An Overview of Ultra-WideBand (UWB) Standards (IEEE 802.15.4, FiRa, Apple): Interoperability Aspects and Future Research Directions

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Abstract—The increasing popularity of ultra-wideband (UWB) technology for location-based services such as access control and real-time indoor track&tracing, as well as UWB support in new consumer devices such as smartphones, has resulted in the availability of multiple new UWB radio chips. However, due to this increase in UWB device availability, the question of which (industry) standards and configuration factors impact UWB interoperability and compatibility becomes increasingly important. In this paper, the fundamentals of UWB compatibility are investigated by first giving an overview of different UWB radio chips on the market. After that, an overview of UWB standards and standardisation entities is given. Next, this overview is used to discuss the focus of these different standards and to identify the differences between them. We describe compatibility issues and associated interoperability aspects related to PHY, MAC, and upper layers. For the PHY layer, compatibility is possible for all UWB chips if the correct settings are configured. For the MAC layer, the implementation of the multiple access scheme as well as the localization technique is mostly proprietary. For the device discovery, several standards are currently being drafted. Finally, future challenges related to UWB interoperability are discussed.

Index Terms—UWB, FiRa, Apple, 802.15.4, 802.15.4z, compatibility, localization, standardisation

I. INTRODUCTION

Ultra-Wideband (UWB) is a general term for radio communication that uses a bandwidth close to or greater than 500 MHz [1]. Recently, UWB research has focused on Impulse Radio Ultra-Wideband (IR-UWB). This technique uses radio frequency pulses with a very short time-duration (nano- or picoseconds), resulting in a large bandwidth. The IR-UWB technique has three main benefits. The first benefit is that UWB supports a high channel capacity, due to the high bandwidth, this in turn enables the low transmission power that is needed to avoid narrow-band interference with other wireless technologies. Second, the short time-duration of the pulses causes the influence of multipath to become less important, as the arrival of the pulses can be separated and filtered at the receiver. This means that UWB is robust to multipath effects and the spatial diversity it offers can even be exploited to improve the localization accuracy in some cases [2]. The third benefit is that the high temporal resolution allows timing to be much more precise. Due to the rising edge being very steep, the receiver can very accurately determine the time of arrival of the signal, allowing centimeter-level accurate ranging using techniques such as Time-of-Flight (ToF), Time Difference of Arrival (TDoA) and Two-Way Ranging (TWR).

UWB systems have received significant media attention in recent years as numerous companies, across different industries, have started adding the technology to their products. The Samsung Galaxy Note 20 Ultra contains an UWB chip that can be used in the device-to-device service called "Nearby Share" and as a digital key to unlock a door [3]. Apple iPhones use UWB to add spatial awareness to enable Apple devices containing the UWB technology to precisely locate one another [4]. UWB ranging has been used for contact tracing and social distancing [5] and car manufacturers like BMW and Audi have added UWB technology for hands-free access control to their vehicles [6]. As more UWB systems and radio chips become available, the problem of compatibility and interoperability increases. Not all UWB radio chips are open to developers and they can support different standards, limiting the possible applications to only being available between devices using the same UWB radio chip. This can reduce the ability of this technology to reach its full potential in all applications.

To clarify the current compatibility situation, this paper explores the fundamentals of UWB compatibility. For this, different UWB standards are discussed and compared to identify the differences between them. This information is used to determine the possibilities for compatibility between two different UWB radio chips. The main contributions of the paper are the following:

1) Gives a clear overview of all UWB standards.
2) Provides a comprehensive overview of the differences between the IEEE 802.15.4 and IEEE 802.15.4z standards.
3) Discusses the implications in hardware compatibility of the PHY, MAC and upper layers.
4) Discusses the associated research challenges on the PHY, MAC and upper layers related to compatibility.

The remainder of this paper is structured as follows. First, Section [II] reviews papers regarding UWB standards and compatibility. Second, Section [III] gives an overview of the UWB standards that exist. Section [IV] gives an overview of the UWB radio chip market and indicates the supported standards. Next, Section [V] deals with the differences between the PHY layer standards and the implications for compatibility.

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Section [V] covers the compatibility on the MAC layer. The available localization techniques and their influence is covered in Section [VII]. Next, Section [VIII] describes the differences between the different standards on the subject of Device Discovery. In Section [IX] future research directions are given for all different layers. Finally, Section [X] concludes the paper and discusses the lessons learned.

II. REVIEW OF PAPERS ON UWB STANDARDS

In this section, recent papers on UWB and UWB standards are reviewed. First, we discuss papers focusing on the UWB PHY layer and standards, next on the MAC and upper layers. An overview of focus of the discussed papers is also given in Table [I]. Most UWB overview papers focus on physical layer aspects. The authors of [7] give an overview of the IEEE 802.15.4z standard by looking into the changes that have been made to improve upon limitations of the IEEE 802.15.4 standard. The paper describes the improved ranging, improved timestamp robustness, improved security and reduced on-air transmission in more detail in a technical way, while also providing examples of how these features can be used. Finally, the enhancements are compared with the previous standards based on radio capabilities, ranging features and security. The main enhancements compared with the IEEE 802.15.4 standards were found to be that the general first path detection should be improved, enhancing the reliability of the measurement, and the new ciphered message for increasing security.

Another relevant publication is [8] from the FiRa consortium that first provides an overview on the development and standardization of UWB systems and technical aspects of the IEEE 802.15.4 standard. Then, the improvements made by the 802.15.4z standard are discussed similar to the previous paper but less focused on the technical aspects and the improvements that are associated with them. The second part of the paper explains the basic workings of a physical access system, the desired seamless access experience and how UWB technology can enable it. By doing this, the paper proposes methods for device discovery and other functions on higher layers than the PHY layer. Similar to the two previous papers about the PHY layer, the authors in [9] review the most relevant concepts behind UWB Impulse Radio and the IEEE 802.15.4a and IEEE 802.15.4z standards. The difference is that the focus in this paper is on the impact on the security. The paper thus covers the enhancements made compared to the IEEE 802.15.4z standard and most importantly how they affect the security of the ranging. This is done by reviewing existing attacks and proposing new ones. This analysis shows that the IEEE 802.15.4z standard is a considerable improvement but securing HRP ranging causes difficult trade-offs between security and ranging performance.

The authors in [10] present an updated survey for the period of 2007 to 2015 on research related to UWB communications. In this survey, the UWB PHY layer specifications of the then two existing standards - IEEE 802.15.4-2015 and IEEE 802.15.6-2016- are discussed as well. A similar publication is [11] in which an overview of the standards applicable to UWB technology is given. The IEEE standards 802.15.4-2015 and 802.15.6-2012 have been compared based on modulation techniques, interleaving, coding techniques and number of physical channels.

There are fewer overview papers that discuss UWB standardization at MAC layers. The authors of [12] investigate how the unique UWB physical properties fare when combined with MAC protocols for existing narrow-band wireless technologies. The media access by multiple users is addressed by reviewing MAC protocols like Carrier Sense Multiple Access with Collision Avoidance (CSMA/CA), IEEE 802.11 and IEEE 802.15.3 for UWB systems. The paper concludes that these are unsuitable for UWB systems and that further research was necessary to develop suitable MAC protocols for UWB systems. Similarly, [13] outlines the issues related to MAC layer design for UWB systems by highlighting the advantages and disadvantages of different MAC protocols for UWB networks.

The unique UWB physical properties do not only influence the MAC protocol design but also provide the ability for ranging. An overview of different ranging possibilities is given in multiple scientific publications, although most of these do not address compatibility issues. For example, [14] compares different indoor positioning technologies by comparing their performance for different metrics like, accuracy, availability, cost, coverage area and privacy. The comparison showed clearly that UWB is a promising technology for indoor positioning, mainly because of the high accuracy combined with low power usage and high level of multipath resolution. Therefore, an analysis of strengths, weaknesses, opportunities, and threats (SWOT) to analyze the present state of the UWB positioning technology is performed. An overview of different UWB positioning algorithms is given as well. Reference [15] is also related to localization techniques. Here, the concept, standardization and advantages of UWB for location measure techniques are introduced. From this paper, there can be seen that UWB is a promising technology for high-accuracy indoor positioning mainly due to its special characteristics, such as large bandwidth and low power. Four different location measure techniques for UWB technology are discussed and analyzed, namely ToF, TDoA, Angle-of-Arrival (AoA) and Received Signal Strengths (RSS). This analysis found that the main advantages of AoA are that no synchronization and less measuring units are required in comparison to ToF and TDoA. The disadvantage is the complexity of the hardware. ToF, TDoA and AoA have a common drawback in that the performance can drop in Non-line-of-sight (NLOS) situations. Using fingerprinting, RSS can perform great in such situations. The drawback is that a radio map of the indoor environment through RSS measurements needs to be created.

In Table [I] a summary of the focus areas of different overview papers is given. The main gap this paper tries to fill is indicated. No other scientific papers discusses the full protocol stack (PHY, MAC and upper layers) and discusses the compatibility of the different standards that are defined. Compatibility, however, is becoming more and more important as in recent years the widespread deployment of UWB ranging systems has begun. This paper looks into the consequences for
TABLE I
SUMMARY OF PAPERS AND SURVEY PAPERS ON ULTRA-WIDEBAND AND ULTRA-WIDEBAND STANDARDIZATION.

| Paper | PHY layer | MAC layer | Localization techniques | Upper layers | Compatibility of standards |
|-------|-----------|-----------|-------------------------|--------------|---------------------------|
| 7     | ✓         | ✓         | ✓                       | ✓            | ✓                         |
| 8     | ✓         | ✓         | ✓                       | ✓            | ✓                         |
| 9     | ✓         | ✓         | ✓                       | ✓            | ✓                         |
| 10    | ✓         | ✓         | ✓                       | ✓            | ✓                         |
| 11    | ✓         | ✓         | ✓                       | ✓            | ✓                         |
| 12    | ✓         | ✓         | ✓                       | ✓            | ✓                         |
| 13    | ✓         | ✓         | ✓                       | ✓            | ✓                         |
| 14    | ✓         | ✓         | ✓                       | ✓            | ✓                         |
| 15    | ✓         | ✓         | ✓                       | ✓            | ✓                         |
| This paper | ✓ | ✓ | ✓ | ✓ | ✓ |

compatibility for communication and ranging between chips that do not both support the IEEE 802.15.4z enhancement. At the same time compatibility on MAC and upper layers is discussed as well.

III. Overview of UWB Standards

Multiple standards have been defined for UWB communication. These standards are located at different layers of the Open Systems Interconnection model (OSI model). Figure 1 gives an overview of the UWB standards, which will be discussed in this section, using the OSI model. Figure 1 shows that there are several standards defined for each layer of the OSI model. The presence of these different standards can complicate the compatibility as not all UWB systems will support the same standards. This can cause UWB ranging to not being available between all UWB capable devices because compatibility between standards is not guaranteed.

A. IEEE 802.15.4

The starting point for UWB standardization is the IEEE 802.15.4 standard [16] that defines the Media Access Control layer (MAC) and PHY. In 2007, a first standardization of the UWB technology was provided by the IEEE 802.15.4a. In this standard, UWB PHY changed from an Orthogonal Frequency Division Multiplexing (OFDM)-based data communication to an impulse radio technology (IR-UWB) focusing on low-data-rate wireless communication and especially precision ranging. In 2015, a second revision called IEEE 802.15.4-2015 was introduced. In this revision, two UWB PHY modes were specified: a) High-Rate Pulse (HRP) and b) Low-Rate Pulse (LRP). The HRP mode corresponds with the UWB PHY specification in IEEE 802.15.4-2011 and the LRP mode corresponds with the IEEE 802.15.4f-2012 amendment. As the name implies, the HRP mode transmits pulses at a higher rate than the LRP mode. For both LRP and HRP, the maximum transmitted energy is the same as it is limited by the maximum mean Power Spectral Density (PSD). As a result, the HRP mode transmits more but weaker pulses and the LRP mode transmits less but stronger pulses. [17]

B. IEEE 802.15.4z

In 2020, the IEEE 802.15.4z UWB PHY enhancement [18] to the IEEE 802.15.4 standard was released. The two main objectives of the enhancement are increasing the integrity and increasing the accuracy of ranging measurements. The enhancements include additional coding and preamble options, containing proportionally smaller sets of zero-valued elements, resulting in improved detection performance, as well as improvements to existing modulations, allowing a better balance between airtime per data bit and the number of pulses per data bit.

C. FiRa standard

The FiRa Consortium aims to ensure seamless UWB interoperability. For this, it develops profiles on top of the IEEE defined protocol layers: “FiRa is preparing a Common Service Management Layer (CSML) specification” [19]. This is a critical specification that enables interoperability among FiRa devices and provides the framework and components needed for deploying service applications. [20].

D. Apple Nearby Interaction

The Nearby Interaction Accessory Protocol Specification [21] defined by Apple is a lightweight, transport-agnostic application level protocol that enables easier configuring, starting, and maintaining of an UWB ranging session between an accessory and an Apple device.

E. Car Connectivity Consortium - Digital Key 3.0

The Car Connectivity Consortium (CCC) is a cross-industry organization with the purpose of advancing global technologies for smartphone-to-car connectivity. CCC members include car manufacturers, automotive suppliers, phone manufacturers, semiconductor suppliers, and app developers. The Digital Key 3.0 standard [22] from the CCC implements UWB connectivity for hands-free, location-aware keyless access and location-aware features for cars. The standard ensures the highest security in localizing the device relative to the vehicle and thereby enabling the authorization of the user to access and drive the vehicle.

F. Omlox

Omlox is an open standard for Real-Time Location Services (RTLS). The omlox hub provides standardized interfaces for
retrieving location information from a wide variety of localization techniques, such as UWB, RFID, 5G, BLE, Wi-Fi, and GPS. Information is retrieved using standardized data representations. Web service-based instructions for finding location providers (such as mobile tags), retrieving their location and advertising new locations are defined. In addition, omlox also specifies the omlox core. The omlox core provides standardized interactions for UWB based RTLS systems, currently supporting reverse TDoA and ToF but not TDoA or TWR. The omlox core works as a possible input to the omlox hub and enables networking across UWB products, regardless of the manufacturer.

IV. OVERVIEW OF COMMERCIALY AVAILABLE UWB RADIO CHIPS

In Table II an overview of UWB radio manufacturers or designers, their chips and the standards supported by each chip and company.

When comparing the PHY standards supported by the different chips, it can be seen that the most widely supported standard is the IEEE 802.15.4z standard. The DW1000 however, only supports the IEEE 802.15.4 HRP. This is important for compatibility as the DW1000 is the most widely used chip for research purposes and is also used in numerous commercial products that provide real-time location services. The UWB chip from 3dB access and Zebra technologies are the only two chips supporting an LRP standard. In section V the difference with this standard will be discussed in more detail.

V. PHY COMPATIBILITY

This section discusses the PHY configuration and compatibility challenges in more detail. There are two main PHY standards defined: the IEEE 802.15.4 and IEEE 802.15.4z standard. As mentioned in Section III the IEEE 802.15.4z standards is an enhancement to the IEEE 802.15.4 standard with the two main objectives being increasing the security and increasing the accuracy of ranging measurements. The increased security is necessary to enable safe hands-free access control applications, as security is extremely important to stop attackers from getting access to buildings or cars using the UWB technology. The accuracy is increased to improve the ranging. However, when supporting the IEEE standard, it is not mandatory to support every feature from that standard. This means that there can be differences between chips supporting the same standard. For UWB radio chips to be compatible on the PHY layer, there are several conditions that must be met: the pulse shape needs to be similar, the used center frequency and frame structure needs to be same. This section will address these conditions based on the different chips discussed in Section V. The IEEE UWB PHY consists of two modes: HRP and LRP. A comparison between the HRP and LRP UWB PHY features is shown in Table III. HRP is the only mode used for ranging according to the standard, this is the most widely used mode in commercial UWB products and chips. However, while the 3dB access chip only supports the LRP UWB, the chip is still able to perform ranging. Because ranging using the LRP mode is not standardized in the LRP UWB, we will only discuss HRP UWB in this paper. From this point on, when UWB PHY is mentioned, it indicates HRP UWB PHY. The UWB chip from 3dB access and Zebra technologies are based on the IEEE 802.15.4f amendment which means they only support the LRP UWB mode. As a result, compatibility with the other chips is not possible and they will not be discussed further in this paper.

A. Channel

The first condition for two UWB chips to be compatible is that they need to be able to use the same center frequency and bandwidth. Without this, no reception is possible. The IEEE 802.15.4/4z standards define the same 16 channels or bands, each channel is a combination of a center frequency and a maximum bandwidth. The allocation is shown in Table IV. It can be seen that the minimum bandwidth is 499.2 MHz.
TABLE II
OVERVIEW OF UWB RADIO MANUFACTURERS OR DESIGNERS, THEIR CHIPS AND THE STANDARDS SUPPORTED BY EACH CHIP AND COMPANY.

| Manufacturer or designer | Chip | HRP Standard | LRP standard | Standardization memberships |
|--------------------------|------|--------------|--------------|-----------------------------|
| Apple                    | U1   | IEEE 802.15.4z |             | CCC                         |
|                          |      |              |             | FiRa consortium             |
|                          |      |              |             | Apple Nearby Interaction    |
| Qorvo                    | DW1000 | IEEE 802.15.4 |             | CCC                         |
|                          |      |              |             | FiRa consortium             |
|                          |      |              |             | Apple Nearby Interaction    |
| Qorvo                    | DW3000 Family | IEEE 802.15.4 | IEEE 802.15.4z | CCC                         |
|                          |      |              |             | FiRa consortium             |
|                          |      |              |             | Apple Nearby Interaction    |
| Qorvo                    | NCJ29D5 | IEEE 802.15.4 | IEEE 802.15.4z | CCC                         |
|                          |      |              |             | FiRa consortium             |
| NXP                      | SR040/5150 | IEEE 802.15.4z |             | CCC                         |
|                          |      |              |             | FiRa consortium             |
|                          |      |              |             | Apple Nearby Interaction    |
| Imec                     | ULP IR-UWB radio | IEEE 802.15.4 | IEEE 802.15.4z | CCC                         |
|                          |      |              |             | FiRa consortium             |
| 3dB access               | 3DB6830 | IEEE 802.15.4 |             | FiRa consortium             |
| NXP                      | NCJ29D5 | IEEE 802.15.4 | IEEE 802.15.4z | CCC                         |
|                          |      |              |             | FiRa consortium             |
| Zebra technologies       | Zebra UWB chip | IEEE 802.15.4 |             | FiRa consortium             |

TABLE III
COMPARISON OF HRP UWB AND LRP UWB FEATURES [16].

| Feature                    | LRP UWB | HRP UWB |
|----------------------------|---------|---------|
| Data rates                 | 31.25 kbps | 110 kbps |
|                            | 250 kbps  | 850 kbps |
|                            | 1 Mbps    | 6.81 Mbps |
|                            |          | 27.24 Mbps |
| Peak pulse repetition rate | 2 MHz    | 499.2 MHz |
| Ranging support            | No       | Yes     |
| Multi-user interference suppression | No | Yes     |
| Modulation                 | On-off keying | Binary phase-shift keying |
|                            | Pulse position modulation | Burst position modulation |
| Error correction           | Single error correction | Single error correction |
|                            | Double error detection | Double error detection |
|                            | Convolutional | Convolutional |
|                            | Reed-Solomon | Reed-Solomon |

TABLE IV
UWB PHY BAND ALLOCATION [16].

| Channel number | Center frequency (MHz) | Bandwidth (MHz) |
|----------------|------------------------|-----------------|
| 0              | 499.2                  | 499.2           |
| 1              | 3494.1                 | 499.2           |
| 2              | 3993.6                 | 499.2           |
| 3              | 4992.8                 | 499.2           |
| 4              | 3993.6                 | 1331.2          |
| 5              | 6099.6                 | 499.2           |
| 6              | 6098.8                 | 499.2           |
| 7              | 6489.6                 | 1081.6          |
| 8              | 7448.0                 | 499.2           |
| 9              | 7987.2                 | 499.2           |
| 10             | 8486.4                 | 499.2           |
| 11             | 7987.2                 | 1331.2          |
| 12             | 8983.6                 | 499.2           |
| 13             | 9484.8                 | 499.2           |
| 14             | 9984.0                 | 499.2           |
| 15             | 9484.8                 | 1354.97         |

and that some channels have the same center frequency but a different bandwidth. This is the case for channels 2 and 4, channels 5 and 7, channels 9 and 11 and lastly for channels 13 and 15.

While the IEEE 802.15.4 standard defines 16 different channels, (see Table IV) it is not mandatory to support every channel. For the sub-gigahertz operation, channel 0 is the only mandatory channel; for the low-band operation, channel 3 is the mandatory channel; and for the high-band operation, channel 9 is the mandatory channel. This means that not all chips support the same channels. An overview of the channels that are supported by each chip is given in Table V. For the NXP NCJ29D5 chip, the supported channels are not explicitly published, but a 6-8 GHz band operation is specified. The non-mandatory channels in this band are indicated with a question mark. For the Imec ULP IR-UWB chip the possible channels are indicated. However, due to chip being a design, there could be differences in actual implementations of this chip. Imec sells design information which manufacturers use in their chips. This means that final decisions in which features are supported are not made by Imec but by the manufacturer using the design information. Whether a feature is supported or not can be decided by the product management of the manufacturer for different reasons, like chip area, current consumption, time to market, specification stability, test requirements, software support, etc. This is also the case for other features discussed below. This table clearly indicates that all chips mentioned in the market overview support channel 5. This indicates that this aspect of compatibility can always be fulfilled by using channel 5. All chips, except for the Qorvo DW1000, support channel 9 as well.

B. Pulse shape
The IEEE 802.15.4 standard and IEEE 802.15.4z enhancement both have the same requirements for the pulse shape. The
transmitted pulse shape $p(t)$ shall be constrained by the shape of its cross-correlation function with a standard reference pulse $r(t)$. This reference pulse is a root-raised-cosine pulse with a roll-off factor of $\beta = 0.5$. In order for a transmitter to be compliant with the standard, the transmitted pulse $p(t)$ needs to have a magnitude of the cross-correlation function $|\phi(\tau)|$ whose main lobe is greater than or equal to 0.8 for a duration of at least $T_w$, as defined in Table IV, and all sidelobes need to be smaller than 0.3. A second requirement for the pulse is the time domain mask shown in Figure 2. A pulse that is compliant with the standard can not exceed the bounds that are set, this is to comply with the spectrum constraints inherited from the FCC and other regulatory bodies.

\[ |\phi(\tau)| \geq 0.8 \quad \text{for at least} \quad T_w \quad \text{ns} \]

\[ |\phi(\tau)| < 0.3 \]

Consequences of difference in pulse width: A difference in pulse width can influence the ranging accuracy because the timing on the pulses can differ. There are multiple ways to time on a pulse, such as half-amplitude timing and or threshold crossing. If half-amplitude timing was used on the pulses shown in Figure 3, the difference in pulse width could lead to a difference in timing of more than 0.5 ns resulting in a difference in ranging distances of more than 15 cm. This is significant as centimeter-level accuracy is expected of UWB systems. However, calibrating the antenna delay parameters in the UWB ranging systems will solve this problem.

C. Frame structure

The UWB PHY frame structure of the IEEE 802.15.4 standard consists of up to four different fields and is shown
in Figure 4. In the IEEE 802.15.4z standard there are four possible frames, which consist of up to five different fields, defined as shown in Figure 5. One of the four frame structures is equivalent to the frame structure of the IEEE 802.15.4 standard. The other three are different due to the addition of a new field called the Scrambled Timestamp Sequence (STS) field. For communication to be possible between two different UWB radios, the configured frame structure needs to be the same. UWB radios that only support the IEEE 802.15.4 standard can not use the STS field and can thus also not use the three frame structure defined in the IEEE 802.15.4z that use this field.

1) Synchronization (SYNC) field: The purpose of the SYNC field or preamble is to synchronize the sender and receiver. The receiver detects the preamble and synchronizes to the sender in line with the preamble. The preamble sequence itself is constructed from a ternary code (alphabet 1,0,-1) where a 1 stands for a positive pulse, -1 for a negative pulse and 0 for no pulse. Each channel has a minimum of two compatible codes. The codes for one channel are chosen to have a low cross-correlation factor with each other. This allows multiple devices to operate using the same channel simultaneously without interference. The code is then spread to construct a symbol $S_i$ by inserting zeros between each ternary element of the code. To form the complete preamble this symbol is repeated a number of times. This parameter is called Preamble Symbol Repetitions (PSR). In the IEEE 802.15.4 standard, there are two different ternary code lengths defined, namely 31 and 127. The IEEE 802.15.4z standard support the ternary codes with a length of 127 from the IEEE 802.15.4 standard and defines new dense (contains less zeros) ternary codes with a length of 91. These new ternary codes are designed to enable more accurate timing. A receiver needs to offer a high dynamic range to be able to successfully detect the direct path. In the UWB PHY, high dynamic range is obtained by correlation. As shown in Figure 3, improvement of the dynamic range is possible by increasing the number of threshold decision events. This can be done by defining preamble codes that contain less zeros (position where no pulse is sent). This causes more pulses to be sent and thus a higher accuracy.

In Table VII an overview of the preamble codes supported by each chip is given. All chips support the ternary codes with length 127 as these codes are mandatory in both standards. The new dense ternary code with a length of 91 can be supported by all chips supporting the IEEE 802.15.4z. The dense ternary code of length 91 is not mandatory, and the designers of the DW3000 chose not to support it. No further details are available for the Apple and NXP chips, therefore question marks are placed if support of the preamble is possible but not certain.

If a different code is configured at the receiver than at the sender, no communication is possible due to the chips not being synchronized. As mentioned before, this is done by design to allow multiple devices to operate using the same channel without interference. To connect an UWB chip supporting the IEEE 802.15.4 and an UWB chip supporting the IEEE 802.15.4z the ternary code with a length of 127 needs to be used. This means that the higher accuracy enabled by the new dense ternary codes is not available for this connection.

2) Start-of-Frame Delimiter (SFD) field: The SFD indicates the end of the preamble and the precise start of the switch to the PHY header (PHR). The SFD is also used for timestamping and thus important for ranging performance. The IEEE 802.15.4 standard defines two ternary codes: a short SFD code with a length of 8 and a long SFD code with a length of 64. These codes are then spread by the preamble symbol $S_i$. A 1 indicates that the preamble symbol is repeated, -1 corresponds with the preamble being transmitted with opposite polarity and 0 indicates that no pulses are being transmitted for the length of the preamble symbol $S_i$. The IEEE 802.15.4z standard drops support for the ternary code with a length of 64 and defines 4 new binary codes with a length of 4, 8, 16 and 32. The purpose of these new codes is similar to the new preamble codes. Being binary, there is no position where pulses are not sent, this leads to more pulses being transmitted and thus a higher accuracy.

For communication to be possible between two chips, the configured SFD needs to be the same as otherwise the receiver cannot time correctly. In Table VII an overview of the supported SFD codes supported by each chip is given. There can be seen that all chips support the short ternary code which indicates that compatibility for this aspect is possible if that short ternary SFD code is used. To connect an UWB chip supporting the IEEE 802.15.4 and an UWB chip supporting the IEEE 802.15.4z the only SFD code that can be used is the short ternary code. This means that the higher accuracy enabled by the new binary codes is not available for this connection.

In Table VIII the binary codes are grouped together in one category. The possible lengths of these codes are 4, 8, 16 and 32. Not all chips support every possible length.

3) PHR field: After the preamble and SFD parts of the frame, the actual data held in the package will begin. This starts with a field called the PHY header. The purpose of this field is to give information about the package that is transmitted to the receiver. Figure 6 shows the format of the PHR field in the IEEE 802.15.4 standard.

The following fields are present in the PHR:
The Data Rate field: indicates the data rate of the received PHY Payload field. The PHR is sent at 850 kb/s for all data rates greater or equal than 850 kb/s and at 110 kb/s for the data rate of 110 kb/s.

The Frame Length field: is an unsigned integer number that indicates the number of octets in the payload.

The Ranging field: shall be set to one if the current frame is used for ranging and shall be set to zero otherwise.

Preamble Duration field: represents the length in preamble symbols (PSR) of the SYNC field.

The Single Error Correct Double Error Detect field: a simple Hamming block code that enables the correction of a single error and the detection of two errors at the receiver.

Table VII

| Manufacturer or designer | Chip              | Ternary code length 31 | Ternary code length 127 | Ternary code length 91 |
|-------------------------|-------------------|-------------------------|-------------------------|-------------------------|
| Apple                   | U1                | ✓                       | ✓                       | ✓                       |
| Qorvo                   | DW1000            | ✓                       | ✓                       | ✓                       |
| Qorvo                   | DW3000 Family     | ✓                       | ✓                       | ✓                       |
| NXP                     | SR040/SR150       | ✓                       | ✓                       | ?                       |
| NXP                     | NCJ29D5           | ✓                       | ✓                       | ✓                       |
| Imec                    | ULP IR-UWB radio  | ✓                       | ✓                       | ✓                       |

Table VIII

| Manufacturer or designer | Chip              | Ternary code length 8  | Ternary code length 64 | Binary codes |
|-------------------------|-------------------|-------------------------|-------------------------|--------------|
| Apple                   | U1                | ✓                       | ✓                       | ✓            |
| Qorvo                   | DW1000            | ✓                       | ✓                       | ✓            |
| Qorvo                   | DW3000 Family     | ✓                       | ✓                       | ✓            |
| NXP                     | SR040/SR150       | ✓                       | ✓                       | ✓            |
| NXP                     | NCJ29D5           | ✓                       | ✓                       | ✓            |
| Imec                    | ULP IR-UWB radio  | ✓                       | ✓                       | ✓            |

Fig. 6. PHR field format in the IEEE 802.15.4 standard [16].

Optional field, the Scrambled Timestamp Sequence (STS), is inserted into the UWB frame. The presence and position of this field determines four different configurations as shown in Figure [3]. The STS works like the preamble, but it does not repeat itself. It is a sequence of pseudo-randomized pulses generated by a Deterministic Random Bit Generator (DRBG) arranged in (1 to 4) blocks of active segments encapsulated by silent intervals or gaps. Due to the pseudo-randomness of the sequence, there is no periodicity, allowing reliable, highly accurate, and artifact-free channel estimates to be produced by the receiver. To generate the STS, the DRBG produces 128-bit pseudo-random numbers using a seed consisting of a 128-bit key, and a 128-bit nonce (a number that should only be used once). The nonce is updated during the STS generation by incrementing the counter once for every 128-bit number generated. Each bit of value zero produces a positive polarity pulse and each bit of value one produces a negative polarity pulse. These pulses are then spread. To decode the STS, the receiver needs to have a copy of the sequence locally available before the start of reception. This is only possible if both transmitter and receiver know the keys and cryptographic scheme for STS generation. The STS cannot replace the preamble field and is always behind the SHR, since the STS correlation only works if it is started at the same time. The use of the STS field requires common knowledge of the keys and cryptographic scheme between the transmitter and receiver. Otherwise decoding the STS fails which causes the communication to fail. UWB radio chips only supporting the base IEEE 802.15.4 standard are not capable of using the STS field. UWB radio chips supporting the IEEE 802.15.4z standard are required to support the STS, as it is essential for use cases where security is important, such as hands-free, location-aware keyless access. Due to the security requirements, such use cases are not supported by UWB radio chips only supporting the IEEE 802.15.4 standard. Using Table [X] it can be seen that the only chip that can not be used for use cases that require the added security is the Qorvo DW1000.
| Manufacturer or designer | Chip                | IEEE 802.15.4 PHR | IEEE 802.15.4z PHR |
|-------------------------|---------------------|-------------------|-------------------|
| Apple                   | U1                  | ✓                 | ✓                 |
| Qorvo                   | DW1000              | ✓                 | ✓                 |
| Qorvo                   | DW3000 Family       | ✓                 | ✓                 |
| NXP                     | SR040/SR150         | ✓                 | ✓                 |
| NXP                     | NCJ29D5             | ✓                 | ✓                 |
| Imec                    | ULP IR-UWB radio    | ✓                 | ✓                 |

**TABLE X**

**OVERVIEW OF WHICH CHIPS SUPPORT THE USE OF THE STS FIELD.**

| Manufacturer or designer | Chip                | Supports STS |
|-------------------------|---------------------|--------------|
| Apple                   | U1                  | ✓            |
| Qorvo                   | DW3000 Family       | ✓            |
| NXP                     | SR040/SR150         | ✓            |
| NXP                     | NCJ29D5             | ✓            |
| Imec                    | ULP IR-UWB radio    | ✓            |

**D. Modulation and encoding**

In contrast to the preamble and SFD, the PHR and payload still need to be encoded and modulated. The encoding process is shown in Figure 7. The payload is first encoded using systematic Reed-Solomon block code. Figure 6 shows that the last 6 bits of the PHR field are used for SECDED encoding, therefore the Reed-Solomon encoding is omitted. Next, the PHR and payload are encoded using a convolutional encoder. The IEEE 802.15.4 standard defines a half-rate convolutional encoder with $K = 3$. The IEEE 802.15.4z defines a new optional half-rate convolutional encoder with $K=7$. The systematic and parity bit generated by this process enable error detection and correction and are used in the modulation process.

In Table XI it can be seen that the HPRF mode is not mandatory, as the Qorvo DW3000 chips supporting the IEEE 802.15.4z standard does not support the 128 and 256 MHz PRFs. For the Apple and NXP chips no information was found about the supported modulations. As the HPRF modes are not mandatory, it is not certain if they are supported. Because only IEEE 802.15.4z support is mentioned for these chips it is also not certain if 4 and 16 MHz PRFs are supported. For the NXP NCJ29D5 both IEEE 802.15.4 and IEEE 802.15.4z support is mentioned this means that PRFs of 16 and 64 MHz are certainly supported by this chip.

In addition to the encoding scheme, modulation and PRF, the data rate needs to be identical as well to enable the receiver to decode the payload of the transmitted UWB frame and, thereby, enable communication and ranging. The data rates available for each chip depend on the supported PRFs.

In Table XII it can be seen that the increased PRFs do not enable higher data rates. This is because the goal of the IEEE 802.15.4z standard was to enhance the IEEE 802.15.4 standard in terms of accuracy and integrity.

**VI. MAC LAYER COMPATIBILITY**

**A. MAC layer**

The MAC layer is one of the two sub-layers that make up the Data Link layer of the OSI model. This layer uses protocols to allow for different UWB systems to use the same channel. Figure 1 shows that there are two standards defined...
for the UWB MAC, namely the IEEE 802.15.4 UWB MAC and the IEEE 802.15.4z UWB MAC. An introduction to the MAC frame format defined in the IEEE 802.15.4/4z standard is given below.

1) General MAC message format: The MAC message or frame fills the payload portion of the UWB PHY frame as depicted in Figures 4 and 5. The MAC frame is composed of a header, followed by a payload of variable length and finally ends with the MAC footer, as shown in Figure 10. The MAC footer is a Frame Checking Sequence (FCS) cyclic redundancy check (CRC) that is used to detect transmission errors. Figure 11 shows the MAC header, used to identify a frame, in more detail. For example, the destination address is used to filter the frames that are destined for the receiver.

The frame control field is a 16-bit field that starts all IEEE 802.15.4/4z frames. The purpose of this field is to indicate the frame type and which components are part of the MAC header.

This frame consist of the following sub-fields:

- **The Frame type field** specifies the type of frame using 3 bits. The possible frame types are Beacon, Data, Acknowledgement, MAC command, Multipurpose and Fragment.
- **The Security enabled field** indicates if the Auxiliary Security Header field is used in the MAC header using 1 bit.
- **The Frame pending field** specifies if the sender has more data for the receiver.
- **The Acknowledgement request field** uses 1 bit to indicate if the receiver needs to acknowledge the received frame.
TABLE XII
SUPPORTED DATA RATES FOR EACH PRF.

| PRF   | 4 MHz | 16 and 64 MHz | 128 MHz | 256 MHz |
|-------|-------|---------------|---------|---------|
| Possible data rate | 0.11, 0.85, 1.70, 6.81 Mbit/s | 0.11, 0.85, 6.81, 27.24 Mbit/s | 6.81 Mbit/s | 27.24 Mbit/s |

MAC header (MHR)  |  | MAC payload  | MAC footer |

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- **The PAN ID compression field** uses 1 bit to indicate whether the MAC frame contains only one of the PAN identifier fields even though both source and destination addresses are present in the MAC frame.
- **The Destination addressing mode field** indicates the presence and size of the destination address using 2 bits.
- **The Frame version field** is used to specify the version number of the frame. This is necessary because the frame was changed in the 2003 version of the IEEE 802.15.4 standard.
- **The Source addressing mode field** is used to indicate the presence and size of the source address using 2 bits.

As the MAC frame has not changed between the IEEE 802.15.4 and IEEE 802.15.4z standard, there are no consequences for compatibility when chips use the different standards.

**B. Multiple access schemes**

Due to the different physical properties of UWB compared to narrow-band wireless technologies, different multiple access schemes need to be used. While the different UWB chips can use the same MAC frame format, the lack of consensus on which multiple access schemes are best for UWB systems causes all UWB systems to use proprietary multiple access schemes as no standard multiple access scheme is defined. Chip suppliers, like Qorvo and NXP, leave the implementation of the MAC layer to the host microprocessor system controlling the chip. Companies selling complete UWB systems and consumer products using UWB implement a proprietary MAC layer that is not released to the public.

This means that compatibility of the multiple access scheme is only possible if developers of UWB systems share which multiple access scheme they use.

**VII. LOCALIZATION TECHNIQUES**

UWB technology allows for accurate timing on the arrival of the signal, however the use cases of the UWB technology is localization. For this, the distance or the relative position between two UWB devices is needed. This is calculated from the timing on the signal using a localization technique. The most used localization techniques are discussed below using a UWB tag and multiple UWB anchors. The goal is to determine the location of the tag.

**A. Time-of-Flight (ToF)**

This method uses the propagation time to calculate the distance between the tag and anchor nodes as depicted in Figure 12. The tag transmits a UWB frame with as payload the time at which the frame is sent (\(t_1\)). The anchor receives the frame at \(t_2\) and calculates the ToF as \(t_2 - t_1\). The signals are electromagnetic and travel at the speed of light \((c = 299.8 \times 10^6 \text{m/s})\), therefore the range is found using \(d = c \times \text{ToF}\). When the distance between three anchor nodes and the tag has been calculated, the location of the tag can be determined using trilateration. The drawback of this method is that precise synchronization between all nodes is necessary. The precision of this synchronization has a direct impact on the accuracy of the ranging.

**B. Time Difference of Arrival (TDoA)**

The tag will send out a signal, which will arrive at all anchors at a different time, due to the anchors being at different distances from the tag. The difference between the arrival of the signal in two anchors can be used to calculate a hyperbola. The intersection of at least three hyperbolas gives the location of the tag, as depicted in Figure 13. The tag itself will never know its position, unless it is transmitted back. Whether the tag needs to know its position depends on the application. For example, in a automotive hands-free access control application.
the car needs to know the distance with the key, but the key does not need to know that information. Important to note is that while the tag does not need to be synchronized with the anchors, the anchors must be synchronized with each other.

Fig. 13. TDOA localization using hyperbolas.

C. Two-way-ranging (TWR)

This method is an improvement on the ToF method which eliminates the need for synchronization between the anchor and tag. This is achieved by only using timestamps from one device. The anchor transmits a message that is received at the tag after the propagation time or ToF. The tag responds after a fixed reply time. This reply time is included in the packet to calculate ToF from the Round Trip Time (RTT) at the anchor. This RTT can be used to calculate the distance between tag and anchor. When three anchors perform this TWR, the location of the tag can be determined using trilateration. A variant of this is Double-Sided Two-Way Ranging (DS-TWR) where at least three messages are transmitted instead of only two for TWR. This approach has the advantage that both anchor and tag can calculate the distance between them.

D. Consequences for compatibility

The use of localization techniques is important for compatibility as both sender and receiver need to transmit the correct and necessary frames to calculate the distance and or location. The use of the localization technique mostly depends on the use case of the technology. TDoA is used in applications where the tag does not need to know its own location like asset tracking and other RTLS products. TWR is used in ad-hoc, non-permanent applications of UWB like hands-free access control. For compatibility to be possible, the UWB sender and receiver need to agree upon the localization technique that is used. As chip suppliers like Qorvo and NXP leave the implementation of the MAC layer to the host microprocessor system controlling the chip, these chip can be configured to use all possible localization techniques. This is done because the choice of localization technique is highly dependent on the configuration, the system design, and application requirements. In the FiRa and Apple standard, there is negotiation between transmitter and receiver on their capabilities. The transmitter chooses. The receiver can be informed by side channel or higher level information. The problem for compatibility can be in that commercial systems implement proprietary localization techniques or proprietary ways to decide upon which technique to use.

VIII. DEVICE DISCOVERY COMPATIBILITY

Before communication between two UWB devices can start, the device discovery needs to be performed. The device discovery is a process where UWB devices carry out a search to find other UWB devices to communicate with. There are several standards that define how this device discovery can be implemented. Due to the energy consuming nature of UWB radio chips compared to other wireless technologies, most of these standards rely on a secondary channel (often a Bluetooth radio) to discover nearby UWB devices.

A. FiRa standard

In Figure 15 the device discovery and ranging setup procedure from the FiRa Common Service Management Layer (CSML) is depicted. The first step in the procedure is the device discovery using an out-of-band channel, typically Bluetooth Low Energy (BLE) but potentially NFC or other wireless technologies. Once two UWB devices have discovered each other using BLE, the BLE service discovery is performed and optionally a secure BLE channel is setup and application data is exchanged. Then the UWB capabilities are exchanged and the UWB parameters are decided upon. After optionally negotiating the UWB role and session key exchange, the UWB system is triggered and the UWB ranging is started.

- During the procedure, the UWB capabilities are exchanged over the out-of-band channel (BLE, NFC, ..) using a RESTful interface in the form of the UWB_CAPABILITY message. This RESTful message contains the following information: FiRa PHY version,
FiRa MAC version, Device Roles, Multi-node support, STS configuration support, Ranging methods support, Ranging Round Hopping, Supported channels, RFRAME feature capability, extended MAC address, short MAC address, UWB initiation time, AoA support, Block Striding Capability, Ranging Time Structure support, Scheduled Mode support, Device Class, PRF Mode support, Convolutional code length support, List of BPRF parameters set supported, List of HPRF parameters set supported.

- After the exchange of UWB\_CAPABILITY, the chosen UWB\_CONFIGURATION is decided upon. To this end, the configuration messages are similarly exchanged over the same out-of-band channel (BLE, NFC, ..) using a RESTful interface. These exchanges contain a.o. the following information: UWB session ID, FiRa PHY version, FiRa MAC version, Ranging methods support, Multi-node support, RFRAME configuration, STS configuration, Round Hopping, Scheduled mode, Channel number, Preamble code index, PRF mode, Ranging frequency, slot duration,...

B. Apple Nearby Interaction

Figure [16] depicts the Device discovery and ranging setup between an accessory and an Apple device containing the U1 UWB chip. First discovery is performed using a different technology than UWB. In contrast to the FiRa standard this discovery is not limited to BLE, discovery and setup of a data link can be performed using different methods like, LAN, Cloud,... Step two consists of the accessory generating and sending the ‘Accessory Configuration Data’. This message format is shown in Figure [18] and consists of several parameters:

- **Major Version**: must match between devices. Only defined major version at this moment is 1.
- **Minor Version**: must match between devices. Only defined minor version at this moment is 0.
- **Preferred Update Rate**: Accessory must select a preferred update rate. The options are automatic, infrequent and user interactive. When automatic is selected the Apple device will select the update rate, when infrequent is selected the update rate will be approximately once per second and when user interactive is selected the update rate is on the scale of 5 per second.
- **Reserved for future use.**
- **UWB Configuration Data Length**: specifies the length of the Configuration Data field.
- **UWB Configuration Data**: shall be provided by the UWB middleware to the embedded application through a dedicated interface that is not further specified in the Nearby Accessory Accessory Protocol Specification.

Step three consists of the Apple U1 device generating and sending the ‘Apple Shareable Configuration Data’. This message format, shown in Figure [17], is similar to the ‘Apple Accessory Configuration Data’ message but some fields are omitted. The last step is to set up the UWB ranging using the parameters from the UWB Configuration Data fields. [21]

C. Car Connectivity Consortium (CCC)

No details of the CCC digital key release 3.0 have been published at the time of writing.

D. Consequences for compatibility

The device discovery approach in the different standards is similar. First discovery is performed using a different wireless communication technology than UWB, most commonly BLE. Next, the different UWB nodes negotiate the UWB settings that will be used. Finally, the UWB connection is set up using the UWB settings that the nodes agreed upon. Despite these similarities, the different standards are not interoperable as the message that are transmitted during the discovery procedure are not the same. Apart from these standards, device discovery can also be implemented in a proprietary way by different companies that provide UWB systems.

IX. FUTURE RESEARCH TRENDS AND DIRECTIONS

A. Antenna design challenges

While we have mainly focused on the interoperability between UWB chips from different vendors, it has been demonstrated in literature that inappropriate design of the transmit and receive antenna may lead to severe orientation-specific pulse distortion and undesired phase-center variations, thereby adversely affecting IR-UWB RTLS performance ( [37]–[41]) and also potentially endangering interoperability. As a consequence, conventional frequency-domain-based figures-of-merit, such as return loss and gain radiation pattern, do no longer suffice to characterize IR-UWB antennas. To accurately predict system-level performance/compatibility, a new set of metrics is required. The system fidelity factor (SFF) was introduced in [42] to characterize the amount of pulse distortion introduced by the antenna system. Furthermore, in [43], the Distance Estimation Error (DEE) was proposed to characterize the amount of ranging bias. Moreover, with UWB localization systems entering the stage of mass production and mass integration in a wide variety of heterogeneous IoT environments, where IR-UWB antennas are invisibly and compactly integrated within the object or onto the person that needs to be positioned, special care should be devoted to taking into account the antenna integration platform. Hence, stand-alone antenna design in free-space conditions does no longer suffice. UWB antenna system design should rather focus on guaranteeing the desired performance in the envisaged deployment scenario by taking into account the influence of the integration platform. However, no commercial simulation tools currently exist to efficiently and simultaneously optimize for frequency-domain and system-level antenna metrics over the antenna’s field of view. Moreover, different UWB antenna vendors use different system-level antenna metrics to quantify the (orientation-specific) pulse distortion. This makes accurate and complete IR-UWB RTLS design very challenging. Therefore, future research should focus on a holistic system-level optimization framework that jointly optimizes conventional antenna-oriented parameters and relevant system-level figures-of-merit, while taking into account integration platform effects.
In parallel, the IEEE standard for Definitions of Terms for Antennas should be extended with these relevant system-level figures of merit to facilitate comparison between IR-UWB antennas from different vendors. Finally, with the advent of IR-UWB-based AoA estimation techniques, leveraging multi-antenna systems for the accurate and precise extraction of angle-of-arrival information, a similar exercise is needed to (1) identify and define a relevant set of system-level figures of merit for such UWB multi-antenna systems (such as the differential group delay versus the AoA, as proposed in [45]) besides the more conventional antenna-array-oriented figures-of-merit (embedded element pattern, active s-parameters, . . . ) and (2) to efficiently optimize for these system-level figures
of merit.

B. PHY layer challenges

1) Improving on the IEEE 802.15.4z standard: The need of a follow-up on IEEE 802.15.4z is motivated by the fact that the application of UWB has expanded rapidly and has become part of high volume consumer platforms. It is being applied to an ever wider range of applications using the unique capabilities of UWB to provide very accurate ranging, localization, sensing and data communication with excellent coexistence properties. New applications require flexibility and scalability in network topologies, varying in size, shape and number of devices from a few devices within a meter or less of each other to hundreds or more devices up to 100m distant. Expanding data rates available to both lower rates with greater distances than current rates, and higher rates at short distances. This expands the options for trading distance, range and energy consumption.

For this purposes, IEEE Task Group 15.4ab ”Next Generation UWB Amendment” has been created. The objectives are: enhancements to 802.15.4 Ultra Wideband (UWB) physical layers (PHYs) medium access control (MAC) and associated ranging techniques while retaining backward compatibility with enhanced ranging capable devices (ERDEvs).

This amendment enhances the Ultra Wideband (UWB) physical layers (PHYs) medium access control (MAC), and associated ranging techniques while retaining backward compatibility with enhanced ranging capable devices (ERDEvs).

Areas of enhancement include: additional coding, preamble and modulation schemes to additional coding, preamble and modulation schemes to support improved link budget and/or reduced air-time relative to IEEE Std 802.15.4 UWB; additional channels and operating frequencies; interference mitigation techniques to support greater device density and higher traffic use cases relative to the IEEE Std 802.15.4 UWB; improvements to accuracy, precision and reliability and interoperability for high-integrity ranging; schemes to reduce complexity and power consumption; definitions for tightly coupled hybrid operation with narrow-band signaling to assist UWB; enhanced native discovery and connection setup mechanisms; sensing capabilities to support presence detection and environment mapping; and mechanisms supporting low-power low-latency streaming as well as high data-rate streaming allowing at least 50 Mb/s of throughput. Support for peer-to-peer, peer-to-multi-peer, and station-to-infrastructure protocols are in scope, as are infrastructure synchronization mechanisms. This amendment includes safeguards so that the high throughput data use cases do not cause significant disruption to low duty-cycle ranging use cases.

The cut-off dates for new PHY proposals is May 2022, and for new MAC proposal July 2022. The targeted standard date is end 2023 / beginning 2024.

2) Standardization of UWB AoA: AoA is an interesting technique for UWB localization, as the location of a tag can be estimated using a single anchor, equipped with at least two antennas, by combining AOA with a distance measuring method. In the localization techniques mentioned in Section VII the location of the tag can only be determined using multiple anchors. There are several AOA methods available [46], a few examples are mentioned here:

- ToF method: the difference in ToF measurement for the two antennas at the receiver can be used to calculate the AOA.
- TDoA: the difference in arrival time for the same frame is used to estimate the AOA
- Phase Difference of Arrival (PDoA): the difference in phase of the received carrier is used to estimate the AOA.

Several recent UWB chips are capable of calculating the AOA, like Qorvo DW1000, Qorvo DW3000, NXP SR150, imec ULP IR-UWB radio and Apple U1. Unfortunately, no standard has incorporated AOA estimation in the specification. This means that for AOA implementation each UWB system can implement its own proprietary AOA method. This is mainly due to the AOA method heavily depending on the implementation of the antenna, which in turn is influenced by the equipment design. Future research could focus on several aspects such as (i) defining a standardized AOA estimation method in the PHY layer standards, (ii) negotiating about the possibilities for AOA in the UWB device discovery standards and (iii) defining common data representations for exchanging angle information.

3) UWB radar standardization: Before, we mostly focused on the localization use case of UWB technology. However, the technology has different applications as well, one of them being radar. For example, UWB radar can be used for human presence and activity detection (47–49) and health monitoring: non-contact heart rate and respiratory rate determination (50–52). While the UWB radar use case seems promising, it has not yet been added to any UWB standard. Future research could be performed to define a standardized UWB PHY for UWB radar. This standardization could enable commercial use of UWB radar technology.

4) Pulse shape: While both the IEEE 802.15.4 and IEEE 802.15.4z standard have the same requirements for the pulse shape, it was found that differences in pulse shape between different UWB chips are still possible. Further research into the influence of the pulse shape on the performance of UWB systems could be performed. In this research, the influence of a different pulse width between two different UWB chips can be investigated. The result can be used to find a way to mitigate possible ranging errors caused by the difference in pulse width, this could allow for more accurate ranging between two different UWB chips.

C. Data link layer challenges

1) Standardization of the MAC protocol: The goal of the MAC layer is to trigger, schedule and share measurement results, for the efficient gathering of information in a scalable and low power manner. As mentioned in the MAC layer overview, the MAC frame formats are standardized, but the way these frames are exchanged are not. In scientific literature, multiple MAC protocols for UWB have been proposed, ranging from uncoordinated MAC protocols for localization (aloha based) to synchronized TDMA based MAC protocols [53–55]. As a result, no commercial localisation systems are
currently interoperable, thus requiring different user tags for each building that is entered. There is thus a strong need for a standard that can discover the type of MAC protocol (synchronized, non-synchronized) that is supported by previously deployed infrastructure nodes as well as the supported configuration (user roles, duration of the superframe, network join process, etc.).

In Section VIII it was explained that both the FiRa and Apple standard use a different wireless communication technology than UWB for device discovery. In [12] and [13] it is shown that traditional MAC protocols are not suitable for UWB networks. Combining this information could imply that narrow-band systems are intrinsically more suited for some MAC functions than UWB. Future research could be performed to determine if this is true and in which situations this is the case and why. It might be that hybrid systems, as they appear in in the FiRa and Apple standard, are more desirable in some situations.

2) Performance analysis of device discovery approaches: Although the FiRa and Apple standards support device discovery, a thorough analysis and comparison in terms of overhead, latency and scalability of these two standards is still lacking. The analysis can show the influence of choices, made during the design of the standards, on these different standards. This analysis can help in making the decision of which standard will be adopted in new UWB systems.

3) Link configuration decision algorithm: Although FiRa and Apple define messages to exchange the supported PHY layer configurations, they do not define any decision algorithms that define which settings should be selected. While UWB performs very well in open spaces and line-of-sight (LOS) conditions, accuracy can rapidly degrade in NLOS and crowded environments. However, good accuracy is possible in more difficult environments when using specific configurations. A possibility for mitigating this problem is developing a decision algorithm that determines the best configurations for a UWB link using the available UWB capabilities of both chips and the available link estimation parameters. To enable this in a way that ensures compatibility, a few sub components need to be in place:

- A standardized UWB capabilities exchange format.
- A standardized format for exchanging link state measurements used to determine best configurations in that link state.
- Decision algorithm that determines the best configuration, taking into account the available UWB capabilities, the link state measurements and the application requirements (expected accuracy, expected ranging distance, maximum latency, maximum energy consumption, etc.). This algorithm will use the available information to handle channel allocation, power control and interference management.
- A standardized protocol to enable the configuration determined by the decision protocol.

Developing a well functioning decision algorithm is particularly important, as selecting the wrong configurations can have a major negative impact. In the future different techniques for implementing the decision algorithm can be researched and compared. Even though the decision algorithm is the key component, without developing a compatible format and protocol for the capabilities exchange and adaptation of configurations this can not be adopted in the most common UWB systems.

D. Application layer challenges

1) Standardized data formats: Up until now, we focused on the possibility to communicate / range between UWB chips. Assuming that the process works, application developers will need a standardized way to interpret the system output information such as distances, positions and angles between UWB devices.

There is already a wide range of global organizations that provide standardized information representations and semantics for global interoperability in IoT networks. Some examples include oneM2M [56], the Open Mobile Alliance (OMA) [57] and the Internet Protocol for Smart Objects (IPSO) Alliance (merged into OMA). For example, the authors of [58] define Lightweight M2M (LwM2M) Position Object Models for representing position information. However, most information models of these standardization bodies currently focus on sensor data rather than positioning information. No standardized representation is currently defined for advanced UWB output such as angles, distances, etc., making it challenging for application developers to design cross-platform and cross-system user applications.

In terms of standardization of position information, recently, an alliance named Omlox [59] has defined an open standard for RTLS systems. With this standard, various localization technologies, for example UWB, Wi-Fi, BLE, GPS, RFID and 5G, can be easily connected. This standard tries to enable localization compatibility between different localization systems by introducing a common way to exchange distances for the different technologies. Similarly, relative UWB position information can be converted to global GPS coordinates. A similar application layer standard for only UWB ranging could be developed to enable RTLS without the need for compatibility on lower levels.

Similar standardized information models will permit multiple localization systems to communicate and interoperate with each other in order to obtain better context information and resolve positioning errors or conflicts.

2) Real-time localisation (RTLS) standards: Currently, upper layer standards, like the FiRa standard and Apple Nearby Interaction protocol, are focused on the device-to-device application of UWB technology of which the best known is access control. However, they do not define how the standard can be extended to RTLS applications. RTLS technology allows for location tracking of individuals or objects with high accuracy within buildings, such as warehouses, campuses and hospitals to improve inventory management. To this end, the FiRa and Apple negotiation protocols do not only need to negotiate about PHY layer configurations, but would also need to define which localisation approaches are supported. Future research to help define a standard RTLS protocol could be performed. By performing this research Apple and/or the FiRa consortium could be stimulated to add support for RTLS and in this
way enable compatibility between different chips for RTLS purposes.

3) Smartphone compatibility: Besides Apple, other prominent smartphone makers have released devices that contain UWB chips as well. Samsung has released the Galaxy Note 20 Ultra and Galaxy S21 containing an UWB chip from NXP [60] and Xiaomi announced the release of the MIX4 smartphone also containing an NXP UWB chip [61]. Google has added an UWB API to Android 12, however this API is part of the System APIs. This means that the API is currently unavailable to third-party apps. At this moment it is not clear if the API is part of the System APIs because it is not yet ready for full release or because Google wants to limit the use of the UWB technology deliberately. An analysis could be made of the difference between the UWB API available for the Android operating system compared to the UWB API (Nearby Interaction Protocol) available on iOS. This analysis can then find out what the influence is of the possible different choices that have been made in the design of the two APIs and if future compatibility and interoperability could be possible.

E. UWB regulations

The use case limitations for UWB (outdoor, aviation,...) are not globally harmonized and therefore, UWB regulation for outdoor usage can differ from country to country. For example, permanently installed outdoor UWB systems are prohibited in most countries and regions. As the UWB technology matures, permanent outdoor UWB systems are becoming more attractive. To allow for these applications of UWB technology to be developed, research could be performed to help define globally harmonized regulations for outdoor UWB usage.

X. CONCLUSION

This paper provides a comprehensive overview of the different standards that are defined for UWB communication. While previous papers [7–9] focused on the enhancements in security and accuracy from the IEEE 802.15.4 to IEEE 802.15.4z standard, this paper focuses on the implications for compatibility at the PHY layer and the MAC and upper layers. For each of these layers, an overview of the different standards that are defined for that specific layer is given as well as the consequences for the compatibility that the differences between the standards have.

- PHY compatibility: PHY compatibility between UWB chips supporting the IEEE 802.15.4 and IEEE 802.15.4z standard is possible if the correct settings are configured. First, the same channels needs to be selected on both chips. Currently, channel 5 is supported on all chips from the market overview in Section IV. Next, the same preamble and SFD codes need to be selected. Only the ternary preamble codes of length 127 and the ternary SFD code of length 8 are supported by both standards. This means that the higher accuracy enabled by the new codes in the IEEE 802.15.4z standard is not available in compatibility mode. The same frame and PHR structure need to be configured, this means that the higher security provided by the STS field well as the increased payload length provided by new optional PHR structures is not available in compatibility mode. The BPRF mode, using the BPM-BPSK modulation and 64 MHz PRF, is the only compatible mode between the two standards. This means that the higher accuracy and better balance between airtime per data bit and the number of pulses per data bit provided by the new modulations and higher PRFs from the IEEE 802.15.4z standard is not available in compatibility mode. Finally, the pulse shape requirements are the same in both standards but there was found that this does not mean that the pulse shape of different UWB chips is identical. A difference in pulse width can influence the ranging accuracy as the timing on the pulses, and thus ranging distance, can differ.

- MAC layer and localization technique compatibility: Although MAC frame structures are standardized, the implementation of the multiple access scheme as well as the localization technique is mostly proprietary. Chip suppliers, like Qorvo and NXP, leave the implementation of the MAC layer and localization technique to the host microprocessor system controlling the chip. The use of the same MAC and localization technique is important for the compatibility and interoperability as the different as the both sender and receiver need to transmit the necessary frames at the correct times to calculate the distance and or location.

- Device Discovery compatibility: Chip suppliers, like Qorvo and NXP, can leave the implementation of device discovery to the host microprocessor system controlling the chip. However, there are some standards defined that handle this procedure that are also supported by the chips from these suppliers. FiRa has defined the FiRa CSML, Apple the Nearby Interaction Protocol and the CCC the Digital Key Release 3.0. The procedure in the different standards is similar. First discovery is performed using a different wireless communication technology than UWB, most commonly BLE. Next, the UWB settings are negotiated and finally the connection is set up. Despite the similarities of the process from FiRa and Apple, compatibility between the standards is not possible as the transmitted message during the procedures are different. Moreover, no algorithms are defined to determine the optimal settings based on channel conditions, application requirements and supported configurations.

As such, it was shown that either the IEEE 802.15.4 or the IEEE 802.15.4z standard for the PHY layer is supported by each chip. As mentioned, there is compatibility between these two standards. However, the situation at the higher layers is more complicated as UWB systems can implement proprietary approaches or use one of the standards defined for these layers. They need to have the same MAC, ranging and device discovery procedures configured for the communication to be available.

Finally, to remedy this, the paper identified and described a number of future research directions and standardisation challenges, such as extending current PHY standards to also support angle of arrival data, defining link estimation and decision algorithms for PHY layer setting configura-
tions, defining common data formats and representations to exchange position and distance information, standardizing the MAC protocols and extending the current device discovery standards to also support RTLS systems.

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