Abstract

Human language encompasses more than just text; it also conveys emotions through tone and gestures. We present a case study of three simple and efficient Transformer-based architectures for predicting sentiment and emotion in multimodal data. The *Late Fusion* model merges unimodal features to create a multimodal feature sequence, the *Round Robin* model iteratively combines bimodal features using cross-modal attention, and the *Hybrid Fusion* model combines trimodal and unimodal features together to form a final feature sequence for predicting sentiment. Our experiments show that our small models are effective and outperform the publicly released versions of much larger, state-of-the-art multimodal sentiment analysis systems.

1 Introduction

Language is composed of three different modalities: text, audio, and video. These three modalities together make it easier for humans to convey emotion and sentiment. Thus, a machine learning model for sentiment analysis needs to learn the features and interactions of all three modalities. For example, a frown in the video can alter the emotion expressed in the text transcript, or audio intensity can help determine if a speaker is getting agitated.

Multimodal learning has recently received a good deal of attention from the natural language processing community [Sun et al., 2016, Chen et al., 2018, Liu et al., 2018, Pham et al., 2019]. The Transformer network [Vaswani et al., 2017], with its self-attention modules, has achieved strong performance in multimodal learning: attention provides a natural way to model the relationship between pairs of modalities.

In this work we investigate three small, lightweight, Transformer-based architectures for multimodal sentiment analysis and emotion recognition. Our first model is an implementation of the *Late Fusion* model commonly used as a baseline system, which assigns individual Transformer blocks to each of the three modalities for feature extraction and then combines these unimodal features to learn cross-modal interactions. The second model is an implementation of the *Round Robin* approach; the model generates bimodal features by using cross-modal attention to combine pairs of modalities, one pair at a time. Our last model is a *Hybrid* of the early and late fusion schemes. This model merges the features extracted using a late fusion pipeline, as well as those from an early fusion pipeline, where the three modalities are concatenated and passed through a single Transformer block for feature extraction.

We present experiments using these three models on three multimodal datasets: IEMOCAP [Busso et al., 2008], an emotion recognition dataset, and CMU-MOSI [Zadeh et al., 2016] and CMU-MOSEI [Zadeh et al., 2018b], two multimodal sentiment analysis datasets. Our results show that our small models are competitive with state-of-the-art models that use much more complex architectures.

Our main contributions are as follows:

- We present three lightweight architectures for multimodal sentiment analysis that achieve comparable results to much larger, state-of-the-art models.
- We analyze the effect of removing or simplifying components of state-of-the-art multimodal architectures.
- We conduct experiments on small training sets, demonstrating the ability of our lightweight architectures to leverage limited training data and computational resources.
2 Related Work

We do not give an exhaustive list of prior work in multimodal sentiment analysis, but focus on recent neural approaches that achieved state-of-the-art performance at their times of publication.

2.1 Recurrent Network Approaches

The Memory Fusion Network (MFN) of Zadeh et al. [2018a] uses a separate LSTM to encode each of the three modalities and then uses attention to model cross-modal interactions for different combinations of modalities. The Recurrent Attended Variation Embedding Network (RAVEN) of Wang et al. [2019] encodes the audio and video features using two recurrent neural networks; these features are combined with the textual input using cross-modal attention in a Gated Modality Mixing Network. The Multi-Attention Recurrent Network (MARN) of Zadeh et al. [2018c] is an LSTM-based architecture that stores representations of each of the three modalities, which are then combined using a multi-attention block. Finally, the Multimodal Cyclic Translation Network (MCTN) of Pham et al. [2019] produces multimodal features by translating one modality into another, learning a joint encoding in that direction, and then back-translating to learn a joint encoding in the other direction.

2.2 Transformer Network Approaches

The Transformer network [Vaswani et al., 2017] has been used widely in neural machine translation [Tubay and Costa-jussà, 2018, Edunov et al., 2018, Xia et al., 2019, Devlin et al., 2019] and has proven effective for sentiment analysis and emotion recognition. However, existing architectures are very dense compared to our three lightweight models.

The Multimodal Transformer (MuLT) of Tsai et al. [2019] modifies the Transformer block to compute cross-modal attention for two modalities at a time. It combines modalities in directed pairs, using a total of six Transformers, whose outputs are then merged into a single multimodal representation. Unlike other works, MuLT is able to handle cases where the three modalities are not aligned at the word level; it learns soft alignments via the cross-modal attention weights for each pair of modalities. The model works well in the unaligned case, and in the aligned case, it gives state of the art performance the Happy emotion in IEMOCAP.

The Factorized Multimodal Transformer (FMT) of Zadeh et al. [2019] introduces Factorized Multimodal Self-Attention (FMS) modules, which compute self-attention over unimodal, bimodal, and trimodal inputs in parallel. FMT gives state of the art performance in the word-aligned case on CMU-MOSI and on the Sad, Angry, and Neutral emotions in IEMOCAP. We use FMT, along with the word-aligned version of MuLT, as baselines for comparison in our experiments.

2.3 Canonical Correlation Approach

The Interaction Canonical Correlation Network (ICCN) [Sun et al., 2020] implements Deep Canonical Correlation Analysis (DCCA) [Andrew et al., 2013] to extract bimodal features from the outer product matrix of a pair of modalities. Sun et al. use two pairs, text with audio and text with video; these “text-based audio” and “text-based video” features are concatenated with purely textual features to form a multimodal embedding for sentiment analysis. ICCN gives state-of-the-art performance on CMU-MOSEI and on the Sad emotion in IEMOCAP.

3 Models

3.1 Input Alignment

We use $T$, $A$, and $V$, to represent the three modalities: text, audio, and video, respectively. Following the notation in [Tsai et al., 2019] and [Zadeh et al., 2019], we denote the input as

$$X_{T,A,V} = \{x_T, x_A, x_V\}$$

where

$$x_i = [x_{t,i}]$$

for $i \in \{T, A, V\}$ and $t \in [1, \tau]$ and $\tau$ is the length of the input sentence.

Each of the three modalities has its own low-level features, such as the Mel spectrogram for audio or facial landmarks for video. These features are extracted at different sampling rates — one set of features per word or character for text, per millisecond for audio, and per frame for video — and thus the input sequences for the three modalities are often different. A five-thousand-millisecond audio sequence, for example, may be only a three-word sequence from a textual perspective and a 50-frame sequence from a video perspective.

We align the audio and video to the text using the timestamps provided in the text transcripts. The set of audio or video samples that correspond to a
Figure 1: Architecture of our Late Fusion model. Unimodal Transformers process each modality separately; the outputs of these Transformers are summed and passed through a residual network of linear layers to produce the final prediction.

word in the transcript are combined using a series of 1D convolutional layers:

$$\hat{X}_{\{T,A,V\}} = \text{conv}1D\left( X_{\{T,A,V\}} \right) \in \mathbb{R}^d$$

where $d$ is a common feature dimension size. This procedure ensures that the input sequence length is the same across modalities.

### 3.2 Transformer Blocks

Our three lightweight architectures are comprised of Transformer blocks [Vaswani et al., 2017], which are non-recurrent neural networks that can process sequential data. It consists of alternating attention and linear layers. The attention block of a Transformer uses multi-head attention, where each head computes scaled dot product attention:

$$\text{attn}(Q, K, V) = \text{softmax} \left( \frac{QK^T}{\sqrt{d_k}} \right) V$$

$$\text{head}_i = \text{attn} \left( QW^Q_i, KW^K_i, VW^K_i \right)$$

$$\text{multi}(Q, K, V) = [\text{head}_1; \ldots; \text{head}_h]W^O$$

where $Q, K, V$ represent the query, key and value; $d_k$ is the key dimension size; $W^Q_i, W^K_i, W^K_i$ are learned projection matrices for head $i$; and $W^O$ is a learned projection matrix for the attention block.

In addition, Vaswani et al. note that positional encodings must be added to Transformer input because there is no sequential information present in the Transformer itself:

$$P\text{E}_{\text{pos}, 2i} = \sin \left( \text{pos}/10000^{2i/d_{\text{model}}} \right)$$

$$P\text{E}_{\text{pos}, 2i+1} = \cos \left( \text{pos}/10000^{2i/d_{\text{model}}} \right)$$

$$\hat{X} = \hat{X} + \text{PE}$$

### 3.3 Three Multimodal Architectures

Figure 1 shows our Late Fusion architecture. Three unimodal Transformers learn high-level features from the low-level input features of each modality. The outputs of these unimodal Transformers are then merged together using a simple summation, rather than the merge layer used in previous work [Tsai et al., 2019], and passed to a residual network of linear layers [Xie et al., 2017] for sentiment prediction.

Figure 2 shows our Round Robin architecture, which is a simplification of MuTL [Tsai et al., 2019]. Three cross-modal Transformers learn bimodal features for ordered pairs of modalities, where the query is one modality and the key/value is the other. We use only three pairs — text query and audio key/value, audio query and video key/value, and video query and text key/value — with bimodal information flowing in only one direction; in contrast, MuLT uses six pairs of cross-modal Transformers, with information flowing in both directions. MuLT also uses three Transformers, one for each modality, to merge the two pairs sharing that modality as key/value; our pairwise features are simply concatenated and passed to the output residual network.

Figure 3 shows our Hybrid Fusion architecture, which uses both an early fusion approach that concatenates the inputs and passes them to a single Transformer to learn trimodal features, as well as a late fusion approach that passes each modality through a separate Transformer to learn unimodal features. The trimodal and unimodal features are concatenated together and merged using a layer of Gated Recurrent Units [Liang et al., 2018].
4 Experiments

We train our models on a single NVIDIA K80 GPU. We tune hyperparameter values for our model using the validation sets provided by our evaluation datasets; we achieve the best validation performance using 8 attention blocks per Transformer, each with 5 attention heads, and a hidden size set to 40. The dropout rate was set to 0.15; the best learning rate for IEMOCAP was 0.02, while for CMU-MOSI and CMU-MOSEI it was 0.01, with batch sizes of 32, 128, and 40, respectively.

4.1 Datasets

IEMOCAP [Busso et al., 2008] consists of video recordings of 151 conversation sessions (dialogues), totaling around 6k verbal interactions. This dataset is intended for multilabel emotion classification; we evaluate on the four labeled emotions (Happy, Sad, Angry, and Neutral) used in previous work [Wang et al., 2019]; also following previous work, we report binary accuracy and F1 score as the evaluation metrics on this dataset.

CMU-MOSI [Zadeh et al., 2016] is a sentiment analysis dataset of 2199 short monologues labeled in the range $[-3, 3]$, with $-3$ being strongly negative and $+3$ being strongly positive. Following previous work, we report seven-class and binary accuracy, F1 score, mean absolute error, and correlation with human judgments.

CMU-MOSEI [Zadeh et al., 2018b] is a sentiment and emotion analysis dataset of 23K movie reviews from YouTube. As with CMU-MOSI, it is labeled in the range of $[-3, 3]$, and its evaluation metrics are the same as in CMU-MOSI.

4.2 Features and Alignment

Text Features: For word-level textual features we use the pretrained, 300-dimensional, Common Crawl GloVe embeddings [Pennington et al., 2014].

Audio Features: We use Neurospeech [Orozco-Arroyave et al., 2018] to extract 74 low-level audio
| Model          | Happy BA | Happy F1 | Sad BA | Sad F1 | Angry BA | Angry F1 | Neutral BA | Neutral F1 |
|----------------|----------|----------|--------|--------|----------|----------|-----------|-----------|
| MARN [Zadeh et al., 2018b] | 86.7 83.6 | 82.0 81.2 | 84.6 84.2 | 66.8 65.9 |
| MFN [Zadeh et al., 2018a] | 86.5 84.0 | 83.5 82.1 | 85.0 83.7 | 69.6 69.2 |
| RAVEN [Wang et al., 2019] | 87.3 85.8 | 83.4 83.1 | 87.3 86.7 | 69.7 69.3 |
| MCTN [Pham et al., 2019] | 84.9 83.1 | 80.5 79.6 | 79.7 80.4 | 62.3 57.0 |
| ICCN [Sun et al., 2020] | 87.4 84.7 | 88.6 88.0 | 86.3 85.9 | 69.7 68.5 |
| MuLT* [Tsai et al., 2019] | 90.7 88.6 | 86.7 86.0 | 87.4 87.0 | 72.4 70.7 |
| MFN* | 84.7 83.5 | 84.5 84.1 | 84.9 84.7 | 70.4 70.7 |
| RA VEN [Wang et al., 2019] | 88.8 87.2 | 88.0 87.7 | 89.7 89.5 | 74.0 73.8 |
| MCTN [Pham et al., 2019] | 85.6 85.1 | 84.1 83.8 | 87.9 88.2 | 70.6 70.4 |
| ICCN | 87.7 86.8 | 87.3 86.8 | 87.9 87.0 | 72.0 71.5 |
| MuLT [Tsai et al., 2019] | 33.2 78.0 | 76.6 0.91 | 69.7 68.5 |
| MFN | 35.6 79.3 | 79.1 0.91 | 69.7 68.5 |
| MCTN [Pham et al., 2019] | 39.0 83.1 | 83.0 0.86 | 69.7 68.5 |
| ICCN | 40.0 83.1 | 82.8 0.87 | 69.7 68.5 |
| MuLT | 30.7 77.5 | 76.9 1.04 | 69.7 68.5 |
| MFN | 39.3 78.1 | 76.7 0.96 | 69.7 68.5 |
| MCTN [Pham et al., 2019] | 40.6 82.1 | 79.9 0.94 | 69.7 68.5 |
| ICCN | 40.0 83.1 | 82.8 0.87 | 69.7 68.5 |
| MuLT | 30.7 77.5 | 76.9 1.04 | 69.7 68.5 |
| MFN | 39.3 78.1 | 76.7 0.96 | 69.7 68.5 |
| MCTN [Pham et al., 2019] | 40.6 82.1 | 79.9 0.94 | 69.7 68.5 |
| ICCN | 40.0 83.1 | 82.8 0.87 | 69.7 68.5 |

Table 1: Emotion recognition results on IEMOCAP. The metrics are binary (one vs all) accuracy and the F1 score for each of the four emotions. * indicates results from open source code. Bold indicates scores higher than that of our model.

| Model          | ACC_7 | ACC_2 | F1  | MAE  | Corr |
|----------------|-------|-------|-----|------|------|
| MARN | 77.1 | 77.0 | 0.97 | 0.63 |
| MFN | 77.4 | 77.3 | 0.97 | 0.63 |
| RAVEN | 78.0 | 76.6 | 0.92 | 0.69 |
| MCTN | 79.3 | 79.1 | 0.91 | 0.68 |
| ICCN | 83.0 | 0.86 | 0.71 |
| MuLT | 83.0 | 82.8 | 0.87 | 0.70 |
| MuLT* | 83.5 | 83.5 | 0.84 | 0.74 |
| FMT | 78.3 | 77.8 | 0.91 | 0.70 |
| FMT* | 83.6 | 80.0 | 0.92 | 0.69 |
| Late Fusion | 78.1 | 76.7 | 0.96 | 0.68 |
| Round Robin | 82.1 | 79.9 | 0.94 | 0.69 |
| Hybrid Fusion | 80.7 | 80.9 | 0.63 | 0.65 |

Table 2: Sentiment analysis results on CMU-MOSI. ACC_7 was not reported by some baselines. The metrics are seven-way and binary accuracy, F1 score, mean absolute error, and correlation with human judgments. All metrics are better when higher, except for mean absolute error.

| Model          | ACC_7 | ACC_2 | F1  | MAE  | Corr |
|----------------|-------|-------|-----|------|------|
| MARN | 76.9 | 77.0 | 0.71 | 0.54 |
| MFN | 79.1 | 79.5 | 0.61 | 0.66 |
| RAVEN | 79.8 | 80.6 | 0.61 | 0.67 |
| MCTN | 84.2 | 84.2 | 0.57 | 0.71 |
| MuLT | 82.5 | 82.3 | 0.58 | 0.70 |
| MuLT* | 80.7 | 80.7 | 0.61 | 0.69 |
| Late Fusion | 80.6 | 79.9 | 0.62 | 0.66 |
| Round Robin | 80.6 | 80.5 | 0.61 | 0.68 |
| Hybrid Fusion | 80.6 | 80.5 | 0.61 | 0.68 |

Table 3: Sentiment analysis results on CMU-MOSEI. The metrics used are the same as in Table 2.

We compare our results with the state-of-the-art Multimodal Transformer (MuLT) [Tsai et al., 2019] and Factorized Multimodal Transformer (FMT) [Zadeh et al., 2019], as well as Memory Fusion Network (MFN) [Zadeh et al., 2018a], Recurrent Attended Variation Embedding Network (RAVEN) [Wang et al., 2019], Multi-Attention Recurrent Network (MARN) [Zadeh et al., 2018c], and Multimodal Cyclic Translation Network (MCTN) [Pham et al., 2019]. These systems are described in Section 2; all attained state of the art on at least one of the evaluation datasets at their times of publication, and all use a similar feature set to our work.

5 Results and Discussion

We present the results of our model compared to the reported results of our baseline models in Tables 1, 2, and 3. The best-performing MuLT and FMT models are extremely dense, with around 15 and 77 million parameters, respectively. In contrast, our models have between 7-9 million trainable parameters, depending on the architecture; despite using about half as many parameters as MuLT, we see that our models produce comparable results.

We perform fairly well on IEMOCAP, which has around 2717 training samples; we achieve scores around 1-2% below the best-performing model, FMT. On the tiny CMU-MOSI dataset, which has just 1284 training samples, our Hybrid Fusion and Multimodal Transformer (MuLT) models are extremely dense, with around 15 and 77 million parameters, respectively. In contrast, our models have between 7-9 million trainable parameters, depending on the architecture; despite using about half as many parameters as MuLT, we see that our models produce comparable results.

Video Features: We extract 35 facial units using Facet [iMotions, 2017], as well as 35 facial action units and 30 facial landmark and gaze features using OpenFace [Baltrusaitis et al., 2018].
Late Fusion models give state of the art results on seven-way and binary accuracy, respectively.

The CMU-MOSEI dataset is much larger than IEMOCAP and CMU-MOSI, with close to 16265 training samples. Our models perform the weakest on this dataset, falling short of the state of the art models by around 2-3%, suggesting that our models may be too small to learn the entire distribution. Neither MARN [Zadeh et al., 2018c] nor FMT [Zadeh et al., 2019] reports results on CMU-MOSEI, so they are omitted from Table 3.

We also experiment with the open source code available for MuLT and FMT (denoted by *). Using the hyperparameter settings provided, we were nevertheless unable to match those systems’ reported performance, possibly due to differences resulting from random initialization. In training MuLT* and FMT*, we observe that the models are overfitting, with a mean difference of 15-20% between the train and test accuracy; in contrast, the largest train-test accuracy difference among our three models is only about 10%. The smaller number of parameters in our model reduces the risk of overfitting on smaller datasets, while still achieving good performance on larger datasets.

5.1 Analysis of Lightweight Architectures

We compare the training time and memory footprint of our models with MuLT* and FMT* in Table 4. All models are trained on a single NVIDIA K80 GPU with 24GB of memory. We train for 30 epochs on IEMOCAP, 100 on CMU-MOSI and 40

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Table 4: Comparison of training time and memory use among MuLT*, FMT*, and our models.

| Model          | Time (min) | Mem. use (%) | Time (min) | Mem. use (%) | Time (min) | Mem. use (%) |
|----------------|------------|--------------|------------|--------------|------------|--------------|
| MuLT*          | 8.1        | 24.2         | 7.4        | 20.0         | 58.6       | 59.1         |
| FMT*           | 55.2       | 28.0         | 151.1      | 26.5         |            |              |
| Late Fusion    | 1.8        | 22.1         | 1.3        | 22.0         | 14.9       | 48.0         |
| Round Robin    | 1.7        | 22.7         | 2.7        | 19.0         | 15.8       | 45.0         |
| Hybrid Fusion  | 2.5        | 23.0         | 1.4        | 20.0         | 21.3       | 54.0         |

Table 5: Results on the reduced IEMOCAP dataset of 1284 training samples. The metrics used are the same as in Table 1.

| Model          | Happy BA F1 | Sad BA F1 | Angry BA F1 | Neutral BA F1 |
|----------------|-------------|-----------|-------------|---------------|
| MuLT*          | 82.6        | 81.5      | 79.4        | 80.7          | 78.3        | 78.9        | 60.1        | 60.7         |
| FMT*           | 82.1        | 82.0      | 80.2        | 80.9          | 80.0        | 81.7        | 60.5        | 60.2         |
| Late Fusion    | 84.1        | 82.4      | 80.3        | 76.5          | 81.0        | 79.4        | 61.6        | 61.2         |
| Round Robin    | 85.2        | 81.2      | 79.9        | 77.2          | 79.0        | 76.6        | 63.2        | 58.1         |
| Hybrid Fusion  | 85.5        | 80.7      | 80.8        | 79.9          | 81.0        | 80.8        | 64.7        | 63.5         |

Table 6: Ablation results on IEMOCAP for our Late Fusion model.

| Model          | Happy BA F1 | Sad BA F1 | Angry BA F1 | Neutral BA F1 |
|----------------|-------------|-----------|-------------|---------------|
| Bimodal [T,A]  | 86.4        | 84.0      | 82.7        | 78.5          | 81.6        | 78.3        | 67.9        | 65.9         |
| Unimodal [A]   | 85.9        | 79.0      | 82.2        | 81.5          | 85.9        | 85.9        | 62.8        | 60.5         |
| Unimodal [V]   | 85.1        | 81.0      | 79.1        | 70.4          | 75.6        | 74.1        | 58.8        | 56.3         |
| Bimodal [T,V]  | 85.3        | 83.1      | 80.1        | 80.7          | 84.2        | 83.5        | 66.4        | 65.4         |
| Bimodal [V,A]  | 86.8        | 82.9      | 81.4        | 77.9          | 86.4        | 86.1        | 62.5        | 62.6         |
| Late Fusion    | 87.7        | 86.8      | 87.3        | 86.8          | 87.9        | 87.0        | 72.0        | 71.5         |

Table 7: Ablation results on IEMOCAP for our Round Robin model.

5.1 Analysis of Lightweight Architectures

We compare the training time and memory footprint of our models with MuLT* and FMT* in Table 4. All models are trained on a single NVIDIA K80 GPU with 24GB of memory. We train for 30 epochs on IEMOCAP, 100 on CMU-MOSI and 40...
| Model                  | Happy | Sad | Angry | Neutral |
|------------------------|-------|-----|-------|---------|
| **Metric**             | BA    | F1  | BA    | F1      | BA    | F1  |
| Bimodal early [T,A]    | 84.8  | 83.1| 82.8  | 81.3    | 85.1  | 86.2| 68.6| 68.7|
| Bimodal early [T,V]    | 86.2  | 83.6| 80.3  | 80.7    | 85.6  | 84.8| 67.8| 67.7|
| Bimodal early [V,A]    | 83.9  | 86.2| 84.1  | 84.2    | 84.8  | 85.1| 70.0| 68.5|
| **Hybrid Fusion** [T,A,V] | 88.0  | 86.0| 86.9  | 86.2    | 89.0  | 89.0| 71.0| 71.5|
| Bimodal late [T,A]     | 87.0  | 85.1| 85.0  | 84.9    | 86.7  | 86.9| 70.3| 68.8|
| Bimodal late [T,V]     | 86.2  | 83.8| 83.7  | 83.5    | 85.6  | 85.8| 67.8| 66.9|
| Bimodal late [V,A]     | 85.7  | 83.2| 81.1  | 82.0    | 86.8  | 86.9| 69.9| 67.6|

Table 8: Ablation results on IEMOCAP for our Hybrid Fusion model: bimodal early fusion with trimodal late fusion (top) and trimodal early fusion with bimodal late fusion (bottom).

| Model                  | Happy | Sad | Angry | Neutral |
|------------------------|-------|-----|-------|---------|
| **Metric**             | BA    | F1  | BA    | F1      | BA    | F1  |
| MuLT                   | 90.7  | 88.6| 86.7  | 86.0    | 87.4  | 87.0| 72.4| 70.7|
| MuLT*                  | 84.7  | 83.5| 84.5  | 84.1    | 84.85 | 84.7| 70.4| 70.7|
| Round Robin [T → A → V]| 87.5  | 84.9| 85.2  | 84.4    | 87.4  | 87.5| 70.0| 69.4|
| Round Robin [V → A → T]| 83.0  | 81.8| 82.2  | 83.7    | 85.9  | 82.7| 68.2| 68.3|

Table 9: Results on IEMOCAP for our Round Robin model, comparing information flow in each direction, alongside MuLT and MuLT*, which capture information flowing in both directions.

on CMU-MOSEI (the number of epochs needed for MuLT to converge, as reported by Tsai et al. [2019]).

On the smallest dataset, CMU-MOSI, training MuLT* took just over seven minutes, while FMT* took 2.5 hours. Our models train in under three minutes and outperform both MuLT* and FMT*, and this difference in training speed holds for CMU-MOSI and CMU-MOSEI as well. Thus our model, available in the supplementary materials\(^4\), is the fastest and best-performing multimodal sentiment system currently available for public use.

We also conduct experiments on a substantially reduced IEMOCAP training subset of 1284 samples, matching the size of CMU-MOSI, which we create by randomly sampling from the full IEMOCAP training set. Table 5 shows the results of our models, as well as MuLT* and FMT*, retrained on this smaller IEMOCAP training set, and evaluated on the full IEMOCAP test set. We see that our models, with their smaller numbers of parameters, are better able to learn from limited training data than are state-of-the-art models with double or more the number of trainable parameters.

5.2 Analysis of Architecture Components

We perform ablation experiments on our models using the IEMOCAP dataset; ablation results for CMU-MOSI and CMU-MOSEI are omitted due to space constraints, but exhibit similar trends. Table 6 presents the results of modality ablation on the simplest Late Fusion model; it clearly shows that unimodal and bimodal models are unable to match the performance of a full multimodal model. This demonstrates the importance of considering all modalities when analyzing spoken language, since some of the emotions or sentiment may be dependent more on the audio or the visual actions of the speaker, rather than the text.

Examining the unimodal results, we see that the Text modality is the most informative for predicting Happy, Sad, and Neutral, while Audio is the most informative for Angry. However, the bimodal results do not always match the unimodal results. The best-performing bimodal model for Happy is [V,A], despite Video being the worst-performing single modality, and [T,A] is the worst-performing bimodal model, despite both Text and Audio outperforming Video individually. Considering the other three emotions, we see that the best bimodal model varies between [T,A] and [V,A], with [T,V] generally performing the worst.

Table 7 shows the results of modality ablation on the Round Robin model; as the architecture does not support unimodal experiments, only bimodal results are shown. Comparing Table 6 to Table 7, we see that the cross-modal Transformers of the full Round Robin model are outperformed by the full Late Fusion model. However, the relative performance among modality pairs is consistent across Tables 6 and 7.

Finally, Table 8 shows the results of modality ablation on the Hybrid Fusion model, where we

\(^4\)We will release it online after the anonymity period.
compare the relative contributions of the early fusion and late fusion halves of the architecture. The top of the table shows the results of reducing the early fusion half to only two modalities while retaining all three modalities in the late fusion half, and the bottom shows the results of reducing the late fusion half to two modalities while retaining all three in the early fusion half; in both sets of experiments, the overall model has access to all three modalities, but only through either the early fusion path or the late fusion path.

Surprisingly, although standalone early fusion models are outperformed by standalone late fusion models [Tsai et al., 2019], we find that a hybrid model containing a full, trimodal early fusion half is more robust to modality ablation in its late fusion half than a model with a full late fusion half is to an ablated early fusion half. Our results in this experiment also show greater variability among modality pairs. The [T,A] combination, which gave the best performance in the Late Fusion and Round Robin experiments, remains the strongest modality pair for the full early fusion, bimodal late fusion model. In contrast, for the bimodal early fusion, full late fusion model, [T,A] is outperformed by one of the two Video-based modality pairs, [T,V] or [V,A], on each of the four emotions, suggesting that the performance gap of early versus late fusion differs across modalities.

5.2.1 Order of Modalities in Round Robin

The effect of direction on our Round Robin model is shown in Table 9; this experiment shows the impact of the direction of information flow across modalities within the model. Comparing our results to those of MuLT and MuLT*, we see that capturing information flow in one direction, text to audio to video and back to text, is enough for a model to give good predictions, without requiring the additional overhead of handling both directions. We can also see that the direction does matter; the performance of the Round Robin model with information flowing in the opposite direction, from video to audio to text and back to video, is relatively poor. These results suggest that the interactions between pairs of modalities are directed.

6 Conclusion

We have presented three lightweight architectures for multimodal sentiment analysis and emotion recognition. The Late Fusion model merges unimodal features, the Round Robin model iteratively combines bimodal features, and the Hybrid Early-Late Fusion model combines early-fusion trimodal and late-fusion unimodal features. Our proposed models are much smaller in size compared to existing state-of-the-art models; they are able to attain new state-of-the-art scores on the CMU-MOSI and CMU-MOSEI datasets on two metrics, while remaining competitive on the others. Further, our experiments analyzing the relative contribution of modalities and architecture components in our models suggest new directions for developing multimodal systems. We hope that our simple architectures for sentiment and emotion detection, currently the fastest and best-performing publicly available system, as well as the insights revealed in our experimental results, can be useful for further research in the field.

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