Accurate Structured-Text Spotting for Arithmetical Exercise Correction

Yiqing Hu, Yan Zheng, Hao Liu, Deqiang Jiang, Yinsong Liu, Bo Ren
Youtu Lab, Tencent
{hooverhu, neoyzheng, ivanhliu, dqiangjiang, jasonysliu, timren}@tencent.com

Abstract
Correcting arithmetical exercise is a labor intensive and time consuming task for primary school teachers all the time. To reduce their burdens, we propose Arithmetical Exercise Checker (AEC), which is the first system that automatically evaluates all arithmetical expressions (AEs) on exercise images. The major challenge is that AE is formed by printed and handwritten texts with particular arithmetical patterns (e.g., multi-line, fraction). Despite being part of AE, handwritten texts usually lead to zigzag boundaries and tangled rows. What’s worse, AE may be arithmetical incorrect, which makes the contextual information less valuable for recognition. To tackle these problems, we introduce integrated detection, recognition and evaluation branches by leveraging AE’s intrinsic features, namely 1) boundary indistinctive, 2) locally relevant patterns and 3) globally irrelevant symbols. Experimental results demonstrate that AEC yields a 93.72% correction accuracy on 40 kinds of mainstream primary arithmetical exercises. So far, the online service of AEC processes 75,000 arbitrary exercises on average per day, and already reduced the burden of over 1,000,000 users. AEC shows the benefits for implementing an vision-based system as a way to aid teachers in reducing reduplicative tasks.

1 Introduction
With the rapid development of technology, the primary education is evolving all the time. By the end of 2018, there are about a hundred million of primary students in China, and the number is continuing to increase (chE 2018). Now the consensus is that primary teachers should pay more attention to daily performance and learning methodologies of students, which puts forward a higher standard for teachers. However, the time of teachers is still occupied by highly repeated works like correcting exercises. Our survey in 4 primary schools demonstrates that a primary math teacher corrects on average 6,000 exercises per semester. To tackle this problem, one feasible solution is to have the student parents to correct the homework of their children by their own (which is now a common phenomenon in China), but it requires professional knowledge and not suitable for all parents. Most parents are not familiar with the curriculum and could not give effective guidance to children.

In this paper, we aim to design such a system that automatically corrects primary arithmetical exercise. To realize this goal, we develop a novel end-to-end approach, arithmetical exercise checker (AEC). It first extracts all AEs by detection, then conducts recognition to convert them to texts. Finally, their correctness is evaluated by arithmetical logics, as shown in Fig. 1. With AEC, the instructors could finish the correction of an exercise within a few seconds, while manual work usually takes a few minutes.

The design of AEC is a non-trivial task. AE is formed by printed and handwritten texts with arithmetical patterns. It has no fixed format according to different publishers and grades, and it could be even purely handwritten. Compared with printed texts, handwritten texts are usually scratchy and lead to 1) zigzag boundaries and 2) tangled rows, as shown in Fig. 2. Zigzag boundaries hamper mainstream anchor-boxes based approaches like SSD (Liu et al. 2016) and Faster-RCNN (Ren et al. 2015), for generated marginal areas are padded by background and lack obvious visual features. What’s worse, these approaches tend to set a loose intersection over union (IoU) threshold to balance the number of false positives and negatives. Therefore, we introduce integrated detection, recognition and evaluation branches by leveraging AE’s intrinsic features, namely 1) boundary indistinctive, 2) locally relevant patterns and 3) globally irrelevant symbols. Experimental results demonstrate that AEC yields a 93.72% correction accuracy on 40 kinds of mainstream primary arithmetical exercises. So far, the online service of AEC processes 75,000 arbitrary exercises on average per day, and already reduced the burden of over 1,000,000 users. AEC shows the benefits for implementing an vision-based system as a way to aid teachers in reducing reduplicative tasks.

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Figure 2: Arithmetical expressions (AEs) are characterized by three distinct features. (A). Tangled rows lead to interference between adjacent lines, and zigzag boundaries hamper mainstream anchor-boxes based approaches. (B). Particular symbols are locally relevant, like “=” usually appears after a “\n” (an implicit newline symbol) in formulas. (C). Most symbols have weak or even no semantic relationship with each other, which makes the global context less valuable for inferring individual symbols. Different colors indicate different AE types. Best viewed in color.

between positive and negative proposals. As a consequence, many proposals with cropped AEs are regarded as positive too. On the other hand, tangled rows often lead to interference between adjacent lines, which makes extracting single-line texts a challenging task. Hence, existing text spotting approaches like (Tian et al. 2016) that aim at single-line text suffer in this case. Besides, as AE may be arithmetical incorrect (e.g., \(1+1 = 3\)), its contextual information is weak. This not only invalids a pre-defined lexicon (Liao et al. 2017), but also makes it harder to train the recognition network.

To overcome these issues, we design the AEC system by exploiting the intrinsic nature of AEs, namely 1) \textit{boundary indistinctive}, 2) \textit{locally relevance patterns} and 3) \textit{globally irrelevance symbols}. We design the AE detection branch based on CenterNet (Duan et al. 2019). It takes convolutional feature as input and outputs a (top-left-corner, center, bottom-right-corner) triplet rather than a rectangular box to represent AE. We introduce an horizontal-focal loss function to let the network pays more attention to learning the harder horizontal boundary. For recognition, we propose an arithmetical neural machine translation (ANMT) approach. ANMT is an encoder-decoder based sequence-to-sequence model, which is inspired by recent progress in automatic caption generation (Xu et al. 2015). Unlike previous text spotting approaches that assume rigid single-line and left-to-right ordering of text, ANMT allows focussing its attention in both horizontal and vertical dimension. Hence, it could cope with structured AEs like multi-line, even with the interference between adjacent lines. Specifically, we design the encoder according to AE’s locally relevance pattern and design the decoder by referring to AE’s globally irrelevance symbols. The contributions are summarized as follows:

- AEC is the first end-to-end system that automatically corrects arithmetical exercises. We observe and conclude three distinct features of AE, and use them to improve the system design. Experimental results demonstrate the effectiveness of AEC. Now its online service processes 75,000 arbitrary exercises on average per day, and already reduces the burden of over 1,000,000 users.
- We first established an arithmetical exercise dataset, AEC-5k. It contains 5300 judiciously selected images, which are collected from 40 mainstream exercises and cover the entire grades of Chinese primary students (usually from age 6 to 12). We will release this dataset soon.

2 Related Works

AEC is essentially a text spotting challenge. In this section, we briefly introduce text spotting approaches and their key components, namely text detection and text recognition.

Text Detection

Existing text detection approaches could be roughly classified into character-based, line-based and word-based methods (Li, Wang, and Shen 2017). With the flourishing of DNN techniques, the word-based methods are popular on account of words are proper targets for mainstream objection detection frameworks (Ren et al. 2015; Liu et al. 2016; Redmon et al. 2016). Inspired by SSD (Liu et al. 2016), TextBoxes (Liao et al. 2017) leverages the combination of different scaled feature maps for text detection. As the text characteristics (e.g., shape, color, etc.) are quite different from general objects, many approaches exploit customized region proposal methods. CTPN (Tian et al. 2016) designs a vertical anchor mechanism to jointly predict the location and score for proposals with fixed width.

Beyond the detection of common text, recent approaches focus on more challenging oriented text and twisted text. For oriented text detection, ITN (Wang et al. 2018) encodes the geometric configurations of scene text instances with in-network transformation embedding. In (Lyu et a...
2018), it localizes corner points of text bounding boxes and segmented text regions in relative positions. In (He et al. 2017b), it uses direct regression to predict the text bounding box offset from a given point. For twisted text detection, Textsnake (Long et al. 2018) designs a flexible representation for scene text, which represents text instances in horizontal, oriented and curved forms. Besides, several approaches provide new perspectives in text detection by using Markov clustering network (Liu et al. 2018b) or novel attention mechanism (He et al. 2017a).

Text Recognition

Existing text recognition approaches could be roughly classified into word-level classification-based, sequence-to-label-based and sequence-to-sequence-based methods (Li, Wang, and Shen 2017). Now sequence-to-sequence-based methods are flourishing for their excellent performance in exploiting the context. With the development of RNN techniques, several approaches (Shi, Bai, and Yao 2017; He et al. 2016b) propose deep recurrent models to encode the outputted features of CNN and adopt CTC as text decoder. In (Lee and Osindero 2016; Yang et al. 2017), they utilize an attention-based, sequence-to-sequence framework to focus on specified CNN features in decoding individual characters. For more challenging irregular shaped text, recent work (Shi et al. 2016) exploits a spatial transformer network to rectify the inputted image. These works focus on the recognition of single-line text. Different from these works, AEC is inspired by recent progress in automatic caption generation (Xu et al. 2015) and image-to-markup systems (Deng, Kanervisto, and Rush 2016; Deng et al. 2017), and can recognize structured multi-line texts.

Text Spotting

Existing text spotting approaches consist of two types: 1) using separate detection and recognition models (a.k.a. end-to-end at test phase) or 2) using a unified framework (a.k.a. end-to-end at both train/test phase). For the first type, it is expected that the separate branches could benefit from more customized feature representations, thus the detector could get precise proposals with tight bounding boxes and the recognizer could generate precise parsing results. Follow this rule, in (Jaderberg et al. 2016), it exploits an ensemble model for detection and a word classifier for recognition. Similarly, the text detection approach TextBoxes (Liao et al. 2017) utilizes CRNN (Shi, Bai, and Yao 2017) for recognition, which helps to prune false positives results generated at the detection phase. For the second type, recent works (Liu et al. 2018a; Li, Wang, and Shen 2017) propose unified neural networks for simultaneous detection and recognition, sharing computation and visual information among the two branches. The unified systems are expected to yield better system efficiency. Our system belongs to the first type.

3 Overall Architecture

Our goal is to 1) design a detection network to localize all AEs, 2) build a recognition network to parse their expressions, and 3) set up the arithmetical logic to evaluate their correctness. The architecture is presented in Fig. 3. The backbone CNN of the detection branch is Hourglass-52 (Newell, Yang, and Deng 2016) and the backbone CNN of the recognition branch is ResNet-50 (He et al. 2016a). We replace the Rectified Linear Unit (ReLU) with the Concatenated ReLU (Shang et al. 2016) in ResNet-50 to reduce the model parameters.

Figure 3: Architecture of AEC. AEC takes an exercise image as input and outputs the evaluation results of all AEs in this image. For the vertical expression “78 - 67 = 11”, “\"s\"” indicates a blank symbol, and “\"n\"” indicates a new line symbol. Colored arrows in “Encoder” indicate that the hidden units exploit two-dimensional feature embeddings. Best viewed in color.
AE Detection Branch

The AE detection network could be mainstream one-stage detectors like SSD (Liu et al. 2016) or two-stage detectors like Faster-RCNN (Ren et al. 2015). Despite their differences, most of them set a number of rectangles with predefined sizes, termed as anchor-boxes, and regress them to ground-truth locations of targets. To ensure the coverage, they usually deploy a large number of anchors with judiciously designed scales and aspect ratios. However, heterogeneous AE types together with the writing style diversity of respondents further increase the difficulty. Facing this problem, we design the detection branch based on CenterNet (Duan et al. 2019). It avoids the usage of anchor-boxes and perfectly fits the boundary indistinctive feature of AE.

Boundary indistinctive: We observed that AE is characterized by boundary indistinctive. Compared with general objects, boundaries of letters/digits are implicit because they are usually hollowed with concaved edges. If using rectangular bounding boxes to represent AEs, their marginal areas may be padded by background and lack obvious visual features. Besides, the bounding boxes generated by anchor-boxes based approaches are not precise enough. The insight is that these approaches tend to set a loose intersection over union (IoU) threshold for positive samples, to balance the number between positive and negative samples and thus facilitating the training process. Taking a common threshold IoU = 0.7, many samples with imprecise bounding boxes are denoted as positive samples too.

Facing these problems, we design our AE detection network. It takes convolutional features as input and outputs triplets rather than rectangular boxes to represent AEs. The triplet consists of 1) left-up corner keypoint, 2) center keypoint and 3) right-bottom corner keypoint. The corner keypoints pair is used to generate the proposal and the center keypoint is used to confirm its validity. The visual patterns of the triplet are extracted by cascade corner pooling and center pooling defined in CenterNet, respectively. We suggest to refer to (Duan et al. 2019) for details. Compared with anchor-boxes based approaches, our detection network better extracts feature of AE corners and helps to generate complete proposals.

For better pinpointing corners of AEs, we propose using a horizontal-focal loss function for corner regression. Compared with its counterpart in CenterNet, it imposes harsher penalties against corner shift on the horizontal axis. The intuition is that it is harder to learn the horizontal boundaries compared with the vertical boundaries. If one AE loses part of its expression horizontally, it could still be a valid expression with a high probability (dotted blue rectangle), which does not apply in the vertical case (red rectangle), as shown in Fig. 4. Hence, the horizontal boundary feature of AE is more indistinctive and is harder to be learned. In CenterNet, the loss of a predicted corner is defined as

\[ L_{det} \propto -e^{-\left(<\Delta x^2 + \Delta y^2\right)} \]

where \(\Delta x\) and \(\Delta y\) are coordinate shifts of the predicted corner, according to the ground-truth. Basing on this observation, we propose the horizontal-focal loss function as:

\[ L_{det} \propto -e^{-\left(\alpha \Delta x^2 + \Delta y^2\right)} \]

We use \(\alpha\) to control the penalty, which is set default as 2 experimentally. With this loss function, our detection branch better pinpoints the challenge horizontal boundaries of AEs.

AE Recognition Branch

Most existing text-spotting approaches focus on the recognition of single-line text (Shi, Bai, and Yao 2017; He et al. 2016b; Lee and Osindero 2016). However, they are not suitable for recognizing AEs, for they are usually structured, scratchy handwritten and multi-line texts. Facing this problem, we design an arithmetical neural machine translation module (ANMT) for recognition. ANMT is an encoder-decoder based sequence-to-sequence model, which is inspired by recent progress in automatic caption generation (Xu et al. 2015; Sutskever, Vinyals, and Le 2014). Unlike approaches that assume rigid single-line and left-to-right ordering of text (1D), ANMT allows to focus its attention in both horizontal and vertical dimension of AEs (2D). Besides, we observe that AEs have another two distinct features, namely locally relevant patterns and globally irrelevant symbols. We enhance the recognition branch by leveraging these features.

ANMT bases on the original NMT framework (Bahdanau, Cho, and Bengio 2014). It models the translation probability from CNN’s feature embedding \(y = \{y_1, y_2, \ldots, y_n\}\). Note that the original NMT denotes \(\text{CNN’s feature embedding as } x \in \mathbb{R}^{C \times H \times W}\) and permuted it to 1D time major form \(\{x_1, \ldots, x_{HW}\}\), where \(x_i \in \mathbb{R}^{C \times H}\) is a vertical clip from the feature map with channel \(C\), width \(W\) and height \(H\). This embedding fails to represent AEs with multi-line texts. Inspired by (Deng, Kanervisto, and Rush 2016; Deng et al. 2017), we keep the feature map \(x = \{x_{i1}, \ldots, x_{ij}, \ldots, x_{HW}\}\) unchanged, where \(x_{ij} \in \mathbb{R}^C\). Thus we have:

\[
p(y|x) = \prod_{t=1}^{m} P(y_t | y_{<t}, x; \theta) = \prod_{t=1}^{m} \text{softmax}(f(y_{t-1}, s_t, c_t))
\]

where \(f(\cdot)\) is a nonlinear function that outputs the probability of \(y_t\) according to the previous output \(y_{t-1}\), current hidden state \(s_t\) and context vector \(c_t\). For decoder, we select uni-directional LSTM \(g(\cdot)\) as the function, which is formed...
The sequential order information in the vertical direction. Vertical position embeddings, which are utilized to capture leads to more stable training. Besides, trainable initial hidden states of the same size. It allows the encoder to see more context and produces a transformed embedding of the input. Used bi-LSTM, MD-LSTM encodes the feature embedding in formulas. These particular local patterns could be encoded in the hidden state to amplify the contextual information. To realize this goal, we use MD-LSTM (Voigtlaender, Doetsch, and Ney 2016) for encoding. Compared with the commonly used bi-LSTM, MD-LSTM encodes the feature embedding along both axes and produces a transformed embedding of the same size. It allows the encoder to see more context and leads to more stable training. Besides, trainable initial hidden states are inserted at the start position of each row as vertical position embeddings, which are utilized to capture the sequential order information in the vertical direction.

by recurrent $s_t$:

$$s_t = g(s_{t-1}, y_{t-1}, c_t)$$  \hspace{1cm} (3)

where $c_t$ shows the attention on different hidden states $h_{ij}$ in the encoder:

$$c_t = \sum_i \sum_j a_{tij} h_{ij}$$ \hspace{1cm} (4)

The attention weight $a_{tij}$ is calculated as follows:

$$a_{tij} = \frac{\exp(e_{tij})}{\sum_k \sum_l \exp(e_{tkl})}$$ \hspace{1cm} (5)

where $e_{tij}$ scores how much the hidden state $s_{t-1}$ in decoder attends to hidden state $h_{ij}$ in the encoder. Herein $c_{tkl}$ has several definitions (Luong, Pham, and Manning 2015), and we adapt $e_{tij} = v^T_a \text{tanh}(W_a s_{t-1} + U_a h_{ij})$ here.

Finally, the training objective of ANMT is to maximize the log-likelihood of the training instances $(x^*, y^*)$:

$$\theta^* = \arg \max_{\theta} \sum_{s=1}^S \log p(y^*|x^*)$$ \hspace{1cm} (6)

Local relevance: coupling arithmetical patterns: AEs are characterized by the local relevance between particular symbols. For instance, an “=” usually appears after a “\(\ldots\)\” in formulas. These particular local patterns could be encoded in the hidden state to amplify the contextual information. To realize this goal, we use MD-LSTM (Voigtlaender, Doetsch, and Ney 2016) for encoding. Compared with the commonly used bi-LSTM, MD-LSTM encodes the feature embedding along both axes and produces a transformed embedding of the same size. It allows the encoder to see more context and leads to more stable training. Besides, trainable initial hidden states are inserted at the start position of each row as vertical position embeddings, which are utilized to capture the sequential order information in the vertical direction.

Global irrelevance: decoupling arithmetical symbols: Another distinct feature of AE is that it may be arithmetically incorrect (e.g., $1 + 1 = 3$). At the training phase, the arithmetical expression acts as the target context $y$ in Eqn. (3). Except for a few arithmetical patterns, most symbols (e.g., digits, letters) are randomly written by respondents. Thus, these symbols are globally irrelevant and have weak or even no semantic relationship with each other. This makes the target context less valuable for the decoder. Motivated by this observation, we use a context gate to let the decoder to focus more on source contexts, a.k.a. the embedding of visual features. This context gate is essentially a gate function that dynamically controls the ratios at which source and target contexts contribute to the generation of target words (Tu et al. 2017). Formally, we have:

$$w_t = \sigma(s_{t-1}, y_{t-1}, c_t)$$ \hspace{1cm} (7)

where $w_t$ denotes the context weight, $\sigma(\cdot)$ is a logistic sigmoid function. With $w_t$, the original decoding process in Eqn. (3) is replaced by:

$$s_t = g(s_{t-1}, y_{t-1}, w_t \cdot c_t)$$ \hspace{1cm} (8)

AE’s globally irrelevant feature further guides the design of attention mechanism. As shown in Eqn. (4), the attention mechanism extracts source contexts by aggregating all hidden states. Since symbols have weak or even no semantic relationship with each other, a hidden state should only obtain a significant weight once during the entire decoding process. This significant weight is achieved when the decoder is inferring the hidden state’s presented symbol if existed. For example, the visual feature embedding of symbol “\(\ldots\)” is attended when inferring “\(\ldots\)”, and it should not be heavily attended when inferring other symbols, as shown in Fig. 5. To realize this goal, we keep a mask matrix $M$ whose size is the same as $h$, where the default value of all symbols is 1. For a specific element $h_{ij} \in h$, if its corresponding weight $a_{tij} > \gamma$, where $\gamma$ is cut-off threshold and is set default as 0.5, we have:

$$m_{ij} = 0, \ s.t. \ a_{tij} > \gamma$$ \hspace{1cm} (9)
Hence, Eqn. (4) is replaced by:

$$c_t = \sum_{i=1}^{H} \sum_{j=1}^{W} a_{tij} \cdot h_{tij} \cdot m_{tij}$$  (10)

Beyond the recognition branch, we also exploit candidates of AE to improve the recognition. Note that AEs are usually formed by dozens of symbols, and a single recognition error may bias the correction result with a high probability. Facing this problem, we generate multiple candidates of AE by slight rotation, resizing or padding. These candidates are recognized together with the original AE. The majority expression in the results is selected as the output, or expression of the original AE is selected if no majority exists.

AE Evaluation Branch
AEs could be essentially divided into two classes: self-contained and co-existed expressions. For the self-contained expression, its correctness could be evaluated by itself. This type of expression could be denoted as \( f \otimes g \), where \( f \) and \( g \) are combinations of basic arithmetical operations like \( C_0 \times (C_1 - C_2) + C_3 \), herein \( C_0, C_1, C_2, C_3 \) are rational numbers and \( \otimes \) denotes a operation symbol such as “=.” AEC evaluates \( f \) and \( g \) respectively and then checks the correctness of \( f \otimes g \). For the co-existed expression (e.g., a formula), AEC evaluates all sub-expressions and checks their consistency. For instance, a single formula contains the question \( f(x) = C_0 \) (e.g., \( 2x - \frac{1}{2} = \frac{3}{2} \)), an intermediate function \( g(x) = C_1 \) (e.g., \( 2x = 2 \)) and the answer \( x = C_2 \) (e.g., \( x = 1 \)). AEC evaluates the question and all intermediate functions and gets consistent results \( x = C_2 \), which proves the correctness of this formula. Otherwise, AEC returns false. If so, AEC will also provide suggestions to respondents according to the error type, as shown in Fig. 1.

4 Experiments
Datasets: Now there exist no public datasets of arithmetical exercises. Hence, we construct the AEC-5k dataset, which is formed by 40 kinds of mainstream primary exercises. AEC-5k consists of 5,000 images for training and 300 images for testing, with mean resolution 1152 × 768 and average 8.7 AEs in each image. Each AE annotation has two attributes: 1) a bounding box that covers the entire AE even if it is multi-lined, and 2) a char-level text annotation. 120 kinds of different characters appear in annotations, which comprise of numbers (e.g., “1”, “2”), operation symbols (e.g., “+”, “×”), uppercaselowercase English letters (e.g., “cm”, “kg”) and their mappings in Chinese. As the labeled data is insufficient for training the recognition branch, we synthesize a 600k handwritten corpus by referring to (Deng et al. 2017). We’ll release these datasets soon.

Criteria: we adapt two metrics for evaluation: 1) the evaluation protocols of ICDAR 2015 (Karatzas et al. 2015) that measure the text-spotting performance. As AEs are permutations of arbitrary symbols, we select the general “End-to-End” protocol for it works without a contextualized lexicon. 2) the AE correction accuracy to measure the performance of AEC. An AE is considered to be “correct” if its expression satisfies the corresponding arithmetical logics.

Implementation Details
Basing on Pytorch (Paszke et al. 2017), we implement all benchmarks on a regular platform with 8 Nvidia P40 GPUs and 64GB memory. We initialize the detection branch without pretraining on any external dataset. The AEC-5k training data is used to fine-tune the model until convergence. The training data is augmented by: 1) randomly rescaling the width of the image by ratio range \([0.8, 1.2]\) without changing its height, and 2) randomly extracting image crops from the original image with ratio range \([0.75, 1]\); Image crops with truncated AEs are discarded. We adapt the Adam optimizer with learning rate \(2.5 \times 10^{-4}\) for optimization. We apply NMS (Rosenfeld and Thurston 1971) on generated text regions. For the recognition branch, we use the AEC-5k training data and the 600k synthetic data for training without a pre-trained model. We adapt the SGD optimizer with learning rate 0.1 for optimization. The learning rate halves after 300k iterations, and halves again after each 100k iterations.

AEC: Ablation study
We conduct benchmarks to investigate the contribution of proposed components in the AEC system.

Boundary indistinctive: Motivated by the boundary indistinctive feature, AEC detection branch uses the horizontal-focal loss function for corner regression. We observe that by replacing the original loss in CenterNet with the horizontal-focal loss \((\alpha = 2)\), the precision, recall, and F-measure are increased by 1.77%, 0.64% and 1.23% respectively. \(\alpha = 2\) is also a balanced trade-off for learning both the horizontal and the vertical boundary, As shown in Table 1. Additionally, we use multi-scale input for improvement. In the multi-scale setting, resolution of images is set as \{0.8, 1, 1.2\} times referring to the original image. The multi-scale input produces a more robust result, and we select “AEC detection (MS, \(\alpha = 2\))” as the default detection approach.

Locally relevant patterns: In the method “ANMT w/o local.” in Table 2, we replace the original bi-LSTM encoder in ANMT with an MD-LSTM encoder, to embed the contextual information of locally relevant arithmetical patterns. We observe that the recognition accuracy and the correction accuracy are increased by 0.52% and 0.68% respectively. It validates that the MD-LSTM encoder helps to encode arithmetical patterns.

Globally irrelevant symbols: It guides the design of two modules in ANMT’s decoder: 1) the context gate and 2) the arithmetical attention mechanism. In the method “ANMT w/o cg.”, we remove the context gate. As a consequence, the recognition accuracy and the correction accuracy are decreased by 0.75% and 1.40% respectively. In the method “ANMT w/o attn.”, we replace the arithmetical attention module with the default global attention. This operation decreases the recognition accuracy and the correction accuracy by 0.88% and 1.58% respectively.

Besides, we exploit AE’s candidates for improvement. Given an AE, we generate its candidates by slight rotation, resizing or padding. Two candidates are generated for each action. For resized candidates (“ANMT w/ res.”), the resolution range is \([0.8, 1.2]\); For padded candidates (“ANMT
Table 1: Ablation study of the AEC detection branch. “F” represents F-measure in percentage, and “MS” stands for multi-scale.

| Recognition Method | End-to-End | Accuracy |
|--------------------|------------|----------|
| ANMT w/o local.    | 91.71      | 90.43    |
| ANMT w/o cg.       | 91.48      | 90.71    |
| ANMT w/o attn.     | 91.35      | 90.53    |
| ANMT                | 92.23      | 91.11    |
| ANMT with res.      | 93.39      | 92.16    |
| ANMT with pad.      | 93.22      | 91.83    |
| ANMT with rot.      | 93.25      | 91.84    |
| ANMT (AC)           | **94.32**  | **93.72**|

Table 2: Ablation study of the AEC recognition branch. “w/o local.”, “w/o cg.” and “w/o attn.” are short for “without using the MD-LSTM”, “without using the context gate” and “without using the arithmetical attention”, respectively. “w/o res.”, “w/o pad.” and “w/o rot.” stands for without resized, padded and rotated candidates, respectively. “AC” stands for using candidates generated by all actions. “End-to-End” indicates the general ICDAR 15 protocol without a lexicon. “Accuracy” stands for the AE correction accuracy.

| Detection Method | Precision | Recall | F  |
|------------------|-----------|--------|----|
| CenterNet (α = 1) | 89.61     | 94.13  | 91.79 |
| AEC detection (α = 3) | 88.31     | 90.43  | 89.35 |
| AEC detection (α = 5) | 79.52     | 83.04  | 81.24 |
| AEC detection (α = 2) | **91.38** | **94.77** | **93.04** |
| AEC detection (MS, α = 2) | **94.55** | **97.02** | **95.76** |

Table 3: Comparison with state-of-the-arts text detection approaches.

| Text-spotting Method | End-to-End | Accuracy |
|----------------------|------------|----------|
| CRNN (Shi, Bai, and Yao 2017) | 65.91      | 62.12    |
| Im2markup            | 86.36      | 83.60    |
| ANMT                 | 92.23      | 91.11    |
| ANMT (AC)            | **94.32**  | **93.72**|

Table 4: Comparison with state-of-the-arts text-spotting approaches. Im2markup is proposed in (Deng, Kanervisto, and Rush 2016).

AEC: User Feedback

Through an on-line feedback page, we received 1643 valid comments across 338 days. Most participants consider AEC a beneficial tool by comments such as: “It could calculate multiple formulas simultaneously, and it really saves time”, and, “The correction speed is promising, really helpful”. At the same time, some feedbacks also point out the deficiencies in the current system. For example, one participant said, “it could not evaluate the graphic computation (e.g., Δ + Δ = 2Δ)”. We will digest their suggestions to improve the system design in the future.

5 Conclusion

In this paper, we proposed AEC, an end-to-end system that automatically corrects primary arithmetical exercises. The design of AEC roots in three distinct features of arithmetical expressions, which are obstacles for existing text-spotting approaches. We also introduced the AEC-5k dataset to assist the study of AEC, which consists of 3, 300 images from 40 mainstream primary exercises. Future directions would be to support the evaluation of more expression types.


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