Low Complexity Iterative Receiver With Lossless Information Transfer for Non-Binary LDPC Coded PDMA System

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ABSTRACT In this work, we first proposed a non-binary low-density parity-check (NB-LDPC) coded pattern division multiple access (PDMA) scheme with the order of the Galois field equal to the size of modulation alphabet which can avoid the symbol-to-bit or bit-to-symbol probability conversion between the detector and decoder as in binary coded system. Specifically, we considered a 4-ary LDPC over Galois field (GF(4)-LDPC) coded PDMA system with quadrature phase shift keying (QPSK) modulation. At the receiver side, Gaussian approximation based message passing (GAMP) detection algorithm instead of standard message passing (SMP) is employed to achieve a tradeoff between the computational complexity and the detection performance. When iterative detection and decoding (IDD) algorithm is used, the symbol-wise extrinsic information of the detector and GF(4)-LDPC decoder can be exchanged without information loss. At last, we proposed a symbol-wise EXIT (S-EXIT) based iterative optimization algorithm to improve the system performance. Both the S-EXIT chart based analysis and numerical simulation results show the validity of the proposed scheme above.

INDEX TERMS PDMA, GAMP, NB-LDPC, IDD, iterative optimization.

I. INTRODUCTION In current, non-orthogonal multiple access (NOMA) becomes a hot research topic in fifth-generation or beyond wireless communication system. The philosophy of NOMA is not only coincide with the information theory perspective to achieve multiple access channel capacity but also can support more users over limited resource which is important for high spectral efficiency and high throughput communication systems. In recent years, there are a large number of achievements have been reported on this issue. For example, in [1], a sparse spreading signature based NOMA scheme called low-density signature multiple access (LDSMA) is proposed, where a factor graph based message passing algorithm is used as multiple user detection (MUD) algorithm at the receiver side. The proposed sparse signature sequence combined with the message passing detection algorithm can efficiently reduce the computational complexity of the detector [2]. In [3], a modified NOMA scheme called pattern division multiple access (PDMA) is proposed, which employs unequal diversity pattern sequence to accelerate the convergence of the message passing based detector. The above two schemes employ the same kind of message passing based detection algorithm, which is referred to as standard message passing (SMP) algorithm in this paper. Take a closer look at the SMP algorithm, we find that the message updating at the function node decoder (FND) has an exponential computation complexity. When the system overload factor or the constellation size is large, the computational complexity is extremely high and sometimes becomes intolerable. In [4] and [5], Gaussian approximation based message passing algorithm (GAMP) has been used in multiple-input multiple-output (MIMO) system, especially in massive MIMO system, and shows effectiveness and...
advantage over traditional linear detection algorithm such as zero-forcing and minimum mean square error or theirs variants, in which case SMP algorithm is impractical. The difference between GAMP algorithm and SMP algorithm is that at the FND, the former models the received combined signal as Gaussian distributed random variable which thus leading to a linear computation complexity, while the later exhibits an exponential computation complexity since it is a chip-wise maximum a posteriori (MAP) detector.

Low-density parity check (LDPC) code constructed over Galois field (GF) of order $q$, i.e. GF($q$)-LDPC, can achieve better performance than their binary counterpart especially in high order modulation system [6], [7]. However, a key issue obstacle non-binary LDPC from widely use is its underlying high decoding complexity if the GF order is high [8]. However, this drawback does not play a leading role in PDMA system with quadrature phase shift keying (QPSK) since we only consider LDPC code over low-order GF, i.e. GF($4$)-LDPC code, which is of reasonable computational complexity. The main contributions are summarized in the following.

- We proposed a GF($4$)-LDPC coded PDMA scheme with QPSK modulation constellation. Furthermore, GAMP based detection algorithm is employed to tradeoff the computation complexity and performance. GAMP algorithm has linearly complexity which is suitable for high overload case;
- GF($4$)-LDPC decoder is of reasonable computation complexity and low memory consumption when compared with high order LDPC code such as $q \geq 16$, and can be coupled with the GAMP-based MUD seamlessly without information loss for QPSK system.
- We proposed a symbol-wise EXIT (SEXIT) chart based iterative optimization algorithm to further improve the receiver performance by optimizing the non-binary LDPC degree distribution.

In this paper, we use the same notation as in reference [5], in which $N_c(x; m, \sigma^2) \triangleq \frac{1}{\sigma\sqrt{2\pi}} \exp \left( -\frac{\left| x - m \right|^2}{\sigma^2} \right)$ denotes a complex Gaussian probability density function, i.e. $x$ is a complex Gaussian random variable with mean $m$ and variance $\sigma^2$.

The remainder of this paper is organized as follows. In Section II, the system model of PDMA system is presented. Section III is about the SMP algorithm and low-complexity GAMP algorithm. In Section IV, the proposed symbol-wise iterative optimization algorithm is described in detail. Numerical results are presented in Section V, followed by concluding remarks in Section VI.

**II. SYSTEM MODEL**

In this work, we assume that orthogonal frequency division multiple (OFDM) is available for the uplink system. Consider a GF($4$)-LDPC coded PDMA system with QPSK modulation, in which $N_t$ users transmit over $N_r$ resource elements (RE) to communicate to the base station (BS) simultaneously. For PDMA system, the system overload factor is defined as $\beta = N_t/N_r$ and $\beta > 1$ [9]. For each user, source bits are encoded with a GF($4$)-LDPC encoder, then the coded symbols are directly mapped to QPSK constellation $A$ according to LTE standard [10]. In the next step, spreading each QPSK symbol onto $N_r$ REs using an user-specific pattern sequence (PS) with length $N_r$ [11]. Let vector $\mathbf{s}_i = [s_{0,i}, s_{1,i}, \cdots, s_{N_r,i}]^T \in \{0, 1\}^{N_r \times 1}$ denote the PS associated with user-$i$, where $s_{j,i} \in \{0, 1\}$ denotes the $j$-th element of $\mathbf{s}_i$. Furthermore $\mathbf{S}_{N_r,N_r} = [\mathbf{s}_1, \mathbf{s}_2, \cdots, \mathbf{s}_{N_r}] \in \{0, 1\}^{N_r \times N_r}$ denotes the pattern matrix (PM) of the PDMA system.

As shown in Fig. 1, $\mathbf{S}_{2,3}$ and $\mathbf{S}_{3,6}$ are PMs corresponding to PDMA systems with 150% and 200% overload respectively [2]. At last, the derived signal is transmitted over wireless channel. For simplicity, we assume that all users and the BS are equipped with a single antenna. Furthermore, we consider the case that all users transmit with equal power, which is the worst situation in multiuser detection perspective. At the receiver side, the received signal associated with the $N_r$ REs can be expressed as

$$\mathbf{y} = \sum_{i=1}^{N_r} \text{diag}(\mathbf{h}_i) \mathbf{s}_i x_i + \mathbf{n},$$  

(1)

where $\mathbf{h}_i = [h_{1,i}, h_{2,i}, \cdots, h_{N_r,i}]^T \in \mathbb{C}^{N_r \times 1}$ is the $N_r \times 1$ complex-valued vector denotes the channel coefficients vector from user-$i$ to the BS over the $N_r$ REs. More specifically, for $\mathbf{h}_i$ is the channel gain vector from user-$i$ to the BS over RE-$j$. For vector $\mathbf{h}_i$, $\text{diag}(\mathbf{h}_i)$ returns a diagonal matrix with diagonal given by $\mathbf{h}_i$. The $N_r \times 1$ vector $\mathbf{s}_i = [s_{0,i}, s_{1,i}, \cdots, s_{N_r,i}]^T$ is the PS of user $i$ as aforementioned. Let $x_i$ denote the transmitted modulation symbol of user-$i$, $\mathbf{n}$ is the $N_r$-dimensional Gaussian noise vector, i.e. $\mathbf{n} \sim \mathcal{CN}(0, \sigma^2_n I_{N_r})$.

![Pattern matrix of PDMA system](image)

**FIGURE 1. Pattern matrix of PDMA system (a) $\mathbf{S}_{2,3}$ for 150% overload (b) $\mathbf{S}_{3,6}$ for 200% overload.**

For the $j$-th RE, the received baseband signal $y_j$ can also be expressed as

$$y_j = h_{j,i} s_{j,i} x_i + \sum_{\ell=1, \ell \neq i}^{N_r} h_{j,\ell} s_{\ell,i} x_{\ell} + n_j,$$  

(2)

where $n_j$ is the $j$-th element of Gaussian noise vector $\mathbf{n}$ in (1), i.e. $n_j \sim \mathcal{CN}(0, \sigma^2_n)$. 

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In this section, we first give a review of the SMP algorithm and GAMP algorithm. It can be shown that for QPSK modulation and PDMA system, the computational complexity of the MUD can be significantly reduced by the Gaussian approximation.

A. QUASI-OPTIMAL STANDARD MESSAGE PASSING (SMP) BASED DETECTION ALGORITHM

Under factor graph framework, as shown in Fig. 2, the detector can be partitioned into two kinds of nodes, one is the function node decoder (FND) which associated with the received signal for each resource element (RE) $y_j$, $1 \leq j \leq N_r$, the other is the variable node decoder (VND) corresponding to the transmitted signal $x_i$, $1 \leq i \leq N_t$. The message passing algorithm operates with the extrinsic information exchanged between these two kinds of nodes iteratively along the edges. SMP algorithm can be described as formula (3) and (4) [12]:

$$p_{y_j \rightarrow x_i}(x_i) = p_{x_i \rightarrow y_j}(x_i) \cdot \prod_{f \in \chi(i) \setminus j} p_{y_f \rightarrow x_i}(x_i), \quad (3)$$

$$p_{y_j \rightarrow x_i}(x_i) = \sum_{x \in \chi(j) \setminus x_i} \left( f(y_j | x) \prod_{f \in \chi(i) \setminus j} p_{x_f \rightarrow y_i}(x_f) \right), \quad (4)$$

where $p_{x_i \rightarrow y_j}(x_i)$ denotes the extrinsic probability information from variable node $x_i$ to function node $y_j$, $p_{y_j \rightarrow x_i}(x_i)$ is the extrinsic probability information in opposite direction, and $f(y_j | x) = \frac{1}{\sigma^2} \exp(-|y_j - \sum_i h_{ij} x_i|^2/\sigma^2)$. In the above two formulas, $\chi(i) \setminus j$ denotes the set of function node neighboring to variable node $i$ except function node $j$. In principle, if the factor graph of the MUD is cycle-free, SMP can achieve the same performance as MAP algorithm. However, for large modulation alphabet size or high overload PDMA system, the SMP algorithm becomes impractical.

B. GAMP-BASED DETECTION FOR PDMA

1) MESSAGE PASSING FROM FND TO VND

As shown in formula (4), the calculation of the extrinsic information from FND $y_j$ to VND $x_i$ is of exponential computation complexity since we need to marginalize the joint distribution. The key point of GAMP algorithm is to model the input $a priori$ message of FND $p_{x_i \rightarrow y_j}$ (outgoing message of VND) as continuous Gaussian random variable. Based on this idea, the extrinsic message passing from VND $x_i$ to FND $y_j$ is therefore approximated as Gaussian random variable, denoted as $p_{x_i \rightarrow y_j}(x_i) = N_c(x_i; m_{x_i \rightarrow y_j}, \sigma^2_{x_i \rightarrow y_j})$, with mean $m_{x_i \rightarrow y_j}$ and variance $\sigma^2_{x_i \rightarrow y_j}$ [5]. As a result, the extrinsic information in probability manner can be expressed as

$$p_{x_i \rightarrow y_j}(x_i) = \int f(y_j | x) \prod_{x \in \chi(j) \setminus x_i} N_c(x_j; m_{x_j \rightarrow y_j}, \sigma^2_{x_j \rightarrow y_j})$$

$$= N_c(x_i; m_{x_i \rightarrow y_j}, \sigma^2_{x_i \rightarrow y_j}), \quad (5)$$

where $m_{y_j \rightarrow x_i}$ and $\sigma^2_{y_j \rightarrow x_i}$ denote the mean and variance of the Gaussian distributed extrinsic information $p_{x_i \rightarrow y_j}(x_i)$ from FND $y_j$ to VND $x_i$ respectively. According to (2) and (5), we have

$$m_{y_j \rightarrow x_i} = \frac{y_j - \sum_{\ell \neq i} h_{j, \ell} m_{x_{\ell} \rightarrow y_j}}{|h_{j, i}|}, \quad (6)$$

$$\sigma^2_{y_j \rightarrow x_i} = \frac{\sum_{\ell \neq i} |h_{j, \ell}|^2 \sigma^2_{x_{\ell} \rightarrow y_j} + \sigma^2_n}{|h_{j, i}|^2}. \quad (7)$$

2) MESSAGE PASSING FROM VND TO FND

The incoming message of the VND $x_i$ contains two types of probability information, one is the information, denoted as $p_{c_i \rightarrow x_i}(x_i)$, feedback from channel decoder, the other is the message transferred along $d_0$ connected edges. To compute the extrinsic information delivered from variable node $x_i$ to function node $y_j$, i.e. $p_{x_i \rightarrow y_j}(x_i)$, we need to perform the following three steps.

- **Step 1**: Calculate the distribution of the product of $d_0 - 1$ input Gaussian distributed information except the $j$-th edge. Let $\tilde{m}_{x_i}$ and $\tilde{\sigma}^2_{x_i}$ denote the mean and variance of this combined Gaussian distribution $N_c(x_i; \tilde{m}_{x_i}, \tilde{\sigma}^2_{x_i})$ respectively, according to the rule of the product of Gaussian distributions [13], $\tilde{m}_{x_i}$ and $\tilde{\sigma}^2_{x_i}$ can be computed as follows

$$\frac{1}{\tilde{\sigma}^2_{x_i}} = \sum_{f \in \chi(i) \setminus j} \frac{1}{\sigma^2_{x_f \rightarrow y_i}}, \quad (8)$$

$$\tilde{m}_{x_i} = \sum_{f \in \chi(i) \setminus j} \frac{m_{x_f \rightarrow y_i}}{\sigma^2_{x_f \rightarrow y_i}}. \quad (9)$$

- **Step 2**: Calculate the likelihood probability conditioned on the combined Gaussian distribution $N_c(x_i; \tilde{m}_{x_i}, \tilde{\sigma}^2_{x_i})$ and the discrete $a priori$ distribution $p_{c_i \rightarrow x_i}(x_i)$ feedback from channel decoder as following,

$$p_{x_i \rightarrow y_j}(x_i) = \frac{1}{\gamma} p_{x_i \rightarrow x_i}(x_i) N_c(x_i; \tilde{m}_{x_i}, \tilde{\sigma}^2_{x_i}), \quad (10)$$
where \( \gamma = \sum_{x_i \in A} p_{e_i \rightarrow x_i} (x_i) N_i \left( x_i; \tilde{m}_{x_i}, \tilde{\sigma}_{x_i}^2 \right) \) such that \( \sum_{x_i \in A} p_{x_i \rightarrow y_j} (x_i) = 1 \).

- **Step 3:** Approximate the discrete distribution \( p_{x_i \rightarrow y_j} (x_i) \) in (10) with a continuous Gaussian distribution. To achieve this goal, we resort to moment matching as shown in [14] and [4]. The yielding continuous Gaussian distribution, denoted as

\[
p_{x_i \rightarrow y_j} (x_i) = N_c \left( x_i; m_{x_i \rightarrow y_j}, \sigma_{x_i \rightarrow y_j}^2 \right),
\]

with mean \( m_{x_i \rightarrow y_j} \) and variance \( \sigma_{x_i \rightarrow y_j}^2 \) respectively can be evaluated as follows,

\[
m_{x_i \rightarrow y_j} (x_i) = \sum_{\alpha \in A} \alpha \cdot p_{x_i \rightarrow y_j} (x_i = \alpha), \tag{11}
\]

\[
\sigma_{x_i \rightarrow y_j}^2 (x_i) = \sum_{\alpha \in A} |\alpha|^2 p_{x_i \rightarrow y_j} (x_i = \alpha) - |m_{x_i \rightarrow y_j} (x_i)|^2, \tag{12}
\]

where \( A \) denotes the constellation.

### IV. PROPOSED JOINT FACTOR GRAPH BASED OPTIMIZATION

Since both GAMP detector and non-binary LDPC decoder can be depicted by factor graph, it is reasonable to represent the IDD receiver as a joint factor graph as shown in Fig. 3. A summary of the notations used is presented as follows:

- \( y_{i,j} \): The \( j \)-th FND of the \( i \)-th subblock of MUD-FND.
- \( x_{i,j} \): The \( j \)-th VND of the \( i \)-th subblock of MUD-FND.
- \( v_{i,j} \): The VND of the LDPC code, i.e. LDPC-VND, and \( v_{i,j} = x_{i,j} \) for analysis purpose.
- \( c_i \): The CND of the LDPC code, i.e. LDPC-CND.
- \( I_v \): The average mutual information (AMI) from LDPC-VND to MUD-VND.
- \( I_s \): The AMI from MUD-VND to LDPC-VND.
- \( I_A \): The AMI from LDPC-VND to LDPC-CND.
- \( I_B \): The AMI from LDPC-CND to LDPC-VND.

The analysis and optimization of the non-binary LDPC coded PDMA system can be carried out under the joint factor graph framework by some powerful tools such as symbol-wise EXIT chart.

### A. SYMBOL-WISE EXIT (S-EXIT) CHART BASED ANALYSIS

Extrinsic information transfer (EXIT) chart is widely used in the analysis and design of iterative detection and decoding (IDD) system. A lot of research work have demonstrated its effectiveness in predicting the threshold of IDD system [15], [16]. To obtain the EXIT chart of the iterative receiver, we first need to partition the receiver into some component detector/decoders. Then we evaluate the output AMI of the component detector/decoder with respect to the input \textit{a priori} AMI. The derived functional relationship between the output and the input AMI is referred to as component-EXIT. When all component-EXIT charts are obtained, we can visualize the IDD system by a joint EXIT with all component-EXIT charts coupled according to their input and output relationship. Since it is difficult to track the actually exchanged message between the component decoders accurately, we resort to Monte-Carlo simulation aided symbol-wise EXIT analysis. The outline of this method can be summarized as follows. For each \( I_A \in [0, 1] \), we model the \textit{a priori} message according to formula (14). At the output of detector/decoder, we obtain the extrinsic information in terms LLR or probability manner, then we use formula (15) to calculate the output AMI \( I_E \). The derived function \( I_E \) of \( I_A \) is the component-EXIT chart.
1) MODEL THE A PRIORI LLR AS $q-1$ DIMENSIONAL GAUSSIAN RANDOM VECTOR

If code symbol $v_i = 0$, i.e. $x_i = \mathcal{M}(0)$ is transmitted, where $\mathcal{M}(\cdot)$ is the mapping function from code symbol to constellation point, according to [16], the a priori LLR can be modeled as a $q$-dimensional Gaussian vector with mean $m = [-\sigma^2/2 \cdots -\sigma^2/2]^T$ and covariance matrix $C$ as

$$
C = 
\begin{bmatrix}
\sigma^2 & \sigma^2 & \cdots & \sigma^2/2 \\
\sigma^2 & \sigma^2 & \cdots & \sigma^2 \\
\cdots & \cdots & \cdots & \cdots \\
\sigma^2/2 & \sigma^2 & \cdots & \sigma^2
\end{bmatrix}
$$

Let $\Lambda$ denote a $q$-dimensional Gaussian vector and $\Lambda \sim CN(0, I_{q-1})$, then the a priori LLR $W$ can be modeled as $W = m + C^2 \Lambda$ corresponding to $v_i = 0$. If $v_i = \alpha \in \{GF(q)\} \backslash \{0\}$, then the corresponding a priori LLR of $x_i = \mathcal{M}(\alpha)$ can be modeled as

$$
L = W - \alpha =
\begin{bmatrix}
w_{0-a} - w_{-a} \\
w_{1-a} - w_{-a} \\
\vdots \\
w_{q-1-a} - w_{-a}
\end{bmatrix}_{q \times 1}
$$

The last equality is obtained by eliminating the first element of the $q$ dimensional vector $L$ since $w_{0-a} - w_{-a} = 0$.

2) THE CALCULATION OF THE OUTPUT AVERAGE MUTUAL INFORMATION

Instead of integrate the $q$-dimensional distribution, we resort to a numerical method which exploiting the ergodic characteristic of the transmitted code symbol. According to Theorem 2 in [17], we evaluate the output extrinsic AMI as follows

$$
I_E \approx H(x) + \sum_{k=1}^{N} q \sum_{i=0}^{q-1} p(x_k|y, L_{\lambda(k)}) \log_q p(x_k|y, L_{\lambda(k)}).
$$

where $H(x) = -\sum_{i=0}^{q-1} p(x = i) \log_q p(x = i)$ denotes the $q$-ary entropy function and $0 \leq H(x) \leq 1$, $q$ is the order of the GF. With this definition, $H(x) = 1$ when $x$ takes $\{0, 1, \cdots, q-1\}$ with equal probabilities. $p(x_k|y, L_{\lambda(k)})$ is the output extrinsic information in probability manner at the output of the detector or decoder.

B. PROPOSED SYMBOL-WISE EXIT BASED ITERATIVE OPTIMIZATION ALGORITHM

Although GF(4)-LDPC code is employed, there is still ample room for improvement when iterative detection and decoding algorithm is used [18]. To facilitate the optimization, we combine the FND module and VND module as module I, the CND individually is modeled as module II as shown in Fig. 4. In the following we will show how to obtain the component-EXIT corresponding to these two modules in detail. Let $\lambda = [\lambda_2, \lambda_3, \cdots, \lambda_D_v]$ and $\rho = [\rho_3, \rho_4, \cdots, \rho_D_c]$ denote the variable node degree distribution and check node degree distribution respectively, where $D_v$ and $D_c$ denote the maximum degree of VND and CND respectively, then the degree distribution pair $(\lambda, \rho)$ gives a description of an ensemble of non-binary LDPC codes. The code rate of LDPC code is [19]

$$
R = 1 - \frac{\sum_{i=2}^{D_v} \lambda_i / i}{\sum_{j=3}^{D_c} \rho_j / j}.
$$

where $\lambda_i \geq 0$, $\rho_j \geq 0$, for $2 \leq i \leq D_v$ and $3 \leq j \leq D_c$, $\sum_{i=2}^{D_v} \lambda_i = 1$ and $\sum_{j=3}^{D_c} \rho_j = 1$.

1) CALCULATION OF THE EXIT CHART OF MODULE I

- The relationship between the input $I_A^{(1)}$ and output $I_v$ of VDN can be expressed as

$$
I_v = \sum_{c} \lambda_{\Lambda(c)} (\sqrt{d_{c,v}} J^{-1}(I^{(1)}_{A(c)})).
$$

- The relationship between the output AMI $I_{\Lambda}$ and input AMI $I_v$ of FND can be denoted as

$$
I_{\Lambda} = \phi(I_v, E_b/N_0).
$$

It can be seen from formula (18) that $I_{\Lambda}$ is related to channel parameter $E_b/N_0$. This function can be obtained by Monte Carlo simulation. In Fig. 5, the relationship between $I_{\Lambda}$ and $I_v$ when $E_b/N_0$ changing from 3.5dB to 5.5dB with interval of 0.1dB for $S_{2,3}$ PDMA system is shown.

- The relationship between the output AMI $I_E^{(1)}$ and the input AMI $I_A^{(1)}$ of module I, denoted as $I_E^{(1)} = f_1(I_A^{(1)})$, can be written as

$$
I_E^{(1)} = f_1(I_A^{(1)}) = \sum_{i} \lambda_i \sqrt{(d_{c,v} - 1)^2 J^{-1}(I_A^{(1)}) + (J^{-1}(I_v))^2}.
$$

2) CALCULATION OF THE EXIT CHART OF MODULE II

Let $I_E^{(1)}$ and $I_A^{(1)}$ denote the output and input AMI of module II respectively. For each $I_E^{(1)} \in [0, 1]$, we need to model the a priori LLRs of CND according to formula (14). For a
EXIT chart can be written as

Thus, for all check node degree $j$ and low code rate to low $E_b/N_0$ obtained by monte-carlo simulation.

The functional relationship between $I_x$ and $I_y$ with different $E_b/N_0$ obtained by monte-carlo simulation.

The EXIT curve of CND with different check node degree.

V. SIMULATION RESULTS AND DISCUSSION

A. OPTIMIZATION RESULTS AND BER COMPARISON

In this section, we obtain two irregular GF(4)-LDPC codes, denoted as code 1 and code 2 whose key parameters are shown in Table 1, with the proposed optimization algorithm for 150% and 200% overload cases respectively. In Table 1, code 3 denotes the irregular GF(4)-LDPC code with the same degree distribution as World Interoperability for Microwave Access (WiMax) LDPC code but with code length of $N_v = 9600$ and random constructed [21], [22]. Fig.7 shows the EXIT-chart of the PDMA systems with regular-(3,6) GF(4)-LDPC, irregular GF(4)-LDPC code (with the same degree distribution as WiMax LDPC, denoted as code 3 as shown in Table 1), and the optimized irregular LDPC code (code 1) respectively. In Fig. 7(a), with regular-(3,6) GF(4)-LDPC, the threshold SNR predicted by SEXIT in terms of $E_b/N_0$ is 4.9dB. In Fig. 7(b), the threshold $E_b/N_0 = 4.2dB$ with code 3. While in Fig. 7(c) the optimized irregular LDPC (code 1) proposed in this work with threshold $E_b/N_0 = 3.3dB$ as predicted by SEXIT.

Algorithm 1 Symbol-Wise EXIT Chart Based Two-Stage Optimization Algorithm for NB-LDPC Coded PDMA

Input: Target code rate $R_T$, sufficiently low initial code rate $0 < R_c < R_T < 1$, sufficient high $E_b/N_0$, maximum variable node degree $D_v$, maximum check node degree $D_c$, the prefix number of optimization iterations $N_{iter} = 3$;

Output: degree distribution pair $(\lambda, \rho)$, code rate $R$;

1. Initialize $\lambda_3 = 1.0$, $\rho_3 = 1.0$, where $j = \lfloor 3/(1 - R_c) \rfloor$;
   for $n = 1 : N_{iter} $
   Step 1: With check-degree profile fixed, optimize the variable node degree profile as follows,
   $$\min \frac{1}{\sum_{i=2}^{D_v} (\lambda_i/i)}$$
   s.t. $f_1(I_{E,j}^{(II)}) > f_2^{-1}(I_{A,j}^{(II)})$ for $I_{A,j}^{(II)} \in [0, 1]$
   $\lambda_i \geq 0$ for $2 \leq i \leq D_v$
   $\sum_{i=2}^{D_v} \lambda_i = 1$

   Step 2: With the variable node degree profile fixed, optimize the check node degree profile as follows,
   $$\min \sum_{j=3}^{D_c} (\rho_j/j)$$
   s.t. $f_1(I_{j}^{(I)}) > f_2^{-1}(I_{A,j}^{(I)})$ for $I_{A,j}^{(I)} \in [0, 1]$
   $\rho_j \geq 0$ for $3 \leq j \leq D_c$
   $\sum_{j=3}^{D_c} \rho_j = 1$

   Step 3: calculate the code rate $R$, if $|R - R_T| \leq 0.05$, jump to step Return, otherwise $E_b/N_0 = E_b/N_0 - 0.1$ and jump to step 1.

end for

Return degree profile pair($\lambda$, $\rho$), code rate $R$ and threshold SNR $E_b/N_0$. 

FIGURE 5. The functional relationship between $I_x$ and $I_y$ with different $E_b/N_0$ obtained by monte-carlo simulation.

FIGURE 6. The EXIT curve of CND with different check node degree.
In order to verify the effectiveness of the proposed optimization algorithm, we constructed three GF(4)-LDPC codes according to the corresponding degree distributions as shown in Table 1 and a regular-(3,6) GF(4)-LDPC code. All codes are of length \( N_s = 9600 \) symbols over GF(4) and are of code rate \( R = 0.5 \). The nonzero elements of theirs parity check matrix are chosen from the nonzero elements of GF(4) randomly. The WiMax LDPC (code 3) has maximum variable node degree \( D_v = 6 \) while the optimized irregular LDPC code, code 1 and code 2, with \( D_v = 10 \) and \( D_v = 17 \) respectively. In all simulation settings, QPSK modulation is employed and identical independent fading channel model is used. Meanwhile, we assume that channel fading coefficients are perfectly known at the receiver side but not known at the transmitters. In both Fig. 8 and Fig. 9, the number of outer iterations \( \text{Out}_{\text{Iter}} = 15 \), the number of iterations of GAMP/SMP detector \( \text{In}_{\text{Iter}} = 6 \), and the number of iterations of LDPC decoder is set to 30. The outer iteration denotes the message exchanging between detector and LDPC decoder, while the inner iteration denotes the message exchanging between the VNDs and FNDs within SMP/GAMP detector. In Fig. 8, the numerical simulation results for 150% overload PDMA system with PM \( S_{2,3} \) are shown. We found that the optimized irregular GF(4)-LDPC code (code 1) outperforms regular-(3,6) GF(4)-LDPC code about 1.4dB at bit error ratio (BER) level of 1e-5. Furthermore, the optimized irregular GF(4)-LDPC has about 0.5dB performance gain than code 3. Fig. 9 shows the BER simulation results of 200% overload PDMA system with PM \( S_{2,6} \). The proposed irregular GF(4)-LDPC (code 2) coded system outperforms the regular-(3,6) GF(4)-LDPC coded one by 3dB while outperforms code 3 coded system about 1dB at the BER level of 1e-5. When system overload becomes larger, the performance gain introduced by the proposed algorithm becomes more prominent.

We also give a comparison between the GF(4)-LDPC coded scheme and GF(2)-LDPC coded system as shown in Fig. 10. The threshold \( E_b/N_0 \) of WiMax LDPC (binary code in [22]) coded PDMA with PM \( S_{2,3} \) and QPSK is 3.9dB. When we constrain the \( D_v = 10 \) and \( D_c = 10 \) for comparison purpose, then the threshold \( E_b/N_0 \) (predicted by EXIT chart as reference [18]) of the optimized GF(2)-LDPC is also 3.9dB. In Fig. 10, the green solid line with square marker denotes the BER of optimized GF(2)-LDPC code with degree distribution and with code-length of \( N_b = 2304 \) bits.

### Table 1. Three degree distribution pairs of GF(4)-LDPC.

| Code | \( \lambda_1 \) | \( \lambda_2 \) | \( \lambda_3 \) |
|------|----------------|----------------|----------------|
| 1    | 0.4670         | 2              |                |
| 2    | 0.5286         |                | 2              |
| 3    | 0.2835         | 3              | 1.368          |
| 4    | 0.1710         | 16             | 0.0476         |
| 5    | 0.0785         | 17             | 0.287          |
| 6    | 0.3287         | 6              | 0.9612         |
| 7    | 0.6713         | 7              | 0.0388         |

\( R = 0.4994 \) \( R = 0.4970 \) \( R = 0.5 \)

\( E_b/N_0 = 3.3dB \) \( E_b/N_0 = 5.3dB \)
We find that the optimized GF(2)-LDPC code exhibits about the same BER performance as WiMax code with the same code-length. For the optimized GF(4)-LDPC code (code 1), when its code length $N_s = 1152$ symbols, with GAMP-based detector (marked with GA as in Fig. 10), it outperforms both the WiMax LDPC code and optimized GF(2)-LDPC code system with GAMP about 1dB respectively, and achieves about the same performance as WiMax coded PDMA with SMP-based detector. Furthermore, when the code length of the GF(4)-LDPC code increases to $N_s = 9600$ symbols, it performs about 0.9dB better than the optimized GF(2)-LDPC code with length $N_b = 19200$ bits at the BER level of $1 \times 10^{-4}$.

### B. COMPLEXITY COMPARISON

In this subsection, we give a simple comparison between the GF(4)-LDPC coded PDMA with GAMP detector and GF(2)-LDPC coded PDMA with SMP detector. The bottle-neck of the SMP algorithm is the computation complexity of underlying chip wise MAP of FND, which need to compute $|A|^d_c$. Euclidean distance be of the form $|y_j - h_j,i x_i - \sum_{i' \neq i}^d c h_{j,i'} x_{i'}|^2$ with all $x_i$ fixed, $1 \leq i \leq d_c$. Thus the computational complexity is $8(d_c + 3)|A|^d_c$ floating point of operations (FLOPs) for each FND. While the computational complexity of GAMP algorithm of the FND, according to [5], is $17|A|d_c$. Fig. 11 shows the relationship between the number of FLOPs and the number of users ($d_c$) collide on a specific RE. When $d_c = 4$, such as PM $S_{3,6}$ case, the complexity of GAMP is about only 1/32 of that of SMP algorithm. For LDPC code, when forward and backward based log-domain belief propagation decoding algorithm is employed, the computational complexity of CND is proportional to $q^2$ and $3d_c - 2$. So the computation complexity of GF(4)-LDPC is about 4 times of GF(2)-LDPC code conditioned on the same $D_c$. Meanwhile, the GF(4)-LDPC decoder needs about 50% more memories than GF(2)-LDPC. For the code 1, code 2 and code 3 in Table 1, they are of the similar decoding complexity since they have about the same maximum check node degree.

### VI. CONCLUSION

In this work, we have proposed a non-binary LDPC coded PDMA scheme. By combining the symbol-wise mapping.
from the non-binary code symbol to modulation constellation and an symbol-wise multiuser detection algorithm, a seamless information transfer IDD receiver is achieved at the receiver side. Compared with the existing work, the proposed scheme in this paper is of good performance and has relatively low front-end detection complexity while keep the computational complexity of the channel decoder at a reasonable level. The proposed GF(4)-LDPC coded PDMA scheme is of practical importance for future wireless applications.

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