Image Segmentation to Secure LSB2 Data Steganography

Hatim Ghazi Zaini
Department of Computer Engineering
Taif University
Taif, Saudi Arabia
h.zaini@tu.edu.sa

Abstract—A digital color image usually has a high resolution, thus its size is good enough and the image can be used as a covering (holding) image to hide secret messages (short and long). The methods commonly used for data steganography, e.g. LSB and LSB2 are not secure, so in this paper, a method of securing the LSB2 method is proposed. The proposed method is based on wavelet packet decomposition. The levels of decomposition will be kept in secret and one of the resulting segments will be used as a covering segment. MSE, PSNR, hiding time, and extraction time will be experimentally analyzed to prove that the proposed method is capable of handling the process of hiding secret messages, either sort or long.

Keywords—steganography; LSB2; MSE; PSNR; hiding time; extraction time; WPT; decomposition level; segment; security

I. INTRODUCTION

Data steganography [1-3] is the process of hiding secret data into covering data. The covering data must be large enough in order to be capable to hide the secret data [4-5]. Data steganography [6-7] must provide the following important features [8]:

- The changes in the holding data must not affect them while the concealment process result must not be visible to the naked eye [2].
- The Mean Square Error (MSE) [9] between the original covering data and the holding data must very small and close to zero.
- The Peak Signal-to-Noise Ratio (PSNR) [10-11] between the original covering data and the holding data must very big in order to keep the quality of the holding data high.
- The secret data hiding time must be minimal.
- The secret data extraction time must be minimal.
- The hiding method must be secure and the process of hacking must be very complicated.
- The method must be simple to implement.
- The method must be capable of hiding secret data of various sizes (short and long messages).

One of the most common types of data that can be used to hide confidential messages is digital color images for the following reasons [12-15]:

- The wide spread use of digital images.
- The sheer volume of covering data that a digital image provides [16, 17].
- The ease of digital image processing [18-19].
- The possibility of reshaping the image before the process of masking data.
- The possibility of using a section of the image to implement the concealment process [20].

II. HIDING DATA METHODS

One of the most popular methods of data hiding is the Least Significant Bit (LSB) method which requires 8 bytes from the holding image to hide one character from the secret message. The LSB2 method is a modification of the LSB but it doubles the capacity of hiding by using 4 bytes from the covering image to hide one character from the secret message. The least two significant bits are used to hold data from the secret message as shown in Table I. The LSB2 adds minor changes to the covering image, ranging from +3 to -3. These changes in the pixel colors cannot be noticed by the human eye. The process of data hiding and data extracting using the LSB2 method is very simple, Figure 1 shows the process of hiding, while Figure 2 shows the process of data extracting.

| Covering bytes | 120 | 133 | 142 | 155 |
|---------------|-----|-----|-----|-----|
| Binary        | 01111000 | 1000101 | 10001110 | 10011011 |
| Holding byte (binary) | 01111001 | 10001100 | 10001100 | 10011001 |
| Holding bytes | 121 | 132 | 140 | 153 |

The LSB2 method adds minor changes to the covering image. These changes cannot be noticed by the human eyes, thus this method keeps the holding image very close to the covering one, and minimizes MSE and maximizes PSNR between the covering and the holding images. As we can see in Figures 3 and 4, the histograms of the two images are very close to other.
Zaini: Image Segmentation to Secure LSB2 Data Steganography

III. AIMP OF THE STUDY

LSB2 is a method of secret data is an easy-to-implement and quick-to-perform way, but one of its main flaws is its lack of security in the data-stripping device, due to its ease of penetration from non-authorized parties. Accordingly, the aim of this research is to update this method by strengthening it with the required protection operations and thus to prevent intruders from the possibility of obtaining or knowing the secret messages included in the digital image, provided that the advantages of the concealment method are preserved and without negatively affecting the efficiency of the method.

IV. RESEARCH METHOD

The hiding process is going to be implemented in four phases. The information in the first two phases must be kept confidential in order to secure the data.

- Color image rearrangement. The color channels are rearranged, then the color image 3D matrix is reshaped into a one row matrix. The reshaping can be done either row-wise or column-wise.

- Row matrix decomposition. The principles of wavelet packet tree decomposition [21, 22] are used to decompose the image row matrix. In this phase, we have to select the number of levels needed to divide the image into segments, and then we have to select the segment [23] where we must hide the secret massage (Figure 5).

- The LSB2 method of data hiding is applied.

- The holding image is rearranged back.

The extraction process will be implemented in 3 phases.

- Image rearrangement: Here we have to use the information used in the hiding process.

- After we get the number of decomposition levels and the segment number, image decomposition is applied.

- The LSB2 method to extract the message from the selected segment is applied.

V. RESULTS AND DISCUSSION

Twelve images were processed, and each of them was rearranged by replacing the color channels from red, green, and blue to blue, red, and green. Each image matrix was reshaped from 3D form to 1D column-wise. The number of the selected decomposition levels was defined as 7, and segment 6 was selected for message hiding. Figure 6 shows the segments of one image.
The obtained segments for each image are of different sizes and locations and when the decomposition level changes the segments, their sizes, and their locations also changed. Tables II and III show the image segment information after applying 7 image decomposition levels. Segment 6 was chosen in each color image and a message with a length of 50 characters was selected and hidden in each covering image. Table IV shows the obtained experimental results. We can notice the following facts:

- The quality of the holding images is very high, the MSE value is very low, while the values of PSNR are very high.
- Increasing the hiding and extraction times are minimal.
- If the size of one segment does not meet the message length, we can use more segments.
- It is very difficult to know the segment number and the segment size without knowing the decomposition levels.

### TABLE II. SEGMENT SIZES

| Image# | S1 (byte) | S2 (byte) | S3 (byte) | S4 (byte) | S5 (byte) | S6 (byte) | S7 (byte) |
|--------|-----------|-----------|-----------|-----------|-----------|-----------|-----------|
| 1      | 2358      | 2358      | 4715      | 9429      | 18857     | 37713     | 75425     |
| 2      | 1219      | 1219      | 2437      | 4874      | 9747      | 19494     | 38988     |
| 3      | 8100      | 8100      | 16200     | 32400     | 64800     | 129600    | 259200    |
| 4      | 8035      | 8035      | 16085     | 32130     | 64260     | 128520    | 257040    |
| 5      | 6759     | 6759      | 135195    | 270389    | 540777    | 1081553   | 2163105   |
| 6      | 1911      | 1911      | 3821      | 7642      | 15284     | 30567     | 61333     |
| 7      | 8100      | 8100      | 16200     | 32400     | 64800     | 129600    | 259200    |
| 8      | 2359      | 2359      | 4718      | 9436      | 18872     | 37744     | 75488     |
| 9      | 2359      | 2359      | 4718      | 9436      | 18872     | 37744     | 75488     |
| 10     | 2365      | 2365      | 4730      | 9460      | 18920     | 37839     | 75677     |
| 11     | 29532     | 29532     | 59063     | 118125    | 236250    | 472500    | 945000    |
| 12     | 95614     | 95614     | 191227    | 382454    | 764907    | 1529814   | 3059628   |

### TABLE III. SEGMENT LOCATIONS

| Image# | Segment 6 size (byte) | Starting row | Starting column | # of colors |
|--------|-----------------------|--------------|-----------------|-------------|
| 1      | 37713                 | 113          | 37              | 3           |
| 2      | 19494                 | 1            | 38              | 3           |
| 3      | 129860                | 1            | 90              | 3           |
| 4      | 1285200               | 803          | 267             | 3           |
| 5      | 1081553               | 235          | 245             | 3           |
| 6      | 30567                 | 41           | 41              | 3           |
| 7      | 129860                | 1            | 90              | 3           |
| 8      | 37744                 | 137          | 45              | 3           |
| 9      | 37744                 | 137          | 45              | 3           |
| 10     | 37839                 | 50           | 50              | 3           |
| 11     | 472500                | 1            | 150             | 3           |
| 12     | 1529814               | 1            | 286             | 3           |

Fig. 7. PSNR as a function of image size.

Fig. 8. Covering image and histograms.

Figures 8 and 9 show the covering and the holding images in image #12, with message size = 331776. Table V shows the obtained results after hiding messages with various sizes in segment 6. From Table V we can conclude the following:

### TABLE IV. HIDING A 50 CHARACTER MESSAGE IN SEGMENT 6 OF EACH IMAGE

| Image # | Resolution (pixel) | Size (byte) | MSE | PSNR | Hiding time (s) | Extraction time (s) |
|---------|--------------------|-------------|-----|------|-----------------|---------------------|
| 1       | 151×333            | 150849      | 0.0024 | 171.2046 | 0.00015         | 0.00012             |
| 2       | 152×171            | 77976       | 0.0050 | 163.7287 | 0.0010          | 0.0010              |
| 3       | 360×480            | 518400      | 0.00079282 | 182.2244 | 0.0010          | 0.0010              |
| 4       | 1071×1400          | 5140800     | 0.000077420 | 205.4879 | 0.0030          | 0.0025              |
| 5       | 981×1470           | 1226210     | 0.00096389 | 203.2964 | 0.0020          | 0.0020              |
| 6       | 165×247            | 122265      | 0.0031 | 168.4323 | 0.0012          | 0.0012              |
| 7       | 360×480            | 518400      | 0.00081790 | 181.9130 | 0.0010          | 0.0010              |
| 8       | 183×275            | 150975      | 0.0022 | 172.0226 | 0.0010          | 0.0010              |
| 9       | 183×275            | 150975      | 0.0025 | 170.0407 | 0.0010          | 0.0010              |
| 10      | 201×251            | 151353      | 0.0029 | 169.1633 | 0.0010          | 0.0010              |
| 11      | 609×1025           | 1590080     | 0.00196385 | 196.3199 | 0.0025          | 0.0025              |
| 12      | 1144×1783          | 6119256     | 0.000624286 | 207.6406 | 0.0030          | 0.0030              |

Zaini: Image Segmentation to Secure LSB2 Data Steganography
The MSE values remain low and the PSNR values remain high even after hiding long-length messages.

The quality of the holding image is close to the quality of the covering image.

Increasing the message length will lead to decreasing PSNR as shown in Figure 10.

Increasing message length will lead to increased hiding time as shown in Figure 11.

Increasing message length will lead to rapidly increasing extraction time, as shown in Figure 12.

Fig. 9. Holding image and histograms (big size image).

TABLE V. HIDING VARIOUS MESSAGES IN IMAGE 12, SEGMENT 6

| Message size (bytes) | MSE       | PSNR      | Hiding time (s) | Extraction time (s) |
|----------------------|-----------|-----------|-----------------|---------------------|
| 162                  | 0.00025036| 193.7515  | 0.0040          | 0.000120            |
| 324                  | 0.00047963| 187.2502  | 0.0060          | 0.001000            |
| 648                  | 0.00097087| 180.1985  | 0.0090          | 0.0040              |
| 1296                 | 0.0020    | 175.2242  | 0.0150          | 0.0080              |
| 2592                 | 0.0039    | 166.3545  | 0.0260          | 0.0240              |
| 5184                 | 0.0078    | 159.3298  | 0.0510          | 0.0700              |
| 10368                | 0.0155    | 152.4668  | 0.1000          | 0.2660              |
| 20736                | 0.0311    | 145.5429  | 0.2020          | 0.6400              |
| 41472                | 0.0620    | 138.6369  | 0.4340          | 1.2770              |
| 82944                | 0.1247    | 131.6397  | 0.9130          | 3.5160              |
| 165888               | 0.2489    | 124.7302  | 1.5750          | 11.5300             |
| 331776               | 0.4981    | 117.7943  | 3.0810          | 43.4310             |

Fig. 10. PSNR vs message length.

The obtained experimental results showed that the proposed method can be recommended to be used instead of the LSB2 method, because it can add a security level without affecting the efficiency and capacity of the LSB2 method. From the obtained results we can see that the quality parameters are better when we use images with big sizes.

VI. CONCLUSION

In this paper, a secure LSB2 method of data steganography was proposed, implemented, and analyzed. The obtained experimental results showed that selecting the image rearrangement method, the number of decomposition levels, and a segment number will increase the security level of the LSB2 method. Using image segments for data hiding will keep the parameters of the LSB2 method without negative changes. The values for MSE, PSNR, hiding time, and extraction time remain optimal.

REFERENCES

[1] Z. Alqadi, B. Zahran, Q. Jaber, B. Ayyoub, and J. Al-Azzeh, "Enhancing the Capacity of LSB Method by Introducing LSB2Z Method," *International Journal of Computer Science and Mobile Computing*, vol. 8, no. 3, pp. 76–90, Mar. 2019.

[2] Z. Alqadi, B. Zahran, Q. Jaber, B. Ayyoub, J. Al-Azzeh, and A. Sharadqi, "Proposed Implementation Method to Improve LSB Efficiency," *International Journal of Computer Science and Mobile Computing*, vol. 8, no. 3, pp. 306–319, Mar. 2019.
A. Y. Hendi, M. Dwairi, Z. A. Al-Qadi, and M. S. Soliman, “A Novel Simple and Highly Secure Method for Data Encryption-Decryption,” J. Azzeh, Z. Alqadi, and Q. Jaber, “A Simple, Accurate and Highly Secure Method to Encrypt-Decrypt Digital Images,” 44, Feb. 2020, https://doi.org/10.30630/joiv.4.1.232.

R. Abu Zneiti, J. Al-Azzeh, Z. Alqadi, B. Ayyoub, and A. Sharadqhi, “Using Color Image as a Stego-Media to Hide Short Secret Messages,” International Journal of Computer Science & Mobile Computing, vol. 8, no. 6, pp. 106–123, Jun. 2019.

J. Al-Azzeh, Z. Alqadi, B. Ayyoub, and A. Sharadqhi, “Improving the security of LSB image steganography,” JOIV: International Journal on Informatics Visualization, vol. 3, no. 4, pp. 384–387, Nov. 2019, https://doi.org/10.30630/joiv.3.4.233.

Z. Alqadi, A. Sharadqhi, N. Asad, I. Shayeb, J. Al-Azzeh, and B. Ayyoub, “A highly secure method of secret message encoding,” International Journal of Research in Advanced Engineering and Technology, vol. 5, no. 3, pp. 82–87, Jul. 2019.

R. J. Rasras, Z. A. Alqadi, and M. R. A. Sara, “A Methodology Based on Steganography and Cryptography to Protect Highly Secure Messages,” Engineering, Technology & Applied Science Research, vol. 9, no. 1, pp. 3681–3684, Feb. 2019, https://doi.org/10.48084/etar.2380.

A. Y. Hendi, M. Dwairi, Z. A. Alqadi, and M. S. Soliman, “A Novel Simple and Highly Secure Method for Data Encryption-Decryption,” International Journal of Communication Networks and Information Security, vol. 11, no. 1, pp. 232–238, Apr. 2019.

J. Azzeh, Z. Alqadi, and Q. Jaber, “A Simple, Accurate and Highly Secure Method to Encrypt-Decrypt Digital Images,” JOIV: International Journal on Informatics Visualization, vol. 4, no. 1, pp. 40–44, Feb. 2020, https://doi.org/10.30630/joiv.4.1.232.

Z. Alqadi and J. Nader, “Classification of matrix multiplication methods used to encrypt-decrypt color image,” International Journal of Computer and Information Technology, vol. 5, no. 5, pp. 469–464, Nov. 2016.

A. AlQaisi, M. AlTarawneh, Z. A. Alqadi, and A. A. Sharadqhi, “Analysis of color image features extraction using texture methods,” TELEKOMNIKA (Telecommunication Computing Electronics and Control), vol. 17, no. 3, pp. 1220–1225, Jun. 2019, https://doi.org/10.12928/telemkna.v17i3.9922.

Z. Alqadi, B. Zahran, and J. Nader, “Estimation and Tuning of FIR Lowpass Digital Filter Parameters,” International Journal of Advanced Research in Computer Science and Software Engineering, vol. 7, no. 2, pp. 18–23, Feb. 2017, https://doi.org/10.23956/jarcsse/V7I2/01209.

Z. Alqadi, M. Aqel, and I. M. M. El Emary, “Performance Analysis and Evaluation of Parallel Matrix Multiplication Algorithms,” World Applied Sciences Journal, vol. 5, no. 2, pp. 211–214, 2008.

A. A. Moustafa and Z. A. Alqadi, “A Practical Approach of Selecting the Edge Detector Parameters to Achieve a Good Edge Map of the Gray Image,” Journal of Computer Science, vol. 5, no. 5, pp. 355–362, May 2009, https://doi.org/10.3844/jcssp.2009.355.362.

M. Dwairi, Z. Alqadi, A. Abujazar, and R. Abu Zneiti, “Optimized True-Color Image Processing,” World Applied Sciences Journal, vol. 8, no. 10, pp. 1175–1182, Nov. 2010.

J. Al Azzeh, B. Zahran, Z. Alqadi, B. Ayyoub, and M. Abu zaher, “A novel zero-error method to create a secret tag for an image,” Journal of Theoretical and Applied Information Technology, vol. 96, no. 13, pp. 4081–4091, Jul. 2018.

Z. A. A. Alqadi, M. K. A. Zalata, and G. M. Qaryouti, “Comparative analysis of color image Steganography,” International Journal of Computer Science and Mobile Computing, vol. 5, no. 11, pp. 37–43, Nov. 2016.

Z. Alqadi, M. Khrisat, A. Hindi, O. Majed, and M. Dwairi, “Simple and Highly Secure, Efficient and Accurate Method (SSEAM) to Encrypt-Decrypt Color Image,” International Journal of Advanced Research in Computer and Communication Engineering, vol. 9, no. 4, pp. 64–69, Apr. 2020, https://doi.org/10.17148/IJARCE.2020.9413.