Further results on the observability analysis and observer design for single range localization in 3D

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Abstract

The issue of single range based observability analysis and observer design for the kinematics model of a 3D vehicle eventually subject to a constant unknown drift velocity is addressed. The proposed method departs from alternative solutions to the problem and leads to the definition of a linear time invariant state equation with a linear time varying output that can be used to globally solve the original nonlinear state estimation with a standard Kalman filter. Simple necessary and sufficient observability conditions are derived. Numerical simulation examples are described to illustrate the performance of the method.

Key words: Observability; Localization; Navigation; Marine Systems; Autonomous vehicles.

1 Introduction

The problem of single range based localization is relevant in several land [14], [19], aerial [12] and marine robotics [13] [1] application. In essence, the problem consists in estimating an agent’s position exploiting knowledge about its motion model (typically its kinematics model where the velocity is a known input), a range measurement from a target and eventually other sensor readings related to the vehicle’s attitude. The challenge of using single range information for localization is related to the fact that traditional trilateration algorithms used in systems as the Global Positioning System (GPS), long base line (LBL) or ultra short base line (USBL) underwater navigation systems are ill posed when only range from a single target should be known. Yet indeed fusing information from a motion model of the agent (including velocity and attitude) and a single range measurement can be sufficient to estimate the position of the agent. Finding the conditions on the agent’s motion state that allow to estimate its position from a single range measurement is an observability problem that needs to be tackled in order to eventually design an observer. Given that range is a nonlinear function of the position, even if the motion model of the vehicle should be linear, the observability issue is inherently nonlinear. A major contribution on observability for nonlinear systems is [8] where the fundamental ideas and results about local and weakly local observability are described; single range localization studies building on differential geometric tools need to tackle the difficulties related to local and weakly local observability as opposed to the global observability concept known for linear systems. Such issues are clearly addressed, by example, in references [10], [11] and [7].

Single range aided localization is particularly relevant in cooperative navigation applications where a team of vehicles needs to perform collaborative motion control tasks while possibly performing relative localization exploiting intra-vehicle communication to measure relative ranges. Such problems arise in several underwater robotics scenarios [6] [18] [17] as well as in more general settings [4]. Moreover, the problem of range based localization is technically similar to the problem of source localization where a vehicle knowing its own position is asked to estimate the position of a target from which it acquires range measurements [5] [9]. Indeed the localization solution described in this paper was partially inspired by the work in [9] and it can be used to address the problem outlined in [5] as illustrated in section 5.

A milestone contribution in the area of single range localization is given by the work of Batista et al. [2] [3]: they propose to study the single range localization problem...
of an agent subject to a constant, but unknown, drift velocity through an augmented state approach. The original nonlinear system (where the state belongs to \( \mathbb{R}^6 \) and is made of the agent’s position and unknown drift velocity components) is transformed in a linear time varying (LTV) system in \( \mathbb{R}^3 \) through an augmented state technique. This leads to the remarkable result of allowing to study the global observability properties of the system with well known Gramian based tools of LTV systems theory [16] and of designing a Kalman filter for global state estimation. The LTV system derived in [2] [3] is of the form

\[
\dot{z} = A(t, u(t), y(t)) z + B u(t) \quad (1)
\]

\[
y(t) = C z \quad (2)
\]

namely, the system matrix \( A(t) \) explicitly depends, among the rest, on the output \( y(t) \) that is the range measurement. More precisely, the \( A(t) \) matrix is a function of terms proportional to \( 1/y(t) \); this poses both fundamental as well as implementation issues. From a theoretical perspective, assuming that the output \( y(t) \) should be affected by additive noise, the dependency of \( A(t) \) from \( y(t) \) implies that some of its entries are stochastic and that the model uncertainty on the state equation (1) could not be possibly assumed to be only additive as is usually done within the theory of Kalman filtering. As a consequence assuming additive gaussian noise on the state and output equations (1) - (2), the associated Kalman state estimator is not guaranteed to be optimal in the usual sense. Indeed the numerical examples provided in [3] confirm that the Kalman filter estimates converge to the true state variables, but there is no a priori guarantee that the estimate is optimal in terms of estimate covariance. A second potential difficulty arising from the structure of equations (1) - (2) is related to the eventual stability analysis of the Kalman filter on equations (1) - (2) coupled with a motion controller. Indeed the presence of the output \( y(t) \) in the matrix \( A(t) \) does not allow to exploit in a straightforward fashion the standard separation principle used within linear systems theory to study the convergence and stability of state estimation filters coupled with feedback controllers.

As for the implementation of the Kalman filter described in [3], given the dependency of some entries of \( A(t) \) from \( 1/y(t) \), it is necessary to assume that \( y(t) \neq 0 \) at all times. Indeed in [3] it is assumed that \( y(t) \) has strictly positive, finite, lower and upper bounds: yet in real application scenarios with unpredictable sensor noise and outliers one would need to pre-filter the output in order to guarantee the absence of numerical issue related to exceedingly small or null \( y \) readings.

In the light of the above observations and inspired by the work in [9] and [3], this paper describes an alternative approach to address the single range localization problem. As a result, the same problem addressed in [3] is globally solved by introducing an LTV system of the form

\[
\dot{z} = A z + B u(t) \quad (3)
\]

\[
y(t) = C(u(t)) z \quad (4)
\]

namely where the state equation is completely linear time invariant (LTI) and has dimension 8 rather than 9. The output equation is still LTV, but has a very simple structure. The proposed method does not build on state augmentation techniques, but rather exploits the structure of the original state equations expressed in an inertial frame as opposed to the body frame formulation used in [3]. Within the proposed solution, given the LTI nature of the state equation (3), the difficulties related to the dependency of \( A(t) \) in equation (1) from \( 1/y(t) \) are completely removed. Also notice that the output matrix \( C(t) \) in equation (4) within the solution presented in this paper depends on the input \( u(t) \), but not on the output \( y(t) \): as a consequence an additive measurement noise would not affect the entries of \( C(t) \) nor of \( A \) and \( B \) hence preserving the optimality of a Kalman filter as a state estimator as long as noise is gaussian (and the input \( u(t) \) is perfectly known, i.e. noise free). Indeed, as in [3], the localization problem can be globally solved with a standard Kalman filter with dimension 8 instead of 9. Moreover, given the extremely simple structure of equations (3) - (4), the observability analysis is extremely simple and it allows to derive necessary and sufficient observability conditions on the agent input (i.e. its velocity).

The main ideas and methods used to solve the problem are described in section 2 on a simplified version of the problem, namely in the absence of drift velocity terms as eventually present in underwater applications due to constant and unknown currents. The resulting strategy for single range localization in the absence of currents is addressed in section 3. The complete case of single range localization in the presence of constant and unknown currents is solved in section 4. Simulation examples are presented and discussed in section 5 while conclusions are summarized in section 6.

2 Main ideas and methods

Consider a 3D kinematics vehicle model by the following equations:

\[
\dot{x} = u \quad (5)
\]

\[
y(t) = x^T x = \|x(t)\|^2 \quad (6)
\]

being \( x(t) \in \mathbb{R}^{3 \times 1} \) the unknown vehicle position (state), \( u(t) \in \mathbb{R}^{3 \times 1} \) its velocity (known input) and \( y(t) \in [0, \infty) \) the measured output at time \( t \).
The issue of estimating the state $x(t)$ is ultimately related to identifying the initial state
\[ x_0 := x(t)|_{t=0}. \] (7)

In particular, with reference to the model in equations (5) - (6), $x_0$ is related to the systems input and output by the following
\[ x(t) = x_0 + \int_0^t u(\tau) d\tau \] (8)
\[ y(t) = x^\top x = \|x_0\|^2 + 2 \left( \int_0^t u(\tau) d\tau \right)^\top x_0 + \left\| \int_0^t u(\tau) d\tau \right\|^2. \] (9)

Denoting with
\[ I_u(t) := \int_0^t u(\tau) d\tau = (I_x(t), I_y(t), I_z(t))^\top \in \mathbb{R}^{3\times1} \] (10)
equation (9) results in
\[ \bar{y}(t) := \frac{1}{2} (y(t) - y(0)) - \|I_u(t)\|^2 \] (11)
\[ \tilde{y}(t) = I_u(t)^\top x_0 \] (12)
where the left hand side of equation (12) is known as well as the time varying vector $I_u(t)$ on the right hand side. Notice that knowledge of $x_0$ corresponds to observability (by definition) as well as to reconstructability as $x(t)$ can be directly calculated through equation (8).

Equation (12) allows to directly identify the necessary and sufficient conditions on $u$ for observability (and reconstructability) on a finite time interval. The analysis is performed both in the discrete and continuous time cases.

### 2.1 Discrete time case

The discrete time version of equation (12) leads to a Least Squares (LS) problem as follows: assume that time is sampled at a rate $T_s$ such that
\[ tk = kT_s : k = 1, 2, \ldots, n \] (13)
and
\[ \tilde{y} := (\tilde{y}(t_1), \tilde{y}(t_2), \ldots, \tilde{y}(t_n))^\top \in \mathbb{R}^{n\times1} \] (14)
\[ H := \begin{pmatrix}
I_x(t_1) & I_y(t_1) & I_z(t_1) \\
I_x(t_2) & I_y(t_2) & I_z(t_2) \\
\vdots & \vdots & \vdots \\
I_x(t_n) & I_y(t_n) & I_z(t_n)
\end{pmatrix} \in \mathbb{R}^{n\times3} \] (15)
then equation (12) evaluated at each sampling time leads to the LS problem
\[ Hx_0 = \bar{y} \] (16)
that admits a unique solution $\hat{x}_0$ iff $\text{rank}(H) = 3$, i.e.
\[ \text{rank}(H) = 3 \iff \hat{x}_0 = (H^\top H)^{-1}H^\top \bar{y}. \] (17)

The discrete time case sufficient and necessary observability condition $\text{rank}(H) = 3$ requires that $n \geq 3$ (necessary, but not sufficient) and, most important, that the velocity input $u(t)$ generates columns of $H$ in equation (15) that are linearly independent. Stated formally, the above lead to the following result:

**Statement 1 - Observability conditions for the discrete time case.**

Given a discretized version of model (5) - (6) by sampling time as in (13) with $n \geq 3$, the state $x_0$ is observable (and $x(t)$ is reconstructable) if and only if the velocity signal $u$ guarantees that $H \in \mathbb{R}^{n\times3}$ in equation (15) has rank 3.

**Proof of Statement 1**

It follows by standard LS theory.

Contrary to linear systems, the observability depends on the input. A similar observability condition can be derived for the problem of localizing the position of a fixed target on behalf of a moving vehicle from single range measurements. Details are discussed in [9].

### 2.2 Continuous time case

The line of thought for the continuous time case is the same of the discrete time case. With reference to equation (12) consider multiplying both sides by $I_u(t)$ and integrating over a finite interval, namely:
\[ \int_0^t I_u(\tau)I_u(\tau)^\top x_0 d\tau = \int_0^t I_u(\tau)\tilde{y}(\tau) d\tau. \] (18)

The left hand side of equation (18) can be written in terms of the the $3 \times 3$ real Gramian matrix
\[ G(t) := \int_0^t I_u(\tau)I_u(\tau)^\top d\tau \in \mathbb{R}^{3\times3} \] (19)
and the right hand side in terms of a vector $\mu \in \mathbb{R}^{3\times1}$
\[ \mu(t) := \int_0^t I_u(\tau)\tilde{y}(\tau) d\tau \] (20)
leading to writing equation (18) as
\[ G(t)x_0 = \mu(t). \] (21)
The above result implies that \( x_0, t, \nu = 0 \) in \([0, t]\). It is proven by absurd. Suppose that \( x_0 \) is observable and rank \( G(t) \) < 3 in the time interval \([0, t]\). The hypothesis that rank \( G(t) \) < 3 on \([0, t]\) implies that the kernel of \( G(t) \) is nonempty. Consider

\[
\nu \in \mathbb{R}^{3 \times 1} : \nu \neq 0, \dot{\nu} = 0 \text{ and } G(t)\nu = 0
\]

in \([0, t]\). Then by definition of \( G(t) \) and of the constant \( \nu \) it follows

\[
0 = \nu^\top G(t)\nu = \int_0^t \nu^\top I_u(\tau) I_u(\tau)^\top \nu d\tau = \int_0^t \| I_u(\tau)^\top \nu \|^2 d\tau \implies \text{by norm properties}
I_u(\tau)^\top \nu = 0 \quad \forall \quad \tau \in [0, t].
\]

The above result implies that \( x_0 + \nu \) and \( x_0 \) are two distinct (because \( \nu \neq 0 \)) solutions of equation (12) (and hence of equation (9)) on the finite time interval \([0, t]\), i.e. \( x_0 + \nu \) and \( x_0 \) are undistinguishable on the finite time interval \([0, t]\) as they produce the same output \( y(t) \). This violates the hypothesis that \( x_0 \) was observable, hence it is proven that if \( x_0 \) is observable in \([0, t]\) the Gramian \( G(t) \) must be full rank in \([0, t]\).

The above results allow to identify all the motions (i.e. velocity inputs) generating globally observable states. In particular, in the discrete time case the persistently exiting input velocity \( u \) assuring that \( H \) in equation (15) has full rank will guarantee position observability. Similarly, in the continuous time case, the persistently exiting input velocity \( u \) assuring position observability is given by the values making the Gramian (19) invertible. These results can be exploited to design optimal movements (i.e. velocity profiles) with reference to criteria such as, for example, the condition number of the regression matrix \( H \) eventually subject to constraints as the infinity norm of \( u \). Other measures for optimal estimation inputs are of course also possible in the line of the system identification literature on optimal experimental design.

Most important and most remarkably, the proposed framework allows to derive a linear system with a time invariant (LTI) state equation and a time varying (LTV) output equivalent to the one in equations (5) - (6) on which to design a Kalman filter for solving the localization problem in case that the proposed observability conditions are met. Contrary to the state augmentation approaches discussed in [3] and exploited also in [15], the proposed approach does not require state augmentation and leads to a linear system with a LTI state equation and a LTV output.

Notice also that the Gramian full rank condition in statement 2 closely resembles the integral condition of theorem 2.1 in [5]; indeed, \( I_u(t) \) can be viewed as a filtered version of \( x(t) \) in the assumption that \( x_{t=0} = 0 \).

3 Single range localization

With reference to equation (8), consider the following

\[
x_0 = x(t) - \int_0^t u(\tau)d\tau = x(t) - I_u(t)
\]

\[
x_0^\top x_0 = y(0) = y(t) + \| I_u(t) \|^2 - 2I_u(t)^\top x(t)
\]

which can be re-written as follows

\[
\tilde{y}(t) = I_u(t)^\top x(t)
\]

where the output signal \( \tilde{y}(t) \) is the known quantity

\[
\tilde{y}(t) = \frac{1}{2} [y(t) - y(0) + \| I_u(t) \|^2].
\]

Having introduced the time varying output equation (28) the original system in equations (5) - (6) can be equivalently represented by the LTV system

\[
\dot{x} = u
\]

\[
\tilde{y}(t) = I_u(t)^\top x(t)
\]

that is (globally) observable as long as the conditions in Statement 2 are met. The localization problem of estimating \( x(t) \) in the model (29) - (30) can thus be solved resorting to a Kalman-Bucy filter. Notice that contrary to the standard LTV setting, the output matrix \( C(t) = I_u(t)^\top \) in equation (30) is a function of the very input, hence observability (as already discussed) will depend on the velocity input \( u(t) \).

The derived continuous LTV system (29) - (30) can be discretized through sampling at times \( t_k = kT_s \) as in equation (13). Assuming that \( u(t) \) is constant in any time interval \([kT_s, (k + 1)T_s]\), the discrete time version of the LTV system (29) - (30) results in

\[
x_{k+1} = x_k + v_k
\]

\[
\tilde{y}_k = I_k^\top x_k
\]
where \( \mathbf{v}_k := \mathbf{u}(kT_s)T_s, \quad \mathbf{I}_k := \mathbf{I}_u(kT_s), \quad \mathbf{x}_k := \mathbf{x}(kT_s), \) \( \tilde{y}_k := \tilde{y}(kT_s), \) \( \gamma_k := y(kT_s) \) and

\[
\tilde{y}_k = \frac{1}{2} [y_k - y(0) + \|I_k\|^2] \quad (33)
\]
\[
\mathbf{I}_{k+1} = \mathbf{I}_k + \mathbf{v}_{k+1} : \mathbf{I}_0 = \mathbf{0}. \quad (34)
\]

Given the model structure in equations (31) - (32), a linear state estimation filter can be designed to estimate the position \( \mathbf{x}_k \) as long as the observability conditions in Statement 1 are satisfied. An example of such application is outlined and tested in section 5.

3.1 Persistently exiting velocity input: an example

Following the design presented in [9], consider the following input velocity \( \mathbf{u} = (u_1, u_2, u_3)^T \)

\[
u_i(t) = A_i n_i \omega \cos(n_i \omega t) \quad (35)
\]

where \( n_i \) is a positive integer such that \( n_i \neq n_j \) for any \( i, j \in \{1, 2, 3\}, A_i \) is a design parameter such that \( |A_i| / n_i \omega \) is the maximum speed in direction \( i \) and \( \omega \) is a design parameter chosen as

\[
\omega = 2\pi / T_0 : T_0 = n_0 T_s \quad (36)
\]

for some positive integer \( n_0 \) being \( T_s \) the sampling time. With the above designed velocity input, the regression matrix \( H \) in equation (15) over a time interval \([0, (n_1 n_0 T_s)]\) for some positive integer \( n_1 \) results [9] to be diagonal greatly simplifying the issue of designing optimal maneuvers for single range localization.

4 Single range localization in the presence of constant and unknown currents

The described approach can be extended to the case where the kinematic point mass vehicle is subject to a constant and unknown ocean current, namely the same model used in [3]. For the sake of comparing the present solution to the one in [3], a similar notation will be used. In particular consider an inertial frame \( \{I\} \) and a body fixed frame \( \{B\} \) such that the SO(3) rotation matrix from frame \( \{B\} \) to frame \( \{I\} \) is denoted as \( I^B_R \). Such rotation matrix, as in [3], is assumed to be known. The components of a vector \( \mathbf{a} \in \mathbb{R}^3 \) in frames \( \{I\} \) or \( \{B\} \) will be denoted as \( \mathbf{a}^I \) and \( \mathbf{a}^B \) respectively. Following standard kinematics results, the angular velocity of the vehicle satisfies

\[
I^B_R = S(I^B\mathbf{\omega}_{B/I})I^B_R = I^B_B S(I^B\mathbf{\omega}_{B/I}) \quad (37)
\]

where \( S(\mathbf{a}) \in \mathbb{R}^{3 \times 3} \) is the skew symmetric matrix associated to the vector product \( \mathbf{a} \times \) and \( I^B\mathbf{\omega}_{B/I}, I^B\mathbf{\omega}_{B/I} \) are the angular velocities of frame \( \{B\} \) with respect to frame \( \{I\} \) expressed in frames \( \{I\} \) and \( \{B\} \) respectively. The term \( B^I\mathbf{\omega}_{B/I} \) is assumed to be measured by the agent itself thanks to the on board navigation system (Attitude and Heading Reference System - AHRS). The term \( I^B\mathbf{\omega}_{B/I} \) is also assumed to be accessible as it is given by

\[
I^B\mathbf{\omega}_{B/I} = I^B_R B^I\mathbf{\omega}_{B/I}. \quad (38)
\]

The position of the vehicle is given by \( \mathbf{x} \in \mathbb{R}^{3 \times 1} \) and the fixed landmark in frame \( \{I\} \) from which the agent can measure its euclidean distance has fixed position \( \mathbf{s} \in \mathbb{R}^{3 \times 1} \). The velocity \( \dot{\mathbf{x}} \) of the agent is given by the superposition of an ocean current (assumed constant in frame \( \{I\} \)) denoted with \( \mathbf{v}_f \) and a relative (w.r.t. the water) velocity \( \mathbf{v}_r \) such that

\[
I^B\dot{\mathbf{x}} = I^B\mathbf{v}_f + I^B\mathbf{v}_r = I^B\mathbf{v}_f + I^B_R B^I\mathbf{v}_r \quad (39)
\]

where the relative velocity in the agents frame \( B^I\mathbf{v}_r \) is assumed to be actively controlled and measured by the agents on board navigation system (typically thanks to a DVL - Doppler velocity logger - sensor). The agent measures the euclidean distance to the target \( \mathbf{s} \), namely the norm (or, equivalently, the square norm) of \( \mathbf{r} \) given by

\[
I^B\mathbf{r} := I^B\mathbf{s} - I^B\mathbf{x} \quad (40)
\]

\[
B^I\mathbf{r} = B^I_R (I^B\mathbf{s} - I^B\mathbf{x}) \quad (41)
\]

\[
B^I\mathbf{r} = -B^I\mathbf{\omega}_{B/I}(t) \times B^I\mathbf{r}(t) - B^I\mathbf{v}_f(t) - B^I\mathbf{v}_r(t) \quad (42)
\]

where the angular velocity property \( B^I\mathbf{\omega}_{B/I} = -B^I\mathbf{\omega}_{B/I} \) has been used. Equation (42) together with

\[
B^I\mathbf{v}_f = -B^I\mathbf{\omega}_{B/I}(t) \times B^I\mathbf{v}_f(t) \quad (43)
\]

\[
r(t) = ||B^I\mathbf{r}(t)|| \quad (44)
\]

are exactly the same in equation (1) of [3] where the localization problem is formulated as a state estimation issue where the state variables are \( (B^I\mathbf{r}, B^I\mathbf{v}_f)^T \) having dynamics given by equations (42) - (43) and the output map is equation (44). In particular, by estimating the term \( B^I\mathbf{r} \), the absolute position of the vehicle in the inertial frame can be recovered through equation (40) as

\[
I^B\mathbf{x} = I^B\mathbf{s} - I^B_R B^I\mathbf{r}. \quad (45)
\]

This formulation of the single range localization problem has the advantage of making explicit use of the agent velocities \( \mathbf{v}_r \) and \( \mathbf{\omega}_{B/I} \) in the body frame where they are actually measured (i.e. \( \{B\} \)). The drawback is that in body frame \( \{B\} \) the current isn’t constant. Given that the rotation matrix from the body frame to the inertial frame is nevertheless necessary to recover the absolute position of the agent and that it is thus assumed to be known, one might just as well formulate the localization
problem in the inertial frame where the dynamics equations are simpler. Notice, moreover, that in the very approach of [3] a Lyapunov transformation based on $^1R_B$ is used to transform model (42) - (44) in a different dynamical system for observability analysis and observer design.

In order to exploit the same approach derived in section 3 for the current free case, the system model will be derived in the inertial frame $\{I\}$. In particular from equations (39) and (40) it follows that

\[ \dot{r} = -v_f - v_r \]  
\[ \dot{v}_f = 0 \]  
\[ y = \|r\|^2 \]  

where all vectors are expressed in frame $\{I\}$ and the left hand side superscript $\{I\}$ has been omitted for the sake of notation compactness. Indeed, from this point on, all vectors expressed in the inertial frame $\{I\}$ will be denoted without left hand side superscript $\{I\}$. The term $v_r$ in equation (46) is assumed known as it may be computed as $v_r = \dot{^1R_B}^B v_r^r$ given that $^B v_r$ is generated by the agents propulsion system and is measured on board as already mentioned.

Consider the integral of equation (46)

\[ r(t) - r_0 = -v_f t - \int_0^t v_r(\tau) d\tau = \]  
\[ -v_f t - I_{v_r}(t) \]  

having defined $I_{v_r}(t) \in \mathbb{R}^{3 \times 1}$ as

\[ I_{v_r}(t) := \int_0^t v_r(\tau) d\tau \]  

and

\[ r_0 := r(t)|_{t=0}. \]

Equation (49) allows to compute

\[ (r(t) + I_{v_r}(t))^\top (r(t) + I_{v_r}(t)) = (r_0 - v_f t)^\top (r_0 - v_f t) \]

implying

\[ \|r(t)\|^2 + \|I_{v_r}(t)\|^2 + 2 I_{v_r}(t)r(t) = \]  
\[ = \|r_0\|^2 + \|v_f\|^2 t^2 - 2(r_0^\top v_f)t \]  

namely

\[ \|r(t)\|^2 - \|r_0\|^2 + \|I_{v_r}(t)\|^2 = \]  
\[ = -2 I_{v_r}(t)r(t) - 2(r_0^\top v_f)t + \|v_f\|^2 t^2. \]  

Notice that the left hand side of equation (52) is made of all known terms and it can be used as a new output map

\[ \bar{y}(t) = \|r(t)\|^2 - \|r_0\|^2 + \|I_{v_r}(t)\|^2 \]  
\[ = y(t) - y_0 + \|I_{v_r}(t)\|^2 \]  

and the right hand side of equation (52) can be expressed as a linear time varying (LTV) term in the new state variable $z \in \mathbb{R}^{5 \times 1}$

\[ z = (r^\top, r_0^\top v_f, \|v_f\|^2, v_f^\top)^\top, \]  

i.e.

\[ \bar{y}(t) = C(t) z = \]  
\[ = \begin{bmatrix} -2 I_{v_r}(t) & -2 t & t^2 & 0_{1 \times 3} \end{bmatrix} z. \]  

Given the definition of $z$ in equation (54) and the model (46) - (47), its dynamic equation is linear time invariant (LTI):

\[ \dot{z} = A z + B v_r, \]  

namely

\[ \dot{z} = \frac{d}{dt} \begin{pmatrix} r \\ (r_0^\top v_f) \\ \|v_f\|^2 \\ v_f \end{pmatrix} = \begin{bmatrix} 0_{4 \times 3} & 0_{3 \times 1} & 0_{3 \times 1} & -I_{3 \times 3} \\ 0_{1 \times 3} & 0 & 0_{1 \times 3} \\ 0_{1 \times 3} & 0 & 0_{1 \times 3} \\ 0_{4 \times 3} & 0_{3 \times 1} & 0_{3 \times 1} & 0_{3 \times 3} \end{bmatrix} \begin{pmatrix} r \\ (r_0^\top v_f) \\ \|v_f\|^2 \\ v_f \end{pmatrix} + \begin{bmatrix} -I_{3 \times 3} \\ 0_{1 \times 3} \\ 0_{1 \times 3} \\ 0_{3 \times 3} \end{bmatrix} v_r. \]  

The range-only localization problem of estimating $r$ and the current velocity $v_f$ from a measurement of $\|r\|^2$ in equations (46) - (48) is hence reduced to a state estimation problem on a linear time invariant state equation (56) - (57) with an LTV output map (55), namely

\[ \begin{cases} \dot{z} = A z + B v_r \\ \bar{y}(t) = C(t) z. \end{cases} \]  

The LTI state equations, moreover, have a very simple structure. As anticipated in section 1, notice that this results is similar to the one described in [3], but with a few
significant differences: the state matrix \( A \) does not depend on the output and is actually LTI rather than LTV. Only the output map is time varying and depends on the vehicle’s velocity. Moreover, the state vector has dimension 8 rather than 9. As a consequence, the Gramian observability matrix to be used for observability analysis has a simpler structure as well as the resulting observer that can be chosen to have a Kalman filter structure.

Estimating \( z \) will result in estimating both \( r \) and the current velocity \( v_f \). From \( r \) the absolute position of the vehicle can be computed as \( x = s - r \) (refer to equation (40)).

4.1 Observability analysis in the presence of currents

The observability properties of system (58) can be studied through the observability Gramian

\[
G(t) = \int_0^t e^{A^T \tau} C^T(\tau) C(\tau) e^{A \tau} d\tau. \tag{59}
\]

Given the structure of the \( A \) matrix in equation (57), notice that \( A^2 = 0_{8 \times 8} \) implying that the exponential matrix \( \exp(At) \) is simply

\[
e^{At} = I_{8 \times 8} + At \tag{60}
\]

such that \( C(t) \exp(At) \) results in

\[
C(t) e^{At} = \begin{bmatrix}
-2 I_{v_r}(t) & -2 t & 2 t I_{v_r}(t)
\end{bmatrix} \tag{61}
\]

and

\[
\exp(A^T \tau) C^T(\tau) C(\tau) \exp(At) =
\begin{bmatrix}
4 I_{v_r} & 4 \tau & -2 \tau^2 & -4 \tau I_{v_r} & I_{v_r} \\
4 \tau I_{v_r} & 4 \tau^2 & -2 \tau^3 & -4 \tau I_{v_r} & I_{v_r} \\
-2 \tau^2 I_{v_r} & -2 \tau^3 & \tau^4 & 2 \tau^3 I_{v_r} \\
-4 \tau I_{v_r} & I_{v_r} & -4 \tau^2 I_{v_r} & 2 \tau^3 I_{v_r} & 4 \tau^2 I_{v_r} & I_{v_r}
\end{bmatrix} \tag{62}
\]

where the dependency of \( I_{v_r} \) from \( t \) has been omitted for the sake of notation compactness.

As for the observability conditions, following standard results for LTV systems [16], the model in equation (58) will be completely observable in the time interval \([0, t]\) if and only if the Gramian given by equations (59) and (62) has full rank. Moreover, the structure of equation (62) implies that a necessary condition for the complete observability of (58) in the time interval \([0, t]\) is that

\[
G_{11}(t) := 4 \int_0^t I_{v_r}(\tau) I_{v_r}^T(\tau) d\tau \tag{63}
\]

has full rank, i.e. three. Notice that this latter necessary condition for the observability in the presence of constant and unknown currents was shown to be both necessary and sufficient in the current free case (Statement 2). Overall, the observability properties in the presence of constant currents can be summarized as follows.

Statement 3 - Observability conditions for the continuous time case with constant current.

The model in equations (55) - (57) is observable on \([0, t] \) if and only if the velocity signal \( v_r \) guarantees that the Gramian in equations (59) and (62) has full rank. Moreover a necessary condition for full observability on \([0, t] \) is that the matrix \( G_{11}(t) \in \mathbb{R}^{3 \times 3} \) in equation (63) has rank 3.

Proof of Statement 3

The necessary and sufficient conditions on the Gramian in equations (59) and (62) follow from standard LTV systems theory [16]. As for the necessary condition on the rank of the matrix \( G_{11}(t) \in \mathbb{R}^{3 \times 3} \) in equation (63), following the same method used to prove Statement 2 it results that if \( G_{11}(t) \) should not be full rank on \([0, t] \), there would exist a constant vector \( \nu \in \mathbb{R}^{3 \times 1} \), \( \nu \neq 0 \) such that \( I_{v_r}(\tau)^T \nu = 0 \ \forall \ \tau \in [0, t] \); this implies that any vector parallel to \( z^* = (\alpha v^+, 0, 0, \beta v^+) \) in \( \mathbb{R}^{8 \times 1} \) for any constant \( \alpha, \beta \in \mathbb{R} \) would belong to the kernel of the Gramian (59) - (62) that, hence, would not be full rank. This proves that \( \text{rank}(G_{11}(t)) = 3 \) : \( G_{11}(t) \in \mathbb{R}^{3 \times 3} \) is defined in equation (63) is a necessary condition for the observability in \([0, t] \) of the model in equations (55) - (57).

Notice that if the \( v_r \) components should be defined as in equations (35) - (36), the observability conditions of Statement 3 would indeed be satisfied. Also notice that the results in Statement 3 allow to consider optimal design issues of the vehicle’s input \( v_r \) - in Kalman filtering theory, in fact, the observability Gramian is related to the estimate covariance and to the Fisher information matrix. Building on the results in Statement 3, one could formulate optimal design problems for the input \( v_r \), aiming at maximizing, by example, metrics as the norm or the determinant, or the condition number of the resulting Fisher information matrix.

5 Kalman filter design and simulation examples

With reference to the model in equations (29) - (30) derived from the original system (5) - (6), assume to explicitly account for noise in the standard Kalman filtering framework, i.e. consider the system

\[
x_{k+1} = x_k + v_k + \omega_k \tag{64}
\]

\[
y_k = I_k^T x_k + \varepsilon_k \tag{65}
\]
where \( \omega_k \) and \( \varepsilon_k \) are zero mean state and output mutually independent disturbances with covariances

\[
\text{cov}(\omega_k) = E \left[ \omega_k \omega_k^\top \right] = Q_k \\
\text{cov}(\varepsilon_k) = E \left[ \varepsilon_k^2 \right] = R_k.
\]  

(66) \hspace{0.5cm} (67)

Denoting with \( \hat{x}_{k|k} \) the Kalman estimate at step \( k \) and with \( \hat{x}_{k+1|k} \) the model prediction, the localization Kalman filter results in

\[
\begin{align*}
\hat{x}_{k+1|k} &= \hat{x}_{k|k} + v_k \quad (68) \\
P_{k+1|k} &= P_{k|k} + Q_k \quad (69) \\
I_{k+1} &= I_k + v_{k+1} : I_0 = 0 \quad (70) \\
K &= \left( P_{k+1|k}^{-1} + I_{k+1} R_{k+1}^{-1} I_{k+1}^\top \right)^{-1} I_{k+1} R_{k+1}^{-1} \quad (71) \\
\hat{x}_{k+1|k+1} &= \hat{x}_{k+1|k} + K(\hat{y}_{k+1} - I_{k+1}^\top \hat{x}_{k+1|k}) \quad (72)
\end{align*}
\]

where \( P_{k+1|k} \) is the covariance of the prediction \( \hat{x}_{k+1|k} \) while

\[
\text{cov}(\hat{x}_{k+1|k+1}) = \left( P_{k+1|k}^{-1} + I_{k+1} R_{k+1}^{-1} I_{k+1}^\top \right)^{-1} \cdot (73)
\]

The proposed Kalman filter described in equations (68) - (73) for the current free case has been implemented and tested using inputs of the form described in equations (35) - (36). The simulation parameters relative to equations (35) - (36) and (68) - (73) are summarized in the following table:

| Parameter                  | Value                      | Dimension |
|----------------------------|----------------------------|-----------|
| \( \mathbf{x}_0 \)        | \((25, 25, 25)\)\top       | m         |
| \( \hat{\mathbf{x}}_0 \)  | \((125, 125, 125)\)\top   | m         |
| \((n_1, n_2, n_3)\)       | \((1, 2, 3)\)              | \(- - -\) |
| \( \omega \)              | \(10^{-2}\pi\)             | \(\text{rad/s}\) |
| \( A_i n_i \omega \) (for \(i = 1, 2, 3\)) | 0.5                        | \(\text{m/s}\) |
| Sampling Time              | \(10^{-2}\)                | s         |
| \( Q \)                   | \(10^{-2} I_{3 \times 3}\) | \(\text{m}^2\) |
| \( R \)                   | 1                          | \(\text{m}^2\) |

The resulting trajectories are depicted at different zoom levels in figure 1: the initial position of the vehicle is marked with a green * symbol (visible in the bottom plot). The vehicle trajectory is plotted in green while the Kalman estimate is plotted in red. The blue line is the one-step Kalman predicted position.

As for the case presented in section 4 in the presence of a constant and unknown current \( \mathbf{v}_r \), the state \( \mathbf{z} \) can be estimated with a Kalman filter. In particular, a numerical experiment is performed using the same agent velocity profile \( \mathbf{v}_r \) used in the examples presented in [5] and [3] namely \( \mathbf{v}_r = (2 \cos(t), -4 \sin(2t), \cos(t/2))\top \) (m/s). The target \( \mathbf{s} \) is \( \mathbf{s} = (2, 3, 1)\top \) (m), the current is assumed null,
As already noticed, the proposed solution allows to design a Kalman filter for state estimation on a system where all the system matrices \((A, B \text{ and } C(t))\) are not affected by measurement noise. This preserves the optimality of the Kalman filter as a state estimator in case of additive gaussian noise on the output and state equations. Yet the new output \(\hat{y}(t)\) in equations (28) and (53) (and in their discrete time counterparts) always depends on the very first measurement \(y(0)\). This dependency can impact on the robustness of the solution as a single bad measurement (as an outlier) at \(t = 0\) will affect the output for ever. A remedy to this issue can be found by periodically re-setting the initial measurement \(y(0)\) with \(y(t)\). In the discrete time case this would correspond to periodically mapping \(y_0 \rightarrow y_k\) as if the measurement had started at step \(k^*\) while the state estimate \(\hat{x}_{k|k}\) continues its update dynamics. A detailed analysis of this implementation detail goes beyond the scope of this paper and will not be addressed further, but it will be subject to future investigation.

6 Conclusions

The problem of single range based localization for the kinematics model of a 3D vehicle was addressed in this paper. The problem is relevant in several filed robotics applications, particularly in underwater scenarios where ranges are measured acoustically and alternative radio frequency based localization devices as GPS are not available. Single range based localization techniques allow to avoid using trilateration based devices such as long base line (LBL) transponders that are very demanding in terms of cost and deployment effort. The vehicle is assumed to be equipped with standard on board navigation sensors as a doppler velocity logger DVL and an attitude heading reference system AHRS allowing to access the linear and angular vehicle velocities as well as the system’s attitude, i.e. the rotation matrix \(^tR_B\) from body frame \(\{B\}\) to the inertial frame \(\{I\}\). The localization problem addressed is equivalent to the one presented in [3] and it explicitly accounts for the effects of a constant, but unknown, ocean current that is estimated together with the vehicle position. The proposed solution allows to address the observability analysis and the state estimation filter design on a linear time invariant state equation defined on \(\mathbb{R}^6\) with a time varying scalar output equation. In this respect the proposed solution resembles the one in [3] where the original problem was transformed in a linear time varying state equation defined on \(\mathbb{R}^6\) with a linear time invariant scalar output equation. Yet contrary to this previous solution, the state equation matrix \(A\) does not depend on the inverse of the output \(y(t)\) hence preserving the optimality of the Kalman filter in case of additive gaussian noise on the state and output equations. Moreover, the simple structure of the derived linear system for observability analysis allows to define straightforward necessary and sufficient observability conditions. The proposed solution can be applied in underwater cooperative navigation applications, sensor networks and source localization problems. Examp-
samples of Kalman estimation filters for single range localization are provided in the absence and in the presence of constant ocean currents.

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