Device-Independent (DI) cryptography [1] achieves the highest form of security in quantum cryptography, providing information-theoretic security based on the very laws of nature. However, all no-signalling proof protocols proposed so far for this fundamental task have remained out of reach of experimental implementation. They have relied on esoteric proofs of non-locality termed pseudo-telepathy games, complicated multi-party setups or high-dimensional quantum systems, placing stringent requirements on practical implementations. Therefore, the question of practical feasibility of such protocols, and the experimental realizability of any no-signaling DI protocol (for any cryptographic task even going beyond randomness amplification) has remained open.
In this paper, we provide the first practically feasible no-signalling proof DI protocol for randomness amplification. We do this by relating the problem of finding experimentally friendly randomness amplification schemes to the vast field of Hardy paradoxes (see Fig. ??) and, as a consequence, present a device-independent randomness amplification protocol secure against no-signaling adversaries in the simplest experimentally feasible Bell scenario of two parties with two binary inputs. Furthermore, we show that just as proofs of the Kochen-Specker theorem give rise to pseudo-telepathy games, substructures within these proofs termed 01-gadgets give rise to Hardy paradoxes and we use them to construct Hardy paradoxes with the non-zero probability taking any value in (0, 1]. The inter-relationship between Hardy paradoxes and Kochen-Specker proofs, also enables us to construct customized Hardy paradoxes with interesting properties. Finally, we provide a partial characterization of the Bell scenarios in which Hardy paradoxes can be used to certify randomness against a no-signaling adversary. We illustrate the realizability of our protocol with state-of-art experimental setups by performing an experimental implementation in a quantum optical setup using polarised photons. Up to the fair-sampling assumption, this thus constitutes the first experimental realization of a DI protocol that enables a weakening of the fundamental freedom-of-choice assumption.

For clarity, all the proofs of the Propositions and the security proof of the randomness amplification protocol are deferred to the Appendices.

**Background and Statement of the problem.** - The problem of randomness amplification has gained interest since the initial breakthrough work by Colbeck and Renner who showed that quantum non-local correlations enable the amplification of weak sources of specific type, a task which was shown to be impossible with purely classical resources. The model of a source of randomness is the Santha-Vazirani (SV) source [6], a model of a biased coin where the
**FIG. 2:** Pictorial depiction of the Device-Independent Randomness Amplification (DIRA) protocol. Second step: classical processing of the outputs of the Bell experiment. When the Bell experiment is performed as in Fig. 1, a sequence of outputs in \( n \) runs of the experiment, denoted as \( a = a_1, \ldots, a_n, \ b = b_1, \ldots, b_n \) is obtained for inputs \( x = x_1, \ldots, x_n, \ y = y_1, \ldots, y_n \). Alice and Bob first calculate the Bell parameter \( L_\epsilon(a, b, x, y) \) and verify that this is above some threshold value \( \delta > 0 \). They apply a hash function \( f \) to the bits \( (a, b, x, y) \) to obtain a bit sequence \( s = s_1, \ldots, s_n \) that is partially random and secure from Eve. They feed this bit sequence together with a further bit sequence \( z_1, \ldots, z_n \) from the weakly random SV source to a classical randomness extractor to obtain a final output sequence \( o_1, \ldots, o_k \) that is fully random and secure from Eve. The magic of the quantumness is manifested in the fact that the bits \( s \) happen to be decorrelated from \( z \), which could never happen if the particles in the experiment from Fig. 1 were classical. This - quantumly originated - decorrelation is the crucial fact that makes the classical independent-source extractor work. The surprising power of the whole scenario is that the final bits stay strongly random even from the perspective of an eavesdropper who is only limited by the fundamental no-superluminal signalling principle of special relativity.

Individual coin tosses are not independent but rather the bits \( Y_i \) produced by the source obey

\[
\frac{1}{2} - \epsilon \leq P(Y_i = 0 | Y_{i-1}, \ldots, Y_1) \leq \frac{1}{2} + \epsilon.
\]

(1)

Here \( 0 \leq \epsilon < \frac{1}{2} \) is a parameter describing the reliability of the source, the task being to convert a source with \( \epsilon < \frac{1}{2} \) into one with \( \epsilon \to 0 \). Since then, several works have proposed DI protocols for the task, and proven security against both quantum [14, 15] and non-signalling adversaries [8, 10, 26]. The latter paradigm, constrained by the impossibility of sending messages instantaneously (i.e., of signaling) has an appealing advantage over the paradigm with quantum adversaries. Namely, while in order to build the devices implementing the protocol, the knowledge of quantum mechanics is necessary, yet verifying whether the device provides true randomness does not require any such knowledge. Security of the randomness produced by the device can be thus verified just by experts in statistics. It is therefore desirable to develop these protocols, and to make them as feasible for implementation as possible. This practical issue goes in parallel with a fundamental one: which quantum correlations constitute the strongest and simplest source of randomness certified by impossibility of signalling.

Usually, the scheme for randomness amplification consists of two ingredients: (i) quantum correlations - whose interaction with the initial weak source of randomness generate additional quantum randomness, and (ii) a classical protocol for amplifying the obtained randomness. Regarding implementation of the scheme in practice, the first ingredient describes the quantum hardware to be built, while the second ingredient describes the needed traditional software, i.e., an algorithm to be run on a standard computer. The main technological challenge is therefore to
implement the quantum part, hence it is mandatory to make it as simple as possible.

The level of technological challenge is to a large extent related to (a) the property of each single device, and here it is
desired to have the minimal number of settings and outputs, (b) the number of devices (= the number of parties needed
to have quantum correlations), (c) the feasibility of implementation of the quantum states and measurements required
(here, two qubit entangled states are preferred in order to achieve the high fidelities required in DI applications) (d) the
quality of “raw” quantum randomness - i.e. the probability distribution of a chosen outcome (to be later amplified
by the software part) should be as close as possible to the fair coin distribution \((\frac{1}{2}, \frac{1}{2})\). The ultimate bound for (a)
and (b) is the Bell scenario \((2, 2, 2)\), meaning, one needs at least two devices, with each device having at least binary
inputs and binary outputs (note that throughout this paper we will denote by \((n, k, m)\) the Bell scenario with \(n\)
parties, each with \(k\) inputs and \(m\) outputs per input). For typical photonic implementations, the cheapest here seems
to be the number of settings, which may be increased if it could lead to better quality of raw randomness.

As yet, none of the protocols based on the simple no-signalling paradigm, has entered the regime of experimental
realizability, so that the question of practical feasibility and experimental implementation of any no-signalling proof
DI protocol has remained open. There are two basic problems with the present schemes of randomness amplification
against a no-signaling adversary [5, 8, 10, 11, 26]. The first problem is that they have a pretty complicated quantum
part: either the number of devices, the number of settings/outputs per device, or the dimensionality of quantum states
and measurement required is not minimal. This implies a large level of noise, which restricts the range of parameters
of the input weak source to be amplified. The simplest existing schemes are in the Bell scenarios \((2, 9, 4)\) [8], and
\((4, 2, 2)\) [10]. These are still at the edge of the capabilities of present-day technology. And even if the technology were
to reach the required level, there will always be a demand for simpler, and cheaper schemes.

The second problem is more conceptual, namely, there are no general easy methods for finding such new schemes.
For instance, the scheme of [8] was obtained through extensive symbolic search. In this paper, we resolve both
problems, by providing a general method of finding new schemes, as well as achieving the simplest possible scheme
involving two devices each having binary inputs and outputs, which was beyond reach thus far.

**Methodology.**- To this end we combine three ingredients. One of them is the application of the simplest Hardy
paradox, following Ref. [7] where it was shown that the Hardy paradox is a natural tool for generating randomness
- namely, if the correlations exhibit Hardy paradox, then for a quantum adversary the probability of the so-called
Hardy output is often bounded both from both below and from above (however it must be noted that the important
problem of randomness amplification was not considered in this context). The power of using Hardy paradoxes as
opposed to the pseudo-telepathy games considered so far, is illustrated in Fig. 3.

Second, we employ a novel form of Bell inequalities - ones testing so called ”measurement dependent locality”
(MDL) of [14, 38]. Finally, we employ a protocol of randomness amplification of [8] which turns out to be ideal to
amplify randomness just by use of Hardy paradoxes.

We show that the three ingredients combined together result in a qualitative advance in the case of a no-signaling
adversary - the possibility of randomness amplification in \((2, 2, 2)\) (the protocol is depicted in Figures 1 and 2). We
further analyse which Hardy paradoxes can be used for randomness amplification, and prove that any Hardy paradox
with 2 settings for one party and arbitrary \(n \geq 2\) settings for the other party gives rise to a randomness amplification
scheme.

Remarkably, in the simplest \((2, 2, 2)\) case, we show that for every input, half of the outputs has probability bounded
from above and from below. This allows for huge simplification of the original protocol of Ref. [8], resulting in
a dramatic improvement of noise tolerance.

These findings provide additional motivation for the community developing Hardy type paradoxes [3, 4, 25, 33], to
search for new ones, tailored to randomness amplification scheme. Indeed, as a side product of our investigation, we
also relate the generation of Hardy paradoxes to proofs of the Kochen-Specker theorem. In particular, we show that
substructures within these proofs termed as 01-gadgets in [19] directly give rise to Hardy paradoxes. We then use
this connection to solve an open problem in the design of such paradoxes, by generating Hardy paradoxes where the
non-zero probability takes all values in the range \((0, 1]\).

Our results once more show that quantum information is ”applied philosophy” [22]: the field of Hardy-type para-
doxes, developed initially as a fancy way of proving that Nature violates local-realism, can be directly related to
practical issues, providing a qualitative jump in the randomness amplification technology. For other applications of
Hardy paradoxes for cryptographic tasks see [23].

**Bell inequalities for the task of randomness amplification.**- In the task of device-independent randomness amplifi-
cation (DIRA) against no-signaling adversaries, inequalities where quantum theory allows to reach the no-signaling
limit have been considered to be of prime importance. Beginning with Colbeck and Renner’s use of the Braunstein-
Caves chained Bell inequality in [5], successive works have used versions of the GHZ paradox [10, 26] or two-player
pseudo-telepathy games [8]. A failure to reach the no-signaling limit implies that there exists some bias \(\epsilon\) of the source
for which the observed Bell violation can be simulated with classical boxes, leading to an adversarial attack strategy
[21]. A central aim of this work is to bring DIRA closer to practical realization, by reducing the number of inputs.
FIG. 3: A novelty of the present approach that enables practical implementation. The convex sets of statistical behaviors \( \{P_{A,B|X,Y}(a,b|x,y)\} \) obtainable in Bell experiments using classical, quantum and general no-signalling correlations are depicted here. The quantum correlations outside the classical set enable violation of a Bell inequality. Thus far, it was believed that randomness amplification schemes against no-signalling adversaries required quantum correlations that reached a “pure” no-signalling boundary as in the figure (a) above. These “pseudo-telepathic” correlations (depicted by the dashed line in (a)) met the stringent requirement that their convex decomposition admitted no classical fraction. However, such a stringent requirement was only possible in Bell scenarios with many inputs and outputs and high-dimensional quantum systems making them completely infeasible for practical experimental implementation. A novelty in this paper is the identification that much simpler quantum correlations that violate Hardy paradoxes, i.e., which only reach “partial” no-signalling boundaries as in figure (b) above, can still enable DIRA against a general no-signalling adversary. Crucially, our protocol enables the application of these correlations to the task, despite the fact that these correlations admit a significant classical fraction, denoted by the circle ◦, when considered as a convex mixture of general no-signalling behaviors. Furthermore, the special Hardy behaviors such as the point denoted by (*) in the figure (b), are already realizable in the simplest possible \((2,2,2)\) Bell scenario of two parties choosing two binary inputs, which corresponds to simple polarization-entangled photon experiments that are realized everyday in photonic laboratories with high fidelities. It is noteworthy that the pseudo-telepathic part of the boundary is well-known to not exist in this simple case, as illustrated in (b).

To this end, we present a DIRA protocol based on Hardy paradoxes, which are proofs of non-locality with a similar flavour to pseudo-telepathy games, in that they also impose the probability of a particular subset of events to be zero. Hardy’s original paradox [3, 4] was regarded by Mermin to be the “simplest form of Bell’s theorem” [31]. In the \((2,2,2)\) Bell scenario, the two parties Alice and Bob choose between two inputs \(X, Y\) taking values \(x, y \in \{0, 1\}\) respectively, and obtain outcomes \(A, B\) taking values \(a, b \in \{0, 1\}\) respectively. The observed probability distribution of their outputs conditioned upon the inputs is then denoted by \(P_{A,B|X,Y}(a,b|x,y)\). In this scenario, the paradox is formulated by the following four constraints:

\[
\begin{align*}
(i) & \quad P_{A,B|X,Y}(0,1|0,1) = 0, \\
(ii) & \quad P_{A,B|X,Y}(1,0|1,0) = 0, \\
(iii) & \quad P_{A,B|X,Y}(0,0|1,1) = 0, \\
(iv) & \quad P_{A,B|X,Y}(0,0|0,0) > 0.
\end{align*}
\]

While classically, it is simple to verify that conditions (i)-(iii) impose the probability of the ”Hardy output” to be zero, i.e., \(P_{A,B|X,Y}(0,0|0,0) = 0\), there exist a suitable two-qubit non-maximally entangled state and dichotomic
measurements such that all four conditions are obeyed. Explicitly, Alice and Bob perform on the shared state
\[ |\psi_\theta \rangle = \frac{1}{\sqrt{1 + \cos(\theta)^2}} \left[ \cos(\theta) (|01\rangle + |10\rangle) + \sin(\theta)|11\rangle \right], \tag{3} \]
measurements in the bases
\[ \{ |0\rangle, |1\rangle \} \text{ for } x, y = 1, \]
\[ \{ \sin(\theta)|0\rangle - \cos(\theta)|1\rangle, \cos(\theta)|0\rangle + \sin(\theta)|1\rangle \} \text{ for } x, y = 0. \tag{4} \]

The constraints (i)-(iv) are satisfied for any value $0 < \theta < \pi/2$, and the optimal value of $P_{A,B|X,Y}(0,0|0,0)$ ($= 5\sqrt{5}-11 \approx 0.09$) is achieved at $\theta = \arccos\left(\sqrt{\frac{\sqrt{5}-1}{2}}\right)$. Hardy’s paradox is thus a proof of “non-locality without inequalities”. Yet it is also a probabilistic proof, in the sense that the difference between classical and quantum worlds in the paradox lies in the possibility of occurrence of some type of events.

**Hardy paradoxes and randomness certification.** Since the discovery of the original Hardy paradox in the (2,2,2) Bell scenario, the paradoxes have been intensively studied and various extensions have been proposed [9, 33, 36], especially with a view to boost the probability of the Hardy output. In [7] it was noted that the Hardy paradox is especially suited to reveal intrinsic randomness of quantum statistics. Namely, the authors show (in the case of quantum adversary) that the Hardy output is a source of so-called min-entropy, identifying thereby a natural source of Bell inequalities dedicated for randomness generation. Note here, that while the Hardy paradox is termed a paradox without inequalities, in the presence of noise it becomes a Bell inequality (similar to how Kochen-Specker paradoxes in contextuality are tested in labs by means of Cabello-type inequalities [28]).

On the other hand, one can notice that the Bell inequality used in a DIRA protocol of Ref. [8] – which allowed for the first time to amplify arbitrarily weak randomness by use of two devices – can be seen as a variant of Hardy paradox, and the Hardy’s output probability is used as a source of min-entropy needed for obtaining randomness. Last but not least, recently a concept of measurement dependent locality inequalities appeared, which is suitable for randomness amplification problems.

Combining the above concepts, we will show in this paper that a DIRA protocol can be constructed starting from any Hardy paradox that certifies randomness against a no-signaling adversary for arbitrary initial $\epsilon$. Before present this main result, let us discuss a couple of important questions that arise in this regard. Firstly, it is interesting to see if all Hardy paradoxes certify randomness against a no-signaling adversary. Secondly, it is important to understand how far the probability of the Hardy output can be boosted.

In answering the first question, we observe that any no-signaling box in the (2,2,2) Bell scenario that satisfies conditions (i) - (iv) of the original Hardy paradox also satisfies $P_{A,B|X,Y}(0,0|0,0) \leq \frac{1}{2}$. This is due to the fact that the only non-local no-signaling extremal in this scenario is the Popescu-Rohrlich (PR) box (up to relabeling of parties, inputs and outputs) whose entries are in $[0, \frac{1}{2}]$, [40] and any box that satisfies conditions (i) - (iii) is a convex mixture of a PR box and classical boxes which have $P_{A,B|X,Y}(0,0|0,0) = 0$. This therefore implies partial randomness in the outputs for the input (0,0) in any no-signaling box. Specifically, assigning bit value 0 to the output pair (0,0) and bit value 1 to the output pairs (0,1), (1,0), (1,1), one obtains a partially random bit S of the form $0 < P_{S|X,Y}(s = 0|0,0) \leq \frac{1}{2}$. We will have more to say about the randomness in this particular scenario in Section IE of the Appendix. We now consider whether such a phenomenon is generic to all Hardy paradoxes, i.e., is it the case that every two-party Hardy paradox which certifies that $P_{A,B|X,Y}(a^*,b^*|x^*,y^*) > 0$ also guarantees that $P_{A,B|X,Y}(a^*,b^*|x^*,y^*) < 1$?

In Section IIC of the Appendix, we show (in Proposition ??) that this is the case when both parties have binary outputs $|A| = |B| = 2$. We then move to the case when Alice measures 2 observables and Bob measures $n > 2$ observables, each with an arbitrary number of outputs, and show in Prop. ?? of Section ?? that in this case the probability of the Hardy output is bounded as $P_{A,B|X,Y}(a^*,b^*|x^*,y^*) \leq \frac{n-1}{n}$, again giving rise to partial randomness.

Finally, we consider the case where both parties measure more than two observables with more than two outputs each, i.e., $|A| = |B| = m > 2$. In this case, we show in Section ?? that for all $m > 2$, there exist Hardy paradoxes such that $0 < P_{A,B|X,Y}(a^*,b^*|x^*,y^*) < 1$ and yet $P_{A,B|X,Y}(a^*,b^*|x^*,y^*) = 1$. In other words, in this case, even though the probability of the Hardy output is strictly bounded below 1 in quantum theory, there exist no-signaling boxes that achieve the value 1 while satisfying the same Hardy constraints. Therefore, in using paradoxes with more than two outputs for device-independent randomness certification, a linear programming check is needed in each specific instance to ensure that the Hardy probability is strictly bounded below 1. We now proceed to answer the second interesting question as to how far the Hardy output probability can be boosted, and relate this problem to a class of local contextuality sets recently studied in [19, 20].
**Generating new Hardy paradoxes using contextuality.**- Several improvements on the probability of the Hardy output have been proposed in the literature [9, 25, 33]. A "ladder paradox" was introduced in [9] in the $(2, k, 2)$ scenario of two parties, each choosing from $k$ binary inputs. In the limit of a large number of inputs ($k \to \infty$), the Hardy probability was shown to approach 0 of two parties, each choosing from $k$ output unless $L_2^*(a, b, x, y) \geq \delta$ for fixed constant $\delta > 0$.

3. Conditioned on not aborting in the previous step, the parties apply an independent source extractor [29, 30] to the sequence of outputs from the device and further n bits from the SV source.

**FIG. 4**: Protocol for device-independent randomness amplification using the two-party Hardy paradox.

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1. The $\epsilon$-SV source is used to choose the measurement settings $(x_i, y_i)$ for $n$ runs on a single device consisting of two components. The device produces output bits $x = (a_i, b_i)$ with $i \in \{1, \ldots, n\}$.

2. The parties perform an estimation of the violation of a measurement-dependent locality inequality from the Hardy paradox by computing the empirical average $L_2^*(a, b, x, y) := \frac{1}{n} \sum_{i=1}^{n} w_i B_H(a_i, b_i, x_i, y_i)$. The protocol is aborted unless $L_2^*(a, b, x, y) \geq \delta$ for fixed constant $\delta > 0$.

3. Conditioned on not aborting in the previous step, the parties apply an independent source extractor [29, 30] to the sequence of outputs from the device and further n bits from the SV source.

**Protocol I**

1. Given a Hardy paradox, identify the pair of Hardy settings $(x^*, y^*)$, and Hardy output $(a^*, b^*)$.

2. Obtain the maximal quantum value probability $P_{A,B|X,Y}(a^*, b^*|x^*, y^*)$ denoted by $p_Q^*$.

3. Use linear programming to find the maximal no-signaling value of the probability $P_{A,B|X,Y}(a^*, b^*|x^*, y^*)$ denoted by $p_{NS}^*$.

4. Check for each input if at least one of the output probabilities is bounded strictly below unity. This can be verified using linear programming.

5. If item (d) applies, use the software part Protocol I (Fig. 4). If not, apply the software part Protocol II (Fig. 11 stated in Section I of the Appendix).

**Remark.** The linear programming part is replacing the semidefinite programming used in works such as [7] for a quantum adversary.

Note that as we show in Section IE of the Appendix, the condition in item (d) directly applies in the $(2,2,2)$ scenario without resorting to linear programming, i.e., we establish for each input in this scenario, strict and achievable bounds on the output probabilities.

**Randomness amplification in the simplest $(2,2,2)$ Bell scenario.**- We exemplify the procedure by means of the simplest Hardy paradox in the experimentally feasible $(2,2,2)$ Bell scenario, with the security proof provided in Appendix I. The Protocol I of Fig. 4 for extracting randomness from Hardy paradoxes is a modification of the protocol we designed in [8]. In that protocol, the honest parties were required to perform two tests: one for the Hardy constraints such as (i)-(iii) from Eq. (2), and a second test corresponding to constraint (iv). This second test served to...
lower bound the value of the Hardy output $P_{A,B|X,Y}(a^*, b^*|x^*, y^*)$ in a linear number of runs. In the modified Protocol I proposed above, we combine these two tests into a single test estimating the violation of a measurement-dependent locality inequality (see Section IF of the Appendix) first introduced in [38]. The proof of security is appropriately modified [8, 10] and is sketched with the particular parameters of the simplest $(2,2,2)$ Hardy paradox in Section I and Section IV of the Appendix. In particular, when the test is passed (i.e., the measurement-dependent locality quantity is observed to satisfy $L_n(a, b, x, y) \geq \delta$ for some $\delta > 0$), we certify that the outputs constitute a min-entropy source of linear min-entropy $h_{box}$ given by (see Appendix IV A for the derivation of this expression)

$$h_{box} \geq \max_{\delta_{A,a}} \frac{n}{4} \min \left\{ -\left( \frac{\delta - \delta_{A,z} - \kappa}{\kappa} \right) \log_2 \left( 1 - \frac{\kappa}{2(1 - e^2)} \right), \log_2(e^{\delta_{A,z}}) - \frac{3}{4} \right\}$$

(5)

for parameters $0 < \delta_{A,z} < \delta$ and $0 < \kappa < \delta - \delta_{A,z}$. Feeding these bits together with some further bits from SV source into a randomness extractor [41], and following an analogous proof to [8, 10], we obtain $\Omega(n^{1/4})$ bits that are guaranteed to be secure under the strong universal composability criterion. The universally composable security parameter $d_c$ given by [39]

$$d_c := \sum_{o,e} \max_{w} \sum_{z} |P_{O,Z,E|W,ACC}(o, z, e|w, ACC) - \frac{1}{|O|}P_{Z,E|W,ACC}(z, e|w, ACC)|,$$

(6)

is shown to satisfy

$$d_c \times P(ACC) \leq 2^{-\Omega(n^{1/4})},$$

(7)

where $P(ACC)$ denotes the probability with which the test in the protocol is passed.

*Experiment.* In our experiment, the physical qubits are single-photon polarization states and the computational basis corresponds to the horizontal (H) and vertical (V) polarization, i.e., $|H\rangle \equiv |0\rangle$ and $|V\rangle \equiv |1\rangle$. To produce the state in Eq. (3), an ultraviolet pump laser at 390 nm was focused onto two beta barium borate (BBO) crystals placed placed in cross-configuration to produce photon pairs emitted into two spatial modes ”a” and ”b” through a type-I Spontaneous Parametric Down-Conversion (SPDC) process. Two crystals were used for compensation of longitudinal and transversal walk-offs. The emitted photons were coupled into single-mode optical fibers and passed through a narrow-bandwidth interference filter to secure well-defined spatial and spectral emission modes (see Fig. 5). To observe the desired state, we have used a half wave plate (HWP) oriented at 27.86 degrees and placed after the output fiber coupler in each of the two modes. The polarization measurement was performed using HWPs and polarizing beam splitters followed by single photon detectors. We have performed the full state tomography and we have obtained the desired state with very high fidelity of $F = 0.997 \pm 0.001$ where the fidelity is given by $F = \langle \psi_\theta | \rho_{exp} | \psi_\theta \rangle$, of the experimentally prepared state $\rho_{exp}$ with respect to the optimal $\psi_\theta$. For the Hardy test, the settings of Alice and Bob (for $x, y = 1$) and (for $x, y = 0$) were implemented with a help of a HWP oriented at the angle for 64.09 and 0 degrees respectively. The average rate of the two photon counting coincidence events was $10^6$ per second and the measurement time for each setting was 5 hours (giving a total of 20 hours of experimental data collection).

During each measurement, the total number of coincidence counts for Alice and Bob’s settings $(x = 0, y = 0)$, $(x = 0, y = 1)$, $(x = 1, y = 0)$, and $(x = 1, y = 1)$ were $1.90 \times 10^9$, $1.91 \times 10^9$, $1.91 \times 10^9$, and $1.93 \times 10^9$ respectively.

The obtained joint probability $P_{AB,XY}(a, b, x, y)$ and corresponding errors (standard deviations in the estimated probabilities) for $a, b = \{0, 1\}$ the outputs of Alice and Bob’s measurements respectively and $x, y = \{0, 1\}$, Alice and Bob’s settings respectively are listed in the table I. In particular the probabilities $P_{AB,XY}(00, 00) = 0.022668 \pm 0.000035$, $P_{AB,XY}(01, 01) = 0.000384 \pm 0.000004$, $P_{AB,XY}(10, 10) = 0.000363 \pm 0.000004$, and $P_{AB,XY}(01, 11) = 0.000203 \pm 0.000003$. For further details on the experimental setup and results see Appendix III.

**Final output randomness from the experimental data.** The detailed analysis of the final output randomness, obtained by applying the randomness extractor to the min-entropy from the device and further bits from the SV source, is performed in Appendix IV. With respect to the specific randomness extractor from [41] that we apply here, our experimental data allows for the production of $k(\epsilon, t)$ bits of final output randomness, where

$$k(\epsilon, t) = \frac{g(\delta_{exp}, \epsilon, n) - (t + 3)}{2},$$

(8)
FIG. 5: Preparation and measurement setup. A UV pump laser at 390nm was focused onto two beta barium borate (BBO) crystals placed in cross-configuration to produce photon pairs emitted into two spatial modes "a" and "b" through type-I SPDC process. To remove any spatial, temporal or spectral distinguishability between the photons we use a pair of YVO₄ crystals (CC), narrow-bandwidth filters (F) (λ = 1 nm), and coupling into single-mode fibers (SMF). To prepare the state 3, the photon polarizations in each mode are rotated through a half wave plate (HWP). Alice’s and Bob’s measurements were performed using a HWP, a quarter wave plate (QWP), a polarizing beam splitter (PBS) and single-photon avalanche photodiodes Dᵢ (i = {1, 2, 3, 4}).

The explicit form of the function \( g(\delta_{\text{exp}}, \epsilon, n) \), encapsulating the details of the protocol including also the experimental data, is provided in the Appendix IV. Exemplary data showing the number of output bits \( k(\epsilon, t) \) as a function of the initial \( \epsilon \) from the SV source are shown in the Fig. (6) for particular values of the security parameter \( t \) (\( t = 5, 10, 100, \)) with the final bits deviating from uniform by \( 2^{-t-1} \). One can see that the state-of-art experimental setups are able to achieve the parameters required for reasonable randomness production by our protocol. It must be stressed that, up to the fair-sampling assumption, this is the first time ever that any device-independent protocol secure against a no-signalling adversary has been implemented in the lab, since all previous schemes had stringent requirements far beyond the scope of any experimental technology known to date.

Conclusions.- In this paper, we have shown a generic application of Hardy paradoxes to a scheme of device-independent randomness amplification secure against general no-signaling adversaries. Remarkably, the Hardy paradox allows for experimentally friendly parameters in the simplest (2,2,2) Bell scenario, providing the first practically feasible device-independent application against a no-signaling adversary. We have illustrated this feasibility with help of the routine two-photon experiment, achieving the satisfactory rates. This is the first time, when such an illustration is provided, since the previous protocols were out of reach of the state-of-art technology.

Furthermore, we answered interesting questions arising with regard to Hardy paradoxes and randomness certification. We have shown that Hardy paradoxes with binary outputs, and those with two observables for one party
TABLE I: The obtained joint number of coincidence counts $n_{AB,XY}(ab,xy)$ (in multiples of $10^6$), joint probabilities $P_{AB,XY}(ab,xy)$ and corresponding errors (standard deviations in the estimated probabilities) for $a,b = \{0,1\}$ the outputs of Alice and Bob’s measurements respectively and or $x,y = \{0,1\}$, Alice and Bob’s settings respectively

| $(ab,xy)$ | Counts | $10^6$ | Probabilities | Error |
|-----------|--------|--------|---------------|-------|
| (00, 00)  | 173.54 | 0.022668 | 0.000035 |
| (01, 00)  | 284.78 | 0.037198 | 0.000045 |
| (10, 00)  | 301.86 | 0.039430 | 0.000046 |
| (11, 00)  | 1143.84 | 0.149410 | 0.000095 |
| (00, 01)  | 459.53 | 0.060024 | 0.000058 |
| (01, 01)  | 2.94   | 0.000384 | 0.000004 |
| (10, 01)  | 257.02 | 0.033572 | 0.000043 |
| (11, 01)  | 1190.90 | 0.155556 | 0.000097 |
| (00, 10)  | 479.39 | 0.062619 | 0.000059 |
| (01, 10)  | 270.59 | 0.035345 | 0.000044 |
| (10, 10)  | 2.78   | 0.000363 | 0.000004 |
| (11, 10)  | 1162.20 | 0.151788 | 0.000096 |
| (00, 11)  | 1.56   | 0.000204 | 0.000003 |
| (01, 11)  | 715.59 | 0.093471 | 0.000073 |
| (10, 11)  | 754.50 | 0.098554 | 0.000075 |
| (11, 11)  | 454.88 | 0.059417 | 0.000057 |

FIG. 6: The number of output bits $k(\epsilon,t)$ versus $\epsilon$ for three values of security parameter $t$ (recall that the final $k$ bits deviate from uniform by $2^{-\epsilon-1}$).
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