Cube packings, second moment and holes

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Abstract

We consider tilings and packings of $\mathbb{R}^d$ by integral translates of cubes $[0, 2[^d$, which are $4\mathbb{Z}^d$-periodic. Such cube packings can be described by cliques of an associated graph, which allow us to classify them in dimension $d \leq 4$. For higher dimension, we use random methods for generating some examples.

Such a cube packing is called non-extendible if we cannot insert a cube in the complement of the packing. In dimension 3, there is a unique non-extendible cube packing with 4 cubes. We prove that $d$-dimensional cube packings with more than $2^d - 3$ cubes can be extended to cube tilings. We also give a lower bound on the number $N$ of cubes of non-extendible cube packings.

Given such a cube packing and $z \in \mathbb{Z}^d$, we denote by $N_z$ the number of cubes inside the 4-cube $z + [0, 2[^d$ and call second moment the average of $N_z^2$. We prove that the regular tiling by cubes has maximal second moment and give a lower bound on the second moment of a cube packing in terms of its density and dimension.

1 Introduction

A general cube tiling is a tiling of $\mathbb{R}^d$ by translates of the hypercube $[0, 2[^d$, which we call a 2-cube. A special cube tiling is a tiling of $\mathbb{R}^d$ by integral translates of the hypercube $[0, 2[^d$, which are $4\mathbb{Z}^d$-periodic. An example of such a tiling is the regular cube tiling of $\mathbb{R}^d$ by cubes of the form $z + [0, 2[^d$ with $z \in 2\mathbb{Z}^d$.

In dimension 1, there is only one type of special cube tiling, while in dimension 2, two following types of special cube tilings exist:

The Keller’s cube tiling conjecture (see [Ke30]) asserts that any tiling of $\mathbb{R}^d$ by translates of a unit cube admits at least one face-to-face adjacency. It is proved in [Sza86] that if this conjecture has a
counter example, then there is another counter example, which is also a special cube tiling. Using this, the Keller conjecture was solved negatively for \( d \geq 10 \) in [LaSh92] and \( d \geq 8 \) in [McKa02] (note that the conjecture is proved to be true for \( d \leq 6 \) in [Pe40]). Hence, special cube tilings, while seemingly limited objects have a lot of combinatorial possibilities. In the rest of this paper cube tiling stands for special cube tilings and \( N \) is the number of orbits of cubes under the translation group \( 4\mathbb{Z}^d \). Another equivalent viewpoint is to say that we are doing tilings of the torus \( \mathbb{R}^d/4\mathbb{Z}^d \) and \( N \) is then the number of cubes in this torus.

A cube packing is a \( 4\mathbb{Z}^d \)-periodic set of integral translates of the 2-cube, such that any two cubes are non-intersecting. In dimension \( d \geq 3 \), there exist cube packings, called non-extendible, which cannot be extended to a tiling of the space (this first appear in [La00]). In dimension 3 this non-extendible packing is unique (see Figure 1) and it is the source of much of the inspiration of this paper.

In Section 2 following [LaSh92], we present a translation of the packing and tiling problems into clique problems in graphs. Explicit methods, in GAP, are used up to \( d = 4 \). For \( d \geq 5 \), we use various random methods, in Fortran 90 and C++ for generating random cube packings. Denote by \( f(d) \) the smallest number of cubes, which form a non-extendible cube packing. In Section 3 we give some lower and upper bounds on the value of \( f(d) \). In [DIP05] it is proved that any cube packing of \([0,4]^d\) by cubes \([0,2]^d\) is extendible to a \( 4\mathbb{Z}^d \)-periodic cube tiling of \( \mathbb{R}^d \).

If \( \mathcal{CP} \) is a cube packing, denote by \( \text{hole}(\mathcal{CP}) \) and call \( \text{hole} \), its complement \( \mathbb{R}^d - \mathcal{CP} \). We prove that if a cube packing has more than \( 2^d - 3 \) cubes, then it is extendible to a tiling, i.e. that holes of volume at most 3 are fillable. We also obtain some conjecture on non-fillable holes of volume at most 7.

Given a cube packing \( \mathcal{CP} \), the counting function \( N_z(\mathcal{CP}) \) is defined as the number of cubes of \( \mathcal{CP} \) contained in \( z + [0,4]^d \). We study its second moment in Section 4. We prove, that the highest second moment for tilings is attained for the regular cube tiling and give a lower bound for the second moment of cube packings, in terms of its dimension \( d \) and number of cubes \( N \).

## 2 Algorithm for generating cube packings

Every 2-cube of a \( d \)-dimensional cube packing is equivalent under \( 4\mathbb{Z}^d \) to a cube with center in \( \{0, 1, 2, 3\}^d \). Two 2-cubes of centers \( x \) and \( x' \) do not overlap if and only if there exist a coordinate \( i \), such that \( |x_i - x'_i| = 2 \). So, one consider the graphs \( G_d \) (introduced in [LaSh92]) with vertex-set
and two vertices being adjacent if and only if their associated cubes do not overlap. Cube packings correspond to cliques of \( G_d \); they are non-extendible if and only if the cliques are not included in larger cliques. Cube tilings correspond to cliques of size \( 2^d \).

For a given \( d \), the graph \( G_d \) has a finite number of vertices and a symmetry group \( \text{Sym}(G_d) \) of size \( d! \cdot 8^d \). Hence, it is theoretically possible to do the enumeration of the cliques of \( G_d \). The algorithm consists of using the set of all cliques with \( N \) vertices, considering all possibilities of extension, and then reducing by isomorphism using \( \text{Sym}(G_d) \) (the actual computation was done in GAP, see \([\text{GAP}]\)). The group \( \text{Sym}(G_d) \) is presented as a permutation group in GAP and the cliques as subsets of \( \{1, \ldots, 4^d\} \). GAP uses backtrack search for testing if two subsets are equivalent under \( \text{Sym}(G_d) \) and is hence, very efficient even for large values of \( d \). This enumeration is, in practice, possible only for \( d \leq 4 \) due to the huge number of cliques that appear.

For \( d = 2 \), one finds only two non-extendible cliques of 4 vertices, i.e. two cube tilings. For \( d = 3 \), there is a unique non-extendible clique with 4 vertices, while there are 9 orbits of non-extendible cliques with 8 vertices (i.e. cube tilings). For \( d = 4 \), the computations are still possible and one finds the following results with \( N \) being the number of vertices of the clique.

\[
\begin{array}{cccccccccccccccc}
N & 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 & 11 & 12 & 13 & 14 & 15 & 16 \\
\hline
\#nonext. orbit cliques & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 38 & 6 & 24 & 0 & 71 & 0 & 0 & 0 & 744 \\
\end{array}
\]

Suppose that we have a cube tiling with two cube centers \( x \) and \( x' \), satisfying to \( x' = x + 2e_i \) with \( e_i \) being the \( i \)-th unit vector, i.e. they have a face-to-face adjacency. If one replace \( x \), \( x' \) by \( x + e_i \), \( x' + e_i \) and leave other centers unchanged, then one obtains another cube tiling, which we call the flip of the original cube tiling. The enumeration strategy is then the following: take as initial list of orbits the orbit of the regular cube tiling. For every orbit of cube packing, compute all possible pairs \( \{x, x'\} \), which allow to create a new cube tiling. If the corresponding orbits of cube tilings are new, then we insert them into the list of orbits. Given a dimension \( d \), consider the graph \( Co_d \), whose vertex-set consists of all orbits of cube tilings and put an edge between two orbits if one is obtained from the other by a flipping. The above algorithm consists of computing the connected component of the regular cube tiling in \( Co_d \). Since the Keller conjecture is false in dimension \( d \geq 8 \), we know that in those dimensions there are some isolated vertices in the graph and so, the above algorithm does not work. However, the graph \( Co_d \) is connected for \( d \leq 4 \), i.e. any two cube tilings in those dimensions can be obtained by a sequence of flipping. It is an interesting question to decide, in which dimension \( d \) the graph \( Co_d \) is connected; the only remaining unsolved cases are \( d = 5, 6, 7 \).

For dimensions \( d \geq 5 \), two above enumerative methods cannot work since there are too much possibilities. Hence, we used random methods. The random packing consist of selecting points, at random, on \( \{0, 1, 2, 3\}^d \), so that the corresponding 2-cubes do not intersect, until one cannot do this any more. This random packing algorithm creates non-extendible cube packings.

The actual algorithm for creating non-extendible cube packings is as follows: the list \( L \) of selected cubes is, initially, empty. One select at random elements of \( \{0, 1, 2, 3\}^d \) and keep them if they are adjacent to preceding elements of \( L \). Of course not every trial works and as the space becomes more and more filled, the number of random generation needed to get a non-overlapping cube increase. When this number has reached a certain level, we go to a second stage: enumerate all possible extensions of the clique, that we have, and work in this list by eliminating elements
of it after choices are made. This algorithm has the advantage of enumerating the set \( \{0, 1, 2, 3\}^d \) only one time and is hence, relatively fast.

If one wants to find some packings with low density, then the above strategy is not necessarily the best. The greedy algorithm consists of keeping all \( 4^d \) elements in memory and at every step generate, say 20 elements and keep the one which covers the largest part of the remaining space.

Another possibility is what we call Metropolis algorithm (see [Liu01]): we take an non-extendible cube packing, remove a few cubes and rerun a random generation from the remaining cubes. If obtained packing is better than the preceding one, or not worse than a specified upper bound, then we keep it; otherwise, we rerun the algorithm. This strategy allows to make a random walk in the space of non-extendible cube packings and is based on the assumption, that the best non-extendible cube packings are not far from other, less good, non-extendible cube packings.

3 Non-Extendible cube packings

In dimension 1 or 2, any cube packing is extendible to a cube tiling. The exhaustive enumeration methods of the preceding section show that in dimension 3, there is a unique non-extendible cube packing. The set of its centers is, up to a symmetry of \( G_3 \):

\[
\{(0,0,0),(3,2,3),(2,1,1),(1,3,2)\}.
\]

and its corresponding drawing is shown on Figure 1. Its space group symmetry is \( P4(1)32 \), which is a chiral group.

We first concentrate on the problem of finding non-extendible cube packings with the smallest number \( f(d) \) of cubes. From Section 2 we know that \( f(1) = 2, f(2) = 4, f(3) = 4 \) and \( f(4) = 8 \).

Lemma 1 For any \( n,m \geq 1 \), one has the inequality \( f(n+m) \leq f(n)f(m) \).

Proof. Let \( P_A \) and \( P_B \) be non-extendible cube packings of \( \mathbb{R}^n \) and \( \mathbb{R}^m \) with \( f(n) \) and \( f(m) \) cubes, respectively. Let \( \mathbf{a}^k = (a_1^k, a_2^k, \ldots, a_n^k) \) and \( \mathbf{b}^l = (b_1^l, b_2^l, \ldots, b_m^l) \) with \( 1 \leq k \leq f(n), 1 \leq l \leq f(m) \) be the centers of the 2-cubes from \( P_A \) and \( P_B \).

Define \( P \) to be the set of 2-cubes \( C^{kl} \) with centers \( \mathbf{c}^{kl} = (a_1^k, a_2^k, \ldots, a_n^k, b_1^l, b_2^l, \ldots, b_m^l) \) for \( 1 \leq k \leq f(n) \) and \( 1 \leq l \leq f(m) \). The size of \( P \) is \( f(n)f(m) \) and it is easy to check that \( P \) is a packing.

Take a cube \( D \) with center \( \mathbf{d} = (d_1, d_2, \ldots, d_{n+m}) \). The vector \( (d_1, \ldots, d_n) \) overlaps with a 2-cube, say \( A^{k_0} \) in \( P_A \), while the vector \( (d_{n+1}, \ldots, d_{n+m}) \) overlaps with a 2-cube, say \( B^{l_0} \) in \( P_B \). Clearly, \( D \) overlaps with \( C^{k_0l_0} \) and \( P \) is non-extendible.

Since, \( f(3) = 4 \), one has \( f(6) \leq 16 \).

A blocking set is a set \( \{\mathbf{v}^j\} \) of vectors in \( \{0,1,2,3\}^d \), such that for every other vector \( \mathbf{v} \), there exist a \( j \) such that the 2-cubes of center \( \mathbf{v}^j \) and \( \mathbf{v} \) overlap. A priori, the 2-cubes corresponding to the vector set \( \{\mathbf{v}^j\} \) can overlap; so, one has obviously \( h(d) \leq f(d) \).

It is easy to see that \( h(2) = 3 \) and that any blocking sets of size 3 belong to one of two following orbits:
A slightly more complicated computation shows that \( h(3) = 4 \) and that any blocking set of size 4 belong to one of three following orbits:

\[
\{(0,0,0),(1,1,1),(2,2,2),(3,3,3)\},
\{(0,0,0),(1,1,1),(2,2,3),(3,3,2)\},
\{(0,0,0),(3,2,3),(2,1,1),(1,3,2)\}
\]

**Lemma 2** Let \( N \) satisfy the inequality \( \left\lfloor \frac{3N}{4} \right\rfloor < h(d) \), then one has \( h(d+1) > N \).

**Proof.** First \( h(d) > N \) if and only if, for any set \( P \) of \( N \) 2-cubes, there exists a 2-cube \( D \), which does not overlap with any 2-cube from \( P \).

Let \( P \) be a set of \( N \) 2-cubes in torus \( T^{d+1} \). Then at least \( \left\lceil \frac{N}{4} \right\rceil \) centers of them have \( x_{d+1} = t \), for some \( t \in \{0,1,2,3\} \). Let us define another set \( P' \) of vectors by removing those vectors and the \( d + 1 \)-th coordinate for the remaining vectors. Then \( P' \) consists of at most \( N - \left\lfloor \frac{N}{4} \right\rfloor = \left\lfloor \frac{3N}{4} \right\rfloor \) 2-cubes. But \( \left\lfloor \frac{3N}{4} \right\rfloor < h(d) \); so, there exists a 2-cube \( C \) with center \( c = (c_1,c_2,\ldots,c_d) \), which do not overlap with any 2-cube in \( P' \). But then the 2-cube with center \((c_1,c_2,\ldots,c_d,t+2)\) does not overlap with any 2-cube from \( P \). \( \square \)

**Theorem 1** For any \( d \geq 1 \), one has \( h(d+1) \geq \left\lfloor \frac{4h(d)-1}{3} \right\rfloor + 1 \).

**Proof.** Let \( N = \left\lfloor \frac{4h(d)-1}{3} \right\rfloor \), then it holds:

\[
\left\lfloor \frac{3N}{4} \right\rfloor = \left\lfloor \frac{3 \left\lfloor \frac{4h(d)-1}{3} \right\rfloor}{4} \right\rfloor \leq \left\lfloor \frac{4h(d) - 1}{4} \right\rfloor < h(d).
\]

And, from Lemma 2 we have, that \( h(d+1) > N \). \( \square \)

Theorem 2 does not allow to find an asymptotically better lower bound on \( f(d) \) than the trivial lower bound \( \left\lceil \left(\frac{4}{3}\right)^d \right\rceil \). Note that using Lemma 2 one proves easily that the limit \( \beta = \lim_{d \to \infty} \frac{\ln f(d)}{d} \) exists. This limit satisfies to \( \frac{4}{3} \leq e^\beta \leq \sqrt[4]{4} \). The upper bound following from Lemma 2 and \( f(3) = 4 \). The determination of \( \beta \) is open.

**Proposition 1** One has \( h(4) = 7 \).

**Proof.** The following set of center coordinate proves that \( h(4) \leq 7 \).

\[
\{(0,0,0,0),(1,1,1,1),(2,2,2,2),(3,3,3,3),(0,0,1,1),(1,1,2,2),(2,2,3,3)\}
\]

From Theorem 1 we have \( h(4) \geq 6 \). Assume that \( h(4) = 6 \) and take a blocking set of six 2-cubes with centers \( \mathbf{a}_i = (a_{i1}, a_{i2}, a_{i3}, a_{i4}) \), \( 1 \leq i \leq 6 \).
If three vectors $\mathbf{a}^{i_1}, \mathbf{a}^{i_2}, \mathbf{a}^{i_3}$ have equal coordinate $j$, then by a reasoning similar to Lemma 2 one finds a vector which does not overlap with those vectors.

So, the above situation does not occur and for every coordinate $j$, there exist two pairs \{\mathbf{a}^{i_1}, \mathbf{a}^{i_2}\}, \{\mathbf{a}^{i_3}, \mathbf{a}^{i_4}\}, which have equal $j$ coordinates.

We have two pairs $A$ and $B$ in first column. Take a pair $A'$ in second column and assume that it does not intersect with $A$. Denote by $P'$ the set of vectors obtained by removing the vector corresponding to the sets $A$ and $A'$ and the first and second coordinate of the remaining vectors. $P'$ is a set of two vectors in dimension 2; hence, it is not blocking. So, we can find a 2-cube, which does not overlap with $P$. So, any of six pairs from three other columns must intersect with $A$ and $B$.

But we have only 4 different ways to intersect $A$ and $B$. So, two pairs from column 2 – 4 are equal. But, if two pairs are equal, then they do not intersect, which is impossible. So, $h(4) > 6$. \qed

Theorem 1 and Proposition 1 imply the following inequalities:

$$f(5) \geq h(5) \geq 10 \text{ and } f(6) \geq h(6) \geq 14$$

By running extensive random computation we found more than 140000 non-extendible cube packings in dimension 5 with 12 cubes; they belong to 203 orbits. Hence, it seems reasonable for us to conjecture that in fact $f(5) = 12$ and that the number of orbits of non-extendible cube packings with 12 cubes is “small”, i.e. a few hundreds.

But dimension 6 is already very different. We know that $f(6) \leq 16$ but we are unable to find by random methods a single non-extendible cube packing with less than 20 cubes.

We now consider cube packing with high density.

Take a cube packing of $\mathbb{R}^d$ with center set $\{\mathbf{x}^k\}, 1 \leq k \leq N$. Select a coordinate $i$ and an index $j$ and form a cube packing of $\mathbb{R}^{d-1}$, called induced cube packing on layer $j$, by selecting all $\mathbf{x}^k$ with $x_i^k = j, j + 1$ (mod 4) and then creating the vector $(x_1^k, \ldots, x_{i-1}^k, x_{i+1}^k, \ldots, x_n^k)$.

**Lemma 3** If $\mathcal{CP}$ is a cube packing with $2^d - \delta$ cubes, then its induced cube packings have at least $2^{d-1} - \delta$ cubes.

**Proof.** Select a coordinate and denote by $n_j$ the number of 2-cubes of $\mathcal{CP}$, with $x_i = j$. One has $n_0 + n_1 + n_2 + n_3 = 2^d - \delta$.

The number of 2-cubes of the induced cube packing on layer $j$ is $y_j = n_j + n_{j+1}$. One writes $y_j = 2^{d-1} - \delta_j$ with $\delta_j \geq 0$, since the induced cube packing is a packing. Clearly, one has $\delta_0 + \delta_1 + \delta_2 + \delta_3 = 2\delta$.

We have $n_j + n_{j+1} = 2^{d-1} - \delta_j$; so, one gets, by subtracting $n_j - n_{j+2} = \delta_{j+1} - \delta_j$, which implies:

$$\delta_0 - \delta_1 + \delta_2 - \delta_3 = 0.$$  

Every vector $\Delta = (\delta_0, \delta_1, \delta_2, \delta_3) \in \mathbf{Z}_+^4$, satisfying the above relation, can be expressed in the form $c_0(1, 0, 0, 1) + c_1(1, 1, 0, 0) + c_2(0, 1, 1, 0) + c_3(0, 0, 1, 1)$ with $c_j \in \mathbf{Z}_+$. This implies $\delta_j = c_j + c_{j+1} \leq \sum c_j = \delta$. \qed

**Theorem 2** In dimension $d$, every cube packing with $2^d - \delta$ cubes for $\delta = 1, 2, 3$ can be extended to a cube tiling.
Proof. The proof is by induction on $d$. Take $d \geq 4$ and a cube packing $CP$ with $2^d - \delta$ cubes and denote by $\text{hole}(CP)$ its hole in $\mathbb{R}^d$. Let us consider the layering along the coordinate $i$. By Lemma 3, the induced cube packings have $2^{d-1} - \delta_j$ cubes with $\delta_j \leq 3$. So, one can complete them to form a cube packing of $\mathbb{R}^{d-1}$. Denote by $CC_i = [0, 2^{j-1}] \times [0, 1] \times [0, 2]^{d-j}$ the half of a 2-cube cut along the coordinate $i$. The induced cube packings are extendible by the induction hypothesis. This means that $\text{hole}(CP)$ is the union of $2\delta$ cut cubes $CC_i$. Denote by $\Delta_i = (\delta_0, \delta_1, \delta_2, \delta_3)$ the corresponding vector; by the analysis of Lemma 2, $\Delta_i = c_0(1, 0, 0, 1) + c_1(1, 1, 0, 0) + c_2(0, 1, 1, 0) + c_3(0, 0, 1, 1)$ for some $c_i \in \mathbb{Z}_+$ with $\sum c_j = \delta$.

In the case $\delta = 1$, it is clear that the only set, which for any $i$ can be written as $\mathbf{v}^{1,i} + CC_i \cup \mathbf{v}^{2,i} + CC_i$ for some vectors $\mathbf{v}^{1,i}, \mathbf{v}^{2,i}$ is the 2-cube itself.

If $\delta = 2$, then, clearly, the vector $\Delta_i$ takes, up to isomorphism, one of three different forms: $(1, 1, 1, 1), (1, 2, 1, 0)$ or $(2, 2, 0, 0)$.

Suppose that for a given $i$, the vector $\Delta_i$ contains the pattern $(0, 1)$. This means that on one layer we have exactly one translate, say $\mathbf{v} + CC_i$, of $CC_i$. Select any other coordinate $i'$, $\mathbf{v} + CC_i$ is splitted in two parts, say $\mathbf{v}^1 + CC_{i'}$ and $\mathbf{v}^2 + CC_{i'}$ by the layers along the coordinate $i'$. Since, an adjacent layer is completely filled, this means that $\mathbf{v}^2 = \mathbf{v}^1 \pm e_{i'}$. Hence, they form a cube and the cube packing is extendible.

Suppose that for a given coordinate $i$, $\Delta_i = (x, x, 0, 0)$ with $x = 2$ or $3$. The 0-th layer is filled with $x$ translates of set $CC_i$. Take another coordinate, say $i'$, and consider the partition of $\text{hole}(CP)$ into translates of $CC_{i'}$. By intersecting with the 0-th layer, one obtains $2x$ intersections. But since the third layer is full, it is necessary for the translate of $CC_{i'}$ to overlap only on 1-th layer. This means that they make a cube tiling.

The above considerations settle cases $(2, 2, 0, 0)$ and $(1, 2, 1, 0)$. Now assume that for a given coordinate $i$, one has $\Delta_i = (1, 1, 1, 1)$. Assume also that the cube packing is non-extendible. Take one translate $\mathbf{v} + CC_i$ on layer $j$ in $\text{hole}(CP)$. It is splitted in two parts by the translates of $CC_{i'}$. Since we assume that the cube packing is non-extendible, one of these $\mathbf{v}^2$ overlaps on layer $j - 1$ and the other one on layer $j + 1$. One obtains a unique stair structure as illustrated below in a two-dimensional section:

Now select another coordinate $i''$ (since $d \geq 4$) and see that $\text{hole}(CP)$ cannot be decomposed into translates of $CC_{i''}$. So, if $\delta = 2$, then all cube packings are extendible.

If $\delta = 3$, then for a given coordinate $i$, one has clearly, up to isomorphism, $\Delta_i = (3, 0, 0, 0), (2, 1, 1, 2)$ or $(2, 3, 1, 0)$. The cases $(3, 3, 0, 0)$ and $(2, 3, 1, 0)$ are extendible by the above analysis. Let us consider the case $(2, 1, 1, 2)$ and assume that the cube packing is non-extendible. The 1-th and 2-th layers consist of translates of $CC_i$, which we write as $\mathbf{v}^1 + CC_i$ and $\mathbf{v}^2 + CC_i$. The translate $\mathbf{v}^2 + CC_i$ is splitted in two by the translate of $CC_{i'}$ appearing in the decomposition of $\text{hole}(CP)$ along coordinate $i'$. If those translates spilled only on the 0-th layer or 2-th layer, then one has a
cube, which is excluded. So, they spill on 0-th and 2-th layers. This implies that $v^2 = v^1 \pm e_{i'}$. But this is impossible, since $i'$ is arbitrary. So, the cube packing is extendible. $\square$

Given a $d$-dimensional non-extendible cube packing with $2^d - \delta$, its lifting is a $d + 1$-dimensional non-extendible cube packing obtained by adding a layer of cube tiling; the iteration of lifting is also called lifting.

**Conjecture 1** Take $\mathcal{CP}$ a non-extendible cube packing with $2^d - \delta$ cubes. On its hole we conjecture:

1. If $\delta = 4$ then $\text{hole}(\mathcal{CP})$ is obtained as the hole of the lifting of the unique non-extendible cube packing in dimension 3.

2. The case $\delta = 5$ does not occur.

3. If $\delta = 6$, then $\text{hole}(\mathcal{CP})$ is obtained as the hole of the lifting of one of two non-extendible cube packing in dimension 4.

4. If $\delta = 7$, then $\text{hole}(\mathcal{CP})$ is obtained as the hole of the lifting of a non-extendible cube packing in dimension 4.

This conjecture is supported by extensive numerical computations. We can obtain an infinity of non-extendible cube packings with $2^d - 8$ cubes by doing layering of two $(d - 1)$-dimensional non-extendible cube packings with $2^{d-1} - 4$ cubes. This phenomenon does not appear for non-extendible cube packings with $2^d - 9$ cubes, but we are not able to state a reasonable conjecture for this case.

## 4 The second moment

Given a cube packing $\mathcal{CP}$ and $z \in \mathbb{Z}^d$, $N_z(\mathcal{CP})$ is defined as the number of 2-cubes of $\mathcal{CP}$ contained in $z + [0, 4]^d$.

Given a $4\mathbb{Z}^d$-periodic function $f$, its average is

$$E(f) = \frac{1}{4^d} \sum_{z \in \{0, 1, 2, 3\}^d} f(z).$$

We denote $m_i(\mathcal{CP})$ the $i$-moment of $\mathcal{CP}$, i.e. the average of $N_z^i(\mathcal{CP})$.

**Theorem 3** Let $\mathcal{CP}$ be a cube packing with $N$ cubes. One has:

$$m_1(\mathcal{CP}) = \left(\frac{3^d}{4^d}\right)N \quad \text{and} \quad m_1(\mathcal{CP}) + N(N - 1)2^{-d} + 2^{-d}d\{2q(q - 1) + rq\} \leq m_2(\mathcal{CP})$$

with $N = 4q + r$, $0 \leq r \leq 3$.

**Proof.** Take $N$ 2-cubes $A_1, \ldots, A_N$ with centers $a_1, \ldots, a_N$. The 4-cube $a + [0, 4]^d$ with corner $(a_1, \ldots, a_d)$ contains the 2-cube with center $b = (b_1, \ldots, b_d)$ if and only if $a_i \neq b_i$ for every $i$. Take all 4-cubes $C_1, \ldots, C_{4^d}$. 

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Every 2-cube $A_i$ is contained in 3 $d$ 4-cubes $C_k$. Denote by $n_j$ the number of 2-cubes $A_i$, contained in the 4-cube $C_j$. By definition, the first moment has the expression:

$$m_1(\mathcal{CP}) = \frac{1}{4^d} \sum_k n_k = \frac{1}{4^d} (3^d N).$$

The second moment is equal to $m_2(\mathcal{CP}) = \frac{1}{4^d} \sum_k n_k^2$. Let $t_{ij}$ be the numbers of 4-cubes containing the 2-cubes $A_i$ and $A_j$. One has the relation:

$$\sum_{1 \leq i < j \leq N} t_{ij} = \sum_{k=1}^{4^d} \frac{n_k(n_k - 1)}{2},$$

which implies $4^d m_1(\mathcal{CP}) + 2 \sum t_{ij} = 4^d m_2(\mathcal{CP})$. Let us denote by $\mu_{ij}$ the number of equal coordinates of the centers $\mathbf{a}^i$ and $\mathbf{a}^j$. Then one has

$$t_{ij} = \left(\frac{3}{2}\right)^{\mu_{ij}} 2^d \geq 2^d + 2^{d-1} \mu_{ij}$$

The above inequality becomes an equality for $\mu_{ij} = 0$ or 1. Summing over $i$ and $j$ one obtains

$$\sum_{1 \leq i < j \leq N} t_{ij} \geq N(N - 1)2^{d-1} + 2^{d-1} \sum_{1 \leq i < j \leq N} \mu_{ij}$$

Let us denote by $R_l$ the number of equal pairs in column $l$. By definition, one has clearly:

$$\sum_{1 \leq i < j \leq N} \mu_{ij} = \sum_{l=1}^{d} R_l.$$

Let us fix a coordinate $l$ and denote by $d_u$ the number of entries equal to $u$ in column $l$. One has, obviously:

$$R_l = \sum_{u=0}^{3} \frac{d_u(d_u - 1)}{2}, \quad d_u \geq 0 \quad \text{and} \quad \sum_{u=0}^{3} d_u = N.$$

The Euclidean division $N = 4q + r$ and elementary optimization, with respect to the constraints, allow us to write:

$$R_l \geq 2q(q - 1) + rq$$

The proof follows by combining all above elements. \qed

Note that the value of $m_1(\mathcal{CP})$ was already obtained in [DIP05]. For a fix $d$ and $N$, we do not know which cube packing minimize the second moment. However, we can characterize which cube tilings have the highest second moment in Theorem 4.

Consider the following space of functions:

$$\mathcal{G} = \left\{ f : \{0,1,2,3\}^d \rightarrow \mathbb{R}, \forall x \in \{0,1,2,3\}^d \text{ one has } \sum_{x+(0,1)^d} f(x) = 1 \text{ and } f(x) \geq 0 \right\}.$$

It is easy to see that cube tilings correspond to $(0,1)$ vector in $\mathcal{G}$. Therefore, the problem of minimizing the second moment over cube tilings is an integer programming problem for a convex functional.
Theorem 4 The regular cubic tiling is the cube tiling with highest second moment.

Proof. Given a function $f \in \mathcal{G}$, let us define

$$M_{i}(f)(x) = \begin{cases} f(x) + f(x + e_i) & \text{if } x_i = 0 \text{ or } 2 \\ 0 & \text{if } x_i = 1 \text{ or } 3 \end{cases}.$$ 

The function $M_{i}(f)$ belongs to $\mathcal{G}$. Geometrically $M_{i}(f)$ is the cube packing obtained by merging two induced cube packing on coordinate $i$ and layer 0 and 2. We will prove $E(N_z(M_i(f))^2) \geq E(N_z(f)^2)$. Without loss of generality, one can assume, $i = 1$.

The key inequality, used in computation below, is:

$$(x_0 + x_1 + x_2)^2 + (x_1 + x_2 + x_3)^2 + (x_2 + x_3 + x_0)^2 + (x_3 + x_0 + x_1)^2 \leq 2(x_0 + x_1 + x_2 + x_3)^2 + (x_0 + x_1)^2 + (x_2 + x_3)^2 \text{ if } x_i \geq 0.$$ 

Define $f_{z_2}(z_1) = \sum_{u_2 \in \{0,1,2\}} f(z_1, z_2 + u_2)$ and obtain:

$$4^d E(N_z(M_1(f))^2) = \sum_{z \in \{0,1,2\}^d} \sum_{u \in \{0,1,2\}} M_1(f)(z + u)$$

$$= \sum_{z_1 = 0}^{3} \sum_{z_2 \in \{0,1,2\}^{d-1}} \sum_{u_1 = 0}^{2} (\sum_{u_2 \in \{0,1,2\}^{d-1}} M_1(f)(z_1 + u_1, z_2 + u_2))^2$$

$$= \sum_{z_2 \in \{0,1,2\}^{d-1}} \sum_{z_1 = 0}^{3} (\sum_{u_1 = 0}^{2} M_1(f_2)(z_1 + u_1))^2$$

$$= \sum_{z_2 \in \{0,1,2\}^{d-1}} \sum_{z_1 = 0}^{3} (\sum_{u_1 = 0}^{2} f_{z_2}(u_1))^2 + (\sum_{u_1 = 0}^{2} f_{z_2}(u_1))^2 + (\sum_{u_1 = 2}^{3} f_{z_2}(u_1))^2$$

$$\geq \sum_{z_2 \in \{0,1,2\}^{d-1}} \sum_{z_1 = 0}^{3} (\sum_{u_1 = 0}^{2} f_{z_2}(z_1 + u_1))^2 = 4^d E(N_z(f)^2)$$

Hence, using the operation $M_1 \ldots M_d$, we can only increase the second moment. So, one gets:

$$E(N_z(M_1 \ldots M_d(f))^2) \geq E(N_z(f)^2) \text{ for all } f \in \mathcal{G}.$$ 

It is easy to see that $M_1 \ldots M_d(f)$ is the function with $f(x) = 1$ if $x$ is a $(0,2)$ vector and 0, otherwise; hence, it corresponds to a regular cube tiling. \hfill \Box

Note that it is easy to see that $m_2 = (\frac{\sqrt{2}}{2})^d$ for the regular cube tiling.

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