Deep Self-Supervised Hierarchical Clustering for Speaker Diarization

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Abstract

The state-of-the-art speaker diarization systems use agglomerative hierarchical clustering (AHC) which performs the clustering of previously learned neural embeddings. While the clustering approach attempts to identify speaker clusters, the AHC algorithm does not involve any further learning. In this paper, we propose a novel algorithm for hierarchical clustering which combines the speaker clustering along with a representation learning framework. The proposed approach is based on principles of self-supervised learning where the self-supervision is derived from the clustering algorithm. The representation learning network is trained with a regularized triplet loss using the clustering solution at the current step while the clustering algorithm uses the deep embeddings from the representation learning step. By combining the self-supervision based representation learning along with the clustering algorithm, we show that the proposed algorithm improves significantly (20% relative improvement) over the AHC algorithm with cosine similarity for a speaker diarization task on CALLHOME dataset. In addition, the proposed approach also improves over the state-of-the-art system with PLDA affinity matrix with 10% relative improvement in DER.

Index Terms: Speaker Diarization, Self-supervised learning, AHC, Triplet loss, cosine similarity

1. Introduction

Speaker diarization, the task of determining who spoke when in a continuous multi-speaker audio stream, has received renewed interest in the recent years owing to the DIHARD evaluations [1] as well as the need for rich transcriptions in speech recognition systems [2]. The main challenges to speaker diarization include short speaker turns, noise/channel distortions and overlapping speech [3].

The prominent approaches to speaker diarization in the last decade have shifted to the use of embeddings from short windows of the incoming audio followed by a clustering process. Recently, the i-vector representations [4] have been replaced with neural embeddings from a time delay neural network, called x-vectors [5]. The neural embeddings have the advantage of utilizing large corpora of speaker supervised data for learning the background models [6]. While the embeddings used in diarization have advanced, the clustering approaches in many state-of-the-art systems use the traditional agglomerative hierarchical clustering (AHC) [7]. The improvements in the AHC algorithm targeted towards speaker diarization include pre-processing methods applied on embeddings like length normalization [8], recording level principal component analysis (PCA) [9] as well as the use of probabilistic linear discriminant analysis (PLDA) based affinity matrix computation for AHC [4]. However, none of these methods involve any form of learning in the clustering process.

In this paper, we propose a joint model for clustering and representation learning using the principles of self-supervised learning. Self-supervised learning is a branch of unsupervised learning where the targets for supervision are derived from the data itself [10, 11]. For speech processing, self-supervised learning has been mostly attempted for phoneme and speech recognition tasks [12]. In this paper, we explore self-supervised learning in the AHC framework where the steps of representation learning using AHC based self-supervision and the clustering of the representations are performed in an iterative fashion.

2. Related Prior Work

Most of the speaker diarization efforts with embeddings use a clustering based algorithm for diarization. The early approach using cosine distance with K-means or spectral clustering [13] has been advanced with PLDA based distance metric [4]. Narayanaswamy et. al. also proposed a metric learning paradigm for speaker diarization [14]. A joint learning paradigm for learning embeddings from speech activity detection, overlap detection and speaker discrimination has also been attempted by Filho et. al [15]. One of the drawbacks of the embedding based approach is the segmentation of the audio into fixed duration windows. Thus, speaker boundaries are constrained by the length of the windows. In order to overcome this, a re-segmentation framework using hidden Markov model and variational Bayes principles has also been explored [16, 17]. The clustering process may impair the model optimization aimed at minimizing diarization errors. To alleviate this problem, Zhang et. al. [18] proposed a clustering-free diarization method. However, this method suffers from the requirements of large amounts of supervised multi-speaker conversational data to train the model.

In this paper, we propose a framework for joint learning of embeddings along with the clustering framework. The proposed work is inspired by Yang et. al [19], where joint unsupervised representation learning and clustering of images was explored. In our proposed approach, during training, clusters and representations are updated jointly. The clustering is a forward operation while the representation learning is a backward operation. With the joint learning of the two processes in a single model, we aim to obtain good representations of the audio and precise speaker clusters.

3. Proposed Approach

The proposed work is inspired by [19]. The block schematic of the proposed algorithm is shown in Figure 1. The inputs are the x-vector features [5] where each x-vector feature is extracted from a audio segment of 1.5s duration with half overlap. More details of the time delay neural network (TDNN) based x-vector extractor are provided in Section 4.1.

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3.1. Notations

The model parameters of the representation learning neural network (NN) are denoted by $\Theta$. Let $p$ denote the iteration index of the proposed algorithm. Further, let

- $\mathbf{X} = \{x_1, ..., x_N\} \in \mathbb{R}^D$ denote the sequence of $N_r$ input x-vector features for the recording $r$.
- $\mathbf{z}^p = \{z_1^p, ..., z_N^p\}$ denote the cluster labels for this recording, where each element takes a discrete cluster index value.
- $\mathbf{Y} = \{y_1, ..., y_N\} \in \mathbb{R}^d$ denote the output representations from the DNN model.
- $\mathbf{C}_i^p = \{C_i^p, ..., C_{N_p}^p\}$ denote the cluster set where each cluster $C_i^p = \{y_i^p\}$ or $i \in \{1, ..., N_p\}$. Here, $N_p$ denotes the number of clusters obtained at the $p$-th iterative step.
- $\mathcal{Q}_{c_i^p}^{K_c}$ denote the set of $K_c$ nearest neighbour clusters of $C_i^p$.
- $\mathbf{A}$ denote the affinity measure between two clusters.
- $N^*$ denote the target number of clusters in the algorithm.

3.2. Iterative process

The algorithm is given in Figure 2. Here, we describe one step of the iterative process. At the $p$-th step, the DNN model parameters $\Theta^p$ are trained with the inputs as x-vector features $\mathbf{X}$ with a triplet loss defined using the cluster label indices $\mathbf{z}^{p-1}$ of the previous iteration. The DNN model is trained using several steps of gradient descent with this triplet loss. More details about the triplet mining for DNN training are given in the next section. Once the DNN model is trained, the last layer embeddings $\mathbf{Y}^p$ are derived by forward passing the x-vector inputs $\mathbf{X}$. Using the cluster definitions $\mathbf{C}^{p-1}$ containing $N^{p-1}$ clusters, the initial set of clusters $\mathbf{C}^p$ are formed with representations $\mathbf{Y}^p$ (i.e., initially $N^p = N^{p-1}$). Then, the merging of the clusters is performed based on the affinity measure between pairs of clusters. More specifically, in a standard AHC algorithm, if $C_a^p, C_b^p$ are chosen as the two clusters to merge, then they satisfy,

$$\{C_a^p, C_b^p\} = \arg\max_{C^p, C_j^p \in \mathbf{C}^p, i \neq j} A(C_i^p, C_j^p) \quad (1)$$

In a modified version of the AHC merging cost, we can also incorporate discriminative term as follows,

$$\{C_a^p, C_b^p\} = \arg\max_{C^p, C_j^p \in \mathbf{C}^p, i \neq j} A(C_i^p, C_j^p) - \lambda \sum_{k=1}^{K_c} A(C_i^p, Q_{c_j^p}^{K_c}[k]) \quad (2)$$

Figure 1: Block diagram of the proposed deep self-supervised clustering algorithm.

Figure 2: Algorithm for joint learning using clustering based triplet loss.

where $C_j^{N_p} = C_i^p \cup C_j^p$ denotes the merge of clusters $i$ and $j$. Here, $Q_{c_i^p}^{N_p,k}$ denotes nearest neighbour clusters of $C_i^p$.

While the modified cost function in Eq. (2) is more computationally expensive compared to the direct cost function in Eq. (1), the modified cost function allows the clusters to be chosen for merging that are also distinct from other clusters in the mix. The parameter $\lambda$ is a hyper-parameter and it acts as regularization between the intra cluster affinity versus inter cluster affinity. We perform multiple merges using the criterion defined above (Eq. (1)) reducing the total number of clusters in $p$-th iteration to the preset number of clusters $N^{p}$. If $N^{p} = N^{*}$, then the algorithm is stopped. Else, the iteration index is updated and the steps described above for the $p$-th iteration are repeated.

3.3. Triplet loss for DNN Training

For the DNN training at iteration $p$, the corresponding cluster label $z_n^p$ for each input x-vector $x_n$ is used where $n = 1, ..., N_r$. The DNN model is trained by optimizing the triplet loss function in the following manner. For every cluster $C_i^p$, a pair of embeddings forming the positive pair $\{y_n, y_{n+1}\} \in C_i^p$ is selected. The negative pair in the triplet is mined using the random sampling strategy. Here, we sample one $y_{n+1}$ (negative) randomly from any other cluster $C_j^p$ where $j \neq i$. Following the triplet mining, the model parameters of the DNN model are updated based on the following optimization criterion.

$$\Theta^p = \arg\max_{\Theta} \sum_{n,b,c} \left[ A(y_n, y_b) - \gamma A(y_n, y_c) \right] \quad (3)$$

The above optimization is achieved using the iterative gradient descent algorithm. The hyper-parameter $\gamma$ also controls the discriminability of the model learning.

3.4. Initialization

The DNN model used in our algorithm is a two layer feed-forward network. Motivated by the pre-processing steps in
The clustering is performed by AHC algorithm which hierarchically clusters the segments based on the PLDA affinity matrix and merges the clusters that represent the same speaker identity. The AHC stopping criterion is determined using held-out data.

4.2. Data
We train and evaluate our approach on CALLHOME (CH) dataset. The proposed algorithm is applied independently on each recording. The CH dataset is a collection of multi-lingual telephone data containing 500 recordings where the duration of each recording ranges from 2-5 mins per file. The number of speakers in each recording vary from 2 to 7, with majority of the files having 2 speakers. The CH dataset is equally divided into 2 different sets CH1 and CH2 with similar distribution of number of speakers. Input to the model are x-vectors extracted for each file. For training x-vector TDNN model, we used SRE 04-08, Switchboard cellular datasets as given in the Kaldi recipe. This training set had 4,285 speakers.

4.3. Self-supervised AHC modeling
The experimental setup involves following steps:

- X-vector extraction: We use the same setup as in the baseline system to generate the x-vector features. The initialization of the DNN model uses whitening transform and the recording level PCA from the baseline system.
- DNN model: The first layer has 128 input and hidden nodes. The second layer has 10 output nodes (similar to the PCA dimension used in the baseline system). The learning rate is set as 0.001. The model is trained using the triplet loss defined in Eq. (3). The number of x-vectors per recording range from 50-700. Hence, we do not split the training triplet samples into minibatches, but rather perform a full batch training with Adam optimizer [20]. The stopping criterion is based on the fraction of epoch training loss with initial triplet loss before the DNN training. The DNN training is stopped when this fraction reaches a preset threshold \( \eta \) (to avoid over fitting to self-supervised cluster targets).
- Choice of hyper-parameters: We obtained optimal \( K_c \) as 1 and fixed in all experiments. The value of \( \lambda \) is kept to 0 or 0.1. The parameter \( \eta \) is kept at 0.5. The parameter \( \gamma \) is varied.

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1. https://kaldi-asr.org/models/m6
2. https://github.com/iiscleap/self_supervised_AHC
5. Results

We evaluate the system under two conditions - (i) using oracle number of speakers (known $N^*$), (ii) estimating the number of speakers based on held-out set (unknown $N^*$).

5.1. Choice of Initial Number of Clusters

Figure 4 shows the impact of number of initial clusters in the self-supervised AHC algorithm. Here, the results are reported for the case when the number of speakers is known (known $N^*$). We use the threshold value as stopping criteria for AHC to decide the initial number of clusters $N^0$ in the self-supervised training. As seen in the bar plot, x-axis shows the threshold values ranging from 0.0 to 0.4. Higher threshold signifies higher number of clusters as the merging will stop early. For each threshold, we plot DER of the self-supervised AHC model for different $\gamma$ values from 0.2 to 0.6 and fixed $\lambda = 0.1$. As we increase $\gamma$, th DER decreases till certain value and then increases again. Also, as we reduce threshold, the $N^0$ moves closer to $N^*$ and there is a significant improvement with higher $\gamma$. It is interesting to note that higher $\gamma$ results in lower DER when the number of initial clusters reduces. This may be attributed to the fact that the higher value of $\gamma$ makes the representations more discriminative across the clusters and this result may end in aggressive merging of clusters thereby improving the DER. However, reducing number of clusters further starts degrading the purity of the cluster which also adversely impacts the representation learning model as well. The stability of algorithm depends on initial clustering. Hence we need to make a trade-off between number of clusters and purity. Choice of training parameters is made considering this trade-off.

Table 1: Comparison of Full CH dataset DER of different systems with baseline and Spectral Clustering(SC) for both cases (i) known $N^*$ and (ii) unknown $N^*$

| System                        | $\lambda$ | $\text{DER} \, N^*$ | $\text{DER} \, \text{unk.} \, N^*$ |
|-------------------------------|-----------|-----------------------|---------------------------------|
| PLDA + AHC (Baseline)         |           | 7.01                  | 8.00                            |
| Cosine + AHC                  |           | 8.86                  | 10.00                           |
| Cosine + SC [21]              |           | 9.37                  | 11.86                           |
| Self-supervised AHC $[\gamma = 0.4, \, th = 0.1]$ | 0.0        | 6.35                  | 8.26                            |
| (SSA1)                        | 0.1       | 6.47                  | 8.33                            |
| Self-supervised AHC $[\gamma = 0.5, \, th = 0.1]$ | 0.2       | 6.32                  | 8.36                            |
| (SSA2)                        | 0.1       | 6.37                  | 8.51                            |
| (SSA2)                        | 0.1       | 6.30                  | 8.60                            |
| (SSA2)                        | 0.2       | 6.65                  | 8.77                            |
| SSA1 + Baseline               | 0.0       | 5.88                  | 7.38                            |
| SSA2 + Baseline               | 0.0       | 6.10                  | 7.50                            |

5.2. Full CALLHOME Results

Table 1 shows the performance of the self-supervised AHC algorithm (SSA) compared to baseline using the known number of speakers (known $N^*$) as well as case when the number of speakers is chosen by the algorithm (unknown $N^*$). We also compared our approach with Spectral Clustering (SC) using cosine similarity given in [21]. The threshold value $th = 0.1$ is chosen to generate initial number of clusters $N^0$. In the current work, we run only two iterative steps of representation learning and clustering.

From Table 1, it can be observed that higher $\lambda$ helps in improving DER when the number of speakers is known (known $N^*$). The best DER obtained for the proposed model (SSA2) is 6.30% where $\gamma = 0.5$ and $\lambda = 0.1$. The improvement of the self-supervised AHC learning over the cosine similarity baseline is 29%. The SSA system result is also relatively better than the PLDA baseline system by about 10%. These results show that SSA algorithm provides the advantage of learning the representations in the clustering process for improved diarization.

In the case with unknown $N^*$ (number of speakers in the recording not known a priori), we find that the SSA algorithm is slightly inferior to the PLDA baseline. We have also performed fusion of SSA with a PLDA system by averaging the affinity matrix from the final SSA algorithm and the PLDA affinity matrix. Using this combined affinity matrix for AHC improves the DER significantly for both the known $N^*$ case as well as the unknown $N^*$ case. Overall, the fusion system (SSA+PLDA) relatively improves the PLDA baseline by 16 % on the known $N^*$ case and about 8 % in the unknown $N^*$ case.

6. Summary

We have proposed an approach to jointly learn deep representations and speaker clusters to perform diarization. This algorithm is based on principles of self-supervised learning where the self-supervision is derived from the cluster identities provided by the AHC algorithm and is implemented at the recording level. Using an iterative procedure of representation learning and clustering, we show that the proposed self supervised AHC algorithm provides improved representations and precise speaker clusters. When the number of speakers in the recording is known, the proposed algorithm improves the baseline AHC significantly. Further, the fusion of the proposed approach with PLDA based diarization system improves the DER noticeably when the number of speakers in the given recording is unknown.
7. References

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