Parameterized Inapproximability of Target Set Selection and Generalizations

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\textbf{Abstract.} In this paper, we consider the \textsc{Target Set Selection} problem: given a graph and a threshold value $\text{thr}(v)$ for any vertex $v$ of the graph, find a minimum size vertex-subset to “activate” s.t. all the vertices of the graph are activated at the end of the propagation process. A vertex $v$ is activated during the propagation process if at least $\text{thr}(v)$ of its neighbors are activated. This problem models several practical issues like faults in distributed networks or word-to-mouth recommendations in social networks. We show that for any functions $f$ and $\rho$ this problem cannot be approximated within a factor of $\rho(k)$ in $f(k) \cdot n^{O(1)}$ time, unless $\text{FPT} = \text{W}[\text{P}]$, even for restricted thresholds (namely constant and majority thresholds). We also study the cardinality constraint maximization and minimization versions of the problem for which we prove similar hardness results.

1 Introduction

Diffusion processes in graphs have been intensively studied \cite{1, 4, 6, 7, 14, 16, 21, 22}. One model to represent them is to define a \textit{propagation rule} and choose a subset of vertices that, according to the given rule, activates all or a fixed fraction of the vertices where initially all but the chosen vertices are inactive. This models problems such as the spread of influence or information in social networks via word-of-mouth recommendations, of diseases in populations, or of faults in distributed computing \cite{14, 16, 21}. One representative problem that appears in this context is the \textsc{Influence Maximization} problem introduced by Kempe et al. \cite{16}. Given a directed graph and an integer $k$, the task is to choose a vertex subset of size at most $k$ such that the number of activated vertices at the end of the propagation process is maximized. The authors show that the problem is polynomial-time $(\frac{\ln n}{\ln \ln n} + \varepsilon)$-approximable for any $\varepsilon > 0$ under some stochastic propagation rules, but \textsc{NP}-hard to approximate within a ratio of $n^{1-\varepsilon}$ for any $\varepsilon > 0$ for general propagation rules.
In this paper, we use the following deterministic propagation model. We are given an undirected graph, a threshold value $\text{thr}(v)$ associated to each vertex $v$, and the following propagation rule: a vertex becomes active if at least $\text{thr}(v)$ many neighbors of $v$ are active. The propagation process proceeds in several rounds and stops when no further vertex becomes active. Given this model, finding and activating a minimum-size vertex subset such that all the vertices become active is known as the Target Set Selection problem and was introduced by Chen [7].

Target Set Selection has been shown $\text{NP}$-hard even for bipartite graphs of bounded degree when all thresholds are at most two [7]. Moreover, the problem was shown to be hard to approximate in polynomial time within a ratio $O(2^{\log^{1-\varepsilon} n})$ for any $\varepsilon > 0$, even for constant degree graphs with thresholds at most two and for general graphs when the threshold of each vertex is half its degree (called majority thresholds) [7]. If the threshold of each vertex equals its degree (unanimity thresholds), then the problem is equivalent to the vertex cover problem [7] and, thus, admits a 2-approximation and is hard to approximate with a ratio better than 1.36 [11]. Concerning the parameterized complexity, the problem is shown to be $\text{W}[2]$-hard with respect to (w.r.t.) the solution size, even on bipartite graphs of diameter four with majority thresholds or thresholds at most two [19]. Furthermore, it is $\text{W}[1]$-hard w.r.t. each of the parameters “treewidth”, “cluster vertex deletion number”, and “pathwidth” [4, 9]. On the positive side, the problem becomes fixed-parameter tractable w.r.t. each of the single parameters “vertex cover number”, “feedback edge set size”, and “bandwidth” [9, 19]. If the input graph is complete, has a bounded cliquewidth, or has a bounded treewidth and bounded thresholds then the problem is polynomial-time solvable [4, 10, 19].

Motivated by the hardness of approximation and parameterized hardness we showed in previous work [3] that the cardinality constraint maximization version of Target Set Selection, that is to find a fixed number $k$ of vertices to activate such that the number of activated vertices at the end is maximum, is strongly inapproximable in fpt-time w.r.t. the parameter $k$, even for restricted thresholds. For the special case of unanimity thresholds, we showed that the problem is still inapproximable in polynomial time, but becomes $r(n)$-approximable in fpt-time w.r.t. the parameter $k$, for any strictly increasing function $r$.

Continuing this line of research, we study in this paper Target Set Selection and its variants where the parameter relates to the optimum value. This requires the special definition of “fpt cost approximation” since in parameterized problems the parameter is given which is not the case in optimization problems (see Section 2 for definitions). Fpt approximation algorithms were introduced by Cai and Huang [5], Chen et al. [8], Downey et al. [12], see also the survey of Marx [17]. Besides this technical difference observe that Target Set Selection can be seen as a special case of the previously considered problem, since activating all vertices is a special case of activating a given number of vertices. Strengthening the known inapproximability results, we first prove
in Section 3 that TARGET SET SELECTION is not fpt cost $\rho$-approximable, for any computable function $\rho$, unless FPT = W[P], even for majority and constant thresholds. Complementing our previous work, we also study in Section 4 the cardinality constraint maximization and minimization versions of TARGET SET SELECTION. We prove that these two problems are not fpt cost $\rho$-approximable, for any computable function $\rho$, unless FPT = W[1]. Due to space limitation, some proofs are deferred to a full version of the paper.

2 Preliminaries and basic observations

In this section, we provide basic backgrounds and notation used throughout this paper and define TARGET SET SELECTION. For details on parameterized complexity we refer to the monographs of Downey and Fellows [13], Flum and Grohe [15], Niedermeier [20]. For details on parameterized approximability we refer to the survey of Marx [17].

Graph terminology. Let $G = (V, E)$ be an undirected graph. For a subset $S \subseteq V$, $G[S]$ is the subgraph induced by $S$. The open neighborhood of a vertex $v \in V$ in $G$, denoted by $N_G(v)$, is the set of all neighbors of $v$ in $G$. The closed neighborhood of a vertex $v$ in $G$, denoted $N_G[v]$, is the set $N_G(v) \cup \{v\}$. The degree of a vertex $v$ is denoted by $\deg_G(v)$ and the maximum degree of the graph $G$ is denoted by $\Delta_G$. We skip the subscripts if $G$ is clear from the context.

Parameterized complexity. A parameterized problem $(I, k)$ is said fixed-parameter tractable (or in the class FPT) w.r.t. parameter $k$ if it can be solved exactly in $f(k) \cdot |I|^c$ time, where $f$ is any computable function and $c$ is a constant. The parameterized complexity hierarchy is composed of the classes FPT $\subseteq$ W[1] $\subseteq$ W[2] $\subseteq$ $\cdots$ $\subseteq$ W[P]. A W[1]-hard problem is not fixed-parameter tractable (unless FPT = W[1]) and one can prove the W[1]-hardness by means of a parameterized reduction from a W[1]-hard problem. Such a reduction between two parameterized problems $A_1$ and $A_2$ is a mapping of any instance $(I, k)$ of $A_1$ in $q(k) \cdot |I|^{O(1)}$ time (for some computable function $q$) into an instance $(I', k')$ for $A_2$ such that $(I, k) \in A_1 \iff (I', k') \in A_2$ and $k' \leq h(k)$ for some function $h$.

Parameterized approximation. An NP-optimization problem $Q$ is a tuple $(I, \text{Sol}, \text{val}, \text{goal})$, where $I$ is the set of instances, $\text{Sol}(I)$ is the set of feasible solutions for instance $I$, $\text{val}(I, S)$ is the value of a feasible solution $S$ of $I$, and $\text{goal}$ is either max or min. We assume that $\text{val}(I, S)$ is computable in polynomial time and that $|S|$ is polynomially bounded by $|I|$ i.e. $|S| \leq |I|^{O(1)}$.

Let $Q$ be an optimization problem and $\rho: \mathbb{N} \rightarrow \mathbb{R}$ be a function such that $\rho(k) \geq 1$ for every $k \geq 1$ and $k \cdot \rho(k)$ is nondecreasing (when $\text{goal} = \text{min}$) and $\frac{k}{\rho(k)}$ is unbounded and nondecreasing (when $\text{goal} = \text{max}$). The following definition was introduced by Chen et al. [8].

A decision algorithm $\mathcal{A}$ is an fpt cost $\rho$-approximation algorithm for $Q$ (when $\rho$ satisfies the previous conditions) if for every instance $I$ of $Q$ and integer $k$, with $\text{Sol}(I) \neq \emptyset$, its output satisfies the following conditions:
1. If \( \text{opt}(I) > k \) (when \( \text{goal} = \text{min} \)) or \( \text{opt}(I) < k \) (when \( \text{goal} = \text{max} \)), then \( A \) rejects \((I, k)\).

2. If \( k \geq \text{opt}(I) \cdot \rho(\text{opt}(I)) \) (when \( \text{goal} = \text{min} \)) or \( k \leq \frac{\text{opt}(I)}{\rho(\text{opt}(I))} \) (when \( \text{goal} = \text{max} \)), then \( A \) accepts \((I, k)\).

Moreover the running time of \( A \) on input \((I, k)\) is \( f(k) \cdot |I|^O(1) \). If such a decision algorithm \( A \) exists then \( Q \) is called fpt cost \( \rho \)-approximable.

The notion of a gap-reduction was introduced in [2] by Arora and Lund. We use in this paper a variant of this notion, called fpt gap-reduction.

**Definition 1 (fpt gap-reduction).** A problem \( A \) parameterized by \( k \) is called fpt gap-reducible to an optimization problem \( Q \) with gap \( \rho \) if for any instance \((I, k)\) of \( A \) we can construct an instance \( I' \) of \( Q \) in \( f(k) \cdot |I|^O(1) \) time while satisfying the following properties: (i) If \( I \) is a yes instance then \( \text{opt}(I') \leq \frac{g(k)}{\rho(\text{opt}(I))} \) (when \( \text{goal} = \text{min} \)) or \( \text{opt}(I') \geq g(k) \rho(\text{opt}(I)) \) (when \( \text{goal} = \text{max} \)). (ii) If \( I \) is a no instance then \( \text{opt}(I') > g(k) \) (when \( \text{goal} = \text{min} \)) or \( \text{opt}(I') < g(k) \) (when \( \text{goal} = \text{max} \)), for some function \( g \). The function \( \rho \) satisfies the aforementioned conditions.

The interest of the fpt gap-reduction is the following result that immediately follows from the previous definition:

**Lemma 1.** If a parameterized problem \( A \) is \( C \)-hard and fpt gap-reducible to an optimization problem \( Q \) with gap \( \rho \) then \( Q \) is not fpt cost \( \rho \)-approximable unless \( \text{FPT} = \mathcal{C} \) where \( \mathcal{C} \) is any class of the parameterized complexity hierarchy.

**Problem statement.** Let \( G = (V, E) \) be an undirected graph and let \( \text{thr} : V \to \mathbb{N} \) be a threshold function such that \( 1 \leq \text{thr}(v) \leq \deg(v), \forall v \in V \). The definition of Target Set Selection is based on the notion of “activation”. Let \( S \subseteq V \). Informally speaking, a vertex \( v \in V \) gets activated by \( S \) in the \( i \)th round if at least \( \text{thr}(v) \) of its neighbors are active after the previous round (where \( S \) are the vertices active in the \( 0 \)th round). Formally, for a vertex set \( S \), let \( A_{G, \text{thr}}^i(S) \) denote the set of vertices of \( G \) that are activated by \( S \) at the \( i \)th round, with \( A_{G, \text{thr}}^0(S) = S \) and \( A_{G, \text{thr}}^{i+1}(S) = A_{G, \text{thr}}^i(S) \cup \{ v \in V : |N(v) \cap A_{G, \text{thr}}^i(S)| \geq \text{thr}(v) \} \). For \( S \subseteq V \), the unique positive integer \( r \) with \( A_{G, \text{thr}}^{r-1}(S) \neq A_{G, \text{thr}}^r(S) = A_{G, \text{thr}}^{r+1}(S) \) is called the number \( r_G(S) \) of activation rounds. It is easy to see that \( r_G(S) \leq |V(G)| \) for all graphs \( G \). Furthermore, we call \( A_{G, \text{thr}}^r(S) = A_{G, \text{thr}}^* (S) \) the set of vertices that are activated by \( S \). If \( A_{G, \text{thr}}(S) = V \), then \( S \) is called a target set for \( G \). Target Set Selection is formally defined as follows.

**Target Set Selection**

**Input:** A graph \( G = (V, E) \) and a threshold function \( \text{thr} : V \to \mathbb{N} \).

**Output:** A target set for \( G \) of minimum cardinality.

We also consider the following cardinality constrained version.
Max Closed $k$-Influence

**Input:** A graph $G = (V, E)$, a threshold function $\text{thr}: V \to \mathbb{N}$, and an integer $k$.

**Output:** A subset $S \subseteq V$ with $|S| \leq k$ maximizing $|A_{G, \text{thr}}(S)|$.

The Max Open $k$-Influence problem asks for a set $S \subseteq V$ with $|S| \leq k$ such that $|A_{G, \text{thr}}(S) \setminus S|$ is maximum. We remark that this difference in the definition is important when considering the approximability of these problems. Finally, Min Closed $k$-Influence (resp. Min Open $k$-Influence) is also defined similarly, but one asks for a solution $S \subseteq V$ with $|S| = k$ such that $|A_{G, \text{thr}}(S)|$ is minimum (resp. $|A_{G, \text{thr}}(S) \setminus S|$ is minimum).

Directed edge gadget. We will use the directed edge gadget as used by Chen [7] throughout our work: A directed edge gadget from a vertex $u$ to another vertex $v$ consists of a 4-cycle $\{a, b, c, d\}$ such that $a$ and $u$ as well as $c$ and $v$ are adjacent. Moreover $\text{thr}(a) = \text{thr}(b) = \text{thr}(d) = 1$ and $\text{thr}(c) = 2$. The idea is that the vertices in the directed edge gadget become active if $u$ is activated but not if $v$ is activated. Hence, the activation process may go from $u$ to $v$ via the gadget but not in the reverse direction.

3 Parameterized inapproximability of Target Set Selection

Marx [18] showed that the Monotone Circuit Satisfiability problem admits no fpt cost $\rho$-approximation algorithm for any function $\rho$ unless FPT = W[P]. In this section we show that we can transfer this strong inapproximability result from Monotone Circuit Satisfiability to Target Set Selection.

Before defining Monotone Circuit Satisfiability, we recall the following notations. A monotone (boolean) circuit is a directed acyclic graph. The nodes with in-degree at least two are labeled with and or with or, the $n$ nodes with in-degree zero are input nodes, and due to the monotonicity there are no nodes with in-degree one (negation nodes in standard circuits). Furthermore, there is one node with out-degree zero, called the output node. For an assignment of the input nodes with true/false, the circuit is satisfied if the output node is evaluated (in the natural way) to true. The weight of an assignment is the number of input nodes assigned to true. We denote an assignment as a set $A \subseteq \{1, \ldots, n\}$ where $i \in A$ if and only if the $i^{th}$ input node is assigned to true. The Monotone Circuit Satisfiability problem is then defined as follows:

**Monotone Circuit Satisfiability**

**Input:** A monotone circuit $C$.

**Output:** A satisfying assignment of minimum weight, that is, a satisfying assignment with a minimum number of input nodes set to true.

By reducing Monotone Circuit Satisfiability to Target Set Selection in polynomial time such that there is a “one-to-one” correspondence between the solutions, we next show that the inapproximability result transfers to
TARGET SET SELECTION. First, we show one reduction working with general thresholds and then describe, using further gadgets, how to achieve constant or majority thresholds in our constructed instance.

3.1 General thresholds

As mentioned above, we will reduce from MONOTONE CIRCUIT SATISFIABILITY, and thus derive the same inapproximability result for TARGET SET SELECTION as for MONOTONE CIRCUIT SATISFIABILITY.

Theorem 1. TARGET SET SELECTION is not fpt cost \( \rho \)-approximable, for any computable function \( \rho \), unless \( \text{FPT} = \text{W}[P] \).

Proof. Let \( C \) be an instance of MONOTONE CIRCUIT SATISFIABILITY. We construct an instance of TARGET SET SELECTION as follows. Initialize \( G = (V, E) \) as a copy of the directed acyclic graph \( C \) where each directed edge is replaced by a directed edge gadget. We call a vertex in \( G \) an input vertex (resp. output vertex, and-vertex, or-vertex) if it corresponds to an input node (resp. output node, and-node, or-node). Next, for each and-node in \( C \) with in-degree \( d \) set the threshold of the corresponding and-vertex in \( G \) to \( d \) and for each or-vertex in \( G \) set the threshold to 1. Set the threshold of each input vertex in \( G \) to \( n + 1 \). Next, add \( n \) copies to \( G \) and “merge” all vertices corresponding to the same input node. This means, that for an input node \( v \) with an outgoing edge \((v, w)\) in \( C \) the graph \( G \) contains \( n + 1 \) vertices \( w_1, \ldots, w_{n+1} \) and \( n + 1 \) directed edges from \( v \) to \( w_i \), \( 1 \leq i \leq n + 1 \). Finally, add directed edges from each output vertex to each input vertex. This completes our construction (see Figure 1).

To complete the proof, it remains to show that

(i) for every satisfying assignment \( A \) for \( C \) there exists a target set of size \( |A| \) for \( G \), and

(ii) for every target set \( S \) for \( G \) there exists a satisfying assignment of size \( |S| \) for \( C \).
(i) Let $A \subseteq \{1, \ldots, n\}$ be a satisfying assignment for $C$. We show that the set $S$ of vertices of $G$ that correspond to the input nodes in $A$ form a target set. Clearly, $|S| = |A|$. First, observe that by construction, all the $n+1$ output vertices of $G$ become active. Hence, also all input vertices that are not in $S$ become active. Thus, all remaining vertices in $G$ are activated since $\text{thr}(v) \leq \deg(v)$ for all $v \in V$.

(ii) Let $S \subseteq V$ be a target set for $G$. First, observe that we can assume that $|S| < n$ since otherwise the satisfying assignment simply sets all input nodes to true. Next, observe that we can assume that $S$ is a subset of the input vertices. Indeed, since $G$ contains $n+1$ copies of the circuit (excluding the input vertices), there is at least one copy without vertices in $S$ and, hence, the output vertex in that copy becomes active solely because of the input vertices in $S$. Finally, assume by contradiction that the set of input nodes that correspond to the vertices in $S$ do not form a satisfying assignment. Hence, the output node of $C$ is evaluated to false. However, due to the construction, this implies that the vertices corresponding to the output node are not activated, contradicting that $S$ is a target set for $G$.

3.2 Restricted thresholds

In this subsection, we enhance the inapproximability results to variants of Target Set Selection with restricted threshold functions. To this end, we use the construction described in Lemma 2 of Nichterlein et al. [19] which transforms in polynomial time any instance $I = (G = (V, E), \text{thr})$ of Target Set Selection into a new instance $I' = (G' = (V', E'), \text{thr}')$ where $\text{thr}'$ is the majority function such that

(i) for every target set $S$ for $I$ there is a target set $S'$ for $I'$ with $|S'| \leq |S| + 1$, and

(ii) for every target set $S'$ for $I'$ there is a target set $S$ for $I$ with $|S| \leq |S'| - 1$.

Hence, the next corollary follows.

**Corollary 1.** Target Set Selection with majority thresholds is not fpt cost $\rho$-approximable, for any computable function $\rho$, unless $\text{FPT} = \text{W}[P]$.

Next, we show a similar statement for constant thresholds.

**Lemma 2.** Let $I = (G = (V, E), \text{thr})$ be an instance of Target Set Selection. Then, we can construct in polynomial time an instance $I' = (G' = (V', E'), \text{thr}')$ of Target Set Selection where $\text{thr}'(v) \leq 2$ for all $v \in V'$ and $G'$ is bipartite such that

(i) for every target set $S$ for $I$ there is a target set $S'$ for $I'$ with $|S'| = |S|$, and

(ii) for every target set $S'$ for $I'$ there is a target set $S$ for $I$ with $|S| \leq |S'|$.

Theorem 1 and Lemma 2 imply the following.

**Corollary 2.** Target Set Selection with thresholds at most two is not fpt cost $\rho$-approximable even on bipartite graphs, for any computable function $\rho$, unless $\text{FPT} = \text{W}[P]$.
4 Parameterized inapproximability of Max and Min $k$-Influence

We consider in this section the cardinality constraint maximization and minimization versions of Target Set Selection.

**Theorem 2.** MAX CLOSED $k$-INFLUENCE and MAX OPEN $k$-INFLUENCE are not fpt cost $\rho$-approximable even on bipartite graphs, for any computable function $\rho$, unless $\text{FPT} = \text{W}[1]$.

We remark that the proof of Theorem 2 shows a stronger result: Unless $\text{FPT} = \text{W}[1]$, there is no fpt cost $\rho$-approximation for MAX CLOSED $k$-INFLUENCE and MAX OPEN $k$-INFLUENCE, for any computable function $\rho$, even if the running time is of the form $f(k, \ell) \cdot n^{O(1)}$. Here $\ell$ is the cost-parameter passed as an argument to the algorithm, that is, $\ell$ indicates the number of activated vertices.

As the reductions behind Corollaries 1 and 2 are not fpt gap-reductions, we cannot use them to prove the same cost inapproximability results for MAX CLOSED $k$-INFLUENCE or MAX OPEN $k$-INFLUENCE with majority thresholds and thresholds at most two.

**Minimization variants.** In contrast with the maximization versions, we can show that the problems are polynomial-time solvable for unanimity thresholds.

**Proposition 1.** MIN OPEN $k$-INFLUENCE and MIN CLOSED $k$-INFLUENCE are solvable in polynomial time for unanimity thresholds.

The next result shows that MIN CLOSED $k$-INFLUENCE and MIN OPEN $k$-INFLUENCE are also computationally hard even for thresholds bounded by two. To this end, we consider the decision version of MIN CLOSED $k$-INFLUENCE (resp. MIN OPEN $k$-INFLUENCE) denoted by CLOSED $k$-INFLUENCE$_{\leq}$ (resp. OPEN $k$-INFLUENCE$_{\leq}$) and defined as follows: Given a graph $G = (V, E)$, a threshold function $\text{thr} : V \to \mathbb{N}$, and integers $k$ and $\ell$, determine whether there is a subset $S \subseteq V$, $|S| = k$ such that $|A_{G,\text{thr}}(S)| \leq \ell$ (resp. $|A_{G,\text{thr}}(S) \setminus S| \leq \ell$).

**Theorem 3.** CLOSED $k$-INFLUENCE$_{\leq}$ is $\text{W}[1]$-hard w.r.t. parameter $(k, \ell)$ even for threshold bounded by two and bipartite graphs. OPEN $k$-INFLUENCE$_{\leq}$ is NP-hard even for threshold bounded by two, bipartite graphs and $\ell = 0$.

We remark that the previous theorem rules out the possibility of any fixed-parameter algorithm with parameter $\ell$ for OPEN $k$-INFLUENCE$_{\leq}$ assuming $\text{P} \neq \text{NP}$. Moreover, due to its NP-hardness when $\ell = 0$, MIN OPEN $k$-INFLUENCE is not at all fpt cost approximable, unless $\text{P} = \text{NP}$.

In the following, we provide a final result regarding fpt cost approximation of MIN CLOSED $k$-INFLUENCE.

**Theorem 4.** MIN CLOSED $k$-INFLUENCE with thresholds at most two is not fpt cost $\rho$-approximable even on bipartite graphs, for any computable function $\rho$, unless $\text{FPT} = \text{W}[1]$.

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Proof. We provide a fpt gap-reduction with gap $\rho$ from \textsc{Independent Set} to \textsc{Min Closed $k$-Influence}. Given an instance $(G = (V, E), k)$ of \textsc{Independent Set}, we construct an instance $(G' = (V', E'), k')$ of \textsc{Min Closed $k$-Influence} by considering the incidence graph, that is $G'$ is a bipartite graph with two vertex sets $V$ and $E$ and for each edge $e = uv \in E$, there is $ue, ve \in E'$. We define $\text{thr}(u) = 1, \forall u \in V$ and $\text{thr}(e) = 2, \forall e \in E$. We choose the function $h$ such that $h(k)$ is an integer and $k + h(k) + 1 \geq k\rho(k)$. Then, we add $h(k)$ additional vertices $F$ of threshold 1 in $G'$ and a complete bipartite graph between $E$ and $F$. Define $k' = k, g(k) = k + h(k) + 1$. If $G$ contains an independent set of size at least $k$ then, by activating the same $k$ vertices in $G'$, we obtain a solution that activates no more vertex in $G'$ and thus $\text{opt}(I') = k \leq \frac{g(k)}{\rho(k)}.$

If there is no independent set of size $k$, if one activate only two vertices from $F$, it will activate the whole vertex set $E$ on the next step, and then the whole graph. Moreover, activating a vertex from the vertex set $E$ will also activate the whole set $E$ on the next step, and then the whole graph. Finally, activating $k$ vertices of $V$ will activate at least one vertex of $E$ since there is no independent set of size $k$. Note that activating $k - 1$ vertices from $V$ and 1 from $F$ will result not be better since vertices of $F$ are connected to all vertices of $E$. Therefore, $\text{opt}(I') \geq k + h(k) + 1 = g(k)$.

The result follows from Lemma 1 together with the $\text{W}[1]$-hardness of \textsc{Independent Set} [13].

\[\square\]

5 Conclusion

Despite the variety of our intractability results, some questions remains open. Can \textsc{Max Closed $k$-Influence} and \textsc{Max Open $k$-Influence} be fpt cost approximable for constant or majority thresholds? We believe that these problems remain hard, but the classical gadgets used to simulate these thresholds changes does not work for this type of approximation. Similarly, can \textsc{Min Closed $k$-Influence} be fpt cost approximable for majority thresholds?

Finally, the dual problem of \textsc{Target Set Selection} (i.e. find a target set of size at most $|V| - k$) seems unexplored. Using the fact that \textsc{Target Set Selection} with unanimity thresholds is exactly Vertex Cover, we know that the dual problem is therefore $\text{W}[1]$-hard, even with unanimity thresholds. But it is still the case for constant or majority thresholds? Moreover, is the dual of \textsc{Target Set Selection} fpt cost approximable?

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