Automated determination of stellar parameters from simulated dispersed images for DIVA

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Abstract. We have assessed how well stellar parameters (Teff, log g and [M/H]) can be retrieved from low-resolution dispersed images to be obtained by the DIVA satellite. Although DIVA is primarily an all-sky astrometric mission, it will also obtain spectrophotometric information for about 13 million stars (operational limiting magnitude V ≃ 13.5 mag). Constructional studies foresee a grating system yielding a dispersion of ≃200 nm/mm on the focal plane (first spectral order). For astrometric reasons there will be no cross dispersion which results in the overlapping of the first to third diffraction orders. The one-dimensional, position related intensity function is called a rsrs (DISPersed Intensity). We simulated rsrs from synthetic spectra taken from Lejeune et al. (1997) and Lejeune et al. (1998) but for a limited range of metallicities, i.e. our results are for [M/H] in the range −0.3 to 1 dex. We show that there is no need to deconvolve these low resolution signals in order to obtain basic stellar parameters. Using neural network methods and including simulated data of DIVA’s UV telescope, we can determine T eff to an average accuracy of about 2% for rsrs from stars with 2000 K ≤ T eff ≤ 20000 K and visual magnitudes of V = 13 mag (end of mission data). log g can be determined for all temperatures with an accuracy better than 0.25 dex for magnitudes brighter than V = 12 mag. For low temperature stars with 2000 K ≤ T eff ≤ 5000 K and for metallicities in the range −0.3 to +1 dex a determination of [M/H] is possible (better than 0.2 dex) for these magnitudes. For higher temperatures, the metallicity signatures are exceedingly weak at rsrs resolutions so that the determination of [M/H] is not possible. Additionally we examined the effects of extinction E(B − V) on rsrs and found that it can be determined to better than 0.07 mag for magnitudes brighter than V = 14 mag if the UV information is included.

Key words. astrometry – stars: fundamental parameters – methods: data analysis – techniques: spectroscopic

1. Introduction

The DIVA satellite was proposed in 1996 by a German consortium of astronomical institutes (Bastian et al. 1996; Röser et al. 1997) and is currently foreseen for launch in 2006. DIVA will measure the positions, brightnesses and proper motions of some 35 million stars. The scientific goal is to study the Milky Way and to improve the calibration of stellar properties and parameters. This mission follows up on the HIPPARCOS satellite which measured parallaxes for 100 000 stars. For about 20 000 of these stars, the accuracy in parallax was better than 10%. With the DIVA satellite this number of stars will be increased by at least a factor of 25 (Röser 1999).

DIVA will perform an all-sky survey with a limiting visual magnitude of V ≃ 15.5 mag. Note that every observed star will be measured about 120 times in the course of the mission. The stated magnitude limits refer to the combined images of all single measurements. The measurements include the precise determination of positions, trigonometric parallaxes, proper motions, colours and magnitudes. For about 13 million stars, spectrophotometric data will also be obtained down to a visual magnitude of V ≃ 13.5. An additional UV telescope will perform photometry in two spectral ranges adjacent to the Balmer jump.

The DIVA survey represents a large scale and deep astrometric and photometric survey of the local part in our Galaxy. The importance of these data to modern astrophysics will be significant, with applications ranging from stellar structure and evolution to cosmological aspects. Examples are the precise determination of the luminosity function in the solar neighbourhood, a better understanding of the structure and formation of our galaxy, the estimation of the amount of dark matter as well as a better calibration of the cosmological distance ladder (Röser 1999).

After the mission the photometric and spectrophotometric images will be used to obtain the brightness, the colour and the rsrs for the stars. The rsrs will allow to derive the astrophysically relevant parameters T eff, log g, [M/H] and E(B − V).

Especially the derivation of log g is of importance for objects too distant to result in an accurate parallax. With these objects in mind, we have carried out the present study. We will demonstrate that the essential parameters of the stars can be

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retrieved with a reasonable level of accuracy from the ussr
alone. We will show that astrophysical parameters can be well
derived down to the survey limit, perhaps even adequately for
stars 1 to 2 mag fainter. There are good scientific arguments to
reach fainter in selected fields, see e.g. Salim et al. (2002).

2. DIVA DISPIS

2.1. The concept of a DISPI

The DIVA satellite is not only unique in its applications and
abilities but also in the way it records spectra. DIVA will use
a grating system yielding a dispersion of ≃200 nm/mm on
the focal plane with a total efficiency of about 60%. For ast-
rometric and other reasons, the resulting (spectral) orders of
the grating are not separated. Thus “classical” spectrophotom-
etry will not be obtained. Instead, the detector will record a
pixel related intensity function for each star, in which all or-
ders (and thus wavelengths) overlap. Such a one-dimensional
position-coded intensity distribution is called ussr (DISPersed
Intensity). Figure 1 shows the position-coded wavelength of the
grating’s orders. One can see that the resolution of the second
and third orders increases by factors of two and three relative
to the first order one, respectively. In the cross-dispersion di-
rection, there are physical pixels while in the direction of dis-

erision there will be on-chip binning, resulting in “effective
pixels”. One such effective pixel corresponds to about 11.6 nm
in the first order.

The maximum transmission of the first order is at about
750 nm (see Fig. 2), while that of the second and third orders
are at about 380 and 250 nm respectively (see also Scholz 1998;
Scholz 2000).

2.2. Dealing with DISPIs

Given the nature of the DISPIs, a classical spectrophotomet-
ric analysis – like line and continuum fitting – to derive ast-
rophysical parameters is cumbersome. We will show that by

training Artificial Neural Networks (ANNs) on simulated
ussr, we can readily access this information without any fur-
ther pre-processing of the signal. Using ussr from calibration
stars, i.e. stars with known physical and apparent properties,
we would initially build up a standard set of ussr data. The
automated classification technique as developed will then use
this library. The calibration could be iteratively improved us-
ing ussr and their parametrization results obtained during the
mission. Note that in these simulations, we did not use absolute
fluxes as they will be available from the mission (see below).
In this work, only the shape of a ussr and its line features were
used for tests to determine basic stellar parameters.

Typical ussr can be seen in Figs. 3 and 4 for a cool and
a hot star, respectively. One can see that the first, second and
third orders contribute different amounts to the total light in a
ussr for different temperatures. The first order’s transmission
maximum is at about 700 nm while the second and third orders
contribute mostly at shorter wavelengths. Thus, for the cooler
star, the second order contributes less to the ussr in the case
of the bluer, hotter star. The third order’s contribution becomes
negligible for low temperatures. Note that the “continuum” of a
ussr is mainly defined by the first and partly by the second or-
der. For a hot star, spectral line features are essentially only
visible in the second and third orders due to their two- and
threefold higher resolution. Only for strong molecular bands
in very cool stars are features resolved in the first order.

The signal-to-noise ratio of a single ussr as measured from
the 10 central pixels around effective pixel position 60 is shown
for different visual magnitudes and temperatures in Table 1.

3. Artificial neural networks

Neural networks have proven useful in a number of scientific
disciplines for interpolating multidimensional data, and thus
providing a nonlinear mapping between an input domain (in
this case the DISPIs) and an output domain (the stellar param-
eters). For an overview of Artificial Neural Networks (ANNs)
and their application in astronomy for stellar classification see,
Table 1. The signal-to-noise ratio (S/N) for single measured \( \nu s p r s \) with different temperatures and visual magnitudes as measured from the 10 central pixels around effective pixel position 60 in the direction of dispersion. The innermost 13 TDI-rows of the two-dimensional SC image were summed up to build the \( \nu s p r s \) (see Sect. 4). The stated temperature is the central value for each sample (sample names are given in parentheses, see Table 2). The S/N for temperatures in the range of 6000 K \( \leq T_{\text{eff}} \leq 10 000 \) K is almost the same for a given magnitude.

| \( V[\text{mag}] \) | \( S/N \) |
|-------------------|---------|
| \( T_{\text{eff}} = 3000 \text{ K} \) (\( L_1 \)) |        |
| 8                 | 122     |
| 9                 | 77      |
| 10                | 47      |
| 11                | 28      |
| 12                | 16      |

| \( T_{\text{eff}} = 5000 \text{ K} \) (\( L_2 \)) |        |
| 8                 | 91      |
| 9                 | 56      |
| 10                | 34      |
| 11                | 20      |
| 12                | 11      |

| \( T_{\text{eff}} = 9000 \text{ K} \) (\( L_3, M_1, M_2 \)) |        |
| 8                 | 82      |
| 9                 | 50      |
| 10                | 30      |
| 11                | 17      |
| 12                | 9       |

| \( T_{\text{eff}} = 15 000 \text{ K} \) (\( H_1 \)) |        |
| 8                 | 95      |
| 9                 | 59      |
| 10                | 36      |
| 11                | 21      |
| 12                | 12      |

| \( T_{\text{eff}} = 30 000 \text{ K} \) (\( H_2 \)) |        |
| 8                 | 118     |
| 9                 | 74      |
| 10                | 46      |
| 11                | 28      |
| 12                | 16      |

![Fig. 3. Input spectrum (top) and simulated DIVA \( \nu s p r s \) (bottom) for a star with \( T_{\text{eff}} = 4500 \text{ K}, \log g = 4 \) and solar metallicity (no noise added). Top: the model spectrum sampled in steps of 4 nm, which matches roughly the resolution of the third order of the DIVA dispersed image, shows spectral structure of which the TiO band is marked. Bottom: DIVA \( \nu s p r s \) showing total counts (in arbitrary units) detected along the effective pixels in the extracted DIVA dispersed information. The TiO feature of the input spectrum (top) can be recognized in the contributions to the first and second orders.](image)

A network consists of an input layer, one or two hidden layers, and an output layer. Each layer is made up of several nodes. All the nodes in one layer are connected to all the nodes in the preceding and/or following layers. These connections have adaptable “weights”, so that each node performs a weighted sum of all its inputs and passes this sum through a nonlinear transfer function. That weighted sum is then passed on to the next layer. Before the network can be used for parametrisation, it needs to be trained, meaning the weights have to be set to their appropriate values to perform the desired mapping. In this process, \( \nu s p r s \) together with known stellar parameters as target values are presented to the network. From these data, the optimum weights are determined by iteratively adjusting the weights between the layers to minimize an output error, i.e. the discrepancy between the targets and the network outputs. This is performed by a multidimensional numerical minimization, in this case with the conjugate gradients method. When this minimization converges, the weights are fixed and the network can be used in its “application” phase: now, only the \( \nu s p r s \) input flux vector is presented and the network’s outputs produce the stellar parameters of these \( \nu s p r s \). Since we used only the central 51 effective pixels of the \( \nu s p r s \) (range 30 to 80, see Figs. 3 and 4), the input layer of the network was always made up of the same number of nodes, i.e. 51. We found that the performance was best when using two hidden layers, each containing 7 nodes. More nodes did not improve the result significantly but increased the training time considerably. With four output parameters this network then contains 51 \( \times 7 + 7 \cdot 7 + 7 \cdot 4 = 434 \) weights (plus 18 bias weights).

Since we wanted to classify \( \nu s p r s \) solely based on their shapes, the absolute flux information was removed by area-normalizing each \( \nu s p r s \), i.e. each flux bin of a given \( \nu s p r s \) was divided by the total number of counts in that \( \nu s p r s \). Given the non-uniform distribution of the training data over \( T_{\text{eff}} \), we classified \( \nu s p r s \) in terms of \( \log T_{\text{eff}} \) instead of \( T_{\text{eff}} \).

Note that, in our tests, we have not included distance information as it eventually might be done using DIVA parallaxes, since the present goal was to test the retrieval of stellar parameters from \( \nu s p r s \) only.
covering a parameter grid with 68 values for \( T_{\text{eff}} \) between 2000 K and 50 000 K (in steps of 200 K for the low temperature star, and 2500 K for the high temperature stars), 19 possible values for \( \log g \) ranging from \(-1.02 \leq \log g \leq 5.5 \) in steps of approx. 0.1 to 0.3 dex and 13 values for \([M/H]\) with \(-5 \leq [M/H] \leq 1\) in steps of 0.5 and 0.1 dex. Note that in our tests there were no input data for metallicities in the range from \(-2.5\) to \(-0.3\) dex\(^1\).

The obvious advantages of using synthetic spectra are the complete wavelength range from 200 to 1200 nm and the large number of spectra over a large parameter space. We are currently constructing a library of (previously published) real stellar spectra. However, since it combines spectra from many different available catalogues, there is a considerable heterogeneity among these data. Moreover, few stars have been observed with the desired wavelength range from the UV to the IR.

Interstellar extinction was modelled by using a synthetic extinction curve for \( R = 3.1 \) given as \( \frac{A_{V}}{E(B-V)} \) versus \( J \). We used the extinction curve from Fitzpatrick (1999), simulating 7 different extinction values in steps of 0.15 and 0.2 in the range \( 0.0 \leq E(B-V) \leq 1.0 \) mag. Note that the zeroth order was omitted in this and all other simulations, so that we only worked with dispersed images made up of the first to third spectral order. Since the data were area-normalized before passing them through the neural network, the magnitude information of the zeroth order is lost anyway. For the simulation of the UV-teleoscope (see below), the same extinction curve was applied. This procedure was done for five different visual magnitudes in the range from 8 \( \leq V \leq 12 \) mag.

Noise was added to these two-dimensional intensity distributions by passing them through another software tool developed by Ralf Scholz. Here, a mean sky background of \( \text{sky} = 0.04 \text{ e}^{-}/(\text{pix s}) \) and a dark current of \( \text{dark} = 2 \text{ e}^{-}/(\text{pix s}) \) were added with additional source and sky Poisson noise. The CCD’s read out noise was \( 2 \text{ e}^{-}/\text{eff.pixels} \).

The size of the SC window to be cut from the on-board data stream around the nspsr is crucial as it determines the data rate which is in turn related to the satellite’s overall performance: a smaller window permits a larger number of SC windows (objects) to be transmitted. This would, for example, permit a fainter magnitude limit. The optimum window size, i.e. the window around a dispersed image with the highest amount of important and lowest amount of redundant information, was investigated in earlier studies. Concerning the window size in the cross dispersion direction it was found that the innermost 7 pixel are sufficient (Hilker et al. 2001) in terms of highest \( S/N \). However, due to the satellite’s intrinsic attitude uncertainty it is required that the smallest acceptable window size in the scanning direction be 12 pixel (see Bastian & Schilbach 2001). For our studies we therefore summed up the TDI-rows over the innermost 13 rows (6 pixels in each direction about the central row). Future work will use a profile fit to obtain the stellar intensity.

The optimum size in the dispersion direction was evaluated by \( S/N \) studies and the (spectral) information

\[ A = \frac{1}{N} \sum_{p=1}^{N} [C(p) - T(p)] \]  

where \( p \) denotes the \( p \)-th nspsr and \( T \) is the target (or “true”) value for this parameter. Since the network’s function approximation can depend on the initial settings of the weights, it is sometimes recommended to use a “committee” of several networks with identical topologies but different initializations. The quantity \( C(p) \) is the classification output averaged over a committee of three networks.

### 4. Data simulation

#### 4.1. Models of DISPIs

The model of the spectrophotometric output from DIVA used in this work was developed by Scholz (1998). This software requires a spectral energy distribution as input and creates a two-dimensional signal output image on the detector, containing the dispersed intensity. These images have 114 × 150 pixels where the latter number, referring to the dispersion direction, is in effective pixels and the former number, referring to the scanning direction is in physical pixels. Figure 5 shows such an image. Ultimately, only a narrow window around the nspsr will be read from the focal plane data stream and transmitted to ground, the so-called Spectroscopic (SC) window.

As input spectra we used synthetic spectra from Lejeune et al. (1997, 1998). In total there were about 5600 spectra in the meantime we started simulations with a set of spectra with a complete range of metallicities.

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content. This amount of information was measured by the ability of Neural Networks to determine the stellar parameters $T_{\text{eff}}$, log $g$ and [M/H] for different ranges of dSFRs. It was found (Willemsen et al. 2001) that these parameters can be adequately retrieved from approximately 45 effective pixels around the maximum intensity in the dSFRs (which is at about effective pixel 60). However, since these earlier studies included only dSFRs with $T_{\text{eff}} \geq 4000$ K and since the overall intensity distribution moves to smaller effective pixel values for lower temperatures, we chose the range from 30 to 80 effective pixels in this work. This should also be appropriate for very red objects like L and M dwarfs with $T_{\text{eff}} = 1200–4000$ K.

For further processing, the simulated sky was subtracted from the dispersed image by evaluating the background level from a single column in scanning direction next to the dispersed image at the telescope’s aperture.

The $UV$ imaging telescope will make use of the same type of CCD’s as the main instrument. The $UV$ magnitudes in the two different passbands next to the Balmer jump were calculated from the same synthetic spectra as described above, simply by integrating the flux in the ranges from 310 to 360 nm and 380 to 410 nm. Of course, the true filters will not have exactly square transmission curves, but this approximation is sufficient for a first analysis of the influence of the $UV$ channel. The two $UV$ flux values were fed into the network in three different ways. First, we calculated the $a \sin h$ of the flux ratio, i.e. $a \sin h(UV_{\text{short}}/UV_{\text{long}})$ (note that the $a \sin h$ – function is not undefined for negative values, in contrast to the log-function. Negative values might occur due to noise for very low temperature stars with almost no flux in the $UV$). This ratio is designed to be sensitive to the Balmer jump thus yielding additional information about gravity and temperature. Second, we summed up the intensity in a dSFR in the range 70 to 80 effective pixel ($\sum_{I=70}^{80} I$) and calculated the ratios ($UV_{\text{short}}/\sum_{I=70}^{80} I$) and ($UV_{\text{long}}/\sum_{I=70}^{80} I$). Since the first order’s contribution in the selected effective pixel range corresponds to a wavelength range from about 550 to 600 nm (see Fig. 1), these ratios should be a good measure of extinction due to the long “lever” ranging from the $UV$ to the visual/red part of the spectrum.

4.2. Noise in single DISPIs versus end of mission stacked DISPIs

The results reported in this paper (Sect. 6) have been obtained using single dSFRs. However, by the end of the mission,DIVA will have imaged each star about 120 times. Thus the final signal-to-noise ratio for any given magnitude will be much better than from a single measurement. Therefore, the parametrization performance will also be improved or, equivalently, will be achieved at a fainter magnitude. We calculate the final S/N from a sum of 100 two-dimensional intensity distributions. From the ratio of this final S/N to the single dSFR S/N, we can find the equivalent magnitude difference which gives the magnitude to which our parametrization results for a single dSFR can be applied to, without having to do a set of separate simulations on summed dSFRs. The resulting $\Delta V$ is given in Fig. 6 (see further Sect. 6). We see, for example, that a dSFR made up of one-hundred frames each with $V = 14$ mag has the same S/N as a single dSFR of a star with magnitude $V = 10.8$ mag. Unless stated otherwise, all results below will refer to end-of-mission data quality.

5. Preparing the ANN input data

The ensemble of dSFRs was divided into several smaller samples with different temperature ranges. We chose seven different ranges with a broad distinction between low – (the L-samples), mid – (M-samples) and high temperatures (H-samples). The abbreviations as stated in Table 2 are used throughout this work. The numbers in the last column show the total number of dSFRs in the training set in this temperature interval for the case without and with extinction included (approximately the same number of dSFRs in each temperature range was used in the application set.)

We found that the separation into such small temperature regions yielded improved parametrization results. This is understandable as the classification results for the stellar parameters, especially log $g$ and [M/H], depend upon the presence of spectral features in a dSFR which are also closely related to the temperature of a star. This effect was also found in Weaver & Torres-Dodgen (1997), using spectra in the near-infrared and classifying them in terms of MK stellar types and luminosity classes. For our ANN work we chose simple temperature ranges, also aiming at database subsamples of similar size. Though some of the intervals roughly correspond to the temperatures found in certain MK classes which are characterized...
Fig. 6. One-hundred added frames each of the “single” visual magnitude given on the x-axis yield the same S/N as a star which is \( \Delta V \) magnitudes brighter. For example, adding 100 frames of \( V = 14 \) mag stars (two-dimensional intensity distributions) and calculating a \( \text{msr} \) from these yields a \( \text{msr} \) which has the same \( S/N \) as a single \( \text{msr} \) of a star with \( V = 10.8 \) mag. Clearly, for fainter stars, the noise is dominated by the read-out noise, while for brighter stars only the Poisson noise of the signal is relevant, thus yielding a full magnitude shift of 5 mag. This curve was calculated by making use of the specific DIVA’s CCDs noise characteristics.

by certain line-ratios, i.e. common physical characteristics, the chosen distinction was motivated to allow for a reasonable training time for the networks. Another reason was to see what can be learned from \( \text{msr} \)s in different temperature regimes in principle. The mid-temperature samples (M-samples) were defined for the range in which the Balmer jump and the H-lines (e.g. \( \text{H}_\beta \)) change their meaning as indicators for temperature and surface gravity (see e.g. Napiwotzki et al. 1993). Under real conditions one would have to employ a broad classifier to first separate \( \text{msr} \)s into smaller (possibly overlapping) temperature ranges. This could be also based on neural networks, but also on other methods, such as minimum distance methods. Each temperature sample was finally divided into two disjoint parts, the training- and the application data. This means that our classification results (see Sect. 6) are from \( \text{msr} \)s in the gaps of our training grid.

The generalization performance of a network or its ability to classify previously unseen data is influenced by three factors: The size of the training set (and how representative it is), the architecture of the network and the physical complexity of the specific problem, which also includes the presence of noise. Though there are distribution-free, worst-case formulae for estimating the minimum size of the training set (based on the so called VC dimension, see also Haykin 1999), these are often of little value in practical problems. As a rule of thumb, it is sometimes stated (Duda et al. 2000) that there should be \( W \cdot 10 \) different training samples in the training set. \( W \) denoting the total number of free parameters (i.e. weights) in the network. In our network without extinction there were 452 weights. Thus, in some cases, there were fewer training samples than free parameters. However, we found good generalization performance (see Sect. 6 and results therein). This may be due both to

\[ (1) \text{ the “similarity” of the } \text{msr} \text{s in a specific } T_{\text{eff}} \text{ range, giving rise to a rather smooth (well-behaved) input-output function to be approximated, and (2) redundancy in the input space. Both give rise to a smaller number of effective free parameters in the network.} \]

We also tested whether there are significant differences between determining each parameter separately in different networks and determining all parameters simultaneously. In the first case each network would have only one output node while in the latter case the network had multiple outputs. If the parameters (\( T_{\text{eff}}, \log g \) etc.) were independent of each other, one could train a network for each parameter separately. However, we know that the stellar parameters influence a stellar energy distribution simultaneously at least for certain parameter ranges, (e.g. hot stars show metal lines less clearly than cool stars). Also, for specific spectral features, changes in the chemical composition [M/H] can sometimes mimic gravity effects (see for example Gray 1992). Varying extinction can cause changes in the slope of a stellar energy distribution which are similar to those resulting from a different temperature.

Recently, Snider et al. (2001) determined stellar parameters for low-metallicity stars from stellar spectra (wavelength range from 3800 to 4500 \( \AA \)). They reported better classification results when training networks on each parameter separately. We tested several network topologies with the number of output nodes ranging from 1 to 3 (in case of extinction from 1 to 4) in different combinations of the parameters. It was found that single output networks did not improve the results. We therefore classified all parameters simultaneously.

### Table 2. Abbreviations, temperature ranges and number of \( \text{msr} \)s in the training sets, with and without extinction (the number in the application sets similar).

| Sample | Temperature range | Without/with ext. |
|--------|-------------------|-------------------|
| \( L_1 \) | \( 2000 \text{ K} \leq T_{\text{eff}} < 4000 \text{ K} \) | 330/2300 |
| \( L_2 \) | \( 4000 \text{ K} \leq T_{\text{eff}} < 6000 \text{ K} \) | 570/3980 |
| \( L_3 \) | \( 6000 \text{ K} \leq T_{\text{eff}} < 8000 \text{ K} \) | 500/3500 |
| \( M_1 \) | \( 8000 \text{ K} \leq T_{\text{eff}} < 10000 \text{ K} \) | 400/2800 |
| \( M_2 \) | \( 10000 \text{ K} \leq T_{\text{eff}} < 12000 \text{ K} \) | 180/1200 |
| \( H_1 \) | \( 12000 \text{ K} \leq T_{\text{eff}} < 20000 \text{ K} \) | 390/2700 |
| \( H_2 \) | \( 20000 \text{ K} \leq T_{\text{eff}} < 50000 \text{ K} \) | 450/3100 |

### 6. Results

In this section we report the results from our parameter determination. In order to appreciate the results one has to realize that the effects of \( T_{\text{eff}}, \log g \) and [M/H] on a spectrum differ significantly in magnitude. The strongest signal is that of temperature (the Planck function for black bodies). The much weaker signal is that of \( \log g \), present in the width of spectral lines but only weakly in the continuum. Metallicity is a very weak signal visible in individual spectral lines or perhaps in broader opacity structures (such as G-band or molecular bands). However, in a \( \text{msr} \) essentially all line structure is washed out. These general aspects can also be found in Gray (1992). For more see Sect. 7.
The errors given are the average errors as in Eq. (1). $T_{\text{eff}}$ was classified in terms of log $T_{\text{eff}}$ but for better understanding, the resulting errors were transformed to give the fractional error in $T_{\text{eff}}$. These fractional errors are stated throughout this paper.

The networks had the same overall topology for all tests, though the number of inputs naturally was three larger for the case with UV information. We did not tune the networks to the very best performance possible. Tests showed that results in individual $T_{\text{eff}}$-ranges could be improved through adjustments of several free parameters in the networks (e.g. the number of hidden nodes, number of iterations etc.). In some cases, we had to adjust some of these parameters, for example in the cases that the networks did not converge properly. However, such individual tests are very time-consuming. For the purpose of this paper, we used one topology.

Figure 7 shows the classification results for the stellar parameters $T_{\text{eff}}$, log $g$ and [M/H] in case of no extinction, while Fig. 8 presents the results for simulations with extinction included. For each plot, the left column shows the results when UV data were included, while the right column refers to the cases without additional UV data. The upper magnitude scale shows the visual magnitudes for a single detection, whereas the lower magnitude scale is relevant for a sum of 100 spacecurves, representative of end-of-mission quality data (see Fig. 6).

As a comparison, we tested the performances of random, i.e. untrained, networks. These are presented in Table 3. If trained networks give parameters with uncertainties larger than the values listed here, those parameter values are not meaningful. The corresponding error for $E(B-V)$ was about 0.25 mag for all temperature ranges and magnitudes.
Table 3. Performances of random (untrained) networks. The stated errors are the average errors as in Eq. (1) (the error for log $T_{\text{eff}}$ is multiplied by 2.3 to give the fractional error). The errors only depend on the output parameters and are therefore the same for all magnitudes. If trained networks give parameters with uncertainties larger than the values listed here, those parameter values are not meaningful.

| Param. | $A_{L1}$ | $A_{L2}$ | $A_{H1}$ | $A_{M1}$ | $A_{M2}$ | $A_{H2}$ |
|--------|----------|----------|----------|----------|----------|----------|
| $T_{\text{eff}}$ | 0.15 | 0.1 | 0.07 | 0.06 | 0.05 | 0.15 | 0.17 |
| log $g$ | 1.9 | 1.4 | 1.3 | 1.0 | 0.8 | 0.8 | 0.6 |
| [M/H] | 1.2 | 1.8 | 1.8 | – | – | – | – |

* Temperature ranges as in Table 2.

A variation in [M/H] changes a dssr only very subtly for higher temperature stars due to the simple fact that metallicity features are very weak in the energy distribution of hotter stars.

7. Discussion and conclusions

As can be seen from Figs. 7 and 8 our results show interesting trends related with the temperature of the stars. In general, temperature is the dominating factor for the shape of and even the details in a spectral energy distribution. Overall, $T_{\text{eff}}$ can be retrieved to very acceptable accuracy, even without additional UV information: the classification is better than 10% even for very faint stars ($V = 14$ mag, no extinction included: through this section the $V$ magnitude refers to end-of-mission quality data). Including UV fluxes improves the $T_{\text{eff}}$ parameter results most noticeably for hot stars ($T_{\text{eff}} > 9000$ K) and here especially for the fainter ones. For example, in case of no extinction, the error for dssrs with $V = 14$ mag in the $T_{\text{eff}}$ range 12 000–20 000 K (H1 sample) drops from 5% to about 3% when the UV data are included. When extinction is included, the temperature error drops from 9% to about 4% for this temperature range at this magnitude. Though the information in the short wavelength range is already available in the dssr, the higher sensitivity of the UV telescope obviously contributes essential information.

Concerning log $g$ we see from the figures that the classification performance can be improved when additional UV information is included. For example, in case of no extinction and for temperatures in the range 8000 K $\leq T_{\text{eff}} < 10 000$ K ($M1$) and visual magnitude $V = 14$, the error in log $g$ reduces from about 0.4 to 0.15 dex with additional UV information. At this magnitude but for temperatures in the range 6000 K $\leq T_{\text{eff}} < 8000$ K ($L1$), the error reduces considerably from about 0.85 dex to 0.15 dex. These results emphasize the benefit of UV telescope data in the classification process. In general, the log $g$ results are poorer for temperatures in the range 4000 K $\leq T_{\text{eff}} < 6000$ K ($L2$ sample) when compared to other ranges. This is understandable since in this temperature range hardly any atomic/molecular signatures sensitive to the density (and thus log $g$) of the gases in a stellar atmosphere are present. In contrast, for the very low temperature ranges the numerous mostly molecular spectral features provide the information about the density of the atmospheric gases. For the higher temperatures the Balmer jump provides still gravity information.

Metallicity is the most difficult parameter to derive from dssrs. This was to be expected: in data with such low spectral resolution all details of spectral line information, and thus of metal abundances, are lost. In Figs. 7 and 8 only the classification results for metallicities in the range $-0.3$ dex to 1.0 dex are shown. This is due to a lack of input data in the metallicity range from $-2.5$ dex to $-0.3$ dex (see above). Very low metallicities ([M/H] $\leq -2.5$ dex) make only a very small imprint on a dssr such that the classification almost fails completely at these resolutions, except for very bright, cool stars ($T_{\text{eff}} \leq 4000$ K). The results for metallicities in the analysed metallicity range are reasonably good even for low magnitudes (better than about 0.3 dex for $V \leq 14$ mag, no extinction). When extinction is included, the metallicity performance declines considerably, except for the very cool objects ($T_{\text{eff}} < 4000$ K, $L1$ sample) the metallicity of which can be determined to better than 0.3 dex for all simulated magnitudes. For dssrs in the temperature range 6000 K $\leq T_{\text{eff}} < 7000$ K ($L3$) we see that the error can be reduced from about 0.45 dex to 0.3 dex (no extinction) and from about 0.8 dex to 0.6 dex (with extinction) when the UV information is included.

Extinction is not easy to be retrieved solely from the shape of a dssr, since its overall effect mimics, to some extent, that of temperature. However, as can be seen from the figures, the determination of extinction improves when the UV information is included. This was to be expected since the UV data gives the strength of the Balmer jump, giving $T_{\text{eff}}$ information unblurred by extinction.

One may ask whether the accuracy of the parameters derived would be better when working with the single orders of the DIVA dispersed image. We have tested this for a limited number of parameter combinations. We generally found that for brighter objects ($V \leq 13$ mag) the accuracy is improved when using the single orders and then only by a small amount (in the range 30 to 80 effective pixels). This might be surprising at first but it is understandable since for fainter objects, using the signal in a single order, deteriorates the $S/N$, so we find a poorer result from the parameter extraction routine. Apart from these results, to obtain the separate order’s signals would require a deconvolution of the dssr which in itself leads to increased uncertainty in the intensities. Moreover, a deconvolution requires knowledge of the nature of the objects so there is no guarantee that this process will yield unique results. Since DIVA will not have separate order images we have not pursued this aspect further.

Several neural network approaches to stellar parametrization have been reported in astronomy. A comparison with those would have to address at least two aspects, such as nature of the type of network and characteristics of the data used. The networks may indeed be very different in structure such as learning and regularization technique and especially topology (compare e.g. Weaver & Torres-Dodgen 1995; Snider et al. 2001 and this work). But because in all these cases the data were of very different nature (e.g. different resolutions and number of input flux bins), a general comparison of the results is not really possible. A few remarks can be made nevertheless.

Projects to obtain MK classifications normally use data in the wavelength range from 3800 to 5200 Å with high
spectral resolution of about 2 to 3 Å (see e.g. Bailer-Jones et al. 1998). Weaver & Torres-Dodgen (1995) and Weaver & Torres-Dodgen (1997) classified stars in terms of MK classes in the visual to near-infrared wavelength range 5800–8900 Å with a resolution of 15 Å. However, even the resolution of these spectra is still much better (by a factor of approx. three) than the “best” one of usps which is about 40 Å in the low efficiency third order. We would expect such resolutions to give better precision for spectral type or $T_{\text{eff}}$ as well as for line sensitive parameters ($\log g$ and [M/H]) than with usps on account of the higher resolution. Snider et al. (2001) recently classified spectra having 1 to 2 Å resolution. They determined $T_{\text{eff}}$, $\log g$ and [M/H] of low metallicity stars to an accuracy of about 150 K in $T_{\text{eff}}$ in the range 4250 K $< T_{\text{eff}} < 6500$ K, 0.30 dex in $\log g$ over the range $1.0 \leq \log g \leq 5.0$ dex and 0.20 dex in [M/H] for $-4 \leq [\text{M/H}] \leq 0.3$ dex. From our results, we find for this temperature range ($L_2$ and $L_3$ sample) a classification precision in $T_{\text{eff}}$ of better than 5% for $V \leq 14$ mag (no extinction) without UV information and about 2% when UV data are included. Only for brighter stars ($V \leq 13$ mag) do we find that

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**Fig. 8.** The same as in Fig. 7 but with extinction included. The left column shows the results for networks which were trained with UV data while the right column shows the classification results for tests without UV data.
log g can be determined from nsrs to better than 0.3 dex for temperatures in the range 4000 K \( \leq T_{\text{eff}} < 6000 \) K but only when UV data are included. Concerning metallicity, our results are comparable (better than 0.2 dex for visual magnitudes \( V \leq 12 \) mag, no extinction, UV data included). Clearly, this is because we have only used metallicities in the range from \(-0.3 \) dex to +1 dex (see above).

A comparison with the neural network approach using synthetic data for a test of possible GAIA photometric systems (Bailer-Jones 2000) may be of relevance. Bailer-Jones also used input data with various moderate resolutions, some of them similar to those of the spectral orders in nsrs. The effects of the quantum efficiency (QE) of the detectors was not included, so that in his tests the information provided in the vicinity of (and shortward of) the Balmer jump could be utilized in full. After shifting our results to the fainter magnitudes reachable with GAIA’s larger telescope, while considering the effects of the quantum efficiency of the detectors, we find that our results do not change considerably in the classification process. The spectral library of our present simulations does not include, however, changes in, e.g., alpha-process elements which can show up in changes also in the range of GAIA’s UV channels (e.g., the CN violet system in the range from 385 to 422 nm).

The conclusions of the discussion are:

1) The ANN method is well suited to obtain astrophysical parameters from GAIA nsrs.

2) The accuracy obtained is related with the strength of the signal of each parameter as present in a nsr: \( T_{\text{eff}} \) is best, followed by \( \log g \), and then \( E(B-V) \) and [M/H].

3) The accuracy is clearly related with temperature: toward higher temperature the signal of both \( \log g \) and [M/H] decreases considerably.

4) Our results were obtained with synthetic spectra. Real stars will not all behave like text book objects and the classification coming from real data will necessarily be less good, albeit always to an unknown amount per star.

5) The classification quality is absolutely adequate to be able to select objects of desired characteristics from the final GAIA database to do statistical analyses and/or for efficient post mission type-related investigations.

Note added in proofs: The German Aerospace Center (DLR) informed the DIVA project mid Feb. 2003, that the DIVA mission had to be cancelled due to financial problems. Nonetheless, many of the ideas and techniques presented within this article are of relevance to other future (spectro)photometric projects, such as the GAIA astrometry mission (Perryman et al. 2001) of the European Space Agency (ESA).

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