Constellation Optimization in the Presence of Strong Phase Noise

Rajet Krishnan, Student Member, IEEE, Alexandre Graell i Amat, Senior Member, IEEE, Thomas Eriksson, Senior Member, IEEE, and Giulio Colavolpe, Senior Member, IEEE

Abstract—In this paper, we address the problem of optimizing signal constellations for strong phase noise. The problem is investigated by considering three optimization formulations, which provide an analytical framework for constellation design. In the first formulation, we seek to design constellations that minimize the symbol error probability (SEP) for an approximate ML detector in the presence of phase noise. In the second formulation, we optimize constellations in terms of mutual information (MI) for the effective discrete channel consisting of phase noise, additive white Gaussian noise, and the approximate ML detector. To this end, we derive the MI of this discrete channel. Finally, we optimize constellations in terms of the MI for the phase noise channel. We give two analytical characterizations of the MI of this channel, which are shown to be accurate for a wide range of signal-to-noise ratios and phase noise variances. For each formulation, we present a detailed analysis of the optimal constellations and their performance in the presence of strong phase noise. We show that the optimal constellations significantly outperform conventional constellations and those proposed in the literature in terms of SEP, error floors, and MI.

Index Terms—Constellations, maximum likelihood (ML) detection, mutual information, phase noise, symbol error probability.

I. INTRODUCTION

Recent times have witnessed a tremendous surge in data rate requirements in wireless networks [1]. In this context, wireless ethernet has become a preferred choice for backhaul connectivity. In order to achieve high data rates over wireless links, high order signal constellations are being considered for transmission, where phase noise impairments can incur heavy losses in terms of error rate and throughput [1]. These impairments have to be appropriately compensated to enhance system performance.

The problem of compensating systems affected by phase noise to achieve near-coherent performance has been studied extensively in the past, e.g., [3], [4] and references therein. One of the most widely used techniques is to design joint detection and estimation algorithms at the receiver [6]–[12]. In these approaches, standard error correcting codes [13] are used along with conventional phase shift keying (PSK) or quadrature amplitude modulation (QAM) constellations for transmitting data over the channel. Designing error correcting codes that are suitable for phase noise scenarios is also an effective method for combating these impairments [14]–[18].

To further improve the performance, a properly designed constellation can also be employed. The problem of arranging $M$ points on a two-dimensional plane such that a target objective function is optimized is a classical problem in communication theory [19]. For decades, this problem has been studied for different channel models [20]–[24]. Specifically in the context of phase noise over a wireless link, the design of constellations that optimize the symbol error probability (SEP) was first rigorously addressed by Foschini et al. in [6]. In their work, an approximate ML detector was derived for a memoryless phase noise channel, and constellations that optimize its (approximate) SEP were obtained. In [25], constellations robust to phase noise were constructed heuristically such that they have a low decoding complexity. The shaping gain that can be achieved over conventional PSK and QAM constellations by properly designing constellations for phase noise was studied in [26]. The work in [27] investigated the performance of high order amplitude-phase shift keying (APSK) constellations as compared to the conventional PSK and QAM constellations. In [28], the SEP of the ML detector for a given phase offset was derived, and this criterion was minimized for designing constellations. In [29], a simple method for constructing spiral QAM constellations was presented, and their performances were compared with those of other conventional constellations in the presence of phase noise. In a more recent paper [30], the problem of designing constellations that maximize the mutual information (MI) of a memoryless phase noise channel was addressed. Here, the (approximate) MI for the channel was derived, and optimal constellations were obtained by maximizing the MI using a simulated annealing algorithm.

Prior work has demonstrated that constellations designed for phase noise scenarios help gain substantially in terms of SEP and MI compared to conventional constellations. However, in most prior work (except [6] and [30]) ad-hoc methods have been used. There has been very limited effort to address this problem based on rigorous optimization formulations in terms of SEP or MI. This can be partly attributed to the challenge in analytically deriving the exact ML detector for this problem, its SEP [12], [31] and the MI for a phase noise channel [30].

In this work, we present three optimization formulations that provide an analytical framework for designing constellations in the presence of phase noise. In the first formulation, we design constellations to minimize the SEP of an approximate ML detector for a memoryless phase noise channel, derived in [12]. Constellations that minimize SEP for the phase noise channel are desirable in uncoded systems. Also, there are latency limited systems and applications such as coordination of base stations in 4G cellular networks and feedback loops in control systems that are preferably uncoded. In coded systems, some levels of processing such as clock recovery, forward error correcting (FEC) frame preamble decoding, and adaptive equalization are based on the SEP performance.

In the next formulation, we design constellations that maximize the MI of the effective (discrete) channel consisting of the...
memoryless phase noise, additive white Gaussian noise (AWGN) and the ML detector. The MI of this discrete channel is derived based on the ML detector in [12]. This MI is an interesting performance metric for systems that employ codes with hard decision decoding, like Reed Solomon codes [13]. Hard decision decoding, though generally resulting in lower performance than soft decoding, incurs much lower decoder complexity [33].

For the final formulation, we seek to design constellations that maximize the MI of a memoryless phase noise channel. To this end, we present two new analytical characterizations of the MI for this channel based on (i) a likelihood function as derived in [12], using a high SNR approximation, and (ii) a likelihood function, newly derived in this paper, based on a low instantaneous phase noise approximation. Unlike the MI derived in [30], these characterizations are analytically simpler and accurate for a wide range of SNRs and phase noise variances. The MI for this channel is relevant for soft-decoding. It gives an upper bound on the achievable rate for any decoder [35], and is particularly relevant for symbol-based decoders such as in trellis-coded modulation or LDPC-based nonbinary coded schemes, and for systems that employ binary capacity-achieving codes like multilevel codes [42]. By properly designing non-binary codes to match the optimized constellations, or using binary multilevel codes, the MI of the constellation can be approached.

In coded systems that employ bit-interleaved coded modulation (BICM), the constellation and its labeling must be jointly optimized in order to maximize the generalized mutual information (GMI) [30]. The GMI is strictly upper-bounded by the MI of the channel and the bound is tight for asymptotically-low and high SNR scenarios. Addressing the case of BICM systems for other SNRs would require the derivation of the GMI for the phase noise channel under consideration, which is beyond the scope of this paper. However, we remark that it is possible to optimize the labeling for a given optimized constellation, and this two-stage approach, though sub-optimal, can increase the GMI of the system.

For the three formulations, we find the optimized constellations, and analyze their performances in the presence of strong phase noise. We show that the optimized constellations outperform conventional constellations and those proposed in the literature in terms of SEP, error floors and MI. As expected, the optimized constellations do not possess any particular structure, which may make their practical implementation cumbersome. In order to circumvent this difficulty, we also design APSK constellations as in [23], [24], and optimize them in terms of their SEP and MI performances.

The remainder of the paper is organized as follows. In Section II, we discuss the system model. In Section III, we derive a new likelihood function and detector using a low instantaneous phase noise approximation for a memoryless phase noise channel. In Section IV, we discuss several performance metrics for the channel under consideration. In Section V, we present the optimization formulations that are used to design constellations. The optimization formulation to design structured APSK constellations is presented in Section VI. In Section VII, we compare the SEP and MI of different constellations, and we conclude our work and highlight the key findings in Section VIII.

Notation: the expectation operator is denoted as \( \mathbb{E} [\cdot] \), \( [\cdot]^T \) denotes transpose, and \( [\cdot]^H \) denotes conjugate transpose. \( \mathbb{R} \{\cdot\}, \mathbb{Z} \{\cdot\}, |\cdot|, \) and \( \arg \{\cdot\} \) are the real, imaginary part, magnitude, and angle of a complex number, respectively. The Q-function is denoted as \( Q(\cdot) \).

II. System Model

Let the received signal in the \( k \)th time slot be

\[
r_k = x_ke^{j\theta_k} + n_k,
\]

where \( x_k \) is the transmitted symbol, \( \theta_k \) is the phase noise that is assumed Gaussian distributed with mean zero and variance \( \sigma^2_{\theta} \), i.e., \( \theta_k \sim \mathcal{N}(0, \sigma^2_{\theta}) \), and \( n_k \) is the complex Gaussian noise, i.e., \( n_k \sim \mathcal{CN}(0, \sigma^2_n) \). Let \( r \triangleq [r_0, \ldots, r_{L-1}]^T \) represent a vector of \( L \) received symbols. The transmitted data is denoted as \( x \triangleq [x_0, \ldots, x_{L-1}]^T \), where \( x_k \) can assume any point in the signal constellation \( \mathcal{X} = \{x(i), \forall i \in \{1, \ldots, M\} \} \), and \( M \) is the size of the constellation. Let \( \theta \triangleq [\theta_0, \ldots, \theta_{L-1}]^T \) denote the phase noise vector. It is assumed that \( x \) and \( \theta \) are independent of each other. The vector \( n \triangleq [n_0, \ldots, n_{L-1}]^T \) denotes a vector of independently identically distributed (i.i.d.) complex Gaussian random variables.

The vector \( \theta \) represents the residual phase error that results from tracking and compensating the phase of the received signal using an estimator. In general, \( \theta \) may be correlated and \( \sigma^2_{\theta} \) is a function of the received signals and the transmitted symbols and is known to the detector [7]. However, in order to simplify the analysis, we assume that an ideal estimator is used that removes any correlation in \( \theta \). This assumption is widely used to analyze the performance of systems affected by phase noise [5], [6], [14], [31], and also holds when the estimator operates in a data-aided mode [3]. Thus, the sequence \( [\theta_0, \ldots, \theta_{L-1}] \) represents a memoryless phase noise process [14].

III. ML DETECTION METHODS

In this section, we first discuss the ML detector in the presence of phase noise as derived in [7]. For the system model in (1), the likelihood based on the compensated received signal is

\[
f(r|x_k) = \int_{-\pi}^{\pi} p(r_k|x_k, \theta_k)p(\theta_k|\mathbf{F}_k, x_k)d\theta_k,
\]

where \( \mathbf{F}_k \triangleq [r_0, \ldots, r_{k-1}, r_{k+1}, \ldots, r_{L-1}]^T \) refers to all signals received outside the \( k \)th time instant, and the a posteriori probability density function (PDF) of the phase noise is \( p(\theta_k|\mathbf{F}_k, x_k) = p(\theta_k) = \mathcal{N}(0, \sigma^2_{\theta}) \). The ML decision for the \( k \)th symbol is given as

\[
\hat{x}_k = \arg\max_{x_k \in \mathcal{X}} f(r|x_k).
\]

The likelihood function in (2) is difficult to derive in its exact form. In the sequel we derive approximate forms of the likelihood function (and hence the approximate ML detectors) using assumptions on the SNR and phase noise. The approximate forms can be used to derive interesting performance metrics like SEP and MI that are associated with the detectors and the likelihood function.
A. ML Detection Based on a High SNR Approximation

We review an approximate ML detector that is derived using a high instantaneous SNR approximation in [12]. Specifically, it is shown that the likelihood for the observation in the kth time instant (given \( x_k \) is transmitted) can be written as

\[
f_{\text{SNR}}(r_k|x_k) = \frac{e^{-\frac{1}{2}\left(\frac{(|x_k|-|r_k|)^2}{N_0/2} + \frac{(\arg(r_k) - \arg(x_k))^2}{\sigma^2_p + \frac{N_0}{2|x_k|^2}}\right)}}{2\pi \sqrt{N_0/2 (|x_k|^2\sigma^2_p + N_0/2)}},
\]

where a high instantaneous SNR approximation is used, i.e., \( |x_k| \gg \Re\{n_k\} \). Based on [4], the ML decision rule using the kth observation \( (r_k) \) is formulated as

\[
\hat{x}_k = \arg\max_{x_k \in \mathcal{X}} f(|r_k|, \arg(r_k)|x_k) = \arg\min_{x_k \in \mathcal{X}} \frac{(|r_k| - |x_k|)^2}{N_0/2} + \frac{(\arg(r_k) - \arg(x_k))^2}{\sigma^2_p + \frac{N_0}{2|x_k|^2}} + \log \left( \frac{\sigma^2_p}{|x_k|^2 + N_0/2} \right),
\]

\[ \tilde{x}_k \triangleq \arg\min_{x_k \in \mathcal{X}} L(x_k). \tag{4} \]

We refer to [4] as the **High SNR Gaussian PDF detector**, and denote it as GAP-D. This detection rule and the likelihood function in [4] are accurate for all phase noise scenarios and high instantaneous SNR (relatively low AWGN noise or high symbol energy).

Using (4), the MI of the memoryless phase noise channel (1) can also be computed. However, due to the high SNR assumption, it may not be accurate for low SNRs.

B. ML Detection Based on a Low Instantaneous Phase Noise Approximation

In the sequel, we derive a detector by using a low instantaneous noise approximation. Let the received signal model be as in (1), which after compensation in the kth time instant is written as

\[
r_k = x_k e^{j\theta_k} + n_k, \tag{6a}
\]

\[
= |x_k| e^{j \arg(x_k)} e^{j\theta_k} + n_k' e^{j \arg(x_k)}, \tag{6b}
\]

\[
\approx (|x_k| e^{j \theta_k} + n_k') e^{j \arg(x_k)}, \tag{6c}
\]

\[
\approx (|x_k| + \Re\{n_k'\} + j(k|\theta_k + \Im\{n_k'\})) e^{j \arg(x_k)}, \tag{6d}
\]

where \( n_k' \triangleq n_k e^{-j \arg(x_k)} \) in [4], and a low instantaneous phase noise approximation is used in [4] corresponding to \( e^{j\theta_k} \approx 1 + j\theta_k \). Given \( x_k \) and based on the real and imaginary parts of \( r_k \) from (6d), we define

\[
u_k \triangleq \Re\{r_k e^{-j \arg(x_k)}\} - |x_k|
\]

\[
v_k \triangleq \Im\{r_k e^{-j \arg(x_k)}\}.
\]

The PDF of \( [u_k, v_k]^T \) conditioned on \( x_k \) is a bivariate Gaussian distribution with mean

\[
\mathbb{E}[\Re\{r_k e^{-j \arg(x_k)}\} - |x_k|, \Im\{r_k e^{-j \arg(x_k)}\}] = \mathbb{E}[\Re\{n_k'\}, |x_k|\theta_k + \Im\{n_k'\}] = [0 0]^T.
\]

The covariance of this conditional PDF is

\[
\mathbb{E}\bigg[\Re\{n_k'\} (|x_k|\theta_k + \Im\{n_k'\}) \bigg| |x_k|\theta_k + \Im\{n_k'\}\bigg] = \begin{bmatrix} N_0/2 & 0 \\ 0 & \sigma_p^2 |x_k|^2 + N_0/2 \end{bmatrix}.
\]

Using (8) and (9), the likelihood of \( r_k \), given \( x_k \), based on the low instantaneous phase noise approximation is written as

\[
f_{\text{phi}}(r_k|x_k) \triangleq f(u_k, v_k|x_k) = \frac{e^{-\frac{1}{2}\left(\frac{(u_k)^2}{N_0/2} + \frac{(v_k)^2}{\sigma_p^2 |x_k|^2 + N_0/2}\right)}}{2\pi \sqrt{N_0/2 (\sigma_p^2 |x_k|^2 + N_0/2)}},
\]

\[ \tilde{x}_k = \arg\max_{x_k \in \mathcal{X}} f(r_k|x_k) = \arg\min_{x_k \in \mathcal{X}} \frac{(\Re\{r_k e^{-j \arg(x_k)}\} - |x_k|)^2}{N_0/2} + \frac{(\Im\{r_k e^{-j \arg(x_k)}\})^2}{\sigma_p^2 |x_k|^2 + N_0/2} + \log \left( \frac{\sigma_p^2}{|x_k|^2 + N_0/2} \right).
\]

We call the detector in (11) the **Low Phase Noise Detector** and denote it as LPN-D. This detection rule and the likelihood function in (10) are accurate for all SNR values and practically high phase noise variance (i.e., values up to around \( \sigma_p^2 = 0.01 \) rad\(^2\)).

The MI of the memoryless phase noise channel can also be computed based on (10). However, it may not be accurate for extremely high phase noise variance (\( \sigma_p^2 \geq 0.1 \) rad\(^2\)).

IV. PERFORMANCE METRICS

In this section, we discuss interesting performance metrics associated with the detectors and the likelihood functions derived in Section III.

A. SEP for GAP-D

We review the SEP derived for GAP-D in [12]. The SEP for GAP-D is derived by averaging over all pairwise symbol error probabilities (union bound) [36]

\[
P_e \leq \frac{1}{M} \sum_{i=1}^{M} \sum_{j=1}^{M} \Pr \left( L_i - L_j > 0|x^{(i)} \right), \tag{12}
\]

where \( L_i \triangleq L(x^{(i)}) \) for \( x^{(i)} \in \mathcal{X} \), and \( \Pr \left( L_i - L_j > 0|x^{(i)} \right) \) is the probability of a pairwise symbol error event expressed in terms of the GAP-D metrics that are defined implicitly in [4]. This event corresponds to the case when the transmitted symbol is detected as \( x^{(j)} \in \mathcal{X} \), given \( x^{(i)} \in \mathcal{X}, i \neq j \), is transmitted. Define \( \eta_{ij} \triangleq L_i - L_j \). Then, as in [12], a high SNR
approximation can be applied to simplify $\Pr \left( L_i - L_j > 0 | x^{(i)} \right) = \Pr \left( \eta_{ij} > 0 | x^{(i)} \right)$ as

$$\Pr \left( \eta_{ij} > 0 | x^{(i)} \right) \approx Q \left( \frac{y_{ij} - \mathbb{E} \left[ \eta_{ij} | x^{(i)} \right]}{\sqrt{\mathbb{E} \left[ (\eta_{ij} - \mathbb{E} \left[ \eta_{ij} | x^{(i)} \right])^2 | x^{(i)} \right]}} \right),$$

(13)

where the terms in the argument are defined in (14). Using (13) in (12), the probability of error for GAP-D is upper bounded as

$$P_e \leq \frac{1}{M} \sum_{i=1}^{M} \sum_{j=1,j \neq i}^{M} Q \left( \frac{y_{ij} - \mathbb{E} \left[ \eta_{ij} | x^{(i)} \right]}{\sqrt{\mathbb{E} \left[ (\eta_{ij} - \mathbb{E} \left[ \eta_{ij} | x^{(i)} \right])^2 | x^{(i)} \right]}} \right),$$

$$= P_{\text{error}}(\mathcal{X}).$$

(15)

This is the SEP target function that will be minimized to design constellations in the first formulation.

1) SEP at High SNR and Error Floors: The SEP of a given constellation at asymptotically high SNR (or error floor) can be obtained by evaluating $\lim_{N_0 \to 0} \Pr \left( \eta_{ij} > 0 | x^{(i)} \right)$ from (14) and (15) as

$$\lim_{N_0 \to 0} \Pr \left( \eta_{ij} > 0 | x^{(i)} \right) = Q \left( \frac{\arg \{ x^{(j)} \} - \arg \{ x^{(i)} \}}{\sigma_p} \right).$$

(16)

Upon applying the union bound in (12) by considering only those pairs of symbols with equal energy, the error floor can be expressed as

$$\lim_{N_0 \to 0} P_e \leq \frac{1}{M} \sum_{i=1}^{M} \sum_{j=1,j \neq i}^{M} Q \left( \frac{\arg \{ x^{(j)} \} - \arg \{ x^{(i)} \}}{\sigma_p} \right).$$

(17)

For details about the derivation of the results in (15), (16), we refer the reader to [12].

B. MI of the Discrete Channel with Memoryless Phase Noise, AWGN and GAP-D

We derive the MI of the discrete channel consisting of memoryless phase noise, AWGN, and the GAP-D ML detector. Let $X$ denote the input (transmitted symbol) to the effective channel, and $\hat{X}$ denote the decision made by GAP-D, where $X, \hat{X} \in \mathcal{X}$.

Then, given that all symbol points are equally likely, the MI of this discrete-input discrete-output channel is

$$I_{\text{Do}}(X; \hat{X}) = H(X) - H(X | \hat{X})$$

$$= \log_2 M + \sum_{j=1}^{M} \sum_{i=1}^{M} P(\hat{x}^{(j)} | x^{(i)}) P(x^{(i)})$$

$$= \log_2 \left( \frac{P(\hat{x}^{(j)} | x^{(i)})}{\sum_{i=1}^{M} P(\hat{x}^{(j)} | x^{(i)})} \right),$$

(18)

where $P(\hat{x}^{(j)} | x^{(i)})$ is the probability that symbol $\hat{x}^{(j)} \in \mathcal{X}$ is detected when symbol $x^{(i)} \in \mathcal{X}$ is transmitted.

Here, we consider two cases. For the first case, let $\hat{x}^{(j)} \neq x^{(i)}$. Then

$$P(\hat{x}^{(j)} | x^{(i)}) = \Pr(\hat{x}^{(j)} \in \mathcal{X} | x^{(i)})$$

$$= \Pr(L_i - L_j > 0 | x^{(i)}) \prod_{k=1, k \neq i}^{M} P(\hat{x}^{(j)} | x^{(i)})$$

$$= \Pr(L_i - L_j > 0 | x^{(i)}) \prod_{k=1, k \neq i}^{M} \Pr(\hat{x}^{(j)} \in \mathcal{X} | x^{(i)}, L_k = L_{k-1}, L_j < L_{k-1}, L_j < L_i)$$

$$= \Pr(L_i - L_j > 0 | x^{(i)}) \prod_{k=1, k \neq i}^{M} \Pr(\hat{x}^{(j)} \in \mathcal{X} | x^{(i)}, L_k = L_{k-1}, L_j < L_{k-1}, L_j < L_i)$$

$$= \Pr(L_i - L_j > 0 | x^{(i)}) \prod_{k=1, k \neq i}^{M} \Pr(\hat{x}^{(j)} \in \mathcal{X} | x^{(i)}, L_k = L_{k-1}, L_j < L_{k-1}, L_j < L_i)$$

(19)

where (19) is given in (13) and (14), and $L_i, L_j$ and $L_k$ are the GAP-D metrics defined implicitly in (4). The conditional probability $P(\hat{x}^{(j)} | x^{(i)})$ can be approximated by using $P(L_k - L_j > 0 | x^{(i)})$, $L_j < L_{k-1}, L_j < L_i$, $L_k > L_{k-1}, L_j < L_i \approx 1$. That is, it is assumed that $P(L_k - L_j > 0) = 1$ for $k \neq i, j$, given $L_j < L_i$ and $x^{(i)}$ is the transmitted symbol. It can be verified by simulations that this approximation is tight for medium-to-high SNR scenarios.

In the second case, let $\hat{x}^{(j)} = x^{(i)}$. Then

$$P(\hat{x}^{(j)} | x^{(i)}) \approx 1 - \sum_{j=1}^{M} P(\hat{x}^{(j)} | x^{(i)}).$$

(20)

Plugging (19) and (20) in (18) gives the approximate MI of the desired channel.

C. MI of the Memoryless Phase Noise Channel

We consider the memoryless phase noise channel in (1), where the received signal is compensated with an ideal estimator, and we characterize the MI of this discrete-input continuous-output channel. Note that this channel is different from the discrete-input continuous-output channel that was considered previously. Let $X \in \mathcal{X}$ denote the transmitted symbols, and let $R \in \mathbb{C}^2$ denote the received signal after compensation (dropping time index $k$).
A. Optimization Formulations

In the first formulation, we seek to design constellations that minimize the SEP of GAP-D for a fixed $E_b/N_0$ (SNR per bit), and phase noise variance $\sigma_p^2$. The optimization problem is posed as follows.

$$\begin{align*}
\text{minimize} & \quad P_e(\mathcal{X}), \\
\text{subject to} & \quad \frac{1}{M} \sum_{i=1}^{M} a(i)x(i)^* \leq P. \quad (22)
\end{align*}$$

For future reference, we refer to this problem as the SEP formulation and denote it as SEP-A.

In the next formulation, we determine optimal constellations that maximize the MI of the discrete channel consisting of memoryless phase noise, AWGN and the GAP-D ML detector as

$$\begin{align*}
\text{maximize} & \quad I_{DD}(X; \hat{X}), \\
\text{subject to} & \quad \frac{1}{M} \sum_{i=1}^{M} a(i)x(i)^* \leq P. \quad (23)
\end{align*}$$

We refer to this problem as the MI formulation for GAP-D, and denote it as MI-A.

In the third formulation, we seek to determine optimal constellations of order $M$ that maximize the MI of the memoryless phase noise channel as

$$\begin{align*}
\text{maximize} & \quad I_{DC}(X; R), \\
\text{subject to} & \quad \frac{1}{M} \sum_{i=1}^{M} a(i)x(i)^* \leq P. \quad (24)
\end{align*}$$

The MI of the phase noise channel is computed by using both the likelihoods $f_{SNR}(r|x(i))$ and $f_{phn}(r|x(i))$ in (21). Using both characterizations of the MI as the objective function, two sets of constellations are obtained for different values of $\sigma_p^2$ and $E_b/N_0$. Then, for a given value of $E_b/N_0$ and $\sigma_p^2$, we numerically compute the actual MI of the two constellations, and the constellation with the higher MI is picked as optimal. Note that the evaluation of the MI in (21) involves a double integral, which is computed using a composite trapezoidal rule. This optimization problem is referred to as the MI formulation and denoted as MI-B.

For the formulations in (22), (23) and (24), $P$ denotes an average power constraint. The symbols denoted as $x(i)$ are the optimization variables, which are continuous and belong to the complex plane. The assumption that all symbols $x(i)$ are equally likely is implicit here. All formulations considered are non-linear optimization problems and are non-convex in $x(i)$. Hence, the solutions obtained are not guaranteed to be globally optimal. We solve the optimization problems by a numerical global search method as in [27], which is implemented using the MATLAB Global Optimization Toolbox. This method is a gradient-based algorithm that uses multiple randomized starting points to find and compare different local optima of a smooth nonlinear optimization problem.

B. Results and Discussion

We consider different values of $E_b/N_0$ (-2–20 dB), $\sigma_p^2 = 0.01$ and $0.1 \text{ rad}^2$, and $M = 16$. The chosen values of $\sigma_p^2$ correspond to the variance of the phase estimator in strong phase noise scenarios [33]. Note that constellations for other values of $M$ can be obtained by the same global search method. However, the
complexity of the optimization algorithm scales exponentially with $M$. In general, the optimal constellations obtained from all the formulations are non-symmetric. We conjecture that this is because of the objective functions and the power constraint used. This claim is supported by the fact that (symmetric) APSK constellations achieve lower MI.

1) **Optimal SEP-A Constellations:** The optimal SEP-A constellations obtained for different values of $E_b/N_0$ and $\sigma_p^2$ are given in Fig. 2 and we draw the following conclusions.

- For a fixed $\sigma_p^2$, the number of energy levels in the optimal constellations gradually increases with increase in $E_b/N_0$. This is similar to the observation in [23].
- As $\sigma_p^2$ is increased for a fixed $E_b/N_0$, the number of energy levels in the optimal constellations increases.
- For all values of $E_b/N_0$ and $\sigma_p^2$, symbol points that are of the same energy are separated by the largest possible angular distance.

The union bound on the SEP derived in [15] is inaccurate for low SNR, rendering the optimization formulation (SEP-A) suboptimal in such scenarios. However, as we shall see in Section VII, constellations optimized using SEP-A have similar SEP at low SNR, and much better performance at high SNR, than all other constellations proposed in prior work.

2) **Optimal MI-A Constellations:** For a given $E_b/N_0$ and phase noise variance, we observe that the constellations that are optimal for MI-A are also those that optimize SEP-A. Note that the MI derived for the effective channel is a function of the pairwise error probability of the symbols as in [15]. Even though maximizing the MI of the effective channel is equivalent to minimizing a function of the pairwise error probability, the optimal solutions for MI-A and SEP-A may not be the same since the optimization formulations are different and cannot be verified to have the same global optima. The MI of optimal constellations for this formulation is presented in Section VII.

3) **Optimal MI-B Constellations:** The optimal MI-B constellations are presented in Fig. 3 for different values of $E_b/N_0$ and $\sigma_p^2$. From Fig. 3 and our simulations, we make the following observations.

- At low $E_b/N_0$, the optimal constellations obtained using the MI based on $f_{\text{SNR}}(r|x(i))$ have higher MI than those obtained from the characterization based on $f_{\text{SNR}}(r|x(i))$. This is because the likelihood based on $f_{\text{SNR}}(r|x(i))$ is more inaccurate in this scenario.
- As $E_b/N_0$ is increased, constellations obtained by optimizing the MI based on $f_{\text{SNR}}(r|x(i))$ achieve higher MI than those obtained from the characterization based on $f_{\text{SNR}}(r|x(i))$.
- At low $E_b/N_0$, we observe that the optimal constellations are similar to those obtained for an AWGN dominated channel [20]. Also, a point is observed to occur at the origin for low-to-medium values of $E_b/N_0$, similar to the observation in [40].
- For very low values of $E_b/N_0$, the number of symbol points in the optimized constellations is observed to be less than $M = 16$. In particular, some points are superimposed on the point at the origin, which suggests probabilistic shaping for $M = 16$. However, we performed a similar optimization with a reduced number of points ($M < 16$) obtaining a similar MI. This indicates that symbol points above a certain number do not contribute much to the MI. This observation is in line with [18] Theorem 2.
- As $E_b/N_0$ increases, the number of energy levels of the symbol points in the optimized constellation increases, and the point at the origin disappears. Furthermore, the symbol points of the same energy are separated by the largest possible angular distance.
- As the phase noise variance is increased for a fixed $E_b/N_0$, the number of energy levels in the optimized constellations increases.

VI. DESIGN OF STRUCTURED CONSTELLATIONS

The global optimization approach adopted in formulations SEP-A, MI-A and MI-B results in constellations that depend on $E_b/N_0$ and $\sigma_p^2$, and are unstructured, i.e., they do not possess well-defined structures like, e.g., APSK constellations.
or spiral-shaped constellations [29]. Constraining the constellation set to a particular structure has several advantages. The transceiver design becomes more practical as the APSK configurations can be defined by fewer quantization levels for the amplitude and phase of the transmitted symbols and they have simpler decoding regions [25]. Also, the set of optimized structured constellations for a wide range of $E_b/N_0$ and $\sigma_p^2$ values is typically smaller, which can be helpful when performing adaptive modulation and coding. Finally, issues related to the local minima can be circumvented by means of an exhaustive search over a smaller (finite) set of constellation configurations.

In this section, we construct simple APSK constellations as in [23, 24] that optimize the SEP and MI criterion used in SEP-A, MI-A, and MI-B. We use the routine in [23, 24] that optimizes the total number of rings in an APSK configuration and the number of points $n_l$, $1 \leq n_l \leq M$, distributed in its $l$th ring $(1 \leq l \leq M)$. Let $r_l$ denote the radius of the $l$th ring and $\phi_l$ denote the phase offset of all the points in it. Furthermore, we denote the $i$th APSK configuration as $A^{(i)}$, and the set of all APSK configurations as $\mathcal{A}$. The ring configuration $A^{(i)} \in \mathcal{A}$ is defined as

$$A^{(i)} = \left\{ r_l e^{j \left( \frac{2\pi l}{M} + \phi_l \right)} : 1 \leq l \leq M, 0 \leq j \leq n_l - 1 \right\}$$

(25)

In order to reduce the optimization search space, the ring radii are assumed to be ordered and uniformly spaced, i.e., $r_1(A^{(i)}) < \ldots < r_M(A^{(i)})$ and $r_{l+1} - r_l = \delta$. In addition, the $l$th ring is constrained to have a zero phase offset $\phi_l = 0$. For specifying the structured ring constellation $A^{(i)}$, we define $n_l(A^{(i)}) = (n_1(A^{(i)}), \ldots, n_l(A^{(i)}))$, $r(A^{(i)}) = (r_1(A^{(i)}), \ldots, r_l(A^{(i)}))$ and $\phi(A^{(i)}) = (\phi_1(A^{(i)}), \ldots, \phi_l(A^{(i)}))$. Furthermore, for $n_l(A^{(i)}) = 1$, the point in the first ring is always placed at the origin, implying $r_1 = 0$. If $n_l(A^{(i)}) \geq 2$, then $r_1(A^{(i)}) = \delta$. For brevity, when specifying the ring configuration, we use the notation $n$-APS$k$, thereby omitting the radii and phase offset information.

The optimization routine evaluates the desired criterion (SEP and MI) for all configurations and determines the optimized APSK configuration exhaustively. Formally, we define this optimization problem as

$$\text{minimize } \left\{ P_e(A^{(i)}), -I_{DD}(A^{(i)}), -I_{DC}(A^{(i)}) \right\}$$

subject to $\frac{1}{M} \sum_{n_l(A^{(i)}) \in \mathcal{A}} n_l(A^{(i)}) | r_{n_l(A^{(i)})} |^2 \leq P$,

where, for brevity, the criterion written as $P_e(A^{(i)}), -I_{DD}(A^{(i)}), -I_{DC}(A^{(i)})$ denotes the SEP and MI of the APSK configuration $A^{(i)}$. Note that when $I_{DC}(A^{(i)})$ is used as the objective function, the optimization technique used is similar to that used in formulation MI-B. For future reference, we refer to the general optimization formulation in [26] as the APSK formulation and denote it as APSK-A.

For demonstrative purposes, in Fig. 4 we present the optimized ring constellations obtained by using $I_{DC}(A^{(i)})$ as the objective function in formulation APSK-A. For $\sigma_p^2 = 0.1$ rad$^2$, $E_b/N_0 = 6$ dB and $E_b/N_0 = 14$ dB, the optimized APSK configurations are (1,5,5)-APSK and (1,4,4,4,3)-APSK constellations respectively. Comparing these optimized APSK constellations with the MI-B optimizing constellation from Fig. 3 for similar $\sigma_p^2$ and $E_b/N_0$ values, we observe that they are very similar in the number of rings and the points distribution per ring.

Note that the number of rings, the ring radii, the number of points per ring and the phase offsets of APSK constellations can also be optimized using a more complex routine where we first pre-define the number of rings, and then determine the optimal number of points per ring, radii and phase offset for each ring. We do not present this routine in this paper because the resulting constellations perform only marginally better than those obtained from the APSK-A formulation in [26]. Also, as we shall see in Sec. VII the performances of the constellations obtained from APSK-A are close to that of those obtained from the global optimization routines. This implies that the routine used in (26) suffices to find good APSK constellations. A similar observation is also made in [24].

VII. COMPARATIVE STUDY

In this section, we study the performance of the optimized constellations obtained from SEP-A, MI-A, MI-B, and APSK-A, and compare their performances with that of conventional constellations (QAM and PSK) and those proposed in prior work. We remark that many of the constellations proposed in prior work for phase noise have a well-defined structure, and they can be optimized using the analytical framework provided in SEP-A, MI-A, and MI-B for a given $E_b/N_0$ and $\sigma_p^2$. However, for our comparative study, we do not optimize these structures for a given $E_b/N_0$ and $\sigma_p^2$.

A. Comparison of SEP and MI with GAP-D

We first evaluate the SEP with GAP-D of the optimized constellations in Fig. 5(a) for different values of $E_b/N_0$ (4–20 dB), and a fixed phase noise variance $\sigma_p^2 = 0.01$ rad$^2$. At low $E_b/N_0$ (4–8 dB), we observe that the (1,6,9)-APSK constellation proposed by Foschini et al. [6] performs slightly better than all other constellations considered. The performance of the optimal constellations obtained from SEP-A is slightly worse relative to the (1,6,9)-APSK configuration in this scenario. This is because the SEP derived in [15] is inaccurate for low values of $E_b/N_0$, and hence the optimization formulation is suboptimal in such scenarios.

As $E_b/N_0$ increases, the optimized constellations obtained from SEP-A outperform all other constellations. For medium-to-high $E_b/N_0$ (10–20 dB), amongst constellations known from prior work, the spiral constellation [29] and (4,4,4,4)-APSK [28] perform the best. Their performance is observed to be only around 1 dB from that of the optimized constellations. This can be attributed to the large number of energy levels in a
Also plot in the figure the performance of the SEP-A constellation (order) are observed to be the worst performing constellations. For the values of performance with respect to that of those optimizing SEP-A. We observe that the optimal APSK-A constellations have comparable SEP as the criterion in the formulation APSK-A. We observe almost all floors) of constellations. For the given phase noise scenario and a decisive role in determining the asymptotic SEP (or error floors) of constellations separated by large angular distances. These factors also play a decisive role in determining the asymptotic SEP (or error floors) of constellations. For the given phase noise scenario and almost all $E_b/N_0$ values considered, PSK and QAM (in the same order) are observed to be the worst performing constellations. In Fig. 5(b), we plot the performance of the SEP-A optimal constellations against the APSK constellations obtained by optimizing $P_e(A^{(2)})$. Thus, we can conclude that the optimized constellations are quite sensitive to varying $E_b/N_0$.

In Fig. 6(a), the MI of different constellations for the effective channel with memoryless phase noise and GAP-D is presented. We observe that the MI of the optimal constellations from MI-A outperform all other constellations from prior work for all $E_b/N_0$ values. At low $E_b/N_0$ (4–8 dB), the performance of the optimized constellations is closely followed by that of $(1, 6, 9)$-APSK. As the $E_b/N_0$ is increased, we observe that the MI of the optimized constellations and those proposed in prior work become comparable. For all $E_b/N_0$ values, the performance of PSK is seen to be the worst, which is expected given its poor SEP. Also, for low values of $E_b/N_0$, the performance of $(4, 4, 4, 4)$-APSK constellation is slightly worse than the other constellations proposed for phase noise scenarios in prior work.
In Fig. 6(b), we compare the performance of the optimal constellations from MI-A with that of the optimal APSK constellations obtained from using $I_{DB}(A^{(1)})$ in formulation APSK-A. Once again, we observe that the optimal APSK constellations for this criterion are also the optimizers for the SEP criterion.

1) Asymptotic SEP Performance: In Fig. 5(a), we observe that conventional constellations and those proposed in prior work suffer from an error floor in their SEP performance at high $E_b/N_0$. This behavior is caused by symbol points that are of equal energy, and are not separated by large angular distances. Thus, it can be inferred that a constellation with symbol points all having different energy levels will not have any error floor. Furthermore, if some of the points in the constellation have the same energy, then they should be separated by a large angular distance in order to reduce the error floor. In Table I, we present the error floor of different constellations from prior work for a phase noise variance $\sigma_p^2 = 0.01\, \text{rad}^2$. It can be seen that the floor appears at undesirably high values, particularly for QAM and PSK modulations, while constellations optimized for high $E_b/N_0$ do not suffer from it. One way to reduce the floor level of these constellations is to translate their I-Q axes. For example, traditionally 16-PSK and 16-QAM have their origin at $(0, 0)$, which can be translated to $(0.5, 0.3)$ (before normalizing the constellation to the power constraint $P$) to have no error floor for $\sigma_p^2 = 0.01$. The process of translating the origin of these constellations helps converting the equal energy points to non-equal energy points.

**B. Comparison in terms of MI of Memoryless Phase Noise Channel**

We compare the MI of the optimized constellations obtained from MI-B with those from prior work and other conventional constellations for different values of $E_b/N_0$ (-20 dB), and a fixed phase noise variance $\sigma_p^2 = 0.01\, \text{rad}^2$ in Figs. 7(a) and 7(b). For a given phase noise variance, the gain in MI rendered by the optimized constellations for the memoryless phase noise channel is significant for low $E_b/N_0$ values. As $E_b/N_0$ is increased, we observe that this gap decreases, and almost all constellations have comparable MI with respect to the optimized constellations. Amongst the known constellations, it can be seen that $(4, 4, 4, 4)$-APSK performs slightly worse than the other constellations at low $E_b/N_0$. However as $E_b/N_0$ is increased, its MI becomes comparable with that of the other constellations. A similar observation was made for this constellation in the MI-A formulation. In the case of 16-PSK, we observe that its MI is much worse than that of all the other constellations considered.

In Fig. 7(b), we compare the performance of the MI-B optimal constellations with the optimized ring constellations obtained by using $I_{DC}(A^{(1)})$ as the objective function in formulation APSK-A. We observe that the performance of these sets of constellations is close to each other. Further, we observe that the optimized constellations obtained from SEP-A have MI close to that of the optimized constellations obtained from MI-B. Likewise, in Figs. 5(b) and 6(b), we observe that constellations that maximize MI for the memoryless phase noise channel achieve SEP performance close to that of the optimized constellations obtained from SEP-A and MI-A.

**TABLE I: Error Floors for Different Constellations $\sigma_p^2 = 0.01\, \text{rad}^2$**

| Constellation                  | SEP   |
|-------------------------------|-------|
| Optimal Constellation at 40 dB| 0     |
| 16-PSK                        | 0.0498|
| 16-QAM                        | $3.5 \times 10^{-4}$ |
| Foschini et al. (1, 6, 9)     | $2.2 \times 10^{-4}$ |
| 16-Spiral QAM [29]            | $4.7 \times 10^{-15}$ |
| 16-APSK (4, 4, 4, 4)          | $4.7 \times 10^{-15}$ |
| Beygi et al. (Optimized 4, 8, 4) | $5.3 \times 10^{-5}$ |
| Pfau et al. (Optimized 2, 6, 8) | $5.2 \times 10^{-5}$ |

**VIII. CONCLUSIONS**

We presented an analytical framework for constellation design for phase noise channels based on three optimization formulations. We first designed constellations that minimize the symbol error probability of the maximum likelihood detector.
The optimized constellations perform better than all known constellations for moderate-to-high SNRs. Furthermore, they do not suffer from an error floor. Next, we designed constellations that maximize the mutual information of the effective (discrete) channel consisting of memoryless phase noise, AWGN and the ML detector. The optimized constellations outperform all other constellations from prior work for all SNRs and phase noise variances. Finally, we optimized constellations to maximize the MI of a memoryless phase noise channel. We provided two analytical characterizations for the MI, based on a low instantaneous phase noise approximation, and on a high SNR approximation, respectively. Compared to state-of-the-art constellations, the gain in MI yielded by the optimized constellations is more pronounced at low SNR.

We also constructed simple ring (APSK) constellations, which achieve comparable performances with respect to that of the constellations obtained from the global optimization formulations.

REFERENCES

[1] E. Boch, “High-capacity ethernet backhaul radio systems for advanced mobile data networks,” IEEE Microwave Mag., vol. 10, no. 5, pp. 108 – 114, Aug. 2009.
[2] S. Little, “Is Microwave Backhaul Up to the 4G Task?,” IEEE Microwave Mag., vol. 10, no. 5, pp. 67 – 74, Aug. 2009.
[3] H. Meyr, M. Moeneclaey, and S. A. Fechtel, Digital Communication Receivers, Synchronization, Channel Estimation, and Signal Processing. Wiley, 1998.
[4] U. Mengali, and A. N. Andrea, Synchronization Techniques for Digital Receivers. New York: Plenum Press, 1997.
[5] A. I. Viterbi, “Phase-locked loop dynamics in the presence of noise by Fokker-Planck techniques,” Proceed. IEEE, vol. 51, no. 12, pp. 1737-1753, Dec. 1963.
[6] G. J. Foschini, R. D. Gitlin, S. B. Weinstein, “On the selection of a two-dimensional signal constellation in the presence of phase jitter and Gaussian noise,” Bell Syst. Tech. J., vol. 52, pp. 927 – 965, July/Aug. 1973.
[7] P. Y. Kam, S. S. Ng, and T. S. Ng, “Optimum symbol-by-symbol detection of uncoded digital data over the Gaussian channel with unknown carrier phase,” IEEE Trans. Commun., vol. 42, no. 8, pp. 2543 – 2552, Aug. 1994.
[8] G. Colavolpe, A. Barbieri, and G. Caire, “Algorithms for iterative decoding in the presence of strong phase noise,” IEEE J. Sel. Areas Commun., vol. 23, no. 9, pp. 1748–1757, Sept. 2005.
[9] C. H. Hager, A. Graell i Amat, A. Alvarado, and E. Agrell, “Constellation optimization for coherent optical channels distorted by nonlinear phase noise,” IEEE Trans. Commun., vol. 57, no. 10, pp. 6650 – 6672, Oct. 2009.
[10] M. F. Barsoum, C. Jones, and M. Fitz, “Constellation design via capacity maximization,” EURASIP J. Wireless Commun. Net., vol. 2009, pp. 1 – 11, Jan. 2009.
[11] T. M. Cover and J. A. Thomas, Elements of Information Theory, 2nd ed. Hoboken, NJ: Wiley, 2006.
[12] M. F. Barsoum, C. Jones, and M. Fitz, “Constellation design via capacity maximization,” EURASIP J. Wireless Commun. Net., vol. 2009, pp. 1 – 11, Jan. 2009.
[13] J. Bhatti and M. Moeneclaey, “Feedforward Data-Aided Phase Noise Estimation from a DCT Basis Expansion,” EURASIP J. Wireless Commun. Net., vol. 2009, pp. 1 – 11, Jan. 2009.
[14] T. M. Cover and J. A. Thomas, Elements of Information Theory, 2nd ed. Hoboken, NJ: Wiley, 2006.
[15] M. F. Barsoum, C. Jones, and M. Fitz, “Constellation design via capacity maximization,” EURASIP J. Wireless Commun. Net., vol. 2009, pp. 1 – 11, Jan. 2009.
[16] J. G. Proakis, Elements of Information Theory, 2nd ed. New York: McGraw-Hill, 1995.
[17] Z. Ugray, L. Lasdon, J. Plummer, F. Glover, J. Kelly, and R. Mart, “Scatter Search and Local NLP Solvers: A Multistart Framework for Global Optimization,” INFORMS J. Computing, vol. 19, No. 3, 2007, pp. 328 – 340.
[18] P. F. Swaszek and W. Jones, “How often is hard-decision decoding enough?,” IEEE Trans. Inf. Theory, vol. 44, no. 3, pp. 1187-1193, May 1998.
[19] W. Kaplan, Advanced Calculus. MA: Addison-Wesley, 1991.
[20] M. Katz, S. Shamai, “On the capacity-achieving distribution of the discrete-time noncoherent and partially coherent AWGN channels,” IEEE Trans. Inf. Theory, vol.50, no.10, pp. 2257 – 2270, Oct. 2004.
[21] E. Agrell, A. Alvarado, “Optimal Alphabets and Binary Labelings for BICM at Low SNR,” IEEE Trans. Inf. Theory, vol. 57, no. 10, pp. 6650 – 6672, Oct. 2011.
[22] M. Wachsmann, R. Fischer, J. B. Huber, “Multilevel codes: theoretical concepts and practical design rules,” IEEE Trans. Inf. Theory, vol.45, no.5, pp.1361 – 1391, Jul 1999.