Offline change point detection for binary data via regularization methods

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Resumo

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Em análise de séries temporais, o problema de detecção de pontos de mudança consiste em estimar os tempos nos quais a distribuição de probabilidade sofre alguma alteração. Sob à hipótese de que os dados têm distribuição Bernoulli, o problema pode ser visto como estimar os tempos nos quais o parâmetro de probabilidade se altera. Neste trabalho, apresentaremos métodos estatísticos para estimar o número e a localização dos pontos de mudança quando os dados têm distribuição Bernoulli. Os métodos escolhidos foram verossimilhança penalizada, Fused LASSO e métodos baseados em validação cruzada. Provamos a consistência de alguns dos métodos propostos, e fornecemos um estudo de simulação para comparação de modelos. Por fim, aplicamos os modelos no problema de identificação de regiões de homozigose em arrays de SNPs.

Palavras-chave: detecção de pontos de mudança, regularização, SNPs.
Abstract

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In time series analysis, change point detection consists in estimating the times in which the probability distribution changes. Under the assumption that the data is Bernoulli distributed, the problem can be seen as estimating the time in which the probability parameter changes. We will present statistical methods based on penalized likelihood to estimate the number and location of the change points. The chosen methods were penalized likelihood, Fused LASSO and methods based on cross validation. The consistency of some of the methods is proved, and a simulation study is provided to compare models. We then apply the models to the identification of regions of homozygosity in SNP arrays.

**Keywords:** change point detection, regularization, SNPs.
Contents

List of abbreviations ix
List of Figures xi
List of Tables xiii

1 Introduction 1
   1.1 Problem Definition ....................................... 1
   1.2 Aspects of change point problems .......................... 1
   1.3 Applications .................................................. 3

2 Conclusions 5

Bibliography 7
CONTENTS
List of abbreviations

| Abbreviation | Description |
|--------------|-------------|
| AIC          | Akaike Information Criteria |
| BIC          | Bayesian Information Criteria |
| CDF          | Cumulative Distribution Function |
| CV           | Cross Validation |
| CVDYNSEG     | Cross Validation on regularization constant Algorithm |
| CVSEG        | Cross Validation on the number of segments Algorithm |
| DPS          | Dynamical Segmentation Algorithm |
| EPE          | Expected Prediction Error |
| HS           | Hierarchical Segmentation Algorithm |
| MLE          | Maximum Likelihood Estimator |
| PL           | Penalized Likelihood |
| PML          | Penalized Maximum Likelihood |
List of Figures
List of Tables
Chapter 1

Introduction

Humans observe with keen interest the processes of this dynamical universe aiming to describe and mimic them. While watching the process in its entirety, it might be only a few singularities, abrupt changes in the process states, that create a sparkle in the viewer’s mind, providing fuel for his creativity. By carefully describing what these changes are and how they occur, he is able to unravel the whole. Furthermore, he could detect new changes, rapidly reacting after one occurs, or even predict when it will occur, taking actions to prevent or prepare himself.

Change point detection is a multidisciplinary field in statistics that studies changes in processes of very different natures. Framed in the context of time series analysis, it uses mathematics, statistics, and computer science to provide rigorous, reliable methodologies to detect and predict subtle and complex changes.

Grasping the concept of change is complex and context-dependent. However, this broad interpretation of what is to change allows the field to be useful to many different areas. Like any application in statistics, defining the concepts correctly and preparing the data might be more important than the method used.

In this Chapter, we begin by posing the basic idea behind change point detection. Then, we discuss some aspects of the problem considered in research and applications.

1.1 Problem Definition

Let $\mathcal{T}$ be an ordered set and consider we have a sequence of $\{X_t\}_{i=1}^m$, $m \in \mathbb{N}$ independent random variables where $X_t$ has CDF $F_t$, $t \in \mathcal{T}$. Defining $1 : (m - 1) = \{1, \ldots, m - 1\}$, we are interested in obtaining the change point set $C^*$ given by

$$C^* = \{c \in 1 : (m - 1) | F_c \neq F_{c+1}\}.$$ 

We can see this as blocks of random variables with the same distribution. Our task is to detect the blocks and the CDF of each block. The number of change points can either be known or unknown, resulting in very different approaches. We can also have multiple sequences of data, as will be the case in this work.

For the parametric approach, we usually define the CDFs as being elements of a family $\mathcal{F} = \{F_\theta : \theta \in \Theta\}$, where the CDF is fully specified by the parameter $\theta$. In this case, the problem translates to detecting when the changes in the parameter. For example, if the data comes from a Gaussian distribution with unknown mean and variance, then we could design methods to estimate the locations in which the mean changes.

1.2 Aspects of change point problems

Changes have multiple aspects to consider, and it might not be possible to devise a method that works irrespective of the problem. Here, we will discuss the possible scenarios briefly.
section introduces the most common mathematical formulation of the problem.

The first and most clear distinction is on single and multiple change point problems. A single change point problem is when we have at most one change, and our task is only to find its location if the change exists. This was the first studied model, presented on the pioneering work of Page [1954].

A multiple change point problem requires us to detect the location of possible multiple change points. Two different settings are possible here: known and unknown number of change points. For the second problem, the number of points may range from no change points at all up to a maximum number of change points established beforehand. This difficulty usually deteriorates the performance and run time, and it is much harder to prove their correctness.

Albeit most of the applications consider change points with respect to time, many methods are general enough to work with other variables and dimensions where an order relation is available. For instance, when analyzing a SNP array, we search change points in the base pairs’ physical position, not on a time dimension.

Another important distinction is between online and offline change point detection. In online problems, we expect to continually receive new data to analyze in the dimension of interest. This type of problem is common in economics, quality control, and signal processing, and we can have many different objectives. We could try to react as fast as possible when noticing a change, predict the next change, estimate how long the current state will last, and so on.

In offline problems, also called retrospective analysis, we are interested in detecting changes in a phenomenon that already occurred or that has a fixed size. Again, there is a broad range of interesting questions that can help us better capture what happened. Can we associate the change with some other event known to have occurred near the change point estimated?

If we dive into mathematical and statistical assumptions, we can split the research further. Lee [2010] provides a comprehensive list on change point detection research up to 2010, summarising the number of papers considering the various problems and methodologies discussed.

Parametric and nonparametric settings have been advanced to solve problems such as detecting changes in the mean, variance and regression slope. Parametric change point detection was introduced by Page [1955], studying the Normal mean change point model. Chen and Gupta [2011] offers an introduction to parametric change point detection with a mathematically rigorous approach, presenting well-studied change point models such as changes in Normal mean, Normal variance, Poisson rate, binomial parameter, hazard rate, while providing applications in different areas.

A forking point between researches is the estimation approach. Bayesian, maximum likelihood, and regularizations estimation methods have been applied to online and offline problems, sometimes considering different aspects of the problem.

Regularized estimators are often used when the number of change points is unknown. Zou et al. [2014] used the BIC criterion for estimating change points combined with a nonparametric maximum likelihood approach. More recently, sparsity inducing regularizations have received more attention, with Levy-leduc and Harchaoui [2008] introducing the use of Lasso for change point detection.

For bayesian methods, the works of Raftery and Akman [1986] and Carlin et al. [1992] study offline single change point detection, modeling different aspects of the problem. In online problems, Adams and MacKay [2007] modeled the sequence run length, i.e., the time since the last change. An extension of the model by Agudelo-España et al. [2020] also models residual time, i.e., the time until the next change point.

Other techniques, such as kernel-based methods and sliding windows, have also been considered. Harchaoui and Cappe [2007] presents the use of kernels for offline change point detection, and Bouchikhi et al. [2020] investigates the usage of a kernel-based algorithm for online problems.

In practice, most estimators proposed are not so easily computed. Frequently, the estimators are formulated as solutions to optimization problems. Different paradigms and algorithms are considered for calculations. Usually, a there is a trade-off: use exact but more time-consuming search methods or fast greed search methods for an approximation. The choice usually depends on the aspects of the problem at hand. Chapter 3 discusses some paradigms and algorithms that can be applied to
change point detection.

1.3 Applications

Since change point detection is so multidisciplinary and broad, selective reviews aimed at the statistical community have been published. Niu et al. [2016] shows classical and modern applications of change point detection, and poses the problem mathematically for different settings. Truong et al. [2020] presents a more thorough discussion, giving a complete description of a broad approach to change point problems. Here, we discuss briefly some real problems in which change point detection methods were applied.

Based on the pioneering work of Page [1954], the well known CUSUM is one of the widest studied method applied to several fields. Williams et al. [1992] presents a first application of the CUSUM to medicine, and the work of Li et al. [2018] expands the method for data stream anomaly detection and apply it to industrial data.

An early application of change point detection in meteorology is given in Cobb [1978], which works on the single change point problem using maximum likelihood and apply his results to the Nile River data set. The data consists of annual volume measures of the Nile River at Aswan, from 1871 to 1970, and the goal was to understand if there was an abrupt change in rainfall regime near the beginning of the last century. Reeves et al. [2007] provides a review on change point methods applied to climate change.

With the exponential growth of computer power, applications using genomics, videos, and audios data sources are becoming available and feasible. In genetics, Castro et al. [2018] uses a regularized approach to identify recombination hotspots using SNP arrays, regions of the chromosome with higher recombination rates. Celisse et al. [2018] uses kernel-based methods to identify DNA copy number alterations, which have been associated with diseases in humans.

Tahmasbi and Rezaei [2008] presents a change point model for GARCH models in speech recognition tasks, trying to identify intervals of speech and non-speech. Application on satellite image time series was provided by Verbesselt et al. [2010], investigating the land cover variation over time.

As examples of online problems, Agudelo-España et al. [2020] uses their online bayesian model to monitor reliably sleep stages using EEG/EMG data. Tartakovsky et al. [2006] shows that change point detection can be used in cybersecurity to identify attacks on networks using network traffic data.

The examples provided are only a few in a range of possibilities of the applications of change point detection. However, there is a critique that the performance of most methods is evaluated on simulated data or on small time series data sets with unreliable ground truth. To assess that problem, van den Burg and Williams [2020] created a data designed to evaluate change point detection algorithms. They also run several models and present a benchmark, comparing the performance of the methods.
Chapter 2

Conclusions

In this work, we have presented the change point detection problem, defining it mathematically and viewing briefly some applications. We focused on the offline binary change point problem, with multiple and unknown change points, studying regularized likelihood methods and their consistency.

For the computation of the estimators, we showed that dynamical programming, hierarchical segmentation and disciplined convex programming can be applied. We provided pseudocodes for the estimators, and performed simulations studies to answer some raised questions. We provided an R package to fit all the models proposed in this work.

Finally, we tackled the problem of detecting ROH Islands in genetics, explaining the basic idea behind the problem and one possible way to frame it as a change point detection. We compared it to PLINK and obtained results that are related, but not identical.
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