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Environmental Bisimulations for Delimited-Control Operators with Dynamic Prompt Generation

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Environmental Bisimulations for Delimited-Control Operators with Dynamic Prompt Generation

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Abstract: We present sound and complete environmental bisimilarities for a variant of Dybvig et al.’s calculus of multi-prompted delimited-control operators with dynamic prompt generation. The reasoning principles that we obtain generalize and advance the existing techniques for establishing program equivalence in calculi with single-prompted delimited control. The basic theory that we develop is presented using Madiot et al.’s framework that allows for smooth integration and composition of up-to techniques facilitating bisimulation proofs. We also generalize the framework in order to express environmental bisimulations that support equivalence proofs of evaluation contexts representing continuations. This change leads to a novel and powerful up-to technique enhancing bisimulation proofs in the presence of control operators.

Key-words: Delimited continuation, dynamic prompt generation, contextual equivalence, environmental bisimulation, up-to technique

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Bismutations environnementales pour les opérateurs de contrôle délimité avec génération dynamique de prompts

Résumé : Nous proposons des bisimilitudes environnementales correctes et complètes pour une variante du calcul de Dybvig et al. avec opérateurs de contrôle délimité utilisant des prompts multiples et la génération dynamique de prompts. Nous étendons ainsi les techniques existantes pour prouver l’équivalence de programmes dans les calculs avec opérateurs de contrôle délimité à un seul prompt.

La théorie que nous développons repose sur le canevas de Madiot et al. qui permet l’intégration et la composition facile de techniques modulo, ces dernières simplifiant les preuves d’équivalences par bisimulation. Nous généralisons ce canevas de façon à pouvoir définir des bismutations environnementales qui prouvent équivalents des contextes d’exécution représentant des continuations. Avec ce changement, nous obtenons une nouvelle technique modulo particulièrement intéressante en présence d’opérateurs de contrôle.

Mots-clés : Continuations délimitées, génération dynamique de prompts, équivalence contextuelle, bisimilarité environnementale, techniques modulo
1 Introduction

Control operators for delimited continuations, introduced independently by Felleisen [15] and by Danvy and Filinski [12], allow the programmer to delimit the current context of computation and to abstract such a delimited context as a first-class value. It has been shown that all computational effects are expressible in terms of delimited continuations [17], and so there exists a large body of work devoted to this canonical control structure, including our work on a theory of program equivalence for the operators shift and reset [6, 7, 8, 9].

In their paper on type-directed partial evaluation for typed λ-calculus with sums, Balat et al. [2] have demonstrated that Gunter et al.’s delimited-control operators set and cupto [19], that support multiple prompts along with dynamic prompt generation, can have a practical advantage over single-prompted operators such as shift and reset. Delimited-control operators with dynamically-generated prompts are now available in several production programming languages such as OCaml [24] and Racket [18], and they have been given formal semantic treatment in the literature. In particular, Dybvig et al. [14] have proposed a calculus that extends the call-by-value λ-calculus with several primitives that allow for: fresh-prompt generation, delimiting computations with a prompt, abstracting control up to the corresponding prompt, and throwing to captured continuations. Dybvig et al.’s building blocks were shown to be able to naturally express most of other existing control operators and as such they form a general framework for studying delimited continuations. Reasoning about program equivalence in Dybvig et al.’s calculus is considerably more challenging than in single-prompted calculi: one needs to reconcile control effects with the intricacies introduced by fresh-prompt generation and local visibility of prompts.

In this article we investigate the behavioral theory of a slightly modified version of Dybvig et al.’s calculus that we call the \( \lambda_{G\#} \)-calculus. One of the most natural notions of program equivalence in languages based on the \( \lambda \)-calculus is contextual equivalence: two terms are contextually equivalent if we cannot distinguish them when evaluated within any context. The quantification over contexts makes this relation hard to use in practice, so it is common to characterize it using simpler relations, like coinductively defined bisimilarities. As pointed out in [26], among the existing notions of bisimilarities, environmental bisimilarity [34] is the most appropriate candidate to characterize contextual equivalence in a calculus with generated resources, such as prompts in \( \lambda_{G\#} \). Indeed, this bisimilarity features an environment which accumulates knowledge about the terms we compare. This is crucial in our case to remember the relationships between the prompts generated by the compared programs. We therefore define environmental bisimilarities for \( \lambda_{G\#} \), as well as up-to techniques, which simplify the equivalence proof of two given programs. We do so using the recently developed framework of Madiot et al. [30, 29], where it is simpler to prove that a bisimilarity and its up-to techniques are sound (i.e., imply contextual equivalence).

After presenting the syntax, semantics, and contextual equivalence of the calculus in Section 2 in Section 3 we define a sound and complete environmental bisimilarity and its corresponding up-to techniques. In particular, we define a bisimulation up to context, which allows to forget about a common context when comparing two terms in a bisimulation proof. The bisimilarity we define is useful enough to prove, e.g., the folklore theorem about delimited control [5] expressing that the static delimited-control operators shift and reset [12] can be simulated by the dynamic control operators control and prompt [15]. The technique, however, in general requires a cumbersome analysis of terms of the form \( E[e] \), where \( E \) is a captured evaluation context and \( e \) is any expression (not necessarily a value). We therefore define in Section 4 a refined bisimilarity, called \( * \)-bisimilarity, and a more expressive bisimulation up to context, which allows to factor out a context built with captured continuations. Proving the soundness of these two relations requires us to extend Madiot et al.’s framework. We show how these new techniques can be applied to shift and reset in Section 5 improving over the existing results for these operators [8, 9]. Finally, we discuss related work and conclude in Section 6.
2 The Calculus $\lambda_G#$

The calculus we consider, called $\lambda_G#$, extends the call-by-value $\lambda$-calculus with four building blocks for constructing delimited-control operators as first proposed by Dybvig et al. [13].

Syntax.

We assume we have a countably infinite set of term variables, ranged over by $x$, $y$, $z$, and $k$, as well as a countably infinite set of prompts, ranged over by $p$, $q$. Given an entity denoted by a meta-variable $m$, we write $\overrightarrow{m}$ for a (possibly empty) sequence of such entities. Expressions ($e$), values ($v$), and evaluation contexts ($E$) are defined as follows:

\[
e ::= v \mid e e \mid p.x.e \mid \#_p e \mid G_v x.e \mid v \triangle e \quad \text{(expressions)}
\]

\[
v ::= x \mid \lambda x.e \mid p \mid {}^rE^\triangleright \quad \text{(values)}
\]

\[
E ::= \square \mid E e \mid v E \mid \#_p E \quad \text{(evaluation contexts)}
\]

Values include captured evaluation contexts $^rE^\triangleright$, representing delimited continuations, as well as generated prompts $p$. Expressions include the four building blocks for delimited control: $p.x.e$ is a prompt-generating construct, where $x$ represents a fresh prompt locally visible in $e$, $\#_p e$ is a control delimiter for $e$, $G_v x.e$ is a continuation grabbing or capturing construct, and $v \triangle e$ is a throw construct.

Evaluation contexts, in addition to the standard call-by-value contexts, include delimited contexts of the form $\#_p E$, and they are interpreted outside-in. We use the standard notation $E[e]$ ($E[E']$) for plugging a context $E$ with an expression $e$ (with a context $E'$). Evaluation contexts are a special case of (general) contexts, understood as a term with a hole and ranged over by $C$.

The expressions $\lambda x.e$, $p.x.e$, and $G_v x.e$ bind $x$; we adopt the standard conventions concerning $\alpha$-equivalence. If $x$ does not occur in $e$, we write $\lambda x.e$, $p.x.e$, and $G_v x.e$. The set of free variables of $e$ is written $fv(e)$; a term $e$ is called closed if $fv(e) = \emptyset$. We extend these notions to evaluation contexts. A variable is called fresh if it is fresh for all the entities under consideration. We write $\#(e)$ (or $\#(E)$) for the set of all prompts that occur in $e$ (or $E$ respectively). The set $sp(E)$ of surrounding prompts in $E$ is the set of all prompts guarding the hole in $E$, defined as $\{p \mid \exists E_1, E_2, E = E_1[\#_p E_2]\}$.

Reduction semantics.

The reduction semantics of $\lambda_G#$ is given by the following rules:

\[
(\lambda x.e) v \rightarrow e(v/x) \quad \text{Compatibility}\quad p \notin sp(E) \quad e_1 \rightarrow e_2 \quad \text{fresh}(e_2, e_1, E) \quad \frac{E[e_1] \rightarrow E[e_2]}{E[e_1] \rightarrow E[e_2]}
\]

\[
\#_p v \rightarrow v
\]

\[
\#_p E[G_p x.e] \rightarrow e[^rE^\triangleright/x] \quad p \notin sp(E)
\]

\[
[^rE^\triangleright a.e \rightarrow E[e] \quad p \notin \#(e)
\]

\[
\triangleright p.x.e \rightarrow e[p/x] \quad p \notin \#(e)
\]

The first rule is the standard $\beta$-reduction. The second rule signals that a computation has been completed for a given prompt. The third rule abstracts the evaluation context up to the dynamically nearest control delimiter matching the prompt of the grab operator. In the fourth rule, an expression is thrown (plugged, really) to the captured context. Note that, like in Dybvig et al.’s calculus, the expression $e$ is not evaluated before the throw operation takes place. In the last rule, a prompt $p$ is generated under the condition that it is fresh for $e$.

The compatibility rule needs a side condition, simply because a prompt that is fresh for $e$ may not be fresh for a surrounding evaluation context. Given three entities $m_1$, $m_2$, $m_3$ for which $\#$ is defined, we write $\text{fresh}(m_1, m_2, m_3)$ for the condition $(\#(m_1) \setminus \#(m_2)) \cap \#(m_3) = \emptyset$, so the side condition states that $E$ must

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not mention prompts generated in the reduction step \(e_1 \rightarrow e_2\). This approach differs from the previous work on bisimulations for resource-generating constructs \cite{DBLP:conf/ppdp/PanangadenL12,Leuenberger06,Zacetti12,Leuenberger12,Miyazaki16,Miyazaki18,Leuenberger18}, where configurations of the operational semantics contain explicit information about the resources, typically represented by a set. We find our way of proceeding less invasive to the semantics of the calculus.

When reasoning about reductions in the \(\lambda\#\)-calculus, we rely on the notion of \emph{permutation} (a bijection on prompts), ranged over by \(\sigma\), which allows to reshuffle the prompts of an expression to avoid potential collisions: \(e\) with prompts permuted by \(\sigma\) is written \(e\sigma\). E.g., we can use the first item of the following lemma before applying the compatibility rule, to be sure that any prompt generated by \(e_1 \rightarrow e_2\) is not in \(#(E)\).

\textbf{Lemma 2.1.} \textit{Let \(\sigma\) be a permutation.}

\begin{itemize}
\item If \(e_1 \rightarrow e_2\) then \(e_1\sigma \rightarrow e_2\sigma\).
\item For any entities \(m_1, m_2, m_3\), we have \texttt{fresh}(\(m_1, m_2, m_3\)) iff \texttt{fresh}(\(m_1\sigma, m_2\sigma, m_3\sigma\)).
\end{itemize}

A closed term \(e\) either uniquely, up to permutation of prompts, reduces to a term \(e'\), or it is a normal form (i.e., there is no \(e''\) such that \(e \rightarrow e''\)). In the latter case, we distinguish values, control-stuck terms \(E[G_{p,k}e]\) where \(p \notin \mathit{sp}(E)\), and the remaining expressions that we call errors (e.g., \(E[p v]\) or \(E[G_{\lambda x.e,k'}e']\)).

We write \(e_1 \rightarrow^* e_2\) if \(e_1\) reduces to \(e_2\) in many (possibly 0) steps, and we write \(e \upharpoonright\) when a term \(e\) diverges (i.e., there exists an infinite sequence of reductions starting with \(e\)) or when it reduces (in many steps) to an error.

\textbf{Example 2.2.} \textit{Let us assume that \(u, v, w\) are values, \(e\) is an expression, \(p\) and \(q\) are two different prompts with \(q\) not occurring in \(u, v, w, e\). Then the following reduction sequence illustrates how fresh prompts are generated (1), how delimited continuations are captured (2 and 4), and how expressions are thrown to captured continuations (3):}

\begin{align*}
\mathcal{P}x.\#x u & (\#_p v (G_x k.w (k \triangleleft (G_{p\sigma^-} e)))) \rightarrow (1) \\
\#_q u & (\#_p v (G_q k.w (k \triangleleft (G_{p\sigma^-} e)))) \rightarrow (2) \\
w (\upharpoonright u (\#_p v \square \triangleleft (G_{p\sigma^-} e))) & \rightarrow (3) \\
w (u (\#_p v (G_{p\sigma^-} e))) & \rightarrow (4) \\
w (u e) & \\
\end{align*}

If we throw \(G_{x\sigma^-} e\) to \(k\) in the initial term instead of \(G_{p\sigma^-} e\), then the reduction sequence would terminate with a control-stuck term \(w (u (\#_p v (G_{x\sigma^-} e)))\) that could not be unstuck by any evaluation context. Indeed, if we plug the initial expression modified as suggested above, e.g., in the context \(#_q \square\), the compatibility rule requires that in step (1) the generated prompt \(q\) be renamed into some other prompt \(r\) that does not occur in the terms under consideration, and the corresponding reduction sequence terminates with a control-stuck term \(#_q w (u (\#_p v (G_{r\sigma^-} e))))\).

When presenting more complex examples, we use the fixed-point operator \texttt{fix}, \texttt{let}-construct, \texttt{conditional} if along with boolean values \texttt{true} and \texttt{false}, and sequencing \(","\), all defined as in the call-by-value \(\lambda\)-calculus. We also use the diverging term \(\Omega \overset{\text{def}}{=} (\lambda x.x x) (\lambda x.x x)\), and we define an operator \(\not\equiv\) to test the equality between prompts, as follows:

\[ e_1 \not\equiv e_2 \overset{\text{def}}{=} \text{let } x = e_1 \text{ in let } y = e_2 \text{ in } \#x ((\#_q G_{x\sigma^-} \text{false}); \text{true}) \]

If \(e_1\) and \(e_2\) evaluate to different prompts, then the grab operator captures the context up to the outermost prompt to throw it away, and \texttt{false} is returned; otherwise, \texttt{true} is returned.

\textbf{Contextual equivalence.}

We now define formally what it takes for two terms to be considered equivalent in the \(\lambda\#\)-calculus. First, we characterize when two closed expressions have equivalent observable actions in the calculus, by defining the following relation \(\sim\).
In this section, we propose a first characterization of Environmental Bisimilarity. This latter choice impacts the definitions of our bisimilarities in Remark 3.10 and Remark 4.8. We can see that errors and divergence are treated as equivalent, which is standard. Based on~, we define contextual equivalence as follows.

Definition 2.3. We say \( e_1 \) and \( e_2 \) have equivalent observable actions, noted \( e_1 \sim e_2 \), if

1. \( e_1 \xrightarrow{*} v_1 \) iff \( e_2 \xrightarrow{*} v_2 \),
2. \( e_1 \xrightarrow{*} E_1[GP\ x.e_1'] \) iff \( e_2 \xrightarrow{*} E_2[GP\ x.e_2'] \), where \( p_1 \notin \text{sp}(E_1) \) and \( p_2 \notin \text{sp}(E_2) \),
3. \( e_1 \notin \) iff \( e_2 \notin \).

Definition 2.4 (Contextual equivalence). Two closed expressions \( e_1 \) and \( e_2 \) are contextually equivalent, written, \( e_1 \equiv_E e_2 \), if for all \( E \) such that \( \#(E) = \emptyset \), we have \( E[e_1] \sim E[e_2] \).

Contextual equivalence can be extended to open terms in a standard way: if \( \text{fv}(e_1) \cup \text{fv}(e_2) \subseteq \mathcal{P} \), then \( e_1 \equiv_E e_2 \) if \( \lambda \overrightarrow{x}. e_1 \equiv_E \lambda \overrightarrow{x}. e_2 \). We test terms using only promptless contexts, because the testing context should not use prompts that are private for the tested expressions. For example, the expressions \( \lambda f. f p q \) and \( \lambda f. f q p \) should be considered equivalent if nothing is known from the outside about \( p \) and \( q \). Prompts occur in expressions because we use reduction semantics, also known as syntactic theory. But prompts, just as closures or continuations, are runtime entities, and in other semantics formats such as, e.g., abstract machines \([14]\), they would not be a part of the syntax.

As common in calculi with resource generation \([37]\ [36] [34]\), testing with evaluation contexts (as in \( \equiv_E \)) is not the same as testing with all contexts: we have \( P x.x \equiv_E p \), but these terms can be distinguished by

\[
\text{let } f = \lambda x. \square \text{ in if } f \lambda x.x \xrightarrow{2} \text{ then } \Omega \text{ else } \lambda x.x
\]

In the rest of the article, we show how to characterize \( \equiv_E \) with environmental bisimilarities.\(^2\)

Remark 2.5. Definition 2.3 distinguishes control-stuck terms from errors, as making the distinction allows comparisons with the previous work on shift and reset \([9]\), where a similar choice is made. However, unlike in \([9]\), the contextual equivalence of the present article cannot “unstuck” a control-stuck term in \( \lambda p\# \), as we consider promptless contexts, so it can be natural to treat stuck terms as errors. We explain how making this latter choice impacts the definitions of our bisimilarities in Remark 3.10 and Remark 4.8.

3 Environmental Bisimilarity

In this section, we propose a first characterization of \( \equiv_E \) using an environmental bisimilarity. We express the bisimilarity in the style of \([30]\), using a so called first-order labeled transition system (LTS), to factorize the soundness proofs of the bisimilarity and its up-to techniques. We start by defining the LTS and its corresponding bisimilarity.

3.1 Labeled Transition System and Bisimilarity

In the original formulation of environmental bisimulation \([34]\), two expressions \( e_1 \) and \( e_2 \) are compared under some environment \( \mathcal{E} \), which represents the knowledge of an external observer about \( e_1 \) and \( e_2 \). The definition of the bisimulation enforces some conditions on \( e_1 \) and \( e_2 \) as well as on \( \mathcal{E} \). In Madiot et al.’s framework \([30]\ [29]\), the conditions on \( e_1 \) and \( e_2 \) and \( \mathcal{E} \) are expressed using a LTS between states of the form \( (\Gamma, e_1) \) (and \( (\Delta, e_2) \)), where \( \Gamma \) and \( \Delta \) is a finite sequence of values corresponding to the first (and second) projection of the environment \( \mathcal{E} \). Note that in \( (\Gamma, e_1) \), \( e_1 \) may be a value, and therefore a state can be simply of the form \( \Gamma \). Transitions from states of the form \( (\Gamma, e_1) \) (where \( e_1 \) is not a value) express conditions on \( e_1 \), while transitions from states of the form \( \Gamma \) explain how we compare environments. In the rest of the paper

\[^2\]If \( \equiv_C \) is the contextual equivalence testing with all contexts, then we can prove that \( e_1 \equiv_C e_2 \) iff \( \lambda x.e_1 \equiv_E \lambda x.e_2 \), where \( x \) is any variable. We therefore obtain a proof method for \( \equiv_C \) as well.
\[
\begin{array}{c|c|c|c}
\varepsilon_1 \rightarrow \varepsilon_2 & \text{fresh}(\varepsilon_2, \varepsilon_1, \Gamma) & \Gamma_i = \lambda x.\varepsilon & \Gamma_i = \Gamma E\top
\\ \hline
(\Gamma, \varepsilon_1) \overset{\alpha}{\rightarrow} (\Gamma, \varepsilon_2) & \Gamma \overset{\lambda i.\varepsilon}{\rightarrow} (\Gamma, \varepsilon\{\varnothing[\Gamma]/x\}) & \Gamma \overset{\varepsilon}{\rightarrow} \Gamma & \Gamma \overset{\Gamma, \lambda i.\varepsilon}{\rightarrow} (\Gamma, \varepsilon[E[\Gamma]])
\\ \hline
\Gamma_i = p & \Gamma_j = p & p \notin \#(\Gamma) & p \notin \text{sp}(\varepsilon)
\\ \hline
\Gamma \overset{\#.i,j}{\rightarrow} \Gamma & \Gamma \overset{\varepsilon}{\rightarrow} (\Gamma, p) & \Gamma \overset{\varepsilon[E[\Gamma]]}{\rightarrow} (\Gamma, \varepsilon[\varepsilon[E[G_p.x.e]], \Gamma]) \overset{\varepsilon}{\rightarrow} \varepsilon'
\end{array}
\]

**Figure 1:** Labeled Transition System for \(\lambda G\#\)

we use \(\Gamma, \Delta\) to range over finite sequences of values, and we write \(\Gamma_i, \Delta_j\) for the \(i\)th element of the sequence. We use \(\Sigma, \Theta\) to range over states.

Figure 1 presents the LTS \(\alpha\), where \(\alpha\) ranges over all the labels. We define \(\#(\Gamma)\) as \(\bigcup \#(\Gamma_i)\). The transition \(\overset{\alpha}{\rightarrow}\) uses a relation \(e \overset{=}{\rightarrow} e'\), defined as follows: if \(e \rightarrow e'\), then \(e \overset{=}{\rightarrow} e'\), and if \(e\) is a normal form, then \(e \overset{\rightarrow}{\rightarrow} e'\). To build expressions out of sequences of values, we use different kinds of multi-hole contexts defined as follows.

\[
\text{C} ::= \ C_v \mid C \ C \mid P \ x \ C \mid \#C \ C \mid C_v \ a \ C
\]

\[
\text{C}_v ::= x \mid \lambda x. C \mid \tau E^\top \mid \Box_i
\]

\[
\text{E} ::= \Box \mid E \ C \mid C_v \ E \mid \#\Box_i E
\]

The holes of a multi-hole context are indexed, except for the special hole \(\Box\) of an evaluation context \(E\), which is in evaluation position (that is, filling the other holes of \(E\) with values gives a regular evaluation context \(E\)). We write \(C[\Gamma]\) (respectively \(C_v[\Gamma]\) and \(E[\Gamma]\)) for the application of a context \(C\) (respectively \(C_v\) and \(E\)) to a sequence \(\Gamma\) of values, which consists in replacing \(\Box\), with \(\Gamma_i\); we assume that this application produces an expression (or an evaluation context in the case of \(E\)), i.e., each hole index in the context is smaller or equal than the size of \(\Gamma\), and for each \(\#\Box_i E\) construct, \(\Gamma_i\) is a prompt. We write \(E[e, \Gamma]\) as a shorthand for \(E[e]\) where \(E = E[\Gamma]\), meaning that \(e\) is put in the non-indexed hole of \(E\) (note that \(e\) may also be a value). Notice that prompts are not part of the syntax of \(C_v\), therefore a multi-hole context does not contain any prompt: if \(C[\Gamma], C_v[\Gamma],\) or \(E[e, \Gamma]\) contains a prompt, then it comes from \(\Gamma\) or \(e\). Our multi-hole contexts are promptless because \(\equiv_E\) also tests with promptless contexts.

We now detail the rules of Figure 1 starting with the transitions that one can find in any call-by-value \(\lambda\)-calculus [30]. An internal action \((\Gamma, e_1) \overset{\alpha}{\rightarrow} \Sigma\) corresponds to a reduction step, except we ensure that any generated prompt is fresh w.r.t. \(\Gamma\). The transition \(\Gamma \overset{\lambda i.\varepsilon}{\rightarrow} \Sigma\) signals that \(\Gamma\) is a \(\lambda\)-abstraction, which can be tested by passing it an argument built from the context \(C_v\). The transition \(\Gamma \overset{\varepsilon}{\rightarrow} \Gamma\) for testing continuations is built the same way, except we use a context \(C\), because any expression can be thrown to a captured context. Finally, the transition \(\Box \overset{\alpha}{\rightarrow} \Gamma\) means that the state \(\Gamma\) is composed only of values; it does not test anything on \(\Gamma\), but this transition is useful for the soundness proofs of Section 5.2. When we have \(\Gamma \overset{\alpha}{\rightarrow} (\Delta, \varepsilon)\) (where \(\alpha\) is, e.g., a bisimulation), then \((\Delta, \varepsilon)\) has to match with \((\Delta, \varepsilon) \overset{=}{\rightarrow} \varepsilon \overset{\rightarrow}{\rightarrow} (\Delta, v)\) so that \((\Delta, v)\) is related to \(\Gamma\). We can then continue the proofs with two related sequences of values. Such a transition has been suggested in [29] Remark 5.3.6 to simplify the proofs for a non-deterministic language, like \(\lambda G\#\).

We now explain the rules involving prompts. When comparing two terms generating prompts, one can produce \(p\) and the other a different \(q\), so we remember in \(\Gamma, \Delta\) that \(p\) corresponds to \(q\). But an observer can compare prompts using \(\overset{?}{=}\), so \(p\) has to be related only to \(q\). We check it with \(\#.i,j\); if \(\Gamma \overset{\#.i,j}{\rightarrow} \Gamma\), then \(\Delta\) has to match, meaning that \(\Delta_i = \Delta_j\), and doing so for all \(j\) such that \(\Gamma_j = \Gamma_i\) ensures that all copies of \(\Gamma_i\) are related only to \(\Delta_i\). The transition \(\overset{\#.i}{\rightarrow}\) also signals that \(\Gamma_i\) is a prompt and should be related to a promptless context.

\(^3\)The relation \(\rightarrow\) is not exactly the reflexive closure of \(\rightarrow\), since an expression which is not a normal form has to reduce.
prompt. The other transition involving prompts is \( E \xrightarrow{\#} (\Gamma, p) \), which encodes the possibility for an observer to generate fresh prompts to compare terms. If \( \Gamma \) is related to \( \Delta \), then \( \Delta \) has to match by generating a prompt \( q \), and we remember that \( p \) is related to \( q \). For this rule to be automatically verified, we define the prompt checking rule for a relation \( \mathcal{R} \) as follows:

\[
\frac{E \xrightarrow{\#} (\Gamma, p)}{(\Gamma, p) \mathcal{R} (\Delta, q)} \quad (\#\text{-check})
\]

Henceforth, when we construct a bisimulation \( \mathcal{R} \) by giving a set of rules, we always include the (\#-check) rule so that the \( \# \to \) transition is always verified.

Finally, the transition \( \xrightarrow{\pi} \) deals with stuck terms. An expression \( E[\mathcal{G}_p x.e] \) is able to reduce if the surrounding context is able to provide a delimiter \( \#_p \). However, it is possible only if \( p \) is available for the outside, and therefore is in \( \Gamma \). If \( p \not\in \text{sp}(E[\Gamma]) \), then \( E[\mathcal{G}_p x.e], \Gamma \) remains stuck, and we have \( E[\mathcal{G}_p x.e], \Gamma \xrightarrow{\#_p} E[\mathcal{G}_p x.e], \Gamma \). Otherwise, it can reduce and we have \( E[\mathcal{G}_p x.e], \Gamma \xrightarrow{\#_p} e' \), where \( e' \) is the result after the capture. The rule for \( \xrightarrow{\pi} \) may seem demanding, as it tests stuck terms with all contexts \( \Sigma \), but up-to techniques will alleviate this issue (see Example 3.8). Besides, we believe testing all contexts is necessary to be sound and complete w.r.t. contextual equivalence. Inspired by the previous work on shift and reset [8, 9], one could propose the following rule

\[
\frac{p \not\in \text{sp}(E) \quad \Gamma_i = p \quad \#_p E[\mathcal{G}_p x.e], \Gamma \to e'}{(\Gamma, E[\mathcal{G}_p x.e]) \xrightarrow{\#_p \Sigma} (\Gamma, e')} \quad (*)
\]

which tests stuck terms with context of the form \( \#_p \Sigma \), and only if \( p \) is in \( \Gamma \). This rule alone is not sound, as it would relate (\( \emptyset, \Omega \)) and (\( \emptyset, E[\mathcal{G}_p x.e] \)), because \( p \) does not occur in the environment. We could retrieve soundness by simply adding a rule which tests if an expression is control-stuck, to deal with this kind of situation. However, the rule (*) is also too discriminating and would break completeness, as we can see with the next two examples.

**Example 3.1.** Stuck terms may be equivalent, even though the prompts they use are not related in \( \Gamma, \Delta \). For example, consider \((p_1, \text{fix } x. \mathcal{G}_p x.y, x)\) and \((p_2, \mathcal{G}_q y.e)\), where \( p_2 \neq q \) and \( e \) is any expression. Because we can use \( p_1 \) to build testing contexts, we can trigger the capture for the first term. By doing so, we make it reduce to itself, while the second term remains stuck in any context. We can prove them bisimilar with the rules of Figure 4. In contrast, \((p_2, \mathcal{G}_q y.e)\) cannot make a transition with rule (*) (because \( q \neq p_2 \)) while \((p_1, \text{fix } x. \mathcal{G}_p x.y, x)\) can, so rule (*) would wrongly distinguish these two expressions.

**Example 3.2.** Assuming \( p \neq q \), the expression \( e_1 \overset{\text{def}}{=} \mathcal{G}_q \mathcal{G}_{\mathcal{P}_p} v \) aborts the current continuation up to the first enclosing delimiter \( \#_p \) which is behind a delimiter \( \#_q \), and then returns \( v \). The term \( e_2 \overset{\text{def}}{=} \text{fix } x. \mathcal{G}_p k, k \in \text{sp}(k) \text{ then } v \text{ else } x \) has the same behavior: it decomposes the continuation piece by piece, repeatedly capturing \( k \) up to \( \#_p \) until it finds \( \#_q \) in \( k \). Testing if \( q \in \text{sp}(k) \) can be implemented in a similar way as testing prompt equality: \( q \in \text{sp}(k) \overset{\text{def}}{=} \mathcal{P}_x. \#_x. \#_q((\#_x(k \& \mathcal{G}_q. \mathcal{G}_{\mathcal{P}_p}. \text{false}); \text{true}) \). Again, the rule (*) wrongly distinguishes \((p, q, e_1)\) and \((p, q, e_2)\), because \( e_1 \) captures on \( q \) first while \( e_2 \) captures on \( p \).

For weak transitions, we define \( \Rightarrow \) as \( \xrightarrow{\tau} , \xrightarrow{\Delta} \) as \( \Rightarrow \) if \( \alpha = \tau \) and as \( \xrightarrow{\Delta} \Rightarrow \) otherwise. We define bisimulation and bisimilarity using a more general notion of progress. Henceforth, we let \( \mathcal{R} \subseteq \mathcal{S} \) range over relations on states.

**Definition 3.3.** A relation \( \mathcal{R} \) progresses to \( \mathcal{S} \), written \( \mathcal{R} \Rightarrow \mathcal{S} \), if \( \mathcal{R} \subseteq \mathcal{S} \) and \( \Sigma \mathcal{R} \Theta \) implies
• if $\Sigma \xrightarrow{\approx} \Sigma'$, then there exists $\Theta'$ such that $\Theta \xrightarrow{\approx} \Theta'$ and $\Sigma' \Theta'$;
• the converse of the above condition on $\Theta$.

A bisimulation is a relation $R$ such that $R \rightarrow R$, and bisimilarity $\approx$ is the union of all bisimulations.

### 3.2 Up-to Techniques, Soundness, and Completeness

Before defining the up-to techniques for $\lambda_{\Sigma\Theta}$, we briefly recall the main definitions and results we use from [33, 30, 29]; see these works for more details. We use $f$, $g$ to range over functions on relations on states. An up-to technique is a function $f$ such that $R \rightarrow f(R)$ implies $R \subseteq \approx$. However, this definition is difficult to use to prove that a given $f$ is an up-to technique, so we rely on compatibility instead, which gives sufficient conditions for $f$ to be an up-to technique.

We first define some auxiliary notions and notations. We write $f \subseteq g$ if $f(R) \subseteq g(R)$ for all $R$. We define $f \cup g$ argument-wise, i.e., $(f \cup g)(R) = f(R) \cup g(R)$, and given a set $\mathfrak{F}$ of functions, we also write $\mathfrak{F}$ for the function defined as $\bigcup_{f \in \mathfrak{F}} f$. We define $f^\omega$ as $\bigcup_{n \in \mathbb{N}} f^n$. We write $\text{id}$ for the identity function on relations, and $\hat{f}$ for $f \cup \text{id}$. A function $f$ is monotone if $R \subseteq S$ implies $f(R) \subseteq f(S)$. We write $P_{\text{fin}}(R)$ for the set of finite subsets of $R$, and we say $f$ is continuous if it can be defined by its image on these finite subsets, i.e., if $f(R) \subseteq \bigcup_{S \in P_{\text{fin}}(R)} f(S)$.

The up-to techniques of the present paper are defined by inference rules with a finite number of premises, so they are trivially continuous. Continuous functions are interesting because of their properties.

**Lemma 3.4.** If $f$ and $g$ are continuous, then $f \circ g$ and $f \cup g$ are continuous.

If $f$ is continuous, then $f$ is monotone, and $f \circ f^\omega \subseteq f^\omega$.

**Definition 3.5.** A function $f$ evolves to $g$, written $f \leadsto g$, if for all $R \rightarrow R$, we have $f(R) \rightarrow g(S)$. A set $\mathfrak{F}$ of continuous functions is compatible if for all $f \in \mathfrak{F}$, $f \leadsto \mathfrak{F}^\omega$.

**Lemma 3.6.** Let $\mathfrak{F}$ be a compatible set, and $f \in \mathfrak{F}$; $f$ is an up-to technique, and $f(\approx) \subseteq \approx$.

Proving that $f$ is in a compatible set $\mathfrak{F}$ is easier than proving it is an up-to technique, because we just have to prove that it evolves towards a combination of functions in $\mathfrak{F}$. Besides, the second property of Lemma 3.6 can be used to prove that $\approx$ is a congruence just by showing that bisimulation up to context is compatible.

The first technique we define allows to forget about prompt names; in a bisimulation relating $(\Gamma, e_1)$ and $(\Delta, e_2)$, we remember that $\Gamma = \hat{\sigma} = \hat{\sigma} = \hat{\sigma}$ by their position $i$, not by their names. Consequently, we can apply different permutations to the two states to rename the prompts without harm, and bisimulation up to permutations allows us to do so. It is reminiscent of bisimulation up to renaming [36], which operates on reference names. Given a relation $R$, we define $\text{perm}(R)$ as $\Sigma\sigma_1 \text{perm}(R) \Theta\sigma_2$, assuming $\Sigma \subseteq \Theta$ and $\sigma_1$, $\sigma_2$ are any permutations.

We then allow to remove or add values from the states with, respectively, bisimulation up to weakening weak and bisimulation up to strengthening str, defined as follows

\[
(\Gamma, e_1) \text{ weak}(R) (\Delta, e_2) \quad \quad \quad \quad (\Gamma, e_1) \text{ str}(R) (\Delta, e_2)
\]

Bisimulation up to weakening diminishes the testing power of states, since less values means less arguments to build from for the transitions $\lambda_{i\Sigma\Theta}$, $\lambda_{i\Sigma\Theta}$, and $\Delta \rightarrow \hat{\sigma}$. This up-to technique is usual for environmental

\[^4\text{Unlike in [29], we use } f \text{ instead of } f \text{ in the last property of Lemma 3.4 (expressing idempotence of } f^\omega, \text{ as } id \text{ has to be factored in somehow for the property to hold.}
\]

\[^5\text{Madiot defines a bisimulation “up to permutation” in [29] which reorders values in a state. Our bisimulation up to permutations operates on prompts.}\]
bimulations, and is called “up to environment” in [34]. In contrast, str adds values to the state, but without affecting the testing power, since the added values are built from the ones already in \( \Gamma, \Delta \).

Finally, we define the well-known bimutation up to context, which allows to factor out a common context when comparing terms. As usual for environmental bimulations [34], we define two kinds of bimutation up to context, depending whether we operate on values or any expressions. For values, we can factor out any common context \( C \), but for expressions that are not values, we can factor out only an evaluation context \( E \), since factoring out any context in that case would lead to an unsound up-to technique [29]. We define up to context for values ctx and for any expression ectx as follows:

\[
\Gamma \mathcal{R} \Delta \quad \text{(\( \Gamma, C[\Gamma] \text{ ctx}(\mathcal{R}) (\Delta, C[\Delta]) \))}
\]

\[
(\Gamma, e_1) \mathcal{R} (\Delta, e_2) \quad \text{(\( \Gamma, E[e_1, \Gamma] \text{ ectx}(\mathcal{R}) (\Delta, E[e_2, \Delta]) \))}
\]

**Lemma 3.7.** The set \( \{\text{perm}, \text{weak}, \text{str}, \text{ctx}, \text{ectx}\} \) is compatible.

The function ectx particularly helps in dealing with stuck terms, as we can see below.

**Example 3.8.** Let \( \Sigma \overset{\text{def}}{=} (\Gamma, G_p.x.e_1) \) and \( \Theta \overset{\text{def}}{=} (\Delta, G_q.x.e_2) \) (for some \( e_1, e_2 \)), so that \( \Sigma \mathcal{R} \Theta \). If \( p \) and \( q \) are not in \( \Gamma, \Delta \), then the two expressions remain stuck, as we have \( \Sigma \overset{\approx}{\rightarrow} (\Gamma, E[G_p.x.e_1, \Gamma]) \) and similarly for \( \Theta \). We have directly \( (\Gamma, E[G_p.x.e_1, \Gamma]) \text{ ctx}(\mathcal{R}) (\Delta, E[G_q.x.e_2, \Delta]) \). Otherwise, the capture can be triggered with a context \( E \) of the form \( E_1[\#_\Box, E_2] \), giving \( \Sigma \overset{\approx}{\rightarrow} (\Gamma, E_1[e_1[\Gamma]/x], \Gamma) \) and \( \Theta \overset{\approx}{\rightarrow} (\Delta, E_1[e_2[\Delta]/x], \Delta) \). Thanks to ectx, we can forget about \( E_1 \) which does not play any role, and continue the bimulation proof by focusing only on \( (\Gamma, e_1[\Gamma]/x) \) and \( (\Delta, e_2[\Delta]/x) \).

Because bimulation up to context is compatible, Lemma 3.6 ensures that \( \approx \) is a congruence w.r.t. all contexts for values, and w.r.t. evaluation contexts for all expressions. As a corollary, we can deduce that \( \approx \) is sound w.r.t. \( \equiv_E \); we can also prove that it is complete w.r.t. \( \equiv_E \), leading to the following full characterization result.

**Theorem 3.9.** \( e_1 \equiv_E e_2 \) iff \( (\emptyset, e_1) \approx (\emptyset, e_2) \).

For completeness, we prove that \( \{ (\Gamma, e_1), (\Delta, e_2) \mid \forall E, E[e_1, \Gamma] \sim E[e_2, \Delta] \} \) is a bimulation up to permutation.

**Remark 3.10.** If we consider control-stuck terms as errors, as suggested in Remark 2.5, then a control-stuck term that cannot be unstick can be related to a term that reduces to another kind of error or that diverges. To take this into account, we would change the transition \( \overset{\approx}{\rightarrow} \) as follows:

\[
E[e, \Gamma] \overset{\approx}{\rightarrow} E[e']
\]

\[
(\Gamma, e) \overset{\approx}{\rightarrow} (\Gamma, e')
\]

where the relation \( \overset{\approx}{\rightarrow} \) differs from \( \overset{\approx}{\rightarrow} \) in that it enforces only the continuation-grabbing reduction step, if possible. Note that this transition is useless when comparing two states \( (\Gamma, e_1) \) and \( (\Delta, e_2) \) where neither \( e_1 \) nor \( e_2 \) is stuck, but in that case, we obtain \( (\Gamma, E[e_1, \Gamma]) \) and \( (\Delta, E[e_2, \Delta]) \), which are directly related by ectx.

With such a change, the results of this section remain valid with respect to the notion of contextual equivalence defined in Remark 2.5. The proofs are almost the same, since the extra cases involving the \( \overset{\approx}{\rightarrow} \) transition applied to expressions that are not control-stuck can be dealt with using ectx, as explained above.

### 3.3 Example

As an example, we show a folklore theorem about delimited control [5], stating that the static operators shift and reset can be simulated by the dynamic operators control and prompt. In fact, what we prove is a more general and stronger result than the original theorem, since we demonstrate that this simulation still holds when multiple prompts are around.
Example 3.11 (Folklore theorem). We encode shift, reset, control, and prompt as follows

\begin{align*}
\text{shift}_p & \overset{\text{def}}{=} \lambda f. G_p k. \#_p f (\lambda y. \#_p k \triangleleft y) \\
\text{reset}_p & \overset{\text{def}}{=} \triangleright \#_p \triangleleft \\triangleright \\
\text{control}_p & \overset{\text{def}}{=} \lambda f. G_p k. \#_p f (\lambda y. k \triangleleft y) \\
\text{prompt}_p & \overset{\text{def}}{=} \triangleright \#_p \triangleleft \\triangleright
\end{align*}

Let \( \text{shift}'_p \overset{\text{def}}{=} \lambda f. \text{control}_p (\lambda l. f (\lambda z. \text{prompt}_p \triangleleft l z)) \); we prove that \( (\text{shift}_p, \text{reset}_p) \) (encoded as \( \lambda f. \text{shift}_p \text{reset}_p \)) is bisimilar to \( (\text{shift}'_p, \text{prompt}_p) \) (encoded as \( \lambda f. \text{shift}'_p \text{prompt}_p \)).

Proof. We iteratively build a relation \( R \) closed under \( \triangleright \#-\text{check} \) such that \( R \) is a bisimulation up to context, starting with \( (p, \text{shift}_p) R (p, \text{shift}'_p) \). The transition \( \triangleright \#_{C_v} \) is easy to check. For \( \lambda_{2, C_v} \), we obtain states of the form \( (p, \text{shift}_p, e_1), (p, \text{shift}'_p, e_2) \) that we add to \( R \), where \( e_1 \) and \( e_2 \) are the terms below

\[
(\Gamma, G_p k. \#_p C_v [\Gamma] (\lambda y. \#_p k \triangleleft y)) R (\Delta, G_p k. \#_p (\lambda l. C_v [\Delta] (\lambda z. \text{prompt}_p \triangleleft l z)) (\lambda y. k \triangleleft y))
\]

We use an inductive, more general rule, because we want \( \lambda_{2, C_v} \) to be still verified after we extend \( (p, \text{shift}_p) \) and \( (p, \text{shift}'_p) \). The terms \( e_1 \) and \( e_2 \) are stuck, so we test them with \( \triangleright \#_{C_v} \). If \( E \) does not trigger the capture, we obtain \( E[e_1, \Gamma] \) and \( E[e_2, \Delta] \), and we can use \text{ctx} to conclude. Otherwise, \( E = E'[\#_{C_v}, E''] \) (where \( \#_{C_v} \) does not surround \( \triangleright \) in \( E'' \)), and we get

\[
E'[\#_p C_v [\Gamma] (\lambda y. \#_p E'' [\Gamma] \triangleright y, \Gamma)] \text{ and } E'[\#_p C_v [\Delta] (\lambda z. \text{prompt}_p \triangleleft (\lambda y. \#_p E'' [\Delta] \triangleright y) z, \Delta]
\]

We want to use \text{ctx} to remove the common context \( E'[\#_{C_v}, C_v \sqcap_i] \), which means that we have to add the following states in the definition of \( R \) (again, inductively):

\[
(\Gamma, \lambda y. \#_p E'' [\Gamma] \triangleright y, \Gamma) R (\Delta, \lambda z. \text{prompt}_p \triangleleft (\lambda y. \#_p E'' [\Delta] \triangleright y) z, \Delta)
\]

Testing these functions with \( \lambda_{1, C_v} \) gives on both sides states where \( \#_{C_v} E'' [\Gamma] \) can be removed with \text{ctx}.

Because \( (\varnothing, \lambda f. \text{shift}_p \text{reset}_p \triangleright \text{weak}(\text{ctx} R)) (\varnothing, \lambda f. \text{shift}'_p \text{prompt}_p \triangleright) \), it is enough to conclude. Indeed, \( R \) is a bisimulation up to context, so \( R \subseteq \approx \), which implies \text{weak}(\text{ctx}(R)) \subseteq \text{weak}(\text{ctx}(\approx)) \) (because \text{weak} and \text{ctx} are monotone), and \text{weak}(\text{ctx}(\approx)) \subseteq \approx \) (by Lemma 3.6). Note that this reasoning works for any combination of monotone up-to techniques and any bisimulation (up-to).

What makes the proof of Example 3.11 quite simple is that we relate \( (p, \text{shift}_p) \) and \( (p, \text{shift}'_p) \), meaning that \( p \) can be used by an outside observer. But the control operators \( (\text{shift}_p, \text{reset}_p) \) and \( (\text{shift}'_p, \text{prompt}_p) \) should be the only terms available for the outside, since \( p \) is used only to implement them. If we try to prove equivalent these two pairs directly, i.e., while keeping \( p \) private, then testing \( \text{reset}_p \) and \( \text{prompt}_p \) with \( \triangleright \#_{2, C_v} \) requires a cumbersome analysis of the behaviors of \( \#_p C [\Gamma] \) and \( \#_p C [\Delta] \). In the next section, we define a new kind of bisimilarity with a powerful up-to technique to make such proofs more tractable.

4 The \( \ast \)-Bisimilarity

In this section we develop a refined version of bisimilarity along with a powerful up to context technique for the \( \lambda G_2 \)-calculus that relies on testing captured continuations with values only, instead of with arbitrary expressions. In order to account for such an enhancement we generalize Madiot’s framework.
4.1 Motivation

Let us start with identifying some drawbacks of the existing environmental bisimulation techniques for control operators, such as the one of Section 3 and the ones of [8, 9], in the way captured contexts are tested and exploited.

Testing continuations.

In Section 3 a continuation $\Gamma_i = \gamma E^\top$ is tested with $\Gamma \xrightarrow{\gamma,C} (\Gamma, E[C[\Gamma]])$. We then have to study the behavior of $E[C[\Gamma]]$, which depends primarily on how $C[\Gamma]$ reduces; e.g., if $C[\Gamma]$ diverges, then $E$ does not play any role. Consequently, the transition $\xrightarrow{\gamma,C}$ does not really test the continuation directly, since we have to reduce $C[\Gamma]$ first. To really exhibit the behavior of the continuation, we change the transition so that it uses a value context instead of a general one. We then have $\Gamma \xrightarrow{\gamma,C} (\Gamma, E[C_\nu[\Gamma]])$, and the behavior of the term we obtain depends primarily on $E$. However, this is not equivalent to testing with $C$, since $C[\Gamma]$ may interact in other ways with $E$ if $C[\Gamma]$ is a stuck term. If $E$ is of the form $E'[\#_pE'']$ with $p \notin \text{sp}(E'')$, and $p$ is in $\Gamma$, then $C$ may capture $E''$, since $p$ can be used to build an expression of the form $G_p x.e$. To take into account this possibility, we introduce a new transition $\Gamma \xrightarrow{\gamma,j} (\Gamma, \gamma E''{^\top}, \gamma E''{^\top})$, which decomposes $\Gamma_i = E'[\#_pE'']$ into $\gamma E''{^\top}$ and $\gamma E''{^\top}$, provided $\Gamma_j = p$. The stuck term $C[\Gamma]$ may also capture $E$ entirely, as part of a bigger context of the form $E_1[E_2[B_3]]$. To take this into account, we introduce a way to build such contexts using captured continuations. This is also useful to make bisimulation up to context more expressive, as we explain in the next paragraph.

A more expressive bisimulation up to context.

As we already pointed out in [8, 9], bisimulation up to context is not very helpful in the presence of control operators. For example, suppose we prove the $\beta_0$ axiom of [23], i.e., $(\lambda x. E[x]) e$ is equivalent to $E[e]$ if $x \notin fV(E)$ and $\text{sp}(E) = \emptyset$. If $e$ is a stuck term $G_{y}.e_{1}$, we have to compare $e_{1}\{\gamma E_{1}[\!(\lambda x. E[x])\!]|\!\!\square|^\top\}$ and $e_{1}\{\gamma E_{1}[\!y\!]|\!\!\}\}$ for some $E_{1}$. If $e_{1} = y \circ (y \circ e_{2})$, then we get respectively $E_{1}[\!(\lambda x. E[x])\!](\lambda x. E[x])e_{2})$ and $E_{1}[\!(E_{1}[\!e_{2}]\!]|\!\!\)$. We can see that the two resulting expressions have the same shape, and yet we can only remove the outermost occurrence of $E_{1}$ with $\text{extc}$. The problem is that bisimulation up to context can factor out only a common context. We want an up-to technique able to identify related contexts, i.e., contexts built out of related continuations. To do so, we modify the multi-hole contexts to include a construct $\ast_{1}[C]$ with a special hole $\ast_{1}$, which can be filled only with $\gamma E^\top$ to produce a context $E[C]$. As a result, if $\Gamma = (\gamma (\lambda x. E[x]) \downarrow)\) and $\Delta = (\gamma E^\top)$, then $E_{1}[\!(\lambda x. E[x])\!](\lambda x. E[x])\!]|\!\!\square\!]|\!\!\) and $E_{1}[\!(E_{1}[\!E_{2}]\!]|\!\!\)\!]$ can be written $E[\!\Gamma\!], E[\!\Delta\!]$ with $E = E_{1}[\!\ast_{1}[E_{1}[\!\ast_{1}[\!\!\square]\!]]\!]$. We can then focus only on testing $\Gamma$ and $\Delta$.

Indeed, let $\gamma E_{1}^\top, \gamma E_{2}^\top$ be any continuations, and let $\Gamma = (\gamma E_{1}^\top), \Delta = (\gamma E_{2}^\top)$. Then the transitions $\Gamma \xrightarrow{\gamma,j} (\Gamma, E_{1}[\!C_{\nu}[\!\!\Gamma]\!])$ and $\Delta \xrightarrow{\gamma,j} (\Delta, E_{2}[\!C_{\nu}[\!\!\Delta]\!])$ produce states of the form $(\Gamma, C[\Gamma]), (\Delta, C[\Delta])$ with $C = \ast_{1}[C_{\nu}]$. If bisimulation up to related context was sound in that case, it would mean that $\gamma E_{1}^\top$ and $\gamma E_{2}^\top$ would be bisimilar for all $E_{1}$ and $E_{2}$, which, of course, is wrong. To prevent this, we distinguish passive transitions (such as $\xrightarrow{\gamma,j}$) from the other ones (called active), so that only selected up-to techniques (referred to as strong) can be used after a passive transition. In contrast, any up-to technique (including this new bisimulation up to related context) can be used after an active transition. To formalize this idea, we have to extend Madiot et al.’s framework to allow such distinctions between transitions and between up-to techniques.

4.2 Labeled Transition System and Bisimilarity

First, we explain how we alter the LTS of Section 3.1 to implement the changes we sketched in Section 4.1. We extend the grammar of multi-hole contexts $C$ (resp. $E$) as follows:

\footnote{The problem is similar if we test continuations using contexts $C$ (as in Section 3) instead of $C_{\nu}$.}
The grammar of value contexts $C_v$ is unchanged. The hole $\star_i$ can be filled only with a continuation; when we write $(\star_i[C])[\Gamma]$, we assume $\Gamma_i$ is a continuation $\Gamma^\omega$, and the result of the operation is $E[C[\Gamma]]$ (and similarly for $E$).

We also change the way we deal with captured contexts, by replacing the rule for $\frac{\Gamma_1 \rightarrow \Gamma}{\Gamma, E[C_v[\Gamma]]}$ with the two following rules—we otherwise keep unchanged the other transitions of Figure 1.

$$\Gamma_i = \Gamma^E$$  $$\Gamma_j = \Gamma_{E_1[#_p E_2]}$$  $$\Gamma_j = p$$  $$\Gamma_j \notin \text{sp}(E_2)$$

The transition $\frac{\Gamma, C_v, \Gamma_1 \rightarrow \Gamma}{\Gamma, E[C_v[\Gamma]]}$ is the same as in Section 3, except that it tests with an argument built with a value context $C_v$ instead of a regular context $C$. We also introduce the transition $\frac{\Gamma \rightarrow \Gamma}{\Gamma, E[\Gamma]}$, which decomposes a captured context $\Gamma^E$ into sub-contexts $\Gamma_1$, $\Gamma_2$, provided that $p$ is in $\Gamma$. This transition is necessary to take into account the possibility for an external observer to capture a part of a context, scenario which can no longer be tested with $\frac{\Gamma_1 \rightarrow \Gamma}{\Gamma, E[C_v[\Gamma]]}$, as explained in Section 4.1 and as illustrated with the next example.

**Example 4.1.** Let $\Gamma = (p, \Gamma^E, \lambda_x. x \triangleright v)$, then with the LTS of Section 3 $\frac{\Gamma \rightarrow \Gamma}{\Gamma, E[\Gamma]}$, and $\Delta = (q, \Gamma^E, \lambda_x. x \triangleright v)$, then with the LTS of Section 3 $\frac{\Gamma \rightarrow \Gamma}{\Gamma, E[\Gamma]}$, and $\Delta = (q, \Gamma^E, \lambda_x. x \triangleright v)$.

The other rules are not modified, but their meaning is still affected by the change in the contexts grammars: the transitions $\frac{\lambda_i, C_v, \Gamma_1 \rightarrow \Gamma}{\Gamma, E[C_v[\Gamma]]}$ and $\frac{\Gamma \rightarrow \Gamma}{\Gamma, E[\Gamma]}$ can now test with more arguments. This is a consequence of the fact that an observer can build a bigger continuation from a captured context. For instance, if $\Gamma = (p, \Gamma^E, \lambda_x. x \triangleright v)$, then with the LTS of Section 3 $\frac{\Gamma \rightarrow \Gamma}{\Gamma, E[\Gamma]}$, and $\Delta = (q, \Gamma^E, \lambda_x. x \triangleright v)$.

In the new LTS, the first transition is no longer possible, but we can still test the $\lambda$-abstraction with the same argument using $\frac{\lambda_i, C_v, \Gamma_1 \rightarrow \Gamma}{\Gamma, E[\Gamma]}$.

As explained in Section 4.1, we want to prevent the use of some up-to techniques (like the bisimulation up to related context we introduce in Section 4.3) after some transitions, especially $\frac{\Gamma_1 \rightarrow \Gamma}{\Gamma, E[C_v[\Gamma]]}$. To do so, we distinguish the passive transitions $\frac{\Gamma_1 \rightarrow \Gamma}{\Gamma, E[C_v[\Gamma]]}$ from the other ones, called active. A passive transition $\Sigma_1 \rightarrow_\rho_\Sigma_2$ can be inverted by an up-to technique, which is possible if no new information is generated between the states $\Sigma_1$ and $\Sigma_2$. For example, the transition $\Gamma \rightarrow_\rho \Gamma$ is passive, as we already know that $\Gamma$ is composed only of values. In contrast, the transition $\Sigma_1 \rightarrow_\rho \Sigma_2$ is active, as we gain some information: the prompts $\Gamma_i$ and $\Gamma_j$ are equal. The transition $\Gamma \rightarrow_\rho (\Gamma, e)$ is passive at it simply recombinest existing information in $\Gamma$ to build $e$, without any reduction step taking place, and thus without generating new information. Some extra knowledge is produced only when $(\Gamma, e)$ evolves (with active transitions), as it then tells us how the tested context $\Gamma_1$ actually interacts with the value constructed from $C_v$. Finally, $\frac{\Gamma \rightarrow_\rho \Gamma}{\Gamma, E[C_v[\Gamma]]}$ and $\frac{\Gamma \rightarrow_\rho \Gamma}{\Gamma, E[C_v[\Gamma]]}$ correspond to reduction steps and are therefore active, and $\frac{\Gamma \rightarrow_\rho (\Gamma, e)}{\Gamma, E[C_v[\Gamma]]}$ is also active as it provides some information by telling us how to decompose a continuation.

With this distinction, we change the definition of progress, to allow a relation $R$ to progress towards different relations after passive and active transitions.

**Definition 4.2.** A relation $R$ diacritically progresses to $S$, $T$ written $R \rightarrow S, T$, if $R \subseteq S$, $R \subseteq T$, and $\Sigma R \Theta$ implies that
• if $\Sigma \xrightarrow{a} \Sigma'$ and $\xrightarrow{a}$ is passive, then there exists $\Theta'$ such that $\Theta \xrightarrow{a} \Theta'$ and $\Theta' \subseteq \Theta$;

• if $\Sigma \xrightarrow{a} \Sigma'$ and $\xrightarrow{a}$ is active, then there exists $\Theta'$ such that $\Theta \xrightarrow{a} \Theta'$ and $\Theta' \subseteq \Theta$;

• the converse of the above conditions on $\Theta$.

A $*$-bisimulation is a relation $\mathcal{R}$ such that $\mathcal{R} \xrightarrow{a} \mathcal{R}$, and $*$-bisimilarity $\approx$ is the union of all $*$-bisimulations.

With the same LTS, $\rightarrow$ and $\xrightarrow{a}$ would entail the same notions of bisimulation and bisimilarity: the distinction between active and passive transitions is interesting only when considering up-to techniques. We change the notation for the bisimilarity $\approx$ to emphasize that we use a different LTS in this section.

### 4.3 Up-to Techniques, Soundness, and Completeness

We now discriminate up-to techniques, so that regular up-to techniques cannot be used after passive transitions, while strong ones can. An up-to technique (resp. strong up-to technique) is a function $f$ such that $\mathcal{R} \xrightarrow{a} \mathcal{R}$, $f(\mathcal{R})$ (resp. $\mathcal{R} \xrightarrow{a} f(\mathcal{R})$) implies $\mathcal{R} \subseteq \approx$. We also adapt the notions of evolution and compatibility.

**Definition 4.3.** A function $f$ evolves to $g, h$, written $f \sim g, h$, if for all $\mathcal{R} \xrightarrow{a} \mathcal{T}$, we have $f(\mathcal{R}) \xrightarrow{a} g(\mathcal{R}), h(\mathcal{T})$.

A function $f$ strongly evolves to $g, h$, written $f \sim_s g, h$, if for all $\mathcal{R} \xrightarrow{a} \mathcal{S}$, $\mathcal{T}$, we have $f(\mathcal{R}) \xrightarrow{a} g(\mathcal{S}), h(\mathcal{T})$.

Strong evolution is very general, as it uses any relation $\mathcal{R}$, while regular evolution is more restricted, as it relies on relations $\mathcal{R}$ such that $\mathcal{R} \xrightarrow{a} \mathcal{R}$, $\mathcal{T}$. But the definition of diacritical compatibility below still allows to use any combinations of strong up-to techniques after a passive transition, even for functions which are not themselves strong. In contrast, regular functions can only be used once after a passive transition of an other regular function.

**Definition 4.4.** A set $\mathcal{F}$ of continuous functions is diacritically compatible if there exists $\mathcal{S} \subseteq \mathcal{F}$ such that

- for all $f \in \mathcal{S}$, we have $f \sim_s \mathcal{S}$, $\mathcal{S}$;

- for all $f \in \mathcal{F}$, we have $f \sim \mathcal{S} \circ \mathcal{F}$.

If $(\mathcal{S}_i)_{i \in I}$ is a family of subsets of $\mathcal{F}$ which verify the conditions of the definition, then $\bigcup_{i \in I} \mathcal{S}_i$ also verifies them. We can therefore consider the largest of such subsets, written $\mathbf{strong}(\mathcal{F})$, which can be defined as the union of all subsets of $\mathcal{F}$ verifying the conditions of the definition. This (possibly empty) subset of $\mathcal{F}$ contains the strong up-to techniques of $\mathcal{F}$.

**Lemma 4.5.** Let $\mathcal{F}$ be a diacritically compatible set.

- If $\mathcal{R} \xrightarrow{a} \mathbf{strong}(\mathcal{F}) \circ \mathcal{S} \circ \mathcal{F}$, then $\mathbf{strong}(\mathcal{F}) \circ \mathcal{S} \circ \mathcal{F}$ is a $*$-bisimulation.

- If $f \in \mathcal{F}$, then $f$ is an up-to technique. If $f \in \mathbf{strong}(\mathcal{F})$, then $f$ is a strong up-to technique.

- For all $f \in \mathcal{F}$, we have $f(\approx) \subseteq \approx$.

**Proof.** Let $\mathcal{S} \equiv \mathbf{strong}(\mathcal{F})$. For the first item, we prove that for all $n$

$$((\mathcal{S} \circ \mathbf{strong}(\mathcal{F}))^n(\mathcal{R})) \xrightarrow{a}(\mathbf{strong}(\mathcal{F}) \circ \mathcal{S} \circ \mathcal{S})^n(\mathcal{R}), \mathbf{strong}(\mathcal{F}) \circ \mathcal{S} \circ \mathcal{F}(\mathcal{R})$$

by induction on $n$. There is nothing to prove for $n = 0$. Suppose $n > 0$. We know that

$$(\mathcal{S} \circ \mathbf{strong}(\mathcal{F}))^{n-1}(\mathcal{R}) \xrightarrow{a}(\mathbf{strong}(\mathcal{F}) \circ \mathcal{S} \circ \mathcal{S})^{n-1}(\mathcal{R}), \mathbf{strong}(\mathcal{F}) \circ \mathcal{S} \circ \mathcal{F}(\mathcal{R})$$

For all $f \in \mathcal{S}$, we have

$$f(((\mathcal{S} \circ \mathbf{strong}(\mathcal{F}))^{n-1}(\mathcal{R})), \mathbf{strong}(\mathcal{F}) \circ \mathcal{S} \circ \mathcal{S})^{n-1}(\mathcal{R}), \mathbf{strong}(\mathcal{F}) \circ \mathcal{S} \circ \mathcal{F}(\mathcal{R}))$$
therefore we have
\[ S^ω(((S^ω \circ \hat{S} \circ S^ω)^{(n-1)}(R))) \rightarrow S^ω((S^ω \circ \hat{S} \circ S^ω)^{(n-1)}(\hat{S}^ω(R)), \hat{S}^ω(R)). \]

Because \( S^ω(\circ \hat{S} \circ S^ω)^{(n-1)} = S^ω(\circ \hat{S} \circ S^ω)^{(n-1)} \circ S^ω, \) for all \( f \in \hat{S}, \) we have
\[ f(S^ω(((S^ω \circ \hat{S} \circ S^ω)^{(n-1)}(R)))) \rightarrow(S^ω \circ \hat{S} \circ S^ω)(S^ω(\circ \hat{S} \circ S^ω)^{(n-1)}(S^ω(R))), \hat{S}^ω(\hat{S}^ω(R)), \]

which implies \( \hat{S}(S^ω(((S^ω \circ \hat{S} \circ S^ω)^{(n-1)}(R)))) \rightarrow(S^ω(\circ \hat{S} \circ S^ω)(S^ω(\circ \hat{S} \circ S^ω)^{(n-1)}(S^ω(R))), \hat{S}^ω(\hat{S}^ω(R))), \]

Finally, composing again with \( S^ω, \) we obtain
\[ S^ω(((S^ω \circ \hat{S} \circ S^ω)^{(n)}(R))) \rightarrow S^ω(\circ \hat{S} \circ S^ω)^{(n)}(S^ω(R)), \hat{S}^ω(R), \]
as wished.

Because \( \hat{S}^ω = (S^ω \circ \hat{S} \circ S^ω)^ω, \) we get that \( \hat{S}^ω(R) \rightarrow \hat{S}^ω(\hat{S}^ω(R)), \hat{S}^ω(\hat{S}^ω(R)), \) i.e., \( \hat{S}^ω(\hat{S}^ω(R)) \) is a \( \ast \)-bisimulation.

For the second item, let \( f \in \hat{S} \) and \( R \rightarrow R, f(R). \) Then \( R \subseteq \hat{S}^ω(R) \) by definition of \( \omega \) and \( \hat{S}^ω(R) \subseteq \hat{S}^ω(\hat{S}^ω(R)). \)

For the third item, let \( f \in \hat{S} \), and \( R \rightarrow f(\hat{S}^ω(R)), f(\hat{S}^ω(R)) \) imply \( R \subseteq \hat{S}^ω(\hat{S}^ω(R)), \) meaning that \( f \) is a strong up-to technique.

We now use this framework to define up-to techniques for the \( \star \)-bisimulation. The definitions of \( \text{perm} \) and \( \text{weak} \) are unchanged. We define bisimulation up to related contexts for values \( \text{rectx} \) and for any term \( \text{rectx} \) as follows:

\[
\frac{\Gamma \ R \ \Delta}{\text{(Γ, C}[\Gamma], C[\Gamma]) \ rctx(\mathcal{R}) (\Delta, C}[\Delta], C[\Delta])} \quad \frac{(\Gamma, e_1) \ R \ (\Delta, e_2)}{(\Gamma, C}[\Gamma], E[e_1, \Gamma]) \ rctx(\mathcal{R}) (\Delta, C}[\Delta], E[e_2, \Delta])}
\]

The definitions look similar to the ones of \( \text{ctx} \) and \( \text{ectx}, \) but the grammar of multi-hole contexts now include \( \star. \) Besides, we inline strengthening in the definitions of \( \text{rectx} \) and \( \text{ectx}, \) allowing \( \Gamma, \Delta \) to be extended. This is necessary because, e.g., \( \text{str} \) and \( \text{rectx} \) cannot be composed after a passive transition (they are both not strong), so \( \text{rectx} \) have to include \( \text{str} \) directly. Note that the behavior of \( \text{str} \) can be recovered from \( \text{rectx} \) by taking \( E = \emptyset. \)

Lemma 4.6. \( \hat{S} \defeq \{ \text{perm}, \text{weak}, \text{rectx}, \text{rectx} \} \) is diacritically compatible, with \( \text{strong}(\hat{S}) = \{ \text{perm}, \text{weak} \}. \)

As a result, these functions are up-to techniques, and \( \text{weak} \) and \( \text{perm} \) can be used after a passive transition. Because of the last item of Lemma 4.5, \( \hat{S} \) is also a congruence w.r.t. evaluation contexts, which means that \( \hat{S} \) is sound w.r.t. \( E. \) We can also prove it is complete the same way as for Theorem 3.9, leading again to full characterization.

Theorem 4.7. \( e_1 \equiv E e_2 \iff (\emptyset, e_1) \hat{\approx} (\emptyset, e_2). \)

Remark 4.8. If we consider control-stuck terms as errors, as in Remark 2.5, then we can use the transition of Remark 3.10 considered as active, and the results of this section scale to such a version of the bisimilarity. While the compatibility proof for \( \text{rectx} \) does not change much, the one for \( \text{ectx} \) needs an extra case analysis to deal with the modified \( E \rightarrow \) transition; see Remark 3.3 for further details.

4.4 Examples

We illustrate the use of \( \hat{\approx}, \text{rectx}, \) and \( \text{rectx} \) with two examples that would be much harder to prove with the techniques of Section 3.
Example 4.9 (β₀ axiom). We prove \((λx.E[x]) e \approx E[e]\) if \(x \notin \text{fv}(E)\) and \(\text{sp}(E) = \emptyset\). Define \(R\) starting with \((\Gamma (λx.E[x]) □ \Gamma) R (\Gamma E)\), and closing it under the (♯-check) and the following rule:

\[
\frac{\Gamma R \Delta}{(\Gamma, (λx.E[x]) C_v[\Gamma]) R (\Delta, E[\text{C}_v[\Delta]])}
\]

Then \((\emptyset, (λx.E[x]) e) \text{weak}(\text{rctx}(R)) (\emptyset, E[e])\) and \(R\) is a bisimulation up to context, since the sequence \(Γ \overset{\text{C}_v[\Gamma]}{\rightarrow} (Γ, (λx.E[x]) C_v[\Gamma]) R (Γ, E[\text{C}_v[\Gamma]]) \overset{\text{C}_v[\Delta]}{\rightarrow} (Δ, E[\text{C}_v[Δ]])\), where the final states are in \(\text{rctx}\). Notice we use \(\text{rctx}\) after \(R\), and not after the passive \(\overset{\text{C}_v[\Gamma]}{\rightarrow}\) transition.

Example 4.10 (Exceptions). A possible way of extending a calculus with exception handling is to add a construct \(\text{try}\ e\ v\), which evaluates \(e\) with a function raising an exception stored under the variable \(r\). When \(e\) calls the function in \(r\) with some argument \(v\), even inside another \(\text{try}\) block, then the computation of \(e\) is aborted and replaced by \(v\ v'\). We can implement this behavior directly in \(λG#:\) more precisely, we write \(\text{try}\ r\ e\ v\) as \(\text{handle}\ (λx.e)\ v\), where \(\text{handle}\) is a function expressed in the calculus. One possible implementation of \(\text{handle}\) in \(λG#\) is very natural and heavily relies on fresh-prompt generation:

\[
\begin{align*}
\text{handle} & \defeq λf.λh.\text{P}x.\#xf (λz.G_{x\rightarrow}hz) \\
\text{handle}_p & \defeq λf.λh.\text{P}x.\#p(λr.\text{let} r = \text{f raise}_{p,x} \text{in } λ\ldots r)xh \\
\text{raise}_{p,x} & \defeq \text{fix} r(z).G_{p\rightarrow}λy.λh.\text{if} x \equiv y \text{ then } hz \text{ else } rz
\end{align*}
\]

The idea is to raise an exception by aborting the current continuation up to the corresponding prompt. The same function can be implemented using any comparable-resource generation and only one prompt \(p\):

\[
\begin{align*}
\text{handle}_p & \defeq λf.λh.\text{P}x.\#p(λr.\text{let} r = \text{f raise}_{p,x} \text{in } λ\ldots r)xh \\
\text{raise}_{p,x} & \defeq \text{fix} r(z).G_{p\rightarrow}λy.λh.\text{if} x \equiv y \text{ then } hz \text{ else } rz
\end{align*}
\]

Here the idea is to keep a freshly generated name \(x\) and a handler function \(h\) with the prompt corresponding to each call of \(\text{handle}_p\). The exception-raising function \(\text{raise}_{p,x}\) iteratively aborts the current delimited continuation up to the nearest call of \(\text{handle}_p\) and checks the name stored there in order to find the corresponding handler. Note that this implementation also uses prompt generation, since it is the only comparable resource that can be dynamically generated in \(λG#\), but the implementation can be easily translated to, e.g., a calculus with single-promoted delimited-control operators and first-order store.

**Proof.** We prove that both versions of \(\text{handle}\) are \(\ast\)-bisimilar. As in Example 3.11 we iteratively build a relation \(R\) closed under the (♯-check) rule, so that \(R\) is a bisimulation up to context. We start with \((\text{handle}) R (\text{handle}_p)\); to match the \(\overset{\text{C}_v[\Gamma]}{\lambda p,\ldots r}\) transition, we extend \(R\) as follows:

\[
\begin{align*}
\frac{\Gamma R \Delta}{(\Gamma, λh.\text{P}x.\#x\text{C}_v[\Gamma] (λz.G_{x\rightarrow}hz) ) R (Δ, λh.\text{P}x.(\#p(λr.\text{let} r = \text{C}_v[\Delta] \text{raise}_{p,x} \text{in } λ\ldots r)xh) )}
\end{align*}
\]

We obtain two functions which are in turn tested with \(\lambda p,\ldots r\), and we obtain the states

\[
(\Gamma, #p, \text{C}_v[\Gamma] (λz.G_{p\rightarrow}λy.λh.\text{if} x \equiv y \text{ then } hz \text{ else } rz) ) \text{ and } (Δ, (#p(λr.\text{let} r = \text{C}_v[\Delta] \text{raise}_{p,p_2} \text{in } λ\ldots r)p_2 \text{ C}_v[\Delta]).
\]

Instead of adding them to \(R\) directly, we decompose them into corresponding parts using up to context (with \(C = \star_{n+1}[\text{C}_v □\star_{n+2}]\)), and we add these subterms to \(R\):

\[
\begin{align*}
\frac{\Gamma R \Delta}{(\Gamma, #p, □\Gamma, λz.G_{p\rightarrow}λy.λh.\text{if} x \equiv y \text{ then } hz \text{ else } rz) R (Δ, □(λr.\text{let} r = □ \text{ in } λ\ldots r)p_2 \text{ C}_v[\Delta] □, \text{raise}_{p,p_2})}
\end{align*}
\]

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Testing the two captured contexts with \( \lambda \gamma.\lambda \gamma.\gamma \) is easy, because they both evaluate to the thrown value. We now consider \( \lambda z G_p, \ldots C'v[G] \) and \( \text{raise}_{p,p_2} \); after the transition \( \lambda \gamma.\gamma \) we get the two control stuck terms

\[
G_p, \ldots C'v[G] \quad \text{and} \quad G_p, \lambda y.\lambda h.\text{if} \; p_2 \overset{\gamma}{=} y \; \text{then} \; h \; C_v[\Delta] \; \text{else} \; \text{raise}_{p,p_2} \; C_v[\Delta]
\]

Adding such terms to the relation will not be enough. The first one can be unstuck only using the corresponding context \( \gamma \#_{p_1} \) \( \square \), but the second one can be unstuck using any context added by rule \( \ast \), even for a different \( p_2 \). In such a case, it will consume a part of the context and evaluate to itself. To be more general we add the following rule:

\[
\Gamma \; \mathcal{R} \; \Delta \quad E[G_p, \ldots C'v[G] \; C_v[\Gamma], \; \Gamma] \quad \text{is control-stuck}
\]

\[
(\Gamma, E[G_p, \ldots C'v[\Gamma] \; C_v[\Gamma], \; \Gamma]) \; \mathcal{R} \; (\Delta, G_p, \lambda y.\lambda h.\text{if} \; p_2 \overset{\gamma}{=} y \; \text{then} \; h \; C_v[\Delta] \; \text{else} \; \text{raise}_{p,p_2} \; C_v[\Delta])
\]

The newly introduced stuck terms are tested with \( \mathcal{B} \); if \( E' \) does not have \( \star \) surrounding \( \square \), they are still stuck, and we can use up to evaluation context to conclude. Assume \( E' = E_1[\star_i[\mathcal{B}]] \) where \( E_2 \) has not \( \star_j \) around \( \square \). If \( i \) points to the evaluation context added by \( \ast \) for the same \( p_2 \), then they both evaluate to terms of the same shape, so we use up to control with \( C = E_1[C'vC_v] \). Otherwise, we know the second program compares two different prompts, so it evaluates to \( E_1[G_p, \lambda y.\lambda h.\text{if} \; p_2 \overset{\gamma}{=} y \; \text{then} \; h \; C_v[\Delta] \; \text{else} \; \text{raise}_{p,p_2} \; C_v[\Delta], \; \Delta] \) and we use \( \text{rectx} \) with the last rule.

5 Shift and Reset

In this section, we show how \( \ast \)-bisimilarity can be defined for \( \lambda_S \), a \( \lambda \)-calculus extended with \( \text{shift} \) and \( \text{reset} \). These operators can be encoded in \( \lambda_{G^\#} \) (see Example 5.1), but relying on this encoding would lead to a sound, but not complete bisimilarity for \( \text{shift} \) and \( \text{reset} \). Indeed, there are terms equivalent in \( \lambda_S \), the encodings of which are no longer equivalent with the more expressive constructs of \( \lambda_{G^\#} \): see Example 5.3.

This is why we work with \( \lambda_S \) in this section, and not \( \lambda_{G^\#} \).

We study several bisimilarities for \( \lambda_S \) in previous works \([6, 7, 8, 9]\). In particular, we define environmental ones in \([8, 9]\), but without a relation equivalent to bisimulation up to related contexts, which makes the proof of the \( \beta_Q \) axiom very difficult in these papers. The proof in Example 4.9 is as easy as the proof of the \( \beta_Q \) axiom in \([7]\), but the bisimilarity of \([7]\) is not complete. Therefore, a sound and complete \( \ast \)-bisimilarity for \( \lambda_S \) which allows for simple equivalence proofs thanks to up-to techniques improves over our previous work.

5.1 Syntax, Semantics, and Contextual Equivalence

The calculus \( \lambda_S \) is a single-prompted version of \( \lambda_{G^\#} \), where the now unique delimiter \( \langle \cdot \rangle \) is called \( \text{reset} \) and the capturing construct \( S \) is called \( \text{shift} \). The syntax of the different entities is as follows.

\[
e \ ::= \; v \mid e \; e \mid \langle e \rangle \mid Sx.e \quad \text{(expressions)}
\]

\[
v \ ::= \; x \mid \lambda x. e \quad \text{(values)}
\]

\[
E \ ::= \; \square \mid E \; e \mid v \; E \quad \text{(pure contexts)}
\]

\[
F \ ::= \; \square \mid F \; e \mid v \; F \mid \langle F \rangle \quad \text{(evaluation contexts)}
\]

We distinguish two kinds of evaluation contexts: pure contexts, ranged over by \( E \), can be captured by \( \text{shift} \), while those represented by \( F \) are the regular evaluation contexts. Captured contexts are no longer part of the syntax, but are instead turned into \( \lambda \)-abstractions, as we can see in the following reduction rules.
(λx.e) v → e[v/x] 
(v) → v 
⟨E[Sx.e]⟩ → ⟨e(λy.(E[y])/x)⟩ y fresh

Compatibility:

\[ e_1 \rightarrow e_2 \]

\[ F[e_1] \rightarrow F[e_2] \]

The operator \( S \) captures a surrounding context \( E \) up to the first enclosing reset. This reset is left in place, but \( E \) remains delimited when captured in \( λy.(E[y]) \).

The original semantics of shift and reset \( [4] \) applies these rules only to terms with an outermost reset; this requirement is often lifted in practical implementation \( [14, 17] \) or studies of these operators \( [1, 22] \). As in \( [8, 9] \), we define equivalences for the original and the relaxed semantics. The two semantics differ mainly in the normal forms they produce: an expression \( ⟨e⟩ \) cannot reduce to a control-stuck term \( E[Sx.e'] \) in the original semantics, while such a normal form can still be obtained with the relaxed semantics. As a result, we distinguish the observable actions for the original semantics \( \sim^o \) from those for the relaxed semantics \( \sim^r \).

Unlike in \( λ♯ \), both semantics cannot produce errors, so we simply write \( e \uparrow \) when \( e \) diverges.

**Definition 5.1.** We write \( e_1 \sim^o e_2 \) if

1. \( e_1 \rightarrow^* v_1 \text{ iff } e_2 \rightarrow^* v_2, \)
2. \( e_1 \uparrow \text{ iff } e_2 \uparrow. \)

We write \( e_1 \sim^r e_2 \) if

1. \( e_1 \rightarrow^* v_1 \text{ iff } e_2 \rightarrow^* v_2, \)
2. \( e_1 \rightarrow^* E_1[Sx.e_1'] \text{ iff } e_2 \rightarrow^* E_2[Sx.e_2'], \)
3. \( e_1 \uparrow \text{ iff } e_2 \uparrow. \)

Similarly, we define a contextual equivalence for each semantics.

**Definition 5.2** (Contextual equivalence). Given two closed expressions \( e_1 \) and \( e_2 \), we write \( e_1 \equiv^E e_2 \) if for all \( E \), we have \( ⟨E[e_1]⟩ \sim^o ⟨E[e_2]⟩ \), and we write \( e_1 \equiv^E e_2 \) if for all \( E \), we have \( E[e_1] \sim^r E[e_2] \).

Because we no longer have resource generation, note that testing with evaluation contexts \( F \) is equivalent to testing with any context \( C \) in \( λ_S \) [9].

**Example 5.3.** The expressions \( ⟨⟨e_1⟩(⟨e_2⟩Sx.λy.y)⟩ \) and \( ⟨⟨e_2⟩(⟨e_1⟩Sx.λy.y)⟩ \) are contextually equivalent in \( λ_S \) with either semantics, but their encodings are not bisimilar in \( λ♯ \). In \( λ_S \), depending on whether \( ⟨e_1⟩ \) or \( ⟨e_2⟩ \) diverge or reduce to a value, the two above terms either diverge or reduce to \( λy.y \). In \( λ♯ \), the encoding of \( ⟨e_1⟩ \) can reduce to a control-stuck term, e.g., if \( e_1 = \mathcal{P}x.Gxxy.y \), making \( ⟨⟨e_1⟩(⟨e_2⟩Sx.λy.y)⟩ \) stuck as well, while \( e_2 \) may diverge, and a stuck term is not equivalent to a diverging one.

**Remark 5.4.** We can equivalently define \( λ_S \) with captured pure contexts as values and a throw construct \( v ≪ t \), as in \( λ♯ \), using the following reduction rules

\[ Sx.e \rightarrow e[γE'/x] \]
\[ γE' ≪ v \rightarrow E[v] \]

and with \( γE' ≪ F \) as an evaluation context and \( γE' ≪ E' \) as a pure context. Only values are thrown to captured contexts, unlike in \( λ♯ \). In this section, we stick to the syntax we use in \( [8, 9] \) to facilitate comparisons with these papers. We discuss how to adapt the LTS to the syntax with throw in Remark 5.5.
Rules common to both semantics:

\[
\begin{align*}
\frac{e_1 \to e_2}{\langle \Psi, \Gamma, e_1 \rangle \xrightarrow{\tau} \langle \Psi, \Gamma, e_2 \rangle} & \quad \frac{\Gamma_j = \lambda x.e}{\langle \Psi, \Gamma \rangle \xrightarrow{\lambda j.C} \langle \Psi, \Gamma, e\{C_\Psi[\Psi, \Gamma]/x\} \rangle} & \quad \frac{\Psi_i = E}{\langle \Psi, \Gamma \rangle \xrightarrow{\square_i.C} \langle \Psi, \Gamma, \Psi_i[\Psi, \Gamma] \rangle} \\
\end{align*}
\]

Extra rule for the original semantics:

\[
\frac{\text{e is not stuck}}{\langle \Psi, \Gamma, e \rangle \xrightarrow{F} \langle \Psi, \Gamma, F[e, \Psi, \Gamma] \rangle}
\]

Up-to techniques for both semantics:

\[
\begin{align*}
\frac{(\Phi, \Gamma, e_1) \xrightarrow{\mathcal{R}} (\Phi, \Gamma, e_2)}{\langle \Phi, \Gamma \rangle \xrightarrow{\mathcal{R} \langle \Phi, \Delta \rangle} (\Phi, \Delta, e_2)} & \quad \frac{(\Gamma, \Gamma, \Gamma, \Gamma) \xrightarrow{\mathcal{R} \langle \Gamma, \Delta \rangle} (\Gamma, \Delta, \Gamma)}{\langle \Gamma, \Gamma, \Gamma, \Gamma \rangle \xrightarrow{\mathcal{R} \langle \Gamma, \Delta \rangle} (\Gamma, \Delta, \Gamma, \Gamma)} \\
\end{align*}
\]

Figure 2: LTS and up-to techniques for shift and reset

5.2 Bisimilarity and Up-to Techniques

For bisimulation up to related contexts to be useful, we want to be able to save evaluation context (not necessarily pure) in states. To do so, we let \( \Psi, \Phi \) range over sequences of evaluation contexts, and we consider states of the form \( \langle \Psi, \Gamma, e \rangle \), where \( \Gamma \) is still a sequence of values. Multi-hole contexts, whose syntax is given below, are now filled with \( \Psi \) and \( \Gamma \).

\[
\begin{align*}
\mathcal{C} & ::= \mathcal{C} \mid \mathcal{C} \cdot \mathcal{C} \mid \langle \mathcal{C} \rangle \mid \mathcal{S} \mathcal{x} \cdot \mathcal{C} \mid \star_i \cdot \mathcal{C} \\
\mathcal{C}_v & ::= \mathcal{X} \mid \lambda x.\mathcal{C} \mid \square_i \\
\mathcal{F} & ::= \square \mid \mathcal{F} \mathcal{C} \mid \mathcal{C}_v \mathcal{F} \mid \langle \mathcal{F} \rangle \mid \star_i \cdot \mathcal{F} \\
\end{align*}
\]

We write \( \mathcal{C}_\Psi[\Psi, \Gamma] \) to say that \( \star_i \) of \( \mathcal{C} \) is filled with the context \( \Psi_i \), as in Section 4, and each hole \( \square_j \) is plugged with the value \( \Gamma_j \). As before, it assumes that each index \( i \) of \( \star_i \) is smaller than the size of \( \Psi \), and each \( j \) of \( \square_j \) is smaller than the size of \( \Gamma \). Similarly, we write \( \mathcal{F}[e, \Psi, \Gamma] \) for evaluation contexts, so that \( e \) goes into \( \square \).

We present the LTS and up-to techniques for the two semantics of \( \lambda_S \) in Figure 2. In \( \lambda_{S,H} \), having \( \star \) holes in multi-hole contexts helps when testing captured contexts as well as for the up-to techniques. In contrast, in \( \lambda_S \), \( \star \) holes are useful only for the up-to techniques, and not for the bisimilarity itself, even if we consider the syntax with captured contexts (see Remark 5.5). As a result, some of the transitions are only for the
bisimilarity, namely \( \overset{\lambda,j,c_r}{\sim} \), \( \overset{\lambda,j,c_c}{\sim} \), \( \overset{\rho}{\rightarrow} \), and \( \overset{\pi}{\rightarrow} \), while the remaining three are for bisimulations up to context: they are used only if \( \Psi \) is not empty.

The transition \( \overset{\square,i,c_r}{\rightarrow} \) tests the pure evaluation context \( \Psi_i \) by passing it a value built from \( \Psi \) and \( \Gamma \). A stuck term is able to distinguish a pure context from an impure one, and it can extract from \( F[(E)] \) the context up to the first enclosing reset \( (E) \). However, unlike in \( \lambda^G_{\#} \), we cannot decompose \( F \) further, because the capture leaves the delimiter in place: we can distinguish \( \square \) from \( (\square) \), but not \( (\square) \) from \( (\square) \). We use \( \overset{\square,i}{\rightarrow} \) and \( \overset{(\square),i}{\rightarrow} \) to perform these tests: \( \overset{\square,i}{\rightarrow} \) simply states that \( \Psi_i \) is pure, while \( \overset{(\square),i}{\rightarrow} \) decomposes \( \Psi_i = F[(E)] \) into \( F[(\square)] \) and \( (E) \). Because we leave a reset inside \( F \), applying \( \overset{\square,i}{\rightarrow} \) to \( F[(\square)] \) does not decompose \( F \) further, but simply generates \( F[(\square)] \) again (and \( (\square) \)), and duplicated contexts can then be ignored thanks to strengthening.

The transition \( \overset{\pi}{\rightarrow} \) compares stuck terms in the relaxed semantics. In the original semantics, we can also relate with the extra rule a stuck term with a regular term: we prove in Example 5.8 that \( \mathcal{S} k \cdot e \) is equivalent to \( e \) in that semantics if \( k \notin \text{fv}(e) \). When the extra rule is applied to two non stuck terms \( e_1 \) and \( e_2 \), it generates expressions \( F[e_1, \Psi, \Gamma] \) and \( F[e_2, \Phi, \Delta] \) which are automatically related with up to contexts, so the extra rule does not produce additional testing for regular terms. The transition \( \overset{\pi}{\rightarrow} \) uses any evaluation context \( F \), and not simply a context of the form \( \langle E \rangle \) with \( E \) a pure context, as we do in 8 9. We do so to take \( \star_i \) into account: a context \( \star_i[E] \) may also trigger a capture if \( \Psi_i \) is an impure context. Besides, if \( (\Psi, \Gamma, e_1) \mathcal{R} (\Phi, \Delta, e_2) \) and \( \Psi_i \) is pure, then \( \Phi_i \) may be impure if \( e_1 \) and \( e_2 \) contain infinite behavior (and thus, the transitions \( \overset{\square,i}{\rightarrow} \) and \( \overset{(\square),i}{\rightarrow} \) are never applied). For example, we have \( (\square, \emptyset, \mathcal{S} k \cdot \Omega) \overset{\star_i}{\rightarrow} (\square, \emptyset, \mathcal{S} \cdot \Omega) \) and \( ((\square), \emptyset, \mathcal{S} k \cdot \Omega) \overset{\star_i}{\rightarrow} ((\square), \emptyset, (\Omega)) \); the two resulting states are distinguished in the relaxed semantics, but they are equated in the original one. However, what is beyond the first enclosing reset of a testing context \( F[(\Psi, \Gamma)] \), and therefore do not interact with the tested terms, can be ignored thanks to bisimulation up to related contexts, as in Example 3.8.

The transitions \( \overset{\rho}{\rightarrow} \), \( \overset{\lambda,j,c_r}{\rightarrow} \), and \( \overset{\pi}{\rightarrow} \) are active because they correspond to reduction steps, and \( \overset{\square,i}{\rightarrow} \) and \( \overset{(\square),i}{\rightarrow} \) are active because they provide information on the tested contexts (being pure or not, and how to decompose contexts that are not pure). As before, \( \overset{\rho}{\rightarrow} \) is passive because it informs about the nature of the tested states (composed only of values), and \( \overset{\square,i,c_r}{\rightarrow} \) is passive because it does not provide any information on the tested context nor does it correspond to a reduction step.

**Remark 5.5.** If captured contexts are considered values, as suggested in Remark 5.4 then they are stored in \( \Gamma \) and \( \Delta \), and therefore cannot be used to fill a \( \star \) hole in a multi-hole context. They are tested with the same rule as in \( \lambda^G_{\#} \)

\[
\Gamma_i = \Gamma E^n \\
(\Psi, \Gamma) \overset{\tau,\lambda,j,c_r}{\rightarrow} (\Psi, \Gamma, E[p, E|C_r[\Psi, \Gamma]])
\]

except it would be an active transition in \( \lambda_S \), as testing with a value corresponds to the throw reduction rule. So unlike in \( \lambda^G_{\#} \), we have two transitions to test contexts, in this version of \( \lambda_S \): one, active, to test a pure context in \( \Gamma \), which is used for the bisimulation, and one, passive, to test any evaluation context in \( \Psi \), which is useful only for up-to techniques.

The definitions of the up to techniques are as expected, with weakening and strengthening for contexts as well as for values. We write \( \overset{\rho}{\rightarrow} \) and \( \overset{\pi}{\rightarrow} \) for the \( \star \)-bisimilarities obtained from the transitions for respectively the original and relaxed semantics. For both semantics, the following lemma holds.

**Lemma 5.6.** \( \overset{\rho}{\rightarrow} \) is diacritically compatible, with strong(\( \overset{\rho}{\rightarrow} \)) = \{weak\}.

As before, this lemma implies that \( \overset{\rho}{\rightarrow} \) and \( \overset{\pi}{\rightarrow} \) are sound w.r.t. respectively \( \equiv_{\mathcal{E}}^{\rho} \) and \( \equiv_{\mathcal{E}}^{\pi} \), and completeness proofs are as usual.
Theorem 5.7. \( e_1 \equiv_E e_2 \) iff \((\emptyset, \emptyset, e_1) \simeq_0 (\emptyset, \emptyset, e_2)\), and \( e_1 \equiv_E e_2 \) iff \((\emptyset, \emptyset, e_1) \simeq^* (\emptyset, \emptyset, e_2)\).

5.3 Examples

We give examples for the original semantics of equivalences proved in [39], to show that the proofs are much easier here.

Example 5.8. If \( k \notin \text{fv}(e) \), then \((\emptyset, \emptyset, \text{Sk} \cdot k \cdot e) \simeq_0 (\emptyset, \emptyset, e)\). We show that \( \mathcal{R} \overset{\text{def}}{=} \{(\emptyset, \emptyset, \text{Sk} \cdot k \cdot e), (\emptyset, \emptyset, e)\} \cup \{((\text{Ax}. \langle E[x] \rangle \square), (\square), (\square), (\emptyset), (\emptyset), (\emptyset) \mid x \notin \text{fv}(E)\} \) is a bisimulation up to related contexts. If \( e \) is not control-stuck, the transition \((\emptyset, \emptyset, \text{Sk} \cdot k \cdot e) \xrightarrow{\text{g}} (\emptyset, \emptyset, F[\langle \text{Ax}. \langle E[x] \rangle e \rangle])\) is matched by the transition \((\emptyset, \emptyset, e) \xrightarrow{\text{g}} (\emptyset, \emptyset, F[\langle E[e] \rangle])\) (assuming \( x \) is fresh and \( F[\emptyset, \emptyset] = F[\langle E \rangle] \) (the case \( F[\emptyset, \emptyset] = E \) is simple). If \( e = E'[\text{Sk} \cdot e'] \), then \((\emptyset, \emptyset, e) \xrightarrow{\text{g}} (\emptyset, \emptyset, F[\langle e' \{\text{Ax}. \langle E \rangle E'[x] \rangle \rangle/k')]\)) is matched by the sequence

\[
(\emptyset, \emptyset, \text{Sk} \cdot k \cdot e) \xrightarrow{\text{g}} (\emptyset, \emptyset, F[\langle e' \{\text{Ax}. \langle \lambda y. E[y] \rangle E'[x] \rangle \rangle/k'])
\]

with \( x, y \) fresh and \( F[\emptyset, \emptyset] = F[\langle E \rangle] \). In both cases, the resulting states are in \( \text{rctx}(\mathcal{R}) \). Let \((\Psi, \emptyset) \overset{\text{def}}{=} (\langle \text{Ax}. \langle E[x] \rangle \square \rangle, (\square), (\emptyset))\) and \((\Phi, \emptyset) \overset{\text{def}}{=} (\langle E \rangle, (\square), (\emptyset))\). Then the sequence \((\Psi, \emptyset) \xrightarrow{\square, \text{c}_2} (\Psi, \emptyset, \langle E[C_y[\Psi, 0]] \rangle)\) is matched by \((\Phi, \emptyset) \xrightarrow{\square, \text{c}_2} (\Phi, \emptyset, \langle E[C_y[\Phi, 0]] \rangle)\), since the resulting states are in \( \text{rctx}(\mathcal{R}) \), and we use up to related contexts after a \( \text{c}_2 \) transition. Finally, \((\Psi, \emptyset) \xrightarrow{\square, \text{c}_1, \text{c}_2} (\Psi, \emptyset, \langle E[C_y[\Psi, 0]] \rangle)\) is matched by \((\Phi, \emptyset) \xrightarrow{\square, \text{c}_1, \text{c}_2} (\Phi, \emptyset, \langle E[C_y[\Phi, 0]] \rangle)\), and the context splitting transitions \( (\square, \text{c}_i) \rightarrow \) are easy to check for \( i \in \{1, 2\} \).

Example 5.9. If \( k \notin \text{fv}(e_2) \), then \((\emptyset, \emptyset, (\text{Ax}. \text{Sk} \cdot e_1) e_2) \simeq_0 (\emptyset, \emptyset, (\text{Ax}. e_1) e_2)\). The relation

\[
\mathcal{R} \overset{\text{def}}{=} \{(\emptyset, \emptyset, (\text{Ax}. \text{Sk} \cdot e_1) e_2), (\emptyset, \emptyset, (\text{Ax}. e_1) e_2)\} \cup \{((E[(\text{Ax}. \text{Sk} \cdot e_1) \square]), (\square), (\emptyset), (\emptyset) \mid y \notin \text{fv}(E)\} \)
\]

is a bisimulation up to related contexts. As in the previous example, a case analysis on whether \( e_1 \) is control-stuck or not shows that \( (\square) \) transitions from \((\emptyset, \emptyset, (\text{Ax}. \text{Sk} \cdot e_1) e_2)\) and \((\emptyset, \emptyset, (\text{Ax}. e_1) e_2)\) produce states in \( \text{rctx}(\mathcal{R}) \). If \((\Psi, \emptyset) \overset{\text{def}}{=} (\langle E[(\text{Ax}. \text{Sk} \cdot e_1) \square] \rangle, (\square), (\emptyset))\) and \((\Phi, \emptyset) \overset{\text{def}}{=} (\langle \text{Ax}. e_1 \{\text{Ax}. \langle \lambda y. E[y] \rangle k \} \square \rangle, (\square), (\emptyset))\), then

\[
(\Psi, \emptyset) \xrightarrow{\square, \text{c}_1, \text{c}_2} (\Psi, \emptyset, \langle e_1 \{C_y[\Psi, 0] / x \} \langle \lambda y. \langle E[y] \rangle \rangle \rangle)
\]

and

\[
(\Phi, \emptyset) \xrightarrow{\square, \text{c}_1, \text{c}_2} (\Phi, \emptyset, \langle e_1 \{C_y[\Phi, 0] / x \} \langle \lambda y. \langle E[y] \rangle \rangle \rangle)
\]

The resulting states are in \( \text{rctx}(\mathcal{R}) \), as wished. A completely written proof of this result takes less than a page, while the proof of the same result in [39] requires several pages, because of the lack of useful up-to techniques.

6 Related Work and Conclusion

Related work.

We discuss our previous work on \textit{shift} and \textit{reset} at the beginning of Section 5. In [40], the authors propose an environmental bisimilarity for a calculus with \textit{call/cc}, an operator which captures the whole surrounding context. The difficulty in such a language is that reduction is not preserved by evaluation context: \( e \rightarrow e' \) does not imply \( E[e] \rightarrow E'[e'] \), as \( E \) may be captured by \( e \). As a result, the environmental bisimilarity of [40] factors in these evaluation contexts when testing values. This relation is also not coinductive, making it closer to contextual equivalence than to a regular environmental bisimilarity. An accompanying bisimulation up to context is also defined, but it is barely used in the examples of [40]. The equivalence proofs of these
examples are thus almost as difficult as with contextual equivalence. It is not clear if and how \( \star \)-bisimilarity can improve on these results; we plan to investigate further this question.

Environmental bisimilarity has been defined in several calculi with dynamic resource generation, like stores and references \cite{28,27,36}, information hiding constructs \cite{37,38}, or name creation \cite{3,31}. In these works, an expression is paired with its generated resources, and behavioral equivalences are defined on these pairs. Our approach is different since we do not carry sets of generated prompts when manipulating expressions (e.g., in the semantic rules of Section 2); instead, we rely on side-conditions and permutations to avoid collisions between prompts. This is possible because all we need to know is if a prompt is known to an outside observer or not, and the correspondences between the public prompts of two related expressions; this can be done through the environment of the bisimilarity. This approach cannot be adapted to more complex generated resources, which are represented by a mapping (e.g., for stores or existential types), but we believe it can be used for name creation in \( \pi \)-calculus \cite{31}.

A line of work on program equivalence for which relating evaluation contexts is crucial, as in our work, are logical relations based on the notion of biorthogonality \cite{32}. In particular, this concept has been successfully used to develop techniques for establishing program equivalence in ML-like languages with call/cc \cite{13}, and for proving the coherence of control-effect subtyping \cite{10}. Hur et al. combine logical relations and behavioral equivalences in the definition of \textit{parametric bisimulation} \cite{20}, where terms are reduced to normal forms that are then decomposed into subterms related by logical relations. This framework has been extended to abortive control in \cite{21}, where \textit{stuttering} is used to allow terms not to reduce for a finite amount of time when comparing them in a bisimulation proof. This is reminiscent of our distinction between active and passive transitions, as passive transitions can be seen as “not reducing”, but there is still some testing involved in these transitions. Besides, the concern is different, since the active/passive distinction prevents the use of up-to techniques, while stuttering has been proposed to improve plain parametric bisimulations.

Conclusion and future work

We have developed a behavioral theory for Dybvig et al.’s calculus of multi-prompted delimited control, where the enabling technology for proving program equivalence are environmental bisimulations, presented in Madiot’s style. The obtained results generalize our previous work in that they account for multiple prompts and local visibility of dynamically generated prompts. Moreover, the results of Section 4 considerably enhance reasoning about captured contexts by treating them as first-class objects at the level of bisimulation proofs (thanks to the construct \( \star_i \)) and not only at the level of terms. The resulting notion of bisimulation up to related contexts improves on the existing bisimulation up to context in the presence of control operators, as we can see when comparing Example 4.9 to the proof of the same result in \cite{8,9}. Moreover, as demonstrated in Section 5, the approach of Section 4 smoothly carries over to more traditional calculi with delimited-control operators, where, in contrast to \( \lambda_{G\#} \), captured continuations are represented as functions.

We would like to see if this work scales to other formulations of control and continuations, such as symmetric calculi \cite{16,11,39}. We believe bisimulation up to related contexts could be useful also for constructs akin to control operators, like passivation in \( \pi \)-calculus \cite{31}. The soundness of this up-to technique has been proved in an extension of Madiot’s framework; we plan to investigate further this extension, to see how useful it could be in defining up-to techniques for other languages. Finally, it may be possible to apply the tools developed in this paper to \cite{25}, where a single-prompted calculus is translated into a multi-prompted one, but no operational correspondence is given to guarantee the soundness of the translation.

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A Proofs for Section 3

Henceforth, we write $C[\mathcal{C}'/\Box_i]$ (resp. $E[E'/\Box_i]$) for the context obtained by replacing $\Box_i$ with $\mathcal{C}'$ in $C$ (resp. $\Box_i$ with $E'$ in $E$).

A.1 Compatibility proofs

Lemma A.1. $\perm \circ \perm$.

Proof. Let $(\Gamma, e_1, e_2)$ $(\Delta, e_2)$ with $(\Gamma, e_1) \rightarrow (\Delta, e_2)$. The only interesting case is for $\rightarrow$ transitions. Suppose there exists $\sigma$ such that $\Delta \rightarrow \Gamma$, and we have $e_1 \rightarrow e_1'$ with fresh($e_1'$, $e_1$, $\Gamma$). There exists $\#(\gamma)$ such that $\#(\gamma) \setminus \#(e_1)$ to fresh prompts (not in $e_1$, $e_1'$, $\Gamma$), and we also have $\perm(\gamma)$ with $\#(\exists \gamma)$, as wished. So there exists $\exists \gamma$ such that $\exists \gamma \rightarrow \gamma$ for some $\gamma$, and we have $\perm(\gamma)$ with $\#(\exists \gamma)$. Consequently, there exists $\perm(\gamma)$ such that $\gamma \rightarrow \gamma'$, and consequently, the result holds. Finally, if $\gamma \rightarrow \gamma'$, then the generated prompt might be in $\gamma_1$, so let $\sigma$ be a permutation which rename $\gamma$ into a fresh prompt. Then we have $\gamma \rightarrow \gamma'$, which implies $\perm(\gamma)$ with $\#(\exists \gamma)$, as wished.

Lemma A.2. $\weak \circ (\perm \cup \id) \circ \weak$.

Proof. Let $(\Gamma, e_1)$ $(\Delta, e_2)$ with $(\Gamma, e_1) \rightarrow (\Delta, e_2)$. Suppose there exists $\gamma$ such that $(\gamma, e_1) \rightarrow (\gamma, e_2)$. Then, when we have $\perm(\gamma)$ with $\#(\exists \gamma)$, as wished. Consequently, we have $\perm(\gamma)$ with $\#(\exists \gamma)$, as wished.

Lemma A.3. $\str \circ \str (\id \cup \ctx)$.

Proof. Let $(\Gamma, C_\gamma[\Gamma], e_1)$ $(\Delta, C_\gamma[\Delta], e_2)$ so that $(\Gamma, e_1) \rightarrow (\Delta, e_2)$. We write $n$ the size of $\Gamma$.

Suppose $e_1 \rightarrow e_1'$ with fresh($e_1'$, $e_1$, $\Gamma$, $C_\gamma[\Gamma]$). We also have fresh($e_1'$, $e_1$, $\Gamma$). Consequently, there exists $\#(\gamma)$ such that $(\Delta, e_2) \rightarrow (\Delta, e_2')$, and $\perm(\gamma)$ with $\#(\exists \gamma)$, as wished. Consequently, there exists $\perm(\gamma)$ such that $\gamma \rightarrow \gamma'$, and consequently, the result holds. Finally, if $\gamma \rightarrow \gamma'$, then the generated prompt might be in $\gamma_1$, so let $\sigma$ be a permutation which rename $\gamma$ into a fresh prompt. Then we have $\gamma \rightarrow \gamma'$, which implies $\perm(\gamma)$ with $\#(\exists \gamma)$, as wished.
Suppose $e_1$ is a value $v_1$. We write $\Gamma' \overset{\text{def}}{=} (\Gamma, v_1)$, and $\Gamma'' \overset{\text{def}}{=} (\Gamma, C_\forall[\Gamma], v_1)$. We look at the possible transitions of $\Gamma''$. First, we have $\Gamma' \overset{\triangleright}{\rightarrow} \Gamma'$, therefore there exists $v_2$ such that $(\Delta, e_2) \Rightarrow (\Delta, v_2)$ and $\Gamma' \Rightarrow \Delta, v_2)$. We also have $\Gamma'' \overset{\Delta}{\rightarrow} \Gamma''', (\Delta, C_\forall[\Gamma], e_2) \Rightarrow (\Delta, C_\forall[\Gamma], v_2)$ with $\Gamma'' \overset{\text{str}(\mathcal{S})}{\rightarrow} (\Delta, C_\forall[\Delta], v_2), v_2)$, as wished.

If $\Gamma'' \overset{\#}{\rightarrow} (\Gamma'', p)$, then because $p \notin \#(\Gamma'')$, we also have $p \notin \#(\Gamma')$. Therefore, we have $\Gamma' \overset{\#}{\rightarrow} (\Gamma', p)$, so there exist $v_2, q$ such that $(\Delta, e_2) \Rightarrow (\Delta, v_2, q)$ and $(\Gamma', p) \mathcal{S} (\Delta, v_2, q)$. We have $q \notin \#(\Delta, v_2)$, and because $\#(C_\forall) = \emptyset$, we also have $q \notin \#(\Delta, C_\forall[\Delta], v_2)$. As a result, we have $(\Delta, C_\forall[\Delta], v_2, q)$, with $(\Gamma'', p) \overset{\text{str}(\mathcal{S})}{\rightarrow} (\Delta, C_\forall[\Delta], v_2, q)$, as wished.

The remaining transitions test $\Gamma''$ depending on the kind of value it is. We distinguish cases based on $i$.

If $i \leq n$ or $i = n + 2$, then we test a value from $\Gamma'$. Suppose, e.g., that $\Gamma'' \overset{\lambda_i.C_i}{\rightarrow} (\Gamma'', e_1')$. Then we have $\Gamma' \overset{\lambda_i.C_i[C_i/\Gamma, i]}{\rightarrow} (\Gamma', e'_1)$ for $i \leq n$, or $\Gamma' \overset{\lambda_{n+1,C_i}[C_i/\Gamma, i]}{\rightarrow} (\Gamma', e'_1)$ if $i = n + 2$. We suppose $i \leq n$, the case $i = n + 2$ is similar. There exists $v_2, e'_2$ such that $(\Delta, e_2) \overset{\lambda_i.C_i}{\rightarrow} (\Delta, v_2, e'_2)$ and $(\Gamma', e'_1) \mathcal{S} (\Delta, v_2, e'_2)$. Consequently, we have $(\Delta, C_\forall[\Delta], e_2) \overset{\lambda_i.C_i}{\rightarrow} (\Delta, C_\forall[\Delta], v_2, e'_2)$ with $(\Gamma'', e'_1) \mathcal{S} (\Delta, C_\forall[\Delta], v_2, e'_2)$, as wished.

If $i = n + 1$, then we test $C_\forall[\Gamma]$. Suppose, e.g., that $\Gamma'' \overset{\lambda_{n+1,C_i}}{\rightarrow} (\Gamma'', e'_1)$. Then $e'_1$ can be written $C_\forall[\Gamma]$ for some $C$ (combining $C_i$ and $C_\forall$). Because $\Gamma' \overset{\Delta}{\rightarrow} \Gamma'$, there exists $v_2$ such that $(\Delta, e_2) \Rightarrow (\Delta, v_2) \overset{\text{def}}{=} \Delta$ and $\Gamma' \mathcal{S} \Delta$. Let $\Delta'' \overset{\text{def}}{=} (\Delta, C_\forall[\Delta], v_2)$. Then we have $(\Delta, C_\forall[\Delta], v_2) \Rightarrow \Delta'' \overset{\lambda_{n+1,C_i}}{\rightarrow} (\Delta', C_\forall[\Delta'], v_2)$ with $(\Gamma'', e'_1) \mathcal{S} (\Delta', C_\forall[\Delta'])$. The case $\Gamma'' \overset{\lambda_{n+1,C_i}}{\rightarrow} (\Gamma'', e'_1)$ is similar, and the case $\Gamma'' \overset{\#_{n+1,i}}{\rightarrow} \Gamma''$ is simpler.

\textbf{Lemma A.4.} $\text{ctx} \overset{\star}{\rightarrow} \text{str} \circ \text{ctx} = \text{ctx} \cup \text{ctx} \cup \text{ctx} = \text{ctx} \cup \text{ctx}$

\textbf{Proof.} Let $(\Gamma, C[\Gamma]) \overset{\text{ctx}(\mathcal{R})}{\rightarrow} (\Delta, C[\Delta])$ so that $\Gamma \mathcal{S} \Delta$. We write $n$ the size of $\Gamma$. If $C = \square_i$ for some $i$, then we progress to $\text{str}$, so we assume now that $C \neq \square_i$.

First, we assume $C$ is a value context $C_\forall$. The transition $\overset{\square}{\rightarrow}$ is easily matched (we stay in $\text{ctx}$). Suppose $(\Gamma, C_\forall[\Gamma]) \overset{\#}{\rightarrow} (\Gamma, C_\forall[\Gamma], p)$, therefore there exists $q$ such that $\Delta \overset{\#}{\rightarrow} (\Delta, q)$ and $(\Gamma, p) \mathcal{S} (\Delta, q)$. Because $\#(C_\forall) = \emptyset$, we also have $(\Delta, C_\forall[\Delta]) \overset{\#}{\rightarrow} (\Delta, C_\forall[\Delta], q)$, with $(\Gamma, C_\forall[\Gamma], p) \text{ctx}(\mathcal{S}) (\Delta, C_\forall[\Delta], q)$, as wished.

Suppose $(\Gamma, C_\forall[\Gamma]) \overset{\lambda_i.C_i}{\rightarrow} (\Gamma, C_\forall[\Gamma], e'_1)$. If $i = n + 1$, then we have $(\Gamma, C_\forall[\Gamma]) \overset{\lambda_{n+1,C_i}}{\rightarrow} (\Gamma, C_\forall[\Gamma], C_\forall[\Gamma])$ for some $C_\forall$, and similarly for $(\Delta, C_\forall[\Delta])$; we obtain terms in $\text{str}(\mathcal{S}(\mathcal{R}))$. Suppose $i < n + 1$. Then $(\Gamma, C_\forall[\Gamma]) \overset{\lambda_i.C_i[C_\forall/\Gamma, i]}{\rightarrow} (\Gamma, C_\forall[\Gamma], e'_1)$ implies $\Gamma \overset{\lambda_i.C_i[C_\forall/\Gamma, i]}{\rightarrow} (\Gamma, e'_1)$. Consequently, there exists $e'_2$ such that $\Delta \overset{\lambda_i.C_i}{\rightarrow} (\Delta, e'_2)$ and $(\Gamma, e'_1) \mathcal{S} (\Delta, e'_2)$. This implies $(\Delta, C_\forall[\Delta]) \overset{\lambda_i.C_i}{\rightarrow} (\Delta, C_\forall[\Delta], e'_2)$, and we have $(\Gamma, C_\forall[\Gamma], e'_1) \text{str}(\mathcal{S}) (\Delta, C_\forall[\Delta], e'_2)$, as wished. The proof for $\overset{\lambda_i.C_i}{\rightarrow}$ is similar.

Suppose $(\Gamma, C_\forall[\Gamma]) \overset{\#_{i,k} \times}{\rightarrow} (\Gamma, C_\forall[\Gamma])$. If $i, j \leq n$, then the transition comes from $\Gamma$, and we progress to $\text{str}$.

If $i$ and/or $j = n + 1$, then $C_\forall = \square_k$ for some $k$, and we have either $\Gamma \overset{\#_{i,j}}{\rightarrow} \Gamma$ (if $i = n + 1$ and $j \neq n + 1$), $\Gamma \overset{\#_{i,j}}{\rightarrow} \Gamma$ (if $i \neq n + 1$ and $j = n + 1$), or $\Gamma \overset{\#_{j,k}}{\rightarrow} \Gamma$ (if $j = n + 1$). In the three cases, $\Delta$ matches the transition, and so does $(\Delta, C_\forall[\Delta])$, and we progress to $\text{str}$.

Now, we assume $C[\Gamma]$ is not a value. If $(\Gamma, C[\Gamma]) \overset{E}{\rightarrow} (\Gamma', e'_1)$, then $C[\Gamma] = E[G_\forall x, c]$ for some $E$, $p$, and $e$ so that $p \notin \text{sp}(E)$, and $E[E[G_\forall x, c], G] \Rightarrow e'_1$. Because $\Gamma$ contains only values, it is possible only if $C = E'[G_\forall x, C]'$ for some $E'$, $C'$, and $i$. As a result, either $e'_1 = E[C[\Gamma]]$, or $e'_1 = E_1[C'[\Gamma][E_2'/x] | \Gamma]$ for some $E_1$ and $E_2$ so that $E[E, \Gamma] = E_1[\#_{E_2'/x}, \Gamma]$. In both cases, we have $e'_1 = C''[\Gamma]$ for some $C''$, $(\Delta, C[\Delta]) \overset{E}{\rightarrow} (\Delta, C''[\Delta])$, and the two resulting terms are in $\text{ctx}(\mathcal{R})$.

Suppose $(\Gamma, C[\Gamma]) \overset{\rightarrow}{\rightarrow} (\Gamma, e'_1)$. If the transition comes from $C$ and does not generate a new prompt, i.e., $(\Gamma, C[\Gamma]) \overset{\rightarrow}{\rightarrow} (\Gamma, C'[\Gamma])$, for some $C'$, then we also have $(\Delta, C[\Delta]) \overset{\rightarrow}{\rightarrow} (\Delta, C'[\Delta])$, and we progress to $\text{ctx}(\mathcal{R})$. 

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If a prompt $p$ is generated, then we have $(\Gamma, C[\Gamma]) \xrightarrow{\triangle} (\Gamma, C'[\Gamma, p])$, for some $C'$. Because $\Gamma \overset{\#}{\rightarrow} (\Gamma, p)$, there exists $q$ such that $\Delta \overset{\#}{\rightarrow} (\Delta, q)$ and $(\Gamma, p) S (\Delta, q)$. We also have $(\Delta, C[\Delta]) \xrightarrow{\triangle} (\Delta, C'[\Delta, q])$, with $(\Gamma, C'[\Gamma, p]) \text{ctx}(S)(\Delta, C'[\Delta, q])$, as wished.

Otherwise, a $\Gamma_i$ is involved, and we have several possibilities. First, suppose $C[\Gamma] = E[\Gamma, C[\Gamma], \Gamma]$ for some $E$, $C_v$, and $\Gamma_i$ is a $\lambda$-abstraction. We have $\Gamma \overset{\lambda,i,C_v}{\rightarrow} (\Gamma, e'_i)$, which means $(\Gamma, C[\Gamma]) \xrightarrow{\triangle} (\Gamma, E[e'_i, \Gamma])$. Because $\Gamma \overset{\triangle}{\rightarrow} \Delta$, there exists $e'_2$ such that $\Delta \overset{\lambda,i,C_v}{\rightarrow} (\Delta, e'_2)$ and $(\Gamma, e'_2) S (\Delta, e'_2)$. Consequently, we have $(\Delta, C[\Delta]) \xrightarrow{\triangle} (\Delta, E[e'_2, \Delta])$, with $(\Gamma, E[e'_2, \Gamma]) \text{ctx}(S)(\Delta, E[e'_2, \Delta])$, as wished. The case where $C[\Gamma] = E[\Gamma_i, C'[\Gamma], \Gamma]$ for some $E$, $C'$, and $\Gamma_i$ is a continuation, is treated similarly. Finally, if $C[\Gamma] = E[\#p, \Gamma, \Gamma]$ for some $E$, then $(\Gamma, C[\Gamma]) \xrightarrow{\triangle} (\Gamma, E[\Gamma, \Gamma])$, but we also have $(\Delta, C[\Delta]) \xrightarrow{\triangle} (\Delta, E[\Delta, \Delta])$, with $(\Gamma, E[\Gamma, \Gamma]) \text{ctx}(S)(\Delta, E[\Delta, \Delta])$, as wished.

Lemma A.5. $\text{ctx} \rightsquigarrow \text{ctx} \cup \text{id} \cup \text{weak o(ctx u ctx)}$.

Proof. Let $(\Gamma, E[e_1, \Gamma]) \text{ctx}(S)(\Delta, E[e_2, \Delta])$ so that $(\Gamma, e_1) \overset{\triangle}{\rightarrow} (\Delta, e_2)$. We write $n$ the size of $\Gamma$.

Suppose $e_1$ is not a value nor a stuck term, and $(\Gamma, E[e_1, \Gamma]) \xrightarrow{\triangle} (\Gamma, E[e'_1, \Gamma])$ with $\text{fresh}(E[e'_1, \Gamma], E[e_1, \Gamma], \Gamma)$. Because $\#(E) = 0$, we also have $\text{fresh}(e'_1, e_1, \Gamma)$, and therefore $(\Gamma, e'_1) \xrightarrow{\triangle} (\Gamma, e'_2)$ holds. As a result, there exists $e'_2$ such that $(\Delta, e_2) \overset{\triangle}{\rightarrow} (\Delta, e'_2)$ and $(\Gamma, e'_2) S (\Delta, e'_2)$. Because $\#(E) = 0$, we have $(\Delta, E[e_2, \Delta]) \xrightarrow{\triangle} (\Delta, E[e'_2, \Delta])$ with $(\Gamma, E[e'_2, \Gamma]) \text{ctx}(S)(\Delta, E[e'_2, \Delta])$, as wished.

Suppose $e_1$ is a stuck term, and $(\Gamma, E[e_1, \Gamma]) \overset{\#}{\rightarrow} (\Gamma, e'_1)$; then $(\Gamma, e_1) \overset{\#}{\rightarrow} (\Gamma, e'_1)$. Consequently, there exists $e'_2$ such that $(\Delta, e_2) \overset{\#}{\rightarrow} (\Delta, e'_2)$ and $(\Delta, e'_2) S (\Delta, e'_2)$. This implies $(\Delta, E[e_2, \Delta]) \overset{\triangle}{\rightarrow} (\Delta, e'_2)$, and we have the required result.

Suppose $e_1$ is a stuck term, and $(\Gamma, E[e_1, \Gamma]) \xrightarrow{\triangle} (\Gamma, e'_1)$. Then $\Gamma = E = \emptyset$, then we progress to $S$. Otherwise, $E[e_1, \Gamma] = \#C_i$, then we progress to $\text{weak o(ctx u ctx)}$. Consequently, there exists $v_2$ such that $(\Delta, e_2) \overset{\triangle}{\rightarrow} (\Delta, v_2)$ and $(\Gamma, v_1) S (\Delta, v_2)$. Let $\Gamma' = (\Gamma, v_1)$ and $\Delta' = (\Delta, v_2)$.

If $(\Gamma, E[\Gamma']) \overset{\#}{\rightarrow} (\Gamma, e'_1)$, then $e'_1 = C'[\Gamma']$ for some $C'$, and we also have $(\Delta, E[\Delta']) \overset{\#}{\rightarrow} (\Delta, C'[\Delta'])$. We progress to weak o(ctx u ctx).

Suppose $(\Gamma, E[\Gamma']) \xrightarrow{\triangle} (\Gamma, e'_1)$. If the transition comes from $E$, i.e., $(\Gamma, E[\Gamma']) \xrightarrow{\triangle} (\Gamma, C'[\Gamma'])$, for some $C'$, then we also have $(\Delta, E[\Delta']) \overset{\#}{\rightarrow} (\Delta, C'[\Delta'])$, and we progress to weak o(ctx u ctx). Otherwise, a $\Gamma_i$ is involved, and we have several possibilities. Suppose $E[\Gamma'] = E'[\Gamma_i, C_v[\Gamma', \Gamma']]$ for some $E'$, $C_v$, and $\Gamma_i$ is a $\lambda$-abstraction. We have $\Gamma' \overset{\lambda,i,C_v}{\rightarrow} (\Gamma', e'_i)$, which means $(\Gamma, E[\Gamma']) \xrightarrow{\triangle} (\Gamma, E[e'_i, \Gamma'])$. Because $\Gamma \overset{\triangle}{\rightarrow} \Delta$, there exist $v_2, e'_2$ such that $\Delta \overset{\lambda,i,C_v}{\rightarrow} (\Delta, v_2, e'_2)$ and $(\Gamma', e'_2) S (\Delta, v_2, e'_2)$. Consequently, we have $(\Delta, E[e_2, \Delta]) \overset{\triangle}{\rightarrow} (\Delta, E[e'_2, \Delta, v_2])$, and $(\Gamma, E'[e'_2, \Gamma']) \text{weak o(ctx u ctx)}(\Delta, E'[e'_2, \Delta, v_2])$, as wished. The case where $E[\Gamma'] = E'[\Gamma_i, C'[\Gamma'], \Gamma']$ for some $E'$, $C'$, and $\Gamma_i$ is a continuation, is treated similarly. Finally, if $E[\Gamma'] = E'[\#p, \Gamma_i, \Gamma']$ for some $E'$, then $(\Gamma', E[\Gamma']) \xrightarrow{\triangle} (\Gamma', E'[\Gamma_i, \Gamma'])$. Because $\Gamma' \overset{\triangle}{\rightarrow} \Delta$, there exists $v_2$ such that $(\Delta, e_2) \overset{\triangle}{\rightarrow} (\Delta, v_2)$ and $(\Gamma', v_1) S (\Delta, v_2)$. Let $\Delta' = (\Delta, v_2)$, we have $(\Delta, E[e_2, \Delta]) \overset{\triangle}{\rightarrow} (\Delta, E'[\Delta', \Delta'])$, with $(\Gamma, E'[\Gamma_i, \Gamma']) \text{ctx}(S)(\Delta, E'[\Delta', \Delta'])$, as wished.

A.2 Completeness proof

Proof. We prove that

$$\mathcal{R} \overset{\text{def}}{=} \{ (\Gamma, e_1), (\Delta, e_2) \mid \forall E, E[e_1, \Gamma] \overset{\#}{\rightarrow} E[e_2, \Delta] \}$$

is a bisimilation up to permutation.

Suppose $(\Gamma, e_1) \xrightarrow{\triangle} (\Gamma, e'_1)$. The expression $E[e_1, \Gamma]$ has the same observable actions as $E[e'_1, \Gamma]$, therefore we still have $E[e'_1, \Gamma] \overset{\#}{\rightarrow} E[e_2, \Delta]$ for all $E$, which implies $(\Gamma, e'_1) \mathcal{R} (\Gamma, e_2)$, as wished.
Suppose $(\Gamma, e_1) \xrightarrow{\text{w}} (\Gamma, e'_1)$; then $e_1$ is a stuck term, and because $e_1 \sim e_2$ (by taking $E = \square$), then $e_2$ evaluates to a stuck term as well. Therefore, we also have $(\Delta, e_2) \xrightarrow{\text{w}} (\Delta, e'_2)$ for some $e'_2$. But $(\Gamma, e_1) \xrightarrow{\text{w}} (\Gamma, e'_1)$ and $(\Delta, e_2) \xrightarrow{\text{w}} (\Delta, e'_2)$ implies respectively $E[e_1, \Gamma] \rightarrow^* e'_1$ and $E[e_2, \Delta] \rightarrow^* e'_2$, which in turn implies $E[E[e_1, \Gamma], \Gamma] \rightarrow^* E[e'_1, \Gamma]$ and $E[E[e_2, \Delta], \Delta] \rightarrow^* E[e'_2, \Delta]$ for all $E$. Because $E[E[e_1, \Gamma], \Gamma] \sim E[E[e_2, \Gamma], \Gamma]$, we have also $E[e_1, \Gamma] \sim E[e_2, \Delta]$, which implies $(\Gamma, e'_1) \sim (\Delta, e'_2)$, as wished.

Suppose $e_1$ is a value $v_1$. Because $e_1 \sim e_2$, there exists $e_2$ such that $e_2 \rightarrow^* v_2$. Let $\Gamma' = (\Gamma, v_1)$, and $\Delta' = (\Delta, v_2)$. We now consider the possible transitions of $\Gamma'$. First, we have $\Gamma' \xrightarrow{\text{w}} \Gamma'$. Because $E[v_1, \Gamma] \sim E[v_2, \Delta]$, we also have $E[v_1, \Gamma] \sim E[v_2, \Delta]$, therefore $\Gamma' \xrightarrow{\text{w}} \Gamma'$. We work implicitly up to permutation.

Suppose $\Gamma' \xrightarrow{\text{perm}(\Delta')} \Gamma'$. Let $E \xrightarrow{\text{def}} \text{let } x = \square \text{ in } C'_1 \equiv C'_q \text{ then } \lambda x.x$ else $G C y, \lambda x.x$. Then we have $E[v_1, \Gamma] \sim E[e_2, \Delta]$, meaning that $\Delta'_1$ and $\Delta'_2$ are equal prompts, which implies $(\Delta, e_2) \xrightarrow{\text{perm}(\Delta')} \Delta'$. We already proved before that $\Gamma' \xrightarrow{\text{perm}(\Delta')} \Delta'$.

Consider $\Gamma' \xrightarrow{\text{perm}(\Delta', p)} \Gamma'$, where $p$ is a fresh prompt. We also have $(\Delta, e_2) \xrightarrow{\text{perm}(\Delta', q)} (\Delta', q)$ for a fresh prompt $q$. We now prove that $E[p, \Gamma'] \sim E[q, \Delta']$ holds up to permutation. We define $E \xrightarrow{\text{def}} \text{let } x = \square \text{ in } E[y, \square, x, \square_{n+1}]$. Then we have $E[v_1, \Gamma] \sim E[e_2, \Delta]$, but $E[v_1, \Gamma] \rightarrow^* E[p', \Gamma]$ and $E[e_2, \Delta] \rightarrow^* E[q', \Delta']$ for some fresh $p', q'$. We therefore have $E[p', \Gamma'] \sim E[q', \Delta']$. We work implicitly up to permutation.

Suppose $\Gamma' \xrightarrow{\text{perm}(\Delta', p)} (\Gamma', e'_1)$ for some $e'_1$. Because $\Gamma' \xrightarrow{\text{perm}(\Delta', p)} (\Gamma', e'_1)$, we know that $\Delta'_1$ is a $\lambda$-abstraction, so we have $(\Delta, e_2) \xrightarrow{\text{perm}(\Delta', p)} (\Delta', e'_2)$ for some $e'_2$. We now prove that $E[e'_1, \Gamma'] \sim E[e'_2, \Delta']$ holds. We define $E' \equiv E \xrightarrow{\text{def}} \text{let } x = \square \text{ in } E[C'_1 \cup C', \square, x, \square_{n+1}]$. Then we have $E'[v_1, \Gamma] \sim E[e_2, \Delta]$, but $E'[v_1, \Gamma] \rightarrow^* E[e'_1, \Gamma]$ and $E'[e_2, \Delta] \rightarrow^* E[e'_2, \Delta']$, hence $E[e'_1, \Gamma'] \sim E[e'_2, \Delta']$ holds. We therefore have $(\Gamma', e'_1) \sim (\Delta', e'_2)$, as wished.

Suppose $\Gamma' \xrightarrow{\text{perm}(\Delta', p)} (\Gamma', e'_1)$ for some $e'_1$. Because $\Gamma' \xrightarrow{\text{perm}(\Delta', p)} (\Gamma', e'_1)$, we know that $\Delta'_1$ is also a continuation, so we have $(\Delta, e_2) \xrightarrow{\text{perm}(\Delta', p)} (\Delta', e'_2)$ for some $e'_2$. We now prove that $E[e'_1, \Gamma'] \sim E[e'_2, \Delta']$ holds. We define $E' \equiv E \xrightarrow{\text{def}} \text{let } x = \square \text{ in } E[C'_1 \cup C', \square, x, \square_{n+1}]$. Then we have $E'[v_1, \Gamma] \sim E[e_2, \Delta]$, but $E'[v_1, \Gamma] \rightarrow^* E[e'_1, \Gamma]$ and $E'[e_2, \Delta] \rightarrow^* E[e'_2, \Delta']$, hence $E[e'_1, \Gamma'] \sim E[e'_2, \Delta']$ holds. We therefore have $(\Gamma', e'_1) \sim (\Delta', e'_2)$, as wished.

\[ \square \]

### B Compatibility Proofs for Section 4

#### Lemma B.1.

- $\text{perm} \sim_4 \text{perm, perm}$.

- $\text{weak} \sim_4 \text{weak, (perm } \cup \text{id)} \circ \text{weak}$.

**Proof.** Same as for Lemmas [A.1] and [A.2]. \[ \square \]

#### Lemma B.2.

- $\text{rctx} \sim \text{weak } \circ \text{perm } \circ (\text{rctx } \cup \text{rctx})$, $\text{weak } \circ \text{perm } \circ (\text{rctx } \cup \text{rctx})$

- $\text{rctx} \sim \text{weak } \circ \text{perm } \circ (\text{rctx } \cup \text{rctx})$, $\text{weak } \circ \text{perm } \circ (\text{rctx } \cup \text{rctx})$

**Proof.** Both cases are proved by mutual induction on the size of the context $C$ or $E$. For $\text{rctx}$, the size of the context is decreasing, while the proof for $\text{rctx}$ uses the induction hypothesis for $\text{rctx}$ with a context of same size.
size. We therefore start with rctx. Let \( \Sigma \) and \( \Theta \) be as defined in \( \Gamma \) and \( \Delta \) so that \( \Gamma \) \( R \) \( \Delta \) and the size of \( \Gamma \) \( R \) \( \Delta \) is easy to check.

Suppose \( \Sigma \xrightarrow{\lambda,i,C_r} (\Gamma, C_r[\Gamma], e_1) \). If \( i = n + k \) where \( (C_r)_k = \square_i \) or \( i = j \leq n \) then we have \( \Sigma \xrightarrow{\lambda,i,C_r} (\Gamma, e_1) \) and \( (\Gamma, C_r[\Gamma], e_1) \) \( S (\Delta, e_2) \). Then we know that \( \Theta \xrightarrow{\lambda,i,C_r} (\Delta, C_r[\Delta], e_2) \), and taking \( E = \square \) we have \( (\Gamma, C_r[\Gamma], e_1) \) \( rctx(S) (\Delta, C_r[\Delta], e_2) \), as wished. If \( i = n + k \) and \( (C_r)_k \neq \square_j \), then \( (C_r)_k \) is of the form \( \lambda x.C \). Therefore \( e_1 = (C_r[G_r]) \) \( [\Gamma] \) and \( (\Delta, C_r[\Delta]) \xrightarrow{\lambda,i,C_r} (\Delta, C_r[\Delta], e_2) \) where \( e_2 = (C_r[G_r]) \) \( [\Gamma] \). Consequently we have \( (\Gamma, C_r[\Gamma], e_1) \) \( rctx(R) (\Delta, C_r[\Delta], e_2) \) which implies \( (\Gamma, C_r[\Gamma], e_1) \) \( rctx(R) (\Delta, C_r[\Delta], e_2) \) since \( R \subseteq S \) and rctx is monotone.

Suppose \( \Sigma \xrightarrow{\#,-,i,j} (\Gamma, C_r[\Gamma]) \). Let \( i_0 = i \) when \( i \leq n \) or \( i_0 = i' \) where \( i = n + k \) and \( (C_r)_k = \square_i \) (there are no other cases). Define \( j_0 \) analogously. Then we know that the transition \( \#,-,i_0,j_0 \) \( \Gamma \) is matched by \( \Delta \), and so \( i \) and \( j \) point to the same prompt in \( \Theta \).

Suppose \( \Sigma \xrightarrow{r,\#,-,i,j} (\Gamma, C_r[\Gamma], \Gamma, E_1, \Gamma, E_2) \). If \( i \) points to \( \Gamma \) (even indirectly, when \( i = n + k \) and \( (C_r)_k = \square_i \)), then the transition comes from \( \Theta \) \( \xrightarrow{r,\#,-,i,j} \) \( (\Gamma, C_r[\Gamma], \Gamma, E_1, \Gamma, E_2) \), and we end up in \( \Sigma \) \( rctx(S) \) (with a similar proof as in the previous case).

We only have to check the case where \( i = n + k \), \( (C_r)_k = \Gamma, E_1, \Gamma, E_2 \) \( \lambda x.C \) \( \Gamma, E_1, \Gamma, E_2 \) \( \Gamma, E_1, \Gamma, E_2 \) \( rctx \) \( \xrightarrow{r,\#,-,i,j} \) \( (\Delta, C_r[\Delta], \Gamma, E_1, \Gamma, E_2) \) \( rctx(R) \) \( (\Delta, C_r[\Delta], \Gamma, E_1, \Gamma, E_2) \) \( \#(\Delta) \) as wished.

Finally, suppose \( \Sigma \xrightarrow{\#,\#,\#,\#} (\Gamma, C_r[\Gamma]) \). We have also \( \Gamma \xrightarrow{\#,\#,\#,\#} (\Gamma, p) \), therefore there exists \( q \) such that \( \#(\Delta, q) \) and \( (\Gamma, p) \) \( S (\Delta, q) \). Because \( \#(\Delta, q) \subseteq \#(\Delta) \) we also have \( \Theta \xrightarrow{\#,\#,\#,\#} (\Delta, C_r[\Delta], q) \), with \( (\Gamma, C_r[\Gamma], p) \) \( rctx(S) (\Delta, C_r[\Delta], q) \), as wished.

We now assume that \( C \) is not a value context; we proceed by case analysis on \( C \).

Suppose \( \Sigma = E[x.C_r] \). Then \( (\Gamma, C_r[\Gamma], E[(\Gamma, x.C_r)] I) \) \( \xrightarrow{(\Gamma, C_r[\Gamma], E[(\Gamma, C_r)] I)} (\Gamma, C_r[\Gamma], E[(\Gamma, C_r)] I) \) \( rctx(R) \) \( (\Delta, C_r[\Delta], q) \) \( rctx(S) \) \( (\Delta, C_r[\Delta], q) \), as wished.

The two resulting terms are in \( rctx(R) \), and therefore also in \( rctx(S) \) because \( R \subseteq S \) and \( rctx \) is monotone. For \( E = E[P, x.C_r] \) and \( E = E[\#, \#, C_r] \), the proof is similar.

Suppose \( C = E[P, x.C_r] \). Then \( (\Gamma, C_r[\Gamma], E[(\Gamma, P, x.C_r)] I) \) \( \xrightarrow{(\Gamma, C_r[\Gamma], E[(\Gamma, C_r)] I)} (\Gamma, C_r[\Gamma], E[(\Gamma, C_r)] I) \) \( rctx(R) \) \( (\Gamma, C_r[\Gamma], E[(\Gamma, C_r)] I) \) \( rctx(S) \) \( (\Delta, C_r[\Delta], q) \), as wished.
with $\Gamma \xrightarrow{\alpha, C, e_1} (\Gamma, e_1)$. Therefore there exists $e_2$ such that $\Delta \xrightarrow{\alpha, C, e_2} (\Delta, e_2)$ and $(\Gamma, e_1) S (\Delta, e_2)$, so we have $(\Delta, C'_\alpha(\Delta), (E[\square, C])|\Delta\rangle) \Rightarrow (\Delta, C'_\alpha(\Delta), E[e_2, \Delta])$ and $(\Gamma, C'_\alpha(\Gamma), E[e_1, \Gamma])$ rectx$(S)$ $(\Delta, C'_\alpha(\Delta), E[e_2, \Delta])$, as wished.

Suppose $C = E[\square, \alpha \triangle C']$. Then

$$(\Gamma, C'_\alpha(\Gamma), (E[\square, \alpha \triangle C'])|\Gamma\rangle) \Rightarrow (\Gamma, C'_\alpha(\Gamma), (E[\ast, |C'])|\Gamma\rangle)$$

$$(\Delta, C'_\alpha(\Delta), (E[\square, \alpha \triangle C'])|\Delta\rangle) \Rightarrow (\Delta, C'_\alpha(\Delta), (E[\ast, |C'])|\Delta\rangle)$$

The two resulting terms are in rectx$(R)$, and therefore also in rectx$(S)$ because $R \subseteq S$ and rectx is monotone.

Suppose $C = E[G_\square, k, C']$, $\Gamma_i = p$ and $(\Gamma, C'_\alpha(\Gamma), (E[G_\square, k, C']|\Gamma)|\Gamma) \Rightarrow (\Gamma, C'_\alpha(\Gamma), e_1)$. If $E$ has the form $E_1[\#_\square, E_2$ where $\Gamma_j = p$ we end up in rectx$(S)$ (the proof is the same as for $C = E[(\lambda x.C') C_\alpha]$, except we use the $\#_\square, E_2$ transition to ensure that the prompts $\Delta_1$ and $\Delta_1$ are the same). Suppose $E = E_1[\ast_1|E_2]$ and $\Gamma_j = "F_1\#_\square, E_2"$ where $\varphi \notin \text{sp}(E_1) \cup \text{sp}(E_2|\Gamma)$). Now we have $e_1 = E_1[F_1|C'|\Gamma\{"F_2|E_2|\Gamma\}'/k\}]|\Gamma\rangle$. Using prompt equality transition, we can ensure that $\Delta_1 = q$ and $q \notin \text{sp}(E_2|\Delta)$ for some prompt $q$. We also have $\Gamma \xrightarrow{\#_\square, E_2} (\Gamma, "F_1\#_\square, E_1"), so we have $\Delta_j = "F_2\#_\square, E_2"$ and $(\Gamma, "F_1\#_\square, E_1") S (\Delta, "F_2\#_\square, E_2")$. Therefore we have $(\Delta, C'_\alpha(\Delta), (E[G_\square, k, C']|\Delta\rangle) \Rightarrow (\Delta, C'_\alpha(\Delta), e_2)$ for $e_2 = E_1[F_1|C'|\Delta\{"F_2|E_2|\Delta\}'/k\}]|\Delta\rangle$. Because we have $E_1[\ast_1 + 1|C'[\ast'_{n+1}|E_2|\Delta]'/k\}]$, finally we have $(\Gamma, C'_\alpha(\Gamma), e_1)$ weak$(\text{weak}(\text{rectx}(S)))$ $(\Delta, C'_\alpha(\Delta), e_2)$ as wished.

Suppose $C = E[G_\square, k, C']$ and $(\Gamma, C'_\alpha(\Gamma), C|\Gamma\rangle) \Rightarrow (\Gamma, C'_\alpha(\Gamma), e_1)$. If $E[C|\Gamma, \Gamma]$ remains stuck, we simply end up in rectx$(S)$. Otherwise, we proceed as in the previous case.

We now do the proof for rectx. Let $\Sigma \text{ def } (\Gamma, C'_\alpha(\Gamma), E[e_1, \Gamma]), S \text{ def } (\Delta, C'_\alpha(\Delta), E[e_2, \Delta])$ so that $\Sigma$ rectx$(R)$ $\Theta$ and $(\Gamma, e_1) R (\Delta, e_2)$.

Suppose $e_1$ is not a normal form. Then $\Sigma \Rightarrow (\Gamma, C'_\alpha(\Gamma), E[e'_1, \Gamma])$ where $(\Gamma, e_1) \Rightarrow (\Gamma, e'_1)$. Hence, there exists $e'_2$ such that $(\Delta, e'_2) \Rightarrow (\Delta, e'_2)$ and $(\Gamma, e'_1) R (\Delta, e'_2)$. So we get $\Theta \Rightarrow (\Delta, C'_\alpha(\Delta), E[e'_2, \Delta])$, with also $(\Gamma, C'_\alpha(\Gamma), E[e'_1, \Gamma], \text{rectx}(S)) (\Delta, C'_\alpha(\Delta), E[e'_2, \Delta])$, as wished.

Now let $\Sigma' \text{ def } (\Gamma, v_1, C'_\alpha(\Gamma), E[v_1, \Gamma]) \Rightarrow (\Gamma, v_1)$, and $\Sigma'' \text{ def } (\Gamma, v_2, C'_\alpha(\Gamma), E[v_2, \Gamma]) \Rightarrow (\Gamma, v_2)$ are the cases for which we want to prove $\Theta'' \Rightarrow \Theta''$.

Let $\Sigma''$ be $\Sigma'$ with the addition of $\Delta_2$ at position $n$. We have $(\Gamma, v_1, C'_\alpha(\Gamma), E[v_1, \Gamma]) \alpha \Rightarrow (\Gamma, v_2, C'_\alpha(\Gamma), E[v_2, \Gamma])$, which means that we also have $E_1[\#_\square, E_2]$, $E_3[\#_\square, E_3]$, and $E_4[\#_\square, E_4]$ rectx$(R)$ $(\Delta, v_2, C'_\alpha(\Delta), E[v_2, \Delta])$, and we can use induction hypothesis on rectx since $\{\#_{n+1}\}$ has the same size as $E$. Let $\alpha'$ be the label $\alpha$ where all indices $i > n$ are shifted by one, and let $\Sigma''$ be $\Sigma'$ with the addition of $\Delta_2$ at position $n$. We have $(\Gamma, v_1, C'_\alpha(\Gamma), E[v_1, \Gamma]) \alpha \Rightarrow (\Gamma, v_2, C'_\alpha(\Gamma), E[v_2, \Gamma])$, and by the induction hypothesis there exists $\varphi''$ such that $(\Delta, v_2, C'_\alpha(\Delta), E[v_2, \Delta]) \Rightarrow \Theta''$ and $\Sigma''(\varphi'' \circ \text{perm}(\text{rectx} \cup \text{rectx}))(\Theta'' \times (\text{rectx} \cup \text{rectx}))$.

Finally, suppose $e_1$ is a control stuck term and $\Sigma \Rightarrow (\Gamma, C'_\alpha(\Gamma), e_1)$. Then we have $(\Gamma, e_1) \xrightarrow{\#_\square, E_2} (\Gamma, C'_\alpha(\Gamma), e_1)$. If no grabbing takes place in that transition, then no grabbing takes place with term $\Theta'' \times (\text{rectx} \cup \text{rectx})$, and we end up
with states in rectx. Otherwise, a grabbing step takes place, either because \( E[C] = E'[\varepsilon_*[C']] \) or because \( E[C] = E'[G_{\varepsilon_*}, k.C'] \) with \( \Gamma_i = p \). We conclude as in the corresponding cases (on C) of the previous proof.

### B.1 Completeness proof

**Proof.** We prove that

\[
\mathcal{R} \overset{\text{def}}{=} \{ (\Gamma, e_1), (\Delta, e_2) \mid \forall E, E[e_1, \Gamma] \sim E[e_2, \Delta] \}
\]

is a bisimulation up to permutation. The proof is the same as in Appendix A.2 except we use value arguments in the \( rctx \) case, and we have an extra transition \( (\Gamma, v_1) \overset{C}{\to} (\Gamma, v_1, \Gamma E_1, \Gamma E_2) \). In that case, the discriminating context is \( E'[\varepsilon_*] \) let \( x = \square \) in let \( y = C_v \triangleleft G_{\varepsilon_*} \cdot x \cdot x \) in let \( z = \mathcal{P}_{x_0} \cdot \#_{x_0} C_v \triangleleft G_{\varepsilon_*} \cdot x_1 \cdot G_{x_0} \cdot x_2 \cdot x_2 \) in \( E[\sqcup \square, x/\square_{n+1}, y/\square_{n+2}] \). The reasoning is otherwise the same as in the other cases involving values.

### C Proofs for Shift and Reset

The proof for the relaxed semantics is a simpler version of the proof for the original semantics, so we only give the proof for the original semantics here.

**Lemma C.1.** Suppose \( \mathcal{R} \to \mathcal{S}, \mathcal{T} \), and \( (\Psi, \Gamma) \mathcal{R} (\Phi, \Delta) \). If \( F[\Psi, \Gamma] \) is pure, then so is \( F[\Phi, \Delta] \).

**Proof.** By induction on \( F \). The base case \( F = \square \), and the induction cases \( F = \mathcal{C}_v F' \), \( F = F' C \) are easy to check. The case \( F = \langle F' \rangle \) is not possible, as \( F[\Psi, \Gamma] \) would not be pure. What is left to check is \( F = \varepsilon_*[F'] \). In that case, \( \Psi, \Gamma \), and \( F'[\Psi, \Gamma] \) are pure. By the induction hypothesis, \( F'[\Phi, \Delta] \) is also pure, and the transition \( (\Psi, \Gamma) \overset{\mathcal{T}}{\to} (\Phi, \Delta) \) is matched by \( (\Phi, \Delta) \overset{\mathcal{T}}{\to} (\Phi, \Delta) \), so \( \Phi, \Delta \) is pure. As a result, \( F[\Phi, \Delta] \) is pure.

**Lemma C.2.**

- \( rectx \overset{\text{weak}}{\Rightarrow} (\text{rectx} \cup \text{rectx}) \overset{\text{weak}}{\Rightarrow} (\text{rectx} \cup \text{rectx}) \)

**Proof.** Both cases are proved by mutual induction on the size of the context \( C \) or \( F \). For \( rectx \), the size of the context is decreasing, while the proof for \( rectx \) uses the induction hypothesis for \( rectx \) with a context of same size. We therefore start with \( rectx \). Let \( \Sigma = (\Psi, F[\Psi, \Gamma], \Gamma, \mathcal{C}_v(\Psi, \Gamma), C[\Psi, \Gamma]) \) and \( \Theta = (\Phi, F[\Phi, \Delta], \Delta, \mathcal{C}_v(\Phi, \Delta), C[\Phi, \Delta]) \) so that \( \Sigma \mathcal{R}(\mathcal{S}) \Theta \) and \( (\Psi, \Gamma) \mathcal{R} (\Phi, \Delta) \).

First, we assume \( C \) is a value context. We write \( n \) for the size of \( \Gamma \), \( m \) for the size of \( \Psi \), and we write \( \mathcal{C}_v(\mathcal{C}_v) \) for \( \mathcal{C}_v \) where for every \( i \geq 1 \) we substitute \( \mathcal{C}_v(i) \) for all holes \( n+i \). The transition \( \overset{\varepsilon_*}{\Rightarrow} \) is easy to check.

- Suppose \( \Lambda_i C_{\varepsilon_*} (\Psi, F[\Psi, \Gamma], \Gamma, \mathcal{C}_v(\Psi, \Gamma), e_1) \). If \( i = n + k \) where \( (\mathcal{C}_v)_k = \square \) or \( i = j \leq n \) then we have \( (\Psi, \Gamma) \overset{\Lambda_j C_{\varepsilon_*}}{\Rightarrow} (\Psi, \Gamma, e_1) \) and therefore \( (\Phi, \Delta) \overset{\Lambda_j C_{\varepsilon_*}}{\Rightarrow} (\Phi, \Delta, e_2) \) and \( (\Psi, \Gamma, e_1) \mathcal{S} (\Phi, \Delta, e_2) \) for some \( e_2 \). Then \( (\Phi, \Delta) \overset{\Lambda_j C_{\varepsilon_*}}{\Rightarrow} (\Phi, F[\Phi, \Delta], \Delta, \mathcal{C}_v(\Phi, \Delta), e_2) \), and with \( F = \square \) we have \( (\Psi, F[\Psi, \Gamma], \Gamma, \mathcal{C}_v(\Psi, \Gamma), e_1) \mathcal{R}(\mathcal{S}) (\Phi, F[\Phi, \Delta], \Delta, \mathcal{C}_v(\Phi, \Delta), e_2) \), as wished.

- Suppose \( i = n + k \) and \( (\mathcal{C}_v)_k \neq \square \), then \( (\mathcal{C}_v)_k \) is of the form \( \lambda x. C \). Therefore \( e_1 = (\mathcal{C}_v(\mathcal{C}_v)/x) \Psi, \Gamma \) and \( e_2 \) is the resulting states are in \( \mathcal{R}(\mathcal{S}) \), and therefore in \( rectx(S) \) (or \( \varepsilon_* \subseteq \mathcal{S} \) and \( rectx \) is monotone). If \( i = m \), then \( (\Psi, \Gamma) \overset{\mathcal{T}}{\Rightarrow} (\Phi, \Delta) \overset{\mathcal{T}}{\Rightarrow} (\Phi, \Delta) \), as wished.

Suppose \( \Sigma \overset{\square_i}{\Rightarrow} \Sigma \). If \( i \leq m \), then the transition comes from \( \Psi \), and can be matched by \( \Phi \). If \( i > m \), then \( F[\Psi, \Gamma] \) is pure for some \( F \), so by Lemma C.1 \( F[\Phi, \Delta] \) is also pure, hence we have \( (\Psi, \Gamma) \overset{\mathcal{T}}{\Rightarrow} (\Phi, \Delta) \), as wished.
Suppose \( \Sigma \xrightarrow{\text{i}} (\Psi, \bar{F}[\Psi, \Gamma], F_1[\langle \Box \rangle], (E_1), \Gamma, \bar{C}_r[\Psi, \Gamma]) \). If \( i \leq m \), then the transition comes from \( \Psi \), and can be matched by \( \Phi \). If \( i > m \), then the transition comes from a term \( F[\Psi, \Gamma] \) for some \( F \). If \( F = F_1[\langle F_2 \rangle] \) so that \( F_2[\Psi, \Gamma] \) is pure, then by Lemma \( [C_{1.1}] \), \( F_2[\Phi, \Delta] \) is also pure, so \( \Theta \) can do the same transition, and the resulting states are in rctx(\( R \)). Otherwise, \( F = F_1[\langle \Psi_j \rangle F_2] \) so that \( F_2[\Psi, \Gamma] \) is pure, and \( \Psi_j \) is not pure (\( j \leq m \)). As before, \( F_2[\Phi, \Delta] \) is also pure. Besides, the transition \( (\Psi, \Gamma) \xrightarrow{\text{i}} (\Psi, F_1[\langle \Box \rangle], (E_1), \Gamma) \) is matched by \( (\Phi, \Delta) \xrightarrow{\text{i}} (\Phi, F_2[\langle \Box \rangle], (E_2), \Delta) \) so that the resulting states are in \( S \). Therefore, \( F_1 = F_1[\langle \Box \rangle], (\Psi, \Gamma), E_1 = E_1'[F_2[\Psi, \Gamma]] \), and \( \Theta \xrightarrow{\text{i}} (\Phi, \bar{F}[\Phi, \Delta], F_2[\langle \Box \rangle], (E_2), \Delta, \bar{C}_r[\Phi, \Delta]) \) with \( F_2 = F_1[F_2[\langle \Box \rangle], (\Psi, \Gamma), E_2 = E_2'[F_2[\Psi, \Gamma]] \) therefore we have

\[
(\Psi, \bar{F}[\Psi, \Gamma], F_1[\langle \Box \rangle], (E_1), \Gamma, \bar{C}_r[\Psi, \Gamma]) \xrightarrow{\text{weak} \( \text{rctx}(S) \)} (\Phi, \bar{F}[\Phi, \Delta], F_2[\langle \Box \rangle], (E_2), \Delta, \bar{C}_r[\Phi, \Delta]),
\]

as wished.

Suppose \( \Sigma \xrightarrow{\text{F}} (\Psi, \bar{F}[\Psi, \Gamma], \Gamma, \bar{C}_r[\Psi, \Gamma], e_1) \). Because \( C \) is a value context, \( C[\Psi, \Gamma] \) cannot be a stuck term, so \( e_1 = F[C[\Psi, \Gamma], (\Psi, \Gamma)] \). Then \( C[\Psi, \Gamma] \) has the same shape and can do the same transition, and the resulting states are in rctx(\( R \)).

Now we suppose \( C \) is not a value context, and we proceed by case analysis on \( C \).

Suppose \( C = F[\tau_i[C_v]] \). We have \( (\Psi, \Gamma) \xrightarrow{\tau_i,C_v} (\Psi, \bar{F}[\Psi, \Gamma], \tau_i[C_v], \Gamma) \), therefore \( (\Phi, \Delta) \xrightarrow{\tau_i,C_v} (\Phi, \bar{F}[\Phi, \Delta], \tau_i[C_v], \Gamma) \) and \( (\Psi, \bar{F}[\Psi, \Gamma], \tau_i[C_v], \Gamma) \xrightarrow{\text{rectx}(R)} (\Phi, \bar{F}[\Phi, \Delta], \Delta, C_r[\Phi, \Delta], F[e_2, \Phi, \Delta]) \). But the size of \( F \) is strictly smaller then the size of \( C \), so we conclude using the induction hypothesis.

Suppose \( C = F[(\lambda x. C') C_v] \). Then

\[
\Sigma \xrightarrow{\text{C_v}} (\Psi, \bar{F}[\Psi, \Gamma], \Gamma, C_r[\Psi, \Gamma], (\bar{F}(C'[C_v/x]))[\Psi, \Gamma]),
\]

\[
\Theta \xrightarrow{\text{C_v}} (\Phi, \bar{F}[\Phi, \Delta], \Delta, C_r[\Phi, \Delta], (\bar{F}(C'[C_v/x]))[\Phi, \Delta]),
\]

the two resulting terms are in rctx(\( R \)), and therefore also in rctx(\( S \)). The proof is similar for \( C = F[(C' \Gamma)] \).

Suppose \( C = F[S_k. C'] \) so that \( C[\Gamma, \Psi] \) is not stuck. If \( F = F'[\langle F'' \rangle] \), then it is also the case of \( F'[\Phi, \Delta] \) by Lemma \( [C_{1.1}] \), \( \Sigma \) and \( \Theta \) can do a capture, and the resulting states are in rctx(\( R \)).

Next, suppose \( F = F'[\langle [F'' \rangle \rangle] \) so that \( F'[\Psi, \Gamma] \) is a pure context, and \( F'' \) is not pure. Then \( F''[\Phi, \Delta] \) is also pure by Lemma \( [C_{1.1}] \).

Besides, \( (\Psi, \Gamma) \xrightarrow{\Box,i} (\Psi, F_1[\langle \Box \rangle], (E_1), \Gamma) \) so that \( F_1 = F_1[\langle F_2 \rangle] \), so there exists \( F_2 \), \( E_2 \) such that \( (\Phi, \Delta) \xrightarrow{\Box,i} (\Phi, F_2[\langle \Box \rangle], (E_2), \Delta) \), \( F_1 = F_2[\langle E_2 \rangle] \) and \( (\Psi, F_1[\langle \Box \rangle], (E_1), \Gamma) \xrightarrow{\text{S}} (\Phi, F_2[\langle \Box \rangle], (E_2), \Delta) \).

Consequently, we have

\[
\Sigma \xrightarrow{\text{i}} (\Psi, \bar{F}[\Psi, \Gamma], \Gamma, C_r[\Psi, \Gamma], F'[F_1[\langle C'[\Psi, \Gamma][\lambda x. (E_1[F''[x, \Psi, \Gamma]])/k \rangle]]], \Psi, \Gamma))
\]

\[
\Theta \xrightarrow{\text{i}} (\Phi, \bar{F}[\Phi, \Delta], \Delta, C_r[\Phi, \Delta], F'[F_1[\langle C'[\Phi, \Delta][\lambda x. (E_1[F''[x, \Phi, \Delta]])/k \rangle]]], \Phi, \Delta))
\]

The resulting terms are in weak(\( \text{rctx}(S) \)), by taking \( F'[\tau_{m+1}[C'[\lambda x. \cdot [F''[x]/k \rangle]]] \) as a common context.

Suppose \( C = F[\Box, C_v] \). Then \( \Sigma \xrightarrow{\text{i}} (\Psi, \bar{F}[\Psi, \Gamma], \Gamma, C_r[\Psi, \Gamma], F[e_1, \Psi, \Gamma]) \) with \( (\Psi, \Gamma) \xrightarrow{\lambda_i,C_v} (\Psi, e_1, \Gamma) \). Therefore there exists \( e_2 \) such that \( (\Phi, \Delta) \xrightarrow{\lambda_i,C_v} (\Phi, e_2, \Delta) \) and \( (\Psi, e_1, \Gamma) \xrightarrow{\text{S}} (\Phi, \Delta, e_2) \), so

\[
\Theta \xrightarrow{\text{i}} (\Phi, \bar{F}[\Phi, \Delta], \Delta, C_r[\Phi, \Delta], F[e_2, \Phi, \Delta])
\]

with

\[
(\Psi, \bar{F}[\Psi, \Gamma], \Gamma, C_r[\Psi, \Gamma], F[e_1, \Psi, \Gamma]) \xrightarrow{\text{rectx}(S)} (\Phi, \bar{F}[\Phi, \Delta], \Delta, C_r[\Phi, \Delta], F[e_2, \Phi, \Delta]),
\]

as wished.
Suppose $\Sigma \xrightarrow{e} (\Gamma, \overrightarrow{F[\Psi, \Gamma]}, \overrightarrow{C}_n[\Psi, \Gamma], e_1)$. Then depending on $C$, either $C[\Psi, \Gamma]$ is stuck, and $e_1$ is the result of the capture, or $e_1 = F[C[\Psi, \Gamma], \Psi, \Gamma]$. Then $C[\Phi, \Delta]$ has the same shape and can do the same transition, and the resulting terms are in $\text{rectx}(R)$.

For $\text{rectx}$, let $(\Psi, \Gamma, e_1) R (\Phi, \Delta, e_2)$

$$\Sigma \equiv (\Psi, \overrightarrow{F[\Psi, \Gamma]}, \Gamma, \overrightarrow{C}_n[\Psi, \Gamma], F[e_1, \Psi, \Gamma]),$$

and

$$\Theta \equiv (\Phi, \overrightarrow{F[\Phi, \Delta]}, \Delta, \overrightarrow{C}_n[\Phi, \Delta], F[e_2, \Phi, \Delta]).$$

If $e_1$ is not a normal form, we have two possibilities. Suppose $\Sigma \xrightarrow{e} (\Psi, \overrightarrow{F[\Psi, \Gamma]}, \Gamma, \overrightarrow{C}_n[\Psi, \Gamma], F[e'_1, \Psi, \Gamma])$ with $(\Psi, \Gamma, e_1) \xrightarrow{e} (\Psi, \Gamma, e'_1)$. Then there exists $e'_2$ such that $(\Phi, \Delta, e_2) \xrightarrow{\alpha} (\Phi, \Delta, e'_2)$ and $(\Psi, \Gamma, e'_1) S (\Phi, \Delta, e'_2)$. Then we have $\Theta \equiv (\Phi, \overrightarrow{F[\Phi, \Delta]}, \Delta, \overrightarrow{C}_n[\Phi, \Delta], F[e'_2, \Phi, \Delta])$, and the resulting states are in $\text{rectx}(S)$, as wished. Otherwise $\Sigma \xrightarrow{e} (\Psi, \overrightarrow{F[\Phi, \Delta]}, \Gamma, \overrightarrow{C}_n[\Psi, \Gamma], F'[F[e_1, \Psi, \Gamma], \Psi, \Gamma])$, then $F[e_2, \Phi, \Delta]$ can do the same transition, and the resulting states are in $\text{rectx}(R)$.

Suppose $e_1 = v_1$ and $\Sigma \xrightarrow{e} \Sigma'$. Because $\Psi, \Gamma, v_1) \xrightarrow{e} (\Psi, \Gamma, v_1), there exists $v_2$ such that $(\Phi, \Delta, e_2) \xrightarrow{\alpha} (\Phi, \Delta, v_2)$ and $(\Psi, \Gamma, v_1) R (\Phi, \Delta, v_2)$. But then $F[v_1, \Psi, \Gamma] = (F'[\overrightarrow{\square_{n+1}}][\Psi, \Gamma, v_1])$ and also $F[v_2, \Phi, \Delta] = (F'[\overrightarrow{\square_{n+1}}][\Phi, \Delta, v_2])$, which implies

$$(\Psi, \overrightarrow{F[\Psi, \Gamma]}, \Gamma, v_1, \overrightarrow{C}_n[\Psi, \Gamma], F[v_1, \Psi, \Gamma]) \xrightarrow{\text{rectx}(R)} (\Phi, \overrightarrow{F[\Phi, \Delta]}, \Delta, v_2, \overrightarrow{C}_n[\Phi, \Delta], F[v_2, \Phi, \Delta]),$$

and we can use the induction hypothesis on $\text{rectx}$ since $(F'[\overrightarrow{\square_{n+1}}])$ has the same size as $F$. Let $\alpha'$ be the label $\alpha$ where all indices $i > n$ are shifted by one, and let $\Sigma''$ be $\Sigma'$ with we add $v_1$ at position $n$. We have $(\Psi, \overrightarrow{F[\Psi, \Gamma]}, \Gamma, v_1, \overrightarrow{C}_n[\Psi, \Gamma], F[v_1, \Psi, \Gamma]) \xrightarrow{\alpha'} \Sigma''$ and by the induction hypothesis there exists $\Theta''$ such that $(\Phi, \Delta, v_2, \overrightarrow{C}_n[\Phi, \Delta], F[v_2, \Phi, \Delta]) \xrightarrow{\alpha''} \Theta''$ and $\Sigma''(\text{weak}\circ(\text{rectx}\cup\text{rectx}))\Theta''$ where $\text{T}$ is $R$ or $S$ depending if $\alpha$ is passive or active. It is easy to see that $\Theta''$ has $v_2$ on the $n$-th position, so let $\Theta'$ be $\Theta''$ where the $n$-th element of the state is removed. We have $\Theta \equiv \Theta'$ and $\Sigma'(\text{weak}\circ\text{weak}\circ(\text{rectx}\cup\text{rectx}))\Theta'$ as wished.

Suppose $e_1$ and is a stuck term, and $\Sigma \xrightarrow{e_1} (\Psi, \overrightarrow{F[\Psi, \Gamma]}, \Gamma, \overrightarrow{C}_n[\Psi, \Gamma], e'_1)$. Then $(\Psi, \Gamma, e_1) \overrightarrow{F[\overrightarrow{\square}, e'_1][\Psi, \Gamma]} (\Psi, \Gamma, e'_1), which is matched by $(\Phi, \Psi, e_2) \xrightarrow{\text{rectx}} (\Phi, \Psi, e'_2)$ with $(\Psi, \Gamma, e'_1) S (\Phi, \Psi, e'_2)$. Then $\Theta \equiv (\Psi, \overrightarrow{F[\Phi, \Delta]}, \Delta, \overrightarrow{C}_n[\Phi, \Delta], e'_2)$, and the resulting states are in $\text{rectx}(S)$, as wished.

Suppose $e_1$ and is a stuck term, and $\Sigma \xrightarrow{e_1} (\Psi, \overrightarrow{F[\Psi, \Gamma]}, \Gamma, \overrightarrow{C}_n[\Psi, \Gamma], e'_1). Then (\Psi, \Gamma, e_1) \overrightarrow{F[\overrightarrow{\square}, e'_1][\Psi, \Gamma]} (\Psi, \Gamma, e'_1), which is matched by $(\Phi, \Psi, e_2) \xrightarrow{\text{rectx}} (\Phi, \Psi, e'_2)$ with $(\Psi, \Gamma, e'_1) S (\Phi, \Psi, e'_2)$. Then $\Theta \equiv F'(\Phi, \overrightarrow{F[\Phi, \Delta]}, \Delta, \overrightarrow{C}_n[\Phi, \Delta], e'_2)$, and the resulting states are in $\text{rectx}(S)$, as wished.
