A Fast Particle-Based Approach for Calibrating a 3-D Model of the Antarctic Ice Sheet

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Abstract

We consider the scientifically challenging and policy-relevant task of understanding the past and projecting the future dynamics of the Antarctic ice sheet. The Antarctic ice sheet has shown a highly nonlinear threshold response to past climate forcings. Triggering such a threshold response through anthropogenic greenhouse gas emissions would drive drastic and potentially fast sea level rise with important implications for coastal flood risks. Previous studies have combined information from ice sheet models and observations to calibrate model parameters. These studies have broken important new ground but have either adopted simple ice sheet models or have limited the number of parameters to allow for the use of more complex models. These limitations are largely due to the computational challenges posed by calibration as models become more computationally intensive or when the number of parameters increases.

Here we propose a method to alleviate this problem: a fast sequential Monte Carlo method that takes advantage of the massive parallelization afforded by modern high performance computing systems. We use simulated examples to demonstrate how our sample-based approach provides accurate approximations to the posterior distributions of the calibrated parameters. The drastic reduction in computational times enables us to provide new insights into important scientific questions, for example, the impact of Pliocene era data and prior parameter information on sea level projections. These studies would be computationally prohibitive with other computational approaches for calibration such as Markov chain Monte Carlo or emulation-based methods. We also find considerable differences in the distributions of sea level projections when we account for a larger number of uncertain parameters. For example, based on the same ice sheet model and data set, the 99th percentile of the Antarctic ice sheet contribution to sea level rise in 2300 increases from 6.5 m to 13.1 m when we increase the number of calibrated parameters from three to 11. With previous calibration methods, it would be challenging to go beyond five parameters. This work provides an important next step towards improving the uncertainty quantification of complex, computationally intensive, and decision-relevant models.
1 Introduction

How much will the Antarctic ice sheet contribute to future sea level rise? The geological records suggest that ice sheets can quickly contribute considerable amounts to global sea level rise (Deschamps et al., 2012), in some cases up to 58 m (Fretwell et al., 2012). Projections of future sea level rise depend on deeply uncertain projections of the Antarctic ice sheet’s (AIS) mass loss (Le Bars et al., 2017; Wong et al., 2017; Le Cozannet et al., 2017). Close to eight percent of the current global population is threatened by a five meter rise in sea level (Nicholls et al., 2008) and 13 percent of the global urban population is threatened by a ten meter sea level rise (McGranahan et al., 2007). Quantifying and characterizing the long-term behavior of the Antarctic ice sheet is hence a key input to the design of coastal risk management strategies (cf. Garner and Keller, 2018; Sriver et al., 2018; Oppenheimer and Alley, 2016).

Ice sheet models rely on poorly constrained parameters, and recent studies show that uncertainty in model parameters results in highly uncertain projections of sea level change (Stone et al., 2010; Applegate et al., 2012; Fitzgerald et al., 2012; Collins, 2007); thereby affecting climate risk decision-making (O’Neill et al., 2006; Hannart et al., 2013). Recent studies have addressed parametric uncertainty via calibration studies using modern observations, but these are either limited to simple ice sheet models (Ruckert et al., 2017; Fuller et al., 2017) or a small number of model parameters (Chang et al., 2016b; Edwards et al., 2019; Schlegel et al., 2018). Numeric solvers have been used to infer the field of basal sliding parameters from satellite observations (Isaac et al., 2015b,a).

Ice sheet models vary in complexity, and the key drivers of computational cost are the spatial and temporal resolutions. Simpler models (cf. Shaffer, 2014; Bakker et al., 2016) have short computer model run times on the order of a few seconds, but they may oversimplify or even exclude important physical processes. More complex models (cf. DeConto and Pollard, 2016; Larour et al., 2012; Greve, 1997; Rutt et al., 2009) can better represent key ice dynamics and typically run at higher spatio-temporal resolutions. However, they require longer model run times. Here, we use a relatively complex ice sheet model, the Pennsylvania State University 3D ice sheet model (PSU3D-ICE) (Pollard and DeConto, 2012), but with considerably coarser resolution than in previous work, so that each set of simulations for this study takes on the order of 10 to 15 minutes of wall time.

Past studies calibrate simpler models with many model parameters using Markov Chain Monte Carlo (MCMC) (cf. Ruckert et al., 2017; Bakker et al., 2016; Petra et al., 2014); these approaches are effective in the context of computationally very inexpensive models (model run times of a few seconds), and hence do not extend to the kind of models we consider in this manuscript. Some studies have employed emulation-calibration methods (Sansó et al., 2008; Liu et al., 2009a; Bhat et al., 2010) to calibrate computer models with long run times, but these approaches are applicable to only a small number of parameters. For computer models with longer run times and a large number of model parameters, emulation-calibration can be computationally prohibitive because building an accurate emulator requires a very large set of training data (Bastos and O’Hagan, 2009; Maniyar et al., 2007).

We propose calibrating an ice sheet model which (1) accounts for important physical processes; (2) includes several key parameters to analyze and quantify parametric uncertainty; and (3) expands the calibration dataset to the Pliocene. For this study, the
Antarctic ice sheet model runs at a spatial resolution of 80 km and temporal resolution of eight years, which is a compromise between preserving reasonable accuracy of physical simulations versus maintaining a feasible model run time. We estimate that current rigorous methods for calibrating this model via Markov chain Monte Carlo would take roughly on the order of years of wall time. We investigate methods for calibration that are amenable to heavy parallelization and computationally efficient, thereby reducing the computational wall time from years to hours. We find that these methods are broadly applicable to computer models with a moderate model run time (6 seconds to 15 minutes) and a moderate number of model parameters (5 to 20), based on available computing resources. While this does not cover more complex models or larger number of parameters, our methods are applicable to many scientifically important and policy-relevant computer models.

Studying the Antarctic ice sheet’s future behavior motivates the need for a computationally efficient approach for computer model calibration. We turn to sequential Monte Carlo methods (cf. Doucet et al., 2000; Del Moral et al., 2006; Chopin, 2002), building upon particle-based methods for computer model calibration (Higdon et al., 2008; Kallaynaraman et al., 2016). Our approach builds upon an adaptive tempering schedule and an adaptive mutation stage (Jasra et al., 2011), which have been used for Bayesian variable selection (Schäfer and Chopin, 2013), Bayesian model comparison (Zhou et al., 2016), and estimating initial conditions of the Navier-Stokes system of equations (Kantas et al., 2014; Llopis et al., 2018).

By using massive parallelization in a high performance computing environment, we obtain a dramatic speed-up over current MCMC-based calibration methods, roughly reducing wall time by a factor of 3000. We also limit expensive computer model runs by imposing stopping rules and adaptive sampling techniques. We provide practical guidelines designed to: (1) reduce total wall time; (2) limit the number of expensive computer model runs; and (3) simplify implementation for the user. Our computationally efficient calibration approach is readily applicable to many computer models for which rigorous calibration may be currently infeasible.

We note that we focus on a ‘static’ system where all observations are available at once; hence, there is only one posterior distribution of interest, which we approximate using our particle-based approach. The PSU3D-ICE model is dissipative where it evolves to a single constant steady state for a given set of parameter values and external forcing (Willems, 1972). Unlike chaotic systems such as global weather models, “microscopic” changes in the initial states do not change the results; in other words, there is no “butterfly effect” (Lorenz, 1972). We use our approach to calibrate the PSU3D-ICE model (DeConto and Pollard, 2016) using paleoclimate data and modern observational records. Previous work focuses on calibrating the PSU3D-ICE model using fewer parameters (Chang et al., 2016b; Edwards et al., 2019) or surrogate models using limited training data (Chang et al., 2016a). Using our new method, we show that the information regarding the extent of the Antarctic ice sheet in the Pliocene era strongly influences parametric and projection uncertainty. We find that using improved geological data and analysis to characterize the Antarctic ice sheet’s contribution to sea level rise in the Pliocene can bring about considerably sharper sea level projections for future centuries.

The paper is structured as follows. In Section 2, we provide an overview of the ice sheet model (PSU3D-ICE). In Section 3 we describe the model calibration framework and
We discuss challenges with current calibration methods. We propose our fast particle-based approach for computer model calibration in Section 4. In Section 5, we demonstrate the application of our method to a simulated example. In Section 6, we apply our method to the PSU3D-ICE model and report our scientific conclusions. We end with caveats and directions for future research in Section 7.

2 Computer model description and observations

In this section, we provide background information for the PSU3D-ICE Antarctic ice sheet model (DeConto and Pollard 2016) as well as the paleoclimate records and modern observations used to calibrate the model.

2.1 The PSU3D-ICE model

The PSU3D-ICE model simulates the long-term dynamics of continental ice sheets. It has previously been applied to past and future variations of the Antarctic ice sheet (Pollard and DeConto 2009, 2012; Pollard et al. 2015, 2016, 2017). Slow ice deformation under its own weight is modeled by scaled dynamical equations for internal shear, horizontal stretching, and basal sliding. Other variables and processes include internal ice temperatures, bedrock deformation beneath the ice load, surface snowfall and melting, oceanic melting beneath floating ice shelves, and calving of ice into the ocean (Pollard and DeConto 2012). A recently proposed mechanism called Marine Ice Cliff Instability (MICI) that can drastically attack ice in marine basins, involving hydrofracturing due to surface liquid water and structural failure of tall ice cliffs, is included here (Pollard et al. 2015; DeConto and Pollard 2016). Note that this mechanism has recently been questioned (Edwards et al. 2019; Golledge et al. 2019).

For the simulations in this study, a polar stereographic grid spanning Antarctica is used with a horizontal resolution of 80 kilometers (km), which yields a model run time of approximately 10 to 15 minutes for each set of past and future simulations described below. This is a considerably coarser spatial resolution than previous continental-scale applications, which have used resolutions of 10 to 40 km. However, sensitivity tests with the model show reasonable independence of results with model resolution, due to the grid-independent parameterization of important sub-grid processes such as grounding-line flux and cliff failure (Pollard et al. 2015). Those tests and the reasonable agreement in additional limited offline tests at 80 km vs. finer resolutions indicate that the coarser resolution is adequate for this study.

We evaluate the PSU3D-ICE model over three separate time periods. As in previous ensemble work with this model (Chang et al. 2016a,b; Pollard et al. 2016; DeConto and Pollard 2016), the time periods are selected to include major ice-sheet variations that stringently test the model and have at least some paleo data to provide useful quantitative constraints. The three time periods are: (1) a single episode of high sea level rise during the warm mid-Pliocene (which extended roughly from 3.2 to 2.6 million years before present); (2) the Last Interglacial period around 125,000 to 115,000 years ago, at the start of the last Pleistocene glacial-interglacial cycle when global climate was slightly warmer than today, the major Northern Hemispheric ice sheets were most
recently absent prior to the modern interglacial period, Greenland was smaller, and the West Antarctic ice sheet may have undergone major collapse; and (3) the last deglacial period from the Last Glacial Maximum about 20,000 years ago to the present, and then 5,000 years into a warmer future. In Figure 1, we present 1500 model simulations from the PSU3D-ICE model for all three time periods and projections into the future. We describe the three model simulations below.

Figure 1: Time series of 1500 simulated model output from the PSU3D-ICE model where each model run corresponds to a line. Data are generated using 1500 parameter sets from the prior distribution. The y-axis denotes the Antarctic ice sheet’s contribution to sea level change in meters (m). We approximate the present as year 1950. Model simulations that have a non-zero likelihood are denoted by colored lines and runs that have a zero likelihood are displayed in gray. (Top left) Model output for the Pliocene era model run where the x-axis denotes years after initialization. (Top right) Model output for the Last Interglacial Age where the x-axis denotes years before the present. (Bottom left) Model output for the Last Glacial Maximum where the x-axis denotes years before the present. (Bottom right) Model projections for 2000-2500 where the x-axis represents years.

To represent a single high sea level episode during the warm mid-Pliocene era (roughly 3.2 to 2.6 million years before present), we initialize the ice sheet model to modern conditions and run the model forward for 5,000 years. As described in previous Pliocene applications (Pollard et al., 2015, 2017), atmospheric climatic forcing is provided by the RegCM3 regional climate model (Pal et al., 2007) adapted for polar regions, driven by the GENESIS v3 global climate model (Alder et al., 2011). The atmospheric carbon dioxide concentration is set to at 400 parts per million by volume (ppmv), and a warm
austral summer orbit is specified. We use oceanic temperatures from the modern World
Ocean Atlas database (Levitus et al., 2012), with a +2 °C uniform perturbation added
to represent mid-Pliocene ocean warming. Atmospheric monthly cycles of surface air
temperature and precipitation are used to compute melting and annual mass balance on
the ice-sheet surface, and oceanic temperatures are used to compute basal melting under
floating ice shelves (Pollard et al., 2015).

For the Last Interglacial (LIG), we initialize the ice sheet model to modern conditions
and run the model from 130,000 to 120,000 years before present (130 ka to 120 ka). As
described in DeConto and Pollard (2016), LIG climates are specified as uniform pertur-
bations to modern climatology (Le Brocq et al. (2010) for atmosphere, and Levitus et al.
(2012) for ocean). The atmospheric and ocean temperature perturbations vary step-wise
in time. From 130 ka to 125 ka, they are +1.97°C and +1.70°C respectively. From 125
ka to 120 ka, they are +1.41°C and +1.51°C respectively.

The Last Glacial Maximum, modern, and future eras are simulated in one contin-
uous run, over the last 40,000 years through the last deglacial period to modern, and
extended 5,000 years into the future. As described in Pollard et al. (2016), the model
is initialized appropriately at 40 ka (40,000 years Before Present or BP, relative to 1950
AD) from a previous long-term run. Atmospheric forcing is supplied using a modern
climatological Antarctic dataset (Le Brocq et al. (2010), with uniform cooling perturba-
tions applied proportional to a deep sea-core δ18O record (Pollard and DeConto (2009,
2012). Oceanic forcing is supplied from a coupled Atmosphere-Ocean General Circulation
Model (AOGCM) simulation of the last 20,000 years (Liu et al. 2009b). After reaching
present day, each run is extended for 5,000 years with atmospheric and oceanic forcing as
described in DeConto and Pollard (2016), for the Representative Concentration Pathway
(RCP) 8.5 scenario of future greenhouse gas emissions and concentrations (Meinshausen
et al. 2011), often called ‘business as usual’. Atmospheric temperatures and precipita-
tion are obtained by appropriately weighting previously saved simulations of the RegCM3
regional climate model for particular carbon dioxide levels, and oceanic temperatures are
supplied from an archived transient NCAR global model simulation (Shields and Kiehl
2016).

After each model run, we extract the pertinent model output, specifically the Antarc-
tic ice sheet’s contribution to sea level change (m), total ice volume (km$^3$), and total
grounded ice area (km$^2$). We then compare this to the corresponding paleo- or modern
observational records. In this study, we examine 11 model parameters considered to be
important in modeling the behavior of the Antarctic ice sheet - OCFACMULT, OCFAC-
MULTASE, CRHSHELF, CRHFAC, ENHANCESHEET, ENHANCESHELF, FACEME-
ltrATE, TAUASTH, CLIFFVMAX, CALVLIQ, and CALVNICK. Detailed descriptions
of each parameter are provided in the Appendix.

We note that this is a much larger number of parameters than typically considered
for models with such detailed dynamics. The ice sheet model has many more parameters
than the 11 chosen here. The values for many of them are reasonably well established in
the glaciological literature, resulting from published work over the last several decades
applying similar models to the Antarctic ice sheet. Those parameters mostly involve
terrestrial processes (i.e., where ice is grounded on bedrock) that are constrained directly
or indirectly by observational data of the modern ice sheet, and/or laboratory ice physics,
such as the rheology of ice, ice streaming vs. shearing flow, basal sliding coefficients, and
modern ice distribution and thicknesses. The 11 parameters chosen here can have large
effects on the results, but are not well constrained by modern observations because they
apply to processes (1) that have occurred in the past and expected in the future, but
are not active today, or (2) are undergoing rapid change in recent decades. Examples of
(1) are basal sliding coefficients for bedrock in modern ocean regions where grounded ice
advanced during past glacial maxima, and the timescale of bedrock rebound under varying
ice loads. Examples of (2) are coefficients for oceanic melting at the base of floating ice
shelves, and oceanic melting at vertical ice fronts. A subset of these parameters have been
used in more limited ensembles with this model (Chang et al., 2016b,a; Pollard et al.,
2016, 2017), but here the 11 parameters constitute the bulk of important yet relatively
unconstrained parameters in the model.

2.2 Paleoclimate records and modern observations

For the paleoclimate records, we use the Antarctic ice sheet’s contribution to sea level
change in the following eras: Pliocene (∼2.6-3.2 million years before present); the Last
Interglacial Age (∼125,000 to 115,000 years before present); and the Last Glacial Max-
imum (∼20,000 years before present). We specify the Antarctic ice sheet’s contribution
to sea level change in terms of global mean sea level equivalents (SLE) relative to the
modern ice sheet, thereby correctly allowing for marine ice grounded below sea level. The
base units are meters (m). We adopt the following ranges for the paleoclimate records,
which account for considerable uncertainty in published estimates (cf. Kopp et al., 2009;
Dutton et al., 2015): (1) 5 m to 25 m for the Pliocene (Naish et al., 2009; Rovere et al.,
2014; Cook et al., 2013); (2) 3.5 m to 7.5 m for the Last Interglacial Age (Fuller et al.,
2017; DeConto and Pollard, 2016); and (3) -5 m to -15 m for the Last Glacial Maximum
(Ruckert et al., 2017; Pollard et al., 2016).

Modern observations include total volume and grounded area of the Antarctic ice
sheet, as well as ten spatial locations that currently have ice present. Units for total
volume and total grounded ice area are cubic kilometers ($km^3$) and square kilometers
($km^2$) respectively. Observations come from the Bedmap2 dataset (Fretwell et al., 2012),
which provide the most recent gridded maps of ice surface elevation, bedrock elevation,
and ice thickness. The Bedmap2 maps are generated using multiple sources, including
satellite altimetry, airborne and ground radar surveys, and seismic sounding.

3 Model calibration framework

In this section, we describe the general computer model calibration framework. In com-
puter model calibration, key computer model parameters are estimated by comparing the
computer model output and observational data (cf. Chang et al., 2016a; Kennedy and
O’Hagan, 2001; Bayarri et al., 2007; Bhat et al., 2010). Calibration methods also account
for key sources of uncertainty such as model-observation discrepancy and observational
error (Kennedy and O’Hagan, 2001; Bayarri et al., 2007; Brynjarsdottir and O’Hagan,
2014). We describe a model for output in the form of spatial data as this directly relates
to our simulated data example in Section 5, a time series version of this applies to the
PSU3D-ICE model in Section 6.
Let $Y(s, \theta)$ be the computer model output at the spatial location $s \in S \subseteq \mathbb{R}^2$ and the parameter setting $\theta \in \Theta \subseteq \mathbb{R}^d$. $S$ is the spatial domain of the process, and $\Theta$ is the parameter space of the computer model with integer $d$ being the number of input parameters. $Y = (Y(s_1, \theta_i), ..., Y(s_n, \theta_i))^T$ is the computer model output at parameter setting $\theta_i$ and spatial locations $(s_1, ..., s_n)$. $Z = (Z(s_1), ..., Z(s_n))^T$ is the observed spatial process at locations $(s_1, ..., s_n)$.

We model the observational data $Z$ as follows,

$$Z = Y(\theta) + \delta + \epsilon,$$

where $\epsilon \sim N(0, \sigma_\epsilon^2)$ is independently and identically distributed observational error, and $\delta$ is a systemic data-model discrepancy term. The discrepancy $\delta$ is modeled as a zero-mean Gaussian process, where $\delta \sim N(0, \Sigma_\delta(\xi_\delta))$. This discrepancy term is essential for parameter calibration (Bhat et al., 2010; Bayarri et al., 2007) and ignoring it may yield biased and overconfident estimates and projections (Brynjarsdottir and O'Hagan, 2014). $\Sigma_\delta(\xi_\delta)$ is the spatial covariance matrix between spatial points $s_1, ..., s_n$ with covariance parameters $\xi_\delta$. We set standard prior distributions for the model parameters, $\theta$, and observational error variance, $\sigma_\epsilon^2$. On the other hand, informative priors are necessary for the discrepancy term’s covariance parameters $\xi_\delta$. Then, we infer $\theta$, $\sigma_\epsilon^2$, and $\xi_\delta$ by sampling from the posterior distribution, $\pi(\theta, \sigma_\epsilon^2, \xi_\delta | Z)$, via Markov Chain Monte Carlo (MCMC).

### Challenges with computer Model Calibration

We focus on a specific class of computer models, characterized by (1) a moderate run time (6 seconds to 15 minutes); and (2) moderately large parameter space (5 to 20 parameters). The modified PSU3D-ICE Antarctic ice sheet model (Section 2) fits the specifications for this class of computer models. Several other important models that can potentially be modified to fit within this class are single column atmospheric models (Bony and Emmanuel, 2001; Dal Gesso and Neggers, 2018; Gettelman et al., 2019), simplified earth systems models (Monier et al., 2013), hydrological soil moisture models (Sorooshian et al., 1993; Liang et al., 1994), and integrated multi-Sector models for human and earth dynamics (Kim et al., 2006).

The calibration framework requires running the computer model once for each iteration of the MCMC algorithm. Subject to overall calibration wall times, MCMC-based calibration methods are well suited to computer models that run very quickly, typically under 6 seconds per model run. The PSU3D-ICE model takes approximately 10 to 15 minutes per run on a single 2.3-GHz Intel Xeon E5-2697V4 (Broadwell) processor. We estimate that a standard MCMC-based calibration approach for this would take on the order of 2.9 years to approximate the posterior distribution $\pi(\theta | Z)$.

Surrogate methods such as Gaussian process-based emulators are well suited to computer models with long run times. A good design is important for building accurate surrogates. Dense sampling schemes, such as full factorial or fractional factorial designs, capture higher order interactions; however, running the computer model at each of the design points is costly. Space-filling designs such as the Latin Hypercube Design (McKay et al., 2000; Steinberg and Lin, 2006; Stein, 1987) or adaptive experimental designs (Chang et al., 2016a; Gramacy and Apley, 2015; Urban and Fricker, 2010; Queipo et al., 2005) use fewer design points, but may possibly generate low-fidelity surrogate
models by ignoring higher order interactions among inputs (Liu and Guillas, 2017). Since the PSU3D-ICE model exhibits non-linear dependencies among input parameters (Pollard and DeConto, 2012), we would be limited to 6 or fewer parameters using standard emulation-calibration techniques (with our available computing resources).

4 Fast particle-based calibration

In this section, we present a fast particle-based method to calibrate computer models with moderate model run time (6 seconds to 15 minutes) and a moderate number of model parameters (5 to 20). We begin with a description of a sequential sampling-importance-resampling algorithm. Then, we present modifications to the algorithm designed to improve computational efficiency. We examine advantages and limitations of our approach. Finally, we discuss tuning mechanisms for our method and provide practical guidelines.

4.1 Sequential sampling-importance-resampling with mutation

We propose a series of sampling-importance-resampling with mutation operations, which includes evolving importance and target distributions. The objective is to efficiently approximate a target distribution using a swarm of evolving particles. Our approach falls under the umbrella of Sequential Monte Carlo algorithms (Del Moral et al., 2006; Doucet et al., 2000; Liu and West, 2001), which have gained wide practical use (cf. Kantas et al., 2015; Papaioannou et al., 2016; Kalyanaraman et al., 2016; Jeremiah et al., 2011; Morzfeld et al., 2018). In particular, we build upon the Iterated Batch Importance Sampling (IBIS) (Chopin, 2002; Crisan and Doucet, 2000) method.

Sampling-importance-resampling

Sampling-Importance-Resampling (Gordon et al., 1993; Doucet et al., 2001) is a sampling method used to approximate a target distribution \( \pi(\theta) \) using samples from an importance distribution \( q(\theta) \). Suppose we want to estimate \( \mu = \mathbb{E}_\pi[g(\theta)] \). Given \( q(\theta) \) > 0 whenever \( g(\theta)\pi(\theta) > 0, \ \forall \theta \in \Theta \), we observe that \( \mathbb{E}_\pi[g(\theta)] = \mathbb{E}_q[g(\theta)w(\theta)] \), where \( w(\theta) = \frac{\pi(\theta)}{q(\theta)} \) is the importance weight and \( \sum_{i=1}^{N} w(\theta_i) = 1 \). The importance sampling estimator is \( \hat{\mu}_n = \frac{1}{n} \sum_{i=1}^{N} g(\theta_i)w(\theta_i) \) and \( \hat{\mu}_n \to \mu \) with probability 1 by the strong law of large numbers. For target distributions with an unknown normalizing constant, such as the posterior distribution of the model calibration parameters \( \pi(\theta|Z) \), the importance weights \( w(\theta_i) \), must be normalized.

An extension of importance sampling is sampling-importance-resampling, which provides an approximation of a target distribution via samples from an importance distribution and corresponding importance weights (Gordon et al., 1993). The target distribution \( \pi(\theta) \), is approximated by the empirical distribution of the samples \( \hat{\pi}(\theta) \), and their corresponding normalized weights \( \hat{w}(\theta_i) \)'s:

\[
\pi(\theta) \approx \hat{\pi}(\theta) = \sum_{i=1}^{N} \hat{w}(\theta_i)\delta(\theta_i),
\]
where $\delta(\theta_i)$ is the Dirac measure that puts unit mass at $\theta_i$ and $\sum_{i=1}^N \hat{w}(\theta_i) = 1$.

Poor choices of importance distributions may yield inaccurate approximations of the target distribution [Doucet et al., 2000] due to weight degeneracy and sample impoverishment. As a result, the bulk of the resampled particles, $\theta_i$, do not reside in the high-probability regions of $\pi(\theta)$. Weight degeneracy occurs when almost all of the samples drawn the importance function have near-zero importance weights leaving just a few samples with any significant weights. Multinomial resampling using the normalized importance weights $\tilde{w}(\theta_i)$ can combat weight degeneracy by eliminating the particles with very small important weights and replicating those with higher weights [Gordon et al., 1993; Doucet et al., 2000]. After re-sampling, we reset all of the importance weights $w(\theta_i)$ to $1/N$ and replace the weighted empirical distribution $\hat{\pi}(\theta)$ with an unweighted empirical distribution $\bar{\pi}(\theta)$:

$$\bar{\pi}(\theta) = \frac{1}{N} \sum_{i=1}^N N_i \delta(\theta_i),$$

where $N_i$ is the number of replicates corresponding to particle $\theta_i$ and $\sum_{i=1}^N N_i = N$.

Weight degeneracy can lead to sample impoverishment where a small subset of particles $\theta_i$’s are heavily replicated in the re-sampling step; hence, few unique particle remain. The unweighted/re-sampled empirical distribution $\bar{\pi}(\theta)$ may poorly approximate the true target distribution $\pi(\theta)$. To alleviate sample impoverishment, mixture approximations [Gordon et al., 1993] or kernel smoothing methods [Liu and West, 2001] can mutate or rejuvenate the replicated particles. However, these methods may not scale well to high-dimensional target distributions [Doucet et al., 2000].

An alternative method mutates the replicated particles with samples from $K(\theta_t(\theta_i^{(t-1)}))$, the Metropolis-Hastings transition kernel [Gilks and Berzuini, 2001], whose stationary distribution is also the target distribution $\pi(\theta)$. Here we run $J$ Metropolis-Hastings updates for each particle $\theta_i$, for $i = 1, ..., N$. Other mutation schemes use genetic algorithms [Zhu et al., 2018] or different transition kernels, $K(\cdot)$ [Papaioannou et al., 2016; Murray et al., 2016]. The length of the Markov chain, $J$, will be short and dependent on computing resources. We set the $j$th sample drawn via MCMC as the mutated particle $\tilde{\theta}_i$. Since $\tilde{\theta}_i \sim \pi(\theta)$, the resulting empirical distribution $\tilde{\pi}(\theta)$ approximates the target distribution $\pi(\theta)$:

$$\pi(\theta) \approx \tilde{\pi}(\theta) = \sum_{i=1}^N \tilde{\theta}_i \delta(\tilde{\theta}_i).$$

Even with the mutation step, sampling-importance-resampling may incur large computational costs. Poor choices of importance distributions may result in extreme sample impoverishment, due to the large discrepancy between the importance and target distribution. Here, the mutation stage typically requires very long (and costly) chains of the Metropolis-Hastings algorithm to move the particles into the high-probability regions of the target distribution [Li et al., 2014].
Sequential sampling-importance-resampling

Our fast particle-based approach addresses the limitations noted above. We propose a series of intermediate posterior distributions $\pi_t(\theta|Z)$, for $t = 1, \ldots, T$ which will act as importance and target distributions. Existing methods use intermediate posterior distributions for parameter estimation of static systems (Chopin, 2002; Papaioannou et al., 2016; Nguyen, 2014), uncertainty quantification for chemical processes (Kalyanaraman et al., 2016), and calculating maximum-likelihood estimates for hierarchical systems (Lele et al., 2007).

Intermediate posterior distributions can be generated using likelihood tempering (Chopin, 2002; Neal, 2001; Liang and Wong, 2001). For each intermediate posterior distribution $\pi_t(\theta|Z)$, the likelihood component is a fractional power of the original likelihood $p(Z|\theta)$.

The $t$th intermediate posterior distribution, $\pi_t(\theta|Z)$, is generated as follows:

$$\pi_t(\theta|Z) \propto p(Z|\theta)^{\gamma_t} p(\theta),$$

where $\gamma_t$’s are determined according to a schedule where $\gamma_0 = 0 < \gamma_1 < \cdots < \gamma_T = 1$.

For cycle $t = 1$, we set the importance distribution to be the prior distribution $p(\theta)$, and the target distribution to be the first intermediate posterior distribution, $\pi_1(\theta|Z)$. For cycle $t$, the importance distribution is $\pi_{t-1}(\theta|Z)$ and the target distribution is $\pi_t(\theta|Z)$. Note that the likelihood incorporation schedule need not be uniform. For instance, more of the likelihood can be incorporated into the earlier intermediate posterior distributions.

Finally, we mutate the particles via short runs of the Metropolis-Hastings algorithm, where the stationary distribution is $\pi_t(\theta)$, the $t$th intermediate posterior distribution. Note that the importance and target distributions are consecutive ($t$th and $t+1$th) intermediate posterior distributions, so there is considerable overlap between the high-probability regions of the two distributions. Convergence results for this family of Sequential Monte Carlo algorithms are provided in Crisan and Doucet (2000), Beskos et al. (2016), and Giraud et al. (2017).

4.2 Stopping criterion

We present a stopping rule that controls the number of Metropolis-Hastings updates within the mutation step. This provides an automatic heuristic determining when to stop the mutation stage, and it can also eliminate unnecessary computer model runs. The stopping rule is based on the Bhattacharyya distance (Bhattacharyya, 1946), $D_B(p, q)$, which measures the similarity between two distributions, $p(\theta)$ and $q(\theta)$. We first evaluate the stopping criterion after $2k$ Metropolis-Hastings updates; if the criterion is not met, then we re-evaluate after $k$ subsequent updates.

Consider $\theta_t^{i,k}$, the $i$th particle, or parameter setting, after the $k$th mutation step of the Metropolis-Hastings algorithm during cycle number $t$. Let $\theta_t^k = \{\theta_t^{1,k}, \ldots, \theta_t^{n,k}\}$ denote the set of parameters $\theta_t^{i,k}$’s. Let $h(\theta_t^{i,k})$ be the target metric of interest evaluated at parameter setting $\theta_t^{i,k}$, in this case, the Antarctic ice sheet contribution to sea level change in 2100. Let $h(\theta_t^k) = \{h(\theta_t^{1,k}), \ldots, h(\theta_t^{n,k})\}$ denote the set of target metrics $h(\theta_t^{i,k})$’s.

At mutation update $2k$, we partition the range spanned by two sets of target metric samples – $h(\theta_t^k)$ and $h(\theta_t^{2k})$ – into $m$ non-overlapping blocks of equal width. Then, we compute the real-valued Bhattacharyya distance $D_B(h(\theta_t^k), h(\theta_t^{2k})) = -\ln \left( \sum_{i=1}^{n} \sqrt{p_i q_i} \right)$.
where \( p_i \) and \( q_i \) are the proportion of samples, from \( h(\theta^k_i) \) and \( h(\theta^{2k}_i) \) respectively, that lie within the \( i \)th partition. The mutation step proceeds until \( D_B(h(\theta_k), h(\theta_{2k})) < \epsilon_B \), the stopping criterion. If the stopping criterion is not fulfilled, we run \( k \) additional Metropolis-Hastings updates and evaluate the stopping criterion at iterations \( 3k \) and \( 2k \).

We repeat this until the stopping criterion is met. We obtain the threshold \( \epsilon_{BD} \) through a Monte Carlo simulation run prior to the calibration study. Section 4.4 discusses tuning for \( k \), \( \epsilon_B \), and \( m \).

4.3 Adaptive incorporation schedule

In Equation 2, we introduce a standard incorporation schedule \( \gamma = (\gamma_0, ..., \gamma_T) \). In the standard implementation, the user must select the total number of sampling-importance-resampling cycles (\( T \)) and the likelihood incorporation increments \( \gamma_t \) for \( t = (0, ..., T) \). Past research proposed novel methods to adaptive choose the incorporation schedule, \( \gamma_t \), yet maintain a constant number of cycles, \( T \) (Nguyen, 2014; Kalyanaraman et al., 2016). Here, we introduce an adaptive incorporation schedule that automatically determines both the total number of sampling-importance-resampling cycles, \( T \), and incorporation schedule, \( \gamma \). Introducing the adaptive incorporation schedule into the particle-based calibration framework provides computational and practical benefits by (1) reducing the number of computer model evaluations; (2) decreasing the overall calibration wall times; and (3) simplifying implementation for the user.

The adaptive incorporation schedule proceeds as follows. On initialization, we set the initial incorporation increment \( \gamma_0 \) to 0. We draw the initial set of particles \( \theta_0 \) from \( \pi_0(\theta|Z) \propto L(\theta|Z)^{\alpha}p(\theta) = p(\theta) \), the prior distribution of model parameters. For cycle \( t = 1, 2, 3, ..., \) we calculate the full likelihood \( L(\theta_t^{(i)}|Z) \) for \( i = 1, ..., N \) where \( \theta_t^{(i)} \) denotes the parameter samples from the previous cycle \( t-1 \). For computational efficiency, we reuse the likelihood evaluations from the previous cycle. Next, we find the optimal \( \gamma_t \) that returns an effective sample size (ESS) of \( ESS_{\text{thresh}} \) or a sample size closest to \( ESS_{\text{thresh}} \):

\[
\gamma_t = \arg\min_\gamma \{ (ESS_{\gamma} - ESS_{\text{thresh}})^2 \}, \quad \text{where } \gamma \in (\gamma_{\text{min}}, 1 - \gamma_{t-1}), \gamma_{\text{min}} \text{ is a previously set minimum incorporation value, } ESS_{\gamma} = \sum_{i=1}^{N} \frac{1}{w_t^{(i)}}, \text{ and } w_t^{(i)} \propto L(\theta_t^{(i)}|Z)^{\gamma}. \]

Note that we can lower computational costs by evaluating the full likelihood \( L(\theta_t^{(i)}|Z) \) only once before the optimization.

We stop the scheduling algorithm when \( \sum_{i=1}^{t} \gamma_t = 1 \). This occurs when the entire likelihood has been incorporated, and the target distribution has evolved to the full posterior distribution \( \pi(\theta|Z) \). Note at each cycle \( t \), we set the incorporation increment \( (\gamma_t) \) to be between \( \gamma_{\text{min}} \) and \( 1 - \sum_{i=1}^{t} \gamma_t \). In Section 4.4, we describe how to set the minimum incorporation increment \( \gamma_{\text{min}} \) and the threshold effective sample size, \( ESS_{\text{thresh}} \).

Adaptive likelihood incorporation schedule

1. Initialization: At \( t = 0 \), set \( \gamma_0 = 0 \).

2. When \( t > 0 \) and \( \sum_{i=1}^{t-1} \gamma_t < 1 \)
   - Compute \( L(\theta_t^{(i)}|Z) \) for \( i = 1, ..., N \)
   - Set \( \gamma_t = \arg\min_\gamma \{ (ESS_{\gamma} - ESS_{\text{thresh}})^2 \}, \text{ where } ESS_{\gamma} = \sum_{i=1}^{N} \frac{1}{w_t^{(i)^2}}, \ w_t^{(i)} \propto L(\theta_t^{(i)}|Z)^{\gamma}, \ \text{and } \gamma \in (\gamma_{\text{min}}, 1 - \gamma_{t-1}). \)
• $\gamma_{\text{min}}$ is a predetermined minimum incorporation value

3. When $t > 0$ and $\sum_{i=1}^{t-1} \gamma_i = 1$: Stop Calibration

Algorithm 1: Fast Particle-based Calibration

Data: $Z$

Initialization:
Draw $\theta_0^{(i)} \sim p(\theta)$ for particles $i = 1, \ldots, N$.
Set $w_0^{(i)} = 1/N$, $\gamma_0 = 0$, and $K$;

for cycles $t = 1, \ldots, T$ do

1. Compute full likelihood:
   Calculate $L(\theta_{t-1}^{(i)}|Z)$ for $i = 1, \ldots, N$;

2. Select optimal likelihood incorporation increment $\gamma_t$:
   Set $\gamma_t = \text{argmin}_\gamma \{(\text{ESS}_\gamma - \text{ESS}_{\text{thresh}})^2\}$, where $\gamma \in (0.1, 1 - \sum_{i=1}^{t-1} \gamma_{t-1})$
   Note: $\text{ESS}_\gamma = \sum_{i=1}^{N} \frac{1}{w_t^{(i)}}$ and $w_t^{(i)} \propto L(\theta_t^{(i)}|Z)^{\gamma_t}$;

3. Compute importance weights:
   $w_t^{(i)} \propto w_{t-1}^{(i)} \times L(\theta_t^{(i)}|Z)^{\gamma_t}$;

4. Re-sample particles:
   Draw $\theta_t^{(i)}$ from $\{\theta_{t-1}^{(1)}, \ldots, \theta_{t-1}^{(N)}\}$ with probabilities $\propto \{w_t^{(1)}, \ldots, w_t^{(N)}\}$;

5. Set intermediate posterior distribution:
   Set $\pi_t(\theta|Z) \propto L(\theta_t|Z)^{\tilde{\gamma}} \pi(\theta)$, where $\tilde{\gamma} = \sum_{j=1}^{t} \gamma_j$;

6. Mutation:
   Using each particle $(\theta_t^{(1)}, \ldots, \theta_t^{(N)})$ as the initial value, run $N$ chains of an MCMC algorithm with target distribution $\pi_t(\theta|Z)$ for $2K$ iterations

7. Check stopping criterion:
   Compute $\delta_B = D_B(h(\theta_{t}^K), h(\theta_{t}^{2K}))$;
   if $\delta_B < \epsilon_B$ then
     Set $\theta_t^{(i)} = \theta_t^{(i), 2K}$;
   else
     Run $K$ additional updates and re-evaluate stopping criterion
     Continue until stopping criterion is met

8. Stop when full likelihood is incorporated:
   if $\sum_{i=1}^{N} \gamma_t = 1$ then
     End Algorithm;
   else
     Reset weights: $w_t^{(i)} = 1/N$ for particles $i = 1, \ldots, N$;
     Set $t = t+1$ and return to Step 1;

4.4 Tuning the algorithm

Much of the algorithm above is automated. However, the user needs to choose: (1) the total number of particles, $N$; (2) the number of Metropolis-Hastings updates run before checking the stopping criterion, $K$; (3) the minimum incorporation $\gamma_{\text{min}}$; and (4) the
effective sample size threshold $ESS_{thresh}$. (1) and (2) should be set based on the amount of available computational resources, but our simulation study results favor having more particles $N$ than longer Metropolis-Hastings updates $K$. We chose 2015 particles, which requires 56 nodes with 36 processors per node; thereby leaving one processor to execute master tasks. We set the reference length $k$ for the Metropolis-Hastings updates to be 7. Based on simulation experiments, the empirical distribution of particles stabilize after 10 to 15 updates. In this study, we set the floor for the incorporation increment, $\gamma_{min}$ to be 0.1 so that at each cycle, the weights for the importance sampling step is at least $L(\theta|Z)^{0.1}$.

The automated likelihood tempering schedule (Section 4.3) ensures that the effective sample size (ESS) of the final particles does not fall below a pre-determined threshold $ESS_{thresh}$. For moderate-dimensional parameter spaces (5-20), the effective sample size is important as it is an indicator of the discrepancy between the true target distribution and the particle-based empirical distribution (cf. Doucet et al. 2001; Gordon et al., 1993). A low ESS suggests that only a few particles have any significant weight, and it is often indicative of weight degeneracy and a poor approximation of the target distribution (Kong, 1992). A suitable ESS can be obtained by minimizing $\rho$, the second moment of the Radon-Nikodym derivative between the target and the proposal distribution (Whiteley et al., 2016; Kong, 1992), generating more sophisticated proposal distributions via implicit sampling (Morzfeld et al., 2015), and examining distances between target and proposal distributions within an intrinsic dimension (Agapiou et al., 2017). Other research (Martino et al., 2017) point to alternative definitions of the ESS than the traditional method based on the variance of the weights (Liu and Chen, 1998). In this study, we utilize the common definition of ESS (Kong, 1992), which is based on the variance of the importance weights, and we set $ESS_{thresh} = \frac{N}{2}$, which is the typical threshold used by many sequential Monte Carlo methods (Del Moral et al., 2006) prior to resampling.

We obtain $\epsilon_{BD}$ as follows. Prior to running the calibration algorithm, we obtained samples of a target metric (Antarctic Ice Sheet contribution to sea level rise in 2100) from an initial survey of computer model runs. Let $\mu$ and $\sigma^2$ denote the sample mean and variance of the target metric mentioned above. We generate a collection of $B$ samples of size $n$, denoted as $\mathbf{x} = \{x_1, ..., x_B\}$. Here, $x_b \sim N(\mu, \sigma^2)$, with $\mu$ and $\sigma^2$ previously defined. Let $x_{base} \sim N(\mu, \sigma^2)$ be a baseline sample for calculating the Bhattacharyya distance. We calculate $D_B(x_b, x_{base})$ for $b = 1, ..., B$, and set $\epsilon_{BD}$ to be the 0.975 quantile. In this study, we chose $B = 1000$ and the number of partitions $m = 200$.

We calibrate the PSU3D-ICE model using Cheyenne (Computational and Information Systems Laboratory, 2017), a 5.34-petaflops high performance computer operated by the National Center for Atmospheric Research (NCAR). Parallelized operations, such as calculating importance weights and mutation, proceed via message passing interface (MPI). To limit communication costs, we build the ice sheet model and load the relevant datasets separately on each processor.

4.5 Computational advantages and limitations

We take advantage of the embarrassingly parallel nature of the importance sampling and mutation steps to reduce wall time. In our approach, the Metropolis-Hastings updates in the mutation stage are the primary drivers of computational cost. To address this cost,
we propose an automated stopping rule for the mutation stage. We also introduce an adaptive likelihood incorporation schedule that automatically selects an efficient number of sampling-importance-resampling cycles. The stopping rule and adaptive likelihood incorporation schedule simplifies implementation for the user (due to automation) and reduces the number of computer model runs needed for calibration.

Our approach is a viable alternative to existing calibration methods, which may be computationally infeasible. MCMC-based calibration methods using the computer model is computationally prohibitive due to the sequential nature of MCMC algorithms. Emulation-calibration methods, while efficient for expensive computer models, do not easily scale to problems with many parameters (say more than five or six for this model). Also, multiple-try MCMC methods [Liu et al., 2000], a mixture of importance sampling and MCMC, may incur large costs because several parallel processes must be initialized and terminated at each iteration of the MCMC chain. Multiple-try MCMC may experience slow mixing, especially when the Markov chain moves to the low-probability regions of the target distribution distribution [Martino, 2018].

While our method has many computationally advantages, we note that the heavy parallelization in our approach requires access to and the ability to work with high performance computing resources. Given our current computing resources, our method is ideally suited to models that run between six seconds and 15 minutes. For models with longer run times, the computational costs remain prohibitive. MCMC algorithms may be feasible and simpler to implement for models with shorter run times. As is the case with parallel computing methods, communication costs must be small relative to the computer model run times; otherwise we would not reap the benefits of our approach.

5 Simulated example and results

In this section, we calibrate a simple computer model using three different methods. We simulate a data set of size \( n = 300 \) where the spatial locations \( s_i \) for \( i = 1, ..., n \) are in the unit domain \([0, 1]^2\). We generate the data via a modified version of the computer model presented in Bayarri et al. (2007). We construct a simple computer model as follows:

\[
Y(s_i, \theta) = 5 \times \exp\{-\theta (\text{lat}_i \times \text{lon}_i)\},
\]

where \( Y(s_i, \theta) \) is a real-valued computer model output at model parameter setting \( \theta \) and at a spatial location specified by \( \text{lat}_i \) and \( \text{lon}_i \), which represent the latitude and longitude of the \( i \)th location. The true process includes a data-model discrepancy term \( \delta(s_i) \), which is defined as \( \delta(s_i) = -1.5 \times (\text{lat}_i \times \text{lon}_i) \), and iid observational error \( \epsilon_i \sim \mathcal{N}(0, \sigma^2_\epsilon) \). For this example, we set \( \theta = 1.7 \) and \( \sigma^2_\epsilon = 0.5 \). To generate the observational data, \( Z(s_i) \), we combine the computer model output \( Y(s_i, \theta) \), the data-model discrepancy, \( \delta(s_i) \), and the observational error, \( \epsilon_i \), as follows:

\[
Z(s_i) = Y(s_i, \theta) + \delta(s_i) + \epsilon_i.
\]

We model the observations as

\[
Z(s_i) = 5 \times \exp\{-\theta (\text{lat}_i \times \text{lon}_i)\} + \delta(s_i) + \epsilon_i,
\]
where $\epsilon_i \sim \mathcal{N}(0, \sigma^2)$ are the iid observational errors. Since the actual form of the discrepancy term is unknown, we model the discrepancy $\delta(s_i)$, as a zero-mean Gaussian process, $\delta(s) \sim \mathcal{GP}(0, \Sigma_{\delta}(\xi_\delta))$, where $\xi_\delta$ is a vector containing the covariance parameters. To allow for some roughness of the process between spatial locations we choose an exponential covariance function $\Sigma_{\delta}(\xi_\delta) = \sigma^2_\delta \exp\left(-\frac{|s_i-s_j|}{\phi_\delta}\right)$ with $\xi_\delta = (\phi_\delta, \sigma^2_\delta)$. To complete the Bayesian framework, we use the prior distributions: $\theta \sim \mathcal{N}(0, 100)$, $\sigma^2_\epsilon \sim \mathcal{IG}(2, 2)$, $\phi_\delta \sim \mathcal{U}(0.01, 1.5)$, and $\sigma^2_\delta \sim \mathcal{IG}(2, 2)$.

We compare results from three calibration methods: (1) MCMC-based, (2) standard particle-based, and (3) adaptive particle-based. In the MCMC-based method, we generated 100,000 samples from $\pi(\theta, \phi_\delta, \sigma^2_\delta, \sigma^2_\epsilon|Z)$ via the Metropolis-Hastings algorithm. Next, the standard and adaptive particle-based calibration methods use $N = 2000$ particles to approximate $\pi(\theta, \phi_\delta, \sigma^2_\delta, \sigma^2_\epsilon|Z)$. For the standard particle-based method, we set the total number of cycles to be 10, and establish a uniform likelihood incorporation $\gamma = (\gamma_1, \ldots, \gamma_{10})$, where $\gamma_t = 0.1$ for $t = 1, \ldots, 10$. We run $K = 100$ Metropolis-Hastings updates for each mutation cycle. In the adaptive particle-based calibration approach, our algorithm automatically chose four cycles with a likelihood incorporation schedule $\gamma = (\gamma_1, \gamma_2, \gamma_3, \gamma_4) = (0.100, 0.148, 0.2743, 0.4777)$ using the adaptive likelihood incorporation schedule. For each mutation step, we run batches of $K = 5$ Metropolis-Hastings updates until the stopping criterion is met.

All three methods yield comparable calibration results (see Table 1); however, our adaptive particle-based approach exhibits a considerable speedup in computation. For the model parameter, $\theta$, calibration via MCMC (the ”gold standard”) provides estimate $\hat{\theta}_{\text{mcmc}} = 2.04$ and 95% credible interval bounds $(1.06, 3.17)$. Similarly, the standard particle-based approach generates estimate $\hat{\theta}_{\text{std}} = 2.04$ with 95% credible interval bounds $(1.03, 3.11)$ and the adaptive particle-based approach yields estimate $\hat{\theta}_{\text{adapt}} = 2.04$ with 95% credible interval bounds $(1.05, 3.14)$. The adaptive particle-based approach has considerably shorter wall times due to fewer computer model evaluations. To illustrate, the adaptive approach requires just $10 \times 4 = 40$ sequential computer model runs, as opposed to $10 \times 100 = 1000$ runs for the standard particle-based approach and 100,000 for the MCMC-based approach.

| $\theta$ | $\phi_\delta$ | $\sigma^2_\delta$ | $\sigma^2_\epsilon$ |
|----------|----------------|-------------------|-------------------|
| Adaptive Particle-Based (Est) | 2.04 | 1.22 | 0.78 | 0.44 |
| Adaptive Particle-Based (95% CI) | (1.05, 3.14) | (0.83, 1.50) | (0.36, 1.32) | (0.36, 0.52) |
| Standard Particle-Based (Est) | 2.04 | 1.22 | 0.80 | 0.44 |
| Standard Particle-Based (95% CI) | (1.03, 3.11) | (0.81, 1.50) | (0.32, 1.33) | (0.35, 0.51) |
| MCMC-Based (Est) | 2.04 | 1.21 | 0.79 | 0.44 |
| MCMC-Based (95% CI) | (1.06, 3.17) | (0.80, 1.50) | (0.34, 1.33) | (0.36, 0.52) |
6 Application to the PSU3D-ICE model

Here we provide specifics for calibrating the PSU3D-ICE model and discuss how our method provides key computational benefits over existing calibration approaches. We also summarize results from a comparative analysis of three calibration methods within the context of the PSU3D-ICE model. The efficiency of our computational approach allows us to study the effect of observations from the Pliocene on parameter calibration and projections of sea level rise and also enables us to conduct a prior sensitivity analysis.

6.1 Calibrating PSU3D-ICE

We calibrate 11 model parameters using both paleoclimate records and modern observations from satellite imagery (Section 2). For the paleoclimate records, modern volume, and modern grounded ice area, we use independent truncated normal distributions. The upper and lower ranges for the truncated normal likelihood functions are based on domain area expertise and past studies (Section 2.2).

We calibrate the PSU3D-ICE model using five observations: (1) $Z_{\text{plio}}$, the Antarctic ice sheet’s contribution to sea level change (m) in the Pliocene; (2) $Z_{\text{lig}}$, contribution in the Last Interglacial Age (m); (3) $Z_{\text{lgm}}$, contribution in the Last Glacial Maximum (m); (4) $Z_{\text{vol}}$, the Antarctic ice sheet’s total ice volume in the modern era ($km^3$); and (5) $Z_{\text{area}}$, total grounded ice area in the modern era ($km^2$). We also use observations of ice occurrence taken at 10 strategic point in the Antarctic Ice Sheet. Here, $Z_{\text{spat}} = (Z_{\text{spat,1}}, ..., Z_{\text{spat,10}})$. All ten locations have ice presence; so, $Z_{\text{spat,i}} = 1$ for locations $i = 1, ..., 10$.

Likelihood

For the observational dataset, $Z = (Z_{\text{plio}}, Z_{\text{lig}}, Z_{\text{lgm}}, Z_{\text{vol}}, Z_{\text{area}}, Z_{\text{spat,1}}, ..., Z_{\text{spat,10}})$, we define a likelihood function using truncated normal distributions and indicator functions. For the modern volume, modern total grounded area, and paleoclimate records, we use independent truncated normal distributions as the observational model. $TN(\mu, \sigma^2, \alpha, \beta)$ denotes a truncated normal distributions with the mean ($\mu$), variance ($\sigma^2$), upper bound ($\alpha$), and lower bound ($\beta$).

$$Z_{\text{plio}} \sim TN(\mu = Y(\theta)_{\text{plio}}, \sigma^2 = 30^2, \alpha = Y(\theta)_{\text{plio}} - 10, \beta = Y(\theta)_{\text{plio}} + 10)$$
$$Z_{\text{lig}} \sim TN(\mu = Y(\theta)_{\text{lig}}, \sigma^2 = 10^2, \alpha = Y(\theta)_{\text{lig}} - 2, \beta = Y(\theta)_{\text{lig}} + 2)$$
$$Z_{\text{lgm}} \sim TN(\mu = Y(\theta)_{\text{lgm}}, \sigma^2 = 20^2, \alpha = Y(\theta)_{\text{lgm}} - 5, \beta = Y(\theta)_{\text{lgm}} + 5)$$
$$Z_{\text{vol}} \sim TN(\mu = Y(\theta)_{\text{vol}}, \sigma^2 = 1.6 \times 10^{15}, \alpha = Y(\theta)_{\text{vol}} - 2.5 \times 10^{15}, \beta = Y(\theta)_{\text{vol}} + 2.5 \times 10^{15})$$
$$Z_{\text{area}} \sim TN(\mu = Y(\theta)_{\text{area}}, \sigma^2 = 0.6 \times 10^{12}, \alpha = Y(\theta)_{\text{area}} - 1.5 \times 10^{12}, \beta = Y(\theta)_{\text{area}} + 1.5 \times 10^{12})$$

The second set of observations are binary occurrences of ice at 10 strategically placed points on the Antarctic ice sheet (Supplement). For these observations, we use indicator functions as the observational model as follows:

$$Z_{\text{spat}} \sim \prod_{i=1}^{10} I(Y(\theta)_{\text{spat,i}} = Z_{\text{spat,i}}),$$
where $Y(\theta)_{\text{spat},i}$ denotes the model spatial output for a model run using parameters $\theta$.

**Priors**

We set the prior distributions for the 11 model parameters based on expert knowledge. Five model parameters - CALVNICK, TAUASTH, CALVLIQ, CLIFFVMAX, FACEMELTRATE - have uniform prior distributions. Here, $\theta \sim U(\alpha, \beta)$, where $\alpha$ and $\beta$ denote the upper and lower bounds of the uniform distribution. The prior distributions are as follows:

- $\theta_{\text{CALVNICK}} \sim U(0, 2)$
- $\theta_{\text{TUAUASTH}} \sim U(1000, 5000)$
- $\theta_{\text{CALVLIQ}} \sim U(0, 200)$
- $\theta_{\text{CLIFFVMAX}} \sim U(0, 12000)$
- $\theta_{\text{FACEMELTRATE}} \sim U(0, 20)$

Six parameters - OCFACMULT, OCFACMULTASE, CRHSHELF, ENHANCESHEET, ENHANCESHELF, CRHFAC - have log-uniform prior distributions. Here, $\theta \sim LU(\text{base}, \alpha, \beta)$, which implies $\log_{\text{base}}(\theta) \sim U(\alpha, \beta)$ where $\alpha$ and $\beta$ denote the upper and lower bounds of the uniform distribution. The prior distributions are as follows:

- $\log_{10}(\theta_{\text{OCFACMULT}}) \sim U(-0.5, 0.5)$
- $\log_{10}(\theta_{\text{OCFACMULTASE}}) \sim U(0, 1)$
- $\log_{10}(\theta_{\text{CRHSHELF}}) \sim U(-7, -4)$
- $\log_{10}(\theta_{\text{ENHANCESHEET}}) \sim U(-1, 1)$
- $\log_{0.3}(\theta_{\text{ENHANCESHELF}}) \sim U(-1, 1)$
- $\log_{10}(\theta_{\text{CRHFAC}}) \sim U(-2, 2)$

We can estimate the data-model discrepancy as an additive model bias, $\alpha \in \mathbb{R}$, such that our observational model (1) is modified to be $Z = Y(\theta) + \alpha + \epsilon$. For observations that are discontinuous in time, past ice sheet calibration studies (Edwards et al., 2019; Williamson et al., 2013; Ruckert et al., 2017) model the discrepancy term as a tolerance to the observation measurement error, which follows the zero-mean Gaussian process framework provided in Kennedy and O’Hagan (2001). For the PSU3D-ICE model, we find that calibration with and without the discrepancy term yields very similar results.

**6.2 Computational benefits of our approach**

Our adaptive particle-based approach greatly reduces calibration wall times compared to using an all-at-once random-walk Metropolis-Hastings algorithm as in past ice-sheet calibration studies (cf. Ruckert et al., 2017; Bakker et al., 2016; Petra et al., 2014). Our fast calibration approach had a total wall-time of $\sim 6.5$ hours and evolved 2015 particles for an effective sample size (ESS) of 1533. For the MCMC-based calibration approach, it would be computationally prohibitive to generate a large enough sample with a similar ESS. Instead, we estimate the time to generate an ESS of 1533. We ran the Metropolis-Hastings algorithm for 12 days to generate 1500 samples. We calculated the effective sample size per hour (Jones et al., 2006) for each model parameter and then project the time required to obtain an ESS of 1533, the ESS from the particle-based approach. It would require 12 to 18 months running the Metropolis-Hastings algorithm to generate the same ESS as our particle-based approach.
The computing times are based on the PSU3D-ICE model run at 80 km spatial resolution and an adaptive temporal resolution with a baseline timestep of 8 years. Run times are for the NCAR Cheyenne HPC system with 2.3-GHz Intel Xeon E5-2697V4 Broadwell processors. Note that in practice, computation times for the particle-based methods can be slightly higher due to initialization and communications costs inherent to parallelized computing. Reduction of initialization and communication costs is an active area of research with novel methods in development (Ballard et al., 2016; Fan et al., 2018). Note that the computation times for the MCMC-based approach are quite optimistic as we initialized the Markov chain and set the proposal distribution using all samples generated from our particle-based approach. In general, MCMC algorithms would not have access to these particles, and would therefore likely require even more iterations of the MCMC algorithm to achieve the desired ESS.

6.3 Comparisons to other calibration approaches

We conduct a comparative study between our particle-based calibration approach and competing emulation-calibration methods (see Appendix for details). We calibrate the PSU3D-ICE model using three methods:

1. A low-dimensional emulation-calibration approach: This approach varies only three parameters – OCFACMULT, CALVLIQ and CLIFFVMAX – and fixes the remaining eight parameters at scientifically justified values provided by our expert on ice sheets (DP). We include this approach because reducing the number of parameters is a common way to address computational challenges associated with calibration with long model run times (e.g. Edwards et al., 2019; Chang et al., 2014; Sacks et al., 1989). We chose these three parameters because they are considered to be important in modeling the long-term evolution of the Antarctic ice sheet (Edwards et al., 2019; DeConto and Pollard, 2016). We train a Gaussian process emulator using 512 design points and use the squared exponential covariance function to represent the dependence between the design points. For the experimental design, we use a full factorial design with eight equally spaced points for each model parameter.

2. A high-dimensional emulation-calibration approach: This approach calibrates all 11 selected parameters of the PSU3D-ICE model. We train a Gaussian process emulator using 512 design points generated via Latin Hypercube Design (LHC). Similar to the low-dimensional case, we use an exponential covariance function to model the dependence between design points. Emulation and calibration details are provided in the Appendix.

3. Our particle-based approach: We use our heavily parallelized particle-based approach to calibrate all 11 selected parameters.

For the first method, we find that by fixing eight of eleven parameters, we greatly constrain the parameter space and thereby underestimate the parametric uncertainty underlying the ice sheet model. Projections for the Antarctic sea level contribution in 2100-2500 are much lower and overconfident compared to those from our particle-based approach (Figure 3). For the second method, the limited amount of design points
(training data) generates an inaccurate surrogate model as shown by the large out-of-sample cross-validated mean squared prediction error (Appendix). This calls into question the parameter estimates as well as the resulting projections. As shown in Figure 2, the second approach produces extremely sharp posterior distributions for two key model parameters, CLIFFVMAX and TAUASTH, which is inconsistent with the parameter estimates from the particle-based approach.

Figure 2: Posterior densities of model parameters using the adaptive particle-based approach (solid black line), emulation calibration with three parameters (dashed blue line), and emulation calibration with 11 parameters (dotted red line). Three-parameter emulation-calibration experiment use model parameters OCFACMULT, CALVLIQ, and CLIFFVMAX. The 11-parameter emulation-calibration experiment include all model parameters. Shaded panels denote parameters used in the three-parameter emulation-calibration experiment. Both emulation-based approaches result in sharper posterior densities than the particle-based approach for a subset of the model parameters.

Figure 4 compares the posterior densities of projections and hindcasts for the three-parameter emulation-calibration approach and our 11-parameter particle-based method. Note that the three-parameter emulation-calibration approach (striped blue shading) underestimates the tail-area risk, or the 99-th% quantile, for sea level projections compared to our approach (striped red shading). By calibrating more parameters, we can expect the tail-area risk to increase by a factor of 74 in 2100 and 65 in 2300.
The three-parameter emulation calibration required 1.5 minutes to fit the Gaussian process emulator using 12 processors on the Cheyenne HPC system and ~1.5 hours to generate 500k samples via MCMC from the posterior distribution. The 11-parameter emulation calibration required 10 minutes to fit the emulator using 12 processors on the Cheyenne HPC system and ~1.5 hours to generate 500k samples via MCMC from the posterior distribution.

6.4 The effect of deep time observations on projections

Calibration can be improved by considering an important source of uncertainty, the state of the Antarctic ice sheet during the Pliocene era (Dolan et al., 2018; Salzmann et al., 2013; Dutton et al., 2015). There is some evidence that the Antarctic ice sheet experienced fluctuations in volume during the Pliocene era (Naish et al., 2009). Other studies suggest that at peak warming episodes during the Pliocene era, the Antarctic ice sheet had a lower volume, contributing to higher sea level rise (Cook et al., 2014; Dolan et al., 2011; Dowsett and Cronin, 1990; Pollard and DeConto, 2009; Pollard et al., 2015; De Boer et al., 2014). However, the maximum Antarctic ice retreat and sea level rise contribution during the Pliocene remains largely uncertain (Dutton et al., 2015; Rovere et al., 2014).

We examine whether the width of the Pliocene observation windows (5 m to 25 m, 5 m to 10 m, 10 m to 25 m) has an influence on sea level projections and parameter estimation. (See Appendix for details on how these windows affect the likelihood function.) Our results demonstrate that information regarding the nature of the Antarctic ice sheet during the Pliocene era has a strong influence on sea level projections. Figure 5 illustrates how the posterior densities for two key model parameters (CALVLIQ and CLIFFVMAX) differ under the three Pliocene windows. Both parameters influence ice dynamics inherent to marine cliff instability (MICI) – hydrofracturing due to surface melt (CALVLIQ) and structural failure of tall ice cliffs (CLIFFVMAX). As shown in Figure 6, increasing the Pliocene window from the range 5 m to 10 m to the range 10 m to 25 m requires more aggressive MICI (larger values of these parameters); hence resulting in higher projections of sea level rise (e.g. exceeding 3 m in 2300). If we are very uncertain about the Pliocene (represented by a very large window of 5 m to 25 m), the resulting sea level projections in 2300 also become highly uncertain (95% credible interval of 1.2 m to 12.4 m), compared to projections from narrower windows of 5 m to 10 m (95% credible interval of 1.2 m to 11.5 m) or 10 m to 25 m (95% credible interval of 3.0 m to 12.9 m). The experiments using low (5 m to 10 m) and high (10 m to 25 m) Pliocene windows utilized subsets of the samples generated from the main calibration, and the corresponding sub-samples had an effective sample size (ESS) of 891 and 642, respectively.

6.5 Sensitivity to model parameter priors

Calibration results may exhibit sensitivity to the choice of the model parameters’ prior distributions (cf. Jackson et al., 2015; Reese et al., 2004), especially for sparse observational records. This constitutes an important source of second-order, or deep uncertainty, an important factor in the design of risk management strategies (Keller and McInerney, 2008). To examine prior sensitivity, we calibrate the ice sheet model using two sets of prior distributions which are in the form of uniform or log-uniform distributions. One
set of priors has a much wider range (large difference between upper and lower bounds) than the other. The much wider ranges represent physically possible parameter values that do not violate any fundamental physical laws, and the narrower ranges represent values that yield reasonable model behavior found in many years of unstructured tuning by the model developers \cite{Pollard:2012}. We provide additional details in the Appendix.

The choice of prior distributions has a notable effect on parameter estimates (Figure 7) and sea level projections (Figure 8 and Table 2). Note that constraining the model parameters \textit{a priori} may underestimate sea level projections. However, overly wide prior distributions may permit physically unrealistic outcomes. Hence, it is important to carefully construct prior distributions based on domain area expertise, as we have in this manuscript. In particular, changing the prior on the parameter CLIFFVMAX – wastage rate for unstable marine ice cliffs – can have a strong impact on projections. For a prior range of 0 km/year to 12 km/year, the 95% credible interval for the Antarctic ice sheet’s contribution to sea level rise in 2300 is 1.2 m to 12.4 m. A wider prior range of 0 km/year to 600 km/year results in considerably higher projection uncertainty denoted by a 95% credible interval of 0.7 m to 21.0 m. For the experiment using the wide priors, our particle-based calibration approach utilized 2015 particles to obtain an effective sample size (ESS) of 1583.

Table 2: Antarctic ice sheet’s projected contribution to sea level change in 2100-2500 after calibration using narrow and wide prior distributions.

| Prior   | Year 2100    | Year 2200    | Year 2300    | Year 2400    | Year 2500    |
|---------|--------------|--------------|--------------|--------------|--------------|
| Narrow  | 0.4 (-0.3, 1)| 3.8 (0.1, 6.7)| 7.9 (1.2, 12.4)| 10.6 (2.5, 15.5)| 12.8 (3.7, 18.5)|
| Wide    | 1.8 (-0.4, 5.5)| 10 (-0.2, 19.5)| 13.9 (0.7, 21)| 15.5 (1.8, 21.8)| 16.6 (3.1, 22.5)|

The wider range for CLIFFVMAX explores a fundamental uncertainty in MICI – the rate at which very tall ice cliffs will disintegrate back into the ice sheet interior. If grounding lines retreat into the interior of deep Antarctic basins, the exposed ice cliffs will be taller than any observed today, and the wastage velocities (CLIFFVMAX) could conceivably be much greater than the approximately 12 km per year observed today at the ice fronts of major Greenland glaciers (which might not even be approximate analogs for MICI, being driven instead mainly by buoyant calving; \cite{Murray:2015}). The bimodal character of the posterior densities in the top panels of Figure 8 for 2300 and 2500 are due to the very large CLIFFVMAX range. The upper peak centered around 20 m is produced by CLIFFVMAX values of approximately 100 km per year and above, which produce collapse of almost all marine ice in both East and West Antarctica. The lower peak centered around 5 m occurs for many lower CLIFFVMAX values, for which the more vulnerable West Antarctic ice sheet collapses, but marine basins in East Antarctica do not retreat.
7 Discussion

7.1 Summary

We present a novel particle-based approach to calibrate the 80 km resolution PSU3D-ICE model. We show that our approach provides good approximations and drastically reduces overall calibration wall times by heavily parallelizing the sequential Monte Carlo algorithm, and carefully tuning the algorithm to drastically reduce the number of sequential model evaluations. Our algorithm is applicable to a broad class of models that have a moderate run time (given our computing resources, between a few seconds and several minutes) and a moderate number of model parameters (in our case between 5 and 20).

We use this new method to assess the impacts of neglecting parametric uncertainties on sea level projections. Emulation-calibration methods using fewer parameters yield lower and more overconfident projections of sea level rise than using more parameters through the particle-based calibration approach. This method includes the recent study of Edwards et al. (2019), who found that the important mechanism of marine ice cliff instability (MICI) is not necessary to capture past variations. In this case, future sea level projections are considerably lower. In contrast, our new approach that accounts for more parametric uncertainties suggests that MICI may still be important and future sea level projections may be much higher, especially considering potential Pliocene windows.

Using emulation-calibration in a high-dimensional parameter space induces considerable emulator-model discrepancy and can result in large projection uncertainties. Our method utilizes the actual ice sheet model; thereby preserving the highly non-linear ice dynamics as well as the complex interactions between model parameters. This has clear policy-relevant implications because projections from ice sheet models inform economic and engineering assessments (cf. Sriver et al., 2018; Diaz and Keller, 2016; Johnson et al., 2013).

Our approach enables calibration experiments that were computationally prohibitive using current calibration methods. First, assuming different ranges of Pliocene era sea level constraints (low vs. high) results in markedly different characterizations of parametric uncertainty and projections of sea level rise over the next five centuries. These results suggest that improved geological data from the Pliocene can help better quantify the model parameters central to marine ice cliff instability (MICI) and improve sea level projections. Second, calibration results are highly sensitive to the choice of prior distributions. Over-constraining the prior distributions (in particular by not allowing very fast cliff disintegration rates), we can mischaracterize parametric uncertainty and drastically underestimate future sea level changes.

7.2 Caveats

Our conclusions are subject to the usual caveats that also point to promising and policy relevant research directions. Key methodological caveats include that our calibration approach may not scale well to computer models with long model run times (> 15 minutes), high-dimensional input spaces (> 20 parameters), or a combination of both. For high-dimensional input spaces, our approach would require (1) a large number of particles to sensibly approximate the target distribution; (2) longer mutation stages to move the
particles into the high-probability regions; and (3) prohibitively large amount of computational resources to implement our approach. Our approach may not be suitable for computer models that use multiple processors for a single model run. Selecting an appropriate number of particles remains an open question. Past theoretical work (Crisan and Doucet, 2000) state that using more particles yields better approximations of the target distributions. Here, we set the total particle count with respect to the available resources.

A number of caveats apply to our scientific findings. Using the PSU3D-ICE model at a coarser resolution than previous studies (DeConto and Pollard, 2016; Chang et al., 2016a,b; Pollard et al., 2016) is admittedly a compromise between physical fidelity and run-time feasibility. At coarser resolutions, complex ice processes may not properly coalesce due to the spatial constraints. However, through a simulated example, we found that a single model run at high-resolution (40km) ran nearly eight times longer than one at at coarser resolution (80km). Replicating this calibration study at sharper spatial resolutions (40 km to 10 km) is a natural and worthwhile extension of this study. Promising avenues for future work would include incorporating parallel MCMC approaches such as Multiple-Try Metropolis (Liu et al., 2000) or “emcee” samplers (Goodman and Weare, 2010) to reduce computer model runs in the mutation stage. Finally, the likelihood functions for the paleoclimate records may heavily influence calibration results. We have shown how the choice of expert priors influence calibration, but the influence of likelihood functions remains unexamined.

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Author contributions

All authors co-designed the overall study. BSL and MH formulated the statistical method. BSL wrote the computer code for calibration, designed the Pliocene window analysis, and wrote the first draft of the manuscript. RF integrated the calibration method into the Cheyenne high performance computing system. MH edited the text. KK designed the
comparative methods analysis and edited the text. DP provided code and data for the 80 km resolution PSU3D-ICE model, designed the prior sensitivity study, and edited the text.

**Code and data availability**

All code, data, and output will be available under the GNU general public open-source license through the corresponding author, available via Github at [https://github.com/scim-network/LeeEtal-PSUICE-3D](https://github.com/scim-network/LeeEtal-PSUICE-3D) upon publication. The results, data, software tools, and other resources related to this work are provided as-is without warranty of any kind, expressed or implied. In no event shall the authors or copyright holders be liable for any claim, damages or other liability in connection with the use of these resources.
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Figure 3: (Top Panel) Posterior densities of the projected Antarctic ice sheet’s contribution to sea level change in 2100, 2300, and 2500 using the adaptive particle-based approach (solid black line), emulation calibration with three parameters (dashed blue line), and emulation calibration with 11 parameters (dotted red line). (Bottom Panel) Empirical survival functions of the projected Antarctic ice sheet’s contribution to sea level change in 2100, 2300, and 2500 using the adaptive particle-based approach (solid black line), emulation calibration with three parameters (dashed blue line), and emulation calibration with 11 parameters (dotted red line). Three-parameter emulation results in sharper densities centered on distinctively lower point estimates. The 11-parameter emulation-calibration approach results in highly uncertain projections.
Figure 4: Antarctic ice Sheet contribution to sea level rise in the Pliocene (bottom panel), Last Interglacial Age (fourth panel), Last Glacial Maximum (third panel), 2100 (second panel), and 2300 (first panel). Red shading denotes the posterior densities for each time period and projections after calibrating 11 parameters using our fast particle-based approach. Blue shading denotes the posterior densities after calibrating three parameters using emulation-calibration. The light gray shading represents the observational constraints for the Last Glacial Maximum, Last Interglacial Age, and Pliocene. The striped red and striped blue shading represents the 99%th percent quantile for the 11-parameter approach and three-parameter approach, respectively.
Figure 5: Posterior densities of model parameters for calibration using a wide Pliocene window of 5 m to 25 m (black line), low window of 5 m to 10 m (red line), and a high window of 10 m to 25 m (blue line). There is noticeable change in the densities for three model parameters - CALVNICK, CALVLIQ, and CLIFFVMAX.
Figure 6: (Top Panel) Posterior densities of the projected Antarctic ice sheet’s contribution to sea level change in 2100, 2300, and 2500 for calibration using a wide Pliocene window of 5 m to 25 m (black line), low window of 5 m to 10 m (red line), and a high window of 10 m to 25 m (blue line). (Bottom Panel) Empirical survival function of the projected Antarctic ice sheet’s contribution to sea level change in 2100, 2300, and 2500 for calibration using a wide Pliocene window of 5 m to 25 m (black line), low window of 5 m to 10 m (red line), and a high window of 10 m to 25 m (blue line). Constraining the Pliocene windows yield sharper projections of sea level rise. The higher window results in considerably higher projections than the lower window.
Figure 7: Posterior densities of model parameters using expert prior distributions (solid black lines) and wider expert prior distributions (dashed red lines). The dissimilarity of posterior distributions indicate that calibration results are highly sensitive to the choice of prior distributions.
Figure 8: (Top Panel) Posterior densities of the projected Antarctic ice sheet’s contribution to sea level change in 2100, 2300, and 2500 using expert prior distributions (solid black lines) and wider expert prior distributions (dashed red lines). (Bottom Panel) Empirical survival function of the projected Antarctic ice sheet’s contribution to sea level change in 2100, 2300, and 2500 using expert prior distributions (solid black lines) and wider expert prior distributions (dashed red lines). For wide prior distributions, projections for future sea level rise is higher and more uncertain, and there exists bi-modality in the projections’ posterior predictive distribution.