Introspective Robot Perception using Smoothed Predictions from Bayesian Neural Networks

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Abstract. This work focuses on improving uncertainty estimation in the field of object classification from RGB images and demonstrates its benefits in two robotic applications. We employ a Bayesian Neural Network (BNN), and evaluate two practical inference techniques to obtain better uncertainty estimates, namely Concrete Dropout (CDP) and Kronecker-factored Laplace Approximation (LAP). We show a performance increase using more reliable uncertainty estimates as unary potentials within a Conditional Random Field (CRF), which is able to incorporate contextual information as well. Furthermore, the obtained uncertainties are exploited to achieve domain adaptation in a semi-supervised manner, which requires less manual efforts in annotating data. We evaluate our approach on two public benchmark datasets that are relevant for robot perception tasks.

Keywords: BNN, CRF, introspective classification

1 Introduction

Visual scene understanding plays an important role in the field of robotic perception. In recent years, deep learning showed promising results within this context (e.g. object classification, detection or segmentation). Yet, although the applied deep neural networks outperform most traditional methods, they lack a significant property for robots in real world: a reliable uncertainty estimation. Advanced robotics highly rely on perceptual systems in order to be able to understand and adapt to its environment. Providing also the confidence of predictions based on the perceived information enhances the ability of robotic systems even further. It equips robots with the ability to know when it does and when it does not know. Besides the safety issue – for the robot itself and its surroundings – introspection about the predictions also has a positive impact on decision making, failure recovery and human-robot interaction. Furthermore, reliable uncertainty estimation is beneficial for active learning\cite{7}, reinforcement learning\cite{20, 23}, detection of the unknown classes and adversarial attacks\cite{5, 6, 7}.
Recent research on improving the uncertainty estimation of deep neural networks includes BNNs \cite{2,8,9,10,11,12,13,14,15}, bootstrapping \cite{3}, ensemble methods \cite{16} and so on. Among them, a BNN is more theoretically sound and able to provide promising performances. By taking into account the practicality in real-world applications, we evaluate BNNs with two inference techniques which are CDP \cite{11} and LAP \cite{14} in term of comprehensive metrics. However, we are more curious about the question, to which extent the improved uncertainty estimates can boost the performances on uncertainty-relevant tasks. Therefore, in this work we focus on studying the improvements by exploiting uncertainty estimates from BNNs which are demonstrated by applying them to (1) support CRFs which can incorporate additional contextual information as well and (2) reduce the manual efforts for data annotations in domain adaptation tasks.

In the line of combining deep learning and Probabilistic Graphical Model (PGM) \cite{17}, previous works \cite{18,19,20,21} mainly focus on joint training of these two kinds of model in order to share the advantages of both, which are abilities of expressive representation learning and structured learning, respectively. None of them emphasize the role of uncertainty estimation when combining them as sub-modules, which can improve the robustness of the system in practical applications such as real world robotics. In this work, we propose to use uncertainty estimates to improve classification by combining CRFs (see Fig. 1).

On the other hand, robots deployed in a new situation are often confronted with environmental changes and novel objects. Nevertheless, in most of the time a base classifier trained on an easily obtainable dataset (e.g. public large-scale or synthetic) is available beforehand. The classifier needs to be adapted to the test environment, while the manual efforts of collecting and annotating the adaptation data should be kept as low as possible. This requirement can be cast into the field of domain adaptation in a self/semi-supervised manner. Self-supervised learning refers to learning with self-provided supervisions such as geometrical cues within images \cite{22} instead of strong but laborious human-supervisions and these self-supervisions can be extended to self-generated pseudo labels by the model itself, which can be used for domain adaptation naturally \cite{23,24,25}. This task can also be framed into a semi-supervised manner, when a small amount of manual annotations are allowed to be taken into the procedure \cite{26,27}. Among these prior works, none of them highlights the importance of uncertainty estimates which can help distinguishing true positives (served for automatic-annotation) and false positives in both self-supervised and semi-supervised manner. As far as we know, we are the first to make use of uncertainty estimates from BNNs in this kind of tasks.

The remaining of the paper is organized as follows: we review prior works in the related areas in section 2. While section 3 recaps the theoretical concept of BNNs, section 4 explains our proposed approaches. Then we show experimental results demonstrating their effectiveness in section 5 and conclude in section 6.
Fig. 1. The combination of BNNs and CRFs: the predictive distributions of objects in the scene from BNNs serve as unary features in the CRFs, which can take into account the contextual information from the scene of objects.

2 Related Work

A BNN provides a principal way to obtain model uncertainty by considering the distribution on model parameters. However, it has difficulty scaling to complex network architectures and large training sets nowadays. Besides sampling based methods, Variational Inference (VI) suits practical applications due to its ability of fast inference. In the era of deep learning, there is a bunch of research works in this direction. CDP is an extension of Monte Carlo Dropout (MCD) which can learn dropout rates from the data without efforts of manual tuning. More than that, CDP can be inserted into existing network architectures very easily. On the other hand LAP does not require re-training and thus suits most of the already-trained networks as well.

Combination of deep learning and PGMs: Liu et al. trained a Convolutional Neural Network (CNN) and CRF jointly for depth estimation, while Tompson et al. integrated Markov random fields with CNN for pose estimation. Wang et al. combined deep learning with Bayesian networks for recommendation systems and topic models. Johnson et al. proposed Structured variational autoencoder (SVAE) to learn a structured and thus more interpretable latent representation. Our work differ from them in the way of training. Since we want to evaluate the effects of uncertainty estimates, it’s better to analyze them separately. Similar to us, Liu et al. combined features learned from deep neural nets and CRF for segmentation tasks. But they trained another classifier with these features for the unary potentials without evaluating the effects of uncertainty estimates.

Semi/Self-supervised domain adaptation: Some works aim to learn a more generalized feature distribution via designing specific pretext tasks without explicit human supervisions (e.g. class labels). Others tried to employ true positives as self-supervisions for adaptation. Zou et al. men-
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tioned the class imbalance problem and proposed to mitigate it by normalizing the class-wise confidence. To note that this problem is obvious in this kind of task, which was verified and mitigated by class-balanced augmentations in our experiments.

3 Bayesian Neural Networks

In general, a neural network can be modelled as a function \( f_\omega(x) = y \) that maps from an input space \( X \) to an output space \( Y \), where \( \omega = \{W_1:L, b_{1:L} \} \) are the weights of the network consisting of matrices \( W_i \) and biases \( b_i \) for each of its \( L \) layers. In the training phase, the weights \( \omega \) are determined by optimizing a loss function \( E(f_\omega(x_i), y_i) \) for a given training data set \( D = \{ (x_i, y_i) \}_{i=1}^N \). In contrast, a Bayesian Neural Network (BNN) not only aims to find an optimal \( \omega \), but also defines a posterior distribution \( p(\omega | D) \). Given this posterior, inference on a new test sample \( (x^*, y^*) \) can be done using the predictive distribution

\[
p(y^* | x^*, D) = \int p(y^* | x^*, \omega)p(\omega | D)d\omega, \tag{1}
\]

where for classification tasks the likelihood \( p(y^* | x^*, \omega) \) is usually obtained from the softmax of the prediction \( f_\omega(x^*) \). The benefit of using (1) for predictions instead of only using the likelihood is that the model also incorporates the epistemic uncertainty, i.e. the one that stems from incorrect model parameters, thereby providing better (less overconfident) uncertainty estimates.

Unfortunately, obtaining the parameter posterior \( p(\omega | D) \) is not tractable in all but the simplest cases due to the high dimensionality of the parameter space. Therefore, approximations need to be used, and we investigate two common ones: the CDP and Kronecker-factored LAP.

3.1 Concrete dropout

Dropout [32] was originally proposed to regularize the training process of a Deterministic Neural Network (DNN) to improve their generalization performance, although yet without a formal interpretation. Then, Gal [33] showed that using dropout can be interpreted as sampling from a distribution \( q_\theta(\omega) \) that approximates the posterior \( p(\omega | X, Y) \) in terms of the KL-divergence

\[
KL(q_\theta(\omega)||p(\omega | D)) = - \int q_\theta(\omega) \log \frac{p(\omega | D)}{q_\theta(\omega)}d\omega, \tag{2}
\]

where \( \theta = \{\omega, p\} \), \( p \) is the vector of dropout rates of layers in which dropout is inserted. Minimizing this is equivalent to minimizing the Evidence Lower Bound (ELBO)

\[
\mathcal{L}(\theta) = - \sum_{i=1}^N \int q_\theta(\omega) \log p(y_i | f_\omega(x_i))d\omega + KL(q_\theta(\omega)||p(\omega)) \tag{3}
\]

\[
\approx - \sum_{i \in \mathcal{S}} \frac{N}{K} \int q_\theta(\omega) \log p(y_i | f_\omega(x_i))d\omega + KL(q_\theta(\omega)||p(\omega)), \tag{4}
\]
where $S$ is a mini-batch of size $K$. To estimate the expected log likelihood in the first term, Monte Carlo integration is used, i.e. samples are generated from $q_\theta(\omega)$, and the integral is approximated by summing likelihood terms over the samples. The problem here is that using this standard method, this first term can not be derived with respect to $\theta$, which is necessary to minimize $L(\theta)$. Therefore, the re-parameterization trick is used, i.e. a bivariate transformation $g(\theta, \epsilon)$ is used to separate the parameters $\theta$ from samples $\epsilon \sim p(\epsilon)$ that are generated from a distribution with fixed parameters. Originally, this could be done only for a Gaussian dropout distribution, later Gal et al. \cite{11} showed that for Bernoulli dropout, a continuous relaxation of this discrete distribution can be found, i.e. a concrete distribution \cite{34}, which can then be derived wrt. $\theta$ for optimization. This is denoted concrete dropout. In our experiments, we use the implementation provided by Gal et al. \cite{11}.

3.2 Laplace approximation

The idea within the so-called Laplace approximation is to employ a second-order Taylor expansion at the maximum of the log posterior:

$$
\log p(\omega | X, Y) \approx \log p(\omega^* | X, Y) - \frac{1}{2} (\omega - \omega^*)^T H (\omega - \omega^*),
$$

(5)

where $\omega^*$ is the parameter vector that maximizes the log posterior and $H$ is the Hessian of the negative log posterior. Note that the first derivative vanishes at $\omega^*$ and $H$ is p.s.d. because $\omega^*$ is assumed to be a local maximum. After taking the exponential and normalizing we obtain

$$
p(\omega | X, Y) \approx \mathcal{N}(\omega^*, H^{-1}).
$$

(6)

Unfortunately, the dimensionality of this multi-variate normal distribution is in most cases too high to be practical. Also, $H$ needs to be computed on the entire data set, which is also infeasible. Instead, it is approximated by the expected Hessian $\mathbb{E}_{p(X,Y)}[H]$, computed on mini-batches. To reduce the dimensionality, a first step is to assume independence across the layers of the DNN, i.e. $H$ is block-diagonal with $L$ blocks $H_i$, one for each layer.

Under certain conditions, the Fisher information matrix $F$, which is the outer product of the first derivatives, is an approximation to the expected Hessian. Furthermore, in each layer $i$ the block $F_i$ can be approximated by a Kronecker product of two much smaller matrices $G_i$ and $A_i$, where $G_i = g_i g_i^T$ is the outer product of gradients of pre-activation of $i$-th layer and $A_i = \alpha_i \alpha_i^T$ is the outer product of activation from the previous layer. This is known as the Kronecker-factored approximate curvature (K-FAC) \cite{35}. If a Gaussian prior is used and $F$ is scaled by the size of the training set $N$, then the resulting posterior can be written as matrix normal distribution \cite{36}:

$$
W_i \sim \mathcal{MN}(W_i^*, (\sqrt{N}\mathbb{E}[A_i] + \sqrt{\tau}I)^{-1}, (\sqrt{N}\mathbb{E}[G_i] + \sqrt{\tau}I)^{-1})
$$

(7)

where $\tau$ is the standard deviation of the Gaussian prior. In practice, $N$ and $\tau$ can be treated as hyper-parameters as well and tuned on a validation set.
4 Improvements based on uncertainty estimates

In this section, we describe how the uncertainty estimates can be utilized with contextual information within CRFs for further improvements. Then, we introduce how to make use of them in adaptive learning for domain adaptation tasks.

4.1 Utilizing uncertainty estimates with CRF

While the BNN approach is very useful in providing reliable uncertainty estimates for single object instances, it does not incorporate any context information specific for a scene, such that, e.g. more likely object constellations can be accounted for. In order to exploit such contextual information within the classification, we combine the output of the BNN and the relationships between objects within a scene via a CRF (see Fig. 1).

In details, we define a scene as a set of \( n \) object instances \( \mathbf{x} = \{x_1, \ldots, x_n\} \) with corresponding class labels \( \mathbf{y} = \{y_1, \ldots, y_n\} \) represented as one-hot encodings, i.e. \( y_i \in \{0, 1\}^C \) and \( \sum_{j=1}^{C} y_{ij} = 1 \), where \( C \) is the number of object classes. The CRF models the joint probability \( p(\mathbf{y} | \mathbf{x}) \) as an undirected graph consisting of cliques of random variables. Here a pairwise CRF is used, consisting of nodes \( \mathcal{V} \) and edges \( \mathcal{E} \), where the node potentials are modeled as \( \phi_n(x_i, y_i) \) for individual object instances and the edge potentials \( \phi_p(x_i, x_j, y_i, y_j) \) for pairs of objects \( (x_i, x_j) \) which are in the scene. Concretely, we define \( \phi_n \) as the predictive probability of each instance (see Eq. (1)) and \( \phi_p \) as the co-occurrence probability of two objects. Co-occurrence probabilities can be obtained from an independent source (as in our household use-case, discussed shortly in Section 6). In case the list of expected objects in the scene is known (as in our industrial use-case, evaluated in subsection 5.2), the pairwise feature is binary and provided automatically per scene. Thus, the CRF has the following form:

\[
p(\mathbf{y} | \mathbf{x}; \theta) = \frac{1}{Z(\mathbf{x}; \theta)} \exp \left( \theta_u \sum_{i \in \mathcal{V}} p(\mathbf{y}_i | \mathbf{x}_i) + \theta_p \sum_{(i,j) \in \mathcal{E}} M(y_i, y_j) \right). \tag{8}
\]

where \( \theta = \{\theta_u, \theta_p\} \) are the node and edge weights respectively, \( Z \) is the partition function, and \( M \) is a \( C \times C \) binary matrix modelling the co-occurrence of two object classes \( y_i \) and \( y_j \). The training process of the CRF involves minimizing the negative log likelihood, i.e. finding optimal model parameters \( \theta^* \) such that \( \theta^* = \arg \min_{\theta} \{ -\log p(\mathbf{y} | \mathbf{x}; \theta) \} \). To do this, we employ Stochastic Gradient Descent (SGD) with momentum, which requires the calculation of gradients and thus an inference step for the likelihood shown in Eq. (8). We use a fully connected CRF, i.e. an exact inference of the likelihood is intractable. Therefore, we apply Loopy Belief Propagation (LBP) for approximate inference. In our implementation, we use the C++ library UPGM++ [37] for this purpose.
4.2 Adaptive Learning for Domain Adaptation

The domain gap between the training and test data distribution deteriorates the performance of most of classifiers. This problem is unavoidable when the classifier is trained on easily obtainable dataset such as a public large-scale or synthetic dataset and then deployed in a real environment.

In this case, the effects of better uncertainty estimates can be presented by adapting the classifier to the test data with as little manual efforts as possible. The proposed flowchart for adaptive learning is visualized in Fig. 2. For this purpose, the classifier should be introspective, that is, to express reliable confidences about its predictions.

At first, the classifier is trained on an easily obtainable or accessible dataset, which can be a large-scale public or synthetic one. Next, in adaptation phase the classifier is able to adapt to the test data by fine-tuning itself on the so-called adaptation dataset. In this work, we focus on obtaining this kind of adaptation dataset with as little manual efforts as possible. To this end, the annotations in this dataset are collected in a semi-supervised manner (including both automatic and manual manner). On the one hand, the predictions with high confidence are used for pseudo labels, thus requiring the classifier to provide reliable uncertainty estimation for both correct and false predictions. On the other hand, the classifier would ask people to label a small and random portion of data interactively.

In the end, the adapted classifier is evaluated on the real test data. To note that, if the relationships between objects in the test environment are complementary to the BNN classifier and can be encoded well with pairwise feature, the CRF can be applied to capture them for further improvements.

5 Experiments

In this section, we firstly compared performance on uncertainty estimates of two approximate inference techniques for BNNs, which are CDP and LAP on a household objects dataset in terms of comprehensive metrics. Then the one with better performance was applied in the following experiments, which are to evaluate (1) the combination with CRFs and (2) the adaptive learning for domain adaptation respectively.

Two types of datasets were employed in our experiments. The first one is the household objects including the RGB-D Dataset from Washington University (WRGB-D) [38] and the UniHB dataset recorded by ourselves trying to mimic the WRGB-D but with only one instance in each category. They contain multi-view images of household objects in 51 classes, with a $15^\circ$ step in elevation (from $30^\circ$ to $60^\circ$) and $2^\circ$ step in azimuth (from $0^\circ$ to $360^\circ$). Besides, we have recorded some household objects of novel categories which served as Out-of-distribution (OOD) dataset. The second one is an industrial dataset, T-LESS [39], which has little texture but similar appearance between objects. This dataset contains multi-view images of industrial components objects in 30 classes. The training images depict objects in isolation with a black background, while the test images are from 20 table-top scenes with arbitrarily arranged objects placed on a
5.1 Uncertainty estimates evaluation

In this part, we performed extensive experiments to evaluate uncertainty estimates on a household objects dataset. We trained models on the entire WRGB-D dataset and tested them on objects of 30° and 60° in the UniHB dataset.

Different metrics were used for the evaluation. To evaluate calibration performance we used Expected Calibration Error (ECE) and Maximal Calibration Error (MCE) \[40\]. For summary of both accuracy and calibration we used predictive Negative Log Likelihood (NLL) and brier score, which belong to proper scoring rules \[41\]. Additionally, we also employed metrics such as area under Receiver Operating Characteristic (ROC) curve and area under Precision Recall (PR) curve to measure the separability between correct predictions and miss-classifications as well as OOD predictions. Apart from quantitative metrics, a qualitative (visual) metrics, the histogram (see Fig. 3 & Fig. 4) of uncertainty estimates was employed. For better visualization, we set the normalizer...
in the histogram as the amount of the corresponding type of prediction. Regarding the uncertainty measure, we evaluated three different ones including confidence (maximum predictive likelihood), predictive entropy and mutual information [33]. The separability metrics list in the Table 1 were chosen based on the uncertainty measure with best performance.

The DNNs and BNNs were implemented in Tensorflow and the optimization was performed using RMSprop with an initial learning rate of $1e^{-5}$ and L2 regularization with coefficient of $3.5e^{-6}$ as well as the dropout regularization with coefficient of $1.0e^{-5}$. Early stopping was applied for model selection, based on the performance on a validation set. During inference, the number of samples drawn from the posterior distribution was set to 50 for both inference methods.

In order to preserve the powerful feature extraction capability of ResNet50 and incorporate the better uncertainty estimation from BNNs, we slightly modify it by appending three fully connected layers with 1024 hidden units before the output layer. CDPs are inserted into the flatten layer and the three new fully connected layers. The weights of these layers were initialized from a Gaussian prior ($\mathcal{N}(0, 0.1)$) and the rest from the model pre-trained on ImageNet [42]. This avoids destroying the pre-trained features and enables the model to possess large enough model capacity which was reduced by inserting dropout [32]. Furthermore, the computation complexity during inference can be reduced by only running the forward pass of the additional layers instead of the whole network. In the following, we show both qualitative and quantitative results in Fig. 3 and Table 1, in which we denote original version of ResNet50 by ORI (without additional fully-connected layers), concrete dropout by CDP, Laplace approximation by LAP. The point estimate model parameters for LAP was model trained with CDP. We set the hyper-parameter $N$ as 1 and $\tau$ as 15 in LAP.

As can be seen, BNNs can achieve better performance of uncertainty estimates in terms of all metrics when compared with ORI. At the same time, CDP has better performance than LAP in terms of proper scoring rules and calibration metrics. When OOD predictions were considered along with misclassifications, ECE and MCE decreased significantly. This is because prediction of OOD data is always incorrect and not all predictions of OOD produced high uncertainty correspondingly. If their predictions are highly uncertain, the calibration metrics would have similar values with the ones without OOD data. Both inference methods yield similar results on separability metrics. Based on these experimental results, we used CDP in the following experiments.
Fig. 3. Histograms of three uncertainty measures including confidence, predictive entropy and mutual information of ORI, CDP and LAP in top-down wise (best viewed in color).

Table 1. Different quantitative results averaged over 3 different random seeds

|     | ACC ↑ | predictive NLL ↓ | Brier score ↓ | ECE (w/o. OOD/ w. OOD)↓ | MCE (w/o. OOD/ w. OOD)↓ | AUROC (vs. Miss-classified/ vs. OOD)↑ | AUPR (vs. Miss-classified/ vs. OOD)↑ |
|-----|-------|------------------|---------------|--------------------------|--------------------------|---------------------------------------|---------------------------------------|
| ORI | 0.568 | 3.342            | 0.722         | 0.304±0.016/ 0.633±0.065 | 0.362±0.025/ 0.664±0.011 | 0.750±0.007/ 0.761±0.018                | 0.802±0.008/ 0.825±0.009               |
| CDP | 0.577 | 2.088            | 0.594         | 0.124±0.023/ 0.374±0.018 | 0.206±0.015/ 0.374±0.018 | 0.775±0.008/ 0.683±0.022                | 0.850±0.022                             |
| LAP | 0.576 | 2.322            | 0.602         | 0.129±0.035/ 0.341±0.157 | 0.235±0.075/ 0.406±0.070 | 0.779±0.004/ 0.782±0.017                 | 0.826±0.007/ 0.849±0.016               |

5.2 Combining with CRFs

In this experiment, we will show the results on evaluating the idea introduced in subsection 4.1. We use the test set of T-LESS in this part. We split the scenes 2, 3, 5, 8 off for training our CRF and the scenes 1, 4, 6, 7 for testing. These splits were chosen in this way so that as many categories as possible occur in both training and testing (an evaluation on the whole T-LESS test set is shown in the next experiment). The maximum number of iterations during training is 30K, the initial learning rate is 1e−4, and the size of mini-batch is 16.

In order to see the influence of reliable uncertainty estimates we firstly trained DNNs and BNNs which provide the unary potential in the next step. Preliminary experiments, which are not displayed here, show a significant lower performance of the DNN trained without dropout compared to the BNN. On the other hand,
the DNN trained with dropout but turning off MCD during inference (denoted as NOMCD in the following) resulted in worse uncertainty estimates but a better accuracy. Hence, since we want to investigate the effect of uncertainty estimates on the CRFs, we compared the proposed BNN with the NOMCD.

Comparing the weights obtained by training the CRF with the uncertainty estimates of NOMCD ($\theta_u = 4.875; \theta_p = 6.073$) and BNN ($\theta_u = 8.122; \theta_p = 6.59$) a different rating of the provided information can be observed ($\theta_u$ vs. $\theta_p$). While in the BNN case the CRF relies more on the classifier, in the NOMCD case the co-occurrence statistics are given a higher importance, reflecting the added usefulness of the correct uncertainty estimates (since the NOMCD and BNN accuracies without smoothing are similar, as seen in Table 2).

Table 2. Results of CRF trained and tested with different unary features

| type of unary features in testing | accuracy with unary potentials | accuracy with unary and pairwise potentials |
|----------------------------------|-------------------------------|------------------------------------------|
| CRF trained with unary features from NOMCD | NOMCD | 58.48% | 68.6% |
|                                   | BNN   | 60.36% | 76.19% |
| CRF trained with unary features from BNN | NOMCD | 58.48% | 68.62% |
|                                   | BNN   | 60.36% | **76.36%** |

Table 2 shows the much larger performance gain when using the CRFs with better uncertainty estimates, and this is irrespective of the CRF weights used. Besides the performance gain, the CRF is also improving (or at least maintaining) the uncertainty estimates. Fig. 4 shows the histogram of confidence of the predictions made by NOMCD and BNN before and after applying LBP inference within CRF. We can see that the uncertainty estimates’ quality of NOMCD has been improved and that of BNN has been maintained, which can be helpful for further improvement in the down-stream tasks.

5.3 Adaptive Learning

In this part, a proof-of-concept experiment is performed to evaluate the idea illustrated in Section 4.2. To this end, we employed both datasets from two different scenarios for evaluation.

Following the pipeline in Fig. 2 at the beginning we used WRGB-D dataset and the augmented, synthetic T-LESS dataset generated by ourselves for initial training, because they can be obtained more easily. During adaptation phase, objects of $30^\circ$ and $60^\circ$ in UniHB dataset (~17.1K) and the original training set of T-LESS (~30K) were used as adaptation dataset. In order to adapt to the test environment, the classifier should be able to collect a dataset for fine-tuning with as little manual efforts as possible. Therefore, this collected dataset can be annotated in two different manners, automatically and manually. The automatically labeled data was selected based on threshold of the uncertainty
estimates. In the end, during the deployment phase, the adapted model was evaluated on the test dataset. The 45° objects in UniHB dataset and original test set of T-LESS were treated as data the robot encounters in the test environment.

**Household objects dataset:** We tested different versions of the proposed automatic labeling procedure based on uncertainty estimates, and found that the best results were obtained by setting the confidence threshold s.t. the accuracy of the predictions (estimated on a small manually labeled set) is 95%. The accuracy of automatically labeled data in III, IV is around 96%, matching the 95% estimate.

Our main results are shown in Table 3. As it can be seen, the manual labeling effort can be reduced based on automatic labeling. More detailed testing will be performed on the industrial dataset, based on the insights gained here.

During the experiment, we found that the balance of number of each class on the adaptation dataset plays an important role. The main reason for this should be the different visual domain gap of different objects. The initial model is more familiar with some objects instead of other and thus give lower uncertainty for these familiar ones. Since we selected predictions based on the uncertainty estimates, this would lead to an imbalanced dataset and thus bias the adapted model. Therefore it’s important to mitigate this issue. We found that adding manually labeled data and augmentations is useful not only to increase the diversity of the dataset, but to balance the dataset (see III and IV). Other ways of balancing the automatically labeled data (e.g. by selecting the top most
confident predictions per class) decreased performance as they resulted in either too few labels or included too many incorrect ones.

**Table 3.** Results of fine-tuned network on household objects dataset

| Dataset used for fine-tuning | Accuracy (average over 3 random seeds) |
|-----------------------------|----------------------------------------|
| I: 0% (no fine-tuning)      | 66.9%                                  |
| II: 3% manually labeled data, selected randomly (balanced) | 91.7%                                  |
| III: 3% automatically labeled data (imbalanced) | 79.0%                                  |
| IV: 2% automatically labeled data and 1% manually labeled data randomly, augmentation for balance (balanced) | 89.6%                                  |

**Industrial components dataset:** With the same procedure of selecting automatically labeled data, the size of dataset is $\sim$1K with only 93% accuracy using the original ResNet50, but $\sim$1.6K with 96% accuracy using BNN. The summary of the results is shown in Table 4. The performance of the classifier adapted using 3% manually labeled data (VI) is matched by the use of 1% manually labeled data if automatic labeling is employed (V). Moreover, adding the automatic labeling to the 3% manually labeled data can nearly reach the the performance of classifier adapted with all available data manually labeled (III vs VII). By incorporating contextual information with CRF, the performance can be increased further (VIII).

**Table 4.** BNN fine-tuning with different datasets (size of dataset before augmentations is showed in the bracket).

| Dataset used for fine-tuning | Accuracy                  |
|------------------------------|---------------------------|
| I: augmented, synthetic dataset | 34.91%                   |
| II: fine-tune I with augmented, automatically labeled real dataset ($\sim$1.6K) | 53.54%                   |
| III: entire real dataset, i.e. 100% manually labeled ($\sim$30K), augmented | 72.78%                   |
| IV: fine-tune I with 1% manually labeled real dataset ($\sim$0.3K), augmented | 67.4%                   |
| V: fine-tune I with II and IV ($\sim$0.9K), augmented | 68.1%                   |
| VI: fine-tune I with 3% manually labeled real dataset ($\sim$0.9K), augmented | 68.1%                   |
| VII: fine-tune I with II and VI ($\sim$2.5K), augmented | 72.48%                   |
| VIII: Incorporating contextual information with CRF based on VII | 74.64%                   |

**6 Conclusions**

We presented an approach to make robots learning new objects more introspectively, by improving its awareness of possible mistakes, and leveraging this in two
ways: first, for better incorporating context information (if available) through smoothing over all object predictions using a CRF, and second, for exploiting this in semi-supervised domain adaptation, where the mostly correct predictions are automatically obtained as adaptation data while asking humans for help with the more uncertain ones.

The improved uncertainty estimation from BNN plays an important role especially in the latter use-case, because it not only provides a reliable uncertainty estimation, but also increases the separability between correct predictions and false predictions, which is more useful in this task. It was found, however that it is very important to ensure that the data is balanced. For manual labeling this can be easily achieved by requesting the human operator to label a more-or-less equal number of instances of each object, e.g. repeatedly selecting random subsets and having to click all occurrences of an object (as in an image CAPTCHA), then switching to the next target object once enough samples were collected. For the automatic labeling, random selection is not a good alternative, as the accuracy penalty would be too large if the overall performance of the initial classifier is too low (as in our cases). It could be, however, incorporated if multiple rounds of adaptation are performed, and the performance is gradually increasing to acceptable levels (around 95% in our tests).

In the former use-case the importance of a clear co-occurrence statistic is highlighted by the fact that the CRF failed to improve results on the household dataset (the pairwise weight was negligible) due to the difficulty of obtaining good co-occurrence statistics in this scenario (which we mined from word co-occurrences in WikiHow articles) and since many household objects have similar appearances and contexts at the same time. In an industrial scenario, e.g. for kitting applications, such a list of parts is available, and the learned CRF weights generalize well over objects and scenes.

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