Abstract

Although masked language models are highly performant and widely adopted by NLP practitioners, they cannot be easily used for autoregressive language modelling (next word prediction and sequence probability estimation). We present an LSTM-based autoregressive language model which uses prefix embeddings (from a pretrained masked language model) via fusion (e.g. concatenation) to obtain a richer context representation for language modelling. We find that fusion helps reliably in lowering the perplexity ($16.74 \rightarrow 15.80$), which is even preserved after a transfer to a dataset from a different domain than the training data. We also evaluate the best-performing fusion model by correlating its next word surprisal estimates with human reading times. Contradicting our expectation, and despite the improvement in perplexity overall, the correlation remains the same as for the baseline model. Lastly, while we focus on language models pre-trained on text as the sources for the fusion, our approach can be possibly extended to fuse any information represented as a fixed-size vector into an auto-regressive language model. These include e.g. sentence external information retrieved for a knowledge base or representations of multi-modal encoders.

1 Introduction

The task of masked language modelling is to predict a token (or multiple) under a mask in a sequence: $p(w_i|w_1, \ldots, w_{i-1}, w_{i+1}, \ldots, w_s)$. Masked language modelling as a training objective is inspired by the cloze task [Taylor, 1953, Devlin et al., 2018] and has recently led to impressive improvements in various natural language tasks [Zaib et al., 2020]. In contrast, autoregressive LMs model the “sequence probability” $p(w_1, \ldots, w_s)$ as $\prod_{i=1}^s p(w_i|w_{<i})$. In practice, this allows the model to be used for decoding and generating sequences. The equivalent in human experiments is the word-level Shannon game [Shannon, 1951] (predicting the next word based on the left context).

Autoregressive LMs are used in a plethora of places. The most intuitive and straightforward application is text auto-completion [Jaech and Ostendorf, 2018]. Moreover, the ability of the model to compute sequence probabilities and compare them is highly useful in many NLP applications which make use of sequences of text either as an intermediate or final output. These include machine translation [Brants et al., 2007, Gulcehre et al., 2017], speech recognition [Toshniwal et al., 2018] or free-form question answering [Dong et al., 2019]. A commonly used part of these pipelines is the decoding for which an autoregressive LM is essential [Chorowski and Jaitly, 2016].

On the other hand, masked LM has shown to be a very efficient training task that yields encoder models which became widely used in the NLP community [Xia et al., 2020, Koroteev, 2021]. One commonality of both autoregressive and masked LMs is that the context representations they are forming for a given input, either a representation of the previous words in the
sequence (autoregressive) or representations of the whole input sequence except the mask part (masked LM), depend only on the training data of the model as well as its weights. It might however be desirable to “enrich” this representation with information external to the model.

Figure 1: Example architecture of an LSTM language model enhanced with fusion (early and late) from a pretrained LM illustrated on a sample sentence. Knowledge of Moctezuma helps in the next word prediction.

Zouhar et al. [2021] present a conceptual framework in which items retrieved from a persistent storage, dubbed artefacts, are fused into a knowledge-intensive model to improve its predictions. This can be applied to a range of tasks: prototypically question answering and fact verification but to others as well, such as knowledgable dialogue or LM. We take this line of thought further and use fusion to leverage both the strength of a pre-trained masked LM: rich context representations for producing the artefacts, with the properties of an autoregressive LM: easy decoding. Below we briefly summarize our main contributions:

- Design of a simple autoregressive LM with sentence embedding fusion.
- Comparison of various fusion modes.
- Exploration of the dependency of the model on the artefact quality.
- Evaluation of the models via correlation with human surprisal.
- Experiments with fusion to help with cross-domain performance.

2 Related Work

The Transformer architecture [Vaswani et al., 2017], originally encoder-decoder and proposed for machine translation, is ubiquitous in modern NLP [Wolf et al., 2020, Kalyan et al., 2021, Lin et al., 2021]. Follow-up work produced encoder-only models, such as BERT [Devlin et al., 2018], RoBERTa [Liu et al., 2019] or SentenceBert [Reimers and Gurevych, 2019], which were successful in providing dense representations of the input text [Liu et al., 2020] and tackling a variety of challenging natural language understanding tasks [Wang et al., 2018, 2019a]. Opposed to that are decoder-only models, such as GPT [Radford et al., 2018] and its variations [Radford et al., 2019, Brown et al., 2020, Wang and Komatsuzaki, 2021]. They are capable of autoregressive LM (i.e. prediction of the next word’s distribution).
MLM. There have been multiple approaches to enhancing masked LMs to gain some properties of autoregressive LMs, namely word/sentence probability scoring and iterative text generation. Liao et al. [2020] propose a probabilistically masked LM capable of text generation. Text generation can also be done with masked-language models, e.g. BERT [Su et al., 2021, Jiang et al., 2021]. Apart from left to right text generation, estimating sentence/word probabilities from masked language models is also useful for various NLP tasks. Salazar et al. [2020] mask individual words in the sentence independently to compute pseudo-log-likelihood scores. Wang et al. [2019b] incorporate BERT into Markov Random Field structure which also makes it possible to evaluate sequence probability.

Fusion. Khandelwal et al. [2019] proposed an LM which precomputed embeddings of LM contexts + correct following word from the training data. During inference, the model would compute the context which would be used for retrieval and the next word would be determined by both the model’s actual prediction and the retrieved next word (convex combination of the two distributions). This would be considered a super-late fusion because the artefact is not used in any computation and the combination weight is a hyperparameter. This was improved by Yogatama et al. [2021] by computing the weights dynamically based on the current context. This allows the model to use its own predictions for easy and predictable words, such as articles and to fall back to retrieval for words which require memorization, such as named entities. Named entities are the focus of Logan IV et al. [2019]. They build a local knowledge graph which is used by the model for the prediction of named entities.

Multimodality. The artefacts used need not be limited to vectors or text. Multimodal settings, such as images or video, have also been used successfully to leverage the extra information [Anand et al., 2021, Mogadala et al., 2021].

Memory augmentation. Fusion is a specific mechanism used in memory augmented models. Zhong et al. [2022] distinguish between local memory, long-term memory and external memory and uses them in prediction via super-late fusion. The pointer-sentinel mixture model by Merity et al. [2016] computes a distribution based on all the input words so far and combines it using a gate. A similar approach to using recent history is also used by Grave et al. [2016] in the continuous cache.

3 Methods

3.1 Data

We use the WikiText-103 [Merity et al., 2016] corpus for training and evaluation. Additionally, we make use of BookCorpus [Zhu et al., 2015] and CC-News [Mackenzie et al., 2020] for evaluation of cross-domain performance. Natural Stories [Futrell et al., 2021] are used solely for evaluation of reading time correlation. Although modern large LMs are trained on corpora with 1-100M sentences [Kaplan et al., 2020, Martin et al., 2020], this work is limited by available computational resources. It is partly justified by using an order of less parameters (13M for our LSTM-based LM, 110M for BERT-base) and Section 4.3 which explores the effect of limited training data on fusion behaviour.

3.2 Model

Our autoregressive language model is intentionally small and composed of: (1) input embedding layer which maps from the vocabulary to 512 dimensions, (2) LSTM with hidden state dimensionality of 256, (3) linear projection layer which maps back to 512 dimensions, (4) output
embedding layer to 8192 dimensions (the size of our vocabulary). The artefact vector is pro-
vided by a pretrained MLM which is not fine-tuned and described in greater detail in Section 4.5.
Batches are constructed from individual sentences, i.e. a sentence of 10 words creates a batch
of 11 examples for next word prediction (the first input it \texttt{<BOS>} and the last one the whole
sentence based on which \texttt{<EOS>} should be predicted).

The fusion happens either by the initial LSTM hidden state being the artefact (in 2) or by
either concatenation or an arithmetic operation with the last hidden state of the LSTM (in 3).
Unless specified otherwise, we concatenate the representation of the BERT_{Base-Uncased} CLS-token
(the artefact) with the last hidden state. The artefact for the word \( w_t \) is computed as \( \xi(w_{<t}) \),
therefore our autoregressive LM is a function \( p(w_t|w_{<t},\xi(w_{<t})) \). Both early and late fusion use
the same artefact.

For experiments in Section 4.5 we use three dense layers of 768 dimensionalities separated
with ReLU. All models use the same hyperparameters, and are optimized with the Adam op-
timizer [Kingma and Ba, 2014] using a learning rate of \( 10^{-6} \), a batch size of \(|S|\) and a BPE
vocabulary of size 8196. For all experiments, we use Byte-Pair-Encoding [Shibata et al., 1999]
with a vocabulary size of 8192. The perplexity is evaluated on the subword level.

![Diagram](image)

Figure 2: In-detail scheme of using MLM to provide artefacts for both early (top) and late
(bottom) fusion.\(^2\)

4 Experiments

4.1 Fusion Modes

We make use of two groups of fusion, based on at which point in the computation the artefact
is presented to the model:

- Late fusion: the sentence embedding vector is fused with the final hidden state vector used
  for prediction via either (1) concatenation (changes the dimensionality to 768 + 768), (2)
  addition, or (3) multiplication.

\(^2\)Original quote by Robert Frost: \textit{Poetry is what gets lost in translation.}

\[\]
• Early fusion: the sentence embedding vector becomes either (1) the initial hidden state $h_0$ of the LSTM, (2) the initial cell state $c_0$ of the LSTM or (3) both.

The comparison of fusion modes is shown in Figure 3. An immediately noticeable difference is that most fusions outperform the model without fusion (blue). This means that the sentence embedding information is being utilized and helpful for predicting the next word. Next, the early fusion reaches its minimum earlier (i.e. fewer training steps) than the other fusion methods and the multiplication fusion takes much longer to converge. The graph is cropped at a point of convergence. In theory, the sooner the model has access to the artefact, the larger should be its impact on the computation performed by the model. In practice, sometimes this is not necessary, such as in the nearest-neighbour language models [Khandelwal et al., 2019] and it may hurt the optimization or the information may get lost.

![Figure 3: Model performance during training of models with and without fusion of sentence embeddings. First epoch cropped for increased resolution.](image)

4.2 Artefact Context Size

Recomputing the sentence prefix embeddings is expensive and needs to be done after every newly generated token. Because the vectors become more and more similar, we can experiment with providing “imperfect prefix embeddings” (smaller than the full prefix) as artefacts to the model to speed up the inference. We compute the vector similarity between (1) $\text{embed}(w_{i-1})$ and $\text{embed}(w_i)$ and (2) $\text{embed}(w_{i-1})$ and $\text{embed}(w_{\text{last}})$ using the the inner product on normalized vectors and show the results in Figure 4.

We limit the context in which we compute the sentence representation in two modes: right crop and left crop, as illustrated in Table 2. Note that the representation is computed strictly from the left context of the token to be predicted. They correspond to the prefix of the prefix or suffix of the prefix.

Model performance for the various cropped artefact modes is shown in Figure 5. Both curves for the left and the right crop (blue and red) are naturally bounded between fusion (bottom) and no fusion (top). Using the left part of the prefix (right crop) seems to provide more useful information. This is supported by the vectors being more similar to the full prefix than for the left crop. It is therefore possible to avoid recomputing the prefix for the last tokens of the sequence at the cost of a slight increase of perplexity.
Khandelwal et al. [2018] suggest that LSTM LMs model distant past only as a rough semantic field or topic instead of a detailed sequence of tokens. Having the artefact focus on the distant context (sentence beginning) may therefore provide a more predictive signal in contrast to the immediate context which is still well modelled by LSTM. It is unclear whether this improvement is caused by the extra semantic information from BERT or by an appropriation of continuous cache or attention architectures.

4.3 Limited Data

We further explore whether there is an effect of training data size on the performance of different fusion modes. While the development set is kept the same, we trim the training data size and report results in Figure 6. While the ordering remains similar (with the exception of multiplication), the differences between the fusion modes become smaller and smaller with increasing amounts of training data.
Figure 5: Fusion model perplexity with restricted artefact access (left or right crop) together with average similarity of cropped representations to their full counterparts. If left & right crops were equally informative, the graph would be symmetric and the lines would cross in the middle. Right crop yields lower complexity.

The benefit of fusion diminishes with more data (in absolute differences). This finding offers several applications, for example in case of training an autoregressive language model for which there is little training data but there exists a multi-lingual MLM, such as XLM-RoBERTa [Conneau et al., 2020].

Figure 6: Model perplexity evaluated on the same dev dataset with varying training data size (single run). Note the log-scaled x-axis. Order of fusion performance remains the same for most of the time, with multiplication performance worsening w.r.t. others with more data.

4.4 Wean-off

Depending on prefix representations computed by a large pre-trained model is not ideal because of the need to run all input through the pre-trained model first. We attempted to reduce this dependency by gradually restricting access to the artefacts via dropout. In Figure 7 we show (1) a baseline without any fusion, (2) a baseline with fusion and no dropout, (3) a “wean-off” model with gradual 0 to 100% dropout and (4) a reverse model with 100% to 0% artefact dropout. The dropout for the last two models changes every 15 epochs in the following sequence (0%, 25%, 50%, 75%, 100%) or reversed.
Figure 7: Performance during training of “wean-off” models with late concatenate fusion. First 5 epochs cropped for increased resolution.

The No → full dropout “wean-off” model starts the same as the baseline fusion one. With each change in dropout, however, its performance deteriorates and finally converges to the baseline without any fusion. The opposite trend can be seen for the Full → no dropout “reverse wean-off” model, which converges close to the no dropout (full fusion) model. It has a non-smooth transition only with the change of dropout from 0% to 25% because until then, the weights were unactivated and unoptimized. This shows that the information contained in the artefact is helpful but with the downside that there is no pure optimization benefit to having access to artefacts and it can not be removed.

4.5 Artefact Source

In this part, we examine the effect of the artefact origin on the autoregressive LM performance. Specifically, we compare different pretrained LMs that provide the artefact: BERT [Devlin et al., 2018] and SentenceBert [Reimers and Gurevych, 2019]. The artefact is extracted either as the last layer representation at the [CLS] token or the average of tokens at the last layer. As shown in the first section of Table 3 the choice of the pre-trained LM and artefact extraction method seems to have a small effect on the actual model performance. The usefulness of a dense sentence representation is demonstrated by the poor performance of bag of words and TF-IDF baselines.

Full sentence embeddings. We additionally compare to fusing the full sentence representations (including the to-be-predicted token) and full sentence representations with the to-be-predicted token masked. When used as a fusion for the LSTM LM, they both lower the perplexity by a large margin. However, the full sentence without masking artefact is not applicable during inference because it includes the token that is being predicted. The masked full-sentence representation can not be used for autoregressive LM because of the dependency on the right context.

Artefact-only model. We also attempt to do language modelling based solely on the artefact (and not the currently predicted left context) using a simple non-recurrent feed-forward model described in Section 3.2. This is done in order to measure the amount of information stored in the artefacts alone. We employ language modelling instead of standard statistical methods (e.g. mutual information) for easy comparison with the full models. Using the full sentence as an artefact for the artefact-only model performs poorly because the non-recurrent network...
Table 3: Dev perplexity of an autoregressive LM fused with various artefact sources. Artefact sources marked with * cannot be used for autoregressive LM because they access right context.

does not have access to the current position in the sentence. One input ($x$) to the model is matched with multiple outputs ($y$) based on the sentence length. It is still better than no fusion because based on the sentence representation, the model can shift the vocabulary distribution to fit the sentence topic. Table 4 shows the differences in predictions (based only on the artefact) of two sentences. Similar changes in vocabulary distribution were observed also for the prefix-only model. Finally, simply masking the currently predicted word position improves the artefact-only model performance substantially.

4.6 Cross-Domain

The sentence representations from BERT are based on a much larger dataset, which could help the LSTM model in cross-domain transfer. We therefore investigate the effect of fusion on other domains, which were not part of the training set. The extra datasets, introduced in Table 1, are from the book and news domains. We still train on WikiText but then report results on the two other domains with and without fusion. Table 5 shows that the gains from fusions still apply even outside of the training domain.

5 Surprisal Correlation

We examine the intuitive hypothesis that better LMs, as measured by perplexity, with richer context representations, will have higher correlations with human surprisal. We replicate the experiment design by Aurnhammer and Frank [2019] in measuring the correlation by our LM surprisal with human surprisal proxied via self-paced reading times. We do not use the same
data because of their unavailability. The model output is turned into a probability-like variable via softmax, however, it is not calibrated.\(^3\) Similarly, the surprisal is measured via the proxy of reading times, which may be a non-linear function that obfuscates the underlying variable, making measuring the actual correlation between surprisals more difficult. We extract the true class probability [Corbière et al., 2019] and, following Wilcox et al. [2020], correlate (Pearson) negative log-likelihoods from the language model with reading times. We use the mean per-word reading times from Natural Stories [Futrell et al., 2021] with probabilities from a model trained on WikiText (concatenate fusion). The probability of a word which is composed of multiple subword units is computed as the product of probabilities (chain rule).

Despite the improvement in perplexity through the fusion, as shown in Table 5, the correlation with reading times remained largely unaffected: 0.352 (no fusion) → 0.349 (concatenate). Notably, the correlations peaked earlier (\(\sim\) epoch 20) than best perplexity (\(\sim\) epoch 50), rejecting the original intuitive hypothesis. This further shows that the tasks of LM and mimicking human surprisal are not identical.

### 6 Summary

In this paper, we presented a small autoregressive LSTM-based LM which makes use of fusion of sentence embeddings provided by a large masked LM. The exploration of fusion in general can be used for enhancing model performance but also measuring the helpfulness of external information for specific tasks. We explored multiple fusion modes with late concatenate fusion being better than early or no fusion.

It plays little role which pre-trained LM was used to provide the sentence embeddings. The prefix vectors were increasingly similar and a tradeoff can be made between speed and lower perplexity by not recomputing the prefix embedding for later tokens in the sentence. The improved model performance through fusion was preserved even when evaluated on a different domain (books and news instead of Wikipedia text).

This research showed the ease with which extra information, represented as a vector, can be fused into a LM but also that other NLP tasks should be explored from the same perspective as well.

**Future work.** More fusion modes could be explored (e.g. intermediate fusion of token embeddings or embedding of the previous sentence) together with means of speeding up the inference by limiting the number of calls to the masked LM, such as recomputing the artefact only every \(k\) steps. This can be further extended to other architectures (e.g. Transformers) and different artefact sources, such as dense representation of spans retrieved based on the prefix.

An in-depth analysis of the effect of the artefact on the LM inference should be made to determine how exactly it affects the computation. This can be done e.g. by examining the distances in the intermediate vector spaces between computations with and without artefacts.

---

\(^3\)The numeric output distribution does not follow the actual distribution of tokens in the text.
Importantly, comparisons with larger baselines should be done, such as GPT-2, to establish the usefulness of this method. A manual examination of the output could determine whether the improvement in perplexity is due to the disambiguation, as motivated in Figure 1.

Limitations. A clear limitation of this research is the relatively small model and data size used for experiments, which could be remedied in further studies. The lack of better correlation of an enhanced LM also documents a limitation to its applications for alignment with some aspects of human reading experience and warrants further investigation.

Acknowledgements

This work was funded by the Deutsche Forschungsgemeinschaft (DFG, German Research Foundation) – Project-ID 232722074 – SFB 1102. We thank the two anonymous reviewers from The Prague Bulletin of Mathematical Linguistics and its board for their valuable suggestions.

References

Wilson L Taylor. “cloze procedure”: A new tool for measuring readability. Journalism quarterly, 30(4):415–433, 1953.

Jacob Devlin, Ming-Wei Chang, Kenton Lee, and Kristina Toutanova. Bert: Pre-training of deep bidirectional transformers for language understanding. arXiv preprint arXiv:1810.04805, 2018.

Munazza Zaib, Quan Z Sheng, and Wei Emma Zhang. A short survey of pre-trained language models for conversational ai-a new age in nlp. In Proceedings of the Australasian Computer Science Week Multiconference, pages 1–4, 2020.

Claude E Shannon. Prediction and entropy of printed english. Bell system technical journal, 30(1):50–64, 1951.

Aaron Jaech and Mari Ostendorf. Personalized language model for query auto-completion. arXiv preprint arXiv:1804.09661, 2018.

Thorsten Brants, Ashok C Popat, Peng Xu, Franz J Och, and Jeffrey Dean. Large language models in machine translation. 2007.

Caglar Gulcehre, Orhan Firat, Kelvin Xu, Kyunghyun Cho, and Yoshua Bengio. On integrating a language model into neural machine translation. Computer Speech & Language, 45:137–148, 2017.

Shubham Toshniwal, Anjuli Kannan, Chung-Cheng Chiu, Yonghui Wu, Tara N Sainath, and Karen Livescu. A comparison of techniques for language model integration in encoder-decoder speech recognition. In 2018 IEEE spoken language technology workshop (SLT), pages 369–375. IEEE, 2018.

Li Dong, Nan Yang, Wenhui Wang, Furu Wei, Xiaodong Liu, Yu Wang, Jianfeng Gao, Ming Zhou, and Hsiao-Wuen Hon. Unified language model pre-training for natural language understanding and generation. Advances in Neural Information Processing Systems, 32, 2019.

Jan Chorowski and Navdeep Jaitly. Towards better decoding and language model integration in sequence to sequence models. arXiv preprint arXiv:1612.02695, 2016.

Patrick Xia, Shijie Wu, and Benjamin Van Durme. Which* bert? a survey organizing contextualized encoders. arXiv preprint arXiv:2010.00854, 2020.
MV Koroteev. Bert: a review of applications in natural language processing and understanding. arXiv preprint arXiv:2103.11943, 2021.

Vilém Zouhar, Marius Mosbach, Debanjali Biswas, and Dietrich Klakow. Artefact retrieval: Overview of nlp models with knowledge base access. In Workshop on Commonsense Reasoning and Knowledge Bases, 2021.

Ashish Vaswani, Noam Shazeer, Niki Parmar, Jakob Uszkoreit, Llion Jones, Aidan N Gomez, Łukasz Kaiser, and Illia Polosukhin. Attention is all you need. Advances in neural information processing systems, 30, 2017.

Thomas Wolf, Lysandre Debut, Victor Sanh, Julien Chaumond, Clement Delangue, Anthony Moi, Pierric Cistac, Tim Rault, Remi Louf, Morgan Funtowicz, Joe Davison, Sam Shleifer, Patrick von Platen, Clara Ma, Yacine Jernite, Julien Plu, Canwen Xu, Teven Le Scao, Sylvain Gugger, Mariama Drame, Quentin Lhoest, and Alexander Rush. Transformers: State-of-the-art natural language processing. In Proceedings of the 2020 Conference on Empirical Methods in Natural Language Processing: System Demonstrations, pages 38–45, Online, October 2020. Association for Computational Linguistics. doi: 10.18653/v1/2020.emnlp-demos.6. URL https://aclanthology.org/2020.emnlp-demos.6.

Katikapalli Subramanyam Kalyan, Ajit Rajasekharan, and Sivanesan Sangeetha. Ammus: A survey of transformer-based pretrained models in natural language processing. arXiv preprint arXiv:2108.05542, 2021.

Tianyang Lin, Yuxin Wang, Xiangyang Liu, and Xipeng Qiu. A survey of transformers. arXiv preprint arXiv:2106.04554, 2021.

Yinhan Liu, Myle Ott, Naman Goyal, Jingfei Du, Mandar Joshi, Danqi Chen, Omer Levy, Mike Lewis, Luke Zettlemoyer, and Veselin Stoyanov. Roberta: A robustly optimized bert pretraining approach. arXiv preprint arXiv:1907.11692, 2019.

Nils Reimers and Iryna Gurevych. Sentence-bert: Sentence embeddings using siamese bert-networks. In Proceedings of the 2019 Conference on Empirical Methods in Natural Language Processing and the 9th International Joint Conference on Natural Language Processing (EMNLP-IJCNLP), pages 3982–3992, 2019.

Zhiyuan Liu, Yankai Lin, and Maosong Sun. Representation learning for natural language processing. Springer Nature, 2020.

Alex Wang, Amanpreet Singh, Julian Michael, Felix Hill, Omer Levy, and Samuel Bowman. Glue: A multi-task benchmark and analysis platform for natural language understanding. In Proceedings of the 2018 EMNLP Workshop BlackboxNLP: Analyzing and Interpreting Neural Networks for NLP, pages 353–355, 2018.

Alex Wang, Yada Pruksachatkun, Nikita Nangia, Amanpreet Singh, Julian Michael, Felix Hill, Omer Levy, and Samuel Bowman. Superglue: A stickier benchmark for general-purpose language understanding systems. Advances in neural information processing systems, 32, 2019a.

Alec Radford, Karthik Narasimhan, Tim Salimans, and Ilya Sutskever. Improving language understanding by generative pre-training. 2018.

Alec Radford, Jeffrey Wu, Rewon Child, David Luan, Dario Amodei, and Ilya Sutskever. Language models are unsupervised multitask learners. 2019.
Tom Brown, Benjamin Mann, Nick Ryder, Melanie Subbiah, Jared D Kaplan, Prafulla Dhariwal, Arvind Neelakantan, Pranav Shyam, Girish Sastry, Amanda Askell, et al. Language models are few-shot learners. Advances in neural information processing systems, 33:1877–1901, 2020.

Ben Wang and Aran Komatsuzaki. GPT-J-6B: A 6 Billion Parameter Autoregressive Language Model. https://github.com/kingoflolz/mesh-transformer-jax, May 2021.

Yi Liao, Xin Jiang, and Qun Liu. Probabilistically masked language model capable of autoregressive generation in arbitrary word order. In Proceedings of the 58th Annual Meeting of the Association for Computational Linguistics, pages 263–274, Online, July 2020. Association for Computational Linguistics. doi: 10.18653/v1/2020.acl-main.24. URL https://aclanthology.org/2020.acl-main.24.

Yixuan Su, Deng Cai, Yan Wang, David Vandyke, Simon Baker, Piji Li, and Nigel Collier. Non-autoregressive text generation with pre-trained language models. In Proceedings of the 16th Conference of the European Chapter of the Association for Computational Linguistics: Main Volume, pages 234–243, 2021.

Ting Jiang, Shaohan Huang, Zihan Zhang, Deqing Wang, Fuzhen Zhuang, Furu Wei, Haizhen Huang, Liangjie Zhang, and Qi Zhang. Improving non-autoregressive generation with mixup training. arXiv preprint arXiv:2110.11115, 2021.

Julian Salazar, Davis Liang, Toan Q. Nguyen, and Katrin Kirchhoff. Masked language model scoring. In Proceedings of the 58th Annual Meeting of the Association for Computational Linguistics, pages 2699–2712, Online, July 2020. Association for Computational Linguistics. doi: 10.18653/v1/2020.acl-main.240. URL https://aclanthology.org/2020.acl-main.240.

Alex Wang, Kyunghyun Cho, and CIFAR Azrieli Global Scholar. Bert has a mouth, and it must speak: Bert as a markov random field language model. NAACL HLT 2019, page 30, 2019b.

Urvashi Khandelwal, Omer Levy, Dan Jurafsky, Luke Zettlemoyer, and Mike Lewis. Generalization through memorization: Nearest neighbor language models. arXiv preprint arXiv:1911.00172, 2019.

Dani Yogatama, Cyprien de Masson d’Autume, and Lingpeng Kong. Adaptive semiparametric language models. Transactions of the Association for Computational Linguistics, 9:362–373, 2021.

Robert L Logan IV, Nelson F Liu, Matthew E Peters, Matt Gardner, and Sameer Singh. Barack’s wife hillary: Using knowledge-graphs for fact-aware language modeling. arXiv preprint arXiv:1906.07241, 2019.

Vishal Anand, Raksha Ramesh, Boshen Jin, Ziyin Wang, Xiaoxiao Lei, and Ching-Yung Lin. Multimodal language modelling on knowledge graphs for deep video understanding. In Proceedings of the 29th ACM International Conference on Multimedia, pages 4868–4872, 2021.

Aditya Mogadala, Marimuthu Kalimuthu, and Dietrich Klakow. Trends in integration of vision and language research: A survey of tasks, datasets, and methods. Journal of Artificial Intelligence Research, 71:1183–1317, 2021.

Zexuan Zhong, Tao Lei, and Danqi Chen. Training language models with memory augmentation. arXiv preprint arXiv:2205.12674, 2022.

Stephen Merity, Caiming Xiong, James Bradbury, and Richard Socher. Pointer sentinel mixture models. arXiv preprint arXiv:1609.07843, 2016.
Edouard Grave, Armand Joulin, and Nicolas Usunier. Improving neural language models with a continuous cache. arXiv preprint arXiv:1612.04426, 2016.

Yukun Zhu, Ryan Kiros, Rich Zemel, Ruslan Salakhutdinov, Raquel Urtasun, Antonio Torralba, and Sanja Fidler. Aligning books and movies: Towards story-like visual explanations by watching movies and reading books. In The IEEE International Conference on Computer Vision (ICCV), December 2015.

Joel Mackenzie, Rodger Benham, Matthias Petri, Johanne R. Trippas, J. Shane Culpepper, and Alistair Moffat. Cc-news-en: A large english news corpus. In Proceedings of the 29th ACM International Conference on Information & Knowledge Management, CIKM ’20, page 3077–3084, New York, NY, USA, 2020. Association for Computing Machinery. ISBN 9781450368599. doi: 10.1145/3340531.3412762. URL https://doi.org/10.1145/3340531.3412762.

Richard Futrell, Edward Gibson, Harry J Tily, Idan Blank, Anastasia Vishnevetsky, Steven T Piantadosi, and Evelina Fedorenko. The natural stories corpus: a reading-time corpus of english texts containing rare syntactic constructions. Language Resources and Evaluation, 55 (1):63–77, 2021.

Jared Kaplan, Sam McCandlish, Tom Henighan, Tom B Brown, Benjamin Chess, Rewon Child, Scott Gray, Alec Radford, Jeffrey Wu, and Dario Amodei. Scaling laws for neural language models. arXiv preprint arXiv:2001.08361, 2020.

Louis Martin, Benjamin Muller, Pedro Javier Ortiz Suárez, Yoann Dupont, Laurent Romary, Éric Villemonte De La Clergerie, Djamé Seddah, and Benoît Sagot. Camembert: a tasty french language model. In Proceedings of the 58th Annual Meeting of the Association for Computational Linguistics, pages 7203–7219, 2020.

Diederik P Kingma and Jimmy Ba. Adam: A method for stochastic optimization. arXiv preprint arXiv:1412.6980, 2014.

Yusuxke Shibata, Takuya Kida, Shuichi Fukamachi, Masayuki Takeda, Ayumi Shinohara, Takeshi Shinohara, and Setsuo Arikawa. Byte pair encoding: A text compression scheme that accelerates pattern matching. 1999.

Urvashi Khandelwal, He He, Peng Qi, and Dan Jurafsky. Sharp nearby, fuzzy far away: How neural language models use context. In Proceedings of the 56th Annual Meeting of the Association for Computational Linguistics (Volume 1: Long Papers), pages 284–294, Melbourne, Australia, July 2018. Association for Computational Linguistics. doi: 10.18653/v1/P18-1027. URL https://aclanthology.org/P18-1027.

Alexis Conneau, Kartikay Khandelwal, Naman Goyal, Vishrav Chaudhary, Guillaume Wenzek, Francisco Guzmán, Édouard Grave, Myle Ott, Luke Zettlemoyer, and Veselin Stoyanov. Unsupervised cross-lingual representation learning at scale. In Proceedings of the 58th Annual Meeting of the Association for Computational Linguistics, pages 8440–8451, 2020.

Christoph Aurnhammer and Stefan L Frank. Comparing gated and simple recurrent neural network architectures as models of human sentence processing. 2019.

Charles Corbière, Nicolas Thome, Avner Bar-Hen, Matthieu Cord, and Patrick Pérez. Addressing failure prediction by learning model confidence. Advances in Neural Information Processing Systems, 32, 2019.

Ethan G Wilcox, Jon Gauthier, Jennifer Hu, Peng Qian, and Roger P Levy. On the predictive power of neural language models for human real-time comprehension behavior. 2020.