A Comparative Analysis of Stance Detection Approaches and Datasets

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Abstract

Various approaches have been proposed for automated stance detection, including those that use machine and deep learning models and natural language processing techniques. However, their cross-dataset performance, the impact of sample size on performance, and experimental aspects such as runtime have yet to be compared, limiting what is known about the generalizability of prominent approaches. This paper presents a replication study of stance detection approaches on current benchmark datasets. Specifically, we compare six existing machine and deep learning stance detection models on three publicly available datasets. We investigate performance as a function of the number of samples, length of samples (word count), representation across targets, type of text data, and the stance detection models themselves. We identify the current limitations of these approaches and categorize their utility for stance detection under varying circumstances (e.g., size of text samples), which provides valuable insight for future research in stance detection.

1 Introduction

The task of detecting stance from a text sample, i.e., determining if the author of the text is in favor, against, or has a neutral attitude towards an entity or proposition in the text (Mohammad et al., 2016; Zhou et al., 2017), has not only contributed to increased understanding of how users behave and interact on these platforms (Küçük and Can, 2020), but it has also complemented sentiment and semantic analyses (Stieglietz and Dang-Xuan, 2013). In stance detection, the entity or proposition, which is often referred to as the target, can be a place, person, product, situation, policy, organization, etc. (Mohammad et al., 2016).

Many machine and deep learning and natural language processing (NLP) techniques have been proposed for automated stance detection (Zhou et al., 2017; Mohtarami et al., 2018; Mohammad et al., 2016; Augenstein et al., 2016). However, substantial advancements thus far have depended on publicly available datasets (Sobhani et al., 2017; Mohammad et al., 2017), which, at the time of their writing, were not large nor diverse in comparison to datasets for other NLP tasks like sentiment analysis (Socher et al., 2013; Ni et al., 2019; Neal et al., 2017). Most stance detection approaches have been trained and tested on the benchmark dataset used in the SemEval 2016 workshop (SemEval, 2016; Mohammad et al., 2017), limiting the analysis of stance detection on varying text types (blogs, social media posts, news articles, etc.).

Due to the nature of the datasets on which current stance detection models are trained, their ability to generalize to larger datasets is not well-studied. This includes a comparative analysis of their runtime, performance depending on the size of the dataset, and their application to cross-dataset stance detection, in which subtasks like cross-target stance detection are receiving increasing attention (Wei and Mao, 2019; Zhang et al., 2020; Liang et al., 2021; Conforti et al., 2021; Ji et al., 2022; Xu et al., 2018). Thus, we present a comparative analysis of stance detection models as a means of benchmarking existing approaches such that future research can address gaps identified in this work.

This paper presents an analyses of six commonly used stance detection classification approaches, each trained and tested on three publicly available datasets (Mohammad et al., 2017; Sen et al., 2018; Somasundaran and Wiebe, 2010). The text samples in these datasets cover three types of data sources (i.e., Twitter posts, responses to questions, and online debates), and are annotated with the target (e.g., gun rights, atheism, e-cigarettes, etc.) and the author’s stance (FAVOR, AGAINST, or NEUTRAL) towards the target. In prior work, Ghosh et al. (2019) also compared the reproducibility of different stance detection models on two datasets (Sen et al., 2018; Mohammad et al., 2017). While
their work studied stance detection within a single dataset, they observed that “no single method [was] able to give very high metric value over all datasets” (Ghosh et al., 2019). However, a comparative analysis of other parameters that could play a role in stance detection accuracy, alongside studying existing models in more demanding scenarios, such as their application across datasets, has yet to be explored. That is, prior work compares the merits and limitations of stance detection models in terms of stance detection accuracy alone, while we contribute novel insight concerning other metrics (e.g., runtime) and use cases (e.g., cross-dataset stance detection). Specific contributions include:

1. We examine the generalizability of stance detection models across text types by using three publicly available datasets, each representing three different text domains (i.e., Twitter data, query responses, and long debates).
2. We conduct cross-dataset stance detection to determine if current stance detection models can accurately identify stance on datasets unseen during training, furthering the analysis of generalizability.
3. We explore the impacts of different characteristics of the datasets, including sample size, sentence length, semantic context, and runtime, on stance detection accuracy.

2 Background

Initial work in stance detection focused on determining the stance of political and parliamentary debates (Somasundaran and Wiebe, 2010). Lately, this interest has shifted towards social media platforms due to the diversity of opinions shared on these applications (Mohammad et al., 2016). Many tasks have been proposed in the past owing to the diverse applications of stance analysis on social media like multi-target stance detection (Wei et al., 2018; Sobhani et al., 2017), cross-target stance detection (Zhang et al., 2020; Conforti et al., 2021; Wei and Mao, 2019), humour detection (Zubiaga et al., 2018; Lukasik et al., 2019), and fake news stance detection (Ghanem et al., 2018; Umer et al., 2020).

To date, there have been numerous efforts for stance detection using traditional machine learning algorithms and deep learning techniques (Mohammad et al., 2016; Al-Ghadir et al., 2021), while the 2016 SemEval workshop’s task on detecting stance in tweets (SemEval, 2016) generated various stance detection approaches which used traditional sentiment and sentence classification features like n-grams and embedded vectors (Zarrella and Marsh, 2016; Wei et al., 2016). Workshop submissions showed significant improvement in performance when using support vector machines (SVM), even in comparison to the top three submissions which leveraged transfer learning and recurrent neural networks (RNNs) (Mohammad et al., 2016). For instance, the method proposed by Zarrella and Marsh used transfer learning on features extracted from two large unlabeled datasets via distant supervision (Zarrella and Marsh, 2016), although their method failed to outperform the SVM-derived baseline.

On the other hand, RNN models also show promising results. Zhou et al. extended two RNN models (biGRU and biGRU-CNN) to incorporate target information via a token-level (AT-biGRU) and semantic-level attention (AS-biGRU) mechanism for detecting stance in tweets (Zhou et al., 2017). Similarly, Ghosh et al. (2019) reproduced a few competitive Convolutional Neural Network (CNN) and RNN based methods, and compared them with Google’s Bidirectional Encoder Representations from Transformers (BERT) model.

3 Methodology

3.1 Dataset Descriptions

The chosen datasets were selected due to their diversity in text type, number of text samples, and size of each sample. Only datasets with samples written in English were considered.

The SemEval-2016 Task 6A Stance Dataset

The SemEval-2016 Stance Dataset (Mohammad et al., 2017) was used in the task of stance detection at SemEval-2016 (SemEval, 2016). It contains 4,870 manually annotated (stance and target) tweets. Tweets in the dataset are divided among five targets: “Atheism”; “Climate Change is Real Concern”; “Feminist Movement”; “Hillary Clinton”; and “Legalization of Abortion.” Each tweet is labeled with the author’s stance (FAVOR, AGAINST or NEITHER) towards the target. An example is shown below:

| Target          | Tweet                                                                 | Stance |
|-----------------|-----------------------------------------------------------------------|--------|
| Feminist movement | “Whether you label yourself a feminist or not I think it’s important that we address equal rights.” | FAVOR  |
Multi-Perspective Consumer Health Query Data (MPCHI) The MPCHI dataset (Sen et al., 2018) consists of responses to five different queries: “Are e-cigarettes safe?”; “Does the MMR vaccine lead to autism in children?”; “Does sunlight exposure lead to skin cancer?”; “Does vitamin C prevent the common cold?”; and “Should women take HRT post-menopause?” This dataset was created by retrieving the top 50 links corresponding to each query on the web, and then using crowd-sourcing to retrieve query relevant sentences. Each sentence has a polarized stance, i.e., FAVOR or AGAINST. An example is shown below:

| Target | Response | Stance |
|--------|----------|--------|
| Does sunlight exposure lead to skin cancer? | The UV explanation for melanoma is not adequate. | AGAINST |

Ideo logical Online Debates The Ideological Online Debates dataset (Som asundaran and Wiebe, 2010) consists of political and ideological online debates on “Existence of God”; “Healthcare”; “Gun Rights”; “Gay Rights”; and “Abortion and Creationism.” Debates for each topic are labeled as FOR or AGAINST; we converted the label FOR to FAVOR for consistency across datasets. An example is shown below:

| Target | Response | Stance |
|--------|----------|--------|
| Gun Rights | "The statement of ‘Guns kill people, Guns kill children’ is false guns don’t kill people, people kill people. Guns should be allowed everywhere GUNS ARE GOOD." | FAVOR |

3.2 Stance Detection Approaches

Approach #1: Support Vector Machines and N-grams Application of SVMs for stance detection were proposed by Mohammad et al. (2016), and used as the baseline method in the SemEval (Mohammad et al., 2016) and in other stance detection approaches (Zhou et al., 2017; Ghosh et al., 2019; Augenstein et al., 2016; Mohtarami et al., 2018). A SVM is a classification algorithm which finds a hyperplane having a maximum margin, or distance, between data points of different classes, in an n-dimensional space. We refer the reader to (Noble, 2006) for more details on SVMs.

We were unable to find publicly available code by the authors to replicate these experiments, and thus wrote the code from scratch using the details provided in the article (Mohammad et al., 2016). We note that the article does not mention which feature extraction method was used to extract n-grams (i.e., CountVectorizer or TfidfVectorizer). A CountVectorizer captures the frequency of tokens in a text sample, while a TfidfVectorizer (Term Frequency - Inverse Document Frequency) provides both the frequency of tokens and their importance by penalizing those that occur too frequently or not often enough. Here, we have implemented TfidfVectorizer as it performed better. We tuned the SVM’s parameters (kernel, γ, C) using a grid search and five-fold cross-validation. Following the work of Mohammad et al. (2016), our experimental approach consisted of two tasks:

1. SVM-ngrams: Multiple SVMs (one per target) trained on n-grams, where n = 1, 2, 3 and n = 2, 3, 4, 5 for word and character n-grams, respectively.

2. SVM-ngram - comb (overall): A single classifier trained on all targets using the same features as SVM-ngram.

Approach #2: Bi-directional Gated Recurrent Units Gated Recurrent Units (GRUs) are very similar to basic RNNs except that they have a relevance gate which are capable of updating only relevant information, making them useful for stance detection (Zhou et al., 2017). A GRU maps the input sequence of length N, \( x^{<t_1>}, x^{<t_2>}, x^{<t_3>}, ..., x^{<t_N>} \) into a set of hidden states \( [h^{<t_1>}, h^{<t_2>}, h^{<t_3>}, ..., h^{<t_N>}] \) as follows:

\[
\begin{align*}
\Gamma_u &= \sigma(W_u h^{<t_0>} + x^{<t_1>}) + b_u \\
\Gamma_r &= \sigma(W_r h^{<t_0>} + x^{<t_1>}) + b_r \\
h^{<t_1>}&= \tanh(W_h [\Gamma_r \ast h^{<t_0>} + x^{<t_1>}]) + b_h \\
h^{<t_1>}&= \Gamma_u \ast h^{<t_0>} + (1 - \Gamma_u) \ast h^{<t_1>}
\end{align*}
\]

\( \Gamma_u \) corresponds to the update gate and \( \Gamma_r \) to the reset gate; \( \sigma(\cdot) \) is a sigmoid function; \( W_u, W_r, W_h \in \mathbb{R}^{d_l \times d_0} \) represent the weight matrices; \( h^{<t_1>} \in \mathbb{R}^{d_l} \) corresponds to the generated candidate hidden state and \( h^{<t_1>} \in \mathbb{R}^{d_l} \) to the real updated hidden state; \( b_u, b_r \in \mathbb{R}^{d_l} \) are bias terms; and \( x^{<t_n>} \in \mathbb{R}^{d_0} \) represents a word embedding of tokenized and pre-processed text.

Bi-directional GRUs (bi-GRUs) process a sequence in forward and backward directions, i.e., the same gated mechanism is applied from both directions to the sequence. The final hidden state output is the concatenation of both outputs, capturing information from past and future sequences. For a text, X, the final vector representation is

\[
X = \frac{\overrightarrow{h^{<t_N>}} + \overleftarrow{h^{<t_1>}}}{2}
\]

where || represents the concatenation of two vectors.
Approach #3: Bi-directional Gated Recurrent Unit - Convolutional Neural Network (Zhou et al., 2017) BiGRUs are powerful in capturing dependencies in sequential data, but its gated mechanism is highly dependent on the length of a text sequence. If the length of the sequence becomes very large, it can suffer from vanishing gradients, resulting in information loss from initial sequences. Because the Online Debate Dataset (Somasundaran and Wiebe, 2010) has an average text length that is much higher compared to the other datasets used in our experiments, we replicated the Bi-directional Gated Recurrent Unit - Convolutional Neural Network (biGRU-CNN) model. Using the approach proposed by Tan et al. (2015) and used by Zhou et al. (2017) for stance detection on Twitter data, each value of feature map, $c^{<i>}$, is obtained by applying filter, $W_g$, on $k$ concatenated consecutive hidden states $h^{<i:i+k-1>}$. The calculation also includes the addition of a bias term, $b_g$, as given in the equation below:

$$c^{<i>} = g(W_g^T h^{<i:i+k-1>} + b_g)$$

where $g$ is a rectified linear unit function. To capture the most important semantic features, $c'$, max pooling is applied over the generated feature map $C = [c^{<1>}, c^{<2>}, c^{<3>}...c^{<N-k+1>}]$, where $N$ is the input sequence length. Multiple features are generated using different values of sliding windows (i.e., $k = 3, 4, 5$), which are concatenated to obtain a vector representation of a text sample. We refer the reader to (Zhou et al., 2017) for more details on the biGRU and biGRU-CNN models.

Approach #4: Bi-directional Long Short Term Memory Models Long Short Term Memory models (LSTMs) allow a deep network to forget irrelevant information. LSTMs have shown promising results in many applications like image captioning, speech recognition, chatbots, next-character prediction and music composition, and stance detection (Su et al., 2017; Wang et al., 2016; Eck and Schmidhuber, 2002; Graves et al., 2013; Sundermeyer et al., 2012; Augenstein et al., 2016). LSTMs map an input sequence of length $N$, $[x^{<t_1>}, x^{<t_2>}, x^{<t_3>}...x^{<t_N>}]$ into a set of hidden states $[h^{<t_1>}, h^{<t_2>}, h^{<t_3>}...h^{<t_N>}]$ as follows:

$$\Gamma_f = \sigma(W_f[h^{<t-1>}, x^{<t>}] + b_f)$$
$$\Gamma_i = \sigma(W_i[h^{<t-1>}, x^{<t>}] + b_i)$$
$$\Gamma = \Gamma_f \odot \Gamma_i - 1 + \Gamma_f \odot \Gamma_i$$
$$\Gamma_o = \sigma(W_o[h^{<t-1>}, x^{<t>}] + b_o)$$
$$h^{<t>} = \Gamma_o \tanh(\Gamma_t)$$

where $\Gamma_f, \Gamma_i, \Gamma_o, \Gamma_t$ represent the forget, input and output gates, respectively; $W_f, W_i, W_c, W_o$ are the weight matrices, $b_f, b_i, b_c, b_o$ are the biases; $\Gamma_t$ and $\Gamma_t$ are the candidate cell state and final cell state, respectively; $\sigma(\cdot)$ is the sigmoid function; $\odot$ represents the Hadamard product or element wise multiplication; and $h^{<t>} \in R^{d_h}$ the real updated hidden state.

Similar to the biGRU, a biLSTM processes a given sequence forward and backward; the same gated mechanism is applied from both directions to the sequence. The final hidden state output is the
concatenation of both outputs. This allows the capture of information from past and future sequences. For a text, $X$, the final vector representation is $X = h^{<t\leq N>} \parallel h^{<t=1>}$. 

**Approach #5: Bi-directional Long Short Term Memory - Convolutional Neural Network**  
The architecture of a bi-directional LSTM-CNN is similar to biGRU-CNNs, except the outputs of consecutive hidden layers of the LSTM are fed into the same CNN architecture as discussed in Approach #3.

**Approach #6: Bidirectional Encoder Representations from Transformers (BERT)**  
BERT was developed by Google AI Language as a language representation model (Devlin et al., 2018a). It is a masked language model which generates contextual embeddings for each token in the raw text by incorporating context in both left and right directions in the sentence. It has also been used for next sentence prediction (Devlin et al., 2018b). We fine-tuned the BERT base model (uncased) for stance detection with 50 epochs, a batch size of 32, and a maximum sequence length of 128. We used 512 tokens per sequence and a learning rate of 2e-5. We used the pooled output from the final layer of BERT model and applied a dropout of 0.1 followed by a Dense layer with a sigmoid activation function. We note that BERT was trained in an early stopping fashion.

### 3.3 Experimental Setup

#### Data Preprocessing
In line with Mohammad et al. (2016), for all other models except the SVM, the text was preprocessed as follows. Each text sample was converted to lowercase characters. Retweets, URLs, and hashtags were removed when applicable. Stop words and punctuation were removed to then create an array of tokens. To create a vocabulary dictionary, all unique words (i.e., keys) in the dataset were assigned a unique number (i.e., value) corresponding with its index in the dictionary. Indices 0, 1, and 2 were reserved for padding (_PAD_), end of sentence (_</e>_), and unknown tokens (_UNK_), respectively. Each text sample was then transformed into a numerical array, which consisted of the value corresponding to each key (i.e., word in the sentence) in the vocabulary dictionary. The resulting array was padded to the maximum sentence length.

#### Training and Testing
Like Mohammad et al. (2016), all models were trained on all three classes for the SemEval and MPCHI datasets, and the NEUTRAL/NEITHER class was not considered during testing. Further, because the Ideological dataset only consist of two classes, all models were trained on these two classes for this dataset.

We considered several experiments: one model trained per target, a model trained on all targets, and a model trained on one dataset and tested on the others. For all models except BERT, we performed five-fold cross-validation with 50 epochs per fold. We used the same hyperparameters as Zhou et al. (2017) for all neural network models, along with using GLOVE (Global Vectors for Word Representation) Wikipedia embeddings (Pennington et al., 2014). These hyperparameters were obtained by using a grid search on the biGRU model. For BERT, we used the same hyperparameters as Ghosh et al. (2019). All hyperparameters are listed in Table 4.

### 3.4 Evaluation

In line with the evaluation metric used in the SemEval-2016 Task 6A and other studies, we employ the macro-average of the $F_1$ score of detecting FAVOR and AGAINST stance.

\[
F_{favor} = \frac{2P_{favor}R_{favor}}{P_{favor} + R_{favor}} \\
F_{against} = \frac{2P_{against}R_{against}}{P_{against} + R_{against}} \\
F_{avg} = \frac{F_{favor} + F_{against}}{2}
\]

### 4 Results

#### 4.1 Performance Per Dataset

**SemEval 2016 Stance Dataset**  
According to Table 2, BERT outperforms all models across all targets, excluding LA, for the SemEval dataset. We note that the BERT model learns contextual dependencies in a sentence, while sequence learning models, biLSTM and biGRU, are based on GLOVE embeddings which do not take context into account. We also observe some merit (6 of 10 experiments showed increased accuracy with the added CNN layer) with adding the CNN layer for other models; biGRU-CNN outperformed biGRU for targets AT, CC, FM, LA by an average of 4.8%. biLSTM-CNN outperformed biLSTM with an average increase of 1.95% on targets FM and HC.
Table 2: $F_1$ macro score for each model when trained and tested on the same target.

However, an interesting observation is that, with the exception of BERT, the deep sequence models did not consistently outperform the SVM (the biGRU-CNN outperformed the SVM for AT and LA targets). We attribute the poor performance of deep learning models to their need for a large number of examples, which is not available in the SemEval dataset. We suspect that the BERT model outperformed SVM in most cases because it is a pre-trained model which is fine-tuned on the data corresponding to targets. Nonetheless, we posit that in the case smaller datasets, a SVM with a Tf-Idf vector captures more stance expressing features than deep learning sequence models.

MPCHI Dataset

As shown in Table 2, we again observe that the SVM outperforms all models in most cases (EC, MV, HT). For biLSTM-CNN, the performance was increased by adding the CNN layer to biLSTM by an average of 8.85% for targets EC, MV, VC, and HT. Adding the CNN layer to biGRU boosted its performance by an average of 6.76% for targets EC, MV, and SC.

Further, the biLSTM-CNN’s performance was improved by an average of 7.2% compared to biGRU’s performance. We suspect this is due to the ability of these models to forget and the text sample size. The number of examples in the MPCHI dataset is one-third of the number of examples in the SemEval dataset, although the MPCHI has a greater average sentence length. Sequence models like biGRU and biLSTM can automatically extract stance expressing features from a sentence of adequate length, which should not be too short or too long. However, the biLSTM may be a more optimal model than biGRU since the biLSTM can forget irrelevant information while biGRU does not. Also, since sentences with high length will result in larger sequences to classify, the problem of vanishing gradient descent might arise.

Ideological Online Debates Dataset

From Table 2, it can be observed that the SVM outperformed other models for targets EG, Gu R, Ga R, and AB. The biLSTM-CNN outperformed biLSTM for all targets by an average of 3.68%. The biGRU-CNN outperformed biGRU for all targets by an average of 3.41%. It is important to note that BERT’s performance was generally poorer than previously observed for the other datasets. We attribute this to its limitation of the maximum processing sequence length of 512 for this dataset, whereas the actual average sentence length is greater than 512. Therefore, truncating the rest of the text leads to a loss of information.

We note that the Ideological dataset has the highest sentence average length (see Table 1). An interesting observation here is that given an adequate sequence length, both biLSTM-CNN and biGRU-CNN outperformed their non-CNN added version for all targets. However, for the SemEval and MPCHI datasets, where the sequence length is relatively small, these CNN-added models were only able to outperform on some targets. We attribute this to feeding the output of the bidirectional layers to a CNN, which further enables the model to capture most stance semantic features from the feature map.

4.2 Performance Per Stance Detection Model

biGRU and biGRU-CNN

For the biGRU and biGRU-CNN models, Table 2 shows that adding a
Table 3: $F_1$ macro score for each model when trained on one dataset and tested on another dataset.

CNN layer to the hidden layer outputs of biGRU generally provides improved $F_1$ macro scores in the SemEval and MPCHI datasets. We suspect that feeding the output of the bidirectional layers of the biGRU, which contains information about dependencies in a text sequence, into CNN layers with different filter sizes, enables the model to better capture important semantic features. A further possible explanation for the lower accuracy of the biGRU could be the lower average sentence length (after pre-processing) of 9 tokens in the SemEval dataset and 15 tokens in the MPCHI dataset, causing the biGRU to fail to recognize dependencies in the sequence; the CNN layer enabled the biGRU to better capture dependencies. This claim is supported by the fact that the biGRU-CNN performed better than SVM for targets AT, CC, and LA. On the other hand, the poor performance of biGRU for the Ideological Debates dataset can be attributed to longer sequences, which may be difficult to process and identify within sentence dependencies.

**biLSTM and biLSTM-CNN** Table 2 also shows the $F_1$ macro score of the biLSTM and biLSTM-CNN models. First, when trained and tested on the SemEval dataset, the biLSTM did not outperform the SVM. Further, adding a CNN layer did not improve the performance of biLSTM except for target AT and slightly for FM and HC. This is attributed to the lower sequence length. This claim is supported by the performance of biLSTM-CNN on MPCHI targets, where it outperformed the biLSTM along with biGRU and biGRU-CNN models in most cases, possibly because the LSTM is capable of forgetting irrelevant information, which enables it to capture more accurate dependencies in the text sequence than the biGRU.

**BERT** The BERT model is capable of capturing contextual information for each token in a text sequence, both in the left and right directions. Being an attention model, it also directs attention towards the desired word in the sequence. One interesting observation is that while the BERT model performs best in SemEval, except for target LA, it does not perform well on EC, MV, HT, and overall in the MPCHI dataset. Similarly, for the Ideological Debates dataset, it does not perform better than SVM and other sequence models. We attribute this to the following observations. First, the number of training examples in the SemEval dataset is three times the number of examples in the MPCHI dataset. Further, the $F_1$ macro score is computed for the Favor and Against classes only; the percentage of training examples is larger for the SemEval dataset (73.71%) compared to the MPCHI dataset (61.75%). For the Ideological Debates dataset, the mean sentence length is 784.68 words, whereas BERT can be trained on a maximum of 512 tokens. It is important to observe that the mean sentence length in the SemEval dataset is smaller (102.95) than the MPCHI dataset (143.18). However, BERT performed better on the former given the higher number of training examples.

### 4.3 Cross-Dataset Stance Detection

We investigated the performance across datasets (trained on one dataset and tested on the others) to determine the generalizability of each model. Our datasets are diverse in size and text types, thus motivating this analysis. Specifically, in SemEval, the average sentence length is 102.95 words. In MPCHI, the average sentence length is 143.18 words. In Ideological Online Debates, the average sentence length is 784.68 words. Detailed results
are given in Table 3.

Overall, we find that each model generalizes poorly, highlighting the need for more robust algorithmic solutions to stance detection, especially for cross-dataset stance detection. Performance degradation could be attributed to many factors, including diversity of topics across datasets, diversity in sample sizes, and the failure of models to capture sequential information as the dataset sizes change. Specifically, the datasets used in this work comprise of contextually diverse targets and domains. There is some domain overlap in SemEval and Ideological Debates (e.g., (AT, EG) and (FM, LA, AB)), but the number of training examples in these datasets vary. Therefore, a model trained on less training data might underperform due to low and imbalanced learning. Since deep learning models are capable of capturing relevant information from the data automatically, they fail to generalize over datasets when trained on fewer data and significantly varying text lengths. Therefore, while using deep learning models, a large number of examples per target with adequate text length contributes highly towards training on prediction performance.

The common use of GLOVE embeddings could also play role in poor generalization across datasets. GLOVE embeddings in sequence models do not take context into account. Unlike sentiment analysis, where the positive, negative and neutral words are similar across datasets, stance analysis is dependent on the revolving context around the target. Cross-dataset stance detection might be improved by using contextual embeddings for training.

4.4 Runtime Performance Comparison

Table 4 provides scaled runtimes (training time) and scaled performances according to Table 2 for experiments considered. This table serves as a reference when deciding on the best-case model architecture in consideration of sample size and sentence lengths, in-dataset versus cross-dataset stance detection, and whether the stance detection model extracts semantic context. For example, when choosing between biLSTM-CNN and BERT for a dataset similar to MPCHI, this table suggests that although the biLSTM-CNN has lower average per target training runtime, while BERT has higher runtime, the per target performance is medium for both models. Because of this, the biLSTM-CNN can be chosen over BERT. Importantly, note that all experiments were run on a NVIDIA A40 GPU with four GPUs per task and 500GB memory. The provided categories in Table 4 are dependent on this setup. The exact runtime in seconds and all code files of the experiments in this paper are available at the following Github link: https://github.com/nlpgrp/stance_comparison

5 Discussion and Recommendations

Prior work identifies a linear relationship between the labels in stance detection and sentiment analysis — that is, Positive = Favor and Negative = Against (ALDayel and Magdy, 2021). However, an author can also express a negative sentiment, while being in favor of the target. For example, in the following tweet “The statement of ‘Guns kill people, Guns kill children’ is false guns don’t kill people, people kill people. Guns should be allowed everywhere GUNS ARE GOOD”, TextBlob (Loria, 2018), a Python text processing library, predicts its sentiment as negative, whereas the actual stance of this tweet towards the target of Gun Rights is Favor. Thus, sentiment is based on the polarity of words in the text, which are more likely to persist across datasets and varying domains. On the other hand, it is evident from Table 3 that the current benchmark stance detection models generalize poorly across datasets. This is due to the expression of stance toward a specific target, and hence the dependence on semantic context. Specifically, semantic context differs with the target, in addition to the domain of the text. For example, in the SemEval dataset, targets Feminist Movement and Legalization of Abortion can be categorized to a similar domain of women’s rights. However, a stance detection model trained on the target of Legalization of Abortion can only perform well when tested on the target of Feminist Movement if it has learned the semantic contextual knowledge. This is called cross-target stance detection (Conforti et al., 2021).

We can consider cross-target stance detection a subtask of cross-dataset stance detection. That is, the limitations associated with cross-target stance detection were observed in this work for cross-dataset stance detection. It is evident from Table 3 that all models trained on the SemEval dataset generalize poorly when tested on the MPCHI dataset as the model cannot adapt knowledge from one domain to another. We anticipate improved generalization of models across datasets if the targets in both datasets belong to similar domains, thus
allowing the model to leverage similar linguistic and semantic cues. Further, we also found all deep learning stance detection methods except BERT to be trained using GLOVE embeddings. As noted previously, GLOVE embeddings do not capture context. Future work should consider the use of pre-trained models or their embeddings for training sequence models, such as BERT, Sentence Bert (Reimers and Gurevych, 2019), Universal Sentence Encoder embeddings (Cer et al., 2018), or Contextualized Word Vectors embeddings (McCann et al., 2017). This will enable the model to learn semantic contextual dependencies, likely leading to better performance.

Finally, we often observed performance degradation due to smaller dataset sizes. To cope with this, we suggest future work investigate the use of sampling techniques like random sampling, SMOTE (Syntethic Minority Over-Sampling Technique) (Chawla et al., 2002), synthetic data augmentation techniques like EDA (Easy Data Augmentation) (Wei and Zou, 2019), and synthetic data integration, such as paraphrase generation, to handle highly unbalanced data (Liu et al., 2019). Zero-shot learning has also shown improvement in these types of cases (Allaway et al., 2021).

### 6 Conclusion

In this paper, we replicated six popular stance detection approaches and analyzed them using three publicly available datasets. We explored how well these methods perform in stance detection per and across each dataset. Our results show that current methods generalize poorly, potentially due to the diversity in targets and the use of deep models which do not consider semantic contextual information, such as meaning and domain specificity. In our experiments, BERT is the only model which captures semantic context; all other deep learning models are trained on GLOVE embeddings which do not capture context. We also explored the SVM, another baseline stance detection model, which only captures surface-level vocabulary statistics. Our observations and recommendations for future work, such as the use of sampling techniques to increase dataset sizes and the use of pre-trained models like Sentence Bert to capture context, are also noted.

To expand this work, we will test similar methods for cross-target stance detection. We are also developing techniques to improve cross-target, cross-domain, and cross-dataset stance analyses. We will also consider larger datasets like the Will-They-Won’t-They dataset proposed by Conforti et al. (2020), and other baseline models for cross-target stance detection such as those proposed by Augenstein et al. (2016), Du et al. (2017), and Xu et al. (2018).
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