Abstract

Conditioned source separations have attracted significant attention because of their flexibility, applicability and extensionality. Their performance was usually inferior to the existing approaches, such as the single source separation model. However, a recently proposed method called LaSAFT-Net has shown that conditioned models can show comparable performance against existing single-source separation models. This paper presents LightSAFT-Net, a lightweight version of LaSAFT-Net. As a baseline, it provided a sufficient SDR performance for comparison during the Music Demixing Challenge at ISMIR 2021.

Introduction

Recently, many methods based on machine learning have been conducted for music source separation. They can be distinguished depending upon strategies for separation as follows: single source separation (Choi et al., 2019; Jansson et al., 2017; Takahashi & Mitsufuji, 2017), multi-head source separation (Défossez et al., 2019; Doire & Okubadejo, 2019; Kadandale et al., 2020; Manilow, Seetharaman, et al., 2020; Sawata et al., 2021), one-hot conditioned separation (Choi, Kim, Chung, et al., 2021; Meseguer-Brocal & Peeters, 2019; Samuel et al., 2020; Slizovskaia et al., 2021), Query-by-Example (QBE) separation (Lee et al., 2019; Lin et al., 2021), recursive separation (Takahashi et al., 2019; Wichern et al., 2019), embedding space separation Luo et al. (2017) and hierarchical separation (Manilow, Wichern, et al., 2020). The conditioned source separation method separates target source from a given mixture depending on its conditioning input, which can be various forms (e.g., one-hot conditions, QBE, etc.). Although it has to separate with more complex mechanisms than the multi-head separation method, it is still promising because of its flexibility, applicability and extensionality. For example, it’s easy to extend another domain such as text-conditioned audio manipulation (Choi, Kim, Martinez Ramirez, et al., 2021). In this paper, we focus on the one-hot conditioned source separation method since it has extensionality.

LaSAFT-Net (Choi, Kim, Chung, et al., 2021) is one of the representative conditioned source separation models. It applies the Latent Source aware Frequency Transformation (LaSAFT) blocks. A LaSAFT block aims to capture the latent source’s frequency patterns depending upon a given symbol that specifies which target source we want to separate. Assuming that each latent source contains independent information depending on its viewpoint, it employs the attention mechanism to model the relevance between latent sources and the target symbol. With this approach, LaSAFT-Net showed comparable performance to single-source separation models on the MusDB18 (Rafii et al., 2017) benchmark even if conditioned models are usually inferior to single-source separation models.
However, it consumes numerous parameters to analyze latent sources. It prevents the model’s applicability to a real-world environment, where resources are restricted, such as Music Demix Challenge (MDX) (Mitsufuji et al., 2021) at ISMIR 2021. To this end, we explore a lightweight version of LaSAFT-Net to make it affordable in a real-world environment by decreasing the number of parameters and simplifying the structure.

In this paper, we explore the method for the light version of LaSAFT-Net. The existing LaSAFT-Net uses numerous parameters to separate each latent source. We focus on reducing parameters by introducing shared components in latent source analysis. Through this method, the LightSAFT-Net is affordable in a restricted environment and shows sufficient performance in MDX challenge.

Related work

Latent Source

Conditioned music source separation models, such as LaSAFT-Net (Choi, Kim, Chung, et al., 2021) and Meta-TasNet (Samuel et al., 2020), aim to separate symbolic-labeled target instruments sets defined by the training dataset. However, some musical sub-components can be grouped as a single instrument even if they have different sonic characteristics in such dataset. For example, bass-drum and Hi-hat are included in ‘drums set’ though they have different timbre in the MUSDB18 dataset (Rafii et al., 2017). Arbitrary instruments set, which do not share the common acoustic features, might make a model hinder separating it from a mixture. It is even more challenging for conditioned source separation models, which modulate internal features according to a given conditioning symbol.

Some existing studies adopted latent source analysis (Choi, Kim, Chung, et al., 2021; Choi, Kim, Martínez Ramírez, et al., 2021; Wisdom et al., 2020) to relax the problems caused by symbolically labeled instruments’ sets. They assume that a model can learn a latent source that can deal with a more detailed aspect of sound from a given training dataset. For example, a LaSAFT block aims to analyze frequency patterns of latent sources. It aggregates the analyzed patterns by computing an attention matrix between latent sources and a given input conditioning symbol (e.g., one-hot encoding vector that specifies which source a user wants to separate). In this paper, we adopt the latent source analysis method, proposed in (Choi, Kim, Chung, et al., 2021), to analyze sub-components of grouped instrument’s set.

Light-weight latent Source Attentive Frequency Transformation Network

Latent Source Attentive Separation mechanism

We present how the original LaSAFT block processes an input feature as follows. A LaSAFT block analyzes frequency patterns of latent sources using Time Distributed Fully connected layer (TDF) blocks and aggregates the analyzed patterns by computing an attention matrix between latent sources and a given input conditioning symbol. An attention score measures how important the relationship between latent sources and the target is for separation. To compute an attention matrix, it first generates a query vector $Q \in \mathbb{R}^{1 \times d_k}$, which has $d_k$ dimensions, using an embedding layer. Key vectors $K \in \mathbb{R}^{|S_L| \times d_k}$ are representative vectors of latent sources, which are learnable parameters. To compute the attention scores, we apply a dot product of the query and key and take softmax after scaled by $\sqrt{d_k}$.

The multiple TDF blocks generate latent source features $V \in \mathbb{R}^{T \times d_k \times |S_L|}$, where the $T$ is the number of frames. The attention mechanism which mixes the latent sources’ features is as follows:

$$\text{Attention}(Q, K, V) = \text{softmax}(QK^T / \sqrt{d_k})V$$
Lightweight latent Source Attentive Frequency Transformation Block

The TDF of the original LaSAFT block contains two phases (Figure 1.(a)). In the first phase, fully connected layers extract latent sources’ features from mixture sources. In the second phase, other linear layers are applied to generate the final output. Even if each fully connected layers downsample the internal space, this architecture still consumes many parameters. It seems that it contains too many connections between two phases because a connection exists for each pair of different latent sources. Although such connections might be helpful for separation enabling active communication between sub-modules, it may be computationally difficult to use this model in real-time environment. Therefore, we focus on this point and explore the methods for lightening the model’s parameters and maintaining the performance.

![Figure 1](image1.png)

**Figure 1:** Comparison the original LaSAFT block and proposed LightSAFT block. The $x$ is the input intermediate feature and the $v_i$ is generated latent source.

Figure 1 shows the difference between the original LaSAFT block and the proposed LightSAFT block in the latent source separating process. The blocks receive the intermediate feature $x$ and generate the latent source $V$. Each FC block comprises a fully connected layer (FC), Batch Norm, and activation function in each block. We eliminate inter-source connections between two phases and use a shared linear layer in the in phase 2. The LightSAFT block has only one separating process, assuming that the redundant separating process in the original block is unnecessary. From this approach, we improve the network’s applicability and efficiency. We evaluated the proposed models’ performance on the MDX benchmark system (Mitsufuji et al., 2021), which did not allow GPU computing for acceleration. While the original LaSAFT-Net could not be evaluated within the time limit on the system, the proposed models do not exceed the time limit. We summarize the evaluation results in Section “Experiments.”

**Experiments**

**Model Configuration**

To fairly compare the number of parameters and performance, we follow the configurations of Choi, Kim, Chung, et al. (2021). The $|S_L|$ is 16 and $d_k$ is 24. Those are the same as the original LaSAFT-Net’s configuration (Table 1). It is less than half of the number of the LaSAFT-Net’s parameters. We trained our proposed model by minimizing the mean squared error between the target’s short-Time Fourier Transformation (STFT) and the model’s output. For data augmentation, we generated the mixtures by mixing the different track’s sources.

**Results**
| model               | Runnable? | # of parameters | vocals | drums | bass | other | Avg  |
|---------------------|-----------|-----------------|--------|-------|------|-------|------|
| LaSAFT-Net          | no        | 4.5M            | -      | -     | -    | -     | -    |
| LightSAFT-Net       | yes       | 3.8M            | 6.685  | 5.272 | 5.498| 4.121 | 5.394|

**Table 1.** A comparison with LaSAFT-Net. The *Runnable?* means that the model is runnable in MDX environment.

| model               | type     | vocals | drums | bass | other | Avg  |
|---------------------|----------|--------|-------|------|-------|------|
| Demucs48-HQ (Défossez et al., 2019) | Single   | 6.496  | 6.509 | 6.470| 4.018 | 5.873|
| XUMX (Sawata et al., 2021)         | multi-head | 6.341 | 5.807 | 5.615| 3.722 | 5.372|
| UMX (Stöter et al., 2019)          | Single   | 5.999  | 5.504 | 5.357| 3.309 | 5.042|
| LightSAFT-Net         | conditioned | 6.685 | 5.272 | 5.498| 4.121 | 5.394|

**Table 2.** A comparison with other source separation models

We compare the performance between the original model and the proposed models in the same condition.

Table 1 shows the results of the model’s SDR (Vincent et al., 2006) score in the MDX challenge and the number of each model’s parameters. In same condition, the original LaSAFT-Net’s parameters are 4.5M, while the LightSAFT-Net has 3.8M parameters sufficient compression for the MDX challenge. The LaSAFT-Net, which cannot separate the songs in a limited time, was not reasonable for this challenge. On the other hand, the LightSAFT-Net, which is posted as a comparison of the MDX challenge, can separate the music source in a limited time and achieve comparable performance.

Usually, the conditioned source separation models, which can separate all kinds of sources, show inferior performance than the single source separation model; the conditioned model can not focus on the specific task since it have to learn generalized weights for conducting all tasks in limited model complexity. Despite performance degradation, the conditioned source separation model is more attractive because of its applicability and efficiency. Table 2 shows whether the model is conditioned or not and its performance. We take other models’ performance at the MDX Leaderboard A, which do not allow additional datasets, for precise comparison.

The LightSAFT-Net shows competitive performance despite the conditioned source separation model. Even the model shows a better performance than Demucs-HQ, another baseline of the MDX challenge.

**Conclusion**

We explore the method to reduce the number of the model’s parameters and maintain the performance. We show that our method is reasonable for source separation tasks in the performance and the applicability, which can be used in a restricted environment like the MDX challenge.

The LightSAFT-Net shows the competitive performance even though it is a conditioned source separation model. For future work, we will study the method to extend it to other tasks.

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