A Survey on Various Algorithmic Methods for Encryption and Decryption

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Abstract: A computer network is a group of computer systems which are connected together through various communication channels which make easy use of resource-sharing between the wide ranges of users. Security was not an important and essential issue in early days. But now as billions of ordinary citizens are using networks for banking, shopping, Air Ticket Reservation, Online Examinations, Filling their Income Tax, Business, Marketing, Stock Exchange, hospitals, government organizations, and industries and so on. Computer security is also known as cyber security and IT security because it protects the computer system from theft or damage to the hardware, software or the information stored in it. Security is a technique which is used to make certain data stored in a computer system which cannot be read or translated by any persons or individuals without any authorization because it involves data encryption and password. Computer hacking is one of the technique used for modifying or altering computer software and hardware with unauthorized access to the computer system. In short term it can be called as “hackers.” This paper provides a review and survey of some of the symmetric and asymmetric techniques used in computer networks. Feature of achieving the effectiveness, flexibility, security, and efficiency.

Keywords: AES, Blowfish, Cryptography, Decryption, Symmetric Encryption, IDEA, RC4, RSA.

I. INTRODUCTION

Cryptography is a method of storing and transmitting data in a particular form. Cryptography is a process of coding and decoding messages in secured form by the sender and recipient of the message. Cryptography is used to overcome the various aspects in information security such as data confidentiality, data integrity, privacy, authentication, reliability, verification, validation and non-repudiation of data. Cryptography includes the following process secret writing, the enciphering and deciphering of messages in secret code or cipher, the computerized encoding and decoding of information, cryptanalysis. Cryptography is a plaintext or ordinary text or cleartext into cipher text and this process is called encryption and then back again known as decryption.

Figure: 1 Structure of Cryptography

A. ENCRYPTION

Encryption is a process of converting the electronic data into another form which is called ciphertext. Cipher text cannot be easily understood by anyone except authorized parties. In cryptography, encryption is the process of encoding the messages or information only the authorized parties can access it. The translation and converting of data into a secret code is called as Encryption and it is the most effective and successful way to achieve data security. To read an encrypted file, user must have process the secret key or password which enables in to decrypt form. Unencrypted data is called plain text; encrypted data called cipher text. There are two main types of encryption listed below

1. Asymmetric Encryption (it also called Public-Key Encryption) and
2. Symmetric Encryption
B. DECRYPTION
The process of decoding the data which is in encrypted form into a secret format is called Decryption. Decryption requires a secret key or password. Decryption is the process of converting encrypted data back into its original form which can be understood by the user.

![Process of Encryption and Decryption](image)

**Figure: 2 Process of Encryption and Decryption**

II. ENVIRONMENT OF CRYPTOGRAPHY

Cryptography is the art and science of keeping messages in secure manner. The required basic definitions and concepts [23] in Cryptography are reviewed here.

**Plaintext:** Plaintext is ordinary readable and original text before being encrypted into ciphertext or after being decrypted. Plain text is in portable format on every machine.

**Ciphertext:** Ciphertext is encrypted text. Ciphertext can also be called as encrypted text. Before the process of encryption it is called plaintext. In cryptography, cipher is an algorithm that is applied on the plain text to get the ciphertext and it is also called as encrypted data. The information which is encoded and it is unreadable by a human or computer without the suitable algorithm. The reverse of encryption is decryption. It is the process of converting ciphertext into readable plaintext.

![Types of Cryptography](image)

**Figure: 3 Types of Cryptography**

III. OVERVIEW OF EXISTING ALGORITHMS IN CRYPTOGRAPHY

A. DATA ENCRYPTION STANDARD (DES)
DES is a symmetric-key algorithm which is used for the encryption of electronic data. The Data Encryption Standard (DES) is used for data encryption and it uses Secret Key Cryptography (SKC), which is the only one key for encryption and decryption. Public Key Cryptography (PKC) uses two keys, i.e., one for encryption and one for decryption. The data is encrypted with the first key, decrypted with the second key, and finally encrypted again with the third key [12].

The Data Encryption Standard (DES) is a symmetric-key block secret code available by the National Institute of Standards and Technology (NIST) and it is an implementation of a Feistel Cipher. It uses 16 round Feistel structure and its block size is 64-bit key. DES uses the same key to encrypt and decrypt a message, i.e., both the sender and the receiver must know and use the same private key. It uses Advanced Encryption Standard (AES) algorithm. DES is used in embedded systems such as smart cards, SIM cards and network devices like modems, boxes, routers and so on. DES is a block cipher, which uses cryptographic key. To encrypt a plaintext message, DES has 64-bit blocks. Each block is enciphered using the secret key into a 64-bit. Once a plain-text message is established to be encrypted, it is arranged and given in the form of 64 bit blocks with necessary inputs. If the number of bits in the message is not evenly divisible
by 64, then the last block will be padded [10][14]. The DES satisfies the block cipher property. They are listed below

- **Effect** - A small change in plaintext will result in the very big change in the ciphertext.
- **Completeness** - Each bit of ciphertext depends up on the plaintext. NIST choose Rijndael, due to its simplicity and high performance. It is fast, compact, and has a very simple mathematical structure [4].

![DES Diagram](image)

**Figure: 4 DES**

**B. Advanced Encryption Standard (AES)**

The Advanced Encryption Standard (AES) is a symmetric block cipher which is used by the U.S. government to protect the information and it is implemented in software and hardware throughout the world to encrypt sensitive data. AES is a symmetric-key algorithm, which means that the same key is used for both encrypting and decrypting the data. AES is found that it is at least six times faster than triple DES. A replacement for DES was needed as its key size was too small so Triple DES was designed to overcome this drawback but it was found slow. AES is an iterative rather than Feistel cipher. AES is based on ‘substitution–permutation of network’. Unlike DES, the number of rounds in AES is also variable and it depends on the measurement lengthwise of the key. AES uses 10 rounds for 128-bit keys, 12 rounds for 192-bit keys and 14 rounds for 256-bit keys where each of these rounds uses a different 128-bit round key, which is calculated from the original AES key. AES is inflexible to all attacks, with the brute force, to decipher messages using all combinations in the 128, 192, or 256-bit cipher.

The features of AES are listed below

- Symmetric key symmetric block cipher
- 128-bit data, 128/192/256-bit keys
- Stronger and faster than Triple-DES
- Provide full specification and design details
- Software implementable in C and Java

![AES Diagram](image)

**Figure: 5 AES Structure with Example**
The main loop process of AES performs the following functions: 1. SubBytes () 2. ShiftRows () 3. MixColumns () 4. AddRoundKey ().

C. Triple Data Encryption Standard (3DES)
Triple DES is a new standard algorithm which was designed to replace the original Data Encryption Standard (DES) algorithm, which makes the hackers ultimately well-read to crush with virtual ease. Triple DES is a standard and most widely used symmetric algorithm. Triple DES uses a 64-bit key consisting of 56 effective key bits and 8 parity bits. The amount and size of the block for Triple-DES is 8 bytes. The total key length is up to 168 bits. Triple DES avoids vulnerability and it is also very slow.

D. Blowfish
Blowfish is a secret symmetric-key or private key for block cipher which uses symmetric algorithm, it is designed in 1993 by Bruce Schneier. Blowfish is an encryption algorithm that can be used as a substitution and replacement algorithm for the DES or IDEA algorithms. Blowfish is a general-purpose algorithm and it uses a variable-length key, from 32 bits to 448 bits. Blowfish is faster than DES. Blowfish is unpatented, license-free, and available free for all type of uses. Blowfish has 16-round Feistel cipher and it is a key-dependent called S-boxes.
Since Blowfish is a Feistel network, it uses XORing P17 and P18 to the ciphertext block, then using the P-entries in reverse order. Blowfish is one of the fastest block ciphers, except when changing keys. Each new key requires pre-processing which is equivalent to encrypting about 4 kilobytes of text. Blowfish is very slow compared to other block ciphers. Serpent uses 128-bit block and 256-bit keys. As with Blowfish and Twofish, the Serpent algorithm is in the public domain. Serpent very highly used for "safety factor," or trustworthiness against attacks.

E. IDEA

IDEA is a symmetric encryption algorithm and developed by Dr. X. Lai and Prof. J. Masse. It replaces the DES standard. IDEA is a block cipher algorithm and it operates on 64-bit plaintext blocks. IDEA has key size of 128 bits long. This algorithms mix the different algebraic operations. Three algebraic operations are XOR, Addition modulo 216 and Multiplication modulo 216 + 1. All the three operations operate on 16-bit sub-blocks. IDEA algorithm is efficient on 16-bit processors. IDEA is symmetric key algorithm based on Substitution-Permutation Structure, using block cipher with 64 bit plain text with 8 rounds. The Key Length is 128-bit permuted into 52 sub-keys each of 128-bits. It does not contain S-boxes. The IDEA algorithm uses non-invertible hash function instead of a block cipher. IDEA is resistant to both linear and differential analysis.

F. Twofish

Twofish is a symmetric key algorithm based on the Feistel Structure. Twofish, uses block cipher along with 128-bit blocks and keys up to 256 bits long. Twofish is one of the fastest fixed-block algorithms which are currently available, and it has theoretical vulnerabilities. It uses 4 S-boxes. Twofish is an open to public sphere and not yet patented.

G. RSA

RSA is a public-key encryption algorithm and designed by Rivest, Shamir and Adleman. It is a standard for encrypting data which is sent over the internet. Unlike Triple DES, RSA is asymmetric algorithm. It can be used both for encryption and for signing with 512 bits.

H. RC2

In cryptography, Ronald Rivest developed the RC2 algorithm which is the replacement for DES. RC2 encrypts data in 64-bit blocks along with variable key size of 128 bits in 8-bit increments. RC2 is easily compromised. It uses RSA Data Security.

I. RC4

In cryptography, RC4 (Rivest Cipher 4 is also known as ARC4 or ARCFOUR meaning Alleged RC4) is a stream cipher and it is a symmetric key algorithm. RC4 uses XOR to generate key sequence. RC4 is straightforwardness, simplicity and speed in software and multiple vulnerabilities. RC4 allows keys between 1 to 2048 bits. The length of the bits is limited to 40 bits. RC4 used to generate pseudo-random bits with XOR and plaintext to generate the cipher text.

J. RC5

In cryptography, RC5 is a symmetric-key block cipher algorithm. RC5 is developed by Ronald Rivest. It is a user defined key length, data block size and the number of encryption rounds.

K. RC6

RC6 is a derived from RC5. RC6 is designed by Matt Robshaw, Ron Rivest Ray Sidney. RC6 is a symmetric key block cipher which is used to meet the requirements of the Advanced Encryption Standard (AES). RC6 encryption algorithm is a new federal Advanced Encryption Standard (AES). RC6 is a Feistel Structured private key algorithm. It uses a 128 bit plain text with 20 rounds and a variable Key Length of 128, 192, and 256 bit. RC6 does not contain S-boxes.

L. Serpent

Serpent is a very fast and reasonably secure block cipher developed by Ross Anderson, Eli Biham and Lars Knudsen. Serpent be able to work with dissimilar combinations of key lengths. Serpent uses Advanced Encryption Standard (AES). Serpent is a symmetric key algorithm which is based on substitution-permutation set of connections arrangement. It consists of a 128 bit plain text with 32 rounds and a variable Key Length of 128, 192 and 256 bit. It has 8 S-boxes.

M. TEA

TEA is a Tiny Encryption Algorithm which is very fast and moderately secure cipher. TEA is a Feistel Structured symmetric key algorithm. TEA is a block cipher. It uses a 64 bit plain text with 64 rounds and its Key Length is 128-bit with variable rounds having 32 cycles. It does not contain S-boxes. TEA is designed to use a hash function.
CAST stands for Carlisle Adams and Stafford Tavares. CAST is a symmetric key algorithm based on Feistel Structure. The CAST is a 64-bit block cipher solid algorithm. It uses a 64-bit plain text with 12 or 16 rounds. It contains 4 S-boxes. It uses a Substitution-Permutation Network (SPN) cryptosystem. CAST supports variable key lengths between 40 and 128 bits.

Diffie-Hellman
Diffie-Hellman algorithm was introduced in 1976 by Diffie-Hellman. It is a first asymmetric encryption algorithm. Diffie Hellman is an algorithm used to share the secret between two parties. It is primary method to exchange cryptography keys using the symmetric encryption algorithms like AES. This algorithm is very simple. It is a key exchange algorithm. The Diffie-Hellman algorithm provides two users to establish the shared secret key and to communicate over an insecure communication channel. Authentication is free in Diffie-Hellman algorithm. It is not implemented in hardware.

MD5
MD5 is Message-Digest algorithm. The MD5 is a cryptographic algorithm. MD5 is derived from MD4 & was designed by Ronald Rivest in 1991. MD5 uses a hash function with 128-bit which is 32 digit hexadecimal number. It is also used to verify data integrity.

El Gamal
El Gamal is a public key cipher and asymmetric key encryption algorithm. It is used for public key cryptography which is based on Diffie-Hellman algorithm. El Gamal is an algorithm used for transmitting digital signatures and exchange of keys. This method is based on calculating logarithms. The Digital Signature Algorithm (DSA) is based on El Gamal algorithm.

| Algorithm | Description | Key Length |
|-----------|-------------|------------|
| DES       | DES adopted as a U.S. government standard in 1977 | 56 bits |
| AES       | Subset of Rijndael cipher developed by Joan Daemen and Vincent Rijmen | 128-256 bits |
| Triple-DES| A three-fold application of the DES algorithm | 168, 112 or 56 bits |
| Blowfish  | Block cipher developed by Bruce Schneier | 32–448 bits |
| IDEA      | Block cipher developed by Massey and Xuejia | 128 bits |
| Twofish   | It is symmetric keyblock cipher of AES | 256 bits |
| RSA       | Developed by Ron Rivest, Adi Shamir, Leonard Adleman for encryption algorithm in 1977 | 3072 bits |
| RC2       | Block cipher developed by Rivest | 1-2048 bits |
| RC4       | Stream cipher developed by Rivest | 1-2048 bits |
| Algorithm | Description |
|-----------|-------------|
| RC5       | Block cipher developed by Rivest and published in 1994 |
| RC6       | AES finalist developed by RSA Labs |
| Serpent   | AES finalist developed by Anderson, Biham, and Knudsen |
| TEA       | Designed by David Wheeler and Roger Needham |
| CAST      | Created by Carlisle Adams and Stafford Tavares in 1996 |
| Diffie-Hellman | Created by Ralph Merkle and named after Whitfield Diffie and Martin Hellman |
| MD2, MD4, MD5, MD6 | Designed by Ronald Rivest |
| ElGamal   | Described by Taher Elgamal in 1985 |
| IDEA      | Block cipher developed by Massey and Xuejia |

IV. CONCLUSION

Network security and cryptography challenges and issues are discussed by various researchers. This paper gives a detailed description of the symmetric key encryption algorithms which is called as secrete key algorithms like AES, DES, TRIPLE DES and BLOWFISH. This paper also provides description of the Asymmetric key which is called as Public key algorithms like RSA, Diffie-Hellman, and ElGamal. Among these algorithms the Blowfish algorithm uses the bits which ranges from 32 to 448 bits and it uses 16-round Feistel cipher and uses large key-dependent S-boxes for encrypting the data. So it is not possible for a hacker to decrypt the original data.

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