Abstract

We introduce the following notion of compressing an undirected graph $G$ with edge-lengths and terminal vertices $R \subseteq V(G)$. A distance-preserving minor is a minor $G'$ (of $G$) with possibly different edge-lengths, such that $R \subseteq V(G')$ and the shortest-path distance between every pair of terminals is exactly the same in $G$ and in $G'$. What is the smallest $f^*(k)$ such that every graph $G$ with $k = |R|$ terminals admits a distance-preserving minor $G'$ with at most $f^*(k)$ vertices?

Simple analysis shows that $f^*(k) \leq O(k^4)$. Our main result proves that $f^*(k) \geq \Omega(k^2)$, significantly improving over the trivial $f^*(k) \geq k$. Our lower bound holds even for planar graphs $G$, in contrast to graphs $G$ of constant treewidth, for which we prove that $O(k)$ vertices suffice.

1 Introduction

A graph compression of a graph $G$ is a small graph $G^*$ that preserves certain features (quantities) of $G$, such as distances or cut values. This basic concept was introduced by Feder and Motwani [FM95], although their definition was slightly different technically. (They require that $G^*$ has fewer edges than $G$, and that each graph can be quickly computed from the other one.) Our paper is concerned with preserving the selected features of $G$ exactly (i.e., lossless compression), but in general we may also allow the features to be preserved approximately.

The algorithmic utility of graph compression is readily apparent – the compressed graph $G^*$ may be computed as a preprocessing step, and then further processing is performed on it (instead of on $G$) with lower runtime and/or memory requirement. This approach is clearly beneficial when the compression can be computed very efficiently, say in linear time, in which case it may be performed on the fly, but it is useful also when some computations are to be performed (repeatedly) on a machine with limited resources such as a smartphone, while the preprocessing can be executed in advance on much more powerful machines.

For many features, graph compression was already studied and many results are known. For instance, a $k$-spanner of $G$ is a subgraph $G^*$ in which all pairwise distances approximate those in $G$ within a factor of $k$ [PS89]. Another example, closer in spirit to our own, is a sourcewise distance preserver of $G$ with respect to a set of vertices $R \subseteq V(G)$; this is a subgraph $G^*$ of $G$ that preserves

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(exactly) the distances in \( G \) for all pairs of vertices in \( R \). We defer the discussion of further examples and related notions to Section \( \ref{sec:hybrid} \) and here point out only two phenomena: First, it is common to require \( G^* \) to be structurally similar to \( G \) (e.g., a spanner is a subgraph of \( G \)), and second, sometimes only the features of a subset \( R \) need to be preserved (e.g., distances between vertices of \( R \)).

We consider the problem of compressing a graph so as to maintain the shortest-path distances among a set \( R \) of required vertices. From now on, the required vertices will be called **terminals**.

**Definition 1.1.** Let \( G \) be a graph with edge lengths \( \ell : E(G) \rightarrow \mathbb{R}_+ \) and a set of terminals \( R \subseteq V(G) \). A distance-preserving minor (of \( G \) with respect to \( R \)) is a graph \( G' \) with edge lengths \( \ell' : E(G') \rightarrow \mathbb{R}_+ \) satisfying:

1. \( G' \) is a minor of \( G \); and
2. \( d_{G'}(u,v) = d_G(u,v) \) for all \( u, v \in R \).

Here and throughout, \( d_H \) denotes the shortest-path distance in a graph \( H \). It also goes without saying that the terminals \( R \) must survive the minor operations (they may forego contractions, but are not removed), and thus \( d_{G'}(u,v) \) is well-defined; in particular, \( R \subseteq V(G') \). For illustration, suppose \( G \) is a path of \( n \) unit-length edges and the terminals are the path’s endpoints; then by contracting all the edges, we can obtain \( G' \) that is a single edge of length \( n \).

The above definition basically asks for a minor \( G' \) that preserves all terminal distances exactly. The minor requirement is a common method to induce structural similarity between \( G' \) and \( G \), and in general excludes the trivial solution of a complete graph on the vertex set \( R \) (with appropriate edge lengths). The above definition may be viewed as a conceptual contribution of our paper, and indeed our main motivation is its mathematical elegance, but for completeness we also present potential algorithmic applications in Appendix \( \ref{app:algo} \).

We raise the following question, which to the best of our knowledge was not studied before. Its main point is to bound the size of \( G' \) independently of the size of \( G \).

**Question 1.2.** What is the smallest \( f^*(k) \), such that for every graph \( G \) with \( k \) terminals, there is a distance-preserving minor \( G' \) with at most \( f^*(k) \) vertices?

Before describing our results, let us provide a few initial observations, which may well be folklore or appear implicitly in literature. There is a naive algorithm which constructs \( G' \) from \( G \) by two simple steps (Algorithm \( \ref{alg:naive} \) in Appendix \( \ref{app:algo} \)):

1. Remove all vertices and edges in \( G \) that do not participate in any shortest-path between terminals.
2. Repeat while the graph contains a non-terminal \( v \) of degree two: merge \( v \) into one of its neighbors (by contracting the appropriate edge), so in effect the 2-path \( w_1 - v - w_2 \) is replaced by a single new edge \( (w_1, w_2) \) whose length equals the length of the 2-path.

It is straightforward to see that these steps reduce the number of non-terminals without affecting terminal distances, and a simple analysis proves that this algorithm always produces a minor with \( O(k^4) \) vertices and edges (and runs in polynomial time). It follows that \( f^*(k) \) exists, and moreover

\[
f^*(k) \leq O(k^4).
\]

Moreover, if \( G \) is a tree then \( G' \) has at most \( 2k - 2 \) vertices, and this last bound is in fact tight (attained by a complete binary tree) whenever \( k \) is a power of 2. We are not aware of explicit references for these analyses, and thus include them in Appendix \( \ref{app:algo} \) for completeness.
1.1 Our Results

Our first and main result directly addresses Question 1.2 by providing the lower bound \( f^*(k) \geq \Omega(k^2) \). The proof uses only simple planar graphs, leading us to study the restriction of \( f^*(k) \) to specific graph families, defined as follows:

**Definition 1.3.** For a family \( \mathcal{F} \) of graphs, define \( f^*(k, \mathcal{F}) \) as the minimum value such that every graph \( G = (V, E, \ell) \in \mathcal{F} \) with \( k \) terminals admits a distance-preserving minor \( G' \) with at most \( f^*(k, \mathcal{F}) \) vertices.

**Theorem 1.4.** Let \( \text{Planar} \) be the family of all planar graphs. Then

\[
f^*(k) \geq f^*(k, \text{Planar}) \geq \Omega(k^2).
\]

Our proof of this lower bound uses a two-dimensional grid graph, which has super-constant treewidth. This stands in contrast to graphs of treewidth 1, because we already mentioned that

\[
f^*(k, \text{Trees}) \leq 2k - 2,
\]

where \( \text{Trees} \) is the family of all tree graphs. It is thus natural to ask whether bounded-treewidth graphs behave like trees, for which \( f^* \leq O(k) \), or like planar graphs, for which \( f^* \geq \Omega(k^2) \). We answer this question as follows.

**Theorem 1.5.** Let \( \text{Treewidth}(p) \) be the family of all graphs with treewidth at most \( p \). Then for all \( k \geq p \),

\[
\Omega(pk) \leq f^*(k, \text{Treewidth}(p)) \leq O(p^3k).
\]

We summarize our results together with some initial observations in the table below.

| Graph Family \( \mathcal{F} \) | Bounds on \( f^*(k, \mathcal{F}) \) | Theorems |
|-----------------------------|-----------------------------|---------|
| Trees \( \text{Trees} \)    | \( 2k - 2 \)                | B.4, B.3|
| Treewidth \( p \)           | \( \Omega(pk) \) \( O(p^3k) \) | B.5     |
| Planar Graphs               | \( \Omega(k^2) \) \( O(k^4) \) | 1.4, B.1|
| All Graphs                  | \( \Omega(k^2) \) \( O(k^4) \) | 1.4, B.1|

All our upper bounds are algorithmic and run in polynomial time. In fact, they can be achieved using the naive algorithm (formalized in Appendix B).

1.2 Related Work

Coppersmith and Elkin [CE06] studied a problem similar to ours, except that they seek subgraphs with few edges (rather than minors). Among other things, they prove that for every weighted graph \( G = (V, E) \) and every set of \( k = O(|V|^{1/4}) \) terminals, there exists a weighted subgraph \( G' = (V, E') \) with \( |E'| \leq O(|V|) \), that preserves terminal distances exactly. They also show a nearly-matching lower bound on \( |E'| \).

Some compressions preserve cuts and flows in a given graph \( G \) rather than distances. A Gomory-Hu tree [GH61] is a weighted tree that preserves all \( st \)-cuts in \( G \) (or just between terminal pairs).

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1 We use \((V, E, \ell)\) to denote a graph with vertex set \( V \), edge set \( E \), and edge lengths \( \ell : E \to \mathbb{R}_+ \). As usual, the definition of a family \( \mathcal{F} \) of graphs refers only to the vertices and edges, and is irrespective of the edge lengths.
A so-called mimicking network preserves all flows and cuts between subsets of the terminals in $G^{\ast}$. Terminal distances can also be approximated instead of preserved exactly. In fact, allowing a constant factor approximation may be sufficient to obtain a compression $G^{\ast}$ without any non-terminals. Gupta [Gup01] introduced this problem and proved that for every weighted tree $T$ and set of terminals, there exists a weighted tree $T'$ without the non-terminals that approximates all terminal distances within a factor of $8$. It was later observed that this $T'$ is in fact a minor of $T$ [CGN+06], and that the factor 8 is tight [CXR05]. Basu and Gupta [BG08] claimed that a constant approximation factor exists for weighted outerplanar graphs as well. It remains an open problem whether the constant factor approximation extends also to planar graphs (or excluded-minor graphs in general). Englert et al. [EGK+10] proved a randomized version of this problem for all excluded-minor graph families, with an expected approximation factor depending only on the size of the excluded minor.

The relevant information (features) in a graph can also be maintained by a data structure that is not necessarily graphs. A notable example is Distance Oracles – low-space data structures that can answer distance queries (often approximately) in constant time [TZ05]. These structures adhere to our main requirement of “compression” and are designed to answer queries very quickly. However, they might lose properties that are natural in graphs, such as the triangle inequality or the similarity of a minor to the given graph, which may be useful for further processing of the graph.

2 A Lower Bound of $\Omega(k^2)$

In this section we prove Theorem 1.4 using an even stronger assertion: there exist planar graphs $G$ such that every distance-preserving planar graph $H$ (a planar graph with $R \subseteq V(H)$ that preserves terminal distances) has $|V(H)| \geq \Omega(k^2)$. Since any minor $G'$ of $G$ is planar, Theorem 1.4 follows.

Our proof uses a $k \times k$ grid graph with $k$ terminals, whose edge-lengths are chosen so that terminal distances are essentially “linearly independent” of one another. We use this independence to prove that no distance-preserving minor $G'$ can have a small vertex-separator. Since $G'$ is planar, we can apply the planar separator theorem [LT79], and obtain the desired lower bound.

**Theorem 2.1.** For every $k \in \mathbb{N}$ there exists a planar graph $G = (V, E, \ell)$ (in particular, the $k \times k$ grid) and $k$ terminals $R \subseteq V$, such that every distance-preserving planar graph $G' = (V', E', \ell')$ has $\Omega(k^2)$ vertices. In particular, $f^\ast(k, \text{Planar}) \geq \Omega(k^2)$.

**Proof.** For simplicity we shall assume that $k$ is even. Consider a grid graph $G$ of size $k \times k$ with vertices $(x, y)$ for $x, y \in [0, k - 1]$. Let the length function $\ell$ be such that the length of all horizontal edges $((x, y), (x + 1, y))$ is 1, and the length of each vertical edge $((x, y), (x, y + 1))$ is $1 + \frac{1}{2^{k - 1}}$. Let $R_1 = \{(0, y) : y \in [0, \frac{k}{2} - 1]\}$, and $R_2 = \{(x, x) : x \in [\frac{k}{2}, k - 1]\}$. Let the terminals in the graph be $R = R_1 \cup R_2$, so $|R| = k$. See Figure 1 for illustration.

It is easy to see that the shortest-path between a vertex $(0, y) \in R_1$ and a vertex $(x, x) \in R_2$ includes exactly $x$ horizontal edges and $x - y$ vertical edges. Indeed, such paths have length smaller than $x + (x - y)(1 + \frac{1}{k}) \leq 2x - y + 1$. Any other path between these vertices will have length greater than $2x - y + 2$. Furthermore, the shortest path with $x$ horizontal edges and $x - y$ vertical edges starting at vertex $(0, y)$ makes horizontal steps before vertical steps, since the vertical edge-lengths
Let \( G', S, Q_1 \) and \( Q_2 \) be as described above. Then every vertex \( v \in S \) participates in at most \(|Q_1| + |Q_2| = \frac{k}{5} + \frac{k}{8}\) shortest paths between \( Q_1 \) and \( Q_2 \).
Applying Lemma 2.2 to every vertex in $S$, at most $\frac{3k}{40} \cdot \frac{13k}{40} = \frac{39k^2}{1600} \leq \frac{k^2}{40}$ shortest paths between $Q_1$ and $Q_2$ go through $S$, which contradicts the fact that all $\frac{k}{5} \cdot \frac{k}{5} = \frac{k^2}{25}$ shortest-paths between $Q_1$ and $Q_2$ in $G'$ go through the separator, and proves Theorem 2.1.

Proof of Lemma 2.2. Define a bipartite graph $H$ on the sets $Q_1$ and $Q_2$, with an edge between $(0, y) \in Q_1$ and $(x, x) \in Q_2$ whenever a shortest path in $G'$ between $(0, y)$ and $(x, x)$ uses the vertex $v$. We shall show that $H$ does not contain an even-length cycle. Since $H$ is bipartite, it contains no odd-length cycles either, making $H$ a forest with $|E(H)| < |Q_1| + |Q_2| = \frac{k}{5} + \frac{k}{5}$, thereby proving the lemma.

Let us consider a potential $2s$-length (simple) cycle in $H$ on the vertices $(0, y_1), (x_1, x_1), (0, y_2), (x_2, x_2), \ldots, (0, y_s), (x_s, x_s)$ (in that order), for particular $(0, y_i) \in Q_1$ and $(x_i, x_i) \in Q_2$. Every edge $((0, y), (x, x)) \in E(H)$ represents a shortest path in $G'$ that uses $v$, thus

$$d_G((0, y), (x, x)) = d_{G'}((0, y), v) + d_{G'}(v, (x, x)). \tag{2}$$

If the above cycle exists in $H$, then the following equalities hold (by convention, let $y_{s+1} = y_1$). Essentially, we get that the sum of distances corresponding to “odd-numbered” edges in the cycle equals the one corresponding to “even-numbered” edges in the cycle.

$$\sum_{i=1}^{s} d_G((0, y_i), (x_i, x_i)) = \sum_{i=1}^{s} d_{G'}((0, y_i), v) + \sum_{i=1}^{s} d_{G'}(v, (x_i, x_i))$$

$$= \sum_{i=1}^{s} d_{G'}(v, (0, y_{i+1})) + \sum_{i=1}^{s} d_{G'}((x_i, x_i), (0, y_{i+1})).$$

Plugging in the distances as described in (1) and simplifying, we obtain

$$\sum_{i=1}^{s} (2x_i - y_i + (x_i - y_i) \cdot \frac{1}{2x_i^2 \cdot k}) = \sum_{i=1}^{s} (2x_i - y_{i+1} + (x_i - y_{i+1}) \cdot \frac{1}{2x_i^2 \cdot k}),$$

or equivalently,

$$\sum_{i=1}^{s} \frac{y_i}{2x_i^2} = \sum_{i=1}^{s} \frac{y_{i+1}}{2x_i^2}.$$

Suppose without loss of generality that $x_1 = \min\{x_i : i \in [1, s]\}$ (otherwise we can rotate the notations along the cycle), and that $y_1 > y_2$ (otherwise we can change the orientation of the cycle). Then we obtain

$$\frac{y_1 - y_2}{2x_1^2} = \sum_{i=2}^{s} \frac{y_{i+1} - y_i}{2x_i^2}.$$

However, since $y_1 > y_2$, the lefthand side is at least $\frac{1}{2^2}$, whereas the righthand side is $\sum_{i=2}^{s} \frac{y_{i+1} - y_i}{2x_i^2} \leq s - 1 \cdot \frac{k}{2^{(x_1+1)^2}} \leq \frac{k^2}{2^{(x_1+1)^2}}$. Therefore it must hold that $2^{2x_1+1} \leq k^2$. Since $x_1 > \frac{k}{2}$ this inequality does not hold for any $k > 4$. Hence, for any $s$, no cycle of size $2s$ exists in $H$, completing the proof of Lemma 2.2.
3 Θ(k) Bounds for Constant Treewidth Graphs

In this section we prove Theorem 3.1, which bounds \( f^*(k, \text{Treewidth}(p)) \). The upper and the lower bound are proved separately in Theorems 3.1 and 3.7 below.

3.1 An Upper Bound of \( O(p^3k) \)

**Theorem 3.1.** Every graph \( G = (V, E, \ell) \) with treewidth \( p \) and a set \( R \subseteq V \) of \( k \) terminals admits a distance-preserving minor \( G' = (V', E', \ell') \) with \( |V'| \leq O(p^3k) \). In other words, \( f^*(k, \text{Treewidth}(p)) \leq O(p^3k) \).

The graph \( G' \) can in fact be computed in time polynomial in \(|V|\) (see Remark 3.6).

Without loss of generality, we may assume that \( k \geq p \), since otherwise the \( O(k^3) \) bound from Theorem 3.1 applies. To prove Theorem 3.1 we introduce the algorithm \textsc{ReduceGraphTW} (depicted in Algorithm 1 below), which follows a divide-and-conquer approach. We use the small separators guaranteed by the treewidth \( p \), to break the graph recursively until we have small, almost-disjoint subgraphs. We apply the naive algorithm (\textsc{ReduceGraphNaive}, depicted in Algorithm 2 in Appendix B) on each of these subgraphs with an altered set of terminals – the original terminals in the subgraph, plus the separator (boundary) vertices which disconnect these terminals from the rest of the graph. we get many small distance-preserving minors, which are then combined into a distance-preserving minor \( G' \) of the original graph \( G \).

**Proof of Theorem 3.1.** The divide-and-conquer technique works as follows. Given a partitioning of \( V \) into the sets \( A_1, S \) and \( A_2 \), such that removing \( S \) disconnects \( A_1 \) from \( A_2 \), the graph \( G \) is divided into the two subgraphs \( G[A_i \cup S] \) (the subgraph of \( G \) induced on \( A_i \cup S \)) for \( i \in \{1, 2\} \). For each \( G[A_i \cup S] \), we compute a distance-preserving minor with respect to terminals set \( (R \cap A_i) \cup S \), and denote it \( \hat{G}_i = (V_i, \hat{E}_i, \hat{\ell}_i) \). The two minors are then combined into a distance-preserving minor of \( G \) with respect to \( R \), according to the following definition.

We define the union \( H_1 \cup H_2 \) of two (not necessarily disjoint) graphs \( H_1 = (V_1, E_1, \ell_1) \) and \( H_2 = (V_2, E_2, \ell_2) \) to be the graph \( H = (V_1 \cup V_2, E_1 \cup E_2, \ell) \) where the edge lengths are \( \ell(e) = \min\{\ell_1(e), \ell_2(e)\} \) (assuming infinite length when \( \ell_i(e) \) is undefined). A crucial point here is that \( H_1, H_2 \) need not be disjoint – overlapping vertices are merged into one vertex in \( H \), and overlapping edges are merged into a single edge in \( H \).

**Lemma 3.2.** The graph \( \hat{G} = \hat{G}_1 \cup \hat{G}_2 \) is a distance-preserving minor of \( G \) with respect to \( R \).

**Proof of Lemma 3.2.** Note that since the boundary vertices in \( S \) exist in both \( \hat{G}_1 \) and \( \hat{G}_2 \), they are never contracted into other vertices. In fact, the only minor-operation allowed on vertices in \( S \) is the removal of edges \( (s_1, s_2) \) for two vertices \( s_1, s_2 \in S \), when shorter paths in \( G[A_1 \cup S] \) or \( G[A_2 \cup S] \) are found. It is thus possible to perform both sequences of minor-operations independently, making \( \hat{G} \) a minor of \( G \).

A path between two vertices \( t_1, t_2 \in R \) can be split into subpaths at every visit to a vertex in \( R \cup S \), so that each subpath between \( v, u \in R \cup S \) does not contain any other vertices in \( R \cup S \). Since there are no edges between \( A_1 \) and \( A_2 \), each of these subpaths exists completely inside \( G[A_1 \cup S] \) or \( G[A_2 \cup S] \). Hence, for every subpath between \( v, u \in R \cup S \) it holds that \( d_G(v, u) = d_{G[A_i \cup S]}(v, u) = d_{\hat{G}_i}(v, u) \) for some \( i \in \{1, 2\} \). Altogether, the shortest path in \( G \) is preserved in \( \hat{G} \). It is easy to see that shorter paths will never be created, as these too can be split...
into subpaths such that the length of each subpath is preserved. Hence, \( \hat{G} \) is a distance-preserving minor of \( G \).

The graph \( G \) has bounded treewidth \( p \), hence for every nonnegative vertex-weights \( w(\cdot) \), there exists a set \( S \subseteq V \) of at most \( p + 1 \) vertices (to simplify the analysis, we assume this number is \( p \)) whose removal separates the graph into two parts \( A_1 \) and \( A_2 \), each with \( w(A_i) \leq \frac{3}{2} w(V) \). It is then natural to compute a distance-preserving minor for each part \( A_i \) by recursion, and then combine the two solutions using Lemma 3.2. We can use the weights \( w(\cdot) \) to obtain a balanced split of the terminals, and thus \( |R \cap A_i| \) is a constant factor smaller than \( |R| \). However, when solving each part \( A_i \), the boundary vertices \( S \) must be counted as “additional” terminals, and to prevent those from accumulating too rapidly, we compute (à la [Bod89]) a second separator \( S^i \) with different weights \( w(\cdot) \) to obtain a balanced split of the boundary vertices accumulated so far.

Algorithm \texttt{ReduceGraphTW} receives, in addition to a graph \( H \) and a set of terminals \( R \subseteq V(H) \), a set of boundary vertices \( B \subseteq V(H) \). Note that a terminal that is also on the boundary is counted only in \( B \) and not in \( R \), so that \( R \cap B = \emptyset \).

The procedure \texttt{Separator}(\( H, U \)) returns the triple \( \langle A_1, S, A_2 \rangle \) of a separator \( S \) and two sets \( A_1 \) and \( A_2 \) such that \( |S| \leq p \), no edges between \( A_1 \) and \( A_2 \) exist in \( G \), and \( |A_1 \cap U|, |A_2 \cap U| \leq \frac{2}{3}|U| \), i.e., using \( w(\cdot) \) that is unit-weight inside \( U \) and 0 otherwise.

\begin{algorithm}
\caption{\texttt{ReduceGraphTW} (graph \( H \), required vertices \( R \), boundary vertices \( B \))}
1: if \( |R \cup B| \leq 18p \) then
2: \quad return \texttt{ReduceGraphNaive}(\( H, R \cup B \)) \ (see Algorithm 2)
3: \quad \langle A_1, S, A_2 \rangle \leftarrow \texttt{Separator}(H, R)
4: \quad for \( i = 1, 2 \) do
5: \quad \quad \langle A_i^1, S_i^1, A_i^2 \rangle \leftarrow \texttt{Separator}(\( H[A_i \cup S], (B \cap A_i) \cup S \))
6: \quad \quad \quad \quad \quad \quad \quad \hat{G}^i \leftarrow \texttt{ReduceGraphTW}(H[A_i \cup S^i], R^i \cap A_i^j, B^i \cap (A_i^j \cup S^i))
7: \quad \quad \quad \quad \quad \quad \quad \hat{G}_1^1 \cup \hat{G}_2^1 \cup \hat{G}_1^2 \cup \hat{G}_2^2).
8: \quad return \( \langle \hat{G}_1^1 \cup \hat{G}_1^2 \cup \hat{G}_2^1 \cup \hat{G}_2^2 \rangle \).
\end{algorithm}

See Figure 3 for an illustration of a single execution. Consider the recursion tree \( T \) on this process, starting with the invocation of \texttt{ReduceGraphTW}(\( G, R, \emptyset \)). A node \( a \in V(T) \) corresponds to an invocation \texttt{ReduceGraphTW}(\( H_a, R_a, B_a \)). The execution either terminates at line 2 (the stop condition), or performs 4 additional invocations \( b_i \) for \( i \in [1, 4] \), each with \( |R_{a_i}| \leq \frac{2}{3}|R_a| \). As the process continues, the number of terminals in \( R_a \) decreases, whereas the number of boundary vertices may increase. We show the following upper bound on the number of boundary vertices \( B_a \).

\textbf{Lemma 3.3.} For every \( a \in V(T) \), the number of boundary vertices \( |B_a| \leq 6p \).

\textbf{Proof of Lemma 3.3.} Proceed by induction on the depth of the node in the recursion tree. The lemma clearly holds for the root of the recursion-tree, since initially \( B = \emptyset \). Suppose it holds for an execution with values \( H_a, R_a, B_a \). When partitioning \( V(H_a) \) into \( A_1 \), \( S \), and \( A_2 \), the separator \( S \) has at most \( p \) vertices. From the induction hypothesis, \( |B_a| < 6p \), making \( |B_a \cup S| \leq 7p \).

The algorithm constructs another separator, this time separating the boundary vertices \( B_a \cup S \). For \( i = 1, 2 \) and \( j = 1, 2 \) it holds that, \( |S_i^1| \leq p \), \( |A_i^j| \leq \frac{2}{3} \cdot |B_a \cup S| \leq \frac{2}{3} \cdot 7p = \frac{14}{3}p \), and so
Proof of Lemma 3.4. Consider a node \( a \in V(T) \) holds that \( |A| \leq 6p \). The execution corresponding to the node \( a \) either terminates in line 2, or invokes executions with the values \( A_i \cup S_i \) for \( i = 1, 2 \), hence all new invocations have less than 6p boundary vertices.

We also prove the following lower bound on the number of terminals \( R_a \).

**Lemma 3.4.** Every \( a \in V(T) \) is either a leaf of the tree \( T \), or it has at least two children, denoted \( b_1, b_2 \), such that \( |R_{b_1}|, |R_{b_2}| \geq p \).

**Proof of Lemma 3.4.** Consider a node \( a \in V(T) \). If this execution terminates at line 2, \( a \) is a leaf and the lemma is true. Otherwise it holds that \( |R_a \cup B_a| \geq 18p \). Since Lemma 3.3 states that \( |B_a| \leq 6p \) it must holds that \( |R_a| \geq 12p \).

When performing the separation of \( V(H_a) \) into \( A_1, S, \) and \( A_2 \), the vertices \( R_a \) are distributed between \( A_1, S, \) and \( A_2 \), such that \( |R_a \cap (A_i \cup S)| \geq \frac{1}{3}|R_a| = 4p \) for \( i = 1, 2 \). Since \( |S| \leq p \) it must holds that \( |(R_a \setminus S) \cap A_i| \geq \frac{1}{2}|R_a| = 3p \). When the next separation is performed, at most \( p \) of these \( 3p \) terminals belong to \( S' \), while the remaining terminals belong to \( R' \) and are distributed between \( A_1^2 \) and \( A_2^2 \). At least one of these sets, without loss of generality \( A_1^1 \), gets \( |R' \cap A_1^2| \geq \frac{1}{2}2p = p \). This is a value of \( R_b \) for a child \( b \) of \( a \) in the recursion tree. Since this holds for both \( A_1 \) and \( A_2 \), at least two invocations \( b_1, b_2 \) with \( |R_{b_i}| \geq p \) are made.

The following observation is immediate from Lemma 3.3

**Observation 3.5.** Every node \( a \in V(T) \) such that \( |R_a| < p \) has \( |R_a \cup B_a| \leq 7p \), thus is a leaf in \( T \).

To bound the size of the overall combined graph \( G' \) returned by the first call to \( \text{ReduceGraphTW} \), we must bound the number of leaves in \( T \). To do that, we first consider the recursion tree \( T' \) created by removing those nodes \( a \) with \( |R_a| < p \); these are leaves from Observation 3.5. From Lemma 3.4 every node in this tree (except the root) is either a leaf (with degree 1) or has at least two children (with degree at least 3). Since the average degree in a tree is less than 2, the number of nodes with degree at least 3 is bounded by the number of leaves. Every leaf \( b \) in the tree \( T' \) has \( |R_b| \geq p \). These terminals do not belong to any boundary, so for every other leaf \( b' \) in \( T' \) it holds that \( R_b \cap (R_{b'} \cup B_{b'}) = \emptyset \) and these \( p \) terminals are unique. There are \( k \) terminals in \( G \), so there are \( O(k/p) \) such leaves, and \( O(k/p) \) internal nodes.

From Lemma 3.4, invocations are performed only by by internal vertices in \( T' \). Each internal vertex has 4 children, hence there are \( O(k/p) \) invocations overall. Each leaf in \( T \) has \( |R_a \cup B_a| \leq O(p) \), hence the graph returned from \( \text{ReduceGraphNaive}(H_a) \) is a distance-preserving minor.
with $O(p^4)$ vertices (see Appendix B). Using Lemma 3.2, the combination of these graphs is a distance-preserving minor $\hat{G}$ of $G$ with respect to $R$. The minor $\hat{G}$ has $O(k/p \cdot p^4) = O(k \cdot p^3)$ vertices, proving Theorem 3.1.

Remark 3.6. Every action (edge or vertex removals, as well as edge contractions) taken by ReduceGraphTW, is actually performed during a call to ReduceGraphNaive, and an equivalent action to it would have been taken in executing the naive algorithm directly on $G$ with respect to terminals $R$. Therefore, the naive algorithm returns distance-preserving minors of size $O(k \cdot p^3)$ to any graph with treewidth $p$. (When $p > k$ this statement holds by the $O(k^4)$ bound.)

3.2 A Lower Bound of $\Omega(pk)$

Theorem 3.7. For every $p$ and $k \geq p$ there is a graph $G = (V, E, \ell)$ with treewidth $p$ and $k$ terminals $R \subseteq V$, such that every distance-preserving minor $G'$ of $G$ with respect to $R$ has $|V'| \geq \Omega(k \cdot p)$. In other words, $f^*(k, \text{Treewidth}(p)) \geq \Omega(pk)$.

Proof. Consider the bound shown in Theorem 2.1. The graph used to obtain this bound is a $k \times k$ grid, and has treewidth $k$. The following corollary holds.

Corollary 3.8. For every $p \in \mathbb{N}$ there exists a graph $G$ with treewidth $p$ and $p$ terminals $R \subseteq V$, such that every distance-preserving minor $G'$ of $G$ with respect to $R$ has $|V'| \geq \Omega(p^2)$.

Let the graph $G$ consist of $\frac{k}{p}$ disjoint graphs $G_i$ with $p$ terminals, treewidth $p$, and distance-preserving minors with $|V'| \geq \Omega(p^2)$ as guaranteed by Corollary 3.8. Any distance-preserving minor of the graph $G$ must preserve (in disjoint components) the distances between the terminals in each $G_i$. The graph $G$ has $k$ terminals, treewidth $p$, and any distance-preserving minor of it has $|V'| \geq \Omega(k \cdot p)$, thus proving Theorem 3.7.

4 Concluding Remarks

All the algorithms mentioned in this paper (including the naive one) actually satisfy a stronger property: They output a minor $G' = (V', E', \ell')$ where $V' \subseteq V$ (meaning that every vertex in $G'$ can be mapped back to a vertex in $G$) and

$$d_{G'}(u, v) \geq d_G(u, v) \quad \forall u, v \in V'.$$

However, it is not hard to construct instances $G$ (say, a random Euclidean graph which is in particular planar), for which every distance-preserving minor $G'$ satisfying the stronger property must have $\Omega(k^4)$ vertices. Therefore, narrowing the gap between the current bounds $\Omega(k^2) \leq f^*(k) \leq O(k^4)$, might require, even for planar graphs, breaking away from the above paradigm.

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A Potential Applications

Our first example application is in the context of algorithms dealing with graph distances. Often, algorithms that are applicable to an input graph $G$ are applicable also to a minor of it $G'$ (e.g., algorithms for planar graphs). Consider for instance the Traveling Salesman Problem (TSP), which is known to admit a QPTAS in excluded-minor graphs [GS02] (and PTAS in planar graphs [Kle08]), even if the input contains a set of clients (a subset of the vertices that must be visited by the tour). Suppose now that the clients change daily, but they can only come from a fixed and relatively small set $R \subset V(G)$ of potential clients. Obviously, once a distance-preserving minor $G'$ of $G$ is computed, the QPTAS can be applied on a daily basis to the small graph $G'$ (instead of to $G$). Notice how important it is to preserve all terminal distances exactly using $G'$ that is a minor of $G$ (a complete graph on vertex set $R$ would not work, because we do not have a QPTAS for it).

Our second example application is in the field of metric embeddings. Consider a known embedding, such as the embedding of a bounded-genus graph $G$ into a distribution over planar graphs [IS07]. Suppose we want to use this embedding, but we only care about a small subset of the vertices $R \subset V(G)$. We can compute a distance-preserving minor $G'$ (and thus with same genus) that has at most $f^*(|R|)$ vertices, and then apply the said embedding to the small graph $G'$ (instead of to $G$). The resulting planar graphs will all have $f^*(|R|)$ vertices, independently of $|V(G)|$. In (other) cases where the embedding’s distortion depends on $|V(G)|$, this approach may even yield improved distortion bounds, such as replacing $O(\log |V(G)|)$ terms with $O(\log |R|)$.

B A Naive Algorithm for Trees and General Graphs

As described in the introduction, a naive way to create a minor $G'$ of $G$ preserving terminal distances is to perform the steps described in ReduceGraphNaive, depicted below as Algorithm 2. In this section we show that for general graphs $G$, the returned minor has at most $O(k^4)$ vertices, and for trees it has at most $2k - 2$ vertices.

Algorithm 2 ReduceGraphNaive (graph $G$, required vertices $R$)

1: Remove non-terminals and edges that do not participate in any terminal-to-terminal shortest-path.
2: while there exists a non-terminal $v$ incident to only two edges $(v,u)$ and $(v,w)$ do
3: contract the edge $(u,v)$,
4: set the length of edge $(u,w)$ to be $d_G(u,w)$.

It is easy to see that $G'$ is a distance-preserving minor of $G$ with respect to $R$.

Theorem B.1. For every graph $G = (V,E,\ell)$ and set $R \subseteq V$ of $k$ terminals, the output $G' = (V',E',\ell')$ of ReduceGraphNaive($G,R$) is a distance-preserving minor of $G$ with $|V'| \leq O(k^4)$. In particular, $f^*(k) \leq O(k^4)$.

Proof. We give here a proof sketch for the following Lemma. A detailed proof exists in [CE06, Lemma 7.5], where it is used to bound the number of edges in the graph $G'$ after only performing the edge-removals in line 1 of ReduceGraphNaive on a graph.
Lemma B.2. Let $\Pi, \Pi'$ be two distinct shortest paths between terminals in $G$. Then (by breaking ties between shortest paths in a consistent way) these paths branch in at most two vertices, i.e. at most two vertices $v \in V(\Pi) \cap V(\Pi')$ such that $\text{succ}_\Pi(v) \not\in V(\Pi')$ or $\text{pred}_\Pi(v) \not\in V(\Pi')$.

Proof Sketch. Suppose that ties between two shortest paths are broken in a consistent way (by using extremely small perturbations to edge-weights when computing the shortest paths). Let $v_1$ and $v_2$ be the first and last vertices on the path $\Pi$ such that $v_1, v_2 \in V(\Pi) \cap V(\Pi')$. Then the path $v_1$ and $v_2$ is shared in both the shortest path $\Pi$ and $\Pi'$, and contains no additional branching vertices.

At the end of the process, every non-terminal $v \in V' \setminus R$ has degree greater or equal to 3, hence it is a branching vertex. Every pair of shortest paths contributes at most 2 branching vertices to $G'$. There are $O(k^4)$ such pairs, and therefore $O(k^4)$ vertices in $V'$. Since $G'$ is also a distance-preserving minor of $G$ with respect to $G$, this completes the proof of Theorem B.1.

It is interesting to note that $G'$ is relatively sparse, having only $O(k^4)$ edges as well as vertices. This, since the $O(k^2)$ convergence vertices found when comparing the path between $u, v \in R$ and all other pairs of terminals are, in fact, the only vertices along that path.

Theorem B.3. For every tree $G = (V, E, \ell)$ and set $R \subseteq V$ of $k$ terminals, the output $G' = (V', E', \ell')$ of $\text{ReduceGraphNaive}(G, R)$ is a distance-preserving minor of $G$ with $|V'| \leq 2k - 2$. In particular, $f^\ast(k, \text{Trees}) \leq 2k - 2$.

Proof. Every non-terminal $v \in V'$ has degree greater or equal to 3. Let $s$ denote the number of non-terminals in the tree $G'$. Then

$$\sum_{v \in V'} \deg_{G'}(v) \geq k + 3s.$$ 

Since $G'$ is a tree, the sum of its degrees also equals $2(k + s) - 2$, hence $2(k + s) - 2 \geq k + 3s$, and $s \leq k - 2$, proving the theorem.

This bound is exactly tight. We give here a proof sketch of the following theorem.

Theorem B.4. For every $i \in \mathbb{N}$ there exists a tree $G = (V, E, \ell)$ and $k = 2^i$ terminals $R \subseteq V$ such that every distance-preserving minor $G' = (V', E', \ell')$ of $G$ with respect to $R$ has $|V'| \geq 2k - 2$.

Proof Sketch. Consider the complete binary tree $G$ of depth $i$ with unit edge-lengths. Let the $2^i$ leaves of the tree be the terminals $R$. We use induction on $i$ to prove that for the complete binary tree with level $i$, the only edge contraction (and indeed the only minor operation) allowed is the contraction of an edge between the root and one of its children. In the tree with depth 1 this is clearly true. Let $T$ be the complete binary tree with depth $i + 1$, and $T_1, T_2$ be its two $i$-depth subtrees. Any minor of $T$ does not combine the minors for $T_1$ and $T_2$, since paths between $v, u \in V(T_i)$ are always shorter than paths between $v \in V(T_1)$ and $u \in V(T_2)$. The induction hypothesis therefore rules out edge-contractions not involving the roots of $T_1$ and $T_2$. Pairwise distances between terminals inside and between the trees $T_1$ and $T_2$ dictate that, again, the only possible edge-contraction in $T$ is that of (without loss of generality) the edge $(\text{root}(T_1), \text{root}(T))$. \qed