Edge-Based Monocular Thermal-Inertial Odometry in Visually Degraded Environments

Yu Wang, Haoyao Chen, Member, IEEE, Yufeng Liu, and Shiwu Zhang, Member, IEEE

Abstract—State estimation in complex illumination environments based on conventional visual-inertial odometry is a challenging task due to the severe visual degradation of the visual camera. The thermal infrared camera is capable of all-day time and is less affected by illumination variation. However, most existing visual data association algorithms are incompatible because the thermal infrared data contains large noise and low contrast. Motivated by the phenomenon that thermal radiation varies most significantly at the edges of objects, the study proposes an ETIO, the first edge-based monocular thermal-inertial odometry, for robust state estimation in visually degraded environments. Instead of the raw image, we utilize the binarized image from edge extraction for pose estimation to overcome the poor thermal infrared image quality. Then, an adaptive feature tracking strategy ADT-KLT is developed for robust data association based on limited edge information and its distance distribution. Finally, a pose graph optimization performs real-time estimation over a sliding window of recent states by combining IMU pre-integration with reprojection error of all edge feature observations. We evaluated the performance of the proposed system on public datasets and real-world experiments and compared it against state-of-the-art methods. The proposed ETIO was verified with the ability to enable accurate and robust state estimation all-day time.

Index Terms—Localization, search and rescue robots, visual-inertial SLAM.

I. INTRODUCTION

ACCURATE and robust state estimation in GNSS-denied environments is an active research field due to its wide applications in simultaneous localization and mapping (SLAM), 3D reconstruction, and active exploration. The sensor suit consisting of a monocular camera and IMU, which provides complementary information, is the minimum solution for recovering the metric six degrees-of-freedom (DOF) [1]. Considering that both camera and IMU are light-weight and low-cost, monocular visual-inertial odometry (VIO) is a common solution for localization and navigation [2]. Existing VIO frameworks have been mature in stable environments. However, the environments in disaster areas are uncertain and prone to extreme light distribution, dynamic illumination variation, or visual obstructions such as dust, fog, and smoke [3]. Such visual degradation always reduces the reliability of VIO estimation solutions.

Thermal infrared camera, operating in the longwave infrared spectrum and capturing thermal-radiometric information, has attracted more attention in recent years. Compared with the visual camera, thermal infrared cameras exhibit evident advantages when applied to disaster areas for their all-day perceptual capability. However, using thermal infrared cameras directly to existing VIO frameworks is challenging for the following reasons. First, the captured image data are typically low contrast [4]. Second, many vision-observable information-rich textures, such as colors and streaks, are lost in thermal images due to the indistinguishability of thermal radiation from surrounding regions. Lastly, nonuniformity correction (NUC) or flat-field correction (FFC) is performed during operation to eliminate accumulated nonzero-mean noise [5]. Such blackout not only introduces periods of data interruption but may also significantly change image appearance between consecutive frames.

The current thermal-inertial odometry (TIO) solutions are mainly improved from normal VIO. Feature-based thermal odometry that requires special contrast enhancement on infrared images for feature extraction was developed [6], [7], [8]. However, preprocessing will induce additional noise, resulting in wrong correspondences. 14-bit or 16-bit full radiometric data from a thermal infrared camera was directly utilized for motion estimation [3], [9] to avoid a significant change in image appearance resulting from rescaling operation. However, their approaches require enabling NUC in long-term applications to address the temperature drift problem and are not directly compatible with the 8-bit image. By selecting the most reliable modality through several metrics, ROVTIO [10] fuses asynchronous thermal, visual and inertial measurements for estimating the odometry, which leads the system to autonomous switch between the different modalities according to the environmental conditions.

With the development of deep learning, the neural network is introduced into pose estimation from thermal infrared images. TP-TIO [11], which utilizes CNN for feature detection and IMU-aided full radiometric-based KLT method for feature tracking, is the first tightly coupled deep thermal-inertial odometry algorithm. Combining the hallucination network with
a selective fusion mechanism, Saputra et al. [12] proposed a deep neural odometry architecture for pose regression named DeepTIO, which introduced an end-to-end scheme. Based on DeepTIO, Saputra et al. [13] recently presented a complete thermal-inertial SLAM system, including neural abstraction, graph-based optimization, and a global descriptor-based neural loop closure detection. Combining the advantage of conventional and learning-based methods, Jiang et al. [14] proposed a real-time system with an image enhancement method for feature detection and a light-weight optical flow network for feature tracking.

The learning-based approach presents promising results. However, it needs GPU for algorithm acceleration and is unsuitable for low-cost and low-load applications. In addition, the transferability of network models hinders the popularization of learning-based methods. Considering the ground robots or MAVs in rescue applications, this study follows the conventional framework for real-time state estimation with CPU-only, and the robustness of data association is the core problem to be addressed.

Most existing VIO systems generally use the point features as the visual information. However, point features detection and tracking in textureless or varying illumination environments are challenging [15]. Additional geometry structure constraints, such as line and plane information, were proposed to supplement the point features and improve the robustness of state estimation [16], [17], [18]. Edge provides semi-dense information about the environment’s structure and exhibits a crossover between indirect and direct methodologies [19]. Literature [20], [21] developed real-time edge-based visual odometry for indoor state, in which edge matching was directly performed via edge contour alignment by minimizing distance transform (DT) error. Based on a local sliding window optimization over several keyframes, Fabian Schenk et al. [22] presented the first edge-based SLAM system. By formulating the ICP-based motion estimation as maximum a posteriori (MAP) estimation, Zhou et al. [23] tracked edge features based on the approximate nearest neighbor fields.

Inspired by the significant change in thermal radiation at the edge of objects, our previous work developed an edge-based infrared visual odometry that detects and tracks the reliable edges in images to address the limitations of thermal infrared images in data association [19]. As a matter of course, this study presents an edge-based monocular thermal-inertial odometry (ETIO) that uses the edge information in the front-end component to establish reliable correspondences between images. And in the back-end component, a pose graph optimization performs estimation over a sliding window of recent states by combining IMU pre-integration factors with reprojection error of all edge feature observations. Such an optimization scheme can effectively suppress the influence of data interruption on state estimation. The main contributions of this letter are three-fold:

1) An edge-based thermal-inertial odometry, named ETIO, is proposed to provide real-time state estimation in visually degraded environments. To the best of our knowledge, it is the first edge-based TIO and outperforms state-of-the-art TIO methods.

2) An adaptive distance transform-aided KLT (ADT-KLT) tracker is proposed based on limited edge information and distance field to improve the feature tracking robustness.

3) Experiments in public datasets and the real-world show our method achieves competitive accuracy and robustness in all-day state estimation.

II. SYSTEM OVERVIEW

Our algorithm is specifically designed for the thermal infrared camera. The overall framework of the proposed ETIO consists of three major modules shown in Fig. 1. The system starts with an image preprocessing module. Thermal infrared images even with poor quality are converted to binarized edge images by the Difference of Gaussians (DoG) and sub-pixel refinement. As a feature enhancement algorithm, the DoG can increase the visibility of edges and filter out the low-contrast areas. Further, sub-pixel refinement is also utilized for edge thinning.

In the data association module, the distance field of the edge image is utilized to introduce spatial distribution constraints. A stability analysis is performed to assess the consistency of distance field with the help of IMU pre-integration [24]. With an adaptive switching policy, the ADT-KLT tracker is developed for robust feature tracking on edge images. Finally, a sliding-window optimization module is developed to tightly and efficiently fuse the measurement information from point features and IMU pre-integration.

Frame and notation definitions used throughout this letter is defined as follows. We consider (·)p as the camera frame, (·)b as the body frame located at the IMU frame, and (·)w as the world frame. The world frame is consistent with (·)bi at the initial position. (·)bi reflects the coordinate transformation from ith body frame to the world frame. To formulate the TIO optimization problem with a commonly-used sliding window [1], we first define the IMU state at time ti as

\[ x_i = [p_i^b, q_i^w, v_i^w, b_{ai}, b_{gi}] , \]  

with the position \( p_i^b \), orientation \( q_i^w \), velocity \( v_i^w \) and biases of the accelerometer and gyroscope \( b_{ai} \) and \( b_{gi} \), respectively.

Together with the point features parameterized by the inverse depth \( \lambda \), the full state vector \( X \) to be estimated is defined as follows

\[ X = [x_1, x_2, \ldots, x_{n_p}, \lambda_1, \lambda_2, \ldots, \lambda_{n_{inv}} ] , \]  

with a sliding window of \( n_p \) states and \( n_{inv} \) edge features.

III. METHODOLOGY

This section presents the details of ETIO shown in Fig. 1. Firstly, the edge points for each new thermal infrared image frame are extracted to filter the noisy or low-contrast areas. Then, the existing features extracted are tracked, and new corner features are detected to maintain a minimum number of features. An ADT-KLT tracker based on Distance Transform is presented for robust data association on sparse edge images. Finally, a sliding window-based tightly coupled framework is utilized for high accuracy and efficient state estimation.
is the binarized edge image. \( I \) represents the image,
\( (x, y) \) is the 2D image coordinates, and \( I(x, y, k\sigma) \) infeasible. The standard
\( = \left[ I(x, y, k\sigma) - G(x, y, k\sigma) \right] \),
s.t. \( G(x, y, \sigma) = \frac{1}{\sigma\sqrt{2\pi}}e^{-\frac{x^2+y^2}{2\sigma^2}} \),
where the \( \Gamma_{\sigma,k\sigma} \) represents the image \( I \) convoluted to the difference of two Gaussian blur with kernel \( \sigma \) and \( k\sigma \), \( k > 1 \). It can not only enhance edge visibility but also repress image noise. The gradient of the image is also calculated in the filtered image by using a small sigma Gaussian filter, and then the wrong edges derived from image noises and low-contrast areas are eliminated by thresholding the gradient magnitude.

To achieve better extraction accuracy, a 3D plane that fits the DoG values within a neighborhood of 3x3 pixels is expressed as
\[
au + bv + cz + d = 0
\]
where \( (u, v) \) is the 2D image coordinates, and \( z \) is the corresponding DoG value. As shown in Fig. 2, the sub-pixel edge point is the vertical projection point of the edge’s center on the DoG zero-crossing line. Edge gradient is obtained through the equation coefficients \( (a, b) \). If an edge point’s sub-pixel is located more than half a pixel away from the edge point’s center, the edge point is eliminated. Based on the DoG-based edge extraction, the pixels in an edge are connected by searching the points within eight neighborhoods. Finally, we obtain the accurate position of each point on the image edge.

**B. Distance Transform-Aided KLT Feature Tracking**

Edge association of edge images is more challenging than normal images. Descriptors with enough discrimination cannot be extracted from the sparse binarized image, which causes the known descriptor-based matching [25] infeasible. The standard KLT tracker [1] uses spatial intensity information to establish point correspondences based on the brightness constancy assumption. But for edge images, the content of image patches is binarized and always sparse. Such degradation may cause the KLT tracker to fall into local optima, resulting in feature tracking errors. Therefore, this letter presents a novel KLT-based tracker to deal with the lack of photometric information in edge images by introducing the Distance Transform called DT-KLT tracker.

Distance Transform is an operator normally applied to binary images, describing the two-dimensional spatial distribution of edge points and usually appear as a distance field. As shown in Fig. 3(a), the Distance Transform \( D(p) \) gives edge image a dense representation, in which the gray level is defined as the minimal distance to the nearest edge point for every pixel \( p \)
\[
D(p) = \min\{d(p, q)|q \in I_e\},
\]
where \( d(p, q) \) is the Euclidean distance between \( p \) and the closest edge point \( q \), and \( I_e \) is the binarized edge image.

Considering an edge feature \( u = [u_x, u_y] \) on the reference frame \( I'_x \), the DT-KLT tracker’s goal is to find the point \( v = [u_x + d_x, u_y + d_y] \) on the current frame \( I'_x \) for maximum similarity. The 2D position displacement \( d = [d_x, d_y] \) can be solved by minimizing the similarity function
\[
\arg\min_d \sum_{x-u_x-w_x} \sum_{y-u_y-w_y} [D_r(x, y) - D_c(x + d_x, y + d_y)]^2,
\]
where \( D_r \) and \( D_c \) are the corresponding distance field for \( I_r \) and \( I_c \). The above equation minimizes the distance distribution difference between two image patches of size \((2w_x + 1, 2w_y + 1)\) in distance field. A small patch size would be preferable for tracking accuracy, but difficult to handle large motions. For a trade-off between accuracy and robustness, image pyramidal implementation is utilized. The feature tracking is propagated from the highest \( L_m \) to the lower level \( L_{m-1} \) in scale-space and so on up to the lowest \( L_0 \) as shown in Fig. 3(b).

The tracking performance with different schemes is shown in Fig. 4. The standard KLT tracker applied to the original thermal infrared images (T-KLT tracker) can only track very few features (green dot). Because the features extracted in the low contrast region (blue dot) are prone to mis-tracking under high noise. After utilizing the edge image in a standard KLT tracker (E-KLT tracker), the performance is improved significantly. However, due to sparse edge information, several wrong associations still exist. In comparison, DT-KLT tracker performs the best in both tracking quantity and quality, due to the usage of the distance transform.

C. Adaptive Feature Tracking Scheme

The previous subsection proves that applying distance transform can benefit the feature tracking on edge images. Compared with the standard KLT algorithm, the DT-KLT algorithm is based on the distance field constancy assumption between consecutive frames. However, such an assumption will be broken under the following cases: 1) The camera’s view angle changes aggressively; 2) environmental photometric changes significantly. Both cases impact the edge extraction’s consistency and significantly change the distance field. Taking the photometric change as an example, the appearance of two consecutive frames is significantly different due to the abrupt change in environmental illumination. As shown in Fig. 5, the discontinuous edge extraction breaks the distance field consistency between the reference frame and current frame, resulting in the degradation of the DT-KLT tracking performance. Similarly, the more aggressive the camera rotates, the more unstable the distance field is. In comparison, the performance of the E-KLT tracker is less affected.

Thus, the data association scheme affects the feature tracking robustness during thermal infrared camera motion and subsequently influences the accuracy of the odometry. In response to these cases by combining the E-KLT tracker and the proposed DT-KLT tracker, an adaptive feature tracking pipeline ADT-KLT is developed to switch data association schemes according to a distance field stability metric \( S_{df} \) designed as

\[
S_{df}(I^c, I') = \alpha \cdot D_{edge}(I^c_e, I^c_e) + \beta \cdot D_{angle}(I^c, I')
\]

in which \( \alpha \) and \( \beta \) are weight coefficients, and \( D_{edge}(I^c_e, I^c_e) \) represents the normalized difference in the number of edge points extracted in \( I^c \) and \( I' \) as

\[
D_{edge}(I^c_e, I^c_e) = \frac{|\text{num}(I^c_e) - \text{num}(I^c_e)|}{\text{num}(I^c_e)}.
\]

The \( D_{angle}(I^c, I') \) is defined as the relative rotation angle between \( I^c \) and \( I' \). According to Rodrigues’ rotation formula, the relative rotation matrix \( R \in SO(3) \) can be described as the rotation angle counterclockwise about a specified axis.
The $D_{\text{angle}}(I^c, I^r)$ can be solved as

$$D_{\text{angle}}(I^c, I^r) = \left\| \arccos \frac{\text{tr}(R^c_r) - 1}{2} \right\|,$$

in which $\text{tr}(\cdot)$ is the trace of the matrix, and $R^c_r$ can be gained from IMU pre-integration module, given as

$$R^c_r = \prod_{k=1}^n \exp \left( ((w_k - b_g - \eta_{\bar{g}}) \cdot \Delta t) \right),$$

where $n$ is the number of IMU measurements between $I^c$ and $I^r$, $w_k$ is the $k$th gyroscope measurement, $b_g$ is the gyroscope bias, $\eta_{\bar{g}}$ is the Gaussian white noise, $\Delta t$ is the IMU sampling period, and $\exp(\cdot)$ is the Lie-group exponential map [10].

More specifically, a larger value of $S_d$ means that the dynamic change of the current distance field is more significant. Hence the adaptive switching policy is that when $S_d < S_{th}$, the DT-KLT tracker is utilized for data association. Otherwise, the E-KLT tracker is utilized instead. $S_{th}$ is the adaptive threshold. In this study, we set $\alpha, \beta = 1$ and the ablation experiment in the Section IV-A illustrates this adaptive policy’s effects, which helps improve state estimation accuracy.

### D. Tightly-Coupled Formulation

Robust edge feature tracking between thermal infrared frames is completed with the proposed ADT-KLT tracker, which is further utilized for reprojection error as

$$r_C(\mathcal{X}) = [b_1 b_2]^T \cdot \left( \tilde{P}^{c_j} - \frac{P_c^{c_j}}{\|P_c^{c_j}\|} \right),$$

where $\mathcal{X}$ is the variables to be estimated defined in (2); $\tilde{P}^{c_j}$ and $P_c^{c_j}$ are the projected vector on the unit sphere of $p^{c_j}_i$ and $\bar{p}^{c_j}_i$, respectively; $p^{c_j}_i$ and $\bar{p}^{c_j}_i$ are the $l$th edge feature tracked in the $i$th and $j$th frames by ADT-KLT tracker; $b_1$ and $b_2$ are two orthogonal bases of any choice that span the tangent plane of $\tilde{P}^{c_j}$.

With the developed robust edge association, a bundle adjustment strategy is then utilized to fuse the measurements from IMU and thermal infrared images and implement the estimation of state $\mathcal{X}$. The residuals for visual and IMU measurement, $r_C(\mathcal{X})$ and $r_B(\mathcal{X})$, and the prior information from marginalization $r_p(\mathcal{X})$ are minimized by sliding window optimization based on MAP. The objective function for the joint optimization is designed as follows

$$\arg\min_{\mathcal{X}} \left\{ \|r_p(\mathcal{X})\|^2 + \sum_{i} \|r_B(\mathcal{X})\|^2 + \sum_{j} \rho \left( \|r_C(\mathcal{X})\|^2 \right) \right\},$$

where $\sum_{b}$ and $\sum_{c}$ represent the measurement covariance matrices of the IMU and edge feature, respectively. In addition, $\rho(\cdot)$ is the Huber norm function. And then, the Ceres solver [26] is used to solve this nonlinear optimization problem in (12). For more details about $r_B(\mathcal{X})$ and $r_p(\mathcal{X})$, please refer to [1].

### IV. EXPERIMENTS

The proposed approach was verified with several experiments on public datasets and in the real world. As shown in Fig. 6, our self-designed tracked robot was utilized for real-world experiments with a multi-sensors device consisting of a GNSS device, a 3D Lidar, an IMU, a visual camera, and a thermal infrared camera. The corresponding specifications are listed in Table I. In addition, the onboard computer is an Intel NUC with an Intel i7-10710 U processor.

#### A. Evaluation on the Public Datasets

We first evaluated our proposed approach on the Urban Parking Lot Dataset and the Active Gold Mine Dataset provided in [3]. Both datasets were collected by a DJI Matrice M100 quadrotor platform and combine thermal camera (Tau2, 15 Hz), IMU (VN-100, 140 Hz), and LiDAR (OS-1, 7 Hz) measurements. We compared our approach with state-of-the-art solutions, i.e. VINS-Mono [1], PL-VINS [17], ROTOI [3], [10], and ORB-SLAM3 [25]. ROTOI is a modified version of ROVIO [27] for thermal infrared camera applications utilizing full radiometric data for initialization and tracking. The parameters of compared algorithms were the default values in the open-source codes and $S_{th}$ in ETIO was set to 0.6. All results were obtained without loop-closure except for ORB-SLAM3. The latest LiDAR-inertial odometry FAST-LIO2 [28] was utilized as the ground truth. The accuracy was evaluated by Root-Mean-Square-Error (RMSE) of Absolute Trajectory Error (ATE).

Fig. 7 presents the comparative trajectories. Table II summarizes the estimation errors. The results show that our method outperforms the other open-source solutions. Because of low contrast and high noise, ORB-SLAM3 fails to provide completed trajectory information in both datasets. It is seen that the lack of distinctive feature detection increased the number of false positives in the descriptor matching. VINS-Mono relying on optical
**Table II**
RMSE ATE [m] on the Public Datasets [3]. Best results are in bold. The blank (−) represents failure.

| Dataset             | ORB-SLAM3 | VINS-Mono | PL-VINS | ROTIO | ETIO   |
|---------------------|-----------|-----------|---------|-------|--------|
| the Urban Parking Lot | -         | 4.892     | 3.594   | 2.934 | 2.136  |
| the Active Gold Mine | -         | 5.982     | 1.895   | 0.993 | 1.191  |

Fig. 7. Trajectory comparisons on the public dataset.

Fig. 8. Comparison of adaptive policy with different $S_{th}$. Left: the frame proportion of the DT-KLT tracker versus the E-KLT tracker. Right: the accuracy of ETIO.

Fig. 9. Time consumption statistics with mean and $\sigma$ bound of each step in ETIO.

Flow for feature tracking, performs robust to image quality but is susceptible to photometric changes suddenly caused by NUC or rescaling operation. PL-VINS exploits structural constraints for a supplement but with limited performance enhancement. The proposed ETIO performs the best in both datasets, benefiting from the robust edge-based data association scheme. Inferring that the impact of noise and NUC is relatively small for the full radiometric data but not negligible, ROTIO performs better than conventional VIO methods but worse than ETIO.

Then, we performed an ablation study to show the effects of the proposed adaptive switching policy. We evaluated the performance of the three data association methods, i.e., E-KLT tracker, DT-KLT tracker, and ADT-KLT tracker. As shown in Table II, both DT-KLT tracker and ADT-KLT tracker perform better than E-KLT tracker, which validates that the distance field can efficiently improve the edge feature tracking. The ADT-KLT tracker obtains the best performance because the proposed adaptive policy can suppress the tracking loss caused by sudden changes in the distance field. Taking the Urban Parking Lot sequence as an example, Fig. 8 shows a performance comparison of ETIO with different $S_{th}$. $S_{th}$ ranges from 0 to 1.5 with a step size 0.1. The frame proportion of the DT-KLT tracker in the adaptive switching policy is understandably increasing with $S_{th}$. However, the error of ETIO decreases first and then increases. The results prove that the inconsistent distance field introduced by large $S_{th}$ causes edge association error in DT-KLT tracking, and by setting suitable $S_{th}$, the proposed adaptive switching policy can improve it.

To quantitatively evaluate the real-time performance of the system, we also recorded the time consumption of all the sequences for analysis. The time consumption statistics with mean and $\sigma$ bound of each component are shown in Fig. 9. Parallel computation and multithreading technologies are adopted for different modules. The state update frequency is determined by the highest execution time in the three threads. The maximum output frequency of the odometer is about 25 Hz greater than the image input (15 Hz) so that ETIO can work in real-time without GPU acceleration.
TABLE III
RMSE ATE [m] OF THE OUTDOOR STATE ESTIMATION. THE BEST RESULTS ARE IN BOLD. THE BLANK (-) REPRESENTS FAILURE

| Seq | Time of day | VINS-Mono | PL-VINS | ROTIO | ETIO |
|-----|-------------|-----------|---------|-------|------|
| 01  | Day(14:57)  | 3.301     | 4.101   | -     | 2.170|
| 02  | Dusk(18:27) | 6.263     | 9.338   | 41.330| 1.224|
| 03  | Night(21:08) | 4.296   | 2.636   | 18.058| 1.966|
| 04  | Night(23:15) | 2.166   | 2.286   | 8.880 | 1.403|

(a) Trajectories of Seq.01.  (b) Trajectories of Seq.02.

(c) Trajectories of Seq.03.  (d) Trajectories of Seq.04.

Fig. 10. Estimated trajectories in outdoor environments.

B. Evaluation in Outdoor Environments

A real-world experiment was further performed in an outdoor urban environment to evaluate the all-day state estimation accuracy of ETIO. The tracked robot in Fig. 6 was manually controlled to run similar trajectories in the park, and four sequences were recorded at different times of the day shown in Table III. The total path length of each sequence is approximately 200 m, and the GNSS and Lidar provided the ground truth of trajectories. For real-time optimization, we downsampled the video stream of Gobi+ 640 to 25 Hz, and \( S_{ih} \) in ETIO was set to 0.8.

Unlike the scenes in the previous subsection, which are mainly indoors or in caves, TIO is more challenging in outdoor scenes where the thermal infrared image is affected by the solar radiation. The estimated trajectories are shown in Fig. 10. Noticed that ROTIO performs much worse than the evaluation of Section IV-A, and even fails in Seq.01. Quantitative results of trajectory error are presented in Table III. The heat accumulation from solar radiation causes the image to saturate, resulting in inconsistent patch tracking and state estimate divergence. At night sequence, the sun’s radiation get weaker, making the thermal radiation of different objects outdoors more distinguishable. Hence, the performance of ROTIO is improved as the night fell.

Compared with ROTIO, the other mentioned approaches perform more robust to illumination changes during the all-day time and provide continuous trajectories. Line feature detection and matching introduce errors due to low image quality. For this reason, PL-VINS, which makes additional use of the line feature constraints compared to VINS-Mono, is not performing better than VINS-Mono. ETIO presents the best performance among all the sequences, which validates that the proposed edge-based method achieves robust all-day state estimation.

C. Evaluation in Extreme Environment

The proposed approach was deployed in a dark, smoke-filled room for evaluation in extreme illumination environments such as conflagration areas. The artificial smoke was added to make the environment more degraded, created by a theatrical smoke generator. We held the sensor platform in hand, walked around the specified trajectory, and eventually returned to the starting point. Two sequences with different path lengths were recorded. As VICON or Lidar-based state estimation approaches cannot work for ground truth output in such an environment, trajectory accuracy was evaluated by accumulated drift. The error statistics are shown in Table IV, and our method outperforms the others in both sequences, where VINS-Mono and PL-VINS both fail. Take Seq.01 as an example, and the estimated trajectories are shown in Fig. 11. ROTIO achieves continuous estimation of camera trajectories but exhibits a significant error in the yaw angle, especially during turning; we infer that it’s because the thermal infrared images have a significant appearance change.
when turning, leading to data association errors. In contrast, ETIO performs better trajectory consistency benefiting from our robust edge-based data association solution.

V. CONCLUSION

Compared with the visual camera, the thermal infrared camera has the potential to work all-day time. Motivated by the phenomenon that thermal radiation varies most significantly at the edges of objects, the study proposes an edge-based monocular thermal-inertial odometry, called ETIO, for robust state estimation in visually degraded environments. Distance field-aided feature tracking and an adaptive switching policy are proposed to overcome the difficulties of sparse edge image data association. Extensive evaluations indicated the reliable and robust performance of the proposed method for state estimation in visually degraded environments.

Considering that the edge information is also relatively robust for visual images, we believe that edge features are the bridge of tightly coupled visual and thermal infrared streams for state estimation. In future work, we aim to exploring the applications in edge-based visual-thermal-inertial fusion framework.

REFERENCES

[1] T. Qin, P. Li, and S. Shen, “Vins-mono: A robust and versatile monocular visual-inertial state estimator,” IEEE Trans. Robot., vol. 34, no. 4, pp. 1004–1020, Aug. 2018.

[2] L. von Stumberg and D. Cremers, “DM-VIO: Delayed marginalization visual-inertial odometry,” IEEE Robot. Automat. Lett., vol. 7, no. 2, pp. 1408–1415, Apr. 2022.

[3] S. Khattak, C. Papachristos, and K. Alexis, “Keyframe-based thermal-inertial odometry,” J. Field Robot., vol. 37, no. 4, pp. 552–579, 2020.

[4] Y.-S. Shin, Y. S. Park, and A. Kim, “DVL-SLAM: Sparse depth enhanced direct visual-lidar SLAM,” Auton. Robots, vol. 44, no. 2, pp. 115–130, 2020.

[5] O. Riou, S. Berrebi, and P. Bremond, “Nonuniformity correction and thermal drift compensation of thermal infrared camera,” Proc. SPIE, vol. 5405, pp. 294–302, 2004.

[6] A. Beauvisage, N. Aouf, and H. Courtois, “Multi-spectral visual odometry for unmanned air vehicles,” in Proc. IEEE Int. Conf. Syst., Man, Cybern., 2016, pp. 001994–001999.

[7] J. Poujol, C. A. Aguiler, E. Danos, B. X. Vintimilla, R. Toledo, and A. D. Sappa, “A visible-thermal fusion based monocular visual odometry,” in Proc. Robot.: 2nd Iberian Robot. Conf., 2016 pp. 517–528.

[8] T. Mouats, N. Aouf, L. Cheramak, and M. A. Richardson, “Thermal stereo odometry for UAVs,” IEEE Sensors J., vol. 15, no. 11, pp. 6335–6347, Nov. 2015.

[9] Y.-S. Shin and A. Kim, “Sparse depth enhanced direct thermal-infrared SLAM beyond the visible spectrum,” IEEE Robot. Automat. Lett., vol. 4, no. 3, pp. 2918–2925, Jul. 2019.

[10] H. D. Flenmen, “Rovtio: Robust visual thermal inertial odometry,” M.S. thesis, Dept. Eng. Cybern., Norwegian Univ. Sci. Technol., Trondheim, Norway, 2021.

[11] S. Zhao, P. Wang, H. Zhang, Z. Fang, and S. Scherer, “TP-TIO: A robust thermal-inertial odometry with deep thermalpoint,” in Proc. IEEE/RSJ Int. Conf. Intell. Robots Syst., 2020, pp. 4505–4512.

[12] M. R. U. Saputra et al., “Ddeepio: A deep thermal-inertial odometry with visual hallucination,” IEEE Robot. Automat. Lett., vol. 5, no. 2, pp. 1672–1679, Apr. 2020.

[13] M. R. U. Saputra, C. X. Lu, P. P. B. de Gusmao, B. Wang, A. Markham, and N. Trigoni, “Graph-based thermal-inertial SLAM with probabilistic neural networks,” IEEE Trans. Robot., vol. 38, no. 3, pp. 1875–1893, Jun. 2021.

[14] J. Jiang, X. Chen, W. Dai, Z. Gao, and Y. Zhang, “Thermal-inertial SLAM for the environments with challenging illumination,” IEEE Robot. Automat. Lett., vol. 7, no. 4, pp. 8767–8774, Oct. 2022.

[15] D. DeTone, T. Malisiewicz, and A. Rabinovich, “Superpoint: Self-supervised interest point detection and description,” in Proc. IEEE Conf. Comput. Vis. Pattern Recognit. Workshops, 2018, pp. 224–236.

[16] W. Y. Jeong and K. M. Lee, “Visual SLAM with line and corner features,” in Proc. IEEE/RSJ Int. Conf. Intell. Robots Syst., 2006, pp. 2570–2575.

[17] Q. Fu et al., “PL-VINS: Real-time monocular visual-inertial SLAM with point and line features,” 2020, arXiv:2009.07462.

[18] D. Zhou, Y. Dai, and H. Li, “Ground-plane-based absolute scale estimation for monocular visual odometry,” IEEE Trans. Intell. Transp. Syst., vol. 21, no. 2, pp. 791–802, Feb. 2020.

[19] W. Chen, Y. Wang, H. Chen, and Y. Liu, “Eil-SLAM: Depth-enhanced edge-based infrared-LiDAR SLAM,” J. Field Robot., vol. 39, no. 2, pp. 117–130, 2022.

[20] J. J. Tarrio and S. Pedre, “Realtime edge-based visual odometry for a monocular camera,” in Proc. IEEE Int. Conf. Comput. Vis., 2015, pp. 702–710.

[21] F. Schenk and F. Fraundorfer, “Robust edge-based visual odometry using machine-learned edges,” in Proc. IEEE/RSJ Int. Conf. Intell. Robots Syst., 2017, pp. 1297–1304.

[22] F. Schenk and F. Fraundorfer, “ReSLAM: A real-time robust edge-based SLAM system,” in Proc. Int. Conf. Robot. Automat., 2019, pp. 154–160.

[23] Y. Zhou, H. Li, and L. Kneip, “Canny-VO: Visual odometry with RGB-D cameras based on geometric 3-D–2-D edge alignment,” IEEE Trans. Robot., vol. 35, no. 1, pp. 184–199, Feb. 2019.

[24] C. Forster, L. Carlone, F. Dellaert, and D. Scaramuzza, “On-manifold preintegration theory for fast and accurate visual-inertial navigation,” IEEE Trans. Robot., vol. 33, no. 1, pp. 1–21, Feb. 2017.

[25] C. Campos, R. Elvira, J. J. G. Rodriguez, J. M. Montiel, and J. D. Tardós, “ORB-SLAM3: An accurate open-source library for visual, visual–inertial, and multimap SLAM,” IEEE Trans. Robot., vol. 37, no. 6, pp. 1874–1890, Dec. 2021.

[26] S. Agarwal, K. Mierle, and T. C. S. Team, “Ceres solver,” Mar. 2022. [Online]. Available: https://github.com/ceres-solver/ceres-solver

[27] M. Bloesch, M. Burri, S. Omari, M. Hutter, and R. Siegwart, “Iterated extended Kalman filter based visual-inertial odometry using direct photometric feedback,” Int. J. Robot. Res., vol. 36, no. 10, pp. 1053–1072, 2017.

[28] W. Xu, Y. Cui, D. He, J. Lin, and F. Zhang, “FAST-LIO2: Fast direct LiDAR-inertial odometry,” IEEE Trans. Robot., vol. 38, no. 4, pp. 2053–2073, Aug. 2022.