On the existence of a threshold for preventive behavioral responses to suppress epidemic spreading

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The spontaneous behavioral responses of individuals to the progress of an epidemic are recognized to have a significant impact on how the infection spreads. One observation is that, even if the infection strength is larger than the classical epidemic threshold, the initially growing infection can diminish as the result of preventive behavioral patterns adopted by the individuals. In order to investigate such dynamics of the epidemic spreading, we use a simple behavioral model coupled with the individual-based SIS epidemic model where susceptible individuals adopt a preventive behavior when sensing infection. We show that, given any infection strength and contact topology, there exists a region in the behavior-related parameter space such that infection cannot survive in long run and is completely contained. Several simulation results, including a spreading scenario in a realistic contact network from a rural district in the State of Kansas, are presented to support our analytical arguments.

Modeling human reactions to the spread of infectious disease is an important topic in current epidemiology¹–¹⁰, and has recently attracted substantial attention¹¹–²¹. The challenges in this topic concern not only how to model human reactions to the presence of epidemics, but also how these reactions affect the spread of the disease itself²². In general, models of human preventive response to epidemic spreading can be categorized in the following three types: (1) change in the system state: for example, individuals go to a 'removed' state when they receive vaccination²³; (2) change in system parameters: individuals might choose to use masks, therefore, have a smaller infection rate parameter¹⁸, (3) change in the contact topology²⁴: For example, the use of available information on the health state of the neighbors is studied in²⁴, where the contact network is modified on the base of this information. At the population level and under specific assumptions, the authors determine the effectiveness of human responses to eradicate or slow down the spreading process. A comprehensive review of the existing results that examine the interaction of the epidemic spreading and the human behavior can be found in¹. However, current advances in including human behavior into epidemic models are still in the initial phase. There is a substantial gap between what has been developed so far, and what is actually required to deeply understand the impact of human responses. Most of these models are simulation-based and are useful for specific scenarios. An analytically-grounded approach to the problem of interconnecting epidemic models with human behavior can provide invaluable insights into this complex process.

The characteristics of classical epidemic models have been studied for a long time and are well-established. The ratio between the infection rate $β$ and the curing rate $δ$, called infection strength $τ = β/δ$, characterizes the aggressiveness of the infectious diseases. Among the important information that can be obtained using classical mathematical models for epidemics, the determination of the epidemic threshold plays a key role. For infection strengths below the epidemic threshold, initial infections quickly die out, while for infection strengths above the epidemic threshold, the initial infections will spread throughout the population. The epidemic threshold is related to an important epidemiological parameter called basic reproduction number, universally denoted by $R₀$. The basic reproduction number is defined as the number of secondary infections from a single initial infection in a susceptible population. If $R₀ < 1$ the initial infections die out while if $R₀ > 1$, initial infections grow²⁵.

The interconnection of epidemic models with human behavioral models has introduced a new class of problems for which a thorough understanding is still in the initial phase. Sometimes apparently conflicting interpretations and definitions are observed in the literature addressing the problem of interconnection of epidemic models with human responsive behavioral models. For example, results in²⁰ and¹⁵ show that ultimately the epidemic threshold is not influenced by self-initiated changes in human behavior, although the infection size
is reduced. Alternatively, the epidemic thresholds obtained in\(^{17}\) and\(^{26}\) are influenced by human behavior. In\(^{17}\), authors make assumptions about people behavior during an epidemic, and incorporates behavioral responses concerning mobility patterns into a meta-population model. They find that travel limitations due to prevalence information do not alter the epidemic invasion threshold. Another interesting result from this paper is that real-time individual response may even have negative effect on the mitigation of the spreading of the disease.

The study of these problems demands a revised look into classical concepts of epidemic models. For development of epidemic models which incorporate the human behavior to be functional to the various stakeholders, it is important to revisit and define new and consistent terminology. Furthermore, the few models that incorporate human behavior are mostly designed in such a way that the behavioral elements and the epidemic elements are merged into each other and cannot be distinguished for the purpose of analysis and potential intervention design\(^{22}\). There is a compelling need to understand the dynamic characteristics of the new class of epidemic models that incorporate the human response in a way that clearly identifies the behavioral effects, define the critical quantities, and allow analysis not only at the population level but also at the individual level.

The objective of this paper is to contribute toward a clarification of the definition of epidemic threshold in the case of spontaneous behavioral responses, and to assess the capability of the human behavioral responses to influence the epidemic spreading. The idea here is simple. In the classic epidemic models, there exists a critical value for the infection strength that qualitatively divides the dynamical response of the models into two regions. For infectious diseases with strengths below this critical value, initial infections do not spread and die out quickly. When infection strengths are beyond this critical value, initial infections start growing. When considering human response to the infection, the dynamics becomes richer. One of the important observations is that, when initial infections get the chance to grow, people in the population start reacting to the infection. If the reaction is strong enough, it can effectively contain the infection. Otherwise, it can only reduce the size of the infection. This problem can be also explored from a different angle. For any given preventive behavioral pattern, when the reproduction number \(R_0\) is greater than one, infection initially spreads. However, if the basic reproduction number \(R_0\) is not too big, infection-preventive human responses can suppress the infection. Therefore, it is reasonable to look for a second threshold which characterizes the epidemic evolution in the intermediate and long run period.

In\(^{17}\), the reproduction number depends on the fraction of the people in the population who have adopted a cautious behavior. If all susceptible individuals have normal behavior, then the reproduction number is the same as the classic SIR reproduction number. On the other hand, if all the susceptible have cautious behavior then the reproduction number is the same as that of an SIR model with a reduced infection rate. For intermediate fraction of alerted population, the reproduction number is a linear combination of these two values. However in this paper, we have built the simplest structure that could fully show the existence of the two threshold values for the infection strength. Our model does not show periodicity or multiple peaks but provides elegant and explicit expressions for the two thresholds and the subsequent arguments. Using a mean-field type approximation, a system of nonlinear differential equations is developed which has linearly growing state space size. Behavioral responses are incorporated by adding a behavioral component to the individual-based SIS model through a closed-loop feedback structure. The results for the stability of the disease free equilibrium points obtained from a rigorous mathematical analysis are reported. Furthermore, extensive simulations performed under many scenarios, parametric conditions and contact network topologies are presented. Considered contact networks include realistic ones built using data collected in several rural communities in Kansas, US.

Summarizing, when considering previous epidemic models that do not take into account human responses, only two possible scenarios are possible: either the epidemic strength is smaller than the epidemic threshold and the epidemic dies out, or the epidemic strength is greater than the epidemic threshold and the epidemic spreads. The inclusion of spontaneous human responses to epidemics, determines the existence of a cushion region for epidemic strengths greater than the epidemic threshold, in which the epidemic can be contained by alerted and cautious human behavior.

**Results**

In the SIS (Susceptible-Infected-Susceptible) model the probability of being infected is shown to follow the solution of a set of differential equations. In this model, an infected node can infect its neighbors with an infection rate \(\beta\), and the infection is cured with curing rate \(\delta\). However, once cured and healthy, the node is again prone to the virus. The infection and curing processes are independent of each other.

The SAIS model. In\(^{21}\), authors previously proposed a preventive behavioral response model coupled with the SIS model to account for the preventive human behavior. Specifically, upon observation of infection, individuals adopt a cautious behavior. Those individual with alert behavior have a lower infection rate. The alert individuals are represented by a new compartment, denoted by ‘alert’. In this article, we refer to this model as Susceptible-Alert-Infected-Susceptible (SAIS) model. Both susceptible and alert individuals can potentially be infected. However, the infection rate for the alert individuals is lower. A preventive behavior can be either changing the contact or changing the disease-relevant parameters like infection rate or recovery rate. In the SAIS model in this paper, only the reduction of the infection rate as the preventive behavior is taken into account. Furthermore, this behavior can be thought of as adopting hygienic behavior. It is more realistic to consider different levels of reduction in the infection rate. However, in this research work; only a single reduction of the infection rate is considered.

In our work, the contact network in this formulation is considered as a generic graph. Each node is allowed to be in one of the three states ‘S: susceptible’, ‘I: infected’, and ‘A: alert’. A susceptible individual becomes infected by the infection rate \(\beta\) times the number of its infected neighbors. An infected individual recovers back to the susceptible state by the curing rate \(\delta\). An individual can observe the states of its neighbors. A susceptible individual might go to the alert state if surrounded by infected individuals. Specifically, a susceptible node becomes alert with the alerting rate \(\kappa\) times the number of infected neighbors. An alert individual can get infected in a process similar to a susceptible individual but with a smaller infection rate \(0 \leq \beta_a < \beta\). We assume that transition from an alert to a susceptible state is much slower than other transitions in the system. Hence, in our modeling setup, we assume that an alert individual never goes back directly to the susceptible state. For completeness, the
Figure 1 | Transition diagram for the SAIS epidemic model for individual i, where Yi is the number of infected neighbors of node i, β is the infection rate, δ is the curing rate, κ is the alerting rate, and β_a is the alerted infection rate. There is a separation between the epidemic model and the response models.

The SAIS model separates the model of the epidemic from the model of the behavioral response, and it has a feedback structure since the behavioral response is function of the number of infected neighbors, which is the output of the epidemic model. Let p_i and q_i denote the probabilities of individual i to be infected and alert, respectively. According to the Markov process theory and using a Mean Field Type approximation, the time evolution of the epidemics is:

\[
\begin{align*}
\dot{p}_i &= \beta(1 - p_i - q_i) \sum_{j \in \mathcal{N}_i} a_{ij} p_j + \beta_a q_i \sum_{j \in \mathcal{N}_i} a_{ij} p_j - \delta p_i, \quad i \in \{1, \ldots, N\} \\
\dot{q}_i &= \kappa(1 - p_i - q_i) \sum_{j \in \mathcal{N}_i} a_{ij} p_j - \beta_a q_i \sum_{j \in \mathcal{N}_i} a_{ij} p_j, \quad i \in \{1, \ldots, N\}
\end{align*}
\]  

(1)

For the SIS epidemic model, it has been proved that the epidemic threshold is the inverse of the spectral radius of the adjacency matrix A of the contact network. Assume that the alert infection rate β_a is small enough to allow the die out of the epidemic in the simple SIS model with infection rate β and no alertness. Mathematically, this is equivalent to having:

\[
\frac{\beta_a}{\delta} < \frac{1}{\lambda_1}
\]

(2)

where λ_1 is the spectral radius of the adjacency matrix A. The SAIS model exhibits three types of behavior: (a) quick die-out, (b) slow die-out, (c) infection persistence in the long run, as shown in Figure 2.

In the quick die-out region, the epidemic dies out exponentially, while in the slow die-out region, the epidemic spreads at the beginning, but after some time it dies out as the result of increased alertness in the network. For the last case, persistence of infection in the long run, the infected population fraction never goes to zero and stabilizes at a constant value greater than zero. In Figure 3, the dynamical evolution of the epidemic for three values of the infection strength corresponding to the three different regions are described.

**Analytical Results.** Based on the discussion above, we have analytically derived the ranges of the three regions for the dynamic evolution of the epidemic. If \( \frac{\beta}{\delta} < \frac{1}{\lambda_1} \) is satisfied, the epidemic will die out quickly. As a consequence, the no-spreading threshold \( t_{d1} \) is defined as

\[
t_{d1} = \frac{1}{\lambda_1}.
\]

(3)

The first threshold depends only on the contact network and is not influenced by the human behavior. If \( \frac{1}{\lambda_1} < \frac{\beta}{\delta} < \frac{1}{\lambda_1} + \frac{\kappa}{\beta_a} \left( \frac{1}{\lambda_1} - \frac{\beta_a}{\delta} \right) \) is satisfied, the epidemic will first spread, and then it will die out slowly. As a consequence, the die-out threshold \( t_{d2} \) is found as

\[
t_{d2} = \frac{1}{\lambda_1} + \frac{\kappa}{\beta_a} \left( \frac{1}{\lambda_1} - \frac{\beta_a}{\delta} \right).
\]

(4)

The second threshold depends on behavioral responses, which are represented by parameters κ and β_a. The die-out region of the epidemic is increased from \((0, t_{d1})\) in the SIS model to \((0, t_{d2})\) in the SAIS model, as seen in Figure 4. If the epidemic strength \( \beta/\delta \) is smaller than the die-out threshold, the epidemic will die out ultimately. However, if epidemic strength \( \beta/\delta \) is greater than the
no-spreading threshold, initially the epidemic will spread, while only in a later time it will start dying out. If $\beta / \delta > \tau_2$ is satisfied, the epidemic will persist in the steady state. In this case, the size of the steady state infection in the SAIS network is reduced by the behavioral responses and it is equivalent to that of an SIS model with a reduced infection rate $\beta_{\text{eff}}$ defined as

$$\beta_{\text{eff}} := \beta \frac{\beta_a}{1 + \frac{\beta_a}{\delta}} + \beta \frac{1}{\delta} = \beta \left[ \frac{1}{1 + \frac{\beta_a}{\delta}} \right]$$

In\textsuperscript{21}, proofs for determining the conditions for these three regions of behavior are provided.

The results described above concern the behavior of the system when time increases. It can be observed that the response of SIS model and SAIS model are very similar in the early stage. The effect of alertness is only visible after some time as a closed-loop reaction to the spreading process. The higher the alerting rate is, the quicker individuals react to the presence of infection. Interestingly, the expression of the second threshold (4) allows the discovery of a threshold value $\kappa_c$ for the alerting rate $\kappa$. Using (4), the expression for the critical alert rate $\kappa_c$ is

$$\kappa_c = \frac{1}{\beta_a} \frac{1}{\delta} \left( \frac{1}{\tau_1} - \frac{1}{\tau_2} \right)$$

or equivalently,

$$\kappa_c = \frac{1}{\beta_a} \frac{1}{\delta} \left( \frac{1}{\tau_1} - \frac{1}{\tau_2} \right)$$

Given an infectious disease characterized by $\beta$ and $\delta$ such that $\beta / \delta$ is greater than the first threshold $\tau_1$, and an alerted infection rate $\beta_a$ if $\kappa$ is greater than $\kappa_c$, the epidemic will die out (slowly) since $\beta / \delta$ will be smaller than $\tau_2$. In Figure 5, the effect of the alerting rate $\kappa$ on the steady state infection fraction is shown. For $\kappa \lambda / \delta$ smaller than the threshold, the epidemic persists in the steady state, while for $\kappa \lambda / \delta$ greater than the threshold $\kappa_c \lambda / \delta$ the epidemic dies out in the long run.

**SAIS simulations for a lattice contact network.** Consider a lattice graph on the square $[0,1] \times [0,1]$, with 2,500 nodes, and 15 randomly selected nodes are initially infected. The states of the individuals are computed every 30 days for three different scenarios through numerical simulation. The results are depicted in Figure 6. Red nodes represent infected individuals, and green nodes represent alert individuals. In order to make the progress of the epidemics easier to be seen, the contact network and the susceptible nodes are not shown in the figures. In Figure 6 a), the spreading of the infection, with no alertness considered, is shown. In this example the epidemic spread initially and persists in the long run. When alertness is added to the system, two scenarios are possible. If the alert rate $\kappa$ is smaller than $\kappa_c$, the epidemic start spreading initially, but later the alertness creates a form of containment in the infected areas of the network. As a consequence, the total number of infected individuals becomes less than the case with no alertness, as shown in Figure 6 b). If the alert rate $\kappa$ is greater than $\kappa_c$, as is the case of Figure 6 c), a form of barrier is created by the alert individuals around the infection and the barrier is so strong that the infection is totally suppressed at the end. Network-based epidemic models provide not only temporal, but also spatial information about the disease propagation. Observing from Figure 6 c), the alerted nodes are located around the infection area. The key factor to contain the epidemic is not the percentage of alerted nodes, but rather their spatial position in the network.

**SAIS simulations for an Erdős–Rényi contact network.** Consider an epidemic network where the contact network is an Erdős–Rényi random graph with $N=500$ nodes and connection probability $p=0.07$. For this scenario, the largest eigenvalue is approximately $\lambda_1 = p \times N = 35$. The initial infected population is 2% of the whole population. The simulation parameters are $\delta = 0.2$ Day$^{-1}$, $\beta = 2 \delta / \lambda_1$, $\beta_a = 1/2 \times \delta / \lambda_1$. From (7), the threshold value for the alerting rate is found to be $\kappa_c = \delta / \lambda_1$. Three trajectories (a), (b), and (c) derived from the analytical model and the results of Monte-Carlo simulations (in blue) are presented in Figure 7, corresponding to $\kappa = 0$, $\kappa = 0.6 \times \kappa_c$, and $\kappa = 3 \times \kappa_c$. As can be seen, there is a reasonable agreement between the SAIS model (1) and the Monte Carlo simulation. It can be observed that increasing the alerting rate $\kappa$ decreases the steady state infection probability. For alerting rates greater than the threshold value, i.e., $\kappa > \kappa_c$, infection is suppressed totally in the long run.

**SAIS simulations for a rural community contact network.** We apply the proposed model with alertness on a contact network model, shown in Figure 8, developed using data collected through
a survey campaign conducted in rural Clay and Kearny counties in Kansas, USA, in 2009. Authors of3 surveyed residents of two rural Kansas counties through a visit to a county seat and mailed surveys. The survey consisted of 30 short questions, a question concerning visits to local businesses and locations, a question concerning visits to cities within the surrounding region, and a set of contact questions. By changing $k$ from zero to infinity, we obtain a spectrum of responses depicted in Figure 9. The largest eigenvalue of this network is $\lambda_1 = 3.03$. We have included three limiting cases, i.e., $\kappa = 0$, $\kappa_\alpha = \infty$. Red lines are for the case where epidemic persists in the steady state. Blue lines refer to the case where alerting is strong enough to suppress the infection. The values used for this simulation are $\delta = 0.1 \text{ Day}^{-1}$, $\beta = 2\delta / \lambda_1$, $\beta_a = 1/3 \times \delta / \lambda_1$.

Discussion

The two epidemic thresholds or tipping points are very important and provide information on different aspects of the process. Given an effective strength of the epidemic, denoted by $\beta/\delta$, the smaller epidemic threshold only depends on the network topology, being equal to the inverse of the adjacency matrix spectral radius $\lambda_1$. As a consequence, this threshold cannot be affected by human behavior. If the effective epidemic strength is smaller than this value, the epidemic will die out exponentially and will not invade the network.

Very different are the characteristics and the role of the second epidemic threshold. The second threshold depends not only on the network characteristics but also on the parameters related to the human behavior: $\kappa$, the rate at which people become alert, and $\beta_a$, the infection rate in the alert compartment that is smaller than the original disease infection rate. If the effective epidemic strength is greater than the first threshold but smaller than the second one, a very interesting phenomenon happens. Initially the epidemic starts spreading in the same way as if there were no reactions to the spreading. This behavior is expected since at the early stage of infection propagation, the size of the infection is small and individuals have not yet responded to the infection. But after some time, the preventive behavior will give some fruits in reducing the number of infected individual and will eventually bring that number to zero. It is desirable to make this second threshold as large as possible, since this will increase the range of effective strengths in which the epidemic will die out. Fortunately, this threshold depends on human behavior, so it can be utilized for developing mitigation strategies. The two thresholds define the limits of the so called cushion region, where preventive behaviors are effective in suppressing an epidemic that would have spread in absence of any mitigation.

If there is no change in behavioral patterns, the two thresholds coincide and the SAIS model has the same response as the SIS model. However, as soon as $\kappa > 0$, the range of die-out scenarios increases, and behavioral changes become more and more effective as the alerting rate $\kappa$ increases and the alerted infection rate $\beta_a$ decreases. The study of the extreme cases provides very interesting insights. The second threshold grows unboundedly large as the alerting rate becomes large or as the alerted infection rate becomes very small. If the alerting rate $\kappa$ is very large, the infection dynamics is as if the infection rate is equal to $\beta_a$. Furthermore, if the alerted infection rate $\beta_a$ is very small, the epidemic spread is completely controlled. This case, i.e. alerted infection rate being very small, is effectively similar to the problem of vaccinating the whole population.

We can also use these results to provide guidelines on the minimal alertness rate required in order for the infection to die out. In fact, $\kappa_c$ in equation (6) increases with $\beta/\delta$, showing that more aggressive epidemics require larger alert rates to be suppressed. If the effective epidemic strength is greater than the second threshold, the epidemic will persist in the long run. However, the size of the persistent epidemic will be reduced with respect to that in the absence of preventive human responses.

![Figure 5](https://www.nature.com/scientificreports/)

**Figure 5** | Effect of the alerting rate $\kappa$ on the steady state infection fraction. For alerting rates greater than the critical value $\kappa_c$, infections are completely suppressed by the alerting process.
Through this model, we have been able to show that two thresholds exist. The first threshold characterized the response of the model at the initial phase. Results that only look at the initial phase of infection propagation identify the first threshold. The first threshold does not change with behavioral preventive responses. For example, the threshold values do not depend on the behavior-related parameters. Alternatively, if the behavioral processes are considered very fast with respect to the propagation of the infection, the system behaves as if alerting is always in effect. As a consequence, the initial phase, during which alertness is starting to become important, is absent. Therefore, these results do not identify the first threshold. The second threshold is in turn affected by preventive behaviors. Threshold values found depend on the behavior-related parameters and are based on the assumption that the behavioral processes are very fast.

It is critical to determine potential benefits and limitations of spontaneous behavioral responses, and under which specific epidemic conditions behavioral responses can be exploited by public health agencies. In addition, the real-world interpretation of the behavioral parameters like the alerting rate and proper quantification of these parameters are very important from the public health point of view and can be the focus of future research.

One important aspect of our study is that our model is individual-based. This allows us to incorporate the influence of the topology of the contact network. Using this framework, we can step ahead and consider more advanced interconnections among the individuals in the population. For example, we propose to consider information dissemination architecture among individuals in order to investigate how information dissemination can help boosting the resilience of a population against the spreading. The information dissemination is realized through an additional network among individuals, which has the same nodes (individuals) but different links with respect to the contact network. Each link in the information dissemination network is a directed link which provides the health status of the source individual to the end individual—we call that the “Information Dissemination Network”. This Information Dissemination Network has connections between nodes that do not have any physical contact, so the infection cannot spread via these links, but the alertness can spread due to information dissemination. The study of such a system where both the Contact Network and Information Dissemination Network are functioning is very important from technological and public health perspectives and is the topic of our future research.

Methods
In this section, the construction of the SAIS model (1) is explained. In our individual-based modeling, we represent the population and the contact between them by a network. Each node represents an individual. The network has N nodes and two nodes are connected if they have a contact. The interaction between individuals is modeled by a directed graph, where the nodes represent individuals and the directed links represent contacts. The infection is spread through these contacts, and the alertness is transmitted through a separate network, which is called the “Information Dissemination Network”.

Figure 6 | (a) SIS epidemic spreading on the lattice contact network with R₀=2.5, δ=0.1 Day⁻¹. Red dots represent infected nodes, (b) SAIS epidemic spreading with R₀=2.5, δ=0.1 Day⁻¹, β_a=β/4, and κ=κ_a/2. Red dots represent infected nodes while the green dots denote the alert nodes. Alertness is reducing the epidemic size for alertness rate κ < κ_a, (c) SAIS epidemic spreading with R₀=2.5, δ=0.1 Day⁻¹, β_a=β/2, and κ=3κ_a. Red dots represent infected nodes while the green dots denote the alert nodes. Alertness is suppressing the infection for alertness rate κ > κ_a.

Figure 7 | Monte Carlo simulation for Erdős–Rényi graph with N=500, p =0.07, ξ=pxN=35. The initial infected population is 2% of the whole population. The simulation parameters are δ=0.2 Day⁻¹, β=2δ/ξ, β_a=1/2δ/ξ, and (a) κ=0, (b) κ=0.6 × κ_a, (c) κ=3 × κ_a.

Figure 8 | Contact network of a rural community in Kansas USA.
Figure 9 | Fraction of infected individuals in the contact network of a rural community in Kansas for different values of the alertness rate $\kappa$.

connected by a link if the two individuals are in contact with each other and can spread infection. We say that nodes $i$ and $j$ are connected by a link if the two individuals are in contact with each other and can alert each other. For each individual $i \in \{1, \ldots, N\}$, let the random variable $x_i(t) = \begin{cases} 1, & \text{if individual } i \text{ is susceptible at time } t, \\ 2, & \text{if alert, and } \\ 3, & \text{if infected.} \end{cases}$

There are four stochastic transitions in the continuous-time Markov process representing the SAIS model:

1. A susceptible individual becomes infected by the infection rate $\beta$ times the number of its infected neighbors, i.e.,
   \[ \Pr[x_i(t + \Delta t) = 3|x_i(t) = 1, X(t)] = \beta Y_i(t) \Delta t + o(\Delta t), \]
   for $i \in \{1, \ldots, N\}$ and $Y_i(t) := \sum_{j=1}^{N} a_{ij} \mathbb{1}_{\{x_j(t) = 1\}}$.

2. An infected individual recovers back to the susceptible state by the curing rate $\alpha$, i.e.,
   \[ \Pr[x_i(t + \Delta t) = 1|x_i(t) = 3, X(t)] = \alpha \Delta t + o(\Delta t). \]

3. An individual can observe the states of its neighbors. A susceptible individual might go to the alert state if surrounded by infected individuals. Specifically, the node is expressed in terms of the current state of its neighboring nodes. Therefore, a node is expressed in terms of the current state of its neighboring nodes. Therefore, a node is expressed in terms of the current state of its neighboring nodes. Therefore, a node is expressed in terms of the current state of its neighboring nodes. Therefore, a node is expressed in terms of the current state of its neighboring nodes. Therefore, a node is expressed in terms of the current state of its neighboring nodes. Therefore, a node is expressed in terms of the current state of its neighboring nodes. Therefore, a node.

4. An alert agent can get infected in a process similar to a susceptible agent but with a smaller infection rate $\beta_a < \beta$, i.e.,
   \[ \Pr[x_i(t + \Delta t) = 3|x_i(t) = 2, X(t)] = \beta_a Y_i(t) \Delta t + o(\Delta t), \]
   for $i \in \{1, \ldots, N\}$.

In above equations, $\Pr[]$ denotes probability. $X(t) := \{x_i(t), i = 1, \ldots, N\}$ is the joint state of the network. $\Delta t$ is a time step, and the indicator function $\mathbb{1}_Q$ is one if $Q$ is true and zero otherwise. A function $f(\Delta t)$ is said to be $o(\Delta t)$ if $\lim_{\Delta t \to 0} f(\Delta t)/\Delta t = 0$. It is assumed that transition of an individual from an alert state to a susceptible state is much slower than other transitions. Hence, in the SAIS modeling setup, an alert agent never goes back directly to the susceptible state.

A common approach for studying a continuous-time Markov process is to derive the corresponding Kolmogorov forward (backward) differential equations (see 10). As can be seen from the above equations, the conditional transition probabilities of a node are expressed in terms of the current state of its neighboring nodes. Therefore, each state of the Kolmogorov differential equations corresponding to the Markov process will be the probability of being in a specific joint state. In this case, we will end up with a set of first order ordinary differential equations of the order $3^N$. Hence, the analysis will become dramatically complicated as the network size grows. Using a proper mean-field-like approximation (see 11), it is possible to express the transition probabilities in terms of infection probabilities of the neighbors. Hence, using this approximation, the differential equations (1) are derived.

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**Author contributions**

F.D.S., F.C. & C.S. designed research, F.D.S., F.C. & C.S. performed research, F.D.S., F.C. & C.S. analyzed the data, F.D.S., F.C. & C.S. contributed new analytical results. All authors wrote, reviewed and approved the manuscript.

**Additional information**

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