LAKE ICE MONITORING WITH WEBCAMS AND CROWD-SOURCED IMAGES

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ABSTRACT:

Lake ice is a strong climate indicator and has been recognised as part of the Essential Climate Variables (ECV) by the Global Climate Observing System (GCOS). The dynamics of freezing and thawing, and possible shifts of freezing patterns over time, can help in understanding the local and global climate systems. One way to acquire the spatio-temporal information about lake ice formation, independent of clouds, is to analyse webcam images. This paper intends to move towards a universal model for monitoring lake ice with freely available webcam data. We demonstrate good performance, including the ability to generalise across different winters and different lakes, with a state-of-the-art Convolutional Neural Network (CNN) model for semantic image segmentation, Deeplab v3+. Moreover, we design a variant of that model, termed Deep-U-Lab, which predicts sharper, more correct segmentation boundaries. We have tested the model’s ability to generalise with data from multiple camera views and two different winters. On average, it achieves intersection-over-union (IoU) values of ≈71% across different cameras and ≈69% across different winters, greatly outperforming prior work. Going even further, we show that the model even achieves 60% IoU on arbitrary images scraped from photo-sharing web sites. As part of the work, we introduce a new benchmark dataset of webcam images, Photi-LakeIce, from multiple cameras and two different winters, along with pixel-wise ground truth annotations.

This work explores the potential of webcam images, in conjunction with modern semantic segmentation algorithms such as Deeplab v3+ [Chen et al., 2018], for lake ice monitoring. The goal is to construct a spatially resolved time series of the spatio-temporal extent of lake ice (note that coarser indicators, e.g., the ice-on and ice-off dates, can easily be derived from the time series). Given the promising results of Deeplab v3+ on other semantic segmentation tasks such as PASCAL VOC [Everingham et al., 2015] and Cityscapes [Cordts et al., 2016], we base our approach on that model.

The core task for the envisaged monitoring system is: in every camera frame, classify each pixel capturing the lake surface as water, ice, snow or clutter, i.e., other objects on the lake, mostly due to human activity such as tents, boats etc. See Fig. 1. With a view towards a future operational system, we do lake detection, followed by fine-grained classification. See Fig. 1. In both steps we take advantage of transfer learning and employ models pre-trained on external databases (here, the PASCAL VOC dataset), to compensate for the relative scarcity of annotated data.

To evaluate any model’s ability to generalise, and in particular to work with high-capacity deep learning methods, one requires a large and diverse pool of annotated data, i.e., images with pixel-accurate labels. Webcams on lakes are a challenging outdoor scenario with limited image quality, and prone to unfavorable illumination, haze, etc.; making it at times hard to distinguish between ice/snow or water, even for the human eye, see Fig. 2. For our study, we gathered and annotated several webcam streams. These include the data from four lakes and three summers for lake detection, and two lakes and two winters for lake ice segmentation. Entire data is curated and labeled by human annotators.

1. INTRODUCTION

Climate change is and will continue to be, a main challenge for humanity. In the words of Stephen Haddril (2014), “Climate change is a reality that is happening now, and that we can see its impact across the world”. Lakes play an essential role in the quest to monitor and better understand the climate system. One important piece of information about lakes in cooler climate zones are the times, duration and patterns of freezing and thawing. Long-term changes and shifts of these variables mirror changes in the local climate. Therefore, there is a need to analyse the temporal dynamics of lake ice, and in fact, it has been designated an ECV by the GCOS.

Figure 1: (a) Example webcam image of lake St. Moritz, from the Photi-LakeIce dataset, (b) lake detection result, (c) lake ice segmentation result, (d) corresponding ground truth labels and (e) the color code used throughout the paper.

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Contributions.

1. We set a new state of the art for lake ice detection from webcam data.
2. Unlike prior art [Tom et al. (2019)], our method generalises well across different cameras and lakes, and across different winters.
3. Along the way we also demonstrate automated lake detection; a small extension that, however, may be very useful when scaling to many lakes or moving to non-stationary (pan-tilt-zoom) cameras.
4. We introduce Deep-U-Lab which produces visibly more accurate segment boundaries.
5. We report, for the first time, lake ice detection results for crowd-sourced images from image-sharing websites.
6. We make available the new Photi-LakeIce dataset of webcam images with ground truth annotations for multiple lakes and winters.

![Image](https://example.com/image.png)

Figure 2: Texture variability of water, ice, and snow in the Photi-LakeIce dataset.

2. RELATED WORK

Lake ice monitoring. To our knowledge, Xiao et al. (2018) proposed lake ice detection with webcams for the first time. The authors used the FC-Densenet model [Jégou et al. (2016)] and performed experiments on a single lake (St. Moritz) for the winter 2016 – 17. Another work was reported on monitoring lake ice and freezing trends from low-resolution optical satellite data [Tom et al. (2018)]. The authors used support vector machines to detect ice and snow on four Alpine lakes in Switzerland (Sihl, Sils, Silvaplana, and St. Moritz). Building on those works, an integrated monitoring system combining satellite imagery, webcams and in-situ data was proposed in Tom et al. (2019). Note that, this work reported results on two winters (2016 – 17 and 2017 – 18) for the webcam monitoring lake St. Moritz.

Duguay and Wang (2019) provided algorithms to generate a bedfast/ floating lake ice product from Synthetic Aperture Radar (SAR), and Wang et al. (2018) investigated the performance of a semi-automated segmentation algorithm for lake ice classification using dual-polarized RADARSAT-2 imagery. Du et al. (2019) summarized the physical principles and methods in remote sensing of selected key variables related to ice, snow, permafrost, water bodies, and vegetation.

The starting point for the present work was the observation that the work of Tom et al. (2019) failed to generalise across different cameras viewing the same lake. Our goal was to make progress towards a system that can be applied not only to different views of the same lake, but additionally also to other lakes and/or data from different winters. As an even more extreme test, we also tested on crowd-sourced data.

Amateur images for environmental monitoring. Besides lake ice, there are many more domains where images from webcams or photo-sharing repositories could benefit environmental monitoring. Examples include [Li et al. (2017); Thorpe et al. (2011); Hoonhout et al. (2015); Wang et al. (2017); Surdu et al. (2015); Norouzzadeh et al. (2018); Alberton et al. (2017); Bothmann et al. (2017)]. Perhaps the closest ones to our work are, on the one hand, Singh et al. (2019), where different types of floating ice on rivers were detected with the help of UAV images; and on the other hand, Salvatori et al. (2011), where the goal was to detect the extent of snow cover in webcam images. We noted that crowd-sourcing techniques were, in general, becoming more popular for environmental monitoring, e.g., Giuliani et al. (2019).

DeepLab v3+ for semantic segmentation. Due to their unmatched versatility and empirical performance, neural networks have become the preferred tool for many complex image analysis tasks and remote sensing is no exception. For the task of semantic segmentation, DeepLab v3+ [Chen et al. (2018)] is one of the most popular architectures, and the top performer on several different datasets; including generic consumer pictures, e.g., PASCAL VOC [Everingham et al. (2015)], but also more specific ones like the recent ModaNet [Zheng et al. (2018)], a large collection of street fashion images, as well as Synscapes [Wrenninge and Unger, 2018], a photo-realistic dataset designed specifically for parsing street scenes. Also in medical image analysis, DeepLab v3+ had been used to segment clinical image data, e.g., lesions of the liver in abdominal CT images [Xia et al. (2019)]. Remote sensing examples include detection of oil spills in satellite images [Krestenitis et al. (2019)] to combat illegal discharges and tank cleaning that pollute the oceans. And, closer to our work, detecting different types of ice in UAV images [Singh et al. (2019)] as an intermediate step to quantify river ice concentration. There, DeepLab v3+ was also the top performer, furthermore that paper confirmed the model’s robustness against label noise and its suitability for relatively small (in deep learning terms) datasets.

3. METHODOLOGY

3.1 DeepLab v3+

DeepLab v3+ [Chen et al. (2018)] is a CNN architecture for semantic segmentation (see Fig. 3], designed to learn multi-scale contextual features while controlling signal decimation. The basic structure is a classical encoder-decoder architecture. We use Xception65 as the encoder backbone, which is similar to the well-known Inception network [Szegedy et al. (2015)], except that it uses depth-wise separable convolutions. That is, 2D convolutions are applied on each input channel independently, then combined with 1D convolutions across channels. This saves a lot of multiplications, without any noticeable performance penalty. Moreover, all max-pooling operations are replaced by (depthwise separable) strided convolutions.

Specific to DeepLab v3+ is the use of Atrous Spatial Pyramid Pooling (ASPP), to mitigate spatial smoothing but still encode multi-scale context. Atrous convolution dilates the kernel by an integer dilation rate k, such that only every k-th pixel of the input layer is used, thus increasing the receptive field without downsampling the original input. Overall, the encoder has an output stride (spatial downsampling from input to final feature encoding) of 16. In the decoder module, the encoded features are first upsampled by a factor of 4, then concatenated with the
low-level features from the corresponding encoder layer (after reducing the dimensionality of the latter via $1 \times 1$ convolution). These resulting “mid-resolution” features are transformed with a further stage of $3 \times 3$ convolutions, then upsampled again by a factor 4 to recover an output map at the full input resolution.

**Deep-U-Lab.** To mitigate the model’s tendency towards overly smooth, non-precise segment boundaries, we add three extra skip connections from the entry and middle blocks of the encoder, in the spirit of U-net (Ronneberger et al., 2015). We call this new version Deep-U-Lab, see Fig. 3. The corresponding feature maps are directly concatenated together with the final output of the encoder block. We found that they help to better preserve high-frequency detail at segment boundaries. The main task of the encoder is to extract high-level features for various classes, due to which it loses the not-so-significant low-level information. However, we enforce these extra concat layers to leverage this low-level feature information to refine class boundaries.

![Deep-U-Lab architecture](image)

**Figure 3:** DeepLab v3+ architecture. Best if viewed on screen.

Transfer learning. A remarkable property of deep machine learning models is their ability to learn features that transfer well across datasets. We, therefore, initialise our training with network weights pre-trained on PASCAL VOC 2012 (Everingham et al., 2015), a standardised image dataset for basic objects like animals, people, vehicles, etc.. Even if there seemingly is a considerable domain shift between an existing image collection (in our case PASCAL) and a new dataset (our lake ice pictures), starting from a network learned for the older dataset and fine-tuning it quickly adapts it to the new data and task, with much less data. Training batch normalization layers for a large network is particularly difficult because of the inability to train with bigger batch sizes owing to resources. Transfer learning comes to rescue in scenarios like this.

### 3.2 Lake detection

It is obvious that classifying lake ice is a lot easier if restricted to pixels on the lake. Full webcam frames usually include a lot of background (buildings, mountains, sky, etc.), and passing them directly to the lake ice classifier can add unnecessary distractions to the learning and inference stages (e.g., clouds can be difficult to discriminate from snow). We, therefore, prefer to localise the lake in a pre-processing step and run the actual lake ice detection only on lake pixels. For static webcams, it is relatively easy to localise the lake manually, as in earlier works (Xiao et al., 2018; Tom et al., 2019). There are, however, situations where an automatic procedure would be preferable, for instance, if the lake level varies greatly over the years. Automatic detection of the lake becomes vital if also crowd-sourced images have to be analysed since these are typically taken from variable, unknown viewpoints.

In the context of our work, it is natural to also cast the automatic lake detection as a two-class (foreground, background) pixel-wise semantic segmentation problem and train another instance of the model. For static webcams, we run the lake detector on summer images, to sidestep the situation where both the lake and the surrounding ground is covered with snow.

### 3.3 Lake ice segmentation

Once the lake mask has been determined, the state of the lake is inferred with a fine-grained classifier. In this step, pixels are labelled as one of four classes (water, ice, snow, clutter). From the per-pixel maps, we also extract two parameters often used to describe the temporal dynamics of the freezing cycle: the ice-on date, defined as the first day on which the majority of the lake surface is frozen, and which is followed by a second day with also mostly frozen lake (Franzen and Scherrer, 2008); and the ice-off date, defined symmetrically as the first day on which a non-negligible part of the lake surface is liquid water, and followed by a second non-frozen day.

### 4. DATA

#### 4.1 Webcam data

All our webcam images are manually annotated with the LabelMe tool (Wada, 2016) to generate pixel-wise ground truth. Additionally, the dataset is cleaned by discarding excessively noisy images due to bad weather (thick fog, heavy rain, and extreme illumination conditions). The images vary in spatial resolution, magnification, and tilt, depending on camera type (fixed or rotating) and parameters.

**Lake detection dataset.** For the task of lake detection, we have collected image streams from four different lakes: one camera each for lakes Sihl (rotating), Sils (fixed), and St. Moritz (rotating) and four cameras (all fixed) for lake Silvaplana. Refer to Table 3 for more details.

**Photi-LakeIce dataset.** We report lake-ice segmentation results on the Photi-Lake Ice dataset, which we make publicly
Figure 5: Example images from the Photi-LakeIce dataset. 1st row: fixed cameras monitoring lake St. Moritz. 2nd and 3rd rows: rotating camera (R1, R2, R3, R4 represents different rotations) monitoring lake Sihl. Even columns show the foreground (FG) lake area for the images shown in the previous column.

Table 1: Key figures of the Photi-Lake Ice dataset for different winters, lakes, and cameras.

| Winter       | Lake     | Cam  | Images | Res  |
|--------------|----------|------|--------|------|
| 2016-17      | St. Moritz | Cam0 | 820    | 324×1209 |
| 2016-17      | St. Moritz | Cam1 | 1180   | 324×1209 |
| 2016-17      | Sihl     | Cam2 | 500    | 344×420  |
| 2017-18      | St. Moritz | Cam0 | 474    | 324×1209 |
| 2017-18      | St. Moritz | Cam1 | 443    | 324×1209 |
| 2017-18      | Sihl     | Cam2 | 600    | 344×420  |

4.2 Crowd-sourced data

As an even more extreme generalisation task than between different webcam views, we also test the method on individual images sourced from online image-sharing platforms. We note that there is a potential to also include such images as complementary data sources in a monitoring system, as long as they are time-stamped. We employed keywords such as frozen St. Moritz, lake ice St. Moritz, St. Moritz lake in winter etc. to gather lake ice images from online platforms such as Google, Flickr, Pinterest, etc. In total, we collected 150 images, which are all resized to a spatial resolution of 512×512 for further use. Examples are shown in Figs. [13] and [14].

5. EXPERIMENTS, RESULTS AND DISCUSSION

Network details All networks are implemented in Tensorflow. The lake detection model is trained on image patches of size 500×500, whereas the lake ice segmentation model, is trained with patch size 321×321. The evaluation of the (fully convolutional) networks is always run at full image resolution without any cropping. The per-class losses are balanced by re-weighting the cross-entropy loss with the inverse (relative) frequencies in the training set. All models are trained for 100 epochs with batch sizes of 4 for lake detection and 8 for lake ice segmentation respectively. Atrous rates are set to [6, 12, 18] in all experiments. Simple stochastic gradient descent empirically worked better than more sophisticated optimisation techniques. The base learning rate is set to 10\(^{-5}\) and reduced according to the poly schedule ([Liu et al., 2015]).

5.1 Results on webcam images

Lake detection results Only summer images are used to avoid problems due to snow cover (on both the lake and the surroundings). The model performed well with \(\geq 0.9\) mean Intersection Over Union (mIoU) score (weighted according to the class distribution in the train set) in all cases, see Table [2]. We are not aware of any previous work on lake detection in webcam images, but note that water bodies are in general segmented rather well in RGB images. Figure [7] shows the qualitative results of the lake detection, including a failure case in the last row. It can be observed that the wrong classification occurs in a rather
Lake ice segmentation results.

Table 3 shows the results for lake ice segmentation on the Photi-LakeIce dataset. Exhaustive experiments are performed to evaluate same camera train-test (rows 1-6), cross-camera train-test (rows 7-10) and cross-winter train-test (rows 11-16).

For the same camera train-test experiments, the model is trained randomly on 75% of the images and tested on the remaining 25%. As shown in Table 3 (rows 1 and 2), the mIoU scores of the proposed approach are respectively 19 and 7 percent points higher than the ones reported by [Tom et al. 2019]. For lake St. Moritz, in addition to the results on the winter 2016 – 17, we report results for the winter 2017 – 18. Additionally, we present results on a second, more challenging lake (Sihl), for both winters. As can be seen in Fig. 8 the images from lake Sihl (Cam2) are of significantly lower quality, with severe compression artifacts, low spatial resolution, and small lake area in pixels, which amplifies the influence of small, miss-classified regions on the error metrics. Consequently, our method performs worse than for St. Moritz, but still reaches >76% correct classification under the rather strict IoU metric. We note that there is no clutter class since no events take place on lake Sihl.

The main drawback of prior studies on lake ice detection is their models' inability to generalise from one camera view to another [Xiao et al. 2018; Tom et al. 2019]. For the cross-camera experiments (rows 7-10, Table 3), our model is trained on all images from one camera and tested on all images from another camera. As per Table 3 for winter 2016 – 17, the mIoU results for that experiment surpass the FC-Densenet [Tom et al. 2019] by margin of 35 to 40 percent points. This huge improvement clearly shows the superior ability of the deep learning architecture to learn generally applicable “visual concepts” and avoid overfitting to specific sensor characteristics and viewpoints. For completeness, we also report cross camera results for winter 2017 – 18. They are a bit worse than those for 2016 – 17, due to more complex appearance and lighting during that season (e.g., black ice) that cause increased confusion between ice and water.

For an operational system, the ultimate goal is to train on the data from a set of lakes from one, or a few, winters and then apply the system in further winters, without the need to annotate further reference data. Hence, we also performed cross-winter experiments to assess the generalisation across winters. Hence, the model is trained on the data from one full winter and tested on the data acquired from the same viewpoint over a second winter. The results (Table 3 rows 11-16) show that the model also generalises quite well across winters. For St. Moritz, a model trained on winter 2016 – 17 reaches an IoU of 77% on 2017 – 18, a gain of 20 percent points over prior art [Tom et al. 2019]. For Cam0, there is also a substantial gain of 14 percent points. It can, however, also be seen that there is still room for improvement in less favorable imaging settings such as lake Sihl, where the segmentation of ice and snow in a different winter largely fails.

For a more comprehensive assessment of the per-class results we also generate precision-recall curves, see Fig. 8. It can be
Figure 9: DeepLab v3+ vs. Deep-U-Lab. Segmentation boundaries are visibly crisper and more accurate with additional skip connections.

Table 3: Lake ice segmentation results (IoU) on the Photi-LakeIce dataset. For comparison, we also show results of Tom et al. (2019) for comparison, in grey. We outperform them in all instances.

| Lake   | Train set | Test set | Water | Ice | Snow | Clutter | mIoU |
|--------|-----------|----------|-------|-----|------|---------|------|
|        | Winter    | Winter   |       |     |      |         |      |
| St. Moritz | Cam0 16-17 | Cam0 16-17 | 0.98 / 0.70 | 0.95 / 0.87 | 0.95 / 0.89 | 0.97 / 0.63 | 0.96 / 0.77 |
| St. Moritz | Cam1 16-17 | Cam1 16-17 | 0.99 / 0.90 | 0.96 / 0.92 | 0.95 / 0.94 | 0.79 / 0.62 | 0.92 / 0.85 |
| St. Moritz | Cam0 17-18 | Cam0 17-18 | 0.97 | 0.88 | 0.96 | 0.87 | 0.93 |
| St. Moritz | Cam1 17-18 | Cam1 17-18 | 0.93 | 0.84 | 0.92 | 0.84 | 0.89 |
| Sihl   | Cam2 16-17 | Cam2 16-17 | 0.79 | 0.62 | 0.81 | — | 0.74 |
| Sihl   | Cam2 17-18 | Cam2 17-18 | 0.81 | 0.69 | 0.86 | — | 0.79 |

Figure 10: Cam0 results when the model is trained only on Cam1.

Figure 11: Cam1 results when the model is trained only on Cam0.

seen that the performance for ice and clutter is inferior to the other two classes. A large part of the errors for clutter are actually due to imprecise ground truth rather than prediction errors of the model, as the annotated masks for thin and intricate structures like flagpoles, food stalls and individual people on the lake tend to be “bulk annotations” that greatly inflate the (relative) amount of clutter in the ground truth, leading to large (relative) errors. According to the curves, thresholds of 0.60 precision and 0.80 recall shows good a trade-off between the true-positive and false-positive rates for cross-camera results. However for same-camera results, the thresholds are much better ranging from 0.80 for Cam1 to 0.90 for Cam0.

Qualitative example results are shown in Figs. [10] and [11]. Sometimes, the images are even confusing for humans to annotate correctly, e.g., Fig. [10] row 2 shows an example of ice with smudged snow on top, for which the “correct” labeling is not well-defined. We note that our segmentation method is robust against cloud/mountain shadows cast on the lake (row 3).

In another interesting case (Fig. [11] row 2) the network “corrects” human labeling errors, where humans are present on the frozen lake, but not annotated due to their small size.

Ice-on/off dates. Freeze-up and break-up periods are of particular interest for climate monitoring. To estimate the ice-on/off dates, we produce a daily time series of the (fractional) frozen lake area in a camera’s field of view, for the winter 2017–18 (Figs. [12]). The areas in individual images are aggregated with a daily median, then smoothed with another 3-day median. The latter filters out individual days with difficult conditions and improves the model predictions by almost 3%.

Table 4: Ice-on/off dates predicted by our approach.

| Lake   | Winter | Ice-on   | Ice-off  |
|--------|--------|----------|----------|
| St. Moritz | 16-17 | 14.12.16 | 18.03-26.04.17 |
| St. Moritz | 17-18 | 06.12.17  | 27.04.18 |
| Sihl   | 16-17 | 29.12.16, 04.01.17, 07.01.17, 10.02.17 | 31.12.17, 05.01.17, 11.01.17, 14.02.17 |
| Sihl   | 17-18 | 29.12.17, 15.02.18, 27.03.18, 11.04.18 | 02.01.18, 23.03.18, 05.04.18, 16.04.18 |
Figure 12: Frozen area time series with- and without post-processing: results of Cam0 when the network is trained using the data from Cam1. Red bars indicate periods of data gaps, where no images are stored due to technical failures.

estimated ice-on/off dates are shown in Table 4. We determined the ice-on/off dates for lake St. Moritz from Cam0, which covers a larger portion of the lake. For lake Sihl, multiple ice-on and off dates are found, as that lake is in a warmer (lower) region of Switzerland and froze/thawed four times within the same winter. See Table 4.

Table 5: Lake ice segmentation results (IoU) on crowd-sourced dataset.

| Water | Ice  | Snow | Clutter | mIOU |
|-------|------|------|---------|------|
| 0.60  | 0.32 | 0.71 | 0.79    | 0.60 |

Figure 13: Lake detection on crowd-sourced data.

(a) Image | (b) Ground truth | (c) Prediction

5.2 Results on crowd-sourced images

Crowd-sourced images have a rather different data distribution, among others due to better image sensors and optical components, less aggressive compression, more vivid colors due to on-device electronics and image editing, etc. Thus, they are an arguably even more aggressive test of model generalisation. With the model trained on webcam images (St. Moritz winter 2016 − 17), lake detection in crowd-sourced images yields an IoU of 75% for the background and 64% for the lake. Qualitative results are shown in Fig. 13.

For the semantic segmentation task, we apply the model trained using webcam images (St. Moritz winter 2016 − 17) on the crowd-sourced images. Quantitative results are presented in Table 5. Note that these are still significantly better than the cross-camera generalisation results of Tom et al. (2019). Qualitative examples are shown in Fig. 14.

Figure 14: Lake ice segmentation on crowd-sourced data.

(a) Image | (b) Ground truth | (c) Prediction

5.3 Discussion

A natural question that arises is: Why does Deep-U-Lab perform a lot better compared to FC-DenseNet for lake ice detection? While it is difficult to conclusively attribute the empirical performance of deep neural networks to specific architectural choices, we speculate that there are two main reasons. First, by following a currently popular “standard” architecture, we can start from very well pre-trained weights – yet another confirmation that the benefits of pre-training on big datasets often outweigh the perceived domain gap to specific sensor and application settings. Second, our model has a much larger receptive field around every pixel, due to the atrous convolutions. It appears that long-range context and texture, which our model can exploit, play a rather important role for lake ice detection.

6. CONCLUSION AND OUTLOOK

One conclusion that we drew from our study is that the previous, pioneering attempts of Xiao et al. (2018) and Tom et al. (2019) underestimated the potential of deep convolutional networks for lake ice detection with webcams. We found that with modern high-performance architectures like Deeplab v3+, in particular our variant Deep-U-Lab, segmentation results are near-perfect within the data of one camera over one winter (i.e., in the scenario where a portion of the data is annotated manually, then extrapolation to the remaining frames is automatic). Moreover, also generalisation to different views of the same lake, as well as to different winters with the same camera viewpoint, works fairly well. Especially the latter case is very interesting for an operational scenario: it is quite likely that a system trained on data from two or three winters would reach well above 80% IoU for all classes of interest. Moreover, it appears within reach to even complement dedicated monitoring cameras (or, in touristic places, public webcams) with amateur images opportunistically gleaned from the web.

An open question for future work is how to minimise the initial annotation effort, to simplify the introduction of monitoring systems especially at new locations. A fascinating extension could be to adopt ideas from few-shot learning and/or active learning to quickly adapt the system to new locations.

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