A simplified spectrometer based on a fast digital oscilloscope for the measurement of high energy $\gamma$-rays

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Abstract

A simplified digital spectrometer for the study of $\gamma$-rays with energies up to $\sim 100$ MeV is presented and tested. The spectrometer is only consisted of a fast digital oscilloscope and three scintillation detectors which can work in single or in coincidence modes: two BGO-detectors comprising $\Omega \sim 7.62 \times 7.62$ cm BGO-crystals and one plastic detector which includes an organic polystyrene-based scintillator. The basic properties of the spectrometer (energy resolution, time resolution, $\gamma$-rays detection efficiency) were studied exhaustively also using a Geant4-based Monte-Carlo simulation. Several numerical algorithms for processing of waveforms in offline mode were proposed and tested to perform digital timing, pulse area measurement and processing of pile-up events without rejection. As a result, the spectrometer demonstrated $\sim 10\%$ better energy resolution than was obtained by a common 10-bit CAMAC ADC with the same detectors. And the developed algorithm based on the pulse shape analysis for processing of pile-up events showed high efficiency under severe conditions (the portion of pile-ups contained $\sim 30\%$). The measured maximum counting rate of the spectrometer was $1.8 \times 10^5$ waveforms/sec.

Keywords: Digital spectrometer, Digital oscilloscope, High energy $\gamma$-rays, Pile-up events, Geant4 simulation

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1. Introduction

The study of energy and angular spectra of high energy $\gamma$-rays emitted in the spontaneous fission of heavy nuclei remains one of the most attractive ways to create a complete picture of the evolution of the fissioning system (emission of prescission $\gamma$-rays\cite{1}, excitation of giant dipole resonances in fission fragments\cite{2,3}, and to search for exotic radioactivity of heavy nuclei\cite{4,5}). While the emission process of $\gamma$-rays and neutrons with energies $E_{\gamma} \leq 10 \ldots 20$ MeV has been studied well enough, the nature of $\gamma$-rays with energies $E_{\gamma} > 20$ MeV accompanying the spontaneous fission of heavy nuclei should be clarified. Actually, Kasagi et al.\cite{5} reported the emission of high energy $\gamma$-rays with energies up to 160 MeV from the spontaneous fission of $^{252}$Cf. Similar results were obtained by Pandit et al.\cite{6} up to 100 MeV and by Ploeg et al.\cite{7} up to 40 MeV. The measured value of $\gamma$-ray emission probability at 40 MeV was $\sim 10^{-7}$ photon/(MeV·fission) and at 160 MeV was $\sim 10^{-8}$ photon/(MeV·fission). These results are in contradiction with those were obtained by other three research groups: Pokotilovsky\cite{8} established upper limits of $6 \times 10^{-9}$ and $1 \times 10^{-9}$ photon/(MeV·fission) at $E_{\gamma} = 40$ and 100 MeV respectively, and Luke et al.\cite{9} and Varlachev et al.\cite{10} established upper limits of $1.8 \times 10^{-6}$ and $1.2 \times 10^{-10}$ photon per fission for the integrated yield of $\gamma$-rays with energies $E_{\gamma} > 30$ MeV and $E_{\gamma} > 38$ MeV respectively.

In these experiments large complex setups were used. For example, in the paper of Kasagi et al.\cite{5} high energy $\gamma$-rays were detected by a seven-element BaF$_2$ array (each element had a size of $37 \text{cm}^2 \times 20 \text{cm}$), which was controlled by analog CAMAC electronics. In the other experiments efforts inclined mostly to construct setups using large volume NaI and BaF$_2$ detectors with an active anticoincidence shield\cite{6,7} or using multidetector arrays\cite{8,9}, but application of analog electronics for data acquisition and data processing continued. To analyse the reasons why the experimental groups\cite{5,6} obtained so different results, we note here the crucial problems of the experimental study of this phenomenon: such rare nuclear events occur on the probability level of $\sim 10^{-7}$ photon/(MeV·fission), and results are strongly influenced by cosmic background and the pile-up effect. We suggest the analog apparatus has to be changed by the digital one to move on. Rapid development of fast digital oscilloscopes and appearance of new scintillation materials can really improve and simplify the experimental setup. All modules of the analog electronics can be replaced by only one fast digital storage oscilloscope and BGO-scintillators with smaller sizes can be used instead of large volume NaI and BaF$_2$ crystals.

In this paper the detailed description of the $\gamma$-ray spectrometer based on a fast digital oscilloscope is presented.
Fig. 1: Schematic diagram of the spectrometer for the measurement of high energy γ-rays. Digital oscilloscope: Tektronix TDS 7704B (4 inputs, 7 GHz bandwidth, 20 GS/s max sampling rate). PMT: Photonis XP4312 photomultiplier tube (risetime of 2.1 ns).

together with numerical algorithms for timing, pulse area measurement and processing of pile-up events without rejection. This spectrometer was used to study high energy γ-rays emission accompanying the spontaneous fission of heavy nuclei [11, 12]. Application of a fast digital oscilloscope simplifies the setup greatly and achieves much better performance over the analog apparatus in the case of long time experiments. In addition, new numerical algorithm for processing of pile-up events without rejection was successfully tested, and calibration of the spectrometer up to ~100 MeV with results of the time-of-flight method implementation to distinguish γ-rays and neutrons are presented.

2. Setup and software

Fig. 1 shows a schematic diagram of the spectrometer, which consists of two BGO-detectors, one plastic detector and a fast digital storage oscilloscope Tektronix TDS 7704B (4 channel inputs, 7 GHz bandwidth, 20 GS/s maximum sampling rate, 8-bit ADC). The BGO-detectors were composed of 7.62 × 7.62 cm BGO crystals coupled with Photonis XP 4312 photomultiplier tubes (PMT). The plastic detector was composed of a polystyrene-based scintillator with a size of 6 × 2 cm and Photonis XP 4312 PMT. The detectors were attached to rails, which determined angles between the BGO-detectors and the plastic detector. The values of the angles were equal to 180° and 90° (Fig. 1). A radioactive source (252Cf, PuBe and so on) was placed at a distance of 10 cm from the BGO-detectors and at 50 cm from the plastic detector.

Anode pulses of the PMTs were sent directly to the inputs of the digital oscilloscope, where continuous output signals coming from the detectors were digitized into discrete waveforms and stored in the oscilloscope memory after triggering condition was satisfied. Later the waveforms were saved to the oscilloscope’s hard disk and were transferred to a PC through a LAN interface, where they were processed by numerical algorithms in offline mode. Time duration of the waveforms was set to 2 μs, which was enough to analyse the shape of BGO-pulses (the scintillation primary decay time of a BGO crystal is ≈ 300 ns). The sampling time interval was chosen to 0.2 ns (10⁴ sampling points per waveform).

All operations of the digital oscilloscope (waveforms acquisition, data acquisition, oscilloscope parameters setup and others) were controlled by special software written in C++ using a Plug&Play oscilloscope driver. The application connected to the oscilloscope by a TekVisa interface and could perform the following operations:

- to collect and to save pulses waveforms to a hard disk;
- to save trigger time for each detected pulse (this is needed for time series analysis);
- to measure a counting rate on each channel;
- to reset parameters of the oscilloscope and to save them to a file;
- to input, to save and to load an order of operations to perform.

Before measurements the oscilloscope was set up to required states in which the oscilloscope will perform operations in the future. These states of the oscilloscope were saved to files. Later a sequence of operations was inputted in the application, so that the oscilloscope could load the desired states in time. After the application was started the spectrometer was needed nobody to control. This method allowed us to conduct experiments without any human control for up to 4 months with periodic pauses for calibration of the spectrometer.

High energy γ-rays could be detected in two ways: in single mode or in coincidences with low energy γ-rays and neutrons, which were detected by the plastic detector. Low energy γ-rays and neutrons were clearly distinguished by the time-of-flight histogram constructed from the time-mark differences between the input waveforms from the plastic detector and any of the BGO-detectors.

2.1. Timing analysis algorithm

In this paper the aim of timing analysis was to acquire the “arrival times” of detected pulses, which were used for pulse area measurements and to distinguish γ-rays from neutrons by the time of flight. In Ref. [13] it was demonstrated that the constant fraction timing method is the best one, which achieves the highest time resolution. According to this method the time-mark is placed on the leading edge of a pulse at the certain constant fraction level of its full amplitude. The level of 1/3 was chosen in this work (see Fig. 2).

Timing analysis included smoothing of the pulses and search for places for the time-marks on the fronts of the
smoothed pulses (see Fig. 2). The smoothing was performed by a convolution of the pulses with a Gaussian function. A parameter $\sigma_1 = 30$ ns was chosen for the amplitude measurements and $\sigma_2 = 2$ ns for the time-mark place searches (a Gaussian function with the parameter value $\sigma_1$ was a good approximation of the front of a BGO-detector pulse, whereas smoothing of the pulses using the parameter value $\sigma_2$ showed the best time resolution). A source of $^{252}$Cf with an activity of $3.6 \times 10^5$ fission/sec was used to test the algorithm. The time-difference spectrum of $\gamma$- and neutron-$\gamma$ coincidences from the $^{252}$Cf source is presented in Fig. 3. The time resolution of the spectrometer was 2.2 ns (the risetime of PMT was 2.1 ns). Is was measured as full-width at half-maximum (FWHM) of the $\gamma$-peak, which was approximated by a Gaussian function. The bump on the left side of the $\gamma$-peak corresponds to events when the BGO-detector registered a neutron and the plastic detector registered a $\gamma$-quantum.

2.2. Pulse area measurement algorithms

The simplest method to measure $\gamma$-ray energy is to calculate area under a pulse within a fix integration time window. It is convenient to dispose this time window relative to the time-mark of a pulse. The boundaries of the integration time window was chosen so that the BGO-detectors achieved the best energy resolution for standard $\gamma$-ray sources: $^{137}$Cs, $^{60}$Co and PuBe. The best value of the energy resolution was obtained using the time window $-50 \ldots 900$ ns relative to the time-mark, which corresponds to the “0 ns” mark. For the plastic detector the time window $-8 \ldots 30$ ns was chosen relative to the time-mark to capture a pulse completely.

Another approach to pulse area measurement is to use the model description of the pulse shape of inorganic scintillators consisting of the sum of three exponents: the first exponent describes the front of a pulse, the other two — “fast” and “slow” components of scintillation light emission, which describe the tail of a pulse:

$$s(t) = A_1 \cdot e^{-\frac{t}{\tau_1}} + A_2 \cdot e^{-\frac{t}{\tau_2}} - (A_1 + A_2) \cdot e^{-\frac{t}{\tau_{\text{front}}}}$$  \hspace{0.5cm} (1)

where $A_1$ and $A_2$ — the relative magnitudes of the fast and slow components; $\tau_{\text{front}}$ — the pulse risetime; $\tau_1$ and $\tau_2$ — the fast and slow decay time constants. The values of $A_i$ and $\tau_i$ can be found by approximation of the pulse shapes. Hence, a pulse area equals to the integral of function from Eq. (1) from 0 to $+\infty$:

$$E(t) = A_1 \cdot (\tau_1 - \tau_{\text{front}}) + A_2 \cdot (\tau_2 - \tau_{\text{front}})$$  \hspace{0.5cm} (2)

This method requires much more calculation time than the first one and shows worse energy resolution on standard $\gamma$-ray sources. Nevertheless, the model of the shape of a BGO pulse is useful if pile-up events occur. In this case there is a high probability that more than one pulse is found within the integration time window, so the pulse area measurement cannot be done. To narrow the integration time window pulses were smoothed as it was described in paragraph 2.1 (the parameter value $\sigma_1$ was used). The energy resolution of the BGO-detectors on the 4.43 MeV $\gamma$-line from a PuBe source was $\approx 8\%$ using the integration time window $0 \ldots 300$ ns relative to the time-mark and $\approx 9\%$ using the $0 \ldots 200$ ns one.

2.3. Pile-ups processing algorithm

The study of high energy $\gamma$-rays emission accompanying the spontaneous fission of heavy nuclei requires processing of pile-up events. There are two reasons for this: i) it is important to prove that pulses corresponding to high energy $\gamma$-rays are not overlapped by low energy $\gamma$-quanta; ii) rejection of pile-up events reduces the measured probability...
of γ-rays emission. So, the use of fast signal digitization coupled with numerical processing of waveforms can solve this problem.

An example of a numerical algorithm for processing of pile-up events was described in Ref. [14]. The pulses were fitted by means of the Levenberg–Marquardt method with six free parameters to reconstruct the shapes of pulses overlapped in pile-ups. Once the first pulse was reconstructed using Eq. (1), it was subtracted from the original pulse and so on. The shape of scintillation pulses in Ref. [12] depended on whether a neutron or a γ-quantum was detected. In this paper we present a new algorithm for processing of pile-ups. As BGO scintillator has one primary decay time constant τ = 300 ns (A_{60 ns}/A_{300 ns} ∼ 0.1 from Ref. [12]) and considering only the pulse tail, Eq. (1) can be reduced to a very short form with only one free parameter A:

\[ E(t) = A \cdot e^{-\frac{t}{\tau}} \]  

(3)

where A — the pulse amplitude; τ — the primary decay time constant. Hence, the non-linear curve-fitting problem originated from Eq. (1) does not need to be solved what gives greater computational speed of the algorithm. The algorithm puts the time-marks and measures the pulse area if the time difference between the arrival times for every next two pulses in a waveform exceeds 300 ns (to measure the pulse area) and the contribution to the current pulse area from the previous pulses is less than 20% (to apply the algorithm of timing analysis). The algorithm consisted of the following steps:

- The waveform smoothing as it was described in paragraph 2;
- Search for the number of pulses and their places in a waveform using two user-specified thresholds — the second derivative threshold U'' and the deviation threshold U_{exp};
- Application of the foregoing algorithms to put the time-marks and to measure area of the found pulses;
- Correction of pulse area to the contribution from the previous pulses.

Double numerical differentiation of a waveform was used to find the first pulse so that the second derivative exceeded the threshold U''. This threshold determines the minimum pulse amplitude (area) that can be recognized. So, the tails of the previous pulses can be found, what gives greater accuracy in the pulse baseline measurement. On the next step an exponent with the decay time constant τ from Eq. (3) was drawn from the amplitude of the smoothed pulse. A pile-up event was registered when one or some of calculated deviations from local maximums of the smoothed pulse to the exponent (red crosses in Fig. 3) exceeded the value of the threshold U_{exp}. A new exponent was drawn from the amplitude of the found pulse and so on. The value of U_{exp} determines the minimum area of an overlapped pulse, which can be recognized by this algorithm. Finally, the contribution to the current pulse area from the previous pulses was calculated as follows:

\[ E^* = K \cdot (e^{-\frac{t_2}{\tau}} - e^{-\frac{t_1}{\tau}}) \]  

(4)

where \( E^* \) — the area contribution from a previous pulse, \( K = E_{i-1}/(1 - e^{-1}) \) — calibration coefficient, \( E_{i-1} \) — the area value of the previous pulse measured within the integration time window 0…300 ns for the smoothed pulse. The points \( t_2 \) and \( t_1 \) are the boundaries of the integration time window for a current \( i \)-th pulse. If a current pulse was preceded by several pulses, only the area of the last one was measured, because the previous pulses had already influenced on it.

In the plastic detector pile-up events were unlikely, because pulses coming from the plastic detector had short time duration (~ 30 ns) and a distance from the detector to a source was 50 cm. So only the second derivative threshold U'' was used to find the number of pulses in waveforms and all found maximums of second derivative above the threshold are considered belong to independent pulses.

3. Results and discussion

3.1. Calibration and energy resolution of the BGO-detectors, \( E_\gamma < 5 \) MeV

The BGO-detectors were calibrated using laboratory standard low energy \( E_\gamma < 5 \) MeV γ-ray sources: \(^{137}\)Cs, \(^{60}\)Co and \(^{238}\)Pu—\(^{9}\)Be. Its spectra are presented in Fig. 8. Two peaks in the measured energy spectrum of a PuBe source were used for calibration — the total absorption peak (4.43 MeV γ-line) and the single escape peak (3.92 MeV). The values of the obtained energy resolution
of the BGO-detectors were 15%, 11% and 6.8% for a $^{137}$Cs, a $^{60}$Co and a $^{238}$Pu–$^{9}$Be sources, respectively. The energy resolution was plotted in Fig.6 as a function of $1/\sqrt{E_\gamma}$. A straight line passing through the origin is fitted to the points.

Also the energy resolution value of the BGO-detectors was measured using a 10-bit CAMAC ADC. The measured energy spectra of a $^{60}$Co and a $^{238}$Pu–$^{9}$Be sources obtained by the CAMAC apparatus are presented in Fig.7. The energy resolution of the BGO-detectors was 13% and 7.4% for a $^{60}$Co and a PuBe sources respectively.

In the method based on the application of a fast digital oscilloscope the pulse area measurement compensates the worse amplitude resolution by means of a high sampling time discrimination rate. A 10-bit ADC selects the amplitude value by division to the number of ADC-channels $N_{\text{Amp}} = 10^{10}$ and a digital oscilloscope with an 8-bit ADC and $10^4$ sampling points per waveform selects the pulse area by division on the number of elementary cells $N_{\text{Amp}} \times N_T = 10^8 \times 10^4 = 10^{12}$. That is the reason why the spectrometer based on a fast digital oscilloscope with an 8-bit ADC showed a $\sim 10\%$ advantage in the energy resolution over the analog apparatus using a 10-bit ADC with the same detectors and at the same distance from the detector to a source. Another advantage of the digital processing method is an opportunity to process the pulse shapes many times with the use of different numerical algorithms and to develop optimal ones.

### 3.2. Calibration of the BGO-detectors by cosmic muons

In the energy range $E_\gamma > 5$ MeV the BGO-detectors were calibrated by energy losses from cosmic muons in the BGO-crystals. The BGO-detector response to muons is approximately equal to that to $\gamma$-rays (in Ref. [16] it was shown that calibration constants $C_\epsilon$ and $C_\mu$, defined as the ratio between the energy $E$ released into a crystal and the corresponding measured electric signal $A$, are approximately equal and $(C_\epsilon - C_\mu)/C_\mu \approx 1 \ldots 2\%$). BGO-crystal was placed vertically to detect muons passing through the scintillator along its axis in coincidences with the plastic detector, which was placed above the BGO-detector. The measured energy spectrum of cosmic rays is shown in Fig.8 where the peak is corresponded to energy losses from cosmic muons while the exponent tail is thought belong to cosmic $\gamma$-rays, because an anticoincidence shield was not used. The value of muon energy losses in the BGO-crystal was calculated using a Monte-Carlo simulation and was equal to $E_\mu \approx 68$ MeV.

The energy calibration curve for the BGO-detector is presented in Fig.9. The fitting of the experimental points by a straight line was done up to 70 MeV. To test the linearity of the calibration curve in the energy range $E_\gamma > 70$ MeV a “long” $\approx 4 \times 14.1$ cm BGO-crystal was used. This crystal was placed vertically and horizontally so that muons passed different thickness of the BGO crystal along and across its axis. Monte-Carlo simulations showed that
Fig. 8: The energy spectrum of cosmic rays measured by the BGO-detector. The peak is corresponded to energy losses of cosmic muons. Exponent fits the falling part of the spectrum, which is thought not belong to muons.

Fig. 9: The energy calibration curve for the BGO-detector obtained with standard $\gamma$-ray sources and cosmic muons. Straight line fit to the low energy points (inset) is extrapolated up to 70 MeV.

Fig. 10: The energy calibration curve for the “long” BGO-crystal obtained with a PuBe source and cosmic muons.

Fig. 11: The response functions of the BGO-detector to $\gamma$-rays calculated using Geant4-based Monte-Carlo simulations. A distance from the detector to a point source was 10 cm.

Fig. 12: The response functions of the BGO-detector to $\gamma$-rays with energy $E_\gamma = 100$ MeV calculated using Geant4-based Monte-Carlo simulations for different distances from the BGO-detector to a point source.

in the case of vertical oriented position the maximum of the muon peak is corresponded to $E_\gamma \approx 128$ MeV of energy loss in the BGO crystal and in the case of horizontal oriented position to $E_\gamma \approx 33$ MeV.

The energy calibration curve for the “long” BGO-crystal is presented in Fig[10] where straight line fit passing through the origin was plotted across the following three points: $E_\gamma = 4.43$ MeV from a PuBe source, $E_\gamma = 33$ and 128 MeV using cosmic muons at vertical and horizontal oriented positions of the detector. The calibration curve was found to be linear up to $\approx 130$ MeV within the measurement errors.

3.3. Response function investigation

A Monte-Carlo simulation was used to investigate the response function of the BGO-detectors to $\gamma$-rays. The
calculated response functions to the γ-ray energies $E_\gamma = 10, 20, 50$ and 100 MeV are presented in Fig.11. A distance between the leading edge of the BGO crystal and a point γ-ray source was 10 cm. For each value of $E_\gamma$ the same number of emitted γ-rays were generated. In Fig.11 it is shown that the total absorption peak (TAP) decreases with the increasing of $E_\gamma$. The ratio of the number of events in the TAP to the total number of detected events was equal to 25.6%, 9.8%, 0.6% and 0.02% for $E_\gamma = 10, 20, 50$ and 100 MeV respectively. So, we suggest that the energy $E_\gamma$ equal to one hundred MeV will be an upper limit for this type of γ-spectrometer.

At second, the dependence of the response function on γ-rays with fixed energy $E_\gamma = 100$ MeV at different distances from the leading edge of the BGO crystal to a point γ-ray source was investigated. The calculated response functions for three values of distance (10, 20 and 50 cm) are shown in Fig.12. The influence of edge effects (incomplete γ-rays absorption due to emission of secondary γ-rays and electrons outside the detector) on the shape of the response function is clear.

Also it was shown using a Geant4-based Monte-Carlo simulation that high energy γ-rays detection efficiency of a $\varnothing 7.62 \times 7.62$ cm BGO scintillator is approximately equal to the one for a $\varnothing 38 \times 22$ cm NaI scintillator from Ref. [9]. Therefore, the ratio of the maximum cross-sectional area of the NaI crystal to the BGO one will be $\sim 10$, so the contribution of cosmic ray events will be $\sim 10$ times less for the BGO-crystal.

3.4. Testing of pile-ups processing

The algorithm for processing of pile-ups which was mentioned above in paragraph 2.3 (called the “original” algorithm) was tested using one BGO-detector and a PuBe source with an activity of $4.7 \times 10^6$ neutron/sec. The PuBe source was placed at eight different distances $d$ (from 5 to 70 cm) from the detector. $3 \times 10^4$ waveforms were collected for each distance to test efficiency of the “original” algorithm. The obtained experimental data were also processed by the “simplified” algorithm which found only one pulse with maximum amplitude in each waveform. The comparison of the data processing results for the PuBe energy spectrum is presented in Fig.13 for two values $d = 5$ and 70 cm.

Both algorithms demonstrated similar results at $d = 70$ cm. At $d = 5$ cm the total absorption peak of the γ-spectrum contained $32 \pm 1\%$ greater events in the case of processing by the “original” algorithm. A theoretical estimate of the overlapped pulses portion is the same value (31%). For $d = 70$ cm a theoretical estimate is $0.05\%$ portion of pile-ups that is in agreement with the experimental result ($0.6 \pm 0.7\%$). So, the “original” algorithm was successfully tested under a counting rate up to $1.2 \times 10^5$ waveforms/sec for the BGO-detector (measured at $d = 5$ cm) and the portion of pile-up events more than 30%.

The maximum counting rate of the oscilloscope with the used-specified setup (the horizontal time window duration 2 μs, $10^4$ points per waveform) was measured to be $1.8 \times 10^5$ waveforms/sec. The measurements were performed using a digital functional generator Tektronix AFG 3102, which sent a rectangular pulse train with a 1% duty cycle to the oscilloscope input.

4. Conclusion

A complete digital spectrometer based on a fast digital oscilloscope was developed and tested together with numerical algorithms for processing the shapes of pulses coming in coincidences from two BGO- and one plastic scintillation detectors to distinguish low energy neutrons and γ-rays by the time-of-flight method. The time resolution of the spectrometer was 2.2 ns. Calibration of the BGO-detectors was performed using standard γ-ray sources and cosmic muons. The response function of the BGO-detectors was investigated using a Geant4-based Monte-Carlo simulation which showed that there is an upper limit for the use of these detectors related to the escape effect of total γ-ray energy absorption in BGO-detectors at $E_\gamma \geq 100$ MeV.

Numerical algorithms for digital timing, pulse area measurement and processing of pile-up events are presented and tested in this work. They demonstrated a 10% advantage in the energy resolution of the BGO-detectors over a 10-bit CAMAC ADC. Also new numerical algorithm for processing of pile-up events without rejection was successfully tested for a counting rate $1.2 \times 10^5$ waveforms/sec and the portion of overlapped pulses more than 30%. The maximum counting rate value of $1.8 \times 10^5$ waveforms/sec was obtained for the spectrometer.

The developed digital methods of acquisition and processing of the pulse shapes are universal, they are useful for solving a variety of practical problems — for the study
of the amplitude-time properties of promising scintillators \[17, 18\], rare nuclear transformations (bremsstrahlung emission accompanying α-decay and fission of heavy nuclei, in heavy ion reactions) and so on.

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