Research Article

Landscape Design to Meet the Societal Demand for Ecosystem Services: A Perspective

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Abstract: In recent decades, the concept of Ecosystem Services (ES) has generated a paradigm shift in the perspective of human society on nature and has had an important awareness-raising role concerning the importance of ecosystems. However, the concept has not been capable to stop the loss of biodiversity and nature in order to meet the societal challenges of ES provision, especially in urbanized territories. From the reviewed literature, it is obvious that implementing the ES concept within spatial design and planning processes poses several difficulties. In this context we state that a more comprehensive approach is needed of which the ES concept is part. To move to genuine landscape change and a shift in land use and land stewardship, we argue that a landscape design approach can play a significant activating role. The goal of this paper is to underpin this assumption from a theoretical and methodological point of view. The paper first gives an overview of the difficulties that the field of ES science and practice is facing when implementing the ES concept in landscape design and planning processes. Then a landscape design approach is presented as an alternative approach and a possible way forward for genuine landscape change to meet the societal demand for ES (Fig. 1).

Keywords: Ecosystem services cascade; Ecosystem services critique; Landscape change; Landscape design and planning; Research through design
1. Introduction

The concept of ecosystem services (ES in the remainder of this paper) has been developed to integrate ecological concerns and economic thinking in an attempt to redress the neglect of biodiversity and nature in policy, through translating the value of ecosystems in a language and approach that fits within the dominant political and economic discourse [1,2]. As Costanza et al. ([3], p. 253) bluntly start their seminal publication: “Because ecosystem services are not fully ‘captured’ in commercial markets or adequately quantified in terms comparable with economic services and manufactured capital, they are often given too little weight in policy decisions.”

In the last two decades, the concept of ES has gained impressive scientific and political resonance. Since the publication of the Millennium Ecosystem Assessment [4] and enforced by the Economics of Ecosystems and Biodiversity report [5] and the establishment of the Intergovernmental Platform on Biodiversity and Ecosystem Services [6,7], ES scientists have concentrated their efforts on understanding the complexity of ecosystems and their interaction with human societies with respect to the benefits these natural ecosystems can supply. In recent decades, many initiatives are taken both at the methodological level, framing core concepts and approaches, as well as at the operational level (see www.es-partnership.org for a broad overview). Initiatives are taken to assess, map, quantify and value ES as well as to apply the ES concept to real-world situations, in case studies in the fields of planning, policy and management [8–17].

More recently, the concepts of Green Infrastructure (GI) [18,19] and Nature Based Solutions (NBS) [12,20] were introduced in an attempt to make the ES concept more applicable. GI can be defined as a “strategically planned network of natural and semi-natural areas with other environmental features designed and managed to deliver a wide range of ecosystem services” ([21], p. 3) and NBS as “solutions that are inspired and supported by nature, which are cost-effective, simultaneously provide environmental, social and economic benefits and help build resilience” ([22], p. 1). Whereas GI emphasize the spatial character of natural networks, NBS have a strong problem solving focus. Escobedo et al. [23] depict ES, GI and NBS more as evolving and ‘snowballing’ metaphors.

Nowadays, ES are considered as the key concept to make values of natural ecosystems explicit. Both the concept of ES and the subsequent cascade model [24] provide a framework to look at the linkages between people and ecosystems, to understand causal dependencies between human activities and their impacts on the natural environment, which has been identified as a major challenge within the contemporary society [6]. The concept of ES made a paradigm shift in the perspective of human society on nature and has had an important awareness-raising role concerning the importance of ecosystems [25].

Albert et al. [26] conclude in their review of papers on case studies in which the ES concept is integrated in landscape planning that the added value of the ES concept is 1) the provision of knowledge, and 2) the contribution to cooperative planning and implementation (through communicating the contributions and values of ecosystems), and 3) the impact of planning alternatives on these contributions. Stakeholders of the OpenNESS project highlight amongst others, the following advantages of the ES cascade framework: 1) strengthening communication, and 2) developing
understanding [27]. A conceptual framework such as the cascade framework, can help to provide structure in complex relationships and highlight different components and interlinkages. An assessment of the case studies of the OpenNESS project by Saarikoski et al. [14] concludes that ES knowledge was used conceptually to alter beliefs and understanding about the role of ecosystems for human well-being, and strategically to help stakeholders articulate their interests and concerns.

However, despite the attempts to improve the implementation of the ES concept, there is still a large gap between the vast body of quite technical academic research on ES and the implementation in a spatial context [27], in particular in an urbanized environment [28]. The operationalization of the concept, i.e. putting it into practice, is still considered a challenge [29]. The premise in the MEA [4], TEEB [5] and other seminal works on ES (e.g. Braat and de Groot [8]; de Groot et al. [30]; Maes et al. [31]) that knowledge of ES and their valuation in economic terms can be used to influence policy decision-making to stop the loss of biodiversity and nature, has not yet been achieved [14,32,33]. Within the ES community, there is a limited body of evidence that ES studies or interventions yield impact [34] and the debate about the conditions in which new knowledge is or is not used, by whom and for what purpose, has barely begun [35]. Significant in this regard is the description in ES science of the complicatedness of the real world (where things happen) as ‘messy’ and spatial problems as ‘wicked’ problems [27].

To improve our living environment, design and planning are crucial steps [30,36,37]. However, implementing the ES concept within spatial design and planning processes poses several difficulties and both researchers and practitioners are still looking how the concept can be applied [27,38].

In this paper we summarize the difficulties that the field of ES science and practice is facing when implementing the ES concept in landscape design and planning processes. These difficulties are the arguments to come up with a landscape design approach, which provides an alternative approach and possible way forward to stop the loss of biodiversity and nature, and to come to genuine landscape change in order to meet the societal demand for ES.

2. Difficulties to Use the Concept of Ecosystem Services from the Perspective of Landscape Planning and Design

The difficulties that the field of ES science and practice is facing when implementing the ES concept in landscape design and planning processes have been addressed before, but—to our knowledge—never together in an exhaustive way. Moreover this has been done mostly from a scientific point of view (how the ES concept is used) and rarely from the perspective of the design and planning practice on the landscape scale (how the ES concept can be used). We address five crucial issues, being: 1) the concept is a limited conception why nature matters, 2) it has little meaning to local communities, 3) it struggles to capture the complexity of a coupled social-ecological system, 4) it fails to capture the ‘whole’ of the landscape, and 5) there is no attention to spatial and temporal dimensions.

2.1. Limited Conception Why Nature Matters

The ES concept was initially constructed to bring economy closer together with ecology by employing economic language (‘goods and services’) and a utilitarian logic (valuation of ‘benefits’ for humans) [3,39,40].

As an eco-economic construct, the ES concept frames the world in a particular way and communicates a specific view on human-nature relationships. The notion ‘service’ expresses an instrumental, anthropocentric slant and mercantile relationship. Although couched in the language of scientific certainty, the concept emphasizes the dominant discourse of nature as an instrument to human wellbeing and as a resource to be (more) efficiently managed. The ES concept became a cornerstone for environmental and nature management, and so, the strong focus on benefits human obtain from ecosystems may advocate an approach driven by a gospel of eco-efficiency and a strong problem solving character [23,27,41]. Although ES research has progressed beyond a mere economic and ecological perspective [42,43], the instrumental framing of nature remains evident through the use of the notion ‘service’ and focus on valuation.

This instrumental framing of nature as a source of human benefits, is a quite limited conception why nature matters. This critique also remains when replacing ecosystems with landscape, in the concept ‘landscape services’ as proposed by Termorshuizen et al. [44]. The ES concept is only one out of many possible ways of framing human-nature interactions [41]. Human-nature relationships are highly diverse and complex. Nature and its contributions to society are often perceived and valued by people in starkly different, often conflicting ways [45,46]. This makes the valuation of ES highly context dependent both in space and time [47], which also affects the question of valuation regarding future generations [48].

In ES assessments, most often biophysical and monetary values seem to prevail, and non-material or inherent values are kept out of the equation [16,49,50]. However, there is often no direct use of services (i.e. pollination) or there may be a non-consumptive use (i.e. air quality regulation). Multiple values can be attached to one particular service or benefit, and it is the combination of all values that influences human use of ecosystems. Many of the ‘underlying values’ are those that shape people’s perception of the world and guide their decisions and actions [51].

Recently, there is a growing attention to put people’s values more central in ES science [52,53]. For example, the IPBES presents Nature’s Contribution to People (NCP) as a broader concept than ES, focusing more on the importance of culture to understand the relationship between nature and people [54]. It has also been recognized that there is a need to combine a range and variety of disciplines and methods to represent these diverse values of nature.
Many ES assessments are based on datasets that mainly rely on biophysical attributes such as land cover or land use variables [60,61]. Martínez-Harms and Balvanera [62] found that the main data used to map ES supply were land cover variables for all four ES categories (supporting, regulating, provisioning and cultural ES). Because land cover or land use variables are only one aspect of ecosystems, these variables are just proxy indicators. These proxy indicators, often on larger (national or regional) scales, have a high degree of abstraction and the context is excluded.

Ecosystems are always embedded in a spatial context, related to specific physical spaces and social-cultural places, and manifest themselves as perceptible landscape elements. For example, the ES provided by a street tree are different to the services provided by a similar tree in a park or forest. Political ecologists have built strong critiques on how (economic) conceptions of nature abstract it from its spatial and social context [41]. Due to this lack of particularity, the ES concept has little meaning to local communities and practitioners, to those who live and work in the landscape [44]. The ES concept was found to be too abstract to attach to for people and too difficult to understand [14]. As Potschin and Haines-Young [63] put it ‘context matters’ and ES have to be considered in the context of ‘place’.

The use of proxy indicators (such as land cover types) and linking them to generic estimates of values, result in maps that are very generalized with little spatial detail [64]. Although they may be suitable for identifying broad-scale trends in ES and can be helpful in creating policy awareness [60], proxy indicators are simplistic and insufficient as they miss the much needed particularity for planning and design at the local scale.

Recently, there is a growing attention for both expert knowledge and local approaches, involving (local) experts and stakeholders in ES research [10,65]. In different ES case studies, the authors conclude that stakeholders should be put in the centre of the approach [53] to be more ‘actionable’ for practitioners [13,33]. Knowledge co-production through for example action research or participatory scenario analysis has been mentioned as an enabling factor in the use of ES information [14]. The case study described by Ruiz-Frau et al. [66] illustrates how a focus on place can be effective in identifying the multiple benefits that ecosystems provide. Pocock et al. [67] state that visualization is an important tool for communication and engagement. Andersson et al. [68] suggest the use of cultural ES as a gateway for addressing and managing ES. The daily experience of cultural ES through the interactions with (urban) ecosystems makes them easier to relate to and meaningful to people in ways that other ES may not. Carmen et al. [57] note that transdisciplinary research approaches are seen as a promising way forward to develop more collaborative practices.

Within the ES concept, nature and people are represented as separate objects, with a distinct directional flow of benefits from the former to the latter. ‘Ecosystems’ refer to a non-human nature that supplies ‘services’ to the society [41]. This decoupling of natural and social dimensions creates a problematic friction when using the ES concept in the landscape planning and design practice.

In most places all over the world, it is no longer about ‘pristine’ nature but about ecosystems that are co-produced to various extents by humans [69,70], pluralized configurations in which social and biophysical features are intertwined. Especially in urbanized areas, natural and social features are inextricably interlinked to form closely intertwined systems with dynamic interactions [71,72]. The result is a land use pattern with a unique multifunctionality [73], fuzzy borders and interfaces between urban, peri-/semi-/sub-urban, agricultural and natural areas [74]. In such urbanized areas, ecosystems cannot only deliver provisioning ES without cultural ES.

Due to the decoupling of natural and social dimensions of an inherent coupled social-ecological system, the ES concept struggles to capture the ‘messy’ and ‘wicked’ complexity. A study of ES trade-off cases by Turkelboom et al. [53] features a complexity that is far greater than what is often described in the (theoretical) ES literature. A lot of studies acknowledge that ES are the result of the interaction of ecological processes and human influences (input, accessibility etc.) (see e.g. Reyers et al. [75]), but a comprehensive approach to capture the complexity of coupled social-ecological systems and identifying underlying mechanisms is still lacking [76,77].

Ecosystems provide a multitude of services, yet the need for quantification and data results in a methodology to address only a small selection of them [78]. One of the consequences of assessing ES is the limitation to and ‘cherry picking’ of services with the most available or measurable data on indicators [41]. Many studies within the field of ES assessment and implementation are based on secondary (existing) data that are readily available from external sources [61,62]. Quantifiable measures are because of their nature more appropriate for specific kinds of services or indicators than others, for example timber production as an indicator for the provisioning services of forests as a whole. This means that many studies focus on only a few ES [61,79] and the more accountable ES [59], which means that relevant values may not be captured [80,81].

However, analysing only a few ES or certain indicators instead of others can fundamentally change the outcome...
[77,82]. Martinez-Harms and Balvanera [62] note that regulating services are the most commonly mapped services (see also Kieslich et al. [16]). Cultural ES remain often invisible because they are intangible, subjective and often have no material benefit. Therefore, they are difficult to quantify and are poorly studied [83]. Although novel methods are developed to assess socio-cultural values (e.g. Scholte et al. [84]), intellectual or spiritual interactions with ecosystems remain difficult to quantify compared to regulating or provisioning services [43].

Also involving certain stakeholders (and others not) and taking their values as base for further planning or valuation is problematic as well and encompasses the risk of overlooking other ES. Stakeholders are not always aware about the contributions of ecosystems or don’t have access to information on these ES because they are not directly affected in the short term or they are focused on only one benefit [85]. One of the findings of Dendoncker et al. [33] was that highly valued ES are among the most visible in the landscape and are actively and purposely used.

Many authors have recognized the need to assess ES associations (see e.g. Jacobs et al. [56]; Spake et al. [86]). Not only targeted ES should be considered, but also impacted ES [53]. Some services may spatially co-occur (ES bundles) ensuring synergies, while other services involve trade-offs [87,88]. By addressing single services in isolation, the concept of ES fails to capture the ‘whole’ of a complex social-ecological reality [89,90], leading to limited and fragmented outcomes that form a very narrow basis for planning and design. Disentangling the complexity of ES to make them explicit and to be able to value them, has prevented a holistic approach [91].

2.5. No Attention to Spatial and Temporal Dimensions

Many ES assessments start from datasets at regional or national scale and mix data from several scales, whereas very few ES mapping studies are done at the patch or local landscape scale [62]. In addition to this, the most common approach is to take a snapshot at a single moment in time [92,93].

However, ecosystems are always embedded in a particular geographical area, manifest themselves as spatial landscape elements and are dynamic through time and space. Both social and environmental drivers operate and interact at different scales and at different speeds [83,94]. Therefore, it is important to understand the dimensions of ES interactions, in space and at different scales, as well as in time and different historical periods. Especially in urbanized territories, ecosystems are locally embedded in historically specific social practices.

There is an intricate relationship between the spatial properties of ecosystems or landscape elements, the diversity of land use opportunities that they generate and thus the provision of services. Different ES can depend either on the properties of an element, or on the spatial configuration of elements and the effects caused by the interactions within a larger landscape or at different scales [89]. Depending on the spatial scale, both the functioning of ecosystems as well as the relationships between ecosystems and their beneficiaries (the demand, use and supply of services) can vary. Small et al. [83] found that the sum of aggregated individual values does not necessarily correspond to the values of a group or society at larger scales. For example, although people know of the societal value of woodlands for climate regulation at the global scale, most are likely to value it for nearby recreational outdoor activities.

Ecosystems undergo also changes because of seasonal changes as well as because of dynamics in landscape history. Both ecosystem structures and processes change due to natural or human-induced processes (e.g. succession or land-use), and demands for ES change (because of population dynamics, preferences, technological innovation, social-economic changes, etc.). Recent studies have shown that legacies from landscape history play a critical role in current ES provision [95,96], that interactions among ES (trade-offs and synergies) changed across both time and space [93] as well as preferences for certain ES [97]. Renard et al. [93] found that the provision of ES increased through time and that trajectories of change were not uniform but related to the spatial context. Bürgi et al. [97] found that cultural ES gained in importance over time, that education and hydropower were ‘new’ ES (in 2010) and that regulating and supporting ES are there also when society is not aware of them.

This means that ignoring the spatial and temporal dimensions of ecosystems may affect conclusions about ES. Eigenbrod et al. [98] show that, specifically when applied at the local scale, methods based solely on land cover data can have strong errors. Mixing scales, both the up- and down-scaling of data (e.g. re-sampling down from lower resolution data, or aggregating from higher resolution data) can lead to oversimplification and an incremental number of inaccuracies, which may affect the validity of the outcomes (see e.g. Ottoy et al. [99]). Potschin and Haines-Young [63] conclude that ‘boundary’ and ‘scale’ problems are common to many ES assessments and among the most difficult to solve, whereas Mulder et al. [100] conclude that most of the research priorities they defined concern spatial and temporal dimensions.

There seems to be an increasing attention for both the spatial and temporal dimensions of ES and more accuracy in assessments. A ‘full’ assessment of ES needs a multi-dimensional approach as the assessment of systems simultaneously at different scales is a key element of ‘complexity thinking’ [101], and the temporal dynamics in demand and preferences for ES over time does pose a great challenge regarding to future generations [48].

Different researchers advocate to geographically localize potential, flow and demand of ES as well as temporal demand and supply dynamics such as seasonal aspects [102], to identify spatial hotspots [103], to distinguish ‘service providing areas’ and ‘service benefiting areas’ [104], to encompass individual and community values across scales
and time [83], to start from service providing units (SPU) [105]. To consider the potential effects of social-ecological drivers of change on an ecosystem, scenario approaches where plausible changes are investigated through models linking land use change to ES delivery, are seen as promising avenue [27,83].

2.6. Conclusion Regarding the Difficulties

The ES concept is only one out of many possible ways to frame human-nature interactions. However, human-nature relationships are highly complex and diverse, and people value nature often in starkly different ways. Due to the high degree of abstraction and lack of spatial particularity, the ES concept has little meaning to local communities. In particular in urbanized territories, disentangling the complexity of ES hampers a holistic approach to capture the ‘whole’, the ‘messy’ and ‘wicked’ complexity of a coupled social-ecological system in space and time.

Instead of trying to fully understand all single aspects of a complex social-ecological system, another approach is needed to stop the loss of biodiversity and nature. Especially in urbanized territories, environmental change is not just a technical phenomenon and approaches based on merely (scientific) knowledge are often inadequate to propel change [106,107]. A more comprehensive approach is needed of which the ES concept is part. An approach that goes beyond theory and conceptualization, and better connects with the scale and complexity of the human living environment where landscape change occurs. To move from agendas, scientific knowledge, theories and models to come to genuine landscape change, there is a need for:

- A holistic, transdisciplinary approach to capture the ‘whole’ and the complexity of the coupled human-nature system in space and time, in particular in urbanized territories;
- Knowledge co-production and a contextualized approach that is more meaningful to people;
- A transformative approach towards a re-conceptualization of how to inhabit the planet and how to activate for change.

3. Introducing Landscape Design for Landscape Change

We propose a landscape design approach as a way forward to come to genuine landscape change and a shift in land use and land stewardship in order to meet the societal demand for ES Figure 2.

Ecosystems are always spatially embedded in a landscape, and so does the flow of services to human wellbeing. Yet, landscapes are both naturally constituted entities as well as socio-culturally shaped. They are not a fixed state of the art or ontologically pre-given, and thus can be shaped and designed. Design can be considered as an ontological force to understand and to make the world [37], as it can steer the functioning and appearance of the environment in which we live, to a greater or lesser extent. We can thus state that new concepts for how to inhabit the planet, for a desirable future and to activate towards change can be considered as a landscape design assignment. Different aspects of ‘shaping’ can be incorporated within a landscape design process: both the development of visions, plans and projects, as well as policy and decision making, implementation and management.

In the next two sections first the landscape is introduced as the place where ecosystems are spatially embedded and people live (‘where it happens’), and then design is introduced as a mode of inquiry to activate change. In the last section, the landscape design approach is further developed through a set of working principles.

3.1. Landscape: The Place where it Happens

The awareness is growing that there is a need to look at the planet as one social-ecological system where humanity and ecosystems are entangled and form nested systems instead of separated ones [36,39,108,109]. This holistic perspective is coincident with the integrative nature of the concept of landscape [90,110,111]. Therefore, we state that the concept of landscape is more apt for capturing the ‘whole’ and complexity of coupled human-nature systems in a way that is meaningful to people.

Although different definitions of landscape exist, many of them encompass similar characteristics [112–115]:

- Integration of different elements and systems, both natural and human;
- Attention to coherence, relations and interaction, the ‘whole’;
- Dealing with dynamics, processes and transformation (and thus flexibility and temporality);
- Attention to both the physical reality and the mental significance, value of perception and representation of an area.

Most of these characteristics are included in the definition of the European Landscape Convention: “an area, as perceived by people, whose character is the result of the action and interaction of natural and/or human factors” ([116]; art. 1, a). This definition shows the transition within the meaning of the concept of landscape. Landscape no longer refers solely to traditional rural countryside (in European tradition) or to spectacular nature (in the American tradition) [117]. Landscape has shifted from being a sectoral interest associated with amenity, to a core, integrative concept (enabling the delivery of sustainable development from a multifunctional perspective) and frame for responding to complex future challenges [118].
A useful conceptualization of the landscape regarding the concept of ES, is that of spatial social-ecological system (SES). The concept of social-ecological systems emphasises the integration of humans in nature and stresses that the delineation between social systems and ecological systems is artificial and arbitrary [109].

### 3.2. Design: Mode of Inquiry to Activate Change

In the (near) future, important changes can be expected in land cover, and thus in our landscapes [119]. The increasing urbanization [120] together with the growing awareness of the planetary boundaries [121] and the importance of the climate and ecosystems for humanity call for a genuine landscape change and a re-conceptualization of how to inhabit our planet. In this era of increasing systemic transitions, new hypotheses are required regarding the desired human-environment interaction for a more resilient way of land stewardship [122]. As Costanza and Kubiszewski (36, p. 79) state: “Creating a sustainable and desirable future will require an integrated, systems-level redesign of our cities.”

‘Design’ is both a noun and a verb, an artefact and a process [123]. Design as an artefact is described as the finality of the act of designing in which a product, the design output, is given shape and may be implemented. Design as a process is described as the process of creating design artefacts, and in this way can be considered as a mode of knowledge production. Lenzholzer et al. [124] proposed to use the gerund form—designing—to more clearly distinguish the verb from the noun. Drawing, mapping, visualising, representing, giving shape and repeated analysis and reflection are some of the unique activities that constitute the process of designing.

After a long period of specialization, a new epistemological perspective has been launched that seeks to understand the whole of the mechanism at work (system-oriented) instead of focusing exclusively on fragments and parts (object-oriented) [125]. The hybridization of knowledge production has become a widespread and intensively debated issue within the scientific community. After the introduction of ‘designerly ways of knowing’ by Nigel Cross [126] and the ‘second mode of knowledge production’ by Gibbons et al. [127] who both argued that there are forms of knowledge and ways of knowing peculiar to design, Dunin-Woyseth...
and Nilsson [128] proposed ‘hybrid forms of knowledge production’ in which different practices of research and design are placed next to one another in a continuum. Within the field of landscape architecture, it is Steinitz [129] who gave designing a more prominent role in research.

Research through (or by) design is more and more recognized as a legitimate and sound scientific research method (see for a broad discussion on design knowledge: Rodgers and Yee [130]). The methods and criteria for research quality have been widely discussed (see e.g. Groat and Wang [131]; Stremke and Schnöbel [132]; van De Weijer et al. [133]; van den Brink et al. [134]).

Research through design can be considered as a hybrid mode of knowledge production or mixed-method approach [135], integrating scientific ‘rational’ knowledge and design-based ‘mimetic’ ways of knowing [133]. It is a research method that actively employs the act of designing for knowledge inquiry [136–139]. Key characteristics of these ‘designerly ways of knowing’ are mentioned to be: the wicked, the situated, the experiential, the tacit, the experimental, the future-oriented, the artefactual, the interdisciplinary and the integrative [140]. The shift towards considering design as a research activity can be done only if both the design (resulting artefact, e.g. concepts or prototypes) and designing (process of creating artefacts) are considered as epistemic tools to produce and share new knowledge [141]. In this paper, research through design is considered as explorative, comprehensive, imaginative and transformative mode of knowledge inquiry that is conceived, related and augmented by means of design.

4. Working Principles to Operationalize the Landscape Design Approach

Landscape design can contribute to genuine landscape change in order to meet the societal demand for ES in a number of ways. In the next section we address seven working principles for the operationalization of the approach:

1. Enhancing transdisciplinarity and coherence through a shared spatial reference and focus;
2. Capturing the complexity of a social-ecological system;
3. Operating across scales and starting from the ‘meaningful’ local scale;
4. Making things visible;
5. Designing with transformation and imagining future landscapes;
6. Applying a deliberative and collaborative process;
7. Knowledge inquiry through design practice.

4.1. Enhancing Transdisciplinarity and Coherence Through a Shared Reference and Focus

Although simultaneously perceived and valued in many different ways [142,143], a landscape can serve as a shared reference object. Starting from the landscape offers a spatial context and a focus that is perceptible to different disciplines and stakeholders. In this way, landscape can be a ‘boundary concept’, plastic enough to adapt to different perspectives, but also robust enough to maintain coherence [144]. Although the ‘knowability’ (the capability of being known), perception and the appreciation of the landscape can differ, it allows different people to refer to properties of the boundary object that are more or less well-understood by different participants. Employing landscape as boundary concept can facilitate transdisciplinarity and coherence [145].

Both landscape and design research and practice have a longstanding tradition in transdisciplinarity and methodological pluralism [125,146]. As a landscape includes both a physical reality and a mental construction (through cultural reading and perception), a landscape approach requires different scientific methods from both the natural sciences (empirical) and the humanities (interpretative) [132]. The combination of the comprehensive nature of the landscape and the merging capacity of design are useful to enhance transdisciplinarity and coherence.

A landscape design approach has the capacity to blend different kinds of information (datasets to local experience), as well as to make (scientific) knowledge spatially explicit, to reframe and exchange different points of view, and to move that exchange towards a shared conception of ideas, decision-making and action [111,147]. Looking at representations or walking around on site make it possible to be attached to a shared reference object seen by all. Multiple methods and techniques are being used to gather information, and knowledge of different fields and different perspectives can be linked through methods of transdisciplinary co-design or an interdisciplinary sequential process of research and design.

Because landscape can be a shared spatial reference and focus, a landscape design approach can facilitate to:

- Combine multiple disciplines and methods [55–57];
- Reveal multiple perspectives and values assigned to ES [46,83];
- Cross dispersed sectoral objectives (in science, policy, planning and management) and administrative borders [63];
- Come to shared visions, decision-making and actions [111,148].

4.2. Capturing the Complexity of a Social-Ecological System

Landscapes are considered as coupled spatial social-ecological systems, resulting from the interplay between the physical environment and human actions and perceptions [109]. Different ecological and social processes co-operate in and through the same landscape, so each landscape inherently integrates these processes [149]. This means that the concept of landscape underpins the complexity that arises from the inextricably inter-linked interactions between society and the natural environment, between processes and values related to livelihood and quality of life that are associated with biophysical features. This is especially of major importance.
for urbanized territories [73]. The study of social-ecological systems emphasizes the need for considering this interplay to understand changes in land use [150].

Because a landscape can be perceived as one entity, it can be a conceptual device or medium to capture spatial complexity [111], whereas the capacity of dealing with complexity is one of the main characteristics of design as well. To face the ‘messy’ and ‘wicked’ complexity of reality, landscape designers tend to take a dynamic system perspective [151,152]. This perspective enables to understand particular elements in interaction with constituent parts, and not isolated [153].

Landscape design methods are used to apply system and network based analyses, and to disentangle the multi-layered landscape simultaneously by the same system component or landscape element. As Kempenaar et al. quote “design makes you understand” ([148], p. 27). An example of a conceptual framework to analyze and understand a landscape, is the layers approach where three interrelated layers are distinguished: the substratum, the network and the occupation layer [154]. Through field visits, participation of stakeholders, studying of (historic) maps, GIS analysis, document and literature study, information on the different layers is gathered [152]. The information is often drawn on maps to give it a spatial dimension and to identify correlations. After the dissemination and broad understanding of the area, in a next step of the landscape design process, the landscape is reframed [152,155]. This reframing enables to identify important issues or critical places, to separate main from secondary issues.

Starting from the landscape and using a landscape design approach can contribute to:

- A more holistic understanding of ES [91], capturing the complexity of a coupled social-ecological system and identifying underlying mechanisms [75–77];
- Assess ES associations or bundles, synergies and trade-offs [86–88];
- Disentangle structures and processes of ecosystems, spatial interactions, drivers and pressures, etc. [110];
- Disentangle without losing the ‘whole’ of the landscape where ecosystems are part of [89,90].

4.3. Operating Across Scales and Starting from the ‘Meaningful’ Local Scale

There is a growing consensus that sustainability must be achieved at the local level [156] and that the scale of local communities is the key to contribute significantly to landscape change [106]. The local landscape is the living environment of human communities [157]. As a consequence, the landscape at the local scale can be known to its inhabitants, practitioners and policymakers. It is there, at the landscape scale, that we can better see how the global is linked to the local [158]. Because often unnoticed and sometimes invisible natural and societal processes are ‘known’ and linked with everyday experience at the landscape scale, it is decisive for landscape change [111]. The landscape is the place where local identity and sense of place are been experienced and perceived by people, ‘a way to know the world’ [159]. This ‘perceptible realm’ [160] is where humans imagine, negotiate, decide, intervene and manage landscape elements.

Understanding different nested scales and the interaction between them, is a crucial aspect of landscape design. Scale is about size and context, and landscape designers are used to address both smaller and larger spatial scales than the considered object or area itself. Crossing scales is about swaying between the global and the local, a region and ES providing landscape units [161], as well as the position of a region in its context and perspectives related to the human scale [158]. In landscape design, switching from a regional scale to the local, human scale is used to test how ideas work out, but the local scale is also the appropriate scale to connect to local stakeholders [152]. Both vertical relations (linking layers of the landscape) as well as horizontal relations (linking places in the landscape) are integrated.

Crossing scales and starting from the local scale and landscape units in a landscape design approach, has the advantage of:

- Assessing systems simultaneously at different scales [83,94,101];
- Contextualize ES and link it to a place where people can relate to [63,66];
- Achieving more spatial detail [64,98,105];
- Geographically localizing demand and supply dynamics of ES [102–104];
- Incorporating informal and tacit information from local stakeholders [53];
- Making the ES concept more ‘actionable’ [13,33].

4.4. Making Things Visible

Making things visible is about making spatial representations to translate or reveal any kind of knowledge in a holistic way, by means of an artefact that can be perceived. It is about 1) mapping to reveal often invisible knowledge (e.g. sense of place, social processes), 2) translating or making abstract knowledge visible and understandable in spatially explicit representations (e.g. scenarios), and 3) framing of (normative) perspectives and values (e.g. to identify important issues, to create arguments). It can be about knowledge on the existing as well as on the possible and desired; it can have an analytical dimension as well as a normative dimension [162,163].

One of the fundamental characteristics of landscape design as imaginative research method, is the use of spatial representation as means of communication. A whole range of techniques and devices are being used for these purposes: 2D and 3D drawings, maps, models, computer games, etc. The use of representations can reveal different perspectives, create insights and understanding, identify topics, trigger the discussion and interaction—because then it all becomes concrete [148]. The visual nature of repre-
sentations is described as having a powerful influence on people’s thinking and perception of things, and thus can be a means to change ideas [164–168].

For the ES assignment, making things visible through a landscape design approach enables:

- The visualization of the complexity of human-nature relationships and associated meanings and values [25,44];
- A common basis to discuss, by making existing or novel landscapes concrete [67,111].

4.5. Designing with Transformation and Imagining Future Landscapes

Landscapes are dynamic systems in space and time, change continuously and new landscapes emerge with changing life-styles [149]. In an ever faster changing world, there is an increasing necessity to deal with dynamic processes, transformation and the uncertainty this entails for the future states of the environment and society.

Landscape design is used to deal with time and the inherent dynamic character of a landscape as evolving system [169,170]. Designing with dynamic processes and transformation is about the capacity to deal with the past and the future, hypothetical circumstances, possibilities and probabilities, through designing with time. To induce change and respond to long-term processes, societal transitions, vision development and strategy making, a process orientation takes central stage in a landscape design approach [152]. This orientation enables landscape designers to see and understand where things come from and where they are going to or can go to.

The knowledge of landscape history (or the landscape biography) helps to understand landscape patterns, properties of landscape units, their spatial arrangements, development and change over time [171]. A concept used within landscape approaches to capture the multiple layers of a landscape with (visible) traces of former change and landscape structures, is that of a ‘palimpsest’ [172].

But especially, to unlock ‘what might be’ and ‘what we desire’, landscape design has a unique quality as explorative research method. Imagining future landscapes is about projecting and ‘imagineering’ other modes of how to inhabit the planet [122], through narrating and visualizing spatially explicit representations. By showing possibilities and activating new realities or a desired future, the real and the virtual are both equally observable and can be discussed [111,173], opening up a space for a critical agenda [37].

Janssens and Geldof [174] define different modes of ‘future’ approaches. Scenarios explore a range of plausible possibilities (‘what if’), based on predicted circumstances (‘what will be’). Through the ‘utopian’ dimension of landscape design, ‘what we desire’ can be explored as well [119,174].

For the ES assignment, integrating time depth and an orientation towards the future through a landscape design approach, allows to:

- Integrate temporal demand-supply dynamics and preferences [48,97,102];
- Create a ‘free place’ for participants to play with ideas for the future without commitment [14];
- Represent experiments and hypotheses for possible or desirable future landscapes [27,36,83].

4.6. Applying an Iterative and Collaborative Process

There is a general understanding that collaboration is a key element in the governance for a sustainable environment [156]. An extensive body of literature suggests that transformations in social-ecological systems are more likely when key actors feel ownership of their future environment [175]. Several authors address the role and importance of a collaborative design process for landscape change, to improve the human-nature relationships and promote Earth’s stewardship (see e.g. Felson et al. [176]; Karrasch et al. [165]; Kempenaar et al. [148]; Musacchio [158]; Opdam [177]).

A core characteristic of a landscape design process is an iterative exploration, in which new insights come up and are made along the way of a critical feedback loop [178]. Within this process, a collaborative approach involving a range of stakeholders, plays a fundamental role [179]. Both through the iterative exploration and the active participation of stakeholders, a landscape design process has the capacity to share knowledge, reflection and development of ideas, and to generate support and engagement towards change by letting stakeholders taking ownership over the ideas [152]. Important in the process, is the joint exploring of knowledge and multiple perspectives, the collective interpretation of problems, possibilities and what is desired. At the same time, building a shared knowledge basis turns the design process into a social learning process as well.

For the ES assignment, applying a deliberative and collaborative landscape design approach can accommodate:

- Involving (local) experts and stakeholders [10,65];
- To put peoples’ values more central [52–54];
- Knowledge co-production through participatory methods with both scientists and local experts and stakeholders [14,58,59].

4.7. Knowledge Inquiry Through Design Practice

There is a growing acceptance of practice as a research method [158,180,181]. To link scientific knowledge with landscape change and engagement, leading to more inquiry in science and place-specific design, landscape design can be a powerful approach.

One of the characteristics of the discipline of landscape design is the relationship with the professional design practice [182]. Through projects and case studies, the design practice offers locations or a focus in the real world to direct questions, generate data, test propositions, engage with individuals and communities, or to reflect on theories and methods [183]. In this way, landscape design (or better ‘research through design’) becomes a research method by
actively employing the act of design(ing) for knowledge inquiry [182,184]. The key to come to knowledge that has relevance and validity beyond the specific context lies in the development of generalizable principles through reflective processes in accordance with certain criteria within a scientific context [132,185,186]. These principles or design guidelines explicitly make conceptual connections between the necessary simplifications of science and the infinite complexity of ‘anecdotal’ findings and specific knowledge of a project [111]. And so, the application of scientific knowledge to a local context shifts towards building knowledge based on local findings [187].

With a view to the ES assignment, through real world applications the design practice can:

- Contextualize the concept of ES, make it spatially explicit [14,63,93] and more meaningful [44];
- Include local knowledge [25,53].

5. Discussion and Conclusion

5.1. Discussion

In this paper, we propose a landscape design approach as a possible way forward for genuine landscape change in order to meet the societal demand for ES. A more comprehensive approach of which the ES concept is part, but not the sole guiding principle. This is in line with what Kenter [52] state that the ES concept should be made subsidiary, treated as one element amongst others in broader, pluralistic, integrated approaches, encompassing living from, in and with the environment (see also Jacobs et al. [56]; Norgaard [188]). In this way, a landscape design approach fits within the transition in science to move away from reductionism to integration and synthesis through hybrid modes of research [189] and to bridge the science-practice interface [184,190].

With a landscape design approach a lot of the challenges mentioned in ES literature can be addressed, such as incorporating multiple values, applying multiple methods, the contextualization of ES, capturing the ‘messy’ and ‘wicked’ complexity of reality, more spatial accuracy, stakeholder participation and inclusion of local knowledge, real world applications, and a multi scalar approach in space and time. This corresponds to what Balvanera et al. [191] found about the contributing factors to the overall success of a programme on ecosystem change and society, which include: explicitly addressing integrated social-ecological systems; a focus on transformation-oriented research; adaptation of studies to their local context; and engagement with stakeholders. Koschke et al. [192] conclude that practice-oriented methods and tools to assess the ability of landscapes as reference units to provide ES are so far sparsely available. An interesting example of such an approach is the integrated geosystem approach as proposed by Bastian et al. [89].

The importance of the landscape is that it provides a context in which social-ecological interactions can be recognized and articulated, and within which different values can be understood, visions can be shared, negotiated and choices can be made [89,111]. This is in line with the suggestion of Potschin and Haines-Young [63] to focus on ‘place’ and the integrating role that place-based thinking can play. It can also move the ES research out of the static mapping and evaluation approaches towards dynamic systems thinking and modelling [64].

A design approach enables to identify drivers of change, and to envision and co-construct strategies and actions that are likely to set the development towards the desired future situation into motion [152,173]. Something that can be addressed through research through design is the imaginative creation of other relationships between human and environment, where traditional science is more focused on understanding or the explanation of the relationship [174].

Within a landscape design approach the ES concept is well placed to:

- Understand and raise awareness why nature matters for humans;
- Assess certain aspects of ecosystems for human wellbeing;
- Address socio-ecological problems in the balance between potential, use and demand of ES.

The use of the ES concept to raise awareness is in line with the understanding of ES as ecological indicator [193], a communication tool that facilitates a simplification of the high complexity in human-environmental systems. As an assessment tool, within a landscape design approach the ES concept can be used by targeting certain ES without losing the awareness that the indicators address only a part of a larger whole [52]. Furthermore, the integration of the societal need for services and the distinction between potential, flow (de facto used ES, for example from remote regions) and demand for services can enhance the currently function-oriented landscape approaches [30,102].

5.2. Conclusion: The Agency of Landscape Design to Meet the Societal Demand for Ecosystem Services

The ES concept and the cascade-framework have generated a paradigm shift in the perspective of human society on nature and both had an important awareness-raising role concerning the importance of ecosystems. However, up to now the concept has not been capable to stop the loss of biodiversity and nature, especially in urbanized territories. As Norgaard ([188], p. 1220) puts it “[the] enthusiasm for optimizing the economy by including ES has blinded us to the more important question of how we are going to make the substantial institutional changes to significantly reduce human pressure on ecosystems”.

To improve our living environment, design and planning are decisive steps. From the reviewed literature, however, it is obvious that the implementation of the ES concept within spatial design and planning processes poses several difficulties. In this context we state that in order to meet the societal challenges related to biodiversity loss and ES provision, another approach is needed that goes beyond theory and conceptualization, beyond problem solving and looking
for possible solutions that fit within a certain political and social maneuvering space. A more comprehensive approach is needed, that better connects with the scale and complexity of the human living environment where landscape change occurs. An approach of which the ES concept is part.

To move from agendas, scientific knowledge, theories, concepts and models to genuine landscape change, we believe that a landscape design approach is indispensable. The integrative nature and the ‘knowability’ of the landscape, a deliberative and collaborative design approach, making things visible and imagining future landscapes are key aspects that characterise the powerful role or agency of design at the landscape scale. The notion of agency refers to an energy of action activated by design to ‘make things happen’ [194]. As an integrated, transformative, explorative and imaginative approach—a landscape design approach can play a significant role to activate genuine landscape change and a shift in land use and land stewardship to safeguard biodiversity and nature in order to provide a wide range of ES.

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