Adversarial Regression Learning
for Bone Age Estimation

Youshan Zhang and Brian D. Davison
Lehigh University, Computer Science and Engineering, Bethlehem, PA, USA
{yoz217,bdd3}@lehigh.edu

Abstract. Estimation of bone age from hand radiographs is essential to
determine skeletal age in diagnosing endocrine disorders and depicting
the growth status of children. However, existing automatic methods only
apply their models to test images without considering the discrepancy
between training samples and test samples, which will lead to a lower
generalization ability. In this paper, we propose an adversarial regres-
sion learning network (ARLNet) for bone age estimation. Specifically,
we first extract bone features from a fine-tuned Inception V3 neural net-
work and propose regression percentage loss for training. To reduce the
discrepancy between training and test data, we then propose adversarial
regression loss and feature reconstruction loss to guarantee the transition
from training data to test data and vice versa, preserving invariant fea-
tures from both training and test data. Experimental results show that
the proposed model outperforms state-of-the-art methods.

Keywords: Adversarial learning · Dataset shift · Bone age estimation.

1 Introduction

Skeletal age estimation from hand radiology images is extensively used in en-
docrinological disease diagnosis, judgment of children’s growth, and genetic dis-
order diagnoses [1]. Bone age basically reflects the appearance of the hand. As
children grow, their bones become longer and change from cartilage to proper
bones, such that we can estimate how old a child is based on the average age of
children with similar bone images.

Bone age assessment starts with taking X-ray images of children’s hands.
For decades, the assessment of bone age was usually based on manual visual as-
sessment of bone development of palms and wrists [23]. Hence, it is tedious and
error prone. Therefore, it is necessary to develop an accurate automatic bone age
algorithm. Recently, deep neural networks have become widely used in the medical
field. Automatic bone age estimation using deep learning methods is much
faster than manual labeling, while accuracy exceeds conventional methods [4].
Most existing deep learning based methods take advantage of well-trained mod-
els on ImageNet datasets such as VGG16 [5], ResNet50 [6], or Inception V3 [7]
for feature extraction, and add a regression layer to output bone age.
Although many methods achieve effective results in bone age estimation, they still suffer from one challenge: models are only optimized with training data, while the differences between training and test samples are omitted. Such models hence have a lower generalization ability to test samples if they are different from training data. To address this challenge, we aggregate three different loss functions in one framework: regression percentage error loss, adversarial regression loss, and feature reconstruction loss.

The contributions of this paper are three-fold:
1. To reduce the data discrepancy, we first extract features from a fine-tuned Inception V3 neural network and propose a regression percentage error loss, which addresses both individual prediction error and mean prediction error;
2. To the best of our knowledge, we are the first to propose an adversarial regression loss to reduce the data difference during the training;
3. The proposed feature reconstruction loss is able to maintain the feature consistency information of training and test samples.

Extensive experiments are conducted on a large-scale Bone-Age dataset and achieve superior results over state-of-the-art methods. Our architecture is also successfully applied to another regression task: face age estimation.

2 Related work

In recent decades, bone age estimation has changed from manual assessment to automatic estimation algorithms. Deep learning methods have proved to be better than traditional machine learning methods in estimating in bone age.

Halabi et al. [8] reported the best five models for bone age estimation of the Radiological Society of North America (RSNA) challenge. The best model utilized the Inception V3 architecture concatenated with gender information. Data augmentation was leveraged to prevent overfitting and improve performance. The best performance achieves an error of 4.2 months (mean absolute difference, or MAD) in the challenge. Iglovikov et al. [9] first used a dilated U-net to segment hand, and then they removed the background and normalized images. They finally calculated the affine transformations to register images. The bone age assessment model consists of a VGG-style regression model and classification model. The classification model aimed to output the bone age class, while the regression model output the bone age. The model achieved 4.20 months MAD. Chen et al. [10] proposed an attention-guided approach to automatically localize the discriminative regions to estimate bone age. They then aggregated different regions for bone age assessment. Their model achieved 4.7 months MAD. Similarly, Escoba et al. [1] developed an approach to focus on local analysis of anatomical ROIs. They presented the additional bounding boxes and ROIs annotations during training and proposed a hand detection and hand pose estimation model to extract local information for bone age estimation. Pan et al. [11] combined four different less-correlated and relatively high-performing models, and they found that creating a ensemble model based on several weak models convincingly outperformed single-model prediction for bone age assessment.
Fig. 1: Some bone radiology images from training and test data (differences between the training and test samples cause the difficulty of transfer learning).

Transfer learning applies existing knowledge to a new domain. Although many methods take advantage of pre-trained ImageNet models to estimate the bone age, they do not consider the differences between training and testing data, which can sometimes be quite obvious, as shown in Fig. 1. The discrepancy of data (named data shift/bias) will cause a vulnerability in the trained model, which causes poorer generalization on test data [12,13]. Transductive transfer learning uses both labeled training samples and unlabeled test samples to train the model and then uses a trained model to infer the label of the unlabeled test set. Hence, the data bias is mitigated via such a paradigm, which can improve the performance of the test data [14]. In this paper, we propose adversarial regression learning to estimate bone age and simultaneously reduce the data shift between training and test datasets.

3 Method

3.1 Motivation

As shown in Fig. 1, we observe differences between training and test data. Unlike previous work that only optimizes the model based on training data, we utilize the idea of transductive learning—we train the neural network using both the labeled training and unlabeled test data, which reduces the discrepancy between them. We adopt learning theory from [15] that the test risk can be minimized via bounding the training risk and discrepancy between them as follows.

**Theorem 1** Let $h$ be a hypothesis, $\epsilon_{tr}(h)$ and $\epsilon_{te}(h)$ represents the training and test risk (or error), respectively.

$$\epsilon_{te}(h) \leq \epsilon_{tr}(h) + d_H(D_{tr}, D_{te}) + C$$

where $d_H(D_{tr}, D_{te})$ is the $H$-divergence of training and test data, $C$ is the adaptability to quantify the error in an ideal hypothesis space of training and test data, which should be a sufficiently small constant.

3.2 Problem

Bone age estimation is a regression problem. Given training data $X_{tr}$ (including bone radiology image and gender information) with its labels $Y_{tr} \in (0, R^+)^{N_{tr}}$.
and test data $X_{te}$ without its labels ($Y_{te} \in (0, \mathbb{R}^{+})^{N_{te}}$ for evaluation only), the goal in bone age estimation is to learn a regressor $R$ to minimize the test data risk and reduce the discrepancy between training and test data.

For most existing models, in the absence of data shift, regression models simply learn a regressor $R$ that performs the task on training data, and minimizes the loss function in Eq. (2):

$$L_{tr}(X_{tr}, Y_{tr}) = E[\ell(R(X_{tr}), Y_{tr})],$$  

where $E[\cdot]$ is the expectation and $\ell$ can be any appropriate loss function. Eq. (2) only minimizes the training risk $\epsilon_{tr}(h)$. We define $\ell$ as the regression percentage error loss, $\ell = L_{p} = L_{M} + \alpha L_{D}$, where $L_{M}$ is the mean absolute percentage error loss, $L_{D}$ is the proposed absolute mean discrepancy loss and $\alpha$ is the balance factor between two loss functions. Specifically, $L_{M} = \frac{1}{N_{tr}} \sum_{i=1}^{N_{tr}} \frac{|Y_{tr,i} - Y'_{tr,i}|}{Y_{tr,i}}$, $L_{D} = \frac{|\bar{Y}_{tr} - \bar{Y}'_{tr}|}{\bar{Y}_{tr}}$, where $\bar{Y}_{tr}$ and $\bar{Y}'_{tr}$ denote the mean actual and predicted bone age in training dataset. For training data, such a loss $\ell$ can capture both individual and mean percentage error.

In Eq. (2) the loss of training data did not reduce the data shift issue. Therefore, previous works have lower generalization to the test data. To mitigate the effects of data shift, we follow previous adversarial learning [16,17] to map samples across different domains to a common space, and then invariant features are maintained. Hence, our model can learn on the training data, while retaining high generalization ability on test data.

In our framework, we employ a two-stage data discrepancy reduction procedure. We first extract bone features from any pre-trained or fine-tuned network. The distribution of training and test data are initially aligned, which reduced the discrepancy between them. We then use adversarial regression learning to find invariant features to further reduce the differences between training and test data.

$$d_{H}(D_{tr}, D_{te}) \approx Dist(X_{tr}, X_{te}) + Dist(G(X_{tr}), G(X_{te})),$$

specifically,

$$Dist(X_{tr}, X_{te}) = \| \frac{1}{N_{tr}} \sum_{i=1}^{N_{tr}} G(X_{tr,i}) - \frac{1}{N_{te}} \sum_{j=1}^{N_{te}} G(X_{te,j}) \|_{\mathcal{H}}$$

$$Dist(G(X_{tr}), G(X_{te})) = \| \frac{1}{N_{tr}} \sum_{i=1}^{N_{tr}} \Phi(G(X_{tr,i})) - \frac{1}{N_{te}} \sum_{j=1}^{N_{te}} \Phi(G(X_{te,j})) \|_{\mathcal{H}}$$

where $G$ is feature extractor from any pre-trained or fine-tuned neural network, and $\Phi$ is feature extractor from adversarial regression learning in Sec. 3.3. $\mathcal{H}$ is the Reproducing Kernel Hilbert Space (RKHS) space.

### 3.3 Adversarial regression learning

Adversarial learning is widely used to mitigate data shift issues [16,17]. It minimizes the domain discrepancy by a feature extractor and a domain discriminator. The domain discriminator aims to distinguish the source domain from the target domain, while the feature extractor aims to learn domain-invariant representations to fool the domain discriminator. Given data representations from feature
Fig. 2: The architecture of our proposed adversarial regression learning network (ARLNet). Training and test features are first extracted via $G$. Then, $G(X_{tr})$ and $G(X_{te})$ are fed into shared layers. The concatenate layer combines features from preceding layers and the gender. The weights of shared layers are updated by labeled training and unlabeled test data.

$\Phi_{tr}^*$ and $\Phi_{te}^*$ is the reconstruction from training data to test data and from test data to training data using hidden reconstruction layers (the detailed reconstruction layers are in Fig. 3). $L_P$: regression percentage error loss, $L_{AR}$: adversarial regression loss, $L_{Recon}$: feature reconstruction loss, $R$: regressor and $D_R$: data regressor extractor $G$, we can learn a discriminator $D$, which can distinguish the two domains using the following binary cross-entropy loss function:

$$L_A(G(X_{tr}), G(X_{te})) = -E_{x_{tr} \sim G(X_{tr})} [\log D(x_{tr})] - E_{x_{te} \sim G(X_{te})} [\log (1 - D(x_{te}))]$$

(3)

However, adversarial learning is typically applied in classification problems. The binary cross-entropy in Eq. 3 is also frequently used in improving the accuracy of classification problems. The cross-entropy loss is not proper to indicate the data difference in a regression problem. Therefore, we need a regression loss function to distinguish the training and test datasets, and we adopt the adversarial learning for the regression problem as follows.

$$L_{AR}(\Phi_{tr\rightarrow te}; G(X_{tr}), G(X_{te})) = E_{x \sim (X_{tr} \cup X_{te})} [\ell(D_R(x), Y_D)]$$

$$= \frac{1}{n_{tr} + n_{te}} \sum_{k=1}^{n_tr + n_{te}} \left| \frac{Y_{DL}^k - Y_{DL}^{k'}}{\sqrt{Y_{DL}^k} + \epsilon} + \frac{Y_{DL}^{k'} - Y_{DL}^k}{\sqrt{Y_{DL}^{k'}} + \epsilon} \right|$$

(4)

where $L_{AR}$ is adversarial regression loss, $\Phi_{tr\rightarrow te}$ is the mapping from training to test data; $D_R$ is the adapted data regressor, and $X_{tr} \cup X_{te}$ contains all training and test samples; $Y_D$ is the data label in Fig. 2 specifically, 0 is the label for the training data and 1 is the label for the test data; $Y_D^k$ is the prediction of data label; $\bar{Y}_{DL}$ and $\overline{Y}_{DL}$ denote the mean actual and predicted values of training or test dataset and $\epsilon$ is a small number $1e-9$ to prevent division by 0. $L_{AR}$ can
Fig. 3: Feature reconstruction layers ($L_{Recon}$). The shared layers are optimized by both $G(X_{tr})$ and $G(X_{te})$. For $G(X_{tr})$, the output from reconstruction layers should be closer to $G(X_{tr})$, but it is under the conversion of $\Phi_{te\rightarrow tr}$ since the shared layers are also optimized by $G(X_{te})$, it is hence from $te$ to $tr$. Similarly, the output of reconstruction layer for $G(X_{te})$ is under the conversion of $\Phi_{tr\rightarrow te}$.

measure how well-matched the training and test data are from both individual and overall differences. A perfect regression model would have an adversarial regression loss of 0.

To this end, the data regressor $D_R$ learns the data discrepancy by maximizing adversarial regression loss $L_{AR}$ with the fixed $\Phi$, and the feature extractor $\Phi$ aims to learn domain-invariant representations via minimizing $L_{AR}$ with the optimal regressor $R$. Eq. 4 guarantees that $tr \rightarrow te$, that is, given training samples, it will learn a map from training to test samples, while minimizing the $L_{tr}(X_{tr}, Y_{tr})$ in Eq. 2. However, Eq. 4 only guarantees training data close to test data, and it does not ensure that $\Phi_{te\rightarrow tr}$ maintains the features of the training samples. We hence introduce another mapping from test data to training data $\Phi_{te\rightarrow tr}$ and train it with the same adversarial regression loss as in $\Phi_{tr\rightarrow te}$ as shown in Eq. 5. The only difference is that the 1 is the new data label for training data, and 0 is the new data label for test data.

$$L_{AR}(\Phi_{te\rightarrow tr}, G(X_{tr}), G(X_{te}))$$

(5)

Therefore, we define the adversarial regression loss as:

$$L_{AR}(G(X_{tr}), G(X_{te})) = L_{AR}(\Phi_{tr\rightarrow te}, G(X_{tr}), G(X_{te}))$$

$$+ L_{AR}(\Phi_{te\rightarrow tr}, G(X_{tr}), G(X_{te}))$$

(6)

To encourage the training and test information to be preserved during the adversarial regression learning, we propose a feature reconstruction loss in our model. Details of the feature reconstruction layers are shown in Fig. 3, the reconstruction layers are right behind the shared layers, and it aims to reconstruct extracted features and maintain feature consistency during the conversion pro-
cess without losing features. The feature reconstruction loss is defined as:

$$L_{\text{Recon}}(\Phi_{tr} \rightarrow te, \Phi_{te} \rightarrow tr, G(X_{tr}), G(X_{te})) = E_{x_{tr} \sim G(X_{tr})} [\ell'(\Phi_{te} \rightarrow tr(\Phi_{tr} \rightarrow te(x_{tr}))) - x_{tr}] + E_{x_{te} \sim G(X_{te})} [\ell'(\Phi_{tr} \rightarrow te(\Phi_{te} \rightarrow tr(x_{te}))) - x_{te}]$$ (7)

where $\ell'$ is the mean square error loss, which calculates the difference between true features and reconstructed features.

### 3.4 Overall objective

We combine the three loss functions to formalize our objective function:

$$L(X_{tr}, X_{te}, Y_{tr}, \Phi_{tr} \rightarrow te, \Phi_{te} \rightarrow tr) = L_{tr}(X_{tr}, Y_{tr}) + \beta L_{AR}(G(X_{tr}), G(X_{te})) + \gamma L_{\text{Recon}}(\Phi_{tr} \rightarrow te, \Phi_{te} \rightarrow tr, G(X_{tr}), G(X_{te}))$$ (8)

where $\beta$ and $\gamma$ are trade-off parameters. Our model ultimately solves the following optimization problem. It minimizes the difference during the transition from the training to test data and from test to training data. Meanwhile, it maximizes the identification ability of training or test data.

$$\arg\min_{\Phi_{tr} \rightarrow te} \min_{\Phi_{te} \rightarrow tr} \max_{D_{tr}, D_{te}} L(X_{tr}, X_{te}, Y_{tr}, \Phi_{tr} \rightarrow te, \Phi_{te} \rightarrow tr)$$

### 4 Experiments

We primarily validate our methods using the Bone-Age dataset. To demonstrate the generalizability of the architecture of ARLNet, we also evaluate our approach on the task of predicting age using two face datasets.

#### 4.1 Datasets

**Bone-Age** includes data from the 2017 Pediatric Bone Age Challenge, which is organized by the Radiological Society of North America (RSNA). The statistics of the Bone-Age dataset are shown in Tab. 1 (Note that the test data is clearly different from the training data.) It also includes gender information associated with the bone age.

**Face-Age** is from the UTKFace dataset, which contains 9780 images with ages from 1 to 116. It also includes gender information with its associated images (more details can be found in Zhang et al. [18]). We also consider age regression in this dataset. The statistics of Face-Age dataset are shown in Tab. 2.

**MORPH II** is from MORPH database, which contains more than 55,000 face images of 13,000 individuals aged from 16 to 77 years. It includes images with detailed age, gender, and many ethnicities. We followed the training/testing settings of Shen et al. [19] in the experiments, which selects 5,492 images of Caucasians. The final performance is reported using five-fold cross-validation.

---

1 Source code is available at [https://github.com/YoushanZhang/Adversarial-Regression-Learning-for-Bone-Age-Estimation](https://github.com/YoushanZhang/Adversarial-Regression-Learning-for-Bone-Age-Estimation)
Table 1: Statistics of Bone-Age dataset

| Bone-Age | # Total | # Male | # Female | Bone ages |
|----------|---------|--------|----------|-----------|
| Training set | 12611  | 6833   | 5778     | 10.8 ± 3.5 |
| Validation set | 1425   | 773    | 652      | 10.8 ± 3.5 |
| Test set     | 200    | 100    | 100      | 8.8 ± 3.6  |

Table 2: Statistics of Face-Age dataset

| Face-Age | # Total | # Male | # Female | Face ages |
|----------|---------|--------|----------|-----------|
| Training set | 4890   | 2183   | 2707     | 29.43 ± 24.79 |
| Test set  | 4890   | 2189   | 2701     | 29.41 ± 24.76 |

4.2 Implementation details

In the Bone-Age dataset, the features are extracted from an Inception V3 neural network through the last fully connected layer. We attach a regression layer to output the bone age, and gender is also another input for the model. One represented feature vector has the size of $1 \times 1000$ and is corresponding to one bone image. For the Bone-Age dataset, the represented feature vectors for training, validation, and test data have a size of $11611 \times 1000$, $1425 \times 1000$, and $200 \times 1000$, respectively. Similarly, we extract features from the last fully connected layer in a pre-trained Inception V3 neural network for the Face-Age dataset. The size of feature vectors of training and test data is $4890 \times 1000$. For MORPH II, the size of feature vectors of training and test data are $4394 \times 1000$, and $1098 \times 1000$, respectively. We then train the model based on these extracted feature vectors. The parameters of ARLNet are first tuned based on the performance of the validation dataset of the Bone-Age dataset. We then applied these parameters to test data of Bone-Age, Face-Age and MORPH II datasets.

The numbers of units of the dense layer in shared layers are 512, 8, and 1, while the numbers of units in the reconstruction layers are opposite (1, 8, and 512). The dropout rate is 0.5. Our implementation is based on Keras and the parameters settings are $\alpha = 10$, $\beta = \gamma = 0.5$, learning rate: $\eta = 0.0001$, batch size = 128, number of iterations is 300 and the optimizer is Adam. We first train the regression model using the percentage error loss on the labeled training data. Next, we perform adversarial regression learning using the extracted features and feature reconstruction loss, which yields the learned parameters for the feature transformations $\Phi_{tr \rightarrow te}$ and $\Phi_{te \rightarrow tr}$. We also compare our results with 15 state-of-the-art methods (including both traditional methods and deep neural networks). All re-implemented methods are marked in bold in Tables 3 and 4.

4.3 Evaluation

We use mean absolute error to evaluate our model: $\text{MAE} = \frac{1}{N} \sum_{i=1}^{N} |y_i - \hat{y}_i|$, where $y$ is the provided age, and $\hat{y}$ is the predicted age.

**Bone-Age.** The comparison of MAE is listed in Tab. 3. We find that ARLNet has the lowest MAE versus all other approaches (23% reduction from the best baseline). Specifically, online software has the worst performance among all methods.
### Table 3: Results comparison of Bone-Age dataset

| Methods          | MAE   |
|------------------|-------|
| Online software  | 12.35 |
| SVR              | 10.70 |
| VGG16            | 7.57  |
| GSM              | 6.06  |
| DANN             | 5.26  |
| ADDA             | 4.91  |
| Xception         | 4.39  |
| ResNet50         | 6.00  |
| U-Net-VGG        | 4.97  |
| Ice Module       | 4.40  |
| Inception V3     | 4.20  |
| Ensembles Models | 3.93  |
| **ARLNet**       | **3.01** |

### Table 4: MAE comparison on Face-Age and MORPH II datasets

| Methods       | Face-Age | MORPH II |
|---------------|----------|----------|
| VGG16         | 10.40    | 5.37     |
| VGG19         | 9.64     | 4.93     |
| SVR           | 9.10     | 5.77     |
| ResNet50      | 8.64     | 4.02     |
| Xception      | 8.49     | 3.88     |
| Inception V3  | 8.36     | 3.65     |
| GSM           | 8.06     | 3.35     |
| DANN          | 6.26     | 3.01     |
| ADDA          | 5.91     | 2.73     |
| ARLNet        | 3.24     | 2.80     |
| **ARLNet**    | **3.01** | **2.28** |

It is a pruned version of Inception V3, which excludes gender information, and the difference in performance between the two models is significant (more than 65% reduction). The MAE of Inception V3 is 4.20 months, while MAE of the pruned version is 12.35 months. This demonstrates that gender is important in predicting bone age. The performance of online software could be regarded as a lower bound. SVR is a traditional method, and its performance relies on the extracted features; it also does not consider the discrepancy between training and test data. GSM has better results than the SVR model since it samples more data between training and test data, which reduces the discrepancy between them. The performance of pre-trained models (VGG16 and Xception) also leads to higher MAE values. The is because the pre-trained model is trained based on the ImageNet dataset, while it does not contain information from bone images. In addition, we observe that two similar methods, DANN and ADDA, also have high MAE values. There are two possible reasons. First, the feature extraction layers of DANN and ADDA models are too shallow to extract detailed information for radiology bone images. Second, the adversarial learning of these two models only considers the transition from training data to test data.

**Face-Age.** The comparison of MAE is listed in Tab. 4. ARLNet again has the lowest MAE value, outperforming all others (24% reduction than the best baseline). We notice that results from Inception V3 are close to our model since our model is based on extracted features from the pre-trained Inception V3. However, our model has lower MAE than Inception V3 model, which demonstrates that the adversarial regression learning is useful in the regression problem. We find that the SVR model is better than some neural networks (VGG16 and Googlenet) since SVR uses the features from the Inception V3 model. SVR normally has a higher error than the fine-tuned InceptionV3 network. In addition, the performance of two domain adaptation methods (DANN and ADDA) have
results close to that of our model. The underlying reason is that face images are easier to find data discrepancy and extract features since images are RGB images, while radiology bone images are significantly different from RGB images, it is difficult for these two methods to extract fine-grained bone features.

**MORPH II.** Tab. [1] also compares performance between ARLNet and state-of-the-art methods. ARLNet achieves the best performance, reducing the error rate by 17.1% compared to the best baseline model (DCNN), suggesting that adversarial regression learning is effective in reducing the discrepancy between training and test data, and achieves lower MAE.

## 5 Discussion

There are three reasons that our model outperforms state-of-the-art methods. First, the proposed percentage loss \( \ell \) is able to consider both the individual and mean percentage error. Second, we propose adversarial regression loss, which can maintain transition from training data to test data and transition from test data to training data. Third, we propose feature reconstruction loss, which further guarantees the consistency of training and test samples.

**Ablation study.** To better demonstrate the performance of our model, we report the effects of different loss functions on classification accuracy in Tab. 5 (\( \mathcal{L}_D \): absolute mean discrepancy loss, \( \mathcal{L}_M \): mean absolute percentage error loss, and \( \mathcal{L}_{AR} \): adversarial regression loss and \( \mathcal{L}_{Recon} \): feature reconstruction loss). “ARLNet − \( \mathcal{L}_D \) − \( \mathcal{L}_{AR} \) − \( \mathcal{L}_{Recon} \)” is implemented without absolute mean discrepancy loss, adversarial regression loss, and feature reconstruction loss. It is a simple model, which only considers the labeled training data using mean absolute percentage error loss. “ARLNet − \( \mathcal{L}_{AR} \) − \( \mathcal{L}_{Recon} \)” reports results without performing the additional adversarial regression loss and feature reconstruction loss. “ARLNet − \( \mathcal{L}_{Recon} \)” trains the model with percentage error loss and adversarial regression loss without the feature reconstruction loss. We observe that with the increasing of the number of loss functions, the robustness of our model keeps improving. Therefore, we can conclude that all these different loss functions are important in maximizing regression performance.

**What can we learn from ARLNet?** As shown in the ablation study, we know the effects of different loss functions. The adversarial regression loss has a dominant

| Methods                         | MAE  |
|---------------------------------|------|
| ARLNet − \( \mathcal{L}_D \) − \( \mathcal{L}_{AR} \) − \( \mathcal{L}_{Recon} \) | 4.52 |
| ARLNet − \( \mathcal{L}_M \) − \( \mathcal{L}_{AR} \) − \( \mathcal{L}_{Recon} \) | 4.38 |
| ARLNet − \( \mathcal{L}_D \) − \( \mathcal{L}_{Recon} \) | 4.17 |
| ARLNet − \( \mathcal{L}_M \) − \( \mathcal{L}_{Recon} \) | 4.03 |
| ARLNet − \( \mathcal{L}_{AR} \) − \( \mathcal{L}_{Recon} \) | 3.91 |
| ARLNet − \( \mathcal{L}_{AR} \) | 3.45 |
| ARLNet − \( \mathcal{L}_{Recon} \) | 3.26 |
| ARLNet | 3.01 |
effect on the final results. Differing from traditional machine learning that only optimizes models using training data, our ARLNet considers transductive learning [14], and reduces the discrepancy between training and test data. It will be useful to include the test data during the training without any labels. Although there are no labels for the test data, the discrepancy between training samples and test samples is minimized, the test risk is thus reduced if there is a difference between training and test data. Therefore, the performance of the model will be improved if we feed the test data during the training processes with ARL.

6 Conclusion

We have presented an adversarial regression learning network (ARLNet) for bone age estimation that reduces the discrepancy between training and test data. In particular, we consider the problem from the traditional training protocol to adversarial regression learning. The adversarial regression learning consists of adversarial regression and feature reconstruction losses. The adversarial regression loss can push the prototype of bone ages computed in either training or test data close in the embedding space, and maintain invariant representations across two datasets. In addition, the proposed feature reconstruction loss further guarantees the structure and content from training and test data, and it will take the decision of regressor into account to align feature distribution, which leads to domain-invariant representations. Our approach provides a more than 20% error reduction over the state of the art in two age regression tasks.

References

1. M. Escobar, C. González, F. Torres, L. Daza, G. Triana, and P. Arbeláez. Hand pose estimation for pediatric bone age assessment. In Int’l Conf. on Medical Image Computing and Computer-Assisted Intervention, pages 531–539. Springer, 2019.
2. L. M. Bayer. Radiographic atlas of skeletal development of the hand and wrist. California Medicine, 91(1):53, 1959.
3. J. M. Tanner, R. H. Whitehouse, N. Cameron, W. A. Marshall, M. J. R. Healy, H. Goldstein, et al. Assessment of skeletal maturity and prediction of adult height (TW2 method). Saunders London, 2001.
4. D. B. Larson, M. C. Chen, M. P. Lungren, S. S. Halabi, N. V. Stence, and C. P. Langlotz. Performance of a deep-learning neural network model in assessing skeletal maturity on pediatric hand radiographs. Radiology, 287(1):313–322, 2018.
5. K. Simonyan and A. Zisserman. Very deep convolutional networks for large-scale image recognition. In International Conference on Learning Representations, 2015.
6. K. He, X. Zhang, S. Ren, and J. Sun. Deep residual learning for image recognition. In Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition (CVPR), pages 770–778, 2016.
7. C. Szegedy, V. Vanhoucke, S. Ioffe, J. Shlens, and Z. Wojna. Rethinking the inception architecture for computer vision. In Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition, pages 2818–2826, 2016.
8. S. S. Halabi, L. M. Prevedello, J. Kalpathy-Cramer, A. B. Mamonov, A. Bilbily, M. Cicero, I. Pan, L. A. Pereira, R. T. Sousa, N. Abdala, et al. The RSNA pediatric bone age machine learning challenge. *Radiology*, 290(2):498–503, 2019.

9. V. I. Iglovikov, A. Rakhlin, A. A. Kalinin, and A. A. Shvets. Paediatric bone age assessment using deep convolutional neural networks. In *Deep Learning in Medical Image Analysis and Multimodal Learning for Clinical Decision Support*, pages 300–308. Springer, 2018.

10. C. Chen, Z. Chen, X. Jin, L. Li, W. Speier, and C. W. Arnold. Attention-guided discriminative region localization for bone age assessment. *arXiv preprint arXiv:2006.00202*, 2020.

11. I. Pan, H. H. Thodberg, S. S. Halabi, J. Kalpathy-Cramer, and D. B. Larson. Improving automated pediatric bone age estimation using ensembles of models from the 2017 RSNA machine learning challenge. *Radiology: Artificial Intelligence*, 1(6):e190053, 2019.

12. Y. Zhang and B. D. Davison. Impact of imagenet model selection on domain adaptation. In *Proceedings of the IEEE Winter Conference on Applications of Computer Vision Workshops*, pages 173–182, 2020.

13. Y. Zhang and B. D. Davison. Domain adaptation for object recognition using subspace sampling demons. *Multimedia Tools and Applications*, pages 1–20, 2020.

14. Y. Zhang, S. Xie, and B. D. Davison. Transductive learning via improved geodesic sampling. In *Proceedings of the 30th British Machine Vision Conference*, 2019.

15. S. Ben-David, J. Blitzer, K. Crammer, A. Kulesza, F. Pereira, and J. W. Vaughan. A theory of learning from different domains. *Machine Learning*, 79(1-2):151–175, 2010.

16. M. Ghifary, W. B. Kleijn, and M. Zhang. Domain adaptive neural networks for object recognition. In *Pacific Rim international conference on artificial intelligence*, pages 898–904. Springer, 2014.

17. E. Tzeng, J. Hoffman, K. Saenko, and T. Darrell. Adversarial discriminative domain adaptation. In *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition*, pages 7167–7176, 2017.

18. Z. Zhang, Y. Song, and H. Qi. Age progression/regression by conditional adversarial autoencoder. In *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition*, pages 5810–5818, 2017.

19. W. Shen, Y. Guo, Y. Wang, K. Zhao, B. Wang, and A. L. Yuille. Deep regression forests for age estimation. In *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition*, pages 2304–2313, 2018.

20. M. Cicero and A. Bilbily. Machine learning and the future of radiology: How we won the 2017 RSNA ML challenge. [https://www.16bit.ai/blog/ml-and-future-of-radiology](https://www.16bit.ai/blog/ml-and-future-of-radiology), November 2017. Accessed: 24 June 2020.

21. H. Drucker, C. J. C. Burges, L. Kaufman, A. J. Smola, and V. Vapnik. Support vector regression machines. In *Advances in Neural Information Processing Systems*, pages 155–161, 1997.

22. F. Chollet. Xception: Deep learning with depthwise separable convolutions. In *Proc. IEEE Conf. on Computer Vision and Pattern Recog.*, pages 1251–1258, 2017.

23. E. Agustsson, R. Timofte, and L. Van Gool. Anchored regression networks applied to age estimation and super resolution. In *Proceedings of the IEEE International Conference on Computer Vision*, pages 1643–1652, 2017.

24. F. Dornaika, S. E. Bekhouche, and I. Arganda-Carreras. Robust regression with deep CNNs for facial age estimation: An empirical study. *Expert Systems with Applications*, 141:112942, 2020.