Lorentzian Graph Convolutional Networks

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ABSTRACT

Graph convolutional networks (GCNs) have received considerable research attention recently. Most GCNs learn the node representations in Euclidean geometry, but that could have a high distortion in the case of embedding graphs with scale-free or hierarchical structure. Recently, some GCNs are proposed to deal with this problem in non-Euclidean geometry, e.g., hyperbolic geometry. Although hyperbolic GCNs achieve promising performance, existing hyperbolic graph operations actually cannot rigorously follow the hyperbolic geometry, which may limit the ability of hyperbolic geometry and thus hurt the performance of hyperbolic GCNs. In this paper, we propose a novel hyperbolic GCN named Lorentzian graph convolutional network (LGCN), which rigorously guarantees the learned node features follow the hyperbolic geometry. Specifically, we rebuild the graph operations of hyperbolic GCNs with Lorentzian version, e.g., the feature transformation and non-linear activation. Also, an elegant neighborhood aggregation method is designed based on the centroid of Lorentzian distance. Moreover, we prove some proposed graph operations are equivalent in different types of hyperbolic geometry, which fundamentally indicates their correctness. Experiments on six datasets show that LGCN performs better than the state-of-the-art methods. LGCN has lower distortion to learn the representation of tree-likeness graphs compared with existing hyperbolic GCNs. We also find that the performance of some hyperbolic GCNs can be improved by simply replacing the graph operations with those we defined in this paper.

KEYWORDS

Graph representation learning, hyperbolic space, deep learning, representation learning

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1 INTRODUCTION

Graph Convolutional Networks (GCNs) [10, 19, 25] are powerful deep representation learning methods for graphs. The current GCNs usually follow a message passing manner, where the key steps are feature transformation and neighborhood aggregation. Specifically, GCNs leverage feature transformation to transform the features into higher-level features, and neighborhood aggregation in GCNs averages the features of its local neighborhood for a given node. GCNs have aroused considerable attention [10, 19, 25] and are widely used in many application areas, e.g., natural language processing [21, 58], recommendation [47, 59] and disease prediction [38, 41].

Most GCNs learn the node features in Euclidean spaces. However, some studies find that compared with Euclidean geometry, hyperbolic geometry actually can provide more powerful ability to embed graphs with scale-free or hierarchical structure [8, 9, 34]. As a consequence, several recent efforts begin to define graph operations in hyperbolic spaces (e.g., feature transformation, neighborhood aggregation), and propose hyperbolic GCNs in different ways [2, 6, 30, 60]. For instance, HGCGN [6] extends the graph convolution on the hyperboloid manifold of hyperbolic spaces, while HAT [60] leverages the Poincaré ball manifold to design hyperbolic graph operations.

Despite the promising performance of hyperbolic GCNs, existing hyperbolic message passing rules do not rigorously follow hyperbolic geometry, which may not fully embody the ability of hyperbolic spaces. Specifically, these hyperbolic GCNs suffer from the following issues: (1) Some hyperbolic graph operations could make node features out of the hyperbolic spaces. For example, a critical step of HGCGN [6], the feature transformation, is actually conducted in tangent spaces. However, it ignores the constraint of Lorentzian scalar product in tangent spaces, which leads to the node features...
deviate from the hyperboloid manifold. (2) The current hyperbolic neighborhood aggregations do not conform to the same mathematical meanings with Euclidean one, which could cause a distortion for the learned node features. Actually, the mathematical meanings of Euclidean neighborhood aggregation can be considered as the weighted arithmetic mean or centroid of the representations of node neighbors. However, the neighborhood aggregation in hyperbolic GCN may not obey the similar rules in hyperbolic spaces. Taking HGCN [6] as an example, it aggregates the node features in tangent spaces, which can only meet the mathematical meanings in tangent spaces, rather than hyperbolic spaces. Since we aim to build a hyperbolic GCN, it is a fundamental requirement to ensure the basic graph operations rigorously follow the hyperbolic geometry and mathematical meaning, so that we can well possess the capability of preserving the graph structure and property in the hyperbolic spaces.

In this paper, we propose a novel Lorentzian Graph Convolutional Network (LGCN), which designs a unified framework of graph operations on the hyperboloid model of hyperbolic spaces. The rigorous hyperbolic graph operations, including feature transformation and non-linearity activation, are derived from this framework to ensure the transformed node features follow the hyperbolic geometry. Also, based on the centroid of Lorentzian distance, an elegant hyperbolic neighborhood aggregation is proposed to make sure the node features are aggregated to satisfy the mathematical meanings. Moreover, we theoretically prove that some proposed graph operations are equivalent to those defined in another typical hyperbolic geometry, i.e., the Poincaré ball model [15], so the proposed methods elegantly bridge the relation of these graph operations in different models of hyperbolic spaces, and also indicates the proposed methods fill the gap of lacking rigorously graph operations on the hyperboloid model. We conduct extensive experiments to evaluate the performance of LGCN, well demonstrating the superiority of LGCN in link prediction and node classification tasks, and LGCN has lower distortion when learning the representation of tree-likeness graphs compared with existing hyperbolic GCNs. We also find the proposed Lorentzian graph operations can enhance the performance of existing hyperbolic GCN in molecular property prediction task, by simply replacing their operation operations.

2 RELATED WORK

2.1 Graph neural networks

Graph neural networks [15, 45], which extend the deep neural network to deal with graph data, have achieved great success in solving machine learning problems. There are two main families of GNNs have been proposed, i.e., spectral methods and spatial methods. Spectral methods learn node representation via generalizing convolutions to graphs. Bruna et al. [5] extended convolution from Euclidean data to arbitrary graph-structured data by finding the corresponding Fourier basis of the given graph. Defferrard et al. [10] leveraged K-order Chebychev polynomials to approximate the convolution filter. Kipf et al. [25] proposed GCN, which utilized a first-order approximation of ChebNet to learn the node representations. Niepert et al. [37] normalized each node and its neighbors, which served as the receptive field for the convolutional operation. Wu et al. [55] proposed simple graph convolution by converting the graph convolution to a linear version. Moreover, some researchers defined graph convolutions in the spatial domain. Li et al. [29] proposed the gated graph neural network by using the Gate Recurrent Units (GRU) in the propagation step. Velicković et al. [52] studied the attention mechanism in GCN to incorporate the attention mechanism into the propagation step. Chen et al. [7] sampled a fix number of nodes for each graph convolutional layer to improve its efficiency. Ma et al. [32] obtained the sequential information of edges to model the dynamic information as graph evolving. A comprehensive review can be found in recent surveys [56, 61].

2.2 Hyperbolic graph representation learning

Recently, node representation learning in hyperbolic spaces has received increasing attention. Nickel et al. [35, 36] embedded graph into hyperbolic spaces to learn the hierarchical node representation. Sala et al. [43] proposed a novel combinatorial embedding approach as well as a approach to Multi-Dimensional Scaling in hyperbolic spaces. To better modeling hierarchical node representation, Ganea et al. [12] and Suzuki et al. [48] embedded the directed acyclic graphs into hyperbolic spaces to learn their hierarchical feature representations. Law et al. [27] analyzed the relation between hierarchical representations and Lorentzian distance. Also, Balázs et al. [3] analyzed the hierarchical structure in multi-relational graphs, and embedded them in hyperbolic spaces. Moreover, some researchers began to study the deep learning in hyperbolic spaces. Ganea et al. [13] generalized deep neural models in hyperbolic spaces, such as recurrent neural networks and GRU. Gulcehre et al. [18] proposed the attention mechanism in hyperbolic spaces. There are some attempts in hyperbolic GCNs recently. Liu et al. [30] proposed graph neural networks in hyperbolic spaces which focuses on graph classification problem. Chami et al. [6] leveraged hyperbolic graph convolution to learn the node representation in hyperboloid model. Zhang et al. [60] proposed graph attention network in Poincaré ball model to embed some hierarchical and scale-free graphs with low distortion. Bachmann et al. [2] also generalized graph convolutional in a non-Euclidean setting. Although these hyperbolic GCNs have achieved promising results, we find that some basis properties of GCNs are not well preserved. so how to design hyperbolic GCNs in a principled manner is still an open question. The detailed of existing hyperbolic GCNs will be discussed in Section 4.5.

3 PRELIMINARIES

3.1 Hyperbolic geometry

Hyperbolic geometry is a non-Euclidean geometry with a constant negative curvature. The hyperboloid model, as one typical equivalent model which well describes hyperbolic geometry, has been widely used [6, 27, 30, 36]. Let \( x, y \in \mathbb{R}^{n+1} \), then the Lorentzian scalar product is defined as:

\[
\langle x, y \rangle_L := -x_0 y_0 + \sum_{i=1}^{n} x_i y_i. \tag{1}
\]

We denote \( \mathbb{H}^{n, \beta} \) as the \( n \)-dimensional hyperboloid manifold with constant negative curvature \(-1/\beta (\beta > 0)\):

\[
\mathbb{H}^{n, \beta} := \{ x \in \mathbb{R}^{n+1} : \langle x, x \rangle_L = -\beta, x_0 > 0 \}. \tag{2}
\]
Also, for \( x, y \in \mathbb{H}^n_{\beta} \), Lorentzian scalar product satisfies:

\[
\langle x, y \rangle_L = -\beta, \quad \text{and} \quad \langle y, x \rangle_L = -\beta \iff x = y.
\]  

(3)

The tangent space at \( x \) is defined as a \( n \)-dimensional vector space approximating \( \mathbb{H}^n_{\beta} \) around \( x \),

\[
T_x \mathbb{H}^n_{\beta} = \{ v \in \mathbb{R}^{n+1} : \langle v, x \rangle_L = 0 \}.
\]  

(4)

Note that Eq. (4) has a constraint of Lorentzian scalar product. Also, for \( v, w \in T_x \mathbb{H}^n_{\beta} \), a Riemannian metric tensor is given as \( g^x(v, w) = \langle v, w \rangle_L \). Then the hyperboloid model is defined as the hyperboloid manifold \( \mathbb{H}^n_{\beta} \) equipped with the Riemannian metric tensor \( g^x \).

The mapping between hyperbolic spaces and tangent spaces can be done by exponential map and logarithmic map. The exponential map is a map from subset of a tangent space of \( \mathbb{H}^n_{\beta} \) (i.e., \( T_x \mathbb{H}^n_{\beta} \)) to \( \mathbb{H}^n_{\beta} \) itself. The logarithmic map is the reverse map that maps back to the tangent space. For points \( x, y \in \mathbb{H}^n_{\beta}, v \in T_x \mathbb{H}^n_{\beta} \), such that \( v \neq 0 \) and \( x \neq y \), the exponential map \( \exp^x(\cdot) \) and logarithmic map \( \log^x(\cdot) \) are given as follows:

\[
\exp^x(v) = \cosh\left(\frac{\|v\|_L}{\sqrt{\beta}}\right)x + \sqrt{\beta} \sinh\left(\frac{\|v\|_L}{\sqrt{\beta}}\right)\frac{v}{\|v\|_L},
\]  

(5)

\[
\log^x(y) = d^x_{\mathbb{H}}(x, y) \frac{y + \sqrt{\beta} (y, x)_L x}{\|y + \sqrt{\beta} (y, x)_L x\|_L},
\]  

(6)

where \( \|v\|_L = \sqrt{\langle v, v \rangle_L} \) denotes Lorentzian norm of \( v \) and \( d^x_{\mathbb{H}}(\cdot, \cdot) \) denotes the intrinsic distance function between two points \( x, y \in \mathbb{H}^n_{\beta} \), which is given as:

\[
d^x_{\mathbb{H}}(x, y) = \sqrt{\beta} \arccosh\left(-\langle x, y \rangle_L / \beta\right).
\]  

(7)

### 3.2 Hyperbolic graph convolutional networks

Recently, several hyperbolic GCNs have been proposed [2, 6, 30, 60]. Here we use HGCN [6], which extends Euclidean graph convolution to the hyperbolic model, as a typical example to illustrate the basic framework of hyperbolic GCN. Let \( h_i^k \in \mathbb{H}^k_{\beta} \) be a \( k \)-dimensional node feature of node \( i \), \( N(i) \) be a set of its neighborhoods with aggregation weight \( w_{ij} \), and \( M \) be a \((d+1)\times(k+1)\) weight matrix. The message passing rule of HGCN consists of feature transformation:

\[
h_i^{d,\beta} = \exp^0_M(\log^\beta(h_i^{k,\beta})),
\]  

(8)

and neighborhood aggregation:

\[
AGG^\beta(h_i^{d,\beta}) = \exp^\beta_h\left(\sum_{j \in N(i) \cup \{i\}} w_{ij} \log^\beta(h_j^{d',\beta})\right).
\]  

(9)

As we can see in Eq. (8), the features are transformed from hyperbolic spaces to tangent spaces via logarithmic map \( \log^\beta(\cdot) \). However, the basic constraint of tangent spaces in Eq. (4), \( \langle v, x \rangle_L = 0 \), is violated, since \((M \log^\beta(h_i^{k,\beta}), 0)_L \neq 0 = (\sqrt{\beta} 0, 0 \cdots , 0) \in \mathbb{H}^k_{\beta} \). As a consequence, the node features would be out of the hyperbolic spaces after projecting them back to hyperboloid manifold via the exponential map \( \exp^\beta(\cdot) \), which do not satisfy hyperbolic geometry rigorously.

On the other hand, in Euclidean spaces, the node feature \( h_i^d \in \mathbb{R}^d \) aggregates information from its neighborhoods via \( \sum_{j \in N(i) \cup \{i\}} w_{ij} h_j^d \), which has the following meaning in mathematics:

**Remark 3.1.** Given a node, the neighborhood aggregation essentially is the weighted arithmetic mean for features of its local neighborhoods [55]. Also, the feature of aggregation is the centroid of the neighborhood features in geometry.

Remark 3.1 indicates the mathematical meanings of neighborhood aggregation in Euclidean spaces. Therefore, the neighborhood aggregation in Eq. (9) should also follow the same meanings with Euclidean one in hyperbolic spaces. However, we can see that the Eq. (9) in HGCN only meets these meanings in tangent spaces rather than hyperbolic spaces, which could cause a distortion for the features. To sum up, the above issues indicate existing hyperbolic graph operations do not follow mathematical fundamentally, which may cause potential untrustworthy problem.

### 4 LGCN: OUR PROPOSED MODEL

In order to solve the issues of existing hyperbolic GCNs, we propose LGCN, which designs graph operations to guarantee the mathematical meanings in hyperbolic spaces. Specifically, LGCN first maps the input node features into hyperbolic spaces and then conducts feature transformation via a delicately designed Lorentzian matrix-vector multiplication. Also, the centroid based Lorentzian aggregation is proposed to aggregate features, and the aggregation weights are learned by a self-attention mechanism. Moreover, Lorentzian pointwise non-linear activation is followed to obtain the output node features. Note that the curvature of a hyperbolic space (i.e., \(-1/\beta\)) is also a trainable parameter for LGCN. Despite the same expressive power, adjusting curvature of LGCN is important in practice due to factors of limited machine precision and normalization. The details of LGCN are introduced in the following.

#### 4.1 Mapping feature with different curvature

The input node features of LGCN could live in the Euclidean spaces or hyperbolic spaces. For \( k \)-dimensional input features, we denote them as \( h_i^{k,E} \in \mathbb{H}^k_{\beta} \) (\( E \) indicates Euclidean spaces) and \( h_i^{k,\beta} \in \mathbb{H}^k_{\beta} \), respectively. If original features live in Euclidean spaces, we need to map them into hyperbolic spaces. We assume that the input features \( h_i^{k,E} \) live in the tangent space of \( \mathbb{H}^k_{\beta} \) at its origin \( 0 = (\sqrt{\beta} 0, 0 \cdots , 0) \in \mathbb{H}^k_{\beta} \), i.e., \( T_0 \mathbb{H}^k_{\beta} \). A “0” element is added at the first coordinate of \( h_i^{k,E} \) to satisfy the constraint \((0, h_i^{k,E}, 0)_L = 0\) in Eq. (4). Thus, the input feature \( h_i^{k,E} \in \mathbb{H}^k_{\beta} \) can be mapped to the hyperbolic spaces via exponential map:

\[
h_i^{k,\beta} = \exp^0_Q((0, h_i^{k,E})).
\]  

(10)

If the input features \( h_i^{k,\beta} \) live in a hyperbolic space (e.g., the output of previous LGCN layer), whose curvature \(-1/\beta'\) might be different with the curvature of current hyperboloid model. We can transform it into the hyperboloid model with a specific curvature \(-1/\beta\):

\[
h_i^{k,\beta} = \exp^0_Q (\log^\beta_Q(h_i^{k,\beta'})).
\]  

(11)
4.2 Lorentzian feature transformation

Hyperbolic spaces are not vector spaces, which means the operations in Euclidean spaces cannot be applied in hyperbolic spaces. To ensure the transformed features satisfy the hyperbolic geometry, it is crucial to define some canonical transformations in the hyperboloid model, so we define:

**Definition 4.1 (Lorentzian version).** For $f: \mathbb{R}^n \rightarrow \mathbb{R}^m$ and two points $x = (x_0, \cdots, x_n) \in \mathbb{H}^{n,\beta}$, $v = (v_0, \cdots, v_n) \in \mathbb{T}_0\mathbb{H}^{n,\beta}$, we define the Lorentzian version of $f$ as the map $\mathbb{H}^{n,\beta} \rightarrow \mathbb{R}^m$, by:

$$f^\beta(x) := \exp_0^\beta(f(\log_0^\beta(x))), \quad f'(v) := (0, f(v_1, \cdots, v_n)),$$

(12)

where $\exp_0^\beta: \mathbb{T}_0\mathbb{H}^{n,\beta} \rightarrow \mathbb{H}^{m,\beta}$ and $\log_0^\beta: \mathbb{H}^{n,\beta} \rightarrow \mathbb{T}_0\mathbb{H}^{n,\beta}$.

Lorentzian version leverages logarithmic and exponential map to project the features between hyperbolic spaces and tangent spaces. As the tangent spaces are vector spaces and isomorphic to $\mathbb{R}^n$, the Euclidean transformations can be applied to the tangent spaces. Moreover, given a point $v = (v_0, \cdots, v_n) \in \mathbb{T}_0\mathbb{H}^{n,\beta}$, existing methods [6, 30] directly apply the Euclidean transformations on all coordinates $(v_0, \cdots, v_n)$ in tangent spaces. Different from these methods, Lorentzian version only leverages the Euclidean transformations on the last $n$ coordinates $(v_1, \cdots, v_n)$ in tangent spaces, and the first coordinate $(v_0)$ is set as $0$ to satisfy the constraint in Eq. (4). Thus, this operation can make sure the transformed features rigorously follow the hyperbolic geometry.

In order to apply linear transformation on the hyperboloid model, following Lorentzian version, the Lorentzian matrix-vector multiplication can be derived:

**Definition 4.2 (Lorentzian matrix-vector multiplication).** If $M: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is a linear map with matrix representation, given two points $x = (x_0, \cdots, x_n) \in \mathbb{H}^{n,\beta}$, $v = (\alpha, v_1, \cdots, v_n) \in \mathbb{T}_0\mathbb{H}^{n,\beta}$, we have:

$$M^\beta(x) = \exp_0^\beta(M(\log_0^\beta(x))), \quad M(v) = (0, M(v_1, \cdots, v_n)).$$

(13)

Let $M$ be a $m \times n$ matrix, $M'$ be a $m \times n$ matrix, $x \in \mathbb{H}^{n,\beta}$, $\mathbb{M}^\beta(x) := M^\beta(x)$, we have matrix associativity as: $(M'M)\mathbb{M} = M' \mathbb{M}(M\mathbb{M}(x))$.

A key difference between Lorentzian matrix multiplication and other matrix multiplications on the hyperboloid model [6, 30] is the size of the matrix $M$. Assuming a $n$-dimensional feature needs to be transformed into a $m$-dimensional feature. Naturally, the size of matrix $M$ should be $n \times n$, which is satisfied by Lorentzian matrix-vector multiplication. However, the size of matrix $M$ is $(n+1) \times (n+1)$ for other methods [6, 30] (as shown in Eq. (8)), which leads to the constraint of tangent spaces cannot be satisfied, i.e., $(M(\log_0^\beta(h^\beta_0, 0)), 0) \not\in \mathcal{L}$ in Eq. (4), so the transformed features would be out of the hyperbolic spaces. Moreover, the Lorentzian matrix vector multiplication has the following property:

**Theorem 4.1.** Given a point in hyperbolic space, which is represented by $x^{n,\beta} \in \mathbb{H}^{n,\beta}$ using hyperbolic model or $x^{n,\alpha} \in \mathbb{D}^{n,\alpha}$ using Poincaré ball model [13], respectively. Let $M$ be a $m \times n$ matrix, Lorentzian matrix-vector multiplication $M^{\beta}x^{n,\beta}$ used in hyperboloid model is equivalent to Möbius matrix-vector multiplication $M^{\alpha}x^{n,\alpha}$ used in Poincaré ball model.

The proof is in Appendix B.1. This property elegantly bridges the relation between the hyperbolid model and Poincaré ball model w.r.t. matrix-vector multiplication. We use the Lorentzian matrix-vector multiplication to conduct feature transformation on the hyperboloid model as:

$$h^{\beta} = M^{\beta}h^{\beta}.$$  

(14)

4.3 Lorentzian neighborhood aggregation

As in Remark 3.1, in Euclidean spaces, the neighborhood aggregation is to compute the weight arithmetic mean or centroid (also called center of mass) of its neighborhood features (see Fig. 1(a)). Therefore, we aim to aggregate neighborhood features in hyperbolic spaces to follow these meanings. Fréchet mean [11, 22, 23] provides a feasible way to compute the centroid in Riemannian manifold. Also, the arithmetic mean can be interpreted as a kind of Fréchet mean. Thus, Fréchet mean meets the meanings of neighborhood aggregation. The main idea of Fréchet mean is to minimize an expectation of (squared) distances with a set of points. However, Fréchet mean does not have a closed form solution w.r.t. the intrinsic distance $d_{\beta}$ in hyperbolic spaces, and it has to be inefficiently computed by gradient descent. Therefore, we propose an elegant neighborhood aggregation method based on the centroid of the squared Lorentzian distance, which can well balance the mathematical meanings and efficiency:

**Theorem 4.2 (Lorentzian Aggregation via Centroid of Squared Lorentzian Distance).** For a node feature $h^{\beta}_i \in \mathbb{H}^{d,\beta}$, a set of its neighborhoods $N(i)$ with aggregation weights $w_{ij} > 0$, the neighborhood aggregation consists in the centroid $c^{d,\beta}$ of nodes, which minimizes the problem:

$$\arg\min_{c^{d,\beta} \in \mathbb{H}^{d,\beta}} \sum_{j \in N(i) \cup \{i\}} w_{ij}d_{\beta}^2(h^{\beta}_j, c^{d,\beta}),$$

(15)

where $d_{\beta}(\cdot, \cdot)$ denotes squared Lorentzian distance, and this problem has closed form solution:

$$c^{d,\beta} = \sqrt{\beta} \frac{\sum_{j \in N(i) \cup \{i\}} w_{ij}h^{d,\beta}_j}{\| \sum_{j \in N(i) \cup \{i\}} w_{ij}h^{d,\beta}_j \|_\mathcal{L}}.$$  

(16)

The proof is given in Appendix B.2. For points $x^{n,\beta}, y^{n,\beta} \in \mathbb{H}^{n,\beta}$, the squared Lorentzian distance is defined as [40]:

$$d_{\mathcal{L}}^2(\cdot, \cdot) = -2\beta - 2(x^{n,\beta}, y^{n,\beta})_{\mathcal{L}}.$$

(17)

Fig. 1(b) illustrates Lorentzian aggregation via centroid. Similar to Fréchet/Karcher means, the node features computed by Lorentzian aggregation are the minimum of an expectation of squared Lorentzian distance. Also, the features of aggregation in Lorentzian neighborhood aggregation are the centroids in the hyperboloid model in geometry [27, 40]. On the other hand, some hyperbolic GCNs [6, 30, 60] aggregate neighborhoods in tangent spaces (as shown in Fig. 1(c)), that can only be regarded as centroid or arithmetic mean in the tangent spaces, rather than hyperbolic spaces. Thus Lorentzian aggregation via centroid of squared Lorentzian distance is a promising method, which satisfies more elegant mathematical meanings compared to other hyperbolic GCNs.
As shown in Eq. (16), there is an aggregation weight \( w_{ij} \) indicating the importance of neighborhoods for a center node. Here we propose a self-attention mechanism to learn the aggregation weights \( w_{ij} \). For two node features \( h^i_\beta, h^j_\beta \in \mathbb{H}^d_\beta \), the attention coefficient \( \mu_{ij} \), which indicates the importance of node \( j \) to node \( i \), can be computed as:

\[
\mu_{ij} = ATT(h^i_\beta, h^j_\beta, M_{att}).
\]

(18)

where \( ATT(\cdot) \) indicates the function of computing the attention coefficient and the \( d \times d \) matrix \( M_{att} \) is to transform the node features into attention-based ones. Considering a large attention coefficient \( \mu_{ij} \) represents a high similarity of nodes \( j \) and \( i \), we define \( ATT(\cdot) \) based on squared Lorentzian distance, as

\[
\mu_{ij} = -d^2_L(M_{att} \otimes h^i_\beta, h^j_\beta) \cdot (M_{att} \otimes h^j_\beta, h^i_\beta).
\]

(19)

For all the neighbors \( N(i) \) of node \( i \) (including itself), we normalize them using the softmax function to compute the aggregation weight:

\[
w_{ij} = \frac{\exp(\mu_{ij})}{\sum_{t \in N(i) \cup \{i\}} \exp(\mu_{it})}.
\]

(20)

### 4.4 Lorentzian pointwise non-linear activation

Non-linear activation is an indispensable part of GCNs. Similar to feature transformation, existing non-linear activations on the hyperboloid model \([6]\) also make features out of the hyperboloid model. Here, we derive the Lorentzian pointwise non-linear activation following the Lorentzian version:

**Definition 4.3 (Lorentzian pointwise non-linear activation).** If \( \sigma : \mathbb{R}^n \rightarrow \mathbb{R}^n \) is a pointwise non-linearity map, given two points \( x = (x_0, \cdots, x_n) \in \mathbb{H}^n_\beta \) and \( v = (v_0, \cdots, v_n) \in \mathbb{H}^n_\beta \), the Lorentzian version \( \sigma_{\beta} \) is:

\[
\sigma_{\beta}(x) = \exp_{\beta}(\delta_{\beta}(\log_{\beta}(x))), \delta_{\beta}(v) = (0, \sigma(v_1), \cdots, \sigma(v_n)).
\]

(21)

The Lorentzian pointwise non-linear activation not only ensures the transformed features still live in the hyperbolic spaces, but also has the following property.

**Theorem 4.3.** Given a point in hyperbolic space, it is modeled by \( x_{\beta} \in \mathbb{H}^n_\beta \) using hyperboloid model and \( x^a \in \mathbb{D}^n_\alpha \) using Poincaré ball model, respectively. Lorentzian pointwise non-linearity \( \sigma_{\beta}(x_{\beta}) \) in the hyperboloid model is equivalent to M"obius pointwise non-linearity \( \sigma_{\alpha}(x^a) \) in the Poincaré ball model \([13]\), when \( \sigma(\cdot) \) indicates some specific non-linear activation, e.g., ReLU, leakyReLU.

The proof is in Appendix B.3. This property also bridges the pointwise non-linearity in the two models. Following the Lorentzian pointwise non-linear activation, the output of the LGCN layer is:

\[
a^{\beta} d^{\beta} = \sigma_{\beta}(e^{\beta} d^{\beta}).
\]

(22)

which can be used to downstream tasks, e.g., link prediction and node classification.

### 4.5 Discussion on related works

#### 4.5.1 Hyperbolic graph operations.

We compare LGCN with some existing hyperbolic GCNs regarding the properties of graph operations. A rigorous hyperbolic graph operation should make sure
the features still live in the hyperbolic spaces after applying the graph operation. We analyze this property about feature transformation and pointwise non-linearity activation, denoted as \( \text{inside}_f \) and \( \text{inside}_n \), respectively. Also, as mentioned in Theorem 4.2, similar with Fréchet means, the neighborhood aggregation to minimize an expectation of distances could better satisfy the mathematical meanings, and this property is denoted as \( \text{expect-agg} \).

The current hyperbolic GCNs can be classified into two classes: Poincaré ball GCNs, including HGN\( \text{P} \) [30], HAT [60] and \( \kappa \)GCN [2], Hyperboloid GCNs, i.e., HGCN [6], HGN\( \text{H} \) [31] and LGCN. We summarize the properties of graph operations of these hyperbolic GCNs in Table 1. It can be seen that: (1) The existing hyperbolic GCNs do not have all of the three properties except LGCN. More importantly, none of the existing hyperbolic neighborhood aggregation satisfy \( \text{expect-agg} \). (2) All the Poincaré ball GCNs satisfy \( \text{inside}_f \) and \( \text{inside}_n \), while existing hyperboloid GCNs cannot make sure these properties. That is because they do not consider the constrain of tangent spaces and the transformed features will be outside of the hyperboloid. Note that because of lacking non-linear activation on the hyperboloid model, HGN\( \text{H} \) avoids this problem by conducting non-linear activation on the Poincaré ball, which is implemented via projecting node representations between the Poincaré ball and hyperboloid model. That brings extra computing cost, and also indicates a principle definition of graph operations on the hyperboloid model. On the other hand, LGCN fills this gap of lacking rigorously graph operations on the hyperboloid model to ensure the features can be transformed following hyperbolic geometry. (3) Only LGCN satisfies \( \text{expect-agg} \). Most hyperbolic GCNs [6, 30, 60] leverage aggregation in the tangent spaces (as shown in Fig. 1(c)), which satisfies \( \text{expect-agg} \) in the tangent spaces, instead of the hyperbolic spaces.

4.5.2 Hyperbolic centroids. There are some works exploit hyperbolic centroids. Actually, the centroid in metric spaces is to find a point which minimizes the sum of squared distance w.r.t. given points [11], and we denote this property as \( \sum\text{dis} \). Also, the efficiency of computing centroid is important, so we concern whether a centroid has a closed-form solution, and this property is denoted as \( \text{closed-form} \).

We summarize hyperbolic centroids as well as some related works in Table 2. Fréchet mean [11, 22] is a generalization of centroids to metric spaces by minimizing the sum of squared distance. Some works [31, 44, 54] use Fréchet mean in hyperbolic spaces, which do not have closed-form solution, so they have to compute them via gradient descent. Moreover, Einstein [50] and Möbius gyromidpoint [51] are centroids with close-form solution for two different kind of hyperbolic geometry, i.e., the Klein ball and Poincaré ball model, respectively. Some researchers [2, 18] exploit Einstein/Möbius gyromidpoint in representation learning problem. One limitation of Einstein and Möbius gyromidpoint is they cannot be seen as minimizing the sum of squared distances. Furthermore, Lorentzian centroid [40] is the centroid for the hyperboloid model, which can be seen as a sum of squared distance and has closed-form solution. The relations between Lorentzian centroid and hierarchical structure data are analyzed in representation learning problem [27]. To sum up, only Lorentzian centroid satisfies the two properties, and we are the first one to leverage it in hyperbolic GCN.

5 EXPERIMENTS

5.1 Experimental setup

5.1.1 Dataset. We utilize six datasets in our experiments: Cora, Citeseer, Pubmed, [57] Amazon [33, 46], USA [42], and Disease [6]. Cora, Citeseer and Pubmed are citation networks where nodes represent scientific papers, and edges are citations between them. The Amazon is a co-purchase graph, where nodes represent goods and edges indicate that two goods are frequently bought together. The USA is an air-traffic network, and the nodes corresponding to different airports. We use one-hot encoding nodes in the USA dataset as the node features. The Disease dataset is a graph with tree structure, where node features indicate the susceptibility to the disease. The details of data statistics are shown in the Table 3. We compute \( \delta_{\text{avg}} \)-hyperbolicity [1] to quantify the tree-likeness of these datasets. A low \( \delta_{\text{avg}} \)-hyperbolicity of a graph indicates that it has an underlying hyperbolic geometry. The details about \( \delta_{\text{avg}} \)-hyperbolicity are shown in Appendix C.1.

5.1.2 Baselines. We compare our method with the following state-of-the-art methods: (1) A Euclidean network embedding model i.e., DeepWalk [39] and a hyperbolic network embedding model i.e., PoincaréEmb [35]; (2) Euclidean GCNs i.e., GraphSage [19], GCN
Furthermore, LGCN uses early stopping based on validation set trainability. The trainable parameters in LGCN live in the tangent spaces, which is same with [30]. We optimize $d$, $\beta$, and feature information in a graph. The results are shown in Table 4. We can see that LGCN performs best in all cases, and its superiority is more significant for the low dimension setting. Suggesting the graph operations of LGCN provide powerful ability to embed graphs. Moreover, hyperbolic GCNs perform better than Euclidean GCNs for datasets with lower $\delta_{avg}$, which further confirms the capability of hyperbolic spaces in modeling tree-likeness graph data. Furthermore, compared with network embedding methods, GCNs achieve better performance in most cases, which indicates GCNs can benefit from both structure and feature information in a graph.

| Dataset     | dimension | deepwalk | poincaréEmb | GraphSage | GCN | GAT | HGCN | xGCN | HAT | LGCN |
|-------------|-----------|----------|-------------|-----------|-----|-----|------|------|-----|------|
| Disease     | 16        | 8        | 57.3±1.0    | 67.9±1.1  | 65.4±1.4 | 76.9±0.8  | 73.5±0.8  | 84.1±0.7  | 83.5±0.6  | 83.9±0.7  | **89.2±0.7**|
| USA         | 16        | 8        | 91.5±0.1    | 92.3±0.2  | 82.4±0.8  | 89.0±0.6  | 86.9±0.9  | 91.6±0.8  | 92.0±0.6  | 92.7±0.8  | **95.3±0.2**|
| Amazon      | 16        | 8        | 96.1±0.0    | 95.1±0.4  | 90.4±0.3  | 91.1±0.6  | 93.5±0.6  | 93.5±0.6  | 92.5±0.7  | 94.8±0.8  | **96.4±1.1**|
| Cora        | 16        | 8        | 86.9±0.1    | 84.5±0.7  | 87.4±0.4  | 87.8±0.9  | 91.4±0.5  | 90.8±0.6  | 91.0±0.6  | **92.0±0.5**|
| Pubmed      | 16        | 8        | 81.1±0.1    | 83.3±0.5  | 86.1±1.1  | 86.8±0.7  | 87.0±0.8  | 94.6±0.2  | 93.5±0.5  | 94.4±0.3  | **95.4±0.2**|
| Citeseer    | 16        | 8        | 78.5±0.5    | 79.2±0.7  | 87.1±0.9  | 92.9±0.7  | 92.2±0.7  | 94.3±0.4  | 93.8±0.4  | 93.6±0.5  | **95.4±0.2**|
| Disease     | 32        | 8        | 95.2±0.1    | 95.5±0.1  | 89.3±0.3  | 91.2±0.3  | 93.3±0.4  | 94.2±0.2  | 94.1±0.5  | 94.6±0.6  | **96.4±0.2**|
| USA         | 32        | 8        | 95.6±0.0    | 96.7±0.3  | 90.8±0.5  | 92.8±0.8  | 92.8±0.9  | 96.3±0.9  | 94.8±0.5  | 96.9±1.0  | **97.3±0.8**|
| Amazon      | 32        | 8        | 84.3±0.4    | 85.6±0.2  | 92.7±0.2  | 93.3±0.9  | 95.1±0.5  | 97.2±0.8  | 94.7±0.5  | 97.1±0.7  | **97.5±0.3**|
| Cora        | 32        | 8        | 76.4±0.3    | 86.5±0.2  | 88.8±0.4  | 92.0±0.6  | 93.6±0.3  | 93.3±0.3  | 92.8±0.5  | 93.1±0.3  | **94.0±0.4**|
| Pubmed      | 32        | 8        | 73.5±0.1    | 87.4±0.2  | 88.8±0.5  | 93.6±0.4  | 94.6±0.2  | 96.5±0.2  | 94.9±0.5  | 96.5±0.1  | **96.9±0.0**|
| Citeseer    | 32        | 8        | 70.8±0.3    | 79.2±1.0  | 85.3±1.6  | 90.3±1.2  | 85.9±0.9  | 93.2±0.5  | 92.6±0.7  | 93.0±0.3  | **93.9±0.6**|

5.2 Link prediction

We compute the probability scores for edges by leveraging the Fermi-Dirac decoder [6, 26, 35]. For the output node features $u_i^{d,\beta}$ and $u_j^{d,\beta}$, the probability of existing the edge $e_{ij}$ between $u_i^{d,\beta}$ and $u_j^{d,\beta}$ is given as: $p(e_{ij}|u_i^{d,\beta}, u_j^{d,\beta}) = 1/(e^{(d^2((u_i^{d,\beta})^T - (u_j^{d,\beta}))^T)/r} + 1)$, where $r$ and $t$ are hyper-parameters. We then minimize the cross-entropy loss to train the LGCN model. Following [6], the edges are split into 85%, 5%, 10% randomly for training, validation and test sets for all datasets, and the evaluation metric is AUC.

The results are shown in Table 4. We can see that LGCN performs best in all cases, and its superiority is more significant for the low dimension setting. Suggesting the graph operations of LGCN provide powerful ability to embed graphs. Moreover, hyperbolic GCNs perform better than Euclidean GCNs for datasets with lower $\delta_{avg}$, which further confirms the capability of hyperbolic spaces in modeling tree-likeness graph data. Furthermore, compared with network embedding methods, GCNs achieve better performance in most cases, which indicates GCNs can benefit from both structure and feature information in a graph.

5.3 Node classification

Here we evaluate the performance of LGCN on the node classification task. We split nodes in Disease dataset into 30/10/60% for training, validation and test sets [6]. For the other datasets, we use only 20 nodes per class for training, 500 nodes for validation,
and LGCN, and GCNs perform better than network

| Dataset | dimension | poincaréEmb | GraphSage | GCN | GAT | HGCN | kGCN | HAT | LGCN |
|---------|-----------|-------------|-----------|-----|-----|------|------|-----|------|
| Disease | 8         | 59 ±6.1     | 75 ±6.1   | 70 ±6.1 | 85 ±6.1 | 82 ±6.1 | 82.9 ±1.2 |
|          | 47.8 ±0.4 | 61.5 ±2.2   | 65 ±1.2   | 73 ±1.2 | 78.3 ±1.0 | 76 ±6.8 | 82.8 ±0.8 | 84.4 ±0.8 |
|          | 73.2 ±0.1 | 62.0 ±0.3   | 58 ±7.0   | 71 ±1.7 | 81 ±0.9 | 79 ±3.0 | 84 ±0.8 | 82.8 ±0.9 | 86.8 ±0.8 |
|          | 64        | 61.8 ±0.5   | 60 ±1.0   | 78 ±1.0 | 82 ±7.0 | 80 ±4.0 | 84 ±3.0 | 83 ±0.1 | 85 ±0.1 | 87 ±1.0 |
| USA      | 8         | 44 ±3.6     | 38 ±9.1   | 46 ±8.1 | 50 ±6.5 | 47 ±8.0 | 50 ±1.1 | 49 ±1.0 | 50 ±7.1 | 51 ±6.1 |
|          | 39       | 42.3 ±1.3   | 38 ±3.1   | 47 ±5.8 | 50 ±9.6 | 49 ±5.7 | 51 ±1.0 | 50 ±5.2 | 51 ±3.9 | 51 ±9.0 |
|          | 39 ±1.0   | 39 ±0.8     | 48 ±0.7   | 50 ±6.5 | 49 ±1.6 | 51 ±2.0 | 50 ±9.1 | 51 ±9.0 | 52 ±4.9 | 52 ±4.0 |
|          | 64        | 42.7 ±0.8   | 39 ±2.0   | 48 ±2.1 | 51 ±1.0 | 46 ±9.6 | 52 ±4.8 | 51 ±8.0 | 52 ±5.7 | 52 ±8.0 |
| Amazon   | 8         | 66.7 ±1.0   | 65 ±1.1   | 71 ±1.6 | 70 ±9.1 | 70 ±0.9 | 71 ±1.3 | 70 ±3.2 | 71 ±1.0 | 72 ±1.3 |
|          | 70 ±0.5   | 67 ±0.1   | 68 ±1.2   | 71 ±1.2 | 71 ±0.1 | 72 ±0.7 | 70 ±3.4 | 72 ±0.5 | 70 ±5.0 | 70 ±0.6 |
|          | 70.3 ±0.7 | 67 ±3.1     | 71 ±4.9   | 73 ±1.9 | 72 ±0.9 | 73 ±5.0 | 73 ±1.0 | 71 ±1.0 | 75 ±0.8 | 75 ±0.5 |
| Cora     | 8         | 64.5 ±1.2   | 57.5 ±0.6 | 74.5 ±1.3 | 80 ±3.0 | 81 ±4.8 | 80 ±7.0 | 81 ±0.5 | 82 ±8.0 | 82 ±8.0 |
|          | 65 ±1.6   | 64 ±0.3     | 77 ±0.8   | 81 ±9.6 | 81 ±7.7 | 81 ±3.6 | 80 ±5.8 | 81 ±3.1 | 81 ±3.0 | 81 ±3.0 |
|          | 65.9 ±1.5 | 64 ±9.4     | 78 ±1.2   | 81 ±5.0 | 82 ±6.7 | 81 ±7.0 | 81 ±8.5 | 83 ±2.0 | 83 ±5.0 | 83 ±5.0 |
|          | 64        | 66.5 ±1.7   | 68 ±6.0   | 79 ±2.6 | 81 ±6.4 | 83 ±1.0 | 82 ±1.7 | 81 ±5.0 | 83 ±1.0 | 83 ±5.0 |
| Pubmed   | 8         | 73 ±0.7     | 66 ±0.8   | 79 ±5.0 | 78 ±4.0 | 79 ±1.0 | 78 ±5.0 | 78 ±5.0 | 78 ±5.0 | 78 ±5.0 |
|          | 73 ±9.0   | 66 ±0.4     | 77 ±0.3   | 79 ±1.0 | 75 ±9.0 | 78 ±4.0 | 78 ±3.0 | 78 ±0.5 | 78 ±6.0 | 78 ±6.0 |
|          | 72 ±4.0   | 68 ±4.0     | 77 ±0.3   | 78 ±7.5 | 78 ±2.0 | 78 ±6.0 | 78 ±8.0 | 78 ±1.0 | 78 ±9.0 | 78 ±9.0 |
|          | 64        | 73 ±5.1     | 69 ±9.0   | 78 ±0.4 | 79 ±1.0 | 78 ±7.0 | 79 ±5.0 | 79 ±0.5 | 79 ±0.6 | 79 ±6.0 |
| Citeseer | 8         | 47 ±8.1     | 38 ±6.0   | 65 ±8.1 | 68 ±9.0 | 65 ±9.0 | 70 ±3.6 | 70 ±3.6 | 71 ±2.0 | 71 ±8.7 |
|          | 46 ±2.5   | 40 ±4.5     | 67 ±8.1   | 70 ±2.0 | 71 ±6.7 | 71 ±2.0 | 70 ±3.0 | 71 ±9.0 | 71 ±9.0 | 71 ±9.0 |
|          | 46 ±2.5   | 43 ±5.5     | 68 ±3.1   | 70 ±4.0 | 72 ±6.0 | 71 ±9.0 | 71 ±2.0 | 72 ±4.0 | 72 ±4.0 | 72 ±5.0 |
|          | 46        | 46 ±1.4     | 43 ±6.0   | 69 ±2.0 | 70 ±3.0 | 72 ±4.0 | 71 ±7.0 | 71 ±3.0 | 72 ±2.0 | 72 ±5.0 |

1000 nodes for test. The settings are same with [6, 25, 52, 57]. The accuracy is used to evaluate the results.

Table 5 reports the performance. We can observe similar results to Table 4. That is, LGCN performs better than the baselines in most cases. Also, hyperbolic GCNs outperform Euclidean GCNs for datasets with lower δ_up and GCNs perform better than network embedding methods. Moreover, we notice that hyperbolic GCNs do not have an obvious advantage compared with Euclidean GCNs on Citeseer dataset, which has the biggest δ_up. We think no obvious tree-likeness structure of Citeseer makes those hyperbolic GCNs do not work well on this task. In spite of this, benefiting from the well-defined Lorentzian graph operations, LGCN also achieves very competitive results.

5.4 Analysis

5.4.1 Ablations study. Here we evaluate the effectiveness of some components in LGCN, including self attention (att) and trainable curvature (κ). We remove these two components from LGCN and obtain two variants LGCN_{att} and LGCN_{κ}, respectively. To further validate the performance of the proposed centroid-based Lorentzian aggregation, we exchange the aggregation of HGCN and LGCN_{att}, denoted as HGCN_κ and LGCN_{att}_κ, respectively. To better analyze the ability of modeling graph with underlying hyperbolic geometry, we conduct the link prediction (LP) and node classification (NC) tasks on three datasets with lower δ_up, i.e., Disease, USA, and Amazon datasets. The results are shown in Table 6. Comparing LGCN to its variants, we observe that LGCN always achieves best performances, indicating the effectiveness of self attention and trainable curvature. Moreover, HGCN_κ achieves better results than HGCN, while LGCN_{att} performs better than LGCN_{att}_κ in most cases, suggesting the effectiveness of the proposed neighborhood aggregation method.

5.4.2 Extension to graph-level task: molecular property prediction. Most existing hyperbolic GCNs focus on node-level tasks, e.g., node classification [2, 6, 60] and link prediction [6] tasks. We also notice that HGNN [30], as a hyperbolic GCN, achieves good results on graph-level task, i.e., molecular property prediction. Here we provide a Lorentzian version of HGNN named HGNN_κ, which keeps the model structure of HGNN and replaces its graph operations with those operations defined in this paper, i.e., feature transformation, neighborhood aggregation, and non-linear activation. Following HGNN [30], we conduct molecular property prediction task on ZINC dataset. The experiment is a regression task to predict molecular properties: the water-octanol partition coefficient (logP), qualitative estimate of drug-likeness (QED), and synthetic accessibility score (SAS). The experimental setting is same with HGNN for a fair comparison, and we reuse the metrics already reported in HGNN for state-of-the-art techniques. HGNN implemented with Poincaré ball, hyperboloid model is denoted as HGNN_P, HGNN_H, respectively. The results of mean absolute error (MAE) are shown in Table 7. HGNN_κ achieves best performance among all the baselines. Also, HGNN_κ can further improve the performance of HGNN, which verifies the effectiveness of the proposed graph operations. Moreover, as HGNN_κ is obtained by simply replacing the graph operation of HGNN_H, the proposed Lorentzian operations provide an alternative way for hyperbolic deep learning.
5.4.3 Distortion analysis. We have mentioned that some existing hyperbolic GCNs could cause a distortion to the learned graph structure, since their graph operations do not rigorously follow the hyperbolic geometry. Thus, here we evaluate the distortions of GCNs on the Disease dataset. Following [17], we define the average distortion to evaluate the ability of GCNs to preserve graph structures. The average distortion is defined as: \( \frac{1}{G} \sum_{i,j} \left( \frac{d(u_i, u_j)}{d_{avg}(i,j)} - 1 \right)^2 \), where \( d(u_i, u_j) \) is the intrinsic distance between the output features of nodes \( i \) and \( j \), and \( d^H(i,j) \) is their graph distance. Both of the distances are divided by their average values, i.e., \( d_{avg} \left( u_i, u_j \right) \) and \( d_{avg}(i,j) \), to satisfy the scale invariance. The results of the link prediction are shown in Fig. 2, and a lower average distortion indicates a better preservation of the graph structure. Also, we can find that LGCN has the lowest average distortion among these GCNs, which is benefited from the well-defined graph operations. All the hyperbolic GCNs have lower average distortion compared with Euclidean GCNs. That is also reasonable, since hyperbolic spaces is more suitable to embed tree-likeness graph than Euclidean spaces.

5.4.4 Attention analysis. In addition, we examine the learned attention values in LGCN. Intuitively, important neighbors tend to have large attention values. We take a node in the Disease dataset for node classification task as an illustrative example. As shown in Fig. 3, the nodes are marked by their indexes in the dataset, and the node with a red outline is the center node. The color of a node indicates its label, and the attention value for a node is visualized by its edge width. We observe that the center node 3 pays more attention to nodes with the same class, i.e., nodes 0, 3, 14, 15, 16, suggesting that the proposed attention mechanism can automatically distinguish the difference among neighbors and assign the higher weights to the meaningful neighbors.

5.4.5 Efficiency comparison. We further analyze the efficiency of some GCNs. To better analyze the aggregation in Theorem 4.2, we provide a variant of LGCN named LGCN\(_F\), which minimizes Eq. (15) w.r.t. the intrinsic distance, i.e., Eq. (7). Note that the aggregation of LGCN\(_F\) is a kind of Fréchet mean which dose not have closed-form solutions, so we compute it via a state-of-the-art gradient descent based method [31]. Here we report the link prediction performance and training time per 100 epochs of GCNs on Disease dataset in Fig. 4. One can see that GCN is the fastest. Most hyperbolic GCNs, e.g., xGCN, HAT, LGCN, are on the same level with GAT. HGCN is slower than above methods, and LGCN\(_F\) is the slowest. Although hyperbolic GCNs are slower than Euclidean GCNs, they have better performance. Moreover, HGCN is significantly slower than LGCN, since HGCN aggregates different nodes in different tangent spaces, and this process cannot be computed parallelly. HAT addresses this problem by aggregating all the nodes in the same tangent space. Despite the running time of HAT and xGCN are on par with LGCN, LGCN achieves better results. Furthermore, both LGCN and LGCN\(_F\) aggregate nodes by minimizing an expectation of distance. However, the aggregation in LGCN has a closed-form solution while LGCN\(_F\) has not. Despite LGCN\(_F\) has a little improvement with LGCN, it is not cost-effective. To sum up, LGCN can learn more effective node representations with acceptable efficiency.

5.4.6 Parameter sensitivity. We further test the impact of attention matrix size of LGCN. We change the horizontal dimension of matrix from 4 to 256. The results on the link prediction task are shown in Fig. 5. We can see that with the growth of the matrix size, the performance raises first and then starts to drop slowly. The results indicate that the attention matrix needs a suitable size to learn the attention coefficient. Also, LGCN has a stable performance when the horizontal dimension ranges from 32 to 128.
6 CONCLUSION

Existing hyperbolic GCNs cannot rigorously follow the hyperbolic geometry, which might limit the ability of hyperbolic geometry. To address this issue, we propose a novel Lorentzian graph neural network, called LGCN, which designs rigorous hyperbolic graph operations, e.g., feature transformation and non-linear activation. An elegant neighborhood aggregation method is also leveraged in LGCN, which conforms to the mathematical meanings of hyperbolic geometry. The extensive experiments demonstrate the superiority of LGCN, compared with the state-of-the-art methods.

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The Poincaré ball model and the hyperboloid model are isomorphic, as shown in Eq. (26). The maps 
\[ p_{\mathbb{H}^{n,\alpha} \to \mathbb{D}^{n,\alpha}}(x_0, x_1, \ldots, x_n) = \frac{1}{\sqrt{1 - \alpha}} \left( x_0, x_1, \ldots, x_n \right) \] 
and 
\[ p_{\mathbb{D}^{n,\alpha} \to \mathbb{H}^{n,\alpha}}(x_0, x_1, \ldots, x_n) = \frac{1}{\sqrt{1 - \alpha}} \left( x_0, x_1, \ldots, x_n \right) \] 
are isomorphic. The diffeomorphism maps one onto the other as shown in Eq. (27):

\[ M(x_0, x_1, \ldots, x_n) = \frac{1}{\sqrt{1 - \alpha}} \left( x_0, x_1, \ldots, x_n \right) \] 
and 
\[ M^{-1}(v_0, v_1, \ldots, v_n) = \frac{1}{\sqrt{1 - \alpha}} \left( v_0, v_1, \ldots, v_n \right) \]

Therefore, Lorentzian matrix-vector multiplication is equivalent to Möbius matrix-vector multiplication.

\[ P_{\mathbb{H}^{n,\alpha} \to \mathbb{D}^{n,\alpha}}(y^{m,\beta}) = y^{m,\alpha} \]
\[ \mu(x^n,\beta) = \exp_{\beta}^{\alpha}(\log_{\beta}(x^n,\alpha)) = y^n, \alpha. \]

\[ \sigma(\alpha) = \log_{\alpha}(y^n,\beta). \]

\[ \sigma(\alpha) = \max \{0, \sigma(1), \ldots, \sigma(0)\}, \]

where \( \sigma(0) = \max(k(x, y)) \) for \( k \in (0, 1). \) Let \( x^{n,\alpha} \in \mathbb{D}^{n,\alpha}, \) Möbius non-linear activation has the formulation as [13]:

\[ \sigma^{\alpha}(x^{n,\alpha}) = \exp_{\beta}^{\alpha}(\sigma(\log_{\beta}(x^{n,\alpha}))) = y^{n,\alpha}. \]

For Möbius non-linear activation, we first map the features \( x^{n,\alpha} \in \mathbb{D}^{n,\alpha} \) into the tangent space \( T_0\mathbb{D}^{n,\alpha} \) via logarithmic map

\[ \exp_{\beta}^{\alpha}(\cdot): \log_{\beta}^{\alpha}(x^{n,\alpha}) = \tan^{-1}\left(\sqrt{\frac{\|x^{n,\alpha}\|}{\|\beta\|}}\right) \frac{x^{n,\alpha}}{\|x^{n,\alpha}\|}. \]

\[ \exp_{\beta}^{\alpha}(\cdot): \log_{\beta}^{\alpha}(x^{n,\alpha}) = \tan^{-1}(\sqrt{\frac{\|x^{n,\alpha}\|}{\|\beta\|}}) \frac{x^{n,\alpha}}{\|x^{n,\alpha}\|}. \]

\[ \exp_{\beta}^{\alpha}(0) = \log_{\beta}^{\alpha}(x^{n,\alpha}) = \frac{y^{n,\alpha}}{\|y^{n,\alpha}\|}. \]

Moreover, for Lorentzian pointwise non-linear activation, similar to Eq. (29), we also map the feature \( x^{n,\beta} = (x_{0}^{n,\beta}, x_{1}^{n,\beta}, \ldots, x_{N}^{n,\beta}) \) to the tangent space \( T_0\mathbb{D}^{n,\beta} \) via log-\beta:

\[ \log_{\beta}^{\alpha}(x^{n,\beta}) = \frac{y^{n,\beta}}{\|y^{n,\beta}\|}. \]

Furthermore, according to Eq. (33), we project the \( \sigma^{\alpha}(x^{n,\beta}) = y^{n,\beta} \) into the Poincaré ball model as following:

\[ p_{\beta}^{\alpha}(y^{n,\beta}) = \frac{\sinh(\|y^{n,\beta}\|)}{\cosh(\|y^{n,\beta}\|)} \frac{y^{n,\beta}}{\|y^{n,\beta}\|} \quad \sigma(\alpha) = \log_{\alpha}(y^{n,\beta}). \]

Therefore, the Lorentzian pointwise non-linear activation is equivalent to Möbius pointwise non-linear activation.

\[ \square \]

C.1 \( \delta \)-hyperbolicity

Here we introduce the hyperbolicity measurements originally proposed by Gromov [16]. Considering a quadruple of distinct nodes \( a_0, a_1, a_2, a_3 \) in a graph \( G \), and let \( \pi = (a_1, a_2, a_3, a_4) \) be a rearrangement of 1, 2, 3, 4, which satisfies: \( S_{a_0, a_1, a_2, a_3, a_4} = S_{a_0, a_1, a_2, a_3, a_4} \leq M_{a_0, a_1, a_2, a_3, a_4} = d^g(a_0, a_2) + d^g(a_2, a_3) \leq L_{a_0, a_1, a_2, a_3, a_4} = d^g(a_0, a_2) + d^g(a_2, a_3) \), where \( d^g(\cdot, \cdot) \) denotes the graph distance, i.e., the shortest path length, and let \( \delta_{a_0, a_1, a_2, a_3} = \frac{L_{a_0, a_1, a_2, a_3, a_4} - M_{a_0, a_1, a_2, a_3, a_4}}{2} \).

The worst case hyperbolicity is to find four nodes in graph \( G \) to maximize \( \delta_{a_0, a_1, a_2, a_3} \), i.e., \( \delta_{\text{worst}}(G) = \max_{a_0, a_1, a_2, a_3} \delta_{a_0, a_1, a_2, a_3} \), and the average hyperbolicity is to average all combinations of four nodes as: \( \delta_{\text{avg}}(G) = \frac{1}{\binom{V}{4}} \sum_{a_0, a_1, a_2, a_3} \delta_{a_0, a_1, a_2, a_3} \), where \( |V| \) indicates the number of nodes in the graph. Note that \( \delta_{\text{worst}} \), used in [6], is a worst case measurement, which focuses on a local quadruple nodes, and does not reflect the hyperbolicity of the whole graph [49]. Moreover, both time complexity of \( \delta_{\text{worst}} \) and \( \delta_{\text{avg}} \) are \( O(|V|^4) \). Since \( \delta_{\text{avg}} \) is robust to adding/removing an edge from the graph, it can be approximated via sampling, while \( \delta_{\text{worst}} \) cannot. Therefore we leverage \( \delta_{\text{avg}} \) as the measurement.