A Survey on Deep Learning for Skin Lesion Segmentation

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Abstract

Skin cancer is a major public health problem that could benefit from computer-aided diagnosis to reduce the burden of this common disease. Skin lesion segmentation from images is an important step toward achieving this goal. However, the presence of natural and artificial artifacts (e.g., hair and air bubbles), intrinsic factors (e.g., lesion shape and contrast), and variations in image acquisition conditions make skin lesion segmentation a challenging task. Recently, various researchers have explored the applicability of deep learning models to skin lesion segmentation. In this survey, we cross-examine 177 research papers that deal with deep learning-based segmentation of skin lesions. We analyze these works along several dimensions, including input data (datasets, preprocessing, and synthetic data generation), model design (architecture, modules, and losses), and evaluation aspects (data annotation requirements and segmentation performance). We discuss these dimensions both from the viewpoint of select seminal works, and from a systematic viewpoint, examining how those choices have influenced current trends, and how their limitations should be addressed. To facilitate comparisons, we summarize all examined works in a comprehensive table as well as an interactive table available online\textsuperscript{1}

1. Introduction

Segmentation is a challenging and critical operation in the automated skin lesion analysis workflow. Shape information, such as size, symmetry, border definition and irregularity are important criteria for diagnosing skin cancer. Both surgical excision and radiation therapy require localization and delineation of lesions (American Cancer Society, 2023). Manual delineation is a laborious task suffering from significant inter- and intra-observer variability. A fast and reliable segmentation algorithm is thus an integral part of an effective computer-aided diagnosis (CAD) system for skin cancer. In addition to serving as an intermediate step in several CAD systems, including as a preprocessing step when analyzing wide-field images with multiple lesions (Birkenfeld et al., 2020), and enhancing the explainability and the robustness of diagnosis methods (Jaworek-Korjakowska et al., 2021), recent studies show the utility of segmentation in improving the classification performance for certain diagnostic categories by regularizing attention maps (Yan et al., 2019), allowing the cropping of lesion images (Mahbod et al., 2020), and the removal of imaging artifacts (Maron et al., 2021a; Bissoto et al., 2022). Moreover, rule-based diagnostic systems, such as ABCD (Asymmetry, Border, Color, Diameter of lesions) (Friedman et al., 1985; Nachbar et al., 1994) and its derivatives: ABCDE (ABCD plus Evolution of lesions) (Abbasi et al., 2004) and ABCDEF (ABCDE plus the “ugly duckling” sign) (Jensen and Elewski, 2015), rely on an accurate lesion segmentation for the estimation of diagnostic criteria such as asymmetry, border irregularity, lesion size, etc..

\textsuperscript{1}https://github.com/sfu-mial/skin-lesion-segmentation-survey
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Skin cancer and its associated expenses, $8.1 billion annually in U.S. (Guy Jr et al., 2015), have grown into a major public health issue in the past decades. In the USA alone, 97,610 new cases of melanoma are expected in 2023 (Siegel et al., 2023). Broadly speaking, there are two types of skin cancer: melanomas and non-melanomas, the former making up just 1% of the cases, but the majority of the deaths due to its aggressiveness. Early diagnosis is critical for a good prognosis: melanoma can be cured with a simple outpatient surgery if detected early, but its five-year survival rate drops from over 99% to 32% if it is diagnosed at an advanced stage (American Cancer Society, 2023).

Two imaging modalities are commonly employed in automated skin lesion analysis (Daneshjou et al., 2022): dermoscopic (microscopic) images and clinical (macroscopic) images. While dermoscopic images allow the inspection of lesion properties that are invisible to the naked eye, they are not always accessible even to dermatologists (Engasser and Warshaw, 2010). On the other hand, clinical images acquired using conventional cameras are easily accessible but suffer from lower quality. Dermoscopy is a non-invasive skin imaging technique that aids in the diagnosis of skin lesions by allowing dermatologists to visualize sub-surface structures (Kittler et al., 2002). However, even with dermoscopy, diagnostic accuracy can vary widely, ranging from 24% to 77%, depending on the clinician’s level of expertise (Tran et al., 2005). Moreover, dermoscopy may actually lower the diagnostic accuracy in the hands of inexperienced dermatologists (Binder et al., 1995). Therefore, to minimize the diagnostic errors that result from the difficulty and the subjectivity of visual interpretation and to reduce the burden of skin diseases and limited access to dermatologists, the development of CAD systems is crucial.

Segmentation is the partitioning of an image into meaningful regions. Semantic segmentation, in particular, assigns appropriate class labels to each region. For skin lesions, the task is almost always binary, separating the lesion from the surrounding skin. Automated skin lesion segmentation is hindered by illumination and contrast issues, intrinsic inter-class similarities and intra-class variability, occlusions, artifacts, and the diversity of imaging tools used. The lack of large datasets with ground-truth segmentation masks generated by experts compounds the problem, impeding both the training of models and their reliable evaluation. Skin lesion images are occluded by natural artifacts such as hair (Fig. 1(a)), blood vessels (Fig. 1(b)), and artificial ones such as surgical marker annotations (Fig. 1(c)), lens artifacts (dark corners) (Fig. 1(d)), and air bubbles (Fig. 1(e)). Intrinsic factors such as lesion size and shape variation (Fig. 1(f) and 1(g)), different skin colors (Fig. 1(h)), low contrast (Fig. 1(i)), and ambiguous boundaries (Fig. 1(h)) complicate the automated segmentation of skin lesions.

Before the deep learning (DL) revolution, segmentation was based on classical image processing and machine learning techniques such as adaptive thresholding (Green et al., 1994; Celebi et al., 2013), active contours (Erkol et al., 2005), region growing (Iyatomi et al., 2006; Celebi et al., 2007a), unsupervised clustering (Gómez et al., 2007), and support vector machines (Zortea et al., 2011). These approaches depend on hand-crafted features, which are difficult to engineer and often limit invariance and discriminative power from the outset. As a result, such conventional segmentation algorithms do not always perform well on larger and more complex datasets. In contrast, DL integrates feature extraction and task-specific decision seamlessly, and does not just cope with, but actually requires larger datasets.

Survey of surveys. Celebi et al. (2009b) reviewed 18 skin lesion segmentation algorithms for dermoscopic images, published between 1998 and 2008, with their required preprocessing and postprocessing steps. Celebi et al. (2015b) later extended their work with 32 additional algorithms published between 2009 and 2014, discussing performance evaluation and computational requirements of each approach, and suggesting guidelines for future works. Both surveys appeared before DL was widely adopted for skin lesion segmentation, but cover all the important works based on classical image processing and machine learning. Adegun and Viriri (2020a) reviewed the literature on DL-based skin image analysis, with an emphasis on the best-performing algorithms in the ISIC (International Skin Imaging Collaboration) Skin Image Analysis Challenges 2018 (Codella et al., 2019) and 2019 (Tschantl et al., 2018; Codella et al., 2018; Combalia et al., 2019). However, since their review focused on the ISIC Challenges 2018 and 2019, it is more general as it covers both lesion classification and segmentation. Consequently, the number of papers surveyed for skin lesion segmentation by Adegun and Viriri (2020a) is almost an order of magnitude smaller than that in this review.

Main contributions. No existing survey approaches the present work in breadth or depth, as we cross-examine 177 research papers that deal with the automated segmentation of skin lesions in clinical and dermoscopic images. We analyze the works along several dimensions, including input data (datasets, preprocessing, and synthetic data genera-
Figure 1: Factors that complicate dermoscopy image segmentation (image source: ISIC 2016 dataset (Gutman et al., 2016)).
Figure 2: An overview of the various components of this review. We structure the review based on the different elements of a DL-based segmentation pipeline and conclude it with discussions on future potential research directions.

(e.g., psoriasis, acne, or certain sub-types of skin lesions). We also included unpublished preprints from arXiv, which (a) passed minimum quality checks levels and (b) had at least 10 citations, and excluded those that were clearly of low quality. In particular, papers that had one or more of the following were excluded from this survey: (a) missing quantitative results, (b) missing important sections such as Abstract or Methods, (c) conspicuously poor writing quality, and (d) no methodological contribution. This led to the filtering out of papers of visibly low quality ((a-c) criteria above; 18 papers) and those with no methodological contribution (20 papers).

The remaining text is organized as follows: in Section 2, we introduce the publicly available datasets and discuss preprocessing and synthetic data generation; in Section 3, we review the various network architectures used in deep segmentation models and discuss how deep models benefit from these networks. We also describe various loss functions designed either for general use or specifically for skin lesion segmentation. In Section 4, we detail segmentation evaluation techniques and measures. Finally, in Section 5, we discuss the open challenges in DL-based skin lesion segmentation and conclude our survey. A visual overview of the structure of this survey is presented in Fig. 2.

2. Input Data

Obtaining data in sufficient quantity and quality is often a significant obstacle to developing effective segmentation models. State-of-the-art segmentation models have a huge number of adjustable parameters that allow them
to generalize well, provided they are trained on massive labeled datasets (Sun et al., 2017; Buslaev et al., 2020). Unfortunately, skin lesion datasets—like most medical image datasets (Asgari Taghanaki et al., 2021)—tend to be small (Curiel-Lewandrowski et al., 2019) due to issues such as copyright, patient privacy, acquisition and annotation cost, standardization, and scarcity of many pathologies of interest. The two most common modalities used in the training of skin lesion segmentation models are clinical images, which are close-ups of the lesions acquired using conventional cameras, and dermoscopic images, which are acquired using dermoscopy, a non-invasive skin imaging through optical magnification, and either liquid immersion and low angle-of-incidence lighting, or cross-polarized lighting. Dermoscopy eliminates skin surface reflections (Kittler et al., 2002), reveals subsurface skin structures, and allows the identification of dozens of morphological features such as atypical pigment networks, dots/globules, streaks, blue-white areas, and blotches (Menzies et al., 2003).

Annotation is often the greatest barrier for increasing the amount of data. Objective evaluation of segmentation often requires laborious region-based annotation, in which an expert manually outlines the region where the lesion (or a clinical feature) appears in the image. By contrast, textual annotation may involve diagnosis (e.g., melanoma, carcinoma, benign nevi), presence/absence/score of dermoscopic features (e.g., pigment networks, blue-white areas, streaks, globules), diagnostic strategy (e.g., pattern analysis, ABCD rule, 7-point checklist, 3-point checklist), clinical metadata (e.g., sex, age, anatomic site, familial history), and other details (e.g., timestamp, camera model) (Caffery et al., 2018). We extensively discuss the image annotation issue in Section 4.1.

2.1. Datasets

The availability of larger, more diverse, and better-annotated datasets is one of the main driving factors for the advances in skin image analysis in the past decade (Marchetti et al., 2018; Celebi et al., 2019). Works in skin image analysis date back to the 1980s (Vanker and Van Stoecker, 1984; Dhawan et al., 1984), but until the mid-2000s, these works used small, private datasets, containing a few hundred images.

The Interactive Atlas of Dermoscopy (sometimes called the Edra Atlas, in reference to the publisher) by Argenziano et al. (2000) included a CD-ROM with 1,039 dermoscopy images (26% melanomas, 4% carcinomas, 70% nevi) of 1,024 × 683 pixels, acquired by three European university hospitals (University of Graz, Austria, University of Naples, Italy, and University of Florence, Italy). The works of Celebi et al. (2007b, 2008) popularized the dataset in the dermoscopy image analysis community, where it became a de facto evaluation standard for almost a decade, until the much larger ISIC Archive datasets (see below) became available. Recently, Kawahara et al. (2019) placed this valuable dataset, along with additional textual annotations based on the 7-point checklist, in public domain under the name derm7pt. Shortly after the publication of the Interactive Atlas of Dermoscopy, Menzies et al. (2003) published An Atlas of Surface Microscopy of Pigmented Skin Lesions: Dermoscopy, with a CD-ROM containing 217 dermoscopic images (39% melanomas, 7% carcinomas, 54% nevi) of 712 × 454 pixels, acquired at the Sydney Melanoma Unit, Australia.

The PH² dataset, released by Mendonca et al. (2013) and detailed by Mendonca et al. (2015), was the first public dataset to provide region-based annotations with segmentation masks, and masks for the clinically significant colors (white, red, light brown, dark brown, blue-gray, and black) present in the images. The dataset contains 200 dermoscopic images (20% melanomas, 40% atypical nevi, and 40% common nevi) of 768 × 560 pixels, acquired at the Hospital Pedro Hispano, Portugal. The Edinburgh DermoFit Image Library (Ballerini et al., 2013) also provides region-based annotations for 1,300 clinical images (10 diagnostic categories including melanomas, seborrhoeic keratosis, and basal cell carcinoma) of sizes ranging from 177 × 189 to 2, 176 × 2, 549 pixels. The images were acquired with a Canon EOS 350D SLR camera, in controlled lighting and at a consistent distance from the lesions, resulting in a level of quality atypical for clinical images.

The ISIC Archive contains the world’s largest curated repository of dermoscopic images. ISIC, an international academia-industry partnership sponsored by ISDIS (International Society for Digital Imaging of the Skin), aims to “facilitate the application of digital skin imaging to help reduce melanoma mortality” (ISIC, 2023). At the time of writing, the archive contains more than 240,000 images, of which more than 71,000 are publicly available. These images were acquired in leading worldwide clinical centers, using a variety of devices.

In addition to curating the datasets that collectively form the “ISIC Archive”, ISIC has released standard archive subsets as part of its Skin Lesion Analysis Towards Melanoma Detection Challenge, organized annually since 2016. The 2016, 2017, and 2018 challenges comprised segmentation, feature extraction, and classification tasks, while the
Table 1: Public skin lesion datasets with lesion segmentation annotations. All the datasets contain RGB images of skin lesions.

| dataset                        | year | modality | size | training/validation/test | class distribution                  | additional info                                      |
|--------------------------------|------|----------|------|---------------------------|--------------------------------------|-----------------------------------------------------|
| DermQuest                     | 2012 | clinical | 137  | –                         | 61 non-melanomas                      | acquired with different cameras under various lighting conditions |
| (DermQuest, 2012)             |      |          |      |                           | 76 melanomas                          |                                                     |
| DermoFit                      | 2013 | clinical | 1,300| –                         | 1,224 non-melanomas                   | sizes ranging from 177 × 189 to 2,176 × 2,549 pixels |
| (Ballerini et al., 2013)      |      |          |      |                           | 76 melanomas                          |                                                     |
| Pedro Hispano Hospital (PIF²) | 2013 | dermoscopy | 200  | –                         | 160 benign nevi                       | sizes ranging from 553 × 763 to 577 × 769 pixels    |
| (Mendonca et al., 2013)       |      |          |      |                           | 40 melanomas                          |                                                     |
| ISIC2016                      | 2016 | dermoscopy | 1,279| 900/–/379                 | 727 non-melanomas                     | sizes ranging from 566 × 679 to 2,848 × 4,288 pixels |
| (Gutman et al., 2016)         |      |          |      |                           | 173 melanomas                         |                                                     |
| Training:                     |      |          |      |                           | 304 non-melanomas                     |                                                     |
| Test:                         |      |          |      |                           | 75 melanomas                          |                                                     |
| ISIC2017                      | 2017 | dermoscopy | 2,750| 2,000/150/600             | 1,626 non-melanomas                   | sizes ranging from 540 × 722 to 4,499 × 6,748 pixels |
| (Codella et al., 2018)        |      |          |      |                           | 374 melanomas                         |                                                     |
| Training:                     |      |          |      |                           | 483 non-melanomas                     |                                                     |
| Test:                         |      |          |      |                           | 117 melanomas                         |                                                     |
| ISIC2018                      | 2018 | dermoscopy | 3,694| 2,594/100/1,000           | 1,113 non-melanomas                   | sizes ranging from 540 × 576 to 4,499 × 6,748 pixels |
| (Codella et al., 2019)        |      |          |      |                           | 8,902 melanomas                       |                                                     |
| HAM10000                      | 2020 | dermoscopy | 10,015| –                       | 11 non-melanomas                      | all images of 600 × 450 pixels                            |
| (Tschandl et al., 2018)       |      |          |      |                           | 8,902 melanomas                       |                                                     |
| (Tschandl et al., 2020)       |      |          |      |                           |                                      |                                                     |
| (ViDIR Dataverse, 2020)       |      |          |      |                           |                                      |                                                     |

2019 and 2020 challenges featured only classification. Each subset is associated with a challenge (year), one or more tasks, and has two (training/test) or three (training/validation/test) splits. The ISIC Challenge 2016 (Gutman et al., 2016) (ISIC 2016, for brevity) contains 1,279 images split into 900 for training (19% melanomas, 81% nevi), and 379 for testing (20% melanomas, 80% nevi). There is a large variation in image size, ranging from 0.5 to 12 megapixels. All tasks used the same images. The ISIC 2017 (Codella et al., 2018) dataset more than doubled, with 2,750 images split into 2,000 for training (18.7% melanomas, 12.7% seborrheic keratoses, 68.6% nevi), 150 for validation (20% melanomas, 28% seborrheic keratoses, 52% nevi), and 600 for testing (19.5% melanomas, 15% seborrheic keratoses, 65.5% nevi). Again, image size varied markedly, ranging from 0.5 to 29 megapixels, and all tasks used the same images.

ISIC 2018 provided, for the first time, separate datasets for the tasks, with 2,594 training (20% melanomas, 72% nevi, and 8% seborrheic keratoses) and 100/1,000 for validation/test images ranging from 0.5 to 29 megapixels, for the tasks of segmentation and feature extraction (Codella et al., 2019), and 10,015/1,512 training/test images for the classification task, all with 600 × 450 pixels. The training dataset for classification was the HAM10000 dataset (Tschandl et al., 2018), acquired over a period of 20 years at the Medical University of Vienna, Austria and the private practice of Dr. Cliff Rosendahl, Australia. It allowed a five-fold increase in training images in comparison to 2017 and comprised seven diagnostic categories: melanoma (11.1%), nevus (66.9%), basal cell carcinoma (5.1%), actinic keratosis or Bowen’s disease (3.3%), benign keratosis (solar lentigo, seborrheic keratosis, or lichen planus-like keratosis, 11%), dermatofibroma (1.1%), and vascular lesion (1.4%). As a part of a 2020 study of human-computer collaboration for skin lesion diagnosis involving dermatologists and general practitioners (Tschandl et al., 2020), the lesions in the HAM10000 dataset were segmented by a single dermatologist and consequently released publicly (ViDIR Dataverse, 2020), making this the single largest publicly available skin lesion segmentation dataset (Table 1).

ISIC 2019 (Codella et al., 2018; Tschandl et al., 2018; Combalia et al., 2019) contains 25,331 training images (18% melanomas, 51% nevi, 13% basal cell carcinomas, 3.5% actinic keratoses, 10% benign keratoses, 1% dermatofibromas, 1% vascular lesions, and 2.5% squamous cell carcinomas) and 8,238 test images (diagnostic distribution unknown). The images range from 600 × 450 to 1,024 × 1,024 pixels.

Note: 4DermQuest was deactivated on December 31, 2019. However, 137 of its images are publicly available (Glaister, 2013).
Figure 3: The frequency of utilization of different skin lesion segmentation datasets in the surveyed studies. We found that 82 papers evaluated on more than 1 dataset, with 36 papers opting for cross-dataset evaluation (CDE in Table 3). ISIC datasets (ISIC 2016, ISIC 2017, ISIC 2018, and ISIC Archive) are used in the majority of papers, with 168 of 177 papers using at least one ISIC dataset and the ISIC 2017 dataset being the most popular (117 papers). The PH² dataset is the second most widely used (56 papers) following ISIC datasets.

ISIC 2020 (Rotemberg et al., 2021) contains 33,126 training images (1.8% melanomas, 97.6% nevi, 0.4% seborrheic keratoses, 0.1% lenticulines simplex, 0.1% lichenoid keratoses, 0.02% solar lentigines, 0.003% cafe-au-lait macules, 0.003% atypical melanocytic proliferations) and 10,982 test images (diagnostic distribution unknown), ranging from 0.5 to 24 megapixels. Multiple centers, distributed worldwide, contributed to the dataset, including the Memorial Sloan Kettering Cancer Center (USA), the Melanoma Institute, the Sydney Melanoma Diagnostic Centre, and the University of Queensland (Australia), the Medical University of Vienna (Austria), the University of Athens (Greece), and the Hospital Clinic Barcelona (Spain). An important novelty in this dataset is the presence of multiple lesions per patient, with the express motivation of exploiting intra- and inter-patient lesion patterns, e.g., the so-called “ugly-ducklings”, lesions whose appearances are atypical for a given patient, and which present an increased risk of malignancy (Gachon et al., 2005).

There is, however, an overlap among these ISIC Challenge datasets. Abhishek (2020) analyzed all the lesion segmentation datasets from the ISIC Challenges (2016-2018) and found considerable overlap between these 3 datasets, with as many as 1,940 images shared between at least 2 datasets and 706 images shared between all 3 datasets. In a more recent analysis of the ISIC Challenge datasets for the lesion diagnosis task from 2016 through 2020, Cassidy et al. (2022) found overlap between the datasets as well as the presence of duplicates within the datasets. Using a duplicate removal strategy, they curated a new set of 45,590 training images (8.61% melanomas, 91.39% others) and 11,397 validation images (8.61% melanomas, 91.39% others), leading to a total of 56,987 images. Additionally, since the resulting dataset is highly imbalanced (melanomas versus others in a ratio of 1 : 10.62), the authors also curated a balanced dataset with 7,848 training images (50% melanoma, 50% others) and 1,962 validation images (50% melanoma, 50% others).

Table 1 shows a list of publicly available skin lesion datasets with pixel-wise annotations, image modality, sample size, original split sizes, and diagnostic distribution. Fig. 3 shows how frequently these datasets appear in the literature. It is also worth noting that several other skin lesion image datasets have not been described in our survey.
as they do not provide the corresponding skin lesion segmentation annotations. However, these datasets, including SD-198 (Sun et al., 2016), MED-NODE (Giotis et al., 2015), derm7pt (Kawahara et al., 2019), Interactive Dermatology Atlas (Usatine and Madden, 2013), Dermatology Information System (DermIS, 2012), DermWeb (Lui et al., 2009), DermNet New Zealand (Oakley et al., 1995), may still be relevant for skin lesion segmentation research (see Section 5).

Biases in computer vision datasets are a constant source of issues (Torralba and Efros, 2011), which is compounded in medical imaging due to the smaller number of samples, insufficient image resolution, lack of geographical or ethnic diversity, or statistics unrepresentative of clinical practice. All existing skin lesion datasets suffer from one or more of the aforementioned issues, to which we add the specific issue of the availability and reliability of annotations. For lesion classification, many samples lack the gold standard histopathological confirmation, and ground-truth segmentation, even when available, is inherently noisy (Section 4.2). The presence of artifacts (Fig. 1) may lead to spurious correlations, an issue that Bissoto et al. (2019) attempted to quantify for classification models.

2.2. Synthetic Data Generation

Data augmentation—synthesizing new samples from existing ones—is commonly employed in the training of DL models. Augmented data serve as a regularizer, increase the amount and diversity of data (Shorten and Khoshgoftaar, 2019), induce desirable invariances on the model, and alleviate class imbalance. Traditional data augmentation applies simple geometric, photometric, and colorimetric transformations on the samples, including mirroring, translation, scaling, rotation, cropping, random region erasing, affine or elastic deformation, modifications of hue, saturation, brightness, and contrast. Usually, several transformations are chosen at random and combined. Fig. 4 exemplifies the procedure, as applied to a dermoscopic image with Albumentations (Buslaev et al., 2020), a state-of-the-art open-source library for image augmentation.

As mentioned earlier, augmented training data induce invariance on the models: random translations and cropping, for example, help induce a translation-invariant model. This has implications for skin lesion analysis, e.g., data augmentation for generic datasets (such as ImageNet (Deng et al., 2009)) forgo vertical mirroring and large-angle rotations, because natural scenes have a strong vertical anisotropy, while skin lesion images are isotropic. In addition, augmented test data (test-time augmentation) may also improve generalization by combining the predictions of several augmented samples through, for example, average pooling or majority voting (Shorten and Khoshgoftaar, 2019). Perez et al. (2018) have systematically evaluated the effect of several data augmentation schemes for skin lesion classification, finding that the use of both training and test augmentation is critical for performance, surpassing, in some cases, increases of real data without augmentation. Valle et al. (2020) found, in a very large-scale experiment, that test-time augmentation was the second most influential factor for classification performance, after training set size. No systematic study of this kind exists for skin lesion segmentation.

Although traditional data augmentation is crucial for training DL models, it falls short of providing samples that are both diverse and plausible from the same distribution as real data. Thus, modern data augmentation (Tajbakhsh et al., 2020a) employs generative modeling, learning the probability distribution of the real data, and sampling from that distribution. Generative adversarial networks (GANs) (Goodfellow et al., 2020) are the most promising approach in this direction (Shorten and Khoshgoftaar, 2019), especially for medical image analysis (Yi et al., 2019; Kazeminia et al., 2020; Shamsolmoali et al., 2021). GANs employ an adversarial training between a generator, which attempts to generate realistic fake samples, and a discriminator, which attempts to differentiate real samples from fake ones. When the procedure converges, the generator output is surprisingly convincing, but GANs are computationally expensive and difficult to train (Creswell et al., 2018).

Synthetic generation of skin lesions has received some recent interest, especially in the context of improving classification. Works can be roughly divided into those that use GANs to create new images from a Gaussian latent variable (Baur et al., 2018; Pollastri et al., 2020; Abdelhalim et al., 2021), and those that implement GANs based on image-to-image translation (Abhishek and Hamarneh, 2019; Bissoto et al., 2018; Ding et al., 2021).

Noise-based GANs, such as DCGAN (Yu et al., 2017b), LAPGAN (Denton et al., 2015), and PGAN (Karras et al., 2018), learn to decode a Gaussian latent variable into an image that belongs to the training set distribution. The main advantage of these techniques is the ability to create more, and more diverse images, as, in principle, any sample from a multivariate Gaussian distribution may become a different image. The disadvantage is that the images tend to be of lower quality, and, in the case of segmentation, one needs to generate plausible pairs of images and segmentation masks.
Image-to-image translation GANs, such as pix2pix (Isola et al., 2017) and pix2pixHD (Wang et al., 2018), learn to create new samples from a semantic segmentation map. They have complementary advantages and disadvantages. Because the procedure is deterministic (one map creates one image), they have much less freedom in the number of samples available, but the images tend to be of higher quality (or more “plausible”). There is no need to generate separate segmentation maps because the generated image is intrinsically compatible with the input segmentation map.

The two seminal papers on GANs for skin lesions (Baur et al., 2018; Bissoto et al., 2018) evaluate several models. Baur et al. (2018) compare the noise-based DCGAN, LAPGAN, and PGAN for the generation of 256 × 256-pixel images using both qualitative and quantitative criteria, finding that the PGAN gives considerably better results. They further examine the PGAN against a panel of human judges, composed by dermatologists and DL experts, in a “visual Turing test”, showing that both had difficulties in distinguishing the fake images from the true ones. Bissoto et al. (2018) adapt the PGAN to be class-conditioned on diagnostic category, and the image-to-image pix2pixHD to employ the semantic annotation provided by the feature extraction task of the ISIC 2018 dataset (Section 1), comparing those to an unmodified DCGAN on 256 × 256-pixel images, and finding the modified pix2pixHD to be qualitatively better. They use the performance improvement on a separate classification network as a quantitative metric, finding that the use of samples from both PGAN and pix2pixHD leads to the best improvements. They also showcase images of size up to 1,024 × 1,024 pixels generated by the pix2pixHD-derived model.

Pollastri et al. (2020) extended DCGAN and LAPGAN architectures to generate the segmentation masks (in the pairwise scheme explained above), making their work the only noise-based GANs usable for segmentation to date. Bi et al. (2019a) introduced stacked adversarial learning to GANs to learn class-specific skin lesion image generators given the ground-truth segmentations. Abhishek and Hamarneh (2019) employ pix2pix2 to translate a binary segmentation mask into a dermoscopic image and use the generated image-mask pairs to augment skin lesion segmentation training datasets, improving segmentation performance.

Ding et al. (2021) feed a segmentation mask and an instance mask to a conditional GAN generator, where the instance mask states the diagnostic category to be synthesized. In both cases, the discriminator receives different resolutions of the generated image and is required to make a decision for each of them. Abdelhalim et al. (2021) is a recent work that also conditions PGAN on the class label and uses the generated outputs to augment a melanoma.
Figure 5: A breakdown of different levels of supervision used in the 177 surveyed works. Fully supervised models continue to make up the majority of the literature (163 papers), with semi-supervised and weakly supervised methods appearing in only 9 papers. Self-supervision in skin lesion segmentation is fairly new, with all the 5 papers appearing from 2020 onwards.

As mentioned in Section 2.3, supervised DL has achieved outstanding performance in various medical image analysis applications, but its dependency on high-quality annotations limits its applicability, as well as its generalizability to unseen, out-of-distribution data. Semi-supervised techniques attempt to learn from both labeled and unlabeled samples. Weakly supervised techniques attempt to exploit partial annotations like image-level labels or bounding boxes, often in conjunction with a subset of pixel-level fully-annotated samples.

Since pixel-level annotation of skin lesion images is costly, there is a trade-off between annotation precision and efficiency. In practice, the annotations are intrinsically noisy, which can be modeled explicitly to avoid over-fitting. To deal with label noise, Mirikharaji et al. (2019) learn a model robust to annotation noise, making use of a large set of unreliable annotations and a small set of perfect clean annotations. They propose to learn a spatially adaptive weight map corresponding to each training data, assigning different weights to noisy and clean pixel-level annotations while training the deep model. To remove the dependency on having a set of perfectly clean annotations, Redekop and Chernyavskiy (2021) propose to alter noisy ground-truth masks during training by considering the quantification of aleatoric uncertainty (Der Kiureghian and Ditlevsen, 2009; Gal, 2016; Depeweg et al., 2018; Kwon et al., 2020) to obtain a map of regions of high and low uncertainty. Pixels of ground-truth masks in highly uncertain regions are flipped, progressively increasing the model’s robustness to label noise. Ribeiro et al. (2020) deal with noise by discarding inconsistent samples and annotation detail during training time, showing that the model generalizes better even when detailed annotations are required in test time.
When there is a labeled dataset, even if the number of labeled samples is far less than that of unlabeled samples, semi- and self-supervision techniques can be applied. Li et al. (2021c) propose a semi-supervised approach, using a transformation-consistent self-ensemble to leverage unlabeled data and to regularize the model. They minimize the difference between the network predictions of different transformations (random perturbations, flipping, and rotation) applied to the input image and the transformation of the model prediction for the input image. Self-supervision attempts to exploit intrinsic labels by solving proxy tasks, enabling the use of a large, unlabeled corpus of data to pretrain a model before fine-tuning it on the target task. An example is to artificially apply random rotations in the input images, and train the model to predict the exact degree of rotation (Gidaris et al., 2018). Note that the degree of rotation of each image is known, since it was artificially applied, and thus, can be used as a label during training. Similarly, for skin lesion segmentation, Li et al. (2020b) propose to exploit the color distribution information, the proxy task being to predict values from blue and red color channels while having the green one as input. They also include a task to estimate the red and blue color distributions to improve the model’s ability to extract global features. After the pretraining, they use a smaller set of labeled data to fine-tune the model.

2.4. Image Preprocessing

Preprocessing may facilitate the segmentation of skin lesion images. Typical preprocessing operations include:

- **Downsampling**: Dermoscopy is typically a high-resolution technique, resulting in large image sizes, while many convolutional neural network (CNN) architectures, e.g., LeNet, AlexNet, VGG, GoogLeNet, ResNet, etc., require fixed-size input images, usually 224 $\times$ 224 or 299 $\times$ 299 pixels, and even those CNNs that can handle arbitrary-sized images (e.g., fully-convolutional networks (FCNs)) may benefit from downsampling for computational reasons. Downsampling is common in the skin lesion segmentation literature (Codella et al., 2017; Yu et al., 2017a; Yuan et al., 2017; Al-Masni et al., 2018; Zhang et al., 2019b; Pollastri et al., 2020).

- **Color space transformations**: RGB images are expected by most models, but some works (Codella et al., 2017; Al-Masni et al., 2018; Yuan and Lo, 2019; Pollastri et al., 2020; Pour and Seker, 2020) employ alternative color spaces (Busin et al., 2008), such as CIELAB, CIELUV, and HSV. Often, one or more channels of the transformed space are combined with the RGB channels for reasons including, but not limited to, increasing the class separability, decoupling luminance and chromaticity, ensuring (approximate) perceptual uniformity, achieving invariance to illumination or viewpoint, and eliminating highlights.

- **Additional inputs**: In addition to color space transformations, recent works incorporate more focused and domain-specific inputs to the segmentation models, such as Fourier domain representation using the discrete Fourier transform (Tang et al., 2021b) and inputs based on the physics of skin illumination and imaging (Abhishek et al., 2020).

- **Contrast enhancement**: Insufficient contrast (Fig. 1(i)) is a prime reason for segmentation failures (Bogo et al., 2015), leading some works (Saba et al., 2019; Schaefer et al., 2011) to enhance the image contrast prior to segmentation.

- **Color normalization**: Varying illumination (Barata et al., 2015a,b) may lead to inconsistencies in skin lesion segmentation. This problem can be addressed by color normalization (Goyal et al., 2019b).

- **Artifact removal**: Dermoscopic images often present artifacts, among which hair (Fig. 1(g)) is the most distracting (Abbas et al., 2011), leading some studies (Ünver and Ayan, 2019; Zafar et al., 2020; Li et al., 2021b) to remove it prior to segmentation.

Classical machine learning models (e.g., nearest neighbors, decision trees, support vector machines (Celebi et al., 2007b, 2008; Iyatomi et al., 2008; Barata et al., 2014; Shimizu et al., 2015)), which rely on hand-crafted features (Barata et al., 2019), tend to benefit more from preprocessing than DL models, which, when properly trained, can learn from the data how to bypass input issues (Celebi et al., 2015a; Valle et al., 2020). However, preprocessing may still be helpful when dealing with small or noisy datasets.
3. Model Design and Training

Multi-layer perceptrons (MLPs) for pixel-level classification (Gish and Blanz, 1989; Katz and Merickel, 1989) appeared soon after the publication of the seminal backpropagation paper (Rumelhart et al., 1986), but these shallow feed-forward networks had many drawbacks (LeCun et al., 1998), including an excessive number of parameters, lack of invariance, and disregard for the inherent structure present in images.

CNNs are deep feedforward neural networks designed to extract progressively more abstract features from multidimensional signals (1-D signals, 2-D images, 3-D video, etc.) (LeCun et al., 2015). Therefore, in addition to addressing the aforementioned problems of MLPs, CNNs automate feature engineering (Bengio et al., 2013), that is, the design of algorithms that can transform raw signal values to discriminative features. Another advantage of CNNs over traditional machine learning classifiers is that they require minimal preprocessing of the input data. Due to their significant advantages, CNNs have become the method of choice in many medical image analysis applications over the past decade (Litjens et al., 2017). The key enablers in this deep learning revolution were: (i) the availability of massive data sets; (ii) the availability of powerful and inexpensive graphics processing units; (iii) the development of better network architectures, learning algorithms, and regularization techniques; and (iv) the development of open-source deep learning frameworks.

Semantic segmentation may be understood as the attempt to answer the parallel and complementary questions “what” and “where” in a given image. The former is better answered by translation-invariant global features, while the latter requires well-localized features, posing a challenge to deep models. CNNs for pixel-level classification first appeared in the mid-2000s (Ning et al., 2005), but their use accelerated after the seminal paper on FCNs by Long et al. (2015), which, along with U-Net (Ronneberger et al., 2015), have become the basis for many state-of-the-art segmentation models. In contrast to classification CNNs (e.g., LeNet, AlexNet, VGG, GoogLeNet, ResNet), FCNs easily cope with arbitrary-sized input images.

3.1. Architecture

An ideal skin lesion segmentation algorithm is accurate, computationally inexpensive, invariant to noise and input transformations, requires little training data and is easy to implement and train. Unfortunately, no algorithm has, so far, been able to achieve these conflicting goals. DL-based segmentation tends towards accuracy and invariance at the cost of computation and training data. Ease of implementation is debatable: on the one hand, the algorithms often forgo cumbersome preprocessing, postprocessing, and feature engineering steps. On the other hand, tuning and optimizing them is often a painstaking task.

As shown in Fig. 6, we have classified the existing literature into single-network models, multiple-network models, hybrid-feature models, and Transformer models. The first and second groups are somewhat self-descriptive, but notice that the latter is further divided into ensembles of models, multi-task methods (often performing simultaneous classification and segmentation), and GANs. Hybrid-feature models combine DL with hand-crafted features. Transformer models, as the name suggests, employ Transformers either with or without CNNs for segmentation, and have started being used for skin lesion segmentation only recently. We classified works according to their most relevant feature, but the architectural improvements discussed in Section 3.1.1 also appear in the models listed in the other sections. In Fig. 7, we show how frequently different architectural modules appear in the 177 surveyed works, grouped by our taxonomy of model architectures (Fig. 6).

Table 3 summarizes all the 177 surveyed works in this review, with the following attributes for each work: type of publication, datasets, architectural modules, loss functions, and augmentations used, reported Jaccard index, whether the paper performed cross-dataset evaluation (CDE) and postprocessing (PP), and whether the corresponding code was released publicly. For papers that reported segmentation results on more than 1 dataset, we list all of them and list the performance on only one dataset, formatting that particular dataset in bold. Since ISIC 2017 is the most popular dataset (Fig. 3), wherever reported, we note the performance (Jaccard index) on ISIC 2017. For papers that do not report the Jaccard index and instead report the Dice score, we compute the former based on the latter and report this computed score denoted by an asterisk. Cross-dataset evaluation (CDE) refers to when a paper trained model(s) on one dataset but evaluated on another.
3.1.1. Single Network Models

The approaches in this section employ a single DL model, usually an FCN, following an encoder-decoder structure, where the encoder extracts increasingly abstract features, and the decoder outputs the segmentation mask. In this section, we discuss these architectural choices for designing deep models for skin lesion segmentation.

Earlier DL-based skin lesion segmentation works adopted either FCN (Long et al., 2015) or U-Net (Ronneberger et al., 2015). FCN originally comprised a backbone of VGG16 (Simonyan and Zisserman, 2014) CNN layers in the encoder and a single deconvolution layer in the encoder. The original paper proposes three versions, two with skip connections (FCN-8 and FCN-16), and one without them (FCN-32). U-Net (Ronneberger et al., 2015), originally proposed for segmenting electron microscopy images, was rapidly adopted in the medical image segmentation literature. As its name suggests, it is a U-shaped model, with an encoder stacking convolutional layers that double in size filterwise, intercalated by pooling layers, and a symmetric decoder with pooling layers replaced by up-convolutions. Skip connections between corresponding encoder-decoder blocks improve the flow of information between layers, preserving low-level features lost during pooling and producing detailed segmentation boundaries.

U-Net frequently appears in the skin lesion segmentation literature both in its original form (Codella et al., 2017; Pollastri et al., 2020; Ramani and Ranjani, 2019) and modified forms (Tang et al., 2019a; Alom et al., 2019; Hasan et al., 2020), discussed below. Some works introduce their own models (Yuan et al., 2017; Al-Masni et al., 2018).

3.1.1.1. Shortcut Connections. Connections between early and late layers in FCNs have been widely explored to improve both the forward and backward (gradient) information flow in the models, facilitating the training. The three most popular types of connections are described below.

Residual connections: Creating non-linear blocks that add their unmodified inputs to their outputs (He et al., 2016) alleviates gradient degradation in very deep networks. It provides a direct path for the gradient to flow through to the early layers of the network, while still allowing for very deep models. The technique appears often in skin lesion
segmentation, in the implementation of the encoder (Sarker et al., 2018; Baghersalimi et al., 2019; Yu et al., 2017a) or both encoder and decoder (He et al., 2017; Venkatesh et al., 2018; Li et al., 2018a; Tu et al., 2019; Zhang et al., 2019a; He et al., 2018; Xue et al., 2018). Residual connections have also appeared in recurrent units (Alom et al., 2019, 2020), dense blocks (Song et al., 2019), chained pooling (He et al., 2017; Li et al., 2018a; He et al., 2018), and 1-D factorized convolutions (Singh et al., 2019).

Skip connections appear in encoder-decoder architectures, connecting high-resolution features from the encoder’s contracting path to the semantic features on the decoder’s expanding path (Ronneberger et al., 2015). These connections help preserve localization, especially near region boundaries, and combine multi-scale features, resulting in sharper boundaries in the predicted segmentation. Skip connections are very popular in skin lesion segmentation because they are effective and easy to implement (Zhang et al., 2019a; Baghersalimi et al., 2019; Song et al., 2019; Wei et al., 2019; Venkatesh et al., 2018; Azad et al., 2019; He et al., 2017; Alom et al., 2019; Sarker et al., 2018; Zeng and Zheng, 2018; Li et al., 2018a; Tu et al., 2019; Yu et al., 2017a; Singh et al., 2019; He et al., 2018; Xue et al., 2018; Alom et al., 2020; Vesal et al., 2018b; Liu et al., 2019b).

Dense connections expand the convolutional layers by connecting each layer to all its subsequent layers, concatenating their features (Huang et al., 2017). Iterative reuse of features in dense connections maximizes information flow forward and backward. Similar to deep supervision (Section 3.2.5), the gradient is propagated backwards directly through all previous layers. Several works (Zeng and Zheng, 2018; Song et al., 2019; Li et al., 2021c; Tu et al., 2019; Vesal et al., 2018b) integrated dense blocks in both the encoder and the decoder. Baghersalimi et al. (2019), Hasan et al. (2020) and Wei et al. (2019) used multiple dense blocks iteratively in only the encoder, while Li et al. (2018a) proposed dense deconvolutional blocks to reuse features from the previous layers. Azad et al. (2019) encoded densely connected convolutions into the bottleneck of their encoder-decoder to obtain better features.

3.1.1.2. Convolutional Modules. As mentioned earlier, convolution not only provides a structural advantage, respecting the local connectivity structure of images in the output futures, but also dramatically improves parameter sharing since the parameters of a relatively small convolutional kernel are shared by all patches of a large image. Convolution is a critical element of deep segmentation models. In this section, we discuss some new convolution variants, which have enhanced and diversified this operation, appearing in the skin lesion segmentation literature.
**Dilated convolution**: In contrast to requiring full-resolution outputs in dense prediction networks, pooling and striding operations have been adopted in deep convolutional neural networks (DCNNs) to increase the receptive field and diminish the spatial resolution of feature maps. Dilated or atrous convolutions are designed specifically for the semantic segmentation task to exponentially expand the receptive fields while keeping the number of parameters constant (Yu and Koltun, 2016). Dilated convolutions are convolutional modules with upsampled filters containing zeros between consecutive filter values. Sarker et al. (2018) and Jiang et al. (2019) utilized dilated residual blocks in the encoder to control the image field-of-view explicitly and incorporated multi-scale contextual information into the segmentation network. SkinNet (Vesal et al., 2018b) used dilated convolutions at the lower level of the network to enlarge the field-of-view and capture non-local information. Liu et al. (2019b) introduced dilated convolutions to the U-Net architecture, significantly improving the segmentation performance. Furthermore, different versions of the DeepLab architecture (Chen et al., 2017a,b, 2018a), which replace standard convolutions with dilated ones, have been used in skin lesion segmentation (Goyal et al., 2019a,b; Cui et al., 2019; Chen et al., 2018b; Canalini et al., 2019).

**Separable convolution**: Separable convolution or depth-wise separable convolution (Chollet, 2017) is a spatial convolution operation that convolves each input channel with its corresponding kernel. This is followed by a $1 \times 1$ standard convolution to capture the channel-wise dependencies in the output of depth-wise convolution. Depth-wise convolutions are designed to reduce the number of parameters and the computation of standard convolutions while maintaining the accuracy. DSNet (Hasan et al., 2020) and separable-Unet (Tang et al., 2019a) utilized depth-wise separable convolutions in the model to have a lightweight network with a reduced number of parameters. Adopted from the DeepLab architecture, Goyal et al. (2019b), Cui et al. (2019) and, Canalini et al. (2019) incorporated depth-wise separable convolutions in conjunction with dilated convolution to improve the speed and accuracy of dense predictions.

**Global convolution**: State-of-the-art segmentation models remove densely connected and global pooling layers to preserve spatial information required for full-resolution output recovery. As a result, by keeping high-resolution feature maps, segmentation models become more suitable for localization and, in contrast, less suitable for per-pixel classification, which needs transformation invariant features. To increase the connectivity between feature maps and classifiers, large convolutional kernels should be adopted. However, such kernels have a large number of parameters, which renders them computationally expensive. To tackle this, global convolutional network (GCN) modules adopt a combination of symmetric parallel convolutions in the form of $1 \times k + 1 \times k$ and $k \times 1 + 1 \times k$ to cover a $k \times k$ area of feature maps (Peng et al., 2017b). SeGAN (Xue et al., 2018) employed GCN modules with large kernels in the generator’s decoder to reconstruct segmentation masks and in the discriminator architecture to optimally capture a larger receptive field.

**Factorized convolution**: Factorized convolutions (Wang et al., 2017) are designed to reduce the number of convolution filter parameters as well as the computation time through kernel decomposition when a high-dimensional kernel is substituted with a sequence of lower-dimensional convolutions. Additionally, by adding non-linearity between the composited kernels, the network’s capacity may improve. FCA-Net (Singh et al., 2019) and MobileGAN (Sarker et al., 2019) utilized residual 1-D factorized convolutions (a sequence of $k \times 1$ and $1 \times k$ convolutions with ReLU non-linearity) in their segmentation architecture.

### 3.1.1.3. Multi-scale Modules

In FCNs, taking semantic context into account when assigning per-pixel labels leads to a more accurate prediction (Long et al., 2015). Exploiting multi-scale contextual information, effectively combining them as well as encoding them in deep semantic segmentation have been widely explored.

**Image Pyramid**: RefineNet (He et al., 2017) and its extension (He et al., 2018), MSFCDN (Zeng and Zheng, 2018), FCA-Net (Singh et al., 2019), and Abraham and Khan (2019) fed a pyramid of multi-resolution skin lesion images as input to their deep segmentation network to extract multi-scale discriminative features. RefineNet (He et al., 2017, 2018), Factorized channel attention network (FCA-Net (Singh et al., 2019)) and Abraham and Khan (2019) applied convolutional blocks to different image resolutions in parallel to generate features which are then up-sampled in order to fuse multi-scale feature maps. Multi-scale fully convolutional DenseNets (MSFCDN (Zeng and Zheng. 2018)) gradually integrated multi-scale features extracted from the image pyramid into the encoder’s down-sampling path. Also, Jafari et al. (2016, 2017) extracted multi-scale patches from clinical images to predict semantic labels and refine lesion boundaries by deploying local and global information. While aggregating the feature maps computed at various image scales improves the segmentation performance, it also increases the computational cost of the network.
Parallel multi-scale convolutions: Alternatively, given a single image resolution, multiple convolutional filters with different kernel sizes (Zhang et al., 2019a; Wang et al., 2019a; Jahanifar et al., 2018) or multiple dilated convolutions with different dilation rates (Goyal et al., 2019a,b; Cui et al., 2019; Chen et al., 2018b; Canalini et al., 2019) can be adopted in parallel paths to extract multi-scale contextual features from images. DSM (Zhang et al., 2019a) integrated multi-scale convolutional blocks into the skip connections of an encoder-decoder structure to handle different lesion sizes. Wang et al. (2019a) utilized multi-scale convolutional branches in the bottleneck of an encoder-decoder architecture, followed by attention modules to selectively aggregate the extracted multi-scale features.

Pyramid pooling: Another way of incorporating multi-scale information into deep segmentation models is to integrate a pyramid pooling (PP) module in the network architecture (Zhao et al., 2017). PP fuses a hierarchy of features extracted from different sub-regions by adopting parallel pooling kernels of various sizes, followed by up-sampling and concatenation to create the final feature maps. Sarker et al. (2018) and Jahanifar et al. (2018) utilized PP in the decoder to benefit from coarse-to-fine features extracted by different receptive fields from skin lesion images.

Dilated convolutions and skip connections are two other types of multi-scale information extraction techniques, which are explained in Sections 3.1.1.2 and 3.1.1.1, respectively.

3.1.1.4. Attention Modules. An explicit way to exploit contextual dependencies in the pixel-wise labeling task is the self-attention mechanism (Hu et al., 2018; Fu et al., 2019). Two types of attention modules capture global dependencies in spatial and channel dimensions by integrating features among all positions and channels, respectively. Wang et al. (2019a) and Sarker et al. (2019) leveraged both spatial and channel attention modules to recalibrate the feature maps by examining the feature similarity between pairs of positions or channels and updating each feature value by a weighted sum of all other features. Singh et al. (2019) utilized a channel attention block in the proposed factorized channel attention (FCA) blocks, which was used to investigate the correlation of different channel maps for extraction of relevant patterns. Inspired by attention U-Net (Oktay et al., 2018), multiple works (Abraham and Khan, 2019; Song et al., 2019; Wei et al., 2019) integrated a spatial attention gate in an encoder-decoder architecture to combine coarse semantic feature maps and fine localization feature maps. Kaul et al. (2019) proposed FocusNet which utilizes squeeze-and-excitation blocks into a hybrid encoder-decoder architecture. Squeeze-and-excitation blocks model the channel-wise interdependencies to re-weight feature maps and improve their representation power. Experimental results demonstrate that attention modules help the network focus on the lesions and suppress irrelevant feature responses in the background.

3.1.1.5. Recurrent Convolutional Neural Networks. Recurrent convolutional neural networks (RCNN) integrate recurrent connections into convolutional layers by evolving the recurrent input over time (Pinheiro and Collobert, 2014). Stacking recurrent convolutional layers (RCL) on top of the convolutional layer feature extractors ensures capturing spatial and contextual dependencies in images while limiting the network capacity by sharing the same set of parameters in RCL blocks. In the application of skin lesion segmentation, Attia et al. (2017) utilized recurrent layers in the decoder to capture spatial dependencies between deep-encoded features and recover segmentation maps at the original resolution. ∇Net (Alom et al., 2020), RU-Net, and R2U-Net (Alom et al., 2019) incorporated RCL blocks into the FCN architecture to accumulate features across time in a computationally efficient way and boosted the skin lesion boundary detection. Azad et al. (2019) deployed a non-linear combination of the encoder feature and decoder feature maps by adding a bi-convolutional LSTM (BConvLSTM) in skip connections. BConvLSTM consists of two independent convolutional LSTM modules (ConvLSTMs) which process the feature maps into two directions of backward and forward paths and concatenate their outputs to obtain the final output. Modifications to the traditional pooling layers were also proposed, using a dense pooling strategy (Nasr-Esfahani et al., 2019).

3.1.2. Multiple Network Models

Motivations for models comprising more than one DL sub-model are diverse, ranging from alleviating training noise and exploiting a diversity of features learned by different models to exploring synergies between multi-task learners. After examining the literature (Fig. 6), we further classified the works in this section into standard ensembles and multi-task models. We also discuss generative adversarial models, which are intrinsically multi-network models, in a separate category.
3.1.2.1. Standard Ensembles. Ensemble models are widely used in machine learning, motivated by the hope that the complementarity of different models may lead to more stable combined predictions (Sagi and Rokach, 2018). Ensemble performance is contingent on the quality and diversity of the component models, which can be combined at the feature level (early fusion) or the prediction level (late fusion). The former combines the features extracted by the components and learns a meta-model on them, while the latter pools or combines the models’ predictions with or without a meta-model.

All methods discussed in this section employ late fusion, except for an approach loosely related to early fusion (Tang et al., 2019a), which explores various learning-rate decay schemes, and builds a single model by averaging the weights learned at different epochs to bypass poor local minima during training. Since the weights correspond to features learned by the convolution filters, this approach can be interpreted as feature fusion.

Most works employ a single DL architecture with multiple training routines, varying configurations more or less during training (Canalini et al., 2019). The changes between component models may involve network hyperparameters: number of filters per block and their size (Codella et al., 2017); optimization and regularization hyperparameters: learning rate, weight decay (Tan et al., 2019b); the training set: multiple splits of a training set (Yuan et al., 2017; Yuan and Lo, 2019), separate models per class (Bi et al., 2019b); preprocessing: different color spaces (Pollastri et al., 2020); different pretraining strategies to initialize feature extractors (Canalini et al., 2019); or different ways to initialize the network parameters (Cui et al., 2019). Test-time augmentation may also be seen as a form of inference-time ensembling (Chen et al., 2018b; Liu et al., 2019b; Jahanifar et al., 2018) that combines the outputs of multiple augmented images to generate a more reliable prediction.

Bi et al. (2019b) trained a separate DL model for each class, as well as a separate classification model. For inference, the classification model output is used to weight the outputs of the category-specific segmentation networks. In contrast, Soudani and Barhoumi (2019) trained a meta “recommender” model to dynamically choose, for each input, a segmentation technique from the top five scorers in the ISIC 2017 challenge, although their proposal was validated on a very small test set (10% of ISIC 2017 test set).

Several works also ensemble different model architectures for skin lesion segmentation. Goyal et al. (2019b) investigate multiple fusion approaches to avoid severe errors from individual models, comparing the average-, maximum- and minimum-pooling of their outputs. A common assumption is that the component models of the ensemble are trained independently, but Bi et al. (2017b) cascaded the component models, i.e., used the output of one model as the input of the next (in association with the actual image input). Thus, each model attempts to refine the segmentation obtained by the previous one. They consider not only the final model output, but all the outputs in the cascade, making the technique a legitimate ensemble.

3.1.2.2. Multi-task Models. Multi-task models jointly address more than one goal, in the hope that synergies among the tasks will improve overall performance (Zhang and Yang, 2022). This can be particularly helpful in medical image analysis, wherein aggregating tasks may alleviate the issue of insufficient data or annotations. For skin lesions, a few multi-task models exploiting segmentation and classification have been proposed (Chen et al., 2018b; Li and Shen, 2018; Yang et al., 2018; Xie et al., 2020b; Jin et al., 2021).

The synergy between tasks may appear when their models share common relevant features. Li and Shen (2018) assume that all features are shareable between the tasks, and train a single fully convolutional residual network to assign class probabilities at the pixel level. They aggregate the class probability maps to estimate both lesion region and class by weighted averaging of probabilities for different classes inside the lesion area. Yang et al. (2018) learn an end-to-end model formed by a shared convolutional feature extractor followed by three task-specific branches (one to segment skin lesions, one to classify them as melanoma versus non-melanoma, and one to classify them as seborrheic keratosis versus non-seborrheic keratosis.) Similarly, Chen et al. (2018b) add a common feature extractor and separate task heads, and introduce a learnable gate function that controls the flow of information between the tasks to model the latent relationship between two tasks.

Instead of using a single architecture for classification and segmentation, Xie et al. (2020b) and Jin et al. (2021) use three CNNs in sequence to perform a coarse segmentation, followed by classification and, finally, a fine segmentation. Instead of shared features, these works exploit sequential guidance, in which the output of each task improves the learning of the next. While Xie et al. (2020b) feed the output of each network to the next, assuming that the classification network is a diagnostic category and a class activation map (Zhou et al., 2016), Jin et al. (2021) introduce feature entanglement modules, which aggregate features learned by different networks.
All multi-task models discussed so far have results suggesting complementarity between classification and segmentation, but there is no clear advantage among these models. The segmentation of dermoscopic features (e.g., networks, globules, regression areas) combined with the other tasks is a promising avenue of research, which could bridge classification and segmentation, by fostering the extraction of features that “see” the lesion as human specialists do.

We do not consider in the hybrid group, two-stage models in which segmentation is used as ancillary preprocessing to classification (Yu et al., 2017a; Codella et al., 2017; Gonzalez-Diaz, 2018; Al-Masni et al., 2020), since without mutual influence (sharing of losses or features) or feedback between the two tasks, there is no opportunity for synergy.

Vesal et al. (2018a) stressed the importance of object localization as an ancillary task for lesion delineation, in particular deploying Faster-RCNN (Ren et al., 2015) to regress a bounding box to crop the lesions before training a SkinNet segmentation model. While this two-stage approach considerably improves the results, it is computationally expensive (a fast non-DL-based bounding box detection algorithm was proposed earlier by Celebi et al. (2009a)). Goyal et al. (2019a) employed ROI detection with a deep extreme cut to extract the extreme points of lesions (leftmost, rightmost, topmost, bottommost pixels) and feed them, in a new auxiliary channel, to a segmentation model.

3.1.2.3. Generative Adversarial Models. We discussed GANs for synthesizing new samples, their main use in skin lesion analysis, in Section 2.2. In this section, we are interested in GANs not for generating additional training samples, but for directly providing enhanced segmentation models. Adversarial training encourages high-order consistency in predicted segmentation by implicitly looking into the joint distribution of class labels and ground-truth segmentation masks.

Peng et al. (2019), Tu et al. (2019), Lei et al. (2020), and Izadi et al. (2018) use a U-Net-like generator that takes a dermoscopic image as input, and outputs the corresponding segmentation, while the discriminator is a traditional CNN which attempts to discriminate pairs of image and generated segmentation from pairs of image and ground-truth. The generator has to learn to correctly segment the lesion in order to fool the discriminator. Jiang et al. (2019) use the same scheme, with a dual discriminator. Lei et al. (2020) also employ a second discriminator that takes as input only segmentations (unpaired from input images).

Since the discriminator may trivially learn to recognize the generated masks due to the presence of continuous probabilities, instead of the sharp discrete boundaries of the ground-truths, Wei et al. (2019) and Tu et al. (2019) address this by pre-multiplying both the generated and real segmentations with the (normalized) input images before feeding them to the discriminator.

We discuss adversarial loss functions further in Section 3.2.8.

3.1.3. Hybrid Feature Models

Although the major strength of CNNs is their ability to learn meaningful image features without human intervention, a few works tried to combine the best of both worlds, with strategies ranging from employing pre- or post-processing to enforce prior knowledge to adding hand-crafted features. Providing the model with prior knowledge about the expected shape of skin lesions—which is missing from CNNs—may improve the performance. Mirikharaji and Hamarneh (2018) encode shape information into an additional regularization loss, which penalizes segmentation maps that deviate from a star-shaped prior (Section 3.2.6).

Conditional random fields (CRFs) use pixel-level color information models to refine the segmentation masks output by the CNN. While both Tschandl et al. (2019) and Adegun and Viriri (2020b) consider a single CNN, Qiu et al. (2020) combine the outputs of multiple CNNs into a single mask, before feeding it together with the input image to the CRFs. Unver and Ayan (2019) use GrabCut (Rother et al., 2004) to obtain the segmentation mask given the dermoscopy image and a region proposal obtained by the YOLO (Redmon et al., 2016) network. These methods regularize the CNN segmentation, which is mainly based on textural patterns, with expected priors based on the color of the pixels.

Works that combine hand-crafted features with CNNs follow two distinct approaches. The first consists of pre-filtering the input images to increase the contrast between the lesion and the surrounding skin. Techniques explored include local binary patterns (LBP) (Ross-Howe and Tizhoosh, 2018; Jayapriya and Jacob, 2020), wavelets (Ross-Howe and Tizhoosh, 2018), Laplacian pyramids (Pour and Seker, 2020), and Laplacian filtering (Saba et al., 2019). The second approach consists of predicting an additional segmentation mask to combine with the one generated by the CNN. Zhang et al. (2019b), for example, use LBP to consider the textural patterns of skin lesions and guide the
networks towards more refined segmentations. Bozorgtabar et al. (2017b) also employ LBP s combined with pixel-level color information to divide the dermoscopic image into superpixels, which are then scored as part of the lesion or the background. The score mask is then combined with the CNN output mask to compute the final segmentation mask. Despite the limited number of works devoted to integrating deep features with hand-crafted ones, the results so far indicate that this may be a promising research direction.

3.1.4. Transformer Models

Initially proposed for natural language processing (Vaswani et al., 2017), Transformers have proliferated in the last couple of years in other areas, including computer vision applications, especially with improvements made over the years for optimizing the computational cost of self-attention (Parmar et al., 2018; Hu et al., 2019; Ramachandran et al., 2019; Cordonnier et al., 2019; Zhao et al., 2020; Dosovitskiy et al., 2020), and have consequently also been adapted for semantic segmentation tasks (Ranftl et al., 2021; Strudel et al., 2021; Zheng et al., 2021). For medical image segmentation, TransUNet (Chen et al., 2021) was one of the first works to use Transformers along with CNNs in the encoder of a U-Net-like encoder-decoder architecture, and Gulzar and Khan (2022) showed that TransUNet outperforms several CNN-only models for skin lesion segmentation. To reduce the computational complexity involved with high-resolution medical images, Cao et al. (2021) proposed the Swin-Unet architecture that uses self-attention within shifted windows (Liu et al., 2021b). For a comprehensive review of the literature of Transformers in general medical image analysis, we refer the interested readers to the surveys by He et al. (2022) and Shamshad et al. (2022).

Zhang et al. (2021b) propose TransFuse which parallelly computes features from CNN and Transformer modules, with the former capturing low-level spatial information and the latter responsible for modeling global context, and these features are then combined using a self-attention-based fusion module. Evaluation on the ISIC 2017 dataset shows superior segmentation performance and faster convergence. The multi-compound Transformer (Ji et al., 2021) leverages Transformer-based self-attention and cross-attention modules between the encoder and the decoder components of U-Net to learn rich features from multi-scale CNN features. Wang et al. (2021a) incorporate boundary-wise prior knowledge in segmentation models using a boundary-aware Transformer (BAT) to deal with the ambiguous boundaries in skin lesion images. More recently, Wu et al. (2022a) introduce a feature-adaptive Transformer network (FAT-Net) that comprised of a dual CNN-Transformer encoder, a light-weight trainable feature-adaptation module, and a memory-efficient decoder using a squeeze-and-excitation module. The resulting segmentation model is more accurate at segmenting skin lesions while also being faster (fewer parameters and computation) than several CNN-only models.

3.2. Loss Functions

A segmentation model $f$ may be formalized as a function $\hat{y} = f_\theta(x)$, which maps an input image $x$ to an estimated segmentation map $\hat{y}$ parameterized by a (large) set of parameters $\theta$. For skin lesions, $\hat{y}$ is a binary mask separating the lesion from the surrounding skin. Given a training set of images $x_i$ and their corresponding ground-truth masks $y_i \{(x_i, y_i); i = 1, \ldots, N\}$, training a segmentation model consists of finding the model parameters $\theta$ that maximize the likelihood of observing those data:

$$\theta^* = \arg \max_\theta \sum_{i=1}^N \log P(y_i|x_i; \theta),$$

which is performed indirectly, via the minimization of a loss function between the estimated and the true segmentation masks:

$$\theta^* = \arg \min_\theta \sum_{i=1}^N L(\hat{y}_i|y_i) = \arg \min_\theta \sum_{i=1}^N L(f_\theta(x_i)|y_i).$$

The choice of the loss function is thus critical, as it encodes not only the main optimization objective, but also much of the prior information needed to guide the learning and constrain the search space. As can been in Table 3, many skin lesion segmentation models employ a combination of losses to enhance generalization.

3.2.1. Losses based on p-norms

Losses based on $p$-norms are the simplest ones, and comprise the mean squared error (MSE) (for $p = 2$) and the mean absolute error (MAE) (for $p = 1$).
Figure 8: The distribution of loss functions used by the surveyed works in DL-based skin lesion segmentation. Cross-entropy loss is the most popular loss function (96 papers), followed by Dice (53 papers) and Jaccard (19 papers) losses. Of the 177 surveyed papers, 65 use a combination of losses, with CE + Dice (27 papers) and CE + Jaccard (11 papers) being the most popular combinations.

3.2.2. Cross-entropy Loss

Semantic segmentation may be viewed as classification at the pixel level, i.e., as assigning a class label to each pixel. From this perspective, minimizing the negative log-likelihoods of pixel-wise predictions (i.e., maximizing their likelihood) may be achieved by minimizing a cross-entropy loss $L_c$:

$$L_c(X, Y; \theta) = -\sum_{i=1}^{N} \sum_{p \in \Omega} y_{ip} \log \hat{y}_{ip} + (1 - y_{ip}) \log(1 - \hat{y}_{ip}), \quad \hat{y}_{ip} = P(y_{ip} = 1 | X(i); \theta),$$

where $\Omega$ is the set of all image $i$ pixels, $P$ is the probability, $x_{ip}$ is the $p$th image pixel in the $i$th image and, $y_{ip} \in \{0, 1\}$ and $\hat{y}_{ip} \in [0, 1]$ are respectively the true and the predicted labels of $x_{ip}$. The cross-entropy loss appears in the majority of deep skin lesion segmentation works, e.g., Song et al. (2019), Singh et al. (2019), and Zhang et al. (2019a).

Since the gradient of the cross-entropy loss function is inversely proportional to the predicted probabilities, hard-to-predict samples are weighted more in the parameter update equations, leading to faster convergence. A variant,
the weighted cross-entropy loss, penalizes pixels and class labels differently. Nasr-Esfahani et al. (2019) used pixel weights inversely proportional to their distance to lesion boundaries to enforce sharper boundaries. Class weighting may also mitigate the class imbalance, which, left uncorrected, tends to bias models towards the background class, since lesions tend to occupy a relatively small portion of images. Chen et al. (2018b), Goyal et al. (2019a), and Wang et al. (2019b) apply such a correction, using class weights inversely proportional to the class pixel frequency. Mirikharaji et al. (2019) weighted the pixels according to annotation noise estimated using a set of cleanly annotated data. All the aforementioned losses treat pixels independently without enforcing spatial coherence, which motivates their combination with other consistency-seeking losses.

3.2.3. Dice and Jaccard Loss

The Dice score and the Jaccard index are two popular metrics for segmentation evaluation (Section 4.3), measuring the overlap between predicted segmentation and ground-truth. Models may employ differentiable approximations of these metrics, known as soft Dice (He et al., 2017; Kaul et al., 2019; He et al., 2018; Wang et al., 2019a) and soft Jaccard (Venkatesh et al., 2018; Hasan et al., 2020; Sarker et al., 2019) to optimize an objective directly related to the evaluation metric.

For two classes, these losses are defined as follows:

\[
L_{\text{dice}}(X, Y; \theta) = 1 - \frac{1}{N} \sum_{i=1}^{N} \frac{2 \sum_{p \in \Omega} y_{ip} \hat{y}_{ip}}{\sum_{p \in \Omega} y_{ip} + \hat{y}_{ip}},
\]

(6)

\[
L_{\text{jacc}}(X, Y; \theta) = 1 - \frac{1}{N} \sum_{i=1}^{N} \frac{\sum_{p \in \Omega} y_{ip} \hat{y}_{ip}}{\sum_{p \in \Omega} y_{ip} + \hat{y}_{ip} - y_{ip} \hat{y}_{ip}}.
\]

(7)

Different variations of overlap-based loss functions address the class imbalance problem in medical image segmentation tasks. The Tanimoto distance loss, \(L_{\text{td}}\) is a modified Jaccard loss optimized in some models (Canalini et al., 2019; Baghersalimi et al., 2019; Yuan et al., 2017):

\[
L_{\text{td}}(X, Y; \theta) = 1 - \frac{1}{N} \sum_{i=1}^{N} \frac{\sum_{p \in \Omega} y_{ip} \hat{y}_{ip}}{\sum_{p \in \Omega} y_{ip} + \hat{y}_{ip} - y_{ip} \hat{y}_{ip}},
\]

(8)

which is equivalent to the Jaccard loss when both \(y_{ip}\) and \(\hat{y}_{ip}\) are binary.

The Tversky loss (Abraham and Khan, 2019), inspired by the Tversky index, is another Jaccard variant that penalizes false positives and false negatives differently to address the class imbalance problem:

\[
L_{\alpha}(X, Y; \theta) = 1 - \frac{1}{N} \sum_{i=1}^{N} \frac{\sum_{p \in \Omega} y_{ip} \hat{y}_{ip} - \alpha y_{ip}(1 - \hat{y}_{ip}) - \beta (1 - y_{ip}) \hat{y}_{ip}}{\sum_{p \in \Omega} y_{ip} \hat{y}_{ip}},
\]

(9)

where \(\alpha\) and \(\beta\) tune the contributions of false negatives and false positives with \(\alpha + \beta = 1\).

Abraham and Khan (2019) combined the Tversky and focal losses (Lin et al., 2017), the latter encouraging the algorithm to focus on the hard-to-predict pixels:

\[
L_{\text{focal}} = L_{\text{f}}^{\frac{1}{\gamma}},
\]

(10)

where \(\gamma\) controls the relative importance of the hard-to-predict samples.

3.2.4. Matthews Correlation Coefficient Loss

Matthews correlation coefficient (MCC) loss is a metric-based loss function based on the correlation between predicted and ground-truth labels (Abhishek and Hamarneh, 2021). In contrast to the overlap-based losses discussed in Section 3.2.3, MCC considers misclassifying the background pixels by penalizing false negative labels, making it more effective in the presence of skewed class distributions. MCC loss is defined as:
\[
\mathcal{L}_{MCC}(X, Y; \theta) = 1 - \frac{1}{N} \sum_{i=1}^{N} \frac{\sum_{p \in \Omega} \hat{y}_{ip} \sum_{q \in \Omega} y_{iq} - \sum_{p \in \Omega} \hat{y}_{ip} y_{iq}}{M_i},
\]
(11)

\[
f(\bar{y}_i, y_i) = \frac{\sum_{p \in \Omega} \hat{s}_{ip} \sum_{p \in \Omega} y_{ip}}{M_i} - \frac{(\sum_{p \in \Omega} \hat{y}_{ip})^2 \sum_{p \in \Omega} y_{ip} + (\sum_{p \in \Omega} \hat{y}_{ip} \sum_{p \in \Omega} y_{ip})}{M_i},
\]
(12)

where \(M_i\) is the total number of pixels in the image \(i\).

3.2.5. Deep Supervision Loss

In DL models, the loss may apply not only to the final decision layer, but also to the intermediate hidden layers. The supervision of hidden layers, known as deep supervision, guides the learning of intermediate features. Deep supervision also addresses the vanishing gradient problem, leading to faster convergence and improves segmentation performance by constraining the feature space. Deep supervision loss appears in several skin lesion segmentation works (He et al., 2017; Zeng and Zheng, 2018; Li et al., 2018a,b; He et al., 2018; Zhang et al., 2019a; Tang et al., 2019b), where it is computed in multiple layers, at different scales. The loss has the general form of a weighted summation of multi-scale segmentation losses:

\[
\mathcal{L}_{ds}(X, Y; \theta) = \sum_{l=1}^{m} \gamma_l \mathcal{L}_l(X, Y; \theta),
\]
where \(m\) is the number of scales, \(\mathcal{L}_l\) is the loss at the \(l^{th}\) scale, and \(\gamma_l\) adjusts the contribution of different losses.

3.2.6. Star-Shape Loss

In contrast to pixel-wise losses which act on pixels independently and cannot enforce spatial constraints, the star-shape loss (Mirikharaji and Hamarneh, 2018) aims to capture class label dependencies and preserve the target object structure in the predicted segmentation masks. Based upon prior knowledge about the shape of skin lesions, the star-shape loss, \(\mathcal{L}_{ssh}\) penalizes discontinuous decisions in the estimated output as follows:

\[
\mathcal{L}_{ssh}(X, Y; \theta) = \sum_{i=1}^{N} \sum_{p \in \Omega_{pc}} \mathbb{I}_{y_{ip}=q} \times |y_{ip} - \hat{y}_{ip}| \times |\bar{y}_{ip} - \bar{y}_{ip}|,
\]
(14)

where \(c\) is the lesion center, \(\ell_{pc}\) is the line segment connecting pixels \(p\) and \(c\) and, \(q\) is any pixel lying on \(\ell_{pc}\). This loss encourages all pixels lying between \(p\) and \(q\) on \(\ell_{pc}\) to be assigned the same estimator whenever \(p\) and \(q\) have the same ground-truth label. The result is a radial spatial coherence from the lesion center.

3.2.7. End-Point Error Loss

Many authors consider the lesion boundary the most challenging region to segment. The end-point error loss (Sarker et al., 2018; Singh et al., 2019) underscores borders by using the first derivative of the segmentation masks instead of their raw values:

\[
\mathcal{L}_{epc}(X, Y; \theta) = \sum_{i=1}^{N} \sum_{p \in \Omega} \sqrt{(\hat{y}_{ip}^0 - y_{ip}^0)^2 + (\hat{y}_{ip}^1 - y_{ip}^1)^2},
\]
(15)

where \(y_{ip}^0\) and \(\hat{y}_{ip}^0\) are the directional first derivatives of the estimated segmentation map in the \(x\) and \(y\) spatial directions, respectively and, similarly, \(y_{ip}^1\) and \(\hat{y}_{ip}^1\) for the ground-truth derivatives. Thus, this loss function encourages the magnitude and orientation of edges of estimation and ground-truth to match, thereby mitigating vague boundaries in skin lesion segmentation.

3.2.8. Adversarial Loss

Another way to add high-order class-label consistency is adversarial training. Adversarial training may be employed along with traditional supervised training to distinguish estimated segmentation from ground-truths using a
discriminator. The optimization objective will weight a pixel-wise loss $L_s$ matching prediction to ground-truth, and an adversarial loss, as follows:

$$L_{adv}(X, Y; \theta, \theta_a) = L_s(X, Y; \theta) - \lambda [L_{ce}(Y, 1; \theta_a) + L_{ce}(\hat{Y}, 0; \theta_a)],$$

where $\theta_a$ are the adversarial model parameters. The adversarial loss employs a binary cross-entropy loss to encourage the segmentation model to produce indistinguishable prediction maps from ground-truth maps. The adversarial objective (Eqn. (16)) is optimized in a mini-max game by simultaneously minimizing it with respect to $\theta$ and maximizing it with respect to $\theta_a$.

Pixel-wise losses, such as cross-entropy (Izadi et al., 2018; Singh et al., 2019; Jiang et al., 2019), soft Jaccard (Sarker et al., 2019; Tu et al., 2019; Wei et al., 2019), end-point error (Tu et al., 2019; Singh et al., 2019), MSE (Peng et al., 2019) and MAE (Sarker et al., 2019; Singh et al., 2019; Jiang et al., 2019) losses have all been incorporated in adversarial learning of skin lesion segmentation. In addition, Xue et al. (2018) and Tu et al. (2019) presented a multi-scale adversarial term to match a hierarchy of local and global contextual features in the predicted maps and ground-truths. In particular, they minimize the MAE of multi-scale features extracted from different layers of the adversarial model.

3.2.9. Rank Loss

Assuming that hard-to-predict pixels lead to larger prediction errors while training the model, rank loss (Xie et al., 2020b) is proposed to encourage learning more discriminative information for harder pixels. The image pixels are ranked based on their prediction errors, and the top $K$ pixels with the largest prediction errors from the lesion or background areas are selected. Let $\hat{y}^0_{ij}$ and $\hat{y}^1_{il}$ are respectively the selected $j$th hard-to-predict pixel of background and $l$th hard-to-predict pixel of lesion in the image $i$, we have:

$$L_{rank}(X, Y; \theta) = \sum_{i=1}^{N} \sum_{j=1}^{K} \sum_{l=1}^{K} \max\{0, \hat{y}^0_{ij} - \hat{y}^1_{il} + \text{margin}\},$$

which encourages $\hat{y}^1_{il}$ to be greater than $\hat{y}^0_{ij}$ plus margin.

Similar to rank loss, narrowband suppression loss (Deng et al., 2020) also adds a constraint between hard-to-predict pixels of background and lesion. Different from rank loss, narrowband suppression loss collects pixels in a narrowband along the ground-truth lesion boundary with radius $r$ instead of all image pixels and then selects the top $K$ pixels with the largest prediction errors.

4. Evaluation

Evaluation is one of the main challenges for any image segmentation task, skin lesions included (Celebi et al., 2015b). Segmentation evaluation may be subjective or objective (Zhang et al., 2008), the former involving the visual assessment of the results by a panel of human experts, and the latter involving the comparison of the results with ground-truth segmentations using quantitative evaluation metrics.

Subjective evaluation may provide a nuanced assessment of results, but because experts must grade each batch of results, it is usually too laborious to be applied, except in limited settings. In objective assessment, experts are consulted once, to provide the ground-truth segmentations, and that knowledge can then be reused indefinitely. However, due to intra- and inter-annotator variations, it raises the question of whether any individual ground-truth segmentation reflects the ideal “true” segmentation, an issue we address in Section 4.2. It also raises the issue of choosing one or more evaluation metrics (Section 4.3).

4.1. Segmentation Annotation

Obtaining ground-truth segmentations is paramount for the objective evaluation of segmentation algorithms. For synthetically generated images (Section 2.2), ground-truth segmentations may be known by construction, either by applying parallel transformations to the original ground-truth masks in the case of traditional data augmentation, or by training generative models to synthesize images paired with their segmentation masks.
For images obtained from real patients, however, human experts have to provide the ground-truth segmentations. Various workflows have been proposed to reconcile the conflicting goals of ease of learning, speed, accuracy, and flexibility of annotation. On one end of the spectrum, the expert traces the lesion by hand, on images of the skin lesion printed on photographic paper, which are then scanned (Bogo et al., 2015). The technique is easy to learn and fast, but the printing and scanning procedure limits the accuracy, and the physical nature of the annotations makes corrections burdensome. On the other end of the spectrum, the annotation is performed on the computer, by a semi-automated procedure (Codella et al., 2019), with an initial border generated by a segmentation algorithm, which is then refined by the expert using an annotation software, by adjusting the parameters of the segmentation algorithm manually. This method is fast and easy to correct, but there might be a learning curve, and its accuracy depends on which algorithm is employed and how much the experts understand it.

By far, the commonest annotation method in the literature is somewhere in the middle, with fully manual annotations performed on a computer. The skin lesion image file may be opened either in a raster graphics editor (e.g., GNU Image Manipulation Program (GIMP) or Adobe Photoshop), or in a dedicated annotation software (Ferreira et al., 2012), where the expert traces the borders of the lesion using a mouse or stylus, with continuous freehand drawing, or with discrete control points connecting line segments (resulting in a polygon (Codella et al., 2019)) or smooth curve segments (e.g., cubic B-splines (Celebi et al., 2007a)). This method provides a good compromise, being easy to implement, fast, and accurate to perform, after an acceptable learning period for the annotator.

4.2. Inter-Annotator Agreement

Formally, dataset ground-truths can be viewed as samples of an estimator of the true label, which can never be directly observed (Smyth et al., 1995). This problem is often immaterial for classification, when annotation noise is small. However, in medical image segmentation, ground-truths suffer from both biases (systematic deviations from the “ideal”) and significant noise (Zijdenbos et al., 1994; Chalana and Kim, 1997; Guillod et al., 2002; Grau et al., 2004; Bogo et al., 2015; Lampert et al., 2016), the latter appearing as inter-annotator (different experts) and intra-annotator (same expert at different times) variability.

In the largest study of its kind to date, Fortina et al. (2012) measured the inter-annotator variability among 12 dermatologists with varying levels of experience on a set of 77 dermoscopic images, showing that the average pairwise XOR dissimilarity (Section 4.3) between annotators was ≈ 15%, and that in 10% of cases, this value was > 28%. They found more agreement among more experienced dermatologists than less experienced ones. Also, more experienced dermatologists tend to outline tighter borders than less experienced ones. They suggest that the level of agreement among experienced dermatologists could serve as an upper bound for the accuracy achievable by a segmentation algorithm, i.e., if even highly experienced dermatologists disagree on how to classify 10% of an image, it might be unreasonable to expect a segmentation algorithm to agree with more than 90% of any given ground-truth on the same image (Fortina et al., 2012).

Due to the aforementioned variability issues, whenever possible, skin lesion segmentation should be evaluated against multiple expert ground-truths, a good algorithm being one that agrees with the ground-truths at least as well as the expert agree among themselves (Chalana and Kim, 1997). Due to the cost of annotation, however, algorithms are often evaluated against a single ground-truth.

When multiple ground-truths are available, the critical issue is how to employ them. Several approaches have been proposed:

- Preferring one of the annotations (e.g., the one by the most experienced expert) and ignoring the others (Celebi et al., 2007a).
- Measuring and reporting the results for each annotator separately (Celebi et al., 2008), which might require non-trivial multivariate analyses if the aim is to rank the algorithms.
- Measuring each automated segmentation against all corresponding ground-truths and reporting the average result (Schafer et al., 2011).
- Measuring each automated segmentation against an ensemble ground-truth formed by combining the corresponding ground-truths pixel-wise using a bitwise OR (Garnavi et al., 2011a; Garnavi and Aldeen, 2011), bitwise AND (Garnavi et al., 2011b), or a majority voting (Iyatomi et al., 2006, 2008; Norton et al., 2012).
The ground-truth ensembling process can be generalized using a thresholded probability map (Biancardi et al., 2010). First, all ground-truths for a sample are averaged pixel-wise into a probability map. Then the map is binarized, with the lesion corresponding to pixels greater than or equal to a chosen threshold. The operations of OR, AND, and majority voting, correspond, respectively to thresholds of $1/n$, 1, and $(n - \varepsilon)/2n$, with $n$ being the number of ground-truths, and $\varepsilon$ being a small positive constant. AND and OR correspond, respectively, to the tightest and loosest possible contours, with other thresholds leading to intermediate results. While the optimal threshold value is data-dependent, large thresholds focus the evaluation on unambiguous regions, leading to overly optimistic evaluations of segmentation quality (Smyth et al., 1995; Lampert et al., 2016).

The abovementioned approaches fail to consider the differences of experience or performance of the annotators (Warfield and Wells, 2004). More elaborate ground-truth fusion alternatives include shape averaging (Rohlfing and Maurer, 2006), border averaging (Chen and Parent, 1989; Chalana and Kim, 1997), binary label fusion algorithms such as STAPLE (Warfield and Wells, 2004), TESD (Biancardi et al., 2010), and SIMPLE (Langerak et al., 2010), as well as other more recent algorithms (Peng and Li, 2013; Peng et al., 2016, 2017a).

STAPLE (Simultaneous Truth And Performance Level Estimation) has been very influential in medical image segmentation evaluation, inspiring many variants. For each image and its ground-truth segmentations, STAPLE estimates a probabilistic true segmentation through the optimal combination of individual ground-truths, weighting each one by the estimated sensitivity and specificity of its annotator. STAPLE may fail when there are only a few annotators or when their performances vary too much (Langerak et al., 2010; Lampert et al., 2016), a situation addressed by SIMPLE (Selective and Iterative Method for Performance Level Estimation) (Langerak et al., 2010) by iteratively discarding poor quality ground-truths.

Instead of attempting to fuse multiple ground-truths into a single one before employing conventional evaluation metrics, the metrics themselves may be modified to take into account annotation variability. Celebi et al. (2009c) proposed the normalized probabilistic rand index (NPRI) (Unnikrishnan et al., 2007), a generalization of the rand index (Rand, 1971). It penalizes segmentation results more (less) in regions where the ground-truths agree (disagree). Fig. 9 illustrates the idea: ground-truths outlined by three experienced dermatologists appear in red, green, and blue, while the automated result appears in black. NPRI does not penalize the automated segmentation in the upper part of the image, where the blue border seriously disagrees with the other two (Celebi et al., 2009c). Despite its many desirable qualities, NPRI has a subtle flaw: it is non-monotonic with the fraction of misclassified pixels (Peserico and Silletti, 2010). Consequently, this index might be unsuitable for comparing poor segmentation algorithms.

![Figure 9](image-url)  
Figure 9: Sample segmentation results demonstrating inter-annotator disagreements. Note how annotator preferences can affect the manual segmentations, e.g., smooth lesion borders (green), jagged lesion borders (black), oversegmented lesion (blue), etc. Figure taken from Celebi et al. (2009c) with permission.

### 4.3. Evaluation Metrics

We can frame the skin lesion segmentation problem as a binary pixel-wise classification task, where the positive and negative classes correspond to the lesion and the background skin, respectively. Suppose that we have an input...
image and its corresponding segmentations: an automated segmentation (AS) produced by a segmentation algorithm and a manual segmentation (MS) outlined by a human expert. We can formulate a number of quantitative segmentation evaluation measures based on the concepts of true positive, false negative, false positive, and true negative, whose definitions are given in Table 2. In this table, actual and detected pixels refer to any given pixel in the MS and the corresponding pixel in the AS, respectively.

Table 2: Definitions of true positive, false negative, false positive, and true negative pixels in the context of skin lesion segmentation.

| Detected Pixel | Lesion (+) | Background (−) |
|----------------|------------|----------------|
| Actual Pixel   | True Positive | False Negative |
| Detected Pixel | False Positive | True Negative |

For a given pair of automated and manual segmentations, we can construct a $2 \times 2$ confusion matrix (aka a contingency table (Pearson, 1904; Miller and Nicely, 1955)) $C = \begin{pmatrix} TP & FN \\ FP & TN \end{pmatrix}$, where TP, FN, FP, and TN denote the numbers of true positives, false negatives, false positives, and true negatives, respectively. Clearly, we have $N = TP + FN + FP + TN$, where $N$ is the number of pixels in either image. Based on these quantities, we can define a variety of scalar similarity measures to quantify the accuracy of segmentation (Baldi et al., 2000; Japkowicz and Shah, 2011; Taha and Hanbury, 2015):

- Sensitivity (SE) and Specificity (SP) (Kahn, 1942; Yerushalmy, 1947; Binney et al., 2021): $SE = \frac{TP}{TP + FN}$ & $SP = \frac{TN}{TN + FP}$
- Precision (PR) and Recall (RE) (Kent et al., 1955): $PR = \frac{TP}{TP + FP}$ & $RE = \frac{TP}{TP + FN}$
- Accuracy (AC) = $\frac{TP + TN}{TP + FN + FP + TN}$
- F-measure (F) (van Rijsbergen, 1979) = $\frac{2 \cdot AS \cap MS}{|AS| + |MS|} = \frac{2 \cdot PR \cdot RE}{PR + RE} = \frac{2TP}{2TP + FP + FN}$
- G-mean (GM) (Kubat et al., 1998) = $\sqrt{SE \cdot SP}$
- Balanced Accuracy (BA) (Chou and Fasman, 1978) = $SE + SP \over 2$
- Jaccard index (J) (Jaccard, 1901) = $\frac{|AS \cap MS|}{|AS \cup MS|} = \frac{TP}{TP + FN + FP}$
- Matthews Correlation Coefficient (MCC) (Matthews, 1975) = $\frac{TP \cdot TN - FP \cdot FN}{\sqrt{(TP + FP)(TP + FN)(TN + FP)(TN + FN)}}$

For each similarity measure, the higher the value, the better the segmentation. Except for MCC, all of these measures have a unit range, that is, $[0, 1]$. The $[-1, 1]$ range of MCC can be mapped to $[0, 1]$ by adding one to it and then dividing by two. Each of these unit-range similarity measures can then be converted to a unit-range dissimilarity measure by subtracting it from one. Note that there are also dissimilarity measures with no corresponding similarity formulation. A prime example is the well-known XOR measure (Hance et al., 1996) defined as follows:

$$XOR = \frac{|AS \oplus MS|}{|MS|} = \frac{|(AS \cup MS) - (AS \cap MS)|}{|MS|} = \frac{FP + FN}{TP + FN}$$

(18)

It is essential to notice that different evaluation measures capture different aspects of a segmentation algorithm’s performance on a given dataset, and thus there is no universally applicable evaluation measure (Japkowicz and Shah, 2011).
This is why most studies employ multiple evaluation measures in an effort to perform a comprehensive performance evaluation. Such a strategy, however, complicates algorithm comparisons, unless one algorithm completely dominates the others with respect to all adopted evaluation measures.

Based on their observation that experts tend to avoid missing parts of the lesion in their manual borders, Garnavi et al. (2011a) argue that true positives (background pixels incorrectly identified as part of the lesion) are less important than false negatives (lesion pixels incorrectly identified as part of the background). Accordingly, they assign a weight of 1.5 to TP to signify its overall importance. Furthermore, in measures that involve both FN and FP (e.g., AC, F, and XOR), they assign a weight of 0.5 to FP to emphasize its importance over FN. Using these weights, they construct a weighted performance index, which is an arithmetic average of six commonly used measures, namely SE, SP, PR, AC, F, and (unit complement of) XOR. This scalar evaluation measure facilitates comparisons among algorithms.

In a follow-up study, Garnavi and Aldeen (2011) parameterize the weights of TP, FN, FP, and TN in their weighted performance index and then use a constrained non-linear program to determine the optimal weights. They conduct experiments with five segmentation algorithms on 55 dermoscopic images. They conclude that the optimized weights not only lead to automated algorithms that are more accurate against manual segmentations, but also diminish the differences among those algorithms.

We make the following key observations about the popular evaluation metrics and how they have been used in the skin lesion segmentation literature:

- Historically, AC has been the most popular evaluation measure owing to its simple and intuitive formulation. However, this measure tends to favor the majority class, leading to overly optimistic performance estimates in class-imbalanced domains. This drawback prompted the development of more elaborate performance evaluation measures, including GM, BA, and MCC.

- SE and SP are especially popular in medical domains, tracing their usage in serologic test reports in the early 1900s (Binney et al., 2021). SE (aka True Positive Rate) quantifies the accuracy on the positive class, whereas SP (aka True Negative Rate) quantifies the accuracy on the negative class. These measures are generally used together because it is otherwise trivial to maximize one at the expense of the other (an automated border enclosing the corresponding manual border will attain a perfect SE, whereas in the opposite case, we will have a perfect SP). Unlike AC, they are suitable for class-imbalanced domains. BA and GM combine these measures into a single evaluation measure through arithmetic and geometric averaging, respectively. Unlike AC, these composite measures are suitable for class-imbalanced domains (Luque et al., 2020).

- PR is the proportion of examples assigned to the positive class that actually belongs to the positive class. RE is equivalent to SE. PR and RE are typically used in information retrieval applications, where the focus is solely on relevant documents (positive class). F combines these measures into a single evaluation measure through harmonic averaging. This composite measure, however, is unsuitable for class-imbalanced domains (Zou et al., 2004; Chicco and Jurman, 2020; Luque et al., 2020).

- MCC is equivalent to the phi coefficient, which is simply the Pearson correlation coefficient applied to binary data (Chicco and Jurman, 2020). MCC values fall within the range of $[-1, 1]$ with −1 and 1 indicating perfect misclassification and perfect classification, respectively, while 0 indicating a classification no better than random (Matthews, 1975). Although it is biased to a certain extent (Luque et al., 2020; Zhu, 2020), this measure appears to be suitable for class-imbalanced domains (Boughorbel et al., 2017; Chicco and Jurman, 2020; Luque et al., 2020).

- J (aka Intersection over Union (Jaccard, 1912)) and F (aka Dice coefficient aka Sørensen-Dice coefficient (Dice, 1945; Sørensen, 1948)) are highly popular in medical image segmentation (Crum et al., 2006). These measures are monotonically related as follows: $J = F/(2 − F)$ and $F = 2J/(1 + J)$. Thus, it makes little sense to use them together. There are two major differences between these measures: (i) $(1 − J)$ is a proper distance metric, whereas $(1 − F)$ is not (it violates the triangle inequality). (ii) It can be shown (Zijdenbos et al., 1994) that if TN is sufficiently large compared to TP, FN, and FP, which is common in skin lesion segmentation, F becomes equivalent to Cohen's kappa (Cohen, 1960), which is a chance-corrected measure of inter-observer agreement.
Among the seven composite evaluation measures given above, AC, GM, BA, and MCC are symmetric, that is, they are invariant to class swapping, while F, J, and XOR are asymmetric.

XOR is similar to False Negative Rate, that is, the unit complement of SE, with the exception that XOR has an extra additive TN term in its numerator. While XOR values are guaranteed to be nonnegative, they do not have a fixed upper bound, which makes aggregations of this measure difficult. XOR is also biased against small lesions (Celebi et al., 2009c). Nevertheless, owing to its intuitive formulation, XOR was popular in skin lesion segmentation until about 2015 (Celebi et al., 2015b).

The 2016 and 2017 ISIC Challenges (Gutman et al., 2016; Codella et al., 2018) adopted five measures: AC, SE, SP, F, and J, with the participants ranked based on the last measure. The 2018 ISIC Challenge (Codella et al., 2019) featured a thresholded Jaccard index, which returns the same value as the original J if the value is greater than or equal to a predefined threshold and zero otherwise. Essentially, this modified index considers automated segmentations yielding J values below the threshold as complete failures. The challenge organizers set the threshold equal to 0.65 based on an earlier study (Codella et al., 2017) that determined the average pairwise J similarities among the manual segmentations outlined by three expert dermatologists. Since the majority of papers in this survey (168 out of 177 papers) use the ISIC datasets (Fig. 3), we list the J for all the papers in Table 3 wherever it has been reported in the corresponding papers. For papers that did not report J and instead reported F, we list the computed J based on F and denote it with an asterisk.

Some of the aforementioned measures (i.e., GM and BA) have not been used in a skin lesion segmentation study yet.

The evaluation measures discussed above are all region-based and thus fairly insensitive to border irregularities (Lee et al., 2003), i.e., indentations, and protrusions along the border. Boundary-based evaluation measures (Taha and Hanbury, 2015) have not been used in the skin lesion segmentation literature much except for the symmetric Hausdorff metric (Silveira et al., 2009), which is known to be sensitive to noise (Huttenlocher et al., 1993) and biased in favor of small lesions (Bogo et al., 2015).

5. Discussion and Future Research

In this paper, we presented an overview of DL-based skin lesion segmentation algorithms. A lot of work has been done in this field since the first application of CNNs on these images in 2015 (Codella et al., 2015). In fact, the number of skin lesion segmentation papers published over the past 8 years (2015–2022) is more than thrice those published over the previous 17 years (1998–2014) (Celebi et al., 2015b).

However, despite the large body of work, skin lesion segmentation remains an open problem, as evidenced by the ISIC 2018 Skin Lesion Segmentation Live Leaderboard (ISIC, 2018). The live leaderboard has been open and accepting submissions since 2018, and even after the permitted usage of external data, the best thresholded Jaccard index (the metric used to rank submissions) is 83.6%. Additionally, the release of the HAM10000 lesion segmentations (Tschandl et al., 2020; ViDIR Dataverse, 2020) in 2020 shows that progressively larger skin lesion segmentation datasets continue to be released. We believe that the following aspects of skin lesion segmentation via deep learning are worthy of future work:

• Mobile dermoscopic image analysis: With the availability of various inexpensive dermoscopes designed for smartphones, mobile dermoscopic image analysis is of great interest worldwide, especially in regions where access to dermatologists is limited. Typical DL-based image segmentation algorithms have millions of weights. In addition, classical CNN architectures are known to exhibit difficulty dealing with certain image distortions such as noise and blur (Dodge and Karam, 2016), and DL-based skin lesion diagnosis models have been demonstrated to be susceptible to similar artifacts: various kinds of noise and blur, brightness and contrast changes, dark corners (Maron et al., 2021b), bubbles, rulers, ink markings, etc. (Katsch et al., 2022). Therefore, the current dermoscopic image segmentation algorithms may not be ideal for execution on typically resource-constrained mobile and edge devices, needed for patient privacy so that uploading skin images to remote servers is avoided.
Leaner DL architectures, e.g., MobileNet (Howard et al., 2019), ShuffleNet (Zhang et al., 2018), Efficient-Net (Tan and Le, 2019), MnasNet (Tan et al., 2019a), and UNeXt (Valanarasu and Patel, 2022), should be investigated in addition to the robustness of such architectures with respect to image noise and blur.

- **Datasets**: To train more accurate and robust deep neural segmentation architectures, we need larger, more diverse, and more representative skin lesion datasets with multiple manual segmentations per image. Additionally, as mentioned in Section 2.1, several skin lesion image classification datasets do not have the corresponding lesion mask annotations, and given their popularity in skin image analysis tasks, they may be good targets for manual delineations. For example, the PAD-UFES-20 dataset (Pacheco et al., 2020) consists of clinical images of skin lesions captured using smartphones, and obtaining ground-truth segmentations on this dataset would help advance skin image analysis on mobile devices. Additionally, a recent study conducted by Daneshjou et al. (2021a) found that as little as 10% of the AI-based studies for dermatological diagnosis included skin tone information for at least one dataset used, and that several studies included little to no images of darker skin tones, underlining the need to curate datasets with diverse skin tones.

- **Collecting segmentation annotations**: At the time of this writing, the ISIC Archive contains over 71,000 publicly available images. Considering that the largest public dermoscopic image set contained a little over 1,000 images about six years ago, we have come a long way. The more pressing problem now is the lack of manual segmentations for most of these images. Since manual segmentation by medical experts is laborious and costly, crowdsourcing techniques (Kovashka et al., 2016) could be explored to collect annotations from non-experts. Experts could then revise these initial annotations, or methods that tackle the problem of annotation noise (Mirikharaji et al., 2019; Karimi et al., 2020; Li et al., 2021a) could be explored. Note that the utility of crowdsourcing in medical image annotation has been demonstrated in multiple studies (Foncubierta-Rodriguez and Muller, 2012; Gurari et al., 2015; Sharma et al., 2017; Goel et al., 2020). Additionally, keeping in mind the time-consuming nature of manual supervised annotation, an alternative is to use weakly-supervised annotation, e.g., bounding-box annotations (Dai et al., 2015; Papandreou et al., 2015), which are much less time-consuming to collect. For example, for several large skin lesion image datasets that do not have any lesion mask annotations (see Section 2.1), bounding-box lesion annotations can be obtained more easily than dense pixel-level segmentation annotations. In addition, weakly-supervised annotation (Bearman et al., 2016; Tajbakhsh et al., 2020b; Roth et al., 2021; En and Guo, 2022) is more amenable to crowdsourcing (Maier-Hein et al., 2014; Rajchl et al., 2016; Papadopoulos et al., 2017; Lin et al., 2019), especially for non-experts.

- **Handling multiple annotations per image**: If the skin lesion image dataset at hand contains multiple manual segmentations per image, one should consider either using an algorithm such as STAPLE (Warfield and Wells, 2004) for fusing the manual segmentations (see Section 4), or relying on learning-based approaches, either through variants of STAPLE adapted for DL-based segmentation (Kats et al., 2019; Zhang et al., 2020b), or other methods (Mirikharaji et al., 2021; Lemay et al., 2022). Such a fusion algorithm can also be used to build an ensemble of multiple automated segmentations.

- **Supervised segmentation evaluation measures**: Supervised segmentation evaluation measures popular in the skin image analysis literature (see Section 4.3) are often region-based, pair-counting measures. Other region-based measures, such as information-theoretic measures (e.g., mutual information, variation of information, etc.) as well as boundary-based measures e.g., Hausdorff distance (Taha and Hanbury, 2015) should be explored as well.

- **Unsupervised segmentation and unsupervised segmentation evaluation**: Current DL-based skin lesion segmentation algorithms are mostly based on supervised learning, as shown in a supervision-level breakdown of the surveyed works (Fig. 5), meaning that these algorithms require manual segmentations for training segmentation prediction models. Nearly all of these segmentation studies employ supervised segmentation evaluation, meaning that they also require manual segmentations for testing. Due to the scarcity of annotated skin lesion images, it may be beneficial to investigate unsupervised DL (Ji et al., 2019) as well as unsupervised segmentation evaluation (Chabrier et al., 2006; Zhang et al., 2008).
• Systematic evaluations: Systematic evaluations that have been performed for skin lesion classification (Valle et al., 2020; Bissoto et al., 2021; Perez et al., 2018) are, so far, nonexistent in the skin lesion segmentation literature. For example, statistical significance analysis are conducted on the results of a few prior studies in skin lesion segmentation, e.g., Fortina et al. (2012).

• Fusion of hand-crafted and deep features: Can we integrate the deep features extracted by DL models and hand-crafted features synergistically? For example, exploration of shape and appearance priors of skin lesions that may be beneficial to incorporate, via loss terms (Nosrati and Hamarneh, 2016; El Jurdi et al., 2021; Ma et al., 2021), in deep learning models for skin lesion segmentation, similar to star-shape (Mirikharaji and Hamarneh, 2018) and boundary priors (Wang et al., 2021a).

• Loss of spatial resolution: The use of repeated subsampling in CNNs leads to coarse segmentations. Various approaches have been proposed to minimize the loss of spatial resolution, including fractionally-strided convolution (or deconvolution) (Long et al., 2015), atrous (or dilated) convolution (Chen et al., 2017a), and conditional random fields (Krahenbuhl and Koltun, 2011). More research needs to be conducted to determine appropriate strategies for skin lesion segmentation that effectively minimize or avoid the loss of spatial resolution.

• Hyperparameter tuning: Compared to traditional machine learning classifiers (e.g., nearest neighbors, decision trees, and support vector machines), deep neural networks have a large number of hyperparameters related to their architecture, optimization, and regularization. An average CNN classifier has about a dozen or more hyperparameters (Bengio, 2012) and tuning these hyperparameters systematically is a laborious undertaking. Neural architecture search is an active area of research (Elsken et al., 2019), and some of these model selection approaches have already been applied to semantic segmentation (Liu et al., 2019a) and medical image segmentation (Weng et al., 2019).

• Reproducibility of results: Kapoor and Narayanan (2022) define research in ML-based science to be reproducible if the associated datasets and the code are publicly available and if there are no problems with the data analysis, where problems include the lack of well-defined training and testing partitions of the dataset, leakage across dataset partitions, features selection using the entire dataset instead of only the training partition, etc. Since several skin lesion segmentation datasets come with standardized partitions (Table 1), sharing of the code can lead to more reproducible research (Colliot et al., 2022), with the added benefit to researchers who release their code to be cited significantly more (Vandewalle, 2012). In our analysis, we found that only 38 of the 177 surveyed papers (21.47%) had publicly accessible code (Table 3), a proportion similar to a smaller-scale analysis by Renard et al. (2020) for medical image segmentation. Another potential assessment of a method’s generalization performance is its evaluation on a common held-out test set, where the ground truth segmentation masks are private, and users submit their test predictions to receive a performance assessment. For example, the ISIC 2018 dataset’s test partition is available through a live leaderboard (ISIC, 2018), but it is rarely used. We found that out of 71 papers published in 2021 and 2022 included in this survey, 36 papers reported results on the ISIC 2018 dataset, but only 1 paper (Saini et al., 2021) used the online submission platform for evaluation.

• Research on clinical images: Another limitation is the limited number of benchmark datasets of clinical skin lesion images with expert pixel-level annotations. Fig. 10 shows that while the number of dermoscopic image datasets with ground-truth segmentation masks has been increasing over the last few years, only a few datasets with clinical images are available. In contrast to dermoscopic images requiring a special tool that is not always utilized even by dermatologists (Engasser and Warshaw, 2010), clinical images captured by digital cameras or smartphones have the advantage of easy accessibility, which can be utilized to evaluate the priority of patients by their lesion severity level, i.e., triage patients. As shown in Fig. 3 and Table 3, most of the deep skin lesion segmentation models are trained and evaluated on dermoscopic images, primarily because of the lack of large-scale clinical skin lesion image segmentation datasets (Table 1), leaving the need to develop automated tools for non-specialists unmet.

• Research on total body images: While there has been some research towards detecting and tracking skin lesions over time in 2D wide-field images (Mirzaalial et al., 2016; Li et al., 2017; Korotkov et al., 2019; Soenksen et al., 2021; Huang et al., 2022) and in 3D total body images (Bogo et al., 2014; Zhao et al., 2022a), simultaneous
segmentation of skin lesions from total body images would help with early detection of melanoma (Halpern, 2003; Hornung et al., 2021), thus improving patient outcomes.

- **Effect on downstream tasks:** End-to-end systems have been proposed for skin images analysis tasks that directly learn the final tasks (e.g., predicting the diagnosis (Kawahara et al., 2019) or the clinical management decisions (Abhishek et al., 2021) of skin lesions), and these approaches present a number of advantages such as computational efficiency and ease of optimization. On the other hand, skin lesion diagnosis pipelines have been shown to benefit from the incorporation of prior knowledge, specifically lesion segmentation masks (Yan et al., 2019). Therefore, it is worth investigating how lesion segmentation, often an intermediate step in the skin image analysis pipeline, affects the downstream dermatological tasks.

- **From binary to multi-class segmentation:** While the existing work in skin lesion segmentation is mainly binary segmentation, future work may explore multi-class settings. For example, automated detection and delineation of clinical dermoscopic features (e.g., globules, streaks, pigment networks) within a skin lesion may lead to superior classification performance. Further, dermoscopic feature extraction, a task in the ISIC 2016 (Gutman et al., 2016) and 2017 (Codella et al., 2018) challenges, can be formulated as a multi-class segmentation problem (Kawahara and Hamarneh, 2018). The multiclass formulation can then be addressed by DL models, and can be used either as an intermediate step for improving skin lesion diagnosis or used directly in diagnosis models for regularizing attention maps (Yan et al., 2019). Similarly, multi-class segmentation scenarios may also include multiple skin pathologies on one subject, especially in images with large fields of view, or segmentation of the skin, the lesion(s), and the background, especially in in-the-wild images with diverse backgrounds, such as those in the Fitzpatrick17k dataset (Groh et al., 2021).

- **Transferability of models:** As the majority of skin lesion datasets are from fair-skinned patients, the generalizability of deep models to populations with diverse skin complexions is questionable. With the emergence of dermatological datasets with diverse skin tones (Groh et al., 2021; Daneshjou et al., 2021b) and methods for diagnosing pathologies fairly (Bevan and Atapour-Abarghouei, 2022; Wu et al., 2022c; Pakzad et al., 2022; Du et al., 2022), it is important to assess the transferability of DL-based skin lesion segmentation models to datasets with diverse skin tones.
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Table 3: DL models for skin lesion segmentation. Performance measure reported is the Jaccard index computed on the dataset, shown in boldface. The score is asterisked if it is computed based on the reported Dice index. The following abbreviations are used: Ref.: reference, Arch.: architecture, Seg.: segmentation, J: Jaccard index, CDE: cross-data evaluation, the highlighted dataset and PP: postprocessing, con.: connection and conv.: convolution, CE: cross-entropy, WCE: weighted cross-entropy, DS: deep supervision, EPE: end point error, $\ell_1$: $\ell_1$ norm, $\ell_2$: $\ell_2$ norm and ADV: adversarial loss. Please see the corresponding sections for more details: Section 3.1 for model architectures, Section 3.2 for loss functions, and Section 4 for model evaluation. An interactive version of this table is available online at https://github.com/sfu-mial/skin-lesion-segmentation-survey.

| Ref.            | Venue            | Data          | Arch. modules | Seg. loss | J  | CDE | Augmentation | PP | code |
|-----------------|------------------|---------------|---------------|-----------|----|-----|--------------|----|------|
| Jafari et al. (2016) | peer-reviewed conference | DermQuest     | image pyramid | -         | -  | -   | -            |    |      |
| He et al. (2017)   | peer-reviewed conference | ISIC2016      | residual con. | Dice      | 75.80% | x   | rotation     | ✓  |      |
| He et al. (2017)   | peer-reviewed conference | ISIC2017      | image pyramid | CE, DS    | 80.60% | x   | rotation     | ✓  |      |
| Bozorgtabar et al. (2017)    | peer-reviewed journal | ISIC2016     | -             | -         | 76.20% | x   | rotation, flipping color jittering | ✓ |      |
| Ramachandran and Taylor (2017) | peer-reviewed journal | ISIC2017     | -             | CE        | 79.20% | x   | rotation, translation, random noise cropping | ✓ |      |
| Yu et al. (2017a)  | peer-reviewed journal | ISIC2016      | skip con.     | Dice      | 82.90% | x   | -            | ✓  |      |
| Bi et al. (2017b)  | peer-reviewed journal | ISIC2016 PHI2 | -             | CE        | 84.44% | ✓   | flipping, cropping | ✓ |      |
| Jafari et al. (2017) | peer-reviewed journal | DermQuest     | image pyramid | -         | -   | x   | -            | ✓  |      |
| Yuan et al. (2017) | peer-reviewed journal | ISIC2016 PHI2 | -             | Tanimoto  | 84.70% | ✓   | flipping, rotation scaling, shifting contrast norm | ✓ |      |
| Ramachandran and DeVries (2017) | non peer-reviewed technical report | ISIC2017     | dilated conv. | CE        | 64.30% | x   | rotation, flipping | ✓ |      |
| Bozorgtabar et al. (2017c) | peer-reviewed conference | ISIC2016   | -             | CE        | 82.90% | x   | rotations     | ✓  |      |
| Bi et al. (2017a)  | peer-reviewed conference | ISIC2016 PHI2 | -             | CE        | 86.30% | x   | crops, flipping | ✓ |      |
| Atta et al. (2017) | peer-reviewed conference | ISIC2016     | recurrent net. | -         | 93.00% | x   | -            | ✓  |      |
| Deng et al. (2017) | peer-reviewed conference | ISIC2016 PHI2 | -             | CE        | 84.10% | x   | -            | ✓  |      |
| Mohra and Daescu (2017) | peer-reviewed conference | ISIC2017     | skip con.     | Dice      | 84.10% | x   | rotation, flipping | ✓ |      |
| Goyal et al. (2017) | peer-reviewed conference | ISIC2017     | -             | CE, Dice  | -    | x   | -            | ✓  |      |
| Visal et al. (2016a) | peer-reviewed conference | ISIC2016 PHI2 | dilated conv. | dice, conv. | 83.00% | ✓   | -            | ✓  |      |
| Venkatesh et al. (2018) | peer-reviewed conference | ISIC2017 PHI2 | -             | chip con. | Jaccard | 76.40% | x   | rotation, translation, scaling | ✓ |      |
| Yang et al. (2018) | peer-reviewed conference | ISIC2017 PHI2 | -             | CE        | 78.20% | x   | rotation, scaling | ✓ |      |
| Sarker et al. (2018) | peer-reviewed conference | ISIC2016 PHI2 | -             | CE        | 77.20% | x   | -            | ✓  |      |
| Al-Maeni et al. (2018) | peer-reviewed conference | ISIC2017 PHI2 | -             | CE        | 77.10% | x   | -            | ✓  |      |
| Li et al. (2018b)  | peer-reviewed conference | ISIC2017 PHI2 | -             | CE, Dice  | 84.20% | x   | rotation, flipping color jittering | ✓ |      |

Continued on next page.
| Ref.                     | Venue                      | Date       | Arch. Modules                           | Seg. loss | J     | CODE | Augmentations                                                                 | PP | code |
|-------------------------|----------------------------|------------|-----------------------------------------|-----------|-------|------|--------------------------------------------------------------------------------|----|------|
| Zeng and Zheng (2018)   | peer-reviewed              | ISIC2017   | dense con.                              | CE        | 78.50% | #    | flippin, rotation                                                            | ✓  | ✓    |
| DeVries and Taylor (2018) | non peer-reviewed         | ISIC2017   | skip con.                              | CE        | 73.00% | #    | flippin, rotation                                                            | ✓  | ✓    |
| Izadi et al. (2018)     | post-reviewed conference   | ISIC2017   | skip con.                              | CE        | 81.20% | #    | flippin, rotation, elastic deformation                                         | ✓  | ✓    |
| Li et al. (2018a)       | post-reviewed journal      | ISIC2016   | residual con.                          | Jaccard   | 76.90% | #    | -                                               | #  | #    |
| Mirdidiani and Hamarneh (2018) | post-reviewed     | ISIC2017   | residual con.                          | CE        | 77.30% | #    | -                                               | #  | #    |
| Polla et al. (2018)     | post-reviewed conference   | ISIC2017   | -                                      | Jaccard   | 78.10% | #    | GAN                                                              | ✓  | ✓    |
| Veel et al. (2018b)     | abstract                   | ISIC2017   | dilated con.                           | Dice      | 76.67% | #    | rotation, flippin, translation, scaling, color shift                           | ✓  | ✓    |
| Chen et al. (2018b)     | post-reviewed conference   | ISIC2017   | residual con.                          | WCE       | 78.70% | ✓    | flippin, rotation, cropping, zooming, Gaussian noise                           | ✓  | ✓    |
| Schmidt et al. (2018)   | non peer-reviewed technical report | ISIC2016 | residual con.                          | Tanimoto  | 80.00% | ✓    | flippin, rotation, zoomin, rotation, scaling, color shift, intensity scaling, adding noise, content adjust, sharpenness adjust, stretch, illumination, blur, occlusion | ✓  | ✓    |
| Mirdidiani et al. (2018) | non peer-reviewed          | ISIC2016   | skip con.                              | CE        | 83.30% | ✓    | flippin, rotation                                                            | ✓  | ✓    |
| Bi et al. (2018)        | non peer-reviewed technical report | ISIC2018 | residual con.                          | CE        | 83.12% | #    | GAN                                                              | ✓  | ✓    |
| He et al. (2018)        | post-reviewed journal      | ISIC2016   | skip con.                              | Dice      | 76.10% | ✓    | rotation                                                            | ✓  | ✓    |
| Xue et al. (2018)       | post-reviewed conference   | ISIC2017   | skip con.                              | Dice      | 75.60% | ✓    | cropping, color, unsharpens                                               | ✓  | ✓    |
| Ebenezer and Rajapakse (2018) | non peer-reviewed     | ISIC2018   | skip con.                              | Dice      | 75.60% | ✓    | flippin, rotation, cropping, zooming                                          | ✓  | ✓    |
| Goyal et al. (2019b)    | peer-reviewed              | ISIC2017   | dilated con.                           | Dice      | 79.34% | ✓    | -                                               | ✓  | ✓    |
| Azad et al. (2019)      | post-reviewed conference   | ISIC2018   | skip con.                              | CE        | 74.00% | #    | -                                               | ✓  | #    |
| Akram et al. (2019)     | post-reviewed journal      | ISIC2017   | skip con.                              | CE        | 75.60% | #    | -                                               | ✓  | ✓    |
| Yuan and Lo (2019)      | post-reviewed journal      | ISIC2017   | -                                      | Tanimoto  | 76.50% | ✓    | rotation, flippin, shifting, scaling, random norm                               | ✓  | ✓    |
| Goyal et al. (2019a)    | peer-reviewed              | ISIC2017   | dilated con.                           | Dice      | 82.30% | ✓    | -                                               | #  | #    |
| Bi et al. (2019)        | post-reviewed journal      | ISIC2017   | skip con.                              | CE        | 77.73% | ✓    | flippin, cropping                                                            | ✓  | ✓    |
| Teichmann et al. (2019) | post-reviewed journal      | ISIC2017   | skip con.                              | Jaccard   | 76.90% | #    | flippin, rotation                                                            | ✓  | ✓    |
| Li et al. (2020a)       | post-reviewed journal      | ISIC2017   | skip con.                              | CE        | 79.80% | ✓    | flippin, cropping, zooming                                                   | ✓  | ✓    |
| Li et al. (2020b)       | post-reviewed journal      | ISIC2017   | skip con.                              | CE        | 79.80% | ✓    | flippin, cropping, zooming                                                   | ✓  | ✓    |

Continued on next page
| Ref. | Dataset | Architecture | Seg. loss | J | Code | Augmentation | PP | code |
|------|---------|---------------|-----------|---|------|-------------|-----|-------|
| Zhang et al. (2019b) | ISIC2016 ISIC2017 | skip con. | CE | 72.94% | # | - | # | # |
| Bagherisalimi et al. (2019) | ISIC2016 PH2 | residual con. | Tanimoto | 78.30% | # | flipping, cropping | # | # |
| Jiang et al. (2019) | ISIC2017 ISIC2017 | residual con. | Tanimoto | 78.30% | # | flipping, cropping | # | # |
| Jiang et al. (2019) | ISIC2017 | residual con. | Tanimoto | 78.30% | # | flipping, cropping | # | # |
| Bi et al. (2019a) | ISIC2017 | residual con. | CE | 77.14% | # | GAN | # | # |
| Abraham and Khan (2019) | ISIC2018 | skip con. | image pyramid attention | TV Focal | 74.90% | # | - | # | # |
| Cui et al. (2019) | ISIC2018 | residual con. | parallel in u. conv separable conv. | - | 83.00% | # | - | # | # |
| Song et al. (2019) | ISIC2017 | skip con. | residual con. | CE Jaccard | 76.50% | # | - | # | # |
| Singh et al. (2019) | ISIC2016 ISIC2017 | residual con. | CE | 76.65% | # | - | # | # |
| Tan et al. (2019b) | ISIC2017 | residual con. | Dice | 62.29%* | # | - | # | # |
| Kaul et al. (2019) | ISIC2017 | residual con. | Dice | 76.30% | # | channel shift | # | # |
| De-Angelo et al. (2019) | ISIC2017 Private | skip con. | CE Dice | 76.07% | # | flipping, shifting | rotation, color jittering | # | # |
| Zhang et al. (2019a) | ISIC2017 PH2 | residual con. | Dice | 78.90% | # | flipping, rotation, whitening, contrast enhance | # | # |
| Soudani and Barhoumi (2019) | ISIC2017 | residual con. | CE | 78.90% | # | rotation, flipping | # | # |
| Mishra et al. (2019) | ISIC2017 | skip con. | WCE | 66.91%* | # | - | # | # |
| Nase-Esfahani et al. (2019) | ISIC2017 | residual con. | WCE | 85.20% | # | rotation, flipping cropping | # | # |
| Wang et al. (2019a) | ISIC2017 | skip con. | residual con. | WDice | 77.60% | # | cropping, flipping | # | # |
| Sarkari et al. (2019) | ISIC2017 | residual con. | CE Jaccard | 77.98% | # | flipping, gamma correction, contrast enhance | # | # |
| Tu et al. (2019) | ISIC2017 PH2 | residual con. | CE | 79.00% | # | flipping, gamma correction, contrast enhance | # | # |
| Wei et al. (2019) | ISIC2017 PH2 | residual con. | CE Jaccard | 80.45% | # | rotation, flipping | color jittering | # | # |
| Croset and Ajan (2019) | ISIC2017 PH2 | residual con. | - | 74.81% | # | - | - | # | # |
| Al-meeri et al. (2019) | ISIC2017 | - | - | 77.11% | # | rotation, flipping | # | # |

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| Ref. | Venue | Date | Arch. modules | Seg. loss | J | Core | Augmentations | PP | Code |
|------|-------|------|---------------|-----------|---|------|---------------|----|------|
| Cancel et al. (2019) | peer-reviewed conference | ISIC2017 | dilated conv. parallel in a. conv. separable conv. | CE | Tanimoto | 85.00% | √ | rotating, flipping, shearing, scaling, color jittering | √ | √ |
| Wang et al. (2019b) | peer-reviewed conference | ISIC2017 | residual conv. | WCE | 78.10% | √ | flipping, scaling | √ | √ |
| Alon et al. (2020) | peer-reviewed conference | ISIC2018 | skip conv. residual conv. recurrent CNN | CE | 88.83% | √ | flipping | √ | √ |
| Pollarasti et al. (2020) | peer-reviewed journal | ISIC2017 | - | Tanimoto | 78.90% | √ | GAN, flipping, rotation, shifting, scaling, color jittering | √ | √ |
| Liu et al. (2019b) | peer-reviewed conference | ISIC2017 | skip conv. | CE | 75.20% | √ | rotation, flipping | √ | √ |
| Shashkevich et al. (2019) | peer-reviewed conference | ISIC2017 | phosphatidylcholine (PC) | Generalized SAD | 73.8% | √ | rotation, flipping, shearing, scaling, color jittering | √ | √ |
| Adepegan and Vetti (2019) | peer-reviewed conference | ISIC2017 | - | Dice | 81.0% | √ | elastic | √ | √ |
| ToghiClosure et al. (2019) | peer-reviewed conference | ISIC2017 | dilated conv. | Dice | 60.13% | √ | rotation, flipping, gradient-based perturbation | √ | √ |
| Saini et al. (2019) | peer-reviewed conference | ISIC2017 | residual conv. | Dice | 84.9% | √ | rotation, flipping, shearing, stacking, contrast | √ | √ |
| Wang et al. (2019a) | peer-reviewed conference | ISIC2017 | - | WCE | 81.47% | √ | flipping, scaling | √ | √ |
| Komeitakann et al. (2019) | peer-reviewed journal | ISIC Archive | - | Dice | - | - | √ | √ | √ |
| Hasan et al. (2020) | peer-reviewed conference | ISIC2017 | dilated conv. separable conv. | CE | Jaccard | 77.80% | √ | rotation, zooming, shifting, flipping | √ | √ |
| Al Nazi and Abir (2020) | peer-reviewed conference | ISIC2017 | dilated conv. parallel in a. conv. separable conv. | CE | Dice | 80.00% | √ | rotation, zooming, flipping, elastic distortions, Gaussian blur, histogram equalization, color jittering | √ | √ |
| Dong et al. (2020) | peer-reviewed conference | ISIC2017 | dilated conv. separable conv. | Dice | 83.20% | √ | rotation | √ | √ |
| Xue et al. (2020b) | peer-reviewed conference | ISIC2017 | dilated conv. parallel in a. conv. separable conv. | Dice | Narrowband suppression | 81.4% | √ | rotation | √ | √ |
| Zhang et al. (2020a) | peer-reviewed conference | ISIC2017 | - | Kappa Loss | 84.00% | √ | rotation, shifting, shearing, flipping | √ | √ |
| Saha et al. (2020) | peer-reviewed conference | ISIC2017 | - | CE | 81.9% | √ | color jittering, rotation, translation | √ | √ |
| Henry et al. (2020) | peer-reviewed conference | ISIC2017 | - | CE | 70.04% | √ | color jittering, rotation, flipping, distortion, shearing | √ | √ |
| Jafari et al. (2020) | peer-reviewed conference | ISIC2017 | - | CE | 75.5% | √ | - | √ | √ |
| Li et al. (2020b) | peer-reviewed conference | ISIC2017 | residual conv. ensemble semi-separable | CE | Dice | 75.5% | √ | - | √ | √ |
| Ref.                                      | Venue                        | Date            | Arch. modules                          | Seg. loss | J    | COE | Augmentation                          | PP | code |
|------------------------------------------|------------------------------|-----------------|----------------------------------------|-----------|------|-----|---------------------------------------|----|------|
| Guo et al. (2020)                        | post-reviewed conference    | ISIC2018        | skip con.                              |           | 76.40% | #   | -                                     |    |      |
| Li et al. (2020b)                        | peer-reviewed conference    | ISIC2018        | skip con.                              |           | 87.74% | #   | -                                     |    |      |
| Jiang et al. (2020)                      | peer-reviewed journal       | ISIC2018        | skip con.                              |           | 73.30% | #   | flipping                              |    |      |
| Qin et al. (2020)                        | post-reviewed journal       | ISIC2018        | skip con.                              |           | 80.02% | #   | translation, rotation, shearing      |    |      |
| Xie et al. (2020a)                       | post-reviewed journal       | ISIC2018        | skip con.                              |           | 78.30% | #   | rotation, flipping                    |    |      |
| Zafar et al. (2020)                      | peer-reviewed journal       | ISIC2018        | skip con.                              |           | 77.20% | #   | rotation                              |    |      |
| Azad et al. (2020)                       | peer-reviewed conference    | ISIC2018        | skip con.                              |           | 96.98% | #   | -                                     |    |      |
| Nathan and Kansal (2020)                 | non peer-reviewed technical report | ISIC2018    | skip con.                              |           | 73.30% | #   | -                                     |    |      |
| Metakian et al. (2021)                   | non peer-reviewed technical report | ISIC2018    | skip con.                              |           | 72.11% | #   | -                                     |    |      |
| Öztürk and Özkaya (2020)                 | peer-reviewed journal       | ISIC2018        | skip con.                              |           | 78.34% | #   | -                                     |    |      |
| Abhishek et al. (2020)                   | peer-reviewed journal       | ISIC2018        | skip con.                              |           | 75.70% | #   | rotation, flipping                    |    |      |
| Kaymak et al. (2020)                     | peer-reviewed journal       | ISIC2018        | skip con.                              |           | 72.50% | #   | -                                     |    |      |
| Baghetti et al. (2020)                   | peer-reviewed journal       | ISIC2018        | skip con.                              |           | 70.00% | #   | rotation, flipping, shearing          |    |      |
| Juyon and Jacob (2020)                   | peer-reviewed journal       | ISIC2018        | skip con.                              |           | 82.42% | #   | -                                     |    |      |
| Wang et al. (2020a)                      | non peer-reviewed technical report | ISIC2018    | skip con.                              |           | 80.30% | #   | flipping, rotation, cropping          |    |      |
| Wang et al. (2020b)                      | non peer-reviewed technical report | ISIC2018    | skip con.                              |           | 80.60% | #   | rotation, flipping, shearing          |    |      |
| Riberto et al. (2020)                    | peer-reviewed conference    | ISIC2018        | skip con.                              |           | 82.10% | #   | -                                     |    |      |
| Qiu et al. (2020)                        | peer-reviewed journal       | ISIC2018        | skip con.                              |           | 85.50% | #   | cropping, flipping                   |    |      |
| Lot et al. (2020)                        | peer-reviewed journal       | ISIC2018        | skip con.                              |           | 77.10% | #   | flipping, rotation                    |    |      |
| Andrade et al. (2020)                    | peer-reviewed journal       | ISIC2018        | skip con.                              |           | 81.03% | #   | flipping, brightness, saturation, contrast, hue |    |      |
| Wu et al. (2020)                         | peer-reviewed journal       | ISIC2018        | skip con.                              |           | 82.59% | #   | flipping, rotation, scaling, cropping, sharpening, color distribution adj., noise |    |      |
| Ref. | Venue | Date | Arch. modules | Seg. loss | # | CORE | Augmentation | PP | Code |
|------|-------|------|---------------|-----------|---|------|-------------|----|------|
| Aeeni et al. (2021) | post-reviewed journal | ISIC 2018 | skip con. | Dice | 83% | # | Flipping | # |
| Jin et al. (2021) | post-reviewed journal | ISIC2017 | skip con. | Dice | 80.00% | # | Flipping, rotation | # |
| Hasnain et al. (2021) | post-reviewed journal | ISIC 2016 | skip con. | Dice | 66.66% | # | Flipping, rotation | # |
| Kougker et al. (2021) | post-reviewed journal | ISIC 2017 | - | MSE | 90.29% | # | - | # |
| Baghori et al. (2021a) | post-reviewed journal | ISIC2016 | parallel m.a. conv. | Dice | 85.14% | # | Rotation | # |
| Sam et al. (2021) | post-reviewed conference | ISIC2016 | pyramid pooling | Dice | 85.00% | # | Rotation, shearing | # |
| Tong et al. (2021) | post-reviewed journal | ISIC 2017 | skip con. | CE | 84.1% | # | Flipping | # |
| Baghori et al. (2021b) | post-reviewed journal | DermQuest | ensemble | CE | 86.53% | # | Rotation | # |
| Ren et al. (2021) | post-reviewed journal | ISIC2017 | dense con. | Dice | 76.92% | # | Flipping, rotation | # |
| Liu et al. (2021a) | post-reviewed journal | ISIC2017 | residual con. | WCE | 79.46% | # | Flipping, cropping | # |
| Khan et al. (2021) | post-reviewed journal | ISIC2018 | skip con. | Dice | 85.10% | # | - | # |
| Redekop and Chernyavsky (2021) | post-reviewed conference | ISIC2017 | - | - | 66.77% | # | - | # |
| Koul et al. (2021) | post-reviewed conference | ISIC2018 | skip con. | CE | 82.71% | # | - | # |
| Abbadeck and Hartenschl (2021) | post-reviewed conference | ISIC2017 | skip con. | MCC | 75.18% | # | Flipping, rotation | # |
| Tang et al. (2021b) | post-reviewed journal | ISIC2018 | skip con. | CE | 78.29% | # | - | # |
| Xue et al. (2021) | post-reviewed conference | ISIC2018 | dilated conv. | KL div. | 82.37% | # | Scaling, rotation, elastic transformation | # |
| Poudel and Lee (2021) | post-reviewed journal | ISIC2017 | skip con. | CE | 84.44% | # | Scaling, Flipping, rotation | # |
| Sarker et al. (2021) | post-reviewed journal | ISIC2016 | skip con. | - | 74.54% | # | Rotation, reflection | # |
| Sarker et al. (2021) | post-reviewed journal | ISIC 2017 | parallel m.a. conv. | t1 | 81.99% | # | Flipping, contrast, gamma reconstruction | # |
| Wang et al. (2021b) | post-reviewed journal | ISIC 2016 | residual con. | CE | 82.4% | # | Flipping, scaling | # |
| Sachin et al. (2021) | book chapter | ISIC 2018 | residual con. | # | 75.90% | # | Flipping, scaling | # |

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| Ref. | Year | Venue | Dataset | Arch. modules | Seg. loss | J | CORE | Augmentation | PP | code |
|------|------|-------|---------|--------------|-----------|---|------|--------------|----|------|
| Wibowo et al. (2021) | 2021 | peer-reviewed journal | ISIC 2017 | separable conv. residual conv. skip conv. | Jaccard | 80.25% | ✓ | flipping, scaling | ✓ | ✓ |
| Gou et al. (2021) | 2021 | peer-reviewed journal | ISIC 2018 | dilated conv. residual conv. skip conv. | CE | 91% | ✓ | - | ✓ | ✓ |
| Khouloud et al. (2021) | 2021 | peer-reviewed journal | ISIC 2017 | feature pyramid residual conv. skip conv. attention mod. | - | 86.92%* | ✓ | - | ✓ | ✓ |
| Gu et al. (2021) | 2021 | conference | ISIC 2017 | asymmetric conv. skip conv. | Dice | 79.4% | ✓ | cropping, flipping rotation | ✓ | ✓ |
| Zhao et al. (2021) | 2021 | peer-reviewed journal | ISIC 2018 | pyramid pooling attention mod. residual conv. skip conv. | CE | 86.84% | ✓ | - | ✓ | ✓ |
| Yang et al. (2021) | 2021 | peer-reviewed journal | ISIC 2017 | attention mod. residual conv. skip conv. ensemble pyramid pooling | Focal | 80.7% | ✓ | - | ✓ | ✓ |
| Zaner and Haven (2021) | 2021 | peer-reviewed journal | ISIC 2016 | sharpening kernel residual conv. | CE | 79.78% | ✓ | - | ✓ | ✓ |
| Li et al. (2021a) | 2021 | conference | ISIC 2017 | skip conv. | CE, KL div. | 71.12%* | ✓ | - | ✓ | ✓ |
| Zhang et al. (2021c) | 2021 | peer-reviewed conference | ISIC 2016 | skip conv. feature fusion self-supervised Transformer multi-scale | CE, Dice | 80.49% | ✓ | flipping, rotation zooming, cropping | ✓ | ✓ |
| Xu et al. (2021) | 2021 | peer-reviewed conference | ISIC 2018 | Transformer multi-scale | Dice | 89.6% | ✓ | flipping, rotation | ✓ | ✓ |
| Ahn et al. (2021) | 2021 | peer-reviewed conference | ISIC 2018 | self-supervised clustering | Spatial loss Consistency loss | 71.53%* | ✓ | - | ✓ | ✓ |
| Zhang et al. (2021b) | 2021 | peer-reviewed conference | ISIC 2017 | skip conv. feature fusion Transformer | CE, Jaccard | 79.5% | ✓ | rotation, flipping color joining | ✓ | ✓ |
| Li et al. (2021b) | 2021 | peer-reviewed conference | ISIC 2018 | skip conv. multi-scale Transformer | CE, Dice | 82.4%* | ✓ | - | ✓ | ✓ |
| Wang et al. (2021a) | 2021 | peer-reviewed conference | ISIC 2018 | Transformer multi-scale | CE, Dice | 84.3%* | ✓ | flipping, scaling | ✓ | ✓ |
| Yang et al. (2021) | 2021 | peer-reviewed conference | ISIC 2017 | skip conv. multi-scale feature fusion | CE, Dice | 94.0% | ✓ | rotation, flipping cropping, ISIC manipulation, luminance and contrast shift | ✓ | ✓ |
| Tao et al. (2021) | 2021 | peer-reviewed journal | ISIC 2017 | skip conv. attention mod. multi-scale | - | 78.83% | ✓ | - | ✓ | ✓ |
| Kim and Lee (2021) | 2021 | peer-reviewed journal | ISIC 2016 | residual conv. skip conv. | boundary aware loss | 84.33%* | ✓ | - | ✓ | ✓ |
| Dinh et al. (2022) | 2022 | peer-reviewed journal | ISIC 2018 | separable conv. residual conv. | CE, Dice SoftDice | 83.49% | ✓ | - | ✓ | ✓ |
| Bi et al. (2022) | 2022 | peer-reviewed journal | ISIC 2016 | dilated conv. image pyramid attention mod. residual conv. | CE | 83.70% | ✓ | - | ✓ | ✓ |
| Lin et al. (2022) | 2022 | peer-reviewed conference | ISIC 2017 | attention mod. Transformer | CE, Jaccard Dice | 77.81%* | ✓ | flipping, rotation | ✓ | ✓ |
| Wu et al. (2022b) | 2022 | peer-reviewed conference | ISIC 2016 | Transformer multi-scale | CE | 70.0%* | ✓ | - | ✓ | ✓ |

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| Ref.                          | Venue             | Date         | Arch. modules               | Seg. loss | J     | CODE | Augmentations              | PIP | Code |
|------------------------------|-------------------|--------------|----------------------------|-----------|-------|------|-----------------------------|-----|------|
| Valanarasu and Patel (2022) | peer-reviewed     | ISIC 2018    | skip con.                  | Dice      | 81.7% | #    | -                           | #   | ✓    |
| Basak et al. (2022)          | peer-reviewed     | ISIC 2017    | residual con.              | Dice      | 76.53%| #    | flipping, rotation          | #   | ✓    |
| Wu et al. (2022a)            | peer-reviewed     | ISIC 2017    | residual con.              | Dice      | 76.62%| #    | flipping, rotation          | #   | ✓    |
| Liu et al. (2022a)           | peer-reviewed     | ISIC 2017    | residual con.              | Dice      | 84.52%| #    | flipping, rotation          | #   | ✓    |
| Wu et al. (2022b)            | peer-reviewed     | ISIC 2017    | residual con.              | Dice      | 74.54%| #    | -                           |     |      |
| Liu et al. (2022a)           | peer-reviewed     | ISIC 2017    | residual con.              | Dice      | 79.65%| ✓    | -                           |     |      |
| Wu et al. (2022b)            | peer-reviewed     | ISIC 2017    | residual con.              | Dice      | 81.7% | ✓    | scaling, rotation translation |     |      |
| Rahman and Ahmed (2022)      | peer-reviewed     | ISIC 2018    | residual con.              | Dice      | 91.1% | ✓    | -                           |     |      |
| Yu et al. (2022)             | peer-reviewed     | ISIC 2018    | residual con.              | Dice      | 87.9% | #    | -                           |     |      |
| Zhang et al. (2022)          | peer-reviewed     | ISIC 2017    | residual con.              | Dice      | 80.5% | #    | -                           |     |      |
| Ramadan et al. (2022)         | peer-reviewed     | ISIC 2018    | residual con.              | Dice      | 91.4% | #    | -                           |     |      |
| Zhang et al. (2022b)         | peer-reviewed     | ISIC 2018    | residual con.              | Dice      | 73.89%| #    | scaling, flipping color distortion |     |      |
| Tran and Pham (2022)         | peer-reviewed     | ISIC 2017    | residual con.              | Focal      | 79.2% | #    | -                           |     |      |
| Wang and Wang (2022)          | peer-reviewed     | ISIC 2017    | residual con.              | Dice      | 78.28%| #    | -                           |     |      |
| Zhao et al. (2022b)          | peer-reviewed     | ISIC 2017    | residual con.              | Dice      | 87.88%| #    | -                           |     |      |
| Wang et al. (2022c)          | peer-reviewed     | ISIC 2017    | residual con.              | Dice      | 86.97%| #    | -                           |     |      |
| Wang et al. (2022d)          | peer-reviewed     | ISIC 2017    | residual con.              | Dice      | 78.76%| #    | -                           |     |      |
| Lin et al. (2022c)           | peer-reviewed     | ISIC 2017    | residual con.              | Dice      | 80.19%| #    | -                           |     |      |

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