CURRENT CHALLENGES IN OPERATIONAL VERY HIGH RESOLUTION LAND-COVER MAPPING

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ABSTRACT:

Many land-cover products have been made available for a large range of end-users over the last ten years, even at global scales. In particular, remote sensing data analysis has proved to be the most feasible solution for automation purposes, at multiple spatial scales. However, current solutions are not sufficient for designing better products, adapted to real-case applications, operational constraints, and the generation of services, built upon these core layers. In this paper, we review the main requirements and the recent changes in remote sensing for the specific case of very high resolution land-cover mapping. We also comment current and evaluate challenges for the optimal exploitation of Earth Observation images with the aim of automatically generating maps tailored to specific end-users’ needs. We advocate for more challenging large-scale benchmarks and for human-in-the-loop solutions.

1. INTRODUCTION

Land-cover (LC) can be defined as the observed physical cover on the Earth surface (Giri, 2012). Objects and surfaces are segmented into classes. Their number, type, and definition (integrated into the concept of nomenclature) vary with the application and the geographical scale. At global levels, general classes with a coarse spatial division are available (e.g., urban areas, forests, water, crops). At local scales, fine-grained classes become available (building types, roads, tree species). LC description is the core information layer for a large variety of interdisciplinary scientific studies (Pereira et al., 2013). Accurate up-to-date maps over large areas are mandatory baselines. A large number of public policies are driven by such knowledge: climate change mitigation, reduction of risks and threats, global sustainable development (Feddema et al., 2005).

Remote sensing (RS) through automatic image analysis of Earth-Observation (EO) has been widely recognized as the most feasible approach to derive LC information over large areas (Manakos, Braun, 2014). It is now accepted that manual or semi-automatic generation of LC geodatabases through visual inspection of EO images is not a sustainable answer for current needs (Grekousis et al., 2015). Such issue is exacerbated with the increasing demand for semantic and geometric accuracy, and up-to-date knowledge.

However, currently, none of the existing products meet all the required needs. Global databases (E.U., USA, China) exhibit limited semantic accuracy and heterogeneous quality. They are updated at best every 5 years (Yu et al., 2014, Ban et al., 2015, Skidmore et al., 2015). Beyond large-scale monitoring purposes, they are of low relevance. Without flexibility and customization capacities, their exploitation potential is significantly narrowed down. Conversely, local geodatabases can be semantically very detailed but will cover a limited area. They correspond to very peculiar needs. The human effort spent for such a generation can hardly be repeated without significant financial inputs and maps are often obsolete when the collection process ends. Existing solutions have been recently improved with the unprecedented amount of remote sensing images of heterogeneous physical nature resulting from new EO satellites with short revisit time (Sentinel programme, 1 image/5 days) and increased spatial resolutions. Such data abundance indeed brings new opportunities for the long-term and yearly description of Earth surface, up to the scale of a continent. Coupled with existing Very High spatial Resolution (VHR) data, almost all needs for Earth surface description can be fulfilled provided they can be optimally processed by appropriate algorithms.

In this paper, we briefly review and discuss the status, requirements and the main challenges in generating relevant land-cover maps on a timely manner, applied to operational constraints, for very high spatial resolution purposes (<10 m). Operational land-cover mapping is first defined (Section 2). Then, the paradigm change in remote sensing is presented (Section 3), before discussing current challenges (Section 4).

2. OPERATIONAL LAND-COVER MAPPING

2.1 Current products

Initiatives are increasingly being taken for both land-cover status and change monitoring. Geodatabases and products now exist at various scales, corresponding to specific policies’ needs. In general, the finer the spatial resolution, the more targeted the nomenclature. The existing LC databases can be coarsely categorized into four main groups, as detailed below. They can be evaluated through four main features (Figure 1): spatial coverage, spatial and semantic accuracies (linked to the temporal, spatial and spectral resolutions of the sensor of interest), and updateness. They are further described in Section 2.2.

Global maps. They aim to fully described the Earth’s surface, such as Global Land Cover Characterization (USGS), GlobCover (ESA), or GlobLand30 (China). From > 1 km products, we recently moved to 30 m resolution. First products were derived from time series optical satellite data at coarse spatial resolution (300 m-1 km). They did not provide sufficient thematic detail or change information for global change studies and resource management (Bontemps et al., 2012, Giri et al., 2013). Higher spatial resolution and more frequent data products were then developed (30 m products, the spatial resolution of LandSat 7-8 images). With superior details and finer-grained cat-
Figure 1. Categorization and evaluation of the four main groups of land-cover products, with respect to four main features: global, continental, national, local.

In-depth analysis of global land-cover products is available in the LC DB, the different solutions and products may be hardly comparable: these pipelines are rarely fully described.

Changes). Such papers focus on global scales (Tchuenté et al., 2011, Congalton et al., 2014, Tsendbazar et al., 2016).

2.2 Current requirements

First initiatives in map generation from remote sensing data have highly stimulated various stakeholders and end-users, in recent years. This allows today a sharper definition of the current expectations of the communities in terms of land-cover products and topographic databases.

Frequent updating. related to the capacity in detecting changes, requires techniques to spot specific patterns or update LC DBs established with a significant contribution of manual operators (over several decades). Volunteered Geographic Information (VGI) solutions have recently gained significant interest so as to reduce the manual workload and upscale the updating processes (See et al., 2015, Brovelli et al., 2018). Secondly, in case of missing reference data, post-classification strategies prevail (Tewkesbury et al., 2015). Whatever the strategy, LC should be provided at a regular basis (3→10 years), if possible with the trajectory of changes. However, the frequency may no longer be sufficient to meet monitoring requirements. 2-5 year is now a time lapse exploited by many end-users (it can be lower, e.g., 1 year, for very specific phenomena such as urban changes). The cycle length is often explained by the tedious and time-consuming validation process.

Spatial improvement. It is now possible to sharply delineate objects that were only coarsely detected with first satellites and to improve the planimetric accuracy of topographic objects and LC classes. With steadily increasing spatial resolutions, the field towards VHR mapping is open. The underlying issue is the ability of new RS processes to take benefit from the richness of higher spatial resolutions while keeping the advantages of former sources (temporal and spectral resolutions).

Semantic improvement. Similarly, with increasing spatial, temporal and spectral capabilities of multi- and hyperspectral RS sensors, new classes can be discriminated and added to former sources (temporal and spectral resolutions). The cycle length is often explained by the richness of higher spatial resolutions while keeping the advantages of former sources (temporal and spectral resolutions).

Scalability and completeness. It is often required to increase the spatial extent of LC maps (=upscaling) for two main reasons. First, they may have been created in a limited portion of a territory for some reason (political, financial, non availability of RS source to support their generation at this moment, on-going generation process that needs to be fastened, etc.). Secondly, the spatial coverage may be satisfactory, but completeness issues may exist: (i) some elements of a class may be missing, resulting in an heterogeneous DB quality or (ii) some classes may be (highly) under-represented if the LC DBs were mainly generated from one or several target-specific classification methods. In both cases, all the classes of the nomenclature are known but with a fluctuating quality. Such an issue has been reported in many state-of-the-art papers.

Diagnostic. For authoritative bodies, it is highly important to quantify the reliability of the information received. Such a need increases today with the number and range of data producers. Qualification consists in verifying whether the LC DBs fit with producers’ and/or users’ specifications in terms of semantic accuracy, geometric accuracy and completeness. This is all the more mandatory than it is widely recognized that some classes...
are more difficult to discriminate that the other ones at a given spatial and spectral resolution. In addition, nowadays, some LC DBs stem from the fusion of various disjoint automatic processes, sometimes for several contributors (Vargas-Munoz et al., 2019): they should be inspected before being broadcast. Finding reliable metrics is eventually not always straightforward.

**Automation.** Still today, many DBs are created with manual inputs: rules for fusing basic multi-source LC DBs, landscape specific parameter tuning, supervision in the discrimination of the classes of interest, manual improvements at the end of the process, etc. For efficient updating, upscaling and diagnostic, such an intervention should be minimized as much as possible. However, human input should not be totally discarded since it offers some invaluable advantages (Wuttke et al., 2018).

**Harmonization.** It first corresponds to a clear need to improve LC DB quality. Indeed, significant variations in class accuracy exist. The relative importance of different class accuracy also varies with the users. Secondly, there are significant differences in the LC DB generation approaches and, most of the time, poor agreement among datasets (i) at the same level and (ii) between spatial scales. It has been realized that these data products are difficult to match in terms of generation and semantics. Harmonization and interoperability initiatives are currently on-going, such as EAGLE (Kleeschulte et al., 2016).

### 2.3 Operational constraints

**Operational mapping** is opposed to **experimental mapping**. Experimental mapping refers to the development and assessment of new methods whereas operational techniques focus on process upscaling and reliable product delivery within a predefined time schedule (Chen et al., 2015). In terms of mapping issues for authoritative bodies, it first consists in automating/improving existing processes. Secondly, it targets to solve issues that can not be achieved in a reasonable cost or time, otherwise (field surveys and/or visual analysis). Consequently, operational effectiveness encompasses several remote sensing based challenges. Research for operational VHR land-cover product generation tackles more issues than for global mapping. This is due to two main facts: (i) a higher spatial accuracy is required; (ii) LC products have to meet needs from various end-users and at several scales (national → local).

**Automatic data processing.** For versatility and scalability purposes, a very restricted number of parameters should exist for the developed methods. Optimally, they should be tuned automatically per area of interest. If impossible, it should be circumvented by a limited set of training areas.

**Processing chain optimization.** Each element of the land-cover generation workflow should be improved as much as possible, so as to increase discrimination accuracy with decreasing computing times. Meanwhile, the pipeline should be reproducible: they should remain as simple as possible in order to ease the transfer to the production services, i.e., units responsible for (i) the efficient implementation of the tools using the most adapted libraries and (ii) software running/data processing.

**Versatility.** Both for targeted and general LC mapping, methods should be adapted to various environments or at least should be easily transferable (genericity of the method). Additionally, they have to be locally relevant and at the same time globally consistent in order to achieve an accurate description of the national landscapes (genericity of the final product).

**Upscaling.** Country-wide classifications are now required for VHR maps in order to become a reliable substitute to topographic databases and current workflows based on visual inspection of images. A specific focus should be made on the best trade-off between acceptable processing times/simplicity, and satisfactory spatial and semantic accuracy.

**Selection/evaluation of the remote sensing data sources.** The first assessment challenge is related to the availability of remote sensing data at a regular basis through existing archives or dedicated Spatial Data Infrastructures. Many national mapping and cadastral agencies were used to process a specific kind of data with a given time lapse between two acquisitions. New datasets with increasing temporal and spectral resolutions can be beneficial. Secondly, experimental sensors may also provide observations of different kinds with ad hoc surveys (e.g., oblique imagery, hyperspectral images, or full-waveform lidar signals).
Their relevance should be evaluated in order to assess whether they could be integrated in the existing workflows.

**Optimal exploitation of existing LC data.** Existing land-cover geodatabases are an invaluable input even if (i) they may not be up-to-date or accurate enough and (ii) the existing nomenclature may not fit with the current one (Gressin et al., 2014). Nevertheless, they should be exploited since they may offer a reliable replacement solution to human operators as reference data and for parameter tuning and learning tasks.

**Duality.** LC databases can be created for mapping and statistical purposes (e.g., spatial indicators, or forest statistical inventory), that are not easily compatible; exhaustivity and representativeness are privileged, or conversely spatial accuracy. In a dual perspective, operational effectiveness should be able to deal with both objectives with few changes in the methodology. Many public policies, in particular related to urban areas (imperviousness), require both evolution metrics and accurate location of the underlying phenomena (Costa et al., 2018).

3. PARADIGM CHANGE IN LAND-COVER MAPPING

The context in remote sensing has significantly evolved over the five last years. We have witnessed a paradigm change that has raised new issues, shifting research to new processing domains.

**Data is more and more easily available.** In addition to continuously decreasing satellite data cost, images become more often free for non-commercial purposes. Open access data is advocated by many researchers, research institutes and public bodies. Large amounts of optical and radar images as well as 3D point clouds can be downloaded through dedicated Spatial Data Infrastructures and Web portals. Raw data being useless for many practitioners, existing platforms (Theia, France; EODC, Austria) are even augmented by products and services (e.g., bio-geophysical parameters).

In parallel, open-access data has arrived (Wulder, Coops, 2015). Satellite sensor archives are released for free, giving access to 30-40 years of collection of Earth Imagery (Landsat, SPOT (Ultré-Guerard, Boissin, 2015, Wulder et al., 2019)). Initiatives at local scales exist, allowing to tackle issues for specific environments and to envisage knowledge transfer. New sensors also provide data for free, such as the Sentinel program for the European Space Agency (ESA). The other significant advantage is the global coverage of such datasets, allowing to collect observations almost wherever around the globe. Many national mapping agencies also release their own data, giving access to older images with higher spatial resolutions. Free and open data policy is expected to foster data reuse (Zhu, Woodcock, 2014), and the development of new services in Earth Observation.

**The variety of passive and active sensors proliferates** in terms of spatial, spectral, temporal resolutions (Toth, Józsków, 2016): hyperspectral sensors, time-series of images, video sequences from small satellites or Unmanned Aerial Systems, full-waveform and multispectral lidar, radar with full polarimetric capability. The larger agility of spaceborne optical sensors (Pléiades, MISR, CHRIS, Worldview-2/3) allows to give access to multi-view multi-angular datasets. Digital cameras for airborne acquisitions are getting finer spatial resolutions with an increasing number of spectral bands. Oblique imagery is more widespread. Technological evolution has been driven by experience collected after first decades of remote sensing and geodatabase use. Subsequently, remote sensing is now inherently multi-modal (Gomez-Chova et al., 2015): complementary observations can be exploited and can mitigate limitations of a particular sensor (Joshi et al., 2016). This is the concept of virtual constellations (Wulder et al., 2019).

**Many national mapping agencies and local public bodies release reference topographic, land-cover and land-use databases** for free at many levels (e.g., Globeland30, ESA Copernicus program, US NLCD). The need for updating, diagnostic, and refinement has emerged since initial DBs are now established, leading to clearer requirements (see Section 2.2).

An increasing number of free and open-source processing softwares for image and 3D point cloud exploitation becomes available (Christophe, Inglass, 2009). This allows to give access to core processing techniques (calibration, registration, classification, segmentation). It permits to build higher level processing chains that can be easily evaluated with the growing availability of contest and benchmark datasets (Rottensteiner et al., 2014, Braun et al., 2015, Maggiori et al., 2017, Demir et al., 2018, Azimi et al., 2019, IEEE GRSS Data Fusion Contest, 2020). However, such initiatives are not sufficiently spread and are still of limited scope: sensor-specific, few efficient computational capacities, limited interfacing with high-level programming languages etc. The situation is steadily improving with the great availability of deep neural network (DNN) frameworks (Robinson et al., 2019a), within well-documented libraries (Zhu et al., 2017).

It is accompanied by the set up of multiple High Performance Computing infrastructures (HPC) and libraries, mandatory so as to upscale proposed workflows, swallow the amount of geo-spatial images, and provide maps in decent times (Chi et al., 2016, Hau et al., 2019). Infrastructures are located either in universities/institutes and national data centers, or are now directly provided by/rent to private companies (Google, Amazon Web Services, Microsoft Azure).

4. CURRENT CHALLENGES

The keywords are accuracy and scalability: reliable information layers, temporally and spatially homogeneous over a large territory, ideally country-scale and whatever the nomenclature. Main perspectives can be decomposed into: (i) New methods for improving classification and segmentation accuracy with upsampling ability; (ii) Optimal exploitation of multiple data sources (correlated with (i)), and (iii) fostering applications of scene interpretation from land-cover and land-use mapping.

4.1 Efficient classifiers

The two expected features of classifiers are accuracy and scalability. Higher accuracies can be obtained with automatic or manual knowledge integration as well as a better use of existing land-cover and remote sensing datasets (next section).

A better training stage? All workflows are based on the supervised classification of remote sensing image(s). Therefore, they heavily rely on existing reference data (Section 4.2) and on efficient training procedures. Most fail today in dealing with imbalanced datasets and rare classes: at the data level, standard under/oversampling often lead to over-fitting or redundancy. Cost-sensitive learning is better suited. Continuously learning class costs leads to intractable optimization with large scale
datasets (Huang et al., 2016). Authors prefer defining ad hoc losses, e.g., with hard negative mining (Dong et al., 2017), if possible supported by joint clustering (Hayat et al., 2019). Similarly, unseen classes are not handled when applying existing classifiers on new areas, preventing their upsampling ability. Few-shot learning and weakly supervised solutions (Gidaris, Komodakis, 2019) can cope with such issues, handle tail classes (Liu et al., 2019), can help in domain adaptation tasks, and in reducing the required amount of training in DNN, in particular when integrating unlabelled yet useful data. Curriculum learning may also be adopted so as to sequentially handle classification tasks (Wang et al., 2019). Such strategies have been barely addressed in the remote sensing literature (Kellenberger et al., 2019). In parallel, Incremental and Meta-learning provide suitable solutions for adding new classes and reference data (Wang et al., 2017, Taras et al., 2019). Catastrophic forgetting can be avoided while it remains complex to generalize to new areas.

Deep-learning architectures. Recent DNN approaches have shown great performance in processing either VHR optical images (for anthropic classes) or time-series of HR images (for natural classes: forests and crops), alleviating the tedious design of hand-crafted features. Data sources and architectures exhibit complementary strengths that should be merged in order to provide a genuine multi-scale, multi-resolution multi-modal multi-class framework. First attempts in this direction have been proposed (Benedetti et al., 2018) and there is still room for improvement in order to propose (i) fully agnostic pipelines (Perez-Rua et al., 2019), (ii) that can be fed with other modalities (e.g., 3D point clouds). In addition, more complex architectures often come with larger networks and an increasing number of parameters. Even if outstanding computational resources are now available, for simplicity and scalability, it remains relevant to propose simpler models and compressed solution. Distillation is a suitable solution in such a direction (Hinton et al., 2015, Chen et al., 2018, Liu et al., 2019).

Vector semantic segmentation. Regularization solutions are adopted in the literature to cope with noisy pixel-wise classifications and fuzzy Convolutional Neural Networks (CNN) predictions. This remains unsatisfactory in VHR mapping since sharp contours are not retrieved. This leads to tedious ad hoc post-processing, reducing both automation and versatility. The classification process is commonly eased either with segmentation algorithms that provide strong local spatial supports, sometimes at various scales or directly with semantic segmentation. This aims to solve the interleaved issue of classification and segmentation by combining top-down and bottom-up cues (Derksen et al., 2018, Marmaris et al., 2018). CNN is now a golden standard. Remaining challenges revolve around two main goals. First, raster maps provided by are not decent mapping objects since vector data and instances are required. Current efforts are put towards generating directly vector maps with individual polygonal objects from CNN architectures (Girard, Tarabalka, 2018, Li et al., 2019) or after a coarse vectorization step (Li et al., 2020b). Topology can be preserved. So far, no framework was able to derive a full partition of the space, over large scales and multiple classes. Secondly, label prediction can now be accompanied with other tasks that can be fruitful for mapping purposes. In deep-based architectures, one can now couple networks that share computation and knowledge for the benefit of several tasks: multi-task learning. It is beneficial for instance for unseen image generation or data completion such as Digital Surface Model (Carvalho et al., 2019), and should now be extended to other modalities. A particular case, and a major trend in computer vision, is panoptic segmentation (Kirillov et al., 2019), which includes instance segmentation. It should become prominent in land cover mapping: both statistical (object counting) and delineation (dense labelling) requirements can be met. Efficient solutions such as Mask R-CNN can definitively help (Hu et al., 2018).

### 4.2 Optimal exploitation of data sources

Data fusion Efficient multi-class semantic segmentation for land-cover mapping requires a synergistic use of all available remote sensing data. Higher semantic accuracy is now possible with HR multitemporal sensors but to the detriment of spatial accuracy. Both mid- and late-fusion solutions are conceivable: (i) an agnostic reasoning that requires novel deep-based architectures (see above), or (ii) an educated hierarchical strategy: each family of images can be processed separately with the optimal classifier, the remaining challenge being finding the most suitable solution for late fusion. Again, multi-task learning can be envisaged as well as standard fusion techniques or more theoretically Multi-Armed Bandits (Radlinski et al., 2008). Note that VHR data may not be available in all areas every year. This requires DNN able to handle missing modalities (Kampffmeyer et al., 2018).

Alternatively, low-level fusion is insufficiently addressed. The data cube paradigm (Augustin et al., 2019) in the multi-modal case is limited to the stack-and-classify approach, which consists in resampling all data to the highest resolution, either at ingestion time or at query time. In case of very distinct modalities, super-resolution or disaggregation techniques based on the underlying physics are preferred, pan-sharpening solutions being the most widespread. However, in order to minimize the loss of information and to propose an interpretable solution (required by many end-users, in particular for classification...
tion/change detection assessment), both novel physical and statistical solutions have to be proposed. Today, variational auto-encoders appear to be a suitable solution to find such an optimal common representation space (Sonderby et al., 2016).

Humans in the loop. Crowdsourcing has already proved to be efficient for label collection and classification refinement. Off-line solutions ignore the classification task; on-line methods would leverage the impact of the annotation effort and improve classification performances (Cui et al., 2016). The initial collection of training data can be reduced (Robinson et al., 2019b), one can adapt the classification task to particular DB specifications (see below), and interactions with the classifier would help collecting samples in areas prone to errors, favoring incremental learning. Active learning strategies are not new (Laroze et al., 2018). However, they have never been deployed under operational constraints, where focus should be put with reduced prediction time and uncertainty analysis so as propose a fast yet efficient Human Computer Interaction framework.

Exploitation of existing geospatial databases These are invaluable sources for training classifiers. They are both available at large scales with limited nomenclatures or over limited areas with fine-grained categorization. In the latter case, if one aims to adopt such set of classes, it becomes a weakly-supervised or a transfer learning issue. Most of the literature focuses in transferring existing knowledge to new sensors; additional effort should be put on the complementary task (Redko et al., 2019), especially foreseeing the cases when reference data will no longer be available (Tardy et al., 2019). Furthermore, most LC DBs are organized in a hierarchical way (forests coniferous/deciduous/other). Such taxonomy has not been yet exploited in order to constraint the classification problem (Verma et al., 2012), or, in a pragmatic reasoning, to find the most adapted level of representation (label set) given a RS image. Recent developments show high potential (Chami et al., 2019).

4.3 Fostering applications

Towards land-use mapping. This remains a remarkably ignored domain while it has been shown to be the most consuming and challenging task in geospatial generation. Many reference data exist, allowing a suitable training step. The main bottleneck is not a correct local discrimination but an efficient partitioning of the space, especially in urban areas. This is again a semantic segmentation task. Finding borders between land-use classes is not trivial, which explains why researchers often complement their discriminative workflow with ground-based images (Srivastava et al., 2019).

Land-cover dynamics monitoring. Mono-date classification is now longer sufficient and should be accompanied with change detection (Wulder et al., 2018). For robust multi-date comparisons, the challenges consist first in integrating into the (structured) classifier the knowledge about the conceivable trajectory of changes (Bailly et al., 2018). Secondly, efficient methods should adequately handle LC DB specifications in order to avoid producing a large number of false alarms (Gressin et al., 2014). Such an issue has not been yet included in the current solutions. Eventually, near real-time change detection are often desired by stakeholders for a larger number of classes with high stakes (forests, crops), which has been made possible with the temporal resolution of Landsat and Sentinel (Zhu, Woodcock, 2014). Solutions exist for simple configurations (Dutriex et al., 2015). Under operational constraints, one first has to generate a time-series of cloudless observations to develop a weakly supervised or unsupervised breakpoint detection method, so as to cope with missing or very limited reference data (Griffiths et al., 2020, Li et al., 2020a).

5. CONCLUSIONS

In this paper, we presented the current status of Very High spatial Resolution land-cover mapping under operational constraints. We discussed and quantified main features and requirements and introduced current challenges. We advocate for increasing efforts in upsampling current methodological solutions and in designing workflows integrating human knowledge.

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