EFFICIENT, ADAPTIVE CROSS-VALIDATION FOR TUNING AND COMPARING MODELS, WITH APPLICATION TO DRUG DISCOVERY

BY HUI SHEN, WILLIAM J. WELCH AND JACQUELINE M. HUGHES-OLIVER

University of British Columbia, University of British Columbia and North Carolina State University

Cross-validation (CV) is widely used for tuning a model with respect to user-selected parameters and for selecting a “best” model. For example, the method of $k$-nearest neighbors requires the user to choose $k$, the number of neighbors, and a neural network has several tuning parameters controlling the network complexity. Once such parameters are optimized for a particular data set, the next step is often to compare the various optimized models and choose the method with the best predictive performance. Both tuning and model selection boil down to comparing models, either across different values of the tuning parameters or across different classes of statistical models and/or sets of explanatory variables. For multiple large sets of data, like the PubChem drug discovery cheminformatics data which motivated this work, reliable CV comparisons are computationally demanding, or even infeasible. In this paper we develop an efficient sequential methodology for model comparison based on CV. It also takes into account the randomness in CV. The number of models is reduced via an adaptive, multiplicity-adjusted sequential algorithm, where poor performers are quickly eliminated. By exploiting matching of individual observations, it is sometimes even possible to establish the statistically significant inferiority of some models with just one execution of CV.

1. Introduction. The application area that motivated this research illustrates the enormous computational burden that can occur when cross-validation (CV) is used to tune and select statistical models. Our Exploratory Center for Cheminformatics Research, funded by the National Institutes of Health Roadmap for Medical Research, is comparing statistical modeling methods on assay data from PubChem (http://pubchem.ncbi.nlm.nih.gov). For a given assay, activity (the response variable) against a particular biological target is measured for thousands or tens of thousands of drug-like molecules. Several high-dimensional sets of chemical descriptors (explanatory variables) are available to characterize the chemical properties of the molecules. A statistical model attempts to relate biological activity to the chemical descriptors as part of drug discovery. Currently, for each assay,
the web-based Cheminformatics Modeling Laboratory or ChemModLab [Hughes-Oliver et al. (2011)] compares, via CV, 16 statistical methods, many of which are computationally demanding, and five candidate sets of descriptor variables. Thus, $16 \times 5 = 80$ modeling strategies are assessed and compared on data sets with thousands of observations and high-dimensional explanatory variables.

Moreover, ideally each of these 80 strategies should be tuned with respect to one or more user-selected parameters, greatly increasing the number of candidate models to be compared. For example, a neural network has several user-defined tuning parameters controlling the network complexity, such as the number of hidden units and a decay parameter. If many sets of values for the tuning parameters are tried, potentially hundreds or thousands of computationa```
available from repeated data splits are used to perform a multiplicity-adjusted statistical test to eliminate all candidate models that are inferior to at least one other. Only those models that survive move on to the next stage and have a further CV performed to increase the test power based on a new, common data split. In this way, during model tuning, very poor settings of the tuning parameters are quickly dismissed and computational effort is concentrated on the best settings. The search terminates when one setting emerges as the winner, or when the differences in performance between the surviving settings are practically unimportant with some statistical confidence. A similar approach is used to compare optimized models. In the PubChem application there will be one optimized model for each statistical modeling strategy, that is, a class of models such as $k$-nearest neighbors with one of the available descriptor sets. It is also possible to combine tuning with comparison across optimized models in one dynamic search.

Second, we develop more efficient tests for comparing models. This extends the idea of matching by using the same data splits across CV analyses [e.g., Dietterich (1998)]. By matching at the level of individual observations rather than data split, moderate differences in performance between models can sometimes be detected with just one set of CV analyses from one data split. Thus, poor performers are potentially eliminated with a minimum of computing.

Overall, the aim of this article is to develop a sequential approach for comprehensive and reliable model tuning and selection via CV. In particular, for the PubChem applications, users of ChemModLab will have automatic comparison of a vast number of tuned modeling strategies, with a reasonable turn-around time.

Related to our sequential tests via CV, Maron and Moore (1997) developed a “racing” algorithm to test a set of models in parallel. The algorithm sequentially increases data points to build and test candidate models before using all of the data. In their paper, leave-one-out CV was used to compute the prediction error. In contrast, our algorithms use all the data points at all stages, 10-fold CV is implemented to estimate the prediction error, and computational speed-up is achieved by reducing the number of models.

The paper is organized as follows. In Section 2 we describe a typical PubChem data set and the performance assessment measures relevant to the application. In Section 3 we illustrate that there may be substantial variation in CV performance estimates from one random data split to another, requiring multiple data splits for reliable comparison. Section 4 describes three data-adaptive algorithms for sequentially comparing models. Whereas Section 4 is focused on tuning a given modeling strategy, that is, a given statistical method and set of data, Section 5 considers tuning and comparisons across qualitatively different modeling strategies, that is, different types of statistical models and/or different explanatory variable sets. The PubChem data set is used throughout for illustration. Finally, some conclusions are presented in Section 6.
2. PubChem AID362 data and assessment measures. ChemModLab [Hughes-Oliver et al. (2011)] catalogs the data for five assays: AID348, AID362, AID364, AID371 and AID377. (“AID” stands for “Assay ID.”) In this paper we will focus on AID362, a formylpeptide receptor ligand binding assay that was conducted by the New Mexico Molecular Libraries Screening Center; the same CV comparison methodologies would be applied independently to other assays in PubChem.

AID362 has assay data for 4,275 molecules. Various responses are available, but here we work with a binary inactive/active (0/1) measure. Of the 4,275 molecules, only 60 were assayed to be active. Via computational chemistry, ChemModLab generates five sets of descriptor (explanatory) variables: Burden numbers, pharmacophore fingerprints, atom pairs, fragment fingerprints and Carhart atom pairs, with 24, 121, 395, 597 and 1,578 variables, respectively.

The purpose of building a statistical model here is to predict the AID362 inactive/active assay response from the descriptor variables. Note that the descriptor variables are produced by computational chemistry. Thus, it is feasible to compute them cheaply for vast numbers of compounds in a chemical library or even in a virtual library of chemical formulas for molecules that have not yet been synthesized.

The typical rarity of active compounds and the aim of identifying a small number of promising compounds in a large library means that special predictive performance measures have been developed for modeling in drug discovery. Misclassification rate, often used for a binary response, is not appropriate, as even the useless, null model that always classifies as “inactive” will have a high accuracy rate when active molecules are so rare. The objective is more to rank compounds in terms of their probability of activity, so that a sample of the desired size of the most promising compounds can be chosen from a library.

A widely used criterion is a simple function of the number of hits found, \( h_{300} \), among 300 compounds selected using a predictive model. Specifically, suppose a predictive model generates \( \hat{p}_i \), the probability that compound \( i \) among \( N \) unaassayed compounds is active \( (i = 1, \ldots, N) \). We then order the compound indices via the permutation \( \pi \) such that \( \hat{p}_{\pi(1)} \geq \cdots \geq \hat{p}_{\pi(N)} \). Suppose first there are no ties. The 300 compounds indexed by \( \pi(1), \ldots, \pi(300) \) are selected for assay, and \( h_{300} \) is simply the number of actives (hits) found among them. In general, if \( \hat{p}_{\pi(300)} \) ties with the \( a + b \) estimated probabilities \( \hat{p}_{\pi(300-a+1)}, \ldots, \hat{p}_{\pi(300+b)} \) for \( a \geq 1 \) and \( b \geq 0 \), then \( h_{300} \) is defined as

\[
(1) \quad h_{300} = h_{300-a} + \frac{a}{a+b} h_{\text{tie}}.
\]
where $h_{300-a}$ and $h_{tie}$ are the number of hits found among the compounds with indices $\pi(1), \ldots, \pi(300 - a)$ and $\pi(300 - a + 1), \ldots, \pi(300 + b)$, respectively. This is the expected number of hits if $a$ compounds are randomly selected from the $a + b$ with tied probabilities to make a total of 300 selected. No ties for $\hat{p}_{\pi(300)}$ is just a special case of (1) with $a = 1$ and $b = 0$.

Initial enhancement (IE), used, for example, by Hughes-Oliver et al. (2011), is just $(h_{300}/300)/r$, where $r$ is the activity rate in the entire collection of $N$ compounds. Thus, it measures the rate of finding actives among the 300 chosen compounds relative to the expected rate under random selection. A good model should have IE values much larger than 1. As IE is just a linearly increasing function of $h_{300}$, the two criteria are equivalent, and we use the simpler $h_{300}$ in this article. Users concerned about the arbitrariness of selecting 300 compounds may prefer the average hit rate (AHR) proposed by Wang (2005), which averages performance over all selection sizes but favors models which rank active compounds ahead of inactive compounds in terms of $\hat{p}_i$. Algorithms 1 and 3 in Section 4 could be applied directly to AHR without modification.

In defining the assessment measure $h_{300}$, we have assumed there is a training data set to build a model and a further independent test set of $N$ compounds available to assess it. This article is concerned with CV, however, where the same $n$ observations are used for training and for testing. Under 10-fold CV, for instance, when a particular data fold is removed to serve as test data, the model fitted to the remaining data generates the $\hat{p}_i$ values for the compounds in that fold. After cycling through all 10 folds, the $\hat{p}_i$ values are put together so that there is a $\hat{p}_i$ for all $n$ compounds. We then define $h_{300}$ (or an alternative criterion) exactly as above except that we choose 300 compounds from the $n \geq 300$ instead of from an independent set of size $N$.

3. Variation in cross-validation. We now demonstrate that there can be substantial variation in the performance estimates from 10-fold CV from one random split of the data to another, potentially requiring multiple splits for reliable model tuning or selection. For illustration, the PubChem AID362 assay data will be modeled using a neural network (NN) [see, e.g., Ripley (1996)] with one hidden layer and a variation of Burden numbers [Burden (1989)] as the descriptor set. For the AID362 assay, there are 60 active compounds among 4,275 molecules, and the Burden number descriptor set has 24 variables.

We will tune two important parameters of the NN: the number of units in the hidden layer, which controls the size or complexity of the network, and a decay parameter, where smaller values shrink the network weights less and lead again to a more complex network. In this tuning study, size takes the values 5, 7 and 9, and decay takes the values 0.1, 0.01 and 0.001. Thus, tuning will select among $3 \times 3 = 9$ models generated by all combinations of the two tuning parameters.

For each model, 10-fold CV is run for 100 random splits of the data, and the histograms in Figure 1 show the estimated distributions of the $h_{300}$ assessment.
FIG. 1. Histograms showing the distribution of $h_{300}$ values from 10-fold CV across 100 data splits for neural networks with different values of size and decay, and Burden numbers as the descriptor set.

measure defined in (1). We can see that there are considerable differences between the $h_{300}$ distributions across the tuning parameters values considered, that is, tuning is important. There is also considerable variation within a fixed set of tuning parameter values. For example, for size = 5 and decay = 0.01, which is one of the better performing models, $h_{300}$ ranges from 26 to 37. We will take the population mean performance over a large number of repeated cross-validations as a reliable measure of performance, reliable in the sense that random cross-validation varia-
Table 1 displays the observed sample means of $h_{300}$ with their standard errors. Models 2, 5, 6, 8 and 9 have better sample means than models 1, 3, 4 and 7. Moreover, the standard errors are fairly small relative to the differences between the sample means across these two groups, suggesting that the weaker performers could be dismissed with fewer than 100 random data splits, whereas finding the best parameter values among the better models will take considerable work (though perhaps not requiring 100 random data splits). This is the basic idea underlying the adaptive algorithms of Section 4.

Such a comparison should take into account that data split would naturally be a blocking factor. Every time a random data split is generated, all models under consideration are assessed via CV using this same split. Thus, the 100 data splits leading to the data in Figure 1 are 100 blocks. Figure 2 shows the results for five blocks, with each line representing one split. The approximate parallelism of the
curves indicates that including split as a blocking factor will lead to more powerful comparisons. Figure 2 also suggests that comparing models based on just one split may lead to a biased estimator of performance. For each curve, suppose we select the model (set of tuning parameter values) with the largest observed value of $h_{300}$. We note first that, probably due to selection bias, the $h_{300}$ value of the winning model tends to be in the upper tail of its distribution in Figure 1. Second, for the fifth split, suboptimal model 3 has the best value of $h_{300}$. Thus, there is a need for multiple splits for reliable assessment and comparison.

4. Algorithms for adaptive model search via sequential CV.

4.1. Algorithm 1 (data splits as blocks). Suppose there are $m$ models to be compared. For much of this article, we will be comparing $m$ sets of values for the tuning parameters of a given type of statistical modeling method, in the context of a fixed descriptor (explanatory variable) set. Comparisons across qualitatively different statistical models and/or different sets of explanatory variables are also possible, however (Section 5). The algorithm will attempt to remove models sequentially until $m$ is reduced to 1.

At each iteration, a new random data split is created for CV, and 10-fold (or $v$-fold in general) CV estimates of performance are computed for the surviving models. For each model, CV requires 10 model fits for the new split. Thus, regular CV is applied; the various algorithms to be described are efficient by reducing the number of times such a regular CV analysis has to be performed.

Specifically, suppose there are $m$ surviving models, and results from running 10-fold CV are available for $s \geq 2$ random splits. The assessment measure is computed for every model and split. We will use $h_{300}$ in (1), but for this first version of the algorithm any user-defined measure could be employed, for example, the average hit rate in Section 2 or, for a continuous response, the empirical predictive mean squared error. In general, $y_{ij}$ will denote the CV assessment measure for model $i$ and data split $j$.

If a randomly chosen split is applied across all models, split is a blocking factor, and we can model $y_{ij}$ as generated by

$$Y_{ij} = \mu + \tau_i + \beta_j + \varepsilon_{ij} \quad (i = 1, \ldots, m; j = 1, \ldots, s),$$

where $\mu$ is an overall effect, $\tau_i$ is the effect of model $i$, $\beta_j$ is the effect of split $j$, and $\varepsilon_{ij}$ for $i = 1, \ldots, m$ and $j = 1, \ldots, s$ are random errors, assumed to have independent normal distributions with mean 0 and variance $\sigma^2$. This is the model for a randomized block design, though we point out that randomization within a block, for example, executing the analyses for the $m$ models in a random order, has no relevance for such a “computer experiment.”

We want to test the hypotheses

$$H_0 : \tau_i = \tau_i' \; \text{versus} \; H_1 : \tau_i \neq \tau_i'.$$
for all \( i \neq i' \). For a particular pair of models indexed by \( i \) and \( i' \), rejecting \( H_0 \) in favor of \( H_1 \) at some significance level implies that one of the models may be eliminated as inferior to the other. After removing all such dominated models, at the next iteration, further CV computational effort will be concentrated on the surviving models.

At least initially, \( m \) may be large, and a multiplicity-adjusted test is desirable. Tukey’s test [Dean and Voss (1999), Chapter 4, Montgomery (1997), Chapter 3] is a common choice for such multiple comparisons, and we adopt it throughout. Other tests for multiple comparisons could be applied, such as Fisher’s least significant difference test or Duncan’s multiple range test, etc. [Montgomery (1997), Chapter 3]. Let

\[
\bar{y}_i = \frac{1}{s} \sum_{j=1}^{s} y_{ij}
\]

(2)

denote the sample mean performance over the \( s \) splits for model \( i \) (\( i = 1, \ldots, m \)).

For any \( i \neq i' \), the null hypothesis \( H_0 \) is rejected in favor of \( H_1 \) at level \( \alpha \) if

\[
|\bar{y}_i - \bar{y}_{i'}| > T_\alpha(m, s),
\]

where

\[
T_\alpha(m, s) = q_\alpha(m, (m-1)(s-1)) \sqrt{\frac{\text{MSE}(m, s)}{s}}
\]

(3)

is the Tukey value, \( q_\alpha(m, (m-1)(s-1)) \) is the studentized range statistic with \( m \) and \( (m-1)(s-1) \) degrees of freedom, and \( \text{MSE}(m, s) \) is the mean square for error under a randomized-block analysis of variance with \( m \) models (treatments) and \( s \) splits (blocks). A set of simultaneous 100\( (1 - \alpha) \) percent confidence intervals for all pairwise differences \( \tau_i - \tau_{i'} \) for \( i \neq i' \) is given by

\[
\tau_i - \tau_{i'} \in (\bar{y}_i - \bar{y}_{i'} \pm T_\alpha(m, s)).
\]

(4)

The properties of statistical tests in analysis of variance models in general are often justified via randomization [e.g., Kempthorne (1952, 1955)]. As already noted, randomization of models to a split (block) is irrelevant here, and it is questionable whether the nominal significance level \( \alpha \) is actually achieved under the null hypothesis. In any case, as the algorithm iterates and more blocks are added, a sequence of tests is performed. Even if each stage has the correct significance level for removing a model when it is not inferior, the entire procedure would not. Overall, then, \( \alpha \) is best viewed as controlling a greedy algorithm, where larger values would remove models more aggressively, and the gain in computational speed is accompanied by more risk of converging to a suboptimal model. We use \( \alpha = 0.05 \).
1. Let \( m \) be the number of candidate models. Set \( s = 1 \) and make a random split of the data. Compute the CV performance measures \( y_{i1} \) for \( i = 1, \ldots, m \).

2. Do the following steps while \( m > 1 \) and \( s < S \).
   
   (a) Replace \( s \) by \( s+1 \) and compute the CV performance measure \( y_{is} \) for \( i = 1, \ldots, m \).
   
   (b) Compute \( \tilde{y}_i \) from equation (2) for \( i = 1, \ldots, m \).
   
   (c) Rank the \( \tilde{y}_i \) such that \( \tilde{y}_{(1)} \geq \tilde{y}_{(2)} \geq \ldots \geq \tilde{y}_{(m)} \).
   
   (d) Compute the Tukey value \( T_a(m, s) \) in equation (3).
   
   (e) Let \( m^* \) be the largest value of \( i \) such that \( \tilde{y}_{(1)} - \tilde{y}_{(i)} < T_a(m, s) \). This is the number of models surviving the Tukey test.
   
   (f) Replace \( m \) with \( m^* \). The models surviving to the next iteration, i.e., those leading to \( \tilde{y}_{(1)}, \ldots, \tilde{y}_{(m^*)} \) in Step 2c, are renumbered \( 1, \ldots, m^* \).

FIG. 3. Adaptive model search via sequential CV (Algorithm 1: iterate until one model is left or a maximum of \( S \) data splits has been performed).

throughout for empirical demonstrations and compare the solutions found with more exhaustive searches.

Figure 3 gives pseudo code for the above sequential algorithm. It iterates until only one model is left, subject to a maximum of \( S \) random data splits and hence \( S \) CV analyses for any model. We use \( S = 100 \) hereafter. Note that this algorithm needs at least two executions of CV for each initial model from two random data splits.

For illustration, we revisit the PubChem AID362 example in Section 3, where the descriptor set is formed from Burden numbers, and the problem is to tune the parameters decay and size for a neural network model. The nine candidate models, that is, the nine combinations of decay and size values, were given in Table 1.

Table 2 shows the results of applying Algorithm 1 to this example. After \( s = 2 \) splits, the average \( h_{300} \) values for the nine models, \( \bar{y}_1, \ldots, \bar{y}_9 \), are

\[
17.5, 33.0, 27.0, 17.0, 30.0, 28.5, 16.5, 31.5, 29.0
\]

MSE(9, 2) = 3.39, and the Tukey value is 7.51 for significance level \( \alpha = 0.05 \). Since \( \bar{y}_{2} - \bar{y}_{i} > 7.51 \) for \( i = 1, 4 \) and 7, these three models are dismissed. Recall from Table 1 that they are indeed the worst when averaged over 100 splits, but the sequential algorithm eliminates them after just two CV splits. Hence, in Table 2, only models 2, 3, 5, 6, 8 and 9 survive the second split and are included for a third round of CV based on another split. After five splits, model 3 is removed. Models 5, 6 and 8 are removed after 58, 69 and 70 splits, respectively. The two remaining models, 2 and 9, are still in contention when the algorithm stops due to restricting the computational effort to 100 splits. From the average \( h_{300} \) values given in Table 1, we know that these two models are very similar in performance,
Algorithm 1 applied to tuning the values of size and decay for a neural network for the PubChem AID362 assay data with Burden numbers as the descriptor set. The models surviving after each split are denoted by a check mark.

| Number of splits | Neural network model |
|------------------|----------------------|
|                  | 1  | 2  | 3  | 4  | 5  | 6  | 7  | 8  | 9  |
| 0                | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  |
| 2                | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  |
| 3                | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  |
| 4                | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  |
| 5                | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  |
| 57               | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  |
| 58               | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  |
| 68               | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  |
| 69               | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  |
| 70               | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  | ✓  |

and are hard to distinguish. This motivates Algorithm 3 in Section 4.3, but next we improve Algorithm 1.

4.2. Algorithm 2 (observations as blocks). Algorithm 1 in Section 4.1 needs at least two CV data splits for every one of the $m$ models, which may be computationally expensive if $m$ is large. We now describe another multiplicity-adjusted test, aimed at eliminating bad models after only one CV data split.

Unlike Algorithm 1, the revised algorithm is applicable only to an assessment measure that is a sum or average of contributions from individual observations. The criterion $h_{300}$ in (1) is of this form, and we continue to use it, but we note that only the active compounds in the data set can make a nonzero contribution to $h_{300}$, and it is sufficient to consider them only. Specifically, suppose there are $A \geq 2$ active compounds in the data set ($A = 60$ for the AID362 assay). For any given model, its CV analysis leads to estimated probabilities of activity $\hat{p}_{\pi(1)} \geq \cdots \geq \hat{p}_{\pi(n)}$ for the $n$ compounds in the data set. We can write

$$h_{300} = \sum_{j=1}^{A} y_j^*,$$
where $y_j^*$ is the contribution from active compound $j$. From the definition of $h_{300}$ in (1),

$$y_j^* = \begin{cases} 
1, & \text{if active compound } j \text{ is one of the first} \\
\frac{a}{a+b}, & \text{if active compound } j \text{ appears among the} \\
0, & \text{otherwise.}
\end{cases}$$

((5) Recall that $\hat{p}_{\pi(300)}$ ties with the $a+b$ estimated probabilities $\hat{p}_{\pi(300-a+1)}, \ldots, \hat{p}_{\pi(300+b)}$ with $a \geq 1$ and $b \geq 0$, which includes no ties if $a = 1$ and $b = 0$.)

For example, suppose a CV analysis leads to estimated probabilities of activity $\hat{p}_{\pi(1)} \geq \ldots \geq \hat{p}_{\pi(n)}$ such that $\hat{p}_{\pi(300)}$ has the eight ties $\hat{p}_{\pi(298)}, \ldots, \hat{p}_{\pi(305)}$.

We now consider CV to compare $m$ models based on one common random data split. Let $y_{ij}^*$ be the contribution of active compound $j$ to $h_{300}$ for model $i$, for $i = 1, \ldots, m$ and $j = 1, \ldots, A$. A multiplicity-adjusted test parallels that in Section 4.1. In the randomized-block analysis, the blocks are now the $A$ active compounds rather than data splits (there is only one). If a randomly chosen split is applied across all models, we can model $y_{ij}^*$ as generated by

$$Y_{ij}^* = \mu^* + \tau_i^* + \beta_j^* + \epsilon_{ij}^* \quad (i = 1, \ldots, m; j = 1, \ldots, A),$$

where $\mu^*$ is an overall effect, $\tau_i^*$ is the effect of model $i$, $\beta_j^*$ is the effect of active compound $j$, and the $\epsilon_{ij}^*$ are random errors, assumed to have independent normal distributions with mean 0 and variance $\sigma^*^2$. Similarly, the Tukey value in (3) is replaced by

$$T_{\alpha}(m, A) = q_{\alpha}(m, (m - 1)(A - 1)) \sqrt{\frac{\text{MSE}(m, A)}{A}},$$

where the studentized range statistic $q$ has degrees of freedom $m$ and $(m - 1)(A - 1)$. Analogous hypothesis tests eliminate all models significantly different from the one with the best observed performance.

If $s \geq 2$ data splits have been made, we could define blocks in terms of active compounds and data splits, that is, the number of blocks would be $sA$. Some experimentation indicates that Algorithm 1 in Section 4.1 eliminates inferior models faster, however, for $s \geq 2$. Thus, for Algorithm 2 we use the Tukey test based on active compounds as blocks only for the first data split. After very poor models are
Algorithm 2 applied to tuning a neural network (NN) for the PubChem AID362 assay data with Burden numbers as the descriptor set. NN sizes of 5, 7 and 9 are denoted by small, medium and large plotting symbols, respectively, and decay values of 0.001, 0.01 and 0.1 are denoted by ▽, ◦ and △, respectively. The two models surviving after 100 splits are connected with dashed lines.

eliminated, a second split is made and the data-adaptive search proceeds for the surviving models as in Section 4.1 with \( s \geq 2 \) splits as blocks.

We now revisit the example of tuning a neural network in Section 4.1 (the results for Algorithm 1 were presented in Table 2). Figure 4 depicts Algorithm 2’s progress, plotting \( h_{300} \) versus split. After running one split of 10-fold CV, the model with size = 5 and decay = 0.01 has the largest \( h_{300} \) value. The vertical line drawn down from this value has length \( T_\alpha(m, A) \), where \( m = 9 \) and \( A = 60 \). It is based on Tukey’s test with the 60 active compounds as blocks. The \( h_{300} \) values for models 1, 4 and 7 fall below this line and they are eliminated with one CV split. For 2, 3, … splits, \( \bar{y}_i \), the average of \( h_{300} \) over the splits, is plotted for the surviving models, and the vertical lines have length \( T_\alpha(m, s) \), where \( m \) is the number of models surviving to \( s \) splits. It is seen that after 2, 3 or 4 splits of CV, no further models are eliminated. After 5 splits, model 3 is dismissed, and after 9 splits models 2, 5, 6, 8 and 9 still survive. The two models with the largest \( h_{300} \) averages, models 2 and 9, are connected with dashed lines in Figure 4. These models are still competitors after 100 splits of CV. The vertical line drawn at 100 splits is very short; nonetheless, these models are so close in performance that they cannot be distinguished. Again, this motivates Algorithm 3.

4.3. Algorithm 3 (modified stopping criterion). As has already been illustrated, if the predictive performances for several candidate models are very similar, it can take many data splits and CV analyses to distinguish them. Particularly for model tuning, it would be more efficient to modify the stopping criterion so that
the algorithm stops once it is clear that the current leading performer cannot be beaten by a practically important amount.

We implement such a stopping criterion via the confidence intervals in (4). Again, rank the \( m > 1 \) models surviving at any iteration in terms of their average predictive performances, that is, \( \bar{y}(1) \geq \bar{y}(2) \geq \cdots \geq \bar{y}(m) \). Notationally, we will use \( s \) (number of splits) for the number of blocks in these averages, but the same method can be applied with observations as blocks as in Section 4.2. From (4),

\[
\tau(i) - \tau(1) \in (\tilde{y}(i) - \tilde{y}(1). \pm T_{\alpha}(m, s)) \quad \text{for } i = 2, \ldots, m.
\]

At some confidence level, we want to be sure that \( \tau(i) - \tau(1) < p_0 \) for all \( i = 2, \ldots, m \), where \( p_0 \) is a given practically insignificant performance difference. Thus, to stop with the model giving \( \tilde{y}(1) \) declared as the winner, \( \tilde{y}(i) - \tilde{y}(1) + T_{\alpha}(m, s) < p_0 \) for all \( i = 2, \ldots, m \). As the \( \tilde{y}(i) \) are nonincreasing with \( i \), the revised stopping criterion is simply

\[
\tilde{y}(2) - \tilde{y}(1) + T_{\alpha}(m, s) < p_0.
\]

For the example of tuning a neural network for the AID362 assay data and Burden number descriptors, the values of \( \tilde{y}(2) - \tilde{y}(1) + T_{\alpha}(m, s) \) in (6) for data splits 1–38 are as follows:

\[10.59, 6.96, 5.08, 3.16, 3.27, 2.60, 2.14, 2.20, 1.67, \ldots, 1.05, 0.91.\]

(The hybrid observations/splits as blocks algorithm of Section 4.2 is being used here.) If we take \( p_0 = 1 \) as the practically insignificant performance difference, the algorithm stops after 38 splits of 10-fold CV, with surviving models 2, 5, 6, 8 and 9. Model 2 with size = 5 and decay = 0.01 would be declared the “tuned” model for practical purposes. If we set \( p_0 = 2 \), the algorithm stops after just nine splits. Models 2, 5, 6, 8 and 9 are again the survivors, and again model 2 is declared the winner for the neural networks/Burden numbers modeling strategy. Figure 5 illustrates the iterations of the algorithm. In particular, the vertical lines shown to the right of the performance averages for 8, 9, 37 and 38 splits start at \( \tilde{y}(2) \) and have length \( T_{\alpha}(m, s) \). If they extend less than \( p_0 \) past \( \tilde{y}(1) \) [i.e., \( \tilde{y}(2) + T_{\alpha}(m, s) < \tilde{y}(1) + p_0 \)], then the revised stopping criterion (6) is satisfied.

Recall that when we try to establish the one winning model via Algorithms 1 or 2, 100 data splits and CV analyses are insufficient to separate models 2 and 9. Therefore, the modified stopping criterion saves considerable computing time here.

5. Comparing statistical methods or explanatory variable sets. Recall that Section 1 described 80 statistical methods/descriptor set modeling strategies compared by ChemModLab. When comparing qualitatively different statistical methods and/or explanatory variable sets, there are two possible search implementations:
• **Tune then compare:**
  
  Step 1. Tune each modeling strategy independently by repeating one of the algorithms in Section 4. For ChemModLab, this would mean 80 tuning searches.

  Step 2. Compare the tuned models, again by applying one of the algorithms in Section 4.

  As we shall illustrate, the CV analyses in Step 1 can be reused in Step 2, possibly leading to minimal further computing at Step 2. This approach is preferred when one wants to assess the performance of every modeling strategy after tuning. It requires many searches in Step 1, however.

• **Simultaneously tune and compare:** Carry out one search, simultaneously tuning and comparing the model strategies.

  This approach, we shall see, can require much less computing. Its drawback, however, is that it does not necessarily provide accurate estimation of the predictive performances of suboptimal strategies; we just infer they are dominated by the winning strategy.

  For simplicity, we will illustrate these two search implementations by comparing two statistical methods/descriptor sets for the AID362 PubChem assay. Extension to all 80 strategies explored by ChemModLab is straightforward. One strategy is a neural network with Burden number descriptors, which we call NN/Burden. NN/Burden was investigated in Section 4, and we already know that size = 5 and
Values of $k = 4, \ldots, 10$ are denoted by the plotting symbols 4, \ldots, 9, 0. Decay $= 0.01$ provides good values of the tuning parameters. The second strategy is $k$-nearest neighbors with Carhart atom pairs as explanatory variables, which we call KNN/Carhart.

For KNN/Carhart, we need to tune $k$, the number of neighbors. We consider $k$ in the range 1, 2, \ldots, 10. Figure 6 shows the results of running Algorithms 2 and 3 in Sections 4.2 and 4.3. Algorithm 2 stops after 11 CV data splits, and the model with $k = 8$ emerges as the winner. (This agrees with more exhaustive computations to check our algorithm.) If we use the stopping criterion $p_0 = 1$ in (6), the algorithm stops after just eight data splits. With $p_0 = 2$, only five data splits are required. All these variants point to $k = 8$.

We now consider the tune-then-compare implementation for comparing NN/Burden with KNN/Carhart. For definiteness, we take $p_0 = 2$ in (6) as the stopping criterion. In Step 1, the two strategies are tuned independently, which has already been described. In Step 2, NN/Burden (size $= 5$ and decay $= 0.01$) is compared with KNN/Carhart ($k = 8$). Running Algorithm 3 in Section 4.3 for three data splits is sufficient to establish that tuned KNN/Carhart is better than tuned NN/Burden at significance level 0.05. The 95% confidence interval for the difference in mean $h_{300}$ is [2.31, 11.29]. In Step 1, the total number of model fits (with 10 fits per 10-fold CV) is $10(9 + 6 \times 4 + 5 \times 4) = 530$ for NN/Burden and $10(10 + 7 + 4 \times 3) = 290$ for KNN/Carhart. The same data splits were used for NN/Burden and KNN/Carhart. Thus, for Step 2, the first splits from Step 1 can be reused and no further CV computations are required. Therefore, the total number of model fits in
TABLE 3
Simultaneously tuning NN/Burden and KNN/Carhart models for the PubChem AID362 assay data. The size and decay values for the NN/Burden models are defined in Table 1; KNN/Carhart model \( k \) has \( k \)-nearest neighbors. The models surviving after each split are denoted by a check mark; KNN/Carhart models 2–5 and 6–10 survive the same number of splits, respectively.

| Number of splits | NN/Burden model | KNN/Carhart model |
|------------------|-----------------|-------------------|
|                  | 1 2 3 4 5 6 7 8 9 | 1 2–5 6–10 |
| 0                | ✓✓✓✓✓✓✓✓✓✓ | ✓ ✓ |
| 1                | ✓✓ ✓✓ ✓✓ ✓✓ ✓ ✓ | ✓ ✓ |
| 2                | ✓✓ | ✓ |
| 3                |   | ✓ |
| 4                |   | ✓ |
| 5                |   | ✓ |

Both steps to establish that KNN/Carhart (with \( k = 8 \)) is superior is 530 + 290 = 820. No model required more than 10 random splits to define the CV folds.

For the simultaneous tune and compare implementation, the nine NN/Burden models (with different values of size and decay) and the 10 KNN/Carhart models (with different values of \( k \)) are put together as \( m = 19 \) initial models. The results of running Algorithm 3 in Section 4.3 with \( p_0 = 2 \) are shown in Table 3. We see after just one split, with the active compounds as blocks, three NN/Burden models and one KNN/Carhart model are eliminated. After two data splits, with splits as blocks, only one NN/Burden model and five KNN/Carhart models survive. After three splits, the remaining NN/Burden model is eliminated. The five KNN/Carhart models left survive through five splits, when the stopping criterion is satisfied. These models have \( k = 6, 7, 8, 9 \) and 10 and average \( h_{300} \) values of 35.6, 37.1, 37.7, 35.9 and 36.7, respectively. Therefore, we will again choose KNN/Carhart with \( k = 8 \) as the overall best model. The total number of model fits is \( 10(19 + 15 + 6 + 5 \times 3) = 550 \), with no model requiring more than five random splits of the data.

The second approach, simultaneously tuning and comparing models, requires less computer time here because the best KNN/Carhart models outperform all the NN/Burden models, and the latter can be quickly eliminated. In contrast, the tune-then-compare implementation spends much computational effort in tuning the inferior modeling strategy, NN/Burden. It does, however, lead to an accurate, quantitative assessment of the difference in predictive performance between NN/Burden and KNN/Carhart.

6. Conclusions and discussion. Throughout we used 10-fold CV, even for \( k \)-nearest neighbors where it is computationally straightforward to use \( n \)-fold (leave-one-out) CV. We used 10-fold CV for consistency across modeling methods: \( n \)-fold CV would be computationally infeasible for the method of neural networks
also considered here and for many other methods. In addition, \( n \)-fold CV has well-known limitations. Theoretically, Shao (1993) showed its inconsistency in model selection. For applications like the molecular databases in PubChem, it is also well known that \( n \)-fold CV can give over-optimistic estimates of predictive performance if the data have sets of similar compounds (“twins”). It is easy to predict one such compound’s assay value from its near-analogs.

We illustrated that tuning a model may have a large effect on predictive performance. We also showed that the variation in CV performance estimates from one data split to another may necessitate multiple data splits for reliable comparison of different sets of tuning parameter values or of different tuned statistical modeling methods/explanatory variable sets. The data-adaptive algorithms developed in Sections 4 and 5 attempt to make reliable comparisons based on enough data splits, but sequentially focus the computational effort on models with better predictive performance.

The basic sequential algorithm in Section 4.1 uses data splits as a blocking factor, and hence requires at least two data splits for each candidate model. The variation in Section 4.2 uses individual observations as the blocking factor, and can sometimes eliminate very inferior models after just one data split and CV analysis. To use observations as blocks, the performance measure must be an average over observations. The specialized \( h_{300} \) measure appropriate for the PubChem data set used throughout is of this type, as are more traditional metrics such as mean squared prediction error in regression problems or misclassification rate for classification problems.

The same approach can be applied to tuning a modeling strategy with respect to user-specified parameters and to comparing tuned modeling strategies. Simultaneously tuning and comparing will be computationally efficient relative to nonsequential strategies if there are many poor modeling strategies that are dominated by other methods.

Parallelization of the algorithms is straightforward, as regular 10-fold CV is always used for a specific model and data split. Thus, with 10 processors, say, each processor simply performs one of the 10 fits of a single CV analysis. With more than 10 processors, the 10 fits for each of two or more models on the same split could be sent to the processors. Reconciling the results from the parallel computations is fairly trivial; it is model fitting that dominates computational complexity here.

The proposed data-adaptive CV algorithm is sequential. At each iteration, a multiplicity-adjusted statistical test is developed to eliminate all inferior modeling strategies. An issue not addressed in this article is how to take account of the multiple testing across iterations. This is the topic of future study.

We gave an example where two different sets of explanatory variables were compared. In practice, some statistical models also have to be “tuned” with respect to selection of variables within a given set. This could also be done via our
sequential CV algorithms, at least for a small number of candidate subsets of variables. Much adaptation would be necessary if there is a combinatorial explosion of possible subsets, and again this is future work.

In practice, some tuning parameters are usually treated as continuous factors, for example, decay for a neural network. Future study will also include sequential CV algorithms for continuous factors.

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H. SHEN  
School of Population and Public Health  
University of British Columbia  
Vancouver, BC V6T 1Z3  
Canada  
E-mail: hshen@interchange.ubc.ca

W. J. WELCH  
Department of Statistics  
University of British Columbia  
333-6356 Agricultural Road  
Vancouver, BC V6T 1Z2  
Canada  
E-mail: will@stat.ubc.ca

J. M. HUGHES-OlIVER  
Department of Statistics  
North Carolina State University  
Raleigh, North Carolina 27695-8203  
USA  
E-mail: hughesol@stat.ncsu.edu