Robust Near-Field 3D Localization of an Unaligned Single-Coil Agent Using Unobtrusive Anchors

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Abstract—The magnetic near-field provides a suitable means for indoor localization, due to its insensitivity to the environment and strong spatial gradients. We consider indoor localization setups consisting of flat coils, allowing for convenient integration of the agent coil into a mobile device (e.g., a smart phone or wristband) and flush mounting of the anchor coils to walls. In order to study such setups systematically, we first express the Cramér-Rao lower bound (CRLB) on the position error for unknown orientation and evaluate its distribution within a square room of variable size, using 15 × 10 cm anchor coils and a commercial NFC antenna at the agent. Thereby, we find cm-accuracy being achievable in a room of 10 × 10 × 3 meters with 12 flat wall-mounted anchors and with 10 mW used for the generation of magnetic fields. Practically achieving such estimation performance is, however, difficult because of the non-convex 5D likelihood function. To that end, we propose a fast and accurate weighted least squares (WLS) algorithm which is insensitive to initialization. This is enabled by effectively eliminating the orientation nuisance parameter in a rigorous fashion and scaling the individual anchor observations, leading to a smoothed 3D cost function. Using WLS estimates to initialize a maximum-likelihood (ML) solver yields accuracy near the theoretical limit in up to 98% of cases, thus enabling robust indoor localization with unobtrusive infrastructure, with a computational efficiency suitable for real-time processing.

I. INTRODUCTION

Accurate indoor localization is a highly desired application in biomedical and industrial sectors, for assisted living, access control, the Internet of Things, and smart homes. The most popular wireless indoor localization schemes are based either on time-difference-of-arrival (TDOA) or received-signal-strength (RSS) metrics. However, TDOA systems require wideband transceivers and high-complexity schemes for synchronization and resolving non-line-of-sight bias, while RSS-based localization is usually heavily impaired by fading, shadowing, and antenna patterns [1]. The magnetic near-field, while associated with notoriously high path loss, however exhibits useful properties for localization: it penetrates most materials without interaction, thus rendering received signals insensitive to the (typically time-variant) indoor environment [2], [3]. In addition, the magnetic near-field decays quickly with distance, allowing highly accurate ranging at close distances. Therefore, the near-field has been considered as physical layer for localization on the 10 m-scale in harsh propagation environments, e.g., underground [2] and indoor [3]–[6]. Most existing work considers tri-axial coil arrays [2]–[5] whose form factor and hardware complexity are however undesired for many applications. In contrast, we assume an unobtrusive setup consisting of planar coils, allowing for an integrated printed coil at the agent and anchor coils which can be flush-mounted on walls without obstructing any activities in the room.

Position estimation from induced voltages in single-coil setups with unknown agent orientation has previously been studied at smaller scales (e.g., wireless localization of endoscopic capsules) whereby standard solvers for cost function minimization have been applied [7]–[9]. These schemes face degradation due to non-convexity [8].

Contribution of this work: We derive the Cramér-Rao lower bound (CRLB) on the position error for active near-field 3D localization with unknown agent orientation, based on a sensible coupling and noise models. Therewith, we study performance regimes and demonstrate cm-accuracy localization being achievable in a 10 m × 10 m × 3 m room with an unobtrusive setup of 12 anchors, using one-shot voltage measurements (2 ms) and 10 mW for the magnetic field generation. We present a rigorous method for estimating the agent orientation given a position hypothesis which effectively reduces the problem from 5D to 3D. Furthermore, in order to combat the problem of high dynamic signal range, we introduce a distance-dependent scaling that results in a cost function relaxation. On this basis, we propose a robust and efficient weighted least squares (WLS) algorithm and show that the cascade of WLS and a maximum-likelihood (ML) solver robustly performs near the theoretical limit with particularly low computational cost.

Related work: The joint estimation of position and orientation of a dipole-like magnet through distributed sensors, each measuring one field component, was
studied in [7]–[9]. In [10], a medical microrobot estimates its position and orientation from voltages induced in its near-field antenna due to eight active anchors. For the 5D non-linear least squares problem associated with these works, the Levenberg-Marquardt (LM) algorithm was identified as a suitable solver [7], [8]. The authors of [8] emphasized the importance of an accurate initial guess for LM because of local cost function minima. The magnetic field Jacobian was provided to the LM algorithm in [9] for performance enhancement. Most papers on near-field localization employ the dipole approximation, e.g., [3]–[9]. For coplanar 2D localization of a passive LC resonator, least squares estimation errors were compared to the CRLB studied in [7]–[9]. In [10], a medical microrobot.

A coupling model must be chosen in order to assign geometrical meaning to $s_n$. We employ the dipole model, an approximation which is accurate for coupled loops separated by several multiples of the involved coil diameters [14]. The model relies on the 3D geometric quantities depicted in Figure 2: position $p_{ag}$ and orientation $\mathbf{o}_{ag}$ of the agent coil, position $p_n$ and orientation $\mathbf{o}_n$ of the $n$-th anchor, as well as agent-anchor distance $d_n = ||p_{ag} - p_n||$ and direction $e_n = (p_{ag} - p_n)/d_n$. Thereby, $\mathbf{o}_{ag}$, $\mathbf{o}_n$, and $e_n$ are unit vectors. The anchor topology $p_1, o_1, \ldots, p_N, o_N$ is assumed to be known accurately. Based on this model, the signal term in (1)

$$s_n = \frac{\rho}{d_n^2} \mathbf{\beta}_n^T \mathbf{o}_{ag}$$

where the inner product $\mathbf{\beta}_n^T \mathbf{o}_{ag} \in [-1, 1]$ describes coil alignment [14]. We refer to

$$\mathbf{\beta}_n = \left( \frac{3}{2} e_n^T e_n - \frac{1}{2} I_3 \right) \mathbf{o}_n , \quad 1/2 \leq ||\mathbf{\beta}_n|| \leq 1$$

as the (unitless and virtual) scaled magnetic field at $p_{ag}$ due to the $n$-th anchor. Furthermore, the constant

$$\rho = \frac{\omega \mu S_{ag} S_{anc} N_{ag} N_{anc}}{4\pi R_{ag} R_{anc}} \sqrt{P_T}$$

with permeability $\mu$, coil surface areas $S_{ag}$ and $S_{anc}$, coil turn numbers $N_{ag}$ and $N_{anc}$, and coil resistances $R_{ag}$ and $R_{anc}$. Note that within our model $\rho^2$ is the received signal power over a coaxially aligned link at 1 m distance. A key quantity for link design and localization performance is the signal-to-noise ratio $\text{SNR}_n = \frac{s_n^2}{\sigma^2}$.

**II. System Model**

Throughout the paper, we consider a localization setup in a simple, square room with planar anchor coils installed on the side walls. An exemplary setup is shown in Figure 1 for $N = 12$ anchors. For simplicity we consider anchor coils of equal geometry and parameters. The agent may be located anywhere within the room with arbitrary coil orientation. As agent we consider a battery-driven device which uses reference power $P_t$ to generate a magnetic AC near-field. The resulting signals observed at the $N$ anchors, which are due to magnetic induction, allow inference about the agent position.

A circuit-theoretic account of these magneto-inductive wireless links, assuming weak coupling and an interference-free environment, is given in Appendix A. It yields the real-valued additive white Gaussian noise (AWGN) signal model

$$y_n = s_n + w_n , \quad n = 1, \ldots, N$$

where the quantities have unit $\sqrt{W}$. The thermal noise $w_n \sim N(0, \sigma^2)$ has power $\sigma^2 = N_0 B$ with bandwidth $B$ and noise spectral density $N_0 = k_B T F$ with Boltzmann constant $k_B$, temperature $T$, and noise figure $F$. The organization of the paper: Section II establishes the employed signal and coupling model, setup geometry, and notation. The near-field position estimation problem is treated in Section III in terms of likelihood function and Fisher information, which yields the CRLB. Section IV presents a CRLB-based evaluation of indoor positioning accuracy with realistic parameters. In order to achieve the postulated accuracy, we derive a novel algorithm in Section V and demonstrate its great advantages in terms of robustness and convergence speed.

![Fig. 1. Localization setup in a square room, showing the agent coil and $N = 12$ anchor coils flush-mounted on the room walls. The coils are not drawn to scale.](image1)

![Fig. 2. Link geometry between the agent coil and the $n$-th anchor coil, explaining all quantities relevant to the dipole coupling model.](image2)
III. CRAMÉR-RAO LOWER BOUND

The CRLB on the root mean square (RMS) error of a position estimator is a well-established tool for the study of localization performance [15] and a popular benchmark for practical localization algorithms. For this purpose, this section derives the CRLB for the given near-field position estimation problem.

We want to estimate agent position $p_{ag}$ from the observations $y_n$. In doing so we must consider the unknown $o_{ag}$ as nuisance parameter because it affects the statistics of $y_n$. Thus, we estimate $p_{ag}$ and $o_{ag}$ jointly. In order to bypass the constraint $||o_{ag}|| = 1$, we choose the standard spherical parametrization

$$ o_{ag} = [\cos \phi \sin \theta, \sin \phi \sin \theta, \cos \theta]^T $$

with azimuth angle $\phi$ and polar angle $\theta$. Therewith, the estimation parameter of interest is the 5D vector

$$ \psi := [p_{ag}^T, \phi, \theta]^T. $$

Signal model (1) is of the form $y_n = s_n(\psi) + w_n$ where $s_n(\psi)$ are deterministic functions of $\psi$, defined by the coupling model (2) and the known anchor topology. This simple signal-in-AWGN structure has the following convenient estimation-theoretic consequences: [16]

- The log-likelihood function (without constant term)

$$ L(\psi) = -\frac{1}{2\sigma^2} \sum_{n=1}^{N} (s_n(\psi) - y_n)^2. $$

- The associated $5 \times 5$ Fisher information matrix

$$ \mathcal{I}_\psi = \frac{1}{\sigma^2} \sum_{n=1}^{N} \left( \frac{\partial s_n}{\partial \psi} \right)^T \left( \frac{\partial s_n}{\partial \psi} \right). $$

Computing $\mathcal{I}_\psi$ for some $\psi$ requires the geometric gradient $\partial s_n/\partial \psi$ which is expanded in Appendix B. The CRLB on the variance of an unbiased estimator $\hat{\psi}$ states $\text{var} \{ \hat{\psi}_i \} \geq \text{tr} \{ \mathcal{I}_\psi^{-1} \}_{1:1}$, i.e. The mean squared error of an unbiased position estimator $p_{ag}$ is thus bounded by [15]

$$ E \{ \| p_{ag} - p_{ag} \|^2 \} \geq \text{tr} \{ \mathcal{I}_\psi^{-1} \}_{1:1}. $$

The resulting lower bound on the RMS position error is usually referred to as position error bound (PEB) [15]. We denote

$$ \text{PEB}(p_{ag}, o_{ag}) = \sqrt{\text{tr} \{ \mathcal{I}_\psi^{-1} \}_{1:1}}. $$

IV. CRLB-BASED PERFORMANCE EVALUATION

In this section we evaluate the performance limits of near-field localization for realistic technical parameters in a square room of $3 \times 3$ m height. The anchors are installed to the side walls in the pattern indicated in Figure 1 which aims at a large spread in all three dimensions (we do not address optimal anchor deployment in this paper). All relevant technical parameters are summarized in Table I. In particular, we choose the ISM band at 13.56 MHz used by popular NFC and RFID standards. $P_t$ is set to 10 mW, a typical transmit power for mobile consumer devices. The agent coil parameters are according to the data sheet of a market standard NFC antenna [17]. The anchor coils have 50 turns and rectangular shape with rather compact side lengths of 150 mm and 100 mm. We calculated $R_{anc} = 17 \Omega$ for copper wire of 0.5 mm thickness, considering skin and proximity effects and radiation resistance. In terms of SNR, the receive filter bandwidth $B$ should be as small as possible. We set $B = 500$ Hz in order to avoid expensive requirements on frequency synchronization and to allow for movement tracking (the update rate is limited by receive filter transients, which die out on the time scale of $1/B = 2$ ms).

**TABLE I**

**TECHNICAL PARAMETERS USED IN ALL SIMULATIONS.**

| Quantity | Value                     | Comment                              |
|----------|---------------------------|--------------------------------------|
| $\mu$    | $4\pi \cdot 10^{-7}$ H/m | permeability (vacuum)                |
| $\omega$ | $2\pi \cdot 13.56$ MHz    | angular frequency (ISM band)         |
| $S_{ag}$ | 50 mm $\cdot$ 35 mm       | rectangular surface area [17]        |
| $N_{ag}$ | 4                         | turn number (agent) [17]             |
| $R_{ag}$ | 4 $\Omega$                | coil resistance (agent) [17]         |
| $S_{anc}$| 150 mm $\cdot$ 100 mm     | rectangular surface area             |
| $N_{anc}$| 50                        | turn number (anchor)                 |
| $R_{anc}$| 17 $\Omega$               | coil resistance (anchor)             |
| $P_t$    | 10 dBm                    | transmit power                       |
| $T$      | 300 K                     | room temperature                     |
| $B$      | 500 Hz                    | receive filter bandwidth             |
| $F$      | 8 dB                      | receiver noise figure                |

**Resulting Powers**

| $\sigma^2$ | Value           | Comment                   |
|------------|-----------------|---------------------------|
| $\sigma^2_1$ | -50.4 dBm   | Rx power: $d_n = 1$ m, coax. |
| $\sigma^2_2$ | -128.8 dBm  | thermal noise floor        |

![Figure 3](image-url)

Fig. 3. The plot shows received signal power over distance. The misaligned case is set to a loss of $-23.7$ dB, following from the 10%-th percentile coupling value for random coil orientations [14].

Figure 3 shows a simple evaluation of received power over distance and thereby provides a rough estimate of the usable operation range with the chosen setup parameters. For $d_n > 20$ m, received signal power $s_n^2$ drops below $\sigma^2$ even for a coaxially aligned link (i.e. $\beta_3 o_{ag} = 1$), thus rendering accurate localization infeasible over such range. However, at distances around
5 m or less, we experience SNR$_{ag} > 10$ dB even for poor coil alignment, which is eligible for accurate localization.

Henceforth, we assume agent position $p_{ag}$ to be random with uniform distribution within the room and, likewise, uniformly distributed agent orientation $o_{ag}$. Consequently, the PEB (10) becomes a random variable. Figure 4 shows the median PEB versus room side length for different numbers of anchors, whereby each data point was determined empirically by simulation of random agent deployments. As expected, position errors are lowest in small rooms with many anchors. To highlight the effect of an unaligned agent coil, the plot also shows the median PEB for the case of known $o_{ag}$ fixed in vertical direction. Unsurprisingly, this setup performs better, however the difference is minor when a sufficient number of high-SNR observations is available.

![Fig. 4. Position error bound (PEB) over room side length for different numbers of anchors. The considered room has a square floor plan and 3 m height. The agent has uniformly distributed position within this room. We compare the 5D case with unknown agent orientation, drawn from a uniform distribution, to the 3D case with known $o_{ag}$.](image)

We identify the $N = 12$ case with 10 m side length, which shows a median PEB of 1.2 cm, as an attractive use case with reasonable infrastructure cost. We will use this operating point for the remainder of the paper. Figure 5 shows the statistics of the PEB at the chosen operating point. Note that 10 cm accuracy is feasible for almost any agent deployment. The PEB is compared to the ML estimator, which was computed from 1000 noise realizations per agent deployment, and their statistics match to a high degree. The comparison to a naive PEB, which is obtained [15] by exchanging $(I^{-1})_{1:3,1:3}$ with $(I_{\phi})_{1:3,1:3}^{-1}$ in (10) and has the effect of assuming $o_{ag}$ perfectly known, highlights the impact of orientation uncertainty: the PEB is approximately twice the naive PEB in the median. The lower plot depicts the corresponding statistics of the orientation angles. Azimuth and polar angle show similar behavior, with an accuracy better than 1° for about 91% of deployments. Here, the ratio of proper to naive median bound exceeds three. This indicates that orientation estimation is more sensitive to position uncertainty than vice versa.

V. ESTIMATION ALGORITHMS

A. Maximum-Likelihood Estimation

The ML estimator $\hat{\psi}_{ML} = \arg \max_\psi L(\psi)$ chooses the parameter value which maximizes log-likelihood function (7). Thus, its computation amounts to solving a non-linear least squares problem

$$\hat{\psi}_{ML} = \arg \min_\psi \sum_{n=1}^{N} (s_n(\psi) - y_n)^2.$$ (11)

Due to the lack of a closed-form solution, we attempt to compute $\hat{\psi}_{ML}$ by numerical minimization of the non-convex cost function. In particular, we define an estimation algorithm termed ML$_{SD}$ as the application of a trust-region non-linear least squares solver to (11), using a certain $\psi$ as initialization. An estimate obtained this way can differ severely from the actual $\psi_{ML}$ whenever the solver converges to a local minimum [18]. The solver is provided the $5 \times N$ Jacobian holding all geometric error gradients $\partial(s_n - y_n)/\partial \psi = \partial s_n/\partial \psi$, which are given in closed form in Appendix B.

We can emulate $\psi_{ML}$ by initializing ML$_{SD}$ at the true $\psi$, which poses a useful performance benchmark. For this purpose, it is important to clarify whether $\hat{\psi}_{ML}$ attains the CRLB, which is unclear because $\psi_{ML}$ may be biased [16]. Figure 5 however shows empirically that $\psi_{ML}$ does indeed attain the CRLB for our problem.

1In particular, we use the Matlab function `lsqnonlin` with the trust-region-reflective option. This requires the error Jacobian in closed form and leads to slight convergence advantages over the levenberg-marquardt option. We will use the latter for ML$_{SD}$ and WLS because the associated Jacobians are unavailable.

2We will not use the PEB directly as a benchmark because it applies to the RMS error, which in turn is an unsuitable measure for estimation algorithms that suffer from ambiguities due to local extrema.

3The bias $E[\hat{\psi}_{ML} - \psi]$ was found to be several orders of magnitude smaller than noise-induced RMS errors in omitted experiments. It is thus negligible in terms of error performance.
A later section will demonstrate that ML₅D with random initialization shows poor convergence behavior in terms of speed and global optimality and is thus unsuitable for fast and accurate localization.

B. Parameter Space Reduction from 5D to 3D

In this section, we treat the nuisance parameter oₕₘₗₖ separately in a rigorous way, in order to alleviate the problem of high dimensionality in (11).

We collect the anchor-agent distances in matrix Dₚ = diag(d₁(ₚ), ..., d₅(ₚ)) ∈ ℜ₅×ₙ and the scaled magnetic fields in Bₚ = [β₁(ₚ), ..., β₅(ₚ)] ∈ ℜ₃×ₙ. They are denoted as functions of an arbitrary position hypothesis p as they follow from the anchor topology for any p. Yet, y = [y₁, ..., yₙ]ᵀ relates to the true pₕₘₖ and oₕₘₖ. We express signal model (1), (2) in vector form

\[ y = \rho Dₚ⁻¹Bᵀₚ oₕₘₖ + w. \]  

(12)

Thereof, (pₕₘₖ, ₀ₕₘₖ) = arg minₚ,₀ \( \rho Dₚ⁻¹Bᵀₚ oₕₘₖ - y \)^² subject to \( oₕₘₖ \)² = 1 is the ML estimate, equivalent to the previous section. We note that, given a (temporarily) fixed position hypothesis p, we can compute the ML orientation estimate

\[ \hat{oₕₘₖ} = \arg \minₚ \| \rho Dₚ⁻¹Bᵀₚ oₕₘₖ - y \|² \]  

(13)

which allows us to reformulate the ML estimator as

\[ pₕₘₖ = \arg \min_{\hat{oₕₘₖ}} \| \rho Dₚ⁻¹Bᵀₚ \hat{oₕₘₖ} - y \|². \]  

(14)

This way, we transformed the 5D minimization problem (11) into an alternating minimization procedure consisting of a 3D p-step and a 2D o-step: an iterative solver applied to (14) requires the computation of \( \hat{oₕₘₖ} \) through (13) after every update of position hypothesis p.

The o-step (13) is a linear least squares problem with quadratic equality constraint. This problem can be solved efficiently as follows, using the theory presented in [19]. Let \( A = \rho Dₚ⁻¹Bᵀₚ \in ℜ₃×ₙ \). By considering the stationary points of the Lagrange function associated with (13), we find the orientation given Lagrange multiplier \( \lambda \)

\[ \hat{oₕₘₖ}(\lambda) = (AᵀA + \lambda I₃)⁻¹Aᵀy. \]  

(15)

Let \( \lambda^* \) denote the largest \( \lambda \) satisfying the constraint \( \| \hat{oₕₘₖ}(\lambda) \|² = 1 \). Then \( \hat{oₕₘₖ}(\lambda^*) \) is the solution⁴ to (13). In order to find \( \lambda^* \), we use a reformulation [19]

\[ \| \hat{oₕₘₖ}(\lambda) \|² = \sum_{i=1}^{3} \frac{\mu_i c_i²}{(s_i + \lambda)²} = 1 \]  

(16)

based on the eigenvalue decomposition of rank 3 matrix \( AᵀA = \sum_{i=1}^{3} \mu_i u_i u_iᵀ \) and \( c_i = u_iᵀ y \). Therewith, we can compute \( \lambda^* \) efficiently by finding the largest real root of a sixth-order polynomial in \( \lambda \) which arises from multiplication of (16) with its three denominators.

Because of the very efficient and reliable o-step resulting from this method, only the 3D minimization problem (14) remains as a computational challenge. Thus, we effectively reduced the initial problem from 5D to 3D.

We define the ML₃D algorithm as the application of the Levenberg-Marquardt solver to (14), using a certain initial p. Later in the paper, we will see that ML₃D has much faster convergence speed than ML₅D, owing to the dimensionality reduction. The robustness improvement over ML₅D is minor though: ML₃D also does not converge to the global optimum reliably.

C. Weighted Least Squares (WLS) Algorithm

The ML₃D algorithm of the previous subsection still suffers from local cost function extrema. We attribute part of the problem to the high dynamic measurement range due to path loss: the strongest \( y_n \) values dominate the squared error in (14) at most position hypotheses. As a result, the majority of anchors is effectively ignored in early solver iterations, which hinders convergence to the global optimum. Apparently this problem could be avoided with a more balanced cost function.

On that note, we apply a distance-dependent scaling

\[ jₚ = \frac{1}{\rho} Dₚ⁻¹ y \]  

(17)

and, as an extension of (14), we propose position estimation based on the (weighted) cost function

\[ \hat{pₕₘₖ} = \arg \min_{p} \| Bᵀₚ \hat{oₕₘₖ} - jₚ \|². \]  

(18)

In the following, we refer to the application of the Levenberg-Marquardt non-linear least squares solver to (18) as Weighted Least Squares (WLS) algorithm. Like in the ML₃D case, we compute \( \hat{oₕₘₖ} \) for each solver iteration of (18), with the difference that we apply scaling (17) also to the o-step. In particular, we require

\[ \hat{oₕₘₖ} = \arg \min_{₀ₕₘₖ} \| Bᵀₚ ₀ₕₘₖ - jₚ \|² \]  

s.t. \( ₀ₕₘₖ \)² = \( \rho \).

(19)

This is solved analogously to (13) of the previous section: compute \( \hat{oₕₘₖ}(\lambda^*) \) with (15) after finding the largest real root \( \lambda^* \) of the sixth-order polynomial associated with (16), but set \( A = Bᵀₚ \) and \( c_i = u_iᵀ y \) instead.

The idea of scaling (17) is mapping all observations onto a common value range (the elements of \( jₚ \) are all alignment factors \( \beta_i ₀ₕₘₖ \in [-1, 1] \) plus noise). This aims at relaxing cost functions (18) and (19) by preventing a degenerated value range of their error terms.

The WLS algorithm yields reduced accuracy as compared to ML₃D and ML₅D in case of global optimality. This is because (17) scales the noise variances individually and, in consequence, the least squares estimates (18) and (19) are not estimates in the ML sense. However, this drawback is mitigated by cascading WLS and ML₃D (initialized at the WLS estimate).
Wherever indicated, random initialization refers to uniform sampling of an initial position within the room (and uniformly sampled orientation in the case of \( ML_{3D} \)). The true agent deployment is sampled the same way.

Figures 6a and 6b show the error statistics and convergence speed, respectively, of the algorithms with a single initialization. The error statistics are compared to a simple benchmark estimator which just picks the position of the anchor with the strongest received signal, i.e. \( p_{ag} = p_{n*} \) with \( n* = \arg \max_n y_n^2 \). The randomly initialized \( ML_{3D} \) is seen to be accurate in only 40% of cases and suffering from local convergence otherwise. Furthermore, it converges slowly with a median iteration count of 113, and 11% of cases even running 1000 iterations. \( ML_{3D} \) improves robustness to a mere 42% but reduces the required iterations to 25 in the median and to below 100 in 97% of cases. In comparison, the WLS algorithm exhibits good accuracy with a robustness beyond 94% and fast convergence speed with a median iteration count of just 9, while 98% of cases require less than 27 iterations. By cascading WLS and \( ML_{3D} \) we achieve accuracy at the theoretical limit, constituted by the CRLB-achieving ML estimator, with the 94% robustness of WLS. Similar to perfect initialization, \( ML_{3D} \) requires just a few iterations after WLS. This indicates that minima of the scaled cost function (18) are close to minima of the original cost function (14).

The remaining non-convexity issues can be addressed by running WLS for several initializations and picking the estimate with the smallest residual cost. Figure 6c shows the error statistics for 3 random initializations. We observe a robustness improvement to 98% using WLS.

VI. SUMMARY & OUTLOOK

We studied performance regimes and estimation algorithms for near-field 3D localization on the indoor scale with flat coils and arbitrary agent orientation. After deriving the CRLB on the position error and studying its dependence on room size and anchor count, we found cm-accuracy being feasible in a square room of 10 m side length. To enable such positioning accuracy in practice, we proposed an algorithm which employs a suitable scaling and alternating estimation of position and orientation, with an efficient solution for the orientation step. The resulting localization scheme performs near the CRLB with high robustness and consistently low computational cost. The proposed algorithm is thus a potential enabler for accurate indoor 3D localization with unobtrusive infrastructure and high update rate.

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D. Evaluation of Estimation Performance

To complete the picture of the presented algorithms, we compare them numerically for the parameters described in Section IV, with the chosen setup of 12 anchors in a room of \( 10 \times 10 \times 3 \) meters. We use a maximum of 1000 iterations and a minimum parameter update of \( 10^{-6} \) as termination criteria for all solvers.
This appendix provides a basis of signal model (1), (2), (4) by means of the circuit description of the magneto-inductive link from the agent to the $n$-th anchor shown in Figure 7. For the definition of reoccurring quantities we refer to the front matter. We employ a loose-coupling assumption which asserts that antenna impedance do not change appreciably. The agent uses a low-noise amplifier (LNA) matched to the coil, i.e. its input impedance $Z_{\text{LNA}} = Z_{\text{anc}}^* = R_{\text{anc}} - j\omega L_{\text{anc}}$. The signal portion of the power wave into the LNA $s_n = v_n^{\text{ind}} / \sqrt{4R_{\text{anc}}} = \omega M_n \sqrt{P_i} / (4R_{\text{anc}} R_{\text{ref}})$. The mutual inductance $M_n = \frac{\mu_0}{2\pi} S_n S_{\text{anc}} v n_{\text{anc}} d_n^3 \beta_n^3 \theta_{o_{\text{anc}}}$ by the dipole model [14], which yields (2) and (4).

The thermal noise voltage $v_n^{\text{th}}$ due to $R_{\text{anc}}$ and LNA has variance $E[(v_n^{\text{th}})^2] = 4N_0BR_{\text{anc}}$. The power wave $w_n = v_n^{\text{th}} / \sqrt{4R_{\text{anc}}}$ thus exhibits $E[w_n^2] = N_0 B$.

**APPENDIX B**

This appendix gives the five-dimensional geometric gradients of the signals $s_n$, which are according to the dipole model (2), at anchors $n = 1, \ldots, N$. In particular,

$$\begin{align*}
\frac{\partial s_n}{\partial \theta} &= \left[ \frac{\partial s_n}{\partial \phi} \right]^{\top}, \quad \frac{\partial s_n}{\partial \phi}, \quad \frac{\partial s_n}{\partial \theta} \right]^{\top} \tag{20}
\end{align*}$$

at some trial position $p$ and trial orientation $\alpha$ of spherical angles $\phi$ and $\theta$. It follows from the dipole model (2). The gradients yield Fisher information matrix (8) and are employed in the ML$_{5D}$ algorithm of Section V-A. The spatial gradient

$$\begin{align*}
\frac{\partial s_n}{\partial \phi} &= \rho_a d_n^2 \left( \frac{\partial \beta_n^T}{\partial \phi} - \frac{3}{d_n} e_n \beta_n^T \right) \alpha, \\
\frac{\partial \beta_n^T}{\partial \phi} &= \left[ \frac{3}{d_n^2} \left( e_n^T \alpha + (o_n^T e_n) (I_3 - 2e_n e_n^T) \right) \right]
\end{align*}$$

follows from the geometric relations $\partial d_n / \partial \phi = e_n$ and $\partial e_n^T / \partial \phi = (I_3 - e_n e_n^T) / d_n$. On the other hand,

$$\begin{align*}
\frac{\partial s_n}{\partial \phi} &= \rho_a d_n^2 \beta_n^T \frac{\partial \phi}{\partial \phi}, \\
\frac{\partial s_n}{\partial \theta} &= \rho_a d_n^2 \beta_n^T \frac{\partial \theta}{\partial \theta}
\end{align*}$$

with the derivatives $\partial \phi / \partial \phi = [-\sin \phi, \cos \phi, 0]^T \sin \theta$ and $\partial \phi / \partial \theta = [\cos \phi \cos \theta, \sin \phi \cos \theta, -\sin \theta]^T$ of (5).

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