Apriori Algorithm Application on the Prevalence of Computer Malware

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Abstract

Objective: The study aims to identify the characteristics, sources of computer malware. Methods: Data mining technique was explicitly utilized the Apriori algorithm to determine the characteristics, types, and sources of malware once it infiltrates the computer system. The process of gathering the data was through a survey questionnaire using Google form where there are two hundred five (205) IT students answered the survey form. Findings: The analysis shows that Apriori algorithm 98% accurately generates association rules on computer malware. Hence, computer malware can quickly spread through the use of flash drives and common malware that infects computer laboratory is a Virus. Application/Improvements: In the formulation of the computer laboratory policy, there must be clear policy on the use of flash drive inside the laboratory to avoid spreading computer malware that can damage the computer hardware/software. Additionally, a comprehensive study on the use of Apriori Algorithm is recommended.

Keywords: Apriori Algorithm, Computer Malware, Data Mining, Flash Drive, Knowledge Discovery in Database Process

1. Introduction

In this modern age where data grows in complexity and is rambling beyond the horizon. Tiny datasets are drifting around waiting to unravel essential information through data mining process. Data mining is a technique used to interpret large data and elucidate hidden patterns and information. Further, data mining is in search of patterns and relationship in large databases. Data mining in the medical field, banking firms, food, and the drug is widely used to ensure customers safety by using artificial intelligence analysis, usually applied to large-scale datasets. Moreover, revealing hidden patterns and relationships uses functions in data mining such as (clustering, classification, prediction, and association). One essential task in data mining is that of the association rule. Association rule was first introduced in 1993, as a technique in data mining that identifies and extracts frequency patterns, association, correlations and relationships among sets of items in databases. Example of association rule was used to analyze customer buying habits and behavior. The goal of the market—the basket was to identify the customer frequently purchased products. If the customer bought ITEM A (apple, sandwich), then Item B (drinks) will most likely be purchased. This data can be used to organize and display the products, approximately close to each other and making it more accessible to the customer to purchase the product. Also, association rule mining in microeconomics product selection based on the parameters that are frequently applied by retailers to endorse their product selection decision-making process. Hence, results showed that the model was capable of identifying cross-selling effects implicitly by using frequent item sets, instead of having to calculate cross-selling parameters explicitly. An essential characteristic of association rule mining is that it separates the problem of mining into sub-problems to do efficient computing. One problem is finding frequent item sets from the database, and the other problem generates association rules from the database. Hence, association rule using the Apriori
Apriori Algorithm Application on the Prevalence of Computer Malware

The study utilizes the association rule specifically the apriori algorithm to determine and raise awareness to the students on how computer malware affects the computer and destroys the data and files stored by the student. Hence, this will likewise identify the characteristics, sources of computer malware.

2. Methodology

The study deploys the use of Knowledge Discovery in Databases (KDD). The KDD is a technique that will unveil hidden knowledge in large databases. The study undergoes the process of KDD as shown in Figure 1.

Figure 1. Steps in the KDD process.

2.1 Data Collection Stage

The collection of data is through a survey questionnaire which was created using Google form. The research asked permission from the teacher in-charge to conduct the study by giving the links generated in google form to

| Year Level | Total No. of Students | Actual Survey |
|------------|-----------------------|---------------|
| First Year | 200                   | 132           |
| Second Year| 20                    | 19            |
| Third Year | 46                    | 32            |
| Fourth Year| 56                    | 22            |
| Total      | 322                   | 205           |

The collection of data is through a survey questionnaire which was created using Google form. The research asked permission from the teacher in-charge to conduct the study by giving the links generated in google form to
answer the survey questionnaire. A total of 205 out of 322 respondents or 63.66% Information Technology students participated in the conduct of the study. Table 1 shows the total respondents per year level.

2.2 Preprocessing

In the preprocessing stage, it improves the data reliability by removing some of the attributes that are insignificant in the process of data mining presented in Table 2. Example, the Age, Year Level, and Knowledge in computer virus information was found irrelevant in the process of identifying computer malware was discarded. Moreover, multiple answers in Characteristics of Malware and Sources of Malware was broken into individual responses and placed it in one column.

2.3 Transforming

In the transformation stage, the researcher carefully translated the answers of the respondents into codes. After, in Weka application, the ARFF file was loaded after the data cleaning of data found in Table 3 has been conducted.

2.4 Data Mining

The researcher utilized the Apriori Algorithm. Apriori is a seminal algorithm in finding patterns for frequent

| Table 2. Survey Questionnaire questions |
|----------------------------------------|
| **Parameter**                        | **Values**                                      | **Type of Malware**                                      |
| Age                                   | • 16-20 years old                              | It will identify the age group of IT students           |
|                                        | • 21-26 years old                              |                                                          |
|                                        | • 27-32 years old                              |                                                          |
|                                        | • 33 and above                                 |                                                          |
| Year Level                            | • First Year                                   | These are the year level of the respondents in the study |
|                                        | • Second Year                                  |                                                          |
|                                        | • Third Year                                   |                                                          |
|                                        | • Fourth Year                                  |                                                          |
| Knowledge in computer virus           | • Highly knowledgeable                         | These will identify the level of expertise among the    |
|                                        | • Moderately knowledgeable                    | BSIT students in terms of computer malware             |
|                                        | • Somewhat knowledgeable                       |                                                          |
|                                        | • Slightly knowledgeable                       |                                                          |
|                                        | • No idea at all                               |                                                          |
| Types of malware                     | • Virus                                        | These are the type of computer malware that can cause   |
|                                        | • Worm                                         | damage to the hardware and software component of the    |
|                                        | • Trojan Horse                                 | computer                                              |
|                                        | • Spyware                                      |                                                          |
|                                        | • Phishing                                     |                                                          |
| Sources of malware                   | • Email                                        | These are the possible sources of how computer malware |
|                                        | • Computer Network                             | will infect the computer system                       |
|                                        | • Flash Drives and other external media        |                                                          |
|                                        | • Infected computer software                   |                                                          |
| Characteristics of malware           | • Programs taking longer than usual to load    | These are the characteristics of computer infected     |
|                                        | and execute                                    | malware                                                |
|                                        | • Disk access taking longer than usual         |                                                          |
|                                        | • Malfunctions of computer hardware            |                                                          |
|                                        | • Disappearing files                            |                                                          |
|                                        | • Unusual file appearing                       |                                                          |
|                                        | • Pop-up ads keep on coming back               |                                                          |
|                                        | • Increase in program file size                |                                                          |
itemsets. The sorting of the itemset in Apriori transaction through lexicographic order.

Association rule mining:
Let $I = \{ a_1, a_2, a_3, \ldots \}$ be the attributes called items. Let $TD = \{ D_1, D_2, D_3, \ldots \}$ be set of transaction database. Each transaction in $DT$ has a unique transaction ID and contains a subset of the items in $I$. A rule is defined as in every DT of records, $X \Rightarrow Y$ means, a record of $I$ contains $X$ then $I$ also contains $Y$. The item set $X$ and $Y$ is called support and consequent of the rule respectively.

The support $supp(X)$ has the rule of:

$$supp(X) = \frac{\text{number of transactions which } X \text{ appears}}{\text{total number of transactions}}$$

Consequent rule: $(X \Rightarrow Y) = \frac{\text{supp}(X \cup Y)}{\text{supp}(X)}$

Steps in Apriori Algorithm
1. Start the item sets containing just a single item, such as \{virus\} and \{flash drive\}
2. From the transaction database, get the support $S$ for each item set, where $S \geq \text{min}_\text{sup}$
3. Using the item set generated in Step 1, get all possible patterns of item set
4. Repeat Step 1 and 2 until no new patterns or item sets generated

Apriori Algorithm: Pseudocode
- Join Step: joined $C_k$ and $L_{k-1}$ generated with itself
- Prune Step: Any (k-1)-item set that is not frequent cannot be a subset of a frequent $k$-itemset.

$L_k$: Candidate item set of size $k$
$L_k'$: frequent item set of size $k$
$L_{k+1}$: (frequent items);
for ($k = 1; L_k' \neq \emptyset; k++)$ do begin
$$C_{k+1} = \text{candidates generated from } L_k';$$
for each transaction $t$ in database do
increment the count of all candidates in $C_{k+1}$ that are contained in $t$
$L_k + 1 = \text{candidate in } C_{k+1} \text{ with min support}$
end
return $\bigcup L_k'$.

3. Result and Discussion
Apriori

Minimum support: 0.35 (71 instances)
Minimum metric $<\text{confidence}>$: 0.9
Number of cycles performed: 13

Generated sets of large item sets:
Size of a set of large item sets $L(1)$: 8
Size of set of large itemsets $L(2)$: 21
Size of set of large itemsets $L(3)$: 10
Size of set of large item sets $L(4)$: 1

Best rules found:
1. Virus=Yes Unusual file appearing=Yes 87 ==> Flash Drives=Yes 85 $<\text{conf:(0.98)}>$ lift:(1.06) lev:(0.02) [4] conv:(2.27)
2. Virus=Yes Disappearing files=Yes Unusual file appearing=Yes 74 ==> Flash Drives=Yes 72 $<\text{conf:(0.97)}>$ lift:(1.06) lev:(0.02) [3] conv:(1.93)
3. Virus=Yes Disappearing files=Yes 106 ==> Flash Drives=Yes 102 $<\text{conf:(0.96)}>$ lift:(1.04) lev:(0.02) [4] conv:(1.66)
4. Virus=Yes Malfunctions of computer hardware=Yes 77 ==> Flash Drives=Yes 73 $<\text{conf:(0.95)}>$ lift:(1.03) lev:(0.01) [2] conv:(1.21)
5. Programs taks longer load and execute=Yes Unusual file appearing=Yes 76 ==> Flash Drives=Yes 72 $<\text{conf:(0.95)}>$ lift:(1.03) lev:(0.01) [1] conv:(1.19)
6. Disappearing files=Yes 141 ==> Flash Drives=Yes 133 $<\text{conf:(0.94)}>$ lift:(1.02) lev:(0.01) [3] conv:(1.23)
7. Virus=Yes Programs taks longer load and execute=Yes 88 ==> Flash Drives=Yes 83 $<\text{conf:(0.94)}>$ lift:(1.02) lev:(0.01) [1] conv:(1.15)
8. Infected Software=Yes Disappearing files=Yes 83 ==> Flash Drives=Yes 78 $<\text{conf:(0.94)}>$ lift:(1.02) lev:(0.01) [1] conv:(1.08)
9. Programstaks longer load and execute=Yes Disappearing files=Yes 83 ==> Flash Drives=Yes 78 $<\text{conf:(0.94)}>$ lift:(1.02) lev:(0.01) [1] conv:(1.08)
10. Disappearing files=Yes Unusual file appearing=Yes 99 ==> Flash Drives=Yes 93 $<\text{conf:(0.94)}>$ lift:(1.02) lev:(0.01) [1] conv:(1.11)
In the conduct of the study, the following assumptions were made. It was assumed the

1. Computer malware can be spread quickly through the use of flash drive with infected software.
2. That most infected computer with Virus show characteristic of Unusual file appearing or Disappearing files.
3. That flash drive is the common carrier of computer malware.

4. Conclusion

Apriori algorithm is an association rule in mining with a 98% confidence level that the algorithm will be able to create association rules. It was found out in the result that using USB or Flash drives can cause spread the Virus in the laboratory that could affect the student files and even the hardware/software of the computer.

5. Recommendation

1. There must be a strict policy in the computer laboratory in term of connecting USB or flash drives in the computer.
2. There must be proper computer maintenance done to check the computer for possible malware in the computer laboratory.
3. A comprehensive study should be done to validate the accuracy of the Apriori algorithm effectively.
4. Another researcher may use the technique in Apriori to generate association rule in identifying the frequency of the item sets.

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Table 3. Data Coding

| Virus | Worm | Phishing | Trojan Horse | Spyware | Email | Computer Network | Flash Drives | Infected software | Programs take longer load and execute | Disk access taking longer than usual | Malfunctions of computer hardware | Disappearing files | Unusual file appearing | Pop-up ads keep coming back | Increase in program file size |
|-------|------|---------|--------------|---------|-------|------------------|-------------|------------------|--------------------------------------|--------------------------------------|-------------------------------|------------------|------------------------|--------------------------|---------------------|
| YES   | Yes  | YES     | YES          | YES     | YES   | YES              | YES         | YES              | YES                                  | YES                                  | YES                           | YES              | YES                    | YES                      | YES                 |
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