The multi pulse position amplitude modulation scheme for time-hopping multiple access impulse radio ultra-wideband communication systems has been presented in this paper. Multi pulse position amplitude modulation is a hybrid modulation technique, which combines multi pulse position modulation and pulse amplitude modulation. It is shown that multi pulse position amplitude modulation significantly outperforms pulse position modulation with respect to bandwidth efficiency. The multi pulse position amplitude modulation error probability over IEEE 802.15.3a multipath fading channels in multiuser environment is derived. The system analysis shows that the proper selection of modulation parameters can improve the system performance at the cost of hardware complexity (and vice versa).

Key words: Ultra-wideband, Multi pulse position modulation, Pulse amplitude modulation, Multipath channel

1 INTRODUCTION

Impulse radio ultra-wideband (IR-UWB) [1] systems have recently gained increased popularity due to their low power consumption, high speed transmission and anti-interference characteristics. In IR-UWB systems, symbols are transmitted with very short pulses (< 2 ns), which implies a large signal bandwidth. Different modulation techniques such as pulse amplitude modulation (PAM), pulse position modulation (PPM), pulse interval modulation (PIM) [2], pulse shape modulation (PSM), on-off-keying (OOK) and bi-phase shift keying (BPSK) are used to transmit the information in such systems. To achieve a better system performance such as a higher data rate, a less complex receiver and less power consumption, combined modulation techniques such as pulse position amplitude modulation (PPAM) [3], biorthogonal pulse position modulation (BPPM) [4], OOK-PSM [5], PPM-PSM [6] and hybrid amplitude shape modulation (h-ASM) [7], are proposed. In PAM and OOK modulation, the information is conveyed in the amplitude of the signal, PPM uses the position of the pulse to convey the information, while in PSM the information is conveyed in the shape of the pulse.

In PPM, the information which is carried within the symbol is determined by the position of one pulse. Furthermore, N-ary PPM requires N correlators in the optimal receiver, which significantly increases the hardware complexity. To solve these problems and to increase the transmission data rate, the multi pulse position amplitude modulation (MPPAM) scheme [8], which is based on the simultaneous position and amplitude level of the multiple pulses, is proposed.

This paper is organized as follows. Section 2 describes...
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2 MPPM BASICS

Multi pulse position modulation (MPPM) [9] was first derived for optical wireless communication systems to increase the bandwidth efficiency. In MPPM each symbol consists of \( w \) pulses positioned in \( N \) different time slots, which gives the overall symbol set size of

\[
C_w^N = \frac{N!}{w!(N-w)!},
\]

(1)

\( C_w^N \) is rarely a power of two, so \( b \) data bits are encoded in the MPPM symbol subset of size

\[
2^\lfloor \log_2 C_w^N \rfloor,
\]

(2)

where \( \lfloor \cdot \rfloor \) is the integer floor operator. Introducing the \( M \)-ary PAM, MPPM becomes MPPAM and the symbol set size is \( M^w \) times increased, so then the overall number of bits mapped with one symbol is

\[
b = \lfloor \log_2 (M^w \times C_w^N) \rfloor,
\]

(3)

The modulation bandwidth efficiency is defined as \( \eta_{b-MPPAM} = R_b-MPPAM / B \), where \( R_b-MPPAM \) is a MPPAM bit-rate written as

\[
R_b-MPPAM = \frac{\lfloor \log_2 (M^w \times C_w^N) \rfloor}{NT_p},
\]

(4)

\( B \approx 1/T_p \) is the channel bandwidth, while \( T_p \) is the pulse duration.

In Fig. 1 the bandwidth efficiency of MPPAM and BPPM normalized to PPM bandwidth efficiency is shown. It can be seen that MPPAM significantly outperforms PPM and BPPM regarding to bandwidth efficiency, especially for the higher number of bits per symbol.

3 MPPAM PERFORMANCE AND CHANNEL MODEL

In the case where one pulse per symbol is transmitted, the so called catastrophic collision, where pulses from several transmitters arrive at the receiver at the same time, can occur because the fact that UWB transceivers are unsynchronized. This leads to a lower system performance. To avoid that, time-hopping (TH) format for IR-UWB is proposed. In such format each data symbol is represented by several pulses. According to a TH code, the transmitted pulse sequence is different for each user. Therefore, even if one pulse within a symbol collides with a signal component from another user, other pulses in the sequence will not. Finally, the possibility of catastrophic collision is significantly reduced.

If TH format is considered, the TH IR-MPPAM signal for the \( k \)-th user can be written as

\[
s^{(k)}(t) = \sum_{j=-\infty}^{\infty} \sum_{s=0}^{w-1} A_{s^{(k)}}^{(j)} \sqrt{E_s/N_s w} \cdot p(t-jT_f-c^{(k)}_j)T_c - d^{(k)}_{z^{(k)}_s} T_c/N_s,
\]

(5)

where \( z^{(k)}_{s,i} \in \{1, 2, ..., M\}, \quad d^{(k)}_{z^{(k)}_s} \in \{0, 1, ..., N_s-1\}, \quad A_{z^{(k)}_s}^{(j)} = 2z^{(k)}_{s,i} - 1 - M, \quad E_s = 3E_{uv}/(M^2 - 1) \) is the pulse energy, where \( E_{uv} \) is the average energy of the pulse and \( T_f \) is the frame time. Each frame is divided into \( N_h \) chips with duration of \( T_c, c^{(k)}_j \) is the TH code for \( k \)-th user which takes integer value in the range of \( 0 \leq c^{(k)}_j \leq N_h - 1 \). It provides the additional shift in order to avoid the catastrophic collisions due to multi-user interference (MUI), where \( N_h \) is chosen to satisfy the condition \( N_h T_c \leq T_f \). Each chip \( (T_c) \) is divided into \( N_s \) slots with duration of \( T_p = T_c/N_s \). The frame repetition interval, and the overall symbol period is then \( T_s = N_s T_f \).

\[
p(t) = \left[ 1 - 4\pi \left( \frac{t}{\tau_p} \right)^2 \right] \exp \left[ -2\pi \left( \frac{t}{\tau_p} \right)^2 \right],
\]

(6)

where \( \tau_p \) is the time normalization factor. Defining the au-
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The autocorrelation function of $p(t)$ as

$$R(x) = \int_{-\infty}^{\infty} p(t)p(t-x)dt,$$  
(7)

it can be written as

$$R(x) = \left[ 1 - 4\pi \left( \frac{x}{T_p} \right)^2 + \frac{4\pi^2}{3} \left( \frac{x}{T_p} \right)^4 \right] \cdot \exp \left[ -\pi \left( \frac{x}{T_p} \right)^2 \right].$$  
(8)

In the IEEE 802.15.3a channel model presented in [11], the multipath components arrive in clusters and channel impulse response can be written as

$$h(t) = \sum_{l=0}^{L} \sum_{k=0}^{K} \alpha_{k,l}\delta(t-T_l-\tau_{k,l}),$$  
(9)

where $\alpha_{k,l}$ is the gain coefficient of the $k$-th ray in $l$-th cluster, $\tau_{k,l}$ is the arrival time of the $k$-th ray relative to cluster’s arrival time $T_l$, while $\delta(\cdot)$ is a Dirac’s delta function. The arrival times of clusters and rays are modeled as Poisson distributions, where the cluster and ray arrival rates are denoted by $\Lambda$ and $\lambda$, respectively. Moreover, the multipath gain coefficient $\alpha_{k,l}$ can be divided in two components as $\alpha_{k,l} = p_{k,l}\beta_{k,l}$, where $p_{k,l}$ accounts for signal inversion due to the reflection with equiprobably values of ±1 and $\beta_{k,l}$ is a log-normal random variable, denoted by $20\log(\beta_{k,l}) \sim N(\mu_{k,l},\sigma^2)$. The power delay profile decays double exponentially, and the second moment of the amplitude attenuation can be expressed as $E(\beta_{k,l}^2) = \Omega_0 \exp(-T_1/\Gamma) \exp(-\tau_{k,l}/\gamma)$, where $\Omega_0$ is the mean power of the first ray of the first cluster, $\Gamma$ and $\gamma$ are power decay factors of the cluster and ray, respectively.

The analysis of the interference statistics based on this channel model is complicated due to the random arrival times of clusters and rays. Thus, an equivalent discrete channel model as the one described with (9) was proposed in [12], where the arrival time axis is divided into discrete bins with duration of $\Delta$. When this channel model is used, in any time bin one or more multipath components can arrive due to the cluster overlapping. Then the channel gain coefficients of all arrived multipath components are added together to yield a combined channel coefficient. This discrete channel model for the $k$-th user can be represented as

$$h^{(k)}(t) = \sum_{l=1}^{L_k} \alpha^{(k)}_l \delta(t-l\Delta),$$  
(10)

where $L_k$ is the total number of available multipath components, $\alpha^{(k)}_l$ represents the sum of multipath coefficients arrived in $l$-th time bin, $\Delta$ is the time bin duration chosen to be less than the delay spread, so that the $\{\alpha^{(k)}_l\}_{l=1}^{L_k}$ related to the different time bins can be considered as uncorrelated. In order to avoid the pulse distortion due to the partial pulse overlapping, the pulse-width $T_p$ should be very small (less than 0.167 ns). With such small pulse-width, the (10) will be a good approximation of (9).

If we assume that the first user is the desired user and that the signal delay of the first user is zero, the received signal, based on the discrete time channel model described with (10), can be written as

$$r(t) = \sum_{l=1}^{L_1} \alpha^{(1)}_l s^{(1)}(t-l\Delta) + \sum_{k=2}^{N_u} \sum_{l=1}^{L_k} \alpha^{(k)}_l s^{(k)}(t-l\Delta-\tau_k) + n(t),$$  
(11)

where $N_u$ is the number of users, $n(t)$ is additive white Gaussian noise (AWGN) modeled as Gaussian random process with power spectral density of $N_0/2$.

Due to the robustness of UWB signals to multipath, high diversity order can be exploited with the adoption of the RAKE receiver. RAKE receiver, which employs the maximal-ratio combining (MRC), will collect reflected and delayed versions of the transmitted signal and will combine them in order to achieve the better performance. Assuming that the channel parameters are perfectly known at the receiver and that TH sequence of first user is $c^{(1)}_t = 0$ for all $j$, the template signal of $i$-th branch for first user can be written as

$$v_i(t) = \sum_{l=1}^{L_p} \alpha^{(1)}_l \sum_{m=0}^{N_s-1} p_i(t-mT_f-l\Delta),$$  
(12)

where $L_p$ is the number of RAKE fingers, and $p_i(t)$ is

$$p_i(t) = p(t-(i-1)\frac{T_c}{N}).$$  
(13)

MRC RAKE based correlator receiver is shown in Fig. 2.

In order to derive the analytical symbol error rate (SER) expression for MPPAM, the TH IR-UWB system in which all symbols are equiprobable is assumed and it is also assumed that the 0-th transmitted information symbol is sent. Furthermore it is assumed that the sent symbol contains pulses with the $m$-th amplitude level in the first $w$ slots followed by $(N-w)$ empty slots (which means that $d^{(1)}_{0,0} = 0, d^{(1)}_{1,0} = 1, \ldots, d^{(1)}_{w-1,0} = w-1, d^{(1)}_{w,0} = \ldots = d^{(1)}_{z_{w-1,0}} = m$). In this case, the outputs of the bank of $N$ MRC RAKE based correlators shown in Fig. 2 can be char-
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The sign and the value of that magnitude is used to decide which of the \(M\) possible amplitudes, i.e., \(m\) is sent.

In (14) \(S_i\) is the channel averaged contribution of desired signal component at \(i\)-th correlator and it is given by

\[
S_i = A_{\omega i} \left( \frac{E_i N_s}{w} \right) \sum_{l=1}^{L_p} E((\alpha_{1 l}^{(1)})^2),
\]

where \(E(*)\) is the mean value operator and \(E((\alpha_{1 l}^{(1)})^2)\) is defined in [12]. \(n_i\) is the filtered AWGN term at the \(i\)-th correlator with zero mean and variance

\[
\sigma_n^2 = \frac{N_0}{2} \sum_{l=1}^{L_p} E((\alpha_{1 l}^{(1)})^2).
\]

\(I_i\) is the MUI at the \(i\)-th correlator which can be expressed as

\[
I_i = \sum_{l=1}^{L_p} \alpha_{l}^{(1)} \sum_{k=2}^{N_k} \sum_{m=0}^{N_k-1} \sum_{l_t=1}^{L_t} \sum_{i=0}^{w-1} A_{\omega l_t, l, i, m} \cdot \left( \frac{E_i}{N_s w} \right) \alpha_{l_t}^{(k)} R_i((j - m) T_f + c_j^{(k)} T_c + (l_1 - l) \Delta + \tau_k + d_{t, k}^{(k)} \left[ \frac{T_c}{N_s} \right]) T_c \left[ \frac{1}{N_s} \right],
\]

where \(R_i(x)\) is the autocorrelation at \(i\)-th correlator. As it is mentioned earlier, the amplitudes \(\left\{ \alpha_{l}^{(k)} \right\}_{l=1}^{L_t}\) have zero mean, so the probability density function (PDF) of MUI is symmetric around zero. In order to derive the second moment of MUI, the assumption

\[
N_k T_c \leq \frac{T_f}{2} - 2 T_p - T_m
\]

is adopted [10, 12], where \(T_m\) is the channel delay spread. Denoting the time shift from (17) \((l_1 - l) \Delta + \tau_k\) as \(\tau_{1, l, k}\), it can be modeled as [13]

\[
\tau_{1, l, k} = (l_1 - l) \Delta + \tau_k = j_{1, l, k} T_f + \beta_{1, l, k},
\]

where \(j_{1, l, k}\) is the time shift of \(k\)-th user rounded to the nearest frame time, while \(\beta_{1, l, k}\) is the error in rounding process which is modeled as random variable uniformly distributed over interval \([-T_f/2, T_f/2]\). Then the autocorrelation function \(R_i(x)\) from (17) can be written as

\[
R_i((j + j_{1, l, k} - m) T_f + c_j^{(k)} T_c + \beta_{1, l, k} + d_{t, k}^{(k)} \left[ \frac{T_c}{N_s} \right]) T_c \left[ \frac{1}{N_s} \right].
\]

Due to the (18) and the property that autocorrelation function is nonzero only for \(|x| < T_p\), there is only one nonzero term in summation over frame index \(j\) in (17) and it satisfies the condition \(j + j_{1, l, k} - m = 0\). The second moment conditioned on \(c_j^{(k)}, \beta_{1, l, k}, d_{t, k}^{(k)}, z_{l, i, m}^{(k)}\) can be written as

\[
\sigma_i^2 = E(I_i^2) = \sum_{l=1}^{L_p} E((\alpha_{1 l}^{(1)})^2) \sum_{k=2}^{N_k} \sum_{m=0}^{N_k-1} \sum_{l_t=1}^{L_t} \sum_{i=0}^{w-1} E(A_{\omega l_t, l, i, m}^2) \frac{E_i}{N_s w} \cdot E((\alpha_{l_t}^{(1)})^2) R_i^2(c_j^{(k)} T_c + \beta_{1, l, k} + d_{t, k}^{(k)} \left[ \frac{T_c}{N_s} \right]) T_c.\]

(21)

Assuming that all amplitude levels are equiprobable, their second moment can be written as

\[
E(A_{\omega l_t, l, i, m}^2) E_i = \frac{E_{av}}{N_s w}.
\]

The total channel energy is normalized to 1, what can be written as

\[
\sum_{i=1}^{L_i} E((\alpha_{1 l}^{(1)})^2) = 1.
\]

(23)

Furthermore, assuming that the TH sequence of \(k\)-th user can take the value of \(\{0, 1, \ldots, N_k - 1\}\) with equal probability of \(1/N_k\), \(d_{t, k}^{(k)}\) can take the value of \(\{0, 1, \ldots, N-1\}\) with equal probability of \(1/N\) and that \(\beta_{1, l, k}\) is uniformly distributed over interval \([-T_f/2, T_f/2]\), by averaging these random variables in (21) the second moment of MUI, according to [13], can be then expressed as

\[
\sigma_i^2 = E(I_i^2) = (N_u - 1) E_{av} \frac{1}{T_f} \int_{-\infty}^{\infty} R_i^2(t) dt
\]

(24)

Detector selects \(w\) correlators with the largest magnitude. After selection of the correlators with the largest magnitude, the sign and the value of that magnitude is used to decide which of the \(M\) possible amplitudes, i.e., \(m\) is sent.
In order to derive the error probability, firstly the probability that first pulse is detected correctly will be derived. From [3,14] this probability can be written as

\[
P(c_1) = \frac{1}{M} \sum_{m=1}^{M-1} \left( \int_{-\infty}^{t_{M+1}} \left( \prod_{n=1}^{N} \frac{1}{\sqrt{2\pi}} \right) \cdot p(r_1^{(m)}) \cdot dr_1^{(m)} \right)
\]

\begin{align*}
&\times \left( \int_{-\infty}^{t_{M+1}} \left( \prod_{n=1}^{N} \frac{1}{\sqrt{2\pi}} \right) \cdot p(r_1^{(m)}) \cdot dr_1^{(m)} \right)
\end{align*}

where \( r_1^{(m)} \) is the signal at the output of the first correlator when \( m \)-th amplitude level is sent, and

\[
\text{bound} = \left| r_1^{(m)} \right| / \left( \sigma^2_{r_1} + \sigma^2_{w} \right),
\]

\[p(r_1^{(m)}) = \sqrt{2\pi (\sigma^2_{r_1} + \sigma^2_{w})} \cdot \exp \left( \frac{\left( r_1^{(m)} - \mu_{r_1} \right)^2}{2(\sigma^2_{r_1} + \sigma^2_{w})} \right).
\]

The expression for error probability can be extended to \( w \) pulses as

\[
P(e) = 1 - \prod_{i=1}^{w} P(c_i).
\]

4 NUMERICAL RESULTS

In this section, the numerical results from previously obtained expressions are presented and illustrated. The parameters for IEEE 802.15.3a channel models are given in [11]. As suggested in [11], the discrete time bin \( \Delta \) is chosen to be 0.167 ns.

Figure 3 shows the analytical symbol error rate (SER) over channel model one (CM1) compared with Monte-Carlo simulation [15] for 2x2x4 (where this numbers mean \( M \times N \times N \)) and 2x2x8 MPPAM. It can be seen that the derived analytical expression for SER matches the Monte-Carlo simulation well for all signal-to-noise (SNR) ratios, which are defined as \( E_{\text{avg}}/N_0 \) (\( E_{\text{avg}} = bE_{\text{avg}} \)). Figure 3 also indicates that the SER performance improves when frame repetition interval increases, as expected.

Figure 4 and Figure 5 show the influence of the number of RAKE fingers \( L_p \) on the SER for 2x2x4 MPPAM over CM1 and CM3, respectively. As expected, the SER performance increases when the \( L_p \) increases at the cost of higher hardware complexity. Note that SER performance of 2x2x4 MPPAM over CM1 is much better then over CM3, which is result of longer channel delay spread, as can be seen in [11].

Figure 6 shows the influence of different modulation parameters on SER performance for the fixed bit-rate set to 20 Mbps. It can be seen that 2x2x8 MPPAM has the better SER performance than 2x2x4 and 2x3x6 MPPAM. For example when SNR=12 dB, the SER of 2x2x8 MPPAM is \( 1 \times 10^{-4} \), while the SER for 2x2x4 and 2x3x6 MPPAM is \( 1.2 \times 10^{-3} \) and \( 7.5 \times 10^{-4} \), respectively.

The comparison of MPPAM, PPM and PAM for the fixed bit-rate which is set to 20 Mbps is shown in Fig. 7. From that figure it can be seen that MPPAM achieves approximately 0.5 dB worse performance than PPM, while it significantly outperforms PAM. Generally, according to the expectation, it can be seen that the increasing of the MPPAM and PPM modulation level also improves the SER performance, while for PAM the SER performance deteriorates.

Figure 8 presents the user capacity vs. different values of SER for 2x2x4, 2x2x8, and 2x3x6 MPPAM. SNR is chosen to be 15 dB, and the bit-rate is set to 20 Mbps.

It can be seen that 2x2x8 MPPAM has the best SER for fixed number of users \( N_u \). For example, if system supports 30 users, SER for 2x2x8 MPPAM is \( 7 \times 10^{-5} \), for 2x2x4 and 2x3x6 MPPAM is \( 8 \times 10^{-4} \) and \( 5.7 \times 10^{-5} \), respectively. It is also shown that the SER increases as the number of users increases, as expected.
Fig. 4. SER of the 2x2x4 TH MPPAM over CM1 vs. SNR for different number of RAKE fingers $L_p$. Other system parameters are: $N_h=8$, $T_p=0.167$ ns, $N_s=2$, $N_u=10$, $T_f=21$ ns

Fig. 5. SER of the 2x2x4 TH MPPAM over CM3 vs. SNR for different number of RAKE fingers $L_p$. Other system parameters are: $N_h=8$, $T_p=0.167$ ns, $N_s=2$, $N_u=10$, bit-rate is 20 Mbps

Fig. 6. SER of the 2x2x4 TH MPPAM over CM1 vs. SNR for different modulation parameters $N$ and $w$. Other system parameters are: $L_p=20$, $N_h=8$, $T_p=0.167$ ns, $N_s=2$, $N_u=10$, bit-rate is 20 Mbps

Fig. 7. SER of the MPPAM, PPM and PAM over CM1 vs. SNR. Other system parameters are: $L_p=20$, $N_h=8$, $T_p=0.167$ ns, $N_s=2$, $N_u=10$, bit-rate is 20 Mbps
5 CONCLUSION

This paper analyses the performance of the proposed MPPAM scheme over IEEE 802.15.3a channel models in multi-user environment. It can be seen that MPPAM significantly outperforms PPM and BPPM with respect to bandwidth efficiency when the number of bits per symbol increases. It is also shown that the receiver hardware complexity can be reduced if the number of pulses $w$ increases, while the number of time slots $N$ decreases (less number of receiver correlators), at the cost of the lower SER.

SER performance of MPPAM is compared to those of PAM and PPM for a fixed bit-rate. MPPAM provides significantly better performance than PAM and slightly worse than PPM, regarding the SER. Hence the advantage of MPPAM over PPM is that for a fixed symbol length $N$, MPPAM maps more bits per symbol than ordinary PPM, it has less hardware complexity and can achieve a higher bit-rates. These properties make the MPPAM scheme very attractive for TH IR-UWB short range communication systems.

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