Abstract—Cloud radio-access networks (C-RAN) have been proposed as an enabling technology for keeping up with the requirements of next-generation wireless networks. Most existing works on C-RAN consider the uplink or the downlink separately. However, designing the uplink and the downlink jointly may bring additional advantage, especially if message source-destination information is taken into account. In this paper, this idea is demonstrated by considering pairwise message exchange between users in a C-RAN. A multi-pair two-way transmission scheme is proposed which targets maximizing the end-to-end user data rates. In the proposed scheme, a lattice-based computation strategy is used, where the baseband processing unit (BBU) pool decodes integer linear combinations of paired users’ codewords instead of decoding linear combinations of individual codewords. The BBU pool then compresses the computed signals and forwards them to the remote radio heads (RRHs), which decompress the signals and send them to the users. Finally, each user decodes its desired message using its own message as side information. The achievable rate of this scheme is derived, optimized, and evaluated numerically. Results reveal that significant end-to-end rate improvement can be achieved using the proposed scheme compared to existing schemes.

Index Terms—C-RAN; Compress-and-forward; Compute-and-forward; Lattice codes; Reverse quantized-compute-and-forward.

I. INTRODUCTION

The cloud radio-access network (C-RAN) architecture is one of the methods that enhance communication capabilities towards meeting the critical requirements of next-generation wireless networks. Centralized processing in the C-RAN enables coordination between remote radio heads (RRHs) over a large geographical service area, thus allowing RRHs to perform joint transmission and reception. This provides an interference mitigation capability, thereby improving the overall performance [1], [2].

The performance of a C-RAN is constrained by the limited capacity of fronthaul links that connect RRHs with the baseband processing unit (BBU) pool. This puts a constraint on the amount of information that can be exchanged between RRHs and the BBU pool. Therefore, advanced signal processing and relaying techniques are required in both uplink and downlink in order to make efficient use of the fronthaul links [3]. This has been the topic of many studies recently as discussed next.

In the uplink, multiple users transmit their codewords to the RRHs. Different relaying strategies can be used to relay information from RRHs to the BBU pool, such as decode-and-forward (DF) [1], compute-and-forward (CoF) [4], and compress-and-forward (CF) [5]. CoF is better than the CF under small fronthaul capacity values. However, the average performance of CF is better at moderate and high fronthaul capacities [1], [6]. Several low complexity CF strategies have been proposed, which vary based on the amount of utilized side information in the compression process, such as single-user (SU) compression [1] and Wyner-Ziv (WZ) compression [7], with the latter being superior, but requiring channel state information at all RRHs and the BBU pool. Moreover, a lattice-based compression scheme called integer-forcing source and channel coding (IFSC+IFCC) can achieve similar performance as Wyner-Ziv compression [6]. In the downlink, transmission strategies that enable cooperation between RRHs include data-sharing strategies [8], [9], compression based strategies [1], [10], reverse compute-and-forward (RCoF) [11], and reverse quantized-compute-and-forward (RQCoF) [4]. Since the exact characterization of the downlink C-RAN capacity is still an open problem, most works optimize the schemes using uplink-downlink duality to achieve downlink rates greater than or equal to the uplink rates [12], [13].

Note that all aforementioned works study either the uplink or the downlink, separately. This may incur performance loss, especially in scenarios where intra-cloud message exchange is desired. This paper demonstrates this idea via studying a C-RAN with intra-cloud pairwise communication. Such a scenario can occur in video conferencing or gaming applications for instance. A multi-pair two-way transmission scheme is proposed to maximize the end-to-end achievable rate. Using a lattice-based compression strategy, RRHs compress their observations and forward them to the BBU pool, which in turn computes integer linear combinations of codeword-pairs. This reduces the required number of computation steps at the BBU pool, thereby reducing the number of rate constraints. The BBU pool compresses the linear combinations and forwards them to the RRHs, which decompress the signals and transmit them to the users. Finally, users decode their desired message using their own messages as side information. The achievable rate of the scheme is derived, optimized, and evaluated numerically, showing superior performance to existing schemes in the literature.

In the sequel, the following notations will be used. Column vectors and matrices are donated by boldface lowercase and uppercase letters, such as x and X, respectively. The transpose of matrix X is donated by $X^\top$. All the logarithms are to the base 2, and $\log^+(x) = \max(0, \log(x))$. 

End-to-End Rate Enhancement in C-RAN Using Multi-Pair Two-Way Computation

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II. System Model

We consider a C-RAN consisting of $M$ single-antenna user pairs $(K = 2M$ users), $L$ single-antenna RRHs\(^1\) and a central processor (BBU pool). Each RRH $\ell \in \{1, 2, \ldots, L\}$, is connected to the BBU pool via a digital noiseless fronthaul link with a limited capacity $C_{\ell}$.

User pairs wish to communicate with each other using the C-RAN architecture. In other words, users $k, k' \in \{1, 2, \ldots, K\}$, $k \neq k'$, exchange messages with each other. As a result, a pairing matrix $W$ with dimensions of $M \times K$ is defined, where $w_{m,k} \in \{0, 1\}$ is a user-pair association indicator, i.e., $w_{m,k} = 1$ if user $k$ belongs to user $m$, and $w_{m,k} = 0$ otherwise. Note that $\sum_{m=1}^{M} w_{m,k} = 1$ for all $k$.

The message exchange among the user-pairs is completed in two stages over $n$ channel uses each, an uplink phase and a downlink phase.\(^2\)

In the uplink, user $k \in \{1, \ldots, K\}$ encodes its message $g_k$ with rate $R_k$ into a codeword $x_k^{ul} \in \mathbb{R}^n$ and sends this message to the BBU pool using the fronthaul link. This signal is subject to a power constraint $p_k^{ul}$. Note that we consider a real-valued transmission model for the sake of simplicity, bearing in mind that a complex-valued model can be addressed using the real-valued vector representation. The received signal at the RRHs is given by

$$Y^{ul} = H^{ul}X^{ul} + Z^{ul}$$

(1)

where $Y^{ul} = [y_1^{ul}, y_2^{ul}, \ldots, y_K^{ul}]^T$, $y_k^{ul} \in \mathbb{R}^n$ is the received signal at RRH $\ell$, $H^{ul} \in \mathbb{R}^{L \times K}$ is the uplink channel gain matrix between all users and RRHs, $X^{ul} = [x_1^{ul}, x_2^{ul}, \ldots, x_K^{ul}]^T$, and $Z^{ul} \in \mathbb{R}^{L \times n}$ is additive white Gaussian noise with independent and identically distributed (i.i.d.) components with zero mean and unit variance $\mathcal{N}(0, 1)$. We assume that channels are Rayleigh fading and remain fixed across the transmission of a complete codeword (block fading). RRH $\ell \in \{1, \ldots, L\}$ processes the signal $y_k^{ul}$ into a message $c_k^{ul}$, and sends this message to the BBU pool using the fronthaul link.

The downlink is described as follows. First, the BBU processes the received messages from all RRHs, then constructs messages $c_k^{dl}$, $\ell \in \{1, \ldots, L\}$, and sends $c_k^{dl}$ to RRH $\ell$ in the downlink using the fronthaul links. The RRH then processes $c_k^{dl}$ to construct a transmit signal $x_k^{dl} \in \mathbb{R}^n$ with power constraint $p_k^{dl}$ for transmission to the users. The received signals at the users can be written in a matrix form as

$$Y^{dl} = H^{dl}X^{dl} + Z^{dl},$$

(2)

where $Y^{dl} = [y_1^{dl}, y_2^{dl}, \ldots, y_K^{dl}]^T$, $H^{dl} \in \mathbb{R}^{K \times L}$ is the downlink channel gain matrix between all RRHs and users, $X^{dl} = [x_1^{dl}, x_2^{dl}, \ldots, x_K^{dl}]^T$, and $Z^{dl} \in \mathbb{R}^{K \times n}$ is additive white Gaussian noise with i.i.d $\mathcal{N}(0, 1)$ components. Note that we assume channel reciprocity, i.e., $H^{dl} = H^{ul}^T$. Finally, each user uses its received signal in combination with its own message to decode the message of the paired user.

The goal is to design an uplink/downlink transmission scheme which takes this user pairing into account, and to derive its achievable rate. This is discussed in the following sections which discuss the uplink phase and the downlink phase, respectively.

III. Uplink Transmission

We start by describing the encoding at the users, followed by the processing at the RRHs and the BBU pool.

A. Encoding at the users

Using nested lattice coding\(^3\), the lattice chain $A_{c,K} \subseteq \ldots \subseteq A_{c,1} \subseteq A_f$ is generated, consisting of $n$-dimensional lattices. The coarse lattices $A_{c,k}, k \in \{1, 2, \ldots, K\}$ are chosen to be good for channel coding and quantization simultaneously, whereas the fine lattice $A_f$ is good for quantization only. User $k$ generates its nested lattice codebook $C_k^{ul} = \{y_k^{ul} \mid v_{A_{c,k}}\}$, where $v_{A_{c,k}}$ is the fundamental Voronoi region of the coarse lattice. Using a one-to-one mapping, it maps its message $g_k$ into a lattice point $s_k^{ul} \in C_k^{ul}$. To make the transmitted signal independent on the lattice point, a random dither $t_k^{ul}$, uniformly distributed over $v_{A_{c,k}}$ and known to all nodes in the network, is added. The result is then reduced using a modulo-lattice operation with respect to $A_{c,k}$. This leads to the signal

$$x_k^{ul} = (s_k^{ul} + t_k^{ul}) \mod A_{c,k}$$

(3)

which is then transmitted to the RRHs. The power constraint $p_k^{ul}$ is met by selecting a coarse lattice $A_{c,k}$ with second moment $\sigma^2(A_{c,k}) = \frac{1}{n} \mathbb{E}\|x_k^{ul}\|^2 \leq p_k^{ul}$.

B. Compression at the RRHs

The received signal $y_k^{ul}$ at RRH $\ell$ is processed as follows. Given a lattice chain $A_{c,1} \subseteq \ldots \subseteq A_{c,L} \subseteq A_{f,1} \subseteq \ldots \subseteq A_{f,L}$, RRH $\ell$ generates its codebook as $A_{\ell} = \{A_{f,\ell} \cap v_{A_{c,\ell}}\}$ with rate equal to the fronthaul capacity $C_{\ell}$. The coarse lattice $A_{c,\ell}$ is good for channel coding and quantization simultaneously, thereby the probability of error can be neglected. In addition, the fine lattice $A_{f,\ell}$ must be good for quantization in order to be able to find a precise relationship between the quantization rates and distortion levels\(^4\). Then, the $\ell$th RRH adds a random dither vector $t_k^{dl}$, uniformly distributed over $v_{A_{f,\ell}}$, to its observation to make the quantization error independent of the received signal $y_k^{ul}$. Moreover, using its generated codebook $A_{\ell}$, the $\ell$th RRH compresses its dithered observed signal as follows

$$\tilde{y}_k^{ul} = [\tilde{y}_1^{ul}, \tilde{y}_2^{ul}, \ldots, \tilde{y}_L^{ul}] \mod A_{c,\ell}.$$  

(4)

Then, RRH $\ell$ maps $\tilde{y}_k^{ul}$ to an index $e_k^{dl} \in \{1, 2, \ldots, 2^{nC_{\ell}}\}$, and forwards it to the BBU pool via its fronthaul link.

C. Computations at the BBU pool

Once the BBU pool receives the indices $e_1^{dl}, e_2^{dl}, \ldots, e_L^{dl}$, it recovers $\tilde{y}_1^{ul}, \tilde{y}_2^{ul}, \ldots, \tilde{y}_L^{ul}$, then subtracts the dithers, and
The compression rate at the $l$th RRH can be expressed as

$$ R_{ul,l} = \frac{1}{2} \log \left( \frac{\| a_{ul,l}^T (H_{ul} P_{ul} H_{ul}^T + I + D_{ul}) a_{ul,l} \|_2^2}{d_{ul}^2} \right) $$

where $R_{ul,l} \leq C_{ul}$, $a_{ul,l}^T$ is the $l$th row of $A_{ul}$, $P_{ul}$ is a $K \times K$ diagonal matrix whose diagonal elements are equal to $\text{diag}(p_{ul,1}, p_{ul,2}, \ldots, p_{ul,K})$, $I$ is a $L \times L$ identity matrix, and $D_{ul}$ is a $L \times L$ uplink quantization error effective covariance matrix whose diagonal elements are equal to $d_{ul}^2 \triangleq [d_{ul,1}^2, d_{ul,2}^2, \ldots, d_{ul,L}^2]^T$. The achievable uplink distortion levels $d_{ul}$ can be written in terms of the achievable uplink compression rates $C_1, \ldots, C_L$ as $d_{ul} = C_{ul} \xi_{ul}$, where $\xi_{ul} = a_{ul,l}^T (H_{ul} P_{ul} H_{ul}^T + I) a_{ul,l}$ is the $l$th element of $\xi_{ul}$ and $C_{ul}$ is a $L \times L$ matrix represented as follows

$$ C_{ul} = \begin{bmatrix} 2C_{1} - (a_{ul,1,l}^2) & \cdots & 2C_{1} - (a_{ul,L,l}^2) \\ \vdots & \ddots & \vdots \\ 2C_{L} - (a_{ul,1,l}^2) & \cdots & 2C_{L} - (a_{ul,L,l}^2) \end{bmatrix}^{-1} $$

By multiplying $V_{ul}$ by the inverse of the integer coefficient matrix $A_{ul,m}$, the BBU pool can recover

$$ \hat{y}_{ul}^l = y_{ul}^l - \hat{t}_{ul}^l \mod \Lambda_{c,l} $$

(5)

where $(a)$ is obtained from the distributive law of the modulo-lattice operation, $q_{ul}^l$ is the quantization error which is independent of $y_{ul}^l$ and uniformly distributed over $v_{y_{ul}^l} \sim \mathcal{N}(0, d_{ul}^2)$ where $d_{ul}^2$ is the distortion power, and $y_{ul}^l = y_{ul}^l + q_{ul}^l$. After that, the BBU pool proceeds to decode $L$ integer linear combinations $v_{r,1}, v_{r,2}, \ldots, v_{r,L}$ as in [6], where

$$ v_{r,i} = \sum_{l=1}^L a_{r,i,l} \hat{y}_{ul}^l \mod \Lambda_{c,l} $$

(6)

$i \in \{1, 2, \ldots, L\}$, $a_{r,i,l}^l \in \mathbb{Z}$ is an integer coefficient, and $(b)$ is obtained with high probability (w.h.p.) if $\hat{A}_{c,l}$ is good for channel coding and $\frac{1}{2} \| v_{r,i} \|_2^2 < \sigma^2(\Lambda_{c,l})$ [14]. We write (6) in a matrix form as $V_{ul} = A_{ul} \hat{Y}_{ul}$, where $A_{ul}$ is a $L \times L$ full-rank integer coefficient matrix with full rank sub-matrices $A_{ul,[i]}$ for $i \in \{1, 2, \ldots, L\}$ and $\hat{Y}_{ul} = [\hat{y}_{ul}^1, \hat{y}_{ul}^2, \ldots, \hat{y}_{ul}^L]^T$. The integer coefficients can be selected to reduce the variance of the compressed signals which in turn decrease the required compression rates.

The effective noise power with with a scaling equalizer $\rho_{ul}^l$, removing the dither $t_{ul}^l$, and reducing the result modulo $\Lambda_{c,K}$ as

$$ \sigma_{ul}^2 = \frac{1}{n} \mathbb{E}[\| x_{ul}^l \|_2^2] $$

(12)

$$ = \| (\rho_{ul}^T H_{ul} - a_{ul,j}^T W) S_{ul} \rho_{ul}^T \|_2^2 + \rho_{ul}^T (I + D_{ul}^{-1}) \rho_{ul} $$

In order to minimize the effective variance in (12), $\rho_{ul}^l$ is chosen as the MMSE scaling equalizer given by

$$ \rho_{ul}^T = a_{ul,j}^T W P_{ul} H_{ul}^T (H_{ul} P_{ul} H_{ul}^T + I + D_{ul}^{-1}) $$

(13)

By substituting the MMSE solution into (12) and applying the matrix inversion lemma, the effective noise power $\sigma_{ul}^2$ can be rewritten as

$$ \sigma_{ul}^2 = a_{ul,j}^T [W (P_{ul}^{-1} + H_{ul}^T (I + D_{ul}^{-1})^{-1} H_{ul})^{-1} W] a_{ul,j} $$

(14)

$$ = a_{ul,j}^T [F_{ul} W F_{ul}^T] a_{ul,j} = \| F_{ul} a_{ul,j} \|_2^2 $$

where $F_{ul}$ is the Cholesky decomposition satisfying $F_{ul}^T F_{ul} = W (P_{ul}^{-1} + H_{ul}^T (I + D_{ul}^{-1})^{-1} H_{ul})^{-1} W$. Finally, the uplink computation rate for the $k$th user in up-link $m$ can be expressed as

$$ R_{ul,m} = \frac{1}{2} \log \left( p_{ul} \left( \sum_{m=1}^M u_{m,k}^l \sigma_{ul}^2 \right)^{-1} \right) $$

(15)

where $\sigma_{ul}^2$ is given by (14). Instead of recovering the original messages as in [6], the BBU compresses the previously computed equations directly and forwards them to the RRHs through the fronthaul links as described next.

IV. DOWNLINK TRANSMISSION

The basic idea of the downlink is to employ a reverse-quantized-compute-and-forward scheme [4].
A. Compression at the BBU pool

At first, the BBU pool uses the beamforming matrix \( B^d \) with dimensions \( L \times M \) to produce
\[
S^{dl} = B^d V^d = B^d [A^u_i W S^u] \mod \Lambda_{c,k} \tag{16}
\]
where \( S^{dl} = [s^{dl}_1, s^{dl}_2, \ldots, s^{dl}_L]^\top \). In order to enable each RRH to extract its desired quantized signal, the BBU pool pre-inverts the \( S^{dl} \) with \( A^{dl}_{r,inv} \) as follows
\[
V^{dl}_r = A^{dl}_{r,inv} S^{dl} \tag{17}
\]
where \( V^{dl}_r = [v^{dl}_{r,1}, v^{dl}_{r,2}, \ldots, v^{dl}_{r,L}]^\top \) and \( A^{dl}_{r,inv} \) is the inverse of the \( L \times L \) full rank integer coefficient matrix \( A^d_r \). Then, the BBU pool uses a lattice chain \( \Lambda_{c,1} \subseteq \Lambda_{c,2} \subseteq \ldots \subseteq \Lambda_{c,L} \subseteq \Lambda_f \), where the coarse lattices and the fine lattice have the same properties as mentioned in the user encoding step. Next, the BBU pool adds a random dither matrix \( \hat{\Lambda} \) separately. The BBU pool proceeds to generate integer linear scaling equalizer
\[
\hat{V}^{dl}_r = \hat{Q}_{\Lambda_f} (V^{dl}_r + T^{dl}) \tag{18}
\]
where \( \hat{Q}_{\Lambda_f} \) is applied to each row of the dither matrix separately. The BBU pool proceeds to generate integer linear combinations \( \hat{V}^{dl}_r = A^{dl}_r \hat{V}^{dl}_r \) and performs the modulo-lattice operation with respect to \( \hat{\Lambda}_{c,i}, i \in \{1, 2, \ldots, L\} \) to each i-th row in \( \hat{V}^{dl}_r \) to obtain
\[
\hat{v}^{dl}_{r,i} = \begin{bmatrix} a^{dl}_{r,i}\hat{V}^{dl}_r \end{bmatrix} \mod \hat{\Lambda}_{c,i} = \begin{bmatrix} a^{dl}_{r,i} \hat{Q}_{\Lambda_f} (V^{dl}_r + T^{dl}) \end{bmatrix} \mod \hat{\Lambda}_{c,i} \tag{19}
\]
Finally, the BBU pool maps its compressed linear equation \( \hat{v}^{dl}_{r,i} \) to an index \( e_i \in \{1, 2, \ldots, 2^{nC_i}\} \), and forwards it to the i-th RRH.

B. Decompression at the RRHs

Once the i-th RRH receives the index \( e_i^{dl} \), it recovers \( \hat{v}^{dl}_{r,i} \), then subtracts the dither \( T^{dl} \), and reduces the result using the modulo-lattice operation with respect to \( \hat{\Lambda}_{c,e} \) to obtain
\[
x^{dl}_e = \begin{bmatrix} \hat{v}^{dl}_{r,i} - a^{dl}_{r,i} T^{dl} \end{bmatrix} \mod \hat{\Lambda}_{c,e} = \begin{bmatrix} a^{dl}_{r,i} (V^{dl}_r + T^{dl} + Q^{dl}) - a^{dl}_{r,i} T^{dl} \end{bmatrix} \mod \hat{\Lambda}_{c,e} \tag{20}
\]
where \( Q^{dl} = [q^{dl}_1, q^{dl}_2, \ldots, q^{dl}_L]^\top \) is the quantization error with a \( L \times L \) downlink effective covariance matrix \( D^{dl} \) whose diagonal elements are equal to \( \text{diag}(d^{dl}_1, d^{dl}_2, \ldots, d^{dl}_L) \), and (c) is obtained w.h.p. if \( \frac{1}{n} \mathbb{E}[\|x^{dl}_e\|^2] = \sigma^2(\hat{\Lambda}_{c,e}) \). The downlink compression rate at RRH \( \ell \) is given by
\[
R^{dl}_{r,e} = \frac{1}{2} \log^+ \left( \frac{b^{dl}_{e}\mathbb{P}^u_i \mathbb{P}^d_i b^{dl}_{e} + a^{dl}_{r,e} D^{dl}_e a^{dl}_{r,e}}{d^{dl}_{\ell} e^2} \right) \tag{21}
\]
where \( R^{dl}_{r,e} \leq C_d \) and \( \mathbb{P}^u_i \mathbb{P}^d_i = p^{dl}_k I_m \) is the \( M \times M \) diagonal power matrix whose diagonal elements are equal to \( p^{dl}_k \). Finally, after the \( \ell \)-th RRH recovers its desired signal, it broadcasts \( X^{dl}_e \in \mathbb{R}^n \) to the users with power
\[
\frac{1}{n} \mathbb{E}[\|x^{dl}_e\|^2] = b^{dl}_{e}\mathbb{P}^u_i \mathbb{P}^d_i + a^{dl}_{r,e} D^{dl}_e a^{dl}_{r,e} \delta_{r,e}^2 \tag{22}
\]
C. Decoding at the users

The received signals at all the users can be written in a matrix form as
\[
Y^{dl} = H^{dl}(B^{dl} V^d + A^{dl}_r Q^{dl} + Z^{dl}) \tag{23}
\]
The kth user scales its received signal \( y^{dl}_k \) by a linear scaling \( \rho^{dl}_k \) and reduces the result modulo \( \Lambda_{c,k'} \) as follows
\[
\mu^{dl}_k = \begin{bmatrix} \rho^{dl}_k y^{dl}_k \end{bmatrix} \mod \Lambda_{c,k'} = \begin{bmatrix} \rho^{dl}_k h^{dl}_k (B^{dl} V^d + A^{dl}_r Q^{dl} + Z^{dl}) + \rho^{dl}_k z^{dl}_{eff,k} \end{bmatrix} \mod \Lambda_{c,k'} = \begin{bmatrix} a^{dl}_k V^{dl}_\psi + z^{dl}_{eff,k} \end{bmatrix} \mod \Lambda_{c,k'} \tag{24}
\]
where \( z^{dl}_{eff,k} \) is the effective noise given by \( \rho^{dl}_k h^{dl}_k (B^{dl} V^d - a^{dl}_k V^{dl}_\psi + \rho^{dl}_k (h^{dl}_k A^{dl}_r Q^{dl} + Z^{dl})), a^{dl}_k, k \) is the kth row of \( A^{dl}_r \), a matrix with dimensions of \( K \times M \) and rank of \( M \), \( h^{dl}_k \) is the kth row of \( H^{dl} \), \( A^{dl}_r = W^\dagger A^{dl}_{\psi,inv}, A^{dl}_{\psi,inv} \) is the inverse of \( A^{dl}_{\psi} \) matrix, \( v^{dl}_{\psi,k} = [a^{dl}_{\psi,k} V^{dl}_\psi] \) \( \mod \Lambda_{c,k'} \) is the kth user’s intended signal that includes the sum of the codewords of the user-pair \( k, k' \in \{1, 2, \ldots, K\} \), \( k \neq k' \). The power of the effective noise \( z^{dl}_{eff,k} \) is given by
\[
\sigma^{dl} = \frac{1}{n} \mathbb{E}[\|z^{dl}_{eff,k}\|^2] = (\|\rho^{dl}_k h^{dl}_k B^{dl} - a^{dl}_k V^{dl}_\psi\|) \frac{1}{2} \tag{25}
\]
\[
= (\|\rho^{dl}_k h^{dl}_k B^{dl} - a^{dl}_k V^{dl}_\psi\|) (\|\rho^{dl}_k h^{dl}_k B^{dl} + A^{dl}_r Q^{dl} + Z^{dl}\| + 1) \tag{26}
\]
This effective variance can be minimized by obtaining the MMSE coefficient for the linear scaling equalizer \( \rho^{dl}_k \) as
\[
\rho^{dl}_k = \frac{a^{dl}_k V^{dl}_\psi}{h^{dl}_k (A^{dl}_r D^{dl}_e A^{dl}_r + B^{dl} \mathbb{P}^u_i \mathbb{P}^d_i B^{dl}) h^{dl}_k + 1} \tag{27}
\]
Finally, user \( k \) decodes \( a^{dl}_k V^{dl}_\psi \) \( \mod \Lambda_{c,k'} \), and uses its own codeword \( s^{dl}_k \) \( \mod \Lambda_{c,k} \) as side information to recover its desired codeword \( s^{dl}_k \) \( \mod \Lambda_{c,k} \) as follows
\[
[a^{dl}_k V^{dl}_\psi] \mod \Lambda_{c,k'} - s^{dl}_k \mod \Lambda_{c,k'} = \begin{bmatrix} a^{dl}_k V^{dl}_\psi + W^\dagger (S^{dl}_u - s^{dl}_k) \end{bmatrix} \mod \Lambda_{c,k'} \tag{28}
\]
Using this procedure, user \( k \) downlink rate is given by
\[
R^{dl}_{\psi,k} = \frac{1}{2} \log^+ (\rho^{dl}_k (\sigma^{dl}_k)^{-2}) \tag{29}
\]
At this point, we can summarize the end-to-end achievable rate of the proposed scheme as given next.
Theorem 1: The end-to-end data rate of user $k$ achieved by the proposed scheme is given by
\[ R_k = \min \{ R_{\psi, k}^d, R_{\psi, k}^l \} , \]
where $R_{\psi, k}^d$ and $R_{\psi, k}^l$ are given in (15) and (29), respectively.

Proof: This statement follows since the achievable end-to-end rate is bound by the smallest between the uplink rate and the downlink rate.

V. END-TO-END USER-RATE OPTIMIZATION

In this section, we propose an iterative multi-pair two-way rate optimization (MPTWR) algorithm to optimize the end-to-end rate in (30). The algorithm is carried in two steps, where the uplink and downlink user-rates are optimized iteratively.

1) Uplink Rate Optimization: Given $H^u$ and $P^u$, the achievable uplink rate $R_{\psi, k}^l$ can be optimized by selecting proper full rank integer coefficient matrices $A_r^u$ and $A_r^d$, and selecting the uplink quantization error covariance matrix $D^u$ to satisfy the fronthaul capacity constraint. The uplink optimization problem can be formulated as follows:

\[ \max_{A_r^u, A_r^d, D^u} R_{\psi, k}^l \]

subject to $\text{rank}(A_r^u) = L$, $\text{rank}(A_r^d) = M$,
\[ R_{\psi, k}^l \leq C_\ell \quad \forall \ell \in \{1, 2, \ldots, L\} \] (31)

Selecting the proper integer coefficient matrices $A_r^u$ and $A_r^d$ is related to the Shortest Independent Vector Problem (SIVP) which is NP-hard [15]. However, sub-optimal solutions can be obtained using the LLL algorithm [16]. For the sake of simplicity, it is assumed that all RRHs choose equal distortion levels, i.e., $d^u_\ell = d^u$, $\ell \in \{1, 2, \ldots, L\}$. To maximize the uplink rates, we start by initializing $d^u$ to two extreme values and then calculate the corresponding $A_r^u$ using the LLL algorithm on $F_r^u$ which is the Cholesky decomposition satisfying $F_r^u F_r^{u\top} = \frac{1}{\alpha} H^u D^u H^{u\top} + I(\frac{1}{\alpha} + 1)$. Next, we update $d^u$ using bisection until (31) is satisfied with equality. Finally, we use the obtained $d^u$ to calculate $A_r^u$ using the LLL algorithm on $F_r^u$ defined after (14). This is explained in detail in Algorithm 1. The results of this algorithm will be used as inputs to optimize the achievable downlink user-rate.

2) Downlink Rate Optimization: The aim of this step is to obtain an achievable downlink user-rate greater or equal to the achievable one in the uplink, i.e., $R_{\psi, k}^d \geq R_{\psi, k}^l$. Given the downlink channel matrix $H^d = H^{u\top}$, the downlink powers $P_\ell^d$, $\ell = 1, \ldots, L$, and the outputs of the uplink optimization algorithm, the achievable downlink user-rate $R_{\psi, k}^d$ should be tuned by selecting proper integer coefficient matrix $A_r^d$, beamforming matrix $B^d$, and downlink quantization error covariance matrix $D^d$. One way to formulate this problem is as follows:

\[ \min_{A_r^d, B^d, D^d} f_{\text{fun}}(A_r^d, B^d, D^d) = \sum_{k=1}^{K} (P_{\psi, k}^d - R_{\psi, k}^l)^2 \]

subject to $\hat{p}_\ell^d \leq p_\ell^d$, and $R_{\psi, k}^d \leq C_\ell \quad \forall \ell$

Algorithm 1: Iterative uplink optimization (Iuo)

1: Initialization: Set $d_{\text{min}} = 0$ and $d_{\text{max}} = d^u$ (large) such that $R_{\psi, k}^l < C_\ell \forall \ell$.
2: while $\max_x (C_\ell - R_{\psi, k}^l) > \epsilon$ or $\max_x (R_{\psi, k}^l - C_\ell) > \epsilon$ do
3: \quad if $\max_x (R_{\psi, k}^l - C_\ell) > \epsilon$ then
4: \quad \quad $d_{\text{min}} = d_{\text{max}}$
5: \quad \quad $d_{\text{max}} = d_{\text{max}}$
6: \quad end if
7: \quad $d_{\text{max}} = (d_{\text{max}} + d_{\text{min}}) / 2$
8: \quad $F_r^u = \text{Chol}(\frac{1}{\alpha} H^d P^d H^{d\top} + I(\frac{1}{\alpha} + 1))$
9: \quad $A_r^d = \text{LLL}(F_r^u)$
10: end while
11: Calculate $s_{\psi, k}^d$ using (14) \forall $m \in \{1, 2, \ldots, M\}$.
12: Calculate $\psi_{\psi, K}$ using (15).
13: \quad return $(A_r^d, C^d, A_r^d, r_{\psi, K})$

Algorithm 2: Iterative downlink optimization (IDO)

1: Initialization: set $H_{\psi}^d = H^{d\top}$, $A_r^d = A_r^d$, $C^d = C^d$, where $\psi_{\psi, K}$ are given in (15) and (29), respectively.
2: while $\sum_{m=1}^{K} |R_{\psi, m}^d - P_{\psi, m}^d| > \epsilon$ or $\max_x (p_{\psi, m}^d - P_{\psi, m}^d) > \epsilon$ do
3: \quad Set $\delta = 0$, initialize $B_{\psi}^d = L \times M$ matrix of i.i.d.
4: \quad termination condition for BFGS method do
5: \quad Compute line search $\Theta_\delta = -\Gamma_\delta \nabla f_{\text{fun}}(B_{\psi}^d)$, and step length $\gamma_\delta > 0$.
6: \quad Calculate $B_{\psi}^{d+1} = B_{\psi}^d + \gamma_\delta \Theta_\delta$, and $d^d = C^d \xi^d$.
7: \quad Calculate $p_{\psi, K}^d$, $p_{\psi, K}^d$,
8: \quad and $\psi_{\psi, K} = [P_{\psi, 1}^d, \ldots, P_{\psi, K}^d]^\top$
9: \quad using (22), (27), and (29), respectively.
10: \quad Calculate $\beta_\delta = B_{\psi}^d - B_{\psi}^{d+1}$.
11: \quad Calculate $\Omega_\delta = \nabla f_{\text{fun}}(B_{\psi}^{d+1}) - \nabla f_{\text{fun}}(B_{\psi}^d)$.
12: \quad Update $\Gamma_\delta$ using $\beta_\delta$ and $\Omega_\delta$ as in (17).
13: end while
14: return $(p_{\psi, K}^d, r_{\psi, K}^d)$

To simplify this problem we choose $A_r^d = A_r^d$. Then, we obtain $B_{\psi}^d$ that minimize (32) using the BFGS Quasi-Newton algorithm with a cubic line search procedure and calculate the downlink distortion levels $d^d = [d^1, d^2, \ldots, d^K]^\top$ using $d^d = C^d \xi^d$, where $C^d = C^d$, $\xi^d = [\xi^d_1, \ldots, \xi^d_L]^\top$, and $\xi^d = b\xi^d P_{\psi, K}^d$. The line search in the BFGS algorithm must satisfy the Wolfe conditions in order to ensure sufficient step length taken in each search direction. Finally, the optimal $B_{\psi}^d$ matrix is obtained when the partial derivatives of $B_{\psi}^d$ are sufficiently too small [17]. If the constraints in (32) are not
matrix is evaluated and compared to the conventional integer-forcing channel coding. We use 5000 realizations of the user (SC+IFCC) compression schemes with integer-forcing source and channel coding (IFSC+IFCC) scheme. We also assume that the transmitted power of all user-links are equal, i.e., link capacity values at SNR of 30 dB, respectively. These figures demonstrate that our proposed scheme has a superior performance over other conventional approaches. This is due to the exploitation of the multi-pair lattice-based computation strategy that reduces the number of decoded linear combinations at the BBU pool to 2 equations instead of the 4 equations required by other IF schemes. In addition, the performance of the IFSC+IFCC scheme is nearly the same as that in the optimized WZ scheme. Further, the optimized SC has the poorest performance as usual.

VII. CONCLUSION

We proposed a multi-pair two-way user-rate optimization scheme for a C-RAN network, where users are grouped into communicating pairs. We used a multi-pair lattice-based computation strategy, where the BBU pool decodes integer linear combinations of paired users’ codewords instead of decoding linear combinations of individual codewords. This reduces the required number of computation steps at the BBU pool, thereby reducing the number of rate constraints. In addition, instead of recovering the original messages as common in the BBU pool, the previously computed equations are compressed directly and forwarded to the RRHs through the fronthaul links. The scheme achieves significant improvement in the end-to-end rate compared to existing schemes.

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