet are the major contributors of this study.

#### B. Implementation:

Tanagra 1.4.50 is the open source tool used for the implementation purpose and the dataset used is spambase freely available on [https://www.openml.org/d/44](https://www.openml.org/d/44) downloaded on 10:33 AM 10/14/2019). Dataset consists of 4601 instances and 58 attributes.

### IV. ANALYSIS OF RESULTS:

The aim of this paper is to compare the performance of the Apriori, Apriori PT and Frequent Itemsets algorithms that are present in the TANAGRA 1.4.50 tool.

The results are analyzed based on two parameters execution time and memory used. Execution time of the algorithms is provided by the tool itself and we use the operating system information for measuring the memory usage [17].

The following tables present the test results of the Apriori, Apriori PT and Frequent Itemsets.

#### 1. For varying support

| Support | Confidence | Runtime in ms |
|---------|------------|---------------|
|         |            | Apriori | Apriori PT | Frequent Itemsets |
| 0.33    | 0.75       | 31ms    | 46ms       | 47ms |
| 0.35    | 0.75       | 15ms    | 47ms       | 47ms |
| 0.45    | 0.75       | 15ms    | 47ms       | 47ms |

The test results of Table 1.1 show that when we increase the support value from 0.33 to 0.35 runtime for Apriori algorithm has decreased from 31ms to 15ms and remain constant i.e. 15ms when support value increased to 0.45. Increase of 1ms is noticed with increase in support value.
from 0.33 to 0.35 and remain constant when support value is increased from 0.35 to 0.45. In case of frequent Itemsets the execution time remains same for varying support value. As a result of this table Apriori takes less time than other two algorithms for varying support value.

Figure 1.1 is the graphical representation of the Table 1.1 which shows the test results of Apriori, Apriori PT and Frequent Itemsets algorithms when compared based on varying support value against runtime.

Table 1.2 Memory usage in kb

| Support | Confidence | Memory usage in kb | Apriori | Apriori PT | Frequent Itemsets |
|---------|------------|--------------------|---------|-----------|------------------|
| 0.33    | 0.75       | 12,620k            | 11,484k | 11,452k   |
| 0.35    | 0.75       | 11,996k            | 11,544k | 11,552k   |
| 0.45    | 0.75       | 11,872k            | 11,956k | 11,964k   |

The test result of Table 1.2 shows that there is not a much difference in the size of memory Apriori, Apriori PT and Frequent Itemsets occupy. When the support value is 0.33 Frequent Itemsets took the less memory space i.e. 11,452k than other two algorithms. When we increased the support value from 0.33 to 0.35 Apriori PT took the less memory space than Apriori and Frequent Itemsets algorithms. At last when support is increased from 0.35 to 0.45 Apriori algorithms took the less memory than other two. As a result of this table we can conclude that for varying support value different algorithms take less memory than others.

Figure 1.2 is the graphical representation of the Table 1.2 which shows the test results of Apriori, Apriori PT and Frequent Itemsets algorithms when compared based on varying support value against memory usage.

2. Number of instances

Table 2.1 Runtime in ms

| No. Of Instances | Support | Runtime in ms |
|------------------|---------|---------------|
|                  | Apriori | Apriori PT    | Frequent Itemsets |
| 4601             | 0.33    | 31ms          | 46ms              |
| 3499             | 0.33    | 31ms          | 46ms              |
| 1500             | 0.33    | 63ms          | 31ms              |

Table 2.1 shows that for 4601 instances Apriori took less execution time i.e. 31ms than Apriori PT and Frequent Itemsets. For 3499 instances Apriori and A-priori PT requires 31ms while Frequent Itemsets require 46ms. For 1500 instances the execution time for Apriori increased to 63ms, Apriori PT execution time remain constant and execution time of Frequent Itemsets reduced with the reduction of number of instances.

Figure 2.1 is the graphical representation of the Table 2.1 which shows the test results of Apriori, Apriori PT and Frequent Itemsets algorithms when compared based on different number of instances against runtime.

Table 2.2 Memory usage in kb

| No. Of Instances | Support | Memory usage in kb |
|------------------|---------|--------------------|
|                  | Apriori | Apriori PT         | Frequent Itemsets |
| 4601             | 0.33    | 12,620k            | 11,484k          | 11,452k         |
| 3499             | 0.33    | 11,680k            | 12,404k          | 12,380k         |
| 1500             | 0.33    | 25,640k            | 12,076           | 11,460k         |

Figure 2.1 Number of instances vs. Runtime

Figure 2.1 is the graphical representation of the Table 2.1 which shows the test results of Apriori, Apriori PT and Frequent Itemsets algorithms when compared based on different number of instances against runtime.
The test result of Table 2.1 shows that for 4601 instances Frequent Itemsets took the less memory space i.e. 11,452k than other two algorithms. When we decreased the number of instances to 3499 Apriori took less memory space than Apriori PT and Frequent Itemsets algorithms. For 1500 instances Apriori algorithms took less memory than other two. As a result of this table we can conclude that when we decrease number of instances different algorithms take less memory than others.

Table 3.1 shows that when rule length is 4 Apriori took less execution time i.e. 31ms than Apriori PT and Frequent Itemsets. When rule length is 7 Apriori all three algorithms took same amount of time 47ms. When rule length is 10, Apriori took least execution time.

Table 3.2 Memory usage in kb

| No. Of Instances | Support | Memory usage in kb |
|------------------|---------|--------------------|
|                  | Apriori | Apriori PT         | Frequent Itemsets |
| 4                | 0.33    | 12,620k            | 11,484k           |
| 7                | 0.33    | 11,480k            | 12,244k           |
| 10               | 0.33    | 12,400k            | 12,476k           |

The test result of Table 3.2 shows that when rule length is 4 Frequent Itemsets took the less memory space i.e. 11,452k than other two algorithms. When we increased the rule length to 7 Apriori took less memory space than Apriori PT and Frequent Itemsets algorithms. For rule length ten Apriori algorithm took less memory than other two algorithms.

Table 3.1 Runtime in ms

| Rule Length | Support | Runtime in ms |
|-------------|---------|---------------|
|             | Apriori | Apriori PT    | Frequent Itemsets |
| 4           | 0.33    | 31ms          | 46ms              |
| 7           | 0.33    | 47ms          | 47ms              |
| 10          | 0.33    | 31ms          | 46ms              |

The results show that when we increase the support value the Apriori algorithm takes less execution time than Apriori PT and Frequent Itemsets and different algorithms for different support values take less memory space than others. When numbers of instances are reduced to 1500 that is the one third of the total instances Frequent Itemsets outperforms well both in case of memory and execution time. When rule length is increased the Apriori algorithm performs better than Apriori PT and Frequent Itemsets both in terms of execution time and memory usage.

V. CONCLUSION

In this paper three association rule mining algorithms namely, Apriori, Apriori PT and Frequent Itemsets are compared. Parameters used are execution time and memory used for different number of instances, support and Rule Length. The results show that when we increase the support value the Apriori algorithm takes less execution time than Apriori PT and Frequent Itemsets and different algorithms for different support values take less memory space than others. When numbers of instances are reduced to 1500 that is the one third of the total instances Frequent Itemsets outperforms well both in case of memory and execution time. When rule length is increased the Apriori algorithm performs better than Apriori PT and Frequent Itemsets both in terms of execution time and memory usage.
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