Standardization of type Ia supernovae

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Abstract

Type Ia supernovae (SNe Ia) have been intensively investigated due to their great homogeneity and high luminosity, which make it possible to use them as standardizable candles for the determination of cosmological parameters. In 2011, the physics Nobel prize was awarded ‘for the discovery of the accelerating expansion of the Universe through observations of distant supernovae.’ This is a pedagogical article, aimed at those starting their study of that subject, in which we dwell on some topics related to the analysis of SNe Ia and their use in luminosity distance estimators. Here, we investigate their spectral properties and light curve standardization, paying careful attention to the fundamental quantities directly related to the SNe Ia observables. Finally, we describe our own step-by-step implementation of a classical light curve fitter, the stretch, applying it to real data from the Carnegie Supernova Project.

Keywords: cosmology, type Ia supernova, dark energy, light curve standardization

1. Introduction

A supernova (SN or SNe, from the plural supernovae) is a stellar explosion that may occur at the final stage of the evolution of a star or as the result of the interaction between stars in a binary system. The current supernova classification follows the historical order in which these events were observed. Initially, supernovae were divided into types I and II, according to the presence (type II) or absence (type I) of hydrogen emission lines in their spectra. Later, the observation of SNe with different spectral features resulted in the introduction of the subtypes we use nowadays (see figure 1). SNe of types II, Ib and Ic are now believed to occur due to gravitational collapse of massive stars (above ~8 solar masses), which leave behind a neutron star or a black hole. Type Ia SNe, on the other hand, are believed to be thermonuclear explosions in which the star is completely incinerated. It is currently accepted that SN Ia are...
thermonuclear explosions [1] of carbon–oxygen white dwarfs that reach explosion conditions when, by accreting mass from a companion, approach the Chandrasekhar limiting mass (∼ 1.4 solar masses) [3]. In the single degenerate scenario, the companion is generally considered a main sequence, a red giant or an AGB star, whereas in the double degenerate scenario it is another white dwarf. The nitty-gritty details of the explosion process and the progenitor channel are still open to debate, both theoretically and observationally [4–6].

As already stated, SNe are classified according to the presence or absence of certain spectral lines in their spectra and, for SNe II subtypes, the shape of their light curves. Type I SNe can be divided into three subtypes: SNe Ia present a silicon absorption feature around wavelength \( \lambda = 6150 \) Å (their main characteristic); SNe Ib does not present silicon lines but present helium absorption lines; and SNe Ic present neither silicon nor helium features. To learn more about the spectral features of SNe, see [7]. The most interesting subtype for cosmological purposes is the Ia, because of their high power, which allows us to detect them in distant galaxies, and their quite homogeneous emission, which makes possible their use as standard candles.

A given class of astrophysical objects (or events) is considered a standard candle when their intrinsic luminosity is known or can somehow be estimated. In the case of SNe Ia, the observation of nearby events showed that all explosions had quite similar luminosities and the relatively small variations (as compared to the typical magnitudes of SNe Ia) can be corrected for (in fact, due to the existence of such fluctuations these events should actually be considered standardizable candles). SNe Ia themselves can be divided into subgroups and a classification scheme much used in the literature is the one by Branch et al [8] according to which these events can be 1991bg-like\(^2\), which are subluminous, 1991 T-like, which are superluminous, and normal (\textit{Branch-normal}). To have concrete numbers to express those variations, we calculated the sample standard deviation in absolute magnitudes \( M_B \) (cf section 2) of the SNe Ia in a sample of Vaughan et al [9] comprising 50 SNe Ia, of which 25

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\(^1\) The exact value of this limiting mass depends on several properties of the white dwarf: metallicity, Coulomb corrections, temperature, magnetic fields, etc.; in any event, realistically, these corrections seem to amount to no more than 10\% [2].

\(^2\) Supernovae are named for their year of occurrence and an uppercase letter, e.g., ‘SN 1987A’. If the alphabet is exhausted, double lower case naming is used: [Year] aa .. az, ba .. bz, etc.; e.g., ‘SN 1997bw’.
are Branch-normal. Considering only the Branch-normal SNe Ia, the standard deviation of the distribution of $M_B$ is 0.65 mag, while its mean is $-18.5$ mag. For a more recent data sample, see [10]. Since the flux of a source measured on Earth is proportional to the source’s luminosity and inversely proportional to its distance squared (more precisely, to its luminosity distance squared, which we will define later), we see that it is possible to estimate the SNe Ia distance by measuring its flux.

It was using SNe Ia that the winners of the 2011 physics Nobel prize discovered in 1998 and 1999 that the universe is currently on an accelerated expansion [11, 12]. Currently, we believe that the cosmic acceleration is caused, in the context of general relativity, by an unknown form of energy, called dark energy, which would generate a gravitational repulsion unlike radiation, or baryonic and cold dark matter, for which the gravitational interaction is attractive. The most popular candidate for dark energy is the cosmological constant, which is usually interpreted as vacuum energy. There are, nevertheless, other explanations for the accelerated expansion being investigated, based either on modifications of general relativity, or on the existence of inhomogeneities in the matter distribution of the Universe [13].

As already mentioned, SNe Ia are standardizable candles that can be observed in very distant galaxies due to their high power. They are, however, rare events\(^3\) and, since being explosions, they are transients (lasting around three months), which makes their observation difficult. In order to detect a high number of SNe, various projects are being planned, as this will demand a greater number of researchers in the field. For a list of these projects and some of the most important past and present experiments, see table 1. Our goal in this work is to highlight some basic concepts concerning the use of SNe Ia for cosmology, which we found are not detailed in textbooks. We believe that this work will be of great utility for those who are starting their research in the field, as well as for researchers who have never worked specifically in this field.

\(^3\) For supernovae relatively close to our galaxy with $0 < z < 0.3$, the rate of occurrence of SNe Ia per volume is $(3.43 \pm 0.15) \times 10^{-5}$ supernovae/year/Mpc\(^3\), according to [14].
stretch correction that characterizes only the variations in SNe Ia rise-and-decline rates, but not the intrinsic luminosity differences. In section 5, we present our conclusions. In appendix A, we describe some usual transformations of an arbitrary function, for generic pedagogical reasons.

2. Fundamental quantities

The specific flux\(^4\) (in the wavelength representation) measured by a detector is generically defined as the infinitesimal energy received by the detector per infinitesimal time interval, per infinitesimal perpendicular area, and per infinitesimal wavelength interval,\(^5\) i.e.,

\[ f_\lambda := \frac{dE}{dt \, dA_\perp \, d\lambda}. \] (1)

The specific flux for a given source will in general depend not only on the wavelength \(\lambda\), but on the distance to the source \(r\) (cf subsection 3.1) and on the source’s specific power or luminosity \(\lambda L_\lambda\), but also, for transient sources, on the time \(t\), and for moving sources, on the redshift \(z\) (cf subsection 3.2); concretely \(f_\lambda = f_\lambda(\lambda, t, r, z, L_\lambda)\). For simplicity, in future references to this equation, we may suppress one or more dependences in the function \(f_\lambda\).

More on the discussion in this section can be found in classical astrophysics books such as \(^{[22]}\).

There are basically two techniques used for detecting astronomical objects: spectroscopy and photometry. In spectroscopy, one uses a spectrograph to decompose the incoming light into its different wavelength components and obtain a measure of the specific flux at a given time, i.e. the spectrum of the object. Despite the high spectral resolving power in wavelength \((R := \lambda/\Delta\lambda)\), where \(\Delta\lambda\) is the resolution of the spectrograph) provided by spectroscopy (a low

\(^4\) The expression "specific" refers to quantities measured per unit wavelength (or frequency), while "bolometric" refers to quantities integrated over all wavelengths (or frequencies).

\(^5\) The typical unit of \(f_\lambda\) is 1 erg/cm\(^2\)/s/Å, whereas for the corresponding frequency representation, \(f_\nu(t, \nu) = cf_\lambda(t, c/\nu)/\nu^2\), it is 1 erg/cm\(^2\)/s/Hz = 10\(^23\) Jy (jansky).
to intermediate resolution spectrograph has $R$ of the order 1000–10000, whereas state-of-the-art high-resolution ones can achieve $R \approx 100000$), it demands more observation time per object and more expensive equipment. In figure 2, we show some spectra from typical SNe Ia.

In photometry one uses filters, which let the light pass only for a particular wavelength interval (the filter bandpass), and the resulting observation, called flux, corresponds to specific flux integrated over this interval. Flux measures in a given filter at different times (or epochs) constitute a usual (not specific) light curve of the object. Photometry is a cheaper and faster technique, and many projects are being designed to obtain a large amount of data through photometric observations.

We now show how to obtain SN Ia light curve templates at a given filter from a theoretical model for $f_\lambda(\lambda, t)$. These templates are necessary for the standardization of SN Ia light curves, as will be discussed in section 4.

First, we have to take into account the bandpass of the chosen filter. The filters $UBVRI$ (also known as the Johnson–Cousins filter set) are traditionally used to characterize SNe in the rest frame and will be used in this work. The reader can find a detailed discussion on photometric systems in Bessell [24]. We show in figure 3 the transmissivity curves, i.e. the fraction of energy that passes through the filter as a function of wavelength, $S_X^\lambda$, for these filters. It is important to notice that the filters are not perfect, in the sense that they do not let all photons pass, no matter what wavelength we consider. We will define the flux in band $X$, $f_X^\lambda$, as the energy flux that is transmitted through filter $X$, which can be written as

$$f_X^\lambda(t) := \int_0^\infty f_\lambda(\lambda, t)S_X^\lambda(\lambda)d\lambda,$$

where we have, for brevity of notation, suppressed the dependence of $f_\lambda$ (and thereby of $f_X^\lambda$) on $r$.

The light curves are generally given in terms of the apparent magnitude in a given filter $X$, which is related to the flux $f_X^\lambda$ by

$$m_X(t) := -2.5 \log \left( \frac{f_X^\lambda(t)}{g_X} \right),$$

where $g_X^\lambda$ is the reference flux, which can be, for instance, the flux of a given star to which all other sources will be compared and which defines a magnitude system. A photometric system

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Footnote 6: Throughout the text, log denotes decimal (base 10) logarithm.
is defined by a set of filters (in our case \(UBVRI\)) and the reference flux defined in all of them. In principle, the reference flux can be different for each filter; however, this is not mandatory. In this work, we use the \(AB\) magnitude system, [25, 26] which uses as reference a constant specific flux for all frequencies:
\[
g^{AB}_v = 3631 \text{ Jy}.
\]

Another commonly used magnitude system is the one that uses as reference flux the flux of the Vega star in the chosen filters. Our photometric system will be defined by the filter set \(UBVRI\) and the \(AB\) magnitudes. In order to maintain the notation most commonly used by astronomers, throughout the text we are going to refer to the apparent magnitude in a given filter \(X\) by simply the letter \(X\) so, for example, the apparent magnitude of an object measured with the \(B\) filter will just be denoted \(B\).

The filter reference flux \(g^X\) is given by
\[
g^X := \int_0^{\infty} g^X_\nu(\nu) S^X_\nu(\nu) d\nu, \tag{4}
\]

where \(g^X_\nu(\nu)\) is the specific reference flux for filter \(X\).

Since we chose to perform our calculations in wavelength space, we need to rewrite the \(AB\) reference specific flux using the relation
\[
g_\nu(\nu) d\nu = g_\lambda(\lambda) d\lambda.
\]

Recalling that \(c = \lambda \nu\), we can obtain the reference specific flux as a function of wavelength
\[
g^X_\lambda(\lambda) = \frac{cg^{AB}_\nu}{\lambda^2}.
\]

Therefore, to build a light curve, we need to evaluate the magnitudes for a given filter using (3) for spectra at different epochs. In figure 4, we show some light curves from typical SNe Ia, whereas in figure 5 we show a SN Ia light curve obtained from the SN Ia template generated by Nugent [28].

Figure 4. Observed sampling of apparent magnitude \(B\) band light curves from two Branch-normal (SN2004ef and SN2006D) and one 1991 T-like (SN2005M) SNe Ia [27]. Notice that a simple visual inspection of the light curves does not allow determining the subtypes.
With given source and detector, we can display the visual representation of the function 
\( f_{\lambda}(\lambda, t) \) by means of what we will call the spectral surface. In figure 6, for instance, we show a representation of this surface, constructed from Nugent’s estimates based on real SNe Ia data, [28] for fixed \( z, r \) and \( L_0 \) (cf section 3). The spectral surface displays in one single frame both the time evolution of the spectrum and the wavelength dependence of the specific light curve. The spectrum of the source, at a given time \( t_\alpha \), is the intersection of the spectral surface with the plane \( t = t_\alpha \), and the specific light curve, at a given wavelength \( \lambda_\alpha \), is the intersection of the spectral surface with the plane \( \lambda = \lambda_\alpha \). A spectral surface like the one shown in figure 6 would be the result of ideal observations of a SN, continuous in both wavelength and time. In practice, the best we can do is a discrete sampling of that surface for a given SN; however, even this would be unfeasible for a high number of SNe because of the time demanded for the observations and the need for high-cost facilities.
It is convenient to find a relationship between the ideal detected quantities and intrinsic (source rest-frame) ones in a cosmological spacetime. To that end, as a motivating warm-up, let us consider an imaginary spherical (two-dimensional) surface, of radius $R$, concentric with a light source, both at rest in an inertial frame of the Minkowski spacetime. The bolometric (raw or pure) flux is defined as

$$f(t, R, L) := \int_0^\infty f_\lambda(\lambda, t, R, L) d\lambda,$$  \hspace{1cm} (5)

and, due to conservation of energy, is trivially related to the intrinsic bolometric luminosity $L(t) := \int_0^\infty L_\lambda(\lambda, t) d\lambda^2$ by:

$$f(t, R, L) = \frac{L(t)}{4\pi R^2}. \hspace{1cm} (6)$$

We now introduce the concept of the redshift $z$, which is a measure of the relative velocity between astrophysical objects through the observation of their spectral features [29, 30]:

$$z := \left( \frac{\lambda_{\text{obs}}}{\lambda_{\text{em}}} \right) / \lambda_{\text{em}},$$

where $\lambda_{\text{em}}$ is the wavelength of a spectral feature, as measured in its rest frame, and $\lambda_{\text{obs}}$ is the corresponding wavelength measured on Earth.

In appendix B, we show an intuitive way to obtain the relation between flux and luminosity for a more general spacetime, taking $z$ into account, which is (B.4)

$$f_\lambda(\lambda, t, r, z, L) = \frac{L(\lambda/(1+z), t/(1+z))}{(1+z)^4 4\pi r^2}, \hspace{1cm} (7)$$

where $L(\lambda/(1+z), t/(1+z))$ is the specific luminosity in the source’s rest-frame.

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Figure 7. Left panel: spectra from Branch-normal SNe Ia 1994D, 1998aq and 2003du taken two days after maximum, in the $B$ band. Right panel: same spectra in the SN Ia rest frame (cf subsection 3.2). The vertical solid (dashed) lines indicate the typical rest-frame position of the absorption (emission) components for SiII, due to the P Cygni profile.

Bolometric flux has the same units as band-limited flux: 1 erg/cm²/s.
From specific flux measures in different wavelengths (or frequencies), in a given epoch, we can construct a spectrum of an astrophysical object. In figure 7, left panel, we show spectra of three SNe Ia, SN1994D, [31] SN1998aq [32] and SN2003du, [33] taken two days after maximum light (in B band, as we will see in the next sections), from the public database SUSPECT [34]. The characteristic shape of the spectral lines, known as P Cygni profile, indicates the presence of an expanding gas cloud. For a gas expanding with spherical symmetry, part of the light that is emitted toward us is coming from regions that are moving in our direction and is blueshifted, and the other part comes from regions that are moving away from us, being therefore redshifted. Since different layers of the expanding gas move with different velocities, the resulting spectrum presents wide emission lines centered at the rest wavelength value. As an example of such lines, we can see two SiII absorption lines with rest-frame wavelengths $\lambda \approx 6347$ Å and $\lambda \approx 6371$ Å which appear in the spectrum in figure 7 as a broad absorption feature at $\lambda \approx 6150$ Å (indicated by the dashed vertical line) followed by an emission line centered at $\lambda \approx 6350$ Å.

Based on the definition of apparent magnitude in a given filter, given by (3), we can introduce the concept of absolute magnitude, the apparent magnitude that the source would have for a hypothetical observer at a distance of 10 parsecs$^8$ and at rest with respect to it ($z = 0$),

$$M_X(t) := -2.5 \log \left( \frac{\int_{\lambda = 0}^{\infty} \frac{L_\lambda(\lambda, t)}{4\pi(10 \text{ pc})^2} S_X(\lambda) d\lambda}{\int_{\lambda = 0}^{\infty} g_X(\lambda) S_X(\lambda) d\lambda} \right).$$

We would like to call the reader’s attention to the fact that, by its very definition, it makes no sense to refer to an absolute magnitude for $z \neq 0$, something that is not always explicit in the literature.

We can also consider an ideal case, in which we could measure the flux of a source in all wavelengths with a perfect detector ($S_X(\lambda) = 1, \ \forall \lambda$), to define bolometric magnitudes,

$$m(t, z) := -2.5 \log \left( \frac{\int_{\lambda = 0}^{\infty} f_\lambda(\lambda, t, z) d\lambda}{\int_{\lambda = 0}^{\infty} g_\lambda(\lambda) d\lambda} \right),$$

$$M(t) := -2.5 \log \left( \frac{\int_{\lambda = 0}^{\infty} \frac{L_\lambda(\lambda, t)}{4\pi(10 \text{ pc})^2} d\lambda}{\int_{\lambda = 0}^{\infty} g_\lambda(\lambda) d\lambda} \right).$$

The distance to an astronomical object is directly related to its bolometric magnitudes through the quantity called distance modulus:

$$\mu := m - M.$$

As we will discuss in section 3, the observed spectrum of a source is modified with respect to its intrinsic one by the redshift, and therefore the radiation emitted in a given wavelength range in the source’s rest frame will be observed in a different range in the observer’s frame. Also, since we simply cannot measure bolometric magnitudes, but only

$^8$ The parsec is a distance unit frequently used in astronomy and corresponds to approximately 3.26 light-years or $3.08 \times 10^6$ m. 1 parsec is the distance to an object with a rest-frame size of 1 astronomical unit and an apparent angular size of 1 arc second.
magnitudes in some filters, it is useful to express the distance modulus in terms of filter magnitudes, which requires the introduction of the so called $K$-correction $K_{XY}$ defined as

$$K_{XY} := m_Y - M_X - \mu.$$ \hspace{1cm} (12)

A full discussion of $K$-corrections and their applications for cosmology are left by the authors to another paper.

3. Dependence of specific flux on redshift and distance

It is important to note that even for a class of objects with the same intrinsic luminosity, which is approximately the case of SNe Ia (apart from the variations mentioned in section 1), their observed fluxes (both specific and bolometric) will differ mainly due to the different redshifts and distances.

From (B.4) we can see that, at a given time $t$ and at a given wavelength $\lambda$, the specific flux can vary with distance $r$ to the source, with redshift $z$, and with the functional form of the specific luminosity $L_\lambda$. Considering SNe Ia as standard candles means that we will assume all events to have the same specific luminosity. We know, however, that there are variations in their luminosities that should be taken into account, which will be considered in section 4. In the current section, we will study how an arbitrary observed spectrum differs from the source’s rest-frame spectrum, as we change, independently, the distance $r$ and the redshift $z$. To that end, we advise the reader to refer now to appendix A, where we graphically remind what happens to a function which is subjected to certain simple transformations that will be relevant in the next subsections.

3.1. Distance

Let us analyse first the simpler effect, the one arising from distance changes only. From (B.4), we can see the dependence of the specific flux on the inverse square of the distance $r$. Thus,
when
\[ r \mapsto r' = cr \quad (c = \text{const}), \]
and all other independent variables are held constant, we have that
\[ f_\lambda(\lambda, t, r, z, L_\lambda) \mapsto f'_\lambda(\lambda, t, r', z, L_\lambda) = c^{-3} f_\lambda(\lambda, t, r, z, L_\lambda). \]

Therefore, in a graph of the spectrum, as shown in figure 8 for SN1994D, we employ, in a linear scale (left panel), the vertical distortion of (A.3) and, in a logarithmic scale (right panel), the vertical translation of (A.1). The effect on the spectrum of a pure change only in distance is manifest in the logarithmic scale, where the rigid vertical translation is obvious.

3.2. Redshift

Let us analyse now the effect of the redshift, related to the relative motion between source and observer. Again, from (B.4), we can see the dependence of the specific flux on the inverse cube of \((1 + z)\) and also modifying explicitly the independent variables \(\lambda\), and \(t\) by factors of \(1/(1 + z)\). Thus, when
\[ 1 + z \mapsto 1 + z' = c(1 + z) \quad (c = \text{const}), \]
and all other independent variables are held constant, we have that
\[ f_\lambda(\lambda, t, r, z, L_\lambda) \mapsto f'_\lambda(\lambda, t, r, z', L_\lambda) = c^{-3} f_\lambda\left(\frac{\lambda}{c}, \frac{t}{c}, r, z, L_\lambda\right). \]

Of course, referring to the appendix, we see that this transformation of the specific flux involves the composition of a vertical distortion, (A.3), and a horizontal distortion, (A.4). To get a handle on it more intuitively, let us choose \(z = 0\) so that the former equation will provide the redshifted spectrum from the rest-frame one:
\( \lambda \lambda = \lambda \lambda + \lambda \lambda + \lambda \lambda = \lambda \lambda \) 

\[
\begin{pmatrix}
\lambda 
\end{pmatrix}
\]

\( f_{\text{trz}} (z, r, z', L_\lambda) = \frac{1}{(1 + z')^3} f_{\lambda} \left( \frac{1}{1 + z'}, \frac{1}{1 + z'}, 1, 1, 0, L_\lambda \right). \quad (17)
\]

or vice versa, the rest-frame spectrum from the redshifted one:

\[
\begin{pmatrix}
\lambda 
\end{pmatrix} = (1 + z')^3 f_{\lambda} \left( (1 + z') \lambda, (1 + z') t, r, z', L_\lambda \right). \quad (18)
\]

Now, to illustrate this redshifting effect in a most pristine situation, we apply (17) to a top-hat function. The result is shown in figure 9. In the left panel, we show that the total qualitative effect of the redshift is: (i) a vertical squeezing due to the \( 1/(1 + z')^3 \) pre-factor, and (ii) a horizontal stretch caused by the rescaling \( \lambda \rightarrow \lambda/(1 + z') \) in the first argument of \( f_{\lambda} \). From this panel, the reader could naively be induced to regard the displacement towards greater wavelengths as a third, independent, effect; however, as can be seen from the right panel of figure 9, such a displacement is in fact also due to the horizontal stretch, which leaves the vertical \( y \)-axis \( (\lambda = 0) \) fixed (cf (A.4) and right lower panel of figure A1).

In figure 7, left panel, we showed observed spectra of three SNe Ia. In its right panel, we now show the corresponding rest-frame \( (z = 0) \) spectra. We can see the small horizontal displacement of the spectral lines (blueshifted, towards the left) but it is not possible to visualize the vertical displacement (upwards) due to the low values of the redshift involved. We can also see that, even after the redshift correction, the spectra do not coincide because each SN is at a different distance from us.

To explicitly reveal the redshifting effect on the spectrum of a concrete SN Ia, we show, in figure 10, three spectra of SN 1994D, the rest-frame one and two other (artificial) high redshift ones (left panel). In particular, the effect of the pre-factor \( 1/(1 + z')^3 \) in (17) can be best viewed using a logarithmic scale (right panel), in which it becomes a simple vertical translation (cf (A.1) and left upper panel of figure A1).
4. Light curve standardization

Although source-frame SNe Ia light curves are very similar, they are not identical. In this section, we will show that it is possible to make them even more similar by applying some simple operations, which are dubbed standardization, and we will apply this procedure to a sample of real type Ia SNe. The process of standardization became possible after the discovery that intrinsically brighter SNe (at $B$ band maximum) were also the ones with wider light curves \cite{35, 36}. Such a correlation rendered it possible to determine if a given SN was brighter (fainter) than another one either because it was closer (further) or because it was intrinsically brighter (dimmer), just by looking at their light curves.

The data used in this work are publically available, \cite{37} and constitute the sample of 85 low redshift SNe Ia observed by the Carnegie Supernova Project (CSP) \cite{27, 38}. Motivated by the higher uniformity of SNe Ia in the infra-red band, one of the main goals of that project was to obtain particularly well-sampled and well-characterized light curves both in optical and near-infrared bands, which should improve the efficiency of the standardization process. We restricted ourselves to the subsample of only Branch-normal SNe Ia, which reduced the number of events to 71. The corrections that we will present here were originally done simultaneously through a single fit that yields all the correction factors for each SN (cf Goldhaber et al \cite{39}); however, we chose to implement them step by step in order to make clear the role of each in the final result.

4.1. Time axis offset correction

In the CSP light-curve data, the epoch is expressed in modified Julian date (MJD). In order to compare them in a single plot, we need to define a common time scale $t - t_0^9$, where $t_0$ is the epoch of maximum flux, traditionally considered in $B$ band. We wrote a simple code to obtain

| SN   | $z_{CMB}$ | $s$  | $s_G$ |
|------|-----------|------|-------|
| 1    | 2004ef    | 0.0298 | 0.89 | 0.81 |
| 2    | 2004eo    | 0.0147 | 0.87 | 0.88 |
| 3    | 2004ey    | 0.0146 | 1.14 | 1.00 |
| 4    | 2005M     | 0.0230 | 1.15 | 1.11 |
| 5    | 2005hc    | 0.0450 | 1.14 | 1.10 |
| 6    | 2005iq    | 0.0329 | 0.93 | 0.89 |
| 7    | 2005kc    | 0.0139 | 0.98 | 0.92 |
| 8    | 2006X     | 0.0063 | 1.01 | 0.93 |
| 9    | 2006ax    | 0.0179 | 1.12 | 0.98 |
| 10   | 2006bh    | 0.0105 | 0.86 | 0.82 |
| 11   | 2007af    | 0.0063 | 1.01 | 0.94 |
| 12   | 2007le    | 0.0055 | 1.12 | 0.97 |
| 13   | 2007on    | 0.0062 | 0.62 | 0.70 |
| 14   | 2008bc    | 0.0157 | 1.20 | 1.03 |
| 15   | 2008fp    | 0.0063 | 1.18 | 1.06 |
| 16   | 2008gp    | 0.0328 | 1.07 | 0.98 |
| 17   | 2008hv    | 0.0136 | 0.97 | 0.88 |

\[9 \text{ The time scale } t - t_0 \text{ is commonly called } \text{phase.} \]
for each supernova in our subsample. Unfortunately, some of them were observed only after B band maximum and were thus excluded from our subsample, which reduced considerably the number of SNe in the final subsample. In fact, we required our code to keep only the SNe that presented at least three observations taken before maximum flux and at least one observation taken after 30 days from maximum flux (the reason for this restriction will become clear in section 4.3). This left us with a subsample of 17 SNe, whose names and redshifts are listed in table 2, and whose time-offset-corrected light curves can be seen in figure 11.

4.2. Distance and redshift corrections

In order to properly standardize the light curves, we need to correct them for extrinsic effects. As we have seen in section 3, two of them can be easily taken account of: distance and redshift. The latter entails a change of the time scale and an offset to the magnitude (or change of the flux normalization) whereas the former implies a simple offset to the magnitude. Thus the correction for both effects amounts to:

1. a (horizontal) dilation, cf (A.4), of the time axis such that

\[ \frac{\Delta t_o}{\Delta t_e} = 1 + z, \]  

where \( \Delta t_o \) is a time interval in the observer’s frame and \( \Delta t_e \) is the corresponding interval in the source’s rest frame;

2. a (vertical) rigid translation, cf (A.1), of the magnitude axis.

Notice that after the rigid vertical translations to correct for the redshift and distance, it is possible that the peaks of the light curves still do not coincide, since there can be absolute magnitude differences among them. So, in order to make the peaks coincide, a third vertical rigid translation is still needed. In our case, we do not know the distances to the SNe in our sample, so what we actually did was to evaluate the peak magnitude’s mean, and displace the light curves in order to make their magnitudes match this mean. This operation accounts for

\[ \text{Figure 11. Apparent magnitude } B \text{ band light curves of the 17 SNe Ia in our subsample after the time axis offset correction (cf subsection 4.1).} \]
the rigid vertical translations due to both the redshift and the distance corrections, and also to a third rigid translation to correct for other differences in absolute magnitude.

The resulting distance- and redshift-corrected light curves of our subsample are shown in figure 12. In order to display all SNe in their rest-frame time, notice that we have chosen to change the \(x\)-axis from \(t - t_0\) to \((t - t_0)/(1 + z)\). Because of this, a little bit of care must be taken when comparing figure 12 and the following figures in this section to the results presented in section 3 and appendix A, where we are keeping the \(x\)-axis unchanged before and after a given transformation.

4.3. The stretch correction

The stretch parameter \(s\) is related to the width of the light curve, i.e. it measures how fast the supernova’s flux decreases (or its magnitude increases) [12, 39]. In order to calculate the stretch, we need to adopt a fiducial curve that, in our case, was chosen to be simply the mean of all curves in the sample, and assign the value \(s = 1\) to it. A curve that declines slower (faster) than the fiducial one will have \(s > 1\) (\(s < 1\)). After the corrections described in subsections 4.1 and 4.2, all curves coincide at the \(B\) band maximum but not necessarily at any other point. The stretch correction is designed so that the curves also coincide at 15 source frame days after \(B\) band maximum. We show a sketch of this procedure in figure 13, in which we use a fiducial (red curve) and two fictitious light curves, 1 and 2, in blue.

To obtain the stretch we need to solve for \(p_i = (t - t_{0,i})/(1 + z_i)\) from the following equation

\[
f_i(p_i) = m_{15},
\]

(20)

where \(f_i\) is an interpolating function (in our case a spline) for the \(i\)th SN Ia \(B\) band light curve, and \(m_{15}\) is the value of \(B\) (+ offset) of the mean light curve at \(p_i = 15\) days. Thus, the stretch can be written as

\[
s_i = \frac{p_i}{15 \text{ days}}.
\]

(21)
We can then divide all phases of a supernova by the obtained stretch so the curves coincide at phase 15 days.

As mentioned earlier, the width difference in the light curves is associated to their intrinsic brightness (broader ↔ brighter). When we correct for the stretch, we are compensating the differences in intrinsic brightness between the supernovae.

The result of the application of the stretch procedure to our sample can be seen in figure 14. Table 2 shows the values of the stretch $s$ found for each SN, according to our
procedure. For comparison, we also show the values of the same parameter, now dubbed \( s_G \), found using the method described in Goldhaber et al.\[39\], where the corrections are all done simultaneously and the fiducial curve is different from ours. We can see that the results obtained with our step-by-step method agree quite well with the ones obtained with this more sophisticated fitting recipe.

4.4. The resulting template

After we apply all the corrections discussed above, we can construct what we can call a ‘rudimentary’ template, a simple mean of all corrected curves that can be compared to the Nugent template, one of the most used in the literature\[28\]. We show the comparison in figure 15. In this comparison, we cannot use the relative discrepancy between these curves \((B_N - \bar{B})/\bar{B}\) or \((B_N - \bar{B})/\bar{B}\) because the normalizations of both are arbitrary. We can, on the other hand, compare the absolute difference shown in figure 15 (lower panel) to the range of the Nugent template in the depicted interval \((-10, 30)\), for instance, which is 2.5, and the discrepancy thus calculated is always less than 12\%. We can see that, despite the simplified analysis performed here, our curve looks quite similar to the template, which shows the consistency between our template and Nugent’s template.

We show in figure 16 the standard deviation of our sample before and after the stretch correction. Again, we cannot use relative discrepancies in the whole time interval to compare these curves because both the standard deviations are zero at \( t = t_0 = 0 \) by construction (see subsection 4.2) and the stretch corrected one is also null at \( (t - t_0)/(1 + z) \). Nevertheless, the overall decreasing in the dispersion after the maximum is clear from figure 16. Since such gain is obtained through a simple linear transformation with only one parameter, we can argue that it reflects the homogeneity of the light curves in our sample.

The reader might note that the discrepancy between the standard deviation after the stretch correction (in figure 16) is greater before the maximum is reached. This feature reflects
the fact that the dispersion of the SNe Ia is smaller before the maximum (see Hayden et al [40]). The stretch is defined to decrease the dispersion after maximum, but it is applied to the whole light curve through (A.4) therefore, since the curves are more uniform before the maximum, when we multiply their arguments by different numbers, the net result is an increasing of the dispersion in this interval.

5. Conclusion

This article had two main aims: (i) presenting and clarifying some fundamental concepts and results related to the cosmological use of SNe Ia and (ii) building a simple SN Ia light curve template.

The first aim led us to introduce, in section 2, the specific flux or spectral energy distribution as the principal quantity characterizing the class of transient SNe Ia, and the corresponding projections (spectra and specific light curves). In section 3, we studied in particular its dependence on distance and redshift and the consequent impact on the observed fluxes or magnitudes.

To comply with the second aim cited above, in section 4, we built our naive light curve template, for didactic purposes, through a simplified version of the original stretch procedure: we performed the determination of the three parameters of the method (the overall normalization of the light curve, the epoch of maximum flux in B band and the stretch itself) separately, instead of the simultaneous fit described in Goldhaber et al [39]. We finally constructed a mean light curve after the application of the method and compared it to a light curve template much used in the literature, [28], showing that our simplified method is able to produce a similar template. In fact, the discrepancy is less than $10^{-2}$ for most of the phases in

![Figure 16. The role of the stretch correction in diminishing the dispersion. Upper panel: B band light curve standard deviation for the 17 SNe Ia after all corrections (blue, dashed curve), and with all but the stretch correction (red, solid curve). Lower panel: discrepancy between the standard deviations in magnitude of our subsample after all corrections (including the stretch one) and before the (last) stretch correction.](image-url)
the interval of \((-10, 70)\) days in the light curve (see figure 15). From this very simple exercise, we can infer how uniform the population of Branch-normal SNe Ia really is, since it is possible to decrease considerably the rest-frame magnitude standard deviation (after the maximum flux) of the light curves in our sample using just the single stretch parameter (cf figure 16).

It is worth noting that after the discovery of the correlation between SN Ia luminosities and the width of their light curves, other secondary empirical correlations were also discovered, such as the one between a SN Ia luminosity and its color \([41, 42]\) (the brightest SNe Ia are also the bluest ones). The process of standardization nowadays is, therefore, done through computational codes such as SALT2 \([43]\) and MLCS2k2 \([44]\), which take into account all these correlations.

Our current analysis does not yet address the relationship between the stretch parameter and the actual absolute value of the peak luminosity of SNe Ia, which is a necessary step for their use as extragalactic distance indicators. We leave this step for a future paper, which will take into account the cosmological applications of what has been presented here.

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Appendix A. Basic function transformations

In this appendix, we investigate four simple transformations \( f: x \mapsto y = f(x) \) that bear upon the changes on the specific flux due to distance and redshift (cf section 3). These are as follows (cf figure A1).

1. **Vertical translation** \( T_{V,c} \):
   \[
   T_{V,c} f: x \mapsto y := f(x) + c. \tag{A.1}
   \]
   It always rigidly translates, along the vertical \( y \)-axis, the graph of the function \( f \), by \( c \) ‘units’: upwards, if \( c > 0 \), and downwards, if \( c < 0 \).

2. **Horizontal translation** \( T_{H,c} \):
   \[
   T_{H,c} f: x \mapsto y := f(x + c). \tag{A.2}
   \]
   It always rigidly translates, along the horizontal \( x \)-axis, the graph of the function \( f \), by \( c \) ‘units’: left, if \( c > 0 \), and right, if \( c < 0 \).

3. **Vertical distortion** \( D_{V,c} \):
   \[
   D_{V,c} f: x \mapsto y := cf(x). \tag{A.3}
   \]
   It always distorts, along the vertical \( y \)-axis, the graph of the function \( f \), keeping a point with the vanishing \( y \) coordinate fixed: if \( |c| > 1 \), it represents a dilation or stretch, the more so the larger \( |c| \) is, whereas if \( 0 < |c| < 1 \), it represents a contraction or compression, the more so the smaller \( |c| \) is. Furthermore, if \( c < 0 \), this distortion is also accompanied by a reflection of the graph with respect to the \( x \)-axis.

4. **Horizontal distortion** \( D_{H,c} \):
   \[
   D_{H,c} f: x \mapsto y := f(cx). \tag{A.4}
   \]
   It always distorts, along the horizontal \( x \)-axis, the graph of the function \( f \), keeping a point with the vanishing \( x \) coordinate fixed: if \( |c| > 1 \), it represents a contraction or compression, the more so the larger \( |c| \) is, whereas if \( 0 < |c| < 1 \), it represents a dilation or stretch, the more so the smaller \( |c| \) is. Furthermore, if \( c < 0 \), this distortion is also accompanied by a reflection of the graph with respect to the \( y \)-axis.

Appendix B. Obtaining the relation between specific flux and specific luminosity

Let us now proceed to the generalization of (5) to the Robertson–Walker spacetime, whose line element may be cast in the form:

\[
\mathrm{d}s^2 = -c^2 \mathrm{d}t^2 + a(t)^2 \left[ \frac{\mathrm{d}r^2}{1 - kr^2} + r^2 \left( \mathrm{d}\theta^2 + \sin^2\theta \mathrm{d}\phi^2 \right) \right], \tag{B.1}
\]

where \( k \) is the spatial curvature and \( a(t) \) is the dimensionless scale factor. The coordinate \( r \) is variously called the co-moving areal distance, transverse co-moving distance or proper motion distance [45, 46].

We first deal with the traditional case in which source and detector are both in the Hubble flow, so that their relative velocity is all due to cosmic expansion, and is traditionally called a recession velocity. In this case, time intervals \( \mathrm{d}t_5 \) in the source’s rest-frame, such as the time between the emission of two consecutive photons, correspond to time intervals in the
detector’s frame \( ds_D = (1 + \tilde{z}) ds_S \), where \( \tilde{z} \) is the usual cosmological redshift: \( 1 + z = 1/\alpha(t) \). The source-frame and detector-frame energies of the photon will also be related by a factor \((1 + \tilde{z})\). Therefore, assuming conservation of photons, the bolometric flux of a source at cosmological redshift \( z \) can be written as

\[
f(t, r, z, L) = \frac{L \left( t/(1 + z) \right)}{4\pi r^2 (1 + \tilde{z})^2}, \tag{B.2}
\]

where \( t \) is a time coordinate measured with respect to a reference time \( t_R \) which, for simplicity, we choose to be \( t_R = 0 \) in both frames. In this way, a time interval \( t - t_R = t \) in the observer’s frame corresponds to the interval \( (t - t_R)/(1 + \tilde{z}) = t/(1 + \tilde{z}) \) in the source’s rest-frame.

Finally, we state that an equation of this same form holds for an arbitrary motion (not in the Hubble flow) of the source and the detector, viz.,

\[
f(t, r, z, L) = \frac{L \left( t/(1 + z) \right)}{4\pi r^2 (1 + z)^2}, \tag{B.3}
\]

where now \( z \) is the total redshift between the source and the detector, which is the really observed one.\(^\text{10}\) Since the specific flux is related to the bolometric one by (5), it is obvious that it can be expressed as

\[
f_\lambda \left( \lambda, t, r, z, L_\lambda \right) = \frac{L_\lambda \left( \lambda/(1 + z), t/(1 + z) \right)}{(1 + z)^3 4\pi r^2}, \tag{B.4}
\]

where \( L_\lambda \left( \lambda/(1 + z), t/(1 + z) \right) \) is the specific luminosity in the source’s rest-frame.

We can also obtain the frequency representation of the specific flux as

\[
f_\nu \left( \nu, t, r, z, L_\nu \right) = \frac{L_\nu \left( \nu(1 + z), t/(1 + z) \right)}{(1 + z) 4\pi r^2}. \tag{B.5}
\]

We can obtain (6) by integrating either (B.4) on \( \lambda \) or (B.5) on \( \nu \).

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