Leakage mitigation for quantum error correction using a mixed qubit scheme

Natalie C. Brown and Kenneth R. Brown

1 School of Physics, Georgia Institute of Technology, Atlanta, Georgia 30332, USA
2 Schools of Chemistry and Biochemistry and Computational Science and Engineering, Georgia Institute of Technology, Atlanta, Georgia 30332, USA
3 Departments of Electrical and Computer Engineering, Chemistry and Physics, Duke University, Durham, North Carolina 27708, USA

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Leakage errors take qubits out of the computational subspace and will accumulate if not addressed. A leaked qubit will reduce the effectiveness of quantum error correction protocols due to the cost of implementing leakage reduction circuits and the harm caused by interacting leaked states with qubit states. Ion trap qubits driven by Raman gates have a natural choice between qubits encoded in magnetically insensitive hyperfine states that can leak and qubits encoded in magnetically sensitive Zeeman states of the electron spin that cannot leak. In our previous work, we compared these two qubits in the context of the toric code with a depolarizing leakage error model and found that for magnetic-field noise with a standard deviation less than 32 μG that the \(^{171}\text{Yb}^+\) Zeeman qubit outperforms the \(^{174}\text{Yb}^+\) hyperfine qubit. Here we examine a physically motivated leakage error model based on ions interacting via the Mølmer-Sørenson gate. We find that this greatly improves the performance of hyperfine qubits but the Zeeman qubits are more effective for magnetic-field noise with a standard deviation less than 10 μG. At these low magnetic fields, we find that the best choice is a mixed qubit scheme where the hyperfine qubits are the syndrome qubits and the leakage is handled without the need of an additional leakage reduction circuit.

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I. INTRODUCTION

We have yet to discover the perfect qubit. Every known qubit candidate comes with assets and liabilities. Recently, there has been a growing interest in combining different qubit types in an effort to amplify these desirable attributes and suppress the undesirable noise. Such mixed qubit architectures look promising, addressing a wide range of issues such as cooling, crosstalk, and leakage [1–7].

Qubits based on clock states are often favored in ion trapped quantum computers [8–11]. Hyperfine qubits based on clock transitions suffer from virtually no memory errors because clock states have a second-order dependence on magnetic field. However, there exist additional energy states, resulting from Zeeman splittings, that are outside the defined computational subspace. These energy states can be accessed through leakage errors.

While we do not expect leakage to be a limiting error for near term experiments, leakage is a fundamental error for gates driven by lasers. Thus studying the effects of leakage errors and tradeoffs between overhead of handling such errors and mitigating their effects through design is worthwhile as we moved toward designing large scale fault tolerant devices.

Leakage errors can manifest in two different ways, either as detectable leakage (qubit loss) or undetectable leakage. Undetectable leakage errors are especially damaging. If left untreated they corrupt data and render error correction syndromes useless. Standard error correction schemes can efficiently handle detectable leakage errors [12,13], but are not adept at handling undetectable leakage errors. Additional leakage reducing circuits (LRCs) are required to convert these leakage errors into Pauli errors before they can be corrected [14–16]. In this paper, we are concerned with only undetectable leakage errors and throughout this discussion shall refer to these errors simply as leakage errors.

Zeeman qubits are also viable candidates for ion trap quantum computing [17–20]. While they suffer from a first-order dependence on magnetic fields and thus have more dephasing noise than hyperfine qubits, they have no additional energy states that lead to leakage. Thus the tradeoff is clear: they suffer more memory errors but do not suffer from leakage errors.

In our previous work [21], we studied two specific types of qubits: \(^{171}\text{Yb}^+\) hyperfine qubits and \(^{174}\text{Yb}^+\) Zeeman qubits. We assessed the performance of a surface code built on each type of qubit, comparing the two different error models: one with leakage but no memory errors (hyperfine) and one with large memory errors but no leakage (Zeeman). We found that in certain magnetic-field regimes, the Zeeman qubit’s memory error can be suppressed enough that a surface code built on this type of qubit outperforms one built on a hyperfine system.

In this work, we study the performance of the surface code on a mixed qubit platform. Using \(^{171}\text{Yb}^+\) hyperfine ions for our syndrome qubits and \(^{174}\text{Yb}^+\) Zeeman ions for our data qubits, we reduce the potential for leakage errors at the cost of increasing memory errors. We simulate two different leakage models: a worst case stochastic model in which leaked qubits completely depolarize unlocked qubits they interact with and a Mølmer-Sørenson model which captures the effects of leakage during a Mølmer-Sørenson gate. We find that in certain magnetic-field regimes there is an improvement in the logical error rate of the surface code compared to the performance on
either a pure hyperfine or Zeeman system. A surface code built on the mixed qubit architecture can effectively handle leakage without the use of a LRC.

II. ATOMIC STRUCTURE OF Yb ISOTOPES

At the root of this study, we are investigating the performance of the surface code when the syndrome and the data qubits have two very different error models. Since much of our work relies on errors that are very specific to the atomic structure of the qubits involved, we briefly outline the atomic structure of the two ytterbium isotopes used in our simulation: $^{171}$Yb$^+$ ($I = 1/2$) and $^{172}$Yb$^+$ ($I = 0$).

The half integer nuclear spin of $^{171}$Yb$^+$ gives the well-known hyperfine splitting responsible for the clock states $|F = 0, m_F = 0⟩$ and $|F = 1, m_F = 0⟩$ that are often used to define a qubit. Because of their second-order magnetic-field dependence, qubits based on this transition have virtually no idle errors. At typical values of applied magnetic fields for hyperfine qubits, the probability of a phase error for a hyperfine qubit is $10^{-3}$–$10^{-4}$ times smaller than the probability of a phase error for a Zeeman qubit [21]. However, there exists additional energy states resulting from the Zeeman effect, $|F = 1, m_F = -1⟩$ and $|F = 1, m_F = +1⟩$. So the computational space defining the qubit is smaller than that of the physical system, leading to the possibility of leakage errors. $^{171}$Yb$^+$ is a good example to study since the leakage space is equal to the qubit space. The rate of leakage in and out of the computational space will then be equal. Other ions with a spin 1/2 nucleus will also benefit from this symmetry (e.g., $^{133}$Ba$^+$ [22]). Ions with larger spins, like $^{43}$Ca$^+$, will suffer from larger leakage rates due to the existence of a larger leakage space [10].

By contrast, $^{171}$Yb$^+$ has a zero nuclear spin. Thus the only energy states in the $S_{1/2}$ manifold are the two states resulting from Zeeman splitting ($|F = 1/2, m_F = -1/2⟩$ and $|F = 1/2, m_F = +1/2⟩$) and is these states that define the qubit. This offers both an advantage and a disadvantage. On the one hand, since there are only two states available, there is no possibility for leakage. On the other, these states have a first-order dependence on magnetic field and thus will be highly susceptible to dephasing errors caused by fluctuations in the trap.

It is worth noting that, in each isotope, there exists higher-level leakage states in the D and F manifolds, but these states are quickly repumped back down to the ground state. The decay rate is fast compared to the rate at which these levels can be populated by spontaneous emission and are ignored in our analysis [23, 24].

III. ERROR MODEL

A. Sources of physical errors

Raman transitions are a leading candidate for gate implementations in ion trapped quantum computers. In the limit of no technical noise, the main source of error will arise from spontaneous scattering [25–29]. While spontaneous scattering does not favor any particular state, the atomic structure will affect how the scattering manifests. Raman scattering from these gates leaves the qubit in a different energy state. Depending on the atomic structure of the qubits, this leads to either Pauli $X$ or $Y$ type errors, or leakage errors. For hyperfine qubits, half of this scattering will result in leakage whilst for a Zeeman qubit all the scattering results in Pauli type errors [21]. Rayleigh scattering from these gates leaves the qubit in the same energy state but adds a phase. If the scattering from the two qubit levels is approximately equal, the scattering amplitudes can either destructively interfere leading to negligible errors (as is the case for $^{171}$Yb$^+$), or constructively interfere, leading to significant dephasing errors (as is the case for $^{174}$Yb$^+$ [27–29]. In the latter case, the probability of error resulting from Rayleigh scattering is approximately equal to that of Raman scattering [21].

Another source of noise arises from magnetic-field fluctuations in the trap. For the Zeeman qubit, the probability of error arising from the first-order effect grows quadratically with increasing field fluctuations. For the hyperfine qubit, the errors arising from the second-order effect grow quartically. For mean-field fluctuations of higher than $10^{-4}$ G, the probability of error per two qubit gate resulting from first-order effects is above 1% [21], the threshold error value of the surface code [30–32]. However, even in these highly unstable fields, the probability of errors from the second-order effect is well below the threshold value [21]. The noise resulting from these fields is significant for the Zeeman qubits and inconsequential for the hyperfine qubits.

In our simulation, we vary the probability of scattering while considering a static error arising from the magnetic field. Based on the calculations of [21], we modeled the effects of scattering with the error channels:

$$E_h(\rho) = \left(1 - \frac{p_s}{2}\right)\rho + \frac{p_s}{8} \hat{X} \rho \hat{X} + \frac{p_s}{8} \hat{Y} \rho \hat{Y} + \frac{p_s}{4} \hat{Z} \rho \hat{Z},$$

$$E_Z(\rho) = (1 - p_s p_M)\rho + \frac{p_s}{4} \hat{X} \rho \hat{X} + \frac{p_s}{4} \hat{Y} \rho \hat{Y} + \frac{p_s p_M}{2} \hat{Z} \rho \hat{Z},$$

$$\hat{L}(\rho) = \sum_{i=0}^{1} |L⟩⟨i| \rho |L⟩ + \sum_{i=0}^{1} \frac{1}{2} |i⟩⟨i| |L⟩⟨L|,$$  

(3)

where $E_h(\rho)$ and $E_Z(\rho)$ are the error channels for the hyperfine and Zeeman qubits, respectively, $p_s$ is the scattering error probability, $p_M$ is the magnetic-field error probability, and $\hat{X}$, $\hat{Y}$, and $\hat{Z}$ are the Pauli matrices. The full state space of the system is acted on by $\hat{X}'$, $\hat{Y}'$, $\hat{Z}'$, the direct-sum state space between the computational subspace and the minimal leakage subspace (i.e., $\hat{X}' = \hat{X} \oplus |L⟩⟨L|\). We model leakage with Eq. (3), where $|L⟩$ projects the qubit onto the leakage subspace. Qubits are able to leak both in and out of the computational subspace at the same rate. We only consider a minimal leakage subspace as restricted by our simulator.

Laser intensity, polarization, and detuning all have an influence on the spontaneous scattering rate for the ions. We expect for one-qubit gates $p_s = 9.76 \times 10^{-6}$ and two-qubit gates $p_s = 2.52 \times 10^{-4}$ based on calculations done assuming gates driven by copropagating linearly polarized Raman beams with a laser frequency of 355 nm and a two qubit gate time of 200 $\mu$s [21]. Under these parameters, spontaneous scattering
is minimized. The Raman and Rayleigh scattering lead to equal errors on the Zeeman qubit but the hyperfine qubit experiences negligible decoherence due to Rayleigh scattering. This leads to hyperfine qubits having half the scattering error due to the qubit subspace occupying half the physical subspace. For a more detailed discussion of how these errors manifest for the particular qubits, please refer to [21].

B. Leakage models

While our error model is motivated by the physical error rates of the two ions considered, a more general view of our model is a system with one-sided leakage. We defined one-sided leakage as a system where only one qubit involved in a controlled-NOT (CNOT) gate is physically able to leak. This restriction could be because of a noise bias in the way a gate is implemented [33] or, as in this case, because of the physical qubits involved (i.e., one physically cannot leak). Because one-sided leakage could model the behavior of different physical systems other than ion traps, we looked at two different leakage models: depolarizing and Mølmer-Sørenson.

The depolarizing leakage (DP) model has been used in numerous leakage simulations [15,16,21,34]. In this model, when a leaked qubit interacts with an unleaked qubit via a CNOT, the leaked qubit remains in the leaked state while the latter is depolarized. This model is a worst-case stochastic model which may be applied to a variety of systems including superconductors [34] and quantum dots [35,36].

The second leakage model is specific to ion traps. It aims to capture the effect of how a leaked qubit interacts in a Mølmer-Sørenson (MS) gate [37]. The MS gate utilizes the motion of the ion crystal to couple the ions together. Two laser beams off resonantly detuned but close to the blue and red sidebands drive the system causing both ions involved in the gate to change their state collectively [38,39]. The qubit transition is ideally driven by two lasers on opposite sides of the carrier transition in a linear perpendicular configuration. The MS gate does not generate entanglement between leaked states and nonleaked states because the polarization between the Raman beams is chosen to drive the specific qubit transition ($|F = 0, m_F = 0\rangle$ and $|F = 1, m_F = 0\rangle$), forbidding other transitions. Even in the case of imperfect polarization, the displacement on the ion is further suppressed due to the shift of the Zeeman levels, leading to the sidebands both being on the same side of the carrier transition. Because both lasers are now on the same side, entanglement between the motional degrees of freedom does not occur and the leaked ion will only get weakly displaced. Thus when an MS gate is performed with a leaked ion, no entanglement is generated [40].

The full CNOT gate involves several more single qubit gates that still get applied whether or not the MS gate failed [41]. If the control leaked, the target undergoes a $X(-\pi/2)$ rotation. If the target leaked, the control undergoes a $Z(-\pi/2)$ rotation. We simulate this by applying a Pauli-twirl approximation which gives the channels

$$\mathcal{E}_{\text{hot}}(\rho) = \frac{1}{2} \rho + \frac{1}{2} \hat{X} \rho \hat{X},$$

$$\mathcal{E}_{\text{phase}}(\rho) = \frac{1}{2} \rho + \frac{1}{2} \hat{Z} \rho \hat{Z},$$

as used in [40]. We applied $\mathcal{E}_{\text{hot}}(\rho)$ to the target if the control has leaked and $\mathcal{E}_{\text{phase}}(\rho)$ to the control if the target has leaked.

In our one-sided leakage model this translates to applying $\mathcal{E}_{\text{hot}}(\rho)$ to our data qubits if a syndrome qubit has leaked during our $X$ stabilizer syndrome extraction or $\mathcal{E}_{\text{phase}}(\rho)$ to the data if a syndrome qubit leaked during our $Z$ stabilizer extraction.

We make several assumptions in both our leakage models. First we assume that leakage is only caused by spontaneous scattering from the gates and thus initialization of the qubit does not cause leakage. Typically, ions are initialized using optical pumping techniques which do not result in leakage. This assumption has also been made in other leakage studies [15]. Second, we assume that a leaked qubit has a probability to return to the computational subspace equal to the probability that it leaked out. This is again motivated by physical scattering events and has been modeled in several other studies [15,16,21,40]. Finally, we assume a leaked qubit remains leaked until it leaks back to the computational space or is reinitialized.

IV. SURFACE CODE SIMULATION

Topological surface codes are a leading candidate for quantum error correction (QEC), due to their high thresholds and single syndrome extraction [30,42–45]. However, standard topological codes alone are incapable of handling leakage errors. If left unhandled, the performance of the surface code suffers dramatically from the correlated errors produced from a single leakage error [14–16,21,40]. Fortunately, Alferis and Terhal showed that a threshold exists for the surface code in the presence of leakage if one incorporates leakage reducing circuits (LRCs) [14]. Typically, these LRCs involve teleporting or swapping leaked qubits with an auxiliary qubit. While LRCs are effective for reducing leakage, they come at a cost. Implementing even the simplest LRC involves incorporating more gates and thus adds more potential fault locations.

In a surface code, qubits are arranged on a lattice and function either as data qubits, which encode the information, or syndrome qubits, which are used to measure error syndromes (see Fig. 1). In the standard surface code, syndrome extraction is accomplished by performing four CNOT gates between each data and syndrome qubit and then measuring the syndrome qubit (see Fig. 2). Minimum weight perfect matching is done to infer the most probable error given the observed syndrome. The surface code along with the decoding algorithm can detect and correct up to $\lfloor (d - 1)/2 \rfloor$ physical errors, where $d$ is the distance for the code [46].

In a surface code built on only Zeeman qubits, this standard syndrome extraction is all that is needed to detect and correct errors. In a surface code built on only hyperfine qubits, a LRC must be implemented to convert leakage errors into Pauli errors.

The simplest method for implementing a LRC is to add a SWAP gate at the end of the syndrome extraction circuit. Data and syndrome qubits swap their roles and thus leaked qubits get reinitialized at most every other cycle. Thanks to gate identities, this amounts to adding one extra CNOT to the error correction cycle (see Fig. 2). We refer to this LRC as the SWAP-LRC.
ions are defined as syndrome qubits (white) and Zeeman ($^{174}$Yb$^{+}$) ions are defined as data qubits (black). The two tones of diamonds illustrate the two different types of errors. Homogenous hyperfine system requires the LRC to handle leakage errors. Over the pure hyperfine system where leaked qubits can live for at most twice as long. In our simulation, we assign the role of data qubits to the $^{174}$Yb$^{+}$ Zeeman qubits and the role of syndrome qubits to $^{171}$Yb$^{+}$ hyperfine qubits. Since data qubits cannot leak, there is no need for a LRC. In fact, leaked qubits can live for at most one error correction cycle. This is already an improvement over the pure hyperfine system where leaked qubits can live twice as long.

Furthermore, when a leaked qubit enters a CNOT gate, the other qubit involved incurs some error, as dictated by the error models discussed above. For a pure hyperfine system there are potentially four such corrupt gates, because data qubits can leak and leakage is not necessarily eliminated every cycle. For the mixed species system, there are only three such corrupt gates since only syndrome qubits can leak and we assumed initialization does not cause leakage.

In the depolarizing leakage model, a single leakage error on a syndrome qubit can cause a two-qubit error chain by depolarizing its neighboring data qubits. A distance $d$ surface code should be able to detect and correct $\lfloor (d - 1)/2 \rfloor$ physical errors. However, leakage produces a two-qubit error chain from one physical error. This results in a distance $d$ code only being able to correct $\lfloor (d - 1)/4 \rfloor$ physical errors, reducing the code’s effective distance by $d/2$ [15,40]; see Fig. 3. For example, a distance $d = 5$ should be able to correct two physical errors. But because of the damage depolarizing leakage causes, this distance $d = 5$ behaves like a $d = 3$, correcting only single qubit errors. In the hyperfine system, these syndrome qubits then get swapped and reassigned as data qubits. Leaked data qubits will corrupt syndrome qubits, leading to measurement errors. This depolarizing leakage is a worst case model, and might be overly pessimistic but it serves to highlight the damage leakage can cause to quantum error correction.

In the MS leakage model, leakage errors on syndrome qubits can cause errors on data qubits that are of the same type as that stabilizer. All potential error outcomes are either a single-qubit or two-qubit error, up to a stabilizer. Thus any $\lfloor d/2 \rfloor$ physical error does not produce a logical error and the

While the advantages of the mixed species system over a hyperfine system are immediately clear, they come at a cost. While we no longer require a LRC to handle leakage errors, we have effectively traded in half our leakage errors, which vary with the scattering rate, for constant memory errors. Still, memory errors manifest as Pauli $\hat{Z}$ errors, which we can correct without additional overhead and, compared to a pure Zeeman system, the mixed species system will incur half the memory errors due to the symmetry of the surface code.

V. RESULTS AND DISCUSSION

Implementing the two different error models for the hyperfine and Zeeman qubits discussed above, we examined the performance of the surface code built on this mixed species structure and compared it to the performance of the pure hyperfine and Zeeman systems. In each simulation, we varied the probability of a spontaneous scattering event ($p_s$) while applying a constant magnetic-field error probability ($p_m$). We simulated the effects of both the depolarizing and MS leakage models and looked at a range of magnetic-field stabilities (see Table I) to get a grasp on where the trade off between leakage errors and memory errors might lie.

### A. Leakage effects

In the depolarizing leakage model, a single leakage error on a syndrome qubit can cause a two-qubit error chain by depolarizing its neighboring data qubits. A distance $d$ surface code should be able to detect and correct $\lfloor (d - 1)/2 \rfloor$ physical errors. However, leakage produces a two-qubit error chain from one physical error. This results in a distance $d$ code only being able to correct $\lfloor (d - 1)/4 \rfloor$ physical errors, reducing the code’s effective distance by $d/2$ [15,40]; see Fig. 3. For example, a distance $d = 5$ should be able to correct two physical errors. But because of the damage depolarizing leakage causes, this distance $d = 5$ behaves like a $d = 3$, correcting only single qubit errors. In the hyperfine system, these syndrome qubits then get swapped and reassigned as data qubits. Leaked data qubits will corrupt syndrome qubits, leading to measurement errors. This depolarizing leakage is a worst case model, and might be overly pessimistic but it serves to highlight the damage leakage can cause to quantum error correction.

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### Table I. List of error probabilities caused by the first-order Zeeman effect ($^{174}$Yb$^{+}$). $\sigma$ is the standard deviation from the mean magnetic field per two qubit gate in $\mu$G.

| $\sigma$ (μG) | $p_m$ |
|---------------|-------|
| $100$         | $7.75 \times 10^{-3}$ |
| $32$          | $7.75 \times 10^{-4}$ |
| $10$          | $7.75 \times 10^{-5}$ |
| $1$           | $7.75 \times 10^{-6}$ |

Fig. 1. Mixed species surface code layout. Hyperfine ($^{171}$Yb$^+$) ions are defined as syndrome qubits (white) and Zeeman ($^{174}$Yb$^+$) ions are defined as data qubits (black). The two tones of diamonds represent $X$ and $Z$ stabilizer measurements.

Fig. 2. Top circuit is the standard syndrome extraction circuit for the surface code. The bottom circuit is the standard circuit with a SWAP-LRC implemented at the end. Both the homogenous Zeeman system and the mixed species system utilize the top circuit. The homogenous hyperfine system requires the LRC to handle leakage errors.
For the depolarizing model (Fig. 3), syndrome qubit leakage is so damaging that the mixed species system, even with half the potential for leakage errors, suffers a logical error rate suppression proportional to $[\frac{\mu}{2}] \log(p)$. While in certain magnetic-field regimes this removal of potential leakage errors is enough to beat the hyperfine system, the mixed species model will almost never be able to do better than the Zeeman system in the same error regime. Having half the memory errors is not enough to compensate for the damage leakage can cause. Of course, this all rests on the effects from the magnetic field, which we will discuss in detail later.

For the MS model (Fig. 4), leakage is much less damaging and we see every system behaves fault tolerantly. In this leakage model, the mixed species system has the lowest logical error rate. It beats the hyperfine system for the same reasons as the depolarizing model (i.e., less leakage and shorter lived leakage) and it beats the Zeeman system because the structure of the leakage errors imposed by the MS model makes leakage errors more comparable to memory errors. In fact, leakage errors are less damaging than two-qubit dephasing errors. While they cause errors on other qubits, the structure of the MS leakage model restricts these errors to be the same as the stabilizer. In the Zeeman model, this is not true for all syndrome; $Z$ type syndrome qubits will have this advantage but, for $X$ type syndrome qubits, dephasing errors will cause measurement errors. Because the mixed species system suffers less of these dephasing errors, in no magnetic-field regime will the pure Zeeman system outperform the mixed species system.

### B. Memory effects

For both leakage models, when the main source of error arises from spontaneous scattering ($p_s > p_M$), we see an improvement in the logical error rate as the scattering probability decreases. Once the scattering rate decreases below the static memory error probability ($p_s < p_M$), the logical rate plateaus as memory errors dominate. The hyperfine system is immune to these memory errors and so its performance is the same for every magnetic-field stability. Table I lists the values of the static $p_M$ applied in our simulation.

The logical error rate of a distance-3 surface code using the depolarizing leakage model can be seen in Fig. 5. When $p_M > p_s$, the performance of the surface code is limited by the amount of memory errors incurred. Since the Zeeman system suffers the most from these errors, it has the worst logical error rate of the three systems. The mixed species suffers half as many memory errors and thus will always be better than the Zeeman system but worse than the hyperfine system in most of this regime.

When $p_M < p_s$, the performance of the surface code is limited by the amount of leakage incurred. Since the hyperfine system suffers the most from leakage, it has the worst logical error rate. The mixed species code will always be better than the hyperfine system but always worse than the Zeeman system in this regime.

There is a small range when $p_M > p_s$ in which the mixed species system has the lowest logical error rate. In the depolarizing leakage model, leakage errors cause more damage
than memory errors. The hyperfine system not only has more potential for leakage, it also has more fault locations due to the extra gate needed for the SW AP-LRC. There is a small range of $p_m$ greater than $p_s$, when the total probability of a logical error caused from two leakage errors in the hyperfine system is higher than the probability of a logical error caused by two leakage errors or two memory errors in the mixed species system. Since memory errors are more damaging, the stability of the magnetic field required to suppress the memory errors in order to see an advantage in using a Zeeman qubit is higher than when compared to the depolarizing leakage model. For the errors we are interested in, the magnetic-field stability for the Zeeman qubits becomes stricter than our previous estimates with this error model [21].

For the ions considered, the total scattering probability for a two qubit gate was calculated to be $2.52 \times 10^{-4}$ [21]. In these calculations we assumed the gates were driven by copropagating linearly polarized Raman beams with a laser frequency of 355 nm and a two qubit gate time of 200 $\mu$s. These parameters minimize spontaneous scattering and reflect parameters used in recent experiments [47–50].

For this realistic total scattering probability ($p_s = 2.52 \times 10^{-4}$), in each leakage model there is a magnetic-field regime where the mixed species outperforms both homogenous systems. For the depolarizing model, we can see this is a narrow window near a stability of 32 $\mu$G. Below this value, the homogenous Zeeman qubit yields better performance. For the Mølmer-Sørenson leakage model, leakage is less damaging and a lower memory error is required to outperform the homogenous hyperfine qubit. Below 10 $\mu$G the Zeeman and mixed species system outperforms the pure hyperfine system with the mixed species providing a fractional improvement over the Zeeman system corresponding to 1/2 and primarily due to hyperfine qubits having a lower overall error rate from scattering than Zeeman qubits. Zeeman qubits have already been realized in fields stabilized to 10 nG, well below either model’s requirement [51].

### VI. CONCLUSIONS

In this work we have shown an advantage of mixing qubit types together in order to limit the effects of leakage. The advantage of using mixed species depends on the details of how leaked qubits interact with qubits in the computational subspace. There are other advantages that a mixed species platform could provide.

In our simulations we did not take into account different state preparation and measurement errors (SPAM) associated with the two different types of qubits. Hyperfine qubits typically have less SPAM errors as they can be easily measured reliably using state selective fluorescence [52,53]. For the typical magnetic-field strengths used in ion trap quantum computing, the frequency separation between the Zeeman qubits states (typically 8.2–20 MHz) is smaller than the natural $P$ level spectral width of 19.6 MHz [54]. State selective fluorescence cannot be directly applied in this case and the qubit must be first shelved to a different energy level before it can be measured [26]. In our mixed species scheme, the qubits that get measured often (syndrome) correspond to the qubits that are easy to measure (hyperfine).

Another intrinsic advantage of the mixed species system is its ability to limit crosstalk. Because the qubits are no longer
identical, laser spillage on adjacent ions may no longer be a problem. Here the isotopic separation only reduces crosstalk but by using distinct species (e.g., Be$^+$ and Ca$^+$ [4,7], Mg$^+$ and Be$^+$ [6], and Yb$^+$ and Ba$^+$ [5]) crosstalk could be eliminated. Mixed species systems could also help with cooling issues by allowing Doppler cooling without damaging the data.

Our results also emphasize the importance of leakage models. For the depolarizing leakage model, leaked syndrome qubits are so damaging, a single physical leakage error leads to a logical error. For the MS leakage model, the Pauli twirl approximation gives a convenient result that makes syndrome qubit leakage less dangerous than stochastic Pauli errors. The way in which leakage is modeled can also determine which surface code is best suited to handle the correlated errors associated with leakage [40].

Finally, we note that our simulations are not optimized in any way and there are several things that could be done to improve the performance. For hyperfine qubits, our simulations assumed leakage errors were undetectable. When leakage was measured, it was projected into the $|1\rangle$ qubit subspace, as motivated by selective state measurement techniques in experiments [24]. If leakage could be detected, this information would be valuable in distinguishing valid syndromes from corrupt ones, ultimately leading to an improvement in performance. For Zeeman qubits, the dominant dephasing errors suggest using other codes, which have shown benefits in the code capacity error model where memory errors dominate, would be optimal. In this discussion we focus on suppression errors through magnetic-field stability but one could also use different codes [55–57]. The mixed qubit scheme shares all the benefits the Zeeman qubits have. So we expect mixed species to perform better on codes that are optimized for Zeeman.

Our results show that the Zeeman and mixed species systems will outperform the homogenous hyperfine system for stable magnetic fields. For the depolarizing leakage error model, the homogenous Zeeman system outperforms the mixed species systems except for a small region of parameter space. For the MS leakage error model, the magnetic field must be more stable, but the mixed species system outperforms the Zeeman system for all scattering error rates.

These results highlight the fact that syndrome leakage is more dangerous than data leakage. It is natural to wonder why we used hyperfine qubits as syndrome qubits and Zeeman as data qubits and not the other way around. While syndrome leakage is more damaging, the standard error correction circuit naturally removes leakage without the need to implement any LRCs. If data leaks, while it might not be as damaging in any given error correction cycle, something must be done to remove it or else it will continue to wreak havoc. At the circuit level, this means implementing an LRC. Adding a SWAP-LRC at the end to reduce the data leakage would mean the following error correction round would result in leaky syndrome qubits. Reversing the roles of the hyperfine and Zeeman qubits not only requires additional gates for the LRC, it would also result in leakage living twice as long. Leaked syndrome qubits would be able to live on as leaked data before being removed.

The periodic boundary conditions of the toric code help with the implementation of the SWAP-LRC. The periodicity guarantees every qubit will have a qubit to swap with at the end of the cycle. While such boundary conditions could be implemented on modular architectures [58] and single ion chains [42], the mixed species system is not restricted by these boundary conditions and could be easily implemented on any planar architecture suited for the surface code [59]. To implement the SWAP-LRC on a plane, additional qubits could be added to the boundary and swapped up and down every other cycle [16,60].

In our study, we did not consider any other LRC implementations. We chose to look at the SWAP-LRC since it requires the least amount of overhead. We also did not consider any physical methods for leakage removal, which could in practice remove populations from the leaked qubit state. Our aim was to demonstrate the effectiveness of a surface code with leakage errors but no LRCs.

Leakage errors are a fundamental limiting error in ion trap quantum computers made with hyperfine qubits. Even in systems built on microwave gates [59,61,62], which do not suffer from the spontaneous scattering effects, background gas collisions can cause leakage. Leakage is a damaging error that needs special consideration when designing new systems.

Memory errors are also a limiting error but pose a more technical challenge. Improvements in field stability will further suppress the rate of memory errors incurred on a system. This is an active area of research where magnetic-field stability continues to improve [63].

For near term experiments, we do not anticipate leakage being the main source of error. The probability of leakage errors is low. There is more technical noise to overcome before we see the effects of leakage dominate. But when constructing large scale fault tolerant devices, we must consider the trade offs between overhead of handling such errors and mitigating their effects through design. We expect to see many other advantages for mixing qubit types in the future.

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